Usenet Newsgroup Archive: comp.sys.atari.st

1998-06 - 1998-09

These Usenet messages were preserved as a plain-text archive. This PDF was generated by Kay Savetz from the source text file in 2026.

Date span: 1998-06-01 through 1998-09-30

Source text: comp.sys.atari.st.txt

Source item: https://archive.org/details/usenet-comp

Messages included in this PDF: 7,084

Messages are presented chronologically by archived date.

Binary or encoded payloads are not printed as blocks of encoded text; a placeholder appears where such material was detected. The original source text is unchanged.

1. Re: Where can I find KGMD?

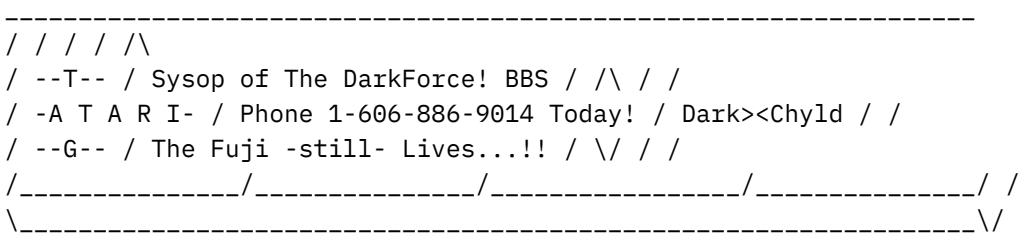
Newsgroup: comp.sys.atari.st
Date: 1998-06-01 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6kuaoj$f8r$4@news.campus.mci.net>
Source record: 99792

```
On 31 May 1998 21:53:42, Martin "Nightowl" Byttebier wrote:

]-True. The KGMD package is all German but with the help of the English
]-docs of KEMD is isn't that difficult to get it working. I, probably
]-the greatest computer dummy on earth, could set up KGMD so ....:-)
]-The most Atari related ftp-site have this package. But be aware
]-it's huge package.
]-
]-> The KGMD/KEMD sets up MintOS, which is a Unix type text-only
]-> environment. But if this is what you do want, then great! You've got
]-it!
]-
]-Not true. You can set up KGMD so that one can work just like one
]-is used to do under normal TOS. Sure if you like you can use these
]-text-only utilities and I must admit there are some very good ones but
]-again you don't need to work with them.
]-A final note. If you only have 4 mb RAM it's better to use the TAF
]-package instead of KGMD. KGMD consumes lots of memory.
]-
]-BTW: If you only need MiNT and not the MiNTnet part you may consider
]-to build the set up from scratch. Installing MiNT isn't difficult at
]-all.
]-
]-TTFN
]-Martin
]-
]---
]- ***************************************
]- * On the seventh day He created Atari *
]- ********** tos4ever@ping.be ***********
]- ******************
]- But He uses a Hades 060 now
]-.

Hi Martin! Hmm...okay, I've got NeoDesk/Geneva (too many incompatibilities
and its slow), I've got MultiTos (Freemint with AES 4.1) which I like but I
can't get STing to work with it (although it will work under this setup with
AES 4.0-go figure!), and I was looking for a solid multitasking environment
to run on my 16 meg Falcon with Nemesis and an 810 meg hard drive (something
that wouldn't slow it down to a crawl). Everyone says that Mint/MintNet is
solid and fast, and can run AES 4.1/N.AES/Thing so I'm at home with the desk
top. I can do this, right? ;-)

Thanks for your reply! ;-)
```


/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /

2. Falcon Upgrades+ MagiC support Page

Newsgroup: comp.sys.atari.st
Date: 1998-06-01 00:00:00 UTC
From: Bengy@my-dejanews.com
Message-ID: <6kue5u$r2o$1@nnrp2.dejanews.com>
Source record: 99793

Hello
I would like to add a second serial port to my falcon, aswell as put it in a PC case.. Are there any text files on how to do this in ENGLISH? I have DOITf030, but .. well, its german.
2)
As anyone who has visited the unofficial MagiC support Page knows, There wasnt very much up yet. Now later tonight I will upload the rest. In the Download bay there are over 30 magiC specific Apps ,as well as a modern-looking icon set you can download, In the ScreenShots there is snaps of:
ASH internet Package (FIFI, EMAILER, CAB,T2)
JINEE Desktop
Papyrus 5
Freedom 2.2
A large snap showing most (all) of the MagiC apps running.
(Note these snaps are all on a falcon030 running 880x660x16bit)
Then there is the tips and tricks section, but so far there are only 10 listed there.
There is a Section I would like to include, but need the help of the atari community. I would like to have a Giant MagiC compatability list, listing the programs that DO NOT work under MagiC, or if they require to be loaded in single tasking mode. The thing is though, I have not found any programs that I can not get to load under magiC (I guess because I use mostly modern apps). So If you would like to , Please send me an email or post which programs you have found do not load under MagiC.
Thankyou.
Please note this Major update of the site wont take place till later tonight.
The URL is:
http://bulli.com/basement/index.htm
This will not lead you directly to the MagiC page, But just follow the links. I cant link directly to the atri page YET because I havnt worked out a few things with the FRAMES. Also, ther is a counter on that page, which is not on the atari page yet :-)
--
Well as you can see there is still alot to do, but... well... it should be totaly finish shortly.
-Bengy

Please respomd to collins(AT)bulli.com

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

3. Re: IRC

Newsgroup: comp.sys.atari.st
Date: 1998-06-01 00:00:00 UTC
From: collins@bulli.com
Message-ID: <6kuet7$s4s$1@nnrp2.dejanews.com>
Source record: 99794

```
In article <6kq0fc$ong$4@news02.btx.dtag.de>,
Thomas.Raukamp@t-online.de (Thomas Raukamp) wrote:
>
> Hi.
>
> Just an idea:
>
> Would it be useful for you to have a regularly IRC-session (maybe twice a
month)
> with the Milan-team?
>
> Let me know what you think.
> BTW: I don't know how good the quality of IRC-software for the Atari is.
>
> --
> cu -- thomas -- fon & fax (+49) 43 31 84 93 37
> -- Atari Falcon030 -- MagiC 5.1 -- CAB 2.6 - ASH-EMailer 1.0
> -- Milan Computer Online: http://www.milan-computer.de
>
>
Hi
Yes, I think this would be very useful!
But why stop at twice a month! WHy not every day? :)
And the atari IRC software isnt bad, considering..
-Bengy
collins(@)bulli.com
http://bulli.com/basement/index.htm

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading
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4. Re: Atari Computing CD-ROM update

Newsgroup: comp.sys.atari.st
Date: 1998-06-01 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6kub3v$f8r$5@news.campus.mci.net>
Source record: 99795

On 31 May 1998 20:32:52, Clair Shaw wrote:

(off-topic, but I couldn't resist!) ;-)

]-PONDER FOR JUNE: Why do they say "4 corners of the world" when it's round?

Ever look at a map? ;-)

```
_____________________________________________________________________
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

5. Re: Viewing pics in MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-06-01 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <3400_outrider@lvdi.net>
Source record: 99796

Re: "Viewing pics in MagiC", rand@cd.chalmers.se scribbled the following on
01 Jun 98 @ 08:49:17:

r> MGIF works fine in all resolutions, but I guess you're talking
r> about the way it uses the whatever mode you have selected instead
r> of switching to a 'better' one itself.

Yeah, that's what I meant.

r> I've never really felt a need to support autoswitching myself (I
r> run MGIF in 1008x608x4bit most of the time), but if that's what
r> people want I can certainly add it. After all, MGIF can already
r> draw in all Atari modes.

I would certainly like that.

r> Falcon TC has worked for a very long time (even the last
r> greyscale only version could handle it).

Thanks, I guess I should check out the latest. Where's it available?

* LED v1.51 * "We're just two lost souls swimming in a fish bowl..."
--

Terry May - Las Vegas, NV

6. Re: SMURF, the true story.

Newsgroup: comp.sys.atari.st
Date: 1998-06-01 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <896718831.8478.0.rover.c3adfca1@news.demon.nl>
Source record: 99797

On 1 Jun 1998 09:13:12 , Johan Klockars wrote:
>
>Current MGIF versions don't know about 16 or 24 bit graphics modes (except
>for Falcon TC), but I would actually have expected the standard VDI drawing
>routines (-vdi) to work (but slowly) even in those modes (they would only
>show 256 colours/greys, though).
>
>Anyway, now that I know how to check for the display layout (there's a
>function for that in NVDI), you can expect upcoming MGIF versions to support
>most hardware. I believe NVDI 5 even has built in support for these kinds
>of things, so if I get around to upgrading to that before the next MGIF
>release, there should be no problem (for users of NVDI 5 that is).
>

Hej Johan,

nice to hear that! (Although it would mean yet another upgrade for NVDI 5.x -
I'm not sure whether Wilfried will eventually upgrade the NVDI for Matrix as
well or not, let's just hope so).

Support up to only 256 colors would be good enough (for the time being...)

I'll keep an eye on the updates, tks for the info.

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

--

7. Re: Newsie Nicknames

Newsgroup: comp.sys.atari.st
Date: 1998-06-01 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <896718835.8478.1.rover.c3adfca1@news.demon.nl>
Source record: 99798

On 1 Jun 98 07:30:58, Harry Sideras wrote:
>
>This is old information, which was accurate when WDialog was at v1.1x but not since the version inc>reased to v1.9x. As Peter rightly says, the Print dialogs have been added from this point.
>
>The latest version of WDialog I'm aware of is v1.98

Hi Harry,

well, old info or not, I fetched the demo of Jinnee, and ran it from my MagiC. Alertbox coming up "fehler im AES" and Jinnee didn't load. I had Wdialog 1.92 or so (the one supplied with Jinnee), threw it into the autofolder and Jinnee started up. Strange, since the docs said "not needed under MagiC"...
>
> l> And once again, I checked with Wilfried Behne about it, and all he
> l> said was "Eeeeeeeeeerrrrrrrrrmmmmmm................."
>
>Strange. He wrote WDialog and is also involved in Magic, isn't he?
>
That's right, he is. At the time I was struggling with my NVDI for Matrix, so I spent quite some time with him on the phone, and eventually asked him about this Wdialog stuff (thinking: if one must know, it's him). The long "errrmm" was his, too :-)
What I know from others is, sometimes you need Wdialog from the autofolder, sometimes it's better to start it from the desktop... the whole lot certainly sometimes gives me the feeling I'm using Schweineprogramme :-)

This upgraded old Atari is becoming a nice Zoo Park: bugs crawling all around, Schweineprogramme that won't do what you'd expect them to do, mice with problems and we're the turkeys supposed to handle it all... glad I haven't got a Falcon :-)

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

--

8. Re: PH Player 4.4 - Plays MIDI via DMA

Newsgroup: comp.sys.atari.st
Date: 1998-06-01 00:00:00 UTC
From: collins@bulli.com
Message-ID: <6kundqbfl1@nnrp1.dejanews.com>
Source record: 99799

I second that motion.. Very nice indeed...!
great job
-Bengy

In article <Pine.BSI.3.96.980531132812.341A-100000@usr09.primenet.com>,
Katherine L Ellis <kellis@primenet.com> wrote:
>
> William, well one word, Congratulations. You've done a very nice job.
> MIDI works very well, well under MiNT it gets cut every X msec, but
> well. it does work.
> I have looked for the GUS patches, A LOTSA them and in ARJ format :/
>
> On Thu, 28 May 1998, William Wong wrote:
>
> >
> >Latest release of PH Player 4.4 can be obtained from:
> > http://probehouse.home.ml.org
> > http://www.geocities.com/SiliconValley/6880/phsw.html
> >
> >PH Player is a DMA sample player which supports most major sample format &
> >playback frequencies. Read all about it by visiting the website above.
> >
> >New in this version:
> > * Play MIDI files via DMA using GUS patches.
> > * Some bug fixes.
> >
> >Regards
> >William
>

--
> Email:Kellis@primenet.com
> Web http://www.primenet.com/~kellis/
>

Bengy Collins
Falcon030 MagiC 5.2 Cab 2.6/Iconnect Ash Emailer Ash FIFFI
MagiC support site: http://bulli.com/basement/index.htm

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

9. Re: SMURF, the true story.

Newsgroup: comp.sys.atari.st
Date: 1998-06-01 00:00:00 UTC
From: Guido Vollbeding <guivol@esc.de>
Message-ID: <3572DBC0.616C772A@esc.de>
Source record: 99800

Johan Klockars wrote:
>
> Anyway, now that I know how to check for the display layout (there's a
> function for that in NVDI), you can expect upcoming MGIF versions to support
> most hardware. I believe NVDI 5 even has built in support for these kinds
> of things, so if I get around to upgrading to that before the next MGIF
> release, there should be no problem (for users of NVDI 5 that is).

You don't need NVDI for proper HC/TC-mode support on graphics cards!
Or why would you think that other progs have proper HC/TC support for years?
Plain old VDI functionality is sufficient for this purpose, you can
determine the 'display layout' with a suitable algorithm based on standard
VDI functions for proper image display.

1stGuide, for example, has proper HC/TC support since more than 5 years now,
and I never had a TC graphics card on my Atari for testing during
implementation, only reports from users telling me that all works great.
And that was not very surprising for me, since the algorithm is highly
hardware- and even system-independent!

See

http://www.esc.de/homes/guivol/fixpix/

for the algorithm, which is not only universal, but also quite efficient.

Regards,
Guido

10. Help-Color Monitor Problem

Newsgroup: comp.sys.atari.st
Date: 1998-06-01 00:00:00 UTC
From: Paul Castellani Jr <cfipaul@worldnet.att.net>
Message-ID: <6kun1t$pe@bgtnsc03.worldnet.att.net>
Source record: 99801

I have had the connector to the compuiter of my Atari Color monitor
bascially fall apart. I was wondering if anyone here has any solutions
or do I need to buy a new monitor? Any help would be appreciated!

Paul

11. FS: ST Software

Newsgroup: comp.sys.atari.st
Date: 1998-06-01 00:00:00 UTC
From: rick <rikmistr@erols.com>
Message-ID: <01bd8d7f$a53c5700$7281accf@default>
Source record: 99802

Recently retired military and thinning out my 'toy' inventory. All the software titles below are for the 520/1040ST in original boxes with full documentation. Take it all for $40 plus whatever the COD costs will be (suspect around $10), I'll provide the packing material.

1. 'PC-Ditto'....run IBM programs on ST
2. 'Design Ideas' for Timeworks Publisher ST...makes ads, brochures, letterheads, newsletters, etc
3. 'The Essential Atari'....520/1040ST user guide
4. 'MI-Term'....world's easiest terminal program for ST
5. 'Inventory Manager'....a professional inventory control progam
6. 'signs & banners'....design and create signs and banners
7. 'Atari ST Basic Sourcebook & tutorial'...a programming language for the ST puter
8. 'Printmaster Plus'...everything you need to design and print greeting cards, posters, invitations, flyers, calendars, logos, etc
9. 'Printmaster Art Gallery I'...graphic supplement to Printmaster Plus
10. 'Certificate Maker' by Springboard....stating the obvious
11. 'Certificate Library' by Springboard...supports certificate maker...has many templates
12. 'Fleet Street Publisher'...a full-service DTP for ST
13. 'Data Manager ST from Timeworks...Database Program
14. 'Desktop Publisher ST'...full featured DTP

12. Re: StinG/CAB/CAB.OVL

Newsgroup: comp.sys.atari.st
Date: 1998-06-01 00:00:00 UTC
From: mark-nospam-simp@integrityonline7.com
Message-ID: <3572f2e2.0@205.238.18.7>
Source record: 99803

Hi Ken,

On 1 Jun 98 13:18:08 GM, Ken Springer wrote:
>On 1 Jun 1998 00:07:00 , Steve Hammond wrote:
>> Terry,
>>
>> Nope :) - The old Genie forums were very nicely set up and grouped.
>> Unlike a newsgoup you did not have to download everthing to just get
>> the parts you were interested in.
>>
>
>And not only that, threading only works if the subject line remains
>unchanged. So if someone modifies the subject line, a new thread is
>started even if it's a reply to another thread and should be grouped
>there. :-/
>
>At least it looks this way to me.
>
>Ken
>.

And if you want to check out only certain messages (ie. threads), you
have to do it online. To do it offline, you have to download all the
messages in the newsgroup.

we have been spoiled using the FE for genie atari. :> Not to take
away from Newsie though. This is a very nice program. It's just that
how newsgroups are organized is more general in nature. You'd have to
specialize the atari newsgroups more to enjoy the selectivity we have
enjoyed in aladdin/genie.

At least the user base here is much larger than what genie has become.

Mark S.
Mark Simpson
marksimp@integrityonline7.com
JAM Digital
24 Track Digital Audio Recording
3/4" Video Editing Audio CD/CD ROM Creation
Audio Post/MIDI/Audio Production
Project/Home Studio Wiring/Construction
Custom Racks/Wiring Harnesses

13. Re: IRC

Newsgroup: comp.sys.atari.st
Date: 1998-06-01 00:00:00 UTC
From: Colin Polonowski <polonowski@zetnet.co.uk>
Message-ID: <6kus3ovan1@irk.zetnet.co.uk>
Source record: 99804

>And the atari IRC software isnt bad, considering..

Considering what?

Cheers,

* Colin Polonowski, polonowski@zetnet.co.uk
* Experienced in Java, HTML, BASIC and Modula-2.
* User of Windows 95, DOS, TOS/GEM, MagiC, UNIX.
* Programmer: Croft Soft Software. Editor: Atari Times
* Webmaster: The Zone - http://www.users.zetnet.co.uk/polonowski/

14. Re: IRC

Newsgroup: comp.sys.atari.st
Date: 1998-06-01 00:00:00 UTC
From: cgood@cix.compulink.co.uk
Message-ID: <Etvy93.8G3@cix.compulink.co.uk>
Source record: 99805

>
>>AtarIRC and FracIRC are two..
>
>I tested AtarIRC yesterdy night and it worked well with STinG. I had a great time :)

Which version? .90 is brilliant:) What nick are you?

Chris (Jeepster)

15. FS(UK): Atari Portfolio Portable Computer

Newsgroup: comp.sys.atari.st
Date: 1998-06-01 00:00:00 UTC
From: mwaterhouse@cix.compulink.co.uk
Message-ID: <EtvyIL.8x5@cix.compulink.co.uk>
Source record: 99806

FS(UK) - Atari Portfolio

Atari's DOS based portable computer (slightly smaller than a VHS video cassette). Runs for up to 6 weeks on 3 AA batteries. Lotus 123 compatible spreadsheet, text editor, calculator, address book, appointments diary and phone dialler in ROM. Plenty of other software from the usual Atari FTP sites etc.

* Atari Portfolio - excellent condition, OS v1.072
* Serial Interface & serial lead
* 128k memory card & brand new CR2016 battery
* Full Manuals
* Book "The Complete Beginners Guide to the Portfolio"

// NB \\
I can't seem to get the memory card to respond, so please consider the memory card dead.

*** OFFERS BY E-MAIL PLEASE ***

Thanks

Martin

mwaterhouse@cix.co.uk

16. Re: StinG/CAB/CAB.OVL

Newsgroup: comp.sys.atari.st
Date: 1998-06-01 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <3572f94c64d6d0@whalley.demon.co.uk>
Source record: 99807

on Mon 01-06-98 00:07 Steve Hammond wrote:

> Nope :) - The old Genie forums were very nicely set up and grouped.
> Unlike a newsgoup you did not have to download everthing to just get
> the parts you were interested in.

Several newsreaders support selective article downloads: you can just get the headers, then select the ones for which you want to fetch the full articles. On the Atari, Oasis2 supports this directly (using ICE or NEWSwatch), Oasis 1 indirectly (using NOSPOP3 or NEWSwatch and Make_get), Okami semi-automatically (using NOSPOP3 or NEWSwatch and OFIND/OEXPIRE - using flags creatively and best done with a batch file).

HTH
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

17. Re: StinG/CAB/CAB.OVL

Newsgroup: comp.sys.atari.st
Date: 1998-06-01 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <3572f94c64d6d1@whalley.demon.co.uk>
Source record: 99808

on Mon 01-06-98 13:18 Ken Springer wrote:

>On 1 Jun 1998 00:07:00 , Steve Hammond wrote:
>> Terry,
>>
>> Nope :) - The old Genie forums were very nicely set up and grouped.
>> Unlike a newsgoup you did not have to download everthing to just get
>> the parts you were interested in.
>>
>
>And not only that, threading only works if the subject line remains
>unchanged. So if someone modifies the subject line, a new thread is
>started even if it's a reply to another thread and should be grouped
>there. :-/
>
>At least it looks this way to me.

That's because NEWSie doesn't thread properly (IIRC). It just groups by subject. *Real* threading uses the References line, and the threads stay intact irrespective of Subject changes. AFAIK the only Atari newsreader that does this properly is Okami, though I suspect that MiNTnet ports of Unix newsreaders are fine too. Both versions of Oasis only do subject sorting, like NEWSie.

HTH
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

18. Re: Civilisation cheat

Newsgroup: comp.sys.atari.st
Date: 1998-06-01 00:00:00 UTC
From: jhaslam@fortress.org.uk
Message-ID: <3242_jhaslam@fortress.org.uk>
Source record: 99809

Mike wibbled to All about: Civilisation cheat

Greetings Mike!

m> I heard there was a bug in it which prevented it from being finished.
m> Is this
m> true?

Only if you have an STe (it crashes). The ordinary STs finish fine.

Still by that time, you're probably bored with that game and will start
another.

Cheers!

James

/ James Haslam Ooh! BBS email: jhaslam@ooh.dircon.co.uk \

\ FidoNet: 2:254/105.2 NeST: 90:102/0.2 AtariNet: 51:6/2.2 /

James' Point at the <Fortress>

-= Rev 14:12 Saints keep the commandments of God.
--

19. Program to copy CD audio to hard disk?

Newsgroup: comp.sys.atari.st
Date: 1998-06-01 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <6kv8i3$9dc@news.Hawaii.Edu>
Source record: 99810

Greetings,

I am interested in being able to copy songs from audio CDs to hard disk. Is there any program for Atari computers which does this, aside from ExtenDos Pro/Gold? I have Extendos, but am experiencing a technical problem and I wanted to try another program in hopes of determining whether this is a software or hardware problem (if another program malfunctions, then I'll have reason to believe there is a hardware problem).

Thanks!

Aloha,
John Perez - jperez@hawaii.edu
Computer Specialist - Office of Information Systems
University of Hawaii - School of Nursing
---

20. Re: EZ135 DRIVE NOT RECOGNIZD

Newsgroup: comp.sys.atari.st
Date: 1998-06-01 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6kv9p2$2nk$1@roch.zetnet.co.uk>
Source record: 99811

On 31 May 98 17:14:00 -, DAVE GOSTL wrote:
>Hi All! I'm having problems with my Falcon's int IDE drive. I've decided
>to just replace it. But all of a sudden I can't use the EZ135 SCSI drive.
>It spins up and down and ejects no problem. The green LED turns yellow for
>a sec at bootup, also normal. HDDriver 4.61 dosen't recognise it anymore.
>Can this be related to the IDE's impending failure? Or could it be a
>HDDriver problem? I didn't mess with HDDriver's setup before this
>happened.
>
>Thanks for any ideas.
>
>
sounds like hd drivers sys has corrupted,try putting a hd driver boot
sys on the syquest and altering things to suit
or re installing a new hd driver sys on the ide but if this is failing
change it quick

kev
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

21. ST STuff FOR SALE US

Newsgroup: comp.sys.atari.st
Date: 1998-06-01 00:00:00 UTC
From: Mike DeMetz <miked@technologist.com>
Message-ID: <35733CB5.E03FB5F2@technologist.com>
Source record: 99812

Have the following ST hardware/software. $99 for all includes shipping.
(attached text file)

Joysticks
Proto boards
VIDI ST
IMG Scan
Logic Analyzer (from Elktor Electronics)
Tweety Board
Sound Off

DEGAS Elite
Spectrum 512
Neochrome
Cyberpaint
Touch Up
PowerPrint
Maps&Legends,Datamap,Navigator
VIP Professional
Other assorted business type programs
MasterCAD
GFA Draft Plus,BASIC,Compiler,Raytrace
Dollars&Sense
Timeworks DTP,Partner

QuickST3
ExtenDOS

Sublogic Flight Simulator/scenery disks
The Hunt for Red October
Gunship
UMS
Flight Of the Intruder
Thier Finest Hour
Battlehawks 1942
F-15 Strike Eagle
Falcon
BattleChess
Sub Battle
Tank Platoon

Public Domain for ST magazines,etc

22. Re: Program to copy CD audio to hard disk?

Newsgroup: comp.sys.atari.st
Date: 1998-06-01 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.96.980601201134.1270F-100000@usr05.primenet.com>
Source record: 99813

Hi, yes SPIN allows that afaik, or from cdplayer(from a.clauss).
That IF your cdrom supports audio dumps. Mine doesn't support that, so
I never could test. But Many people told me it works.

On 1 Jun 1998, John Perez wrote:

>Greetings,
>
> I am interested in being able to copy songs from audio CDs to hard
>disk. Is there any program for Atari computers which does this, aside
>from ExtenDos Pro/Gold? I have Extendos, but am experiencing a technical
>problem and I wanted to try another program in hopes of determining
>whether this is a software or hardware problem (if another program
>malfunctions, then I'll have reason to believe there is a hardware
>problem).
>
> Thanks!
>
>---
> Aloha,
> John Perez - jperez@hawaii.edu
> Computer Specialist - Office of Information Systems
> University of Hawaii - School of Nursing
>---
>
>
>

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/
---

23. Re: IRC

Newsgroup: comp.sys.atari.st
Date: 1998-06-01 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EtvAxC.I0M@suse.modem.stud.uni-hannover.de>
Source record: 99814

In article <6kroqr$44n$2@news00.btx.dtag.de>,
Thomas.Raukamp@t-online.de (Thomas Raukamp) writes:
> Hi.
>
>>AtarIRC and FracIRC are two..
>
> I tested AtarIRC yesterdy night and it worked well with STinG. I had a great time :)
> Where can I find FracIRC?

On Flinny's STiK page (link on my home page), or in near future on my pages
too.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
---

24. Re: Help - PPP Connect and CAB 2.5!

Newsgroup: comp.sys.atari.st
Date: 1998-06-01 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EtvBxB.I6K@suse.modem.stud.uni-hannover.de>
Source record: 99815

In article <3571e056693080@ping.be>,
tos4ever@ping.be (Martin "Nightowl" Byttebier) writes:

>>>I use Geneva & Neodesk. I have no problems connecting to my ISP using
>>>PPP-Connect BUT can't do anything after that! CAB does not seem to
>>>recognise the connection and if I run GET_IP.PRG it never ever returns
>>>with an IP address and I have to reboot.
>
>>PPP connect does need magic i'm afraid. You will need to get STing up
>>and running if you want to use CAB with geneva. STing is not much
>>harder to set up than ppp connect and people here I'm sure will help
>>you if needed.
>
>
> Not true. PPP-connect *doesn't* need MagiC to work. If you've a
> pre-emptive multitasking system like for instance N.AES it should
> work.

While you're first bit is true, the second makes little sense at all.
N.AES is no pre-emptive multitasking system, and correspondingly does not
help at all in this situation. What is missing here is MiNT, which you
correctly pointed out further down, but N.AES alone does not solve this
problem.

> I think you'll be better off with a Sting setup. Like Niall says it
> isn't that difficult to get STing up and running.

But then again I of course agree with these replies in that STinG is
the better choice anyway. And if people ever bother to read the docs (the
STING.HYP) they won't have much trouble at all setting it up. 95 % of all
requests for help are explicitly answered in STING.HYP. So if anyone says
he's given up on STinG because he found it hard to set up I can only
suspect he had ignored the docs. In such case I'm not sure if the person
should be on the net because chances are he'll ignore the netiquette too.

I know the docs are rather incomplete, but there are detailed step by step
instructions to set it up, the missing bits are mainly explanations of
details with which the beginner won't need to deal anyway.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
---

25. ST Adventure Games???

Newsgroup: comp.sys.atari.st
Date: 1998-06-01 00:00:00 UTC
From: jason@zero.abel.co.uk
Message-ID: <jason-0106980306570001@abel-153.abel.co.uk>
Source record: 99816

Does anyone have .ST disk images of any adventure games?

Especially - The Hitchikers Guide to the Galaxy
Knight Orc
The Bards Tale
Time & Magick Trilogy

If you do, could you please e-mail them to me???

Yours,
Jason Walsh

<jason@zero.abel.co.uk>

26. Re: Atari and Amiga Users Unite?

Newsgroup: comp.sys.atari.st
Date: 1998-06-01 00:00:00 UTC
From: jason@zero.abel.co.uk
Message-ID: <jason-0106980108190001@abel-153.abel.co.uk>
Source record: 99817

All of this talk of ST & Amiga users uniting is rather interesting.
Regardless of slight differences in chipsets, the ST, Amiga and Macintosh
all ran on Motorola Semicondouctor 68k chips.

With a few minor adjustments they could actually become one another.

The problem, as I see it, for the ST and Amiga is to follow Apple's lead
and implement the RISC Power PC chips. I hear Amiga Int. ar about to do
this, unfortunately the TOS computers seem to be totally orphaned, apart
from a few VERY low profile Falcon cloners.

If someone produced TOS(or even MagiC) machines cheaply there might
actually still be a future for Atari computers, especially if the use the
PPC G3 or upcoming G4. Alternatively, MagiC could, with the right
promotion or release into the Public Domain become a very good cross
platform OS or even complimentary OS for Macs.

Personally, I have a PPC 603e based Mac, and am an ex ST owner and I would
rather use a decent 68k or PPC machine than any Intel chip. I prefer PPC
because it is RISC, and even the CISC 68k series were and are better than
the x86.

The problem with Wintel PCs is they are, no matter how much they are
kicked forward, still based on a crap chipset. Not to mention what is
probably one of the worst OSes around.

If the ST and Amiga are to survive, a PPC future and some clever coders
porting MAc stuff over and even perhaps writing a few native killer apps
might just do the trick.

Why can't we have PPC "Falcon" running at 266MHz w/ MagiC OS for £599? A
new Pentium 200MHz based Linux machine can be bought off the shelf for
£499.

Or how about a PPC Falcon running BeOS AND Linux?

Here's hoping for the survival of TOS, GEM, AmigaDOS, Workbench, MacOS,
Rhapsody, Linux, Minix, Plan 9, OS/2, BeOs etc...

Hegemoony is NEVER good?

Jason Walsh.

27. Re: StinG/CAB/CAB.OVL

Newsgroup: comp.sys.atari.st
Date: 1998-06-01 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6ksrb4do1@usenet11.supernews.com>
Source record: 99868

```
On 31 May 98 11:36:00, Terry May wrote:
> Re: "StinG/CAB/CAB.OVL", marksimp@don scribbled the following on 31 May 98 @
> 07:00:32:
>
> m> Now if we could only organize these newsgroups into RT's and
> m> topics we'd be getting somewhere. Maybe we could change the name
> m> of newsie to aladdin.... and then we could...... :>
>
> Isn't that what threading is for?
>
> * LED v1.51 * Hammer nail here --> <-- for a new monitor.
> --
Terry,

Nope :) - The old Genie forums were very nicely set up and grouped.
Unlike a newsgoup you did not have to download everthing to just get
the parts you were interested in.
```

28. Re: CHIPTUNE TRACKER FOR ST ANYONE???

Newsgroup: comp.sys.atari.st
Date: 1998-06-01 00:00:00 UTC
From: oldfart_sd@my-dejanews.com
Message-ID: <6kt23fgbd1@nnrp1.dejanews.com>
Source record: 99869

> : http://www.informatik.uni-freiburg.de/~knaus/stsound.html . In the "Tools"
> : section there's a couple of good chip msuic editors, including the
> : mighty Chip Mon 2! Also try doing a search for MegaTizer, as that's the
>
> It's a very nice page, but what is an .MSA file ?

.MSA files are used by the "Magic Shadow Archiver", which is a kind of old
ST equivalent to RAR on the PC, but it came first! ;) The guy that hosts
our website has a page about stuff like that at
http://grelb.src.gla.ac.uk:8000/~mjames/computers/tools.html#Atari16
which has download links to stuff like MSA and other useful things for
archiving on Ataris.

Old Fart!

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

29. Re: PH Player 4.4 - Plays MIDI via DMA

Newsgroup: comp.sys.atari.st
Date: 1998-06-01 00:00:00 UTC
From: wongck@letterbox.com
Message-ID: <6kt1qv$kra@usenet.pa.dec.com>
Source record: 99870

In article <Pine.BSI.3.96.980531132812.341A-100000@usr09.primenet.com>, Katherine L Ellis <kellis@primenet.com> wrote:
>William, well one word, Congratulations. You've done a very nice job.

Thank you for trying it.

>MIDI works very well, well under MiNT it gets cut every X msec, but
>well. it does work.

I think that's the multitasking kicking in.
MIDI conversion requires lots of CPU cycle. I am working on further optimising it. I hope to make it faster, & have some success now - about 10% faster.

>I have looked for the GUS patches, A LOTSA them and in ARJ format :/
>

Yes, unfortunately. but the unARJ for ST does work on them very well. It also supports multipart ARJ which the patches are compressed in. I fully recommend that you download and try them. They are a must for MIDI files other than piano pieces (& they are lots of them too).

Rgds
William

30. Re: PH Player 4.4 - Plays MIDI via DMA

Newsgroup: comp.sys.atari.st
Date: 1998-06-01 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6kt7jo$7dk$1@supernews.com>
Source record: 99871

On 1 Jun 1998 01:50:24 , William Wong wrote:
> In article <Pine.BSI.3.96.980531132812.341A-100000@usr09.primenet.com>, Katherine L Ellis <kellis@p> rimenet.com> wrote:
> >William, well one word, Congratulations. You've done a very nice job.
>
> Thank you for trying it.
>
> >MIDI works very well, well under MiNT it gets cut every X msec, but
> >well. it does work.
>
> I think that's the multitasking kicking in.
> MIDI conversion requires lots of CPU cycle. I am working on further optimising
> it. I hope to make it faster, & have some success now - about 10% faster.
>
> >I have looked for the GUS patches, A LOTSA them and in ARJ format :/
> >
>
> Yes, unfortunately. but the unARJ for ST does work on them very well. It also
> supports multipart ARJ which the patches are compressed in. I fully recommend
> that you download and try them. They are a must for MIDI files other than
> piano pieces (& they are lots of them too).

For those that need it ARJ.TTP is avialable at ftp.lip6 in the archiver section - and yes it does work very well. I have to second Katherine's praise, Willian has done a good job. AFAIK this is the first player for MIDI files that uses the DMA output for TT's.

Steve Hammond

31. Re: Problems with Unsubscribe in Newsie

Newsgroup: comp.sys.atari.st
Date: 1998-06-01 00:00:00 UTC
From: cmassey@gate.net
Message-ID: <6kt9ho$1et2$1@news.gate.net>
Source record: 99872

```
David,

Thanks for your help! Will save a few hours of experiments!

Charlie
-------
>> On 30 May 1998 04:46:54, Charlie Massey wrote:
>> >I accidently subscribed to about 3 nwesgroups and so far have been
>> >unable to unsubscribe.
>> >
>> >What am I doing wrong? Would someone go through the procedure for me?
>>
>> Open the group window.
>> Click on the group you don't want.
>> Click on 'Unsubscribe' (either in tool bar or menu).
>> 'Save' the group file. (A lot of people forget this step!)
> ^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^
>I'd did as well and it took a couple of fetches to realise it too
>
>
>Regards,
> David. Email: dbolt@my-ste.demon.co.uk
>--
>Proud owner of:
>Atari 520STE 4Mb, 1Gb HD, 540Mb HD, Magic 5.11, HD Driver 7.04, V.34
>Atari 1040STE 4Mb
>.
```

32. Re: English versions (was: Thing 1.26)

Newsgroup: comp.sys.atari.st
Date: 1998-06-01 00:00:00 UTC
From: pwest@fortress.org.uk
Message-ID: <3237_pwest@fortress.org.uk>
Source record: 99873

Hi there!

Don't blame Joe for delays in translating Thing V1.2x -- if it's anyone's fault, it's mine! Unfortunately it is a /huge/ job and I am spending most of my spare time on it (whenever I am not reading at least some of the thousands of messages piling up here and on Cix). I finished correcting the keyboard shortcuts and making minor changes in the V1.20 RSC as well as translating the THINGTXT.RSC about a month ago and started on the giant hypertext doc (the .STG source is 350+kB and some new images are also needed), but then I was sent V1.26, so a lot of the work needs doing again as the RSCs are different :-(Furthermore I gather V1.27, which fixes a few bugs, is due shortly, so I'll probably wait and go straight to that to prevent repeating it all yet again!

In the meantime I have translated the RSC for the new Thing Icon Editor (V1.10) and am working on the (much shorter!) hypertext for that. As soon as it's finished I'll send it to Joe for release, then return to the Thing hypertext (luckily this is not too difficult to update for minor version revisions). Actually, I am considering abandoning the rest of the translation of the 1.20 HYP and going straight to 1.26/7. I have compared the German sources in Ögale and the differences are relatively minor -- just a few extra functions that users of 1.20 should see at once their version doesn't have. WHAT DO PEOPLE THINK? Can I save time and effort by skipping the V1.20 docs and going straight to 1.26/7?

Please let me (and/or Joe) know. And thanks for your patience!

Regards
/Peter/

--
All computers wait at the same speed.

--

33. Re: English versions (was: Thing 1.26)

Newsgroup: comp.sys.atari.st
Date: 1998-06-01 00:00:00 UTC
From: pwest@fortress.org.uk
Message-ID: <3238_pwest@fortress.org.uk>
Source record: 99874

FROM: pwest@fortress.org.uk
SUBJ: English versions (was: Thing 1.26)

Hi there!

Don't blame Joe for delays in translating Thing V1.2x -- if it's anyone's fault, it's mine! Unfortunately it is a /huge/ job and I am spending most of my spare time on it (whenever I am not reading at least some of the thousands of messages piling up here and on Cix). I finished correcting the keyboard shortcuts and making minor changes in the V1.20 RSC as well as translating the THINGTXT.RSC about a month ago and started on the giant hypertext doc (the .STG source is 350+kB and some new images are also needed), but then I was sent V1.26, so a lot of the work needs doing again as the RSCs are different :-(Furthermore I gather V1.27, which fixes a few bugs, is due shortly, so I'll probably wait and go straight to that to prevent repeating it all yet again!

In the meantime I have translated the RSC for the new Thing Icon Editor (V1.10) and am working on the (much shorter!) hypertext for that. As soon as it's finished I'll send it to Joe for release, then return to the Thing hypertext (luckily this is not too difficult to update for minor version revisions). Actually, I am considering abandoning the rest of the translation of the 1.20 HYP and going straight to 1.26/7. I have compared the German sources in G&ale and the differences are relatively minor -- just a few extra functions that users of 1.20 should see at once their version doesn't have. WHAT DO PEOPLE THINK? Can I save time and effort by skipping the V1.20 docs and going straight to 1.26/7?

Please let me (and/or Joe) know. And thanks for your patience!

Regards
/Peter/

--
All computers wait at the same speed.

--
If debugging is the process of removing bugs, then programming must be the process of putting them in.

--

34. Re: Newsie Nicknames

Newsgroup: comp.sys.atari.st
Date: 1998-06-01 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <8771_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 99875

```
*Hi Louis*, on 21 May 98 you wrote: ...respect, brethren
l>
l> On 21 May 98, pwest wrote:
>> In a message of 09.05.98, rojewski@primenet.com writes:
r>>> Magic has WDialog built in! So WDialog is available without being
r>>> separately loaded with Magic.
>>
>> There was some discussion about this recently here(?) and in a German
>> Maus newsgroup - it appears that MagiC (4 & 5) contains /some/ of the
>> functions of WDialog, but does /not/ have the printing dialog
>> functions built in, for instance, so you still need it!
l>
l> Hi Peter,
l>
l> All I can add is: I'm running MagiC 5.01 (not the latest, but I'm now
l> waiting for v6.xx in English...). When I tried to run the Jinnee
l> desktop, it complained about something going wrong in the AES and
l> bombed out. After installing the latest version of Wdialog (then
l> around v1.97 I believe) it went OK. Note that the Jinnee docs said:
l> If you don't use MagiC, install Wdialog; if you do run from MagiC,
l> Wdialog is not needed :-)

This is old information, which was accurate when WDialog was at v1.1x but not since the
version increased to v1.9x. As Peter rightly says, the Print dialogs have been added from
this point.

The latest version of WDialog I'm aware of is v1.98

l> And once again, I checked with Wilfried Behne about it, and all he
l> said was "Eeeeeeeeeerrrrrrrrrmmmmmm................."

Strange. He wrote WDialog and is also involved in Magic, isn't he?

# Regards, Harry Sideras - UK Association of Atari User Groups #
*##########################################################*
# sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn #
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| **> 44-(0)181-364-8268 <** |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

35. Re: SCSI Hard Drives

Newsgroup: comp.sys.atari.st
Date: 1998-06-01 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <8772_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 99876

Hi Paul, on 21 May 98 you wrote: ...respect, brethren
>
> Harry Sideras wrote:
>> What I don't know is whether it links direct to Ultra and/or Wide
>> SCSI 3 drives.
>
> Ultra will be fine, I'm not sure about wide, the connectors are 68
> pins so you'd need an adaptor at least and I'm not sure if they would
> work even then.

Thanks Paul, but see my other question. Any further clarification?

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

36. Re: Fileselector

Newsgroup: comp.sys.atari.st
Date: 1998-06-01 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <8770_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 99877

Hi Peter, on 21 May 98 you wrote: ...respect, brethren
p> Organization: The <Fortress> BBS
p>
p> In a message of <07.05.98>, hall@post1.com (90:102/0.99) writes:
h>> Regarding "Selectric" -I've never had any problems at all with it
p>
p> I like it too, and use it a lot but I /have/ had problems with it
p> 'sticking' in a nested sub-directory when changing drives. With
p> CixRead this (?), on some occasions, results in the remaining
p> messages being written to the wrong folder after those marked for
p> deletion have been deleted on leaving a topic. At least I've had no
p> problems like that when I disabled Selectric for Comms.

You're not alone there, Peter. Sometimes when I change drives within Selectric I get the C:\ drive contents showing up in H:\ and I've never yet been able to see the contents of my Newsie folder - which is a real wierd one...

It's got some excellent features but I haven't been happy with any file selector since I moved away from UIS... B^{<

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| **> 44-(0)181-364-8268 <** |
~~~~~~

37. Re: English versions (was: Thing 1.26 is out

Newsgroup: comp.sys.atari.st
Date: 1998-06-01 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <8773_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 99878

```
*Hi Steve*, on 22 May 98 you wrote: ...respect, brethren
s> Organization: The <Fortress> BBS
s>
q>>> Freedom 2.04
HS>> 2) However, Joe is currently translating v2.20e which he says will
HS>> be the first one he will support after v1.15e. I guess most of the
HS>> worst bugs must have been sorted out (though I've neither seen or
HS>> tried it).
s>
s> I'm currently happily using 2.04 with no probs so far, a bloody pig
s> to configure but i got there eventually

I don't think I found it too hard to configure, but the problems, as someone else said,
seem to be in the area of CPXs - that's what seems to have screwed my entire Internet
connection anyway. As a file-selector it seems fine, but I just can't risk it tbh. When my
system breaks dowwn (as it has atm) ity seems to take me months to work out how to fix it
B^{<

# Regards, Harry Sideras - UK Association of Atari User Groups #
*#*#*#
```

38. Re: English versions (was: Thing 1.26 is out

Newsgroup: comp.sys.atari.st
Date: 1998-06-01 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <8774_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 99879

Hi Martin, on 23 May 98 you wrote: ...respect, brethren
t> Organization: BPS, Deerlijk, Belgium
t>
t> on Fri 22-05-98 19:06 ssweet wrote:
>> I'm currently happily using 2.04 with no probs so far, a bloody pig
>> to configure but I got there eventually
t> You've luck then. I've tried to use it on my Hades and TT. As long as
t> I don't access the cpx's everything goes reasonable well. But if I
t> access the cpx's things going really bad.

Yes, same here. But I'd like it to replace my control panel as well as file selector...

t> For some reason Freedom is messing around with the color palette
t> giving me a wrong colored desktop. Also I found that Freedom crashes
t> and alter the timesettings when I try to view everything (*.*) when
t> I'm in the cpx modus.

Is there any way to set the time with Freedom? It doesn't seem to be a basic part of the system like it is with ZControl...

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| **> 44-(0)181-364-8268 <** |
~~~~~~

39. Re: StinG/CAB/CAB.OVL

Newsgroup: comp.sys.atari.st
Date: 1998-06-01 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <3382_outrider@lvdi.net>
Source record: 99880

Re: "StinG/CAB/CAB.OVL", shammond@loop.com scribbled the following on 01 Jun 98 @ 00:07:00:

s> Nope :) - The old Genie forums were very nicely set up and
s> grouped. Unlike a newsgoup you did not have to download everthing
s> to just get the parts you were interested in.

You don't have to download everything in newsgroups, either, if you use an online reader, such as NEWSie. You can just open the threads you're interested in.

* LED v1.51 * "You gotta love this place. Every day's like Halloween." - Fox Mulder
--

Terry May - Las Vegas, NV

40. Re: Viewing pics in MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-06-01 00:00:00 UTC
From: rand@cd.chalmers.se
Message-ID: <6ktpud$b7h$1@nyheter.chalmers.se>
Source record: 99881

In article <3191_outrider@lvdi.net>, Terry May <outrider@lvdi.net> wrote:
>Re: "Viewing pics in MagiC", k_hampf@yahoo.com scribbled the following on 19
>May 98 @ 12:40:58:
>
> kh> Terry May wrote in message <2919_outrider@lvdi.net>...
...
> kh> I've tried MGIF v5.10 b5 and sure it has some problems, but it's
> kh> the best I've seen so far ... and talk about customer support,
> kh> there's a developer who should get some shareware fees allright.
>
>I haven't tried the latest version, but previous versions were pretty good.

:-)

>The only thing is, I don't want a viewer where I have to change resolutions

MGIF works fine in all resolutions, but I guess you're talking about
the way it uses the whatever mode you have selected instead of switching
to a 'better' one itself.

I've never really felt a need to support autoswitching myself (I run
MGIF in 1008x608x4bit most of the time), but if that's what people want
I can certainly add it. After all, MGIF can already draw in all Atari modes.

>every time I want to use it. Does the latest MGIF even work in Falcon
>high-color mode?

Falcon TC has worked for a very long time (even the last greyscale only
version could handle it).

--
Chalmers University | Why are these | e-mail: rand@cd.chalmers.se
of Technology | .signatures | johan@rand.thn.htu.se
| so hard to do | WWW/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (MGIFv5, QLem, BAD MOOD)

41. Re: SMURF, the true story.

Newsgroup: comp.sys.atari.st
Date: 1998-06-01 00:00:00 UTC
From: rand@cd.chalmers.se
Message-ID: <6ktrb8bag1@nyheter.chalmers.se>
Source record: 99882

In article <896212191.6659.0.spot.c3adfca1@news.demon.nl>,
Louis Holleman <louis@holleman.demon.nl> wrote:
>On 26 May 1998 14:09:06, Karsten wrote:
...
>>reason why I think Smurf is interesting, is because of the many filter-
>>and effect options you can't find in other Atari apps. It looks like it

It does have a few that MGIF doesn't, but then again the reverse is also
true. Smurf also felt rather slow to me, but that might well depend on
what you're doing and on what hardware.

>>can do many jobs for wich I'll have to use Paintshop in Windoze at the

Comparing it with Photoshop doesn't make much sense, though.

>As for the screen output of Smurf 0.9, which looked a lot like the output of
>MGIF on my card: unusable. MGIF's some program, I first came across it running
...
>The problem with MGIF is: I can't get a usable output on my card. So the
>program still sits on my HD, but isn't used at all anymore. Real pity...

Current MGIF versions don't know about 16 or 24 bit graphics modes (except
for Falcon TC), but I would actually have expected the standard VDI drawing
routines (-vdi) to work (but slowly) even in those modes (they would only
show 256 colours/greys, though).

Anyway, now that I know how to check for the display layout (there's a
function for that in NVDI), you can expect upcoming MGIF versions to support
most hardware. I believe NVDI 5 even has built in support for these kinds
of things, so if I get around to upgrading to that before the next MGIF
release, there should be no problem (for users of NVDI 5 that is).

--
Chalmers University | Why are these | e-mail: rand@cd.chalmers.se
of Technology | .signatures | johan@rand.thn.htu.se
| so hard to do | WWW/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (MGIFv5, QLem, BAD MOOD)

42. Re: English versions (was: Thing 1.26 is out

Newsgroup: comp.sys.atari.st
Date: 1998-06-01 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35727f38148b370@ping.be>
Source record: 99883

on Mon 01-06-98 07:31 Harry Sideras wrote:

>*Hi Martin*, on 23 May 98 you wrote: ...respect, brethren

> t> For some reason Freedom is messing around with the color palette
> t> giving me a wrong colored desktop. Also I found that Freedom crashes
> t> and alter the timesettings when I try to view everything (*.*) when
> t> I'm in the cpx modus.
>
>Is there any way to set the time with Freedom? It doesn't seem to be
>a basic part of the system like it is with ZControl...

AFAIK there isn't an option to set the time with Freedom. I use D.
Hï¿½pfl's clock.cpx v1.14. A very useful cpx if you ask me. It can be
configurated so that it will ask during boottime for the right time.
This can be useful for these guys without an internal clock.

CU
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

43. Atari portfolio anyone ???

Newsgroup: comp.sys.atari.st
Date: 1998-06-01 00:00:00 UTC
From: Tony Martin <lmartin@midamer.net>
Message-ID: <3572AD7C.333B@midamer.net>
Source record: 99884
Cross-posted to:
comp.sys.atari.8bit,comp.sys.atari.st,alt.atari,misc.forsale.computers,alt.video.games.classic,rec.games.video.classic

I was curious as to the current price for a used portfolio. B&C has reconditioned ones for 189.00....YIKES !!!! This thing is ten years old and surely is not still worth that price running XT-technology. Anyone have one for sale and wanna shoot me a price ?

Tony

44. Re: Hard Drive Help wanted

Newsgroup: comp.sys.atari.st
Date: 1998-06-01 00:00:00 UTC
From: niall.moran@strath.ac.uk
Message-ID: <6ku35d$q6i$1@rockall.cc.strath.ac.uk>
Source record: 99885

To enable parity on quantum drives (well mine anyway) you put a jumper
on the pins marked EP. I'm not sure if this will solve your problem
but it might. If its the link 2, i think if you enable parity on one
device you have to enable it on all of them.

Niall

On 31 May 1998 20:00:24, Steve Stupple wrote:
>What would prevent a SCSI hard drive working with ANY other SCSI
>device?
>
>The SSCI thing in question is a Quantum LS127, tried with 3 DMA
>adpator thingys:)
>
>The drive works fine on its own.
>
>Could it be the parity has been set? if so how could I change its
>settings?
>
>Any help will be more than welcome:)))))))
>Cheers! for now
> Steve
>
> *---------------------->>>> Quote Of The Month <<<<----------------------*
> * 'Do not use a hatchet to remove a fly from your friend's forehead.' *
> *---*
> * Email: steve@steverosie.demon.co.uk | IRC Channels *
> * URL: www.steverosie.demon.co.uk | #atari #jesuscafe *
> * IRC: mockbird | #atari1 if #atari on invite *
> *---*
> Location: Narberth, Pembrokeshire, Wales, United Kingdom
> **
>
>.

45. Re: Problems with using CD-ROM under Magic

Newsgroup: comp.sys.atari.st
Date: 1998-06-01 00:00:00 UTC
From: rick@nightshift.demon.nl.remove.this
Message-ID: <20246_rick@nightshift.demon.nl.remove.this>
Source record: 99886

In a message of 31 May 98 dbolt@my-ste.demon.co.uk wrote :
d> I'm looking for help with a bit(?) of a problem that I've got when using
d> Magic 5 and Spin v0.32. I've just got my hands on a NEC 3x CDROM (CDR
d> 500) and got it nicely installed and accessible. The problem is that when
d> using it to read the CDs I've got, I sometimes have Magic stopping dead
d> with a 'System Stack Overflow' error, requiring a reset and restart of
d> Magic.

There is a newer version of Spin (v0.34). Maybe thats the help you are
looking for :-)

Greetz,Rick (rick@nightshift.demon.nl)

--

Send email replies to :gatekeeper@nightshift.demon.nl (Rick Speelman)

=== Nightshift Gateway ===
=== Nightshift BBS +31-50-5490493 ===
=== www.nightshift.demon.nl ===
() ()
The vieuws of this user \\(o o)// are strictly his own !!
--------------------------o00-=(_)=-00o---------------------------

46. Kmalloc (208) -->(fail): why do I get this?

Newsgroup: comp.sys.atari.st
Date: 1998-06-01 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <3572abc637645c0@ping.be>
Source record: 99887

Howdy,

Since a week of so I've a weird problem when I use Phoenix 5.0
Sometimes it happens that when I do something inside the database. e.g.
search I get a screen full of these messages:

Pid 71 (Manager): Kmalloc (208) --> (fail)
After a few seconds I can work futher. e.g. if it happened during a search
I do get the results after these messages stopped feeding the screen.

I'm doing this on a Hades 060 running MiNT 1.15.b4/N.AES 1.7.1/Thing
1.26/Nova VDI v2.61 (ET6000)/NVDI v4.11 r7.

Can this been caused by MiNT 1.15? Now I think of it this problem occured
since the day I start using MiNT 1.15.
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

47. Re: StinG/CAB/CAB.OVL

Newsgroup: comp.sys.atari.st
Date: 1998-06-01 00:00:00 UTC
From: wordworks@ctos.com
Message-ID: <3572aa10.0@news.weldlink.com>
Source record: 99888

On 1 Jun 1998 00:07:00 , Steve Hammond wrote:
> Terry,
>
> Nope :) - The old Genie forums were very nicely set up and grouped.
> Unlike a newsgoup you did not have to download everthing to just get
> the parts you were interested in.
>

And not only that, threading only works if the subject line remains unchanged. So if someone modifies the subject line, a new thread is started even if it's a reply to another thread and should be grouped there. :-/

At least it looks this way to me.

Ken

48. Re: Where can I find KGMD?

Newsgroup: comp.sys.atari.st
Date: 1998-06-01 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6kua5f$f8r$1@news.campus.mci.net>
Source record: 99889

On 31 May 1998 18:11:12, Michael and Nicole Freeman wrote:

]-1. KGMD isn't in English - that's what KEMD is for. If you've found
]-the German version (hense the G in KGMD), you've found what you need.

Hmm...I was going by Karen Ellis's web page, maybe I misunderstood?

(wouldn't be the first time!) ;-)

]-2. I found out the hard way that if all you want is a Mint to run a
]-multitasking AES on, KGMD/KEMD isn't what you'd want. The KGMD/KEMD
]-sets up MintOS, which is a Unix type text-only environment. But if
]-this is what you do want, then great! You've got it!
]-
]-Best of luck to you!
]-
]- Mike Freeman
]- nameerf@flash.net

I've got Freemint setup running AES 4.1, and its okay (at least until I
can actually get my hands on N.AES here in the States), but the problem
is that STing won't work with AES 4.1 under this setup. I can get STing
to work with AES 4.0 but darned if AES 4.0 isn't slower than molasses.

I was under the impression that you could add a line to start up an
alternative AES or desktop (Thing seems to be a popular choice), after
Mint runs. I was looking for a Mint setup, running something like N.AES
/AES 4.1/Thing with MintNet for Internet access... isn't this possible?

Thanks for your reply...! ;-)

____
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

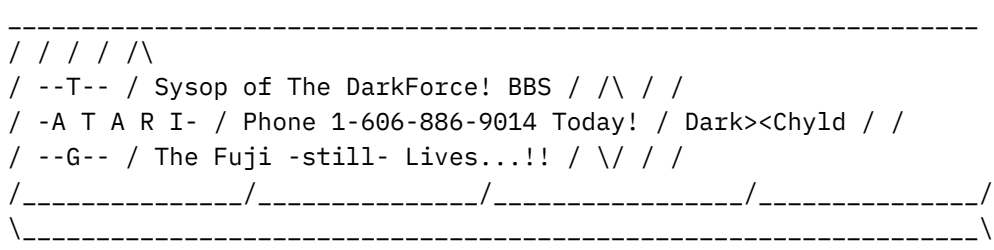
49. Re: Where can I find KGMD?

Newsgroup: comp.sys.atari.st
Date: 1998-06-01 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6kua99$f8r$2@news.campus.mci.net>
Source record: 99890

On 31 May 1998 20:40:45, "Nicholas Bales" wrote:

]-I've yet to find an FTP site that doesn't have it. Try ftp.funet.fi for
]-starters.
]-
]-
]-Cheers,
]-Nick
]---
]- ||| Nicholas Bales, Toulouse, France bales@
]-===|||==== The Atari ST Quick FAQ ===================== hol.fr
]- / | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
]--' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

Hi Nick! You're right, I guess I should have been clearer in my
request. What I was looking for was a single archive that would
uncompress and install Mint/MintNet in English. Thanks for your
reply! ;-)



50. Re: Where can I find KGMD?

Newsgroup: comp.sys.atari.st
Date: 1998-06-01 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6kuadu$f8r$3@news.campus.mci.net>
Source record: 99891

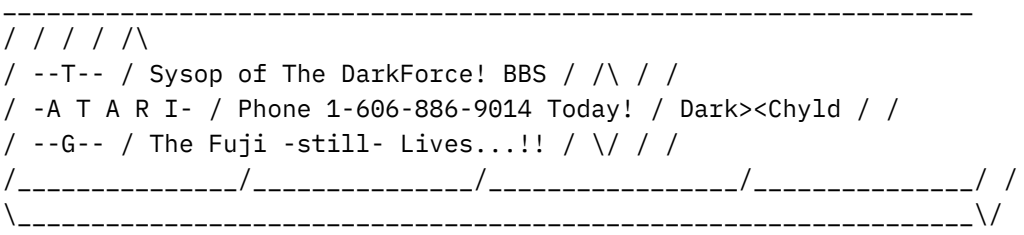
On 31 May 1998 23:23:45, Hallvard Tangeraas wrote:

]-Katherine Ellis' web page contains the KEMD release which IS English
]-like Mr/Mrs. Freeman says above.
]-For links to several FTP sites/web pages containing MiNT stuff, go to my
]-"Atari launchpad" where you'll find just about everything you'll need.
]-URL in singature below.
]-
]-Hallvard
]---
]-_____ _____ _____ _____ _____ _____ _____ _____ _____ _____ _____
]--Atari URL-Launchpad: <http://www.geocities.com/SiliconValley/Bay/8745/>
]--Notator/Creator SL : <http://members.forfree.at/~notator/>
]--Atari FTP site list: <ftp://ftp.sol.no/user/hallvart/atari/info/ftplist.txt>
]-.

Hi Hallvard. Okay, I think I've got it, but what confused me was that I
thought it said (Karen's page) that you should get KGMD then replace parts
of it with KEMD...? Again, maybe I misunderstood... ;(

Thanks for your reply though!

PS Did you get my E-mail?



51. Re: Atari and Amiga Users Unite?

Newsgroup: comp.sys.atari.st
Date: 1998-06-02 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <3573CB9D.54365FAD@hol.REMOVE.THIS.fr>
Source record: 99742

Jason Walsh a ï¿½crit:
>
> All of this talk of ST & Amiga users uniting is rather interesting.
> Regardless of slight differences in chipsets, the ST, Amiga and Macintosh
> all ran on Motorola Semicondouctor 68k chips.
>

Slight differences ???

> With a few minor adjustments they could actually become one another.

Minor adjustments ???

Yeah, change a few jumpers, add a few resistors and you amiga becomes an
ST, right ?

Just because computers share the same processor doesn't make them
similar. You might as well say the PalmPilot is "nearly" an Amiga, since
it uses a 68K too.

>
> The problem, as I see it, for the ST and Amiga is to follow Apple's lead
> and implement the RISC Power PC chips. I hear Amiga Int. ar about to do
> this, unfortunately the TOS computers seem to be totally orphaned, apart
> from a few VERY low profile Falcon cloners.

There isn't one "Falcon" clone yet, and it looks like there never will
be. The Medusa/Hades are TT clones, and so is the Milan.

Amiga Int. isn't what I would call a "High profile" company either.

>
> If someone produced TOS(or even MagiC) machines cheaply there might
> actually still be a future for Atari computers, especially if the use the
> PPC G3 or upcoming G4. Alternatively, MagiC could, with the right
> promotion or release into the Public Domain become a very good cross
> platform OS or even complimentary OS for Macs.

A PPC machine would have no software.

If you're about to create a new machine with no software, why not just
start from scratch ala Next ot Be ?

>
> Personally, I have a PPC 603e based Mac, and am an ex ST owner and I would

Oh, I understand why you seem to have such poor knowledge of the modern
ST world.

> rather use a decent 68k or PPC machine than any Intel chip. I prefer PPC
> because it is RISC, and even the CISC 68k series were and are better than
> the x86.
>
> The problem with Wintel PCs is they are, no matter how much they are
> kicked forward, still based on a crap chipset. Not to mention what is
> probably one of the worst OSes around.
>
> If the ST and Amiga are to survive, a PPC future and some clever coders
> porting MAc stuff over and even perhaps writing a few native killer apps
> might just do the trick.
>
> Why can't we have PPC "Falcon" running at 266MHz w/ MagiC OS for ï¿½599? A
> new Pentium 200MHz based Linux machine can be bought off the shelf for
> ï¿½499.

Because prices like that mean mass production! The milan is supposed to
be in that price range with an 040 and PCI slots. What would you do with
a PPC that would have no software ?

>
> Or how about a PPC Falcon running BeOS AND Linux?

Why a Falcon then ? Get a Mac with BeOS .

I don't understand all this crap about PPC. With an 060 and TOS, you
would still have a machine much faster than a Mac with OS8 or a PC with
winblows. Unoptimized bloatware is what makes things slow.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

52. Re: ST Adventure Games???

Newsgroup: comp.sys.atari.st
Date: 1998-06-02 00:00:00 UTC
From: "C.A. Wiebering" <c.a.wiebering@ctit.utwente.nl>
Message-ID: <3573D1A2.4DB3A384@ctit.utwente.nl>
Source record: 99743

Jason Walsh wrote:
>
> Does anyone have .ST disk images of any adventure games?
>
> Especially - The Hitchikers Guide to the Galaxy
> Knight Orc
> The Bards Tale
> Time & Magick Trilogy

Well, I only know the first game, and it is are copyrighted. Do not expect anyone to give it to you. But there are a lot of good adventure games written in the past few years, and most of them are freely available on the internet. Infocom's interpreter has been improved upon and there is a competition in adventure game writing.

Check out ftp://ftp.gmd.de/if-archive for lots of gamefiles and interpreters for most platforms. For questions check out the group rec.games.int-fiction.

Also, Last year Activision released a CD with all infocom adventure games on it (unfortunately except the Hitchhikers Guide, because Adam Douglas retained the copyrights).

Kees Wiebering
c.a.wiebering@ctit.utwente.nl

53. videomaster falcon for sale

Newsgroup: comp.sys.atari.st
Date: 1998-06-02 00:00:00 UTC
From: bsummer@delphi.com
Message-ID: <xneqnoV.bsummer@delphi.com>
Source record: 99744

I have the Falcon version of Videomaster for sale.
It is a video digitizer and audio digitizer hardware for Falcon.
With manual, and box.
Price $50.00, which includes shipping in the U.S.
If interested, please leave E-mail for Barry Summer at:
b.summer@delphi.com

Thanks,

54. Activity vs Atari

Newsgroup: comp.sys.atari.st
Date: 1998-06-02 00:00:00 UTC
From: s9700212@llandrillo.ac.uk
Message-ID: <6l0ksm$2nh$1@nnrp1.dejanews.com>
Source record: 99745

Does anyone here know anything about a GUI called Activity that was released in 1984. It ran on an obscure portable computer called the ACT Apricot FP.

The computer itself is Intel based, and it runs MS-DOS. However it also runs the Activity GUI. This is a fairly advanced GUI with some amazing features. It features shortcuts on its desktop, with user definable icons. The GUI includes tools to change Icons.

Also it includes a Mac OS style trash can.

Also it includes basic multitasking if used with CCPM.

It is also color if you plug to into an external VDU, which makes it the first color GUI.

The most amazine feature was its built in voice recognition. This allowed you to define "voice function keys" for applications and then control them by speaking into a microphone.

It is clearly an amazing machine, with an amazing GUI.

Does anyone know how it fits in with the history of the Atari ST?

If you have any information I would love to hear it.

Thanks in advance.

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

55. Weather pictures

Newsgroup: comp.sys.atari.st
Date: 1998-06-02 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <896788849.20648.0.rover.c3adfca1@news.demon.nl>
Source record: 99746

On 2 Jun 1998 00:56:16 , Trevor Spencer wrote:
>Hi,
>
>cut to the bit if I may that caught my eye whilst the other discussion
>rages on -
>
>> Everyday I fetch several weather pictures from
>>various sites,
>
>What is/are the URL(s) please?
>

Hi Trevor,

the BEST site to visit is
http://www-imk.physik.uni-karlsruhe.de/~gmueller/met.html
It goes straight to an overview of charts available.
I think the main page is at .../~gmueller or .../~gmueller/

I've got all the links directly to the pics to save time, hence the surface
analysis for North Atlantic/Europe is at
http://www-imk.physik.uni-karlsruhe.de/~gmueller/pics/bracka.gif
and the satellite IR and visible pics are at
http://www.meto.gov-uk/satpics/latest_ir.jpg or .../latest-vis.jpg

A 200mb Divergence chart can be found at
http://grads.iges.org/pix/euro5.00hr.gif

If you check at Georg Mueller's page, it lists lotsa links to other sites.

I recall another site in the UK like http://www.come.to/ukweather or something
like that, but I recall the URL has changed. It's probably listed on GM's site.
I recall that one started coming in with a 108 kB JPG, a f...ing waste of
download time, since it was only to "brighten up" the page...

>>these come in as JPG or GIF. Once in, CAB kicks in the viewer to
>>display them, hence speed is important. So Graftool still is my choice, also
>>because it supports lots of formats and the program loads faster than Gemview.
>>
>
>I assume, not having tried them, that all these viewers work faster than
>CAB's own system?
>
I never tried without an external viewer..... gotta give it a try!

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

--

56. United mp3 player effort?

Newsgroup: comp.sys.atari.st
Date: 1998-06-02 00:00:00 UTC
From: Tomas Berndtsson <tomas@nocrew.org>
Message-ID: <yz8n2bw9dcv.fsf@sara.lysator.liu.se>
Source record: 99747
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st

Hi Atari friends!

For those of you who don't know me, I'm aka NoBrain of NoCrew. I was one of the two making the mp2 player for Falcon.

I also started a project of making an mp3 player, by converting from C sources of the amp player. This is however dropped now, for some reasons.

I've heard of a few people also working on, or thinking of making, an mp3 player for Falcon. I therefore have the suggestion of instead of some people trying at their side, we'd try to unite the effort, or at least share what we have done so far, or ideas that we have.

NoCrew has a mailing list running, nocrew-mp3@nocrew.org. This was mainly put up when I was working on the player, and has been very dead for a long time. But, it would be a good place to discuss the development of a player. You subscribe by sending a mail to nocrew-mp3-request@nocrew.org with the subject "subscribe".

Although I can't forbid anyone to join the list (well, I could :), this is what I would like it to be:

Talk about development of a possible mp3 player for Falcon.
_NO_ questions like, where can I get mp3 files, this and that song.
_NO_ mails simply asking how things are going.

I know a lot of people wants to have a player, but few are willing to try to write one. A few things that everyone might not know. An mp3 player on Falcon _will_ use the DSP, so you'd have to be able to program the DSP to make one, obviously.

Alright, this was my idea. Now, all it takes are people who want to join. :) If you know the DSP and don't have anything better to do, what are you waiting for? :)

Comments?

Tomas - tomas[@.]nocrew.org

57. Re: SMURF, the true story.

Newsgroup: comp.sys.atari.st
Date: 1998-06-02 00:00:00 UTC
From: rand@cd.chalmers.se
Message-ID: <6l0ss1is1@nyheter.chalmers.se>
Source record: 99748

In article <3572DBC0.616C772A@esc.de>, Guido Vollbeding <guivol@esc.de> wrote:
>Johan Klockars wrote:
>>
>> Anyway, now that I know how to check for the display layout (there's a
>> function for that in NVDI), you can expect upcoming MGIF versions to support
...
>You don't need NVDI for proper HC/TC-mode support on graphics cards!

Yes, I know.
(And even if you do indeed use that VDI function, its really part of
EdDI, which is not dependent on NVDI.)

>Or why would you think that other progs have proper HC/TC support for years?

I've seen a few examples of 'hardcoded' bit layouts, but I'm sure some
people have done it in more sensible ways.
From what has been said in this thread, it appears that even such
modern programs as SMURF have problems, though.

>Plain old VDI functionality is sufficient for this purpose, you can
>determine the 'display layout' with a suitable algorithm based on standard
>VDI functions for proper image display.

Once upon a time I planned to do this (in a way that wouldn't have
worked for cards with Intel byte order, which probably is most of them),
but it wasn't very long ago that I hadn't done anything more complex
than drawing lines with the VDI.

It wasn't too long since MGIF even got a GEM interface, and the very
first windows (only dialogs) appeared less than a year ago.
I'm not earning any money whatsoever from this and therefore I tend to
implement only what I find interesting. Since I don't have a graphics
card (and noone, AFAICR, has mailed me about it), support for such things
haven't been a priority. That said, however, I have now (as in yesterday)
written most of the code for 15/16/24/32 bit (normal and Intel order)
display. ;-)

>1stGuide, for example, has proper HC/TC support since more than 5 years now,
>and I never had a TC graphics card on my Atari for testing during
...
>for the algorithm, which is not only universal, but also quite efficient.

A neat idea, getting bit patterns for the primary colours!
Random access tables are usually not too nice on the caches, but this
should indeed still be rather efficient.

I'll take a look at that fixpix archive later. Perhaps something else in
there is useful.
(I completely agree with you that dithering is necessary in 16 bit modes.)

--
Chalmers University | Why are these | e-mail: rand@cd.chalmers.se
of Technology | .signatures | johan@rand.thn.htu.se
| so hard to do | WWW/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (MGIFv5, QLem, BAD MOOD)

58. Re: StinG/CAB/CAB.OVL

Newsgroup: comp.sys.atari.st
Date: 1998-06-02 00:00:00 UTC
From: josdb@xs4all.nl
Message-ID: <35740a9c4432a20@xs4all.nl>
Source record: 99749

on Mon 01-06-98 19:48 John Whalley wrote:

>Several newsreaders support selective article downloads: you can just
>get the headers, then select the ones for which you want to fetch the
>full articles. On the Atari, Oasis2 supports this directly (using ICE
>or NEWSwatch), Oasis 1 indirectly (using NOSPOP3 or NEWSwatch and
>Make_get), Okami semi-automatically (using NOSPOP3 or NEWSwatch and
>OFIND/OEXPIRE - using flags creatively and best done with a batch
>file).

Actually, for Okami, it depends on the software you use for getting
the messages from the net. What you say is true for SLIP/PPP programs,
but Okami can also be used with UUCP and SOUP. With UUCP you can get
headers only as well (AFAIK), and then select the messages you
actually want to download, and the same goes for SOUP, if the software
for making SOUP packets on the host end is UQWK.

--
Jos den Bekker
<josdb@xs4all.nl> http://www.xs4all.nl/~josdb
-*-
"For any serious purpose, intelligence is a very minor gift."
- G.H. Hardy

59. FS/Offer: 520STFM

Newsgroup: comp.sys.atari.st
Date: 1998-06-02 00:00:00 UTC
From: legalrender@kinn.com
Message-ID: <6l0vmohav38@texas.nwlink.com>
Source record: 99750

Greetings!

Getting ready to move and need to start clearing out my unused items. I've never managed to get around to finding software and stuff for this so much as I hate to say it, time to say bye-bye!

Atari 520STFM in perfect shape cosmeticaly and functionaly. With manual and an Atari CX77 Touch Tablet (which came with it and seems to work though I'm not sure it's intended for an ST). Sorry, no mouse, software, etc.. Does have a TV adaper box and cable.

I've been trying to follow the newsgroup for an idea on price but haven't really seen much so I guess I'll just let it go to the best reasonable offer.

Thanks and please reply by email not in the newsgroup,

Kevin King
legalrender@kinn.com
(360)876-6506
823 S.W. Wildwood Road
Port Orchard, WA 98367-7155

60. Re: SMURF, the true story.

Newsgroup: comp.sys.atari.st
Date: 1998-06-02 00:00:00 UTC
From: Guido Vollbeding <guivol@esc.de>
Message-ID: <35741902.9DBDDF57@esc.de>
Source record: 99751

Johan Klockars wrote:
>
> From what has been said in this thread, it appears that even such
> modern programs as SMURF have problems, though.

Those developers don't care to get it right, as I see it (others got it,
and these could have been contacted).

> written most of the code for 15/16/24/32 bit (normal and Intel order)
> display. ;-)

The good thing with fixpix is that you need only *one* routine for each
common bit depth (16, 24, and 32 - note that 15 is automatically handled
by the 16 routine), and you don't need to care about bit- and byte-orders
(and can get away with corresponding shift and mask operations).
See the given xv code (X Window system) for a practical example.

> A neat idea, getting bit patterns for the primary colours!
> Random access tables are usually not too nice on the caches, but this
> should indeed still be rather efficient.

The most important aspect for me is the hardware-independence.
BTW, for palette-type images ((X)IMG with 256 colors or so) I use a
different scheme, building up tables for the pixel values as pointed out
in the screen_init() function directly for the given custom-palette
instead of using the separated RGB-tables. I already used this method
before supporting TC-source images (e.g. JPEG) to render color palette
images in HC/TC, and kept this now as special case. You could also
render palette images with the global RGB-tables, but the other method
is still good (and in some respect advantageous) in this case.
On the other hand, it would be quite inacceptable if you reduced a full
color (JPEG) image down to 256 colors and then render this with the
palette-method in TC. Horrible idea, while the direct RGB approach
is quite effective and appropriate.

> (I completely agree with you that dithering is necessary in 16 bit modes.)

The given Floyd-Steinberg approach retains the hardware-independence of
the basic fixpix method and gives quite satisfactory results.
On the other hand, I've also seen Ordered Dither schemes in this case
which look amazing in comparison, but lack the universality of the FS
approach (need adaption to the actual bit counts).

Regards,
Guido

61. New NOVA vdi with CAB

Newsgroup: comp.sys.atari.st
Date: 1998-06-02 00:00:00 UTC
From: faehnle.3@pop.service.ohio-state.edu
Message-ID: <6l17ia$se7$1@charm.magnus.acs.ohio-state.edu>
Source record: 99752

Neil Roughley wrote:

>> What ever happened to that new NOVA driver that fixed the gif problem
>> in CAB? Where can I find it? Has anyone put it one their website?

> http://www.excelprinters.com/mach64tt.zip

I'm sorry, I guess I should have been more specific. I need the
mach32 version for TT.

Thanks,

Matt Faehnle
faehnle.3@pop.service.ohio-state.edu

62. Re: Designing web pages

Newsgroup: comp.sys.atari.st
Date: 1998-06-02 00:00:00 UTC
From: Colin Polonowski <polonowski@zetnet.co.uk>
Message-ID: <6l1a83$2oo$1@irk.zetnet.co.uk>
Source record: 99753

```
* ptw.com (Dennis Bishop) wrote in message <35735723.0@news.ptw.com>...
>Is there anykind of a book or text file that'll tell you how to
>design a web page? I want to start work on mine.

Have a look at my HTML guide written for the Atari Times...

Take a look at the tutorials section of the AT Homepage at the URL below.
The first 4 parts are now on-line, the final bit will be there when I've
written it!...

Cheers,

* Colin Polonowski, polonowski@zetnet.co.uk
* Experienced in Java, HTML, BASIC and Modula-2.
* User of Windows 95, DOS, TOS/GEM, MagiC, UNIX.
* Programmer: Croft Soft Software. Editor: Atari Times
* Webmaster: The Zone - http://www.users.zetnet.co.uk/polonowski/
```

63. Re: net problems under Mint/Aes

Newsgroup: comp.sys.atari.st
Date: 1998-06-02 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <357442401b0d290@ping.be>
Source record: 99754

on Tue 02-06-98 05:29 Miika Tervo wrote:

>Hi,
>I have came across with some problems in getting dial up
>networking to work under Mint/N_Aes/Thing. Pppd works
>fine under plain console (no AES), but under AES I get problems.
>I have tried to establish the connection with Connexion, but whenever
>I use it it gives an error.
>
>/pipe/log : file not found

For me it sounds like pppd isn't started at all.
>
>for all files it tries to access. Also if I try to use tcsh shell
>under Aes, I can't get to any other directories than /h/usr/bin
>(h=minix). But if I just browse drive h: under N_Aes window,
>I access all directories and files in the minix partition.
>
>Any ideas why I can't get Connexion to find the needed files, or why
>tcsh won't let me to other directories?

My experience is that I couldn't use Connexion when I was using a
MiNT/mintnet setup created by the TAF-package. Recently I re-installed the
whole thing but now with KGMD (and KEMD). No problems anymore to use
Connexion.
The only problem I've is that I get /dev/log: file not found warnings.
It seems do to not harm however. If anyone has an idea about this I'd be
glad to hear.

CU
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

64. Re: New NOVA vdi with CAB

Newsgroup: comp.sys.atari.st
Date: 1998-06-02 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <357442401b0d291@ping.be>
Source record: 99755

on Tue 02-06-98 16:00 Matt Faehnle wrote:

> Neil Roughley wrote:
>
>>> What ever happened to that new NOVA driver that fixed the gif problem
>>> in CAB? Where can I find it? Has anyone put it one their website?
>
>> http://www.excelprinters.com/mach64tt.zip
>
>I'm sorry, I guess I should have been more specific. I need the
>mach32 version for TT.

And I need one for the ET6000 4 mb (Hades)

TIA
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

65. Re: Designing web pages

Newsgroup: comp.sys.atari.st
Date: 1998-06-02 00:00:00 UTC
From: {PW}@pwomar.demon.co.uk
Message-ID: <1da0avv.ucioaajjqc00N@pwomar.demon.co.uk>
Source record: 99756

Mark Simpson <marksimp@dontspam.integrityonline7.com> wrote:

> On another note, does the spam software look for e-mail addresses in
> the header only, or is an e-mail address in the signature susceptible
> to being picked up as well?

It depends, mostly From: only, Reply-To to a lesser extent, any address
in the headers less still, body the least.
--
-> The email address in this message *IS* Valid <-

66. Re: Atari and Amiga Users Unite?

Newsgroup: comp.sys.atari.st
Date: 1998-06-02 00:00:00 UTC
From: Clockmeister <gerryvdb@SPAMFREEtnet.com.au>
Message-ID: <01bd8e4d$42d62b80$365e0fcb@default>
Source record: 99757

Jason Walsh <jason@zero.abel.co.uk> wrote in article
<jason-0106980108190001@abel-153.abel.co.uk>...
> All of this talk of ST & Amiga users uniting is rather interesting.
> Regardless of slight differences in chipsets, the ST, Amiga and Macintosh
> all ran on Motorola Semicondouctor 68k chips.
>
> With a few minor adjustments they could actually become one another.

The Amiga custom chipset would require more then a "few minor adjustments",
the 68k in the older Amiga's didn't act as much more then a support chip
for the custom chips.

> The problem, as I see it, for the ST and Amiga is to follow Apple's lead
> and implement the RISC Power PC chips. I hear Amiga Int. ar about to do

Amiga Int have dropped the Power PC chips like a hot potato. They are
actually going with a totally new chip that isn't available yet, sourced by
Gateway.

> this, unfortunately the TOS computers seem to be totally orphaned, apart
> from a few VERY low profile Falcon cloners.
>
> If someone produced TOS(or even MagiC) machines cheaply there might
> actually still be a future for Atari computers, especially if the use the
> PPC G3 or upcoming G4. Alternatively, MagiC could, with the right
> promotion or release into the Public Domain become a very good cross
> platform OS or even complimentary OS for Macs.

Mac OS in it's present form is a mess. Not much better then Windows95. No
pre-emptive multithreaded multitasking as yet, unlike Amiga OS (since 1985)
and Win95 (if it doesn't crash).

> Personally, I have a PPC 603e based Mac, and am an ex ST owner and I
would
> rather use a decent 68k or PPC machine than any Intel chip. I prefer PPC
> because it is RISC, and even the CISC 68k series were and are better than
> the x86.

Agreed, I have always viewed Motorola CPU's as superior to Intel and clones
(although AMD are on the right track).

> The problem with Wintel PCs is they are, no matter how much they are
> kicked forward, still based on a crap chipset. Not to mention what is
> probably one of the worst OSes around.
>
Chipsets aren't the problem, they are quite good, but the basic system
architecture is a dog's breakfast. This will change with the introduction

of the Merced chip from Intel I believe.

There is more then one PC operating system, Linux is far better than Mac OS
for instance, but it doesn't suit everybody.

> If the ST and Amiga are to survive, a PPC future and some clever coders
> porting MAc stuff over and even perhaps writing a few native killer apps
> might just do the trick.

Amiga & ST, not the same league. PPC Amiga's are already available as both
upgrades to old systems (A2000+) and new machines. Developer machines will
be made available to software developers in November 1998, available
through Gateway.
New OS4.0 and OS5.0 already announced, Netscape and Opera being ported
right now for current Amigas (not to mention the other excellent Amiga
browsers), ICQ in development, new imaging packages have been released,
etc...
Things are looking up for the Amiga. Perhaps port Amiga OS to the Mac?

> Why can't we have PPC "Falcon" running at 266MHz w/ MagiC OS for £599? A

The more alternatives the merrier. Monopoly = Monotony

> new Pentium 200MHz based Linux machine can be bought off the shelf for
> £499.

Pretty minimal system by todays standards. Linux makes it useable though.

> Or how about a PPC Falcon running BeOS AND Linux?

Windows95 ? (just kidding) :-)

> Here's hoping for the survival of TOS, GEM, AmigaDOS, Workbench, MacOS,
> Rhapsody, Linux, Minix, Plan 9, OS/2, BeOs etc...

The more the merrier.

> Hegemoony is NEVER good?
>
OS/2, pobably the best thing IBM has brought to the PC market. A good
allround OS, superior to Windows in every way.
At least they tried...

Regards,

Clockmeister.

--
///
/// * I never engage in a battle of wits
\\\ /// with an unarmed person *
\\\//

67. Re: Designing web pages

Newsgroup: comp.sys.atari.st
Date: 1998-06-02 00:00:00 UTC
From: <>
Message-ID: <35741926.0@news.ptw.com>
Source record: 99758

```
On 2 Jun 98 06:27:15 GM, Mark Simpson wrote:
>------
>
>On another note, does the spam software look for e-mail addresses in
>the header only, or is an e-mail address in the signature susceptible
>to being picked up as well?
>
>
Thanks for the info, will have to see if I can afford it next month,
as for the spam stuff, I think it looks for the @ in the address,
so I always include the ranger badge in my address.

starlord@<*>ptw.com

---------------------------------------------------------------------
Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |
---------------------------------------------------------------------
```

68. Re: Is Suzy B's still around?

Newsgroup: comp.sys.atari.st
Date: 1998-06-02 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <35744126.6262E89F@cfcsc.dnd.ca>
Source record: 99759

yep.
Michael Burkley did in fact appear (or did he disappear?
don't know, the guy's a magician!!)
at the April TAF meeting, with CD's for sale, even!
He's doing a deal with Floppyshop, he sells some of their stuff
over here, and they sell Suzy B's over there, and his first two
volumes have been compressed onto one CD, and a second volume
created as well!
contact: MRBURKLEY@delphi.com

-Booth,W.A. wrote:
>
> In article <6ken5o$8vj$1@news.asu.edu>,
> DAVID L. ORMAND <dlormand@aztec.asu.edu> wrote:
> >
> >I see the Suzy B's CD set advertized by vendors, but that doesn't
> >tell me whether the originator is still in "business".
> >
> >If that excellent SW/PD clearing house is still in the market, I'd
> >like a contact.
>
> Can't say for sure that they are still in business but the second
> cd of the set was just recently released, I believe. And I thought
> I remembered seeing that the husband of the team (their names escape
> me at the moment) was going to appear at an Atari meeting/show in
> Canada (TAF maybe) in the very near future (or maybe just this past
> weekend.) Sorry for the vagueness of my answer but maybe it will
> ring a bell with someone else. Wayne
> >--
> >**
> >** David Ormand **** dlormand@aztec.asu.edu **
> >** TI-99/4A ** Geneve 9640 ** Atari ST **
> >** SW99ers - Tucson, Arizona ** TMS9900 Lives! **

69. Re: EZ135 DRIVE NOT RECOGNIZD

Newsgroup: comp.sys.atari.st
Date: 1998-06-02 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6l1gs3$br3$1@roch.zetnet.co.uk>
Source record: 99760

On 2 Jun 1998 06:55:04 , Uwe Seimet wrote:
>kevin dermott wrote:
>
>> sounds like hd drivers sys has corrupted,try putting a hd driver boot
>
>That's very unlikely. If the driver file is corrupt it won't work at
>all, you wouldn't even be able to boot in this case.

there you are! nothing to do with this prob but,since changing to a
big ide drive partitioning it with hd driver 6. diamond mirror will not
work on the 1 gig partitions any clues? i have been asking this for a
few weeks
thanks

kevin
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

70. Re: SMURF, the true story.

Newsgroup: comp.sys.atari.st
Date: 1998-06-02 00:00:00 UTC
From: dcroker@fortress.org.uk
Message-ID: <3245_dcroker@fortress.org.uk>
Source record: 99761

Nostrodamus phrophesised this from tos4ever@ping.be to All...

Hi Martin!

t> Organization: BPS, Deerlijk, Belgium
t>
t> on Fri 29-05-98 19:05 dcroker wrote:
t>
>> Do you have a URL for extra Gemview modules please?
t>
t> You may try the Belgian ftp-site 193.190.205.13

Thank you Martin, I'll have a look later.

Speak to 'ya later!

Rgds, Derryck

--

71. Re: SMURF, the true story.

Newsgroup: comp.sys.atari.st
Date: 1998-06-02 00:00:00 UTC
From: dcroker@fortress.org.uk
Message-ID: <3246_dcroker@fortress.org.uk>
Source record: 99762

Nostrodamus phrophesised this from roughley@HORMEL.unix.dsoe.com to All...

Hi Neil!

r> Organization: Pixcel
r>
r> dcroker wrote:
r>
>> Do you have a URL for extra Gemview modules please?
r>
r> They came from a German FTP site, of which I can't recall. The archive
r> is called gvw_png.zip. Note the modules require a '030.

S'OK, I have a Falcon :-))

>> is there a registration site anymore, the UK one closed a long time ago
r> I don't know. I never did register GEM-View, nor do I use it anymore.

Fair enough, but it's a pity that there isn't a public key.

I can't remember what the restriction is on an unregistered copy now, might
be a time delay nag box and/or a 30 day timer.

Speak to 'ya later!

Rgds, Derryck

--

72. Re: English versions (was: Thing 1.26 is out

Newsgroup: comp.sys.atari.st
Date: 1998-06-02 00:00:00 UTC
From: dcroker@fortress.org.uk
Message-ID: <3248_dcroker@fortress.org.uk>
Source record: 99763

Nostrodamus phrophesised this from Harry to All...

Hi Harry!

HS> Sideras) Organization: The Tavern BBS

HS> Are all translations sent back to the authors for distributon or is
HS> there a Web site from which we can obtain translations seperate from
HS> the programs themselves?

I have a few translations on my web site http://www.cix.co.uk/~derryck/

I will be posting the English docs for Julian Reschke's Spin! CDROM driver
there in a day or two (the next release is slated to include docs in English
but there is no timescale available ATM).

HS> Is there a TransAction web site at all?

I believe that there is one, however I don't think that there is anything
there other than a brief profile of the team.

It's all too easy to lose sight of translated work if the original author has
disappeared from the scene or whatever, so I'm anxious that stuff such as the
hard disk driver CBHD - already translated - doesn't disappear into limbo but
again I'm afraid of stepping on toes.

Speak to 'ya later!

Rgds, Derryck

--

73. Hard Drive Help wanted

Newsgroup: comp.sys.atari.st
Date: 1998-06-02 00:00:00 UTC
From: dcroker@fortress.org.uk
Message-ID: <3249_dcroker@fortress.org.uk>
Source record: 99764

Nostrodamus phrophesised this from steve@steverosie.demon.co.uk to All...

Hi Steve!

s> Organization: Steve's PD/Atari Aid & A.S.X
s>
s> What would prevent a SCSI hard drive working with ANY other SCSI
s> device?

The usual problem is termination - only the last device in the chain should be terminated - or SCSI ID clashes.

As for parity, assuming that the host adaptors you've tried support it (ICD's Link II, Link 96 or 97) then that shouldn't matter.

If the other drives cannot have parity disabled and you're not using a parity-supporting host adaptor then there is a text file describing how to make a parity bit generator on the web somewhere, I'd take a look at Jo's UTSI site for starters.

Speak to 'ya later!

Rgds, Derryck

--

74. Re: Fine Tuning STing

Newsgroup: comp.sys.atari.st
Date: 1998-06-02 00:00:00 UTC
From: dcroker@fortress.org.uk
Message-ID: <3247_dcroker@fortress.org.uk>
Source record: 99765

Nostrodamus phrophesised this from csilver@Puke.On.Spammers.com to All...

Hi Charles!

c> Organization: LONE RANGER(Hi Ho)
c>
c> On 29 May 1998 15:12:04, Peter Rottengatter wrote:
>> In article <6kjejl$i6c$1@brokaw.wa.com>,
>> csilver@Puke.On.Spammers.com (Charles Silver) writes:
c>
>>> Thanks for the input. "Is the glass half empty or half full?" I try
>>> never to recommend anything that I don't use myself. I use
>>> singleTOS(4.04)/STinG or MultiTOS/MiNT/STiK. AFAIK, a baud rate of
>>> 115k2 doesn't cause me any problems.
c>
>> On a Falcon, the video mode is much more relevant to this reliability
>> than the choice of operating system. I guess you're not using the True-
>> Colour mode, or the highest available resolution ?
c>
c> Hallo Peter,
c>
c> I Surf all the time with CAB in TrueColor with no problems. Here's

My experience (a similar setup to yours but using a Screenblaster and
Videlity) is similar to yours - I can surf and download quite happily with a
serial port speed of 115200.

However I can expect errors when downloading message packets from CiX using
ZModem (gszrz) so there is a problem which appears to be hidden.

I tend to use a mono res of 736*560 for the majority of my work, there is no
problem then.

BTW, the Videlity software allows you to access TC without that HRTC auto
folder patch, and if your monitor will allow it you can boost the res up from
640*480.

Speak to 'ya later!

Rgds, Derryck

--

75. Problems with using CD-ROM under Magic

Newsgroup: comp.sys.atari.st
Date: 1998-06-02 00:00:00 UTC
From: dcroker@fortress.org.uk
Message-ID: <3250_dcroker@fortress.org.uk>
Source record: 99766

Nostrodamus phrophesised this from dbolt@my-ste.demon.co.uk to All...

Hi David!

d> Organization: I wish!!!

d> As a side issue to this, anyone know how to get CD_Player 1.4 to
d> recognise and play audio CDs on it. I've tried CD-TEST.TTP (from

The usual cause of this is that the CDROM player isn't compatible and won't
respond to the "play audio" command from Spin! (V0.34 is the latest version
BTW).

You might try Extendos Pro as that seems to offer better compatiblity,
although you'll lose LFN and background DMA support.

HTH.

Speak to 'ya later!

Rgds, Derryck

--

76. Spin! English documentation

Newsgroup: comp.sys.atari.st
Date: 1998-06-02 00:00:00 UTC
From: dcroker@fortress.org.uk
Message-ID: <3251_dcroker@fortress.org.uk>
Source record: 99767

Full English documentation for Julian Reschke's Spin! CDROM MagiC XFS driver is now available from my web site.

Thanks to Peter West of TransAction for the translation and to Julian for permission to make the docs available.

http://www.cix.co.uk/~derryck/

Speak to 'ya later!

Rgds, Derryck

--

77. Re: TOS 6.0 : unite and take over ?

Newsgroup: comp.sys.atari.st
Date: 1998-06-02 00:00:00 UTC
From: dcroker@fortress.org.uk
Message-ID: <3252_dcroker@fortress.org.uk>
Source record: 99768

Nostrodamus phrophesised this from csilver@Puke.On.Spammers.com to All...

Hi Charles!

c> Organization: LONE RANGER(Hi Ho)

c> As others have posted here, the Milan Web site is very professional.
c> Better when I can read it in Englisch. I do wish Milan well. Your

Atari Computing issue 9 announces Mark Wherry's GEMTrade, a modern version of
the original Ruftrade - full MagiC drag'n'drop etc etc.

Anyhow, the module plug-in for CAB means that it will translate Web pages
online for you, the quality of translation looks (from the screen shot)
similar to Ruftrade's.

GEMTrade is shareware, download it from http://www.cix.co.uk/~mark_wherry/

HTH.

Speak to 'ya later!

Rgds, Derryck

--

78. Gdzie gry na ST w plikach *.st

Newsgroup: comp.sys.atari.st
Date: 1998-06-02 00:00:00 UTC
From: Janusz Nimitz <nimitz@friko3.onet.pl>
Message-ID: <BCYc1.6316$%y4.3398771@news.tpnet.pl>
Source record: 99769

Sk�d mo�na �ci�gn�� gry do PaCifiSTa w postaci spakowanych plik�w *.st?
W sieci pe�no jest informacji w jakich plikach Automation s� jakie� gry,
ale nigdzie nie pisze gdzie si� one znajduj� - to irytuj�ce.
Je�eli mo�e kto� co� o tym wie, to niech da zna� - PLEASE!!!

M�j e-mail: nimitz@friko3.onet.pl

79. Re: Amiga OS on Atari? GEM on Amiga?

Newsgroup: comp.sys.atari.st
Date: 1998-06-02 00:00:00 UTC
From: Robert Lowes <robert-work@zetnet.co.uk>
Message-ID: <6l1m5lcvn1@roch.zetnet.co.uk>
Source record: 99770

<snip>

Not too sure about running Amiga programs on the Atari, since quite often, games hit the custom chip hardware directly and might require quite a bit of work to translate to the Atari's graphics. Utilities might be compiled to the Atari more easily, since these usually are mostly designed for various Motorola processors and graphics chipsets.

Can't be too dificult though, since versions of games AND productivity stuff used to appear on both machines, eg Batman the Movie, ST Dragon, Chase HQ, Turrican and serious stuff like Protext etc. (Sorry, that's all the productivity software I know that was definately on both machines.)

80. Re: Designing web pages

Newsgroup: comp.sys.atari.st
Date: 1998-06-02 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <3573a72455e7e0@whalley.demon.co.uk>
Source record: 99771

on Tue 02-06-98 01:36 Dennis Bishop wrote:

>Is there anykind of a book or text file that'll tell you how to
>design a web page? I want to start work on mine.

I haven't used all of the following links for a while, so they may not work now, but here are a few sources I used when I started off:

NCSA beginners guide to HTML:
http://www.ncsa.uiuc.edu/General/Internet/WWW/HTMLPrimer.html

Introduction to HTML and URLs:
http://www.kat.net/docs/HTMLdocs/NewHTML/intro.html

HTML reference manual:
http://www.sandia.gov/sci_compute/html_ref.html

HTML 3.2 features at a glance:
http://www.w3.org/pub/WWW/MarkUp/Wilbur/features.html

Netscape/Microsoft extensions to HTML:
http://www.kat.net/docs/HTMLdocs/NewHTML/netscape.html

Index Dot HTML: the advanced HTML reference:
http://www.blooberry.com/html/intro.htm

HTH
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

81. Re: Atari and Amiga Users Unite?

Newsgroup: comp.sys.atari.st
Date: 1998-06-02 00:00:00 UTC
From: Charlie Wood <spidersi@sprint.ca>
Message-ID: <896818825.627563@michelob>
Source record: 99772

Hey Nick, you are very negative.

If I have any dreams or aspirations regarding the Atari I'll be sure not to post them,
for you will likely shoot them down.

The person may not be technically 100% correct but the idea behind what he is saying
makes sense to me. If you read a post that bugs you, maybe you shouldn't reply.
This is not a perfect world.

I found it ironic that you ended your cynical reply with the word "cheers".

Regards,
Charlie Wood
spidersi@sprint.ca

82. Re: Program to copy CD audio to hard disk?

Newsgroup: comp.sys.atari.st
Date: 1998-06-02 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6l1opa$h4h$1@news.campus.mci.net>
Source record: 99773

```
On 1 Jun 1998 22:04:51 , John Perez wrote:
]-Greetings,
]-
]- I am interested in being able to copy songs from audio CDs to hard
]-disk. Is there any program for Atari computers which does this, aside
]-from ExtenDos Pro/Gold? I have Extendos, but am experiencing a technical
]-problem and I wanted to try another program in hopes of determining
]-whether this is a software or hardware problem (if another program
]-malfunctions, then I'll have reason to believe there is a hardware
]-problem).
]-
]- Thanks!
]-
]---------------------------------------------------------------------------
]- Aloha,
]- John Perez - jperez@hawaii.edu
]- Computer Specialist - Office of Information Systems
]- University of Hawaii - School of Nursing
]---------------------------------------------------------------------------

John, get Alexander Clauss's (of CAB fame) CD-Player. It will allow you to
export CD-audio to your hard drive if your SCSI CD player supports it. It
has many, many features, and you can export in .AVR, .WAV, etc,-tis a super
program! ;-)

_____________________________________________________________
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

83. Re: Designing web pages

Newsgroup: comp.sys.atari.st
Date: 1998-06-02 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <3429_outrider@lvdi.net>
Source record: 99774

Re: "Designing web pages", rcain@zetnet.co.uk scribbled the following on 02 Jun 98 @ 09:28:50:

r> Why not grab the demo version of Home Page Penguin, Dennis. This
r> will automate most of the design.

What is disabled in the demo version?

* LED v1.51 * "D'oh!" - Homer Simpson
--

Terry May - Las Vegas, NV

84. Re: Gdzie gry na ST w plikach *.st

Newsgroup: comp.sys.atari.st
Date: 1998-06-02 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <3430_outrider@lvdi.net>
Source record: 99775

Re: "Gdzie gry na ST w plikach *.st", nimitz@friko3.onet.pl scribbled the following on 02 Jun 98 @ 19:44:33:

n> Sk�d mo�na �ci�gn�� gry do PaCifiSTa w postaci spakowanych plik�w
n> *.st? W sieci pe�no jest informacji w jakich plikach Automation
n> s� jakie� gry, ale nigdzie nie pisze gdzie si� one znajduj� - to
n> irytuj�ce. Je�eli mo�e kto� co� o tym wie, to niech da zna� -
n> PLEASE!!!

That's easy for you to say.

* LED v1.51 * "DO GA DO RIYTAN SHA TOO RAYTAN"
--

Terry May - Las Vegas, NV

85. TAF MonSTEr Flea Market July 11th

Newsgroup: comp.sys.atari.st
Date: 1998-06-02 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <35748f80.0@diana.idirect.com>
Source record: 99776

SATURDAY, JULY 11TH, 1998 is the date for the Toronto Atari Federation FLEA MARKET! The doors open to the public at 1:00 PM and will remain open until 5:00 PM.

This may be your 'last chance' to come to a bazaar of Atari related pre-owned hardware and software where you may find that peripheral, application or utility for your ST/Mega/TT/Falcon 16/32-bit computer system or your XL/XE 8-bit classic computer system.

Not only is this an opportunity to buy or sell hardware and software for TAF members and other Atarians, this will also be an event whereby you can learn what you can still do with an Atari, including the Internet, Desktop Publishing, Scanning OCR, MIDI, and much, much, more! There is a confirmed Internet Demo (using the suite of available Internet prgs. running under STiNG), Howard Carson of MGI mentioned that he would be showing Calamus SL-98, and Martin Nueland will do a MIDI demo.

If you have original software or hardware that you no longer have any use for, get yourself a half-table and try to sell it! Or find that treasure that you have always wanted. Great deals should be in abundance.

We are anticipating a good turnout and hoping to have some dealers at this event and thus TAF has booked a larger hall to accomadate everyone. To help defray some of TAF's costs of the event, the following will apply:

Half-Table's will be $5.00 or the Full-Table for $10.00 each. Half-Table's are FREE to TAF MEMBERS. Admision is $2.00 per non-member family but if you are selling and have taken a half-table or more, admission is included. Admission for TAF members is, of course, Free.

The Flea Market will run from 1:00 PM to 5:00 PM, with setup commencing for sellors after 12:00 PM, noon, and teardown after 5:00 PM. This should allow enough time for as many people inside and outside Toronto to attend the event.

As usual, piracy cannot and will not be condoned. You must be selling original pre-owned software only. If anyone is caught selling pirated software or stolen hardware, they will be dealt with severely!!

The TORONTO ATARI FEDERATION Flea Market will be held in the "Gold Room" of the North York Memorial Community Hall on the Lower or Concourse Level of the North York City Centre Library Building at 5110 Yonge Street (next to Mel Lastman Square) at Parkhome Ave. Parkhome is 5 stoplights North of Hwy 401 running East off of Yonge.

Parking garage inside the complex - enter next to the Novotel Hotel on Parkhome Ave. Those comming by public transport can take the TTC's Yonge Subway, North to the North York City Centre Station, then walk through the tunnel into the concourse, down to the food court, turn left and find the Memorial Hall on your right.

Saturday, July 11, 1998, 1pm - 5pm for the TAF "Flea Market. To contact TAF on booking a table or tables:

TAF Voice Telephone Answering Device - (416) 425-5357
Dan Dreibelbis, VP, 416-766-4743 or dreibel@idirect.com
Dave Lee, Treasurer - Sysop TAF ONLINE EMC & BBS (28.8 8-N-1) - 416-421-8999 or dave.lee@taf.ftn.org or
via NetMail at AtariNet 51:5/0 or FidoNet 1:2424/823
TAF home page - http://www.interlog.com/~schrist/taf/
TAF PHOENIX page - http://www.outer-net.com/~redfrog /atari/phoenix.htm
= 30 =

86. TAF Meeting June 17th - ExtenDOS Gold and More!

Newsgroup: comp.sys.atari.st
Date: 1998-06-02 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <35748f8d.0@diana.idirect.com>
Source record: 99777

Agenda for the June 17th Toronto Atari Federation meeting:

well, before we go off for our summer hiatus, we want it to go off with a BANG! And what better way than with a club exclusive!

For tonight is when we host Roger Burrows of Anodyne Software, the man responsible for developing the first practical driver for utilizing CD-ROM drives for Ataris, ExtenDOS. And at this meeting, Roger will be unveiling two of his new products: ExtenDOS Gold, the logical upgrade to ExtenDOS and ExtenDOS Pro which supports more drives than before as well as adds some new features, and CD-Writer, a practical and low-cost application for buring your own audio CDs using a CD-ROM read/write drive. He'll also be offering upgrades for existing ExtenDOS users at the meeting.

As anyone can tell you, having a CD-ROM unit attached to your Atari adds an added dimension of having lots of media, text, and software archives with miminal storage space required. If you haven't yet hooked up a CD-ROM unit to your computer, or have ever been curious on what a CD-ROM can do for you, by all means come to this meeting.

TORONTO ATARI FEDERATION User Group meetings are held on the Third Wednesday of the Month in the North York Memorial Community Hall on the Lower (or Concourse) Level of the North York City Centre Library at 5110 Yonge St. at Parkhome Ave. Parking garage inside the complex. Those using public transport can take the TTC's Yonge-University-Spadina line to North York Centre Station. Meetings start 7:30 PM, $2.00 to non-members. Membership is $35 CDN a year, and includes a subscription to the club newsletter PHOENIX and full use of the TAF Online BBS. A membership in TAF IS Atari support!

TAF Online! BBS - 416-421-8999
TAF home page - http://www.interlog.com/~schrist/taf/
TAF PHOENIX page - http://www.outer-net.com/~redfrog/phoenix.htm
Dan Dreibelbis, TAF VP - 416-766-4743 or dreibel@idirect.com

//////////////////////Daniel L. Dreibelbis//////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ///////////////////

87. Re: ST Adventure Games???

Newsgroup: comp.sys.atari.st
Date: 1998-06-02 00:00:00 UTC
From: nermal <nermal@magicnet.net>
Message-ID: <35745C5F.1795@magicnet.net>
Source record: 99778

Here is a list of software that I still have for the 'ST. If interested
please e-mail me at: nermal@magicnet.net

Software with original disks and documentation:

ANTIC SOFTWARE:

STAR STRUCK the astrologer (will load and work from a hard drive) $5.00

Maps and Legends the Cartographer (only runs on old TOS) $3.00
Data Map Collection 1 $3.00 $5.00 for both.

CyberPaint (Pro Animation Studio) from Antic Publishing, Inc. vs. 2.0 and 2.1 manual and disks are in very good condition $15.00.

CAD-3D (version 1.0) [all 3 resolutions] no original disk $1.00

HUMAN DESIGN DISK (Requires CAD-3D) $5.00

GENESIS - The Stereo Molecular Modeler (StereoTek Option) $5.00

FUTURE DESIGN DISK (Requires CAD-3D) $5.00

Fonts, Primitives, Hints and Tips (Requires CAD-3D version 1.0 or 2.0) $5.00

3D Developers disk for CAD-3D 2.0 $5.00 print out the read-me file

CyberSculpt (Antic publishing) for use with CAD-3D $5.00 Print out the read-me file.

CyberTexture (Antic publishing) for use with CAD-3D $5.00 Print out the read-me file.

Spectrum 512 ST0249 disk: print out the read-me file. $5.00

CAD-3D Collection Antic publishing $5.00

Architectural Design Disk by Darrel Anderson (Requires CAD-3D) $5.00

Flash STO220 by Joe Chiazzese and Alan Page (telecommunication package) [medium and high resolution] $4.00

The New Technology coloring book (low resolution only and only works with the old TOS) $2.50

GFA Artist by Michtron all 512 colors in resolution on your ST manual and both disks $12.00.

First CADD by Generic software manual and disk (early printer drivers included including CGP 220 and Epson). $12.00.

WANDERER by Pyramid Software includes two (red/green) stereo glasses. Case is in very good condition #12.00.

1st Word with manual (versions 1.01 and 1.02) $1.50 plus shipping

Fahrenheit 451 by Ray Bradbury (Telarium) originally sold for $49.00 paid $30.00 yours for $10.00.

HabaWriter (reported to be the worst word processor ever for the ST!) It ran properly on both of my systems! Box is in fair condition $1.50 plus shipping.

THUNDER! spelling checker (Batteries Included Software) for word processors without a spelling checker. Works better than the spelling checker that was part of 1st Word plus No box but does include the Batteries Included catalog. $10.00

Oo-Topos for Atari 520ST by Polarware (missing the ships map) $5.50.

The Crimson Crown (further adventures in Transylvania (Polarware) box is in very good condition and includes the poster. $10.00.

Temple of Apshai Trilogy by Epyx. Box is in very good condition and includes the registration card. $10.00

TASS TIMES in Tonetown (Activision0 box in very good condition. $10.00

Hacker II the Doomsday Papers (Activision) box is in near mint condition $10.00

Mercenary and SECOND City Disks (Datasoft) Includes the registration card. $15.00 box is in fair condition.

Silicon Dreams (Firebird) $15.00 case is in near mint condition and includes the registration card.

Jewels of /Darkness (Firebird) $10.00 case is in near mint condition. Includes the registration card.

Flight Simulator II and Japan Scenery disk. (Sub Logic) only runs from disk Color version. $15.00

Revolver (Intersect Software) load two or more programs on a 4 meg system. Requires a minimum of one meg of RAM. Complete with manual and disk. $10.00

COPY II ST a back up program for the ST and will back up most protected programs. Manual and disk $8.00.

Word Perfect including docs and last set of disks. $25.00

88. Re: Atari and Amiga Users Unite?

Newsgroup: comp.sys.atari.st
Date: 1998-06-02 00:00:00 UTC
From: szhays@dilbert.ucdavis.edu
Message-ID: <6l1vpr$688$1@mark.ucdavis.edu>
Source record: 99779

Clockmeister (gerryvdb@SPAMFREEtnet.com.au) wrote:
:
: The Amiga custom chipset would require more then a "few minor adjustments",
: the 68k in the older Amiga's didn't act as much more then a support chip
: for the custom chips.

I'm not much familiar with the Amiga custom chipsets, and can't stand the heat of the advocacy groups, nor wanted to sort through the inflated claims. What did / does the Amiga custom chip set consist of / do?

: ...ICQ in development...

How'd you get the go ahead from ICQ? We've had an Atari developer asking them for permission to do the port for ages, and many users have sent e-mail to Mirabilis asking for their permission.

--
....
: Eric Hays, The Internship & Career Center - http://icc.ucdavis.edu :
: 530-752-2819 - Office hours 8 am to noon & 1 pm to 4 pm Mon -> Fri :
+---+

89. Designing web pages

Newsgroup: comp.sys.atari.st
Date: 1998-06-02 00:00:00 UTC
From: *@CLIP1.CLIPBOARD.CH
Message-ID: <08A4818486*@CLIP1.CLIPBOARD.CH>
Source record: 99780

Is there anykind of a book or text file that'll tell you how to
design a web page? I want to start work on mine.

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |
---

90. Re: Designing web pages

Newsgroup: comp.sys.atari.st
Date: 1998-06-02 00:00:00 UTC
From: porthos@delphi.com
Message-ID: <#pIGw6pj9GA.194@ntdwwaaw.compuserve.com>
Source record: 99781

On 2 Jun 98 01:36:35 GM, Dennis Bishop wrote:
|Is there anykind of a book or text file that'll tell you how to
|design a web page? I want to start work on mine.

Dennis,

I'd recommend a book called HTML FOR DUMMIES.

While it's not the absolute best book on the subject, it is a good
starting place.

There are also two programs available to help you compose the pages
without needing to know how to code in HTML. They are HomePage
Penguin, and WebPage Creator.

Neither of them is as all-encompassing as what's available on the PC
platform, but they too will help you get started.

I can email you either of these programs if you wish.

Take care,

Joe Mirando @ STReport
http://people.delphi.com/porthos

91. Re: Newsie Nicknames

Newsgroup: comp.sys.atari.st
Date: 1998-06-02 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EtxLEw.II1@suse.modem.stud.uni-hannover.de>
Source record: 99782

In article <8771_hsideras@mettav.demon.co.r.e.m.o.v.e.t.o.r.e.p.l.y.uk>,
hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk (Harry Sideras) writes:
> l> All I can add is: I'm running MagiC 5.01 (not the latest, but I'm now
> l> waiting for v6.xx in English...). When I tried to run the Jinnee
> l> desktop, it complained about something going wrong in the AES and
> l> bombed out. After installing the latest version of Wdialog (then
> l> around v1.97 I believe) it went OK. Note that the Jinnee docs said:
> l> If you don't use MagiC, install Wdialog; if you do run from MagiC,
> l> Wdialog is not needed :-)

Had you got the sub-menues installed for MagiC ? Maybe they were lacking.

> l> And once again, I checked with Wilfried Behne about it, and all he
> l> said was "Eeeeeeeeeerrrrrrrrrmmmmmm................."
>
> Strange. He wrote WDialog and is also involved in Magic, isn't he?

No. He's a friend of Andreas Kromke who does MagiC, but is not involved.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
---

92. Re: StinG/CAB/CAB.OVL

Newsgroup: comp.sys.atari.st
Date: 1998-06-02 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EtxL7o.IFn@suse.modem.stud.uni-hannover.de>
Source record: 99783

In article <3572aa10.0@news.weldlink.com>,
wordworks@ctos.com (Ken Springer) writes:

> And not only that, threading only works if the subject line remains
> unchanged. So if someone modifies the subject line, a new thread is
> started even if it's a reply to another thread and should be grouped
> there. :-/

Nope that's wrong. Threading is based on the References line in the header,
even if the subject is changed the thread linking is done. That is, if the
poster used a proper news client. Unfortunately, there are many people here
using news clients which damage the References line or do not include it
in the first place. Net2Net is one of those, STarBox another. NEWSie 0.88
has such a bug too, I don't know if it's fixed in V0.90.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
---

93. Re: i need cubase desparately...please help.

Newsgroup: comp.sys.atari.st
Date: 1998-06-02 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.96.980603003813.2439A-100000@usr02.primenet.com>
Source record: 99784

duh that's stupid. stupid mentality.
Sorry no other came to my mind reading your message.

On 3 Jun 1998, sigma_delta wrote:

>has anyone got a copy of cubase for the atari? preferably cracked, i'm in
>a bit of a sticky pradicament.
>
>the thing is that i've got a gig coming up soon and the studio pc has died
>quite a horrible death after being upgraded with a darla graphics card,
>now it crashes every five minuites in cubase vst (not just every hour ;-),
>i told him to get a c-lab falcon but did he listen .....no....he didn't.
>so now i'm going to be in a very bad situation with the promoters, and my
>musical asspirations are going to waste.:-(
>
>today i glanced upon the old atari and remembered all the fun i had with
>it in days gone by :-) so i got it out and loaded up revenge of the mutant
>camels and blasted away. i half expected it to crash or bring up an alert
>saying "this computer is past it's sell by date", but it didn't do either,
>the thought crossed my mind "why aren't pcs like this".
>on reflection the atari is perfectly capable of doing the job in hand,
>provided i can get the software.
>i phoned up a few shops and nobody had it, apart from one place that was
>going to charge ?299, what we paid for vst!, no thank you! i only need it
>till the pc gets fixed!
>
>so like i said before does anybody have the cracked version of cubase?
>
>many thanks to anybody who can help
>
>i'm sorry for asking for dodgy software but i'm kind of desparate.
>
>
>
>?sigma?delta
>>9khz
>----------
>do the spam thing to reply
>
>

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

---

94. Re: Vortex

Newsgroup: comp.sys.atari.st
Date: 1998-06-02 00:00:00 UTC
From: nakal@watchin.snafu.de
Message-ID: <IFCQEJJZUP@watchin.snafu.de>
Source record: 99785

In <6l2ilt$u5f$1@nnrp1.dejanews.com> wrote:

>High,
>I've bought an Vortex Plate.But it doesn't work.On the rear are 6
>little dip-switches.Could anybody tell me what is the correct
>setting. Thanks
>
>Grï¿½ï¿½e von Gerd

Don't you have a user manual? In case you need it, let me know (PM).

Alex
(from Berlin)

--- pgp key on request ---

95. Nova and Notator?

Newsgroup: comp.sys.atari.st
Date: 1998-06-02 00:00:00 UTC
From: Paal Monstad <pmonstad@online.no>
Message-ID: <6kvbd7fuc1@news1.sol.no>
Source record: 99818

Will Notator 3.21 and a NOVA graphics card (Mega
STE) work together?

--- --- --- --- --- --- --- ---
Pål Monstad ** Djupadal 32 ** N-4200 Sauda
Hades - TOS
Mac Quadra 660AV - MagicMac
--- --- --- --- --- --- --- ---

96. Re: SCSI Hard Drives

Newsgroup: comp.sys.atari.st
Date: 1998-06-02 00:00:00 UTC
From: {PW}@pwomar.demon.co.uk
Message-ID: <1d9ynxx.115c60i1mwmvr6N@pwomar.demon.co.uk>
Source record: 99819

Harry Sideras <hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
wrote:

> *Hi Paul*, on 21 May 98 you wrote: ...respect, brethren
> >
> > Harry Sideras wrote:
> >> What I don't know is whether it links direct to Ultra and/or Wide
> >> SCSI 3 drives.
> >
> > Ultra will be fine, I'm not sure about wide, the connectors are 68
> > pins so you'd need an adaptor at least and I'm not sure if they would
> > work even then.
>
> Thanks Paul, but see my other question. Any further clarification?

The only other question I can see in this thread is about DORS and I've
never heared about it, is this the one you mean?
--
-> The email address in this message *IS* Valid <-

97. Re: SMURF, the true story.

Newsgroup: comp.sys.atari.st
Date: 1998-06-02 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <6kvijgbs1@irk.zetnet.co.uk>
Source record: 99820

Hi,

cut to the bit if I may that caught my eye whilst the other discussion
rages on -

> Everyday I fetch several weather pictures from
>various sites,

What is/are the URL(s) please?

>these come in as JPG or GIF. Once in, CAB kicks in the viewer to
>display them, hence speed is important. So Graftool still is my choice, also
>because it supports lots of formats and the program loads faster than Gemview.
>

I assume, not having tried them, that all these viewers work faster than
CAB's own system?

Trevor

98. Re: Program to copy CD audio to hard disk?

Newsgroup: comp.sys.atari.st
Date: 1998-06-02 00:00:00 UTC
From: Paavo Hartikainen <pahartik@sci.fi>
Message-ID: <Pine.SOL.3.96.980602053231.18798A-100000@sci.fi>
Source record: 99821

On 1 Jun 1998, John Perez wrote:

> I have Extendos, but am experiencing a technical problem and I wanted to
> try another program in hopes of determining whether this is a software
> or hardware problem (if another program malfunctions, then I'll have
> reason to believe there is a hardware problem).

At least CD Digital Audio 2.10 (by Julian F. Reschke) and CD Player V1.4a 11/96 (by Alexander Clauss) seem to work fine with my Toshiba XM-4101TASUNSLCD3424.

Both programs play CD's and read raw audio data from CD's just fine with both, CD Tools and SPIN! drivers.

One thing that my setup failed to do was accessing the 'track*.wav' files that are shown when I list directory of an audio CD. Tried to copy them and converting them with sample converter but audio data loses its sync while being read.

--
"pienena / Paavo "Rainbow Rat" Hartikainen
minusta / E-mail: pahartik@sci.fi
tulee / URL: http://www.sci.fi/~pahartik/
rotta" / EFnet: pahartik at #Atari and #LionKing

99. WTF: Power.cpx for STBook

Newsgroup: comp.sys.atari.st
Date: 1998-06-02 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <6kvq35$k2t@news.Hawaii.Edu>
Source record: 99822
Cross-posted to: comp.sys.atari.st,maus.sys.atari.software

Gr��e,

wenn es jedermann aus dort gibt, das verwendet ein Atari STBook und/oder
hat das Power.cpx, das ich es gro� sch�tzen w�rde, wenn Sie E-mail es zu
mir konnten.

Vielen Dank w�hrend Ihrer Zeit.

Greetings,

If there is anyone out there that uses an Atari STBook, and/or has
the Power.cpx I would greatly appreciate it if you could e-mail it to me.

Thank you.

```
------------------------------------------------------------------------
Aloha,
John Perez - jperez@hawaii.edu
Computer Specialist - Office of Information Systems
University of Hawaii - School of Nursing
------------------------------------------------------------------------
```

100. Re: StinG/CAB/CAB.OVL

Newsgroup: comp.sys.atari.st
Date: 1998-06-02 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6kvr3k$d0f$3@supernews.com>
Source record: 99823

On 1 Jun 98 13:18:08 GM, Ken Springer wrote:
> On 1 Jun 1998 00:07:00 , Steve Hammond wrote:
> > Terry,
> >
> > Nope :) - The old Genie forums were very nicely set up and grouped.
> > Unlike a newsgoup you did not have to download everthing to just get
> > the parts you were interested in.
> >
>
> And not only that, threading only works if the subject line remains
> unchanged. So if someone modifies the subject line, a new thread is
> started even if it's a reply to another thread and should be grouped
> there. :-/
>
> At least it looks this way to me.
>
> Ken
> .

Hi Ken

I think the part Terry is missing is that "treading" only works while on line. I find it much faster to just down load everthing and go thru it all while off-line. The Genie forums, in addition to being nicely grouped where also well moderated so that non-group messages were moved to the proper group. If a person persisted in posting to the wrong group and could not take a "hint" the messages would be cut.

Steve

101. Re: Problems with using CD-ROM under Ma

Newsgroup: comp.sys.atari.st
Date: 1998-06-02 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6kvr3i$d0f$2@supernews.com>
Source record: 99824

On 1 Jun 98 03:45:06, rick@nightshift.demon.nl.remove.this wrote:
> In a message of 31 May 98 dbolt@my-ste.demon.co.uk wrote :
> d> I'm looking for help with a bit(?) of a problem that I've got when using
> d> Magic 5 and Spin v0.32. I've just got my hands on a NEC 3x CDROM (CDR
> d> 500) and got it nicely installed and accessible. The problem is that when
> d> using it to read the CDs I've got, I sometimes have Magic stopping dead
> d> with a 'System Stack Overflow' error, requiring a reset and restart of
> d> Magic.

An alternative would be ExtenDos Pro by Roger Burrows. I have had it for
some time (using a NEC 3X) with not problems at all. This is with a
TT/Nova graphics card and MagiC 4.0.

Steve Hammond

102. Re: SMURF, the true story.

Newsgroup: comp.sys.atari.st
Date: 1998-06-02 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6kvr3g$d0f$1@supernews.com>
Source record: 99825

```
On 1 Jun 1998 09:13:12 , Johan Klockars wrote:
> In article <896212191.6659.0.spot.c3adfca1@news.demon.nl>,
> Louis Holleman <louis@holleman.demon.nl> wrote:
> >On 26 May 1998 14:09:06, Karsten wrote:
> ....
> >>reason why I think Smurf is interesting, is because of the many filter-
> >>and effect options you can't find in other Atari apps. It looks like it
>

FWIW - the demo version of Smurf can load progressive JPEGs. It does
look like an interesting program and the commerical version should
compliment PhotoLine very nicely.

Steve Hammond
```

103. Re: Zip Drive w/Falcon?

Newsgroup: comp.sys.atari.st
Date: 1998-06-02 00:00:00 UTC
From: pwest@fortress.org.uk
Message-ID: <3243_pwest@fortress.org.uk>
Source record: 99826

FROM: pwest@fortress.org.uk
SUBJ: Zip Drive w/Falcon?

I've only just spotted that Jeff Pederson said originally:

>>I can format the disk, but a drive icon will not appear.

Is the problem simply that he has not installed an icon on his desktop for
the CD-ROM, either manually, or using 'Install drives' or whatever with later
desktops?

Regards
/Peter/

--
"Just remember that the last laugh is on you..."

--

104. Designing web pages

Newsgroup: comp.sys.atari.st
Date: 1998-06-02 00:00:00 UTC
From: <>
Message-ID: <35735723.0@news.ptw.com>
Source record: 99827

Is there anykind of a book or text file that'll tell you how to
design a web page? I want to start work on mine.

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |
---

105. net problems under Mint/Aes

Newsgroup: comp.sys.atari.st
Date: 1998-06-02 00:00:00 UTC
From: miitervo@jypoly.nospam.fi
Message-ID: <35738c6d.88627179@news.inet.fi>
Source record: 99828

Hi,
I have came across with some problems in getting dial up
networking to work under Mint/N_Aes/Thing. Pppd works
fine under plain console (no AES), but under AES I get problems.
I have tried to establish the connection with Connexion, but whenever
I use it it gives an error.

/pipe/log : file not found

for all files it tries to access. Also if I try to use tcsh shell
under Aes, I can't get to any other directories than /h/usr/bin
(h=minix). But if I just browse drive h: under N_Aes window,
I access all directories and files in the minix partition.

Any ideas why I can't get Connexion to find the needed files, or why
tcsh won't let me to other directories?

Miika

106. Re: Nova and Notator?

Newsgroup: comp.sys.atari.st
Date: 1998-06-02 00:00:00 UTC
From: ag352@chebucto.ns.ca
Message-ID: <6l02u4$n6m$2@News.Dal.Ca>
Source record: 99829

Good question, and I want to know too. How about the PaK30 acellerator board whis purports to have a native 68000 mode for bacwards compatibility?

Hallvard? Dan?

JG

107. Re: net problems under Mint/Aes

Newsgroup: comp.sys.atari.st
Date: 1998-06-02 00:00:00 UTC
From: michael@fastlane.net
Message-ID: <D8C07EBEEAB38380.6D9EDF830C4D7A9B.022F3C6AB442E134@library-proxy.airnews.net>
Source record: 99830

On 2 Jun 1998 05:29:02 , Miika Tervo wrote:
>Hi,
>I have came across with some problems in getting dial up
>networking to work under Mint/N_Aes/Thing. Pppd works
>fine under plain console (no AES), but under AES I get problems.
>I have tried to establish the connection with Connexion, but whenever
>I use it it gives an error.
>
>/pipe/log : file not found

I had this same problem to start with. This is probably not the best
way to do it, but the way I've found that works is to invoke
"sh /etc/rc" before kicking off your PPP daemon. Note that you'll
probably want to create a special version for AES which does -not-
start up virtual consoles.

>for all files it tries to access. Also if I try to use tcsh shell
>under Aes, I can't get to any other directories than /h/usr/bin
>(h=minix). But if I just browse drive h: under N_Aes window,
>I access all directories and files in the minix partition.
>
>Any ideas why I can't get Connexion to find the needed files, or why
>tcsh won't let me to other directories?

Can't help you with the rest. I use tcsh with no problem (but with
just plain ol' AES).

Michael White (michael@fastlane.net)

108. ST News disk magazine is BACK!

Newsgroup: comp.sys.atari.st
Date: 1998-06-02 00:00:00 UTC
From: karies@wxs.nl
Message-ID: <357494e1.974148@news.wxs.nl>
Source record: 99831

Well, sortof...

Have a look at http://www.scriba.org/stnews to see what I mean. Check
out the site, vote in the poll, check the download area and the almost
200 links to the most useful and sometimes plain crazy sites on the
Net selected by the ST NEWS editorial staff themselves!
See ya around...

109. Re: Designing web pages

Newsgroup: comp.sys.atari.st
Date: 1998-06-02 00:00:00 UTC
From: marksimp@dontspam.integrityonline7.com
Message-ID: <35739b43.0@205.238.18.7>
Source record: 99832

On 2 Jun 98 01:36:35 GM, Dennis Bishop wrote:
>Is there anykind of a book or text file that'll tell you how to
>design a web page? I want to start work on mine.

"Teach Yourself Web Publishing with HTML 3.0 in a week" second edition
by Laura Lemay -Copyright 1996 by Sams.net publishing
ISBN 1-57521-064-9 $29.95 US

Covers HTML 2.0, HTML 3.0, Netscape and internet Explorer extensions,
and CGI.

It's an excellent book. Clear, consice, well organized. So far I
haven't found anything it doesn't tell me how to do (with just a text
editor) except for frames. I bought this book well over a year ago, so
I wouldn't be surprised if there is a third edition that covers frames
as well.

On another note, does the spam software look for e-mail addresses in
the header only, or is an e-mail address in the signature susceptible
to being picked up as well?

Mark Simpson
JAM Digital/Jamcor Enterprises/JAM Innovations Inc.
Redondo Beach, Ca. (South Bay Area of Los Angeles)
"marksimp@integrityonline7.com" http://www.integrityonline7.com/jam
* 24 Track Digital Audio Recording * 3/4" Video Editing *
* Audio CD/CD ROM Creation * Audio Post/MIDI/Audio Production *
* Project/Home Studio Wiring/Construction * Soundproofing *
* Custom Racks/Wiring Harnesses * Sound System Installs *

110. Re: EZ135 DRIVE NOT RECOGNIZD

Newsgroup: comp.sys.atari.st
Date: 1998-06-02 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <3573A197.4162@ooc.de>
Source record: 99833

DAVE GOSTL wrote:
>
> Hi All! I'm having problems with my Falcon's int IDE drive. I've decided
> to just replace it. But all of a sudden I can't use the EZ135 SCSI drive.
> It spins up and down and ejects no problem. The green LED turns yellow for
> a sec at bootup, also normal. HDDriver 4.61 dosen't recognise it anymore.
> Can this be related to the IDE's impending failure? Or could it be a
> HDDriver problem? I didn't mess with HDDriver's setup before this
> happened.

IDE drives should not influence SCSI drives. Did you try a newer version
of HDDRIVER, i. e. the demo version of HDDRIVER 7.5? 4.6 is very old,
the current demo version is available from
http://acp5.chemie.uni-kl.de/seimet/hddriver_english.html

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

111. Re: EZ135 DRIVE NOT RECOGNIZD

Newsgroup: comp.sys.atari.st
Date: 1998-06-02 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <3573A1C8.55B8@ooc.de>
Source record: 99834

kevin dermott wrote:

> sounds like hd drivers sys has corrupted,try putting a hd driver boot

That's very unlikely. If the driver file is corrupt it won't work at
all, you wouldn't even be able to boot in this case.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

112. Re: Designing web pages

Newsgroup: comp.sys.atari.st
Date: 1998-06-02 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <35739c68.3914952@news.tmisnet.com>
Source record: 99835

Look for books authored by Laura LeMay! She is the
absolute best, because:

1) she adheres to standard usage,
2) she provides sufficient depth to make your pages special, and
3) she's somewhat suspicious of computers, and it shows!

Her "Teach Yourself Web Publishing With HTML in one week"
is already an out-of-print classic, superseded by a similarly
named tome that teaches all of HTML 3.2 in TWO weeks.

Don't be tempted by books "edited" by Laura LeMay -- get
the one "authored" by Laura LeMay.

-- George Crissman
-- strads@tmisnet.com

Go gettum, Dennis!

On 2 Jun 98 01:36:35 GMT, starlord@<*>ptw.com (Dennis Bishop) wrote:

>Is there anykind of a book or text file that'll tell you how to
>design a web page? I want to start work on mine.

Member Of The Atari WebRing, Featuring USA Links
http://www.tmisnet.com/~strads/hq/atari.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

113. Re: net problems under Mint/Aes

Newsgroup: comp.sys.atari.st
Date: 1998-06-02 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.96.980602032124.27550C-100000@usr09.primenet.com>
Source record: 99836

the /pipe/log is probably because when you boot, the syslog daemon
didn't have enough time to create everything, and the next prog run
directly after., Look in your /etc/rc file
and add that right after the syslogd init part
sleep 3
Then here you should have your cron daemon.
If you don't have enough time betweem,. you'll most likely experience
the /pipe/log prob :)

As for the pppd connection, well 1) make sure pppd by itself works
fine. from the aes run it from a shell.
like, run bash into toswinII then make sure your user is either root
or in the group 'wheel'
2) what mint version do you have? also, could you make a dump of your
mint setup with the program "MiNTsetter 2.6" ?
I never used connexion myself, faster for me to type pppd than
launching connexion etc.

On Tue, 2 Jun 1998, Miika Tervo wrote:

>Hi,
>I have came across with some problems in getting dial up
>networking to work under Mint/N_Aes/Thing. Pppd works
>fine under plain console (no AES), but under AES I get problems.
>I have tried to establish the connection with Connexion, but whenever
>I use it it gives an error.
>
>/pipe/log : file not found
>
>for all files it tries to access. Also if I try to use tcsh shell
>under Aes, I can't get to any other directories than /h/usr/bin
>(h=minix). But if I just browse drive h: under N_Aes window,
>I access all directories and files in the minix partition.
>
>Any ideas why I can't get Connexion to find the needed files, or why
>tcsh won't let me to other directories?
>
>Miika
>
>
>

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

---

114. Re: Help-Color Monitor Problem

Newsgroup: comp.sys.atari.st
Date: 1998-06-02 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <3573ADBA.FC948458@hol.REMOVE.THIS.fr>
Source record: 99837

Paul Castellani Jr a ï¿½crit:
>
> I have had the connector to the compuiter of my Atari Color monitor
> bascially fall apart. I was wondering if anyone here has any solutions
> or do I need to buy a new monitor? Any help would be appreciated!
>
> Paul

You can replace the connector, but just write down which coloured wires go to which pins before you find yourself with just a bunch of coloured wires in one hand and a disconnected connector in the other.

Sources for Atari 13pin DIN connectors are various. Try Best Electronics, or B&C computervision. In Europe, Radiospares and Conrad Electronics also have Atari connectors.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

115. Re: Program to copy CD audio to hard disk?

Newsgroup: comp.sys.atari.st
Date: 1998-06-02 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6l0gkh$8cn$2@roch.zetnet.co.uk>
Source record: 99838

On 1 Jun 1998 22:04:51 , John Perez wrote:
>Greetings,
>
> I am interested in being able to copy songs from audio CDs to hard
>disk. Is there any program for Atari computers which does this, aside
>from ExtenDos Pro/Gold? I have Extendos, but am experiencing a technical
>problem and I wanted to try another program in hopes of determining
>whether this is a software or hardware problem (if another program
>malfunctions, then I'll have reason to believe there is a hardware
>problem).

Try CDPLAYER v1.4, John.

I have been trying this with my 1995 2x IBM CDROM. I fail because this drive does not have Direct Data Sampling (I think this is what it's called) which is necessary for this sort of transcription.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4
---

116. Re: Help-Color Monitor Problem

Newsgroup: comp.sys.atari.st
Date: 1998-06-02 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6l0gkf$8cn$1@roch.zetnet.co.uk>
Source record: 99839

On 1 Jun 1998 13:17:57 , Paul Castellani Jr wrote:
>I have had the connector to the compuiter of my Atari Color monitor
>bascially fall apart. I was wondering if anyone here has any solutions
>or do I need to buy a new monitor?

Heavens, NO! I guess you mean that the wires are starting to detatch
from the plug shell.

You could just take it to bits, cut off about an inch of cable,
resolder and re-assemble the shell.

If the shell itself is in a bad way you can find 13-pin DIN plugs
fairly easily. Do you have access to a Maplin's shop - they certainly
have them.

Whatever your plug looks like at the moment you only need about 6
wires to suport RGB - you can forget the rest.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4
---

117. Re: Designing web pages

Newsgroup: comp.sys.atari.st
Date: 1998-06-02 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6l0gki$8cn$3@roch.zetnet.co.uk>
Source record: 99840

On 2 Jun 98 01:36:35 GM, Dennis Bishop wrote:
>Is there anykind of a book or text file that'll tell you how to
>design a web page? I want to start work on mine.
>
Why not grab the demo version of Home Page Penguin, Dennis. This will
automate most of the design.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4
---

118. Re: ST Adventure Games???

Newsgroup: comp.sys.atari.st
Date: 1998-06-02 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <3573C877.55861C3D@hol.REMOVE.THIS.fr>
Source record: 99841

```
Jason Walsh a ï¿½crit:
>
> Does anyone have .ST disk images of any adventure games?
>
> Especially - The Hitchikers Guide to the Galaxy
> Knight Orc
> The Bards Tale
> Time & Magick Trilogy
>

You do realize you're requesting pirate software here, don't you ?

Go away.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

119. Re: Atari and Amiga Users Unite?

Newsgroup: comp.sys.atari.st
Date: 1998-06-03 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <6l4l3n$jkb@news.Hawaii.Edu>
Source record: 99642

Nicholas Bales (bales@hol.REMOVE.THIS.fr) wrote:

: I didn't mean to shoot down your dreams, but you still have to be
: realistic. You often hear people say: "Hey, why not get a Falcon, put a
: PPC in it, PCI slots, SIMM memory, recompile TOS, and presto, you have a
: killer machine". It's not that easy. It's like everybody getting excited
: about the Wizztronic clone that is only a bunch of specs at the moment.

Actually, that's not entirely accurate. Wizztronics has quite a bit more
than just specs for a straight Falcon clone.

Aloha,
John Perez - jperez@hawaii.edu
Computer Specialist - Office of Information Systems
University of Hawaii - School of Nursing
---

120. Re: Atari portfolio anyone ???

Newsgroup: comp.sys.atari.st
Date: 1998-06-03 00:00:00 UTC
From: Gizmo <crichards@getonthe.net>
Message-ID: <6l520imnp1@news.getonthe.net>
Source record: 99643

>I was curious as to the current price for a used portfolio. B&C has
>reconditioned ones for 189.00....YIKES !!!! This thing is ten years old
>and surely is not still worth that price running XT-technology. Anyone
>have one for sale and wanna shoot me a price ?
>
>Tony

I think I've got one or two here that still work. I've got about $50/ea in
them if you want one......

Later
Gizmo

121. FS Mega4

Newsgroup: comp.sys.atari.st
Date: 1998-06-03 00:00:00 UTC
From: Clay <cmoore@cyberport.com>
Message-ID: <3575FC46.D7969A43@cyberport.com>
Source record: 99644

```
Mega 4 st, nice cond.
GCR latest ver.
Talon Supercharger latest deluxe 1 meg ver. PC emulator or Ram disk
Talon Omniswitch for multisync monitor
about 400 floppies for ST and about 200 for GCR (or more)
Many ST books and manuals incl Motorola manuals on 68k
over 50 games with original disks and docs. some New in box
very nice cond.
also NEC3D multisync monitor $150
everything but the monitor $250

email if interested
```

122. Re: FS Mega4.,..forgot something

Newsgroup: comp.sys.atari.st
Date: 1998-06-03 00:00:00 UTC
From: Clay <cmoore@cyberport.com>
Message-ID: <3575FD1B.27AC748E@cyberport.com>
Source record: 99645

also includes ICD Link2 SCSI interface
and Micropolis 100 meg External HD
and Quantum LPS 105 3.5 scsi drive (if you have an ICD micro SCSI it will fit
in the mega4 case)

plus shipping

123. Re: Designing web pages

Newsgroup: comp.sys.atari.st
Date: 1998-06-03 00:00:00 UTC
From: *@CLIP1.CLIPBOARD.CH
Message-ID: <12L9781648*@CLIP1.CLIPBOARD.CH>
Source record: 99646

On 2 Jun 98 06:27:15 GM, Mark Simpson wrote:
>------
>
>On another note, does the spam software look for e-mail addresses in
>the header only, or is an e-mail address in the signature susceptible
>to being picked up as well?
>
>
Thanks for the info, will have to see if I can afford it next month,
as for the spam stuff, I think it looks for the @ in the address,
so I always include the ranger badge in my address.

starlord@<*>ptw.com

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |
---

124. Re: Rolling screen 60 to 50 Mhz

Newsgroup: comp.sys.atari.st
Date: 1998-06-03 00:00:00 UTC
From: look@my.sig
Message-ID: <3574c3cf.27632028@news.wavetech.net>
Source record: 99692

>Is there a software fix that can correct for programs that roll on a 50
>Mhz monitor because they were meant to output to a 60 Mhz monitor? The
>program "GO5060" bomb on me when I do a reset. Any other options?

I'm guessing your in the US... Hi there :)

Short answer: Try tweaking the vertical sync (hold?) on the monitor...

Longer answer: What monitor are you using? What model 'strange grey box'
for that matter... :) Both my SC1224's work fine in 50hz mode, but who
knows, yours may need a tweak... Or are you using a TV? (yuck... :) I used
to often hook up my STFM to various TV's for gaming. (MidiMaze lives!) But
of course most American TV's don't like 50hz much. A slight nudge to the
vsync always worked for me. Though on at least one, tweaking the knob just
right to keep sync with Atari 50hz and 60hz, and* regular TV broadcasts was
a bit tricky...

As far as software goes, switching the refresh rate is got to be one of the
simplest things to write... :) Just for fun I once wrote a lower border
overscan thingy in pure GFA basic... I don't know what go5060 does exactly,
but I don't know why it would crash your machine. Blame it on something
else... :) If you want I'll email you the hz toggler I have. Its only 145
bytes... (I think I found it on Umich...) Or if your running games/demos
that load from bootsector, look for DCbootit. (Umich :) It works great for
getting that darn "Froggies over the Fence" demo to run... ;P

--
Email should go to a username of lerwick that belongs to yet another annoyed
spam victim at a server who is listed in the DNS as freenet.msp.mn.us
And my homepage URL can be easily figured out from my email address
(bite me spammers)

125. Re: TOS 6.0 : unite and take over ?

Newsgroup: comp.sys.atari.st
Date: 1998-06-03 00:00:00 UTC
From: q-funk@megacom.net
Message-ID: <Ya5d1.141$CB6.515567@wagner.videotron.net>
Source record: 99693

On 31 May 1998 09:59:33 , Charles Silver wrote:
>On 30 May 1998 22:16:02, Thomas Raukamp wrote:
>>Please tell us: What would be a 'serious' solution for a wise old man like
>>you? ;)
>
>Well, a Falcon compatitable TOS v6.0 or a Falcon060 Laptop clone.

I second this idea. Brilliant!
My Stacy *is* good, but a laptop version of Milan with a 800x600 active
matrix screen (256 colour or better) would be really great.

I mean it!!!

There *is* a need for a TT/Falcon laptop that can run MiNTOS and N.AES.

126. Re: ISDN and Falcon/TT

Newsgroup: comp.sys.atari.st
Date: 1998-06-03 00:00:00 UTC
From: q-funk@megacom.net
Message-ID: <lm5d1.142$CB6.515567@wagner.videotron.net>
Source record: 99694

On 31 May 1998 16:12:01 , Peter Rottengatter wrote:
>In article <1QUb1.160$Ua1.1480784@wagner.videotron.net>,
> q-funk@megacom.net (Martin-Eric Racine) writes:
>>
> It should be possible, at least on a TT.
>> However, some providers might require an Ethernet card for this,
>> in which case you'll need a Riebel Ethernet car for the TT.
>>
>> On 27 May 1998 12:13:10 , "Paal Monstad" wrote:
>> >Is it possible to connect an ISDN external box to
>> >the Falcon and TT?
>
>You're kidding ! Maybe you're confusing it with cable modems ?
>For those you usually indeed need an ethernet adapter.

I'm not kidding.

I tried requesting an ISDN line, (I wanted to register a domain and
remain online 24h) but I was told by the phone company that my "PC"
needs an ethernet card, so it can connect into their gizmo.

Then again, maybe the phone company's customer service reps confuse
ADSL and ISDN...

>An external ISDN terminal adapter (no it's *not* a modem) can be
>fitted to any Atari machine. I definitely know STinG workswith it.

Brand, model, drivers, please?

127. Re: IRC

Newsgroup: comp.sys.atari.st
Date: 1998-06-03 00:00:00 UTC
From: q-funk@megacom.net
Message-ID: <At5d1.145$CB6.515567@wagner.videotron.net>
Source record: 99695

On 30 May 1998 22:16:12 , Thomas Raukamp wrote:
>Hi.
>
>Just an idea:
>
>Would it be useful for you to have a regularly IRC-session
(maybe twice a month) with the Milan-team?
>
>Let me know what you think.

Excellent idea!

You are already welcome to join us, everyday on IRCnet #atari.
There are several servers one can choose. Default settings:

/server irc.funet.fi
/join #atari

Notice that some of us are from North America, in which case
we usually get online 7 hours behind Europe (ie: as your are
close to midnight, we are just getting home from work).

I hope to meet you there soon.

Martin-Eric Racine a.k.a. Q-FUNK on #atari

128. Re: United mp3 player effort?

Newsgroup: comp.sys.atari.st
Date: 1998-06-03 00:00:00 UTC
From: cwesterh@dds.nl
Message-ID: <3574ef54.308698@news.utrecht.nl.net>
Source record: 99696
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st

On 02 Jun 1998 14:50:40 +0200, Tomas Berndtsson <tomas@nocrew.org>
wrote:

>I've heard of a few people also working on, or thinking of making, an
>mp3 player for Falcon. I therefore have the suggestion of instead of
>some people trying at their side, we'd try to unite the effort, or at
>least share what we have done so far, or ideas that we have.
>

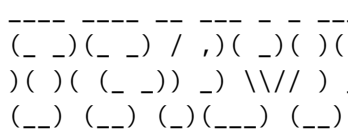
Why don't you make it more general. I have a TT and would like to use
a player to. Is it not possible to make the software use the DSP when
it is there and otherwise the normal processor, just like sometimes
done with the floating point processor?

Cecil Westerhoff.

--

Cecil Westerhoff
E-Mail : cecilld@dds.nl

The whole world is using MS-DOS and Windows.
Am I glad that I am not the whole world.



129. Re: i need cubase desparately...please help.

Newsgroup: comp.sys.atari.st
Date: 1998-06-03 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <3574F234.D594B6C4@hol.REMOVE.THIS.fr>
Source record: 99697

sigma_delta a ï¿½crit:
>
> has anyone got a copy of cubase for the atari? preferably cracked, i'm in
> a bit of a sticky pradicament.
>

Sorry, but if we want to get even minimal support from Steinberg, it
won't be by giving away cracked copies of cubase. Besides, crakced
versions of cubase won't be any more stable than your PC stuff.

Don't you get the feeling that you would be screwing the guy who's
trying to sell his stock of legit copies at ï¿½300 ?

Get yourself a freeware MIDI file player from ftp.lip6.fr or another FTP
site, and don't ask for pirate software on public forums.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

130. Re: Gdzie gry na ST w plikach *.st

Newsgroup: comp.sys.atari.st
Date: 1998-06-03 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <3574F4A2.7DD7BD1D@hol.REMOVE.THIS.fr>
Source record: 99698

```
Janusz Nimitz a ï¿½crit:
>
> Skï¿½d moï¿½na ï¿½ciï¿½gnï¿½iï¿½ gry do PaCifiSTa w postaci spakowanych plikï¿½w *.st?
> W sieci peï¿½no jest informacji w jakich plikach Automation sï¿½ jakieï¿½ gry,
> ale nigdzie nie pisze gdzie siï¿½ one znajdujï¿½ - to irytujï¿½ce.
> Jeï¿½eli moï¿½e ktoï¿½ coï¿½ o tym wie, to niech da znaï¿½ - PLEASE!!!
>
> Mï¿½j e-mail: nimitz@friko3.onet.pl

Well, I'd like to help, but you'd have to aks in english on this forum.

Anyone from Poland care to translate ?

--
Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

131. Re: EZ135 DRIVE NOT RECOGNIZD

Newsgroup: comp.sys.atari.st
Date: 1998-06-03 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <3574F6E7.21CD@ooc.de>
Source record: 99699

kevin dermott wrote:

> there you are! nothing to do with this prob but,since changing to a
> big ide drive partitioning it with hd driver 6. diamond mirror will not
> work on the 1 gig partitions any clues? i have been asking this for a

Probably Diamond Mirror doesn't support partitions of this size. Note
that with TOS 4.0x partitions up to 1 GByte are perfectly legal.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

132. Re: Atari and Amiga Users Unite?

Newsgroup: comp.sys.atari.st
Date: 1998-06-03 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <3574FB0D.6DF40AE9@hol.REMOVE.THIS.fr>
Source record: 99700

Charlie Wood a ï¿½crit:
>
> Hey Nick, you are very negative.
>
> If I have any dreams or aspirations regarding the Atari I'll be sure not to
> post them,
> for you will likely shoot them down.
>

I didn't mean to shoot down your dreams, but you still have to be realistic. You often hear people say: "Hey, why not get a Falcon, put a PPC in it, PCI slots, SIMM memory, recompile TOS, and presto, you have a killer machine". It's not that easy. It's like everybody getting excited about the Wizztronic clone that is only a bunch of specs at the moment. I have an idea what electronic design is all about since I happen to work in that area, and I can tell you that it takes money, time and ressources to do stuff like that. Doing a PPC clone would be as difficult as designing a whole new computer. NeXT failed at this. Be failed at this. Even Amiga Int. has also gone software only. I just can't see how small companies all alone could build a killer PPC machine from scratch.

Then you have the software issue. Even if you port TOS to the PPC (or more likely some flavour of MagiC), you still have a ZERO software base. Believe me, PPC is not the way to go. Coldfire maybe (even then), but not PPC.

> The person may not be technically 100% correct but the idea behind what he
> is saying
> makes sense to me. If you read a post that bugs you, maybe you shouldn't
> reply.

Why not? When you post to a group, you have to be prepared for someone to say that what you said is crap. It's tough, but that's how it works. I apologize if I offended anyone.

> This is not a perfect world.

How true.

>
> I found it ironic that you ended your cynical reply with the word "cheers".

Sorry that you took it for irony. I always thought that cheers was a little friendly note, on what is generally considered a friendly newsgroup.

I must admit that I found more cynical for Jason to give his "cool new ideas" about a PPC Atari, and then in his next post ask for pirate software for his PC emulator.

> Regards,
> Charlie Wood
> spidersi@sprint.ca

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

133. Re: i need cubase desparately...please help.

Newsgroup: comp.sys.atari.st
Date: 1998-06-03 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <35750259.B81EB27@NO.SPAM.emw.ericsson.se>
Source record: 99701

Nicholas Bales wrote:

> > has anyone got a copy of cubase for the atari? preferably cracked, i'm in
> > a bit of a sticky pradicament.
> >
>
> Sorry, but if we want to get even minimal support from Steinberg, it
> won't be by giving away cracked copies of cubase. Besides, crakced
> versions of cubase won't be any more stable than your PC stuff.

Actually I once had a cracked version of Cubase 2.x when I still used
a ST and it was rock solid. It _NEVER_ crashed and was even more solid
than the real thing as the problematic dongel wasn't necessary.

//Magnus kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

134. Re: ISDN and Falcon/TT

Newsgroup: comp.sys.atari.st
Date: 1998-06-03 00:00:00 UTC
From: aeb25@rrz.Uni-Koeln.DE
Message-ID: <6l38iv$32b@news.rrz.Uni-Koeln.DE>
Source record: 99702

Hi there,

Martin-Eric Racine (q-funk@megacom.net) wrote:

: > It should be possible, at least on a TT.
: >> However, some providers might require an Ethernet card for this,
: >> in which case you'll need a Riebel Ethernet car for the TT.

How to hook up an Ethernet card to a telephone line? I have never heard
about this.

: >An external ISDN terminal adapter (no it's *not* a modem) can be
: >fitted to any Atari machine. I definitely know STinG workswith it.
:
: Brand, model, drivers, please?

I have got an Elsa Microlink ISDN/Tl Pro and it works fine.

Regards,

Kerstin

--

###
# #
Kerstin Hoef-Emden
# #
kerstin.hoef-emden@uni-koeln.de
hoef@octopussy.mi.uni-koeln.de
kerstinh@bot.ku.dk
# #
###

135. Re: New NOVA vdi with CAB

Newsgroup: comp.sys.atari.st
Date: 1998-06-03 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_357502c2_roughley@news.dsoe.com>
Source record: 99703

Martin "Nightowl" Byttebier wrote:

> on Tue 02-06-98 16:00 Matt Faehnle wrote:
>
>> Neil Roughley wrote:
>>
>>>> What ever happened to that new NOVA driver that fixed the gif problem
>>>> in CAB? Where can I find it? Has anyone put it one their website?
>>
>>> http://www.excelprinters.com/mach64tt.zip
>>
>>I'm sorry, I guess I should have been more specific. I need the
>>mach32 version for TT.
>
>
> And I need one for the ET6000 4 mb (Hades)

You guys should send Gerhard Huber an e-mail requesting the specific NOVA driver needed. He was kind enough to send me 2.66 and 2.67 for the Mach 64. At first he may tell you to visit their BBS in Germany, so a little on-your-knees 'pleading' won't hurt <g>. In an initial attempt to get 2.67, I did make an expensive visit to the BBS but had no access to the VDI file area anyway.

Contact Gerhard at:

CiEBV at aol.com

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

136. Re: Kmalloc (208) -->(fail): why do I get this?

Newsgroup: comp.sys.atari.st
Date: 1998-06-03 00:00:00 UTC
From: Frank Naumann <fnaumann@hppool.cs.uni-magdeburg.de>
Message-ID: <35752F58.1E89@hppool.cs.uni-magdeburg.de>
Source record: 99704

Hi Martin!

> Can this been caused by MiNT 1.15? Now I think of it this problem occured
> since the day I start using MiNT 1.15.

Please note, 1.15 kernels are pre-releases.
Please use the MiNT mailing list for such bug reports.

> Pid 71 (Manager): Kmalloc (208) --> (fail)
> After a few seconds I can work futher. e.g. if it happened during a search
> I do get the results after these messages stopped feeding the screen.

This means, the internal kernel memory is out and new memory is
allocated.
I have add some more warning messages only.

Tschuess
...Frank

--
ATARI FALCON 040

Internet: fnaumann@cs.uni-magdeburg.de
Mausnet: Frank Naumann @ L2

137. Re: i need cubase desparately...please help.

Newsgroup: comp.sys.atari.st
Date: 1998-06-03 00:00:00 UTC
From: Chris Gray <grayc@se.bel.alcatel.be>
Message-ID: <pk91zt6rbcv.fsf@se.bel.alcatel.be>
Source record: 99705

antispam.sigma_delta@hotmail.com (sigma_delta) writes:

> i phoned up a few shops and nobody had it, apart from one place that was
> going to charge £299, what we paid for vst!, no thank you! i only need it
> till the pc gets fixed!

That's OK, you can still sell it second-hand. I might even be interested
myself ...

--

Chris Gray

138. Re: ISDN and Falcon/TT

Newsgroup: comp.sys.atari.st
Date: 1998-06-03 00:00:00 UTC
From: Chris Gray <grayc@se.bel.alcatel.be>
Message-ID: <pk9wwaypvd0.fsf@se.bel.alcatel.be>
Source record: 99706

aeb25@rrz.Uni-Koeln.DE (Kerstin Hoef-Emden) writes:

> How to hook up an Ethernet card to a telephone line?

Cisco 760 perhaps?

--

Chris Gray

139. Re: Gdzie gry na ST w plikach *.st

Newsgroup: comp.sys.atari.st
Date: 1998-06-03 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6l3hd9$ok2$2@news.campus.mci.net>
Source record: 99707

On 2 Jun 98 14:56:52, Terry May wrote:
]-Re: "Gdzie gry na ST w plikach *.st", nimitz@friko3.onet.pl scribbled the
]-following on 02 Jun 98 @ 19:44:33:
]-
]- n> Sk�d mo�na �ci�gn�� gry do PaCifiSTa w postaci spakowanych plik�w
]- n> *.st? W sieci pe�no jest informacji w jakich plikach Automation
]- n> s� jakie� gry, ale nigdzie nie pisze gdzie si� one znajduj� - to
]- n> irytuj�ce. Je�eli mo�e kto� co� o tym wie, to niech da zna� -
]- n> PLEASE!!!
]-
]-That's easy for you to say.
]-
]- * LED v1.51 * "DO GA DO RIYTAN SHA TOO RAYTAN"
]---
]-
]- Terry May - Las Vegas, NV

```
Terry, you animal! <snicker> Actually, all you have to do is hold a mirror
up in front of your monitor and the hidden message will be revealed. It
says, "I wonder how many dummies will hold a mirror up in front of their
monitor to read this message?" ;-)

-NOT-...

_____________________________________________________________________
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

140. Re: Newsie Nicknames

Newsgroup: comp.sys.atari.st
Date: 1998-06-03 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6l3hsg$ok2$4@news.campus.mci.net>
Source record: 99708

```
On 2 Jun 1998 15:52:07 , Peter Rottengatter wrote:
]-In article <8771_hsideras@mettav.demon.co.r.e.m.o.v.e.t.o.r.e.p.l.y.uk>,
]- hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk (Harry Sideras) writes:
]-> l> All I can add is: I'm running MagiC 5.01 (not the latest, but I'm now
]-> l> waiting for v6.xx in English...). When I tried to run the Jinnee
]-> l> desktop, it complained about something going wrong in the AES and
]-> l> bombed out. After installing the latest version of Wdialog (then
]-> l> around v1.97 I believe) it went OK. Note that the Jinnee docs said:
]-> l> If you don't use MagiC, install Wdialog; if you do run from MagiC,
]-> l> Wdialog is not needed :-)
]-
]-Had you got the sub-menues installed for MagiC ? Maybe they were lacking.
]-
]-
]-> l> And once again, I checked with Wilfried Behne about it, and all he
]-> l> said was "Eeeeeeeeeerrrrrrrrrmmmmmm................"
]->
]-> Strange. He wrote WDialog and is also involved in Magic, isn't he?
]-
]-No. He's a friend of Andreas Kromke who does MagiC, but is not involved.
]-
]-
]-Cheers Peter
]---
]-------------------------------------------------------------------------
]- Peter Rottengatter perot@pallas.amp.uni-hannover.de
]- http://www.stud.uni-hannover.de/~perot
]-------------------------------------------------------------------------
]-.

So what does Wdialog do, and when do you need it? I've got it in my auto
folder as well... Thanks! ;-)

_____________________________________________________________
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

141. Re: Atari and Amiga Users Unite?

Newsgroup: comp.sys.atari.st
Date: 1998-06-03 00:00:00 UTC
From: Robert Lowes <robert-work@zetnet.co.uk>
Message-ID: <6l3i92kol1@roch.zetnet.co.uk>
Source record: 99709

<snip>

>Even Amiga Int. has also gone software only

Actually, while Amiga International is simply a sales and marketing company, Amiga Incorporated is developing new hardware. And the parent company, Gateway 2000 is hardly small fry in a big pond.

That's not to say that software developed for one machine could be recomplied for another. For example, a program wriiten in a C variant or 68k assembler could be converted from the Amiga to the Atari without too much difficulty. Software houses used to do this all the time, either for games or applications. Hell, they used to take the best Amiga games like The Chaos Engine, Zool, Cannon Fodder and Zeewolf and port them to the Sega Megadrive! It works both ways, since Desert Strike/Jungle Strike on the Sega was ported to AND improved on the Amiga.

142. Re: United mp3 player effort?

Newsgroup: comp.sys.atari.st
Date: 1998-06-03 00:00:00 UTC
From: Tomas Berndtsson <tomas@nocrew.org>
Message-ID: <yz8emx6r3j4.fsf@sara.lysator.liu.se>
Source record: 99710
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st

cwesterh@dds.nl (Cecil Westerhoff) writes:

> >I've heard of a few people also working on, or thinking of making, an
> >mp3 player for Falcon. I therefore have the suggestion of instead of
> >some people trying at their side, we'd try to unite the effort, or at
> >least share what we have done so far, or ideas that we have.
>
> Why don't you make it more general. I have a TT and would like to use
> a player to. Is it not possible to make the software use the DSP when
> it is there and otherwise the normal processor, just like sometimes
> done with the floating point processor?

The problem is that even a "fast" CPU as 32MHz 030 is too slow for mp3 decoding. The FPU surely helps a lot, but still not enough to be able to do it in realtime. There are some ways to make the decoder much fast, if the quality of the sound is reduce significally.

Although optimization for CPU/FPU and DSP assembler are quite different, you're probably right in that development of both can take advantage from each other. You're free to try ;)

Tomas - tomas[@.]nocrew.org

143. Re: Atari and Amiga Users Unite?

Newsgroup: comp.sys.atari.st
Date: 1998-06-03 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <357550D7.2A0BB8@hol.REMOVE.THIS.fr>
Source record: 99711

Robert Lowes a ï¿½crit:
>
> <snip>
>
> >Even Amiga Int. has also gone software only
>
> Actually, while Amiga International is simply a sales and marketing company,
> Amiga Incorporated is developing new hardware. And the parent company,
> Gateway 2000 is hardly small fry in a big pond.
>

I agree, but even for them success doesn't seem to be guaranteed.

> That's not to say that software developed for one machine could be
> recomplied for another. For example, a program wriiten in a C variant or 68k
> assembler could be converted from the Amiga to the Atari without too much
> difficulty. Software houses used to do this all the time, either for games
> or applications. Hell, they used to take the best Amiga games like The Chaos
> Engine, Zool, Cannon Fodder and Zeewolf and port them to the Sega Megadrive!
> It works both ways, since Desert Strike/Jungle Strike on the Sega was ported
> to AND improved on the Amiga.

True for games, but as soon as you start using the machine's GUI it
becomes more difficult to port directly from one to the other, and the
future is in those serious apps, not games.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

144. Re: Atari and Amiga Users Unite?

Newsgroup: comp.sys.atari.st
Date: 1998-06-03 00:00:00 UTC
From: Robert Lowes <robert-work@zetnet.co.uk>
Message-ID: <6l3moeljd1@roch.zetnet.co.uk>
Source record: 99712

>Eric Hays wrote in message <6l1vpr$688$1@mark.ucdavis.edu>...

>I'm not much familiar with the Amiga custom chipsets, and can't stand the
>heat of the advocacy groups, nor wanted to sort through the inflated
>claims. What did / does the Amiga custom chip set consist of / do?

Basically, the custom chips are dedicated processors for sound, graphics, etc. In 1985, the Atari ST had a Motorola 68000 running at 8mhz, which as I understand it, handled the data, input/output, sound and graphics. The Amiga 1000 had a Motorola 68000 running at 7.14 mhz, BUT, with the custom chips to handle everything apart from actually running the code of a program, the Amiga actually had a speed advantage over the ST. With the data spread over several (then) advanced chips, with a dedicated purpose, the Amiga had an Advantage over the ST for performance, despite higher prices for both hardware and software.

Not to say that I think Atari's are cruddy computers, though. Any non-Windows machine is OK in my book. ;-)

145. Re: Atari and Amiga Users Unite?

Newsgroup: comp.sys.atari.st
Date: 1998-06-03 00:00:00 UTC
From: Robert Lowes <robert-work@zetnet.co.uk>
Message-ID: <6l3nt8lmj1@roch.zetnet.co.uk>
Source record: 99713

Nicholas Bales wrote in message <357550D7.2A0BB8@hol.REMOVE.THIS.fr>...
>Robert Lowes a crit:

>> <snip>

>I agree, but even for them success doesn't seem to be guaranteed.

Sadly true The majority will probably follow Major Bill like lemmings over a cliff.

>True for games, but as soon as you start using the machine's GUI it
>becomes more difficult to port directly from one to the other, and the
>future is in those serious apps, not games.

They used to produce apps like Protext for both machines though. Still, the GUI's of both the Amiga and Atari have had various add ons to the original environment since then. Amiga has Magic User Interface, Magic Workbench and New Icons. the Atari has Magic...erm...and loads or other things. Probably. ;-)

146. Re: StinG/CAB/CAB.OVL

Newsgroup: comp.sys.atari.st
Date: 1998-06-03 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <3441_outrider@lvdi.net>
Source record: 99714

Re: "StinG/CAB/CAB.OVL", Peter Rottengatter scribbled the following on 02 Jun 98 @ 15:47:48:

PR> Nope that's wrong. Threading is based on the References line in
PR> the header, even if the subject is changed the thread linking is
PR> done. That is, if the poster used a proper news client.
PR> Unfortunately, there are many people here using news clients
PR> which damage the References line or do not include it in the
PR> first place. Net2Net is one of those, STarBox another. NEWSie
PR> 0.88 has such a bug too, I don't know if it's fixed in V0.90.

What are you talking about? I thought we established long ago that Net2Net does indeed properly use the reference line? Is there something wrong with this message?

* LED v1.51 * I used to be dyslexic, but I'm KO now.
--

Terry May - Las Vegas, NV

147. Re: United mp3 player effort?

Newsgroup: comp.sys.atari.st
Date: 1998-06-03 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <896886530.805735@tornado.itea.ntnu.no>
Source record: 99715
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st

In comp.sys.atari.programmer Tomas Berndtsson <tomas@nocrew.org> wrote:

> The problem is that even a "fast" CPU as 32MHz 030 is too slow for mp3
> decoding. The FPU surely helps a lot, but still not enough to be able
> to do it in realtime. There are some ways to make the decoder much
> fast, if the quality of the sound is reduce significally.

The Amiga has several mp3-players, a few of them even works in
real-time on 14MHz 020. Sure, the sound-quality isn't the best, but
I'm sure that one of these players can be converted to a 030-Atari.
Not that I want to do it... ;-)

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

148. Re: Designing web pages

Newsgroup: comp.sys.atari.st
Date: 1998-06-03 00:00:00 UTC
From: <>
Message-ID: <35753b7b.0@news.ptw.com>
Source record: 99716

```
On 3 Jun 1998 01:53:18 , jim wrote:
>you can do it w/o spending a penny ... html is an open protocol and it
>is very well documented on-line ... if you don't need too much spoon
>feeding and can work from 'reference' like texts then its all out there
>....
>i'm not sure how CAB is dealing with these sites thesedays ... you might
>have to use a pc (internet cafe) if CAB aint happy with all the bells
>and whistles ...
>
>i can email you the HTML4.0 spec if you like ... 984Kb ... simple HTML,
>CAB will be as happy as larry
>
Sure e-mail me it, and there are ' 0 'internet cafes anywere in
the Rosamond/Lancaster/Palmdale area.

---------------------------------------------------------------------
Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |
---------------------------------------------------------------------
```

149. Re: Designing web pages

Newsgroup: comp.sys.atari.st
Date: 1998-06-03 00:00:00 UTC
From: <>
Message-ID: <35753b75.0@news.ptw.com>
Source record: 99717

```
On 2 Jun 98 14:56:50, Terry May wrote:
>Re: "Designing web pages", rcain@zetnet.co.uk scribbled the following on 02
>Jun 98 @ 09:28:50:
>
> r> Why not grab the demo version of Home Page Penguin, Dennis. This
> r> will automate most of the design.
>
>What is disabled in the demo version?
>
> * LED v1.51 * "D'oh!" - Homer Simpson
>--
>
> Terry May - Las Vegas, NV
>.
I missed this post, was there a place to D/L it from?

---------------------------------------------------------------------
Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |
---------------------------------------------------------------------
```

150. FA - Atari ST Owner's Manuals - ends 6/6

Newsgroup: comp.sys.atari.st
Date: 1998-06-03 00:00:00 UTC
From: Suz <redwood@super.zippo.comNOSPAM>
Message-ID: <6l3os1$dq3$1@supernews.com>
Source record: 99718
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.misc

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=16012960

151. Re: Atari and Amiga Users Unite?

Newsgroup: comp.sys.atari.st
Date: 1998-06-03 00:00:00 UTC
From: Robert Lowes <robert-work@zetnet.co.uk>
Message-ID: <6l3oollpe1@roch.zetnet.co.uk>
Source record: 99719

Actually, one of the guys who designed the Amiga custom chips also designed the chips for one of Ataris 8 bit machines (800xl, I think Just before the ST at least.). Anyhow, the machine did great money. The team were gettting ready to work on a 16bit system and Atari sacked them, thinking they wouldn't need them any more. Shortly after, they designed the Amiga chipset and Atari (ie Jack Tramiel) live to regret it when the Amiga emerged as the more powerful system.

The Atari got screwed, Amiga got screwed, etc, etc. Uncle Bill has embraced the world with his nightmare vision. Och well.

152. FA - Sublogic JET for ATARI ST - ends 6/6

Newsgroup: comp.sys.atari.st
Date: 1998-06-03 00:00:00 UTC
From: Suz <redwood@super.zippo.comNOSPAM>
Message-ID: <6l3onn$bg2$1@supernews.com>
Source record: 99720
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.misc

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=16017566

153. Re: Atari and Amiga Users Unite?

Newsgroup: comp.sys.atari.st
Date: 1998-06-03 00:00:00 UTC
From: Hans Wessels <mr_ni@mst.tn.utwente.nl>
Message-ID: <357569E9.3CEA@mst.tn.utwente.nl>
Source record: 99721

Eric Hays wrote:
>
> Clockmeister (gerryvdb@SPAMFREEtnet.com.au) wrote:
> :
> : The Amiga custom chipset would require more then a "few minor adjustments",
> : the 68k in the older Amiga's didn't act as much more then a support chip
> : for the custom chips.
>
> I'm not much familiar with the Amiga custom chipsets, and can't stand the
> heat of the advocacy groups, nor wanted to sort through the inflated
> claims. What did / does the Amiga custom chip set consist of / do?
>

I am not an Amiga specialist, but I read sometiem ago through the
Amiga hardware specifications as I was working on a .MOD player.

From what I remeber the Amiga has a soundchip doing 4 channel
DMA digisound, using DMA, the replay frequence isn't fixed like
the STe's but for every channel programmeble. Every channel has
its own volume control. The whole 4-channel .MOD format was a
set of values that could be used directly for the Amiga soundchip
registers.

The graphics hardware is much more flexible than the ST's and even
STe's. It has bitplanes too, but they are not interleaved. It is
possible to use overlays. The display colors can be updated on
any adres using DMA loading.

Last but not least the machine has a blitter that is quite powerfull.

For more and exact informations you have to ask an Amiga guru.

Hans

154. Re: Rolling screen 60 to 50 Mhz

Newsgroup: comp.sys.atari.st
Date: 1998-06-03 00:00:00 UTC
From: Hans Wessels <mr_ni@mst.tn.utwente.nl>
Message-ID: <35756DCE.4112@mst.tn.utwente.nl>
Source record: 99722

```
Callum Lerwick wrote:
>
> >Is there a software fix that can correct for programs that roll on a 50
> >Mhz monitor because they were meant to output to a 60 Mhz monitor? The
> >program "GO5060" bomb on me when I do a reset. Any other options?

Program to switch form 50 to 60 Hz and back in C:

#include <tos.h>

void knal()
{
*(byte *)0xFFFf820aL ^= 2;
}

int main(void)
{
Supexec(knal);
return 0;
}

Same thing is assembly:

pea knal
move.w #$26,-(sp)
trap #14
addq.l #6,sp
clr.w -(sp)
trap #1
knal:
moveq #2,d0
eor.b d0,$ffff820a.w
rts

Do it in basic (Gfa)
spoke $ffff820a,speek($ffff820a) XOR 2
(Not 100% sure about this one.)

Note: all three not tested but should work.

Hans
```

155. Weird 1st time on IRC

Newsgroup: comp.sys.atari.st
Date: 1998-06-03 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <6l3v53$2sb$1@excalibur.flash.net>
Source record: 99723

Hello!

I just had a very strange experience. I've never used IRC before, so I thought I'd give it a shot. I saw in a post here, the server irc.funet.fi, so using AtariIRC with STiNG, I typed "/server irc.funet.fi", and when it looked connected, I typed "/join #atari". I waited a few seconds and suddenly it said, "You are not welcome on this server: ^OAbusive Host". What does this mean? Did I do anything wrong? Are my settings possibly incorrect? What should I check to make sure my settings are right? Thanks!

Mike Freeman
nameerf@flash.net

156. Re: Nova and Notator?

Newsgroup: comp.sys.atari.st
Date: 1998-06-03 00:00:00 UTC
From: ddc@imaginet.fr
Message-ID: <6l3v8h$h1b$1@news.imaginet.fr>
Source record: 99724

On 2 Jun 1998 00:55:17 , "Paal Monstad" wrote:
>Will Notator 3.21 and a NOVA graphics card (Mega
>STE) work together?
Well, it depends on what you call "work". I just had a check to be sure:
- it crashes in every color resolution,
- the main page works in 640*400, 640*480 monochrome (above, the display is a total mess), but there is no benefit in it, the amount of information displayed is exactly the same. It is not possible to acess Edit (i.e., the score) in these resolutions. These resolutions, although limited, could be useful to quickly check or play a song without having to switch to emulation (RESWITCH.PRG can do this automatically),
- it works fully with the mono emulator provided with NOVA drivers (of course, with this emulator, the display is a little jerky). The only benefit I can see in this is to avoid switching screen.

Hope this helps,

--
Didier BRIEL
ddc@imaginet.fr

157. The CD-ROM Drive Saga!!!! Continues:(

Newsgroup: comp.sys.atari.st
Date: 1998-06-03 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <896896906.17245.0.nnrp-07.c1ed1184@news.demon.co.uk>
Source record: 99725
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I'm still having problems connecting a CD-ROM drive to my beloved STE:((

I haven't until the last few days or so, been able to test the SCSI device (CDR) with another hard drive; this was a power computing SCSI. I am getting exactly the same response as I did before; Hard Drive failing to boot and the HD structure not being recognised correctly (760+meg of used data on a 127 or 52 meg HD!)

I have now able to try them connected to a PC, and they work in perfect harmony with each other.

The HD's are a MiniS 127meg, using a Quantum LS127S which has internal terminator, easily changed ID and has the parity switched via software (or so the ICD info tells me) and the ICD software claims that parity is disabled! The other HD is Quantum 54meg drive, fixed ID=6 and internal terminators.

The CDR's is an Apple CD300 with a Sony 8003A machinism, easily changed ID and no internal termination. The other mechanism that I've tried is a Toshiba XM-3301B.

The DMA-SCSI adpators that I've used/tried are: ICD Link 2, Translator as supplied from System Solutions with the MiniS HD and the one supplied with the Power Computing HD.

I have also tried it on at least 7 different ST's: 2 x STE's under 1.62, 2 x STE's under 1.6, 2 x STFM under 1.2 and 1 x STFM under 1.4.

One 1.62 and both 1.6 STE's were 4 meg, the other 1.62 was tried with all possible memory configurations. One 1.2 STFM was a 1 meg and the other 1.2 & 1.4 are 1/2 meg's. And finally I have also tried under 2.06 on a 1.6 & a.62 STE's with 4 meg.

I have used the following HD drivers: ICD v6.5.5, HD Driver v3.1, HD Driver 7.1 Demo, GBHD v5.02 and a German one. The CD driver tried are Spin v34, Extendos Pro and MetaDOS 27.

I have checked for the following: clashes with ID numbers, removal of internal terminators and soley relying on external (i.e. on the end of the chain), also every possible combination using both internal and external terminators. All devices work with each other with NO problems on a PC.

Because they are working on a PC makes me believe that I've done or am doing something wrong! All I want is to get the #@*&~%# things working

with each other, before I crack up.
Cheers! for now
Steve

---------------------->>>> Quote Of The Month <<<<--------------------
* 'Do not use a hatchet to remove a fly from your friend's forehead.' *
--
* Email: steve@steverosie.demon.co.uk | IRC Channels *
* URL: www.steverosie.demon.co.uk | #atari #jesuscafe *
* IRC: mockbird | #atari1 if #atari on invite *
--
Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

158. Re: i need cubase desparately...please

Newsgroup: comp.sys.atari.st
Date: 1998-06-03 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6l45ct$nc0$1@roch.zetnet.co.uk>
Source record: 99726

On 2 Jun 1998 21:39:05 , Katherine L Ellis wrote:
>duh that's stupid. stupid mentality.
>Sorry no other came to my mind reading your message.
>
>On 3 Jun 1998, sigma_delta wrote:
>
>>has anyone got a copy of cubase for the atari? preferably cracked, i'm in
>>a bit of a sticky pradicament.
>>

sounds like a wind up to me, why not just hire a cubase setup

kev
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

159. Re: Atari and Amiga Users Unite?

Newsgroup: comp.sys.atari.st
Date: 1998-06-03 00:00:00 UTC
From: Chris Gray <grayc@se.bel.alcatel.be>
Message-ID: <pk9pvgqplht.fsf@se.bel.alcatel.be>
Source record: 99727

"Robert Lowes" <robert-work@zetnet.co.uk> writes:

> >Eric Hays wrote in message <6l1vpr$688$1@mark.ucdavis.edu>...
>
> >I'm not much familiar with the Amiga custom chipsets, and can't stand the
> >heat of the advocacy groups, nor wanted to sort through the inflated
> >claims. What did / does the Amiga custom chip set consist of / do?
>
>
> Basically, the custom chips are dedicated processors for sound, graphics,
> etc. In 1985, the Atari ST had a Motorola 68000 running at 8mhz, which as I
> understand it, handled the data, input/output, sound and graphics.

Not sure about the ur-ST, but all the models I own have support chips for
video, sound, DMA, keyboard, etc.. Maybe the A1000 just had better ones
or a better bus architecture ...

--

Chris Gray

160. Re: Atari and Amiga Users Unite?

Newsgroup: comp.sys.atari.st
Date: 1998-06-03 00:00:00 UTC
From: Sven Persson <sven.persson@mbox301.swipnet.se>
Message-ID: <01bd8f20$aaa04ec0$0151f482@sven133>
Source record: 99728

Ohoy there, Nick!

A _bit_ negative or what? :)

At least he's got some visions/ideas!

/Peter

161. Re: Fileselector

Newsgroup: comp.sys.atari.st
Date: 1998-06-03 00:00:00 UTC
From: dcroker@fortress.org.uk
Message-ID: <3255_dcroker@fortress.org.uk>
Source record: 99729

Nostrodamus phrophesised this from Harry to All...

Hi Harry!

HS> *Hi Peter*, on 21 May 98 you wrote: ...respect, brethren
p>> Organization: The <Fortress> BBS
p>>
p>> In a message of <07.05.98>, hall@post1.com (90:102/0.99) writes:
h>>> Regarding "Selectric" -I've never had any problems at all with it
p>>
p>> I like it too, and use it a lot but I /have/ had problems with it
p>> 'sticking' in a nested sub-directory when changing drives. With

I had this problem with Selectric as well I'm afraid.

p>> CixRead this (?), on some occasions, results in the remaining
p>> messages being written to the wrong folder after those marked for
p>> deletion have been deleted on leaving a topic. At least I've had no
p>> problems like that when I disabled Selectric for Comms.

Ditto, also the same effect seen with Freedom (V1.15) if I've another prog
running in the background - it seems that the copy process that occurs before
a purge sometimes gets the directory of the other prog as a destination.

HS> It's got some excellent features but I haven't been happy with any
HS> file selector since I moved away from UIS... B^{<

I presume that it's not compatible with MagiC?

Speak to 'ya later!

Rgds, Derryck

--

162. Re: Newsie Nicknames

Newsgroup: comp.sys.atari.st
Date: 1998-06-03 00:00:00 UTC
From: dcroker@fortress.org.uk
Message-ID: <3256_dcroker@fortress.org.uk>
Source record: 99730

Nostrodamus phrophesised this from Harry to All...

Hi Harry!

HS> Sideras) Organization: The Tavern BBS
HS>
HS> *Hi Louis*, on 21 May 98 you wrote: ...respect, brethren
l>>
l>> On 21 May 98, pwest wrote:
>>> In a message of 09.05.98, rojewski@primenet.com writes:
r>>>> Magic has WDialog built in! So WDialog is available without being
r>>>> separately loaded with Magic.
>>>
>>> There was some discussion about this recently here(?) and in a

l>> All I can add is: I'm running MagiC 5.01 (not the latest, but I'm
l>> now waiting for v6.xx in English...). When I tried to run the Jinnee
l>> desktop, it complained about something going wrong in the AES and
l>> bombed out. After installing the latest version of Wdialog (then

HS> This is old information, which was accurate when WDialog was at v1.1x

HS> The latest version of WDialog I'm aware of is v1.98

Now at V2.0.

l>> And once again, I checked with Wilfried Behne about it, and all he
l>> said was "Eeeeeeeeeerrrrrrrrrmmmmmm................"
HS>
HS> Strange. He wrote WDialog and is also involved in Magic, isn't he?

Sounds like it's a patch that should have been included in MagiC but hasn't
for some reason!

Speak to 'ya later!

Rgds, Derryck

--

163. Re: Designing web pages

Newsgroup: comp.sys.atari.st
Date: 1998-06-03 00:00:00 UTC
From: cgood@cix.compulink.co.uk
Message-ID: <EtzqB1.HsF@cix.compulink.co.uk>
Source record: 99731

```
>i can email you the HTML4.0 spec if you like ... 984Kb ... simple HTML,
>CAB will be as happy as larry

Wouldn't mind a copy too, please:)

Chris Good
```

164. Re: Designing web pages

Newsgroup: comp.sys.atari.st
Date: 1998-06-03 00:00:00 UTC
From: Christian Ratsch <ratsch@atari-computer.de>
Message-ID: <3575989e.0@news.uni-X.net>
Source record: 99732

```
Hi there!
```

>Is there anykind of a book or text file that'll tell you how to
>design a web page? I want to start work on mine.
A very good (free) one is the SelfHTML compendium of Stefan M�nz. It�s in German, but it�s the Web version of a printed book (so not one of those three-pages-how-to-learn-HTML you find on the web massively). Also JavaScript, CGI/Pearl and CSS are explained in it. But attention, the ZIP is about 1.5 MB!

--
Tsch�
Christian

Reply to: ratsch@atari-computer.de !!!
www.atari-computer.de/ratsch/

165. Atari Portfolio

Newsgroup: comp.sys.atari.st
Date: 1998-06-03 00:00:00 UTC
From: zman851014@aol.com
Message-ID: <1998060320090300.QAA02412@ladder03.news.aol.com>
Source record: 99733

Wanted a serial port for Atari Portfolio

166. A "Few" questions:

Newsgroup: comp.sys.atari.st
Date: 1998-06-03 00:00:00 UTC
From: ab453@cleveland.Freenet.Edu
Message-ID: <6l4aoeqcb1@pale-rider.INS.CWRU.Edu>
Source record: 99734

Here goes:

1.) Where can I get the in-depth info on the 1040STf?
2.) Can support chips for the 1040STf still be had?
3.) What is the max memory the 1040STf can have, in the memory map?
4.) If a 68000 embedded processor was running, the 68306 for
example, at 20MHz, would existing software not run?

Just the start...

Jim
--
" A friend loves at all times, and a brother is born for
adversity." Proverbs 17:17
"Your eyes have never seen a monitor so big or a
TV so clear!" - VideoTurtle

167. Scanner support

Newsgroup: comp.sys.atari.st
Date: 1998-06-03 00:00:00 UTC
From: tkelly@pressenter.com
Message-ID: <6l4c3rahe1@jair.pressenter.com>
Source record: 99735

Can anyone tell me what flatbed scanners are supported by software on
the ST/TT? I'm starting a project that involves getting a scanner
for my PC and I thought it would be nice if I could also use it with
my TT on occasion.

--Terence Kelly

168. FS: The Link w/DMA cable

Newsgroup: comp.sys.atari.st
Date: 1998-06-03 00:00:00 UTC
From: sfpu@scfn.thpl.lib.fl.us
Message-ID: <6l4aio$8go$1@ns1.thpl.lib.fl.us>
Source record: 99736

The link the new one with the LED indicator to denote it is working, DMA cable and software.....$30.00 Plus 5.00 shipping to anywhere in the United States via US PRIORITY MAIL 3 day service to you total of $35.00 Shipped, no c.o.d.'s, prepay by money order only...e-mail replies please only and thank you. sfpu@scfn.thpl.lib.fl.us

169. Re: Weird 1st time on IRC

Newsgroup: comp.sys.atari.st
Date: 1998-06-03 00:00:00 UTC
From: jim <jim@studio9.demon.co.uk>
Message-ID: <3575C020.E8D9DD6F@studio9.demon.co.uk>
Source record: 99737

The abusive host error means that the server you contacted thinks that you've been on before and been a nuisance and got banned!! From your post I assume you haven't. In some way your config matches that of a known list of unwelcome visitors - perhaps your IP or nickname. Don't change anything your end, contact the sysop of irc.funet.fi and tell them what's going on ... all just a harmless case of mistaken identity I'm sure!

jim

Michael and Nicole Freeman wrote:

> Hello!
>
> I just had a very strange experience. I've never used IRC
> before, so I thought I'd give it a shot. I saw in a post here, the
> server irc.funet.fi, so using AtariIRC with STiNG, I typed "/server
> irc.funet.fi", and when it looked connected, I typed "/join #atari". I
>
> waited a few seconds and suddenly it said, "You are not welcome on
> this server: ^OAbusive Host". What does this mean? Did I do anything
> wrong? Are my settings possibly incorrect? What should I check to make
>
> sure my settings are right? Thanks!
>
> Mike Freeman
> nameerf@flash.net

--
* Mr J.M.A. Harris.
* 9 Argyle Road, Brighton, East Sussex, BN1 4QA, United Kingdom.
+ 44 (0)1273 625875.
* jim@studio9.demon.co.uk ~ http://www.studio9.demon.co.uk
* Postgraduate Student of Hypermedia Studies
* (http://www.hrc.wmin.ac.uk)
* @ Advanced interactive web site design
* @ CD-ROM authoring
* @ Internet and Multimedia Installations and Events
* @ Digital Music
* Also at this address Mr C.Hope, Mr S.Grainger and Miss S.Kpakra.

170. Re: Gdzie gry na ST w plikach *.st

Newsgroup: comp.sys.atari.st
Date: 1998-06-03 00:00:00 UTC
From: Maciek <m@polbox.com>
Message-ID: <3575C047.93611FB4@polbox.com>
Source record: 99738

>Skï¿½d moï¿½na ï¿½ciï¿½gnï¿½ï¿½ gry do PaCifiSTa w postaci spakowanych plikï¿½w *.st?
> W sieci peï¿½no jest informacji w jakich plikach Automation sï¿½ jakieï¿½ gry,
>ale nigdzie nie pisze gdzie siï¿½ one znajdujï¿½ - to irytujï¿½ce.
>Jeï¿½eli moï¿½e ktoï¿½ coï¿½ o tym wie, to niech da znaï¿½ - PLEASE!!!

Well, somebody was right, this not a piece of mirror writing, but a
message in Polish. It translates (roughly) as follows:

"Where can I find games for Pacifist in the form of packed "*.st" files?
There are a lot of mentions of these files on the web, but I cannot find
the exact addresses. If somebody can help me, let me know".

--

171. Re: PH Player 4.4 - Plays MIDI via DMA

Newsgroup: comp.sys.atari.st
Date: 1998-06-03 00:00:00 UTC
From: jim <jim@studio9.demon.co.uk>
Message-ID: <3575C1FE.921B5CC7@studio9.demon.co.uk>
Source record: 99739

Charles Silver wrote:

> Ahh, I don't have a Midi Machine,

Try the CASIO GZ50M, its a General MIDI compatible sound module so it
will play all midi files off the web etc ...

its no great shakes but you'll find 'em for less than 100 (uk pounds)

jim

--
* Mr J.M.A. Harris.
* 9 Argyle Road, Brighton, East Sussex, BN1 4QA, United Kingdom.
+ 44 (0)1273 625875.
* jim@studio9.demon.co.uk ~ http://www.studio9.demon.co.uk
* Postgraduate Student of Hypermedia Studies
* (http://www.hrc.wmin.ac.uk)
* @ Advanced interactive web site design
* @ CD-ROM authoring
* @ Internet and Multimedia Installations and Events
* @ Digital Music
* Also at this address Mr C.Hope, Mr S.Grainger and Miss S.Kpakra.

172. Re: Gdzie gry na ST w plikach *.st

Newsgroup: comp.sys.atari.st
Date: 1998-06-03 00:00:00 UTC
From: kmaj@smok.krakus.top.pl
Message-ID: <3575d6a23ff62b1@smok.krakus.top.pl>
Source record: 99740

on Tue 02-06-98 19:44 Janusz Nimitz wrote:

> Skďż˝d moďż˝na dďż˝ciďż˝gnďż˝? gry do PaCifiSTa w postaci spakowanych plikďż˝w *.st?
> W sieci peďż˝no jest informacji w jakich plikach Automation sďż˝ jakieďż˝ gry,
>ale nigdzie nie pisze gdzie si? one znajdujďż˝ - to irytujďż˝ce.
>Jeďż˝eli moďż˝e ktoďż˝ coďż˝ o tym wie, to niech da zna? - PLEASE!!!

He wanted to send this posting to the NG pl.comp.sys.atari :)

--
Greetings from Okami Newsreader user.
-
Krzysztof Maj
<kmaj@smok.krakus.top.pl>

173. Off Topic: Four Corners of the World

Newsgroup: comp.sys.atari.st
Date: 1998-06-03 00:00:00 UTC
From: Clair Shaw <Clair@shaw1.demon.co.uk>
Message-ID: <5k5WxTAROad1QwIU@shaw1.demon.co.uk>
Source record: 99741

```
At Mon, 1 Jun 1998,13:42:23 (message <6kub3v$f8r$5@news.campus.mci.net>)
DarkChyld (from The DarkForce! BBS) at mailto:thechyld@pcc-
uky.campus.mci.net sent a 17 line-long message in comp.sys.atari.st
called "Atari Computing CD-ROM update" saying:
>On 31 May 1998 20:32:52, Clair Shaw wrote:
>
> (off-topic, but I couldn't resist!) ;-)
>
>]-PONDER FOR JUNE: Why do they say "4 corners of the world" when it's round?
>
> Ever look at a map? ;-)

erm, yes...

WHY do people have to answer my sig? I'll have to change it now! :-)

--
Clair Shaw Alias: C|D|S
Mailto:Clair@Shaw1.demon.co.uk WWW: http://www.shaw1.demon.co.uk
ICQ: 1043359 Pager: 1043359@pager.mirabilis.com
---------------------------------------------------------------------------
Now hang on while I think of one.... :-)
```

174. Re: Designing web pages

Newsgroup: comp.sys.atari.st
Date: 1998-06-03 00:00:00 UTC
From: jim <jim@studio9.demon.co.uk>
Message-ID: <35749E7E.E4C0ECB6@studio9.demon.co.uk>
Source record: 99786

you can do it w/o spending a penny ... html is an open protocol and it is very well documented on-line ... if you don't need too much spoon feeding and can work from 'reference' like texts then its all out there ...

unsurprisingly there is loads at microsofts site and netscapes site, i prefer the latter and they have a full HTML4.0 reference to download ...

i'm not sure how CAB is dealing with these sites thesedays ... you might have to use a pc (internet cafe) if CAB aint happy with all the bells and whistles ...

i can email you the HTML4.0 spec if you like ... 984Kb ... simple HTML, CAB will be as happy as larry

... good luck!
oh and viva atari /|\

starlord@ ptw.com (Dennis Bishop) wrote:

> Is there anykind of a book or text file that'll tell you how to
> design a web page? I want to start work on mine.
>
> ---
> Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
> 470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
> Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
> starlord@ptw.com | | Astronomy/IAR-LIST |
> ---

--
* Mr J.M.A. Harris.
* 9 Argyle Road, Brighton, East Sussex, BN1 4QA, United Kingdom.
+ 44 (0)1273 625875.
* jim@studio9.demon.co.uk ~ http://www.studio9.demon.co.uk
* Postgraduate Student of Hypermedia Studies
* (http://www.hrc.wmin.ac.uk)
* @ Advanced interactive web site design
* @ CD-ROM authoring
* @ Internet and Multimedia Installations and Events
* @ Digital Music
* Also at this address Mr C.Hope, Mr S.Grainger and Miss S.Kpakra.

175. Re: How do I convert PC samples to work on a STFM?

Newsgroup: comp.sys.atari.st
Date: 1998-06-03 00:00:00 UTC
From: jim <jim@studio9.demon.co.uk>
Message-ID: <35749F9A.25551F5C@studio9.demon.co.uk>
Source record: 99787

'525' is the bees-knees for this, its shareware too :) 'Zero-x' is excellent too and does a bucket-load more than just conversion - imagine Soundforge/Wavelab/Recycle all rolled into one :))) but is comm, costs 180ukp.

They probably 'sound funny' on the FM because the audio hardware cannot playback at the original frequency.

Deano wrote:

> Can anyone help. I have tried recording samples from tape but keep
> getting too much background noise. I want to record my samples on the
> PC and convert them so they work on the STFM. I can get them to work
> on the STE but they don't sound right on the FM. Any sample converters
>
> that will convert PC recorded samples to work on the FM?
>
> --
> Yours Faithfully (In a very Silly way)
> Deano (Silly Software Programmer)
> Email Deano@zetnet.co.uk
> http://www.users.zetnet.co.uk/sillysoftware/
> --

--
* Mr J.M.A. Harris.
* 9 Argyle Road, Brighton, East Sussex, BN1 4QA, United Kingdom.
+ 44 (0)1273 625875.
* jim@studio9.demon.co.uk ~ http://www.studio9.demon.co.uk
* Postgraduate Student of Hypermedia Studies
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* Also at this address Mr C.Hope, Mr S.Grainger and Miss S.Kpakra.

176. milan

Newsgroup: comp.sys.atari.st
Date: 1998-06-03 00:00:00 UTC
From: jim <jim@studio9.demon.co.uk>
Message-ID: <3574A3B3.DCEC2647@studio9.demon.co.uk>
Source record: 99788

i think CAB should be bundled with the Milan and marketed as a low-cost
but powerful internet solution ...
micro$ monopolistic image should be play on to the full ... buy Milan
its European, make it chic ... aim it at the few (but healthy!)
remaining Atari users and then flog it at the millions of people who
don't yet have any computer at all ... the largest market surely?

David and Goliath ....

Jim

--
* Mr J.M.A. Harris.
* 9 Argyle Road, Brighton, East Sussex, BN1 4QA, United Kingdom.
+ 44 (0)1273 625875.
* jim@studio9.demon.co.uk ~ http://www.studio9.demon.co.uk
* Postgraduate Student of Hypermedia Studies
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* @ Advanced interactive web site design
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* @ Digital Music
* Also at this address Mr C.Hope, Mr S.Grainger and Miss S.Kpakra.

177. i need cubase desparately...please help.

Newsgroup: comp.sys.atari.st
Date: 1998-06-03 00:00:00 UTC
From: antispam.sigma_delta@hotmail.com
Message-ID: <antispam.sigma_delta-0306980220030001@ag143.du.pipex.com>
Source record: 99789

has anyone got a copy of cubase for the atari? preferably cracked, i'm in
a bit of a sticky pradicament.

the thing is that i've got a gig coming up soon and the studio pc has died
quite a horrible death after being upgraded with a darla graphics card,
now it crashes every five minuites in cubase vst (not just every hour ;-),
i told him to get a c-lab falcon but did he listen .....no....he didn't.
so now i'm going to be in a very bad situation with the promoters, and my
musical asspirations are going to waste.:-(

today i glanced upon the old atari and remembered all the fun i had with
it in days gone by :-) so i got it out and loaded up revenge of the mutant
camels and blasted away. i half expected it to crash or bring up an alert
saying "this computer is past it's sell by date", but it didn't do either,
the thought crossed my mind "why aren't pcs like this".
on reflection the atari is perfectly capable of doing the job in hand,
provided i can get the software.
i phoned up a few shops and nobody had it, apart from one place that was
going to charge £299, what we paid for vst!, no thank you! i only need it
till the pc gets fixed!

so like i said before does anybody have the cracked version of cubase?

many thanks to anybody who can help

i'm sorry for asking for dodgy software but i'm kind of desparate.

£sigma£delta
>9khz
---
do the spam thing to reply

178. Vortex

Newsgroup: comp.sys.atari.st
Date: 1998-06-03 00:00:00 UTC
From: gheiden@my-dejanews.com
Message-ID: <6l2ilt$u5f$1@nnrp1.dejanews.com>
Source record: 99790

High,
I've bought an Vortex Plate.But it doesn't work.On the rear are 6
little dip-switches.Could anybody tell me what is the correct
setting. Thanks

Gr��e von Gerd

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

179. Re: Problems with using CD-ROM under Ma

Newsgroup: comp.sys.atari.st
Date: 1998-06-03 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <896846389.27068.0.nnrp-11.9e98f145@news.demon.co.uk>
Source record: 99791

```
-----BEGIN PGP SIGNED MESSAGE-----

On 1 Jun 98 03:45:06, rick@nightshift.demon.nl.remove.this wrote:
> In a message of 31 May 98 dbolt@my-ste.demon.co.uk wrote :
> d> I'm looking for help with a bit(?) of a problem that I've got when using
> d> Magic 5 and Spin v0.32. I've just got my hands on a NEC 3x CDROM (CDR
> d> 500) and got it nicely installed and accessible. The problem is that when
> d> using it to read the CDs I've got, I sometimes have Magic stopping dead
> d> with a 'System Stack Overflow' error, requiring a reset and restart of
> d> Magic.
>
>
> There is a newer version of Spin (v0.34). Maybe thats the help you are
> looking for :-)

I installed it this evening, but haven't really given it a thorough run
through as yet. I'll see what happens over the next couple of days, just
in case it solves the problem. <FX: fingers crossed>

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv

iQBVAgUBNXNJ8FeKRkq5A+OlAQEmNQH+NuUTD2sKvlYG1dwT8difQs0xQVoAQV6a
cSAuZmXnvbpkGOx3yLTaUoGVi/G1ayDVCLeGrATz38be9q1J3lY14Q==
=MY7g
-----END PGP SIGNATURE-----

Regards,
David. Email: dbolt@my-ste.demon.co.uk
--
Proud owner of:
Atari 520STE 4Mb, 1Gb HD, 540Mb HD, Magic 5.11, HD Driver 7.04, V.34
Atari 1040STE 4Mb
```

180. ST-Guide WYSIWYG Editor

Newsgroup: comp.sys.atari.st
Date: 1998-06-04 00:00:00 UTC
From: Stanislav Opichal <opichals@alpha.inf.upol.cz>
Message-ID: <Pine.OSF.3.94.980604222416.18143B-100000@alpha.inf.upol.cz>
Source record: 99592
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st

Hi!

We (with my friend) are writting $subj recently. Nowadays, there is
available "only" unfinished viewer of STG files.
Does anybody here use ST-Guide here for more than to read HYPs? i.g. for
write them? I'm looking for person who tried to play with ST-guide closer
tham just write @node blablabla @endnode.
Is there anybody like that?

Anyway, what are you thinking about such a program?

regards

Stan

BTW: More info about our products (JAY MSA, JAZ Formatter, ZebuLand,
DSPDOC.HYP, COMPEND.HYP (distribution prohibited by the author of the
book Scott Sanders).... and more useful utilities) is on our page.

Stanislav Opichal * JAY Software * Summer Workshop 1996,97
e-mail: Opichals@risc.upol.cz www: http://www.inf.upol.cz/~opichals
address: Za vodojemem 8, Olomouc, 77900, Czech republic
********** JAY Software - JAYSoft@cyberstrider.org **********
www.inf.upol.cz/~krupkaj/jay or www.jaysoft.cyberstrider.org
---

181. Re: Rolling screen 60 to 50 Mhz

Newsgroup: comp.sys.atari.st
Date: 1998-06-04 00:00:00 UTC
From: steamer954@aol.com
Message-ID: <1998060423141900.TAA28044@ladder01.news.aol.com>
Source record: 99593

In article <35756DCE.4112@mst.tn.utwente.nl>, Hans Wessels
<mr_ni@mst.tn.utwente.nl> writes:

>> >Is there a software fix that can correct for programs that roll on a 50
>> >Mhz monitor because they were meant to output to a 60 Mhz monitor?

Hi:

I had the reverse problem (ie a 50Mhz program rolling on a 60Mhz monitor) and
all I had to to was turn VHOLD all the way clockwise until I felt and heard a
"click" then it worked fine for both 50 and 60Mhz prgs. I hope ot works for
you.

Stephen Davis (independent retailer for Investors International)
steamer954@aol.com

182. 4 sale

Newsgroup: comp.sys.atari.st
Date: 1998-06-04 00:00:00 UTC
From: <>
Message-ID: <35770754.0@news.ptw.com>
Source record: 99594

I have the MOTHERBOARD for a 1040ST, it has 4 megs of Ram AND
a ICD ADSPEED on it. Three of the wires going to the floppy
drive power need to be reconnected. No floppy drive or keyboard,
the airline trashed those.

I'm asking $35.00 for it. No case, or drive or keyboard, just the
motherboard.

Remove the <*> for e-mail address.

'No ship that ever went into Vorlon space ever came back'

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |
---

183. FS Atari 1040ST

Newsgroup: comp.sys.atari.st
Date: 1998-06-04 00:00:00 UTC
From: Ho <oztech@securenet.net>
Message-ID: <35773CFE.6E361923@securenet.net>
Source record: 99595

I have one 1040ST and SC1224 color monitor for sale. Will thrpogh in
over 200
games on floppies.
Make me an offer.......oztech@securenet.net

184. Re: ISDN and Falcon/TT

Newsgroup: comp.sys.atari.st
Date: 1998-06-04 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Eu1DK0.G8u@suse.modem.stud.uni-hannover.de>
Source record: 99596

In article <lm5d1.142$CB6.515567@wagner.videotron.net>,
q-funk@megacom.net (Martin-Eric Racine) writes:

> I tried requesting an ISDN line, (I wanted to register a domain and
> remain online 24h) but I was told by the phone company that my "PC"
> needs an ethernet card, so it can connect into their gizmo.
>
> Then again, maybe the phone company's customer service reps confuse
> ADSL and ISDN...

That could well be the reason, as they were probably not prepared for
someone wanting being online 24h a day with an ISDN line. It would cost
a fortune everywhere except the US. That's different with ADSL, which is
designed for providing a permanent connection, or cable modems which are
much more popular in the US right now than ADSL. ADSL really is just at
the beginning.

The normal ISDN terminal adapter uses a fast serial line to connect to the
host, so any serial port should do. I'm sure there are such messy ones that
use a parallel port, but they won't work with Ataris. I've never heard of
any requiring Ethernet though, but there might be some for connecting
enterprise LANs to Internet.

> >An external ISDN terminal adapter (no it's *not* a modem) can be
> >fitted to any Atari machine. I definitely know STinG workswith it.
>
> Brand, model, drivers, please?

Elsa does several models, just like several other classical modem manu-
facturers. I do not own any, so don't ask me for details. You won't need
a special driver for those as they can be controled with AT commands just
like modems. Therefore, no boot problems exist usually, different from
what Charles said. He might have meant ISDN cards for PCs.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
---

185. Re: ISDN and Falcon/TT

Newsgroup: comp.sys.atari.st
Date: 1998-06-04 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Eu1D92.G6H@suse.modem.stud.uni-hannover.de>
Source record: 99597

```
In article <pk9wwaypvd0.fsf@se.bel.alcatel.be>,
Chris Gray <grayc@se.bel.alcatel.be> writes:
> aeb25@rrz.Uni-Koeln.DE (Kerstin Hoef-Emden) writes:
>
>> How to hook up an Ethernet card to a telephone line?
>
> Cisco 760 perhaps?

Is that a home solution ? ;-)

Cisco sounds in my ears like LAN-WAN coupling for enterprises.

Cheers Peter
--
------------------------------------------------------------------------
Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
------------------------------------------------------------------------
```

186. Re: StinG/CAB/CAB.OVL

Newsgroup: comp.sys.atari.st
Date: 1998-06-04 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Eu1E3o.GB9@suse.modem.stud.uni-hannover.de>
Source record: 99598

```
In article <3441_outrider@lvdi.net>,
outrider@lvdi.net (Terry May) writes:
> Re: "StinG/CAB/CAB.OVL", Peter Rottengatter scribbled the following on 02 Jun
> 98 @ 15:47:48:
>
> PR> Nope that's wrong. Threading is based on the References line in
> PR> the header, even if the subject is changed the thread linking is
> PR> done. That is, if the poster used a proper news client.
> PR> Unfortunately, there are many people here using news clients
> PR> which damage the References line or do not include it in the
> PR> first place. Net2Net is one of those, STarBox another. NEWSie
> PR> 0.88 has such a bug too, I don't know if it's fixed in V0.90.
>
> What are you talking about? I thought we established long ago that Net2Net
> does indeed properly use the reference line? Is there something wrong with
> this message?

No it's not, at least not in this respect. However, with such tremendeous
regularity, messages braking threads turn out to be sent by Net2Net, that
I can only conclude that there are several (at least two) versions, of which
the majority seems to be broken. Checking through a few threads, I notice
a posting with the line

X-Mailer: Net2Net (3.699) [MIME]

but without any References: line. So it cannot be due to the editor cutting
it away, it's not inserted in the first place.

You use

X-Mailer: Net2Net (3.7) [MIME]

which may be the whole difference. The author of Net2Net should be able to
clear this up.

Cheers Peter
--
------------------------------------------------------------------------
Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
------------------------------------------------------------------------
```

187. Re: Atari and Amiga Users Unite?

Newsgroup: comp.sys.atari.st
Date: 1998-06-04 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Eu1EKo.GDo@suse.modem.stud.uni-hannover.de>
Source record: 99599

In article <6l4l3n$jkb@news.hawaii.edu>,
jperez@Hawaii.Edu (John Perez) writes:

John you managed to break the References: line and thus the threading using
TIN. I can hardly believe it's TIN, I'd rather suspect you use some editor
that is not capable of handling lines longer than 256 characters, while the
Reference: line often is. Please use an editor which does not cut off at that
length.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
---

188. Re: English versions (was: Thing 1.26 is out

Newsgroup: comp.sys.atari.st
Date: 1998-06-04 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <3454_outrider@lvdi.net>
Source record: 99600

Re: "English versions (was: Thing 1.26 is out", Harry Sideras scribbled the
following on 04 Jun 98 @ 04:14:40:

h>> Please try to set it up with word-wrap at around 72 characters
h>> and with line-breaks.
HS>
HS> This was reported to me by someone else too. I don't know
HS> whether it's a problem I've had here or whether it's a new
HS> version of Net2Net (v3.701 seems to have been introduced here)
HS> and it may have created this problem.

Yeah, that's the new version of Net2Net. He took out the word wrap code,
thinking LED does its own word wrapping (in fact, it only wraps what you see
on screen). That's why I'm not using the latest version.

* LED v1.51 * "Can't you people solve these problems yourselves? I mean,
we can't be 'policing' the whole city." - Chief Wiggum
--

Terry May - Las Vegas, NV

189. Re: Designing web pages

Newsgroup: comp.sys.atari.st
Date: 1998-06-04 00:00:00 UTC
From: *@CLIP1.CLIPBOARD.CH
Message-ID: <48H9503945*@CLIP1.CLIPBOARD.CH>
Source record: 99601

On 3 Jun 1998 01:53:18 , jim wrote:
>you can do it w/o spending a penny ... html is an open protocol and it
>is very well documented on-line ... if you don't need too much spoon
>feeding and can work from 'reference' like texts then its all out there
>....
>i'm not sure how CAB is dealing with these sites thesedays ... you might
>have to use a pc (internet cafe) if CAB aint happy with all the bells
>and whistles ...
>
>i can email you the HTML4.0 spec if you like ... 984Kb ... simple HTML,
>CAB will be as happy as larry
>
Sure e-mail me it, and there are ' 0 'internet cafes anywere in
the Rosamond/Lancaster/Palmdale area.

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |
---

190. Re: Designing web pages

Newsgroup: comp.sys.atari.st
Date: 1998-06-04 00:00:00 UTC
From: *@CLIP1.CLIPBOARD.CH
Message-ID: <48T3124298*@CLIP1.CLIPBOARD.CH>
Source record: 99602

```
On 2 Jun 98 14:56:50, Terry May wrote:
>Re: "Designing web pages", rcain@zetnet.co.uk scribbled the following on 02
>Jun 98 @ 09:28:50:
>
> r> Why not grab the demo version of Home Page Penguin, Dennis. This
> r> will automate most of the design.
>
>What is disabled in the demo version?
>
> * LED v1.51 * "D'oh!" - Homer Simpson
>--
>
> Terry May - Las Vegas, NV
>.
I missed this post, was there a place to D/L it from?

---------------------------------------------------------------------
Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |
---------------------------------------------------------------------
```

191. WTF: Cattamaran and Alfa Data Crystal Track Ball

Newsgroup: comp.sys.atari.st
Date: 1998-06-04 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <6l4okj$m9h@news.Hawaii.Edu>
Source record: 99647

Greetings,

If you know where I might find a Cyrel Cattamaran accelerator for
TT or an Alfa Data (Golden Image) Crystal Trackball, please send me
e-mail.

Thanks!

Aloha,
John Perez - jperez@hawaii.edu
Computer Specialist - Office of Information Systems
University of Hawaii - School of Nursing
---

192. Efficient Desktop Replacement?

Newsgroup: comp.sys.atari.st
Date: 1998-06-04 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <6l4p2k$mim@news.Hawaii.Edu>
Source record: 99648

Greetings,

I'm interested in purchasing a desktop replacement that retains
the single key operations in TOs 2.06-4.04. I have Neodesk 4, and I don't
care for Control-this and Alternate-that. If any of the other desktop
replacements allow definable keys for desktop control and do not require
control-shift-or-alternate modifiers, please do mention it to me.

I do not know very much about N.AES, MagiC/Ease, or any other
options currently.

Thanks!

Aloha,
John Perez - jperez@hawaii.edu
Computer Specialist - Office of Information Systems
University of Hawaii - School of Nursing
---

193. Re: A "Few" questions:

Newsgroup: comp.sys.atari.st
Date: 1998-06-04 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <3575ea25.770667@news.tmisnet.com>
Source record: 99649

On 3 Jun 1998 20:13:02 GMT, ab453@cleveland.Freenet.Edu (Jim Krych)
wrote:

>1.) Where can I get the in-depth info on the 1040STf?

a) On the web, especially the WebRing
b) From the owner's manual, available from Best Electronics

>2.) Can support chips for the 1040STf still be had?

a) Your local Atari dealer can get them.
b) Best Electronics

>3.) What is the max memory the 1040STf can have, in the memory map?

a) Four megabytes is the designed maximum capacity.

>4.) If a 68000 embedded processor was running, the 68306 for
>example, at 20MHz, would existing software not run?

As a replacement processor, or as a coprocessor? Either
way, I don't know. Sorry.

-- George Crissman
-- strads@tmisnet.com

You can find your local Atari dealer, Best Electronics,
the Atari WebRing, etc. at my web page:
http://www.tmisnet.com/~strads/hq/atari.html

The Relationship Stress Test (For Guys) Measures Her Commitment
http://www.tmisnet.com/~strads/stress/index.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

194. Re: i need cubase desparately...please

Newsgroup: comp.sys.atari.st
Date: 1998-06-04 00:00:00 UTC
From: antispam.sigma_delta@hotmail.com
Message-ID: <antispam.sigma_delta-0406980234500001@ag071.du.pipex.com>
Source record: 99650

In article <6l45ct$nc0$1@roch.zetnet.co.uk>, kdermott@zetnet.co.uk (kevin dermott) wrote:

> On 2 Jun 1998 21:39:05 , Katherine L Ellis wrote:
> >duh that's stupid. stupid mentality.
> >Sorry no other came to my mind reading your message.
> >
> >On 3 Jun 1998, sigma_delta wrote:
> >
> >>has anyone got a copy of cubase for the atari? preferably cracked, i'm in
> >>a bit of a sticky pradicament.
> >>
>
>
> sounds like a wind up to me, why not just hire a cubase setup
>
>
because i live a long way away from the nearest place that hires out stuff like that. the nearest is probably glasgow, i live in orkney and i'm not made of money, we can hardly afford to get the pc fixed let alone hire out a setup from half way across the world (it might as well be for what it would cost)
if i could aford to do so i would have bought it for £299 from system solutions and had it sent by over night courier and still not have got it in time, the last time i tried to get stuf next day it took nearly a week and cost £50

perhaps this was the wrong place to ask but i realy will be fucked if i don't manage to do this gig.

£sigma£delta
>9khz
---
do the spam thing to reply

195. Re: i need cubase desparately...please

Newsgroup: comp.sys.atari.st
Date: 1998-06-04 00:00:00 UTC
From: antispam.sigma_delta@hotmail.com
Message-ID: <antispam.sigma_delta-0406980236250001@ag071.du.pipex.com>
Source record: 99651

> Ahhh, why not send sigma_delta a cracked copy of "Cubie" with a little virus
> attached, so he can "rock and roll" while taking a Hard Drive sh*t on the
> road. He's a bogus Dude! Swede's, are they born yesterday? Just kidding,
> Maggie. You knew? Right?
> ---

thats not very nice.

�sigma�delta
>9khz
---
do the spam thing to reply

196. Re: Newsie Nicknames

Newsgroup: comp.sys.atari.st
Date: 1998-06-04 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <9251_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 99652

```
*Hi Louis*, on 01 Jun 98 you wrote: ...respect, brethren
l>
l> On 1 Jun 98 07:30:58, Harry Sideras wrote:
>> This is old information, which was accurate when WDialog was at v1.1x
>> but not since the version increased to v1.9x. As Peter rightly says,
>> the Print dialogs have been added from this point.
l>
l> well, old info or not, I fetched the demo of Jinnee, and ran it from
l> my MagiC. Alertbox coming up "fehler im AES" and Jinnee didn't load.
l> I had Wdialog 1.92 or so (the one supplied with Jinnee), threw it
l> into the autofolder and Jinnee started up. Strange, since the docs
l> said "not needed under MagiC"...

I can't explain why, but it's obviously wrong nowadays. The last time it was true was
around the time of Magic 4. The updated WDialog preceeded the release of Magic 5 in
English...

# Regards, Harry Sideras - UK Association of Atari User Groups #
*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*
# sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn #
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| **> 44-(0)181-364-8268 <** |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

197. Re: English versions (was: Thing 1.26 is out

Newsgroup: comp.sys.atari.st
Date: 1998-06-04 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <9252_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 99653

```
*Hi Hallvard*, on 01 Jun 98 you wrote: ...respect, brethren
h>
h> on Mon 01-06-98 07:31 Harry Sideras wrote:
h> ...
h>
h> You're probably not aware of this, but your mailer isn't set up with
h> proper linebreaks, and I get over 300 characters per line here!!!
h> When replying, "Everest" even warns me that some characters might be
h> discarded etc...
h>
h> Please try to set it up with word-wrap at around 72 characters and
h> with line-breaks.

This was reported to me by someone else too. I don't know whether it's a problem I've had
here or whether it's a new version of Net2Net (v3.701 seems to have been introduced here)
and it may have created this problem.

Mail me if this message has the same problem still and I'll copy it over to the author (the
Sysop of my BBS).

# Regards, Harry Sideras - UK Association of Atari User Groups #
*##################################################################*
# sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn #
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| **> 44-(0)181-364-8268 <** |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

198. Re: SCSI Hard Drives

Newsgroup: comp.sys.atari.st
Date: 1998-06-04 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <9253_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 99654

Hi Paul, on 02 Jun 98 you wrote: ...respect, brethren
>
> Harry Sideras wrote:
>>>> What I don't know is whether it links direct to Ultra and/or Wide
>>>> SCSI 3 drives.
>>>
>>> Ultra will be fine, I'm not sure about wide, the connectors are 68
>>> pins so you'd need an adaptor at least and I'm not sure if they
>>> would work even then.
>> Thanks Paul, but see my other question. Any further clarification?
>
> The only other question I can see in this thread is about DORS and
> I've never heared about it, is this the one you mean?

I ment the message I wrote in reply to Carsten. Is SCSI 3 downwardly compatible with a TT's internal connection? A supplier I rang today didn't want to guarantee it, but I don't think he really knew the answer.

Wrt the prices I quoted from Tech Direct for Quantum Fireball drives I'm told they are wrong (by a factor of 50%!). Next best is Eclipse who do a 4.3Gb SCSI drive for 117+tax.

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

199. Re: English versions (was: Thing 1.26 is out

Newsgroup: comp.sys.atari.st
Date: 1998-06-04 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <9254_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 99655

Hi Derryck, on 02 Jun 98 you wrote: ...respect, brethren
d>
d> I have a few translations on my web site
d> http://www.cix.co.uk/~derryck/

Yup. Much appreciated.

d> I will be posting the English docs for Julian Reschke's Spin! CDROM
d> driver there in a day or two (the next release is slated to include
d> docs in English but there is no timescale available ATM).

Good, ta. I've got a very rough version of some important details to be going on with...

d> It's all too easy to lose sight of translated work if the original
d> author has disappeared from the scene or whatever, so I'm anxious
d> that stuff such as the hard disk driver CBHD - already translated -
d> doesn't disappear into limbo but again I'm afraid of stepping on toes.

If it were down to me (which it isn't) I'd have no qualms whatsoever about making translations available immediately they were available. Include a disclaimer about errors in translation, by all means and send it to the author, but I don't consider a translation to be a modification of even shareware (cmmercial) software. It doesn't change what it does in any sense IMO.

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

200. Atari Cimputing issue 9

Newsgroup: comp.sys.atari.st
Date: 1998-06-04 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <9264_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 99656

Ooh, nice cover Mario B^{)

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

201. Re: Weather pictures

Newsgroup: comp.sys.atari.st
Date: 1998-06-04 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <896932360.7529.0.nnrp-01.9e98f145@news.demon.co.uk>
Source record: 99657

```
-----BEGIN PGP SIGNED MESSAGE-----

On 2 Jun 1998 12:00:49 , Louis Holleman wrote:
> On 2 Jun 1998 00:56:16 , Trevor Spencer wrote:

> >What is/are the URL(s) please?

There's also some stored at the Nottingham Uni FTP site:

ftp://ftp.ccc.nottingham.ac.uk/pub/sat-images/

If you're in the UK/Europe/North African region, you'll want the C2D.JPG,
D2.JPG and E2.JPG images. These show the IR, visible light and water vapour
of this region. I can't say how often these are updated as I only collect
the once a day, although they only seem to be updated every 6 to 12 hours.

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv

iQBVAgUBNXWHcFeKRkq5A+OlAQFHgAH+Mk/dlNyPU44NoE74dT29iyHs7Xao47ja
4S8Cm3Bxk/NZYsfKk9a8izw2OjZOInCXrnxn1i3kFSveGQ5imnSZNQ==
=vGbC
-----END PGP SIGNATURE-----

Regards,
David. Email: dbolt@my-ste.demon.co.uk
--
Proud owner of:
Atari 520STE 4Mb, 1Gb HD, 540Mb HD, Magic 5.11, HD Driver 7.04, V.34
Atari 1040STE 4Mb
```

202. Re: Problems with using CD-ROM under Magic

Newsgroup: comp.sys.atari.st
Date: 1998-06-04 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <896932363.7529.1.nnrp-01.9e98f145@news.demon.co.uk>
Source record: 99658

```
-----BEGIN PGP SIGNED MESSAGE-----

On 2 Jun 98 19:07:18, dcroker wrote:
> Nostrodamus phrophesised this from dbolt@my-ste.demon.co.uk to All...
>
> Hi David!
>
> d> Organization: I wish!!!
>
> d> As a side issue to this, anyone know how to get CD_Player 1.4 to
> d> recognise and play audio CDs on it. I've tried CD-TEST.TTP (from
>
> The usual cause of this is that the CDROM player isn't compatible and won't
> respond to the "play audio" command from Spin! (V0.34 is the latest version
> BTW).

I've since solved the audio problems, and it seems as though it was HDDriver
that was causing the problem there. As soon as the generic SCSI driver was
disabled, and SCSIDRV.PRG used instead, the CD_Player works. I can't do any
digital sampling with it, as the drive is probably too old (c. 1994), but
at least I've got it playing the CDs.

I've still to see if Magics 'stack overflow' error is also removed and, as
yet, I've not yet had this problem.

> You might try Extendos Pro as that seems to offer better compatiblity,
> although you'll lose LFN and background DMA support.

Hmm. I don't use background DMA as it seems to slow my system down, so
there's no problem with that. However, I don't want to loose the LFNs.
If all goes well, I may yet get my cake and eat it. I just hope it's a
nice rich chocolate one :-))

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv

iQBVAgUBNXWKEFeKRkq5A+OlAQGcHgH/SAG/gjqKkwiwyiPvZ45lXMb7b7LBeHFK
EzVmHhkG59zF501/SGs+RVNvZqZidK4fmVrr443IJDDPxyUg/ZdazA==
=Arge
-----END PGP SIGNATURE-----

Regards,
David. Email: dbolt@my-ste.demon.co.uk
--
Proud owner of:
Atari 520STE 4Mb, 1Gb HD, 540Mb HD, Magic 5.11, HD Driver 7.04, V.34
```

Atari 1040STE 4Mb

203. Re: Atari and Amiga Users Unite?

Newsgroup: comp.sys.atari.st
Date: 1998-06-04 00:00:00 UTC
From: Mark Bedingfield <markb@netlink.net.au>
Message-ID: <3575BD5D.3E9CA20@netlink.net.au>
Source record: 99659

Robert Lowes wrote:

> >Eric Hays wrote in message <6l1vpr$688$1@mark.ucdavis.edu>...
>
> >I'm not much familiar with the Amiga custom chipsets, and can't stand the
> >heat of the advocacy groups, nor wanted to sort through the inflated
> >claims. What did / does the Amiga custom chip set consist of / do?
>
> Basically, the custom chips are dedicated processors for sound, graphics,
> etc. In 1985, the Atari ST had a Motorola 68000 running at 8mhz, which as I
> understand it, handled the data, input/output, sound and graphics. The Amiga
> 1000 had a Motorola 68000 running at 7.14 mhz, BUT, with the custom chips to
> handle everything apart from actually running the code of a program, the
> Amiga actually had a speed advantage over the ST. With the data spread over
> several (then) advanced chips, with a dedicated purpose, the Amiga had an
> Advantage over the ST for performance, despite higher prices for both
> hardware and software.
>
> Not to say that I think Atari's are cruddy computers, though. Any
> non-Windows machine is OK in my book. ;-)

Actually ALL the Ataris have custom chips as well as the Amiga. For instance The YM sound chip in the STFM (I know, I konw it wasnt DMA), which was latter replaced by a DMA chip in the STE, to reduce CPU loading. Only the STFM didnt have a blitter, the STE,Mega ST/E,TT and Falcon all have DMA sound subsystems that can cope with much faster playback than an Amiga. There was the GLUE, MMU, WD1772, etc etc. As far as custom chips goes the Falcon030 has more again, VIDEL, COMBEL, 56001DSP, and more besides. Custom chips alone do not make a better computer. The STFM could create vector graphics notibly faster than the 1000\2000\500 etc simply because of its faster CPU. All these machines had good and bad points, for me the Atari fas always more efficient than any other computer (except maybee Acorn, but who ever even saw one). I have used them for 13yrs, and have reviewed a lot of machines when I went to upgrade, I always come back to Atari. Mostly because of the OS, and truely POWER WITHOUT THE PRICE.

204. WTB: Cattamaran Accelerator

Newsgroup: comp.sys.atari.st
Date: 1998-06-04 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <6l58jl$26h@news.Hawaii.Edu>
Source record: 99660

Greetings,

If you have a Cattamaran TT accelerator that you would like to
sell, please contact me via e-mail.

Thanks!

Aloha,
John Perez - jperez@hawaii.edu
Computer Specialist - Office of Information Systems
University of Hawaii - School of Nursing
---

205. Re: Atari portfolio anyone ???

Newsgroup: comp.sys.atari.st
Date: 1998-06-04 00:00:00 UTC
From: grovem@BLOCKridgecrest.ca.us
Message-ID: <6l5a35$ij4$1@ash.ridgecrest.ca.us>
Source record: 99661

On 3 Jun 1998 21:49:14 , "Gizmo" wrote:
>
>>I was curious as to the current price for a used portfolio. B&C has
>>reconditioned ones for 189.00....YIKES !!!! This thing is ten years old
>>and surely is not still worth that price running XT-technology. Anyone
>>have one for sale and wanna shoot me a price ?
>>
>>Tony
>
>
>I think I've got one or two here that still work. I've got about $50/ea in
>them if you want one......
>
>Later
>Gizmo

Hey Gizmo, where's that PPC card for the Falcon? <g>
Mike

206. Re: Sending Newsie 88 mail faster via S

Newsgroup: comp.sys.atari.st
Date: 1998-06-04 00:00:00 UTC
From: Mike Saeger <wanda@xnet.com>
Message-ID: <Pine.GSO.3.96.980604004351.11374B-100000@typhoon>
Source record: 99662

Yes the TCP dropped counter increments each time the TX/RX leds light
but nothing happens. What does this mean? Why doesn't it happen when
I post to a news group?

I think we are getting close to resolving this.
Thanks.
Mike.

207. Re: milan

Newsgroup: comp.sys.atari.st
Date: 1998-06-04 00:00:00 UTC
From: Thomas.Raukamp@t-online.de
Message-ID: <6l5cs2$8hp$1@news00.btx.dtag.de>
Source record: 99663

Hi.

>i think CAB should be bundled with the Milan and marketed as a low-cost
>but powerful internet solution ...

Not a bad idea. The only thing is that the German distributor is ASH, who
sells CAB with his I-Connect-package, that needs MagiC to run well.
MagiC doesn't run on the Milan so far.

There will be internet-applications in the Milan-software-package - we will
include the Draconis-package.

--
cu -- thomas -- fon & fax (+49) 43 31 84 93 37
-- Atari Falcon030 -- MagiC 5.1 -- CAB 2.6 - ASH-EMailer 1.0
-- Milan Computer Online: http://www.milan-computer.de

208. Re: Designing web pages

Newsgroup: comp.sys.atari.st
Date: 1998-06-04 00:00:00 UTC
From: Thomas.Raukamp@t-online.de
Message-ID: <6l5cs6$8hp$2@news00.btx.dtag.de>
Source record: 99664

Hi.

>Look for books authored by Laura LeMay! She is the
>absolute best

I second that statement.

--
cu -- thomas -- fon & fax (+49) 43 31 84 93 37
-- Atari Falcon030 -- MagiC 5.1 -- CAB 2.6 - ASH-EMailer 1.0
-- Milan Computer Online: http://www.milan-computer.de

209. Re: United mp3 player effort?

Newsgroup: comp.sys.atari.st
Date: 1998-06-04 00:00:00 UTC
From: cwesterh@dds.nl
Message-ID: <3576422e.470334@news.utrecht.nl.net>
Source record: 99665
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st

On 03 Jun 1998 15:57:51 +0200, Tomas Berndtsson <tomas@nocrew.org>
wrote:

>> Why don't you make it more general. I have a TT and would like to use
>> a player to. Is it not possible to make the software use the DSP when
>> it is there and otherwise the normal processor, just like sometimes
>> done with the floating point processor?
>
>The problem is that even a "fast" CPU as 32MHz 030 is too slow for mp3
>decoding. The FPU surely helps a lot, but still not enough to be able
>to do it in realtime. There are some ways to make the decoder much
>fast, if the quality of the sound is reduce significally.
>
>Although optimization for CPU/FPU and DSP assembler are quite
>different, you're probably right in that development of both can take
>advantage from each other. You're free to try ;)
>

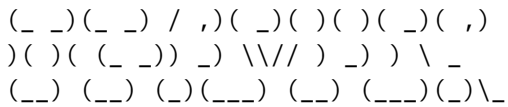
I would not mind to try, but I do not know anything about mp3 on the
technical level. Also I almost only program in C. I have done a little
bit assembler, but that has been in the far past. And the floating
point processor I have never used. (Maybe some programs, but I
understand most programs do not use it.) But if you think it would be
possible for me to contribute to the Atari community. I would be glad
to keep the Atari a little more interesting to the userbase.

Cecil Westerhoff.

--

Cecil Westerhoff
E-Mail : cecilld@dds.nl

The whole world is using MS-DOS and Windows.
Am I glad that I am not the whole world.



210. Re: United mp3 player effort?

Newsgroup: comp.sys.atari.st
Date: 1998-06-04 00:00:00 UTC
From: cwesterh@dds.nl
Message-ID: <35764368.783920@news.utrecht.nl.net>
Source record: 99666
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st

On 3 Jun 1998 15:11:28 GMT, Jo Even Skarstein <joska@nuts.edu> wrote:

>The Amiga has several mp3-players, a few of them even works in
>real-time on 14MHz 020. Sure, the sound-quality isn't the best, but
>I'm sure that one of these players can be converted to a 030-Atari.
>Not that I want to do it... ;-)
>
Is it possible to obtain the code for this?

Cecil Westerhoff.

--

Cecil Westerhoff
E-Mail : cecilld@dds.nl

The whole world is using MS-DOS and Windows.
Am I glad that I am not the whole world.

```
____ ____ __ ___ _ _ ___ ___
(_ _)(_ _) / ,)( _)( )( )( _)( ,)
)( )( (_ _)) _) \\// ) _) ) \ _
(__) (__) (_)(___) (__) (___)(_)\_)(_)
```

211. Re: Atari and Amiga Users Unite?

Newsgroup: comp.sys.atari.st
Date: 1998-06-04 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <357646BB.212931C8@hol.REMOVE.THIS.fr>
Source record: 99667

John Perez a ï¿½crit:
>
> Nicholas Bales (bales@hol.REMOVE.THIS.fr) wrote:
>
> : I didn't mean to shoot down your dreams, but you still have to be
> : realistic. You often hear people say: "Hey, why not get a Falcon, put a
> : PPC in it, PCI slots, SIMM memory, recompile TOS, and presto, you have a
> : killer machine". It's not that easy. It's like everybody getting excited
> : about the Wizztronic clone that is only a bunch of specs at the moment.
>
> Actually, that's not entirely accurate. Wizztronics has quite a bit more
> than just specs for a straight Falcon clone.

Really ? Have you seen a proto ?

Exactly what "more" have they got ?

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

212. Re: Atari and Amiga Users Unite?

Newsgroup: comp.sys.atari.st
Date: 1998-06-04 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <357647A6.D68849CB@hol.REMOVE.THIS.fr>
Source record: 99668

Hans Wessels a ï¿½crit:

>
> For more and exact informations you have to ask an Amiga guru.
>

...as soon as he finishes meditating ;-)

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

213. Re: Atari and Amiga Users Unite?

Newsgroup: comp.sys.atari.st
Date: 1998-06-04 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <3576486B.B2E6D072@hol.REMOVE.THIS.fr>
Source record: 99669
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

Sven Persson a ï¿½crit:
>
> Ohoy there, Nick!
>
> A _bit_ negative or what? :)
>
> At least heï¿½s got some visions/ideas!
>

Well, maybe a bit negative, but I don't think we should all sit here
waiting for the "saviour" in the form of the Phenix or the Wizztronics
computer or a future PPC clone.

We should all use and enjoy our computers with the technology we have
now, but I don't think we can't set our hopes up too high for future
machines. Let's just be realistic

Oh, how I wish I never entered this discussion.

BTW, shouldn't this thread move to the advocacy groups ?

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

214. Re: A "Few" questions:

Newsgroup: comp.sys.atari.st
Date: 1998-06-04 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <35764AB4.52888796@hol.REMOVE.THIS.fr>
Source record: 99670

Jim Krych a ï¿½crit:
>
> Here goes:
>
> 1.) Where can I get the in-depth info on the 1040STf?

The Quick FAQ is a good starting point (well, that's what it was meant
to be anyway).

> 2.) Can support chips for the 1040STf still be had?

Ugh? You mean spare parts ? It all depends on what parts and what you
are willing to do to get them, but a good source is often to get a cheap
or free broken machine.

> 3.) What is the max memory the 1040STf can have, in the memory map?

You need a memory upgrade board, so it depends on the board. Usually 4Mb
is the max.

> 4.) If a 68000 embedded processor was running, the 68306 for
> example, at 20MHz, would existing software not run?

Erm... I'm sorry, I don't get that at all. An ST runs a 68K at 8Mhz.
There are accelerator boards available if that's what you want. Software
compatibility depends on the software.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

215. Re: milan

Newsgroup: comp.sys.atari.st
Date: 1998-06-04 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <35764C1A.F70ABEEF@hol.REMOVE.THIS.fr>
Source record: 99671

```
Thomas Raukamp a ï¿½crit:
>
> Hi.
>
> >i think CAB should be bundled with the Milan and marketed as a low-cost
> >but powerful internet solution ...
>
> Not a bad idea. The only thing is that the German distributor is ASH, who
> sells CAB with his I-Connect-package, that needs MagiC to run well.
> MagiC doesn't run on the Milan so far.

I-Connect doesn't need MagiC. It needs preemptive multitasking, which
can very well be provided by MiNT, and maybe the Milan's "MultiOS"
(isn't that MiNT based anyway?).

>
> There will be internet-applications in the Milan-software-package - we will
> include the Draconis-package.

Good Luck!

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

216. Re: Designing web pages

Newsgroup: comp.sys.atari.st
Date: 1998-06-04 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6l5j2k$457$1@roch.zetnet.co.uk>
Source record: 99672

On 2 Jun 98 14:56:50, Terry May wrote:

> r> Why not grab the demo version of Home Page Penguin, Dennis. This
> r> will automate most of the design.
>
>What is disabled in the demo version?

Sorry, don't use it myself, Terry, so I'm not sure.

Anyone else know?

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4
---

217. Re: Civilisation cheat

Newsgroup: comp.sys.atari.st
Date: 1998-06-04 00:00:00 UTC
From: mhop@snip.net
Message-ID: <35762f01.96572505@news.snip.net>
Source record: 99673

On Mon, 01 Jun 98 19:06:50, jhaslam@fortress.org.uk (jhaslam) wrote:

>Mike wibbled to All about: Civilisation cheat
>
>Greetings Mike!
>
> m> I heard there was a bug in it which prevented it from being finished.
> m> Is this
> m> true?
>
>Only if you have an STe (it crashes). The ordinary STs finish fine.
>
>Still by that time, you're probably bored with that game and will start
>another.

Heh. Sometime true with long games. :) I do have an STe as well as an ST, but the ST is running the BBS. :(So, um, do you know when the game crashes? Imediately when run, or only at a certain point?

218. Bloopers

Newsgroup: comp.sys.atari.st
Date: 1998-06-04 00:00:00 UTC
From: Robert Bassett <rbassett@log.on.ca>
Message-ID: <01bd8f9f$c3fdbcc0$2bb7cfcd@default>
Source record: 99674

Hello

I'm collecting student bloopers for a weekly newspaper column. If anyone has a gem to pass on, I'd appreciate it.

Thanks!

Bob Bassett
rbassett@log.on.ca

219. Re: Atari and Amiga Users Unite?

Newsgroup: comp.sys.atari.st
Date: 1998-06-04 00:00:00 UTC
From: Robert Lowes <robert-work@zetnet.co.uk>
Message-ID: <6l5usl$57r$1@roch.zetnet.co.uk>
Source record: 99675

Mark Bedingfield wrote in message <3575BD5D.3E9CA20@netlink.net.au>...
> Actually ALL the Ataris have custom chips as well as the Amiga. For instance
>The YM sound chip in the STFM (I know, I konw it wasnt DMA), which was latter
>replaced by a DMA chip in the STE, to reduce CPU loading. Only the STFM didnt
>have a blitter, the STE,Mega ST/E,TT and Falcon all have DMA sound subsystems
>that can cope with much faster playback than an Amiga. There was the GLUE, MMU,
>WD1772, etc etc. As far as custom chips goes the Falcon030 has more again,
>VIDEL, COMBEL, 56001DSP, and more besides. Custom chips alone do not make a
>better computer. The STFM could create vector graphics notibly faster than the
>1000\2000\500 etc simply because of its faster CPU. All these machines had good
>and bad points, for me the Atari fas always more efficient than any other
>computer (except maybee Acorn, but who ever even saw one). I have used them for
>13yrs, and have reviewed a lot of machines when I went to upgrade, I always come
>back to Atari. Mostly because of the OS, and truely POWER WITHOUT THE
>PRICE.

Fair enough. Absolutely right about custom chips alone do not a good computer make. The basis of a computer is the OS. It's what you use to interact with the computer on a day to day basis. If you've got a crap OS, every piece of software after that is going to be hampered by it in some way. PCs have the worst OS in the world and so PC users have suffered for years. Mac OS is a bit messy now. Luckily, there are SOME good Operating Systems and we've got them on out machines. Atari OS, Amiga OS, Linux... It doesn't matter a bit if the hardware is not the most up to date, or 10 years old or whatever. If the OS is good, the computer is good.

Cheers

Robert

220. Re: PH Player 4.4 - Plays MIDI via DMA

Newsgroup: comp.sys.atari.st
Date: 1998-06-04 00:00:00 UTC
From: wongck@letterbox.com
Message-ID: <6l5rkj$91l@usenet.pa.dec.com>
Source record: 99676

In article <6l338s$vu7$2@brokaw.wa.com>, csilver@Puke.On.Spammers.com (Charles Silver) wrote:

>Ahh, I don't have a Midi Machine, but your Player does work very well <g>.
>I downloaded a few midi files just to check it out. Excellent work!

Thanks. Hope you enjoy listening to some MIDI files.
Watch out for a *faster* version within next couple of weeks.

>BTW, are you a subscriber to Singapore One, the fiber optics wonderkind?
>---

Nope. Need to buy a Singapore One ready PC or at least buy some hardware for my PC. But no spare money for any hardware, as economic down turn over here in Asean (guess you know, huh) so better save some money for now.

Rgds
William

221. Re: United mp3 player effort?

Newsgroup: comp.sys.atari.st
Date: 1998-06-04 00:00:00 UTC
From: Vincent Bakker <v.bakker@wxs.nl>
Message-ID: <3577184B.222F@wxs.nl>
Source record: 99677
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st

> >The problem is that even a "fast" CPU as 32MHz 030 is too slow for mp3
> >decoding. The FPU surely helps a lot, but still not enough to be able
> >to do it in realtime. There are some ways to make the decoder much
> >fast, if the quality of the sound is reduce significally.

IMHO I would for starters also be very glad to have a (slow) mp3
encoder/decoder for atari (falcon) so at least it is possible to
exchange files with various resources :)
decode them offline and play them as wav of aif or avr or whatever.

Couldn't that be a starting point? (instead of directly going all the
DSP way)

The Fraunhofer decoder routines I compiled on Falcon have not ever
worked yet...
lots of sync problems.
--
greetz,
Vince

http://home.pi.net/~bakkerv/

222. Re: Off Topic: Four Corners of the World

Newsgroup: comp.sys.atari.st
Date: 1998-06-04 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6l66k9$i61$4@news.campus.mci.net>
Source record: 99678

On 3 Jun 1998 20:27:13 , Clair Shaw wrote:

]-> Ever look at a map? ;-)
]-
]-erm, yes...
]-
]-WHY do people have to answer my sig? I'll have to change it now! :-)
]-
]---
]-Clair Shaw Alias: C|D|S
]-Mailto:Clair@Shaw1.demon.co.uk WWW: http://www.shaw1.demon.co.uk
]-ICQ: 1043359 Pager: 1043359@pager.mirabilis.com
]---
]-Now hang on while I think of one.... :-)

Heh, sorry-like I said, I couldn't resist! <big grin> We'll be looking
forward to your new .SIG though! ;-)

(have to say, Atarians do have some really cute ones!) ;-)

```
_____________________________________________________________________
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

223. Re: A "Few" questions:

Newsgroup: comp.sys.atari.st
Date: 1998-06-04 00:00:00 UTC
From: Hans Wessels <mr_ni@mst.tn.utwente.nl>
Message-ID: <3576B9D9.A27@mst.tn.utwente.nl>
Source record: 99679

Jim Krych wrote:
> 1.) Where can I get the in-depth info on the 1040STf?

The book 'Atari Compendium' or , even better but in German,
'Atari Profibuch'

> 2.) Can support chips for the 1040STf still be had?

Soundchip MFP, CPU and ACIA's are easily available. GLUE, MMU,
DMA and Shifter harder to get. MMU goes easily down, esp. when
working on memory expansions. The shifter is in my
experience a very solid chip.

> 3.) What is the max memory the 1040STf can have, in the memory map?

Whithout traick 4Mb, there are modifications allowing 14 Mb.

> 4.) If a 68000 embedded processor was running, the 68306 for
> example, at 20MHz, would existing software not run?

If ST harware is available most of the software will. Games and
demo's are the first to quit.

Hans

224. Re: milan

Newsgroup: comp.sys.atari.st
Date: 1998-06-04 00:00:00 UTC
From: szhays@dilbert.ucdavis.edu
Message-ID: <6l6e12$1l8$1@mark.ucdavis.edu>
Source record: 99680

Nicholas Bales (bales@hol.REMOVE.THIS.fr) wrote:
:
: > There will be internet-applications in the Milan-software-package - we
: > will include the Draconis-package.
:
: Good Luck!

I'm not sure how the "good luck" was meant, but I just wanted to say I have had very good success with Draconis/Adamas, considering its relative youth.

Ironically, one of its best points is that it requires less RAM than CAB, and this won't be an issue on the Milan.

On my 4 meg Falcon I can never display jpgs over 30 some-odd K in size with CAB. It downloads them but doesn't display them. Adamas will display things three times that size (obviously these are just rough numbers as the unpacked pictures are going to vary quite a bit). And Adamas handles the palette a bit better. I just wish it unpacked the pictures a bit faster, like as fast as CAB anyway. I guess this won't be such an issue on the Milan ;-) But I do especially appreciate the way Adamas caches images so going back to a page is almost instantaneous, unlike CAB wich often has to redither everything.

--
....
: Eric Hays, The Internship & Career Center - http://icc.ucdavis.edu :
: 530-752-2819 - Office hours 8 am to noon & 1 pm to 4 pm Mon -> Fri :
+---+

225. Re: Atari and Amiga Users Unite?

Newsgroup: comp.sys.atari.st
Date: 1998-06-04 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <3576BDBD.A4F14822@NO.SPAM.emw.ericsson.se>
Source record: 99681

Nicholas Bales wrote:

> > Actually, that's not entirely accurate. Wizztronics has quite a bit more
> > than just specs for a straight Falcon clone.
>
> Really ? Have you seen a proto ?
>
> Exactly what "more" have they got ?

A webpage with a few words saying nothing of real interrest. :-)

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

226. FOR SALE: Falcon/14/850 Canada

Newsgroup: comp.sys.atari.st
Date: 1998-06-04 00:00:00 UTC
From: cv617@cleveland.Freenet.Edu
Message-ID: <6l6h6k$8br$1@pale-rider.INS.CWRU.Edu>
Source record: 99682

```
FOR SALE: Falcon
w/ Cubase Audio
14 megs ram
850meg scsi HD
w/ Blow UP FX (kind of flakey though, speeding cpu
seems flakey though increased resolutions and
ram work fine

$400 US including shipping in Canada or the US.

PS: comes with some original software as well (eg: NVDI4, Works etc.)

Keith
--
From the home office on the sunny seas....

Keith Bilinsky
```

227. Re: United mp3 player effort?

Newsgroup: comp.sys.atari.st
Date: 1998-06-04 00:00:00 UTC
From: Eric GAUDET <egaudet@francenet.fr>
Message-ID: <357688A1.62F09D71@francenet.fr>
Source record: 99683
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st

Cecil Westerhoff wrote:

> On 3 Jun 1998 15:11:28 GMT, Jo Even Skarstein <joska@nuts.edu> wrote:
>
> >The Amiga has several mp3-players, a few of them even works in
> >real-time on 14MHz 020. Sure, the sound-quality isn't the best, but
> >I'm sure that one of these players can be converted to a 030-Atari.
> >Not that I want to do it... ;-)
> >
> Is it possible to obtain the code for this?
>
> Cecil Westerhoff.
>

And why don't you begin with a _real time_ MP2 player for falcon (or TT), and then a MP3->MP2 translator, not real time (because of lack of speed). The only MP2 players I saw for falcon are only C ports of PC sources : takes 10 minutes to

decode 1 minute of music !
That would interest me.

Eric

228. Re: United mp3 player effort?

Newsgroup: comp.sys.atari.st
Date: 1998-06-04 00:00:00 UTC
From: Sven Persson <sven.persson@mbox301.swipnet.se>
Message-ID: <01bd8fda$5313f020$85a4f482@sven133>
Source record: 99684
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st

Hi Eric!

> And why don't you begin with a _real time_ MP2 player for falcon (or TT),
and
> then a MP3->MP2 translator, not real time (because of lack of speed). The
only
> MP2 players I saw for falcon are only C ports of PC sources : takes 10
minutes to

There is a realtime MP2 player for the Falcon! Uses DSP! Made by NoCrew or
whatever they're called!
A MP3-MP2 translator would really be great!

Cheers!

/Peter

229. Re: Atari Cimputing issue 9

Newsgroup: comp.sys.atari.st
Date: 1998-06-04 00:00:00 UTC
From: Sven Persson <sven.persson@mbox301.swipnet.se>
Message-ID: <01bd8fda$a8762740$85a4f482@sven133>
Source record: 99685

:)

Hi!

Atari Cimputing! Must be that new "Atari Computing" clone!

/Peter, with lots of beer in his small body

230. Re: Vortex

Newsgroup: comp.sys.atari.st
Date: 1998-06-04 00:00:00 UTC
From: Sven Persson <sven.persson@mbox301.swipnet.se>
Message-ID: <01bd8fdb$c1a57da0$85a4f482@sven133>
Source record: 99686

Hi!

Is this the same Vortex as in the Hitchhikers Guide To The Galaxy? :)

/Peter, drinking beer.

231. Re: Designing web pages

Newsgroup: comp.sys.atari.st
Date: 1998-06-04 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <3576ca5d.2116522@news.tmisnet.com>
Source record: 99687

On 2 Jun 98 06:27:15 GMT, marksimp@dontspam.integrityonline7.com (Mark Simpson) wrote:

>On another note, does the spam software look for e-mail addresses in
>the header only, or is an e-mail address in the signature susceptible
>to being picked up as well?

Address harvesting software is becoming more
sophisticated quite rapidly. It can find an
address almost anywhere on a web page, an email
message (headers, body, you name it), and in
IRC.

If you're looking for effective ways to control
spam, you might wish to start with my web page.

-- George Crissman
-- strads@tmisnet.com

Spam Hunting: Another Sport Made Possible By Technology.
http://www.tmisnet.com/~strads/search/spam.html
Some believe the theory of dichotomy, but the rest of us do not.

232. Re: Newsie Nicknames

Newsgroup: comp.sys.atari.st
Date: 1998-06-04 00:00:00 UTC
From: <>
Message-ID: <3576b06d.0@news.ptw.com>
Source record: 99688

Heck, I can't get the nicknames to work either, and I'm just
using single tos on a TT/030. Every time I've tried to use
it (add/edit a new name/address) it bombs with two bombs.

I've not even tried the killfile yet, just wonder how many bombs
I'id get with it!

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |
---

233. Re: Designing web pages

Newsgroup: comp.sys.atari.st
Date: 1998-06-04 00:00:00 UTC
From: <>
Message-ID: <3576b070.0@news.ptw.com>
Source record: 99689

On 3 Jun 1998 14:57:10 , "Christian Ratsch" wrote:
>Hi there!
>
>>Is there anykind of a book or text file that'll tell you how to
>>design a web page? I want to start work on mine.
>A very good (free) one is the SelfHTML compendium of Stefan M�nz. It�s in
>German, but it�s the Web version of a printed book (so not one of those
>three-pages-how-to-learn-HTML you find on the web massively). Also
>JavaScript, CGI/Pearl and CSS are explained in it. But attention, the ZIP is
>about 1.5 MB!
>
>--
and I can't read german!


```
---------------------------------------------------------------------
Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |
---------------------------------------------------------------------
```

234. WTB ST Accelerator

Newsgroup: comp.sys.atari.st
Date: 1998-06-04 00:00:00 UTC
From: rbender@peganet.com
Message-ID: <3576f3b0.223634953@news.peganet.net>
Source record: 99690

Want to buy ST accelerator.

RandyB

235. Re: i need cubase desparately...please help.

Newsgroup: comp.sys.atari.st
Date: 1998-06-04 00:00:00 UTC
From: kaitxo@cix.compulink.co.uk
Message-ID: <Eu1LxB.Kpl@cix.compulink.co.uk>
Source record: 99691

> Sorry, but if we want to get even minimal support from Steinberg, it
> won't be by giving away cracked copies of cubase. Besides, crakced
> versions of cubase won't be any more stable than your PC stuff.

Whilst I don't agree with ripping off software, Atari users get absolutely no support whatever from Steinberg. I've tried emails, phone calls and faxes to the UK dealer for the latest update of Cubase Score (which I think is now 2.07r?) without success. I was repeatedly told that it was on Steinberg's ftp site and it isn't (or at least wasn't when I last looked). Steinberg deserve no loyallty whatsoever from Atari users.

Andrew Harvey
kaitxo@cix.co.uk

236. The Lost ICTARIs.

Newsgroup: comp.sys.atari.st
Date: 1998-06-05 00:00:00 UTC
From: augeas@elis.demon.co.uk
Message-ID: <85880600_000034_OASIS_NEWS@elis.demon.co.uk>
Source record: 99493
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st

Okay folks, issues 20-37 of ICTARI are not on the regular ICTARI page, and they're not yet on the FTP sites, but can now be found at:

http://www.geocities.com/SiliconValley/Hills/3271/

There is also a link to this from the main ICTARI site:

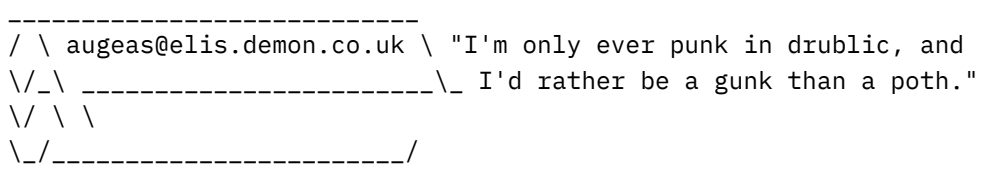
http://www.elis.demon.co.uk/ictari/ictari.htm

For those that *still* don't know, ICTARI is/was the disk-zine devoted to programing Atari machines. If I ever get enough interest or contributions, then I shall try to do another one. In the meantime, there are now 52 disks worth of programming information out on the 'net. -Just put it to good use. One day there might be a complete HTML table of contents and index.

If you are going to distribute ICTARI via your PD library or user group, please give the snail contact address. If you want to link this site, please get the URL right. If you do there's a chance ICTARI could be a going concern again.

Enjoy Theeself,
"Augeas"

--



237. Falcon + CD ROM drive...How?

Newsgroup: comp.sys.atari.st
Date: 1998-06-05 00:00:00 UTC
From: Jeff Pedersen <pedersen@pclink.com>
Message-ID: <6la4lk$p90$1@news3.mr.net>
Source record: 99494

I've just purchased a scsi CD ROM drive, and have question.
Do I need special drivers?
Will it be able to read PC discs?

Also-thanks for the help with my zip drive. Got it going thanks to your
advice.

238. Floppy drive? +PD demos?

Newsgroup: comp.sys.atari.st
Date: 1998-06-05 00:00:00 UTC
From: Puppy Dawg <swallow@intergate.bc.ca>
Message-ID: <35789C1F.7A6D@intergate.bc.ca>
Source record: 99495
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Hi all. I was just wondering if there was any reasonably painless way to get the Atari to recognize a third floppy. I have a 1040 STf, w/ hard disk and 2 external floppies. It will only recognize one of them. Any way around this?

Also, does anyone know of any Public Domain demos? Not game or program demos, but demos from indiviuals/groups. I have some for my C64, but I have not found any for the ST. They usually consist of a song, with some flashy gfx, and a message from whoever made them. Anyone know what I'm talking about? Any one have any leads?

If you can help with either of these, please post here or email me at: swallow@intergate.bc.ca

Thanks!

Puppy Dawg

239. Re: Falcon 030 and Scanners

Newsgroup: comp.sys.atari.st
Date: 1998-06-05 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <357853485bab80@whalley.demon.co.uk>
Source record: 99496

on Fri 05-06-98 11:11 prunus@post3.tele.dk wrote:

Sorry, can't help with the scanner probs, but...

>Sending mail, reading news with ASH Emailer.

Hence the ludicrously long lines. Would you mind turning on whatever
you need to so it wraps at around 70 cols, as per Usenet standards?

Thanks,
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

240. Re: FYI: Atari, SCSI Zip and Link II

Newsgroup: comp.sys.atari.st
Date: 1998-06-05 00:00:00 UTC
From: lwalkerN0SpaM@interlog.com
Message-ID: <35790174.116684867@news.interlog.com>
Source record: 99497

On Mon, 08 Jun 98 04:01:42, jhaslam@fortress.org.uk (jhaslam) wrote:

>@pwomar.demon.co.uk wibbled to All about: FYI: Atari, SCSI Zip and Link II
>
>Greetings @pwomar.demon.co.uk!
>
> > Stephen Angelini <trax@cedep.net> wrote:
> >
> >> I have not personally checked if the
> >> original Link will work with the Zip, but there are TONS of
> >> messages that say that it will not because it doesn't support
> >> "parity" (some kind of error-checking).
> >
> > I have, it doesn't :-(
>
>Yes it does work. I have the Link II connected to a hd and the SCSI Zip
>Drive, which work great. I'm currently using HD Driver (with MagiC), but
>previously used ICD's driver software, and the Zip was perfectly happy wi
>
>Cheers!
>
>James
>

I don't know about the Iomega but my St has worked quite happily with
my EZ135 and Linc2 for two years. I used the ICD utilities. My only
problem was the TOS 1.0 only allows the smaller partitions so my
desktop is cluttered with a plethora of drives. Other TOS versions
don't have this problem.

ciao larry

Those who forget history are doomed to repeat it.

241. NEW : update PARX.SYS

Newsgroup: comp.sys.atari.st
Date: 1998-06-05 00:00:00 UTC
From: Frederic BAYLE <f_bayle@club-internet.fr>
Message-ID: <35771D10.B79CBA45@club-internet.fr>
Source record: 99603

A new release of the PARX.SYS (M&E plug-ins for D2M, D-Form, Piccolo, Diapo, Digital Lab...) is available on my web page.

A quick extract from the 'read-me' :

Alternative to standards memory manager (5.03) and dithering module are available in the folder 'divers' they can replace the originals. They're faster and less memory hungry. The cons are a memory fragmentation risk and an incompatibility with old TOS (<2.0) for the new MEM and an incompatibility with exotic graphic cards for the TRM (2.18).

WARNING: Owner of the 'Update pack Rim/Wim/Ifx' should not use this archive, they already have the latest modules.

Some modules have been updated:
- IMG_XIMG.RIM
- TGA_EDY.RIM
- IMG_WIM.WIM, XIMG.WIM
- TGA_EDY.WIM (replaces TG1.WIM, TGA_16.WIM and TGA_24.WIM)

Some modules have been added:
- JPEGDEMO.RIM (demo version cf JPEG.TXT)

- FRACTAL1.RIM (demo versions from "Fractal Pack" cf FRACTALS.TXT)
- FRACTAL2.RIM
- FRACTAL3.RIM
- ROSACE.RIM

- MATRDEMO.IFX (demo versions from "Pack IFX #1", cf MATRICE.TXT)
- MATDDEMO.IFX

--
Frederic BAYLE

http://perso.club-internet.fr/f_bayle

Eric DA CUNHA

http://www.epita.fr/~da-cun_e (Official M&E Site)

242. Re: Civilisation cheat

Newsgroup: comp.sys.atari.st
Date: 1998-06-05 00:00:00 UTC
From: hoffart@ruf.uni-freiburg.de
Message-ID: <1da4iry.1lpxbig1cyalh0N@isdn3-135.home.uni-freiburg.de>
Source record: 99604

Mike <mhop@snip.net> wrote:

> do you know when the game crashes?
> Imediately when run, or only at a certain point?

It crashes because of a bug concerning the video ram. Civ assumes wrong
limits for an STe. There is a patch somewhere, written by Alvar Freude
(<alvar_freude@merz-akademie.de>). Civ. runs fine on my MegaSTE with
this patch.

Grï¿½ï¿½e
Gï¿½tz
--
Goetz Hoffart, University of Freiburg, Germany
e-mail: gh@fr.maus.de - MausNet, wo sonst? oo
binaries: hoffart@ruf.uni-freiburg.de --(">
WWW: http://hoffart.home.pages.de/

243. Re: SCSI Hard Drives

Newsgroup: comp.sys.atari.st
Date: 1998-06-05 00:00:00 UTC
From: {PW}@pwomar.demon.co.uk
Message-ID: <1da45jk.1c0gv2dji4aegN@pwomar.demon.co.uk>
Source record: 99605

Harry Sideras <hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
wrote:

> I ment the message I wrote in reply to Carsten.

Yours is one of the Atari mailers that doesn't supply a References:
header so it makes things a bit difficult for me to follow.

> Is SCSI 3 downwardly
> compatible with a TT's internal connection?

Ideally yes, in reality as someone has mentioned, in the past there have
been problems with some drives such as the Fireball working with some
Atari's. I got sent a Fireball for my ST w/Link2 and it wouldn't work
properly, I have subsequently been told that it required bus arbitration
and this is aparently supported in HDDriver. So to the best of my
knowledge, if you have HDDriver then I wouldn't expect any problems with
any drives (except Wide).

> A supplier I rang today
> didn't want to guarantee it, but I don't think he really knew the answer.

I think you'll be pretty safe in whatever you buy, I certainly have
SCSI-3 devices on my Mac's SCSI plain SCSI chain with no problem, it is
my understanding that devices are required to support all lesser forms
of SCSI. All that said, I'm not an expert and so asking what the
returns policy is, wouldn't do any harm!

> Wrt the prices I quoted from Tech Direct for Quantum Fireball drives I'm
> told they are wrong (by a factor of 50%!). Next best is Eclipse who do a
> 4.3Gb SCSI drive for 117+tax.

That's a damn good price as far as I can see, I'm on the look out for a
nice big fast drive myself does Eclipse have a website, what model drive
is this?
--
-> The email address in this message *IS* Valid <-

244. Re: United mp3 player effort?

Newsgroup: comp.sys.atari.st
Date: 1998-06-05 00:00:00 UTC
From: look@my.sig
Message-ID: <3576aac5.152312733@news.wavetech.net>
Source record: 99606
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st

```
>> Why don't you make it more general. I have a TT and would like to use
>> a player to. Is it not possible to make the software use the DSP when
>> it is there and otherwise the normal processor, just like sometimes
>> done with the floating point processor?
>
>The problem is that even a "fast" CPU as 32MHz 030 is too slow for mp3
>decoding. The FPU surely helps a lot, but still not enough to be able
>to do it in realtime. There are some ways to make the decoder much
>fast, if the quality of the sound is reduce significally.

Yeah, its unlikely that a stock TT could decode a full 128kbs mp3, but I'd
still like to hear from someone who's actually* tried* how it manages on
low bitrates, ones suitable for streaming audio. (wink wink :) Say, 8kbps
which is the lowest l3enc will go...

In theory, mpg123 should compile no problem on a Linux-68k system. Hacking
it for MiNT/TOS can't be that hard... :) I wish I could try it myself...

--
Email should go to a username of lerwick that belongs to yet another annoyed
spam victim at a server who is listed in the DNS as freenet.msp.mn.us
And my homepage URL can be easily figured out from my email address
(bite me spammers)
```

245. Re: United mp3 player effort?

Newsgroup: comp.sys.atari.st
Date: 1998-06-05 00:00:00 UTC
From: look@my.sig
Message-ID: <3576b166.154009795@news.wavetech.net>
Source record: 99607
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st

>IMHO I would for starters also be very glad to have a (slow) mp3
>encoder/decoder for atari (falcon) so at least it is possible to
>exchange files with various resources :)
>decode them offline and play them as wav of aif or avr or whatever.

Yeah, forget realtime for now. I see no reason why a plain ST couldn't
decode an MP3 given the proper software and enough time... ;)

Ack, gotta get my MegaST4 back from my dad... Otherwise I have to make do
with a 1mb 520STfm, I doubt SozobonX is gonna like the mpg123 source... :)

>Couldn't that be a starting point? (instead of directly going all the
>DSP way)

I would think one of the existing Unix players (mpg123!) would be trivial
to get running under Linux-68k, (I say again :) as a starting point. Then
you could move on to a MiNT port, and then plain TOS... Now where did I put
that GCC...

--
Email should go to a username of lerwick that belongs to yet another annoyed
spam victim at a server who is listed in the DNS as freenet.msp.mn.us
And my homepage URL can be easily figured out from my email address
(bite me spammers)

246. Partition splitter?

Newsgroup: comp.sys.atari.st
Date: 1998-06-05 00:00:00 UTC
From: q-funk@megacom.net
Message-ID: <EtJd1.24$tg6.557718@wagner.videotron.net>
Source record: 99608

Is there any utility that allows splitting a partition in half?

The idea is, you only loose data that is on the partition you split;
you don't need to repartition the whole hard-disk and reinstall every
application on every partition.

I know the DOS market has such a utility, but I would need the same
for my Atari. Either a GEM/TOS program or a MiNT port of some Unix
utility is perfectly fine for me.

Please Cc your reply to my e-mail, if you have a positive answer.
Thanks.

247. Re: Designing web pages

Newsgroup: comp.sys.atari.st
Date: 1998-06-05 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <357767c2.2450272@news.tmisnet.com>
Source record: 99609

From the National Center for Supercomputer Applications:

>Q: Can I link to the primer from my home page?

>Yes. Please refer to it as the "NCSA (at UIUC) Beginner's
>Guide to HTML."
> http://www.ncsa.uiuc.edu/General/Internet/WWW/HTMLPrimer.html
>Remember, you cannot sell or reproduce the primer on your server.

Hope this helps!

-- George Crissman
-- strads@tmisnet.com

On 2 Jun 98 01:36:35 GMT, starlord@<*>ptw.com (Dennis Bishop) wrote:

>Is there anykind of a book or text file that'll tell you how to
>design a web page? I want to start work on mine.
>
>
>---
>Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
>470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
>Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
>starlord@ptw.com | | Astronomy/IAR-LIST |
>---
>

Member Of The Atari WebRing, Featuring USA Links
http://www.tmisnet.com/~strads/hq/atari.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

248. Serial port speed TT

Newsgroup: comp.sys.atari.st
Date: 1998-06-05 00:00:00 UTC
From: Austin Walshe <austin@webaxs.net>
Message-ID: <3577745F.F39800C2@webaxs.net>
Source record: 99610

I am currently trying to use Sting with CAB etc. and Daconis Web on my TT. I am able to use both approaches to internet connectivity ok at 19200 bps but have been unsuccessful using modem port 2 at 33600 bps. It connects ok but no data is received. I have used HSMODEM 7. Can any one help with the correct configuration of HSMODEM if this is the problem. Are there any complete English docs?

Austin Walshe

249. FYI: Atari, SCSI Zip and Link II

Newsgroup: comp.sys.atari.st
Date: 1998-06-05 00:00:00 UTC
From: Stephen Angelini <trax@cedep.net>
Message-ID: <357788B7.90A6E457@cedep.net>
Source record: 99611

Hello Atarians!

This must be old news to many of you, but since I couldn't find this information through www.dejanews.com, it may come in handy to some of you.

I recently bought a Zip SCSI drive to use on my PC and musical instruments, and of course I wanted to use it on my Atari. I already had a DMA to SCSI in my hard drive casing, and I had a Link II to connect my Zip with.

1. If your link has an LED on it, it IS a Link II, even though it doesn't have "Link II" spelled out on it. Early Links were shipped with old labels. I have not personally checked if the original Link will work with the Zip, but there are TONS of messages that say that it will not because it doesn't support "parity" (some kind of error-checking).

2. You have to power the Link, because the Zip won't do it for you. There's a file on the Link II disks that shows you where the +5 volts should be connected. All odd pins are grounded, so connect the ground to any of these pins, EXCEPT the one directly opposite the +5 volt pin (on the Link, the "odd" pin opposite the +5 pin is NOT grounded; I chose another odd pin, to be on the safe side).

I built a little box with 2 female centronics connectors to an IDC connector and used an old mouse cable to get power from the mouse port which I connected to appropriate IDC pins (check an Atari owner's manual for power pinouts on the mouse connector). I housed the whole thing in a metal box.

MAKE SURE YOU MAKE THESE CONNECTIONS CORRECTLY OR YOU CAN PERMANENTLY DAMAGE YOUR LINK!!!

If you do all this correcly, you'll be rewarded with the dull red glow of the Link's power indicator when you turn on your Atari.

3. After all this, my Zip STILL wouldn't work. I thought it might be my Link or my Zip, but it turns out you MUST use a SHORT DB-25 to 50-pin Centronics for this to work. I had cheap 6' connectors, and I kept getting "Write Fail" messages. It drove me nuts. Till Tom at IDC wrote back saying that people had experienced similar problems and that I should try using a shorter and better connecting cable. I got myself an 18" double-shielded cable and it solved the problem. It may have something to do with the fact that the Link was never meant to drive long cables; it was

designed to be connected within inches of the hard drive connector.

Hoping this might help some of you. I know I could've used this information! :)

All the best,

Stephen Angelini / trax@cedep.com

250. Falcon 030 and Scanners

Newsgroup: comp.sys.atari.st
Date: 1998-06-05 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6l8cqu$18iu$1@news-inn.inet.tele.dk>
Source record: 99612

Has anyone got a resolution to this little problem?
I got my hands on two different scanners, a Mustek MFS-6000CX and a Microtek ScanMaker II MRS-600ZS, but none of them is working on my Falcon.
I tested with Homa Systems Mustek Driver, with GTLOOK2 and TradeIT drivers.
I have tryed almost anything I know of, but with no success.

Is there any special trick to look for or special software that I don`t know of?

Aynone got a solution?

cheers Joergen
--

Surfing the net on a ATARI Falcon 030, with CAB 2.6 on I-Conn.
Sending mail, reading news with ASH Emailer.
http://home3.inet.tele.dk/prunus/

251. Mega STE mb

Newsgroup: comp.sys.atari.st
Date: 1998-06-05 00:00:00 UTC
From: Kent Johansson <midwinter.removethistoreply@hotmail.com>
Message-ID: <01bd9065$f6a5ce80$0500a8c0@kent>
Source record: 99613
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Somewhile ago I read somewhere on the web that Toad had some MegaSTe motherboards in stock aviable at a rather fair price. As Toad have stoped selling Atari related items I wonder where one may get hold of such a card nowadays, and how much they would cost.

Any hints? I'd rather build myself a MSTE in a tower than a Pc...

Regards..

//Kent Johansson

252. FS etc:Atari ST Gear (5/6/98) Update

Newsgroup: comp.sys.atari.st
Date: 1998-06-05 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <897042898.29062.0.nnrp-03.c1ed1184@news.demon.co.uk>
Source record: 99614
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st,uk.adverts.computer,uk.adverts.other

I have a selection of Atari ST titles for sale, check my web site for
up-to-date list's and more. www.steverosie.demon.co.uk

This List Updated 4/6/1998.

email: steve@steverosie.demon.co.uk

I'm looking out for the following, possible swap, part exchange etc...
Atari CD ROMS, 16-bit sampler cartridge/hardware etc...

All are on original media.

Key:
ds = double sided disks
ss = single sided disks
?d = number of disks
meg = one meg of memory or more needed
ni = no instructions
nb = no box
NSTE = Not STE compatable

Please Note The Key Codes Are Only There For Guidance, I cannot be
responsable for in accuracies.

>>>>>>>>>> All prices are in UK Pounds (sterling) <<<<<<<<<<
^^
Prices DO NOT include postage.

**********>>>>> Disk Bundle <<<<<**********

Lemmings 2 (1d,ds,1 meg), Archipelagos (1d,ss,),
Black Lamp/Outrun (1d,ds), Test Drive (1d,ds),
Fantasy World Dizzy (1d,ss) & International Soccer (1d,ss)

All the disks are on original media, but have no instructions or boxes.

All 6 disks above for only 5 UK pounds INCLUDING postage.

****

GAME COMPILATIONS

Hollywood Collection (5d,ni) 5
Ghostbuster II, Indiana Jones and the Last Crusade & Robocop
TNT (4d) 5
Xybots, Toobin, APB, Dragon Spirit and Hard Drivin'
Finale (4d) 5
Paperboy, Overlander, Ghost'sn' Goblins

and Space Harrier (20 levels)
The Dream Team (5d, ds) 5
The Simpsons - Bart v' The Space Mutants, WWF Wrestlemania and
Terminator II 'Judgement Day'
Atari 520STE Discovery Xtra Pack 5
Language Disk DE1 (ds)
Final Fight Disks DE2 & DE3 (ds)
Sim City/Escape from the Planet of the Robot Monsters (ds)
9 Lives (ds)

SPORT TYPE GAMES

World Championship Soccer (1d,ds,nb) 2
Ballistix (1d,ss) 2
Superleague Soccer (1d,ss) 2
Vector Championship Run (1d,ss) 2
Championship Wrestling (1d,ss) 3
Top Shot = Kick Off + Extra Time. (1d,ds) 3

SIMULATIONS

ATFII (Atdvanced Tactical Fighter II) (1d,ss) 2
Falcon - The Mission Disks Vol.1 (needs Falcon) (1d,ss) <reserved>. 3
Carrier Command (1d,ds) 5
Mig-29 Fulcrum (1d,ds,meg) 5

STRATEGY, MIND AND ADVENTURE

Alpha Waves (1d,ss) 2
Go-Moku/Renju (1d,ss) 2
Crash Garrett (2d,ss) 2
Archipelagos (1d,ss) 2
Tower of Babel (1d,ss) 2
The Quest for the Time-Bird (3d,ds) 2
Quizam! (2d,ss) 2
Lords of Chaos (1d,ds) 3
Driller (1d,ss) 3
Populous (1d,ss) 3
Borodino (2d,ss) 3
Pirates (2d,ss,nb) .....<reserved>. 3
Murder (1d,ds) 3
Knightmare (2d,ds) 3
Lemmings (1d,ds) 3
Corporation (2d,ss) 3
Mega-Lo-Mania (2d,ds) 3
Elite (1d,ss) .....<reserved>. 5
Terrorpods (2d,ss) 5
Loom (3d,ds,nb) 5
Populous II (1d,ds, meg & 512k versions) 10
Lemmings 2 - The Tribes (1d,ds,meg) 10
Elite 2 - Frontier (2d,ds,meg) 10

ARCADE

Skweek (1d,ds) 2
Defenders of the Earth (2d,ss) 2
Wrangler (1d,ss) 2
Hard Drivin' (1d,ss) 2
Yogi Bear & Friends In the Greed Monster (1d,ss) 2
Blazing Thunder (1d,ss) 2
Fast Food (featuring Dizzy) (1d,ss) 2
Whirligig (1d,ss) 2
Hellraider (1d,ds) 2
Outrun (1d,ss,ni) 2
Bad Company (1d,ds) 2
Rambo III (1d,ss) 2
Mean Machine (1d,ds) 2
The Light Corridor (1d,ss) 2
Voyager (1d,ss,nb,NSTE) 2
Hellraisers (2d,ss,nb,ni,NSTE) 2
Legend of the Lost (2d,ss,nb,ni) 2
Time Bandit (1d,ss) 2
Robocop (2d,ss,ni) 2
Popeye 2 (1d,ds) 2
Flood (1d,ds) 2
Hong Kong Phooey (1d,ss) 2
Steg the Slug (1d,ds) 2
Panza Kick Boxing (2d,ds) 2
Cloud Kingdoms (1d,ss) 2
Cabal (1d,ss) 2
Moonwalker (2d,ss) 2
Awesome (3d,ds) 3
Harley-Davidson 'The Road To Sturgis' (2d,ss) 3
Spindizzy Worlds (1d,ss) 3
Shadow of the Beast (2d,ds,ni) 3
The New Zealand Story (1d,ds) 3
Prince of Persia (1d,ds) 3
Hudson Hawk (1d,ds) 3
Golden Axe (2d,ds) 3
Cloud Kingdoms (1d,ss) 3
Cap'n Carnage (1d,ss) 3
Impossamole (1d,ds) 3
Risky Woods (1d,ds) 3
Oxxonian (3d,ss) 3
Barbarian (Psygnosis) (2d,ss) 3
Barbarian (Palace) (1d,ss) 3
Cybernoid II - The Revenge (1d,ss) 3
Switchblade 2 (1d,ss) ..... <>Reserved<>. 3
Double Dragon III (2d,ds) 3
Robocop 2 (1d,ds) 3
Mr Do Run Run (1d,ds) 3
Dragon Breed (2d,ds) 3
Operation Wolf (3d,ss,nb) 3

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The Untouchables (3d,ss) ..................................... 3
Thunderblade (2d,ss) ......................................... 3
Total Recall (2d,ds) ......................................... 3
Obsession (2d,ds, meg, STE) .................................. 5
Cannon Fodder (3d,ds) ........................................ 5

SERIOUS STUFF

FirST BASIC (1d,ss) .......................................... 2
ST BASIC Revised Edition (1d,ss) .............................. 5
Family Roots (1d,ss) ......................................... 5
Tempus 2 (1d,ss) ............................................. 5
PC Ditto 2 (1d,ss) ........................................... 5
Timeworks v1.12 (5d,ss) ...................................... 10

BOOKS

Atari Discovery Pack Manual 2 - STOS The Game Creator Manual ...... 3
Atari Discovery Pack Manual 3 - Neochrome/FirST Basic etc ......... 3

HARDWARE

Multiface ST 'Ripper Cartridge' (NSTE) ........................ 20
Stereo Master Sampler Cartridge .............................. 20
Atari STE, 4 meg ............................................. 100
520 STFM Motherboard ......................................... 20
Atari ST VT100 Terminal Emulator Cartridge (no manual)............. 5

Cheers! for now
Steve

*---------------------->>>> Quote Of The Month <<<<--------------------*
* 'Do not use a hatchet to remove a fly from your friend's forehead.' *
*----------------------------------------------------------------------*
* Email: steve@steverosie.demon.co.uk | IRC Channels *
* URL: www.steverosie.demon.co.uk | #atari #jesuscafe *
* IRC: mockbird | #atari1 if #atari on invite *
*----------------------------------------------------------------------*
Location: Narberth, Pembrokeshire, Wales, United Kingdom
******************************************************
```

253. Re: United mp3 player effort?

Newsgroup: comp.sys.atari.st
Date: 1998-06-05 00:00:00 UTC
From: Tomas Berndtsson <tomas@nocrew.org>
Message-ID: <yz84sy0m708.fsf@tinget.lysator.liu.se>
Source record: 99615
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st

look@my.sig (Callum Lerwick) writes:

> >IMHO I would for starters also be very glad to have a (slow) mp3
> >encoder/decoder for atari (falcon) so at least it is possible to
> >exchange files with various resources :)
> >decode them offline and play them as wav of aif or avr or whatever.
>
> Yeah, forget realtime for now. I see no reason why a plain ST couldn't
> decode an MP3 given the proper software and enough time... ;)
>
> Ack, gotta get my MegaST4 back from my dad... Otherwise I have to make do
> with a 1mb 520STfm, I doubt SozobonX is gonna like the mpg123 source... :)
>
> >Couldn't that be a starting point? (instead of directly going all the
> >DSP way)
>
> I would think one of the existing Unix players (mpg123!) would be trivial
> to get running under Linux-68k, (I say again :) as a starting point. Then
> you could move on to a MiNT port, and then plain TOS... Now where did I put
> that GCC...

I have compiled the amp player without problem in Linux/m68k, it was
what I used when I first tried to convert it into DSP code. There
should be no problem at all to make a MiNT version as well. The
mpegaudio package, with encoder and decoder, is already ported to
MiNT. AFAIK, that package also includes Layer 3.

The amp player when decoding an mp3 on my 16MHz 030 + FPU in Linux,
was about 40 times as slow as realtime.

The reason why I requested for a realtime player, is that it's slow to
convert (mp3 decoding plus mp2 encoding) and it takes up much
space. There are already ways to convert it now, for people who would
have spent a little time to compile some of the programs that are
available.

Personally, I use Linux far more than MiNT and TOS on my Falcon, and I
don't have gcc more than for Linux.

If you don't know where to find sources for Unix players, look at
http://www.mpeg3.com

About the Amiga players, I've mailed the author of one of them, and am
waiting for answer.

Tomas - tomas[@.]nocrew.org

254. Re: Mega STE mb

Newsgroup: comp.sys.atari.st
Date: 1998-06-05 00:00:00 UTC
From: stirrell@portland.com
Message-ID: <stirrell-0506980845070001@portland15.portland.com>
Source record: 99616
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <01bd9065$f6a5ce80$0500a8c0@kent>, "Kent Johansson"
<midwinter.removethistoreply@hotmail.com> wrote:

>Somewhile ago I read somewhere on the web that Toad had some MegaSTe
>motherboards in stock aviable at a rather fair price. As Toad have stoped
>selling Atari related items I wonder where one may get hold of such a card
>nowadays, and how much they would cost.
>
>Any hints? I'd rather build myself a MSTE in a tower than a Pc...
>
>Regards..
>
>//Kent Johansson

Try the person who bought out Toad's inventory.

His e-mail address is: kws@radix.net.

Hope this helps you out.

-scott tirrell

--
* Scott Tirrell stirrell@portland.com *
* Web Editor, ST Informer Magazine *
* http://www.chatlink.com/~stinformer *
* "Have you played your Atari today?" *

255. Re: milan

Newsgroup: comp.sys.atari.st
Date: 1998-06-05 00:00:00 UTC
From: Thomas.Raukamp@t-online.de
Message-ID: <6l8pm2$u3m$1@news00.btx.dtag.de>
Source record: 99617

Hi.

>I-Connect doesn't need MagiC. It needs preemptive multitasking, which
>can very well be provided by MiNT, and maybe the Milan's "MultiOS"

You're right that I-Connect should run on other operating systems than
MagiC, but there are lots of users out there, who had real problems
with N.AES.
Even ASH can't guarantee, that I-Connect runs on N.AES, Fiffi definetely
doesn't run on N.AES - so this isn't the right way to go.

--
cu -- thomas -- fon & fax (+49) 43 31 84 93 37
-- Atari Falcon030 -- MagiC 5.1 -- CAB 2.6 - ASH-EMailer 1.0
-- Milan Computer Online: http://www.milan-computer.de

256. Re: Atari Cimputing issue 9

Newsgroup: comp.sys.atari.st
Date: 1998-06-05 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <6l8qpg$cg6$1@plutonium.compulink.co.uk>
Source record: 99618

On 4 Jun 1998 17:04:16 , "Sven Persson" wrote:
>:)
>
>Hi!
>
>Atari Cimputing! Must be that new "Atari Computing" clone!

With inferior front page covers! :-)))

Kind regards
Mike Kerslake

*** The Publishing House ***
Magazine Production - Typesetting Services - Audio Productions
*** publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/ ***
*** Atari Computing Magazine info: admin@ataricomputing.com ***

257. *.st files -> disks

Newsgroup: comp.sys.atari.st
Date: 1998-06-05 00:00:00 UTC
From: Henrik Johannisson <vinco@ebox.tninet.se>
Message-ID: <01bd8fbf$8b73f5c0$10e664c3@mclaren>
Source record: 99619

Hi !

Does anyone know how to get these *.st files to a floppy
that I can use for my Atari.

Since I have a prefect example of an Atari1040 here and a
very bad PC (that cant run Pacifist very good) I would
like to run these *.st files on the Atari. (It was so long time ago I saw
Cuddly Demos for example).

Anyone know anything ?

/Henrik

258. FS: 520 ST System

Newsgroup: comp.sys.atari.st
Date: 1998-06-05 00:00:00 UTC
From: tuf@cyberspy.com
Message-ID: <357efc46.87899092@news.supernews.com>
Source record: 99620

For sale...a very weird 520ST system:

520ST (original version)
2 megs RAM on a 4 meg Newell upgrade board
TAB card installed (disabled..no 2.06 ROMS)
Slim Desktop PC case
ICD ST/HA + Clock
Omti SCSI/RLL converter
Seagate ST157N 150 Meg Hard Drive
SC124 Mono Monitor (if you need it)
2 720k internal drives

The system works fine..all the equipment is in new condition (honestly). The 520 is stuffed full of upgrades. The case will support many more devices (2 full 5.25 inch bays and 1 3.5 available). The case is also wired up to support floppy drives. All connectors are on edge cards so all wires can be disconnected from the case. You add a 1.44 floppy or use one of the larger 720 (half height) drives.

Its a complete setup..the HD is loaded with software. Ill throw in every other random piece of ST hardware I have (drive mechanisms, cables, tweety boards, etc) with the deal.

Im interested in any offer so let me hear what youre thinking.

Thanks, Joe

259. Re: i need cubase desparately...please help.

Newsgroup: comp.sys.atari.st
Date: 1998-06-05 00:00:00 UTC
From: michael brown <mbrown@kih.net>
Message-ID: <3577FB1A.2F6F@kih.net>
Source record: 99621

I don't know what the problem some of you have with support from Steinberg, but I have always gotten what I needed. However, many times I haven't felt like I was treated very nicely. Sort of treated like a poor unwanted relative who drops in during a fancy dress-up dinner party.

But, they have ALWAYS found me what I wanted. Last year I bought a used LEGIT version of Cubase from a guy on the Toad board, I found the key was damaged, he was unaware that it was, and I believe him, called steinberg, they replaced it, but of course, they charged me for it. I also purchased the latest version (as an upgrade) of Cubase score.

I will be the 1st to admit it doesn't run a quickly as my pentium, but the difference in the money involved, for me is an issue! I am NOT in that big a hurry.

seeya!

--
regards,

michael brown
mbrown@kih.net

260. Re: ST-Guide WYSIWYG Editor

Newsgroup: comp.sys.atari.st
Date: 1998-06-05 00:00:00 UTC
From: tkelly@pressenter.com
Message-ID: <6l8uhv$ep0$2@jair.pressenter.com>
Source record: 99622

On 4 Jun 1998 22:25:08 , Stanislav Opichal wrote:
>Hi!
>
>We (with my friend) are writting $subj recently. Nowadays, there is
>available "only" unfinished viewer of STG files.
>Does anybody here use ST-Guide here for more than to read HYPs? i.g. for
>write them? I'm looking for person who tried to play with ST-guide closer
>tham just write @node blablabla @endnode.
>Is there anybody like that?
>
>Anyway, what are you thinking about such a program?
>
>regards
>
>Stan
>
>BTW: More info about our products (JAY MSA, JAZ Formatter, ZebuLand,
>DSPDOC.HYP, COMPEND.HYP (distribution prohibited by the author of the
>book Scott Sanders).... and more useful utilities) is on our page.

I've never seen a WYSIWYG editor for ST guide. There is a compiler
included in the package, and it's fairly easy to make standard text
files into a .HYP file by adding the simple node commands. Were you
thinking of writing such a program?

--Terence Kelly

261. Re: *.st files -> disks

Newsgroup: comp.sys.atari.st
Date: 1998-06-05 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <3577FC54.D51364CD@hol.REMOVE.THIS.fr>
Source record: 99623

```
Henrik Johannisson a ï¿½crit:
>
> Hi !
>
> Does anyone know how to get these *.st files to a floppy
> that I can use for my Atari.
>
> Since I have a prefect example of an Atari1040 here and a
> very bad PC (that cant run Pacifist very good) I would
> like to run these *.st files on the Atari. (It was so long time ago I saw
> Cuddly Demos for example).

http://www.fatal-design.com/makedisk/

--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

262. Re: Serial port speed TT

Newsgroup: comp.sys.atari.st
Date: 1998-06-05 00:00:00 UTC
From: q-funk@megacom.net
Message-ID: <LVTd1.38$tg6.861688@wagner.videotron.net>
Source record: 99624

On 5 Jun 1998 14:30:24 +, Austin Walshe wrote:

>I am currently trying to use Sting with CAB etc. and Draconis Web on my
>TT. I am able to use both approaches to internet connectivity ok at
>19200 bps but have been unsuccessful using modem port 2 at 33600 bps. It
>connects ok but no data is received. I have used HSMODEM 7. Can any one
>help with the correct configuration of HSMODEM if this is the problem.
>Are there any complete English docs?
>
>Austin Walshe
>
>.

With STinG, you need HS-Modem and Serial.CPX (included with STinG)
to correctly set your Modem2 port for 38400 bauds throughput.

With MiNT, only HS-Modem is needed, because MiNTnet sets the modem speed.

More details: http://www.megacom.net/~q-funk/

263. Re: ISDN and Falcon/TT

Newsgroup: comp.sys.atari.st
Date: 1998-06-05 00:00:00 UTC
From: q-funk@megacom.net
Message-ID: <zRTd1.37$tg6.861688@wagner.videotron.net>
Source record: 99625

On 4 Jun 1998 16:52:48 G, Peter Rottengatter wrote:

>> >An external ISDN terminal adapter (no it's *not* a modem) can be
>> >fitted to any Atari machine. I definitely know STinG workswith it.
>>
>> Brand, model, drivers, please?
>
>Elsa does several models, just like several other classical modem manu-
>facturers.

Bitte schoene...

Er hat keine Elsa Modems bei Canada... Haben Sie ein URL?

264. Re: A "Few" questions:

Newsgroup: comp.sys.atari.st
Date: 1998-06-05 00:00:00 UTC
From: Russ Magee <rmagee@AudeSi.com>
Message-ID: <35780F3D.6600@AudeSi.com>
Source record: 99626

Nicholas Bales wrote:
>
> Jim Krych a ï¿½crit:
> >
...
...
> > 4.) If a 68000 embedded processor was running, the 68306 for
> > example, at 20MHz, would existing software not run?
>
> Erm... I'm sorry, I don't get that at all. An ST runs a 68K at 8Mhz.
> There are accelerator boards available if that's what you want. Software
> compatibility depends on the software.
>

That's an interesting idea, using a 68306. I have the databooks
on it (and an OS-9 based machine using it), at 16MHz. It's a bog-
standard 68000 core with 68681 DUART (two serial channels) built in,
plus a DRAM controller. Hmm, it would probably be very compatible
if installed as an upgrade (plus it would give extra DRAM capability,
extra serial ports, and more speed!). Oh yes, it also runs off of
a PLL so you can change its speed on the fly, in software, so 8 MHz
compatibility would be a snap.

-Russ

265. Possible new TT VGA card!

Newsgroup: comp.sys.atari.st
Date: 1998-06-05 00:00:00 UTC
From: Russ Magee <rmagee@AudeSi.com>
Message-ID: <3578122A.1B46@AudeSi.com>
Source record: 99627

Hi all,

I recently left a job (well, the job left me 8-/) where we were
designing a VME-based system (Motorola 68360 CPU). For video, we used
a set of cards from a company called GreenSpring Computers
(I think the URL is http://www.greenspring.com/). They have a product
called the VIPC310 -- a 3U formfactor (Eurocard) VME adapter for their
I/O cards, called IP Modules. One of the many IP cards they offer is
the IP-LCD, an SVGA CRT/LCD controller based on the Chips & Technologies
65545 chip.
Anyways, I got one of each of these cheap (due to my former
company's situation), and have installed it in my Atari TT. The machine
didn't blow up (good first sign), and I'm going to make some small
efforts at getting the VGA initialized. I don't know how fast
the video will be (IP cards use an 8MHz bus), but the chip can do
up to 1024x768x256 colors, so would be good for X-Windows/Linux. Someone
would have to write a framebuffer device driver for it (probably
better to adapt source from Linux/386?)

If other TT users are looking for a graphics card, this *might* be
an option (although I don't know how good their prices are). There
are many other manufacturers of IP Cards and carrier boards, so if
GreenSpring is charging too much, there may be other options out there.

Just thought I'd mention it, since I see messages once in awhile here
asking about TT/MSTe graphics cards.

-Russ Magee

266. Re: Atari Cimputing issue 9

Newsgroup: comp.sys.atari.st
Date: 1998-06-05 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6l99gnkcj2@roch.zetnet.co.uk>
Source record: 99628

```
On 5 Jun 1998 13:11:12 , Mike Kerslake wrote:
>On 4 Jun 1998 17:04:16 , "Sven Persson" wrote:
>>:)
>>
>>Hi!
>>
>>Atari Cimputing! posh southern edition????

kev
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best
```

267. Re: Atari Cimputing issue 9

Newsgroup: comp.sys.atari.st
Date: 1998-06-05 00:00:00 UTC
From: kdermott@REMOVE.zetnet.co.uk
Message-ID: <6l99ajkcj1@roch.zetnet.co.uk>
Source record: 99629

```
On 5 Jun 1998 13:11:12 , Mike Kerslake wrote:
>On 4 Jun 1998 17:04:16 , "Sven Persson" wrote:
>>:)
>>
>>Hi!
>>
>>Atari Cimputing! Must be that new "Atari Computing" clone!
>
>With inferior front page covers! :-)))

i thought it was the posh southern edition!!
kev
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best
```

268. Re: Civilisation cheat

Newsgroup: comp.sys.atari.st
Date: 1998-06-05 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <3580736d.5667859@news.demon.co.uk>
Source record: 99630

On Sun, 31 May 1998 17:22:10 GMT, mhop@snip.net (Mike) wrote:

>
>I heard there was a bug in it which prevented it from being finished. Is this
>true?

Sort of but not. ;-)

My version will invariably produce corrupted graphics when running
through the "win" sequence but is only a visual annoyance.

In my case the major problem arose when changing government types - ie
anarchy. If too many cities went into civil unrest before the new
government took effect, then the game would crash. This was resolved
by increasing the happyness factor temporarily, or simply by using the
cheat editor to change immediately.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

269. Re: Mega STE mb

Newsgroup: comp.sys.atari.st
Date: 1998-06-05 00:00:00 UTC
From: Charlie Wood <spidersi@sprint.ca>
Message-ID: <897069346.120233@michelob>
Source record: 99631
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Kent Johansson wrote in message <01bd9065$f6a5ce80$0500a8c0@kent>...
>
>Somewhile ago I read somewhere on the web that Toad had some MegaSTe
>motherboards in stock aviable at a rather fair price. As Toad have stoped
>selling Atari related items I wonder where one may get hold of such a card
>nowadays, and how much they would cost.
>
>Any hints? I'd rather build myself a MSTE in a tower than a Pc...
>
>Regards..
>
>//Kent Johansson

Here's the web address of Keith Scroggins who bought the remaining stock
from Toad
I just bought some items from him and he mentioned that he had some STE
motherboards
in stock.

http://www.radix.net/~atari/

Regards,
Charlie Wood
spidersi@sprint.ca

270. Re: United mp3 player effort?

Newsgroup: comp.sys.atari.st
Date: 1998-06-05 00:00:00 UTC
From: lvzon@bio.vu.nl
Message-ID: <6l9c1j$i3a@balaena.bio.vu.nl>
Source record: 99632
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st

Callum Lerwick (look@my.sig) wrote:

: In theory, mpg123 should compile no problem on a Linux-68k system. Hacking
: it for MiNT/TOS can't be that hard... :) I wish I could try it myself...

Takes only a few minor ajustments if you use GCC and MiNT Libs.
I even compiled it with Sozobon once. The sound quality was awful though,
so it wasn't a very good port :-)

-=Levien

Levien van Zon (lvzon@bio.vu.nl)
MALEB Homepage: http://huizen.dds.nl/~levjenno/
(Atari/Amiga/Linux/Therapy?/Red Dwarf/etc.)

Confidence is the feeling you have before you understand the
situation.

271. Re: milan

Newsgroup: comp.sys.atari.st
Date: 1998-06-05 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <357846b62d1d010@ping.be>
Source record: 99633

on Fri 05-06-98 12:52 Thomas Raukamp wrote:

>Hi.
>
>>I-Connect doesn't need MagiC. It needs preemptive multitasking, which
>>can very well be provided by MiNT, and maybe the Milan's "MultiOS"
>
>You're right that I-Connect should run on other operating systems than
>MagiC, but there are lots of users out there, who had real problems
>with N.AES.

Right you're. I've tried it with N.AES but never succeeded to make it run.
However a few months ago I had it running under Geneva/Neodesk/MiNT.
Nowadays for some strange reasons I doesn't run anymore.

>Even ASH can't guarantee, that I-Connect runs on N.AES, Fiffi definetely
>doesn't run on N.AES - so this isn't the right way to go.

Anyway who needs Fiffi or I-connect afterall? I surely don't.

CU
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

272. The CD-ROM Drive Saga!!!! Continues:(

Newsgroup: comp.sys.atari.st
Date: 1998-06-05 00:00:00 UTC
From: dcroker@fortress.org.uk
Message-ID: <3294_dcroker@fortress.org.uk>
Source record: 99634

Nostrodamus phrophesised this from steve@steverosie.demon.co.uk to All...

Hi Steve!

s> Organization: Steve's PD/Atari Aid & A.S.X
s>
s> I'm still having problems connecting a CD-ROM drive to my beloved
s> STE:((

s> The HD's are a MiniS 127meg, using a Quantum LS127S which has
s> internal terminator, easily changed ID and has the parity switched via
s> software (or so the ICD info tells me) and the ICD software claims that
s> parity is disabled! The other HD is Quantum 54meg drive, fixed ID=6

This is the only thing that you've not listed in your check list. Take a look
at the jumpers and make sure that there isn't one labelled EP.

Speak to 'ya later!

Rgds, Derryck

--

273. Scanner support

Newsgroup: comp.sys.atari.st
Date: 1998-06-05 00:00:00 UTC
From: dcroker@fortress.org.uk
Message-ID: <3295_dcroker@fortress.org.uk>
Source record: 99635

Nostrodamus phrophesised this from tkelly@pressenter.com to All...

Hi Terence!

t> Organization: PressEnter
t>
t> Can anyone tell me what flatbed scanners are supported by software
t> on the ST/TT? I'm starting a project that involves getting a

Suggest that you visit Nima Montaser's web site

http://www.magmacom.com/~nima

HTH.

Speak to 'ya later!

Rgds, Derryck

--

274. PD VDI driver whereabouts

Newsgroup: comp.sys.atari.st
Date: 1998-06-05 00:00:00 UTC
From: dcroker@fortress.org.uk
Message-ID: <3296_dcroker@fortress.org.uk>
Source record: 99636

Hi!

Could someone remind me of the URL for the VDI replacement that is under development please?

If the author has any news that he'd like published in Atari Computing magazine then please let me know - email to derryck@cix.co.uk is faster and more reliable than a reply to the reply address in this message.

Speak to 'ya later!

Rgds, Derryck

--

275. Net2Net and threading

Newsgroup: comp.sys.atari.st
Date: 1998-06-05 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <3466_outrider@lvdi.net>
Source record: 99637

Re: "StinG/CAB/CAB.OVL", Peter Rottengatter scribbled the following on 04 Jun 98 @ 17:04:36:

PR> No it's not, at least not in this respect. However, with such
PR> tremendeous regularity, messages braking threads turn out to be
PR> sent by Net2Net, that I can only conclude that there are several
PR> (at least two) versions, of which the majority seems to be
PR> broken.

No, there is a known bug, where the index file that holds the reference lines becomes corrupted after a few thousand messages are received. If you keep using that index file, all of your replies will start new threads. That's probably what's happening on the messages where you're seeing N2N break threading.

I get around the bug by having my index file automatically deleted each day when my daily maintenance is run (I download a LOT of messages in a day, though many are just headers). The only drawback to this is when you're replying to an old message (i.e. received before your index file was deleted), that too will break threading. However, that's rarely a problem, as I make it a point to only download messages when I have time to read them all.

* LED v1.51 * I hate sex on TV; I keep falling off.
--

Terry May - Las Vegas, NV

276. Re: milan

Newsgroup: comp.sys.atari.st
Date: 1998-06-05 00:00:00 UTC
From: tj@oro.net
Message-ID: <tj-0506981254350001@i388.oro.net>
Source record: 99638

I hope they also find a US dealer. I myself contacted the makers of the Milan and offered our companies services and sales expertise and to become an authorized Milan dealer in the USA. I have been a long time user of Atari and the company I work for, GodFather Computer, although currently only selling Mac and PC product, would entertain selling and special ordering Milan's for USA customers. The only problem is I have not heard back from them regarding this issue...

If you decide to send them an email, remind them about our company and mabe we can get some action.

GodFather Computer not only sells computer equipment but do high volume component level repairs on most all computer equipment including monitors, disk drives, terminals, computers (MAc and PC), power supplies, etc... So we would make a great location in the USA to be a complete provider for the Milan.

Let them know about us...

Take Care,

TJ
GodFather Computer, Inc.
http://www.godfather.com

In article <Pine.MSTE.131.alca45824x4@localhost>, cut&paste@full.hdr* wrote:

> >
> >
> > szhays@dilbert.ucdavis.edu (Eric Hays):
> > References:
> > [4]<3574A3B3.DCEC2647@studio9.demon.co.uk>
> > [5]<6l5cs2$8hp$1@news00.btx.dtag.de>
> > [6]<35764C1A.F70ABEEF@hol.REMOVE.THIS.fr>
> >
> >
> >I'm not sure how the "good luck" was meant, but I just wanted to say I
> >have had very good success with Draconis/Adamas, considering its relative
> >youth.
> >
> >Ironically, one of its best points is that it requires less RAM than CAB,
> >and this won't be an issue on the Milan.
> >
> I hope they have the dealers set up as I want one, no more buying used
> stuff for me [`cept maybe 124/144 mono monitors for my current STs].
> I mean, I want the convenience of off-the-shelf component choices, let

> the drivers be built-in [as promised] or available via FTP.
>
>
>
>
> (going .sigless for now)

277. IRC with the Milan-Team

Newsgroup: comp.sys.atari.st
Date: 1998-06-05 00:00:00 UTC
From: Thomas.Raukamp@t-online.de
Message-ID: <6l97dmhh1@news02.btx.dtag.de>
Source record: 99639

Internet Relay Chat on Monday, June 8, at 21:00 Middle European Time:

You are cordially invited to meet the Milan Team in the Internet!

Only one week, and the Milan will be available across Germany.
We all are very excited about this fact and would like to provide you with
detailed information on this up-to-date computer system.
Take your chance to ask your questions!

It is very simple to access the IRC:
Almost every internet provider should be able to offer IRC services so that
you only need to install the IRC client software (e.g. AtarIRC for STinG) on
your computer. These are the default settings:
IRC Server (/server): irc.funet.fi (others are possible, too)
Channel (/join): #atari

We are looking forward to meeting you on the 8th of June, at 21:00 Middle
European Time (= GMT +1 hour)!
(GMT- 5 hrs: Eastern USA/Canada; GMT - 6hrs: Central USA/Canada; GMT - 8hrs: Pacific
USA/Canada)
To download the a.m. software, just follow the links on our Website:
http://www.milan-computer.de/links.html

--
cu -- thomas -- fon & fax (+49) 43 31 84 93 37
-- Atari Falcon030 -- MagiC 5.1 -- CAB 2.6 - ASH-EMailer 1.0
-- Milan Computer Online: http://www.milan-computer.de
"Und umzuschaffen das Geschaffene, daï¿½ sich's nicht
zum Starren waffne, wirkt ewiges, lebendiges Tun"

278. Re: Serial port speed TT

Newsgroup: comp.sys.atari.st
Date: 1998-06-05 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6l9l43mod1@roch.zetnet.co.uk>
Source record: 99640

On 5 Jun 1998 14:30:24 , Austin Walshe wrote:
>I am currently trying to use Sting with CAB etc. and Daconis Web on my
>TT. I am able to use both approaches to internet connectivity ok at
>19200 bps but have been unsuccessful using modem port 2 at 33600 bps. It
>connects ok but no data is received. I have used HSMODEM 7. Can any one
>help with the correct configuration of HSMODEM if this is the problem.
>Are there any complete English docs?

I think the problem is that Modem 2 does not have standard speeds so
the modem will not recognise the faster ones. I have been trying to
find the docs. but they have gone missing for the moment!

If you have the prog. TOSPORTS (I think) or any of these diagnostic
programs (Profile, Sysinfo etc.) you can find out what speeds are
supported and compare them with the spec. of your modem. I think you
will find no matches above 38k8.

I have connected via the Serial 2. This has standard speeds and I find
that running a DTE of 115k2 with a DCE of 28k8 is both fast and
stable. If you do this you will, of course, need to use SCC.PRG in the
HSMODEM set-up.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4
---

279. Re: IRC with the Milan-Team

Newsgroup: comp.sys.atari.st
Date: 1998-06-05 00:00:00 UTC
From: szhays@dogbert.ucdavis.edu
Message-ID: <6l9m3p$bb4$1@mark.ucdavis.edu>
Source record: 99641

Thomas Raukamp (Thomas.Raukamp@t-online.de) wrote:
:
: Internet Relay Chat on Monday, June 8, at 21:00 Middle European Time:

Me thinks that translates to 12:00pm, or Noon, here on the West Coast of
North America. Cool, I can catch the first hour during my lunch break.

--
....
: Eric Hays, The Internship & Career Center - http://icc.ucdavis.edu :
: 530-752-2819 - Office hours 8 am to noon & 1 pm to 4 pm Mon -> Fri :
+---+

280. Re: i need cubase desparately...please

Newsgroup: comp.sys.atari.st
Date: 1998-06-06 00:00:00 UTC
From: {PW}@pwomar.demon.co.uk
Message-ID: <1da4ouo.1utg319e3u1vmN@pwomar.demon.co.uk>
Source record: 99498

sigma_delta <antispam.sigma_delta@hotmail.com> wrote:

> if i could aford to do so i would have bought it for ï¿½299 from system
> solutions and had it sent by over night courier and still not have got it
> in time, the last time i tried to get stuf next day it took nearly a week
> and cost ï¿½50

The last 5 or 6 times I've used overnight deliveries it's taken under 24
hours and cost a tenner or less.
--
-> The email address in this message *IS* Valid <-

281. Re: EZ135 DRIVE NOT RECOGNIZD

Newsgroup: comp.sys.atari.st
Date: 1998-06-06 00:00:00 UTC
From: grovem@BLOCKridgecrest.ca.us
Message-ID: <6la8s1$hd3$1@ash.ridgecrest.ca.us>
Source record: 99499

On 31 May 98 17:14:00 -, DAVE GOSTL wrote:
>Hi All! I'm having problems with my Falcon's int IDE drive. I've decided
>to just replace it. But all of a sudden I can't use the EZ135 SCSI drive.
>It spins up and down and ejects no problem. The green LED turns yellow for
>a sec at bootup, also normal. HDDriver 4.61 dosen't recognise it anymore.
>Can this be related to the IDE's impending failure? Or could it be a
>HDDriver problem? I didn't mess with HDDriver's setup before this
>happened.
>
>Thanks for any ideas.
>
>
>_ 3 Dave Gostl 7 847 78% 1:396/44 *!!!*

I have sorta the same problem. I think it has something to do with the Hard Disk Cartridge itself. Some of mine are recognized as an EZ 135 cart, and others as an SH Megafile disk. I have reformatted them on every Atari possible, on a PC and Mac as well. On the alien machines, they are recognized properly, but once repartitioned with HD Driver (or anyother driver for that matter) they asume the identy of an SH drive. I have used ICD Pro, SCSI Tool and AHDI too. At one time, I thought that because I had formatted and partitioned some with the IDE EZ in my Falcon, caused a bug when used in a SCSI EZ drive. All I can say is your not alone. With EZ problems.

Mike

282. Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1998-06-06 00:00:00 UTC
From: atari-archivists@atari.archive.umich.edu
Message-ID: <zf3e1.1912$iY6.8950731@news.itd.umich.edu>
Source record: 99500
Cross-posted to: comp.sys.atari.st,umich.archives

```
-rw-r--r-- molin 137215 May 30 02:25 ./0ls-lR.Z
-rw-r--r-- molin 139141 May 30 02:27 ./0ls-lRc.Z
-rw-r--r-- molin 131940 May 30 02:24 ./0compind.Z
-rw-r--r-- molin 260552 May 30 02:24 ./0index
--
-- Howard Chu @ PLATINUM technology Inc., Los Angeles Laboratory
```

283. Re: Civilisation cheat

Newsgroup: comp.sys.atari.st
Date: 1998-06-06 00:00:00 UTC
From: jhaslam@fortress.org.uk
Message-ID: <3354_jhaslam@fortress.org.uk>
Source record: 99501

mhop@snip.net wibbled to All about: Civilisation cheat

Greetings mhop@snip.net!

m>>> I heard there was a bug in it which prevented it from being
m>>> finished. Is this true?

>> Only if you have an STe (it crashes). The ordinary STs finish fine.
m> the ST is running the BBS. :(So, um, do you know when the game
m> crashes? Imediately when run, or only at a certain point?

Right at the end of the game, when you reach the retirement year (depending
upon your level of dificulty.

Cheers!

James

/ James Haslam Ooh! BBS email: jhaslam@ooh.dircon.co.uk \

\ FidoNet: 2:254/105.2 NeST: 90:102/0.2 AtariNet: 51:6/2.2 /

James' Point at the <Fortress>

-= "Who the hell are you?" - Walker Smith, "TKO"
--

284. Re: Civilisation cheat

Newsgroup: comp.sys.atari.st
Date: 1998-06-06 00:00:00 UTC
From: jhaslam@fortress.org.uk
Message-ID: <3355_jhaslam@fortress.org.uk>
Source record: 99502

hoffart@ruf.uni-freiburg.de wibbled to All about: Civilisation cheat

Greetings hoffart@ruf.uni-freiburg.de!

h> It crashes because of a bug concerning the video ram. Civ assumes
h> wrong limits for an STe. There is a patch somewhere, written by Alvar
h> Freude (<alvar_freude@merz-akademie.de>). Civ. runs fine on my MegaSTE
h> with this patch.

Does anyone have this patch on a website?

Cheers!

James

/ James Haslam Ooh! BBS email: jhaslam@ooh.dircon.co.uk \

\ FidoNet: 2:254/105.2 NeST: 90:102/0.2 AtariNet: 51:6/2.2 /

James' Point at the <Fortress>

-= Backup not found....(A)bort (R)etry (S)oil pants
--

285. Re: The CD-ROM Drive Saga!!!! Continues:(

Newsgroup: comp.sys.atari.st
Date: 1998-06-06 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <897110510.20873.1.nnrp-09.c1ed1184@news.demon.co.uk>
Source record: 99503

On 5 Jun 98 19:07:18, dcroker wrote:

>This is the only thing that you've not listed in your check list. Take a look
>at the jumpers and make sure that there isn't one labelled EP.
>
>Speak to 'ya later!
>
>Rgds, Derryck
>
>--
>
>.

Hi

The MiniS hd has embedded SCSI controller and parity is
enabled/disabled by software; the ICD software tells me it's disabled.
On the CDR it's disabled as well.

Thanks
Cheers! for now
Steve

---------------------->>>> Quote Of The Month <<<<----------------------
* 'Do not use a hatchet to remove a fly from your friend's forehead.' *
---
* Email: steve@steverosie.demon.co.uk | IRC Channels *
* URL: www.steverosie.demon.co.uk | #atari #jesuscafe *
* IRC: mockbird | #atari1 if #atari on invite *

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

286. Re: Floppy drive? +PD demos?

Newsgroup: comp.sys.atari.st
Date: 1998-06-06 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <897110342.20873.0.nnrp-09.c1ed1184@news.demon.co.uk>
Source record: 99504

On 5 Jun 1998 18:32:15 , Puppy Dawg wrote:
>Hi all. I was just wondering if there was any reasonably painless way
>to get the Atari to recognize a third floppy. I have a 1040 STf, w/
>hard disk and 2 external floppies. It will only recognize one of them.
>Any way around this?
>
> Also, does anyone know of any Public Domain demos? Not game or program
>demos, but demos from indiviuals/groups. I have some for my C64, but I
>have not found any for the ST. They usually consist of a song, with
>some flashy gfx, and a message from whoever made them. Anyone know what
>I'm talking about? Any one have any leads?
>
> If you can help with either of these, please post here or email me at:
>swallow@intergate.bc.ca
>
>Thanks!
>
>Puppy Dawg
>.

Yep there is a way of getting more than one external floppy on the ST, for this you will need to buy some hardware. The only hardware I've come across that will do this is called the Discovery Cartridge by Happy Computers, if you get one with the correct option you can have a maximum of 3 external floppies. Of course you need to run drivers to use them, and you will need an external drive with a pass-through socket on it to use 3 external drives. My question is, if you have a hard drive why the hell do you want more external drives or any external drive come to think of it???? I very rarely use my external drive, and I do have reason why I need 3!!!

Regarding the lovely subject of demo's; it's allright you can come back out now:))) Yep! there are absolutely loads of demo's of all shapes and sizes, good language and bad; and some are absolutely goooooood.

I've not come across too many on the internet, maybe it's because they mostly take up a whole disk and are in sector format as apposed to file format.

Mostly they consist of flashy graphic and some musik, but also they can have a mini game or sprite that you move around with a joystick etc.. and enter doors or zones for differrent demo's; some even done by other code groups all on the same disk:))))

Anywayz I hope this 'elps:)
Cheers! for now
Steve

---------------------->>>> Quote Of The Month <<<<----------------------
* 'Do not use a hatchet to remove a fly from your friend's forehead.' *
---
* Email: steve@steverosie.demon.co.uk | IRC Channels *
* URL: www.steverosie.demon.co.uk | #atari #jesuscafe *
* IRC: mockbird | #atari1 if #atari on invite *

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

287. WTB: Atari Stacy Laptop

Newsgroup: comp.sys.atari.st
Date: 1998-06-06 00:00:00 UTC
From: jregan@idirect.com
Message-ID: <jregan-0606980213300001@ns.compulink.com>
Source record: 99505

```
Please e-mail details.
Thanks
James

e-mail jregan@idirect.com
Visit "Webpage Jingles" http://webhome.idirect.com/~jregan
```

288. Motherboard 4 sale

Newsgroup: comp.sys.atari.st
Date: 1998-06-06 00:00:00 UTC
From: <>
Message-ID: <3578b076.0@news.ptw.com>
Source record: 99506

I still have that ST motherboard for sale, it has an ICD
ADSpeed and 4 megs of ram on it. $35.00

Remove the <*> for e-mail.

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |
---

289. Re: EZ135 DRIVE NOT RECOGNIZD

Newsgroup: comp.sys.atari.st
Date: 1998-06-06 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.980606012837.5249C-100000@sparkie.gnofn.org>
Source record: 99507

On 6 Jun 1998, Michael Grove wrote:

> I have sorta the same problem. I think it has something to do with the
> Hard Disk Cartridge itself. Some of mine are recognized as an EZ 135
> cart, and others as an SH Megafile disk. I have reformatted them on
> every Atari possible, on a PC and Mac as well. On the alien machines,
> they are recognized properly, but once repartitioned with HD Driver
> (or anyother driver for that matter) they asume the identy of an SH
> drive. I have used ICD Pro, SCSI Tool and AHDI too. At one time, I

On mine I don't think its the carts themselves. The whole drive seems to be non-existant. The carts were partitioned with Diamond Edge, all in the same manner as 1 big partition each.

> thought that because I had formatted and partitioned some with the IDE
> EZ in my Falcon, caused a bug when used in a SCSI EZ drive. All I can
> say is your not alone. With EZ problems.

I didn't know there was an IDE version. Is it slower or faster than the SCSI?

> Mike
>
>

L8tr G8tr,
Dave

<pre>

```
_____
/ /
|||||||||||||||====]: dbg01@gnofn.org
\____\
```

</pre>
Bass player for Broadcast,
http://www.sstar.com/d
on the web

290. Re: EZ135 DRIVE NOT RECOGNIZD

Newsgroup: comp.sys.atari.st
Date: 1998-06-06 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.980606013435.5249D-100000@sparkie.gnofn.org>
Source record: 99508

On Tue, 2 Jun 1998, Uwe Seimet wrote:

> DAVE GOSTL wrote:
> > to just replace it. But all of a sudden I can't use the EZ135 SCSI drive.
> > It spins up and down and ejects no problem. The green LED turns yellow for
> > a sec at bootup, also normal. HDDriver 4.61 dosen't recognise it anymore.
> > Can this be related to the IDE's impending failure? Or could it be a
> > HDDriver problem? I didn't mess with HDDriver's setup before this
> > happened.
>
> IDE drives should not influence SCSI drives. Did you try a newer version

But when I disconnect the IDE it recognises the EZ135 and also another SCSI HD
which has worked fine throught all of these current troubles.

> of HDDRIVER, i. e. the demo version of HDDRIVER 7.5? 4.6 is very old,
> the current demo version is available from
> http://acp5.chemie.uni-kl.de/seimet/hddriver_english.html

I hadn't tried it yet, as I'd just be happy with things as they were. But I'll
try the demo now. I'm getting a 1.3G IDE in a few days, so I'll have to see
what happens when I install it.

L8tr G8tr,
Dave

<pre>

```
_____
/ /
|||||||||||||||====]: dbg01@gnofn.org
\____\
```

</pre>
Bass player for Broadcast,
http://www.sstar.com/d
on the web

291. Re: milan

Newsgroup: comp.sys.atari.st
Date: 1998-06-06 00:00:00 UTC
From: Thomas.Raukamp@t-online.de
Message-ID: <6laod8$5im$1@news01.btx.dtag.de>
Source record: 99509

Hi.

-> PM

--
cu -- thomas -- fon & fax (+49) 43 31 84 93 37
-- Atari Falcon030 -- MagiC 5.1 -- CAB 2.6 - ASH-EMailer 1.0
-- Milan Computer Online: http://www.milan-computer.de
"Und umzuschaffen das Geschaffene, daï¿½ sich's nicht
zum Starren waffne, wirkt ewiges, lebendiges Tun"

292. Re: Designing web pages

Newsgroup: comp.sys.atari.st
Date: 1998-06-06 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.980606014907.5249E-100000@sparkie.gnofn.org>
Source record: 99510

On Tue, 2 Jun 1998 *@CLIP1.CLIPBOARD.CH wrote:

> Is there anykind of a book or text file that'll tell you how to
> design a web page? I want to start work on mine.

I have a file called Wilber.zip that outlines the html commands in a easy and organized way. Its a bunch of html files themselves. The zipfile has everything organized into folders. I'll send it over, its just 168K.

L8tr G8tr,
Dave

<pre>

```
_____
/ /
||||||||||||||||====]: dbg01@gnofn.org
\____\
```

</pre>
Bass player for Broadcast,
http://www.sstar.com/d
on the web

293. Re: United mp3 player effort?

Newsgroup: comp.sys.atari.st
Date: 1998-06-06 00:00:00 UTC
From: Christian Ratsch <ratsch@atari-computer.de>
Message-ID: <3578e9d4.0@news.uni-X.net>
Source record: 99511
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st

Hi Vince!

>IMHO I would for starters also be very glad to have a (slow) mp3
>encoder/decoder for atari (falcon) so at least it is possible to
>exchange files with various resources :)
>decode them offline and play them as wav of aif or avr or whatever.
The docoder should be possible, the Fraunhofer IIS (the developer of the format) says the code is available for variuos processors, also for Motorola DSP56000 family, so the Falcon could do a good job. The encoder could be a problem, because even my P200MMX needs about 5-10 times the length of the input wave to encode it. An Atari is about 50-100 times slower, you know what that means...

>Couldn't that be a starting point? (instead of directly going all the
>DSP way)
That would be the only way at all!

>The Fraunhofer decoder routines I compiled on Falcon have not ever
>worked yet...
>lots of sync problems.
Hmmmm.

--
Tsch
Christian

Reply to: ratsch@atari-computer.de !!!
www.atari-computer.de/ratsch/

294. Troubles starting again...

Newsgroup: comp.sys.atari.st
Date: 1998-06-06 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <897125419.22886.0.rover.c3adfca1@news.demon.nl>
Source record: 99512

Hi all,

this morning around 05.00 hrs I switched off my system because of a huge thunderstorm in my area.
When I turned it back on at around 09.00 the main monitor (SVGA) wouldn't come on (the light failed), so I hooked up the spare VGA-paperwhite onto the card.
The only thing it showed were some flickering white lines on a black background.
I hooked it to the regular TT monitor socket, re-organized the C-autofolder so I could run under MagiC but without NVDI (which also drives my card), so now I'm stuck with a bloody 16 greys output. Booooooooooooohhh!!!
Haven't found out yet whether the card blew up too or not...

The problem now is Newsie had set several windows to a height/width corresponding to my regular 832x608 res, but since this TT only shows 640x480 some of the windows cannot be resized because the resize/full screen buttons won't show...
So I'm gonna try to run Winx for a while to be able to shove up the windows to the left enough to be able to reach my fullsize buttons and save the prefs again.

Heck, I'm praying my card didn't blow up as well.... my dough's out!

(Wish me luck, please!)

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

--

295. Re: Possible new TT VGA card!

Newsgroup: comp.sys.atari.st
Date: 1998-06-06 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6lb2us$k7$2@roch.zetnet.co.uk>
Source record: 99513

On 5 Jun 1998 09:43:38 , Russ Magee wrote:

>If other TT users are looking for a graphics card, this *might* be
>an option (although I don't know how good their prices are). There
>are many other manufacturers of IP Cards and carrier boards, so if
>GreenSpring is charging too much, there may be other options out there.
>
> Just thought I'd mention it, since I see messages once in awhile here
>asking about TT/MSTe graphics cards.

Dead right!! Keep us in touch with how you get on, Russ.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4
---

296. WTB: (UK) STOS & Book

Newsgroup: comp.sys.atari.st
Date: 1998-06-06 00:00:00 UTC
From: David Wyn Davies <ansawdd@compuserve.com>
Message-ID: <01bd904f$a2bdb640$ca1de8c3@default>
Source record: 99514
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

I'm currently looking for another copy of STOS (boxed with manual) and a copy of
the Game Maker's Manual.

I had both at one time but sold 'em when I sold the ST. I now find that I need 'em.

Alternatively, if there's anyone in the UK who'd be willing to lend 'em to me for a
couple of weeks then I'll refund the postage. I've started work on a STOS-like
language for the PC and need to see how STOS banks and modules are structured
so that I can build-in a bit of compatability.

David Wyn Davies
Anglesey

297. Re: Falcon + CD ROM drive...How?

Newsgroup: comp.sys.atari.st
Date: 1998-06-06 00:00:00 UTC
From: Mark Phillips <ataribloke@lineone.net>
Message-ID: <z_8e1.35$VD6.135512@rockcake>
Source record: 99515

Yes you will need a driver Jeff

ExtenDOS is probably the best (system solutions) or their are plenty of p.d. alternatives including one from Atari themselves!

>Will it be able to read PC discs?

It will read them but won't run the software on them (obviously)

However you still won't be able to read apple Mac disks. I think there's a program that lets you do this 'though (somewhere).

mark.

298. DOIT-Archive

Newsgroup: comp.sys.atari.st
Date: 1998-06-06 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IFGMFFAFUP@data.rhein-main.de>
Source record: 99516
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

DOIT-Archives -=FreeWare=- cryptet

DOITF03H.ZIP V 6.1.5 HardwareTips&Tricks around the Falcon F030
DOITST1H.ZIP V 2.0 Hardware Tips&Tricks ST Series
DOIT_MAC.ZIP V 1.0.4 Tips&Tricks PowerMac
DOITSOFT.ZIP V 1.4 About Atari Software CD ROMs
DOITLYNX.ZIP V 1.1 How to Repair the Atari LYNX (german only)
PROFIJAG.ZIP V 2.6 Hardware Tips&Tricks Atari 64-Bit Jaguar

Avaiable from: http://www.rhein-main.de/people/robert/homepage.htm
ftp.rhein-main.de/pub/incoming.filename.zip
--
-= Home of DOITF030, PROFIJAG, DOITLYNX, DOIT_MAC, DOIT_ST =-
_____
Nemesis Falcon F030-520ST-Jaguar-Mac Lynx I + II
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/homepage.htm

299. Re: Troubles starting again...

Newsgroup: comp.sys.atari.st
Date: 1998-06-06 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <897133435.24182.0.rover.c3adfca1@news.demon.nl>
Source record: 99517

On 6 Jun 1998 10:32:17 , Charles Silver wrote:
>On 6 Jun 1998 09:30:19 , Louis Holleman wrote:
>>Hi all,
>>this morning around 05.00 hrs I switched off my system because of a huge
>>thunderstorm in my area.
> <snip>
>>Heck, I'm praying my card didn't blow up as well.... my dough's out!
>>(Wish me luck, please!)
>
>Yo Louis,
>
>Well, I hope you survive this one. One reason NOT to leave your TT running
>all the time. Timing a storm is NOT good...
>---
Hi Charles,

well, it wasn't the storm that did it. When I switched off everything was still
fine...
Normally I pull the power plugs from the sockets and disconnect the phonelines
too. But it sure wasn't lightning that did the damage this time :-(

The monitor is off to the PC dealer now for repairs, but I'm very much afraid
the Matrixcard has blown too....

In the meantime I edited the Newsie prefs file manually, everything greater
than 640 and 480 has been set back to these values, so now I can reach all the
gadgets again :-) Winx wouldn't do the trick under MagiC!

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

--

300. Re: Vortex

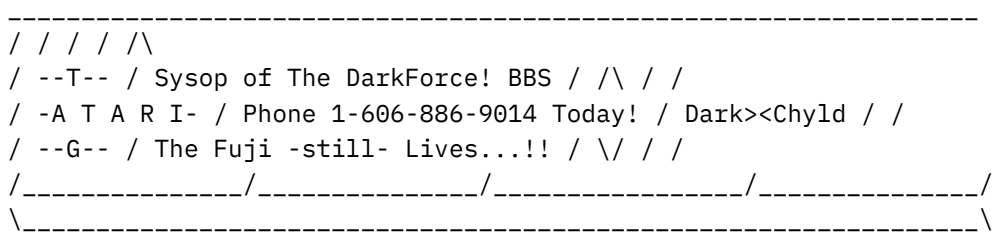
Newsgroup: comp.sys.atari.st
Date: 1998-06-06 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6lbdas$6ta$1@news.campus.mci.net>
Source record: 99518

On 4 Jun 1998 17:12:07 , "Sven Persson" wrote:

]-Hi!
]-
]-Is this the same Vortex as in the Hitchhikers Guide To The Galaxy? :)
]-
]-/Peter, drinking beer.

Naaah, skip the beer (for now) and go for the Pan-Galactic-Gargle-Blaster!

;-)



301. Re: Civilisation cheat

Newsgroup: comp.sys.atari.st
Date: 1998-06-06 00:00:00 UTC
From: hoffart@ruf.uni-freiburg.de
Message-ID: <1da7flz.11bmz5d1eyxxjeN@isdn3-135.home.uni-freiburg.de>
Source record: 99519

jhaslam <jhaslam@fortress.org.uk> wrote:

> Does anyone have this patch on a website?

Doni¿½t know. Just ask Alvar.

Regards
Gi¿½tz
--
Goetz Hoffart, University of Freiburg, Germany
e-mail: gh@fr.maus.de - MausNet, wo sonst? oo
binaries: hoffart@ruf.uni-freiburg.de --(">
WWW: http://hoffart.home.pages.de/

302. Re: Net2Net and threading

Newsgroup: comp.sys.atari.st
Date: 1998-06-06 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <3482_outrider@lvdi.net>
Source record: 99520

Re: "Net2Net and threading", csilver@Puke.On.Spammers.com scribbled the
following on 06 Jun 98 @ 09:09:32:

c> OK, where can I get Net2Net so I can give it a try. Strange that
c> it works with I-Connect as well as NEWSwatch as I thought it only
c> worked with STinG/ STiK. More info needed...

Actually, it has nothing to do with your stack. It's an offline utility that
converts between NOS or Oasis message formats and Fido. I don't know of an
Internet source for it. I get it direct from author Paul Baker's BBS at
90:102/140 (freq NET2NET). I can email it to you if you'd like. But it
won't do you any good unless you have a Fido type setup.

* LED v1.51 * <Ring>...<Connect 300>...[CLICK!]...<No Carrier!>
--

Terry May - Las Vegas, NV

303. Re: Toad ?

Newsgroup: comp.sys.atari.st
Date: 1998-06-06 00:00:00 UTC
From: q-funk@megacom.net
Message-ID: <Nmde1.57$tg6.1462777@wagner.videotron.net>
Source record: 99521

On 5 Jun 1998 10:57:19 , "Charlie Wood" wrote:
>Here's the web address of Keith Scroggins who bought the remaining stock
>from Toad. I just bought some items from him and he mentioned that he had
>some STE motherboards in stock.
>
>
>http://www.radix.net/~atari/
>
>Regards,
>Charlie Wood
>spidersi@sprint.ca

The question remains:

Since Toad areout of the picture, why are ataricentral.com and atari.net
domains still showing their Atari stuff?

If they're not involved, then they really should update their pages like
Computer Direct recently did after bailing out of the Atari scene, IMHO.

Furthermore, they should release both domains, as other still involved
in the Atari scene will undoubtly want to keep on promoting Atari...

304. Re: Possible new TT VGA card!

Newsgroup: comp.sys.atari.st
Date: 1998-06-06 00:00:00 UTC
From: q-funk@megacom.net
Message-ID: <6pde1.58$tg6.1462777@wagner.videotron.net>
Source record: 99522

On 6 Jun 1998 09:42:52 , Roger Cain wrote:
>On 5 Jun 1998 09:43:38 , Russ Magee wrote:
>
>>If other TT users are looking for a graphics card, this *might* be
>>an option (although I don't know how good their prices are). There
>>are many other manufacturers of IP Cards and carrier boards, so if
>>GreenSpring is charging too much, there may be other options out there.
>>
>> Just thought I'd mention it, since I see messages once in awhile here
>>asking about TT/MSTe graphics cards.
>
>Dead right!! Keep us in touch with how you get on, Russ.

If you find anything that works, please e-mail me and I will add this
info on "The TT030 Homepage" (I'm currently working on a section about
video cards).

Martin-Eric Racine http://www.megacom.net/~q-funk/

305. Re: Possible new TT VGA card!

Newsgroup: comp.sys.atari.st
Date: 1998-06-06 00:00:00 UTC
From: St&#65533;phane ACOUNIS <acounis@lpnsu7.in2p3.fr>
Message-ID: <6lbs6gsev2@ccpnws.in2p3.fr>
Source record: 99523

Russ Magee <rmagee@AudeSi.com> a ï¿½crit:
: Hi all,

: Anyways, I got one of each of these cheap (due to my former
: company's situation), and have installed it in my Atari TT. The machine

IP modules are not very cheap and I guess the VME carrier won't be very cheap
too !
IMHO the best hack would be to make a VME to ISA adapter (based on the
MEGA4000 project from Torsten Lang) and plug an ET4000 PC card.

--
ACOUNIS Stï¿½phane Laboratoire de Physique Nuclï¿½aire et des
Hautes ï¿½nergies - Universitï¿½s PARIS 6 et 7
Tï¿½l: 01-44-27-43-62 Fax: 01-44-27-46-38

306. Captain's Blade Atari pages ?????????????

Newsgroup: comp.sys.atari.st
Date: 1998-06-06 00:00:00 UTC
From: dipching@ping.be
Message-ID: <35797f368e8b00@ping.be>
Source record: 99524

Is ther anyone knowing where is gone the Atari pages of Captain's
Blade ?
it was http://www.teleport.com/

Thanks

Jo
--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

307. Re: Falcon 030 and Scanners

Newsgroup: comp.sys.atari.st
Date: 1998-06-06 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6lbrpsosm1@news-inn.inet.tele.dk>
Source record: 99525

>From: news@whalley.demon.co.uk (John Whalley)
>Date: Fri, 05 Jun 1998 21:06:40 -0100 (BST)
>X-Hardware: 68000/8 Atari STE 4
>
>Hence the ludicrously long lines. Would you mind turning on whatever
>you need to so it wraps at around 70 cols, as per Usenet standards?
>
>Thanks,
>John

Ups,- sorry for that, but there is no options for setting the wordwrap in ASH mailer. I havent found it yet?
I`ll try to resize the editor window to see if that helps.

cheers Joergen
--

Surfing the net on a ATARI Falcon 030, with CAB 2.6 on I-Conn.
Sending mail, reading news with ASH Emailer.
http://home3.inet.tele.dk/prunus/

308. Re: Possible new TT VGA card!

Newsgroup: comp.sys.atari.st
Date: 1998-06-06 00:00:00 UTC
From: bdc2@po.cwru.edu
Message-ID: <6lbu8n$g2q$1@pale-rider.INS.CWRU.Edu>
Source record: 99526

Hi russ, absolutely! I and probably many others will be very
interested!!!!!
Could you PLEASE keep us informed as to your progress?
Hell, if its good, you might even start up a small business!

Boris

On 5 Jun 1998 09:43:38 , Russ Magee wrote:
>Hi all,
>
> I recently left a job (well, the job left me 8-/) where we were
>designing a VME-based system (Motorola 68360 CPU). For video, we used
>a set of cards from a company called GreenSpring Computers
>(I think the URL is http://www.greenspring.com/). They have a product
>called the VIPC310 -- a 3U formfactor (Eurocard) VME adapter for their
>I/O cards, called IP Modules. One of the many IP cards they offer is
>the IP-LCD, an SVGA CRT/LCD controller based on the Chips & Technologies
>65545 chip.
> Anyways, I got one of each of these cheap (due to my former
>company's situation), and have installed it in my Atari TT. The machine
>didn't blow up (good first sign), and I'm going to make some small
>efforts at getting the VGA initialized. I don't know how fast
>the video will be (IP cards use an 8MHz bus), but the chip can do
>up to 1024x768x256 colors, so would be good for X-Windows/Linux. Someone
>would have to write a framebuffer device driver for it (probably
>better to adapt source from Linux/386?)
>
>If other TT users are looking for a graphics card, this *might* be
>an option (although I don't know how good their prices are). There
>are many other manufacturers of IP Cards and carrier boards, so if
>GreenSpring is charging too much, there may be other options out there.
>
> Just thought I'd mention it, since I see messages once in awhile here
>asking about TT/MSTe graphics cards.
>
> -Russ Magee
>.

---
bdc2@bdc2-ra.cwru.edu
---

309. Re: Is there an Atari ST emulator for the PC

Newsgroup: comp.sys.atari.st
Date: 1998-06-06 00:00:00 UTC
From: m23webb@zetnet.co.uk
Message-ID: <6lc1sh$4rq$1@roch.zetnet.co.uk>
Source record: 99527

On 6 Jun 1998 08:33:09 , "Dave O'Toole" wrote:
>I would be very grateful if someone could point me in the right direction.
>Please e-mail.
>
Hi!

There are several, in fact. If you want one to play Atari games on,
then PaCifiST (Giftware) is *the* choice:

http://www.pacifist.fatal-design.com/

For serious stuff, there's TOSBOX (Shareware). I've tried this one,
briefly so far, on a P200MMX with 128MB SDRAM, and it's good (though I
haven't benchmarked it yet [g]). It allows a 14MB ST, with up to
1024x768x16 colour resolutions, assuming VESA 1.2+ graphics on the PC:

http://www.geocities.com/SiliconValley/Vista/4448/

Both the above run on DOS, but WinSTon, which is in an early stage of
development, runs under Win95/NT:

http://winston.fatal-design.com/

I'm assuming you know about the two commercial alternatives, but feel
free to email me if you need more on those. I'm hoping to try PaCifiST
and WinSTon on the same PC as above in the next few weeks.

I've just checked these URLs, and they're all valid as of today
(6/6/98 19:31 GMT). I hope this is of some use to you.

All the best,

Matthew Webb

310. Atari ST questions

Newsgroup: comp.sys.atari.st
Date: 1998-06-06 00:00:00 UTC
From: pfloyd@sprintmail.com
Message-ID: <35798D68.9B95549A@sprintmail.com>
Source record: 99528

Hello all,

Just wondering who now owns the rights to TOS and GEM? I know TOS was
Atari and GEM was DRI, but now that both companies are out of existance,
who owns the copyrights?

Ajai
pfloyd@sprintmail.com

311. Re: English versions (was: Thing 1.26 is out

Newsgroup: comp.sys.atari.st
Date: 1998-06-06 00:00:00 UTC
From: dcroker@fortress.org.uk
Message-ID: <3357_dcroker@fortress.org.uk>
Source record: 99529

Nostrodamus phrophesised this from Harry to All...

Hi Harry!

HS> *Hi Derryck*, on 02 Jun 98 you wrote: ...respect, brethren

d>> I will be posting the English docs for Julian Reschke's Spin!
HS> Good, ta. I've got a very rough version of some important details
HS> to be going on with...
They're there now BTW.

d>> that stuff such as the hard disk driver CBHD - already translated -
d>> doesn't disappear into limbo but again I'm afraid of stepping on
d>> toes.
HS>
HS> If it were down to me (which it isn't) I'd have no qualms whatsoever
HS> about making translations available immediately they were available.
Ditto, if Steffen Engel doesn't want to take up Peter's work then I'm going
to bung it up - the docs will be in UDO format tho.

Speak to 'ya later!

Rgds, Derryck

--

312. Re: Problems with using CD-ROM under Magic

Newsgroup: comp.sys.atari.st
Date: 1998-06-06 00:00:00 UTC
From: dcroker@fortress.org.uk
Message-ID: <3358_dcroker@fortress.org.uk>
Source record: 99530

Nostrodamus phrophesised this from dbolt@my-ste.demon.co.uk to All...

Hi dbolt@my-ste.demon.co.uk!

d> Organization: I wish!!!

>> d> As a side issue to this, anyone know how to get CD_Player 1.4 to
>> d> recognise and play audio CDs on it. I've tried CD-TEST.TTP (from
>>
>> The usual cause of this is that the CDROM player isn't compatible and
d> won't
>> respond to the "play audio" command from Spin! (V0.34 is the latest
d> version
>> BTW).
d>
d> I've since solved the audio problems, and it seems as though it was
d> HDDriver that was causing the problem there. As soon as the generic
d> SCSI driver was disabled, and SCSIDRV.PRG used instead, the CD_Player
d> works. I can't do any digital sampling with it, as the drive is

Good news - have you mailed Uwe about it?

I found that later versions of HDDriver had a problem with the generic SCSI
driver clashing with something in my auto folder so I fell back on to V7.03
which is fine - call me a Luddite if you want! :-))

d> probably too old (c. 1994), but at least I've got it playing the
d> CDs.
That's about as much as you'll get.

d> I've still to see if Magics 'stack overflow' error is also removed
d> and, as yet, I've not yet had this problem.
Hopefully you won't.

>> You might try Extendos Pro as that seems to offer better compatiblity,
>> although you'll lose LFN and background DMA support.
d>
d> Hmm. I don't use background DMA as it seems to slow my system down,
I wouldn't use it at all TBH!

d> so there's no problem with that. However, I don't want to loose the
d> LFNs. If all goes well, I may yet get my cake and eat it. I just hope
d> it's a nice rich chocolate one :-))
Hmm, yummy! :-)))

Speak to 'ya later!

Rgds, Derryck

- -

313. Re: Troubles starting again...

Newsgroup: comp.sys.atari.st
Date: 1998-06-06 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <897165222.3599.0.nnrp-05.c1ed1184@news.demon.co.uk>
Source record: 99531

```
On 6 Jun 1998 09:30:19 , Louis Holleman wrote:
>Hi all,
>
>this morning around 05.00 hrs I switched off my system because of a huge
>thunderstorm in my area.
>When I turned it back on at around 09.00 the main monitor (SVGA) wouldn't come
>on (the light failed), so I hooked up the spare VGA-paperwhite onto the card.
>The only thing it showed were some flickering white lines on a black background.
>I hooked it to the regular TT monitor socket, re-organized the C-autofolder so
>I could run under MagiC but without NVDI (which also drives my card), so now
>I'm stuck with a bloody 16 greys output. Booooooooooooohhh!!!
>Haven't found out yet whether the card blew up too or not...
>
>The problem now is Newsie had set several windows to a height/width
>corresponding to my regular 832x608 res, but since this TT only shows 640x480
>some of the windows cannot be resized because the resize/full screen buttons
>won't show...
>So I'm gonna try to run Winx for a while to be able to shove up the windows to
>the left enough to be able to reach my fullsize buttons and save the prefs
>again.
>
>Heck, I'm praying my card didn't blow up as well.... my dough's out!
>
>(Wish me luck, please!)
>
>
>
>CU NeXT msg
>Louis
>.

Hi Louis

What could happen now!

:(((((
Cheers! for now
Steve

*---------------------->>>> Quote Of The Month <<<<----------------------*
* 'Do not use a hatchet to remove a fly from your friend's forehead.' *
*-----------------------------------------------------------------------*
* Email: steve@steverosie.demon.co.uk | IRC Channels *
* URL: www.steverosie.demon.co.uk | #atari #jesuscafe *
* IRC: mockbird | #atari1 if #atari on invite *
```

```
*------------------------------------------------------------------------*
Location: Narberth, Pembrokeshire, Wales, United Kingdom
**********************************************************
```

314. Re: Designing web pages

Newsgroup: comp.sys.atari.st
Date: 1998-06-06 00:00:00 UTC
From: dwmoar@spiritone.com
Message-ID: <897175846.439651@ridge.spiritone.com>
Source record: 99532

There are a few supported features that are disabled and there are some hidden features that you won't be able to find. Outside of this try checking out the HPP Home page at the following

http://www.hh.schule.de/hhs/mjapp/hpp.htm

if you can't seam to get to this page I can always attach a file to e-mail for you.

dwmoar@spiritone.com

check out the Portland Atari Clubs WebPage at http://portland-atari-club.cc

On 4 Jun 1998 18:06:48 ,
*@CLIP1.CLIPBOARD.CH wrote: >On 2 Jun 98 14:56:50, Terry May wrote: >>Re: "Designing web pages", rcain@zetnet.co.uk scribbled the following on 02 >>Jun 98 @ 09:28:50: >> >> r> Why not grab the demo version of Home Page Penguin, Dennis. This >> r> will automate most of the design. >> >>What is disabled in the demo version? >> >> * LED v1.51 * "D'oh!" - Homer Simpson >>-- >> >> Terry May - Las Vegas, NV >>. >I missed this post, was there a place to D/L it from? >
>--
>Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner | >470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
>Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
>starlord@ptw.com | | Astronomy/IAR-LIST |
>-- > >.

315. Domain Names

Newsgroup: comp.sys.atari.st
Date: 1998-06-06 00:00:00 UTC
From: dwmoar@spiritone.com
Message-ID: <897176654.198608@ridge.spiritone.com>
Source record: 99533

There is a place call ccdomains.cc on the web. There are quit alot of good domain names that have been used in the .com .edu .gov that are still available using the .cc extender. I went this way as the company I work for wanted a web page and their comapny name had been used both in the US and the UK. It was still available using the .CC extender in bot the US and UK. I also went this way with our local user group webpage.

http://portland-atari-club.cc

316. Re: ST-Guide WYSIWYG Editor

Newsgroup: comp.sys.atari.st
Date: 1998-06-06 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Eu4tB7.E2z@suse.modem.stud.uni-hannover.de>
Source record: 99534
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st

In article <Pine.OSF.3.94.980604222416.18143B-100000@alpha.inf.upol.cz>,
Stanislav Opichal <opichals@alpha.inf.upol.cz> writes:

> Does anybody here use ST-Guide here for more than to read HYPs? i.g. for
> write them? I'm looking for person who tried to play with ST-guide closer
> tham just write @node blablabla @endnode.
> Is there anybody like that?

The author should. Try to contact Holger Weets.

I did slightly more too. But I'm not an expert I'd guess.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
---

317. Re: Sending Newsie 88 mail faster via S

Newsgroup: comp.sys.atari.st
Date: 1998-06-06 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Eu4ttF.E5D@suse.modem.stud.uni-hannover.de>
Source record: 99535

In article <Pine.GSO.3.96.980604004351.11374B-100000@typhoon>,
Mike Saeger <wanda@xnet.com> writes:

> Yes the TCP dropped counter increments each time the TX/RX leds light
> but nothing happens. What does this mean?

It means the reply of the server to the connection attempt is (thought by
STinG to be) corrupt. Since it is unlikely that it really is, there must
be something (a bug probably) causing this misunderstanding.

> Why doesn't it happen when
> I post to a news group?

Dunno what NEWSie does differently for news.

> I think we are getting close to resolving this.

If you run multitasking, then go through all the steps again, just until
you're about to press the send button, but do not press it yet. Instead,
start up LogSTinG, then use LogCTRL (both are in the STinG distribution)
to activate it. Make sure you configure it to log TCP_open, set_dgram_ttl
and check_dgram_ttl, but nothing else. Make it log all parameters including
buffers. Then, after finishing configuring it, and leaving LogCTRL, press
the send button in NEWSie and wait until the mail is sent. Restart LogCTRL
and deactivate/remove LogSTinG again, and send me the resulting log file.

Note that the log file will contain the contents of the mail so make sure
not to send anything confidential ;-)

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
---

318. Re: FS: 520 ST System

Newsgroup: comp.sys.atari.st
Date: 1998-06-06 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Eu5Bw5.ELC@suse.modem.stud.uni-hannover.de>
Source record: 99536

In article <357efc46.87899092@news.supernews.com>,
tuf@cyberspy.com (Joe Kearney) writes:

> Seagate ST157N 150 Meg Hard Drive

The ST157N is a 48 Meg Hard Drive.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
---

319. Re: Net2Net and threading

Newsgroup: comp.sys.atari.st
Date: 1998-06-06 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Eu5CFF.Eoz@suse.modem.stud.uni-hannover.de>
Source record: 99537

In article <3466_outrider@lvdi.net>,
outrider@lvdi.net (Terry May) writes:

> PR> sent by Net2Net, that I can only conclude that there are several
> PR> (at least two) versions, of which the majority seems to be
> PR> broken.
>
> No, there is a known bug, where the index file that holds the reference lines
> becomes corrupted after a few thousand messages are received.

Aha, so indeed Net2Net is broken ;-) only that you found a clever way around
it. So this should be told to everyone here who uses it.

BTW. is it still supported ? A new version should fix the bug then, at least
if it's been reported to the author.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
---

320. Re: Serial port speed TT

Newsgroup: comp.sys.atari.st
Date: 1998-06-06 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Eu5C37.Enq@suse.modem.stud.uni-hannover.de>
Source record: 99538

In article <3577745F.F39800C2@webaxs.net>,
Austin Walshe <austin@webaxs.net> writes:
> I am currently trying to use Sting with CAB etc. and Daconis Web on my
> TT. I am able to use both approaches to internet connectivity ok at
> 19200 bps but have been unsuccessful using modem port 2 at 33600 bps. It
> connects ok but no data is received. I have used HSMODEM 7. Can any one
> help with the correct configuration of HSMODEM if this is the problem.
> Are there any complete English docs?

Modem 2 cannot be set to 33600 bps. Use 57600 bps instead.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
---

321. Re: NO HOLIDAY VIRUS - IS A HOAX ONLY.

Newsgroup: comp.sys.atari.st
Date: 1998-06-06 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Eu5C9L.EoD@suse.modem.stud.uni-hannover.de>
Source record: 99539
Cross-posted to: rec.audio.pro,alt.flame.macintosh,comp.sys.atari.st

```
In article <6l84u0$ru6$1@nnrp1.dejanews.com>,
hadman@my-dejanews.com writes:
> Here's the proof that the "WIN A HOLIDAY" Virus is a hoax. It comes straight
> from SYMANTEC who are the anti-virus gurus.

Do you need a *proof* for some e-mail not being a virus ? E-mail cannot
be a virus.

Cheers Peter
--
------------------------------------------------------------------------
Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
------------------------------------------------------------------------
```

322. Motherboard 4 sale

Newsgroup: comp.sys.atari.st
Date: 1998-06-06 00:00:00 UTC
From: *@CLIP1.CLIPBOARD.CH
Message-ID: <30U8463690*@CLIP1.CLIPBOARD.CH>
Source record: 99540

I still have that ST motherboard for sale, it has an ICD
ADSpeed and 4 megs of ram on it. $35.00

Remove the <*> for e-mail.

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |
---

323. large partitions and minxfs

Newsgroup: comp.sys.atari.st
Date: 1998-06-07 00:00:00 UTC
From: cfelling@SuperST.iae.nl
Message-ID: <OXKYC6D@SuperST.iae.nl>
Source record: 99393

Hi,

recently i got myself a 150 meg removable and all works fine but for the
fact (?) that minixfs can't cope with partitions larger then 64 meg.
hopefully i am wrong here, so could somebody please correct me :-]

bye for now, carel

324. WANTED: Broken Cartridge with pass-thru port.

Newsgroup: comp.sys.atari.st
Date: 1998-06-07 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <897242496.7073.0.nnrp-05.c1ed1184@news.demon.co.uk>
Source record: 99394
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I am after broken cartridges with a pass-thru port on, like the clock
cartridges etc.. for an experiment.
Cheers! for now
Steve

---------------------->>>> Quote Of The Month <<<<--------------------
* 'Do not use a hatchet to remove a fly from your friend's forehead.' *
--
* Email: steve@steverosie.demon.co.uk | IRC Channels *
* URL: www.steverosie.demon.co.uk | #atari #jesuscafe *
* IRC: mockbird | #atari1 if #atari on invite *
--
Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

325. Re: FYI: Atari, SCSI Zip and Link II

Newsgroup: comp.sys.atari.st
Date: 1998-06-07 00:00:00 UTC
From: {PW}@pwomar.demon.co.uk
Message-ID: <1da9oz8.8mmetg1ehmhauN@pwomar.demon.co.uk>
Source record: 99395

Stephen Angelini <trax@cedep.net> wrote:

> I have not personally checked if the
> original Link will work with the Zip, but there are TONS of
> messages that say that it will not because it doesn't support
> "parity" (some kind of error-checking).

I have, it doesn't :-(
--
-> The email address in this message *IS* Valid <-

326. Re: Serial port speed TT

Newsgroup: comp.sys.atari.st
Date: 1998-06-07 00:00:00 UTC
From: dcroker@fortress.org.uk
Message-ID: <3388_dcroker@fortress.org.uk>
Source record: 99396

Nostrodamus phrophesised this from rcain@zetnet.co.uk to All...

Hi Roger!

r> Organization: Home of 'Arcane' Wisdom
r>
r> On 5 Jun 1998 14:30:24 , Austin Walshe wrote:

>> Can any one help with the correct configuration of HSMODEM if this is
>> the problem. Are there any complete English docs?
r>
r> I think the problem is that Modem 2 does not have standard speeds
r> so the modem will not recognise the faster ones. I have been trying
r> to find the docs. but they have gone missing for the moment!

Full English documentation for HSModem 7 can be found at:

http://www.cix.co.uk/~derryck/

Speak to 'ya later!

Rgds, Derryck

--

327. Re: STFM RAM spec

Newsgroup: comp.sys.atari.st
Date: 1998-06-07 00:00:00 UTC
From: Sven Persson <sven.persson@mbox301.swipnet.se>
Message-ID: <01bd9248$842d3de0$7052f482@sven133>
Source record: 99397

Hi!

> Please can somebody tell me the correct specification
> for Atari 520STFM memory, I want to upgrade to at least
> 1 meg but don't want to pay extra for the official
> stuff. eg: 30 pin parity simm in pairs, 70ns?

Yikes. If it was an STE it would have been easy (30pin simm) but the STFM does not have SIMM or anything that even looks like it. You'll have to do it the hard way with a soldering iron...

/Peter

328. Re: WANTED: Broken Cartridge with pass-thru

Newsgroup: comp.sys.atari.st
Date: 1998-06-07 00:00:00 UTC
From: kdermott@NO_SPAM.zetnet.co.uk
Message-ID: <6leq4pjsv1@roch.zetnet.co.uk>
Source record: 99398

On 7 Jun 1998 18:01:36 , Steve Stupple wrote:
>I am after broken cartridges with a pass-thru port on, like the clock
>cartridges etc.. for an experiment.
>Cheers! for now
> Steve

if you can hang on for 18 months it looks like i'll have
5 of these bloody things that wont be of any use to me

kev

zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

329. Re: Atari mice

Newsgroup: comp.sys.atari.st
Date: 1998-06-07 00:00:00 UTC
From: kdermott@NO_SPAM.zetnet.co.uk
Message-ID: <6leqf3jsv2@roch.zetnet.co.uk>
Source record: 99399

On 7 Jun 1998 11:42:14 , "Steve Taylor" wrote:
>Does anybody know where I can get an Atari ST mouse from? I work for a
>school and the music department has an ST with Notator I believe which needs
>reviving.
>
>Many thanks for your help.
>
if you can't wait for mail order, or have a problem with
any atari dealers i have spotted atari compatable mice in
the maplin catalog 15uk

kev
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
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zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

330. Re: ASH Emailer (Was: Re: Falcon 030 and Sc

Newsgroup: comp.sys.atari.st
Date: 1998-06-07 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <897251968.15924.0.rover.c3adfca1@news.demon.nl>
Source record: 99400

On 7 Jun 1998 13:14:42 , John Whalley wrote:
>
>I can't help you with the specifics (I don't use Emailer) but after
>some cajoling (!) some of the early users of it here managed to find a
>way to get it to wrap properly, so don't give up!
>
>Maybe one of them can tell you how to do it? Calling all users of ASH
>Emailer!
>

Hi John

I had a short fight with Emailer here, it wouldn't run from the I-connect I had running but had a newer version (1.2?) with it, however it refuses to run complaining about some paths are too long (???????? explain that to me). AFAIK it wraps according to your window size setting, don't know if that are hard or soft breaks or even none, and there's no option to set a given line length.
I'm not sure what it actually sends out, but there seems to be a *BIG* problems on lengths. I get some messages in with Newsie that go beyond the 80 chars and I'm not able to scroll horizontally. So I always delete them upon recognizing looooooooooong lines... Too bad for the author, but I'm not gonna fight to just read a bloody message.

That's my 2 cents again

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

--

331. Re: ASH Emailer (Was: Re: Falcon 030 and Scanners)

Newsgroup: comp.sys.atari.st
Date: 1998-06-07 00:00:00 UTC
From: hoffart@ruf.uni-freiburg.de
Message-ID: <1da9nb0.bthgtas728hkN@isdn3-135.home.uni-freiburg.de>
Source record: 99401

> >>Hence the ludicrously long lines. Would you mind turning on whatever
> >>you need to so it wraps at around 70 cols, as per Usenet standards?

BTW: It is very common to use around 70 cols - but thereï¿½s no such RFC.
There are some parts where one can read that a newsreader should not
necessarily demand 7x cols per line - long lines are allowed.
Unfortunately most of the Atari newsreaders donï¿½t like this, though.

Regards
Gï¿½tz

332. Re: Possible new TT VGA card!

Newsgroup: comp.sys.atari.st
Date: 1998-06-07 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6leu8hkpp1@roch.zetnet.co.uk>
Source record: 99402

On 6 Jun 1998 15:39:46 , Martin-Eric Racine wrote:

> >> Just thought I'd mention it, since I see messages once in awhile here
> >>asking about TT/MSTe graphics cards.
> >
> >Dead right!! Keep us in touch with how you get on, Russ.
>
>If you find anything that works, please e-mail me and I will add this
>info on "The TT030 Homepage" (I'm currently working on a section about
>video cards).

Great, M-E! I look forward to reading it.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4
---

333. FS/T: Atari 1040STf and 520ST power supply(pic)

Newsgroup: comp.sys.atari.st
Date: 1998-06-07 00:00:00 UTC
From: Chris Moffa <chrism@snip.net>
Message-ID: <357b0236.0@news.snip.net>
Source record: 99403

Hi,

I have a 1040STf unit as well as a power supply for the 520ST.

The 1040 is bare, but this is the model that includes the floppy drive on the right side. I have no monitor to hook it up to, and unfortunately there is no R/F output so I can't "see" what it's doing during bootup.

It requires a 3-prong female to male power cord, identical to ones found on modern PC's. I plugged mine in from my PC and the power led came on, and the floppy drive spun up and it appeared the computer was trying to access the floppy and was looking for a disk.

I can only assume that it's looking for a TOS disk to boot from, although I could be wrong. It's been a long time since I played around with my 520ST so I have forgotten the behavior. I thought they put TOS on ROM post-1985, when the 1040's came out.

I also have a 520ST power supply which is also untested available.

I'm not looking for much money on either of these, so just make me an offer. I would also accept a trade offer as well. But I don't collect Atari computers at this point. I collect classic video games, newer PC games, dungeons & dragons, and board games. E-mail me a list.

Please send your cash or trade offer to me at:

chrism@snip.net

Here's the link to the pic: http://users.snip.net/~chrism/pics/1040stf.jpg

Thanks!

Chris

334. falcon killer demo damaged file

Newsgroup: comp.sys.atari.st
Date: 1998-06-07 00:00:00 UTC
From: a.j.rinkel@student.utwente.nl
Message-ID: <357aff3b.40447159@news.student.utwente.nl>
Source record: 99404

anyone knows this demo? it's pretty large.
one file in the package is damaged and i was hoping someone can send me this file. the file in question is 26.atk.

grtz, arthur

335. Re: Designing web pages

Newsgroup: comp.sys.atari.st
Date: 1998-06-07 00:00:00 UTC
From: dwmoar@spiritone.com
Message-ID: <897255119.747380@ridge.spiritone.com>
Source record: 99405

On 7 Jun 98 15:53:31 GM, Ken Springer wrote:
>On 6 Jun 1998 23:31:02 , David Moore wrote:
>
>>http://www.hh.schule.de/hhs/mjapp/hpp.htm
>>
>>if you can't seam to get to this page I can always attach a file to e-mail
>>for you.
>
>Is there an English version of Penguin there?
>
>Ken
Yes it is in English..

336. Atari Emulators

Newsgroup: comp.sys.atari.st
Date: 1998-06-07 00:00:00 UTC
From: VE6HY <besmith@calcna.ab.ca>
Message-ID: <6lf1a2$mma@ds2.acs.ucalgary.ca>
Source record: 99406

I know Gemulator exists for the Wintel world and MagicMac (I think) exists for the Apple (or is that now WinApple) - I am still agonising over a replacement for my Mega/STE (it is intermittant - and no repair facilities anywhere close)

Seriously - which is the best emulator - this (as well as Apple prices) will help tilt the balance !

In advance - thanks

The Canadian Curmudgeon (in sunny, cool, Calgary)

337. Re: Possible new TT VGA card!

Newsgroup: comp.sys.atari.st
Date: 1998-06-07 00:00:00 UTC
From: Andrew <aos@vellocet.insync.net>
Message-ID: <A_De1.13$3T1.301074@insync>
Source record: 99407

Martin-Eric Racine <q-funk@megacom.net> wrote:
> We really should forget about ET-4000 and instead make drivers for
> real modern products like the Matrox's Millenium and Mystique cards.

Hell just generic S3 support would be a good start, as there's a whole
lot of cards out there based on some kind of S3 chip.

--
Andrew O. Smith - <aos@insync.net> | "I love you guys...
Sysadmin, Insync Internet Services | Ah screw you guys!"
Houston, Texas, USA | --Eric Cartman

338. Canon BJC240

Newsgroup: comp.sys.atari.st
Date: 1998-06-07 00:00:00 UTC
From: niall.moran@strath.ac.uk
Message-ID: <6lf2sq$26b$1@rockall.cc.strath.ac.uk>
Source record: 99408

I was wondering if anybody has had any success getting colour output from the Canon BJC240? I have used it fine in black and white but can't get colour output. Are there drivers for NVDI or do any other progs (maybe imagecopy) have drivers for this printer.

Many thanks for any help

Niall Moran

339. Need help with Hisoft Basic 1.23

Newsgroup: comp.sys.atari.st
Date: 1998-06-07 00:00:00 UTC
From: tom <tommy@niagara.com>
Message-ID: <357B0FC2.550B533D@niagara.com>
Source record: 99409

I'm hoping someone can help me with a wee little problem I'm having
in Hisoft Basic 1.23 (I know - it's an old version).

I have made a small function to input text from the screen at a
specified location. It uses inkey$ and then a print routine to echo
the characters back to the screen. It checks for backspace and
backspaces accordingly, also checks for tab and return to move on
to the next field.

Anyway, the input is kept in a variable called result$. Everything goes
according to Hoyle until the function ends and returns to the main
program. Result$ is lost.

I know it all works, because if I print result$ to the screen before
the end of the function, it prints the proper value.

I am assuming that somehow I have to pass the value back to the main
program, but it is elluding me how to do that. It is easy to see in
the manual how to make variables in the main program available to
functions, but not how to make variables in functions available to the
main program.

```
for example
call_sub(parameters)

sub call_sub(parameters)
rem everything works fine in here
print result$ ' prints accurately
end sub

print result$ 'now prints a null string
```

Thanks for any help. There are workarounds to this I can do, but now
I'm curious about how to pass variables back to the main program.
I'm sure it's some stupid little thing, but I've been poking around the
manual for an hour or so and haven't seen it.

Tom

340. Re: WANTED: Broken Cartridge with pass-thru

Newsgroup: comp.sys.atari.st
Date: 1998-06-07 00:00:00 UTC
From: Michael Grove <badapple@rottenfruit.com>
Message-ID: <357ABAAF.2A14@rottenfruit.com>
Source record: 99410

kevin dermott wrote:
>
> On 7 Jun 1998 18:01:36 , Steve Stupple wrote:
> >I am after broken cartridges with a pass-thru port on, like the clock
> >cartridges etc.. for an experiment.
> >Cheers! for now
> > Steve
>
> if you can hang on for 18 months it looks like i'll have
> 5 of these bloody things that wont be of any use to me
>
> kev

Check www.jameco.com or www.digikey.com
One of those places had bare cards for the Atari cartridge port if I
remember correctly.
If you can't find it, i'll try to jog my memory a little more.

Mike
.

341. scooter pcb

Newsgroup: comp.sys.atari.st
Date: 1998-06-07 00:00:00 UTC
From: braeval.farm@zetnet.co.uk
Message-ID: <6lf7eu$m5i$1@roch.zetnet.co.uk>
Source record: 99411

hello,

i am looking for the scooter pcb-layout program.
as far as i know there should be a web-site. but i have no adress.
can anybody help me???

thanks, stefan

Braeval Farm, Roster

Scotland - Highlands

http://www.users.zetnet.co.uk/braeval_farm/
(this site is under construction in the moment)

e-mail: braeval.farm@zetnet.co.uk
or braevalfarm@geocities.com

342. Re: Need help with Hisoft Basic 1.23

Newsgroup: comp.sys.atari.st
Date: 1998-06-07 00:00:00 UTC
From: tom <tommy@niagara.com>
Message-ID: <357B22BD.D8C3FABE@niagara.com>
Source record: 99412

Further to my last post on this subject, I have discovered that naming the variable as shared allows its contents to be available to the main program.

But unfortunately, that's not working in my program, perhaps because I'm calling a function from a function? Who knows. I'll have to check futher.

tom wrote:
>
> I'm hoping someone can help me with a wee little problem I'm having
> in Hisoft Basic 1.23 (I know - it's an old version).
>

343. Re: Need help with Hisoft Basic 1.23

Newsgroup: comp.sys.atari.st
Date: 1998-06-07 00:00:00 UTC
From: tom <tommy@niagara.com>
Message-ID: <357B2408.9AE473FF@niagara.com>
Source record: 99413

```
Yupp...the original calling function has to declare it as shared as well
as the function that actually uses it. Problem solved. Boy do I feel
dumb.

tom wrote:
>
> I'm hoping someone can help me with a wee little problem I'm having
> in Hisoft Basic 1.23 (I know - it's an old version).
>
> I have made a small function to input text from the screen at a
```

344. Re: I need help bad...I cant figure out how to get a HD tow ork with my ST.

Newsgroup: comp.sys.atari.st
Date: 1998-06-07 00:00:00 UTC
From: Bud Connolly <budc@harborcom.net>
Message-ID: <6lfbi8$f9m$1@supernews.com>
Source record: 99414

Jeff,

By 'blister packs' are you referring to the terminating resistors? They look like an oval cylinder with 10 or 12 leads. There should be two of them on the last drive in the SCSI chain. If you take them out, mark them so that you know how to put them back, they have a Pin 1 but the PCB on the drive is not always marked.

ACSI port (19 pin) ---> ICD Adapter ---> HDD ---> HDD with Terminating Resistors.

You are on the right track keeping the SCSI ID's different, so your problem could be the terminating resistors or it could be that the Conner has Parity Enabled. If you have the docs for the drive see if the Parity can be disabled with a jumper. Some drives can only disable parity via software and you will have to find a helpful PC owner with a SCSI card to help you. If you don't have the docs for the drive, try Conner's web page. (Sorry, I don't
know the URL, but you should be able to find it via Yahoo).

Bud
Jeff Thomas wrote in message <6lddh2$a5u$1@camel19.mindspring.com>...
>Ok....I have been working on this damn thing for the last ten hours. It is
>three in the morning and I have given up. I purchased a 500 meg SCSI Connor
>CP3540 hard drive today and wanted to add it to my existing hard drive setup
>on my 520ST/1040ST/Mega ST. What is my current setup? I have an ICD host
>adapter connected to a Seagate ST157N drive. Since the Seagate drive worked,
>I thought.... let me try to hook the new one up in its place....didn't work,
>would not recognize, format, find.etc.....
>
>Then I decided to daisy chain them. Did not work. It kept finding the
>Seagate drive but never could find the Conner drive. I read through the ICD
>Manual but I am using a newer software than the manual follows. I think the
>version I am using is 6.5 1994 copyright. Although I know nothing about
>SCSI, I do know this much:
>
>The ST157n drive was set to "0" and the new drive was set to "1". After
>reading, I discovered about blister packs. Since the new drive did not have
>any, I moved the ST157N to drive "1" and the new drive to "0". The ICD only

>would read: "0" unknown device, "1" ST157N. I know it is finding something
>on "0" but will not do anything after that.
>
>While I was screwing around with this thing, I messed up my original
>drive....it wont boot now. I think I can get this on fixed because no
>matter what config. I have tried, the ICD adapter always finds the Seagate
>HD.
>
>Any suggestions on how to get this thing going. What am I doing wrong?
>Will the Conner drive not work with my ICD adapter. I have two ICD
adapters
>and both work great for the Seagate drive?????? Do I need to buy a
>different software package instead of using ICD's even though the adapter
is
>built by ICD?
>
>Thanks for any help.
>
>Jeff Yanni@mindspring.com
>
>

345. Re: Designing web pages

Newsgroup: comp.sys.atari.st
Date: 1998-06-07 00:00:00 UTC
From: <>
Message-ID: <357b0283.0@news.ptw.com>
Source record: 99415

On 6 Jun 1998 23:31:02 , David Moore wrote:
>
>There are a few supported features that are disabled and there are some
>hidden features that you won't be able to find. Outside of this try
>checking out the HPP Home page at the following
>
>http://www.hh.schule.de/hhs/mjapp/hpp.htm
>
>if you can't seam to get to this page I can always attach a file to e-mail
>for you.
>
>dwmoar@spiritone.com
>
>check out the Portland Atari Clubs WebPage at http://portland-atari-club.cc
>
I'll see if I can grab it. I've been trying to set up a page with a
online web page designer and so far I've not been able to get it done,
CAB keeps bombing on me. RRRRRRRRRRAAAAAAAAAAAAA!!!!!!!!

I've gotten so many bombs the last few days, the Kern Co. Bomb disposal
is staying here!

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |
---

346. Re: Motherboard 4 sale

Newsgroup: comp.sys.atari.st
Date: 1998-06-07 00:00:00 UTC
From: *@CLIP1.CLIPBOARD.CH
Message-ID: <42X9639085*@CLIP1.CLIPBOARD.CH>
Source record: 99416

```
On 6 Jun 98 02:59:02 GM, Dennis Bishop wrote:
> I still have that ST motherboard for sale, it has an ICD
> ADSpeed and 4 megs of ram on it. $35.00
>
> Remove the <*> for e-mail.
>
>---------------------------------------------------------------------
>Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
>470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
>Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
>starlord@ptw.com | | Astronomy/IAR-LIST |
>---------------------------------------------------------------------
>
>.
THIS HAS BEEN SOLD!!!

---------------------------------------------------------------------
Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |
---------------------------------------------------------------------
```

347. Bombs = ???

Newsgroup: comp.sys.atari.st
Date: 1998-06-07 00:00:00 UTC
From: *@CLIP1.CLIPBOARD.CH
Message-ID: <42N6618452*@CLIP1.CLIPBOARD.CH>
Source record: 99417

I have noticed that during the last 2 or 3 days, while using either Newsie OR CAB 2.0 I seem to be getting a lot of bombs going on!

I had one happen just before this post. I made a reply,(Newsie.88/Everst)

and when I went to same it I got 2 bombs, I got the message from Neodesk about pressing R or P or return, so I hit R to see the numbers,(No I don't understand them), it gave a list of numbers, when I hit return, I got 4 bombs!!!

Could something inside the machine be starting to act up?

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |
---

348. Re: Designing web pages

Newsgroup: comp.sys.atari.st
Date: 1998-06-07 00:00:00 UTC
From: <>
Message-ID: <357b263d.0@news.ptw.com>
Source record: 99418

On 7 Jun 98 21:13:39 GM, Dennis Bishop wrote:
>I'll see if I can grab it. I've been trying to set up a page with a
>online web page designer and so far I've not been able to get it done,
>CAB keeps bombing on me. RRRRRRRRRRAAAAAAAAAAAAA!!!!!!!!
>
>I've gotten so many bombs the last few days, the Kern Co. Bomb disposal
>is staying here!
>
I was never able to get it, I followed everything until I got to:

www.penguin.atari.de the home page for it. But every time I got there,
and when I would try for the next step, dammed CAB would crash on me.

Could someone Please e-mail it to me??? I sure wish I could get a
browser that didn't crash all the blasted time too.

remove <*> for e-mail

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Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |
---

349. New IDE drive seems a bit slow

Newsgroup: comp.sys.atari.st
Date: 1998-06-07 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <42002796_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 99419

I've just ditched my original 127Mb IDE drive that came with my Falcon, for a new 1.2Gb Hitatchi IDE drive. I've just swapped them over.

I use HD Driver 7.02, and the new drive seems reliable enough (I did a sector test on it).

What I have noticed is that program launching seems much slower. I use MagiC 5.11, MagxDesk (that came with MagiC), and HD Driver 7.02. Whenever I launch a program by double clicking on it. It seems to think about it for a few seconds, then launch it. Once the drive gets going it seems to work at a reasonable speed. It just seems to be the initial launching.

Is this normal, or is there something I can do to speed it up.
I've increased the FAT buffers in HD Driver from 22k to 359k, which I think should be more than enough?

Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/
---

350. Re: Setting up LaTeX

Newsgroup: comp.sys.atari.st
Date: 1998-06-07 00:00:00 UTC
From: augeas@elis.demon.co.uk
Message-ID: <56228637_000034_OASIS_NEWS@elis.demon.co.uk>
Source record: 99420

In article <sfmHG4uWPUs$@cantva.canterbury.ac.nz>
kma54@csc.canterbury.ac.nz wrote:-

>
>Greetings all,
>
>I'm wanting to setup LaTeX on my STE but I'm unsure as what files are
>needed. Looking at <atari.archive.umich.edu> and <ftp.cs.tu-berin.de>

Get everything from the CS-TeX directory. -I think CS-TeX is
the easiest to set up, though it's a while since I've done it.
Each archive goes on its own disk, you run the install prog,
and there you are. I've had great results from CS-TeX, it's a
shame TeX.TTP always seems to run full-screen on my Magic set-up.
It does work, though.

There's also Linder TeX, but I've never managed to set it up.
Is it on any CDs ?

If you're going to use TeX, you might as well dabble in UDO as
well, I use it to make pretty TeX versions of my documents, while
folk at work can read grotty .RTF files into Macro$oft Drow.

Good Luck,
"Augeas"

--

____
/ \ augeas@elis.demon.co.uk \ "I'm only ever punk in drublic, and
\/_\ ______________________ I'd rather be a gunk than a poth."
\/ \ \
_/_____________________/

351. PaCifiST, disk images that work?

Newsgroup: comp.sys.atari.st
Date: 1998-06-07 00:00:00 UTC
From: Steve Beardsworth <steve_beardsworth@msn.com>
Message-ID: <#EZbzWyk9GA.240@upnetnews05>
Source record: 99421

Where can I download a good selection of game disk images for use with
PaCifiST?
A guide to the most likely successful settings would be useful too!

Steve Beardsworth

352. Atari TT030 for sale

Newsgroup: comp.sys.atari.st
Date: 1998-06-07 00:00:00 UTC
From: claunch@my-dejanews.com
Message-ID: <6lcmr2kro1@nnrp1.dejanews.com>
Source record: 99541

I have the following system for sale make me an offer for all or part?

Atari TT030 - 32mhz
4meg ST RAM and 16meg TT RAM - total 20meg RAM
1.2gig Hard Drive internal
External SCSI CDROM reader
Optical Mouse (reads gridpan) no little ball to get gummed!
TTM19 19in HiRes TT monitor
AlberTT VME HiRes Color card for VME port
Atari SLM604 Lazer printer
YES the KEYBOARD is perfect!
System is fill with 100's and 100's of programs..

Any offers?
RClaunch@Dreamsoft.Com

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

353. Atari TT030 for sale

Newsgroup: comp.sys.atari.st
Date: 1998-06-07 00:00:00 UTC
From: RClaunch@Dreamsoft.Com
Message-ID: <6ld5c2$64b$1@nnrp1.dejanews.com>
Source record: 99542

Hello I have the following system for sale....

Atari TT030 version 3.6 Roms
4 meg ST Ram / 16meg TT Ram - Total 20megs Ram
1.2gig Hard Drive (internal) ICD boot with NeoDesk
TTM195 B/W HiRes 19 inch monitor (no burns)
Clean Keyboard (no problems with any keys)
External SCSI CDRom reader in low profile case with fan.
Optical Mouse (no moving parts mouse reads glide pad)
AlberTT HiRes Color VME board with drivers.
Atari SLM804 Lazer printer with a new toner cart.
The hard drive LOADED! with a ton files Apps games Midi etc etc....
Everything looks near new!

Make me an offer if interested...

RClaunch@Dreamsoft.Com

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

354. Free games

Newsgroup: comp.sys.atari.st
Date: 1998-06-07 00:00:00 UTC
From: msx@mygale.org
Message-ID: <6lct2fssf1@nnrp1.dejanews.com>
Source record: 99543

Free 100+ games here :

http://www.mygale.org/00/msx/indexgb.htm

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

355. Re: United mp3 player effort?

Newsgroup: comp.sys.atari.st
Date: 1998-06-07 00:00:00 UTC
From: Eric GAUDET <egaudet@francenet.fr>
Message-ID: <357A0EB7.6616A4CA@francenet.fr>
Source record: 99544
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st

Sven Persson wrote:

> Hi Eric!
>
> > And why don't you begin with a _real time_ MP2 player for falcon (or TT),
> and
> > then a MP3->MP2 translator, not real time (because of lack of speed). The
> only
> > MP2 players I saw for falcon are only C ports of PC sources : takes 10
> minutes to
>
> There is a realtime MP2 player for the Falcon! Uses DSP! Made by NoCrew or
> whatever theyï¿½re called!
> A MP3-MP2 translator would really be great!
>
> Cheers!
>
> /Peter

Where can I get it ?

356. Bombs = ???

Newsgroup: comp.sys.atari.st
Date: 1998-06-07 00:00:00 UTC
From: <>
Message-ID: <3579fbaf.0@news.ptw.com>
Source record: 99545

I have noticed that during the last 2 or 3 days, while using either Newsie OR CAB 2.0 I seem to be getting a lot of bombs going on!

I had one happen just before this post. I made a reply,(Newsie.88/Everst)

and when I went to same it I got 2 bombs, I got the message from Neodesk about pressing R or P or return, so I hit R to see the numbers,(No I don't understand them), it gave a list of numbers, when I hit return, I got 4 bombs!!!

Could something inside the machine be starting to act up?

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starlord@ptw.com | | Astronomy/IAR-LIST |
---

357. Re: Motherboard 4 sale

Newsgroup: comp.sys.atari.st
Date: 1998-06-07 00:00:00 UTC
From: <>
Message-ID: <3579fbac.0@news.ptw.com>
Source record: 99546

```
On 6 Jun 98 02:59:02 GM, Dennis Bishop wrote:
> I still have that ST motherboard for sale, it has an ICD
> ADSpeed and 4 megs of ram on it. $35.00
>
> Remove the <*> for e-mail.
>
>---------------------------------------------------------------------
>Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
>470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
>Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
>starlord@ptw.com | | Astronomy/IAR-LIST |
>---------------------------------------------------------------------
>
>.
THIS HAS BEEN SOLD!!!

---------------------------------------------------------------------
Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |
---------------------------------------------------------------------
```

358. 14.4 USR sportster external modem for sale

Newsgroup: comp.sys.atari.st
Date: 1998-06-07 00:00:00 UTC
From: poolguppie@aol.com
Message-ID: <1998060706433700.CAA09610@ladder01.news.aol.com>
Source record: 99547

I have this modem for sale. It works and looks great. 15 dollars plus 3
dollars
shipping.

money orders only (U.S. postal money orders preferred). I will ship Priority
Mail
in the continental US upon receipt of the money order.

If interested, E-mail me at poolguppie@aol.com

Thanks,
David Wiseman

359. Re: Is there an Atari ST emulator for the PC?

Newsgroup: comp.sys.atari.st
Date: 1998-06-07 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6ldd06$33o$1@news2.isdnet.net>
Source record: 99548
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,maus.sys.atari.hardware,maus.sys.atari.software

Dave O'Toole a crit dans le message
<01bd9126$a5e0cd80$LocalHost@otooled>...
>I would be very grateful if someone could point me in the right direction.
>Please e-mail.

```
Check out the Quick FAQ...

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

360. Re: Atari ST questions

Newsgroup: comp.sys.atari.st
Date: 1998-06-07 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6ldd0h$33o$3@news2.isdnet.net>
Source record: 99549

pfloyd@sprintmail.com a crit dans le message
<35798D68.9B95549A@sprintmail.com>...
>Hello all,
>
>
>Just wondering who now owns the rights to TOS and GEM? I know TOS was
>Atari and GEM was DRI, but now that both companies are out of existance,
>who owns the copyrights?

```
Hasbro owns all the Atari rights and intellectual property
(and Caldera all the DRI stuff?)
```

```
Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

361. Re: Captain's Blade Atari pages ?????????????

Newsgroup: comp.sys.atari.st
Date: 1998-06-07 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6ldd0s$33o$4@news2.isdnet.net>
Source record: 99550

Jo Vandeweghe a ?crit dans le message <35797f368e8b00@ping.be>...
>Is ther anyone knowing where is gone the Atari pages of Captain's
>Blade ?
>it was http://www.teleport.com/
>

Actually it was http://www.teleport.com/~atari

Nevertheless, they seem to be gone :(

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

362. I need help bad...I cant figure out how to get a HD tow ork with my ST.

Newsgroup: comp.sys.atari.st
Date: 1998-06-07 00:00:00 UTC
From: Jeff Thomas <Yanni@mindspring.com>
Message-ID: <6lddh2$a5u$1@camel19.mindspring.com>
Source record: 99551

Ok....I have been working on this damn thing for the last ten hours. It is three in the morning and I have given up. I purchased a 500 meg SCSI Connor CP3540 hard drive today and wanted to add it to my existing hard drive setup on my 520ST/1040ST/Mega ST. What is my current setup? I have an ICD host adapter connected to a Seagate ST157N drive. Since the Seagate drive worked, I thought.... let me try to hook the new one up in its place....didn't work, would not recognize, format, find.etc.....

Then I decided to daisy chain them. Did not work. It kept finding the Seagate drive but never could find the Conner drive. I read through the ICD Manual but I am using a newer software than the manual follows. I think the version I am using is 6.5 1994 copyright. Although I know nothing about SCSI, I do know this much:

The ST157n drive was set to "0" and the new drive was set to "1". After reading, I discovered about blister packs. Since the new drive did not have any, I moved the ST157N to drive "1" and the new drive to "0". The ICD only would read: "0" unknown device, "1" ST157N. I know it is finding something on "0" but will not do anything after that.

While I was screwing around with this thing, I messed up my original drive....it wont boot now. I think I can get this on fixed because no matter what config. I have tried, the ICD adapter always finds the Seagate HD.

Any suggestions on how to get this thing going. What am I doing wrong? Will the Conner drive not work with my ICD adapter. I have two ICD adapters and both work great for the Seagate drive?????? Do I need to buy a different software package instead of using ICD's even though the adapter is built by ICD?

Thanks for any help.

Jeff Yanni@mindspring.com

363. Re: NO HOLIDAY VIRUS - IS A HOAX ONLY.

Newsgroup: comp.sys.atari.st
Date: 1998-06-07 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6ldd12$33o$5@news2.isdnet.net>
Source record: 99552
Cross-posted to: rec.audio.pro,alt.flame.macintosh,comp.sys.atari.st

Peter Rottengatter a crit dans le message ...
>In article <6l84u0$ru6$1@nnrp1.dejanews.com>,
> hadman@my-dejanews.com writes:
>> Here's the proof that the "WIN A HOLIDAY" Virus is a hoax. It comes straight
>> from SYMANTEC who are the anti-virus gurus.
>
>Do you need a *proof* for some e-mail not being a virus ? E-mail cannot
>be a virus.
>

Well, actually with embedded HTML in messages, there is a certain risk (on the PC) of having a message run javascript or ActiveX applets that could do just about anything. There is also the infamous word/excel macro virus that can spread through email.

Nothing to be afraid of on our platform though...

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

364. How to to use 1040ST with zipdrive via parallel port ?

Newsgroup: comp.sys.atari.st
Date: 1998-06-07 00:00:00 UTC
From: Frank Schliephacke <frank.schliephacke@mbox300.swipnet.se>
Message-ID: <897205727.27430@mn8>
Source record: 99553

Is it possible to use the 1040ST(1 MB Ram, old TOS) with an iomega zipdrive+
?
Do I need a specialprogram or need I write a driver myself ?
Please anyone who knows anything let me know.
Thanks, frank

365. Re: Floppy drive? +PD demos?

Newsgroup: comp.sys.atari.st
Date: 1998-06-07 00:00:00 UTC
From: look@my.sig
Message-ID: <357a43ee.41639106@news.wavetech.net>
Source record: 99554
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

> Also, does anyone know of any Public Domain demos? Not game or program
>demos, but demos from indiviuals/groups. I have some for my C64, but I
>have not found any for the ST. They usually consist of a song, with
>some flashy gfx, and a message from whoever made them. Anyone know what
>I'm talking about? Any one have any leads?

The Pacifist homepage has an exellent link page.
http://www.pacifist.fatal-design.com/

There's some demo links there...

--
Email should go to a username of lerwick that belongs to yet another annoyed
spam victim at a server who is listed in the DNS as freenet.msp.mn.us
And my homepage URL can be easily figured out from my email address
(bite me spammers)

366. Setting up LaTeX

Newsgroup: comp.sys.atari.st
Date: 1998-06-07 00:00:00 UTC
From: kma54@csc.canterbury.ac.nz
Message-ID: <sfmHG4uWPUs$@cantva.canterbury.ac.nz>
Source record: 99555

Greetings all,

I'm wanting to setup LaTeX on my STE but I'm unsure as what files are
needed. Looking at <atari.archive.umich.edu> and <ftp.cs.tu-berin.de>
there would appear to be quite a few TeX and DVI related files to choose
from, so where do I start...

Ideally, I'd like to have it all up and running under MagiC.

Thanks,
Karl.

--

```
/*
* -0x29a PRODUCTIONS-
*
* Karl Ashton <kma54@student.canterbury.ac.nz>
*
* . ATARI STE 4meg . SM124 . LINK '97 . QUANTUM LP240S . LYNX .
*
*/
```

367. REQ: English version of xcontrol.acc

Newsgroup: comp.sys.atari.st
Date: 1998-06-07 00:00:00 UTC
From: Charlie Wood <spidersi@sprint.ca>
Message-ID: <897209312.648258@michelob>
Source record: 99556

I downloaded the file xcontrol.acc and when it loaded
it was in German. Can some email me the English version?

TIA

Charlie Wood
spidersi@sprint.ca

368. Re: United mp3 player effort?

Newsgroup: comp.sys.atari.st
Date: 1998-06-07 00:00:00 UTC
From: Tomas Berndtsson <tomas@nocrew.org>
Message-ID: <yz8iumd7d7i.fsf@sara.lysator.liu.se>
Source record: 99557
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st

Eric GAUDET <egaudet@francenet.fr> writes:

> > There is a realtime MP2 player for the Falcon! Uses DSP! Made by NoCrew or
> > whatever theyï¿½re called!
> > A MP3-MP2 translator would really be great!
>
> Where can I get it ?

http://noring.org/mp2/

Tomas - tomas[@.]nocrew.org

369. Re: *.st files -> disks

Newsgroup: comp.sys.atari.st
Date: 1998-06-07 00:00:00 UTC
From: look@my.sig
Message-ID: <357a3d51.39945213@news.wavetech.net>
Source record: 99558

>Does anyone know how to get these *.st files to a floppy
>that I can use for my Atari.
>
>Since I have a prefect example of an Atari1040 here and a
>very bad PC (that cant run Pacifist very good) I would
>like to run these *.st files on the Atari. (It was so long time ago I saw
>Cuddly Demos for example).
>
>Anyone know anything ?

Use the Web, Luke! =)

I found a program that can write .st files to a disk using the PC. Just
start at the official Pacifist page, and go from there... Use your head,
you can find your way to just about anything and everything ST emu related
from there... (*cough* gamez *cough* *cough*!)

Ok, so I'll get you startd, http://www.pacifist.fatal-design.com/ maybe
try the download section, hint hint...

<small rant>
Try a web search and/or follow some links before you post "I want wAreZ!"
Sheesh, some people... (not talking to you specifically, sorry...)
</small rant>

--
Email should go to a username of lerwick that belongs to yet another annoyed
spam victim at a server who is listed in the DNS as freenet.msp.mn.us
And my homepage URL can be easily figured out from my email address
(bite me spammers)

370. Re: ISDN and Falcon/TT

Newsgroup: comp.sys.atari.st
Date: 1998-06-07 00:00:00 UTC
From: look@my.sig
Message-ID: <357a39c9.39041978@news.wavetech.net>
Source record: 99559

>The normal ISDN terminal adapter uses a fast serial line to connect to the
>host, so any serial port should do. I'm sure there are such messy ones that
>use a parallel port, but they won't work with Ataris. I've never heard of
>any requiring Ethernet though, but there might be some for connecting
>enterprise LANs to Internet.

Looking at the info from a certain local ISP (www.visi.com), you can get ISDN terminal adapters that connect with Ethernet or serial. Ethernet ones are probably best if you have an existing ethernet, however since ethernet cards for Atari's are rare, you (probably) can't connect directly. You could try running a null modem cable (or a parcp cable?? :) to a PC and run SLIP over it... You'll probably need a Linux box, I know that'll work... :) One of these days I'll have to see if I can get Win95's dialup server thingy to start a SLIP (PPP?) connect over null modem, and pass packets over to WinGate...

A serial one ought to connect directly, but you'll need a port that goes up to 115200... Not sure how these communicate though, I would guess they can fake a generic hayes modem...

Actually, just noticed an ISA card listed with the serial TAs. I'm guessing this appears as a serial port with a TA connected to it... You'd have to use a PC as a gateway like with Ethernet... (actually I guess you could just make the PC pass stuff between a real serial port and the card, but that would be silly... ;)

--
Email should go to a username of lerwick that belongs to yet another annoyed spam victim at a server who is listed in the DNS as freenet.msp.mn.us
And my homepage URL can be easily figured out from my email address
(bite me spammers)

371. Re: Troubles starting again...

Newsgroup: comp.sys.atari.st
Date: 1998-06-07 00:00:00 UTC
From: aprice@postern.demon.co.uk
Message-ID: <897213821.11970.5.nnrp-04.9e987258@news.demon.co.uk>
Source record: 99560

>On 6 Jun 1998 09:30:19 , Louis Holleman wrote:
>>
>>The problem now is Newsie had set several windows to a height/width
>>corresponding to my regular 832x608 res, but since this TT only shows 640x480
>>some of the windows cannot be resized because the resize/full screen buttons
>>won't show...
>>So I'm gonna try to run Winx for a while to be able to shove up the windows to
>>the left enough to be able to reach my fullsize buttons and save the prefs
>>again.

The last line in PREFS.INF contains the details of the various windows
in plain ASCII. You could try experimenting with changing the values?

--
Alan Price
http://www.postern.demon.co.uk

372. Re: Newsie Nicknames

Newsgroup: comp.sys.atari.st
Date: 1998-06-07 00:00:00 UTC
From: aprice@postern.demon.co.uk
Message-ID: <897213822.11970.6.nnrp-04.9e987258@news.demon.co.uk>
Source record: 99561

On 6 Jun 1998 09:47:04 , Charles Silver wrote:
>
>I don't have those problems with NEWSie on my Falcon. However, get POPWatch
>v2.60. This puppy does an excellent job of rejecting SPAM as well as deleting
>unwanted e-mail :)

What -would- be another useful feature in or alongside POPWatch would be
an analysis of emails from each ISP which occurs in the kill-file,
giving the number accepted and the number rejected. This would enable
you to generalise, e.g. if you found that you never accepted mail from
hotmail.com (just an example, you understand) you could replace all the
individual entries with a general one for that ISP.

--
Alan Price
http://www.postern.demon.co.uk

373. Re: Falcon + CD ROM drive...How?

Newsgroup: comp.sys.atari.st
Date: 1998-06-07 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6ldp3b$f9r$1@roch.zetnet.co.uk>
Source record: 99562

On 5 Jun 1998 19:25:20 , "Jeff Pedersen" wrote:
>I've just purchased a scsi CD ROM drive, and have question.
>Do I need special drivers?

Yes. You will need Extendos or Spin.

>Will it be able to read PC discs?

You will be able to read text, sound and graphics files which are in a
format understood by Atari viewers but, of course, you will not be
able to run PC .EXE files which steer many of the hypertext volumes.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4
---

374. Re: Atari TT030 for sale

Newsgroup: comp.sys.atari.st
Date: 1998-06-07 00:00:00 UTC
From: kdermott@REMOVE_THIS.zetnet.co.uk
Message-ID: <6ldpr3fac1@roch.zetnet.co.uk>
Source record: 99563

like a lot of these ,people would like to know what part
of the world you are in
kev
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

375. avr ttp player

Newsgroup: comp.sys.atari.st
Date: 1998-06-07 00:00:00 UTC
From: kdermott@REMOVE_THIS.zetnet.co.uk
Message-ID: <6ldq6afac2@roch.zetnet.co.uk>
Source record: 99564

i'm looking for a simple avr ttp type player to work with
falcon/magic/thing set up,i have a plie of software
but so far have not come across one

kev
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

376. Atari mice

Newsgroup: comp.sys.atari.st
Date: 1998-06-07 00:00:00 UTC
From: Steve Taylor <staylor@villier.demon.co.uk>
Message-ID: <897216132.14530.0.nnrp-03.c1ed48a3@news.demon.co.uk>
Source record: 99565

Does anybody know where I can get an Atari ST mouse from? I work for a school and the music department has an ST with Notator I believe which needs reviving.

Many thanks for your help.

Steve - staylor@villier.demon.co.uk, staylor@waseley.demon.co.uk

377. WANTED: ST Format Disk Person

Newsgroup: comp.sys.atari.st
Date: 1998-06-07 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <897221035.829.0.nnrp-11.c1ed1184@news.demon.co.uk>
Source record: 99566
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hi I've gone and lost the email address of the guy who helped me out
with the ST Format cover disks. If this is you please get in touch I
have something for you.

Cheers! for now
Steve

```
*---------------------->>>> Quote Of The Month <<<<----------------------*
* 'Do not use a hatchet to remove a fly from your friend's forehead.' *
*-------------------------------------------------------------------------*
* Email: steve@steverosie.demon.co.uk | IRC Channels *
* URL: www.steverosie.demon.co.uk | #atari #jesuscafe *
* IRC: mockbird | #atari1 if #atari on invite *
*-------------------------------------------------------------------------*
Location: Narberth, Pembrokeshire, Wales, United Kingdom
*********************************************************
```

378. WTD: None working cartridges with pass-thru port

Newsgroup: comp.sys.atari.st
Date: 1998-06-07 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <897221039.829.1.nnrp-11.c1ed1184@news.demon.co.uk>
Source record: 99567
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I am after non working cartridges like the Forget Me Clock II with
the pass through port, for an experiment.

Obviously I don't want to pay a great deal, I will pay the postage
costs.

Thanks

Cheers! for now
Steve

```
*---------------------->>>> Quote Of The Month <<<<--------------------*
* 'Do not use a hatchet to remove a fly from your friend's forehead.' *
*-----------------------------------------------------------------------*
* Email: steve@steverosie.demon.co.uk | IRC Channels *
* URL: www.steverosie.demon.co.uk | #atari #jesuscafe *
* IRC: mockbird | #atari1 if #atari on invite *
*-----------------------------------------------------------------------*
Location: Narberth, Pembrokeshire, Wales, United Kingdom
*********************************************************
```

379. Re: Setting up LaTeX

Newsgroup: comp.sys.atari.st
Date: 1998-06-07 00:00:00 UTC
From: john@JCordes.Phys.Dal.Ca
Message-ID: <6ldvt0$68q$1@News.Dal.Ca>
Source record: 99568

The CS-TeX distribution is probably the one to get. The initial setup
of LaTeX/TeX can be rather difficult and CSTeX takes care of all that
for you.

John

kma54@csc.canterbury.ac.nz wrote:

: Greetings all,

: I'm wanting to setup LaTeX on my STE but I'm unsure as what files are
: needed. Looking at <atari.archive.umich.edu> and <ftp.cs.tu-berin.de>
: there would appear to be quite a few TeX and DVI related files to choose
: from, so where do I start...

: Ideally, I'd like to have it all up and running under MagiC.

: Thanks,
: Karl.

380. Re: Troubles starting again...

Newsgroup: comp.sys.atari.st
Date: 1998-06-07 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <897221395.625.0.spot.c3adfca1@news.demon.nl>
Source record: 99569

On 6 Jun 1998 20:33:42 , Steve Stupple wrote:
>
>What could happen now!
>
>:(((((

Hi Steve,

heck, I don't know... I've got these two Quantum Trailblazers, they both are
a little over 2 years old, together it's 1.7 Gb and sometimes I'm afraid
that one night I'm gonna wake up hearing screaching noises or something and
find out they just simply gave up (these two have been turning continuously
for over two years now...)

Apart from that the TT may produce a loud bang and say "Goodbye"...

What I'm wondering is: I'm still not sure the card has really blown up, I
just hope for the best. What IF it has gone? Any dealers who can fix a card?
Or is it just a matter of "Unplug & Replace"???
AFAIK Matrix still exists, but they make medical gear now.

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

--

381. WANTED: used Replay 16 audio cartridge

Newsgroup: comp.sys.atari.st
Date: 1998-06-07 00:00:00 UTC
From: bobbyzzz@aol.com
Message-ID: <19980607121515O1.IAA15584@ladder03.news.aol.com>
Source record: 99570

email me if you have one for sale...will consider an 8 bit cartridge for cheap....thanks!
bobby

382. Re: Atari ST questions

Newsgroup: comp.sys.atari.st
Date: 1998-06-07 00:00:00 UTC
From: dipching@ping.be
Message-ID: <357a6e941cb622@ping.be>
Source record: 99571

on Sun 07-06-98 08:10 Nicholas Bales wrote:

>Hasbro owns all the Atari rights and intellectual property

Excepting the TT030 hardware !

Jo

--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

383. ? Tcl on atari ?

Newsgroup: comp.sys.atari.st
Date: 1998-06-07 00:00:00 UTC
From: Eric GAUDET <egaudet@francenet.fr>
Message-ID: <357A8CD3.6177729E@francenet.fr>
Source record: 99572

Is there a port of some version of TCL on atari ?

Eric

384. Re: NO HOLIDAY VIRUS - IS A HOAX ONLY.

Newsgroup: comp.sys.atari.st
Date: 1998-06-07 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6le3f2$s4o$1@news.campus.mci.net>
Source record: 99573

```
On 6 Jun 1998 20:15:21 , Peter Rottengatter wrote:
]-In article <6l84u0$ru6$1@nnrp1.dejanews.com>,
]- hadman@my-dejanews.com writes:
]-> Here's the proof that the "WIN A HOLIDAY" Virus is a hoax. It comes straight
]-> from SYMANTEC who are the anti-virus gurus.
]-
]-Do you need a *proof* for some e-mail not being a virus ? E-mail cannot
]-be a virus.
]-
]-
]-Cheers Peter
]---
]-------------------------------------------------------------------------
]- Peter Rottengatter perot@pallas.amp.uni-hannover.de
]- http://www.stud.uni-hannover.de/~perot
]-------------------------------------------------------------------------
]-.

HI Peter! I think you are right, but if you are a PC owner (as in Windows)
and receive a Microsoft word document whose macro contains a virus, then
you can get one that way, right? (even though thats not really the E-mail
but the doc. thats doing it) Thanks! ;-)

_____________________________________________________________
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

385. Re: Falcon + CD ROM drive...How?

Newsgroup: comp.sys.atari.st
Date: 1998-06-07 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <897225001.1308.0.spot.c3adfca1@news.demon.nl>
Source record: 99574

On 7 Jun 1998 10:12:59 , Roger Cain wrote:
>
>You will be able to read text, sound and graphics files which are in a
>format understood by Atari viewers but, of course, you will not be
>able to run PC .EXE files which steer many of the hypertext volumes.
>
>
Hi,

I can add: if you're running Soft-PC and are able to use the FSA drive, you
can at least run DOS programs from a CD.
I'm using Metaxbs with the old Metados drivers and run several DOS apps
straight from the CD!

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

--

386. Re: The CD-ROM Drive Saga!!!! Continues:(

Newsgroup: comp.sys.atari.st
Date: 1998-06-07 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <6leb4h$cmn@bgtnsc02.worldnet.att.net>
Source record: 99575
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Can't remember if it's already been suggested or not, but are you using
the same cables on the PC as the Atari? Maybe one's bad.

Dan

Steve Stupple wrote:
>
> I'm still having problems connecting a CD-ROM drive to my beloved
> STE:((
>
> I haven't until the last few days or so, been able to test the SCSI
> device (CDR) with another hard drive; this was a power computing SCSI.
> I am getting exactly the same response as I did before; Hard Drive
> failing to boot and the HD structure not being recognised correctly
> (760+meg of used data on a 127 or 52 meg HD!)
>
> I have now able to try them connected to a PC, and they work in
> perfect harmony with each other.
>
> The HD's are a MiniS 127meg, using a Quantum LS127S which has internal
> terminator, easily changed ID and has the parity switched via software
> (or so the ICD info tells me) and the ICD software claims that parity
> is disabled! The other HD is Quantum 54meg drive, fixed ID=6 and
> internal terminators.
>
> The CDR's is an Apple CD300 with a Sony 8003A machinism, easily
> changed ID and no internal termination. The other mechanism that I've
> tried is a Toshiba XM-3301B.
>
> The DMA-SCSI adpators that I've used/tried are: ICD Link 2, Translator
> as supplied from System Solutions with the MiniS HD and the one
> supplied with the Power Computing HD.
>
> I have also tried it on at least 7 different ST's: 2 x STE's under
> 1.62, 2 x STE's under 1.6, 2 x STFM under 1.2 and 1 x STFM under 1.4.
>
> One 1.62 and both 1.6 STE's were 4 meg, the other 1.62 was tried with
> all possible memory configurations. One 1.2 STFM was a 1 meg and the
> other 1.2 & 1.4 are 1/2 meg's. And finally I have also tried under
> 2.06 on a 1.6 & a.62 STE's with 4 meg.
>
> I have used the following HD drivers: ICD v6.5.5, HD Driver v3.1, HD
> Driver 7.1 Demo, GBHD v5.02 and a German one. The CD driver tried are
> Spin v34, Extendos Pro and MetaDOS 27.

>
> I have checked for the following: clashes with ID numbers, removal of
> internal terminators and soley relying on external (i.e. on the end of
> the chain), also every possible combination using both internal and
> external terminators. All devices work with each other with NO
> problems on a PC.
>
> Because they are working on a PC makes me believe that I've done or am
> doing something wrong! All I want is to get the #@*&~%# things working
> with each other, before I crack up.
> Cheers! for now
> Steve
>
> *---------------------->>>> Quote Of The Month <<<<----------------------*
> * 'Do not use a hatchet to remove a fly from your friend's forehead.' *
> *---*
> * Email: steve@steverosie.demon.co.uk | IRC Channels *
> * URL: www.steverosie.demon.co.uk | #atari #jesuscafe *
> * IRC: mockbird | #atari1 if #atari on invite *
> *---*
> Location: Narberth, Pembrokeshire, Wales, United Kingdom
> **

387. Re: Net2Net and threading

Newsgroup: comp.sys.atari.st
Date: 1998-06-07 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <3499_outrider@lvdi.net>
Source record: 99576

Re: "Net2Net and threading", Peter Rottengatter scribbled the following on 06 Jun 98 @ 20:18:51:

PR> Aha, so indeed Net2Net is broken ;-) only that you found a
PR> clever way around it. So this should be told to everyone here
PR> who uses it.

I think I just did. :^)

PR> BTW. is it still supported ? A new version should fix the bug
PR> then, at least if it's been reported to the author.

Yes, it's very well supported. He just hasn't figured out a way to fix (or even what causes) the bug yet.

* LED v1.51 * "We told you they were real, Eric Cartman. Sorry to hear about your ass." - Kyle Joseph
--

Terry May - Las Vegas, NV

388. Re: Legal partition sizes?

Newsgroup: comp.sys.atari.st
Date: 1998-06-07 00:00:00 UTC
From: q-funk@megacom.net
Message-ID: <Ktye1.8$Pb3.149607@wagner.videotron.net>
Source record: 99577

On 3 Jun 1998 07:10:31 , Uwe Seimet wrote:

>> there you are! nothing to do with this prob but,since changing to a
>> big ide drive partitioning it with hd driver 6. diamond mirror will not
>> work on the 1 gig partitions any clues? i have been asking this for a
>
>Probably Diamond Mirror doesn't support partitions of this size. Note
>that with TOS 4.0x partitions up to 1 GByte are perfectly legal.

Just so someone can archive a definitive answer, what are the legal
partition sizes for:

TOS	Size
1.00	
1.02	
1.04	
1.62	
2.06	
3.06	
4.04	1 Gb

Thanks.

Martin-Eric Racine # The Atari TT030 Homepage and FAQ #
FUNKYWARE CREATIONS inc. http://www.megacom.net/~q-funk/TT030
---

389. Re: Serial port speed TT

Newsgroup: comp.sys.atari.st
Date: 1998-06-07 00:00:00 UTC
From: q-funk@megacom.net
Message-ID: <%xye1.9$Pb3.149607@wagner.videotron.net>
Source record: 99578

On 6 Jun 1998 20:11:31 , Peter Rottengatter wrote:

> Austin Walshe <austin@webaxs.net> writes:
>> I am currently trying to use Sting with CAB etc. and Daconis Web on my
>> TT. I am able to use both approaches to internet connectivity ok at
>> 19200 bps but have been unsuccessful using modem port 2 at 33600 bps. It
>> connects ok but no data is received. I have used HSMODEM 7. Can any one
>> help with the correct configuration of HSMODEM if this is the problem.
>> Are there any complete English docs?
>
>Modem 2 cannot be set to 33600 bps. Use 57600 bps instead.

38400 is the maximum on Modem 2. 57600 is not available on a TT Modem 2.

Martin-Eric Racine # The Atari TT030 Homepage and FAQ #
FUNKYWARE CREATIONS inc. http://www.megacom.net/~q-funk/TT030
---

390. Re: Possible new TT VGA card!

Newsgroup: comp.sys.atari.st
Date: 1998-06-07 00:00:00 UTC
From: q-funk@megacom.net
Message-ID: <IAye1.10$Pb3.149607@wagner.videotron.net>
Source record: 99579

On 6 Jun 1998 16:53:36 , St�phane ACOUNIS wrote:
>Russ Magee <rmagee@AudeSi.com> a �crit:
>: Anyways, I got one of each of these cheap (due to my former
>: company's situation), and have installed it in my Atari TT. The machine
>
>IP modules are not very cheap and I guess the VME carrier won't be very
>cheap too !
>IMHO the best hack would be to make a VME to ISA adapter (based on the
>MEGA4000 project from Torsten Lang) and plug an ET4000 PC card.

Good luck on finding a brand new, or even second-hand, ET-4000...

We really should forget about ET-4000 and instead make drivers for
real modern products like the Matrox's Millenium and Mystique cards.

Martin-Eric Racine # The Atari TT030 Homepage and FAQ #
FUNKYWARE CREATIONS inc. http://www.megacom.net/~q-funk/TT030
---

391. Re: Designing web pages

Newsgroup: comp.sys.atari.st
Date: 1998-06-07 00:00:00 UTC
From: wordworks@ctos.com
Message-ID: <357ab77b.0@news.weldlink.com>
Source record: 99580

On 6 Jun 1998 23:31:02 , David Moore wrote:

>http://www.hh.schule.de/hhs/mjapp/hpp.htm
>
>if you can't seam to get to this page I can always attach a file to e-mail
>for you.

Is there an English version of Penguin there?

Ken

392. Re: Atari ST questions

Newsgroup: comp.sys.atari.st
Date: 1998-06-07 00:00:00 UTC
From: pfloyd@sprintmail.com
Message-ID: <357AB9A9.D33FE760@sprintmail.com>
Source record: 99581

who owns the rights to the TT030???

Ajai

Jo Vandeweghe wrote:

> on Sun 07-06-98 08:10 Nicholas Bales wrote:
>
> >Hasbro owns all the Atari rights and intellectual property
>
> Excepting the TT030 hardware !
>
> Jo
>
> --
> Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
> http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
> " Sure highest mountains are not made of stone."
> * FREE TIBET *

393. Re: Atari ST questions

Newsgroup: comp.sys.atari.st
Date: 1998-06-07 00:00:00 UTC
From: pfloyd@sprintmail.com
Message-ID: <357ABA2A.B3BB0D66@sprintmail.com>
Source record: 99582

Would that be the same GEM that atari put out or the modifed one DRI sold
after the apple lawsuit?

Ajai
pfloyd@sprintmail

Nicholas Bales wrote:

> pfloyd@sprintmail.com a ï¿½crit dans le message
> <35798D68.9B95549A@sprintmail.com>...
> >Hello all,
> >
> >
> >Just wondering who now owns the rights to TOS and GEM? I know TOS was
> >Atari and GEM was DRI, but now that both companies are out of existance,
> >who owns the copyrights?
>
> Hasbro owns all the Atari rights and intellectual property
> (and Caldera all the DRI stuff?)
>
> Cheers,
> Nick
> --
> ||| Nicholas Bales, Toulouse, France bales@
> ===|||==== The Atari ST Quick FAQ ===================== hol.fr
> / | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
> -' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

394. Re: NO HOLIDAY VIRUS - IS A HOAX ONLY.

Newsgroup: comp.sys.atari.st
Date: 1998-06-07 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <357a8444b49932@whalley.demon.co.uk>
Source record: 99583

on Sun 07-06-98 08:16 Nicholas Bales wrote:

>Peter Rottengatter a ï¿½crit dans le message ...
>>Do you need a *proof* for some e-mail not being a virus ? E-mail cannot
>>be a virus.
>
>Well, actually with embedded HTML in messages, there is a certain risk (on
>the PC) of having a message run javascript or ActiveX applets that could do
>just about anything. There is also the infamous word/excel macro virus that
>can spread through email.

True but even then you'd have to extract and open the infected file in
order to get infected (anyone with any sense using a PC would virus
check it before opening it). As for embedded HTML etc, this is only
likely to affect people who insist on using non-standard mailers
(frequently browsers masquerading as mailers), in which case more fool
them, really. Normal mailers would insist you save out the embedded
HTML file or consciously pass it to a viewer (ie your browser).

>Nothing to be afraid of on our platform though...

Unless someone comes up with a mailer that'll extract and run embedded
TOS binaries. Hopefully we have more sense!

TTFN
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

395. Re: avr ttp player

Newsgroup: comp.sys.atari.st
Date: 1998-06-07 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <357a8444b49931@whalley.demon.co.uk>
Source record: 99584

on Sun 07-06-98 10:31 kevin dermott wrote:

>i'm looking for a simple avr ttp type player to work with
>falcon/magic/thing set up,i have a plie of software
>but so far have not come across one

Try LPS (Long Play Sample). I think I found it at ftp.funet.fi, but it may be at other archives too. Latest version is 1.24 AFAIK. Certainly works under MagiC on my STE (I use it as default player for CAB). Some points to note though:

1 It doesn't use DMA sound so I guess it might not work on a Falcon unless the bird has a normal ST sound chip.

2 As a result it doesn't play back in stereo, though it plays stereo samples in mono.

3 It plays samples directly off disc so it can handle long files. Under MagiC I found this made the sound wibbly until I realised I had background DMA access turned on (supposedly bad news on an ST anyway). Once this was turned off LPS sounded as good as it does under TOS and MiNT.

4 It fails gracefully when it comes across a sample it can't handle (very rare occurrence IME: it supports most things), unlike some other programs which crash or play nasty tearing-paper noises through your speakers for prolonged periods (eg GEMjing).

HTH
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

396. ASH Emailer (Was: Re: Falcon 030 and Scanners)

Newsgroup: comp.sys.atari.st
Date: 1998-06-07 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <357a8444b49933@whalley.demon.co.uk>
Source record: 99585

on Sat 06-06-98 18:32 prunus@post3.tele.dk wrote:

>>From: news@whalley.demon.co.uk (John Whalley)
>>
>>Hence the ludicrously long lines. Would you mind turning on whatever
>>you need to so it wraps at around 70 cols, as per Usenet standards?
>
>Ups,- sorry for that, but there is no options for setting the
>wordwrap in ASH mailer. I havent found it yet?

Nope, I had to break the above manually at "wordwrap".

>I`ll try to resize the editor window to see if that helps.

I can't help you with the specifics (I don't use Emailer) but after some cajoling (!) some of the early users of it here managed to find a way to get it to wrap properly, so don't give up!

Maybe one of them can tell you how to do it? Calling all users of ASH Emailer!

TTFN
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

397. Re: Atari mice

Newsgroup: comp.sys.atari.st
Date: 1998-06-07 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <357a8444b49930@whalley.demon.co.uk>
Source record: 99586

on Sun 07-06-98 11:42 Steve Taylor wrote:

>Does anybody know where I can get an Atari ST mouse from? I work for a
>school and the music department has an ST with Notator I believe which needs
>reviving.

The Upgrade Shop
37 Crossall Street
Macclesfield
Cheshire
SK11 6QF

Tel: 01625 503448

They are advertising replacement mice for ï¿½9.99 plus ï¿½3.00 p&p in the
latest Atari Computing. Other usual suppliers can probably help too,
eg System Solutions. These will almost certainly *not* be original
Atari mice: they will be infinitely better!

HTH
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

398. [web] The TT030 Homepage

Newsgroup: comp.sys.atari.st
Date: 1998-06-07 00:00:00 UTC
From: q-funk@megacom.net
Message-ID: <q_ye1.12$Pb3.164900@wagner.videotron.net>
Source record: 99587

```
Recently updated:

* all-new section on Monitors and Graphic Cards
* all-new section on Ram expansions
* removed dodgy Modem-2 upgrade instructions...
* all-new graphics (and it's only a start!)

You are also invited to contribute material. I'm looking for:

* graphic card specifications
* TTM195 substitutes specifications (eg: Protar, etc.)
* exotic Ram expansion cards specifications
* infos on the Eagle (the first TT clone)

Thank you for you visit and contributions!

-----------------------------------------------------------------
Martin-Eric Racine # The Atari TT030 Homepage and FAQ #
FUNKYWARE CREATIONS inc. http://www.megacom.net/~q-funk/TT030
-----------------------------------------------------------------
```

399. Re: Atari mice

Newsgroup: comp.sys.atari.st
Date: 1998-06-07 00:00:00 UTC
From: marksimp@no.spam.integrityonline7.com
Message-ID: <357abd98.0@205.238.18.7>
Source record: 99588

Hi Steve,

On 7 Jun 1998 11:42:14 , "Steve Taylor" wrote:
>Does anybody know where I can get an Atari ST mouse from? I work for a
>school and the music department has an ST with Notator I believe which needs
>reviving.
>
>Many thanks for your help.
>
>____
>Steve - staylor@villier.demon.co.uk, staylor@waseley.demon.co.uk

Try Best electronics, they have original mice, plus aftermarket units,
and trackballs, as wellas just about any piece of atari replacement
part you can think of.

Best Electronics
2012 The Alameda, Suite 290
San Jose, California 95126
(408)243-6950

400. Re: Legal partition sizes?

Newsgroup: comp.sys.atari.st
Date: 1998-06-07 00:00:00 UTC
From: kdermott@REMOVE.zetnet.co.uk
Message-ID: <6leevm$i1d$1@roch.zetnet.co.uk>
Source record: 99589

On 7 Jun 1998 15:38:18 , Martin-Eric Racine wrote:
>On 3 Jun 1998 07:10:31 , Uwe Seimet wrote:
>
> >> there you are! nothing to do with this prob but,since changing to a
> >> big ide drive partitioning it with hd driver 6. diamond mirror will not
> >> work on the 1 gig partitions any clues? i have been asking this for a
> > >
> > >Probably Diamond Mirror doesn't support partitions of this size. Note
> > >that with TOS 4.0x partitions up to 1 GByte are perfectly legal.
> >

i forgot to mention that diamond mirror dosen't have the problem
with a scsi drive partitoned in a similar size

kev
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

401. STFM RAM spec

Newsgroup: comp.sys.atari.st
Date: 1998-06-07 00:00:00 UTC
From: S Prin <sprin@globalnet.co.uk>
Message-ID: <6lefgl$m3f$1@heliodor.xara.net>
Source record: 99590

Please can somebody tell me the correct specification
for Atari 520STFM memory, I want to upgrade to at least
1 meg but don't want to pay extra for the official
stuff. eg: 30 pin parity simm in pairs, 70ns?

Sam

402. Viewers, revisited...

Newsgroup: comp.sys.atari.st
Date: 1998-06-07 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <897238213.12917.0.rover.c3adfca1@news.demon.nl>
Source record: 99591

Because of my SVGA monitor is now down, I'm forced to use the old VGA paperwhite again in TT-med mode.

Using my regular viewer it meant endless waiting for the bloody dithering, so I tried MGIF again... Wow, it's still a fast one! It *loads* in maybe the same time, but the dithering goes pretty fast, plus the output on my screen is a lot better than other viewers can provide.

I've always had trouble with the menu-item "Config/save" however, soon as I try that it gives me the fsel, then I select MGIF.OPT, hit return, it comes back with the fsel and on the next OK it hangs (both under MagiC and TOS). So I fetched the latest version from Johan's site, but it's still the same thing. However, I managed to "set" the options manually in the OPT file.

One option I especially like in MGIF is setting H/V ratio. Appearently, the TT makes pixels larger vertically than horizontally in TT-med. Somehow this happened using a PTC1426 as well as on the VGA paperwhite. Also when the PTC was hooked up to the card, the H/V ratio never looked good. Butterflies looking "thin", ya' know... (who thinks I'm looking at piccies of Joanne Guest here????)
Strange thing is, when I connected my SVGA to the card, I had no problems on the ratio at all... (Anyone who can explain this, is cordially invited...)
Anyway, MGIF has the option to set the ratio if you want that non-standard.

Nice piece of software, Johan!!!

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

--

403. FS: FalconSpeed 286 board (USA)

Newsgroup: comp.sys.atari.st
Date: 1998-06-08 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <6lfck4$t07$1@dbtsvr2.dbtech.net>
Source record: 99422

```
I have for sale in the US a FalconSpeed 286 board.
Includes original disk software and manual.
Works great.
Price $80.00 US dollars plus shipping.
If interested in purchasing it, e-mail me at...
phantomm@eastky.net
-------------------
```

404. Re: Possible new TT VGA card!

Newsgroup: comp.sys.atari.st
Date: 1998-06-08 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_357b2ec8_roughley@news.dsoe.com>
Source record: 99423

Andrew wrote:

> Martin-Eric Racine <q-funk@megacom.net> wrote:
>> We really should forget about ET-4000 and instead make drivers for
>> real modern products like the Matrox's Millenium and Mystique cards.
>
> Hell just generic S3 support would be a good start, as there's a whole
> lot of cards out there based on some kind of S3 chip.

Milan, the new TOS clone, uses an S3 Trio V64+ graphics card. For any card, though, I think the most trouble would be writing a good driver for it. The actual hardware might be the least of the problems.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

405. Re: EZ135 DRIVE NOT RECOGNIZD

Newsgroup: comp.sys.atari.st
Date: 1998-06-08 00:00:00 UTC
From: cmassey@gate.net
Message-ID: <6lfk8c$1nmg$1@news.gate.net>
Source record: 99424

Dave,

I'm no expert on this but I have experienced times when this happened.
Have you tried another disk in the 135? If so and it gets recognized, it
is a problem with the first disk.

Do you have ICD Hard Disk Formatter? If so, the screen where you enter
size of partitions, etc has a selector in the lower left corner called,
WRITE PARTITION INFO ONLY. It rewrites the partition info exactly as it
was before and will allow you to recover from a damaged partition sector.

I have used this twice and it worked both times! BTW, it has lots of
warnings about last resort, etc but it basically is your last resort!

Good luck!

Charlie

On 31 May 98 17:14:00 -, DAVE GOSTL wrote:
>Hi All! I'm having problems with my Falcon's int IDE drive. I've decided
>to just replace it. But all of a sudden I can't use the EZ135 SCSI drive.
>It spins up and down and ejects no problem. The green LED turns yellow for
>a sec at bootup, also normal. HDDriver 4.61 dosen't recognise it anymore.
>Can this be related to the IDE's impending failure? Or could it be a
>HDDriver problem? I didn't mess with HDDriver's setup before this
>happened.
>
>Thanks for any ideas.
>

406. FS 4megste/stereo monitor/hard/misc...

Newsgroup: comp.sys.atari.st
Date: 1998-06-08 00:00:00 UTC
From: eatoncdb@virtualhosts.net
Message-ID: <6lfi2ukta1@nnrp1.dejanews.com>
Source record: 99425

For sale:
4meg Atari STE with sc1435 color stereo monitor (magnavox)
30 meg hard drive and misc software.
joystick and extensions/pen mouse/etc...

this is my brothers system and he is looking for best offer.

please email to me and I will relay.

Thanks .....Chris....eatoncdb@virtualhosts.net

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

407. Re: Possible new TT VGA card!

Newsgroup: comp.sys.atari.st
Date: 1998-06-08 00:00:00 UTC
From: look@my.sig
Message-ID: <357b6199.19755852@news.wavetech.net>
Source record: 99426

>We really should forget about ET-4000 and instead make drivers for
>real modern products like the Matrox's Millenium and Mystique cards.

Never mind that Matrox is one of the more secretive companies out there...
Not to mention all 'real modern' cards are going to be PCI or AGP, which
I'd guess is much harder to interface with VME...

--
Email should go to a username of lerwick that belongs to yet another annoyed
spam victim at a server who is listed in the DNS as freenet.msp.mn.us
And my homepage URL can be easily figured out from my email address
(bite me spammers)

408. Re: FYI: Atari, SCSI Zip and Link II

Newsgroup: comp.sys.atari.st
Date: 1998-06-08 00:00:00 UTC
From: jhaslam@fortress.org.uk
Message-ID: <3392_jhaslam@fortress.org.uk>
Source record: 99427

@pwomar.demon.co.uk wibbled to All about: FYI: Atari, SCSI Zip and Link II

Greetings @pwomar.demon.co.uk!

> Stephen Angelini <trax@cedep.net> wrote:
>
>> I have not personally checked if the
>> original Link will work with the Zip, but there are TONS of
>> messages that say that it will not because it doesn't support
>> "parity" (some kind of error-checking).
>
> I have, it doesn't :-(

Yes it does work. I have the Link II connected to a hd and the SCSI Zip
Drive, which work great. I'm currently using HD Driver (with MagiC), but
previously used ICD's driver software, and the Zip was perfectly happy wi

Cheers!

James

/ James Haslam Ooh! BBS email: jhaslam@ooh.dircon.co.uk \

\ FidoNet: 2:254/105.2 NeST: 90:102/0.2 AtariNet: 51:6/2.2 /

James' Point at the <Fortress>

-= Honk if you Hate Rap Music.
--

409. Re: Possible new TT VGA card!

Newsgroup: comp.sys.atari.st
Date: 1998-06-08 00:00:00 UTC
From: look@my.sig
Message-ID: <357b635c.20206957@news.wavetech.net>
Source record: 99428

>Milan, the new TOS clone, uses an S3 Trio V64+ graphics card. For any
>card, though, I think the most trouble would be writing a good driver for
>it. The actual hardware might be the least of the problems.

How hard is it to make a general ISA interface, that'll let you connect any
card. Just write generic VGA drivers, and let everyone else hack at
specific chipsets...

And then, hooking up a GUS soundcard would be a neat hack... I suspect the
DMA used by soundblaster cards would be a pain to implement though...

--
Email should go to a username of lerwick that belongs to yet another annoyed
spam victim at a server who is listed in the DNS as freenet.msp.mn.us
And my homepage URL can be easily figured out from my email address
(bite me spammers)

410. Re: Atari TT030 for sale

Newsgroup: comp.sys.atari.st
Date: 1998-06-08 00:00:00 UTC
From: ag352@chebucto.ns.ca
Message-ID: <6lfq39bpa1@News.Dal.Ca>
Source record: 99429

I have been looking for a TT030 with decent RAM and the big mono monotor for MONTHS! I am in Canada, e-mail addrss:

ag352@chebucto.ns.ca

I cam issue a US funds money order if you wish. What were you asking for the package?

John S. Gray

XEST magazine editor

411. Re: Designing web pages

Newsgroup: comp.sys.atari.st
Date: 1998-06-08 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_357b5cc6_roughley@news.dsoe.com>
Source record: 99430

Dennis Bishop wrote:

> I was never able to get it, I followed everything until I got to:
>
> www.penguin.atari.de the home page for it. But every time I got there,
> and when I would try for the next step, dammed CAB would crash on me.
>
> Could someone Please e-mail it to me??? I sure wish I could get a
> browser that didn't crash all the blasted time too.

It's most likely the cab.ovl crashing CAB. Do yourself a favour and buy CAB 2.5, or wait a while for 2.7 to be released in English. I've found CAB 2.5 and cab.ovl 1.2904 to be quite robust -- a world of difference from running older incarnations thereof.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

412. Epson smd-380 floppy drive

Newsgroup: comp.sys.atari.st
Date: 1998-06-08 00:00:00 UTC
From: Surfbored <surfbored@surfbored.prestel.co.uk>
Message-ID: <01bd9296$f52da180$5de9b094@colincam>
Source record: 99431

Epson smd-380 floppy drive

This is the drive inside my old Atari 520 ST.

Can anyone tell me what all the jumper settings on the back are. (pin by pin)

Thanks in advance for any help.

colin@surfbored.prestel.co.uk

413. Re: Can Atari read .WAV samples?

Newsgroup: comp.sys.atari.st
Date: 1998-06-08 00:00:00 UTC
From: Bill Wormald <hipkat@opera.iinet.net.au>
Message-ID: <6lfqh5emd1@news.iinet.net.au>
Source record: 99432

James Burr <james.burr@acpu.com> wrote:
: You wrote:
: -> Does anyone know if Atari Falcon can read .WAV samples?

I believe Studio Son V.2 will also convert files, with many various
editing possibilities also.I gratefully received a copy by E.Mail a few
days ago but haven't had a chance to get it working properly yet.
It is either shareware or freeware with a smallish charge for a manual if
required.

414. Re: Civilisation cheat

Newsgroup: comp.sys.atari.st
Date: 1998-06-08 00:00:00 UTC
From: mhop@snip.net
Message-ID: <357a2ba2.6635608@news.snip.net>
Source record: 99433

On Sat, 06 Jun 98 04:03:46, jhaslam@fortress.org.uk (jhaslam) wrote:

>hoffart@ruf.uni-freiburg.de wibbled to All about: Civilisation cheat
>
>Greetings hoffart@ruf.uni-freiburg.de!
>
> h> It crashes because of a bug concerning the video ram. Civ assumes
> h> wrong limits for an STe. There is a patch somewhere, written by Alvar
> h> Freude (<alvar_freude@merz-akademie.de>). Civ. runs fine on my MegaSTE
> h> with this patch.
>
>Does anyone have this patch on a website?

I don't know if this is correct, but I have this file listed as a fix:

"Did you know that there is a fix for Civilization?? The program will
bomb
when you go to conquer the world, but if you change the file slam2.lbm
to
slam2.bbm it will fix that error.. Programmer admits he screwed up.
Still leave slam2.lbm in the same folder, just have two duplicate
files
with different extensions...."

I have no idea if this statement is true or not. I would really hope
the company can compile another with this fix as well as making work
on STe's, instead of having patches.

415. Re: NO HOLIDAY VIRUS - IS A HOAX ONLY.

Newsgroup: comp.sys.atari.st
Date: 1998-06-08 00:00:00 UTC
From: e5ferron@generation.net
Message-ID: <357b70a8.4415443@nntp.generation.net>
Source record: 99434
Cross-posted to: rec.audio.pro,alt.flame.macintosh,comp.sys.atari.st

On Fri, 05 Jun 1998 06:58:08 GMT, hadman@my-dejanews.com wrote:

>Here's the proof that the "WIN A HOLIDAY" Virus is a hoax. It comes

But it IS a virus... just a different one! Nooo, way! Just think about it! A virus is a small program that you receive without your consent, usually disguise as something else, that tells your computer to in some way duplicate itself, and disturb in some other way your work/job/data...

The only difference with this "virus" is that the program stream isn't directed to your CPU, but to your brain... It actually tells YOU to copy the message and send it along. In doing so, it doesn't actually do any real damage (but again, many virus don't either!), except for that other person that received it to discard it in some way

What I don't understand is... People are actually falling for this! It's like I was to tell you to get rid of lawyer-mail by discarding it without reading it and passing the message along to all your next door neibours...

416. Re: Designing web pages

Newsgroup: comp.sys.atari.st
Date: 1998-06-08 00:00:00 UTC
From: <>
Message-ID: <357b473c.0@news.ptw.com>
Source record: 99435

>I was never able to get it, I followed everything until I got to:
>
>www.penguin.atari.de the home page for it. But every time I got there,
>and when I would try for the next step, dammed CAB would crash on me.
>
>Could someone Please e-mail it to me??? I sure wish I could get a
>browser that didn't crash all the blasted time too.
>
I turned OFF the graphics in CAB and I at last got to the Download page,
BUT! with the 30 to 40mph winds outside, I could never get the compleate
download of the web page designer demo program.

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |
---

417. Re: English version of xcontrol.acc

Newsgroup: comp.sys.atari.st
Date: 1998-06-08 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6lfvmb$5h6$1@news2.isdnet.net>
Source record: 99436

Charlie Wood a crit dans le message <897209312.648258@michelob>...
>I downloaded the file xcontrol.acc and when it loaded
>it was in German. Can some email me the English version?
>
>TIA

```
The Quick FAQ links to the english version.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

418. Re: STFM RAM spec

Newsgroup: comp.sys.atari.st
Date: 1998-06-08 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6lfvmq$5h6$2@news2.isdnet.net>
Source record: 99437

S Prin a &#65533;crit dans le message <6lefgl$m3f$1@heliodor.xara.net>...
>Please can somebody tell me the correct specification
>for Atari 520STFM memory, I want to upgrade to at least
>1 meg but don't want to pay extra for the official
>stuff. eg: 30 pin parity simm in pairs, 70ns?
>

No SIMM memory in the STF. You need an upgrade board, or to learn how to
solder 50 16pin memory chips, a job I certainlmy would not recommend.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

419. Re: Atari mice

Newsgroup: comp.sys.atari.st
Date: 1998-06-08 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6lfvn5$5h6$3@news2.isdnet.net>
Source record: 99438

Steve Taylor a crit dans le message
<897216132.14530.0.nnrp-03.c1ed48a3@news.demon.co.uk>...
>Does anybody know where I can get an Atari ST mouse from? I work for a
>school and the music department has an ST with Notator I believe which
needs
>reviving.
>

Either find a UK source for ST mice (systems solutions for ex), or use a PC serial mouse in the serial port with a serial driver. Check out the Quick FAQ.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

420. Re: Atari ST questions

Newsgroup: comp.sys.atari.st
Date: 1998-06-08 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6lfvnj$5h6$4@news2.isdnet.net>
Source record: 99439

pfloyd@sprintmail.com a crit dans le message
<357AB9A9.D33FE760@sprintmail.com>...
>who owns the rights to the TT030???

well, Hasbro probzbly does own it. It was just not listed in the sales act.
I think it was implicitely included with the ST and Falcon stuff. I see no
reason why it would be separated from the rest.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

421. Re: Atari ST questions

Newsgroup: comp.sys.atari.st
Date: 1998-06-08 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6lfvnv$5h6$5@news2.isdnet.net>
Source record: 99440

pfloyd@sprintmail.com a crit dans le message
<357ABA2A.B3BB0D66@sprintmail.com>...
>Would that be the same GEM that atari put out or the modifed one DRI sold
>after the apple lawsuit?
>

Portions of the GEM code are from DRI. GEM was included in TOS. Therefore
TOS (including Atari GEM) belonged to DRI and Atari. Atari always refused to
release TOS in the public domain because of this dual ownership.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

422. Re: How to to use 1040ST with zipdrive via parallel port ?

Newsgroup: comp.sys.atari.st
Date: 1998-06-08 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6lfvo8$5h6$6@news2.isdnet.net>
Source record: 99441

Frank Schliephacke a �crit dans le message <897205727.27430@mn8>...
>Is it possible to use the 1040ST(1 MB Ram, old TOS) with an iomega
zipdrive+
>?
>Do I need a specialprogram or need I write a driver myself ?
>Please anyone who knows anything let me know.
>Thanks, frank

No it's impossible, because of Atari's weird implementation of the parallel
port.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

423. Re: Atari Emulators

Newsgroup: comp.sys.atari.st
Date: 1998-06-08 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <357B927B.4CA21C56@hol.REMOVE.THIS.fr>
Source record: 99442

VE6HY a ï¿½crit:
>
> I know Gemulator exists for the Wintel world and MagicMac (I think)
> exists for the Apple (or is that now WinApple) - I am still agonising
> over a replacement for my Mega/STE (it is intermittant - and no repair
> facilities anywhere close)
>
> Seriously - which is the best emulator - this (as well as Apple
> prices) will help tilt the balance !
>
> In advance - thanks

There's also MagicPC, but MagiC is more a new OS than a real emulator.
It will run most clean apps in it's improved multitasking OS.

There are also freeware/shareware solutions such as PaCifiST on the PC
and NoSTalgia on the Mac, but these are more games oriented. They will
run even "dirty" software such as games and demos.

The choice of an emulator relies more on what apps you want to run on
it.

Links are all in the Quick FAQ

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

424. Re: scooter pcb

Newsgroup: comp.sys.atari.st
Date: 1998-06-08 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <357B92D9.83DFFD3E@hol.REMOVE.THIS.fr>
Source record: 99443

```
braeval farm a ï¿½crit:
>
> hello,
>
> i am looking for the scooter pcb-layout program.
> as far as i know there should be a web-site. but i have no adress.
> can anybody help me???
>
> thanks, stefan
>
> Braeval Farm, Roster
>
> Scotland - Highlands
>
> http://www.users.zetnet.co.uk/braeval_farm/
> (this site is under construction in the moment)
>
> e-mail: braeval.farm@zetnet.co.uk
> or braevalfarm@geocities.com

I've seen it at:

http://www.geocities.com/SiliconValley/Way/8016/sth_soft.htm

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

425. Re: large partitions and minxfs

Newsgroup: comp.sys.atari.st
Date: 1998-06-08 00:00:00 UTC
From: pls@no.spam
Message-ID: <6lg5e5$fem@bcrkh13.bnr.ca>
Source record: 99444

In article <OXKYC6D@SuperST.iae.nl>, cfelling@SuperST.iae.nl (Carel Fellinger) wrote:
>Hi,
>
>recently i got myself a 150 meg removable and all works fine but for the
>fact (?) that minixfs can't cope with partitions larger then 64 meg.
>hopefully i am wrong here, so could somebody please correct me :-]

Minixfs can use V2 filesystems, don't know what the upper limit is, but 500
Mbytes works.

Read the docs in the Minixfs sources, all the information is there.

Gerry O'Rourke
Nortel Ireland Ltd
E-mail (remove the #'s) gigxr01#@nt#.com

426. Re: Legal partition sizes?

Newsgroup: comp.sys.atari.st
Date: 1998-06-08 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <357B9DAC.7EE4@ooc.de>
Source record: 99445

Martin-Eric Racine wrote:

> Just so someone can archive a definitive answer, what are the legal
> partition sizes for:

TOS < 2.0x 256 MByte
TOS < 4.0x 512 MByte
TOS 4.0x 1 GByte (also with MagiC or Big-DOS for any TOS version)

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

427. Re: large partitions and minxfs

Newsgroup: comp.sys.atari.st
Date: 1998-06-08 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <357B9E4F.10B0@ooc.de>
Source record: 99446

Carel Fellinger wrote:

> recently i got myself a 150 meg removable and all works fine but for the
> fact (?) that minixfs can't cope with partitions larger then 64 meg.
> hopefully i am wrong here, so could somebody please correct me :-]

What's your hard disk driver? As far as I know for large partitions and
the MinixFS either CBHD, HuSHI or HDDRIVER are required.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

428. Re: avr ttp player

Newsgroup: comp.sys.atari.st
Date: 1998-06-08 00:00:00 UTC
From: nick@iipmail.demon.co.uk
Message-ID: <897294330.19798.0.nnrp-03.9e9835e9@news.demon.co.uk>
Source record: 99447

On 7 Jun 1998 10:31:38 , kevin dermott wrote:
>i'm looking for a simple avr ttp type player to work with
>falcon/magic/thing set up,i have a plie of software
>but so far have not come across one
>
>kev
Kev, you could try Play Sam: it works fine with Falcon/magic/thing
PLAY_SAM.PRG is a little clickie to let you hear all those wonderful
samples that most Falcon applications won't let you play. At present it
will recognise AVR, WAV and VOC format samples in 8/16 bit mono/stereo
signed/unsigned format and standard Amiga IFF samples (8SVX format).
You can hear sample files by clicking on files with.WAV or .AVR extensions
and, keeping the mouse button pressed, move the mouse pointer over
PLAY_SAM.TTP so that it is highlighted. Now release the mouse button.

available from
- NeST : Dave Murphy on 90:100/318.0
- Email: dave.murphy@zetnet.co.uk
- URL : www.users.zetnet.co.uk/dmurphy/home.htm

regards Nick

429. Re: IRC with the Milan-Team

Newsgroup: comp.sys.atari.st
Date: 1998-06-08 00:00:00 UTC
From: jim <jim@studio9.demon.co.uk>
Message-ID: <357BA642.6EAF5479@studio9.demon.co.uk>
Source record: 99448

And for those of us who will miss it for one reason or another ... why
not post an edited transcript to the Milan site sometime soon?

Viva Milan
Jim.

Thomas Raukamp wrote:

> Internet Relay Chat on Monday, June 8, at 21:00 Middle European Time:
>
> You are cordially invited to meet the Milan Team in the Internet!
>
> Only one week, and the Milan will be available across Germany.
> We all are very excited about this fact and would like to provide you
> with
> detailed information on this up-to-date computer system.
> Take your chance to ask your questions!
>
> It is very simple to access the IRC:
> Almost every internet provider should be able to offer IRC services so
> that
> you only need to install the IRC client software (e.g. AtarIRC for
> STinG) on
> your computer. These are the default settings:
> IRC Server (/server): irc.funet.fi (others are possible, too)
> Channel (/join): #atari
>
> We are looking forward to meeting you on the 8th of June, at 21:00
> Middle
> European Time (= GMT +1 hour)!
> (GMT- 5 hrs: Eastern USA/Canada; GMT - 6hrs: Central USA/Canada; GMT -
> 8hrs: Pacific USA/Canada)
> To download the a.m. software, just follow the links on our Website:
> http://www.milan-computer.de/links.html
>
> --
> cu -- thomas -- fon & fax (+49) 43 31 84 93 37
> -- Atari Falcon030 -- MagiC 5.1 -- CAB 2.6 - ASH-EMailer 1.0
> -- Milan Computer Online: http://www.milan-computer.de
> "Und umzuschaffen das Geschaffene, daï¿½ sich's nicht
> zum Starren waffne, wirkt ewiges, lebendiges Tun"

--
* Mr J.M.A. Harris.
* 9 Argyle Road, Brighton, East Sussex, BN1 4QA, United Kingdom.

+ 44 (0)1273 625875.
* jim@studio9.demon.co.uk ~ http://www.studio9.demon.co.uk
* Postgraduate Student of Hypermedia Studies
* (http://www.hrc.wmin.ac.uk)
* @ Advanced interactive web site design
* @ CD-ROM authoring
* @ Internet and Multimedia Installations and Events
* @ Digital Music
* Also at this address Mr C.Hope, Mr S.Grainger and Miss S.Kpakra.

430. Re: Can Atari read .WAV samples?

Newsgroup: comp.sys.atari.st
Date: 1998-06-08 00:00:00 UTC
From: jim <jim@studio9.demon.co.uk>
Message-ID: <357BA7BD.6BA99B8F@studio9.demon.co.uk>
Source record: 99449

Try 'PHPlayer 4.4' from

http://probehouse.home.ml.org
http://www.geocities.com/SiliconValley/6880/phsw.html

--
* Mr J.M.A. Harris.
* 9 Argyle Road, Brighton, East Sussex, BN1 4QA, United Kingdom.
+ 44 (0)1273 625875.
* jim@studio9.demon.co.uk ~ http://www.studio9.demon.co.uk
* Postgraduate Student of Hypermedia Studies
* (http://www.hrc.wmin.ac.uk)
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* Also at this address Mr C.Hope, Mr S.Grainger and Miss S.Kpakra.

431. Re: Can Atari read .WAV samples?

Newsgroup: comp.sys.atari.st
Date: 1998-06-08 00:00:00 UTC
From: jim <jim@studio9.demon.co.uk>
Message-ID: <357BA8C7.15601232@studio9.demon.co.uk>
Source record: 99450

Try 'PHPlayer 4.4' from

http://probehouse.home.ml.org
http://www.geocities.com/SiliconValley/6880/phsw.html

--
* Mr J.M.A. Harris.
* 9 Argyle Road, Brighton, East Sussex, BN1 4QA, United Kingdom.
+ 44 (0)1273 625875.
* jim@studio9.demon.co.uk ~ http://www.studio9.demon.co.uk
* Postgraduate Student of Hypermedia Studies
* (http://www.hrc.wmin.ac.uk)
* @ Advanced interactive web site design
* @ CD-ROM authoring
* @ Internet and Multimedia Installations and Events
* @ Digital Music
* Also at this address Mr C.Hope, Mr S.Grainger and Miss S.Kpakra.

432. Re: large partitions and minxfs

Newsgroup: comp.sys.atari.st
Date: 1998-06-08 00:00:00 UTC
From: Andreas Schwab <schwab@issan.informatik.uni-dortmund.de>
Message-ID: <vyzsolg6wp0.fsf@issan.informatik.uni-dortmund.de>
Source record: 99451

pls@no.spam (Gerry O'Rourke) writes:

|> In article <OXKYC6D@SuperST.iae.nl>, cfelling@SuperST.iae.nl (Carel Fellinger) wrote:
|> >Hi,
|> >
|> >recently i got myself a 150 meg removable and all works fine but for the
|> >fact (?) that minixfs can't cope with partitions larger then 64 meg.
|> >hopefully i am wrong here, so could somebody please correct me :-]
|>
|> Minixfs can use V2 filesystems, don't know what the upper limit is, but 500
|> Mbytes works.

Minixfs v2 has no limit in the partition size, but it is still limited to
64k inodes.

--
Andreas Schwab "And now for something
schwab@issan.informatik.uni-dortmund.de completely different"
schwab@gnu.org

433. Email adress for Aixit Germany

Newsgroup: comp.sys.atari.st
Date: 1998-06-08 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <897302172.13967.0.spot.c3adfca1@news.demon.nl>
Source record: 99452

Hi,

is there anyone in here who knows where to reach Aixit Germany by E-mail?
I went to their page, filled in a report and tried to "send" it to them by
means of the online-service, but it keeps telling me "unsuccessful".

Since there is no E-mail address mentioned, I'm asking here.

I'd like to know where the value of my money stays, after I ordered and paid
for a 64 Mb upgrade to my TT at the end of January. Since MABN won't give a
damn to tell me, I'd like to ask the manufacturers themselves.

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

--

434. Re: large partitions and minxfs

Newsgroup: comp.sys.atari.st
Date: 1998-06-08 00:00:00 UTC
From: Eric GAUDET <egaudet@francenet.fr>
Message-ID: <357BBA34.B0794153@francenet.fr>
Source record: 99453

Carel Fellinger wrote:

> Hi,
>
> recently i got myself a 150 meg removable and all works fine but for the
> fact (?) that minixfs can't cope with partitions larger then 64 meg.
> hopefully i am wrong here, so could somebody please correct me :-]
>
> bye for now, carel

I've got a 94MB Minix partition on a ZIP drive : no problem

Eric

435. Re: Designing web pages

Newsgroup: comp.sys.atari.st
Date: 1998-06-08 00:00:00 UTC
From: Dennis McGuire <sagedm@erie.net>
Message-ID: <Pine.LNX.3.95.980608083156.25392A-100000@moose.erie.net>
Source record: 99454

On 8 Jun 1998, Neil Roughley wrote:

> It's most likely the cab.ovl crashing CAB. Do yourself a favour and buy
> CAB 2.5, or wait a while for 2.7 to be released in English. I've found
> CAB 2.5 and cab.ovl 1.2904 to be quite robust -- a world of difference
> from running older incarnations thereof.

Does anyone have any idea when this is going to happen? I've been
living with CAB 1.5 and waiting a looooooong while for CAB 2.6 or 2.7 in
English.

436. Milan 040 at NAS98

Newsgroup: comp.sys.atari.st
Date: 1998-06-08 00:00:00 UTC
From: atari@ebox.tninet.se
Message-ID: <6lf9n2$p07$1@cubacola.tninet.se>
Source record: 99455

Hi all!

All settled, there will be a Milan at The Nordic Atari Show here in
Gothenburg, 13th of june (At saturday) just two days before the
official release.

Many thanks to Mr A. Goukassian (FALKE) and Thomas Raukamp for your
efforts.

I will hold a seminar about the computer, its operating system and
all the special "home" apps boundled, such as Papyrus 6 Home,
Texel Home 2, Smurf Home and Pixart 4.4 Home.

Nice shot to implement real apps with a new computer, indeed.

BTW: just read some of the articles under "TOS 6.0..." about Smurf.
I've seen Smurf in action and clearly, some of the modules in it
is much faster then Photoshop (my opinion).

Info about The show at http://www.sak.nu/nas and http://welcome.to/nas98
(Please reload your cache often there)

..some other News at the show is that CAB 2.7 Demo will be released there,
fVDI (Falcon VDI), a special MyMail version and so on.

I will also hold a seminar about how to construct a webpage with HP Penguin Pro
and CAB, and how to download the pages with Fiffi to the service provider.
Partly inform about the news in ASH CAB 2.7, Emailer 1.1, PPP-Connect 1.4,
'course I've not seen them yet, just have the upgrade info.

But I have seen a snapshot of ASH Magic 6.0 Window (this has nothing to do
with the Show), they (ASH) have re-constructed the look of a GEM-window (again),
it loooks terrible nice. It also now uses a boot-up picture-logo.

Mille Babic

437. Re: Setting up LaTeX

Newsgroup: comp.sys.atari.st
Date: 1998-06-08 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <6lgnnv$qd8$1@testinfo.uoguelph.ca>
Source record: 99456

: I'm wanting to setup LaTeX on my STE but I'm unsure as what files are
: needed. Looking at <atari.archive.umich.edu> and <ftp.cs.tu-berin.de>
: there would appear to be quite a few TeX and DVI related files to choose
: from, so where do I start...

: Ideally, I'd like to have it all up and running under MagiC.

Either the of CS-TeX or Lindner distributions should be satisfactory for you. For CS-TeX, just go into its directory on the ftp site and grab everything. With Lindner-TeX, you can pick and choose which archives you want. I know Lindner-TeX comes with an install program, and (it's been 4 years) I'm pretty sure CS-TeX does as well.

After using CS-TeX for most of my undergrad career, I switched over to Lindner-TeX, not only to see if I could do it, but also because it seems to be better supported by third party software. I prefer the directory layout of Lindner-TeX, it comes with more precompiled fonts (important, since Metafont is slow even on my TT), and it has 68020/68881 versions of TeX and BigTeX.

You should have no problems running either under Magic; you will need 4 megs (especially if you're running a big BigTeX), and don't count on doing a whole lot of multitasking while TeX is running. Also, set aside plenty (=15 megs) of hard drive space for a full install.

THeo

438. Re: ? Tcl on atari ?

Newsgroup: comp.sys.atari.st
Date: 1998-06-08 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <6lgo5g$qd8$2@testinfo.uoguelph.ca>
Source record: 99457

: Is there a port of some version of TCL on atari ?

See ftp://ftp.fu-berlin.de/pub/atari/mint/languages/tcl/

I've neither downloaded it or used it, but it's probably just TCL, with
no support for TK.

THeo

439. FS:Atari Hardware/Software(US&CAN)

Newsgroup: comp.sys.atari.st
Date: 1998-06-08 00:00:00 UTC
From: FANG5 <defang5@banet.net>
Message-ID: <357bea4d.0@news1.ibm.net>
Source record: 99458

Following for sale or trade: (Prices Negotiable)

NOTE: WILL TRADE ANY OF THE ITEMS ON THIS LIST FOR PC EQUIPMENT-Hardware and/or Software.

Hardware-

ALL hardware is in good to excellent 'used' condition and pre-tested before shipping.

1040STf's-1meg-used/tested.....$50ea. Includes Atari Mouse or Marconi/Marcus 3 button track ball.

Atari SC1435's -14" stereo RGB monitor, headphone-jack, video cable, used/tested...$65ea.

Atari SC1224 12" Color Monitor - used/tested(original box)..$40.

Atari System: 1040STf + SC1435 + Atari Mouse or Marconi Track Ball-all items used/tested.......$100.

Atari PCM124 12" Monitors-New-$20 ea. Original box and manual.
Believe these were used on 286 type computers and Atari's short lived PC. Two units available. 7-Pin video cable.
.
A/B Video Switch Box. Includes 2 Video cables-15 pin SVGA type. New-for use on a TT with video card-$15

Monitor Master-$10

LYNX STUFF:

LYNX Kit Case-Carry Case-NEW
12"wide 9 1/4" tall 4 1/4" deep-$20

Comlynx Multiplayer cable-new-$5
LYNX AC Adapter-120V 60Hz-$10

ST Software: all games are in the box with manuals

Battlehawks 1942-Lucus Films-WWII Naval Air Sim-$5
Hardball-Accolade-baseball sim-$5
LDW POWER Spreadsheet-Logical Design Works-$10
Silent Service-Micropose-Sub Sim-$5
ST Pool-Shelbourne-rack 'em up-$5
Map & Legends-The Cartographer + Data Mao Collection- $10
Gold Rush-Sierra-adventure sim-$5
Flight Simulator II-Sublogic-with Scenery Disk #7-$10
Club Backgammon-California Dreams-$5

RISK-Virgin-Word conquest game-$5
Their Finest Hour-Lucus Films-The Battle Of Britain-air combat sim-$5
SCRABBLE-Leisure Genius-crossword game-$5
Red Storm Rising-Micropose-Submarine simulator-$5
EZ Test Writer-$5
DragonScape-adventure game-$5
Metro Cross-Epyx-scrolling skateboard game-$5
Data Diet-Disk compression program-$5
StarGlider-Firebird-3D combat-air to air/air to ground sim-$5
Final Assault-EPYX-mountain climbing adventure-$5
Transputor-cool 3D marble action game-$5
LED Storm-Road race with lazers-$5
Crash Garrett-1938 adventure game in FRENCH-$5
Karateka-Broderbund-realistic karate fighting-$5
Championship Wrestling-Epyx-Wrestling Mania for the ST-$5
Phantasm-space shoot-em up-$5
Project Neptune-Epyx-James Bond type adventure-$5
Renegade-Taito-street fighting-cool game-$5
Prime Time-make your own TV shows-$5
Battleship-EPYX-boardgame for the ST-all aboard!-$5

Following-no box OR doc's

Warship-Stratigic Simulatons-$2
Read & Rhyme-Unicorn-$2
Math Wizard-Unicorn-$2
The American Pastime Baseball Simulator v3.01-$2

That's All For Now.....
Buyer pays Shipping.
Payment: Check/M.O. or COD, your choice.
Ship from New York
Dan Fangmann
Ship to USA & Canada ONLY!

440. Autoplay

Newsgroup: comp.sys.atari.st
Date: 1998-06-08 00:00:00 UTC
From: Roger Davies <rogerd@alphalink.com.au>
Message-ID: <357BEDDD.6807@alphalink.com.au>
Source record: 99459

Any one know of the where abouts of a program which I think is called autoplay.....Wanted to run on a Falcon and to be used to play Midi files without using a Monitor.
Roger
--

441. .ST to .MSA Files ?

Newsgroup: comp.sys.atari.st
Date: 1998-06-08 00:00:00 UTC
From: JP <jpmusinc@NOSPAMusa.net>
Message-ID: <357B8938.7862056E@NOSPAMusa.net>
Source record: 99460

Hi...

Can anyone recommend a way to convert .ST files to .MSA ? (Power Macintosh)... I tried using the latest version of DUST, but it won't work... I even tried e-mailing the author, but heard no reply...

Any help would be appreciated !

Thanks !
--
Best Regards,
JP.

John-Paul
Producer/Composer/Keyboardist
Studio Pacific Productions / JPG Music (BMI)
MacHELPï¿½ Macintosh Consulting and Web Design Services
WWW : http://jpg.cyberhq.com/jpg/

QUOTE OF THE MONTH --
"The only things that separate us from the animals are mindless superstitions and senseless rituals." - Jim Ignatowski from the T.V. series "Taxi".

NOTE: The characters STOPSPAM have been added after the @ sign in the eMail to prevent spam eMails. Please remove before sending your reply.

442. Llamatron, Horror Zombies, Dungeon Master ?

Newsgroup: comp.sys.atari.st
Date: 1998-06-08 00:00:00 UTC
From: JP <jpmusinc@NOSPAMusa.net>
Message-ID: <357B8A19.2C896511@NOSPAMusa.net>
Source record: 99461

Hi !

I'm looking for the Atari ST games Llamatron, Horror Zombies from the Crypt, and Dungeon Master.... Ideally, I'd like to find the .MSA files of them (for use on the Atari ST emulator for the Power Mac, NoSTalgia), as my attempts to convert the .ST files of Dungeon Master that I have to .MSA files via DUST, simply will not work...

Any info regarding any of this will be greatly appreciated !!

Thanks !
--
Best Regards,
JP.

John-Paul
Producer/Composer/Keyboardist
Studio Pacific Productions / JPG Music (BMI)
MacHELPï¿½ Macintosh Consulting and Web Design Services
WWW : http://jpg.cyberhq.com/jpg/

QUOTE OF THE MONTH --
"The only things that separate us from the animals are mindless superstitions and senseless rituals." - Jim Ignatowski from the T.V. series "Taxi".

NOTE: The characters STOPSPAM have been added after the @ sign in the eMail to prevent spam eMails. Please remove before sending your reply.

443. Re: milan

Newsgroup: comp.sys.atari.st
Date: 1998-06-08 00:00:00 UTC
From: firebird@noln.com
Message-ID: <firebird-0806981117480001@pm1-19.shscomputer.com>
Source record: 99462

In article <6laod8$5im$1@news01.btx.dtag.de>, Thomas.Raukamp@t-online.de (Thomas Raukamp) wrote:

> Hi.
>
> -> PM
>Hello from the United States. I am very interested in the Milan computer and if there will be a 68060 version available. Also could you tell me where I could buy one in the U.S.? Will the 68040 computers be upgradable to 68060 and an estimated cost please. Any response would be greatly appreciated. Thank you in advance.
> --
> cu -- thomas -- fon & fax (+49) 43 31 84 93 37
> -- Atari Falcon030 -- MagiC 5.1 -- CAB 2.6 - ASH-EMailer 1.0
> -- Milan Computer Online: http://www.milan-computer.de
> "Und umzuschaffen das Geschaffene, da sich's nicht
> zum Starren waffne, wirkt ewiges, lebendiges Tun"

444. Re: Milan 040 at NAS98

Newsgroup: comp.sys.atari.st
Date: 1998-06-08 00:00:00 UTC
From: szhays@catbert.ucdavis.edu
Message-ID: <6lgvdpoiu1@mark.ucdavis.edu>
Source record: 99463

Mille Babic (atari@ebox.tninet.se) wrote:
:
: ..some other News at the show is that CAB 2.7 Demo will be released there,
: fVDI (Falcon VDI), a special MyMail version and so on.

Er, I think the "f" in "fVDI" stands for Fenix, not Falcon. fVDI is written as one of the parts of the Fenix TOS compatable replacement OS. The "f" can also stand for "fast" or "free." Have a look at the source: http://rand.thn.htu.se/~johan/fvdi.html for more information.

But this show sounds awfully cool. I just wish I were proximate enough to make it to the show.

: But I have seen a snapshot of ASH Magic 6.0 Window (this has nothing to
: do with the Show), they (ASH) have re-constructed the look of a
: GEM-window (again), it loooks terrible nice. It also now uses a boot-up
: picture-logo.

Any cahnce you'll be puting this snapshot up on your website? I want to see ;-)

--
....
: Eric Hays, The Internship & Career Center - http://icc.ucdavis.edu :
: 530-752-2819 - Office hours 8 am to noon & 1 pm to 4 pm Mon -> Fri :
+---+

445. Wanted: Atari Stacy Laptop Computer

Newsgroup: comp.sys.atari.st
Date: 1998-06-08 00:00:00 UTC
From: jregan@idirect.com
Message-ID: <jregan-0806981130090001@ns.compulink.com>
Source record: 99464

Hi,

I need a Stacy for live performance (midi file playback).

Please e-mail the following details:

Ram?
Hard Disk Space?
Shipping from where?
Condition of unit?
Asking price?

Thanks
James

e-mail jregan@idirect.com
Visit "Webpage Jingles" http://webhome.idirect.com/~jregan

446. Re: FalconSpeed 286 board (USA)

Newsgroup: comp.sys.atari.st
Date: 1998-06-08 00:00:00 UTC
From: Sven Persson <sven.persson@mbox301.swipnet.se>
Message-ID: <01bd92f4$4a82bf00$d996f482@sven133>
Source record: 99465

Hi!

> I have for sale in the US a FalconSpeed 286 board.
> Includes original disk software and manual.
> Works great.
> Price $80.00 US dollars plus shipping.
> If interested in purchasing it, e-mail me at...
> phantomm@eastky.net

What software version? I have v6.22 and I m looking for a newer version...

/Peter

447. Re: ASH Emailer (Was: Re: Falcon 030 and Scanners)

Newsgroup: comp.sys.atari.st
Date: 1998-06-08 00:00:00 UTC
From: {PW}@pwomar.demon.co.uk
Message-ID: <1dabd2d.wq1ajziuo9mmN@pwomar.demon.co.uk>
Source record: 99466

Gï¿½tz Hoffart <hoffart@ruf.uni-freiburg.de> wrote:

> BTW: It is very common to use around 70 cols - but thereï¿½s no such RFC.

However Son Of RFC 1036 says:

4.3.2. Body Conventions

Although body lines can in principle be very long (see sec-
tion 4.6 for some discussion of length limits), posters
SHOULD restrict body line lengths to circa 70-75 characters.
On systems where text is conventionally stored with EOLs
only at paragraph breaks and other "hard return" points,
with software breaking lines as appropriate for display or
manipulation, posting agents SHOULD insert EOLs as necessary
so that posted articles comply with this restriction.

NOTE: News originated in environments where line
breaks in plain text files were supplied by the
user, not the software. Be this good or bad, much
reading-agent and posting-agent software assumes
that news articles follow this convention, so it
is often inconvenient to read or respond to arti-
cles which violate it. The "70-75" number comes
from the widespread use of display devices which
are 80 columns wide, and the desire to leave a bit
of margin for quoting etc. (see below).

--
-> The email address in this message *IS* Valid <-

448. Re: Problems with using CD-ROM under Ma

Newsgroup: comp.sys.atari.st
Date: 1998-06-08 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <897326666.5007.1.nnrp-03.9e98f145@news.demon.co.uk>
Source record: 99467

-----BEGIN PGP SIGNED MESSAGE-----

On 6 Jun 98 19:03:52, dcroker wrote:
> Nostrodamus phrophesised this from dbolt@my-ste.demon.co.uk to All...

> d>
> d> I've since solved the audio problems, and it seems as though it was
> d> HDDriver that was causing the problem there. As soon as the generic
> d> SCSI driver was disabled, and SCSIDRV.PRG used instead, the CD_Player
> d> works. I can't do any digital sampling with it, as the drive is
>
> Good news - have you mailed Uwe about it?

Haven't as yet. Probably get the mail sent off later. The problem I have is with v7.04, and the latest English version AFAIK is v7.51. This info may be some help, then again the problem could be fixed with the later version.

> I found that later versions of HDDriver had a problem with the generic SCSI
> driver clashing with something in my auto folder so I fell back on to V7.03
> which is fine - call me a Luddite if you want! :-))

Could be a symptom of the problem I've had. And there's nowt wrong with being a Luddite. It can even be fun at times.

> d> probably too old (c. 1994), but at least I've got it playing the
> d> CDs.
> That's about as much as you'll get.

Pity. Just means I've to scrape even more cash together. I'm just wondering if I'll ever be happy with what I've got. Don't think so though...

> d> I've still to see if Magics 'stack overflow' error is also removed
> d> and, as yet, I've not yet had this problem.
> Hopefully you won't.

I haven't as yet, and it's done a lot more than it did before.

> >> You might try Extendos Pro as that seems to offer better compatiblity,
> >> although you'll lose LFN and background DMA support.
> d>
> d> Hmm. I don't use background DMA as it seems to slow my system down,
> I wouldn't use it at all TBH!

I had it turned on so I could use it with Magic. The only problem was, with it on, the transfers with STinG slowed to a crawl with lots of dropped packets. Turned it of and the number of packets dropped reduced dramatically and the speed when up. BTW Peter, if you're reading this, I still can't use the new modules, so it isn't that that's the problem.

> d> so there's no problem with that. However, I don't want to loose the
> d> LFNs. If all goes well, I may yet get my cake and eat it. I just hope
> d> it's a nice rich chocolate one :-))
> Hmm, yummy! :-)))

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv

iQBVAgUBNXtfrFeKRkq5A+OlAQGKSQH/SftiECep/qvdrJR/0EzJEPg5IcM1bC0h
NR5u5bG5r5KVquOxzrc5cNKYe5gWliFFjUc7hSL+SYrURd1/ZsNAog==
=a09s
-----END PGP SIGNATURE-----

Regards,
David. Email: dbolt@my-ste.demon.co.uk
--
Proud owner of:
Atari 520STE 4Mb, 1Gb HD, 540Mb HD, Magic 5.11, HD Driver 7.04, V.34
Atari 1040STE 4Mb

449. Re: Legal partition sizes?

Newsgroup: comp.sys.atari.st
Date: 1998-06-08 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <897326669.5007.2.nnrp-03.9e98f145@news.demon.co.uk>
Source record: 99468

```
-----BEGIN PGP SIGNED MESSAGE-----

On 7 Jun 1998 15:38:18 , Martin-Eric Racine wrote:
> On 3 Jun 1998 07:10:31 , Uwe Seimet wrote:
>
> >> there you are! nothing to do with this prob but,since changing to a
> >> big ide drive partitioning it with hd driver 6. diamond mirror will not
> >> work on the 1 gig partitions any clues? i have been asking this for a
> > >
> > >Probably Diamond Mirror doesn't support partitions of this size. Note
> > >that with TOS 4.0x partitions up to 1 GByte are perfectly legal.
> >
> > Just so someone can archive a definitive answer, what are the legal
> > partition sizes for:
> >
> > TOS Size
> > ------ ------
> > 1.00
> > 1.02
> > 1.04
> > 1.62
> > 2.06
> > 3.06
> > 4.04 1 Gb

According to the HD Driver (English v7) manual, the values are:

TOS 1.00/1.02 256Mb
TOS 1.04 512Mb (probably TOS 1.60/1.62 as well)
TOS 4.04/Magic 1Gb

TOS 2.06/3.06 will possibly have the same 512Mb limit as TOS 1.04. I don't
know for sure, although Uwe probably does.

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv

iQBVAgUBNXtkWleKRkq5A+OlAQGtnwH/QEMItGLaYYbcVCKTOpx/vVcVElvwK+3+
RgD6psi4rGCrUetfMLYxZiQVooIheOu9/Jix8T0qfj41TlwWqWS0Gw==
=dYC2
-----END PGP SIGNATURE-----

Regards,
David. Email: dbolt@my-ste.demon.co.uk
--
```

Proud owner of:
Atari 520STE 4Mb, 1Gb HD, 540Mb HD, Magic 5.11, HD Driver 7.04, V.34
Atari 1040STE 4Mb

450. Re: STFM RAM spec

Newsgroup: comp.sys.atari.st
Date: 1998-06-08 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <897326673.5007.3.nnrp-03.9e98f145@news.demon.co.uk>
Source record: 99469

-----BEGIN PGP SIGNED MESSAGE-----

On 7 Jun 1998 17:33:44 , "S Prin" wrote:
> Please can somebody tell me the correct specification
> for Atari 520STFM memory, I want to upgrade to at least
> 1 meg but don't want to pay extra for the official
> stuff. eg: 30 pin parity simm in pairs, 70ns?

If it's the FM, and you have a memory expansion board fitted, you'll be able to use the SIMMs easily. If not, you're going to have quite some fun. I remember doing this to my first FM 10 years ago. I ended you soldering in 16 '41256' chips and the bypass capacitors, and 3 resistors. If your motherboard is a Revision B, the memory is under the power supply. If it isn't a Rev B, I can't give any more help.

Before I say anything else here, the following is for info only. It isn't meant to be step-by-step instructions. It's meant to show just what would be needed to do the work. If you actually use the following info and it works, all well and good. If it doesn't, don't blame me for it. It's your responsibility. It worked for me but it might not work for you.

If it is a rev B. you'll want 16 41256 chips (120ns or better) and 1nF caps, and 3x 330R resistors. I also used 16 DIL sockets so I wasn't soldering onto the chips directly. I soldered the sockets into the positions marked:

U5 U6
U12 U13
U20 U21
U24 U25
U29 U30
U36 U37
U41 U42
U46 U47

with pin 1 to the top right (facing front to back, component side up). The capacitors were soldered into the holes to the right of each socket. I can't tell you all the numbers, as some are obscured on my motherboard. The ones that are visible are:

C18
C28
C42
C53
C60
C79
C83

C120

The last things to solder are the 3 resistors in R71, R72 and R73. After they're in, check for solder bridges and then insert the chips. Check everything again, especially that the chips are in the sockets correctly (three guesses why?) and re-assemble.

If everything went well, you should now have a 1Mb FM.

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv

iQBVAgUBNXtxmFeKRkq5A+OlAQH7HgH+JXUjhWPUZvBLootOyrD77AfC3GY7kdB9
tQXSzl38dtdgUggHVBfjJ3zzWuyI4+YjB37Y5rRdiC6lD/wM2mH6DQ==
=Q3f8
-----END PGP SIGNATURE-----

Regards,
David. Email: dbolt@my-ste.demon.co.uk
--
Proud owner of:
Atari 520STE 4Mb, 1Gb HD, 540Mb HD, Magic 5.11, HD Driver 7.04, V.34
Atari 1040STE 4Mb

451. Re: The CD-ROM Drive Saga!!!! Continues

Newsgroup: comp.sys.atari.st
Date: 1998-06-08 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <897326714.4651.0.nnrp-03.c1ed1184@news.demon.co.uk>
Source record: 99470

On 7 Jun 1998 08:25:47 , Dan Phillips wrote:
>Can't remember if it's already been suggested or not, but are you using
>the same cables on the PC as the Atari? Maybe one's bad.
>
>Dan
>.

Hi Dan

Yep! exactly the same cable and everything. The only difference is that I use a PC card on the PC and a Link II (among others) on the Atari STE!!!

Cheers! for now
Steve

---------------------->>>> Quote Of The Month <<<<----------------------
* 'Do not use a hatchet to remove a fly from your friend's forehead.' *
---
* Email: steve@steverosie.demon.co.uk | IRC Channels *
* URL: www.steverosie.demon.co.uk | #atari #jesuscafe *
* IRC: mockbird | #atari1 if #atari on invite *

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

452. Penguin Home Page 2.0

Newsgroup: comp.sys.atari.st
Date: 1998-06-08 00:00:00 UTC
From: <>
Message-ID: <357bead3.0@news.ptw.com>
Source record: 99471

Will, I've tried to D/L this from the home page and the tops that I've ever gotten to was 388,000 bytes, short of the 428,000 full count.

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |

---

453. Re: Can Atari read .WAV samples?

Newsgroup: comp.sys.atari.st
Date: 1998-06-08 00:00:00 UTC
From: <>
Message-ID: <357beacc.0@news.ptw.com>
Source record: 99472

```
On 8 Jun 1998 04:49:41 , Bill Wormald wrote:
>James Burr <james.burr@acpu.com> wrote:
>: You wrote:
>: -> Does anyone know if Atari Falcon can read .WAV samples?
>
>I believe Studio Son V.2 will also convert files, with many various
>editing possibilities also.I gratefully received a copy by E.Mail a few
>days ago but haven't had a chance to get it working properly yet.
>It is either shareware or freeware with a smallish charge for a manual if
>required.
>
>
I use the acc SAM to play the WAVS on my Falcon.

---------------------------------------------------------------------
Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |
---------------------------------------------------------------------
```

454. FS: 2 Atari CDs, Lynx Games,and 7800 Joysticks

Newsgroup: comp.sys.atari.st
Date: 1998-06-08 00:00:00 UTC
From: kws@Radix.Net
Message-ID: <6lh96t$2vd$1@news1.Radix.Net>
Source record: 99473

```
Toad's Atari Compendium & Suzy B's Software Treasury (3 CDs Total)
$24 shipped to US & Canadian Destinations, $20 + shipping elsewhere

Atari 7800 Joysticks LOOSE & Working
$7.00 each, $5.00 each in quantities of 5 or more
Shipping Extra

Atari Lynx Games (See the site for a list)
$10.00 each, $8.00 each in quantities of 5 or more
Shipping Extra

--
-------------------------------------------------------------------------------
Keith Scroggins <-*-> atari@radix.net <-*-> http://www.radix.net/~atari/

I've bought Toad Computer's Atari inventory! Will be selling it soon!
-------------------------------------------------------------------------------
```

455. Re: Net2Net and threading

Newsgroup: comp.sys.atari.st
Date: 1998-06-08 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <3510_outrider@lvdi.net>
Source record: 99474

Re: "Net2Net and threading", csilver@Puke.On.Spammers.com scribbled the following on 08 Jun 98 @ 03:15:51:

>> CS>Well, I-Connect is "interesting";. But here in the USA,
>> the many CS>ISP's I've connected to, STinG downloads faster
>> with CAB. Maybe CS>it's the OVL. So far, STinG/ppp is the
>> only TCP/IP stack that CS>will connect to all. Does I-C
>> support PAP protocol?
c>
>> Yes, it does. That's what I use.
>> Terry May - Las Vegas, NV
c>
c> When you mentioned you use I-Connect, I assumed you were using it
c> for your NG postings as well ;)

I meant I use PAP when using I-Connect. However, since the release of the last CAB.OVL, I rarely use I-Connect anymore.

c> My mistake. To confuse things further, most who use Net2Net don't
c> use NEWSwatch.

Really? What do they use? I think you might be wrong.

c> Also, there is a company here in the USA called "Net2Net", but
c> don't write Software for Atari's.

Heh heh. :^)

c> I thought you might have discovered something about I-Connect and
c> posting NG messages that I was unaware was possible <g>.

Sorry for the confusion.

* LED v1.51 * "OK, folks, show's over. Nothing to see here. Show's... Oh My God! A horrible plane crash! Hey, everybody, get a load of this flaming wreckage! Crowd around..." - Chief Wiggum
--

Terry May - Las Vegas, NV

456. Re: avr ttp player

Newsgroup: comp.sys.atari.st
Date: 1998-06-08 00:00:00 UTC
From: kdermott@REMOVE.zetnet.co.uk
Message-ID: <6lhe8e$8$1@roch.zetnet.co.uk>
Source record: 99475

thanks i'll have a look for these.meanwhile i found phplayer
on atari computing cd/cover disk, quite good!!!

kev

zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

457. Re: I need help bad...I cant figure out

Newsgroup: comp.sys.atari.st
Date: 1998-06-08 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6lhe8q$3v$1@roch.zetnet.co.uk>
Source record: 99476

On 7 Jun 1998 20:34:33 , "Bud Connolly" wrote:

>.... or it could be that the Conner has Parity
>Enabled. If you have the docs for the drive see if the Parity can be
>disabled with a jumper. Some drives can only disable parity via software and

... but the ICD host adapters can handle parity OK so I don't think
it will be this.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4
---

458. Re: Bombs = ???

Newsgroup: comp.sys.atari.st
Date: 1998-06-08 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6lhe8s$3v$2@roch.zetnet.co.uk>
Source record: 99477

On 7 Jun 1998 11:16:42 , *@CLIP1.CLIPBOARD.CH wrote:
>I have noticed that during the last 2 or 3 days, while using either
>Newsie OR CAB 2.0 I seem to be getting a lot of bombs going on!
>
>I had one happen just before this post. I made a
>reply,(Newsie.88/Everst)
>
>and when I went to same it I got 2 bombs, I got the message from Neodesk
>about pressing R or P or return, so I hit R to see the numbers,(No I
>don't understand them), it gave a list of numbers, when I hit return,
>I got 4 bombs!!!
>
>Could something inside the machine be starting to act up?

Yes. 2 bombs is a 'Bus Error' which means the error is probably in the store access. I used to get these when I had made a (bad) modification to introduce 1Mbit chips on an STM. In my case it was due to a few dry solder joints - in yours it may well be due to a failing connection to the RAM somewhere.

I can't remember what your system is, Dennis, so can't be more specific at the moment. Have to a RAM expansion board?

Anyway .... the solution would be either:

1. To drop the ST onto the desk from about 2 inches :-((((
2. To get to the circuit board and look for socketed cables/componenets. Clean these up and re-seat them firmly. :-)))))

y

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

---

459. MTU settings not just a STiNG buggaboo

Newsgroup: comp.sys.atari.st
Date: 1998-06-08 00:00:00 UTC
From: szhays@dogbert.ucdavis.edu
Message-ID: <6lhi8d$nr9$1@mark.ucdavis.edu>
Source record: 99478

Earlier we had a discussion about setting MTu and other settings for STiNG, and someone said he wished things were as easy as they were with Windows, and a bunch of people pointed out that Windows has problems with these setting too, only most people never know they can mess with those. Well, today CNN Online has a long article about just this, including this juicy quote "Naturally, I'm going to point my finger at Microsoft. The computer giant obviously wasn't paying attention when it set the MTU default to 1500 in the Windows 95 Registry. Lower that number to 576, and your throughput will increase substantially."

The full article is available at:
http://www.cnn.com/TECH/computing/9805/26/net.access.idg/

and a site the author recommended as having good information about MTU and appropriate MTU setings is www.sns-access.com/~netpro/maxmtu.htm

--
....
: Eric Hays, The Internship & Career Center - http://icc.ucdavis.edu :
: 530-752-2819 - Office hours 8 am to noon & 1 pm to 4 pm Mon -> Fri :
+---+

460. Re: Can Atari read .WAV samples?

Newsgroup: comp.sys.atari.st
Date: 1998-06-08 00:00:00 UTC
From: hoffart@ruf.uni-freiburg.de
Message-ID: <1dabnoa.1rpykh51rspw74N@isdn3-135.home.uni-freiburg.de>
Source record: 99479

Bill Wormald <hipkat@opera.iinet.net.au> wrote:

> : -> Does anyone know if Atari Falcon can read .WAV samples?

You could try GEMJing. Itï¿½s freeware and plays WAV, DVS, HSN, AVR, SMP,
some AU/SND and STE samples on Atari ST, STE/TT, Falcon, Hades and
MagiCMac.

Download it on http://members.aol.com/hoffart/zsoftware.html. Thereï¿½ll
be a new version these days, so look at c.s.a.st.announce.

Regards
Gï¿½tz
--
Goetz Hoffart, University of Freiburg, Germany
e-mail: gh@fr.maus.de - MausNet, wo sonst? oo
binaries: hoffart@ruf.uni-freiburg.de --(">
WWW: http://hoffart.home.pages.de/

461. File request

Newsgroup: comp.sys.atari.st
Date: 1998-06-08 00:00:00 UTC
From: Anton Gustavsson <anton@ebox.tninet.se>
Message-ID: <357C1183.6434B366@ebox.tninet.se>
Source record: 99480

I need the Gfa Basic 3 Run only program.
(Should be something like GFABASRO.PRG)

If someone could send it to me, I would be grateful.

462. pdf-files

Newsgroup: comp.sys.atari.st
Date: 1998-06-08 00:00:00 UTC
From: bvkerkhof@gelrevision.nl
Message-ID: <6lhj0i$o94$1@thor.wirehub.nl>
Source record: 99481

I recently got some so called pdf (Portable Document Format) files
from a web page. The Acrobat reader is used to read this files. Is
there a simular program for the Atari platform?
Thanks in advance
Bram

Bram van Kerkhof, Zeewolde, the Netherlands
E-mail: bvkerkhof@gelrevision.nl FidoNet: 2:280/713.6
TT 4 Mb/ MagiC 5.04/ NVDI 2.02/ 33K6 FAN: 190:100/205.11306

463. Re: large partitions and minxfs

Newsgroup: comp.sys.atari.st
Date: 1998-06-08 00:00:00 UTC
From: cfelling@SuperST.iae.nl
Message-ID: <59LYC5D@SuperST.iae.nl>
Source record: 99482

Gerry O'Rourke (pls@no.spam) wrote:
: >recently i got myself a 150 meg removable and all works fine but for the

: Minixfs can use V2 filesystems, don't know what the upper limit is, but 500
hoera, so it should work. but how?

: Read the docs in the Minixfs sources, all the information is there.
as usual i did read the docs, read them again though but in vain :-[
see other posting in this thread for more info.

bye carel

464. Re: ASH Emailer (Was: Re: Falcon 030 and Scanners)

Newsgroup: comp.sys.atari.st
Date: 1998-06-08 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <357c63fe25844f0@whalley.demon.co.uk>
Source record: 99483

on Sun 07-06-98 21:03 Gï¿½tz Hoffart wrote:

>> >>Hence the ludicrously long lines. Would you mind turning on whatever
>> >>you need to so it wraps at around 70 cols, as per Usenet standards?
>
>BTW: It is very common to use around 70 cols - but thereï¿½s no such RFC.
>There are some parts where one can read that a newsreader should not
>necessarily demand 7x cols per line - long lines are allowed.
>Unfortunately most of the Atari newsreaders donï¿½t like this, though.

Neither do many on other platforms either, I believe from the
discussion in here some months ago. ISTR from that discussion that
Agent (one of the most popular PC newsreaders) doesn't like long
lines, nor does Netscape (it displays them but gets messed up when
quoting in replies). I *don't* intend to get into a repeat of the
previous discussion, Paul Womar's posting of the relevant docs says it
all. Emailer *should* be inserting line breaks if only out of
netiquette. Not having the option is just silly.

Cheers,
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

465. Re: I need help bad...I cant figure out

Newsgroup: comp.sys.atari.st
Date: 1998-06-08 00:00:00 UTC
From: Bud Connolly <budc@harborcom.net>
Message-ID: <6lhvsi$k2$1@supernews.com>
Source record: 99484

Roger,

If it's the ICD Link (I or II) they do not handle parity, since he didn't specify, I had to throw that possibility out there.

Bud

Roger Cain wrote in message <6lhe8q$3v$1@roch.zetnet.co.uk>...
>On 7 Jun 1998 20:34:33 , "Bud Connolly" wrote:
>
>>.... or it could be that the Conner has Parity
>>Enabled. If you have the docs for the drive see if the Parity can be
>>disabled with a jumper. Some drives can only disable parity via software and
>
>... but the ICD host adapters can handle parity OK so I don't think
>it will be this.
>
>
>--
>Roger Cain, Manchester, UK NeST:90:100/103
>TT 6Mb/MagiC 5/NVDI 4
>____

466. Re: Email adress for Aixit Germany

Newsgroup: comp.sys.atari.st
Date: 1998-06-08 00:00:00 UTC
From: michel.berghs@econ.kuleuven.ac.be
Message-ID: <897354475.730468@marvin>
Source record: 99485

i've found this one in st-computer/atari-inside:
info@aixit.commichel.berghs@econ.kuleuven.ac.be

467. Re: English version of xcontrol.acc- Thanks

Newsgroup: comp.sys.atari.st
Date: 1998-06-08 00:00:00 UTC
From: Charlie Wood <spidersi@sprint.ca>
Message-ID: <897364524.677995@michelob>
Source record: 99486

Thank you,

I got it.

Charlie Wood
spidersi@sprint.ca

468. Re: .ST to .MSA Files ?

Newsgroup: comp.sys.atari.st
Date: 1998-06-08 00:00:00 UTC
From: JP <jpmusinc@NOSPAMusa.net>
Message-ID: <357C4E26.2F6999C2@NOSPAMusa.net>
Source record: 99487
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Philippe Gerin wrote:

> Hello,
>
> There is no program on PowerMacintosh to convert .ST files to .MSA.
> I'll try to add this option in a next version of NoSTalgia.
>
> You can also try to use a PC program with RealPC or Virtual PC.
>
> Regards,

Hello !

Thanks for your reply ; I love your NoSTalgia emulator ; great work !

There IS a program to (supposedly) convert .ST files to .MSA, and it's being posted next to your NoSTalgia as a companion program on many Atari sites : it's called DUST...

The problem is, it doesn't work as advertised, in my experience, although your emulator does... Very disappointing, as I have your emulator, (which I intend to pay the shareware fees for, BTW,) :-)..., BUT have no way of converting any of the cool games for the ST to use on it !! What a drag !

So yes, it would be wonderful to have a converter that actually works to use with your marvelous program... It's a shame to have NoSTalgia, and not really be able to use it with anything.... Do you have any suggestions for me ?

Thanks, and I look forward to your next upgrade !

--
Best Regards,
JP.

John-Paul
Producer/Composer/Keyboardist
Studio Pacific Productions / JPG Music (BMI)
MacHELPï¿½ Macintosh Consulting and Web Design Services
WWW : http://jpg.cyberhq.com/jpg/

QUOTE OF THE MONTH --
"The only things that separate us from the animals are mindless superstitions and senseless rituals." - Jim Ignatowski from the T.V. series "Taxi".

NOTE: The characters STOPSPAM have been added after the @ sign in the eMail to prevent spam eMails. Please remove before sending your reply.

469. For Sale (North America)

Newsgroup: comp.sys.atari.st
Date: 1998-06-08 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <3525_outrider@lvdi.net>
Source record: 99488

I just acquired a package deal on some hardware and software. Much
of it I already have or simply don't need. So I'm not leaving Atari,
though I do have the following for sale, in North America:

HARDWARE:

Atari mouse $10
Best mouse $10
Monitor Master $10
NEC CDR-25BJ 1x external CD-ROM drive
(includes All Things Falcon/GEMini Atari/
plus two adult CDs) $30
US Robotics Dual Standard 14.4k modem $15
US Robotics V.90/X2 external 56k modem ... $75

I also have many cables, so if you're looking for a cable, ask and
I'll see what I can come up with.

SOFTWARE:

AtariWorks $20
CAB 2.5 ..... $25
CodeHead package (CodeKeys/HotWire/
LookIt&PopIt/MultiDesk Deluxe/
Utilities/Warp 9 w/Extend-O-Pak) .. $20
Diamond Back 3 ..... $10
Diamond Edge 2 ..... $10
Ease 5 ..... $20
ExtenDOS Pro 2.4b $10
GFA Basic Atari 3.5/MS-DOS 4.42 ... $10
HD Driver 7.1 ..... $20
Kobold 2.5 ..... $15
MagiC 5.11 ..... $35
NVDI 4 ..... $25
STalker 3 ..... $10
STraight FAX! 2.2 ..... $15

Also, choose one each of the following for FREE, for every piece of
software you buy:

DC Utilities 2.0c
Degas Elite
Diamond Edge 1.1
DMJ GIF/Sound Lab/ReNameIt (registered)
Hard Drive Turbo Kit/Turbo ST screen accelerator
MultiTOS (Atari release)

PC Ditto 3.0 software PC emulator
NVDI 2.5
STipple graphics utility
STyle graphics utility
Tempus II text editor
TV Sports Football
Ultimate Virus Killer 6.0

All software is on original disks and comes with original manual.

Prices do not include shipping, though prices and shipping are
negotiable on multiple items.

Email me at outrider@lvdi.net

* LED v1.51 * A JPEG is worth a thousand words.
--

Terry May - Las Vegas, NV

470. RE: EZ135 DRIVE NOT RECOG

Newsgroup: comp.sys.atari.st
Date: 1998-06-08 00:00:00 UTC
From: dave.gostl@i.hate.spam.com
Message-ID: <8F0A041.036300F0CC.uuout@i.hate.spam.com>
Source record: 99489

This Was Typed By CHARLES SILVER On 06/06/98 :

CS> internal IDE works fine, so maybe that's the answer. I don't boot
CS> from my EZ drive. Something very basic is going wrong for you. --- ,

Guess I'll find out Tues when the new IDE arrives :-)

_ 4 Dave Gostl 11 1549 80% 1:214/80
http://www.sstar.com/d
... Did Hannah say as Hannah did?
/// ReJoinDer v1.4 (Registered)

471. Atari RAM ??????

Newsgroup: comp.sys.atari.st
Date: 1998-06-08 00:00:00 UTC
From: KS <101335.1102@compuserve.com>
Message-ID: <el1m8Ycl9GA.267@ntawwabp.compuserve.com>
Source record: 99490

Can someone tell me how I can upgrate my ATARI to 4mb???
I need the connections to use pc ram?
Thanks , send it to 101335.1102@compuserve.com
my name is Kurt
Byyyyyyy!!!!!!!

472. Re: PaCifiST, disk images that work?

Newsgroup: comp.sys.atari.st
Date: 1998-06-09 00:00:00 UTC
From: mark@sheba.demon.co.uk
Message-ID: <357dc38c.11111876@news.demon.co.uk>
Source record: 99293

On Sun, 7 Jun 1998 22:48:47 +0100, "Steve Beardsworth"
<steve_beardsworth@msn.com> wrote:

>Where can I download a good selection of game disk images for use with
>PaCifiST?
>A guide to the most likely successful settings would be useful too!
>
>Steve Beardsworth
>
>
Try
http://lgd.fatal-design.com/

Seem to have very good software support for emulated ST's

Mark Perkins

473. Re: Serial port speed TT

Newsgroup: comp.sys.atari.st
Date: 1998-06-09 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EuALzF.Brx@suse.modem.stud.uni-hannover.de>
Source record: 99294

In article <%xye1.9$Pb3.149607@wagner.videotron.net>,
q-funk@megacom.net (Martin-Eric Racine) writes:

> >Modem 2 cannot be set to 33600 bps. Use 57600 bps instead.
>
> 38400 is the maximum on Modem 2. 57600 is not available on a TT Modem 2.

Ah, that's the crap port, which does 76800 bps instead ? ;-)

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
---

474. Re: ASH Emailer (Was: Re: Falcon 030 and Scanners)

Newsgroup: comp.sys.atari.st
Date: 1998-06-09 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EuAMn5.BuC@suse.modem.stud.uni-hannover.de>
Source record: 99295

In article <1da9nb0.bthgtas728hkN@isdn3-135.home.uni-freiburg.de>,
hoffart@ruf.uni-freiburg.de (Gï¿½tz Hoffart) writes:

>> >>Hence the ludicrously long lines. Would you mind turning on whatever
>> >>you need to so it wraps at around 70 cols, as per Usenet standards?
>
> BTW: It is very common to use around 70 cols - but thereï¿½s no such RFC.

RFC 1036 urges to use 70 to 75 characters a line.

> There are some parts where one can read that a newsreader should not
> necessarily demand 7x cols per line - long lines are allowed.

Servers are allowed to cut lines that exceed 512 characters, this is from
the RFCs. So at last there is a hard limit. But if a limit, then why not
use a sensible one.

> Unfortunately most of the Atari newsreaders donï¿½t like this, though.

It's not only Atari. It's with readers from other platforms too. Long lines
are just braindead.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
---

475. Re: ST Adventure Games???

Newsgroup: comp.sys.atari.st
Date: 1998-06-09 00:00:00 UTC
From: JP <jpmusinc@NOSPAMusa.net>
Message-ID: <357DBF80.E45A603D@NOSPAMusa.net>
Source record: 99296

Scott Tirrell wrote:
>
> In article <jason-09069800000010001@abel-149.abel.co.uk>,
> jason@zero.abel.co.uk (Jason Walsh) wrote:
>
> >
> >Am I? I was under the impression that since none of the games were
> >available anymore, they would have been released from copyright.
> >
> >I had/have no intention uf using "pirate" software. Considering that you
> >believe them to be still in copyright, which I now conceed may be true,
> >where does that leave the vast majority of disc images floating around the
> >internet? Are the all pirate?
> >
> >If so, how can I or anyone else legitimately obtain ST/Amiga/MSX/CPC etc.
> >software fo use under emulation.
>
> The disc images, a vast majority of them, are pirate. Some people have
> released the right to them like the authors. Shameless plug, but read the
> ST Informer article on Copyright this month. They last a long time.
>
> It is another issue if the companies care about pirated software being on
> the Web. Since they don't care about the ST market, they probably won't
> bother to chase down images of their software. It is still illegal,
> though.
>
> To use disk images, you should own an original copy. This is the same
> with the 2600 emulators out there.
>
> Hope this helps! If you need sources for original software, check out
> www.myatari.com or the Computer Dungeon for starters. If for no other
> reason, you should try not to pirate copies of software because some Atari
> delaers are making these old titles available for you and this is how they
> make money. I'm not going to argue, though, that it is possible to find a
> copy of every old Atari title.
>
> Another GREAT source is right here in this group. Offer to buy a copy and
> someone might just have one.
>
> Just my thoughts. I don't really want to start a piracy debate.
>

Oh c'mon people ! For all practical purposes, the revenue generating
capability of the Atari ST is DEAD !! God knows I spent TONS of $$ on it, and

now all of these self-righteous people want to curb all of this " piracy " !! Like all of the authors of the old ST stuff REALLY CARE and are hunting down all of this " lost " revenue !! Sheesh !!

Piracy-Schmiracy ! Ok, I'm not going to lend my old Journey albums to someone that doesn't already own them, because they'll copy them, and deprive Journey of money !! Give me a break !

As a RCA-published composer, if someone is Istanbul or Iceland wants to copy a recording of MY CD from 10 years ago, then more power to him... I'm not going to be a crybaby about it and start ranting about piracy...

For one who owned an ST, and now a Power Mac, I'm glad to see sites with "available" software for my NoSTalgia emulator ! Hell, alot of the " pirate" stuff doesn't even work correctly anyway, and realistically, doesn't even compare to the current Mac and PC games... For all intents and purposes, for me anyway, it's just a trip down Memory Lane....

So just ENJOY the damn stuff, and quit complaining !!

--
Best Regards,
JP.

John-Paul
Producer/Composer/Keyboardist
Studio Pacific Productions / JPG Music (BMI)
MacHELPï¿½ Macintosh Consulting and Web Design Services
WWW : http://jpg.cyberhq.com/jpg/

QUOTE OF THE MONTH --
"The only things that separate us from the animals are mindless superstitions and senseless rituals." - Jim Ignatowski from the T.V. series "Taxi".

NOTE: The characters STOPSPAM have been added after the @ sign in the eMail to prevent spam eMails. Please remove before sending your reply.

476. RE: AVR TTP PLAYER

Newsgroup: comp.sys.atari.st
Date: 1998-06-09 00:00:00 UTC
From: dave.gostl@i.hate.spam.com
Message-ID: <8F0B0BD.036300F102.uuout@i.hate.spam.com>
Source record: 99297

Original Msg: From NICK RIPLEY to ALL

NR> On 7 Jun 1998 10:31:38 , kevin dermott wrote: >i'm looking for a
NR> simple avr ttp type player to work with >falcon/magic/thing set up,i

Don't y'all know about William Wong's PHPlayer? Its probably the most advanced and supported sound player, and it will even play midifiles on a Falcon!! Look for a message from W. Wong right here in this NG for his URL. He even made this QWK reader :-)

_ 4 Dave Gostl 11 1549 80% 1:214/80

http://www.sstar.com/d

... Harass selfless Sarah!
/// ReJoinDer v1.4 (Registered)

477. RE:PDF-FILES

Newsgroup: comp.sys.atari.st
Date: 1998-06-09 00:00:00 UTC
From: dave.gostl@i.hate.spam.com
Message-ID: <8F0B0BD.036300F103.uuout@i.hate.spam.com>
Source record: 99298

This Was Typed By BRAM VAN KERKHOF On 06/08/98 :

BV> I recently got some so called pdf (Portable Document Format) files
BV> from a web page. The Acrobat reader is used to read this files. Is
BV> there a simular program for the Atari platform? Thanks in advance am

Ghostscript is supposed to display PDF, but I think it really only works with older (lower version) PDF files. None of the US government PDF files I downloaded would display with Ghostscript. Older PDF files worked just fine. Load your PDF into Gemhexed (or a data editor, whatever) to see what the version is.

_ 4 Dave Gostl 11 1549 80% 1:214/80

http://www.sstar.com/d

... Doom an evil deed, liven a mood.
/// ReJoinDer v1.4 (Registered)

478. RE: CAN ATARI READ .WAV S

Newsgroup: comp.sys.atari.st
Date: 1998-06-09 00:00:00 UTC
From: dave.gostl@i.hate.spam.com
Message-ID: <8F0B0BD.036300F104.uuout@i.hate.spam.com>
Source record: 99299

Original Msg: From =?iso-8859-1?q?g=f6tz_hof to ALL

=> Bill Wormald <hipkat@opera.iinet.net.au> wrote:

=> > : -> Does anyone know if Atari Falcon can read .WAV samples?

=> You could try GEMJing. It+s freeware and plays WAV, DVS, HSN, AVR, SMP,
=> some AU/SND and STE samples on Atari ST, STE/TT, Falcon, Hades and
=> MagiCMac.

But GEMjing _only_ works under MagiC!

_ 4 Dave Gostl 11 1549 80% 1:214/80

http://www.sstar.com/d

... Ban campus motto, "Bottoms up, MacNab."
/// ReJoinDer v1.4 (Registered)

479. RE: EZ135 DRIVE NOT RECOG

Newsgroup: comp.sys.atari.st
Date: 1998-06-09 00:00:00 UTC
From: dave.gostl@i.hate.spam.com
Message-ID: <8F0B0BE.036300F105.uuout@i.hate.spam.com>
Source record: 99300

CHARLIE MASSEY did willfully write on 06/08/98 (to ALL), and I quote...

CM> Dave,

CM> I'm no expert on this but I have experienced times when this happened.
CM> Have you tried another disk in the 135? If so and it gets
CM> recognized, it is a problem with the first disk.

It just stopped being recognized by HDDriver all of a sudden, just after I started having problems with the IDE. The IDE's partition table seems to be corrupt.

CM> Do you have ICD Hard Disk Formatter? If so, the screen where you
CM> enter size of partitions, etc has a selector in the lower left corner
CM> called, WRITE PARTITION INFO ONLY. It rewrites the partition info
CM> exactly as it was before and will allow you to recover from a damaged
CM> partition sector.

Diamong Edge has a similar function. It didn't work :-(It seems DE was saving corrupt partition info all along. It would always crash after saving the info. So when I tried to load the info for the first time, I could see it was corrupt.

_ 4 Dave Gostl 11 1549 80% 1:214/80

http://www.sstar.com/d

... Ha! I rush to my lion oily moths, Uriah!
/// ReJoinDer v1.4 (Registered)

480. Wanted 16bit Sampling hardware for ST please email me with details and price

Newsgroup: comp.sys.atari.st
Date: 1998-06-09 00:00:00 UTC
From: martin.w6@ukonline.co.uk
Message-ID: <357db18b.16378360@news.ukonline.co.uk>
Source record: 99301

as subject
PCs are great its Windows that's rubbish.

Email: martin.w6@ukonline.co,uk

481. Re: FalconSpeed 286 board (USA)

Newsgroup: comp.sys.atari.st
Date: 1998-06-09 00:00:00 UTC
From: sven.persson@CLIP1.CLIPBOARD.CH
Message-ID: <56Q4335207sven.persson@CLIP1.CLIPBOARD.CH>
Source record: 99302

Hi!

> I have for sale in the US a FalconSpeed 286 board.
> Includes original disk software and manual.
> Works great.
> Price $80.00 US dollars plus shipping.
> If interested in purchasing it, e-mail me at...
> phantomm@eastky.net

What software version? I have v6.22 and Iï¿½m looking for a newer version...

/Peter

482. Penguin Home Page 2.0

Newsgroup: comp.sys.atari.st
Date: 1998-06-09 00:00:00 UTC
From: *@CLIP1.CLIPBOARD.CH
Message-ID: <36U5419454*@CLIP1.CLIPBOARD.CH>
Source record: 99303

Will, I've tried to D/L this from the home page and the tops that I've ever gotten to was 388,000 bytes, short of the 428,000 full count.

```
---------------------------------------------------------------------
Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |
---------------------------------------------------------------------
```

483. Re: Can Atari read .WAV samples?

Newsgroup: comp.sys.atari.st
Date: 1998-06-09 00:00:00 UTC
From: *@CLIP1.CLIPBOARD.CH
Message-ID: <36Z8562564*@CLIP1.CLIPBOARD.CH>
Source record: 99304

```
On 8 Jun 1998 04:49:41 , Bill Wormald wrote:
>James Burr <james.burr@acpu.com> wrote:
>: You wrote:
>: -> Does anyone know if Atari Falcon can read .WAV samples?
>
>I believe Studio Son V.2 will also convert files, with many various
>editing possibilities also.I gratefully received a copy by E.Mail a few
>days ago but haven't had a chance to get it working properly yet.
>It is either shareware or freeware with a smallish charge for a manual if
>required.
>
>
I use the acc SAM to play the WAVS on my Falcon.

---------------------------------------------------------------------
Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |
---------------------------------------------------------------------
```

484. Re: net problems under Mint/Aes

Newsgroup: comp.sys.atari.st
Date: 1998-06-09 00:00:00 UTC
From: ddorian@hol.fr
Message-ID: <3580145a29340@hol.fr>
Source record: 99305

on Tue 02-06-98 00:32 Katherine L Ellis wrote:

>I never used connexion myself, faster for me to type pppd than
>launching connexion etc.

Connexion is usefull when you have several connections with different
(hard to remember) names. Or when testing different configurations.
Just drag&drop a ppprc file to the connexion's window or install connexion
as a .ppprc.* "viewer" with thing for example. Works great.
Bye, bye.

--
- ddorian@hol.fr - dorian@lemaryol.frmug.org -

485. Re: net problems under Mint/Aes

Newsgroup: comp.sys.atari.st
Date: 1998-06-09 00:00:00 UTC
From: ddorian@hol.fr
Message-ID: <3580145a29341@hol.fr>
Source record: 99306

Hi,
on Tue 02-06-98 05:29 Miika Tervo wrote:

>I have tried to establish the connection with Connexion, but whenever
>I use it it gives an error.
>
>/pipe/log : file not found
>
>for all files it tries to access.

Do you have syslogd installed? IIRC, syslogd is not part of the n.aes
package. Which distribution of mint are you using?

>Any ideas why I can't get Connexion to find the needed files,

Make sure you have a .ppprc file in your home directory (eg in root, see
/home/root/.ppprc). This file contains pppd commands specific to each user.
Connexion runs pppd with this file as argument.
Sorry for the late reply ;-)
Bye, bye.

--
- ddorian@hol.fr - dorian@lemaryol.frmug.org -

486. Re: FYI: Atari, SCSI Zip and Link II

Newsgroup: comp.sys.atari.st
Date: 1998-06-09 00:00:00 UTC
From: {PW}@pwomar.demon.co.uk
Message-ID: <1dabjta.1pc653z170mrfgN@pwomar.demon.co.uk>
Source record: 99343

jhaslam <jhaslam@fortress.org.uk> wrote:

> @pwomar.demon.co.uk wibbled to All about: FYI: Atari, SCSI Zip and Link II
>
> Greetings @pwomar.demon.co.uk!
>
> > Stephen Angelini <trax@cedep.net> wrote:
> >
> >> I have not personally checked if the
> >> original Link will work with the Zip, but there are TONS of
> >> messages that say that it will not because it doesn't support
> >> "parity" (some kind of error-checking).
> >
> > I have, it doesn't :-(
>
> Yes it does work.

NO. IT DOES NOT!!!

> I have the Link II

The Link 2 is not what we are talking about, we are talking about he
original Link, the one that does not support parity. The one which I
had, which wouldn't let me use a Zip until I replaced it with a Link 2.
--
-> The email address in this message *IS* Valid <-

487. TAF MonSTEr Flea Market Re: milan

Newsgroup: comp.sys.atari.st
Date: 1998-06-09 00:00:00 UTC
From: atarianarchist@myna.com
Message-ID: <357ca189.0@news.myna.com>
Source record: 99344

On 6 Jun 1998 11:21:45 , Bruce_Campbell@no.spam.wanted.org. wrote:
>Thanks Thomas, that is the kind of gung-ho attitude we need, I do
>hope that they contact you, I'd even mess with Canada Customs if
>the Milan development team makes you a dealer.
>Bruce H. Campbell Mega STE 4Megs Tos 2.05 and a little MiNT
>
amen to that!/
to bad about Computer Direct, wonder if he would consider it for
special orders. but his rep is a bit shot right now.
I may have mentionned this before Bruce,
(but I can;t help it, I'm gung-ho! :)
about the MonSTEr TAF Flea Market, 11 July, Saturday, 1 - 5 p.m.
2$/family non members
5$.half table for selling - nonmembers(members free)
hope to see you there!
>.

<<< Kenneth Macdonald --- Toronto Atari Federation >>>
<<< ken.macdonald@taf.ftn.org --- 5334 Yonge Street >>>
<<< Suite 1527, Toronto, Ontario, Canada, M2N 6M2 >>>

488. Re: ST Adventure Games???

Newsgroup: comp.sys.atari.st
Date: 1998-06-09 00:00:00 UTC
From: jason@zero.abel.co.uk
Message-ID: <jason-0906980000010001@abel-149.abel.co.uk>
Source record: 99345

>
> You do realize you're requesting pirate software here, don't you ?
>
> Go away.
>

Am I? I was under the impression that since none of the games were available anymore, they would have been released from copyright.

I had/have no intention uf using "pirate" software. Considering that you believe them to be still in copyright, which I now conceed may be true, where does that leave the vast majority of disc images floating around the internet? Are the all pirate?

If so, how can I or anyone else legitimately obtain ST/Amiga/MSX/CPC etc. software fo use under emulation.

489. Re: How to to use 1040ST with zipdrive via parallel port ?

Newsgroup: comp.sys.atari.st
Date: 1998-06-09 00:00:00 UTC
From: Stephen Angelini <trax@cedep.net>
Message-ID: <357CA5F2.BD541D01@cedep.net>
Source record: 99346

Frank Schliephacke wrote:
>
> Is it possible to use the 1040ST(1 MB Ram, old TOS) with an iomega zipdrive+
> ?
> Do I need a specialprogram or need I write a driver myself ?
> Please anyone who knows anything let me know.
> Thanks, frank

Actually, I considered using a Zip + (both parallel and SCSI).
But unfortunately it would seem that the Zip + will not work in a
SCSI chain!!! You can only use it as a single SCSI device, which
is pretty stupid considering SCSI is all about chaining devices
(go figure...) This info is actually on Iomega's website, as a
tiny link on one of their pages.

Also, ICD was unable to confirm that the Zip+ auto-detect would
work properly with the Link II. I decided to play it safe and
stick to the the regular SCSI Zip.

So far it's still working...see my previous post on "Atari, SCSI
Zip and Link II" for installation and use on the Atari.

Stephen

490. Re: scooter pcb

Newsgroup: comp.sys.atari.st
Date: 1998-06-09 00:00:00 UTC
From: jimsmith@zetnet.co.uk
Message-ID: <6lii6cqj1@roch.zetnet.co.uk>
Source record: 99347

On 7 Jun 1998 23:24:14 , braeval farm wrote:

Hi Stefan,

> i am looking for the scooter pcb-layout program.

I've been checking Atari Computing Mag which did a write up on this prog in Issue #5 but it doesn't provide a web site address, simply a phone number for the UK publisher in London (Peter West on 0181 9972218).

It does say that the save-disabled demo is available from most PD/ShareWare libraries, Cix or any Atari supporting BBS connected to the Fanfiles network as SCOOTER.ZIP.

I hope this is of some help.

Regards

Jim.

491. Re: How to to use 1040ST with zipdrive

Newsgroup: comp.sys.atari.st
Date: 1998-06-09 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6liimp$f3i$1@supernews.com>
Source record: 99348

On 9 Jun 1998 03:05:20 , Stephen Angelini wrote:
> Frank Schliephacke wrote:
> >
> > Is it possible to use the 1040ST(1 MB Ram, old TOS) with an iomega zipdrive+
> > ?
> > Do I need a specialprogram or need I write a driver myself ?
> > Please anyone who knows anything let me know.
> > Thanks, frank
>
> Actually, I considered using a Zip + (both parallel and SCSI).
> But unfortunately it would seem that the Zip + will not work in a
> SCSI chain!!! You can only use it as a single SCSI device, which
> is pretty stupid considering SCSI is all about chaining devices
> (go figure...) This info is actually on Iomega's website, as a
> tiny link on one of their pages.
>
> Also, ICD was unable to confirm that the Zip+ auto-detect would
> work properly with the Link II. I decided to play it safe and
> stick to the the regular SCSI Zip.
>
> So far it's still working...see my previous post on "Atari, SCSI
> Zip and Link II" for installation and use on the Atari.
>
> Stephen

Don't know what the problem is - I have used the Zip+ on my TT, in place of my SCSI Zip without a problem. My current setup is CDROM/SyQuest 135/Zip. I brought the Zip+ home from work to see how easy it was to set up. I put it place of my current zip and also first in the chain - HD (v5) had no problem finding it in either position.

Steve Hammond

492. Milan Group on #Atari

Newsgroup: comp.sys.atari.st
Date: 1998-06-09 00:00:00 UTC
From: ben@imperial.co.uk
Message-ID: <6lilmb$ja3$1@nnrp1.dejanews.com>
Source record: 99349

Hi All,

I didn't get chance to log on to Channel Atari last night. Can anybody tell me how the discussion with the Milan team went?

Please E-Mail Me.

Thanks.

Regards,

Ben Hills.

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

493. Re: Atari mice

Newsgroup: comp.sys.atari.st
Date: 1998-06-09 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <357fa62e.158241369@news.demon.co.uk>
Source record: 99350

On Sun, 7 Jun 1998 11:42:14 +0100, "Steve Taylor"
<staylor@villier.demon.co.uk> wrote:

>Does anybody know where I can get an Atari ST mouse from? I work for a
>school and the music department has an ST with Notator I believe which needs
>reviving.

In addition to the other responses, note also that there were quite a
few mice made for both the Amiga and the Atari. They just had a switch
on them to swap some line(s) around.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

494. Re: PaCifiST, disk images that work?

Newsgroup: comp.sys.atari.st
Date: 1998-06-09 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <357CE23C.3375D0DB@hol.REMOVE.THIS.fr>
Source record: 99351

```
Steve Beardsworth a ï¿½crit:
>
> Where can I download a good selection of game disk images for use with
> PaCifiST?
> A guide to the most likely successful settings would be useful too!
>
> Steve Beardsworth

Check out the Quick FAQ.

--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

495. Re: New IDE drive seems a bit slow

Newsgroup: comp.sys.atari.st
Date: 1998-06-09 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <357CF7BC.6E74@ooc.de>
Source record: 99352

Gary Priest wrote:

> Is this normal, or is there something I can do to speed it up.

This is probably normal because of your drive's power management.
--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

496. Re: New IDE drive seems a bit slow

Newsgroup: comp.sys.atari.st
Date: 1998-06-09 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.980609052235.19969A-100000@sparkie.gnofn.org>
Source record: 99353

On Tue, 9 Jun 1998, Uwe Seimet wrote:

> Gary Priest wrote:
>
> > Is this normal, or is there something I can do to speed it up.
>
> This is probably normal because of your drive's power management.

I should be getting my 1.3Gig Toshiba IDE tommorrow. Whats the ideal sector size for fastest disk reads with TOS 4.4? I don't care if I waste some space due to larger sector sizes. I'll divide it into 5 partitions.

Thanks,
Dave

<pre>

```
_____
/ /
|||||||||||||||====]: dbg01@gnofn.org
\____\
```

</pre>
Bass player for Broadcast,
http://www.sstar.com/d
on the web

497. Re: Penguin Home Page 2.0

Newsgroup: comp.sys.atari.st
Date: 1998-06-09 00:00:00 UTC
From: stirrell@portland.com
Message-ID: <stirrell-0906980726150001@portland15.portland.com>
Source record: 99354

In article <357bead3.0@news.ptw.com>, starlord@<*>ptw.com (Dennis Bishop) wrote:

> Will, I've tried to D/L this from the home page and the tops that I've
> ever gotten to was 388,000 bytes, short of the 428,000 full count.
>

I cannot even find the program on the page as all the graphics come up as
broken on my Mac at work using Communicator. I did download it earlier,
though. Would you like me to send it as an attached e-mail to you,
Dennis? It is in *.ZIP format. What would be even better is if you'd
consider writing your thoughts on the program down for ST Informer readers
;-). Regardless, I'll send the prog to you anyway if you want it.

-scott tirrell

--
* Scott Tirrell stirrell@portland.com *
* Web Editor, ST Informer Magazine *
* http://www.chatlink.com/~stinformer *
* "Have you played your Atari today?" *

498. Re: ST Adventure Games???

Newsgroup: comp.sys.atari.st
Date: 1998-06-09 00:00:00 UTC
From: stirrell@portland.com
Message-ID: <stirrell-0906980731470001@portland15.portland.com>
Source record: 99355

In article <jason-0906980000010001@abel-149.abel.co.uk>,
jason@zero.abel.co.uk (Jason Walsh) wrote:

>
>Am I? I was under the impression that since none of the games were
>available anymore, they would have been released from copyright.
>
>I had/have no intention uf using "pirate" software. Considering that you
>believe them to be still in copyright, which I now conceed may be true,
>where does that leave the vast majority of disc images floating around the
>internet? Are the all pirate?
>
>If so, how can I or anyone else legitimately obtain ST/Amiga/MSX/CPC etc.
>software fo use under emulation.

The disc images, a vast majority of them, are pirate. Some people have
released the right to them like the authors. Shameless plug, but read the
ST Informer article on Copyright this month. They last a long time.

It is another issue if the companies care about pirated software being on
the Web. Since they don't care about the ST market, they probably won't
bother to chase down images of their software. It is still illegal,
though.

To use disk images, you should own an original copy. This is the same
with the 2600 emulators out there.

Hope this helps! If you need sources for original software, check out
www.myatari.com or the Computer Dungeon for starters. If for no other
reason, you should try not to pirate copies of software because some Atari
delaers are making these old titles available for you and this is how they
make money. I'm not going to argue, though, that it is possible to find a
copy of every old Atari title.

Another GREAT source is right here in this group. Offer to buy a copy and
someone might just have one.

Just my thoughts. I don't really want to start a piracy debate.

-scott tirrell

--
* Scott Tirrell stirrell@portland.com *
* Web Editor, ST Informer Magazine *
* http://www.chatlink.com/~stinformer *
* "Have you played your Atari today?" *

499. Re: Milan Group on #Atari

Newsgroup: comp.sys.atari.st
Date: 1998-06-09 00:00:00 UTC
From: stirrell@portland.com
Message-ID: <stirrell-0906980735180001@portland15.portland.com>
Source record: 99356

In article <6lilmb$ja3$1@nnrp1.dejanews.com>, ben@imperial.co.uk (Ben Hills) wrote:

>Hi All,
>
>I didn't get chance to log on to Channel Atari last night. Can anybody
>tell me how the discussion with the Milan team went?
>
>Please E-Mail Me.
>
>Thanks.
>

This doesn't help you right now, but I plan to edit the captured file I have of the conference and post it to the ST Informer site ASAP. It was a good time as far as I am concerned. Lots of encouraging information in my view.

I honestly think we should give the Milan team a big round of applause and e-mail them our support. It is refreshing to see a team so involved on the groups and keeping in touch with the Atari community.

Good job!

-scott tirrell

--
* Scott Tirrell stirrell@portland.com *
* Web Editor, ST Informer Magazine *
* http://www.chatlink.com/~stinformer *
* "Have you played your Atari today?" *

500. ST Informer issue for June

Newsgroup: comp.sys.atari.st
Date: 1998-06-09 00:00:00 UTC
From: stirrell@portland.com
Message-ID: <stirrell-0906980736380001@portland15.portland.com>
Source record: 99357

I just wanted to let people know that the new issue of ST Informer is online. A majority of it was done on the deadline (the 1st) but I was waiting for an article so didn't want to post this messege of an incomplete site.

Give it a look and send your feedback!

Sincerely,
Scott Tirrell

--
* Scott Tirrell stirrell@portland.com *
* Web Editor, ST Informer Magazine *
* http://www.chatlink.com/~stinformer *
* "Have you played your Atari today?" *

501. Sound and Pacifist

Newsgroup: comp.sys.atari.st
Date: 1998-06-09 00:00:00 UTC
From: Familjen Rehult-Nivala <jari.nivala@swipnet.se>
Message-ID: <357D2519.E7F3DB32@swipnet.se>
Source record: 99358

Working with Pacifist on a Laptop with a Soundblaster 16 soundcard works fine but can't get any sounds at all on a Desktop with Soundblaster AWE 64 Value installed.
Anybody had similar problems and know the answer ?

Yours

502. Re: ST Adventure Games???

Newsgroup: comp.sys.atari.st
Date: 1998-06-09 00:00:00 UTC
From: Colin Polonowski <polonowski@zetnet.co.uk>
Message-ID: <6ljcc7$53d$1@irk.zetnet.co.uk>
Source record: 99359

>If so, how can I or anyone else legitimately obtain ST/Amiga/MSX/CPC etc.
>software fo use under emulation.

For the ST: 16/32 Systems and Floppyshop both supply games, in fact 16/32
has a large catalogue of classic's

Cheers,

* Colin Polonowski, polonowski@zetnet.co.uk
* Experienced in Java, HTML, BASIC and Modula-2.
* User of Windows 95, DOS, TOS/GEM, MagiC, UNIX.
* Programmer: Croft Soft Software. Editor: Atari Times
* Webmaster: The Zone - http://www.users.zetnet.co.uk/polonowski/

503. FS: Nemesis F030 (Canada)

Newsgroup: comp.sys.atari.st
Date: 1998-06-09 00:00:00 UTC
From: collins@bulli.com
Message-ID: <6ljlnq$sh8$1@nnrp1.dejanews.com>
Source record: 99360

I have for sale: Falcon 030 which includes: Nemesis installed 14 megs of ram Second serial port (externalized Falcon MFP) 19inch RGB monitor 300 meg internal IDE 500 meg external SCSI PC serial mouse (attached to serial modem 1) All in Pc Tower, with PC keyboard (custom adapter) 14.4 modem jaguar Powerpad Midi cables varios software- MagiC, Neodesk, Jinnee,Doctor T's. Videlity, Robinsons requim etc etc. Also will include VGA monitor adapter. all this for the low ? Price of $899 :) This is a very complete system, and im sure anyone would be happy with it- I am only selling this one because I have another one identical to it.

Bengy
collins@bulli.com
Check out the MagiC page:
http://bulli.com/basement/index.htm

-----== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

504. Re: Atari mice

Newsgroup: comp.sys.atari.st
Date: 1998-06-09 00:00:00 UTC
From: Robert Lowes <robert-work@zetnet.co.uk>
Message-ID: <6ljh33$4d5$1@roch.zetnet.co.uk>
Source record: 99361

Guy Harrison wrote in message
>
>In addition to the other responses, note also that there were quite a
>few mice made for both the Amiga and the Atari. They just had a switch
>on them to swap some line(s) around.

There was a range of accessories under the banner 'Technoplus'. There was a joypad, mouse and pen, all in bone white. Good response on the joypad, though I never had the mouse, but it was switchable. I'm actually using a mouse made by 'CPC' which is also switchable, with a good heavy feel in the hand.

505. Re: falcon killer demo damaged file

Newsgroup: comp.sys.atari.st
Date: 1998-06-09 00:00:00 UTC
From: Benoit Perrin <genwax@geocities.com>
Message-ID: <357D608A.41C67EA6@geocities.com>
Source record: 99362

```
Arthur Rinkel wrote:
>
> anyone knows this demo? it's pretty large.
> one file in the package is damaged and i was hoping someone can send me this
> file. the file in question is 26.atk.
>
> grtz, arthur

You will find the all Killer demo on our web site, but we put also only
the little file 26.atk for you !

http://www.geocities.com/SiliconValley/Bay/1209/killer.html

Best regards,

Benoit

--
.-------------------------------------------------------------------------.
| Benoit PERRIN - Gen & Wax | e-mail: genwax@geocities.com |
| Visual Assembler once, Visual Assembler forever ! |
| http://www.geocities.com/SiliconValley/Bay/1209/ |
`-------------------------------------------------------------------------'
```

506. Penguin Home Page Designer

Newsgroup: comp.sys.atari.st
Date: 1998-06-09 00:00:00 UTC
From: <>
Message-ID: <357d1d41.0@news.ptw.com>
Source record: 99363

Has anyone ever gotten the Full D/L of this program? I've never been
able to get past the 3/4th mark, most times less than 1/2 of it.

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |
---

507. Jpg's smaller?

Newsgroup: comp.sys.atari.st
Date: 1998-06-09 00:00:00 UTC
From: <>
Message-ID: <357d1d46.0@news.ptw.com>
Source record: 99364

Is there anyway to take a jpg and make it smaller in display area?

I've set up my page, but have been unable to put more than one jpg of a photo on it, I'id like to display some smaller ones to let the User pick them to order.

my page is at: www.freeyellow.com/members4/hobbyman

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |
---

508. WTB: Atari Stacy Laptop

Newsgroup: comp.sys.atari.st
Date: 1998-06-09 00:00:00 UTC
From: jregan@idirect.com
Message-ID: <jregan-0906981145560001@ns.compulink.com>
Source record: 99365

Hi,

I need a Stacy for live performance (midi file playback).

Please e-mail the following details:

Ram?
Hard Disk Space?
Shipping from where?
Condition of unit?
Asking price?

Thanks
James

e-mail jregan@idirect.com
Visit "Webpage Jingles" http://webhome.idirect.com/~jregan

509. FS: MEGA ST4 systems & TONS of software

Newsgroup: comp.sys.atari.st
Date: 1998-06-09 00:00:00 UTC
From: wfchris@aol.com
Message-ID: <1998060915471200.LAA10755@ladder01.news.aol.com>
Source record: 99366

I have a complete Mega ST4 system and a TON of software for sale. Sale is open to all. I would prefer to sell the whole package as one lot, but will consider offers for individual pieces of software or hardware.

Package Price: $450 (US)+freight, or best offer. Inquiries should be directed to

WFChris@aol.com

The package includes the following:
Hardware
1 Mega ST4 & Keyboard
2 Monitors; 1 SM124 momchrome & 1 SC1224 color
1 monitor switch box
1 mouse
1 joystick
1 MouseMaster switch box
1 ICD 44 mb Syquest drive
1 SF314 external floppy drive
1 Cannon BJ10e bubblejet printer
1 Supra Modem 2400 (ok, its not very fast, but it was good enough for GEnie)

Software
Applications
Calamus
Flash
Clean Up ST
Word Perfect
Degas Elite
Data Manager
Word Flair
various utility programs such as NeoDesk

Games
Maniac Mansion
Empire
Star Wars
Gauntlet
Warlock
ArcticFox
King of Chicago
Thunderbirds
SimCity
Ancient Art of War in the Skies
Steel Empire
ShadoWorlds

Balance of Power (1990 ed)
Rorke's Drift
Railroad Tycoon
Storm Master
Populus
Power Monger
War in Middle Earth
Defender of the Crown
Lemmings
Hitchhiker's Guide to the Galaxy
F-16 Combat Pilot
Star Glider
Jeanne d'Arc (in German)
The Secret of Monkey Island
Autoduel
Hard Drivin'
Civilization
Realms
Their Finest Hour: The Battle of Britain
Frontier: Elite 2
Thrid Riech
Pirates!
Chronoquest

510. Where does one buy an Atari?

Newsgroup: comp.sys.atari.st
Date: 1998-06-09 00:00:00 UTC
From: mikhol74@aol.com
Message-ID: <1998060915482200.LAA06687@ladder03.news.aol.com>
Source record: 99367

Good day all,

I have recently pulled my 800XL out of mothball. It has been probably 10 years since I have used it. This was several weeks ago. I then went on a business trip to New Orleans, where I saw a car with an Atari sticker on the window (a large one at that.) This kind of brought me back into the Atari fold again. I was wondering if anyone could tell me if you can buy Ataris still. The last I heard, they were out of business, but their final computer was a Falcon. Are these still available, and if so, how much are they?
A guy at work told me that he had seen an Atari ST laptop. Is this true, are there laptops out there? If so, how much do they cost, and are they still available?
And finally, where can I get one of those Atari stickers?

Thank you for whatever help you can give me.

Michael
mikhol74@aol.com

511. FA: MegaSTE, SC1224 Monitor, ST1024 + Extras... all in one lot

Newsgroup: comp.sys.atari.st
Date: 1998-06-09 00:00:00 UTC
From: Roagie <roagie@hotmail.com>
Message-ID: <01bd93bc95205220b4632599@Schnappy.pop.weasle>
Source record: 99368
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

These are complete systems. Everything works and is in immaculate shape,
see this URL:

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=16877914

Thanks

512. Re: Bombs = ???

Newsgroup: comp.sys.atari.st
Date: 1998-06-09 00:00:00 UTC
From: <>
Message-ID: <357d2b01.0@news.ptw.com>
Source record: 99369

On 8 Jun 1998 19:32:44 , Roger Cain wrote:
>
>Yes. 2 bombs is a 'Bus Error' which means the error is probably in the
>store access. I used to get these when I had made a (bad) modification
>to introduce 1Mbit chips on an STM. In my case it was due to a few dry
>solder joints - in yours it may well be due to a failing connection to
>the RAM somewhere.
>
>I can't remember what your system is, Dennis, so can't be more
>specific at the moment. Have to a RAM expansion board?
>
>Anyway .... the solution would be either:
>
>1. To drop the ST onto the desk from about 2 inches :-((((
>2. To get to the circuit board and look for socketed
>cables/componenets. Clean these up and re-seat them firmly. :-)))))
>
Drop this TT/030???? Where's my shotgun? Now doing a clean up inside?
that might be, but I also have gotten less of them now that the wind
storm we've had the last 4 days is gone. What bugs me the most right now
is not being able to D/L that web page designer program! Oh ya, I turned
the graphics OFF in CAB, and I also deactiveated NeoDesk, now, in single
TOS mode and normal desktop, CAB runs faster even with graphics on. With
graphics off I can get pase some areas before CAB bombs out.

I think my next step is setting up my Falcon, BUT, with only one 44meg
cart left and only a ST157 on it, space is to limited.

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |
---

513. crack & hack soft

Newsgroup: comp.sys.atari.st
Date: 1998-06-09 00:00:00 UTC
From: Mathias <mpichotz@reis.e-technik.fh-lausitz.de>
Message-ID: <357D61F7.4736@reis.e-technik.fh-lausitz.de>
Source record: 99370

looking for crack-games to download from the net
only E-mail
thanks

514. Want to buy Falcon or TT

Newsgroup: comp.sys.atari.st
Date: 1998-06-09 00:00:00 UTC
From: Pekka Kaijankoski <joshuafirebird@hotmail.com>
Message-ID: <01bd93c4$58f27640$fb028ec2@pekka>
Source record: 99371

Does somebody have a Falcon or TT for sale in North America? I desperately need one for a reasonable price. A VGA monitor is prefered. Accelerators are a plus. Please, somebody...

Joshua Kaijankoski

515. Re: ST Adventure Games???

Newsgroup: comp.sys.atari.st
Date: 1998-06-09 00:00:00 UTC
From: Joshua Kaijankoski <Joshua_k@geocities.com>
Message-ID: <01bd93c5$b0c23580$fb028ec2@pekka>
Source record: 99372

It's legal to download a game and delete it within 24h. If you have the
original game disk which is corrupted then you can legaly download the game
and keep it.
Joshua

Jason Walsh <jason@zero.abel.co.uk> wrote in article
<jason-0906980000010001@abel-149.abel.co.uk>...
>
> >
> > You do realize you're requesting pirate software here, don't you ?
> >
> > Go away.
> >
>
> Am I? I was under the impression that since none of the games were
> available anymore, they would have been released from copyright.
>
> I had/have no intention uf using "pirate" software. Considering that you
> believe them to be still in copyright, which I now conceed may be true,
> where does that leave the vast majority of disc images floating around
the
> internet? Are the all pirate?
>
> If so, how can I or anyone else legitimately obtain ST/Amiga/MSX/CPC etc.
> software fo use under emulation.
>

516. Re: Is there an Atari ST emulator for the PC?

Newsgroup: comp.sys.atari.st
Date: 1998-06-09 00:00:00 UTC
From: Joshua Kaijankoski <Joshua_k@geocities.com>
Message-ID: <01bd93c7$7ec29be0$fb028ec2@pekka>
Source record: 99373
Cross-posted to:
comp.sys.atari.st,comp.sys.atari.st.tech,demon.ip.support.atari,demon.tech.atari,maus.sys.atari.hardware,maus.sys.atari.software

Hey, try http://www.fatal-design.com/pacifist

Dave O'Toole <OTooleD@enterprise.net> wrote in article
<01bd9126$a5e0cd80$LocalHost@otooled>...
> I would be very grateful if someone could point me in the right
direction.
> Please e-mail.
>
> Ta!
>
> Dave
>
>

517. Re: STFM RAM spec

Newsgroup: comp.sys.atari.st
Date: 1998-06-09 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <357cb714.2326322@news.tmisnet.com>
Source record: 99374

Don't buy the RAM until you buy the expansion
board! My board required DIP packages.

-- George Crissman
-- strads@tmisnet.com

On Sun, 7 Jun 1998 17:33:44 +0100, "S Prin" <sprin@globalnet.co.uk>
wrote:

>Please can somebody tell me the correct specification
>for Atari 520STFM memory, I want to upgrade to at least
>1 meg but don't want to pay extra for the official
>stuff. eg: 30 pin parity simm in pairs, 70ns?
>
>Sam
>
>

Member Of The Atari WebRing, Featuring USA Links
http://www.tmisnet.com/~strads/hq/atari.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

518. HD Optimiser V2.7

Newsgroup: comp.sys.atari.st
Date: 1998-06-09 00:00:00 UTC
From: dcroker@fortress.org.uk
Message-ID: <3396_dcroker@fortress.org.uk>
Source record: 99375

This MagiC/LFN compatible hard disk optimiser/defragger is now available in English from my home page (and in a while from any BBS connected to the FANfiles distribution network) and from the atarist/files98 topic on CiX

http://www.cix.co.uk/~derryck

Speak to 'ya later!

Rgds, Derryck

--

519. Re: New IDE drive seems a bit slow

Newsgroup: comp.sys.atari.st
Date: 1998-06-09 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IFJQEICPUP@data.rhein-main.de>
Source record: 99376

In <Pine.GSO.3.95.980609052235.19969A-100000@sparkie.gnofn.org> Dave Gostl wrote:

>I should be getting my 1.3Gig Toshiba IDE tommorrow. Whats the ideal sector
>size for fastest disk reads with TOS 4.4? I don't care if I waste some space
>due to larger sector sizes. I'll divide it into 5 partitions.

I take allways the default from HDDriver7.
Works fine.

Regards, Robert
--
-= Home of DOITF030, PROFIJAG, DOITLYNX, DOIT_MAC, DOIT_ST =-
_____
Nemesis Falcon F030-520ST-Jaguar-Mac Lynx I + II
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/homepage.htm

520. TT030 and X/Z-control problem ...

Newsgroup: comp.sys.atari.st
Date: 1998-06-09 00:00:00 UTC
From: dipching@ping.be
Message-ID: <357d9a524fee30@ping.be>
Source record: 99377

I have just bought a second second hand TT030, everything is OK while testing it with the TT030 diagnostic cartridge from Bestelectronics

... but after having installed everything I needed, I remark it's almost impossible to make X or Z-control accessory work !

A really strange problem occurs, when booting with X/Z-control with only the GENERAL.CPX, the control accessory is available but when trying to open the GENERAL.CPX, nothing happens ....

If I try to boot with all the cpx I need, I receive a nice "two bombs" ...

Also, under Geneva, if I try to run the X/Z-control after having booted, the same things appear ...

Thanks for any answer ...

Jo
--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

521. How do you play WAV files clearer on the STE

Newsgroup: comp.sys.atari.st
Date: 1998-06-09 00:00:00 UTC
From: Deano@zetnet.co.uk
Message-ID: <357e9646.11515914@news.zetnet.co.uk>
Source record: 99378

I made some samples on the PC, saved them as PC Wav files (speed
11025, mono) and they play fairly well under STOS using STFM replay
commands. However, when I play them under the STE they don't sound
very clear at all. Any idea what to do?

Yours Faithfully (In a very Silly way)
Deano (Silly Software Programmer)
Email Deano@zetnet.co.uk
http://www.users.zetnet.co.uk/sillysoftware/
---

522. Re: crack & hack soft

Newsgroup: comp.sys.atari.st
Date: 1998-06-09 00:00:00 UTC
From: Colin Polonowski <polonowski@zetnet.co.uk>
Message-ID: <6lk6ll$6a6$1@irk.zetnet.co.uk>
Source record: 99379

Mathias wrote in message <357D61F7.4736@reis.e-technik.fh-lausitz.de>...
>looking for crack-games to download from the net
>only E-mail
>thanks

Really? How interesting...

You aren't going to find any here

Cheers,

* Colin Polonowski, polonowski@zetnet.co.uk
* Experienced in Java, HTML, BASIC and Modula-2.
* User of Windows 95, DOS, TOS/GEM, MagiC, UNIX.
* Programmer: Croft Soft Software. Editor: Atari Times
* Webmaster: The Zone - http://www.users.zetnet.co.uk/polonowski/

523. Re: How do you play WAV files clearer on the STE

Newsgroup: comp.sys.atari.st
Date: 1998-06-09 00:00:00 UTC
From: hoffart@ruf.uni-freiburg.de
Message-ID: <1dadnom.1rysh2z1kr6h8gN@isdn3-135.home.uni-freiburg.de>
Source record: 99380

Deano <Deano@zetnet.co.uk> wrote:

> However, when I play them under the STE they don't sound
> very clear at all. Any idea what to do?

Do you want a program that plays your WAV files? Take sWAV by Christoph Bartholme (<christoph_bartholme@ka2.maus.de>) or GEMJing (Download: http://members.aol.com/hoffart/zsoftware.html).

Regards
Gï¿½tz
--
Goetz Hoffart, University of Freiburg, Germany
e-mail: gh@fr.maus.de - MausNet, wo sonst? oo
binaries: hoffart@ruf.uni-freiburg.de --(">
WWW: http://hoffart.home.pages.de/

524. Re: Jpg's smaller?

Newsgroup: comp.sys.atari.st
Date: 1998-06-09 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_357d8fba_roughley@news.dsoe.com>
Source record: 99381

Dennis Bishop wrote:

> Is there anyway to take a jpg and make it smaller in display area?
>
> I've set up my page, but have been unable to put more than one jpg of a
> photo on it, I'id like to display some smaller ones to let the User
> pick them to order.

Go to http://www.esc.de/homes/guivol/jpeg-bin/ and download jpg6btos.zip,
the TOS binaries of The Independent JPEG Group's software. Within the
archive are TTP-based JPEG utilities.

To scale a JPEG, run djpeg.ttp with the command line:

-scale 1/8 filein.jpg fileout.ppm

This will create a scaled version in ppm (pbmplus color) format. Now take
fileout.ppm and run cjpeg.ttp with the command line:

fileout.ppm fileout.jpg

This will convert the scaled ppm graphic back into a JPEG, which
can now be used in your HTML as a thumbnail to the full graphic. Scaling
can also be defined using 1/1, 1/2 and 1/4. All this is the bare minimum
you need to do (read the docs for full usage).

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

525. LS-120 floppy drive supported?

Newsgroup: comp.sys.atari.st
Date: 1998-06-09 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <357DA623.65CDD961@cfcsc.dnd.ca>
Source record: 99382

Hi.
As some may be aware there is a floppy drive out that
read/writes 720KB, 1.44MB, 2.88MB, and 120MB floppy
disks.
I notice Milan and/or Phenix is supporting these drives as well.
Is it possible to retrofit these drives to an ST, TT, Falcon,...?
Can the Xbios handle it? Would something like HD Driver be needed?

526. Re: TT030 and X/Z-control problem ...

Newsgroup: comp.sys.atari.st
Date: 1998-06-09 00:00:00 UTC
From: mcooke@tyndale.apana.org.au
Message-ID: <6lkaf4jfn1@reader1.reader.news.ozemail.net>
Source record: 99383

On 9 Jun 1998 21:25:34 , Jo Vandeweghe wrote:
>I have just bought a second second hand TT030, everything is OK while
>testing it with the TT030 diagnostic cartridge from Bestelectronics
>
>.... but after having installed everything I needed, I remark it's
>almost impossible to make X or Z-control accessory work !
>
>A really strange problem occurs, when booting with X/Z-control with
>only the GENERAL.CPX, the control accessory is available but when
>trying to open the GENERAL.CPX, nothing happens ....
>
>If I try to boot with all the cpx I need, I receive a nice "two bombs"
> ...
>
>Also, under Geneva, if I try to run the X/Z-control after having
>booted, the same things appear ...
>
>Thanks for any answer ...
>
>Jo
>--
> Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
> http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
> " Sure highest mountains are not made of stone."
> * FREE TIBET *
>.
Hi

Sounds like a corupt cpx or info file never had any problems with Z
control etc the config cpx is a bit dogy and can cause all sorts of
problems.
Regards

___ _____ _____ _ _ ____ ____
/ __)(_)(_)( )/)(_ _)(___)
((__)(_)( )(_)( ) (_)(_)__)
___)(_____)(_____)(_)_)(____)(____)
Malcolm Cooke email: mcooke@tyndale.apana.org.au
Snail mail: 7 Naas Rd Tharwa 2620 Australia :-)
http://www.spirit.net.au/~mcooke

527. LS-120 floppy drive supported?

Newsgroup: comp.sys.atari.st
Date: 1998-06-09 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <357DA92E.19CA6699@cfcsc.dnd.ca>
Source record: 99384

Hi.
As some may be aware there is a floppy drive out that
read/writes 720KB, 1.44MB, 2.88MB, and 120MB floppy
disks.
I notice Milan and/or Phenix is supporting these drives as well.
Is it possible to retrofit these drives to an ST, TT, Falcon,...?
Can the Xbios handle it? Would something like HD Driver be needed?

528. Re: Falcon + CD ROM drive...How?

Newsgroup: comp.sys.atari.st
Date: 1998-06-09 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <357DA9E9.A1617BC9@cfcsc.dnd.ca>
Source record: 99385

yes, there is such a 'program'
It is called 'translat.ttp', and comes with ExtenDOS.
you call it from the extendos.inf file in the auto folder and in runs
at the same time as ExtenDOS. it translates upper and lower case
characters,
and can also handle Mac CD's (so it says, I've never tried a Mac CD)

Mark Phillips wrote:
>
> Yes you will need a driver Jeff
>
> ExtenDOS is probably the best (system solutions) or their are plenty of p.d.
> alternatives including one from Atari themselves!
>
> >Will it be able to read PC discs?
>
> It will read them but won't run the software on them (obviously)
>
> However you still won't be able to read apple Mac disks. I think there's a
> program that lets you do this 'though (somewhere).
>
> mark.

529. Re: Atari mice

Newsgroup: comp.sys.atari.st
Date: 1998-06-09 00:00:00 UTC
From: mfranklin@cix.co.uk
Message-ID: <6lkbhgijs1@plutonium.compulink.co.uk>
Source record: 99386

On 7 Jun 1998 11:42:14 , "Steve Taylor" wrote:
>Does anybody know where I can get an Atari ST mouse from? I work for a
>school and the music department has an ST with Notator I believe which needs
>reviving.

Steve,
System Solutions in Windsor do a replacement for the Atari mouse for 14.99, which is good - a bit smoother than the originals. Their phone number is 01753 832212.

regards
.....Martin

530. LS-120 floppy drive supported?

Newsgroup: comp.sys.atari.st
Date: 1998-06-09 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <357DB05B.635402C1@cfcsc.dnd.ca>
Source record: 99387

Hi.
As some may be aware there is a floppy drive out that
read/writes 720KB, 1.44MB, 2.88MB, and 120MB floppy
disks.
I notice Milan and/or Phenix is supporting these drives as well.
Is it possible to retrofit these drives to an ST, TT, Falcon,...?
Can the Xbios handle it? Would something like HD Driver be needed?

531. Re: FYI: Atari, SCSI Zip and Link II

Newsgroup: comp.sys.atari.st
Date: 1998-06-09 00:00:00 UTC
From: ekaljumagi@clhs.lake.k12.ca.us
Message-ID: <6lkg93$3i0$1@nnrp1.dejanews.com>
Source record: 99388

In article <3392_jhaslam@fortress.org.uk>,
jhaslam@fortress.org.uk wrote:
>
> @pwomar.demon.co.uk wibbled to All about: FYI: Atari, SCSI Zip and Link II
>
> Greetings @pwomar.demon.co.uk!
>
> > Stephen Angelini <trax@cedep.net> wrote:
> >
> >> I have not personally checked if the
> >> original Link will work with the Zip, but there are TONS of
> >> messages that say that it will not because it doesn't support
> >> "parity" (some kind of error-checking).
> >
> > I have, it doesn't :-(
>
> Yes it does work. I have the Link II connected to a hd and the SCSI Zip
> Drive, which work great. I'm currently using HD Driver (with MagiC), but
> previously used ICD's driver software, and the Zip was perfectly happy wi
>
Note: Link I does not support parity. Link II does. You are both correct.
Galen (Head YACcer, Yolo Atari Club)

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

532. ICTARI again...

Newsgroup: comp.sys.atari.st
Date: 1998-06-09 00:00:00 UTC
From: augeas@elis.demon.co.uk
Message-ID: <42149191_000034_OASIS_NEWS@elis.demon.co.uk>
Source record: 99389
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st

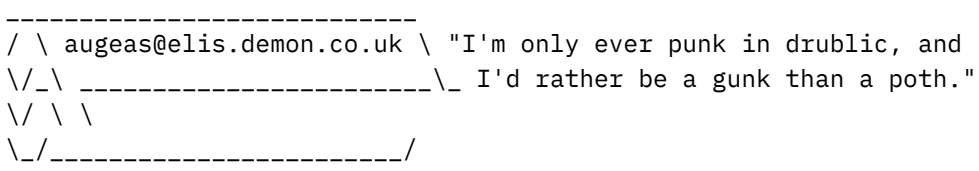
Just a brief note to say that the links to FuNet should work now,
and the Geocities site has been fixed.

It's all at:

http://www.elis.demon.co.uk/ictari/ictari.htm

"Augeas"

--



533. LS-120 floppy drive supported?

Newsgroup: comp.sys.atari.st
Date: 1998-06-09 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <357DB611.EA890737@cfcsc.dnd.ca>
Source record: 99390

Hi.
As some may be aware there is a floppy drive out that
read/writes 720KB, 1.44MB, 2.88MB, and 120MB floppy
disks.
I notice Milan and/or Phenix is supporting these drives as well.
Is it possible to retrofit these drives to an ST, TT, Falcon,...?
Can the Xbios handle it? Would something like HD Driver be needed?

534. Re: Falcon + CD ROM drive...How?

Newsgroup: comp.sys.atari.st
Date: 1998-06-09 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <357DB7B1.2F199004@cfcsc.dnd.ca>
Source record: 99391

yes, there is such a 'program'
It is called 'translat.ttp', and comes with ExtenDOS.
you call it from the extendos.inf file in the auto folder and in runs
at the same time as ExtenDOS. it translates upper and lower case
characters,
and can also handle Mac CD's (so it says, I've never tried a Mac CD)

Mark Phillips wrote:
>
> Yes you will need a driver Jeff
>
> ExtenDOS is probably the best (system solutions) or their are plenty of p.d.
> alternatives including one from Atari themselves!
>
> >Will it be able to read PC discs?
>
> It will read them but won't run the software on them (obviously)
>
> However you still won't be able to read apple Mac disks. I think there's a
> program that lets you do this 'though (somewhere).
>
> mark.

535. Atari logo teeshirt

Newsgroup: comp.sys.atari.st
Date: 1998-06-09 00:00:00 UTC
From: tboy57 <tboy57@interport.net>
Message-ID: <whjf1.9$hn5.189119@c01read02.service.talkway.com>
Source record: 99392

Anyone know where I can get my hands one?

email---->tbo57@interport.net

This message sent via http://www.talkway.com/. Surf Usenet!

536. Re: large partitions and minxfs

Newsgroup: comp.sys.atari.st
Date: 1998-06-09 00:00:00 UTC
From: cfelling@SuperST.iae.nl
Message-ID: <T0LYC3F@SuperST.iae.nl>
Source record: 99491

Uwe Seimet (us@ooc.de) wrote:

: What's your hard disk driver? As far as I know for large partitions and
: the MinixFS either CBHD, HuSHI or HDDRIVER are required.

i use ICD PRO driver v6.5.5 on a falcon with 4.04.
an old version of minit gives for a 64meg partition:
Lrecno supported by this setup (this implies xhdi support according to the
(lost) docs that came with it, if i recal correctly)
but for a 150 meg partition i get:
Sorry unsupported sector size: 4096
kgmd's minit only runs under mint and for 64meg partitions it gives:
.... logical/physical lrecno error, XHDI not supported
and for 150meg partitions it adds:
.... SCSI bus: device 1: (non-removable) ??????
Fatal Read error -15 block 0. ??????

there are no problems running tos, except that i prefere mint, but
running mint using the 150 meg removable and the problems start.

i use the KGMD setup, i.e minixfs version 0.60 patchlevel 11, modified
for KGMD. i'm running freemint v1.14.7-BETA.

carel

537. Re: large partitions and minxfs

Newsgroup: comp.sys.atari.st
Date: 1998-06-09 00:00:00 UTC
From: cfelling@SuperST.iae.nl
Message-ID: <X0LYC1H@SuperST.iae.nl>
Source record: 99492

Eric GAUDET (egaudet@francenet.fr) wrote:
: I've got a 94MB Minix partition on a ZIP drive : no problem

i envy you ;-],
what harddisk-driver do you use (uwe got me worried there),
and did you have to pass weird parameters to minit?

bye carel

538. Re: LS-120 floppy drive supported?

Newsgroup: comp.sys.atari.st
Date: 1998-06-10 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <357EB3ED.35B0@ooc.de>
Source record: 99243

kevin dermott wrote:

> these are ide type things, i think the let down is/was that you could
> not boot from one,but latley at shows i have seen them labled as
> bootable,but by atari i don't know

The Atari definitely can't boot from the LS-120. Unless a hard disk
driver (HDDRIVER) is installed, you can't acces the LS-120.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

539. Re: Penguin Home Page 2.0

Newsgroup: comp.sys.atari.st
Date: 1998-06-10 00:00:00 UTC
From: <>
Message-ID: <357e880b.0@news.ptw.com>
Source record: 99244

On 9 Jun 1998 07:26:15 , Scott Tirrell wrote:
>
>I cannot even find the program on the page as all the graphics come up as
>broken on my Mac at work using Communicator. I did download it earlier,
>though. Would you like me to send it as an attached e-mail to you,
>Dennis? It is in *.ZIP format. What would be even better is if you'd
>consider writing your thoughts on the program down for ST Informer readers
>;-). Regardless, I'll send the prog to you anyway if you want it.
>
>-scott tirrell
>
Yes send it to me, the way I found it was as follows:

http://www.penguin.atari.de

then clicked on English

then clicked on downloads

then tried to download Homepage Penguin 2.03

I've never gotten past the 300,000 byte mark. I found it faster to use
TEXT only mode in CAB. Sure I'll write something up.

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |
---

540. Re: Penguin Home Page 2.0

Newsgroup: comp.sys.atari.st
Date: 1998-06-10 00:00:00 UTC
From: <>
Message-ID: <357e8810.0@news.ptw.com>
Source record: 99245

Forgot to say ...

remove <*> for e-mail

```
---------------------------------------------------------------------
Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |
---------------------------------------------------------------------
```

541. Re: Jpg's smaller?

Newsgroup: comp.sys.atari.st
Date: 1998-06-10 00:00:00 UTC
From: <>
Message-ID: <357e8817.0@news.ptw.com>
Source record: 99246

Thanks, kind of looks like I've set myself up for a major operation!

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |

---

542. Re: FalconSpeed 286 board (USA)

Newsgroup: comp.sys.atari.st
Date: 1998-06-10 00:00:00 UTC
From: Sven Persson <sven.persson@mbox301.swipnet.se>
Message-ID: <01bd9496$a5a80860$865cf482@sven133>
Source record: 99247

Hi!

> It is version 6.2. I was told that v.6.2 was the last update. You
> mention v.6.22. If this is a update to v.6.2, then let us know what
> is new in this version.

It was 6.22! As my german kind of sucks, here is it in original german :)

Erweiterungen seit FALCON SPEED V6.21
---

1 Die Ansteuerung von externen SCSI Laufwerken wurde optimiert.
Fehlerhafte Schreiboperationen bei einigen Laufwerken, sollten
nun nicht mehr auftreten.

Erweiterungen seit FALCON SPEED V6.22
---

1 Auch grosse IDE Festplatten mit 63 Sektoren pro Spur k�nnen nun
ganz normal betrieben werden. Bisher kab es Probleme beim Booten
von DOS.

Btw: I tried to run the PC version of Monkey Island just for fun, and guess
what - it worked!
In 256 colors too! Allmost playable :)

/Peter

543. Re: subststion st/e

Newsgroup: comp.sys.atari.st
Date: 1998-06-10 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6lmguanih1@news2.isdnet.net>
Source record: 99248

Mathias a crit dans le message
<357EA47C.6C2E@reis.e-technik.fh-lausitz.de>...
>where can i find the game for my st.

It's commercial. You can find the demo on most FTP sites.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

544. Re: ST Adventure Games???

Newsgroup: comp.sys.atari.st
Date: 1998-06-10 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6lmguinih2@news2.isdnet.net>
Source record: 99249

JP a crit dans le message <357DBF80.E45A603D@NOSPAMusa.net>...
>Scott Tirrell wrote:
>>
>> In article <jason-0906980000010001@abel-149.abel.co.uk>,
>> jason@zero.abel.co.uk (Jason Walsh) wrote:
>>
>
>Oh c'mon people ! For all practical purposes, the revenue generating
>capability of the Atari ST is DEAD !!

Oh, that's nice encouragement for those who are still developing for our platform!

>now all of these self-righteous people want to curb all of this " piracy " !!
>Like all of the authors of the old ST stuff REALLY CARE and are hunting down
>all of this " lost " revenue !! Sheesh !!

There is still revenue for the shops that have these games in stock. Lots of people also have 2nd hand games and are trying to sell them cheap, often to buy NEW Atari software or hardware.

By proning piracy, you are ripping off anyone who actually has paid money for original games.

>
>Piracy-Schmiracy ! Ok, I'm not going to lend my old Journey albums to someone
>that doesn't already own them, because they'll copy them, and deprive Journey
>of money !! Give me a break !

No, but if the record company decides to re-edit those albums on cd or whatever, then they will certainly not have the same opinion. And what about the 2nd hand record dealers who try to make a living too ? You might as well just go in and set their stock of old records on fire and give away bootleg tapes on their doorstep.

>
>As a RCA-published composer, if someone is Istanbul or Iceland wants to copy a
>recording of MY CD from 10 years ago, then more power to him... I'm not going
>to be a crybaby about it and start ranting about piracy...

Yeah, but what if you suddenly become famous and start selling records by the million, and all of a sudden you find guys giving away MP3s of your records on the net or selling pirate CDs ? Also, what do you think your record company will think ?

>
>For one who owned an ST, and now a Power Mac, I'm glad to see sites with
>"available" software for my NoSTalgia emulator ! Hell, alot of the "
pirate"
>stuff doesn't even work correctly anyway, and realistically, doesn't even
>compare to the current Mac and PC games... For all intents and purposes,
for
>me anyway, it's just a trip down Memory Lane....

Well, maybe for you. But you are ignoring those for who the ST is still TODAY'S COMPUTER. Many people still use it, and many also try to make a living out of it. The support is more fragile everyday, and promoting software piracy is only just killing off what's left.

Look at your Mac, and imagine that tomorrow all the software you paid HARD money for yesterday becomes all of a sudden worthless. Imagine that one day, you might want to sell it to upgrade, and you find that it's has no value left because all the software is free on the internet.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

545. Re: ST Adventure Games???

Newsgroup: comp.sys.atari.st
Date: 1998-06-10 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6lmguvnih3@news2.isdnet.net>
Source record: 99250

Joshua Kaijankoski a crit dans le message
<01bd93c5$b0c23580$fb028ec2@pekka>...
>It's legal to download a game and delete it within 24h.

When was that law voted ? and in which countries is it applicable ?

Please provide details and references.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

546. Re: substation st/e

Newsgroup: comp.sys.atari.st
Date: 1998-06-10 00:00:00 UTC
From: stirrell@portland.com
Message-ID: <stirrell-1006981345490001@portland15.portland.com>
Source record: 99251

In article <357EA47C.6C2E@reis.e-technik.fh-lausitz.de>, Mathias
<mpichotz@reis.e-technik.fh-lausitz.de> wrote:

>where can i find the game for my st.
>thanks

Hello. Unless you have an STe, it won't run. I am not sure if you do or
not because in the topic header you mention the e, but in your message you
do not. Anyway :-), here in the States, Computer Dungeon had this product
listed. I'm not sure how expensive shipping and all that would be.

Their URL is http://www.mcs.net/~isis/dungeon/dungeon.htm.

Hope this helps you out.

-scott tirrell

--
* Scott Tirrell stirrell@portland.com *
* Web Editor, ST Informer Magazine *
* http://www.chatlink.com/~stinformer *
* "Have you played your Atari today?" *

547. Re: Designing web pages

Newsgroup: comp.sys.atari.st
Date: 1998-06-10 00:00:00 UTC
From: wordworks@ctos.com
Message-ID: <357e926e.0@news.weldlink.com>
Source record: 99252

On 8 Jun 1998 08:33:32 , Dennis McGuire wrote:
>On 8 Jun 1998, Neil Roughley wrote:
>
>> It's most likely the cab.ovl crashing CAB. Do yourself a favour and buy
>> CAB 2.5, or wait a while for 2.7 to be released in English. I've found
>> CAB 2.5 and cab.ovl 1.2904 to be quite robust -- a world of difference
>> from running older incarnations thereof.
>
>
> Does anyone have any idea when this is going to happen? I've been
>living with CAB 1.5 and waiting a looooooong while for CAB 2.6 or 2.7 in
>English.
>

Why not just buy 2.5 and get rid of most of your 1.5 problems?

Ken

548. Re: LS-120 floppy drive supported?

Newsgroup: comp.sys.atari.st
Date: 1998-06-10 00:00:00 UTC
From: wordworks@ctos.com
Message-ID: <357e9271.0@news.weldlink.com>
Source record: 99253

On 9 Jun 1998 17:16:19 , Ken Macdonald wrote:
>Hi.
>As some may be aware there is a floppy drive out that
>read/writes 720KB, 1.44MB, 2.88MB, and 120MB floppy
>disks.
>I notice Milan and/or Phenix is supporting these drives as well.
>Is it possible to retrofit these drives to an ST, TT, Falcon,...?
>Can the Xbios handle it? Would something like HD Driver be needed?
>

The Hades machine using HDDRiver also supports IDE. I boot mine from a
1 gig IDE drive.

Ken

549. Re: I need help bad...I cant figure out

Newsgroup: comp.sys.atari.st
Date: 1998-06-10 00:00:00 UTC
From: lmcclure@ibm.net
Message-ID: <357ecd53.8698368@news2.ibm.net>
Source record: 99254

On Mon, 8 Jun 1998 20:23:46 -0400 "Bud Connolly" <budc@harborcom.net>
wrote:

>If it's the ICD Link (I or II) they do not handle parity, since he didn't
>specify, I had to throw that possibility out there.

The Link 2 does indeed handle parity; that was one of its primary
reasons for coming into being.

==========
lmcclure@ibm.net

550. Re: How to to use 1040ST with zipdrive via parallel port ?

Newsgroup: comp.sys.atari.st
Date: 1998-06-10 00:00:00 UTC
From: lmcclure@ibm.net
Message-ID: <357ecdd4.8828107@news2.ibm.net>
Source record: 99255

On Tue, 09 Jun 1998 03:05:20 GMT Stephen Angelini <trax@cedep.net>
wrote:

>Actually, I considered using a Zip + (both parallel and SCSI).
>But unfortunately it would seem that the Zip + will not work in a
>SCSI chain!!! You can only use it as a single SCSI device, which
>is pretty stupid considering SCSI is all about chaining devices
>(go figure...) This info is actually on Iomega's website, as a
>tiny link on one of their pages.

I recall seeing a message in one of the Amiga newsgroups that
indicated the Zip Plus would work in a SCSI chain, but only if it were
the end device (i.e. nothing plugged into its pass-thru port).

Of course, if you shop around, you can just about pick up a SCSI zip +
a parallel Zip drive for about the same price as a single Zip+
(especially if you do not mind refurbs).

==========
lmcclure@ibm.net

551. Re: WANTED: Broken Cartridge with pass-thru

Newsgroup: comp.sys.atari.st
Date: 1998-06-10 00:00:00 UTC
From: dcroker@fortress.org.uk
Message-ID: <3418_dcroker@fortress.org.uk>
Source record: 99256

Nostrodamus phrophesised this from kdermott@NO_SPAM.zetnet.co.uk to All...

Hi Kevin!

k> Organization: SOBER CITY
k>
k> On 7 Jun 1998 18:01:36 , Steve Stupple wrote:
>> I am after broken cartridges with a pass-thru port on, like the
>> clock cartridges etc.. for an experiment.

k> if you can hang on for 18 months it looks like i'll have
k> 5 of these bloody things that wont be of any use to me

Why? Are you selling your Ataris?????

Speak to 'ya later!

Rgds, Derryck

--

552. Re: ST Adventure Games??? LAST WORD PLEASE?

Newsgroup: comp.sys.atari.st
Date: 1998-06-10 00:00:00 UTC
From: jason@zero.abel.co.uk
Message-ID: <jason-1006982025290001@abel-132.abel.co.uk>
Source record: 99257

Look, I'm going to give out my views.

I do not agree with pirate software, I do not own any.

I do not think the TOS platform is dead, far from it.

I admit I was wrong about thinking that some games may no longer be in copyright.

I know exactly how copyright works, as I am an author and artist and use it regularly.

I did not mean to start a debat on piracy.

Jason.

553. Re: ST Adventure Games???

Newsgroup: comp.sys.atari.st
Date: 1998-06-10 00:00:00 UTC
From: jason@zero.abel.co.uk
Message-ID: <jason-1006982033260001@abel-132.abel.co.uk>
Source record: 99258

Look, I'm going to give out my views.

I do not agree with pirate software, I do not own any.

I do not think the TOS platform is dead, far from it.

I admit I was wrong about thinking that some games may no longer be in copyright.

I know exactly how copyright works, as I am an author and artist and use it regularly.

I did not mean to start a debat on piracy.

Jason.

554. Future Music magazines for sale

Newsgroup: comp.sys.atari.st
Date: 1998-06-10 00:00:00 UTC
From: q-funk@megacom.net
Message-ID: <azBf1.137$Pb3.2230545@wagner.videotron.net>
Source record: 99259
Cross-posted to: aol.commerce.computers.forsale,comp.music.midi,comp.sys.atari.st,rec.music.makers.synth,rec.music.makers.marketplace,mtl.vendre-forsale

The following magazines and synthesizers MUST be sold, cause
I'm moving overseas and cannot bring them with me.

PRICE: B E S T S E R I O U S O F F E R (shipping is extra)

LIST: http://www.megacom.net/~q-funk/trade.htm

May 6: I have returned in Canada, briefly, until late-June.
Items previously set assides, but never paid for, are
once again available. ACT NOW!

June 10: Thanks to those who replied to my previous posts.
The Matrix-1000, MKS-50 and D-50 found a home.

****
Please reply through e-mail (specify currency). Thanks.
****

555. STiK &STinG Serial

Newsgroup: comp.sys.atari.st
Date: 1998-06-10 00:00:00 UTC
From: phxken <phxken@netzone.com>
Message-ID: <357F0A5E.FFDAD1C@netzone.com>
Source record: 99260

I've tried both STiK and STinG and both have a problem with the
modem 1 port on my ST1040 TOS1.0. The HTMODEM stuff seems to load
and so does STinG but after all is said and done, a message appears
that says that the serial port is not loaded.
It works fine for regular communications software.
--
phxken@netzone.com

556. Re: Serial port speed TT

Newsgroup: comp.sys.atari.st
Date: 1998-06-10 00:00:00 UTC
From: q-funk@megacom.net
Message-ID: <6SBf1.140$Pb3.2230545@wagner.videotron.net>
Source record: 99261

On 9 Jun 1998 16:33:15 , Peter Rottengatter wrote:
>In article <%xye1.9$Pb3.149607@wagner.videotron.net>,
> q-funk@megacom.net (Martin-Eric Racine) writes:
>
>> >Modem 2 cannot be set to 33600 bps. Use 57600 bps instead.
>>
>> 38400 is the maximum on Modem 2. 57600 is not available on a TT Modem 2.
>
>Ah, that's the crap port, which does 76800 bps instead ? ;-)

ROTFL!

Modem-2 speeds:

TT: 19200, 38400, 76800, 153600.
MEGA-STe/Falcon: 19200, 38400, 57600, 115200, 230400.

Yes, the TT has oddball speeds based on multitples of 19200,
because it was Atari's first attempt a new technologies such
as the SCC, so a lot of features are "best guess".

However, the SCC can be clocked at 14 MHz, like the Hades, and
this modification is recognized by HS-Modem automatically. The
result is a increased speed limit, up to 921600 theorical.

This simple modification is described on "The TT030 Homepage".

Martin-Eric Racine # The Atari TT030 Homepage and FAQ #
FUNKYWARE CREATIONS inc. http://www.megacom.net/~q-funk/TT030
---

557. Re: Milan Group on #Atari

Newsgroup: comp.sys.atari.st
Date: 1998-06-10 00:00:00 UTC
From: q-funk@megacom.net
Message-ID: <p3Cf1.141$Pb3.2230545@wagner.videotron.net>
Source record: 99262

FYI, the Milan team will post their copy of the log on their website: www.milan-computer.de

However, sometimes in the middle of the chat, 2 longish netsplits happened. I was present using 2 servers, so I have the logs from both sides of the split.

I'll edit them and e-mail to Milan soon.

Martin-Eric Racine # The Atari TT030 Homepage and FAQ #
FUNKYWARE CREATIONS inc. http://www.megacom.net/~q-funk/TT030
---

558. Falcon & Nemesis/Videlity Resolutions

Newsgroup: comp.sys.atari.st
Date: 1998-06-10 00:00:00 UTC
From: "Falcon & Nemesis/Videlity Resolutions"
Message-ID: <6lmo1g$glu@edrn.newsguy.com>
Source record: 99263

What resolutions can be achieved (16/256/tc modes) on a Falcon with
Nemesis/Videlity and a good SVGA monitor (CTX 15": 1024x768 capable)?

Spam free Usenet news http://extra.newsguy.com

559. autosort help

Newsgroup: comp.sys.atari.st
Date: 1998-06-10 00:00:00 UTC
From: bdc2@po.cwru.edu
Message-ID: <6lmsq3$ke8$1@pale-rider.INS.CWRU.Edu>
Source record: 99264

HELP! I am going crazy, or my computer is! I have a TT 10+16, and occasionally use autosort. All of a sudden, it has stopped working! The program loads ok, and displays the c:/auto partition correctly, but when i try to move anything around, the program freezes DEAD! I have reformatted my boot disk entirely, and reloaded all files. It does the same with sveral different copies of autosort, and also with the sorting function in mouseboot4, and in other directories than auto! I have booted with EVERYTHING out of the auto folder, and no accessories.
HOWEVER, dirsort, another file sorting program works FINE! True, i can forget autosort, and use dirsort, But it is driving me crazy why it has SUDDENLY stopped working.
If anyone has experienced this before and has some idea what is wrong, PLEASE let me know.

Boris

Boris D. Cahan
bdc2@po.cwru.edu
---

560. Mice for sale

Newsgroup: comp.sys.atari.st
Date: 1998-06-10 00:00:00 UTC
From: Backplane <backplane@yahoo.com>
Message-ID: <sHCf1.724$X64.256469@pm01nn>
Source record: 99265

```
Just aquired a batch of Brand New! mice for the ST.
$10 each. backplane@yahoo.com
```

561. Java on falcon?

Newsgroup: comp.sys.atari.st
Date: 1998-06-10 00:00:00 UTC
From: inorton_badrul@hotmail.com
Message-ID: <6lmtet$36o$1@soap.news.pipex.net>
Source record: 99266

Hi all

Does CAB 2.6 or newer do Javascript? in fact does any atari browser that works with sting do java?

cheerz

Ian Norton

bredroll@hotmail.com

562. WTB: 16mb 72pin Simm

Newsgroup: comp.sys.atari.st
Date: 1998-06-10 00:00:00 UTC
From: inorton_badrul@hotmail.com
Message-ID: <6lmtoa$36o$2@soap.news.pipex.net>
Source record: 99267

Hi,

Is there anyone out there who is selling a 72pin simm (16mb),
preferrably fast one please..

563. Mummies Playtime Beta v1.00

Newsgroup: comp.sys.atari.st
Date: 1998-06-10 00:00:00 UTC
From: Deano@zetnet.co.uk
Message-ID: <3580fb9b.19415073@news.zetnet.co.uk>
Source record: 99268

The game is finished apart from a couple of small bits such as title screen and intro. This version of the game has been uploaded for testing purposes only. If you would like to test the game then go to http://www.users/zetnet.co.uk/sillysoftware/playtime.htm

There are five zips files to download but none of them are more than 500kb. Note, once you have downloaded the first four then you will only need to download the fifth (MAIN) when the game is updated.

Full instructions are in the file info.doc

Note: I couldn't get it to run under Pacifist v0.46 or v0.48, if anyone can please let me know.

Yours Faithfully (In a very Silly way)
Deano (Silly Software Programmer)
Email Deano@zetnet.co.uk
http://www.users.zetnet.co.uk/sillysoftware/
---

564. Mummies Playtime Beta v1.00

Newsgroup: comp.sys.atari.st
Date: 1998-06-10 00:00:00 UTC
From: Deano@zetnet.co.uk
Message-ID: <3583fc5a.19606029@news.zetnet.co.uk>
Source record: 99269

Ignore the other similar message....I got the url wrong :(

The game is finished apart from a couple of small bits such as title screen and intro. This version of the game has been uploaded for testing purposes only. If you would like to test the game then go to http://www.users/zetnet.co.uk/sillysoftware/playtime.htm

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Note: I couldn't get it to run under Pacifist v0.46 or v0.48, if anyone can please let me know.

Yours Faithfully (In a very Silly way)
Deano (Silly Software Programmer)
Email Deano@zetnet.co.uk
http://www.users.zetnet.co.uk/sillysoftware/
---

565. Re: Atari logo teeshirt

Newsgroup: comp.sys.atari.st
Date: 1998-06-10 00:00:00 UTC
From: kdermott@REMOVE_THIS.zetnet.co.uk
Message-ID: <6lmui0$3c3$1@roch.zetnet.co.uk>
Source record: 99270

```
On 10 Jun 1998 10:40:40, Mikhol74 wrote:
>>
>>atari computing mag in the uk are advertising them
>>
>>
>>
>>or best electronics in the states
>>
>>
>
>Addresses or websites, please.
>
>Michael

bestelec@concentric.net

http://www.ataricomputing.com

tell them both kevin dermott sent you

>.

zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best
```

566. Mummies Playtime Beta v1.00

Newsgroup: comp.sys.atari.st
Date: 1998-06-10 00:00:00 UTC
From: Deano@zetnet.co.uk
Message-ID: <357ffd72.19885961@news.zetnet.co.uk>
Source record: 99271

Ignore the other two similar message....I got the url wrong :(

The game is finished apart from a couple of small bits such as title screen and intro. This version of the game has been uploaded for testing purposes only. If you would like to test the game then go to http://www.users.zetnet.co.uk/sillysoftware/playtime.htm

There are five zips files to download but none of them are more than 500kb. Note, once you have downloaded the first four then you will only need to download the fifth (MAIN) when the game is updated.

Full instructions are in the file info.doc

Note: I couldn't get it to run under Pacifist v0.46 or v0.48, if anyone can please let me know.

Yours Faithfully (In a very Silly way)
Deano (Silly Software Programmer)
Email Deano@zetnet.co.uk
http://www.users.zetnet.co.uk/sillysoftware/
---

567. Re: Net2Net and threading

Newsgroup: comp.sys.atari.st
Date: 1998-06-10 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <357f095a2c9a2c0@whalley.demon.co.uk>
Source record: 99272

on Wed 10-06-98 05:18 Mike wrote:

>On Sat, 06 Jun 98 08:06:16, outrider@lvdi.net (Terry May) wrote:
>
>>Re: "Net2Net and threading", csilver@Puke.On.Spammers.com scribbled the
>>following on 06 Jun 98 @ 09:09:32:
>>
>> c> OK, where can I get Net2Net so I can give it a try. Strange that
>> c> it works with I-Connect as well as NEWSwatch as I thought it only
>> c> worked with STinG/ STiK. More info needed...
>>
>>Actually, it has nothing to do with your stack. It's an offline utility that
>>converts between NOS or Oasis message formats and Fido.
>
>Then why is Net2Net listed as your X-mailer? Oops.. X-Sender is
>Newswatch. What the smeg is going on? Sender and mailer are 2
>different programs?

Actually, having a separate transportation layer is quite common on
this platform if you use an offline reader. Apologies for any
inaccuracies in the following table: I'm no expert and haven't used
all the options (including Net2Net - Fido technology passed me by so
I've never had the urge to use non-internet mail and news software).

```
OLR | Transport options
~~~~~~~~~|~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Snews/ | NOS
Simple | STiK/NEWSwatch/POPwatch
mailer | STinG/NEWSwatch/POPwatch
~~~~~~~~~|~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Oasis1 | NOS
| STiK/NEWSwatch/POPwatch
| STinG/NEWSwatch/POPwatch
~~~~~~~~~|~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Oasis2 | ICE
| STiK/NEWSwatch/POPwatch
| STinG/NEWSwatch/POPwatch
~~~~~~~~~|~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Okami | NOS
| STiK/NEWSwatch/POPwatch
| STinG/NEWSwatch/POPwatch
| UUCP, SOUP, MiNTnet transport options etc
~~~~~~~~~|~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Net2Net/ | NOS
Fido | ICE (?)
```

```
reader | STiK/NEWSwatch/POPwatch
| STinG/NEWSwatch/POPwatch
~~~~~~~~~|~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Firestorm| STiK/Babel
| STinG/Babel
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

The only difference with Net2Net is that it isn't an OLR in itself but a conversion layer between Fido OLRs and internet message transport software. Clients which integrate offline reading and transport into one program (Antmail, Mymail(?), NEWSie) are actually in the minority.

HTH
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

568. Re: Y2K Compliance

Newsgroup: comp.sys.atari.st
Date: 1998-06-10 00:00:00 UTC
From: jfhaslam@zetnet.co.uk
Message-ID: <6ln1sb$a9g$1@irk.zetnet.co.uk>
Source record: 99273

On 10 Jun 1998 15:06:31, Andy Mellor wrote:
> Any info on Year 2000 compliance/non-compliance out there? We're still
> using a few STs as dumb terminals.
>
> Andy.

Hi Andy!

Funnily enough, the ST is Y2K compliant, and has been since day one. Tests of lots of programs don't reveal many problems.

The only problem program that I know of is the Time/Date setting program for the battery-backed clock in the Forget-Me-Clock cartridge. This only accepts two-digits for the year. However there is a software patch knocking about that gets around this, which goes in the auto folder

Email me if you require this patch, and I'll send it on.

James

/ James Haslam Internet email: jfhaslam@zetnet.co.uk \

\ FidoNet: 2:254/105.2 NeST: 90:102/0.2 AtariNet: 51:6/2.2 /

569. Re: Piracy

Newsgroup: comp.sys.atari.st
Date: 1998-06-10 00:00:00 UTC
From: ekaljumagi@clhs.lake.k12.ca.us
Message-ID: <6ln3s9$4ge$1@nnrp1.dejanews.com>
Source record: 99274

In article <357DBF80.E45A603D@NOSPAMusa.net>,
jpmusinc@usa.net wrote:
>
> Scott Tirrell wrote:
> >
> > In article <jason-09069800000010001@abel-149.abel.co.uk>,
> > jason@zero.abel.co.uk (Jason Walsh) wrote:
> >
> > >
> > > >Am I? I was under the impression that since none of the games were
> > > >available anymore, they would have been released from copyright.
> > > >
> > > >I had/have no intention uf using "pirate" software. Considering that you
> > > >believe them to be still in copyright, which I now conceed may be true,
> > > >where does that leave the vast majority of disc images floating around the
> > > >internet? Are the all pirate?
> > > >
>
> Oh c'mon people ! For all practical purposes, the revenue generating
> capability of the Atari ST is DEAD !! God knows I spent TONS of $$ on it, and
> now all of these self-righteous people want to curb all of this " piracy " !!
> Like all of the authors of the old ST stuff REALLY CARE and are hunting down
> all of this " lost " revenue !! Sheesh !!
>
> So just ENJOY the damn stuff, and quit complaining !!
>

Personally, I use Atari computers daily -- they are certainly not dead for
me. I have no objection to using copyrighted software without paying if there
is no opportunity to buying it from anyone, anywhere. I take substantial
objection to people encouraging others to bypass the new & used software
inventories painstakingly collected for sale by our remaining dealers.

The authors may or may not care about their intellectual property -- the
dealers probably care about their physical property -- and I care about such
things as societal obligations.

I do enjoy the #@%^ stuff -- I just PAY for it.

Galen (Head YACcer, Yolo Atari Club)

-----== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

570. Re: Y2K Compliance

Newsgroup: comp.sys.atari.st
Date: 1998-06-10 00:00:00 UTC
From: ekaljumagi@clhs.lake.k12.ca.us
Message-ID: <6ln47h$51o$1@nnrp1.dejanews.com>
Source record: 99275

In article <357E92E7.576B@hotmail.com>,
crazyhoss@hotmail.com wrote:
>
> Any info on Year 2000 compliance/non-compliance out there? We're still
> using a few STs as dumb terminals.
>
> Andy.
>

The ST clock is O.K. to 2028. Your software is another issue, though. Set the clock to 2000 and check. Galen (Head YACcer, Yolo Atari Club)

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

571. Phenix 040 Workstation

Newsgroup: comp.sys.atari.st
Date: 1998-06-10 00:00:00 UTC
From: Jim Donovan <jtdon@worldnet.att.net>
Message-ID: <6ln3k5$lv9@bgtnsc02.worldnet.att.net>
Source record: 99276

The following is from the Centek E-Mailing:

```
*********************************
* PHENIX 040? Workstation *
* FIXED FEATURES V.1.0 <-- YEAH !! *
*********************************

= MAY 1998, CENTEK

This computer is NOT a TOS clone or a PC compatible !
It is a NEW computer including NEW HARDWARE and NEW
OPERATING
SYSTEM named DOLMEN?.
A software EMULATION support into the system allows to
run
softwares from the old operating system named TOS?.
---------------------------------------------------------------

- MOTOROLA? MC68040? at 40 MHz (BCLK).
NOTE : The 040 instruction execution units are
CLOCKED by
the BCLK and NOT the PCLK (80 MHz) - See Section 10
page
10-4 of the MC68040? DATABOOK (M68040UM/AD Rev.1)
and our
technical files on this site !
By example : - Afterburner? is a 040 at 32 MHz !
- Hades? 040 is a 040 at 32 MHz !
- Milan? 040 is a 040 at 25 or 33 MHz.
People who present the 040 as a x2 (i.e 64 MHz)
clocked
processor are liars !!!
CENTEK refuses to use the same 'commercial' politic
!

- Can be updated with a 060 at 80 MHz (BUS at 40
MHz).

- BUS : 32-Bit DATA / 32-Bit ADDRESS / 40 MHz Frequency.

- Three SIMM sockets : 32-Bit RAM up to 192 MB.

- MOTOROLA DSP 56301? at 80 MHz (80 MIPS !).
- 24-Bit HOST port with 3 clock cycles access :
80 MB/s DMA transfert (or 26 MWords (DSP 24-Bit
words).
- On-Chip Memories : - 2048 * 24-Bit X Data RAM.
```

- 2048 * 24-Bit Y Data RAM.
- 3072 * 24-Bit Program RAM.
- 1024 * 24-Bit Instruction
CACHE.
- 192 * 24-Bit Bootstrap ROM.
- Off-Chip Memories : 384 kB 15ns SRAM (=128 kWords
24-Bit).
- External DSP connector (Falcon signal upward
compatible).
- HD SUB-D 44 pins.

- MOTOROLA MC68360 - QUICC? at 40 MHz.
(QUICC? : QUad Integrated Communications Controller).
- CPU 32 Core (68030) - 7.2 MIPS at 40 MHz.
- 32-Bit DATA and ADDRESS lines.
- Four General-Purpose 16-Bit Timers.
- Sixteen 16-Bit software Timers.
- Two Independent DMA (IDMA) with Single Address Mode
(up to 80 MB/s at 40 MHz per DMA channel).
- Communications RISC Processor (35 MIPS @ 40 MHz)
with 14 DMA
channels :
- Ethernet/IEEE 802.3 Optional (Full 10-Mbps
Support).
- A motherboard slot is dedicated for this option.
- 32-Bit DMA transfert.
- RS-422/GeoPort? up to 4 Mbit/s full duplex.
- Mini-DIN 9 connector.
- LocalTalk? and AppleTalk? backwardly compatible.
- 6 kV ESD protection.
- 32-Bit DMA transfert.
- RS-232 up to 1 Mbit/s.
- Standart SUB-D9 conector.
- 15 kV ESD protection (European standart).
- 32-Bit DMA transfert.
- Full CENTRONICS? IEEE 1284 parallel port.
- Up to 4 Mbit/s half duplex.
- 32-Bit DMA transfert.
- TWO MIDI (In/Out/Thru) channel.
- DIN-5 standart connectors.
- 32-Bit DMA transfert.
- One SPI? channel.
- The 3 pins are on the DSP connector.
- 32-Bit DMA transfert.

- THREE 8-Bit ADC channels for external DATA
acquisition.
- The pins are on the DSP connector.

- PCI? controller : - MASTER and SLAVE.
- Two DMA channels (up to 132 MB/s).

- PCI 2.1 compliant.
- Support of the PCI 3.3v signaling.
- Support of the I2O? new PCI messaging.
- Two PCI slots.

- USB? controller for 2 HOST USB connectors :
- 32-Bit DMA transfert.
- one is used by the keyboard.
- the second is available for all the USB
peripherals...

- 128 kB FLASH Eprom containing the BIOS (SET
UP/AUTOTEST/BOOT).
The FLASH enables the software updates.

- ULTRA-SCSI bus (SCSI Controller with 16-Bit DMA) :
- The SCSI bus maximum rate is 20 MB/s.
- The HOST DMA maximum rate is 40 MB/s.

- VIDEO : S3 VIRGE DX with 4 MB of EDO RAM.
- This card occupies one of the two PCI slots.

- SOUND : You can choose a card between :
- Stereo 16-Bit 33/44.1/48 kHz :
- 2 CINCH Inputs / 2 CINCH Outputs
- 1 Mini-Jack for a microphone.
- 1 PC compatible GAME port
&
- Professional 24-Bit 48/96 kHz Card including
:
- 8 INPUTs / 8 OUTPUTs, SPDIF?/AES?/EBU?
Interface.
- 2 others MIDI channels

- VOCAL : TI? Speech Processor for the
Speech Recognition, Speech & Music Synthesis,
Access Control, and Software ONLINE HELP !
** This feature will be fixed later **

- TIME : Timekeeping? module with 242 bytes of NVRAM
(Non Volatile
Ram) with RESUME mode to Wake up the PHENIX?.

- SLOTS : - Two PCI slots (one is used by the Graphic
card).
- One DIRECT 040 Processor slot for Hardware
expansions :
- others CPU (040/060) card.
- PowerPC? card (to mute the softwares to
.........)
- others DSP 56301 card.
- VME? bus.
- Memory adding card (up to 256 new MB).

- One AUDIO slots (it is used by the Audio
card).

- KEYBOARD : USB Keyboard !!
- This one may be a KEYTRONICS? Natural?
keyboard.

- MOUSE : PS/2 mouse.
- it is connected to the USB? keyboard.

- CASE : Standard Middle ATX 2.0 Tower.
and CENTEK desktop case...later.

- POWER : ATX 2.0 compatible.

- OPERATING SYSTEM : DOLMEN?
- Multi-tasking
- 100 % 040 ASM code !
- AES & VDI backwardly compatible.
- The VDI uses all the 2D/3D S3
VIRGE? functions.
- Easy to update by the Flash and
the HD.

****
* FINAL USERS INFORMATIONS *
****

-> The PHENIX complete configuration includes
- MOTOROLA 040 CPU (may be updated to 060)
- LS120 Drive (120 MB disks & floppy 1.44 MB
compatible)
- 16 MB 32-Bit RAM.
- S3 VIRGE DX 4MB 3D Graphic card
- One 16-Bit Audio card.
- 3.2 Go ULTRA SCSI Hard Drive.
- 24x IDE CD-ROM Drive.
- USB 105 touchs NATURAL? Keyboard.
- PS/2 mouse.
- ATX Middle Tower.

PRICE : 9990 FF (French VAT included).
1380 USD (no local taxes included).

OPTIONS :
- MULTISYNC 17' 0.26 pitch monitor : + 2690 FF
- DVD-ROM? drive : + 1700 FF

-> MOTHERBOARD ALONE (with the 040) : 4990 FF
690 USD

****
* HARDWARE & SOFTWARE DEVELOPERS INFORMATIONS *
****

COMPLETE configuration : 6490 FF TTC (including
French VAT).
MOTHERBOARD ALONE (with 040) : 3290 FF TTC.

These configurations include :
- CD-ROM (AND PAPER) complete Documentation (Software
and Hardware
(slots)) and SYSTEM HOTLINE (Phone/E-mail) for the
developers !
- CD-ROM with the developer package :
- CENTinel? The ultimate 040/060/DSP56301/68360
debugger.
- CENTasm? The 040/060/DSP56301 assembler.
- CENTedit? The universal color editor.
- FASHION? The RSC builder for DOLMEN.
- GNUC++ 040 pack.
- and the other things some developers will bring.

****
You'd like to become a PHENIX DEVELOPER ?
You will need a CONFIDENTIAL agreement !
Please contact us by e-mail to be registered and
receive further
informations !
We need you to support the PHENIX !
The list of the official developers will be given
nextly
****

We know you are hundreds people waiting for the
availability of
this dreaming NEW computer. This last will not be
available before
the quarter 4 of 1998.

WE MAY PRESENT THE FIRST PHENIX MOTHERBOARD AT THE
NEUSS - 2 & 3 OCTOBER 98

If you want to be automatically informed, please
register you in our mail-list.

PHENIX 040/060? : THE ALTERNATIVE COMPUTING !

CENTEK
Tour Blanche de Castille
4 av St Exupery
F-60180 NOGENT s/ OISE
Phone : +33 344 746 330 (Tuesday to Saturday / 12:00am
to 7:00pm)
HOTLINE : +33 344 746 330 (Tuesday to Saturday / 9:00pm
to 11:00pm)
Fax : +33 344 746 340 (24/24 h)
e-mail : centek@graphity.fr

WEB : centek.graphity.fr
www.graphity.fr/centek

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their respective owners.

END

572. Re: Jpg's smaller?

Newsgroup: comp.sys.atari.st
Date: 1998-06-10 00:00:00 UTC
From: John Godbey <godbey@wizard.net>
Message-ID: <357f0010.0@news8.kcdata.com>
Source record: 99277

For a very good discussion of image size, and what to do about it, you might drop by:

http://www.cyberramp.net/~fulton/scans.html

John

Guido Vollbeding wrote in message <357E5ECB.601B5CD4@esc.de>...
>Neil Roughley wrote:
>>
>> Dennis Bishop wrote:
>>
>> > Is there anyway to take a jpg and make it smaller in display area?
>> >
>> > I've set up my page, but have been unable to put more than one jpg of a
>> > photo on it, I'id like to display some smaller ones to let the User
>> > pick them to order.
>>
>> Go to http://www.esc.de/homes/guivol/jpeg-bin/ and download jpg6btos.zip,
>> the TOS binaries of The Independent JPEG Group's software. Within the
>> archive are TTP-based JPEG utilities.
>
>Right, and the 'official' reference can be found here:
>
> http://www.faqs.org/faqs/jpeg-faq/part2/section-10.html
>
>> To scale a JPEG, run djpeg.ttp with the command line:
>>
>> -scale 1/8 filein.jpg fileout.ppm
>>
>> This will create a scaled version in ppm (pbmplus color) format. Now take
>> fileout.ppm and run cjpeg.ttp with the command line:
>>
>> fileout.ppm fileout.jpg
>>
>> This will convert the scaled ppm graphic back into a JPEG, which
>> can now be used in your HTML as a thumbnail to the full graphic. Scaling
>> can also be defined using 1/1, 1/2 and 1/4. All this is the bare minimum
>> you need to do (read the docs for full usage).
>
>Right, the IJG software provides this optimized downscaling feature which
>exploites internal JPEG properties and thus is preferable to other more
>general tools, if you can be content with the given range (1/2,1/4,1/8
>- which is quite useful for Web applications).

>
>Under Unix(-like) shells, you can get away with the intermediate ppm file
>and just pipe the output of djpeg to cjpeg, with appropriate arguments.
>For example, I often use commands like
>
> djpeg -scale 1/8 < image.jpg | cjpeg -opt -q 80 > image-thumb.jpg
>
>in the shell or in scripts (with complete HTML output) to generate
>smaller versions of an image.
>
>Regards,
>Guido

573. Re: Canon BJC240

Newsgroup: comp.sys.atari.st
Date: 1998-06-10 00:00:00 UTC
From: Marc Par <pare4@golden.net>
Message-ID: <357F683B.CC02EBD@golden.net>
Source record: 99278

Hi Niall:

I have been using the BJC-4000 for 2 years with my MegaSTE 4 with
Calamus. The output in color is pretty good although the print speed is
quite slow. The results are quite good though!

Niall Moran a ï¿½crit:

> I was wondering if anybody has had any success getting colour output
> from the Canon BJC240? I have used it fine in black and white but
> can't get colour output. Are there drivers for NVDI or do any other
> progs (maybe imagecopy) have drivers for this printer.
>
> Many thanks for any help
>
> Niall Moran

574. Re: STiK &STinG Serial

Newsgroup: comp.sys.atari.st
Date: 1998-06-10 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <357f0c4a30a4a70@whalley.demon.co.uk>
Source record: 99279

on Wed 10-06-98 15:36 phxken wrote:

>I've tried both STiK and STinG and both have a problem with the
>modem 1 port on my ST1040 TOS1.0. The HTMODEM stuff seems to load
>and so does STinG but after all is said and done, a message appears
>that says that the serial port is not loaded.
>It works fine for regular communications software.

I think the problem is TOS 1.0 - not sure about STiK, but the STinG
docs specifically state that TOS 1.0 isn't supported (1.2 onwards is
OK). This is due to the ridiculous number of bugs in TOS 1.0, IIRC.

Sorry to be the bearer of bad news,
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

575. Re: WANTED: Broken Cartridge with pass-thru

Newsgroup: comp.sys.atari.st
Date: 1998-06-10 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <357f0c4a30a4a71@whalley.demon.co.uk>
Source record: 99280

on Wed 10-06-98 19:03 dcroker wrote:

>Nostrodamus phrophesised this from kdermott@NO_SPAM.zetnet.co.uk to All...
>
>Hi Kevin!
>
> k> Organization: SOBER CITY
> k>
> k> On 7 Jun 1998 18:01:36 , Steve Stupple wrote:
> >> I am after broken cartridges with a pass-thru port on, like the
> >> clock cartridges etc.. for an experiment.
>
> k> if you can hang on for 18 months it looks like i'll have
> k> 5 of these bloody things that wont be of any use to me
>
>Why? Are you selling your Ataris?????

Can't say for all clock carts but the Forget-me-clocks will stop
functioning in the year 2000. The clocks themselves are OK at
rollover, but the setting software can't set dates past 1999. Hence in
18 months they will all be useless, unless some kind person comes up
with a solution (such as an auto program which changes the year after
the clock has been read). *HINT to those wunnerful programmers out
there!* :)

TTFN
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

576. Jpg's smaller?

Newsgroup: comp.sys.atari.st
Date: 1998-06-10 00:00:00 UTC
From: *@CLIP1.CLIPBOARD.CH
Message-ID: <58D9252905*@CLIP1.CLIPBOARD.CH>
Source record: 99281

Is there anyway to take a jpg and make it smaller in display area?

I've set up my page, but have been unable to put more than one jpg of a photo on it, I'id like to display some smaller ones to let the User pick them to order.

my page is at: www.freeyellow.com/members4/hobbyman

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |
---

577. Penguin Home Page Designer

Newsgroup: comp.sys.atari.st
Date: 1998-06-10 00:00:00 UTC
From: *@CLIP1.CLIPBOARD.CH
Message-ID: <58V1146200*@CLIP1.CLIPBOARD.CH>
Source record: 99282

Has anyone ever gotten the Full D/L of this program? I've never been
able to get past the 3/4th mark, most times less than 1/2 of it.

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |
---

578. Re: For Sale (North America)

Newsgroup: comp.sys.atari.st
Date: 1998-06-10 00:00:00 UTC
From: *@CLIP1.CLIPBOARD.CH
Message-ID: <00Z5395000*@CLIP1.CLIPBOARD.CH>
Source record: 99283

On 8 Jun 98 21:56:32, Terry May wrote:

> CAB 2.5 ..... $25

If this was the the 1st of July I could get that!

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |

---

579. Re: Bombs = ???

Newsgroup: comp.sys.atari.st
Date: 1998-06-10 00:00:00 UTC
From: *@CLIP1.CLIPBOARD.CH
Message-ID: <44Q8487858*@CLIP1.CLIPBOARD.CH>
Source record: 99284

On 8 Jun 1998 19:32:44 , Roger Cain wrote:
>
>Yes. 2 bombs is a 'Bus Error' which means the error is probably in the
>store access. I used to get these when I had made a (bad) modification
>to introduce 1Mbit chips on an STM. In my case it was due to a few dry
>solder joints - in yours it may well be due to a failing connection to
>the RAM somewhere.
>
>I can't remember what your system is, Dennis, so can't be more
>specific at the moment. Have to a RAM expansion board?
>
>Anyway .... the solution would be either:
>
>1. To drop the ST onto the desk from about 2 inches :-((((
>2. To get to the circuit board and look for socketed
>cables/componenets. Clean these up and re-seat them firmly. :-)))))
>
Drop this TT/030???? Where's my shotgun? Now doing a clean up inside?
that might be, but I also have gotten less of them now that the wind
storm we've had the last 4 days is gone. What bugs me the most right now
is not being able to D/L that web page designer program! Oh ya, I turned
the graphics OFF in CAB, and I also deactiveated NeoDesk, now, in single
TOS mode and normal desktop, CAB runs faster even with graphics on. With
graphics off I can get pase some areas before CAB bombs out.

I think my next step is setting up my Falcon, BUT, with only one 44meg
cart left and only a ST157 on it, space is to limited.

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |
---

580. Re: How to to use 1040ST with zipdrive

Newsgroup: comp.sys.atari.st
Date: 1998-06-10 00:00:00 UTC
From: {PW}@pwomar.demon.co.uk
Message-ID: <1dadef3.lt7sxx1pra2v6N@pwomar.demon.co.uk>
Source record: 99307

Steve Hammond <shammond@loop.com> wrote:

> Don't know what the problem is - I have used the Zip+ on my TT, in place
> of my SCSI Zip without a problem. My current setup is CDROM/SyQuest
> 135/Zip. I brought the Zip+ home from work to see how easy it was to
> set up. I put it place of my current zip and also first in the chain -
> HD (v5) had no problem finding it in either position.

Iomega however say that using it in a SCSI chain may lead to data
corruption, they are offering to swap each Zip+ with a normal Zip and a
box of 6 disks.
--
-> The email address in this message *IS* Valid <-

581. Re: LS-120 floppy drive supported?

Newsgroup: comp.sys.atari.st
Date: 1998-06-10 00:00:00 UTC
From: kdermott@REMOVE_THIS.zetnet.co.uk
Message-ID: <6lkk2j$1es$1@roch.zetnet.co.uk>
Source record: 99308

these are ide type things, i think the let down is/was that you could
not boot from one,but latley at shows i have seen them labled as
bootable,but by atari i don't know

you can bet if they are of use to ataris, Mr seimet and hd driver
will be on the case

as hard drive technology has come along quite a lot,floppys seem
to have stood still for years,it would make sense if somthing of that
size could do more than read two types of disk

kevin

zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

582. Re: Atari logo teeshirt

Newsgroup: comp.sys.atari.st
Date: 1998-06-10 00:00:00 UTC
From: kdermott@REMOVE_THIS.zetnet.co.uk
Message-ID: <6lkkt1$1ld$1@roch.zetnet.co.uk>
Source record: 99309

On 9 Jun 1998 23:10:20 , "tboy57" wrote:
>Anyone know where I can get my hands one?
>
>email---->tbo57@interport.net
>
> This message sent via http://www.talkway.com/. Surf Usenet!
>
>.

atari computing mag in the uk are advertising them

or best electronics in the states

kevin
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

583. Re: FalconSpeed 286 board (USA)

Newsgroup: comp.sys.atari.st
Date: 1998-06-10 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <6lkll2pmj1@dbtsvr2.dbtech.net>
Source record: 99310

On 8 Jun 1998 15:45:26 , nospam wrote:
>Hi!
>
>> I have for sale in the US a FalconSpeed 286 board.
>> Includes original disk software and manual.
>> Works great.
>> Price $80.00 US dollars plus shipping.
>> If interested in purchasing it, e-mail me at...
>> phantomm@eastky.net
>
>What software version? I have v6.22 and I�m looking for a newer version...
>
>/Peter

It is version 6.2. I was told that v.6.2 was the last update. You mention v.6.22. If this is a update to v.6.2, then let us know what is new in this version.
Phantomm

584. Wizztronics Home Page

Newsgroup: comp.sys.atari.st
Date: 1998-06-10 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <357dd062.472430@news.tmisnet.com>
Source record: 99311

Something seems to be happening at the Wizztronics
web site.

http://www.wizztronics.com/pr02.htm is online
http://www.wizztronics.com/ sends an error,
normally the default.htm page.

I'll be keeping a close eye on this site for the
next few days.

-- George Crissman
-- strads@tmisnet.com

Member Of The Atari WebRing, Featuring USA Links
http://www.tmisnet.com/~strads/hq/atari.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

585. Re: Is C-Lab up and running?

Newsgroup: comp.sys.atari.st
Date: 1998-06-10 00:00:00 UTC
From: michel.berghs@econ.kuleuven.ac.be
Message-ID: <897443752.464347@marvin>
Source record: 99312

They're still in businness, but not (yet?) on the internet
address:
C-LAB Digital Media GmbH
Am Stadtrand 39
D-22047 HAMBURG
GERMANY
Tel.: 040/69.44.000
Fax: 040/69.61.555
This information is coming from an ad
in the June issue of ST-Computer/Atari-Inside
michel.berghs@econ.kuleuven.ac.be

586. Re: ST Adventure Games???

Newsgroup: comp.sys.atari.st
Date: 1998-06-10 00:00:00 UTC
From: mhop@snip.net
Message-ID: <357df925.2567138@news.snip.net>
Source record: 99313

On Tue, 9 Jun 1998 10:00:18 +0100, "Colin Polonowski"
<polonowski@zetnet.co.uk> wrote:

>>If so, how can I or anyone else legitimately obtain ST/Amiga/MSX/CPC etc.
>>software fo use under emulation.
>
>For the ST: 16/32 Systems and Floppyshop both supply games, in fact 16/32
>has a large catalogue of classic's
>

That's all very nice and informative, but... Who the Hell are THey?

587. Re: Net2Net and threading

Newsgroup: comp.sys.atari.st
Date: 1998-06-10 00:00:00 UTC
From: mhop@snip.net
Message-ID: <357e1189.8812889@news.snip.net>
Source record: 99314

On Sat, 06 Jun 98 08:06:16, outrider@lvdi.net (Terry May) wrote:

>Re: "Net2Net and threading", csilver@Puke.On.Spammers.com scribbled the
>following on 06 Jun 98 @ 09:09:32:
>
> c> OK, where can I get Net2Net so I can give it a try. Strange that
> c> it works with I-Connect as well as NEWSwatch as I thought it only
> c> worked with STinG/ STiK. More info needed...
>
>Actually, it has nothing to do with your stack. It's an offline utility that
>converts between NOS or Oasis message formats and Fido.

Then why is Net2Net listed as your X-mailer? Oops.. X-Sender is
Newswatch. What the smeg is going on? Sender and mailer are 2
different programs?

588. Re: Jpg's smaller?

Newsgroup: comp.sys.atari.st
Date: 1998-06-10 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <3581fb35.2050238@news.demon.co.uk>
Source record: 99315

On 9 Jun 98 11:32:22 GMT, starlord@<*>ptw.com (Dennis Bishop) wrote:

> Is there anyway to take a jpg and make it smaller in display area?

There is a module for Cab which will create thumbnail images. I dunno which cab versions it comes with though. Failing that you'll have to resort to a graphics package to scale them down.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

589. Atari repairs?

Newsgroup: comp.sys.atari.st
Date: 1998-06-10 00:00:00 UTC
From: glandress@aol.com
Message-ID: <1998061006493700.CAA20834@ladder03.news.aol.com>
Source record: 99316

Does anyone know of an Atari st tech/shop in L.A.???

Thanks! George

590. Re: LS-120 floppy drive supported?

Newsgroup: comp.sys.atari.st
Date: 1998-06-10 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <357E30A3.B32C03C0@hol.REMOVE.THIS.fr>
Source record: 99317

kevin dermott a ï¿½crit:
>
> these are ide type things, i think the let down is/was that you could
> not boot from one,but latley at shows i have seen them labled as
> bootable,but by atari i don't know
>
> you can bet if they are of use to ataris, Mr seimet and hd driver
> will be on the case
>

There was a discussion about this a while ago. Our good Dr Uwe is
apparently working on getting these drives to work.

They usually have 2 connectors, one for the PC floppy connector, and one
IDE. The problem would then be a driver problem so that there is no
conflict between the two.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

591. Re: Is C-Lab up and running?

Newsgroup: comp.sys.atari.st
Date: 1998-06-10 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <357E316A.E51E454A@hol.REMOVE.THIS.fr>
Source record: 99318

michel.berghs@econ.kuleuven.ac.be a ï¿½crit:
>
> They're still in businness, but not (yet?) on the internet
> address:

Just my 2 euro-cents, but a "computer company" that is not on the net in
1998 is not worth dealing with.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

592. Re: ST-Guide WYSIWYG Editor

Newsgroup: comp.sys.atari.st
Date: 1998-06-10 00:00:00 UTC
From: Stanislav Opichal <opichals@alpha.inf.upol.cz>
Message-ID: <Pine.OSF.3.94.980610113612.10105C-100000@alpha.inf.upol.cz>
Source record: 99319
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st

On Sat, 6 Jun 1998, Peter Rottengatter wrote:

> In article <Pine.OSF.3.94.980604222416.18143B-100000@alpha.inf.upol.cz>,
> Stanislav Opichal <opichals@alpha.inf.upol.cz> writes:
>
> > Does anybody here use ST-Guide here for more than to read HYPs? i.g. for
> > write them? I'm looking for person who tried to play with ST-guide closer
> > tham just write @node blablabla @endnode.
> > Is there anybody like that?
>

> The author should. Try to contact Holger Weets.

I did.

> I did slightly more too. But I'm not an expert I'd guess.

OK, we can try to cooperate. Further mail send only directly to me.

STan

Stanislav Opichal * JAY Software * Summer Workshop 1996,97
e-mail: Opichals@risc.upol.cz www: http://www.inf.upol.cz/~opichals
address: Za vodojemem 8, Olomouc, 77900, Czech republic
********** JAY Software - JAYSoft@cyberstrider.org **********
www.inf.upol.cz/~krupkaj/jay or www.jaysoft.cyberstrider.org
---

593. Re: .ST to .MSA Files ?

Newsgroup: comp.sys.atari.st
Date: 1998-06-10 00:00:00 UTC
From: Stanislav Opichal <opichals@alpha.inf.upol.cz>
Message-ID: <Pine.OSF.3.94.980610113122.10105B-100000@alpha.inf.upol.cz>
Source record: 99320
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

On Mon, 8 Jun 1998, JP wrote:

> Philippe Gerin wrote:
>
> > Hello,
> >
> > There is no program on PowerMacintosh to convert .ST files to .MSA.
> > I'll try to add this option in a next version of NoSTalgia.
> >
> > You can also try to use a PC program with RealPC or Virtual PC.
> >
> > Regards,
>
> Hello !
>
> Thanks for your reply ; I love your NoSTalgia emulator ; great work !
>

Hi!

I don't use NoSTalgia, but I can offer you some program which runs on ST platform. You can download it from my page (JAY Software).

It is well known MSA archiver and the new version knows how to handle ST files too. It allows the directory listing and many more features.

regards

Stan

Stanislav Opichal * JAY Software * Summer Workshop 1996,97
e-mail: Opichals@risc.upol.cz www: http://www.inf.upol.cz/~opichals
address: Za vodojemem 8, Olomouc, 77900, Czech republic
********** JAY Software - JAYSoft@cyberstrider.org **********
www.inf.upol.cz/~krupkaj/jay or www.jaysoft.cyberstrider.org
---

594. Re: Jpg's smaller?

Newsgroup: comp.sys.atari.st
Date: 1998-06-10 00:00:00 UTC
From: Guido Vollbeding <guivol@esc.de>
Message-ID: <357E5ECB.601B5CD4@esc.de>
Source record: 99321

Neil Roughley wrote:
>
> Dennis Bishop wrote:
>
> > Is there anyway to take a jpg and make it smaller in display area?
> >
> > I've set up my page, but have been unable to put more than one jpg of a
> > photo on it, I'id like to display some smaller ones to let the User
> > pick them to order.
>
> Go to http://www.esc.de/homes/guivol/jpeg-bin/ and download jpg6btos.zip,
> the TOS binaries of The Independent JPEG Group's software. Within the
> archive are TTP-based JPEG utilities.

Right, and the 'official' reference can be found here:

http://www.faqs.org/faqs/jpeg-faq/part2/section-10.html

> To scale a JPEG, run djpeg.ttp with the command line:
>
> -scale 1/8 filein.jpg fileout.ppm
>
> This will create a scaled version in ppm (pbmplus color) format. Now take
> fileout.ppm and run cjpeg.ttp with the command line:
>
> fileout.ppm fileout.jpg
>
> This will convert the scaled ppm graphic back into a JPEG, which
> can now be used in your HTML as a thumbnail to the full graphic. Scaling
> can also be defined using 1/1, 1/2 and 1/4. All this is the bare minimum
> you need to do (read the docs for full usage).

Right, the IJG software provides this optimized downscaling feature which
exploites internal JPEG properties and thus is preferable to other more
general tools, if you can be content with the given range (1/2,1/4,1/8
- which is quite useful for Web applications).

Under Unix(-like) shells, you can get away with the intermediate ppm file
and just pipe the output of djpeg to cjpeg, with appropriate arguments.
For example, I often use commands like

djpeg -scale 1/8 < image.jpg | cjpeg -opt -q 80 > image-thumb.jpg

in the shell or in scripts (with complete HTML output) to generate
smaller versions of an image.

Regards,
Guido

595. EZ135 works, new IDE don't

Newsgroup: comp.sys.atari.st
Date: 1998-06-10 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.980610045857.15697A-100000@sparkie.gnofn.org>
Source record: 99322

First, thanks to all who responded to my questions about the EZ135 and IDE drives. As far as I can tell the EZ135 was not being recognized because of a hardware problem with my old IDE drive. So I bought a used 1.3Gig Toshiba IDE, and of course it don't work. The EZ135 suddenly works again! :-)

HDDriver doesn't recognise the drive at all, and Diamond Edge says,"Could not read physical sector 0" when I force it to partition IDE I0. Is this a TOS 4.4 problem?

Help!

L8tr G8tr,
Dave

<pre>

```
_____
/ /
|||||||||||||||====]: dbg01@gnofn.org
\____\
```

</pre>
Bass player for Broadcast,
http://www.sstar.com/d
on the web

596. Re: Atari logo teeshirt

Newsgroup: comp.sys.atari.st
Date: 1998-06-10 00:00:00 UTC
From: mikhol74@aol.com
Message-ID: <1998061010404000.GAA01977@ladder01.news.aol.com>
Source record: 99323

```
>
>atari computing mag in the uk are advertising them
>
>
>
>or best electronics in the states
>
>

Addresses or websites, please.

Michael
```

597. Re: Penguin Home Page Designer

Newsgroup: comp.sys.atari.st
Date: 1998-06-10 00:00:00 UTC
From: stirrell@portland.com
Message-ID: <stirrell-1006980935520001@portland15.portland.com>
Source record: 99324

In article <357d1d41.0@news.ptw.com>, starlord@<*>ptw.com (Dennis Bishop) wrote:

> Has anyone ever gotten the Full D/L of this program? I've never been
> able to get past the 3/4th mark, most times less than 1/2 of it.
>

I have the complete copy. I can e-mail it to you if you want. Just let
me know.

I will also consider putting it up on the ST Informer site for people.

-scott tirrell

--
* Scott Tirrell stirrell@portland.com *
* Web Editor, ST Informer Magazine *
* http://www.chatlink.com/~stinformer *
* "Have you played your Atari today?" *

598. Re: ST Adventure Games???

Newsgroup: comp.sys.atari.st
Date: 1998-06-10 00:00:00 UTC
From: stirrell@portland.com
Message-ID: <stirrell-1006980933580001@portland15.portland.com>
Source record: 99325

In article <357DBF80.E45A603D@NOSPAMusa.net>, jpmusinc@NOSPAMusa.net wrote:

>Oh c'mon people ! For all practical purposes, the revenue generating
>capability of the Atari ST is DEAD !! God knows I spent TONS of $$ on it, and
>now all of these self-righteous people want to curb all of this " piracy " !!
>Like all of the authors of the old ST stuff REALLY CARE and are hunting down
>all of this " lost " revenue !! Sheesh !!

I sounded self-righteous? I didn't think so. Someone asked a question whether or not it was illegal to download disk images of commercial software. It IS illegal. I did mention that not many companies are going to care. I'm not saying that people who pirate are bad people. If that were the case, I wouldn't be friends with almost anyone I know who owns a computer :-).

That said, many dealers sell old software for the ST. Are you potentially ripping them off? I'd say, yes. Why should they support a community that does not support their efforts? I like the fact that I can buy a classic piece of software and actually get the packaging and documentation. If it is not worth the dealers' while to carry old software, though....

If I were a dealer specializing in used or hard to find items, I'd be discouraged by people making commercial software available on the Web.

>Piracy-Schmiracy ! Ok, I'm not going to lend my old Journey albums to someone
>that doesn't already own them, because they'll copy them, and deprive Journey
>of money !! Give me a break !

There is a record store by my house that sells all old vinyl. I appreciate that and give him my support; I don't really care about Journey. There are still people who could benefit from my support, though, and to ignore that record dealer is, in my opinion, callous.

>As a RCA-published composer, if someone is Istanbul or Iceland wants to copy a
>recording of MY CD from 10 years ago, then more power to him... I'm not going
>to be a crybaby about it and start ranting about piracy...

Like I said, many authors have made their software freely available and I respect that.

>For one who owned an ST, and now a Power Mac, I'm glad to see sites with
>"available" software for my NoSTalgia emulator ! Hell, alot of the " pirate"
>stuff doesn't even work correctly anyway, and realistically, doesn't even
>compare to the current Mac and PC games... For all intents and purposes, for
>me anyway, it's just a trip down Memory Lane....

"Doesn't compare" is not really an argument for piracy, sorry.

>So just ENJOY the damn stuff, and quit complaining !!

I do enjoy it and was not complaining. I was just pointing out the legalities and that there are some fine people who could benefit from the Atari communities' support.

-scott tirrell

--
* Scott Tirrell stirrell@portland.com *
* Web Editor, ST Informer Magazine *
* http://www.chatlink.com/~stinformer *
* "Have you played your Atari today?" *

599. Re: For Sale (North America)

Newsgroup: comp.sys.atari.st
Date: 1998-06-10 00:00:00 UTC
From: <>
Message-ID: <357e53eb.0@news.ptw.com>
Source record: 99326

On 8 Jun 98 21:56:32, Terry May wrote:

> CAB 2.5 ..... $25

If this was the the 1st of July I could get that!

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |
---

600. Y2K Compliance

Newsgroup: comp.sys.atari.st
Date: 1998-06-10 00:00:00 UTC
From: Andy Mellor <crazyhoss@hotmail.com>
Message-ID: <357E92E7.576B@hotmail.com>
Source record: 99327

Any info on Year 2000 compliance/non-compliance out there? We're still using a few STs as dumb terminals.

Andy.

601. Re: Atari logo teeshirt

Newsgroup: comp.sys.atari.st
Date: 1998-06-10 00:00:00 UTC
From: Andy Mellor <crazyhoss@hotmail.com>
Message-ID: <357E93B9.74A@hotmail.com>
Source record: 99328

tboy57 wrote:
>
> Anyone know where I can get my hands one?
>
> email---->tbo57@interport.net
>
> This message sent via http://www.talkway.com/. Surf Usenet!
Got mine from Virgin megastore in Leeds, UK.

Andy.

602. Re: *.st files -> disks

Newsgroup: comp.sys.atari.st
Date: 1998-06-10 00:00:00 UTC
From: hotline@mediapegs.com.no_spam
Message-ID: <357e97e9.74897787@news.wanadoo.fr>
Source record: 99329

On 5 Jun 1998 13:52:49 GMT, "Henrik Johannisson"
<vinco@ebox.tninet.se> wrote:

>Hi !
>
>Does anyone know how to get these *.st files to a floppy
>that I can use for my Atari.
>
>Since I have a prefect example of an Atari1040 here and a
>very bad PC (that cant run Pacifist very good) I would
>like to run these *.st files on the Atari. (It was so long time ago I saw
>Cuddly Demos for example).
>

The program I have made is exactly what you need.

The name is st2disk and you can download it at the address :
http://wwwusers.imaginet.fr/~nowak/st2disk.zip

Pascal,

603. Re: Y2K Compliance

Newsgroup: comp.sys.atari.st
Date: 1998-06-10 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <357EA142.48618B99@hol.REMOVE.THIS.fr>
Source record: 99330

Andy Mellor a ï¿½crit:
>
> Any info on Year 2000 compliance/non-compliance out there? We're still
> using a few STs as dumb terminals.
>
> Andy.

The Year 2000 issue on the Atari is software related, so it all depends
on the software you are using, since STs didn't have a real time clock
anyway.

There shouldn't be any problems with terminal software, but if there is,
change the software!

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

604. substation st/e

Newsgroup: comp.sys.atari.st
Date: 1998-06-10 00:00:00 UTC
From: Mathias <mpichotz@reis.e-technik.fh-lausitz.de>
Message-ID: <357EA47C.6C2E@reis.e-technik.fh-lausitz.de>
Source record: 99331

```
where can i find the game for my st.
thanks
```

605. Re: Milan 040 at NAS98

Newsgroup: comp.sys.atari.st
Date: 1998-06-10 00:00:00 UTC
From: rand@cd.chalmers.se
Message-ID: <6lm8ur$4sn$1@nyheter.chalmers.se>
Source record: 99332

In article <6lf9n2$p07$1@cubacola.tninet.se>,
Mille Babic <atari@ebox.tninet.se> wrote:
>Hi all!
>
>All settled, there will be a Milan at The Nordic Atari Show here in

:-)

>BTW: just read some of the articles under "TOS 6.0..." about Smurf.
>I've seen Smurf in action and clearly, some of the modules in it
>is much faster then Photoshop (my opinion).

Which would that be (and compared to Photoshop running on what hardware)?

Anyway, most comparisons with Photoshop fail to take into account that
there are different ways to do _almost_ the same thing. There is a huge
performance difference between point sampling, linear interpolation
and spline interpolation when scaling/rotating/warping an image for
example.

>fVDI (Falcon VDI), a special MyMail version and so on.

As was noted by someone else, that should be the Fenix/Free/Fast VDI.
It has no features that are specific for the Falcon at this time.
The 15/16 bit driver works on graphics cards as well and the shadow
screen concept just needs a fast processor with fast local RAM and
slow screen access, such as my Falcon+AB040.

Anyway, I will indeed be at NAS and will have a release version of
fVDI v0.85 with me (with luck I'll get the time to finish up the
non-solid blits and real text acceleration for the 4 bit driver...).
Unless someone gives me a ride, I won't have a computer myself, though.

I won't be giving any official seminars about fVDI, but if anyone is
interested in talking about it (hopefully, with the intention to help
writing some device drivers), please look me up.

--
Chalmers University | Why are these | e-mail: rand@cd.chalmers.se
of Technology | .signatures | johan@rand.thn.htu.se
| so hard to do | WWW/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (MGIFv5, QLem, BAD MOOD)

606. Re: Y2K Compliance

Newsgroup: comp.sys.atari.st
Date: 1998-06-10 00:00:00 UTC
From: nbriscombe@dera.gov.uk
Message-ID: <6lm9m8$5ke$1@trog.dra.hmg.gb>
Source record: 99333

Nicholas Bales <bales@hol.REMOVE.THIS.fr> wrote:

>Andy Mellor a crit:
>>
>> Any info on Year 2000 compliance/non-compliance out there? We're still
>> using a few STs as dumb terminals.
if your using them as dumb terminals it realy doesnt matter if you
have a battery backed clock just set it back.
>>
>> Andy.

>The Year 2000 issue on the Atari is software related, so it all depends
>on the software you are using, since STs didn't have a real time clock
>anyway.
st's have clocks all right, in the keyboard manager chip. but they are
volitle. but you can get clock cards; plus there is a simple mod you
can make with a 7400 and a rechargable battery to your keyboard (but
some games re-set this timer so its to so robust as a cartiridge/scsi
adapter clock). there were non volatile clocks in the MSTE and falcon.

calls to get time date from any version of tos is fine into 2038 (or
similar)

of course this doesnt mean all software is complient, a year
represtend as two digits can still give problems with > & <
comparisons if the programmer didnt think to check if the date is < 85
first.

>There shouldn't be any problems with terminal software, but if there is,
>change the software!
agreed

>Cheers,
>Nick
>--
> ||| Nicholas Bales, Toulouse, France bales@
>===|||==== The Atari ST Quick FAQ ===================== hol.fr
> / | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
>-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

607. Want to buy: Atari Stacy Laptop

Newsgroup: comp.sys.atari.st
Date: 1998-06-10 00:00:00 UTC
From: jregan@idirect.com
Message-ID: <jregan-1006981146350001@ns.compulink.com>
Source record: 99334

Hi,

I need a Stacy for live performance (midi file playback).

Please e-mail the following details:

Ram?
Hard Disk Space?
Shipping from where?
Condition of unit?
Asking price?

Thanks
James

e-mail jregan@idirect.com
Visit "Webpage Jingles" http://webhome.idirect.com/~jregan

608. Mint Question...

Newsgroup: comp.sys.atari.st
Date: 1998-06-10 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6lmar0$h80$1@news.campus.mci.net>
Source record: 99335

Does anybody know if Mint (KEMD revision 2) is compatible with
the ICD Pro HD Utils software? I've been trying to install it
to my G: partition (194 megs), and I pick the v2 filesystem, and
30 letter long filenames, but when it actually goes to do the Minix
partition it gives this error:

physical lrecno error

and quits with a -1 exit code... Any help would be much appreciated!

____
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

609. Re: Want to buy Falcon or TT

Newsgroup: comp.sys.atari.st
Date: 1998-06-10 00:00:00 UTC
From: mperezjr@bellsouth.net
Message-ID: <3580afd4.8425072@news.msy.bellsouth.net>
Source record: 99336

On 9 Jun 1998 16:31:31 GMT, "Pekka Kaijankoski"
<joshuafirebird@hotmail.com> wrote:

>Does somebody have a Falcon or TT for sale in North America? I desperately
>need one for a reasonable price. A VGA monitor is prefered. Accelerators
>are a plus. Please, somebody...
>
> Joshua Kaijankoski
Joshua;
I have a Falcon for sale. Make offer. I have loads of software and
books and hardware extras. you can contact me at
mperezjr@bellsouth.net for more info.

610. [ANN] New program : ST2DISK

Newsgroup: comp.sys.atari.st
Date: 1998-06-10 00:00:00 UTC
From: hotline@mediapegs.com.no_spam
Message-ID: <357ead7d.80421980@news.wanadoo.fr>
Source record: 99337

HI,

I just finish a new program for atari and it can be downloaded now.
The name of this program is st2disk and the address (temporary) to
download it is http://wwwusers.imaginet.fr/~nowak/st2disk.zip

I have also uploaded this program on the ftp sites :
ftp://ftp.funet.fi/pub/atari
ftp://ftp.lip6.fr/pub/atari
ftp://ftp.cs.tu-berlin.de/pub/atari

This program is made to recreate floppy disks from pacifist image
file. It is compatible with all the atari and clones, work under
multitasking system and it is free.

Bye,
pascal

611. Atari Falcon for Sale

Newsgroup: comp.sys.atari.st
Date: 1998-06-10 00:00:00 UTC
From: mperezjr@bellsouth.net
Message-ID: <3582b13f.8788140@news.msy.bellsouth.net>
Source record: 99338

I have an Atari Falcon for sale with loads of software, books and extra hardware. Make Offer or contact me at mperezjr@bellsouth.net for more info.

612. Re: TT030 and X/Z-control problem ...

Newsgroup: comp.sys.atari.st
Date: 1998-06-10 00:00:00 UTC
From: dipching@ping.be
Message-ID: <357ebfde8b8d56@ping.be>
Source record: 99339

Thank you very much for any help attempt ...
I simply had a back-up problem from my first TT to my second one ...
on an old Syquest 44 cartridge I had a lot of corrupted files ...
Now everything is all right !
Nevertheless Thank you !

Jo
--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

613. Re: New IDE drive seems a bit slow

Newsgroup: comp.sys.atari.st
Date: 1998-06-10 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <357EB2D2.6DDC@ooc.de>
Source record: 99340

Dave Gostl wrote:

> I should be getting my 1.3Gig Toshiba IDE tommorrow. Whats the ideal sector
> size for fastest disk reads with TOS 4.4? I don't care if I waste some space

The sector size doesn't have a relevant influence on the speed.
--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

614. Re: LS-120 floppy drive supported?

Newsgroup: comp.sys.atari.st
Date: 1998-06-10 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <357EB394.A8D@ooc.de>
Source record: 99341

Ken Macdonald wrote:

> As some may be aware there is a floppy drive out that
> read/writes 720KB, 1.44MB, 2.88MB, and 120MB floppy
> disks.
> I notice Milan and/or Phenix is supporting these drives as well.
> Is it possible to retrofit these drives to an ST, TT, Falcon,...?
> Can the Xbios handle it? Would something like HD Driver be needed?

Yes, HDDRIVER is the only driver so far that supports the LS-120. I have
one of these drives connected to my Falcon. You can't connect it to the
ST because there is only an ATAPI version available (as far as I know),
i.e. it has to be connected to the IDE port.
Note that HDDRIVER 7.53 is required for the LS-120. Older versions don't
work.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

615. Re: ST Adventure Games???

Newsgroup: comp.sys.atari.st
Date: 1998-06-10 00:00:00 UTC
From: Colin Polonowski <polonowski@zetnet.co.uk>
Message-ID: <6lmcgi$9cm$1@irk.zetnet.co.uk>
Source record: 99342

>>>If so, how can I or anyone else legitimately obtain ST/Amiga/MSX/CPC etc.
>>>software fo use under emulation.
>>
>>For the ST: 16/32 Systems and Floppyshop both supply games, in fact 16/32
>>has a large catalogue of classic's
>>
>
>That's all very nice and informative, but... Who the Hell are THey?

Two long time Atari supporting companies:

Have a look at the latest Atari magazines such as Atari Computing...

Cheers,

* Colin Polonowski, polonowski@zetnet.co.uk
* Experienced in Java, HTML, BASIC and Modula-2.
* User of Windows 95, DOS, TOS/GEM, MagiC, UNIX.
* Programmer: Croft Soft Software. Editor: Atari Times
* Webmaster: The Zone - http://www.users.zetnet.co.uk/polonowski/

616. Re: Java on falcon?

Newsgroup: comp.sys.atari.st
Date: 1998-06-11 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <357F8CB7.3690DA7D@hol.REMOVE.THIS.fr>
Source record: 99193

```
Ian Norton a ï¿½crit:
>
> Hi all
>
> Does CAB 2.6 or newer do Javascript? in fact does any atari browser that
> works with sting do java?

Nope. And when you see how slow Java is, even on a PII, it's no bad
thing IMO.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

617. Re: REQ: English version of xcontrol.acc

Newsgroup: comp.sys.atari.st
Date: 1998-06-11 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.980611025452.10708A-100000@sparkie.gnofn.org>
Source record: 99194

On Sun, 7 Jun 1998, Charlie Wood wrote:

> I downloaded the file xcontrol.acc and when it loaded
> it was in German. Can some email me the English version?

Is the xcontrol.acc in German, or just the CPX's that come with it?

L8tr G8tr,
Dave

<pre>

```
_____
/ /
|||||||||||||||====]: dbg01@gnofn.org
\____\
```

</pre>
Bass player for Broadcast,
http://www.sstar.com/d
on the web

618. Re: Atari mice

Newsgroup: comp.sys.atari.st
Date: 1998-06-11 00:00:00 UTC
From: Roy Goring <rgoring@REMOVEzetnet.co.uk>
Message-ID: <6lo41u$c5h$1@irk.zetnet.co.uk>
Source record: 99195

Nicholas Bales wrote in message <6lfvn5$5h6$3@news2.isdnet.net>...
>
>Steve Taylor a écrit dans le message
><897216132.14530.0.nnrp-03.c1ed48a3@news.demon.co.uk>...
>>Does anybody know where I can get an Atari ST mouse from? I work for a
>>school and the music department has an ST with Notator I believe which
>needs
>>reviving.
>>

There will be a new mouse adapter on sale soon in the UK that will allow any PC mouse to run from the Atari mouse port :-)

It will also allow the use of Trackballs, touch tablets etc :-)

As long as it is a serial mouse, it will work :-)

I am producing and distributing them in the UK and Europe :-)

Watch this space for more details soon :-)

--
Yours Roy

The Atari WebRing - http://atariwebring.home.ml.org
The Atari WWW Message Board - http://atariboard.home.ml.org

619. Re: Java on falcon?

Newsgroup: comp.sys.atari.st
Date: 1998-06-11 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <357F91DA.60355160@NO.SPAM.emw.ericsson.se>
Source record: 99196

```
Ian Norton wrote:
>
> Hi all
>
> Does CAB 2.6 or newer do Javascript? in fact does any atari browser that
> works with sting do java?

I do belive that Javascript support is planned for Adamas. For CAB I have
no idea. Probably not.

//Magnus kollberg
--
+--------------------------------------------------+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--------------------------------------------------+
```

620. Atari BBS lsiting ....

Newsgroup: comp.sys.atari.st
Date: 1998-06-11 00:00:00 UTC
From: ludo@isbank.is
Message-ID: <6lo7k8rli1@nnrp1.dejanews.com>
Source record: 99197

```
version : 0.20
If you know other BBSes which carrys Atari files and Fidonet echo don't loose
any second E-mail me

Name
Country
Phone Number(s)
Speed (min/max)
Ratios
FTN Nodes and Networks

BBS I know of:
Australia (+61)
Mace
3 9481 8448 300-19200 none Fidonet

Canada (+1)
Grand Central Galaxy
403 986 9843 14.4 Kbps 5/1 ???
Total Eclipse II
604 451 0524 14.4 Kbps ??? ???
1ST STeps
604 522 7205 28.8 Kbps ??? ???

Denmark (+45)
DK-Soft
43 717 075 28.8 Kbps No ???

Finland (+358)
STafia
(0)2 2355892 0.3-33.6 Kbps No No
(0)2 2355943 0.3-14.4 Kbps No No

France (+33)
ACE
(0) 145 887 548 2.4-28.8 Kbps ??? ???
World is Crazy
Please give me the New Number 9.6-19.2 4/1 ???
AzimUt
(0)140 184 879 2.4-33.6 ??? ???
(0)140 899 995 ISDN ??? ???
???
(0)164 294 423 ??? ??? ???
Maryol
(0)389 691 239 ??? ??? ???
```

Germany (+49)
Doa-Lin-Ha'y
528 197 505 2.4-14.4Kbps 2Meg/Day ???
Falcon's Hideout
030 77 392 206 0.3-28.8kbps No No
GoreZone
484 160 69 2.4-19.2 No ???
SOS
402 994 043 0.3-28.8 Kbps No ???
Wild Box
238 116 1398 9.6-19.2 No ???

NetherLands (+31)
Bearboard
102 900 490 ISDN ??? ???
SSAG
365 333 981 28.8 Kbps ??? ???

Norway (+47)
XBase
73 523 018 28.8 Kbps ??? ???

Sweden (+46)
DataLine System
(0)87 782 886 0.3-33.6 Kbps 10/1 or Free FidoNet AtariNet NeST
Kockens
46 250 256 1.2-14.4 Kbps 1/10 ???
MaSter
30 392 083 28.8 Kbps No ???
MidiNet
40 160 655 33.6 Kbps ??? ???
STraight BBS
31-3363973 28.8Kbps No FidoNet FujiNet AtariNet SAKnet NeST

Switzerland
Central Data
(+41)(0)12 514 827 ??? ??? ???

Uk (+44)
Chameleon
1 454 881 095 28.8 Kbps No ???
Fortress
(0) 181 244 9825 ??? ???
Keith's Point
>
<input type=

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

621. Y2K Solution - Help Needed.

Newsgroup: comp.sys.atari.st
Date: 1998-06-11 00:00:00 UTC
From: sgm23@eng.cam.ac.uk
Message-ID: <6lo7dvnop1@pegasus.csx.cam.ac.uk>
Source record: 99198

I am trying to find a solution to the year 2000 problem, intially for users of clock cartridges.
To do this I need a Forget-me-clock cartridge complete with software and a non complied source code for the software, I also need to know what language it is written in. Does anyone know where I can get these from in the U.K.?.
Kevin Dermott was kind enough to take the case of his cartriges and inform me that the chip used is a Dallas DS1215, if your reading this - thanks Kevin.
If a few other people would be kind enough to do the same and e-mail me the results it would be most useful, basically this is just to try and comfirm that the DS1215 is the only chip used.

Cheers, Stephen Moss.

622. Re: Bombs = ???

Newsgroup: comp.sys.atari.st
Date: 1998-06-11 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6lo8r2$1qp$1@roch.zetnet.co.uk>
Source record: 99199

On 9 Jun 98 12:30:57 GM, Dennis Bishop wrote:

>Drop this TT/030???? Where's my shotgun?

Ah, a TT. We belong to the same club :-)

>Now doing a clean up inside?
>that might be, but I also have gotten less of them now that the wind
>storm we've had the last 4 days is gone.

Ah, ha! If your mains cabling is above ground anywhere it is probable that the bombs were caused by mains spikes - either arcing, shorting or, maybe, lightening interference. If you reckon this might be the case you can get supply filter gizmos which will get rid of most of it.

>What bugs me the most right now
>is not being able to D/L that web page designer program!

So I've noticed! If I had a copy myself I would have e-mailed it but I think someone else is doing this anyway.

>I think my next step is setting up my Falcon, BUT, with only one 44meg
>cart left and only a ST157 on it, space is to limited.

Mmm .. great for graphics, though.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4
---

623. Re: Y2K Compliance

Newsgroup: comp.sys.atari.st
Date: 1998-06-11 00:00:00 UTC
From: Philip_Heggie@msn.com
Message-ID: <6loffe$4vi$1@nnrp1.dejanews.com>
Source record: 99200

In article <6lnl2r$651$1@News.Dal.Ca>,
ag352@chebucto.ns.ca (John S. Gray) wrote:
>
> Just to follow up on Galen's comments:
>
> SUPERBOOT.PRG seems to hang on date resetting after 99
>
> JG
>

I have devised a cartoon Character called
Millie the Millenium Bug who is copyright free.
Make ads of Millie stamped on computers
and show the computer meltdown in
a paper spew jam smoking burning down your
business in 2000. Millie maybe merchandiced
freely as soft toys or stickers or on T-shirts etc.
iced triple donuts etc. Stick Millie on all non 2000 compliant
software and hardware or on your web page.
Millie can be found on my web page for download right click the
mouse on Millie the Millenium Bug. Click on Millie to get
various sized Graphics and styles of Millie plus window metafile
formats for download.
http://www.geocities.com/Broadway/Stage/6805/

------== Posted via Deja News, The Leader in Internet Discussion ==------
http://www.dejanews.com/ Now offering spam-free web-based newsreading

624. Re: substation st/e

Newsgroup: comp.sys.atari.st
Date: 1998-06-11 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6loktv$6b1$1@news.campus.mci.net>
Source record: 99201

```
On 11 Jun 1998 00:26:47, Hallvard Tangeraas wrote:
->on Wed 10-06-98 17:21 Mathias (mpichotz@reis.e-technik.fh-lausitz.de) wrote:
->
->>where can i find the game for my st.
->>thanks
->
->Have a look at:
->
-> http://www.uds.se/complete.htm (Unique Development Sweden)
->
->
->Hallvard
->--
->______ ______ _____ ______ _____ ______ _____ ______ _____ ______ ______
->-Atari Launchpad : <http://www.geocities.com/SiliconValley/Bay/8745/>
->-Notator/Creator SL : <http://members.forfree.at/~notator/>
->-Atari FTP site list: <ftp://ftp.sol.no/user/hallvart/atari/info/ftplist.txt>
->.

Hmm...they are still in business? Cool. Wonder if we will see anymore
Atari software from them (like a 256 color Falconized version of that
great pinball game, Obsession?) ;-)

_____________________________________________________________
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

625. Re: Mint Question...

Newsgroup: comp.sys.atari.st
Date: 1998-06-11 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <6lojtf$p0s$1@testinfo.uoguelph.ca>
Source record: 99202

```
: Does anybody know if Mint (KEMD revision 2) is compatible with
: the ICD Pro HD Utils software? I've been trying to install it
: to my G: partition (194 megs), and I pick the v2 filesystem, and
: 30 letter long filenames, but when it actually goes to do the Minix
: partition it gives this error:
:
: physical lrecno error
:
: and quits with a -1 exit code... Any help would be much appreciated!

I never had any success getting my copy of the ICD Pro Utils to work
with Minixfs (specifically, minit). An older version, on a small
partition (<16 megs) did work, but on big partitions (~60 megs) both
versions yakked. I finally gave up and installed CBHD, which works just
fine, and switch back to the ICD driver on the rare occassions I need to
re-partition or otherwise mess with my hard drive.

Still, I would be interested to hear of other peoples' success stories,
since I do prefer the ICD driver.

THeo
```

626. Re: ST-Guide WYSIWYG Editor

Newsgroup: comp.sys.atari.st
Date: 1998-06-11 00:00:00 UTC
From: Stanislav Opichal <opichals@alpha.inf.upol.cz>
Message-ID: <Pine.OSF.3.94.980611154439.7789D-100000@alpha.inf.upol.cz>
Source record: 99203

On 5 Jun 1998, Terence Kelly wrote:

> I've never seen a WYSIWYG editor for ST guide. There is a compiler
> included in the package, and it's fairly easy to make standard text
> files into a .HYP file by adding the simple node commands. Were you
> thinking of writing such a program?

Yes, partially, but it would have such features like positioning lines,
images... online Autoreferencer and many more.

Stan

Stanislav Opichal * JAY Software * Summer Workshop 1996,97
e-mail: Opichals@risc.upol.cz www: http://www.inf.upol.cz/~opichals
address: Za vodojemem 8, Olomouc, 77900, Czech republic
********** JAY Software - JAYSoft@cyberstrider.org **********
www.inf.upol.cz/~krupkaj/jay or www.jaysoft.cyberstrider.org
---

627. Re: *.st files -> disks

Newsgroup: comp.sys.atari.st
Date: 1998-06-11 00:00:00 UTC
From: Stanislav Opichal <opichals@alpha.inf.upol.cz>
Message-ID: <Pine.OSF.3.94.980611154646.7789E-100000@alpha.inf.upol.cz>
Source record: 99204

On 5 Jun 1998, Henrik Johannisson wrote:

> Hi !
>
> Does anyone know how to get these *.st files to a floppy
> that I can use for my Atari.
>
> Since I have a prefect example of an Atari1040 here and a
> very bad PC (that cant run Pacifist very good) I would
> like to run these *.st files on the Atari. (It was so long time ago I saw
> Cuddly Demos for example).
>
> Anyone know anything ?

I had wrote such a program: JAY MSA (MSA archiver, now knows the .ST files
too)

see our page (JAY Software)

Stan

Stanislav Opichal * JAY Software * Summer Workshop 1996,97
e-mail: Opichals@risc.upol.cz www: http://www.inf.upol.cz/~opichals
address: Za vodojemem 8, Olomouc, 77900, Czech republic
********** JAY Software - JAYSoft@cyberstrider.org **********
www.inf.upol.cz/~krupkaj/jay or www.jaysoft.cyberstrider.org
---

628. WTB:Atari STacy Laptop

Newsgroup: comp.sys.atari.st
Date: 1998-06-11 00:00:00 UTC
From: jregan@idirect.com
Message-ID: <jregan-1106981006080001@ns.compulink.com>
Source record: 99205

Hi,

I'm in the Toronto, Ontario Canada area.

RE STacy: Please e-mail the following details:

Ram?
Hard Disk Space?
Shipping from where?
Condition of unit?
Asking price?

Thanks
James

e-mail jregan@idirect.com
Visit "Webpage Jingles" http://webhome.idirect.com/~jregan

629. Re: Atari logo teeshirt

Newsgroup: comp.sys.atari.st
Date: 1998-06-11 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <6loofr$8m1$1@plutonium.compulink.co.uk>
Source record: 99206

On 10 Jun 1998 10:40:40, Mikhol74 wrote:
>>
>>atari computing mag in the uk are advertising them

>Addresses or websites, please.

Atari Computing, Rois Bheinn, Overton Crescent, Johnstone, PA5 8JB,
Scotland, UK.

A T-shirt costs 8.99 GBP plus an extra 1.00 GBP for postage outside the UK.

Web site: http://www.ataricomputing.com

Kind regards
Mike Kerslake

*** The Publishing House ***
Magazine Production - Typesetting Services - Audio Productions
*** publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/ ***
*** Atari Computing Magazine info: admin@ataricomputing.com ***

630. Re: Free News Feeds/NEWSie?

Newsgroup: comp.sys.atari.st
Date: 1998-06-11 00:00:00 UTC
From: szhays@dogbert.ucdavis.edu
Message-ID: <6lotbk$l3$1@mark.ucdavis.edu>
Source record: 99207

Charles Silver (csilver@Puke.On.Spammers.com) wrote:
:
: Does anyone know of any free news feed's on the Net that will allow
: NEWSie to connect to? I think someone posted this info before, but I
: didn't save it. I'm not talking about DejaNews, but a NNTP host that
: will allow users from any IP address to connect/read/write to any NG
: with a newsreader, such as NEWSie. Thanks for any input...

Yeah, there's an excellent search site that trawls Usenet space weekly,
generating a list of servers. You can search it by newsgroup (to find
what free servers carry the newsgroups you are interested in). They are
also rated by speed, longevity, etc. The URL is:

http://www.jammed.com/~newzbot/

The free servers currently listed as carrying c.s.a.st include (there are
about 65 of them):

12.127.115.190 - news://12.127.115.190/comp.sys.atari.st
193.192.148.1 - news://193.192.148.1/comp.sys.atari.st
194.75.29.20 - news://194.75.29.20/comp.sys.atari.st
195.5.212.18 - news://195.5.212.18/comp.sys.atari.st
202.102.3.150 - news://202.102.3.150/comp.sys.atari.st
204.225.98.10 - news://204.225.98.10/comp.sys.atari.st
209.47.92.200 - news://209.47.92.200/comp.sys.atari.st
210.8.59.108 - news://210.8.59.108/comp.sys.atari.st
atcoinns.atco.ca - news://atcoinns.atco.ca/comp.sys.atari.st
border.alcatel.es - news://border.alcatel.es/comp.sys.atari.st
cc.weber.edu - news://cc.weber.edu/comp.sys.atari.st
cnn.ksu.ksu.edu - news://cnn.ksu.ksu.edu/comp.sys.atari.st
crpc2.npac.syr.edu - news://crpc2.npac.syr.edu/comp.sys.atari.st
dragon.stena.com - news://dragon.stena.com/comp.sys.atari.st
durango.ch2m.com - news://durango.ch2m.com/comp.sys.atari.st
dvibm3.gkss.de - news://dvibm3.gkss.de/comp.sys.atari.st
f02n01a.cahwnet.gov - news://f02n01a.cahwnet.gov/comp.sys.atari.st
flis.man.torun.pl - news://flis.man.torun.pl/comp.sys.atari.st
fwia01.gotland.se - news://fwia01.gotland.se/comp.sys.atari.st
hades.univ.uzhgorod.ua -
news://hades.univ.uzhgorod.ua/comp.sys.atari.st
home.au.ac.th - news://home.au.ac.th/comp.sys.atari.st
homenet.lm.com - news://homenet.lm.com/comp.sys.atari.st
host4lx2.stj.com - news://host4lx2.stj.com/comp.sys.atari.st
infosun2.rus.uni-stuttgart.de -
news://infosun2.rus.uni-stuttgart.de/comp.sys.atari.st
jaguarundi.aba.net.au -

news://jaguarundi.aba.net.au/comp.sys.atari.st
java.cs.uni-magdeburg.de -
news://java.cs.uni-magdeburg.de/comp.sys.atari.st
lepsoy.sinectis.com.ar -
news://lepsoy.sinectis.com.ar/comp.sys.atari.st
lisa.rz.hu-berlin.de - news://lisa.rz.hu-berlin.de/comp.sys.atari.st
mail.elscintcorp.co.il -
news://mail.elscintcorp.co.il/comp.sys.atari.st
mail.epo.nl - news://mail.epo.nl/comp.sys.atari.st
mail.riksbyggen.se - news://mail.riksbyggen.se/comp.sys.atari.st
mailbox.gotland.se - news://mailbox.gotland.se/comp.sys.atari.st
malakor.kku.ac.th - news://malakor.kku.ac.th/comp.sys.atari.st
michener.tea.state.tx.us -
news://michener.tea.state.tx.us/comp.sys.atari.st
netsvr.xanet.edu.cn - news://netsvr.xanet.edu.cn/comp.sys.atari.st
newport.thirdwave.net -
news://newport.thirdwave.net/comp.sys.atari.st
news.lsumc.edu - news://news.lsumc.edu/comp.sys.atari.st
news.ntou.edu.tw - news://news.ntou.edu.tw/comp.sys.atari.st
news.pronet.it - news://news.pronet.it/comp.sys.atari.st
news.reliastar.com - news://news.reliastar.com/comp.sys.atari.st
news.univ-angers.fr - news://news.univ-angers.fr/comp.sys.atari.st
news01.uni-trier.de - news://news01.uni-trier.de/comp.sys.atari.st
avalon.jammed.com - news://avalon.jammed.com/comp.sys.atari.st
ns.centralrents.net - news://ns.centralrents.net/comp.sys.atari.st
ns.elscintcorp.co.il - news://ns.elscintcorp.co.il/comp.sys.atari.st
ns.infotech.de - news://ns.infotech.de/comp.sys.atari.st
ns.vaxjo.se - news://ns.vaxjo.se/comp.sys.atari.st
nucnews.nucba.ac.jp - news://nucnews.nucba.ac.jp/comp.sys.atari.st
pier.botik.ru - news://pier.botik.ru/comp.sys.atari.st
piggy.rz.tu-ilmenau.de -
news://piggy.rz.tu-ilmenau.de/comp.sys.atari.st
pineapple.gznet.edu.cn -
news://pineapple.gznet.edu.cn/comp.sys.atari.st
remus.igt.com - news://remus.igt.com/comp.sys.atari.st
ren.usr.com - news://ren.usr.com/comp.sys.atari.st
retina.ar - news://retina.ar/comp.sys.atari.st
romberg.kiz.uni-vechta.de -
news://romberg.kiz.uni-vechta.de/comp.sys.atari.st
taiwan.informatik.uni-rostock.de -
news://taiwan.informatik.uni-rostock.de/comp.sys.atari.st
tigger.scc.uni-weimar.de -
news://tigger.scc.uni-weimar.de/comp.sys.atari.st
tom.pppl.gov - news://tom.pppl.gov/comp.sys.atari.st
trumpet.uni-mannheim.de -
news://trumpet.uni-mannheim.de/comp.sys.atari.st
ultra1aether.noc.fh-aachen.de -
news://ultra1aether.noc.fh-aachen.de/comp.sys.atari.st
vulkan.euv-frankfurt-o.de -
news://vulkan.euv-frankfurt-o.de/comp.sys.atari.st

wfn.emn.fr - news://wfn.emn.fr/comp.sys.atari.st
www.an.cc.mn.us - news://www.an.cc.mn.us/comp.sys.atari.st
www.siast.sk.ca - news://www.siast.sk.ca/comp.sys.atari.st
yellow.alaskapermfund.com -
news://yellow.alaskapermfund.com/comp.sys.atari.st

--
....
: Eric Hays, The Internship & Career Center - http://icc.ucdavis.edu :
: 530-752-2819 - Office hours 8 am to noon & 1 pm to 4 pm Mon -> Fri :
+---+

631. ST Plus Fanzine #29

Newsgroup: comp.sys.atari.st
Date: 1998-06-11 00:00:00 UTC
From: comdungeon@aol.com
Message-ID: <1998061116372800.MAA28567@ladder01.news.aol.com>
Source record: 99208

The June issue of ST Plus Fanzine is now available for purchase from The Computer Dungeon.

Issue #29 (#5 print) features: Software Reviews, Atari Emulation on the PC, DTP Hints & Tips, HTML Tutorial, Web Page Reviews, Diskmag Reviews, User Group News, Atari News, and much, much more!

The June issue of ST+ is available for purchase for just $2.00 which includes shipping, or receive the current issue **FREE** with any purchase you make from The Computer Dungeon.

For more information or to order ST+ #29, contact The Computer Dungeon at: 708-547-7085 10am to 5:30pm CST M-F, or visit our website at: http://www.mcs.net/~isis/dungeon/dungeon.htm

Support those who support us by purchasing a copy of ST Plus Fanzine and PLEASE drop a "Thank You" Email to the staff of ST+ and let them know you appreciate all the EXCELLENT work they're doing.

632. Atari ST-Falcon Shareware Games

Newsgroup: comp.sys.atari.st
Date: 1998-06-11 00:00:00 UTC
From: comdungeon@aol.com
Message-ID: <1998061116474200.MAA25419@ladder03.news.aol.com>
Source record: 99209

THE COMPUTER DUNGEON has many full version Shareware games available
for purchase for your ST/STe and Falcon030.

Titles include:

Falcon: Running, Double Bobble 2000, SkyFall Plus, and Conquest of Elyisum 2

ST/STe: Realms of Reality, Annex, Mole Mayhem, War-Special Edition,
H.E.A.T. Wave, Curse of Azriel, Cybernation 4-Game Pack, and many more.

All titles are **FULL** versions that are ready to run/install and come with
printed instructions.

To find out more information or to order some of these EXCELLENT games,
contact The Computer Dungeon at 708-547-7085 10am to 5:30pm CST M-F
or visit our webpage at: http://www.mcs.net/~isis/dungeon/dungeon.htm

Help support those that support us by purchasing Shareware titles and keep
new software coming.

633. Re: Viewers, revisited...

Newsgroup: comp.sys.atari.st
Date: 1998-06-11 00:00:00 UTC
From: rand@cd.chalmers.se
Message-ID: <6lp2ke$h77$1@nyheter.chalmers.se>
Source record: 99210

In article <897238213.12917.0.rover.c3adfca1@news.demon.nl>,
Louis Holleman <louis@holleman.demon.nl> wrote:
...
>Using my regular viewer it meant endless waiting for the bloody dithering,
>so I tried MGIF again... Wow, it's still a fast one! It *loads* in maybe the
>same time, but the dithering goes pretty fast, plus the output on my screen

JPEG loading uses a straight compile of an old library version, so
programs like St-Guide should be quicker, unless you have a Falcon with
the JPEGD DSP decoder installed.
I expect to move to the latest IJG JPEG library before the next MGIF
release. Then MGIF will also, finally, be able to load progressive JPEGs.

GIFs should load faster than with just about anything else, but on my
AB040 all GIFs I have load too fast to make accurate timing possible
(MGIF has built in timing, but other programs don't, unfortunately),
so it's been a while since I did much testing...

>I've always had trouble with the menu-item "Config/save" however, soon as I
>try that it gives me the fsel, then I select MGIF.OPT, hit return, it comes
>back with the fsel and on the next OK it hangs (both under MagiC and TOS).

Try reading the manual. ;-)

That menu item does not save the current configuration into an MGIF.OPT
file, but rather stores the contents of an MGIF.OPT file into the MGIF
executable itself. The second time the file selector pops up you're
supposed to give it the name of the program file to patch.

You can use this to, for example, make a special MGIF version that always
runs slideshows or one that simply loads its configuration files from
another place.

Naturally, MGIF still shouldn't crash if given a bad file.
I'll look into that.

>thing. However, I managed to "set" the options manually in the OPT file.

Some things can only be set in there and there is currently no way to
automatically create one.

>Nice piece of software, Johan!!!

Thanks. :-)

As always, I'm interested in ideas for new features, bug reports etc.
It's been a while now, but I intend to work on MGIF a bit this summer.

--
Chalmers University | Why are these | e-mail: rand@cd.chalmers.se
of Technology | .signatures | johan@rand.thn.htu.se
| so hard to do | WWW/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (MGIFv5, QLem, BAD MOOD)

634. Selling Atari ST systems and parts.

Newsgroup: comp.sys.atari.st
Date: 1998-06-11 00:00:00 UTC
From: Jay Colen <jandc@ccnet.com>
Message-ID: <358015D4.5049@ccnet.com>
Source record: 99211

Visit my web page below for Atari ST systems and parts.
--
4Jays Classic Video Games and Old Computers

Buy,Sell,Trade:Atari,Colecovision,Intellivision,Odyssey,
Fairchild,Sega Master Systems,Pongs,Handhelds,Commodore.

http://www.ncal.verio.com/~4jays

635. Re: substation st/e

Newsgroup: comp.sys.atari.st
Date: 1998-06-11 00:00:00 UTC
From: stirrell@portland.com
Message-ID: <stirrell-1106981428140001@portland15.portland.com>
Source record: 99212

In article <6loktv$6b1$1@news.campus.mci.net>,
thechyld@pcc-uky.campus.mci.net (DarkChyld [Ronald J. Hall]) wrote:

>
> Hmm...they are still in business? Cool. Wonder if we will see anymore
> Atari software from them (like a 256 color Falconized version of that
> great pinball game, Obsession?) ;-)
>
>

Actually, not very likely. They are now a PC development company.

They do mention their Atari software on their website, though.

-scott tirrell

--
* Scott Tirrell stirrell@portland.com *
* Web Editor, ST Informer Magazine *
* http://www.chatlink.com/~stinformer *
* "Have you played your Atari today?" *

636. CaTTamaran test ? Anybody capable ?

Newsgroup: comp.sys.atari.st
Date: 1998-06-11 00:00:00 UTC
From: dipching@ping.be
Message-ID: <3580338e474462@ping.be>
Source record: 99213

Is there anyone here capable of testing a CaTTamaran card ?
I have bought one at the Atari messe at Neuss two years ago and never was able to make it work ...
At first time I remarked there was a missing IC on the board (removed from the first user ? something incredible !!!)
I succeede to find a replacement CMS component and soldered it on the board, but nothing changed in the card behaviour with my TT ... black screen at boot ...

I would like to know if someone here shoud be able to test/repair this little accelerator board.

Thanks for any email inquiry.

Yours

Jo
--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

637. Re: WANTED: Broken Cartridge with pass-

Newsgroup: comp.sys.atari.st
Date: 1998-06-11 00:00:00 UTC
From: kdermott@REMOVE_THIS.zetnet.co.uk
Message-ID: <6lp8sb$3n3$1@roch.zetnet.co.uk>
Source record: 99214

>
>Why? Are you selling your Ataris?????

never !!

is the pope going to a disco tonight?????

i was unsure if the clocks or software was
lacking,so it seems the software is, there may still be hope
kevin
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

638. Re: avr ttp player

Newsgroup: comp.sys.atari.st
Date: 1998-06-11 00:00:00 UTC
From: kdermott@REMOVE_THIS.zetnet.co.uk
Message-ID: <6lp91n$3n3$2@roch.zetnet.co.uk>
Source record: 99215

On 11 Jun 1998 00:49:37, William Wong wrote:
>In article <6lhe8e$8$1@roch.zetnet.co.uk>, kdermott@REMOVE.zetnet.co.uk (kevin dermott)
wrote:
>>thanks i'll have a look for these.meanwhile i found phplayer
>>on atari computing cd/cover disk, quite good!!!
>>
>
>Hi there,
>
>Glad you liked it.
>You may want to try the latest version on my web page
> http://probehouse.home.ml.org
>
>Rgds
>William

got it last night,just the job!!
thanks

kevin
>.

zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

639. Re: scooter pcb

Newsgroup: comp.sys.atari.st
Date: 1998-06-11 00:00:00 UTC
From: dcroker@fortress.org.uk
Message-ID: <3420_dcroker@fortress.org.uk>
Source record: 99216

Nostrodamus phrophesised this from jimsmith@zetnet.co.uk to All...

Hi James!

j> On 7 Jun 1998 23:24:14 , braeval farm wrote:

>> i am looking for the scooter pcb-layout program.
j>
j> I've been checking Atari Computing Mag which did a write up on this
j> prog in Issue #5 but it doesn't provide a web site address, simply a

At that time there wasn't a URL for this program, however (as I said before)
there is a link from the Ultimate TOS software index, and the demo is
available from many PD libraries in the UK at least.

Speak to 'ya later!

Rgds, Derryck (the author of the AC review)

--

640. Lottery Companion 5 Alpha release

Newsgroup: comp.sys.atari.st
Date: 1998-06-11 00:00:00 UTC
From: Mark Butler <mark@dwell.demon.co.uk>
Message-ID: <AL3JkKAOFDg1Ew9z@dwell.demon.co.uk>
Source record: 99217

Hi All

Just a quick note to say that Lottery Companion 5 as an Alpha test
version is now on my very updated Web site.

I'll be happy to Email anyone LC 4.22 or LC5 Alpha directly - Just ask.
Mark Butler - Atari Shareware Programmer
http://www.dwell.demon.co.uk
Lottery Companion - UK National Lottery Program

641. Re: autosort help

Newsgroup: comp.sys.atari.st
Date: 1998-06-11 00:00:00 UTC
From: ekaljumagi@clhs.lake.k12.ca.us
Message-ID: <6lpgcbfqj1@nnrp1.dejanews.com>
Source record: 99218

In article <6lmsq3$ke8$1@pale-rider.INS.CWRU.Edu>,
bdc2@po.cwru.edu (boris d. cahan) wrote:
>
> HELP! I am going crazy, or my computer is! I have a TT 10+16, and
> occasionally use autosort. All of a sudden, it has stopped working! The

When you say "autosort", do you mean the autosort feature in NeoDesk, or is this a stand alone program?

Galen (Head YACcer, Yolo Atari Club)

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

642. Re: Y2K Compliance

Newsgroup: comp.sys.atari.st
Date: 1998-06-11 00:00:00 UTC
From: ekaljumagi@clhs.lake.k12.ca.us
Message-ID: <6lpgshggv1@nnrp1.dejanews.com>
Source record: 99219

In article <6ln1sb$a9g$1@irk.zetnet.co.uk>,
jfhaslam@zetnet.co.uk (James Fillary Haslam) wrote:
>
> Funnily enough, the ST is Y2K compliant, and has been since day one. Tests
> of lots of programs don't reveal many problems.
>
> The only problem program that I know of is the Time/Date setting program
> for the battery-backed clock in the Forget-Me-Clock cartridge.

There are other problem programs -- with the budgeting program HOMEACCT coming
to mind. Most programs have no problem, however.

Galen (Head YACcer, Yolo Atri Club)

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

643. 030 ADAT interface help?

Newsgroup: comp.sys.atari.st
Date: 1998-06-11 00:00:00 UTC
From: guitarmn@earth.execpc.com
Message-ID: <6lp9ec$rba@newsops.execpc.com>
Source record: 99220

Could anyone with a Soundpool ADAT interface for the Falcon help me out
with any tips, tricks, bugs, etc.? I have one on order through
Wizztronics (good guy, that Steve Cohen), and wanted to avoid some
heartache as I prepare to edit my band's forthcoming CD. Thanks!
--
Cory Bonnett
Prog-metal Technocrat
guitarmn@execpc.com

644. Re: Y2K Compliance

Newsgroup: comp.sys.atari.st
Date: 1998-06-11 00:00:00 UTC
From: szhays@dilbert.ucdavis.edu
Message-ID: <6lpjbf$8ao$1@mark.ucdavis.edu>
Source record: 99221

ekaljumagi@clhs.lake.k12.ca.us wrote:
:
: There are other problem programs -- with the budgeting program HOMEACCT
: coming to mind. Most programs have no problem, however.

Maybe we could compile a list of problem programs and keep it at some web site, so people will know what software they need to update. E.g. if HOMEACCT doesn't work, maybe people would want to migrate to PHEM, or something else.

645. What can I put in my sh204?

Newsgroup: comp.sys.atari.st
Date: 1998-06-11 00:00:00 UTC
From: tom <tommy@niagara.com>
Message-ID: <35805777.5E7E5A11@niagara.com>
Source record: 99222

Can I replace the ST157N drive in my SH204 with a wds-3160 IBM 160 meg scsi drive?

Thanks for any info

Tom

646. Re: large partitions and minxfs

Newsgroup: comp.sys.atari.st
Date: 1998-06-11 00:00:00 UTC
From: cfelling@SuperST.iae.nl
Message-ID: <QKPYCJG@SuperST.iae.nl>
Source record: 99223

Carel Fellinger (cfelling@SuperST.iae.nl) wrote:
: Uwe Seimet (us@ooc.de) wrote:

: : What's your hard disk driver? As far as I know for large partitions and
: : the MinixFS either CBHD, HuSHI or HDDRIVER are required.

I gave it a try with CBHD, and bingo... you where right again.
but now i have a related question: can you get small sectorsizes with large
partitions? (small is 512 or 1024) (with sectorsizes i refer here to the
logical sector size, the physical is always 512 if i am correct)

minixfs works with 1K sectors, and when your logical sector size is say 8K,
it will simple mask of the other 7K. this gives a huge overhead. al least,
this is how i interpreted docs :-].

carel

647. Re: Mint Question...

Newsgroup: comp.sys.atari.st
Date: 1998-06-11 00:00:00 UTC
From: cfelling@SuperST.iae.nl
Message-ID: <7KPYCZI@SuperST.iae.nl>
Source record: 99224

DarkChyld [Ronald J. Hall] (thechyld@pcc-uky.campus.mci.net) wrote:
: Does anybody know if Mint (KEMD revision 2) is compatible with
: the ICD Pro HD Utils software? I've been trying to install it

as was pointed out to me by some others in a recent thread in this very same group (see: large partitions and minxfs) and can be confirmed now by me too: ICD Pro (v6.5.5) and minixfs only works for small partitions (<64M)!
so try a different driver (CBHD, HuSHI or HDDRIVER).

carel

648. Missing file

Newsgroup: comp.sys.atari.st
Date: 1998-06-11 00:00:00 UTC
From: <>
Message-ID: <35803cdd.0@news.ptw.com>
Source record: 99225

I was sent the Demo of Penguin Homepage, it works on my TT/030, but when I set it up on my Falcon030 (true color ST Med.Rez) I get a message 'can't find rsc file'

??

Also, it says where to get the 2.5pro verson from, but NO PRICE!

Does it cost THAT much???

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |
---

649. Re: 030 ADAT interface help?

Newsgroup: comp.sys.atari.st
Date: 1998-06-11 00:00:00 UTC
From: Richard Rives <76031.1247@CompuServe.COM>
Message-ID: <O1ZV9Val9GA.328@nih2naac.prod2.compuserve.com>
Source record: 99226

When they were first made there was a couple of problems with noise but
since you will be getting a new one there should be no problem.

If you do, there is a pot inside.... and fiddle with it.

To record 8 channels at once use either Steinberg's ADAT recorder which
acts like a simple dump utility or use SoundPools Audio Tracker.

With CAF 2.06 you may have to recheck the sample rates every now & then.

Regards,

Rich
guitarmn@earth.execpc.com (Cory Bonnett) writes:
>
> Could anyone with a Soundpool ADAT interface for the Falcon help me out
> with any tips, tricks, bugs, etc.? I have one on order through
> Wizztronics (good guy, that Steve Cohen), and wanted to avoid some
> heartache as I prepare to edit my band's forthcoming CD. Thanks!
> --
> Cory Bonnett
> Prog-metal Technocrat
> guitarmn@execpc.com

650. I need Cubase for Atari 1040ST: trade or purchase

Newsgroup: comp.sys.atari.st
Date: 1998-06-11 00:00:00 UTC
From: Steve Klosterman <s-aklost@ohio.net>
Message-ID: <3580B02A.4D5F@ohio.net>
Source record: 99227

Willing to trade some cds, or something from my collection of Skinny Puppy/other bands video library, or purchase.
Video trade best.
Please email me if interested.

Thanks
Steve Klosterman

651. Re: STiK &STinG Serial

Newsgroup: comp.sys.atari.st
Date: 1998-06-11 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EuEG9p.9wJ@suse.modem.stud.uni-hannover.de>
Source record: 99228

In article <357F0A5E.FFDAD1C@netzone.com>,
phxken <phxken@netzone.com> writes:

> I've tried both STiK and STinG and both have a problem with the
> modem 1 port on my ST1040 TOS1.0. The HTMODEM stuff seems to load
> and so does STinG but after all is said and done, a message appears
> that says that the serial port is not loaded.

You haven't edited STING.INF ! Read the docs !

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
---

652. Atari St stuff Cheap

Newsgroup: comp.sys.atari.st
Date: 1998-06-11 00:00:00 UTC
From: Jay Colen <jandc@ccnet.com>
Message-ID: <3580C96D.7BCF@ccnet.com>
Source record: 99229

Check my web page below and make offers on the St stuff.

--
4Jays Classic Video Games and Old Computers

Buy,Sell,Trade:Atari,Colecovision,Intellivision,Odyssey,
Fairchild,Sega Master Systems,Pongs,Handhelds,Commodore.

http://www.ncal.verio.com/~4jays

653. Re: Y2K Solution - Help Needed.

Newsgroup: comp.sys.atari.st
Date: 1998-06-11 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <3581c206197a360@whalley.demon.co.uk>
Source record: 99230

on Thu 11-06-98 09:18 Stephen Moss wrote:

>I am trying to find a solution to the year 2000 problem, intially for
>users of clock cartridges.

<snip>

Actually, James Fillary Haslam has just mailed me a copy of a small freeware Auto folder program by Simon Coward which solves most of the problems: it just adds 20 years to the date after the clock cartridge's Auto program has set the date. So you just set the cartridge to 1980 for the year 2000. I'll try to upload it to a couple of FTP sites over the weekend.

HTH
John

PS: Any chance you could turn on your word wrap in your email editor?

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

654. Re: LS-120 floppy drive supported?

Newsgroup: comp.sys.atari.st
Date: 1998-06-11 00:00:00 UTC
From: Chris Gray <grayc@se.bel.alcatel.be>
Message-ID: <pk9k96okudc.fsf@se.bel.alcatel.be>
Source record: 99231

Uwe Seimet <us@ooc.de> writes:

: Ken Macdonald wrote:
:
: > As some may be aware there is a floppy drive out that
: > read/writes 720KB, 1.44MB, 2.88MB, and 120MB floppy
: > disks.
: > I notice Milan and/or Phenix is supporting these drives as well.
: > Is it possible to retrofit these drives to an ST, TT, Falcon,...?
: > Can the Xbios handle it? Would something like HD Driver be needed?
:
: Yes, HDDRIVER is the only driver so far that supports the LS-120. I have
: one of these drives connected to my Falcon.

As the only IDE drive, or as slave to a fixed drive?

--

Chris Gray

655. Re: Java on falcon?

Newsgroup: comp.sys.atari.st
Date: 1998-06-11 00:00:00 UTC
From: Chris Gray <grayc@se.bel.alcatel.be>
Message-ID: <pk9ium8ktul.fsf@se.bel.alcatel.be>
Source record: 99232

inorton_badrul@hotmail.com (Ian Norton) writes:

> Does CAB 2.6 or newer do Javascript? in fact does any atari browser that
> works with sting do java?

Javascript!=java

As far as Java is concerned, the kaffe Java Virtual Machine works on
my Falcon under NetBSD. It should be possible to port it to TOS/MiNT/
whatever, but it would be a lot of work (especially the graphical bit).
I also suspect it would be rather slow (it's slow under NetBSD, anyway).

Great project though for someone who has the time. :)

--

Chris Gray

656. is there an atari shop in edinburgh?

Newsgroup: comp.sys.atari.st
Date: 1998-06-11 00:00:00 UTC
From: citizen smith <mbdk98@dial.pipex.com>
Message-ID: <35805F9A.F2E49709@dial.pipex.com>
Source record: 99233

```
i'm going to ediinburgh soon for college interveiws and i'm thinking of geting
a dma/scsi adapter and a vga/st monitor adapter for my ste

is there anywhere that sells this sort of atari stuff in edinburgh?
glasgow isn't to far either.

i'll certainly be checking the pawn shops for st and music hardware....
--
-----------------------------------------------

to reply via email,
upset big brother by removing "doublethink."
from doublethink.citizen_smith@hotmail.com
-----------------------------------------------

i sold you and you sold me....

-----------------------------------------------
```

657. internal ide on ste?

Newsgroup: comp.sys.atari.st
Date: 1998-06-11 00:00:00 UTC
From: citizen smith <mbdk98@dial.pipex.com>
Message-ID: <358062C8.E5912A35@dial.pipex.com>
Source record: 99234

i'm sure i've heard of a kit/card to do this, but ive not been able to find it
on the web.
i'm going to get a hard drive of some sort, if this thing actualy exists is it
available in the uk and is it cheaper than a scsi interface? also does any
formating software recognise it? and does it preclude use of a dma/scsi
adapter as well?
does it suport drives 0 and 1 or just 0?
if it does, can you dangle a second drive outside the box?

i have a 4mb ste (ex520) with tos 1.62 and an extra floppy
--
---

to reply via email,
upset big brother by removing "doublethink."
from doublethink.citizen_smith@hotmail.com
---

i sold you and you sold me....

---

658. rack mount on the cheap?

Newsgroup: comp.sys.atari.st
Date: 1998-06-11 00:00:00 UTC
From: citizen smith <mbdk98@dial.pipex.com>
Message-ID: <3580658B.7F1C7037@dial.pipex.com>
Source record: 99235

does anyone have experience of rack mounting their ste with industry standard parts (ie available from maplin)?

i'd like to rack up mine with the rest of the studio equipment and make it a bit more easily transportable idealy monitor an all, as i'll be playing some outdoor gigs this summer and i'll be lugging my own kit(that monitor is going to be a pig)

ive seen kits but they weigh in at about ï¿½180 and i want to spend my cash on more interesting things like a hard drive and synths.

--
---

to reply via email,
upset big brother by removing "doublethink."
from doublethink.citizen_smith@hotmail.com
---

i sold you and you sold me....

---

659. Re: Setting up LaTeX

Newsgroup: comp.sys.atari.st
Date: 1998-06-11 00:00:00 UTC
From: kma54@csc.canterbury.ac.nz
Message-ID: <BCa3FyuN1T1d@cantva.canterbury.ac.nz>
Source record: 99285

Thanks guys, I'll set it up this weekend. :-)

660. Re: Atari mice

Newsgroup: comp.sys.atari.st
Date: 1998-06-11 00:00:00 UTC
From: Cooks <number.nine@virgin.net>
Message-ID: <357F16DC.6AD@virgin.net>
Source record: 99286

Maplin's sell Atari/A***a mice. Maybe pop along or check out their
catalogue

Steve Taylor wrote:
>
> Does anybody know where I can get an Atari ST mouse from? I work for a
> school and the music department has an ST with Notator I believe which needs
> reviving.
>
> Many thanks for your help.
>
> ____
> Steve - staylor@villier.demon.co.uk, staylor@waseley.demon.co.uk

661. Re: Designing web pages

Newsgroup: comp.sys.atari.st
Date: 1998-06-11 00:00:00 UTC
From: dwmoar <dwmoar@spiritone.com>
Message-ID: <357F251B.154BF2BE@spiritone.com>
Source record: 99287

Dennis,

You might try a program called Web Page Creator. It is on the web. I use this alot and it seems to work fine using CAB 2.5 It is really not that all hard to write the code in a word processor either. That is if you know the code at all. There are several good tutorials on the web about HTML. If you need help doing something feel free to drop me email and I will help you out if I can.

David

starlord@ ptw.com (Dennis Bishop) wrote:
>
> On 6 Jun 1998 23:31:02 , David Moore wrote:
> >
> >There are a few supported features that are disabled and there are some
> >hidden features that you won't be able to find. Outside of this try
> >checking out the HPP Home page at the following
> >
> >http://www.hh.schule.de/hhs/mjapp/hpp.htm
> >
> >if you can't seam to get to this page I can always attach a file to e-mail
> >for you.
> >
> >dwmoar@spiritone.com
> >
> >check out the Portland Atari Clubs WebPage at http://portland-atari-club.cc
> >
> I'll see if I can grab it. I've been trying to set up a page with a
> online web page designer and so far I've not been able to get it done,
> CAB keeps bombing on me. RRRRRRRRRRAAAAAAAAAAAAAA!!!!!!!!
>
> I've gotten so many bombs the last few days, the Kern Co. Bomb disposal
> is staying here!
>
> ---
> Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
> 470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
> Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
> starlord@ptw.com | | Astronomy/IAR-LIST |
> ---

662. Re: Atari mice

Newsgroup: comp.sys.atari.st
Date: 1998-06-11 00:00:00 UTC
From: wongck@letterbox.com
Message-ID: <6ln964$mdm@usenet.pa.dec.com>
Source record: 99288

In article <357aeef0ad82d1@post1.com>, hall@post1.com (Hallvard Tangeraas) wrote:
>on Sun 07-06-98 11:42 Steve Taylor (staylor@villier.demon.co.uk) wrote:
>
>>Does anybody know where I can get an Atari ST mouse from? I work for a
>>school and the music department has an ST with Notator I believe which needs
>>reviving.

Or try using a serial mouse driver.
My falc mouse died & now I am using a PC serial mouse.
Works well.

Rgds
William

663. Re: avr ttp player

Newsgroup: comp.sys.atari.st
Date: 1998-06-11 00:00:00 UTC
From: wongck@letterbox.com
Message-ID: <6ln9fv$mdm@usenet.pa.dec.com>
Source record: 99289

In article <6lhe8e$8$1@roch.zetnet.co.uk>, kdermott@REMOVE.zetnet.co.uk (kevin dermott) wrote:
>thanks i'll have a look for these.meanwhile i found phplayer
>on atari computing cd/cover disk, quite good!!!
>

Hi there,

Glad you liked it.
You may want to try the latest version on my web page
http://probehouse.home.ml.org

Rgds
William

664. Re: FalconSpeed 286 board (USA)

Newsgroup: comp.sys.atari.st
Date: 1998-06-11 00:00:00 UTC
From: phantomm@eastky.net
Message-ID: <6lndt9$g0q$1@ns1.sols.net>
Source record: 99290

>
>It was 6.22! As my german kind of sucks, here is it in original german :)
>
>
> Erweiterungen seit FALCON SPEED V6.21
> ------------------------------------
>
>1 Die Ansteuerung von externen SCSI Laufwerken wurde optimiert.
> Fehlerhafte Schreiboperationen bei einigen Laufwerken, sollten
> nun nicht mehr auftreten.
>
>
> Erweiterungen seit FALCON SPEED V6.22
> ------------------------------------
>
>1 Auch grosse IDE Festplatten mit 63 Sektoren pro Spur k�nnen nun
> ganz normal betrieben werden. Bisher kab es Probleme beim Booten
> von DOS.
>
>Btw: I tried to run the PC version of Monkey Island just for fun, and guess
>what - it worked!
>In 256 colors too! Allmost playable :)
>
>/Peter

Hey,

Can you tell us if this upgrade is freeware, or shareware and where
can one get this version at?

I would like to get updated to the latest version.

Alot of games do work fairly well with FalconSpeed.
I wonder if one could get a CD-Rom drive working with it?
phantomm

665. Re: Y2K Compliance

Newsgroup: comp.sys.atari.st
Date: 1998-06-11 00:00:00 UTC
From: ag352@chebucto.ns.ca
Message-ID: <6lnl2r$651$1@News.Dal.Ca>
Source record: 99291

Just to follow up on Galen's comments:

SUPERBOOT.PRG seems to hang on date resetting after 99

JG

666. Scaling software

Newsgroup: comp.sys.atari.st
Date: 1998-06-11 00:00:00 UTC
From: <>
Message-ID: <357f29e0.0@news.ptw.com>
Source record: 99292

Hay! I went and got that Jpg scaling software! and it WORKS! found
that for what I want to use it for the 1/2 setting is better for me.

Thanks! Now I only wish ... Na can't happen! CAB 1.5 working ...
Only a Dream!

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |
---

667. Ph Player 4.5 - plays MIDI 25% faster than v4.4

Newsgroup: comp.sys.atari.st
Date: 1998-06-12 00:00:00 UTC
From: wongck@letterbox.com
Message-ID: <6lqngh$q67@usenet.pa.dec.com>
Source record: 99143

Hi fellow Atarian....

PH Player v4.5 is ready for downloading at

http://probehouse.home.ml.org
http://www.geocities.com/SiliconValley/6880/phsw.html

New in this version:
* Plays MIDI files 25% faster than v4.4 (released last month)
* Bug fix for AIF sample.

What is PH PLAYER?
A DMA sample player for STE/TT/Falcon.
Plays MIDI, MS WAV, IMA WAV, AVR, AIFF, AU, SND, VOC & IFF samples.
Common playback speed supported.
and it's still FREE !!!!!!!!!!!!!!

Look out for more features in next release!

Rgds
William

Windows 95 (n) - 32-bit extensions and a graphical
shell for a 16-bit patch to an 8-bit operating system
originally coded for a 4-bit microprocessor, written
by a 2-bit company that can't stand 1 bit of competition

,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,
William Wong -ST user (last?) in SINGAPORE||| 520ST/4Mb/44MB/Mag!X
Email: wongck@letterbox.com ||| F030/4Mb/1.3GB/MTOS
http://probehouse.home.ml.org / | \486DX100/40M/1GB/W95

668. Re: Atari RAM ??????

Newsgroup: comp.sys.atari.st
Date: 1998-06-12 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <3580E1C8.F290685C@hol.REMOVE.THIS.fr>
Source record: 99144

KS a ï¿½crit:
>
> Can someone tell me how I can upgrate my ATARI to 4mb???
> I need the connections to use pc ram?
> Thanks , send it to 101335.1102@compuserve.com
> my name is Kurt
> Byyyyyyy!!!!!!!

Check out the Quick FAQ.

The answer depends on the type of machine. You forgot to mention if you
have an ST, STE, TT or Falcon.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

669. I'm still looking for TT or Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-06-12 00:00:00 UTC
From: Joshua Kaijankoski <Joshua_k@geocities.com>
Message-ID: <01bd95db$cb8f8940$23b79cc3@pekka>
Source record: 99145

Anyone want to sell their Falcon or TT? I'm moving to Canada on the 23rd so I thought I'd buy one there. A vga monitor is preferred and hardware upgrades are a plus. Send e-mail to joshua_k@geocities.com

670. Re: What can I put in my sh204?

Newsgroup: comp.sys.atari.st
Date: 1998-06-12 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6lqpcg$b3g$1@roch.zetnet.co.uk>
Source record: 99146

On 11 Jun 1998 18:17:28, tom wrote:

>Can I replace the ST157N drive in my SH204 with a wds-3160 IBM 160
>meg scsi drive?

Hmm .. do you have the 3160 already or have you not yet bought it?
I'll tell you why ...

I had months of dreadful experiences with one of these and it
eventually ended up in bits on my desk after I got more and more
frustrated!

Looking back on it I believe the device was U/S when I first bought it
second hand, as a 'pull' from a PS2. Most likely it was not able to
read its microprogram from the disc so I was trying to run a HD which
only knew 3 or 4 basic commands.

The important thing is that any device you attach to the host adapter
in the SH204 must be able to have Parity disabled. From what I
remember the 3160 had no jumper for this but it was claimed to be
possible to do it by software. If you used a better host adapter there
is no reason why the device should not work as it is although I would
not touch one with a bargepole after my bad experiences!!

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4
---

671. Seagate ST 31200N SCSI Disk on TT

Newsgroup: comp.sys.atari.st
Date: 1998-06-12 00:00:00 UTC
From: emond@ciril.fr
Message-ID: <6lqppb$6ap$1@arcturus.ciril.fr>
Source record: 99147

Does Seagate ST 31200N SCSI (?) work as internal or external disk on TT ?
If yes:

- What version of HDX (or other utility) do I need to partition it ?

- What driver should I use ?

- The disk has 3 sets of straps:
first set is composed of 3 straps named 0 1 2 (is it for SCSI address ?)

second set has 7 straps without names with third strap set.

third set is composed of 8 straps named SS DS ME WP PE TE TP TP
with PE and first TP set.

What are the rigth settings for these 3 sets of straps ?

Thank's for your reply.

A. Emond e-mail emond@inrs.fr

672. Nurmix@(my address)

Newsgroup: comp.sys.atari.st
Date: 1998-06-12 00:00:00 UTC
From: "Modem 2 speed"
Message-ID: <6lqmdo$qle@edrn.newsguy.com>
Source record: 99148

Any thoughts on why my Falcon has trouble dialing when I set the
serial port speed to 57600 BPS? It works fine at anythin slower,
like 38400 BPS. But has a difficult time dialing when it's at 57600.
I've trid HSMODEM and FAST-SERIAL, both with the same results.
This happens with STiNG's dialer, and (any) term program I try.
I don't remember always having this problem, and even now, I
can get it to connect at 57600 maybe 1 out of 10 tries. I'm using
a Supra 28.8 modem. Do you think it's some setting in the modem,
or is my Falcon's serial port just flakey?

Spam free Usenet news http://extra.newsguy.com

673. Re: Y2K Solution - Help Needed.

Newsgroup: comp.sys.atari.st
Date: 1998-06-12 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <3580EADD.EC65620E@hol.REMOVE.THIS.fr>
Source record: 99149

Guy Harrison a ï¿½crit:
>
> On 11 Jun 1998 09:18:55 GMT, sgm23@eng.cam.ac.uk (Stephen Moss) wrote:
>
>
> >If a few other people
> >would be kind enough to do the same and e-mail me the results
> >it would be most useful, basically this is just to try and
> >comfirm that the DS1215 is the only chip used.
>
> The DS1215 is in mine also. If you've got a datasheet on it I'd be
> interested.
>

There is a zipfile around that describes how to connect a DS1216 chip to the ST, and includes software (and source I think) to address that chip. Maybe it's directly compatible with the ForgetMeClock. If not, you may still be able to have a look at the software to see how it works.
http://www.megacom.net/~q-funk/download.htm

Check out also www.dalsemi.com for datasheets on the chips.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

674. TT/CrazyDots +++ for sale

Newsgroup: comp.sys.atari.st
Date: 1998-06-12 00:00:00 UTC
From: pettert@notam.uio.no
Message-ID: <6lqt27$p1n$1@ratatosk.uio.no>
Source record: 99150

I'm considering selling my TT with the following specs:

- Eickmann Bigtower
- Crazy Dots 15 bits graphics card (up to 32000 colors)
- 4MB ST-RAM, 68MB TT-RAM
- 425 MB HD
- 6.7X Toshiba cd-rom
- 88MB Syquest removeable
- SLM 605 laser printer w/ extra drum
- Plenty of software, manuals, bits & pieces

Excellent condition.
This is probably most interesting for scandinavian people as I live in Norway, but I will also consider offers from other europeans.
I'll be at NAS/Gothenborg on saturday 14. if anyone wants further info.

- Petter -

675. Seagate ST 31200N SCSI Disk on TT

Newsgroup: comp.sys.atari.st
Date: 1998-06-12 00:00:00 UTC
From: emond@ciril.fr
Message-ID: <6lqv0oldf1@arcturus.ciril.fr>
Source record: 99151

E-mail: emond@inrs.fr

Does Seagate ST 31200N SCSI (?) work as internal or external disk on TT ?
If yes:

- What version of HDX (or other utility) do I need to partition it ?

- What version of AHDI (or other driver) should I use ?

- The disk has 3 sets of jumpers:
first set is composed of 3 jumpers named 0 1 2 (is it for SCSI address ?)

second set has 7 jumpers without names with third jumper set.

third set is composed of 8 jumpers named SS DS ME WP PE TE TP TP
with PE and first TP set.

What are the rigth settings for these 3 sets of jumpers ?

Thank's for your reply.

A. Emond

676. Re: Seagate ST 31200N SCSI Disk on TT

Newsgroup: comp.sys.atari.st
Date: 1998-06-12 00:00:00 UTC
From: epkrgdh@epk.ericsson.se
Message-ID: <6lqven$2kb@newstoo.ericsson.se>
Source record: 99152

> Does Seagate ST 31200N SCSI (?) work as internal or external disk on TT ?
It should!
I have had one in my falcon for years without problems.
Look info about the drive here:

http://www.seagate.com/cgi-bin/view.cgi?/scsi/st31200n.txt

Best regards Ronny

http://www.lookup.com/Homepages/58297/home.html

677. Re: Y2K Compliance

Newsgroup: comp.sys.atari.st
Date: 1998-06-12 00:00:00 UTC
From: Andreas Schwab <schwab@issan.informatik.uni-dortmund.de>
Message-ID: <vyz90n2sxpy.fsf@issan.informatik.uni-dortmund.de>
Source record: 99153

ekaljumagi@clhs.lake.k12.ca.us writes:

|> In article <357E92E7.576B@hotmail.com>,
|> crazyhoss@hotmail.com wrote:
|> >
|> > Any info on Year 2000 compliance/non-compliance out there? We're still
|> > using a few STs as dumb terminals.
|> >
|> > Andy.
|> >
|>
|> The ST clock is O.K. to 2028.

The limit is actually 2107 (1980+127).

--
Andreas Schwab "And now for something
schwab@issan.informatik.uni-dortmund.de completely different"
schwab@gnu.org

678. MagiC Tips

Newsgroup: comp.sys.atari.st
Date: 1998-06-12 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_3580ef34_roughley@news.dsoe.com>
Source record: 99154

I've finally purchased MagiC 5.11, which should be in my hands in about a week. In the meantime I'd like to get ready for an 'install' on a TT: What utilities and add-ons specific to MagiC are recommended, what do they do, and where can they be found? How about configuration tips for a first-time MagiC user?

Any information that will get me up and running with the 'right setup' would be appreciated, especially things not covered in the manual. I want to 'plug-and-play' knowing I've done a little homework.

Thanks in advance -- I'll absorb any responses.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

679. Backup tools such TURTLE, VAULT

Newsgroup: comp.sys.atari.st
Date: 1998-06-12 00:00:00 UTC
From: "david.guillen" <david.guillen@skwbio.com>
Message-ID: <01bd95f5$96f337d0$9dc969c1@mtf7inn201>
Source record: 99155

Hi in there,

A couple of week ago, I've dropped a mail regarding 'backup tool' for an Atari 1040 STE / SCSI HD. I was searching for a tool to copy the whole hard disk, or some parts to another media (tape, second harddisk, floppies ...). I have received an answer : turtle.prg and vault.prg, but I could not get these procs on the net, does somebody knows where to get it ??.

Thanks,

david.guillen@skwbio.com

If you email me directly, please include your email address in the mail (my client is not able to reply, or to show me the address).

680. Re: TT/CrazyDots +++ for sale

Newsgroup: comp.sys.atari.st
Date: 1998-06-12 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_3581046c_roughley@news.dsoe.com>
Source record: 99156

Petter Toneff wrote:

> I'm considering selling my TT with the following specs:
>
> - Eickmann Bigtower
> - Crazy Dots 15 bits graphics card (up to 32000 colors)
> - 4MB ST-RAM, 68MB TT-RAM
> - 425 MB HD
> - 6.7X Toshiba cd-rom
> - 88MB Syquest removeable
> - SLM 605 laser printer w/ extra drum
> - Plenty of software, manuals, bits & pieces
>
> Excellent condition.
> This is probably most interesting for scandinavian people as I live in
> Norway, but I will also consider offers from other europeans.
> I'll be at NAS/Gothenborg on saturday 14. if anyone wants further
> info.

Ahh, what a nice system, Petter. Is there any chance that seeing the Milan at NAS will sway you from changing platforms (if that's your intention)? I ask this because you're the only other Cranach Studio user I know ;-).

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

681. TAF Meeting June 17th - Anodyne/ExtenDOS Gold demo

Newsgroup: comp.sys.atari.st
Date: 1998-06-12 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <35811fd7.0@diana.idirect.com>
Source record: 99157

Agenda for the Wednesday, June 17, 1998, Toronto Atari Federation meeting:

Before TAF is off for our summer hiatus, we want it to go off with a BANG! And what better way than with a club exclusive!

Wednesday, June 17th, is when we host Roger Burrows of Anodyne Software, the man responsible for developing the first practical driver for utilizing CD-ROM drives for Atari Computers, ExtenDOS. And at this meeting, Roger will be unveiling two of his new products:

ExtenDOS Gold, the logical upgrade to ExtenDOS and ExtenDOS Pro which supports more drives than before as well as adds some new features, and CD-Writer, a practical and low-cost application for burning your own audio CD's using a CD-ROM read/write drive. Roger will also be offering upgrades for existing ExtenDOS users at the meeting.

As anyone can tell you, having a CD-ROM unit attached to your Atari adds an added dimension of having lots of media, text, and software archives with miminal storage space required. If you haven't yet hooked up a CD-ROM unit to your computer, or have ever been curious on what a CD-ROM can do for you, come to this meeting.

TORONTO ATARI FEDERATION User Group meetings are held on the Third Wednesday of the Month in the Rose Room of the North York Memorial Community Hall on the Lower (or Concourse) Level of the North York City Centre Library at 5110 Yonge St. (next to Mel Lastman Square) Parking garage inside the complex, enter off Parkhome Ave. next to Novotel Hotel. Those using public transit can take the TTC Yonge line to North York City Centre Station. Meetings start at 7:30 PM. $2.00 admission for non-members. Membership is $35 CDN a year, and includes a subscription to the club newsletter PHOENIX and full use of the TAF Online BBS. Membership in TAF IS Atari support!

TAF ONLINE EMC & BBS - (416) 42-18-999
TAF home page - http://www.interlog.com/~schrist/taf/
TAF PHOENIX page - http://www.outer-net.com/~redfrog/

phoenix.htm
Dan Dreibelbis, (416) 766-4743 or dreibel@idirect.com

Don't forget the TAF Flea Market on July 11, 1 - 5 pm.

//////////////////////Daniel L. Dreibelbis//////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ///////////////////

682. TAF MonSTEr Flea Market July 11th

Newsgroup: comp.sys.atari.st
Date: 1998-06-12 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <3581205c.0@diana.idirect.com>
Source record: 99158

SATURDAY, JULY 11TH, 1998 is the date for the Toronto Atari Federation FLEA MARKET! The doors open to the public at 1:00 PM and will remain open until 5:00 PM.

This may be your 'last chance' to come to a bazaar of Atari related pre-owned hardware and software where you may find that peripheral, application or utility for your ST/Mega/TT/Falcon 16/32-bit computer system or your XL/XE 8-bit classic computer system.

Not only is this an opportunity to buy or sell hardware and software for TAF members and other Atarians, this will also be an event whereby you can learn what you can still do with an Atari, including the Internet, Desktop Publishing, Scanning OCR, MIDI, and much, much, more! There is a confirmed Internet Demo (using the suite of available Internet prgs. running under STiNG), Howard Carson of MGI mentioned that he would be showing Calamus SL-98, and Martin Nueland will do a MIDI demo.

If you have original software or hardware that you no longer have any use for, get yourself a half-table and try to sell it! Or find that treasure that you have always wanted. Great deals should be in abundance.

We are anticipating a good turnout and hoping to have some dealers at this event and thus TAF has booked a larger hall to accomadate everyone. To help defray some of TAF's costs of the event, the following will apply:

Half-Table's will be $5.00 or the Full-Table for $10.00 each. Half-Table's are FREE to TAF MEMBERS. Admision is $2.00 per non-member family but if you are selling and have taken a half-table or more, admission is included. Admission for TAF members is, of course, Free.

The Flea Market will run from 1:00 PM to 5:00 PM, with setup commencing for sellors after 12:00 PM, noon, and teardown after 5:00 PM. This should allow enough time for as many people inside and outside Toronto to attend the event.

As usual, piracy cannot and will not be condoned. You must be selling original pre-owned software only. If anyone is caught selling pirated software or stolen hardware, they will be dealt with severely!!

The TORONTO ATARI FEDERATION Flea Market will be held in the "Gold Room" of the North York Memorial Community Hall on the Lower or Concourse Level of the North York City Centre Library Building at 5110 Yonge Street (next to Mel Lastman Square) at Parkhome Ave. Parkhome is 5 stoplights North of Hwy 401 running East off of Yonge.

Parking garage inside the complex - enter next to the Novotel Hotel on Parkhome Ave. Those comming by public transport can take the TTC's Yonge Subway, North to the North York City Centre Station, then walk through the tunnel into the concourse, down to the food court, turn left and find the Memorial Hall on your right.

Saturday, July 11, 1998, 1pm - 5pm for the TAF "Flea Market. To contact TAF on booking a table or tables:

TAF Voice Telephone Answering Device - (416) 425-5357
Dan Dreibelbis, VP, 416-766-4743 or dreibel@idirect.com
Dave Lee, Treasurer - Sysop TAF ONLINE EMC & BBS (28.8 8-N-1) - 416-421-8999 or dave.lee@taf.ftn.org or
via NetMail at AtariNet 51:5/0 or FidoNet 1:2424/823
TAF home page - http://www.interlog.com/~schrist/taf/
TAF PHOENIX page - http://www.outer-net.com/~redfrog /atari/phoenix.htm
= 30 =

683. Re: Mint Question...

Newsgroup: comp.sys.atari.st
Date: 1998-06-12 00:00:00 UTC
From: pls@no.spam
Message-ID: <6lr6d2$rp6@bcrkh13.bnr.ca>
Source record: 99159

In article <7KPYCZI@SuperST.iae.nl>, cfelling@SuperST.iae.nl (Carel Fellinger) wrote:

>as was pointed out to me by some others in a recent thread in this very same
>group (see: large partitions and minxfs) and can be confirmed now by me too:
>ICD Pro (v6.5.5) and minixfs only works for small partitions (<64M)!
>so try a different driver (CBHD, HuSHI or HDDRIVER).

Good old AHDI (6.061) works also; it works up to 510 Mbyte partitions.

It's getting old now, though.

Gerry O'Rourke
Nortel Ireland Ltd
E-mail (remove the #'s) gigxr01#@nt#.com

684. Re: MagiC Tips

Newsgroup: comp.sys.atari.st
Date: 1998-06-12 00:00:00 UTC
From: collins@bulli.com
Message-ID: <6lrdnd$cb0$1@nnrp1.dejanews.com>
Source record: 99160

In article <FN_3580ef34_roughley@news.dsoe.com>,
Neil Roughley <roughley@HORMEL.unix.dsoe.com> wrote:
>
> I've finally purchased MagiC 5.11, which should be in my hands in
> about a week. In the meantime I'd like to get ready for an 'install'
> on a TT: What utilities and add-ons specific to MagiC are
> recommended, what do they do, and where can they be found? How about
> configuration tips for a first-time MagiC user?
>
> Any information that will get me up and running with the 'right
> setup' would be appreciated, especially things not covered in the
> manual. I want to 'plug-and-play' knowing I've done a little homework.
>
> Thanks in advance -- I'll absorb any responses.
>
> << Neil >>
>
> --
> -
> Neil Roughley | http://www.excelprinters.com/tos.htm
> roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
> -
>

Hi
You should check out My MagiC page-
http://bulli.com/basement/mindex.htm
The local files are not up yet, but everything else is there.
Bengy

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

685. Re: large partitions and minxfs

Newsgroup: comp.sys.atari.st
Date: 1998-06-12 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <6lr9i8rci2@testinfo.uoguelph.ca>
Source record: 99161

: I gave it a try with CBHD, and bingo... you where right again.
: but now i have a related question: can you get small sectorsizes with large
: partitions? (small is 512 or 1024) (with sectorsizes i refer here to the
: logical sector size, the physical is always 512 if i am correct)

: minixfs works with 1K sectors, and when your logical sector size is say 8K,
: it will simple mask of the other 7K. this gives a huge overhead. al least,
: this is how i interpreted docs :-].

Logical sectors are a workaround needed by the FAT filesystem (used by DOS and TOS) in order to handle large partitions. FAT16 can handle only ~65000 sectors, so you need large logical sectors once you start going above 32 meg partitions. Hence the hype over FAT32 in Win95 OSR2, which will handle 2^32 sectors -- no more need for 32K logical sectors.

MinixFS, on the other hand, is based on the UNIX filesystem, which uses a different and much more efficient structure -- its faster and doesn't require the use of logical sectors (blocks are actually 512 bytes, IIRC), so there's much less wasted space.

THeo

686. WTB. Stacy

Newsgroup: comp.sys.atari.st
Date: 1998-06-12 00:00:00 UTC
From: jregan@idirect.com
Message-ID: <jregan-1206981058310001@ns.compulink.com>
Source record: 99162

Hi,

I'm in the Toronto, Ontario Canada area.

RE STacy: Please e-mail the following details:

Ram?
Hard Disk Space?
Shipping from where?
Condition of unit?
Asking price?

Thanks
James

e-mail jregan@idirect.com
Visit "Webpage Jingles" http://webhome.idirect.com/~jregan

687. UK Atari Computer Clubs - what insurance do we have ?

Newsgroup: comp.sys.atari.st
Date: 1998-06-12 00:00:00 UTC
From: R Spowart <felice@rushden.demon.co.uk>
Message-ID: <UrqfoAAffUg1EwNi@rushden.demon.co.uk>
Source record: 99163

Following on from WAG sadly losing the use of the firestation at Whitchurch (an amicable decision btw) we are hoping to use a venue at Alton. However, in order to use this, we have to have insurance to cover our gear, etc.

Are the current crop of Atari clubs (CCC, STAG, SHAG etc) covered by a particular insurance or do we have to organise it for ourselves ?

I could always speak to my own insurance company relating to this if a current policy is not in force right at this moment in time.

Harry Sideras - if you are listening here - do u know what the current state of play is ?

Cheers,

Richard (Secretary - WAG)

--
R Spowart

688. Re: Mint Question...

Newsgroup: comp.sys.atari.st
Date: 1998-06-12 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6lribddbn1@news.campus.mci.net>
Source record: 99164

```
On 12 Jun 1998 12:26:13, Gerry O'Rourke wrote:
->In article <7KPYCZI@SuperST.iae.nl>, cfelling@SuperST.iae.nl (Carel Fellinger) wrote:
->
->>as was pointed out to me by some others in a recent thread in this very same
->>group (see: large partitions and minxfs) and can be confirmed now by me too:
->>ICD Pro (v6.5.5) and minixfs only works for small partitions (<64M)!
->>so try a different driver (CBHD, HuSHI or HDDRIVER).
->
->Good old AHDI (6.061) works also; it works up to 510 Mbyte partitions.
->
->It's getting old now, though.
->
->Gerry O'Rourke
->Nortel Ireland Ltd
->E-mail (remove the #'s) gigxr01#@nt#.com
->.

Thanks for the replies, everyone. So I can safely assume that if I
re-partition my hard drive to include a 64 meg (or less) G:\ partition
that the KEMD R2 kit should work fine...right?

PS Yep, I know I need to change to HDDriver... ;-)

_____________________________________________________________
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

689. Re: Seagate ST 31200N SCSI Disk on TT

Newsgroup: comp.sys.atari.st
Date: 1998-06-12 00:00:00 UTC
From: rosco@game-master.com
Message-ID: <35811fa81189632@game-master.com>
Source record: 99165

on Fri 12-06-98 08:44 EMOND Albert wrote:

>Does Seagate ST 31200N SCSI (?) work as internal or external disk on TT ?

I'm using one in my MegaSte internally. I use CBHD as the driver, and
I used the ICD software to partition it.

>- The disk has 3 sets of straps:
> first set is composed of 3 straps named 0 1 2 (is it for SCSI address ?)
>
> second set has 7 straps without names with third strap set.
>
> third set is composed of 8 straps named SS DS ME WP PE TE TP TP
> with PE and first TP set.

According to my docs, there are jumpers for J2 (8 jumpers), J5 (3
jumpers for SCSI ID), and J6 (6 jumpers for SCSI ID and remote LED).

J2 - from back to front of drive:

1 terminator power
2 terminator power
3 enable t-res
4 parity enable
5 write protect
6 motor start
7 start delay
8 reserved

J5 - from front to back

1 ID 1
2 ID 2
3 ID 4

J6 - from left to right

1 ID 1
2 ID 2
3 ID 4
4 spindle sync
5 remote LED
6 reserved

Use J5 OR J6 for ID - not both.

--
Ross MacIver - Montreal, Canada

rosco@game-master.com

690. Laserwriter Pro600/Atari

Newsgroup: comp.sys.atari.st
Date: 1998-06-12 00:00:00 UTC
From: Paal Monstad <pmonstad@online.no>
Message-ID: <6lrpe0$8od$1@news1.sol.no>
Source record: 99166

Hi!

I have a Mac LaserWriter Pro 600 connected to my
Hades. The Hades is Atari compatible.

I can get the laser to work from NVDI using HP II
or HP III drivers. The problem is: It prints SLOW.

Is it possible to get more speed by any other
driver etc??

Pål
--- --- --- --- --- --- --- ---
Pål Monstad ** Djupadal 32 ** N-4200 Sauda
Hades 040 - TOS
Mac Quadra 660AV - MagicMac
--- --- --- --- --- --- --- ---

691. NEMESIS

Newsgroup: comp.sys.atari.st
Date: 1998-06-12 00:00:00 UTC
From: Nurmix
Message-ID: <6lrr76$rdd@edrn.newsguy.com>
Source record: 99167

What resolutions can be achieved with the NEMESIS board installed, and with the VIDELITY software. I've heard that TRUE COLOR 640x480 works with a standard SVGA monitor, but how much higher than 640x480 can you go in say 16 or 256 color modes? (with a SVGA monitor capable of 1024x768)

Spam free Usenet news http://extra.newsguy.com

692. scooter pcb

Newsgroup: comp.sys.atari.st
Date: 1998-06-12 00:00:00 UTC
From: ssweet@fortress.org.uk
Message-ID: <3437_ssweet@fortress.org.uk>
Source record: 99168

FROM: SSweet@fortress.org.uk
SUBJ: scooter pcb

bf> i am looking for the scooter pcb-layout program. As far as i know there
bf> should be a web-site. but i have no adress.

Contact Pete West at: pwest@fortress.org.uk

He's the translator and U.K. support site.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4 Meg ST 16 Meg TT RAM, SCSI II, VME Card*
-= We are PAK 68030 of Borg. Prepare to be accelerated to lightspeed.

--

693. Re: LS-120 floppy drive supported?

Newsgroup: comp.sys.atari.st
Date: 1998-06-12 00:00:00 UTC
From: ssweet@fortress.org.uk
Message-ID: <3438_ssweet@fortress.org.uk>
Source record: 99169

FROM: SSweet@fortress.org.uk
SUBJ: LS-120 floppy drive supported?

u> Note that HDDRIVER 7.53 is required for the LS-120. Older versions don't
u> work.

Blimey, i'm a version behind, for once, i'l have to go see Karl tommorow.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4 Meg ST 16 Meg TT RAM, SCSI II, VME Card*
-= Been there!, done that!, seen the Video!, got the T-Shirt!.
--

694. SOMEONE STOP THAT CAB!!!

Newsgroup: comp.sys.atari.st
Date: 1998-06-12 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <6lrnm6$3fn$1@excalibur.flash.net>
Source record: 99170

Hello!

Does anyone know how to stop CAB when it gets stuck at the
"Connecting to host..." stage? Every once in a while this happens on
certain pages (ones that sometimes do work), and the only thing I can
do besides watch the little mouse pointer as I move it around the
screen, is reboot. Does anyone know how to stop this? I'm using both
CAB 1.5 and 2.0demo. Thanks!


```
+------------------------------+----------------------------+
| Michael and Nicole Freeman | C-Lab Falcon MK-X, 14Mb |
| nameerf@flash.net | TOS 4.04/Geneva/NeoDesk 4 |
| http://www.flash.net/~nameerf | Giving our best for God! :) |
+------------------------------+----------------------------+
```

695. Re: SOMEONE STOP THAT CAB!!!

Newsgroup: comp.sys.atari.st
Date: 1998-06-12 00:00:00 UTC
From: osian@zetnet.co.uk
Message-ID: <6ls3dqftp2@roch.zetnet.co.uk>
Source record: 99171

On 12 Jun 1998 17:14:46, Michael and Nicole Freeman wrote:
> Does anyone know how to stop CAB when it gets stuck at the
> "Connecting to host..." stage?

No I don't. Annoying isn't it? That's one good thing about Windows I suppose, you can always stop a stuck program.

Two possible solutions:

1) Sometimes continually hitting Escape will work.

2) I believe in a multi-tasking environment it's possible to interrupt the Connecting to Host sequence. However, I'm only single so I don't know.

--
Chris Simon Mae OBLIVION yma - paid ag edrych i lawr ! ! !
osian@zetnet.co.uk "Lurker at the threshold" ! ! !
! ! !
** Beware of a bearded man with a spoon up his nose ** ! ! !

696. ATARI HACKING??

Newsgroup: comp.sys.atari.st
Date: 1998-06-12 00:00:00 UTC
From: news <doctorx@dallas.net>
Message-ID: <6ls40m$i89$1@news.onramp.net>
Source record: 99172

I am trying to collect as many programs that were made for the Atari ST for the purpose of Hacking or Phreaking.. I am also trying to collect BBS software for the ST.

if you can help me please reply to this message or email me at doctorx@dallas.net.

thanks.
allen

697. Re: SOMEONE STOP THAT CAB!!!

Newsgroup: comp.sys.atari.st
Date: 1998-06-12 00:00:00 UTC
From: jim <jim@studio9.demon.co.uk>
Message-ID: <3581A158.6E0227EA@studio9.demon.co.uk>
Source record: 99173

Chris Simon wrote:

> On 12 Jun 1998 17:14:46, Michael and Nicole Freeman wrote:
> > Does anyone know how to stop CAB when it gets stuck at the
> > "Connecting to host..." stage?
>
> No I don't. Annoying isn't it? That's one good thing about Windows I
>
> suppose, you can always stop a stuck program.

blimey ... what version of windows have you got! ;)

I don't think CAB is stuck as such more like that's were the computer
has bombed - and if its bombed then a reboot is the only way :(

Its a bug I remember from CAB1.5 altho I havent seen it in ages with
CAB2.5 ... CAB 2.6 is out soon.

regards,
jim

698. Re: NEMESIS

Newsgroup: comp.sys.atari.st
Date: 1998-06-12 00:00:00 UTC
From: jim <jim@studio9.demon.co.uk>
Message-ID: <3581A1A9.AA5864D3@studio9.demon.co.uk>
Source record: 99174

... all the way as far as I remember reading ... 256 colours (more?) at
1024x768 possible.

regards,
jim

Nurmix wrote:

> What resolutions can be achieved with the NEMESIS board installed, and
> with the
> VIDELITY software. I've heard that TRUE COLOR 640x480 works with a
> standard
> SVGA monitor, but how much higher than 640x480 can you go in say 16 or
> 256
> color modes? (with a SVGA monitor capable of 1024x768)
>
> ------------------
> Spam free Usenet news http://extra.newsguy.com

--
* Mr J.M.A. Harris.
* 9 Argyle Road, Brighton, East Sussex, BN1 4QA, United Kingdom.
+ 44 (0)1273 625875.
* jim@studio9.demon.co.uk ~ http://www.studio9.demon.co.uk
* Postgraduate Student of Hypermedia Studies
* (http://www.hrc.wmin.ac.uk)
* @ Advanced interactive web site design
* @ CD-ROM authoring
* @ Internet and Multimedia Installations and Events
* @ Digital Music
* Also at this address Mr C.Hope, Mr S.Grainger and Miss S.Kpakra.

699. Re: MagiC Tips

Newsgroup: comp.sys.atari.st
Date: 1998-06-12 00:00:00 UTC
From: Christian Ratsch <ratsch@atari-computer.de>
Message-ID: <35819488.0@news.uni-X.net>
Source record: 99175

Hi Neil!

>I've finally purchased MagiC 5.11
Poor you, MagiC 6 has just been released here in Germany >:-)

>What utilities and add-ons specific to MagiC are
>recommended, what do they do, and where can they be found? How about
>configuration tips for a first-time MagiC user?
You should get the following programs:
-Appline (like the Win95 taskbar: terminate / activate /freeze /unfreeze
programs)
-Start Me up (Like the Win95 "Start"-button)
I think these two are on the MagiC disks.
You can get the following two programs on my website:
-MagiC!Conf (to configure MagiC /MAGX.INF and handle several setups and
combinations of programs, Shared Libs etc.)
-MagiC Power Toys (some special stuff :-)
-Zcontrol (an XCONTROL clone, but much better with several CPXs in windows;
better than COPS (the rival :-)!!!)
-Bubble (a Help daemon that can display help bubbles e.g. for a button or
something via right mouse click)

>Any information that will get me up and running with the 'right
>setup' would be appreciated, especially things not covered in the
>manual. I want to 'plug-and-play' knowing I've done a little homework.
Plug&Play is not possible with an Atari (but even less with Windows :-).
Installing the o.m. things is easy: copy BUBBLE, APPLINE and STARTMEUP into
c:\gemsys\magic\start, copy MagiC!Conf anywhere else and make some settings
for that in the Power Toys and off you go. How to switch tasks and stuff is
explained in the manual. The difference in handling between MagiC and TOS
isn't THAT big.

--
Tsch'
Christian

Reply to: ratsch@atari-computer.de !!!
www.bielefeld.netsurf.de:8080/~ratsch/

700. Re: SOMEONE STOP THAT CAB!!!

Newsgroup: comp.sys.atari.st
Date: 1998-06-12 00:00:00 UTC
From: osian@zetnet.co.uk
Message-ID: <6ls924$gp5$1@roch.zetnet.co.uk>
Source record: 99176

> blimey ... what version of windows have you got! ;)

Must have a rogue copy! (At work I hasten to add, would never let
Micro$oft into MY house!).

> I don't think CAB is stuck as such more like that's were the computer
> has bombed - and if its bombed then a reboot is the only way :(

Theorising here - that could be why a multitasking environment may
help because one process theoretically shouldn't affect the whole
machine.

--
Chris Simon Mae OBLIVION yma - paid ag edrych i lawr ! ! !
osian@zetnet.co.uk "Lurker at the threshold" ! ! !
! ! !
** Beware of a bearded man with a spoon up his nose ** ! ! !

701. FS: Atari Gear

Newsgroup: comp.sys.atari.st
Date: 1998-06-12 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <897689835.22444.0.nnrp-11.c1ed1184@news.demon.co.uk>
Source record: 99177
Cross-posted to: comp.sys.atari.st,demon.adverts,uk.adverts.computer.netcom.uk.forsale,alt.atari

Atari ST & Falcon Gear

This list is posted on behalf of other Atari users.

All prices are in UK pounds (Sterling) and DO NOT include postage.
UK & Europe only.

(xx) = old price
* = Reserved

Hardware

External Hard Drive Casing (Brand New) 60
Quantum LPS 105S 105 mb SCSI Hard Drive 40
Naksha Hand Scanner 25
Videomaster Cartridge 20
Master Sound (Sampler) Cartridge 20

Games
Sensible Soccer 92/93 ....5 Ishar 5
Fighter Bomber .....5 Tank Platoon 5
Team Yankee .....5 Chess Player 2150 4
Road Blasters .....3 Dragon's Breath 3
Ghouls 'n' Ghosts .....3 North and South 3
The Last Ninja 3 .....2 Time Bandit 2
Xenon .....2 Outrun 2

Atari ST

DA Vecktor Pro .....85 MINIX (mini-UNIX) OS 50
Technobox Drafter v2.07 ..40 Face Value (German) 25
*MagiC 5 .....25 That's Write 25
Image Copy 4.1 .....15 Easy Draw 2 15
HDP Stack v2.0 (German) ..15 Quartet 15
Multi TOS .....12 *Kobold 2.5 10
Fleet Street Publisher 3..10 Spectrum 512 10
Easy Draw 1 .....10 Multiprint 10
D.Lineart 2.03 .....10 Textstyle 7
ST BASIC .....5 Multiprint 1.04 5
Font Kit Plus 3.4 .....5 Harlekin 2 3
Touchup 1.69 .....3 Timeworks WordWriter 2 3
Quick ST 3.0 .....3 U.I.S 3.3 3
Twist 1.2 .....3 Mac C 2.0 3
GNU C 1.39 minix 3

Cyber Control .....10 Cyber Paint 10
Buy Cyber Control & Cyber Paint together for only 15

Educational

Fun School 2 Under 6's ...3 Scholarist Chemistry 3
Fun School 3 Over 7's ....3 Scholarist Biology 3
ADI French (11/12 yrs) ...3 ADI Maths (12/13yrs) 3

Falcon

Blow Up 6 5

CD-ROM

Birds of Prey 10

Books/Manuals

Golden Image Scanner Manual .1 Practical LOGO 3
Using Timeworks .....3 LOGO Users Guide 3
Protext 5 Manual 5

Cheers! for now
Steve

---------->>>> Quote Of The Month <<<<----------
* 'Do not use a hatchet to remove a fly from your friend's forehead.' *
---
* Email: steve@steverosie.demon.co.uk | IRC Channels *
* URL: www.steverosie.demon.co.uk | #atari #jesuscafe *
* IRC: mockbird | #atari1 if #atari on invite *

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

702. Re: SOMEONE STOP THAT CAB!!!

Newsgroup: comp.sys.atari.st
Date: 1998-06-12 00:00:00 UTC
From: szhays@dilbert.ucdavis.edu
Message-ID: <6lsadi$j51$1@mark.ucdavis.edu>
Source record: 99178

Chris Simon (osian@zetnet.co.uk) wrote:
:
: > I don't think CAB is stuck as such more like that's were the computer
: > has bombed - and if its bombed then a reboot is the only way :(
:
: Theorising here - that could be why a multitasking environment may
: help because one process theoretically shouldn't affect the whole
: machine.

No, it isn't crashing. We discussed this some time ago, and it is still my pet peeve about STiNG. What's happening is STiNG is waiting for the DNS to return some information over the internet, and in the meantime you just have to wait. STiNG hogs the whole system while this is happening and doens't even bother itself to read for any key presses, so there is no way to interupt the process by e.g. pressing your escape key.

And it doesn't even matter if you have a multitasking system. STiNG still blocks everything just so it can be sure no other network activity occurs until it gets an answer to its DNS query. As if this is so important you couldn't at least play a bit of solitaire in the mean time!!

I'm sorry if I sound a bit steamed about this, I really respect the work Peter R. has put into STiNG -- in most ways it is a very good piece of code -- but this is a stupid bottlenec and I have a flaky ISP and so get burned by this problem all the time and have to wait for the DNS timeout (about 90 seconds) before I can do anything. Usually I just reboot, I've found I can reboot and reconnect to my server in just under the DNS timeout, plus it gives me the feeling I am doing something and making progress. Another partial solution would be to be able to set the DNS timeout to something more reasonable, like 30 seconds (who knows, this may be possible, lots of configuration options I don't know all about in the configuration files).

My understanding is this is not a problem under MiNT Net, by the way. So there is a solution, if you don't mind ditching STiNG and installing MiNT Net instead.

--
....
: Eric Hays, The Internship & Career Center - http://icc.ucdavis.edu :
: 530-752-2819 - Office hours 8 am to noon & 1 pm to 4 pm Mon -> Fri :
+---+

703. FS: Super VGA Color Monitor

Newsgroup: comp.sys.atari.st
Date: 1998-06-12 00:00:00 UTC
From: sfpu@scfn.thpl.lib.fl.us
Message-ID: <6ls99t$r9$13@ns1.thpl.lib.fl.us>
Source record: 99179

super vga color monitor 14 inch energy saver type beautiful picture, 75.00 shipping not included prepay by money order or check takes 5-7 days to celar. zip code get you shipping charges. e-mail replies please and thank you. sfpu@scfn.thpl.lib.fl.us

704. Re: Y2K Compliance

Newsgroup: comp.sys.atari.st
Date: 1998-06-12 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <6lsdlb$ie7$1@irk.zetnet.co.uk>
Source record: 99180

On 11 Jun 1998 04:05:47, John S. Gray wrote:
>Just to follow up on Galen's comments:
>
>SUPERBOOT.PRG seems to hang on date resetting after 99

and just to follow on John's:

For anyone who uses the accounts program Personal Finance Manager it has no problem with Y2K whether set from the external clock cartridge or manually. In fact it will pick up from the external clock cartridge (which James has pointed out isn't compliant without the patch) when it goes to 1 "0" not 2 "0"s, set the date correctly and the entries follow on in the correct sequence.

I tested it in several ways including giving it fictitious Standing Orders over 2 years and it was spot on every time.

Trevor

705. centurbo 2

Newsgroup: comp.sys.atari.st
Date: 1998-06-12 00:00:00 UTC
From: Curt Johnsen <cjohnsen@delphi.com>
Message-ID: <xDQMgOP.cjohnsen@delphi.com>
Source record: 99181

Anyone have any experience using this on a falcon mkx?
cj

706. Re: Net2Net and threading

Newsgroup: comp.sys.atari.st
Date: 1998-06-12 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <3588_outrider@lvdi.net>
Source record: 99182

Re: "Net2Net and threading", mhop@snip.net scribbled the following on 10 Jun 98 @ 05:18:28:

m> On Sat, 06 Jun 98 08:06:16, outrider@lvdi.net (Terry May)
m> wrote:
>>
>> Actually, it has nothing to do with your stack. It's an offline
>> utility that converts between NOS or Oasis message formats and
>> Fido.
m>
m> Then why is Net2Net listed as your X-mailer? Oops.. X-Sender
m> is Newswatch. What the smeg is going on? Sender and mailer are
m> 2 different programs?

Yes.

* LED v1.51 * "Oh My God! They Killed Kenny! You Bastards!"
--

Terry May - Las Vegas, NV

707. Re: ASH Emailer (Was: Re: Falcon 030 and Scanners)

Newsgroup: comp.sys.atari.st
Date: 1998-06-12 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <3587_outrider@lvdi.net>
Source record: 99183

Re: "ASH Emailer (Was: Re: Falcon 030 and Scanners)", Peter Rottengatter
scribbled the following on 09 Jun 98 @ 16:47:29:

PR> It's not only Atari. It's with readers from other platforms too.
PR> Long lines are just braindead.

Not as braindead as readers that cannot cope with them.

* LED v1.51 * "Load your program. I am yourself."
--

Terry May - Las Vegas, NV

708. Re: MagiC Tips

Newsgroup: comp.sys.atari.st
Date: 1998-06-12 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <3591_outrider@lvdi.net>
Source record: 99184

Re: "MagiC Tips", roughley@HORMEL.unix.dsoe.com scribbled the following on 12 Jun 98 @ 11:19:36:

r> I've finally purchased MagiC 5.11, which should be in my hands
r> in about a week. In the meantime I'd like to get ready for an
r> 'install' on a TT: What utilities and add-ons specific to MagiC
r> are recommended, what do they do, and where can they be found?
r> How about configuration tips for a first-time MagiC user?

MagiC is extremely easy to install. I was up and running within 10 minutes and I didn't really know a thing about it.

The best advice is to completely clear your AUTO folder and ACCs, so that it will be installing on a clean system. Then start adding things one at a time, to make sure they'll work under MagiC (most, except for TOS patches, of course, work just fine).

Another good bit of advice is that you comment out or remove the #_TSL line in your MAGX.INF and turn on preemptive multitasking from the CPX. Otherwise, preemptive multitasking may make some of your auto programs choke.

* LED v1.51 * "Be quiet Pinky, or I will have to hurt you..."
--

Terry May - Las Vegas, NV

709. Re: Y2K Compliance

Newsgroup: comp.sys.atari.st
Date: 1998-06-12 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <3589_outrider@lvdi.net>
Source record: 99185

Re: "Y2K Compliance", crazyhoss@hotmail.com scribbled the following on 10 Jun 98 @ 15:06:31:

c> Any info on Year 2000 compliance/non-compliance out there? We're
c> still using a few STs as dumb terminals.

Not to worry. At midnight of the year 2000, Armageddon will take place, rendering all potential Y2K problems obsolete. The only problem is, I don't know what time zone they'll be using.

* LED v1.51 * "Ensign Zeppelin?"
"He's LED, Jim!"
--

Terry May - Las Vegas, NV

710. Re: Ph Player 4.5 - plays MIDI 25% faster than v4.4

Newsgroup: comp.sys.atari.st
Date: 1998-06-12 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <3590_outrider@lvdi.net>
Source record: 99186

Re: "Ph Player 4.5 - plays MIDI 25% faster than v4.4", wongck@letterbox.com scribbled the following on 12 Jun 98 @ 08:10:18:

w> Hi fellow Atarian....
w>
w> PH Player v4.5 is ready for downloading at
w>
w> http://probehouse.home.ml.org
w> http://www.geocities.com/SiliconValley/6880/phsw.html
w>
w> New in this version:
w> * Plays MIDI files 25% faster than v4.4 (released last month)
w> * Bug fix for AIF sample.

Thanks, William. PH Player is a great program!

* LED v1.51 * Sometimes you're the windshield, and sometimes you're the bug...
--

Terry May - Las Vegas, NV

711. Re: NEMESIS

Newsgroup: comp.sys.atari.st
Date: 1998-06-12 00:00:00 UTC
From: Nurmix
Message-ID: <6lshc6$kpn@edrn.newsguy.com>
Source record: 99187

In article , jim says...
>
>... all the way as far as I remember reading ... 256 colours (more?) at
>1024x768 possible.
>
>regards,
>jim
>
>* Mr J.M.A. Harris.
>* 9 Argyle Road, Brighton, East Sussex, BN1 4QA, United Kingdom.
>+ 44 (0)1273 625875.
>* jim@studio9.demon.co.uk ~ http://www.studio9.demon.co.uk
>* Postgraduate Student of Hypermedia Studies
>* (http://www.hrc.wmin.ac.uk)
>* @ Advanced interactive web site design
>* @ CD-ROM authoring
>* @ Internet and Multimedia Installations and Events
>* @ Digital Music
>* Also at this address Mr C.Hope, Mr S.Grainger and Miss S.Kpakra.
>
>
Cool. I thought maybe a multisync was necessary - which I don't have.
I'm hoping to get the board as soon as Titan gets more in stock.

Thanks

Spam free Usenet news http://extra.newsguy.com

712. Re: MagiC Tips

Newsgroup: comp.sys.atari.st
Date: 1998-06-12 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <3628_outrider@lvdi.net>
Source record: 99188

Re: "MagiC Tips", ratsch@atari-computer.de scribbled the following on 12 Jun 98 @ 23:38:18:

r> Poor you, MagiC 6 has just been released here in Germany >:-)

What's new in MagiC 6?

* LED v1.51 * "He's a chicken, I tell you, a giant chicken!"
--

Terry May - Las Vegas, NV

713. Re: SOMEONE STOP THAT CAB!!!

Newsgroup: comp.sys.atari.st
Date: 1998-06-12 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <3629_outrider@lvdi.net>
Source record: 99189

Re: "SOMEONE STOP THAT CAB!!!", szhays@dilbert.ucdavis.edu scribbled the following on 12 Jun 98 @ 22:34:26:

s> No, it isn't crashing. We discussed this some time ago, and it
s> is still my pet peeve about STiNG. What's happening is STiNG is
s> waiting for the DNS to return some information over the internet,
s> and in the meantime you just have to wait. STiNG hogs the whole
s> system while this is happening and doens't even bother itself to
s> read for any key presses, so there is no way to interupt the
s> process by e.g. pressing your escape key.
s> And it doesn't even matter if you have a multitasking system.

Yes, it does, if your multitasking system is MagiC. I can easily drop CAB under MagiC when this problem occurs, and then restart it and go on my merry way.

* LED v1.51 * "Ike! Do your impersonation of David Caruso's career!"
[dives] - Kyle Joseph
--

Terry May - Las Vegas, NV

714. Re: SOMEONE STOP THAT CAB!!!

Newsgroup: comp.sys.atari.st
Date: 1998-06-12 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <3581c206197a362@whalley.demon.co.uk>
Source record: 99190

on Fri 12-06-98 20:35 Chris Simon wrote:

>On 12 Jun 1998 17:14:46, Michael and Nicole Freeman wrote:
>> Does anyone know how to stop CAB when it gets stuck at the
>> "Connecting to host..." stage?

<snip>

>2) I believe in a multi-tasking environment it's possible to interrupt
>the Connecting to Host sequence. However, I'm only single so I don't
>know.

The only way I've found to stop it under MagiC is to terminate CAB.
Still horribly crude... only one step up from having to reboot,
really.

TTFN
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

715. extra midi ports mod (cubase)

Newsgroup: comp.sys.atari.st
Date: 1998-06-12 00:00:00 UTC
From: citizen smith <mbdk98@dial.pipex.com>
Message-ID: <35807BAD.A93D4335@dial.pipex.com>
Source record: 99191

in the mix magasine a while back (before i had an atari) there was a diy
project to ad an extra midi out on the modem port, using the export driver or
somthing.
did anyone try it?
did it work?
just thought i'd ask before i sent off for the bits.
--
---

to reply via email,
upset big brother by removing "doublethink."
from doublethink.citizen_smith@hotmail.com
---

i sold you and you sold me....

---

716. Re: Newsie Nicknames

Newsgroup: comp.sys.atari.st
Date: 1998-06-12 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <10369_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 99236

Hi Peter, on 02 Jun 98 you wrote: ...respect, brethren
PR>
PR> Harry Sideras writes:
l>>> After installing the latest version of Wdialog (then around v1.97 I
l>>> believe) it went OK. Note that the Jinnee docs said: If you don't
l>>> use MagiC, install Wdialog; if you do run from MagiC, Wdialog is
l>>> not needed :-)
l>>>
l>>> And once again, I checked with Wilfried Behne about it, and all he
l>>> said was "Eeeeeeeeeerrrrrrrrrmmmmmm................."
>>
>> Strange. He wrote WDialog and is also involved in Magic, isn't he?
PR>
PR> No. He's a friend of Andreas Kromke who does MagiC, but is not
PR> involved.

Even stranger - my docs say:

Die Programmierdoku zu
WDIALOG
Version 1.94
(25.2.1997)
von
Sven & Wilfried Behne

!!!! B^{)

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| **> 44-(0)181-364-8268 <** |
~~~~~~

717. Re: Newsie Nicknames

Newsgroup: comp.sys.atari.st
Date: 1998-06-12 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <10370_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 99237

Hi Ronald, on 03 Jun 98 you wrote: ...respect, brethren
t>
t> So what does Wdialog do, and when do you need it? I've got it in my
t> auto folder as well... Thanks! ;-)

Paraphrasing from the docs:

WDialog is a complete library of functions that can be incorporated into any TOS version. It provides windowed dialogs, popups, checkboxes, listboxes, radio buttons etc. Using it means you don't have to rely on the programmer coding his own versions, which may be incomplete or failing in functionality. Using a system library also means that program sizes can be reduced, because the programmer doesn't have to assume the user only has the functionality of the lowest TOS version and build from there.

Features of this extension are:

Compact, resident extension makes use of frequently needed routines: window dialogs, listboxes, font selector, print dialog.

High flexibility in the routines; i.e. no static limitations in the number of dialogs or simultaneously open font selectors; list boxes, that can manage more than just text-objects, multiple selection, auto-scrolling, etc.

Features and extensions of the OS will be used (3D effects, Clipboard in edit fields, ...).

Extended object types (Gruppenrahmen, radio buttons, etc.) assumed to be available, so that the RSC-File remains compact.

In older OS-versions missing object types will automatically be generated through a short routine (-ADAPTRSC.C).

Design of the program interface should to the "Personality" of the OS pass (no "Dino-Tuning" with 3D-effects under TOS 1.0).

The result of this is WDIALOG: A System extension, that makes available MagiC compatible AES-extensions.

The only missing element in Magic that is added by WDialog is the addition of the print dialogs, which are used in programs like Texel and CAB.

HTH

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn

* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| **> 44-(0)181-364-8268 <** |
~~~~~~

718. Re: Y2K Compliance

Newsgroup: comp.sys.atari.st
Date: 1998-06-12 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <3580382e.59175910@news.demon.co.uk>
Source record: 99238

On Wed, 10 Jun 1998 15:06:31 +0100, Andy Mellor
<crazyhoss@hotmail.com> wrote:

>Any info on Year 2000 compliance/non-compliance out there? We're still
>using a few STs as dumb terminals.

The ST clock starts counting from zero when you turn the machine on.
The current time and date is calculated by figuring this counter into
the date Jan 1 1980 (ie the ST thinks it is 01/01/1980 when booted).
This clock will not wrap around back to zero for another 30 years, so
no problems there. The software responsible for setting the actual
time/date only has to adjust the counter to the correct value -
providing this software takes all four digits of the year into account
there will be no problems.

This also applies if you have attached a clock module - the software
which reads the time/date from the module must take all four digits
into account. Additionally, the clock module itself must be capable of
representing time past the year 2000. This depends on the clock module
in use. Typically, clock modules are nothing more than counters
themselves with a battery attached to keep them alive when the ST is
turned off, so there's every chance it'll carry on working ok. It is
more likely for the software to fail. You can check this by setting
your clock module time to 23:55 31/12/1999. Wait 6 minutes and boot
the machine, praying you see 00:01 01/01/2000 as the date.

As for any other software you run, it again depends on how it stores
the time internally. If it uses all four digits you'll be ok - same as
above.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

719. Re: autosort help

Newsgroup: comp.sys.atari.st
Date: 1998-06-12 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <35813cfe.60407811@news.demon.co.uk>
Source record: 99239

On 10 Jun 1998 21:11:31 GMT, bdc2@po.cwru.edu (boris d. cahan) wrote:

>HELP! I am going crazy, or my computer is! I have a TT 10+16, and
>occasionally use autosort. All of a sudden, it has stopped working! The
>program loads ok, and displays the c:/auto partition correctly, but when i
>try to move anything around, the program freezes DEAD! I have reformatted
>my boot disk entirely, and reloaded all files. It does the same with
>sveral different copies of autosort, and also with the sorting function in
>mouseboot4, and in other directories than auto! I have booted with
>EVERYTHING out of the auto folder, and no accessories.
>HOWEVER, dirsort, another file sorting program works FINE! True, i can
>forget autosort, and use dirsort, But it is driving me crazy why it has
>SUDDENLY stopped working.
>If anyone has experienced this before and has some idea what is wrong,
>PLEASE let me know.

There's two ways a folder sorting prog could re-arrange the order of items within a folder. It can either move them all out then move them back in again one at a time like we would manually, or it could perform a low level access to the directory clusters themselves and move the entries that way.

With the first method I can see no reason why it would fail, unless perhaps long filenames are being used. Therefore the second method seems most likely. In this case it might be failing because (a) it cannot locate all the clusters for a given directory, or (b) because it has made assumptions about cluster size (most likely), or (c) the filing system isn't a Tos one.

The above assumes no errors in your hd structure of course.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

720. Re: Y2K Solution - Help Needed.

Newsgroup: comp.sys.atari.st
Date: 1998-06-12 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <3583435a.62035532@news.demon.co.uk>
Source record: 99240

On 11 Jun 1998 09:18:55 GMT, sgm23@eng.cam.ac.uk (Stephen Moss) wrote:

eek! Can you set your line wrap please. ;-|

>I am trying to find a solution to the year 2000 problem,
>intially for users of clock cartridges.
>To do this I need a Forget-me-clock cartridge complete with
>software and a non complied source code for the software,
>I also need to know what language it is written in.

Nope. I did attempt to disassemble it once and couldn't figure out what language it could be in. Mind you it was years ago. If I tried again now I might have more success.

The setting software for mine is pretty dire. It only works if you hit the power switch immediately after clicking on 'set' - otherwise the tsr which reads it will say the rtc contents are invalid and refuse to read it.

>Does anyone know where I can get these from in the U.K.?.
>Kevin Dermott was kind enough to take the case of his cartriges
>and inform me that the chip used is a Dallas DS1215,
>if your reading this - thanks Kevin.

Just done the same. There isn't a lot in it. Hmm, I wonder if I can scan the pcb [?!!?].

>If a few other people
>would be kind enough to do the same and e-mail me the results
>it would be most useful, basically this is just to try and
>comfirm that the DS1215 is the only chip used.

The DS1215 is in mine also. If you've got a datasheet on it I'd be interested.

>Cheers, Stephen Moss.

Haven't thought about this until just now but ... there's a software hack possible if I'm not mistaken. Come the year 2000 you could revert to specifying 01/01/1980 in the setting program. Then you could place a hack tsr after the rtc reading tsr, which could add in the offset from 01/01/1980 to 01/01/2000 to the system clock. This assumes the chip is just a counter.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

721. Re: PDF-FILES

Newsgroup: comp.sys.atari.st
Date: 1998-06-12 00:00:00 UTC
From: xav@compsoc.man.ac.uk
Message-ID: <6lqfbqgei1@irk.zetnet.co.uk>
Source record: 99241

In a former life as an exotic dancer, dave.gostl@i.hate.spam.com (DAVE GOSTL)
wrote:
> This Was Typed By BRAM VAN KERKHOF On 06/08/98 :
>
> BV> I recently got some so called pdf (Portable Document Format) files
> BV> from a web page. The Acrobat reader is used to read this files. Is
> BV> there a simular program for the Atari platform? Thanks in advance
am
>
> Ghostscript is supposed to display PDF, but I think it really only works
> with older (lower version) PDF files. None of the US government PDF files
> I downloaded would display with Ghostscript. Older PDF files worked just
> fine. Load your PDF into Gemhexed (or a data editor, whatever) to see what
> the version is.

I haven't tried it myself, but apparently there's an online PDF to HTML
convertor at the Adobe web site, so you Could try that with CAB (or whatever)

Cheers,

Xav

--
xav@compsoc.man.ac.uk
www.compsoc.man.ac.uk/~xav
"I'm too artistic to be a scientist and too scientific to be an artist; so
I became an engineer"

722. Re: subststion st/e

Newsgroup: comp.sys.atari.st
Date: 1998-06-12 00:00:00 UTC
From: Mark Phillips <ataribloke@lineone.net>
Message-ID: <eg4g1.4$5h5.99802@news-reader.bt.net>
Source record: 99242

16/32 systems still stock this for ?19 16-32@premier.co.uk

Mark.

723. Re: LS-120 floppy drive supported?

Newsgroup: comp.sys.atari.st
Date: 1998-06-13 00:00:00 UTC
From: kdermott@REMOVE_THIS.zetnet.co.uk
Message-ID: <6lsgphhok1@roch.zetnet.co.uk>
Source record: 99093

>The Atari definitely can't boot from the LS-120. Unless a hard disk
>driver (HDDRIVER) is installed, you can't acces the LS-120.
>
>--
>--
> Dr. Uwe Seimet | I really hate this damned machine,
> | I wish that they would sell it.
>Internet: us@ooc.de | It never does that what I mean
> MausNet: Uwe Seimet @ KA2 | but only what I tell it.
> WWW: http://acp5.chemie.uni-kl.de/seimet/index.html
>.

which is a big let down,if you replaced your floppy with one
then got in a mess you could not get in,looks like i'll be waiting
for the LS-130 then

kevin
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

724. Need an address for old software houses. Can you help?

Newsgroup: comp.sys.atari.st
Date: 1998-06-13 00:00:00 UTC
From: jason@zero.abel.co.uk
Message-ID: <jason-1306980137290001@abel-173.abel.co.uk>
Source record: 99094

Hello,
Can anyone here help me get in contact with anyone from Level 9 or
Magnetic Scrolls?
Nothing too important, I just want to check some stuff out.

Thanks,
Jason.

725. Re: Fileselector

Newsgroup: comp.sys.atari.st
Date: 1998-06-13 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <10466_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 99095

Hi Derryck, on 03 Jun 98 you wrote: ...respect, brethren
HS>> It's got some excellent features but I haven't been happy with any
HS>> file selector since I moved away from UIS... B^{<
d>
d> I presume that it's not compatible with MagiC?

It is, but I got to like the file-location features of the Magic FSel and
Selectric.

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

726. Re: Atari Cimputing issue 9

Newsgroup: comp.sys.atari.st
Date: 1998-06-13 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <10468_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 99096

```
*Hi Sven*, on 04 Jun 98 you wrote: ...respect, brethren
sp>
sp> :)
sp>
sp> Hi!
sp>
sp> Atari Cimputing! Must be that new "Atari Computing" clone!

Harumph!

A guy can't even post a quick message without being sniped at...

...grrrrr! B^{)

# Regards, Harry Sideras - UK Association of Atari User Groups #
*#*#*#
```

727. Re: Newsie Nicknames

Newsgroup: comp.sys.atari.st
Date: 1998-06-13 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <10467_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 99097

Hi Derryck, on 03 Jun 98 you wrote: ...respect, brethren
d>
HS>> The latest version of WDialog I'm aware of is v1.98
d>
d> Now at V2.0

I'm getting no time on this machine atm. When I do I'll fix my Net
connection and start trawling the sites to catch up...

What's new in v2?

l>>> And once again, I checked with Wilfried Behne about it, and all
l>>> he said was "Eeeeeeeeeerrrrrrrrrmmmmmm................"
HS>>
HS>> Strange. He wrote WDialog and is also involved in Magic, didn't he?
d>
d> Sounds like it's a patch that should have been included in MagiC but
d> hasn't for some reason!

See my other message. WDialog will add any missing features to any OS
version that misses any part of it.

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

728. scooter pcb

Newsgroup: comp.sys.atari.st
Date: 1998-06-13 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <10470_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 99098

Hi Stefan, on 07 Jun 98 you wrote: ...respect, brethren
bf>
bf> I am looking for the scooter pcb-layout program.
bf> As far as i know there should be a web-site. but I have no address.
bf> Can anybody help me???

Send Email to xlator@cix.co.uk to get hold of Peter West who distributes in the UK.

If you speak nicely to him he may ask Derryck to put the demo up on his Web site B^{)

Derryck?

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

729. Milan 040 at NAS98

Newsgroup: comp.sys.atari.st
Date: 1998-06-13 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <10471_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 99099

Hi Mille, on 08 Jun 98 you wrote: ...respect, brethren
a>
a> All settled, there will be a Milan at The Nordic Atari Show here in
a> Gothenburg, 13th of june (At saturday) just two days before the
a> official release.

Good luck with the show this weekend.

Btw, I just got a postcard from Martin Byttebier. He's got to Gothenberg but mislaid details on the location of the show. I'd marked a map with the rough location which he's got with him, but if you see a Belgian guy walking around, possibly with his wife and son, ask him if you can help him - we wouldn't want him to get lost after driving all that way B^{)

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| **> 44-(0)181-364-8268 <** |
~~~~~~

730. Re: SCSI Hard Drives

Newsgroup: comp.sys.atari.st
Date: 1998-06-13 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <10469_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 99100

Hi Paul, on 05 Jun 98 you wrote: ...respect, brethren
>
>> I meant the message I wrote in reply to Carsten.
> Yours is one of the Atari mailers that doesn't supply a References:
> header so it makes things a bit difficult for me to follow.

Ok. I'm not in control of it and it seems that the next version has slightly
different cosmetic problems here... B^{<

>> Is SCSI 3 downwardly compatible with a TT's internal connection?
> Ideally yes, in reality as someone has mentioned, in the past there
> have been problems with some drives such as the Fireball working with
> some Atari's. I got sent a Fireball for my ST w/Link2 and it wouldn't
> work properly, I have subsequently been told that it required bus
> arbitration and this is aparently supported in HDDriver. So to the
> best of my knowledge, if you have HDDriver then I wouldn't expect any
> problems with any drives (except Wide).

Yup, HDDriver here, so hopefully this will be ok. I think the issue of Bus
and Initiator arbitration was the one that I half-remembered. Now that
you've reminded me I've located a message from Uwe at the beginning of last
year that seems to settle the matter wrt Quantum Fireball drives.

Thanks for that.

>> A supplier I rang today didn't want to guarantee it, but I don't
>> think he really knew the answer.
> I think you'll be pretty safe in whatever you buy, I certainly have
> SCSI-3 devices on my Mac's SCSI plain SCSI chain with no problem, it
> is my understanding that devices are required to support all lesser
> forms of SCSI. All that said, I'm not an expert and so asking what
> the returns policy is, wouldn't do any harm!

I'm becoming more confident. Unfortunately the returns policy of all
box-shifters is that I need to obtain compatibility information with the
manufacturer of the hardware, and of course I wouldn't expecthey'd be able to
say one way or another wrt a TT. The box-shifters don't accept returns of
drives that work just because of a hardware incompatibility that they're not
in control of... B^{<

>> Wrt the prices I quoted from Tech Direct for Quantum Fireball drives
>> I'm told they are wrong (by a factor of 50%!). Next best is Eclipse
>> who do a 4.3Gb SCSI drive for 117+tax.
>
> That's a damn good price as far as I can see, I'm on the look out for
> a nice big fast drive myself does Eclipse have a website, what model

> drive is this?

Yes, it's a good price and I've checked that it's correct. They don't have a Web address listed in their advert, but they're in Coventry (local to me, so no postage) and can be contacted on 01203 500100

HTH

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

731. FS: ATARI EQUIPMENT

Newsgroup: comp.sys.atari.st
Date: 1998-06-13 00:00:00 UTC
From: FANG5 <defang5@banet.net>
Message-ID: <3582048e.0@news1.ibm.net>
Source record: 99101

Following for sale or trade: (Prices Negotiable)

NOTE: WILL TRADE ANY OF THE ITEMS ON THIS LIST FOR PC EQUIPMENT-Hardware and/or Software.

Hardware-

ALL hardware is in good to excellent 'used' condition and pre-tested before shipping.

1040STf's-(still going strong!)1meg-used/tested.....$50ea.
Includes Atari Mouse or Marconi/Marcus 3 button track ball, your choice.

Atari SC1435's -14" stereo RGB monitor, headphone-jack, video cable, used/tested...$65ea.

Atari SC1224 12" Color Monitor - used/tested(original box)..$40.

Atari System: 1040STf + SC1435 + Atari Mouse or Marconi Track Ball-all items used/tested.......$100.

Atari PCM124 12" Monitors-New-$20 ea. Original box and manual.
Believe these were used on 286 type computers and Atari's short lived PC. Two units available. 7-Pin video cable.
.
A/B Video Switch Box. Includes 2 Video cables-15 pin SVGA type.
New-for use on a TT with video card-$15

Monitor Master-$10

LYNX STUFF:

LYNX Kit Case-Carry Case-NEW
12"wide 9 1/4" tall 4 1/4" deep-$20

Comlynx Multiplayer cable-new-$5
LYNX AC Adapter-120V 60Hz-$10

ST Software: all games are in the box with manuals

Hardball-Accolade-baseball sim-$5
Silent Service-Micropose-Sub Sim-$5
ST Pool-Shelbourne-rack 'em up-$5
Map & Legends-The Cartographer + Data Mao Collection- $10
Gold Rush-Sierra-adventure sim-$5
Flight Simulator II-Sublogic-with Scenery Disk #7-$10
RISK-Virgin-Word conquest game-$5
Their Finest Hour-Lucus Films-The Battle Of Britain-air combat sim-$5
SCRABBLE-Leisure Genius-crossword game-$5

EZ Test Writer-$5
DragonScape-adventure game-$5
Metro Cross-Epyx-scrolling skateboard game-$5
Data Diet-Disk compression program-$5
StarGlider-Firebird-3D combat-air to air/air to ground sim-$5
Final Assault-EPYX-mountain climbing adventure-$5
Transputor-cool 3D marble action game-$5
LED Storm-Road race with lazers-$5
Crash Garrett-1938 adventure game in FRENCH-$5
Karateka-Broderbund-realistic karate fighting-$5
Championship Wrestling-Epyx-Wrestling Mania for the ST-$5
Phantasm-space shoot-em up-$5
Project Neptune-Epyx-James Bond type adventure-$5
Renegade-Taito-street fighting-cool game-$5
Prime Time-make your own TV shows-$5
Battleship-EPYX-boardgame for the ST-all aboard!-$5

Following-no box OR doc's

Warship-Stratigic Simulatons-$2
Read & Rhyme-Unicorn-$2
Math Wizard-Unicorn-$2
The American Pastime Baseball Simulator v3.01-$2

That's All For Now.....
Buyer pays Shipping.
Payment: Check/M.O. or COD, your choice.
Ship from New York
Dan Fangmann
Ship to USA & Canada ONLY!

732. Re: EZ135 works, new IDE don't

Newsgroup: comp.sys.atari.st
Date: 1998-06-13 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.980613005013.28536A-100000@sparkie.gnofn.org>
Source record: 99102

On 11 Jun 1998, Charles Silver wrote:

> >HDDriver doesn't recognise the drive at all,

I take that back. HDDriver does know its there.

> > and Diamond Edge says,"Could not
> >read physical sector 0" when I force it to partition IDE I0.
>
> 1) Whoever sold you the drive should have told you how it was partitioned/
> formatted.

I will find out, but I would like to reformat it anyway.

> 2) Your IDE should be ID 0. Ahh, at least with my setup using AHDI.

Thats what HDDRiver calls it! But it says "no partitions found".

> 3) I'm assuming it's a 2.5" internal IDE. If nothing else works, try
> jumping the outside pins. Then see if your software will then recognize
> it's there. You may need to do the Texas-Two-Step to partition it.

According to Toshiba, no jumpers means master drive, which should be right.
Whats the Texas-Two-Step???

L8tr G8tr,
Dave

<pre>

```
_____
/ /
||||||||||||||||====]: dbg01@gnofn.org
\____\
```

</pre>
Bass player for Broadcast,
http://www.sstar.com/d
on the web

733. Re: centurbo 2

Newsgroup: comp.sys.atari.st
Date: 1998-06-13 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6lt584$a0$3@news4.isdnet.net>
Source record: 99103

Nobody has any experience with it yet, since it isn't even out.

Curt Johnsen a crit dans le message ...
>Anyone have any experience using this on a falcon mkx?
>cj

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

734. Re: MagiC Tips

Newsgroup: comp.sys.atari.st
Date: 1998-06-13 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <35890e84.10751409@news.demon.co.uk>
Source record: 99104

On 12 Jun 1998 11:19:36 GMT, Neil Roughley
<roughley@HORMEL.unix.dsoe.com> wrote:

>I've finally purchased MagiC 5.11, which should be in my hands in
>about a week. In the meantime I'd like to get ready for an 'install'
>on a TT: What utilities and add-ons specific to MagiC are
>recommended, what do they do, and where can they be found? How about
>configuration tips for a first-time MagiC user?
>
>Any information that will get me up and running with the 'right
>setup' would be appreciated, especially things not covered in the
>manual. I want to 'plug-and-play' knowing I've done a little homework.

Others will no doubt tell you about all the handy extras you can
install. That aside, install it on a clean boot partition with little
more than Nvdi still there. The only accessory I have today aside from
a control panel is Kobold. I'd even leave that out to start with -
it'll run as an app anyway of course. The reason?

Well, it's not because things will got wrong. It's rare that they do
but using a 'bare MagiC' for a few days lets you get used to how the
system is layed out without other things confusing the issue. You
might want to change some things, like the path to your replacement
desktop or where the auto/apps, accessories run from. There's no need
to reinstall to do this sort of thing. Most of it can be controlled
from the magx.inf file.

Then go through your apps seeing which work okay. Those that don't may
need to be set to run singletasking but my experience is it isn't too
long before you're out looking for replacements where they exist.

Once you've got, what you've got already, working then install the
utilities one at a time. When you're happy with the configuration I
suggest backing it all up - StZip will do admirably for instance. Now
you can go mad and install any old nonsense. ;-)

I eventually settled on a configuration where everything MagiC related
is on C: (including replacement desktops, system extentions etc) and
moved everything else off to another partition. This ensures that
should I accidentally wipe C: (which I have sometimes) the self
extracting zip backup will restore everything and all I need do is
reboot to bring the system back up.

One tiny thing annoyed me concerning the auto/apps folder. Everything
has to sit in it together and I like things separate. Maybe this has
been dealt with in the version you're getting but if it hasn't then I

wrote a small utility which allows you to place each auto-app into a subdirectory of auto/apps. You just have my utility in auto/apps which executes the others in parallel according to a datafile similar to 'autoexec.bat'. I lost the source sode for it but it has worked fine for yonks. Let me know if you want it - 'tis about 7k.

Oh, btw. autoexec.bat allows you to specify the order in which AUTO folder programs are executed. Use this in preference to utilities such as AutoSort etc.

Datzit! :-)

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

735. Re: EZ135 works, new IDE don't

Newsgroup: comp.sys.atari.st
Date: 1998-06-13 00:00:00 UTC
From: grovem@itlivesridgecrest.ca.us
Message-ID: <6ltclo$gl9$1@ash.ridgecrest.ca.us>
Source record: 99105

On 13 Jun 1998 00:58:47, Dave Gostl wrote:
>On 11 Jun 1998, Charles Silver wrote:
>
>> >HDDriver doesn't recognise the drive at all,
>
>I take that back. HDDriver does know its there.

HD Driver sees the Toshiba?
>
>> > and Diamond Edge says,"Could not
>> >read physical sector 0" when I force it to partition IDE I0.

Scrap D/E for that kind of stuff. It partitions simular to ICD
utilites, and (flames coming) is generally incompatible with HD
Driver and SCSI Tool, ect. I'm not speaking technical, just from
experience. I have two Toshibas. Both were setup with SCSI Tool, and
even then, HD Driver dosen't recognize the fourth partition. D/E and
ICD just make matters worse. It's probably not what you want to hear
as SCSI Tool isn't the easiest software to get your hands on. Julian
should really think about extending support for this tool. Even though
it is German only, it is not all that hard to figure out.
The way to do this is to boot AHDI (6.06, not 6.061) from floppy
and get HDX 5.04 to partition it (3 parts). Then boot from floppy with HD
Driver and try to install the driver. If that fails, try to partiton
it with HD Driver (3 parts). Try to keep working from floppy, rebooting each
time you perform an operation. Remember, AHDI is not necessarly set
to see IDE 0 (which is the only ID you should use if you have only
one IDE drive). You will need AHDI config for that.
If you partition with HD Driver, use three partitions. Same with AHDI.
For some reason, 4 makes problems. Do all this with the EZ
disconnected for now.
Sounds like bull, but sometimes you have to do a rain dance to get
things to work. Try getting a 24X Cyber Drive to work on a Mac.
Jezzzz.
>>
>> 1) Whoever sold you the drive should have told you how it was partitioned/
>> formatted.
>
>I will find out, but I would like to reformat it anyway.

You have that right:).

Mike

736. Re: Net2Net and threading

Newsgroup: comp.sys.atari.st
Date: 1998-06-13 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <3581c206197a363@whalley.demon.co.uk>
Source record: 99106

on Thu 11-06-98 08:45 Charles Silver wrote:

<snip>

>So, timing is everything. Most of my club member
>friends converted to PeeCee's to surf the Net, but not me. Thanks to
>Dan Ackerman, Alex Clauss, Peter Rottengatter, and John Rojewski, I've
>never looked back! I'm sure as many appreciate the developers of Oasis.

I agree timing has a lot to do with the choice of software, likewise some cultural/economic factors, ie local calls are not free outside North America so online news and mail reading is very much a last resort.

In my case, I started out as a result of an article in ST Format, and there was only the original NOS package available. Oasis 1 was a revelation. STiK/CAB came later and because there was initially no mail/news software for STiK I stuck with Oasis/NOS for a long time. NEWSie isn't my favourite program for a number of reasons (most of which are matters of personal preference, I appreciate the amount of work the John Rojewski has put into it) and Oasis 2 was a huge disappointment so it took a while to progress through ditching NOS in favour of POPwatch/NEWwatch, then dropping Oasis 1 in favour of Okami. So add Gary Priest and Jos den Bekker to the list!

>Now there is a "WAR" going on to see who will control the Net. I'm curious,
>are you? I'm betting on us, "the few, the brave, and the hackers" <g>.
>The Net "WILL NOT" be a Micro$lop/Spammer domain...

Despite the gatesmeister's attempts at world domination, I'm currently with you on this, particularly as the next big thing may well be in the area of embedding net technology into smart devices for a variety of purposes (for example meter reading and other forms of data collection). Who in their right minds is going to try to shoehorn Windows/Explorer into a meter reading device? Or into next generation miniature PDAs which combine (for example) a pager, a diary and net connection to certain types of information services such as timetables etc for which full-blown web browsing isn't necessary, or feasible on a small screen device. BTW, I believe that one of the motives behind releasing the GEM sources into the public domain (or whatever open licence scheme it is they are using) was to promote it for use in embedded applications as it's so compact.

This kind of thing, plus non platform specific or multi-platform developments (Linux, BeOS, Java etc) are all hopeful signs, IMHO.

Cheers,
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

737. Re: Java on falcon?

Newsgroup: comp.sys.atari.st
Date: 1998-06-13 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IFNGADBHUP@data.rhein-main.de>
Source record: 99107

In <6lmtet$36o$1@soap.news.pipex.net> Ian Norton wrote:

>Does CAB 2.6 or newer do Javascript? in fact does any atari browser that
>works with sting do java?

I not heared one word about java script on any atari.
Sure, it's bad. Sony-PlatStation Homepage is not avaiable.. :->

(But they sould make this fucking side readable for ALL web browsers) !!
It's a mistake to create a hole side only in java.

Regards, Robert

--
-= Home of DOITF030, PROFIJAG, DOITLYNX, DOIT_MAC, DOIT_ST =-
_____
Nemesis Falcon F030-520ST-Jaguar-Mac Lynx I + II
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/homepage.htm

738. Re: LS-120 floppy drive supported?

Newsgroup: comp.sys.atari.st
Date: 1998-06-13 00:00:00 UTC
From: lmcclure@ibm.net
Message-ID: <358265f9.6629207@news2.ibm.net>
Source record: 99108

On Wed, 10 Jun 1998 09:07:15 +0200 Nicholas Bales
<bales@hol.REMOVE.THIS.fr> wrote:

>They usually have 2 connectors, one for the PC floppy connector, and one
>IDE. The problem would then be a driver problem so that there is no
>conflict between the two.

LS-120 drives have ONLY an IDE connector.

==========
lmcclure@ibm.net

739. Re: SCSI Hard Drives

Newsgroup: comp.sys.atari.st
Date: 1998-06-13 00:00:00 UTC
From: {PW}@pwomar.demon.co.uk
Message-ID: <1dakbrw.1b2ypca1ty66ksN@pwomar.demon.co.uk>
Source record: 99109

Harry Sideras <hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
wrote:

> >> Wrt the prices I quoted from Tech Direct for Quantum Fireball drives
> >> I'm told they are wrong (by a factor of 50%!). Next best is Eclipse
> >> who do a 4.3Gb SCSI drive for 117+tax.
> >
> > That's a damn good price as far as I can see, I'm on the look out for
> > a nice big fast drive myself does Eclipse have a website, what model
> > drive is this?
>
> Yes, it's a good price and I've checked that it's correct. They don't have a
> Web address listed in their advert, but they're in Coventry (local to me, so
> no postage) and can be contacted on 01203 500100

Thanks for that, you mentioned Techweb previously, I've seen an advert
(which is confirmed by their website) for 6.4gig drives at 129 quid +
VAT, is this the drive you were talking about previously that you said
was priced incorrectly? If that price is correct and you get it and it
doesn't work, I'll be glad to take it off your hands...
--
-> The email address in this message *IS* Valid <-

740. Re: large partitions and minxfs

Newsgroup: comp.sys.atari.st
Date: 1998-06-13 00:00:00 UTC
From: cfelling@SuperST.iae.nl
Message-ID: <1SQYCCF@SuperST.iae.nl>
Source record: 99110

hi theo,
thanks for the reply,

:CF : minixfs works with 1K sectors, and when your logical sector size is say 8K,
:CF : it will simple mask of the other 7K. this gives a huge overhead. al least,

: Logical sectors are a workaround needed by the FAT filesystem (used by
: DOS and TOS) in order to handle large partitions. FAT16 can handle only

: MinixFS, on the other hand, is based on the UNIX filesystem, which uses a

but minixfs uses the TOS interface to the harddisk driver, and hence my
question remains. maybe i should refrase it in view of what you wrote like this:
allows a XHDI-compliant harddisk driver the individual access of physical
sectors even when the logical sector size is larger, as is the case for
large partitions?

hopefully you (or someone else) knows the anwser,
bye carel

741. Atari shows '98

Newsgroup: comp.sys.atari.st
Date: 1998-06-13 00:00:00 UTC
From: Mark Phillips <ataribloke@lineone.net>
Message-ID: <0bug1.93$pj6.187694@news-reader.bt.net>
Source record: 99111

There will be an Atari computing convention on November the 14th at bingley hall Staffordshire. From 10am 'till 4pm.
Tickets are just ?3.

Should be the best there has ever been!

For information contact:

Atari Computing
Rois Bheinn
Overton Crescent
Johnstone
PA5 8JB
Scotland
Email showinfo@ataricomputing.com
http://www.ataricomputing.com
Tel: +44 (0)1206 852606 (machine)

742. FS: 44mb SyQuest disks

Newsgroup: comp.sys.atari.st
Date: 1998-06-13 00:00:00 UTC
From: Joshua Kaijankoski <Joshua_k@geocities.com>
Message-ID: <01bd96ca$54afa7c0$3e008ec2@pekka>
Source record: 99112

I have 9 44mb Syquest disks for sale. I'm in Finland right now. E-mail me at joshua_k@geocities.com. Make an offer.

743. WANTED: Atari STuff

Newsgroup: comp.sys.atari.st
Date: 1998-06-13 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <897745531.2724.1.nnrp-04.c1ed1184@news.demon.co.uk>
Source record: 99113
Cross-posted to: comp.sys.atari.st,uk.adverts.computer,demon.ip.support,demon.adverts,alt.atari,netcom.uk.forsale

```
Items Wanted

CD-ROM's

Atari Compendium Programmers Reference
Atari Gold
White Line Alpha
White Line Gamma
White Line Delta

Software

Sundog
Chaos Strikes Back
Timeworks v2.04
Steinberg Studio Module
SP Editor for PV Sampler
>>>Multidesk Deluxe<<< in transit >>>
Octaliser (registered version)
Zero-X
Sherman M4
Diamond Edge 2
Boxkite (registered version)
Software for Datel Electronics ST Handy Scanner

Hardware

Replay 16 sampler cartridge
TOS 1.62 ROMS (UK)
TOS 1.2 (1.02) & 1.4 (1.04) UK, 6 chip set
720k Internal Disk Drive (ST)

Atari User cover disks: any March 1988 - March 1990
Allready aquired: 08/89, 9/89, 10/89, 11/89 & 1/90

ST Review Magazines: Issue 7 & Issue 26.

Cheers! for now
Steve

*---------------------->>>> Quote Of The Month <<<<----------------------*
* 'Do not use a hatchet to remove a fly from your friend's forehead.' *
*-----------------------------------------------------------------------*
* Email: steve@steverosie.demon.co.uk | IRC Channels *
* URL: www.steverosie.demon.co.uk | #atari #jesuscafe *
* IRC: mockbird | #atari1 if #atari on invite *
```

```
*-------------------------------------------------------------------*
Location: Narberth, Pembrokeshire, Wales, United Kingdom
*****************************************************
```

744. Re: SOMEONE STOP THAT CAB!!!

Newsgroup: comp.sys.atari.st
Date: 1998-06-13 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <358296801555f72@whalley.demon.co.uk>
Source record: 99114

on Fri 12-06-98 22:44 jim wrote:

>Its a bug I remember from CAB1.5 altho I havent seen it in ages with
>CAB2.5 ... CAB 2.6 is out soon.

Happens to me occasionally with CAB 2.5. My guess is that it's more to
do with the CAB/CAB.OVL interface. CAB is waiting for the OVL to do
something and the OVL is waiting for something from the other end of
the connection and neither is looking for keypresses at that
particular moment :-(

TTFN
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

745. Re: MagiC Tips

Newsgroup: comp.sys.atari.st
Date: 1998-06-13 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <358296801555f71@whalley.demon.co.uk>
Source record: 99115

on Fri 12-06-98 17:37 Terry May wrote:

>Another good bit of advice is that you comment out or remove the #_TSL line
>in your MAGX.INF and turn on preemptive multitasking from the CPX.
>Otherwise, preemptive multitasking may make some of your auto programs choke.

This is good advice, though when I first heard it I wondered why I'd
had no problems. When I checked, it was already set up like that (this
was with 5.03), so you might find it installs that way. Definitely
worth checking, though.

TTFN
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

746. Re: Y2K Compliance

Newsgroup: comp.sys.atari.st
Date: 1998-06-13 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <358296801555f70@whalley.demon.co.uk>
Source record: 99116

on Thu 11-06-98 21:48 Eric Hays wrote:

>ekaljumagi@clhs.lake.k12.ca.us wrote:
>:
>: There are other problem programs -- with the budgeting program HOMEACCT
>: coming to mind. Most programs have no problem, however.
>
>Maybe we could compile a list of problem programs and keep it at some web
>site, so people will know what software they need to update. E.g. if
>HOMEACCT doesn't work, maybe people would want to migrate to PHEM, or
>something else.

I've just started to update my web site and was hoping to expand my
Atari section (currently minimal). As a start, I've have a crack at a
Y2K page, though it's a little rudimentary at present and lacking any
navigation links.

If anyone has info on program compatibilty etc, please mail the
details to me at y2k(at)whalley.demon.co.uk (change the (at) to @).

HTH
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

747. Re: Y2K Compliance

Newsgroup: comp.sys.atari.st
Date: 1998-06-13 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <3582987016ea520@whalley.demon.co.uk>
Source record: 99117

on Sat 13-06-98 00:56 John Whalley wrote:

>on Thu 11-06-98 21:48 Eric Hays wrote:
>
>>ekaljumagi@clhs.lake.k12.ca.us wrote:
>>:
>>: There are other problem programs -- with the budgeting program HOMEACCT
>>: coming to mind. Most programs have no problem, however.
>>
>>Maybe we could compile a list of problem programs and keep it at some web
>>site, so people will know what software they need to update. E.g. if
>>HOMEACCT doesn't work, maybe people would want to migrate to PHEM, or
>>something else.
>
>I've just started to update my web site and was hoping to expand my
>Atari section (currently minimal). As a start, I've have a crack at a
>Y2K page, though it's a little rudimentary at present and lacking any
>navigation links.
>
>If anyone has info on program compatibilty etc, please mail the
>details to me at y2k(at)whalley.demon.co.uk (change the (at) to @).

Silly me, it's at http://www.whalley.demon.co.uk/y2k.htm

HTH
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

748. WTB: Atari STacy Laptop

Newsgroup: comp.sys.atari.st
Date: 1998-06-13 00:00:00 UTC
From: jregan@idirect.com
Message-ID: <jregan-1306981211300001@ns.compulink.com>
Source record: 99118

Hi,

I'm in the Toronto, Ontario Canada area.

RE STacy: Please e-mail the following details:

Ram?
Hard Disk Space?
Shipping from where?
Condition of unit?
Asking price?

Thanks
James

e-mail jregan@idirect.com
Visit "Webpage Jingles" http://webhome.idirect.com/~jregan

749. Re: Atari mice

Newsgroup: comp.sys.atari.st
Date: 1998-06-13 00:00:00 UTC
From: dcroker@fortress.org.uk
Message-ID: <3441_dcroker@fortress.org.uk>
Source record: 99119

Nostrodamus phrophesised this from rgoring@REMOVEzetnet.co.uk to All...

Hi Roy!

r> DQoNCk5pY2hvbGFzIEJhbGVzIHdyb3RlIGluIG1lc3NhZ2UgPDZsZnZuNSQ1aDYkM0BuZ

Pardon?

Speak to 'ya later!

Rgds, Derryck

--

750. Is there a memory Mod to 14 megs for STE?

Newsgroup: comp.sys.atari.st
Date: 1998-06-13 00:00:00 UTC
From: jzeg19@idt.net
Message-ID: <6lujj1$5hm@nnrp2.farm.idt.net>
Source record: 99120

```
Greetings,

Is it possible to upgrade the memory to 14 megs on an Atari STE?
If so, does anybody know who, what, when, how etc...
I'am interested in whatever information is available.

Thanks,

John Zeger
Boston, USA
jzeg19@idt.net
```

751. Re: Is there a memory Mod to 14 megs for STE?

Newsgroup: comp.sys.atari.st
Date: 1998-06-13 00:00:00 UTC
From: St&#65533;phane ACOUNIS <acounis@lpnsu7.in2p3.fr>
Message-ID: <6lushc$gp3$1@ccpnws.in2p3.fr>
Source record: 99121

John Zeger <jzeg19@idt.net> a ï¿½crit:
: Greetings,

: Is it possible to upgrade the memory to 14 megs on an Atari STE?
: If so, does anybody know who, what, when, how etc...
: I'am interested in whatever information is available.

Have a look at http://www.aixit.de/ (or is it www.aixit.com ?)
They sell a memory board for STf and STe that adds up to 8megs of memory
(requires TOS 2.06 or Magic).

I've got one in my MegaST and it works fine

--
ACOUNIS Stï¿½phane Laboratoire de Physique Nuclï¿½aire et des
Hautes ï¿½nergies - Universitï¿½s PARIS 6 et 7
Tï¿½l: 01-44-27-43-62 Fax: 01-44-27-46-38

752. Re: Syntex OCR program

Newsgroup: comp.sys.atari.st
Date: 1998-06-13 00:00:00 UTC
From: D.E.Cohen@maths.nospam.qmw.please.ac.uk
Message-ID: <1dakdni.1d9vh9p88818gN@dialup-port11.qmw.ac.uk>
Source record: 99122

JI Logan <jlog@zetnet.co.uk> wrote:

> AG distributed by the now defunct Signa Publishing Systems Ltd. Has
> any one got the full program with accelerator and manual? And would
> they like to sell it? Alternatively is Marvin AG still in existence?

I could see if I still have my copy of Syntex anywhere, if that's what
you really want - I see we are both in the UK.

But I think the shareware OCR (check the InterActive web page, or
CyberSTrider, can't remember which) is actually better.
--
Daniel Cohen
Remove "nospam." and "please." for a correct e-mail address

753. Re: SOMEONE STOP THAT CAB!!!

Newsgroup: comp.sys.atari.st
Date: 1998-06-13 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6lutap$1ptc$1@news-inn.inet.tele.dk>
Source record: 99123

>From: news@whalley.demon.co.uk (John Whalley)
>
>on Fri 12-06-98 22:44 jim wrote:
>
>>Its a bug I remember from CAB1.5 altho I havent seen it in ages with
>>CAB2.5 ... CAB 2.6 is out soon.

Actually, CAB 2.7 is out now, with english RSC files. At least the demo
has english RSC files for CAB and all the modules.

cheers Joergen
--

Surfing the net on a ATARI Falcon 030, with CAB 2.6 on I-Conn.
Sending mail, reading news with ASH Emailer.
http://home3.inet.tele.dk/prunus/

754. Re: SOMEONE STOP THAT CAB!!!

Newsgroup: comp.sys.atari.st
Date: 1998-06-13 00:00:00 UTC
From: szhays@catbert.ucdavis.edu
Message-ID: <6luv0rmhh1@mark.ucdavis.edu>
Source record: 99124

Terry May (outrider@lvdi.net) wrote:
:
: Yes, it does, if your multitasking system is MagiC. I can easily drop CAB
: under MagiC when this problem occurs, and then restart it and go on my merry
: way.

There's the benefit of preemptive multitasking for you. Under geneva
things are a bit more frustrating. Even so, I still think the solution
has to occur at the STiNG and CAB.OVL levels; there is absolutely no
excuse for _any_ program taking over full control of the system and not at
least _itself_ check for the user's wish to "bail out." So, in this case,
if it is STiNG that is holding everything up, then STiNG has to keep an
eye on the Escape key, and if the user presses the Escape key STiNG should
abort whatever it is doing and allow the user to interface with the OS
again. That is only common courtesy. Don't want to use the Escape key
'cause it might conflict with something CAB is doing with the Escape key?
Fine, use the "Undo" key or another key and clearly document what the
bail out method is (consistently using the escape key would be good
though). I wish all games could be quite by pressing the Escape key too.

While I'm venting, why do I have to wait several second after each CAB.OVL
message before I can do anything? STiNG does this too. A waste of time.

--
....
: Eric Hays, The Internship & Career Center - http://icc.ucdavis.edu :
: 530-752-2819 - Office hours 8 am to noon & 1 pm to 4 pm Mon -> Fri :
+---+

755. Re: Y2K Compliance

Newsgroup: comp.sys.atari.st
Date: 1998-06-13 00:00:00 UTC
From: szhays@catbert.ucdavis.edu
Message-ID: <6luvoamhh2@mark.ucdavis.edu>
Source record: 99125

John Whalley (news@whalley.demon.co.uk) wrote:
:
: Silly me, it's at http://www.whalley.demon.co.uk/y2k.htm

Fabulous bit of work. Now, if we could get some folks to post to this thread any other programs that won't work come 2000, we can fill that page right up.

--
....
: Eric Hays, The Internship & Career Center - http://icc.ucdavis.edu :
: 530-752-2819 - Office hours 8 am to noon & 1 pm to 4 pm Mon -> Fri :
+---+

756. Re: TT/CrazyDots +++ for sale

Newsgroup: comp.sys.atari.st
Date: 1998-06-13 00:00:00 UTC
From: pettert@notam.uio.no
Message-ID: <6lv08u$d9v$1@readme.uio.no>
Source record: 99126

>Ahh, what a nice system, Petter. Is there any chance that seeing the
>Milan at NAS will sway you from changing platforms (if that's your
>intention)? I ask this because you're the only other Cranach Studio user
>I know ;-).

Well, I'll probably be doing some mac-work in the near future, and
needed one. I'll still keep my Falcon and Cranach will stay on.. :)

Regarding the Milan: I visited NAS today and met the Milan :-) Because
of some missing cache utility, most software wouldn't run...

- Petter -

757. Re: MagiC Tips

Newsgroup: comp.sys.atari.st
Date: 1998-06-13 00:00:00 UTC
From: pettert@notam.uio.no
Message-ID: <6lv090$d9v$2@readme.uio.no>
Source record: 99127

On 12 Jun 1998 11:19:36, Neil Roughley wrote:
>I've finally purchased MagiC 5.11, which should be in my hands in
>about a week. In the meantime I'd like to get ready for an 'install'
>on a TT: What utilities and add-ons specific to MagiC are
>recommended, what do they do, and where can they be found? How about
>configuration tips for a first-time MagiC user?

Check out the brilliant dynamic ramdisk RDXFS_R2. Take a look at the
nice little tool Logbuch 1.1 that I've recently uploaded to
ftp.funet.fi.

- Petter -

758. Re: MagiC Tips

Newsgroup: comp.sys.atari.st
Date: 1998-06-13 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <897779043.25152.1.nnrp-02.9e98f145@news.demon.co.uk>
Source record: 99128

-----BEGIN PGP SIGNED MESSAGE-----

On 12 Jun 1998 11:19:36, Neil Roughley wrote:
> I've finally purchased MagiC 5.11, which should be in my hands in
> about a week. In the meantime I'd like to get ready for an 'install'
> on a TT: What utilities and add-ons specific to MagiC are
> recommended, what do they do, and where can they be found? How about
> configuration tips for a first-time MagiC user?

Here's a couple of useful tips for you.

The first tip is to use a boot selector so you can choose between a TOS
or Magic setup. This doesn't need to be a perminant installation, but is
useful while you set up the auto-folder files. Even better is if the
selector will pick a default config after a time-out. That way, if you
install something that causes problems with Magic, you can disable it
before starting Magic, or drop back to TOS and remove it there.

The second tip is only of use if you'll be switching between TOS and Magic.
If you do, for whatever reason, create an 'autoexec.bat' file inside the
'auto' folder. In that list all the programs you want to start when using
Magic, giving the full pathnames. If you are using some that you don't want
to use under TOS, rename them as .APP, so TOS doesn't start them. Any
common programs can stay as .PRGs. This way only the progs you want under
each system are used, and it also makes it easier to check compatability.

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv

iQBVAgUBNYK77FeKRkq5A+OlAQHM6gH/Rppw58xO/D3KRaUlhIBpF6MK477LD3v9
g0ZxEcFq8J89Xzt6sTt0cVXJpffGzr/+t17KR6r2xnniWkgiOpofHQ==
=rNwK
-----END PGP SIGNATURE-----

Regards,
David. Email: dbolt@my-ste.demon.co.uk
--
Proud owner of:
Atari 520STE 4Mb, 1Gb + 540Mb HD, 3x CD, Magic 5.11, HD Driver 7.04, V.34
Atari 1040STE 4Mb

759. Re: SOMEONE STOP THAT CAB!!!

Newsgroup: comp.sys.atari.st
Date: 1998-06-13 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <897779046.25152.2.nnrp-02.9e98f145@news.demon.co.uk>
Source record: 99129

-----BEGIN PGP SIGNED MESSAGE-----

On 12 Jun 1998 22:34:26, Eric Hays wrote:
> Chris Simon (osian@zetnet.co.uk) wrote:
> :
> : > I don't think CAB is stuck as such more like that's were the computer
> : > has bombed - and if its bombed then a reboot is the only way :(
> :
> : Theorising here - that could be why a multitasking environment may
> : help because one process theoretically shouldn't affect the whole
> : machine.
>
> No, it isn't crashing. We discussed this some time ago, and it is still
> my pet peeve about STiNG. What's happening is STiNG is waiting for the
> DNS to return some information over the internet, and in the meantime you
> just have to wait. STiNG hogs the whole system while this is happening
> and doens't even bother itself to read for any key presses, so there is no
> way to interupt the process by e.g. pressing your escape key.

I'm not sure this is a problem with STinG, as the only time I get this
problem is when trying to connect to a server that is down. It seems to be
more a problem with CAB.OVL as it only started when I installed v1.2904.
It's probably something to do with the code that removed some of the
timeouts that happened with v1.28. I'm not 100% on this, but is could be
the timeout in the .OVL has been increased significantly, or even removed
for the connection phase.

> And it doesn't even matter if you have a multitasking system. STiNG still
> blocks everything just so it can be sure no other network activity occurs
> until it gets an answer to its DNS query. As if this is so important you
> couldn't at least play a bit of solitaire in the mean time!!

It doesn't block my system, but it could be that by me using Magic I don't
have the problems you're having. I'm quite able to carry on news fetching
and FTPing, all while CAB it 'locked up'. And if I get really impatient,
I kill it using the task manager and start it again, remembering not to
go back to that site for a while.

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv

iQBVAgUBNYLCMFeKRkq5A+OlAQFZ+gH+OcK+jzl5rpVEz9OA/cO/VOMWTbR3ViQz
mvp8/9H3vFF9Zfm418Savj7RQpa3EE3pakHtA4DacUYifnAG0xwzeQ==
=MuDY
-----END PGP SIGNATURE-----

Regards,
David. Email: dbolt@my-ste.demon.co.uk
--
Proud owner of:
Atari 520STE 4Mb, 1Gb + 540Mb HD, 3x CD, Magic 5.11, HD Driver 7.04, V.34
Atari 1040STE 4Mb

760. Re: pdf-files

Newsgroup: comp.sys.atari.st
Date: 1998-06-13 00:00:00 UTC
From: Jim DeClercq <jimd1@primenet.com>
Message-ID: <6lv0d8$p8t@nntp02.primenet.com>
Source record: 99130

Bram van Kerkhof <bvkerkhof@gelrevision.nl> wrote:
: I recently got some so called pdf (Portable Document Format) files
: from a web page. The Acrobat reader is used to read this files. Is
: there a simular program for the Atari platform?
: Thanks in advance
: Bram

The latest version of Ghostscript, 3.5.3, I got from ftp lipshitz.ph.
utexas.edu/pub/atari/ghostscript/3.5.3/, as I dimly recall. I got an
adequate number of fonts using Lynx to http://godel.ph.utexas.edu/
Members/timg/gs/gs/html, or ftp.cs.wisc.edu. RTFM: if you do not
put it on drive F, it needs environment variables. Probably two
environment variables.

Somebody posted a complaint that Ghostscript did not read US government
tax forms, without mentioning the version number. I am almost too poor
to pay attention, so I get simple forms from the local library, and do
not know about this.

Sorry for the delay in replying. My TT, 128 Mb, needed a keyboard membrane
replacement. The trace for the control button did not stay fixed.

--_-----------------------
Jim DeClercq __ __ ____ ___ ___ ____
jimd1@primenet.com /__)/__) / / / / /_ /\ / /_ /
/ / \ / / / / /__ / \/ /___ /

761. Re: MagiC Tips

Newsgroup: comp.sys.atari.st
Date: 1998-06-13 00:00:00 UTC
From: Christian Ratsch <ratsch@atari-computer.de>
Message-ID: <3582fe8c.0@news.uni-X.net>
Source record: 99131

Hi Terry!

>r> Poor you, MagiC 6 has just been released here in Germany >:-)
>What's new in MagiC 6?
Proportinal system font, grey menus, new window look (see ash.sww.net for
this!), more shared libraries, MagiC Desk 4, IMG picture while booting
instead of DOS-like text (text can be put into a file now), ...

--
Tsch&#65533;
Christian

Reply to: ratsch@atari-computer.de !!!
www.bielefeld.netsurf.de:8080/~ratsch/

762. Re: SOMEONE STOP THAT CAB!!!

Newsgroup: comp.sys.atari.st
Date: 1998-06-13 00:00:00 UTC
From: Dennis McGuire <sagedm@erie.net>
Message-ID: <Pine.LNX.3.95.980613223037.576A-100000@moose.erie.net>
Source record: 99132

On Sat, 13 Jun 1998 prunus@post3.tele.dk wrote:

> >From: news@whalley.demon.co.uk (John Whalley)
> >
> >on Fri 12-06-98 22:44 jim wrote:
> >
> >>Its a bug I remember from CAB1.5 altho I havent seen it in ages with
> >>CAB2.5 ... CAB 2.6 is out soon.
>
> Actually, CAB 2.7 is out now, with english RSC files. At least the demo
> has english RSC files for CAB and all the modules.

Great news! Where can we find it?

763. Re: SOMEONE STOP THAT CAB!!!

Newsgroup: comp.sys.atari.st
Date: 1998-06-13 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <3654_outrider@lvdi.net>
Source record: 99133

Re: "SOMEONE STOP THAT CAB!!!", szhays@catbert.ucdavis.edu scribbled the following on 13 Jun 98 @ 22:38:19:

s> While I'm venting, why do I have to wait several second after
s> each CAB.OVL message before I can do anything? STiNG does this
s> too. A waste of time.

This seems to be a new problem with the latest CAB.OVL. If you abort a page, you have to wait several seconds to continue. I never had that problem with previous CAB.OVL versions. (OTOH, the new version is much more stable in other areas.)

* LED v1.51 * "Oh, come on, children -- what could be so bad? It's salisbury steak day!" - Chef
--

Terry May - Las Vegas, NV

764. Re: MagiC Tips

Newsgroup: comp.sys.atari.st
Date: 1998-06-13 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <3655_outrider@lvdi.net>
Source record: 99134

Re: "MagiC Tips", ratsch@atari-computer.de scribbled the following on 13 Jun 98 @ 20:31:59:

>>) What's new in MagiC 6?
r> Proportinal system font, grey menus, new window look (see
r> ash.sww.net for this!), more shared libraries, MagiC Desk 4, IMG
r> picture while booting instead of DOS-like text (text can be put
r> into a file now), ...

Sounds interesting. Thanks for the info.

* LED v1.51 * KFC's Kerrigan Meal: 2 small breasts and 1 bruised leg
--

Terry May - Las Vegas, NV

765. Syntex OCR program

Newsgroup: comp.sys.atari.st
Date: 1998-06-13 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <6lsgcc$ig3$1@irk.zetnet.co.uk>
Source record: 99192

Hi

Some years ago I got a demo copy of Syntex, an OCR program by Marvin AG distributed by the now defunct Signa Publishing Systems Ltd. Has any one got the full program with accelerator and manual? And would they like to sell it? Alternatively is Marvin AG still in existence? I tried to look them up on Yahoo! but did not find them.

And while I am here (so to speak) has anyone a copy of Wonderland they don't need? Specifically it is the fourth disk which seems to be deficient. I didn't help things by trying to repair it!

Many thanks.

John Logan

766. STOS extensions

Newsgroup: comp.sys.atari.st
Date: 1998-06-14 00:00:00 UTC
From: Darkie <*****@******.**>
Message-ID: <6lvecj$69q$1@cubacola.tninet.se>
Source record: 98993
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,swnet.pryltorg

Does anyone have the missing link and misty extension for STOS?
(Registred)

Or do you know where i can find them on the net.

// Darkie

mailto:zsmurf@hotmail.com

767. HELP w/ Falcon... Bad DSP?

Newsgroup: comp.sys.atari.st
Date: 1998-06-14 00:00:00 UTC
From: kne104@psu.edu
Message-ID: <6lvf75$16mc@r02n01.cac.psu.edu>
Source record: 98994

My Falcon recently developed some problems which seem to be related to the DSP chip, but I'm not sure. When using Cubase sometimes (actually quite often) the sound becomes very distorted. This can be corrected by stopping playback and selecting "Reset Devices" one or two times. However, the problem will recur after starting and stopping playback two or three times. Also the game Running no longer works correctly. The program will boot the menu screen, but the sound is heavily distorted and the menu is non-responsive. Also the rotating cube in the corner seems to be very flickery, but it may have always been that way. Sometimes the menu crashes right away with four bombs and other times the animations continue forever. Since I am starting the computer in the same fashion each time this leads me to believe there is a hardware problem.

I opened up the case and visually inspected the motherboard. It looks pristine except where the previous owner performed a clock mod and took the inputs to line level.

Has anyone ever had this problem with a Falcon? I'd like to know what is wrong and how I can fix it. Suggestions? Solutions? If I need to make some measurements I have access to quite a bit of test equipment here at school. Also, if necessary I can do some soldering (actually I'm not too bad), but I am leary of doing a lot of surfuce mount work on the motherboard.

Thanks for your help,
Kort Eckman
kort@psu.edu

768. Re: WANTED: Atari STuff

Newsgroup: comp.sys.atari.st
Date: 1998-06-14 00:00:00 UTC
From: nermal <nermal@magicnet.net>
Message-ID: <358320BC.105D@magicnet.net>
Source record: 98995
Cross-posted to: comp.sys.atari.st,uk.adverts.computer,demon.ip.support,demon.adverts,alt.atari,netcom.uk.forsale

Atari magazines and disks for sale:

Magazines for Sale:

ST Format Issue 6 January 1990
ST Format Issue 7 February 1990
ST Format Issue 20 March 1991 with cover disk!
ST Format Issue 26 September 1991 with cover disk
ST Format Issue 38 September 1992 with cover disks
ST Format Issue 54 January 1994 with both cover disks
ST Format Issue 58 May 1994 with both cover disks

Atari ST User Issue 61 March 1991 with cover disk!
Atari ST User Issue 76 June 1992 with cover disk!
Atari ST User Issue 77 July 1992 with cover disk!
Atari ST User Issue 82 December 1992
Atari ST User Issue 84 February 1993
Atari ST User Issue 85 March 1993
Atari ST User Issue 86 April 1993 with cover disk!
Atari ST User Issue 87 May 1993 with cover disk!
Atari ST User Issue 90 August 1993 with cover disk!
Atari ST User Issue 92 October 93
Atari ST User Issue 93 November 1993 with cover disk!
Atari ST User Issue 95 Christmas 1993
Atari ST User Issue 96 January 1994
Atari ST User Issue 97 February 1994 with cover disk!
Atari ST User Issue 98 March 1994 with cover disk!

The ONE for ST Games Issue 29 December 1991 with cover disk (IR(JDemo of Robocop 3 and Double Dragon 3(IS(J
Atari ST User Issue

ST Action Issue 40 August 1991 with cover disk!
ST Action Issue 48 April 1992 with one cover disk
Cover disks without magazines:

Atari ST User May 1990 (Demos)
ST Format Cover Disk 26
ST Format Cover Disk 44 (Grav 2 Picture Concept, and other demos)
ST Format Cover Disk 2 (Blood Money and Fun Face demos and other demos)
ST Action Games Disk 6 (Back to the Future, Dan Dare, Photon Storm and Brain Blasters demo)
ST Format Cover disk 8 (GFA Raytrace demo and Master Sound)

769. Wanted TOS 2.06 roms

Newsgroup: comp.sys.atari.st
Date: 1998-06-14 00:00:00 UTC
From: jlsloane@aol.com
Message-ID: <1998061405361600.BAA03336@ladder01.news.aol.com>
Source record: 98996

Have/know where to get TOS 2.06 ROM's. e-mail price/terms jlsloane@juno.com
Tnx.
PbS

770. FA Atari Hardware/Software Bonanza

Newsgroup: comp.sys.atari.st
Date: 1998-06-14 00:00:00 UTC
From: DaTopWop@my-dejanews.com
Message-ID: <6lvnklnhc1@nnrp1.dejanews.com>
Source record: 98997

Wife say all of it goes or I do! Actually it has all been setting in the closet although I have checked it all and everything works fine. If you are a Newbie or Veteran you won't wanna miss this deal... Check it out at:

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=17467832

Thanks for your attention!

Joe D.
DaTopWop

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

771. FA Atari Hardware/Software Bonanza!!!!

Newsgroup: comp.sys.atari.st
Date: 1998-06-14 00:00:00 UTC
From: DaTopWop@my-dejanews.com
Message-ID: <6lvtrn$s$1@nnrp1.dejanews.com>
Source record: 98998

Wife says it all has to go... Actually it's all been sitting in the closet but everything has been checked out a works great.. many rare items... Check it out:

http://cdgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=17467832

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

772. Re: MagiC Tips

Newsgroup: comp.sys.atari.st
Date: 1998-06-14 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_3583640e_roughley@news.dsoe.com>
Source record: 98999

"Christian Ratsch" wrote:

> Poor you, MagiC 6 has just been released here in Germany >:-)

Yes, but I bought MagiC 5.11 used (at a good price) as a stepping-stone to MagiC 6. Good fortune has made my 'timing' rather impeccable ;-).

I've been a longtime Geneva/NeoDesk user, so it's with some trepidation that I make the 'move' (this combination being very reliable for me). On the other hand, when I'm not running Geneva, I'm singletasking with the Ease 4 desktop, so MagiC will fit in well with that. Ultimately I want to modernize my desktops, too, with either Jinnee or Thing.

Thanks to everyone: Bengy, Christian, David, Guy, John, Terry, Petter. I've read and saved your posts, and downloaded about a dozen MagiC-related utilities.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

773. Re: SOMEONE STOP THAT CAB!!!

Newsgroup: comp.sys.atari.st
Date: 1998-06-14 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6m01pm$r32$1@news-inn.inet.tele.dk>
Source record: 99000

>From: Dennis McGuire <sagedm@erie.net>
>
>
> Great news! Where can we find it?

On the ASH homepage. the URL still is

http://members.aol.com/ashinfo/index.html

cheers Joergen
--

Surfing the net on a ATARI Falcon 030, with CAB 2.6 on I-Conn.
Sending mail, reading news with ASH Emailer.
http://home3.inet.tele.dk/prunus/

774. DMA to SCSI

Newsgroup: comp.sys.atari.st
Date: 1998-06-14 00:00:00 UTC
From: arthurm@zetnet.co.uk
Message-ID: <897822012_OASIS_@zetnet.co.uk>
Source record: 99001

Just got a CD ROM for my Atari STFM but my hard drive Link doesn't have a dual socket - just the old DMA. Has anyone in the UK got an old DMA to SCSI adaptor stuffed in a drawer somewhere?

Or any other ideas as to how I wire up a linking thing?

If you've got an adaptor, mail me direct rather than the newsgroup - I sometimes miss out on replies for some reason.

--

Arthur

---
arthurm@zetnet.co.uk
Cajun, Zydeco & Narrowboats Inc
---

775. Re: Is there a memory Mod to 14 megs for ST

Newsgroup: comp.sys.atari.st
Date: 1998-06-14 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6m0hta$3q7$1@roch.zetnet.co.uk>
Source record: 99002

On 13 Jun 1998 18:15:15, John Zeger wrote:

>Is it possible to upgrade the memory to 14 megs on an Atari STE?
>If so, does anybody know who, what, when, how etc...
>I'am interested in whatever information is available.

The only place I know of which might do one is Aixitt.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4
---

776. Re: SOMEONE STOP THAT CAB!!!

Newsgroup: comp.sys.atari.st
Date: 1998-06-14 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6m0htc$3q7$2@roch.zetnet.co.uk>
Source record: 99003

On 13 Jun 1998 23:09:36, prunus@post3.tele.dk wrote:

>Actually, CAB 2.7 is out now, with english RSC files. At least the demo
>has english RSC files for CAB and all the modules.

Where do we find the demo, please, Joergen?

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4
---

777. Re: Mega STe and SCSI Disks

Newsgroup: comp.sys.atari.st
Date: 1998-06-14 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6m0htd$3q7$3@roch.zetnet.co.uk>
Source record: 99004

On 14 Jun 1998 00:32:08, "Maciej Rumi&#65533;ski" wrote:
>A topic says everything I need an information what kind of SCSI Disk may
>I use with my Mega STe and his internal SCSI Interface.

Hi Maciej,

The Mega does not have a SCSI interface - it is ACSI which is slightly
different.

To connect SCSI devices you need a 'host adapter' (ICD Link etc.)
which connects to the 'Hard Disc' port and converts it to standard
SCSI. You can then connect up to 7 or 8 standard SCSI devices.

You may find a 'shoe-box' kit second hand which will contain a power
supply, host adapter and a hard disc. This is probably the cheapest
way to start. Keep your eyes on the newsgroup for adverts.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4
---

778. Re: Mega STe and SCSI Disks

Newsgroup: comp.sys.atari.st
Date: 1998-06-14 00:00:00 UTC
From: ddc@imaginet.fr
Message-ID: <6m0ie9oeb1@news.imaginet.fr>
Source record: 99005

On 14 Jun 1998 00:32:08, "Maciej Rumi&#65533;ski" wrote:
>A topic says everything I need an information what kind of SCSI Disk may
>I use with my Mega STe and his internal SCSI Interface.
>Thanx for anwser.
Most hard drives would do, *provided* you can disable the parity, the
internal adpater cannot cope with this.

```
Hope this helps,

--
Didier BRIEL
ddc@imaginet.fr
```

779. Re: WANTED: Atari STuff

Newsgroup: comp.sys.atari.st
Date: 1998-06-14 00:00:00 UTC
From: {PW}@pwomar.demon.co.uk
Message-ID: <1dam90m.1p0fhkt17s4zejN@pwomar.demon.co.uk>
Source record: 99006
Cross-posted to: comp.sys.atari.st,uk.adverts.computer,demon.ip.support

nermal <nermal@magicnet.net> wrote:

> This is a multi-part message in MIME format.

That's 2 adverts for atari stuff in demon.ip.support which is a platform independent newsgroup, if you started finding out where you were posting before doing so it would really help.

FU to alt.dev.null
--
-> The email address in this message *IS* Valid <-

780. synthesizer and my atari

Newsgroup: comp.sys.atari.st
Date: 1998-06-14 00:00:00 UTC
From: MD <md@pff-software.demon.nl>
Message-ID: <3583D0E2.4D44@pff-software.demon.nl>
Source record: 99007

hi folks,

a friend of mine is looking for a synthesizer to start composing
music. I have an atari 1040stfm up stairs collecting dust,
I know atari is great for music, and I have heard of cubase.
(may sound stupid, but I know nothing about all this, I used
my atari for entirely different purposes). Anyway, my question is:
can all synthesizers be connected to my atari?
what software is available for atari to aid in composing?
any sites that deal with this subject?

please reply by e-mail, as I do not visit this group often.
thank you!
--
dr. Martijn Dekker
md@pff-software.demon.nl
http://www.pff-software.demon.nl

781. Re: Atari mice

Newsgroup: comp.sys.atari.st
Date: 1998-06-14 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <3583eeca1e6eda3@ping.be>
Source record: 99008

on Sun 07-06-98 11:42 Steve Taylor wrote:

>Does anybody know where I can get an Atari ST mouse from? I work for a
>school and the music department has an ST with Notator I believe which needs
>reviving.
>

Sorry for the late reply. I just returned from the Nordic Atari Show in
Gothenburg, Sweden. At that show I bought me a *wizard 560 dpi* mouse.
You can get it from
16/32 Sytems
173 High Street
Strood
Kent
ME2 4TW
Tel: 0044 (0) 1634 710788
Fax: 044 (0) 1634 295895
Email: nharlow@cix.co.uk or 16-32@premier.co.uk

Price: 15.00 uk pounds
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

782. Re: Milan 040 at NAS98

Newsgroup: comp.sys.atari.st
Date: 1998-06-14 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <3583eeca1e6eda4@ping.be>
Source record: 99009

on Sat 13-06-98 04:14 Harry Sideras wrote:

>Good luck with the show this weekend.
>
>Btw, I just got a postcard from Martin Byttebier. He's got to Gothenberg but
>mislaid details on the location of the show. I'd marked a map with the rough
>location which he's got with him, but if you see a Belgian guy walking
>around, possibly with his wife and son, ask him if you can help him - we
>wouldn't want him to get lost after driving all that way B^{)

Thanks to your rough marks I was able to located the NAS.

My family has had a good time in Gothenburg. A very nice town with lovely
shops and a very large amusement park. Lots of fun there, only I found
that the security rules were very stringent. My 4 year old boy was very
disappointed when he heard he was just 5 cm too short to be allowed at the
Kï¿½llerado attraction.
One thing I personaly found regrettable was the price of wine. 35 SEK
(2.77 UK ï¿½) for one glas house wine at a restaurant isn't that cheap. At
home I can buy almost two bottles (house wine, 0.75 cl.) for that price.

At the NAS I met quite some people I only knew from the Net. I think the
cashier will remember my son for a long time:-)

It was a pity I couldn't stay for the whole day.
Next time I surely will arrange my holydays so that I can visited the NAS
for a longer period and so be able to pick-up the seminaries.
I've a whole year now to lear some Swedish. Or maybe the cashier and
another guy of which I can't remember the name will be able to translated
the semiaries in Dutch by then.:-) I was surprised when I heard they
were studying Dutch.

CU next time
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

783. STe and Pictures

Newsgroup: comp.sys.atari.st
Date: 1998-06-14 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <6m0qo2qqf1@irk.zetnet.co.uk>
Source record: 99010

Being interested in Astronomy I have been checking out the Hubble Space Telescope Website http://marvel.stsci.edu which obviously has a lot of pictures of galaxies, star clusters, (currently one on Saturn storms) etc. mostly I assume in colour. There was one greyscale mentioned in Postscript format.

Is there anyway that I can see these on my 4meg 1040 STe other than in monochrome? I seem to remember some discussion recently on the subject but that seemed to be for Falcon, TT, Hades etc and not the humble hardworking STe that is happily doing an amazing job though somewhat gently as befitting its age.

I would appreciate any ideas. Thanks.

Trevor

784. Re: STiK &STinG Serial

Newsgroup: comp.sys.atari.st
Date: 1998-06-14 00:00:00 UTC
From: dwmoar@spiritone.com
Message-ID: <897838803.240041@ridge.spiritone.com>
Source record: 99011

On 10 Jun 1998 15:36:14, phxken wrote:
>I've tried both STiK and STinG and both have a problem with the
>modem 1 port on my ST1040 TOS1.0. The HTMODEM stuff seems to load
>and so does STinG but after all is said and done, a message appears
>that says that the serial port is not loaded.
>It works fine for regular communications software.
>--
>phxken@netzone.com
>.

If I remember right I read somewhere or saw it here in a post that STinG doesn't support TOS 1.0 All the ST's that I have have TOS 1.04 and my Mega STe's have 2.05 and 2.06 and STinG works great with them.

For whatever it is worth........

785. Re: WANTED: Atari STuff

Newsgroup: comp.sys.atari.st
Date: 1998-06-14 00:00:00 UTC
From: jimsmith@zetnet.co.uk
Message-ID: <6m0r4m$4tr$1@roch.zetnet.co.uk>
Source record: 99012

On 13 Jun 1998 13:45:31, Steve Stupple wrote:
> Items Wanted
>

Hi Steve,

I don't know if it helps, but it appears that Octalyser is no longer supported by the author. The last full version is available for download from Dead Hackers Society Scene page; according to the info there, the author has given permission for them to give away the 'hacked' version that also runs on the Falcon.
It does work on the Falcon although, after loading a mod, it gives an 'out of memory' message (on a 14 Mb machine ?), but the tune still plays fine. (The original will only run on my Falcon if I use the 'patch' from my 'Select 030' CD.)

Check out: http://wombat.ludvika.se/dhs/scene.html
for more.

ABT

Jim.

PS I did try to upload this information previously but it didn't appear in the NG - obviousy I've still got lots to learn !!

786. Re: Is there a memory Mod to 14 megs fo

Newsgroup: comp.sys.atari.st
Date: 1998-06-14 00:00:00 UTC
From: niall.moran@strath.ac.uk
Message-ID: <6m0tcfflq1@rockall.cc.strath.ac.uk>
Source record: 99013

On 14 Jun 1998 02:47:43, Niall Moran wrote:
>On 13 Jun 1998 18:15:15, John Zeger wrote:
>>Greetings,
>>
>>Is it possible to upgrade the memory to 14 megs on an Atari STE?
>>If so, does anybody know who, what, when, how etc...
>>I'am interested in whatever information is available.
>>
>>Thanks,
>>
>>John Zeger
>>Boston, USA
>>jzeg19@idt.net
>>
>>.
>contact aixit, germany. they do upgades to 14 meg for St's
>
>niall
>.
actually, i think 16/32 sell them in the Uk also, but i'm not sure.

Niall

787. Re: SOMEONE STOP THAT CAB!!!

Newsgroup: comp.sys.atari.st
Date: 1998-06-14 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6m121p$2h1m$1@news-inn.inet.tele.dk>
Source record: 99014

>From: rcain@zetnet.co.uk (Roger Cain)
>Date: 14 Jun 1998 13:06:52 GMT
>
>>Actually, CAB 2.7 is out now, with english RSC files. At least the demo
>>has english RSC files for CAB and all the modules.
>
>Where do we find the demo, please, Joergen?

On ASH homepage, The URL is:

http://members.aol.com/ashinfo/index.html

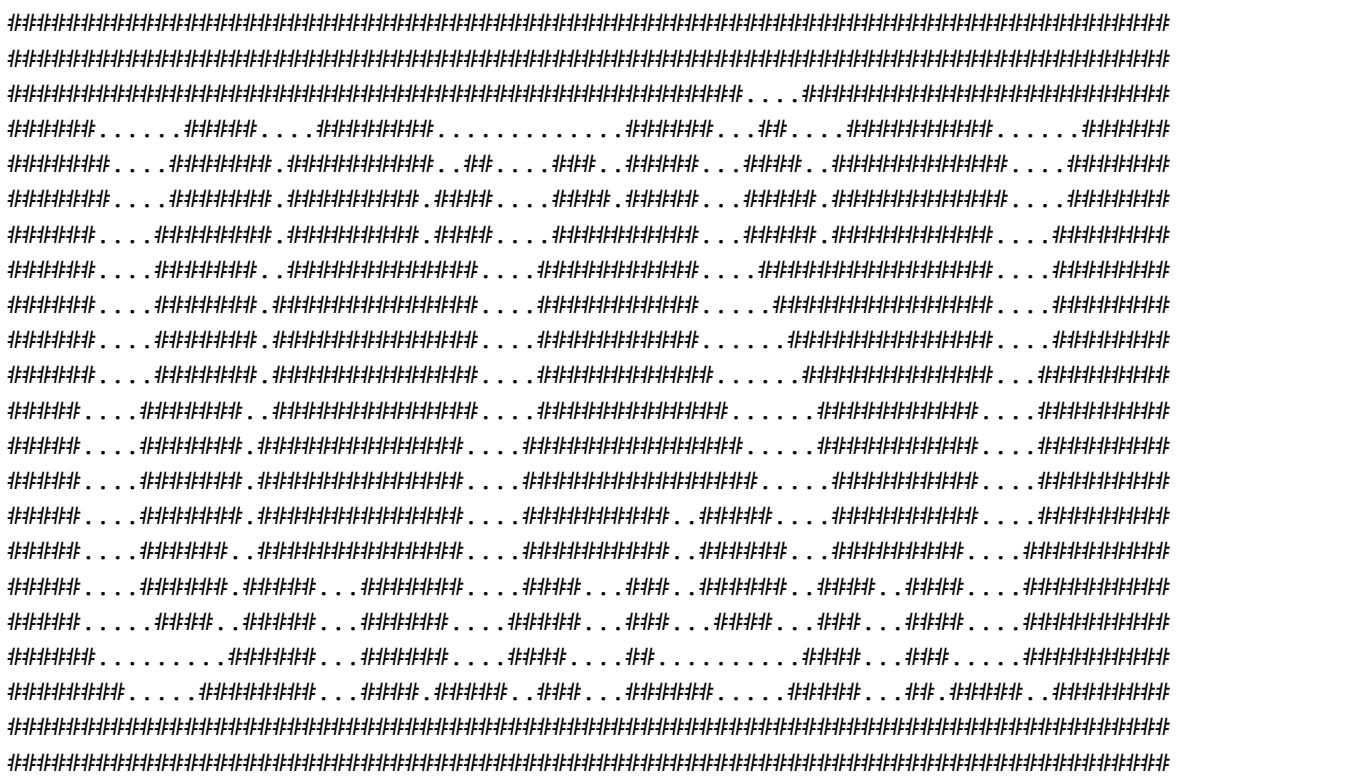
It is on the download page.

cheers Joergen
--

Surfing the net on a ATARI Falcon 030, with CAB 2.6 on I-Conn.
Sending mail, reading news with ASH Emailer.
http://home3.inet.tele.dk/prunus/

788. U.T.S.I update 14 juni 1998

Newsgroup: comp.sys.atari.st
Date: 1998-06-14 00:00:00 UTC
From: dipching@ping.be
Message-ID: <35841a1874fa91@ping.be>
Source record: 99015



Last time UTSI was about 867 indexed programs, now we have 916.

Thank you very much to everyone who keep me aware of all kinds of
url available programs.

IF YOU ARE AWARE OF ANY PROGRAM WHICH IS NOT YET LISTED IN THE LIST,
PLEASE LET ME KNOW IF WE CAN DOWNLOAD IT FROM A WEB PAGE ... NOT FROM
FTP ...

Jo Vandeweghe

```
//////////////////////////////////////////////////////
/ /
/ http://ping4.ping.be/dipching-drulkhor/PRG-IND.HTM /
/ /
//////////////////////////////////////////////////////
```

INDEXED PROGRAMS LIST 14 juni 1998 :

```
-------------------------------------------------------------------------
------------------------- AUDIO/MIDI -----101-----
-------------------------------------------------------------------------
-numbers-
```

* 525 *
-a-
* AKAI SYS EX * ANALYSER/EQ 2.1 update * APEX AUDIO demo *
* ART OF NOISE DSP PLAYER * AUDION *
* AUDIOMASTER demo * * AUDIOMASTER 2.03 update * AUDIOMASTER 2.03NP update *
* AUDIOTRACKER demo * AUDIOTRACKER 1.66 update * AVENA SOUND SYSTEM *
-b-
* BACKGROUND MUSIC UTILITY * BACKGROUND PLAYER * BINARIS MOD PLAYER * B.P.M *
-c-
* CD PLAYER * CD READER * CD RECORDER AUDIO demo * CD RECORDER PRO demo *
* CD RECORDER 2.18 update * CDREADER * CREAM PLAYSID FALCON *
* CREAM PLAYSID STE * CREAM PLAYSID ST-STF-STFM *
-d-
* DBE TRACKER * DESK TRACKER * DIGITAL HOME STUDIO * DIGITAL TRACKER *
* DMA OSCILLOSCOPE * DMA SOUND * DNT DMA PLAYER * DSP MOD *
-e-
* EC-909 * ECHO * EXPAND *
-f-
* FLAYSID * FRACTAL MUSIC ST * FRETCALC * FUN 030 *
-g-
* GEMJING * GRAOUMF TRACKER *
-j-
* JINGLE FALCON demo *
-k-
* KANMIDI * K-SCULPT * KP FLASH * KP SACK *
-l-
* LEX LAX *
-m-
* MIDIART demo * MIDI ARPEGGIATOR demo * MIDI DELAY * MIDI MONITOR *
* MIDITOOLBOX * MIDPLAY * MIDPRDXL * MP2 * MP2 MODIFIED * MPEG PLAYER *
* MUCKE * MUSICALC *
-n-
* N_PLAYER *
-o-
* OCTALYSER * OSZI *
-p-
* PHPLAYER * PLAY SID V2.00 * POLLY * PRO MIDI PLAYER demo * PROSCORE *
* PRO TRACKER *
* PULSAR *
-q-
* QUINCY demo *
-r-
* REAL TIME SEQUENCER * ROBO BOP *
-s-
* SAM * SAM EDIT * SAMPLAYER * SAMPLE PALY * SCRIBBLE SYNTH *
* SID SOUND DESIGNER * SMF *
* SND-PLAY * SNIPPIT demo * SOUND CHIP SYNTH demo * SONDIGIT *
* SOUND MACHINE * SPX-21 * STARTRACK demo * STEQUALIZER * STFA *
* STSTEREO * STUDIO SON V2 * SWEET 16 demo * SYX SENDER *
-t-

* TRUMPHETS *
-u-
* UNLOCKSS *
-w-
* WAVESTE/WAVE030 * WIBBLY WAVE *
-x-
* XLR8 SENTRY CHIP COMPOSER *
-y-
* YSEDITOR PLUS * YSEDITOR PLUS V50 * YSEDITOR FB01 *
-z-
* ZERO-X demo *

---------- COMMUNICATION -----63-----

-a-
* ADAMAS * AFTP * AMAIL * ANTMAIL * AREACODE * ATARIRC *
-c-
* CAB 1.5 freeware * CAB 2.0 demo * CAB-FTP Module * CAB-OVL * COMA *
* COMPOTEL * CONGAS * CONNEXION * COSTA *
-d-
* DNS-CACHE * DRACONIS *
-f-
* FAST_SER * FINGER * FIRE CALL * FRACIRC *
-g-
* GSZRZ *
-h-
* HSMODEM *
-i-
* INFITRA *
-j-
* JOYBBS * JUNIOR OFFICE *
-k-
* KIVI *
-m-
* MAKE_GET * MARATHON * MG-FTP * MOUNTAIN READER II demo * MY MAIL *
-n-
* NCFTP * NEWSIE * NEWSWATCH *
-o-
* OASIS * OKAMI *
-p-
* PHDIALER * POPWATCH *
-r-
* REJOINDER *
-s-
* SDCABPRG * SDURL * SDUU * STALKER demo * STALKER STUFFR *
* STALKER TOGGLE * STARCALL * STARFAX * STIGC * STIK * STIKTIME *
* STING * STUT ONE III * URLSERVER * SWIFTEL PHOTO * SWEETEL 2 *
-t-
* TAP2QC * TELNET *

-u-
* UNICORN *
-w-
* WENSUITE demo * WHOSDERE *
-x-
* XPORT * XURL *

---------- EMULATORS -----14-----

-a-
* ATARI 800 EMULATOR *
-g-
* GEMULATOR *
-i-
* INSIGNIA *
-m-
* MC SHIFT * MAGIC MAC demo * MAGIC PC demo *
-n-
* NOSTALGIA! *
-p-
* PACIFIST *
-q-
* QLEM *
-s-
* SOFT PC * STEMULATOR * STONX *
-t-
* TOS2WIN * TOSBOX *

---------- GAMES -----164-----

-numbers-
* 3D LAB *
-a-
* ACTION BUGHUNT * A.F.L PRO FOOTBALL * ALIEN BLAST * ANI-ST demo * ASTEROIDS *
* AWELE * AXIS *
-b-
* BACKGAMMON * BODY SHOP * BOMB SQUAD * BUBBLE BOBBLE * BURGER DREAM *
-c-
* CADAVRE EXQUIS * CARDMIX * CHAMPIONSHIP MANAGER * CHESSNUT * CLOD HOPPER *
* COLOURSPACE * COMPACT GAMES 1 * CONFUSION * CONQUEST OF ELYSIUM II * COUNTOUT *
* CRUISE FOR A CORPSE * CYBERNETIX * CYCLOTRON *
-d-
* DIAMOND ICE * DIRECTOR'S CUT demo * DIZZY-LIZZY * DIZZY-LIZZY 2 *
* DONKEY ISLAND * DOOM * DROP-OUT * DR_WHO * DRAGON * DUBBLE BOBBLE 2000 *
* DUBBLE BOBBLE XMAS EDITION * DYNABUSTERS+ *
-e-
* ELITE * ELIZA * ERGON *
-f-
* FCROSS * FOURWINS * FOX AND GEESE * FUNTIME 2 *

-g-
* GALAXIANS * GEM MANAGER * GEM PAC-MAN * GEM TREK * GIN RUMMY *
* GOIN'DOWN WITH THE CAPTAIN * GRANNIES GARDEN * GRIDCROSS *
-h-
* H.E.R.O * H.E.R.O 2 * HEARTLAND * HISCORE TERMINAL UTILITY *
-i-
* INVERS * ISLAND STRIKE *
-j-
* JACKPOT * JET-SET WILLY *
-k-
* KAKANOID * KANSOL27 * KRICKET * KRYPTOGRAM * KUBIS 96 * KWIKS *
-l-
* LIBERTY info * LINEUP * LOOPED * LOTTERY COMPANION * LUND *
-m-
* MAELSTROM * MAFIA BROTHERS * MANOEUVRE * MATCH IT * MAZE * MEGAMINES *
* MEGALOMANIA * MEN AT WAR * MICHIGAN MIKE * MIDIMAZE II * MIDIMAZE UTILITIES *
* MINES * MINES 030 * MINESWEEPER * MISSILE ALERT * MOBSTER CITY * MOLE MAYHEM *
* MOON GAMES MULTI * MOVE IT * MR BOOMER * MUDPIES * MULTIPLAYER *
* MURDER ON THE DAIRY EXPRESS * PACMAN *
-n-
* NANJING * NARC * NATIONAL LOTTERY * NETHACK * NIGHT SHIFT *
* NORTH AND SOUTH *
-o-
* OPERATION GARFIELD * OPERATION JUPITER * OXYD *
-p-
* PACIFIC ISLANDS * PACMAN * PACMAN * PAC THEM * PHANTOM SLAYER *
* PIPETRIS * PISKWORK * PLOP * PLUTOS * POWERCUT * PROFIJAG * PUSH IT *
-q-
* QUESTIONS *
-r-
* REEKING RUBBER * RISK * ROAD RUNNER * RUNNING * R-ZONE *
-s-
* SALOMONS QUEST * SAVIOURS OF HOPE * SENSIBLE SOCCER *
* SHUFFLE PUCK CAFE *SILLY REELS * SIX IN ONE *
* SLIPPERY SAM *SOKOBAN * SOLITAIR * SPACE INVADERS * SPICE *
* SPIRAL MILE GAMES * SUMMER OLYMPIAD * SPOT IT * SUPER CARS * SUPER PACMAN *
* SWAP 97 * SWISCH * SWORM * SYNOPALIS *
-t-
* TARTAN * TAUTOLOGY II * TEKNOBALL * TERTHREX * TETRIS *
* THE DOOM EMULATOR ENGINE * THE HEAVY BUNCH * THE POKER MACHINE * TICTACTOE *
* TOYS MAN *TRACKBALL * TRIPLE YAHOO * TRON *
-v-
* VENUS THE FLYTRAP * VERTICAL MAYHEM *
-w-
* WAR * WHIPPER-SNOPPER'S RACE * WORMRACE *
-x-
* X-MOON *
-z-
* ZEBULAND * ZODIAX * ZUC ACCRULS QUEST *

```
------------------------------------------------------------------------
------------------------- GRAPHICS -----103-----
------------------------------------------------------------------------
-a-
* ALTA LISTA * ALVI * ANIPLAYER * APEX ALPHA demo * APEX MEDIA demo *
* APEX VIEWERS * ARTWORKS demo * AVI 030 *
-b-
* BIT BOPPER * BMPVIEW * BV4 *
-c-
* CENTVIEW * CLOE RENDER * CRACKART * CRANACH demo *
-d-
* D2M demo * DEGAS ART * DEGAS ELITE * DELUXE PAINT ST * DFORM demo * DIAPO *
* DIGITAL LAB * DITHER * DL VIEWER *
-e-
* EB_MODEL * EASY BAT * EASY STITCH * EDIT-SPR * ESCAPE PAINT * EUREKA *
* EZ-ART PROFESSIONAL *
-f-
* FILTER * FIX-A-GIF * FIXPIX * FLI TO FLM * FLI VIEWER * FLX WORK PACK *
* FOOPAINT * FRACTALES/ROSACES * FRACTALS *
-g-
* GEMGIF * GIF TO ASCII * GIF TO FLM * GODPAINT * GRAFIX ART *
* GRAFIX THE EASY WAY DEMO * GRAFTOOL *
-i-
* IFF2TGA * IKARUS * IMG-FLY * IPRN *
-j-
* JML-SNAP * JPEG6A *
-k-
* KANDINSKY * KANDRAFT * KANDRAW *
-m-
* M_PLAYER * MATHARI TEXT VERSION * MC FLI * M&E SYSTEM * MFRACTST demo *
* MFRACTT demo * MGIF * MOUNTAIN * MPEGDSP * MUNCH demo *
-n-
* NECKDREH * NEOCHROME MASTER *
-o-
* OFF-AXIS demo * OVERLAY II demo *
-p-
* PAPILLON demo * PFRACT * PHOTOGEN * PHOTOLINE demo * PICCOLO *
* PICLOAD * POSITIVE IMAGE demo * POV3 * POV-RAY 3.01 * PERSISTENCE OF
VISION *
-r-
* RAGE * RAYVERTER * REMBRANDT * RIM FLM * RIM TIM *
-s-
* SCOOTER-PCB demo * SCRIBE * SMALL FRACTAL GENERATOR * SPEED OF LIGHT *
* SPEED PRINT * ST2TTPIC * STELLA *
-t-
* TT GRAY MODE demo * TTHISHOT *
-u-
* UNIQUE FRACTAL GENERATOR * UPSIS *
-v-
* VIDELITY demo * VIDEL INSIDE * VIDEO EDIT * VIEWER * VISION *
-w-
```

* WHIRLGIF *
-z-
* ZOOM X *

------------------------ PROGRAMMING -----56-----

-a-
* AADS * AGILE * A LA CARD * ASM 6805 * ASM HC11 *
-b-
* BRAINSTORM JPEG DECODING * BSS DEBUG demo *
-c-
* CSTATIST *
-d-
* DREAMS demo * DSP EDIT *
-e-
* EASY_GEM *
-f-
* FACE VALUE info *
-g-
* GCCSHELL * GEM SIGHT * GEMMA * GENERIC STOS FIXER * GFA-BASIC DEVKIT *
* GFA BASIC RUN ONLY * GFA-BASIC TIPS * GFA_FLYD * GFA MENU *
* GFA_PATCH * GFA GEM SHELL * GFA XREF *
-h-
* HUSITA *
-i-
* INCLUDES *
-k-
* KGMDTOOL *
-l-
* LDG * LOCKSMITH *
-m-
* MAKEFAST * MEGAMAX MODULA-2 * MNILU TRANQUIL *
* MOTOROLA DSP 56000 ASSEMBLER *
-o-
* OASES * OBJECT GEM * OMIKRON BASIC demo *
-p-
* PEACE DEBUGGER *
-r-
* RELOCATE * RESOURCE MASTER 2 * RSC2CODE *
-s-
* SCREENS PAIN * SDTIDYUP * SOCKET C LIBRARY * STOS ADVENTURE CREATOR *
* STOS GRAPHIC ADVENTURE CREATOR * STOS BASIC LOADER * STOS FALCON EXT. *
-t-
* TMTOOL *
-u-
* USET2GT-LIBRARY *
-v-
* VISUAL ASSEMBLER *
-w-

* WINCONF * WINDOM * WINDGEM6 * WINEDIT * WINRSC * WINVDI *

------------------------ TEXT -----50-----

-a-
* ALIGN TOOLS CXM demo * AUSSCHIESS CXM demo * ARKUS *
-b-
* BARCODE CXM demo *
-c-
* CALAMUS SL 96 demo * CALIPSO PS IMPORT CXM demo * CLIX *
-d-
* DA'S LAYOUT demo *
-e-
* EDDIE CXM demo * EDITH PRO * EDIT PLUS demo * EVEREST *
-f-
* FEINDATEN CXM demo * FIGLET * FONT MANAGER demo * FONT SORTER demo *
* FRANKLIN CXM demo *
-g-
* GHOSTSCRIPT *
-h-
* HOTDOC *
-i-
* IDEALIST * IMPRIME * INDEXER CXM demo *
-j-
* JAXT *
-k-
* KAND * KONTEXT *
-m-
* MARCEL *
-n-
* NOTIZ *
-p-
* PAGESTREAM 2.2B * PAINT CXM demo * PAPYRUS 5 demo *
* PERSONALISIERUNG CXM demo * POCALCON * POSITIONNER CXM demo *
* POSTSCRIPT LEVEL 2 demo *
-q-
* QED *
-r-
* REMARKER'96 * REWRITER * RST2STG * RTF IMPORT CXM demo *
-s-
* STENO demo * STG CREATOR * SUPERVIEW *
-t-
* TARKUS * TEXT ANALYSER * TEXT TOOLS * TEXTO! * TWP *
-u-
* UDO *
-w-
* WP2 * WPG *

------------------------ MINT -----18-----

```
------------------------------------------------------------------------
-c-
* CMP 1.0 *
-d-
* DUFTP *
-e-
* ELVIS *
-g-
* GLUESTIK *
-k-
* KILLER *
-m-
* MIDNIGHT COMMANDER * MINT KERNEL * MINTNET * MINT TOOLS * MUPFEL *
* MUPFEL TOOLS *
-n-
* NCURSES * NCURSES PROGRAMS demo *
-p-
* PPPD 115200 BPS *
-s-
* SPIN! *
-t-
* TERMINFO/TERMCAP FOR TOSWIN II * TOSWIN II PATCHED *
-v-
* VIRTUAL CONSOLES *

------------------------------------------------------------------------
------------------------- LINUX -----6-----
------------------------------------------------------------------------
-a-
* ATARI BOOTSTRAP *
-l-
* LINUX KERNEL 2.0.31 * LINUX KERNEL 2.0.33 * LINUX KERNEL 2.1.72 *
* LINUX KERNEL AB040/NEMESIS * LINUX START-UP AB040 *

------------------------------------------------------------------------
--------------------- UTILITY - ACCESSORIES -----29-----
------------------------------------------------------------------------
-numbers-
* 1STGUIDE *
-a-
* ACCS * ADRESSE * AFTERBURNER040 ACC *
-c-
* CALLFSEL CPX * CAR_REG CPX * CARDFILE demo * CESTINA * CHAR_TAB CPX *
* CLOCK CPX * COPS * CPX-E * CPXSPY *
-d-
* DATE_DAY CPX * DIABLO CPX *
-f-
* FALCON TOOLS CPX * FONTSEL * FREEDOM2 *
-h-
* HORLOGEP *
-k-
```

* KEYCODES CPX *
-l-
* LED CLOCK *
-m-
* MAUS SPEEDER *
-n-
* NOTICE *
-p-
* POSTCODES CPX *
-s-
* STAMPS CPX * STDCODES CPX *
-w-
* WAY_PNTS CPX * WINCOLOR CPX *
-z-
* Z-CONTROL *

---------- UTILITY - ARCHIVERS -----22-----

-a-
* ARC 6.02 * ARJ 9.97A * AUTO-D-PACK *
-d-
* DNS-S.A.S.S *
-f-
* FLEXIARC *
-g-
* GZIP 1.24 *
-i-
* IMPLODER *
-j-
* JAY MSA ARCHIVER *
-l-
* LHARC 3.13 * LHARC SHELL 3.10 *
-m-
* MSA TO ST *
-p-
* PACK-ICE * PACSHELL 3.01 * PFX_AFX REV K *
-s-
* SENTRY PACKER * SON OF S.A.S.S * ST TO MASA * STZIP 2.6 *
-t-
* TAR 1.112 * TWO IN ONE *
-u-
* UNRAR 1.0 *
-z-
* ZIP 2.0 * ZOO 2.1 *

---------- UTILITY - BOOT -----11-----

-b-
* BOOTCONF *

-d-
* DIRSORT * DMV-BOOT *
-g-
* GIB DOS *
-m-
* MC BOOT * MENU * MOUSE BOOT IV * MOUSE BOOT CUSTOMIZER *
-r-
* ROOKIE *
-s-
* STOOP2 *
-w-
* WATCH *
-x-
* X-BOOT *

---------- UTILITY - DESKTOP -----116-----

-a-
* A-CLOCK * ACLOCK * ACALC * AGENDA * AFREE * AKILL * ALICE * APP-LIST *
* APP-LINE * AREAL36 * ARROWFIX * ASSAVER * ATARI ENVIRONMENT MANAGER *
* ATARI PERSONNAL ORGANIZER * AUTO CLOCK * AUTO PIC * AUTO SWITCH *
* AV-SERVER * AV-TEST *
b-
* BAVARIA EVENT MANAGER * BFED * BLITMODE * BUBBLE GEM *
-c-
* CADENZA ADDRESS BOOK * CALC IT * C'EST QUOI DONC * CLEANSCR *
* CLIPBOARD+ * CLOCKY * CLOCKY 2.0 SETTER demo * CLOCKY 2.03 beta * COLOR TT *
* COOKIT *
-d-
* DA CAPO * DIDEROT II * DOKTOR K * DOSHUTDOWN * DOUBLE2 ST * DRAGFONT *
-e-
* EXCELLENT! * EXECUTOR *
-f-
* FEUERWERK * FOZCI * FPU TEST *
-g-
* GDOS CHECK * GEM-INIT * GEMINI * GEMSPOOLER * GENEVA demo *
* GOD-UTILS * GROUP *
-h-
* HARDWARE * HELL-O-CALC *
-i-
* IN TOUCH demo * IPHYGENIE *
-j-
* JAY GROUPS * JAYSHELL * JINNEE demo *
-k-
* KBDSWITCH * KEYBOARD RESET *
-l-
* LAUNCHER II * LISA * LOCKOUT * LWURMCHEN *
-m-
* M-DESK * MAGIC!CONF * MAGIXCONF * MAGTOROM * MAGXUFSL * MENU INFO *

* MICRO ICON RSC * MULTIDIALOG * MYRIAD *
-n-
* NEODESK demo * NOSEY II * NOTES *
-o-
* OLGA * ONE JACK *
-p-
* PARALLEL COPY * PARALLEL COPY 3 SIMULATOR * PASSWORD * PEGASUS * PICDESK *
-r-
* RECHNUNK * REDRAW *
-s-
* SCHON-ME * SELECTRIC * SET DATE * SHADES OF BLACK * SHOWM * SHUTDOWN *
* SILKMOUSE * START ME UP * STEWART * STIC * ST-GUIDE * STRIPPER *
* ST TEST * SYNC * SYS INFO *
-t-
* TASKBAR * THING * TINTAX * TO DO * TOS2GEM * TURBO BLANKER *
-u-
* UKEX * USET2G *
-v-
* V-DESK * VIDIFONT * VIDI VFILL * VIDSLEEP *
-w-
* WINDIALOG * WINX *
-x-
* XAAES * XCLOCK * XTASK *
-z-
* ZEIG'S MIR *

------------------------- UTILITY - DISKS -----31-----

-a-
* AHDI 6.06 update *
-b-
* BACKGROUND DESTRUCTION UTILITY * BIG DOS 0.8 *
-c-
* CBHD *
-d-
* DISK CAKE * DISKLAB * DISK MASTER * DISKUS demo * DSKCHK *
-e-
* EGALE * EXTENDOS PRO update to 2.4 *
-g-
* GEMAR *
-h-
* HARD DISK OPTIMIZER * HDDRIVER demo * HOW FAST *
-i-
* IOTOOLS *
-j-
* JAY FORMATTER *
-m-
* METADOS 2.7 * META_AB040 *
-p-

* PUMP UP
-s-
* SCSI 2 STANDARD * SED * SEEKMS * SHREDR PLUS *
-t-
* TESTSCSI * THE FILLER *
-v-
* VIRTUAL DRIVE *
-w-
* WRITE PROTECT *
-x-
* XHDI SPECIFICATIONS * XTERMINE *
-z-
* ZORG *

---------- UTILITY - DIVERSES -----83-----

-a-
* ACCMAN demo * ADDRESSLAB * ARB_CONV * ARTHUR * ATARI BIBLE *
* ATARIST SHAREWARE BUNDLE * AZIMUTH *
-b-
* BAD SHELL * BAND NAMES * BERTHA * BIBLIO * BLAISE * BLUB * BOHRMEISTER demo *
-c-
* CLA-VDHL * COLACALC * CURRENCY CONVERTER *
-d-
* DECOUPE * DNS FORMFEED *
-e-
* EGALE * ENCYCLODINO * EXAFS *
-f-
* FAMILLE * FAMILY ROOTS demo * FIRST MILLION * FOX * FSM EDIT * FSM SYNTH *
* FVDI *
-g-
* GEM DEU * GEM FONT VIEW * GEMNMR * GEMVELOPE * GENERATION *
* GLEICHUNG * GMT TIME *
-h-
* HOT!STAT * HYP2GDOS * HYP2TXT * HYPTREE *
-i-
* INSTALL * INTERACTIVE ORDER FORM GENERATOR *
-j-
* JEDI *
-k-
* KANQUOTE *
-l-
* LADEN PRG * LOGBUCH * LOOK'N SEE * LOOK BY GEN * LOWERUP *
-m-
* MAKE MOD LIST * MC68040 CONFIG TOOL * MEGAFLI *
-n-
* NUMBER *
-o-
* OCR * OVER CADRE *

```
-p-
* PHEM * PHUNITS * PHWORLDCLOCK * POSTAL * POVSHELL * POWER SAVER *
* PRINT IT * PROFILE *
-r-
* ROMAN *
-s-
* SEABEAR * SET_DEV7 * SGSCAN * SHAU'RI * SM124 COLOR EMULATOR *
* SM124 EMULATOR demo * SPEEDOMETER * STATFOOT * STE TO FALCON *
* STUPIDO * ST-GUIDE TOOLS *
-t-
* TEXEL demo * THE RECIPE BOX demo * THOUGHT demo * TURBO VEILLE *
-u-
* UNDINE * UVK BOOK *
-w-
* WAITTIME * WORLD CLOCK *

------------------------------------------------------------------------
------------------------- UTILITY - DRIVERS -----11-----
------------------------------------------------------------------------
-a-
* AB040 TOOLKIT *
-g-
* GDPS-DOKU *
-h-
* HP SCANNER DRIVER demo *
-l-
* LACESCAN *
-m-
* MAGIC SLM * MUSTEK DRIVER demo *
-n-
* NEMESIS CPX MODULE * NEMESIS SOFT UPDATE *
-p-
* PNP TOS *
-s-
* SM194 DRIVER * SWITCH *

------------------------------------------------------------------------
------------------------- UTILITY - MEMORY -----15-----
------------------------------------------------------------------------
-numbers-
* 25MBSTE * 680x0CAC *
-f-
* FAST FLAG * FREEGEM *
-g-
* GEMRAM * GODLOAD *
-m-
* MEMFILE *
-n-
* NVRAM * NVRAM SETUP UTILITY *
-o-
* OUTSIDE demo *
```

-p-
* PSYGHAM *
-r-
* ROMSPEED *
-s-
* SHBUF *
-t-
* TCACHE * TRUEDISK *

------------------------- UTILITY - WWW -----23-----

-numbers-
* 8859-1 FONT *
-a-
* AH! * EH! * OH! *
-b-
* BAH! * BASE HTML ULTIME *
-d-
* DOITF030 * DOITSOFT *
-e-
* EASY PGP SHELL * ESSCODE *
-h-
* HP-PENGUIN * HTML2TXT * HTML 3.2 KRZ * HTML HELP *
-i-
* IH! *
-j-
* JOE *
-m-
* MBE * MIME2AV *
-t-
* TABI *
-u-
* UNHTML *
-w-
* WEB PAGE CREATOR * WEB SPINNER *
-x-
* XMSG *

---------- TOTAL NUMBER OF INDEXED PROGRAMS -----916-----

Yours

Jo

--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

789. CAB 2.7 demo

Newsgroup: comp.sys.atari.st
Date: 1998-06-14 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <3669_outrider@lvdi.net>
Source record: 99016

I downloaded and checked out the CAB 2.7 demo. It was nice of them to include English resource files. That should hopefully speed up the process of porting it to English.

Unfortunately, all docs are in German. Would one of our kind German friends please translate the update docs, so we know what's changed since v2.5?

From what I could tell, the demo, like the 2.0 demo, is fully functional, save for hotlist support, and the occasional alert to remind you that you're using a demo.

It doesn't seem to have changed a whole lot. It has a few new menu entries, which are nice, though not essential. I was hoping the problem with forms would be fixed, but I still get "Transaction failed" on even the simplest of forms. Is that a CAB.OVL problem?

I'd feel a lot better about it if I knew exactly what all has changed.

* LED v1.51 * Arachnihomophobia: The fear of gay spiders.
--

Terry May - Las Vegas, NV

790. Missing file

Newsgroup: comp.sys.atari.st
Date: 1998-06-14 00:00:00 UTC
From: dcroker@fortress.org.uk
Message-ID: <3442_dcroker@fortress.org.uk>
Source record: 99017

Nostrodamus phrophesised this from starlord@ to All...

Hi Dennis!

s> Organization: ptw.com
s>
s> I was sent the Demo of Penguin Homepage, it works on my TT/030, but
s> when I set it up on my Falcon030 (true color ST Med.Rez) I get a
s> message 'can't find rsc file'

Wierd - it works here (I use 256 colour 800*600).

My only guess is that it's looking for a resource file tailored for that screen size, try another res??

s> Also, it says where to get the 2.5pro verson from, but NO PRICE!

In the UK the FaST Club are the distributors email stclub@cix.co.uk (Paul Glover).

s> Does it cost THAT much???

14.95UKP plus post.

I found that there was at least 1 spelling mistake in the html that the Pro version demo produced "adress" rather than "address".

Speak to 'ya later!

Rgds, Derryck

--

791. scooter pcb

Newsgroup: comp.sys.atari.st
Date: 1998-06-14 00:00:00 UTC
From: pwest@fortress.org.uk
Message-ID: <3445_pwest@fortress.org.uk>
Source record: 99018

```
FROM: pwest@fortress.org.uk
SUBJ: scooter pcb

In a message of <07.06.98>, braeval.farm@zetnet.co.uk (90:102/0.99) writes:
bf> i am looking for the scooter pcb-layout program.
bf> as far as i know there should be a web-site. but i have no adress.
bf> can anybody help me???
```

I am selling the english version of Scooter-PCB officially in the UK for £50
+ £3.50 p&p. The programs are registered individually to the purchaser on
receipt of payment and name/address.
There is also a PD demo available (which does everything but save) for £1 to
cover p&p and disk costs. Contact me here or by snail mail at:
Peter West, 38 Woodfield Avenue, London W5 1PA. (0181-997 2218).
You can also find the demo at some PD libraries (but it'll cost you more!) or
on Cix, if you have access to it. It may also be on some BBSs.
There is a Scooter-support Maus group but it's in German and in Germany. This
does *not* supply the program! Only some updated component outlines (macros).

```
Regards
/Peter/

--
Press <CTRL>-<ALT>-<DEL> to continue ...

--
```

792. Re: Y2K Solution - Help Needed.

Newsgroup: comp.sys.atari.st
Date: 1998-06-14 00:00:00 UTC
From: dcroker@fortress.org.uk
Message-ID: <3443_dcroker@fortress.org.uk>
Source record: 99019

Nostrodamus phrophesised this from bales@hol.REMOVE.THIS.fr to All...

Hi Nicholas!

b> Organization: Storage Technology Corporation

>> On 11 Jun 1998 09:18:55 GMT, sgm23@eng.cam.ac.uk (Stephen Moss)
>> wrote:
>>
>> >If a few other people
>> >would be kind enough to do the same and e-mail me the results
>> >it would be most useful, basically this is just to try and
>> >comfirm that the DS1215 is the only chip used.

b> There is a zipfile around that describes how to connect a DS1216 chip

Are you sure?

All the projects that I've seen refer to the DS1215E module.

b> to the ST, and includes software (and source I think) to address that
b> chip. Maybe it's directly compatible with the ForgetMeClock. If not,

That's a possibility!

Speak to 'ya later!

Rgds, Derryck

--

793. Re: FYI: Atari, SCSI Zip and Link II

Newsgroup: comp.sys.atari.st
Date: 1998-06-14 00:00:00 UTC
From: pwest@fortress.org.uk
Message-ID: <3446_pwest@fortress.org.uk>
Source record: 99020

FROM: pwest@fortress.org.uk
SUBJ: FYI: Atari, SCSI Zip and Link II

In a message of <08.06.98>, jhaslam@fortress.org.uk (90:102/0.99) writes:
j> Yes it does work. I have the Link II connected to a hd and the SCSI
j> Zip Drive, which work great. I'm currently using HD Driver (with
j> MagiC), but previously used ICD's driver software, and the Zip was
j> perfectly happy wi

Yes, I think the point is that the Zip is OK *with another drive* on
the chain to supply term power to the Link -- but it won't work on its
own unless you do a cludge to supply term power to the SCSI bus from
the mouse port or somewhere else! Also only the SCSI version can be
used with the Atari, not the parallel-port (Centronics) version, and
only Link 2 (not the original Link) supports parity. Not sure about the
later auto-switching dual version of the Zip -- this seems to have some
other problems, judging from reports elsewhere...

Regards
/Peter/

--
Hit any user to continue.

--

794. Mummies Playtime Completed and Released

Newsgroup: comp.sys.atari.st
Date: 1998-06-14 00:00:00 UTC
From: Deano@zetnet.co.uk
Message-ID: <358e2277.3592259@news.zetnet.co.uk>
Source record: 99021

I have finally released Mummies Playtime, and you can download it if you go to my site from my Atari Page. It needs two meg to work but I haven't been able to get it to work under Pacifist.

If you downloaded a test version then you will need to get rid of that and download ALL the zips. I originally said you would only need to download the main zip file after but I've had to alter a few things on the other disks....

Please let me know what you think.

Yours Faithfully (In a very Silly way)
Deano (Silly Software Programmer)
Email Deano@zetnet.co.uk
http://www.users.zetnet.co.uk/sillysoftware/
---

795. Re: How to to use 1040ST with zipdrive via parallel port ?

Newsgroup: comp.sys.atari.st
Date: 1998-06-14 00:00:00 UTC
From: duncl@aol.com
Message-ID: <1998061419522900.PAA25731@ladder03.news.aol.com>
Source record: 99022

This was going round the newsgroup for ages.

Another user bought a Zip + and found that while it worked it
stopped his existing HD from being recognised.

I contacted him about a month later and he still hadn't got them working
together.

:- Duncan

796. Hello about the ST

Newsgroup: comp.sys.atari.st
Date: 1998-06-14 00:00:00 UTC
From: somacubed@aol.com
Message-ID: <1998061420131300.QAA27925@ladder03.news.aol.com>
Source record: 99023

Ask you brother if he want's to trade all of this for a XF-551 disk drive..

-David

797. Re: CAB 2.7 demo

Newsgroup: comp.sys.atari.st
Date: 1998-06-14 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6m1bm5$7fr$2@roch.zetnet.co.uk>
Source record: 99024

On 14 Jun 98 10:39:54, Terry May wrote:

>It doesn't seem to have changed a whole lot. It has a few new menu entries,
>which are nice, though not essential. I was hoping the problem with forms
>would be fixed, but I still get "Transaction failed" on even the simplest of
>forms. Is that a CAB.OVL problem?
>
>I'd feel a lot better about it if I knew exactly what all has changed.

It seems to recognise 'Cookies'.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4
---

798. Re: U.T.S.I update 14 juni 1998

Newsgroup: comp.sys.atari.st
Date: 1998-06-14 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6m1bm7$7fr$3@roch.zetnet.co.uk>
Source record: 99025

On 14 Jun 1998 19:41:28, Jo Vandeweghe wrote:

>Last time UTSI was about 867 indexed programs, now we have 916.

Great work, Jo, thanks.

Just a thought ..... is there any way your database could create a report which highlighted (or reported separately) 'Changes since Last Issue'?

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4
---

799. Re: CAB 2.7 demo

Newsgroup: comp.sys.atari.st
Date: 1998-06-14 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6m1cal$1lui$1@news-inn.inet.tele.dk>
Source record: 99026

>From: outrider@lvdi.net (Terry May)
>Date: Sun, 14 Jun 98 10:39:54
>
>It doesn't seem to have changed a whole lot. It has a few new menu entries,
>which are nice, though not essential. I was hoping the problem with forms
>would be fixed, but I still get "Transaction failed" on even the simplest of
>forms. Is that a CAB.OVL problem?

Hopefully it is a CAB.OVL problem. There is no support for cookies either, not when you use the old OVL file anyway.

From what I understand, (I don`t read german to well) the cookie support and the autentification is the major changes in version 2.7. The rest is rather cosmetic,- oh, btw.- the d&d from the Hotlist to either the Trashbin or toanother program, depending on what you want.

cheers Joergen
--

Surfing the net on a ATARI Falcon 030, with CAB 2.6 on I-Conn.
Sending mail, reading news with ASH Emailer.
http://home3.inet.tele.dk/prunus/

800. Re: FYI: Atari, SCSI Zip and Link II

Newsgroup: comp.sys.atari.st
Date: 1998-06-14 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6m1det$5t8$1@supernews.com>
Source record: 99027

On 14 Jun 98 19:03:20, pwest wrote:
> FROM: pwest@fortress.org.uk
> SUBJ: FYI: Atari, SCSI Zip and Link II
>
> In a message of <08.06.98>, jhaslam@fortress.org.uk (90:102/0.99) writes:
> j> Yes it does work. I have the Link II connected to a hd and the SCSI

> Yes, I think the point is that the Zip is OK *with another drive* on
> the chain to supply term power to the Link -- but it won't work on its
> own unless you do a cludge to supply term power to the SCSI bus from
> the mouse port or somewhere else! Also only the SCSI version can be
> used with the Atari, not the parallel-port (Centronics) version, and
> only Link 2 (not the original Link) supports parity. Not sure about the
> later auto-switching dual version of the Zip -- this seems to have some
> other problems, judging from reports elsewhere...

The Zip+ works fine, at least with my TT. Someone else reported that IOMEGA has a notice on their Web Page regarding using the Zip+ in a SCSI chain. The problem seems to be data loss although it is intermittent. We have had a Zip+ hooked up in a SCSI chain at work for some time with no problems - and it is the first unit in the chain.

The parallel-port version can be used - but you need an adapter and special driver. I beleive Woller Systems is the supplier.

Steve Hammond

801. For Sale - North America (updated)

Newsgroup: comp.sys.atari.st
Date: 1998-06-14 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <3679_outrider@lvdi.net>
Source record: 99028

Here is a list of what I have left available, for sale in North America:

HARDWARE:

Monitor Master $10
NEC CDR-25BJ 1x external CD-ROM drive
(includes All Things Falcon/GEMini Atari/
plus two adult CDs) $30
US Robotics Dual Standard 14.4k modem $15

I also have many cables, so if you're looking for a cable, ask and
I'll see what I can come up with.

SOFTWARE:

CodeHead package (CodeKeys/HotWire/
LookIt&PopIt/MultiDesk Deluxe/
Utilities/Warp 9 w/Extend-O-Pak) .. $20
Imagecopy 4 ..... $20
Kobold 2.5 ..... $15
STalker 3 ..... $10
STraight FAX! 2.2 ..... $15

Also, choose one each of the following for FREE, for every piece of
software you buy:

DC Utilities 2.0c
Diamond Edge 1.1
Hard Drive Turbo Kit/Turbo ST screen accelerator
Spectrum 512
Tempus II text editor
TV Sports Football
Ultimate Virus Killer 6.0

All software is on original disks and comes with original manual.

Prices do not include shipping, though prices and shipping are
negotiable on multiple items.

* LED v1.51 * "Daddy, I'm scared. Too scared to wet my pants." - Ralph
Wiggum
--

Terry May - Las Vegas, NV

802. Re: UK Atari Computer Clubs - what insu

Newsgroup: comp.sys.atari.st
Date: 1998-06-14 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <6m1f7h$rj4$1@irk.zetnet.co.uk>
Source record: 99029

On 14 Jun 1998 00:24:19, kevin dermott wrote:
>i visit lots of clubs mainly held in function rooms of pubs
>midweek,in my experence the landlords are glad of the extra
>coustom,insurance has never entered into it
>
>i suppose if you were really worried just jot down a disclamer
>for the owner

Just for the record and it can only be a generalisation because there are so many possible variables -

In theory you need a Public Liability policy to cover damage to leased or rented property or injury to persons thereon (including member to member risk) caused by negligence of the club members. Unfortunately these policies usually have a minimum premium of £50.00 for which you get an Indemnity limit of £500,000 upwards.

It depends too on any agreement/contract that you have when renting/leasing/hiring a room or rooms. A contract for hire often contains some clause stipulating what insurance cover is required. In todays atitude towards litigation a disclaimer may not be worth the paper it is written on.

To take a couple of extreme cases of a person acting as a member of the club:

Hardware set up and cables left in such a position that someone, not necessarily a club member trips, and is injured in the fall.

A serious fire causing damage to the premises brought about by negligence.

Trevor

803. atari-computer.de

Newsgroup: comp.sys.atari.st
Date: 1998-06-14 00:00:00 UTC
From: matzi@okay.net
Message-ID: <35844083.1237515@news.okay.net>
Source record: 99030

Hi atarians,

unfortunately it's not possible to connect with our "Online-World for
all atarians" atari-computer.de
since two weeks because of a server breakdown.

Now we've rent webspace on an other server, so our complete offer is
available at:

http://atari-computer.com .

Perhaps, you'd like to create your own homepage ? You can get free
webspace + eMail-address
for your own Atari-homepage at http://atari-computer.com .

Regards,

Matthias

---
eMail: matzi@computer4u.com
m-faust@jura.uni-hamburg.de

http://www.atari-computer.de

804. For Sale

Newsgroup: comp.sys.atari.st
Date: 1998-06-14 00:00:00 UTC
From: bsummer@delphi.com
Message-ID: <JhUvwiu.bsummer@delphi.com>
Source record: 99031

FOR SALE:

ATARI FACON SOFTWARE ESSENTIALS:
Selling as a group set, these are the original disks/manuals that came
with the Falcon. So, if you just picked up a Falcon, or never received
the software, the following is included.
ATARIWORKS
SPEEDO-GDOS
MULTI-TOS
SAM
D2D RECORDER
AUDIO FUN MAKER
CALENDER-APPOINTMENT
BREAKOUT
LANDMINE

IT COMES ON 7 HD DISKS, WITH ALL MANUALS.
$40.00 FOR SET, WHICH INC. SHIPPING IN USA.

If interested, please leave E-mail for:
bsummer@delphi.com

Thanks,
Barry

805. Atari Stacy Laptop wanted

Newsgroup: comp.sys.atari.st
Date: 1998-06-14 00:00:00 UTC
From: jregan@idirect.com
Message-ID: <jregan-1406981736400001@ns.compulink.com>
Source record: 99032

Hi,

I'm in the Toronto, Ontario Canada area.

RE STacy: Please e-mail the following details:

Ram?
Hard Disk Space?
Shipping from where?
Condition of unit?
Asking price?

Thanks
James

e-mail jregan@idirect.com
Visit "Webpage Jingles" http://webhome.idirect.com/~jregan

806. Internet tool FAQ?

Newsgroup: comp.sys.atari.st
Date: 1998-06-14 00:00:00 UTC
From: thaanuj@kira.peak.org
Message-ID: <6m1d4v$9m6$1@kira.peak.org>
Source record: 99033

I've been away from the Atari scene for a while. Recently I re-subscribed to this newsgroup, and there's a a lot of discussion about CAB, STing, etc...

Is there a guide or FAQ that details what each does and what each requires? The pros and cons of each? I'm mostly interested in a graphical web browser and a slip/ppp program. News and mail aren't as important right now.

Thanks for any advice. I only read news on weekends, so any follow-up will likely have expired by the next time I check in, so please reply by mail also to thaanuj@peak.org.

Thanks.

807. STReport #14.23

Newsgroup: comp.sys.atari.st
Date: 1998-06-14 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <JFXsQMh.dpj@delphi.com>
Source record: 99034

06/12/98 STR 1423 "Often Imitated, Never Surpassed!"

- CPU Industry Report - Linux Advocate - N64 Price Cut!
- FTC OKs Compaq/Digital Deal - NBC buys Inet Portal - Net Trust
- AOL NEXT for Anti-Trust? - Laser Breakthrough - TeraStor 10gb Drive
- INet Summit Planned - People Talking - Classics & Gaming

U.S. Agency Reports "Substantial' Cyber Attacks
Intel to Release 450 MHz Chip
FTC Sues Intel Over Monopoly Abuses

```
___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.streport.com
```

808. 45 Mhz TT For Sale

Newsgroup: comp.sys.atari.st
Date: 1998-06-14 00:00:00 UTC
From: Rudy Sennema <rsennema@execulink.com>
Message-ID: <6m1lgv$h8o$1@demon.uunet.ca>
Source record: 99035

```
Atari Stuff For Sale
================
I have some used Atari Hardware and Software for sale.
No taxes apply, but shipping costs will be extra.
I'm willing to negotiate shipping on large orders. I am in Ontario,
Canada
MAKE AN OFFER !

All prices are in Canadian Dollars !

Atari Portfolio Handheld PC
=====================
About the size of a VHS Video Tape, weight 1 lb, CPU 80C88
256k ROM, 128k RAM, 40 X 8 Display, 240 X 64 Pixels
Built in Address Book. Text Editor, Calculator,
123 Spreadsheet, Diary, Alarm Clock
Uses 3 AA Batteries.

Quan. Item Price

1 Portfolio USED $100.00
1 Parallel interface $20.00
1 Serial interface $40.00
1 Memory Card 32k $10.00
2 Memory Card 128k $50.00
2 AC power adapter $5.00
1 Portfolio Book $5.00
1 DOS Utilities Card $25.00
1 HyperList Card $30.00
1 Deluxe Leather Case $25.00

All in excellent shape
Take it All for $250.00 !!

Atari Computer Hardware & Software

All manuals included-most have original boxes.
All prices are Canadian Funds
All software is recent versions

Pricing -The list of software is current, but I haven't had time
to finish all the descriptions. If there is something you need more
info on, please send me an e-mail.

HARDWARE
========
```

TT030 Workstation $600.00
Motorola 68030, 45 MHz CaTTamaran accelerator,
4 Meg ST RAM and 8 Meg TT RAM, 245 Meg Maxtor
SCSI Internal Hard Drive. Requires standard VGA
monitor which is not included.

Hand Scanner Black & White Hand Scanner $50.00
- Includes "Touch-Up" Software.

Software
========

SpeedoGDOS 5
Use Speedo Gdos fonts in your programs-from Compo $10.00

Calligrapher Gold
The ultimate writing machine, bridges the gap between
word processor and desktop publishing programs.
From Codehead. $25.00

PageStream v2.2SE
Excellent Desktop Publishing Program $5.00

Calamus SL
High quality page layout and design for Atari Computers.
Includes Outline Art 3. $25.00

Calamus 1.09n
Excellent Desktop Publishing Program $10.00

Outline Art 3
Design your own logos, etc. $10.00

Genus
Font Editor for Calamus Fonts and CVG Vector Objects. $10.00

FontVerter
Convert Type 1 fonts to Calamus format $5.00

Convector Professional
Convert Bit-Mapped images to Vector Graphics $10.00

Avant Vector v2.0
Convert Bit-Mapped images to Vector Graphics and create
your own images. From CodeHead. $10.00

MegaPaint Professional
Create Bit-Map and Vector Graphic Images.
From CodeHead $5.00

Kandinsky
Picture Viewer/Converter/Creator/Editor $5.00

GemView
Picture Viewer/Converter $5.00

ImageCopy 4.0 CD
View and Transform all kinds of Images. $5.00

Touch-Up v2.5
*** Includes Hand Scanner above & ScanLite below*** $50.00

ScanLite
Runs your scanner $5.00

EasyDraw 3
Create your own artwork $5.00

SuperCharger
Picture Viewer/Converter/ $5.00

1st Word Plus
ver 3.2 Good Word Processor program $5.00

Hard Disk & CD-ROM Utilities
==========
ICD Pro Utilities
Excellent Hard Disk Management utilities $5.00

ICD CleanUp ST
Cleans up your Hard Drive $5.00

Diamond Edge 2
Great file system maintenance programs.
Repairs file system. $10.00

Diamond Back 3
Great backup program to Tape, Floppy or Hard Disk.. $10.00

Extendos Pro
Use a CD-ROM on your Atari computer $5.00

Kobold
Fast file copier for Atari Computers. $5.00

Other Utilities & Programs
==========
NeoDesk4 And Geneva
Add new functionality to your Atari system with this
Multi-Tasking Operating System and new Desktop
from Gribnif. $20.00

STeno
Good Desk Accessory word processor $5.00

STalker
Good Desk Accessory Terminal Program $5.00

CardFile 4
Keep track of names and addresses $5.00

Xboot 3
Control your AUTO folder during bootup $5.00

HotWire 3.0, MaxiFile 3.0 MultiDesk Deluxe 3.4
Enhance the way you work with these powerful Desktop
add-ons from CodeHead. Includes Lookit, PopIt and
CodeHead Utilities. $5.00

LookIt and PopIt $5.00

Codekeys $5.00

Warp 9
Make your computer FLY! with this
screen acceleration tool. $5.00

EdHak $5.00

Squish II
Gain more Hard Drive space. $5.00

Flash II v3
Excellent Terminal program $5.00

LDW Power
Excellent Spreadsheet program (1-2-3 clone) $5.00

SuperBase
Excellent DataBase program $5.00

PHasar v3.0
Manage all the money you saved buying used Atari
software with this program :) $5.00

Universal Item Selector
Update your File Selector $5.00

Games
=====
** All are in Original Box. All have original Disks and Instructions **

All Time Favourites
(3 Games) Test Drive, Mean 18 Golf
Famous Courses I and II for Mean 18.
Hardball $5.00

Artic Fox $5.00
Atari Moon Patrol $5.00
Atari Star Raiders $5.00
Black Tiger $5.00
Captive - Excellent $5.00
Civilization - Excellent $5.00
Corporation and also Mission Disk $5.00
Corruption (Like the PAWN) $5.00
Dungeon Master $5.00
Falcon and also Falcon Mission #2 $5.00

Flight Simulator II $5.00
Frontier Elite $5.00
Full Metal Planet $5.00
Hunter $5.00
Imperium $5.00
Kings Quest IV $5.00
Knightmare - Excellent $5.00
Lemmings $5.00
Loom $5.00
Monty Python's Flying Circus $5.00
Operation Stealth $5.00
Phantasm $5.00
Populos $5.00
PowerMonger $5.00
Sim City $5.00
Skyfox $5.00
Superbike Challenge $5.00
The Secret Of Monkey Island $5.00

The Story So Far - Vol 3 (4 Games)
Thundercats, Bombjack, Live and Let Die
Space Harrier $5.00

Torvak The Warrior $5.00
Towers of Babel $5.00
Ultima V $5.00

Virtual Reality - Vol 1 (5 games)
Starglider 2, Carrier Command,International
Soccer Challenge, Stunt Car Racer,Midwinter
$5.00
--

Rudy
email : rsennema@execulink.com

WWW: http://www.execulink.com/~rsennema/
----

809. Re: Newsie Nicknames

Newsgroup: comp.sys.atari.st
Date: 1998-06-14 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EuJnC1.MtJ@suse.modem.stud.uni-hannover.de>
Source record: 99036

In article <10369_hsideras@mettav.demon.co.r.e.m.o.v.e.t.o.r.e.p.l.y.uk>,
hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk (Harry Sideras) writes:
> l>>> And once again, I checked with Wilfried Behne about it, and all he
> l>>> said was "Eeeeeeeeeerrrrrrrrrmmmmmm................."
> >>
> >> Strange. He wrote WDialog and is also involved in Magic, isn't he?
> PR>
> PR> No. He's a friend of Andreas Kromke who does MagiC, but is not
> PR> involved.
>
> Even stranger - my docs say:
>
> Die Programmierdoku zu
> WDIALOG
> Version 1.94
> (25.2.1997)
> von
> Sven & Wilfried Behne
>
> !!!! B^{)

What's strange about that ? Sven and Wilfried are the NVDI programmers, they
did WDIALOG, but are not involved in MagiC.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
---

810. Re: ASH Emailer (Was: Re: Falcon 030 and Scanners)

Newsgroup: comp.sys.atari.st
Date: 1998-06-14 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EuJo4x.Mvy@suse.modem.stud.uni-hannover.de>
Source record: 99037

In article <3587_outrider@lvdi.net>,
outrider@lvdi.net (Terry May) writes:
> Re: "ASH Emailer (Was: Re: Falcon 030 and Scanners)", Peter Rottengatter
> scribbled the following on 09 Jun 98 @ 16:47:29:
>
> PR> It's not only Atari. It's with readers from other platforms too.
> PR> Long lines are just braindead.
>
> Not as braindead as readers that cannot cope with them.

It's usually not the reader itself but the editor when replying. For quoting,
the number of characters per line needs to be fixed anyway, as each certain
number of characters a quoting character needs to be inserted. After that is
done, the only benefit of long lines (wrapable to the readers window width)
is lost. As the long lines benefit will therefore only hold for original
text, while all quotings are fixed line length anyway, I think it's stupid
to use long lines in the first place. It does not lead to an improved
display of the text, but a more warped one.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
---

811. Re: SOMEONE STOP THAT CAB!!!

Newsgroup: comp.sys.atari.st
Date: 1998-06-14 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EuJoLt.MyF@suse.modem.stud.uni-hannover.de>
Source record: 99038

In article <3581A158.6E0227EA@studio9.demon.co.uk>,
jim <jim@studio9.demon.co.uk> writes:

> CAB2.5 ... CAB 2.6 is out soon.

No. CAB 2.7 is out soon ;-)

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
---

812. Re: SOMEONE STOP THAT CAB!!!

Newsgroup: comp.sys.atari.st
Date: 1998-06-14 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EuJpHJ.n4E@suse.modem.stud.uni-hannover.de>
Source record: 99039

In article <6lsadi$j51$1@mark.ucdavis.edu>,
szhays@dilbert.ucdavis.edu (Eric Hays) writes:
> Chris Simon (osian@zetnet.co.uk) wrote:
>:
>: > I don't think CAB is stuck as such more like that's were the computer
>: > has bombed - and if its bombed then a reboot is the only way :(
>:
>: Theorising here - that could be why a multitasking environment may
>: help because one process theoretically shouldn't affect the whole
>: machine.
>
> No, it isn't crashing. We discussed this some time ago, and it is still
> my pet peeve about STiNG. What's happening is STiNG is waiting for the
> DNS to return some information over the internet, and in the meantime you
> just have to wait. STiNG hogs the whole system while this is happening

You do not know what's going on there, this text is mainly crap.

When the STinG resolve module waits for an IP address reply on a DNS query,
it calls _appl_yield() which allows for both cooperative and preemptive
multitasking. Nothing is blocked except from the thread (or process on
systems that do not know threads) that has called the resolver. Especially
not the whole system is hogged. That thread is of course blocked because
it cannot go on with the IP address.

> and doens't even bother itself to read for any key presses, so there is no

Why should STinG read any key presses ?

> way to interupt the process by e.g. pressing your escape key.
> And it doesn't even matter if you have a multitasking system. STiNG still
> blocks everything just so it can be sure no other network activity occurs

This is nonsense. Under MagiC a resolve action never blocks other programs,
and appropriately written software can even avoid being blocked itself while
it does a resolve action. Take the last version of my TelStar as an example,
you can open another Telnet session, while the first session is still looking
for the IP address from a DNS query.

> until it gets an answer to its DNS query. As if this is so important you
> couldn't at least play a bit of solitaire in the mean time!!

There is nothing stopping you from doing this.

> I'm sorry if I sound a bit steamed about this, I really respect the work
> Peter R. has put into STiNG -- in most ways it is a very good piece of
> code -- but this is a stupid bottlenec

It must be due to some strange configuration at your side. There is no such restriction in the code, and experience shows that I'm right. Which multi-tasking system do you use ?

> and I have a flaky ISP and so get
> burned by this problem all the time and have to wait for the DNS timeout
> (about 90 seconds) before I can do anything.

A DNS that regularly takes more than 3 seconds to reply is crap. Are you sure you use the one recommended by your ISP ? If so, complain, complain and complain again. If nothing helps, change ISP.

Networking relies so heavily on the DNS that the servers must respond in milliseconds, and usually they do.

> Usually I just reboot, I've
> found I can reboot and reconnect to my server in just under the DNS
> timeout,

Untolerable situation. Although my ISP is slow sometimes too, I never had it that it took more than about two seconds to come up with the reply on a DNS query.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
---

813. Re: SOMEONE STOP THAT CAB!!!

Newsgroup: comp.sys.atari.st
Date: 1998-06-14 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EuJq7w.n83@suse.modem.stud.uni-hannover.de>
Source record: 99040

In article <6luv0rmhh1@mark.ucdavis.edu>,
szhays@catbert.ucdavis.edu (Eric Hays) writes:
> Terry May (outrider@lvdi.net) wrote:
>:
>: Yes, it does, if your multitasking system is MagiC. I can easily drop CAB
>: under MagiC when this problem occurs, and then restart it and go on my merry
>: way.
>
> There's the benefit of preemptive multitasking for you. Under geneva
========
Aha. Geneva is the only AES that exists for Atari that does not implement
the _appl_yield() system call. I understand Dan Wilga wants to implement
it too in the next version, I dunno if it's out already ?

> there is absolutely no
> excuse for _any_ program taking over full control of the system and not at
> least _itself_ check for the user's wish to "bail out."

Good, in that case each piece of software will need to implement it's own
resolver. Have you done that in MyMail ?

The resolver is merely a system call, that will take a while to execute (It's
the only STinG call with that "feature"). The only way for cooperative multi-
tasking to go on is to allow for task switches while the code proceeds. The
resolver code does that by calling _appl_yield(). This means, *even* on
singleTOS, accessories work while the mail application does a resolve. What
else do you want ? You cannot seriously ask for checking for pressed keys,
can you ?

Do not blame a shortcoming of Geneva to STinG or it's clients. That'd be
ridicolous.

> So, in this case,
> if it is STiNG that is holding everything up, then STiNG has to keep an
> eye on the Escape key,

Bullshit. First STinG doesn't do that in the first place, as explained above,
second, what has checking for keys to do with resolving IP addresses ? What
should an application do that wants to use the Escape key for something
different ?

> and if the user presses the Escape key STiNG should
> abort whatever it is doing

No.

> and allow the user to interface with the OS
> again. That is only common courtesy.

Common sense it is that requires to not bind arbitrarily keys to OS functions
that do not have anything to do with keys at all.

> Don't want to use the Escape key
> 'cause it might conflict with something CAB is doing with the Escape key?
> Fine, use the "Undo" key or another key and clearly document what the

Fine, and what if the Undo key is used for something else ? (BTW. it is in
TelStar !)

> bail out method is (consistently using the escape key would be good
> though). I wish all games could be quite by pressing the Escape key too.
>
> While I'm venting, why do I have to wait several second after each CAB.OVL
> message before I can do anything? STiNG does this too.

Hardly. I'd bet you haven't really investigated if it's STinG or the OVL or
CAB. Or even Geneva ? Sure, it's easier just to blame any one of them.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
----

814. Re: SOMEONE STOP THAT CAB!!!

Newsgroup: comp.sys.atari.st
Date: 1998-06-14 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EuJqB0.n8p@suse.modem.stud.uni-hannover.de>
Source record: 99041

In article <897779046.25152.2.nnrp-02.9e98f145@news.demon.co.uk>,
dbolt@my-ste.demon.co.uk (David Bolt) writes:

>> And it doesn't even matter if you have a multitasking system. STiNG still
>> blocks everything just so it can be sure no other network activity occurs
>> until it gets an answer to its DNS query. As if this is so important you
>> couldn't at least play a bit of solitaire in the mean time!!
>
> It doesn't block my system, but it could be that by me using Magic I don't
> have the problems you're having. I'm quite able to carry on news fetching
> and FTPing, all while CAB it 'locked up'.

Neither would you if you used N.AES or XaAES. It's Geneva that is Eric's
problem.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
---

815. Re: CAB 2.7 demo

Newsgroup: comp.sys.atari.st
Date: 1998-06-14 00:00:00 UTC
From: <>
Message-ID: <35845984.0@news.ptw.com>
Source record: 99042

On 14 Jun 1998 22:36:04, prunus@post3.tele.dk wrote:
>
>Hopefully it is a CAB.OVL problem. There is no support for cookies either, not when you use the old> OVL file anyway.
>
>From what I understand, (I don`t read german to well) the cookie support and the autentification is> the major changes in version 2.7. The rest is rather cosmetic,- oh, btw.- the d&d from the Hotlist> to either the Trashbin or toanother program, de pending on what you want.
>
>cheers Joergen
>--
>
It's the cookie suport that I need, that's why I can't use the recycler web page a lot, they use cookies.

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |
---

816. 1040st's Cheap!

Newsgroup: comp.sys.atari.st
Date: 1998-06-14 00:00:00 UTC
From: Jay Colen <jandc@ccnet.com>
Message-ID: <3584AFF6.E64@ccnet.com>
Source record: 99043

Just picked up 2 more 1040st's,plus teh other on my web page below.

--
4Jays Classic Video Games and Old Computers

Buy,Sell,Trade:Atari,Colecovision,Intellivision,Odyssey,
Fairchild,Sega Master Systems,Pongs,Handhelds,Commodore.

http://www.ncal.verio.com/~4jays/
http://www.ncal.verio.com/~4jays/welcome.html

817. Re: CAB 2.7 demo

Newsgroup: comp.sys.atari.st
Date: 1998-06-14 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <3692_outrider@lvdi.net>
Source record: 99044

Re: "CAB 2.7 demo", rcain@zetnet.co.uk scribbled the following on 14 Jun 98 @ 20:26:45:

r> On 14 Jun 98 10:39:54, Terry May wrote:
>> I'd feel a lot better about it if I knew exactly what all has
>> changed.
r>
r> It seems to recognise 'Cookies'.

Yeah, I gathered that.

One neat thing I noticed tonight was that it gives you the ability to save the background image. Before you had to go into the cache, find it, and copy it manually. The new method is obviously much easier and faster.

Another nice new feature is that when you open up a link in a new window, it immediately opens the new window, so you can see what's happening in the status bar. Before you had no idea anything was even happening unless you looked at the receive light on your modem.

Unfortunately, you still can't use Alt-B on your original window, once you close your additional window. You have to click on the left arrow to go backwards.

* LED v1.51 * The word for the day is LEGS -- help spread the word!
--

Terry May - Las Vegas, NV

818. Re: SOMEONE STOP THAT CAB!!!

Newsgroup: comp.sys.atari.st
Date: 1998-06-14 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <3694_outrider@lvdi.net>
Source record: 99045

Re: "SOMEONE STOP THAT CAB!!!", Peter Rottengatter scribbled the following on 14 Jun 98 @ 14:27:19:

PR> Untolerable situation. Although my ISP is slow sometimes too, I
PR> never had it that it took more than about two seconds to come up
PR> with the reply on a DNS query.

Well, I'm using two different ISPs and I get stuck on "Connecting to host" on both of them. It's not an everyday thing, but it happens quite a bit when I'm checking out new links and it finds one it doesn't like. I've also had it happen after I got to the link, but then tried to download something with the background downloader. Usually, the only way out is to terminate CAB or the background downloader through MagiC's application screen.

* LED v1.51 * "You gotta see the show. It's rock and roll!"
--

Terry May - Las Vegas, NV

819. Re: CAB 2.7 demo

Newsgroup: comp.sys.atari.st
Date: 1998-06-14 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <3693_outrider@lvdi.net>
Source record: 99046

Re: "CAB 2.7 demo", prunus@post3.tele.dk scribbled the following on 14 Jun 98
@ 22:36:04:

p> Hopefully it is a CAB.OVL problem. There is no support for
p> cookies either, not when you use the old OVL file anyway.

Dan Ackerman's CAB.OVL supports cookies, however.

p> From what I understand, (I don`t read german to well) the cookie
p> support and the autentification is the major changes in version

Hmmm...I'll have to give authentication a try. That's pretty much a CAB.OVL
thing, too, though.

p> 2.7. The rest is rather cosmetic,- oh, btw.- the d&d from the
p> Hotlist to either the Trashbin or toanother program, depending on
p> what you want.

Not sure what you mean here.

* LED v1.51 * "Hey, don't call my brother a dildo!" - Kyle Joseph
--

Terry May - Las Vegas, NV

820. Re: ASH Emailer (Was: Re: Falcon 030 and Scanners)

Newsgroup: comp.sys.atari.st
Date: 1998-06-14 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <3695_outrider@lvdi.net>
Source record: 99047

Re: "ASH Emailer (Was: Re: Falcon 030 and Scanners)", Peter Rottengatter scribbled the following on 14 Jun 98 @ 13:58:09:

>> Not as braindead as readers that cannot cope with them.
PR>
PR> It's usually not the reader itself but the editor when replying.

Well, there's a very popular Atari reader that doesn't provide wrapping or a window gadget to let you even READ long lines.

PR> For quoting, the number of characters per line needs to be fixed
PR> anyway, as each certain number of characters a quoting character
PR> needs to be inserted. After that is done, the only benefit of
PR> long lines (wrapable to the readers window width) is lost.

That's not true at all. The FidoNet standard allows for unformatted paragraphs and any decent reader (such as LED) automatically wraps and reformats the lines as necessary both when reading and when quoting.

If the original poster doesn't want his text reformatted, it's simple enough to hardcode the lines (just press Return at the end of each line you don't want reformatted). The reader won't reformat those lines, because it only reformats when necessary.

PR> As the long lines benefit will therefore only hold for original
PR> text, while all quotings are fixed line length anyway, I think
PR> it's stupid to use long lines in the first place. It does not
PR> lead to an improved display of the text, but a more warped one.

I would agree that long hardcoded lines generally lead to messy displays, even on a good reader. However, unformatted paragraphs are another story. They allow your reader to wrap them to fit your screen instead of fitting some archaic standard.

But we've been down this road before. I understand the need for reasonable line lengths on Usenet (not because it's such a great idea, but because the current standard is so established). I just think that any decent reader should be able to cope with those line lengths that DON'T conform to the standard.

* LED v1.51 * "Just take a pebble and cast it to the sea..."
--

Terry May - Las Vegas, NV

821. Re: CAB 2.7 demo

Newsgroup: comp.sys.atari.st
Date: 1998-06-14 00:00:00 UTC
From: mcooke@spirit.com.au
Message-ID: <6m1h35$p9t$1@goliath.spirit.net.au>
Source record: 99048

```
On 14 Jun 1998 20:26:45, Roger Cain wrote:
>On 14 Jun 98 10:39:54, Terry May wrote:
>
>>It doesn't seem to have changed a whole lot. It has a few new menu entries,
>>which are nice, though not essential. I was hoping the problem with forms
>>would be fixed, but I still get "Transaction failed" on even the simplest of
>>forms. Is that a CAB.OVL problem?
>>
>>I'd feel a lot better about it if I knew exactly what all has changed.
>
>It seems to recognise 'Cookies'.
>
>
>----------------------------------------------------------------
>Roger Cain, Manchester, UK NeST:90:100/103
>TT 6Mb/MagiC 5/NVDI 4
>_______________________________________________________________
>.
The Mail "Transaction failed" is usually dur to not having the smpt
server adderss in the proxys in cab and sting. Cab cannot find who to
send the mail through.
Regards

___ _____ _____ _ _ ____ ____
/ __)( _ )( _ )( )/ )(_ _)( ___)
( (__ )(_)( )(_)( ) ( _)(_ )__)
\___)(_____)(_____)(_)\_)(____)(____)
Malcolm Cooke email: mcooke@spirit.com.au
Snail mail: 7 Naas Rd Tharwa 2620 Australia :-)
Http://spirit.net.au/~mcooke
```

822. Milan Homepage?

Newsgroup: comp.sys.atari.st
Date: 1998-06-14 00:00:00 UTC
From: steveduff@earthlink.net
Message-ID: <3584565a.47608327@news.earthlink.net>
Source record: 99049

I'm interested in learning about the new Milan Atari clone, but can't seem to find any pointers to the web site? Could someone here help me out?

TIA

823. What can I put in my sh20

Newsgroup: comp.sys.atari.st
Date: 1998-06-14 00:00:00 UTC
From: Jeff.Thomas@taf.ftn.org
Message-ID: <336_9806152255@tor250.org>
Source record: 99050

```
TO>Can I replace the ST157N drive in my SH204 with a wds-3160 IBM 160
TO>meg scsi drive?
Dunno, but the SH204 does have a DMA to SCSI host adapter.
Some one I know once tried a replacement but it wouldn't work.
At the very least you do have a usable case and powersupply. Then all you'
need is a SCSI mechanism and a host adapter of some sort.
Later...
---
SLMR 2.1a All wiyht. Rho sritched mg kegtops awound?
--
| Gated by the premier Fido Technology Networks gateway .
| Providing USENET, Internet Email and FTP hub facilities.
| See "http://www.ftn.org" for details.
```

824. Mega STe and SCSI Disks

Newsgroup: comp.sys.atari.st
Date: 1998-06-14 00:00:00 UTC
From: Maciej Rumi&#65533;ski <rumin@ikar.t17.ds.pwr.wroc.pl>
Message-ID: <3582FDE8.138DBE99@ikar.t17.ds.pwr.wroc.pl>
Source record: 99135

A topic says everything I need an information what kind of SCSI Disk may
I use with my Mega STe and his internal SCSI Interface.
Thanx for anwser.

Rumin from Poland

825. Re: UK Atari Computer Clubs - what insuranc

Newsgroup: comp.sys.atari.st
Date: 1998-06-14 00:00:00 UTC
From: kdermott@REMOVE_THIS.zetnet.co.uk
Message-ID: <6lv57jshl2@roch.zetnet.co.uk>
Source record: 99136

i visit lots of clubs mainly held in function rooms of pubs
midweek,in my experence the landlords are glad of the extra
coustom,insurance has never entered into it

i suppose if you were really worried just jot down a disclamer
for the owner

kevin
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

826. Re: Mega STe and SCSI Disks

Newsgroup: comp.sys.atari.st
Date: 1998-06-14 00:00:00 UTC
From: kdermott@REMOVE_THIS.zetnet.co.uk
Message-ID: <6lv5l5shl3@roch.zetnet.co.uk>
Source record: 99137

On 14 Jun 1998 00:32:08, "Maciej Rumi&#65533;ski" wrote:
>A topic says everything I need an information what kind of SCSI Disk may
>I use with my Mega STe and his internal SCSI Interface.
>Thanx for anwser.
>
>Rumin from Poland
>
>.
i tried a few and a segate st5 1080n works for sure
kevin
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

```
many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best
```

827. STOS extensions

Newsgroup: comp.sys.atari.st
Date: 1998-06-14 00:00:00 UTC
From: Darkie <*****@******.**>
Message-ID: <6lv7m9$504$1@cubacola.tninet.se>
Source record: 99138
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,swnet.pryltorg

Does anyone have the missing link and misty extension for STOS?
(Registred)

Or do you know where i can find them on the net.

// Darkie

mailto:zsmurf@hotmail.com

828. STOS extensions

Newsgroup: comp.sys.atari.st
Date: 1998-06-14 00:00:00 UTC
From: Darkie <*****@******.**>
Message-ID: <6lv7oj$50e$1@cubacola.tninet.se>
Source record: 99139
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,swnet.pryltorg

Does anyone have the missing link and misty extension for STOS?
(Registred)

Or do you know where i can find them on the net.

// Darkie

mailto:zsmurf@hotmail.com

829. STOS extensions

Newsgroup: comp.sys.atari.st
Date: 1998-06-14 00:00:00 UTC
From: Darkie <*****@******.**>
Message-ID: <6lv7tt$514$1@cubacola.tninet.se>
Source record: 99140
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,swnet.pryltorg

Does anyone have the missing link and misty extension for STOS?
(Registred)

Or do you know where i can find them on the net.

// Darkie

mailto:zsmurf@hotmail.com

830. FS ST Format Mag - Australia

Newsgroup: comp.sys.atari.st
Date: 1998-06-14 00:00:00 UTC
From: Kerry <fleagal@uq.net.au>
Message-ID: <35833800.A1E3BF02@uq.net.au>
Source record: 99141

For Sale : Atari ST Format Issues 40 thru to the last issue printed
(about 96-97 I think) with original cover disk, $2 Australian each.

831. Re: Is there a memory Mod to 14 megs for ST

Newsgroup: comp.sys.atari.st
Date: 1998-06-14 00:00:00 UTC
From: niall.moran@strath.ac.uk
Message-ID: <6lvdkf$3na$1@rockall.cc.strath.ac.uk>
Source record: 99142

On 13 Jun 1998 18:15:15, John Zeger wrote:
>Greetings,
>
>Is it possible to upgrade the memory to 14 megs on an Atari STE?
>If so, does anybody know who, what, when, how etc...
>I'am interested in whatever information is available.
>
>Thanks,
>
>John Zeger
>Boston, USA
>jzeg19@idt.net
>
>.
contact aixit, germany. they do upgades to 14 meg for St's

niall

832. Scanners supported?

Newsgroup: comp.sys.atari.st
Date: 1998-06-15 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <6m3mapdr1@excalibur.flash.net>
Source record: 98893

Hello!

What scanners are currently supported for TOS machines? I've
only seen Microtek and Umax advertised, but these scanners that I've
seen in the stores are pretty expensive. Are there any other drivers
available? For a Mustek scanner? (I've seen one advertised in a local
office store for $50 (US)! Thanks!

+------------------------------+----------------------------+
Michael and Nicole Freeman	C-Lab Falcon MK-X, 14Mb
nameerf@flash.net	TOS 4.04/Geneva/NeoDesk 4
http://www.flash.net/~nameerf	Giving our best for God! :)
+------------------------------+----------------------------+

833. FS: MEGA ST4 & a ton of ST software

Newsgroup: comp.sys.atari.st
Date: 1998-06-15 00:00:00 UTC
From: wfchris@aol.com
Message-ID: <1998061517433200.NAA20436@ladder01.news.aol.com>
Source record: 98894

I have a complete Mega ST4 system and a TON of software for sale. Sale is open to all. I would prefer to sell the whole package as one lot, but will consider offers for individual pieces of software or hardware.

Package Price: $425 (US)+freight, or best offer. Inquiries should be directed to

WFChris@aol.com

The package includes the following:
Hardware
1 Mega ST4 & Keyboard
2 Monitors; 1 SM124 momchrome & 1 SC1224 color
1 monitor switch box
1 mouse
1 joystick
1 MouseMaster switch box
1 ICD 44 mb Syquest drive
1 SF314 external floppy drive
1 Cannon BJ10e bubblejet printer
1 Supra Modem 2400 (ok, its not very fast, but it was good enough for GEnie)

Software
Applications
Calamus v 1.09.6 & 1.09N
Flash
Clean Up ST
Word Perfect
Degas Elite
Data Manager
Word Flair
various utility programs such as NeoDesk

Games
Maniac Mansion
Empire
Star Wars
Gauntlet
Warlock
ArcticFox
King of Chicago
Thunderbirds
SimCity
Ancient Art of War in the Skies
Steel Empire
ShadoWorlds

Balance of Power (1990 ed)
Rorke's Drift
Railroad Tycoon
Storm Master
Populus
Power Monger
War in Middle Earth
Defender of the Crown
Lemmings
Hitchhiker's Guide to the Galaxy
F-16 Combat Pilot
Star Glider
Jeanne d'Arc (in German)
The Secret of Monkey Island
Autoduel
Hard Drivin'
Civilization
Realms
Their Finest Hour: The Battle of Britain
Frontier: Elite 2
Thrid Riech
Pirates!
Chronoquest

834. Re: Atari ST mouse control

Newsgroup: comp.sys.atari.st
Date: 1998-06-15 00:00:00 UTC
From: niall.moran@strath.ac.uk
Message-ID: <6m3nh9$c59$1@rockall.cc.strath.ac.uk>
Source record: 98895

On 15 Jun 1998 12:20:05, Neil Roughley wrote:
> Asteras Amaliadas wrote:
>
>> Is it possible to find a piece of software for the ATARI ST computer that
>> can convert the mouse buttons so that a single click (rather than two)
>> would be sufficient to open a file? Alteratively, can we write such a
>> programme? This is to allow a disabled person who can not move her hands
>> fast enough to access files.
>
>Try Emanuel M&#65533;cklin's Magic Mouse v1.07. Besides being a mouse accelerator,
>it can turn a single right click into a left double-click through the use
>of a small TSR and CPX.
>
>Check your mailbox.
>
><< Neil >>
>
>--
>- -
> Neil Roughley | http://www.excelprinters.com/tos.htm
> roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
>- -
>.
Thing desktop has this option too. ALso, you could slow down the
double click speed using the control panel.

niall

835. Timeworks Install problems...

Newsgroup: comp.sys.atari.st
Date: 1998-06-15 00:00:00 UTC
From: jaubrey@jaubrey.demon.co.uk
Message-ID: <897936088_OASIS_@jaubrey.demon.co.uk>
Source record: 98896

I've been trying to install Timeworks 2.0 again(from St World cover disk 4), because I have a new printer(JP190 Olivetti inkjet), I selected HP inkjet 300dpi, because this produced the best test page and went through the diskswapping(YAWN) process. When install was complete I ran Fontwidth.app and no printer was selectable, I tryed reinstalling 3 times useing 150 dpi, but the only one to install was epsonfx which is no use to me :(. Anyone got any ideas or a complete instalation I could use?

Many Thanks,

James

--

---

jaubrey@jaubrey.demon.co.uk | Also known as _James_ on #Atari or
jaubrey@cix.compulink.co.uk | #Aubrey on IRC 20-23hrs GMT
New web address: http://www.jaubrey.demon.co.uk
******--******
In a world without walls and fences, who needs Windows and Gates?!
---

836. Re: Scanners supported?

Newsgroup: comp.sys.atari.st
Date: 1998-06-15 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6m3pg6ghc1@news-inn.inet.tele.dk>
Source record: 98897

>From: nameerf@flash.net (Michael and Nicole Freeman)
>Date: 15 Jun 1998 17:40:41 GMT
>
>Hello!
>
> What scanners are currently supported for TOS machines? I've
>only seen Microtek and Umax advertised, but these scanners that I've
>seen in the stores are pretty expensive. Are there any other drivers
>available? For a Mustek scanner? (I've seen one advertised in a local >office store for
$50 (US)! Thanks!

Yes,- Mustek and HP scanners are supported to. You can find demos of
two drivers, at Homa Systems homepage. They also sell the drivers.

http://www.magmacom.com/~nima/

I have seen a scanner driver called GTLook2.
I suppose it is for Epson GT Scanners?

cheers Joergen
--

Surfing the net on a ATARI Falcon 030, with CAB 2.6 on I-Conn.
Sending mail, reading news with ASH Emailer.
http://home3.inet.tele.dk/prunus/

837. HELP: Convert PC2 images to GIF (or any PC-recognized format)

Newsgroup: comp.sys.atari.st
Date: 1998-06-15 00:00:00 UTC
From: dalessio@manatee.cig.mot.com
Message-ID: <dalessio.897935492@manatee>
Source record: 98898

I have some old PC2 (Degas compressed) pictures which I want to convert for viewing on the PC. Is there a pic converter which will convert the compressed med-res pics into GIFs, or any other PC-recognized format? C code or PC executable would be fine.

I have a program which handles the uncompressed PI2 format, but not the compressed PC2 format.

Thanks!

Mario


```
**********************************************************
* ____ ____ ___ *
* __/\__ Mario D'Alessio ((oo)) //oo\\ /o o\ *
* \RUSH/ dalessio@cig.mot.com \__/ \__/ \_O_/ *
* |/\| Work: (847) 632-2323 Moe Larry Curly *
* 9am to 6pm Central Time *
* *
**********************************************************
```

838. scooter pcb

Newsgroup: comp.sys.atari.st
Date: 1998-06-15 00:00:00 UTC
From: dcroker@fortress.org.uk
Message-ID: <3448_dcroker@fortress.org.uk>
Source record: 98899

Nostrodamus phrophesised this from Harry to All...

Hi Harry!

HS> *Hi Stefan*, on 07 Jun 98 you wrote: ...respect, brethren
bf>>
bf>> I am looking for the scooter pcb-layout program.

HS> Send Email to xlator@cix.co.uk to get hold of Peter West who
HS> distributes in the UK.
HS>
HS> If you speak nicely to him he may ask Derryck to put the demo up on
HS> his Web site B^{)
HS>
HS> Derryck?

Scooter should be readily available on the 'net, I believe that I saw a link
from the UTSI page //ping4.ping.be/dipching-drulkhor/PRG-IND.HTM

(That URL is from memory!).

Speak to 'ya later!

Rgds, Derryck

--

839. FS:SCSI Cable Cheap!

Newsgroup: comp.sys.atari.st
Date: 1998-06-15 00:00:00 UTC
From: sfpu@scfn.thpl.lib.fl.us
Message-ID: <6m40cl$1ps$1@ns1.thpl.lib.fl.us>
Source record: 98900

FS: SCSI Cable 25 pin variety for sale, the first 15.00 gets it with shipping included anywhere in the United States (US Priority Mail which takes 3 days for delivery). Prepay by money order or cash, if you are interested send me an e-mail and I will give you my mailing address. thank you sfpu@scfn.thpl.lib.fl.us

840. Re: Y2K Compliance

Newsgroup: comp.sys.atari.st
Date: 1998-06-15 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <35859416260460@whalley.demon.co.uk>
Source record: 98901

on Sat 13-06-98 22:50 Eric Hays wrote:

>John Whalley (news@whalley.demon.co.uk) wrote:
>:
>: Silly me, it's at http://www.whalley.demon.co.uk/y2k.htm
>
>Fabulous bit of work. Now, if we could get some folks to post to this
>thread any other programs that won't work come 2000, we can fill that page
>right up.

Thanks. It is a bit sparse at the moment, so if anyone has any further
information on y2k issues either post it here or mail me at:

y2k(at)whalley.demon.co.uk

(NB change (at) to @ - this is an attempt to avoid yet more spam
landing in my mailboxes)

Likewise let me know if anything is inaccurate or if there are
workrounds etc which aren't covered. Also if any links are broken.

BTW, I uploaded the clock patch program to ftp.funet.fi and
ftp.lip6.fr last night: look for CLOCKPCH.ZIP. It's also available at
from my y2k page at the address above. I'll get the page tidied up a
bit and properly linked in to the rest of my site in terms of
navigation etc in the near future.

Cheers,
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

841. U-20 Sound Editor

Newsgroup: comp.sys.atari.st
Date: 1998-06-15 00:00:00 UTC
From: Stefan D�ring <a2910845@smail.rrz.uni-koeln.de>
Message-ID: <35861390.1BD4@smail.rrz.uni-koeln.de>
Source record: 98902

I am loocking for an Sound - Editor for editing my Roland - U-20 synthezizer with the atari. Does anybody know if such a programm is avaiable ? Any download-programms ?

842. TT Memory Upgrade - Jumper Settings

Newsgroup: comp.sys.atari.st
Date: 1998-06-15 00:00:00 UTC
From: Sam Casas <scasas@ix.netcom.com>
Message-ID: <6m461v$s9u@dfw-ixnews3.ix.netcom.com>
Source record: 98903

I am upgrading the TT memory board from 4 megs to 16... I remember a wed
site that described the correct jumper settings for this configuration...
can anyone point me to it or describe how the W101, W102, W103, W104, W105
and W106 jumpers are supposed to be configured...

mille danke

843. Atari Show - Dallas area

Newsgroup: comp.sys.atari.st
Date: 1998-06-15 00:00:00 UTC
From: Sam Casas <scasas@ix.netcom.com>
Message-ID: <6m4784$5r@dfw-ixnews3.ix.netcom.com>
Source record: 98904

DEUCE 98
The Atari Users of North Texas (AUNT) Computer Exposition will be coming again to
Dallas this November in conjunction with the monthly DFW XChange Super Saturday
activities at the beautiful Dallas Infomart. Show date is planned for Saturday the
14th. As with the last three DEUCE shows, the actual show date will be finalized
120 days prior to the exposition. The exposition, along with the Super Saturday
activities, charge no admission fees and are open to the general public. The one day
exposition is planned to begin at 8:30 AM and run until 4:00 PM. A Friday evening
pre-show get together and a post show get together are also being planned.
November is still a great time to visit the Dallas Metroplex. The DFW XChange Super
Saturday activities are a monthly computer extravaganza where thousands of computer
enthusiasts get together, share their computer interests and enjoy some of the best
computer and high-tech electronic buys in Texas. This November will again be special
for us Atarians because so many of our finest developers and dealers will be partici-
pating in the activities.

The Dallas Infomart facility, a replica of the famous 1895 World Fair Crystal Palace,
is located in the heart of the Dallas commerce district at 1950 Stemmons Freeway
(Interstate 35E). The facility is leased by the DFW XChange each month to provide
a community service to all computer users in the Dallas-Ft Worth Metroplex area. The
Atari Users of North Texas is one of many participating user groups that help support
this community service by sharing our Atari computer interests, general computer
expertise and providing user assistance to our local Atarians and the interested
general public.

Vendors are being lined up. Systems for Tomorrow, chroMagic, Crawly Crypt Corp and Emmulators have already expressed their interest in participating in the show. Vendors interested in participating can contact David Acklam at (972) 242-9655 or via email at d.acklam@genie.com. You can also visit the AUNT internet home page at http://www.startext.net/homes/aunt.

844. Re: SOMEONE STOP THAT CAB!!!

Newsgroup: comp.sys.atari.st
Date: 1998-06-15 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <3585aeb3.0@athena.netset.com>
Source record: 98905

re. mad Cab/Cab.ovl resolves.

I'm not entirely certain what causes it. It goes without saying
of course that I never experience it myself or else I would have put alot
more work into traking down the problem. I have tried a few different
ways of trying to eliminate it, but whenever it seems to help one person
out, it consequently get's worse for another user. The last few releases
of the OVL for STiK that I've made have been concentrating on reducing the
code size and eliminating as many bugs as possible. I had to take some
time off due to a cub scout thing, but now that summer is in swing I
actually have some time again. So there should be a new release some time
in the next few weeks and hopefully it will work better for everyone, not
just some.

Dan Ackerman
http://www.netset.com/~baldrick/

845. Re: internal ide on ste?

Newsgroup: comp.sys.atari.st
Date: 1998-06-15 00:00:00 UTC
From: kdermott@REMOVE.zetnet.co.uk
Message-ID: <6m4cdmjuc1@roch.zetnet.co.uk>
Source record: 98906

On 11 Jun 1998 23:06:00, citizen smith wrote:
>i'm sure i've heard of a kit/card to do this, but ive not been able to find it
>on the web.
>i'm going to get a hard drive of some sort, if this thing actualy exists is it
>available in the uk and is it cheaper than a scsi interface? also does any
>formating software recognise it? and does it preclude use of a dma/scsi
>adapter as well?
>does it suport drives 0 and 1 or just 0?
>if it does, can you dangle a second drive outside the box?
>
>i have a 4mb ste (ex520) with tos 1.62 and an extra floppy

>yes get it from the upgrade shop uk 01625 503448
it's about the same price as a scsi host which it will work
alongside with,you don't need to format ide's ,hd driver,ahdi
6.06 and maby others will partition it,it supports 0&1 and
possibly two more with the latest hd driver,although i have not
got another two to test it with,it's connection is a laptop
type and three solder points, but with an adaptor you can use
a 3.5" and put these wherever you want.

i have fitted one of these and squeezed two 2.5" drives
inside an ste,one point tos 1.62 will NOT boot from an ide
you need to do it from floppy,tos 2.06 is fine

Kevin

zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

846. Re: TT Memory Upgrade - Jumper Settings

Newsgroup: comp.sys.atari.st
Date: 1998-06-15 00:00:00 UTC
From: Rudy Sennema <rsennema@execulink.com>
Message-ID: <6m4i8ddft1@nntp2.uunet.ca>
Source record: 98907

Here is an old post from the GEnie roundtables (I removed the names).
Hope it helps.....

Rudy
==========
Category 28, Topic 13
Message 162 Fri Dec 08, 1995

> Before I dig in to install it, I know there are some jumpers I
> have to change to get access to the 16 megs.

Here is the info I have:

** From: Tue Aug 02, 1994

If you have one of the 'older boards' which had only 3 jumpers:

set jumper dW3 to 1-2 (non burst, 2-3 is default)

If you have one of the 'newer boards' which have 6 jumpers:

set jumper W105 to 1-2 (non burst, 2-3 is default)
In both cases the jumper to change is the closest to the DRAM
controller
(the big chip).

** From: at 08:36 EDT

>>>JUMPER SETTINGS FOR ATARI TT RAM BOARD

With the board placed in the TT and looking at it from the front,
there
are two rows of jumpers. There are 5 on the bottom and 1 on top.
From this perspective each jumper can have 2 settings: Either on the
lower
two pins (D) or the upper two pins (U). (lower is closer to the
front of
the TT)

4 MEG SETTINGS
Top Row: U
Bottom Row: U,U,U,U,D

16 MEG SETTINGS
Top Row: D
Bottom Row: D,D,U,U,D

Category 28, Topic 13

Message 163 Fri Dec 08, 1995

I have a copy of the TT RAM settings for a rev C board and here they
are:

Type SIMM's W101 W102 W106
---------- ---- ---- ----
1Meg X 8 2-3 2-3 2-3
4Meg X 8 1-2 1-2 1-2

Starting RAM Address W103 W104
------------------- ---- ----
$0100 0000 2-3 2-3

Address Mode W105
------------ ----
Non-Burst 1-2
Burst 2-3 (Default)

****
(Connector)

********************* |********|
6 | |
********************* 123|5 | |
||||| | |
********************* 4 | |
| |
********************* |********|

I don't know if these are going to help or not. You may need to call
if your board doesn't match these specs...

--

Sam Casas wrote in message <6m461v$s9u@dfw-ixnews3.ix.netcom.com>...
>I am upgrading the TT memory board from 4 megs to 16... I remember a
wed
>site that described the correct jumper settings for this
configuration...
>can anyone point me to it or describe how the W101, W102, W103, W104,
W105
>and W106 jumpers are supposed to be configured...
>
>mille danke
>
>

847. Re: CAB 2.7 demo

Newsgroup: comp.sys.atari.st
Date: 1998-06-15 00:00:00 UTC
From: <>
Message-ID: <35859726.0@news.ptw.com>
Source record: 98908

On 15 Jun 1998 04:47:01, Steve Hammond wrote:
>
>If you are using CAB 2.7, CAB.OVL (1.2904 by Dan Ackerman) and STinG you
>will have "cookie support". And you can still use the Recyler Web page
>(at least the one in LA) with CAB 2.0 (2.5) by just hitting the "Reload"
>icon within CAB when you want to go to a new page. This is after trying
>to get to the next page and you wind up on the one you started with. I
>know it works - I have done it for some time. And I know that the Demo
>version of 2.7 works in this regard also as it will load the next page
>correctly where 2.5 will not.
>
I got 2.7 today, moved the files into the 2.0 folder and also the new
support filesfrom it's modl folder to the one in the 2.0 folder. I then
ran it withoutfiring up the modem and set all thepaths etc.

Then I fired up modem, used STinG to connect and ran cab 2.7, I loged
onto the recycler page, tried to logon with my username and password to
the section I want to see. Guess what? IT FAILED just like 2.0 always
did. And I had marked the cookie setting for always use.

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |
---

848. Re: CAB 2.7 demo

Newsgroup: comp.sys.atari.st
Date: 1998-06-15 00:00:00 UTC
From: <>
Message-ID: <35859722.0@news.ptw.com>
Source record: 98909

On 15 Jun 98 10:17:06, Terry May wrote:
>Re: "CAB 2.7 demo", prunus@post3.tele.dk scribbled the following on 15 Jun 98
>@ 16:12:38:
>
> >> Dan Ackerman's CAB.OVL supports cookies, however.
> p>
> p> Yes,- but I use I-Conn and the OVL file that comes with CAB
> p> 2.6.
>
>That's what I figured. I was just pointing out that you CAN use cookies in
>the demo if you really want to.
>
I tried using the cookie setting in the demo and so far the one page
that I need to have cookies with, still doesn't work right.

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |
---

849. Re: centurbo 2

Newsgroup: comp.sys.atari.st
Date: 1998-06-15 00:00:00 UTC
From: noble@MicroNet.fr
Message-ID: <6m3tk7$89t$4@chleuasme2.francenet.fr>
Source record: 98910

```
On 15 Jun 1998 11:54:39, Ken Macdonald wrote:
>hooooooii!
>:)
>CENTEK www page says available as of avril-mai 1998
>have you tried to buy one and been unsuccessful??
>

Not yet, we have to wait 1 or 2 more months.

Philippe

_____________________________________________________
|||
||| Philippe NOBLE noble@MicroNet.fr
/ | \ ATARI FALCON 030 User
/ | \
_____________________________________________________
```

850. IRC help

Newsgroup: comp.sys.atari.st
Date: 1998-06-15 00:00:00 UTC
From: "Michael J. Mathison" <mathison@calcna.ab.ca>
Message-ID: <6m4r9c$1c78@ds2.acs.ucalgary.ca>
Source record: 98911

Hello there,
A friend of mine invited me to a "chat". Can anyone tell me how I can
do this with my 1040STf with tos 1.2?

Appreciate the help.

Mike.

851. Re: Milan Homepage?

Newsgroup: comp.sys.atari.st
Date: 1998-06-15 00:00:00 UTC
From: steveduff@earthlink.net
Message-ID: <35856906.67097916@news.earthlink.net>
Source record: 98912

On 15 Jun 1998 11:51:38 GMT, epkerha@epk.ericsson.se (Erik Hall)
wrote:

>In article <3584565a.47608327@news.earthlink.net>, steveduff@earthlink.net (Steve Duff)
writes:
>>I'm interested in learning about the new Milan Atari clone, but can't
>>seem to find any pointers to the web site? Could someone here help me
>>out?
>
>This is the URL
>http://www.milan-computer.de/html_d/index2.html
>
>/Erik Hall
>
>--
>Mail : Erik.Hall@epk.ericsson.se |||
>or erikhall@tripnet.se /|\ Hades 060
>URL : http://www2.tripnet.se/~erikhall/index.html / | \
>--

Thanks for the tip, guys -- the Milan looks really sweet. My real
computer is an '060 Amiga, so I know how bloody fast these things can
be. I would like an '060 Hades but just can't afford one, so a fast
Milan might just do the trick.

BTW, how do you like your Hades machine? :>

Best;
Steve Duff Team *AMIGA*

852. WTB: Afterburner040 for Atari Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-06-15 00:00:00 UTC
From: burr@cyberhighway.net
Message-ID: <6m3psshks1@news.cyberhighway.net>
Source record: 98913

Hello Atari People!

I'm looking for Titan Design's Afterburner040 for the Falcon. I do live in the United States and I'm very interested. If you have one and would like to trade some $$$$ for it contact me directly by E-Mail: burr@cyberhighway.net and maybe we can make a deal. Will work with an international money order if necessary. Unit must accompany all docs and distribution diskettes that were included with it.

Later,
James B.
burr@cyberhighway.net

853. CABDEMO

Newsgroup: comp.sys.atari.st
Date: 1998-06-15 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6m1pdq$8qm$1@supernews.com>
Source record: 99051

The 2.7 Demo does support "cookies" - but you will need to use STinG and CAB.OVL 1.2904 (Dan Ackerman). It does work well. The forms thing that Terry mentioned is off and on for me. I subscribed to Eric Hall's "Mymail" page and while I got a "transaction failed" flag from CAB - the message did go through as I got a reply from Eric's server regarding an upgrade to MyMail :). Other forms have not presented a problem. I think a lot of it may have to do with the server involved.

Steve

854. Cab crashes.....

Newsgroup: comp.sys.atari.st
Date: 1998-06-15 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <0M_g1.2892$3t5.3229539@news4.atl.bellsouth.net>
Source record: 99052

Hi, I'm new to this newsgroup; actually I have been following for a few months. Anyway, when I load TOS off of a disk, or use gemram CAB crashes. Does anyone know why and if this could be fixed. Also, CAB does run under Multitos. I really would like to get it up and runnoing with Multitos before I actually buy the product. I use the CAB 2 demo right now.

Thanxs in advance:')

B.P.

855. Atari BBS lsiting ....

Newsgroup: comp.sys.atari.st
Date: 1998-06-15 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <10673_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 99053

```
*Hi Ludo*, on 11 Jun 98 you wrote: ...respect, brethren
l>
l> If you know other BBSes which carrys Atari files and Fidonet echo
l> don't loose any second E-mail me
l>
l> Name
l> Country
l> Phone Number(s)
l> Speed (min/max)
l> Ratios
l> FTN Nodes and Networks

I tried listing out the NeST nodelist, but gave up... Here's the latest UK
list compiled by Rory STreet:

l> Uk (+44)
l> Chameleon
l> 1 454 881 095 28.8 Kbps No ???

Closed.

--------------------------------------------------------------------------
Confirmed List Of Atari-Supporting BBS Systems In The UK - 22/04/98 update
--------------------------------------------------------------------------
Name Location Sysop Name Phone Restricted
Times
680+ Hull Peter Buscada 01482 509700
Andromeda Galaxy Southampton John Cheyne 01489-690786
Athena Westerham, Kent Rory Street 01959 563 968 17:00-08:00
DanSoft Carnforth Daniel Horne 01524 732957 21:00-00:00
Dog House Royston Neil Burton 01763 230043
Dream Machine Cardiff David J. Thomas 01222 689812
Druid Prestatyn Peter Carr 01745 887326
Fortress Plumstead Kevin Osborne 0181 244 9825
Fractal Dorchester Tim Putnam 01305 266304
Keith's Point Derby Keith Jackson 01332 662988
LETS Forum Falmouth Rob Follett 01326 378717
Meon Valley Portsmouth Si Gardner 01705 632199
Penske Kidderminster Andy Taylor 01562 743661
Phoenix Blackpool Paul Seed 01253 342628 18:00-09:00
Tavern London Paul Baker 0181 364 8268
T.G.M Bradford Paul Simmonds 01274 562795

# Regards, Harry Sideras - UK Association of Atari User Groups #
*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*
# sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn #
```

* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| **> 44-(0)181-364-8268 <** |
~~~~~~

856. UK Atari Computer Clubs - what insurance do we have ?

Newsgroup: comp.sys.atari.st
Date: 1998-06-15 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <10674_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 99054

Hi Richard, on 12 Jun 98 you wrote: ...respect, brethren
f>
f> Following on from WAG sadly losing the use of the firestation at
f> Whitchurch (an amicable decision btw) we are hoping to use a venue at
f> Alton. However, in order to use this, we have to have insurance to
f> cover our gear, etc.
f>
f> Are the current crop of Atari clubs (CCC, STAG, SHAG etc) covered by
f> a particular insurance or do we have to organise it for ourselves ?
f>
f> I could always speak to my own insurance company relating to this if
f> a current policy is not in force right at this moment in time.
f>
f> Harry Sideras - if you are listening here - do you know what the
f> current state of play is ?

When I first started my involvement with User Groups I was told by Derryck Croker that the British Association of Computer Clubs ran some kind of an insurance service for machines st meetings or travelling to and from them. I never managed to get a response to BACC, but Derryck may still have this service running for the Cheshunt group.

Is it still going Derryck?

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| **> 44-(0)181-364-8268 <** |
~~~~~~

857. Re: MagiC Tips

Newsgroup: comp.sys.atari.st
Date: 1998-06-15 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <10675_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 99055

Hi David, on 13 Jun 98 you wrote: ...respect, brethren
d>
d> On 12 Jun 1998 11:19:36, Neil Roughley wrote:
>> I've finally purchased MagiC 5.11, which should be in my hands in
>> about a week. In the meantime I'd like to get ready for an 'install'
>> on a TT: What utilities and add-ons specific to MagiC are recommended,
>> what do they do, and where can they be found? How about configuration
>> tips for a first-time MagiC user?
d>
d> Here's a couple of useful tips for you.
d>
d> The first tip is to use a boot selector so you can choose between a
d> TOS or Magic setup. This doesn't need to be a perminant installation,
d> but is useful while you set up the auto-folder files. Even better is
d> if the selector will pick a default config after a time-out. That way,
d> if you install something that causes problems with Magic, you can
d> disable it before starting Magic, or drop back to TOS and remove it
d> there.

I saw the earlier recommendations of Start-me-up, Appline, Bubblegem and ZControl and now you've reminded me about the Shutdown replacement by Alexander Barton (Shutdown-for-Magic v1.6). It can be found at Alexander's web site http://www.yi.com/home/BartonAlexander/main.html

If you can't find the English translation of the RSC's then I can EMail that to you (get back to me). It was done as a collaboration between me, David Rutherford and Peter West.

Others worth having are Dirk Hagedorn's MenuInfo at:

http://members.aol.com/DirkHage/www/eng/menuinfo.htm

Guido Vollbeding's 1st Guide at:
http://www.esc.de/homes/guivol/

And loads of stuff by Thomas Much available at his homepage of:

http://www.uni-karlsruhe.de/~Thomas.Much/

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

```
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| **> 44-(0)181-364-8268 <** |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

858. Re: CAB 2.7 demo

Newsgroup: comp.sys.atari.st
Date: 1998-06-15 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6m2905ijr1@supernews.com>
Source record: 99056

On 14 Jun 98 23:15:16 G, Dennis Bishop wrote:
> On 14 Jun 1998 22:36:04, prunus@post3.tele.dk wrote:
> >
> >Hopefully it is a CAB.OVL problem. There is no support for cookies either, not when you use the ol> d> OVL file anyway.
> >
> >From what I understand, (I don`t read german to well) the cookie support and the autentification i> s> the major changes in version 2.7. The rest is rather cosmetic,- oh, btw.- the d&d from the Hotli> st> to either the Trashbin or toanother progr
am, de
> pending on what you want.
> >
> >cheers Joergen
> >--
> >
> It's the cookie suport that I need, that's why I can't use the recycler
> web page a lot, they use cookies.

If you are using CAB 2.7, CAB.OVL (1.2904 by Dan Ackerman) and STinG you will have "cookie support". And you can still use the Recyler Web page (at least the one in LA) with CAB 2.0 (2.5) by just hitting the "Reload" icon within CAB when you want to go to a new page. This is after trying to get to the next page and you wind up on the one you started with. I know it works - I have done it for some time. And I know that the Demo version of 2.7 works in this regard also as it will load the next page correctly where 2.5 will not.

Other sites that now work correctly are Yahoo, AltaVista, my old friend the Citroen site in Canada that would not load under MagiC4.0 + a host of others. In fact I have been able to get to some problem sites with the 2.7 demo that have caused problems with Opera 3.21 and my PC (not to mention NetScape).

NOW - when is 2.7 going to be available in North America?

Steve

859. Re: U.T.S.I update 14 juni 1998

Newsgroup: comp.sys.atari.st
Date: 1998-06-15 00:00:00 UTC
From: dipching@ping.be
Message-ID: <3584bb7e1e9e50@ping.be>
Source record: 99057

on Sun 14-06-98 20:26 Roger Cain wrote:

>On 14 Jun 1998 19:41:28, Jo Vandeweghe wrote:
>
>>Last time UTSI was about 867 indexed programs, now we have 916.
>
>Great work, Jo, thanks.
>
>Just a thought ..... is there any way your database could create a
>report which highlighted (or reported separately) 'Changes since Last
>Issue'?

Well, you are right, the "NEWS" page was not really updated because
there were yet the older update ...

Now I have removed the old update and you can see which are the latest
added indexed programs (14 juni 1998) at this page:
http://ping4.ping.be/dipching-drulkhor/PRG-NEW.HTM

Jo

--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

860. Re: SOMEONE STOP THAT CAB!!!

Newsgroup: comp.sys.atari.st
Date: 1998-06-15 00:00:00 UTC
From: szhays@dogbert.ucdavis.edu
Message-ID: <6m2f5j$h4k$1@mark.ucdavis.edu>
Source record: 99058

Terry May (outrider@lvdi.net) wrote:
:
: Well, I'm using two different ISPs and I get stuck on "Connecting to host" on
: both of them. It's not an everyday thing, but it happens quite a bit when

Yeah, this is exactly my problem, only it isn't just certain URL's. Some days everything works fine, other days, after a while, it appears the DNS just stalls. The 90 seconds that I wait aren't for the DNS to finally respond, when it does it does so in milliseconds. The 90 seconds are me waiting because the DNS just isn't ever going to resolve and it takes something (STiNG, CAB.OVL, or whatever, I know not which) that long to finally give up (if I'm unlucky it will just give up on one file and go on and try to fetch the next before reading that I have clicked the "Stop" button in CAB, in which case I have 90 more seconds to wait).

Anyway, many many apologies for misattributing STiNG from hooging the entire system when the case was really STiNG was hoggig the entire system because Geneva doesn't suport the necessary feature of the AES that STiNG relies on to keep from hogging the whole system. You can see how I, as a non-prgrammer, could be confused as to where the fault lay. As an end-user I see that when something happens in the process of using STiNG things sometimes seize up. But I really must apologize to Peter R. who has implemented code that would resist this problem and save that energy for trying to get Geneva updated or switch to Magic.

Changing ISP's would probably also be a good idea. I think there is something flaky about their DNS (and I _am_ using the IP they suggested for DNS).

--
....
: Eric Hays, The Internship & Career Center - http://icc.ucdavis.edu :
: 530-752-2819 - Office hours 8 am to noon & 1 pm to 4 pm Mon -> Fri :
+---+

861. Re: LS-120 floppy drive supported?

Newsgroup: comp.sys.atari.st
Date: 1998-06-15 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <3584CAE1.7432A402@hol.REMOVE.THIS.fr>
Source record: 99059

```
Lonnie McClure a ï¿½crit:
>
> On Wed, 10 Jun 1998 09:07:15 +0200 Nicholas Bales
> <bales@hol.REMOVE.THIS.fr> wrote:
>
> >They usually have 2 connectors, one for the PC floppy connector, and one
> >IDE. The problem would then be a driver problem so that there is no
> >conflict between the two.
>
> LS-120 drives have ONLY an IDE connector.

Really? I wasn't aware of that. How do they act as floppy drives then ?
I suppose it's one of those PC BIOS tricks that remaps it.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

862. Re: *.st files -> disks

Newsgroup: comp.sys.atari.st
Date: 1998-06-15 00:00:00 UTC
From: JesusII@usa.net
Message-ID: <6m2j0d$t7o$1@winter.news.erols.com>
Source record: 99060

In article <Pine.OSF.3.94.980611154646.7789E-100000@alpha.inf.upol.cz>, Stanislav Opichal <opichals@alpha.inf.upol.cz> wrote:
>On 5 Jun 1998, Henrik Johannisson wrote:
>
>> Hi !
>>
>> Does anyone know how to get these *.st files to a floppy
>> that I can use for my Atari.
>>
>> Since I have a prefect example of an Atari1040 here and a
>> very bad PC (that cant run Pacifist very good) I would
>> like to run these *.st files on the Atari. (It was so long time ago I saw
>> Cuddly Demos for example).
>>
>> Anyone know anything ?
>
>I had wrote such a program: JAY MSA (MSA archiver, now knows the .ST files
>too)
>
>see our page (JAY Software)
>
>Stan

Since the ST can read pc-formatted 720k disks, another approach that should work (never tried it) would be to format a 720k disk on your pc, mount it in pacifist, and copy your files to it from there. A bit of a hassle, and it wouldn't work for disks that don't use a normal filesystem (many games). But it's a good approach for moving files between the emulator and 'the real thing' if you don't need to write a full disk image.

Andy Hefner (JesusII@usa.net)

863. Memory upgrade using SIMMs

Newsgroup: comp.sys.atari.st
Date: 1998-06-15 00:00:00 UTC
From: JesusII@usa.net
Message-ID: <6m2j9i$t7o$2@winter.news.erols.com>
Source record: 99061

I had heard from somewhere the certain models of the ST used SIMMs (30-pin
I suppose) for their memory. Is this true, and what model(s) did?

Andy Hefner (JesusII@usa.net)

864. Re: Wanted TOS 2.06 roms

Newsgroup: comp.sys.atari.st
Date: 1998-06-15 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <3584CD1C.1B2839D@hol.REMOVE.THIS.fr>
Source record: 99062

```
JLSloane a ï¿½crit:
>
> Have/know where to get TOS 2.06 ROM's. e-mail price/terms jlsloane@juno.com
> Tnx.
> PbS

Forst of all, in which country do you live ?

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

865. Re: synthesizer and my atari

Newsgroup: comp.sys.atari.st
Date: 1998-06-15 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <3584CE45.DA563F34@hol.REMOVE.THIS.fr>
Source record: 99063

MD a ï¿½crit:
>
> hi folks,
>
> a friend of mine is looking for a synthesizer to start composing
> music. I have an atari 1040stfm up stairs collecting dust,
> I know atari is great for music, and I have heard of cubase.
> (may sound stupid, but I know nothing about all this, I used
> my atari for entirely different purposes). Anyway, my question is:
> can all synthesizers be connected to my atari?

Any MIDI synth can do it. That means almost any decent keyboard, except
the REALLY cheap Casios and Yamahas.

> what software is available for atari to aid in composing?
> any sites that deal with this subject?

The problem is that the best music software for Atari is no longer
supported, although you can still find a few new and used copies around.
Look for either Cubase or Notator, whatever you can get your hands on.
Try it first, if you can. Sweet16 is a shareware sequencer that is still
supported. Do a web search for Sweet 16 and Roni software.

>
> please reply by e-mail, as I do not visit this group often.
> thank you!

Sorry, I can't.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

866. Re: Internet tool FAQ?

Newsgroup: comp.sys.atari.st
Date: 1998-06-15 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <3584CF77.9568554D@hol.REMOVE.THIS.fr>
Source record: 99064

```
John Thaanum a ï¿½crit:
>
> I've been away from the Atari scene for a while. Recently I
> re-subscribed to this newsgroup, and there's a a lot of discussion
> about CAB, STing, etc...
>
> Is there a guide or FAQ that details what each does and what each
> requires? The pros and cons of each? I'm mostly interested in a
> graphical web browser and a slip/ppp program. News and mail aren't
> as important right now.
>

It's detailed in the Quick FAQ, with installation instructions for
STiNG, CAB and CAB.OVL.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

867. Re: Cab crashes.....

Newsgroup: comp.sys.atari.st
Date: 1998-06-15 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <3584D03C.F62AD106@hol.REMOVE.THIS.fr>
Source record: 99065

William Platt a ï¿½crit:
>
> Hi, I'm new to this newsgroup; actually I have been following for a
> few months. Anyway, when I load TOS off of a disk, or use gemram CAB
> crashes. Does anyone know why and if this could be fixed. Also, CAB
> does run under Multitos. I really would like to get it up and
> runnoing with Multitos before I actually buy the product. I use the
> CAB 2 demo right now.
>

You don't mention what machine you are using, but CAB requires at least
1Mb. If you have a 1Mb machine, depending on the version, TOS is either
196K or 256K. If you load it into RAM (disk load or gemram), then you
won't have enough memory for CAB. Same goes for MultiTos.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

868. STinG & XCONTROL

Newsgroup: comp.sys.atari.st
Date: 1998-06-15 00:00:00 UTC
From: mt@telebyte.nl
Message-ID: <6m2jf9moc1@rubens.telebyte.nl>
Source record: 99066

Is it possible to activate STiNG without having XCONTROL installed ?
If I haven't, I get the message "STiNG not installed" if I try use the
dialer. I'm just wondering, everything works fine with XCONTROL, no
problems.

****
* That's it folks ! *
* *
* Martin Tarenskeen *
* P.O. Box 31178 *
* NL-6503 CD Nijmegen *
* The Netherlands *
* e-mail: mt@telebyte.nl *
* Homepage: http://www.telebyte.nl/~mt (still under construction) *
****

869. Re: Possible new TT VGA card!

Newsgroup: comp.sys.atari.st
Date: 1998-06-15 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <897894027.565285@tornado.itea.ntnu.no>
Source record: 99067

Callum Lerwick <look@my.sig> wrote:

> How hard is it to make a general ISA interface, that'll let you connect any

It's already been done, the Panther adapter has been available for
several years. It's ST only though... The latest version of the
Panther has two ISA-slots, so you can connect both a graphics-card and
a network-card. I believe Peter Rottengatter is working on a
NE2000-driver for STiNG.

> card. Just write generic VGA drivers, and let everyone else hack at
> specific chipsets...

A generic VGA-driver would be *very* slow, but as soon as Johan
Clockars' fVDI gets reaaly usable (I saw it at NAS this weekend, it
looked very promising) it shouldn't be too hard writing real drivers.

> And then, hooking up a GUS soundcard would be a neat hack... I suspect the
> DMA used by soundblaster cards would be a pain to implement though...

Erik Hall is working on a PnP-extension to TOS, which is already up
and running on his Hades. I *believe* that it supports DMA.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

870. Re: Y2K Solution - Help Needed.

Newsgroup: comp.sys.atari.st
Date: 1998-06-15 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <3584D2A7.5A9AD4B4@hol.REMOVE.THIS.fr>
Source record: 99068

dcroker a ï¿½crit:

>
> b> There is a zipfile around that describes how to connect a DS1216 chip
>
> Are you sure?
>
> All the projects that I've seen refer to the DS1215E module.
>

The one at http://www.megacom.net/~q-funk/download.htm definitely does
mention a DS1216E, not 1215. These are piggyback chips that go between
one of the ROM chips and the socket. I think the 1215 is a normal socket
chip.

Note that the E is the 28 pin piggyback chip, and the F is the 32 pin,
so if you have TOS 2.06 in an STE, you would need the F version. I
haven't tried it though.

The upgrade looks pretty simple, and more elegant IMO than using up the
cartridge port, however the problem is the availablitiy of the DS1216
chip. I inquired about getting one from Dallas, as they do sell small
quantities for prototyping and stuff, but it turned out to cost more in
shipping than for the chip itself. No local sources could get the part
for me.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

871. Re: STinG & XCONTROL

Newsgroup: comp.sys.atari.st
Date: 1998-06-15 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <3584DAF0.E75F90E8@hol.REMOVE.THIS.fr>
Source record: 99069

Martin Tarenskeen a ï¿½crit:
>
> Is it possible to activate STiNG without having XCONTROL installed ?
> If I haven't, I get the message "STiNG not installed" if I try use the
> dialer. I'm just wondering, everything works fine with XCONTROL, no
> problems.

I agree, that's something that's a bit annoying: You must activate STiNG
with the CPX, which takes up memory on small configurations. A good idea
IMO, would have been either to have an equivalent ACC, or to have the
ability to activate or deactivate it from the Dialer. Why not even link
it to the "enable/disable" button in the Dialer.

Peter, what do you think of this ?

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

872. Re: Memory upgrade using SIMMs

Newsgroup: comp.sys.atari.st
Date: 1998-06-15 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <3584DB40.E44B9C21@hol.REMOVE.THIS.fr>
Source record: 99070

```
Andy Hefner a ï¿½crit:
>
> I had heard from somewhere the certain models of the ST used SIMMs (30-pin
> I suppose) for their memory. Is this true, and what model(s) did?
>
> Andy Hefner (JesusII@usa.net)

Only STE models take SIMM memory, but adapters can be made or bought to
make other STs expandable.

It's all in the Quick FAQ.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

873. Re: SOMEONE STOP THAT CAB!!!

Newsgroup: comp.sys.atari.st
Date: 1998-06-15 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <3584DC49.33990B0E@NO.SPAM.emw.ericsson.se>
Source record: 99071

```
Peter Rottengatter wrote:
>
> > there is absolutely no
> > excuse for _any_ program taking over full control of the system and not at
> > least _itself_ check for the user's wish to "bail out."
>
> Good, in that case each piece of software will need to implement it's own
> resolver. Have you done that in MyMail ?

Sorry, but you are barking at the wrong tree. It was Eric Hays who wrote this,
not Erik Hï¿½ll, the author of MyMail. Just to let you know...

//Magnus Kollberg
--
+-----------------------------------------------------+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+-----------------------------------------------------+
```

874. Re: Possible new TT VGA card!

Newsgroup: comp.sys.atari.st
Date: 1998-06-15 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <3584E049.7F4FF5E8@NO.SPAM.emw.ericsson.se>
Source record: 99072

Jo Even Skarstein wrote:

> > And then, hooking up a GUS soundcard would be a neat hack... I suspect the
> > DMA used by soundblaster cards would be a pain to implement though...
>
> Erik Hall is working on a PnP-extension to TOS, which is already up
> and running on his Hades. I *believe* that it supports DMA.

The problem with this driver (and I think it's the reason why the development has more or less stoped) is that the ISA port on the Hades hasn't got real DMA so it's being faked which means that the driver takes 90% (well maybe not 90%, but enough to make you cry) of your CPU time on a 060 Hades. Not realy the idea with DMA transfers, is it? ;-)

Does the Milan support DMA on both the PCI and ISA?

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

875. Re: Phenix 040 Workstation

Newsgroup: comp.sys.atari.st
Date: 1998-06-15 00:00:00 UTC
From: Christof Donat <Christof.Donat@student.uni-ulm.de>
Message-ID: <3584e216.0@news.uni-ulm.de>
Source record: 99073

```
: - MOTOROLA? MC68040? at 40 MHz (BCLK).
: NOTE : The 040 instruction execution units are
: CLOCKED by
: the BCLK and NOT the PCLK (80 MHz) - See Section 10
: page
: 10-4 of the MC68040? DATABOOK (M68040UM/AD Rev.1)
: and our
: technical files on this site !
: By example : - Afterburner? is a 040 at 32 MHz !
: - Hades? 040 is a 040 at 32 MHz !
: - Milan? 040 is a 040 at 25 or 33 MHz.
: People who present the 040 as a x2 (i.e 64 MHz)
: clocked
: processor are liars !!!
: CENTEK refuses to use the same 'commercial' politic
: !
```

That's new :-)

```
: - Can be updated with a 060 at 80 MHz (BUS at 40
: MHz).
```

Oh, they're becoming more realistic. No more 120MHz...

```
: - Three SIMM sockets : 32-Bit RAM up to 192 MB.
```

Hm should be more. The Hades can access up to 1GB.

Will it use SDRAM or EDO?

```
: - VIDEO : S3 VIRGE DX with 4 MB of EDO RAM.
: - This card occupies one of the two PCI slots.
```

Why do they always use the alternative I would't... Well, it's OK.

```
: - PowerPC? card (to mute the softwares to
: .........)
```

This sounds like we're going where the Amiga is at the Moment.
several different PPC solutions (Fenix, Dolmen) Try to catch the
users. Don't you see that splitting up this smal market is
suicide?

Christof

876. Re: FYI: Atari, SCSI Zip and Link II

Newsgroup: comp.sys.atari.st
Date: 1998-06-15 00:00:00 UTC
From: aprice@postern.demon.co.uk
Message-ID: <897903110.23798.3.nnrp-08.9e987258@news.demon.co.uk>
Source record: 99074

```
On 14 Jun 1998 20:57:01, Steve Hammond wrote:
>On 14 Jun 98 19:03:20, pwest wrote:
>
>The Zip+ works fine, at least with my TT. Someone else reported that
>IOMEGA has a notice on their Web Page regarding using the Zip+ in a SCSI
>chain. The problem seems to be data loss although it is intermittent. We
>have had a Zip+ hooked up in a SCSI chain at work for some time with no
>problems - and it is the first unit in the chain.
>
>The parallel-port version can be used - but you need an adapter and
>special driver. I beleive Woller Systems is the supplier.
>
Woller Systeme, http://www.woller.com, tel: 030 2175 0286

It plugs in the cartridge port, and gives a Zip-compatible parallel
port.

--
Alan Price
http://www.postern.demon.co.uk
```

877. Re: SOMEONE STOP THAT CAB!!!

Newsgroup: comp.sys.atari.st
Date: 1998-06-15 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <897900349.421349@tornado.itea.ntnu.no>
Source record: 99075

Eric Hays <szhays@dilbert.ucdavis.edu> wrote:

> My understanding is this is not a problem under MiNT Net, by the way. So
> there is a solution, if you don't mind ditching STiNG and installing MiNT
> Net instead.

You're right, with MiNTnet and the CAB.OVL for MiNTnet there are no
such problems. But this has nothing to STiNG or MiNTnet, but rather
the CAB.OVL for STiK/STiNG. There seems to be some sort of bug or
feature in either CAB or the CAB.OVL which causes a dead-lock from
time to time, and the only way to recover is to kill CAB.

The MiNTnet-OVL runs as a separate process (so it doesn't block CAB
while downloading), and if I kill CAB.OVL separately I get the problem
you describe (CAB hangs).

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

878. Atari ST mouse control

Newsgroup: comp.sys.atari.st
Date: 1998-06-15 00:00:00 UTC
From: Asteras Amaliadas <jm6@st-andrews.ac.uk>
Message-ID: <Pine.SOL.3.96.980615112734.19476A-100000@bute>
Source record: 99076

Hi there!

Is it possible to find a piece of software for the ATARI ST computer that can convert the mouse buttons so that a single click (rather than two) would be sufficient to open a file? Alteratively, can we write such a programme? This is to allow a disabled person who can not move her hands fast enough to access files.

Thank you in advance,

Asteras Amaliadas - Listarchos21
http://www.st-and.ac.uk/~jm6

879. Re: Milan Homepage?

Newsgroup: comp.sys.atari.st
Date: 1998-06-15 00:00:00 UTC
From: stirrell@portland.com
Message-ID: <stirrell-1506980753030001@portland15.portland.com>
Source record: 99077

In article <3584565a.47608327@news.earthlink.net>,
steveduff*spamfree*@earthlink.net wrote:

>I'm interested in learning about the new Milan Atari clone, but can't
>seem to find any pointers to the web site? Could someone here help me
>out?
>
>TIA

http://www.milan-computer.de

-scott

--
* Scott Tirrell stirrell@portland.com *
* Web Editor, ST Informer Magazine *
* http://www.chatlink.com/~stinformer *
* "Have you played your Atari today?" *

880. Re: Milan Homepage?

Newsgroup: comp.sys.atari.st
Date: 1998-06-15 00:00:00 UTC
From: epkerha@epk.ericsson.se
Message-ID: <6m31sa$lqd@newstoo.ericsson.se>
Source record: 99078

In article <3584565a.47608327@news.earthlink.net>, steveduff@earthlink.net (Steve Duff) writes:
>I'm interested in learning about the new Milan Atari clone, but can't
>seem to find any pointers to the web site? Could someone here help me
>out?

This is the URL
http://www.milan-computer.de/html_d/index2.html

/Erik Hall

Mail : Erik.Hall@epk.ericsson.se |||
or erikhall@tripnet.se /|\ Hades 060
URL : http://www2.tripnet.se/~erikhall/index.html / | \
---

881. Re: Atari ST mouse control

Newsgroup: comp.sys.atari.st
Date: 1998-06-15 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_3584f8f2_roughley@news.dsoe.com>
Source record: 99079

Asteras Amaliadas wrote:

> Is it possible to find a piece of software for the ATARI ST computer that
> can convert the mouse buttons so that a single click (rather than two)
> would be sufficient to open a file? Alteratively, can we write such a
> programme? This is to allow a disabled person who can not move her hands
> fast enough to access files.

Try Emanuel Mï¿½cklin's Magic Mouse v1.07. Besides being a mouse accelerator,
it can turn a single right click into a left double-click through the use
of a small TSR and CPX.

Check your mailbox.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

882. Falcon Memory Upgrade

Newsgroup: comp.sys.atari.st
Date: 1998-06-15 00:00:00 UTC
From: newshost <michael.jacobs@lexis-nexis.com>
Message-ID: <6m36de$in9@mailgate.lexis-nexis.com>
Source record: 99080

I am looking for a memory upgrade for my 4meg falcon. If anyone has one for sale or knows where I can buy one, let me know.

Thanks.

883. Stacy Wanted

Newsgroup: comp.sys.atari.st
Date: 1998-06-15 00:00:00 UTC
From: jregan@idirect.com
Message-ID: <jregan-1506981000130001@ns.compulink.com>
Source record: 99081

Hi,

I'm in the Toronto, Ontario Canada area.

RE STacy: Please e-mail the following details:

Ram?
Hard Disk Space?
Shipping from where?
Condition of unit?
Asking price?

Thanks
James

e-mail jregan@idirect.com
Visit "Webpage Jingles" http://webhome.idirect.com/~jregan

884. Re: CAB 2.7 demo

Newsgroup: comp.sys.atari.st
Date: 1998-06-15 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6m3c0l$2tms$1@news-inn.inet.tele.dk>
Source record: 99082

>From: outrider@lvdi.net (Terry May)
>Date: Sun, 14 Jun 98 23:17:36

>
>Dan Ackerman's CAB.OVL supports cookies, however.

Yes,- but I use I-Conn and the OVL file that comes with CAB 2.6.

>Hmmm...I'll have to give authentication a try. That's pretty much a CAB.OVL
>thing, too, though.

Don`t know if the authentification works with other OVL files than the one that comes with CAB and I-Conn?

>Not sure what you mean here.

About the drag & drop (d&d) and the Hotlist.
I mean, if you want to delete a URL from the hotlist, you can drag it to
the Trashbin, and it disappear. Or you can drag it to another program.
A letter in a mail program or a file in QED or whatever editor you use.

cheers Joergen
--

Surfing the net on a ATARI Falcon 030, with CAB 2.6 on I-Conn.
Sending mail, reading news with ASH Emailer.
http://home3.inet.tele.dk/prunus/

885. Re: Stacy Wanted

Newsgroup: comp.sys.atari.st
Date: 1998-06-15 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <35853974.28B2CF76@hol.REMOVE.THIS.fr>
Source record: 99083

```
jregan@idirect.com a ï¿½crit:
>
> Hi,
>
> I'm in the Toronto, Ontario Canada area.
>
> RE STacy: Please e-mail the following details:
>
> Ram?
> Hard Disk Space?
> Shipping from where?
> Condition of unit?
> Asking price?
>

Good luck for finding one. These are very rare beasts indeed, and those
who have one are clinging on to them...

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

886. Re: Atari BBS Isiting ....

Newsgroup: comp.sys.atari.st
Date: 1998-06-15 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <35854199.FD344A7F@cfcsc.dnd.ca>
Source record: 99084

```
ludo@isbank.is wrote:
> version : 0.20
> If you know other BBSes which carrys Atari files and Fidonet echo don't loose
> any second E-mail me
>
Name TAF Online (Toronto Atari Federation)
Country Canada
Phone Number(s) (416)421-8999
Speed (min/max) -28 800
Ratios ?
FTN Nodes and Networks FidoNet, AtariNet, UseNet, NeST?, NAnet?
>
> Canada (+1)
> Grand Central Galaxy
> 403 986 9843 14.4 Kbps 5/1 ???
> Total Eclipse II
> 604 451 0524 14.4 Kbps ??? ???
> 1ST STeps
> 604 522 7205 28.8 Kbps ??? ???
```

887. Re: Atari BBS Isiting ....

Newsgroup: comp.sys.atari.st
Date: 1998-06-15 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <358541B1.68AF535C@cfcsc.dnd.ca>
Source record: 99085

Dave:
you may want to add to this, or correct it! :)

ludo@isbank.is wrote:
> version : 0.20
> If you know other BBSes which carrys Atari files and Fidonet echo don't loose
> any second E-mail me
>
Name TAF Online (Toronto Atari Federation)
Country Canada
Phone Number(s) (416)421-8999
Speed (min/max) -28 800
Ratios ?
FTN Nodes and Networks FidoNet, AtariNet, UseNet, NeST?, NAnet?
>
> Canada (+1)
> Grand Central Galaxy
> 403 986 9843 14.4 Kbps 5/1 ???
> Total Eclipse II
> 604 451 0524 14.4 Kbps ??? ???
> 1ST STeps
> 604 522 7205 28.8 Kbps ??? ???

888. Re: centurbo 2

Newsgroup: comp.sys.atari.st
Date: 1998-06-15 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <358543BF.19AE0ED@cfcsc.dnd.ca>
Source record: 99086

hooooooii!
:)
CENTEK www page says available as of avril-mai 1998
have you tried to buy one and been unsuccessful??

Nicholas Bales wrote:
> Nobody has any experience with it yet, since it isn't even out.
> Curt Johnsen a ï¿½crit dans le message ...
> >Anyone have any experience using this on a falcon mkx?
> >cj
> Cheers,
> Nick
> --
> ||| Nicholas Bales, Toulouse, France bales@
> ===|||==== The Atari ST Quick FAQ ===================== hol.fr
> / | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
> -' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

889. Re: Memory upgrade using SIMMs

Newsgroup: comp.sys.atari.st
Date: 1998-06-15 00:00:00 UTC
From: niall.moran@strath.ac.uk
Message-ID: <6m3ic4ahk1@rockall.cc.strath.ac.uk>
Source record: 99087

On 9 Jun 1998 20:19:46 , Joakim H�gberg wrote:
>Andy Hefner wrote:
>>
>> I had heard from somewhere the certain models of the ST used SIMMs (30-pin
>> I suppose) for their memory. Is this true, and what model(s) did?
>>
>> Andy Hefner (JesusII@usa.net)
>
>As far as I know, this is not possible with STfm, but only with the STE.
>(I don�t know about the MEGA ST/STE)
>
>However, the STE can be expanded to max. 4 Mb with 30pin SIMMs.
>
>/Joakim
>
>http://hem1.passagen.se/gokmase/atari
>.
The mega STE is the same as the STE, up to 4 meg with simms. The
normal St's and normal megas can be upraded using simms but you need a
memory board like the marpet xtra ram board.

Niall

890. Re: Falcon Memory Upgrade

Newsgroup: comp.sys.atari.st
Date: 1998-06-15 00:00:00 UTC
From: niall.moran@strath.ac.uk
Message-ID: <6m3iiuahk2@rockall.cc.strath.ac.uk>
Source record: 99088

On 15 Jun 1998 09:08:59, "newshost" wrote:
>I am looking for a memory upgrade for my 4meg falcon. If anyone has one for
>sale or knows where I can buy one, let me know.
>
>Thanks.
>
>
>.
Titan designs sell them in the UK

Niall

891. Re: SOMEONE STOP THAT CAB!!!

Newsgroup: comp.sys.atari.st
Date: 1998-06-15 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <3709_outrider@lvdi.net>
Source record: 99089

Re: "SOMEONE STOP THAT CAB!!!", szhays@dogbert.ucdavis.edu scribbled the following on 15 Jun 98 @ 06:32:19:

s> The 90 seconds that I wait aren't for the DNS to finally respond,
s> when it does it does so in milliseconds. The 90 seconds are me
s> waiting because the DNS just isn't ever going to resolve and it
s> takes something (STiNG, CAB.OVL, or whatever, I know not which)
s> that long to finally give up (if I'm unlucky it will just give up
s> on one file and go on and try to fetch the next before reading
s> that I have clicked the "Stop" button in CAB, in which case I have
s> 90 more seconds to wait).

At least yours times out after 90 seconds. I've had my background downloader stuck for well over an hour before I finally just killed it. And I've had CAB stuck for several minutes before giving up and killing it (it's a lot easier to let the background downloader go on indefinitely than it is CAB).

* LED v1.51 * "Volunteers?..... Thank you Lisa" - Miss Hoover
"No Miss Hoover, I'm Ralph" - Ralph Wiggum
--

Terry May - Las Vegas, NV

892. Re: CAB 2.7 demo

Newsgroup: comp.sys.atari.st
Date: 1998-06-15 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <3710_outrider@lvdi.net>
Source record: 99090

Re: "CAB 2.7 demo", prunus@post3.tele.dk scribbled the following on 15 Jun 98
@ 16:12:38:

>> Dan Ackerman's CAB.OVL supports cookies, however.
p>
p> Yes,- but I use I-Conn and the OVL file that comes with CAB
p> 2.6.

That's what I figured. I was just pointing out that you CAN use cookies in
the demo if you really want to.

p> About the drag & drop (d&d) and the Hotlist.
p> I mean, if you want to delete a URL from the hotlist, you can
p> drag it to the Trashbin, and it disappear. Or you can drag it to
p> another program. A letter in a mail program or a file in QED or
p> whatever editor you use.

Okay, I got ya. Obviously, that's not available in the demo.

* LED v1.51 * "DO GA DO RIYTAN SHA TOO RAYTAN"
--

Terry May - Las Vegas, NV

893. Re: CAB 2.7 demo

Newsgroup: comp.sys.atari.st
Date: 1998-06-15 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <3711_outrider@lvdi.net>
Source record: 99091

Re: "CAB 2.7 demo", mcooke@spirit.com.au scribbled the following on 14 Jun 98
@ 21:59:01:

m> The Mail "Transaction failed" is usually dur to not having the
m> smpt server adderss in the proxys in cab and sting. Cab cannot
m> find who to send the mail through.

Well, I DO have my SMTP address defined, and I get "Transaction failed" when
trying to vote in a simple online poll, among other things that have nothing
to do with sending mail. That is, unless you're saying that forms ALWAYS use
mail.

* LED v1.51 * "Greetings, cows of Earth, we come in peace." - Alien
"Really??" - Cow
--

Terry May - Las Vegas, NV

894. Website Updated

Newsgroup: comp.sys.atari.st
Date: 1998-06-15 00:00:00 UTC
From: comdungeon@aol.com
Message-ID: <1998061517282400.NAA14747@ladder03.news.aol.com>
Source record: 99092

THE COMPUTER DUNGEON has updated our website as of June 16th.

Included is our 1st ever "MOVING SALE" where you can save 20% to 25%
off in-stock products (Shareware games, selected hardware, and magazines
not included).

Atari Computing Magazine Issue #9 now in stock!
ST Plus Fanzine Issue #29 now in stock!

Many GREAT used software and hardware items, along with accessories and
full version Shareware games for your ST - STe - Falcon.

Video game carts, systems, and accessories for your Jaguar, Lynx, and Classic
(2600-5200-7800) Video Game systems.

Visit our website by pointing your browser to:
http://www.mcs.net/~isis/dungeon/dungeon.htm

or call 708-547-7085 10am to 5pm CST Monday through Friday.

Thanks for taking the time to read this and we look forward to helping you with
all your Atari needs.

Al Horton
The Computer Dungeon

"Support Shareware Authors"

895. Re: extra midi ports mod (cubase)

Newsgroup: comp.sys.atari.st
Date: 1998-06-17 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@mailbox.swipnet.se>
Message-ID: <898036259.249279@mn8>
Source record: 98914

Hello,

>in the mix magasine a while back (before i had an atari) there was a diy
>project to ad an extra midi out on the modem port, using the export driver
or
>somthing.
>did anyone try it?
>did it work?
>just thought i'd ask before i sent off for the bits.

I haven't seen this particular expansion, but I know that it's possible to get an extra midi out on the modem port with just a couple of very cheap components (I've used it myself before I bought the Falcon) - I can't find the schematics for it right now, but I seem to remember there were only one or two resistors and maybe one diode... It works perfectly and uses the Export driver in Cubase in all ST/STe etc... - but it doesn't work on the Falcon at all - for the Falcon you'd need to buy SoundPool's MO4, which gives you 4 extra midi outputs from the printer port.

Best regards,
Claes
claes.holmerup@mailbox.swipnet.se
http://come.to/claes.holmerup

896. Re: MIDI Software

Newsgroup: comp.sys.atari.st
Date: 1998-06-17 00:00:00 UTC
From: "Sheldon H. Winick" <s.winick@worldnet.att.net>
Message-ID: <6m72sr$ld1@bgtnsc02.worldnet.att.net>
Source record: 98915

Terry,

> Anyone have Dr. T Sequencing program they're willing to sell?

I don't have any more Dr. T's sequencing programs, but I do have Binary Sound's EditTrack Gold for sequencing still available, as well as EZ-Score Plus for scoring. Both are still in their original shrink wrapped packaging. If interested, drop me Email and we'll work out a fair deal.

Sheldon

897. Re: extra midi ports mod (cubase)

Newsgroup: comp.sys.atari.st
Date: 1998-06-17 00:00:00 UTC
From: jim <jim@studio9.demon.co.uk>
Message-ID: <35873684.A2FA0638@studio9.demon.co.uk>
Source record: 98916

comrade,

i did the project from the mix and not only does it work a treat its
also a doddle to make.
Don't pay 15 quid for a few quids worth of components!

jim

citizen smith wrote:

> in the mix magasine a while back (before i had an atari) there was a
> diy
> project to ad an extra midi out on the modem port, using the export
> driver or
> somthing.
> did anyone try it?
> did it work?
> just thought i'd ask before i sent off for the bits.
> --
> --
>
> to reply via email,
> upset big brother by removing "doublethink."
> from doublethink.citizen_smith@hotmail.com
> --
>
> i sold you and you sold me....
>
> --

--
* Mr J.M.A. Harris.
* 9 Argyle Road, Brighton, East Sussex, BN1 4QA, United Kingdom.
+ 44 (0)1273 625875.
* jim@studio9.demon.co.uk ~ http://www.studio9.demon.co.uk
* Postgraduate Student of Hypermedia Studies
* (http://www.hrc.wmin.ac.uk)
* @ Advanced interactive web site design
* @ CD-ROM authoring
* @ Internet and Multimedia Installations and Events
* @ Digital Music
* Also at this address Mr C.Hope, Mr S.Grainger and Miss S.Kpakra.

898. Re: HELP: Convert PC2 images to GIF (or any PC-recognized format)

Newsgroup: comp.sys.atari.st
Date: 1998-06-17 00:00:00 UTC
From: look@my.sig
Message-ID: <35871aa0.10713295@news.wavetech.net>
Source record: 98917

>I forgot to mention that I want a converter program
>which will run on a PC, not on an Atari ST.
>
>Someone else mentioned GEM-View, but it seems that
>this runs on an Atari ST. So, are there any others?

Run GEM-View on an emu. Or even simpler, view the PI2 using whatever on an emu, and snap a screenshot... (Pacifist should do this quite nicely...)

I could probably hack a degas to PCX converter in DOS given some time, if you can get me interested in it... :)

--
Email should go to a username of lerwick that belongs to yet another annoyed spam victim at a server who is listed in the DNS as freenet.msp.mn.us
And my homepage URL can be easily figured out from my email address
(bite me spammers)

899. Re: LS-120 floppy drive supported?

Newsgroup: comp.sys.atari.st
Date: 1998-06-17 00:00:00 UTC
From: look@my.sig
Message-ID: <35871353.8844466@news.wavetech.net>
Source record: 98918

>> >They usually have 2 connectors, one for the PC floppy connector, and one
>> >IDE. The problem would then be a driver problem so that there is no
>> >conflict between the two.
>>
>> LS-120 drives have ONLY an IDE connector.
>
>Really? I wasn't aware of that. How do they act as floppy drives then ?
>I suppose it's one of those PC BIOS tricks that remaps it.

Yup, it requires BIOS support to look 100% like a floppy. Otherwise I would guess you can't boot off it, or use it at all until a driver is loaded....

Been thinking about buying one of those for my PC. Its recent enough to have support... :)

Since its an IDE device, standard IDE limitations apply. Actually, I saw an external LS-120 drive, I can't remember if it was parallel or what. Of course, then standard parallel limitations apply...

--
Email should go to a username of lerwick that belongs to yet another annoyed spam victim at a server who is listed in the DNS as freenet.msp.mn.us
And my homepage URL can be easily figured out from my email address
(bite me spammers)

900. Re: STFM RAM spec

Newsgroup: comp.sys.atari.st
Date: 1998-06-17 00:00:00 UTC
From: William Pike <wpike@doitnow.com>
Message-ID: <01bd9997$06f9fd80$2f9d62cf@default>
Source record: 98919

S Prin <sprin@globalnet.co.uk> wrote in article
<6lefgl$m3f$1@heliodor.xara.net>...
> Please can somebody tell me the correct specification
> for Atari 520STFM memory, I want to upgrade to at least
> 1 meg but don't want to pay extra for the official
> stuff. eg: 30 pin parity simm in pairs, 70ns?
The earlier STFM's used 1meg X ! bit chips at 120-100nsec. Some of the
later systems used 256k X 4bit chips. at 120-100nsec. I think that maybe
the mega series was the first to use simms but perhaps not. PACMan

901. Re: Falcon Memory Upgrade

Newsgroup: comp.sys.atari.st
Date: 1998-06-17 00:00:00 UTC
From: marksimp@integrityonline7.com
Message-ID: <358751f7.0@205.238.18.7>
Source record: 98920

On 16 Jun 1998 11:45:36, Ken Macdonald wrote:
>of general interest.
>Nima of HOMA in Ottawa was telling me he has a Falcon
>RAM board upgrade that will add 8MB of TT(32bit) RAM
>to your Falcon. so 14MB + 8MB = 22MB
>110$Cdn
>http://www2.magmacom.com/~nima/
>
>newshost wrote:
>> I am looking for a memory upgrade for my 4meg falcon. If anyone has one for
>> sale or knows where I can buy one, let me know.
>> Thanks.
>.

Also try Wizztronics. They sell a plug in RAM expansion board that
replaces your existing 4 meg board, allowing you to plug in a standard
16 meg SIMM, which will give you 14 megs on your falcon (the falcon
uses two of the sixteen megs to access the other fourteen, which is
why you don't get sixteen megs from the upgrade). The RAM board costs
about 75-100 dollars US. And RAM is getting very cheap, probably less
than 40-50 dollars now for a 16 meg SIMM, (I haven't followed RAM
prices for a few months). Many mail order Atari dealers carry
Wizztronics RAM expansion boards in their regular stock as well.
Mark Simpson

JAM Digital/Jamcor Enterprises/JAM Innovations Inc.
Redondo Beach, Ca.
(Located in the South Bay Area of Los Angeles)
"marksimp@-nO-sPaM-integrityonline7.com"
(remove the "-nO-sPaM-" from above to reply)
http://www.integrityonline7.com/jam
* 24 Track Digital Audio Recording * 3/4" Video Editing *
* Audio CD/CD ROM Creation * Audio Post/MIDI/Audio Production *
* Project/Home Studio Wiring/Construction * Soundproofing *
* Custom Racks/Wiring Harnesses * Sound System Installs *

902. Re: CAB 2.7 demo

Newsgroup: comp.sys.atari.st
Date: 1998-06-17 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6m737q$700$1@supernews.com>
Source record: 98921

```
On 16 Jun 1998 23:54:16, Alexander Clauss wrote:
> starlord@ <*> wrote:
>
> > I've had messages go out just fine on most of the pages I've been on,
> > but the one that I know of that uses 'cookies' still shows me that
> > message.
> >
> > I've looked at the 'cookie.dat' and it's still '0' bytes.
>
> Some Web servers refuses to send any cookies if the browser is
> not Netscape Navigator or Internet Explorer. Maybe you can configure
> the CAB.OVL for STinG so that it tells the server that CAB is
> "MOZILLA". Then it should work. PPP-Connect 1.4 which comes with
> CAB 2.7 does this, so cookies will work even on those stupid web
> servers.
>
> And of course you must switch on the cookie support in CAB.

I was able to log on to this page - but with a lot of problems.
It made no difference weather CAB.OVL was configured to fake Mozilla or
not.

The problem Dennis is referring to is when you try and become a member.
You can get through the first two pages, but when you send the final
information, while it is sent, CAB returns a "Transaction Failed"
message. However, it did go through. Then when you actually use the log
in page, you again get the "Transaction Failed" message. However, if you
reload the page, the little red indicator button and meassge that you
are not logged on changes - the button turns green and the message then
reads that you are indeed logged on. After that you can use the services
that are available for members.

One additional bit - when trying to access the page that allows you to
by-pass the main Recycler home page for future access, CAB (CAB.OVL)
just stalls after some info is received and sent. At this point the only
way you can recover is to kill the program or do a warm reboot.
```

903. FT: Classic computer software: Infocom, Ultima, M&M, etc...

Newsgroup: comp.sys.atari.st
Date: 1998-06-17 00:00:00 UTC
From: bilstein@mail.utexas.edu
Message-ID: <6m7kfb$2ae$1@geraldo.cc.utexas.edu>
Source record: 98922
Cross-posted to: rec.games.video.marketplace,comp.sys.apple2.marketplace,comp.sys.ibm.pc.games.marketplace,comp.sys.atari.st,comp.sys.mac.games.marketplace,comp.sys.tandy

I have the following games available for trade. If anything isn't clear, please feel free to ask. I'm looking for Atari 2600 games and items that I don't have. See my web site (below) for my full Atari 2600 want list, as well as my full trade list. Please do not ask me "how much is X" as I do not have set prices for these.

Auto Duel w/box, map, manual, reference card (Apple II)

Fahrenheit 451 w/box, manual, insert, reference card (Apple II)

Infocom 4-in-1 sampler disk only (CoCo II)

Infocom Deadline box, folder, tablets, interview, ref card, photo, memo, lab report, coroner's exam, letter to chief, casebook (Large folder style, no disk) (MAC)

Infocom Mind Forever Voyaging w/box, Dakota, map, pen, decoder (Apple II)

Infocom Moonmist w/box, "Ghosts", 2 letters, visitors guide (disk is copy) (Atari ST)

Infocom Moonmist w/box, box, Ghosts of Cornwall, ref card, visitors guide (IBM)

Infocom Seastalker w/box, map, decoder, 8 cards, badge, log book, start guide(Large folder style)(TRS-80)

Infocom Seastalker w/box, logbook, 4 cards, decoder, chart, badge (IBM)

Infocom Wishbringer w/box, envelope, map, "Legend" (IBM)

Infocom Witness w/box, note, telegram, matchbook, "Santa Ana", "Nat'l Detective" (MAC)

Might and Magic w/box, book, adventurers guide, and map (IBM)

Moebius w/box, map, book, reference card (Apple II)

Ogre w/box, manual, strategy guide, reference card (Apple II)

Snipes w/vinyl binder, warranty, & dox (1982) (IBM)

Ultima II w/large box, book, business reply, and memo from SOL (Apple II)

Ultima II disk 2 only (Apple II)

Ultima III (shrinkwrapped) (Apple II)

Ultima III w/box, cloth map, 4 books, note from Lord British, reply cards (IBM PC/PC Jr.)

Ultima III w/box and 4 books (MAC)

Ultima IV w/box, cloth map, 2 books, reference card (Apple II)

Ultima IV disk 2 only, sides C & D (C64)

Ultima V w/box, cloth map, amulet, book, diary, ref card, quick ref card, quest for clues (Apple II)

Ultima: Savage Empire w/box, reference guide, start guide, map, magazine, catalog (IBM)

--
Alex Bilstein
BA in Art History, University of Texas
Check out my Atari 2600 Nexus:
http://www.geocities.com/TimesSquare/Arena/3336/2600nexus.html

904. Re: Obsesstion

Newsgroup: comp.sys.atari.st
Date: 1998-06-17 00:00:00 UTC
From: "K.Hampf" <k_hampf@yahoo.com>
Message-ID: <35875ed0.0@d2o29.telia.com>
Source record: 98923

Mathias wrote in message <3586A128.7A23@reis.e-technik.fh-lausitz.de>...
>where can i find the atari ste game?

If you mean the pinball game Obsession it's developed by Unique Developement Sweden I beleive, and it should be sold by some re-seller of Atari games .... not that many left selling software for Atari, but someone should still sell this excellent game.

Regards, K.Hampf

905. Re: GEM Specific Newsgroup

Newsgroup: comp.sys.atari.st
Date: 1998-06-17 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <898064231.5087.0.spot.c3adfca1@news.demon.nl>
Source record: 98924

On 16 Jun 1998 00:57:19, Eon Man wrote:
>hannet.ml.atari.gem
>
>Hey Guys,
>
>The above mentioned newsgroup is available!
>It is available for any GEM related topics (TOS/GEM, MiNT/GEM, MagiC). Let
>put this to good use! Give the programmers some suggestions for what you
>would like to see on your favor environment.
>
>
>--
Hi,

just tried to hook up to this NG, but my ISP (Demon, carries quite a lot of
NG's) doesn't seem to "know of it yet"....

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

--

906. Re: SOMEONE STOP THAT CAB!!!

Newsgroup: comp.sys.atari.st
Date: 1998-06-17 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <358767F8.5F0D4198@NO.SPAM.emw.ericsson.se>
Source record: 98925

Charles Silver wrote:
> >> Good, in that case each piece of software will need to implement it's own
> >> resolver. Have you done that in MyMail ?
> >Sorry, but you are barking at the wrong tree. It was Eric Hays who wrote this,
> >not Erik Hï¿½ll, the author of MyMail. Just to let you know...
> >//Magnus Kollberg
>
> Howdy Magnus,
>
> Ahh, that's barking "up" the wrong tree, and English colloquial :) I didn't
> know you had hound dogs in Sweden that tree'd squirrels and racoons <g>.

;-)

We have got lots of strange stuff up here, like polar bears walking on
our streets..... NOT! :-))

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

907. Re: What can I put in my sh20

Newsgroup: comp.sys.atari.st
Date: 1998-06-17 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <35876CB1.E07D6A16@hol.REMOVE.THIS.fr>
Source record: 98926

Steve Stupple a ï¿½crit:

> If I remember correctly the SH204 hard drives are MFM drives and not SCSI, I
> was also informed that it wouldn't be cost effective to upgrade these drives as
> they can only cope with small size drive.

Yes, but from what I've gathered on these groups (I've never seen one of
these SH drives), they are made up of 2 adapter boards, ACSI to SCSI,
then SCSI to MFM. Therefore it is possible to bin SCSI/MFM part, and
plug a SCSI drive into the first adapter. Several people have done this
apparently.

Why Atari didn't go directly to SCSI is beyond me.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

908. Re: Ph Player 4.5 - plays MIDI 25% faster than v4.4

Newsgroup: comp.sys.atari.st
Date: 1998-06-17 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.980617023543.24615B-100000@sparkie.gnofn.org>
Source record: 98927

On Tue, 16 Jun 1998, Magnus Kollberg wrote:

> > w> * Plays MIDI files 25% faster than v4.4 (released last month)
>
> What is this MIDI stuff all about? 25% faster? Does it play midifiles
> at the correct speed or does it play them 25% faster???? It doesn't make
> much sence if you ask me. Or are we not talking about realtime here?

When it loads a midifile, it has to load the needed samples too. Then it has to sort out all the data before playback starts. So 25% faster from one upgrade to the next is pretty good! :-)

L8tr G8tr,
Dave

<pre>

```
_____
/ /
|||||||||||||||====]: dbg01@gnofn.org
\____\
```

</pre>
Bass player for Broadcast,
http://www.sstar.com/d
on the web

909. Re: Syntex OCR program

Newsgroup: comp.sys.atari.st
Date: 1998-06-17 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.980617024316.24615C-100000@sparkie.gnofn.org>
Source record: 98928

On Sat, 13 Jun 1998, Daniel Cohen wrote:

> But I think the shareware OCR (check the InterActive web page, or
> CyberSTrider, can't remember which) is actually better.

Sure, its written by the author of CAB!

L8tr G8tr,
Dave

<pre>

```
_____
/ /
|||||||||||||||====]: dbg01@gnofn.org
\____\
```

</pre>
Bass player for Broadcast,
http://www.sstar.com/d
on the web

910. Re: centurbo 2

Newsgroup: comp.sys.atari.st
Date: 1998-06-17 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <3587744A.EB9AC91@NO.SPAM.emw.ericsson.se>
Source record: 98929

```
Ken Macdonald wrote:
>
> Magnus Kollberg wrote:
> > Just 2 years ago? I thought it was 3 years. ;-)
> > I guess it took 3 years for them to reverse engineer the AB040 and
> > figure out how the AB040 works so that they could then make a cheaper
> > 030 version of it. As it took 2 years for them to reverse engineer
> > the Nemesis/FX and make the Centurbo 1 I'm suprised that they managed
> > to do it with the AB040 in such a short time. I wonder how long
> > it will take to reverse enginer the Hades in order to be able to
> > make the Phenix? A decade?
>
> so they reverse engineered the Nemesis, and came up with a better
> board?
> sounds like they should work together, better for us, better for them.

Well as it took them 2 years to do it, you would atleast expect them to
do a few things better. BTW. what exactly is better with the Centurbo 1
than with the Nemesis?

> (TITAN and CENTEK) notice they both have their names in CAPS?

Yeah, I havn't thought about that! There is another thing they reversed
engineered. ;-)))

> > Shit, I have to stop before someone gets realy upset.
> > //Magnus Kollberg
>
> naughty naughty Magnus

;-)

//Magnus Kollberg
--
+-----------------------------------------------------+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+-----------------------------------------------------+
```

911. Re: Ph Player 4.5 - plays MIDI 25% faster than v4.4

Newsgroup: comp.sys.atari.st
Date: 1998-06-17 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <358774A0.AF0E148D@NO.SPAM.emw.ericsson.se>
Source record: 98930

Sven Persson wrote:

> Donï¿½t you think he mean 25% less CPU time?

Sorry, I got a blackout. It would make sence ofcourse. :-)

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

912. Re: Atari mice

Newsgroup: comp.sys.atari.st
Date: 1998-06-17 00:00:00 UTC
From: Roy Goring <rgoring@REMOVEmadhouse.uk.com>
Message-ID: <35877d53.0@news.madhouse.uk.com>
Source record: 98931

dcroker wrote in message <3471_dcroker@fortress.org.uk>...
Nostrodamus phrophesised this from rgoring@REMOVEmadhouse.uk.com to All...

Hi Roy!

r> Organization: Incontrol Internet Productions
r>

You'd get a much better response to your news about the new mouse adaptor if
you wrote in ASCI Roy!

It's this bloody PeeCee :-(I have had trouble configuring it :-(

I think it's ok now :-)

Anyway - a mouse adapter for running PC mice, trackballs, etc in the Atari
mouse port will be available soon :-)

Watch out for announcements in all Atari message places :-)

Yours Roy

Incontrol Internet Productions - http://incontrol.home.ml.org

Wessex Atari Group - http://wag.home.ml
The Atari WebRing - http://atariwebring.home.ml.org
The Atari WWW Message Board - http://atariboard.home.ml.org

913. Re: Atari ST mouse control

Newsgroup: comp.sys.atari.st
Date: 1998-06-17 00:00:00 UTC
From: Roy Goring <rgoring@REMOVEmadhouse.uk.com>
Message-ID: <35877d55.0@news.madhouse.uk.com>
Source record: 98932

Xav wrote in message <6m5g2s$1gn$1@irk.zetnet.co.uk>...
>
>I _think_ the serial mouse driver also offers this as an option (if the
serial
>port isn't being used for anything else, of course). It was probably an
option
>for the middle or right button.
>
>BTW, I found the serial mouse driver's use of the middle button to be
>excellent; it allows you to (if I I remember correctly - haven't used it
for
>a while):
>
>1) Simulate a double left click by clicking it once
>2) If the left button is held down (i.e. you've selected and picked up
>something) pressing it will cycle round simulated presses of the modifier
>keys - i.e. you can switch between copy/move/rename modes all from the
mouse,
>on the standard TOS2.x desktop, etc.
>
>I'd recommend it to anyone with a spare serial port.
>

But for those who don't have a spare serial port -

"The Atari Serial Mouse Interface" will be available soon :-)

Plug a PC mouse, trackball, etc into the Atari mouse port and it will work
:-)

Watch this space for announcements :-)

Yours Roy

Incontrol Internet Productions - http://incontrol.home.ml.org

Wessex Atari Group - http://wag.home.ml
The Atari WebRing - http://atariwebring.home.ml.org
The Atari WWW Message Board - http://atariboard.home.ml.org

914. Re: Try my web page!

Newsgroup: comp.sys.atari.st
Date: 1998-06-17 00:00:00 UTC
From: Roy Goring <rgoring@REMOVEmadhouse.uk.com>
Message-ID: <35877d56.0@news.madhouse.uk.com>
Source record: 98933

Michael and Nicole Freeman wrote in message
<6m6kudjso1@excalibur.flash.net>...
>Hi!
>
> I made a web page a bit ago that made it easier for me to go
>directly to the software genre I want at a few sites, as well as some
>other links, and thought maybe someone else might find it useful! It's
>at:
>
> http://www.flash.net/~nameerf/COMPUTER.HTM
>

and don't forget to add your Atari pages to The Atari WebRing :-)

Yours Roy

Incontrol Internet Productions - http://incontrol.home.ml.org

Wessex Atari Group - http://wag.home.ml
The Atari WebRing - http://atariwebring.home.ml.org
The Atari WWW Message Board - http://atariboard.home.ml.org

915. Atari Times Petition

Newsgroup: comp.sys.atari.st
Date: 1998-06-17 00:00:00 UTC
From: Colin Polonowski <polonowski@zetnet.co.uk>
Message-ID: <6m7vam$4s9$1@irk.zetnet.co.uk>
Source record: 98934

Hi everyone,

The future of the Atari Times is in doubt, I feel that I can't continue to release regular issues with the current level of contributions... If you want to see more issues in the future then please show your support by filling in the petition on the Atari Times Homepage:

http://www.users.zetnet.co.uk/polonowski/atimes/

The full URL for the petition is:

http://www.users.zetnet.co.uk/polonowski/atimes/pet.htm

Please fill it in even if you can't help by contributing :)

Cheers,

* Colin Polonowski, polonowski@zetnet.co.uk
* Experienced in Java, HTML, BASIC and Modula-2.
* User of Windows 95, DOS, TOS/GEM, MagiC, UNIX.
* Programmer: Croft Soft Software. Editor: Atari Times
* Webmaster: The Zone - http://www.users.zetnet.co.uk/polonowski/

916. Re: HELP: Convert PC2 images to GIF (or any PC-recognized format)

Newsgroup: comp.sys.atari.st
Date: 1998-06-17 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <3587a7a2189c323@club-internet.fr>
Source record: 98935

Hello,

in article <dalessio.898026327@manatee>
Mario D'Alessio wrote:

> I forgot to mention that I want a converter program
> which will run on a PC, not on an Atari ST.
>
> Someone else mentioned GEM-View, but it seems that
> this runs on an Atari ST. So, are there any others?

Perhaps you could try above PaCifiST, the ST emulator ?

--
Pascal, surfing the web on his Falcon...

917. Atari STBook for SALE

Newsgroup: comp.sys.atari.st
Date: 1998-06-17 00:00:00 UTC
From: Klaus Seiner <kseiner@edu.uni-klu.ac.at>
Message-ID: <6m86to$80m@newssrv.sci.uni-klu.ac.at>
Source record: 98936

Hi!

I�m selling my STBook. It is in perfect condition , no parts missing.
Has 1MB Ram and a 40MB Harddisk. Comes with TOS 2.06 (german)
and the very rare NiCad battery pack and english manuals.

offer to:

kseiner@edu.uni-klu.ac.at

Klaus

918. Re: Obsesstion

Newsgroup: comp.sys.atari.st
Date: 1998-06-17 00:00:00 UTC
From: "K.Hampf" <k_hampf@yahoo.com>
Message-ID: <3587a272.0@d2o29.telia.com>
Source record: 98937

Mathias wrote in message <3586A128.7A23@reis.e-technik.fh-lausitz.de>...
>where can i find the atari ste game?

http://www.uds.se/obsession.html

919. Re: Newsie Nicknames

Newsgroup: comp.sys.atari.st
Date: 1998-06-17 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6m8d0e$377$2@roch.zetnet.co.uk>
Source record: 98938

On 16 Jun 98 19:03:22, dcroker wrote:

>What I find odd is that the "Settings" button that WDialog adds to the print
>dialogue in CAB appears to have many settings greyed out - also (in Texel)
>WDialog's print dialogue completely replaces the original, with the same
>things greyed out. Since that includes the range of pages to print I'm at a
>loss to explain what's going on.

Yes. I'm a bit confused, too.

I wonder what interaction there is between the 'WDialogue' printer
setting and those set by e.g. the NVDI 'Printers' CPX.

I spent ages messing about when trying to print a graphic from CAB. I
haven't yet rationalised what was going on.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4
---

920. Re: system fonts

Newsgroup: comp.sys.atari.st
Date: 1998-06-17 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6m8d0g$377$3@roch.zetnet.co.uk>
Source record: 98939

On 16 Jun 98 23:44:12, Terry May wrote:

>Speaking of fonts, what are people using in CAB?

I've never had to choose! My NVDI loads up Swiss, Dutch and Mono at
boot up and CAB seems to make its own mind up about the most
appropriate ones to use. That's what I call user-friendly :-)

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4
---

921. Assembly Programming

Newsgroup: comp.sys.atari.st
Date: 1998-06-17 00:00:00 UTC
From: rjb108@tower.york.ac.uk
Message-ID: <slrn6ofe58.k03.rjb108@tower.york.ac.uk>
Source record: 98940

Could someone direct me tho some web pages on dealing with the low level internals of the ST. Programming in assembly guides. Most of the web pages point to the ST Assembly page and the ST programming page but unfortunately these links all seem to be broken. Any ideas would be appreciated.

Robin
Robin J. Bradley (rjb108@cs.york.ac.uk)

If we define things by there opposites, then reality is defined by our dreams

922. Re: system fonts

Newsgroup: comp.sys.atari.st
Date: 1998-06-17 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_3587a6c6_roughley@news.dsoe.com>
Source record: 98941

Roger Cain wrote:

> I use Monaco Mono.

A couple of months ago I did an Internet (ISO 8859-1) version of 10-point
Monaco Mono. Being a NEWSie user, you and others might want to install it
in the newsreader (alongside the normal Monaco Mono system font):

http://www.excelprinters.com/monaco.htm

Those people that I e-mailed the original version to may want to grab the
newer one, as it contains a few small fixes.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

923. Re: Wdialog (was: Newsie Nicknames)

Newsgroup: comp.sys.atari.st
Date: 1998-06-17 00:00:00 UTC
From: q-funk@megacom.net
Message-ID: <fDPh1.147$t31.2053444@wagner.videotron.net>
Source record: 98942

On 16 Jun 98 19:03:22, dcroker wrote:
> HS>>> The latest version of WDialog I'm aware of is v1.98
> d>>
> d>> Now at V2.0

IMHO, Wdialog is a pack of troubles. I avoid it like plague,
as it bends all sorts of system vectors and makes applications
crash in an unrecoverable way... until your next reboot.

The Behne brothers really ought to fix their code, cause 1.98
is barely usable, while 2.00 downright makes CAB crash as soon
as I attempt printing...

Martin-Eric Racine The Atari TT030 Homepage with FAQ
FUNKYWARE CREATIONS inc. http://members.tripod.com/~TT030/
---

924. Seagate ST 31200N SCSI Disk on TT

Newsgroup: comp.sys.atari.st
Date: 1998-06-17 00:00:00 UTC
From: emond@ciril.fr
Message-ID: <6m8ll1bna1@arcturus.ciril.fr>
Source record: 98943

> rosco@game-master.com Ross MacIver at Studio Sunson, Montreal, Canada
> on Fri 12-06-98 08:44 EMOND Albert wrote:

>> Does Seagate ST 31200N SCSI (?) work as internal or external disk on TT ?

> I'm using one in my MegaSte internally. I use CBHD as the driver, and
> I used the ICD software to partition it.

Thank's for your usefull description of jumpers.

Please could you tell me what jumpers are set on J2, J5 and J6 on your
internal hard disk ?

A. Emond email: emond@inrs.fr

---

925. Newsie 88 Full Groups List

Newsgroup: comp.sys.atari.st
Date: 1998-06-17 00:00:00 UTC
From: wordwork*@ctos.com
Message-ID: <3587da38.0@news.weldlink.com>
Source record: 98944

I suspect that Newsie 88 has problems downloading a full groups list from my ISP.

I had my ISP's network administrator email me their current list as a text file. Newsie's group list is also a text file. The ISP's list is about 15,000 lines longer than Newsie's list. I do mean lines, not bytes. Edith will give you the line and column number for the cursor location, and that is how I determined the number of lines.

I attempted to do a side by side comparision of the two files, but the ISP's list is not sorted, and I don't have the RAM to sort the list.

Any thoughts?

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Ken Springer

Note: Replace the "*" with an "s" for a valid email address
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

926. Re: extra midi ports mod (cubase)

Newsgroup: comp.sys.atari.st
Date: 1998-06-17 00:00:00 UTC
From: Sven Persson <sven.persson@mbox301.swipnet.se>
Message-ID: <01bd9a01$7c517580$59b6f482@sven133>
Source record: 98945

Hi Jim!

> i did the project from the mix and not only does it work a treat its
> also a doddle to make.

Great! Do you know where we can find more info about it? (Don't have that
issue of the mix :( )

Cheers!

/Peter

927. Re: MIDI Software

Newsgroup: comp.sys.atari.st
Date: 1998-06-17 00:00:00 UTC
From: Sven Persson <sven.persson@mbox301.swipnet.se>
Message-ID: <01bd9a01$e7bb52a0$59b6f482@sven133>
Source record: 98946

Hi!

> Anyone have Dr. T Sequencing program they're willing to sell?

If you mean KCS Omega I think ST-format gave it away on some coverdisk a
couple of years ago...

/Peter

928. WTB: Atari Stacy

Newsgroup: comp.sys.atari.st
Date: 1998-06-17 00:00:00 UTC
From: jregan@idirect.com
Message-ID: <jregan-1706981052240001@ns.compulink.com>
Source record: 98947

Hi,

I'm in the Toronto, Ontario Canada area.

RE STacy: Please e-mail the following details:

Ram?
Hard Disk Space?
Shipping from where?
Condition of unit?
Asking price?

Thanks
James

e-mail jregan@idirect.com
Visit "Webpage Jingles" http://webhome.idirect.com/~jregan

929. Re: Atari STBook for SALE

Newsgroup: comp.sys.atari.st
Date: 1998-06-17 00:00:00 UTC
From: mikhol74@aol.com
Message-ID: <1998061715160600.LAA11232@ladder03.news.aol.com>
Source record: 98948

>Iï¿½m selling my STBook. It is in perfect condition , no parts missing.
>Has 1MB Ram and a 40MB Harddisk. Comes with TOS 2.06 (german)
>and the very rare NiCad battery pack and english manuals.
>
>

How much does something like this usually go for?

930. Re: Atari Sequencers?

Newsgroup: comp.sys.atari.st
Date: 1998-06-17 00:00:00 UTC
From: Sven Persson <sven.persson@mbox301.swipnet.se>
Message-ID: <01bd9a02$fbcefb60$59b6f482@sven133>
Source record: 98949

Hi Joakim!

> So, if Cubase won't run (unless I make a cleanboot with TOS1.62, that
> is...), are there any NEW sequencers that can be run on an 4Mb STE???

Cubase won't work, but I've heard that Logic does (But I'm not sure!)

Skål!

/Peter

931. Re: More than 19200 bps for ST

Newsgroup: comp.sys.atari.st
Date: 1998-06-17 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IFRPBDCIUP@data.rhein-main.de>
Source record: 98950

In <6m5dhc$m3s$2@rubens.telebyte.nl> Martin Tarenskeen wrote:

>My Atari 1040STf's modem port can't go faster than 19200 bps. I'm told
>it's relatively easy to modify the ST hardware to be able to handle
>higher baudrates. Can anyone give me technical details on how to do

Some hardware upgrades available in german and english leanguage..
Also you can use HSMODEM7 software. Works great.

Regards, Robert

--
-= Home of DOITF030, PROFIJAG, DOITLYNX, DOIT_MAC, DOIT_ST =-
_____
Nemesis Falcon F030-520ST-Jaguar-Mac Lynx I + II
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/homepage.htm

932. Re: WTB: Afterburner040 for Atari Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-06-17 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IFRPBDCLUP@data.rhein-main.de>
Source record: 98951

In <6m3psshks1@news.cyberhighway.net> James Burr wrote:

>I'm looking for Titan Design's Afterburner040 for the Falcon. I do live in

Titan have some left to sell? I don't know..

Regards, Robert
--
-= Home of DOITF030, PROFIJAG, DOITLYNX, DOIT_MAC, DOIT_ST =-
_____
Nemesis Falcon F030-520ST-Jaguar-Mac Lynx I + II
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/homepage.htm

933. Re: DMA to SCSI

Newsgroup: comp.sys.atari.st
Date: 1998-06-17 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IFRPBDCOUP@data.rhein-main.de>
Source record: 98952

In <897822012_OASIS_@zetnet.co.uk> Arthur Marshall wrote:

>Just got a CD ROM for my Atari STFM but my hard drive Link doesn't have a dual
>socket - just the old DMA. Has anyone in the UK got an old DMA to SCSI adaptor
>stuffed in a drawer somewhere?
>
>Or any other ideas as to how I wire up a linking thing?

STFM DMA 19 pin ext. Drive ?
################ DMA 19 pin ##########
################--------------##########
################ OUT IN ##########

^
|-- Open Case, use the internal SCSI
BUS to add your CD-ROM
But that work only if you have
a SCSI Device in your external Box!

Into you external Box:

Link
(DMA to SCSI Adaptor) SCSI Device
######################## SCSI Out, 50 pin flat #######
########################------------------------#######
######################## #######

Remove 50 pin flat, replace it with a longer one with tree connectors..
Fit your CD-ROM to the third connector of that new flat cable.
Remove terminator packs from your SCSI Harddrive, instert (or switch on)
termination on your CD-ROM. Connect 4-way power plug at the same scheme
as on your SCSI Harddrive..

Watch for SCSI IDs! Harddrive 0, SCSI CD-ROM 1,2,3,4,5 or 6
Don't use any SCSI ID twice!

Use a Software CD-Driver..

If you external case smal, take a bigger one. (eg. for two devices)
CD-ROM 5.1/4"
HDD 3.5" ?

Sorry for simple english..

Regards, Robert

--
-= Home of DOITF030, PROFIJAG, DOITLYNX, DOIT_MAC, DOIT_ST =-

_____
Nemesis Falcon F030-520ST-Jaguar-Mac Lynx I + II
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/homepage.htm

934. Re: SOMEONE STOP THAT CAB!!!

Newsgroup: comp.sys.atari.st
Date: 1998-06-17 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IFRPBDCRUP@data.rhein-main.de>
Source record: 98953

In <6m01pm$r32$1@news-inn.inet.tele.dk> prunus@post3.tele.dk wrote:

>http://members.aol.com/ashinfo/index.html

ash.sww.net ;-)

Regards, Robert

--
-= Home of DOITF030, PROFIJAG, DOITLYNX, DOIT_MAC, DOIT_ST =-
_____
Nemesis Falcon F030-520ST-Jaguar-Mac Lynx I + II
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/homepage.htm

935. Re: Seagate ST 31200N SCSI Disk on TT

Newsgroup: comp.sys.atari.st
Date: 1998-06-17 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <3587E2CC.67C76F90@hol.REMOVE.THIS.fr>
Source record: 98954

```
EMOND Albert a ï¿½crit:
>
> > rosco@game-master.com Ross MacIver at Studio Sunson, Montreal, Canada
> > on Fri 12-06-98 08:44 EMOND Albert wrote:
>
> >> Does Seagate ST 31200N SCSI (?) work as internal or external disk on TT ?
>
> > I'm using one in my MegaSte internally. I use CBHD as the driver, and
> > I used the ICD software to partition it.
>
> Thank's for your usefull description of jumpers.
>
> Please could you tell me what jumpers are set on J2, J5 and J6 on your
> internal hard disk ?

Why not have a look at:

http://www.blue-planet.com/tech/

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

936. Re: CAB 2.7 demo

Newsgroup: comp.sys.atari.st
Date: 1998-06-17 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <3765_outrider@lvdi.net>
Source record: 98955

Re: "CAB 2.7 demo", shammond@loop.com scribbled the following on 17 Jun 98 @ 00:39:22:

s> The problem Dennis is referring to is when you try and become a
s> member. You can get through the first two pages, but when you
s> send the final information, while it is sent, CAB returns a
s> "Transaction Failed" message. However, it did go through. Then
s> when you actually use the log in page, you again get the
s> "Transaction Failed" message. However, if you reload the page,
s> the little red indicator button and meassge that you are not
s> logged on changes - the button turns green and the message then
s> reads that you are indeed logged on. After that you can use the
s> services that are available for members.

Sounds to me like it has nothing to do with cookies at all, but simply another case of the problem with forms. I sure hope I-Connect 1.4 fixes that annoying problem.

* LED v1.51 * Hammer nail here --> <-- for a new monitor.
--

Terry May - Las Vegas, NV

937. Re: SOMEONE STOP THAT CAB!!!

Newsgroup: comp.sys.atari.st
Date: 1998-06-17 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <3766_outrider@lvdi.net>
Source record: 98956

Re: "SOMEONE STOP THAT CAB!!!", Magnus Kollberg scribbled the following on 17 Jun 98 @ 08:53:44:

MK> Charles Silver wrote:
>>
>> Ahh, that's barking "up" the wrong tree, and English colloquial
>> :) I didn't know you had hound dogs in Sweden that tree'd
>> squirrels and racoons <g>.
MK>
MK> ;-)
MK>
MK> We have got lots of strange stuff up here, like polar bears
MK> walking on our streets..... NOT! :-))

Well, we drive on parkways and park on driveways. :^)

* LED v1.51 * "Hey what's the matter? Don't tell me nothing."
--

Terry May - Las Vegas, NV

938. Re: HELP: Convert PC2 images to GIF (or any PC-recognized format)

Newsgroup: comp.sys.atari.st
Date: 1998-06-17 00:00:00 UTC
From: dalessio@manatee.cig.mot.com
Message-ID: <dalessio.898098628@manatee>
Source record: 98957

pricard@club-internet.fr (Pascal Ricard) writes:

>Hello,

> in article <dalessio.898026327@manatee>
> Mario D'Alessio wrote:

>> I forgot to mention that I want a converter program
>> which will run on a PC, not on an Atari ST.
>>
>> Someone else mentioned GEM-View, but it seems that
>> this runs on an Atari ST. So, are there any others?

>Perhaps you could try above PaCifiST, the ST emulator ?

Thanks for the response. I was hoping to avoid
running an emulator because then I'd have to
export the pics out of the emulator-compatible
data files. Someone else mentioned having the
emulator do a screen dump, so I may try that.

Thanks to all who replied!

Mario

```
**********************************************************
* ____ ____ ___ *
* __/\__ Mario D'Alessio ((oo)) //oo\\ /o o\ *
* \RUSH/ dalessio@cig.mot.com \__/ \__/ \_O_/ *
* |/\| Work: (847) 632-2323 Moe Larry Curly *
* 9am to 6pm Central Time *
* *
**********************************************************
```

939. Atari 5200 system for sale (North America)

Newsgroup: comp.sys.atari.st
Date: 1998-06-17 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <3777_outrider@lvdi.net>
Source record: 98958

A BLAST FROM THE PAST!

Atari 5200 game system for sale:

Game console with leather cover/power supply/TV switchbox
Trak-ball controller

Blueprint
Defender
Galaxian
Gorf
Missle Command
Mountain King
Pac-Man
Pole Position
RealSports Baseball
RealSports Football
RealSports Tennis
Soccer
Star Raiders
Super Breakout

System needs joystick controllers (e.g. Best Electronics).

All is in very good to excellent condition.

The entire package for only $50 + shipping.

Email me at outrider@lvdi.net

* LED v1.51 * Hammer nail here --> <-- for a new monitor.
--

Terry May - Las Vegas, NV

940. For Sale - North America (updated)

Newsgroup: comp.sys.atari.st
Date: 1998-06-17 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <3776_outrider@lvdi.net>
Source record: 98959

I just acquired a package deal on some hardware and software. Much
of it I already have or simply don't need. So I'm not leaving Atari,
though I do have the following for sale, in North America:

HARDWARE:

NEC CDR-25BJ 1x external CD-ROM drive
(includes All Things Falcon/GEMini Atari/
plus two adult CDs) $30
US Robotics Dual Standard 14.4k modem $15

I also have many cables, so if you're looking for a cable, ask and
I'll see what I can come up with.

SOFTWARE:

AtariWorks $20
CodeHead package (CodeKeys/HotWire/
LookIt&PopIt/MultiDesk Deluxe/
Utilities/Warp 9 w/Extend-O-Pak) .. $20
Imagecopy 4CD $20
STalker 3 ..... $10
STraight FAX! 2.2 ..... $15

Also, choose one each of the following for FREE, for every piece of
software you buy:

DC Utilities 2.0c
Diamond Edge 1.1
Hard Drive Turbo Kit/Turbo ST screen accelerator
MultiTOS (Atari release)
Spectrum 512
SpeedoGDOS (Atari release)
TV Sports Football

All software is on original disks and comes with original manual.

Prices do not include shipping, though prices and shipping are
negotiable on multiple items.

* LED v1.51 * Blonde Klingons: Because it was a good day to dye!
--

Terry May - Las Vegas, NV

941. calamus fonts/tt fonts

Newsgroup: comp.sys.atari.st
Date: 1998-06-17 00:00:00 UTC
From: ethhoack <ethh@enemy.org>
Message-ID: <WS.35881bf4.00003441.ethh@enemy.org>
Source record: 98960

how can i convert calamus fonts into true type fonts ?

ethh@enemy.org

pub 2048/7579B421 7D 29 B3 3A CB 2D 42 B1 DE F3 19 D6 18 F6 C5 55

"abw&#65533;rts wend'ich mich zu der heiligen, unaussprechlichen, geheimnisvollen
nacht. fernab liegt die welt - in eine tiefe gruft versenkt" novalis

942. fs: atari jaguar 64-bit w/ doom & other games (belgium)

Newsgroup: comp.sys.atari.st
Date: 1998-06-17 00:00:00 UTC
From: ethhoack <ethh@enemy.org>
Message-ID: <WS.35881d22.00011f90.ethh@enemy.org>
Source record: 98961

atari jaguar 64-bit game console

with these games:
DOOM (the original)
CYBERMORPH (virus-like)
CLUB DRIVE (hard drivin'-like)

and these axx:

scart cable (round tv cable)
stereo av lead (for stereo sound and/or yellow video
input)
1 joypad

why i sell it: i bought 2 of em to play doom in jaglink, but the link
doesn't work properly.

price: 4500 bef.

what ? you're not interested ? it's only 4500 bef for a new version of
the one and original doom: 64k colors, ultra-fast, no savegame (but
level choice) (it means: no savegame abuse), fading effects, new
levels, no crap music during play, more blood ...

ethh@enemy.org

pub 2048/7579B421 7D 29 B3 3A CB 2D 42 B1 DE F3 19 D6 18 F6 C5 55

"abw&#65533;rts wend'ich mich zu der heiligen, unaussprechlichen, geheimnisvollen
nacht. fernab liegt die welt - in eine tiefe gruft versenkt" novalis

943. Nice going!

Newsgroup: comp.sys.atari.st
Date: 1998-06-17 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <898109764.7059.0.rover.c3adfca1@news.demon.nl>
Source record: 98962

Hi,

today I fetched the morning session of Newsgroups at around 09.00, went to
work and fetched the evening session just 15 minutes ago...
Discovered that my ISP has renumbered ALL the articles in every newsgroup.
So the offline reading started with sometimes more than 500 msgs pouring in,
I just broke it off, got the latest numbers in every group from Newsies log
and start from there. So if I miss a message or two, don't blame me.
I'm trying to pick it up from June 16th or so again.

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

--

944. Re: STinG & XCONTROL

Newsgroup: comp.sys.atari.st
Date: 1998-06-17 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <898109915.24332.0.nnrp-08.9e98f145@news.demon.co.uk>
Source record: 98963

-----BEGIN PGP SIGNED MESSAGE-----

On 15 Jun 1998 10:27:28, Nicholas Bales wrote:
> Martin Tarenskeen a €crit:
> >
> > Is it possible to activate STiNG without having XCONTROL installed ?
> > If I haven't, I get the message "STiNG not installed" if I try use the
> > dialer. I'm just wondering, everything works fine with XCONTROL, no
> > problems.
>
> I agree, that's something that's a bit annoying: You must activate STiNG
> with the CPX, which takes up memory on small configurations. A good idea
> IMO, would have been either to have an equivalent ACC, or to have the
> ability to activate or deactivate it from the Dialer. Why not even link
> it to the "enable/disable" button in the Dialer.

You don't need to have XCONTROL installed as an ACC, as it is able to be
used as an APP as well. This means the memory is only used while it's
on-screen. For a low memory system the additional double-clicking is far
outweighed by lower memory burden.

As for linking the STinG activate to the enable/disable button, I'm not to
sure. If this was used with the net-connected machine in an local net, it
could freeze the local net until re-enabled again. Another way would be to
allow the dialer to enable it if it's not enabled, but not to disable it.
Then again, if the dialer can check to see if IP-Masquerading is being used,
it can tell whether to turn STinG off, or not, at the end of a connection.

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv

iQBVAgUBNYewLleKRkq5A+OlAQGEeAH/VB7/MkQKIGWIrL0He7g4X0yNYbkTrpZq
T2GZuOymnW8LFSXQtMqCqtB09/8nBR2wO6i6nks0izNECYlPedYiPA==
=W6FR
-----END PGP SIGNATURE-----

Regards,
David. Email: dbolt@my-ste.demon.co.uk
--
Proud owner of:
Atari 520STE 4Mb, 1Gb + 540Mb HD, 3x CD, Magic 5.11, HD Driver 7.04, V.34
Atari 1040STE 4Mb

945. UK Atari Computer Clubs - what insurance do we have ?

Newsgroup: comp.sys.atari.st
Date: 1998-06-17 00:00:00 UTC
From: dcroker@fortress.org.uk
Message-ID: <3475_dcroker@fortress.org.uk>
Source record: 98964

Nostrodamus phrophesised this from Harry to All...

Hi Harry!

HS> Sideras) Organization: The Tavern BBS
HS>
HS> *Hi Richard*, on 12 Jun 98 you wrote: ...respect, brethren
f>>

f>> Are the current crop of Atari clubs (CCC, STAG, SHAG etc) covered
f>> by a particular insurance or do we have to organise it for ourselves
f>> ?

HS> When I first started my involvement with User Groups I was told by
HS> Derryck Croker that the British Association of Computer Clubs ran
HS> some kind of an insurance service for machines st meetings or

The answer is that yes, this is still true.

I don't have the details of the policy (it's dealt with by the treasurer),
but the opinion is that it might be better to check one's home insurance
policy.

There is also the issue of 3rd party damage which I'm not too sure about.

Speak to 'ya later!

Rgds, Derryck

--

946. Re: Y2K Solution - Help Needed.

Newsgroup: comp.sys.atari.st
Date: 1998-06-17 00:00:00 UTC
From: dcroker@fortress.org.uk
Message-ID: <3476_dcroker@fortress.org.uk>
Source record: 98965

Nostrodamus phrophesised this from bales@hol.REMOVE.THIS.fr to All...

Hi Nicholas!

b> Organization: Storage Technology Corporation
b>
b> dcroker a crit:

>> b> There is a zipfile around that describes how to connect a DS1216
>> All the projects that I've seen refer to the DS1215E module.
>>
b>
b> The one at http://www.megacom.net/~q-funk/download.htm definitely
b> does mention a DS1216E, not 1215. These are piggyback chips that go
b> between one of the ROM chips and the socket. I think the 1215 is a
b> normal socket chip.

You're quite right Nicholas, I must of been having a bad day! :-)

The DS1216E is the clock module and the DS1215 is the chip fitted to the
F-M-Clock, using an external battery and the usual crystal.

b> Note that the E is the 28 pin piggyback chip, and the F is the 32
b> pin,
b> so if you have TOS 2.06 in an STE, you would need the F version. I
b> haven't tried it though.

And it won't fit in some STs anyway, due to the lack of headroom with the PSU
located above the TOS ROM chips.

b> The upgrade looks pretty simple, and more elegant IMO than using up
b> the cartridge port, however the problem is the availablitiy of the

Agreed, although the docs for this version (which I've since deleted) also
mention that the chip could be placed in a cartridge.

b> DS1216 chip. I inquired about getting one from Dallas, as they do
b> sell small quantities for prototyping and stuff, but it turned out to
b> cost more in shipping than for the chip itself. No local sources
b> could get the part for me.

That's a shame, the Dallas distributor in the UK sent me a sample "freebie",
I did say that it was to repair a PC, to my eternal shame.

I couldn't get it to work, which didn't help either, although I've still got
it :-)

Speak to 'ya later!

Rgds, Derryck

--

947. Arkanoid problem (STE)

Newsgroup: comp.sys.atari.st
Date: 1998-06-17 00:00:00 UTC
From: Tony Wright <Tony@apsoft.demon.co.uk>
Message-ID: <r5vFdAAiXBi1EwL2@apsoft.demon.co.uk>
Source record: 98966

I have a n original Arkanoid wich no longer appears to work om ny STE (it works OK on the much older ST). Main problem is that after the intro screen has appeared and it looks as if the game is going to work, the mouse does not respond, although the ball starts moving, demolishing bricks and producing the correct sounds. This means a game lasts about 10 seconds but with no user interaction (including telepathy). The game definitely used to work, I was wondering if anyone has any knowledge of this. (Oh yeah, the 4 inch cure (TM) doesn't help.

--
Tony Wright

948. Re: CAB 2.7 demo

Newsgroup: comp.sys.atari.st
Date: 1998-06-17 00:00:00 UTC
From: <>
Message-ID: <3587d3aa.0@news.ptw.com>
Source record: 98967

On 16 Jun 1998 23:54:16, Alexander Clauss wrote:
>
>Some Web servers refuses to send any cookies if the browser is
>not Netscape Navigator or Internet Explorer. Maybe you can configure
>the CAB.OVL for STinG so that it tells the server that CAB is
>"MOZILLA". Then it should work. PPP-Connect 1.4 which comes with
>CAB 2.7 does this, so cookies will work even on those stupid web
>servers.
>
>And of course you must switch on the cookie support in CAB.
>
>--
>Alexander
>.
I have turned on cookies in 2.7 demo, I logged onto that page, I
get to the 2nd page that asks for my username/password, I do it
and then see about 300 to 600 bytes come in, the message at top
says connecting to host and 10 to 15 mins later I have to hit
reset to get out of it.

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |
---

949. FA: Atari Hard drive & extras

Newsgroup: comp.sys.atari.st
Date: 1998-06-17 00:00:00 UTC
From: Paul-David <Pauldb@mariner.cris.com>
Message-ID: <6m985j$91r@examiner.concentric.net>
Source record: 98968

17528716: Atari 2600 w/BOX & 50 games
Current bid: $9.99
Auction ends on: 06/21/98 14:00:24 PDT
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=17528716

17837093: Atari Hard Drive/disk drive/mouse & More
Bidding starts at: $9.99
Auction ends on: 06/21/98 19:35:37 PDT
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=17837093

17838746: Vectrex system with Two games & overlays
Bidding starts at: $9.99
Auction ends on: 06/21/98 19:43:45 PDT
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=17838746

17840223: Atari 7800 System with 14 games
Bidding starts at: $9.99
Auction ends on: 06/21/98 19:50:06 PDT
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=17840223

17842214: Fisher Price PXL-2000 Camera
Bidding starts at: $9.99
Auction ends on: 06/21/98 20:01:29 PDT
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=17842214

950. ATARI parts wanted

Newsgroup: comp.sys.atari.st
Date: 1998-06-17 00:00:00 UTC
From: Chris Swinson - MEGA Disczine <mega01@globalnet.co.uk>
Message-ID: <6m99c7lbt1@heliodor.xara.net>
Source record: 98969
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

Can anyone help me out with a STFM MMU and Video Shifter IC.

It would be great if anyone has I bust ST where I can buy cheaply these 2
IC's.

Please mail me if you can supply me with them.

(pref. in the UK)

--
From Chris Swinson (MEGA DISCZINE)

http://www.users.globalnet.co.uk/~mega01/

mega01@globalnet.co.uk

Don't forget to support your favorite zines !!

- - - > A t A r I F o R e V e R < - - -

951. Mummies Playtime Now One Meg

Newsgroup: comp.sys.atari.st
Date: 1998-06-17 00:00:00 UTC
From: Deano@zetnet.co.uk
Message-ID: <358c2cf4.16491301@news.zetnet.co.uk>
Source record: 98970

I have converted my latest game to work on one meg machines which you can get from my Atari Page. It works under Pacifist but I couldn't get it to play the samples under V0.48. Note if you downloaded the old two meg version then you will have to re-download all the zips files for the new One Meg version to work.

Yours Faithfully (In a very Silly way)
Deano (Silly Software Programmer)
Email Deano@zetnet.co.uk
http://www.users.zetnet.co.uk/sillysoftware/
---

952. Re: system fonts

Newsgroup: comp.sys.atari.st
Date: 1998-06-17 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6m9c41$6t3$2@roch.zetnet.co.uk>
Source record: 98971

On 16 Jun 1998 18:20:09, Roger Cain wrote:
>On 16 Jun 1998 00:06:38, kevin dermott wrote:
>>hi all
>>where can i get a selection of system fonts
>>i have hundereds of fonts but only a few will
>>work as a system replacment
>
>That's because they have to be monospaced to do this at present. I
>have heard rumours that Magic v6 will deal with proportional, though.
>
>I use Monaco Mono.
>
monaco mono,big blue,my blue ,mark baines.and after about 10 years i'm
sick of looking at them.

kevin
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

953. Re: CAB 2.7 demo

Newsgroup: comp.sys.atari.st
Date: 1998-06-17 00:00:00 UTC
From: aclauss@rbg.informatik.th-darmstadt.de
Message-ID: <1daqqri.13mhzlkicxas4N@ppp295.stud.tu-darmstadt.de>
Source record: 98972

Terry May <outrider@lvdi.net> wrote:

> What I meant was you can't drag&drop from the hotlist, since the hotlist is
> not available in the demo.

Oops, I forgot ;-) Dragging works, but the hotlist is missing, that's
right.

--
Alexander

954. Re: system fonts

Newsgroup: comp.sys.atari.st
Date: 1998-06-17 00:00:00 UTC
From: szhays@catbert.ucdavis.edu
Message-ID: <6m9iip$8ra$1@mark.ucdavis.edu>
Source record: 98973

kevin dermott (kdermott@zetnet.co.uk) wrote:
:
: monaco mono,big blue,my blue ,mark baines.and after about 10 years i'm
: sick of looking at them.

I use the monospaced font that came with Edith (the text editress). A very legible font, consistent, pretty, and a refreshing change from the squatter looking fonts more commonly found. I highly reccomend it. I think the distribution policy of Edith will require that you download it to get its font (i.e., I don't think I can just mail you the font or post it at a web site), if you want to try it. But I could be wrong.

--
....
: Eric Hays, The Internship & Career Center - http://icc.ucdavis.edu :
: 530-752-2819 - Office hours 8 am to noon & 1 pm to 4 pm Mon -> Fri :
+---+

955. fVDI v0.85 released!

Newsgroup: comp.sys.atari.st
Date: 1998-06-17 00:00:00 UTC
From: rand@cd.chalmers.se
Message-ID: <6m9jh2bdu1@nyheter.chalmers.se>
Source record: 98974

fVDI, the Fenix/Free/Fast VDI, has now reached a stage where it's actually very usable, IMHO.
I think I've fixed most major problems (I finally found the CAB/AtariWorks bug) and the speed is quite good in both monochrome and 16 colour modes.

I can only run fVDI on my Falcon+AB040 myself, but from what I've heard it runs fine (and reasonably close to, or even above, NVDI's speed in monochrome) on both STs and ordinary Falcons as well.
(On my machine fVDI v0.85 is significantly faster than NVDI in monochrome.)

Lots of things are still not implemented, for example
- text effects or horizontal alignment/justification
- arcs, circles, ellipses, pies, markers
but what's there seems to be enough for most programs.

In 16 colour mode, only black and white text, mono-expand blits and pattern fills are currently possible and text is only partially accelerated (should still be faster than the standard VDI). Unlike in the last pre-release (or the version I showed at NAS last weekend) the normal blits should now be fully operational, though.

I'm of course interested in bug reports and performance numbers from various hardware. Especially, though, I'd like to hear from people who'd like to help develop this program further. As can be seen from the included 15/16 bit device driver sources, porting fVDI to new hardware is really easy.

You'll find fVDI, and lots of information about it, on my WWW pages at the address below.

--
Chalmers University | Why are these | e-mail: rand@cd.chalmers.se
of Technology | .signatures | johan@rand.thn.htu.se
| so hard to do | WWW/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (MGIFv5, QLem, BAD MOOD)

956. FS:ST Stuff US

Newsgroup: comp.sys.atari.st
Date: 1998-06-17 00:00:00 UTC
From: Mike DeMetz <miked@technologist.com>
Message-ID: <35884D19.86887D1E@technologist.com>
Source record: 98975

I have the following (attached text file) St stuff for sale. $75,
includes shipping.

957. FS: ST Stuff US

Newsgroup: comp.sys.atari.st
Date: 1998-06-17 00:00:00 UTC
From: Mike DeMetz <miked@technologist.com>
Message-ID: <35884D53.BCA1FF87@technologist.com>
Source record: 98976

ooops! forgot attachment;

Joysticks
Proto boards
VIDI ST
IMG Scan
Logic Analyzer (from Elktor Electronics)
Tweety Board
Sound Off

DEGAS Elite
Spectrum 512
Neochrome
Cyberpaint
Touch Up
PowerPrint
Maps&Legends,Datamap,Navigator
VIP Professional
Other assorted business type programs
MasterCAD
GFA Draft Plus,BASIC,Compiler,Raytrace
Dollars&Sense
Timeworks DTP,Partner

QuickST3
ExtenDOS

Sublogic Flight Simulator/scenery disks
The Hunt for Red October
Gunship
UMS
Flight Of the Intruder
Thier Finest Hour
Battlehawks 1942
F-15 Strike Eagle
Falcon
BattleChess
Sub Battle
Tank Platoon

Public Domain for ST magazines,etc

958. Re: HELP: Convert PC2 images to GIF (or any PC-recognized format)

Newsgroup: comp.sys.atari.st
Date: 1998-06-17 00:00:00 UTC
From: Guido Vollbeding <guivol@esc.de>
Message-ID: <35882FA3.A0B061EE@esc.de>
Source record: 98977

Mario D'Alessio wrote:
>
> I forgot to mention that I want a converter program
> which will run on a PC, not on an Atari ST.
>
> Someone else mentioned GEM-View, but it seems that
> this runs on an Atari ST. So, are there any others?

This underlines the importance of free portable source
code availability for graphics formats, which guarantees
that you can transport your images anytime and anywhere.

The ximgtool package for example provides portable C
source code for all kinds of the IMG format, and just
recently I derived a converter to the PNG format from it.
I did not even compile and run it on an Atari (no need
until now), instead just copied my IMG files from Atari
to the Linux PC and prepared them for Web usage
(see http://www.cdrom.com/pub/png/ and
http://www.esc.de/homes/guivol/1stguide/snaps/).

Regards,
Guido

959. Re: Atari mice

Newsgroup: comp.sys.atari.st
Date: 1998-06-17 00:00:00 UTC
From: ssweet@fortress.org.uk
Message-ID: <3477_ssweet@fortress.org.uk>
Source record: 98978

FROM: SSweet@fortress.org.uk
SUBJ: Atari mice

r>> Organization: Incontrol Internet Productions

DC> You'd get a much better response to your news about the new mouse
DC> adaptor if you wrote in ASCI Roy!

So thats what he's on about?. I tried ESSCODE to make sense of it but it
didnt work, i'm never sure if i'm driving that PRG right?.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV 300*
-= The new Pentium Overheat, CPU and water boiler in a single chip.
--

960. Need Help w/ Compatibility+ Board Installation

Newsgroup: comp.sys.atari.st
Date: 1998-06-17 00:00:00 UTC
From: Charlie Wood <spidersi@sprint.ca>
Message-ID: <898151696.555614@michelob>
Source record: 98979

Hi

I picked up a Compatibilty+ board and TOS ROM's 2.06 to install into my Mega ST2 so I could add the
Marpet Xtra RAM 8Mb card.

I desoldered my CPU and removed the TOS 1.2 ROM's (there were 2 chips) then soldered in the Compatibility+ board with 2.06 ROMS. I didn't put the 1.2 ROM's back in to keep things simple (I was going to add them later)

Q: do I still need to connect green wire to pin 20 of old ROM socket if I'm not going to have both TOS versions.

I put the Mega back together, turned it on... nothing, the floppy light doesn't come on, monitor flashes when I turn the machine on but that's it, dead, kaput.

I haven't added the xtra ram card yet, I thought I would test the Mega after each stage of the upgrade.

I used a ground strap while working on the mother board, checked for joined traces, cold joints everything looks fine.

If someone who has installed this board before could help with some troubleshooting tips I would really appreciate that.

Charlie Wood

961. Re: Atari STBook for SALE

Newsgroup: comp.sys.atari.st
Date: 1998-06-18 00:00:00 UTC
From: Laurent FAVARD <l.favard@france2.fr>
Message-ID: <3588F313.94520A10@france2.fr>
Source record: 98843

Klaus Seiner wrote:

> Hi!
>
> Iï¿½m selling my STBook. It is in perfect condition , no parts missing.
> Has 1MB Ram and a 40MB Harddisk. Comes with TOS 2.06 (german)
> and the very rare NiCad battery pack and english manuals.
>

Humm ! I don't know how much it could be sold, but....500 ~ 600 Deutsch
Mark ??

962. Re: Atari Sequencers?

Newsgroup: comp.sys.atari.st
Date: 1998-06-18 00:00:00 UTC
From: xav@compsoc.man.ac.uk
Message-ID: <6matme$922$1@irk.zetnet.co.uk>
Source record: 98844

In a former life as an exotic dancer, "Sven Persson"
<sven.persson(nospam)@mbox301.swipnet.se> wrote:
> Hi Joakim!
>
> > So, if Cubase won't run (unless I make a cleanboot with TOS1.62, that
> > is...), are there any NEW sequencers that can be run on an 4Mb STE???
>
> Cubase won't work, but I've heard that Logic does (But I'm not sure!)

Logic certainly works under MultiTOS - considerably better than most programs!
The MIDI timing seemed to be okay when I tried it on my Falcon, but screen
redraws were too slow (I tend to stick to single TOS mono for MIDI work now).

I've also heard that it works under MagiC, but can't confirm that for certain.
I also don't know about N.AES, but having used it a little bit, I have to
say that I really like it as an OS - I just wish there was a UK distributor.

Personally, I'd stick with booting back into 1.62 for MIDI work - although
I'd probably get an upgrade to 2.06 so the transition isn't too bad...

Xav

--
xav@compsoc.man.ac.uk
www.compsoc.man.ac.uk/~xav
"I'm too artistic to be a scientist and too scientific to be an artist; so
I became an engineer"

963. Re: Atari ST mouse control

Newsgroup: comp.sys.atari.st
Date: 1998-06-18 00:00:00 UTC
From: xav@compsoc.man.ac.uk
Message-ID: <6matmi$922$2@irk.zetnet.co.uk>
Source record: 98845

In a former life as an exotic dancer, "Roy Goring"
<rgoring@REMOVEmadhouse.uk.com> wrote:
>
> Xav wrote in message <6m5g2s$1gn$1@irk.zetnet.co.uk>...
> >
> >I _think_ the serial mouse driver also offers this as an option (if the
> serial
> >port isn't being used for anything else, of course). It was probably an
> option
> >for the middle or right button.
> >
> >
> >I'd recommend it to anyone with a spare serial port.
> >
>
>
> But for those who don't have a spare serial port -
>
> "The Atari Serial Mouse Interface" will be available soon :-)
>
> Plug a PC mouse, trackball, etc into the Atari mouse port and it will work
> :-)
>
> Watch this space for announcements :-)

Ahh, but does it offer the ability to simulate a double click using a single
click - which is what the original poster wanted?

BTW, for anyone interested in my EJP experiments, this convertor could be
quite useful, as one of the forthcoming projects is an Atari mouse -> Joypad
convertor (ideal for Jag games like Theme Park); with this convertor, it sounds
like you could also use a serial mouse (obviously easier to get hold of, and
with more options in terms of styling and the like).

Xav

--
xav@compsoc.man.ac.uk
www.compsoc.man.ac.uk/~xav
"I'm too artistic to be a scientist and too scientific to be an artist; so
I became an engineer"

964. Re: extra midi ports mod (cubase)

Newsgroup: comp.sys.atari.st
Date: 1998-06-18 00:00:00 UTC
From: xav@compsoc.man.ac.uk
Message-ID: <6matmk$922$3@irk.zetnet.co.uk>
Source record: 98846

In a former life as an exotic dancer, citizen smith <mbdk98@dial.pipex.com>
wrote:
> you'll need a female 25pin modem conector and a female midi plug as seen
above (badly done i know) and 2 220ohm resistors (this seems to be an arbitary
value however..) and some wire......
>

Yep, that sounds like the one I built all those years ago. The resistor values
are arbitrary-ish; MIDI uses a current loop system, RS232 is a voltage driven
system, so the resistor values are used to set up the right current flow (I
think; just don't quote me).

If anyone tries this, here's a handy tip: Ifor the DIN socket, try to buy
one in which the cover (assuming a line socket) is in two halves (two trough
like pieces) that screw on - i.e. not the sort with a 1-piece cover that you
slide up the cable. Normally you'll have to splash out a few more pennies
to get this sort; the covers are normally metal, or faux metal rather than
the plastic of the other sort.

So why get this sort? Well, when you solder it together, keep your wires
nice and short, and you should be able to assemple it so that the MIDI socket
sticks straight out of the serial connector - i.e. with no length of flex
in between. This makes the whole unit look neater, and more robust (no cable
flexing and chafing).

Xav

--
xav@compsoc.man.ac.uk
www.compsoc.man.ac.uk/~xav
"I'm too artistic to be a scientist and too scientific to be an artist; so
I became an engineer"

965. Re: *.st files -> disks

Newsgroup: comp.sys.atari.st
Date: 1998-06-18 00:00:00 UTC
From: Stanislav Opichal <opichals@alpha.inf.upol.cz>
Message-ID: <Pine.OSF.3.94.980618132029.11429E-100000@alpha.inf.upol.cz>
Source record: 98847

On Mon, 15 Jun 1998, Andy Hefner wrote:

> >I had wrote such a program: JAY MSA (MSA archiver, now knows the .ST files
> >too)
> >
> >see our page (JAY Software)
> >
> >Stan
>
> Since the ST can read pc-formatted 720k disks, another approach that should
> work (never tried it) would be to format a 720k disk on your pc, mount it in
> pacifist, and copy your files to it from there. A bit of a hassle, and it
> wouldn't work for disks that don't use a normal filesystem (many games). But

Sure, currently it doesn't recognise disks with bad bootsector or length,
but the programm is still under development. If there are some potentioal
users, please mail me what to improve.

> it's a good approach for moving files between the emulator and 'the real
> thing' if you don't need to write a full disk image.

Definitelly this was the main reason to make such a progamm, because the
old MSA II+ dosn't allow that.
And as the PaCifiST came it was really simple to add ST fie formatt
support.

Stan

Stanislav Opichal * JAY Software * Summer Workshop 1996,97
e-mail: Opichals@risc.upol.cz www: http://www.inf.upol.cz/~opichals
address: Za vodojemem 8, Olomouc, 77900, Czech republic
********** JAY Software - JAYSoft@cyberstrider.org **********
www.inf.upol.cz/~krupkaj/jay or www.jaysoft.cyberstrider.org
---

966. Re: fVDI v0.85 released!

Newsgroup: comp.sys.atari.st
Date: 1998-06-18 00:00:00 UTC
From: rand@cd.chalmers.se
Message-ID: <6mau9n$ik0$1@nyheter.chalmers.se>
Source record: 98848

In article <898162050.16235.0.spot.c3adfca1@news.demon.nl>,
Louis Holleman <louis@holleman.demon.nl> wrote:
>On 17 Jun 1998 23:29:38, Johan Klockars wrote:
>>
>>fVDI, the Fenix/Free/Fast VDI, has now reached a stage where it's actually
>>very usable, IMHO.
...
>gonna fetch this from your site sometimes, just curious what's it gonna do
>on my TT (and card, when the monitor comes back from fixin').

If you don't have NVDI, fVDI will speed up your graphics (in monochrome
and 16 colours), but you'll currently lose some functionality (no circles
or text effects for example).
Most of the programs I use work very well indeed with fVDI v0.85.
Naturally, the monochrome device driver would work on a graphics card
as well in a mono mode. The current 15/16 bit drivers are _slow_, however,
so I wouldn't recommend that you use those.

It's possible that a TT with FastRAM is fast enough that you can turn
on the shadow screen in fVDI and get a speedup. I really do think you
need an '040 for that, though.

If you do have NVDI, there's probably not much point in using fVDI right
now (apart from helping the project along by reporting bugs), since the
speed is most often not better and you'll lose vector fonts and printer
drivers (among other things). fVDI should work (I have never tested it,
but there's not reason it shouldn't work) with proportional system fonts,
though, which supposedly NVDI4 does not.

fVDI is more of a project for the future:
- It's free (as in GPL)
This means that anyone can help out or write their own drivers.
It also means that things like FreeType (a free high quality TrueType
(and soon PS Type 1 and 2, it seems) font rendering engine) can be used.
- It's easily portable
PCI cards can already be used on some of the clones and there have
been rumours about boards for the Falcon as well.
Device drivers could also be written in native code on emulators,
giving nice fast high resolution true colour modes in for example
PaCifiST, TOSBox or STonX.
- It will be usable as a Fenix shared library

Personally, I use fVDI more and more, since the shadow buffer is really
good for scrolling windows with my AB040 and the small system font (which
I always use when editing text) is drawn a lot quicker (up to five times
faster) than with NVDI.

>BTW, has this "Fenix VDI" anything to do with the new french clone Phenix?

No, but it has something to do with the OS replacement project Fenix
(there's a link on the fVDI top page). The two are not related.

> --
> | Louis Holleman | These sigs are NOT hard to do |
> | E-mail: louis@holleman.demon.nl | at all, Johan! |
> | http://www.holleman.demon.nl | :-)
> ------------------------------------x------------o-----, --!

Note that I claim they are hard to do _well_. ;-)

--
Chalmers University | Why are these | e-mail: rand@cd.chalmers.se
of Technology | .signatures | johan@rand.thn.htu.se
| so hard to do | WWW/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (MGIFv5, QLem, BAD MOOD)

967. Alternative keyboard layout and text editors

Newsgroup: comp.sys.atari.st
Date: 1998-06-18 00:00:00 UTC
From: ut13@rz.uni-karlsruhe.de
Message-ID: <35891100798e68@rz.uni-karlsruhe.de>
Source record: 98849

Hello,

I have an Mega ST 2. For the moment, I haven't found a program
to change the keyboard layout and to allow me using two alternative
layouts. I have tried KBEXT, but it changed the keyboard to some random
values. Maybe it is incompatible with some other program. Does anyone
have the same experience.

There is a second problem. The editor I use (TEMPUS) seems to ignore
such keyboard tables and uses it's own keyboard handling. TEMPUS hat a
character table to chose special characters, but I need a keyboard
for writing texts.

So I am looking for some of this solutions:
-a working keyboard changing program combined with an editor that will
not override it
or
-an editor that will let me setup it with an alternative keyboard.
Actually I would need also to swich easy between the two layouts.

Could anybody give ne some advice?

Bye
Guentcho

968. Re: system fonts

Newsgroup: comp.sys.atari.st
Date: 1998-06-18 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6mb1s2vc2@roch.zetnet.co.uk>
Source record: 98850

On 17 Jun 1998 21:23:13, kevin dermott wrote:

>>I use Monaco Mono.
>>
>monaco mono,big blue,my blue ,mark baines.and after about 10 years i'm
>sick of looking at them.

:-))

The only time I select the Blue (ANSI) fonts is when I want to browse
the series of specs. for Seagate drives. Without ANSI you can't
understand the diagrams.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4
---

969. Re: STinG & XCONTROL

Newsgroup: comp.sys.atari.st
Date: 1998-06-18 00:00:00 UTC
From: mt@telebyte.nl
Message-ID: <6mb1qsncl1@rubens.telebyte.nl>
Source record: 98851

On 17 Jun 1998 18:58:35, David Bolt wrote:
>-----BEGIN PGP SIGNED MESSAGE-----
>
>On 15 Jun 1998 10:27:28, Nicholas Bales wrote:
>> Martin Tarenskeen a crit:
>> >
>> > Is it possible to activate STiNG without having XCONTROL installed ?
>> > If I haven't, I get the message "STiNG not installed" if I try use the
>> > dialer. I'm just wondering, everything works fine with XCONTROL, no
>> > problems.
>>
>> I agree, that's something that's a bit annoying: You must activate STiNG
>> with the CPX, which takes up memory on small configurations. A good idea
>> IMO, would have been either to have an equivalent ACC, or to have the
>> ability to activate or deactivate it from the Dialer. Why not even link
>> it to the "enable/disable" button in the Dialer.
>
>You don't need to have XCONTROL installed as an ACC, as it is able to be
>used as an APP as well. This means the memory is only used while it's
>on-screen. For a low memory system the additional double-clicking is far
>outweighed by lower memory burden.
>
I tried it, and it works. Cool! By the way, what is the difference
between an APP and a PRG ?


```
**********************************************************************
* That's it folks ! *
* *
* Martin Tarenskeen *
* P.O. Box 31178 *
* NL-6503 CD Nijmegen *
* The Netherlands *
* e-mail: mt@telebyte.nl *
* Homepage: http://www.telebyte.nl/~mt (still under construction) *
**********************************************************************
```

970. Re: IRC help

Newsgroup: comp.sys.atari.st
Date: 1998-06-18 00:00:00 UTC
From: "Michael J. Mathison" <mathison@calcna.ab.ca>
Message-ID: <6mb1lr$gbi@ds2.acs.ucalgary.ca>
Source record: 98852

On Tue, 16 Jun 1998, Nicholas Bales wrote:

> Whatever, you need to get internet access first, set up STiNG. CAB
> should be able to deal with webchat. There's an IRC client called
> AtariIRC. Unix chat will probably require a MiNTnet setup.

Thanks for your help...but I guess I'm doomed. I noticed that
atari-irc runs on stiks, which I cannot run because my tos is 1.02.

Later.
Mike.

971. Re: More than 19200 bps for ST

Newsgroup: comp.sys.atari.st
Date: 1998-06-18 00:00:00 UTC
From: mt@telebyte.nl
Message-ID: <6mb24gncl2@rubens.telebyte.nl>
Source record: 98853

```
On 17 Jun 1998 16:36:24, Robert Schaffner wrote:
>In <6m5dhc$m3s$2@rubens.telebyte.nl> Martin Tarenskeen wrote:
>
>>My Atari 1040STf's modem port can't go faster than 19200 bps. I'm told
>>it's relatively easy to modify the ST hardware to be able to handle
>>higher baudrates. Can anyone give me technical details on how to do
>
>Some hardware upgrades available in german and english leanguage..
>Also you can use HSMODEM7 software. Works great.
>
As far as I know I will need hsmodem7 AND a hardware modification.

**********************************************************************
* That's it folks ! *
* *
* Martin Tarenskeen *
* P.O. Box 31178 *
* NL-6503 CD Nijmegen *
* The Netherlands *
* e-mail: mt@telebyte.nl *
* Homepage: http://www.telebyte.nl/~mt (still under construction) *
**********************************************************************
```

972. Re: More than 19200 bps for ST

Newsgroup: comp.sys.atari.st
Date: 1998-06-18 00:00:00 UTC
From: Laurent FAVARD <l.favard@france2.fr>
Message-ID: <358910B6.28F81ED7@france2.fr>
Source record: 98854

Martin Tarenskeen wrote:

> My Atari 1040STf's modem port can't go faster than 19200 bps. I'm told
> it's relatively easy to modify the ST hardware to be able to handle
> higher baudrates. Can anyone give me technical details on how to do
> this ?
>

check the "http://www.geocities.com/SiliconValley/Way/8016/sth_tos.htm"
url.

973. Re: Alternative keyboard layout and text editors

Newsgroup: comp.sys.atari.st
Date: 1998-06-18 00:00:00 UTC
From: Yann Lossouarn <tannoz@mygale.org>
Message-ID: <01bd9abb$ef94a520$d8bb39c2@S246-VAR-14.univ-aix.fr>
Source record: 98855

Guentcho Skordev <ut13@rz.uni-karlsruhe.de> a ï¿½crit dans l'article
<35891100798e68@rz.uni-karlsruhe.de>...
> Hello,
><CUT>

Just try CKBD 1.5, it's great. You should find it at
ftp://ftp.lip6.fr/pub/atari/Utilities/ckbd_15.tos

Yann Lossouarn

974. Re: How to read a msdos zip disk with h

Newsgroup: comp.sys.atari.st
Date: 1998-06-18 00:00:00 UTC
From: wordwork*@ctos.com
Message-ID: <35892008.0@news.weldlink.com>
Source record: 98856

On 16 Jun 1998 15:10:03, "K.Hampf" wrote:

>It might be that you must set the sectors per cluster for removable media in
>the HD Driver application ... I beleive Zip disks are about 4K but you could
>set it to 8K also and see if it works. It can also be as simple as that the
>Zip drive has put itself on a different drive letter, try to install all
>devices in MagiC and see if it pops up.

ZIP disks are 100k. :-)

975. Atari Mega ST4, Hard drives, monitor & more...$50!!! Read inside...

Newsgroup: comp.sys.atari.st
Date: 1998-06-18 00:00:00 UTC
From: over@here.net
Message-ID: <35892007.5155391@news.mindspring.com>
Source record: 98857

Atari Mega ST4
SC1224 Color Monitor
Two Atari Megafile 30meg hard drives
Keyboard & mouse & some software

All for $50.00!!!
What's the catch?
You must come and pick it up. I shipped my other
2 STs, 3 monitors and 4 huge boxes of software to
someone who made the whole deal a mega-hassle.
So no more shipping stuff for me. I just want to get rid
of the remainder of my ST stuff. I live in the NYC area.
If you are nearby and want this stuff just post a reply
and put ATT: JANGLER and leave me your e-mail address.

Thanks...

976. FS: Analog synths & music magazines

Newsgroup: comp.sys.atari.st
Date: 1998-06-18 00:00:00 UTC
From: q-funk@megacom.net
Message-ID: <OV9i1.2$kV2.54@wagner.videotron.net>
Source record: 98858
Cross-posted to: aol.commerce.computers.forsale,comp.music.midi,comp.sys.atari.st,rec.music.makers.synth,rec.music.makers.marketplace,mtl.vendre-forsale

The following magazines and synthesizers MUST be sold, cause
I'm moving overseas and cannot bring them with me.

PRICE: B E S T S E R I O U S O F F E R (shipping is extra)

LIST: http://www.megacom.net/~q-funk/trade.htm

May 6: I have returned in Canada, briefly, until late-June.
Items previously set assides, but never paid for, are
once again available. ACT NOW!

****
Offers from C A N A D A and U N I T E D - S T A T E S ONLY!
Please reply through e-mail (specify currency). Thanks.
****

977. Re: Atari and Amiga Users Unite?

Newsgroup: comp.sys.atari.st
Date: 1998-06-18 00:00:00 UTC
From: lvzon@bio.vu.nl
Message-ID: <6mb9m6$cqe@balaena.bio.vu.nl>
Source record: 98859

Hans Wessels (mr_ni@mst.tn.utwente.nl) wrote:

: As far as I know complex vector graphics are faster on a ST than the
: Amiga,

OK, complex ones indeed are faster on the ST...

-=Levien

Levien van Zon (lvzon@bio.vu.nl)
MALEB Homepage: http://huizen.dds.nl/~levjenno/
(Atari/Amiga/Linux/Therapy?/Red Dwarf/etc.)

"Our vision is to speed up time, eventually eliminating it."
-- Alex Schure

978. Re: Atari and Amiga Users Unite?

Newsgroup: comp.sys.atari.st
Date: 1998-06-18 00:00:00 UTC
From: lvzon@bio.vu.nl
Message-ID: <6mb9j3$cqe@balaena.bio.vu.nl>
Source record: 98860

Oliver Schildmann (Oliver_Schildmann@LU.maus.de) wrote:

: Oh, the Amiga coders use the blitter for calculating vector graphics?

No, just for drawing them...

: Of course, you can get really cool 2D effects with the additional Amiga
: custom chips, of course, the Amiga bitmap is game-friendlier organized, but
: vector graphic games *are* slightly faster on ST (as you can see at games
: which exist for both computers - preferrable on the same disk, AFAIR "Carrier
: Command" was such a game :).

That's because these games use more or less the same code for calculating
the vector coordinates (probably not optimized for a particular system,
is easier when proting...), which is slightly faster on the ST.
The actual drawing of the graphics should be faster on the Amiga though...

: about such subjects a long long ... oh, you know what I want to say ;-), even
: then vector graphics are slightly faster on the ST, unless a Amiga demo coder

Have you seen "Another World" on both machines? Much faster vector graphics
on the Amiga version...

-=Levien

Levien van Zon (lvzon@bio.vu.nl)
MALEB Homepage: http://huizen.dds.nl/~levjenno/
(Atari/Amiga/Linux/Therapy?/Red Dwarf/etc.)

"Our vision is to speed up time, eventually eliminating it."
-- Alex Schure

979. WTB: Atari Stacy

Newsgroup: comp.sys.atari.st
Date: 1998-06-18 00:00:00 UTC
From: jregan@idirect.com
Message-ID: <jregan-1806981106330001@ns.compulink.com>
Source record: 98861

Hi,

I'm in the Toronto, Ontario Canada area.

RE STacy: Please e-mail the following details:

Ram?
Hard Disk Space?
Shipping from where?
Condition of unit?
Asking price?

Thanks
James

e-mail jregan@idirect.com
Visit "Webpage Jingles" http://webhome.idirect.com/~jregan

980. Re: STinG & XCONTROL

Newsgroup: comp.sys.atari.st
Date: 1998-06-18 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <3589344D.FBF28693@hol.REMOVE.THIS.fr>
Source record: 98862

Martin Tarenskeen a ï¿½crit:
>
> I tried it, and it works. Cool! By the way, what is the difference
> between an APP and a PRG ?

None, AFAIK.

--
Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

981. Re: Atari and Amiga Users Unite?

Newsgroup: comp.sys.atari.st
Date: 1998-06-18 00:00:00 UTC
From: Hans Wessels <mr_ni@mst.tn.utwente.nl>
Message-ID: <35893F88.682@mst.tn.utwente.nl>
Source record: 98863

Clockmeister wrote:
>
> Hans Wessels <mr_ni@mst.tn.utwente.nl> wrote in article
> <35866085.E74@mst.tn.utwente.nl>...
> > As far as I know complex vector graphics are faster on a ST than the
> > Amiga,
> > the slightly higher CPU speed of the ST compensates enhough for the
> > somewhat
> > worse graphics performance.
> >
> > Hans
> Nope, Think about it, the Amiga blitter was way faster than anything the
> 68000 could do, on it's own. You haven't seen too many Amiga demo's then?

Have have seen more Atari then Amiga demos, but I think that I was
pretty
well informed on the subject of vectorgraphics on both machines in
some lengthy discussions with Kaos from Sanity (Amiga) and Rapido from
Synergy (Atari). Comparision of relevant material let us to the
conclusion that the faster clock of the ST was enhough to compensate
the Amiga blitter.

The best polygons on the Atari are in the Synergy Mega demo, I think.
I am not sure about the demo names of the Amiga vector screens, one
inmpressive was called 'Vector graveyard' or something like that

Note that the smaller the polygons get, the less use the blitter of
the Amiga gets, its great for filling huge polygons, no doubt, but
when the number of polygons grow the advantage of the ST higher
clockspeed grows. Add to that some tricks you can use to speed up
updating huge polygons and the ST gets the lead.

Bye, Hans

982. ATT: JANGLER

Newsgroup: comp.sys.atari.st
Date: 1998-06-18 00:00:00 UTC
From: rick <rbrown@ymail.yu.edu>
Message-ID: <6mbgaa$n2o$1@broadway.interport.net>
Source record: 98864

yes, I'm in NYC and can come pick it up. Where? when?

-rick

983. PacifiST set-up help...

Newsgroup: comp.sys.atari.st
Date: 1998-06-18 00:00:00 UTC
From: 100550.3170@compuserve.com
Message-ID: <358955c0.42115932@news.demon.co.uk>
Source record: 98865

Hiya,

I first tried PacifiST 2 years back and it was interesting. I have revisited it and got hold of 0.48 and 49 Beta and DosAssist and loaded it on an IBM ThinkPad P75.

Now, some probs to report and advice sought.... There are some keyboard mapping problems.

The nmo; 90 characters are jumbled and / or not available under PacifiST or after it has been run under either W95 or DOS...?? This makes things awkward.

I have also tried out a couple of games. A GEM game - Risky - works OK, but on my boot disk, it utilises NVDI 2.5 and this upsets the screen drawing so that it does not refresh...

I initially, successfully created a diskfile image of Final Whistle (one of the Kick Off 2 games) and got it running (useless without a joystick tho'!) but then, on trying it out again, found it would not boot.
I was inserting the disk in floppy drive A and booting Assist or PacifIST so that it would see it. It appears to be corrupting the boot sector each time?? Perhaps there are specific measures I am missing - I have spent 6 hours solid on this!! I am using MSA_ii_3.prg to unpack/pack the msa files. They seem t come out at about 810Kb, so can you advise on formatting proceedures. I have been trying the std 720Kb ST (too small) DOS 720Kb (likewise) extended 'Fast Copy' format of 830Kb using 10/80(via the ST) and the std 1.44kb in the PC under PacifIST...? I have read the doc, but nothing to help...?

Other than that, the possibilities look interesting...

The site I got the files from is:

http://lgd.fatal-design.com/

Thank you for any help...

Cheers,,

984. !!Crown of Creation Homepage!!

Newsgroup: comp.sys.atari.st
Date: 1998-06-18 00:00:00 UTC
From: Michael Nau <y0005609@ws.rz.tu-bs.de>
Message-ID: <3589583B.5266@ws.rz.tu-bs.de>
Source record: 98866

Hello there!

Crown of Creation 3D, the ultimate space-action simulation for the Falcon030, finally got its own homepage!

After the overwhelmingly positive reactions of many players and magazines, now the latest facts on this standard-setting game can be accessed via internet.

Simply go to http://www.tu-bs.de/~y0001569 to see this:

- The story
- The features
- Test reports
- CPU-/DSP speeder support
- Online order CoC 3D
- Get the latest updates (V1.3b)
- Screenshots

All pages in Deutsch/English.

See you soon!

985. Re: Alternative keyboard layout and text editors

Newsgroup: comp.sys.atari.st
Date: 1998-06-18 00:00:00 UTC
From: Cy Jones <cy@cassini.demon.co.uk>
Message-ID: <898194954.5341.0.nnrp-07.9e984ea4@news.demon.co.uk>
Source record: 98867

Try Harlekin V3

This an accessory that includes a text editor/diary/ram disc/keyboard
editor/etc

Cy Jones

Guentcho Skordev wrote in message <35891100798e68@rz.uni-karlsruhe.de>...
>Hello,
>
>I have an Mega ST 2. For the moment, I haven't found a program
>to change the keyboard layout and to allow me using two alternative
>layouts. I have tried KBEXT, but it changed the keyboard to some random
>values. Maybe it is incompatible with some other program. Does anyone
>have the same experience.
>
>There is a second problem. The editor I use (TEMPUS) seems to ignore
>such keyboard tables and uses it's own keyboard handling. TEMPUS hat a
>character table to chose special characters, but I need a keyboard
>for writing texts.
>
>So I am looking for some of this solutions:
> -a working keyboard changing program combined with an editor that will
> not override it
> or
> -an editor that will let me setup it with an alternative keyboard.
> Actually I would need also to swich easy between the two layouts.
>
>Could anybody give ne some advice?
>
>Bye
>Guentcho
>
>
>
>

986. Re: system fonts

Newsgroup: comp.sys.atari.st
Date: 1998-06-18 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6mbnb0$38p$1@roch.zetnet.co.uk>
Source record: 98868

On 18 Jun 1998 07:11:41, Louis Holleman wrote:
>On 17 Jun 1998 21:23:13, kevin dermott wrote:
>>monaco mono,big blue,my blue ,mark baines.and after about 10 years i'm
>>sick of looking at them.
>
>Hi Kevin,
>
>just where did I hear that one? Gawd, I said this years ago...
>
>So (then working under TOS) I tried several ways outta this. Grabbed
>VDIfont.prg for the autofolder, kicked a few AES-fonts supplied with the
>AESfont.prg package into my Gemsys and hey presto! I had new fonts in my
>AES. All alertboxes too etc, not just the menu's...
>Used a 7x12 font for quite a while, gave me a neat Mac-like look. Smaller
>boxes, smaller menu's, it just did the trick. Plus: the AES fonts had all
>characters needed for the system.
>
>Working with MagiC it's even simpler: just put a replacement font in your
>MAGX.INF and you're done.
>
>I'll Email the stuff if you're interested
>
>
>
>CU NeXT msg
>Louis

yes please

meanwhile i put one in called baton12.fnt,it looks good but everest will not work
with it,i know it's supposedly the wrong size

if anyone wants to give it a try get it at

http://www.users.zetnet.co.uk/kevin/baton12.lzh

kevin
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

987. Re: Newsie 88 Full Groups List

Newsgroup: comp.sys.atari.st
Date: 1998-06-18 00:00:00 UTC
From: <>
Message-ID: <35892378.0@news.ptw.com>
Source record: 98869

On 17 Jun 98 15:01:12 G, Ken Springer wrote:
>I suspect that Newsie 88 has problems downloading a full groups list
>from my ISP.
>
>I had my ISP's network administrator email me their current list as a
>text file. Newsie's group list is also a text file. The ISP's list is
>about 15,000 lines longer than Newsie's list. I do mean lines, not
>bytes. Edith will give you the line and column number for the cursor
>location, and that is how I determined the number of lines.
>
>I attempted to do a side by side comparision of the two files, but the
>ISP's list is not sorted, and I don't have the RAM to sort the list.
>
>Any thoughts?
>
>
I also found that Newsie would not get the full list, so just
before I closed my CIS account, I used the capture buffer of
Flash 1.6 to capture the list there, this I printed out and have
in a notebook were I can get it. If a newsgroup I want to test is
not in the newsie list, I subscribe online and just type in the
groups name. Works that way for me.

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |
----

988. History

Newsgroup: comp.sys.atari.st
Date: 1998-06-18 00:00:00 UTC
From: <>
Message-ID: <3589237b.0@news.ptw.com>
Source record: 98870

I found in one of my old boxs a bit of history, anyone want it?

4 sale Mosaic 32k Ram board for Atari 800! UN-USED!!!

$10? plus shipping?

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |
---

989. Re: G3/Best Atari Emulator

Newsgroup: comp.sys.atari.st
Date: 1998-06-18 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <6mbr5h$t7c$1@excalibur.flash.net>
Source record: 98871

On 18 Jun 1998 08:04:22, Charles Silver wrote:
>Howdy Kemosabies,
>
>Due to the necessity to do financial transactions on the Net Worldwide,
>I'll soon be getting a new G3 laptop. I've been delaying this as long as
>possible, but the day is close. Since these are new machines, I'm not sure
>if many here have an experience with them. The question I have is what would
>be the best Atari emulator to get to install on this puppy. I assume
>MagicMac would be an excellent addition, so I'm not sure how well it would
>work and if this prg is available here in the USA. I haven't talked to Darek,

When you get your G3, Try the MagicMac Demo and see if it works first.
You can download it at either ASH or Toad's (at the moment anyway) web
site. If it doesn't work, try NoSTalgia emulator. I have no experience
with either of these, but my wife and I are talking about getting a G3
Mac when we have the money, so I'd love to hear what happens!

>maker of Gemulator, so I'm curious to what my fellow Atarians think as I
>respect the posters to this NG. Also, I'll need to connect my Falcon to
>the G3 if possible to share files. Maybe an Intranet sort of thing.

I'm planning on doing the same with mine. Do the new Macs still use
LocalTalk/AppleTalk? Would it be possible to connect it to the
Falcon's LocalTalk port and use Sting and whatever Mac equivalent to
make the network connection? Anyone know?

+------------------------------+----------------------------+
Michael and Nicole Freeman	C-Lab Falcon MK-X, 14Mb
nameerf@flash.net	TOS 4.04/Geneva/NeoDesk 4
http://www.flash.net/~nameerf	Giving our best for God! :)
+------------------------------+----------------------------+

990. MEGA quick questions

Newsgroup: comp.sys.atari.st
Date: 1998-06-18 00:00:00 UTC
From: Chris Swinson - MEGA Disczine <mega01@globalnet.co.uk>
Message-ID: <6mbri2$c0f$1@heliodor.xara.net>
Source record: 98872
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

From MEGA Disczine.

If you have seen MEGA why not fill in the following and ruturn it to me. Or
fill in the questionnaire in MEGA 2.

Please use ^ for more, - for don't mind, x for less.

1) Humor/jokes/ funny stories :
2) Electronics :
3) Science/technology :
4) Dream related :
5) Horror/tales and facts :
6) Atari games reviews :
7) PC game reviews :
8) STOS tutorials :
9) Fiction/sci-fi info/stories :
10)Other things in the world :
11) Wibble pages :
12) UFO artciles :

Have any other ideas on what to include for issue 3, or anything at all,
please fell free to mail me with your ideas.

Thanks.

--
From Chris Swinson (MEGA DISCZINE)

http://www.users.globalnet.co.uk/~mega01/

mega01@globalnet.co.uk

Don't forget to support your favorite zines !!

- - - > A t A r I F o R e V e R < - - -

991. Re: fVDI v0.85 released!

Newsgroup: comp.sys.atari.st
Date: 1998-06-18 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <898199622.24046.0.rover.c3adfca1@news.demon.nl>
Source record: 98873

On 17 Jun 1998 23:29:38, Johan Klockars wrote:
>
>fVDI, the Fenix/Free/Fast VDI, has now reached a stage where it's actually
>very usable, IMHO.
>I think I've fixed most major problems (I finally found the CAB/AtariWorks
>bug) and the speed is quite good in both monochrome and 16 colour modes.
>
>I can only run fVDI on my Falcon+AB040 myself, but from what I've heard
>it runs fine (and reasonably close to, or even above, NVDI's speed in
>monochrome) on both STs and ordinary Falcons as well.
>(On my machine fVDI v0.85 is significantly faster than NVDI in monochrome.)
>
>Lots of things are still not implemented, for example
>- text effects or horizontal alignment/justification
>- arcs, circles, ellipses, pies, markers
>but what's there seems to be enough for most programs.
>
>In 16 colour mode, only black and white text, mono-expand blits and
>pattern fills are currently possible and text is only partially accelerated
>(should still be faster than the standard VDI). Unlike in the last
>pre-release (or the version I showed at NAS last weekend) the normal blits
>should now be fully operational, though.
>
>I'm of course interested in bug reports and performance numbers from
>various hardware. Especially, though, I'd like to hear from people who'd
>like to help develop this program further. As can be seen from the
>included 15/16 bit device driver sources, porting fVDI to new hardware is
>really easy.
>
>You'll find fVDI, and lots of information about it, on my WWW pages at
>the address below.
>
>--

Hej Johan,

OK, I only did some quick runs with it. First from MagiC, I had some weird stuff on my screen and finally MagiC crashed completely with the infamous "memoryblock destroyed" message.

So I ran from ST-high without an autofolder, this looked OK. Then tested it shortly in TT-medium, also with no autofolder and 2 or 3 ACC's running. Looked OK and quicker than the regular VDI to me. I ran MGIF from it in the two resolutions, no problems. Ran Gemview which sometimes had a minor screen redraw problem when scrolling a picture. Graftool had no problems at all.

Now I still got to set up the SYS file according to my liking and do some more extensive tests (incl. running the Gembench) but for working on my card in truecolor or 256 colors it's no good at the moment, since I need NVDI to drive my card (the Matrixdrivers never were good enough, not one single version of them).

Anyway, will keep you posted by Email.

BTW: is 0.85 the last one? I took the 85c, 85d and 85e files with the main archive, but are these predecessors or later updates?
Also (OK, haven't read the docs completely yet) do you set up the SYS about the same way as Assign.sys? i.e. different lines for the various resolutions? I just ran the SYS from the package and I just happened to have this bloody Monaco font in my Gemsys...

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

--

992. HELP! WDIALOG?

Newsgroup: comp.sys.atari.st
Date: 1998-06-18 00:00:00 UTC
From: kenkel@zetnet.co.uk
Message-ID: <6mbsne$ab1$2@irk.zetnet.co.uk>
Source record: 98874

It seems I need WDIALOG to run the GEMJing programme used for .wav and au files in CAB (2.5). Does anyone know if WDIALOG is downloadable from the internet or is it commercial software. Any advice much appreciated. Thanks in advance.

Cheers
EDK

993. Re: extra midi ports mod (cubase)

Newsgroup: comp.sys.atari.st
Date: 1998-06-18 00:00:00 UTC
From: kaf@cdac.dropthispart.com
Message-ID: <6mbs7d$8oa$1@brokaw.wa.com>
Source record: 98875

In article <358930CB.E4C04C10@dial.pipex.com>,
citizen smith <doublethink.citizen_smith@hotmail.com> wrote:
>here it is!
>it dead simple and it won't even invalidate your waranty ;-/
>you'll be able to get the parts at tandys or somewhere.
>i haven't done this yet but aparently the bloke from the magasine got it
>working (danny mcaleer of "the mix")
[modification deleted]

Will this work on a TT? I'd jump at the chance to get an extra midi
output. Which TT modem port and pin do I use?

thanks
-Kyle
kaf@cdac.com

994. Newsies UUE coding

Newsgroup: comp.sys.atari.st
Date: 1998-06-18 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <898203211.25324.0.rover.c3adfca1@news.demon.nl>
Source record: 98876

Hi,

found something strange here:
I just tried to E-mail someone 2 files UUE coded, but it only takes one file. So far so good. Now the strange part:
I prepared e-mail nr. 1, then tried nr. 2, selected the file for UUE coding, next the editor comes in like it should, but the whole stuff doesn't show up in its window. The end is simply a message without any file attach.
Next I quit Newsie, started up again and could do another one with a file attach, the second again refuses to go right.... So in one program start of Newsie I can only prepare just one e-mail with a file-attach??????

Anyone with some lite, here??

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

--

995. 1 Gig Parpitions

Newsgroup: comp.sys.atari.st
Date: 1998-06-18 00:00:00 UTC
From: marksimp@-nOsPaM-integrityonline7.com
Message-ID: <35898122.0@205.238.18.7>
Source record: 98877

Hi,

I have a 1 gig Jaz drive that I use for Hard Disk Recording with Cubase Audio for Falcon. I am currently running HD Driver version 4.52 (I have v5, but don't use it because of all the problems that were being reported with that particular release). I want to partition the Jaz drive as one large 1 gig partion so that I can record an entire CDs worth of live material on DAT (from a concert I mixed), all at once to the drive to be later edited and dumped to CD. I need to be able to do this so that I can also record an entire CD's worth of material from customers DATs without having to interrupt (read babysit) the process to create new files on other partitions.

Does the version of HD Driver I have support this. There is a file called BIGDOS included with it, but I'm not sure how to use it, or if it is what I need.

Thank You
Mark S.
Mark Simpson

JAM Digital/Jamcor Enterprises/JAM Innovations Inc.
Redondo Beach, Ca.
(Located in the South Bay Area of Los Angeles)
"marksimp@-nO-sPaM-integrityonline7.com"
(remove the "-nO-sPaM-" from above to reply)
http://www.integrityonline7.com/jam
* 24 Track Digital Audio Recording * 3/4" Video Editing *
* Audio CD/CD ROM Creation * Audio Post/MIDI/Audio Production *
* Project/Home Studio Wiring/Construction * Soundproofing *
* Custom Racks/Wiring Harnesses * Sound System Installs *

996. Re: HELP! WDIALOG?

Newsgroup: comp.sys.atari.st
Date: 1998-06-18 00:00:00 UTC
From: niall.moran@strath.ac.uk
Message-ID: <6mc0lc$2ov$1@rockall.cc.strath.ac.uk>
Source record: 98878

On 18 Jun 1998 20:18:54, Edward dimitri Kennaway wrote:
>It seems I need WDIALOG to run the GEMJing programme used for .wav and
>au files in CAB (2.5). Does anyone know if WDIALOG is downloadable
>from the internet or is it commercial software. Any advice much
>appreciated. Thanks in advance.
>
>Cheers
>EDK
>.
WDIALOG os freeware AFAIK. It is biult into Magic after version 4.

Niall

997. Re: system fonts

Newsgroup: comp.sys.atari.st
Date: 1998-06-18 00:00:00 UTC
From: mcooke@tyndale.apana.org.au
Message-ID: <6mc29t$kc0$1@reader1.reader.news.ozemail.net>
Source record: 98879

On 18 Jun 1998 18:46:56, kevin dermott wrote:

Hi All,

You can get a very nice set of replacement NVDI system fonts off my
home page these are hand optimised they work in all res.
Just replace the orig nvdi monaco with my new monaco ones and reboot.
Have fun all.

Regards

___ _____ _____ _ _ ____ ____
/ __)(_)(_)( )/)(_ _)(___)
((__)(_)( )(_)( ) (_)(_)__)
___)(_____)(_____)(_)_)(____)(____)
Malcolm Cooke email: mcooke@tyndale.apana.org.au
Snail mail: 7 Naas Rd Tharwa 2620 Australia :-)
http://www.spirit.net.au/~mcooke

998. Re: system fonts

Newsgroup: comp.sys.atari.st
Date: 1998-06-18 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_35897a40_roughley@news.dsoe.com>
Source record: 98880

Terry May wrote:

> Speaking of fonts, what are people using in CAB?

Martin-Eric Racine has made available a nice 'core' bundle of TrueType fonts:

http://www.megacom.net/~q-funk/download.htm

I recently downloaded the bundle called CAB Fonts 2 (ttf_font.zip). The archive contains Arial, Courier, and Times New Roman. Previous to installing Arial and Courier, I was running the combination of Life, Gothic and Monaco.

To see what other browser fonts most of the world is using (like Arial), take a look at:

http://www.eu.microsoft.com/typography/fontpack/default.htm

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

999. Atari sound file archive?

Newsgroup: comp.sys.atari.st
Date: 1998-06-18 00:00:00 UTC
From: bilstein@mail.utexas.edu
Message-ID: <6mc52o$q42$1@geraldo.cc.utexas.edu>
Source record: 98881

I was wondering if there is an archive of Atari related sound files.
Specifically, I'm looking for the little musical tune that went with the
jingle "Have you played Atari today?", should be 8 notes long. Or something
along that line. I just want to put it on my web page to play in the
background when the site loads.

Thanks!

--
Alex Bilstein
BA in Art History, University of Texas
Check out my Atari 2600 Nexus:
http://www.geocities.com/TimesSquare/Arena/3336/2600nexus.html

1000. WTB: Mega ST Motherboard (Canada)

Newsgroup: comp.sys.atari.st
Date: 1998-06-18 00:00:00 UTC
From: Charlie Wood <spidersi@sprint.ca>
Message-ID: <898210139.648731@michelob>
Source record: 98882

I might have killed my existing Mega 2 board installing
a compatibility plus II and TOS ROMS 2.06

So I'm looking for another Mega motherboard with minimium 2Mb's
I'll take a complete box if the price is right. I don't need monitor, mouse,
keyboard etc.

My postal code is V8V 1J6 so please give the price of the board +
mailing/shipping cost

TIA
Charlie
spidersi@sprint.ca

1001. Re: 1 Gig Parpitions

Newsgroup: comp.sys.atari.st
Date: 1998-06-18 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6mc61p$5m2$1@roch.zetnet.co.uk>
Source record: 98883

On 18 Jun 98 21:05:38 G, Mark Simpson wrote:
>Hi,
>
> I have a 1 gig Jaz drive that I use for Hard Disk Recording with
> Cubase Audio for Falcon. I am currently running HD Driver version
> 4.52 (I have v5, but don't use it because of all the problems that
> were being reported with that particular release). I want to
> partition the Jaz drive as one large 1 gig partion so that I can
> record an entire CDs worth of live material on DAT (from a concert I
> mixed), all at once to the drive to be later edited and dumped to
> CD. I need to be able to do this so that I can also record an entire
> CD's worth of material from customers DATs without having to
> interrupt (read babysit) the process to create new files on other
> partitions.
>
> Does the version of HD Driver I have support this. There is a file
> called BIGDOS included with it, but I'm not sure how to use it, or
> if it is what I need.
>
i have used version 4.61 in the past if 4.52 is similar all you do
is check the minium sector box on the partition page

kevin
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

1002. Re: fVDI v0.85 released!

Newsgroup: comp.sys.atari.st
Date: 1998-06-18 00:00:00 UTC
From: rand@cd.chalmers.se
Message-ID: <6mc6mhphr1@nyheter.chalmers.se>
Source record: 98884

In article <898199622.24046.0.rover.c3adfca1@news.demon.nl>,
Louis Holleman <louis@holleman.demon.nl> wrote:
>On 17 Jun 1998 23:29:38, Johan Klockars wrote:
...
>Hej Johan,

Perhaps we should move this to email, but there are a few things here
I think might be of use to others.

>OK, I only did some quick runs with it. First from MagiC, I had some weird
>stuff on my screen and finally MagiC crashed completely with the infamous
>"memoryblock destroyed" message.

As it says in the documentation, I have heard about problems with MagiC.
I don't have MagiC myself, so any information on that is welcome.

One possible cause is the way fVDI currently is started after the MagiC
desktop (and perhaps various ACCs and applications) have already
opened their virtual workstations. This can lead to lots of problems,
but under normal TOS they usually aren't fatal.

>So I ran from ST-high without an autofolder, this looked OK. Then tested it
>shortly in TT-medium, also with no autofolder and 2 or 3 ACC's running.
>Looked OK and quicker than the regular VDI to me. I ran MGIF from it in the

It should be quite a bit faster than the normal VDI in monochrome.

Are you sure fVDI was actually running during all your tests?
Some easy ways to see that would be:
- The menu titles are drawn in the small system font right after fVDI
us started (this goes away later).
- No text effects (italics, underline etc)
- No line patterns
- No coloured text

>in truecolor or 256 colors it's no good at the moment, since I need NVDI to
>drive my card (the Matrixdrivers never were good enough, not one single

It's actually quite possible that one of the 15/16 bit drivers will work
with your card. NVDI will most likely have to be running before you start
fVDI then, though, and it will definitely be _very_ slow.

>BTW: is 0.85 the last one? I took the 85c, 85d and 85e files with the main

The ones with letters in the name are pre-releases and have now been
move to a subdirectory. The main archive is available from the WWW pages.

>Also (OK, haven't read the docs completely yet) do you set up the SYS about
>the same way as Assign.sys? i.e. different lines for the various resolutions?

FVDI.SYS is very similar to ASSIGN.SYS and will probably be more so in
the future. Right now the main difference is that there can only be a
single driver (the number is irrelevant) and that the device driver file
specified _must_ be the correct one for the graphics mode you start fVDI
from (well, at least if you want to be able to see what's happening ;-).

>I just ran the SYS from the package and I just happened to have this bloody
>Monaco font in my Gemsys...

The active fonts in that supplied FVDI.SYS are probably all from my
ConNect installtion.

--
Chalmers University | Why are these | e-mail: rand@cd.chalmers.se
of Technology | .signatures | johan@rand.thn.htu.se
| so hard to do | WWW/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (MGIFv5, QLem, BAD MOOD)

1003. Re: UK Atari Computer Clubs - what insuranc

Newsgroup: comp.sys.atari.st
Date: 1998-06-18 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <6mc6na$av7$1@irk.zetnet.co.uk>
Source record: 98885

On 17 Jun 98 19:04:28, dcroker wrote:
>Nostrodamus phrophesised this from Harry to All...
>

..cut....

>
>I don't have the details of the policy (it's dealt with by the treasurer),
>but the opinion is that it might be better to check one's home insurance
>policy.
>
>There is also the issue of 3rd party damage which I'm not too sure about.

First of all my comments relate to UK only I'm afraid, my knowledge of the Insurance Market elsewhere in the world is a tad sketchy! The general principles may be applicable depending on the liability laws etc. of that country.

Following on from my original mail which really referred to the question of insurance from the Clubs aspect, (in the UK!).

Your home contents policy will normally provide "personal" liability under the public liability section, sometimes called "occupiers" liability for incidents away from the home within the UK, some will extend to the EC as well. The cover generally applies to the policyholder, spouse/partner and members of the family permanently residing in the home.

It is unlikely that you will find the cover under the buildings policy as the public liability section is normally only related to the property owners and not the occupiers aspect i.e. it relates to injury damage etc. caused by a defect in the structure of the house/flat.

Hope this helps a bit,

Trevor

1004. Superstar Ice Hockey - Info needed at Digital Sportspage

Newsgroup: comp.sys.atari.st
Date: 1998-06-18 00:00:00 UTC
From: John Cauthen <johnr@cetlink.net>
Message-ID: <6mc78u$bk4$1@news.cetlink.net>
Source record: 98886
Cross-posted to: comp.sys.amiga.games,comp.sys.amiga.misc,comp.sys.atari.st,comp.sys.atari.st.misc

We are writing a feature on the six games that shaped electronic sports gaming. Superstar Ice Hockey (Amiga or Atari ST) was one of our selections, and we are in need of a screen shot from the game to run with the feature. Does anyone happen to know where I could find one? My Amiga died earlier this year, and I'm out of luck. Any help would be much appreciated!

Thanks,

John Cauthen
Managing Editor
Digital Sportspage (http://www.digitalsports.com)

1005. Re: Arkanoid problem (STE), Me too w/ M

Newsgroup: comp.sys.atari.st
Date: 1998-06-18 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <898212295.7446.0.nnrp-04.c1ed1184@news.demon.co.uk>
Source record: 98887

On 18 Jun 1998 07:05:21, Johan Klockars wrote:
>In article <vn1i1.1000$ZB1.7649801@news.rdc1.sfba.home.com>,
>JustMe <L_@home.com> wrote:
>>Yeah, a few years ago my Arkanoid program stopped working on my Mega st2
>>It starts but doesn't respond to the mouse :(, I though it might have to
>....
>>Sorry if this doesn't solve the problem but maybe someone has a cure/fix?
>>I wonder if it would run on a dos pc with an emulator??
>....
>>>definitely used to work, I was wondering if anyone has any knowledge of
>>>this. (Oh yeah, the 4 inch cure (TM) doesn't help.
>
>IIRC, Arkanoid uses a fixed memory address to get the mouse coordinates
>and that address has changed with newer TOS versions.
>I patched this myself many years ago to be able to play Arkanoid on my
>STE, but I doubt I could even find the program now.
>
>If you can get around the copy protection, the game should run fine on
>an emulator if you have an old TOS ROM for it.
>
>It shouldn't be that hard to fix the program if you know your way around
>a debugger:
>- Find out what the address used for the mouse coordinates (I believe this
> was in the LineA variables) was in the old ROM.
>- Do the same for the new ROM.
>- Replace the address used in the program.
> With luck the number in question is only found once in the program code.
> Otherwise you might have to disassemble a bit here and there to check.
>.

Hi

Just a thought: When I have come across program that aren't very STE friendly
and all else fails, I use TOS 1.09 (the disk version) and run them under that.
I haven't got around to working a way of running a boot program yet but it does
help with program that can be run from the desktop:)

Cheers! for now
Steve

---------------------->>>> Quote Of The Month <<<<----------------------
* 'Do not use a hatchet to remove a fly from your friend's forehead.' *
---
* Email: steve@steverosie.demon.co.uk | IRC Channels *
* URL: www.steverosie.demon.co.uk | #atari #jesuscafe *

```
* IRC: mockbird | #atari1 if #atari on invite *
*--------------------------------------------------------------------*
Location: Narberth, Pembrokeshire, Wales, United Kingdom
******************************************************
```

1006. Centek Board & Videlity

Newsgroup: comp.sys.atari.st
Date: 1998-06-18 00:00:00 UTC
From: Nurmix@somewhere.com
Message-ID: <6mc7o3$s2f@enews4.newsguy.com>
Source record: 98888

I want to get a Nemesis board for my Falcon, but now I've heard mention of the "work-alike" board from Centek. Does anyone here have any experience with this board, and is it really just as compatible/good as the Nemesis?

And, does the Videlity (resolution setting software) work with it?

1007. Re: IRC help

Newsgroup: comp.sys.atari.st
Date: 1998-06-18 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <358992d0a1a630@whalley.demon.co.uk>
Source record: 98889

on Thu 18-06-98 06:36 Michael J. Mathison wrote:
> Thanks for your help...but I guess I'm doomed. I noticed that
>atari-irc runs on stiks, which I cannot run because my tos is 1.02.

Don't give up just yet. AIUI it's TOS 1.00 which is the problem (with STinG). I think you should be OK with 1.02/1.2 (depending on which numbering scheme you use). You will need to use HS Modem though.

HTH
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

1008. [WEB] New versions

Newsgroup: comp.sys.atari.st
Date: 1998-06-18 00:00:00 UTC
From: Stephane Perez <perez38@club-internet.fr>
Message-ID: <35885FBA.D3CCDB71@club-internet.fr>
Source record: 98980

Hi everybody,

On my homepage (http://www.mygale.org/11/toxicmag/atari.htm),
you will find some new releases :

- Sound Machine 3.2 (soundchip player using VBL, for ST/STE,
Falcon compatible)
- Texto! 1.4 (text converter for HTML, Windozz ASCII...)
- Ranma Chan Slide Show (well, this is just a slide show)

I'm also currently programming a YM player for ST.
(YM files come from ST Sound, which is a soundchip
emulator for... PC!).

PS: my homepage is in French :(((((

Lisez le Toxic Mag / Read the Toxic Mag
http://www.chez.com/toxicmag/index.html

||| Atari Falcon - 1.4 GB - 14 MB RAM
||| Visitez ma Maison Page :
/ | \ http://www.mygale.org/11/toxicmag

1009. Re: extra midi ports mod (cubase)

Newsgroup: comp.sys.atari.st
Date: 1998-06-18 00:00:00 UTC
From: citizen smith <mbdk98@dial.pipex.com>
Message-ID: <358930CB.E4C04C10@dial.pipex.com>
Source record: 98981

here it is!
it dead simple and it won't even invalidate your waranty ;-/
you'll be able to get the parts at tandys or somewhere.
i haven't done this yet but aparently the bloke from the magasine got it
working (danny mcaleer of "the mix")

pinout for midi plug:

3 1
5 4
2

pinout for modem port:

1 2 3 4 5 6 7 8 9 10 11 12 13
14 15 16 17 18 19 20 21 22 23 24 25

(both external port veiw)

you'll need a female 25pin modem conector
and a female midi plug as seen above (badly done i know)
and 2 220ohm resistors (this seems to be an arbitary value however..)
and some wire......

conect one resistor between pin 2 on the modem and pin 4 on the midi
and another between pin 7 on the modem and pin 5 on midi,
finally concet a bit of wire between pin 7 modem and pin 2 midi.

thats it !(for the hardware anyway)
now you need to get the export.drv file from one of stienbergs websites or
from the place that makes the noboxe expander who strangely have a more recent
version at:
http://www.cimplesolutions.demon.co.uk/prod1.htm#ExtraPorts

blah legal blah
toasted your atari? your problem..you knew the risks.
don't sue me. $-[

--
---

to reply via email,
upset big brother by removing "doublethink."
from doublethink.citizen_smith@hotmail.com
---

i sold you and you sold me....

1010. Re: Ph Player 4.5 - plays MIDI 25% faster than v4.4

Newsgroup: comp.sys.atari.st
Date: 1998-06-18 00:00:00 UTC
From: wongck@letterbox.com
Message-ID: <6ma32b$m3v@usenet.pa.dec.com>
Source record: 98982

In article <Pine.GSO.3.95.980617023543.24615B-100000@sparkie.gnofn.org>, Dave Gostl
<dbg01@gnofn.org> wrote:
>On Tue, 16 Jun 1998, Magnus Kollberg wrote:
>
>> > w> * Plays MIDI files 25% faster than v4.4 (released last month)
>>
>> What is this MIDI stuff all about? 25% faster? Does it play midifiles
>> at the correct speed or does it play them 25% faster???? It doesn't make
>> much sence if you ask me. Or are we not talking about realtime here?
>

Midi plays at correct speed... always.
It is now mixing sound samples at about 25% faster ie it was 30K samples/sec
in ver 4.4 but with this version (v4.5) it's doing 38K samples/sec. That's
about 27% increase in performance.

Rgds
William

1011. Re: Arkanoid problem (STE), Me too w/ MegaST2

Newsgroup: comp.sys.atari.st
Date: 1998-06-18 00:00:00 UTC
From: JustMe <L_@home.com>
Message-ID: <vn1i1.1000$ZB1.7649801@news.rdc1.sfba.home.com>
Source record: 98983

Yeah, a few years ago my Arkanoid program stopped working on my Mega st2
It starts but doesn't respond to the mouse :(, I though it might have to
do with the copy protection?? I have the original disk...it was my favorite,
I keep My ST just in case I get another copy of Arkanoid.
Sorry if this doesn't solve the problem but maybe someone has a cure/fix?
I wonder if it would run on a dos pc with an emulator??
-L

Tony Wright wrote in message ...
>I have a n original Arkanoid wich no longer appears to work om ny STE
>(it works OK on the much older ST). Main problem is that after the intro
>screen has appeared and it looks as if the game is going to work, the
>mouse does not respond, although the ball starts moving, demolishing
>bricks and producing the correct sounds. This means a game lasts about
>10 seconds but with no user interaction (including telepathy). The game
>definitely used to work, I was wondering if anyone has any knowledge of
>this. (Oh yeah, the 4 inch cure (TM) doesn't help.
>
>--
>Tony Wright

1012. COPS by GEMBench, anyone?

Newsgroup: comp.sys.atari.st
Date: 1998-06-18 00:00:00 UTC
From: "K.Hampf" <k_hampf@yahoo.com>
Message-ID: <3588b3ab.0@d2o29.telia.com>
Source record: 98984

I wanted to share this with you ... or ask about it, I don't know ...

I booted my Falcon with minimum of extras in MagiC to get as much memory as possible left for some application and I got quite surprised ... MagiC speeded up a lot! I started to check if there was some ACC or CPX or even AUTO proggie that was to blame and I found out that if I run XCONTROL instead of COPS my MagiC is a lot faster ... I don't know about ZCONTROL yet, but as soon as I find it I'm going to try that also.

The problem is that I couldn't measure the difference in speed by any means and I remember this benchmark proggie called GEMBench ... anyone supports it? Is there better choices? Where can I find some benchmark proggie?

Regards, K.Hampf
e-mail: k_hampf@yahoo.com

1013. Re: Arkanoid problem (STE), Me too w/ MegaST2

Newsgroup: comp.sys.atari.st
Date: 1998-06-18 00:00:00 UTC
From: rand@cd.chalmers.se
Message-ID: <6mae7h$g36$1@nyheter.chalmers.se>
Source record: 98985

In article <vn1i1.1000$ZB1.7649801@news.rdc1.sfba.home.com>,
JustMe <L_@home.com> wrote:
>Yeah, a few years ago my Arkanoid program stopped working on my Mega st2
>It starts but doesn't respond to the mouse :(, I though it might have to
...
>Sorry if this doesn't solve the problem but maybe someone has a cure/fix?
>I wonder if it would run on a dos pc with an emulator??
...
>>definitely used to work, I was wondering if anyone has any knowledge of
>>this. (Oh yeah, the 4 inch cure (TM) doesn't help.

IIRC, Arkanoid uses a fixed memory address to get the mouse coordinates
and that address has changed with newer TOS versions.
I patched this myself many years ago to be able to play Arkanoid on my
STE, but I doubt I could even find the program now.

If you can get around the copy protection, the game should run fine on
an emulator if you have an old TOS ROM for it.

It shouldn't be that hard to fix the program if you know your way around
a debugger:
- Find out what the address used for the mouse coordinates (I believe this
was in the LineA variables) was in the old ROM.
- Do the same for the new ROM.
- Replace the address used in the program.
With luck the number in question is only found once in the program code.
Otherwise you might have to disassemble a bit here and there to check.

--
Chalmers University | Why are these | e-mail: rand@cd.chalmers.se
of Technology | .signatures | johan@rand.thn.htu.se
| so hard to do | WWW/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (MGIFv5, QLem, BAD MOOD)

1014. Re: system fonts

Newsgroup: comp.sys.atari.st
Date: 1998-06-18 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <898153901.14565.0.rover.c3adfca1@news.demon.nl>
Source record: 98986

On 17 Jun 1998 21:23:13, kevin dermott wrote:
>monaco mono,big blue,my blue ,mark baines.and after about 10 years i'm
>sick of looking at them.

Hi Kevin,

just where did I hear that one? Gawd, I said this years ago...

So (then working under TOS) I tried several ways outta this. Grabbed
VDIfont.prg for the autofolder, kicked a few AES-fonts supplied with the
AESfont.prg package into my Gemsys and hey presto! I had new fonts in my
AES. All alertboxes too etc, not just the menu's...
Used a 7x12 font for quite a while, gave me a neat Mac-like look. Smaller
boxes, smaller menu's, it just did the trick. Plus: the AES fonts had all
characters needed for the system.

Working with MagiC it's even simpler: just put a replacement font in your
MAGX.INF and you're done.

I'll Email the stuff if you're interested

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

--

1015. Re: CAB 2.7 demo

Newsgroup: comp.sys.atari.st
Date: 1998-06-18 00:00:00 UTC
From: aclauss@rbg.informatik.th-darmstadt.de
Message-ID: <1daso0l.1hz99mdfqoapsN@ppp68.stud.tu-darmstadt.de>
Source record: 98987

Charles Silver <csilver@Puke.On.Spammers.com> wrote:

> With a clean cookie file, I don't get this error. Not sure at all what this
> means. It only happens if I leave the original "test files" in the cookie.
> Other cookie stuff doesn't cause a problem. I think Alex posted that the
> demo wasn't disabled for cookies. Data is definately being written to the

There's a bug in the demo (and only in the demo) that "old" cookies are
not correctly overwritten be new ones with the same name. Maybe this is
the problem here. But this is fixed in the release version.
I had no problem with the my.yahoo.com site.

--
Alexander

1016. Re: Atari STBook for SALE

Newsgroup: comp.sys.atari.st
Date: 1998-06-18 00:00:00 UTC
From: Klaus Seiner <kseiner@edu.uni-klu.ac.at>
Message-ID: <6mahk1$dha@newssrv.sci.uni-klu.ac.at>
Source record: 98988

>How much does something like this usually go for?

I sold another one for 450US$

1017. Re: Need help with Hisoft Basic 1.23

Newsgroup: comp.sys.atari.st
Date: 1998-06-18 00:00:00 UTC
From: berny.diotte@sympatico.ca
Message-ID: <Qm4i1.376$B34.435187@news21.bellglobal.com>
Source record: 98989

On 7 Jun 1998 18:10:11 , tom wrote:
=>I'm hoping someone can help me with a wee little problem I'm having
=>in Hisoft Basic 1.23 (I know - it's an old version).
=>
=>I have made a small function to input text from the screen at a
=>specified location. It uses inkey$ and then a print routine to echo
=>the characters back to the screen. It checks for backspace and
=>backspaces accordingly, also checks for tab and return to move on
=>to the next field.
=>
=>Anyway, the input is kept in a variable called result$. Everything goes
=>according to Hoyle until the function ends and returns to the main
=>program. Result$ is lost.
=>
=>I know it all works, because if I print result$ to the screen before
=>the end of the function, it prints the proper value.
=>
=>I am assuming that somehow I have to pass the value back to the main
=>program, but it is elluding me how to do that. It is easy to see in
=>the manual how to make variables in the main program available to
=>functions, but not how to make variables in functions available to the
=>main program.
=>
=>for example
=>call_sub(parameters)
=>
=>sub call_sub(parameters)
=> rem everything works fine in here
=> print result$ ' prints accurately
=>end sub
=>
=>print result$ 'now prints a null string
=>
=>
=>Thanks for any help. There are workarounds to this I can do, but now
=>I'm curious about how to pass variables back to the main program.
=>I'm sure it's some stupid little thing, but I've been poking around the
=>manual for an hour or so and haven't seen it.
=>
=>Tom
=>.
Hi! Tom!

Maybe you lost my email?

here it is:

berny.diotte@sympatico.ca

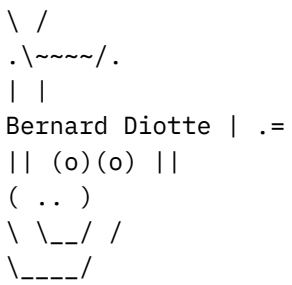
I'm sur I can help..

meanwhile read on page 66 of your basic book

about SHARED variables

See you

Bernard Diotte



1018. Re: LS-120 floppy drive supported?

Newsgroup: comp.sys.atari.st
Date: 1998-06-18 00:00:00 UTC
From: lmcclure@ibm.net
Message-ID: <MPG.ff18d98d40c88a0989689@news2.ibm.net>
Source record: 98990

In article <35871353.8844466@news.wavetech.net>, Callum Lerwick
(look@my.sig) stated:

> Since its an IDE device, standard IDE limitations apply. Actually, I saw an
> external LS-120 drive, I can't remember if it was parallel or what. Of
> course, then standard parallel limitations apply...

All the LS-120 external drives I have seen were indeed parallel. I have
read previously in another newsgroup that their is at least one
manufacturer of a SCSI version of the LS-120, but if it was stated who it
was, I have long since forgotten.

==========
lmcclure@ibm.net

1019. Re: fVDI v0.85 released!

Newsgroup: comp.sys.atari.st
Date: 1998-06-18 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <898162050.16235.0.spot.c3adfca1@news.demon.nl>
Source record: 98991

On 17 Jun 1998 23:29:38, Johan Klockars wrote:
>
>fVDI, the Fenix/Free/Fast VDI, has now reached a stage where it's actually
>very usable, IMHO.
>I think I've fixed most major problems (I finally found the CAB/AtariWorks
>bug) and the speed is quite good in both monochrome and 16 colour modes.
>
>I can only run fVDI on my Falcon+AB040 myself, but from what I've heard
>it runs fine (and reasonably close to, or even above, NVDI's speed in
>monochrome) on both STs and ordinary Falcons as well.
>(On my machine fVDI v0.85 is significantly faster than NVDI in monochrome.)
>
>Lots of things are still not implemented, for example
>- text effects or horizontal alignment/justification
>- arcs, circles, ellipses, pies, markers
>but what's there seems to be enough for most programs.
>
>In 16 colour mode, only black and white text, mono-expand blits and
>pattern fills are currently possible and text is only partially accelerated
>(should still be faster than the standard VDI). Unlike in the last
>pre-release (or the version I showed at NAS last weekend) the normal blits
>should now be fully operational, though.
>
>I'm of course interested in bug reports and performance numbers from
>various hardware. Especially, though, I'd like to hear from people who'd
>like to help develop this program further. As can be seen from the
>included 15/16 bit device driver sources, porting fVDI to new hardware is
>really easy.
>
>You'll find fVDI, and lots of information about it, on my WWW pages at
>the address below.
>
>--
Hi Johan,

gonna fetch this from your site sometimes, just curious what's it gonna do
on my TT (and card, when the monitor comes back from fixin').

BTW, has this "Fenix VDI" anything to do with the new french clone Phenix?

CU NeXT msg
Louis

| Louis Holleman | These sigs are NOT hard to do |

```
| E-mail: louis@holleman.demon.nl | at all, Johan! |
| http://www.holleman.demon.nl | :-)
---------------------------------------x------------o-----, --!
--
-
--
```

1020. Re: Atari Sequencers?

Newsgroup: comp.sys.atari.st
Date: 1998-06-18 00:00:00 UTC
From: ddc@imaginet.fr
Message-ID: <6mar0amcq1@news.imaginet.fr>
Source record: 98992

On 17 Jun 1998 15:18:32, nospam wrote:
>Hi Joakim!
>
>> So, if Cubase won't run (unless I make a cleanboot with TOS1.62, that
>> is...), are there any NEW sequencers that can be run on an 4Mb STE???
>
>Cubase won't work, but I've heard that Logic does (But I'm not sure!)
I can confirm that Logic works perfectly under MagiC, on a 4Mb STE
or MegaSTE.
--
Didier BRIEL
ddc@imaginet.fr

1021. Re: Milan 040 at NAS98

Newsgroup: comp.sys.atari.st
Date: 1998-06-19 00:00:00 UTC
From: atari@ebox.tninet.se
Message-ID: <6md4ag$om1$1@cubacola.tninet.se>
Source record: 98743

>Subject: Milan 040 at NAS98
>From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk (Harry Sideras)
>X-Mailer: Net2Net (3.702)
>Btw, I just got a postcard from Martin Byttebier. He's got to Gothenberg but
>mislaid details on the location of the show. I'd marked a map with the rough
>location which he's got with him, but if you see a Belgian guy walking
>around, possibly with his wife and son, ask him if you can help him - we
>wouldn't want him to get lost after driving all that way B^{)

Thanks Harry!

It went out very well...
Yes, Martin was here alright and the weather was sunny these days, so I hope that he enjoyed his weekend in Gothenburg.

Mille Babic

1022. Re: GEM Specific Newsgroup Does anyone ever use this newsgroup? It is available for any GEM related topics (TOS/GEM, MiNT/GEM, MagiC). Let use it!

Newsgroup: comp.sys.atari.st
Date: 1998-06-19 00:00:00 UTC
From: cwesterh@dds.nl
Message-ID: <35876d10.2379658@news.utrecht.nl.net>
Source record: 98744

On Tue, 16 Jun 1998 00:57:19 -0500, Eon Man <eonicman@erols.com>
wrote:

>hannet.ml.atari.gem
>
>Hey Guys,
>
>The above mentioned newsgroup is available!
>It is available for any GEM related topics (TOS/GEM, MiNT/GEM, MagiC). Let
>put this to good use! Give the programmers some suggestions for what you
>would like to see on your favor environment.
>

To bad, I can not get this group.

--

Cecil Westerhoff
E-Mail : cecilld@dds.nl

The whole world is using MS-DOS and Windows.
Am I glad that I am not the whole world.

```
____ ____ __ ___ _ _ ___ ___
(_ _)(_ _) / ,)( _)( )( )( _)( ,)
)( )( (_ _)) _) \\// ) _) ) \ _
(__) (__) (_)(___) (__) (___)(_)\_)(_)
```

1023. Re: Falcon Memory Upgrade

Newsgroup: comp.sys.atari.st
Date: 1998-06-19 00:00:00 UTC
From: pstehlik@zln.cz
Message-ID: <6md5l0$lc6$1@ns.felk.cvut.cz>
Source record: 98745

In article <35869320.7FEA2975@cfcsc.dnd.ca>, Ken Macdonald
<macdonald@cfcsc.dnd.ca> wrote:
>of general interest.
>Nima of HOMA in Ottawa was telling me he has a Falcon
>RAM board upgrade that will add 8MB of TT(32bit) RAM
>to your Falcon. so 14MB + 8MB = 22MB
>110$Cdn

Falcon030 has limited address space to 24 bits (as every AtariST). Thus you
can get max 14 MB of RAM. The RAM board upgrade you mention above can't be
installed when you have more than 4 MB of ST-RAM, I believe.

Well, there was a project to get more than 14 MB of memory in Falcon030. It
was called FX-card. But it was never finished, unfortunately.

Petr
--
http://cas3.zlin.vutbr.cz/~stehlik/

1024. hi-rez games

Newsgroup: comp.sys.atari.st
Date: 1998-06-19 00:00:00 UTC
From: "C.A. Wiebering" <c.a.wiebering@ctit.utwente.nl>
Message-ID: <358A26B7.7D9FEB2E@ctit.utwente.nl>
Source record: 98746

I almost never bought games for the Atari (Mega STE), because most
of them are for Med-rez or Low-rez. Is there somewhere on the web
a list of commercial games that are usable on a Hi-rez screen?

Kees Wiebering
--

---
ir C.A. Wiebering

Center for Telematics and Information Technology
Twente University, Enschede, the Netherlands
research www: www.ctit.utwente.nl/~wieberin/idylle
personal www: www.ctit.utwente.nl/~wieberin
email: c.a.wiebering@ctit.utwente.nl

1025. Re: Atari and Amiga Users Unite?

Newsgroup: comp.sys.atari.st
Date: 1998-06-19 00:00:00 UTC
From: Oliver_Schildmann@LU.maus.de
Message-ID: <199806190000.a55398@lu.maus.de>
Source record: 98747

Hello Levien,

l> That's because these games use more or less the same code for calculating
l> the vector coordinates (probably not optimized for a particular system,
l> is easier when proting...), which is slightly faster on the ST.
Yes, *of course*!!!!

Both computers have the same CPU and therefore this is obvious.

But ...

l> The actual drawing of the graphics should be faster on the Amiga though...
... I understand what you want to say. Nonetheless, *if* the *drawing* is
faster on the Amiga, it is even faster if the CPU code is exactly the same
8-)

But the Amiga blitter accelerates 2D output, *not* 3D! For drawing "filled
polygons" the blitter is as usefull as a crap of wood.

Don't mix up these two totally different types of acceleration.

l> Have you seen "Another World" on both machines? Much faster vector graphics
l> on the Amiga version...
No, I don't. But maybe the developers are total different ones with there own
engines for calculating the 3D world. And if the Amiga got the better one,
the game is faster (no problem to make it the other way round ;-).

You can just compare games with the same calculating engine.

Greetings, Oliver

We are Microsoft - Resistance is futile!

CyBaer@koso.phoenix.de http://CyBaer.home.pages.de

1026. Hard Disk Partitioning

Newsgroup: comp.sys.atari.st
Date: 1998-06-19 00:00:00 UTC
From: emond@ciril.fr
Message-ID: <6mdn92ldl2@arcturus.ciril.fr>
Source record: 98748

E-mail: emond@inrs.fr

What soft, Freeware should be better, may be use to format and partition
a SCSI Seagate ST 31200N (1Go) disk on TT030 ?

It is well identified by HDX 5.0 , but HDX mention it is not supported
by ATARI CORP, and needs another Wincap (?) version.

Thank's for reply.

A. Emond email: emond@inrs.fr
Avenue de Bourgogne Tel : 03.83.50.20.61
54500 VANDOEUVRE-LES-NANCY FRANCE Fax : 03.83.50.20.20

1027. FS. Atari Mega 4 ST, Plano Texas USA

Newsgroup: comp.sys.atari.st
Date: 1998-06-19 00:00:00 UTC
From: Robert Begel <rbegel@ti.abc>
Message-ID: <358A6509.BDBB4BB7@ti.abc>
Source record: 98749

For sale:
Atari Mega 4 ST, (Not IBM Compatible)
Black and White monitor
80 Meg HD
Lots of Games
C compiler
Developers Documentation
etc.

50.00 or best offer

Robert
Plano Texas USA
(972)952-3424

If you wish to email me replace the .abc with .com

1028. Re: Newsie 88 Full Groups List

Newsgroup: comp.sys.atari.st
Date: 1998-06-19 00:00:00 UTC
From: wordwork*@ctos.com
Message-ID: <358a6899.0@news.weldlink.com>
Source record: 98750

On 18 Jun 98 14:26:00 G, Dennis Bishop wrote:
>On 17 Jun 98 15:01:12 G, Ken Springer wrote:
>>I suspect that Newsie 88 has problems downloading a full groups list
>>from my ISP.
>>
>>I had my ISP's network administrator email me their current list as a
>>text file. Newsie's group list is also a text file. The ISP's list is
>>about 15,000 lines longer than Newsie's list. I do mean lines, not
>>bytes. Edith will give you the line and column number for the cursor
>>location, and that is how I determined the number of lines.
>>
>>I attempted to do a side by side comparision of the two files, but the
>>ISP's list is not sorted, and I don't have the RAM to sort the list.
>>
>>Any thoughts?
>>
>>
>I also found that Newsie would not get the full list, so just
>before I closed my CIS account, I used the capture buffer of
>Flash 1.6 to capture the list there, this I printed out and have
>in a notebook were I can get it. If a newsgroup I want to test is
>not in the newsie list, I subscribe online and just type in the
>groups name. Works that way for me.
>

Any suggestions about a newsreader/mail reader to replace Newsie?

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Ken Springer

Note: Replace the "*" with an "s" for a valid email address
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

1029. Re: HELP! WDIALOG?

Newsgroup: comp.sys.atari.st
Date: 1998-06-19 00:00:00 UTC
From: Frank Naumann <fnaumann@hppool.cs.uni-magdeburg.de>
Message-ID: <358A7251.3F65@hppool.cs.uni-magdeburg.de>
Source record: 98751

Hi!

> WDIALOG os freeware AFAIK. It is biult into Magic after version 4.

That's not correct. Only a small set of WDIALOG is built into MagiC
after version 4.

Tschuess
...Frank

--
ATARI FALCON 040

Internet: fnaumann@cs.uni-magdeburg.de
Mausnet: Frank Naumann @ L2

1030. Re: HELP! WDIALOG?

Newsgroup: comp.sys.atari.st
Date: 1998-06-19 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <898267251.5111.0.rover.c3adfca1@news.demon.nl>
Source record: 98752

On 18 Jun 1998 21:26:04, Niall Moran wrote:
>>.
>WDIALOG os freeware AFAIK. It is biult into Magic after version 4.
>

Hi Niall,

not completely... it looks like the functions of Wdialog expand with every update (now v. 2.x?) and so they do with MagiC updates.

No-one is able ATM to say "Do I need Wdialog next-to-MagiC or not?".

Not even the authors of Wdialog...

My experience running with MagiC 5.01 is that you NEED to run Wdialog as well for some apps. Jinnee for instance...

Not sure whether that changed with MagiC 5.11, 5.20 or now 6.00...

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

--

1031. WTB:Atari Stacy

Newsgroup: comp.sys.atari.st
Date: 1998-06-19 00:00:00 UTC
From: jregan@idirect.com
Message-ID: <jregan-1906981152250001@ns.compulink.com>
Source record: 98753

Hi,

I'm in the Toronto, Ontario Canada area.

RE STacy: Please e-mail the following details:

Ram?
Hard Disk Space?
Shipping from where?
Condition of unit?
Asking price?

Thanks
James

e-mail jregan@idirect.com
Visit "Webpage Jingles" http://webhome.idirect.com/~jregan

1032. Re: HELP! WDIALOG?

Newsgroup: comp.sys.atari.st
Date: 1998-06-19 00:00:00 UTC
From: niall.moran@strath.ac.uk
Message-ID: <6me1eu$l98$1@rockall.cc.strath.ac.uk>
Source record: 98754

On 19 Jun 1998 14:40:51, Louis Holleman wrote:
>On 18 Jun 1998 21:26:04, Niall Moran wrote:
>>>.
>>WDIALOG os freeware AFAIK. It is biult into Magic after version 4.
>>
>
>
>Hi Niall,
>
>not completely... it looks like the functions of Wdialog expand with every
>update (now v. 2.x?) and so they do with MagiC updates.
>
>No-one is able ATM to say "Do I need Wdialog next-to-MagiC or not?".
>
>Not even the authors of Wdialog...
>
>My experience running with MagiC 5.01 is that you NEED to run Wdialog as
>well for some apps. Jinnee for instance...
>
>Not sure whether that changed with MagiC 5.11, 5.20 or now 6.00...
>
>
>
>CU NeXT msg
>Louis
>
>
> ---------------------------------
> | Louis Holleman |
> | E-mail: louis@holleman.demon.nl |
> | http://www.holleman.demon.nl |
> ---------------------------------
>
>--
>.
I stand corrected (again) :-)) I suppose I'll reinstall Wdialog then.

Cheers

Niall

1033. Re: Hard Disk Partitioning

Newsgroup: comp.sys.atari.st
Date: 1998-06-19 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IFTRCIAZUP@data.rhein-main.de>
Source record: 98755

In <6mdn92ldl2@arcturus.ciril.fr> EMOND Albert wrote:

>It is well identified by HDX 5.0 , but HDX mention it is not supported
>by ATARI CORP, and needs another Wincap (?) version.

Exactly..
Edit WINCAP :->

Sure, costs money, but it works well: HDDriver 7.5.
Regards, Robert

--
-= Home of DOITF030, PROFIJAG, DOITLYNX, DOIT_MAC, DOIT_ST =-
_____
Nemesis Falcon F030-520ST-Jaguar-Mac Lynx I + II
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/homepage.htm

1034. Re: Falcon Memory Upgrade

Newsgroup: comp.sys.atari.st
Date: 1998-06-19 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <6me5b3$108$1@excalibur.flash.net>
Source record: 98756

On 19 Jun 98 07:59:43 G, Petr Stehlik wrote:
>In article <35869320.7FEA2975@cfcsc.dnd.ca>, Ken Macdonald
><macdonald@cfcsc.dnd.ca> wrote:
>>of general interest.
>>Nima of HOMA in Ottawa was telling me he has a Falcon
>>RAM board upgrade that will add 8MB of TT(32bit) RAM
>>to your Falcon. so 14MB + 8MB = 22MB
>>110$Cdn
>
>Falcon030 has limited address space to 24 bits (as every AtariST). Thus you
>can get max 14 MB of RAM. The RAM board upgrade you mention above can't be
>installed when you have more than 4 MB of ST-RAM, I believe.
>
>Well, there was a project to get more than 14 MB of memory in Falcon030. It
>was called FX-card. But it was never finished, unfortunately.

The Afterburner040 supposedly added a ton more 32-bit memory than
14Mb. Perhaps this upgrade uses the same techniques? Does it go
through the actual memory part of the Falcon board, or through the
PDS?

+------------------------------+----------------------------+
Michael and Nicole Freeman	C-Lab Falcon MK-X, 14Mb
nameerf@flash.net	TOS 4.04/Geneva/NeoDesk 4
http://www.flash.net/~nameerf	Giving our best for God! :)
+------------------------------+----------------------------+

1035. Re: HELP! WDIALOG? THANKS!

Newsgroup: comp.sys.atari.st
Date: 1998-06-19 00:00:00 UTC
From: kenkel@zetnet.co.uk
Message-ID: <6me6kn$d4u$1@irk.zetnet.co.uk>
Source record: 98757

On 18 Jun 1998 20:18:54, Edward dimitri Kennaway wrote:
>It seems I need WDIALOG to run the GEMJing programme used for .wav and
>au files in CAB (2.5). Does anyone know if WDIALOG is downloadable
>from the internet or is it commercial software. Any advice much
>appreciated. Thanks in advance.
>
>Cheers
>EDK
>.
My thanks to all who have answered my above posting,
EDK

1036. Expansions needed for Amiga 1200!!

Newsgroup: comp.sys.atari.st
Date: 1998-06-19 00:00:00 UTC
From: XDelusion@wcoil.com
Message-ID: <6me80pcft0@208.10.3.79>
Source record: 98758
Cross-posted to: comp.sys.amiga,comp.sys.amiga.misc,comp.sys.atari.8bit,comp.sys.atari.st

I have an Amiga 1200 and I need to upgrade it to at least a 50MHZ 030 with
the ability to take it up to 16MB of ram at minimum.

I also need a SCSI controller for it, or else a 44 pin to 40 pin IDE adapter.

If anyone can help then that would be awsome!!

Thankx!

XDelusion

delusion@wcoil.com

US and Canadians only!

1037. 2091 For sale!

Newsgroup: comp.sys.atari.st
Date: 1998-06-19 00:00:00 UTC
From: XDelusion@wcoil.com
Message-ID: <6me83qcft1@208.10.3.79>
Source record: 98759
Cross-posted to: comp.sys.amiga,comp.sys.amiga.misc,comp.sys.atari.8bit,comp.sys.atari.st

I have a 2091 for sale with rev 7 ROMS, 2MB ram, docs, box, and manuels!

Works Great!

asking $50

Thankx!

XDelusion

delusion@wcoil.com

US and Canadians only!

1038. Please Help! Printing from PacifiST...

Newsgroup: comp.sys.atari.st
Date: 1998-06-19 00:00:00 UTC
From: over@here.net
Message-ID: <358aa027.19081178@news.mindspring.com>
Source record: 98760

I am desperately trying to print a FirstWord document from my Windows95 PC. I am running PacifiST and using a HP Deskjet 820 printer. FirstWord Plus loads fine with PacifiST and so does the doc but when I try to print nothing gets sent to my printer. I've edited the ini file and even tried saving the doc as ascii-txt but still no luck. Any suggestions would be greatly appreciated. In fact, if you solve my problem you can have my Mega4 ST with color monitor and two Megafile 30 meg hard drives. I am not kidding. I just need to print this one document before I throw out my ST stuff. Thanks much!

1039. Re: HELP! WDIALOG?

Newsgroup: comp.sys.atari.st
Date: 1998-06-19 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6me8m2$e1a$1@roch.zetnet.co.uk>
Source record: 98761

On 18 Jun 1998 20:18:54, Edward dimitri Kennaway wrote:
>It seems I need WDIALOG to run the GEMJing programme used for .wav and
>au files in CAB (2.5). Does anyone know if WDIALOG is downloadable
>from the internet

Yes . freeware from Thomas Much /nbp/ (Natural Born Programmers) page.

http://www.uni-karlsruhe.de/~Thomas.Much/nbp.html

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

1040. Re: Newsies UUE coding

Newsgroup: comp.sys.atari.st
Date: 1998-06-19 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6me8m6$e1a$2@roch.zetnet.co.uk>
Source record: 98762

On 18 Jun 1998 20:53:31, Louis Holleman wrote:

>found something strange here:
>I just tried to E-mail someone 2 files UUE coded, but it only takes one
>file. So far so good. Now the strange part:
>I prepared e-mail nr. 1, then tried nr. 2, selected the file for UUE coding,
>next the editor comes in like it should, but the whole stuff doesn't show up
>in its window. The end is simply a message without any file attach.
>Next I quit Newsie, started up again and could do another one with a file
>attach, the second again refuses to go right.... So in one program start of
>Newsie I can only prepare just one e-mail with a file-attach??????
>
>Anyone with some lite, here??

Yes, I've had similar troubles, Louis, but my conclusion was that
there were some files which caused UUD.TTP to fail. I did not get any
further than this but now use MIME coding as it seems more reliable
and is acceptable to people with PCs.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

1041. Re: HELP! WDIALOG?

Newsgroup: comp.sys.atari.st
Date: 1998-06-19 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6me8m8$e1a$3@roch.zetnet.co.uk>
Source record: 98763

On 18 Jun 1998 21:26:04, Niall Moran wrote:

>WDIALOG os freeware AFAIK. It is biult into Magic after version 4.

Hmm .... not ALL of WDIALOG is built in to Magic. You will still need
WD. I think it was Derryck Croker who explained all this recently.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

1042. Atari 2600/600XL/games/1030 modem/1050 printer/extras

Newsgroup: comp.sys.atari.st
Date: 1998-06-19 00:00:00 UTC
From: rob@adelphia.net
Message-ID: <6mefot$bt3$1@nnrp1.dejanews.com>
Source record: 98764
Cross-posted to: alt.atari.2600,rec.games.video.classic,comp.sys.atari.st,rec.games.video.arcade.marketplace

HI,

I have:

(1) Atari 2600 with about 11 games
(2) Atari 600XL computer with Atari Writer word processor
(3) Atari 1030 300 baud modem
(4) Atari 1050 printer
(5) Kyan Pascal/manual for Atari
(6) A lot of blank 5 1/2 disks

I also have some extra cables & power supplies.

Please make an offer on these items and take into account that I have to ship them. Thanks.

Rob

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

1043. Re: system fonts

Newsgroup: comp.sys.atari.st
Date: 1998-06-19 00:00:00 UTC
From: dcroker@fortress.org.uk
Message-ID: <3499_dcroker@fortress.org.uk>
Source record: 98765

Nostrodamus phrophesised this from roughley@HORMEL.unix.dsoe.com to All...

Hi Neil!

r> Organization: Pixcel
r>
r> Roger Cain wrote:
r>
>> I use Monaco Mono.
r>
r> A couple of months ago I did an Internet (ISO 8859-1) version of 10-
r> point Monaco Mono. Being a NEWSie user, you and others might want to

r> Those people that I e-mailed the original version to may want to grab
r> the newer one, as it contains a few small fixes.

I'll grab that later - ITMT the only problem that I've noted is that the pound sign doesn't display. You may gave fixed this or it may not be part of the relevant character set, but either way it would be useful to have! :-)

Speak to 'ya later!

Rgds, Derryck

--

1044. Re: Atari mice

Newsgroup: comp.sys.atari.st
Date: 1998-06-19 00:00:00 UTC
From: dcroker@fortress.org.uk
Message-ID: <3497_dcroker@fortress.org.uk>
Source record: 98766

Nostrodamus phrophesised this from rgoring@REMOVEmadhouse.uk.com to All...

Hi Roy!

r> dcroker wrote in message <3471_dcroker@fortress.org.uk>...

d> You'd get a much better response to your news about the new mouse
d> adaptor if you wrote in ASCI Roy!
r>
r> It's this bloody PeeCee :-(I have had trouble configuring it :-(

Aha! :-)

r> Anyway - a mouse adapter for running PC mice, trackballs, etc in the
r> Atari mouse port will be available soon :-)

Good stuff!

r> Watch out for announcements in all Atari message places :-)

Will do! :-))

Speak to 'ya later!

Rgds, Derryck

--

1045. Re: Wdialog (was: Newsie Nicknames)

Newsgroup: comp.sys.atari.st
Date: 1998-06-19 00:00:00 UTC
From: dcroker@fortress.org.uk
Message-ID: <3500_dcroker@fortress.org.uk>
Source record: 98767

Nostrodamus phrophesised this from q-funk@megacom.net to All...

Hi Martin-Eric!

q> Organization: Funkyware Creations
q>
q> On 16 Jun 98 19:03:22, dcroker wrote:
>> HS>>> The latest version of WDialog I'm aware of is v1.98
>> d>>
>> d>> Now at V2.0
q>
q> IMHO, Wdialog is a pack of troubles. I avoid it like plague,
q> as it bends all sorts of system vectors and makes applications
q> crash in an unrecoverable way... until your next reboot.

I haven't seen problems like that here (Falcon 14Mb, Nemesis, MagiC 5.11 BTW.

q> The Behne brothers really ought to fix their code, cause 1.98
q> is barely usable, while 2.00 downright makes CAB crash as soon
q> as I attempt printing...

Again no problems, but it's a real PITA to have to have to keep selecting the
right printer!

Speak to 'ya later!

Rgds, Derryck

--

1046. Re: Newsie Nicknames

Newsgroup: comp.sys.atari.st
Date: 1998-06-19 00:00:00 UTC
From: dcroker@fortress.org.uk
Message-ID: <3498_dcroker@fortress.org.uk>
Source record: 98768

Nostrodamus phrophesised this from rcain@zetnet.co.uk to All...

Hi Roger!

r> Organization: Home of 'Arcane' Wisdom
r>
r> On 16 Jun 98 19:03:22, dcroker wrote:
r>
>> What I find odd is that the "Settings" button that WDialog adds to
>> the print dialogue in CAB appears to have many settings greyed out -
>> also (in Texel) WDialog's print dialogue completely replaces the
>> original, with the same things greyed out. Since that includes the
>> range of pages to print I'm at a loss to explain what's going on.
r>
r> Yes. I'm a bit confused, too.

I'm glad that it isn't just me then!

r> I wonder what interaction there is between the 'WDialogue' printer
r> setting and those set by e.g. the NVDI 'Printers' CPX.

Seems to be precious little TBH - even the printer that you've previously set
with NVDI's CPX gets reset to the Epson device.

r> I spent ages messing about when trying to print a graphic from CAB.
r> I haven't yet rationalised what was going on.

I can print OK but the extra step required to select the right printer and
with no apparent way to save that back means that WDialog's time on my system
is running out...

Speak to 'ya later!

Rgds, Derryck

--

1047. Re: Atari mice

Newsgroup: comp.sys.atari.st
Date: 1998-06-19 00:00:00 UTC
From: dcroker@fortress.org.uk
Message-ID: <3501_dcroker@fortress.org.uk>
Source record: 98769

Nostrodamus phrophesised this from Steve to Derryck...

Hi Steve!

DC>> You'd get a much better response to your news about the new mouse
DC>> adaptor if you wrote in ASCI Roy!
SS>
SS> So thats what he's on about?. I tried ESSCODE to make sense of it
SS> but it didnt work, i'm never sure if i'm driving that PRG right?.

I put it through Munpack.ttp (part of the Newsie dist), that sorted it in
quick-time.

I see that Roy's since reposted in easy-to-understand letters! :-))

Speak to 'ya later!

Rgds, Derryck

--

1048. ABBACUS Atari Basic -to- C Book FREEEEEE

Newsgroup: comp.sys.atari.st
Date: 1998-06-19 00:00:00 UTC
From: route@hitter.net
Message-ID: <358bbb5e.2219015@news.hitter.net>
Source record: 98770

I have 1 Atari Basic -to- C from abacus. Pay shipping and it is your
FREE. Please include zipcode in e-mail so I can get a price on
shipping.

Thanks,
Dave - route@hitter.net

1049. Re: Alternative keyboard layout and text editors

Newsgroup: comp.sys.atari.st
Date: 1998-06-19 00:00:00 UTC
From: ut13@rz.uni-karlsruhe.de
Message-ID: <6meeuh$b9o$1@nz12.rz.uni-karlsruhe.de>
Source record: 98771

Hello,

In article <01bd9abb$ef94a520$d8bb39c2@s246-var-14.univ-aix.fr>,
"Yann Lossouarn" <tannoz@mygale.org> writes:

> Just try CKBD 1.5, it's great. You should find it at
> ftp://ftp.lip6.fr/pub/atari/Utilities/ckbd_15.tos

Thanks, I saw it is great for combined characters, but it refuses to load a
.kbd table "Falsche Funktions #". (My TOS is 1.02 for German, but I've read
is should function with all versions of TOS. But maybe the CPX is written for
higher versions?)

Do you know what editors will let me use such recoding and which use their
own keyboard handling?

Bye
Guentcho

1050. Re: Alternative keyboard layout and text editors

Newsgroup: comp.sys.atari.st
Date: 1998-06-19 00:00:00 UTC
From: ut13@rz.uni-karlsruhe.de
Message-ID: <6mef2f$b9o$2@nz12.rz.uni-karlsruhe.de>
Source record: 98772

Hello,

In article <898194954.5341.0.nnrp-07.9e984ea4@news.demon.co.uk>,
"Cy Jones" <cy@cassini.demon.co.uk> writes:
> Try Harlekin V3
>
> This an accessory that includes a text editor/diary/ram disc/keyboard
> editor/etc

Thanks, I'll take a look. I've heard about this program before,
but I've never tried it.

Regards
Guentcho

1051. Re: ASH "PPP-connect"/Falcon problems

Newsgroup: comp.sys.atari.st
Date: 1998-06-19 00:00:00 UTC
From: aclauss@rbg.informatik.th-darmstadt.de
Message-ID: <1dauj75.16i0n5362bde6N@ppp73.stud.tu-darmstadt.de>
Source record: 98773

Hallvard Tangeraas <hall@post1.com> wrote:

> And since I don't use a Falcon, have used Application Systems
> Heidelberg's (ASH) Internet package I have no idea what to tell him

You wrote nothing about his system, except that he uses a Falcon.
My first guess would be, that he doesn't use preemtive multitasking.
I-Connect works only with preemtive multitasking (that means MagiC
or MTOS or N.AES/Mint). If he uses only TOS 4.x he should uses
STiNG by Peter Rottengatter instead of I-Connect. You'll find
STiNG at http://www.stud.uni-hannover.de/~perot/. You'll also
need a file CAB.OVL for STiNG so CAB is able to communicate with
STinG.

--
Alexander

1052. Re: ASH "PPP-connect"/Falcon problems

Newsgroup: comp.sys.atari.st
Date: 1998-06-19 00:00:00 UTC
From: Paal Monstad <pmonstad@online.no>
Message-ID: <6megmu$j60$1@news1.sol.no>
Source record: 98774

>My first guess would be, that he doesn't use
preemtive multitasking.

No, I now the man and his problem. He does use
Magic 5.

--- --- --- --- --- --- --- ---
Pål Monstad ** Djupadal 32 ** N-4200 Sauda
Hades 040 - TOS
Mac Quadra 660AV - MagicMac
--- --- --- --- --- --- --- ---

1053. Re: G3/Best Atari Emulator

Newsgroup: comp.sys.atari.st
Date: 1998-06-19 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <358ae4561fdd0a0@ping.be>
Source record: 98775

on Thu 18-06-98 08:04 Charles Silver wrote:

>Howdy Kemosabies,
>
>Due to the necessity to do financial transactions on the Net Worldwide,
>I'll soon be getting a new G3 laptop. I've been delaying this as long as
>possible, but the day is close. Since these are new machines, I'm not sure
>if many here have an experience with them. The question I have is what would
>be the best Atari emulator to get to install on this puppy. I assume
>MagicMac would be an excellent addition,

The latest version of MagicMac works just fine.

CU
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

1054. Re: Milan 040 at NAS98

Newsgroup: comp.sys.atari.st
Date: 1998-06-19 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <358ae4561fdd0a1@ping.be>
Source record: 98776

on Fri 19-06-98 09:19 atari@ebox.tninet.se wrote:

>
>Yes, Martin was here alright and the weather was sunny these days, so I hope that he
>enjoyed his weekend in Gothenburg.

I really enjoyed my stay at Gothenburg. As I've said before it's a very
nice town. The first two days were a little noisy though due to the students
driving through the town hooting. They were celebrating the start of the
summer holyday I believe.

CU nexttime
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

1055. Re: system fonts

Newsgroup: comp.sys.atari.st
Date: 1998-06-19 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_358aca1c_roughley@news.dsoe.com>
Source record: 98777

dcroker wrote:

> I'll grab that later - ITMT the only problem that I've noted is that
> the pound sign doesn't display. You may gave fixed this or it may not
> be part of the relevant character set, but either way it would be
> useful to have! :-)

The pound sign is most certainly in the ISO Monaco font, Derryck. It's strange that it won't display for you. I do remember one character not displaying at all in qed's 'Character set' overview, but that problem went away after fixing a few non-related characters. Try the newer version of the font and let me know if the problem still exists. The Web page (http://www.excelprinters.com/monaco.htm) has a screenshot of all the extended ISO characters.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

1056. Re: WTB: Afterburner040 for Atari Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-06-19 00:00:00 UTC
From: Zetnet News <m.lock@zetnet.co.uk>
Message-ID: <6mepjcgqa1@roch.zetnet.co.uk>
Source record: 98778

Robert Schaffner wrote in message ...
>In <6m3psshks1@news.cyberhighway.net> James Burr wrote:
>
>>I'm looking for Titan Design's Afterburner040 for the Falcon. I do live
in
>
>Titan have some left to sell? I don't know..
>

Titan do not have any more Afterburner040's

as the installer for Titan I can tell you that I fitted the last one last week and is now on it's return to it's owner in Hawaii. As far as I am aware the source for new Afterburner040's has now dried up so you will probably have to look to the second user market.

Sorry to be the bearer of sad news.

Regards

Mick Lock aka MJL Insights

1057. Re: G3/Best Atari Emulator

Newsgroup: comp.sys.atari.st
Date: 1998-06-19 00:00:00 UTC
From: marksimp@-nOsPaM-integrityonline7.com
Message-ID: <358aee02.0@205.238.18.7>
Source record: 98779

On 18 Jun 1998 08:04:22, Charles Silver wrote:
>Howdy Kemosabies,
>
>Due to the necessity to do financial transactions on the Net Worldwide,
>I'll soon be getting a new G3 laptop. I've been delaying this as long as
>possible, but the day is close. Since these are new machines, I'm not sure
>if many here have an experience with them. The question I have is what would
>be the best Atari emulator to get to install on this puppy. I assume
>MagicMac would be an excellent addition, so I'm not sure how well it would
>work and if this prg is available here in the USA. I haven't talked to Darek,
>maker of Gemulator, so I'm curious to what my fellow Atarians think as I
>respect the posters to this NG. Also, I'll need to connect my Falcon to
>the G3 if possible to share files. Maybe an Intranet sort of thing.
>
>Everything is "up in the air" at this moment in time.
>---
>CU,
>
>Charles
>EoF

I'll definately be watching what happens with you on this. I've been
talking to several others who are also considering a MagiC Mac/G3
setup (I'd certainly like one).

Mark S.

Mark Simpson

JAM Digital/Jamcor Enterprises/JAM Innovations Inc.
Redondo Beach, Ca.
(Located in the South Bay Area of Los Angeles)
"marksimp@-nO-sPaM-integrityonline7.com"
(remove the "-nO-sPaM-" from above to reply)
http://www.integrityonline7.com/jam
* 24 Track Digital Audio Recording * 3/4" Video Editing *
* Audio CD/CD ROM Creation * Audio Post/MIDI/Audio Production *
* Project/Home Studio Wiring/Construction * Soundproofing *
* Custom Racks/Wiring Harnesses * Sound System Installs *

1058. Re: Newsie 88 Full Groups List

Newsgroup: comp.sys.atari.st
Date: 1998-06-19 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <358aa842578910@whalley.demon.co.uk>
Source record: 98780

on Fri 19-06-98 13:33 Ken Springer wrote:

>Any suggestions about a newsreader/mail reader to replace Newsie?

Okami, using POPwatch/NEWSwatch (work with either STiK or STinG, whichever you are currently using with NEWSie) for transport. Initial setup can seem confusing, but once you have everything up and running this is a very nice combination.

Okami can be found at:

http://www.xs4all.nl/~josdb/okami.html

POPwatch and NEWSwatch can be found at:

http://www.the-gap.demon.co.uk/atari/atari.htm

HTH
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

1059. Re: Please Help! Printing from PacifiST...

Newsgroup: comp.sys.atari.st
Date: 1998-06-19 00:00:00 UTC
From: GY <gyounk@athenet.net>
Message-ID: <6mes7endg1@news.athenet.net>
Source record: 98781

Save the document onto an IBM formatted disk (using a utility from the Pacifist or the actual Atari ST itself). Then format the document stripping out all of the codes.

Hell, for your Atari ST I'd strip the codes out myself for ya!

I will e-mail this one to you as well as this posting.

1060. Sting help please!

Newsgroup: comp.sys.atari.st
Date: 1998-06-19 00:00:00 UTC
From: guitarmn@earth.execpc.com
Message-ID: <6meubg$l2n@newsops.execpc.com>
Source record: 98782

Can someone help me with the dial script for sting? I can dial in,
connect, but the login process goes awry. Of course my provider has no
idea that Ataris can even exist on the same web as PC's and Macs, so their
help is no help at all. Can you help me wade through? Thanks.
--
Cory Bonnett
Prog-metal Technocrat
guitarmn@execpc.com

1061. Re: IRC help

Newsgroup: comp.sys.atari.st
Date: 1998-06-19 00:00:00 UTC
From: <>
Message-ID: <358af0c9.0@news.ptw.com>
Source record: 98783

On 18 Jun 1998 06:36:47, "Michael J. Mathison" wrote:
>
>
>On Tue, 16 Jun 1998, Nicholas Bales wrote:
>
>
>> Whatever, you need to get internet access first, set up STiNG. CAB
>> should be able to deal with webchat. There's an IRC client called
>> AtariIRC. Unix chat will probably require a MiNTnet setup.
>
> Thanks for your help...but I guess I'm doomed. I noticed that
>atari-irc runs on stiks, which I cannot run because my tos is 1.02.
>
>Later.
>Mike.
>
>.
HAY! I'm running it with STinG and ONLY Single TOS on my TT,
works just fine. It should run on your tos 1.02.

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |

1062. Re: CAB 2.7 demo

Newsgroup: comp.sys.atari.st
Date: 1998-06-19 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6mchpt$r1j$1@supernews.com>
Source record: 98890

On 17 Jun 98 08:57:36, Terry May wrote:
> Re: "CAB 2.7 demo", shammond@loop.com scribbled the following on 17 Jun 98 @
> 00:39:22:
>
> s> The problem Dennis is referring to is when you try and become a
> s> member. You can get through the first two pages, but when you
> s> send the final information, while it is sent, CAB returns a

> Sounds to me like it has nothing to do with cookies at all, but simply
> another case of the problem with forms. I sure hope I-Connect 1.4 fixes that
> annoying problem.
>
> * LED v1.51 * Hammer nail here --> <-- for a new monitor.
> --

Terry, Not sure if it a CAB problem or a CAB.OVL problem - but the more
I use the 2.7 demo I think that both may be responsible. However, at
least for me, most forms work fine. Dan points out on his web site that
they are trying to fix the problems.

1063. Re: Arkanoid problem (STE), Me too w/ M

Newsgroup: comp.sys.atari.st
Date: 1998-06-19 00:00:00 UTC
From: JustMe <Bogus_Address@home.com>
Message-ID: <1Omi1.1040$ZB1.8280881@news.rdc1.sfba.home.com>
Source record: 98891

Thanx you guys for the advise! I'll either have to try to use my Win programming experience to figure out how to do the memory thing for the mouse position, (Although I don't have any programming tools for the ST) Try the Tos disk, (I thought the TOS was in the ROM??, and yep I had a upgrade done on my Mega2), or maybe now I've got a good excuse to buy a 1040 ST!! I'll check the FS posts :)
-Lew, North Ca. USA

Steve Stupple wrote in message
<898212295.7446.0.nnrp-04.c1ed1184@news.demon.co.uk>...
>On 18 Jun 1998 07:05:21, Johan Klockars wrote:
>>In article <vn1i1.1000$ZB1.7649801@news.rdc1.sfba.home.com>,
>>JustMe <L_@home.com> wrote:
>>>Yeah, a few years ago my Arkanoid program stopped working on my Mega st2
>>>It starts but doesn't respond to the mouse :(, I though it might have to
>>....
>>>Sorry if this doesn't solve the problem but maybe someone has a cure/fix?
>>>I wonder if it would run on a dos pc with an emulator??
>>....
>>>>definitely used to work, I was wondering if anyone has any knowledge of
>>>>this. (Oh yeah, the 4 inch cure (TM) doesn't help.
>>
>>IIRC, Arkanoid uses a fixed memory address to get the mouse coordinates
>>and that address has changed with newer TOS versions.
>>I patched this myself many years ago to be able to play Arkanoid on my
>>STE, but I doubt I could even find the program now.
>>
>>If you can get around the copy protection, the game should run fine on
>>an emulator if you have an old TOS ROM for it.
>>
>>It shouldn't be that hard to fix the program if you know your way around
>>a debugger:
>>- Find out what the address used for the mouse coordinates (I believe this
>> was in the LineA variables) was in the old ROM.
>>- Do the same for the new ROM.
>>- Replace the address used in the program.
>> With luck the number in question is only found once in the program code.
>> Otherwise you might have to disassemble a bit here and there to check.
>>.
>
>Hi
>
>Just a thought: When I have come across program that aren't very STE
friendly

>and all else fails, I use TOS 1.09 (the disk version) and run them under
that.
>I haven't got around to working a way of running a boot program yet but it
does
>help with program that can be run from the desktop:)
>
>Cheers! for now
> Steve
>
> *---------------------->>>> Quote Of The Month <<<<----------------------*
> * 'Do not use a hatchet to remove a fly from your friend's forehead.' *
> *---*
> * Email: steve@steverosie.demon.co.uk | IRC Channels *
> * URL: www.steverosie.demon.co.uk | #atari #jesuscafe *
> * IRC: mockbird | #atari1 if #atari on invite *
> *---*
> Location: Narberth, Pembrokeshire, Wales, United Kingdom
> **
>

1064. Re: Arkanoid problem (STE), Me too w/ M

Newsgroup: comp.sys.atari.st
Date: 1998-06-19 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <358A11BD.55CAF328@hol.REMOVE.THIS.fr>
Source record: 98892

Steve Stupple a ï¿½crit:

>
> Just a thought: When I have come across program that aren't very STE friendly
> and all else fails, I use TOS 1.09 (the disk version) and run them under that.
> I haven't got around to working a way of running a boot program yet but it does
> help with program that can be run from the desktop:)
>

What is TOS 1.09 ???

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

1065. Re: Atari mice

Newsgroup: comp.sys.atari.st
Date: 1998-06-20 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <358af30cad29e0@whalley.demon.co.uk>
Source record: 98784

on Wed 17-06-98 19:04 ssweet wrote:

>So thats what he's on about?. I tried ESSCODE to make sense of it but it
>didnt work, i'm never sure if i'm driving that PRG right?.

No problems with Okami's MIME support.

TTFN
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

1066. Re: Please Help! Printing from PacifiST...

Newsgroup: comp.sys.atari.st
Date: 1998-06-20 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <358af30cad29e1@whalley.demon.co.uk>
Source record: 98785

on Fri 19-06-98 17:38 over@here.net wrote:

>I am desperately trying to print a FirstWord document from my
>Windows95 PC. I am running PacifiST and using a HP Deskjet 820
>printer. FirstWord Plus loads fine with PacifiST and so does the doc
>but when I try to print nothing gets sent to my printer. I've edited
>the ini file and even tried saving the doc as ascii-txt but still no
>luck. Any suggestions would be greatly appreciated. In fact, if you
>solve my problem you can have my Mega4 ST with color monitor and two
>Megafile 30 meg hard drives. I am not kidding. I just need to print
>this one document before I throw out my ST stuff. Thanks much!

Perhaps you need to adopt a simpler approach: why use an emulator if
you have the real thing still there?

If you can't print to your current printer from the mega, you could at
least use it to save the doc as ascii for transfer to the PC or run
the doc through a converter such as 1WP2RTF to give you an RTF file
(with formatting intact) that you can load into your PC word
processor.

HTH
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

1067. Re: Newsie 88 Full Groups List

Newsgroup: comp.sys.atari.st
Date: 1998-06-20 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <898305805.14209.0.nnrp-02.9e98f145@news.demon.co.uk>
Source record: 98786

-----BEGIN PGP SIGNED MESSAGE-----

On 18 Jun 98 14:26:00 G, Dennis Bishop wrote:
> On 17 Jun 98 15:01:12 G, Ken Springer wrote:
> >I suspect that Newsie 88 has problems downloading a full groups list
> >from my ISP.
> >
> >I had my ISP's network administrator email me their current list as a
> >text file. Newsie's group list is also a text file. The ISP's list is
> >about 15,000 lines longer than Newsie's list. I do mean lines, not
> >bytes. Edith will give you the line and column number for the cursor
> >location, and that is how I determined the number of lines.
> >
> >I attempted to do a side by side comparision of the two files, but the
> >ISP's list is not sorted, and I don't have the RAM to sort the list.
> >
> >Any thoughts?
> >
> >
> I also found that Newsie would not get the full list, so just
> before I closed my CIS account, I used the capture buffer of
> Flash 1.6 to capture the list there, this I printed out and have
> in a notebook were I can get it. If a newsgroup I want to test is
> not in the newsie list, I subscribe online and just type in the
> groups name. Works that way for me.

It won't fetch a complete list for me either. I think it's because it
can't handle the number of groups, or something similar, as it seems to
only store about the first 14000-15000 of then. There is another way to
get the latest list. Just use NEWSwatch to retrieve it. Once it's got
them, either copy/move the NG.DAT file into the NEWSie temp folder and
rename it as FULLGRP.TXT, or under Magic, make an alias of the NG.DAT
instead. I prefer the later as any changes to the full group file don't
require it copying over again, and it only occupies 8Kb instead of 624Kb.
The reason for it taking 8Kb is that's the size of one cluster. On a 16Mb
partition, with co-respondingly logical sectors, it would take 1Kb instead.

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv

iQBVAgUBNYm4JFeKRkq5A+OlAQGnjwIAiD1ixhc3Oy0LA/QIgzvttPVsd71oFKkg
o0qfwDTUOEF7JXEFhZzJxMR90hMFVBuCd5c19YLw+x/nW2oI5adTDA==
=2FKY
-----END PGP SIGNATURE-----

Regards,
David. Email: dbolt@my-ste.demon.co.uk
--
Proud owner of:
Atari 520STE 4Mb, 1Gb + 540Mb HD, 3x CD, Magic 5.11, HD Driver 7.04, V.34
Atari 1040STE 4Mb

1068. Re: Please Help! Printing from PacifiST... ATTN: Whalley

Newsgroup: comp.sys.atari.st
Date: 1998-06-20 00:00:00 UTC
From: over@here.net
Message-ID: <358b1e8e.20633965@news.mindspring.com>
Source record: 98787

On Sat, 20 Jun 1998 00:21:34 -0100 (BST), news@whalley.demon.co.uk
(John Whalley) wrote:

>Perhaps you need to adopt a simpler approach: why use an emulator if
>you have the real thing still there?
>
>If you can't print to your current printer from the mega, you could at
>least use it to save the doc as ascii for transfer to the PC or run
>the doc through a converter such as 1WP2RTF to give you an RTF file
>(with formatting intact) that you can load into your PC word
>processor.
>
>HTH
>John

Thanks for the help! I have downloaded the "1wp2rtf" program but the
text file it comes with does not make it clear how to use it. If you
can give me some brief instructions I would greatly appreciate it. I
am trying to convert a file called FIXER.DOC. What do I actually put
in the command line? Thanks in advance!!!

1069. Re: Atari and Amiga Users Unite?

Newsgroup: comp.sys.atari.st
Date: 1998-06-20 00:00:00 UTC
From: Excalibur@reborn.com
Message-ID: <6mffjbsfq1@nnrp1.dejanews.com>
Source record: 98788
Cross-posted to: comp.sys.atari.st,comp.sys.amiga.misc

> : As far as I know complex vector graphics are faster on a ST than the
> : Amiga,
>
> OK, complex ones indeed are faster on the ST...

I see. I am not quite sure what you are talking about but I have
been thinking it would be a great idea if the Mac/Amiga and ST users
united against Microsoft. It is time to end this petty bickering
and get to business. I would like to suggest for our first order of
business to e-mail, mail and/or call computer magazines and the like
and encourage them to cover other computer platforms other than Microsoft
based ones.

Please Let Me Know What you think.

Thanks

David

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

1070. Re: Atari TT030 for sale

Newsgroup: comp.sys.atari.st
Date: 1998-06-20 00:00:00 UTC
From: berny.diotte@sympatico.ca
Message-ID: <DwHi1.384$5D3.1741335@news20.bellglobal.com>
Source record: 98789

On 8 Jun 1998 04:42:17 , John S. Gray wrote:
=>I have been looking for a TT030 with decent RAM and the big mono monotor
=>for MONTHS! I am in Canada, e-mail addrss:
=>
=>ag352@chebucto.ns.ca
=>
=>I cam issue a US funds money order if you wish. What were you asking for
=>the package?
=>
=>John S. Gray
=>
=>XEST magazine editor
=>.

I might know somebody who as one for sale...

It would be around $1000.. TT + Big Screen

Would you be interested?

I'm in Trois-Rivieres P.Q.

Hi!...

```
\ /
.\~~~~/.
| |
Bernard Diotte | .= =. |
|| (o)(o) ||
( .. )
\ \__/ /
\____/
```

1071. Re: 2091 For sale!

Newsgroup: comp.sys.atari.st
Date: 1998-06-20 00:00:00 UTC
From: <>
Message-ID: <358b0101.0@news.ptw.com>
Source record: 98790

On 19 Jun 1998 17:45:30, XDelusion wrote:
> I have a 2091 for sale with rev 7 ROMS, 2MB ram, docs, box, and manuels!
>
> Works Great!
>
> asking $50
>
> Thankx!
>
> XDelusion
>
> delusion@wcoil.com
>
> US and Canadians only!
>
>
I hate to ask this, but WHAT is a 2091???

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |

1072. Re: Atari ST mouse control

Newsgroup: comp.sys.atari.st
Date: 1998-06-20 00:00:00 UTC
From: Roy Goring <rgoring@REMOVEmadhouse.uk.com>
Message-ID: <358b60c6.0@news.madhouse.uk.com>
Source record: 98791
Body handling: Binary attachment payload not displayed: Roy Goring.vcf

Xav wrote in message <6matmi$922$2@irk.zetnet.co.uk>...
>> But for those who don't have a spare serial port -
>>
>> "The Atari Serial Mouse Interface" will be available soon :-)
>>
>> Plug a PC mouse, trackball, etc into the Atari mouse port and it will
work
>> :-)
>>
>> Watch this space for announcements :-)
>
>
>Ahh, but does it offer the ability to simulate a double click using a
single
>click - which is what the original poster wanted?
>

Yep :-)

It allows the middle button and some of the other extra wheels etc to be
configured for other tasks :-)

Yours Roy

Incontrol Internet Productions - http://incontrol.home.ml.org

Wessex Atari Group - http://wag.home.ml
The Atari WebRing - http://atariwebring.home.ml.org
The Atari WWW Message Board - http://atariboard.home.ml.org

[One or more binary attachments are retained only in the source text.]

1073. Re: system fonts

Newsgroup: comp.sys.atari.st
Date: 1998-06-20 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <3807_outrider@lvdi.net>
Source record: 98792

Re: "system fonts", roughley@HORMEL.unix.dsoe.com scribbled the following on
18 Jun 98 @ 22:26:35:

r> Terry May wrote:
r>
>> Speaking of fonts, what are people using in CAB?
r>
r> Martin-Eric Racine has made available a nice 'core' bundle of
r> TrueType fonts:
r>
r> http://www.megacom.net/~q-funk/download.htm

Cool!

r> To see what other browser fonts most of the world is using
r> (like Arial), take a look at:
r>
r> http://www.eu.microsoft.com/typography/fontpack/default.htm

Ditto!

Thanks for the info, and thanks for your nice reworked Monaco font!

* LED v1.51 * "...you're not a man; you're a chicken boo."
--

Terry May - Las Vegas, NV

1074. Re: CAB 2.7 demo

Newsgroup: comp.sys.atari.st
Date: 1998-06-20 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <3808_outrider@lvdi.net>
Source record: 98793

Re: "CAB 2.7 demo", shammond@loop.com scribbled the following on 19 Jun 98 @ 02:18:37:

s> Terry, Not sure if it a CAB problem or a CAB.OVL problem - but
s> the more I use the 2.7 demo I think that both may be responsible.
s> However, at least for me, most forms work fine. Dan points out on
s> his web site that they are trying to fix the problems.

I wish I had your luck with forms. I probably have no better than about a 20% success rate. And that includes the ones that give an error, but in fact work (e.g. the MyMail mailing list form).

But it's good that it's being worked on. That's one of the most annoying things about surfing with my current setup.

* LED v1.51 * Football teams need a lot of balls.
--

Terry May - Las Vegas, NV

1075. brother printer drivers 4papyrus

Newsgroup: comp.sys.atari.st
Date: 1998-06-20 00:00:00 UTC
From: ethhoack <ethh@enemy.org>
Message-ID: <WS.358b70c2.0002de7e.ethh@enemy.org>
Source record: 98794

```
before buying papyrus, i must know, where can find drivers for the
brother hj-100 and atari slm-605 printers ?

ethh@enemy.org

pub 2048/7579B421 7D 29 B3 3A CB 2D 42 B1 DE F3 19 D6 18 F6 C5 55
```

"abw&#65533;rts wend'ich mich zu der heiligen, unaussprechlichen, geheimnisvollen
nacht. fernab liegt die welt - in eine tiefe gruft versenkt" novalis

1076. how to convert calamus fonts into true type fonts ?

Newsgroup: comp.sys.atari.st
Date: 1998-06-20 00:00:00 UTC
From: ethhoack <ethh@enemy.org>
Message-ID: <WS.358b7e7c.000074ba.ethh@enemy.org>
Source record: 98795

good question

ethh@enemy.org

pub 2048/7579B421 7D 29 B3 3A CB 2D 42 B1 DE F3 19 D6 18 F6 C5 55

"abw&#65533;rts wend'ich mich zu der heiligen, unaussprechlichen, geheimnisvollen
nacht. fernab liegt die welt - in eine tiefe gruft versenkt" novalis

1077. WTB: ATARI STacy

Newsgroup: comp.sys.atari.st
Date: 1998-06-20 00:00:00 UTC
From: jregan@idirect.com
Message-ID: <jregan-2006980202560001@ns.compulink.com>
Source record: 98796

Hi,

I'm in the Toronto, Ontario Canada area.

RE STacy: Please e-mail the following details:

Ram?
Hard Disk Space?
Shipping from where?
Condition of unit?
Asking price?

Thanks
James

e-mail jregan@idirect.com
Visit "Webpage Jingles" http://webhome.idirect.com/~jregan

1078. for sale

Newsgroup: comp.sys.atari.st
Date: 1998-06-20 00:00:00 UTC
From: bsummer@delphi.com
Message-ID: <hVdu4fe.bsummer@delphi.com>
Source record: 98797

FOR SALE:

ATARI FACON SOFTWARE ESSENTIALS:
Selling as a group set, these are the original disks/manuals that came with the Falcon. So, if you just picked up a Falcon, or never received the software, the following is included.
ATARIWORKS
SPEEDO-GDOS
MULTI-TOS
SAM
D2D RECORDER
AUDIO FUN MAKER
CALENDER-APPOINTMENT
BREAKOUT
LANDMINE

IT COMES ON 7 HD DISKS, WITH ALL MANUALS.
$40.00 FOR SET, WHICH INC. SHIPPING IN USA.

If interested, please leave E-mail for:
bsummer@delphi.com

Thanks,
Barry

1079. Re: G3/Best Atari Emulator

Newsgroup: comp.sys.atari.st
Date: 1998-06-20 00:00:00 UTC
From: Oliver_Schildmann@LU.maus.de
Message-ID: <199806200000.a56228@lu.maus.de>
Source record: 98798

Hello Mark,

m> I'll definately be watching what happens with you on this. I've been
m> talking to several others who are also considering a MagiC Mac/G3
m> setup (I'd certainly like one).
At the MausNet/FidoNet GfA basic group, a guy posted a small listing (loops and screen output) to make a little comparison between all the emulators on the different computer types.

One user had a G3 with MagiC Mac - he was *the only* user who couldn't deliver proper results: The test was *too fast* on his computer!!!!

This may give you an impression how fast this machine (and MagiC Mac) is. Not a single Intel (or AMD) came even close ...

Greetings, Oliver

We are Microsoft - Resistance is futile!

CyBaer@koso.phoenix.de http://CyBaer.home.pages.de

1080. Re: *.st files -> disks

Newsgroup: comp.sys.atari.st
Date: 1998-06-20 00:00:00 UTC
From: 100550.3170@compuserve.com
Message-ID: <35929885.55698158@news.demon.co.uk>
Source record: 98799

On 5 Jun 1998 13:52:49 GMT, "Henrik Johannisson"
<vinco@ebox.tninet.se> wrote:

>Hi !
>
>Does anyone know how to get these *.st files to a floppy
>that I can use for my Atari.
>
>Since I have a prefect example of an Atari1040 here and a
>very bad PC (that cant run Pacifist very good) I would
>like to run these *.st files on the Atari. (It was so long time ago I saw
>Cuddly Demos for example).
>
>Anyone know anything ?
>
>/Henrik

goto http://lgd.fatal-design.com/

I got some stuff from there last week and got Pacifist up and running
and got some utils for disk images...

1081. Re: ASH "PPP-connect"/Falcon problems

Newsgroup: comp.sys.atari.st
Date: 1998-06-20 00:00:00 UTC
From: atari@ebox.tninet.se
Message-ID: <6mg7ksgea1@cubacola.tninet.se>
Source record: 98800

>Subject: ASH "PPP-connect"/Falcon problems
>From: hall@post1.com (Hallvard Tangeraas)
>X-Newsreader: Okami Version U1.34
>He tells me that he's installed everything from the disks as the manual
>tells him to, and has on one occasion gotten CAB to work (after
>re-installing everything from scratch again), but when he tried to
>install the whole package (in order to try out email/news) later on
>nothing worked.
>He's once again tried installing it from scratch, but no go :-(
>
>He tells me that he gets the following message when dialling:
>
> Status: IP-adresse anfordern
> Kommando: service eintri¿½gen
>

Seems to me that this have nothing to do with the distributon package or the ASH apps.
This dialog you mention here is the last step that PPP-connect does during the connect, it waits for the DHCP IP-address from the provider.

Think he have a general problem, maybe he uses a script to dial on? why?
I use the PAP protocol both with STinG as well as with the PPP-Connect.

What does he used before PPP-Connect, a successfully dial-up with STinG?

I've used three versions of PPP-Connect, all the CAB versions. I never re-install these to get rid of problems, this is not the way to go.

Mille Babic
Email: atari@ebox.tninet.se
Member 381 of The Swedish Association of Atari Users.

1082. Re: WTB: Afterburner040 for Atari Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-06-20 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IFUFDIATUP@data.rhein-main.de>
Source record: 98801

In <6mepjcgqa1@roch.zetnet.co.uk> "Zetnet News" wrote:

>Titan do not have any more Afterburner040's

Thank you.

Regards, Robert

--
-= Home of DOITF030, PROFIJAG, DOITLYNX, DOIT_MAC, DOIT_ST =-
_____
Nemesis Falcon F030-520ST-Jaguar-Mac Lynx I + II
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/homepage.htm

1083. FS in UK, Atari Hardware and Software

Newsgroup: comp.sys.atari.st
Date: 1998-06-20 00:00:00 UTC
From: Neil Sinclair <sinclair.ardlair@btinternet.com>
Message-ID: <6mgbc7$8h9$1@uranium.btinternet.com>
Source record: 98802

For sale in good working condition:
Atari 520 FTSM
Magafile 30 external hard disk drive
Philips PRO 8CM852 colour monitor
Atari SM124 b&w monitor
Naksha mouse for Atari
Joysticks, joystick/mouse switch, monitor switch (change from colour to b&w)
Cumana external floppy drive
(Atari Mega 1 but with broken power supply)
Lots of software - WP and many games
All for £150 or near offer.

--
Neil Sinclair
Danbury, Essex, England
sinclair.ardlair@btinternet.com

1084. FS: Atari 1040ST sequencing system

Newsgroup: comp.sys.atari.st
Date: 1998-06-20 00:00:00 UTC
From: jeffrey@i-2000.com
Message-ID: <358BB884.9D55A86E@i-2000.com>
Source record: 98803
Cross-posted to: comp.sys.atari.st,ny.forsale,rec.music.makers.marketplace

I have the following for sale.

1. Atari 1040 ST w 2.5 meg
2. Atari SM24 - 12 inch b/w monitor with speaker
3. Marcus track ball

Comes with cubase 2.0 and Dr T X-or with about 10 synth profiles. Also have some other non music software such as eliza (one of the first artificial intelligence programs) and a speech synthesis program where type in words and the atari says em back via the monitor speaker.

The systems is in really good condition works perfectly however to your liking or disling the computer monitor and computer were painted silver (which makes it look really neat on stage but a little strange next to other computers)

Im in NYC looking for about $150 for the system. Buyer pays shipping if

not local. I have the original atari boxes for shipping.
Thanks

--
jeff
http://www.i2.i-2000.com/~jeffrey/

1085. Re: HELP! WDIALOG?

Newsgroup: comp.sys.atari.st
Date: 1998-06-20 00:00:00 UTC
From: niall.moran@strath.ac.uk
Message-ID: <6mgfk9ced1@rockall.cc.strath.ac.uk>
Source record: 98804

On 19 Jun 1998 21:21:13, Hallvard Tangeraas wrote:
>on Thu 18-06-98 21:26 Niall Moran (niall.moran@strath.ac.uk) wrote:
>
>>On 18 Jun 1998 20:18:54, Edward dimitri Kennaway wrote:
>>>It seems I need WDIALOG to run the GEMJing programme used for .wav and
>>>au files in CAB (2.5). Does anyone know if WDIALOG is downloadable
>>>from the internet or is it commercial software. Any advice much
>>>appreciated. Thanks in advance.
>
>>WDIALOG os freeware AFAIK. It is biult into Magic after version 4.
>
>Since (including) version 4 you mean?
>
>
>Hallvard
>--
>_____ _____ _____ _____ _____ _____ _____ _____ _____ _____ _____
>-Atari Launchpad : <http://www.geocities.com/SiliconValley/Bay/8745/>
>-Notator/Creator SL : <http://members.forfree.at/~notator/>
>-Atari FTP site list: <ftp://ftp.sol.no/user/hallvart/atari/info/ftplist.txt>
>.
oops, yes thats what i mean :-) although its not strictly true.

Niall

1086. Re: Alternative keyboard layout and text editors

Newsgroup: comp.sys.atari.st
Date: 1998-06-20 00:00:00 UTC
From: ut13@rz.uni-karlsruhe.de
Message-ID: <6mgfkjjjb1@nz12.rz.uni-karlsruhe.de>
Source record: 98805

Hello again,

In article <6mef2f$b9o$2@nz12.rz.uni-karlsruhe.de>,
ut13@rz.uni-karlsruhe.de (Guentcho Skordev) writes:
> In article <898194954.5341.0.nnrp-07.9e984ea4@news.demon.co.uk>,
> "Cy Jones" <cy@cassini.demon.co.uk> writes:
>> Try Harlekin V3
>> This an accessory that includes a text editor/diary/ram disc/keyboard
>> editor/etc
> Thanks, I'll take a look. I've heard about this program before,
> but I've never tried it.

Does Harlekin stay somewhere on the net, or does someone sell it? I
couldn't find the program.

Regards
Guentcho

1087. Re: HELP! WDIALOG?

Newsgroup: comp.sys.atari.st
Date: 1998-06-20 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IFUNEHAZUP@data.rhein-main.de>
Source record: 98806

In <6mbsne$ab1$2@irk.zetnet.co.uk> Edward dimitri Kennaway wrote:

>It seems I need WDIALOG to run the GEMJing programme used for .wav and

Sorry, what?

WDIALOG is a modern printer utilitie, not more.
If you use magiC 5 -> forget it.

>au files in CAB (2.5). Does anyone know if WDIALOG is downloadable
>from the internet or is it commercial software. Any advice much
>appreciated. Thanks in advance.

GEMJing dosen't play .au (If my last info is correct)
.WAV are ok

WDIALOG is Free.

Regards, Robert

--
-= Home of DOITF030, PROFIJAG, DOITLYNX, DOIT_MAC, DOIT_ST =-
_____
Nemesis Falcon F030-520ST-Jaguar-Mac Lynx I + II
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/homepage.htm

1088. FS:Atari 1040STf,520STf and other ST stuff

Newsgroup: comp.sys.atari.st
Date: 1998-06-20 00:00:00 UTC
From: Jay Colen <jandc@ccnet.com>
Message-ID: <358BF965.6109@ccnet.com>
Source record: 98807

Visit my web page below.I have a lot of Atari 1040Stf and 520stf for
sale cheap.
--
4Jays Classic Video Games and Old Computers

Buy,Sell,Trade:Atari,Colecovision,Intellivision,Odyssey,
Fairchild,Sega Master Systems,Pongs,Handhelds,Commodore.

http://www.ncal.verio.com/~4jays/
http://www.ncal.verio.com/~4jays/welcome.html

1089. PAP,PPP,STing

Newsgroup: comp.sys.atari.st
Date: 1998-06-20 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <CISi1.3679$ly.3483602@news4.atl.bellsouth.net>
Source record: 98808

I recently had to set up several internet accounts at work. We are using the same provider at work that I am using at home. The software for Windows 95 doesn't require that I put in the DNS #'s. Do I need to put these into the configuration in STing. The provider automatically gives the I.P address and the DNS.

BTW; I remember someone saying that PC's and win 95 were easy to set up because of plug and play. I installed new modems at work and found that Plug-n-Play means Plug and Play with com port settings, irq settings, jumpers, and play a games of cards while you reinstall win95.:')

B.P
Remove the NOSPAM to reply by e-mail

1090. Re: *.st files -> disks

Newsgroup: comp.sys.atari.st
Date: 1998-06-20 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <fSSi1.3851$RS.3489341@news3.atl.bellsouth.net>
Source record: 98809

Is there any program that will let you use *.ST images on a Falcon.
It would be great to be able to make a disk image of my games and run
them from the hard drive. Forget about Doom... I would love to go
back and finish DM and CSB. I just don't have the patience for long
disk accesses. If we can use the images on an emulator, why can't we
use them on the real thing.

B.P.

Remove the NOSPAM to reply by e-mail

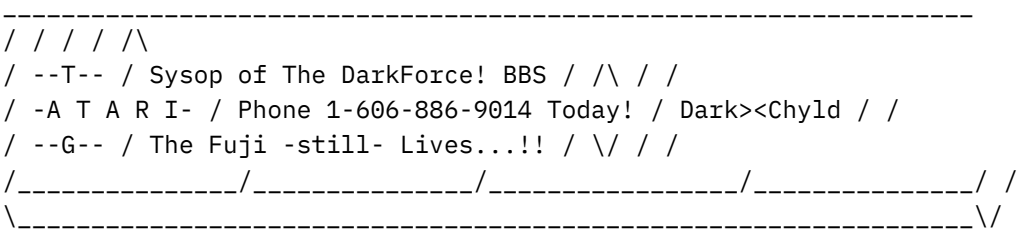
1091. Re: HELP! WDIALOG?

Newsgroup: comp.sys.atari.st
Date: 1998-06-20 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6mguarpjo1@news.campus.mci.net>
Source record: 98810

On 20 Jun 1998 14:10:34, Robert Schaffner wrote:

->WDIALOG is a modern printer utilitie, not more.
->If you use magiC 5 -> forget it.

Hi Robert. I'm not sure about this. There are several programs that
will tell you that you have to have WDialog installed or they won't
even run. Any ideas? Thanks! ;-)



1092. FS Atari Jaguar with 56 games

Newsgroup: comp.sys.atari.st
Date: 1998-06-20 00:00:00 UTC
From: FVINAS <FVINAS@dsccc.com>
Message-ID: <358BFAD3.275E0B58@dsccc.com>
Source record: 98811
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st

Hi, all

I have an Atari Jaguar with 56 games for sale. I have boxes and instructions for everything. Most games only played once to make sure they worked. All but two games were bought new and they are noted on the list. I am asking $500.00(US) which I feel is real fair for everything you get, which makes it only about $8 per item. If you are an Atari collector this is a great investment. Will sell only as a whole package.

Here is everything I have:

Jaguar unit
Jaguar CD unit
2 Jaguar controllers
1 Jaguar Pro controller
1 composite video cable
1 Gravis Blackhawk Joystick (modifed to work on the Jaguar)
1 Memory track
1 Team tap

Games (cart)
Alien vs. Predator
Atari Karts
Attack of the Mutant Peguins
Breakout 2000
Brutal Sports Football
Bubsy (used)
Cannon Fodder
Checkered Flag
Club Drive
Cybermorph
Defender 2000
Doom
Double Dragon V
Dragon The Bruce Lee Story
Evolution Dino Dudes
Fever Pitch Soccer
Fight for Life
Flashback
Flipout
Iron Soldier
IWAR
Kasumi Ninja

Missile Command 3D
NBA Jam
Pinball Fantasies
Pitfall
Power Drive Rally
Raiden
Rayman
Ruiner Pinball
Super Burnout
Supercross 3D
Syndicate
Tempest 2000
Theme Park
Trevor McFUR
Troy Aikman Football
Ultra Vortex
Val D'Isere Skiing and Snowboarding (used)
White Men Can't Jump
Wolfenstein 3D
Zero 5
Zool 2
Zoop
Games (CD)
Baldies
Battlemorph
Blue Lightning
Braindead 13
Dragons Lair
Highlander
Hover Stike 2
Myst
Primal Rage
Space Ace
Vid Grid
World Tour Racing

Buyer pays all shipping charges.
Either reply back to the news group or email me at fvinas@dsccc.com

Have a great day,
F Vinas

1093. Atari for sale

Newsgroup: comp.sys.atari.st
Date: 1998-06-20 00:00:00 UTC
From: emedina102@aol.com
Message-ID: <1998062018180700.OAA28464@ladder03.news.aol.com>
Source record: 98812

I have an Atari ST 1040 with midi software for sale. E-mail me at emedina102@aol.com.

1094. Monthly Winner...

Newsgroup: comp.sys.atari.st
Date: 1998-06-20 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6mgvcdpjo2@news.campus.mci.net>
Source record: 98813

Its that time of the month again (please, no comments!) <grin>

This month, Chris Hall won a 6 month/3 volume subscription to
Atari Computing, and just by calling The DarkForce! BBS at least
one time... ;-)

Don't worry, you too could win this same prize just by calling at
least once each month (even if its a 1 minute call!). Go ahead,
be brave, take a chance. Who knows-you might be the next winner!

At DarkForce, we put out money where our mouth is...Ask your Sysop
what he is doing for his Atari users today! ;-)

```
_____________________________________________________________
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

1095. FS PX etc: Atari STuff (20/6/98) Update

Newsgroup: comp.sys.atari.st
Date: 1998-06-20 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <898369983.18482.0.nnrp-05.c1ed1184@news.demon.co.uk>
Source record: 98814
Cross-posted to: comp.sys.atari.st,uk.adverts.computer,neNYNm.uk.fe

I have a selection of Atari ST titles for sale.

This List Updated 19/6/1998.

email: steve@steverosie.demon.co.uk

I'm looking out for the following, possible swap, part exchange etc...
Atari CD ROMS, 16-bit sampler cartridge/hardware etc...

All are on original media.

Key:
ds = double sided disks
ss = single sided disks
?d = number of disks
meg = one meg of memory or more needed
ni = no instructions
nb = no box
NSTE = Not STE compatable

Please Note The Key Codes Are Only There For Guidance, I cannot be
responsable for in accuracies.

>>>>>>>>>> All prices are in UK Pounds (sterling) <<<<<<<<<<
^^
Prices DO NOT include postage.

GAME COMPILATIONS

Hollywood Collection (5d,ni) 5
Ghostbuster II, Indiana Jones and the Last Crusade & Robocop
TNT (4d) 5
Xybots, Toobin, APB, Dragon Spirit and Hard Drivin'
Finale (4d) 5
Paperboy, Overlander, Ghost'sn' Goblins
and Space Harrier (20 levels)
The Dream Team (5d, ds) 5
The Simpsons - Bart v' The Space Mutants, WWF Wrestlemania and
Terminator II 'Judgement Day'
Champions (3d,ds,nb) 5
Manchester United, Jahangir Khan Squash and
World Championship Boxing Manager.
Atari 520STE Discovery Xtra Pack 5
Language Disk DE1 (ds)
Final Fight Disks DE2 & DE3 (ds)
Sim City/Escape from the Planet of the Robot Monsters (ds)

9 Lives (ds)

SPORT TYPE GAMES

World Championship Soccer (1d,ds,nb) 2
Ballistix (1d,ss) 2
Superleague Soccer (1d,ss) 2
Vector Championship Run (1d,ss) 2
Hyperbowl (1d,ss,nb) 2
Championship Wrestling (1d,ss) 3
Top Shot = Kick Off + Extra Time. (1d,ds) 3

SIMULATIONS

ATFII (Atdvanced Tactical Fighter II) (1d,ss) 2
Falcon - The Mission Disks Vol.1 (needs Falcon) (1d,ss) <reserved>. 3
Carrier Command (1d,ds) 5
Mig-29 Fulcrum (1d,ds,meg) 5
UMS 'The Universal Military Simulator' (1d,ss,nb) 5

STRATEGY, MIND AND ADVENTURE

Alpha Waves (1d,ss) 2
Go-Moku/Renju (1d,ss) 2
Crash Garrett (2d,ss) 2
Archipelagos (1d,ss) 2
Tower of Babel (1d,ss) 2
The Quest for the Time-Bird (3d,ds) 2
Quizam! (2d,ss) 2
Lords of Chaos (1d,ds) 3
Driller (1d,ss) 3
Populous (1d,ss) 3
Borodino (2d,ss) 3
Murder (1d,ds) 3
Knightmare (2d,ds) 3
Lemmings (1d,ds) .....<reserved>. 3
Corporation (2d,ss) 3
Mega-Lo-Mania (2d,ds) 3
Corruption (1d,ss,nb) 3
Conflict Europe (2d,ss,nb) 3
Myth (1d,ss) 3
Space Quest II (3d,ss,nb) 5
Indy 'Indiana Jones and the Last Crusade' (3d,ds) 5
Shadowlands (2d,ds) 5
Terrorpods (2d,ss) 5
Loom (3d,ds,nb) 5
King's Quest (2d,ss,nb) 5
King's Quest II (2d,ss,nb) 5
King's Quest III (3d,ss,nb) 5
Populous II (1d,ds, meg & 512k versions) 10
Lemmings 2 'The Tribes' (1d,ds,meg) .....<reserved>. 10
Elite 2 - Frontier (2d,ds,meg) 10

ARCADE

Tau-Ceti (1d,ss,nb,ni) 1
Hard Drivin' (1d,ss,nb,ni) 1
Skweek (1d,ds) 2
Defenders of the Earth (2d,ss) 2
Wrangler (1d,ss) 2
Hard Drivin' (1d,ss) 2
Yogi Bear & Friends In the Greed Monster (1d,ss) 2
Blazing Thunder (1d,ss) 2
Fast Food (featuring Dizzy) (1d,ss) 2
Whirligig (1d,ss) 2
Hellraider (1d,ds) 2
Outrun (1d,ss,ni) 2
Bad Company (1d,ds) 2
Rambo III (1d,ss) 2
Mean Machine (1d,ds) 2
The Light Corridor (1d,ss) 2
Voyager (1d,ss,nb,NSTE) 2
Hellraisers (2d,ss,nb,ni,NSTE) 2
Legend of the Lost (2d,ss,nb,ni) 2
Time Bandit (1d,ss) 2
Robocop (2d,ss,ni) 2
Popeye 2 (1d,ds) 2
Flood (1d,ds) 2
Hong Kong Phooey (1d,ss) 2
Steg the Slug (1d,ds) 2
Panza Kick Boxing (2d,ds) 2
Cloud Kingdoms (1d,ss) 2
Cabal (1d,ss) 2
Moonwalker (2d,ss) 2
Awesome (3d,ds) 3
Harley-Davidson 'The Road To Sturgis' (2d,ss) 3
Spindizzy Worlds (1d,ss) 3
Shadow of the Beast (2d,ds,ni) 3
The New Zealand Story (1d,ds) 3
Prince of Persia (1d,ds) 3
Hudson Hawk (1d,ds) 3
Golden Axe (2d,ds) 3
Cloud Kingdoms (1d,ss) 3
Cap'n Carnage (1d,ss) 3
Impossamole (1d,ds) 3
Risky Woods (1d,ds) 3
Oxxonian (3d,ss) 3
Barbarian (Psygnosis) (2d,ss) 3
Barbarian (Palace) (1d,ss) 3
Cybernoid II - The Revenge (1d,ss) 3
Switchblade 2 (1d,ss) ..... <>Reserved<>. 3
Double Dragon III (2d,ds) 3
Robocop 2 (1d,ds) 3
Mr Do Run Run (1d,ds) 3

Dragon Breed (2d,ds) 3
Operation Wolf (3d,ss,nb) 3
The Untouchables (3d,ss) 3
Thunderblade (2d,ss) 3
Total Recall (2d,ds) 3
Chase HQ 2 (2d,ds,nb) 3
Wizkid (1d,ds,nb) 3
Star Wars (1d,ss) 3
Rainbow Island 'Bubble Bobble 2' (1d,ds) 3
Captain America (1d,ss,nb) 3
First Samurai (2d,ds,nb) 5
Obsession (2d,ds, meg, STE) 5
Cannon Fodder (3d,ds) 5

SERIOUS STUFF

FirST BASIC (1d,ss) 2
Drum Studio (1d,ss,nb) 2
Talespin 'An Adventure Game Creation Program' (2d,ss) 5
K Comm II (1d,ss,nb) 5
Super Conductor (1d,ss) 5
C-Breeze 'The C-Programmers Editor' (1d,ss) 5
ST BASIC Revised Edition (1d,ss) 5
Family Roots (1d,ss) 5
Tempus 2 (1d,ss) 5
PC Ditto 2 (1d,ss) 5
Prodata (2d,ds) 10
HiSoft BASIC (1d,ds) 10
Easy Text Professional (1d,ds) 10
That's Write v1.51 (3d,ds,nb) 10
Timeworks v1.12 (5d,ss) 10
Devpac 2 v2.25 (1d,ss) 15
Radacteur 3 (4d,ds,nb,meg) 20
Lattice C v5 (7d,ds) 20

BOOKS

Atari Discovery Pack Manual 2 - STOS The Game Creator Manual 3
Atari Discovery Pack Manual 3 - Neochrome/FirST Basic etc 3
Atari ST Internals by Abacus 5
Atari ST GEM Programmer's Reference, by Abacus 5
Compute!'s Technical Reference Guide Volume's 1, 2 and 3 30
Volume One - VDI
Volume Two - AES
Volume Three - TOS

HARDWARE

Atari ST VT100 Terminal Emulator Cartridge (no manual)..... 5
Forget-Me-Not II Clock Cartridge (NO pass-thru port) 5
Multiface ST 'Ripper Cartridge' (NSTE) 20
Stereo Master Sampler Cartridge 20

```
Atari STE, 4 meg ..................................................... 100
520 STFM Motherboard ................................................. 20

Cheers! for now
Steve

*---------------------->>>> Quote Of The Month <<<<--------------------*
* 'Do not use a hatchet to remove a fly from your friend's forehead.' *
*-----------------------------------------------------------------------*
* Email: steve@steverosie.demon.co.uk | IRC Channels *
* URL: www.steverosie.demon.co.uk | #atari #jesuscafe *
* IRC: mockbird | #atari1 if #atari on invite *
*-----------------------------------------------------------------------*
Location: Narberth, Pembrokeshire, Wales, United Kingdom
*******************************************************
```

1096. Re: Atari mice

Newsgroup: comp.sys.atari.st
Date: 1998-06-20 00:00:00 UTC
From: ssweet@fortress.org.uk
Message-ID: <3503_ssweet@fortress.org.uk>
Source record: 98815

Yo! Dezza Dude!

Whilst under caution Derryck said to Officer Steve :~)

DC>>> You'd get a much better response to your news about the new mouse
DC>>> adaptor if you wrote in ASCI Roy!
SS>>
SS>> So thats what he's on about?. I tried ESSCODE to make sense of it
SS>> but it didnt work, i'm never sure if i'm driving that PRG right?.

DC> I put it through Munpack.ttp (part of the Newsie dist), that sorted it
DC> in quick-time.

I'l have to look that out, cheers for the tip.

DC> I see that Roy's since reposted in easy-to-understand letters! :-))

Ive not seen that yet, must look out.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV 300*
-= Nice Borg. Good Borg. Urk....
--

1097. Re: PAP,PPP,STing

Newsgroup: comp.sys.atari.st
Date: 1998-06-20 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6mh6cvbaa1@supernews.com>
Source record: 98816

On 20 Jun 1998 17:55:46, William Platt wrote:
>
> I recently had to set up several internet accounts at work. We are
> using the same provider at work that I am using at home. The software
> for Windows 95 doesn't require that I put in the DNS #'s. Do I need
> to put these into the configuration in STing. The provider
> automatically gives the I.P address and the DNS.
>
> BTW; I remember someone saying that PC's and win 95 were easy to set up
> because of plug and play. I installed new modems at work and found
> that Plug-n-Play means Plug and Play with com port settings, irq
> settings, jumpers, and play a games of cards while you reinstall
> win95.:')
>

Win 95 does require DNS's - you need to tell the Dial Up Networking the DNS (primary and secondary) for the IPS that you are using. If the IPS dyamically allocates a DNS for your connection - this is automatic in both STinG and DUN (95). The difference is that with STinG you have to put the following string as part of the DIAL SCR. "GET_IP". DUN does automatically. OTOH I have TI Extensia Laptop that DUN refuses to work with - Microsoft, TI and Acer have yet to figure out what in the hell is going on. This has included a complete reload of Windows :). As I have my TT I really don't worry about it anymore.

Steve

1098. Hard/software FS or swop (UK)

Newsgroup: comp.sys.atari.st
Date: 1998-06-20 00:00:00 UTC
From: stevegreen@zetnet.co.uk
Message-ID: <6mh87i$rr0$1@roch.zetnet.co.uk>
Source record: 98817

Hi all,

I have the following FS or swop, offers welcome, P&P extra.

Atari STFM (520 upgraded to 1mb) + mouse and joystick. = 25 pounds.

Vortex HDplus 20 hard drive, no adapter required for ST. = 20 pounds.

****

SOFTWARE, all at 2 pounds each + P&P

PC DITTO
ZOOL
ELITE
STAR TREK (REBEL UNIVERSE)
JINXTER
AMBERSTAR
DARK CENTURY
FEDERATION
FLIGHT SIMULATOR 2
MUGSHOT
GOLDRUNNER
CHESS PLAYER 2150
CARDS
DEUTEROS
LEMMINGS

regards, Steve

/**********\
* stevegreen@zetnet.co.uk * Dorset ENGLAND * ATARI FALCON 030*
**********/

1099. FS: Atari STE/Mega STE memory upgrades: UK 17.50

Newsgroup: comp.sys.atari.st
Date: 1998-06-20 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <898376770.13068.0.nnrp-06.c1ed1184@news.demon.co.uk>
Source record: 98818
Cross-posted to: comp.sys.atari.st,alt.atari,comp.sys.atari.st.tech

I have some 1 meg SIMM's ideal for upgrading your STE or Extra RAM
Deluxe upgrade board.

Upgrading from 512k or 1024k/1 meg to 2 meg .... 10.00 UKp (Sterling)
Upgrading from 2 meg to 4 meg ..... 10.00 UKp (Sterling)
Upgrading from 512k or 1024K/1 meg to 4 meg .... 17.50 UKp (Sterling)

Along with the memory, you will get fitting instructions and a disk of
utilities. AND includes postage (UK only).

Sorry, UK and Europe ONLY.

Cheers! for now
Steve

---------------------->>>> Quote Of The Month <<<<----------------------
* 'Do not use a hatchet to remove a fly from your friend's forehead.' *
---
* Email: steve@steverosie.demon.co.uk | IRC Channels *
* URL: www.steverosie.demon.co.uk | #atari #jesuscafe *
* IRC: mockbird | #atari1 if #atari on invite *

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

1100. STReport #14.24

Newsgroup: comp.sys.atari.st
Date: 1998-06-20 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <BBXswVn.dpj@delphi.com>
Source record: 98819

```
06/19/98 STR 1424 "Often Imitated, Never Surpassed!"

- CPU Industry Report - Kids Wares Cursed?? - AOL wants to be Alone
- Yahoo Most Popular in May - Nortel BUYS Bay - Digital Wins Suit!
- Win98 Reference Tools - Linux Advocate - Jersey Devil!!
- Montezuma's Revenge! - People Talking - Classics & Gaming

COMPAQ TO CUT 2,000 JOBS
Disney Acquires 43% Stake In Infoseek
U.S. Software Firms Lost Billions To Pirates In 1997

___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.streport.com
```

1101. Re: Mega STe and SCSI Disks

Newsgroup: comp.sys.atari.st
Date: 1998-06-20 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6mhh64suo1@roch.zetnet.co.uk>
Source record: 98820

i have been able to try another a segate wide 2.1gig scsi and as with others it seems to not be capable of seeing more than 1 gig
kevin
>----------
>.

zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

1102. >>WTB: Mega ST Main Board

Newsgroup: comp.sys.atari.st
Date: 1998-06-20 00:00:00 UTC
From: Charlie Wood <spidersi@sprint.ca>
Message-ID: <898388821.412930@michelob>
Source record: 98821

I tried this for Canada only but no luck, so I'll expand this
to the U.S. and Canada. God I hate the exchange rate!!!

I might have killed my existing Mega 2 board installing
a compatibility plus II and TOS ROMS 2.06

So I'm looking for another Mega motherboard with minimium 2Mb's
I'll take a complete box if the price is right. I don't need monitor, mouse,
keyboard etc.

My address is below so please give the price of the board +
mailing/shipping cost

Thanks,
Charlie Wood
--
Spider's Eye Designs
Victoria, BC,
Canada
V8V 1J6

Tel: (250) 381-6649
Fax: (250) 381-6659
E-mail: spidersi#sprint.ca
Change the '#' to @ in the email address, I don't like SPAM

1103. Re: Newsie 88 Full Groups List

Newsgroup: comp.sys.atari.st
Date: 1998-06-20 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.980620194505.1669C-100000@sparkie.gnofn.org>
Source record: 98822

On 17 Jun 1998, Ken Springer wrote:

> I suspect that Newsie 88 has problems downloading a full groups list
> from my ISP.

Newsie stops loading the list when it reaches 28,000 lines. It said so in an
alert box.

L8tr G8tr,
Dave

<pre>

```
_____
/ /
|||||||||||||||====]: dbg01@gnofn.org
\____\
```

</pre>
Bass player for Broadcast,
http://www.sstar.com/d
on the web

1104. EZ135 WORKS, NEW IDE DEAD

Newsgroup: comp.sys.atari.st
Date: 1998-06-20 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.980620195032.1669D-100000@sparkie.gnofn.org>
Source record: 98823

On 18 Jun 1998, Charles Silver wrote:

> Get the hdx504.lzh file. It contains both hdx.prg v5.04 and ahdi v6.06.

Actually Mike sent them to me. But I took the drive to a PC expert and found
out the drive is really dead. He put it in 2 computers, went round and round
with it, and nothing. I think I'll just stick with what I have for now.

L8tr G8tr,
Dave

<pre>

```
_____
/ /
|||||||||||||||====]: dbg01@gnofn.org
\____\
```

</pre>
Bass player for Broadcast,
http://www.sstar.com/d
on the web

1105. HELP! WDIALOG?

Newsgroup: comp.sys.atari.st
Date: 1998-06-20 00:00:00 UTC
From: dcroker@fortress.org.uk
Message-ID: <3504_dcroker@fortress.org.uk>
Source record: 98824

Nostrodamus phrophesised this from kenkel@zetnet.co.uk to All...

Hi Edward!

k>
k>
k> It seems I need WDIALOG to run the GEMJing programme used for .wav
k> and au files in CAB (2.5). Does anyone know if WDIALOG is
k> downloadable from the internet or is it commercial software. Any
k> advice much appreciated. Thanks in advance.

You don't need WDialog with later versions of GEMJing.

Download it from http://members.aol.com/hoffart/index.html, it's shareware
but without a fee (which sounds odd!)

Speak to 'ya later!

Rgds, Derryck

--

1106. Re: Please Help! Printing from PacifiST... ATTN: Whalley

Newsgroup: comp.sys.atari.st
Date: 1998-06-20 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <358cde34196090@whalley.demon.co.uk>
Source record: 98825

on Sat 20-06-98 02:34 over@here.net wrote:

>>If you can't print to your current printer from the mega, you could at
>>least use it to save the doc as ascii for transfer to the PC or run
>>the doc through a converter such as 1WP2RTF to give you an RTF file
>>(with formatting intact) that you can load into your PC word
>>processor.
>
>Thanks for the help! I have downloaded the "1wp2rtf" program but the
>text file it comes with does not make it clear how to use it. If you
>can give me some brief instructions I would greatly appreciate it. I
>am trying to convert a file called FIXER.DOC. What do I actually put
>in the command line? Thanks in advance!!!

If you're unsure, do the conversion on a copy of the original file to avoid any problems. That said, it's very straightforward and shouldn't touch the original file at all. Just call me pessimistic :-)

Just double-click WP2RTF.TTP from the desktop and a box will come up for you to type in parameters. As far as I can tell the only parameter it accepts is the location of the input file (full path).

So (for example) if your FIXER.DOC is in a folder called DOCS in drive C: you'd just type in:

C:\DOCS\FIXER.DOC

in the box. OK it and after some whirring (the screen will probably go blank) it'll finish and when the desktop reappears you'll find a file called FIXER.RTF in the same folder as the original file. If it doesn't show up in the desktop window, do a rescan of the folder by pressing ESC.

If you have TOS 2.06 or later, MagiC or an alternative desktop such as Teradesk, you can just drag the icon for FIXER.DOC onto the the icon for WP2RTF.TTP (you may still have to OK a dialog box depending on the system).

To get the file onto the PC (anticipating your next question: apologies if you have this bit sussed already!), use a 720k floppy (not 1.44Mb ones as the Mega won't be able to read them) and format it on the PC. Be sure to avoid using Win95 long filenames on it, though, or the Mega will get confused. The PC won't be able to read a disk formatted on the Atari unless it has TOS 1.4 or later, or you use a formatter like DC Format which can DOSsify the floppy.

Hope it all goes smoothly!

John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

1107. Re: 2091 For sale!

Newsgroup: comp.sys.atari.st
Date: 1998-06-20 00:00:00 UTC
From: David Baisley <david@columbia.edu>
Message-ID: <6mjput$nc8$1@apakabar.cc.columbia.edu>
Source record: 98826

>I hate to ask this, but WHAT is a 2091???

It's a piece of amiga hardware, a scsi card to be exact.
Hence its in teh wrong newsgroup.

David Baisley
david@columbia.edu

1108. FS: Atari 600XL Computer

Newsgroup: comp.sys.atari.st
Date: 1998-06-21 00:00:00 UTC
From: rob@adelphia.net
Message-ID: <6mj5nd$6hd$1@nnrp1.dejanews.com>
Source record: 98693
Cross-posted to: alt.atari.2600,rec.games.video.classic,comp.sys.atari.st,rec.games.video.arcade.marketplace

HI,

I have a Atari 600XL Computer, original box & manual. Make an offer and remember shipping (probably about $12). I also have extra cables and power supplies for computer & other devices.

Rob

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

1109. Re: hi-rez games

Newsgroup: comp.sys.atari.st
Date: 1998-06-21 00:00:00 UTC
From: Tim Vanns <sumo@zetnet.co.uk>
Message-ID: <19980621161046709 38@zetnet.co.uk>
Source record: 98694

Here are a few that work in Hi-Res:
Any text Infocom Adventures
Starfleet 1 by Interstel
Empire by Interstel
Firebrigade by Panther Games
Balance of Power by Mindscape
UMS by Rainbird
Annuals of Rome by PSS

The following are Shareware/PD

AKS - puzzle game
BOGV15 - word game
Cent102 - arcade
Coyte - card game
Criscross - strategy game
Drachen2 - mahong clone
Moveit21 - puzzle game
Mumbo - word game
Paigow - card game
Patience - card game
Pokersqr - card/strategy game
Push - puzzle game
Rekursi - othello clone
Sokobang - puzzle game
Stello20 - othello clone
Tetris - well its a Tetris game
Wordost1 - word game
Take2_BW - puzzle game.

There are very many more out there.

Tim

The message <358A26B7.7D9FEB2E@ctit.utwente.nl>
from "C.A. Wiebering" <c.a.wiebering@ctit.utwente.nl> contains these words:

> I almost never bought games for the Atari (Mega STE), because most
> of them are for Med-rez or Low-rez. Is there somewhere on the web
> a list of commercial games that are usable on a Hi-rez screen?

> Kees Wiebering
> --
> ----
> ------
> --------

> --
> ir C.A. Wiebering

> Center for Telematics and Information Technology
> Twente University, Enschede, the Netherlands
> research www: www.ctit.utwente.nl/~wieberin/idylle
> personal www: www.ctit.utwente.nl/~wieberin
> email: c.a.wiebering@ctit.utwente.nl
> --

1110. Re: Milan Homepage?

Newsgroup: comp.sys.atari.st
Date: 1998-06-21 00:00:00 UTC
From: sinclair2246@my-dejanews.com
Message-ID: <6mjbic$bm5$1@nnrp1.dejanews.com>
Source record: 98695

In article <stirrell-1506980753030001@portland15.portland.com>,
stirrell@portland.com (Scott Tirrell) wrote:
>
> In article <3584565a.47608327@news.earthlink.net>,
> steveduff*spamfree*@earthlink.net wrote:
>
> >I'm interested in learning about the new Milan Atari clone, but can't
> >seem to find any pointers to the web site? Could someone here help me
> >out?
> >
> >TIA
>
> http://www.milan-computer.de

Eh, speken deutch... How about an English translation? Wanted to read the
specs in comparison to the imac..

Peter S.

> -scott
>
> --
> * Scott Tirrell stirrell@portland.com *
> * Web Editor, ST Informer Magazine *
> * http://www.chatlink.com/~stinformer *
> * "Have you played your Atari today?" *
>

-----== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

1111. Re: PAP,PPP,STing

Newsgroup: comp.sys.atari.st
Date: 1998-06-21 00:00:00 UTC
From: rick@nightshift.demon.r.e.m.o.v.e.nl
Message-ID: <21581_rick@nightshift.demon.r.e.m.o.v.e.nl>
Source record: 98696

In a message of 20 Jun 98 NOSPAMwplatt@bellsouth.net wrote :
N>
N>
N> BTW; I remember someone saying that PC's and win 95 were easy to set up
N> because of plug and play. I installed new modems at work and found
N> that Plug-n-Play means Plug and Play with com port settings, irq
N> settings, jumpers, and play a games of cards while you reinstall
N> win95.:')

That's why it's called Plug and pray !

Greetz,Rick (rick@nightshift.demon.nl)

--

Send email replies to :gatekeeper@nightshift.demon.nl (Rick Speelman)

--Atari TOS === Nightshift Gateway === Ufology--
--ACM Club === Nightshift BBS +31-50-5490493 === UfoNed--
--F.A.N. === www.nightshift.demon.nl === NUN--
--Free Atari Network () () Nederlands Ufo Netwerk--
\\(o o)//
---------------------------o00-=(_)=-00o---------------------------
The vieuws of this user are strictly his own !!

1112. Re: PAP,PPP,STing

Newsgroup: comp.sys.atari.st
Date: 1998-06-21 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <3829_outrider@lvdi.net>
Source record: 98697

Re: "PAP,PPP,STing", NOSPAMwplatt@bellsouth.net scribbled the following on 20 Jun 98 @ 17:55:46:

N> I recently had to set up several internet accounts at work. We
N> are using the same provider at work that I am using at home. The
N> software for Windows 95 doesn't require that I put in the DNS
N> #'s. Do I need to put these into the configuration in STing.
N> The provider automatically gives the I.P address and the DNS.

Just enter 0.0.0.0 in STinG for both the IP and DNS addresses. That's what I do here, as both are dynamic, like yours. That will ensure that STinG negotiates for both addresses. This also works in PPP-Connect.

* LED v1.51 * Blonde Klingons: Because it was a good day to dye!
--

Terry May - Las Vegas, NV

1113. Re: Milan Homepage?

Newsgroup: comp.sys.atari.st
Date: 1998-06-21 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <358d3f36.0@diana.idirect.com>
Source record: 98698

On 21 Jun 1998 16:15:08, sinclair2246@my-dejanews.com (The Idiot
Forever Known As Sinclap) wrote:

>In article <stirrell-1506980753030001@portland15.portland.com>,
> stirrell@portland.com (Scott Tirrell) wrote:
>>
>> In article <3584565a.47608327@news.earthlink.net>,
>> steveduff*spamfree*@earthlink.net wrote:
>>
>> >I'm interested in learning about the new Milan Atari clone, but can't
>> >seem to find any pointers to the web site? Could someone here help me
>> >out?
>> >
>> >TIA
>>
>> http://www.milan-computer.de
>
>Eh, speken deutch... How about an English translation? Wanted to read the
>specs in comparison to the imac..
>
here's a clue, TIFKAS - the Milan comes with a standard 1.44 floppy
drive (optional extra on iMac) and with a standard printer port for
industry standard printers (as opposed to the USB port on the iMac,
which has vapourware printers, scanners, and disk drives - not to mention
no way to backup your hard drive).

Maybe you should get a real web browser like CAB 2.5, which now has
an optional module (GEMtrade) that translates German web pages to
English before you display your considerable ignorance in this newsgroup again.

//////////////////////Daniel L. Dreibelbis//////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ///////////////////

1114. Re: Please Help! Printing from PacifiST...

Newsgroup: comp.sys.atari.st
Date: 1998-06-21 00:00:00 UTC
From: saif@zetnet.co.uk
Message-ID: <6mjfmc$p3k$2@irk.zetnet.co.uk>
Source record: 98699

On 19 Jun 1998 17:38:59, over@here.net wrote:
>I am desperately trying to print a FirstWord document from my
>Windows95 PC. I am running PacifiST and using a HP Deskjet 820
>printer. FirstWord Plus loads fine with PacifiST and so does the doc
>but when I try to print nothing gets sent to my printer. I've edited
>the ini file and even tried saving the doc as ascii-txt but still no
>luck. Any suggestions would be greatly appreciated. In fact, if you
>solve my problem you can have my Mega4 ST with color monitor and two
>Megafile 30 meg hard drives. I am not kidding. I just need to print
>this one document before I throw out my ST stuff. Thanks much!
>.

What I would do is save the text as ASCII, and load it using Wordpad,
or other PC text editing/word processing software, under Windows 95.
If no luck e-mail me the document, and I'll convert it to RTF or Word
or Lotus AMI-Pro format for you or even send you back a hard
copy.....And I'll gladly take you Atari stuff of your hands mate.

Saif

E-mail saif@zetnet.co.uk

1115. FA: Atari mouse

Newsgroup: comp.sys.atari.st
Date: 1998-06-21 00:00:00 UTC
From: bilstein@mail.utexas.edu
Message-ID: <6mjgf3eie2@geraldo.cc.utexas.edu>
Source record: 98700
Cross-posted to: rec.games.video.marketplace,comp.sys.atari.st

Minimum bid is $1, no reserve. For a picture or to bid, please follow this link:

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=18353537

Atari computer mouse. As far as I know, it's compatible with all Atari computer systems which will accept a mouse. I tested it on an ST and it works perfectly. Buyer prepays plus $3 shipping in the US. Thanks, Alex.

--
Alex Bilstein
BA in Art History, University of Texas
Check out my Atari 2600 Nexus:
http://www.geocities.com/TimesSquare/Arena/3336/2600nexus.html

1116. Re: HELP! WDIALOG?

Newsgroup: comp.sys.atari.st
Date: 1998-06-21 00:00:00 UTC
From: arnel@zetnet.co.uk
Message-ID: <6mjjcbbjm1@roch.zetnet.co.uk>
Source record: 98701

On 21 Jun 1998 04:28:27, Edward dimitri Kennaway wrote:
>BTW, my German is inadequate to figure out just what WDIALOG can do,
>if anyone knows.

WDIALOG adds a few extra functions to the AES - these provide things like windowed dialogs, listboxes (little scrollable lists in dialogs), a font selector and a printer options dialog. It takes up around 80Kb I think. And as far as I'm aware, MagiC's AES has all but the printer dialog already built in.

Neil.

Neil Jones-Rodway arnel@zetnet.co.uk

1117. Re: Milan Homepage?

Newsgroup: comp.sys.atari.st
Date: 1998-06-21 00:00:00 UTC
From: arnel@zetnet.co.uk
Message-ID: <6mjkedbpr1@roch.zetnet.co.uk>
Source record: 98702

On 21 Jun 1998 16:15:08, sinclair2246@my-dejanews.com wrote:
>Eh, speken deutch... How about an English translation? Wanted to read the
>specs in comparison to the imac..

Welcome back, Sinclap. And we thought we'd got rid of you. You posting from Deja News now? Noone wants to give you a real account? I wonder why...

Anyway, to your posting - If you read the bit at the bottom of the front page then you'll see that they say an English translation is in the works.

Besides that, most people know that specifications are the same in any language, so if you had looked on the page for "Produkt" (kinda looks like "Product" doesn't it?) and then perhaps "Der Milan Technische Daten" (sounds almost like "Technical Data" maybe?) you'd have found what you're looking for. See - all you have to do is use your noddle. But from previous experiences of you I guess I shouldn't have expected any intelligence.

And as you well know comparing specs of different machines is a fruitless exercise, but no doubt you'll go on anyway to massage your ego. We all know the IMac will sell more than the Milan. I know it. You know it. Everyone knows it. The point is: I don't care. I don't use these machines because they're the best/cheapest/fastest around. People don't drive Mini's because they're the best/cheapest/fastest around, either. But, hey, thats life.

Neil.

Neil Jones-Rodway arnel@zetnet.co.uk

1118. TAF MonSTEr Flea Market July 11th

Newsgroup: comp.sys.atari.st
Date: 1998-06-21 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <358d40f3.0@diana.idirect.com>
Source record: 98703

SATURDAY, JULY 11TH, 1998 is the date for the Toronto Atari Federation FLEA MARKET! The doors open to the public at 1:00 PM and will remain open until 5:00 PM.

This may be your 'last chance' to come to a bazaar of Atari related pre-owned hardware and software where you may find that peripheral, application or utility for your ST/Mega/TT/Falcon 16/32-bit computer system or your XL/XE 8-bit classic computer system.

Not only is this an opportunity to buy or sell hardware and software for TAF members and other Atarians, this will also be an event whereby you can learn what you can still do with an Atari, including the Internet, Desktop Publishing, Scanning OCR, MIDI, and much, much, more! There is a confirmed Internet Demo (using the suite of available Internet prgs. running under STiNG), Howard Carson of MGI mentioned that he would be showing Calamus SL-98, and Martin Nueland will do a MIDI demo.

If you have original software or hardware that you no longer have any use for, get yourself a half-table and try to sell it! Or find that treasure that you have always wanted. Great deals should be in abundance.

We are anticipating a good turnout and hoping to have some dealers at this event and thus TAF has booked a larger hall to accomadate everyone. To help defray some of TAF's costs of the event, the following will apply:

Half-Table's will be $5.00 or the Full-Table for $10.00 each. Half-Table's are FREE to TAF MEMBERS. Admision is $2.00 per non-member family but if you are selling and have taken a half-table or more, admission is included. Admission for TAF members is, of course, Free.

The Flea Market will run from 1:00 PM to 5:00 PM, with setup commencing for sellors after 12:00 PM, noon, and teardown after 5:00 PM. This should allow enough time for as many people inside and outside Toronto to attend the event.

As usual, piracy cannot and will not be condoned. You must be selling original pre-owned software only. If anyone is caught selling pirated software or stolen hardware, they will be dealt with severely!!

The TORONTO ATARI FEDERATION Flea Market will be held in the "Gold Room" of the North York Memorial Community Hall on the Lower or Concourse Level of the North York City Centre Library Building at 5110 Yonge Street (next to Mel Lastman Square) at Parkhome Ave. Parkhome is 5 stoplights North of Hwy 401 running East off of Yonge.

Parking garage inside the complex - enter next to the Novotel Hotel on Parkhome Ave. Those comming by public transport can take the TTC's Yonge Subway, North to the North York City Centre Station, then walk through the tunnel into the concourse, down to the food court, turn left and find the Memorial Hall on your right.

Saturday, July 11, 1998, 1pm - 5pm for the TAF "Flea Market. To contact TAF on booking a table or tables:

TAF Voice Telephone Answering Device - (416) 425-5357
Dan Dreibelbis, VP, 416-766-4743 or dreibel@idirect.com
Dave Lee, Treasurer - Sysop TAF ONLINE EMC & BBS (28.8 8-N-1) - 416-421-8999 or dave.lee@taf.ftn.org or
via NetMail at AtariNet 51:5/0 or FidoNet 1:2424/823
TAF home page - http://www.interlog.com/~schrist/taf/
TAF PHOENIX page - http://www.outer-net.com/~redfrog /atari/phoenix.htm
= 30 =

1119. Re: Alternative keyboard layout and text editors

Newsgroup: comp.sys.atari.st
Date: 1998-06-21 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6mjl1l$1ku6$1@news-inn.inet.tele.dk>
Source record: 98704

>From: ut13@rz.uni-karlsruhe.de (Guentcho Skordev)
>Date: 20 Jun 1998 14:06:11 GMT
>
>Does Harlekin stay somewhere on the net, or does someone sell it? I
>couldn't find the program.

It`s not on the net for download. You can get it from Indigo2 in
Aarhus, Denmark.

Heine (the owner) has a website at:

http://www.cybernet.dk/users/indigo2

cheers Joergen
--

Surfing the net on a ATARI Falcon 030, with CAB 2.6 on I-Conn.
Sending mail, reading news with ASH Emailer.
http://home3.inet.tele.dk/prunus/

1120. Shocker 2 help

Newsgroup: comp.sys.atari.st
Date: 1998-06-21 00:00:00 UTC
From: Satcom2 <svenhard@primenet.com>
Message-ID: <358D6B6D.6932@primenet.com>
Source record: 98705

I wonder if anyone can help me. Is there a crack for Shocker 2? I know
that sounds immoral, but I actually bought the Shocker 2 book for quite
a bit of money, from the author of the game in Germany, and I lost it
when I moved up here to Seattle from California. (argh! :( ) I really
love this game...so if anyone knows a way to crack it, or even if anyone
has a used codebook for cheap let me know. I might even try to contact
the author and see if he will have pity and send me another book, but
that would take a long time since he has ne e-mail. -Satcom2
--
I'm astounded by people who want to "know" the universe
when it's hard enough to find your way around Chinatown.
Woody Allen

1121. Re: Is there a nice Falcon Doom engine avai

Newsgroup: comp.sys.atari.st
Date: 1998-06-21 00:00:00 UTC
From: genieys@fitc.fr
Message-ID: <6mjqk3$c88$1@news.internetsat.com>
Source record: 98706

On 22 Jun 1998 03:43:17, Martin Wilson wrote:
>Well is there?
>.

Hi Martin
A French guy called Patrice MANDIN has made a great Doom engine
with the original sources of Doom.
I believe that his page is :

http://www.mygale.org/02/pmandin/index.shtml

The page is in French. You'll have to download a file called :

PMDOOMXX.ZIP (XX is the version number)

It's very slow but it works fine.
As far as I know, it doesn't use DSP for now but Patrice is
working on it :-)
Have fun.
Bye.
genieys@fitc.fr

1122. Re: Is there a nice Falcon Doom engine avai

Newsgroup: comp.sys.atari.st
Date: 1998-06-21 00:00:00 UTC
From: ethhoack <ethh@enemy.org>
Message-ID: <WS.358d8500.00046ae2.ethh@enemy.org>
Source record: 98707

Dans le message <6mjqk3$c88$1@news.internetsat.com>
genieys@fitc.fr (GENIEYS Patrice) &#65533;crit:
>
>On 22 Jun 1998 03:43:17, Martin Wilson wrote:
>>Well is there?
>>.
>
>Hi Martin
>A French guy called Patrice MANDIN has made a great Doom engine
>with the original sources of Doom.
>I believe that his page is :
>
>http://www.mygale.org/02/pmandin/index.shtml
>
>The page is in French. You'll have to download a file called :
>
>PMDOOMXX.ZIP (XX is the version number)
>
>It's very slow but it works fine.
>As far as I know, it doesn't use DSP for now but Patrice is
>working on it :-)
>Have fun.
>Bye.
>genieys@fitc.fr
>
>

```
it's not worth the jaguar version of doom ;)
```


```
ethh@enemy.org
```

```
pub 2048/7579B421 7D 29 B3 3A CB 2D 42 B1 DE F3 19 D6 18 F6 C5 55
```


"abw&#65533;rts wend'ich mich zu der heiligen, unaussprechlichen, geheimnisvollen
nacht. fernab liegt die welt - in eine tiefe gruft versenkt" novalis

1123. Please help me identify a game!

Newsgroup: comp.sys.atari.st
Date: 1998-06-21 00:00:00 UTC
From: falco@vex.net
Message-ID: <slrn6oqvi9.4qj.falco@vex.net>
Source record: 98708

I'm going nuts trying to remember a game I had on my 520ST in 87
and as a last resort, I'm sharing my shame in the hope that someone will
remember it.

It was a side-scrolling game (for lack of a better term) where you
were a guy who was skateboarding through a museum. I know it doesn't sound
like much but it was a a lot of fun and it was the fist ST game I bought.

While I've got your attention, did anyone ever figure out what the
point of Time Bandits was? The game was graphically appealing and I could
play for hours but I never knew exactly what my goal was.

Enough rambling for today...

PS- Please CC replies to falco@vex.net, my news server isn't great.

--
Golan Klinger [falco@vex.net] For long you live and high you fly
And smiles you'll give and tears you'll cry
Good, fast or cheap. And all you touch and all you see
Pick two... Is all your life will ever be

1124. [POLL] Does anyone still play ST games?

Newsgroup: comp.sys.atari.st
Date: 1998-06-21 00:00:00 UTC
From: Mr Maddog <mrmaddog@microserve.net>
Message-ID: <Pine.UW2.3.95.980621190940.29674B-100000@reality>
Source record: 98709

Lately, I have been able to get back in the position where I can work on some computer projects that I would like to do. Although due to circustances which involve going to college, I will have to use a PC compatible...but if anything I want to work on the TOS platform even more. Plus I might be able to purchase a Milan in the future.

But with the way things are now, I'm not sure that if it would be worth my while do these projects which are related to ST games. So hence, this little survey you see before you. These questions are only for the purpose
of gathering information on the general idea of the ST using community, and nothing more.

Either reply to the newsgroup for all to read, send e-mail, or both...

1.) Do you still use any TOS platform computer?

2.) Do you use a PC, and if so which Atari emulator if any?

3.) Do you still play ST games, even occasionally?

4.) Assuming you can play a certain game on PacfiST, you would want to make a backup copy yourself for playing it on the emulator or look for it on the Internet? (Hypothically speaking, you are able to make a image to be used on PacfiST)

5.) Giving the current situtation of the ST platform, what are your feeling of copying commerical software and distrubuting over the Internet? (Legalities are well noted, just your honest feelings about it)

6.) Would you like to see ST emulators play more games?

7.) Do you plan on getting a Hades or Milan type machine in the future?

8.) If you have a high end machine, would you like to continue to play your favorite ST games on them if it was possible? (Not only includes 040 but also latest PC running ST emulator)

Remeber, your honest answers are most welcome...they may help me get a better idea on what the ST community would like. As always, thank you so much for your time :)

Eric Noss
a.k.a
Mr. Maddog

1125. falcon for Sale

Newsgroup: comp.sys.atari.st
Date: 1998-06-21 00:00:00 UTC
From: art salina <asalina@ibm.net>
Message-ID: <358DAC7A.82545D18@ibm.net>
Source record: 98710

14mb Falcon with magiC and CAB, latest software in very good shape.
$300.U.S.

1126. Re: ASH "PPP-connect"/Falcon problems

Newsgroup: comp.sys.atari.st
Date: 1998-06-21 00:00:00 UTC
From: aclauss@rbg.informatik.th-darmstadt.de
Message-ID: <1dax9xd.vypn881f0bwg0N@ppp66.stud.tu-darmstadt.de>
Source record: 98827

Paal Monstad <pmonstad@online.no> wrote:

> No, I now the man and his problem. He does use
> Magic 5.

MagiC will work with cooperative or preemtive multitasking,
depending on the setting in the timeslice CPX. So if uses
the cooperative mode it won't work.

Another reason for the problem could be wrong/incomplete
setting in I-Connect. The ISP is waiting for some data which
is not send by I-Connect.

--
Alexander

1127. ISO: Nova TT drivers/installation disk

Newsgroup: comp.sys.atari.st
Date: 1998-06-21 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <6mhplb$kte@news.Hawaii.Edu>
Source record: 98828
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Greetings,

I recently purchased a Nove VME adapter for my Atari TT. I will be using an ATI Mach64 video card with the adapter. Unfortunately, I do not have the installation diskette. Is there anyone out there using a Nova adapter that has the installation diskette, that would be willing to transmit the contents of the diskette to me via e-mail? Are these available for download anywhere?

Thanks!

Aloha,
John Perez - jperez@hawaii.edu
Computer Specialist - Office of Information Systems
University of Hawaii - School of Nursing

1128. Test

Newsgroup: comp.sys.atari.st
Date: 1998-06-21 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <358c721c.430467@news2.tmisnet.com>
Source record: 98829

My ISP says this group is available through
the new Usenet contract provider, but I haven't
seen any postings in two weeks. So I'll try a
posting and see if it gets through.

No need to respond -- thanks anyway!

-- George Crissman
-- strads@tmisnet.com

See you at AtariWorld 98!

See you at the World of Atari Show 1998 in Las Vegas!
Details at http://www.atarihq.com/atari98/
http://www.tmisnet.com/~strads/hq/atari.html

1129. Re: HELP! WDIALOG?

Newsgroup: comp.sys.atari.st
Date: 1998-06-21 00:00:00 UTC
From: kenkel@zetnet.co.uk
Message-ID: <6mi25b$k0g$1@irk.zetnet.co.uk>
Source record: 98830

On 20 Jun 1998 18:16:59, DarkChyld [Ronald J. Hall] wrote:
>On 20 Jun 1998 14:10:34, Robert Schaffner wrote:
>
>->WDIALOG is a modern printer utilitie, not more.
>->If you use magiC 5 -> forget it.
>
> Hi Robert. I'm not sure about this. There are several programs that
> will tell you that you have to have WDialog installed or they won't
> even run. Any ideas? Thanks! ;-)

Yes - having been sent WDIALOG by two kindly souls, since posting my query, I am now ABLE to run GEMJing. I don't know what the connection is with the WDIALOG primary function but at least it does the job. BTW, my German is inadequate to figure out just what WDIALOG can do, if anyone knows.

Grateful thanks to everyone for their help.
Cheers,
EDK

1130. Re: Ph Player 4.5 - plays MIDI 25% fast

Newsgroup: comp.sys.atari.st
Date: 1998-06-21 00:00:00 UTC
From: kenkel@zetnet.co.uk
Message-ID: <6mi2l8$k0g$2@irk.zetnet.co.uk>
Source record: 98831

On 18 Jun 1998 03:55:32, William Wong wrote:
>In article <Pine.GSO.3.95.980617023543.24615B-100000@sparkie.gnofn.org>, Dave Gostl
<dbg01@gnofn.or>g> wrote:
>>On Tue, 16 Jun 1998, Magnus Kollberg wrote:
>>
>>> > w> * Plays MIDI files 25% faster than v4.4 (released last month)
>>>
>>> What is this MIDI stuff all about? 25% faster? Does it play midifiles
>>> at the correct speed or does it play them 25% faster???? It doesn't make
>>> much sence if you ask me. Or are we not talking about realtime here?
>>
>
>
>Midi plays at correct speed... always.
>It is now mixing sound samples at about 25% faster ie it was 30K samples/sec
>in ver 4.4 but with this version (v4.5) it's doing 38K samples/sec. That's
>about 27% increase in performance.
>
>Rgds
>William
>.
I just got this programme from the www yesterday. It plays .wav files
OK but I found with the midi files that, for some reason, it would
stop every few seconds and then resume after a pause. Any ideas on
this? I usually play midi files through my synth but the possibility
of doing so through the Atari's own DSP seems great to me - if it can
be done successfully.

Cheers,
EDK

1131. Re: HELP! WDIALOG?

Newsgroup: comp.sys.atari.st
Date: 1998-06-21 00:00:00 UTC
From: kenkel@zetnet.co.uk
Message-ID: <6mi2ll$k0s$1@irk.zetnet.co.uk>
Source record: 98832

On 20 Jun 98 19:03:50, dcroker wrote:
>Nostrodamus phrophesised this from kenkel@zetnet.co.uk to All...
>
>Hi Edward!
>
> k>
> k>
> k> It seems I need WDIALOG to run the GEMJing programme used for .wav
> k> and au files in CAB (2.5). Does anyone know if WDIALOG is
> k> downloadable from the internet or is it commercial software. Any
> k> advice much appreciated. Thanks in advance.
>
>You don't need WDialog with later versions of GEMJing.
>
>Download it from http://members.aol.com/hoffart/index.html, it's shareware
>but without a fee (which sounds odd!)
>
>Speak to 'ya later!
>
>Rgds, Derryck

Many thanks. I will download it, although having now been sent
WDIALOG, it is up and running.

Cheers,
Edward

1132. Re: Arkanoid problem (STE), Me too w/ MegaST2

Newsgroup: comp.sys.atari.st
Date: 1998-06-21 00:00:00 UTC
From: look@my.sig
Message-ID: <358c9f59.10467731@news.wavetech.net>
Source record: 98833

>>Yeah, a few years ago my Arkanoid program stopped working on my Mega st2
>>It starts but doesn't respond to the mouse :(, I though it might have to
>...
>>Sorry if this doesn't solve the problem but maybe someone has a cure/fix?
>>I wonder if it would run on a dos pc with an emulator??

Just dig up the native DOS version, I've got it around here somewhere... ;)
Its actually better than the ST version, (IMHO) a well-done game for its
day, nice VGA graphics, mouse support, AdLib sound. It seems to run fine on
modern machines, though it'll bring itself down to run OK on my XT with CGA
gfx... :)

--
Email should go to a username of lerwick that belongs to yet another annoyed
spam victim at a server who is listed in the DNS as freenet.msp.mn.us
And my homepage URL can be easily figured out from my email address
(bite me spammers)

1133. WTB: Atari Stacy

Newsgroup: comp.sys.atari.st
Date: 1998-06-21 00:00:00 UTC
From: jregan@idirect.com
Message-ID: <jregan-2106980238080001@ns.compulink.com>
Source record: 98834

Please e-mail details.
Thanks
James

e-mail jregan@idirect.com
Visit "Webpage Jingles" http://webhome.idirect.com/~jregan

1134. Re: PAP,PPP,STing

Newsgroup: comp.sys.atari.st
Date: 1998-06-21 00:00:00 UTC
From: csilver@Puke.On.Spammers.com
Message-ID: <6mibev$7i4$2@brokaw.wa.com>
Source record: 98835

On 20 Jun 1998 20:34:39, Steve Hammond wrote:
>On 20 Jun 1998 17:55:46, William Platt wrote:
>>
>> I recently had to set up several internet accounts at work. We are
>> using the same provider at work that I am using at home. The software
>> for Windows 95 doesn't require that I put in the DNS #'s. Do I need
>> to put these into the configuration in STing. The provider
>> automatically gives the I.P address and the DNS.
>> BTW; I remember someone saying that PC's and win 95 were easy to set up
>> because of plug and play. I installed new modems at work and found
>> that Plug-n-Play means Plug and Play with com port settings, irq
>> settings, jumpers, and play a games of cards while you reinstall
>> win95.:')

>Win 95 does require DNS's - you need to tell the Dial Up Networking the
>DNS (primary and secondary) for the IPS that you are using. If the IPS
>dyamically allocates a DNS for your connection - this is automatic in
>both STinG and DUN (95). The difference is that with STinG you have to
>put the following string as part of the DIAL SCR. "GET_IP". DUN does
>automatically. OTOH I have TI Extensia Laptop that DUN refuses to work
>with - Microsoft, TI and Acer have yet to figure out what in the hell is
>going on. This has included a complete reload of Windows :). As I have
>my TT I really don't worry about it anymore.
>Steve

Howdy Bill and Steve,

Every STinG setup I've done requires a DNS number in the setup files. However,
you may not need a dial script if the ISP truly uses a PAP protocol. Lately,
I've found more and more ISP's just need the PAP info in your dial script.

If your experienced in STinG setups, PAP is a piece of cake. You just need to
try it and see.

CU,

Charles
EoF

1135. Atari Force is still here...

Newsgroup: comp.sys.atari.st
Date: 1998-06-21 00:00:00 UTC
From: look@my.sig
Message-ID: <358cba22.17325179@news.wavetech.net>
Source record: 98836

I'd just like to remind people Atari Force RC5 is still here, and we can never have too many members... :) Thanks to this mika@uco.fr guy, we're really moving up in the ratings...

Ack, I've got an updated copy of my homepage sitting on my HD, but XOOM's ftp is really @#$! up lately and I can't seem to upload anything, if the file exists it just zeros it out! So you'll have to go directly to the AF page... Visit www.xoom.com/8088/rc5 today! Do it, you know you want to...

--
Email should go to a username of lerwick that belongs to yet another annoyed spam victim at a server who is listed in the DNS as freenet.msp.mn.us
And my homepage URL can be easily figured out from my email address
(bite me spammers)

1136. WTB: Atari system

Newsgroup: comp.sys.atari.st
Date: 1998-06-21 00:00:00 UTC
From: backwurdz@aol.com
Message-ID: <1998062108034100.EAA19395@ladder01.news.aol.com>
Source record: 98837

does anyone have a working Atari
i cant remember if it was Atari 2000 or 2600 or if there were 2
i just remember playing it while growin up in the 80's
and i want it back..
email me
backwurdz@aol.com

1137. Re: PAP,PPP,STing

Newsgroup: comp.sys.atari.st
Date: 1998-06-21 00:00:00 UTC
From: look@my.sig
Message-ID: <358cbdd1.18268704@news.wavetech.net>
Source record: 98838

```
>>> I recently had to set up several internet accounts at work. We are
>>> using the same provider at work that I am using at home. The software
>>> for Windows 95 doesn't require that I put in the DNS #'s. Do I need
>>> to put these into the configuration in STing. The provider
>>> automatically gives the I.P address and the DNS.
>>> BTW; I remember someone saying that PC's and win 95 were easy to set up
>>> because of plug and play. I installed new modems at work and found
>>> that Plug-n-Play means Plug and Play with com port settings, irq
>>> settings, jumpers, and play a games of cards while you reinstall
>>> win95.:')

If your using ethernet, Windows has DHCP support built in. DHCP is really
keen IMHO. Its a succesor to bootp. It will automagically and dynamically
configure client machines with an IP as well as DNS and other things. A
godsend to people configuring large networks...

If your using a windoze machine with DHCP, winipcfg.exe ought to tell you
whats going on...

--
Email should go to a username of lerwick that belongs to yet another annoyed
spam victim at a server who is listed in the DNS as freenet.msp.mn.us
And my homepage URL can be easily figured out from my email address
(bite me spammers)
```

1138. Re: brother printer drivers 4papyrus

Newsgroup: comp.sys.atari.st
Date: 1998-06-21 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <358cde34196091@whalley.demon.co.uk>
Source record: 98839

on Sat 20-06-98 09:20 ethhoack wrote:

>before buying papyrus, i must know, where can find drivers for the
>brother hj-100 and atari slm-605 printers ?

Papyrus comes with its own drivers for the Atari laser printer, or you can output via NVDI/GDOS which has its own driver for it.

I don't know anything about the Brother printer but my hunch is it will emulate either a Hewlett-Packard DeskJet/Laserjet or an Epson of some description which would mean you can use Papyrus' own drivers or NVDI/GDOS as with the Atari laser. You'll need to check the manual for emulation modes and how to set them. If you already have it working with NVDI/GDOS then Papyrus should just work with what you have already installed (though SpeedoGDOS or NVDI 3 or later are required for vector fonts, and NVDI is preferred as Papyrus is optimised for it AIUI).

HTH
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

1139. Re: Alternative keyboard layout and text editors

Newsgroup: comp.sys.atari.st
Date: 1998-06-21 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <358ce4de70a310@whalley.demon.co.uk>
Source record: 98840

on Sat 20-06-98 14:06 Guentcho Skordev wrote:

>Does Harlekin stay somewhere on the net, or does someone sell it? I
>couldn't find the program.

It's commercial software by Mermaid in denmark. English version is
distributed in the UK by HiSoft (http://www.hisoft.co.uk), not sure
about other countries.

HTH
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

1140. FS [UK]: Atari STE ~Quick Sale inc 2nd drive+graphics hardware.

Newsgroup: comp.sys.atari.st
Date: 1998-06-21 00:00:00 UTC
From: "David.J.Nunn" <stu95djn@reading.ac.uk>
Message-ID: <Pine.GSO.3.96.980621134607.10149C-100000@suma3.reading.ac.uk>
Source record: 98841

Dear Atari User,

Need a replacement/2nd STE?

Comes with 4mb,complete with latest Rombo video grabber hardware,(can capture true color motion video). Also 2nd Cumana floppy drive. All very well looked after. Moving house, require quick sale.

Asking only 50pounds. or 90 with a Phillips colour monitor!

Please reply. Collect from Dave in Reading, Berkshire UK.
or call 0118 9548683.

1141. WANTED: Stalker 3 register.prg file, Pretty Please

Newsgroup: comp.sys.atari.st
Date: 1998-06-21 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <898436014.20090.0.nnrp-10.c1ed1184@news.demon.co.uk>
Source record: 98842
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,demon.ip.support.atari,alt.atari

I am after the 'register.prg' file that supposed to come with Stalker 3, the copy (original) of the program does seem to have it missing.

Thanks

Cheers! for now
Steve

---------------------->>>> Quote Of The Month <<<<----------------------
* 'Do not use a hatchet to remove a fly from your friend's forehead.' *
---
* Email: steve@steverosie.demon.co.uk | IRC Channels *
* URL: www.steverosie.demon.co.uk | #atari #jesuscafe *
* IRC: mockbird | #atari1 if #atari on invite *

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

1142. Re: [POLL] Does anyone still play ST games?

Newsgroup: comp.sys.atari.st
Date: 1998-06-22 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6mmc7rapd2@news.campus.mci.net>
Source record: 98643

On 21 Jun 1998 19:13:16, Mr Maddog wrote:

->1.) Do you still use any TOS platform computer?

Yes, actually I use 3 TOS computers...

->2.) Do you use a PC, and if so which Atari emulator if any?

Don't need no stinkin' PC's... ;-)

->3.) Do you still play ST games, even occasionally?

Yes, of course!

->4.) Assuming you can play a certain game on PacfiST, you would want to
->make a backup copy yourself for playing it on the emulator or look for
->it on the Internet? (Hypothically speaking, you are able to make a image
->to be used on PacfiST)

I've no objection to backups of games that I've bought/registered, for
my own personal use...

->5.) Giving the current situtation of the ST platform, what are your
->feeling of copying commerical software and distrubuting over the Internet?
->(Legalities are well noted, just your honest feelings about it)

I still think its wrong...although I can see the validity of preserving
older titles that are no longer supported/disappearing. This is a hard
subject... ;(

->6.) Would you like to see ST emulators play more games?

Undecided...

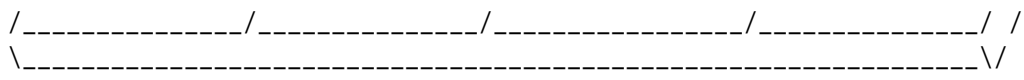
->7.) Do you plan on getting a Hades or Milan type machine in the future?

Yes! The Milan especially looks hopeful...

->8.) If you have a high end machine, would you like to continue to play
->your favorite ST games on them if it was possible? (Not only includes 040
->but also latest PC running ST emulator)

For TOS computers, yes...

____
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /



1143. Re: 030 IDE installation?

Newsgroup: comp.sys.atari.st
Date: 1998-06-22 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IFWPEBETUP@data.rhein-main.de>
Source record: 98644

In <6mkqb0$deq@newsops.execpc.com> Cory Bonnett wrote:

>Is there anything I should be aware of with this process (parts,
>avoidances, etc.)? I just received a Falcon with no internal IDE and
>before I even opened it up I was wondering if there were any obstacles to
>putting a new 2.5" in. Thanks.

Ask BEST-Electronics for a falcon IDE-Kit.

You got: Metal holder
2.5" flat wire
Some screws

Take any IDE from here:

Hersteller Bezeichnung Kapazitï¿½t Bauform

Hitachi DK222A-54 540 MB 2.5"
Hitachi DK212A-81 810 MB 2.5"
Hitachi DK212A-10 1.0 GB 2.5"
Areal MD2085 80 MB 2.5"
Fujitsu M2637T 240 MB 2.5"
Conner CFN250A 250 MB 2.5"
Conner CP2064 64 MB 2.5"
Quantum Daytona 500 MB 2.5"
Seagate ST9077A 2.5"
Quantum Europa 1.08 GB 2.5"
Toshiba MK1002MAV 1.08 GB 2.5"
Toshiba MK1924FCV 540 MB 2.5"
Toshiba MK2326FCH 330 MB 2.5"
Toshiba MK1403MAV 1.3GB 2.5"

and a lot more..

Complete description for fitting:

DOITF030

--
-= Home of DOITF030, PROFIJAG, DOITLYNX, DOIT_MAC, DOIT_ST =-
_____
Nemesis Falcon F030-520ST-Jaguar-Mac Lynx I + II
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/homepage.htm

1144. Re: Milan Homepage?

Newsgroup: comp.sys.atari.st
Date: 1998-06-22 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IFWPEBEWUP@data.rhein-main.de>
Source record: 98645

In <6mjkedbpr1@roch.zetnet.co.uk> Neil Jones-Rodway wrote:

>Welcome back, Sinclap. And we thought we'd got rid of you. You posting

Aaaaaahrgggggg :->

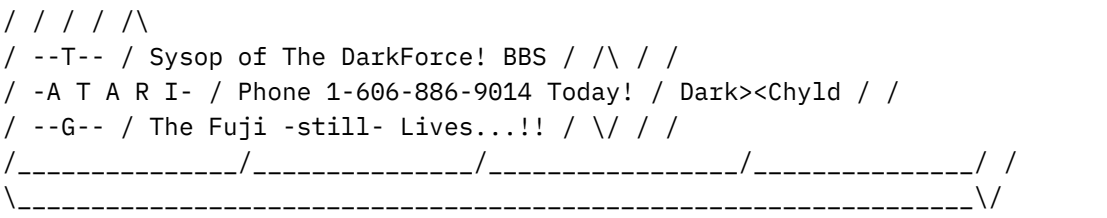
--
-= Home of DOITF030, PROFIJAG, DOITLYNX, DOIT_MAC, DOIT_ST =-
_____
Nemesis Falcon F030-520ST-Jaguar-Mac Lynx I + II
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/homepage.htm

1145. Re: 030 IDE installation?

Newsgroup: comp.sys.atari.st
Date: 1998-06-22 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6mmccjapd3@news.campus.mci.net>
Source record: 98646

On 22 Jun 1998 00:33:19, Cory Bonnett wrote:
->Is there anything I should be aware of with this process (parts,
->avoidances, etc.)? I just received a Falcon with no internal IDE and
->before I even opened it up I was wondering if there were any obstacles to
->putting a new 2.5" in. Thanks.
->--
->Cory Bonnett
->Prog-metal Technocrat
->guitarmn@execpc.com
->.

Hi Cory...have you opened it up yet? What I'm wondering is if it ever
had a hard drive in it. If not, you'll have to get the 2.5" IDE cable
and mounting hardware from someplace like Best Electronics...Its very
easy to install though... ;-)



1146. Re: Atari and Amiga Users Unite?

Newsgroup: comp.sys.atari.st
Date: 1998-06-22 00:00:00 UTC
From: leipie@amiga.student.utwente.nl
Message-ID: <6mmi17lpl2@dinkel.civ.utwente.nl>
Source record: 98647
Cross-posted to: comp.sys.atari.st,comp.sys.amiga.misc

Excalibur@reborn.com wrote:

> > : As far as I know complex vector graphics are faster on a ST than the
> > : Amiga,
> >
> > OK, complex ones indeed are faster on the ST...

> I see. I am not quite sure what you are talking about but I have
> been thinking it would be a great idea if the Mac/Amiga and ST users
> united against Microsoft. It is time to end this petty bickering
> and get to business. I would like to suggest for our first order of
> business to e-mail, mail and/or call computer magazines and the like
> and encourage them to cover other computer platforms other than Microsoft
> based ones.

> Please Let Me Know What you think.

Take a look at: http://www.convergence.org (note the .org, not .com)

It's THE group for all non-Wintel-users!!!
I've been a member for more than a year by now and I personally like their
news-letter (e-mail).

Everybody: BECOME A MEMBER, it's FREE!

--
signed, LEiPiE (Ewald B�rger)

1147. Re: 030 IDE installation?

Newsgroup: comp.sys.atari.st
Date: 1998-06-22 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6mmj7v$o2f$1@roch.zetnet.co.uk>
Source record: 98648

be brave get an adaptor and stick a 3.5" in,a lot more megs for your money
kevin
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

1148. Mixer control software?

Newsgroup: comp.sys.atari.st
Date: 1998-06-22 00:00:00 UTC
From: kenkel@zetnet.co.uk
Message-ID: <6mmk74$t2k$3@irk.zetnet.co.uk>
Source record: 98649

Hello,

I've just acquired a pair of speakers for my Atari STe but find I'm only getting sound from the left. The manual says this may be due to mixer control software settings and I wonder if anyone knows of such software on the www?

Many thanks,
EDK

1149. Re: MagiC Tips

Newsgroup: comp.sys.atari.st
Date: 1998-06-22 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6mmk8a$o2f$2@roch.zetnet.co.uk>
Source record: 98650

did anyone mention the long file name option can screw some things up?
kev
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

1150. I'm searching for the latest Notator Logic release

Newsgroup: comp.sys.atari.st
Date: 1998-06-22 00:00:00 UTC
From: xxl <depenbrock@swhamm.de>
Message-ID: <6mmnh3$f0p@newssrv2.hrz.uni-oldenburg.de>
Source record: 98651

Does someone have the latest release of the Emagic Notator Logic programme?

1151. Magic Sac

Newsgroup: comp.sys.atari.st
Date: 1998-06-22 00:00:00 UTC
From: GY <gyounk@athenet.net>
Message-ID: <6mmrg1$35l$1@news.athenet.net>
Source record: 98652

I finally re-purchased an Atari ST (I sold mine 10 years ago) so I can use my Magic Sac emulator again. Once I create a magic formatted diskette and copy the files over from my Classic Mac, the Atari ST errors while reading my disk during the Magic Sac boot process. I see a happy Mac them boom!!!

I tried 3 new DS/DD diskettes, same problem. I would like to try to eliminate possibilities.

I will pay for shipping from your place to mine.

Thanks!
gyounk@athenet.net

1152. Re: Newsie 88 Full Groups List

Newsgroup: comp.sys.atari.st
Date: 1998-06-22 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <6mn9j9$nmn@nntp02.primenet.com>
Source record: 98653

On 17 Jun 98 15:01:12 GM, Ken Springer wrote:
>I suspect that Newsie 88 has problems downloading a full groups list
>from my ISP.
>
>I had my ISP's network administrator email me their current list as a
>text file. Newsie's group list is also a text file. The ISP's list is
>about 15,000 lines longer than Newsie's list. I do mean lines, not
>bytes. Edith will give you the line and column number for the cursor
>location, and that is how I determined the number of lines.
>
>I attempted to do a side by side comparision of the two files, but the
>ISP's list is not sorted, and I don't have the RAM to sort the list.
>
The RAM's the problem Ken. The internal sort attempts to read as many
newsgroup names as there is space available in memory. A smaller
memory will produce (I think) a line in the LOG file indicating that
only a certain number of newsgroups could be sorted.

John

*
* John Rojewski email: rojewski@primenet.com
* http://www.primenet.com/~rojewski/
* Atari Falcon'030/14/84
* Use NEWSie - the News/Email/FTP/Browser for the Atari

1153. Atari ST Crawly Crypt for sale on eBAY

Newsgroup: comp.sys.atari.st
Date: 1998-06-22 00:00:00 UTC
From: Richard Claunch <RClaunch@Dreamsoft.Com>
Message-ID: <358f40d6.0@206.65.1.79>
Source record: 98654

Right now on eBAY you will find the Crawly Crypt Archives Volume 1 and Volume 2 CDRom for sale..... At last look it was going for $5

RC

1154. FS 1040STE UK

Newsgroup: comp.sys.atari.st
Date: 1998-06-22 00:00:00 UTC
From: Flashboy <loonie@globalnet.co.uk>
Message-ID: <6monds$h1o$1@heliodor.xara.net>
Source record: 98655

I have an ATARI 1040 STE in excellent condition its boxed with all start up disks and lots of applications its the curriculum pack it has all leads, mouse and a couple of games.

The computer works perfectly except the disk drive, which will require simple maintenance or replacement, because of this i am asking just £50.00 for it.

Email me loonie@globalnet.co.uk if you are interested or for further details

1155. FS:AtariST/MIDIsynthmods/software

Newsgroup: comp.sys.atari.st
Date: 1998-06-22 00:00:00 UTC
From: pmlerwick@wavetech.net
Message-ID: <358ddb27.3996148@bigtime>
Source record: 98711

I've got some synth modules and Atari-specific software to go with them for sale B/O:

Roland MT32, LA Custom Instruments/Robin Whittle mods, battery backup memory and controllers for reverb, S/N ratio cut to 85db or better even with reverb up full. Also, MT32 Capture! editing software. Many banks of patches on disk.

Akai S612 Sampler and drive/w some disks, lots of samples. Also Drumware sample editing software for same.

Manuals for all.

Royce

1156. Re: How to read a msdos zip disk with h

Newsgroup: comp.sys.atari.st
Date: 1998-06-22 00:00:00 UTC
From: "K.Hampf" <k_hampf@yahoo.com>
Message-ID: <358dee40.0@d2o29.telia.com>
Source record: 98712

Ken Springer wrote in message <35892008.0@news.weldlink.com>...
>>It might be that you must set the sectors per cluster for removable media
in
>>the HD Driver application ... I beleive Zip disks are about 4K but you
could
>>set it to 8K also and see if it works. It can also be as simple as that
the
>>Zip drive has put itself on a different drive letter, try to install all
>>devices in MagiC and see if it pops up.

>ZIP disks are 100k. :-)

Nope!

They are 100Mb in size if that's what you mean, but i was talking about the
size of either the sectors or the clusters but then I've already forgot ;)

Regards, K. Hampf
e-mail: k_hampf@yahoo.com

1157. 030 IDE installation?

Newsgroup: comp.sys.atari.st
Date: 1998-06-22 00:00:00 UTC
From: guitarmn@earth.execpc.com
Message-ID: <6mkqb0$deq@newsops.execpc.com>
Source record: 98713

Is there anything I should be aware of with this process (parts, avoidances, etc.)? I just received a Falcon with no internal IDE and before I even opened it up I was wondering if there were any obstacles to putting a new 2.5" in. Thanks.
--
Cory Bonnett
Prog-metal Technocrat
guitarmn@execpc.com

1158. Tracker for F030

Newsgroup: comp.sys.atari.st
Date: 1998-06-22 00:00:00 UTC
From: "K.Hampf" <k_hampf@yahoo.com>
Message-ID: <358df0f4.0@d2o29.telia.com>
Source record: 98714

I'll bring this up again .... with a different approach. What I wonder, is there any good tracker that can take advantage of the Falcon's sound capabilities?

I currently use Protracker v1.2 (multiplexed for 50KHz) which is still has the best user interface but plays only 4 channels and best at 22KHz. I've tried Digital 030 and Megatracker but they both seem so messy to use ... might be somebody else has other opinions.

The user interface of ProTracker is great and I've seen the FastTracker on PC which seem to have a very similar one ... but I want to use my Falcon! Any newer ProTracker for Falcon perhaps? OR should I take the step to professional programs?

Regards, K.Hampf
e-mail: k_hampf@yahoo.com

1159. Needed: Inexpensive Atari Track Ball

Newsgroup: comp.sys.atari.st
Date: 1998-06-22 00:00:00 UTC
From: XDelusion@wcoil.com
Message-ID: <6ml0gkpeb0@208.10.3.92>
Source record: 98715
Cross-posted to: comp.sys.amiga,comp.sys.amiga.misc,comp.sys.atari.8bit,comp.sys.atari.st

US and Canadians only!

I am in search of an Atari Track ball that works!!!

If ya got one please mail me!!

delusion@wcoil.com

Thankx!

1160. Re: Please help me identify a game!

Newsgroup: comp.sys.atari.st
Date: 1998-06-22 00:00:00 UTC
From: ethhoack <ethh@enemy.org>
Message-ID: <WS.358e165a.0004a237.ethh@enemy.org>
Source record: 98716

Dans le message <slrn6oqvi9.4qj.falco@vex.net>
falco@vex.net (Golan Klinger) &#65533;crit:
>
> I'm going nuts trying to remember a game I had on my 520ST in 87
>and as a last resort, I'm sharing my shame in the hope that someone will
>remember it.
>
> It was a side-scrolling game (for lack of a better term) where you
>were a guy who was skateboarding through a museum. I know it doesn't sound
>like much but it was a a lot of fun and it was the fist ST game I bought.

```
yeah i played it for hours. it was a sega game. but the name i don't
remember. i had got it on a compilation of 4 including road runner,
that game, and 2 other which i don't remember. probably winter games.
mmmmh. i'm trying hard. but the name isn't coming bacl. damned !
```


```
ethh@enemy.org
```



```
pub 2048/7579B421 7D 29 B3 3A CB 2D 42 B1 DE F3 19 D6 18 F6 C5 55
```


"abw&#65533;rts wend'ich mich zu der heiligen, unaussprechlichen, geheimnisvollen
nacht. fernab liegt die welt - in eine tiefe gruft versenkt" novalis

1161. Re: [POLL] Does anyone still play ST games?

Newsgroup: comp.sys.atari.st
Date: 1998-06-22 00:00:00 UTC
From: ethhoack <ethh@enemy.org>
Message-ID: <WS.358e16c4.0004f61a.ethh@enemy.org>
Source record: 98717

Dans le message <Pine.UW2.3.95.980621190940.29674B-100000@reality>
Mr Maddog <mrmaddog@microserve.net> crit:
>
>Lately, I have been able to get back in the position where I can work
>on some computer projects that I would like to do. Although due to
>circustances which involve going to college, I will have to use a PC
>compatible...but if anything I want to work on the TOS platform even
>more. Plus I might be able to purchase a Milan in the future.
>
>But with the way things are now, I'm not sure that if it would be worth
>my while do these projects which are related to ST games. So hence, this
>little survey you see before you. These questions are only for the
>purpose
>of gathering information on the general idea of the ST using community,
>and nothing more.
>
>Either reply to the newsgroup for all to read, send e-mail, or both...
>
>
>1.) Do you still use any TOS platform computer?
>

yes, several of them.

>2.) Do you use a PC, and if so which Atari emulator if any?
>

there is no need for a pc ..

>3.) Do you still play ST games, even occasionally?

of course ! what else ?

>
>4.) Assuming you can play a certain game on PacfiST, you would want to
>make a backup copy yourself for playing it on the emulator or look for
>it on the Internet? (Hypothically speaking, you are able to make a image
>to be used on PacfiST)

i don't use loosy emulators. i like the real thing better.

emulator is to an atari what masturbating is to sex.

>
>5.) Giving the current situtation of the ST platform, what are your
>feeling of copying commerical software and distrubuting over the Internet?

>(Legalities are well noted, just your honest feelings about it)

it is illegal.

>
>6.) Would you like to see ST emulators play more games?

nope. i'd like to see them crash every game so ppl realize that a pc
sucks.

>
>7.) Do you plan on getting a Hades or Milan type machine in the future?

yes.

>
>8.) If you have a high end machine, would you like to continue to play
>your favorite ST games on them if it was possible? (Not only includes 040
>but also latest PC running ST emulator)

yes i'd like the milan to be compatible with st-booted games.

ethh@enemy.org

pub 2048/7579B421 7D 29 B3 3A CB 2D 42 B1 DE F3 19 D6 18 F6 C5 55

"abw&#65533;rts wend'ich mich zu der heiligen, unaussprechlichen, geheimnisvollen
nacht. fernab liegt die welt - in eine tiefe gruft versenkt" novalis

1162. Re: Wdialog (was: Newsie Nicknames)

Newsgroup: comp.sys.atari.st
Date: 1998-06-22 00:00:00 UTC
From: joes@chem.sintef.no
Message-ID: <358e0c7c.1884329@news.sintef.no>
Source record: 98718

On Wed, 17 Jun 1998 13:36:11 GMT, q-funk@megacom.net (Martin-Eric Racine) wrote:

>IMHO, Wdialog is a pack of troubles. I avoid it like plague,
>as it bends all sorts of system vectors and makes applications
>crash in an unrecoverable way... until your next reboot.
>
>The Behne brothers really ought to fix their code, cause 1.98
>is barely usable, while 2.00 downright makes CAB crash as soon
>as I attempt printing...

I tried 2.0 the other day to see if it could fix my problems with Jinnee. Guess what, it froze my Falcon instantly...

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
*/
```

1163. Amiga Doom: which is best for me?

Newsgroup: comp.sys.atari.st
Date: 1998-06-22 00:00:00 UTC
From: XDelusion@wcoil.com
Message-ID: <6ml50c$4ik$0@208.10.3.92>
Source record: 98719
Cross-posted to: comp.sys.amiga,comp.sys.amiga.misc,comp.sys.atari.8bit,comp.sys.atari.st

I have a Amiga 1200 and will have a 40MHZ 030 with FPU very soon, and need to know which port of Doom will run best under this set up?

Thankx!

XDelusion

delusion@wcoil.com

P.S. Need any games? I have a few
for sale with boxes!

1164. Re: Please Help! Printing from PacifiST... ATTN: Whalley AGAIN

Newsgroup: comp.sys.atari.st
Date: 1998-06-22 00:00:00 UTC
From: over@here.net
Message-ID: <358e10cb.34792497@news.mindspring.com>
Source record: 98720

On Sat, 20 Jun 1998 02:34:36 GMT, over@here.net wrote:

The 1wp2rtf program did not work converting the DOC file. When the
file was imported to my PC it only displayed the first couple of words
and the rest was blank. It did work, however, when I saved the file
first as an asci file. Unfortunately, now I have to do 155 pages of
reformatting the text into something usable. But it's better than
nothing! Your help was greatly appreciated!!! Thanks...

1165. Re: Please Help! Printing from PacifiST...Attn: SAIF

Newsgroup: comp.sys.atari.st
Date: 1998-06-22 00:00:00 UTC
From: over@here.net
Message-ID: <358f1231.35150045@news.mindspring.com>
Source record: 98721

On 21 Jun 1998 17:25:32 GMT, saif@zetnet.co.uk (Saif Ahmed) wrote:

>
>What I would do is save the text as ASCII, and load it using Wordpad,
>or other PC text editing/word processing software, under Windows 95.
>If no luck e-mail me the document, and I'll convert it to RTF or Word
>or Lotus AMI-Pro format for you or even send you back a hard
>copy.....And I'll gladly take you Atari stuff of your hands mate.
>
>Saif
>
>E-mail saif@zetnet.co.uk

Thanks anyway but I have already solved the problem. Take care.

1166. Re: Ph Player 4.5 - plays MIDI 25% fast

Newsgroup: comp.sys.atari.st
Date: 1998-06-22 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <358E14F5.2289DDB6@NO.SPAM.emw.ericsson.se>
Source record: 98722

Edward dimitri Kennaway wrote:

> this? I usually play midi files through my synth but the possibility
> of doing so through the Atari's own DSP seems great to me - if it can
> be done successfully.

There already is a program for this. Take a look at:
http://perso.wanadoo.fr/softjee/

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

1167. Re: WTB: Afterburner040 for Atari Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-06-22 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <358E1690.2E8738B2@NO.SPAM.emw.ericsson.se>
Source record: 98723

Zetnet News wrote:

> Titan do not have any more Afterburner040's

Talking about accelerators, does anyone know the status about
OXOs "Evolution" card? I have read that it's supposed to be
finished now and insteed of a 030 they have used a ColdFire
chip which is MUCH faster and it would be rather cheap as well.

Is this true or just a hoax? Anyone? OXO seems pretty dead
nowdays as well...

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

1168. Re: Falcon Memory Upgrade

Newsgroup: comp.sys.atari.st
Date: 1998-06-22 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <358E173E.2801A84C@NO.SPAM.emw.ericsson.se>
Source record: 98724

Michael and Nicole Freeman wrote:
>
> The Afterburner040 supposedly added a ton more 32-bit memory than
> 14Mb. Perhaps this upgrade uses the same techniques? Does it go
> through the actual memory part of the Falcon board, or through the
> PDS?

It doesn't matter where you plug it in as there is still only 24
address lines. To get more than 14MB you need something like the
AB040 which has got it's own CPU and extended address bus. You
could probably get more memory with the orignal CPU as well if
you use the PMMU and some soldering.

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

1169. Re: fVDI v0.85 released!

Newsgroup: comp.sys.atari.st
Date: 1998-06-22 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <358E1D8A.2A77744C@NO.SPAM.emw.ericsson.se>
Source record: 98725

Johan Klockars wrote:

> As it says in the documentation, I have heard about problems with MagiC.
> I don't have MagiC myself, so any information on that is welcome.
>
> One possible cause is the way fVDI currently is started after the MagiC
> desktop (and perhaps various ACCs and applications) have already
> opened their virtual workstations. This can lead to lots of problems,
> but under normal TOS they usually aren't fatal.

As I have said, the first version of fVDI I tried worked just fine under MagiC, so there is something somewhere which most probably is a bug which makes MagiC go bananas. MagiC is very picky about programs messing around with memory not allocated by the application it self. It could ofcourse be a bug in MagiC but I doubt it. You just have to be kind to it. ;-)

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

1170. MyMAIL

Newsgroup: comp.sys.atari.st
Date: 1998-06-22 00:00:00 UTC
From: epkerha@epk.ericsson.se
Message-ID: <6mldq0$aai@newstoo.ericsson.se>
Source record: 98726

Hi all !

Now its time again for a new MyMAIL version
This time it got rev.nr 0.63

You can download from this address:
http://www2.tripnet.se/~erikhall/programs/mymail.html

Bugfixes and new things

- Now MyMAIL is taking less memory than before.
- Faster include of text in a mail after dropping the file into
the editing window.
- Wordwraping was incorrectly inserting a space at new line.
This is now corrected.
- The file mime.set is now controling how mime(base64) mail with
attachments are sent.
- Litle faster encoding of file attachments.
- Again there has bean problems with Outlook express
formated mails can send a application/octet-stream without any filename.
This files are now named msappl0.bin, msappl1.bin, msappl2.bin.... and so on.
- Timer checking of new mail are now done in background(thread) if MiNT is installed.
- Checking of new MyMAIL version is now done in background(thread) if MiNT is installed.
- A bug causing not released memory after a thread was terminated is now fixed.

The docs are not updated this time.

You can add or remove yourself from MyMAIL mailinglist.
The add/remove page is found at:
http://www2.tripnet.se/~erikhall/mymailupdates.html
The mailinglist are handled by MyMAIL automaticly.

Erik Hall

Mail:
erikhall@tripnet.se |||
Erik.Hall@epk.ericsson.se |||
/|\ HADES 060
URL: / | \
http://www2.tripnet.se/~erikhall/index.html

1171. Re: Amiga Doom: which is best for me?

Newsgroup: comp.sys.atari.st
Date: 1998-06-22 00:00:00 UTC
From: "K.Hampf" <k_hampf@yahoo.com>
Message-ID: <358e3ee7.0@d2o29.telia.com>
Source record: 98727
Cross-posted to: comp.sys.amiga,comp.sys.amiga.misc,comp.sys.atari.8bit,comp.sys.atari.st

XDelusion wrote in message <6ml50c$4ik$0@208.10.3.92>...
>I have a Amiga 1200 and will have a 40MHZ 030 with FPU very soon, and need
to
>know which port of Doom will run best under this set up?

You are cross-posting your amiga newsmessages into Atari-groups

1172. Re: Please help me identify a game!

Newsgroup: comp.sys.atari.st
Date: 1998-06-22 00:00:00 UTC
From: Hans Wessels <mr_ni@mst.tn.utwente.nl>
Message-ID: <358E409D.596B@mst.tn.utwente.nl>
Source record: 98728
Cross-posted to: comp.sys.atari.st,falco@vex.net

Golan Klinger wrote:
> It was a side-scrolling game (for lack of a better term) where you
> were a guy who was skateboarding through a museum. I know it doesn't sound
> like much but it was a a lot of fun and it was the fist ST game I bought.

Sounds like Metro Cross to me.

Bye, Hans

1173. Re: [POLL] Does anyone still play ST games?

Newsgroup: comp.sys.atari.st
Date: 1998-06-22 00:00:00 UTC
From: Hans Wessels <mr_ni@mst.tn.utwente.nl>
Message-ID: <358E44B2.18BB@mst.tn.utwente.nl>
Source record: 98729

Mr Maddog wrote:
> 1.) Do you still use any TOS platform computer?

Yes, 1040 ST, TT030 (borrowed).

> 2.) Do you use a PC, and if so which Atari emulator if any?

Yep, Pacifist at the university,
STonX on the Alpha.

> 3.) Do you still play ST games, even occasionally?

Yes, esp. Match it, Crapman and Heartland 3.0 (while working on it).

> 4.) Assuming you can play a certain game on PacfiST, you would want to
> make a backup copy yourself for playing it on the emulator or look for
> it on the Internet? (Hypothically speaking, you are able to make a image
> to be used on PacfiST)

If the game is protected so it won't work on Pacifist the
easyest way is to go on the internet and get the 'fixed'
version overthere. Hacking the game yourself is too time
consuming and only worth the time when no fix is available.
Would you distribute the fix, or would you let others to
invent the wheel again?

> 5.) Giving the current situtation of the ST platform, what are your
> feeling of copying commerical software and distrubuting over the Internet?
> (Legalities are well noted, just your honest feelings about it)

No problems with it

> 6.) Would you like to see ST emulators play more games?

Rather would go for demo emulation. An emulator running all the
great mega demo's will have no problems running games. (Darkside
of the Spoon springs in mind.)

> 7.) Do you plan on getting a Hades or Milan type machine in the future?

Nope

> 8.) If you have a high end machine, would you like to continue to play
> your favorite ST games on them if it was possible? (Not only includes 040
> but also latest PC running ST emulator)

Yes.

Hans Wessels

```
-------------------------------------------------------------------------
/| /\/\/\ |\ Hans Wessels
/ | / /\/\ \ | \ mr_ni@mbh.org
/ | / / /\ \ \ | \ mr_ni@mst.tn.utwente.nl
/ |/ / / \ \ \| \
\ |\ \ \ / / /| / a.k.a. Mr Ni! (the Great)
\ | \ \ \/ / / | / member of the TOS-crew
\ | \ \/\/ / | / Fidelus Bittus et Fuckus Clockcyclus!
\| \/\/\/ |/
```

1174. Re: Alternative keyboard layout and text editors

Newsgroup: comp.sys.atari.st
Date: 1998-06-22 00:00:00 UTC
From: xav@compsoc.man.ac.uk
Message-ID: <6mlo0j$ru5$1@irk.zetnet.co.uk>
Source record: 98730

In a former life as an exotic dancer, ut13@rz.uni-karlsruhe.de (Guentcho Skordev) wrote:
> Hello,
>
> In article <898194954.5341.0.nnrp-07.9e984ea4@news.demon.co.uk>,
> "Cy Jones" <cy@cassini.demon.co.uk> writes:
> > Try Harlekin V3
> >
> > This an accessory that includes a text editor/diary/ram disc/keyboard
> > editor/etc
>
> Thanks, I'll take a look. I've heard about this program before,
> but I've never tried it.

I can thoroughly recommend it; the only reason I don't use it much now myself is that it doesn't support LFNs, but back in my pre-multitos days, I used this all the time.

Yes, it has keyboard remapping (with user defined, loadable keyboard tables, as I recall), but absolutely tons more. There's a pretty good ramdisk, a diary/information manager type of app, a hex editor, caltulator, etc.

The best thing was that you could configure any app to appear with a keyboard shortcut, so I used to be able to call up a text editor from within any GEM application by just pressing ctrl-alt-e, or the calculator with ctrl-alt-c. Tjis may sound minor, but the increased functionality it provided made life a hell of a lot easier. I only hope we'll see a return to ideas like this as more programs support the AV protocol, and pass unused keypresses back to the AV server. Of course, we then need an AV server with a little more freedom over how you are allowed to allocate your keyboard shortcuts...

Anyway, I'm going off on a tangent now; suffice to say that HArlekin is great. If you're a serious user who doesn't utilise (or isn't worried about) LFNs, buy it now. Although I don't know what it's like under MagiC - anyone?

Xav

--
xav@compsoc.man.ac.uk
www.compsoc.man.ac.uk/~xav
"I'm too artistic to be a scientist and too scientific to be an artist; so I became an engineer"

1175. Re: Atari and Amiga Users Unite?

Newsgroup: comp.sys.atari.st
Date: 1998-06-22 00:00:00 UTC
From: lvzon@bio.vu.nl
Message-ID: <6mlnnp$m5a@balaena.bio.vu.nl>
Source record: 98731
Cross-posted to: comp.sys.atari.st,comp.sys.amiga.misc

Excalibur@reborn.com wrote:

: I see. I am not quite sure what you are talking about but I have

Hmm, you're right, the discussion has drifted away somewhat from the
initial subject... :)

: been thinking it would be a great idea if the Mac/Amiga and ST users

And Unix-oid, Acorn, BeOS, etc, etc. users...

: united against Microsoft.

They are, except for the "united" bit...

: It is time to end this petty bickering and get to business.

Indeed, let's blow up Bill... (grin)

: I would like to suggest for our first order of
: business to e-mail, mail and/or call computer magazines and the like
: and encourage them to cover other computer platforms other than Microsoft
: based ones.

They're starting to cover more and more Linux stuff as well lately...
Bu anyway, good idea, go right ahead. :)

-=El Vienno

Levien van Zon (lvzon@bio.vu.nl)
MALEB Homepage: http://huizen.dds.nl/~levjenno/
(Atari/Amiga/Linux/Therapy?/Red Dwarf/etc.)

Just go with the flow control, roll with the crunches, and, when you
get a prompt, type like hell.

1176. Re: Atari and Amiga Users Unite?

Newsgroup: comp.sys.atari.st
Date: 1998-06-22 00:00:00 UTC
From: lvzon@bio.vu.nl
Message-ID: <6mlncu$m5a@balaena.bio.vu.nl>
Source record: 98732

Oliver Schildmann (Oliver_Schildmann@LU.maus.de) wrote:

: But the Amiga blitter accelerates 2D output, *not* 3D! For drawing "filled
: polygons" the blitter is as usefull as a crap of wood.

Hmm, you might be right about the polygons, I don't know...
But still, 3D graphics have to be translated to 2D graphics before display
(CPU work, faster on Atari) and then displayed (line drawing could be
faster on Amiga).

: Don't mix up these two totally different types of acceleration.

OK, I agree on the 3D stuff...

: l> Have you seen "Another World" on both machines? Much faster vector graphics
: l> on the Amiga version...
: No, I don't. But maybe the developers are total different ones with there own
: engines for calculating the 3D world.

Ah, but Another World is a *2D* vector graphics game, thus faster on
the Amiga... Not much calculation, mostly drawing lines & polygons...
So there, you see, we were both right :-)

: And if the Amiga got the better one,
: the game is faster (no problem to make it the other way round ;-).
: You can just compare games with the same calculating engine.

The "engine" seems to be exactly the same, except for the drawing part...

-=El Vienno

Levien van Zon (lvzon@bio.vu.nl)
MALEB Homepage: http://huizen.dds.nl/~levjenno/
(Atari/Amiga/Linux/Therapy?/Red Dwarf/etc.)

Just go with the flow control, roll with the crunches, and, when you
get a prompt, type like hell.

1177. WTB Atari Stacy

Newsgroup: comp.sys.atari.st
Date: 1998-06-22 00:00:00 UTC
From: jregan@idirect.com
Message-ID: <jregan-2206981038480001@ns.compulink.com>
Source record: 98733

Hi,

I'm in the Toronto, Ontario Canada area.

RE STacy: Please e-mail the following details:

Ram?
Hard Disk Space?
Shipping from where?
Condition of unit?
Asking price?

Thanks
James

e-mail jregan@idirect.com
Visit "Webpage Jingles" http://webhome.idirect.com/~jregan

1178. Re: Wdialog (was: Newsie Nicknames)

Newsgroup: comp.sys.atari.st
Date: 1998-06-22 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <3855_outrider@lvdi.net>
Source record: 98734

Re: "Wdialog (was: Newsie Nicknames)", joes@chem.sintef.no scribbled the following on 22 Jun 98 @ 07:50:06:

j> On Wed, 17 Jun 1998 13:36:11 GMT, q-funk@megacom.net (Martin-
j> Eric Racine) wrote:
>> The Behne brothers really ought to fix their code, cause 1.98
>> is barely usable, while 2.00 downright makes CAB crash as soon
>> as I attempt printing...
j>
j> I tried 2.0 the other day to see if it could fix my problems
j> with Jinnee. Guess what, it froze my Falcon instantly...

Interesting. I've been using v2.00 ever since I downloaded the CAB 2.7 demo, and have had no problems. Of course, I never had any problems (that I'm aware of) with v1.98, either.

* LED v1.51 * "Dear Diary: My teen angst bullshit has a bodycount." - Veronica
--

Terry May - Las Vegas, NV

1179. Re: brother printer drivers 4papyrus

Newsgroup: comp.sys.atari.st
Date: 1998-06-22 00:00:00 UTC
From: Frank Zimmerman <frankz@img.seagatesoftware.com>
Message-ID: <6mluo0$73l$1@news.bctel.net>
Source record: 98735

If you're using NVDI3 (or higher) with Papyrus, NVDI comes with a utility
that allows you to modify one of their printer drivers to create a new one.
I had to modify the HPLJ2 driver to work properly with my Okidata OL400
laser (the top page margin was 1" too low). It works fine now.

Frank Z.

ethhoack wrote in message ...
>before buying papyrus, i must know, where can find drivers for the
>brother hj-100 and atari slm-605 printers ?
>
>
>ethh@enemy.org
>
>pub 2048/7579B421 7D 29 B3 3A CB 2D 42 B1 DE F3 19 D6 18 F6 C5 55
>
>"abw&#65533;rts wend'ich mich zu der heiligen, unaussprechlichen, geheimnisvollen
> nacht. fernab liegt die welt - in eine tiefe gruft versenkt" novalis
>
>
>

1180. wireless joystick game controllers

Newsgroup: comp.sys.atari.st
Date: 1998-06-22 00:00:00 UTC
From: rick <rikmistr@erols.com>
Message-ID: <01bd9df7$aae72580$8380accf@default>
Source record: 98736

I have two 'camerica' freedom stick game controllers that are new in box
with the following features:

Wireless remote control
feel and action of an arcade joystick
compatible with nintendo, sea, atari and commodore
automatic rapid fire
8 direction precision micro action
play 1 and 2 player games plus 2 player simultaneous games (requies 2
freedom stick wireless remote controls.

Make an offer

Rick Danuser

1181. FS:(US&CAN)Atari Hardware/Software

Newsgroup: comp.sys.atari.st
Date: 1998-06-22 00:00:00 UTC
From: FANG5 <defang5@banet.net>
Message-ID: <358e8677.0@news1.ibm.net>
Source record: 98737

Following for sale or trade: (Prices Negotiable)

NOTE: WILL TRADE ANY OF THE ITEMS ON THIS LIST FOR PC EQUIPMENT-Hardware and/or Software.

Hardware-

ALL hardware is in good to excellent 'used' condition and pre-tested before shipping.

1040STf's-(still going strong!)1meg-used/tested.....$50ea.
Includes Atari Mouse or Marconi/Marcus 3 button track ball, your choice.

Atari SC1435's -14" stereo RGB monitor, headphone-jack, video cable, used/tested...$65ea.

Atari SC1224 12" Color Monitor - used/tested..$40.

Atari System: 1040STf + SC1435 + Atari Mouse or Marconi Track Ball-all items used/tested.......$100.

Atari PCM124 12" Monitors-New-$20 ea. Original box and manual.
Believe these were used on 286 type computers and Atari's short lived PC. Two units available. 7-Pin video cable.

LYNX STUFF:

LYNX Kit Case-Carry Case-NEW
12"wide 9 1/4" tall 4 1/4" deep-$20

Comlynx Multiplayer cable-new-$5
LYNX AC Adapter-120V 60Hz-$10

ST Software: all games are in the box with manuals

Hardball-Accolade-baseball sim-$5
ST Pool-Shelbourne-rack 'em up-$5
Map & Legends-The Cartographer + Data Mao Collection- $10
Gold Rush-Sierra-adventure sim-$5
Flight Simulator II-Sublogic-with Scenery Disk #7-$10
RISK-Virgin-Word conquest game-$5
Their Finest Hour-Lucus Films-The Battle Of Britain-air combat sim-$5
SCRABBLE-Leisure Genius-crossword game-$5
EZ Test Writer-$5
DragonScape-adventure game-$5
Metro Cross-Epyx-scrolling skateboard game-$5
Data Diet-Disk compression program-$5
StarGlider-Firebird-3D combat-air to air/air to ground sim-$5

Final Assault-EPYX-mountain climbing adventure-$5
Transputor-cool 3D marble action game-$5
LED Storm-Road race with lazers-$5
Crash Garrett-1938 adventure game in FRENCH-$5
Karateka-Broderbund-realistic karate fighting-$5
Championship Wrestling-Epyx-Wrestling Mania for the ST-$5
Phantasm-space shoot-em up-$5
Project Neptune-Epyx-James Bond type adventure-$5
Renegade-Taito-street fighting-cool game-$5
Prime Time-make your own TV shows-$5
Battleship-EPYX-boardgame for the ST-all aboard!-$5

Following-no box OR doc's

Warship-Stratigic Simulatons-$2
Read & Rhyme-Unicorn-$2
Math Wizard-Unicorn-$2
The American Pastime Baseball Simulator v3.01-$2

That's All For Now.....
Buyer pays Shipping.
Payment: Check/M.O. or COD, your choice.
Ship from New York
Dan Fangmann
Ship to USA & Canada ONLY!

1182. FS: Mega ST4 & Tons of Software

Newsgroup: comp.sys.atari.st
Date: 1998-06-22 00:00:00 UTC
From: wfchris@aol.com
Message-ID: <1998062217275100.NAA27287@ladder03.news.aol.com>
Source record: 98738

I have a complete Mega ST4 system and a TON of software for sale. Sale is open to all. I would prefer to sell the whole package as one lot, but will consider offers for individual pieces of software or hardware.

Package Price: $425 (US)+freight, or best offer. Inquiries should be directed to:

WFChris@aol.com

The package includes the following:
Hardware
1 Mega ST4 & Keyboard
2 Monitors; 1 SM124 momchrome & 1 SC1224 color
1 monitor switch box
1 mouse
1 joystick
1 MouseMaster switch box
1 ICD 44 mb Syquest drive
1 SF314 external floppy drive
1 Cannon BJ10e bubblejet printer
1 Supra Modem 2400 (ok, its not very fast, but it was good enough for GEnie)

Software
Applications
Calamus v 1.09.6 & 1.09N
Flash
Clean Up ST
Word Perfect
Degas Elite
Data Manager
Word Flair
various utility programs such as NeoDesk

Games
Maniac Mansion
Empire
Star Wars
Gauntlet
Warlock
ArcticFox
King of Chicago
Thunderbirds
SimCity
Ancient Art of War in the Skies
Steel Empire
ShadoWorlds

Balance of Power (1990 ed)
Rorke's Drift
Railroad Tycoon
Storm Master
Populus
Power Monger
War in Middle Earth
Defender of the Crown
Lemmings
Hitchhiker's Guide to the Galaxy
F-16 Combat Pilot
Star Glider
Jeanne d'Arc (in German)
The Secret of Monkey Island
Autoduel
Hard Drivin'
Civilization
Realms
Their Finest Hour: The Battle of Britain
Frontier: Elite 2
Thrid Riech
Pirates!
Chronoquest

1183. Re: WANTED: Stalker 3 register.prg file, Pretty Please

Newsgroup: comp.sys.atari.st
Date: 1998-06-22 00:00:00 UTC
From: dwilgaREMOVE@mtholyoke.edu
Message-ID: <dwilgaREMOVE-2206981414380001@wilga.mtholyoke.edu>
Source record: 98739
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,demon.ip.support.atari,alt.atari

In article <898436014.20090.0.nnrp-10.c1ed1184@news.demon.co.uk>,
steve@steverosie.demon.co.uk (Steve Stupple) wrote:

> I am after the 'register.prg' file that supposed to come with Stalker 3, the
> copy (original) of the program does seem to have it missing.
>

If you have purchased a used copy of STalker and have the original disk,
for a small fee you can have it rewritten so that you can re-register the
program in your own name. Send email to gribnif@pair.com if interested.

Dan Wilga
Gribnif Software
gribnif@pair.com

1184. Sting help please!

Newsgroup: comp.sys.atari.st
Date: 1998-06-22 00:00:00 UTC
From: dcroker@fortress.org.uk
Message-ID: <3557_dcroker@fortress.org.uk>
Source record: 98740

Nostrodamus phrophesised this from guitarmn@earth.execpc.com to All...

Hi Cory!

g> Organization: ExecPC -- (800)-EXECPC-1
g>
g> Can someone help me with the dial script for sting? I can dial in,
g> connect, but the login process goes awry. Of course my provider has
Perhaps your first thing to try would be to log on to your ISP with a
terminal prog with capture buffer on; then you will be able to see what you
should enter into your dial.scr to gain access.

Speak to 'ya later!

Rgds, Derryck

--

1185. Re: HELP! WDIALOG?

Newsgroup: comp.sys.atari.st
Date: 1998-06-22 00:00:00 UTC
From: dcroker@fortress.org.uk
Message-ID: <3555_dcroker@fortress.org.uk>
Source record: 98741

Nostrodamus phrophesised this from rcain@zetnet.co.uk to All...

Hi Roger!

r> Organization: Home of 'Arcane' Wisdom
r>
r> On 18 Jun 1998 21:26:04, Niall Moran wrote:
r>
>> WDIALOG os freeware AFAIK. It is biult into Magic after version 4.
r>
r> Hmm .... not ALL of WDIALOG is built in to Magic. You will still
r> need WD. I think it was Derryck Croker who explained all this
r> recently.

Not me Guv but thanks for the namecheck! :-))

I think it was our Harry!

ITMT English programming docs and WDialog V2.0 are now available from my web site, translation by Transaction.

Speak to 'ya later!

Rgds, Derryck

--

1186. Re: system fonts

Newsgroup: comp.sys.atari.st
Date: 1998-06-22 00:00:00 UTC
From: dcroker@fortress.org.uk
Message-ID: <3556_dcroker@fortress.org.uk>
Source record: 98742

Nostrodamus phrophesised this from roughley@HORMEL.unix.dsoe.com to All...

Hi Neil!

r> Organization: Pixcel
r>
r> dcroker wrote:
r>
>> I'll grab that later - ITMT the only problem that I've noted is
>> that the pound sign doesn't display. You may gave fixed this or it

r> The pound sign is most certainly in the ISO Monaco font, Derryck.
r> It's strange that it won't display for you. I do remember one
r> character not displaying at all in qed's 'Character set' overview,
r> but that problem went away after fixing a few non-related characters.

I'll try the newer version, but IIRC I'm already using this.

Wouldn't surprise me if it isn't a user error tho', I've just sussed why the
CAB2.7 demo won't surf for me (!)

Speak to 'ya later!

Rgds, Derryck

--

1187. Re: PAP,PPP,STing

Newsgroup: comp.sys.atari.st
Date: 1998-06-23 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <3898_outrider@lvdi.net>
Source record: 98493

Re: "PAP,PPP,STing", csilver@Puke.On.Spammers.com scribbled the following on 23 Jun 98 @ 09:06:01:

c> That's very *very* interesting. The DNS addresses are "god" like.
c> In a "very" few cases I've had to hack'em. If they auto-negotiate
c> them, that's something new to me.

It was new to me, too. :^)

They DO offer primary and secondary DNS addresses, if your software can't handle dynamic addressing, but they prefer you to use dynamic addressing. I guess everyone doesn't use Ataris. ;^)

* LED v1.51 * The word for the day is LEGS -- help spread the word!
--

Terry May - Las Vegas, NV

1188. Re: Animated JPEGs?

Newsgroup: comp.sys.atari.st
Date: 1998-06-23 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <3899_outrider@lvdi.net>
Source record: 98494

Re: "Animated JPEGs?", roughley@HORMEL.unix.dsoe.com scribbled the following on 23 Jun 98 @ 10:43:37:

r> I'm not sure what you mean here ('as if it's animated'), but
r> just thinking out loud, one could create a similar effect with,
r> let's say, a jpeg for the motionless part, and then separate
r> animated gifs for the parts that move. The html could be written
r> so that these separate graphics 'butt up' to each other, creating
r> the look of a complete graphic.

That's not what I mean at all. I'm talking about JPEGs that are on my drive. I'm not talking about web pages. So obviously there is no animated GIF involved.

As for what I mean by "as if it's animated," let me give you an example. Imagine a picture of a person with a dumbbell in each hand. Both hands are moving up and down, but the rest of the pic is completely motionless. And the separation of the animated part from the rest of the pic is clean enough to where it appears to have been done on purpose and not just some weird artifact.

* LED v1.51 * If Bea Arthur married Sting, she'd be Bea Sting.
--

Terry May - Las Vegas, NV

1189. Re: system fonts

Newsgroup: comp.sys.atari.st
Date: 1998-06-23 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <3900_outrider@lvdi.net>
Source record: 98495

Re: "system fonts", roughley@HORMEL.unix.dsoe.com scribbled the following on
23 Jun 98 @ 10:44:58:

r> This page looked fine in 2.5 and 2.7, with and without wdialog.
r> Any chance the Courier font got corrupted in some way?

Possible, but very unlikely.

r> What's funny, though, is that I have Courier installed for
r> preformatted text, yet it's used as the body text on this page.
r> Judging by the source html, CAB should have used Arial (normal
r> text) instead. It's almost like CAB decided to overrule my font
r> settings.

Interesting. That's my setup too, btw. (I just let CAB pick the correct
fonts for each type of text.)

r> This page looked fine, too. Courier is used again, this time in
r> the menu buttons.

<argh>

r> Did you install the Microsoft version of Courier or the Bitstream
r> version (spd_font.zip from Martin-Eric's download page)? I'm
r> using the Bitstream version with Geneva and NVDI 3.02.

Aha! That could be the difference. I'm using the True-Type fonts, assuming
they'd be better than the Bitstream versions. I'm also using a newer version
of NVDI (4.11, I think), but I doubt if that's it. I'll give the Bitstream
fonts a try later.

r> BTW, I tried some more of those free Monotype Web fonts from
r> Microsoft's site
r> (http://www.eu.microsoft.com/typography/fontpack/default.htm). If
r> you download the Windows 3.1 self-extracting archives and rename
r> them with the zip extender, they extract just fine with STZIP
r> (but not the Win95 archives). You might want to grab Arial Black
r> for headings. After trying many of the fonts there, I'm sticking
r> with Arial and Courier.

Thanks for the suggestion. I looked at that page, but didn't download
anything because of the self-extracting archives. (I thought they might be
unzipable, but I didn't feel like bothering.) I'll check it out again.

Thanks for taking the time to check out those web pages for me!

* LED v1.51 * "You can tune a piano, but you can't tuna fish."
--

Terry May - Las Vegas, NV

1190. Re: Animated JPEGs?

Newsgroup: comp.sys.atari.st
Date: 1998-06-23 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <3901_outrider@lvdi.net>
Source record: 98496

Re: "Animated JPEGs?", egaudet@francenet.fr scribbled the following on 23 Jun 98 @ 19:50:47:

e> Terry May wrote:
e>
>> Is there such thing as an animated JPEG? I have several JPEGs
>> where part of the picture moves as if it's animated, while the
>> rest of the pic is perfectly motionless. For example, a person's
>> arms might be moving, while the rest of him and the rest of the
>> pic does not move. And the pics display the same, no matter what
>> viewer is used.
e>
e> You mean MPEG ?

No, I mean JPEG.

* LED v1.51 * If Woody Allen married Natalie Wood, divorced her and married Gregory Peck, divorced him and married Ben Hur, he'd be Woody Wood Peck Hur.
--

Terry May - Las Vegas, NV

1191. POPwatch 2.61 & NEWSwatch 2.01 released

Newsgroup: comp.sys.atari.st
Date: 1998-06-23 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <68247228_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 98497
Cross-posted to: comp.sys.atari.st,demon.ip.support.atari

The latest versions of POPwatch and NEWSwatch are now available at my website. Also available are the Italian rsc files for POPwatch 2.6x.

These latest versions just contain a few bug fixes, but as I don't have much time ATM, I thought I'd release them anyway.

Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

1192. Re: Linux

Newsgroup: comp.sys.atari.st
Date: 1998-06-23 00:00:00 UTC
From: Alan Gauton <agauton-remove@usa.net>
Message-ID: <358FC984.1664D496@usa.net>
Source record: 98498

Karl Samyn wrote:
>
> Alan Gauton wrote:
> >
> > Only having an ST at home, I can't yet run Linux, but there should be
> > a version available for the Falcon and TT (possibly).
>
> Normally you need a 030 with co-processor to run Linux. But a person
> from IMEC (Belgium) compiled a Linux Kernel which boots on an old Atari
> ST machine with 4Mb RAM.
> This was that person : Paul Coene <pcoene@esat.kuleuven.ac.be>
> I also know he has a homepage where he put the Kernel. But I don't know

I knew there had been attempts to create a 68000 version, but was only
aware that they were working on it. From what I could gather it, it was
more problems with the memory management facilties in the different
chips rather that than the co-proc. causing the problems.

--
AG

Alan Gauton + Tel +44 141-548-2686
EEE Department, SPD, + Fax +44 141-552-2487
The University of Strathclyde,+ E-Mail ag@spd.eee.strath.ac.uk
204 George St., Glasgow G1 1XW+ http://www.spd.eee.strath.ac.uk/users/ag
----

1193. Re: Thats Write printer fonts

Newsgroup: comp.sys.atari.st
Date: 1998-06-23 00:00:00 UTC
From: aeb25@rrz.Uni-Koeln.DE
Message-ID: <6mojql$9hu@news.rrz.Uni-Koeln.DE>
Source record: 98499

Hallo Eric,

Gillian Kopittke (s322580@student.uq.edu.au) wrote:
^^
You confuse my e-mailer.

> Several years ago I purchased "Thats Write" (Version 1) from Compo in UK.

Version 1? Hmm, ...

> Does anyone know

> 1. whether "Thats Write" is still being supported?

Unfortunately not, the no-programmers gave up and changed to OS/2 (I don't know whether they are still in that niche).
But you missed three versions of TWrite!
The last one was TWrite 4.12 and this one supports HP Laserjet 5P.

> 2. what the format of the information is that is to be supplied to the
> program which produces the printer font files?

:-(
Never tried this, sorry! But TWrite 3 and 4 anyway work with vector fonts (and the old ones).

> 3. whether such printer font files for the HP Laser Jet are available
> either commercially or in the public domain?

I've got a HP LJ 5MP and it works quite fine with TWrite 4.12 and TWrite 4.11 Postscript.
I would upgrade the soft!

Regards,

Kerstin

--

kerstin.hoef-emden@uni-koeln.de
kerstinh@bot.ku.dk

1194. Re: POPwatch 2.61 & NEWSwatch 2.01 released

Newsgroup: comp.sys.atari.st
Date: 1998-06-23 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <3906_outrider@lvdi.net>
Source record: 98500

Re: "POPwatch 2.61 & NEWSwatch 2.01 released", gary@the-gap.demon.co.uk
scribbled the following on 23 Jun 98 @ 11:42:44:

g> The latest versions of POPwatch and NEWSwatch are now available
g> at my website. Also available are the Italian rsc files for
g> POPwatch 2.6x.

Thanks, Gary...

* LED v1.51 * What's all this about youth in Asia?
--

Terry May - Las Vegas, NV

1195. CAB.OVL Beta on page fixed.

Newsgroup: comp.sys.atari.st
Date: 1998-06-23 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <358fd5ed.0@athena.netset.com>
Source record: 98501

The beta of my CAB.OVL is available directly from my page now.
SOrry forgot to change the name case.

And I don't directly have a beta list anymore. I used to have one specifically for it along time ago but it fell out of use. Right now either mail me directly or if it seems to be something common go ahead and mail it here. I'm actually reading the newsgroups right now.

Dan

1196. Attn: JANGLER (and sincere apologies to the non-JANGLERs among us)

Newsgroup: comp.sys.atari.st
Date: 1998-06-23 00:00:00 UTC
From: rick <rbrown@ymail.yu.edu>
Message-ID: <6moljbefj1@broadway.interport.net>
Source record: 98502

Jangler-

I hope you got the print job figured out, I saw that you got some responses from hopeful assistants! I may be able to further assist as I use a PC at work and ST at home... just let me know.

I am still very interested in buying the computer from you if you still want to sell, and as I said in my initial reply to your for sale post to the newsgroup I am in NYC and would happily come over and pick up the items from you.

thanks,
-rick brown
also at: <rbrown@ymail.yu.edu>

Here's the apology part: Jangler has not revealed his email address and this is the only way I am aware of to communicate with him/her about the items he is selling and the Help! request he posted, sorry.

1197. RE: HARD DISK PARTITIONIN

Newsgroup: comp.sys.atari.st
Date: 1998-06-23 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IFXQAECIUP@data.rhein-main.de>
Source record: 98503

In <8F1902C.036300F37A.uuout@i.hate.spam.com> DAVE GOSTL wrote:

>Can we really do that? I just looked at it and it does look like an
>editable config file.

I don't know, it's only a idea.

Make a copy, edit a working entry, try it.

Regards, Robert
--
-= Home of DOITF030, PROFIJAG, DOITLYNX, DOIT_MAC, DOIT_ST =-
_____
Nemesis Falcon F030-520ST-Jaguar-Mac Lynx I + II
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/homepage.htm

1198. Re: anyone going?

Newsgroup: comp.sys.atari.st
Date: 1998-06-23 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <358feec631e6220@ping.be>
Source record: 98504

on Tue 23-06-98 11:36 Chris Teague wrote:

>Anyone going to the ACC in Stafford, England, in November?

I probably will be going to the ACC in Stafford.

CU
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

1199. Re: CAB 2.7 demo

Newsgroup: comp.sys.atari.st
Date: 1998-06-23 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <358feec631e6221@ping.be>
Source record: 98505

on Tue 23-06-98 00:05 Terry May wrote:

>Re: "CAB 2.7 demo", cstanley@zetnet.co.uk scribbled the following on 16 Jun
>98 @ 22:42:37:
>
> c> For translations of the German docs I couldn't do better than
> c> recommend GEMTrade.prg from Mark Wherry, an optimisation of
> c> RufTrade, and obtainable from the InterActive site:
> c> http://www.cix.co.uk/~inactive/
>
>InterActive doesn't have GEMTrade on their site. Do you know where else I
>might find it?

Yep, the homepage of Mark Wherry:
http://www.cix.co.uk/~mark_wherry/
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

1200. Re: anyone going?

Newsgroup: comp.sys.atari.st
Date: 1998-06-23 00:00:00 UTC
From: requiem@zetnet.co.uk
Message-ID: <6moobgvvf1@irk.zetnet.co.uk>
Source record: 98506

On 23 Jun 98 11:36:24 G, Chris Teague wrote:

>Anyone going to the ACC in Stafford, England, in November?

Yep - I live in Stone (20 mins drive from Stafford) :-))))

>I think that this is the way forward: a solely Atari convention is too
>small (last years Goodman's show, though praise to Mike Goodman,
>was over for me in a couple of hours). The ACC show is also a
>general electronics show, so if you are finished with viewing the
>Atari stuff, there is still much more (hopefully!) to see.

I went to AMS about 3 years ago, and thought it was quite good. There was what they called the "Atari forum" which was a set of stalls set up along one of the walls, and I remember that one PC company was selling SONY 17" SVGA monitors for a ridiculously low price - I would've got one, but they sold out :-(Still, it's well worth going, if anyone's considering it.

/---\
Nathan Beardmore	Je suis la et ailleurs
[REQUIEM TECHNOLOGIES]	Je n'ai plus rien
--------------------------	Je deviens folle
requiem@zetnet.co.uk	Je m'abandonne
http://welcome.to/reqweb	Mea culpa
\---[Enigma]-/

1201. Re: Atari and Amiga Users Unite?

Newsgroup: comp.sys.atari.st
Date: 1998-06-23 00:00:00 UTC
From: Hans Wessels <mr_ni@mst.tn.utwente.nl>
Message-ID: <358FEA31.72D9@mst.tn.utwente.nl>
Source record: 98507

Oliver Schildmann wrote:

> If you think, filled polygons are drawn line by line (after calculating
> the lines), you are wrong. The program has to calculate the edges and the
> hardware has to fill it. *This* (the filling) is the step, where hardware
> can accelerate the 3D drawing. But the blitter doesn't. The blitter makes the
> drawing of single lines faster (and the "transport" of rectangles within
> the memory/screen). But if I don't tell the blitter to draw single lines (and
> I don't do that at filled polygons, because the CPU should have to calculate
> the starting and the ending points before - which would consume much more
> time), there is no acceleration at all.

Hi Oliver, it is not quite clear to me whether the Amiga has filled
polygon capability or not. Can you shine your light on this subject?

Bye, Hans

1202. Re: anyone going?

Newsgroup: comp.sys.atari.st
Date: 1998-06-23 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <6mor8c$hu6$1@plutonium.compulink.co.uk>
Source record: 98508

On 23 Jun 98 11:36:24 G, Chris Teague wrote:
>Anyone going to the ACC in Stafford, England, in November?

Me, but as I'm part of it I suppose I'd better! :-)

>I think that this is the way forward: a solely Atari convention is too
>small (last years Goodman's show, though praise to Mike Goodman,
>was over for me in a couple of hours). The ACC show is also a
>general electronics show, so if you are finished with viewing the
>Atari stuff, there is still much more (hopefully!) to see.

That's the whole idea. If as many Atari users as possible turn up, it will encourage us and the organisers and the Atari dealers to make the effort to do another show. If we only get a few people coming, then that will be tragedy.

But I reckon there's going to be a really good turnout, so let's just make it a really, really good turnout!

Kind regards
Mike Kerslake

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*** Atari Computing Magazine info: admin@ataricomputing.com ***

1203. Re: CAB 2.7 demo

Newsgroup: comp.sys.atari.st
Date: 1998-06-23 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <6mor8d$hu6$2@plutonium.compulink.co.uk>
Source record: 98509

On 23 Jun 98 00:05:26, Terry May wrote:

>InterActive doesn't have GEMTrade on their site. Do you know where else I
>might find it?

Yep.

http:www.cix.co.uk/~mark_wherry/

This is the authors own site and you'll find it there.

BTW, didn't you see the advert in Atari Computing #9 - page 34?

What, you don't subscribe!

Kind regards
Mike Kerslake

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1204. Re: system fonts

Newsgroup: comp.sys.atari.st
Date: 1998-06-23 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <6mor8f$hu6$3@plutonium.compulink.co.uk>
Source record: 98510

On 23 Jun 1998 10:44:58, Neil Roughley wrote:

>This page looked fine in 2.5 and 2.7, with and without wdialog. Any
>chance the Courier font got corrupted in some way? What's funny, though,
>is that I have Courier installed for preformatted text, yet it's used as
>the body text on this page. Judging by the source html, CAB should have
>used Arial (normal text) instead. It's almost like CAB decided to
>overrule my font settings. Whatever the case, the page formats correctly.

Take a look at the source for these pages. You might find the page author
has specified a particular font in the html code.

Kind regards
Mike Kerslake

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1205. Re: Animated JPEGs?

Newsgroup: comp.sys.atari.st
Date: 1998-06-23 00:00:00 UTC
From: tuf@cyberspy.com
Message-ID: <3590fe81.267653936@news.supernews.com>
Source record: 98511

outrider@lvdi.net (Terry May) wrote:

>Is there such thing as an animated JPEG? I have several JPEGs where part of
>the picture moves as if it's animated, while the rest of the pic is perfectly
>motionless. For example, a person's arms might be moving, while the rest of
>him and the rest of the pic does not move. And the pics display the same, no
>matter what viewer is used.

Progressive JPEGs.

See ya, Joe

1206. Re: system fonts

Newsgroup: comp.sys.atari.st
Date: 1998-06-23 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_358feb6a_roughley@news.dsoe.com>
Source record: 98512

Mike Kerslake wrote:

> On 23 Jun 1998 10:44:58, Neil Roughley wrote:
>
>>This page looked fine in 2.5 and 2.7, with and without wdialog. Any
>>chance the Courier font got corrupted in some way? What's funny, though,
>>is that I have Courier installed for preformatted text, yet it's used as
>>the body text on this page. Judging by the source html, CAB should have
>>used Arial (normal text) instead. It's almost like CAB decided to
>>overrule my font settings. Whatever the case, the page formats correctly.
>
> Take a look at the source for these pages. You might find the page author
> has specified a particular font in the html code.

I looked at the source html, and even mentioned that fact above. As far
as I can see, CAB has trouble with this page regarding what fonts to use.
Typewriter <tt> (hence Courier for Terry and I) is specified only in
certain areas, but CAB uses that style throughout the entire document.
Maybe it's more the html's fault than CAB itself (whose validator reports
errors). The source looks like it was created with a Web authoring
frontend, and then someone went in and changed a few things 'by hand',
forgetting to close a few tags.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

1207. Nova Software Compatibility

Newsgroup: comp.sys.atari.st
Date: 1998-06-23 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <6mp26f$c60@news.Hawaii.Edu>
Source record: 98513

Greetings,

I just crammed a Nova VME adapter into my TT. Does anyone out
there use a Nova? I'm looking for hints regarding software compatibility,
and recommended software.

So far, in 24bit color, I have crashes occurring if I try to run
ImageCopy 4 and then attempt a slideshow, image convert, or submenu.
TrueImage won't work in 24bit color, and my monitor displays colors all
funky in 15 and 16bit color. In 15bit color TrueImage is SLOW! It must
take a minute or two to draw a 640x480 screen. TruePaint doesn't display
properly in anything as of yet.

Any recommendations would be greatly appreciated. I would like to
know what color depths are recommended, and what graphics related and
other programs will take advantage of a Nova properly.

Cheers!

Aloha,
John Perez - jperez@hawaii.edu
Computer Specialist - Office of Information Systems
University of Hawaii - School of Nursing

1208. Nova Desktop Picture

Newsgroup: comp.sys.atari.st
Date: 1998-06-23 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <6mp2ac$c60@news.Hawaii.Edu>
Source record: 98514

Greetings,

Can anyone advise me of a program that will allow the use of a
high-color desktop image? I've tried this within NeoDesk4 and Deskpic.

Cheers!

Aloha,
John Perez - jperez@hawaii.edu
Computer Specialist - Office of Information Systems
University of Hawaii - School of Nursing

1209. CAB Demo 2.7

Newsgroup: comp.sys.atari.st
Date: 1998-06-23 00:00:00 UTC
From: jimsmith@zetnet.co.uk
Message-ID: <6mp43i$21p$1@roch.zetnet.co.uk>
Source record: 98515

X-Newsreader: NEWSie Version 0.88 (Atari)

Hello People,
Earlier this evening I downloaded the above and could not figure out why I couldn't get to any of the URLs. When I checked the modules folder there was no CAB.OVL !
After I added the one I'd been using with CAB 1.5 it worked just fine ....

Just a hint for anyone who hasn't tried it yet !!

ATB

Jim.

PS I'm so impressed with this version that I'm buying it as soon as I can find a link to Systems Solutions page that works !!

1210. FTP Game

Newsgroup: comp.sys.atari.st
Date: 1998-06-23 00:00:00 UTC
From: Shinji <shinji01@infonie.fr>
Message-ID: <898634327.720577@si2-paris>
Source record: 98516

Hi !
I search a good ftp with game disk for Pacifist !

THanks to your answer !

shinji

shinji01@infonie.fr

1211. Re: FS:20" mono monitor

Newsgroup: comp.sys.atari.st
Date: 1998-06-23 00:00:00 UTC
From: "Sheldon H. Winick" <s.winick@worldnet.att.net>
Message-ID: <6mp4ga$b2a@bgtnsc03.worldnet.att.net>
Source record: 98517

Elric,

> Hi there! A friend of mine have a 20" Atari mono monitor for sale. It's
> not a used monitor. It's an old item in his stockroom, he never had a
> chance to sell it at his store.
> He's in Quebec City (Canada) and he's asking for 500$.
> If interested, please E-MAIL me, and I'll forward it to him. Don't
forget
> to put your phone number.

Are you sure its a 20" monitor? What is the model number on the monitor
and what system is it designed to work with?

I am not familiar with any 20" Atari monitors that were ever marketed. The
closest thing I can think of was Atari's TTM194 or TTM195, which were 19"
monitors designed to work with the TT030 systems.

Sheldon (Computer STudio - Asheville, NC)

1212. Re: Mixer control software?

Newsgroup: comp.sys.atari.st
Date: 1998-06-23 00:00:00 UTC
From: kenkel@zetnet.co.uk
Message-ID: <6mp55ggf1@irk.zetnet.co.uk>
Source record: 98518

On 23 Jun 1998 10:45:15, Nicholas Bales wrote:
>Edward dimitri Kennaway a crit:
>>
>> Hello,
>>
>> I've just acquired a pair of speakers for my Atari STe but find I'm
>> only getting sound from the left. The manual says this may be due to
>> mixer control software settings and I wonder if anyone knows of such
>> software on the www?
>>
>
>You can use the sound.cpx that's included with the XControl package, as
>it has balace and tone controls for STE sound. However there is no
>reason for the balance to be set to full left after a clean boot.
>
>It sounds more like there is a bad connection with your cables. If your
>speakers are PC speakers, then they probably have a mini-jack that you
>are connecting to a "2xRCA to mini jack" adapter. Maybe something is
>wrong with this adapter, or the jack isn't making a full connection.
>
>Cheers,
>Nick
Thanks for this information - I'll check the adapter, as you suggest.
It's good to know about sound.cpx too.
Cheers,
Edward

1213. Re: Alternative keyboard layout and text editors

Newsgroup: comp.sys.atari.st
Date: 1998-06-23 00:00:00 UTC
From: kmaj@smok.krakus.top.pl
Message-ID: <3590257e2822080@smok.krakus.top.pl>
Source record: 98519

on Thu 18-06-98 14:26 Guentcho Skordev wrote:

>There is a second problem. The editor I use (TEMPUS) seems to ignore
>such keyboard tables and uses it's own keyboard handling. TEMPUS hat a
>character table to chose special characters, but I need a keyboard
>for writing texts.

No problem! With TEMPUS you can use differnt keyboards!
You need to edit original Keyboard Installation file (KEYSYS.INS)
accordingly to your needs. Function keys and hot keys are to be defined
also.
Next step is to load this file and click in menu:
Parameters->Compile setting. That's all.
If you have some different *.INS files, you can change keyboards.

--
Greetings from Okami Newsreader user.
-
Krzysztof Maj
<kmaj@smok.krakus.top.pl>

1214. Re: NO SUBJECT

Newsgroup: comp.sys.atari.st
Date: 1998-06-23 00:00:00 UTC
From: ullrich@gwis.com
Message-ID: <6mp5ta$l5l$1@news.gwis.com>
Source record: 98520
Cross-posted to: comp.sys.amiga,comp.sys.amiga.misc,comp.sys.atari.8bit,comp.sys.atari.st,rec.collecting

XDelusion (XDelusion@wcoil.com) wrote:
: 1st: is there a way to put password locks over certian direcotires or files
: via WorkBench or DOpus?

Not that I know of. You can write-protect partitions with the 'lock'
command, though. It uses a password, too.

: 2nd: what is a good Shell alternative and how do I install them (I.E. CSHELL),
: and are there GUI's for any of them? :)

Have a look on Aminet. As for the GUI, one word: Workbench. ;)

: 3rd: how do I set up an Icon to execute a startup-script? I have tried setting
: one for humans 3, but it always says I do not have enough mem ect. ect.
: but if I goto shell and execute it manually it will run???

Weird..Not enough mem?
Do you name the icon after your shell script and put 'IconX' in the icon's
default tool line?

Jan

1215. Merging many text files into one file

Newsgroup: comp.sys.atari.st
Date: 1998-06-23 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <6mp63aicc1@dbtsvr2.dbtech.net>
Source record: 98521

Greetings,

I am looking for a fast way to merge over 500 small text files into one large text file.

With the large number of text files it would be very time consuming to merge one after another using a text editor.

There is probably a easy way to do this but I haven't found a fast way.

So if anyone knows a program or a way to do this using wildcards or such on a Atari Falcon then I would appreciate any help.

Thanks,
*If you post a reply to this article, e-mail me your reply also.
phantomm@kih.net

1216. Re: Newsie Nicknames

Newsgroup: comp.sys.atari.st
Date: 1998-06-23 00:00:00 UTC
From: nick@iipmail.demon.co.uk
Message-ID: <898637730.10664.0.nnrp-10.9e9835e9@news.demon.co.uk>
Source record: 98522

On 23 Jun 98 04:15:00, Harry Sideras wrote:
>*Hi Derryck*, on 16 Jun 98 you wrote: ...respect, brethren
> d>
> HS>>>> The latest version of WDialog I'm aware of is v1.98
> d>>> Now at V2.0
> HS>> What's new in v2?
> d> No idea I'm afraid - there is no history text supplied with it.
>
>Not surprising. The last docs I saw were for v1.95. Not sure where I got
>it, but probably some link from either ASH or the nbp page.

Hi Harry, (BTW the newsletter is finished if you want me to e-mail it to
you, or otherwise e-mail me your snail mail address)

> d> What I find odd is that the "Settings" button that WDialog adds to
> d> the print dialogue in CAB appears to have many settings greyed out -
> d> also (in Texel) WDialog's print dialogue completely replaces the
> d> original, with the same things greyed out. Since that includes the
> d> range of pages to print I'm at a loss to explain what's going on.
>
>I get stuff greyed out too, but not the range of pages option. Click on the
>'Frm' radio button first and it comes up. I assume the greyed out features
>aren't available on my printer...

I'm surprised you got it working! WDIALOG 2 crashes Texel here, wheras
1.98 is fine!

Regards Nick Ripley

1217. Re: FS:20" mono monitor

Newsgroup: comp.sys.atari.st
Date: 1998-06-23 00:00:00 UTC
From: "Sheldon H. Winick" <s.winick@worldnet.att.net>
Message-ID: <6mp78f$obh@bgtnsc03.worldnet.att.net>
Source record: 98523

Elric,

> Hi there! A friend of mine have a 20" Atari mono monitor for sale. It's
> not a used monitor. It's an old item in his stockroom, he never had a
> chance to sell it at his store.
> He's in Quebec City (Canada) and he's asking for 500$.
> If interested, please E-MAIL me, and I'll forward it to him. Don't
forget
> to put your phone number.

Are you sure its a 20" monitor? What is the model number on the monitor
and what system is it designed to work with?

I am not familiar with any 20" Atari monitors that were ever marketed. The
closest thing I can think of was Atari's TTM194 or TTM195, which were 19"
monitors designed to work with the TT030 systems.

Sheldon (Computer STudio - Asheville, NC)

1218. Re: PAP,PPP,STing

Newsgroup: comp.sys.atari.st
Date: 1998-06-23 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <myVj1.668$n92.1041306@news2.atl.bellsouth.net>
Source record: 98524

These are the parameters i use to connect to bellsouth.net. They use PAP. Notice the DNS's are commented out. This actually works better than with the DNS's put in:')

B.P.

```
# General Parameters
#
SERIALPORT = Modem 2
DEF_ROUTE = TRUE
MASQUERADE = FALSE
EXEC_BATCH = FALSE
CIX_LOGIN = FALSE
RESIDENT = FALSE
DEBUGGING = TRUE
#
# Port Parameters
#
CLIENT_IP =
MTU = 1500
PAP_ID = name
PAP_PASSWORD = pword
PROTOCOL = 1
VJHC = FALSE
LAN_PORT = FALSE
# Addressing
#
USERNAME = name
FULLNAME = William Platt
HOSTNAME = bellsouth.net
#NAMESERVER = 205.152.0.20
#NAMESERVER = 205.152.0.5
# Modem Specifics
#
INIT = AT&F0
PREFIX = ATDT
HANGUP = DTR
CONNECT_WAIT = 60
REDIAL_DELAY = 20
SUCCESS = CONNECT
SUCCESS = CDWAIT
FAILURE = BUSY
FAILURE = NO CARRIER
ABORT = NO DIALTONE
# Telephone
```

```
#
PHONE_NUMBER = 392-2770
PHONE_NUMBER = 226-0084
FEE_FILE = LOCAL.FEE
ISP_TIME = 72, 0.07
ISP_SENT = 12288, 0.03
ISP_RECVD = 86016, 0.09
# Network Environment
# Dial Script
#
FIND_TIMEOUT = 60
#
```

Remove the NOSPAM to reply by e-mail

1219. Re: Nova Software Compatibility

Newsgroup: comp.sys.atari.st
Date: 1998-06-23 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_35901122_roughley@news.dsoe.com>
Source record: 98525

John Perez wrote:

> I just crammed a Nova VME adapter into my TT. Does anyone out
> there use a Nova? I'm looking for hints regarding software compatibility,
> and recommended software.
>
> So far, in 24bit color, I have crashes occurring if I try to run
> ImageCopy 4 and then attempt a slideshow, image convert, or submenu.
> TrueImage won't work in 24bit color, and my monitor displays colors all
> funky in 15 and 16bit color. In 15bit color TrueImage is SLOW! It must
> take a minute or two to draw a 640x480 screen. TruePaint doesn't display
> properly in anything as of yet.
>
> Any recommendations would be greatly appreciated. I would like to
> know what color depths are recommended, and what graphics related and
> other programs will take advantage of a Nova properly.

I've found 15-bit mode to be the most compatible for my needs. Some applications won't work in 16-bit mode (like Cranach and Imagecopy). Imagecopy works fine in 15-and 24-bit modes; TruePaint works fine only in 256-color mode. GrafTool, GEM-View and CAB, for instance, work fine in every mode.

Any program with good VDI code should work with the NOVA. Since you haven't got TruePaint or Imagecopy running correctly on it, I can assume something is wrong at your end.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

1220. Re: Linux

Newsgroup: comp.sys.atari.st
Date: 1998-06-23 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <IIVj1.670$n92.1041306@news2.atl.bellsouth.net>
Source record: 98526

I have the latest copy of Linux and MinixFS. I guess you have to
learn Unix to use it. I afraid to try to use the Minix for a
partition because I don't want it to wipe out a my hard drive. I have
a lot of stuff on it that isn't fully backed up. The X-Windows port
for the F030 supposedly only works in mono. People wonder why Win9x
is so popular-it's because there are no legitimate easy to install
alternatives. Don't get me wrong I don't like windows, but my F030 is
slowly becoming obsolete. I don't like when I come accross file
formats that I can't use...ie... Real Audio, MP3, among others.
Getting Linux up and running should be a big boost to extending the
usefulness of my Falcon. Now where are those PPC 500 mhz
accelerators.......

B.P.

On 23 Jun 1998 10:50:51, Alan Gauton wrote:
>William Platt wrote:
>>
>> What is Linux, how does it work? Does it have a built in GUI or do
>> you have to use X-Windows? How does the MinixFS work? Has anyone
>> gotten Linux up and running?
>
>Linux is a version of the Unix operating system. It is free, though some
>companies make a living from selling it. Originally just thought as a
>home version of Unix, more organisations are using it now, and have
>managed to get some major software packages released for it. These
>include packages such as MATLAB which is heavily used for mathematic
>based research.
>
>As such Linux does not have a GUI, but X is usually supplied to provide
>this - in addition, most modern copies of linux add a front-end to X
>which is similar to the Win '95 interface.
>
>Given most unix systems use an i-node file system, I would guess that is
>how the MinixFS works. I seem to remember covering this in an OS class,
>and the Minix source was included in the textbook.
>
>Only having an ST at home, I can't yet run Linux, but there should be a
>version available for the Falcon and TT (possibly).
>
>--
>AG
>--
>Alan Gauton + Tel +44 141-548-2686
>EEE Department, SPD, + Fax +44 141-552-2487

>The University of Strathclyde,+ E-Mail ag@spd.eee.strath.ac.uk
>204 George St., Glasgow G1 1XW+ http://www.spd.eee.strath.ac.uk/users/ag
>--
>.

Remove the NOSPAM to reply by e-mail

1221. Re: system fonts

Newsgroup: comp.sys.atari.st
Date: 1998-06-23 00:00:00 UTC
From: szhays@catbert.ucdavis.edu
Message-ID: <6mp3dtkvl1@mark.ucdavis.edu>
Source record: 98527

Neil Roughley (roughley@HORMEL.unix.dsoe.com) wrote:
:
: I looked at the source html, and even mentioned that fact above. As far
: as I can see, CAB has trouble with this page regarding what fonts to use.
: Typewriter <tt> (hence Courier for Terry and I) is specified only in
: certain areas, but CAB uses that style throughout the entire document.

Did you check to make sure there wasn't some sort of body style that was
cascading back to an earlier page or a site style sheet?

--
....
: Eric Hays, The Internship & Career Center - http://icc.ucdavis.edu :
: 530-752-2819 - Office hours 8 am to noon & 1 pm to 4 pm Mon -> Fri :
+---+

1222. Re: Atari and Amiga Users Unite?

Newsgroup: comp.sys.atari.st
Date: 1998-06-23 00:00:00 UTC
From: ianr@pobox.DUMPTHISBIT.quza.com
Message-ID: <6mpc6c$ed8$1@firewall.tarcus.org.uk>
Source record: 98528
Cross-posted to: comp.sys.atari.st,comp.sys.amiga.misc

In article <slrn6ovdml.4cav6g.keith@amiga.u-net.com>,
keith@amiga.u-net.com (Keith Blakemore-Noble) writes:

> I presume, then, that you have contacted Convergence and offered to
> help them to increase their Linux coverage?

No, from the look of their web pages I wouldn't want to be involved
with them, even if I could be bothered to give up my time to
contributing to a web site with a readership of about 2.

--
Ian - Edit address before mailing. | Have you got a question you want to ask
Running Linux in the UK. | Usenet? Search www.dejanews.com first!
-- There are no facts, only opinions --

1223. Re: Atari and Amiga Users Unite?

Newsgroup: comp.sys.atari.st
Date: 1998-06-23 00:00:00 UTC
From: keith@amiga.u-net.com
Message-ID: <slrn6p0jfh.48hih0.keith@amiga.u-net.com>
Source record: 98529
Cross-posted to: comp.sys.atari.st,comp.sys.amiga.misc

In article <6mpc6c$ed8$1@firewall.tarcus.org.uk>, Ian wrote:
>In article <slrn6ovdml.4cav6g.keith@amiga.u-net.com>,
> keith@amiga.u-net.com (Keith Blakemore-Noble) writes:
>
>> I presume, then, that you have contacted Convergence and offered to
>> help them to increase their Linux coverage?
>
>No, from the look of their web pages I wouldn't want to be involved
>with them, even if I could be bothered to give up my time to
>contributing to a web site with a readership of about 2.

But then, it is always so much easier just to critisise and make snide comments about something than it is to actually do something constructive to help, isn't it.

TTFN,
Keith.

1224. Re: Atari and Amiga Users Unite?

Newsgroup: comp.sys.atari.st
Date: 1998-06-23 00:00:00 UTC
From: a.berger@jakebox.sax.east.de
Message-ID: <6wQn9X4upWB@p0000148.jakebox.sax.east.de>
Source record: 98530

> But still, 3D graphics have to be translated to 2D graphics before display
> (CPU work, faster on Atari) and then displayed (line drawing could be
> faster on Amiga).

I don't read the thread, but, can you tell me, why a for example 68040/40
in an Atari should faster as in an Amiga?

Bye, Andreas

1225. Re: CAB.OVL Beta's now available

Newsgroup: comp.sys.atari.st
Date: 1998-06-23 00:00:00 UTC
From: pmorales@primenet.com
Message-ID: <6mpn3t$1i5@nntp02.primenet.com>
Source record: 98531

On 23 Jun 98 01:16:45 G, Dan Ackerman wrote:
> Due to a completely overwhelmed schedule at work and home I'm
>testing out making beta's of the cab.ovl available from my page.

I for one certainly appreciate it. Thanks!

Pat

--
Pat & Anna
pmorales@primenet.com

1226. Re: Animated JPEGs?

Newsgroup: comp.sys.atari.st
Date: 1998-06-23 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <3910_outrider@lvdi.net>
Source record: 98532

Re: "Animated JPEGs?", tuf@cyberspy.com scribbled the following on 23 Jun 98
@ 19:14:29:

t> outrider@lvdi.net (Terry May) wrote:
t>
>> Is there such thing as an animated JPEG? I have several JPEGs
>> where part of the picture moves as if it's animated, while the
>> rest of the pic is perfectly motionless. For example, a person's
>> arms might be moving, while the rest of him and the rest of the
>> pic does not move. And the pics display the same, no matter what
>> viewer is used.
t>
t> Progressive JPEGs.

Nope, they're not progressive JPEGs.

* LED v1.51 * What's all this about youth in Asia?
--

Terry May - Las Vegas, NV

1227. Re: CAB 2.7 demo

Newsgroup: comp.sys.atari.st
Date: 1998-06-23 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <3908_outrider@lvdi.net>
Source record: 98533

Re: "CAB 2.7 demo", tos4ever@ping.be scribbled the following on 23 Jun 98 @ 18:43:08:

t> on Tue 23-06-98 00:05 Terry May wrote:
>> InterActive doesn't have GEMTrade on their site. Do you know
>> where else I might find it?
t>
t> Yep, the homepage of Mark Wherry:
t> http://www.cix.co.uk/~mark_wherry/

Thanks, Martin!

* LED v1.51 * 300 Baud: It keeps going and going and going...
--

Terry May - Las Vegas, NV

1228. Re: CAB 2.7 demo

Newsgroup: comp.sys.atari.st
Date: 1998-06-23 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <3909_outrider@lvdi.net>
Source record: 98534

Re: "CAB 2.7 demo", publish@cix.co.uk scribbled the following on 23 Jun 98 @ 18:13:33:

p> http:www.cix.co.uk/~mark_wherry/
p>
p> This is the authors own site and you'll find it there.
p>
p> BTW, didn't you see the advert in Atari Computing #9 - page 34?
p>
p> What, you don't subscribe!

Can't say that I do. :^(

Thanks also to you for the URL.

* LED v1.51 * "Load your program. I am yourself."
--

Terry May - Las Vegas, NV

1229. Re: Animated JPEGs?

Newsgroup: comp.sys.atari.st
Date: 1998-06-23 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <3925_outrider@lvdi.net>
Source record: 98535

Re: "Animated JPEGs?", tgl@netcom.com scribbled the following on 24 Jun 98 @ 04:09:33:

t> Are you sure you know the difference between a JPEG and a GIF?

Quite sure.

t> Standard JPEG does not support animation.

That's what I thought, which is why I started this thread. I don't understand what's happening on these JPEGs. Perhaps they're inadvertantly playing tricks with my interlace display, but it just seems weird that it's only happening to specific body parts and not the rest of the pic.

t> If the file you are thinking of shows animation in any popular
t> Web browser then I feel safe in betting lunch that it's a GIF.

They do the same thing in the various JPEG viewers I use. These viewers couldn't display a GIF if I wanted them to.

* LED v1.51 * "Let the maps of war be drawn."
--

Terry May - Las Vegas, NV

1230. Re: system fonts

Newsgroup: comp.sys.atari.st
Date: 1998-06-23 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <3924_outrider@lvdi.net>
Source record: 98536

Re: "system fonts", roughley@HORMEL.unix.dsoe.com scribbled the following on 23 Jun 98 @ 10:44:58:

r> Did you install the Microsoft version of Courier or the Bitstream
r> version (spd_font.zip from Martin-Eric's download page)? I'm
r> using the Bitstream version with Geneva and NVDI 3.02.

Are you sure you're using a Bitstream version of Courier? SPD_FONT.ZIP doesn't come with Courier. It only comes with Dutch and Swiss fonts.

I've deducted that there is definitely a problem with my Courier TT font. Either the font is bad or there is some incompatibility with my version of NVDI. The words even run together in the font selector example (i.e. "thebrownfox"). And all four versions of the font do the very same thing. If I use another font, such as Monaco, the spacing problems disappear, as does the problems with those popup buttons that I was having.

I re-downloaded the TTF archive and reinstalled the Courier fonts, but still, the very same thing. So I guess I'm on the lookout for another version of a Courier font (or suitable replacement). Any suggestions?

* LED v1.51 * If Boog Powell married Felipe Alou, he'd be Boog Alou.
--

Terry May - Las Vegas, NV

1231. Latest Notator Logic Release

Newsgroup: comp.sys.atari.st
Date: 1998-06-23 00:00:00 UTC
From: xxl <depenbrock@swhamm.de>
Message-ID: <6mmp1a$f2r@newssrv2.hrz.uni-oldenburg.de>
Source record: 98656

Does someone have the latest release of the Emagic Notator Logic programm?

1232. Re: Atari and Amiga Users Unite?

Newsgroup: comp.sys.atari.st
Date: 1998-06-23 00:00:00 UTC
From: Gerrit-kjeld Dusseljee <dussel@xs4all.nl>
Message-ID: <6mmpappmh1@news2.xs4all.nl>
Source record: 98657
Cross-posted to: comp.sys.atari.st,comp.sys.amiga.misc

On 22 Jun 1998 21:23:51 Ewald B&#65533;rger wrote about "Re: Atari and Amiga Users Unite?":

>
> Excalibur@reborn.com wrote:
>
> > > : As far as I know complex vector graphics are faster on a ST than the
> > > : Amiga,
> > >
> > > OK, complex ones indeed are faster on the ST...
>
> > I see. I am not quite sure what you are talking about but I have
> > been thinking it would be a great idea if the Mac/Amiga and ST users
> > united against Microsoft. It is time to end this petty bickering
> > and get to business. I would like to suggest for our first order of
> > business to e-mail, mail and/or call computer magazines and the like
> > and encourage them to cover other computer platforms other than Microsoft
> > based ones.
>
> > Please Let Me Know What you think.
>
> Take a look at: http://www.convergence.org (note the .org, not .com)
>
> It's THE group for all non-Wintel-users!!!
> I've been a member for more than a year by now and I personally like their
> news-letter (e-mail).
Me too ,Unite!
> Everybody: BECOME A MEMBER, it's FREE!
>
> --
> signed, LEiPiE (Ewald B&#65533;rger)

1233. CAB.OVL Beta's now available

Newsgroup: comp.sys.atari.st
Date: 1998-06-23 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <358f01fd.0@athena.netset.com>
Source record: 98658

Due to a completely overwhelmed schedule at work and home I'm
testing out making beta's of the cab.ovl available from my page. Note
These are beta's use at your own risk. I won't guarantee that it wont eat
your hard drive and run away with your significant other. If you do still
desire to test it out it's at http://www.netset.com/~baldrick. Current
changes mainly restricted to a small bug fix in authenticion. More will
follow.

Dan

1234. FS:20" mono monitor

Newsgroup: comp.sys.atari.st
Date: 1998-06-23 00:00:00 UTC
From: elric <elric@mlink.net>
Message-ID: <01bd9e2e$28d25880$d49d29d1@hwsvzxjo>
Source record: 98659

Hi there! A friend of mine have a 20" Atari mono monitor for sale. It's not a used monitor. It's an old item in his stockroom, he never had a chance to sell it at his store.
He's in Quebec City (Canada) and he's asking for 500$.
If interested, please E-MAIL me, and I'll forward it to him. Don't forget to put your phone number.

Elric
elric@mlink.net

1235. Re: Newsie Nicknames

Newsgroup: comp.sys.atari.st
Date: 1998-06-23 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <11536_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 98660

Hi Derryck, on 16 Jun 98 you wrote: ...respect, brethren
d>
HS>>>> The latest version of WDialog I'm aware of is v1.98
d>>> Now at V2.0
HS>> What's new in v2?
d> No idea I'm afraid - there is no history text supplied with it.

Not surprising. The last docs I saw were for v1.95. Not sure where I got
it, but probably some link from either ASH or the nbp page.

d> What I find odd is that the "Settings" button that WDialog adds to
d> the print dialogue in CAB appears to have many settings greyed out -
d> also (in Texel) WDialog's print dialogue completely replaces the
d> original, with the same things greyed out. Since that includes the
d> range of pages to print I'm at a loss to explain what's going on.

I get stuff greyed out too, but not the range of pages option. Click on the
'Frm' radio button first and it comes up. I assume the greyed out features
aren't available on my printer...

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| **> 44-(0)181-364-8268 <** |
~~~~~~

1236. Re: HELP! WDIALOG?

Newsgroup: comp.sys.atari.st
Date: 1998-06-23 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <11539_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 98661

Hi Roger, on 19 Jun 98 you wrote: ...respect, brethren
r>
>> WDIALOG os freeware AFAIK. It is biult into Magic after version 4.
r>
r> Hmm .... not ALL of WDIALOG is built in to Magic. You will still need
r> WD. I think it was Derryck Croker who explained all this recently.

Me actually, but who's counting...

A quick repost for Edward's benefit...

From: Harry Sideras
To : thechyld@pcc-uky.campus.mci.net
---------[COMP.SYS.ATARI.ST]---
t> So what does Wdialog do, and when do you need it? I've got it in my
t> auto folder as well... Thanks! ;-)

Paraphrasing from the docs:

WDialog is a complete library of functions that can be incorporated into any
TOS version. It provides windowed dialogs, popups, checkboxes, listboxes,
radio buttons etc. Using it means you don't have to rely on the programmer
coding his own versions, which may be incomplete or failing in functionality.
Using a system library also means that program sizes can be reduced, because
the programmer doesn't have to assume the user only has the functionality of
the lowest TOS version and build from there.

Features of this extension are:

Compact, resident extension makes use of frequently needed routines:
window dialogs, listboxes, font selector, print dialog.

High flexibility in the routines; i.e. no static limitations in the
number of dialogs or simultaneously open font selectors; list boxes,
that can manage more than just text-objects, multiple selection, auto-
scrolling, etc.

Features and extensions of the OS will be used (3D effects, Clipboard in
edit fields, ...).

Extended object types (Gruppenrahmen, radio buttons, etc.) assumed to be
available, so that the RSC-File remains compact.

In older OS-versions missing object types will automatically be
generated through a short routine (-ADAPTRSC.C).

Design of the program interface should to the "Personality" of the OS
pass (no "Dino-Tuning" with 3D-effects under TOS 1.0).

The result of this is WDIALOG: A System extension, that makes available MagiC compatible AES-extensions.

The only missing element in Magic 5 that is added by WDialog is the addition of the print dialogs, which are used in programs like Texel and CAB.

HTH

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

1237. New....

Newsgroup: comp.sys.atari.st
Date: 1998-06-23 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <11538_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 98662

Hi Chris, on 17 Jun 98 you wrote: ...respect, brethren

s>
s> I am new to this group, but have been a fervent user of my humble ST
s> for almost ten years now, and eventhough I use this 'ere PC the most,
s> I still go back to the ST for some nostalgia - well, MagicPC doesn't
s> support games. ;)

Someone's probably aleady suggested PacifiST as an Emulator by now. It
handles games better than other emulators.

s> I was wondering whether or not there are any fellow GFA Basic
s> programmers out there? Also, did GFA ever release the software for
s> the PC? I have found it to be one of the best programming languages
s> I have used.

The answer to both questions is yes. Mark Butler, the author of Lottery
Companion, codes in GFA. First on the ST and now on his PC.

You can contact him on mark@dwell.demon.co.uk

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

1238. Re: Fileselector

Newsgroup: comp.sys.atari.st
Date: 1998-06-23 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <11537_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 98663

Hi Charles, on 16 Jun 98 you wrote: ...respect, brethren
c>
c> On 13 Jun 98 04:14:34, Harry Sideras wrote:
HS>>>> It's got some excellent features but I haven't been happy with
HS>>>> any file selector since I moved away from UIS... B^{<
d>>>
d>>> I presume that it's not compatible with MagiC?
>>
>> It is, but I got to like the file-location features of the Magic FSel
>> and Selectric.
c>
c> This is not clear! D'you mean UIS III _is_ or _isn't_ compatible with
c> MagiC? My experience is that it definitely is NOT. I wish it were.

Based on reports I've heard there have been problems with every file selector
and MagiC - Freedom v1.15 and Selectric included. However, UIS will work
quite well within its limitations (ie not supporting the newer calls etc).

Assuming you don't use an alternative desktop, Put the following in MAGX.INF :

#_AUT C:\UIS_III.PRG

This will auto-start UIS after Magic has been installed, because it won't
work from the Auto or Auto/Apps folders.

If you do use an alternate desktop that yses the #_AUT line, just run UIS
from the desktop and it'll install ok.

Regards, Harry Sideras - UK Association of Atari User Groups
#
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| **> 44-(0)181-364-8268 <** |
~~~~~~

1239. scooter pcb

Newsgroup: comp.sys.atari.st
Date: 1998-06-23 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <11535_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 98664

```
*Hi Derryck*, on 15 Jun 98 you wrote: ...respect, brethren
d>
bf>>> I am looking for the scooter pcb-layout program.
HS>> Send Email to xlator@cix.co.uk to get hold of Peter West who
HS>> distributes in the UK.
HS>>
HS>> If you speak nicely to him he may ask Derryck to put the demo up on
HS>> his Web site B^{)
HS>>
HS>> Derryck?
d>
d> Scooter should be readily available on the 'net, I believe that I saw
d> a link from the UTSI page //ping4.ping.be/dipching-drulkhor/PRG-
d> IND.HTM
d> (That URL is from memory!).

But that wouldn't be an English version, would it?

# Regards, Harry Sideras - UK Association of Atari User Groups #
*#*#*#
```

1240. Re: Newsie 88 Full Groups List

Newsgroup: comp.sys.atari.st
Date: 1998-06-23 00:00:00 UTC
From: michael@fastlane.net
Message-ID: <9F795EF07DDC6EC8.519AE774FCEB87BE.942871A00D4CB8A4@library-proxy.airnews.net>
Source record: 98665

On 22 Jun 1998 21:06:01, John M Rojewski wrote:
>On 17 Jun 98 15:01:12 GM, Ken Springer wrote:
>>I suspect that Newsie 88 has problems downloading a full groups list
>>from my ISP.
>>
>>I had my ISP's network administrator email me their current list as a
>>text file. Newsie's group list is also a text file. The ISP's list is
>>about 15,000 lines longer than Newsie's list. I do mean lines, not
>>bytes. Edith will give you the line and column number for the cursor
>>location, and that is how I determined the number of lines.
>>
>>I attempted to do a side by side comparision of the two files, but the
>>ISP's list is not sorted, and I don't have the RAM to sort the list.
>>
>The RAM's the problem Ken. The internal sort attempts to read as many
>newsgroup names as there is space available in memory. A smaller
>memory will produce (I think) a line in the LOG file indicating that
>only a certain number of newsgroups could be sorted.

The RAM where? I've 36 MBytes, and even with an 8 MByte cache on CAB,
Mint, etc.... I've still got 22 MBytes for Newsie to put the full newgroup.
Anyway you can up Newsie's limit, or modify the download algorithm?

Michael White (michael@fastlane.net)

1241. Re: scooter pcb

Newsgroup: comp.sys.atari.st
Date: 1998-06-23 00:00:00 UTC
From: Paal Monstad <pmonstad@online.no>
Message-ID: <6mnhbm$610$1@news1.sol.no>
Source record: 98666

```
> d> Scooter should be readily available on the 'net, I
>believe that I saw
> d> a link from the UTSI page
>//ping4.ping.be/dipching-drulkhor/PRG-
> d> IND.HTM
> d> (That URL is from memory!).
>
>But that wouldn't be an English version, would it?

Yes, Scooter is available in an English version.
By the way, Scooter seams to be a very powerful
program.
```

--- --- --- --- --- --- --- ---
Pål Monstad ** Djupadal 32 ** N-4200 Sauda
Hades 040 - TOS
Mac Quadra 660AV - MagicMac
□□□--- --- --- --- --- --- --- ---

1242. Re: PAP,PPP,STing

Newsgroup: comp.sys.atari.st
Date: 1998-06-23 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <3879_outrider@lvdi.net>
Source record: 98667

Re: "PAP,PPP,STing", csilver@Puke.On.Spammers.com scribbled the following on
21 Jun 98 @ 18:14:28:

c> On 21 Jun 98 10:09:00, Terry May wrote:
c>
>> Just enter 0.0.0.0 in STinG for both the IP and DNS addresses.
>> That's what I do here, as both are dynamic, like yours. That
>> will ensure that STinG negotiates for both addresses. This also
>> works in PPP-Connect.
c>
c> Hi Terry,
c>
c> Are you sure about that DNS defaults?

Absolutely. Both my CLIENT_IP and NAMESERVER addresses are set to 0.0.0.0,
both in DEFAULT.CFG and DIAL.SCR (where applicable).

c> Those I've setup with PAP (no dial script) won't work with
c> NAMESERVER = 0.0.0.0 in the dial.scr and default files. Most ISP's
c> will give you their DNS numbers. What I mean by don't work is that
c> CAB won't resolve anything because STinG see's DNS as 0.0.0.0.

I can only guess that it's not working because those ISPs are not using
dynamic addresses. Mine does. So STinG (and PPP-Connect) negotiates my
ISP's address each time I call.

The only drawback (if it is a drawback) is if I edit my config with the
Dialer, it saves my last negotiated address, instead of leaving it at
0.0.0.0. It still works after that, but I'm not sure it's negotiating a new
address each time after that, like it's supposed to.

c> I have two ISP's, but both require dial scripts, so DNS numbers
c> are needed. I haven't checked this out in a while, so if some
c> ISP's using PAP will negotiate DNS numbers also with STinG is a
c> plus. I just haven't run into any yet.

Obviously, I'm not using dial scripts, either. Yeah, it's certainly a plus.
That's actually probably built into the PAP standard. I was a bit concerned
when my ISP told me they use dynamic addresses, but as it turned out, both
STinG and PPP-Connect handled that, so we're in good shape there.

* LED v1.51 * "Me fail English? That's unpossible." - Ralph Wiggum
--

Terry May - Las Vegas, NV

1243. Re: CAB 2.7 demo

Newsgroup: comp.sys.atari.st
Date: 1998-06-23 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <3880_outrider@lvdi.net>
Source record: 98668

Re: "CAB 2.7 demo", cstanley@zetnet.co.uk scribbled the following on 16 Jun 98 @ 22:42:37:

c> For translations of the German docs I couldn't do better than
c> recommend GEMTrade.prg from Mark Wherry, an optimisation of
c> RufTrade, and obtainable from the InterActive site:
c> http://www.cix.co.uk/~inactive/

InterActive doesn't have GEMTrade on their site. Do you know where else I might find it?

* LED v1.51 * If Bo Derek married Don Ho, she'd be Bo Ho.
--

Terry May - Las Vegas, NV

1244. Re: system fonts

Newsgroup: comp.sys.atari.st
Date: 1998-06-23 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <3883_outrider@lvdi.net>
Source record: 98669

Re: "system fonts", roughley@HORMEL.unix.dsoe.com scribbled the following on
18 Jun 98 @ 22:26:35:

r> Terry May wrote:
r>
>> Speaking of fonts, what are people using in CAB?
r>
r> Martin-Eric Racine has made available a nice 'core' bundle of
r> TrueType fonts:
r>
r> http://www.megacom.net/~q-funk/download.htm
r>
r> I recently downloaded the bundle called CAB Fonts 2
r> (ttf_font.zip). The archive contains Arial, Courier, and Times
r> New Roman. Previous to installing Arial and Courier, I was
r> running the combination of Life, Gothic and Monaco.

I've been using these fonts for several days now, and for the most part, I'm
very pleased (thanks again for the tip). However, today I found a couple
pages on the web where the words run together, with no spaces between them.
These are regular stops for me, and they've never displayed that way before.
Here's one of them:

http://www.kcstar.com/sports/newchiefs/stories/index.html

Could you please check that out and tell me if you get the same thing? It's
only that main page where it does it; the links with the stories display
fine. I tried both CAB 2.5 and the 2.7 demo.

* LED v1.51 * "My cat's breath smells like cat food." - Ralph Wiggum
--

Terry May - Las Vegas, NV

1245. Re: CAB.OVL Beta's now available

Newsgroup: comp.sys.atari.st
Date: 1998-06-23 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <3884_outrider@lvdi.net>
Source record: 98670

Re: "CAB.OVL Beta's now available", baldrick@dilbert.netset.com scribbled the
following on 23 Jun 98 @ 01:16:45:

b> Due to a completely overwhelmed schedule at work and home I'm
b> testing out making beta's of the cab.ovl available from my page.
b> Note These are beta's use at your own risk. I won't guarantee
b> that it wont eat your hard drive and run away with your
b> significant other. If you do still desire to test it out it's at
b> http://www.netset.com/~baldrick. Current changes mainly
b> restricted to a small bug fix in authenticion. More will follow.

What the heck -- I'm a thrill seeker. ;^)

Thanks for making it available. Do you have a beta mailing list?

* LED v1.51 * "Principal Skinner, I got carsick in your office." - Ralph
Wiggum
--

Terry May - Las Vegas, NV

1246. Animated JPEGs?

Newsgroup: comp.sys.atari.st
Date: 1998-06-23 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <3881_outrider@lvdi.net>
Source record: 98671

Is there such thing as an animated JPEG? I have several JPEGs where part of the picture moves as if it's animated, while the rest of the pic is perfectly motionless. For example, a person's arms might be moving, while the rest of him and the rest of the pic does not move. And the pics display the same, no matter what viewer is used.

* LED v1.51 * "A spirit with a vision is a dream with a mission."
--

Terry May - Las Vegas, NV

1247. Re: Fileselector

Newsgroup: comp.sys.atari.st
Date: 1998-06-23 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <3885_outrider@lvdi.net>
Source record: 98672

Re: "Fileselector", Harry Sideras scribbled the following on 23 Jun 98 @ 04:15:02:

HS> Based on reports I've heard there have been problems with every
HS> file selector and MagiC - Freedom v1.15 and Selectric included.

FWIW, I never had any problems with Selectric in MagiC, aside from it not supporting long filenames.

* LED v1.51 * "Barney?" - Fox Mulder, guessing at "the most henious force of all."
--

Terry May - Las Vegas, NV

1248. WDialog

Newsgroup: comp.sys.atari.st
Date: 1998-06-23 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <3882_outrider@lvdi.net>
Source record: 98673

I've noticed some misaligned popup menu buttons in CAB lately (both 2.5 and 2.7 demo). Could this be a bug in the new WDialog 2.00?

For example, at http://www.cnnsi.com/baseball/mlb/ml/teams/braves/ there are buttons for American League and National League popup menus, but they overlap each other.

* LED v1.51 * "My cat's breath smells like cat food." - Ralph Wiggum
--

Terry May - Las Vegas, NV

1249. RE: HARD DISK PARTITIONIN

Newsgroup: comp.sys.atari.st
Date: 1998-06-23 00:00:00 UTC
From: dave.gostl@i.hate.spam.com
Message-ID: <8F1902C.036300F37A.uuout@i.hate.spam.com>
Source record: 98674

Original Msg: From ROBERT SCHAFFNER to ALL

RS> >It is well identified by HDX 5.0 , but HDX mention it is not
RS> supported >by ATARI CORP, and needs another Wincap (?) version.

RS> Exactly.. Edit WINCAP :->

Can we really do that? I just looked at it and it does look like an
editable config file.

_ 2 Dave Gostl 26 1230 74% 1:214/80

http://www.sstar.com/d
... DO Goo'S deeds line on? No, Evil's deeds do, O God.
/// ReJoinDer v1.4 (Registered)

1250. RE: PLEASE HELP! PRINTING

Newsgroup: comp.sys.atari.st
Date: 1998-06-23 00:00:00 UTC
From: dave.gostl@i.hate.spam.com
Message-ID: <8F1902C.036300F37B.uuout@i.hate.spam.com>
Source record: 98675

On 06/21/98, SAIF AHMED was heard whispering...

SA> If no luck e-mail me the document, and I'll convert it to RTF or Word
SA> or Lotus AMI-Pro format for you or even send you back a hard
SA> copy.....And I'll gladly take you Atari stuff of your hands mate.

And they say you can't find a good deal on the net! :-)
_ 2 Dave Gostl 26 1230 74% 1:214/80

http://www.sstar.com/d
... Ha! I rush to my lion oily moths, Uriah!
/// ReJoinDer v1.4 (Registered)

1251. Re: Magic Sac

Newsgroup: comp.sys.atari.st
Date: 1998-06-23 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <358F69FE.23A43CA0@hol.REMOVE.THIS.fr>
Source record: 98676

GY a ï¿½crit:
>
> I finally re-purchased an Atari ST (I sold mine 10 years ago) so I can use
> my Magic Sac emulator again. Once I create a magic formatted diskette and
> copy the files over from my Classic Mac, the Atari ST errors while reading
> my disk during the Magic Sac boot process. I see a happy Mac them boom!!!
>
> I tried 3 new DS/DD diskettes, same problem. I would like to try to
> eliminate possibilities.

Can you format floppies on the TOS desktop ? If not, then the drive
might be dead or the cable to the drive might have bad connection.

Also, are you sure you are using the correct format with the correct
drive. A single-sided drive will definitely have problems reading double
sided disks. What type of ST is it, and what kind of drive do you have ?

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

1252. Re: Mixer control software?

Newsgroup: comp.sys.atari.st
Date: 1998-06-23 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <358F6B1B.ABD7A1A9@hol.REMOVE.THIS.fr>
Source record: 98677

Edward dimitri Kennaway a ï¿½crit:
>
> Hello,
>
> I've just acquired a pair of speakers for my Atari STe but find I'm
> only getting sound from the left. The manual says this may be due to
> mixer control software settings and I wonder if anyone knows of such
> software on the www?
>

You can use the sound.cpx that's included with the XControl package, as it has balace and tone controls for STE sound. However there is no reason for the balance to be set to full left after a clean boot.

It sounds more like there is a bad connection with your cables. If your speakers are PC speakers, then they probably have a mini-jack that you are connecting to a "2xRCA to mini jack" adapter. Maybe something is wrong with this adapter, or the jack isn't making a full connection.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

1253. NO SUBJECT

Newsgroup: comp.sys.atari.st
Date: 1998-06-23 00:00:00 UTC
From: XDelusion@wcoil.com
Message-ID: <6mnsvphet0@208.10.3.96>
Source record: 98678
Cross-posted to: comp.sys.amiga,comp.sys.amiga.misc,comp.sys.atari.8bit,comp.sys.atari.st,rec.collecting

I have three questions:

1st: is there a way to put password locks over certian direcotires or files
via WorkBench or DOpus?

2nd: what is a good Shell alternative and how do I install them (I.E. CSHELL),
and are there GUI's for any of them? :)

3rd: how do I set up an Icon to execute a startup-script? I have tried setting
one for humans 3, but it always says I do not have enough mem ect. ect.
but if I goto shell and execute it manually it will run???

Thankx!

XDelusion

delusion@wcoil.com

P.S. If you need som games or a 2091 I have them for sale!!

1254. Linux

Newsgroup: comp.sys.atari.st
Date: 1998-06-23 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <qsKj1.502$w05.663940@news1.atl.bellsouth.net>
Source record: 98679

What is Linux, how does it work? Does it have a built in GUI or do you have to use X-Windows? How does the MinixFS work? Has anyone gotten Linux up and running?

B.P.
Remove the NOSPAM to reply by e-mail

1255. Re: Linux

Newsgroup: comp.sys.atari.st
Date: 1998-06-23 00:00:00 UTC
From: Alan Gauton <agauton-remove@usa.net>
Message-ID: <358F7A7B.57438A00@usa.net>
Source record: 98680

William Platt wrote:
>
> What is Linux, how does it work? Does it have a built in GUI or do
> you have to use X-Windows? How does the MinixFS work? Has anyone
> gotten Linux up and running?

Linux is a version of the Unix operating system. It is free, though some companies make a living from selling it. Originally just thought as a home version of Unix, more organisations are using it now, and have managed to get some major software packages released for it. These include packages such as MATLAB which is heavily used for mathematic based research.

As such Linux does not have a GUI, but X is usually supplied to provide this - in addition, most modern copies of linux add a front-end to X which is similar to the Win '95 interface.

Given most unix systems use an i-node file system, I would guess that is how the MinixFS works. I seem to remember covering this in an OS class, and the Minix source was included in the textbook.

Only having an ST at home, I can't yet run Linux, but there should be a version available for the Falcon and TT (possibly).

--
AG

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204 George St., Glasgow G1 1XW+ http://www.spd.eee.strath.ac.uk/users/ag
---

1256. Re: Atari and Amiga Users Unite?

Newsgroup: comp.sys.atari.st
Date: 1998-06-23 00:00:00 UTC
From: Oliver_Schildmann@LU.maus.de
Message-ID: <199806230000.a58577@lu.maus.de>
Source record: 98681

Hello Levien,

l> Hmm, you might be right about the polygons, I don't know...
l> But still, 3D graphics have to be translated to 2D graphics before
display
l> (CPU work, faster on Atari) and then displayed (line drawing could be
l> faster on Amiga).
You are right for wireframe vector graphics. But that's not the sort of
graphics we're talking about, or? ;-)

If you think, filled polygons are drawn line by line (after calculating
the
lines), you are wrong. The program has to calculate the edges and the
hardware has to fill it. *This* (the filling) is the step, where hardware
can
accelerate the 3D drawing. But the blitter doesn't. The blitter makes the

drawing of single lines faster (and the "transport" of rectangles within
the
memory/screen). But if I don't tell the blitter to draw single lines (and
I
don't do that at filled polygons, because the CPU should have to calculate

the starting and the ending points before - which would consume much more

time), there is no acceleration at all.

Gruß, Oliver

Ich bin nicht schlecht, ich bin nur so gezeichnet worden.
---------------------------- (Jessica Rabbit) ----------------------------
CyBaer@koso.phoenix.de http://CyBaer.home.pages.de

1257. Re: Animated JPEGs?

Newsgroup: comp.sys.atari.st
Date: 1998-06-23 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_358f604a_roughley@news.dsoe.com>
Source record: 98682

Terry May wrote:

> Is there such thing as an animated JPEG? I have several JPEGs where
> part of the picture moves as if it's animated, while the rest of the
> pic is perfectly motionless. For example, a person's arms might be
> moving, while the rest of him and the rest of the pic does not move.
> And the pics display the same, no matter what viewer is used.

I'm not sure what you mean here ('as if it's animated'), but just
thinking out loud, one could create a similar effect with, let's say, a
jpeg for the motionless part, and then separate animated gifs for the
parts that move. The html could be written so that these separate
graphics 'butt up' to each other, creating the look of a complete graphic.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

1258. Re: system fonts

Newsgroup: comp.sys.atari.st
Date: 1998-06-23 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_358f6d02_roughley@news.dsoe.com>
Source record: 98683

Terry May wrote:

> I've been using these fonts for several days now, and for the most
> part, I'm very pleased (thanks again for the tip). However, today I
> found a couple pages on the web where the words run together, with no
> spaces between them. These are regular stops for me, and they've never
> displayed that way before. Here's one of them:
>
> http://www.kcstar.com/sports/newchiefs/stories/index.html
>
> Could you please check that out and tell me if you get the same thing?
> It's only that main page where it does it; the links with the stories
> display fine. I tried both CAB 2.5 and the 2.7 demo.

This page looked fine in 2.5 and 2.7, with and without wdialog. Any chance the Courier font got corrupted in some way? What's funny, though, is that I have Courier installed for preformatted text, yet it's used as the body text on this page. Judging by the source html, CAB should have used Arial (normal text) instead. It's almost like CAB decided to overrule my font settings. Whatever the case, the page formats correctly.

> I've noticed some misaligned popup menu buttons in CAB lately (both
> 2.5 and 2.7 demo). Could this be a bug in the new WDialog 2.00?
>
> For example, at http://www.cnnsi.com/baseball/mlb/ml/teams/braves/
> there are buttons for American League and National League popup menus,
> but they overlap each other.

This page looked fine, too. Courier is used again, this time in the menu buttons. Did you install the Microsoft version of Courier or the Bitstream version (spd_font.zip from Martin-Eric's download page)? I'm using the Bitstream version with Geneva and NVDI 3.02.

BTW, I tried some more of those free Monotype Web fonts from Microsoft's site (http://www.eu.microsoft.com/typography/fontpack/default.htm). If you download the Windows 3.1 self-extracting archives and rename them with the zip extender, they extract just fine with STZIP (but not the Win95 archives). You might want to grab Arial Black for headings. After trying many of the fonts there, I'm sticking with Arial and Courier.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply

- - - -

1259. Re: Animated JPEGs?

Newsgroup: comp.sys.atari.st
Date: 1998-06-23 00:00:00 UTC
From: Eric GAUDET <egaudet@francenet.fr>
Message-ID: <358F8887.F0E1210C@francenet.fr>
Source record: 98684

Terry May wrote:

> Is there such thing as an animated JPEG? I have several JPEGs where part of
> the picture moves as if it's animated, while the rest of the pic is perfectly
> motionless. For example, a person's arms might be moving, while the rest of
> him and the rest of the pic does not move. And the pics display the same, no
> matter what viewer is used.
>

You mean MPEG ?

1260. Re: Magic Sac

Newsgroup: comp.sys.atari.st
Date: 1998-06-23 00:00:00 UTC
From: GY <gyounk@athenet.net>
Message-ID: <6mo25d$il9$1@news.athenet.net>
Source record: 98685

I can format and use the disks on the TOS desktop with no problems.

It is an Atari 1040 STf, with a DS/DD drive.

Nicholas Bales wrote in message <358F69FE.23A43CA0@hol.REMOVE.THIS.fr>...
>Can you format floppies on the TOS desktop ? If not, then the drive
>might be dead or the cable to the drive might have bad connection.
>
>Also, are you sure you are using the correct format with the correct
>drive. A single-sided drive will definitely have problems reading double
>sided disks. What type of ST is it, and what kind of drive do you have ?

1261. Re: Fileselector

Newsgroup: comp.sys.atari.st
Date: 1998-06-23 00:00:00 UTC
From: mcooke@tyndale.apana.org.au
Message-ID: <6mo2td$u6k$1@reader1.reader.news.ozemail.net>
Source record: 98686

On 23 Jun 98 00:05:32, Terry May wrote:

Hi All,

I have been using Freedom for ages with only a minor problem with
program Diamond edge I just unload the acc before running this
program. Freedom 2.04 is great. You can ditch the Cops or zcontrol
etc and just run freedom. My os is MagiC 5.11.
Regards

___ _____ _____ _ _ ____ ____
/ __)(_)(_)( )/)(_ _)(___)
((__)(_)( )(_)( ) (_)(_)__)
___)(_____)(_____)(_)_)(____)(____)
Malcolm Cooke email: mcooke@tyndale.apana.org.au
Snail mail: 7 Naas Rd Tharwa 2620 Australia :-)
http://www.spirit.net.au/~mcooke

1262. Re: Newsie 88 Full Groups List

Newsgroup: comp.sys.atari.st
Date: 1998-06-23 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <6mo4ci$k52$1@plutonium.compulink.co.uk>
Source record: 98687

On 23 Jun 1998 06:20:56, Michael White wrote:

>The RAM where? I've 36 MBytes, and even with an 8 MByte cache on CAB,
>Mint, etc.... I've still got 22 MBytes for Newsie to put the full newgroup.
>Anyway you can up Newsie's limit, or modify the download algorithm?

I suffer something similar here. I have downloaded the full groups listing from my ISP (CiX) on four occasions now. The 1.2 Mb download goes fine, then the sort begins, then there's some messages showing percentages being written to disk then the crash occurs. This is repeatable every time. I've used a bare system with only HSModem and NEWSie running, but every time I've been left with these following sized files:

H:\NEWSIE88\

FULLGRP.IDX 232
FULLGRP.TXT 616.658

I guess this is about only half the groups available from my ISP. Certainly the full group file only goes from:

3b.config

to

clari.world.americas.canada.briefs

If I try to GET NEW GROUPS and use EXISTING option in NEWSie I get a blank newsgroup list screen then an 68000 error #69 message under MagiC.

I've tried twice to download the listing under single TOS with only the comms stuff like HSModem running and I get a similar result.

System is a 14Mb Falcon BTW. And I've always got something like 10 Mb free.

I have a dim recollection that about a year ago using an earlier version of NEWSie I did get a full newsgroup listing without problems, but it was with Zetnet ISP, and it was about 700K in size. I remember trying to get a Zetnet listing with a later version of NEWSie and that failed, so I don't think it's an ISP problem. The actual download goes fine, it's always when the sorting and writing starts. It wouldn't be so bad if the orginal download file was intact because I could use that as a reference, but it appears to me that the sorting and writing and subsequent crash overwrite this original file or something - am I correct?

It's a downer really, because I haven't got a clue about what NG's my ISP take :-(

Kind regards
Mike Kerslake

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Magazine Production - Typesetting Services - Audio Productions
*** publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/ ***
*** Atari Computing Magazine info: admin@ataricomputing.com ***

1263. Infrared links?

Newsgroup: comp.sys.atari.st
Date: 1998-06-23 00:00:00 UTC
From: "C.A. Wiebering" <c.a.wiebering@ctit.utwente.nl>
Message-ID: <358FA429.1A13BB94@ctit.utwente.nl>
Source record: 98688

Infrared links are becoming a standard option nowadays in handheld computers and such. Are there any Infrared Digital Adapters (incl. driver software) for the Atari ST series?

Kees Wiebering

---
ir C.A. Wiebering
research www: www.ctit.utwente.nl/~wieberin/idylle
personal www: www.ctit.utwente.nl/~wieberin
email: c.a.wiebering@ctit.utwente.nl

1264. Re: Atari and Amiga Users Unite?

Newsgroup: comp.sys.atari.st
Date: 1998-06-23 00:00:00 UTC
From: ianr@pobox.DUMPTHISBIT.quza.com
Message-ID: <6mo7uh$v11$2@firewall.tarcus.org.uk>
Source record: 98689
Cross-posted to: comp.sys.atari.st,comp.sys.amiga.misc

In article <6mmi17lpl2@dinkel.civ.utwente.nl>,
leipie@amiga.student.utwente.nl (Ewald Bï¿½rger) writes:

> Take a look at: http://www.convergence.org (note the .org, not .com)
>
> It's THE group for all non-Wintel-users!!!
> I've been a member for more than a year by now and I personally like their
> news-letter (e-mail).

Low coverage, only amiga, Psion and CHRP, broken links all over the
place, pictures that download as binary text files instead of images,
poor, poor, poor. No coverage of Linux, on intel or Alpha, this is
probably the most talked about non-MS OS at the moment.

--
Ian - Edit address before mailing. | Have you got a question you want to ask
Running Linux in the UK. | Usenet? Search www.dejanews.com first!
-- There are no facts, only opinions --

1265. Re: Atari and Amiga Users Unite?

Newsgroup: comp.sys.atari.st
Date: 1998-06-23 00:00:00 UTC
From: keith@amiga.u-net.com
Message-ID: <slrn6ovdml.4cav6g.keith@amiga.u-net.com>
Source record: 98690
Cross-posted to: comp.sys.atari.st,comp.sys.amiga.misc

In article <6mo7uh$v11$2@firewall.tarcus.org.uk>, Ian wrote:
>In article <6mmi17lpl2@dinkel.civ.utwente.nl>,
> leipie@amiga.student.utwente.nl (Ewald Bï¿½rger) writes:
>
>> Take a look at: http://www.convergence.org (note the .org, not .com)
>>
>> It's THE group for all non-Wintel-users!!!
>> I've been a member for more than a year by now and I personally like their
>> news-letter (e-mail).
>
>Low coverage, only amiga, Psion and CHRP, broken links all over the
>place, pictures that download as binary text files instead of images,
>poor, poor, poor. No coverage of Linux, on intel or Alpha, this is
>probably the most talked about non-MS OS at the moment.

I presume, then, that you have contacted Convergence and offered to help
them to increase their Linux coverage?

Just a thought.

Keith.

1266. Re: Linux

Newsgroup: comp.sys.atari.st
Date: 1998-06-23 00:00:00 UTC
From: ludo@isbank.is
Message-ID: <6moep2$ge1$1@nnrp1.dejanews.com>
Source record: 98691

In article <qsKj1.502$w05.663940@news1.atl.bellsouth.net>,
NOSPAMwplatt@bellsouth.net (William Platt) wrote:
>
> What is Linux, how does it work? Does it have a built in GUI or do
> you have to use X-Windows? How does the MinixFS work? Has anyone
> gotten Linux up and running?

Linux, is a Free (GNU licence http://www.gnu.org/) Unix-like operating
system. It runs on many hardware x86, Alpha, Atari, Amiga, Mac, Bebox, Acorn.
Basicelly it is a Unix (with lots of posix stuff in it). To have a gui you
need to run X-windows (which demands more then 4Mb of memory). It uses its
own file format ext2fs. for more info take a look at :
ftp://ftp.uni-erlangen.de/pub/Linux/LOCAL/680x0/

Ludo
http://www.mygale.org/~softkid/

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

1267. Thats Write printer fonts

Newsgroup: comp.sys.atari.st
Date: 1998-06-23 00:00:00 UTC
From: s322580@student.uq.edu.au
Message-ID: <s322580-2306982359310001@s322580.student.uq.edu.au>
Source record: 98692

Help!

Several years ago I purchased "Thats Write" (Version 1) from Compo in UK.
I believe that Compo has since folded.

Recently I upgraded to a LaserJet 5L printer. I would like to be able to
use the built in printer fonts from Thats Write. With the original
distribution disks there was a program that was not documented that would
apparently produce the printer font files (the ones starting with an "X")
based on information supplied.

Does anyone know

1. whether "Thats Write" is still being supported?

2. what the format of the information is that is to be supplied to the
program which produces the printer font files?

3. whether such printer font files for the HP Laser Jet are available
either commercially or in the public domain?

Thank you for your help.

Eric Kopittke

Brisbane, Australia.

1268. Re: Nova Desktop Picture

Newsgroup: comp.sys.atari.st
Date: 1998-06-24 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <3951_outrider@lvdi.net>
Source record: 98393

Re: "Nova Desktop Picture", Magnus Kollberg scribbled the following on 24 Jun 98 @ 10:33:48:

>> Can anyone advise me of a program that will allow the use of a
>> high-color desktop image? I've tried this within NeoDesk4 and
>> Deskpic.
MK>
MK> Any decent desktop should allow you to do this.

Sort of. I'm only familiar with two alternate desktops, Magxdesk and Ease. Both will display pics in high color modes, but the pic itself cannot be in high-color; it needs to be no greater than 256 colors.

* LED v1.51 * Beware of GIFs baring geeks.
--

Terry May - Las Vegas, NV

1269. Jinnee

Newsgroup: comp.sys.atari.st
Date: 1998-06-24 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <3957_outrider@lvdi.net>
Source record: 98394

Is there an English version of the demo, or at least an English RSC file?

* LED v1.51 * "Kathie Lee is a beautiful sultry queen of sexual fantasy." -
Chef
--

Terry May - Las Vegas, NV

1270. Re: Atari BBS lsiting ...

Newsgroup: comp.sys.atari.st
Date: 1998-06-24 00:00:00 UTC
From: roussin@genesis8.frmug.org
Message-ID: <8F1A00C.00DE00028C.uuout@genesis8.frmug.org>
Source record: 98537

KM> you may want to add to this, or correct it! :)

And one other in France :

Name Genesis, the 8bit generation
Country France
Phone Number(s) (33) 1-53953243
Speed (min/max) 64000
Ratios none
FTN Nodes and Networks FidoNet, AtariNet, UseNet, NeST
---
* JABBER v1.2 *

1271. Image Editor w/Cloning tool and Nova Compatibility?

Newsgroup: comp.sys.atari.st
Date: 1998-06-24 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <6mpgal$kn7@news.Hawaii.Edu>
Source record: 98538

Greetings,

I'm looking for the best image editor that is compatible with the
Nova Mach64 cards, 24bit color, and includes a cloning-type tool.

The programs that I am aware of currently (some not readily
available or not in English) are:

Photoline
Positive Image
Papillon
DA's Picture
Smurf

Any recommendations, pros/cons, and comments regarding filters and
operating speed are greatly appreciated.

Aloha,
John Perez - jperez@hawaii.edu
Computer Specialist - Office of Information Systems
University of Hawaii - School of Nursing

1272. Re: CAB 2.7 demo

Newsgroup: comp.sys.atari.st
Date: 1998-06-24 00:00:00 UTC
From: niall.moran@strath.ac.uk
Message-ID: <6mpi75$72o$2@rockall.cc.strath.ac.uk>
Source record: 98539

On 23 Jun 1998 18:13:33, Mike Kerslake wrote:
>On 23 Jun 98 00:05:26, Terry May wrote:
>
>>InterActive doesn't have GEMTrade on their site. Do you know where else I
>>might find it?
>
>Yep.
>
>http:www.cix.co.uk/~mark_wherry/
>
>This is the authors own site and you'll find it there.
>
>BTW, didn't you see the advert in Atari Computing #9 - page 34?
>
>What, you don't subscribe!
>
>
>Kind regards
>Mike Kerslake
>
>--
> *** The Publishing House ***
> Magazine Production - Typesetting Services - Audio Productions
> *** publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/ ***
> *** Atari Computing Magazine info: admin@ataricomputing.com ***
>.
Mike, your doing a goodjob of getting people to subscribe; keep it up :-)

Niall

1273. Re: anyone going?

Newsgroup: comp.sys.atari.st
Date: 1998-06-24 00:00:00 UTC
From: niall.moran@strath.ac.uk
Message-ID: <6mpi49$72o$1@rockall.cc.strath.ac.uk>
Source record: 98540

On 23 Jun 1998 18:13:32, Mike Kerslake wrote:
>On 23 Jun 98 11:36:24 G, Chris Teague wrote:
>>Anyone going to the ACC in Stafford, England, in November?
>
>Me, but as I'm part of it I suppose I'd better! :-)
>
>>I think that this is the way forward: a solely Atari convention is too
>>small (last years Goodman's show, though praise to Mike Goodman,
>>was over for me in a couple of hours). The ACC show is also a
>>general electronics show, so if you are finished with viewing the
>>Atari stuff, there is still much more (hopefully!) to see.
>
>That's the whole idea. If as many Atari users as possible turn up, it will
>encourage us and the organisers and the Atari dealers to make the effort to
>do another show. If we only get a few people coming, then that will be
>tragedy.
>
>But I reckon there's going to be a really good turnout, so let's just make
>it a really, really good turnout!
>
>
>Kind regards
>Mike Kerslake
>
>--
> *** The Publishing House ***
> Magazine Production - Typesetting Services - Audio Productions
> *** publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/ ***
> *** Atari Computing Magazine info: admin@ataricomputing.com ***
>.
I was wondering if there is any scotish Atarians going. If so it might be worth
organising a mini bus or similar?

Leat me know if anybody is interested in this as it might boost the numbers:-)

Niall Moran

1274. Re: CAB Demo 2.7

Newsgroup: comp.sys.atari.st
Date: 1998-06-24 00:00:00 UTC
From: niall.moran@strath.ac.uk
Message-ID: <6mpic4$72o$3@rockall.cc.strath.ac.uk>
Source record: 98541

On 23 Jun 1998 20:44:34, James Smith wrote:
>X-Newsreader: NEWSie Version 0.88 (Atari)
>
>Hello People,
>Earlier this evening I downloaded the above and could not figure out why I
>couldn't get to any of the URLs. When I checked the modules folder there
>was no CAB.OVL !
>After I added the one I'd been using with CAB 1.5 it worked just fine ....
>
>Just a hint for anyone who hasn't tried it yet !!
>
>ATB
>
>Jim.
>
>PS I'm so impressed with this version that I'm buying it as soon as I can
> find a link to Systems Solutions page that works !!
>
>.
system solutions page is http://www.system-solutions.com/cafe

its not been updated for a while but thats it :-)

1275. Re: Animated JPEGs?

Newsgroup: comp.sys.atari.st
Date: 1998-06-24 00:00:00 UTC
From: Tom Lane <tgl@netcom.com>
Message-ID: <uo9k9678mpu.fsf@netcom10.netcom.com>
Source record: 98542

outrider@lvdi.net (Terry May) writes:
> Is there such thing as an animated JPEG? I have several JPEGs where part of
> the picture moves as if it's animated, while the rest of the pic is perfectly
> motionless.

Are you sure you know the difference between a JPEG and a GIF?

Standard JPEG does not support animation. (Nor does progressive JPEG,
contrary to another followup to this thread.) If you work in video
editing you will see "M-JPEG" files, which are just sequences of
JPEG-coded video frames ... but they aren't standardized or widely
supported.

If the file you are thinking of shows animation in any popular Web browser
then I feel safe in betting lunch that it's a GIF.

regards, tom lane
organizer, Independent JPEG Group

1276. Newsie user and pass

Newsgroup: comp.sys.atari.st
Date: 1998-06-24 00:00:00 UTC
From: "K.Hampf" <k_hampf@mail.bip.net>
Message-ID: <3590a248.0@d2o29.telia.com>
Source record: 98543

Newsie seems quite ok, but I can't get it to connect to my news-server since
I can't set my username and password to it anywhere in Newsies preferences
... is it impossible to do this or am I just not seeing where?

Regards, K.Hampf
e-mail: k_hampf@bip.net.se

1277. Re: Image Editor w/Cloning tool and Nova Compatibility?

Newsgroup: comp.sys.atari.st
Date: 1998-06-24 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <3590B907.14D52DAA@NO.SPAM.emw.ericsson.se>
Source record: 98544

John Perez wrote:
>
> Greetings,
>
> I'm looking for the best image editor that is compatible with the
> Nova Mach64 cards, 24bit color, and includes a cloning-type tool.
>
> The programs that I am aware of currently (some not readily
> available or not in English) are:
>
> Photoline
> Positive Image
> Papillon
> DA's Picture
> Smurf
>
> Any recommendations, pros/cons, and comments regarding filters and
> operating speed are greatly appreciated.

Well I havn't realy used any of them. I have used Papillion a bit but it
was the old version which only supported 256 colours. It's okey for simpler
tasks. I would guess PhotoLine is the one to go for as it's very powerfull
and takes full use of the Nova card. Also if you contact ComputerInsel
directly you will get a deal you can't refuse. PhotoLine looks and feels
alot like PhotoShop.

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

1278. Re: CAB Demo 2.7

Newsgroup: comp.sys.atari.st
Date: 1998-06-24 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <3590B9BC.AC090491@NO.SPAM.emw.ericsson.se>
Source record: 98545

James Smith wrote:
>
> PS I'm so impressed with this version that I'm buying it as soon as I can
> find a link to Systems Solutions page that works !!

Try this...

http://www.system-solutions.co.uk/cafe/

It has not been updated in ages so don't expect to much.

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

1279. Re: Nova Desktop Picture

Newsgroup: comp.sys.atari.st
Date: 1998-06-24 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <3590B9EC.DE590568@NO.SPAM.emw.ericsson.se>
Source record: 98546

John Perez wrote:

> Can anyone advise me of a program that will allow the use of a
> high-color desktop image? I've tried this within NeoDesk4 and Deskpic.

Any decent desktop should allow you to do this.

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

1280. Atari Show (Was Re: anyone going?)

Newsgroup: comp.sys.atari.st
Date: 1998-06-24 00:00:00 UTC
From: ataricomputing@zetnet.co.uk
Message-ID: <6mqg9i$2fb$1@irk.zetnet.co.uk>
Source record: 98547

On 24 Jun 1998 00:43:53, Niall Moran wrote:
> >>Anyone going to the ACC in Stafford, England, in November?
> >Me, but as I'm part of it I suppose I'd better! :-)

Me too :)

> >That's the whole idea. If as many Atari users as possible turn up, it will

> I was wondering if there is any scotish Atarians going. If so it might be worth
> organising a mini bus or similar?

There's always a number of STAG members make the effort. It may be
worth co-ordinating through that. I will be going, but I have
seperate travel arrangements made

Regards

Al
(al@ataricomputing.com)

ATARI COMPUTING - THE 60 PAGE printed magazine for all Atari users
Written and published "BY enthusiasts FOR enthusiasts"
http://www.ataricomputing.com

1281. Re anyone going?

Newsgroup: comp.sys.atari.st
Date: 1998-06-24 00:00:00 UTC
From: stevegreen@zetnet.co.uk
Message-ID: <6mqghf$857$1@roch.zetnet.co.uk>
Source record: 98548

Yep, i'll be going to the Bingley bash. I can confirm what others have said re past AMS shows, there's something for everyone. Includes obscure 8 bit stuff and a bar! If anyone is desperate for a lift there (you'd have to be with my driving) i'm happy to pick up on route as long as no major diversion is required. My route follows - A36/M4/M5/M6, skirting Bristol, Gloucester, Worcester.

regards, Steve

---
* stevegreen@zetnet.co.uk * DORSET~ENGLAND *
---
* ATARI FALCON 030 ~ STacy 4 *

1282. Bits & Bobs FS (UK)

Newsgroup: comp.sys.atari.st
Date: 1998-06-24 00:00:00 UTC
From: stevegreen@zetnet.co.uk
Message-ID: <6mqghj$857$2@roch.zetnet.co.uk>
Source record: 98549

Hi all,

The following for sale, price incudes P&P in UK. Would consider swop for 2.5" hard drive.

ATARI 520 STFM, Marpet ram upgrade fitted, 2mb onboard. + mouse, joystick, cables & 25 disks of PD software. = 35 pounds.

ALPHADATA Real Time Clock, uses cart port (has pass through port) + software. = 6 pounds.

VORTEX PLUS 20 external cased hard drive, all leads and software to connect to STFM/E. Heavy, metal cased, ideal for placing monitor on or squashing irritating children. Full of PD software. = 30 pounds (20 if you collect!).

STEREO SPEAKERS, batts or 9v dc input. Volume control, bass&treble switches. = 7 pounds.

Atari Software, all original items, 2 pounds each, P&P 50p extra per item.

ZOOL
C.O.T.U.S.
PC DITTO
ELITE
JINXTER
MACH 3
STAR TREK (REBEL UNIVERSE)
AMBERSTAR
DARK CENTURY
UTOPIA
FEDERATION
FLIGHT SIMULATOR 2
MUGSHOT
GOLDRUNNER
CHESS PLAYER 2150
CARDS
DARK CASTLE
DEUTEROS
LEMMINGS
WIZKID
TEAM
or 30 pounds the lot inc P&P !

also - LLAMAZAP (Falcon only) = 6 pounds inc P&P

---
* stevegreen@zetnet.co.uk * DORSET~ENGLAND *

```
* ATARI FALCON 030 ~ STacy 4 *
-----------------------------------------
```

1283. Re: system fonts

Newsgroup: comp.sys.atari.st
Date: 1998-06-24 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_3590a8d4_roughley@news.dsoe.com>
Source record: 98550

Eric Hays wrote:

> Neil Roughley (roughley@HORMEL.unix.dsoe.com) wrote:
> :
> : I looked at the source html, and even mentioned that fact above. As far
> : as I can see, CAB has trouble with this page regarding what fonts to use.
> : Typewriter <tt> (hence Courier for Terry and I) is specified only in
> : certain areas, but CAB uses that style throughout the entire document.
>
> Did you check to make sure there wasn't some sort of body style that was
> cascading back to an earlier page or a site style sheet?

A good point, but no, there was nothing like that in there.

To prove it to myself, I just ran WebTech's validator on the page that
started all this. It's riddled with bad html, plain and simple. Two of
the many errors were these:

- end tag for "TT" omitted, but its declaration does not permit this
- end tag for element "TT" which is not open

That's why the entire page used a typewriter font -- CAB wasn't told when
to stop using it.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

1284. Re: system fonts

Newsgroup: comp.sys.atari.st
Date: 1998-06-24 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_3590b1a2_roughley@news.dsoe.com>
Source record: 98551

Terry May wrote:

> Are you sure you're using a Bitstream version of Courier? SPD_FONT.ZIP
> doesn't come with Courier. It only comes with Dutch and Swiss fonts.

Yes, I'm sure: The archive spd_font.zip also contains Courier, which is
the one I'm using. The filenames are bt223008.spd, bt223009.spd,
bt223010.spd, and bt223011.spd. Install them and things will be fine.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

1285. Re: rack mount on the cheap?

Newsgroup: comp.sys.atari.st
Date: 1998-06-24 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <6mqhdegme1@plutonium.compulink.co.uk>
Source record: 98552

On 16 Jun 1998 10:06:23, Xav wrote:

>My finished computer looked superb; 16 buttons on the front (keyswitch, on,
>off, plus switches for lo-med/hi res, to switch between my front mounted MIDI
>ports, and the rear ones (for temporarily pluggin in equipment), to switch
>the t28 accelerator on and off, etc.)

Snip, snippity snip :-)

>Hope this all helps, and hasn't bored the rest of you too much,

Not at all. You can come and do the same for me, or better still do an
article for Atari Computing magazine! :-))

Kind regards
Mike Kerslake

*** The Publishing House ***
Magazine Production - Typesetting Services - Audio Productions
*** publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/ ***
*** Atari Computing Magazine info: admin@ataricomputing.com ***

1286. Re: Animated JPEGs?

Newsgroup: comp.sys.atari.st
Date: 1998-06-24 00:00:00 UTC
From: aprice@postern.demon.co.uk
Message-ID: <898681644.24115.7.nnrp-10.9e987258@news.demon.co.uk>
Source record: 98553

On 23 Jun 98 07:12:52, Terry May wrote:
>
> * LED v1.51 * If Woody Allen married Natalie Wood, divorced her and married
>Gregory Peck, divorced him and married Ben Hur, he'd be Woody Wood Peck Hur.

Are you watching reruns of "Rowan and Martin's Laugh-in"?

--
Alan Price
http://www.postern.demon.co.uk

1287. Re: Atari and Amiga Users Unite?

Newsgroup: comp.sys.atari.st
Date: 1998-06-24 00:00:00 UTC
From: ianr@pobox.DUMPTHISBIT.quza.com
Message-ID: <6mqi2fudf3@firewall.tarcus.org.uk>
Source record: 98554
Cross-posted to: comp.sys.atari.st,comp.sys.amiga.misc

In article <slrn6p0jfh.48hih0.keith@amiga.u-net.com>,
keith@amiga.u-net.com (Keith Blakemore-Noble) writes:
> In article <6mpc6c$ed8$1@firewall.tarcus.org.uk>, Ian wrote:
>
>>No, from the look of their web pages I wouldn't want to be involved
>>with them, even if I could be bothered to give up my time to
>>contributing to a web site with a readership of about 2.
>
> But then, it is always so much easier just to critisise and make
> snide comments about something than it is to actually do something
> constructive to help, isn't it.

I fully expected someone to write this, in fact I originally was going
to post a refutation of it in my first post, but decided I'd see if it
was justified or not. If I'm to help out with something, I need to
think that it's worth helping, I don't think that site is worth
helping. I've already got enough on my plate with work and messing
around with my system, I post enough answers to the linux groups to
feel that I'm being constructive. I spend about 1.5/2 hours per day
posting answers to people's questions, and ask about 1 question per
month if that. I'm not prepared to cut down on this or anything else
to help out with a site that's not showing any signs of being useful
or well maintained.

--
Ian - Edit address before mailing. | Have you got a question you want to ask
Running Linux in the UK. | Usenet? Search www.dejanews.com first!
-- There are no facts, only opinions --

1288. Re: Java on falcon?

Newsgroup: comp.sys.atari.st
Date: 1998-06-24 00:00:00 UTC
From: s970707@uia.ua.ac.be
Message-ID: <Ev1w7L.9zM@uia.ua.ac.be>
Source record: 98555

Chris Gray (grayc@se.bel.alcatel.be) scribbled:

: As far as Java is concerned, the kaffe Java Virtual Machine works on
: my Falcon under NetBSD. It should be possible to port it to TOS/MiNT/
: whatever, but it would be a lot of work (especially the graphical bit).
: I also suspect it would be rather slow (it's slow under NetBSD, anq

How slow is *compiling* (with javac) ?

: Great project though for someone who has the time. :)

Count me out. Cheers,

```
+-----------------------------------------------------------------+
| David 'Septimus' De Ridder | "Never underestimate the |
| | power of the soul unleashed." |
| <david.de.ridder@bitsmart.com> | - 'Essence Flare', M:TG |
+-----------------------------------------------------------------+
```

--
"But, look, the morn, in russet mantle clad,
Walks o'er the dew of yon high eastward hill"
- 'Hamlet', William Shakespeare

1289. Question about ST and Modem

Newsgroup: comp.sys.atari.st
Date: 1998-06-24 00:00:00 UTC
From: ugg1@rzstud1.rz.uni-karlsruhe.de
Message-ID: <6mqkd4oid1@nz12.rz.uni-karlsruhe.de>
Source record: 98556

Hi!
Does anybody know, if the RS232-port of the Atari ST is standardized or do I have to make/buy a special cable? If so, would you explain to an idiot in electronics, how to make it.

Thanx.

--

--
Yod 2042

Tel: +721/21033

1290. Looking for a SCSI HardDrive (small capacity)

Newsgroup: comp.sys.atari.st
Date: 1998-06-24 00:00:00 UTC
From: "david.guillen" <david.guillen@skwbio.com>
Message-ID: <01bd9f64$8eebb580$9dc969c1@mtf7inn201>
Source record: 98557

Hi there,

I'm looking for a brand new (or a recent second-hand) SCSI External hard drive (small capacity) to plug in my current configuration : AtariSTE1040, 4Mb Ram, 200 Mb HardDrive. The SCSI interface is an ICD one. The idea is to be able to boot on both drive and to backup the first one onto the second (fed up with floppies).
I'm leaving near Nizza (France), send me your offers.

Thanks,

david.guillen@skwbio.com

1291. Re: Question about ST and Modem

Newsgroup: comp.sys.atari.st
Date: 1998-06-24 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <3590EC02.57EF6DB8@hol.REMOVE.THIS.fr>
Source record: 98558

Marcus Krummacher a ï¿½crit:
>
> Hi!
> Does anybody know, if the RS232-port of the Atari ST is standardized or do I
> have to make/buy a special cable? If so, would you explain to an idiot in
> electronics, how to make it.
>
> Thanx.

Erm... It's standard. You can connect any PC Modem or a null-modem cable
for file transfer.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

1292. Re: FTP Game

Newsgroup: comp.sys.atari.st
Date: 1998-06-24 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <3590EC9D.D0E92DD@hol.REMOVE.THIS.fr>
Source record: 98559

Shinji a ï¿½crit:
>
> Hi !
> I search a good ftp with game disk for Pacifist !
>
> THanks to your answer !
>
> shinji
>
> shinji01@infonie.fr

Check out the Quick FAQ...

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

1293. Re: Looking for a SCSI HardDrive (small capacity)

Newsgroup: comp.sys.atari.st
Date: 1998-06-24 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <3590EE3C.DEE5061D@hol.REMOVE.THIS.fr>
Source record: 98560

david.guillen a ï¿½crit:
>
> Hi there,
>
> I'm looking for a brand new (or a recent second-hand) SCSI External hard
> drive (small capacity) to plug in my current configuration : AtariSTE1040,
> 4Mb Ram, 200 Mb HardDrive. The SCSI interface is an ICD one. The idea is to
> be able to boot on both drive and to backup the first one onto the second
> (fed up with floppies).
> I'm leaving near Nizza (France), send me your offers.
>
> Thanks,
>
> david.guillen@skwbio.com

Try fr.petites-annonces.informatique, or just about any used computer
shop in Nizza (wherever that is!)

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

1294. Re: Atari and Amiga Users Unite?

Newsgroup: comp.sys.atari.st
Date: 1998-06-24 00:00:00 UTC
From: Oliver_Schildmann@LU.maus.de
Message-ID: <199806240000.a59836@lu.maus.de>
Source record: 98561

Hello Hans,

mn> Hi Oliver, it is not quite clear to me whether the Amiga has filled
mn> polygon capability or not. Can you shine your light on this subject?
I'm not sure, what you mean.

Of course the Amiga can handle filled polygons (I suppose most computer
with
standard graphical output can handle that/do have system calls for that).

But the blitter is accelerating the output of lines and rectangles (nice
for
scrolling/shifting blocks and the redrawing of windows and other desktop
stuff), whereas polygons for vector graphics usually don't have that
shape.

So you tell the system to draw a filled polygon by giving the points of
the
edges and if the system has hardware to accelerate that sort of output
(the
starting and the ending point of each line is *different* and has to be
calculated by the system, whereas a 3D acceleration does this
calculation
within it's special processor - the system has nothing to do with that,
nothing to calculate by itself), it is faster than a system which doesn't

have this type of acceleration. The programmer and/or the CPU has nothing

"special" to do, the effect will happen everytime with every game (as long
as
you don't use your own output library, but even then, you would/should use

the hardware of the system - at least, you just have to watch, how the
system
itself uses the hardware).

Once again: "Accelerating 3D" has nothing to do with "accelerating 2D".
The
difference of the time needed by the processor to calculate the 3D output

(floating point arithmetics) is *so* big, that you can't see/feel any
faster
drawing of single lines.

PS: To accelerate floating point calculation you can use:
1. a faster CPU (which does the calculations faster than a slower one)
2. a FPU (which does the calculation instead of the CPU)

3. tables with precalculated values (no or less floating point
calculations
by a system without a FPU, the values are just pulled out from that table)

The first one is what we are talking about, the last one is a trick used
by
coders to got faster movement of objects (or "3D" output? But that would
be a
very large table ;-), which look "real-time calculated", but in fact it
isn't.

Greetings, Oliver

We are Microsoft - Resistance is futile!

CyBaer@koso.phoenix.de http://CyBaer.home.pages.de

1295. Re: Atari and Amiga Users Unite?

Newsgroup: comp.sys.atari.st
Date: 1998-06-24 00:00:00 UTC
From: Oliver_Schildmann@LU.maus.de
Message-ID: <199806240000.a59837@lu.maus.de>
Source record: 98562

Hello Andreas,

ab> I don't read the thread, but, can you tell me, why a for example
68040/40
ab> in an Atari should faster as in an Amiga?
Nobody mentioned that =:-)

If you would have read the thread ;-), you would know, that were talking
about the original systems (ST, A1000/500), where the 68000 runs with 8
MHz
in the Atari and 10% slower (7,2 MHz) in the Amiga.

Greetings, Oliver

We are Microsoft - Resistance is futile!

CyBaer@koso.phoenix.de http://CyBaer.home.pages.de

1296. Computer Dungeon Moving Sale

Newsgroup: comp.sys.atari.st
Date: 1998-06-24 00:00:00 UTC
From: comdungeon@aol.com
Message-ID: <1998062414364700.KAA14957@ladder03.news.aol.com>
Source record: 98563

THE COMPUTER DUNGEON is beginning the process of moving to a new location and is having its first (and hopefully last) MOVING SALE.

From now until August 1st, you can take 20% off the listed price of in stock inventory items that include ST/Falcon software, ST/Falcon accessories, Lynx-Jaguar-2600-5200-7800 systems-accessories-cartridges, and more.
NOTE: Shareware games, seleted hardware items, and magazines are excluded from the discount.

AND.... if your order totals $75.00 or more, you take an additional 5% off your

order, making your total discount 25%!

Just visit our website, select the item/s you want, give us a call to place your
order, and we'll take 20% to 25% off the price! You save money, we save our backs!

Visit our website at: http://www.mcs.net/~isis/dungeon/dungeon.htm
or call 708-547-7085 10am to 5pm CST Monday - Friday.

We also have Atari Computing #9 and ST Plus Fanzine #29 in stock!

Thanks for taking the time to read this and we look forward to helping you with all your Atari needs.

Al Horton
The Computer Dungeon

"Support Shareware Authors"

1297. Re: Newsie user and pass

Newsgroup: comp.sys.atari.st
Date: 1998-06-24 00:00:00 UTC
From: <>
Message-ID: <3590b765.0@news.ptw.com>
Source record: 98564

```
On 24 Jun 1998 09:48:53, "K.Hampf" wrote:
>Newsie seems quite ok, but I can't get it to connect to my news-server since
>I can't set my username and password to it anywhere in Newsies preferences
>.... is it impossible to do this or am I just not seeing where?
>
>Regards, K.Hampf
>e-mail: k_hampf@bip.net.se
>
>
>.
Look under the 'Personnal Info' and that's where you'll put it.

---------------------------------------------------------------------
Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |
---------------------------------------------------------------------
```

1298. Re: Question about ST and Modem

Newsgroup: comp.sys.atari.st
Date: 1998-06-24 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IFYQACCPUP@data.rhein-main.de>
Source record: 98565

In <6mqkd4oid1@nz12.rz.uni-karlsruhe.de> Marcus Krummacher wrote:

>Hi!
>Does anybody know, if the RS232-port of the Atari ST is standardized or do I
>have to make/buy a special cable? If so, would you explain to an idiot in
>electronics, how to make it.

DB9 male - Falcon030 / MegaST

Pin Signal

1 Carrier Detect 5 GND
2 Receive 6 Data set ready
3 Transmit 7 Request to Send
4 Data Terminal Ready 8 Clear to Send
9 Ring Indicator

RS232 Port Pin Assignments DB 25 ST

1 Protective Ground
2 Transmitted Data
3 Received Data
4 Request To Send
5 Clear To Send
7 Signal Ground
8 Data Carrier Detect
20 Data Terminal Ready
22 Ring Indicator

Signal Characteristics: RS232C level.

How to make the right cable:

DOIT_Archives..
http://www.rhein-main.de/people/robert/homepage.htm

--
-= Home of DOITF030, PROFIJAG, DOITLYNX, DOIT_MAC, DOIT_ST =-
_____
Nemesis Falcon F030-520ST-Jaguar-Mac Lynx I + II
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/homepage.htm

1299. Re: Nova Desktop Picture

Newsgroup: comp.sys.atari.st
Date: 1998-06-24 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6mr9udjvv1@news.campus.mci.net>
Source record: 98566

```
On 24 Jun 1998 10:33:48, Magnus Kollberg wrote:
->John Perez wrote:
->
->> Can anyone advise me of a program that will allow the use of a
->> high-color desktop image? I've tried this within NeoDesk4 and Deskpic.
->
->Any decent desktop should allow you to do this.
->
->//Magnus Kollberg
->--
-> +--------------------------------------------------+
-> | http://www.geocities.com/SiliconValley/Way/5132/ |
-> | email: Magnus.Kollberg@emw.ericsson.se |
-> +--------------------------------------------------+
->.

Hmm...depends on what you define as "high-color". I'm using NeoDesk4 and
Geneva with a 256 color .BMP pic from Babylon 5 that works pretty good.
(its a pic of a Star Fury firing downwards towards a planet). Do you have
it set to use all the pics colors or all but system?

_____________________________________________________________________
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

1300. Re: anyone going?

Newsgroup: comp.sys.atari.st
Date: 1998-06-24 00:00:00 UTC
From: Tim Vanns <sumo@zetnet.co.uk>
Message-ID: <19980624174608709 38@zetnet.co.uk>
Source record: 98567

I will be there. This time I will be working on the Portfolio Club stand.
Come over and say hello, you might even buy one.

Tim

The message <980623113624.n0006752.smb@mail.clara.net>
from Chris Teague <smb@clara.net> contains these words:

> Anyone going to the ACC in Stafford, England, in November?

> I think that this is the way forward: a solely Atari convention is too
> small (last years Goodman's show, though praise to Mike Goodman,
> was over for me in a couple of hours). The ACC show is also a
> general electronics show, so if you are finished with viewing the
> Atari stuff, there is still much more (hopefully!) to see.

> BTW anyone from Wales reading this group?

> --
> Jurgen Von Hauptkopf aka Christopher Teague
> MD, Sunloungers GmBH <chris@smb.clara.net>
> "Venn ist das nurnstuck git und Slotermeyer? Ya!
> Beigerhund das oder die Flipperwaldt gersput!"

1301. Re: Animated JPEGs?

Newsgroup: comp.sys.atari.st
Date: 1998-06-24 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <3936_outrider@lvdi.net>
Source record: 98568

Re: "Animated JPEGs?", aprice@postern.demon.co.uk scribbled the following on 24 Jun 98 @ 09:47:24:

a> On 23 Jun 98 07:12:52, Terry May wrote:
>>
>> * LED v1.51 * If Woody Allen married Natalie Wood, divorced her
>> and married Gregory Peck, divorced him and married Ben Hur, he'd
>> be Woody Wood Peck Hur.
a>
a> Are you watching reruns of "Rowan and Martin's Laugh-in"?

No, I got those marriage taglines off the Funny Farm web site.

* LED v1.51 * If Sondra Locke married Elliott Ness, then divorced him to marry Herman Munster, she'd become Sondra Locke Ness Munster.
--

Terry May - Las Vegas, NV

1302. Re: system fonts

Newsgroup: comp.sys.atari.st
Date: 1998-06-24 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <3935_outrider@lvdi.net>
Source record: 98569

Re: "system fonts", roughley@HORMEL.unix.dsoe.com scribbled the following on 24 Jun 98 @ 09:32:08:

r> Yes, I'm sure: The archive spd_font.zip also contains Courier,
r> which is the one I'm using. The filenames are bt223008.spd,
r> bt223009.spd, bt223010.spd, and bt223011.spd. Install them and
r> things will be fine.

I had installed the entire folder, but for some reason only Dutch and Swiss showed up. I just reinsalled those four in their own folder and I now have a working version of Courier. Many thanks!

* LED v1.51 * "Hold your fire---keep it burning bright."
--

Terry May - Las Vegas, NV

1303. Re: Nova Desktop Picture

Newsgroup: comp.sys.atari.st
Date: 1998-06-24 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <3591406e2bbea91@ping.be>
Source record: 98570

on Wed 24-06-98 10:33 Magnus Kollberg wrote:

>John Perez wrote:
>
>> Can anyone advise me of a program that will allow the use of a
>> high-color desktop image? I've tried this within NeoDesk4 and Deskpic.
>
>Any decent desktop should allow you to do this.

Even Neodesk 4 can do this AFAIK.

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

1304. looking 4 a sid editor

Newsgroup: comp.sys.atari.st
Date: 1998-06-24 00:00:00 UTC
From: ethhoack <ethh@enemy.org>
Message-ID: <WS.359147de.000cc653.ethh@enemy.org>
Source record: 98571

looking for a real sid chip editor (4 voices)

where to find one ?

ethh@enemy.org

pub 2048/7579B421 7D 29 B3 3A CB 2D 42 B1 DE F3 19 D6 18 F6 C5 55

"abw&#65533;rts wend'ich mich zu der heiligen, unaussprechlichen, geheimnisvollen
nacht. fernab liegt die welt - in eine tiefe gruft versenkt" novalis

1305. audio lead help

Newsgroup: comp.sys.atari.st
Date: 1998-06-24 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6mrfgdctq1@roch.zetnet.co.uk>
Source record: 98572

hi all
i would like to share my falcon audio output with my cd audio output
leading into a pair of active speakers

if i connect the two with a "y" adaptor the falcon grabs all the power.
i imagin i need to make up a lead with some resistors or somthing
has anyone got this info

thanks kevin
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

1306. Re: Question about ST and Modem

Newsgroup: comp.sys.atari.st
Date: 1998-06-24 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6mri40dcf1@roch.zetnet.co.uk>
Source record: 98573

On 24 Jun 1998 10:28:52, Marcus Krummacher wrote:
>Hi!
>Does anybody know, if the RS232-port of the Atari ST is standardized or do I
>have to make/buy a special cable? If so, would you explain to an idiot in
>electronics, how to make it.

It's standard and you can usually buy a made-up cable for less than
the price of the components.

Just look at the lablel! There are 'normal' cables for connection to
modem/printer and there are 'null-modem' cables (with two connections
swapped) for con`mputer->computer connection.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

1307. Re: Atari and Amiga Users Unite?

Newsgroup: comp.sys.atari.st
Date: 1998-06-24 00:00:00 UTC
From: keith@amiga.u-net.com
Message-ID: <slrn6p2nri.48b08o.keith@amiga.u-net.com>
Source record: 98574
Cross-posted to: comp.sys.atari.st,comp.sys.amiga.misc

In article <6mqi2fudf3@firewall.tarcus.org.uk>, Ian wrote:
>In article <slrn6p0jfh.48hih0.keith@amiga.u-net.com>,
> keith@amiga.u-net.com (Keith Blakemore-Noble) writes:
>> In article <6mpc6c$ed8$1@firewall.tarcus.org.uk>, Ian wrote:
>>
>>>No, from the look of their web pages I wouldn't want to be involved
>>>with them, even if I could be bothered to give up my time to
>>>contributing to a web site with a readership of about 2.
>>
>> But then, it is always so much easier just to critisise and make
>> snide comments about something than it is to actually do something
>> constructive to help, isn't it.
>
>was justified or not. If I'm to help out with something, I need to
>think that it's worth helping,

Fair enough.

OTOH, if something is not worth helping, then it is not worth critisising in
an off-hand manner either...

TTFN,
Keith

1308. Re: MagiC Tips

Newsgroup: comp.sys.atari.st
Date: 1998-06-24 00:00:00 UTC
From: ssweet@fortress.org.uk
Message-ID: <3596_ssweet@fortress.org.uk>
Source record: 98575

FROM: SSweet@fortress.org.uk
SUBJ: MagiC Tips

k> did anyone mention the long file name option can screw some things up?

Such as???.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV 300*
-= A Dog is not just for Christmas, its also quite nice,.....
on boxing day, cold, with pickles, or in a curry.
--

1309. SCSI.ZIP

Newsgroup: comp.sys.atari.st
Date: 1998-06-24 00:00:00 UTC
From: jimsmith@zetnet.co.uk
Message-ID: <6mrkmg$dp5$1@roch.zetnet.co.uk>
Source record: 98576

Hello Everyone.
Recently I downloaded the above from somewhere, managed to lose it before having a good look through it, and now can't remember where I got it originally !!
The contents of the Zip were in the form of 16/17 .DOC files which seemed to cover every aspect of SCSI and some of these were quite large.

Anyone know where I can go to get this file again ?

TIA

Jim.

PS Thanks for the replies to my earlier question about the System Solutions link.

1310. 1040STf consoles For Sale Cheap.

Newsgroup: comp.sys.atari.st
Date: 1998-06-24 00:00:00 UTC
From: Jay Colen <jandc@ccnet.com>
Message-ID: <35916E6B.4606@ccnet.com>
Source record: 98577

Check my web page below.
--
4Jays Classic Video Games and Old Computers

Buy,Sell,Trade:Atari,Colecovision,Intellivision,Odyssey,
Fairchild,Sega Master Systems,Pongs,Handhelds,Commodore.

http://www.ncal.verio.com/~4jays/
http://www.ncal.verio.com/~4jays/welcome.html

1311. Re: system fonts

Newsgroup: comp.sys.atari.st
Date: 1998-06-24 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <6mrrp6slc1@plutonium.compulink.co.uk>
Source record: 98578

On 23 Jun 1998 20:17:34, Neil Roughley wrote:

>I looked at the source html, and even mentioned that fact above. As far
>as I can see, CAB has trouble with this page regarding what fonts to use.
>Typewriter <tt> (hence Courier for Terry and I) is specified only in
>certain areas, but CAB uses that style throughout the entire document.

Sorry, bad explanation on my half, Eric Hays has said what I meant to be
saying :-)

But the omitted closure of few tags sounds quite likely. I've lost count of
the number of times I have ended up with centred text throughout a
document, because I've forgotten to go back far enough to close a heading
off!

Kind regards
Mike Kerslake

*** The Publishing House ***
Magazine Production - Typesetting Services - Audio Productions
*** publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/ ***
*** Atari Computing Magazine info: admin@ataricomputing.com ***

1312. Re: CAB 2.7 demo

Newsgroup: comp.sys.atari.st
Date: 1998-06-24 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <6mrrp8slc2@plutonium.compulink.co.uk>
Source record: 98579

On 23 Jun 98 19:32:20, Terry May wrote:
>Re: "CAB 2.7 demo", publish@cix.co.uk scribbled the following on 23 Jun 98 @
>18:13:33:

> p> BTW, didn't you see the advert in Atari Computing #9 - page 34?
> p>
> p> What, you don't subscribe!
>
>Can't say that I do. :^(

Any particular reason? It's easy to subscribe via SFT and one or two other
Atari dealers in the states take it as well. If you want more details, just
ask, I'll be happy to help.

>Thanks also to you for the URL.

You're welcome, it's an excellent program and Mark is busy right now with a
new version which will be even better :-)))

Kind regards
Mike Kerslake

*** The Publishing House ***
Magazine Production - Typesetting Services - Audio Productions
*** publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/ ***
*** Atari Computing Magazine info: admin@ataricomputing.com ***

1313. Re: CAB 2.7 demo

Newsgroup: comp.sys.atari.st
Date: 1998-06-24 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <6mrrpaslc3@plutonium.compulink.co.uk>
Source record: 98580

On 24 Jun 1998 00:45:25, Niall Moran wrote:

>Mike, your doing a goodjob of getting people to subscribe; keep it up :-)

:-)

But the serious side is that as long as we have a reasonable number of subscribers we can cover the costs of the magazine. Even though the publishing company jointly directed by myself and Joe Connor is commercial, actually doing the magazine in today's Atari market is not really viable from a commercial POV. We just do it on a cover the costs basis, but as a business we have to make sure we don't lose money. Therefore every single subscriber is important to us!

It's a sad fact that if we and other Atari magazines don't get support we can't survive, and a more than likely consequence of this will be a real downturn in the Atari market as a whole. Printed magazines keep the whole scene together whether they are in English or French or German or Spanish.

The good thing is that as long as our subscription figures stay as they are we're okay for quite a while longer :-)

Kind regards
Mike Kerslake

*** The Publishing House ***
Magazine Production - Typesetting Services - Audio Productions
*** publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/ ***
*** Atari Computing Magazine info: admin@ataricomputing.com ***

1314. Re: MagiC Tips

Newsgroup: comp.sys.atari.st
Date: 1998-06-24 00:00:00 UTC
From: mcooke@tyndale.apana.org.au
Message-ID: <6mrs8g$4k9$1@reader1.reader.news.ozemail.net>
Source record: 98581

On 24 Jun 98 19:03:38, ssweet wrote:
>FROM: SSweet@fortress.org.uk
>SUBJ: MagiC Tips
>
> k> did anyone mention the long file name option can screw some things up?
>
>Such as???.
>
> Regards from STEve & his nice warm cosey PAK'd MegaSTE.
>
>* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV 300*
>-= A Dog is not just for Christmas, its also quite nice,.....
> on boxing day, cold, with pickles, or in a curry.
>--
>
>.
Hi Steve,

VFAT works fine I have been using it on two partitions since my MaciC
5.11 update last year with no problems never lost a file. MagiC 5.10
had a minor problem with VFAT solved in the later release. My system
is TT 4x4 MaciC 5.11 NVDI 4.119r HDDRIVER 7.13
Regards

___ _____ _____ _ _ ____ ____
/ __)(_)(_)( )/)(_ _)(___)
((__)(_)( )(_)( ) (_)(_)__)
___)(_____)(_____)(_)_)(____)(____)
Malcolm Cooke email: mcooke@tyndale.apana.org.au
Snail mail: 7 Naas Rd Tharwa 2620 Australia :-)
http://www.spirit.net.au/~mcooke

1315. Re: Newsie user and pass

Newsgroup: comp.sys.atari.st
Date: 1998-06-24 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <66020935_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 98582

I'm not sure, but I don't think NEWSie supports the use of user and password to connect to a news server. This would be via the AUTHINFO command which is required by some news servers. You could use NEWSwatch to collect and send your news because that does support AUTHINFO (as of v2.00). Trouble is, you can't use NEWSie with NEWSwatch. You'd have to use Okami or Oasis2 instead.

Gary

In article <3590a248.0@d2o29.telia.com>
"K.Hampf" <k_hampf@mail.bip.net> wrote:-

>Newsie seems quite ok, but I can't get it to connect to my news-server since
>I can't set my username and password to it anywhere in Newsies preferences
>.. is it impossible to do this or am I just not seeing where?
>
>Regards, K.Hampf
>e-mail: k_hampf@bip.net.se
>
>

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

1316. Re: [POLL] Does anyone still play ST games?

Newsgroup: comp.sys.atari.st
Date: 1998-06-24 00:00:00 UTC
From: Cooks <number.nine@virgin.net>
Message-ID: <359182FC.31E2@virgin.net>
Source record: 98583

> 1.) Do you still use any TOS platform computer?
STFM + STE

> 2.) Do you use a PC, and if so which Atari emulator if any?
Yes, No

> 3.) Do you still play ST games, even occasionally?
Yes, v. occasionally

> 4.) Assuming you can play a certain game on PacfiST, you would want to
> make a backup copy yourself for playing it on the emulator or look for
> it on the Internet? (Hypothically speaking, you are able to make a image
> to be used on PacfiST)
Don't know anything about emulators

> 5.) Giving the current situtation of the ST platform, what are your
> feeling of copying commerical software and distrubuting over the Internet?
> (Legalities are well noted, just your honest feelings about it)
Old ST Games should be free. New (good) ones are worth 5 pounds. I still
owe Jeff Minter
a Fiver for LLamatron...

> 6.) Would you like to see ST emulators play more games?
In an ideal world... ...it's not a priority for me (see above).

> 7.) Do you plan on getting a Hades or Milan type machine in the future?
Only if I win the lottery, in which case I also plan on getting a
sit-down
Star Wars arcade cabinet

> 8.) If you have a high end machine, would you like to continue to play
> your favorite ST games on them if it was possible? (Not only includes 040
> but also latest PC running ST emulator)
Yes. If I upgrade my Wintel Monstrosity

> thank you
> so much for your time :)

That's OK Eric. Good Luck

1317. Re: hi-rez games

Newsgroup: comp.sys.atari.st
Date: 1998-06-24 00:00:00 UTC
From: Cooks <number.nine@virgin.net>
Message-ID: <3591840F.694C@virgin.net>
Source record: 98584

Tim Vanns wrote:
>
> Here are a few that work in Hi-Res:
> Any text Infocom Adventures
> Starfleet 1 by Interstel
> Empire by Interstel
> Firebrigade by Panther Games
> Balance of Power by Mindscape
> UMS by Rainbird
> Annuals of Rome by PSS
>
> The following are Shareware/PD
>
> AKS - puzzle game
> BOGV15 - word game
> Cent102 - arcade
> Coyte - card game
> Criscross - strategy game
> Drachen2 - mahong clone
> Moveit21 - puzzle game
> Mumbo - word game
> Paigow - card game
> Patience - card game
> Pokersqr - card/strategy game
> Push - puzzle game
> Rekursi - othello clone
> Sokobang - puzzle game
> Stello20 - othello clone
> Tetris - well its a Tetris game
> Wordost1 - word game
> Take2_BW - puzzle game.

There's your answer. With resect, nothing worth cracking your knuckles
over.

1318. Re: SCSI.ZIP

Newsgroup: comp.sys.atari.st
Date: 1998-06-24 00:00:00 UTC
From: Charlie Wood <spidersi@sprint.ca>
Message-ID: <898728851.254261@michelob>
Source record: 98585

James Smith wrote in message <6mrkmg$dp5$1@roch.zetnet.co.uk>...
>Hello Everyone.
>Recently I downloaded the above from somewhere, managed to lose it before
>having a good look through it, and now can't remember where I got it
>originally !!
>The contents of the Zip were in the form of 16/17 .DOC files which seemed
to
>cover every aspect of SCSI and some of these were quite large.
>
>Anyone know where I can go to get this file again ?
>
>TIA
>
>Jim.
>
>PS Thanks for the replies to my earlier question about the System Solutions
> link.

I don't know about SCSI.zip but here is a web address fro SCSI FAQ:
http://www.cis.ohio-state.edu/hypertext/faq/usenet-faqs/bygroup/comp/periphs
/scsi/top.html

I hope that helps.

Charlie

1319. Re: MagiC Tips

Newsgroup: comp.sys.atari.st
Date: 1998-06-24 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6ms09b$1gc$1@roch.zetnet.co.uk>
Source record: 98586

On 24 Jun 98 19:03:38, ssweet wrote:
>FROM: SSweet@fortress.org.uk
>SUBJ: MagiC Tips
>
> k> did anyone mention the long file name option can screw some things up?
>
>Such as???.
>
i've had problems with freedom config,apex media,cubase audio,logic
rainbow,apex viewers,sting,newsie, cab in fact i stopped using it alltogether
kevin
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

1320. Re: Looking for a SCSI HardDrive (small cap

Newsgroup: comp.sys.atari.st
Date: 1998-06-24 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <Tvfk1.1111$w05.1766004@news1.atl.bellsouth.net>
Source record: 98587

I recently bought a Syquest EZflyer 230 for $129 $US dollars. That
was a CompUsa, but you should be able to mail order for similiar
prices. This is a speedy little bugger and will be as fast as the
STe's hard drive port will. In addition it's removable, and
cartridges are only $25 USD.

B.P.

On 24 Jun 1998 11:38:06, "david.guillen" wrote:
>Hi there,
>
> I'm looking for a brand new (or a recent second-hand) SCSI External hard
>drive (small capacity) to plug in my current configuration : AtariSTE1040,
>4Mb Ram, 200 Mb HardDrive. The SCSI interface is an ICD one. The idea is to
>be able to boot on both drive and to backup the first one onto the second
>(fed up with floppies).
> I'm leaving near Nizza (France), send me your offers.
>
>Thanks,
>
>david.guillen@skwbio.com
>.

Remove the NOSPAM to reply by e-mail

1321. Re: [POLL] Does anyone still play ST ga

Newsgroup: comp.sys.atari.st
Date: 1998-06-24 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <CHfk1.1115$w05.1766004@news1.atl.bellsouth.net>
Source record: 98588

On 24 Jun 1998 23:51:40, Cooks wrote:
1.) Do you still use any TOS platform computer?

Yes.

2.) Do you use a PC, and if so which Atari emulator if any?

No

3.) Do you still play ST games, even occasionally?

Yes

4.) Assuming you can play a certain game on PacfiST, you would want to
make a backup copy yourself for playing it on the emulator or look for
it on the Internet? (Hypothically speaking, you are able to make a image
to be used on PacfiST)

N/A

5.) Giving the current situtation of the ST platform, what are your
feeling of copying commerical software and distrubuting over the Internet?
(Legalities are well noted, just your honest feelings about it)

Old games should be put into the PD, so that old hardware still could
be used. Just on the basis that any company who puts their old
versions of games in the PD will probably gain new customers for new
games on either more advanced machines, or other platforms.

6.) Would you like to see ST emulators play more games?
in an ideal world... ...it's not a priority for me (see above).

Yes, I think the emulators have given the Atari platform a second
life.

7.) Do you plan on getting a Hades or Milan type machine in the future?

Yes, providing it is compatible with my old software, and especially
if it has a true STe mode. Using the STe emulators on my F030 are a
pain in the *&%.

8.) If you have a high end machine, would you like to continue to play
your favorite ST games on them if it was possible? (Not only includes 040
but also latest PC running ST emulator)

Yes.
Remove the NOSPAM to reply by e-mail

1322. Re: hi-rez games

Newsgroup: comp.sys.atari.st
Date: 1998-06-24 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <6Kfk1.1116$w05.1766004@news1.atl.bellsouth.net>
Source record: 98589

On 24 Jun 1998 23:56:15, Cooks wrote:
>Tim Vanns wrote:
>>
>> Here are a few that work in Hi-Res:
>> Any text Infocom Adventures
>> Starfleet 1 by Interstel
>> Empire by Interstel
>> Firebrigade by Panther Games
>> Balance of Power by Mindscape
>> UMS by Rainbird
>> Annuals of Rome by PSS
>>
>> The following are Shareware/PD
>>
>> AKS - puzzle game
>> BOGV15 - word game
>> Cent102 - arcade
>> Coyte - card game
>> Criscross - strategy game
>> Drachen2 - mahong clone
>> Moveit21 - puzzle game
>> Mumbo - word game
>> Paigow - card game
>> Patience - card game
>> Pokersqr - card/strategy game
>> Push - puzzle game
>> Rekursi - othello clone
>> Sokobang - puzzle game
>> Stello20 - othello clone
>> Tetris - well its a Tetris game
>> Wordost1 - word game
>> Take2_BW - puzzle game.
>
>
>There's your answer. With resect, nothing worth cracking your knuckles
>over.
>.
I used to have a cool Asteroids game that ran in high rez, I forgot
the name.

Doesn't Sim City run in high rez.

B.P.
Remove the NOSPAM to reply by e-mail

1323. Re: Newsie user and pass

Newsgroup: comp.sys.atari.st
Date: 1998-06-24 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <6ms20j$48o$1@irk.zetnet.co.uk>
Source record: 98590

On 24 Jun 1998 09:48:53, "K.Hampf" wrote:
|Newsie seems quite ok, but I can't get it to connect to my news-server since
|I can't set my username and password to it anywhere in Newsies preferences
|.... is it impossible to do this or am I just not seeing where?
| . . .

I get confused with 'user name' etc but in Personal Information (under Preferences) I put my ordinary name under Full Name, I leave Account Name blank and I fill in my e-mail address in the appropriate place.

In Mail Reading Options (also under Preferences) I elect to save my password, and I type the password in the space provided. I presume that if I do not save the password that I have to type it in every time I want to access my e-mail.

1324. Re: system fonts

Newsgroup: comp.sys.atari.st
Date: 1998-06-24 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <3590c838a21de0@whalley.demon.co.uk>
Source record: 98591

on Tue 23-06-98 23:44 Terry May wrote:

>I re-downloaded the TTF archive and reinstalled the Courier fonts, but still,
>the very same thing. So I guess I'm on the lookout for another version of a
>Courier font (or suitable replacement). Any suggestions?

I use a Speedo Courier font I found on ftp.funet.fi in
/pub/atari/fonts. Filename is couri810.zip.

HTH
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

1325. Re: CAB Demo 2.7

Newsgroup: comp.sys.atari.st
Date: 1998-06-24 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <3950_outrider@lvdi.net>
Source record: 98592

Anyone else notice that while CAB 2.5 won't reload images, even if you hold down the shift key while clicking on the reload icon, CAB 2.7 *always* reloads images, regardless of whether or not the shift key is held down? Why can't they get that right?

* LED v1.51 * "Roll up. Roll up. Roll up! See the show!"
--

Terry May - Las Vegas, NV

1326. Re: Please help me identify a game!

Newsgroup: comp.sys.atari.st
Date: 1998-06-25 00:00:00 UTC
From: martin.w6@ukonline.co.uk
Message-ID: <3591bc6b.6393764@news.ukonline.co.uk>
Source record: 98395
Cross-posted to: comp.sys.atari.st,falco@vex.net

On 21 Jun 1998 21:42:40 GMT, falco@vex.net (Golan Klinger) wrote:

> I'm going nuts trying to remember a game I had on my 520ST in 87
>and as a last resort, I'm sharing my shame in the hope that someone will
>remember it.
>
> It was a side-scrolling game (for lack of a better term) where you
>were a guy who was skateboarding through a museum. I know it doesn't sound
>like much but it was a a lot of fun and it was the fist ST game I bought.
>
I'm probably not the first to reply to this but it sounds like
Metrocross although not sure about the museum bit. The floor was a
sort of checkerboard and stuff like cans would roll into you. An
interesting little game. Can't remember playing the ST version though.
I played it most on the C64 and Spectrum.

> While I've got your attention, did anyone ever figure out what the
>point of Time Bandits was? The game was graphically appealing and I could
>play for hours but I never knew exactly what my goal was.

Time Bandits, was that by Microdeal? I used to play that on the Dragon
32. DOH! showing my age again.

1327. looking to trade an NeXTstation 68040 for a TT030 or Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-06-25 00:00:00 UTC
From: tj@oro.net
Message-ID: <tj-2406981713510001@i394.oro.net>
Source record: 98396

Rather than take up room here with the spec's of my complete NeXTstation 68040 system, just send me an email if you are interested in trading an older Atari for an NeXTstation system

Tom

1328. Re: [POLL] Does anyone still play ST games?

Newsgroup: comp.sys.atari.st
Date: 1998-06-25 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <6msa6d$fkf@news.Hawaii.Edu>
Source record: 98397

Mr Maddog (mrmaddog@microserve.net) wrote:
: 1.) Do you still use any TOS platform computer?

Yes - ST, TT, and Falcon

: 2.) Do you use a PC, and if so which Atari emulator if any?

Yes - I manage over 160 PCs at work, and have one on my desk, with a Gemulator card of course. I use this for application software and file management only.

: 3.) Do you still play ST games, even occasionally?

Yes. I'm planning to play Chaos Strikes Back again soon since PC games like Battlespire and Daggerfal have proved so lousy.

: 4.) Assuming you can play a certain game on PacfiST, you would want to
: make a backup copy yourself for playing it on the emulator or look for
: it on the Internet? (Hypothically speaking, you are able to make a image
: to be used on PacfiST)

I'm not sure what this is asking exactly, but I certainly believe that people have the right to backup their own games or to obtain replacements for failed disks that have been legitimately purchased.

: 5.) Giving the current situtation of the ST platform, what are your
: feeling of copying commerical software and distrubuting over the Internet?
: (Legalities are well noted, just your honest feelings about it)

Software that is not for sale anywhere should be released as freeware by the author/publisher. It is a shame that much of it just disappears forever even when people like me are holding out my cash and asking for someone to please sell it to me. Examples of these are Emagic Sounddiver 2 ST, Steinberg Wavestation sound editor, InShape II renderer, and DA's Picture. It is illegal to copy these programs, but I'm not sure that it's wrong.

(Begin digression)

I strongly believe that copy protection has played a part in killing the Atari software market. Myself and my friends that were Atari users stopped buying ST games largely because many of them did not function properly due to heavy disk protection. After spending about $500 on games that I couldn't play, I stopped buying new games for the ST, and bought them for PC instead. Also, only a very small handful of games were hard disk installable, while the exact same games were released for PC and were hard disk installable. The difference? On disk copy protection. Then

they got ridiculous, with disk protection, code wheels, in manual protection - usually more than one at a time. After all, the last thing that I want to be doing in the middle of a game is hunting through a manual and counting words (see Frontier).

Serious software suffers tremendously as well. I own C-Lab Notator/Emagic Logic MIDI sequencers, and have consistently had difficulty with the cartridge dongle/Log3 Interface. I have lost many songs as a result of the programs constantly checking for the dongle, and frequent failure to notice that it's there. A friend of mine cannot use his Logic/Log3 because his TT refuses to see the interface. We're talking about $500 programs here. Another problematic application is Chronos 3D, where the dongle interferes with port operation. I personally chose not to purchase Le Redacteur Word Processor because it asks you to type in words from the manual as copy protection! I'm hesitant to purchase programs like Zero-X and CD-Recorder Pro specifically because they have dongles, and I'm not the only one.

(End digression)

My griping aside, I believe that software that is available for purchase should be paid for. The rest of the software that cannot be found anywhere really should be preserved somehow, and if someone can benefit from using it then I'm not sure why anyone would be upset by this.

Fortunately, some companies such as Best Electronics, B&C Computervisions, Chromagic, Systems for Tomorrow, Keith's, Computer Dungeon, and more are keeping stocks of Atari software (and games!) so I think it's best to support them whenever possible.

: 6.) Would you like to see ST emulators play more games?

I wouldn't mind if the emulators were more stable, but I have not found them to be as such, which makes for an unsatisfying game experience.

: 7.) Do you plan on getting a Hades or Milan type machine in the future?

Only if it has a cartridge port. I'm not tossing my multi-thousand dollar investment in cartridge dongle protected software into the trash quite yet. The Wizztronics computer is intended to include a cartridge port!

: 8.) If you have a high end machine, would you like to continue to play
: your favorite ST games on them if it was possible? (Not only includes 040
: but also latest PC running ST emulator)

I would love to be able to play my ST games on my Falcon, TT, or Afterburner.

: Remeber, your honest answers are most welcome...they may help me get a
: better idea on what the ST community would like. As always, thank you
: so much for your time :)

Cheers!

Aloha,
John Perez - jperez@hawaii.edu
Computer Specialist - Office of Information Systems
University of Hawaii - School of Nursing

1329. WTB; Lynx

Newsgroup: comp.sys.atari.st
Date: 1998-06-25 00:00:00 UTC
From: jlensbo@aol.com
Message-ID: <1998062502035200.WAA09867@ladder01.news.aol.com>
Source record: 98398

I am looking for a Lynx. Anyone have one for sale?

1330. Re: Newsie user and pass

Newsgroup: comp.sys.atari.st
Date: 1998-06-25 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6msav4$e2u$1@supernews.com>
Source record: 98399

On 24 Jun 98 08:23:01 G, Dennis Bishop wrote:
> On 24 Jun 1998 09:48:53, "K.Hampf" wrote:
> >Newsie seems quite ok, but I can't get it to connect to my news-server since
> >I can't set my username and password to it anywhere in Newsies preferences
> >.... is it impossible to do this or am I just not seeing where?
> >
> >Regards, K.Hampf
> >e-mail: k_hampf@bip.net.se
> >
> >
> >.
> Look under the 'Personnal Info' and that's where you'll put it.

If the Newsfeed requires a separate password, there is no place in
Newsie to put it. I had a similar problem with my ISP about a year ago -
they changed Newsfeeds to one that required a separate log on password
and I was SOOL. Fortuneatly, they had a lot of problems and went to
SuperNews which does not require a password. You might try one of public
newsfeeds that Eric had posted.

1331. Wanted: info on 1040STf

Newsgroup: comp.sys.atari.st
Date: 1998-06-25 00:00:00 UTC
From: raub@WELOVETOSPAM-afn.org
Message-ID: <raub-2406982302340001@dialup14.afn.org>
Source record: 98400

I recently (as in today) added an Atari ST to my collection. The
configuration I got is as follows

o Atari 1040STf with mouse
o SC1224 color monitor

It is not much, I agree. Before we talk about anything else, can anyone
explain me *what* I have and *what* I can do with it as far as expansion
possibilities? Like, how much memory can i put in it and ho whard would
it be to add a hard drive/SCSI interface to it?

WARNING: if replying to this email, take out the "WELOVETOSPAM-" (think on vikings and
Monty Phyton) or use the address below
-----------------+---
Mauricio Tavares | "If it makes you happy, it can't be that bad.
raub@afn.org | If it makes you happy, then why are you so sad?"
-----------------+------------------------------------ Sheryl Crow

1332. Re: Wanted: info on 1040STf

Newsgroup: comp.sys.atari.st
Date: 1998-06-25 00:00:00 UTC
From: FANG5 <defang5@banet.net>
Message-ID: <3591ccf8.0@news1.ibm.net>
Source record: 98401

Mauricio-

As far as I know the 1040STF is a 1 meg machine. There is a 'kit' that
was put out by a UK company way back when that would increase the meg count
to 4, but this involved soldiering and was pricey. You are better off, price
wise, buying a good used Atari that already has 4 megs or more, i.e., STE,
Mega, TT or Falcon.
The DMA port on your 1040 STF will support a SCSI interface which inturn
allows you to hook up a SCSI hard drive and/or CD drive.
There are other expansion options but, IMHO, buy a machine that already
has the features you want as opposed to upgrading a 1040 STF.
My 2 cents for the day.......

Dan Fangmann
Mauricio Tavares wrote in message ...
I recently (as in today) added an Atari ST to my collection. The
configuration I got is as follows

o Atari 1040STf with mouse
o SC1224 color monitor

It is not much, I agree. Before we talk about anything else, can anyone
explain me *what* I have and *what* I can do with it as far as expansion
possibilities? Like, how much memory can i put in it and ho whard would
it be to add a hard drive/SCSI interface to it?

WARNING: if replying to this email, take out the "WELOVETOSPAM-" (think
on vikings and Monty Phyton) or use the address below
-----------------+---
Mauricio Tavares | "If it makes you happy, it can't be that bad.
raub@afn.org | If it makes you happy, then why are you so sad?"
-----------------+------------------------------------ Sheryl Crow

1333. Re: Animated JPEGs?

Newsgroup: comp.sys.atari.st
Date: 1998-06-25 00:00:00 UTC
From: Tom Lane <tgl@netcom.com>
Message-ID: <uo9yaum6oqc.fsf@netcom2.netcom.com>
Source record: 98402

outrider@lvdi.net (Terry May) writes:
t> If the file you are thinking of shows animation in any popular
t> Web browser then I feel safe in betting lunch that it's a GIF.

> They do the same thing in the various JPEG viewers I use.

I still don't believe it. Can you provide a pointer to an example?

regards, tom lane
organizer, Independent JPEG Group

1334. Re: Please help me identify a game!

Newsgroup: comp.sys.atari.st
Date: 1998-06-25 00:00:00 UTC
From: falco@vex.net
Message-ID: <slrn6p3oi6.5f1.falco@vex.net>
Source record: 98403
Cross-posted to: comp.sys.atari.st,falco@vex.net

Martin Wilson wrote:

> I'm probably not the first to reply to this but it sounds like
> Metrocross although not sure about the museum bit.

Actually, you were the first with the correct answer! Thank you so much. It was Metrocross - I had to hear the name to remember. I don't know that it was a museum but it looked like one with the pictures on the wall.

> The floor was a sort of checkerboard and stuff like cans would roll into
> you.

That's it alright. The chekerboard floor pattern made it visual appealing and it ran so quickly on the ST. It wasn't the greatest game ever made but it sure appealed to me. It was right up there with Joust.

> Time Bandits, was that by Microdeal?

That's the one. It was a dandy game...

--
Golan Klinger [falco@vex.net] For long you live and high you fly
And smiles you'll give and tears you'll cry
Good, fast or cheap. And all you touch and all you see
Pick two... Is all your life will ever be

1335. Re: looking to trade an NeXTstation 68040 for a TT030 or Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-06-25 00:00:00 UTC
From: "K.Hampf" <k_hampf@mail.bip.net>
Message-ID: <3591ef1c.0@d2o29.telia.com>
Source record: 98404

Thomas Ferreira wrote in message ...
>Rather than take up room here with the spec's of my complete NeXTstation
>68040 system, just send me an email if you are interested in trading an
>older Atari for an NeXTstation system

Please send me the specs of your hardware and software. I had to send this
as a news posting since my e-mail would not go trough.

Regards, K.Hampf
e-mail: k_hampf@mail.bip.net

1336. Re: Newsie user and pass

Newsgroup: comp.sys.atari.st
Date: 1998-06-25 00:00:00 UTC
From: "K.Hampf" <k_hampf@mail.bip.net>
Message-ID: <3591ed6c.0@d2o29.telia.com>
Source record: 98405

Steve Hammond wrote in message <6msav4$e2u$1@supernews.com>...
>On 24 Jun 98 08:23:01 G, Dennis Bishop wrote:
>> On 24 Jun 1998 09:48:53, "K.Hampf" wrote:
>> >I can't set my username and password to it anywhere in Newsies
preferences
>> >
>> Look under the 'Personnal Info' and that's where you'll put it.
>
>If the Newsfeed requires a separate password, there is no place in
>Newsie to put it. I had a similar problem with my ISP about a year ago -
>they changed Newsfeeds to one that required a separate log on password
>and I was SOOL. Fortuneatly, they had a lot of problems and went to
>SuperNews which does not require a password. You might try one of public
>newsfeeds that Eric had posted.

So there we go again ... damned. I want to use the newsfeed that I currently
am using, I think I'll have to reject the idea of using Newsie instead. A
pity. But then again it's not so logical to integrate FTP software into a
news and mail-reader .... Newsie is quite big.

Thanks for making it clear.

Regards, K.Hampf
e-mail: k_hampf@mail.bip.net

1337. Re: Newsie user and pass

Newsgroup: comp.sys.atari.st
Date: 1998-06-25 00:00:00 UTC
From: "K.Hampf" <k_hampf@mail.bip.net>
Message-ID: <3591ed6c.1@d2o29.telia.com>
Source record: 98406

Gary Priest wrote in message
<66020935_000003_OASIS_NEWS@the-gap.demon.co.uk>...
>I'm not sure, but I don't think NEWSie supports the use of user and
password
>to connect to a news server. This would be via the AUTHINFO command which
is
>required by some news servers. You could use NEWSwatch to collect and send
>your news because that does support AUTHINFO (as of v2.00). Trouble is, you
>can't use NEWSie with NEWSwatch. You'd have to use Okami or Oasis2 instead.

No it doesn't support userlogins. I must try to find this NEWSwatch instead
... what is Okami and Oasis2? Please give me some info about them.

Regards, K.Hampf
e-mail: k_hampf@mail.bip.net

1338. Re: Nova Desktop Picture

Newsgroup: comp.sys.atari.st
Date: 1998-06-25 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <898756004.3450.0.rover.c3adfca1@news.demon.nl>
Source record: 98407

On 24 Jun 98 21:11:58, Terry May wrote:
>Re: "Nova Desktop Picture", Magnus Kollberg scribbled the following on 24 Jun
>98 @ 10:33:48:
>
> >> Can anyone advise me of a program that will allow the use of a
> >> high-color desktop image? I've tried this within NeoDesk4 and
> >> Deskpic.
> MK>
> MK> Any decent desktop should allow you to do this.
>
>Sort of. I'm only familiar with two alternate desktops, Magxdesk and Ease.
>Both will display pics in high color modes, but the pic itself cannot be in
>high-color; it needs to be no greater than 256 colors.

Hi Terry,

same with Thing and Jinnee, I've gotta go look into the docs again to know precisely what they support, but I recall Thing and Jinnee support IMG formats to up to 256 colors. Once I loaded a 24 bit IMG format into Thing and it crashed... I recall the IMG came from Graftool and was something like 800 kB...
I used to have Thing display a 256 color IMG, but it takes time to "set" the desktop everytime and also consumes lotsa RAM... so now it just shows a desktop in dark grey color.

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

--

1339. Taskbar 2

Newsgroup: comp.sys.atari.st
Date: 1998-06-25 00:00:00 UTC
From: joes@chem.sintef.no
Message-ID: <3591f799.230562271@news.sintef.no>
Source record: 98408

Taskbar 2 is now finally released, you can find it on my homepage (see sig.). Compared to Taskbar 1.2 (the last official release) there's been a lot of changes:

* Has it's own, built-in start-menu. The menu is built from Thing group-files, which means that there's no need to edit text-files manually.
* DHST-server.
* Separate configuration-program.
* Configurable hotkeys (needs Clocky).
* Can autostart-applications.
* Works perfectly with memory-protection and in a multiuser AES-environment.
* Heaps of minor changes and bugfixes.

Taskbar 2 is still beer-ware and N.AES only.

For more info and some screenshots, see in the Atari-section on my homepage.

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

1340. Re: audio lead help

Newsgroup: comp.sys.atari.st
Date: 1998-06-25 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <3591F5C1.8FC1E53C@hol.REMOVE.THIS.fr>
Source record: 98409

kevin dermott a ï¿½crit:
>
> hi all
> i would like to share my falcon audio output with my cd audio output
> leading into a pair of active speakers
>
> if i connect the two with a "y" adaptor the falcon grabs all the power.
> i imagin i need to make up a lead with some resistors or somthing
> has anyone got this info
>

You need a little stereo mixer for this (if you want to hear both at the
same time), or a little switchbox. You can get cheap ones from most
electronics sources.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

1341. Re: Nova Desktop Picture

Newsgroup: comp.sys.atari.st
Date: 1998-06-25 00:00:00 UTC
From: joes@chem.sintef.no
Message-ID: <3591f8d3.230876412@news.sintef.no>
Source record: 98410

On Thu, 25 Jun 1998 06:26:44 GMT, louis@holleman.demon.nl (Louis Holleman) wrote:

>I used to have Thing display a 256 color IMG, but it takes time to "set" the >desktop everytime and also consumes lotsa RAM... so now it just shows a >desktop in dark grey color.

Properly configured Thing will cache the transformed image so it's only transformed once. Check the Thing documentation under "thingimg.ovl" (or something like that).

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
*/
```

1342. Re: Wanted: info on 1040STf

Newsgroup: comp.sys.atari.st
Date: 1998-06-25 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <3591F876.7AF140C5@hol.REMOVE.THIS.fr>
Source record: 98411

Mauricio Tavares a ï¿½crit:
>
> I recently (as in today) added an Atari ST to my collection. The
> configuration I got is as follows
>
> o Atari 1040STf with mouse
> o SC1224 color monitor
>
> It is not much, I agree. Before we talk about anything else, can anyone
> explain me *what* I have and *what* I can do with it as far as expansion
> possibilities? Like, how much memory can i put in it and ho whard would
> it be to add a hard drive/SCSI interface to it?
>

An STF is more or less stuck with it's original memory (1Mb in your
case), unless you install a memory expansion board that will allow you
to put 30pin SIMMs.

A hard drive will be more or less plug and play, BUT you need:
-SCSI Adapter (from an Atari dealer)
-SCSI Hard drive (any type will do)
or
-An old Megafile drive (but you'll be stuck with an old and slow, and
low capacity drive).

If you want it for games, none of the above is needed. However, if you
plan to use your Atari for serious stuff, then you will NEED a
monochrome monitor. Most serious programs won't run on a colour screen,
and modern stuff often requires at least 640x400.

Check out the Quick FAQ for details.

Not sure from your email address where you live, so it's hard to
recommend a source for upgrade parts.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

1343. Re: WTB; Lynx

Newsgroup: comp.sys.atari.st
Date: 1998-06-25 00:00:00 UTC
From: Nurmix@SPAM.com
Message-ID: <6msrq2$h18@enews4.newsguy.com>
Source record: 98412

On 25 Jun 1998 02:03:52, JLensbo wrote:

> I am looking for a Lynx. Anyone have one for sale?

I've got one in new condition (still in box with power supply, and extra external battery pack), with 4 games:

Batman
Rampart
Food Fight (or something like that)
Stun Gunner

Make me an offer...

1344. Re: CAB Demo 2.7

Newsgroup: comp.sys.atari.st
Date: 1998-06-25 00:00:00 UTC
From: Nurmix@SPAM.com
Message-ID: <6msrtq$h18@enews4.newsguy.com>
Source record: 98413

On 24 Jun 98 21:11:58, Terry May wrote:
>Anyone else notice that while CAB 2.5 won't reload images, even if you hold
>down the shift key while clicking on the reload icon, CAB 2.7 *always*
>reloads images, regardless of whether or not the shift key is held down? Why
>can't they get that right?
>
> * LED v1.51 * "Roll up. Roll up. Roll up! See the show!"
>--
>
> Terry May - Las Vegas, NV
>.

Ever notice that with 2.5, Yahoo (at least with me) _never_ loads in the
graphic that's supposed to be at the top of the page (with the buttons on
it for various areas of Yahoo)...

1345. Re: Java on falcon?

Newsgroup: comp.sys.atari.st
Date: 1998-06-25 00:00:00 UTC
From: Chris Gray <grayc@se.bel.alcatel.be>
Message-ID: <pk9pvfx27gv.fsf@se.bel.alcatel.be>
Source record: 98414

s970707@uia.ua.ac.be (David.DeRidder) writes:

> Chris Gray (grayc@se.bel.alcatel.be) scribbled:
>
> : As far as Java is concerned, the kaffe Java Virtual Machine works on
> : my Falcon under NetBSD. It should be possible to port it to TOS/MiNT/
> : whatever, but it would be a lot of work (especially the graphical bit).
> : I also suspect it would be rather slow (it's slow under NetBSD, anq
>
> How slow is *compiling* (with javac) ?

Dead slow; but to be fair in my tests so far I was
1. running javac from a shell prompt, so I was starting up a JVM just
to run javac.
2. using a zipped version of the class libraries: it would probably
run faster if I unxipped'em.

I've since transferred the hard disk to a TT, and hope to return to my
explorations using that.

--

Chris Gray

1346. Re: Image Editor w/Cloning tool and Nova Compatibility?

Newsgroup: comp.sys.atari.st
Date: 1998-06-25 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <35921d7017f7440@club-internet.fr>
Source record: 98415

Hello,

in article <6mpgal$kn7@news.Hawaii.Edu>
John Perez wrote:

> Greetings,
>
> I'm looking for the best image editor that is compatible with the
> Nova Mach64 cards, 24bit color, and includes a cloning-type tool.

Have a look at Digital Lab that use the M&E system. It's shareware (300
FF, about 50 $) and a demo version is available at:

http://perso.club-internet.fr/f_bayle/download.htm

If you don't have it already, you'll need to fetch the freeware Parx.sys
(the M&E modules), available on the same page.

--
Pascal, surfing the web on his Falcon...

1347. Re: Merging many text files into one file

Newsgroup: comp.sys.atari.st
Date: 1998-06-25 00:00:00 UTC
From: Stanislav Opichal <opichals@alpha.inf.upol.cz>
Message-ID: <Pine.OSF.3.94.980625105837.11395B-100000@alpha.inf.upol.cz>
Source record: 98416

On 23 Jun 1998, Phantom wrote:

> Greetings,
Hi!

> I am looking for a fast way to merge over 500 small text files into
> one large text file.
hmmm

> With the large number of text files it would be very time consuming
> to merge one after another using a text editor.
yep

> There is probably a easy way to do this but I haven't found a fast
> way.
8-)

> So if anyone knows a program or a way to do this using wildcards or
> such on a Atari Falcon then I would appreciate any help.

It is simple... run mupfel and wrote

```
cd sourcedir
cat * >>destdir\xxx.txt
```

or if you have them in recursive directories:

```
cat `find -type f *` >>destdir\xxx.txt
```

is it enough?

As you can see, you should find out how to handle CLIs, it might be _very_
useful.

STan

Stanislav Opichal * JAY Software * Summer Workshop 1996,97
e-mail: Opichals@risc.upol.cz www: http://www.inf.upol.cz/~opichals
address: Za vodojemem 8, Olomouc, 77900, Czech republic
********** JAY Software - JAYSoft@cyberstrider.org **********
www.inf.upol.cz/~krupkaj/jay or www.jaysoft.cyberstrider.org

1348. Re: MagicMac HELP!

Newsgroup: comp.sys.atari.st
Date: 1998-06-25 00:00:00 UTC
From: curis@news.ens.fr
Message-ID: <6mt78f$fb8$1@nef.ens.fr>
Source record: 98417

Bonjour,

Dans l'article <6mt0ltoll1@brokaw.wa.com>,
Charles Silver, <csilver@Puke.On.Spammers.com> a crit :
>Howdy Kemosabies,
>
>Well, I need a version of MagicMac that works with MacOS v8.0+ as soon as
>possible. If not here in the USA/Canada where? I need some info here...

The last german versions of MagiC Mac 2 are said to work with MacOS
8. I don't about other versions.
See with Application Systems Heidelberg...

--
Emmanuel CURIS
Emmanuel.Curis@ens.fr

Page sur l'hypertoile : http://www.eleves.ens.fr:8080/home/curis/index.html

1349. TT compatible

Newsgroup: comp.sys.atari.st
Date: 1998-06-25 00:00:00 UTC
From: bsummer@delphi.com
Message-ID: <x-YuR8H.bsummer@delphi.com>
Source record: 98418

Hi all:
I was selling my suite of programs, which included Atariworks, Speedogdos,
SAM, multi-tos, and some Falcon specific utlities.
I'm sure Atariworks will work on the TT, but what about SAM and multi-tos??
Thanks
Barry

1350. WTF: Phoenix II replacement disks/files

Newsgroup: comp.sys.atari.st
Date: 1998-06-25 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <6mtbct$90s@news.Hawaii.Edu>
Source record: 98419

Greetings,

A while back I noticed that my Phoenix II diskette had failed.
Someone was kind enough to send me a replacement for the executables and
textures, although I also need the UTIL and RENDER.KIT folders that were
on the original diskette.

Also, in the version of Phoenix that I had, I seem to recall that
eventually Phoenix would stop pestering for words out of the manual. The
version that I have currently does not. I do have the manuals for Phoenix
and Phoenix II, but this gets tedious.

Please contact me if you can help me. Thanks!

Aloha,
John Perez - jperez@hawaii.edu
Computer Specialist - Office of Information Systems
University of Hawaii - School of Nursing

1351. Re: CAB Demo 2.7

Newsgroup: comp.sys.atari.st
Date: 1998-06-25 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_3591f2a8_roughley@news.dsoe.com>
Source record: 98420

Terry May wrote:

> Anyone else notice that while CAB 2.5 won't reload images, even if you
> hold down the shift key while clicking on the reload icon, CAB 2.7
> *always* reloads images, regardless of whether or not the shift key is
> held down? Why can't they get that right?

Yes... offline, a shift-reload in 2.7 will read and load every file
again. 2.5 won't reload the images, which can be an annoyance when using
it for authoring: if an image is changed in some way other than its pixel
size and a reload is performed, 2.5 uses the image already cached
(thinking it hasn't changed in any way). The image cache has to be
flushed first before it will go back and reload the images. I like the
way 2.7 does it -- the correct way, saving a few mouse-clicks to flush
the cache.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

1352. CAB.OVL / CAB 2.5

Newsgroup: comp.sys.atari.st
Date: 1998-06-25 00:00:00 UTC
From: mt@telebyte.nl
Message-ID: <6mtdmg$bi2$1@rubens.telebyte.nl>
Source record: 98421

Some time ago I reported having problems with STiK or STinG and CAB
1.5 or 2.5 in combination with CAB.OVL versions newer than 1.12. Using
CAB.OVL v1.2904 I could not connect CAB to any URL. No one was able to
help me, and no one seemed to have the same problem. But now I tried
the CAB 2.7 demo and the problem seems to have disappeared !? The only
odd thing I notice when connecting to an URL online is a message like
"timeout #118" or something like that. But the program does not stop
or hang, and everything works fine after that. Anyone who understands
what is going on ?

****
* That's it folks ! *
* *
* Martin Tarenskeen *
* P.O. Box 31178 *
* NL-6503 CD Nijmegen *
* The Netherlands *
* e-mail: mt@telebyte.nl *
* Homepage: http://www.telebyte.nl/~mt (still under construction) *
****

1353. Re: Atari and Amiga Users Unite?

Newsgroup: comp.sys.atari.st
Date: 1998-06-25 00:00:00 UTC
From: Hans Wessels <mr_ni@mst.tn.utwente.nl>
Message-ID: <35923CF6.4228@mst.tn.utwente.nl>
Source record: 98422

Oliver Schildmann wrote:
>
> Hello Hans,
>
> mn> Hi Oliver, it is not quite clear to me whether the Amiga has filled
> mn> polygon capability or not. Can you shine your light on this subject?

> I'm not sure, what you mean.
>
> Of course the Amiga can handle filled polygons (I suppose most computer
> with standard graphical output can handle that/do have system calls for that).
>
> But the blitter is accelerating the output of lines and rectangles (nice
> for scrolling/shifting blocks and the redrawing of windows and other desktop
> stuff), whereas polygons for vector graphics usually don't have that shape.

I meant the hardware capebility for drawing polygons, which, according
to
your answer, is not available to the Amiga.

> So you tell the system to draw a filled polygon by giving the points of the
> edges and if the system has hardware to accelerate that sort of output (the
> starting and the ending point of each line is *different* and has to be
> *calculated* by the system, whereas a 3D acceleration does this calculation
> within it's special processor - the system has nothing to do with that,
> nothing to calculate by itself), it is faster than a system which doesn't
> have this type of acceleration. The programmer and/or the CPU has nothing
> "special" to do, the effect will happen everytime with every game (as long as
> you don't use your own output library, but even then, you would/should use
> the hardware of the system - at least, you just have to watch, how the
> system itself uses the hardware).

I don't agree with your definition of 3D acceleration hardware (but I am
not up to date with the current terminology of accelerated graphics
cards).
2D acceleration is about bitblits, drawing lines, (filled)polygons and
(filled)ellipses. The filled polygon routines are not part of 3D
accelaration. As you say, most OSes support filled polygons, but they
are
in the 2D section, together with the line drawing, bitblit and
ellipsedrwaing
routines.
3D accelaration is about giving the hardware the 3D coordinates and fill
patern
of a triangle and the hardware drawing it as seen from some given 3D

coordinates.
z-buffer memory is needed for processors like this.

> Once again: "Accelerating 3D" has nothing to do with "accelerating 2D".
> The difference of the time needed by the processor to calculate the 3D output
> (floating point arithmetics) is *so* big, that you can't see/feel any
> faster drawing of single lines.

For most 3D games and demos this time difference isn't that big. The
calculation times are of the same order as the drawing times. Both
parts have to be optimized like hell to get maximum performance, this is
true both on the ST as Amiga(500).

We are having this discussion just because the to times are so close
to gether. When the 3D calculations part was the main bottle neck the ST
would be the fastest machine in all cases, with graphics output as
bottle neck the Amiga would be up front.

> PS: To accelerate floating point calculation you can use:
> 1. a faster CPU (which does the calculations faster than a slower one)
> 2. a FPU (which does the calculation instead of the CPU)
> 3. tables with precalculated values (no or less floating point calculations
> by a system without a FPU, the values are just pulled out from that table)

4. use logarithms to do your multiplications and use a log table
to convert them int 'normal' integers. With a well chosen fixed
point base for the calculations the roundoff errors won't be visible.
5. Use fixed point representations instead of floating point.

> The first one is what we are talking about, the last one is a trick used by
> coders to got faster movement of objects (or "3D" output? But that would
> be a very large table ;-), which look "real-time calculated", but in fact it
> isn't.

There are numberous tricks for doing the 3D output faster. That makes
the
whole subject so interesting.

bye, Hans

1354. Re: hi-rez games

Newsgroup: comp.sys.atari.st
Date: 1998-06-25 00:00:00 UTC
From: Hans Wessels <mr_ni@mst.tn.utwente.nl>
Message-ID: <35923F75.1006@mst.tn.utwente.nl>
Source record: 98423

Tim Vanns wrote:
>
> Here are a few that work in Hi-Res:
> Any text Infocom Adventures
> Starfleet 1 by Interstel
> Empire by Interstel
> Firebrigade by Panther Games
> Balance of Power by Mindscape
> UMS by Rainbird
> Annuals of Rome by PSS

Stone Age
Stargilder
Stargilder II
Oxyd
Oxyd II

> The following are Shareware/PD
>
> AKS - puzzle game
> BOGV15 - word game
> Cent102 - arcade
> Coyte - card game
> Criscross - strategy game
> Drachen2 - mahong clone
> Moveit21 - puzzle game
> Mumbo - word game
> Paigow - card game
> Patience - card game
> Pokersqr - card/strategy game
> Push - puzzle game
> Rekursi - othello clone
> Sokobang - puzzle game
> Stello20 - othello clone
> Tetris - well its a Tetris game
> Wordost1 - word game
> Take2_BW - puzzle game.

Midi Maze 2 - first person 3D multiplayer shooting game
Super Breakout - arkanoid game (lots of games linke this available)

Bye, Hans

1355. Re: TT compatible

Newsgroup: comp.sys.atari.st
Date: 1998-06-25 00:00:00 UTC
From: joes@chem.sintef.no
Message-ID: <359243fa.250114866@news.sintef.no>
Source record: 98424

On Thu, 25 Jun 98 06:38:55 -0500, bsummer@delphi.com wrote:

>Hi all:
>I was selling my suite of programs, which included Atariworks, Speedogdos,
>SAM, multi-tos, and some Falcon specific utlities.
>I'm sure Atariworks will work on the TT, but what about SAM and multi-tos??

No problems whatsoever.

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
*/

1356. Re: hi-rez games

Newsgroup: comp.sys.atari.st
Date: 1998-06-25 00:00:00 UTC
From: Colin Polonowski <polonowski@zetnet.co.uk>
Message-ID: <6mtg6o$5pk$1@irk.zetnet.co.uk>
Source record: 98425

The Secret of Monkey Island works in Hi Res too :)

Cheers,

* Colin Polonowski, polonowski@zetnet.co.uk
* Experienced in Java, HTML, BASIC and Modula-2.
* User of Windows 95, DOS, TOS/GEM, MagiC, UNIX.
* Programmer: Croft Soft Software. Editor: Atari Times
* Webmaster: The Zone - http://www.users.zetnet.co.uk/polonowski/

1357. Re: SCSI.ZIP

Newsgroup: comp.sys.atari.st
Date: 1998-06-25 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6mtgll$783$1@roch.zetnet.co.uk>
Source record: 98426

On 24 Jun 1998 19:40:00, James Smith wrote:
>Recently I downloaded the above from somewhere, managed to lose it before
>having a good look through it, and now can't remember where I got it
>originally !!
>The contents of the Zip were in the form of 16/17 .DOC files which seemed to
>cover every aspect of SCSI and some of these were quite large.
>
>Anyone know where I can go to get this file again ?

Hmm .... I've got some docs here in an archive called SCSI2.ZIP
(291Kb) which is split into 4 parts. I've no idea where I got 'em
from.

Any use? I'll file attach if you are interested.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

1358. Re: Wanted: info on 1040STf

Newsgroup: comp.sys.atari.st
Date: 1998-06-25 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6mtgln$783$2@roch.zetnet.co.uk>
Source record: 98427

On 25 Jun 1998 04:22:40, Mauricio Tavares wrote:
> I recently (as in today) added an Atari ST to my collection. The
>configuration I got is as follows
>
> o Atari 1040STf with mouse
> o SC1224 color monitor
>
>It is not much, I agree. Before we talk about anything else, can anyone
>explain me *what* I have

You have a 68000 based machine with a GEM-like operating system in ROM. You have 1Mbyte RAM. With the SC1224 it will run in two resolutions 'Low' and 'Medium'. There is a lot of good shareware you can run on this basic configuration.

>and *what* I can do with it as far as expansion
>possibilities? Like, how much memory can i put in it and ho whard would
>it be to add a hard drive/SCSI interface to it?

You can add a mono-monitor (e.g. SM124) to run in 'High' resolution.

You can increase RAM to 4Mb using a Marpet Xtra RAM board and appropriate SIMMs.

You can add a chain of SCSI devices by using a 'host adapter' (e.g. Link 2) from the 'Hard Disc' (DMA) port. You will need driver software.

You can run a modem at up to 19200 on the Serial Port.

Look a FAQs at Hallvard's (or other) sites to find out more.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

1359. Re: Newsie 88 Full Groups List

Newsgroup: comp.sys.atari.st
Date: 1998-06-25 00:00:00 UTC
From: wordwork*@ctos.com
Message-ID: <359245d7.0@news.weldlink.com>
Source record: 98428

On 22 Jun 1998 21:06:01, John M Rojewski wrote:
>On 17 Jun 98 15:01:12 GM, Ken Springer wrote:
>>I suspect that Newsie 88 has problems downloading a full groups list
>>from my ISP.
>>
>>I had my ISP's network administrator email me their current list as a
>>text file. Newsie's group list is also a text file. The ISP's list is
>>about 15,000 lines longer than Newsie's list. I do mean lines, not
>>bytes. Edith will give you the line and column number for the cursor
>>location, and that is how I determined the number of lines.
>>
>>I attempted to do a side by side comparision of the two files, but the
>>ISP's list is not sorted, and I don't have the RAM to sort the list.
>>
>The RAM's the problem Ken. The internal sort attempts to read as many
>newsgroup names as there is space available in memory. A smaller
>memory will produce (I think) a line in the LOG file indicating that
>only a certain number of newsgroups could be sorted.
>
>John

John,

Nice to hear from you. <G>

Geez, RAM's the problem with Newsie too? I've got 42 megs in this TT,
fer heavin's sake! LOL

Is Newsie compatible with Outside, the virtual memory manager? If so,
I've got the latest version around somewhere, I could install it if it
would help. This is the only time I've had a memory problem.

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Ken Springer

Note: Replace the "*" with an "s" for a valid email address
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

1360. Re: CAB 2.7 demo

Newsgroup: comp.sys.atari.st
Date: 1998-06-25 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6mthg6$4ah$1@news.campus.mci.net>
Source record: 98429

On 24 Jun 1998 21:40:56, Mike Kerslake wrote:

->Any particular reason? It's easy to subscribe via SFT and one or two other
->Atari dealers in the states take it as well. If you want more details, just
->ask, I'll be happy to help.

OR you could call us at The DarkForce! BBS and have a chance at winning a
free 6 month/3 volume subscription to Atari Computing! <plug alert> ;-)

```
_____________________________________________________________
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

1361. WTF: ANM-Link for Chronos/Phoenix

Newsgroup: comp.sys.atari.st
Date: 1998-06-25 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <6mtk9o$ebv@news.Hawaii.Edu>
Source record: 98430

Greetings,

I am trying to create Phoenix animations and was under the
impression that I could control this with Chronos-3D. Now I'm noticing
that this is not documented, and that a program called ANM-Link may be
necessary. Does anyone have this program or have any idea how to
accomplish this goal?

Thanks!

Aloha,
John Perez - jperez@hawaii.edu
Computer Specialist - Office of Information Systems
University of Hawaii - School of Nursing

1362. Re: Atari and Amiga Users Unite?

Newsgroup: comp.sys.atari.st
Date: 1998-06-25 00:00:00 UTC
From: ianr@pobox.DUMPTHISBIT.quza.com
Message-ID: <6mtkpatfk2@firewall.tarcus.org.uk>
Source record: 98431
Cross-posted to: comp.sys.atari.st,comp.sys.amiga.misc

In article <slrn6p2nri.48b08o.keith@amiga.u-net.com>,
keith@amiga.u-net.com (Keith Blakemore-Noble) writes:

> Fair enough.
>
> OTOH, if something is not worth helping, then it is not worth critisising in
> an off-hand manner either...

Never told any Skoda/Windows/Intel jokes then?

--
Ian - Edit address before mailing. | Have you got a question you want to ask
Running Linux in the UK. | Usenet? Search www.dejanews.com first!
-- There are no facts, only opinions --

1363. Re: CAB Demo 2.7

Newsgroup: comp.sys.atari.st
Date: 1998-06-25 00:00:00 UTC
From: james.pirie@zetnet.co.uk
Message-ID: <6mtne4$5tu$1@irk.zetnet.co.uk>
Source record: 98432

On 24 Jun 1998 00:48:04, Niall Moran wrote:
#On 23 Jun 1998 20:44:34, James Smith wrote:
#>X-Newsreader: NEWSie Version 0.88 (Atari)
#>

#>PS I'm so impressed with this version that I'm buying it as soon as I can
#> find a link to Systems Solutions page that works !!
#>
#>.
#system solutions page is http://www.system-solutions.com/cafe

Don't bother as they will just tell you the same as they told me, "It
has not been translated into English yet" I guess the are referring
to the manual as the prg is definately in English. Your best bet is
probably contacting ASH directly, but then again, perhaps they prefer
to leave the English translated distribution to Sysol??

Maybe we will just have to wait!!

James K. Pirie |Surfing & Sending without the aid of Microsoft
____ _____ |Using an Atari Falcon 030 + 14Mb Ram + Nemesis
//_____/ |Internet connection using STiK/CAB/NEWsie
// \\ | | |
||( ) // | | |Snail: BRON-Y-AUR, 141 Clachtoll, Lochinver,
||___// | | |Sutherland, Scotland, IV27 4JD.Tel:01571-855327
||---\\OCK | |ROLL |E.Mail: james.pirie@zetnet.co.uk
|| \\ | | |WWW: http://users.zetnet.co.uk/jpirie
|| \\ | | |
|| \\ | | |"And if you listen very hard, The tune will
come to you at last, When all are one and
one is all, To be a Rock & not to Roll"

1364. test

Newsgroup: comp.sys.atari.st
Date: 1998-06-25 00:00:00 UTC
From: marksimp@-nO-sPaM-integrityonline7.com
Message-ID: <35926417.0@205.238.18.7>
Source record: 98433

This is a test, only a test. Do not adjust your computer monitor.

Mark S.

1365. Re: CAB.OVL / CAB 2.5

Newsgroup: comp.sys.atari.st
Date: 1998-06-25 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6mu575$a47$1@roch.zetnet.co.uk>
Source record: 98434

On 25 Jun 1998 11:52:48, Martin Tarenskeen wrote:
>Some time ago I reported having problems with STiK or STinG and CAB
>1.5 or 2.5 in combination with CAB.OVL versions newer than 1.12. Using
>CAB.OVL v1.2904 I could not connect CAB to any URL. No one was able to
>help me, and no one seemed to have the same problem. But now I tried
>the CAB 2.7 demo and the problem seems to have disappeared !? The only
>odd thing I notice when connecting to an URL online is a message like
>"timeout #118" or something like that. But the program does not stop
>or hang, and everything works fine after that. Anyone who understands
>what is going on ?

Well, I can't explain why CAB 1.5 and 2.5 will not work if v2.7 WILL.
Very funny.

The timeout display just reassures you that CAB.OVL is working but
waiting for a file to be delivered over Internet. I have found that if
the file does not arrive before timeout reaches 100 it never will and
the best thing to do is to 'Stop' that particular transaction.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

1366. Re: Atari Show (Was Re: anyone going?)

Newsgroup: comp.sys.atari.st
Date: 1998-06-25 00:00:00 UTC
From: inorton_badrul@hotmail.com
Message-ID: <6mu67facc2@flex.london.pipex.net>
Source record: 98435

On 24 Jun 1998 09:18:42, Atari Computing wrote:
>On 24 Jun 1998 00:43:53, Niall Moran wrote:
>> >>Anyone going to the ACC in Stafford, England, in November?
>> >Me, but as I'm part of it I suppose I'd better! :-)
>
>Me too :)
>
>> >That's the whole idea. If as many Atari users as possible turn up, it will
>
>> I was wondering if there is any scotish Atarians going. If so it might be worth
>> organising a mini bus or similar?
>
>There's always a number of STAG members make the effort. It may be
>worth co-ordinating through that. I will be going, but I have
>seperate travel arrangements made
#

ST Show in UK?

When
Where
How much
Who's going to exhibit there?

please tell me please please please

I really need some new falcon gizmos

cheerz

Ian Norton
bredroll@hotmail.com

1367. Re: MagicMac HELP!

Newsgroup: comp.sys.atari.st
Date: 1998-06-25 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_35922f5c_roughley@news.dsoe.com>
Source record: 98436

Charles Silver wrote:

> Well, I need a version of MagicMac that works with MacOS v8.0+ as soon as
> possible. If not here in the USA/Canada where? I need some info here...

You can't buy any of ASH's product in Canada -- it's simply not available
here anymore (except through cross-border mail order).

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

1368. Re: Newsie Nicknames

Newsgroup: comp.sys.atari.st
Date: 1998-06-25 00:00:00 UTC
From: dcroker@fortress.org.uk
Message-ID: <3599_dcroker@fortress.org.uk>
Source record: 98437

Nostrodamus phrophesised this from Harry to All...

Hi Harry!

HS>>>>> The latest version of WDialog I'm aware of is v1.98
d>>>> Now at V2.0

d>> What I find odd is that the "Settings" button that WDialog adds to
d>> the print dialogue in CAB appears to have many settings greyed out -

HS> I get stuff greyed out too, but not the range of pages option.
HS> Click on the 'Frm' radio button first and it comes up. I assume the
HS> greyed out features aren't available on my printer...

Wierd!

One thing - Peter W pointed out that using the printer dialogue demo progs in the BIN folder actually affects which printer appears when you later call up an NVDI printer driver from within a prog.

Speak to 'ya later!

Rgds, Derryck

--

1369. Re: Newsie 88 Full Groups List

Newsgroup: comp.sys.atari.st
Date: 1998-06-25 00:00:00 UTC
From: dcroker@fortress.org.uk
Message-ID: <3600_dcroker@fortress.org.uk>
Source record: 98438

Nostrodamus phrophesised this from publish@cix.co.uk to All...

Hi Mike!

p> Organization: TPH
p>
p> On 23 Jun 1998 06:20:56, Michael White wrote:
p>
>> The RAM where? I've 36 MBytes, and even with an 8 MByte cache on CAB,
>> Mint, etc.... I've still got 22 MBytes for Newsie to put the full
>> newgroup. Anyway you can up Newsie's limit, or modify the download
>> algorithm?
p>
p> I suffer something similar here. I have downloaded the full groups
p> listing from my ISP (CiX) on four occasions now. The 1.2 Mb download
p> goes fine, then the sort begins, then there's some messages showing
p> percentages being written to disk then the crash occurs. This is

I can't tell which version of Newsie you're using Mike, but the last two versions have been free from a bug which stopped the download of the full group.

Speak to 'ya later!

Rgds, Derryck

--

1370. Re: Atari Show (Was Re: anyone going?)

Newsgroup: comp.sys.atari.st
Date: 1998-06-25 00:00:00 UTC
From: ataricomputing@zetnet.co.uk
Message-ID: <6mu7rq$6je$1@irk.zetnet.co.uk>
Source record: 98439

On 25 Jun 1998 18:51:27, Ian Norton wrote:
> >> >That's the whole idea. If as many Atari users as possible turn up, it will
> >
> >> I was wondering if there is any scotish Atarians going. If so it might be worth
> >> organising a mini bus or similar?
> >
> >There's always a number of STAG members make the effort. It may be
> >worth co-ordinating through that. I will be going, but I have
> >seperate travel arrangements made
> #
>
> ST Show in UK?

Yep.

>
> When
> Where
> How much
> Who's going to exhibit there?

Oh well. most people will have seen this before, but...

The Atari Computing Convention: ACC '98 Show Info Bulletin 1
==========

*** Please spread this bulletin far and wide! ***

First of all thanks to everyone who returned the survey forms in Atari Computing issue 8. The majority of respondents wanted an Autumn show in Birmingham and with that in mind we're delighted to announce the Atari Computing Convention "ACC '98" will take place on Saturday November 14th 1998 at Bingley Hall, Staffordshire Showground, Stafford from 10am to 4pm.

The Showground is easily accessible by car from junctions 13 and 14 on the M6 just north of Birmingham with ample free parking and they'll be a shuttle bus service running from Stafford railway station.

Between now and November we may be able to organise a coach trip to make it easier for Londoners to attend if there's enough interest.

Tickets will cost less than ever before - just £3 on the door with discount for Atari Computing subscribers with further reductions for children, OAPs, UB40, students and orange card holders.

Here's just some of the attractions we've lined up:

* The specialist Atari hardware and software dealers who collectively offer all the hardware and software required to ensure the Atari platform remains a viable alternative to mainstream machines.

* The traditional annual forum where Atarians can get together, discuss the latest developments, put names to faces and enjoy the company of other like-minded computer enthusiasts.

* Titan Designs
Their stand will be primarily demonstrating and selling DA's Layout and Nemesis, along with our other support products such as Videlity, APEX Media, etc.
They will also be selling the usual range of products; Scanners, Hard drives, SyQuest drives, CD-ROM drives, Falcon 14MB memory upgrades, cables, etc. Larger items, monitors etc, can be ordered on the day for despatch the following week.

* 16/32
[More details in the next bulletin...]

* FaST Club
[More details in the next bulletin...]

* System Solutions
[More details in the next bulletin...]

* Floppyshop
[More details in the next bulletin...]

* Abingdon Synthesis Projects
Will be building CD-ROMs, hard disks and other SCSI devices into standard PC cases and connected to Atari machines.

* Electronic Cow
[More details in the next bulletin...]

* ImPrint Solutions
Calamus SL 98 will be up and running on a Hades and under MagiC Mac with 21" monitors. Calamus Digital Publisher for the PC platform will also be demonstrated.

* Atari Computing
Our stand will carry all available back issues, Reader Disks and Reader Offers and for the first time ever we will be running demonstrations and advice clinics covering all the major aspects of computing including MIDI/music, DTP/word processing, Comms/Internet access and emulation.

* InterActive
For the first time ever InterActive will be accepting registrations "live" at the show.

* CyberSTrider
For the first time ever CyberStrider will be accepting registrations "live" at the show - is there an echo in here somwhere?

We're delighted most of the UK based companies who supported previous Atari Shows have signed up and we're still canvassing for support from other companies. If you're a potential exhibitor we haven't contacted already please do drop us an email and we'll be pleased to send you the details.

No doubt you're wondering how can we bring you a bigger and better Atari show than ever before and keep the prices so low, well the reason is simple. Atari Computing have decided to work together with Sharwood Promotions who have organised computer shows since 1988.
ACC '98 has been combined with their twice-annual general computer and electronics show which means you effectively get two shows for less than the price of one!

We've watched Atarians drift away from recent shows because there's nothing left to do or see after several hours. We feel, after having made the effort to travel to the show, you'll enjoy the extra dimension offered by the other stands.

So in addition to checking out the latest hardware and software releases and spending some time chatting with familiar faces there will still be plenty to see with stands offering general computer hardware, accessories, cables, CDs, books, satellite, telephone, radio and general electronics.

If you have any friends who have moved onto other platforms why not bring them along? We're really looking forward to seeing you at ACC '98, we'll keep you up to date with the latest developments over the coming months.

Regards

Al Goold
Atari Computing

Atari Computing: The *printed* magazine written by Atarians for Atarians!
News*Gossip*Features*Reviews*DIY*PD/Shareware*Q&A*Tutorials*Letters*Comms
Email: info@ataricomputing.com
Check out our web pages at: www.ataricomputing.com

Regards

Al
(al@ataricomputing.com)

ATARI COMPUTING - THE 60 PAGE printed magazine for all Atari users
Written and published "BY enthusiasts FOR enthusiasts"
http://www.ataricomputing.com

1371. Re: Please help me identify a game!

Newsgroup: comp.sys.atari.st
Date: 1998-06-25 00:00:00 UTC
From: jim <jim@studio9.demon.co.uk>
Message-ID: <3592A479.126913E2@studio9.demon.co.uk>
Source record: 98440
Cross-posted to: comp.sys.atari.st,falco@vex.net

Metrocross was a fave of mine too. It was originally a coin-op
manafactured by Konami possibly. The skateboarder looked like a pig
with a crash helmet on. Weird shit!

jim.

--
* Mr J.M.A. Harris.
* 9 Argyle Road, Brighton, East Sussex, BN1 4QA, United Kingdom.
+ 44 (0)1273 625875.
* jim@studio9.demon.co.uk ~ http://www.studio9.demon.co.uk
* Postgraduate Student of Hypermedia Studies
* (http://www.hrc.wmin.ac.uk)
* @ Advanced interactive web site design
* @ CD-ROM authoring
* @ Internet and Multimedia Installations and Events
* @ Digital Music
* Also at this address Mr C.Hope, Mr S.Grainger and Miss S.Kpakra.

1372. FS: Analog synths & music magazines

Newsgroup: comp.sys.atari.st
Date: 1998-06-25 00:00:00 UTC
From: q-funk@megacom.net
Message-ID: <Wxyk1.13$EM6.333393@wagner.videotron.net>
Source record: 98441
Cross-posted to: aol.commerce.computers.forsale,comp.music.midi,comp.sys.atari.st,rec.music.makers.synth,rec.music.makers.marketplace,mtl.vendre-forsale

The following magazines and synthesizers MUST be sold, cause
I'm moving overseas and cannot bring them with me.

PRICE: B E S T S E R I O U S O F F E R (shipping is extra)

LIST: http://www.megacom.net/~q-funk/trade.htm

June 25: that's all, folks! Leaving for Finland in 2 weeks. ACT NOW!

****
Offers from C A N A D A and U N I T E D - S T A T E S ONLY!
Please reply through e-mail (specify currency). Thanks.
****

1373. Joe Widows ?

Newsgroup: comp.sys.atari.st
Date: 1998-06-25 00:00:00 UTC
From: q-funk@megacom.net
Message-ID: <ziyk1.9$EM6.333393@wagner.videotron.net>
Source record: 98442

If you're reading this, please respond. I lost your email.
Reply through email. Thanks.

Martin-Eric Racine The Atari TT030 Homepage with FAQ
FUNKYWARE CREATIONS inc. http://members.tripod.com/~TT030/

1374. WTF: Vendor that has Chronos, ANM-Link, Phase IV Products

Newsgroup: comp.sys.atari.st
Date: 1998-06-25 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <6mubvg$s2k@news.Hawaii.Edu>
Source record: 98443

Greetings,

I'm trying to get ANM-Link (made by Lexicor) and would appreciate
it if anyone can direct me to any vendor that may carry it. I have
checked with every Atari vendor that I can find, and at this point I
imagine that this is a product that is no longer available anywhere, but I
thought I should ask here.

Aloha,
John Perez - jperez@hawaii.edu
Computer Specialist - Office of Information Systems
University of Hawaii - School of Nursing

1375. Re: Image Editor w/Cloning tool and Nova Compatibility?

Newsgroup: comp.sys.atari.st
Date: 1998-06-25 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <6mucq0$skp@news.Hawaii.Edu>
Source record: 98444

Pascal Ricard (pricard@club-internet.fr) wrote:
: > I'm looking for the best image editor that is compatible with the
: > Nova Mach64 cards, 24bit color, and includes a cloning-type tool.

: Have a look at Digital Lab that use the M&E system. It's shareware (300
: FF, about 50 $) and a demo version is available at:

: http://perso.club-internet.fr/f_bayle/download.htm

: If you don't have it already, you'll need to fetch the freeware Parx.sys
: (the M&E modules), available on the same page.

This program looks fantastic, and seems quite fast too!

Aloha,
John Perez - jperez@hawaii.edu
Computer Specialist - Office of Information Systems
University of Hawaii - School of Nursing

1376. How to send files to PC users

Newsgroup: comp.sys.atari.st
Date: 1998-06-25 00:00:00 UTC
From: mike.borsley@zetnet.co.uk
Message-ID: <6mucrm$6qj$1@irk.zetnet.co.uk>
Source record: 98445

I have been trying to send some file attachments to some of my PC owning friends without success. I've only tried it with Newsie - first using UUE which they seem to be able to decode, but don't seem to end up with the complete file. Encoding the file using Mime seems to arrive on their screen as text that they can't do anything with.

I wondered if anybody else has had this problem and solved it. I can send files UUE encoded to Atari users OK no probs.

Any replies would be appreciated.

Cheers
****
* mike.borsley@zetnet.co.uk West Lancs. UK *
* http://www.users.zetnet.co.uk/toak/ *
****

1377. Re: How to send files to PC users

Newsgroup: comp.sys.atari.st
Date: 1998-06-25 00:00:00 UTC
From: s970707@uia.ua.ac.be
Message-ID: <Ev4Mx2.2K1@uia.ua.ac.be>
Source record: 98446

Mike Borsley (mike.borsley@zetnet.co.uk) scribbled:

: I wondered if anybody else has had this problem and solved it. I can
: send files UUE encoded to Atari users OK no probs.

Any idea what mail client your PC friends are using ?

You can always send me a (small!) test mail, and I will try it out with
some mailers (under SunOS). Not exactly PC, but if I find no problems,
then the cause probably lies with the PC's.

Greetings,

```
+-----------------------------------------------------------------+
| David 'Septimus' De Ridder | "Never underestimate the |
| | power of the soul unleashed." |
| <david.de.ridder@bitsmart.com> | - 'Essence Flare', M:TG |
+-----------------------------------------------------------------+
```

--
"- Do you think this show constitutes cruelty to animals ?
- Not unless their watching it !"
- 'The Muppet Show'

1378. Atari Computing

Newsgroup: comp.sys.atari.st
Date: 1998-06-25 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <3982_outrider@lvdi.net>
Source record: 98447

Re: "CAB 2.7 demo", publish@cix.co.uk scribbled the following on 24 Jun 98 @ 21:40:56:

p> On 23 Jun 98 19:32:20, Terry May wrote:
>> p> What, you don't subscribe!
>>
>> Can't say that I do. :^(
p>
p> Any particular reason? It's easy to subscribe via SFT and one or
p> two other Atari dealers in the states take it as well. If you
p> want more details, just ask, I'll be happy to help.

No particular reason. Perhaps I will soon, though.

* LED v1.51 * "MiddlePark Cowboys 73 - Cows 6! South Park beats the spread!"
--

Terry May - Las Vegas, NV

1379. Re: MagiC Tips

Newsgroup: comp.sys.atari.st
Date: 1998-06-25 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <3983_outrider@lvdi.net>
Source record: 98448

Re: "MagiC Tips", kdermott@zetnet.co.uk scribbled the following on 24 Jun 98
@ 22:57:47:

k> i've had problems with freedom config,apex media,cubase audio,
k> logic rainbow,apex viewers,sting,newsie, cab in fact i stopped
k> using it alltogether kevin

Can you be more specific? I've been using VFAT partitions for months now,
and I've had no problems with Freedom, the Apex viewers, STinG, NEWSie or
CAB. (I haven't used those other programs.) CAB even recommends you use
long filenames.

Are you using at least MagiC 5.11?

* LED v1.51 * "Ay Carumba!" -- Bart Simpson
--

Terry May - Las Vegas, NV

1380. Re: system fonts

Newsgroup: comp.sys.atari.st
Date: 1998-06-25 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <3984_outrider@lvdi.net>
Source record: 98449

Re: "system fonts", news@whalley.demon.co.uk scribbled the following on 24 Jun 98 @ 10:33:46:

n> on Tue 23-06-98 23:44 Terry May wrote:
n>
>> I re-downloaded the TTF archive and reinstalled the Courier fonts,
>> but still, the very same thing. So I guess I'm on the lookout
>> for another version of a Courier font (or suitable replacement).
>> Any suggestions?
n>
n> I use a Speedo Courier font I found on ftp.funet.fi in
n> /pub/atari/fonts. Filename is couri810.zip.

Thanks...I found a Speedo Courier font, but I'll give that one a try, too.

* LED v1.51 * If Woody Allen married Natalie Wood, divorced her and married Gregory Peck, divorced him and married Ben Hur, he'd be Woody Wood Peck Hur.
--

Terry May - Las Vegas, NV

1381. Re: Nova Desktop Picture

Newsgroup: comp.sys.atari.st
Date: 1998-06-25 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <3985_outrider@lvdi.net>
Source record: 98450

Re: "Nova Desktop Picture", louis@holleman.demon.nl scribbled the following
on 25 Jun 98 @ 06:26:44:

l> same with Thing and Jinnee, I've gotta go look into the docs
l> again to know precisely what they support, but I recall Thing and
l> Jinnee support IMG formats to up to 256 colors. Once I loaded a
l> 24 bit IMG format into Thing and it crashed... I recall the IMG
l> came from Graftool and was something like 800 kB...

I created a 15-bit IMG file with Imagecopy and neither Magxdesk nor Ease
would handle it. Neither crashed, though.

l> I used to have Thing display a 256 color IMG, but it takes time
l> to "set" the desktop everytime and also consumes lotsa RAM... so
l> now it just shows a desktop in dark grey color.

Ease takes a very long time to display a large 256-color IMG the first time
after changing resolutions, but Magxdesk displays it almost immediately. You
can get around the Ease slowdown by using small 256-color tiles, as they
don't take long to load. I would imagine Thing would have similar results.

* LED v1.51 * "Just take a pebble and cast it to the sea..."
--

Terry May - Las Vegas, NV

1382. Re: Nova Desktop Picture

Newsgroup: comp.sys.atari.st
Date: 1998-06-25 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <3986_outrider@lvdi.net>
Source record: 98451

Re: "Nova Desktop Picture", joes@chem.sintef.no scribbled the following on 25 Jun 98 @ 07:16:01:

j> Properly configured Thing will cache the transformed image so
j> it's only transformed once. Check the Thing documentation under
j> "thingimg.ovl" (or something like that).

That sounds similar to the way Ease works. The first time it loads the pic after changing res, it takes a very long time. But after that, it loads almost immediately. But this 'cache' only lasts until you change res again.

My question is, why does it even need to do this? Magxdesk displays the same pic almost immediately the first and every time. Even DeskPic is much faster.

* LED v1.51 * "Tickin' away the moments that make up a dull day..."
--

Terry May - Las Vegas, NV

1383. Re: CAB Demo 2.7

Newsgroup: comp.sys.atari.st
Date: 1998-06-25 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <3987_outrider@lvdi.net>
Source record: 98452

Re: "CAB Demo 2.7", Nurmix@SPAM.com scribbled the following on 25 Jun 98 @ 06:49:30:

N> Ever notice that with 2.5, Yahoo (at least with me) _never_ loads
N> in the graphic that's supposed to be at the top of the page (with
N> the buttons on it for various areas of Yahoo)...

I can't remember the last time I used Yahoo, so I'm not sure about that on my end. I'll have to give it a try and see what happens.

* LED v1.51 * "I'm looking through the hole in the sky..."
--

Terry May - Las Vegas, NV

1384. Re: CAB Demo 2.7

Newsgroup: comp.sys.atari.st
Date: 1998-06-25 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <3988_outrider@lvdi.net>
Source record: 98453

Re: "CAB Demo 2.7", roughley@HORMEL.unix.dsoe.com scribbled the following on 25 Jun 98 @ 11:37:33:

r> Yes... offline, a shift-reload in 2.7 will read and load every
r> file again. 2.5 won't reload the images, which can be an
r> annoyance when using it for authoring: if an image is changed in
r> some way other than its pixel size and a reload is performed, 2.5
r> uses the image already cached (thinking it hasn't changed in any
r> way). The image cache has to be flushed first before it will go
r> back and reload the images. I like the way 2.7 does it -- the
r> correct way, saving a few mouse-clicks to flush the cache.

You missed the point. CAB 2.7 reloads the images even if you don't hold the shift key down and even if the images are already in the cache. If you're at a page that frequently updates (such as a sports update), it's extremely annoying to watch it reload every single graphic every single time, when the images are already in the cache. And it does this even if the html hasn't changed.

* LED v1.51 * "Oh my God! They killed roughley@HORMEL.unix.dsoe.com! You Bastards!"
--

Terry May - Las Vegas, NV

1385. Re: CAB.OVL / CAB 2.5

Newsgroup: comp.sys.atari.st
Date: 1998-06-25 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <3989_outrider@lvdi.net>
Source record: 98454

Re: "CAB.OVL / CAB 2.5", rcain@zetnet.co.uk scribbled the following on 25 Jun 98 @ 18:34:13:

r> The timeout display just reassures you that CAB.OVL is working
r> but waiting for a file to be delivered over Internet. I have
r> found that if the file does not arrive before timeout reaches 100
r> it never will and the best thing to do is to 'Stop' that
r> particular transaction.

Same here. The only exception is when I'm running several other clients that are taking up a lot of cpu and modem bandwidth. In that case, I give it a little more time, but certainly no less than 90 second remaining.

* LED v1.51 * "Dude, he's farting fire." - Kyle Joseph
--

Terry May - Las Vegas, NV

1386. Spacola Atari ST game, has anyone played it?

Newsgroup: comp.sys.atari.st
Date: 1998-06-25 00:00:00 UTC
From: Satcom2 <svenhard@primenet.com>
Message-ID: <3592C920.793C@primenet.com>
Source record: 98455

Does anyone know how to get this game to play? Every version I have run
across presents you with this weird grid before the game starts, and no
matter what I seem to click I can't play. I want to check it out because
this is by the same guy who later did Oxyd. -Satcom2
--
I'm astounded by people who want to "know" the universe
when it's hard enough to find your way around Chinatown.
Woody Allen

1387. Oxyd?

Newsgroup: comp.sys.atari.st
Date: 1998-06-25 00:00:00 UTC
From: Satcom2 <svenhard@primenet.com>
Message-ID: <3592CB22.5429@primenet.com>
Source record: 98456

I used to have the codebook for Oxyd, but I lost it. It shouldn't matter now anyway because they re-released Oxyd 1 without the codes a while back, but the problem is I cant find the new unlocked version anywhere. Does anyone know where to get it? Thanks. Satcom2
--
I'm astounded by people who want to "know" the universe
when it's hard enough to find your way around Chinatown.
Woody Allen

1388. Need a Price to sell a TT!

Newsgroup: comp.sys.atari.st
Date: 1998-06-25 00:00:00 UTC
From: Chuck Menard <chuck@comneti.com>
Message-ID: <3592CE70.CE16775F@comneti.com>
Source record: 98457

How much should I ask for my TT?

Thanks in advance,
Chuck

1389. Re: CAB.OVL / CAB 2.5

Newsgroup: comp.sys.atari.st
Date: 1998-06-25 00:00:00 UTC
From: kenkel@zetnet.co.uk
Message-ID: <6mujvt$72n$1@irk.zetnet.co.uk>
Source record: 98458

On 25 Jun 1998 21:49:27, Terry May wrote:
>Re: "CAB.OVL / CAB 2.5", rcain@zetnet.co.uk scribbled the following on 25 Jun
>98 @ 18:34:13:
>
> r> The timeout display just reassures you that CAB.OVL is working
> r> but waiting for a file to be delivered over Internet. I have
> r> found that if the file does not arrive before timeout reaches 100
> r> it never will and the best thing to do is to 'Stop' that
> r> particular transaction.
>
>Same here. The only exception is when I'm running several other clients that
>are taking up a lot of cpu and modem bandwidth. In that case, I give it a
>little more time, but certainly no less than 90 second remaining.
>
> * LED v1.51 * "Dude, he's farting fire." - Kyle Joseph
>--
>
> Terry May - Las Vegas, NV

I have found that in such cases, pressing ESC will give the *software
caused abort* message and then it retries, often with success the
second time. Pressing ESC a second time, however, will abort the
transaction completely, giving the *FILE NOT FOUND* message; pressing
reload will sometimes bring success at this stage!

EDK

1390. Re: Newsie user and pass

Newsgroup: comp.sys.atari.st
Date: 1998-06-25 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <22569578_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 98459

In article <3591ed6c.1@d2o29.telia.com>
"K.Hampf" <k_hampf@mail.bip.net> wrote:-

>Gary Priest wrote in message
><66020935_000003_OASIS_NEWS@the-gap.demon.co.uk>...
>>I'm not sure, but I don't think NEWSie supports the use of user and
>password
>>to connect to a news server. This would be via the AUTHINFO command which
>is
>>required by some news servers. You could use NEWSwatch to collect and send
>>your news because that does support AUTHINFO (as of v2.00). Trouble is, you
>>can't use NEWSie with NEWSwatch. You'd have to use Okami or Oasis2 instead.
>
>
>No it doesn't support userlogins. I must try to find this NEWSwatch instead
>.. what is Okami and Oasis2? Please give me some info about them.

NEWSwatch can be found on my web site (see my sig), and Okami can be found
at: http://www.xs4all.nl/~josdb/okami.html

I'm not actually sure where a recent version of Oasis2 can be found. I'm
thinking of digging out the last non beta version I had and adding it to my
website, but that won't be for a few weeks.

Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

1391. Re: How to send files to PC users

Newsgroup: comp.sys.atari.st
Date: 1998-06-25 00:00:00 UTC
From: Charlie Wood <spidersi@sprint.ca>
Message-ID: <898818632.146847@michelob>
Source record: 98460

Mike Borsley wrote in message <6mucrm$6qj$1@irk.zetnet.co.uk>...
> I have been trying to send some file attachments to some of my PC owning
> friends without success. I've only tried it with Newsie - first using UUE
> which they seem to be able to decode, but don't seem to end up with the
> complete file. Encoding the file using Mime seems to arrive on their
> screen as text that they can't do anything with.
>
> I wondered if anybody else has had this problem and solved it. I can
> send files UUE encoded to Atari users OK no probs.
>
> Any replies would be appreciated.
>
>Cheers

Hi Mike,
I am an Atari user that uses a PC to connect to the Net.
I have had email w/attachments sent to me from other Atari users and
they end up on my machine as 0k files. If you can send attachments as mime
compliant
then that is the way to go, also use the archiver zip, lzh, arc to compress
the file(s) that you are sending.
I have no problem downloading Atari zipped files then unzipping using Winzip
on my PC and then transfering
the unzipped files to my Atari.

Send a test attachment using the method above and I'll let you know how it
goes.

Charlie
spidersi#sprint.ca
change the '#' to @, to remove my version of spam block

1392. Re: audio lead help

Newsgroup: comp.sys.atari.st
Date: 1998-06-25 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6munvaeeh1@roch.zetnet.co.uk>
Source record: 98461

On 25 Jun 1998 09:01:21, Nicholas Bales wrote:
>kevin dermott a crit:
>>
>> hi all
>> i would like to share my falcon audio output with my cd audio output
>> leading into a pair of active speakers
>>
>> if i connect the two with a "y" adaptor the falcon grabs all the power.
>> i imagin i need to make up a lead with some resistors or somthing
>> has anyone got this info
>>
>
>You need a little stereo mixer for this (if you want to hear both at the
>same time), or a little switchbox. You can get cheap ones from most
>electronics sources.
>
thanks but i would really like a "d i y" passive solution i do the same
with my ste but the outputs seem balanced ok

```
kevin

zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
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zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best
```

1393. Re: Nova Desktop Picture

Newsgroup: comp.sys.atari.st
Date: 1998-06-25 00:00:00 UTC
From: Guido Vollbeding <guivol@esc.de>
Message-ID: <3592AAAB.B978BD3D@esc.de>
Source record: 98462

Terry May wrote:
>
> Re: "Nova Desktop Picture", Magnus Kollberg scribbled the following on 24 Jun
> 98 @ 10:33:48:
>
> >> Can anyone advise me of a program that will allow the use of a
> >> high-color desktop image? I've tried this within NeoDesk4 and
> >> Deskpic.
> MK>
> MK> Any decent desktop should allow you to do this.
>
> Sort of. I'm only familiar with two alternate desktops, Magxdesk and Ease.
> Both will display pics in high color modes, but the pic itself cannot be in
> high-color; it needs to be no greater than 256 colors.

You are right here. That's because Atari developers found it obsolete
to support more than 256 colors for IMG images. I have developed an
appropriate extension and published supporting C source code some years
ago, because I needed it (but nobody else, apparently). The Snapper can
produce screen snapshots in this format, and just recently I wrote a
converter to the common PNG format. It was surprisingly easy to write
(took me only a few hours), based on my old (T)IMG source code and the
common libpng code (see http://www.esc.de/homes/guivol/1stguide/snaps/).

The funny thing was: First I needed only the high-color conversion feature
and took a routine which was intended only to unpack the TIMG extension
(palette images could be handled with alternative conversion tools).
Then I discovered that the same old routine, without any change,
could also be used to unpack and convert the given (X)IMG formats.
This was final evidence that the original extension design was the
most straightforward, providing maximum flexibility with minimum
additional coding effort (no additional effort for the IMG decoder
and depacker, in fact).

Regards,
Guido

1394. Re: Question about ST and Modem

Newsgroup: comp.sys.atari.st
Date: 1998-06-25 00:00:00 UTC
From: John Bennett <nospamisgood4.john@longnet.com.au>
Message-ID: <6mvdhb$ab1$1@nswpull.telstra.net>
Source record: 98463

Giday

Marcus Krummacher <ugg1@rzstud1.rz.uni-karlsruhe.de> wrote in message
6mqkd4oid1@nz12.rz.uni-karlsruhe.de...
>Hi!
>Does anybody know, if the RS232-port of the Atari ST is standardized or do
I
>have to make/buy a special cable? If so, would you explain to an idiot in
>electronics, how to make it.

Well I've had a 520St & FM before I bought the 1040STE a few years ago,
and I had a mate living a few doors down who used to always borrow my modem
for his Amiga, and another bloke who borrowed it a couple of times for his
PC clone.
They both used my chords.
So going by that I'd say pretty standard.

>Thanx.
>Yod 2042
>Tel: +721/21033

...JOHN...
gearjamr
John Bennett
E-mail.....john@longnet.com.au
Home Padd http://www.longnet.com.au/~john

1395. Re: Animated JPEGs?

Newsgroup: comp.sys.atari.st
Date: 1998-06-25 00:00:00 UTC
From: John Bennett <nospamisgood4.john@longnet.com.au>
Message-ID: <6mvdhh$ab1$2@nswpull.telstra.net>
Source record: 98464

```
--
-
Terry May <outrider@lvdi.net> wrote in message 3899_outrider@lvdi.net...
>Re: "Animated JPEGs?", roughley@HORMEL.unix.dsoe.com scribbled the
following
>on 23 Jun 98 @ 10:43:37:
>
> r> I'm not sure what you mean here ('as if it's animated'), but
> r> just thinking out loud, one could create a similar effect with,
> r> let's say, a jpeg for the motionless part, and then separate
> r> animated gifs for the parts that move. The html could be written
> r> so that these separate graphics 'butt up' to each other, creating
> r> the look of a complete graphic.
>
>That's not what I mean at all. I'm talking about JPEGs that are on my
drive.
> I'm not talking about web pages. So obviously there is no animated GIF
>involved.

Any chance we can get a copy of one??
We can see for ourselves then, and we will know exactly what you are talking
about.
I have heard something about a new JPEG, but as it hasn't really taken off,
I've never worried about it.

> Terry May - Las Vegas, NV

---
...JOHN...
gearjamr
John Bennett
E-mail......john@longnet.com.au
Home Padd http://www.longnet.com.au/~john
```

1396. Re: MagiC Tips

Newsgroup: comp.sys.atari.st
Date: 1998-06-25 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <4005_outrider@lvdi.net>
Source record: 98465

Re: "MagiC Tips", kdermott@zetnet.co.uk scribbled the following on 26 Jun 98
@ 00:04:42:

k> yes. freedom couldn't find what font/size and would not show
k> dates sting told me it was not started then would would not
k> connect at any better than 19200 newsie and cab went haywire, but
k> probably because of sting apex viewers just locked up

I don't know how any of those problems would be caused by using long
filenames, particularly the STinG problem.

* LED v1.51 * "F*ck me gently with a chainsaw." - Heather Chandler
--

Terry May - Las Vegas, NV

1397. Urgent: PC-Software for Junior Prommer

Newsgroup: comp.sys.atari.st
Date: 1998-06-26 00:00:00 UTC
From: marcus.muehlpfordt@student.uni-halle.de
Message-ID: <359337a6.764130@news.uni-halle.de>
Source record: 98466

Hi,

Ii¿½ve got a Junior Prommer by the german manufacturer MAXXON and like to use it with my PC too. At the box there is a reference with regard to Amiga, Atari and PC-systems. Does anyone knows something about a working version or has a good link for me? Just tried with some emulators (MagiC, PaCifiST...) but no success at the time... :(

Best wishes - M.M.

1398. Re: MagiC Tips

Newsgroup: comp.sys.atari.st
Date: 1998-06-26 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6muoiqeeh2@roch.zetnet.co.uk>
Source record: 98467

On 25 Jun 1998 21:49:16, Terry May wrote:
>Re: "MagiC Tips", kdermott@zetnet.co.uk scribbled the following on 24 Jun 98
>@ 22:57:47:
>
> k> i've had problems with freedom config,apex media,cubase audio,
> k> logic rainbow,apex viewers,sting,newsie, cab in fact i stopped
> k> using it alltogether kevin
>
>Can you be more specific? I've been using VFAT partitions for months now,
>and I've had no problems with Freedom, the Apex viewers, STinG, NEWSie or
>CAB. (I haven't used those other programs.) CAB even recommends you use
>long filenames.
>
>Are you using at least MagiC 5.11?

yes. freedom couldn't find what font/size and would not show dates
sting told me it was not started then would would not connect at any better
than 19200 newsie and cab went haywire, but probably because of sting
apex viewers just locked up

kevin
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

1399. Re: audio lead help

Newsgroup: comp.sys.atari.st
Date: 1998-06-26 00:00:00 UTC
From: mmaury@hol.frxx
Message-ID: <6muso6$1qe$1@news2.isdnet.net>
Source record: 98468

On 25 Jun 1998 23:54:18, kevin dermott wrote:
>On 25 Jun 1998 09:01:21, Nicholas Bales wrote:
>>kevin dermott a crit:
>>>
>>> hi all
>>> i would like to share my falcon audio output with my cd audio output
>>> leading into a pair of active speakers
>>>
>>> if i connect the two with a "y" adaptor the falcon grabs all the power.
>>> i imagin i need to make up a lead with some resistors or somthing
>>> has anyone got this info
>>>
>>
>>You need a little stereo mixer for this (if you want to hear both at the
>>same time), or a little switchbox. You can get cheap ones from most
>>electronics sources.
>>
>thanks but i would really like a "d i y" passive solution i do the same
>with my ste but the outputs seem balanced ok
>

Try to put a serial resistor (10k) on each output.

MARC OLIVIER MAURY
mmaury@hol.fr
---
enlevez xx pour repondre
remove xx for reply

1400. Heaps of Atari music software to download...

Newsgroup: comp.sys.atari.st
Date: 1998-06-26 00:00:00 UTC
From: smm@nospam-hitsquad.com
Message-ID: <3592fde8.6291510@news.uq.edu.au>
Source record: 98469

Hi,

There are hundreds of programs for making music and listening
to music which you can download at
http://www.hitsquad.com/smm/atari/

There is mainly ST software but there's also some for the
Falcon.

The site has software for midi, MOD, audio, recording,
multi-track, MPEG, soft synths, drum machines, guitar tuners,
samplers, patch editors/librarians, mp3 players, sequencers,
algorhythmic composition, and heaps more.

This message is spam resistant, to write back via email remove
'nospam-' from smm@nospam-hitsquad.com

1401. how to get STf to 4 MEG???

Newsgroup: comp.sys.atari.st
Date: 1998-06-26 00:00:00 UTC
From: bobbyzzz@aol.com
Message-ID: <1998062602025600.WAA27449@ladder01.news.aol.com>
Source record: 98470

hi all!

how can i get my STf upgraded to 4 MEG?
thanks:
bobby d

1402. WTB: Cubase 3.x for the ST

Newsgroup: comp.sys.atari.st
Date: 1998-06-26 00:00:00 UTC
From: "David C. Reddick" <dreddick01@sprynet.com>
Message-ID: <01bda0b5$d3b01920$d6c5afce@sprynet.com>
Source record: 98471

Looking for legal Cubase 3.0 or later for the Atari ST...

(dreddick01@sprynet.com)

1403. Need some information

Newsgroup: comp.sys.atari.st
Date: 1998-06-26 00:00:00 UTC
From: dwmoar@spiritone.com
Message-ID: <898839575.12982@ridge.spiritone.com>
Source record: 98472

Just got a couple of questions.

1st What program(s) are available to connect the LAN ports on the STE and TT machines, and where can one locate these programs?

2nd. Finally got NVDI to work on my STE. Think it was the hard disk driver software causing the problem. What is the most current version of NVDI? Currently I am using 4.0. Where can I find a listing of FAQ's

3rd and last. What is the latest version of MagiC ? I currently am using 4.0 on one machine and Gevena on the other. How about FAQ's location

Thanks for the help in advance.....

1404. Re: anyone going?

Newsgroup: comp.sys.atari.st
Date: 1998-06-26 00:00:00 UTC
From: xav@compsoc.man.ac.uk
Message-ID: <6mvcit$8et$4@irk.zetnet.co.uk>
Source record: 98473

> on Tue 23-06-98 11:36 Chris Teague wrote:
>
> >Anyone going to the ACC in Stafford, England, in November?
>

Barring acts of gods, I'll be there. Mike, are there any plans for any seminars or informa but themed banter throughout the day - like those at the last Atari World show (where the audience outsmarted the panel ;)

Xav

--
xav@compsoc.man.ac.uk
www.compsoc.man.ac.uk/~xav
"I'm too artistic to be a scientist and too scientific to be an artist; so I became an engineer"

1405. Re: Merging many text files into one file

Newsgroup: comp.sys.atari.st
Date: 1998-06-26 00:00:00 UTC
From: xav@compsoc.man.ac.uk
Message-ID: <6mvciv$8et$5@irk.zetnet.co.uk>
Source record: 98474

In a former life as an exotic dancer, phantomm@kih.net (Phantom) wrote:
> I am looking for a fast way to merge over 500 small text files into one
large text file.
>
> With the large number of text files it would be very time consuming to
merge one after another using a text editor.
>
> There is probably a easy way to do this but I haven't found a fast way.
>
> So if anyone knows a program or a way to do this using wildcards or such
on a Atari Falcon then I would appreciate any help.
>

Simple - if you're running MiNT....

If not, you could set it up (without the hassle of a full multitasking AES
or any of the really complex Unixy stuff). Alternatively, if you know anyone
with Linux, or if you can get access to a Unix machine at work, etc., simply
use "cat" from the command line.

If the files appear in the order you want when listed (using "ls") from the
command line, just use "cat * >outfile.txt" from within the relevant directory.

If they're not in the right order, things might get more complex. I don't
know if cat can take a file list directly, or if you'll need a shell script
- hopefully someone who uses Unix a bit more often than me will be able to
answer.

Xav

--
xav@compsoc.man.ac.uk
www.compsoc.man.ac.uk/~xav
"I'm too artistic to be a scientist and too scientific to be an artist; so
I became an engineer"

1406. Re: rack mount on the cheap?

Newsgroup: comp.sys.atari.st
Date: 1998-06-26 00:00:00 UTC
From: xav@compsoc.man.ac.uk
Message-ID: <6mvcj2$8et$6@irk.zetnet.co.uk>
Source record: 98475

In a former life as an exotic dancer, publish@cix.co.uk (Mike Kerslake) wrote:
> >My finished computer looked superb; 16 buttons on the front (keyswitch,
on,
>
> Not at all. You can come and do the same for me, or better still do an
article for Atari Computing magazine! :-))
>

I thought about it when I started my current project to rehouse my Falcon. Unfortunately, being an engineer, I tend to wing it a bit, rather than preparing everything at the outset. This tends to result in sporadic periods of work, then long periods of not being bothered, and a job that gets assembled piecemeal - i.e. not a very good example for a "How to" guide in a magazie.

As an example, I started rehousing my Falcon in November. Current SOP: it has no shielding, the floppy drive sits upside sown on top of the case on an extension lead, most of the ports are missing (desoldered), except the monitor and modem ports which have been resoldered onto flying leads in order to keep the thing operational; the case it's going into had to be cut and hacked to make it fit, the PSU was turned round (more cutting & hacking) leaving a gaping (fist sized) hole directly into the guts of the machine, the fascia is in the loft. Oh, and the monitor select pins and the reset connections (button desoldered) have been brought out to flying leads which are appropriately activated by holding them together with croc clips.

Estimated time for completion: hopefully before the year's out. Hopefully.

And you want me to write an article on that!!! <vvbg>

Xav

--
xav@compsoc.man.ac.uk
www.compsoc.man.ac.uk/~xav
"I'm too artistic to be a scientist and too scientific to be an artist; so I became an engineer"

1407. Re: audio lead help

Newsgroup: comp.sys.atari.st
Date: 1998-06-26 00:00:00 UTC
From: xav@compsoc.man.ac.uk
Message-ID: <6mvcj3$8et$7@irk.zetnet.co.uk>
Source record: 98476

In a former life as an exotic dancer, kdermott@zetnet.co.uk (kevin dermott)
wrote:
> hi all i would like to share my falcon audio output with my cd audio output
leading into a pair of active speakers
>
> if i connect the two with a "y" adaptor the falcon grabs all the power.
i imagin i need to make up a lead with some resistors or somthing has anyone
got this info
>

What you need is a mixer. Most beginners audio electronics books will show
a design for one (usually using the ubiquitous 741 op-amp - a device that
all engineers know the circuit diagrams for, but which none have ever got
to work properly in practice). Best solution though, get thee down to Tandy
and pick one up from there (a four input device should cost about 30-40 UKP,
you might find a 2 input one for less, if you're lucky).

Note, however, that "4-input" is _usually_ 4 mono inputs, so this will do
two stereo devices. Talk it over with the saleschap(pess), as you might end
up requiring two of them to prevent the L & R channels also being mixed
together.

Xav

--
xav@compsoc.man.ac.uk
www.compsoc.man.ac.uk/~xav
"I'm too artistic to be a scientist and too scientific to be an artist; so
I became an engineer"

1408. Re: Oxyd?

Newsgroup: comp.sys.atari.st
Date: 1998-06-26 00:00:00 UTC
From: dipching@ping.be
Message-ID: <3594971c561581@ping.be>
Source record: 98477

on Thu 25-06-98 15:16 Satcom2 wrote:

>I used to have the codebook for Oxyd, but I lost it. It shouldn't matter
>now anyway because they re-released Oxyd 1 without the codes a while
>back, but the problem is I cant find the new unlocked version anywhere.
>Does anyone know where to get it? Thanks. Satcom2

http://www.dongleware.de/

Jo

If only you took a look at UTSI games page !
http://ping4.ping.be/dipching-drulkhor/PRG-GAME.HTM

--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

1409. Re: Spacola Atari ST game, has anyone played it?

Newsgroup: comp.sys.atari.st
Date: 1998-06-26 00:00:00 UTC
From: dipching@ping.be
Message-ID: <3594971c561582@ping.be>
Source record: 98478

on Thu 25-06-98 15:07 Satcom2 wrote:

>Does anyone know how to get this game to play? Every version I have run
>across presents you with this weird grid before the game starts, and no
>matter what I seem to click I can't play. I want to check it out because
>this is by the same guy who later did Oxyd. -Satcom2

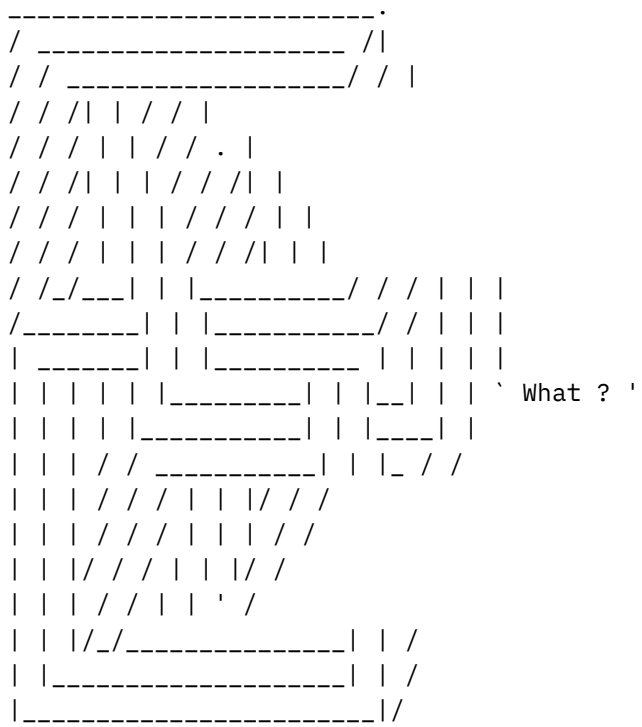
Same problem here ... no way to make it work !!!! Spacola seems to
refuse to work in any configuration on ANY machine .... almost
incredible !!!! I have already tried on STF, STE, Mega STE, Mega ST
and TT030 ...
Oxyd 2 is in the same case ..... a pity when you know the quality of
Oxyd and Oxyd magnum !!!!!

The only way to make them run is to run them from a Falcon in ST high
!!

I can absolutely not understand that because both games were made
BEFORE the falcon appears on the market !!!!!!!!!!!!!!!!!!!!!!!!

YES, WE NEED HELP TO MAKE these both games to run !!!!!!!!!!!!!!!
I have already posted this help post a few times ago on this server.

So, we are now two guys searching the big Manholf Schneider secret !



Jo
--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

1410. Re: Spacola Atari ST game, has anyone played it?

Newsgroup: comp.sys.atari.st
Date: 1998-06-26 00:00:00 UTC
From: Hans Wessels <mr_ni@mst.tn.utwente.nl>
Message-ID: <35934876.4BAB@mst.tn.utwente.nl>
Source record: 98479

Jo Vandeweghe wrote:
>
> on Thu 25-06-98 15:07 Satcom2 wrote:
>
> >Does anyone know how to get this game to play? Every version I have run
> >across presents you with this weird grid before the game starts, and no
> >matter what I seem to click I can't play. I want to check it out because
> >this is by the same guy who later did Oxyd. -Satcom2
>
> Same problem here ... no way to make it work !!!! Spacola seems to
> refuse to work in any configuration on ANY machine .... almost
> incredible !!!! I have already tried on STF, STE, Mega STE, Mega ST
> and TT030 ...
> Oxyd 2 is in the same case ..... a pity when you know the quality of
> Oxyd and Oxyd magnum !!!!!
>
> The only way to make them run is to run them from a Falcon in ST high
> !!!
>
> I can absolutely not understand that because both games were made
> BEFORE the falcon appears on the market !!!!!!!!!!!!!!!!!!!!!!!!
>
> YES, WE NEED HELP TO MAKE these both games to run !!!!!!!!!!!!!!!
> I have already posted this help post a few times ago on this server.
>
> So, we are now two guys searching the big Manholf Schneider secret !

Oxyd 2 needs a german TOS to work (KAOS 1.4.2 works fine too). We had
some
problems at our Atari computer club with the game. Atari Nederland send
around a diskette with a demo version of Oxyd 2. It worked fine on my
machine, but all normal Ataris, with the normal TOS versions had
problems
with the game, that is, the game didn't work.

I never took time to find out what exactly was going wrong, but I am
pretty sure it has something to do with differences between a German
TOS version and the UK one. The strange thing is that the game still
works with heavy modified derivates from the German version (like KAOS).

Bye, Hans

1411. Re: Nova Desktop Picture

Newsgroup: comp.sys.atari.st
Date: 1998-06-26 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <359359FD.CCE0B6D9@NO.SPAM.emw.ericsson.se>
Source record: 98480

Terry May wrote:

> My question is, why does it even need to do this? Magxdesk displays the same
> pic almost immediately the first and every time. Even DeskPic is much
> faster.

Because MagXDesk is a much better written program. Just look at the size! MagXDesk is much faster on almost everything you can imagine. Just to pitty Andreas doesn't want to make a "pro" version of it. I guess he wants the other desktops to have a chance as well. If he wanted to, he could make lots of desktop programmares out of work and ASH wouldn't earn as much money. :-)

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

1412. Re: Nova Desktop Picture

Newsgroup: comp.sys.atari.st
Date: 1998-06-26 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <35935A9B.581046D9@NO.SPAM.emw.ericsson.se>
Source record: 98481

Guido Vollbeding wrote:

> You are right here. That's because Atari developers found it obsolete
> to support more than 256 colors for IMG images. I have developed an
> appropriate extension and published supporting C source code some years
> ago, because I needed it (but nobody else, apparently). The Snapper can

Is this "extension" for Pure-C only? If it works with Lattice as well I
would like to get it.

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

1413. Re: Newsie user and pass

Newsgroup: comp.sys.atari.st
Date: 1998-06-26 00:00:00 UTC
From: "K.Hampf" <k_hampf@mail.bip.net>
Message-ID: <359361dc.0@d2o29.telia.com>
Source record: 98482

Gary Priest wrote in message
<22569578_000003_OASIS_NEWS@the-gap.demon.co.uk>...
>NEWSwatch can be found on my web site (see my sig), and Okami can be found
>at: http://www.xs4all.nl/~josdb/okami.html

Okami can't be downloaded from the above adress ... I will check out your
NEWSwatch as soon as I get either that or Okami.

Regards, K.Hampf
e-mail: k_hampf@mail.bip.net

1414. conversion of old signum note documents

Newsgroup: comp.sys.atari.st
Date: 1998-06-26 00:00:00 UTC
From: manfred.piringer@stud.uni-erlangen.de
Message-ID: <1db8899.1r9i1d71fkdo6eN@sz0490.dialin.rrze.uni-erlangen.de>
Source record: 98483

Ii¿½m looking for a possibility to convert note documents created with
Signum (version of '87) into a format which can be read and edited by a
PC or Mac programm such as 'Finale'.

If a direct conversion does not exist, what else can I do ?

Thanks for any hints in advace.
--
Manfred Piringer
email: mpiringer@physik.uni-erlangen.de

1415. Re: CAB Demo 2.7

Newsgroup: comp.sys.atari.st
Date: 1998-06-26 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_3593402a_roughley@news.dsoe.com>
Source record: 98484

Terry May wrote:

> You missed the point. CAB 2.7 reloads the images even if you don't
> hold the shift key down and even if the images are already in the
> cache. If you're at a page that frequently updates (such as a sports
> update), it's extremely annoying to watch it reload every single
> graphic every single time, when the images are already in the cache.
> And it does this even if the html hasn't changed.

Well, you didn't specify whether you meant an offline or online reload, which are handled in different ways. The latter is more complicated.

Offline, CAB has no idea if any local files have changed (disregarding a local protocol such as OLGA). But online, http is smart enough to know if a file has changed based on the server timestamps, comparing those in CAB's disk cache, whose timestamps come in intact (take a look at them). In such a case, during an online reload, the server will know that filename.gif changed in some way and will send it along with the html (which is sent regardless of a timestamp). At least I think this is the way things are supposed to work. And in my case, most of the time it does work like this (depending on the server). I'm quite sure online reloading is handled by the cab.ovl. For me, using CAB 2.7 and cab.ovl 1.2904, an online reload (shifted or not) doesn't go back and get all the graphics. For the most part, it seems to be working the way it should. But on some sites, I've seen it do the opposite, ignoring what's already in the disk cache and grabbing everything again (a failure of the cab.ovl with that particular http server).

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

1416. Re: Nova Desktop Picture

Newsgroup: comp.sys.atari.st
Date: 1998-06-26 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_35934d2a_roughley@news.dsoe.com>
Source record: 98485

Terry May wrote:

> That sounds similar to the way Ease works. The first time it loads the pic
> after changing res, it takes a very long time. But after that, it loads
> almost immediately. But this 'cache' only lasts until you change res again.
>
> My question is, why does it even need to do this? Magxdesk displays the
> same pic almost immediately the first and every time. Even DeskPic is
> much faster.

I think Ease needs to do this so the graphic can be adapted to the system palette and screen size. Whatever the reason, why not create multiple picture.scr files and have XBoot handle them based on the resolution to be booted. This way Ease might not have to recalculate things. I've never tried it, but use a similar method for handling Ease's icons, which are adapted after a resolution change, too. Now I have pre-cached versions of the icons, so Ease boots much faster. The same principle should work for a background graphic.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

1417. Re: CAB 2.7 demo

Newsgroup: comp.sys.atari.st
Date: 1998-06-26 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <6mvoqa$94$1@plutonium.compulink.co.uk>
Source record: 98486

On 25 Jun 1998 12:57:42, DarkChyld [Ronald J. Hall] wrote:
>On 24 Jun 1998 21:40:56, Mike Kerslake wrote:
>
>->Any particular reason? It's easy to subscribe via SFT and one or two other
>->Atari dealers in the states take it as well. If you want more details, just
>->ask, I'll be happy to help.
>
> OR you could call us at The DarkForce! BBS and have a chance at winning a
> *free* 6 month/3 volume subscription to Atari Computing! <plug alert> ;-)

What a damn fine idea Ronald! :-))))

I'm sure you've never mentioned your BBS before have you? :-))))

Kind regards
Mike Kerslake

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Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com

1418. Re: Nova Desktop Picture

Newsgroup: comp.sys.atari.st
Date: 1998-06-26 00:00:00 UTC
From: Guido Vollbeding <guivol@esc.de>
Message-ID: <359372CF.89BEEDAB@esc.de>
Source record: 98487

Magnus Kollberg wrote:
>
> Guido Vollbeding wrote:
>
> > You are right here. That's because Atari developers found it obsolete
> > to support more than 256 colors for IMG images. I have developed an
> > appropriate extension and published supporting C source code some years
> > ago, because I needed it (but nobody else, apparently). The Snapper can
>
> Is this "extension" for Pure-C only? If it works with Lattice as well I
> would like to get it.

It is for standard portable ANSI-C :-). I have used it with Pure-C on Atari
and with GNU-C (gcc) on SunOS and PC-Linux. The img2png converter was only
run with gcc until now. If somebody needs it on Atari, let me know, and I
can adapt it (main task would be to get the public PNG library running -
the actual converter code is pretty short and simple).

Well, I think I'll put together the actual code (still somewhat incomplete
due to lack of request, but useful anyway) in an archive for download
immediately. Wait a moment and watch out for a link on the given
snapshot page...

Regards,
Guido

1419. Re: HELP: Convert PC2 images to GIF (or any

Newsgroup: comp.sys.atari.st
Date: 1998-06-26 00:00:00 UTC
From: lvzon@bio.vu.nl
Message-ID: <6mvt6a$mtb@balaena.bio.vu.nl>
Source record: 98488

```
: On 15 Jun 98 18:31:32 G, Mario D'Alessio wrote:
: >
: >I have some old PC2 (Degas compressed) pictures which I want to
: >convert for viewing on the PC. Is there a pic converter which
: >will convert the compressed med-res pics into GIFs, or any other
: >PC-recognized format? C code or PC executable would be fine.

Maybe DISPLAY? (by the autor of DJGPP)

: Use gemview (shareware) or imagecopy (comercial). I'm sure there are
: other progs as well but gemview is good.

He asked for PC apps...although GEMView would probably run nicely on any
Atari-emulator on a PC :-)

-=Levien

------
Levien van Zon (lvzon@bio.vu.nl)
MALEB Homepage: http://huizen.dds.nl/~levjenno/
(Atari/Amiga/Linux/Therapy?/Red Dwarf/etc.)
------

... A solemn, unsmiling, sanctimonious old iceberg who looked like he
was waiting for a vacancy in the Trinity.
-- Mark Twain
```

1420. Re: Nova Desktop Picture

Newsgroup: comp.sys.atari.st
Date: 1998-06-26 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <35937DCB.388C46D@NO.SPAM.emw.ericsson.se>
Source record: 98489

Guido Vollbeding wrote:

> Well, I think I'll put together the actual code (still somewhat incomplete
> due to lack of request, but useful anyway) in an archive for download
> immediately. Wait a moment and watch out for a link on the given
> snapshot page...

Great and thanks. I will take a look later. :-)

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

1421. Re: anyone going?

Newsgroup: comp.sys.atari.st
Date: 1998-06-26 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <6n00f2$7bm$1@plutonium.compulink.co.uk>
Source record: 98490

On 26 Jun 1998 05:46:05, Xav wrote:

>Barring acts of gods, I'll be there. Mike, are there any plans for any
>seminars or informa but themed banter throughout the day - like those at the

There's not really any plans or suitable area for a seminar because it is
one big hall (and it's big!) but the actual help desks/tutorial areas will
be where people can gather and watch demos and ask questions etc.

>last Atari World show (where the audience outsmarted the panel ;)

Yeah, I remember the one in Birmingham where Andrew Wright and Danny were
up on stage! ;-)

Kind regards
Mike Kerslake

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1422. Re: Newsie 88 Full Groups List

Newsgroup: comp.sys.atari.st
Date: 1998-06-26 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <6n00f5$7bm$2@plutonium.compulink.co.uk>
Source record: 98491

On 25 Jun 98 19:03:42, dcroker wrote:

>I can't tell which version of Newsie you're using Mike, but the last two
>versions have been free from a bug which stopped the download of the full
>group.

0.88 - and I was aware that this bug had been fixed, we did discuss it on CIX, but in my case the problem is still there :-((((((

To clarify, the full group listing is downloaded, the trouble is the sort and writing to disk operations appear to trash the downloaded listing and leave me with a sorted (?) listing only about half the size of what it should. This truncated file can't be read by NEWSie, presumably because the index file is corrupt or incomplete.

It wouldn't be so bad if the full group listing was left intact, but it isn't :-((((

Kind regards
Mike Kerslake

*** Radio memories, memorabilia, exclusive photos and more! ***
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*** Atari Computing Magazine information ***
Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com

1423. Re: Need a Price to sell a TT!

Newsgroup: comp.sys.atari.st
Date: 1998-06-26 00:00:00 UTC
From: stirrell@portland.com
Message-ID: <stirrell-2606980736140001@portland15.portland.com>
Source record: 98492

In article <3592CE70.CE16775F@comneti.com>, Chuck Menard
<chuck@comneti.com> wrote:

>How much should I ask for my TT?
>

Hard to say without specs, list of software, etc.

-scott tirrell

--
* Scott Tirrell stirrell@portland.com *
* Web Editor, ST Informer Magazine *
* http://www.chatlink.com/~stinformer *
* "Have you played your Atari today?" *

1424. Re: TT compatible

Newsgroup: comp.sys.atari.st
Date: 1998-06-26 00:00:00 UTC
From: bsummer@delphi.com
Message-ID: <hVcNZWb.bsummer@delphi.com>
Source record: 98593

Jo Even Skarstein <joes@chem.sintef.no> writes:

>>SAM, multi-tos, and some Falcon specific utlities.
>>I'm sure Atariworks will work on the TT, but what about SAM and multi-tos??
>
>No problems whatsoever.
>
>/*
>** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
>*/

Thanks very much for the response.
Take care,
Barry

1425. Re: How to send files to PC users

Newsgroup: comp.sys.atari.st
Date: 1998-06-26 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6n04i7$k13$1@roch.zetnet.co.uk>
Source record: 98594

On 25 Jun 1998 20:44:38, Mike Borsley wrote:
> I have been trying to send some file attachments to some of my PC owning
> friends without success. I've only tried it with Newsie - first using UUE
> which they seem to be able to decode, but don't seem to end up with the
> complete file. Encoding the file using Mime seems to arrive on their
> screen as text that they can't do anything with.
>
> I wondered if anybody else has had this problem and solved it. I can
> send files UUE encoded to Atari users OK no probs.

Hmm ... I've found that many PC users cannot accept UUE. In fact the
UUE supplied with Newsie often fails to produce the attachment.

I now try to remember to use MIME for all files and have had no
complaints from PC people. I wonder whether your addressees have their
IE or Netscape set up properly? There are probably dialogue buttons to
press somewhere which opt for 'type of coding' and 'auto decoding'.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

1426. Re: NO SUBJECT

Newsgroup: comp.sys.atari.st
Date: 1998-06-26 00:00:00 UTC
From: Gary Harris <gharris@***NOSPAM***wr.com.au>
Message-ID: <6n04em$n05$1@the-fly.zip.com.au>
Source record: 98595
Cross-posted to: comp.sys.amiga,comp.sys.amiga.misc,comp.sys.atari.8bit,comp.sys.atari.st,rec.collecting

XDelusion wrote:

> 2nd: what is a good Shell alternative and how do I install them (I.E. CSHELL),
> and are there GUI's for any of them? :)

Go no further than KingCON. The best and only replacement. Free on
Aminet. Filename completion, command buffer, scrollback buffer etc.
Superb!

Cheers.

1427. Re: CAB Demo 2.7

Newsgroup: comp.sys.atari.st
Date: 1998-06-26 00:00:00 UTC
From: Chris Gray <grayc@se.bel.alcatel.be>
Message-ID: <pk91zsc1es0.fsf@se.bel.alcatel.be>
Source record: 98596

Neil Roughley <roughley@HORMEL.unix.dsoe.com> writes:

> Terry May wrote:
>
> > You missed the point. CAB 2.7 reloads the images even if you don't
> > hold the shift key down and even if the images are already in the
> > cache. If you're at a page that frequently updates (such as a sports
> > update), it's extremely annoying to watch it reload every single
> > graphic every single time, when the images are already in the cache.
> > And it does this even if the html hasn't changed.
>
> Well, you didn't specify whether you meant an offline or online reload,
> which are handled in different ways. The latter is more complicated.
>
> Offline, CAB has no idea if any local files have changed (disregarding a
> local protocol such as OLGA). But online, http is smart enough to know if
> a file has changed based on the server timestamps, comparing those in
> CAB's disk cache, whose timestamps come in intact (take a look at them).
> In such a case, during an online reload, the server will know that
> filename.gif changed in some way and will send it along with the html
> (which is sent regardless of a timestamp). At least I think this is the
> way things are supposed to work. [...]

More or less, yes. Some things to remember:
- each file (HTML and each embedded image) is fetched from the server
in a separate, independent operation.
- when any file is fetched, the server may optionally attach information
(HTTP headers) to the effect that the file will become obsolete at
some time, and/or that it is not a good idea to reload it from cache
(the Expires: and Cache-control: headers). It can even serve up a
file with an indication that it is *already* obsolete (like a PC
when you buy it. :>)
- when asking for a file, the browser may optionally attach a precondition
like "only if it has changed since ..." (HTTP If-modified-since: header).
If the condition isn't met then the server will just answer with status
304 Not Modified.
- a lot of browsers handle cacheing strangely: in particular Netscape's
behaviour is extremely quirky, and a major cause of hair loss. So if
CAB behaves differently to another browser, it ain't necessarily CAB
that's wrong.

Note that I haven't yet tried out CAB 2.7; remind me to get that Round Tuit
sometime.

--

Chris Gray

1428. Re: Newsie 88 Full Groups List

Newsgroup: comp.sys.atari.st
Date: 1998-06-26 00:00:00 UTC
From: <>
Message-ID: <3593463f.0@news.ptw.com>
Source record: 98597

On 25 Jun 98 19:03:42, dcroker wrote:
>
>I can't tell which version of Newsie you're using Mike, but the last two
>versions have been free from a bug which stopped the download of the full
>group.
>
>Speak to 'ya later!
>
>Rgds, Derryck
>
Want to bet on that? Try newsie 88 on my TT/030 with 4megs ST /
4 megs TT and it still doesn't D/L the hole list.

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |

1429. imgtools available (was: Nova Desktop Picture)

Newsgroup: comp.sys.atari.st
Date: 1998-06-26 00:00:00 UTC
From: Guido Vollbeding <guivol@esc.de>
Message-ID: <3593A46F.B3327DEB@esc.de>
Source record: 98598

Magnus Kollberg wrote:
>
> Guido Vollbeding wrote:
>
> > Well, I think I'll put together the actual code (still somewhat incomplete
> > due to lack of request, but useful anyway) in an archive for download
> > immediately. Wait a moment and watch out for a link on the given
> > snapshot page...
>
> Great and thanks. I will take a look later. :-)

I'm done!:-)
Look here: http://www.esc.de/homes/guivol/imgtools/
or see the links here: http://www.esc.de/homes/guivol/1stguide/snaps/

Note that I still consider it only a first approach, but all info
and code available so far is there as a basis for further work...

Regards,
Guido

1430. captive on Atari stfm

Newsgroup: comp.sys.atari.st
Date: 1998-06-26 00:00:00 UTC
From: David <innovation@mscbdg.co.uk>
Message-ID: <01bda107$799087c0$a060a4c1@main.millhouse.co.uk>
Source record: 98599

Can any one tell me how many levels (missions/planets) there are in the Captive Game for the Atari STFM? I have been trying to reach the end of the game for many years and have progressed to mission 8 level 8 (currently on my 88th planet). I would like to know if I can complete the game before I die of old age.

David.
P. S.
What happens when you finally reach the end?

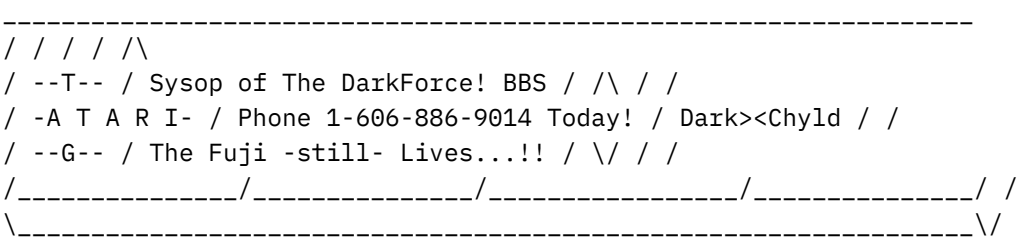
1431. Re: CAB 2.7 demo

Newsgroup: comp.sys.atari.st
Date: 1998-06-26 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6n0ba9dn1@news.campus.mci.net>
Source record: 98600

On 26 Jun 1998 09:14:50, Mike Kerslake wrote:

->What a damn fine idea Ronald! :-))))
->
->I'm sure you've never mentioned your BBS before have you? :-))))
->
->
->Kind regards
->Mike Kerslake

If consistent strategy/tactics results in consistent results, then we
should be doing well...! <big grin>



1432. AppleEmu

Newsgroup: comp.sys.atari.st
Date: 1998-06-26 00:00:00 UTC
From: ut13@rz.uni-karlsruhe.de
Message-ID: <3593b8248565e0@rz.uni-karlsruhe.de>
Source record: 98601

Hello,

I have some experince with Apple II, that's why I was interested in
the Apple II emulation. The only emulator for Atari I know is the
APPLEEMU by Darek Mihocka.

The system is a Mega ST 2 with Megafile 20 hard disk.

I have following problems (please tell me if someone else
had similar problems or is it something wrong with the real
computer [1]):

When using the APPLEEMU without booting from the HD:
-all starts OK, but:
+ Applesoft BASIC's HPLOT works fine, but HPLOT TO draws wrong lines
and it seems to write in wrong parts of the memory.
+ If I don't type on the keyboard, an inverse M appears every 10-12
seconds and it is treated like keyboard input (after pressing Enter,
an error is reported). This doesn't happen always.

When using the APPLEEMU after booting from zhe HD:
-the results are unpredictable (at least for me), loading APPLSOFT.BIN
and starting with B doesn't start the 'Apple', but causes an interriupt.

```
>R APPLSOFT
Reading...
start D000 end FFFF

>B
PC=FE85: A=00 X=00 Y=00 S=FE P=10 ..B.... 883A

>B
---"--- S=FC ---"---
>B
S=FA
...
```
(I don't know if it was the same all times I tried it.)

I have tested all these with Blitter ON and OFF.

1) Sometimes I see two bombs in other programs or while booting and
sometimes the keyboard input goes crazy in the TEMPUS text editor.

Has anyone similar experience? Is there someone who has run the
program without such problems with APPLEEMU?

Bye
Guentcho

--
Guentcho Skordev, ut13@rz.uni-karlsruhe.de

1433. Re: Spacola Atari ST game, has anyone played it?

Newsgroup: comp.sys.atari.st
Date: 1998-06-26 00:00:00 UTC
From: dipching@ping.be
Message-ID: <3593b0ea7ce522@ping.be>
Source record: 98602

on Fri 26-06-98 09:06 Hans Wessels wrote:

>Oxyd 2 needs a german TOS to work

Well as I said before it works perfectly on a french TOS Falcon !

But nevertheless I will try your hint ...
Thank you very much !

Jo
--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

1434. Re: CAB Demo 2.7

Newsgroup: comp.sys.atari.st
Date: 1998-06-26 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <3593c34d.0@athena.netset.com>
Source record: 98603

In article <FN_3593402a_roughley@news.dsoe.com>,
Neil Roughley <roughley@HORMEL.unix.dsoe.com> wrote:
> Terry May wrote:
>
>> You missed the point. CAB 2.7 reloads the images even if you don't
>> hold the shift key down and even if the images are already in the
>> cache. If you're at a page that frequently updates (such as a sports
>> update), it's extremely annoying to watch it reload every single
>> graphic every single time, when the images are already in the cache.
>> And it does this even if the html hasn't changed.
>
>Well, you didn't specify whether you meant an offline or online reload,
>which are handled in different ways. The latter is more complicated.
>
>Offline, CAB has no idea if any local files have changed (disregarding a
>local protocol such as OLGA). But online, http is smart enough to know if
>a file has changed based on the server timestamps, comparing those in
>CAB's disk cache, whose timestamps come in intact (take a look at them).
>In such a case, during an online reload, the server will know that
>filename.gif changed in some way and will send it along with the html
>(which is sent regardless of a timestamp). At least I think this is the
>way things are supposed to work. And in my case, most of the time it does
>work like this (depending on the server). I'm quite sure online reloading
>is handled by the cab.ovl. For me, using CAB 2.7 and cab.ovl 1.2904, an
>online reload (shifted or not) doesn't go back and get all the graphics.
>For the most part, it seems to be working the way it should. But on some
>sites, I've seen it do the opposite, ignoring what's already in the disk
>cache and grabbing everything again (a failure of the cab.ovl with that
>particular http server).
>
><< Neil >>

The problem is many servers don't support the Last-modified field.
So There is no way to tell what the actual date of the file is. Some
browsers on other platforms go to great lengths checking and comparing
retrieved files to copies on the hard drive to see if theyhave changed.
This can work but is not fool proof and leads to bloatware. It would be
nice if people would properly support the specs for a protocol when they
write server software. But in the Wintel world they don't seem to care :/

Dan Ackerman
baldrick@zeus.netset.com
http://www.netset.com/~baldrick

1435. Re: CAB.OVL Beta's now available

Newsgroup: comp.sys.atari.st
Date: 1998-06-26 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <3593c3f4.0@athena.netset.com>
Source record: 98604

In article <6mvdmn$915$1@brokaw.wa.com>,
Charles Silver <csilver@Puke.On.Spammers.com> wrote:
>On 23 Jun 98 01:16:45 G, Dan Ackerman wrote:
>> Due to a completely overwhelmed schedule at work and home I'm
>>testing out making beta's of the cab.ovl available from my page. Note
>>These are beta's use at your own risk. I won't guarantee that it wont eat
>>your hard drive and run away with your significant other. If you do still
>>desire to test it out it's at http://www.netset.com/~baldrick. Current
>>changes mainly restricted to a small bug fix in authentication. More will
>>follow.
>> Dan
>
>Howdy Dan,
>
>I can't seem to get CAB's mailto option to work using the new beta OVL v1.30
>I haven't double checked everything yet, but this seems to be the case...
>---
>CU,
>
>Charles

Thanks, I'll look into it.

Anyone tried one of the 1.300x beta's on authentication?

Dan Ackerman
baldrick@zeus.netset.com
http://www.netset.com/~baldrick

1436. Re: how to get STf to 4 MEG???

Newsgroup: comp.sys.atari.st
Date: 1998-06-26 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6n0gki$k7i$1@news4.isdnet.net>
Source record: 98605

Bobby ZZZ a crit dans le message
<1998062602025600.WAA27449@ladder01.news.aol.com>...
>hi all!
>
>how can i get my STf upgraded to 4 MEG?
>thanks:
>bobby d

```
See the Quick FAQ...

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

1437. Wanted to buy: STacy 4

Newsgroup: comp.sys.atari.st
Date: 1998-06-26 00:00:00 UTC
From: Andrew S Chadick <sirandrew@sprintmail.com>
Message-ID: <3593C428.2B32630@sprintmail.com>
Source record: 98606

Want to purchase STacy 4 with internal HDD.

Please send email with pricing to:

Andrew
sirandrew@sprintmail.com

1438. Re: Need a Price to sell a TT!

Newsgroup: comp.sys.atari.st
Date: 1998-06-26 00:00:00 UTC
From: Chuck Menard <chuck@comneti.com>
Message-ID: <3593CCEA.FBCFEDE9@comneti.com>
Source record: 98607

Chuck Menard wrote:

> How much should I ask for my TT?
>
> Thanks in advance,
> Chuck

I believe it has 8 Meg. of memory with the PTC XXXX 15" color monitor.
I addedan external hard drive which I think is 400 or 500 Meg. I have
loads of software
some of which is from an ST that I use to have. I can also throw in a
24-pin
Toshiba printer with about 8 extra ribbons and a sheet feeder. But I
need an honest
price before I can sell it.

Thanks,
Chuck

1439. Re: CAB Demo 2.7

Newsgroup: comp.sys.atari.st
Date: 1998-06-26 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <3593b7e8ac0310@club-internet.fr>
Source record: 98608

Hello,

in article <FN_3593402a_roughley@news.dsoe.com>
Neil Roughley wrote:

> For the most part, it seems to be working the way it should. But on some
> sites, I've seen it do the opposite, ignoring what's already in the disk
> cache and grabbing everything again (a failure of the cab.ovl with that
> particular http server).

I don't think it's "a failure of the cab.ovl" but rather a problem with
the proxy on the related server where the timestamp can change, for a
reason or another, without any change on the originator site.

Bye,

--
Pascal, surfing the web on his Falcon...

1440. Re: How to send files to PC users

Newsgroup: comp.sys.atari.st
Date: 1998-06-26 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <3593e19c470ca1@ping.be>
Source record: 98609

on Thu 25-06-98 20:44 Mike Borsley wrote:

> I have been trying to send some file attachments to some of my PC owning
> friends without success. I've only tried it with Newsie - first using UUE
> which they seem to be able to decode, but don't seem to end up with the
> complete file. Encoding the file using Mime seems to arrive on their
> screen as text that they can't do anything with.
>
> I wondered if anybody else has had this problem and solved it. I can
> send files UUE encoded to Atari users OK no probs.

Don't use Newsie. For some reasons PC people have probs with Mime encoded
mails.
A prog that really works great is Okami 1.34

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

1441. New at the Belgian ftp-site

Newsgroup: comp.sys.atari.st
Date: 1998-06-26 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <3593e19c470ca2@ping.be>
Source record: 98610
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

```
Howdy,

New at the Belgian ftp-site 193.190.205.13

atari/incoming/mint/mintsett25.zip
/lynx-2.8.tar.gz
/freemint-1.15-beta7-bin.ta.gz
/ginit080.tgz
ssh-1.2.23.mint.tgz

atari/incoming/fileselectors/bkite203.zip

atari/incoming/utilities/olga151.zip
/clockpch.zip
/qstart20.lzh
/taskbar2.lzh

atari/incoming/internet/nwtch201.zip
/popw261.zip

CU
Martin

--
**************************************
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
******************
But He uses a Hades 060 now
```

1442. Re: Newsie user and pass

Newsgroup: comp.sys.atari.st
Date: 1998-06-26 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <14047497_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 98611

In article <359361dc.0@d2o29.telia.com>
"K.Hampf" <k_hampf@mail.bip.net> wrote:-

>Gary Priest wrote in message
><22569578_000003_OASIS_NEWS@the-gap.demon.co.uk>...
>>NEWSwatch can be found on my web site (see my sig), and Okami can be found
>>at: http://www.xs4all.nl/~josdb/okami.html
>
>
>Okami can't be downloaded from the above adress ... I will check out your
>NEWSwatch as soon as I get either that or Okami.

Yes it can. I've just double checked. The address for Okami is correct, I've
just been there. Why do you say it can't?

Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

1443. Re: Animated JPEGs?

Newsgroup: comp.sys.atari.st
Date: 1998-06-26 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <4017_outrider@lvdi.net>
Source record: 98612

Re: "Animated JPEGs?", nospamisgood4.john@longnet.com.au scribbled the following on 25 Jun 98 @ 20:01:17:

n> Any chance we can get a copy of one??
n> We can see for ourselves then, and we will know exactly what you
n> are talking about.

Turns out that these are apparently doctored JPEGs designed to appear animated on interlace screens. I viewed the best one in a non-interlace mode on my Falcon and the part that appears animated in interlace mode looks very strange, but it doesn't move at all.

I sent a copy to Tom Lane of the Independant JPEG Group and he agreed that it was probably doctored for the effect I was seeing in interlace mode. He said it appears that the 'animated' area is actually scanlines from two separate images sewn together. The alternate display of scanlines (odd lines, then even lines) in interlace mode gives the effect of an animated pic.

It's actually pretty cool the way they did it.

If anyone wants to check one of these out, and doesn't mind female nudity, let me know and I'll send you a copy.

* LED v1.51 * This score just in: Deep Space 9, Babylon 5.
--

Terry May - Las Vegas, NV

1444. Re: Nova Desktop Picture

Newsgroup: comp.sys.atari.st
Date: 1998-06-26 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <4020_outrider@lvdi.net>
Source record: 98613

Re: "Nova Desktop Picture", guivol@esc.de scribbled the following on 25 Jun 98 @ 21:53:15:

g> You are right here. That's because Atari developers found it
g> obsolete to support more than 256 colors for IMG images.

Imagecopy supports 16-, 24- and 32-bit IMG files. Other Atari programs also support high/true color IMG files. Is this the same type of "obsolete" as the GIF format? :^)

* LED v1.51 * If Cat Stevens married Snoop Doggy Dogg, he'd be Cat Doggy Dogg.
--

Terry May - Las Vegas, NV

1445. Re: Nova Desktop Picture

Newsgroup: comp.sys.atari.st
Date: 1998-06-26 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <4022_outrider@lvdi.net>
Source record: 98614

Re: "Nova Desktop Picture", roughley@HORMEL.unix.dsoe.com scribbled the
following on 26 Jun 98 @ 09:04:47:

r> I think Ease needs to do this so the graphic can be adapted to
r> the system palette and screen size. Whatever the reason, why not
r> create multiple picture.scr files and have XBoot handle them
r> based on the resolution to be booted. This way Ease might not
r> have to recalculate things. I've never tried it, but use a
r> similar method for handling Ease's icons, which are adapted after
r> a resolution change, too. Now I have pre-cached versions of the
r> icons, so Ease boots much faster. The same principle should work
r> for a background graphic.

I thought of doing this (for icons, too), but that would require a cold start
and then waiting for Stoop to load and then selecting a new configuration.
Then doing the same thing when changing back. And then every time I made a
change, I'd have to copy the changes to whatever directory Stoop is using.
So much of the time saved would be negated.

It still might be worth it, though. It takes quite a long time when
switching to high-color, though switching back to 16-colors is very fast.

Then again, I'd give up the ability to have random background pics, unless I
created a pre-cached version of each pic. Hmmm...

* LED v1.51 * RAM DISK is NOT an installation procedure!
--

Terry May - Las Vegas, NV

1446. Re: CAB Demo 2.7

Newsgroup: comp.sys.atari.st
Date: 1998-06-26 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <4021_outrider@lvdi.net>
Source record: 98615

Re: "CAB Demo 2.7", roughley@HORMEL.unix.dsoe.com scribbled the following on 26 Jun 98 @ 09:03:56:

r> Well, you didn't specify whether you meant an offline or online
r> reload, which are handled in different ways. The latter is more
r> complicated.

I was talking about online reload.

r> Offline, CAB has no idea if any local files have changed
r> (disregarding a local protocol such as OLGA). But online, http is
r> smart enough to know if a file has changed based on the server
r> timestamps, comparing those in CAB's disk cache, whose timestamps
r> come in intact (take a look at them). In such a case, during an
r> online reload, the server will know that filename.gif changed in
r> some way and will send it along with the html (which is sent
r> regardless of a timestamp). At least I think this is the way
r> things are supposed to work. And in my case, most of the time it
r> does work like this (depending on the server).

When I said the graphics get reloaded, I meant reloaded from disk (i.e. "Loading... Converting..."). They don't get re-sent. And this happens even when the html doesn't change. I'm not sure if it happens with all pages, but it's happened with every page where I've been paying attention.

r> I'm quite sure online reloading is handled by the cab.ovl. For me,
r> using CAB 2.7 and cab.ovl 1.2904, an online reload (shifted or
r> not) doesn't go back and get all the graphics.

I'm using CAB 2.7 with the latest cab.ovl beta. Perhaps that is where the problem lies, and not with CAB. I'll have to see what happens with 1.2904 and/or the PPP-Connect cab.ovl from CAB 2.5.

And again, it's not going back to get all the graphics; it's just reloading them from disk, even though they're in the cache.

* LED v1.51 * "Oh my God! They videotaped killing Kenny! You bastards!"
--

Terry May - Las Vegas, NV

1447. Re: Animated JPEGs?

Newsgroup: comp.sys.atari.st
Date: 1998-06-26 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <4019_outrider@lvdi.net>
Source record: 98616

Re: "Animated JPEGs?", csilver@Puke.On.Spammers.com scribbled the following
on 26 Jun 98 @ 08:28:21:

c> Your right on the money here. Tom Lane is the jpeg guru. I posted
c> a similar message about a 2 year ago about the possiblility of an
c> antimated jpeg and Tom responded then also. He's really upto date
c> on what's up with these files.
c> If Terry has one, we all want to know what's up. I'll bet on
c> Tom...

Good call! See my previous message on this subject.

* LED v1.51 * "Dude, he's farting fire." - Kyle Joseph
--

Terry May - Las Vegas, NV

1448. Re: Nova Desktop Picture

Newsgroup: comp.sys.atari.st
Date: 1998-06-26 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <4018_outrider@lvdi.net>
Source record: 98617

Re: "Nova Desktop Picture", Magnus Kollberg scribbled the following on 26 Jun 98 @ 10:21:17:

MK> Because MagXDesk is a much better written program. Just look at
MK> the size! MagXDesk is much faster on almost everything you can
MK> imagine.

I don't think its size makes it a better program. Ease has a ton of features not included in Magxdesk, so of course it's going to be bigger.

I could be wrong, but I think possibly the reason why Ease takes so long to "adapt" a background image is because of all the different options available for background images. Not only tiling, but the Replace/And/Or options. Maybe it needs to adapt the images to a special format before it can use all those options.

* LED v1.51 * "I bent my wookie!" - Ralph Wiggum
--

Terry May - Las Vegas, NV

1449. Re: Nova Desktop Picture

Newsgroup: comp.sys.atari.st
Date: 1998-06-26 00:00:00 UTC
From: Guido Vollbeding <guivol@esc.de>
Message-ID: <3593E6F0.BA1BD14F@esc.de>
Source record: 98618

Terry May wrote:
>
> Re: "Nova Desktop Picture", guivol@esc.de scribbled the following on 25 Jun
> 98 @ 21:53:15:
>
> g> You are right here. That's because Atari developers found it
> g> obsolete to support more than 256 colors for IMG images.
>
> Imagecopy supports 16-, 24- and 32-bit IMG files. Other Atari programs also
> support high/true color IMG files.

It's proprietary and useless without open documentation and free portable
supporting source code!

> Is this the same type of "obsolete" as the GIF format? :^)

Hey, GIF is still obsolete for me due to the color limit, and IMG *would*
be obsolete for me as well *without* an open extension for HC/TC modes!:-)

Regards,
Guido

1450. A MagiC OS mailing list has been created

Newsgroup: comp.sys.atari.st
Date: 1998-06-26 00:00:00 UTC
From: Josep Rodriguez <jar@bcn.servicom.es>
Message-ID: <35940C3F.2D734DCB@bcn.servicom.es>
Source record: 98619

A mailing list has been created for MagiC OS users (covering MagiC,
MagiC Mac and MagiC-PC).
We expect all MagiC, TOS and TOS compatible users will subscribe to the
list.
The language for the list is English.

Do you want to subscribe to the list?

Go to http://www.onelist.com/subscribe.cgi/magic_os
or click here

Important Information:
To send email to the list, use the email address magic_os@onelist.com

P.S.:
If any user wants to create a new mailing list, please, tell us before
creating it, cause we want to coordinate all posible atari
mailing lists cause we don't want to duplicate efforts.

Josep Rodriguez
MagiC OS mailing list moderator
jar@bcn.servicom.es

1451. 4Mb STFM/SM125 for sale (UK)

Newsgroup: comp.sys.atari.st
Date: 1998-06-26 00:00:00 UTC
From: dcroker@fortress.org.uk
Message-ID: <3601_dcroker@fortress.org.uk>
Source record: 98620

520 STFM uprated to 4Mb with Frontier XTraRAM board and SIMMS. Has Vortex ATOnce-Plus 16MHz PC emulator and LaceScan overscan mod (a little flakey, probably needs the Glue chip lifting and its pins cleaned. Doesn't affect the operation of the ST in any way with it switched off)

SM125 mono monitor, great picture, swivel base.

130UKP the pair, carriage of your choice extra or collect from Watford Herts.

Email to derryck@cix.co.uk

Speak to 'ya later!

Rgds, Derryck

--

1452. Re: MagiC Tips

Newsgroup: comp.sys.atari.st
Date: 1998-06-26 00:00:00 UTC
From: ssweet@fortress.org.uk
Message-ID: <3602_ssweet@fortress.org.uk>
Source record: 98621

FROM: SSweet@fortress.org.uk
SUBJ: MagiC Tips

>> k> did anyone mention the long file name option can screw some things
>> up?

>> s> Such as???.

k> i've had problems with freedom config,

Would this be F2, ive recently stopped using that altogether, i found it responsible for disk corruption. I had a spate of spurious zeroed boot partitions, and would be sitting reading the screen and would hear a disk access, seconds after any input, F2 is iced and so is my corruption prob's

k> apex media,cubase audio,logic rainbow,apex viewers,sting,newsie, cab in
k> fact i stopped using it alltogether kevin

I've only had a small prob with CAB in so much as it expect all LFN's to refer to HTML instead of HTM!!.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV 300*
-= The new Pentium Overheat, CPU and water boiler in a single chip.
--

1453. Re: How to send files to PC users

Newsgroup: comp.sys.atari.st
Date: 1998-06-26 00:00:00 UTC
From: mike.borsley@zetnet.co.uk
Message-ID: <6n0tbi$9sm$1@irk.zetnet.co.uk>
Source record: 98622

On 26 Jun 1998 12:35:19, Roger Cain wrote:
>On 25 Jun 1998 20:44:38, Mike Borsley wrote:
>> I have been trying to send some file attachments to some of my PC owning
>> friends without success. I've only tried it with Newsie - first using UUE
>> which they seem to be able to decode, but don't seem to end up with the
>> complete file. Encoding the file using Mime seems to arrive on their

>Hmm ... I've found that many PC users cannot accept UUE. In fact the
>UUE supplied with Newsie often fails to produce the attachment.
>
>I now try to remember to use MIME for all files and have had no
>complaints from PC people. I wonder whether your addressees have their
>IE or Netscape set up properly? There are probably dialogue buttons to
>press somewhere which opt for 'type of coding' and 'auto decoding'.

I've sent files to a number of people and some of them end up completely
baffled and can't handle them. Others I don't seem to hear from again -
you can guess what they're thinking!

I've sent some files to Dave DeRidder and Charlie Wood, who have
offered to try and receive them on their PC's. My thanks to them.

Thanks for your interest Roger - I'll keep you posted.

Cheers
****
* mike.borsley@zetnet.co.uk West Lancs. UK *
* http://www.users.zetnet.co.uk/toak/ *
****

1454. Re: How to send files to PC users

Newsgroup: comp.sys.atari.st
Date: 1998-06-26 00:00:00 UTC
From: mike.borsley@zetnet.co.uk
Message-ID: <6n0tbm$9sm$2@irk.zetnet.co.uk>
Source record: 98623

On 26 Jun 1998 18:48:58, Martin "Nightowl" Byttebier wrote:
>on Thu 25-06-98 20:44 Mike Borsley wrote:
>
>> I have been trying to send some file attachments to some of my PC owning
>> friends without success. I've only tried it with Newsie - first using UUE

>Don't use Newsie. For some reasons PC people have probs with Mime encoded
>mails.
>A prog that really works great is Okami 1.34

Thanks Martin, I'll bear that in mind if all else fails.

Cheers
****
* mike.borsley@zetnet.co.uk West Lancs. UK *
* http://www.users.zetnet.co.uk/toak/ *
****

1455. Hardware Wanted (UK/Ireland)

Newsgroup: comp.sys.atari.st
Date: 1998-06-26 00:00:00 UTC
From: jtmartin@tinet.ie
Message-ID: <6n0t8i$v7k34@scotty.tinet.ie>
Source record: 98624

Hello,

I'm looking for a second hand Falcon 030 or TT 030 with at least 4MB
RAM/Hard disk not essential.

Any offers?

Jerry Martin

1456. Has anyone this ST Review coverdisk?

Newsgroup: comp.sys.atari.st
Date: 1998-06-26 00:00:00 UTC
From: jtmartin@tinet.ie
Message-ID: <6n0t81$v7k33@scotty.tinet.ie>
Source record: 98625

Hello all,

I recently went through my ST Review Disk collection and found that my disk from issue 19 with Flair paint has become corrupt!

Does anybody have this disk or know where I can obtain a copy of Flair paint! I can exchange any other cover disk from issues 13 to 35 or any cover disk from ST format issues 66 to 72.

Please reply via email as I do not get to check the news often!

PS I have now learned my lesson about keeping backups and have purchased a new Zip disk and started going through my collection with MSA ;)

Thanks.

Jerry Martin

1457. ST review 28 july 1994 issue needed !!!!

Newsgroup: comp.sys.atari.st
Date: 1998-06-26 00:00:00 UTC
From: dipching@ping.be
Message-ID: <35940aa694c8d0@ping.be>
Source record: 98626

Has anyone ST review 28 july 94 to sell or perhaps have you a scanner
and I only need a color picture of Bradley Koda from bestelectronics
neede for illustrating an article ...
Any help will be greatly appreciated !

Thanks in advance

Jo
--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

1458. Re: Newsie user and pass

Newsgroup: comp.sys.atari.st
Date: 1998-06-26 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <898891850.4889.0.nnrp-03.9e98f145@news.demon.co.uk>
Source record: 98627

```
-----BEGIN PGP SIGNED MESSAGE-----

On 25 Jun 98 22:54:30 G, Gary Priest wrote:

> I'm not actually sure where a recent version of Oasis2 can be found. I'm
> thinking of digging out the last non beta version I had and adding it to my
> website, but that won't be for a few weeks.

The latest version I know of was v2.10, and is a selt-extracting archive
somewhere about 1Mb. I've a copy somewhere close to hand if you want it.

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv

iQB1AgUBNZONUPt/J4yyMZyRAQGCwwL/QUpHLGFPZPt/erbp059Aq8aXN6wyyRyK
sbbNu+4kz1KDI8MKuDSvYRfu8K5lCqE8AnUGdWKYdaYqgOCA2P28tRDBaHDy1CH3
nXIAc3rSlWN7g+/CfGZ/HibK4UQ0aceI
=RFVJ
-----END PGP SIGNATURE-----

Regards,
David. Email: dbolt@my-ste.demon.co.uk
--
Proud owner of:
Atari 520STE 4Mb, 1Gb + 540Mb HD, 3x CD, Magic 5.11, HD Driver 7.04, V.34
Atari 1040STE 4Mb
```

1459. 520st programs/pc>st conversion

Newsgroup: comp.sys.atari.st
Date: 1998-06-26 00:00:00 UTC
From: Mice <mic@iae.nl>
Message-ID: <3594005D.4386FF47@iae.nl>
Source record: 98628

I have an old 520st that was standing, doing nothing.
I think it will be a nice gift for a neffew of mine.
But I don't have much programs/games for it.
Doe anyone know a good site where i can find these??

And when i download these, how do I convert these from
pc format to atari format
Are there any programs that can do this for me??

Thankx for the answers

Michel

1460. Re: CAB Demo 2.7

Newsgroup: comp.sys.atari.st
Date: 1998-06-26 00:00:00 UTC
From: szhays@dogbert.ucdavis.edu
Message-ID: <6n11f2$1vd$1@mark.ucdavis.edu>
Source record: 98629

Terry May (outrider@lvdi.net) wrote:
:
: When I said the graphics get reloaded, I meant reloaded from disk (i.e.
: "Loading... Converting..."). They don't get re-sent. And this happens even
: when the html doesn't change. I'm not sure if it happens with all pages, but
: it's happened with every page where I've been paying attention.

This is a totally different story, almost definitely not related to the
CAB.OVL, and is not a problem new to CAB 2.7 or to recent OVL's.

What's happening, I think, is that CAB simply cant cache very much in the
RAM, and the only way CAB caches to the hard drive is in the original
picture format, which means if it has to reload from the disk cache it
also has to translate the picture data into whatever internal data
structure it uses, resizing the picture and redithering the picture in the
process (assuming these steps are necessary). All of these steps take
some time. This is one place where the Adamas browser is significantly
better. It saves the files to its disk cache all ready to plop back onto
the page. Redraws are tons faster (although CAB is faster at the first
display because its conversion/resizing/dithering algorithms seem to be
faster).

--
....
: Eric Hays, The Internship & Career Center - http://icc.ucdavis.edu :
: 530-752-2819 - Office hours 8 am to noon & 1 pm to 4 pm Mon -> Fri :
+---+

1461. Re: How to send files to PC users

Newsgroup: comp.sys.atari.st
Date: 1998-06-26 00:00:00 UTC
From: Charlie Wood <spidersi@sprint.ca>
Message-ID: <898902650.525454@michelob>
Source record: 98630

Mike Borsley wrote in message <6mucrm$6qj$1@irk.zetnet.co.uk>...
> I have been trying to send some file attachments to some of my PC owning
> friends without success. I've only tried it with Newsie - first using UUE
> which they seem to be able to decode, but don't seem to end up with the
> complete file. Encoding the file using Mime seems to arrive on their
> screen as text that they can't do anything with.
>
> I wondered if anybody else has had this problem and solved it. I can
> send files UUE encoded to Atari users OK no probs.
>
> Any replies would be appreciated.
>
>Cheers
> ***
> * mike.borsley@zetnet.co.uk West Lancs. UK *
> * http://www.users.zetnet.co.uk/toak/ *
> ***

Well Mike, it worked ;-)
I received your attachment, unzipped the file and played the MIDI file in my
sequencer just fine.
It sounds like beautiful music to me.

So what did you do different?

Charlie
--
Spider's Eye Designs
Victoria, BC, Canada
Tel: (250) 381-6649
Fax: (250) 381-6659
E-mail: spidersi#sprint.ca
Change the '#' to @ in the email address

1462. ST Guide - English

Newsgroup: comp.sys.atari.st
Date: 1998-06-26 00:00:00 UTC
From: ecncomr@dummy.com
Message-ID: <6n157d$s3h@enews2.newsguy.com>
Source record: 98631

Where can I d/l the latest ENGLISH version of ST Guide?

I've been using the latest German version for quite a while now, and can
get around it well, but I want to be able to READ everything.

-Paul

--

] Red Light 6 Studio - El Segundo, California
] Digital Recording / Editing / MIDI facility
]
] Home of Nurmix Productions and NURVIS MUSIC
]
] E-Mail: Nurmix@NO*SPAMsocal.com
] Website: <coming soon>

* Remove "NO*SPAM" to e-mail

1463. Falcon 4meg RAM Board

Newsgroup: comp.sys.atari.st
Date: 1998-06-26 00:00:00 UTC
From: ecncomr@dummy.com
Message-ID: <6n157j$s3h@enews2.newsguy.com>
Source record: 98632

Anyone have a need for an (Atari Corp) 4 meg Falcon RAM board?

I've had it sitting around since I got my Falcon a few years back. I
never really used it because I upgraded my Falcon to 14 megs right away.

If interested, make me an offer - I don't expect much...

-Paul

--

] Red Light 6 Studio - El Segundo, California
] Digital Recording / Editing / MIDI facility
]
] Home of Nurmix Productions and NURVIS MUSIC
]
] E-Mail: Nurmix@NO*SPAMsocal.com
] Website: <coming soon>

* Remove "NO*SPAM" to e-mail

1464. Re: [POLL] Does anyone still play ST games?

Newsgroup: comp.sys.atari.st
Date: 1998-06-26 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <6n1b7f$q1h$1@roch.zetnet.co.uk>
Source record: 98633

On 21 Jun 1998 19:13:16, Mr Maddog wrote:
<snip>
>1.) Do you still use any TOS platform computer? Yes: TT030.

>2.) Do you use a PC, and if so which Atari emulator if any? NO.

>3.) Do you still play ST games, even occasionally? Occasionally.

>4.) Assuming you can play a certain game on PacfiST, N/A.

>5.) Giving the current situtation of the ST platform, what are your
>feeling of copying commerical software and distrubuting over the Internet?
>(Legalities are well noted, just your honest feelings about it)
I wouldn't like it.

>6.) Would you like to see ST emulators play more games? N/A.

>7.) Do you plan on getting a Hades or Milan type machine in the future?
I'm very, VERY tempted: particularly a Milan, after I've heard
other people's assessment of it in real space.

>8.) If you have a high end machine, would you like to continue to play
>your favorite ST games on them if it was possible? (Not only includes 040
>but also latest PC running ST emulator)
Oh, certainly!

>Remeber, your honest answers are most welcome...they may help me get a
>better idea on what the ST community would like. As always, thank you
>so much for your time :)

Thank you too, Eric.
Cheers,
Charles.

1465. Re: CAB 2.7 demo

Newsgroup: comp.sys.atari.st
Date: 1998-06-26 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <6n1b7i$q1h$2@roch.zetnet.co.uk>
Source record: 98634

```
On 23 Jun 98 00:05:26, Terry May wrote:
>Re: "CAB 2.7 demo", cstanley@zetnet.co.uk scribbled the following on 16 Jun
>98 @ 22:42:37:
>
> c> For translations of the German docs I couldn't do better than
> c> recommend GEMTrade.prg from Mark Wherry, an optimisation of
> c> RufTrade, and obtainable from the InterActive site:
> c> http://www.cix.co.uk/~inactive/
>
>InterActive doesn't have GEMTrade on their site. Do you know where else I
>might find it?
```

Sorry if I misled you, Terry: I _thought_ I got the demo from
InterActive. You can get the full registered version direct from
Mark Wherry for £9.99 cheque to him:

```
Snail mail: 4 Fernpark Close,
Topsham Road,
Exeter,
Devon,
EX2 6AW

He would probably email the demo if you prefer:
mark_wherry@cix.co.uk

Cheers,
Charles.
```

1466. Re: CAB 2.7 demo

Newsgroup: comp.sys.atari.st
Date: 1998-06-26 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <6n1b7m$q1h$3@roch.zetnet.co.uk>
Source record: 98635

On 23 Jun 98 19:32:20, Terry May wrote:
>Re: "CAB 2.7 demo", tos4ever@ping.be scribbled the following on 23 Jun 98 @
>18:43:08:
>
> t> on Tue 23-06-98 00:05 Terry May wrote:
> >> InterActive doesn't have GEMTrade on their site. Do you know
> >> where else I might find it?
> t>
> t> Yep, the homepage of Mark Wherry:
> t> http://www.cix.co.uk/~mark_wherry/
>
>Thanks, Martin!

My humble apologies to Terry and all for posting wrong info:
a rush of forgetfulness confused my sleepy head ;(
GEMTrade is still a great utility, though. Look out for version 2.

TTFN, Charles.

1467. Re: Alternative keyboard layout and tex

Newsgroup: comp.sys.atari.st
Date: 1998-06-26 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <6n1b7q$q1h$4@roch.zetnet.co.uk>
Source record: 98636

On 22 Jun 1998 13:59:47, Xav wrote:
>In a former life as an exotic dancer, ut13@rz.uni-karlsruhe.de (Guentcho
>Skordev) wrote:
>> Hello,
>>
>> In article <898194954.5341.0.nnrp-07.9e984ea4@news.demon.co.uk>,
>> "Cy Jones" <cy@cassini.demon.co.uk> writes:
>> > Try Harlekin V3

<snips>

>Anyway, I'm going off on a tangent now; suffice to say that HArlekin is great.
>If you're a serious user who doesn't utilise (or isn't worried about) LFNs,
>buy it now. Although I don't know what it's like under MagiC - anyone?
>
>Xav

I use Harlekin3 (3.11) all the time with Magic (5.11), sometimes with its
ResetMem.prg (placed immediately after MagxBoot), but mostly not,
especially when the amount of memory is critical for, eg, internet.

No _proven_ problems: just a suspicion that its use of the 200Hz
interrupt may sometimes interfere, so I have recently assigned it
to use VBL instead (see Vectors module and Manual page 17).

Cheers, Charles.

1468. Re: Fileselector

Newsgroup: comp.sys.atari.st
Date: 1998-06-26 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <6n1b7v$q1h$5@roch.zetnet.co.uk>
Source record: 98637

Hi, All! Sorry to quote the complete post; I think it's necessary.

On 23 Jun 98 04:15:02, Harry Sideras wrote:
>*Hi Charles*, on 16 Jun 98 you wrote: ...respect, brethren
> c>
> c> On 13 Jun 98 04:14:34, Harry Sideras wrote:
> HS>>>> It's got some excellent features but I haven't been happy with
> HS>>>> any file selector since I moved away from UIS... B^{<
> d>>>
> d>>> I presume that it's not compatible with MagiC?
> >>
> >> It is, but I got to like the file-location features of the Magic FSel
> >> and Selectric.
> c>
> c> This is not clear! D'you mean UIS III _is_ or _isn't_ compatible with
> c> MagiC? My experience is that it definitely is NOT. I wish it were.
>
>Based on reports I've heard there have been problems with every file selector
>and MagiC - Freedom v1.15 and Selectric included. However, UIS will work
>quite well within its limitations (ie not supporting the newer calls etc).
>
>Assuming you don't use an alternative desktop, Put the following in MAGX.INF :
>
>#_AUT C:\UIS_III.PRG
>
>This will auto-start UIS after Magic has been installed, because it won't
>work from the Auto or Auto/Apps folders.
>
>If you do use an alternate desktop that yses the #_AUT line, just run UIS
>from the desktop and it'll install ok.

Thanks you, Harry, for the advice. I will try this and report back.

Cheers,
charles.

1469. Re: Atari Show (Was Re: anyone going?)

Newsgroup: comp.sys.atari.st
Date: 1998-06-26 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <6n1b84$q1h$6@roch.zetnet.co.uk>
Source record: 98638

On 24 Jun 1998 09:18:42, Atari Computing wrote:
>On 24 Jun 1998 00:43:53, Niall Moran wrote:
>> >>Anyone going to the ACC in Stafford, England, in November?
>> >Me, but as I'm part of it I suppose I'd better! :-)
>> I was wondering if there is any scotish Atarians going. If so it might be worth

I hope to: fae Aiberdeen.

>> organising a mini bus or similar?

No way: I'd be sick on a bus ;(

Charles.

1470. Re: Bits & Bobs FS (UK)

Newsgroup: comp.sys.atari.st
Date: 1998-06-26 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <6n1b87$q1h$7@roch.zetnet.co.uk>
Source record: 98639

On 24 Jun 1998 09:22:59, wrote:

<snip>

Aw, come on: wrap your text, _please_

1471. Re: [POLL] Does anyone still play ST games?

Newsgroup: comp.sys.atari.st
Date: 1998-06-26 00:00:00 UTC
From: David Cowderoy <david@nthfen.demon.co.uk>
Message-ID: <6n0dspqfp1@nthfen.demon.co.uk>
Source record: 98640

Mr Maddog wrote in message ...
>
>Either reply to the newsgroup for all to read, send e-mail, or both...
>
>
>1.) Do you still use any TOS platform computer?

STe

>2.) Do you use a PC, and if so which Atari emulator if any?
Yes, PaCifiST.

>3.) Do you still play ST games, even occasionally?
Do I use anything other than computer games on an ST/emulator

>4.) Assuming you can play a certain game on PacfiST, you would want to
>make a backup copy yourself for playing it on the emulator or look for
>it on the Internet? (Hypothically speaking, you are able to make a image
>to be used on PacfiST)

Depends if the version I have got is for the STe then I have to look for the
ST
version on the net. Otherwise I will use an image of a disk.

>5.) Giving the current situtation of the ST platform, what are your
>feeling of copying commerical software and distrubuting over the Internet?
>(Legalities are well noted, just your honest feelings about it)

Yes it's wrong, but as I said above I can't use an STe game on a plain ST
emulator.

>6.) Would you like to see ST emulators play more games?
Yes, definately.

>7.) Do you plan on getting a Hades or Milan type machine in the future?

Wish I had the cash.

>8.) If you have a high end machine, would you like to continue to play
>your favorite ST games on them if it was possible? (Not only includes 040
>but also latest PC running ST emulator)
I do. My PCs a PII-300 (Yes they do get hot, I've gotta burnt finger).

1472. Re: Need a Price to Sell at TT!

Newsgroup: comp.sys.atari.st
Date: 1998-06-26 00:00:00 UTC
From: Charles Menard <chuck@comneti.com>
Message-ID: <35948139.C5809361@comneti.com>
Source record: 98641

I'm looking for an honest, fair price to sell my TT?? It comes with the
PTC1426 monitor
and 8 Megs of ram (4 ST, 4 TT) and an external hard drive which I
believe is
400 Meg. I will also have a 24-pin dot matrix Toshiba printer for sale
and loads of
ST and TT software.

So what's a fair price?

Thanks in advance,
Chuck

1473. Re: A MagiC OS mailing list has been created

Newsgroup: comp.sys.atari.st
Date: 1998-06-27 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <4048_outrider@lvdi.net>
Source record: 98193

Re: "A MagiC OS mailing list has been created", news@whalley.demon.co.uk
scribbled the following on 27 Jun 98 @ 12:24:06:

n> *Does anyone have access to a proper list server (read: one
n> that operates without adding junk to every message) who could set
n> up a MagiC list?*

I could do it, but the mail wouldn't move nearly as fast as the Onelist
server (see my previous message on the subject).

* LED v1.51 * "Me fail English? That's unpossible." - Ralph Wiggum
--

Terry May - Las Vegas, NV

1474. Re: A MagiC OS mailing list has been created

Newsgroup: comp.sys.atari.st
Date: 1998-06-27 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <4045_outrider@lvdi.net>
Source record: 98194

Re: "A MagiC OS mailing list has been created", strads@tmisnet.com scribbled the following on 27 Jun 98 @ 03:44:58:

s> Isn't there some way to set up a mailing list
s> that doesn't append spam to the bottom of
s> each email?

Yes, for instance Net2Net does mailing lists very nicely. But it depends on the person running the list to go to his mailbox, retrieve all the mail in the list and then send it out to everybody in the list. N2N does all the list work, but the mail only moves as fast as the list coordinator dials up his mailbox.

With something like Onelist (which is what the Magic list uses), the mail goes out to the list almost immediately, because it's always connected to the net. So perhaps it's worth a little spam at the bottom of each mail. Frankly, I don't even notice it anymore.

* LED v1.51 * Feud Standings: Marcus 9 - Davis 1; Gunther 5 - Davis 1
--

Terry May - Las Vegas, NV

1475. Re: Animated JPEGs?

Newsgroup: comp.sys.atari.st
Date: 1998-06-27 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <4046_outrider@lvdi.net>
Source record: 98195

Re: "Animated JPEGs?", tgl@netcom.com scribbled the following on 27 Jun 98 @ 05:23:36:

t> Seems like a cool trick, actually. I'd never seen one of these,
t> nor do I own any hardware on which the effect would be seen as
t> intended. I wonder whether this trick is specific to Ataris, or
t> whether there are other machines on which it works...

Since I got those pics off a commercial adult site, I doubt very much if their creator has ever even seen an Atari. :^)

* LED v1.51 * "Yeah, I want Cheesy Poofs!" - Eric Cartman
--

Terry May - Las Vegas, NV

1476. Re: CAB Demo 2.7

Newsgroup: comp.sys.atari.st
Date: 1998-06-27 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <4047_outrider@lvdi.net>
Source record: 98196

Re: "CAB Demo 2.7", roughley@HORMEL.unix.dsoe.com scribbled the following on
27 Jun 98 @ 10:49:49:

r> Terry May wrote:
>> And again, it's not going back to get all the graphics; it's
>> just reloading them from disk, even though they're in the
>> cache.
r>
r> This is the complete opposite of how an offline reload works, as
r> it uses what's in the image cache. One would think an online
r> reload should do the same. There must be some reasoning behind
r> this.

Maybe a bug? CAB 2.5 uses the cache, but 2.7 does not. I can't think of any
possible good reason for it doing that. I can see it loading from disk if I
have the shift key held down, but that makes no difference.

* LED v1.51 * "I bent my wookie!" - Ralph Wiggum
--

Terry May - Las Vegas, NV

1477. Help Nova card

Newsgroup: comp.sys.atari.st
Date: 1998-06-27 00:00:00 UTC
From: Luc Viatour <luc.viatour@skynet.be>
Message-ID: <WS.35951b50.0001f3e1.luc.viatour@skynet.be>
Source record: 98197

We have a nova card of second hand but...
Well ... we had a lot of problems here before make it work ...

I have sold the card to one of my members and he has just succeeded to make it work, but, there is a but ..... He cannot see anything on its screen before the desktop appears ...

So, it's a little annoying to not being able to select a resolution ... for the moment he is only able to boot with a black screen and coming to the desktop with 1024*768 in black and white ...

NVDI's screen drivers are disabled

when I try holding down the two shift keys while booting I can't see the menu on my screen so black...
the NOVA files boot are in this order:

emulator.prg
emulator.bib
menu.prg
sta_vdi.prg
sta_vdi.bib

NVDI is next, and its screen drivers are disabled!
I think that's a resolution problem.
Do you have an idea to help me.
I seen a VMG.PRG, but without doc, it's difficult to use it.
Do you have any explications for this programm.

thanks

Luc

1478. Re: Atari 1027 printer

Newsgroup: comp.sys.atari.st
Date: 1998-06-27 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <4064_outrider@lvdi.net>
Source record: 98198

Re: "Atari 1027 printer", lmartin@midamer.net scribbled the following on 27 Jun 98 @ 14:56:24:

l> How much should a decent 1027 printer run, with Cable?
^^^^^^^^^^^^^^^^^^^

Isn't that a misnomer?

I'd say it's worth just a little more than the price of the cable.

* LED v1.51 * Kansas City Chiefs - Super Bowl IV Champions!
--

Terry May - Las Vegas, NV

1479. Re: MagiC Tips

Newsgroup: comp.sys.atari.st
Date: 1998-06-27 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6n3t3r$5mp$1@roch.zetnet.co.uk>
Source record: 98199

On 26 Jun 98 19:03:42, ssweet wrote:
>FROM: SSweet@fortress.org.uk
>SUBJ: MagiC Tips
>
> >> k> did anyone mention the long file name option can screw some things
> >> up?
>
> >> s> Such as???.
>
> k> i've had problems with freedom config,
>
>Would this be F2, ive recently stopped using that altogether,

i have given vfat another try and a lot of things are now working???????
however it still makes my choice of freedom 1.5 config {name/size/date/font}
not work right

talking of freedom2 yes i got it and can't figure it out,albit i have not
spent much time on it.

kevin
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

1480. Re: Atari Computing

Newsgroup: comp.sys.atari.st
Date: 1998-06-27 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6n3t99$5mp$2@roch.zetnet.co.uk>
Source record: 98200

how can anyone live without it???
kev
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

1481. Popwatch problem!

Newsgroup: comp.sys.atari.st
Date: 1998-06-27 00:00:00 UTC
From: kenkel@zetnet.co.uk
Message-ID: <6n3t47dah2@irk.zetnet.co.uk>
Source record: 98201

Hello,

I recently downloaded the latest version of Popwatch. At first, all was well, as with earlier releases, but something odd has started happening: now, when I try to retrieve messages from my server, it gives the confirmation message WITHOUT actually retrieving the messages (into Newsie); furthermore, when I disconnect, it reads this as a 'delete' instruction and I lose all my messages! I've no idea why this should happen, especially as it didn't at first. Has anyone else encountered the problem?

Cheers,
EDK

1482. Re: How to send files to PC users

Newsgroup: comp.sys.atari.st
Date: 1998-06-27 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <898985876_OASIS_NEWS@rjelwell.demon.co.uk>
Source record: 98202

In article <Ev8AnK.1pA@uia.ua.ac.be>
s970707@uia.ua.ac.be (David.DeRidder) wrote:-

> However, I have been assured there exist tools for W'95 to decode UUE
> messages.
> The reason for the lack of support for UUE seems to be 'obsoleteness', but
> that's the lousiest excuse in Computer Science for lazyness.

There is program I have used many times to decode e-mails for people
at work that their mailer was having trouble with. It is called
UUDWin, or something like that. Try http://www.software.com and
search for uudecoding.
Save the e-mail out as a file and load it into UUDWin and it will
sort it out for you.

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk

1483. Re: audio lead help

Newsgroup: comp.sys.atari.st
Date: 1998-06-27 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6n3tps$5mp$3@roch.zetnet.co.uk>
Source record: 98203

thanks all for the help,i just wanted a simple lead mod without the
expense of a mixer and more wires, in fact another set of speakers
would only be 10 pounds so i will give Marcs suggestion a go when
i get a few parts

kevin

zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

1484. Re: Atari Computing

Newsgroup: comp.sys.atari.st
Date: 1998-06-27 00:00:00 UTC
From: ataricomputing@zetnet.co.uk
Message-ID: <6n3v0f$dc1$1@irk.zetnet.co.uk>
Source record: 98204

On 27 Jun 1998 22:55:37, kevin dermott wrote:
>
> how can anyone live without it???

Don't ask <vbg>

Regards

Al
(al@ataricomputing.com)

ATARI COMPUTING - THE 60 PAGE printed magazine for all Atari users
Written and published "BY enthusiasts FOR enthusiasts"
http://www.ataricomputing.com

1485. Re: CAB Demo 2.7

Newsgroup: comp.sys.atari.st
Date: 1998-06-27 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <6n3v12$619$1@roch.zetnet.co.uk>
Source record: 98205

On 25 Jun 1998 06:49:30, Paul Nurminen wrote:
>On 24 Jun 98 21:11:58, Terry May wrote:
>>Anyone else notice that while CAB 2.5 won't reload images, even if you hold
<snip>
>Ever notice that with 2.5, Yahoo (at least with me) _never_ loads in the
>graphic that's supposed to be at the top of the page (with the buttons on
>it for various areas of Yahoo)...

I had no problem with Yahoo on CAB either 2.5 or 2.7demo: both loaded
the top graphics. This within a couple of minutes of each other.
But I had a constant "File not found" when trying to advance beyond
amy directory - on both.

Cheers, Charles.

1486. Re: magneto-optical 640MB

Newsgroup: comp.sys.atari.st
Date: 1998-06-27 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <6n411e$grq@news.Hawaii.Edu>
Source record: 98206

dest@freenet.edmonton.ab.ca wrote:
: Where is a good place to mail order 640MB mo disks (the LIMDOW, direct
: overwrite kind)?

: Price? 800-number? website?

This will depend on the brand of drive that you have, I think. I have one type of drive, the Panasonic PowerDrive, and the carts for this cost about $25. Try at http://www.uvision.com This is a price index for many vendors on the Internet, and you can find good deals on many types of computer equipment and supplies. You will have to search with terms like 640 magneto optical, or perhaps 640 mo rewritable. Try a few things and once you determine the naming that the index uses you can narrow it down to your brand or type of MO.

Cheers!

Aloha,
John Perez - jperez@hawaii.edu
Computer Specialist - Office of Information Systems
University of Hawaii - School of Nursing

1487. Re: CAB Demo 2.7

Newsgroup: comp.sys.atari.st
Date: 1998-06-27 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <4070_outrider@lvdi.net>
Source record: 98207

Re: "CAB Demo 2.7", cstanley@zetnet.co.uk scribbled the following on 27 Jun 98 @ 23:25:22:

c> I had no problem with Yahoo on CAB either 2.5 or 2.7demo: both
c> loaded the top graphics. This within a couple of minutes of each
c> other.

I had a chance to try this the other night, and like others, the graphics at the top did not get loaded for me. Are you sure you don't already have the graphics in your cache from CAB 1.5?

* LED v1.51 * "We call it Riding the Gravy Train."
--

Terry May - Las Vegas, NV

1488. Re: magneto-optical 640MB

Newsgroup: comp.sys.atari.st
Date: 1998-06-27 00:00:00 UTC
From: dest@freenet.edmonton.ab.ca
Message-ID: <Pine.A41.3.95.980627205527.46628A-100000@fn2.freenet.edmonton.ab.ca>
Source record: 98208

On 27 Jun 1998, John Perez wrote:

> dest@freenet.edmonton.ab.ca wrote:
> This will depend on the brand of drive that you have, I think. I have one
> type of drive, the Panasonic PowerDrive, and the carts for this cost about
> $25. Try at http://www.uvision.com This is a price index for many
> /snip/

Thanks for the info, John. I have the Fujitsu M2513 (DynaMO) 3.5 inch 640.
I forgot the PD is also 640 MB.
--
<dest@freenet.edmonton.ab.ca>
Dual Jag/CatBox - Battlesphere Network Ready

1489. Re: Atari 1027 printer

Newsgroup: comp.sys.atari.st
Date: 1998-06-27 00:00:00 UTC
From: Bob Woolley <rwoolley@pacbell.net>
Message-ID: <3595B6AA.1579@pacbell.net>
Source record: 98209
Cross-posted to: alt.atari,comp.sys.atari.8bit,comp.sys.atari.st

Tony Martin wrote:
>
> How much should a decent 1027 printer run, with Cable?
>
> Tony
---
oh, about 30 minutes..... with a new roller.

Bob

1490. Formatting s/w

Newsgroup: comp.sys.atari.st
Date: 1998-06-27 00:00:00 UTC
From: arthurm@zetnet.co.uk
Message-ID: <898959382_OASIS_@zetnet.co.uk>
Source record: 98210

Having had to replace my ICD Link with Toplink, I now can't access drives after P on my STFM or format the drives, as none of the ICD sw works without the Link.

Advice as to what I need and where to get it from? I need to wipe the odd Partition and juggle same. There is something called BIGDOS on the HD driver disk but all the docs are in German.

--

Arthur

---
arthurm@zetnet.co.uk
Cajun, Zydeco & Narrowboats Inc

1491. Re: Wanted: info on 1040STf

Newsgroup: comp.sys.atari.st
Date: 1998-06-27 00:00:00 UTC
From: raub@WELOVETOSPAM-afn.org
Message-ID: <raub-2606982032200001@dialup61.afn.org>
Source record: 98211

In article <3591ccf8.0@news1.ibm.net>, "FANG5" <defang5@banet.net> wrote:

> Mauricio-
>
> As far as I know the 1040STF is a 1 meg machine. There is a 'kit' that
> was put out by a UK company way back when that would increase the meg count
> to 4, but this involved soldiering and was pricey. You are better off, price
> wise, buying a good used Atari that already has 4 megs or more, i.e., STE,
> Mega, TT or Falcon.
> The DMA port on your 1040 STF will support a SCSI interface which inturn
> allows you to hook up a SCSI hard drive and/or CD drive.
> There are other expansion options but, IMHO, buy a machine that already
> has the features you want as opposed to upgrading a 1040 STF.

Wow. From what you described, the STF is a pretty worthless machine,
huh? Ouch!

WARNING: if replying to this email, take out the "WELOVETOSPAM-" (think on vikings and
Monty Phyton) or use the address below

Mauricio Tavares | "If it makes you happy, it can't be that bad.
raub@afn.org | If it makes you happy, then why are you so sad?"
---+--- Sheryl Crow

1492. captive on Atari stfm

Newsgroup: comp.sys.atari.st
Date: 1998-06-27 00:00:00 UTC
From: John.Kormylo@7861.conchbbs.com
Message-ID: <7bb_9806271057@conchbbs.com>
Source record: 98212

```
i > I would like to know if I can complete the game before I die
i > of old age.

No, you can't.

Essentially, the game was completed with the first space station.
Everything after that is just variations on a theme. There are no
new weapons, armor, or monsters.

___ Mountain Reader II - #00000053
--
|Fidonet: John Kormylo 1:106/7861
|Internet: John.Kormylo@7861.conchbbs.com
|
| Standard disclaimer: The views of this user are strictly his own.
```

1493. Atari emulator for PC.....

Newsgroup: comp.sys.atari.st
Date: 1998-06-27 00:00:00 UTC
From: Tomislav Mihajlov <tomislav.mihajlov@zg.tel.hr>
Message-ID: <35941A1D.2FED3064@zg.tel.hr>
Source record: 98343

I own a Pacifist v0.48, and i don't understad how to run games in it.
And i don't understand thepart about disc image.
If there are somebody to help me I woud apritiated.

I was owner of 520st 1mb .

1494. Re: Atari and Amiga Users Unite?

Newsgroup: comp.sys.atari.st
Date: 1998-06-27 00:00:00 UTC
From: Oliver_Schildmann@LU.maus.de
Message-ID: <199806270000.a62403@lu.maus.de>
Source record: 98344

Hello Hans,

mn> I meant the hardware capebility for drawing polygons, which, according
mn> to
mn> your answer, is not available to the Amiga.
Correct :-)

mn> As you say, most OSes support filled polygons, but they
mn> are in the 2D section, together with the line drawing, bitblit and
mn> ellipsedrwaing routines.
Yes, but not all are supported by hardware 8-)

Everything is possible just by software, but that's not what we're talking

about, or? ;-)

mn> For most 3D games and demos this time difference isn't that big. The
mn> calculation times are of the same order as the drawing times. Both
mn> parts have to be optimized like hell to get maximum performance, this
is
mn> true both on the ST as Amiga(500).
Sure, and it's very interesting to see the (sometimes astonishing) results
of
the coders, isn't it? :-))

mn> There are numberous tricks for doing the 3D output faster. That makes
mn> the whole subject so interesting.
I would agree. But I think, the better the hardware is, the faster people

forget the "tricks" ;-)

Greetings, Oliver

We are Microsoft - Resistance is futile!

CyBaer@koso.phoenix.de http://CyBaer.home.pages.de

1495. Re: Has anyone this ST Review coverdisk?

Newsgroup: comp.sys.atari.st
Date: 1998-06-27 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <6n1d0t$s5u@news.Hawaii.Edu>
Source record: 98345

Jerry Martin (jtmartin@tinet.ie) wrote:

: PS I have now learned my lesson about keeping backups and have
: purchased a new Zip disk and started going through my collection with
: MSA ;)

I hate to be a pessimist, but I would not recommend a Zip disk as a
reliable alternative to a floppy. I've had them go bad, completely bad,
overnight while sitting in an empty drawer.

Optical storage is much better. Make a ZIP backup of all of your disks
and then find someone with a CD-R to put them on a CD for you.

Cheers!

Aloha,
John Perez - jperez@hawaii.edu
Computer Specialist - Office of Information Systems
University of Hawaii - School of Nursing

1496. Re: hi-rez games

Newsgroup: comp.sys.atari.st
Date: 1998-06-27 00:00:00 UTC
From: 100550.3170@compuserve.com
Message-ID: <35974a34.18144586@news.demon.co.uk>
Source record: 98346

On Sun, 21 Jun 1998 16:10:46 +0100, Tim Vanns <sumo@zetnet.co.uk>
wrote:

>Here are a few that work in Hi-Res:
>Any text Infocom Adventures
>Starfleet 1 by Interstel
>Empire by Interstel
>Firebrigade by Panther Games
>Balance of Power by Mindscape
>UMS by Rainbird
>Annuals of Rome by PSS
>
>The following are Shareware/PD
>
>AKS - puzzle game
>BOGV15 - word game
>Cent102 - arcade
>Coyte - card game
>Criscross - strategy game
>Drachen2 - mahong clone
>Moveit21 - puzzle game
>Mumbo - word game
>Paigow - card game
>Patience - card game
>Pokersqr - card/strategy game
>Push - puzzle game
>Rekursi - othello clone
>Sokobang - puzzle game
>Stello20 - othello clone
>Tetris - well its a Tetris game
>Wordost1 - word game
>Take2_BW - puzzle game.
>
>There are very many more out there.
>
>Tim
>
>
>
>
>The message <358A26B7.7D9FEB2E@ctit.utwente.nl>
> from "C.A. Wiebering" <c.a.wiebering@ctit.utwente.nl> contains these words:
>
>

>> I almost never bought games for the Atari (Mega STE), because most
>> of them are for Med-rez or Low-rez. Is there somewhere on the web
>> a list of commercial games that are usable on a Hi-rez screen?
>
>> Kees Wiebering
>> --
>> ----
>> ------
>> --------
>> ---
>> ir C.A. Wiebering
>
>> Center for Telematics and Information Technology
>> Twente University, Enschede, the Netherlands
>> research www: www.ctit.utwente.nl/~wieberin/idylle
>> personal www: www.ctit.utwente.nl/~wieberin
>> email: c.a.wiebering@ctit.utwente.nl
>> ---
>
>
>
>

Don't forget Risky - a good version of the board game RISK - I play it
all the time and also under PacifiST on my laptop....

1497. Re: hi-rez games

Newsgroup: comp.sys.atari.st
Date: 1998-06-27 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <6n1mk2$585@news.Hawaii.Edu>
Source record: 98347

Games that run in Hi-Res?

I believe most if not all of the Sierra adventures run in Hi-Res,
including such series as:

Kings Quest
Space Quest
Leisure Suit Larry

Aloha,
John Perez - jperez@hawaii.edu
Computer Specialist - Office of Information Systems
University of Hawaii - School of Nursing

1498. Re: Has anyone this ST Review coverdisk?

Newsgroup: comp.sys.atari.st
Date: 1998-06-27 00:00:00 UTC
From: ag352@chebucto.ns.ca
Message-ID: <6n1oil$p7o$2@News.Dal.Ca>
Source record: 98348

But how about an old Floptical 21 mB drive? I find thenm more-or-less reliable for storage. (see the May issue of the BIG ATARI NEWSLETTER for the tale of the floptical dead and then revived)

JG

1499. Re: A MagiC OS mailing list has been created

Newsgroup: comp.sys.atari.st
Date: 1998-06-27 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <35946a60.2369835@news2.tmisnet.com>
Source record: 98349

Isn't there some way to set up a mailing list
that doesn't append spam to the bottom of
each email?

-- George Crissman
-- strads@tmisnet.com

On Fri, 26 Jun 1998 21:01:50 +0000, Josep Rodriguez
<jar@bcn.servicom.es> wrote:

>A mailing list has been created for MagiC OS users (covering MagiC,
>MagiC Mac and MagiC-PC).
>We expect all MagiC, TOS and TOS compatible users will subscribe to the
>list.
>The language for the list is English.
>
>Do you want to subscribe to the list?
>
>Go to http://www.onelist.com/subscribe.cgi/magic_os
>or click here
>
>Important Information:
>To send email to the list, use the email address magic_os@onelist.com
>
>
>P.S.:
>If any user wants to create a new mailing list, please, tell us before
>creating it, cause we want to coordinate all posible atari
>mailing lists cause we don't want to duplicate efforts.
>
>Josep Rodriguez
>MagiC OS mailing list moderator
>jar@bcn.servicom.es
>

Member Of The Atari WebRing, Featuring USA Links
http://www.tmisnet.com/~strads/hq/atari.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

1500. Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1998-06-27 00:00:00 UTC
From: atari-archivists@atari.archive.umich.edu
Message-ID: <1e_k1.1397$24.7809507@news.itd.umich.edu>
Source record: 98350
Cross-posted to: comp.sys.atari.st,umich.archives

```
-rw-r--r-- molin 137365 Jun 22 14:31 ./0ls-lR.Z
-rw-r--r-- molin 139054 Jun 22 14:32 ./0ls-lRc.Z
-rw-r--r-- molin 131940 Jun 22 14:29 ./0compind.Z
-rw-r--r-- molin 260552 Jun 22 14:29 ./0index
--
-- Howard Chu @ PLATINUM technology Inc., Los Angeles Laboratory
```

1501. Re: Animated JPEGs?

Newsgroup: comp.sys.atari.st
Date: 1998-06-27 00:00:00 UTC
From: Tom Lane <tgl@netcom.com>
Message-ID: <uo9lnqjju3r.fsf@netcom3.netcom.com>
Source record: 98351

outrider@lvdi.net (Terry May) writes:
> I sent a copy to Tom Lane of the Independant JPEG Group and he agreed that it
> was probably doctored for the effect I was seeing in interlace mode. He said
> it appears that the 'animated' area is actually scanlines from two separate
> images sewn together.

If you have a viewer that will let you "zoom in" on a section of the
image, it's hard to avoid coming to that conclusion. Once you can see
the individual pixels clearly, it's obvious that alternate scanlines
are very different (at least in the sample Terry sent me).

> The alternate display of scanlines (odd lines, then
> even lines) in interlace mode gives the effect of an animated pic.

Seems like a cool trick, actually. I'd never seen one of these, nor
do I own any hardware on which the effect would be seen as intended.
I wonder whether this trick is specific to Ataris, or whether there
are other machines on which it works...

regards, tom lane
organizer, Independent JPEG Group

1502. Re: GEM Specific Newsgroup

Newsgroup: comp.sys.atari.st
Date: 1998-06-27 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <35966b8f.213643102@news.demon.co.uk>
Source record: 98352

On Wed, 17 Jun 1998 06:17:11 GMT, louis@holleman.demon.nl (Louis Holleman) wrote:

>On 16 Jun 1998 00:57:19, Eon Man wrote:
>>hannet.ml.atari.gem
>>
>>Hey Guys,
>>
>>The above mentioned newsgroup is available!
>>It is available for any GEM related topics (TOS/GEM, MiNT/GEM, MagiC). Let
>>put this to good use! Give the programmers some suggestions for what you
>>would like to see on your favor environment.
>>
>>
>>--
>Hi,
>
>just tried to hook up to this NG, but my ISP (Demon, carries quite a lot of
>NG's) doesn't seem to "know of it yet"....

You should be able to email demon somewhere and request that they carry it but I've long since forgotten where. Try asking in demon.ip.support and please let the rest of us know if you get a result. ;-)

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

1503. Re: Arkanoid problem (STE), Me too w/ MegaST2

Newsgroup: comp.sys.atari.st
Date: 1998-06-27 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <35976c33.213807799@news.demon.co.uk>
Source record: 98353

On 18 Jun 1998 07:05:21 GMT, rand@cd.chalmers.se (Johan Klockars)
wrote:

>In article <vn1i1.1000$ZB1.7649801@news.rdc1.sfba.home.com>,
>JustMe <L_@home.com> wrote:
>>Yeah, a few years ago my Arkanoid program stopped working on my Mega st2
>>It starts but doesn't respond to the mouse :(, I though it might have to
>...
>>Sorry if this doesn't solve the problem but maybe someone has a cure/fix?
>>I wonder if it would run on a dos pc with an emulator??
>...
>>>definitely used to work, I was wondering if anyone has any knowledge of
>>>this. (Oh yeah, the 4 inch cure (TM) doesn't help.
>
>IIRC, Arkanoid uses a fixed memory address to get the mouse coordinates
>and that address has changed with newer TOS versions.
>I patched this myself many years ago to be able to play Arkanoid on my
>STE, but I doubt I could even find the program now.
>
>If you can get around the copy protection, the game should run fine on
>an emulator if you have an old TOS ROM for it.
>
>It shouldn't be that hard to fix the program if you know your way around
>a debugger:
>- Find out what the address used for the mouse coordinates (I believe this
> was in the LineA variables) was in the old ROM.

It'll be the word at offset $-602 (GCURX) and the word at $-600
(GCURY) then.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

1504. Re: How to send files to PC users

Newsgroup: comp.sys.atari.st
Date: 1998-06-27 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6n21cp$98b$1@supernews.com>
Source record: 98354

On 26 Jun 1998 12:35:19, Roger Cain wrote:
> On 25 Jun 1998 20:44:38, Mike Borsley wrote:
> > I have been trying to send some file attachments to some of my PC owning
> > friends without success. I've only tried it with Newsie - first using UUE
> > which they seem to be able to decode, but don't seem to end up with the
> > complete file. Encoding the file using Mime seems to arrive on their
> > screen as text that they can't do anything with.

Keep in mind that some of the PC software has defaults that limit the
size of an encoded attachment(that can be received). A lot of users don't realize
this and wouldn't know where to change the limits if they did :).

Steve

1505. AppleEmu

Newsgroup: comp.sys.atari.st
Date: 1998-06-27 00:00:00 UTC
From: ut13@rz.uni-karlsruhe.de
Message-ID: <6n29jksk2@nz12.rz.uni-karlsruhe.de>
Source record: 98355
Cross-posted to: comp.sys.atari.st,comp.emulators.apple2

Hello,

I have some experince with Apple II, that's why I was interested in
the Apple II emulation. The only emulator for Atari I know is the
APPLEEMU by Darek Mihocka.

The system is a Atari Mega ST 2 with Megafile 20 hard disk.

I have following problems (please tell me if someone else
had similar problems or is it something wrong with the real
computer [1]):

When using the APPLEEMU without booting from the HD:
-all starts OK, but:
+ Applesoft BASIC's HPLOT works fine, but HPLOT TO draws wrong lines
and it seems to write in wrong parts of the memory.
+ If I don't type on the keyboard, an inverse M appears every 10-12
seconds and it is treated like keyboard input (after pressing Enter,
an error is reported). This doesn't happen always.

When using the APPLEEMU after booting from zhe HD:
-the results are unpredictable (at least for me), loading APPLSOFT.BIN
and starting with B doesn't start the 'Apple', but causes an interriupt.

```
>R APPLSOFT
Reading...
start D000 end FFFF

>B
PC=FE85: A=00 X=00 Y=00 S=FE P=10 ..B.... 883A

>B
---"--- S=FC ---"---
>B
S=FA
...
```
(I don't know if it was the same all times I tried it.)

I have tested all these with Blitter ON and OFF.

1) Sometimes I see two bombs in other programs or while booting and
sometimes the keyboard input goes crazy in the TEMPUS text editor.

Has anyone similar experience? Is there someone who has run the
program without such problems with APPLEEMU?

Bye
Guentcho
--
Guentcho Skordev, ut13@rz.uni-karlsruhe.de

1506. Re: GEM Specific Newsgroup

Newsgroup: comp.sys.atari.st
Date: 1998-06-27 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <898936901.8777.0.rover.c3adfca1@news.demon.nl>
Source record: 98356

On 27 Jun 1998 05:22:31, Guy Harrison wrote:
>>>The above mentioned newsgroup is available!
>>>It is available for any GEM related topics (TOS/GEM, MiNT/GEM, MagiC). Let
>>>put this to good use! Give the programmers some suggestions for what you
>>>would like to see on your favor environment.
>>
>>just tried to hook up to this NG, but my ISP (Demon, carries quite a lot of
>>NG's) doesn't seem to "know of it yet"....
>
>You should be able to email demon somewhere and request that they
>carry it but I've long since forgotten where. Try asking in
>demon.ip.support and please let the rest of us know if you get a
>result. ;-)
>
>
Hi Guy,

just tried again to subscribe, no result.
I did a posting in demon.ip.atari and also emailed Demon about it.
Will have to wait to see what this leads to...

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

--

1507. Re: Newsie user and pass

Newsgroup: comp.sys.atari.st
Date: 1998-06-27 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_35949fea_roughley@news.dsoe.com>
Source record: 98357

Gary Priest wrote:

> Yes it can. I've just double checked. The address for Okami is correct,
> I've just been there. Why do you say it can't?

The URL (http://www.xs4all.nl/~josdb/okami.html) is correct but
okami134.zip doesn't appear to be on the server: CAB and NEWSie report
file not found.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

1508. Re: CAB Demo 2.7

Newsgroup: comp.sys.atari.st
Date: 1998-06-27 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_3594a4d0_roughley@news.dsoe.com>
Source record: 98358

Terry May wrote:

> I was talking about online reload.

Understood.

> When I said the graphics get reloaded, I meant reloaded from disk
> (i.e. "Loading... Converting..."). They don't get re-sent. And this
> happens even when the html doesn't change. I'm not sure if it happens
> with all pages, but it's happened with every page where I've been
> paying attention.

I see... at least it's not going back to the server.

> And again, it's not going back to get all the graphics; it's just
> reloading them from disk, even though they're in the cache.

This is the complete opposite of how an offline reload works, as it
uses what's in the image cache. One would think an online reload should
do the same. There must be some reasoning behind this.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

1509. Re: Has anyone this ST Review coverdisk?

Newsgroup: comp.sys.atari.st
Date: 1998-06-27 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_3594b55c_roughley@news.dsoe.com>
Source record: 98359

John Perez wrote:

> I hate to be a pessimist, but I would not recommend a Zip disk as a
> reliable alternative to a floppy. I've had them go bad, completely
> bad, overnight while sitting in an empty drawer.

I was told that early Zip media from a certain manufacturer was prone to failure. I'm not sure if this is true or not, but it was told to me by someone who would know. Evidently that has since changed.

All my stuff is backed-up on Zip disks, some of which get heavy use. So far the failure rate (zero) is much better than I experienced with high-density disks.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

1510. Re: MagicMac HELP!

Newsgroup: comp.sys.atari.st
Date: 1998-06-27 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_3593691a_roughley@news.dsoe.com>
Source record: 98360

Charles Silver wrote:

> Well, my G3 250Mhz Laptop is setting on my desk charging up <g>. I must
> compliment CompUSA as I ordered it yesterday and when I got home from
> work today, it was on my doorstep. I guess I'll have to get the latest
> MagicMac from ASH in Germany, as I haven't found anyone who's got it
> here in the USA. I just don't understand this, but what can I do ;)
> I've posted all kinds of Marketing messages about getting the latest
> software here, but to no avail... Wouldn't be great just to order it
> over the Net and get it e-mailed to me or download it from ASH with a
> password/serial number?

Why not just run Mac software instead? Unless there are some 'must-use' GEM applications you want to bring over. Ahhh... knowing you, you'll have Netscape in one window (under MacOS), CAB in the second, and Internet Explorer (under Win95) running in the third ;-). But are you sure it'll run MultiTOS <snicker>. Seriously... what a lovely system, Charles. I'd like to see some benchmarks once you get MagicMac up and running.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

1511. Re: Has anyone this ST Review coverdisk?

Newsgroup: comp.sys.atari.st
Date: 1998-06-27 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <6n2kdq$mcb@news.Hawaii.Edu>
Source record: 98361

Neil Roughley (roughley@HORMEL.unix.dsoe.com) wrote:
: I was told that early Zip media from a certain manufacturer was prone to
: failure. I'm not sure if this is true or not, but it was told to me by
: someone who would know. Evidently that has since changed.

The problems that I have had were with Iomega diskettes.

: All my stuff is backed-up on Zip disks, some of which get heavy use. So
: far the failure rate (zero) is much better than I experienced with high-
: density disks.

I have found the failure rate on high density disks to be quite high, much higher than double-density for example, but that's to be expected. In general, I won't trust any purely magnetic media, as it's too prone to damage from dust, moisture, flaking, magnetic fields, etc... They are fine for transfer of data and working, but I wouldn't necessarily expect all of the data to be there five years from now.

That may not be a need for everyone, but since I've been writing music for about ten years, I can see that it would have been nice to have some of the songs that I wrote years ago. After a hard disk failure, and both floppy backup failures, I dispensed with any notion of floppies for long term storage. I've also experienced multiple ZIP failures in the workplace.

I personally prefer magneto-optical as well as CDR and CDRW. It cost more, but not as much as time.

Aloha,
John Perez - jperez@hawaii.edu
Computer Specialist - Office of Information Systems
University of Hawaii - School of Nursing

1512. Re: Multisession CD-ROM driver

Newsgroup: comp.sys.atari.st
Date: 1998-06-27 00:00:00 UTC
From: Leslie Hartmier <leslieh@v-wave.com>
Message-ID: <6n2kr9$n3v1@crash.videotron.ab.ca>
Source record: 98362

Mario Becroft wrote in message <8S6YCPY@tos.pl.net>...
>A member of our Atari user group is having problems accessing
>multisession CD-ROMs on his Falcon.
>
>He purchased Soundpool CD-Recorder Pro version 2, and supplied with it was
>Metados. However, with the supplied drivers it will not read multisession
>CDs. (Although sometimes the CD-ROM control CPX can be used to access SOME
>of the sessions.)
>
>Is there a driver which will support multisession? I use Spin which
>works fine, but that only works with MiNT and MagiC and he can't use
>Cubase Audio with MiNT or MagiC. I tried Extendos which I happen to have
>but that wouldn't read multi-session either.
>
>Is there some MetaDOS driver that will support multisession? He needs to
>get this sorted out ASAP! So if you have such a driver, if you could just
>email it to me straight away or tell me where to find it I would be most
>grateful!
>

I use ExtenDOS Pro which does most certainly support multisession CD-ROMs.

Leslie

1513. Re: A MagiC OS mailing list has been created

Newsgroup: comp.sys.atari.st
Date: 1998-06-27 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <3594d94e936070@whalley.demon.co.uk>
Source record: 98363

on Fri 26-06-98 21:01 Josep Rodriguez wrote:

>A mailing list has been created for MagiC OS users (covering MagiC,
>MagiC Mac and MagiC-PC).

An idea which is quite good in itself.

>We expect all MagiC, TOS and TOS compatible users will subscribe to the
>list.

Do you now? Expect away...

>The language for the list is English.
>
>Do you want to subscribe to the list?
>
>Go to http://www.onelist.com/subscribe.cgi/magic_os
>or click here

Click where? I see nothing to click...

Anyway, the usual way to subscribe to a list is to mail a list
server with a subscribe message, which immediately made me suspicious
of this.

Turns out you would be subscribing to a load of advertising appended
to each message, as if we didn't all get enough spam mail already.

>Important Information:
>To send email to the list, use the email address magic_os@onelist.com

I think NOT, in the circumstances.

>P.S.:
>If any user wants to create a new mailing list, please, tell us before
>creating it, cause we want to coordinate all posible atari
>mailing lists cause we don't want to duplicate efforts.

Read: because we want to control everything and spew adverts at
everyone.

*Does anyone have access to a proper list server (read: one that
operates without adding junk to every message) who could set up a
MagiC list?*

Sorry if this sounds bitter but as I now seem to get about twice as
many spam mails as real messages, I'm more than a little sensitised to
the idea of someone attempting to ram yet more unwelcome advertising
down my throat. Particularly as there's every chance it will be for

stuff that's only available or usable in the US.

NB, no offence intended to the Americans here, just to the peabrained idiots who invite me to "call toll free" across the Atlantic (try it if you like but don't blame me for the phone bill if you actually get it to work...) to find out more about some pointless service that only operates in Upper Sandusky, Ohio.

Time for a public Thank You to Gary Priest for the Reject feature in POPwatch!

TTFN
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

1514. Re: How to send files to PC users

Newsgroup: comp.sys.atari.st
Date: 1998-06-27 00:00:00 UTC
From: mike.borsley@zetnet.co.uk
Message-ID: <6n2m7v$c53$1@irk.zetnet.co.uk>
Source record: 98364

On 27 Jun 1998 05:53:29, Steve Hammond wrote:
>On 26 Jun 1998 12:35:19, Roger Cain wrote:
>> On 25 Jun 1998 20:44:38, Mike Borsley wrote:
>> > I have been trying to send some file attachments to some of my PC owning
>> > friends without success. I've only tried it with Newsie - first using UUE
>> > which they seem to be able to decode, but don't seem to end up with the
>> > complete file. Encoding the file using Mime seems to arrive on their
>> > screen as text that they can't do anything with.
>
>Keep in mind that some of the PC software has defaults that limit the
>size of an encoded attachment(that can be received). A lot of users don't realize
>this and wouldn't know where to change the limits if they did :).
>
>Steve
>.
Would this be easy to explain to anyone Steve? If not do you have any
info I could pass on to the people concerned?

Cheers
****
* mike.borsley@zetnet.co.uk West Lancs. UK *
* http://www.users.zetnet.co.uk/toak/ *
****

1515. Re: How to send files to PC users

Newsgroup: comp.sys.atari.st
Date: 1998-06-27 00:00:00 UTC
From: mike.borsley@zetnet.co.uk
Message-ID: <6n2m82$c53$2@irk.zetnet.co.uk>
Source record: 98365

On 26 Jun 1998 16:10:55, "Charlie Wood" wrote:
>
>Mike Borsley wrote in message <6mucrm$6qj$1@irk.zetnet.co.uk>...
>> I have been trying to send some file attachments to some of my PC owning

>Well Mike, it worked ;-)
>I received your attachment, unzipped the file and played the MIDI file in my
>sequencer just fine.
>It sounds like beautiful music to me.
>
>So what did you do different?
>
>Charlie

I sent the files the same way as always, including various
combinations of UUE & Mime compressed and uncompressed. It seems
strange that the two test files I've sent to yourself and David have
processed themselves without problems. The last one I sent to a
friend in Sleaford. He uses Explorer and said that when he normally
receives a file attachment, Explorer automatically extracts the file
from the general text and requests a path for it to be filed. He said
that the midifile I sent remained as text with the covering email, and
he couldn'nt find a way to extract it.

Does anybody have any ideas how to extract it?

Cheers
****
* mike.borsley@zetnet.co.uk West Lancs. UK *
* http://www.users.zetnet.co.uk/toak/ *
****

1516. afterburner040:where?

Newsgroup: comp.sys.atari.st
Date: 1998-06-27 00:00:00 UTC
From: mpant@hol.gr
Message-ID: <898952639.424331@venus.hol.gr>
Source record: 98366

Hi!
Does anyone know where I can find an afterburner040 for my falcon? Please send your answers to me. I have my exams this period and I'm not visiting comp.sys.atari.st very often.
Thanks in advance :-)

Best wishes to all,
Pantelis

1517. Re: How to send files to PC users

Newsgroup: comp.sys.atari.st
Date: 1998-06-27 00:00:00 UTC
From: s970707@uia.ua.ac.be
Message-ID: <Ev7opE.D1y@uia.ua.ac.be>
Source record: 98367

Mike Borsley (mike.borsley@zetnet.co.uk) scribbled:
:
: I sent the files the same way as always, including various
: combinations of UUE & Mime compressed and uncompressed. It seems
: strange that the two test files I've sent to yourself and David have
: processed themselves without problems. The last one I sent to a
: friend in Sleaford. He uses Explorer and said that when he normally
: receives a file attachment, Explorer automatically extracts the file
: from the general text and requests a path for it to be filed. He said

UUencoded files are always in the mail body. But any uudecode can extract
it from the whole message, even without cut-and-paste by the recipient.
Maybe Micro$oft simply doesn't now (or negates) the existece of UUE...

: that the midifile I sent remained as text with the covering email, and
: he couldn'nt find a way to extract it.

In my mail, it also is embedded in the message (not separated like MIME),
but that's normal I suppose. That's the whole idea of MIME : to send
different (separated) objects (files etc.) in one message.

Greetings,

+---+
David 'Septimus' De Ridder	"Never underestimate the
	power of the soul unleashed."
<david.de.ridder@bitsmart.com>	- 'Essence Flare', M:TG
+---+

--
"Create hell out of hopelessness,
confirm the failure of it all.
Falling and calling, falling and crawling.
A stick in the brown scratches your name,
a scream in the darkness is searching again and again."
- Anne Clark

1518. Re: Newsie 88 Full Groups List

Newsgroup: comp.sys.atari.st
Date: 1998-06-27 00:00:00 UTC
From: wordwork*@ctos.com
Message-ID: <35950b55.0@news.weldlink.com>
Source record: 98368

On 19 Jun 1998 19:01:18, John Whalley wrote:
>on Fri 19-06-98 13:33 Ken Springer wrote:
>
>>Any suggestions about a newsreader/mail reader to replace Newsie?
>
>Okami, using POPwatch/NEWSwatch (work with either STiK or STinG,
>whichever you are currently using with NEWSie) for transport. Initial
>setup can seem confusing, but once you have everything up and running
>this is a very nice combination.
>
>Okami can be found at:
>
>http://www.xs4all.nl/~josdb/okami.html
>

John,

I tried this Okami address this morning, and got a "File not found"
error. A metacrawler search for OKAMI134.ZIP was unsuccessful. Any
other locations where it might be that you know of?

Thanks.

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Ken Springer

Note: Replace the "*" with an "s" for a valid email address
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

1519. Re: New at the Belgian ftp-site

Newsgroup: comp.sys.atari.st
Date: 1998-06-27 00:00:00 UTC
From: root@SuperST.iae.nl
Message-ID: <TH7YCCL@SuperST.iae.nl>
Source record: 98369
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

```
hay to you too,

: New at the Belgian ftp-site 193.190.205.13

unfortunately this site was unknown last night.-(
could you give a name, maybe that will work.

bye, carel
```

1520. Re: ST Guide - English

Newsgroup: comp.sys.atari.st
Date: 1998-06-27 00:00:00 UTC
From: niall.moran@strath.ac.uk
Message-ID: <6n34aq$pg6$1@rockall.cc.strath.ac.uk>
Source record: 98370

On 26 Jun 1998 21:52:45, Some Guy wrote:
>Where can I d/l the latest ENGLISH version of ST Guide?
>
>I've been using the latest German version for quite a while now, and can
>get around it well, but I want to be able to READ everything.
>
>
>
>-Paul
>
>--
>
>] Red Light 6 Studio - El Segundo, California
>] Digital Recording / Editing / MIDI facility
>]
>] Home of Nurmix Productions and NURVIS MUSIC
>]
>] E-Mail: Nurmix@NO*SPAMsocal.com
>] Website: <coming soon>
>
>* Remove "NO*SPAM" to e-mail
>
>.
You could try the interactive homepage http://www.cix.co.uk/~inactive
I think it should be there.

Niall

1521. ATARI emulator for pc

Newsgroup: comp.sys.atari.st
Date: 1998-06-27 00:00:00 UTC
From: Tomislav Mihajlov <tomislav.mihajlov@zg.tel.hr>
Message-ID: <35951572.52B49DC8@zg.tel.hr>
Source record: 98371

Is someone familliar whit Pacifist an atari emulator for pc......

1522. Re: Linux

Newsgroup: comp.sys.atari.st
Date: 1998-06-27 00:00:00 UTC
From: inorton_badrul@hotmail.com
Message-ID: <6n35o6$7hg$1@soap.news.pipex.net>
Source record: 98372

On 23 Jun 1998 22:09:44, William Platt wrote:

Hi

Will Linux 68k run on a 14mb Falcon 030 with Nemasis, (no co-pro)
If so where can i download the bits and pieces,

is MiNT just the optimised atari version of linux and does it allow
for running of linux programs?

I have 163mb of free hd space will linux be happy on this?

cheerz

ian norton

bredroll@hotmail.com

1523. Arranging partitions

Newsgroup: comp.sys.atari.st
Date: 1998-06-27 00:00:00 UTC
From: inorton_badrul@hotmail.com
Message-ID: <6n35s9$7hg$2@soap.news.pipex.net>
Source record: 98373

is there any way i can resize, ,move, join partitions together in the
style of partition magic on the PC

cheerz

Ian Norton
bredroll@hotmail.com

1524. Re: MagiC Tips

Newsgroup: comp.sys.atari.st
Date: 1998-06-27 00:00:00 UTC
From: inorton_badrul@hotmail.com
Message-ID: <6n36iv$7hg$3@soap.news.pipex.net>
Source record: 98374

On 26 Jun 98 19:03:42, ssweet wrote:
>FROM: SSweet@fortress.org.uk
>SUBJ: MagiC Tips
>
> >> k> did anyone mention the long file name option can screw some things
> >> up?
>
> >> s> Such as???.
>
> k> i've had problems with freedom config,
>
>Would this be F2, ive recently stopped using that altogether, i found it
>responsible for disk corruption. I had a spate of spurious zeroed boot
>partitions, and would be sitting reading the screen and would hear a disk
>access, seconds after any input, F2 is iced and so is my corruption prob's
>
> k> apex media,cubase audio,logic rainbow,apex viewers,sting,newsie, cab in
> k> fact i stopped using it alltogether kevin
>
>I've only had a small prob with CAB in so much as it expect all LFN's to
>refer to HTML instead of HTM!!.
>
> Regards from STEve & his nice warm cosey PAK'd MegaSTE.

Hi

My System has had little problems with the software you mentioned except
cubase, freedom that i dont use,

There are one or two things i have had problems with

Apex viewers will only work if CAB 2.5 isnt running
Apex wont work at all id cab is running
I have never had problems with long file names

the apex viewers will still work with long file names but only if there is no spaces in
the path or file name to the file to be viewed.

This is because the file viewers and indeed most other programs as far a cmd line are
concerened
use spaces to denote a new file

ie c:\files\file2.jpg c:\files\file3.jpg

this is what it expects

if given

d:\jpeg files\largefile3.jpeg d:\jpegs\small jpeg.jpg

it takes it to mean

d:\jpeg
then
files\largefile3.jpeg
then
d:\jpegs\small
then
jpeg.jpg

this may be the problem you are experiencing

the actual vfat system should not make programs crash, as if a program doesnt uinderstand it
it reverts to the standard 8+3 file format to do it's stuff

cheers

ian norton

1525. Re: 520st programs/pc>st conversion

Newsgroup: comp.sys.atari.st
Date: 1998-06-27 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6n3be2$e85$2@news4.isdnet.net>
Source record: 98375

Mice a &#65533;crit dans le message <3594005D.4386FF47@iae.nl>...
>I have an old 520st that was standing, doing nothing.
>I think it will be a nice gift for a neffew of mine.
>But I don't have much programs/games for it.
>Doe anyone know a good site where i can find these??
>

ftp.lip6.fr, ftp.funet.fi, ftp.leo.org, ftp.uni-paderborn.de, just to name a
few. Try also Jo Vandewedge's UTSI pages.

>And when i download these, how do I convert these from
>pc format to atari format

They will usually be zip or lzh files. Stick them on a DOS formatted 720K
disk (provided your ST has a double sided drive), and use stzip.ttp or
lharc.ttp, etc...

Maybe read the Quick FAQ to refresh your ST knowledge...

Nicholas
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

1526. Re: Atari emulator for PC.....

Newsgroup: comp.sys.atari.st
Date: 1998-06-27 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6n3be7$e85$3@news4.isdnet.net>
Source record: 98376

Tomislav Mihajlov a crit dans le message <35941A1D.2FED3064@zg.tel.hr>...
>I own a Pacifist v0.48, and i don't understad how to run games in it.
>And i don't understand thepart about disc image.

Because of the incompatibility between ST disks and the PC disk drive, you cannot run most games directly by sticking the disk into the PC drive.

The way around this is to use a PC utility such as makedisk that will read the disk and generate a disk image file (.ST file). This is an exact copy of the disks contents (including extra tracks, sectors, etc...) that is written into a file.

You put all these .ST files into one directory on the PC (the one specified in your pacifist.ini file), and pressing F12 when you're in the emulator allows you to access a disk menu to select which disk image you'll be reading.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

1527. Re: ATARI emulator for pc

Newsgroup: comp.sys.atari.st
Date: 1998-06-27 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6n3bei$e85$4@news4.isdnet.net>
Source record: 98377

Tomislav Mihajlov a crit dans le message <35951572.52B49DC8@zg.tel.hr>...
>Is someone familliar whit Pacifist an atari emulator for pc.....

Maybe you could try asking a specific question ? Unless you have absolutely no clue on how to run it, but then you probably haven't read the docs, have you ?

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

1528. magneto-optical 640MB

Newsgroup: comp.sys.atari.st
Date: 1998-06-27 00:00:00 UTC
From: dest@freenet.edmonton.ab.ca
Message-ID: <Pine.A41.3.95.980627122045.95294B-100000@fn2.freenet.edmonton.ab.ca>
Source record: 98378

Where is a good place to mail order 640MB mo disks (the LIMDOW, direct overwrite kind)?

Price? 800-number? website?

Thanks
--
des
Dual Jag/CatBox - Battlesphere Network Ready

1529. Re: New at the Belgian ftp-site

Newsgroup: comp.sys.atari.st
Date: 1998-06-27 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <3595496e199b1a0@ping.be>
Source record: 98379
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

on Sat 27-06-98 04:52 Operator wrote:

>hay to you too,
>
>: New at the Belgian ftp-site 193.190.205.13
>
>unfortunately this site was unknown last night.-(
>could you give a name, maybe that will work.

I'm not the webmaster of that site. I just doing the uploads.
Quite some time ago I asked the webmaster to give that site an alias but
for some reason he never did that.
I'll probably see him tommorow at the meeting of A4 -Belgian Atari
club- so I'll asked him again.

I known there are some problems with that site but there is nothing I can
do about it.

BTW the right address is: 193.190.205.13 atari/incoming
or if you use a browser: ftp://193.190.205.13/atar/incoming

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

1530. Re: Atari Computing

Newsgroup: comp.sys.atari.st
Date: 1998-06-27 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <6n3ejl$sk2$2@plutonium.compulink.co.uk>
Source record: 98380

On 25 Jun 1998 21:49:15, Terry May wrote:
>Re: "CAB 2.7 demo", publish@cix.co.uk scribbled the following on 24 Jun 98 @

> p> Any particular reason? It's easy to subscribe via SFT and one or
> p> two other Atari dealers in the states take it as well. If you
> p> want more details, just ask, I'll be happy to help.
>
>No particular reason. Perhaps I will soon, though.

Well, it will be good to have another subscriber! :-)

Kind regards
Mike Kerslake

*** Radio memories, memorabilia, exclusive photos and more! ***
Email: publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/
*** Atari Computing Magazine information ***
Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com

1531. Re: Newsie user and pass

Newsgroup: comp.sys.atari.st
Date: 1998-06-27 00:00:00 UTC
From: pmorales@primenet.com
Message-ID: <6n3ffh$n2k@nntp02.primenet.com>
Source record: 98381

```
On 27 Jun 1998 09:25:25, Neil Roughley wrote:
>The URL (http://www.xs4all.nl/~josdb/okami.html) is correct but
>okami134.zip doesn't appear to be on the server: CAB and NEWSie report
>file not found.

As does Lynx.

Pat

--
Pat & Anna
pmorales@primenet.com
```

1532. Re: Atari Show (Was Re: anyone going?)

Newsgroup: comp.sys.atari.st
Date: 1998-06-27 00:00:00 UTC
From: dcroker@fortress.org.uk
Message-ID: <3603_dcroker@fortress.org.uk>
Source record: 98382

Nostrodamus phrophesised this from ataricomputing@zetnet.co.uk to All...

Hi Al!

a> Organization: Atari Computing Group [A|C|G]
a>
a> On 25 Jun 1998 18:51:27, Ian Norton wrote:

>> ST Show in UK?

a> Oh well. most people will have seen this before, but...
a>
a> The Atari Computing Convention: ACC '98 Show Info

Looks like we have a potential subscriber to AC here Al, otherwise Ian
wouldn't have needed to ask! :-))

Speak to 'ya later!

Rgds, Derryck

--

1533. Atari 1027 printer

Newsgroup: comp.sys.atari.st
Date: 1998-06-27 00:00:00 UTC
From: Tony Martin <lmartin@midamer.net>
Message-ID: <35956A88.83C@midamer.net>
Source record: 98383
Cross-posted to: alt.atari,comp.sys.atari.8bit,comp.sys.atari.st

How much should a decent 1027 printer run, with Cable?

Tony

1534. Oxyd and Meinholf Schneider games ...

Newsgroup: comp.sys.atari.st
Date: 1998-06-27 00:00:00 UTC
From: dipching@ping.be
Message-ID: <35955d0e8d6920@ping.be>
Source record: 98384

Oxyd 2 ? ...
Well as I reported before, it will apparently only work with a german TOS, the latest solution I'm looking for is to find a floppy german TOS to see if it will work this way ...

I really want to play Oxyd 2 because I have already completely played Oxyd and Oxyd Magnum, also Esprit and Bolo, but for the latest I have not played it until the end ... to hard for me :)

The german author Meinholf Schneider leaved the atari platform a few years ago and if you go to his web site you'll see there is new Oxyd part but only intended to work with Macintosh computer it's called PerOxyd ... a pity Meinholf discontinued atari support I even don't know if you'll yet find some atari files to download from his web site.
Be aware before beginning to play that you'll need the complete book for playing the whole games : only for Oxyd 1 and Oxyd 2 and Esprit ... in this last game you'll only need a few codes at the end of the game !!!!!!

It also exists an editor for Esprit and Bolo if I remember well ... These games are among the best you can find for your machine ... they take a lot of time and experiment to complete but they are really intelligent and require a lot of patience/trial/thinking to resolve the screens and also they are not humorless ...

I recommend them all even to the games reluctant atarists !

Jo

--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

1535. Re: GEM Specific Newsgroup

Newsgroup: comp.sys.atari.st
Date: 1998-06-27 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <359953ae.9304639@news.demon.co.uk>
Source record: 98385

On Sat, 27 Jun 1998 08:41:41 GMT, louis@holleman.demon.nl (Louis Holleman) wrote:

>On 27 Jun 1998 05:22:31, Guy Harrison wrote:
>>>>The above mentioned newsgroup is available!
>>>>It is available for any GEM related topics (TOS/GEM, MiNT/GEM, MagiC). Let
>>>>put this to good use! Give the programmers some suggestions for what you
>>>>would like to see on your favor environment.
>>>
>>>just tried to hook up to this NG, but my ISP (Demon, carries quite a lot of
>>>NG's) doesn't seem to "know of it yet"....
>>
>>You should be able to email demon somewhere and request that they
>>carry it but I've long since forgotten where. Try asking in
>>demon.ip.support and please let the rest of us know if you get a
>>result. ;-)
>>
>>
>Hi Guy,
>
>just tried again to subscribe, no result.
>I did a posting in demon.ip.atari and also emailed Demon about it.
>Will have to wait to see what this leads to...

Yep. I posted a query in demon.ip.support as well. I couldn't even get a result with DejaNews atm unfortunately.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

1536. For Sale: Mega STE and monitor

Newsgroup: comp.sys.atari.st
Date: 1998-06-27 00:00:00 UTC
From: Ken Van Dellen <kenvandellen@home.com>
Message-ID: <T0dl1.22$Rg.5390870@news.rdc1.mi.home.com>
Source record: 98386

FOR SALE

Mega STE and Atari color monitor

4 megs RAM
350 meg hard drive

$300 plus shipping

k.van-dellen@genie.com
or kenvandellen@home.com

I'm in Grosse Pointe Park (suburban Detroit). Canadian orders accepted, but would be helpful if we could meet in Windsor.

313 821-5706

1537. Re: How to send files to PC users

Newsgroup: comp.sys.atari.st
Date: 1998-06-27 00:00:00 UTC
From: s970707@uia.ua.ac.be
Message-ID: <Ev8AnK.1pA@uia.ua.ac.be>
Source record: 98387

Well, I did some further research and (thanks to some PC-using friends),
it appears that Netscape doesn't know how to handle UUE and Micro$oft
IE sure as hell doesn't (want to?).

However, I have been assured there exist tools for W'95 to decode UUE
messages.
The reason for the lack of support for UUE seems to be 'obsoleteness', but
that's the lousiest excuse in Computer Science for lazyness.

MIME should be supported as expected. Third-party mail clients for Windows,
(Eudora I assume), may support UUE.

Bye everyone,

```
+-------------------------------------------------------------------+
| David 'Septimus' De Ridder | "Never underestimate the |
| | power of the soul unleashed." |
| <david.de.ridder@bitsmart.com> | - 'Essence Flare', M:TG |
+-------------------------------------------------------------------+
```

```
--
"What do you do then ? Run. Run very fast. Don't stop
until you see the camp - or a bigger giant."
- Toothlicker Harj, Orcish Captain (M:TG)
```

1538. Re: MagiC Tips

Newsgroup: comp.sys.atari.st
Date: 1998-06-27 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <4042_outrider@lvdi.net>
Source record: 98388

Re: "MagiC Tips", ssweet@fortress.org.uk scribbled the following on 26 Jun 98 @ 19:03:42:

s> I've only had a small prob with CAB in so much as it expect all
s> LFN's to refer to HTML instead of HTM!!.

Huh? Please explain. I can't think of when it would default to one or the other.

* LED v1.51 * "How could you give $12 million to Hideki Irabu?!" - Frank Costanza to George Steinbrenner
--

Terry May - Las Vegas, NV

1539. Re: CAB Demo 2.7

Newsgroup: comp.sys.atari.st
Date: 1998-06-27 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <4043_outrider@lvdi.net>
Source record: 98389

Re: "CAB Demo 2.7", szhays@dogbert.ucdavis.edu scribbled the following on 26 Jun 98 @ 20:48:34:

s> Terry May (outrider@lvdi.net) wrote:
s> :
s> : When I said the graphics get reloaded, I meant reloaded from
s> disk (i.e. : "Loading... Converting..."). They don't get re-
s> sent. And this happens even : when the html doesn't change. I'm
s> not sure if it happens with all pages, but : it's happened with
s> every page where I've been paying attention.
s> This is a totally different story, almost definitely not related
s> to the CAB.OVL, and is not a problem new to CAB 2.7 or to recent
s> OVL's.

Uh, yes it IS new to CAB 2.7. I did much experimenting last night, and found that no matter what CAB.OVL I used, CAB 2.5 always used the cache to reload the graphics and CAB 2.7 always reloaded them from disk. The result, CAB 2.5 flies when reloading a page, whereas 2.7 is slow as molasses, by comparison.

s> What's happening, I think, is that CAB simply cant cache very
s> much in the RAM [...]

I have a 6 meg RAM cache, and it happens even if the web site is the very first place I visit after loading CAB. IOW, it has PLENTY of room in the RAM cache. And in fact, if you go to a different page and then come back, it will use the graphics in the cache. It's only when clicking on the reload icon that it reloads them from disk.

* LED v1.51 * "Welcome, my son. Welcome to the machine."
--

Terry May - Las Vegas, NV

1540. Re: MagiC Tips

Newsgroup: comp.sys.atari.st
Date: 1998-06-27 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <4050_outrider@lvdi.net>
Source record: 98390

Re: "MagiC Tips", inorton_badrul@hotmail.com scribbled the following on 27 Jun 98 @ 16:28:15:

ib> the apex viewers will still work with long file names but only
ib> if there is no spaces in the path or file name to the file to be
ib> viewed.

Oh really? I've *never* been able to get the Apex viewers to handle LFNs (without spaces). In fact, I have a Mupfel script that automatically renames my jpegs to "temp.jpg" sends it to the Apex viewer and then renames it back. (This doesn't work with spaces in the filename, either.) I have another script that does the same thing for GIFs.

That's not to say they crash or anything, when sending LFNs; they just dump me back to the desktop. Same thing with any filename with a tilde in it (which could also be the problem, since the 8+3 versions of LFNs all have tildes in them).

What desktop are you using?

* LED v1.51 * If Bea Arthur married Sting, she'd be Bea Sting.
--

Terry May - Las Vegas, NV

1541. Re: CAB 2.7 demo

Newsgroup: comp.sys.atari.st
Date: 1998-06-27 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <4044_outrider@lvdi.net>
Source record: 98391

Re: "CAB 2.7 demo", cstanley@zetnet.co.uk scribbled the following on 26 Jun 98 @ 23:35:18:

c> My humble apologies to Terry and all for posting wrong info:
c> a rush of forgetfulness confused my sleepy head ;(
c> GEMTrade is still a great utility, though. Look out for version
c> 2.

No problem. I found it and love the new interface (I hated RufTrade's interface).

I still highly recommend AltaVista's conversion site for converting online web pages. It does a *much* better job that GEMTrade. (That's not a knock on GEMTrade, as AltaVista has much greater resources.)

* LED v1.51 * Scratch and Sniff -> ������������ Smells like glass, huh?
--

Terry May - Las Vegas, NV

1542. Re: Nova Desktop Picture

Newsgroup: comp.sys.atari.st
Date: 1998-06-27 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <4049_outrider@lvdi.net>
Source record: 98392

Re: "Nova Desktop Picture", guivol@esc.de scribbled the following on 26 Jun 98 @ 20:22:40:

g> Hey, GIF is still obsolete for me due to the color limit, and IMG
g> *would* be obsolete for me as well *without* an open extension
g> for HC/TC modes!:-)

If your web browser allows you to turn off GIF loading, try surfing the web that way and then tell me if the GIF format is obsolete.

* LED v1.51 * "A lie is most convincingly hidden between two truths" - Deep Throat
--

Terry May - Las Vegas, NV

1543. Multisession CD-ROM driver

Newsgroup: comp.sys.atari.st
Date: 1998-06-27 00:00:00 UTC
From: mb@tos.pl.net
Message-ID: <8S6YCPY@tos.pl.net>
Source record: 98642

A member of our Atari user group is having problems accessing multisession CD-ROMs on his Falcon.

He purchased Soundpool CD-Recorder Pro version 2, and supplied with it was Metados. However, with the supplied drivers it will not read multisession CDs. (Although sometimes the CD-ROM control CPX can be used to access SOME of the sessions.)

Is there a driver which will support multisession? I use Spin which works fine, but that only works with MiNT and MagiC and he can't use Cubase Audio with MiNT or MagiC. I tried Extendos which I happen to have but that wouldn't read multi-session either.

Is there some MetaDOS driver that will support multisession? He needs to get this sorted out ASAP! So if you have such a driver, if you could just email it to me straight away or tell me where to find it I would be most grateful!

--
Mario Becroft	Tariland, Atari user group in New Zealand
mb@tos.pl.net	tariland@tos.pl.net
http://www.pl.net/~mario/	http://www.pl.net/~mario/tariland/

1544. Need a Price to sell a TT!

Newsgroup: comp.sys.atari.st
Date: 1998-06-28 00:00:00 UTC
From: ssweet@fortress.org.uk
Message-ID: <3604_ssweet@fortress.org.uk>
Source record: 98143

FROM: SSweet@fortress.org.uk
SUBJ: Need a Price to sell a TT!

c> How much should I ask for my TT?

About £20, oh!, look!, ive got one here, that'l save you anymore typing. 8~))

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV 300*
-= The new Pentium Overheat, CPU and water boiler in a single chip.
--

1545. Re: A MagiC OS mailing list has been created

Newsgroup: comp.sys.atari.st
Date: 1998-06-28 00:00:00 UTC
From: Josep Rodriguez <jar@bcn.servicom.es>
Message-ID: <3596B880.286D30C2@bcn.servicom.es>
Source record: 98144

John Whalley wrote:

> No I have not joined the list. To do so involves registering personal
> details with Onelist and agreeing to their terms and conditions, with
> which I do not agree (and yes I did get that far: I stopped at the
> point where to progress I had to click on the "I agree" link). Which
> is part of my point (see also my other message in this thread). By
> registering for this list you are agreeing to receive advertising and
> supplying details to help the organisers target that advertising.
>

You can give "mistaken data", you only need to give your correct
email....

> Coordination/cooperation is not a problem. People setting themselves
> up as coordinators and ordering the rest of us about *is*. This may
> simply be a language problem, in which case please accept my
> apologies, but your original statement reads as if you're expecting
> everyone to ask your permission before setting anything else up so
> *you* can decide if it's OK. Sorry, no deal.

No one must to ask me permission before setting anything up.

> stated in my original message. I'm not happy about adverts attached to
>
> messages and I'm not happy about having to register details to help
> the advertisers.

I just can invite you to join the list a couple of days and then you can
think about...

> And who are you to dictate we all join your list if we're not happy
> with the terms and conditions required to join it?

I don't dictate anything. I just want to give solutions on our small
Atari community. Do you think it's logical to have3 or 4 mailing list
talking about the same topic?

If you have any solution, please tell us we're looking for solutions.

1546. Re: A MagiC OS mailing list has been created

Newsgroup: comp.sys.atari.st
Date: 1998-06-28 00:00:00 UTC
From: Leslie Hartmier <leslieh@v-wave.com>
Message-ID: <6n67bi$73h5@crash.videotron.ab.ca>
Source record: 98145

Josep Rodriguez wrote in message <35962593.B56279B@bcn.servicom.es>...
>John Whalley wrote:
>
>> Anyway, the usual way to subscribe to a list is to mail a list
>> server with a subscribe message, which immediately made me suspicious
>> of this.
>>
>> Turns out you would be subscribing to a load of advertising appended
>> to each message, as if we didn't all get enough spam mail already.
>
>Had you joined the list to think about this way? Ask everyone who joied
>the list about spam on the list
>
What spam? I haven't received any spam as a result of this list. Great
list it is at that.

Leslie

1547. Re: Atari 1027 printer

Newsgroup: comp.sys.atari.st
Date: 1998-06-28 00:00:00 UTC
From: rldetlefsen@delphi.com
Message-ID: <JfYOBsx.rldetlefsen@delphi.com>
Source record: 98146

Tony Martin <lmartin@midamer.net> writes:

>How much should a decent 1027 printer run, with Cable?

If its in very good condition, i.e. the ink pad is good and the char(rubber) strip is good, and the letters print in a straight line, then $20-25, less shipping. Otherwise, I paid $10 each for the two I have.
Rick D.

1548. Re: CAB 2.7 demo

Newsgroup: comp.sys.atari.st
Date: 1998-06-28 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <4096_outrider@lvdi.net>
Source record: 98147

Re: "CAB 2.7 demo", rcain@zetnet.co.uk scribbled the following on 28 Jun 98 @ 18:57:20:

r> On 27 Jun 98 14:30:40, Terry May wrote:
r>
>> I still highly recommend AltaVista's conversion site for
>> converting online web pages. It does a *much* better job that
>> GEMTrade. (That's not a knock on GEMTrade, as AltaVista has much
>> greater resources.)
r>
r> Yes, I'm impressed with the translations. It's a pity that it
r> will not allow local files to be sent to it - or is there a way
r> around this that I haven't spotted?

Agreed. The only way of that I can think to get around it is if you have your own web site you can put up the text on your web site and then point AltaVista to the URL. Makes me want to put up a web site, just so I can do this. ;^)

* LED v1.51 * "We're just two lost souls swimming in a fish bowl..."
--

Terry May - Las Vegas, NV

1549. Re: Nova Desktop Picture

Newsgroup: comp.sys.atari.st
Date: 1998-06-28 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <4097_outrider@lvdi.net>
Source record: 98148

Re: "Nova Desktop Picture", guivol@esc.de scribbled the following on 28 Jun 98 @ 19:10:14:

g> I would welcome dropping GIF support altogether by the major
g> Browser vendors!

I don't doubt that you would. But they haven't, so GIFs are not obsolete by any reasonable definition of the word.

g> This would drastically accelerate the transition to the more
g> reasonable PNG format. Website maintainers could simply apply an
g> automatic conversion process utilizing the gif2png utility. The
g> transition will take place anyway as time goes on, but too slow
g> for my taste. I prefer using reasonable solutions as early as
g> possible instead of waiting on careless people to take it over.

I'm all for using the best solutions, too, but just because there's something available that's better doesn't render the standard obsolete. If that was the case, VHS would have been obsolete years ago. It's still not.

* LED v1.51 * "I've always been intrigued by women named BJ." - Fox Mulder
--

Terry May - Las Vegas, NV

1550. Re: A MagiC OS mailing list has been created

Newsgroup: comp.sys.atari.st
Date: 1998-06-28 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <4095_outrider@lvdi.net>
Source record: 98149

Re: "A MagiC OS mailing list has been created", strads@tmisnet.com scribbled the following on 28 Jun 98 @ 16:48:10:

s> Here's the policy from the OneList site (click
s> the "Advertising" hyperlink to view):
s>
s> ------------- Quotation ----------------
s> Advertising Information
s>
s> ONElist provides an excellent opportunity to
s> deliver your message to a targeted audience.
s> We offer traditional web banner advertisements
s> as well as advertisements in our mailing lists.
s> With each email sent to mailing list subscribers,
s> a text ad is included at the bottom of the message.
s> ONElist asks for demographic information from
s> our subscribers, allowing us to build an accurate
s> composite demographic picture of the subscribers
s> to a particular mailing list.
s>
s> ------------- Quote Ends --------------
s>
s> That's enough for me.

Fair enough. But AFAIK, there hasn't been a single advertisement from an outside source sent to the MagiC mailing list, in the form of a banner or otherwise.

And even if it starts happening, unless they are unweildly, I still think it will be worth the service being offered. I put up with banners (at least those my advertising filter miss <g>) on Web sites, so that I can enjoy the service provided. I see no difference here, again, unless the ads become too cumbersome.

* LED v1.51 * Atlanta Braves - Six straight division titles!
--

Terry May - Las Vegas, NV

1551. ATARI Dealers

Newsgroup: comp.sys.atari.st
Date: 1998-06-28 00:00:00 UTC
From: jtmartin@tinet.ie
Message-ID: <6n6a9d$im715@scotty.tinet.ie>
Source record: 98150

Does anybody know if there are any Atari (or more specifically Milan)
dealers in Ireland (North/Republic)?

Jerry Martin

```
-------------------------------------------------------
Jerry Martin | email: jtmartin@tinet.ie
-------------------------+ jmartin@rcsi.ie
ATARI 1040STe +----------------------------
MagiC 5 | STiNG; Newsie; Everest; CAB
-------------------------------------------------------
```

1552. Re: ATARI emulator for pc

Newsgroup: comp.sys.atari.st
Date: 1998-06-28 00:00:00 UTC
From: S Prin <sprin@globalnet.co.uk>
Message-ID: <6n6bku$e3s$1@heliodor.xara.net>
Source record: 98151

If you haven't got it yet try
http://lgd.fatal-design.com

Tomislav Mihajlov wrote in message
<35951572.52B49DC8@zg.tel.hr>...
>Is someone familliar whit Pacifist an atari emulator
for pc......
>

1553. Re: Newsie user and pass

Newsgroup: comp.sys.atari.st
Date: 1998-06-28 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <6n6gro$kj2@nntp02.primenet.com>
Source record: 98152

On 25 Jun 1998 09:21:46 , "K.Hampf" wrote:
>Gary Priest wrote in message
><66020935_000003_OASIS_NEWS@the-gap.demon.co.uk>...
>>I'm not sure, but I don't think NEWSie supports the use of user and
>password
>>to connect to a news server. This would be via the AUTHINFO command which
>is
>>required by some news servers. You could use NEWSwatch to collect and send
>>your news because that does support AUTHINFO (as of v2.00). Trouble is, you
>>can't use NEWSie with NEWSwatch. You'd have to use Okami or Oasis2 instead.
>
>
>No it doesn't support userlogins. I must try to find this NEWSwatch instead
>.... what is Okami and Oasis2? Please give me some info about them.
>
Yes, NEWSie does support news server logons via AUTHINFO. The userid
overrides the email id (with '@' as terminator), and the password
replaces the mail password (in mail preferences).

Let me know what the server name is, and I can try it,
John

*
* John Rojewski email: rojewski@primenet.com
* http://www.primenet.com/~rojewski/
* Atari Falcon'030/14/84
* Use NEWSie - the News/Email/FTP/Browser for the Atari

1554. Re: Newsie 88 Full Groups List

Newsgroup: comp.sys.atari.st
Date: 1998-06-28 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <6n6h70$l3j@nntp02.primenet.com>
Source record: 98153

On 25 Jun 98 12:43:03 GM, Ken Springer wrote:
>On 22 Jun 1998 21:06:01, John M Rojewski wrote:
>>On 17 Jun 98 15:01:12 GM, Ken Springer wrote:
>>>I suspect that Newsie 88 has problems downloading a full groups list
>>>from my ISP.
>>>
>>>I had my ISP's network administrator email me their current list as a
>>>text file. Newsie's group list is also a text file. The ISP's list is
>>>about 15,000 lines longer than Newsie's list. I do mean lines, not
>>>bytes. Edith will give you the line and column number for the cursor
>>>location, and that is how I determined the number of lines.
>>>
>>>I attempted to do a side by side comparision of the two files, but the
>>>ISP's list is not sorted, and I don't have the RAM to sort the list.
>>>
>>The RAM's the problem Ken. The internal sort attempts to read as many
>>newsgroup names as there is space available in memory. A smaller
>>memory will produce (I think) a line in the LOG file indicating that
>>only a certain number of newsgroups could be sorted.
>Is Newsie compatible with Outside, the virtual memory manager? If so,
>I've got the latest version around somewhere, I could install it if it
>would help. This is the only time I've had a memory problem.
>
OK, there is a hard limit of 28,000 newgroups in all versions at this
time. I would think that is as many as anyone would want. What kind
of messages are you getting in the LOG file.

I have not bothered to fetch Full Groups in over a year, simply
because the thing takes up so much space.

I don't have a copy of Outside to test with, so I don't know if its
compatible.

John

*
* John Rojewski email: rojewski@primenet.com
* http://www.primenet.com/~rojewski/
* Atari Falcon'030/14/84
* Use NEWSie - the News/Email/FTP/Browser for the Atari

1555. Re: A MagiC OS mailing list has been cr

Newsgroup: comp.sys.atari.st
Date: 1998-06-28 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <6n6hfg$j5t$1@roch.zetnet.co.uk>
Source record: 98154

On 27 Jun 1998 12:24:06, John Whalley wrote:
>on Fri 26-06-98 21:01 Josep Rodriguez wrote:
>
>>A mailing list has been created for MagiC OS users (covering MagiC,
>>MagiC Mac and MagiC-PC).
<great snip>

>John Whalley
>Please substitute john for news when replying by email:
>Mail to news@whalley.demon.co.uk will be killed!

This site does not appear to exist.
or: appears not to exist.

1556. For Sale: Atari 520ST with periphs and extras

Newsgroup: comp.sys.atari.st
Date: 1998-06-28 00:00:00 UTC
From: Patti Clark <patti_clark@hotmail.com>
Message-ID: <7oAI1.637$aU4.893689@news2.randori.com>
Source record: 98155
Cross-posted to: alt.music.midi,comp.binaries.atari.st,comp.music.midi,comp.sys.atari.st,comp.sys.atari.st.misc,comp.sys.atari.st.tech,misc.foresale.computers

```
For Sale:

(1) Atari 520ST with Atari mouse
(1) Atari SC1224 color monitor
(2) Atari SM124 monochrome monitors
(2) Atari SF354 3.5 floppy drives
(1) Astra SW2 monitor switchbox - manual

All cables and power supplys are included

Also included is big box of old software for the machine, and some
programming books from Abacus and MichTron

Also have a 1040ST that needs a little repair work (bad floppy)
Lastly I have a homebuilt case with 2 hard drives in it for the Atari
series. (1) 30MB Supra and (1) 70MB Seagate(i think)

------------------

Please respond to patti_clark@hotmail.com

Best Offer - serious only please
```

1557. Re: Arranging partitions

Newsgroup: comp.sys.atari.st
Date: 1998-06-28 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6n6j6ujal1@roch.zetnet.co.uk>
Source record: 98156

On 27 Jun 1998 16:16:09, Ian Norton wrote:
>is there any way i can resize, ,move, join partitions together in the
>style of partition magic on the PC
>
>cheerz
>
>Ian Norton
>bredroll@hotmail.com

diamond edge can do a lot of stunts with partitions that a lot of other
programs can't ie.repartition and rebuild

kevin
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

1558. Re: A MagiC OS mailing list has been created

Newsgroup: comp.sys.atari.st
Date: 1998-06-28 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <3596ce8a.3545829@news2.tmisnet.com>
Source record: 98157

On Sun, 28 Jun 98 13:57:12, outrider@lvdi.net (Terry May) wrote:

>And even if it starts happening, unless they are unweildly, I still think it
>will be worth the service being offered. I put up with banners (at least
>those my advertising filter miss <g>) on Web sites, so that I can enjoy the
>service provided. I see no difference here, again, unless the ads become too
>cumbersome.

OK. The MagiC mailing list is a good idea --
it deserves to succeed! Best wishes,

-- George Crissman
-- strads@tmisnet.com

The Relationship Stress Test (For Guys) Measures Her Commitment
<http://www.tmisnet.com/~strads/stress/index.html>
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

1559. Re: Atari 1027 printer

Newsgroup: comp.sys.atari.st
Date: 1998-06-28 00:00:00 UTC
From: Eric Sokolowsky <esok@seal.cs.byu.edu>
Message-ID: <Pine.SGI.3.94.980628173420.10695A-100000@seal.cs.byu.edu>
Source record: 98158
Cross-posted to: alt.atari,comp.sys.atari.8bit,comp.sys.atari.st

On Sat, 27 Jun 1998, Tony Martin wrote:

> How much should a decent 1027 printer run, with Cable?

The 1027 isn't worth much; it's slow and rollers are impossible to find,
even though the output looks pretty good. However, if you're looking for
a letter-quality printer to hook up to the Atari I have just the thing;
an Atari XDM 121 (I think that's the model number). It has the power supply
built in (and a cable to plug it in) and a ribbon included, but no I/O cable.
The best thing is that you can still buy ribbons for it (it's compatible
with some Olivetti ribbon, though I forget exactly which). I'll sell it
for $12 plus whatever it costs to ship it.

1560. Re: Animated JPEGs?

Newsgroup: comp.sys.atari.st
Date: 1998-06-28 00:00:00 UTC
From: Guido Vollbeding <guivol@esc.de>
Message-ID: <35968B36.E7B854DC@esc.de>
Source record: 98159

Tom Lane wrote:
>
> Seems like a cool trick, actually. I'd never seen one of these, nor
> do I own any hardware on which the effect would be seen as intended.
> I wonder whether this trick is specific to Ataris, or whether there
> are other machines on which it works...

Well, Terry's descriptions in the beginning of this thread were not
suitable for factual arguments and only raised vague speculations.

Now that we have a sample it becomes clear what the matter is about.
(I can also understand now why he hesitated to make it available
at first - it's certainly not the most aesthetical image, but as
a regular Usenet participant one is used to see pics with much
worse contents ;-).

It seems indeed a cool trick utilizing appropriate interlaced display
modes.
I was able to get an impression of the intended effect on my Falcon
with a 1280*960*16 colors at 63 Hz interlaced display mode.

Regularly I use 1024*768 or 1152*832 resolutions in 16 color mode
with high interlaced frequencies between 85 and 90 Hz. In these
modes one can only see a vague indication of the intended effect,
also in 960*720*256 colors with 78 Hz interlaced. Higher color
modes do not allow interlace on my configuration at all.

Unfortunately, I can't get below the above mentioned extreme mode
with ScreenBlaster on my very broad-band MultiSync monitor, and I
don't have the opportunity to connect to a low-band RGB (TV) monitor
at the moment. I would expect the best results of the intended
effect between 50 and 60 Hz interlace frequency.

I have also noticed a dependence of the intended effect on the
dither mode, especially in the low-color (16 colors) environment.
Only with a decent error diffusion dither mode (I used 1stGuide
with the Floyd-Steinberg default, of course :-) will you see the
effect here. The Ordered Dither mode with the usual Bayer-pattern
only leads to horrible flickering of the *whole* image under these
circumstances.

Regards,
Guido

1561. Re: FS:20" mono monitor

Newsgroup: comp.sys.atari.st
Date: 1998-06-28 00:00:00 UTC
From: elric@mlink.net
Message-ID: <elric-2806981909370001@e98.dynamic-ip.mlink.net>
Source record: 98160

Thanks John for the information! But one question remain: What is a TT compared to an ST or falcon? I believed that the falcon was the succesor of the ST. The machine I had in the mid late eighties was a 520ST. Wich was a cool machine.

Thanks!

Elric
elric@mlink.net
> This is a TT only monitor, I believe it is a TTL type, and plugs into the
> TT monitor/VGA port. It will not work on the Falcon or ST. The TT
> monochrome from Atari and Moniterm are very similar in function. They
> look fantastic for MIDI sequencing and desktop publishing. They are paper
> white and high contrast - very easy on the eyes for long term computing.
> If you have a TT and prefer resolution to color, this is a terrific
> monitor to use.
>

1562. Re: Atari 1027 printer

Newsgroup: comp.sys.atari.st
Date: 1998-06-28 00:00:00 UTC
From: <>
Message-ID: <35968bac.0@news.ptw.com>
Source record: 98161

On 27 Jun 1998 14:56:24, Tony Martin wrote:
>How much should a decent 1027 printer run, with Cable?
>
>Tony
>.
They should PAY YOU to take it!

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |

1563. Re: Wanted ST and Falcon contacts either on internet or snail mail

Newsgroup: comp.sys.atari.st
Date: 1998-06-28 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6n77g0$8i4$2@news3.isdnet.net>
Source record: 98162

Martin Wilson a &#65533;crit dans le message
<3595b0a5.4428657@news.ukonline.co.uk>...
>email me if interested

If your on this newsgroup, you'll have about as many contacts as you can
ever need.

There are some weird people...

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

1564. Re: Nova Desktop Picture

Newsgroup: comp.sys.atari.st
Date: 1998-06-28 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <4118_outrider@lvdi.net>
Source record: 98163

Re: "Nova Desktop Picture", roughley@HORMEL.unix.dsoe.com scribbled the
following on 29 Jun 98 @ 01:43:56:

r> GIF is far from obsolete, but PNG is better and royalty-free.

Agreed on both counts. But wishing GIF is obsolete doesn't make it so.

r> BTW, I had a GIF come in that wouldn't display at all in CAB
r> (nothing on my TT would). Ends up it was a proprietary 24-bit GIF
r> (a collector's item).

Really? How did you find out?

* LED v1.51 * "Somebody check the men's room for a Hugh Jass!" - Moe
--

Terry May - Las Vegas, NV

1565. Re: CAB 2.7 demo

Newsgroup: comp.sys.atari.st
Date: 1998-06-28 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <4119_outrider@lvdi.net>
Source record: 98164

Re: "CAB 2.7 demo", csilver@Puke.On.Spammers.com scribbled the following on
29 Jun 98 @ 01:20:47:

c> I think I did get AltaVista to translate other files, but it's
c> been awhile. I believe I just typed some German words in a dialog
c> box and it translated them. There might be a way to load a file
c> so that this works also. Does Alta have a FAQ for this?

Yeah, you can type words into the same box where you type in the URL, but
AFAIK, there's no way to upload it a text file.

* LED v1.51 * If Sondra Locke married Elliott Ness, then divorced him to
marry Herman Munster, she'd become Sondra Locke Ness Munster.
--

Terry May - Las Vegas, NV

1566. Re: A MagiC OS mailing list has been created

Newsgroup: comp.sys.atari.st
Date: 1998-06-28 00:00:00 UTC
From: Oliver_Schildmann@LU.maus.de
Message-ID: <199806280000.a64188@lu.maus.de>
Source record: 98165

Hello John,

n> No I have not joined the list. To do so involves registering personal
n> details with Onelist and agreeing to their terms and conditions, with
n> which I do not agree (and yes I did get that far: I stopped at the
n> point where to progress I had to click on the "I agree" link).
Hmm, I wanted to register on that mailing list, but under *that*
circumstances I prefer to let it be ...

Greetings, Oliver

We are Microsoft - Resistance is futile!

CyBaer@koso.phoenix.de http://CyBaer.home.pages.de

1567. Re: MagiC Tips

Newsgroup: comp.sys.atari.st
Date: 1998-06-28 00:00:00 UTC
From: mcooke@spirit.com.au
Message-ID: <6n672b$s0g$1@hercules.spirit.net.au>
Source record: 98166

```
On 27 Jun 1998 22:52:43, kevin dermott wrote:
>On 26 Jun 98 19:03:42, ssweet wrote:
>>FROM: SSweet@fortress.org.uk
>>SUBJ: MagiC Tips
>>
>> >> k> did anyone mention the long file name option can screw some things
>> >> up?
>>
>> >> s> Such as???.
>>
>> k> i've had problems with freedom config,
>>
>>Would this be F2, ive recently stopped using that altogether,
>
>i have given vfat another try and a lot of things are now working???????
>however it still makes my choice of freedom 1.5 config {name/size/date/font}
>not work right
>
>talking of freedom2 yes i got it and can't figure it out,albit i have not
>spent much time on it.
>
>kevin

Hi Kevin

Freedom2 works fine

Here is my freedom cnf file for the long and short file names section,

;Freedom 2 Configuration File

$alr 1
$fsl 1
$hid 1
$thl 1
$nfd 0
$alc 1
$bob 0
$uav 0
$ukb 0
$lft 0
$smw 1
$low 1
$dcl 1
$bdi 1
$mou 0
```

```
$ful 1
$arr 0
$nic 0
$dot 0
$jrs 0
$nwp 1
$p3d 1
$n3f 0
$ltm 0
$npg 0
$shs 1
$sht 1
$lac 1
$shi 1
$nsk 1
$crs 0
$cdb 0
$c3d 0
$c3f 0
$c3b 0

$vas

$fty
System 0 SYSTEM 0 1 1 0 *.sys,*.ram,*.ovl
Info 0 INFO 0 4 1 0
*.inf,*.cnf,*.cfg,*.dat,*.set,*.map,*.fif,*.his,*.grp,*.log,*.sig,*.hlp,*.prf,*.cfn
Img 0 BITMAP 0 1 1 0 *.img,*.gif,*.jpg,*.tif,*.neo,*.tga,*.tn*,*.iff,*.spc
Ordner 0 FOLDER 0 1 9 1 \*
Font 0 FONT 0 1 1 0 *.fnt,*.spd,*.ttf,*.pfb
Text 0 TEXT 0 1 1 0 *.doc,*.txt,manu*.*,asc,*.pap,*.rtf,*.reg,*.new,*.old,*.not,*.mac,*.hs
t,*.ruf,*.log,*.src,*.tab,*.fee,*.htm,*.html
Control 0 CPXEPX 0 1 1 0 *.epx,*.cpx
Abgeschaltet 0 DISABLED 0 7 1 0 *.??x,*.prx,*.acx,*.cpz
Archive 0 PACKED 0 1 1 0 *.zip,*.lzh,*.lha,*.arc,*.arj,*.pak*.gz,*.zoo
Vektorgrafik 0 VECTOR 0 1 1 0 *.gem,*.cvd,*.cvg
Programme 0 EXEC 0 4 1 0 *.app,*.acc,*.prg,*.tos,*.gtp,*.ttp,*.exe
Quelltexte 0 SOURCE 0 1 1 0 *.c,*.h,*.s,*.ftp
Resource 0 RESOURCE 0 1 1 0
*.rsc,*.dic,*.stg,*.upt,*.hrd,*.nsd,*.ths,*.lex,*.ref,*.nic,*.mld,*.nod,*.osd
Sound 0 SOUND 0 1 1 0 *.avr,*.snd,*.smp,*.mod,*.wav,*.mid,*.dvs
Backups 0 EMPTY 0 9 9 0 *.bak,*.pbk,*.tmp,*.rtb

$pth
h:\icons\*.rsc
c:\*.*
c:\cpx\*.cpx
d:\st-guides\*.hyp
i:\papyrus documents\*.*
e:\works\document\*.*
g:\page2\document\*.*
```

```
g:\all_pics\*.*
g:\calamus\document\*.*
d:\tools\*.*
f:\unpacked\*.*
e:\download.s\*.*
f:\packed\*.*
d:\pic_view\*.*
i:\cache2\*.*
e:\btfonts\*.*
g:\fonts\*.*
c:\gemsys\magic\start\*.*

$ext
*.*

$fls
e:\clipbrd\scrap.txt
c:\freedom2.cnf
c:\assign.sys
c:\st-guide.inf
i:\papyrus documents\*.pap
g:\all_pics\*.*

$mct

$mod

$exc

$pdd

$fkt
@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@

$frm
%-F %-E%9P %2D.%2M.%2Y %T%h:%m

$lfm
%-40N%9P %2D.%2M.%2Y %T%h:%m

$cfm
%w[ ]%-n %-i %v %z%B%O%J%Z%H

$nfm
%-F %-E%11P %D.%M.%Y

$cph
c:\cpx\*.cpx

$icf
C:\FREEDOM2\VICON\F2ICONSC.CVD

$fnd
```

```
$vie
C:\1STGUIDE.APP

$img
C:\FREEDOM2\BACKGRND\LOGOWEIS.IMG

$kph
C:\KOBOLD\KOBOLD.APP

$exe
*.prg,*.tos,*.ttp,*.app

$hst
C:\F2HISTRY.TXT

$mph 1
$col 35
$row 12
$lcl 38
$lrw 12
$ccl 31
$crw 8
$alo 2
$rbt 1
$tsl 5
$ddy 80
$sdy 40
$ssp 80
$fnt 10
$siz 10
$cfn 101
$csz 10

$sor 4 4
$tso 0 0
$dlt 1 0
$bck 0 8
$txt 1 1
$sbk 1 9
$stx 0 1

$ebk 0
$etx -1

Regards

___ _____ _____ _ _ ____ ____
/ __)( _ )( _ )( )/ )(_ _)( ___)
( (__ )(_)( )(_)( ) ( _)(_ )__)
\___)(_____)(_____)(_)\_)(____)(____)
Malcolm Cooke email: mcooke@spirit.com.au
Snail mail: 7 Naas Rd Tharwa 2620 Australia :-)
Http://spirit.net.au/~mcooke
```

1568. Wanted ST and Falcon contacts either on internet or snail mail

Newsgroup: comp.sys.atari.st
Date: 1998-06-28 00:00:00 UTC
From: martin.w6@ukonline.co.uk
Message-ID: <3595b0a5.4428657@news.ukonline.co.uk>
Source record: 98213

```
email me if interested
```

1569. Re: Atari emulator for PC.....

Newsgroup: comp.sys.atari.st
Date: 1998-06-28 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <0Qgl1.2811$TN1.3737596@news3.atl.bellsouth.net>
Source record: 98214

>You put all these .ST files into one directory on the PC (the one specified
>in your pacifist.ini file), and pressing F12 when you're in the emulator
>allows you to access a disk menu to select which disk image you'll be
>reading.

Is it possible to do this on a Falcon, not emulate an Atari, but to
put my games into a ST image, and run them off of my harddrive. It
would be great to pull up a dirctory and have all my games right
there ready to run. No more floppies :')
Remove the NOSPAM to reply by e-mail

1570. Re: Popwatch problem!XTRA

Newsgroup: comp.sys.atari.st
Date: 1998-06-28 00:00:00 UTC
From: kenkel@zetnet.co.uk
Message-ID: <6n4915$dj0$1@irk.zetnet.co.uk>
Source record: 98215

On 27 Jun 1998 22:52:55, Edward dimitri Kennaway wrote:
>Hello,
>
>I recently downloaded the latest version of Popwatch. At first, all
>was well, as with earlier releases, but something odd has started
>happening: now, when I try to retrieve messages from my server, it
>gives the confirmation message WITHOUT actually retrieving the
>messages (into Newsie); furthermore, when I disconnect, it reads this as
>a 'delete' instruction and I lose all my messages! I've no idea why
>this should happen, especially as it didn't at first. Has anyone else
>encountered the problem?
>
>Cheers,
>EDK
>.
Now it's working again!!! Still, it would be helpful to know if anyone
has had this problem and what the cause might be.
Thanks,
EDK

1571. Re: FS:20" mono monitor

Newsgroup: comp.sys.atari.st
Date: 1998-06-28 00:00:00 UTC
From: elric <elric@mlink.net>
Message-ID: <01bda225$6c2cb1c0$cf9d29d1@hwsvzxjo>
Source record: 98216

> Are you sure its a 20" monitor? What is the model number on the monitor

In fact, it is really a 19" inches. Sorry about the mistake. It is a TTM
195 with a resolution of 1280X960.

> and what system is it designed to work with?
This I don't know. I don't have access to the manual. But I can call my
friend monday morning to check for the answer.

Elric
elric@mlink.net

1572. Re: A MagiC OS mailing list has been created

Newsgroup: comp.sys.atari.st
Date: 1998-06-28 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <3595c9ee.1873502@news2.tmisnet.com>
Source record: 98217

On Sat, 27 Jun 98 14:30:42, outrider@lvdi.net (Terry May) wrote:

> strads@tmisnet.com scribbled he following on 27 Jun 98 @ 03:44:58:
> s> Isn't there some way to set up a mailing list
> s> that doesn't append spam to the bottom of
> s> each email?
>Yes, for instance Net2Net does mailing lists very nicely. But it depends on
>the person running the list to go to his mailbox, retrieve all the mail in
>the list and then send it out to everybody in the list. N2N does all the
>list work, but the mail only moves as fast as the list coordinator dials up
>his mailbox.
>With something like Onelist (which is what the Magic list uses), the mail
>goes out to the list almost immediately, because it's always connected to the
>net. So perhaps it's worth a little spam at the bottom of each mail.
>Frankly, I don't even notice it anymore.

I've been spending some time over in
news.admin.net-abuse.email -- one of the continuing
concerns in that group is that a "little bit" of spam
always seems to grow into a "whole lot" of spam. Then
it's impossible to stop.

If the list were only active once/day (maybe it could
update while the list owner was at dinner or something),
it would still suit my needs.

That's my $0.02, anyway.

-- George Crissman
-- strads@tmisnet.com

See you at AtariWorld 98 is Las Vegas!

Member Of The Atari WebRing, Featuring USA Links
http://www.tmisnet.com/~strads/hq/atari.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

1573. .ST file layout? / floppy format layout?

Newsgroup: comp.sys.atari.st
Date: 1998-06-28 00:00:00 UTC
From: SRipkowski@my-dejanews.com
Message-ID: <6n4rmrfef1@nnrp1.dejanews.com>
Source record: 98218

ANyone know what the layout of the .ST files used in PaCifiST is? I know its a logical sector layout, but is it a sector for sector copy of a floppy? What is the sector layout (ie: header bytes, data bytes, etc) of the .ST image and while were at it, what about the floppy drive?

Any info would be appreciated.
Thx.

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

1574. Re: Atari 1027 printer

Newsgroup: comp.sys.atari.st
Date: 1998-06-28 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <4074_outrider@lvdi.net>
Source record: 98219

Re: "Atari 1027 printer", rwoolley@pacbell.net scribbled the following on 27 Jun 98 @ 20:21:14:

r> Tony Martin wrote:
>>
>> How much should a decent 1027 printer run, with Cable?
>>
>> Tony
r> ----
r> oh, about 30 minutes..... with a new roller.
r>
r> Bob

LOL!

* LED v1.51 * (^:b Maddux, Glavine, Smoltz, Neagle, Millwood d:^)
--

Terry May - Las Vegas, NV

1575. Re: A MagiC OS mailing list has been created

Newsgroup: comp.sys.atari.st
Date: 1998-06-28 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <4075_outrider@lvdi.net>
Source record: 98220

Re: "A MagiC OS mailing list has been created", strads@tmisnet.com scribbled the following on 28 Jun 98 @ 05:08:41:

s> I've been spending some time over in
s> news.admin.net-abuse.email -- one of the continuing
s> concerns in that group is that a "little bit" of spam
s> always seems to grow into a "whole lot" of spam. Then
s> it's impossible to stop.

I was just checking out the mail from the MagiC list and I didn't see any spam. This is all that's at the bottom of each mail:

-----8<--- cut-here ---8<-----
To unsubscribe from this mailing list, or to change your subscription to digest, go to the ONElist web site, at http://www.onelist.com and select the User Center link from the menu bar on the left.
-----8<--- cut-here ---8<-----

There is nothing extra at the top of the mail. Is that what you're talking about, that you consider spam? That changes slightly from message to message, but it's never over three lines and it always involves their web site. I see no big deal.

s> If the list were only active once/day (maybe it could
s> update while the list owner was at dinner or something),
s> it would still suit my needs.

If you're talking about something like a Net2Net mailing list, I wouldn't be worried about processing the mail. I don't think it would take THAT long. I'm only saying that the list would wait till I (or whoever is running the list) got around to calling my mail server, picking up the mail, running N2N, etc. If I was at work or out of town or whatever, the list would come to a halt. That's what's nice about using a commercial list server.

* LED v1.51 * Stop animal experiments -- use a PETA member instead!
--

Terry May - Las Vegas, NV

1576. Re: A MagiC OS mailing list has been created

Newsgroup: comp.sys.atari.st
Date: 1998-06-28 00:00:00 UTC
From: rick@nightshift.demon.r.e.m.o.v.e.nl
Message-ID: <21928_rick@nightshift.demon.r.e.m.o.v.e.nl>
Source record: 98221

In a message of 27 Jun 98 news@whalley.demon.co.uk wrote :
n>

n> *Does anyone have access to a proper list server (read: one that
n> operates without adding junk to every message) who could set up a
n> MagiC list?*

I can..... If people are willing to connect it i can setup a magic
mailinglist.

If there are more than 10 people to connect i will setup the list..

Just drop me an email.....

Greetz,Rick (rick@nightshift.demon.nl)

--

Send email replies to :gatekeeper@nightshift.demon.nl (Rick Speelman)

--Atari TOS === Nightshift Gateway === Ufology--
--ACM Club === Nightshift BBS +31-50-5490493 === UfoNed--
--F.A.N. === www.nightshift.demon.nl === NUN--
--Free Atari Network () () Nederlands Ufo Netwerk--
\\(o o)//
---------------------------o00-=(_)=-00o---------------------------
The vieuws of this user are strictly his own !!

1577. FS: Atari ST & Falcon Gear

Newsgroup: comp.sys.atari.st
Date: 1998-06-28 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <899024242.25678.0.nnrp-01.c1ed1184@news.demon.co.uk>
Source record: 98222
Cross-posted to:
comp.sys.atari.st,comp.sys.atari.st.tech,demon.adverts.uk.adverts.computer,netcom.uk.forsale,alt.atari,demon.ip.support.atari

Here is a selection of Atari Software, Hardware etc... that are being sold by other Atari user's.

All prices are in UK pounds (Sterling) and DO NOT include postage.

Please check my web site which is kept (my end of things) up-dated when changes occur. URL: www.steverosie.demon.co.uk

* = reserved

Games

Sensible Soccer 92/93 ..... 5 Chess Player 2150 5
Ishar ..... 5 Fighter Bomber 5
Tank Platoon ..... 5 *Team Yankee 5
Road Blasters ..... 3 Dragon's Breath 3
Ghoul's 'n' Ghost's ..... 3 North and South 3
Time Bandit ..... 2 Xenon 2
The Last Ninja 3 ..... 2 Outrun 2

The Serious Side of Things

DA Vecktor Pro ..... 85 MINIX (mini-UNIX) OS 50
Technobox Drafter v2.07 ... 40 Face Value (German) 25
That's Write 3 ..... 25 Easy Draw 2 15
HDP Stack v2.0 (German) ... 15 Quartet 15
Image Copy 4.1 ..... 15 MultiTOS 12
Spectrum 512 ..... 10 Easy Draw 1 10
Multiprint ..... 10 Fleet Steet Publisher 3 10
O. Linart 2.03 10
Superbase Personnel ..... 10 Textstyle 7
Font Kit Plus 3.4 ..... 5 ST BASIC 5
Touchup 1.69 ..... 3 Timeworks Wordwriter 2 3
Quick St 3.0 ..... 3 U.I.S 3.3 3
Twist 1.2 ..... 3 Mac C 2.0 3
Gnu C 1.39 minix 3

Cyber Control ..... 10 Cyber Paint 10
Buy Cyber Control & Cyber Paint for only 15

Educational

ADI French (11/12 yrs) ... 3 ADI Maths (12/13 yrs) 3
Fun School 2 under 6's ... 3 Fun School 3 over 7's 3
Scholarists Chemistry .... 3 Scholarists Biology 3

Falcon
Blow Up v1.6 5

CD-ROM
Bird's of Prey (Falcon) .. 10

Hardware

External Hard Drive Casing (Brand New) 60
Quantum LPS 105S, 105mb SCSI Hard Drive 40
Naksha Hand Scanner 25
Master Sound (Sampler) Cartridge 20
Videomaster Cartridge 20

Books/Manuals
Protext 5 Manual 5
Practical LOGO 3
Using Timeworks 3
LOGO Users Guide 3
Golden Image Scanner Manual 1

Other (Non Atari) Stuff
SNES (Super Nintendo) with Street Fighter 2 40

Cheers! for now
Steve

---------------------->>>> Quote Of The Month <<<<----------------------
* 'Do not use a hatchet to remove a fly from your friend's forehead.' *
---
* Email: steve@steverosie.demon.co.uk | IRC Channels *
* URL: www.steverosie.demon.co.uk | #atari #jesuscafe *
* IRC: mockbird | #atari1 if #atari on invite *

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

1578. Re: Popwatch problem!XTRA

Newsgroup: comp.sys.atari.st
Date: 1998-06-28 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <359612ec13a2690@club-internet.fr>
Source record: 98223

Hello,

in article <6n4915$dj0$1@irk.zetnet.co.uk>
Edward dimitri Kennaway wrote:

> Now it's working again!!! Still, it would be helpful to know if anyone
> has had this problem and what the cause might be.

I didn't have the related problem. BTW, I retreive in the Nos format
(for Okami) but I doubt it can be the problem.

--
Pascal, surfing the web on his Falcon...

1579. Re: A MagiC OS mailing list has been created

Newsgroup: comp.sys.atari.st
Date: 1998-06-28 00:00:00 UTC
From: Josep Rodriguez <jar@bcn.servicom.es>
Message-ID: <35962593.B56279B@bcn.servicom.es>
Source record: 98224

John Whalley wrote:

> Anyway, the usual way to subscribe to a list is to mail a list
> server with a subscribe message, which immediately made me suspicious
> of this.
>
> Turns out you would be subscribing to a load of advertising appended
> to each message, as if we didn't all get enough spam mail already.

Had you joined the list to think about this way? Ask everyone who joied
the list about spam on the list

> >P.S.:
> >If any user wants to create a new mailing list, please, tell us
> before
> >creating it, cause we want to coordinate all posible atari
> >mailing lists cause we don't want to duplicate efforts.
>
> Read: because we want to control everything and spew adverts at
> everyone.

If you consider to coordinate the efforts in our small Atari world is to
control everything then live alone in your small and independent Atari
world.

> *Does anyone have access to a proper list server (read: one that
> operates without adding junk to every message) who could set up a
> MagiC list?*

Instead to cooperate an to contribute to the list with new ideas, etc...
and as you don't like the way the list was created you consider to
create another one. THIS IS THE COORDINATION WE'RE TALKING ABOUT.

Jospe Rodriguez
MagiC OS mailing list coordinator.
jar@bcn.servicom.es

1580. Re: MagiC Tips

Newsgroup: comp.sys.atari.st
Date: 1998-06-28 00:00:00 UTC
From: inorton_badrul@hotmail.com
Message-ID: <6n53rv$4kg$1@soap.news.pipex.net>
Source record: 98225

On 27 Jun 1998 22:52:43, kevin dermott wrote:
>On 26 Jun 98 19:03:42, ssweet wrote:
>>FROM: SSweet@fortress.org.uk
>>SUBJ: MagiC Tips
>>
>> >> k> did anyone mention the long file name option can screw some things
>> >> up?
>>
>> >> s> Such as???.
>>
>> k> i've had problems with freedom config,
>>
>>Would this be F2, ive recently stopped using that altogether,
>
>i have given vfat another try and a lot of things are now working???????
>however it still makes my choice of freedom 1.5 config {name/size/date/font}
>not work right
>
>talking of freedom2 yes i got it and can't figure it out,albit i have not
>spent much time on it.
>
>kevin

Hi all

Re- apex viewers, the ones i have came with apex intro so could be different.
also i do know that 99% of all ttp applications dont work with lfns at all, i
just either search out a gem based alternative or rename the files to 8+3
temporarily,

the other thing with vfat is that the lfns can sometimes take up more data space than
the actual file, especially in the case of very small gifs,

all my drives are vfat apart from my boot partition, as i dont trust vfat 100%, and
to be honest since i installed the vfat system on my scsi external i have had to
repair it so many times with hd opt2.7,

just do what i do, keep vfat on your drives but just create and name files in the
8+3 standard where possible, it works and isnt tedious unless you start to batch
process stuff

ha ha it's Magic!

Ian Norton ;-)

bredroll@hotmail.com

1581. Re: captive on Atari stfm

Newsgroup: comp.sys.atari.st
Date: 1998-06-28 00:00:00 UTC
From: Alan Swanson <swanson@zetnet.co.uk.XXXX>
Message-ID: <01bda1b5$5c0313e0$LocalHost@zetnet.co.uk>
Source record: 98226

David <innovation@mscbdg.co.uk> wrote in article

> Can any one tell me how many levels (missions/planets) there are in the
> Captive Game for the Atari STFM? I have been trying to reach the end of
the
> game for many years and have progressed to mission 8 level 8 (currently
on
> my 88th planet). I would like to know if I can complete the game before I
> die of old age.

There are, wait for it, 65536 different levels....!

Have you got a lifetime to play the game? The levels are worked out
mathematically apparently!

> P. S.
> What happens when you finally reach the end?

Well, you free yourself I suppose. Was it the 8th level on the space
station where you found yourself only to be taken away captured again?

ALaN

"Australians wouldn't give a four X."

1582. Re: How to send files to PC users

Newsgroup: comp.sys.atari.st
Date: 1998-06-28 00:00:00 UTC
From: mike.borsley@zetnet.co.uk
Message-ID: <6n573e$i7q$1@irk.zetnet.co.uk>
Source record: 98227

On 27 Jun 98 22:17:56 G, Richard Elwell wrote:
> In article <Ev8AnK.1pA@uia.ua.ac.be>
> s970707@uia.ua.ac.be (David.DeRidder) wrote:-
>
>> However, I have been assured there exist tools for W'95 to decode UUE
>> messages.
>> The reason for the lack of support for UUE seems to be 'obsoleteness', but
>> that's the lousiest excuse in Computer Science for lazyness.
>
>There is program I have used many times to decode e-mails for people
>at work that their mailer was having trouble with. It is called
>UUDWin, or something like that. Try http://www.software.com and
>search for uudecoding.
>Save the e-mail out as a file and load it into UUDWin and it will
>sort it out for you.
>
>
>Rich.
Thanks Richard, I'll pass this info on to my PC owning friends,
also thanks to all who have offered help and suggestions etc.

Kind regards to all
Mike
****
* mike.borsley@zetnet.co.uk West Lancs. UK *
* http://www.users.zetnet.co.uk/toak/ *
****

1583. Re: FS:20" mono monitor

Newsgroup: comp.sys.atari.st
Date: 1998-06-28 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <6n57fu$9b0@news.Hawaii.Edu>
Source record: 98228

elric (elric@mlink.net) wrote:
: > Are you sure its a 20" monitor? What is the model number on the monitor

: In fact, it is really a 19" inches. Sorry about the mistake. It is a TTM
: 195 with a resolution of 1280X960.

: > and what system is it designed to work with?
: This I don't know. I don't have access to the manual. But I can call my
: friend monday morning to check for the answer.

This is a TT only monitor, I believe it is a TTL type, and plugs into the
TT monitor/VGA port. It will not work on the Falcon or ST. The TT
monochrome from Atari and Moniterm are very similar in function. They
look fantastic for MIDI sequencing and desktop publishing. They are paper
white and high contrast - very easy on the eyes for long term computing.
If you have a TT and prefer resolution to color, this is a terrific
monitor to use.

Aloha,
John Perez - jperez@hawaii.edu
Computer Specialist - Office of Information Systems
University of Hawaii - School of Nursing

1584. Re: How to send files to PC users

Newsgroup: comp.sys.atari.st
Date: 1998-06-28 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <359623228d97a0@whalley.demon.co.uk>
Source record: 98229

on Sat 27-06-98 21:06 David.DeRidder wrote:

> MIME should be supported as expected. Third-party mail clients for Windows,
> (Eudora I assume), may support UUE.

Pegasus (both DOS and Windows) certainly *does* support UUE (defaults
to it in our copies at work). However Netscape and IE not
understanding one of the major standards for file attachments isn't
much of a surprise, really, is it?

TTFN
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

1585. Re: A MagiC OS mailing list has been created

Newsgroup: comp.sys.atari.st
Date: 1998-06-28 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <359623228d97a1@whalley.demon.co.uk>
Source record: 98230

on Sat 27-06-98 14:30 Terry May wrote:

>Re: "A MagiC OS mailing list has been created", strads@tmisnet.com scribbled
>the following on 27 Jun 98 @ 03:44:58:
>
> s> Isn't there some way to set up a mailing list
> s> that doesn't append spam to the bottom of
> s> each email?
>
>Yes, for instance Net2Net does mailing lists very nicely. But it depends on
>the person running the list to go to his mailbox, retrieve all the mail in
>the list and then send it out to everybody in the list. N2N does all the
>list work, but the mail only moves as fast as the list coordinator dials up
>his mailbox.
>
>With something like Onelist (which is what the Magic list uses), the mail
>goes out to the list almost immediately, because it's always connected to the
>net. So perhaps it's worth a little spam at the bottom of each mail.
>Frankly, I don't even notice it anymore.

But the spam at the end of each mail isn't the whole story, is it?
There's also the problem of list *users* (as opposed to
administrators) having to register personal details with Onelist,
presumably so they can "target" the adverts. You have to be a Onelist
"member" (ie leave yourself wide open to yet more junk cluttering up
your mailbox) to subscribe to any of their lists.

With a normal list the only details you give are your name and email
address when you subscribe, which is all that's necessary.

TTFN
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

1586. Okami download problem (Was: Newsie 88 Full Group)

Newsgroup: comp.sys.atari.st
Date: 1998-06-28 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <359623228d97a2@whalley.demon.co.uk>
Source record: 98231

on Sat 27-06-98 15:10 Ken Springer wrote:

>On 19 Jun 1998 19:01:18, John Whalley wrote:
>
>>Okami can be found at:
>>
>>http://www.xs4all.nl/~josdb/okami.html
>>
>
>John,
>
>I tried this Okami address this morning, and got a "File not found"
>error. A metacrawler search for OKAMI134.ZIP was unsuccessful. Any
>other locations where it might be that you know of?

None spring to mind, and you might only be able to find old versions
on FTP sites. It's changed a lot over the last few months with lots of
bug-fixes and extras so you really need the latest version.

Looks like the author is rearranging his site at the moment as the
Okami page has sprouted a background picture since I last looked at
it, so it might be worth checking again in a few days.

I'll mail the author about the download problem anyway.

Cheers,
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

1587. Re: A MagiC OS mailing list has been created

Newsgroup: comp.sys.atari.st
Date: 1998-06-28 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <35962c4c106ba50@whalley.demon.co.uk>
Source record: 98232

on Sun 28-06-98 11:14 Josep Rodriguez wrote:

>John Whalley wrote:
>
>> Anyway, the usual way to subscribe to a list is to mail a list
>> server with a subscribe message, which immediately made me suspicious
>> of this.
>>
>> Turns out you would be subscribing to a load of advertising appended
>> to each message, as if we didn't all get enough spam mail already.
>
>Had you joined the list to think about this way? Ask everyone who joied
>the list about spam on the list

No I have not joined the list. To do so involves registering personal details with Onelist and agreeing to their terms and conditions, with which I do not agree (and yes I did get that far: I stopped at the point where to progress I had to click on the "I agree" link). Which is part of my point (see also my other message in this thread). By registering for this list you are agreeing to receive advertising and supplying details to help the organisers target that advertising.

>> >If any user wants to create a new mailing list, please, tell us
>> before
>> >creating it, cause we want to coordinate all posible atari
>> >mailing lists cause we don't want to duplicate efforts.
>>
>> Read: because we want to control everything and spew adverts at
>> everyone.
>
>If you consider to coordinate the efforts in our small Atari world is to
>control everything then live alone in your small and independent Atari
>world.

Coordination/cooperation is not a problem. People setting themselves up as coordinators and ordering the rest of us about *is*. This may simply be a language problem, in which case please accept my apologies, but your original statement reads as if you're expecting everyone to ask your permission before setting anything else up so *you* can decide if it's OK. Sorry, no deal.

>> *Does anyone have access to a proper list server (read: one that
>> operates without adding junk to every message) who could set up a
>> MagiC list?*
>
>Instead to cooperate an to contribute to the list with new ideas, etc...

As I said in my original message, the idea of having a MagiC list is a good one.

>and as you don't like the way the list was created

No I don't: I'm not happy about yet more advertising for the reasons stated in my original message. I'm not happy about adverts attached to messages and I'm not happy about having to register details to help the advertisers.

>you consider to
>create another one. THIS IS THE COORDINATION WE'RE TALKING ABOUT.

And who are you to dictate we all join your list if we're not happy with the terms and conditions required to join it?

John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

1588. Re: Arranging partitions

Newsgroup: comp.sys.atari.st
Date: 1998-06-28 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6n5hpf$eo6$1@roch.zetnet.co.uk>
Source record: 98233

On 27 Jun 1998 16:16:09, Ian Norton wrote:
>is there any way i can resize, ,move, join partitions together in the
>style of partition magic on the PC

I don't think so.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

1589. Atari Games hardware & Software for Sale (UK)

Newsgroup: comp.sys.atari.st
Date: 1998-06-28 00:00:00 UTC
From: Zetnet News <m.lock@zetnet.co.uk>
Message-ID: <6n5i0q$ep9$1@roch.zetnet.co.uk>
Source record: 98234

Hi All

Mega Games clearout, need the room. If you're interested in any of the following items please email me at m.lock@zetnet.co.uk. All prices exclude postage. The more you buy the bigger the discount, if you don't like the price you see then still email and maybe we can negotiate ;-))

Regards Mick Lock

Jaguar Hardware: Price
Jaguar console & 2 keypads plus Cybermorph £35.00
Jaguar Gamers Guide £7.00

Jaguar Games:
Kasumi Ninja
£12.00
Doom
£12.00
Cannon Fodder £12.00
Alien V Predator £12.00
Iron Soldier
£10.00 No Box
Wolfenstein 3D £10.00
No Box
Dragon Bruce Lee Story £7.00 No Docs or
Box
Super Burnout £7.00 No
Docs or Box
Club Drive £7.00
No Docs or Box
Evolution Dino Dudes £7.00 No Docs
or Box
Val d'isere Skiing & Snowboarding £7.00 No Docs or Box
Raiden
£7.00 No Docs or Box
Tempest 2000 £7.00 No
Docs or Box
Trevor McFur £7.00 No
Docs or Box
Chequered Flag £7.00 No
Docs or Box
Cybermorph £5.00 No
Docs or Box

Atari Game Software
A320 Airbus (UK Version) £15.00
A320 Airbus (US Version) £15.00
Frontier Elite II £15.00
Shuttle £15.00

F19 £10.00
F19 £10.00
Golf £10.00
Golf £10.00
Grand Prix £10.00
Knights of the Sky £10.00
M1 Tank Platoon £10.00
Silent Service II £10.00
The Adventurers £10.00

Atari Game pack (20 games, 12 disks) £8.00
Hollywood Collection £8.00

Aces of the Great War £5.00
Awsome £5.00
Carrier Command £5.00
Cruise for a Corpse £5.00
Cruise for a Corpse £5.00
Elvira £5.00
Epic £5.00
Falcon £5.00
Falcon £5.00
Falcon £5.00
Fire & Ice £5.00
First Samuri £5.00
First Samuri £5.00
Geisha (Adults Only) £5.00
Joystick Lightening £5.00
Lemmings £5.00
Light Force £5.00
Lure of the Temptress £5.00
Microprose Soccer £5.00
Microprose Soccer £5.00
Midwinter £5.00
Nicky Boom £5.00
Nightbreed £5.00
Populus II £5.00
Powermonger £5.00
Premier Collection II £5.00
Realms £5.00
Robocop 3 £5.00
Sargon III £5.00
Soccer Mania £5.00
Steve Davis World Snooker £5.00
Street Fighter II £5.00

Street Fighter II €5.00
Superheros €5.00
Superski II €5.00
The Finest Hour (BofB) €5.00
The Secret of Monkey Island €5.00
Thunderstrike €5.00
UMS II €5.00
Wonderland €5.00
Wonderland €5.00

Leaderboard + Tournament disk 1 €4.00

3D Construction Kit €3.00
5th Gear €3.00
Addams Family €3.00
Ancient Battles €3.00
Archipelagos €3.00
Bad Dudes V dragon Ninja €3.00
Battlehawks 1942 €3.00
Borodino €3.00
Carrier Command €3.00
Carrier Command €3.00
Dejavu - A nightmare comes true €3.00
Dejavu II Lost in Las Vegas €3.00
Deluxe Strip Poker €3.00
Elvira €3.00
Empire €3.00
Frontline €3.00
Hawkeye €3.00
Hudson Hawk €3.00
Ikari Warriors €3.00
Jimmy White's Whirlwind Snooker €3.00
JUG €3.00
Knight Orc €3.00
Magic Pockets €3.00
Mega Lo Mania €3.00
Navy Seals €3.00
Nightbreed €3.00
North & South €3.00
Pit Fighter €3.00
Populus €3.00
Prince of Persia €3.00
Pro Soccer 2190 €3.00
Rampart €3.00
Rick Dangerous II €3.00
Rocket Ranger €3.00
Running Man €3.00
Shadow of the Beast €3.00
Shadowgate €3.00
Shanobi €3.00

Shoot em up Construction Kit £3.00
Sim City £3.00
Sorceror Lord £3.00
Speedball £3.00
Strider II £3.00
Strikefleet £3.00
The Ninja Warriors £3.00
Tournament Golf £3.00
Turtles (Teenage Mutant etc) £3.00
Tusker £3.00
Verminator £3.00
Vulcan - Tunisian Campaign £3.00
Westlemania £3.00
Westlemania £3.00
Westlemania £3.00

Action Service £2.00
Alien Syndrome £2.00
Battle Chess £2.00
Blazing Thunder £2.00
Bombuzel £2.00
Breach £2.00
Bubble Dizzy £2.00
Buffalo Bill's Rodeo Games £2.00
Chessmaster 2000 £2.00
Conflict Europe £2.00
Conflict Europe £2.00
Continental Circus £2.00
Creepy £2.00
Dark Fussion £2.00
Deflektor £2.00
Dizzy panic £2.00
Elvira - The Arcade game £2.00
Erik £2.00
Future Wars - Time Travellers £2.00
Gemini Wing £2.00
Ghostbusters II £2.00
Ghostbusters II £2.00
Ghouls & Ghosts £2.00
Ghouls & Ghosts £2.00
Golden Axe £2.00
Gremlins II £2.00
Hitchhikers Guide to the Galaxy £2.00
Hitchhikers Guide to the Galaxy £2.00
Hollywood Poker £2.00
Hollywood Poker Pro £2.00
Jack Nicholas Golf £2.00
James Bond Live & Let Die £2.00
Kick Off £2.00

Lands of Havoc £2.00
Leather Goddesses of Phobos £2.00
Lotus Esprit Turbo Challenge £2.00
Menace £2.00
Mig 29 Soviet Fighter £2.00
Nebulus £2.00
Nebulus £2.00
Ninja Rabbits £2.00
North Star £2.00
Onslaught £2.00
Operation Wolf £2.00
Pepsi Challenge Mad Mix £2.00
Pro Tennis Simulator £2.00
Pro Tennis Tour £2.00
Rambo III £2.00
Renaissance £2.00
Rick Dangerous £2.00
Robocop £2.00
Scooby Doo & Scrappy Doo £2.00
Screaming Wings £2.00
Shutdown £2.00
Silent Service £2.00
Simpsons, Bart V the Space Mutants £2.00
Spike In Transylvania £2.00
Starglider II £2.00
Streetfighter £2.00
Streetfighter £2.00
Strip Poker II £2.00
The New Zealand Story £2.00
The Untouchables £2.00
Theme Park Mystery £2.00
Time Race £2.00
Titan £2.00
Triton III £2.00
Vigelante £2.00
Vixen £2.00
Xenon £2.00

Altered Beast £1.00
Batman £1.00
Coursemaster £1.00
Double Dragon II £1.00
England Championship Special £1.00
F29 Retaliator £1.00
Gods £1.00
Greg Norman Ultimate Golf £1.00
Helter Skeltar £1.00
Italy 1990 £1.00
Midnight Resistance £1.00

Operation Wolf £1.00
Super Hang On £1.00
The New Zealand Story £1.00
Treasure Island Dizzy £1.00
Turtles (Teenage Mutant etc) £1.00
TV Sports Football £1.00

Game Software - missing docs and/or box
Future Wars - Time Travellers £1.00
Afterburner £1.00
Batman £1.00
Chuck Rock £1.00
Cricket Captain £1.00
Hollywood Collection £1.00
Kick Off £1.00
Pro Tennis Tour £1.00
Shadow of the beast £1.00
Shinobi £1.00
Skidz £1.00
TechnoCop £1.00
Battle Command £0.50
Eliminator £0.50
Football Director II £0.50
Football Manager II £0.50
Forgotten Worlds £0.50
Ice Hockey £0.50
JoeBlade II £0.50
McDonald Land £0.50
Pool £0.50
Protector £0.50
Silkworm £0.50
Simpsons - Bart V the Space Mutants £0.50
ST Dragon £0.50
ST Karate £0.50
Turrican II £0.50

1590. Re: How to send files to PC users

Newsgroup: comp.sys.atari.st
Date: 1998-06-28 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6n5o94$p6h$1@supernews.com>
Source record: 98235

On 27 Jun 1998 11:49:19, Mike Borsley wrote:
> On 27 Jun 1998 05:53:29, Steve Hammond wrote:
> >On 26 Jun 1998 12:35:19, Roger Cain wrote:
> >> On 25 Jun 1998 20:44:38, Mike Borsley wrote:
> >> > I have been trying to send some file attachments to some of my PC owning
> >> > friends without success. I've only tried it with Newsie - first using UUE
> >> > which they seem to be able to decode, but don't seem to end up with the
> >> > complete file. Encoding the file using Mime seems to arrive on their
> >> > screen as text that they can't do anything with.

> Would this be easy to explain to anyone Steve? If not do you have any
> info I could pass on to the people concerned?
>

Mike - depends on the program. The company I work for uses "GroupWise"
and a CompuServe server for all of our company e-mail. I can encode and mail
to myself or others from home (with my TT) with no problem using either UUE or
MIME (from Newsie 0.88). Within GroupWise there is a "Preferences" (sound familiar :))
dialog and with in that you will find a size (limits) section that
allows you to limit the size of an e-mail or file attachment that the
program will receive. If the file is larger than the pre-set, you will
only get the header. Keeps people in our home office (NY) from
cluttering up my mail box with "dancing baloney". Additionally some of
the on-line mail services, Juno is one I know for sure, have an automatic limit
for any incoming mail (in Juno's case it is 64K).

In addition I have sent encoded (UUE and MIME) to friends with PC's with
no problems using Newsie.

One thing you might try is if the problem presists, reload
Newsie.PRG/RSC. I have found that sometimes it seems the working version
of the program gets corrupted and starts causing all kinds of strange
little quirks. Reloading the main program and rsc file from my download archive
solves this.
the zip.

1591. Re: A MagiC OS mailing list has been created

Newsgroup: comp.sys.atari.st
Date: 1998-06-28 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <35967278.1037857@news2.tmisnet.com>
Source record: 98236

On Sun, 28 Jun 98 01:09:50, outrider@lvdi.net (Terry May) wrote:
>Re: "A MagiC OS mailing list has been created", strads@tmisnet.com
> s> I've been spending some time over in
> s> news.admin.net-abuse.email -- one of the continuing
> s> concerns in that group is that a "little bit" of spam
> s> always seems to grow into a "whole lot" of spam. Then
> s> it's impossible to stop.
>I was just checking out the mail from the MagiC list and I didn't see any
>spam. This is all that's at the bottom of each mail:
[Edits]
Here's the policy from the OneList site (click
the "Advertising" hyperlink to view):

------------- Quotation ----------------
Advertising Information

ONElist provides an excellent opportunity to
deliver your message to a targeted audience.
We offer traditional web banner advertisements
as well as advertisements in our mailing lists.
With each email sent to mailing list subscribers,
a text ad is included at the bottom of the message.
ONElist asks for demographic information from
our subscribers, allowing us to build an accurate
composite demographic picture of the subscribers
to a particular mailing list.

------------- Quote Ends -------------

That's enough for me.

-- George Crissman
-- strads@tmisnet.com

Member Of The Atari WebRing, Featuring USA Links
http://www.tmisnet.com/~strads/hq/atari.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

1592. Re: Nova Desktop Picture

Newsgroup: comp.sys.atari.st
Date: 1998-06-28 00:00:00 UTC
From: Guido Vollbeding <guivol@esc.de>
Message-ID: <359678F6.E9FED1C7@esc.de>
Source record: 98237

Terry May wrote:
>
> Re: "Nova Desktop Picture", guivol@esc.de scribbled the following on 26 Jun
> 98 @ 20:22:40:
>
> g> Hey, GIF is still obsolete for me due to the color limit, and IMG
> g> *would* be obsolete for me as well *without* an open extension
> g> for HC/TC modes!:-)
>
> If your web browser allows you to turn off GIF loading, try surfing the web
> that way and then tell me if the GIF format is obsolete.

I would welcome dropping GIF support altogether by the major Browser vendors!
This would drastically accelerate the transition to the more reasonable PNG
format. Website maintainers could simply apply an automatic conversion
process utilizing the gif2png utility.
The transition will take place anyway as time goes on, but too slow for my
taste. I prefer using reasonable solutions as early as possible instead of
waiting on careless people to take it over.

Regards,
Guido

1593. Syquest Drive

Newsgroup: comp.sys.atari.st
Date: 1998-06-28 00:00:00 UTC
From: James Donovan <jtdon@earthlink.net>
Message-ID: <35967F21.38E5@earthlink.net>
Source record: 98238

Hi, I know this should be on the tech newsgroup, but answers
seem to get to this group quicker. Anyway, someone gave me
a Syquest SQ555 44meg removable hard drive and I would like
to try it on my TT030. Any help would be appreciated.
TT030 4meg/4meg, St127N, ICD Fa-st box with Quantum 650 meg,
Cattamaran 48 MHZ accel., NEC CDROM, and std vga monitor.
Thanks,
Jim Donovan

1594. Re: A MagiC OS mailing list has been created

Newsgroup: comp.sys.atari.st
Date: 1998-06-28 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <4085_outrider@lvdi.net>
Source record: 98239

Re: "A MagiC OS mailing list has been created", news@whalley.demon.co.uk
scribbled the following on 28 Jun 98 @ 11:37:44:

n> But the spam at the end of each mail isn't the whole story, is
n> it? There's also the problem of list *users* (as opposed to
n> administrators) having to register personal details with Onelist,
n> presumably so they can "target" the adverts. You have to be a
n> Onelist "member" (ie leave yourself wide open to yet more junk
n> cluttering up your mailbox) to subscribe to any of their lists.

So lie? Who is to say you have to fill out that form accurately? Yeah, you
have to give a real email address, but if that's being used for spam
purposes, I haven't noticed it. And even if it is, it's not like my email
address is not being tossed around the Internet already. I just have
POPwatch reject any spam that comes in.

I'm not saying you don't have legitimate concerns. I just think the benefits
outweigh the drawbacks.

* LED v1.51 * "Barney?" - Fox Mulder, guessing at "the most henious force
of all."
--

Terry May - Las Vegas, NV

1595. Re: FS:20" mono monitor

Newsgroup: comp.sys.atari.st
Date: 1998-06-28 00:00:00 UTC
From: dipching@ping.be
Message-ID: <35968e3c232452@ping.be>
Source record: 98240

on Sun 28-06-98 10:55 John Perez wrote:

>This is a TT only monitor,

This is not completely true because you can use it on Mega ST and STE
which are equiped with a card to drive this kind of monitor.

Jo
--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

1596. Speed of Light

Newsgroup: comp.sys.atari.st
Date: 1998-06-28 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IF3RAIBJUP@data.rhein-main.de>
Source record: 98241

Hi all,

Is anybody out there how knews the actual url of 'Speed of Light' ?
Thank's.

Regards, Robert

--
-= Home of DOITF030, PROFIJAG, DOITLYNX, DOIT_MAC, DOIT_ST =-
_____
Nemesis Falcon F030-520ST-Jaguar-Mac Lynx I + II
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/homepage.htm

1597. Re: CAB 2.7 demo

Newsgroup: comp.sys.atari.st
Date: 1998-06-28 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6n63mg$h2r$1@roch.zetnet.co.uk>
Source record: 98242

On 27 Jun 98 14:30:40, Terry May wrote:

>I still highly recommend AltaVista's conversion site for converting online
>web pages. It does a *much* better job that GEMTrade. (That's not a knock
>on GEMTrade, as AltaVista has much greater resources.)

Yes, I'm impressed with the translations. It's a pity that it will not
allow local files to be sent to it - or is there a way around this
that I haven't spotted?

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

1598. FOR SALE

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: SkylineSwine <loonie@globalnet.co.uk>
Message-ID: <6n6iue$nn5$2@heliodor.xara.net>
Source record: 98167

I have an Atari 1040 STE in perfect working order except the disk drive which fails to respond. It is boxed as new with all manuals and education/start up disks instructions and there are a couple of games.

Im selling it for £50 UK pounds plus postage and packaging

Anyone interested reply to me loonie@globalnet.co.uk

1599. Re: Help Nova card

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_35969968_roughley@news.dsoe.com>
Source record: 98168

Luc Viatour wrote:

> We have a nova card of second hand but...
> Well ... we had a lot of problems here before make it work ...
>
> I have sold the card to one of my members and he has just succeeded to
> make it work, but, there is a but ..... He cannot see anything on its
> screen before the desktop appears ...
>
> So, it's a little annoying to not being able to select a resolution
> .... for the moment he is only able to boot with a black screen and
> coming to the desktop with 1024*768 in black and white ...
>
> NVDI's screen drivers are disabled
>
> when I try holding down the two shift keys while booting I can't see
> the menu on my screen so black...
> the NOVA files boot are in this order:
>
> emulator.prg
> emulator.bib
> menu.prg
> sta_vdi.prg
> sta_vdi.bib
>
> NVDI is next, and its screen drivers are disabled!

Most importantly, make sure you're running the right NOVA binaries. Have you confirmed that the NOVA box has a Mach64, Mach32, or ET4000 chipset? This is important to know because if you're using the wrong binaries you'll have nothing but problems.

The files emulator.prg and menu.prg should be the first to auto-boot (at least I don't boot anything else before them, except the hard-disk driver). The emulator.prg is required so one can see and use menu.prg (remember, the VDI driver hasn't been installed at this point, so this simple emulator must be used to see what's on the screen). Because you're getting a black screen, it sounds like emulator.prg isn't installed correctly or is simply the wrong binary for your NOVA hardware. Are you sure menu.prg is really there even though you can't see it? In other words, does holding down the two shift keys (to summon menu.prg) actually pause the boot process?

Try placing your boot manager (XBoot, whatever) just after menu.prg. If your boot manager appears, then at least you know emulator.prg is

working. If you get this far, then it's from here that the VDI driver (sta_vdi.prg) can be booted from your boot manager. If everything up to this point fails, you're probably using the wrong NOVA binaries.

> I seen a VMG.PRG, but without doc, it's difficult to use it.
> Do you have any explications for this programm.

The VMG (Video Mode Generator) is used to optimize the NOVA card to your particular monitor (to get the best display from it). Enter your monitor's maximum vertical, horizontal, and pixel frequencies then 'save parameters' (to vmg.inf). You'll have to check your monitor's manual to see what these maximums are. WARNING: FAILURE TO INPUT THE CORRECT MAXIMUMS MAY DESTROY YOUR MONITOR! If the VMG scares you (don't let it), look for a folder called 'monitors', which contains some standard resolution libraries (*.bib) that can be used without having to make or modify one with the VMG. For instance, bis65.bib can be used with a monitor that has a maximum pixel frequency (video bandwidth) of 65 MHz. This standard *bib file worked on my NEC MultiSync right away, but later I used the VMG to create a custom, optimized library. Just copy bis65.bib (or whatever file is applicable to your monitor) to the auto folder and rename it to sta_vdi.bib. But make sure you know that the *.bib file used will not push your monitor beyond its hardware limits: I started off with bis65.bib because I knew my monitor could handle that frequency (its maximum is 75 MHz). If I remember correctly, the default sta_vdi.bib and vmg.inf files have 'safe' monitor values to start off with. But worry about the VMG later, until you get emulator.prg and menu.prg working.

BTW, say hello to Jo for me ;-)

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

1600. Re: audio lead help

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@mailbox.swipnet.se>
Message-ID: <W6CI1.2868$1O5.1992768@nntpserver.swip.net>
Source record: 98169

Hi,

>i would like to share my falcon audio output with my cd audio output
>leading into a pair of active speakers
>
>if i connect the two with a "y" adaptor the falcon grabs all the power.
>i imagin i need to make up a lead with some resistors or somthing
>has anyone got this info

Why don't you connect the CD's audio output to the Falcon's input and run a program that patches the audio directly from in to out? Then you can listen to both of them... I don't remember the name of the program, but I believe it's AUDTHRU or something like that and it should be located in the AUTO folder. If there is need for it, I can try to find it (I believe I have it somewhere...).

Best regards,
Claes
claes.holmerup@mailbox.swipnet.se
http://come.to/claes.holmerup

1601. Re: Nova Desktop Picture

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_3596d848_roughley@news.dsoe.com>
Source record: 98170

Terry May wrote:

> Re: "Nova Desktop Picture", guivol@esc.de scribbled the following on
> 28 Jun 98 @ 19:10:14:
>
> g> I would welcome dropping GIF support altogether by the major
> g> Browser vendors!
>
> I don't doubt that you would. But they haven't, so GIFs are not obsolete
> by any reasonable definition of the word.

I think Guido's feelings about GIF are also based on -- besides the format's limitations -- the licensing that must be paid by developers to Unisys for using their LZW compression. For instance, you won't find the GIF module in GEM-View's archive anymore because of these legalities. I believe freeware programs are exempt from this royalty, though (shareware being considered commercial in Unisys' eyes). (I'm sure someone will correct me if I'm wrong here.)

GIF is far from obsolete, but PNG is better and royalty-free.

BTW, I had a GIF come in that wouldn't display at all in CAB (nothing on my TT would). Ends up it was a proprietary 24-bit GIF (a collector's item).

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

1602. [web] The Atari Clone Directory

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: atari@bright.net
Message-ID: <S6EI1.72$yI3.460358@wagner.videotron.net>
Source record: 98171

Announcing a directory where I hope to list all Atari clone users,
with links to their webpage if any, so people can get in touch.

If you have an Eagle, Medusa, Hades or Milan and would like to be
added to the directory, please visit my homepage.

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

1603. Re: Formatting s/w

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6n7af9bhv2@news3.isdnet.net>
Source record: 98172

Arthur Marshall a &#65533;crit dans le message <898959382_OASIS_@zetnet.co.uk>...
>Having had to replace my ICD Link with Toplink, I now can't access drives
>after P on my STFM or format the drives, as none of the ICD sw works
without the
>Link.
>

```
The P drive limit is hardcoded in GemDos. You cannot have drive letters
after P (except U, which is a virtual drive under MiNT)

Get good old AHDI 6.06 from most FTP sites, or HD Driver, from an Atari
dealer, which is sooooo much better.

>Advice as to what I need and where to get it from? I need to wipe the odd
>Partition and juggle same. There is something called BIGDOS on the HD
driver
>disk but all the docs are in German.

BigDos allows you to format your drives as PC compatible.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

1604. Re: Wanted: info on 1040STf

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <35973F74.925E963@hol.REMOVE.THIS.fr>
Source record: 98173

Mauricio Tavares a ï¿½crit:
>
> In article <3591ccf8.0@news1.ibm.net>, "FANG5" <defang5@banet.net> wrote:
>
> > Mauricio-
> >
> > As far as I know the 1040STF is a 1 meg machine. There is a 'kit' that
> > was put out by a UK company way back when that would increase the meg count
> > to 4, but this involved soldiering and was pricey. You are better off, price
> > wise, buying a good used Atari that already has 4 megs or more, i.e., STE,
> > Mega, TT or Falcon.
> > The DMA port on your 1040 STF will support a SCSI interface which inturn
> > allows you to hook up a SCSI hard drive and/or CD drive.
> > There are other expansion options but, IMHO, buy a machine that already
> > has the features you want as opposed to upgrading a 1040 STF.
>
> Wow. From what you described, the STF is a pretty worthless machine,
> huh? Ouch!
>

Not worthless, since 1Mb is often sufficient for most applications
anyway, but harder to expand than, say, an STE.

Before upgrading, ask yourself why you want to upgrade. If you are only
playing games and typing a few letters, then your STF will be enough.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

1605. Re: Nova Desktop Picture

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_35973152_roughley@news.dsoe.com>
Source record: 98174

Terry May wrote:

> r> BTW, I had a GIF come in that wouldn't display at all in CAB
> r> (nothing on my TT would). Ends up it was a proprietary 24-bit GIF
> r> (a collector's item).
>
> Really? How did you find out?

The GIF had embedded text comments, including a URL explaining this new so-called GIF extension. I've since lost this 'special' GIF and the URL (which I did visit). If you're interested, try a search for 'true color GIF' or '24-bit GIF' (or something along those lines). More a novelty than anything else.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

1606. Re: CAB Demo 2.7

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_35974220_roughley@news.dsoe.com>
Source record: 98175

Dan Ackerman wrote:

> The problem is many servers don't support the Last-modified field.
> So There is no way to tell what the actual date of the file is. Some
> browsers on other platforms go to great lengths checking and comparing
> retrieved files to copies on the hard drive to see if theyhave changed.
> This can work but is not fool proof and leads to bloatware. It would be
> nice if people would properly support the specs for a protocol when they
> write server software. But in the Wintel world they don't seem to care :/

Thanks for the explanation (and Chris Gray's). I'll reverse what I
originally said: "...a failure of that particular http server with the
cab.ovl." ;-). But as Terry stated, CAB 2.7 clears its image cache during
an online reload, something unrelated to the ovl.

What about cookies? On one site I can't get them to work, yet on another
I can. This is with the CAB 2.7 demo and cab.ovl 1.2904.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

1607. REQ : Steinberg Pro 24

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: Harold <goosiegand@hotmail.com>
Message-ID: <35975B3C.F7B69B95@hotmail.com>
Source record: 98176

Hi, A few years ago I used an Atari ST1040 and Pro 24 to compose all my midi files. Recently, I turned to the IBM to continue my MIDI editing. However, I recently found an ATARI emulator on the net and found that I can now run my old ATARI programs. However, when I run PRO24 it crashes because it is looking for the key. Does anybody have a hacked copy of PRO24 that doesent need the key that will run on the PC. The main reason for my request is that I saved a lot of my old files on floppies as .sng and would now like to transfer them over to MIDI files via the PC and Steinberg.

If anyone has the file can they post it to this newsgroup or email it to :

chrisj@mail.wit-tafe.nsw.edu.au

Ta

Chrisj

1608. AltaVista (was: CAB 2.7 demo)

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <359764acc6ed20@club-internet.fr>
Source record: 98177

Hello,

in article <4119_outrider@lvdi.net>
Terry May wrote:

> c> I think I did get AltaVista to translate other files, but it's
> c> been awhile. I believe I just typed some German words in a dialog
> c> box and it translated them. There might be a way to load a file
> c> so that this works also. Does Alta have a FAQ for this?
>
> Yeah, you can type words into the same box where you type in the URL, but
> AFAIK, there's no way to upload it a text file.

What about just load the file in the clipboard then past it in the
dialog box ?

Bye,
/Pascal/

--
!!! Allez les bleus !!!

1609. tt high-rez on svga

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: ethhoack <ethh@enemy.org>
Message-ID: <WS.35976be8.000024e7.ethh@enemy.org>
Source record: 98178

is there a way to run the tt-high rez on a standard svga monitor ?

ethh@enemy.org

pub 2048/7579B421 7D 29 B3 3A CB 2D 42 B1 DE F3 19 D6 18 F6 C5 55

"abw&#65533;rts wend'ich mich zu der heiligen, unaussprechlichen, geheimnisvollen
nacht. fernab liegt die welt - in eine tiefe gruft versenkt" novalis

1610. Re: Newsie 88 Full Groups List

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <899115086.10307.0.spot.c3adfca1@news.demon.nl>
Source record: 98179

On 28 Jun 1998 15:48:00, John M Rojewski wrote:
>>
>OK, there is a hard limit of 28,000 newgroups in all versions at this
>time. I would think that is as many as anyone would want. What kind
>of messages are you getting in the LOG file.
>
>I have not bothered to fetch Full Groups in over a year, simply
>because the thing takes up so much space.
>
>I don't have a copy of Outside to test with, so I don't know if its
>compatible.
>
>John
>

Hi John,

I just checked my full newsgroups list in QED, it tells me it's got 27,362 lines and runs from 3b.config to zz.unity.netlink.
Fetched that one with the first version of Newsie I started with (0.80 or 0.82, I'm not sure).
Never bothered to update it really, but maybe the 28,000 lines limit IS now becoming a bit low, since there's only additions to the list...

Talking about the UUE stuff, I never had problems sending UUE coded attachments to PC users. The only problem I had was Newsie won't allow me to create more than 1 (one) attachment in one single program run. It means I must quit and start Newsie again (and again etc) to prepare UUE attachments if I want to do that in more than 1 message....
I believe it was Roger Cain experiencing the same problem...?

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

--

1611. Re: CAB 2.7 demo

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_35975010_roughley@news.dsoe.com>
Source record: 98180

Charles Silver wrote:

> Well, I took another look and it should be possible if your using a
> Multitasker OS. Alta says you can drag/drop a text file into the dialog
> box and it will translate. Use "open text" option. I could try this with
> my G3 Laptop, but I have no idea what I'm doing at this moment <g>.

Drag-and-drop doesn't work with AltaVista and CAB, which logically assumes what's dropped into its window is another resource to open. The clipboard is supported in forms, though, and this is what they recommend to use. In CAB I tried pasting (ctrl-c) a small German-language text file but it would translate only the first few lines; and to see the results I had to reload the page. Otherwise, besides apparent size restrictions, the pasted translations looked great (three lines at a time).

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

1612. Re: CAB 2.7 demo

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_35975f1c_roughley@news.dsoe.com>
Source record: 98181

Ooops... I meant (ctrl-v) to paste that small German-language text file.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

1613. Re: tt high-rez on svga

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: Andreas Schwab <schwab@issan.informatik.uni-dortmund.de>
Message-ID: <vyzn2awtqlo.fsf@issan.informatik.uni-dortmund.de>
Source record: 98182

ethhoack <ethh@enemy.org> writes:

|> is there a way to run the tt-high rez on a standard svga monitor ?

No.

--
Andreas Schwab "And now for something
schwab@issan.informatik.uni-dortmund.de completely different"
schwab@gnu.org

1614. Re: Newsie user and pass

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: "K.Hampf" <k_hampf@mail.bip.net>
Message-ID: <35977eae.0@d2o29.telia.com>
Source record: 98183

Gary Priest wrote in message
<14047497_000003_OASIS_NEWS@the-gap.demon.co.uk>...
> In article <359361dc.0@d2o29.telia.com>
> "K.Hampf" <k_hampf@mail.bip.net> wrote:-
>>>NEWSwatch can be found on my web site (see my sig), and Okami can be
found
>>>at: http://www.xs4all.nl/~josdb/okami.html
>>Okami can't be downloaded from the above adress ... I will check out your
>>NEWSwatch as soon as I get either that or Okami.

>
>Yes it can. I've just double checked. The address for Okami is correct,
I've
>just been there. Why do you say it can't?

I tried again and got it after reading your posting, you're right, now it
can be downloaded. When I first tried the server gave a message telling me
the file could not be found, no matter how many times I tried. That's why I
said it couldn't be downloaded, the link did not work ... reason enough? :)

Regards, K.Hampf
e-mail: k_hampf@mail.bip.net

1615. Re: REQ : Steinberg Pro 24

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <35977C53.D90F0D9F@hol.REMOVE.THIS.fr>
Source record: 98184

Harold a ï¿½crit:
>
> Hi, A few years ago I used an Atari ST1040 and Pro 24 to compose all
> my midi files. Recently, I turned to the IBM to continue my MIDI
> editing. However, I recently found an ATARI emulator on the net and
> found that I can now run my old ATARI programs. However, when I run
> PRO24 it crashes because it is looking for the key. Does anybody have a
> hacked copy of PRO24 that doesent need the key that will run on the PC.
> The main reason for my request is that I saved a lot of my old files on
> floppies as .sng and would now like to transfer them over to MIDI files
> via the PC and Steinberg.
>

You can still buy Pro24 from Atari dealers. Giving away pirate software
would not be fair to these people who still struggle to support the
software.

Here in France, there's a dealer who has a whole stock of Pro24 that
he's selling 300FF (UKP30, US$15) or giving away with used 1040 systems
as a basic sequencing package.

BTW, Pro24 later became Cubase, so Cubase for PC can read .SNG files
(well, I think).

> If anyone has the file can they post it to this newsgroup or email it to
> :
>

What ??? Post a binary to this newsgroup ??? Pirate stuff too ???

What do you think this is, a warez group ???

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

1616. Re: Speed of Light

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: stirrell@portland.com
Message-ID: <stirrell-2906980844070001@portland15.portland.com>
Source record: 98185

In article <IF3RAIBJUP@data.rhein-main.de>, robscha@data.rhein-main.de
(Robert Schaffner) wrote:

>Hi all,
>
>Is anybody out there how knews the actual url of 'Speed of Light' ?
>Thank's.
>
>Regards, Robert
>

Try to do a search for Stuart Denman on a search engine. He is the author.

Hope that helps.

-scott tirrell

--
* Scott Tirrell stirrell@portland.com *
* Web Editor, ST Informer Magazine *
* http://www.chatlink.com/~stinformer *
* "Have you played your Atari today?" *

1617. STReport #14.25

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <hXeMpE6.dpj@delphi.com>
Source record: 98186

```
06/26/98 STR 1425 "Often Imitated, Never Surpassed!"

- CPU Industry Report - Netscape "Sour Grapes" - Corel Suffers Losses
- CompUSA buys C. City - Spectral Fingerprint? - AT&T Acquires TCI
- Year 2K Worries CIA - Say It with Email! - MS sez Consumers WIN!
- Hatch "At It" AGAIN! - People Talking - Classics & Gaming

Appeals Court Overturns Microsoft Injunction
NSA DECLASSIFIES ENCRYPTION CODE
Gore Warns Execs Over Net Privacy

___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.streport.com
```

1618. FS: 21" Eizo monitor with ECL (TT-high) and comp i/p's

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: "Dr Simon G.K. Williams" <williamssg@cf.ac.uk>
Message-ID: <6n87bd$be0$1@loki.cf.ac.uk>
Source record: 98187
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

FOR SALE

Eizo model 6500 flexiscan, 21" paper-white monitor suitable
for TT (all modes), macs, pc's etc. Absolutely first class
condition, very little use, will display to over 1600*1400
at 70Hz. Probably the best mono monitor ever made! Cost
over ï¿½1200 new, will sell for ï¿½350! Preferably UK though!

Simon

Email: WilliamsSG@cf.ac.uk

1619. Falcon Speed For Sale

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: aa778@cleveland.Freenet.Edu
Message-ID: <6n8asqdpo1@pale-rider.INS.CWRU.Edu>
Source record: 98188

```
Falcon Speed by Sack Electronic
Intel 286-16mhz IBM processor board for the Atari Falcon computer
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Up to 8 Meg of IBM RAM
VGA and SVGA video modes 640x480, 800x600, and 1024x768 under Windows 3.1
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--
IBM OS/2 Warp 4.0 - WinNT 4.0 Fred Horvat
Win95 - Win98 - MagiC 5.03 Free-Net Atari Portfolio Sigop
Compuserve ID : 104020.3022@compuserve.com Atari Classic/LYNX/Jaguar gamer
```

1620. STacy For Sale

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: aa778@cleveland.Freenet.Edu
Message-ID: <6n8avh$e4i$1@pale-rider.INS.CWRU.Edu>
Source record: 98189

Atari STacy2 portable ST computer.
2 Meg RAM and 20 Meg internal hard drive
ICD Adspeed 16mhz CPU upgrade. Switchable between 8/16mhz
640x400 mono screen that is in good shape
720k internal floppy drive
Only real blemish is the "3" key is fussy at times
Ports for external mono and color monitors, MIDI, mouse, ASCI, serial,
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Comes with power supply and power cable

Asking $350 shipped anywhere continental USA.

--
IBM OS/2 Warp 4.0 - WinNT 4.0 Fred Horvat
Win95 - Win98 - MagiC 5.03 Free-Net Atari Portfolio Sigop
Compuserve ID : 104020.3022@compuserve.com Atari Classic/LYNX/Jaguar gamer

1621. For Sale: Atari TT + extras

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: Chuck Menard <chuck@comneti.com>
Message-ID: <3597B810.801AF2BE@comneti.com>
Source record: 98190

The following is For Sale (Long Live Atari!):

I'm looking for Best Offer and Pickup Only. I'm in the process of moving
and I don't have time to ship. I live in the Chicago, IL area.

Atari TT with internal HD (40 Meg, I think) It comes with the PTC1426 monitor
and 8 Megs of ram (4 ST, 4 TT) and an external hard drive which I believe is
400 Meg. I will also have a 24-pin dot matrix Toshiba printer for sale
and loads of ST and TT software. I also have a Migraph Hand scanner and scanner
try which can be used with a ST or TT

Chuck

1622. Re: FS:20" mono monitor

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: q-funk@megacom.net
Message-ID: <QNOI1.85$yl3.747965@wagner.videotron.net>
Source record: 98191

On 28 Jun 1998 23:54:40, Elric Kinslayer wrote:
>Thanks John for the information! But one question remain: What is a TT
>compared to an ST or falcon? I believed that the falcon was the succesor
>of the ST. The machine I had in the mid late eighties was a 520ST. Wich
>was a cool machine.

See my SIG below... ;-)

Martin-Eric Racine The Atari TT030 Homepage with FAQ
FUNKYWARE CREATIONS inc. http://members.tripod.com/~TT030/

1623. Re: Nova Desktop Picture

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <4132_outrider@lvdi.net>
Source record: 98192

Re: "Nova Desktop Picture", roughley@HORMEL.unix.dsoe.com scribbled the
following on 29 Jun 98 @ 08:51:28:

r> The GIF had embedded text comments, including a URL explaining
r> this new so-called GIF extension. I've since lost this 'special'
r> GIF and the URL (which I did visit).

Now that I think about it, I seem to remember hearing something about that.
Obviously, it didn't get very far (thankfully).

r> If you're interested, try a search for 'true color GIF' or '24-bit
r> GIF' (or something along those lines). More a novelty than
r> anything else.

Nah, if I can't look at it, I don't want it. ;^)

* LED v1.51 * "Let the bridge computer speak."
--

Terry May - Las Vegas, NV

1624. Re: Syquest Drive

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: <>
Message-ID: <3597ff52.0@news.ptw.com>
Source record: 98243

On 28 Jun 1998 13:36:33, James Donovan wrote:
>Hi, I know this should be on the tech newsgroup, but answers
>seem to get to this group quicker. Anyway, someone gave me
>a Syquest SQ555 44meg removable hard drive and I would like
>to try it on my TT030. Any help would be appreciated.
>TT030 4meg/4meg, St127N, ICD Fa-st box with Quantum 650 meg,
>Cattamaran 48 MHZ accel., NEC CDROM, and std vga monitor.
> Thanks,
> Jim Donovan
>.
I think you can hook it into the scsi port on the back, I've got
one on my Falcon030. becarefull with the carts, I'm down to only
one left out of 3 I started with, plus they are getting harder
to fine too.

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |

1625. [Poll] Atari Poll .....

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: pfloyd@sprintmail.com
Message-ID: <3598628A.F603A7C3@sprintmail.com>
Source record: 98244
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

Just some questions for all the Atari users out there:

1. If Atari came out with a new computer system would you buy it?

2. If the system were not compatible with the ST would you still
consider it?

3. Would you buy the new computer if offered a discount or rebate for
your ST?

Thanks

Please forward responses to:

pfloyd@sprintmail.com

1626. Re: ASH Emailer (Was: Re: Falcon 030 and Scanners)

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EvC34C.8x@suse.modem.stud.uni-hannover.de>
Source record: 98245

In article <3695_outrider@lvdi.net>,
outrider@lvdi.net (Terry May) writes:
>
> PR> For quoting, the number of characters per line needs to be fixed
> PR> anyway, as each certain number of characters a quoting character
> PR> needs to be inserted. After that is done, the only benefit of
> PR> long lines (wrapable to the readers window width) is lost.
>
> That's not true at all. The FidoNet standard allows for unformatted
> paragraphs and any decent reader (such as LED) automatically wraps and
> reformats the lines as necessary both when reading and when quoting.

So how does it handle quoting ? Note I was talking about quoted stuff.
A two hundred character line will be formatted to two lines in a window
that is 120 characters wide, so two quote characters will be inserted
into the line. Now, the two hundred and two character line (quoted) is
displayed in an 80 character window, where three lines will be needed
(but there are only two quote characters ? And where do you think, will
the second one be ? Right in the middle of the second line !). So the
system breaks down anyway. That was what I was saying.

Simply allowing endless lines for automatic formatting is just too simple
a "solution" in order to work. You'll need to do a bit more, like including
marking information into the text, which will lead to an entirely different
text format. Simply allowing endless lines is the lazy's person method of
only going half the way to the goal. Half the way means, not working in
all cases, but leading to trouble for some other people. So all I can say
is thanks, but no, thanks, to such an approach. If you wanna go the full way,
I'll join you.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1627. Re: Atari mice

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EvC37z.A3@suse.modem.stud.uni-hannover.de>
Source record: 98246

In article <3477_ssweet@fortress.org.uk>,
ssweet@fortress.org.uk (ssweet) writes:

> DC> You'd get a much better response to your news about the new mouse
> DC> adaptor if you wrote in ASCI Roy!
>
> So thats what he's on about?. I tried ESSCODE to make sense of it but it
> didnt work, i'm never sure if i'm driving that PRG right?.

ESSCODE does uucoding, however this was base64 (MIME).

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1628. Re: STiK &STinG Serial

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EvC3F7.CH@suse.modem.stud.uni-hannover.de>
Source record: 98247

In article <897838803.240041@ridge.spiritone.com>,
dwmoar@spiritone.com (David Moore) writes:
> On 10 Jun 1998 15:36:14, phxken wrote:

>>I've tried both STiK and STinG and both have a problem with the
>>modem 1 port on my ST1040 TOS1.0. The HTMODEM stuff seems to load
>>and so does STinG but after all is said and done, a message appears
>>that says that the serial port is not loaded.
>>It works fine for regular communications software.
>
> If I remember right I read somewhere or saw it here in a post that STinG
> doesn't support TOS 1.0 All the ST's that I have have TOS 1.04 and my
> Mega STe's have 2.05 and 2.06 and STinG works great with them.

You can use STinG even with TOS 1.0, although configuring is a bit tricky.
I'd never recommend it, though, as that TOS version is so ridiculously
bug-ridden that you spend the larger part of your time fighting against
bugs rather than working with the machine.

On TOS 1.0 machines HSMODEM must must must be installed. There is no way
playing with STinG without HSMODEM.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1629. Re: SOMEONE STOP THAT CAB!!!

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EvC40E.Hp@suse.modem.stud.uni-hannover.de>
Source record: 98248

In article <3584DC49.33990B0E@no.spam.emw.ericsson.se>,
Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se> writes:
> Peter Rottengatter wrote:
>>
>> > there is absolutely no
>> > excuse for _any_ program taking over full control of the system and not at
>> > least _itself_ check for the user's wish to "bail out."
>>
>> Good, in that case each piece of software will need to implement it's own
>> resolver. Have you done that in MyMail ?
>
> Sorry, but you are barking at the wrong tree. It was Eric Hays who wrote this,
> not Erik Hï¿½ll, the author of MyMail. Just to let you know...

Ooops, I'm sorry. Ya know, these names are really very very similar ;-)

The Resolver is a piece of software that utilizes STinG calls to find out
about IP addresses. Essentially, any program can do the same (it's not even
much code), and check for keys or whatever during the action.

Still saying the resolver blocks the entire system is stupid nonsense. Even
on single-tasking TOS, accessories *work* while the main program does a
resolve action (or vice versa).

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1630. Re: SOMEONE STOP THAT CAB!!!

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EvC4Dv.K4@suse.modem.stud.uni-hannover.de>
Source record: 98249

In article <6m2f5j$h4k$1@mark.ucdavis.edu>,
szhays@dogbert.ucdavis.edu (Eric Hays) writes:
>
> Anyway, many many apologies for misattributing STiNG from hooging the
> entire system when the case was really STiNG was hoggig the entire system
> because Geneva doesn't suport the necessary feature of the AES that STiNG
> relies on to keep from hogging the whole system. You can see how I, as a
> non-prgrammer, could be confused as to where the fault lay. As an
> end-user I see that when something happens in the process of using STiNG
> things sometimes seize up. But I really must apologize to Peter R. who

No worries.

If you'd said there's sometimes weird stuff going on with the CAB.OVL, I'd
probably agree. Although it's become much better with the recent versions,
there are still a few quirks left that have been left uncorrected for some
versions now.

I'm not sure if I should mention it, but in the STiK beta list someone has
come up with an alternative CAB.OVL, which avoids those quirks. But it's
still early beta or even alpha code, so don't rely on it for the next, say,
two months ;-)

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1631. Re: SOMEONE STOP THAT CAB!!!

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EvC4K0.Kq@suse.modem.stud.uni-hannover.de>
Source record: 98250

In article <6m6rh0enc1@supernews.com>,
shammond@loop.com (Steve Hammond) writes:
> On 14 Jun 98 23:17:36, Terry May wrote:
>> Re: "SOMEONE STOP THAT CAB!!!", Peter Rottengatter scribbled the following on
>> 14 Jun 98 @ 14:27:19:
>>
>> PR> Untolerable situation. Although my ISP is slow sometimes too, I
>> PR> never had it that it took more than about two seconds to come up
>> PR> with the reply on a DNS query.
>>
>> Well, I'm using two different ISPs and I get stuck on "Connecting to host" on
>> both of them. It's not an everyday thing, but it happens quite a bit when
>> I'm checking out new links and it finds one it doesn't like. I've also had
>> it happen after I got to the link, but then tried to download something with
>> the background downloader. Usually, the only way out is to terminate CAB or
>> the background downloader through MagiC's application screen.
>
> The problem is much more prevelent, I think, with users in NA than in
> Europe. Every time I run into this condition it is when I am trying to
> access a European site (usually Atari related - but not always). The
> last time it happened (about 2 hours ago) was when I tried to get to
> Christian Anderson's home page. CAB just hung up in a "Connecting to host" status
> after the first 100 bytes or so of information had downloaded.

Note that is a different situation than the one that was discussed earlier.
This "hanging" is entirely due to CAB.OVL code, as the resolver has long done
it's work and returned to the OVL code. At that stage, only non-blocking
calls of STinG are called.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1632. Re: CAB 2.7 demo

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EvC4xn.nq@suse.modem.stud.uni-hannover.de>
Source record: 98251

In article <35859726.0@news.ptw.com>,
starlord@<*>ptw.com (Dennis Bishop) writes:
>
> Then I fired up modem, used STinG to connect and ran cab 2.7, I loged
> onto the recycler page, tried to logon with my username and password to
> the section I want to see. Guess what? IT FAILED just like 2.0 always
> did. And I had marked the cookie setting for always use.

Use a late version of Dan Ackermans CAB.OVL. Older versions do not support
cookies. Still you can have trouble with stupid servers, for those cases
edit CAB_OVL.CFG to make the OVL pretend to be Mozilla.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1633. Re: CAB 2.7 demo

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EvC4t3.n4@suse.modem.stud.uni-hannover.de>
Source record: 98252

In article <6m1cal$1lui$1@news-inn.inet.tele.dk>,
prunus@post3.tele.dk writes:
>
> From what I understand, (I don`t read german to well) the cookie support and the autentification is the major changes in version 2.7. The rest is rather cosmetic,- oh, btw.- the d&d from the Hotlist to either the Trashbin or toanother program, depending on what you want.

Ouch ! Control your line length when using ASH Emailer !

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1634. Re: STinG & XCONTROL

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EvC5Jo.qr@suse.modem.stud.uni-hannover.de>
Source record: 98253

In article <6m2jf9moc1@rubens.telebyte.nl>,
mt@telebyte.nl (Martin Tarenskeen) writes:
> Is it possible to activate STiNG without having XCONTROL installed ?
> If I haven't, I get the message "STiNG not installed" if I try use the
> dialer. I'm just wondering, everything works fine with XCONTROL, no
> problems.

If you've learnt to program C, it's a one-liner to switch it on. ;-)

Later on there will be a program that can run from the AUTO folder and that
does all the configuration work that hitherto was done by the CPXs.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1635. Re: STinG & XCONTROL

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EvC5sr.t6@suse.modem.stud.uni-hannover.de>
Source record: 98254

In article <3584DAF0.E75F90E8@hol.remove.this.fr>,
Nicholas Bales <bales@hol.REMOVE.THIS.fr> writes:
> Martin Tarenskeen a ï¿½crit:
>>
>> Is it possible to activate STiNG without having XCONTROL installed ?
>> If I haven't, I get the message "STiNG not installed" if I try use the
>> dialer. I'm just wondering, everything works fine with XCONTROL, no
>> problems.
>
> I agree, that's something that's a bit annoying: You must activate STiNG
> with the CPX, which takes up memory on small configurations. A good idea
> IMO, would have been either to have an equivalent ACC, or to have the
> ability to activate or deactivate it from the Dialer. Why not even link
> it to the "enable/disable" button in the Dialer.
>
> Peter, what do you think of this ?

Not good. The Dialer purposely acts *only* on the one port which is going
to provide another connection to the machine. The activation is a global
flag that effects the entire machine. I will not allow terminating or
suddenly allowing traffic though other ports which the Dialer is not supposed
to touch, but that might be in use by STinG (note STinG is a LAN package,
that supports usage of more than just one port).

If one does not want to keep XControl in the system, he can rename it to
XCONTROL.PRG, and start it after the desktop came up. This way, after it's
window is closed, it will terminate again and get removed from memory.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1636. Re: IRC help

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EvC5zu.ts@suse.modem.stud.uni-hannover.de>
Source record: 98255

In article <6mb1lr$gbi@ds2.acs.ucalgary.ca>,
"Michael J. Mathison" <mathison@calcna.ab.ca> writes:
>
>> Whatever, you need to get internet access first, set up STiNG. CAB
>> should be able to deal with webchat. There's an IRC client called
>> AtariIRC. Unix chat will probably require a MiNTnet setup.
>
> Thanks for your help...but I guess I'm doomed. I noticed that
> atari-irc runs on stiks, which I cannot run because my tos is 1.02.

Huh ? Both AtariIRC and FracIRC (the latter is my favourite) run on
STinG, which does work with TOS 1.02 (needs HSMODEM). For IRC, you'll
need 1 MB at least.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1637. Re: CAB 2.7 demo

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EvC573.oC@suse.modem.stud.uni-hannover.de>
Source record: 98256

In article <6m3c0l$2tms$1@news-inn.inet.tele.dk>,
prunus@post3.tele.dk writes:

>>Hmmm...I'll have to give authentication a try. That's pretty much a CAB.OVL
>>thing, too, though.
>
> Don`t know if the authentification works with other OVL files than the one that comes with CAB and I-Conn?

Dan's CAB.OVL actually did authentication earlier than the I-Connect one did it. The sad thing however is that he broke it in later versions.

People needing it should look out for CAB.OVL V1.270x. It can happen that CAB says "authentication failed", in that case just try again and it'll work the second time.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1638. Re: Newsie Nicknames

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EvC6Cq.w7@suse.modem.stud.uni-hannover.de>
Source record: 98257

In article <10746_hsideras@mettav.demon.co.r.e.m.o.v.e.t.o.r.e.p.l.y.uk>,
hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk (Harry Sideras) writes

> How strange is this going to get? My Magic manual says:
>
> Copyright: Behne & Behne Systemsoftware GbR
> Magic developed by: Andreas Kromke, Sven & Wildried Behne
> Manual written by: Sven & Wildried Behne
> Published by: Behne & Behne Systemsoftware GbR
>
> !!!! B^{)

Ok, the manual ... ;-)

> I'll save you some time. Do you mean to say that only Andreas wrote MagxDesk
> and this is what gets added to by WDialog? In that case, you may have a
> point...

My understanding is that MagiC provides a fair bit of extra system calls
for things like dialogs in windows etc. In order to make these things
available to singleTOS machines the Behnes did WDIALOG. However, they
added things to WDIALOG that cannot be found in MagiC, IIRC related to
printing for instance, that is why installing it even under MagiC still
makes sense.

AFAIK MagiC (the binary) is entirely by Kromke. Same for MagXDesk.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1639. Re: ASH "PPP-connect"/Falcon problems

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EvC6qB.yL@suse.modem.stud.uni-hannover.de>
Source record: 98258

In article <6mg7ksgea1@cubacola.tninet.se>,
<atari@ebox.tninet.se> writes:
>
> Seems to me that this have nothing to do with the distributon package or the ASH apps.
> This dialog you mention here is the last step that PPP-connect does during the connect,
it waits for the DHCP IP-address from the provider.

Control your line length when using ASH Emailer !!!

The IP address transferred by the ISP is in no way related to DHCP. The
protocol involved is purely PPP. DHCP is not used.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1640. Re: PAP,PPP,STing

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EvC6zJ.z8@suse.modem.stud.uni-hannover.de>
Source record: 98259

In article <CISi1.3679$Iy.3483602@news4.atl.bellsouth.net>,
NOSPAMwplatt@bellsouth.net (William Platt) writes:
>
> I recently had to set up several internet accounts at work. We are
> using the same provider at work that I am using at home. The software
> for Windows 95 doesn't require that I put in the DNS #'s. Do I need
> to put these into the configuration in STing.

As for Windows this is not needed, it is likely that the ISP provides those
as a PPP option. In that case STinG will fetch the DNS addresses automatically.

> BTW; I remember someone saying that PC's and win 95 were easy to set up
> because of plug and play. I installed new modems at work and found
> that Plug-n-Play means Plug and Play with com port settings, irq

You've written P'nP the wrong way, it should read Plug And Pray ;-)

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1641. Re: PAP,PPP,STing

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EvC777.13H@suse.modem.stud.uni-hannover.de>
Source record: 98260

In article <6mibev$7i4$2@brokaw.wa.com>,
csilver@Puke.On.Spammers.com (Charles Silver) writes:

> Every STinG setup I've done requires a DNS number in the setup files. However,
> you may not need a dial script if the ISP truly uses a PAP protocol. Lately,
> I've found more and more ISP's just need the PAP info in your dial script.

Those ISPs often provide the DNS too as a PPP option, for those you won't
need to bother. Just try it, delete the entry in your DIAL.SCR

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1642. Re: PAP,PPP,STing

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EvC72w.11D@suse.modem.stud.uni-hannover.de>
Source record: 98261

In article <6mh6cvbaa1@supernews.com>,
shammond@loop.com (Steve Hammond) writes:
>
> Win 95 does require DNS's - you need to tell the Dial Up Networking the
> DNS (primary and secondary) for the IPS that you are using. If the IPS
> dyamically allocates a DNS for your connection - this is automatic in
> both STinG and DUN (95). The difference is that with STinG you have to
> put the following string as part of the DIAL SCR. "GET_IP".

Don't confuse everything here. IP address of the dial-up machine and the
DNS IP address are entirely different things.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1643. Re: GEM Specific Newsgroup Does anyone ever use this newsgroup? It is available for any GEM related topics (TOS/GEM, MiNT/GEM, MagiC). Let use it!

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EvC7pn.16K@suse.modem.stud.uni-hannover.de>
Source record: 98262

```
In article <35862CC9.976C5872@hol.remove.this.fr>,
Nicholas Bales <bales@hol.REMOVE.THIS.fr> writes:
> Eon Man a ï¿½crit:
>>
>> hannet.ml.atari.gem
>>
>> Hey Guys,
>>
>> The above mentioned newsgroup is available!
>> It is available for any GEM related topics (TOS/GEM, MiNT/GEM, MagiC). Let
>> put this to good use! Give the programmers some suggestions for what you
>> would like to see on your favor environment.
>
> Sorry, but I've never heard of a "hannet" hieracrchy. I certainly don't
> get it in my newsfeed. The normal usenet group for such topics would be
> comp.sys.atari.programmer

That's not very surprising. The "Hannet" is a local Hannover/Germany non profit
computer organisation, and they run a set of newsgroups, including the one
mentioned above. As being local, it won't be available on any news server that's
not located in northern germany. The group's language is german, too.

Cheers Peter
--
------------------------------------------------------------------------
Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
------------------------------------------------------------------------
```

1644. Atari mentioned in CNET 30 Years Article

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: Curt Vendel <curt.vendel.2@csfb.com>
Message-ID: <3597B64D.7EB161CC@csfb.com>
Source record: 98263
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,rec.games.video.atari

C|NET Central did an article about 30 years of Windows and make several references to Atari, the 8-bit OS and the ST's using GEM. Here's the link:

http://www.cnet.com/Content/Features/Special/30Years/index.html?dd.sd

1645. FOR SALE 1040STE

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: SkylineSwine <loonie@globalnet.co.uk>
Message-ID: <6nbo5ufaf2@heliodor.xara.net>
Source record: 98264

I have an Atari 1040 STE in perfect working order except the disk drive which fails to respond. It is boxed as new with all manuals and education/start up disks instructions and there are a couple of games. Im selling it for £50 UK pounds plus postage and packaging
Anyone interested reply to me loonie@globalnet.co.uk

1646. Re: AltaVista (was: CAB 2.7 demo)

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <4133_outrider@lvdi.net>
Source record: 98293

Re: "AltaVista (was: CAB 2.7 demo)", pricard@club-internet.fr scribbled the following on 29 Jun 98 @ 10:30:34:

p> What about just load the file in the clipboard then past it in
p> the dialog box ?

Still another good suggestion. I'll give that a try, too.

* LED v1.51 * Sometimes you're the windshield, and sometimes you're the bug...
--

Terry May - Las Vegas, NV

1647. Re: Speed of Light

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <4134_outrider@lvdi.net>
Source record: 98294

Re: "Speed of Light", stirrell@portland.com scribbled the following on 29 Jun 98 @ 08:44:06:

s> In article <IF3RAIBJUP@data.rhein-main.de>, robscha@data.rhein-
s> main.de (Robert Schaffner) wrote:
>>
>> Is anybody out there how knews the actual url of 'Speed of Light'
>>
s>
s> Try to do a search for Stuart Denman on a search engine. He is
s> the author.

I think his site is listed at the Atari Web Ring.

* LED v1.51 * Practice safe eating - use condiments!
--

Terry May - Las Vegas, NV

1648. Re: CAB 2.7 demo

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <4131_outrider@lvdi.net>
Source record: 98295

Re: "CAB 2.7 demo", csilver@Puke.On.Spammers.com scribbled the following on
29 Jun 98 @ 07:32:37:

c> Well, I took another look and it should be possible if your using
c> a Multitasker OS. Alta says you can drag/drop a text file into
c> the dialog box and it will translate. Use "open text" option. I
c> could try this with my G3 Laptop, but I have no idea what I'm
c> doing at this moment <g>.

Hmmm...I'll have to give this a try later. That would be cool.

* LED v1.51 * If G. Gordon Liddy married Boutros-Boutros Ghali, then
divorced him to marry Kenny G., he'd be G. Ghali G.
--

Terry May - Las Vegas, NV

1649. Re: CAB 2.7 demo

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: szhays@dogbert.ucdavis.edu
Message-ID: <6n8dq4$5gt$1@mark.ucdavis.edu>
Source record: 98296

Terry May (outrider@lvdi.net) wrote:
:
: Yeah, you can type words into the same box where you type in the URL, but
: AFAIK, there's no way to upload it a text file.

If CAB supported cut and paste to the main window (as I have been lobbying
for for several years now) you'd be able to copy text from a clipboard
supporting text viewer (say, QED or Everest or something) and paste it
into that little dialogue. Be warned though, Babelfish.AltaVista will
only translate a very short amount of text per pass (far less than it will
translate when you pass it a URL).

--
....
: Eric Hays, The Internship & Career Center - http://icc.ucdavis.edu :
: 530-752-2819 - Office hours 8 am to noon & 1 pm to 4 pm Mon -> Fri :
+---+

1650. Re: CAB 2.7 demo

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: szhays@dogbert.ucdavis.edu
Message-ID: <6n8e05$5gt$2@mark.ucdavis.edu>
Source record: 98297

Neil Roughley (roughley@HORMEL.unix.dsoe.com) wrote:
:
: what's dropped into its window is another resource to open. The clipboard
: is supported in forms, though, and this is what they recommend to use. In

Oops. Didn't realize that CAB now supports pasting into forms. I now
must apologize to Alexandar Clauss. I still wish CAB would support copying
from the body of the main window though, I'd love to be able to e.g. clip
text right off a web page and paste it into the Babelfish window.

--
....
: Eric Hays, The Internship & Career Center - http://icc.ucdavis.edu :
: 530-752-2819 - Office hours 8 am to noon & 1 pm to 4 pm Mon -> Fri :
+---+

1651. Re: Okami download problem (Was: Newsie 88

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: wordwork*@ctos.com
Message-ID: <3597bdfe.0@news.weldlink.com>
Source record: 98298

On 28 Jun 1998 11:50:58, John Whalley wrote:

>Looks like the author is rearranging his site at the moment as the
>Okami page has sprouted a background picture since I last looked at
>it, so it might be worth checking again in a few days.
>
>I'll mail the author about the download problem anyway.

Thanks, John. I'll check again in a few days.

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Ken Springer "All progress depends upon the
unreasonable person."
George Bernard Shaw

Note: Replace the "*" with an "s" for a valid email address
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

1652. Re: Newsie 88 Full Groups List

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: wordwork*@ctos.com
Message-ID: <3597be04.0@news.weldlink.com>
Source record: 98299

On 28 Jun 1998 15:48:00, John M Rojewski wrote:

>OK, there is a hard limit of 28,000 newgroups in all versions at this
>time. I would think that is as many as anyone would want.

Well..... Then it's not a full groupls listing then, is it. :-/
If you keep this limit, then better change it to limited listing or
something more accurate (and honest) so users know they are not getting
the complete list from their ISP.

From my perspective, of trying to find out information using the
Internet, it is not a question of how many newsgroups a person would
want, but a question of finding the newsgroup you need. If a person
needs to get information on XXXXXXX and can't find the newsgroup using
Newsie's full group list, but then goes to his/her buddy's Windows
machine, and finds thousands more newsgroups listed, including the
desired one, what are they going to think about your program and the
Atari platform? They might just start thinking about buying PC if they
haven't already.

Just out of curiosity, why the limit anyway?

>I don't have a copy of Outside to test with, so I don't know if its
>compatible.
>

Given the above limit, trying outside is a moot point. My current Newsie
fullgroups list is 27,946 lines long, just 54 lower than your limit. And
it's set to run in ST RAM, just 10 megs. So the only thing Outside would
do is possibly allow Edith to sort the group listing from my ISP. Which
is pointless, as the listing at the ISP changes and grows daily as users
learn of and request additional newsgroups.

I'm running Edith as a desk acc, and I don't know how accessories
interact with ST and TT ram. I believe I read somewhere that the
program flag settings do not work for desk accessories.

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Ken Springer "All progress depends upon the
unreasonable person."
George Bernard Shaw

Note: Replace the "*" with an "s" for a valid email address
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

1653. 1040 STe's & More For Sale!

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: Keith Scroggins <atari@saltmine.radix.net>
Message-ID: <6n8ga9$er9$1@news1.Radix.Net>
Source record: 98300

Got another payment coming due for Toad, need to make some cash so....

Atari 1040 STe's (have 3 of these) No mouse, 1 Meg - $100
4 Meg - $120

Set of 4 New 1 Meg 30 Pin SiMMs - $12

2 ST Xtra RAM Boards with Copy of Instructions (AS-IS) - $40
Board takes RAM listed above.

Mega STe Motherboard with 4 Megs of RAM and Power Supply - $110
(These boards were saved from the crusher! Might be able to get a limited
supply of TOS 2.05)

Double Sided/Double Density Atari Disk Drive - $35
(STE Style, small Rhombus Eject Button)

Mega ST or STe Keyboard - $75

New UK Atari TT Keyboard - $100

New Atari Mouse - $30
Used Atari Mouse - $15
Beetle Mouse - $25

PS/2 or Serial Beetle Mouse - $25

Ultimate Cubase CD from System Solutions - $30 (4 Left)

Toad's Atari Compendium & Suzy B's Software Treasury (3 CDs Total)
$24 shipped to US & Canadian Destinations, $20 + shipping elsewhere

Atari 7800 Joysticks LOOSE & Working
$7.00 each, $5.00 each in quantities of 5 or more

Atari Lynx Games
$10.00 each, $8.00 each in quantities of 5 or more
See web site for list.

Atari Portfolio PC Card Drive - $30
Atari Portfolio Parallel Port Interface - $25
Atari Portfolio 64k Flash Card (Disk) - $29 (3 Left)
Atari Portfolio Case - $20 (1 Left)

Spectre GCR without MAC ROMS - $25
(Inquire about Mac ROMS)

Eureka Clock Cartridge - $7
Pyramid Monitor Master - $5

STf/Falcon 3 inch Joystick Extension Cables - $1
(Make access to under keyboard ports easier)

Atari ST Custom Chips - $1

Also have 1 Atari Laser Printer, good only for parts. Would be very
costly to ship. Also have various Atari Monitor parts.

--

Keith Scroggins <-*-> atari@radix.net <-*-> http://www.radix.net/~atari/

I've bought Toad Computer's Atari inventory! Will be selling it soon!

1654. Re: audio lead help

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6n8ilf$7g$2@roch.zetnet.co.uk>
Source record: 98301

>Why don't you connect the CD's audio output to the Falcon's input and run a
>program that patches the audio directly from in to out? Then you can listen
>to both of them... I don't remember the name of the program, but I believe
>it's AUDTHRU or something like that and it should be located in the AUTO
>folder. If there is need for it, I can try to find it (I believe I have it
>somewhere...).
>
>Best regards,
>Claes
>claes.holmerup@mailbox.swipnet.se
>http://come.to/claes.holmerup

this would be the ideal solution i would be very thankfull if you could
let me have it mail\put it on your site ect

kevin
>
>
>.

zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

1655. 520ST Help

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: koltz@marshfield.k12.wi.us
Message-ID: <3598d0a1.338828970@news.supernews.com>
Source record: 98302

I just picked up a 520ST (and a 1040ST) with color Monitors for both. The problem is that the 520ST only displays a white screen when turned on. Anybody know what to look for or how I can fix this. The 1040ST works great.

Thanks, Corey

1656. WTB: Floppy cable from ST to External Atari Floppy

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: koltz@marshfield.k12.wi.us
Message-ID: <3599d0ec.338904438@news.supernews.com>
Source record: 98303

Title says it all. Any help would be appreciated.

Thanks, Corey

1657. Re: CAB 2.7 demo

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: Dennis McGuire <sagedm@erie.net>
Message-ID: <Pine.LNX.3.95.980629134424.21524A-100000@moose.erie.net>
Source record: 98304

On Mon, 29 Jun 1998, Terry May wrote:

> Re: "CAB 2.7 demo", csilver@Puke.On.Spammers.com scribbled the following on
> 29 Jun 98 @ 07:32:37:
>
> c> Well, I took another look and it should be possible if your using
> c> a Multitasker OS. Alta says you can drag/drop a text file into
> c> the dialog box and it will translate. Use "open text" option. I
> c> could try this with my G3 Laptop, but I have no idea what I'm
> c> doing at this moment <g>.
>
> Hmmm...I'll have to give this a try later. That would be cool.

Yes, it works. I've done this successfully a number of times. I
don't know if there is a file size limit.

1658. Re: AltaVista (was: CAB 2.7 demo)

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6n8km0kd1@roch.zetnet.co.uk>
Source record: 98305

On 29 Jun 1998 10:30:34, Pascal Ricard wrote:
>Hello,
>
> in article <4119_outrider@lvdi.net>
> Terry May wrote:
>
>> c> I think I did get AltaVista to translate other files, but it's
>> c> been awhile. I believe I just typed some German words in a dialog
>> c> box and it translated them. There might be a way to load a file
>> c> so that this works also. Does Alta have a FAQ for this?
>>
>> Yeah, you can type words into the same box where you type in the URL, but
>> AFAIK, there's no way to upload it a text file.
>
>What about just load the file in the clipboard then past it in the
>dialog box ?

Mmm .. I just looked at the babelfish page and noted that it said you could 'paste' text into the box. I tried to do it by dragging&dropping a file onto the box but this just caused CAB to display the file as though it was a hyperlink i.e. I lost the original Alta Vista page so could not even attempt to start the translation.

Perhaps this is something which CAB does not understand - pasting into a displayed dialogue box?

How would I use a clipboard copy to paste it, Pascal?

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

1659. Re: Okami download problem (Was: Newsie 88 Full Group)

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <3597e896b7f240@ping.be>
Source record: 98306

on Sun 28-06-98 11:50 John Whalley wrote:

>on Sat 27-06-98 15:10 Ken Springer wrote:
>
>>On 19 Jun 1998 19:01:18, John Whalley wrote:
>>
>>>Okami can be found at:
>>>
>>>http://www.xs4all.nl/~josdb/okami.html
>>>
>>
>>John,
>>
>>I tried this Okami address this morning, and got a "File not found"
>>error. A metacrawler search for OKAMI134.ZIP was unsuccessful. Any
>>other locations where it might be that you know of?
>
>None spring to mind, and you might only be able to find old versions
>on FTP sites. It's changed a lot over the last few months with lots of
>bug-fixes and extras so you really need the latest version.
>

You may try the Belgian ftp-site: 193.190.205.13.
I'm not sure but I think it's in the atari/incoming/internet dir

HTH
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

1660. Re: Syquest Drive

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: trek@ihgp114r.ih.lucent.com
Message-ID: <6n8l25$9cu@ssbunews.ih.lucent.com>
Source record: 98307

In article <35967F21.38E5@earthlink.net>,
James Donovan <jtdon@earthlink.net> wrote:
>Hi, I know this should be on the tech newsgroup, but answers
>seem to get to this group quicker. Anyway, someone gave me
>a Syquest SQ555 44meg removable hard drive and I would like
>to try it on my TT030. Any help would be appreciated.
>TT030 4meg/4meg, St127N, ICD Fa-st box with Quantum 650 meg,
>Cattamaran 48 MHZ accel., NEC CDROM, and std vga monitor.

That's a scsi based removeable hard drive. Just plug it into
your ICD Fa-ST box (if it has a scsi out - a lot of them
didn't), or plug it into your TTs scsi out port - probably
easier. You will need to make sure that terminations are
taken care of (only last device on scsi chain) and that you
are using a unique scsi id for the syquest (ie one not used
by another device on the chain.)

I assume you are using icd software - so it should recognize
the syquest as a removable on boot up. (Boot up with a
cartridge inserted in the drive and spun up.)

Wayne

1661. Re: Newsie 88 Full Groups List

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <4146_outrider@lvdi.net>
Source record: 98308

Re: "Newsie 88 Full Groups List", wordwork*@ctos.com scribbled the following on 29 Jun 98 @ 16:17:08:

w> On 28 Jun 1998 15:48:00, John M Rojewski wrote:
w>
>> OK, there is a hard limit of 28,000 newgroups in all versions at
>> this time. I would think that is as many as anyone would want.
w>
w> Well..... Then it's not a full groupls listing then, is it.

Of course not. Geez, it's not like you're going to use 28,000 newsgroups. The idea is not to just get a bunch of them and then choose from that. The idea is to see ALL that is available and then choose from that. Anything less is NOT "as many as anyone would want." If you can't see everything available, then there's a very good chance you're missing out on something useful.

I recommend you give NEWSwatch a try. It will download your entire listing, no matter how large. My ISP offers four different news servers. At least one of them has over 33,000 newsgroups. The only drawback with NEWSwatch is it won't sort your groups for you, but QED will take care of that (though it may take a little while). Or you could probably use one of the TTP sorters to do it.

If you like NEWSie, you can still use it for whatever you're using it for, and just use NEWSwatch for downloading newsgroup lists. But NEWSwatch makes a very nice companion to offline readers.

* LED v1.51 * "You know what they say: You can't teach a gay dog straight tricks." - Chef
--

Terry May - Las Vegas, NV

1662. Re: New at the Belgian ftp-site

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: cfelling@SuperST.iae.nl
Message-ID: <VM9YCSJ@SuperST.iae.nl>
Source record: 98309
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

hai Martin,

: >: New at the Belgian ftp-site 193.190.205.13
: >
: >unfortunately this site was unknown last night.-(
: >could you give a name, maybe that will work.
: I known there are some problems with that site but there is nothing I can
: do about it.

and tonight it didn't work again, helas.
could you upload those files somewhere else too, please?
especially lynx-2.8 is of interest to me.

bye, carel

1663. Re: Multisession CD-ROM driver

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <3597E472.87DF8257@cfcsc.dnd.ca>
Source record: 98310

Mario and friend:
ExtenDOS Pro and ExtenDOS Gold will read multi-session CD's,
multi-session photoCD's, mixed media also?? (I haven't checked _that_
one!)

Mario Becroft wrote:
>
> A member of our Atari user group is having problems accessing
> multisession CD-ROMs on his Falcon.
> He purchased Soundpool CD-Recorder Pro version 2, and supplied with it was
> Metados. However, with the supplied drivers it will not read multisession
> CDs. (Although sometimes the CD-ROM control CPX can be used to access SOME
> of the sessions.)
> Is there a driver which will support multisession? I use Spin which
> works fine, but that only works with MiNT and MagiC and he can't use
> Cubase Audio with MiNT or MagiC. I tried Extendos which I happen to have
> but that wouldn't read multi-session either.
> Is there some MetaDOS driver that will support multisession? He needs to
> get this sorted out ASAP! So if you have such a driver, if you could just
> email it to me straight away or tell me where to find it I would be most
> grateful!
>
> --
> | Mario Becroft | Tariland, Atari user group in New Zealand |
> | mb@tos.pl.net | tariland@tos.pl.net |
> | http://www.pl.net/~mario/ | http://www.pl.net/~mario/tariland/ |

1664. Re: Newsie 88 Full Groups List

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6n8pim$1ht$1@roch.zetnet.co.uk>
Source record: 98311

On 29 Jun 1998 10:11:26, Louis Holleman wrote:
>It means I
>must quit and start Newsie again (and again etc) to prepare UUE attachments
>if I want to do that in more than 1 message....
>I believe it was Roger Cain experiencing the same problem...?

Not me, Louis, but I remember the message.

The problem I get with the Newsie UUE is that there are some files
which do not produce an attachment even after UUD.TTP has been
grinding away for some time.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

1665. Re: Multisession CD-ROM driver

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <3597E4FD.430CECBE@cfc.dnd.ca>
Source record: 98312

Mario and friend:
ExtenDOS Pro and ExtenDOS Gold will read multi-session CD's,
multi-session photoCD's, mixed media also?? (I haven't checked _that_
one!)

Mario Becroft wrote:
>
> A member of our Atari user group is having problems accessing
> multisession CD-ROMs on his Falcon.
> He purchased Soundpool CD-Recorder Pro version 2, and supplied with it was
> Metados. However, with the supplied drivers it will not read multisession
> CDs. (Although sometimes the CD-ROM control CPX can be used to access SOME
> of the sessions.)
> Is there a driver which will support multisession? I use Spin which
> works fine, but that only works with MiNT and MagiC and he can't use
> Cubase Audio with MiNT or MagiC. I tried Extendos which I happen to have
> but that wouldn't read multi-session either.
> Is there some MetaDOS driver that will support multisession? He needs to
> get this sorted out ASAP! So if you have such a driver, if you could just
> email it to me straight away or tell me where to find it I would be most
> grateful!
>
> --
> | Mario Becroft | Tariland, Atari user group in New Zealand |
> | mb@tos.pl.net | tariland@tos.pl.net |
> | http://www.pl.net/~mario/ | http://www.pl.net/~mario/tariland/ |

1666. Re: CAB 2.7 demo

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6n8pio$1ht$2@roch.zetnet.co.uk>
Source record: 98313

On 29 Jun 1998 10:25:10, Neil Roughley wrote:

>Ooops... I meant (ctrl-v) to paste that small German-language text file.

OK :-) But what did you actually DO, Neil, to get the text into the
clipboard and then to paste it?

Did you use (e.g.) Everest to get it there and then CTRL-V in CAB to
do the transfer?

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

1667. roasted falcon

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: braeval.farm@zetnet.co.uk
Message-ID: <6n8pk2$1ia$1@roch.zetnet.co.uk>
Source record: 98314

hi folks,
a few days ago my phoneline was hit by a thunderstorm. sadly the modem is gone and so is the modem port of my falcon. the good thing is the lan port is still working. but i can not get sting working on the lan port. no problems with ppp-connect but sting will not dial at all. if there is anyone who is using th elan port together with sting please tell me how to get it to work.
and please don't send an p-mail because this bl... e-mailer seems to have a problem getting me my private mail.
thanks for listening
stefan

1668. Re: How to send files to PC users

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: mike.borsley@zetnet.co.uk
Message-ID: <6n8qpm$m9d$1@irk.zetnet.co.uk>
Source record: 98315

On 28 Jun 1998 15:42:28, Steve Hammond wrote:
>On 27 Jun 1998 11:49:19, Mike Borsley wrote:

>> Would this be easy to explain to anyone Steve? If not do you have any
>> info I could pass on to the people concerned?
>>

>One thing you might try is if the problem presists, reload
>Newsie.PRG/RSC. I have found that sometimes it seems the working version
>of the program gets corrupted and starts causing all kinds of strange
>little quirks. Reloading the main program and rsc file from my download archive
>solves this.
>the zip.
Thanks for the tip Steve, I'll certainly do that
Cheers
****
* mike.borsley@zetnet.co.uk West Lancs. UK *
* http://www.users.zetnet.co.uk/toak/ *
****

1669. Re: Newsie 88 Full Groups List

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <4152_outrider@lvdi.net>
Source record: 98316

Re: "Newsie 88 Full Groups List", rcain@zetnet.co.uk scribbled the following
on 29 Jun 98 @ 19:23:02:

r> The problem I get with the Newsie UUE is that there are some
r> files which do not produce an attachment even after UUD.TTP has
r> been grinding away for some time.

I've had that happen too. UUD has also given me the "System Halted" message
many times when encountering a corrupted UUE file (not necessarily from
NEWSie, but from the desktop). Since MUNPACK handles UUE files, the only
reason to use UUD for extracting UUE files is if long filenames are important
to you (they are to me). UUD is the only encoder/decoder I know of that
supports LFNs, unfortunately.

* LED v1.51 * "Volunteers?..... Thank you Lisa" - Miss Hoover
"No Miss Hoover, I'm Ralph" - Ralph Wiggum
--

Terry May - Las Vegas, NV

1670. emulator and img.....

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: Tomislav Mihajlov <tomislav.mihajlov@zg.tel.hr>
Message-ID: <359800EE.FC0DC413@zg.tel.hr>
Source record: 98317

Zanima me kako napraviti img fajl. Imam IMGBUILD programï¿½iï¿½,
ali nisam baï¿½ siguran da radi , a na netu nisam naï¿½ao ni jedan drugi
converter , ako mo?eï¿½ kako pomoï¿½i bio bih sretan i zahvalan.....
.....mnogo je te?e raditi u emulatoru nego ï¿½to sam mislio ili mi se to
smo
ï¿½ini sada u poï¿½etku, imam dosta igri i bilo bi ï¿½teta da ih ne uspijem
igrati.

PS Ima li negdje na netu da se mogu skinuti veï¿½ gotovi img (Igre i prg)

Fala, bok!!!

1671. Wrong URL (was Re: How to send files to PC users)

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <899141462_OASIS_NEWS@rjelwell.demon.co.uk>
Source record: 98318

For anyone trying to follow the URL I posted the other day about the
UUDwin software for the PC I got the address wrong. It was done from
memory, always a mistake for me.

Anyway the address should have been
http://www.download.com
it is a huge, searchable, database of PC software.

Apologies for the mistake.

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk

1672. Re: CAB 2.7 demo

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_3597de2c_roughley@news.dsoe.com>
Source record: 98319

Roger Cain wrote:

> On 29 Jun 1998 10:25:10, Neil Roughley wrote:
>
>>Ooops... I meant (ctrl-v) to paste that small German-language text file.
>
> OK :-) But what did you actually DO, Neil, to get the text into the
> clipboard and then to paste it?
>
> Did you use (e.g.) Everest to get it there and then CTRL-V in CAB to
> do the transfer?

I copied a text file from qed to the Atari clipboard using ctrl-c, placed the cursor into AltaVista's translate box, then pasted the text with ctrl-v. After pasting, the text didn't actually display in the box, but the cursor within the box moved to the far right, so I knew something was there. When I clicked translate, nothing appeared until a reload was performed, in which case only the first three lines of the pasted text file were translated.

To translate the entire text file, I had to convert it to threadbare HTML, put it online and enter the URL (easy enough to do while multitasking CAB, aFTP and qed). The only drawback was that since the text file used the Atari character set, words with foreign characters didn't get translated. These foreign characters would first have to be converted to named HTML entities (with Home Page Penguin or something similar).

I wonder if a different AES were used, would CAB handle more than three lines of pasted text? (I was using Geneva.) Or is this one of those cab.ovl things. Hmmmm...

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

1673. Cyber Paint .seq animation files

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: Specto <specto@clara.net>
Message-ID: <6n90l5$l0e$1@eros.clara.net>
Source record: 98320

Howdy!

Recently found some old floppies with a few animations on them stored in Cyber Paint v2.0 .seq format. Does anybody know of any programs that can convert these files to something usable on a PC?

Reply to me in plain text, please!

1674. Re: CAB 2.7 demo

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: szhays@dilbert.ucdavis.edu
Message-ID: <6n91j1$bf1$1@mark.ucdavis.edu>
Source record: 98321

Neil Roughley (roughley@HORMEL.unix.dsoe.com) wrote:
:
: I wonder if a different AES were used, would CAB handle more than three
: lines of pasted text? (I was using Geneva.) Or is this one of those
: cab.ovl things. Hmmmm...

Actually, Babelfish itself is limiting the length of the text it
translates. I don't know why it is so parsimonious when you paste text in
for translation considering how generous it is for URL links (although
even so, most web pages I've fed it were longer than Babelfish's atention
span and had chunks at the end untranslated), but that's the way it is.

--
....
: Eric Hays, The Internship & Career Center - http://icc.ucdavis.edu :
: 530-752-2819 - Office hours 8 am to noon & 1 pm to 4 pm Mon -> Fri :
+---+

1675. SC1224 as an RGB monitor

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: jba4@po.CWRU.Edu
Message-ID: <6n9137$5am$1@pale-rider.INS.CWRU.Edu>
Source record: 98322

Can an SC1224 monitor be used as an RGB monitor? I have a DEC Rainbow 100 that I would like to attach a color monitor to. It has RGB outputs. Can I adapt a SC1224 to accept signals from this computer? If so, How? I would also appreciate the pinouts on this monitor. Thank you for your help.

--
Jeff Armstrong
jba4@po.cwru.edu

1676. Help me

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: j.cantunez@bcn.servicom.es
Message-ID: <6n92nt$8dp@wendy.mad.servicom.es>
Source record: 98323

If somewere are a copy by Handy painter 2.0 contact me.
My copy is corrupted and I not be a copy of security.
Thanks
Joan Carles.
E-mail: j.cantunez@bcn.servicom.es

1677. Re: AltaVista (was: CAB 2.7 demo)

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <35981e841bc1dd2@club-internet.fr>
Source record: 98324

Hello,

in article <6n8km0kd1@roch.zetnet.co.uk>
Roger Cain wrote:

> How would I use a clipboard copy to paste it, Pascal?

Well it's just an idea, I've not try yet but: load the text in an editor
(Everest, Qed...), cut it or the part you want to send (to the clipboard).
You can also do te same by just copying the file as 'scrap.txt' in
c:\clipbrd or what ever you call it. I suppose the dialog on AltaVista
just reacts as all text fields, so '^V' and there it (should) go.

Bye,
/Pascal/

--
!!! Allez les bleus !!!

1678. I need help

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: j.cantunez@bcn.servicom.es
Message-ID: <6n9398$8k8@wendy.mad.servicom.es>
Source record: 98325

If anywere are a copy by Handy Painter 2.0 please contact me.
joan carles
E-mail: j.cantunez@bcn.servicom.es

1679. MEGA change

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: Chris Swinson <chris.swinson@zetnet.co.uk>
Message-ID: <19980629232522877781@zetnet.co.uk>
Source record: 98326

Please note that my mail address has changed to..

chris.swinson@zetnet.co.uk

I am no longer mega01@globalnet.co.uk so don't try sending mail
there. My site will remain the same for a while, while I create my new site.

Chris.

MEGA DISCZINE.

chris.swinson@zetnet.co.uk

www.users.globalnet.co.uk/~mega01/

1680. ez flyer is megafile???

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6n945q$36a$1@roch.zetnet.co.uk>
Source record: 98327

just got an ez flyer and when i boot with a 230 cartridge in it tells
me it is an atari megafile??

with no cartridge in, and with a 135 it is a syquest again.

it works fine i am just puzzled by this, btw i use the latest hd driver

kevin

zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

1681. Re: Okami download problem (Was: Newsie 88

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <35981c4cf51a70@whalley.demon.co.uk>
Source record: 98328

on Mon 29-06-98 16:17 Ken Springer wrote:

>On 28 Jun 1998 11:50:58, John Whalley wrote:
>
>>Looks like the author is rearranging his site at the moment as the
>>Okami page has sprouted a background picture since I last looked at
>>it, so it might be worth checking again in a few days.
>>
>>I'll mail the author about the download problem anyway.
>
>Thanks, John. I'll check again in a few days.

It should be back there again now, the author's fixed the problem.

HTH
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

1682. Re: A MagiC OS mailing list has been cr

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <35981c4cf51a71@whalley.demon.co.uk>
Source record: 98329

on Sun 28-06-98 22:52 Charles Stanley wrote:

>On 27 Jun 1998 12:24:06, John Whalley wrote:
>>on Fri 26-06-98 21:01 Josep Rodriguez wrote:
>>
>>>A mailing list has been created for MagiC OS users (covering MagiC,
>>>MagiC Mac and MagiC-PC).
><great snip>
>
>>John Whalley
>>Please substitute john for news when replying by email:
>>Mail to news@whalley.demon.co.uk will be killed!
>
>This site does not appear to exist.
>or: appears not to exist.

Pardon?

Do you mean the site for registering for the list in question (which does, but is nothing to do with me) or whalley.demon.co.uk (which does: it's this here STE, which exists in as much as anything does in the perceived universe :-)).

Demon give all their subscribers individual host names with fixed IP addresses (hence no limit to the number of different mailboxes/ usernames you can have). You will not be able to ping/finger my machine unless I'm online at the time of course, as I have a dial-up connection. You should, however, be able to do a DNS lookup on the name, likewise with my virtual web host www.demon.co.uk (which is online all the time, naturally, except when Demon's server is down for some reason).

All the sig means is that if you send mail to news@whalley.demon.co.uk the mail will be rejected as an anti-spam measure. People (as opposed to spam-bots) are capable of using my real address which is john (at) whalley.demon.co.uk.

news@whalley.demon.co.uk is a valid address, however.

HTH
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

1683. Re: A MagiC OS mailing list has been created

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <35981c4cf51a73@whalley.demon.co.uk>
Source record: 98330

on Sun 28-06-98 21:41 Josep Rodriguez wrote:

>John Whalley wrote:
>
>> No I have not joined the list. To do so involves registering personal
>> details with Onelist and agreeing to their terms and conditions, with
>> which I do not agree (and yes I did get that far: I stopped at the
>> point where to progress I had to click on the "I agree" link). Which
>> is part of my point (see also my other message in this thread). By
>> registering for this list you are agreeing to receive advertising and
>> supplying details to help the organisers target that advertising.
>>
>
>You can give "mistaken data", you only need to give your correct
>email....

See my other posting in reply to Terry's message.

>> Coordination/cooperation is not a problem. People setting themselves
>> up as coordinators and ordering the rest of us about *is*. This may
>> simply be a language problem, in which case please accept my
>> apologies, but your original statement reads as if you're expecting
>> everyone to ask your permission before setting anything else up so
>> *you* can decide if it's OK. Sorry, no deal.
>
>No one must to ask me permission before setting anything up.

I'm glad to hear it. Like I said, your original message didn't read
like that to me at least.

>> stated in my original message. I'm not happy about adverts attached to
>> messages and I'm not happy about having to register details to help
>> the advertisers.
>
>I just can invite you to join the list a couple of days and then you can
>think about...

Thanks, but I'll see if anything comes of the advertising-free list
before exploring Onelist any further.

>> And who are you to dictate we all join your list if we're not happy
>> with the terms and conditions required to join it?
>
>I don't dictate anything. I just want to give solutions on our small
>Atari community. Do you think it's logical to have3 or 4 mailing list
>talking about the same topic?

No I don't. It might have been a more sensible course to ask around
for alternatives in here before going for a commercial solution with
enforced advertising as the price.

>If you have any solution, please tell us we're looking for solutions.

Rick Speelman has offered to set up an advertising-free list if more
than 10 people sign up for it. Sounds like a solution to me, and worth
a try. For anyone who missed his message, email him on
gatekeeper (at) nightshift.demon.nl if you are interested.

Cheers,
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

1684. Re: A MagiC OS mailing list has been created

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <35981c4cf51a74@whalley.demon.co.uk>
Source record: 98331

on Sun 28-06-98 00:00 Oliver Schildmann wrote:

>n> No I have not joined the list. To do so involves registering personal
>n> details with Onelist and agreeing to their terms and conditions, with
>n> which I do not agree (and yes I did get that far: I stopped at the
>n> point where to progress I had to click on the "I agree" link).
>Hmm, I wanted to register on that mailing list, but under *that*
>circumstances I prefer to let it be ...

If enough of us contact Rick Speelman there may be an advertising-free
alternative you could join. Just drop him a mail on
gatekeeper (at) nightshift.demon.nl to register your interest: he says
he'll set it up if 10 or more of us contact him.

HTH
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

1685. Re: A MagiC OS mailing list has been created

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <35981c4cf51a72@whalley.demon.co.uk>
Source record: 98332

on Sun 28-06-98 10:44 Terry May wrote:

>Re: "A MagiC OS mailing list has been created", news@whalley.demon.co.uk
>scribbled the following on 28 Jun 98 @ 11:37:44:
>
> n> But the spam at the end of each mail isn't the whole story, is
> n> it? There's also the problem of list *users* (as opposed to
> n> administrators) having to register personal details with Onelist,
> n> presumably so they can "target" the adverts. You have to be a
> n> Onelist "member" (ie leave yourself wide open to yet more junk
> n> cluttering up your mailbox) to subscribe to any of their lists.
>
>So lie? Who is to say you have to fill out that form accurately? Yeah, you
>have to give a real email address, but if that's being used for spam
>purposes, I haven't noticed it.

Why should I have to resort to subterfuge when there are alternatives
available? By which I mean having a list which avoids advertising etc.

>And even if it is, it's not like my email
>address is not being tossed around the Internet already. I just have
>POPwatch reject any spam that comes in.

Indeed, things are bad enough without actually signing up for more of
this junk.

>I'm not saying you don't have legitimate concerns. I just think the benefits
>outweigh the drawbacks.

I'm not convinced, particularly as Rick Speelman has offered to set up
an advert-free list.

TTFN
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

1686. MOVING SALE!

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: comdungeon@aol.com
Message-ID: <1998062923315100.TAA26763@ladder03.news.aol.com>
Source record: 98333

THE COMPUTER DUNGEON is beginning the process of moving to a
new location and from now until August 1st is having its first (and hopefully
last) MOVING SALE!

Right now, you can save 20% to 25% of the listed prices of ST/Falcon
software, ST/Falcon accessories, video game cartridges-systems-accessories,
and much more!

(NOTE: Shareware games, select hardware items, and magazines excluded
from discounts)

Just visit our website, look over our product list, select the item/s you want,
give us a call to place your order, and we'll take 20% off the total price of
your
selections.

AND.... if you order totals $75.00 or more we'll take an additional 5% off the
purchase price making your total discount 25%!

You save money, we save our backs!

Visit our website at: http://www.mcs.net/~isis/dungeon/dungeon.htm
or call (708) 547-7085 Mon-Fri 10am to 5:30pm CST for more information or
to place an order.

Thanks for taking the time to read this and we look forward to helping you with
all your Atari needs.

Al Horton
The Computer Dungeon

"Support Shareware Authors"

1687. caf with 2.1fireball se bombs?

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: Curt Johnsen <cjohnsen@delphi.com>
Message-ID: <xfbNhK7.cjohnsen@delphi.com>
Source record: 98334

Hi
I run a segate 1gig scsi to a 2.1 quantum se2.1 with falcon.
The quantum I have partioned into 2 1gig partitions.
Cubase dosent seem to like the last partition as when
I work on an audio file it bombs, the seagate works fine and
the other partition on the quantum seems to hold,
any thoughts?
thanx
curt

1688. using PC mouse on Atari

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: Ken Stevens <airplays@hotmail.com>
Message-ID: <6n90bn$f3o$1@ns1.autonet.net>
Source record: 98335

I've heard that a conversion circuit can be built to plug a PC bus mouse into to enable it to be used on an Atari ST - does anybody know where I can find the specs for this?

1689. using PC mouse on Atari

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: Ken Stevens <airplays@hotmail.com>
Message-ID: <6n913a$g6t$1@ns1.autonet.net>
Source record: 98336

I've heard that a conversion circuit can be built to plug a PC bus mouse into to enable it to be used on an Atari ST - does anybody know where I can find the specs for this?

1690. Re: NO SUBJECT

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: dt14@uow.edu.au
Message-ID: <dt14.899125148@wumpus>
Source record: 98337
Cross-posted to: comp.sys.amiga,comp.sys.amiga.misc,comp.sys.atari.8bit,comp.sys.atari.st,rec.collecting

Gary Harris <gharris@***NOSPAM***wr.com.au> writes:

>XDelusion wrote:
>
>> 2nd: what is a good Shell alternative and how do I install them (I.E. CSHELL),
>> and are there GUI's for any of them? :)
>
> Go no further than KingCON. The best and only replacement. Free on
>Aminet. Filename completion, command buffer, scrollback buffer etc.
>Superb!
>
> Cheers.

Pity it's not a shell (kingcon itself is confused as to what it reall is)

Some people use WShell and there's ZShell out there somewhere. I think
they both support nameless pipes and all that fancy shit.

Cheers,
-- ___ ___
| .| _____ __ __ _____/ \
.--' :|/ .Y || .Y -- _)-7_/
| -- ;| -- ;| `' ;| (_ _ Dave's not here man.
`------^----^-^------^-----'`-'
"Beware of yellow snow"

1691. SuperCharger PC emulator FT!

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: Mike Morais <siaromm@genie.idt.net>
Message-ID: <6n9j86$7oa@nnrp1.farm.idt.net>
Source record: 98338

I've got a SuperCharger PC emulator that I'd like to trade for various items.

It's an external XT (8088) emulator that connects to an ST/TT through the DMA port. I've got all the cables, documentation and software (includes MS-DOS 4.01) that came with the unit. I may even have the original box packed away - I'll have to check for that.

I'm interested in trading it for any (or combinations) of the following:

Jaguar Games: Fever Pitch Soccer, Brain Dead 13 CD, Rayman, Bubsy, Dragon:The Bruce Lee Story, Dino Dudes, Syndicate, Raiden.

Lynx Games: Awesome Golf, Bill & Ted, European Soccer Challenge, Casino, Super Asteroids/Missle Command, Xenophobe, Desert Strike, T-Tris.

or a 33,600 bps modem.

If you're interested (or have any questions), send me an offer through Email at m.morais@genie.com (ignore the address above!!!).

Mister E...

1692. Re: Okami download problem (Was: Newsie 88

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: Pat & Anna <pmorales@primenet.com>
Message-ID: <FN_35983dca_pmorales@news.primenet.com>
Source record: 98339

in message <3597bdfe.0@news.weldlink.com>
Ken Springer wrote about 'Re: Okami download problem (Was: Newsie 88 '

> Thanks, John. I'll check again in a few days.

The good news, Okami is once again available at the mentioned site.

Now, can anyone point me at a bit more information WRT setting up
this program. BATCH.TXT files are referenced but nowhere have I found
their description. Have I just missed the reference somewhere in the
docs?

Thanks,

Pat

--

Pat & Anna
pmorales@primenet.com

1693. Re: CAB 2.7 demo

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <4159_outrider@lvdi.net>
Source record: 98340

Re: "CAB 2.7 demo", szhays@dilbert.ucdavis.edu scribbled the following on 29 Jun 98 @ 21:39:45:

s> Actually, Babelfish itself is limiting the length of the text
s> it translates. I don't know why it is so parsimonious when you
s> paste text in for translation considering how generous it is for
s> URL links (although even so, most web pages I've fed it were
s> longer than Babelfish's atention span and had chunks at the end
s> untranslated), but that's the way it is.

Aren't they actually wanting you to buy the program that allows you to do it on your own (Windows) computer? That would explain the limitations. They want to give you a taste of it, without destroying the market potential of their software. Kind of like a demo.

* LED v1.51 * "Let the bridge computer speak."
--

Terry May - Las Vegas, NV

1694. Re: A MagiC OS mailing list has been created

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <4160_outrider@lvdi.net>
Source record: 98341

Re: "A MagiC OS mailing list has been created", news@whalley.demon.co.uk
scribbled the following on 29 Jun 98 @ 23:35:06:

n> I'm not convinced, particularly as Rick Speelman has offered to
n> set up an advert-free list.

Is that a list with a permanent connection?

* LED v1.51 * Football teams need a lot of balls.
--

Terry May - Las Vegas, NV

1695. Re: FS:20" mono monitor

Newsgroup: comp.sys.atari.st
Date: 1998-06-29 00:00:00 UTC
From: <>
Message-ID: <3597ff55.0@news.ptw.com>
Source record: 98342

On 28 Jun 1998 23:54:40, Elric Kinslayer wrote:
>Thanks John for the information! But one question remain: What is a TT
>compared to an ST or falcon? I believed that the falcon was the succesor
>of the ST. The machine I had in the mid late eighties was a 520ST. Wich
>was a cool machine.
>
>Thanks!
>
>Elric

TT is a full 32bit machine, I'm on one right now and I wish I
could afford that monitor for it.

Atari TT/030 4 megs ST ram, 4 megs TT Fast Ram 548meg scsi drive
inside, 130 meg scsi/icd host via dma port Zenith Mono monitor.

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |

1696. Re: [Poll] Atari Poll .....

Newsgroup: comp.sys.atari.st
Date: 1998-06-30 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <3598F054.6186939A@hol.REMOVE.THIS.fr>
Source record: 97893
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

pfloyd@sprintmail.com a ï¿½crit:
>
> Just some questions for all the Atari users out there:
>

Don't take this too badly, but...

> 1. If Atari came out with a new computer system would you buy it?

It won't happen because Atari no longer exists. There is no such company
as Atari Corporation. The End. The NAME belongs to a GAME SOFTWARE
company, that is part of a major TOY company. I see no logical reason
for these people to start developing a computer that would have to
compete against Intel and Microsloft, and then sell it under the Atari
name instead of their own name.

>
> 2. If the system were not compatible with the ST would you still
> consider it?

Are you talking about a non-Atari computer (see above) that would be
non-Atari compatible. I can already see quite a few examples around in
the shops today.

>
> 3. Would you buy the new computer if offered a discount or rebate for
> your ST?
>

No thanks. A rebate on what an ST is worth nowadays would be nothing
compared to what a new computer would cost.

> Thanks
>
> Please forward responses to:
>
> pfloyd@sprintmail.com

Well, now that I've answered... err, what does your poll intend to
demonstrate exactly ?

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr

/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

1697. Re: SuperCharger PC emulator FT!

Newsgroup: comp.sys.atari.st
Date: 1998-06-30 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <3598EE6E.9443ACC0@hol.REMOVE.THIS.fr>
Source record: 97894

```
Alan Price a ï¿½crit:
>
> On 29 Jun 1998 22:41:57, "Mike Morais" wrote:
> >I've got a SuperCharger PC emulator that I'd like to trade for various
> >items.
> >
> >It's an external XT (8088) emulator that connects to an ST/TT through the
> >DMA port. I've got all the cables, documentation and software (includes
> >MS-DOS 4.01) that came with the unit. I may even have the original box
> >packed away - I'll have to check for that.
> >
> The Supercharger (well, the one I have- v.1.4) has a V30 processor. I
> thought this was a 80186 or 80286 clone, and the 808x was the V20?

Don't quote me on this, but I seem to remember the V30 as being an 8086
(PC-XT) compatible chip, whereas the V20 was an 8088 (PC). They were
often used in portable because of their lower power consumption.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

1698. Re: How to send files to PC users

Newsgroup: comp.sys.atari.st
Date: 1998-06-30 00:00:00 UTC
From: wordwork*@ctos.com
Message-ID: <3598f34a.0@news.weldlink.com>
Source record: 97895

I just remembered that the guy who did ESSCODE for the Atari also did a version for the PC. He had it on the web somewhere, and it was shareware also.

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Ken Springer "All progress depends upon the unreasonable person."
George Bernard Shaw

Note: Replace the "*" with an "s" for a valid email address
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

1699. Re: STinG & XCONTROL

Newsgroup: comp.sys.atari.st
Date: 1998-06-30 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <3598F258.D4FB8570@hol.REMOVE.THIS.fr>
Source record: 97896

Peter Rottengatter a ï¿½crit:
>
> >
> > I agree, that's something that's a bit annoying: You must activate STiNG
> > with the CPX, which takes up memory on small configurations. A good idea
> > IMO, would have been either to have an equivalent ACC, or to have the
> > ability to activate or deactivate it from the Dialer. Why not even link
> > it to the "enable/disable" button in the Dialer.
> >
> > Peter, what do you think of this ?
>
> Not good. The Dialer purposely acts *only* on the one port which is going
> to provide another connection to the machine. The activation is a global
> flag that effects the entire machine. I will not allow terminating or
> suddenly allowing traffic though other ports which the Dialer is not supposed
> to touch, but that might be in use by STinG (note STinG is a LAN package,
> that supports usage of more than just one port).
>

That's a reasonable enough explanation...

> If one does not want to keep XControl in the system, he can rename it to
> XCONTROL.PRG, and start it after the desktop came up. This way, after it's
> window is closed, it will terminate again and get removed from memory.

I wasn't aware of this solution. But why should the user have to launch
XControl, then open the STING.CPX, then select active, then Quit.

Maybe an "AutoActive=Yes" option could be included in the STING.INF file
or elsewhere that would avoid the above tedious manipulations. I'm
considering the case of users who have STING.PRX in their auto folder,
and only activate it when they want to go online.

It just seems to me that the whole CPX+Xcontrol combination is a bit
"heavy" for just activating one tick box. I've seen in another post that
you are working on the "CPX issue", so I suppose you're already aware of
all this and doing your best to get it better anyway.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

1700. Re: ICD "The Link" Cable????????

Newsgroup: comp.sys.atari.st
Date: 1998-06-30 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <3598FE47.85273E88@hol.REMOVE.THIS.fr>
Source record: 97897

Andrew S Chadick a ï¿½crit:
>
> Does anyone know where I can get an ICD "The Link" cable so I can hook
> up a SCSI drive to my Mega2?
>

Depending on your location in the world, that you omitted to mention,
you can get SCSI host adapters either from ICD in the US, from Titan,
TUS or System Solutions in the UK, Terre du Milieu or Centek in France,
MABN in the Netherlands, Woller in Germany and probably quite a few
other places. The ICD is not the only one, there's also the Link'97 or
the Top Link, which do more or less the same but are from different
companies.

> Your help is appreciated.
>
> Andrew
> sirandrew@sprintmail.com
>
> Does anyone know how to hook up an IDE HardDrive to the ST?

For a ST, there was once a pretty complicated and obscure DIY kit, that
was available in Germany. An STE, on the other hand, can take an IDE
interface built in the UK by TUS.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

1701. Re: NO SUBJECT

Newsgroup: comp.sys.atari.st
Date: 1998-06-30 00:00:00 UTC
From: Nicholas Stallard <Snowy@studbox.uni-stuttgart.de>
Message-ID: <1101.485T2662T10082970@studbox.uni-stuttgart.de>
Source record: 97898
Cross-posted to: comp.sys.amiga,comp.sys.amiga.misc,comp.sys.atari.8bit,comp.sys.atari.st,rec.collecting

dave said about Re: NO SUBJECT

> Gary Harris <gharris@***NOSPAM***wr.com.au> writes:

>>XDelusion wrote:
>>
>>> 2nd: what is a good Shell alternative and how do I install them (I.E.
>>> CSHELL), and are there GUI's for any of them? :)
>>
>> Go no further than KingCON. The best and only replacement. Free on
>>Aminet. Filename completion, command buffer, scrollback buffer etc.
>>Superb!
>>
>> Cheers.

> Pity it's not a shell (kingcon itself is confused as to what it reall is)

I regard KingCon as CON: replacement, although Kingcon does not implement
all the functionality CON: has (ksh likes crashing if run under KCON: i.e)

> Some people use WShell and there's ZShell out there somewhere. I think

WShell is impossible to get (and really fun to configure as I have heard)
and ZShell I have never heard of..

> they both support nameless pipes and all that fancy shit.

You do not need KingCon: to have nameles pipes.

Cya, Nicholas

--
__
__/// Snowy@studbox.uni-stuttgart.de <*> Irc: Yagger (#amigacafe/undernet)
\XX/ http://home.pages.de/~Snowy/ <*> Too Lazy to Fail..

1702. Misc ST Hardware + Software FS

Newsgroup: comp.sys.atari.st
Date: 1998-06-30 00:00:00 UTC
From: aa778@cleveland.Freenet.Edu
Message-ID: <6nb11m$c5h$1@pale-rider.INS.CWRU.Edu>
Source record: 97899

Hi,

Here's some Atari ST stuff that I'm not using
anymore. Those are my asking prices. I'm open to offers.
Buyer pays shipping. E-Mail me or call me at
440-729-0761 evenings EST. I am also open to trade offers.
E-mail me your list.

HARDWARE

Atari STacy2 portable ST computer.
2 Meg RAM and 20 Meg internal hard drive
ICD Adspeed 16mhz CPU upgrade. Switchable between 8/16mhz
640x400 mono screen that is in good shape
720k internal floppy drive
Only real blemish is the "3" key is fussy at times
Ports for external mono and color monitors, MIDI, mouse, ASCI, serial,
parallel, and floppy drive
Comes with power supply and power cable
Asking $350 shipped anywhere continental USA.

Falcon Speed by Sack Electronic
Intel 286-16mhz IBM processor board for the Atari Falcon computer
Run DOS and Windows 3.1 programs on your Falcon
Norton SI Factor of 12
Sound Support
Up to 8 Meg of IBM RAM
VGA and SVGA video modes 640x480, 800x600, and 1024x768 under Windows 3.1
Switch back and forth between TOS and DOS modes $100.00

Syquest 5 1/4" 44 meg removeable cartridges. Will be HDX formated and
verified good. each $15.00

Atari SC1224 Color Monitor. Unit is in perfect working order.
Comes with power cable. $50.00

Atari SM124 Mono Monitor. Unit is in perfect working order.
Comes with power cable. $45.00

Spectre GCR by Gadgets by Small. This is the Apple Macintosh emulator
for the Atari ST/STe/TT/Falcon computers. Includes cartridge, disks,
box, and an extra disk of misc ST utils. $50.00

Supra 2400 baud external modem. No power supply. $3.00

Fast Fax by Michtron. This is the original fax hardware/software
for the Atari computers. Works with ST 520 to Falcon. This is a
special Michtron 9600 Send/Receive Fax Modem with software. The
software is very efficient, powerfull, and simple. Send, receive,
view, log, and print, faxes. has drivers for popular printers and the
SLM804/SLM605. Use a spare 520 or 1040 as a stand alone fax machine.
Comes with special fax modem, diskettes, and manual. $35.00

GAMES

Imperium Game manual and registration card from Electronic Arts.
I no longer have the disks or box but for someone who needs
the docs here you go. $1.00

Conquest of Camelot by Sierra. Complete with box, docs, and disks $9.00

Gold Rush by Sierra. Complete with box, docs, and disks $9.00

S.D.I. by Mindscape. Complete with box, docs, and disks. $10.00

Plan 9 From Outer Space by Gremlin. Complete with box,
docs, and disks. $15.00

MISC SOFTWARE

Moving Pixels CD-ROM. This CD-ROM has Tony Barker's programs
and source code from all the programs he ever wrote for the Atari.
Includes programs like Atax, Brushworks TT, MIDI Battle, Offical (The
official Falcon Demo used by Atari), Tina (The 70 meg Tina Turner TV
comercial), TT Wars (The Star Wars Demo) $10.00

ST Control by Trio Engineering. A BASIC like language that
is closer to using normal language to program. Example
"Draw picture with Neochrome" Includes box and diskette
no manual. $5.00

BOOKS $5.00 each unless noted

Compute's Technical Reference Guide to Atari ST TOS Vol 3.
Includes fully commented C and machine language examples. $5.00
Thunder! The Writers Assistant manual. $1.00

MAGAZINES

I have a large selection of mostly 80's and early 90's Video Game and
Computer Magazines, Books, and Newsletters for various systems.
Please E-mail me for a current listing.
--
IBM OS/2 Warp 4.0 - WinNT 4.0 Fred Horvat

Win95 - Win98 - MagiC 5.03 Free-Net Atari Portfolio Sigop
Compuserve ID : 104020.3022@compuserve.com Atari Classic/LYNX/Jaguar gamer

1703. For Sale Atari 1040STf,520St Systems,Monitors,Games and parts.

Newsgroup: comp.sys.atari.st
Date: 1998-06-30 00:00:00 UTC
From: Jay Colen <jandc@ccnet.com>
Message-ID: <3599108C.C3@ccnet.com>
Source record: 97900

Check out my web Page Below For Atari St systems,parts,monitors and
games.Not all stuff posted yet.Just got in a bunch of stuff.E-Mail me
for wants.
--
4Jays Classic Video Games and Old Computers

Buy,Sell,Trade:Atari,Colecovision,Intellivision,Odyssey,
Fairchild,Sega Master Systems,Pongs,Handhelds,Commodore.

http://www.ncal.verio.com/~4jays/
http://www.ncal.verio.com/~4jays/welcome.html

1704. Re: CAB 2.7 demo

Newsgroup: comp.sys.atari.st
Date: 1998-06-30 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <35990EE0.E9680C99@jps.net>
Source record: 97901

I had a similar experience with a document yesterday. It accepted the
whole document, but only translated a paragraph at a time, so I had to
cut and paste from one window with the german, into babelfish, and back
into a blank page with the english. The usefulness was really limited.
It really hacked up the language. I had to end up dragging out the old
college German dictionary and do it the old fashioned way.

Eric Hays wrote:
>
> Neil Roughley (roughley@HORMEL.unix.dsoe.com) wrote:
> :
> : I wonder if a different AES were used, would CAB handle more than three
> : lines of pasted text? (I was using Geneva.) Or is this one of those
> : cab.ovl things. Hmmmm...
>
> Actually, Babelfish itself is limiting the length of the text it
> translates. I don't know why it is so parsimonious when you paste text in
> for translation considering how generous it is for URL links (although
> even so, most web pages I've fed it were longer than Babelfish's atention
> span and had chunks at the end untranslated), but that's the way it is.
>
> --
> ....
> : Eric Hays, The Internship & Career Center - http://icc.ucdavis.edu :
> : 530-752-2819 - Office hours 8 am to noon & 1 pm to 4 pm Mon -> Fri :
> +---+

1705. Re: SuperCharger PC emulator FT!

Newsgroup: comp.sys.atari.st
Date: 1998-06-30 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <359910DE.1A373305@jps.net>
Source record: 97902

The V30 also tricks Windows 3.1 into thinking it is a 286, so I had it
running under CGA emulation on the TT. Pretty quick because of the TT
video speed.

Nicholas Bales wrote:
>
> Alan Price a ï¿½crit:
> >
> > On 29 Jun 1998 22:41:57, "Mike Morais" wrote:
> > >I've got a SuperCharger PC emulator that I'd like to trade for various
> > >items.
> > >
> > >It's an external XT (8088) emulator that connects to an ST/TT through the
> > >DMA port. I've got all the cables, documentation and software (includes
> > >MS-DOS 4.01) that came with the unit. I may even have the original box
> > >packed away - I'll have to check for that.
> > >
> > The Supercharger (well, the one I have- v.1.4) has a V30 processor. I
> > thought this was a 80186 or 80286 clone, and the 808x was the V20?
>
> Don't quote me on this, but I seem to remember the V30 as being an 8086
> (PC-XT) compatible chip, whereas the V20 was an 8088 (PC). They were
> often used in portable because of their lower power consumption.
>
> Cheers,
> Nick
> --
> ||| Nicholas Bales, Toulouse, France bales@
> ===|||==== The Atari ST Quick FAQ ====================== hol.fr
> / | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
> -' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

1706. Re: Cyber Paint .seq animation files

Newsgroup: comp.sys.atari.st
Date: 1998-06-30 00:00:00 UTC
From: Specto <specto@clara.net>
Message-ID: <6nb4nind1@eros.clara.net>
Source record: 97903

Austin Walshe wrote in message <35984965.11F0CD68@webaxs.net>...
>Hi Specto.
>I am not 100% sure (98% sure) but I think the Falcon animation/graphics
>program Apex can convert cyber paint animation's to .FL* files which can be
>used on a PC.
>
>Specto wrote:
>
>> Howdy!
>>
>> Recently found some old floppies with a few animations on them stored in
>> Cyber Paint v2.0 .seq format. Does anybody know of any programs that can
>> convert these files to something usable on a PC?
>>

Thanks for the info, Austin, but you'll have to excuse me for phrasing the question wrongly.

What I meant was - do you know of any programs FOR the PC than can do the converting? I realise that I shouldn't really be aking this in the Atari group, so spare me the flames, kids!

Once again, if you reply, please send in plain text only.

Stay well,

Specto.

1707. Atari to Mac Conversion Question

Newsgroup: comp.sys.atari.st
Date: 1998-06-30 00:00:00 UTC
From: "A. J. Wells" <ajwells@ix.netcom.com>
Message-ID: <35991E15.39F2@ix.netcom.com>
Source record: 97904
Cross-posted to: alt.steinberg.cubase,comp.sys.atari.st

Well I've tried all of the suggestions (formatting a dos disk on the mac using both 1.44 and 720 settings in both dos and "pro dos"), but I cant get the atari to recognize the formatted disc when I try and save the arrangements as midi files... any ideas?

Thanks
Andrew

1708. Re: .ST file layout? / floppy format layout?

Newsgroup: comp.sys.atari.st
Date: 1998-06-30 00:00:00 UTC
From: Stanislav Opichal <opichals@alpha.inf.upol.cz>
Message-ID: <Pine.OSF.3.94.980630190712.16011E-100000@alpha.inf.upol.cz>
Source record: 97905

On Sun, 28 Jun 1998 SRipkowski@my-dejanews.com wrote:

> ANyone know what the layout of the .ST files used in PaCifiST is? I know its
> a logical sector layout, but is it a sector for sector copy of a floppy?
> What is the sector layout (ie: header bytes, data bytes, etc) of the .ST
> image and while were at it, what about the floppy drive?

Hi, why are you aking for this stuff??? It is normal logical sequence of
sectors on the disk.
Anyway, We wrote a programm, that handle these files pretty good just see
our page (JAY MSA).

regards

Stan

Stanislav Opichal * JAY Software * Summer Workshop 1996,97
e-mail: Opichals@risc.upol.cz www: http://www.inf.upol.cz/~opichals
address: Za vodojemem 8, Olomouc, 77900, Czech republic
********** JAY Software - JAYSoft@cyberstrider.org **********
www.inf.upol.cz/~krupkaj/jay or www.jaysoft.cyberstrider.org

1709. Re: Atari mice

Newsgroup: comp.sys.atari.st
Date: 1998-06-30 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <4176_outrider@lvdi.net>
Source record: 97906

Re: "Atari mice", Peter Rottengatter scribbled the following on 29 Jun 98 @ 22:16:47:

PR> ESSCODE does uucoding, however this was base64 (MIME).

ESSCODE handles Base64.

* LED v1.51 * "....and when the doctor said I didn't have worms anymore, that was the happiest day of my life." - Ralph Wiggum
--

Terry May - Las Vegas, NV

1710. Re: PAP,PPP,STing

Newsgroup: comp.sys.atari.st
Date: 1998-06-30 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <4179_outrider@lvdi.net>
Source record: 97907

Re: "PAP,PPP,STing", Peter Rottengatter scribbled the following on 29 Jun 98
@ 23:42:43:

PR> Those ISPs often provide the DNS too as a PPP option, for those
PR> you won't need to bother. Just try it, delete the entry in your
PR> DIAL.SCR

Yeah, my ISP provides (and recommends) a dynamic DNS address. Both STinG and
PPP-Connect handle it. However, the ISP also provides primary and secondary
DNS addresses for those that have trouble, and in fact, I just switched over
to them, because I was getting way too many delays resolving hosts. I no
longer have the problem since making the switch.

* LED v1.51 * This score just in: Deep Space 9, Babylon 5.
--

Terry May - Las Vegas, NV

1711. Re: MagiC Tips

Newsgroup: comp.sys.atari.st
Date: 1998-06-30 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <4175_outrider@lvdi.net>
Source record: 97908

Re: "MagiC Tips", ssweet@fortress.org.uk scribbled the following on 30 Jun 98
@ 04:02:34:

s> Ive had 1 or 2 CD's that have LFN doc's that end in 'HTML', but
s> the HTML source files themselves link to doc's called 'HTM', so
s> if i double click on a HTML to call cab, it falls on its face
s> when it cant find the other files coz they are called HTM, more a
s> problem with the doc's authour i think.

Oh, I see what you're saying. Aren't the extenders specified in the links?

* LED v1.51 * KFC's Kerrigan Meal: 2 small breasts and 1 bruised leg
--

Terry May - Las Vegas, NV

1712. Re: [Poll] Atari Poll .....

Newsgroup: comp.sys.atari.st
Date: 1998-06-30 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <4174_outrider@lvdi.net>
Source record: 97909

Re: "[Poll] Atari Poll .....", pfloyd@sprintmail.com scribbled the following
on 29 Jun 98 @ 23:59:07:

p> Just some questions for all the Atari users out there:
p>
p> 1. If Atari came out with a new computer system would you buy
p> it?

I doubt it, but it would depend on the computer and the cost. There's no way
I can answer such a general question with a specific answer.

p> 2. If the system were not compatible with the ST would you
p> still consider it?

No.

p> 3. Would you buy the new computer if offered a discount or
p> rebate for your ST?

Again, no way to answer this without more details.

* LED v1.51 * "There's someone in my head, but it's not me."
--

Terry May - Las Vegas, NV

1713. Readers and text formatting

Newsgroup: comp.sys.atari.st
Date: 1998-06-30 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <4180_outrider@lvdi.net>
Source record: 97910

Re: "ASH Emailer (Was: Re: Falcon 030 and Scanners)", Peter Rottengatter scribbled the following on 29 Jun 98 @ 22:14:36:

PR> outrider@lvdi.net (Terry May) writes:
>>
>> That's not true at all. The FidoNet standard allows for
>> unformatted paragraphs and any decent reader (such as LED)
>> automatically wraps and reformats the lines as necessary both
>> when reading and when quoting.
PR>
PR> So how does it handle quoting ?

It automatically formats paragraphs/long lines for quoting. I have my editor window set at 70 characters. A 200 character line would be reformatted into probably three lines (depending on how many quote characters are needed), with the quote characters at the beginning of each line. It will even reformat an entire paragraph of quoted text, if you want to clean it up, to make it look neater. It automatically keeps track of the needed quote characters for each line added or removed.

PR> So the system breaks down anyway. That was what I was saying.

But you were wrong. :^)

PR> Simply allowing endless lines for automatic formatting is just
PR> too simple a "solution" in order to work.

It works just fine in FidoNet with a good reader, such as LED. And I don't mean just endless lines, but PARAGRAPHS. As I said in another message, long individual lines are no good. LED will still handle them (including all necessary quoting), but it will look a bit messy with the wrapping of different line lengths. Paragraphs is the way to go.

PR> You'll need to do a bit more, like including marking information
PR> into the text, which will lead to an entirely different text
PR> format.

You already have information marked into the text. It's called a CR/LF. You use them at the end of lines you don't want reformatted and don't use them in paragraphs, so your paragraphs can be reformatted to fit the remote's screen.

PR> Simply allowing endless lines is the lazy's person method of
PR> only
PR> going half the way to the goal.

Lazy or not, it works.

PR> Half the way means, not working in *all* cases, but leading to
PR> trouble for some other people.

Only people with poor readers, and that's going to be the case no matter what you come up with. The truly lazy way is the way it is now, where you depend on every one of millions of users to format their messages the proper way.

BTW, welcome back. :^)

* LED v1.51 * "Oh boy, sleep! That's where I'm a Viking!" - Ralph Wiggum
--

Terry May - Las Vegas, NV

1714. Re: SOMEONE STOP THAT CAB!!!

Newsgroup: comp.sys.atari.st
Date: 1998-06-30 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <4177_outrider@lvdi.net>
Source record: 97911

Re: "SOMEONE STOP THAT CAB!!!", Peter Rottengatter scribbled the following on 29 Jun 98 @ 22:41:55:

PR> I'm not sure if I should mention it, but in the STiK beta list
PR> someone has come up with an alternative CAB.OVL, which avoids
PR> those quirks. But it's still early beta or even alpha code, so
PR> don't rely on it for the next, say, two months ;-)

Would some of those "quirks" include the annoying "Waiting for data" countdowns and the problem with forms?

* LED v1.51 * Football teams need a lot of balls.
--

Terry May - Las Vegas, NV

1715. Re: CAB 2.7 demo

Newsgroup: comp.sys.atari.st
Date: 1998-06-30 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <4178_outrider@lvdi.net>
Source record: 97912

Re: "CAB 2.7 demo", Peter Rottengatter scribbled the following on 29 Jun 98 @ 22:59:27:

PR> People needing it should look out for CAB.OVL V1.270x. It can
PR> happen that CAB says "authentication failed", in that case just
PR> try again and it'll work the second time.

Authentication is working in the new beta version.

* LED v1.51 * Blind gynecologists can read lips.
--

Terry May - Las Vegas, NV

1716. Re: GEM Specific Newsgroup

Newsgroup: comp.sys.atari.st
Date: 1998-06-30 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <6nb6mbhpi1@excalibur.flash.net>
Source record: 97913

On 30 Jun 1998 09:43:12, Louis Holleman wrote:
>On , wrote:
>>>
>>> Sorry, but I've never heard of a "hannet" hieracrchy. I certainly don't
>>> get it in my newsfeed. The normal usenet group for such topics would be
>>> comp.sys.atari.programmer
>>
>>That's not very surprising. The "Hannet" is a local Hannover/Germany non profit
>>computer organisation, and they run a set of newsgroups, including the one
>>mentioned above. As being local, it won't be available on any news server that's
>>not located in northern germany. The group's language is german, too.
>>
>>
>Hi Peter,
>
>would that be hannet.games, hannet.general, hannet.statistik and hannet.test?
>I can get these through my ISP (Demon) alright... unfortunately not the
>hannet.ml.whatever stuff... I emailed them about it, but no response yet.

Hi!

I just checked through my Full Groups file and
hannet.ml.atari.gem is there! I can get it here in the United States,
so it must just be a matter of what your ISP carries. I can also get
Demon groups and other ISP-specific groups as well.

+-------------------------------+----------------------------+
Michael and Nicole Freeman	C-Lab Falcon MK-X, 14Mb
nameerf@flash.net	TOS 4.04/Geneva/NeoDesk 4
http://www.flash.net/~nameerf	Giving our best for God! :)
+-------------------------------+----------------------------+

1717. Re: Multisession CD-ROM driver

Newsgroup: comp.sys.atari.st
Date: 1998-06-30 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <35991D5A.997BBE9E@cfc.dnd.ca>
Source record: 97914

some questions can be answered at
http://www.cyberus.ca/~anodyne/egold/recorder.htm
this lists currently supported drives.
if your friend has one of these drives, it will work.
I hope you ran extinfo and sent the resulting data file to
Roger? or you still could do so!

Mario Becroft wrote:
> Well I don't know about ExtenDOS Gold, but our club bought ExtenDOS Pro a
> while ago and it most certainly would not read multisession discs, at
> least not for me. I contact Roger Burrows about that and from what I can
> remember he said that multisession would only work on particular model
> CD-ROM drives, evidently mine wasn't one of them. Funny that there was no
> problem any more when I started using Spin.
>
> The trouble is the person who I need to get this driver for can't use
> Spin because it requires MiNT or MagiC.
>
> How can I be sure that if I recommend this person to buy ExtenDOS, that he
> won't have the same problem I did (no multisession)? Is there a demo
> version that I can try, perhaps?

unfortunately no. there is a english or french demo of CD-Writer
though.
not much help though is it.
> --
> | Mario Becroft | Tariland, Atari user group in New Zealand |
> | mb@tos.pl.net | tariland@tos.pl.net |
> | http://www.pl.net/~mario/ | http://www.pl.net/~mario/tariland/ |

1718. Re: Atari to Mac Conversion Question

Newsgroup: comp.sys.atari.st
Date: 1998-06-30 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <35992323.3B85CF36@cfc.dnd.ca>
Source record: 97915
Cross-posted to: alt.steinberg.cubase,comp.sys.atari.st

yes.
a possibility is that your drive heads in the Atari (or PC) have
become
misaligned. so that only disks formatted on that drive will be read by
that drive. yuck!
are disks formatted on the Atari able to be read by the IBM?
check disks formatted on either machine on a third machine.

another option is the null modem serial cable, and using a telecomms
program at both ends to transfer files.

A. J. Wells wrote:
>
> Well I've tried all of the suggestions (formatting a dos disk on the mac
> using both 1.44 and 720 settings in both dos and "pro dos"), but I cant
> get the atari to recognize the formatted disc when I try and save the
> arrangements as midi files... any ideas?
>
> Thanks
> Andrew

1719. Re: Atari to Mac Conversion Question

Newsgroup: comp.sys.atari.st
Date: 1998-06-30 00:00:00 UTC
From: Cy Jones <cy@cassini.demon.co.uk>
Message-ID: <899229728.10223.0.nnrp-08.9e984ea4@news.demon.co.uk>
Source record: 97916
Cross-posted to: alt.steinberg.cubase,comp.sys.atari.st

There'a an Atari program called 'E-Copy'

I use this to format to DOS standards with no problems. I can then read &
write using both machines.

A. J. Wells wrote in message <35991E15.39F2@ix.netcom.com>...
>Well I've tried all of the suggestions (formatting a dos disk on the mac
>using both 1.44 and 720 settings in both dos and "pro dos"), but I cant
>get the atari to recognize the formatted disc when I try and save the
>arrangements as midi files... any ideas?
>
>Thanks
>Andrew

1720. Re: Merging many text files into one file

Newsgroup: comp.sys.atari.st
Date: 1998-06-30 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <359921B7.E5DCE1C2@cfc.dnd.ca>
Source record: 97917

try a CLI, and copy all your files to one file.
check the CLI for syntax.
maybe: copy c:\whyme.txt whoknows.txt Isee.txt c:\total.asc
you just have to type in the name of the files, or try
copy c:*.txt c:\total.txt

Phantom wrote:
>
> Greetings,
>
> I am looking for a fast way to merge over 500 small text files into
> one large text file.
>
> With the large number of text files it would be very time consuming
> to merge one after another using a text editor.
>
> There is probably a easy way to do this but I haven't found a fast
> way.
>
> So if anyone knows a program or a way to do this using wildcards or
> such on a Atari Falcon then I would appreciate any help.
>
> Thanks,
> *If you post a reply to this article, e-mail me your reply also.
> phantomm@kih.net

1721. Re: Merging many text files into one file

Newsgroup: comp.sys.atari.st
Date: 1998-06-30 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <359921E4.8486D0B@cfc.dnd.ca>
Source record: 97918

try a CLI, and copy all your files to one file.
check the CLI for syntax.
maybe: copy c:\whyme.txt whoknows.txt Isee.txt c:\total.asc
you just have to type in the name of the files, or try
copy c:*.txt c:\total.txt
sometimes,(dare I say it?)
Command Line Interfaces are very handy. :)

Phantom wrote:
>
> Greetings,
>
> I am looking for a fast way to merge over 500 small text files into
> one large text file.
>
> With the large number of text files it would be very time consuming
> to merge one after another using a text editor.
>
> There is probably a easy way to do this but I haven't found a fast
> way.
>
> So if anyone knows a program or a way to do this using wildcards or
> such on a Atari Falcon then I would appreciate any help.
>
> Thanks,
> *If you post a reply to this article, e-mail me your reply also.
> phantomm@kih.net

1722. Re: CAB 2.7 demo

Newsgroup: comp.sys.atari.st
Date: 1998-06-30 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6nb94t$bi4$1@roch.zetnet.co.uk>
Source record: 97919

On 29 Jun 1998 21:21:56, Neil Roughley wrote:

>I copied a text file from qed to the Atari clipboard using ctrl-c, placed
>the cursor into AltaVista's translate box, then pasted the text with
>ctrl-v. After pasting, the text didn't actually display in the box, but
>the cursor within the box moved to the far right, so I knew something was
>there. When I clicked translate, nothing appeared until a reload was
>performed, in which case only the first three lines of the pasted text
>file were translated.

Right. I managed to work out the technique. After pasting I found the
text by shifting the cursor around. There was only about 3 lines of it
there so it's no wonder that's all that comes back!

For some reason I failed to get a translation back but I noticed that
CAB had opened another browser window. Had a look in the previous
window and it wasn't there either. Hmm ... I must have got things in a
twist somewhere as it obviously works in its own limited way for you.
More fiddling around required :-)

>To translate the entire text file, I had to convert it to threadbare
>HTML, put it online and enter the URL (easy enough to do while
>multitasking CAB, aFTP and qed). The only drawback was that since the
>text file used the Atari character set, words with foreign characters
>didn't get translated. These foreign characters would first have to be
>converted to named HTML entities (with Home Page Penguin or something
>similar).

Ach! Yes. Nuisance.

>I wonder if a different AES were used, would CAB handle more than three
>lines of pasted text? (I was using Geneva.) Or is this one of those
>cab.ovl things. Hmmmm...

Hmm, indeed. The CNTL-V is an AES function, isn't it? And it works
fine in other apps. (I am using the Magic AES, BTW).

So the finger points at either CAB or, maybe, at the design of
Babelfish's form. I'm not very familiar with HTML but I guess there is
a way to control the input to form fields. Must have a look at the
source of the Babelfish page.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

1723. Re: roasted falcon

Newsgroup: comp.sys.atari.st
Date: 1998-06-30 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IF5QDECWUP@data.rhein-main.de>
Source record: 97920

In <6n8pk2$1ia$1@roch.zetnet.co.uk> braeval.farm@zetnet.co.uk wrote:

Hi,

>a few days ago my phoneline was hit by a thunderstorm. sadly the modem is gone and so is the
modem port of my falcon. the good thing is the lan port is still working. but i can not get sting working on the lan port. no problems with ppp-connect but sting
will not dial at all. if there is anyone who is using th elan port together with sting please
tell me how to get it to work.
>and please don't send an p-mail because this bl... e-mailer seems to have a problem getting me
my private mail.

First steps by lightning, thunderstorm: Disconnect phonline / AC

Try to repace the RS232 line drivers U5 / C1488 and U14 C1489.
If not, replace U13 / 85C30.

Sorry, i don't testes STinG on LAN.

Regards, Robert

--
-= Home of DOITF030, PROFIJAG, DOITLYNX, DOIT_MAC, DOIT_ST =-
_____
Nemesis Falcon F030-520ST-Jaguar-Mac Lynx I + II
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/homepage.htm

1724. Re: GEM Specific Newsgroup

Newsgroup: comp.sys.atari.st
Date: 1998-06-30 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <359925F0.7ACBABDA@cfc.dnd.ca>
Source record: 97921

I can also (and have) subscribed to hannet.ml.atari.gem
through nntp.uunet.ca

Michael and Nicole Freeman wrote:
> >Hi Peter,
> >
> >would that be hannet.games, hannet.general, hannet.statistik and hannet.test?
> >I can get these through my ISP (Demon) alright... unfortunately not the
> >hannet.ml.whatever stuff... I emailed them about it, but no response yet.
> Hi!
> I just checked through my Full Groups file and
> hannet.ml.atari.gem is there! I can get it here in the United States,
> so it must just be a matter of what your ISP carries. I can also get
> Demon groups and other ISP-specific groups as well.
>
> +------------------------------+----------------------------+
> | Michael and Nicole Freeman | C-Lab Falcon MK-X, 14Mb |
> | nameerf@flash.net | TOS 4.04/Geneva/NeoDesk 4 |
> | http://www.flash.net/~nameerf | Giving our best for God! :) |
> +------------------------------+----------------------------+

1725. Re: SuperCharger PC emulator FT!

Newsgroup: comp.sys.atari.st
Date: 1998-06-30 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <35992659.813C7B84@cfc.dnd.ca>
Source record: 97922

not to mention DMA, SCSI!

John Kolak wrote:
> The V30 also tricks Windows 3.1 into thinking it is a 286, so I had it
> running under CGA emulation on the TT. Pretty quick because of the TT
> video speed.
> Nicholas Bales wrote:
> > > >
> > > The Supercharger (well, the one I have- v.1.4) has a V30 processor. I
> > > thought this was a 80186 or 80286 clone, and the 808x was the V20?
> >
> > Don't quote me on this, but I seem to remember the V30 as being an 8086
> > (PC-XT) compatible chip, whereas the V20 was an 8088 (PC). They were
> > often used in portable because of their lower power consumption.
> >
> > Cheers,
> > Nick
> > --
> > ||| Nicholas Bales, Toulouse, France bales@
> > ===|||==== The Atari ST Quick FAQ ===================== hol.fr
> > / | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
> > -' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

1726. Re: Atari to Mac Conversion Question

Newsgroup: comp.sys.atari.st
Date: 1998-06-30 00:00:00 UTC
From: ethhoack <ethh@enemy.org>
Message-ID: <WS.35993924.00014bf7.ethh@enemy.org>
Source record: 97923

"macsee" is a program that allows the atari to read and write on
mac-formatted disks.

ethh@enemy.org

pub 2048/7579B421 7D 29 B3 3A CB 2D 42 B1 DE F3 19 D6 18 F6 C5 55

"abw&#65533;rts wend'ich mich zu der heiligen, unaussprechlichen, geheimnisvollen
nacht. fernab liegt die welt - in eine tiefe gruft versenkt" novalis

1727. Re: New at the Belgian ftp-site

Newsgroup: comp.sys.atari.st
Date: 1998-06-30 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35993d6c2ecf3a0@ping.be>
Source record: 97924
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

on Mon 29-06-98 03:06 Carel Fellinger wrote:

>hai Martin,
>
>: >: New at the Belgian ftp-site 193.190.205.13
>
>and tonight it didn't work again, helas.
>could you upload those files somewhere else too, please?
>especially lynx-2.8 is of interest to me.

Yesterday 29/06/98 at 18:00 CET I could reach that site without any probe.
Anyway I think lynx-2.8 can be found on:
ftp.funet.fi/pub/atari/piwo-mint/Netapps

TTFN
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

1728. Re: Atari to Mac Conversion Question

Newsgroup: comp.sys.atari.st
Date: 1998-06-30 00:00:00 UTC
From: rew <rew@zoo.co.uk>
Message-ID: <6nbbdn$6of$1@newnews.zoo.co.uk>
Source record: 97925
Cross-posted to: alt.steinberg.cubase,comp.sys.atari.st

In article <35991E15.39F2@ix.netcom.com>, "A. J. Wells"
<ajwells@ix.netcom.com> wrote:

Try just once more.

:)

Use only Double Sided Double Density Disks, and Format ONLY to DOS.) ProDos
is something else entirely.)

If that doesn't work then either your Mac or Atari drives are out of
alignment. Any problems with either drive reading commercial floppies?

You could download a demo of Magic!Mac, the ST emulator for Macintosh, and
use it to access the Atari floppies directly. Sometimes this works,
sometimes not (probably not if either of the drives are out...)

If all else fails - and your Atari drive is out, a new drive for the Atari
may not read the old disks!
Consider plugging your modem into the Atari and mailing the files to
yourself.

Incidentally, Cubase Mac will read Atari ARR's and SNG's too...!

1729. Re: ez flyer is megafile???

Newsgroup: comp.sys.atari.st
Date: 1998-06-30 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6nbcut$c18$1@roch.zetnet.co.uk>
Source record: 97926

On 30 Jun 1998 01:05:02, ethhoack wrote:
>Dans le message <6n945q$36a$1@roch.zetnet.co.uk>
>kdermott@zetnet.co.uk (kevin dermott) &#65533;crit:
>>
>>
>>just got an ez flyer and when i boot with a 230 cartridge in it tells
>>me it is an atari megafile??
>>
>>with no cartridge in, and with a 135 it is a syquest again.
>>
>>it works fine i am just puzzled by this, btw i use the latest hd driver
>
>try formatting the cartridge from the atari
>
>
>ethh@enemy.org
>
>pub 2048/7579B421 7D 29 B3 3A CB 2D 42 B1 DE F3 19 D6 18 F6 C5 55
>
>"abw&#65533;rts wend'ich mich zu der heiligen, unaussprechlichen, geheimnisvollen
> nacht. fernab liegt die welt - in eine tiefe gruft versenkt" novalis
>
>
>.

i'm even more puzzled now!!!!!!!

kevin

zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

1730. Re: MagiC Tips

Newsgroup: comp.sys.atari.st
Date: 1998-06-30 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6nbdpb$c18$2@roch.zetnet.co.uk>
Source record: 97927

On 30 Jun 98 04:02:34, ssweet wrote:
>FROM: SSweet@fortress.org.uk
>SUBJ: MagiC Tips
>
> >> >> s> Such as???.
> >>
> >> k> i've had problems with freedom config,
> >>
> >> ss> Would this be F2, ive recently stopped using that altogether,
>
> k> i have given vfat another try and a lot of things are now working???????
>
>And computers are logical devices????????, not!!!!!!!!!!!!! 8~))
>
> k> however it still makes my choice of freedom 1.5 config
> k> {name/size/date/font} not work right
>
>Are you refering to the display of long filenames, perhaps you'd like to try
>my format string?.
>
> k> talking of freedom2 yes i got it and can't figure it out,albit i have not
> k> spent much time on it.
>
>I unplugged it a week ago now to eliminate it from a short list of possible
>hard disk corruption sources, and have proved it (or liberty) /is/ the cause
>of snide hard disk writes/delayed caching, i have not had a single corruption
>since it bit the dust.
>
>Would you like a copy of my F2 config.CFN, or a english translated F2_CFG.CPX
>even.

thanks all

yes the english cpx would help a lot and a copy of your cnf then i can compare a few

on freedom 1.5 with vfat i could mot get the font i wanted and the date dissappered

oh cab can't find the hotlist now with vfat,so i have disabled it again

kevin
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t

zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

1731. Nova mach32 driver

Newsgroup: comp.sys.atari.st
Date: 1998-06-30 00:00:00 UTC
From: Luc Viatour <luc.viatour@skynet.be>
Message-ID: <WS.3598fbea.002e1b1a.luc.viatour@skynet.be>
Source record: 97928

I'm looking for the drivers for the nova mach32.
Where can find it?

Luc

1732. Re: ez flyer is megafile???

Newsgroup: comp.sys.atari.st
Date: 1998-06-30 00:00:00 UTC
From: ethhoack <ethh@enemy.org>
Message-ID: <WS.35995cd0.0001708e.ethh@enemy.org>
Source record: 97929

Dans le message <6nbcut$c18$1@roch.zetnet.co.uk>
kdermott@zetnet.co.uk (kevin dermott) crit:

```
>>>just got an ez flyer and when i boot with a 230 cartridge in it tells
>>>me it is an atari megafile??
>>>
>>>with no cartridge in, and with a 135 it is a syquest again.
>>>
>>>it works fine i am just puzzled by this, btw i use the latest hd driver
>>
>>try formatting the cartridge from the atari
>
>i'm even more puzzled now!!!!!!!
```

```
you must format the cartridge from hddriver, it's originally formatted
for mac
```

```
ethh@enemy.org
```

```
pub 2048/7579B421 7D 29 B3 3A CB 2D 42 B1 DE F3 19 D6 18 F6 C5 55
```

"abw rts wend'ich mich zu der heiligen, unaussprechlichen, geheimnisvollen
nacht. fernab liegt die welt - in eine tiefe gruft versenkt" novalis

1733. I sure could use some Big Dos help!!

Newsgroup: comp.sys.atari.st
Date: 1998-06-30 00:00:00 UTC
From: drdave@mortimer.com
Message-ID: <35994c0b.48372712@news.mortimer.com>
Source record: 97930

Hi there i have a situation where i need to exchange large
audio files between a PC and a Atari Falcon,but i cant seen to make it
happen (getting the Atari to read from a DOS formated Hard-Drive or
even a zip disk.I have HDDriver7.0 and even have Big Dos 8 but dont
know how to make it work. Is there an easy way to do it (hook up a
Dos based drive or Zip Drive). It sure would help me out!!!!!
Thanks!!

If your bored you can check out www.music-satellite.de/ddt.htm
it is my band called DDT from canada when we in germany!!!

DAve

1734. Re: ez flyer is megafile???

Newsgroup: comp.sys.atari.st
Date: 1998-06-30 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6nbjje$cr8$1@roch.zetnet.co.uk>
Source record: 97931

On 30 Jun 1998 22:46:56, ethhoack wrote:
>Dans le message <6nbcut$c18$1@roch.zetnet.co.uk>
>kdermott@zetnet.co.uk (kevin dermott) crit:
>
>>>>just got an ez flyer and when i boot with a 230 cartridge in it tells
>>>>me it is an atari megafile??
>>>>
>>>>with no cartridge in, and with a 135 it is a syquest again.
>>>>
>>>>it works fine i am just puzzled by this, btw i use the latest hd driver
>>>
>>>try formatting the cartridge from the atari
>>
>>i'm even more puzzled now!!!!!!!
>

>
>ethh@enemy.org
>
>pub 2048/7579B421 7D 29 B3 3A CB 2D 42 B1 DE F3 19 D6 18 F6 C5 55
>
>"abw rts wend'ich mich zu der heiligen, unaussprechlichen, geheimnisvollen
> nacht. fernab liegt die welt - in eine tiefe gruft versenkt" novalis

>it was that above that puzzled me

i have formated it normal and interleaved it's still an atari megafile
maybe Uwe will have the answer when he is back from his hols
like i say it works fine

kevin
>
>.

zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

1735. Re: SOMEONE STOP THAT CAB!!!

Newsgroup: comp.sys.atari.st
Date: 1998-06-30 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <35995652.0@athena.netset.com>
Source record: 97932

In article <EvC4K0.Kq@suse.modem.stud.uni-hannover.de>,
Peter Rottengatter <perot@pallas.amp.uni-hannover.de> wrote:
>In article <6m6rh0enc1@supernews.com>,
> shammond@loop.com (Steve Hammond) writes:
>> On 14 Jun 98 23:17:36, Terry May wrote:
>>> Re: "SOMEONE STOP THAT CAB!!!", Peter Rottengatter scribbled the following on
>>> 14 Jun 98 @ 14:27:19:
>>>
>>> PR> Untolerable situation. Although my ISP is slow sometimes too, I
>>> PR> never had it that it took more than about two seconds to come up
>>> PR> with the reply on a DNS query.
>>>
>>> Well, I'm using two different ISPs and I get stuck on "Connecting to host" on
>>> both of them. It's not an everyday thing, but it happens quite a bit when
>>> I'm checking out new links and it finds one it doesn't like. I've also had
>>> it happen after I got to the link, but then tried to download something with
>>> the background downloader. Usually, the only way out is to terminate CAB or
>>> the background downloader through MagiC's application screen.
>>
>> The problem is much more prevelent, I think, with users in NA than in
>> Europe. Every time I run into this condition it is when I am trying to
>> access a European site (usually Atari related - but not always). The
>> last time it happened (about 2 hours ago) was when I tried to get to
>> Christian Anderson's home page. CAB just hung up in a "Connecting to host" status
>> after the first 100 bytes or so of information had downloaded.
>
>Note that is a different situation than the one that was discussed earlier.
>This "hanging" is entirely due to CAB.OVL code, as the resolver has long done
>it's work and returned to the OVL code. At that stage, only non-blocking
>calls of STinG are called.

I'm not certain that this is true. I don't use STiNG and I've
never encountered this bug.

Dan

1736. Re: CAB 2.7 demo

Newsgroup: comp.sys.atari.st
Date: 1998-06-30 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_35993770_roughley@news.dsoe.com>
Source record: 97933

Paavo Hartikainen wrote:

> Ever tried to convert those foreign characters between Atari and ISO
> Latin1 character sets with qed itself? (Menu: Special -> Convert
> 'umlaute')

Thanks for the tip! Selecting 'HTML' as the destination converted all
the foreign characters to named entities.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

1737. Re: CAB 2.7 demo

Newsgroup: comp.sys.atari.st
Date: 1998-06-30 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_359940e8_roughley@news.dsoe.com>
Source record: 97934

Roger Cain wrote:

> For some reason I failed to get a translation back but I noticed that
> CAB had opened another browser window. Had a look in the previous
> window and it wasn't there either. Hmm ... I must have got things in a
> twist somewhere as it obviously works in its own limited way for you.
> More fiddling around required :-)

After clicking 'translate', the next page has to be reloaded to see the
results.

> Hmm, indeed. The CNTL-V is an AES function, isn't it? And it works
> fine in other apps. (I am using the Magic AES, BTW).

No, I didn't mean the key-combination to use: I was curious if a
different AES would allow more lines to be pasted and, most
importantly, held in a form like this. Ends up it's just a forced
limitation of AltaVista.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

1738. Re: CAB 2.7 demo

Newsgroup: comp.sys.atari.st
Date: 1998-06-30 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <35995719.0@athena.netset.com>
Source record: 97935

In article <EvC573.oC@suse.modem.stud.uni-hannover.de>,
Peter Rottengatter <perot@pallas.amp.uni-hannover.de> wrote:
>In article <6m3c0l$2tms$1@news-inn.inet.tele.dk>,
> prunus@post3.tele.dk writes:
>
>>>Hmmm...I'll have to give authentication a try. That's pretty much a CAB.OVL
>>>thing, too, though.
>>
>> Don`t know if the authentification works with other OVL files than the one that comes with CAB and I-Conn?
>
>Dan's CAB.OVL actually did authentication earlier than the I-Connect one did
>it. The sad thing however is that he broke it in later versions.
>
>People needing it should look out for CAB.OVL V1.270x. It can happen that
>CAB says "authentication failed", in that case just try again and it'll work
>the second time.
>
>

Or try out the 1.300x beta via my web page. I've had nothing but
good reports for it so far.

Dan Ackerman
http://www.netset.com/~baldrick

1739. Re: Atari mentioned in CNET 30 Years Article

Newsgroup: comp.sys.atari.st
Date: 1998-06-30 00:00:00 UTC
From: szhays@dogbert.ucdavis.edu
Message-ID: <6nbm6o$jv9$1@mark.ucdavis.edu>
Source record: 97936
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech, rec.games.video.atari

```
Curt Vendel (curt.vendel.2@csfb.com) wrote:
: C|NET Central did an article about 30 years of Windows and make several
: references to Atari, the 8-bit OS and the ST's using GEM. Here's the
: link:
:
: http://www.cnet.com/Content/Features/Special/30Years/index.html?dd.sd

This is a hilarious article. I haven't even gotten to the Atari bits yet
and I am already ROTFL-ing.

--
.....................................................................
: Eric Hays, The Internship & Career Center - http://icc.ucdavis.edu :
: 530-752-2819 - Office hours 8 am to noon & 1 pm to 4 pm Mon -> Fri :
+-------------------------------------------------------------------+
```

1740. Re: Atari to Mac Conversion Question

Newsgroup: comp.sys.atari.st
Date: 1998-06-30 00:00:00 UTC
From: "Esben I." <raggamuffin@get2net.dk>
Message-ID: <01bda470$829f1cc0$35c552c3@486-133>
Source record: 97937
Cross-posted to: alt.steinberg.cubase,comp.sys.atari.st

> are disks formatted on the Atari able to be read by the IBM?
NO !

1741. popov found how to link the st to a ti calculator

Newsgroup: comp.sys.atari.st
Date: 1998-06-30 00:00:00 UTC
From: ethhoack <ethh@enemy.org>
Message-ID: <WS.35996d40.0008b705.ethh@enemy.org>
Source record: 97938

here's how:

ftp://ftp.ticalc.org/pub/atari/stilnk10.lzh

ethh@enemy.org

pub 2048/7579B421 7D 29 B3 3A CB 2D 42 B1 DE F3 19 D6 18 F6 C5 55

"abw&#65533;rts wend'ich mich zu der heiligen, unaussprechlichen, geheimnisvollen
nacht. fernab liegt die welt - in eine tiefe gruft versenkt" novalis

1742. Test

Newsgroup: comp.sys.atari.st
Date: 1998-06-30 00:00:00 UTC
From: csilver@Puke.Spammers.com
Message-ID: <csilver-3006981540550001@acacia94.telebyte.com>
Source record: 97939

```
Howdy Kemosabies,

Just a test of a you know what Laptop...
---
CU,

Charles
EoF
```

1743. Okami 1.34

Newsgroup: comp.sys.atari.st
Date: 1998-06-30 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <4204_outrider@lvdi.net>
Source record: 97940

I figured I'd give Okami a try, so I downloaded the latest version and have been playing with it today. For the most part, I like it so far. Despite all the configs you have to manually edit, it was fairly easy to configure (at least for a seasoned vet like me ;).

Unfortunately, I am having a few problems with it, not the least of which is getting it to work with QED for posting messages. I've tried everything I can think of, but QED cannot find the message it's supposed to be editing. Can someone please post a working QED command line?

Also, I can't read some of my message groups. They show up in the group list, with their number of messages, etc., but when I try to open them up, I get an alert telling me it can't open the group because it doesn't exist. Any ideas on this one? It's happening only on my alt. groups, but that could be a coincidence.

And in the config file is a config statement to turn on or off crosspost handling. It says to see docs for further info. However, I can't find anything in any of the docs/manuals. What exactly does this switch do?

And finally, is there any way to save the message window position? I know you can adjust the size, but it's still placed all the way to the upper-left corner, which presents a little bit of a problem on my overscan display. (Yes, I've adjusted it as best as I can.)

* LED v1.51 * "Hey, don't call my brother a dildo!" - Kyle Joseph
--

Terry May - Las Vegas, NV

1744. Re: A MagiC OS mailing list has been created

Newsgroup: comp.sys.atari.st
Date: 1998-06-30 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <359925847cc9e0@whalley.demon.co.uk>
Source record: 97941

on Mon 29-06-98 20:44 Terry May wrote:

>Re: "A MagiC OS mailing list has been created", news@whalley.demon.co.uk
>scribbled the following on 29 Jun 98 @ 23:35:06:
>
> n> I'm not convinced, particularly as Rick Speelman has offered to
> n> set up an advert-free list.
>
>Is that a list with a permanent connection?

Nope, apparently he uses net2net for his BBS and it connects twice a
day. So not as immediate as a permanent connection.

OTOH I (like many of us, possibly most of us) only have a dialup
connection too and generally check for mail and news once or twice a
day (sometimes not even that often) so for me this isn't much of an
issue.

If you want immediate responses you're probably better off using IRC
or some other chat medium designed for that sort of communication.
Mail (like news) is an essentially non-real-time medium anyway. Some
people using lists served by permanently connected server running
majordomo etc actually prefer to receive messages in several large
chunks, hence the option to receive digests which is often on offer.
Messages being retransmitted once or twice a day rather than
immediately after posting is a small price to pay for an advert-free
zone. YMMV of course.

Cheers,
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

1745. Re: CAB Demo 2.7

Newsgroup: comp.sys.atari.st
Date: 1998-06-30 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <6nbt6h$e07$1@roch.zetnet.co.uk>
Source record: 97942

On 27 Jun 98 18:46:36, Terry May wrote:
>Re: "CAB Demo 2.7", cstanley@zetnet.co.uk scribbled the following on 27 Jun
>98 @ 23:25:22:
<snip>
>the top did not get loaded for me. Are you sure you don't already have the
>graphics in your cache from CAB 1.5?

Aahhh! Good point, Terry! I must try a more scientific approach:
like clearing the cache before changing progs.

Cheers, Charles.

1746. 520ST Power Supply specs.

Newsgroup: comp.sys.atari.st
Date: 1998-06-30 00:00:00 UTC
From: Chris Moffa <chrism@snip.net>
Message-ID: <3599945d.0@news.snip.net>
Source record: 98043

Hi,

I have a bare power supply that I'm positive is for the 520ST (I owned one for years back in the 80's). The problem is, is it for the external floppy drive (if so, which one, the SF354, the SF314, or both?) or is it for the 520ST itself?

Here are the specs.:

Part #: CO70042-01
Input: 117V 60Hz 22VA
Output: 5VDC 1A

My hunch is that it's for the floppy drive as it's on the small side.

If you can help, please e-mail me at:

chrism@snip.net

Thanks in advance!

chris

1747. Re: A MagiC OS mailing list has been created

Newsgroup: comp.sys.atari.st
Date: 1998-06-30 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <4206_outrider@lvdi.net>
Source record: 98044

Re: "A MagiC OS mailing list has been created", Internet scribbled the
following on 01 Jul 98 @ 03:45:04:

I> I'm using net2net as a part of my bbs. The bbs is automaticly
I> connecting twice a day to get mail en news... That should be
I> frequent enought to run any list.

That's not bad. As long as it's not tied to one human to handle it manually.

Have you gone on vacation whilst running your lists? If so, what happens
then?

* LED v1.51 * JPG = Just a Pretty Girl.
--

Terry May - Las Vegas, NV

1748. What is a market price on a Atari System

Newsgroup: comp.sys.atari.st
Date: 1998-06-30 00:00:00 UTC
From: Jay Landeck <jaylan@hway.net>
Message-ID: <6ncd3g$5nd$1@birch.prod.itd.earthlink.net>
Source record: 98045

What is a used market price on a Atari System?
The details are:
Atari 520 ST with a color SM 124 monitor.
No Printer
No hard drive
Memory amount unknown
Some software

Many thanks,
Jay Landeck
jaylan@hway.net

1749. Re: Atari to Mac Conversion Question

Newsgroup: comp.sys.atari.st
Date: 1998-06-30 00:00:00 UTC
From: "A. J. Wells" <ajwells@ix.netcom.com>
Message-ID: <3599CA5D.492@ix.netcom.com>
Source record: 98046
Cross-posted to: alt.steinberg.cubase,comp.sys.atari.st

rew wrote:
>
> ----------
> In article <35991E15.39F2@ix.netcom.com>, "A. J. Wells"
> <ajwells@ix.netcom.com> wrote:
>
> Try just once more.
>
> :)
>
> Use only Double Sided Double Density Disks, and Format ONLY to DOS.) ProDos
> is something else entirely.)
>
> If that doesn't work then either your Mac or Atari drives are out of
> alignment. Any problems with either drive reading commercial floppies?
>
> You could download a demo of Magic!Mac, the ST emulator for Macintosh, and
> use it to access the Atari floppies directly. Sometimes this works,
> sometimes not (probably not if either of the drives are out...)
>
> If all else fails - and your Atari drive is out, a new drive for the Atari
> may not read the old disks!
> Consider plugging your modem into the Atari and mailing the files to
> yourself.
>
> Incidentally, Cubase Mac will read Atari ARR's and SNG's too...!

Thanks for all of the suggestions... to answer a couple of them; I dont seem to have any problems reading commercial floppies on either the Atari or the Mac... the disc drives seem to be working fine, but of course compatibility is another question... I guess I just have to keep tinkering... while I'm at it, I've been thinking about switching to Logic on the Power Mac... would my files transfer there (assuming they will transfer anywhere)?

Thanks in advance
Andrew
San Francisco

1750. Re: Atari mentioned in CNET 30 Years Article

Newsgroup: comp.sys.atari.st
Date: 1998-06-30 00:00:00 UTC
From: Andrew S Chadick <sirandrew@sprintmail.com>
Message-ID: <3599CC3F.10C3DFB1@sprintmail.com>
Source record: 98047
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,rec.games.video.atari

Depressing

1751. Re: Cyber Paint .seq animation files

Newsgroup: comp.sys.atari.st
Date: 1998-06-30 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6ndf17$3ac4$1@news-inn.inet.tele.dk>
Source record: 98048

>From: "Specto" <specto@clara.net>
>Date: Tue, 30 Jun 1998 17:46:12 +0100
>
>
>What I meant was - do you know of any programs FOR the PC than can do the
>converting? I realise that I shouldn't really be aking this in the Atari
>group, so spare me the flames, kids!
>
>Stay well,

If I remember correctly, Jim Kent has made a little converting program
for AutoDesk that can turn *.SEQ file into *.FLI files, among other
formats.

AFAIR this program handles some Atari and Amiga formats.

cheers Joergen
--

Surfing the net on a ATARI Falcon 030, with CAB 2.6 on I-Conn.
Sending mail, reading news with ASH Emailer.
http://home3.inet.tele.dk/prunus/

1752. Re: ez flyer is megafile???

Newsgroup: comp.sys.atari.st
Date: 1998-06-30 00:00:00 UTC
From: ethhoack <ethh@enemy.org>
Message-ID: <WS.35982bae.0007b1f8.ethh@enemy.org>
Source record: 98265

Dans le message <6n945q$36a$1@roch.zetnet.co.uk>
kdermott@zetnet.co.uk (kevin dermott) crit:
>
>
>just got an ez flyer and when i boot with a 230 cartridge in it tells
>me it is an atari megafile??
>
>with no cartridge in, and with a 135 it is a syquest again.
>
>it works fine i am just puzzled by this, btw i use the latest hd driver

```
try formatting the cartridge from the atari
```

```
ethh@enemy.org
```

```
pub 2048/7579B421 7D 29 B3 3A CB 2D 42 B1 DE F3 19 D6 18 F6 C5 55
```

"abwrts wend'ich mich zu der heiligen, unaussprechlichen, geheimnisvollen
nacht. fernab liegt die welt - in eine tiefe gruft versenkt" novalis

1753. Re: A MagiC OS mailing list has been cr

Newsgroup: comp.sys.atari.st
Date: 1998-06-30 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <359820181247a40@whalley.demon.co.uk>
Source record: 98266

on Mon 29-06-98 23:27 John Whalley wrote:

>name, likewise with my virtual web host www.demon.co.uk (which is

Oops, that should be www.whalley.demon.co.uk
^^^^^^^
I don't run Demon's main web site!

TTFN
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

1754. Re: Multisession CD-ROM driver

Newsgroup: comp.sys.atari.st
Date: 1998-06-30 00:00:00 UTC
From: mb@tos.pl.net
Message-ID: <5K0YCG1@tos.pl.net>
Source record: 98267

Ken Macdonald (macdonald@cfcsc.dnd.ca) wrote:
: Mario and friend:
: ExtenDOS Pro and ExtenDOS Gold will read multi-session CD's,
: multi-session photoCD's, mixed media also?? (I haven't checked _that_
: one!)

Well I don't know about ExtenDOS Gold, but our club bought ExtenDOS Pro a while ago and it most certainly would not read multisession discs, at least not for me. I contact Roger Burrows about that and from what I can remember he said that multisession would only work on particular model CD-ROM drives, evidently mine wasn't one of them. Funny that there was no problem any more when I started using Spin.

The trouble is the person who I need to get this driver for can't use Spin because it requires MiNT or MagiC.

How can I be sure that if I recommend this person to buy ExtenDOS, that he won't have the same problem I did (no multisession)? Is there a demo version that I can try, perhaps?

--
Mario Becroft	Tariland, Atari user group in New Zealand
mb@tos.pl.net	tariland@tos.pl.net
http://www.pl.net/~mario/	http://www.pl.net/~mario/tariland/

1755. Re: caf with 2.1fireball se bombs?

Newsgroup: comp.sys.atari.st
Date: 1998-06-30 00:00:00 UTC
From: mmaury@hol.frxx
Message-ID: <6n9hg3$3k0$2@news3.isdnet.net>
Source record: 98268

On 29 Jun 98 20:22:43 -, Curt Johnsen wrote:
>Hi
>I run a segate 1gig scsi to a 2.1 quantum se2.1 with falcon.
>The quantum I have partioned into 2 1gig partitions.
>Cubase dosent seem to like the last partition as when
>I work on an audio file it bombs, the seagate works fine and
>the other partition on the quantum seems to hold,
>any thoughts?
>thanx
>curt
>.

What's your SCSI driver? SCSI TOOLS?

If yes, try HD DRIVER, or maybe SHDI from Steinberg.

It works fine on my Falcon + CAF + QUANTUM FIREBALL

MARC OLIVIER MAURY
mmaury@hol.fr
---
enlevez xx pour repondre
remove xx for reply

1756. Re: Cyber Paint .seq animation files

Newsgroup: comp.sys.atari.st
Date: 1998-06-30 00:00:00 UTC
From: Austin Walshe <austin@webaxs.net>
Message-ID: <35984965.11F0CD68@webaxs.net>
Source record: 98269

Hi Specto.
I am not 100% sure (98% sure) but I think the Falcon animation/graphics program Apex can convert cyber paint animation's to .FL* files which can be used on a PC.

Specto wrote:

> Howdy!
>
> Recently found some old floppies with a few animations on them stored in
> Cyber Paint v2.0 .seq format. Does anybody know of any programs that can
> convert these files to something usable on a PC?
>
> Reply to me in plain text, please!

1757. Re: rack mount on the cheap?

Newsgroup: comp.sys.atari.st
Date: 1998-06-30 00:00:00 UTC
From: ssweet@fortress.org.uk
Message-ID: <3606_ssweet@fortress.org.uk>
Source record: 98270

FROM: SSweet@fortress.org.uk
SUBJ: rack mount on the cheap?

Whilst under caution xav@compsoc.man.ac.uk said to Officer All :~)

x> I thought about it when I started my current project to rehouse my
x> Falcon. Unfortunately, being an engineer, I tend to wing it a bit, rather
x> than preparing everything at the outset.

Cool dude, what sort of engineer exactly, what do you work with.
I'm into TV and Video repairs

x> "I'm too artistic to be a scientist and too scientific to be an artist;
x> so I became an engineer"

I couldnt draw to save my life.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV 300*
-= Like we wanna be asmiltuted or something cool. Beavis of Borg.
--

1758. Re: MagiC Tips

Newsgroup: comp.sys.atari.st
Date: 1998-06-30 00:00:00 UTC
From: ssweet@fortress.org.uk
Message-ID: <3608_ssweet@fortress.org.uk>
Source record: 98271

FROM: SSweet@fortress.org.uk
SUBJ: MagiC Tips

>> >> s> Such as???.
>>
>> k> i've had problems with freedom config,
>>
>> ss> Would this be F2, ive recently stopped using that altogether,

k> i have given vfat another try and a lot of things are now working???????

And computers are logical devices????????, not!!!!!!!!!!!!! 8~))

k> however it still makes my choice of freedom 1.5 config
k> {name/size/date/font} not work right

Are you refering to the display of long filenames, perhaps you'd like to try
my format string?.

k> talking of freedom2 yes i got it and can't figure it out,albit i have not
k> spent much time on it.

I unplugged it a week ago now to eliminate it from a short list of possible
hard disk corruption sources, and have proved it (or liberty) /is/ the cause
of snide hard disk writes/delayed caching, i have not had a single corruption
since it bit the dust.

Would you like a copy of my F2 config.CFN, or a english translated F2_CFG.CPX
even.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV 300*
-= Keep alert! Britain needs lerts!.
--

1759. Re: Newsie 88 Full Groups List

Newsgroup: comp.sys.atari.st
Date: 1998-06-30 00:00:00 UTC
From: dcroker@fortress.org.uk
Message-ID: <3605_dcroker@fortress.org.uk>
Source record: 98272

Nostrodamus phrophesised this from starlord@ to All...

Hi Dennis!

s> Organization: ptw.com
s>
s> On 25 Jun 98 19:03:42, dcroker wrote:
>>
>> I can't tell which version of Newsie you're using Mike, but the last
>> two versions have been free from a bug which stopped the download of
>> the full group.

s> Want to bet on that? Try newsie 88 on my TT/030 with 4megs ST /
s> 4 megs TT and it still doesn't D/L the hole list.

OK, "Sweeping statements R'Us" ;-)

Doesn't sound like you have the same problem as Mike tho'.

Speak to 'ya later!

Rgds, Derryck

--

1760. Re: MagiC Tips

Newsgroup: comp.sys.atari.st
Date: 1998-06-30 00:00:00 UTC
From: ssweet@fortress.org.uk
Message-ID: <3607_ssweet@fortress.org.uk>
Source record: 98273

FROM: SSweet@fortress.org.uk
SUBJ: MagiC Tips

o> Re: "MagiC Tips", ssweet@fortress.org.uk scribbled the following on 26
o> Jun 98 @ 19:03:42:
o>
s>> I've only had a small prob with CAB in so much as it expect all
s>> LFN's to refer to HTML instead of HTM!!.

o> Huh? Please explain. I can't think of when it would default to one or
o> the other.

Ive had 1 or 2 CD's that have LFN doc's that end in 'HTML', but the HTML source files themselves link to doc's called 'HTM', so if i double click on a HTML to call cab, it falls on its face when it cant find the other files coz they are called HTM, more a problem with the doc's authour i think.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV 300*
-= This System has crashed!, please Re-Boot and continue.

--

1761. Re: 520ST Help

Newsgroup: comp.sys.atari.st
Date: 1998-06-30 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6n9vlr$44r$1@news3.isdnet.net>
Source record: 98274

Corey Koltz a crit dans le message
<3598d0a1.338828970@news.supernews.com>...
>I just picked up a 520ST (and a 1040ST) with color Monitors for both.
>The problem is that the 520ST only displays a white screen when turned
>on. Anybody know what to look for or how I can fix this. The 1040ST
>works great.
>

Try leaving it on a few minutes. Normally the OS is in ROMs, so it shouldn't need a boot disk. If you put a formatted disk in the drive, then the desktop should come up immediately.

If it's an old 520ST without the integrated floppy drive, then maybe it doesn't have TOS in ROM like all other models did. In this case, you NEED a boot disk (which are impossible to find nowadays) or some new TOS ROMs. You can get some from a broken machine.

This is all in the Quick FAQ.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

1762. Re: using PC mouse on Atari

Newsgroup: comp.sys.atari.st
Date: 1998-06-30 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6n9vo2$44r$4@news3.isdnet.net>
Source record: 98275

Ken Stevens a crit dans le message <6n913a$g6t$1@ns1.autonet.net>...
>I've heard that a conversion circuit can be built to plug a PC bus mouse
>into to enable it to be used on an Atari ST - does anybody know where I can
>find the specs for this?
>

All together now...

It's in the Quick FAQ!!!

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

1763. Re: SC1224 as an RGB monitor

Newsgroup: comp.sys.atari.st
Date: 1998-06-30 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6n9vok$44r$5@news3.isdnet.net>
Source record: 98276

Jeffrey B. Armstrong a crit dans le message
<6n9137$5am$1@pale-rider.INS.CWRU.Edu>...
>
>Can an SC1224 monitor be used as an RGB monitor? I have a DEC
>Rainbow 100 that I would like to attach a color monitor to. It
>has RGB outputs. Can I adapt a SC1224 to accept signals from
>this computer? If so, How? I would also appreciate the pinouts
>on this monitor. Thank you for your help.

```
It IS an RGB monitor. All you need to do is use the correct pinouts...

Check out the Quick FAQ...

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

1764. Re: Need a Price to sell a TT!

Newsgroup: comp.sys.atari.st
Date: 1998-06-30 00:00:00 UTC
From: Chris Gray <grayc@se.bel.alcatel.be>
Message-ID: <pk9n2avz7t1.fsf@se.bel.alcatel.be>
Source record: 98277

I just paid BEF 20000 for a TT030 with 8MB ST-RAM, 48MB(!) hard disk,
TTM 195 monitor. The previous owners were happy with the price, so
much so that they threw in a working SLM 804 as well. Meanwhile a
musical instrument shop in the next town are trying to sell a similar
setup for BEF 35000.

Sad observation: the place I bought the TT from used to be an Atari stockist.
They were still using the TT for their own DTP up to the day I bought it,
but they'd covered up the Atari logos because they were trying to lose the
image of being an "Atari shop".

--

Chris Gray

1765. Re: Animated JPEGs?

Newsgroup: comp.sys.atari.st
Date: 1998-06-30 00:00:00 UTC
From: Chris Gray <grayc@se.bel.alcatel.be>
Message-ID: <pk9lnqfz7ac.fsf@se.bel.alcatel.be>
Source record: 98278

Tom Lane <tgl@netcom.com> writes:

> I wonder whether this trick is specific to Ataris, or whether there
> are other machines on which it works...

I'm beginning to get curious about this picture ;> but I haven't seen it yet.
If the resolution is in the region of 480x384 then it may be intended for
viewing on a TV; you can get TV outlets for PCs and of course WebTV *is*
a TV.

Looks like I'm about to join the "how low can you sync?" club of voyeurs ...

--

Chris Gray

1766. Re: Linux

Newsgroup: comp.sys.atari.st
Date: 1998-06-30 00:00:00 UTC
From: Chris Gray <grayc@se.bel.alcatel.be>
Message-ID: <pk9hg13z61i.fsf@se.bel.alcatel.be>
Source record: 98279

inorton_badrul@hotmail.com (Ian Norton) writes:

> On 23 Jun 1998 22:09:44, William Platt wrote:
>
> Will Linux 68k run on a 14mb Falcon 030 with Nemasis, (no co-pro)
> If so where can i download the bits and pieces,

I believe so. NetBSD certainly runs on a stock or FX'd Falcon, so I would expect it to work with Nemesis. See www.netbsd.org gor more info.

> is MiNT just the optimised atari version of linux and does it allow
> for running of linux programs?

Neither of the above. MiNT was developed specifically for the Atari platform by one Eric Smith, while Linux was developed (originally for PC) by one Linus Torvalds. The two proceeded in parallel. MiNT runs standard Atari binaries, which are quite different to Linux binaries; an "emulation mode" would surely be possible, but I never heard that anyone did it. (Mucho work).

> I have 163mb of free hd space will linux be happy on this?

Should be do-able, in fact you should even have space for X11. But for that you really do need a co-pro: I tried it without, and you could w a t c h i t d r a w e v e r y w i n d o w s l o w l y .

--

Chris Gray

1767. Re: FS:20" mono monitor

Newsgroup: comp.sys.atari.st
Date: 1998-06-30 00:00:00 UTC
From: Chris Gray <grayc@se.bel.alcatel.be>
Message-ID: <pk9g1gnz5gr.fsf@se.bel.alcatel.be>
Source record: 98280

elric@mlink.net (Elric Kinslayer) writes:

> Thanks John for the information! But one question remain: What is a TT
> compared to an ST or falcon?

The TT030 had a 68030 at 32MHz, built-in SCSI, and could access an awful lot of RAM (so-called TT RAM) in 32-bit mode (ST-RAM is accessed 16-bit). In 1991 it was a pretty awsome machine, especially with that 19" monitor; ideal for MIDI sequencing (Cubase) or DTP (Calamus). In 1998 it still looks pretty good. :)

--

Chris Gray

1768. Re: CAB.OVL Beta's now available

Newsgroup: comp.sys.atari.st
Date: 1998-06-30 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <3598b62613978f0@club-internet.fr>
Source record: 98281

Hello,

in article <3593c3f4.0@athena.netset.com>
Dan Ackerman wrote:

> Anyone tried one of the 1.300x beta's on authentication?

I didn't try on this point, but it's fine about the delay now in 1.3001.

Thanx.

Bye,
/Pascal/

--
!!! Allez les bleus !!!

1769. Re: GEM Specific Newsgroup

Newsgroup: comp.sys.atari.st
Date: 1998-06-30 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <899199792.28761.0.rover.c3adfca1@news.demon.nl>
Source record: 98282

On , wrote:
>>
>> Sorry, but I've never heard of a "hannet" hieracrchy. I certainly don't
>> get it in my newsfeed. The normal usenet group for such topics would be
>> comp.sys.atari.programmer
>
>That's not very surprising. The "Hannet" is a local Hannover/Germany non profit
>computer organisation, and they run a set of newsgroups, including the one
>mentioned above. As being local, it won't be available on any news server that's
>not located in northern germany. The group's language is german, too.
>
>
Hi Peter,

would that be hannet.games, hannet.general, hannet.statistik and hannet.test?
I can get these through my ISP (Demon) alright... unfortunately not the
hannet.ml.whatever stuff... I emailed them about it, but no response yet.

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

--

1770. Re: [Poll] Atari Poll .....

Newsgroup: comp.sys.atari.st
Date: 1998-06-30 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <899199795.28761.1.rover.c3adfca1@news.demon.nl>
Source record: 98283

On 29 Jun 1998 23:59:07, pfloyd@sprintmail.com wrote:
>Just some questions for all the Atari users out there:
>
>1. If Atari came out with a new computer system would you buy it?
>
>2. If the system were not compatible with the ST would you still
>consider it?
>
>3. Would you buy the new computer if offered a discount or rebate for
>your ST?
>
>
>Thanks
>
>Please forward responses to:
>
>pfloyd@sprintmail.com
>
>.
Hi,

first of, I'm not gonna change to E-mail just to respond to this.
Secondly, kinda funny question... Atari will never make new computer
systems, it should be clear to anyone by now.

To satisfy your "needs":
YES, I'm gonna buy a new TOS-clone... whether that'll be a Milan-060, a
Phenix-060 or Wizztronics depends on availability, compatibility, price etc.

If it were not ST-compatible I would still buy it. My TT isn't ST-compatible
too, and I bought it. What is ST-compatible? Should First-Word be able to
run from it? Never used First Word, I hate it...!

My ST (and also my TT) won't be traded in for a rebate/discount. I need my
ST for old software that won't run from the TT (or successor) - yes, I do
use Flightsim II occasionally, I do use astronomy software from the late
eightties that won't run on a TT.
My TT would "degrade" to back-up system once I get the new clone... and
since it uses VGA/SVGA monitors, SCSI/ACSI devices it's compatible enough.
I'm still investing in upgrading that one (getting 64 Mb TT-RAM - isn't that
ridiculous with the prices for TT-RAM compared to "ordinary RAM" these days?
But hey, the Milan-060/Phenix/Wizztronics aren't out on the shelves yet -

Hope that answers your questions, if you bother following this NG.

You're welcome...

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

--

1771. Re: SuperCharger PC emulator FT!

Newsgroup: comp.sys.atari.st
Date: 1998-06-30 00:00:00 UTC
From: aprice@postern.demon.co.uk
Message-ID: <899201576.15402.5.nnrp-06.9e987258@news.demon.co.uk>
Source record: 98284

On 29 Jun 1998 22:41:57, "Mike Morais" wrote:
>I've got a SuperCharger PC emulator that I'd like to trade for various
>items.
>
>It's an external XT (8088) emulator that connects to an ST/TT through the
>DMA port. I've got all the cables, documentation and software (includes
>MS-DOS 4.01) that came with the unit. I may even have the original box
>packed away - I'll have to check for that.
>
The Supercharger (well, the one I have- v.1.4) has a V30 processor. I
thought this was a 80186 or 80286 clone, and the 808x was the V20?

--
Alan Price
http://www.postern.demon.co.uk

1772. Re: Newsie 88 Full Groups List

Newsgroup: comp.sys.atari.st
Date: 1998-06-30 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <6naircsgl1@plutonium.compulink.co.uk>
Source record: 98285

On 30 Jun 98 04:02:32, dcroker wrote:

>Doesn't sound like you have the same problem as Mike tho'.

Right I had another go last night. Here's the results:

Started Newsgroup list d/l. It successfully got to just over 1350000 bytes. It then sorted, then it started writing file (according to dialogue box messages), then it came up with a '68000 exception error - #69' message and crashed back to the desktop.

The resulting file on disk was again around 623000 bytes, with a tiny index file.

I had about 8Mb RAM free at the time.

:-(((((

Kind regards
Mike Kerslake

*** Radio memories, memorabilia, exclusive photos and more! ***
Email: publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/
*** Atari Computing Magazine information ***
Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com

1773. Re: ATARI Dealers

Newsgroup: comp.sys.atari.st
Date: 1998-06-30 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <6nairisgl3@plutonium.compulink.co.uk>
Source record: 98286

On 28 Jun 1998 20:49:49, Jerry Martin wrote:
>Does anybody know if there are any Atari (or more specifically Milan)
>dealers in Ireland (North/Republic)?

NAFAIK :-(

Titan Designs in Birmingham are definitely stocking the Milan - details in advert in the next issue of Atari Computing magazine (#10), or give them a call on 0121 693 6669. Email: TITANWEB@compuserve.com

Most UK Atari dealers advertise in Atari Computing magazine - web site and email details in my sig.

Kind regards
Mike Kerslake

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Email: publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/
*** Atari Computing Magazine information ***
Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com

1774. Re: [Poll] Atari Poll .....

Newsgroup: comp.sys.atari.st
Date: 1998-06-30 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6namg4qcn1@news.campus.mci.net>
Source record: 98287

On 29 Jun 1998 23:59:07, pfloyd@sprintmail.com wrote:
->Just some questions for all the Atari users out there:
->
->1. If Atari came out with a new computer system would you buy it?

Depends on whether or not it could match the Milan in price/performance.

->2. If the system were not compatible with the ST would you still
->consider it?

Define "not compatible"...if it would still run most cleanly coded
GEM/TOS programs/apps, then yes. However, if it were -not- TOS compatible
then forget it...

->3. Would you buy the new computer if offered a discount or rebate for
->your ST?

Sure, that would be an added incentive...! ;-)

```
_____________________________________________________________________
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

1775. Re: FS:20" mono monitor

Newsgroup: comp.sys.atari.st
Date: 1998-06-30 00:00:00 UTC
From: xav@compsoc.man.ac.uk
Message-ID: <6naonoouo1@irk.zetnet.co.uk>
Source record: 98288

In a former life as an exotic dancer, jperez@Hawaii.Edu (John Perez) wrote:
> This is a TT only monitor, I believe it is a TTL type, and plugs into the
TT monitor/VGA port. It will not work on the Falcon or ST. The TT monochrome
from Atari and Moniterm are very similar in function. They look fantastic
for MIDI sequencing and desktop publishing. They are paper white and high
contrast - very easy on the eyes for long term computing. If you have a TT
and prefer resolution to color, this is a terrific monitor to use.
>

It's an ECL (emitter coupled logic) device, rather than a TTL
(transistor-transistor logic) device. ECL is rarely used, because it has very
strange logic levels, but it is one of the fastest (if not _the_ fastest)
logic families available - hence its adoption in this case (high speed data
because of the high resolution at a decent refresh rate). I've never used
one of these devices, but I've witnessed one in operation, and it looked _very_
nice (especially for DTP, Music notation, etc.)

Anyway, just my bit of pedantry for the day ;)

Xav

--
xav@compsoc.man.ac.uk
www.compsoc.man.ac.uk/~xav
"I'm too artistic to be a scientist and too scientific to be an artist; so
I became an engineer"

1776. Re: rack mount on the cheap?

Newsgroup: comp.sys.atari.st
Date: 1998-06-30 00:00:00 UTC
From: xav@compsoc.man.ac.uk
Message-ID: <6naonqouo2@irk.zetnet.co.uk>
Source record: 98289

In a former life as an exotic dancer, ssweet@fortress.org.uk (ssweet) wrote:
> x> Falcon. Unfortunately, being an engineer, I tend to wing it a bit,
rather
> x> than preparing everything at the outset.
>
> Cool dude, what sort of engineer exactly, what do you work with. I'm into
TV and Video repairs
>

I'm an electronic engineer (previously an electrical engineer), currently working for a company doing R & D on flat screen displays. I wouldn't be able to fix a video or TV though (well, not without a manual and some practice) as I'm more inclined towards digital than analogue.

>
> x> "I'm too artistic to be a scientist and too scientific to be an artist;
> x> so I became an engineer"
>
> I couldnt draw to save my life.
>

Nor me, though I can design: I just need someone else to actually draw or model the thing, but under my instruction. I can drive a CAD station quite well though, so I can get away with initial design work on that.

My artistic streak comes out most in my hobbies of music & writing, though as an engineer I have an interest in the human aspect of what I'm designing - the aesthetics, ergonomics and anthropometrics of it all. Personally i put it all down to my left-handedness.

Xav

--
xav@compsoc.man.ac.uk
www.compsoc.man.ac.uk/~xav
"I'm too artistic to be a scientist and too scientific to be an artist; so I became an engineer"

1777. Re: CAB 2.7 demo

Newsgroup: comp.sys.atari.st
Date: 1998-06-30 00:00:00 UTC
From: Paavo Hartikainen <pahartik@sci.fi>
Message-ID: <Pine.SOL.3.96.980630162610.24254E-100000@sci.fi>
Source record: 98290

On 29 Jun 1998, Neil Roughley wrote:

> To translate the entire text file, I had to convert it to threadbare
> HTML, put it online and enter the URL (easy enough to do while
> multitasking CAB, aFTP and qed). The only drawback was that since the
> text file used the Atari character set, words with foreign characters
> didn't get translated. These foreign characters would first have to be
> converted to named HTML entities (with Home Page Penguin or something
> similar).

Ever tried to convert those foreign characters between Atari and ISO
Latin1 character sets with qed itself? (Menu: Special -> Convert
'umlaute')

This has worked fine with me, using qed version 4.10 19.2.1998 at for such
tasks. Thanks to Tom Quellenberg, Christian Felsch and others involved for
developing the good program. But... Everest 3.6E 24.8.1997 is still my
default editor for most things.

--
"pienena / Paavo "Rainbow Rat" Hartikainen
minusta / E-mail: pahartik@sci.fi
tulee / URL: http://www.sci.fi/~pahartik/
rotta" / EFnet: pahartik at #Atari and #LionKing

1778. FS: Meag ST4 and Tons of ST software

Newsgroup: comp.sys.atari.st
Date: 1998-06-30 00:00:00 UTC
From: wfchris@aol.com
Message-ID: <1998063013540300.JAA10835@ladder03.news.aol.com>
Source record: 98291

I have a complete Mega ST4 system and a TON of software for sale. Sale is open to all. I would prefer to sell the whole package as one lot, but will consider offers for individual pieces of software or hardware.

Package Price: $425 (US)+freight, or best offer. Inquiries should be directed to:

WFChris@aol.com

The package includes the following:
Hardware
1 Mega ST4 & Keyboard
2 Monitors; 1 SM124 momchrome & 1 SC1224 color
1 monitor switch box
1 mouse
1 joystick
1 MouseMaster switch box
1 ICD 44 mb Syquest drive
1 SF314 external floppy drive
1 Cannon BJ10e bubblejet printer
1 Supra Modem 2400 (ok, its not very fast, but it was good enough for GEnie)

Software
Applications
Calamus v 1.09.6 & 1.09N
Flash
Clean Up ST
Word Perfect
Degas Elite
Data Manager
Word Flair
various utility programs such as NeoDesk

Games
Maniac Mansion
Empire
Star Wars
Gauntlet
Warlock
ArcticFox
King of Chicago
Thunderbirds
SimCity
Ancient Art of War in the Skies
Steel Empire
ShadoWorlds

Balance of Power (1990 ed)
Rorke's Drift
Railroad Tycoon
Storm Master
Populus
Power Monger
War in Middle Earth
Defender of the Crown
Lemmings
Hitchhiker's Guide to the Galaxy
F-16 Combat Pilot
Star Glider
Jeanne d'Arc (in German)
The Secret of Monkey Island
Autoduel
Hard Drivin'
Civilization
Realms
Their Finest Hour: The Battle of Britain
Frontier: Elite 2
Thrid Riech
Pirates!
Chronoquest

1779. ICD "The Link" Cable????????

Newsgroup: comp.sys.atari.st
Date: 1998-06-30 00:00:00 UTC
From: Andrew S Chadick <sirandrew@sprintmail.com>
Message-ID: <3598EC91.18013310@sprintmail.com>
Source record: 98292

Does anyone know where I can get an ICD "The Link" cable so I can hook
up a SCSI drive to my Mega2?

Your help is appreciated.

Andrew
sirandrew@sprintmail.com

Does anyone know how to hook up an IDE HardDrive to the ST?

1780. Re: Okami 1.34

Newsgroup: comp.sys.atari.st
Date: 1998-07-01 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <359a8086f95631@whalley.demon.co.uk>
Source record: 97993

on Tue 30-06-98 16:04 Terry May wrote:

>Unfortunately, I am having a few problems with it, not the least of which is
>getting it to work with QED for posting messages. I've tried everything I
>can think of, but QED cannot find the message it's supposed to be editing.
>Can someone please post a working QED command line?

I use Everest which works fine, FWIW. Some things to try though
(apologies if you've tried these already):

1 In the editfmt line, try removing any other parameter than %f in
case %l is confusing QED.

2 Check that editwd is set to the directory QED is in (if it isn't
set to that already) in case the file it can't find is the
resource file or some such, as opposed to the file to be edited.

>Also, I can't read some of my message groups. They show up in the group
>list, with their number of messages, etc., but when I try to open them up, I
>get an alert telling me it can't open the group because it doesn't exist.
>Any ideas on this one? It's happening only on my alt. groups, but that could
>be a coincidence.

Beats me I'm afraid. Might be worth reporting the problem to the
author.

>And in the config file is a config statement to turn on or off crosspost
>handling. It says to see docs for further info. However, I can't find
>anything in any of the docs/manuals. What exactly does this switch do?

From OKAMI.HYP (try the Crossposts entry in the index for the full
story :-)):

----------8<----------

Crossposts Okami

Crossposted messages (i.e. messages which are posted to more than
one group simultaneously) can be marked "read" automatically in
all newsgroups in which they occur. For this option the variable
"handle.xpost=1" must be set in o.inf. SOUP/UQWK users will do
better to call UQWK on the host with flag `+x', to exclude
crossposted messages from the SOUP packet entirely.

Crossposted messages can also be targeted for any flags in the
"Set Msg Flags" dialogue box by selecting the "Crossposts" option.

----------8<----------

That said, I have it switched on but it doesn't seem to do anything
with messages crossposted between c.s.a.s and demon.ip.support.atari,
though I've never got round to definitively finding out if the problem
is Okami or Newswatch as Newswatch occasionally mishandles crossposts
and might be affecting Okami.

>And finally, is there any way to save the message window position? I know
>you can adjust the size, but it's still placed all the way to the upper-left
>corner, which presents a little bit of a problem on my overscan display.
>(Yes, I've adjusted it as best as I can.)

Don't know about this one as I've always just used the default
setting (full screen) in ST-High.

HTH in places at least,
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

1781. Re: Stacey for sale!

Newsgroup: comp.sys.atari.st
Date: 1998-07-01 00:00:00 UTC
From: Scarpad <scarpad@javanet.com>
Message-ID: <01bda51f$e0c4b940$d8985ed1@Scarpad.ix.netcom.com>
Source record: 97994

What are you looking for Mike?

Mike Morris <Michael.Morris@medecine.unige.ch> wrote in article
<6nddka$ja2@uni2f.unige.ch>...
> I found good old Stacy when I moved house. Anybody who wants to give her
a
> good home, contact me by email for details. You get Stacy and odds and
ends
> of software.
> I will want shipping costs plus a little money ;^)
>
> Mike (Michael.Morris@medecine.unige.ch)
>
>
>

1782. Re: Wanted: info on 1040STf

Newsgroup: comp.sys.atari.st
Date: 1998-07-01 00:00:00 UTC
From: 100550.3170@compuserve.com
Message-ID: <35a25731.15351766@news.demon.co.uk>
Source record: 97995

On 27 Jun 1998 01:54:47 GMT, raub@WELOVETOSPAM-afn.org (Mauricio
Tavares) wrote:

>In article <3591ccf8.0@news1.ibm.net>, "FANG5" <defang5@banet.net> wrote:
>
>> Mauricio-
>>
>> As far as I know the 1040STF is a 1 meg machine. There is a 'kit' that
>> was put out by a UK company way back when that would increase the meg count
>> to 4, but this involved soldiering and was pricey. You are better off, price
>> wise, buying a good used Atari that already has 4 megs or more, i.e., STE,
>> Mega, TT or Falcon.
>> The DMA port on your 1040 STF will support a SCSI interface which inturn
>> allows you to hook up a SCSI hard drive and/or CD drive.
>> There are other expansion options but, IMHO, buy a machine that already
>> has the features you want as opposed to upgrading a 1040 STF.
>
> Wow. From what you described, the STF is a pretty worthless machine,
>huh? Ouch!
>
>---
>WARNING: if replying to this email, take out the "WELOVETOSPAM-" (think on vikings and
Monty Phyton) or use the address below
>-----------------+---
>Mauricio Tavares | "If it makes you happy, it can't be that bad.
>raub@afn.org | If it makes you happy, then why are you so sad?"
>-----------------+----------------------------------- Sheryl Crow

... no it aint! I have had my 1040 STF from new in 1988 and last year
upgraded it to 4Mb to run Cubase from a RAM disk... and I get online
with CAB and IRC from the RAM disk too, thanks to my ï¿½90 upgrade. I
have no HDD so it was a quick fix for me.

It is a useful machine to have as I like Kick Off2/Player Manager and
of course, the MIDI which is what it was bought for.

I have a DOS palmtop (running Windows 3) and IBM W95 laptop too (runs
PacifiST). I use Ghostlink to talk to the palmtop (the laptop doesn't
want too!).

1783. Re: A MagiC OS mailing list has been created

Newsgroup: comp.sys.atari.st
Date: 1998-07-01 00:00:00 UTC
From: dcroker@fortress.org.uk
Message-ID: <3613_dcroker@fortress.org.uk>
Source record: 97996

Nostrodamus phrophesised this from news@whalley.demon.co.uk to All...

Hi John!

n> Organization: at home

n> Rick Speelman has offered to set up an advertising-free list if
n> more than 10 people sign up for it. Sounds like a solution to me, and

I for one have mailed Rick to take him up on his kind offer.

Speak to 'ya later!

Rgds, Derryck

--

1784. Re: CAB 2.7 demo

Newsgroup: comp.sys.atari.st
Date: 1998-07-01 00:00:00 UTC
From: dcroker@fortress.org.uk
Message-ID: <3612_dcroker@fortress.org.uk>
Source record: 97997

Nostrodamus phrophesised this from rcain@zetnet.co.uk to All...

Hi Roger!

r> Organization: Home of 'Arcane' Wisdom
r>
r> On 27 Jun 98 14:30:40, Terry May wrote:
r>
>> I still highly recommend AltaVista's conversion site for converting
>> online web pages. It does a *much* better job that GEMTrade.
>> (That's not a knock on GEMTrade, as AltaVista has much greater
>> resources.)
r>
r> Yes, I'm impressed with the translations. It's a pity that it will
r> not allow local files to be sent to it - or is there a way around
r> this that I haven't spotted?

Only by a copy and paste operation via the clipboard - but you're limited to
the amount of text that will fit the window.

Otherwise I guess that you could just upload the text file to your web site
and point babelfish at it.

Speak to 'ya later!

Rgds, Derryck

--

1785. Re: [web] The Atari Clone Directory

Newsgroup: comp.sys.atari.st
Date: 1998-07-01 00:00:00 UTC
From: atari@bright.net
Message-ID: <6ne1ih$2a7$1@cletus.bright.net>
Source record: 97998

On 29 Jun 1998 03:46:58, Lonny Pursell wrote:
>Announcing a directory where I hope to list all Atari clone users,
>with links to their webpage if any, so people can get in touch.
>
>If you have an Eagle, Medusa, Hades or Milan and would like to be
>added to the directory, please visit my homepage.

This includes DirecTT040 and DirecTT060 machines also. They
use the Hades mother board.

Thanks again.

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

1786. Re: STinG & XCONTROL

Newsgroup: comp.sys.atari.st
Date: 1998-07-01 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <899320626.21943.0.nnrp-07.9e98f145@news.demon.co.uk>
Source record: 97999

```
-----BEGIN PGP SIGNED MESSAGE-----
```

On 30 Jun 1998 16:12:40, Nicholas Bales wrote:
> Peter Rottengatter a crit:

```
> > If one does not want to keep XControl in the system, he can rename it to
> > XCONTROL.PRG, and start it after the desktop came up. This way, after it's
> > window is closed, it will terminate again and get removed from memory.
>
> I wasn't aware of this solution. But why should the user have to launch
> XControl, then open the STING.CPX, then select active, then Quit.

It shouldn't be needed if you click 'save' with an activated STinG,
activated in the STinG Internals CPX, not the Port set-up.

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv

iQB1AgUBNZl0Nvt/J4yyMZyRAQGUCgMAlOpnIkMITbOrBYBqXYfhboEcaZ9l73rE
vWJnlZGpnJLpmHH8qIMmgbHbIkGn9XIiD8lIaPJq6MBege0N8J+LldBTDVjI3uLo
/uw1auteiNGoGuLM0DH3qheZpnE5wrZ+
=IKpe
-----END PGP SIGNATURE-----

Regards,
David. Email: dbolt@my-ste.demon.co.uk
--
Proud owner of:
Atari 520STE 4Mb, 1Gb + 540Mb HD, 3x CD, Magic 5.11, HD Driver 7.04, V.34
Atari 1040STE 4Mb
```

1787. Re: caf with 2.1fireball se bombs?

Newsgroup: comp.sys.atari.st
Date: 1998-07-01 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@mailbox.swipnet.se>
Message-ID: <TXvm1.3769$1O5.4225952@nntpserver.swip.net>
Source record: 98000

Hi Curt,

>I run a segate 1gig scsi to a 2.1 quantum se2.1 with falcon.
>The quantum I have partioned into 2 1gig partitions.
>Cubase dosent seem to like the last partition as when
>I work on an audio file it bombs, the seagate works fine and
>the other partition on the quantum seems to hold,
>any thoughts?

This is a well known problem. The Fireball disks can't be used to record audio in CAF. They can however be used for playback. There is no solution unfortunately :(
Check out my homepage to check out which harddisks really do work with CAF - and learn more about the system and how to solve some other problems.

Best regards,
Claes
claes.holmerup@mailbox.swipnet.se
http://come.to/claes.holmerup

1788. Re: Hard Disk Partitioning

Newsgroup: comp.sys.atari.st
Date: 1998-07-01 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <359A8C65.3BF4@ooc.de>
Source record: 98001

Bernard Diotte wrote:

> SCSI hard-disks don't require any WINCAP, because the information about the
> number of cylinders is passed by the drive itself, when requested by the
> formatter.

The number of cylinders is not required at all. The only piece
ofinformation programs for partitioning SCSI drives need is the number
of sectors. Physical parameters are irrelevant for SCSI.

> The main point to watch is, never use partitions bigger than 300 Mb on a TT.

There is absolutely no problem in using partitions larger than 300 MB
(up to 512 MByte) with the TT, i. e. with TOS 3.0x. WIth MagiC or
Big-DOS even partitions of up to 1 GByte are allowed for the TT.

-

Dr. Uwe Seimet Tel.: +49 7243 12210
Object-Oriented Concepts GmbH Fax: +49 7243 12216
us@ooc.de http://www.ooc.de

1789. Re: I sure could use some Big Dos help!!

Newsgroup: comp.sys.atari.st
Date: 1998-07-01 00:00:00 UTC
From: psalad@mail.excite.net
Message-ID: <6ne2uj$njq@masters0.InterNex.Net>
Source record: 98002

I have successfully done this using a Jaz drive and Big Dos. However, if I understand correctly, you need Big Dos version 6 with the Falcon. Also, if you run Screenblaster and NVDI, you need to disable one or the other when you are running Big Dos.

-Mark

In article <35994c0b.48372712@news.mortimer.com>, drdave@mortimer.com (David Devindisch) wrote:
>
> Hi there i have a situation where i need to exchange large
>audio files between a PC and a Atari Falcon,but i cant seen to make it
>happen (getting the Atari to read from a DOS formated Hard-Drive or
>even a zip disk.I have HDDriver7.0 and even have Big Dos 8 but dont
>know how to make it work. Is there an easy way to do it (hook up a
>Dos based drive or Zip Drive). It sure would help me out!!!!!
>Thanks!!
>
> If your bored you can check out www.music-satellite.de/ddt.htm
>it is my band called DDT from canada when we in germany!!!
>
> DAve

1790. Re: Atari Computing USA

Newsgroup: comp.sys.atari.st
Date: 1998-07-01 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6ne6hu$4g2$1@news.campus.mci.net>
Source record: 98003

On 1 Jul 1998 16:03:32 , Matt Faehnle wrote:
->Who is handling US distribution of Atari Computing?

I've switched to Kent at Systems For Tomorrow-go with him, you won't
regret it.

Systems For Tomorrow
P.O. Box 3034
Independence, MO 64055
USA

E-mail: sales@systemsfortomorrow.com
URL: http://systemsfortomorrow.com
Phone: 1-800-875-4943 (orders only)

->I have not received an issue since Issue 6 (August 1997). I think I
->received it in February 1998. Since then, nothing. This is quite
->disturbing as I had just previously renewed my subscription.
->
->I can't even reach the US software archives at teleport anymore.
->What happened to Rich Tietjens?
->
->Any information you could provide would be greatly appreciated.
->
->Thanks,
->
-> Matt.

Hi Matt. I'm the Sysop at the DarkForce! BBS. We've been running a prize
give-away for over a year now, and what we do is give a 6 month/3 volume
subscription to Atari Computing to one lucky Atari caller each month. We
had gone with Rich Tietjens for awhile, but because of a definite lack of
service, we've now switched to SFT. SFT has been prompt and courteous. I,
and most of my winners are -still- waiting for issue 8 from Rich Tietjens
as well...and we have it on good authority that he does have the mags. As
to why he has not shipped them? Your guess is as good as mine. Anyways,
just do yourself a favor and go with Systems For Tomorrow... Later! ;-)

```
_____________________________________________________________
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

1791. Re: Okami 1.34

Newsgroup: comp.sys.atari.st
Date: 1998-07-01 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <3674638_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 98004

In article <359a8086f95631@whalley.demon.co.uk>
news@whalley.demon.co.uk (John Whalley) wrote:-

>That said, I have it switched on but it doesn't seem to do anything
>with messages crossposted between c.s.a.s and demon.ip.support.atari,
>though I've never got round to definitively finding out if the problem
>is Okami or Newswatch as Newswatch occasionally mishandles crossposts
>and might be affecting Okami.

Hopefully the NEWSwatch problem is a thing of the past. I'm pretty sure the
fix I did in 2.01 should resolve this (finally).

Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

1792. Re: A MagiC OS mailing list has been created

Newsgroup: comp.sys.atari.st
Date: 1998-07-01 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <4231_outrider@lvdi.net>
Source record: 98005

Re: "A MagiC OS mailing list has been created", Internet scribbled the
following on 01 Jul 98 @ 17:55:18:

I> But so far the only one who dropped me an email whas you :-) So i
I> guess there is not much interrest in another Magic list.

It's nothing personal, Rick. I *do* appreciate your offer. It's just that
the current MagiC list is wildly successful, with dozens of messages daily,
so most of us are pretty happy with it and see no reason to make the change.
But again, thanks for the offer.

* LED v1.51 * I don't jog -- it makes my beer all foamy.
--

Terry May - Las Vegas, NV

1793. Re: Okami 1.34

Newsgroup: comp.sys.atari.st
Date: 1998-07-01 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <4232_outrider@lvdi.net>
Source record: 98006

Re: "Okami 1.34", news@whalley.demon.co.uk scribbled the following on 01 Jul 98 @ 19:31:14:

n> I use Everest which works fine, FWIW. Some things to try though
n> (apologies if you've tried these already):

Guess I might have to give that a try next, but I can't imagine why QED wouldn't work.

In case it comes to that, what's your editfmt parameters for Everest?

n> 1 In the editfmt line, try removing any other parameter than %f
n> in case %l is confusing QED.
n>
n> 2 Check that editwd is set to the directory QED is in (if it
n> isn't set to that already) in case the file it can't find is
n> the resource file or some such, as opposed to the file to be
n> edited.

I have it set for both of these, but QED gives me an alert stating: "Error whilst reading the file 00000000.TMP". I assume that's the file that Okami wants it to edit. I tried writing a message with that filename in both the QED directory and the Okami directory, and in both cases Okami said I hadn't written a message, so if it's looking for that file, it's looking elsewhere.

n> Beats me I'm afraid. Might be worth reporting the problem to
n> the author.

Regarding not being able to open certain groups, I imported some new mail today and the import program stated there was no index file for those groups, and it said it was creating them. However, I still can't open those groups in Okami. I was able to start another alt group, though, so that apparently WAS just a coincidence that it was only alt groups where that was happening.

n> From OKAMI.HYP (try the Crossposts entry in the index for the
n> full story :-)):

Ah, I only looked at the Contents page. Never thought to check in the index. <groan>

Thanks for your help.

* LED v1.51 * Practice safe eating - use condiments!
--

Terry May - Las Vegas, NV

1794. Re: New STE accelerator ?

Newsgroup: comp.sys.atari.st
Date: 1998-07-01 00:00:00 UTC
From: Colin Polonowski <polonowski@zetnet.co.uk>
Message-ID: <6neacmttv1@irk.zetnet.co.uk>
Source record: 98007

>I just routinely checked out the TUS homepage which was under
>construction for quite a while, and came across what seems to be a new
>VELOCE accelerator board for the STE. Has anyone got any details about
>this ? price? CPU ? etc ?

It runs a 68020 CPU so I expect it's quite a bit faster than the bog
standard ST. That's all the information I have on it though!

Cheers,

* Colin Polonowski, polonowski@zetnet.co.uk
* Experienced in Java, HTML, BASIC and Modula-2.
* User of Windows 95, DOS, TOS/GEM, MagiC, UNIX.
* Programmer: Croft Soft Software. Editor: Atari Times
* Webmaster: The Zone - http://www.users.zetnet.co.uk/polonowski/

1795. Re: caf with 2.1fireball se bombs?

Newsgroup: comp.sys.atari.st
Date: 1998-07-01 00:00:00 UTC
From: Curt Johnsen <cjohnsen@delphi.com>
Message-ID: <BfXNpVX.cjohnsen@delphi.com>
Source record: 98008

Iboot up with icd boot drive. When I try to load ahdi, it
doesnt recognise the jaz drive or the quantum. I cant
find the shdriver.sys on any disks of cubase or c-lab.

1796. I connected my TI to my Atari ST !

Newsgroup: comp.sys.atari.st
Date: 1998-07-01 00:00:00 UTC
From: popov
Message-ID: <01bda534$5626aea0$LocalHost@default>
Source record: 98009

You don't have to buy a pc, a mac or an Amiga to send files to a TI calculator. After some weeks I managed to do that with my old Atari ST !

In order to make you take an advantage of this, I put a little program at ftp://ftp.ticalc.org/pub/atari/stilnk10.lzh

1797. Re: Where can I stop this kind of junk ?

Newsgroup: comp.sys.atari.st
Date: 1998-07-01 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <4247_outrider@lvdi.net>
Source record: 98010

Re: "Where can I stop this kind of junk ?", daveh@netcom.ca scribbled the following on 01 Jul 98 @ 22:29:23:

d> I have already emailed the header info to abuse@aol.com, but I
d> think I might go the full distance. ;)

I wonder if it's even a real AOL address.

* LED v1.51 * "I just don't know which lie to believe." - Fox Mulder
--

Terry May - Las Vegas, NV

1798. Re: Atari Computing USA

Newsgroup: comp.sys.atari.st
Date: 1998-07-01 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <4246_outrider@lvdi.net>
Source record: 98011

Re: "Atari Computing USA", thechyld@pcc-uky.campus.mci.net scribbled the
following on 01 Jul 98 @ 20:35:10:

t> I've switched to Kent at Systems For Tomorrow-go with him, you
t> won't regret it.

Agreed. I've been dealing with Kent for a long time now (mostly through
email, which is nice), and I couldn't be more pleased with the service.

* LED v1.51 * "Oh boy, sleep! That's where I'm a Viking!" - Ralph Wiggum
--

Terry May - Las Vegas, NV

1799. Re: Okami 1.34

Newsgroup: comp.sys.atari.st
Date: 1998-07-01 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <359a70f0200e0bd0@lvdi.net>
Source record: 98012

on Wed 01-07-98 19:31 John Whalley wrote:

>on Tue 30-06-98 16:04 Terry May wrote:
>
>>Unfortunately, I am having a few problems with it, not the least of which is
>>getting it to work with QED for posting messages. I've tried everything I
>>can think of, but QED cannot find the message it's supposed to be editing.
>>Can someone please post a working QED command line?
>
>I use Everest which works fine, FWIW. Some things to try though
>(apologies if you've tried these already):

With any luck, this message will get to you via Okami. I figured out the problem and I'm almost embarrassed to admit what it was. The temp paths were set to /oasis/tmp instead of /okami/tmp. I don't even use Oasis, and was just changing all /okami/ paths to match my own. I obviously mistook /oasis/ for /okami/ on those two paths, even though, now that I think about it, he was using /o/ instead of /okami/. Oh well. It's a lot to take in for one session.

Now I just need to figure out why I can't open all my groups. The importer says no index exists, yet it does. Those groups look no different to me than the ones that are working. Guess I'll fire off an email to the author.

Thanks again for your help.
--
Terry May - Las Vegas NV

1800. Re: SLM605 how to clean safely

Newsgroup: comp.sys.atari.st
Date: 1998-07-01 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <359AEDEE.71F247EE@jps.net>
Source record: 98013

The printer is the same as the Epson EPL 6000. Just be careful not to scratch or touch the drum, or expose it to light longer than necessary. Avoid bright light. I just brush mine off with a horsehair brush and a Q-tip. Clean the charging wires with a Q-tip soaked in alcohol.

Alyre Chiasson wrote:
>
> My SLM605 need cleaning in a bad way. There is toner residue in several
> areas, general dust and I imagine the gears need some form of
> maintenance as well. The local computer shop does clean laser printers
> but "don't do Ataris". I may just show up with the printer and ask to
> see the technician - I have heard that the mechanism is the same as the
> Epson ?? Maybe I can convince them.
>
> If not, how should I clean the thing? The manual they included is for
> the SLM608 and the layout is not quite the same. The only way I can see
> to removed the spilled toner is to vacuum. I have a computer shop vac
> but I am concerned that the bag may not be fine enough to retain the
> toner. Since this is a hazardous substance I don't want it flying about
> in the air. Maybe the particle size and the fact that it sticks to about
> anything would make it a problem - I just have no experience.
>
> Any advice, words of caution, etc. appreciated.
>
> Alyre Chiasson

1801. FS: SLM605 Laser Printer

Newsgroup: comp.sys.atari.st
Date: 1998-07-01 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <359AEF44.4125936F@jps.net>
Source record: 98014

For Sale: Atari SLM605 Laser printer. This printer is the same as the Espon EPL 6000 laser printer, except for the Atari DMA interface, so supplies are much more readily available and at a lower cost than the supplies for the SLM804 printer. Requires an Atari or Atari compatible computer with a DMA port (no Falcons).

Excellent condition and prints out beautiful deep black printouts, but drum has 3 small blemishes, so printer is only suitable for casual use or proofs until the drum is replaced.

Asking $49 or best offer plus shipping from California.

Thanks,

jkolak@jps.net

1802. Re: SuperCharger PC emulator FT!

Newsgroup: comp.sys.atari.st
Date: 1998-07-01 00:00:00 UTC
From: leaver@alphalink.com.au
Message-ID: <6nd041ihc1@news.alphalink.com.au>
Source record: 98049

On 30 Jun 1998 15:55:58, Nicholas Bales wrote:
>Alan Price a crit:
<.....>
>Don't quote me on this, but I seem to remember the V30 as being an 8086
>(PC-XT) compatible chip, whereas the V20 was an 8088 (PC). They were
>often used in portable because of their lower power consumption.

I also have a Supercharger. The V30 is essentially a redesigned 8086, as evidenced by the fact that it uses the 8087 as a coprocessor. However its instruction set is a superset of the of the 8086 set. It includes all the additional instructions recognized by the 80286, except for the memory protection instructions, plus some additional NEC only instructions. NEC was said to stand for Not Exactly Compatible.

This was because a couple of obscure faults in the 8086 were fixed in the V30. A program which took advantage of any of those faults would fail on the V30.

Eric Isaacson's wonderful A86 Macro Assembler worked just fine on the Supercharger/Atari combination and Eric's manual contained a good description of the quirks of the V30.

Because the V30 had only a 20 bit address bus and no memory protection it could only run Windows 3.0 in real mode, which was next to useless.

David

David Leaver 10 Goodparla St,
e-mail leaver@netinfo.com.au Hawker, ACT 2614
leaver@alphalink.com.au Australia

1803. WANTED: Jaguar Flash ROM Cart

Newsgroup: comp.sys.atari.st
Date: 1998-07-01 00:00:00 UTC
From: KevinManne@wycol.com
Message-ID: <6nc4sapjh1@nnrp1.dejanews.com>
Source record: 98050

Hi:

I'm looking for a Jaguar Flash ROM cartridge. If you have one available,
please e-mail me at KevinManne@wycol.com with your price.

Thanks,
-Kevin

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

1804. Re: Atari mentioned in CNET 30 Years Article

Newsgroup: comp.sys.atari.st
Date: 1998-07-01 00:00:00 UTC
From: Alan Sharkis <asharkis@erols.com>
Message-ID: <01bda487$c29496e0$2ac3accf@asharkis.erols.com>
Source record: 98051
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech, rec.games.video.atari

Curt Vendel <curt.vendel.2@csfb.com> wrote in article
<3597B64D.7EB161CC@csfb.com>...
> C|NET Central did an article about 30 years of Windows and make several
> references to Atari, the 8-bit OS and the ST's using GEM. Here's the
> link:

I guess we all agree: Atari could have been a contender, but it suffered through several managements that just didn't manage. It's no sadder today than when you and I first discussed it; in fact, I think the situation is even brighter today than six months ago because of what I see in this ng, on the mailing lists, in FidoNet, and from users in general.

1805. Looking for a Lynx!

Newsgroup: comp.sys.atari.st
Date: 1998-07-01 00:00:00 UTC
From: jlensbo@aol.com
Message-ID: <19980701002441 00.UAA25666@ladder01.news.aol.com>
Source record: 98052

Does anyone have a Lynx for sale?

Or know where I can get a power supply?

Thanx!

1806. Re: A MagiC OS mailing list has been created

Newsgroup: comp.sys.atari.st
Date: 1998-07-01 00:00:00 UTC
From: rick@nightshift.demon.r.e.m.o.v.e.nl
Message-ID: <22104_rick@nightshift.demon.r.e.m.o.v.e.nl>
Source record: 98053

In a message of 29 Jun 98 outrider@lvdi.net wrote :
o>
o> Re: "A MagiC OS mailing list has been created", news@whalley.demon.co.uk
o> scribbled the following on 29 Jun 98 @ 23:35:06:
o>
n>> I'm not convinced, particularly as Rick Speelman has offered to
n>> set up an advert-free list.
o>
o> Is that a list with a permanent connection?

Nope...

I'm using net2net as a part of my bbs. The bbs is automaticly connecting
twice a day to get mail en news... That should be frequent enought to run any
list.

I have a couple of lists running for more than a year.

No problems so far :-)

Greetz,Rick (rick@nightshift.demon.nl)

--

Send email replies to :gatekeeper@nightshift.demon.nl (Rick Speelman)

--Atari TOS === Nightshift Gateway === Ufology--
--ACM Club === Nightshift BBS +31-50-5490493 === UfoNed--
--F.A.N. === www.nightshift.demon.nl === NUN--
--Free Atari Network () () Nederlands Ufo Netwerk--
\\(o o)//
---------------------------o00-=(_)=-00o---------------------------
The vieuws of this user are strictly his own !!

1807. Re: Hard Disk Partitioning

Newsgroup: comp.sys.atari.st
Date: 1998-07-01 00:00:00 UTC
From: berny.diotte@sympatico.ca
Message-ID: <fPhm1.157$UK5.964865@news20.bellglobal.com>
Source record: 98054

On 19 Jun 1998 12:58:10, EMOND Albert wrote:
=>What soft, Freeware should be better, may be use to format and partition
=>a SCSI Seagate ST 31200N (1Go) disk on TT030 ?
=>
=>It is well identified by HDX 5.0 , but HDX mention it is not supported
=>by ATARI CORP, and needs another Wincap (?) version.

SCSI hard-disks don't require any WINCAP, because the information about the number of cylinders is passed by the drive itself, when requested by the formatter.

The main point to watch is, never use partitions bigger than 300 Mb on a TT.

Assides from this, everything should run smoothly.

\ /
.\~~~~/.
| |
Bernard Diotte | .= =. |
|| (o)(o) ||
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1808. Re: Hard Disk Partitioning

Newsgroup: comp.sys.atari.st
Date: 1998-07-01 00:00:00 UTC
From: berny.diotte@sympatico.ca
Message-ID: <pPhm1.158$UK5.964865@news20.bellglobal.com>
Source record: 98055

On 19 Jun 1998 12:58:10, EMOND Albert wrote:
=>What soft, Freeware should be better, may be use to format and partition
=>a SCSI Seagate ST 31200N (1Go) disk on TT030 ?
=>
=>It is well identified by HDX 5.0 , but HDX mention it is not supported
=>by ATARI CORP, and needs another Wincap (?) version.

SCSI hard-disks don't require any WINCAP, because the information about the
number of cylinders is passed by the drive itself, when requested by the
formatter.

The main point to watch is, never use partitions bigger than 300 Mb on a TT.

Assides from this, everything should run smoothly.

```
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| |
Bernard Diotte | .= =. |
|| (o)(o) ||
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```


```
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.\~~~~/.
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Bernard Diotte | .= =. |
|| (o)(o) ||
( .. )
\ \__/ /
\____/
```

1809. ST Guide - English

Newsgroup: comp.sys.atari.st
Date: 1998-07-01 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <12619_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 98056

Hi Paul, on 26 Jun 98 you wrote: ...respect, brethren
e>
e> Where can I d/l the latest ENGLISH version of ST Guide?
e>
e> I've been using the latest German version for quite a while now, and
e> can get around it well, but I want to be able to READ everything.

http://www.cix.co.uk/~inactive/

or

ftp sofa.dartnet.co.uk/pub/atari/interactive/

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

1810. Drivers for Spectre GCR

Newsgroup: comp.sys.atari.st
Date: 1998-07-01 00:00:00 UTC
From: burr@cyberhighway.net
Message-ID: <6nc9ijvgv1@news.cyberhighway.net>
Source record: 98057

Hi!

Does anyone know where I can find the last versions of drivers for the spectre GCR? My friend has the hardware but needs the drivers for it. Any help would be greatly appreciated.

James.

1811. Re: Wanted ST and Falcon contacts either on internet or snail mail

Newsgroup: comp.sys.atari.st
Date: 1998-07-01 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <3599a37d.706817@news2.tmisnet.com>
Source record: 98058

On Sun, 28 Jun 1998 11:16:12 +0200, "Nicholas Bales" wrote:

Huh? What? <rubs eyes>

>There are some weird people...

Yo! Present and accounted for!

-- George Crissman
-- strads@tmisnet.com

Member Of The Atari WebRing, Featuring USA Links
<http://www.tmisnet.com/~strads/hq/atari.html>
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

1812. Re: [web] The Atari Clone Directory

Newsgroup: comp.sys.atari.st
Date: 1998-07-01 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <3599a40b.848946@news2.tmisnet.com>
Source record: 98059

On Mon, 29 Jun 1998 03:46:58 GMT, atari@bright.net (Lonny Pursell)
wrote:

>Announcing a directory where I hope to list all Atari clone users,
>with links to their webpage if any, so people can get in touch.
>
>If you have an Eagle, Medusa, Hades or Milan and would like to be
>added to the directory, please visit my homepage.

Are users of the DirecTT030 & DirecTT040
worthy of consideration?

-- George Crissman
-- strads@tmisnet.com

Member Of The Atari WebRing, Featuring USA Links
<http://www.tmisnet.com/~strads/hq/atari.html>
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

1813. Re: [Poll] Atari Poll .....

Newsgroup: comp.sys.atari.st
Date: 1998-07-01 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <3599a595.1242945@news2.tmisnet.com>
Source record: 98060
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

On Mon, 29 Jun 1998 23:59:07 -0400, pfloyd@sprintmail.com wrote:

>Just some questions for all the Atari users out there:

>1. If Atari came out with a new computer system would you buy it?

I'll rephrase your question to: would you buy a new,
more-powerful GEM/TOS compatible clone computer? The
answer is YES.

>2. If the system were not compatible with the ST would you still
>consider it?

If you're talking about abandoning the integrated
keyboard/chassis (i.e., non-compatible packaging) the
answer is YES.

If you're looking to develop the Falcon computer
further (that assumes compatibility with existing
Falcons, BTW), the answer is YES.

If you're talking about abandoning some of the standard
ports (i.e., MIDI, Mouse, Joypad, Cartridge, or DSP)
the answer is NO.

If you're talking about abandoning the GEM/TOS operating
system (i.e., BIOS, XBIOS, GEMDOS, VDI, AES, etc.) the
answer is NO.

>
>3. Would you buy the new computer if offered a discount or rebate for
>your ST?

No. I *would* get excited if the new computer
explicitly supported some form of DMA to an ST
that could be used as a dedicated printer buffer
that supported dot matrix printers, ink jet printers,
parallel-port laser printers and DMA laser printers
like the SLM 804).

-- George Crissman
-- strads@tmisnet.com

Member Of The Atari WebRing, Featuring USA Links
<http://www.tmisnet.com/~strads/hq/atari.html>
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

1814. Re: Atari to Mac Conversion Question

Newsgroup: comp.sys.atari.st
Date: 1998-07-01 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6ncehiiak1@supernews.com>
Source record: 98061

On 30 Jun 1998 22:05:06, "Esben I." wrote:
> > are disks formatted on the Atari able to be read by the IBM?
> NO !

YES! It depends on your TOS version. IIRC TOS 1.06 and above can format PC compatible disks. I have no problem with my TT and formatting PC compatable 720 and 1.44 disks. Keep in mind that the PC's will not tolerate "unusual" formatting so do use any formatting settings (increased # of tracks, etc) that increase the amount of info you put on the disk.

If you want the best compatability format the disk on a PC - but even this is not a sure-fire solution :)

Steve

1815. Re: Atari mentioned in CNET 30 Years Article

Newsgroup: comp.sys.atari.st
Date: 1998-07-01 00:00:00 UTC
From: Clockmeister <gerryvdb@tnet.com.au>
Message-ID: <01bda4b7$cc1c0240$365e0fcb@default>
Source record: 98062
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech, rec.games.video.atari

```
Alan Sharkis <asharkis@erols.com> wrote in article
<01bda487$c29496e0$2ac3accf@asharkis.erols.com>...
>
>
> Curt Vendel <curt.vendel.2@csfb.com> wrote in article
> <3597B64D.7EB161CC@csfb.com>...
> > C|NET Central did an article about 30 years of Windows and make several
> > references to Atari, the 8-bit OS and the ST's using GEM. Here's the
> > link:
>
> I guess we all agree: Atari could have been a contender, but it
suffered
> through several managements that just didn't manage. It's no sadder
today
> than when you and I first discussed it; in fact, I think the situation is
> even brighter today than six months ago because of what I see in this ng,
> on the mailing lists, in FidoNet, and from users in general.
>
That article has no credibility.
Whilst it's fair to include the Atari they totally ignored the Amiga
achievements. The first multitasking GUI on a home computer surely deserves
a mention, doesn't it?
```

1816. ScanX and E3+

Newsgroup: comp.sys.atari.st
Date: 1998-07-01 00:00:00 UTC
From: michael@fastlane.net
Message-ID: <6C93C2A1500254D5.8B3ED8FA8F60B3BD.E8453EA7F6232A5C@library-proxy.airnews.net>
Source record: 98063

Hi all,

I just purchased ScanX for Microtek and an E3+ for Mac scanner
(the one with a real SCSI and a Mac SCSI connector on the back).
Here's the configurations I've tried, with identical results:

Falcon-->50 pin SCSI Scanner w/ and w/out Terminator
Falcon-->Tape Drive-->CD ROM->Mac SCSI-->w/ and w/out Terminator
Falcon-->50 pin SCSI Scanner-->Tape Drive-->CD ROM--> w and w/out Terminator

Before doing anything, if I run ICD's ID Check program, all devices
are seen on the SCSI bus.

When I start up MTEK_030.PRG and attempt to test the device
(ID #2, ID 0 is the tape drive, ID 1 is the CD ROM), it says
"Wrong Device". The green "Ready" light then goes out on the
scanner.

Subsequent attempts to test the device cause a "Device Not
Ready" alert to pop up. If I exit MTEK_030.PRG and attempt to
run ICD's ID Check program again, it hangs when attempting to access
the SCSI bus.

MTEK_ATA.PRG crashes when I attempt to run the test and locks up
my machine.

I see these problems even with a bare-bones system.
BTW, I'm using HDDriver, 7.12.

Any help would be greatly appreciated, so thanks in advance.

Michael White (michael@fastlane.net)

1817. Re: Looking for a Lynx!

Newsgroup: comp.sys.atari.st
Date: 1998-07-01 00:00:00 UTC
From: Colin Polonowski <polonowski@zetnet.co.uk>
Message-ID: <6ncqmrrla1@irk.zetnet.co.uk>
Source record: 98064

> Does anyone have a Lynx for sale?
>
> Or know where I can get a power supply?

Are you in the UK?

I've got a Lynx with AC adapter & games which I'm trying to sell...

Cheers,

* Colin Polonowski, polonowski@zetnet.co.uk
* Experienced in Java, HTML, BASIC and Modula-2.
* User of Windows 95, DOS, TOS/GEM, MagiC, UNIX.
* Programmer: Croft Soft Software. Editor: Atari Times
* Webmaster: The Zone - http://www.users.zetnet.co.uk/polonowski/

1818. Re: EZZ135 NOT RECOGNIZED

Newsgroup: comp.sys.atari.st
Date: 1998-07-01 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.980701025633.6471A-100000@sparkie.gnofn.org>
Source record: 98065

I was asking Dr. Uwe why my EZ135 was not recognized, and he said:

> > Then there is no other explanation than a hardware problem. Concerning your
> > drives I don't see anything unusual. Maybe it's simply a bad cable. This is

After taking his advice, I said:

> You were 100% correct! One of the little holes on the SCSI port was damaged.
> It was very hard to see even with a magnifying glass. I used a common sewing
> needle to fix it. Thanks for the advice. I never thought to examine the port
> so closely.

So he said:

Questions of these kind come quite often there and often people don't believe
that the cables are very important.

L8tr G8tr,
Dave

<pre>

```
_____
/ /
|||||||||||||||====]: dbg01@gnofn.org
\____\
```

</pre>
Bass player for Broadcast,
http://www.sstar.com/d
on the web

1819. Re: Atari to Mac Conversion Question

Newsgroup: comp.sys.atari.st
Date: 1998-07-01 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <3599F27A.51211D67@hol.REMOVE.THIS.fr>
Source record: 98066
Cross-posted to: alt.steinberg.cubase,comp.sys.atari.st

A. J. Wells a ï¿½crit:

> Thanks for all of the suggestions... to answer a couple of them; I dont
> seem to have any problems reading commercial floppies on either the
> Atari or the Mac... the disc drives seem to be working fine, but of
> course compatibility is another question... I guess I just have to keep
> tinkering... while I'm at it, I've been thinking about switching to
> Logic on the Power Mac... would my files transfer there (assuming they
> will transfer anywhere)?
>

Well, some STs are a bit finnicky about DOS compatibility, and from
experiance I'd say that the same can be said about Macs, so that gives
for a lot of randomness when floppy tranferring between the ST and a
Mac.

The files you are interested in transferring seem to be midi files, so
you might want to try the following:
- Connect ST MIDI Out to Mac MIDI In
- launch sequencer software on both machines, load the ST files into the
ST sequencer.
- Set your Mac sequencer to "external sync" or "external midi clock" or
whatever it might be called.
- click on record on the Mac, and then play on the ST.

The other option is to either send yourself an email as someone
suggested, or more elegantly, use a ZModem terminal on both machines
with a serial connection.

> Thanks in advance
> Andrew
> San Francisco

If all else fails, I'm sure there is an Atari user in San Francisco who
would be happy to transfer your files to a DOS disk.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

1820. Re: I sure could use some Big Dos help!!

Newsgroup: comp.sys.atari.st
Date: 1998-07-01 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <3599F382.65309A7C@hol.REMOVE.THIS.fr>
Source record: 98067

David Devindisch a ï¿½crit:
>
> Hi there i have a situation where i need to exchange large
> audio files between a PC and a Atari Falcon,but i cant seen to make it
> happen (getting the Atari to read from a DOS formated Hard-Drive or
> even a zip disk.I have HDDriver7.0 and even have Big Dos 8 but dont
> know how to make it work. Is there an easy way to do it (hook up a
> Dos based drive or Zip Drive). It sure would help me out!!!!!

I'm not sure if this would be practical, but you could try hooking up a
parallel port connection using ParCP or Paralink.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

1821. Midi and AES-events?

Newsgroup: comp.sys.atari.st
Date: 1998-07-01 00:00:00 UTC
From: Student <student@pczaal.utwente.nl>
Message-ID: <01bda4cf$2d490e70$82b35982@pczaal30>
Source record: 98068

Is it possible to make within a Midi-in-interrupt a timer-, keyboard- or message-event for the AES-function Event_Multi? I will wait at several events, one of these must be a Midi-input.

any suggestions?
mail to
c.a.adler@student.utwente.nl

1822. Atari screen saver for Windows!

Newsgroup: comp.sys.atari.st
Date: 1998-07-01 00:00:00 UTC
From: wongck@letterbox.com
Message-ID: <6ncumh$7k5@usenet.pa.dec.com>
Source record: 98069

Hi fellow Atarian....

The Atari screen saver for Windows is available for downloading at:
(Last entry of the software table)

http://probehouse.home.ml.org
http://www.geocities.com/SiliconValley/6880/phsw.html

Show your support of Atari !
Run the Atari screen saver on your work desktop !

Rgds
William

p.s. - flame/hate mails is acceptable but not neccessary replied.

Windows 95 (n) - 32-bit extensions and a graphical
shell for a 16-bit patch to an 8-bit operating system
originally coded for a 4-bit microprocessor, written
by a 2-bit company that can't stand 1 bit of competition

,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,
William Wong -ST user (last?) in SINGAPORE||| 520ST/4Mb/44MB/Mag!X
Email: wongck@letterbox.com ||| F030/4Mb/1.3GB/MTOS
http://probehouse.home.ml.org / | \486DX100/40M/1GB/W95

1823. New STE accelerator ?

Newsgroup: comp.sys.atari.st
Date: 1998-07-01 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <3599FC24.2CC21AF9@hol.REMOVE.THIS.fr>
Source record: 98070

I just routinely checked out the TUS homepage which was under
construction for quite a while, and came across what seems to be a new
VELOCE accelerator board for the STE. Has anyone got any details about
this ? price? CPU ? etc ?

The URL is:
http://www.tusdev.demon.co.uk/

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

1824. Re: ez flyer is megafile???

Newsgroup: comp.sys.atari.st
Date: 1998-07-01 00:00:00 UTC
From: Chris Gray <grayc@se.bel.alcatel.be>
Message-ID: <pk9d8bpykjg.fsf@se.bel.alcatel.be>
Source record: 98071

kdermott@zetnet.co.uk (kevin dermott) writes:

> On 30 Jun 1998 01:05:02, ethhoack wrote:
> >"abw&#65533;rts wend'ich mich zu der heiligen, unaussprechlichen, geheimnisvollen
> > nacht. fernab liegt die welt - in eine tiefe gruft versenkt" novalis
>
> i'm even more puzzled now!!!!!!!
>
Don't bother trying to make sense of it. ;>

--

Chris Gray

1825. Re: Atari screen saver for Windows!

Newsgroup: comp.sys.atari.st
Date: 1998-07-01 00:00:00 UTC
From: ethhoack <ethh@enemy.org>
Message-ID: <WS.359a202e.0002785e.ethh@enemy.org>
Source record: 98072

Dans le message <6ncumh$7k5@usenet.pa.dec.com>
wongck@letterbox.com (William Wong) crit:

```
>Hi fellow Atarian....
>
>The Atari screen saver for Windows is available for downloading at:

such a shame

>Show your support of Atari !
>Run the Atari screen saver on your work desktop !

no, trash the windoze system and format c: /u

ethh@enemy.org

pub 2048/7579B421 7D 29 B3 3A CB 2D 42 B1 DE F3 19 D6 18 F6 C5 55
```

"abw rts wend'ich mich zu der heiligen, unaussprechlichen, geheimnisvollen
nacht. fernab liegt die welt - in eine tiefe gruft versenkt" novalis

1826. Re: Looking for a Lynx!

Newsgroup: comp.sys.atari.st
Date: 1998-07-01 00:00:00 UTC
From: Mark Phillips <ataribloke@lineone.net>
Message-ID: <ewom1.88$gi3.185191@news-reader.bt.net>
Source record: 98073

Try 16/32 systems in Kent. They have all sorts of this stuff. psu's are
£9.99.

16-32@premier.co.uk
cheers
mark

JLensbo wrote in message
<19980701002441100.UAA25666@ladder01.news.aol.com>...
> Does anyone have a Lynx for sale?
>
> Or know where I can get a power supply?
>
>Thanx!
>

1827. Re: Atari mentioned in CNET 30 Years Article

Newsgroup: comp.sys.atari.st
Date: 1998-07-01 00:00:00 UTC
From: Robert S Ely <rely@ix.netcom.com>
Message-ID: <359A1AD3.59A3AAED@ix.netcom.com>
Source record: 98074
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech, rec.games.video.atari

```
Clockmeister wrote:
>
> Alan Sharkis <asharkis@erols.com> wrote in article
> <01bda487$c29496e0$2ac3accf@asharkis.erols.com>...
> >
> >
> > Curt Vendel <curt.vendel.2@csfb.com> wrote in article
> > <3597B64D.7EB161CC@csfb.com>...
> > > C|NET Central did an article about 30 years of Windows and make several
> > > references to Atari, the 8-bit OS and the ST's using GEM. Here's the
> > > link:
> >
> > I guess we all agree: Atari could have been a contender, but it
> suffered
> > through several managements that just didn't manage. It's no sadder
> today
> > than when you and I first discussed it; in fact, I think the situation is
> > even brighter today than six months ago because of what I see in this ng,
> > on the mailing lists, in FidoNet, and from users in general.
> >
> That article has no credibility.
> Whilst it's fair to include the Atari they totally ignored the Amiga
> achievements. The first multitasking GUI on a home computer surely deserves
> a mention, doesn't it?

All,
Speaking of the Amiga, Gateway has announced that they are working on a
new Amiga computer. OS 4 will be a tempory OS for software companies to
build apps then when the new machine hits the streets next year, it will
have OS5. They said that this machine will be better than any consumer
PC available.

--
Robert S Ely --- Communications Systems Technician
rsely@dhs.state.nj.us -or- rely@ix.netcom.com
====|||====Atari 8-bit user since 1982====|||=====
===/ | \==130XE--Sparta DOS X--BASIC XE==/ | \====
```

1828. Re: Cyber Paint .seq animation files

Newsgroup: comp.sys.atari.st
Date: 1998-07-01 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <359A1C83.47F4DF57@hol.REMOVE.THIS.fr>
Source record: 98075

Specto a ï¿½crit:
>

>
> Thanks for the info, Austin, but you'll have to excuse me for phrasing the
> question wrongly.
>
> What I meant was - do you know of any programs FOR the PC than can do the
> converting? I realise that I shouldn't really be aking this in the Atari
> group, so spare me the flames, kids!
>
> Once again, if you reply, please send in plain text only.
>
> Stay well,
>
> Specto.

Your best bet will probably to get an ST emulator for the PC, so that
you can run the ST conversion programs.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

1829. ATARI SURVEY :) !! CHECK IT OUT !

Newsgroup: comp.sys.atari.st
Date: 1998-07-01 00:00:00 UTC
From: djamm <djamm@club-internet.fr>
Message-ID: <359A18C1.B2358750@club-internet.fr>
Source record: 98076

Have a look at this web site :)
Only REAL atari users check it :)

http://www.error-404.com/Atari/

1830. [ANN] ST2DISK v1.04 is available

Newsgroup: comp.sys.atari.st
Date: 1998-07-01 00:00:00 UTC
From: hotline@mediapegs.com.no_spam
Message-ID: <359a2bcb.184548827@news.wanadoo.fr>
Source record: 98077

Hi,

The Atari ST2DISK v1.04 is available.

ST2DISK is an utility to make, with the atari computers, the floppy
disks from the PACIFIST .ST image files.

New features :
- Bubble GEM support
- Check for the executable boot sectors and ask to disable them
- Recover an executable boot sector disabled by ST2DISK

You can directly download it at the following address :
http://wwwusers.imaginet.fr/~nowak/st2disk.zip

Pascal
nowak@imaginet.fr

1831. Re: Atari to Mac Conversion Question

Newsgroup: comp.sys.atari.st
Date: 1998-07-01 00:00:00 UTC
From: xav@compsoc.man.ac.uk
Message-ID: <6ndditsdk1@irk.zetnet.co.uk>
Source record: 98078

In a former life as an exotic dancer, "A. J. Wells" <ajwells@ix.netcom.com>
wrote:
> it, I've been thinking about switching to Logic on the Power Mac... would
my files transfer there (assuming they will transfer anywhere)?
>
AFAIK Logic on a Mac will read files from Logic on any other platform
(including Atari), Creator and Notator *.SON files, and of course, *.MID files.

Probably worth checking with the distributor though.

Xav

--
xav@compsoc.man.ac.uk
www.compsoc.man.ac.uk/~xav
"I'm too artistic to be a scientist and too scientific to be an artist; so
I became an engineer"

1832. Stacey for sale!

Newsgroup: comp.sys.atari.st
Date: 1998-07-01 00:00:00 UTC
From: Mike Morris <Michael.Morris@medecine.unige.ch>
Message-ID: <6nddka$ja2@uni2f.unige.ch>
Source record: 98079

I found good old Stacy when I moved house. Anybody who wants to give her a good home, contact me by email for details. You get Stacy and odds and ends of software.
I will want shipping costs plus a little money ;^)

Mike (Michael.Morris@medecine.unige.ch)

1833. TT for sale

Newsgroup: comp.sys.atari.st
Date: 1998-07-01 00:00:00 UTC
From: Mike Morris <Michael.Morris@medecine.unige.ch>
Message-ID: <6nddlt$ja5@uni2f.unige.ch>
Source record: 98080

An old TT tower for sale, for shipping costs plus a bit of money ;^)
Contact me for info at:

Mike (Michael.Morris@medecine.unige.ch)

1834. Portfolio for sale

Newsgroup: comp.sys.atari.st
Date: 1998-07-01 00:00:00 UTC
From: Mike Morris <Michael.Morris@medecine.unige.ch>
Message-ID: <6nddnn$ja6@uni2f.unige.ch>
Source record: 98081

PoFo for sale, hardly used. Contact me by email for details.
I will want shipping costs plus a little money ;^)

Mike (Michael.Morris@medecine.unige.ch)

1835. SLM605 how to clean safely

Newsgroup: comp.sys.atari.st
Date: 1998-07-01 00:00:00 UTC
From: Alyre Chiasson <chiassa@umoncton.ca>
Message-ID: <359A44FA.C9593FD6@umoncton.ca>
Source record: 98082

My SLM605 need cleaning in a bad way. There is toner residue in several areas, general dust and I imagine the gears need some form of maintenance as well. The local computer shop does clean laser printers but "don't do Ataris". I may just show up with the printer and ask to see the technician - I have heard that the mechanism is the same as the Epson ?? Maybe I can convince them.

If not, how should I clean the thing? The manual they included is for the SLM608 and the layout is not quite the same. The only way I can see to removed the spilled toner is to vacuum. I have a computer shop vac but I am concerned that the bag may not be fine enough to retain the toner. Since this is a hazardous substance I don't want it flying about in the air. Maybe the particle size and the fact that it sticks to about anything would make it a problem - I just have no experience.

Any advice, words of caution, etc. appreciated.

Alyre Chiasson

1836. FA - Atari 1040 ST - EXCELLENT! - ends 7/7

Newsgroup: comp.sys.atari.st
Date: 1998-07-01 00:00:00 UTC
From: Suz <redwood@super.zippo.comNOSPAM>
Message-ID: <6ndj3b$2ap$1@supernews.com>
Source record: 98083

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=19529029

1837. Re: ScanX and E3+

Newsgroup: comp.sys.atari.st
Date: 1998-07-01 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <359a4fc0.0@diana.idirect.com>
Source record: 98084

On 1 Jul 1998 06:26:32 , Michael White wrote:
>Hi all,
>
>I just purchased ScanX for Microtek and an E3+ for Mac scanner
>(the one with a real SCSI and a Mac SCSI connector on the back).
>Here's the configurations I've tried, with identical results:
>
>Falcon-->50 pin SCSI Scanner w/ and w/out Terminator
>Falcon-->Tape Drive-->CD ROM->Mac SCSI-->w/ and w/out Terminator
>Falcon-->50 pin SCSI Scanner-->Tape Drive-->CD ROM--> w and w/out Terminator
>
>Before doing anything, if I run ICD's ID Check program, all devices
>are seen on the SCSI bus.
>
>When I start up MTEK_030.PRG and attempt to test the device
>(ID #2, ID 0 is the tape drive, ID 1 is the CD ROM), it says
>"Wrong Device". The green "Ready" light then goes out on the
>scanner.
>
>Subsequent attempts to test the device cause a "Device Not
>Ready" alert to pop up. If I exit MTEK_030.PRG and attempt to
>run ICD's ID Check program again, it hangs when attempting to access
>the SCSI bus.
>
>MTEK_ATA.PRG crashes when I attempt to run the test and locks up
>my machine.
>
>I see these problems even with a bare-bones system.
>BTW, I'm using HDDriver, 7.12.

which version of ScanX are you using? Because there's a new version
out that handles the E3+ (and a few more new Microtek scanners) - it's
version 1.008, and it also fixes a few more bugs I had with the
original version as well (it now works under Geneva). You can find the
new version (it's a demo that can be unlocked to the full version with
the serial number you got from Nima) at the Homa web site at
http://www.magma.ca/~nima .

//////////////////////Daniel L. Dreibelbis//////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ////////////////////

1838. Re: Atari screen saver for Windows!

Newsgroup: comp.sys.atari.st
Date: 1998-07-01 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <4222_outrider@lvdi.net>
Source record: 98085

Re: "Atari screen saver for Windows!", ethh@enemy.org scribbled the following
on 01 Jul 98 @ 12:40:30:

>> Show your support of Atari !
>> Run the Atari screen saver on your work desktop !
e>
e> no, trash the windoze system and format c: /u

Yeah, who needs a job, anyway?

* LED v1.51 * Let me know, ethh@enemy.org, if you don't get this message!
--

Terry May - Las Vegas, NV

1839. Re: A MagiC OS mailing list has been created

Newsgroup: comp.sys.atari.st
Date: 1998-07-01 00:00:00 UTC
From: rick@nightshift.demon.r.e.m.o.v.e.nl
Message-ID: <22132_rick@nightshift.demon.r.e.m.o.v.e.nl>
Source record: 98086

In a message of 30 Jun 98 news@whalley.demon.co.uk wrote :
n>
n> Nope, apparently he uses net2net for his BBS and it connects twice a
n> day. So not as immediate as a permanent connection.

Right :-)

n>
n> OTOH I (like many of us, possibly most of us) only have a dialup
n> connection too and generally check for mail and news once or twice a
n> day (sometimes not even that often) so for me this isn't much of an
n> issue.

That's what i think too... I run a few other (non atari) lists too. Never had a complaint about it in any way.

The only thing people have to do to join a list is to send theire email address to join a list.

But so far the only one who dropped me an email whas you :-) So i guess there is not much interrest in another Magic list.

Greetz,Rick (rick@nightshift.demon.nl)

--

Send email replies to :gatekeeper@nightshift.demon.nl (Rick Speelman)

--Atari TOS === Nightshift Gateway === Ufology--
--ACM Club === Nightshift BBS +31-50-5490493 === UfoNed--
--F.A.N. === www.nightshift.demon.nl === NUN--
--Free Atari Network () () Nederlands Ufo Netwerk--
\\(o o)//
---------------------------o00-=(_)=-00o---------------------------
The vieuws of this user are strictly his own !!

1840. Atari Computing USA

Newsgroup: comp.sys.atari.st
Date: 1998-07-01 00:00:00 UTC
From: faehnle.3@pop.service.ohio-state.edu
Message-ID: <6ndmkk$mc3$1@charm.magnus.acs.ohio-state.edu>
Source record: 98087

Who is handling US distribution of Atari Computing?

I have not received an issue since Issue 6 (August 1997). I think I
received it in February 1998. Since then, nothing. This is quite
disturbing as I had just previously renewed my subscription.

I can't even reach the US software archives at teleport anymore.
What happened to Rich Tietjens?

Any information you could provide would be greatly appreciated.

Thanks,

Matt.

Matt Faehnle
faehnle.3@pop.service.ohio-state.edu

1841. Re: ScanX and E3+

Newsgroup: comp.sys.atari.st
Date: 1998-07-01 00:00:00 UTC
From: burr@cyberhighway.net
Message-ID: <6ndmj8$sr8$1@news.cyberhighway.net>
Source record: 98088

On 1 Jul 1998 06:26:32 , Michael White wrote:

>Hi all,
>
>I just purchased ScanX for Microtek and an E3+ for Mac scanner
>(the one with a real SCSI and a Mac SCSI connector on the back).
>Here's the configurations I've tried, with identical results:
>
>Falcon-->50 pin SCSI Scanner w/ and w/out Terminator
>Falcon-->Tape Drive-->CD ROM->Mac SCSI-->w/ and w/out Terminator
>Falcon-->50 pin SCSI Scanner-->Tape Drive-->CD ROM--> w and w/out Terminator
>
>Before doing anything, if I run ICD's ID Check program, all devices
>are seen on the SCSI bus.
>
>When I start up MTEK_030.PRG and attempt to test the device
>(ID #2, ID 0 is the tape drive, ID 1 is the CD ROM), it says
>"Wrong Device". The green "Ready" light then goes out on the
>scanner.
>
>Subsequent attempts to test the device cause a "Device Not
>Ready" alert to pop up. If I exit MTEK_030.PRG and attempt to
>run ICD's ID Check program again, it hangs when attempting to access
>the SCSI bus.
>
>MTEK_ATA.PRG crashes when I attempt to run the test and locks up
>my machine.
>
>I see these problems even with a bare-bones system.
>BTW, I'm using HDDriver, 7.12.
>
>Any help would be greatly appreciated, so thanks in advance.
>
>Michael White (michael@fastlane.net)
>.
Well, I think you need to put a program called CBHD.PRG which should be in
an archieved file in the extra folder. It loads and activates the alternate
SCSI routines (actually it asks if you want to and you select yes) when you
run the scanner driver. I bought Scan-X for the Umax Astra and the same thing
happens. The instructions about CBHD should be in the readme.texts on the disk.

Later,
James

1842. Re: Atari mentioned in CNET 30 Years Article

Newsgroup: comp.sys.atari.st
Date: 1998-07-01 00:00:00 UTC
From: Clockmeister <gerryvdb@tnet.com.au>
Message-ID: <01bda512$98207420$385e0fcb@default>
Source record: 98089
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech, rec.games.video.atari

<SNIP>

> > > > C|NET Central did an article about 30 years of Windows and make
several
> > > > references to Atari, the 8-bit OS and the ST's using GEM. Here's
the
> > > > link:
> > > >
> > > > I guess we all agree: Atari could have been a contender, but it
> > suffered
> > > > through several managements that just didn't manage. It's no sadder
> > today
> > > > than when you and I first discussed it; in fact, I think the
situation is
> > > > even brighter today than six months ago because of what I see in this
ng,
> > > > on the mailing lists, in FidoNet, and from users in general.
> > > >
> > That article has no credibility.
> > Whilst it's fair to include the Atari they totally ignored the Amiga
> > achievements. The first multitasking GUI on a home computer surely
deserves
> > a mention, doesn't it?
>
> All,
> Speaking of the Amiga, Gateway has announced that they are working on a
> new Amiga computer. OS 4 will be a tempory OS for software companies to
> build apps then when the new machine hits the streets next year, it will
> have OS5. They said that this machine will be better than any consumer
> PC available.
>
Gateway actually haven't announced anything (AFAIK) but Amiga International
have released those details. They do have full support from Gateway
however, including substantional financial support.
PPC has been dropped in favour of an as yet unavailable CPU/Processor which
supposedly will feature a programmable instruction set.
The new system due in 1999 will be 5-10 times faster then current PII
400Mhz/100Mhz bus systems.
OS 5.0 will be the OS running on this system, with the developer OS 4.0 and
machine (Amiga/PC hybrid) released later this year to allow developers time
to develop applications for the new system and to have them ready when the
new machine is officially released.

Current PPC upgrades will continue to be sold and supported with the manufacturers of these boards (finally) working together to support the Amiga community until the new machine is available.
The OS 3.5 upgrade has been cancelled by AI.

With Gateways backing the Amiga could once again be a viable platform. Besides, we must be due for another platform to kick the shit out of the current Mac and PC systems. How stale can it get ?.

Regards,

Clockmeister.

1843. Re: ScanX and E3+

Newsgroup: comp.sys.atari.st
Date: 1998-07-01 00:00:00 UTC
From: dipching@ping.be
Message-ID: <359a7f2c2a5390@ping.be>
Source record: 98090

on Wed 01-07-98 16:02 James wrote:

>Well, I think you need to put a program called CBHD.PRG which should be in
>an archieved file in the extra folder. It loads and activates the alternate
>SCSI routines (actually it asks if you want to and you select yes) when you
>run the scanner driver. I bought Scan-X for the Umax Astra and the same thing
>happens. The instructions about CBHD should be in the readme.texts on the disk.

When using the latest ScanX version from Homa a dialog box appears
before coming to the work window and it ask to you if you want to use
these alternative routines ... so, it seems this problem is now fixed
...

Jo

--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

1844. Re: SuperCharger PC emulator FT!

Newsgroup: comp.sys.atari.st
Date: 1998-07-01 00:00:00 UTC
From: aprice@postern.demon.co.uk
Message-ID: <899315950.2312.13.nnrp-02.9e987258@news.demon.co.uk>
Source record: 98091

On 30 Jun 1998 09:22:54, John Kolak wrote:
>The V30 also tricks Windows 3.1 into thinking it is a 286, so I had it
>running under CGA emulation on the TT. Pretty quick because of the TT
>video speed.
>
>Nicholas Bales wrote:
>>
>>
>> Don't quote me on this, but I seem to remember the V30 as being an 8086
>> (PC-XT) compatible chip, whereas the V20 was an 8088 (PC). They were
>> often used in portable because of their lower power consumption.
>>
That's probably why I thought it was a 286- I had come across it in
Windows machines. Supercharger will in theory run Windows, but I've
never tried it.

--
Alan Price
http://www.postern.demon.co.uk

1845. Re: A MagiC OS mailing list has been created

Newsgroup: comp.sys.atari.st
Date: 1998-07-01 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <359a8086f95630@whalley.demon.co.uk>
Source record: 98092

on Wed 01-07-98 17:55 rick@nightshift.demon.r.e.m.o.v.e.nl wrote:

>The only thing people have to do to join a list is to send theire email
>address to join a list.
>
>But so far the only one who dropped me an email whas you :-) So i guess there
>is not much interrest in another Magic list.

Oh well, it was worth a try...

Thanks for offering anyway.

Cheers
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

1846. NWatch 2.01 (was: Okami 1.34)

Newsgroup: comp.sys.atari.st
Date: 1998-07-02 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <359ac9b616831c0@club-internet.fr>
Source record: 98015

Hello,

in article <3674638_000003_OASIS_NEWS@the-gap.demon.co.uk>
Gary Priest wrote:

> Hopefully the NEWSwatch problem is a thing of the past. I'm pretty sure the
> fix I did in 2.01 should resolve this (finally).

Ah! If you could do the same for retrieval by numbers...

Bye,
/Pascal/

--
!!! Allez les bleus !!!

1847. Re: Atari mentioned in CNET 30 Years Article

Newsgroup: comp.sys.atari.st
Date: 1998-07-02 00:00:00 UTC
From: dmaxwell@iwaynet.net
Message-ID: <359ad9a2.1199376@news.iwaynet.net>
Source record: 98016
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech, rec.games.video.atari

On 1 Jul 1998 16:59:45 GMT, "Clockmeister" <gerryvdb@tnet.com.au>
wrote:

>
>With Gateways backing the Amiga could once again be a viable platform.
>Besides, we must be due for another platform to kick the shit out of the
>current Mac and PC systems. How stale can it get ?.
>

Yes, but only if the the system is open and if people are eventually
able to build one themselves from modular components as well as use
industry standard cases, video cards, etc. etc. I don't care WHAT
cool things they put in it if it is going to be another eighties
style closed up box that can only be minimally upgraded with
manufacturer supplied parts.

Apple will yet die of this disease. We don't need another carrier of
it.

1848. Re: Atari screen saver for Windows!

Newsgroup: comp.sys.atari.st
Date: 1998-07-02 00:00:00 UTC
From: wongck@letterbox.com
Message-ID: <6nelsg$fe8@usenet.pa.dec.com>
Source record: 98017

In article <WS.359a202e.0002785e.ethh@enemy.org>, ethhoack <ethh@enemy.org> wrote:
>Dans le message <6ncumh$7k5@usenet.pa.dec.com>
>wongck@letterbox.com (William Wong) crit:
>>
>>The Atari screen saver for Windows is available for downloading at:
>
>such a shame
>

It will a real shame if there is not a single Atari logo in all the companies
around the world. People will forget it. A colleague remembered his game
console set after seeing the screen saver.

>>Show your support of Atari !
>>Run the Atari screen saver on your work desktop !
>

Windows 95 (n) - 32-bit extensions and a graphical
shell for a 16-bit patch to an 8-bit operating system
originally coded for a 4-bit microprocessor, written
by a 2-bit company that can't stand 1 bit of competition

,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,
William Wong -ST user (last?) in SINGAPORE||| 520ST/4Mb/44MB/Mag!X
Email: wongck@letterbox.com ||| F030/4Mb/1.3GB/MTOS
http://probehouse.home.ml.org / | \486DX100/40M/1GB/W95

1849. Re: A MagiC OS mailing list has been created

Newsgroup: comp.sys.atari.st
Date: 1998-07-02 00:00:00 UTC
From: rick@nightshift.demon.r.e.m.o.v.e.nl
Message-ID: <22194_rick@nightshift.demon.r.e.m.o.v.e.nl>
Source record: 98018

```
In a message of 30 Jun 98 outrider@lvdi.net wrote :
o>
I>> I'm using net2net as a part of my bbs. The bbs is automaticly
I>> connecting twice a day to get mail en news... That should be
I>> frequent enought to run any list.
o>
o> That's not bad. As long as it's not tied to one human to handle it
o> manually.

It isn't. I don't even have to look at it :-)

o>
o> Have you gone on vacation whilst running your lists? If so, what happens
o> then?

All things should run as normal.

Greetz,Rick (rick@nightshift.demon.nl)

--

Send email replies to :gatekeeper@nightshift.demon.nl (Rick Speelman)

--Atari TOS === Nightshift Gateway === Ufology--
--ACM Club === Nightshift BBS +31-50-5490493 === UfoNed--
--F.A.N. === www.nightshift.demon.nl === NUN--
--Free Atari Network () () Nederlands Ufo Netwerk--
\\(o o)//
--------------------------o00-=(_)=-00o---------------------------
The vieuws of this user are strictly his own !!
```

1850. Re: A MagiC OS mailing list has been created

Newsgroup: comp.sys.atari.st
Date: 1998-07-02 00:00:00 UTC
From: rick@nightshift.demon.r.e.m.o.v.e.nl
Message-ID: <22195_rick@nightshift.demon.r.e.m.o.v.e.nl>
Source record: 98019

In a message of 01 Jul 98 news@whalley.demon.co.uk wrote :
n>
>> But so far the only one who dropped me an email whas you :-) So i guess
>> there is not much interrest in another Magic list.
n>
n> Oh well, it was worth a try...

I just got a few people more ! So,maybe it's worth to wait a few days before
i call it off....

People still can drop me an email to join the Magic list when i setup one..

As soon if ten people are interested i will setup this list...

Greetz,Rick (rick@nightshift.demon.nl)

--

Send email replies to :gatekeeper@nightshift.demon.nl (Rick Speelman)

--Atari TOS === Nightshift Gateway === Ufology--
--ACM Club === Nightshift BBS +31-50-5490493 === UfoNed--
--F.A.N. === www.nightshift.demon.nl === NUN--
--Free Atari Network () () Nederlands Ufo Netwerk--
\\(o o)//
---------------------------o00-=(_)=-00o---------------------------
The vieuws of this user are strictly his own !!

1851. Re: A MagiC OS mailing list has been created

Newsgroup: comp.sys.atari.st
Date: 1998-07-02 00:00:00 UTC
From: rick@nightshift.demon.r.e.m.o.v.e.nl
Message-ID: <22196_rick@nightshift.demon.r.e.m.o.v.e.nl>
Source record: 98020

```
In a message of 01 Jul 98 dcroker@fortress.org.uk wrote :
d>
n>> Rick Speelman has offered to set up an advertising-free list if
n>> more than 10 people sign up for it. Sounds like a solution to me, and
d>
d> I for one have mailed Rick to take him up on his kind offer.

Strange.... I didn't get it.... Did it bounce somewhere ?

Anyway,I'm counting you in :-)

d>
d> Speak to 'ya later!

I hope so.. Just a few people more.

Greetz,Rick (rick@nightshift.demon.nl)

--

Send email replies to :gatekeeper@nightshift.demon.nl (Rick Speelman)

--Atari TOS === Nightshift Gateway === Ufology--
--ACM Club === Nightshift BBS +31-50-5490493 === UfoNed--
--F.A.N. === www.nightshift.demon.nl === NUN--
--Free Atari Network () () Nederlands Ufo Netwerk--
\\(o o)//
--------------------------o00-=(_)=-00o--------------------------
The vieuws of this user are strictly his own !!
```

1852. Re: New STE accelerator ?

Newsgroup: comp.sys.atari.st
Date: 1998-07-02 00:00:00 UTC
From: kenkel@zetnet.co.uk
Message-ID: <6nes8ouhj1@irk.zetnet.co.uk>
Source record: 98021

```
On 1 Jul 1998 11:06:44 , Nicholas Bales wrote:
>I just routinely checked out the TUS homepage which was under
>construction for quite a while, and came across what seems to be a new
>VELOCE accelerator board for the STE. Has anyone got any details about
>this ? price? CPU ? etc ?
>
>The URL is:
>http://www.tusdev.demon.co.uk/
```

I gather it's a 16MHz processor with something called 'pipeline' architecture'. In some cases, in combination with a software accelerator, it seems to have increased the speed of functions by a factor of 3 or more. The latest version also comes with 4Mg of TT RAM built into it (in addition to your existing RAM) and I think it's priced at about £195. I'm considering it myself.

```
Hope this helps.
Cheers,
EDK
```

1853. Re: caf with 2.1fireball se bombs?

Newsgroup: comp.sys.atari.st
Date: 1998-07-02 00:00:00 UTC
From: mmaury@hol.frxx
Message-ID: <6netvt$6se$1@news2.isdnet.net>
Source record: 98022

On 1 Jul 1998 19:18:11 , "Claes Holmerup" wrote:
>Hi Curt,
>
>>I run a segate 1gig scsi to a 2.1 quantum se2.1 with falcon.
>>The quantum I have partioned into 2 1gig partitions.
>>Cubase dosent seem to like the last partition as when
>>I work on an audio file it bombs, the seagate works fine and
>>the other partition on the quantum seems to hold,
>>any thoughts?
>
>This is a well known problem. The Fireball disks can't be used to record
>audio in CAF. They can however be used for playback. There is no solution
>unfortunately :(
>Check out my homepage to check out which harddisks really do work with CAF -
>and learn more about the system and how to solve some other problems.

No! The FIREBALL works with CUBASE AUDIO. I have one and it's do the
job fine.

But, if you have a new FIREBALL, you need BOOTCONF: turn SCSI BUSS
ARBITRATION to OFF and use SHDI.PRG in your AUTO folder as the SCSI
DRIVER.

If you have an old FIREBALL, turn SCSI BUSS ARBITRATION to OFF.

That's all.

MARC OLIVIER MAURY
mmaury@hol.fr
---
enlevez xx pour repondre
remove xx for reply

1854. Re: caf with 2.1fireball se bombs?

Newsgroup: comp.sys.atari.st
Date: 1998-07-02 00:00:00 UTC
From: mmaury@hol.fr
Message-ID: <6nf07k$86t$1@news3.isdnet.net>
Source record: 98023

```
On 1 Jul 98 18:27:59 -0, Curt Johnsen wrote:
>Iboot up with icd boot drive. When I try to load ahdi, it
>doesnt recognise the jaz drive or the quantum. I cant
>find the shdriver.sys on any disks of cubase or c-lab.
>.

Try SHDI.PRG from STEINBERG. If it's not on yours CUBASE AUDIO disks
(possible with some releases), I'll send you by e-mail, I think it's a
freeware.

--------------------------
MARC OLIVIER MAURY
mmaury@hol.fr
--------------------------
enlevez xx pour repondre
remove xx for reply
--------------------------
```

1855. captive on Atari stfm

Newsgroup: comp.sys.atari.st
Date: 1998-07-02 00:00:00 UTC
From: Smoore@athenabbs.demon.co.uk
Message-ID: <1078_Smoore@athenabbs.demon.co.uk>
Source record: 98024

As innovation@mscbdg.co.uk wrote to All:

i> of the game for many years and have progressed to mission 8 level 8
i> (currently on my 88th planet). I would like to know if I can complete
i> the game before I die of old age.

The first mission is pre-set, and is stored on the ("Ratt-DOS") disk 1.

All subsequent missions are psuedo-randomly generated, like (for
example) the planet data in Frontier. (And you know how big that is!)

So, no, you can't actually reach the end of Captive. Each time you
finish a mission, it makes a new one.

Sorry!

--
Steven Moore
--

|Athena BBS Internet Gateway on 2:440/226.98, 100:1011/145.98 |
| 24hrs weekend, 5pm-8am week >>>>> +44 (0) 1959 563 968 <<< |

1856. Re: Okami 1.34

Newsgroup: comp.sys.atari.st
Date: 1998-07-02 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <359b4b04777fa1@club-internet.fr>
Source record: 98025

Hello,

in article <4232_outrider@lvdi.net>
Terry May wrote:

> In case it comes to that, what's your editfmt parameters for Everest?

Here is my setting for Everest:

```
# everest
editor=d:\bureau.tic\everest\everest.prg
editwd=d:\bureau.tic\everest
editfmt=%f %l
```

Bye,
/Pascal/

--
!!! Allez les bleus !!!

1857. Re: Okami 1.34

Newsgroup: comp.sys.atari.st
Date: 1998-07-02 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <359b56f810cfe50@club-internet.fr>
Source record: 98026

Hello,

in article <359a70f0200e0bd0@lvdi.net>
Terry May wrote:

> Now I just need to figure out why I can't open all my groups. The
> importer says no index exists, yet it does. Those groups look no
> different to me than the ones that are working. Guess I'll fire off
> an email to the author.

I've a problem like yours. It's with Magic, is it ?
I think it's related to the length of the words in the newsgroup names.

Here is an extract of a mail I sent to Jos a few months ago:

(snip)

I've now made some tests regarding long filenames with MagiC (VFAT) and
Okami behaviour.

To sum up:

1- Magic without long filenames.

I use the message base created in single Tos. Okami cannot open NGs like
more_than_8_chars.whatever_chars but it can open those like
8_or_less_chars.whatever_chars

2- Magic with long filenames.

I created a new message base for this purpose.
Okami can now open whatever_chars.8_or_less_chars but cannot open
whatever_chars.more_than_8_chars :-(
(i.e. comp.sys.atari.programmer)
Oimport seems to work as (I) expected but not Okami itself.

(snip)

Note I've no problemo in single Tos, but I use single Tos less and less.

As a remedy, I disabled the groups causing problems in o.inf and then
they go in the pseudo newsgroup 'junk'.

Bye,
/Pascal/

--
!!! Allez les bleus !!!

1858. ST Plus Fanzine & Atari Computing

Newsgroup: comp.sys.atari.st
Date: 1998-07-02 00:00:00 UTC
From: comdungeon@aol.com
Message-ID: <1998070210585001.GAA08651@ladder03.news.aol.com>
Source record: 98027

ST Plus Fanzine #29 and Atari Computing #9 are now both available for purchase from THE COMPUTER DUNGEON.

ST Plus Fanzine costs just $2.00 (which includes shipping) or receive the current issue FREE with any purchase.

Atari Computing costs $10.00 plus $2.00 shipping and includes a Disk of The Month.

To order either of these EXCELLENT magazines or for more information, call The Computer Dungeon at 1-708-547-7085 Mon-Fri 10am to 5:30pm CST.

Thanks for taking the time to read this and we look forward to helping you with all your Atari needs.

Al Horton
The Computer Dungeon

"Support Shareware Authors"

1859. Re: Atari mentioned in CNET 30 Years Article

Newsgroup: comp.sys.atari.st
Date: 1998-07-02 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <359B7322.D6C8F6CE@NO.SPAM.emw.ericsson.se>
Source record: 98028
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech, rec.games.video.atari

Robert S Ely wrote:

> Speaking of the Amiga, Gateway has announced that they are working on a
> new Amiga computer. OS 4 will be a tempory OS for software companies to
> build apps then when the new machine hits the streets next year, it will
> have OS5. They said that this machine will be better than any consumer
> PC available.

If you ask me this new computer doesn't realy sounds like a Amiga at all. It will only be compatible with old amiga apps through emulation. The OS will be completely new and based on a outside developed kernal like BeOS, or Mach. This you can already be done under Linux. It will not include a Motorola CPU, it's probably going to use intels comming Merced chip, or something else shitty. The "new" amiga which will be like a bridge to the new platform which will be released later this year will be based
on the Pentium, so it's clear that they will go for the x86/intel line like everyone else. Don't forget that Gateway has only made intel boxes and never even seen a PPC.

Basicly it's a completely new computer and OS with the Amiga name on it. It's like buying a PC whith the Commodore sign on it. It has got nothing at all to do with Commodore.

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

1860. New ST Informer out!

Newsgroup: comp.sys.atari.st
Date: 1998-07-02 00:00:00 UTC
From: stirrell@portland.com
Message-ID: <stirrell-0207980808540001@portland15.portland.com>
Source record: 98029
Cross-posted to: alt.atari-jaguar.discussion,comp.sys.atari.st,comp.sys.atari.8bit

The newest issue of ST Informer has made it online. Check it out.
It includes an interview with Bill Kendrick, reviews of three games, an
article on photo scanning and processing with an Atari by David Acklam and
much more.

-scott tirrell

--
* Scott Tirrell stirrell@portland.com *
* Web Editor, ST Informer Magazine *
* http://www.chatlink.com/~stinformer *
* "Have you played your Atari today?" *

1861. Re: Atari to Mac Conversion Question

Newsgroup: comp.sys.atari.st
Date: 1998-07-02 00:00:00 UTC
From: mb@tos.pl.net
Message-ID: <8DCZCRU@tos.pl.net>
Source record: 98030
Cross-posted to: alt.steinberg.cubase,comp.sys.atari.st

Esben I. (raggamuffin@get2net.dk) wrote:
: > are disks formatted on the Atari able to be read by the IBM?
: NO !

Well that's not really correct. Any disc formatted with the desktop format function on the Atari since TOS version 1.4 can be read under MS-DOS (or Windows etc.)

If you have an earlier TOS version, you can simply format the disc using a different formatting program, instead of the one built into the desktop. Alternatively format the disc under MS-DOS, and the Atari will be able to access it.

--
Mario Becroft	Tariland, Atari user group in New Zealand
mb@tos.pl.net	tariland@tos.pl.net
http://www.pl.net/~mario/	http://www.pl.net/~mario/tariland/

1862. Re: I sure could use some Big Dos help!!

Newsgroup: comp.sys.atari.st
Date: 1998-07-02 00:00:00 UTC
From: mb@tos.pl.net
Message-ID: <5DCZCRS@tos.pl.net>
Source record: 98031

: David Devindisch a �crit:
: >
: > Hi there i have a situation where i need to exchange large
: > audio files between a PC and a Atari Falcon,but i cant seen to make it
: > happen (getting the Atari to read from a DOS formated Hard-Drive or
: > even a zip disk.I have HDDriver7.0 and even have Big Dos 8 but dont
: > know how to make it work. Is there an easy way to do it (hook up a
: > Dos based drive or Zip Drive). It sure would help me out!!!!!

I seem to remember having some trouble with this, but I was able to avoid it by formatting the hard disc on a different computer (Atari or PC). Unfortunately I can't remember any details about that. I _think_ I had to format the disc on the PC to make the PC recognise it, and then the Atari would access it with no problems. However from what I recall, there was more than one level of partitioning under DOS, and it was necessary to partition the disc in the right way before the Atari would read it. I also seem to remember that discs formatted under Windows 95 were accessible on the Atari with no problems. (With the aid of BIGDOS.) That is all from memory, I may have got some parts of it inaccurate.

I'm sorry I can not be more precise, but I hope that helps to lead you in the right direction.

--
Mario Becroft	Tariland, Atari user group in New Zealand
mb@tos.pl.net	tariland@tos.pl.net
http://www.pl.net/~mario/	http://www.pl.net/~mario/tariland/

1863. Re: MagiC Tips

Newsgroup: comp.sys.atari.st
Date: 1998-07-02 00:00:00 UTC
From: gryf@hrzpub.tu-darmstadt.de
Message-ID: <6ng1k3$6tt$1@sun27.hrz.tu-darmstadt.de>
Source record: 98032

Hi!

In article <6n53rv$4kg$1@soap.news.pipex.net>,
inorton_badrul@hotmail.com (Ian Norton) writes:
> the other thing with vfat is that the lfns can sometimes take up more data space than
> the actual file, especially in the case of very small gifs,

Sorry, but a long filename only needs ceil(# of characters / 13) directory
entries with 32 bytes each, and that's stored in the same directory as the
shortname, not in extra data clusters. I'd like to know how small your
GIFs are, especially because even a 1-byte-GIF takes up one full data
cluster, which is at least 1K.

What's true, though, is that VFAT can cause directory fragmentation,
leading to directories growing larger and larger. But that only happens
in directories where you delete and rename files a lot. And, of course,
deleting files without VFAT enabled strongly increases this risk.

Btw, I'll release CheckFat R4 in the next days, which fill feature checks
for the VFAT structure of a partition. It still doesn't repair anything,
as it's IMO better to repair almost all FAT errors manually instead of
trusting some tool which can make things even worse in some circumstances.

Ciao

Thomas

--
Thomas Binder (Gryf @ IRCNet) gryf@hrzpub.tu-darmstadt.de
PGP-key available on request! binder@rbg.informatik.tu-darmstadt.de

1864. Re: ScanX and E3+

Newsgroup: comp.sys.atari.st
Date: 1998-07-02 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6ng356$1n3g$3@news-inn.inet.tele.dk>
Source record: 98033

>From: dreibel@idirect.com (Daniel L. Dreibelbis)
>Date: 1 Jul 98 15:03:28 GMT
>
>
> which version of ScanX are you using? Because there's a new version
>out that handles the E3+ (and a few more new Microtek scanners) - it's
>version 1.008, and it also fixes a few more bugs I had with the
>original version as well (it now works under Geneva). You can find the
>new version (it's a demo that can be unlocked to the full version with
>the serial number you got from Nima) at the Homa web site at
>http://www.magma.ca/~nima .
>

Not so in my case, I did look at the Homa Systems Homepage, but there
is no ScanX driver, demo or anything else. I like to try this driver on
a Microtek ScanMaker II, but has not been abel to find it yet.

cheers Joergen
--

Surfing the net on a ATARI Falcon 030, with CAB 2.6 on I-Conn.
Sending mail, reading news with ASH Emailer.
http://home3.inet.tele.dk/prunus/

1865. Re: TT for sale

Newsgroup: comp.sys.atari.st
Date: 1998-07-02 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6ng359$1n3g$4@news-inn.inet.tele.dk>
Source record: 98034

>From: "Mike Morris" <Michael.Morris@medecine.unige.ch>
>Date: Wed, 1 Jul 1998 15:30:00 +0200
>
>An old TT tower for sale, for shipping costs plus a bit of money ;^)
>Contact me for info at:
>
> Mike (Michael.Morris@medecine.unige.ch)
>

What kind of tower is this TT in?
What kind of OS,- GB, US, German or Frensh?
What is the shipping cost to denmark?

cheers Joergen
--

Surfing the net on a ATARI Falcon 030, with CAB 2.6 on I-Conn.
Sending mail, reading news with ASH Emailer.
http://home3.inet.tele.dk/prunus/

1866. Re: Atari Computing USA

Newsgroup: comp.sys.atari.st
Date: 1998-07-02 00:00:00 UTC
From: dwmoar <dwmoar@spiritone.com>
Message-ID: <359B9F80.EFDCFC2A@spiritone.com>
Source record: 98035

From what I heard he was kicked off Teleport..... He no longer has
anything to do with the local user group either (PAC)

Matt Faehnle wrote:
>
> Who is handling US distribution of Atari Computing?
>
> I have not received an issue since Issue 6 (August 1997). I think I
> received it in February 1998. Since then, nothing. This is quite
> disturbing as I had just previously renewed my subscription.
>
> I can't even reach the US software archives at teleport anymore.
> What happened to Rich Tietjens?
>
> Any information you could provide would be greatly appreciated.
>
> Thanks,
>
> Matt.
>
>
>
> ____________
> Matt Faehnle
> faehnle.3@pop.service.ohio-state.edu

1867. Re: Atari mentioned in CNET 30 Years Article

Newsgroup: comp.sys.atari.st
Date: 1998-07-02 00:00:00 UTC
From: Hans Wessels <mr_ni@mst.tn.utwente.nl>
Message-ID: <359BA45B.153D@mst.tn.utwente.nl>
Source record: 98036
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech, rec.games.video.atari

Clockmeister wrote:

> With Gateways backing the Amiga could once again be a viable platform.
> Besides, we must be due for another platform to kick the shit out of the
> current Mac and PC systems. How stale can it get ?.

What about the Digital Alpha work stations?

That are real computers! After an 8 bit spectrum and a 16/32 bit
Atari it is time to scale up again. Not to a lousy 32bit system. That
was interesting 10 years ago. Nope, time to get 64 bit hardware, that
is progress!

The Alpha processor is for serveral years the fastest processor
available. The newest stuff if quite expensive. But if you go for
the outdated stuff you get a good price. Outdated are:
300-400MHz 21164 processors, they come typically with 96kB
2nd level cache and 1Mb 3rd level cache.
(My system, 300 MHz Alpha 21164, 1MB cache, 64MB RAM, SCSI CD ROM,
1GB SCSI harddisk, Matrox Millenium graphics card and ethernet
network was about NLG 2500 or about 1250 US$, half a year ago.)

Take as OS Linux and you have some real computing power on
your desk.

Bye, Hans

1868. Re: ScanX and E3+

Newsgroup: comp.sys.atari.st
Date: 1998-07-02 00:00:00 UTC
From: Nima Montaser <nima@nortel.ca.NO-SPAM>
Message-ID: <359BA488.37D@nortel.ca.NO-SPAM>
Source record: 98037

Hi,
The demo for ScanX is only available upon request. Please contact me
for more info at: aa414@freenet.carleton.ca

If I remember correctly, your scanner is the 600z which is a three pass
scanner. ScanX doesn't support 3pass scanners.

prunus@post3.tele.dk wrote:
>
> >From: dreibel@idirect.com (Daniel L. Dreibelbis)
> >Date: 1 Jul 98 15:03:28 GMT
> >
> >
> > which version of ScanX are you using? Because there's a new version
> >out that handles the E3+ (and a few more new Microtek scanners) - it's
> >version 1.008, and it also fixes a few more bugs I had with the
> >original version as well (it now works under Geneva). You can find the
> >new version (it's a demo that can be unlocked to the full version with
> >the serial number you got from Nima) at the Homa web site at
> >http://www.magma.ca/~nima .
> >
>
> Not so in my case, I did look at the Homa Systems Homepage, but there
> is no ScanX driver, demo or anything else. I like to try this driver on
> a Microtek ScanMaker II, but has not been abel to find it yet.
>
> cheers Joergen
> --
>
> Surfing the net on a ATARI Falcon 030, with CAB 2.6 on I-Conn.
> Sending mail, reading news with ASH Emailer.
> http://home3.inet.tele.dk/prunus/

--
****
Nima Montaser SKYLINE: ESN 39-36182
Nortel, 1P66 TEL: 613-763-6182
BroadBand Network email: nima@nortel.ca
Software Development Tools
My opinions are strictly my own, and not that of my employer!
****

1869. Re: ScanX and E3+

Newsgroup: comp.sys.atari.st
Date: 1998-07-02 00:00:00 UTC
From: Nima Montaser <nima@nortel.ca.NO-SPAM>
Message-ID: <359BA42B.1260@nortel.ca.NO-SPAM>
Source record: 98038

Hi,
The problem that you are having is because you are using v1.05
of ScanX which is an older version, and doesn't support the new
E3+/#6+/E330/E630, ... SCSI II series of Microtek.
V1.08R1 supports them fully.

I have already emailed you on it on the instructions for downloading the
latest version.

For more info, please email me at
aa414@freenet.carleton.ca

> I just purchased ScanX for Microtek and an E3+ for Mac scanner
> (the one with a real SCSI and a Mac SCSI connector on the back).
> Here's the configurations I've tried, with identical results:

--
****
Nima Montaser SKYLINE: ESN 39-36182
Nortel, 1P66 TEL: 613-763-6182
BroadBand Network email: nima@nortel.ca
Software Development Tools
My opinions are strictly my own, and not that of my employer!
****

1870. Re: Atari mentioned in CNET 30 Years Article

Newsgroup: comp.sys.atari.st
Date: 1998-07-02 00:00:00 UTC
From: Clockmeister <gerryvdb@tnet.com.au>
Message-ID: <01bda5d2$ce590e60$475e0fcb@default>
Source record: 98039
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech, rec.games.video.atari

```
Hans Wessels <mr_ni@mst.tn.utwente.nl> wrote in article
<359BA45B.153D@mst.tn.utwente.nl>...
> Clockmeister wrote:
>
> > With Gateways backing the Amiga could once again be a viable platform.
> > Besides, we must be due for another platform to kick the shit out of
the
> > current Mac and PC systems. How stale can it get ?.
>
> What about the Digital Alpha work stations?
>
> That are real computers! After an 8 bit spectrum and a 16/32 bit
> Atari it is time to scale up again. Not to a lousy 32bit system. That
> was interesting 10 years ago. Nope, time to get 64 bit hardware, that
> is progress!
>
> The Alpha processor is for serveral years the fastest processor
> available. The newest stuff if quite expensive. But if you go for
> the outdated stuff you get a good price. Outdated are:
> 300-400MHz 21164 processors, they come typically with 96kB
> 2nd level cache and 1Mb 3rd level cache.
> (My system, 300 MHz Alpha 21164, 1MB cache, 64MB RAM, SCSI CD ROM,
> 1GB SCSI harddisk, Matrox Millenium graphics card and ethernet
> network was about NLG 2500 or about 1250 US$, half a year ago.)
>
> Take as OS Linux and you have some real computing power on
> your desk.
>
> Bye, Hans
Is the latest Alpha 5-10 times faster then a PII 400Mhz/100Mhz bus ?.
```

1871. Re: Atari mentioned in CNET 30 Years Article

Newsgroup: comp.sys.atari.st
Date: 1998-07-02 00:00:00 UTC
From: Clockmeister <gerryvdb@tnet.com.au>
Message-ID: <01bda5d3$6fb5a660$475e0fcb@default>
Source record: 98040
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech, rec.games.video.atari

dmaxwell@iwaynet.net wrote in article
<359ad9a2.1199376@news.iwaynet.net>...
> On 1 Jul 1998 16:59:45 GMT, "Clockmeister" <gerryvdb@tnet.com.au>
> wrote:
>
>
> >
> >With Gateways backing the Amiga could once again be a viable platform.
> >Besides, we must be due for another platform to kick the shit out of the
> >current Mac and PC systems. How stale can it get ?.
> >
>
> Yes, but only if the the system is open and if people are eventually
> able to build one themselves from modular components as well as use
> industry standard cases, video cards, etc. etc. I don't care WHAT
> cool things they put in it if it is going to be another eighties
> style closed up box that can only be minimally upgraded with
> manufacturer supplied parts.

Modular and PCI slots for the use of cheap PC accesories.

> Apple will yet die of this disease. We don't need another carrier of
> it.
>

1872. Re: Atari screen saver for Windows!

Newsgroup: comp.sys.atari.st
Date: 1998-07-02 00:00:00 UTC
From: ethhoack <ethh@enemy.org>
Message-ID: <WS.359bce36.0002bc76.ethh@enemy.org>
Source record: 98041

Dans le message <6nelsg$fe8@usenet.pa.dec.com>
wongck@letterbox.com (William Wong) &#65533;crit:

>>Dans le message <6ncumh$7k5@usenet.pa.dec.com>
>>wongck@letterbox.com (William Wong) &#65533;crit:
>>>
>>>The Atari screen saver for Windows is available for downloading at:
>>
>>such a shame
>>
>
>It will a real shame if there is not a single Atari logo in all the companies
>around the world. People will forget it. A colleague remembered his game
>console set after seeing the screen saver.

duh. no sh*t.

it's absolute blasphemy to display atari logos in a trashy windoze
screen saver. why don't you just bring an atari or clone at the office
? you're just creeping the atari logo in mud. such a shame. you're a
traitor of the atarian race !

ethh@enemy.org

pub 2048/7579B421 7D 29 B3 3A CB 2D 42 B1 DE F3 19 D6 18 F6 C5 55

"abw&#65533;rts wend'ich mich zu der heiligen, unaussprechlichen, geheimnisvollen
nacht. fernab liegt die welt - in eine tiefe gruft versenkt" novalis

1873. Re: caf with 2.1fireball se bombs?

Newsgroup: comp.sys.atari.st
Date: 1998-07-02 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@mailbox.swipnet.se>
Message-ID: <64Qm1.4295$1O5.4979243@nntpserver.swip.net>
Source record: 98042

Hi,

>>>I run a segate 1gig scsi to a 2.1 quantum se2.1 with falcon.
>>>The quantum I have partioned into 2 1gig partitions.
>>>Cubase dosent seem to like the last partition as when
>>>I work on an audio file it bombs, the seagate works fine and
>>>the other partition on the quantum seems to hold,
>>>any thoughts?
>>
>>This is a well known problem. The Fireball disks can't be used to record
>>audio in CAF. They can however be used for playback. There is no solution
>>unfortunately :(
>>Check out my homepage to check out which harddisks really do work with
CAF -
>>and learn more about the system and how to solve some other problems.
>
>No! The FIREBALL works with CUBASE AUDIO. I have one and it's do the
>job fine.

This sounds great - especially since I've heard from several users that the
Fireball disks can't be used with CAF :)

>But, if you have a new FIREBALL, you need BOOTCONF: turn SCSI BUSS
>ARBITRATION to OFF and use SHDI.PRG in your AUTO folder as the SCSI
>DRIVER.
>If you have an old FIREBALL, turn SCSI BUSS ARBITRATION to OFF.

Well - this makes a new problem appear, since all CD-writers need the
arbitration - so I'd suggest another HD because of this even though it's
possible to get the Fireballs to work with CAF...
By the way - I just thought I'd mention that the Fireball EIDE's work like a
dream - at almost 3MB/s on my setup with one 1.3GB and one 2.1GB EIDE
Fireball disks.

Best regards,
Claes
claes.holmerup@mailbox.swipnet.se
http://come.to/claes.holmerup

1874. Re: New STE accelerator ?

Newsgroup: comp.sys.atari.st
Date: 1998-07-02 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <899404914.3177.0.nnrp-09.9e98f145@news.demon.co.uk>
Source record: 98093

-----BEGIN PGP SIGNED MESSAGE-----

On 1 Jul 1998 22:38:32 , "Colin Polonowski" wrote:
> >I just routinely checked out the TUS homepage which was under
> >construction for quite a while, and came across what seems to be a new
> >VELOCE accelerator board for the STE. Has anyone got any details about
> >this ? price? CPU ? etc ?
>
>
> It runs a 68020 CPU so I expect it's quite a bit faster than the bog
> standard ST. That's all the information I have on it though!

Here's the info I've got about it, taken from an info sheet they supplied.

There are two versions available, both using a 68020 CPU, at 16Mhz and
24Mhz. The prices are (when I got the info sheet) 99UKP for the 16Mhz
and 129UKP for the 24MHz version. Also for an extra 30UKP the IDE
interface can be supplied with it.

Fitting requires 2 track cuts and 5 solder joints, and the board fitting on
top of the 68000, if socketed. If the processor isn't socketed, it's better
to have them fit it. There is a switch supplied to allow swapping of the
processors. Even with the IDE interface, the board still fits into the
standard case. It's also supplied with TOS 2.06, so an IDE drive can be
bootable.

A comparison, using Gembench 3.28c, with a standard STE, Mega STE at 16Mhz
and a Falcon gave the following results:

clock rate CPU Graphics [1] Average

STE 8Mhz 100% 100% 100%

Veloce 20-16 16Mhz 333% 174% 220%

Mega STE 16Mhz 166% 143% 149%

Falcon 16Mhz 96% 112% 108%

[1] The graphics mode tested was 640x400x2, with the blitter enabled.

All the tests were based on machines running TOS 2.06 (4.04 n the Falcon).

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv

iQB1AgUBNZscaPt/J4yyMZyRAQFn5wMAn7L2AN8VKFg05IDEAnV8HgzfCQRDNVCx
9OQWVD6JrhavSxxwLXkT01Ff1QerMmknI7ji+q2+nWw/P8hJwehkerAf3vyWCHGC

```
+uPS7kgBE/a/CbFS3AM/TX5taRDAWTpt
=tRxV
-----END PGP SIGNATURE-----
```

Regards,
David. Email: dbolt@my-ste.demon.co.uk
--
Proud owner of:
Atari 520STE 4Mb, 1Gb + 540Mb HD, 3x CD, Magic 5.11, HD Driver 7.04, V.34
Atari 1040STE 4Mb

1875. Re: Okami 1.34

Newsgroup: comp.sys.atari.st
Date: 1998-07-02 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <4284_outrider@lvdi.net>
Source record: 98094

Re: "Okami 1.34", pricard@club-internet.fr scribbled the following on 02 Jul 98 @ 09:52:34:

p> Here is my setting for Everest:

Thanks, Pascal, but I figured out my problems with QED. (I'd have had the same problem with Everest or any other editor.)

* LED v1.51 * "Well at least my mom's not on the cover of Crack Whore magazine!" - Kyle Joseph
--

Terry May - Las Vegas, NV

1876. Re: Okami 1.34

Newsgroup: comp.sys.atari.st
Date: 1998-07-02 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <4285_outrider@lvdi.net>
Source record: 98095

Re: "Okami 1.34", pricard@club-internet.fr scribbled the following on 02 Jul 98 @ 10:11:40:

p> I've a problem like yours. It's with Magic, is it ?
p> I think it's related to the length of the words in the newsgroup
p> names.

Yep, I figured that out too, and sent off an email to Jos about it yesterday. All my problems are with groups with long filenames.

p> Oimport seems to work as (I) expected but not Okami itself.

Actually, it doesn't. OIMPORT reports that there's no index, and proceeds to create a new one. It does create one with the long filename, but for some reason when it's looking for it, it can't find it.

p> Note I've no problemo in single Tos, but I use single Tos less
p> and less.
p> As a remedy, I disabled the groups causing problems in o.inf and
p> then they go in the pseudo newsgroup 'junk'.

Not an option for me. Those groups are too important to me.

If I turn off VFAT for that partition will it then handle all groups, including those with long names (which would be converted to 8+3)?

* LED v1.51 * "There's someone in my head, but it's not me."
--

Terry May - Las Vegas, NV

1877. Re: WDialog (was Newsie Nicknames)

Newsgroup: comp.sys.atari.st
Date: 1998-07-02 00:00:00 UTC
From: dcroker@fortress.org.uk
Message-ID: <3615_dcroker@fortress.org.uk>
Source record: 98096

Nostrodamus phrophesised this from Peter to All...

Hi Peter!

PR> Organization: Private
PR>
PR> In article
PR> <10746_hsideras@mettav.demon.co.r.e.m.o.v.e.t.o.r.e.p.l.y.uk>,
PR> hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk (Harry
PR> Sideras) writes
>> How strange is this going to get? My Magic manual says:
>>
>> Copyright: Behne & Behne Systemsoftware GbR
>> Magic developed by: Andreas Kromke, Sven & Wildried Behne
>> Manual written by: Sven & Wildried Behne
>> Published by: Behne & Behne Systemsoftware GbR
>>
>> !!!! B^{)
PR>
PR> Ok, the manual ... ;-)

:-))

PR> My understanding is that MagiC provides a fair bit of extra system
PR> calls for things like dialogs in windows etc. In order to make these
PR> things available to singleTOS machines the Behnes did WDIALOG.
PR> However, they added things to WDIALOG that cannot be found in MagiC,
PR> IIRC related to printing for instance, that is why installing it
PR> even under MagiC still makes sense.

The extra bells and whistles found in print dialogues in program such as CAB seem to be greyed out - no possibility to print only odd or even sheets for example.

Worse is the complete replacement of Texel's print dialogue however -print preview and everything completely taken over!

PR> AFAIK MagiC (the binary) is entirely by Kromke. Same for MagXDesk.

We're all looking forward to MagiC 6 in the UK, is it available yet in Germany, System Solutions last claimed that it was only in Beta?

Speak to 'ya later!

Rgds, Derryck

--

1878. Re: Newsie 88 Full Groups List

Newsgroup: comp.sys.atari.st
Date: 1998-07-02 00:00:00 UTC
From: dcroker@fortress.org.uk
Message-ID: <3616_dcroker@fortress.org.uk>
Source record: 98097

Nostrodamus phrophesised this from publish@cix.co.uk to All...

Hi Mike!

p> Organization: TPH
p>
p> On 30 Jun 98 04:02:32, dcroker wrote:
p>
>> Doesn't sound like you have the same problem as Mike tho'.
p>
p> Right I had another go last night. Here's the results:
p>
p> Started Newsgroup list d/l. It successfully got to just over 1350000
p> bytes. It then sorted, then it started writing file (according to
p> dialogue box messages), then it came up with a '68000 exception error
p> - #69' message and crashed back to the desktop.

Argh!

I've looked again at my newsgroup list and it only goes as far as the letter
u - 27843 lines in total. Downloaded using a Falcon with 12Mb.

Could do with lifting the restriction on the filesize.

Speak to 'ya later!

Rgds, Derryck

--

1879. Re: MagiC Tips

Newsgroup: comp.sys.atari.st
Date: 1998-07-02 00:00:00 UTC
From: ssweet@fortress.org.uk
Message-ID: <3617_ssweet@fortress.org.uk>
Source record: 98098

FROM: SSweet@fortress.org.uk
SUBJ: MagiC Tips

s>> Ive had 1 or 2 CD's that have LFN doc's that end in 'HTML', but
s>> the HTML source files themselves link to doc's called 'HTM', so
s>> if i double click on a HTML to call cab, it falls on its face
s>> when it cant find the other files coz they are called HTM, more a
s>> problem with the doc's authour i think.

o> Oh, I see what you're saying. Aren't the extenders specified in the
o> links?

That turned out to be the problem, the files were saved in LFN's but the
authour thouht in 8+3!!.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV 300*
-= "Worf! Is that your face or did your neck throw up???"
--

1880. Re: MagiC Tips

Newsgroup: comp.sys.atari.st
Date: 1998-07-02 00:00:00 UTC
From: ssweet@fortress.org.uk
Message-ID: <3618_ssweet@fortress.org.uk>
Source record: 98099

FROM: SSweet@fortress.org.uk
SUBJ: MagiC Tips

>> Would you like a copy of my F2 config.CFN, or a english translated
k> F2_CFG.CPX even.

k> yes the english cpx would help a lot and a copy of your cnf then i can
k> compare a few

OK, i'l UUE the CPX and post it seperately, here's the FREEDOM2.CNF

****

;Freedom 2 Configuration File

$alr 0
$fsl 1
$hid 0
$thl 1
$nfd 0
$alc 1
$bob 0
$uav 1
$ukb 0
$lft 0
$smw 1
$low 0
$dcl 1
$bdi 0
$mou 0
$ful 1
$arr 0
$nic 1
$dot 1
$jrs 1
$nwp 1
$p3d 1
$n3f 0
$ltm 1
$npg 1
$shs 1
$sht 0
$lac 1
$shi 1
$nsk 0
$crs 0

```
$cdb 0
$c3d 1
$c3f 1
$c3b 1

$vas

$fty
Root 100 EMPTY 8 2 0 8 \..
Folder 99 FONT 8 0 4 0 \Speedo.fnt,Truetype.fnt,select.fnt
Folder 99 FOLDER 8 0 4 0 \*
Program 90 EXEC 8 6 4 0 *.APP,*.PRG,*.TOS,*.TTP
CPX/EPX 20 CPXEPX 8 1 4 0 *.CPX,*.ACC
Resource 90 RESOURCE 8 1 0 8 *.RSC
System1 80 SYSTEM 8 1 0 8 *.SYS,*.RAM,*.OSD,*.NOD,*.PRN,*.XFS,*.EXE
System2 80 SYSTEM 8 1 0 8 *.BOT,*.CLT,*.OVL,*.PAR,*.CNF,*.CTL,*.INF,*.MAC
System3 80 SYSTEM 8 1 0 8
*.fif,*.pth,*.prs,*.val,*.
System4 80 SYSTEM 8 1 0 8 *.DNS,*.STX,*.TAB,*.PRT
Disabled 8 DISABLED 8 9 0 8 *.PRX,*.APX,*.ACX,*.CPZ,*.BAK,*.XFZ,*.pbk,*.OLD
CFG_1 90 INFO 8 1 0 8 *.HLP,*.NUM,*.KEY,*.STR
Comm's 90 SYSTEM 8 1 0 8 *.JM,*.BBS,*.FSE,*.HAS,*.LOG,*.NEW
Twist 90 INFO 8 1 0 8 *.DB,*.FRM,*.E?,*.I?,*.M?,*.R?,*.U?
Texel 90 INFO 8 1 0 8 *.TXL
Font'z 20 FONT 8 1 0 8 *.SPD,*.TTF,*.FNT
DTP 20 TEXT 8 1 0 8 *.PAP,*.RTF,*.dic,*.tlx,*.j0?,*.j1?
DTP 20 TEXT 8 1 0 8 *.TXT,*.DOC,*.ASC
Hyprtext 0 TEXT 8 1 0 8 *.HTM,*.HTML,*.HYP
Pic 2 BITMAP 8 0 0 8 *.img,*.jpg,*.gif,*.tif
Graphic 1 VECTOR 8 1 0 8 *.gem,*.cvd,*.cvg
Archive 2 PACKED 8 1 0 8 *.zip,*.lzh,*.lha,*.arc,*.gz,*.TAR,*.ZOO
Source 2 SOURCE 8 1 0 8 *.c,*.h,*.s,*.src,*.bin,*.bas
Sound 20 SOUND 8 1 0 8
*.WAV,*.AVR,*.IFF,,*.MI

$pth
C:\AUTO\*.*
D:\GUIDES\*.*
E:\TWIST\*.*
E:\DOCUMENT\*.*
E:\DOCUMENT\G_49\_BLANKS\*.*
E:\DOCUMENT\G_49\LOG.PAP\_L*.PAP
E:\DOCUMENT\G_49\LOG.PAP\_C*.PAP
E:\DOCUMENT\ADDRESS\*.*
E:\DOCUMENT\ENVELOPE\*
E:\DOCUMENT\MAIL_ORD\*.PAP
F:\NODE\*.*
F:\NODE\INBOUND\*.*
F:\NODE\NEST.05A\*.*
F:\ST_FAX\FAX_OUT\*.*
H:\TEMP\*.*
```

```
G:\FILEBASE\*.*
I:\_ART_\CLIP_ART\*.*

$ext
*
*.AP[PX],*.PR[GX],*.TOS,*.TTP
*.CP[ZX],*.EP[ZX]
*.AC[CX]
*.S??,*.C,*.O,*.H
*.PAP,*.RTF,*.TXT,*.ASC,*.DOC
*.INF,*.SYS,*.DAT,*.CFG,*.RSC
*.DB,*.TXL
*.HTM,*.HTML
*.FNT
*.BBS
*.TIC
*.JM
*.PKT
*.TMP

$fls
E:\DOCUMENT\G_49\_BLANKS\_LOG.PAP
E:\DOCUMENT\G_49\_BLANKS\_CENSUS.PAP
E:\DOCUMENT\G_49\_BLANKS\_MAILER.PAP
E:\DOCUMENT\G_49\_BLANKS\_MEDIC.PAP
E:\DOCUMENT\G_49\_BLANKS\_P_2_TRV.PAP
E:\DOCUMENT\G_49\_BLANKS\_NEW_CUB.PAP
E:\DOCUMENT\MY_SIG.IMG

$mct

$mod

$exc
APPLICAT

$pdd

$fkt
@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@

$frm
%-F %-E%11P %D.%M.%Y

$lfm
%-27F.%E %32L%T %A%W%H%Z %8K %h:%m %D:%M:%Y

$cfm
%w %-n %v %-i %z%B%O%J%Z%H %w

$nfm
%-F %-E%11P %D.%M.%Y
```

```
$cph
c:\_CPX\*.CPX

$icf
C:\Freedom2\F2ICONSC.CVD

$fnd

$vie
C:\GEMSYS\GEMDESK\MGVIEW.APP

$img

$kph
C:\Kobold_3\KOBOLD_3.PRG

$exe
*.pr[gx],*.ap[px],*.tos,*.ttp

$hst
C:\Freedom2\FREEDOM2.HST

$mph 1
$col 33
$row 18
$lcl 64
$lrw 18
$ccl 42
$crw 9
$alo 2
$rbt 1
$tsl 40
$ddy 40
$sdy 40
$ssp 40
$fnt 0
$siz 10
$cfn 1
$csz 9

$sor 1 1
$tso 0 1
$dlt 2 2
$bck 8 8
$txt 1 1
$sbk 4 4
$stx 0 0

$ebk 8
$etx 1

*****************************

k>
k> on freedom 1.5 with vfat i could mot get the font i wanted and the date
```

k> dissappered

k> oh cab can't find the hotlist now with vfat,so i have disabled it again

Thats your fault, coz you aint renamed it to *HOTLIST.HTML*

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV 300*
-= Smile, for things could be worse...so I smiled and lo! they were.
--

1881. Re: Atari to Mac Conversion Question

Newsgroup: comp.sys.atari.st
Date: 1998-07-02 00:00:00 UTC
From: ssweet@fortress.org.uk
Message-ID: <3619_ssweet@fortress.org.uk>
Source record: 98100

FROM: SSweet@fortress.org.uk
SUBJ: Atari to Mac Conversion Question

Whilst under caution raggamuffin@get2net.dk said to Officer All :~)

r> Organization: Ashtar Command
r>
>> are disks formatted on the Atari able to be read by the IBM?

r> NO !

Yes!!!.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV 300*
-= If this tagline is being driven inconsiderateley, **TOUGH!**.
--

1882. Re: New STE accelerator ?

Newsgroup: comp.sys.atari.st
Date: 1998-07-02 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6ngm6g$mp9$1@news.campus.mci.net>
Source record: 98101

On 2 Jul 1998 18:41:54 , David Bolt wrote:

-> clock rate CPU Graphics [1] Average
->
->STE 8Mhz 100% 100% 100%
->
->Veloce 20-16 16Mhz 333% 174% 220%
->
->Mega STE 16Mhz 166% 143% 149%
->
->Falcon 16Mhz 96% 112% 108%
->
->[1] The graphics mode tested was 640x400x2, with the blitter enabled.
->
->All the tests were based on machines running TOS 2.06 (4.04 n the Falcon).

I'm not very strong on benchmarks, so can someone explain to me how my
STe is faster (CPU wise) than my Falcon? I just don't get it, and it sure
doesn't feel faster! ;-)

____
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

1883. Re: Okami 1.34

Newsgroup: comp.sys.atari.st
Date: 1998-07-02 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <359bdc3017f9bc0@whalley.demon.co.uk>
Source record: 98102

on Wed 01-07-98 20:34 Gary Priest wrote:

> In article <359a8086f95631@whalley.demon.co.uk>
> news@whalley.demon.co.uk (John Whalley) wrote:-
>
>>That said, I have it switched on but it doesn't seem to do anything
>>with messages crossposted between c.s.a.s and demon.ip.support.atari,
>>though I've never got round to definitively finding out if the problem
>>is Okami or Newswatch as Newswatch occasionally mishandles crossposts
>>and might be affecting Okami.
>
>Hopefully the NEWSwatch problem is a thing of the past. I'm pretty sure the
>fix I did in 2.01 should resolve this (finally).

Excellent news: I haven't got around to installing the new version
yet, maybe this weekend.

Thanks,
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

1884. Re: Okami 1.34

Newsgroup: comp.sys.atari.st
Date: 1998-07-02 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <359bdc3017f9bc1@whalley.demon.co.uk>
Source record: 98103

on Wed 01-07-98 18:18 Terry May wrote:

>With any luck, this message will get to you via Okami. I figured out
>the problem and I'm almost embarrassed to admit what it was. The
>temp paths were set to /oasis/tmp instead of /okami/tmp. I don't
>even use Oasis, and was just changing all /okami/ paths to match my
>own. I obviously mistook /oasis/ for /okami/ on those two paths,
>even though, now that I think about it, he was using /o/ instead of
>/okami/. Oh well. It's a lot to take in for one session.

Glad you found the problem. I hadn't considered the temp directory as
a possible culprit.

The setup is a lot to sort out initially (I had a couple of similar
problems ISTR), but once you get into the swing of it it's really nice
to use. The TTP utilities have a lot of potential for scripting
purposes, which I've only tinkered with at present, though I did
manage to get a method together for dealing with selective message
downloads in conjunction with NEWSwatch's header-only facility and GET
file (currently unused but it does work quite nicely).

TTFN
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

1885. Re: A MagiC OS mailing list has been created

Newsgroup: comp.sys.atari.st
Date: 1998-07-02 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <359bdc3017f9bc3@whalley.demon.co.uk>
Source record: 98104

on Thu 02-07-98 03:45 rick@nightshift.demon.r.e.m.o.v.e.nl wrote:

>In a message of 01 Jul 98 news@whalley.demon.co.uk wrote :
> n>
> >> But so far the only one who dropped me an email whas you :-) So i guess
> >> there is not much interrest in another Magic list.
> n>
> n> Oh well, it was worth a try...
>
>I just got a few people more ! So,maybe it's worth to wait a few days before
>i call it off....

This is encouraging.

crosses fingers etc

TTFN
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

1886. Re: NWatch 2.01 (was: Okami 1.34)

Newsgroup: comp.sys.atari.st
Date: 1998-07-02 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <61920499_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 98105

In article <359ac9b616831c0@club-internet.fr>
pricard@club-internet.fr (Pascal Ricard) wrote:-

>Hello,
>
> in article <3674638_000003_OASIS_NEWS@the-gap.demon.co.uk>
> Gary Priest wrote:
>
>> Hopefully the NEWSwatch problem is a thing of the past. I'm pretty sure the
>> fix I did in 2.01 should resolve this (finally).
>
>Ah! If you could do the same for retrieval by numbers...

Ah! But that's the problem with retrieving by numbers! ;-)

Retrieval by numbers doesn't use the history file. It can't because if
you're retrieving by numbers then you don't know what the message-id is, so
you can't check in the history file to see if you've already got it from
another group. Hopefully the following example will clarify this:

Retrieval by message id

Group 1
Has msg-id1, msg-id2, msg-id3

So I retrieve msg-id1, msg-id2, msg-id3 etc.

Group 2
Has msg-id1, msg-id2, msg-id3, msg-id4

As msg-id1,msg-id2, and msg-id3 are in the history file, I just download
msg-id4.

This is because the msg-id is *the same* regardless of which group it
is in (it's just unique to that message).

Retrieval by number

Group1
Has msg-number1 (which has msg-id1), msg-number2 (msg-id2), msg-number3
(msg-id3).

So I retrieve all three messages (I don't know the msg-id until i have
downloaded at least part of each message).

Group2
Has msg-number600 (which has msg-id1), msg-number601 (msg-id2),
msg-number602 (msg-id3), msg-number603 (msg-id4).

The only way to prevent downloading of 600, 601, and 602 is to partially download them and then compare the msg-id's against the history file (assuming I stored them in the first place). This makes the processing more complicated and slower. I would still have to at least partially download each message anyway.

Having now explained it, I guess I could do this, but I'm not too keen (unless a lot of people complain about it I guess) :-)

Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

1887. Oregon Research

Newsgroup: comp.sys.atari.st
Date: 1998-07-02 00:00:00 UTC
From: jimsmith@zetnet.co.uk
Message-ID: <6ngnhj$54t$1@roch.zetnet.co.uk>
Source record: 98106

Hi,

Can anyone tell me a Web address for the above ? (I'm looking for a download area to update my Diamond Edge & Diamond Back disks.)

TIA

Jim.

1888. cubase satellite

Newsgroup: comp.sys.atari.st
Date: 1998-07-02 00:00:00 UTC
From: fsixma <f.sixma@consunet.nl>
Message-ID: <01bda5f6$4d9218c0$5988f1c3@default>
Source record: 98107

I have Cubase and with it came a little program named Satellite. I have Satellite version 1.11.
I was wondering if there ever have been meed newer versions of this little program with modules for newer synths.

Fritz

1889. Re: ScanX and E3+

Newsgroup: comp.sys.atari.st
Date: 1998-07-02 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6ngqot$3eqk$1@news-inn.inet.tele.dk>
Source record: 98108

>From: Nima Montaser <nima@nortel.ca.NO-SPAM>
>To: prunus@post3.tele.dk
>
>Hi,
> The demo for ScanX is only available upon request. Please contact me
>for more info at: aa414@freenet.carleton.ca
>
>If I remember correctly, your scanner is the 600z which is a three pass
>scanner. ScanX doesn't support 3pass scanners.

Hi again,-
Yes, it is the MRS-600ZS scanner I got my hands on.
I guess I have to look for another scanner then?

cheers Joergen
--

Surfing the net on a ATARI Falcon 030, with CAB 2.6 on I-Conn.
Sending mail, reading news with ASH Emailer.
http://home3.inet.tele.dk/prunus/

1890. [web] The Stacy & TT030 Homepage

Newsgroup: comp.sys.atari.st
Date: 1998-07-02 00:00:00 UTC
From: q-funk@megacom.net
Message-ID: <ykSm1.25$yr4.362950@wagner.videotron.net>
Source record: 98109

Just letting interrested surfers that the Atari TT030 Homepage
is moving to a new location, listed at the URL below in my SIG.

Note: people with broken TTM195 monitors should watch the old
location, a repair guide has been created, to cure most
common failures. I'll upload it ASAP (the documentation
has to be scanned and translated to English, first).

Thanks to Bernard Diotte (formerly with Microdel, in
Trois-Rivieres, Quebec, Canada) for contributing the
info! ;-)

PS: I've expanded the Atari Stacy Homepage a bit. Same URL.

Martin-Eric Racine The Atari TT030 Homepage with FAQ
FUNKYWARE CREATIONS inc. http://members.tripod.com/~TT030/

1891. Re: Atari Computing USA

Newsgroup: comp.sys.atari.st
Date: 1998-07-02 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <6ngsc1$e2o$1@plutonium.compulink.co.uk>
Source record: 98110

On 1 Jul 1998 16:03:32 , Matt Faehnle wrote:
>Who is handling US distribution of Atari Computing?

SFT are the only importers of the magazine to North America now. In turn they supply Computer Dungeon, Chro_Magic and possibly some other dealers with copies. We will no longer supply Computer Direct in Canada, and sadly Rich Tietjens has failed to distribute recent issues of the magazine in a reasonable manner, and we have asked him for an explanation on many occasions, and not received one :-(

>I have not received an issue since Issue 6 (August 1997). I think I
>received it in February 1998. Since then, nothing. This is quite
>disturbing as I had just previously renewed my subscription.

It's also very disturbing and distressing to us. Rich ordered and paid for a supply of issue 8 of the magazine and these were despatched to him a considerable time ago. He has totally failed to respond to letters and emails sent by us since after we received some complaints from his customers and we are naturally very angry that he has taken money from people and failed to supply them with copies of the magazine.

>I can't even reach the US software archives at teleport anymore.
>What happened to Rich Tietjens?

If anyone know, we'd sure like to know as well!

>Any information you could provide would be greatly appreciated.

Even if it's not so good news, at least you are aware others are aware.

I would suggest that you, and any other readers of this NG who have encountered problems, write him a legal-type letter asking for an explanation and a refund of monies outstanding. If he fails to respond within a set time I think you have a very good case for the relevant authorities to help you with.

If we can help with further information please get in touch.

But for now, I would advise all readers of this NG to only take out subscriptions in NA with SFT or the other reliable dealers they supply (list available on request). Naturally, anyone, anywhere, can take out a direct subscription with us the publishers, but we would always like you to support your local Atari dealer if they stock the magazine.

Kind regards
Mike Kerslake

*** Radio memories, memorabilia, exclusive photos and more! ***
Email: publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/
*** Atari Computing Magazine information ***
Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com

1892. Re: A MagiC OS mailing list has been cr

Newsgroup: comp.sys.atari.st
Date: 1998-07-02 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <6ngsc4$e2o$3@plutonium.compulink.co.uk>
Source record: 98111

On 2 Jul 98 03:45:36, rick@nightshift.demon.r.e.m.o.v.e.nl wrote:

>I just got a few people more ! So,maybe it's worth to wait a few days before
>i call it off....
>
>
>People still can drop me an email to join the Magic list when i setup one..
>
>As soon if ten people are interested i will setup this list...

Hi,

Ik ben nummer zes, zeven, acht, negen, tien!

Kind regards
Mike Kerslake

*** Radio memories, memorabilia, exclusive photos and more! ***
Email: publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/
*** Atari Computing Magazine information ***
Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com

1893. Re: Atari Computing USA

Newsgroup: comp.sys.atari.st
Date: 1998-07-02 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <6ngsc3$e2o$2@plutonium.compulink.co.uk>
Source record: 98112

On 1 Jul 98 18:01:46, Terry May wrote:

Hi terry

I didn't get the body of your message for some reason - any chance of you
posting it direct to me in case I need to comment?

TIA

Kind regards
Mike Kerslake

*** Radio memories, memorabilia, exclusive photos and more! ***
Email: publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/
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Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com

1894. Re: New STE accelerator ?

Newsgroup: comp.sys.atari.st
Date: 1998-07-02 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <6ngu24$fp4$1@plutonium.compulink.co.uk>
Source record: 98113

On 2 Jul 1998 19:14:24 , DarkChyld [Ronald J. Hall] wrote:

> I'm not very strong on benchmarks, so can someone explain to me how my
> STe is faster (CPU wise) than my Falcon? I just don't get it, and it sure
> doesn't feel faster! ;-)

Without giving too much away, there will be a three page review of the
Veloce STe accelerator in #10 of Atari Computing magazine.

Our reviewer was certainly impressed with the benchmark figures he obtained
from the test machine.

Kind regards
Mike Kerslake

*** Radio memories, memorabilia, exclusive photos and more! ***
Email: publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/
*** Atari Computing Magazine information ***
Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com

1895. Re: Oregon Research

Newsgroup: comp.sys.atari.st
Date: 1998-07-02 00:00:00 UTC
From: Bud Connolly <budc@harborcom.net>
Message-ID: <9cTm1.178$bz6.1093960@iagnews.iagnet.net>
Source record: 98114

Well it was www.orres.com but I get a DNS error, stating that the host does not exist.
Try calling 503/620-4919 (voice) or 503/624-2940 (FAX). Those numbers were on my last invoice. You might also try orres@teleport.com

Bud

James Smith wrote in message <6ngnhj$54t$1@roch.zetnet.co.uk>...
>
>Hi,
>
>Can anyone tell me a Web address for the above ? (I'm looking for a download
>area to update my Diamond Edge & Diamond Back disks.)
>
>TIA
>
>Jim.

1896. Re: NWatch 2.01 (was: Okami 1.34)

Newsgroup: comp.sys.atari.st
Date: 1998-07-02 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <4295_outrider@lvdi.net>
Source record: 98115

Re: "NWatch 2.01 (was: Okami 1.34)", gary@the-gap.demon.co.uk scribbled the following on 02 Jul 98 @ 17:39:12:

g> Having now explained it, I guess I could do this, but I'm not too
g> keen (unless a lot of people complain about it I guess) :-)

Well, I'm not complaining, but it _would_ be nice. :^)

It would especially be nice if it also checked for number of newsgroups and throw away any message with more newsgroups than a number defined by the user (preferablly individually for each group). So if the user defined maximum newsgroups as two, and the message came in crossposted to three newsgroups, it would be thrown away. This would get rid of a LOT of spam. Yeah, it would slow things down, but then, so does spam, especially in binary groups.

* LED v1.51 * "Yeah, I want Cheesy Poofs!" - Eric Cartman
--

Terry May - Las Vegas, NV

1897. Re: Okami 1.34

Newsgroup: comp.sys.atari.st
Date: 1998-07-02 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <4296_outrider@lvdi.net>
Source record: 98116

Re: "Okami 1.34", news@whalley.demon.co.uk scribbled the following on 02 Jul 98 @ 18:42:08:

n> Glad you found the problem. I hadn't considered the temp
n> directory as a possible culprit.

What's weird is I had looked at the log before (which is how I eventually discovered the problem), but even in the log I saw \oasis\ and thought I saw \okami\. :^(

n> The setup is a lot to sort out initially (I had a couple of
n> similar problems ISTR), but once you get into the swing of it
n> it's really nice to use. The TTP utilities have a lot of
n> potential for scripting purposes, which I've only tinkered with
n> at present, though I did manage to get a method together for
n> dealing with selective message downloads in conjunction with
n> NEWSwatch's header-only facility and GET file (currently unused
n> but it does work quite nicely).

Yeah, I want to experiment with that once I get everything else worked out. I'm currently using NEWSwatch/Net2Net/LED/Make_Get for viewing and saving headers and creating GET files. I think using Okami might be faster (though LED makes it easy to save many consecutive messages -- I'm not sure if Okami can do that).

If everything works out, I might eventually dump my Fido setup altogether, as I'm finding my Fido networks less and less useful. And Okami imports and exports mail many times faster than N2N.

* LED v1.51 * If Cat Stevens married Snoop Doggy Dogg, he'd be Cat Doggy Dogg.
--

Terry May - Las Vegas, NV

1898. Re: Newsie 88 Full Groups List

Newsgroup: comp.sys.atari.st
Date: 1998-07-02 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <4293_outrider@lvdi.net>
Source record: 98117

Re: "Newsie 88 Full Groups List", dcroker@fortress.org.uk scribbled the
following on 02 Jul 98 @ 19:04:00:

d> I've looked again at my newsgroup list and it only goes as far as
d> the letter u - 27843 lines in total. Downloaded using a Falcon
d> with 12Mb.

You have a 12Mb Falcon??

* LED v1.51 * If Dolly Parton married Salvador Dali, she'd be Dolly Dali.
--

Terry May - Las Vegas, NV

1899. Re: MagiC Tips

Newsgroup: comp.sys.atari.st
Date: 1998-07-02 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <4294_outrider@lvdi.net>
Source record: 98118

Re: "MagiC Tips", ssweet@fortress.org.uk scribbled the following on 02 Jul 98
@ 19:04:00:

s> That turned out to be the problem, the files were saved in LFN's
s> but the authour thouht in 8+3!!.

<argh>

* LED v1.51 * If Woody Allen married Natalie Wood, divorced her and married
Gregory Peck, divorced him and married Ben Hur, he'd be Woody Wood Peck Hur.
--

Terry May - Las Vegas, NV

1900. Re: Oregon Research

Newsgroup: comp.sys.atari.st
Date: 1998-07-02 00:00:00 UTC
From: Bud Connolly <budc@harborcom.net>
Message-ID: <4FTm1.179$bz6.1115215@iagnews.iagnet.net>
Source record: 98119

Using Dogpile to search the net turned up the following bit of bad news.
Oregon Research has gone out of business as of June 30, 1998. See Bob
Luneski's farewell message here
http://soporte.databasedm.es/amiga/sau/english/news/980522_oregon.html

Bud

1901. Re: Atari Computing USA

Newsgroup: comp.sys.atari.st
Date: 1998-07-02 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <4307_outrider@lvdi.net>
Source record: 98120

Re: "Atari Computing USA", publish@cix.co.uk scribbled the following on 02 Jul 98 @ 20:59:47:

p> I didn't get the body of your message for some reason - any
p> chance of you posting it direct to me in case I need to comment?

If you're referring to the message I posted yesterday, I was just agreeing with Ronald Hall that Systems For Tomorrow (and Kent in particular) provide outstanding service to North America.

* LED v1.51 * "I bent my wookie!" - Ralph Wiggum
--

Terry May - Las Vegas, NV

1902. Re: Atari Computing USA

Newsgroup: comp.sys.atari.st
Date: 1998-07-02 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <4308_outrider@lvdi.net>
Source record: 98121

Re: "Atari Computing USA", publish@cix.co.uk scribbled the following on 02 Jul 98 @ 20:59:45:

p> It's also very disturbing and distressing to us. Rich ordered and
p> paid for a supply of issue 8 of the magazine and these were
p> despatched to him a considerable time ago. He has totally failed
p> to respond to letters and emails sent by us since after we
p> received some complaints from his customers and we are naturally
p> very angry that he has taken money from people and failed to
p> supply them with copies of the magazine.

What else is new? At least the part about ignoring emails. He's ignored email and netmail COUNTLESS times from me in the past, even when delivered direct to his BBS. Eventually, I just wrote him off as an ingrate. Fortunately, I never ordered anything from him, so he never had a chance to rip me off.

A few months ago he sent me email, acting like we were good buddies, and wanted to sell me his Atari hardware and/or software (I don't remember which). It seems like he was getting out of the Atari scene, but again, I don't remember for sure. Naturally, I ignored his email. :^)

If he did indeed get out of the Atari scene, that might not bode well for those people who paid for those magazines. Hopefully, he'll come correct and give them what they paid for, or at least return their money.

* LED v1.51 * "There's nothing I hate more than nothing..."
--

Terry May - Las Vegas, NV

1903. Re: Oregon Research

Newsgroup: comp.sys.atari.st
Date: 1998-07-02 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <4309_outrider@lvdi.net>
Source record: 98122

Re: "Oregon Research", budc@harborcom.net scribbled the following on 02 Jul 98 @ 21:45:41:

b> Well it was www.orres.com but I get a DNS error, stating that the
b> host does not exist.
b> Try calling 503/620-4919 (voice) or 503/624-2940 (FAX). Those
b> numbers were on my last invoice. You might also try
b> orres@teleport.com

They're no longer in business, so I doubt if any of those numbers or addresses are still in effect. They sold out their stock a few months ago.

* LED v1.51 * 98% of all constipated people don't give a crap!
--

Terry May - Las Vegas, NV

1904. Re: Okami 1.34

Newsgroup: comp.sys.atari.st
Date: 1998-07-02 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <4317_outrider@lvdi.net>
Source record: 98123

Re: "Okami 1.34", pricard@club-internet.fr scribbled the following on 03 Jul 98 @ 01:44:24:

p> Terry May wrote:
p>
>> If I turn off VFAT for that partition will it then handle all
>> groups, including those with long names (which would be converted
>> to 8+3)?
p>
p> Not exactly. Read again my previous message.

I did, but I wasn't sure I understood you. ;^)

So you're saying there's NO WAY to access groups with names longer than eight characters? Wow, that covers a lot of groups. How did that get by them?

* LED v1.51 * "The greatest show in Heaven, Hell or Earth!"
--

Terry May - Las Vegas, NV

1905. Re: Oregon Research

Newsgroup: comp.sys.atari.st
Date: 1998-07-02 00:00:00 UTC
From: dipching@ping.be
Message-ID: <359bf748e94820@ping.be>
Source record: 98124

on Thu 02-07-98 19:37 James Smith wrote:

>
>Hi,
>
>Can anyone tell me a Web address for the above ? (I'm looking for a download
>area to update my Diamond Edge & Diamond Back disks.)
>
>TIA
>
>Jim.
http://www.teleport.com/~orres/

--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

1906. Re: Oregon Research

Newsgroup: comp.sys.atari.st
Date: 1998-07-02 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <4326_outrider@lvdi.net>
Source record: 98125

Re: "Oregon Research", shammond@loop.com scribbled the following on 03 Jul 98
@ 04:11:59:

s> 3.06 was the last version for Diamond Back and 2.03 for Diamond
s> Edge.

Diamond Edge is at 2.04. :^)

* LED v1.51 * "Oh boy, sleep! That's where I'm a Viking!" - Ralph Wiggum
--

Terry May - Las Vegas, NV

1907. Re: Oregon Research

Newsgroup: comp.sys.atari.st
Date: 1998-07-02 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <4325_outrider@lvdi.net>
Source record: 98126

Re: "Oregon Research", thechyld@pcc-uky.campus.mci.net scribbled the
following on 03 Jul 98 @ 01:52:58:

t> I posted Oregon Research's "farewell" message here quite some
t> time ago.
t> What, didn't anybody read it? ;-)

Yeah, I even ordered something from them. :^)

* LED v1.51 * "Be quiet Pinky, or I will have to hurt you..."
--

Terry May - Las Vegas, NV

1908. Re: Atari Computing USA

Newsgroup: comp.sys.atari.st
Date: 1998-07-02 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <4327_outrider@lvdi.net>
Source record: 98127

Re: "Atari Computing USA", csilver@kendaco.telebyte.com scribbled the
following on 03 Jul 98 @ 04:21:05:

c> Ahh, I know what it's like to subscribe to a mag, ST Informer,
c> only to see it go under. I only got one mag.

That sucks. Remember that mag that was coming out for the Falcon when it was
new? Was named after the expansion slot, I think. I subscribed and I don't
think a single issue was ever released. :^(

c> Sometimes, stuff happens, so that's why I feel the way I do. Again,
c> I don't know Rich, so this is just my offer. If AC will let me
c> know how many people were affected, maybe I could extend their
c> subs for them.

Very cool of you.

* LED v1.51 * "I'll be there. I'll be there. I will be there!"
--

Terry May - Las Vegas, NV

1909. RE:REQ : STEINBERG PRO 24

Newsgroup: comp.sys.atari.st
Date: 1998-07-02 00:00:00 UTC
From: dave.gostl@i.hate.spam.com
Message-ID: <8F2334A.036300F5AA.uuout@i.hate.spam.com>
Source record: 98128

This Was Typed By HAROLD On 06/29/98 :

H> Hi, A few years ago I used an Atari ST1040 and Pro 24 to compose
H> all my midi files. Recently, I turned to the IBM to continue my MIDI
H> editing. However, I recently found an ATARI emulator on the net and
H> found that I can now run my old ATARI programs. However, when I run
H> PRO24 it crashes because it is looking for the key. Does anybody have

I don't think ANY midi program will run on any emulator. If anyone knows
different, I'd like to hear about it.

_ 2 Dave Gostl 26 1230 74% 1:214/80

http://www.sstar.com/d
... A new order began, a more Roman age bred Rowena.
/// ReJoinDer v1.4 (Registered)

1910. RE: A MAGIC OS MAILING LI

Newsgroup: comp.sys.atari.st
Date: 1998-07-02 00:00:00 UTC
From: dave.gostl@i.hate.spam.com
Message-ID: <8F2334A.036300F5AB.uuout@i.hate.spam.com>
Source record: 98129

On 06/29/98, JOHN WHALLEY was heard whispering...

JW> If enough of us contact Rick Speelman there may be an advertising-free
JW> alternative you could join. Just drop him a mail on gatekeeper (at)
JW> nightshift.demon.nl to register your interest: he says he'll set it
JW> up if 10 or more of us contact him.

I'll pass on that. Its enough to keep up with One list :-) With 2 lists
we'd be getting the same questions and answers again and again.

_ 2 Dave Gostl 26 1230 74% 1:214/80
http://www.sstar.com/d
... I saw thee, madame, eh? 'Twas I.
/// ReJoinDer v1.4 (Registered)

1911. FS: Falcon 030 (West Australia)

Newsgroup: comp.sys.atari.st
Date: 1998-07-02 00:00:00 UTC
From: Chris Whitelock <chrisw@newton.dialix.com.au>
Message-ID: <899392898.951089@newton.dialix.com.au>
Source record: 98130

My Falcon gets little use these days so I thought there might be someone out there in the land of Oz who would make better use of it?

- Unmodified Falcon 030
- 4MB RAM
- 84MB internal IDE drive
- 1.4GB external uncased SCSI hard drive (note - crude home made cable but it works!)
- VGA monitor adapter (sorry, I'm keeping the monitor itself)
- Jaguar joypad
- heaps of software - eg.

Protext 6.6
Prodata
Atari Works
NVDI 4
Neodesk (latest)
Geneva (latest)
Musicom 2
Stalker (latest)
Steno
CAB 2.5 (haven't managed to get STinG to work yet though)
PPP-Connect (but no MagiC to go with it...)
Pagestream 2.2UK
heaps of cover disks, ST and Falcon utilities, various ST & Falcon games...
... >200MB of disk space consumed!

Reasonable offers to me by email please or my phone is (08) 9411 6414 (work) and (08) 9299 8152 (home). If phoning, please bear in mind time differences and the fact that I have 2 young children who need their sleep!

Chris Whitelock
Perth
Western Australia

1912. Re: New at the Belgian ftp-site

Newsgroup: comp.sys.atari.st
Date: 1998-07-02 00:00:00 UTC
From: cfelling@SuperST.iae.nl
Message-ID: <2VBZCUP@SuperST.iae.nl>
Source record: 98131
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

hai Martin,

Martin "Nightowl" Byttebier (tos4ever@ping.be) wrote:

: Yesterday 29/06/98 at 18:00 CET I could reach that site without any probe.
: Anyway I think lynx-2.8 can be found on:
: ftp.funet.fi/pub/atari/piwo-mint/Netapps

thanks for the pointer, but i finally got access to this belgian site tonight,
just a matter of retrying :-), seems loaded with modern things too.

bye, carel

1913. Re: Atari Computing USA

Newsgroup: comp.sys.atari.st
Date: 1998-07-03 00:00:00 UTC
From: faehnle.3@pop.service.ohio-state.edu
Message-ID: <6njain$k3h$1@charm.magnus.acs.ohio-state.edu>
Source record: 97843

On 3 Jul 1998 04:21:05 , Charles Silver wrote:
>On 3 Jul 1998 00:54:55 , Matt Faehnle wrote:
>>On 2 Jul 98 15:24:30, Terry May wrote:
>>>Re: "Atari Computing USA", publish@cix.co.uk scribbled the following on 02
>>>Jul 98 @ 20:59:45:
>> p> It's also very disturbing and distressing to us. Rich ordered and
>> p> paid for a supply of issue 8 of the magazine and these were
>> p> despatched to him a considerable time ago. He has totally failed
>> p> to respond to letters and emails sent by us since after we
>> p> received some complaints from his customers and we are naturally
>> p> very angry that he has taken money from people and failed to
>> p> supply them with copies of the magazine.
>
>>>What else is new? At least the part about ignoring emails. He's ignored
>>>email and netmail COUNTLESS times from me in the past, even when delivered
>>>direct to his BBS. Eventually, I just wrote him off as an ingrate.
>>>Fortunately, I never ordered anything from him, so he never had a chance to
>>>rip me off.
>>>A few months ago he sent me email, acting like we were good buddies, and
>>>wanted to sell me his Atari hardware and/or software (I don't remember
>>>which). It seems like he was getting out of the Atari scene, but again, I
>>>don't remember for sure. Naturally, I ignored his email. :^)
>>>If he did indeed get out of the Atari scene, that might not bode well for
>>>those people who paid for those magazines. Hopefully, he'll come correct and
>>>give them what they paid for, or at least return their money.
>
>>A while ago, I remember that someone around here was dragging his name
>>through the mud - and I wondered why. Question answered.
>>Does anyone remember his mailing address? Time for action.
>>Matt Faehnle
>
>Howdy Matt and Terry,
>
>Let me first say that I don't know Rich other than his participation in this
>NG over the past three years I've been on the Net. I can't defend his actions
>about not responding to the mag subscriptions. I do know when I first joined
>c.s.a.st he was very helpful to those here. I did notice that as he became
>more and more involved in the "Spam Wars", he posted less and less here.
>
>Now, Spam sent to any Washington address is illegal, for which I'm grateful.
>It took guys like Rich to fight this "War" and I'm sure it took it's toll
>on his time and attitude. He really "mixed" it up with some heavy hitters,
>so I'm not sure what's up with him at this point in time. I'm sure he's
>made some enemies that you or I would not want to meet.

>
>I'm not sure how many people were stiffed by not getting their AC mags, but
>I would be willing to cover those USA Atarians who didn't get their mags.
>If I had a list of those subscribers from AC, maybe I could help out.
>
>Ahh, I know what it's like to subscribe to a mag, ST Informer, only to see
>it go under. I only got one mag. Sometimes, stuff happens, so that's why I
>feel the way I do. Again, I don't know Rich, so this is just my offer.
>If AC will let me know how many people were affected, maybe I could extend
>their subs for them. I think you get my drift. I do not feel comfortable
>slamming a guy who's done a lot for the Atari community over the years
>and may not be able to defend himself. There's no reason to keep crying
>over "spilled milk", so let's take care of it and move on...

Maybe you are right - that's probably the attitude to have about this
whole thing. Thanks for the offer, but with all the money I have
saved by owning an Atari (don't have to upgrade a PC every two
weeks), I think I'll be ok to cover the money I lost. I sure would
like to hear Rich's side of the story though.

Matt Faehnle
faehnle.3@pop.service.ohio-state.edu

1914. Oregon Research

Newsgroup: comp.sys.atari.st
Date: 1998-07-03 00:00:00 UTC
From: jimsmith@zetnet.co.uk
Message-ID: <6njbir$h6g$1@roch.zetnet.co.uk>
Source record: 97844

Hi All.

Many thanks for the infos on the above - I got the patches I needed from ftp.funet.fi.

Sad to see another provider of good Atari stuff go to the wall.

R.I.P. Oregon Research - I, for one, will miss you.

Jim.

1915. Re: using PC mouse on Atari

Newsgroup: comp.sys.atari.st
Date: 1998-07-03 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IGDTACBSUP@data.rhein-main.de>
Source record: 97845

In <6n90bn$f3o$1@ns1.autonet.net> "Ken Stevens" wrote:

>I've heard that a conversion circuit can be built to plug a PC bus mouse
>into to enable it to be used on an Atari ST - does anybody know where I can

A Bus mouse needs only another connection to the atari.
(changed connector pinout)

I made this some years ago. It's in german leanguage..
Take the pinout... (Armstrad Bus-Mouse)

Bus Maus Signal Atari Maus
---
1 GND 8
2 R-Taste 9 (Right Button)
5 L-Taste 6 (Left Button)
6 YA 3 (Vertikal Cursor)
7 YB 4
8 XA 1 (Horizontal Cursor)
9 XB 2
10 +5V 7

Regards, Robert

--
-= Home of DOITF030, PROFIJAG, DOITLYNX, DOIT_MAC, DOIT_ST =-
_____
Nemesis Falcon F030-520ST-Jaguar-Mac Lynx I + II
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/homepage.htm

1916. Re: Where can I stop this kind of junk ?

Newsgroup: comp.sys.atari.st
Date: 1998-07-03 00:00:00 UTC
From: Oliver_Schildmann@LU.maus.de
Message-ID: <199807030000.a3312@lu.maus.de>
Source record: 97846

Hello Rob,

r> PS - sorry for this facile reply - I'm very childish.
... and you have a sense of humor! :)

But anyway: This letter has arrived me and other German users of the
MausNet
too.

Greetings, Oliver

We are Microsoft - Resistance is futile!

CyBaer@koso.phoenix.de http://CyBaer.home.pages.de

1917. GemDemo 0.5 released!!

Newsgroup: comp.sys.atari.st
Date: 1998-07-03 00:00:00 UTC
From: oskancke@online.no
Message-ID: <6njdripjb1@o.online.no>
Source record: 97847

Hi, all. GemDemo 0.5beata , a project by AssemSoft and Dead Hackers
Society, has been officially released. Check out..

http://wombat.ludvika.se/gemdemo/

~~~~~~
Odd Skancke # ## # Atari TT with 4MB ST and 16MB TT ram
EMail # ## # 250MB Seagate, 2.1GB Quantum Fireball,
oskancke@online.no # ## # SLM804, PTC1426 Monitor.
Falcon030 4MB, 250MB Internal HD.
Snailmail ## ## ##
Sandesundveien 58 (1. etg.) ## ## ## Atari all the way, the whole way!!
1705 SARPSBORG ## ## ##
N Norway ## ## ##
~~~~~~

1918. Elite1

Newsgroup: comp.sys.atari.st
Date: 1998-07-03 00:00:00 UTC
From: Tomislav Mihajlov <tomislav.mihajlov@zg.tel.hr>
Message-ID: <359D3C42.1FCBFEBC@zg.tel.hr>
Source record: 97848

Imam Elitu 1 original, i trebam rijeï¿½ za pokretanje, pa ako netko
zna........

1919. Zorg available in freeware

Newsgroup: comp.sys.atari.st
Date: 1998-07-03 00:00:00 UTC
From: rousseau@wallace.gemplus.fr
Message-ID: <slrn6ppafn.lrn.rousseau@gromit.gemenos.south-europe.gemplus>
Source record: 97849
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer

I have decided to release my program Zorg as a freeware under GPL.

The archives are on ftp.lip6.fr in /pub/atari/Incoming and should be
moved to the Disk/ directory soon.

The files are:
- ZORG_210.LZH for the binary without any limitation
- ZORG_SRC.LZH for the sources (Purce C 1.1)

If someone wants to continue the developpement please contact me.

Questions and/or answers by mail as I have no time to read these
newsgroups.

--
Ludovic Rousseau
Ludovic.Rousseau@wallace.gemplus.fr
-- Normaliser Unix c'est comme pasteuriser le Camembert, L.R. --

1920. Re: Brother HL-600 Laser Printer

Newsgroup: comp.sys.atari.st
Date: 1998-07-03 00:00:00 UTC
From: Paal Monstad <pmonstad@online.no>
Message-ID: <6njhna$p1b$1@news1.sol.no>
Source record: 97850

> I want to put it on my TT/030, so I need to know can I use the
> normal parallel port? will it plug right into my printer port
> of do I need to get the serial port?
>
> Do I need another cable? my normal printer cable fits on it.
>
> Anyone know about this printer?

You can use your normal centronics printer cable. There is no need for the serial interface which is mainly used on the Mac.

Use a HP II printer driver to drive the printer. This has worked fine on a Brother HL-630 printer connected to my TT and Hades 060. HP II drivers are supplied by most software. e.g. NVDI, Calamus and Papyrus.

--- --- --- --- --- --- --- ---
Pål Monstad ** Djupadal 32 ** N-4200 Sauda
Hades 060 - TOS
Mac Quadra 660AV - MagicMac 6 - NVDI 5
□□□--- --- --- --- --- --- --- ---

1921. Re: Okami 1.34

Newsgroup: comp.sys.atari.st
Date: 1998-07-03 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <359d36aa1050e00@club-internet.fr>
Source record: 97851

Hello,

in article <359ca5788454a10@lvdi.net>
Terry May wrote:

> FYI, I just turned off VFAT for the partition that holds my messages,
> did an import, and so far all of my groups are working, including
> those with long names.

Well, if VFAT is off (it is actually) i can open
comp.sys.atari.programmer (long name at the end) and not
club-internet.hotline (long name at the beginning)... and the reverse
with VFAT on :-/

And I can open both in single Tos.
Weird.

Bye,
/Pascal/

--
!!! Allez les bleus !!!

1922. Re: Elite1

Newsgroup: comp.sys.atari.st
Date: 1998-07-03 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <359d61ec51a570@ping.be>
Source record: 97852

on Fri 03-07-98 22:17 Tomislav Mihajlov wrote:

>Imam Elitu 1 original, i trebam rijeï¿½ za pokretanje, pa ako netko
>zna........

Any change you translate this in Flemish. Maybe I'll understand it then.

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

1923. Re: Atari Computing USA

Newsgroup: comp.sys.atari.st
Date: 1998-07-03 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <359ce7b6b814274@lvdi.net>
Source record: 97853

on Fri 03-07-98 18:59 paxton@accrington-web.co.uk wrote:

>Let's hope the poor guy isn't in hospital or has had some genuine
>reason for his actions, I have dealt with, spoken to, argued with him
>and had favors from him many times in the past,If Rich has done
>anything wrong on purpose then I will show my bare arse in Burtons
>window...

Obviously, I hope he's okay, too. However, for the record, my
problems with his ignoring my email and netmail goes back several
years, and is not something that just happened recently.

>But wether he has or he hasn't.....
>Stop the which hunt and do your dirty laundry in private, Turning a
>whole community against someone not here to defend himself is a bit
>off :(

That was never my intent. I was merely pointing out that ignoring
email is nothing new for Rich.
--
Terry May - Las Vegas NV

1924. Re: Okami 1.34

Newsgroup: comp.sys.atari.st
Date: 1998-07-03 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <359ce7b6b814276@lvdi.net>
Source record: 97854

Am I correct in my thinking that in NOS mode, Okami expects batch.txt to be in the same directory as the message bases, e.g. "newsdir", unless you use the -r switch in oimport?

So unless you store your messages there, the only way to have it get your batch.txt from your spool\articles\ folder is to use the -r switch? And by doing that, it will not check your mail, unless you also use the -m switch, which only looks for one specific mail file?

Here's is my current import batch file:

```
cd d:\okami\
d:\okami\oimport.ttp -M n
d:\okami\oimport.ttp -M n -r d:\net2net\spool\articles\batch.txt
```

The first oimport line gets all mail, regardless of the address (provided it's in my passwd file). It also checks for batch.txt in my newsdir, which is not where it goes, since I don't put my messages in spool\articles\, but that is where NEWSwatch puts batch.txt.

The second oimport line gets my batch.txt from the proper directory, but doesn't check for mail.

It's no big deal, but is there anyway to combine these into one command line?

Also, in the oimport docs, it says:

```
-m f
import mailbox file `f' (`-' = stdin)
```

What does "('-' = stdin)" mean?

Thanks.
--
Terry May - Las Vegas NV

1925. Re: Atari Computing USA

Newsgroup: comp.sys.atari.st
Date: 1998-07-03 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <359ce7b6b814275@lvdi.net>
Source record: 97855

on Fri 03-07-98 19:00 DarkChyld [Ronald J. Hall] wrote:

> Hey Terry! Well, I think it was "Processor Direct", and I did get just the
> one (initial) issue, and then-nothing more. What was it, $25.00 or something
> like that? (BTW, the one issue was good, and it was a very large sized
> magazine!) ;-)

That's it! I don't remember if I got the one issue or not. You
know, when you start getting up there in the years..... what was I
talking about? Oh yeah, your memory starts to go.

;^)
--
Terry May - Las Vegas NV

1926. Falcon question

Newsgroup: comp.sys.atari.st
Date: 1998-07-03 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <I9dn1.2137$C%.3157958@news3.atl.bellsouth.net>
Source record: 97856

Is there any fix for the F030 video. Alot of older programs don't seem to redraw the screen. For example, when Newsie extracts a file the screen gets all messed up. When I use ruftrade, the fileselector doesn't dissapear.

Also, some programs don't seem to write the full path when it saves a file and I am getting a bunch of junk files that I cannot delete.

The files save as the directory path;

ie....

N:\DOCS

Thanx's

B.P.
Remove the NOSPAM to reply by e-mail

1927. Re: Papyrus 5 owers in the USA

Newsgroup: comp.sys.atari.st
Date: 1998-07-03 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <6njn2h$4mt$1@irk.zetnet.co.uk>
Source record: 97857

On 3 Jul 1998 13:26:05 , Raymond Collins wrote:

| . . .
|I would like to ask the USA owner's of Papyrus 5 if they received an
|American dictionary with their upgrade?
| . . .

I have been disappointed at the American spelling in the British dictionary - this is mainly with regard to medical words (hemorrhage instead of haemorrhage, esophagus instead of oesophagus etc).

John Logan

1928. Re: Atari to Mac Conversion Question -

Newsgroup: comp.sys.atari.st
Date: 1998-07-03 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <6njn2j$4mt$2@irk.zetnet.co.uk>
Source record: 97858

On 3 Jul 1998 18:39:41 , Passion wrote:
|On 30 Jun 1998 22:05:06 GMT, "Esben I." <raggamuffin@get2net.dk>
|wrote:
|
|>> are disks formatted on the Atari able to be read by the IBM?
|>NO !
|
|
|YES if you use ST2DOS (ST app) but it will mangle the Boot sector if
|it is a autobooting app, so only good for data/file usage

Also yes if you use DFORMAT.PRG which was supplied with Diamond Back. The version supplied with DB2 offered the ability to write a DOS compatible boot sector - this seems to have been taken out of the latest version. You need to select the straight forward protocol (9 segments, 80 tracks I think).

John Logan

1929. FS:SCSI EXT CD ROM Drive Cheap

Newsgroup: comp.sys.atari.st
Date: 1998-07-03 00:00:00 UTC
From: sfpu@scfn.thpl.lib.fl.us
Message-ID: <6njmdc$d0v$8@ns1.thpl.lib.fl.us>
Source record: 97859

External scsi cd rom drive with caddy and scsi cable. Best offer gets it.
Don't be bashful make an offer. who knows you might get it???shipping not
included. e-mail replies only please and thank you.
sfpu@scfn.thpl.lib.fl.us

1930. Re: Okami 1.34

Newsgroup: comp.sys.atari.st
Date: 1998-07-03 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <359cf512c285130@lvdi.net>
Source record: 97860

on Fri 03-07-98 20:16 Pascal Ricard wrote:

>Well, if VFAT is off (it is actually) i can open
>comp.sys.atari.programmer (long name at the end) and not
>club-internet.hotline (long name at the beginning)... and the reverse
>with VFAT on :-/
>
>And I can open both in single Tos.

Ah, now I understand the limitations of which you were speaking.

Fortunately, I don't have any of the latter type (at least not yet --
I haven't messed much with my binary groups yet, and I don't
remember if any of them have long paths).

Have you managed to uudecode long filenames, or are you stuck with
the 8+3 file selector (that or decode them manually)?
--
Terry May - Las Vegas NV

1931. Amterm ??

Newsgroup: comp.sys.atari.st
Date: 1998-07-03 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <6njqmfjlg1@roch.zetnet.co.uk>
Source record: 97861
Cross-posted to: uk.radio.amateur,comp.sys.atari.st

Would any kind soul point me to the latest version of the Packet Radio program called <AMTERM> by GM4MUN (is he now GI?)? The last I had was v 3.4, but am no longer able to run it (on an Atari TT030 + MagiC 5.11 etc etc) -- no, don't ask!

Freeze Dried is OK, but now bores me: no logging etc to AmRadio needs.

BTW, not the AmTerm that YahooSearch throws up (a PC prog).

Thanks a lot,
Charles.

1932. FS: Screamin' Mega STe

Newsgroup: comp.sys.atari.st
Date: 1998-07-03 00:00:00 UTC
From: danbrown@cet.com
Message-ID: <6njo0m$i27$1@legends.cet.com>
Source record: 97862

Forsale 7-3-98

MEGA STE SETUP

TOS : 3.06
RAM/Memory : 4mb
Speed : Faster then stock!
Int. Floppy: 1.44mb

This Mega Ste has had a little (about 2 full days!) work done to it.
It's very hard to explain, but this Mega Ste is faster then other stock
Mega Ste's. This machine is ROCK SOLID and I've been able to run more
software then others.... (3 others have been in town, to compare it to)

Also comes with:

* Golden Image DS/DD external disk drive (new condition)

* Power/Surge protector strip

* All cables and power cords needed

* About 450 PD/Shareware disks (all catagorized, and labeled)

* 5 NICE disk boxes (slide out, stackable. holds 90 disks each. Locking)

* Golden Image mouse with mouse pad

* SC1435 Stereo monitor (slight mark on it)

* ICD (original) software (no manual)

* 1.05 GIG INTERNAL HARD DRIVE (autobooting w/ICD)

* Mega STE users manual

Asking $400 USD + shipping (I will pay insurance)

PLEASE REPLY VIA EMAIL ONLY! danbrown@cet.com

1933. Re: Atari screen saver for Windows!

Newsgroup: comp.sys.atari.st
Date: 1998-07-03 00:00:00 UTC
From: Oliver_Schildmann@LU.maus.de
Message-ID: <199807030000.a3580@lu.maus.de>
Source record: 97863

Hello ethhoack,

e> it is truly an absolute blasphemy to display atari logos or "desktop
e> themes" in a windoze system. this is the right fact. it'd be like
e> bring porn magazines at the sunday mass.
I think, you mix up something!!

It's like to bring a bible to a sex shop!!!! 8-)

PS: At least, if I don't work with MagiC PC (or other emulators), I feel
very
comfortable at my windows system, using a GEM alike desktop for Windows
("Grips" from CCP, the creators of GEM Artline) and looking at the Atari
mouse cursor and the "busy bee" :-)
PPS: Hmm, I should install the Atari font as the windows system font at
least
...

Greetings, Oliver

We are Microsoft - Resistance is futile!

CyBaer@koso.phoenix.de http://CyBaer.home.pages.de

1934. Re: Papyrus 5 owers in the USA

Newsgroup: comp.sys.atari.st
Date: 1998-07-03 00:00:00 UTC
From: rcollins@freenet.columbus.oh.us
Message-ID: <6njrnd$ifo@login.freenet.columbus.oh.us>
Source record: 97864

JI Logan (jlog@zetnet.co.uk) wrote:
: On 3 Jul 1998 13:26:05 , Raymond Collins wrote:

: | . . .
: |I would like to ask the USA owner's of Papyrus 5 if they received an
: |American dictionary with their upgrade?
: | . . .

: I have been disappointed at the American spelling in the British
: dictionary - this is mainly with regard to medical words (hemorrhage
: instead of haemorrhage, esophagus instead of oesophagus etc).

: John Logan

I do not understand. Are you talking of Papyrus 4 or 5?

As far as I know Papyrus 5 only containts a British dictionary NOT an
America dictionary. Thus if you are speaking of Papyrus 5 then these
spelling anomalies are due to the British dictionary.

Please, make a formal complaint to your dealer this is the only way to get
this resolved.

--
Raymond Collins	Ohio State University
Collins.197@osu.edu	Neuropathology
rcollins@freenet.columbus.oh.us	Research Assistant

1935. My new 520ST

Newsgroup: comp.sys.atari.st
Date: 1998-07-03 00:00:00 UTC
From: Scott 'Steg' Hansen <steg@airmail.net>
Message-ID: <876DDB4E0892B332.B81E207682C3C04B.007885EF85C47744@library-proxy.airnews.net>
Source record: 97865

Hi All,

This is my first post in this ng, but a recognise a few names from my regular haunt, rgvc.

This morning I found an Atari 520ST, with an SH204 hd, two SF354 floppy drives and two SC1224 monitors... all for less than $16.00! Now, this little set-up didn't come with any power supplies, so I don't know if any of it works just yet... I hope it does, cuz I've been wanting one of these for so long.

Well, I was wondering just what this thing can do... can I use it to hit the newgroups? the net? I've seen some talk here on connecting it to other machines (like an Amiga or PC)... and, I'd like to know where I can find the Quick FAQ... you know, basic ST newbie stuff... =)

Thanks in advance!
--
Scott 'Steg' Hansen
==
http://www.geocities.com/SoHo/3926
==
Games from the Jurassic Age... =)
==

1936. Re: My new 520ST

Newsgroup: comp.sys.atari.st
Date: 1998-07-03 00:00:00 UTC
From: Scott 'Steg' Hansen <steg@airmail.net>
Message-ID: <7071ED3C03E02C09.D3C38B545461B5EA.2BD342DE54880769@library-proxy.airnews.net>
Source record: 97866

Daniel L. Dreibelbis wrote:
>
> On 3 Jul 1998 19:52:15 -, Scott 'Steg' Hansen wrote:
> >Hi All,
> >
> > This is my first post in this ng, but a recognise a few names from my
> >regular haunt, rgvc.
> >
> > This morning I found an Atari 520ST, with an SH204 hd, two SF354 floppy
> >drives and two SC1224 monitors... all for less than $16.00! Now, this
> >little set-up didn't come with any power supplies, so I don't know if
> >any of it works just yet... I hope it does, cuz I've been wanting one of
> >these for so long.
>
> I think you did pretty good there! The SH204 should just require a
> power cord for it, as for the others, well I'd suggest checking this
> newsgroup from time to time.
> >
> > Well, I was wondering just what this thing can do... can I use it to
> >hit the newgroups? the net? I've seen some talk here on connecting it to
> >other machines (like an Amiga or PC)... and, I'd like to know where I
> >can find the Quick FAQ... you know, basic ST newbie stuff... =)
>
> I'd think you'd need at least one meg of memory before you could
> start using the proper TCP/IP software and the necessary clients with a
> 520 (if it's stock, you probably have just 512K onboard. OTOH, you
> could use a terminal program and dial into an ISP that offers shell
> access and use Pine, TIN and Lynx for all your Internet needs. You'd
> also need to make a minor modification to your serial port if you want
> to make use of modems above 14.4. The QuickFAQ should answer a lot of
> questions for you on that.
>
> And have fun with your new machine! There's some pretty neat
> software available for it......
>
> ////////////////////Daniel L. Dreibelbis////////////////////
> ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
> Thorn in the side of all net.twits
> email: dreibel@idirect.com
> ///////////////"And yet, the Fuji Lives!" ///////////////////

Thanks for the info... =) I may have a lead on a p/s already...

But, where can I find the Quick FAQ?

--
Scott 'Steg' Hansen
==
http://www.geocities.com/SoHo/3926
==
Games from the Jurassic Age... =)
==

1937. New STE accelerator ?

Newsgroup: comp.sys.atari.st
Date: 1998-07-03 00:00:00 UTC
From: dcroker@fortress.org.uk
Message-ID: <3622_dcroker@fortress.org.uk>
Source record: 97867

Nostrodamus phrophesised this from bales@hol.REMOVE.THIS.fr to All...

Hi Nicholas!

b> Organization: Storage Technology Corporation
b>
b> I just routinely checked out the TUS homepage which was under
b> construction for quite a while, and came across what seems to be a
b> new VELOCE accelerator board for the STE. Has anyone got any details
b> about this ? price? CPU ? etc ?

Seems to be very good - it's a 68020 CPU and there's the option of their IDE interface. I don't have any pricing details, surprised that it's not shown.

Speak to 'ya later!

Rgds, Derryck

--

1938. SLM605 how to clean safely

Newsgroup: comp.sys.atari.st
Date: 1998-07-03 00:00:00 UTC
From: dcroker@fortress.org.uk
Message-ID: <3623_dcroker@fortress.org.uk>
Source record: 97868

Nostrodamus phrophesised this from chiassa@umoncton.ca to All...

Hi Alyre!

c> Organization: UDM
c>
c> My SLM605 need cleaning in a bad way. There is toner residue in
c> several areas, general dust and I imagine the gears need some form
c> of maintenance as well. The local computer shop does clean laser
c> printers but "don't do Ataris". I may just show up with the printer
c> and ask to see the technician - I have heard that the mechanism is
c> the same as the Epson ?? Maybe I can convince them.

One thing I've learnt when buying peripherals for my Atari is to not admit that that is what it's going to be used with - or suffer the same shake of the head that you've described.

In your case I'd take the printer back to the shop and tell them that it's a Mannesman Tally MT906 printer - and they will be quite happy to clean it for you and yes, even sell you toner and a new drum if you need it, together with the page counter module.

Speak to 'ya later!

Rgds, Derryck

--

1939. ST+30 Listing

Newsgroup: comp.sys.atari.st
Date: 1998-07-03 00:00:00 UTC
From: dcroker@fortress.org.uk
Message-ID: <3624_dcroker@fortress.org.uk>
Source record: 97869

Nostrodamus phrophesised this from paxton@accrington-web.co.uk to All...

p> Organization: PAXTON Web

p> ST+ Fanzine e mail rich10.hel@zetnet.co.uk
p> http://www.accrington-web.co.uk/stp
p>
p> The A5 Sized paper Fanzine for all ATARIans, Released Worldwide on
p> the 7th of every month..

Overcoming my resistance to buying anything that says "Fanzine" on the cover at our last Club meet, I was pleasantly surprised at the quality of its contents - I'd recommend it to anyone.

Regards, Derryck

--

1940. Q: SLM 605 shows Change Drum; changed but no Effect..

Newsgroup: comp.sys.atari.st
Date: 1998-07-03 00:00:00 UTC
From: MP-Computersysteme@t-online.de
Message-ID: <6ni6rb$r87$2@news02.btx.dtag.de>
Source record: 97870

Hi Folks,

there seems to be a little Problem with my SLM 605.
After changing the Drum, due to lack Prints, after a few Weeks the
Change Drum LED lits.
Is there a Way to get that fixed ??

Thanks in advance !

Michael Walther
072536448-0001@t-online.de

1941. Re: Atari screen saver for Windows!

Newsgroup: comp.sys.atari.st
Date: 1998-07-03 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6nhhfs$6m7$1@supernews.com>
Source record: 97943

On 2 Jul 1998 19:15:18 G, ethhoack wrote:
> Dans le message <6nelsg$fe8@usenet.pa.dec.com>
> wongck@letterbox.com (William Wong) crit:
>
> >Dans le message <6ncumh$7k5@usenet.pa.dec.com>
> >wongck@letterbox.com (William Wong) crit:
> >>>
> >>>The Atari screen saver for Windows is available for downloading at:
> >>
> >>such a shame
> >>
> >
> >It will a real shame if there is not a single Atari logo in all the companies
> >around the world. People will forget it. A colleague remembered his game
> >console set after seeing the screen saver.
>
> duh. no sh*t.
>
> it's absolute blasphemy to display atari logos in a trashy windoze
> screen saver. why don't you just bring an atari or clone at the office
> ? you're just creeping the atari logo in mud. such a shame. you're a
> traitor of the atarian race !
>
Give me a break! And just what have you done to contribute to the "atari race" lately? William, OTOH, has written some very nice and I might add, needed software for Atari's.

Any computer is just a means of getting something done. I happen to like my TT. I also use PC's at work because the PC world has software the that does not exist in the Atrari world. I would seriously suggest that you either 1) Get a life or 2) crawl back under what ever rock keeps daylight from shining on you.

Steve Hammond

1942. Re: Oregon Research

Newsgroup: comp.sys.atari.st
Date: 1998-07-03 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6nhhg2$6m7$2@supernews.com>
Source record: 97944

On 2 Jul 1998 19:37:23 G, James Smith wrote:
>
> Hi,
>
> Can anyone tell me a Web address for the above ? (I'm looking for a download
> area to update my Diamond Edge & Diamond Back disks.)
>
> TIA
Jim, If you cannot find the proper files let me know and I will e-mail
them to you.

Steve Hammond

1943. Re: Oregon Research

Newsgroup: comp.sys.atari.st
Date: 1998-07-03 00:00:00 UTC
From: michael@fastlane.net
Message-ID: <CE537A40FBC33C3A.050F401DEB8F83DB.0387CD749965E90B@library-proxy.airnews.net>
Source record: 97945

On 3 Jul 1998 00:07:28 , Frank Lockwood wrote:
>On 2 Jul 1998 19:37:23 , James Smith wrote:
>>
>>Hi,
>>
>>Can anyone tell me a Web address for the above ? (I'm looking for a download
>>area to update my Diamond Edge & Diamond Back disks.)
>
>I was unable to connect to Oregon Research's site earlier today (the
>link from Hallvard's page), but I found updaters in ftp.funet.fi that
>will bring D. Edge up to 2.04 and D. Back up to 3.6.
>
>Does anyone know if there's anything more recent?

Not yet..... ;)

Michael White (michael@fastlane.net)

1944. Re: Oregon Research

Newsgroup: comp.sys.atari.st
Date: 1998-07-03 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6nhlmfpob1@supernews.com>
Source record: 97946

On 3 Jul 1998 02:58:02 G, Michael White wrote:
> On 3 Jul 1998 00:07:28 , Frank Lockwood wrote:
> >On 2 Jul 1998 19:37:23 , James Smith wrote:
> >>
> >>Hi,
> >>
> >>Can anyone tell me a Web address for the above ? (I'm looking for a download
> >>area to update my Diamond Edge & Diamond Back disks.)
> >
> >I was unable to connect to Oregon Research's site earlier today (the
> >link from Hallvard's page), but I found updaters in ftp.funet.fi that
> >will bring D. Edge up to 2.04 and D. Back up to 3.6.
> >
> >Does anyone know if there's anything more recent?
>
> Not yet..... ;)
>
> Michael White (michael@fastlane.net)
>

3.06 was the last version for Diamond Back and 2.03 for Diamond Edge.

Steve Hammond

1945. Re: caf with 2.1fireball se bombs?

Newsgroup: comp.sys.atari.st
Date: 1998-07-03 00:00:00 UTC
From: mmaury@hol.frxx
Message-ID: <6nhn1r$t1q$1@news4.isdnet.net>
Source record: 97947

On 2 Jul 1998 18:12:18 , "Claes Holmerup" wrote:
>Hi,
>
>>>>I run a segate 1gig scsi to a 2.1 quantum se2.1 with falcon.
>>>>The quantum I have partioned into 2 1gig partitions.
>>>>Cubase dosent seem to like the last partition as when
>>>>I work on an audio file it bombs, the seagate works fine and
>>>>the other partition on the quantum seems to hold,
>>>>any thoughts?
>>>
>>>This is a well known problem. The Fireball disks can't be used to record
>>>audio in CAF. They can however be used for playback. There is no solution
>>>unfortunately :(
>>>Check out my homepage to check out which harddisks really do work with
>CAF -
>>>and learn more about the system and how to solve some other problems.
>>
>>No! The FIREBALL works with CUBASE AUDIO. I have one and it's do the
>>job fine.
>
>This sounds great - especially since I've heard from several users that the
>Fireball disks can't be used with CAF :)
>
>>But, if you have a new FIREBALL, you need BOOTCONF: turn SCSI BUSS
>>ARBITRATION to OFF and use SHDI.PRG in your AUTO folder as the SCSI
>>DRIVER.
>>If you have an old FIREBALL, turn SCSI BUSS ARBITRATION to OFF.
>
>Well - this makes a new problem appear, since all CD-writers need the
>arbitration - so I'd suggest another HD because of this even though it's
>possible to get the Fireballs to work with CAF...

Yes, but I turn ON Bus Arbitration when I use my CD-writer and turn OFF
when I used CAF. Very easy with bootconf.

1946. Re: Atari mentioned in CNET 30 Years Article

Newsgroup: comp.sys.atari.st
Date: 1998-07-03 00:00:00 UTC
From: Liam Busey <liam1@ix.netcom.com>
Message-ID: <359C7831.4E16@ix.netcom.com>
Source record: 97948
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech, rec.games.video.atari

dmaxwell@iwaynet.net wrote:

> Yes, but only if the the system is open and if people are eventually
> able to build one themselves from modular components as well as use
> industry standard cases, video cards, etc. etc. I don't care WHAT
> cool things they put in it if it is going to be another eighties
> style closed up box that can only be minimally upgraded with
> manufacturer supplied parts.
>
> Apple will yet die of this disease. We don't need another carrier of
> it.

Apple has been around for over 20 years. That's a long time for a computer manufacturer. I don't think they'll be disappearing any time soon.

1947. Re: Wanted ST and Falcon contacts either on internet or snail mail

Newsgroup: comp.sys.atari.st
Date: 1998-07-03 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <359C8493.3B5AF8F5@hol.REMOVE.THIS.fr>
Source record: 97949

```
Martin Wilson a ï¿½crit:
>
> >If your on this newsgroup, you'll have about as many contacts as you can
> >ever need.
> >
> >There are some weird people...
> >
> >
> Yeah and if I open a telephone book there's thousands of contacts
> there too.
>
> Hmm.. I didn't realise every single person who writes for this
> newsgroup would wish to be a contact and perhaps swop software and a
> few emails with me. I had it in my mind that some people would be too
> busy or not interested. Still obviously you know better.
>
> Plonker!

Well, actually, a newsgroup's main purpose is to get people in contact
with other people sharing the same interest. I suppose that anyone who
is reading this group is interested in the Falcon. Usually people have a
specific question to ask or something interesting to say. I always find
it strange to find someone coming in and saying "Hi, if you're
interested in the Falcon send me an email instead of reading this
group".

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

1948. Re: Atari to Mac Conversion Question

Newsgroup: comp.sys.atari.st
Date: 1998-07-03 00:00:00 UTC
From: "K.Hampf" <k_hampf@mail.bip.net>
Message-ID: <359c9192.0@d2o29.telia.com>
Source record: 97950
Cross-posted to: alt.steinberg.cubase,comp.sys.atari.st

Esben I. wrote in message <01bda470$829f1cc0$35c552c3@486-133>...
>> are disks formatted on the Atari able to be read by the IBM?
>NO !

The built in formatting programme in TOS is a bit random, use a formatting program or a good copy program like FCopy to format your disks MS-DOS compatible. Then you can read them on all IBM-PC clones AND on all Macintoshes.
If you can't read them still you probably have damaged disks or diskdrives. A common problem is that people use 1.44Mb HD disks and formats them to 720Kb DD disks, and this doesn't work all of the time.

Regards, K.Hampf
e-mail: k_hampf@yahoo.com

1949. Re: CAB 2.7 demo

Newsgroup: comp.sys.atari.st
Date: 1998-07-03 00:00:00 UTC
From: q-funk@megacom.net
Message-ID: <yn0n1.48$yr4.687740@wagner.videotron.net>
Source record: 97951

On 30 Jun 1998 16:43:19, Paavo Hartikainen wrote:
>Ever tried to convert those foreign characters between Atari and ISO
>Latin1 character sets with qed itself?
>(Menu: Special -> Convert 'umlaute')
>
>This has worked fine with me, using qed version 4.10

Well... qed only does umlauts; it doesn't cover accutes and other
accents found in French or Swedish, for instance.

>But... Everest 3.6E 24.8.1997 is still my default editor for most things.

Same here.

Martin-Eric Racine The Atari TT030 Homepage with FAQ
FUNKYWARE CREATIONS inc. http://members.tripod.com/~TT030/

1950. Re: Okami 1.34

Newsgroup: comp.sys.atari.st
Date: 1998-07-03 00:00:00 UTC
From: josdb@xs4all.nl
Message-ID: <359cb7f210f28b1@xs4all.nl>
Source record: 97952

on Thu 02-07-98 11:47 Terry May wrote:

>Yep, I figured that out too, and sent off an email to Jos about it yesterday.
> All my problems are with groups with long filenames.

I replied, but the mail got bounced because your domain couldn't be
found (tell your postmaster about it).

Here's what I wrote to you.

Hello Terry,

on Wed 01-07-98 19:50 you wrote:

>However, I did notice that all of these groups require long filenames, and
>none of my working groups do. I suspect that a part of Okami's code does not
>handle long filenames and that's what's causing the problems. Of course,
>that could be a coincidence.

You have hit the nail right on its head. The problem is caused by the
way your OS handles long filenames. You see, Okami doesn't do any
truncating in the newsgroup/directory names, it presents them as they
are and leaves it to the operating system what to do with them.
Apparently your OS doesn't handle them correctly. There is nothing I
can do about that. I compiled the same code under UNIX and everything
(in this respect) works fine. It works fine with old single tasking
TOS, etc.

>Please let me know if you have any ideas. I'm hoping I won't have to turn
>off long filenames for that partition, but I guess I will if I have to.

Try that and see how it works. If it works, maybe you should use a
separate partition for Okami alone.

--
Jos den Bekker
<josdb@xs4all.nl> http://www.xs4all.nl/~josdb
-*-
"We had to live on food and water for 30 days." - W.C. Fields

1951. Re: Atari mentioned in CNET 30 Years Article

Newsgroup: comp.sys.atari.st
Date: 1998-07-03 00:00:00 UTC
From: Clockmeister <gerryvdb@tnet.com.au>
Message-ID: <01bda66d$c6a09260$3e5e0fcb@default>
Source record: 97953
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech, rec.games.video.atari

Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se> wrote in article
<359B7322.D6C8F6CE@NO.SPAM.emw.ericsson.se>...
> Robert S Ely wrote:
>
> > Speaking of the Amiga, Gateway has announced that they are
working on a
> > new Amiga computer. OS 4 will be a tempory OS for software companies to
> > build apps then when the new machine hits the streets next year, it
will
> > have OS5. They said that this machine will be better than any consumer
> > PC available.
>
> If you ask me this new computer doesn't realy sounds like a Amiga at all.
It will
> only be compatible with old amiga apps through emulation. The OS will be
completely

Are you saying that if a new ST was released it would have to be 100%
backward compatable with the old eighties designed hardware ?.
Emulation is a great solution for backwards compatability.

> new and based on a outside developed kernal like BeOS, or Mach. This you
can already

The kernal will "borrow" parts from other OS's, a lot of the features of
workbench will be retained and enhanced further.

> be done under Linux. It will not include a Motorola CPU, it's probably
going to use
> intels comming Merced chip, or something else shitty. The "new" amiga
which will be

Definately not Merced or anything Intel.

> like a bridge to the new platform which will be released later this year
will be
> based
> on the Pentium, so it's clear that they will go for the x86/intel line
like everyone
> else. Don't forget that Gateway has only made intel boxes and never even
seen a PPC.

Gateway wouldn't pay $40 mill for a virtually dead platform with only a
small user base and then spend money on redevelopment to sell rebadged

PC's. Who'd buy them ?, Amigans certailny wouldn't and neither would Joe Blow.

>
> Basicly it's a completely new computer and OS with the Amiga name on it. It's like
> buying a PC whith the Commodore sign on it. It has got nothing at all to do with
> Commodore.

It's for real dude, and it's an Amiga and it's not a PC.
I can't see a PC being 5-10X faster then the current PII by end 1999.

Besides, what the hell is the problem with having another alternative to Intel ?.

Sour grapes ?
:-)

Regards,

Clockmeister.

1952. Re: WDialog (was Newsie Nicknames)

Newsgroup: comp.sys.atari.st
Date: 1998-07-03 00:00:00 UTC
From: Micha Knorpp <micha.knorpp@bk.bosch.de>
Message-ID: <359CC4B1.6A59CE54@bk.bosch.de>
Source record: 97954

dcroker wrote:
>
> We're all looking forward to MagiC 6 in the UK, is it available yet in
> Germany, System Solutions last claimed that it was only in Beta?

i got a message directly from ash in germany which offered the new
magic 6.0 2 or 3 weeks ago - and surely that wonï¿½t be a beta !!!!
sadly i didï¿½nt have time yet to order an update...

ciao -micha-

1953. Re: Atari screen saver for Windows!

Newsgroup: comp.sys.atari.st
Date: 1998-07-03 00:00:00 UTC
From: ethhoack <ethh@enemy.org>
Message-ID: <WS.359cc3e8.0001efd0.ethh@enemy.org>
Source record: 97955

Dans le message <6nhdob$ums@usenet.pa.dec.com>
wongck@letterbox.com (William Wong) crit:

```
>>it's absolute blasphemy to display atari logos in a trashy windoze
>>screen saver. why don't you just bring an atari or clone at the office
>>? you're just creeping the atari logo in mud. such a shame. you're a
>>traitor of the atarian race !
>>
>
>Get your facts right. My Falcon does make apperances in my office.
>The Atari logo is not a stranger in my office.
>May be the place you go to rot at don't know Atari (since you don't need a
>job).
```

```
it is truly an absolute blasphemy to display atari logos or "desktop
themes" in a windoze system. this is the right fact. it'd be like
bring porn magazines at the sunday mass.
```

```
ethh@enemy.org
```

```
pub 2048/7579B421 7D 29 B3 3A CB 2D 42 B1 DE F3 19 D6 18 F6 C5 55
```

"abw rts wend'ich mich zu der heiligen, unaussprechlichen, geheimnisvollen
nacht. fernab liegt die welt - in eine tiefe gruft versenkt" novalis

1954. Re: Atari screen saver for Windows!

Newsgroup: comp.sys.atari.st
Date: 1998-07-03 00:00:00 UTC
From: ethhoack <ethh@enemy.org>
Message-ID: <WS.359cc466.000252cd.ethh@enemy.org>
Source record: 97956

Dans le message <6nhhfs$6m7$1@supernews.com>
shammond@loop.com (Steve Hammond) crit:

>Any computer is just a means of getting something done. I happen to like

no, atari's do have souls. the atari spirit isn't to be spoiled.

>my TT. I also use PC's at work because the PC world has software the
>that does not exist in the Atrari world. I would seriously suggest that

using pc's at work is ok as long as you're forced to and you don't
insult the atari spirit by putting logos into a microsoft platform.

just keep microsoft away at bay where you live.

>you either 1) Get a life or 2) crawl back under what ever rock keeps
>daylight from shining on you.

is microsoft the daylight ? poor you.

ethh@enemy.org

pub 2048/7579B421 7D 29 B3 3A CB 2D 42 B1 DE F3 19 D6 18 F6 C5 55

"abw rts wend'ich mich zu der heiligen, unaussprechlichen, geheimnisvollen
nacht. fernab liegt die welt - in eine tiefe gruft versenkt" novalis

1955. Re: Atari Computing USA

Newsgroup: comp.sys.atari.st
Date: 1998-07-03 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <6nid3g$ks3$1@plutonium.compulink.co.uk>
Source record: 97957

On 3 Jul 1998 00:54:55 , Matt Faehnle wrote:

>A while ago, I remember that someone around here was dragging his name
>through the mud - and I wondered why. Question answered.

He did do a lot of good and helped a lot of people, so it's really sad to
see it come down to this.

>Does anyone remember his mailing address? Time for action.

I've emailed it privately to you.

I think it only fair that only people needing to contact Rich re subs
should have this information, and they should have it anyway from when they
sent in the original subscription payment.

Kind regards
Mike Kerslake

*** Radio memories, memorabilia, exclusive photos and more! ***
Email: publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/
*** Atari Computing Magazine information ***
Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com

1956. Re: Atari Computing USA

Newsgroup: comp.sys.atari.st
Date: 1998-07-03 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <6nid3j$ks3$2@plutonium.compulink.co.uk>
Source record: 97958

On 3 Jul 1998 04:21:05 , Charles Silver wrote:

>Let me first say that I don't know Rich other than his participation in this
>NG over the past three years I've been on the Net. I can't defend his actions
>about not responding to the mag subscriptions. I do know when I first joined
>c.s.a.st he was very helpful to those here. I did notice that as he became
>more and more involved in the "Spam Wars", he posted less and less here.

I think Rich did do some good work. None of us know the fulls tory, so it's
probably better for us not to comment. However, he does owe money and
magazines to to people and he should supply or refund - no arguement.

>I'm not sure how many people were stiffed by not getting their AC mags, but
>I would be willing to cover those USA Atarians who didn't get their mags.
>If I had a list of those subscribers from AC, maybe I could help out.

Sadly AC have no list of people that subscribed through Rich, otherwise we
would have contacted them direct and sorted things out.

>If AC will let me know how many people were affected, maybe I could extend
>their subs for them. I think you get my drift. I do not feel comfortable
>slamming a guy who's done a lot for the Atari community over the years
>and may not be able to defend himself. There's no reason to keep crying
>over "spilled milk", so let's take care of it and move on...

I applaud your extremely generous offer and AC would like to do get this
mess sorted out as well. If everyone who got mags direct from Rich gets in
touch with us with some proof of their subscription we can try and make
something good come of this.

Kind regards
Mike Kerslake

*** Radio memories, memorabilia, exclusive photos and more! ***
Email: publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/
*** Atari Computing Magazine information ***
Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com

1957. Re: Atari Computing USA

Newsgroup: comp.sys.atari.st
Date: 1998-07-03 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <6nid3k$ks3$3@plutonium.compulink.co.uk>
Source record: 97959

On 2 Jul 98 15:24:30, Terry May wrote:

>If he did indeed get out of the Atari scene, that might not bode well for
>those people who paid for those magazines. Hopefully, he'll come correct and
>give them what they paid for, or at least return their money.

Let's hope so.

Kind regards
Mike Kerslake

*** Radio memories, memorabilia, exclusive photos and more! ***
Email: publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/
*** Atari Computing Magazine information ***
Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com

1958. Re: Atari Computing USA

Newsgroup: comp.sys.atari.st
Date: 1998-07-03 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <6nid3m$ks3$4@plutonium.compulink.co.uk>
Source record: 97960

On 2 Jul 98 15:24:30, Terry May wrote:

>If you're referring to the message I posted yesterday, I was just agreeing
>with Ronald Hall that Systems For Tomorrow (and Kent in particular) provide
>outstanding service to North America.

I guess that's the one. And seconded :-)

Kind regards
Mike Kerslake

*** Radio memories, memorabilia, exclusive photos and more! ***
Email: publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/
*** Atari Computing Magazine information ***
Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com

1959. Re: New STE accelerator ?

Newsgroup: comp.sys.atari.st
Date: 1998-07-03 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <6nid3o$ks3$5@plutonium.compulink.co.uk>
Source record: 97961

On 3 Jul 1998 01:48:15 , DarkChyld [Ronald J. Hall] wrote:

> Thanks, Mike. Nice to see your team right on the ball (as usual)! ;-)

We do our best :-)

> I'll look forward to reading that article...

It should be good.

Kind regards
Mike Kerslake

*** Radio memories, memorabilia, exclusive photos and more! ***
Email: publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/
*** Atari Computing Magazine information ***
Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com

1960. Re: Okami 1.34

Newsgroup: comp.sys.atari.st
Date: 1998-07-03 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <359cc7ec2bd92f0@club-internet.fr>
Source record: 97962

Hello,

in article <4317_outrider@lvdi.net>
Terry May wrote:

> I did, but I wasn't sure I understood you. ;^)

;-) It's difficult for me to explain this in English.

> So you're saying there's NO WAY to access groups with names longer than eight
> characters? Wow, that covers a lot of groups. How did that get by them?

Not completly "no way", there are restrictions.

Well, it's perhaps specific to Falcon ?

Bye,
/Pascal/

--
!!! Allez les bleus !!!

1961. Re: Atari mentioned in CNET 30 Years Article

Newsgroup: comp.sys.atari.st
Date: 1998-07-03 00:00:00 UTC
From: Hans Wessels <mr_ni@mst.tn.utwente.nl>
Message-ID: <359CBBD0.299E@mst.tn.utwente.nl>
Source record: 97963
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech, rec.games.video.atari

```
Clockmeister wrote:
>
> Hans Wessels <mr_ni@mst.tn.utwente.nl> wrote in article
> <359BA45B.153D@mst.tn.utwente.nl>...
> >
> > What about the Digital Alpha work stations?
> >
> > That are real computers! After an 8 bit spectrum and a 16/32 bit
> > Atari it is time to scale up again. Not to a lousy 32bit system. That
> > was interesting 10 years ago. Nope, time to get 64 bit hardware, that
> > is progress!
> >
>
> Is the latest Alpha 5-10 times faster then a PII 400Mhz/100Mhz bus ?.

The Alpha 21264 is, esp. on the floatingpoint part. Integer
specs are a bit less. And this processor is shiping now. It's
not some magical vapor ware like Intel Merced or a 'quantum
processor' to be released in 1999. It is simply the fastest
processor available.

Bye, Hans
```

1962. Re: Need some information

Newsgroup: comp.sys.atari.st
Date: 1998-07-03 00:00:00 UTC
From: Micha Knorpp <micha.knorpp@bk.bosch.de>
Message-ID: <359CDF94.848AC39D@bk.bosch.de>
Source record: 97964

hi david,
ii¿½ll try to answer your questions:

1) sorry, no experiences in that stuff.... :-(

2) last version of NVDI is 5.0

3) last version of MagiC is 6.0

please keep in mind ii¿½m talking about the german software versions. but
it shouldnï¿½t take long to get this versions available in english - if
not happend yet.

ciao -micha-

David Moore wrote:
>
1) What program(s) are available to connect the LAN ports on the STE and
> TT machines, and where can one locate these programs?
>
> 2nd. What is the most current version of NVDI?
> Currently I am using 4.0. Where can I find a listing of FAQ's
>
> 3rd and last. What is the latest version of MagiC ?

1963. SM125

Newsgroup: comp.sys.atari.st
Date: 1998-07-03 00:00:00 UTC
From: nospam.blackwell@virgin.net
Message-ID: <6nik0jlr1@nclient3-gui.server.virgin.net>
Source record: 97965

Could anyone please send me a schematic (.img .gif or whatever) of an Atari SM125 mono monitor please?

Mine is exhibiting low eht with a barrel effect, and I reckon it's the line output transformer, which leads me neatly on to the next question: Can anyone please tell me where I could obtain a spare, or where I could pick up a junked SM125 cheap?

I'm in Somerset, UK.

john.blackwell@nospamvirgin.net (remove "nospam" to reply.

Incidently, I do have an img of an SM124 schematic if anyone would like.

Many thanks

1964. lastest MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-07-03 00:00:00 UTC
From: g.campbell@zetnet.co.uk
Message-ID: <6nil5s$3g0$1@irk.zetnet.co.uk>
Source record: 97966

```
Hi all,

Anyone know what version MagiC is up to?

I am using MagiC v5.11 and wondered whether there has been any other
english version since then.

Catch you again,
************************************************
* Gordon.... *
* E.mail: g.campbell@zetnet.co.uk *
* http://www.users.zetnet.co.uk/gordy/index.html *
* IRC: Tesla1 *
************************************************
Nothing sucks seads like a bugie with no beak.....
```

1965. Re: lastest MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-07-03 00:00:00 UTC
From: Micha Knorpp <micha.knorpp@bk.bosch.de>
Message-ID: <359CF0AD.9125FEC3@bk.bosch.de>
Source record: 97967

hi gordon,

magic appeared in version 6.0 (german!) 2 or 3 weeks ago...

greets -micha-

Gordon Campbell wrote:
>
> Anyone know what version MagiC is up to?

1966. Re: Atari mentioned in CNET 30 Years Article

Newsgroup: comp.sys.atari.st
Date: 1998-07-03 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <359CF0E1.D961B11F@NO.SPAM.emw.ericsson.se>
Source record: 97968
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech, rec.games.video.atari

Clockmeister wrote:

> > new and based on a outside developed kernal like BeOS, or Mach. This you
> can already
>
> The kernal will "borrow" parts from other OS's, a lot of the features of
> workbench will be retained and enhanced further.

Who says?

> > Basicly it's a completely new computer and OS with the Amiga name on it.
> It's like
> > buying a PC whith the Commodore sign on it. It has got nothing at all to
> do with
> > Commodore.
>
> It's for real dude, and it's an Amiga and it's not a PC.

And it's not a Amiga.

> I can't see a PC being 5-10X faster then the current PII by end 1999.

5-10x times faster than what? A sluggish 266MHz P2, or a 400MHz? I wonder
how they define "todays PCs"?

And which is this mysterious CPU?

> Besides, what the hell is the problem with having another alternative to
> Intel ?.

Nothing! Did you say that?

> Sour grapes ?

For what? I think you have missed something obvious and the funny thing is that
you doesn't even know it.

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

1967. Re: Atari mentioned in CNET 30 Years Article

Newsgroup: comp.sys.atari.st
Date: 1998-07-03 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <359CF277.612EA1B5@NO.SPAM.emw.ericsson.se>
Source record: 97969
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech, rec.games.video.atari

```
Clockmeister wrote:
>
> Is the latest Alpha 5-10 times faster then a PII 400Mhz/100Mhz bus ?.

The current Alpha (available since last year) is 4-7 times as fast
as a P2. Next one out next year will be between 8-15 times as fast.

//Magnus Kollberg
--
+-----------------------------------------------------+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+-----------------------------------------------------+
```

1968. for sale: jaguar with DooM & other games

Newsgroup: comp.sys.atari.st
Date: 1998-07-03 00:00:00 UTC
From: ethhoack <ethh@enemy.org>
Message-ID: <WS.359d01e0.0002559c.ethh@enemy.org>
Source record: 97970

atari jaguar 64-bit game console

with these games:
DOOM (the original, with 64k colors,
ultra-fast, no savegame (but level
choice) (it means: no savegame
abuse), fading effects, new levels,
no crap music during play, more
blood, ...)
CYBERMORPH (virus-like)
CLUB DRIVE (hard drivin'-like)

and these axx:

scart cable (round tv cable)
stereo av lead (for stereo sound and/or yellow video
input)
1 joypad

why i sell it: i bought 2 of em to play doom in jaglink, but the link
doesn't work properly.

price: 4500 bef + shipping

ethh@enemy.org

pub 2048/7579B421 7D 29 B3 3A CB 2D 42 B1 DE F3 19 D6 18 F6 C5 55

"abw&#65533;rts wend'ich mich zu der heiligen, unaussprechlichen, geheimnisvollen
nacht. fernab liegt die welt - in eine tiefe gruft versenkt" novalis

1969. Re: Atari mentioned in CNET 30 Years Article

Newsgroup: comp.sys.atari.st
Date: 1998-07-03 00:00:00 UTC
From: Clockmeister <gerryvdb@tnet.com.au>
Message-ID: <01bda69e$f39f7840$375e0fcb@default>
Source record: 97971
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech, rec.games.video.atari

```
William Wong <wongck@letterbox.com> wrote in article
<6nhdbr$ums@usenet.pa.dec.com>...
> In article <359BA45B.153D@mst.tn.utwente.nl>, mr_ni@mst.tn.utwente.nl
wrote:
> >
> >What about the Digital Alpha work stations?
> >
> >Take as OS Linux and you have some real computing power on
> >your desk.
> >
>
> And you can render your own Titanic movies with them :-)
>
> William

And the Amiga II will also be able to do that, for $500 US. (approx)

> ---
> Windows 95 (n) - 32-bit extensions and a graphical
> shell for a 16-bit patch to an 8-bit operating system
> originally coded for a 4-bit microprocessor, written
> by a 2-bit company that can't stand 1 bit of competition
>
> ,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,
> William Wong -ST user (last?) in SINGAPORE||| 520ST/4Mb/44MB/Mag!X
> Email: wongck@letterbox.com ||| F030/4Mb/1.3GB/MTOS
> http://probehouse.home.ml.org / | \486DX100/40M/1GB/W95
>
```

1970. Re: SOMEONE STOP THAT CAB!!!

Newsgroup: comp.sys.atari.st
Date: 1998-07-03 00:00:00 UTC
From: rcollins@freenet.columbus.oh.us
Message-ID: <6nj210$q9j@login.freenet.columbus.oh.us>
Source record: 97972

Peter Rottengatter (perot@suse.modem.stud.uni-hannover.de) wrote:
: In article <3584DC49.33990B0E@no.spam.emw.ericsson.se>,
: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se> writes:
: The Resolver is a piece of software that utilizes STinG calls to find out
: about IP addresses. Essentially, any program can do the same (it's not even
: much code), and check for keys or whatever during the action.

: Still saying the resolver blocks the entire system is stupid nonsense. Even
: on single-tasking TOS, accessories *work* while the main program does a
: resolve action (or vice versa).

It does however, prevent Cybercube Research's Serial Mouse program from
functioning. It is almost like it is locked out from receiving any CPU time.

--
Raymond Collins	Ohio State University
Collins.197@osu.edu	Neuropathology
rcollins@freenet.columbus.oh.us	Research Assistant

1971. Re: Oregon Research

Newsgroup: comp.sys.atari.st
Date: 1998-07-03 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <6nj2fp$3vq$1@irk.zetnet.co.uk>
Source record: 97973

On 3 Jul 1998 00:07:28 , Frank Lockwood wrote:
| . . .
|I was unable to connect to Oregon Research's site earlier today (the
|link from Hallvard's page), but I found updaters in ftp.funet.fi that
|will bring D. Edge up to 2.04 and D. Back up to 3.6.
|
|Does anyone know if there's anything more recent?
| . . .

Those are the version numbers that I have but it is a year or so
since I bought them. I am sorry to hear Oregon has given up.

John Logan

1972. Re: Wanted ST and Falcon contacts eithe

Newsgroup: comp.sys.atari.st
Date: 1998-07-03 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <6nj2fq$3vq$2@irk.zetnet.co.uk>
Source record: 97974

On 3 Jul 1998 09:13:23 , Nicholas Bales wrote:

| . . .
|Well, actually, a newsgroup's main purpose is to get people in contact
|with other people sharing the same interest. I suppose that anyone who
|is reading this group is interested in the Falcon.
| . . .

I'm not in the least interested in the Falcon as such but I am
interested in Atari things in general.

John Logan

1973. Papyrus 5 owers in the USA

Newsgroup: comp.sys.atari.st
Date: 1998-07-03 00:00:00 UTC
From: rcollins@freenet.columbus.oh.us
Message-ID: <6nj47d$171@login.freenet.columbus.oh.us>
Source record: 97975

Papyrus 5 owers in the USA

I would like to ask the USA owner's of Papyrus 5 if they received an
American dictionary with their upgrade?

My experience was I received a British dictionary with my Papyrus 5
upgrade.

I understand that many folks are unaware of the subtle differences between
American and British spelling.

Here are a few words to help you determine if you are using an
American or British dictionary with your Papyrus upgrade.

American British
==========
center centre
civilization civilisation
color colour

The files extention name has changed for the dictionary from DIC to MLX.
The old DIC will not work with Papyrus 5.

If you find that you only have a british dictionary.
Contact your USA dealer and Systems Solutions.

--
Raymond Collins	Ohio State University
Collins.197@osu.edu	Neuropathology
rcollins@freenet.columbus.oh.us	Research Assistant

1974. Re: Okami 1.34

Newsgroup: comp.sys.atari.st
Date: 1998-07-03 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <359ca5788454a10@lvdi.net>
Source record: 97976

on Fri 03-07-98 09:31 Pascal Ricard wrote:

> in article <4317_outrider@lvdi.net>
> Terry May wrote:
>
>> I did, but I wasn't sure I understood you. ;^)
>
>;-) It's difficult for me to explain this in English.

Nothing wrong with your English. I just wasn't sure.

>> So you're saying there's NO WAY to access groups with names longer than eight
>> characters? Wow, that covers a lot of groups. How did that get by them?
>
>Not completly "no way", there are restrictions.
>
>Well, it's perhaps specific to Falcon ?

Please explain.

FYI, I just turned off VFAT for the partition that holds my messages,
did an import, and so far all of my groups are working, including
those with long names.

I guess the only problem would be if using two groups with similar
long names (i.e. the first eight chars. match). When they're
truncated by the 8+3 file system, they'll have identical names.
--
Terry May - Las Vegas NV

1975. Re: ScanX and E3+

Newsgroup: comp.sys.atari.st
Date: 1998-07-03 00:00:00 UTC
From: Nima Montaser <nima@nortel.ca.NO-SPAM>
Message-ID: <359D1509.F0E@nortel.ca.NO-SPAM>
Source record: 97977

Hi,
Your best bet is get a hold of the new E3+. It sells for less that
149 US$
and it is an excellent scanner, much better than the E330/V300 (Europe
vs North Am)

There is also support for UMAX scanners such as:
ASTRA 12X0 SCSI
VISTA S6/S12
PowerLook 2

There is currently no support for the lower end UMAX ASTRA 600S/610S,
but
hopefully in a week or two, there will be.

For more info, please contact Homa Systems at

http://www.magma.ca/~nima

> Yes, it is the MRS-600ZS scanner I got my hands on.
> I guess I have to look for another scanner then?

--
****
Nima Montaser SKYLINE: ESN 39-36182
Nortel, 1P66 TEL: 613-763-6182
BroadBand Network email: nima@nortel.ca
Software Development Tools
My opinions are strictly my own, and not that of my employer!
****

1976. Re: Okami 1.34

Newsgroup: comp.sys.atari.st
Date: 1998-07-03 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <4340_outrider@lvdi.net>
Source record: 97978

Re: "Okami 1.34", josdb@xs4all.nl scribbled the following on 03 Jul 98 @ 11:54:59:

j> I replied, but the mail got bounced because your domain couldn't
j> be found (tell your postmaster about it).

<argh> AFAIK, that's a first, but I'll let them know.

j> You have hit the nail right on its head. The problem is caused by
j> the way your OS handles long filenames. You see, Okami doesn't do
j> any truncating in the newsgroup/directory names, it presents them
j> as they are and leaves it to the operating system what to do with
j> them. Apparently your OS doesn't handle them correctly.

Hmmm...they are written as long filenames to disk. I would think that Okami would be able find them as such.

>> Please let me know if you have any ideas. I'm hoping I won't
>> have to turn off long filenames for that partition, but I guess I
>> will if I have to.
j>
j> Try that and see how it works. If it works, maybe you should use
j> a separate partition for Okami alone.

Well, I've done that and so far, so good. I can now open all my groups.

BTW, any chance of having Okami save the message window position? Even an offset or a switch to center it would be helpful. The first column is very difficult to read on my overscan system, so I'm almost moving it to the right whenever I open up a new group.

Thanks.

* LED v1.51 * "My doctor says I wouldn't have so many nosebleeds if I didn't keep sticking my finger up there." - Ralph Wiggum
--

Terry May - Las Vegas, NV

1977. Re: audio lead help

Newsgroup: comp.sys.atari.st
Date: 1998-07-03 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6nj5q5gam1@roch.zetnet.co.uk>
Source record: 97979

>>>> hi all
>>>> i would like to share my falcon audio output with my cd audio output
>>>> leading into a pair of active speakers
>>>>
>>>> if i connect the two with a "y" adaptor the falcon grabs all the power.
>>>> i imagin i need to make up a lead with some resistors or somthing
>>>> has anyone got this info

>
>Try to put a serial resistor (10k) on each output.
>
>--------------------------
>MARC OLIVIER MAURY
>mmaury@hol.fr
>--------------------------
>enlevez xx pour repondre
>remove xx for reply
>--------------------------
>.
i got my spares today and made up a lead
a 1k resistor on each output did the trick
grand cost of the mod, 1pound 37 pence

kevin

zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

1978. STinG questions

Newsgroup: comp.sys.atari.st
Date: 1998-07-03 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <359cadac8abc240@lvdi.net>
Source record: 97980

What do "Dropped" counts in the STinG dialer mean for TCP and Modem 2? These are the only two places where I've seen dropped counts.

Also, what's happening when the modem's send light is very active? Lately I've had times where the receive light is almost solid, normally indicating a very fast connection. However, the send light is almost as active, with my actual received data (according to the CAB display) slowing to a crawl or even stopping altogether. At times it almost looks like the two sides are fighting. ;^)
--
Terry May - Las Vegas NV

1979. Re: Atari mentioned in CNET 30 Years Ar

Newsgroup: comp.sys.atari.st
Date: 1998-07-03 00:00:00 UTC
From: <>
Message-ID: <359cb1eb.0@news.ptw.com>
Source record: 97981

On 2 Jul 1998 17:16:43 , Hans Wessels wrote:
>
>What about the Digital Alpha work stations?
>
I'll stick with my Atari TT/030 & Falcon030, a far better set of
machines.

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |

1980. Brother HL-600 Laser Printer

Newsgroup: comp.sys.atari.st
Date: 1998-07-03 00:00:00 UTC
From: <>
Message-ID: <359cb1ef.0@news.ptw.com>
Source record: 97982

OK! I picked up for $8.00 (yep that's right! $8.00) an almost
brand new Brothers HL-600 laser printer. This printer came with
a parallel port, but a serial port can be ordered.

I want to put it on my TT/030, so I need to know can I use the
normal parallel port? will it plug right into my printer port
of do I need to get the serial port?

Do I need another cable? my normal printer cable fits on it.

Anyone know about this printer?

Remove <*> for e-mail address.

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |

1981. Re: Atari to Mac Conversion Question - MACSEE is the way

Newsgroup: comp.sys.atari.st
Date: 1998-07-03 00:00:00 UTC
From: 100550.3170@compuserve.com
Message-ID: <359dc532.11210199@news.demon.co.uk>
Source record: 97983
Cross-posted to: alt.steinberg.cubase,comp.sys.atari.st

On Tue, 30 Jun 1998 19:01:59 +0100, "Cy Jones"
<cy@cassini.demon.co.uk> wrote:

>There'a an Atari program called 'E-Copy'
>
>I use this to format to DOS standards with no problems. I can then read &
>write using both machines.
>
>
>A. J. Wells wrote in message <35991E15.39F2@ix.netcom.com>...
>>Well I've tried all of the suggestions (formatting a dos disk on the mac
>>using both 1.44 and 720 settings in both dos and "pro dos"), but I cant
>>get the atari to recognize the formatted disc when I try and save the
>>arrangements as midi files... any ideas?
>>
>>Thanks
>>Andrew
>

I have an idea:

If you have access to a PC and need to transfer files from the MAC to
the Atari and the Atari will read PC formatted disks, then get a
shareware util called MACSEE for DOS and you can exchange the MAC
formatted disk/files to the PC and then onto the ST via the PC DOS
formatted disk. It is easier than Null Modem-ing...

1982. Re: Atari to Mac Conversion Question

Newsgroup: comp.sys.atari.st
Date: 1998-07-03 00:00:00 UTC
From: 100550.3170@compuserve.com
Message-ID: <35a0c697.11566967@news.demon.co.uk>
Source record: 97984

On 1 Jul 1998 04:39:14 GMT, shammond@loop.com (Steve Hammond) wrote:

>On 30 Jun 1998 22:05:06, "Esben I." wrote:
>> > are disks formatted on the Atari able to be read by the IBM?
>> NO !
>
>YES! It depends on your TOS version. IIRC TOS 1.06 and above can format
>PC compatible disks. I have no problem with my TT and formatting PC
>compatable 720 and 1.44 disks. Keep in mind that the PC's will not
>tolerate "unusual" formatting so do use any formatting settings
>(increased # of tracks, etc) that increase the amount of info you put on
>the disk.
>
>If you want the best compatability format the disk on a PC - but even
>this is not a sure-fire solution :)
>
>Steve

You can get away with extended format upt to about 820Kb on some older PCs and under DOS (W95 is less forgiving). Howver, if there are lots of subdirectories on the disk, then the PC is unable to decipher all the ST FAT and the threads get scrambled. Keep everything on root and do not 'shunt' between the two ie lift off the data cleanly once!It is a gamble but often works.

1983. Re: Atari to Mac Conversion Question - ST2DOS

Newsgroup: comp.sys.atari.st
Date: 1998-07-03 00:00:00 UTC
From: 100550.3170@compuserve.com
Message-ID: <359fc637.11471285@news.demon.co.uk>
Source record: 97985
Cross-posted to: alt.steinberg.cubase,comp.sys.atari.st

On 30 Jun 1998 22:05:06 GMT, "Esben I." <raggamuffin@get2net.dk>
wrote:

>> are disks formatted on the Atari able to be read by the IBM?
>NO !

YES if you use ST2DOS (ST app) but it will mangle the Boot sector if
it is a autobooting app, so only good for data/file usage

1984. Re: Atari to Mac Conversion Question

Newsgroup: comp.sys.atari.st
Date: 1998-07-03 00:00:00 UTC
From: 100550.3170@compuserve.com
Message-ID: <359ec60d.11429028@news.demon.co.uk>
Source record: 97986

On Tue, 30 Jun 1998 20:14:44 GMT, ethhoack <ethh@enemy.org> wrote:

>"macsee" is a program that allows the atari to read and write on
>mac-formatted disks.
>
>
>ethh@enemy.org
>
>pub 2048/7579B421 7D 29 B3 3A CB 2D 42 B1 DE F3 19 D6 18 F6 C5 55
>
>"abwï¿½rts wend'ich mich zu der heiligen, unaussprechlichen, geheimnisvollen
> nacht. fernab liegt die welt - in eine tiefe gruft versenkt" novalis
>
This is a PC based app - see my answer in earlier thread...

1985. Re: IRC help

Newsgroup: comp.sys.atari.st
Date: 1998-07-03 00:00:00 UTC
From: 100550.3170@compuserve.com
Message-ID: <35a1c814.11948252@news.demon.co.uk>
Source record: 97987

On Mon, 29 Jun 1998 23:16:42 GMT,
perot@suse.modem.stud.uni-hannover.de (Peter Rottengatter) wrote:

>In article <6mb1lr$gbi@ds2.acs.ucalgary.ca>,
> "Michael J. Mathison" <mathison@calcna.ab.ca> writes:
>>
>>> Whatever, you need to get internet access first, set up STiNG. CAB
>>> should be able to deal with webchat. There's an IRC client called
>>> AtariIRC. Unix chat will probably require a MiNTnet setup.
>>
>> Thanks for your help...but I guess I'm doomed. I noticed that
>> atari-irc runs on stiks, which I cannot run because my tos is 1.02.
>
>Huh ? Both AtariIRC and FracIRC (the latter is my favourite) run on
>STinG, which does work with TOS 1.02 (needs HSMODEM). For IRC, you'll
>need 1 MB at least.
>
>
>Cheers Peter

AtarIRC runs under TOS 1.2 on the ST - I do...

1986. Re: Atari Computing USA

Newsgroup: comp.sys.atari.st
Date: 1998-07-03 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6nj9p4$bq7$1@news.campus.mci.net>
Source record: 97988

On 2 Jul 98 23:23:06, Terry May wrote:

->That sucks. Remember that mag that was coming out for the Falcon when it was
->new? Was named after the expansion slot, I think. I subscribed and I don't
->think a single issue was ever released. :^(

Hey Terry! Well, I think it was "Processor Direct", and I did get just the
one (initial) issue, and then-nothing more. What was it, $25.00 or something
like that? (BTW, the one issue was good, and it was a very large sized
magazine!) ;-)

->Very cool of you.

That is a very generous offer...

```
_____________________________________________________________________
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

1987. Re: Atari Computing USA

Newsgroup: comp.sys.atari.st
Date: 1998-07-03 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6nja81$bq7$2@news.campus.mci.net>
Source record: 97989

On 3 Jul 1998 10:51:31 , Mike Kerslake wrote:

->I applaud your extremely generous offer and AC would like to do get this
->mess sorted out as well. If everyone who got mags direct from Rich gets in
->touch with us with some proof of their subscription we can try and make
->something good come of this.
->
->
->Kind regards
->Mike Kerslake

Thats another generous offer...Well, heck-2 generous offers deserve a
third:

If any Atari user who won a subscription to Atari Computing through the
DarkForce! BBS is still missing issues from Rich Tietjens, then let me
know directly and we'll cover the remainder of your subscription...TBH,
I think issue #8 is about the last before I switched over and started
using Systems For Tomorrow. ;-)

(and that ended that problem)

```
_____________________________________________________________
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

1988. New at the Belgian FTP-site

Newsgroup: comp.sys.atari.st
Date: 1998-07-03 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <359d0dd0107ed21@ping.be>
Source record: 97990
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

```
New at the Belgian ftp-site 193.190.205.13

atari/incoming/emulators/tb105.zip (Tosbox v1.05)

atari/incoming/mint/freemint-1.15-beta8-bin.ta.gz

atari/incoming/utilities/betados.lzh

TTFN
Martin
--
**************************************
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
******************
But He uses a Hades 060 now
```

1989. FS: APPLE CD 300 CHEAP!!

Newsgroup: comp.sys.atari.st
Date: 1998-07-03 00:00:00 UTC
From: sfpu@scfn.thpl.lib.fl.us
Message-ID: <6nj8qb$9k7$1@ns1.thpl.lib.fl.us>
Source record: 97991

I have an external scsi apple cd 300 cd rom with caddie, comes with scsi cable...cannot check for operation as I have no scsi machine...however, does access or tries to access the cd rom. Best offer gets it. e-mail replies please. sfpu@scfn.thpl.lib.fl.us

1990. ScanX and E3+

Newsgroup: comp.sys.atari.st
Date: 1998-07-03 00:00:00 UTC
From: dcroker@fortress.org.uk
Message-ID: <3621_dcroker@fortress.org.uk>
Source record: 97992

Nostrodamus phrophesised this from michael@fastlane.net to All...

Hi Michael!

m> Organization: <<<<>>>>
m>
m> Hi all,
m>
m> I just purchased ScanX for Microtek and an E3+ for Mac scanner

m> When I start up MTEK_030.PRG and attempt to test the device
m> (ID #2, ID 0 is the tape drive, ID 1 is the CD ROM), it says
m> "Wrong Device". The green "Ready" light then goes out on the
m> scanner.

You've checked the "Generic SCSI driver" box in DDriver's utility prog? Does ScanX report that it's found an alternative driver when it loads (click on "Use"), have you tried the other driver MTEK_ATA.PRG?

I found that there seemed to be a problem with the SCSI driver in HDDriver conflicting with an auto folder prog so went back to V7.03.

You could also try unticking the Generic SCSI driver box and using Steffen Engle's SCSIDRV.PRG from CBHD or the GEMAR archives.

Speak to 'ya later!

Rgds, Derryck

--

1991. Re: Wanted ST and Falcon contacts either on internet or snail mail

Newsgroup: comp.sys.atari.st
Date: 1998-07-03 00:00:00 UTC
From: martin.w6@ukonline.co.uk
Message-ID: <359c7a13.5314707@news.ukonline.co.uk>
Source record: 98132

>If your on this newsgroup, you'll have about as many contacts as you can
>ever need.
>
>There are some weird people...
>
>
Yeah and if I open a telephone book there's thousands of contacts
there too.

Hmm.. I didn't realise every single person who writes for this
newsgroup would wish to be a contact and perhaps swop software and a
few emails with me. I had it in my mind that some people would be too
busy or not interested. Still obviously you know better.

Plonker!

>Cheers,
>Nick
>--
> ||| Nicholas Bales, Toulouse, France bales@
>===|||==== The Atari ST Quick FAQ ===================== hol.fr
> / | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
>-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
>
>

1992. Re: Oregon Research

Newsgroup: comp.sys.atari.st
Date: 1998-07-03 00:00:00 UTC
From: lockwood@calcna.ab.ca
Message-ID: <6nh7c0$8ou0@ds2.acs.ucalgary.ca>
Source record: 98133

On 2 Jul 1998 19:37:23 , James Smith wrote:
>
>Hi,
>
>Can anyone tell me a Web address for the above ? (I'm looking for a download
>area to update my Diamond Edge & Diamond Back disks.)

I was unable to connect to Oregon Research's site earlier today (the
link from Hallvard's page), but I found updaters in ftp.funet.fi that
will bring D. Edge up to 2.04 and D. Back up to 3.6.

Does anyone know if there's anything more recent?

Quality Audio Recording and Editing for Classical and Acoustic Music

____/ /
/ / Frank Lockwood
__/ / Calgary, Alberta, Canada
__/ _______/ http://www.calcna.ab.ca/~lockwood/

1993. Re: NWatch 2.01 (was: Okami 1.34)

Newsgroup: comp.sys.atari.st
Date: 1998-07-03 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <359c32ca90dff61@club-internet.fr>
Source record: 98134

Hello,

in article <61920499_000003_OASIS_NEWS@the-gap.demon.co.uk>
Gary Priest wrote:

> Having now explained it, I guess I could do this, but I'm not too keen
> (unless a lot of people complain about it I guess) :-)

Your explanation fits with what I understood. The question is: would it
be quicker to retrieve the whole messages or to examine them before
retrieval ? If the exam takes as long as the actual way or more, it's
not interesting. (hope you understand what I mean)

Bye,
/Pascal/

--
!!! Allez les bleus !!!

1994. Re: Okami 1.34

Newsgroup: comp.sys.atari.st
Date: 1998-07-03 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <359c32ca90dff62@club-internet.fr>
Source record: 98135

Hello,

in article <4285_outrider@lvdi.net>
Terry May wrote:

> If I turn off VFAT for that partition will it then handle all groups,
> including those with long names (which would be converted to 8+3)?

Not exactly. Read again my previous message.

Jos suggested me to ask to John Whalley or Hallvard Tangeraas but it
seems i didn't :)

John, Hallvard ? Any idea ?

Bye,
/Pascal/

--
!!! Allez les bleus !!!

1995. Re: Oregon Research

Newsgroup: comp.sys.atari.st
Date: 1998-07-03 00:00:00 UTC
From: mike.harvey@worldnet.att.net
Message-ID: <6nh87h$mvn@bgtnsc03.worldnet.att.net>
Source record: 98136

On 2 Jul 1998 19:37:23 GMT, jimsmith@zetnet.co.uk (James Smith) wrote:

>
>Hi,
>
>Can anyone tell me a Web address for the above ? (I'm looking for a download
>area to update my Diamond Edge & Diamond Back disks.)
>
>TIA
>
>Jim.

I don't believe they are supporting Atari stuff anymore.. They has a
great sale awhile back and I think that's all they had.
There are some patch files out there. What version do you currently
have and perhaps someone can give you a ftp site to download them
from.

1996. Re: Atari Computing USA

Newsgroup: comp.sys.atari.st
Date: 1998-07-03 00:00:00 UTC
From: faehnle.3@pop.service.ohio-state.edu
Message-ID: <6nha4varm1@charm.magnus.acs.ohio-state.edu>
Source record: 98137

On 2 Jul 98 15:24:30, Terry May wrote:
>Re: "Atari Computing USA", publish@cix.co.uk scribbled the following on 02
>Jul 98 @ 20:59:45:
>
> p> It's also very disturbing and distressing to us. Rich ordered and
> p> paid for a supply of issue 8 of the magazine and these were
> p> despatched to him a considerable time ago. He has totally failed
> p> to respond to letters and emails sent by us since after we
> p> received some complaints from his customers and we are naturally
> p> very angry that he has taken money from people and failed to
> p> supply them with copies of the magazine.
>
>What else is new? At least the part about ignoring emails. He's ignored
>email and netmail COUNTLESS times from me in the past, even when delivered
>direct to his BBS. Eventually, I just wrote him off as an ingrate.
>Fortunately, I never ordered anything from him, so he never had a chance to
>rip me off.
>
>A few months ago he sent me email, acting like we were good buddies, and
>wanted to sell me his Atari hardware and/or software (I don't remember
>which). It seems like he was getting out of the Atari scene, but again, I
>don't remember for sure. Naturally, I ignored his email. :^)
>
>If he did indeed get out of the Atari scene, that might not bode well for
>those people who paid for those magazines. Hopefully, he'll come correct and
>give them what they paid for, or at least return their money.

A while ago, I remember that someone around here was dragging his name
through the mud - and I wondered why. Question answered.

Does anyone remember his mailing address? Time for action.

Matt Faehnle
faehnle.3@pop.service.ohio-state.edu

1997. Re: New STE accelerator ?

Newsgroup: comp.sys.atari.st
Date: 1998-07-03 00:00:00 UTC
From: kenkel@zetnet.co.uk
Message-ID: <6nhale$1l1$1@irk.zetnet.co.uk>
Source record: 98138

On 2 Jul 1998 18:41:54 , David Bolt wrote:
>-----BEGIN PGP SIGNED MESSAGE-----
>
>On 1 Jul 1998 22:38:32 , "Colin Polonowski" wrote:
>> >I just routinely checked out the TUS homepage which was under
>> >construction for quite a while, and came across what seems to be a new
>> >VELOCE accelerator board for the STE. Has anyone got any details about
>> >this ? price? CPU ? etc ?
>>
>>
>> It runs a 68020 CPU so I expect it's quite a bit faster than the bog
>> standard ST. That's all the information I have on it though!
>
>Here's the info I've got about it, taken from an info sheet they supplied.
>
>There are two versions available, both using a 68020 CPU, at 16Mhz and
>24Mhz. The prices are (when I got the info sheet) 99UKP for the 16Mhz
>and 129UKP for the 24MHz version. Also for an extra 30UKP the IDE
>interface can be supplied with it.
>
>Fitting requires 2 track cuts and 5 solder joints, and the board fitting on
>top of the 68000, if socketed. If the processor isn't socketed, it's better
>to have them fit it. There is a switch supplied to allow swapping of the
>processors. Even with the IDE interface, the board still fits into the
>standard case. It's also supplied with TOS 2.06, so an IDE drive can be
>bootable.
>
>A comparison, using Gembench 3.28c, with a standard STE, Mega STE at 16Mhz
>and a Falcon gave the following results:
>
> clock rate CPU Graphics [1] Average
>
>STE 8Mhz 100% 100% 100%
>
>Veloce 20-16 16Mhz 333% 174% 220%
>
>Mega STE 16Mhz 166% 143% 149%
>
>Falcon 16Mhz 96% 112% 108%
>
>[1] The graphics mode tested was 640x400x2, with the blitter enabled.
>
>All the tests were based on machines running TOS 2.06 (4.04 n the Falcon).

But I believe the 24MHz Veloce was found to be less successful than
the 16MHz, in terms of reliability. BTW, the processor offers the
option of switching between TOS 2.06 and older TOS versions, to ensure
full compatibility with older software programs!
Cheers,
EDK

1998. Re: Atari mentioned in CNET 30 Years Article

Newsgroup: comp.sys.atari.st
Date: 1998-07-03 00:00:00 UTC
From: wongck@letterbox.com
Message-ID: <6nhdbr$ums@usenet.pa.dec.com>
Source record: 98139
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech, rec.games.video.atari

In article <359BA45B.153D@mst.tn.utwente.nl>, mr_ni@mst.tn.utwente.nl wrote:
>
>What about the Digital Alpha work stations?
>
>Take as OS Linux and you have some real computing power on
>your desk.
>

And you can render your own Titanic movies with them :-)

William

Windows 95 (n) - 32-bit extensions and a graphical
shell for a 16-bit patch to an 8-bit operating system
originally coded for a 4-bit microprocessor, written
by a 2-bit company that can't stand 1 bit of competition

,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,
William Wong -ST user (last?) in SINGAPORE||| 520ST/4Mb/44MB/Mag!X
Email: wongck@letterbox.com ||| F030/4Mb/1.3GB/MTOS
http://probehouse.home.ml.org / | \486DX100/40M/1GB/W95

1999. Re: New STE accelerator ?

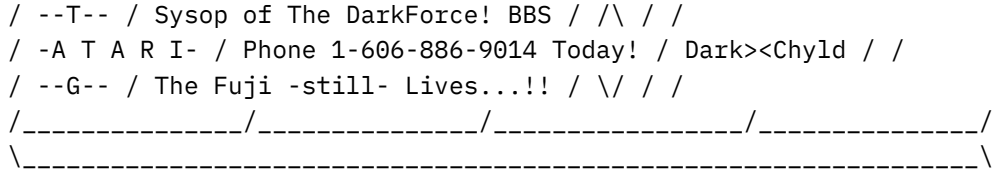
Newsgroup: comp.sys.atari.st
Date: 1998-07-03 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6nhd8v$80d$1@news.campus.mci.net>
Source record: 98140

On 2 Jul 1998 21:28:36 , Mike Kerslake wrote:

->Without giving too much away, there will be a three page review of the
->Veloce STe accelerator in #10 of Atari Computing magazine.
->
->Our reviewer was certainly impressed with the benchmark figures he obtained
->from the test machine.
->
->
->Kind regards
->Mike Kerslake

Thanks, Mike. Nice to see your team right on the ball (as usual)! ;-)

I'll look forward to reading that article...



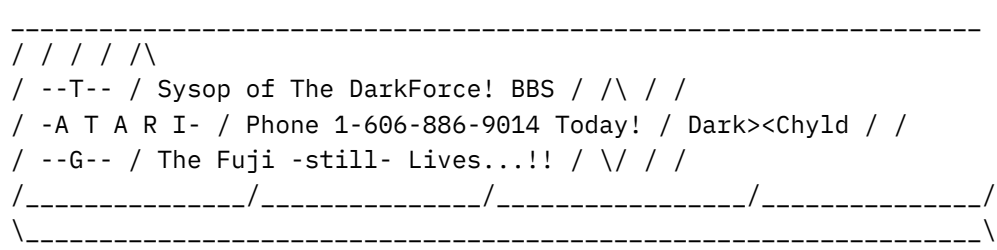
2000. Re: Oregon Research

Newsgroup: comp.sys.atari.st
Date: 1998-07-03 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6nhdhq$80d$2@news.campus.mci.net>
Source record: 98141

On 2 Jul 1998 19:37:23 , James Smith wrote:
->
->Hi,
->
->Can anyone tell me a Web address for the above ? (I'm looking for a download
->area to update my Diamond Edge & Diamond Back disks.)
->
->TIA
->
->Jim.
->.

I posted Oregon Research's "farewell" message here quite some time ago.

What, didn't anybody read it? ;-)



2001. Re: Atari screen saver for Windows!

Newsgroup: comp.sys.atari.st
Date: 1998-07-03 00:00:00 UTC
From: wongck@letterbox.com
Message-ID: <6nhdob$ums@usenet.pa.dec.com>
Source record: 98142

In article <WS.359bce36.0002bc76.ethh@enemy.org>, ethhoack <ethh@enemy.org> wrote:
>it's absolute blasphemy to display atari logos in a trashy windoze
>screen saver. why don't you just bring an atari or clone at the office
>? you're just creeping the atari logo in mud. such a shame. you're a
>traitor of the atarian race !
>

Get your facts right. My Falcon does make apperances in my office.
The Atari logo is not a stranger in my office.
May be the place you go to rot at don't know Atari (since you don't need a
job).

WW

Windows 95 (n) - 32-bit extensions and a graphical
shell for a 16-bit patch to an 8-bit operating system
originally coded for a 4-bit microprocessor, written
by a 2-bit company that can't stand 1 bit of competition

,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,
William Wong -ST user (last?) in SINGAPORE||| 520ST/4Mb/44MB/Mag!X
Email: wongck@letterbox.com ||| F030/4Mb/1.3GB/MTOS
http://probehouse.home.ml.org / | \486DX100/40M/1GB/W95

2002. Re: Hard Drive

Newsgroup: comp.sys.atari.st
Date: 1998-07-04 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6nl73bppj3@roch.zetnet.co.uk>
Source record: 97743

On 4 Jul 1998 08:02:29 +, "Nicholas Bales" wrote:

>Old HDs usually end their life "sticking", the heads stick to the disk
>surface which cannot spin. Is your disk spinning ? Not the fan, the drive
>itself ?
>
>When this occurs, one remedy is to disassemble the unit and take out the
>drive mechanism. Hold the drive in your hand horizontally, switch the drive
>on, and give it a circular horizontal shake, just to unstick the head and
>get it spinnig again. This works sometimes. If it does work, backup all your
>data and never switch the drive off again.

Sometimes the spindle itself will stick in the bearing. This can be
cleared by the sharp twist you describe .... OR

.. with some drives you can access the lower spindle bearing through
(or under) the PCB. With power applied you can attempt to ease the
spindle by pressing with a rubber pad (eraser, rubber band etc.) and
turning. If this works apply a VERY SMALL amount of machine oil (as
much as you can pick up on the head of a pin) to the bearing. I have
managed this twice with old Seagates and they have continued working
for YEARS :-)

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2003. Perl on MiNT: betatesters wanted

Newsgroup: comp.sys.atari.st
Date: 1998-07-04 00:00:00 UTC
From: Jarkko Hietaniemi <jhi@alpha.hut.fi>
Message-ID: <oeen2apvku5.fsf@alpha.hut.fi>
Source record: 97744
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer

Hi,

I am looking for some brave souls to try out a Perl 5.005 beta
release on MiNT.

Background: a guy called Guido Flohr did the port for an earlier Perl
release last year. I now upgraded his patches to the current Perl
5.005 beta -- but Guido isn't answering his email (maybe he is on
vacation or something) and I don't have MiNT to test the code on.

So, if any of you kind people who have MiNT and some time to spare,
could you please grab

http://www.iki.fi/jhi/perl5.004_69+mint+mpeix+mvs.tar.gz

and give it a good MiNTing.

Note that some experience in Bourne shell scripting, C programming and
debugging, and the Perl language itself may be needed to get 100%
"make test", depending on how badly I botched up Guido's work...

Having built Perl on other platforms would be also a definite plus
because then you probably don't need to read the "INSTALL" file and
you know what "running Configure" means.

--
$jhi++; # http://www.iki.fi/~jhi/
There is this special biologist word we use for 'stable'.
It is 'dead'. -- Jack Cohen

2004. Re: Re: Elite1

Newsgroup: comp.sys.atari.st
Date: 1998-07-04 00:00:00 UTC
From: David Knight <David@ritter.demon.co.uk>
Message-ID: <ra01wyk5.fsf@ritter.demon.co.uk>
Source record: 97745

> I need a word/password to start elite 1

The passwords are all available from Ian Bell's (1 of the authors) web page.
I can't remember the address though.

David

2005. Re: Perl on MiNT: betatesters wanted

Newsgroup: comp.sys.atari.st
Date: 1998-07-04 00:00:00 UTC
From: Jarkko Hietaniemi <jhi@alpha.hut.fi>
Message-ID: <oeelnq9vkep.fsf@alpha.hut.fi>
Source record: 97746
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer

```
Oh yes, I forgot to say, please contact me directly at jhi@iki.fi if
you have any questions or comments, a newsgroup is not a good place
to conduct code development.

--
$jhi++; # http://www.iki.fi/~jhi/
# There is this special biologist word we use for 'stable'.
# It is 'dead'. -- Jack Cohen
```

2006. Amiga System for trade

Newsgroup: comp.sys.atari.st
Date: 1998-07-04 00:00:00 UTC
From: Carl Daugherty <crdaugh@ix.netcom.com>
Message-ID: <6nlc24$r1k@dfw-ixnews6.ix.netcom.com>
Source record: 97747

Hi Folks

Anyone interested in trading an Amiga system for a nice Atari System?

I have.

Amiga 2000
Color Monitor
340+ Meg hard drive
68030 20Mhz
Mouse, Joysticks, manuals etc...

Looking for someone in the NE Ohio area interested in swapping
for a similarly equipped Atari System.

Thanks

2007. Alien invasion in Graftool?!

Newsgroup: comp.sys.atari.st
Date: 1998-07-04 00:00:00 UTC
From: tjendol@wxs.nl
Message-ID: <6nlg3v$1pk57@reader2.wxs.nl>
Source record: 97748

Hi,

Since my DSP broke down some time ago, I have been using Graftool as my
JPG viewer. Last week Graftool also gave up (to show .JPGs). So I
started checking Graftools logfile, and I discovered something weird:
Every 20-30 seconds the log shows a new line looking like
'MU_MESAG BABA 0007 0000 0004 0XXX 00XX 0000 0000'
where a 'X' stands for another number everytime a new message is shown.
Can anyone tell me what is going on here, what this message means?

Thanks,
Karsten

Karsten van Vuuren | tjendol@wxs.nl
the Netherlands

Falcon Nemesis 030/14/131 MagiC 5.2

2008. Re: New STE accelerator ?

Newsgroup: comp.sys.atari.st
Date: 1998-07-04 00:00:00 UTC
From: dave@tusdev.demon.co.uk
Message-ID: <35a03f55.21813682@news.demon.co.uk>
Source record: 97749

On Wed, 01 Jul 1998 11:06:44 +0200, Nicholas Bales
<bales@hol.REMOVE.THIS.fr> wrote:

>I just routinely checked out the TUS homepage which was under
>construction for quite a while, and came across what seems to be a new
>VELOCE accelerator board for the STE. Has anyone got any details about
>this ? price? CPU ? etc ?
>
>The URL is:
>http://www.tusdev.demon.co.uk/
>
>Cheers,
>Nick

****

FULL DETAILS OF VELOCE+ IS NOW BEING COMPILED

****

Now we have discovered how to write and send the files to our website
we will be releasing full details in the next few days.

It is correct that the veloce 20-24 system was never released due to
instability (theirs no point in selling something unstable)

Just to set the record straight for now, the new veloce+ accelerator
is quite different than the first veloce design. It once again uses a
68020 processor but with the addition of fast ram. This fast ram is
faster than the cache systems found on most of the older accelerator
cards and hence gives a greater increase in speed.

The veloce+ system is available in 3 variations.

veloce+ (0mb fast ram) ï¿½99.00
veloce+ (2mb fast ram) ï¿½149.00
veloce+ (4mb fast ram) ï¿½189.00

Since the fast ram is 32 bits wide along with the tos system the full
use of the 68020's capabilitys is obtained (zero wait state design).
The fast ram is logged into the tos system by a small initialisation
program (auto folder of course) and is added to the ST ram giving a 6
or 8mb ram machine.

That's all for now as i am working on the web site.....

If anyone has any further questions then either send me an email
dave@tusdev.demon.co.uk or post a new message to this group

Thanks Trevor for the mail about this group

cheers for now

dave escott
T.U.S. Developments.

2009. Re: Atari screen saver for Windows!

Newsgroup: comp.sys.atari.st
Date: 1998-07-04 00:00:00 UTC
From: wongck@letterbox.com
Message-ID: <6nlflj$cji@usenet.pa.dec.com>
Source record: 97750

In article <6nk98c$bb0$2@supernews.com>, shammond@loop.com (Steve Hammond) wrote:
>
>William - glad you get bored at work :). I do have a question, I tried
>downloading the screen saver from your home page and could not get the
>entire file to come across. Tranmission would halt somewhere between
>600K and 900K, with nothing after that. Any ideas?
>

Geocities may be slow, then you will get time out.
I have tested downloading the package, just on friday morning my time (
that's thursday nite in US) and the speed was OK. It downloaded completely.

Rgds
William

2010. Re: My new 520ST

Newsgroup: comp.sys.atari.st
Date: 1998-07-04 00:00:00 UTC
From: Scott 'Steg' Hansen <steg@airmail.net>
Message-ID: <9762C4F4C53A943C.F25F1029774FF038.7CB0F0C6B9A6FD84@library-proxy.airnews.net>
Source record: 97751

Nicholas Bales wrote:
>
> Hmmm... Sounds like one of the first ST systems.

Would the serial number help in pinning down the date?

> The older 520STs required a seperate PSU I think, which might be tricky to
> find nowadays. The drives are both simble sided ones, so you'll need to
> upgrade them to double sided if you plan on tranferring programs for a PC.
> Maybe this machine doesn't even have TOS in ROM, so you'd need to get one.

Hmmm...

> For serious apps, you'll need a monochrome screen, such as a SM124 or SM125,
> and you'll probably want a memory upgrade too.

Oh my...

> Actually, that machine would need so much upgrading, that it might be easier
> and cheaper to get your hands on a 520/1040 STE and use the other stuff with
> it. Don't worry, the HD by itself is well worth the price you paid for the
> whole kit.

If it works, that is... =)
>
> See my .sig for the Quick FAQ.

Thanx!

> Cheers,
> Nick
> --
> ||| Nicholas Bales, Toulouse, France bales@
> ===|||==== The Atari ST Quick FAQ ===================== hol.fr
> / | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
> -' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

--
Scott 'Steg' Hansen
==
http://www.geocities.com/SoHo/3926
==
Games from the Jurassic Age... =)
==

2011. Re: Atari mentioned in CNET 30 Years Article

Newsgroup: comp.sys.atari.st
Date: 1998-07-04 00:00:00 UTC
From: wongck@letterbox.com
Message-ID: <6njvc7$fun@usenet.pa.dec.com>
Source record: 97871
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,
rec.games.video.atari

In article <01bda69e$f39f7840$375e0fcb@default>, "Clockmeister" <gerryvdb@tnet.com.au>
wrote:
>
>
>>
>> And you can render your own Titanic movies with them :-)
>>
>And the Amiga II will also be able to do that, for $500 US. (approx)
>

Titanic was officially render on Alphas running Linux.
Amiga can probably do that, they did an great job in babylon 5, but the
Titanic team decided to use Alpha/Linux combination.

W

2012. Re: Atari screen saver for Windows!

Newsgroup: comp.sys.atari.st
Date: 1998-07-04 00:00:00 UTC
From: wongck@letterbox.com
Message-ID: <6nk0c4$fun@usenet.pa.dec.com>
Source record: 97872

Ok. guys.
We have our own views. Let's stop wasteing bandwidth here and for those who still want to discuss move over to advocacy.

In the mean time, sometimes I am still bored at work and will just do a couple more of those atari screen savers for windows. If you don't like it, don't download it, when I announce them. If you don't like Windows, don't use it (even if they are using it in church or some shops selling P**n and in all offices) but I will not curse you for using one if you have to.

WW

Windows 95 (n) - 32-bit extensions and a graphical
shell for a 16-bit patch to an 8-bit operating system
originally coded for a 4-bit microprocessor, written
by a 2-bit company that can't stand 1 bit of competition

,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,
William Wong -ST user (last?) in SINGAPORE||| 520ST/4Mb/44MB/Mag!X
Email: wongck@letterbox.com ||| F030/4Mb/1.3GB/MTOS
http://probehouse.home.ml.org / | \486DX100/40M/1GB/W95

2013. TAF MonSTEr Flea Market July 11th - Update

Newsgroup: comp.sys.atari.st
Date: 1998-07-04 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <359d8aa1.0@diana.idirect.com>
Source record: 97873

SATURDAY, JULY 11TH, 1998 is the date for the Toronto
Atari Federation FLEA MARKET! The doors open to the
public at 1:00 PM and will remain open until 5:00 PM.

This may be your 'last chance' to come to a bazaar of
Atari related pre-owned hardware and software where
you may find that peripheral, application or utility
for your ST/Mega/TT/Falcon 16/32-bit computer system
or your XL/XE 8-bit classic computer system.

Not only is this an opportunity to buy or sell hard- ware and software
for TAF members and other Atarians, this will also be an event whereby
you can learn what you can still do with an Atari, including the
Internet, Desktop Publishing, Scanning OCR, MIDI, and much, much, more!
There is a confirmed Internet Demo by Dan Dreibelbis (using the suite of
available Internet prgs. running under STiNG), Howard Carson of MGI will
be showing Calamus SL-98, Martin Neuland will do a demo of Logic 2.5,
and Darek Michoka of Emulators Inc. will be offering his latest version
of his GEMulator Atari emulation program for the PC .

If you have original software or hardware that you no
longer have any use for, get yourself a half-table and
try to sell it! Or find that treasure that you have
always wanted. Great deals should be in abundance.

We are anticipating a good turnout and hoping to have
some dealers at this event and thus TAF has booked a
larger hall to accomadate everyone. To help defray some
of TAF's costs of the event, the following will apply:

Half-Table's will be $5.00 or the Full-Table for $10.00
each. Half-Table's are FREE to TAF MEMBERS. Admision
is $2.00 per non-member family but if you are selling
and have taken a half-table or more, admission is inc-
luded. Admission for TAF members is, of course, Free.

The Flea Market will run from 1:00 PM to 5:00 PM, with
setup commencing for sellors after 12:00 PM, noon, and
teardown after 5:00 PM. This should allow enough time
for as many people inside and outside Toronto to attend
the event.

As usual, piracy cannot and will not be condoned. You
must be selling original pre-owned software only. If
anyone is caught selling pirated software or stolen
hardware, they will be dealt with severely!!

The TORONTO ATARI FEDERATION Flea Market will be held in the "Gold Room" of the North York Memorial Community Hall on the Lower or Concourse Level of the North York City Centre Library Building at 5110 Yonge Street (next to Mel Lastman Square) at Parkhome Ave. Parkhome is 5 stoplights North of Hwy 401 running East off of Yonge.

Parking garage inside the complex - enter next to the Novotel Hotel on Parkhome Ave. Those comming by public transport can take the TTC's Yonge Subway, North to the North York City Centre Station, then walk through the tunnel into the concourse, down to the food court, turn left and find the Memorial Hall on your right.

Saturday, July 11, 1998, 1pm - 5pm for the TAF "Flea Market. To contact TAF on booking a table or tables:

TAF Voice Telephone Answering Device - (416) 425-5357
Dan Dreibelbis, VP, 416-766-4743 or dreibel@idirect.com
Dave Lee, Treasurer - Sysop TAF ONLINE EMC & BBS (28.8 8-N-1) - 416-421-8999 or dave.lee@taf.ftn.org or
via NetMail at AtariNet 51:5/0 or FidoNet 1:2424/823
TAF home page - http://www.interlog.com/~schrist/taf/
TAF PHOENIX page - http://www.outer-net.com/~redfrog /atari/phoenix.htm
= 30 =

2014. TAF MonSTEr Flea Market July 11th - Update!

Newsgroup: comp.sys.atari.st
Date: 1998-07-04 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <359d8ad2.0@diana.idirect.com>
Source record: 97874

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Atari Federation FLEA MARKET! The doors open to the
public at 1:00 PM and will remain open until 5:00 PM.

This may be your 'last chance' to come to a bazaar of
Atari related pre-owned hardware and software where
you may find that peripheral, application or utility
for your ST/Mega/TT/Falcon 16/32-bit computer system
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be showing Calamus SL-98, Martin Neuland will do a demo of Logic 2.5,
and Darek Michoka of Emulators Inc. will be offering his latest version
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and have taken a half-table or more, admission is inc-
luded. Admission for TAF members is, of course, Free.

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setup commencing for sellors after 12:00 PM, noon, and
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As usual, piracy cannot and will not be condoned. You
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Dave Lee, Treasurer - Sysop TAF ONLINE EMC & BBS (28.8 8-N-1) - 416-421-8999 or dave.lee@taf.ftn.org or
via NetMail at AtariNet 51:5/0 or FidoNet 1:2424/823
TAF home page - http://www.interlog.com/~schrist/taf/
TAF PHOENIX page - http://www.outer-net.com/~redfrog /atari/phoenix.htm
= 30 =

2015. Is it possible?

Newsgroup: comp.sys.atari.st
Date: 1998-07-04 00:00:00 UTC
From: cmassey@gate.net
Message-ID: <6nk7no$ig4$1@news.gate.net>
Source record: 97875

Is it possible to run NEWSIE/STING from a floppy on a 1 meg ST? I have
a friend that just wants to do EMail from an address on my server account.

Thanks

~~*
O Charlie
\-----?$$$$$$$$>
~~~~====~~~~~~~~~~~~~~~~
Near Cypress Gardens
~~~~

2016. Re: Atari screen saver for Windows!

Newsgroup: comp.sys.atari.st
Date: 1998-07-04 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6nk98c$bb0$2@supernews.com>
Source record: 97876

On 4 Jul 1998 01:25:13 G, William Wong wrote:

> In the mean time, sometimes I am still bored at work and will just do a couple
> more of those atari screen savers for windows. If you don't like it, don't
> download it, when I announce them. If you don't like Windows, don't use it
> (even if they are using it in church or some shops selling P**n and in all
> offices) but I will not curse you for using one if you have to.

William - glad you get bored at work :). I do have a question, I tried downloading the screen saver from your home page and could not get the entire file to come across. Tranmission would halt somewhere between 600K and 900K, with nothing after that. Any ideas?

I will try again tonight - it may just been excessive web traffic???

Steve

2017. Hard Drive

Newsgroup: comp.sys.atari.st
Date: 1998-07-04 00:00:00 UTC
From: Clive Gordon <nospamcfgordon@hotmail.com>
Message-ID: <6nkakfbps1@wolfman.xtra.co.nz>
Source record: 97877
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hello

I have an Atari that has not been used for about 2 years.

I am having problems getting the hard drive to go. I know the hard drive is about 20 Meg with partitions. The Hard Drive Unit was Custom built so I don't know what type it is.

I have had the Hard Drive unit working with AHDI Driver about 2 Years ago

I have AHDI/SHDRIVER v5.00 & HDX v5.00

When I boot I get the following message

ACSI Devices :
Unit 0 Identification unavailable

I have created an icon for the d drive. But I get an error saying the drive does not exist.

Any Help welcome

Regards

Clive Gordon
nospamcfgordon@hotmail.com
To mail me please remove the nospam from my email address

2018. SCSI Delays

Newsgroup: comp.sys.atari.st
Date: 1998-07-04 00:00:00 UTC
From: Nurmix@NO-SPAMsocal.com
Message-ID: <6nkdlu$eg0@enews2.newsguy.com>
Source record: 97878

Any thoughts on what might cause a SCSI HD to sort of freeze, with the busy light on, then about 30-60 seconds later, finish what it was doing.

I've had this happen occasionally on every HD I've ever had connected to my Falcon (14meg / stock - waiting for Nemesis upgrade). I noticed it used to happen a lot when I was using the BlowUp screen resolution enhancement software, but I haven't used that in a long time, and recently, it's started doing it more frequently. I'm thinking it's some sort of ACC/CPX/AUTO program conflict, but I haven't been able to determine that yet. It does happen a lot with CAB or Newsie, so perhaps STiNG is the culprit?

Or, is it something like a bad or too long SCSI cable (I think it's about 4 feet). I've got a Seagate 4.29gig Barracuda connected to the Falcon, and a SyQuest EZ135 chained to the Seagate.

Hmmm.........

-Paul

--

] Red Light 6 Studio - El Segundo, California
] Digital Recording / Editing / MIDI facility
]
] Home of Nurmix Productions and NURVIS MUSIC
]
] E-Mail: Nurmix@socal.com
] Website: <coming soon>

2019. Re: lastest MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-07-04 00:00:00 UTC
From: Nurmix@socal.com
Message-ID: <6nkdlr$eg0@enews2.newsguy.com>
Source record: 97879

On 3 Jul 1998 15:54:37 , Micha Knorpp wrote:
>hi gordon,
>
>magic appeared in version 6.0 (german!) 2 or 3 weeks ago...
>
>greets -micha-
>
>Gordon Campbell wrote:
>>
>> Anyone know what version MagiC is up to?
>.

Sheesh!

I can't even get version 5 here in the US. Everyone is waiting for
System Solutions to send it to them...

-Paul

--

] Red Light 6 Studio - El Segundo, California
] Digital Recording / Editing / MIDI facility
]
] Home of Nurmix Productions and NURVIS MUSIC
]
] E-Mail: Nurmix@socal.com
] Website: <coming soon>

2020. Printer Drivers

Newsgroup: comp.sys.atari.st
Date: 1998-07-04 00:00:00 UTC
From: Nurmix@NO-SPAMsocal.com
Message-ID: <6nkdm1$eg0@enews2.newsguy.com>
Source record: 97880

Where can I get some printer drivers for PageStream and NVDI?

I'm going to upgrade to a Deskjet or Inkjet soon (retiring the 24-pin Panasonic), and I'm sure I'll need some new drivers.

FTP or WEB sites???

-Paul

--

] Red Light 6 Studio - El Segundo, California
] Digital Recording / Editing / MIDI facility
]
] Home of Nurmix Productions and NURVIS MUSIC
]
] E-Mail: Nurmix@socal.com
] Website: <coming soon>

2021. Re: My new 520ST

Newsgroup: comp.sys.atari.st
Date: 1998-07-04 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6nki1i$8gd$4@news4.isdnet.net>
Source record: 97881

>
>But, where can I find the Quick FAQ?

See below!

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

2022. Re: Hard Drive

Newsgroup: comp.sys.atari.st
Date: 1998-07-04 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6nki1b$8gd$3@news4.isdnet.net>
Source record: 97882
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Clive Gordon a ?crit dans le message <6nkakfbps1@wolfman.xtra.co.nz>...
>Hello
>
>I have an Atari that has not been used for about 2 years.
>
>I am having problems getting the hard drive to go. I know the hard drive is
>about 20 Meg with partitions. The Hard Drive Unit was Custom built so I
>don't know what type it is.
<snip>
>I have created an icon for the d drive. But I get an error saying the drive
>does not exist.
>

Have you tried booting AHDI from floppy ? Shouldn't the drive letter be C
(capital C, not c which is the cartridge port) rather than D ?

Old HDs usually end their life "sticking", the heads stick to the disk
surface which cannot spin. Is your disk spinning ? Not the fan, the drive
itself ?

When this occurs, one remedy is to disassemble the unit and take out the
drive mechanism. Hold the drive in your hand horizontally, switch the drive
on, and give it a circular horizontal shake, just to unstick the head and
get it spinnig again. This works sometimes. If it does work, backup all your
data and never switch the drive off again.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

>Any Help welcome
>
>Regards
>
>Clive Gordon
>nospamcfgordon@hotmail.com
>To mail me please remove the nospam from my email address
>
>
>

>

2023. Re: My new 520ST

Newsgroup: comp.sys.atari.st
Date: 1998-07-04 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6nki1l$8gd$5@news4.isdnet.net>
Source record: 97883

Scott 'Steg' Hansen a &#65533;crit dans le message
<876DDB4E0892B332.B81E207682C3C04B.007885EF85C47744@library-proxy.airnews.ne
t>...
>Hi All,
>
> This is my first post in this ng, but a recognise a few names from my
>regular haunt, rgvc.
>
> This morning I found an Atari 520ST, with an SH204 hd, two SF354 floppy
>drives and two SC1224 monitors... all for less than $16.00! Now, this
>little set-up didn't come with any power supplies, so I don't know if
>any of it works just yet... I hope it does, cuz I've been wanting one of
>these for so long.
>

Hmmm... Sounds like one of the first ST systems.

The older 520STs required a seperate PSU I think, which might be tricky to
find nowadays. The drives are both simble sided ones, so you'll need to
upgrade them to double sided if you plan on tranferring programs for a PC.
Maybe this machine doesn't even have TOS in ROM, so you'd need to get one.

For serious apps, you'll need a monochrome screen, such as a SM124 or SM125,
and you'll probably want a memory upgrade too.

Actually, that machine would need so much upgrading, that it might be easier
and cheaper to get your hands on a 520/1040 STE and use the other stuff with
it. Don't worry, the HD by itself is well worth the price you paid for the
whole kit.

> Well, I was wondering just what this thing can do... can I use it to
>hit the newgroups? the net? I've seen some talk here on connecting it to
>other machines (like an Amiga or PC)... and, I'd like to know where I
>can find the Quick FAQ... you know, basic ST newbie stuff... =)
>

See my .sig for the Quick FAQ.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

2024. Re: Is it possible?

Newsgroup: comp.sys.atari.st
Date: 1998-07-04 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6nki1p$8gd$6@news4.isdnet.net>
Source record: 97884

Charlie Massey a �crit dans le message <6nk7no$ig4$1@news.gate.net>...
>Is it possible to run NEWSIE/STING from a floppy on a 1 meg ST? I have
>a friend that just wants to do EMail from an address on my server account.
>

Yes it's possible. I tried it once. However the sheer size of a few emails will probably fill up the disk after a while, especially if anyone sends him attachment.

A tip is to setup STinG on one disk, the boot disk. You'll have the AUTO files, XControl.acc, and the Dialer.acc. Not sure if this will work on a 1Mb machine though, since accessories will be taking up memory, so might need to keep them both as .PRGs. Then put newsie onto another disk. If you have a second drive, set the email data paths to that second floppy.

You'll have to struggle a bit to get it to work smoothly, but it should work.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

2025. Re: SCSI Delays

Newsgroup: comp.sys.atari.st
Date: 1998-07-04 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6nkiof$8sf$1@news4.isdnet.net>
Source record: 97885

Paul Nurminen a crit dans le message <6nkdlu$eg0@enews2.newsguy.com>...
>Any thoughts on what might cause a SCSI HD to sort of freeze, with the
>busy light on, then about 30-60 seconds later, finish what it was doing.
>
>I've had this happen occasionally on every HD I've ever had connected to
>my Falcon (14meg / stock - waiting for Nemesis upgrade). I noticed it
>used to happen a lot when I was using the BlowUp screen resolution
>enhancement software, but I haven't used that in a long time, and
>recently, it's started doing it more frequently. I'm thinking it's some
>sort of ACC/CPX/AUTO program conflict, but I haven't been able to
>determine that yet. It does happen a lot with CAB or Newsie, so perhaps
>STiNG is the culprit?

```
Maybe you need the SCSI clock patch. It's a simple hardware modification for
the Falcon that resolves a few bugs with SCSI. It can be found on most FTP
sites or in the DOITF030 archive.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

2026. Atari 520STfm system to whomever wants to pay shipping

Newsgroup: comp.sys.atari.st
Date: 1998-07-04 00:00:00 UTC
From: kclenden@iac.net
Message-ID: <359DD3ED.5D1E@iac.net>
Source record: 97886

I have an Atari 520STfm system that is about ten years old now. It's
got a double-sided drive internal, and a single-sided drive external.
It has a 2meg memory upgrade, and comes with a SuperCharger PC emulator.
It has both a monochrome and color monitor. This system comes with all
cords and power supplies, manuals, some old ST magazines, various
software and programming languages. I haven't used it in four years,
but the last time I had it on, everything worked. I'll send everything
to the first person willing to pay for shipping from Cincinnati, OH for
all of the equipment listed above. I've been meaning to find it a good
home for a while, and just now got around to it. Drop me an e-mail if
you're interested.

Kevin
kclenden@iac.net

2027. Re: Re: Elite1

Newsgroup: comp.sys.atari.st
Date: 1998-07-04 00:00:00 UTC
From: Tomislav Mihajlov <tomislav.mihajlov@zg.tel.hr>
Message-ID: <359DE787.B39A3C8A@zg.tel.hr>
Source record: 97887

Martin Nightowl Byttebier wrote:

> on Fri 03-07-98 22:17 Tomislav Mihajlov wrote:
>
> >Imam Elitu 1 original, i trebam rijeï¿½ za pokretanje, pa ako netko
> >zna........
>
> Any change you translate this in Flemish. Maybe I'll understand it
> then.
>
> CU
> Martin
> --
> **
> * On the seventh day He created Atari *
> ********** tos4ever@ping.be ***********
> ******************
> But He uses a Hades 060 now

I need a word/password to start elite 1

2028. Re: Okami 1.34

Newsgroup: comp.sys.atari.st
Date: 1998-07-04 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <359dfeca1898ce1@club-internet.fr>
Source record: 97888

Hello,

in article <359ce7b6b814276@lvdi.net>
Terry May wrote:

> The first oimport line gets all mail, regardless of the address
> (provided it's in my passwd file). It also checks for batch.txt in
> my newsdir, which is not where it goes, since I don't put my messages
> in spool\articles\, but that is where NEWSwatch puts batch.txt.

Not exactly: NEWSwatch puts the file in xxx\articles, where xxx is the
folder you specify in the options, and it expects xxx\mqueue for the
outgoing messages.

I don't use myself an import batch file. Here are the relevant lines in
my o.inf file, for news and mail:

```
newsdir=i:\okami\articles
mqueuedir=i:\okami\mqueue
maildir=i:\okami\mail
```

Bye,
/Pascal/

2029. Re: Okami 1.34

Newsgroup: comp.sys.atari.st
Date: 1998-07-04 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <359dfeca1898ce2@club-internet.fr>
Source record: 97889

Hello,

in article <359cf512c285130@lvdi.net>
Terry May wrote:

> Have you managed to uudecode long filenames, or are you stuck with
> the 8+3 file selector (that or decode them manually)?

I didn't have to do this yet but I dont think it would be a problem.

Bye,
/Pascal/

2030. Re: New STE accelerator ?

Newsgroup: comp.sys.atari.st
Date: 1998-07-04 00:00:00 UTC
From: Sven Persson <sven.persson@mbox301.swipnet.se>
Message-ID: <01bda73d$c21d84c0$334df482@sven133>
Source record: 97890

```
Hi!

> I'm not very strong on benchmarks, so can someone explain to me how my
> STe is faster (CPU wise) than my Falcon? I just don't get it, and it
sure
> doesn't feel faster! ;-)
```

I�ve think your benchmark program sucks! I�ve got an STE, A MSTE and a
Falcon and normally the F030 is about 4 times as fast as the STE...
But if you turn the clock frequency of the F030 to 8mhz and turn of the
caches, it�s a bit slower than a normal STE! Coolers!

```
/Peter
```

2031. Re: Brother HL-600 Laser Printer

Newsgroup: comp.sys.atari.st
Date: 1998-07-04 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6nl738ppj1@roch.zetnet.co.uk>
Source record: 97891

On 3 Jul 98 10:26:55 GMT, Slc.Dennis Bishop wrote:

> OK! I picked up for $8.00 (yep that's right! $8.00) an almost
> brand new Brothers HL-600 laser printer. This printer came with
> a parallel port, but a serial port can be ordered.

Lucky b****r!!

> I want to put it on my TT/030, so I need to know can I use the
> normal parallel port? will it plug right into my printer port
> of do I need to get the serial port?

Should be OK. Stick to the parallel port unless you have something
else claiming it.

> Do I need another cable? my normal printer cable fits on it.

Nope. Any normal cable should be fine.

> Anyone know about this printer?

I expect someone will!! Your biggest problem will be sussing-out how
to drive it. Do you have a manual? This would tell you the available
emulation mode(s). There are only really 2 modes in common use - the
HP or the Epson page printer modes. Just try 'em out :-)

Another problem which sometimes crops up with page printers is lack of
sufficient memory. They were often sold without enough memory to map a
full page in the highest res. graphics mode. You can always buy more
if necessary.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2032. Re: Printer Drivers

Newsgroup: comp.sys.atari.st
Date: 1998-07-04 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6nl739ppj2@roch.zetnet.co.uk>
Source record: 97892

On 4 Jul 1998 05:13:37 G, Paul Nurminen wrote:
>
>Where can I get some printer drivers for PageStream and NVDI?
>
>I'm going to upgrade to a Deskjet or Inkjet soon (retiring the 24-pin
>Panasonic), and I'm sure I'll need some new drivers.

I bet you won't! Most of these jets emulate the maker's 24-pin DMPs so
there's no trouble. In many printer swaps you won't have to change
anything (except, perhaps, margins).

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2033. Atari Schematics!!!

Newsgroup: comp.sys.atari.st
Date: 1998-07-05 00:00:00 UTC
From: thx___@my-dejanews.com
Message-ID: <6nmlto$17r$1@nnrp1.dejanews.com>
Source record: 97752

Hello everyone, If you're in need of schematics for your Atari stuff you should definitely visit: http://www.fortunecity.com/skyscraper/quadra/455/ You'll find schematics for a couple of computers and monitors - very handy when you have to get the things repaired... It will be updated whenever I get hold of more schematics, so bookmark and keep an eye on the site if you can't find the schematics you need for the moment - chances are that your schematics will show up eventually.

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

2034. Atari schematics!!!

Newsgroup: comp.sys.atari.st
Date: 1998-07-05 00:00:00 UTC
From: thx___@my-dejanews.com
Message-ID: <6nmmgl$1l6$1@nnrp1.dejanews.com>
Source record: 97753

Hi everyone,
I just want to tell you about a site where you'll find schematics for your Atari stuff: http://www.fortunecity.com/skyscraper/quadra/455/
Bookmark it and keep an eye on it since the library of schematics will get additions every now and then - whenever I get my hands on new schematics and have the time for scanning and uploading them...
Enjoy!

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

2035. Re: Atari mentioned in CNET 30 Years Article

Newsgroup: comp.sys.atari.st
Date: 1998-07-05 00:00:00 UTC
From: sinclair2246@my-dejanews.com
Message-ID: <6nogcd$c2n$1@nnrp1.dejanews.com>
Source record: 97754
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st

In article <359ad9a2.1199376@news.iwaynet.net>,
dmaxwell@iwaynet.net wrote:

> Yes, but only if the the system is open and if people are eventually
> able to build one themselves from modular components as well as use
> industry standard cases, video cards, etc. etc. I don't care WHAT
> cool things they put in it if it is going to be another eighties
> style closed up box that can only be minimally upgraded with
> manufacturer supplied parts.
>
> Apple will yet die of this disease. We don't need another carrier of
> it.

And what will they die from? I guess you have not been keeping up with the happenings in Cupertino lately.. With the imac on the verge of being released and continued high G3 sales moving forward, what more could you want?

Peter S.

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

2036. Re: Atari Computing USA

Newsgroup: comp.sys.atari.st
Date: 1998-07-05 00:00:00 UTC
From: sinclair2246@my-dejanews.com
Message-ID: <6nohhtcuk1@nnrp1.dejanews.com>
Source record: 97755

In article <359ce7b6b814274@lvdi.net>,
outrider@lvdi.net (Terry May) wrote:
>
> on Fri 03-07-98 18:59 paxton@accrington-web.co.uk wrote:
>
> >Let's hope the poor guy isn't in hospital or has had some genuine
> >reason for his actions, I have dealt with, spoken to, argued with him
> >and had favors from him many times in the past,If Rich has done
> >anything wrong on purpose then I will show my bare arse in Burtons
> >window...

Maybe its from exhaution due to sparring with sinclap..

> Obviously, I hope he's okay, too. However, for the record, my
> problems with his ignoring my email and netmail goes back several
> years, and is not something that just happened recently.
>
> >But wether he has or he hasn't.....
> >Stop the which hunt and do your dirty laundry in private, Turning a
> >whole community against someone not here to defend himself is a bit
> >off :(
>
> That was never my intent. I was merely pointing out that ignoring
> email is nothing new for Rich.
> --
>

Never ignored mine..

Terry May - Las Vegas NV
>

Peter S.

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

2037. Re: Atari mentioned in CNET 30 Years Article

Newsgroup: comp.sys.atari.st
Date: 1998-07-05 00:00:00 UTC
From: atari8@usa.net
Message-ID: <6np3p6qib1@nnrp1.dejanews.com>
Source record: 97756
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st

In article <6njvc7$fun@usenet.pa.dec.com>,
wongck@letterbox.com (William Wong) wrote:
>
> In article <01bda69e$f39f7840$375e0fcb@default>, "Clockmeister"
<gerryvdb@tnet.com.au> wrote:
> >
> >
> >>
> >> And you can render your own Titanic movies with them :-)
> >>
> >And the Amiga II will also be able to do that, for $500 US. (approx)
> >
>
> Titanic was officially render on Alphas running Linux.
> Amiga can probably do that, they did an great job in babylon 5, but the
> Titanic team decided to use Alpha/Linux combination.

They did a great job on the first *FEW* episodes of B5, but they went to more
powerful equipment later. Also, it was an Amiga coupled with the Video
Toaster, not just an Amiga alone.

John Collins ("Not NWPAC")
bosco@REMOVEME.axtek.com

------== Posted via Deja News, The Leader in Internet Discussion ==------
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

2038. TTram expansion : how to choose the right simms ?

Newsgroup: comp.sys.atari.st
Date: 1998-07-05 00:00:00 UTC
From: dipching@ping.be
Message-ID: <359fe61699edf0@ping.be>
Source record: 97757

When I bought my second hand TT030 a few years ago I quickly expanded
the ram with the AixTT memory expansion and at this time I put two
simms of 8 Mb each ...

Today I need much more ram (using intensively graphics programs ...)
But until now I have not being able to find/buy the right simms:
Firstly a few months ago I bought one 32 Mb simm which worked
perfectly excepted when I had to write/read on the disk ... all the
files were irremediably corrupted ... at this time I tried each
possible combination with both jumpers on the card ... this didn't
work, so I put the ram back to the shop ...

A few days ago I bought two 32 Mb simms (the expansion allows up to 64
Mb ...) because I found some really cheap one ...
But, it never worked ... The ram test was only showing 7 Mb per simm
!!!!! :(

Note: of course these simms were not EDO ! Because as AixTT owners
know this is not compatible ...

Aixitt are planning to put on the market a new expansion card which
will support EDO ...

But I'm always looking for two compatible 32 Mb simms ...
Any AixTT experienced user will be welcome for help.

Thanks for any answer ...

Jo
--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

2039. Re: Atari screen saver for Windows!

Newsgroup: comp.sys.atari.st
Date: 1998-07-05 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <359fcd621087860@ping.be>
Source record: 97758

on Sun 05-07-98 17:31 ethhoack wrote:

>Dans le message <359f83da.0@diana.idirect.com>
>dreibel@idirect.com (Daniel L. Dreibelbis) ï¿½crit:
>
>>paranoid "they're out to get me" computer jingoism drivel. "Ethhoax" has
>>to hide behind a phony name and e-mail address to post his flamebait -
>
>just because you need to use your real name to believe you're someone
>and to give yourself an excuse not to tell publicly your true thoughts
>doesn't give you the right to deny other ppl's claims just because
>they don't.

Gentlemen please stop this. This isn't the proper place for this kind of
messages.

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

2040. Re: Web hit counters

Newsgroup: comp.sys.atari.st
Date: 1998-07-05 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <359fcd621087861@ping.be>
Source record: 97759

on Sun 05-07-98 00:59 root@lvdi.net wrote:

>Anyone know of a source for a good, free web hit counter?
>

Try http://software.pagecount.com/
It's for free and you have also a free guestbook.
if you want to know how it looks like go to my webpage
http://www.ping.be/~ping1030/aq-kortrijk/index2.htm

>Also, why do GeoCities counters always display 0000? Is that a CAB
>problem or a GeoCities problem?

Don't know but I've noticed this too.

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

2041. Re: Is it possible?

Newsgroup: comp.sys.atari.st
Date: 1998-07-05 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <899668859.2658.0.nnrp-02.9e98f145@news.demon.co.uk>
Source record: 97760

-----BEGIN PGP SIGNED MESSAGE-----

On 4 Jul 1998 08:26:45 +, "Nicholas Bales" wrote:
>
> Charlie Massey a crit dans le message <6nk7no$ig4$1@news.gate.net>...
> >Is it possible to run NEWSIE/STING from a floppy on a 1 meg ST? I have
> >a friend that just wants to do EMail from an address on my server account.
> >
>
> Yes it's possible. I tried it once. However the sheer size of a few emails
> will probably fill up the disk after a while, especially if anyone sends him
> attachment.

I know the feeling. I had a few days without a hard drive and had to use
floppies. At the time I was lucky though as I was able to use a 2Mb ramdisc
as well as 1.44Mb floppies, but I was after news as well as mail.
However, if you're only after mail, it's quite possible with a 1Mb ST and
a single floppy.

A way round the attatchment problem would be to use POPWatch to check the
size of the mails, and possibly delete them if they're too big. This gets
round one of the small difficiencies that NEWSie has. It can't tell me the
size of the mail, or who sent it, until after I've got it. And sometimes
it's too late then.

> A tip is to setup STinG on one disk, the boot disk. You'll have the AUTO
> files, XControl.acc, and the Dialer.acc. Not sure if this will work on a 1Mb
> machine though, since accessories will be taking up memory, so might need to
> keep them both as .PRGs. Then put newsie onto another disk. If you have a
> second drive, set the email data paths to that second floppy.

If you've got 2 drives, that would work. The only problem that I can see
with using 2 discs with one drive would be with the DNS cache, as STinG
updates it with every resolve, so it would need to be on the same disc as
the programs that call the resolver.

It's quite possible to get all the required programs onto one disc. Using
pack-ice, NEWSie, QED (for editing replies), STinG and modules, the dialer
and XCONTROL, will all fit onto a 720Kb disc with ~50Kb free for any mail.
With an 820Kb disc, there's 150Kb.

> You'll have to struggle a bit to get it to work smoothly, but it should
> work.

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i

Charset: noconv

iQB1AgUBNZ+/bPt/J4yyMZyRAQFiQAL/UhbELX3C/gf3hUGuDqk9Hsbrp51FIdT0
PGvnj/atF1BZCzJgGZKMocsyTfVLD5ugMZMLc8Y0sPNaJiJJsdJd/lJdCiLLH0hu
NdUlpktbNqenwKcYt/DYeG5W6CGXIMPq
=FXOf
-----END PGP SIGNATURE-----

Regards,
David. Email: dbolt@my-ste.demon.co.uk
--
Proud owner of:
Atari 520STE 4Mb, 1Gb + 540Mb HD, 3x CD, Magic 5.11, HD Driver 7.04, V.34
Atari 1040STE 4Mb

2042. Re: Re: Elite1

Newsgroup: comp.sys.atari.st
Date: 1998-07-05 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <899668865.2658.1.nnrp-02.9e98f145@news.demon.co.uk>
Source record: 97761

```
-----BEGIN PGP SIGNED MESSAGE-----

On 4 Jul 1998 16:01:21 G, Steve Stupple wrote:
> On 4 Jul 1998 14:11:38 +, David Knight wrote:
> >
> >> I need a word/password to start elite 1
> >
> >The passwords are all available from Ian Bell's (1 of the authors) web page.
> >I can't remember the address though.
> >
> >
> >
> >David
> >.
>
> Hi
>
> I know there are 2 versions of Elite, one that needs a password and one that
> doesn't. I think the latter was due to an problem with the STE's, but don't
> quote me.

There's no problem with my version of Elite (v1.02) on an STE. The only
problem there is with Elite 1 was when trying to complete mission 5, which
had a bug that prevented it. AFAIK there was another version released that
had the bug removed.

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv

iQB1AgUBNZ/D6Pt/J4yyMZyRAQHXFQL/Y72HsdR/0rEnWg2bHzaciwQPy/3WBFw1
6NFBRxdehc9VOPGI5pBnmXf2vMS9VpZDnKb+eZbeMcrZTakHr+zMtRRjQtjqkC0E
u8pf1115y0G4sdk6u6Xv9AfMFm4wA+Qc
=yO5G
-----END PGP SIGNATURE-----

Regards,
David. Email: dbolt@my-ste.demon.co.uk
--
Proud owner of:
Atari 520STE 4Mb, 1Gb + 540Mb HD, 3x CD, Magic 5.11, HD Driver 7.04, V.34
Atari 1040STE 4Mb
```

2043. Re: Atari screen saver for Windows!

Newsgroup: comp.sys.atari.st
Date: 1998-07-05 00:00:00 UTC
From: Mark Fassett <psalad@earthlink.net>
Message-ID: <359FD2ED.62308EA9@earthlink.net>
Source record: 97762

Err.. nobody "needs" to use their real name on the net, dude. Some people CHOOSE to.. others like yourself resort to childish sophomoric trolls in a cry for attention. I hear your mommy calling you into to dinner.. you'd better go now.

-Mark

ethhoack wrote:

> just because you need to use your real name to believe you're someone
> and to give yourself an excuse not to tell publicly your true thoughts
> doesn't give you the right to deny other ppl's claims just because
> they don't.
>
> ethh@enemy.org
>
> pub 2048/7579B421 7D 29 B3 3A CB 2D 42 B1 DE F3 19 D6 18 F6 C5 55
>
> "abwï¿½rts wend'ich mich zu der heiligen, unaussprechlichen, geheimnisvollen
> nacht. fernab liegt die welt - in eine tiefe gruft versenkt" novalis

2044. Re: Atari screen saver for Windows!

Newsgroup: comp.sys.atari.st
Date: 1998-07-05 00:00:00 UTC
From: Mark Fassett <psalad@earthlink.net>
Message-ID: <359FD49B.6D369AA9@earthlink.net>
Source record: 97763

Wait a minute.. what's wrong with bringing porn to mass? I do it all the time, none of my pew corhorts has ever complained, and the priests certainly enjoy it.

-Mark

ethhoack wrote:

> it is truly an absolute blasphemy to display atari logos or "desktop
> themes" in a windoze system. this is the right fact. it'd be like
> bring porn magazines at the sunday mass.
>
> ethh@enemy.org
>

2045. Re: Web hit counters

Newsgroup: comp.sys.atari.st
Date: 1998-07-05 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <359f6e785ce5b7@lvdi.net>
Source record: 97764

On Sun 05-07-98 16:29, Colin Polonowski scribbled:

>Try Showstat at http://www.showstat.com
>
>It's not a conventional counter but I reckon it's pretty good :)

I'm intrigued. Thanks, I'll have to check that one out, too.
--
Terry May - Las Vegas NV

2046. Re: Atari Computing USA

Newsgroup: comp.sys.atari.st
Date: 1998-07-05 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <359f6e785ce5b5@lvdi.net>
Source record: 97765

On Sun 05-07-98 14:34, DarkChyld [Ronald J. Hall] scribbled:

> You really should see the size of that sucker! Its not thick, but it is
> wide and long! Had some really interesting articles in it too. IIRC, some
> other Atari user told me they got issue #2, but I never got that one...or
> a refund... ;-)

It's possible I got the first issue and just don't remember it. If I
did, it's probably stored away somewhere and I'll run across it one
of these years. :^)
--
Terry May - Las Vegas NV

2047. Re: Web hit counters

Newsgroup: comp.sys.atari.st
Date: 1998-07-05 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <359f6e785ce5b6@lvdi.net>
Source record: 97766

On Sun 05-07-98 12:47, David.DeRidder scribbled:

>outrider@lvdi.net scribbled:
>: Anyone know of a source for a good, free web hit counter?
>:
>
> www.pagecount.com ; used to be good. I cannot tell how they're doing
> now...

Thanks, I'll give them a try.
--
Terry May - Las Vegas NV

2048. Re: A C's Email

Newsgroup: comp.sys.atari.st
Date: 1998-07-05 00:00:00 UTC
From: moey@cix.compulink.co.uk
Message-ID: <Evn2r8.3L2@cix.compulink.co.uk>
Source record: 97767

In message <35a193f1.17369263@news.zetnet.co.uk>, Deano@zetnet.co.uk said:

> Does anyone know Atari Computing's email address. I want to write to
> let them know I have a new ST game out and I want them to review it.

editor@ataricomputing.com
http:/www.ataricomputing.com
01206 852602

hth

keith

2049. Re: roasted falcon

Newsgroup: comp.sys.atari.st
Date: 1998-07-05 00:00:00 UTC
From: braeval.farm@zetnet.co.uk
Message-ID: <6nooq4bur1@roch.zetnet.co.uk>
Source record: 97768

>First steps by lightning, thunderstorm: Disconnect >phonline / AC

it was 5 o'clock in the morning and the first
thunderstorm for ages :-(((((

>Try to repace the RS232 line drivers U5 / C1488 and >U14 C1489.

can i also use MC1488D and MC1489D ???
can not get the others?

>If not, replace U13 / 85C30.

couldn't find this one in the catalogues i have (maplin in Gb and Conrad in germany)

I had a look at the boar. is there anything special to watch when i do the job ====:-))))

>Sorry, i don't testes STinG on LAN.

seems noone ever did it. connect is working fine on the lan port and coma and ppp-connect too, no problems.
only sting will not work. it is sebnding the atz command to the modem but when it comes to dialing nothing happens, strange.....

>Regards, Robert

thanks for your help
bye stefan

2050. Re: Atari screen saver for Windows!

Newsgroup: comp.sys.atari.st
Date: 1998-07-05 00:00:00 UTC
From: ethhoack <ethh@enemy.org>
Message-ID: <WS.359ffad0.0002e8e6.ethh@enemy.org>
Source record: 97769

Dans le message <359FD2ED.62308EA9@earthlink.net>
Mark Fassett <psalad@earthlink.net> crit:
>
>Err.. nobody "needs" to use their real name on the net, dude. Some people
>CHOOSE to.. others like yourself resort to childish sophomoric trolls in a cry
>for attention. I hear your mommy calling you into to dinner.. you'd better go

```
the author of the crap mentionned in the subject called for attention
in the first place.

the crap mentionned in the subject has no right to exist.

it is absolute blasphemy.

i don't accept the microsoft domination and never will !

ethh@enemy.org

pub 2048/7579B421 7D 29 B3 3A CB 2D 42 B1 DE F3 19 D6 18 F6 C5 55
```

"abw rts wend'ich mich zu der heiligen, unaussprechlichen, geheimnisvollen
nacht. fernab liegt die welt - in eine tiefe gruft versenkt" novalis

2051. Re: Atari 520STfm system to whomever wants to pay shipping

Newsgroup: comp.sys.atari.st
Date: 1998-07-05 00:00:00 UTC
From: kclenden@iac.net
Message-ID: <359FEBE8.182C@iac.net>
Source record: 97770

kclenden@iac.net wrote:
>
> I have an Atari 520STfm system that is about ten years old now. It's
> got a double-sided drive internal, and a single-sided drive external.
> It has a 2meg memory upgrade, and comes with a SuperCharger PC emulator.
> It has both a monochrome and color monitor. This system comes with all
> cords and power supplies, manuals, some old ST magazines, various
> software and programming languages. I haven't used it in four years,
> but the last time I had it on, everything worked. I'll send everything
> to the first person willing to pay for shipping from Cincinnati, OH for
> all of the equipment listed above. I've been meaning to find it a good
> home for a while, and just now got around to it. Drop me an e-mail if
> you're interested.
>
> Kevin
> kclenden@iac.net
The system is gone. Carl from Cleveland earned it by driving 10 to 11
hours roundtrip to pick it up.

Kevin
kclenden@iac.net

2052. FS (Europe): NVDI

Newsgroup: comp.sys.atari.st
Date: 1998-07-05 00:00:00 UTC
From: Carsten Krumnow <krumnow@uni-koblenz.de>
Message-ID: <Pine.SOL.3.92.980705233200.14931A-100000@marvin>
Source record: 97771

For private sale in Europe: Multiple Pieces of NVDI (German)
Only Original disks including paper manuals!

NVDI is the standard system tool and software graphics speeder.
NVDI is compatible with any (MEGA) ST(E), TT, Falcon, TOS,
MagiC ATARI, MagiC PC, PaCifiST and many others.
It supports Speedo(r) and TrueType fonts (Type 1 optionally) and has
drivers for many b/w and color bubblejet, pin and laser printers. It
handles halftone and true color printing.

a) NVDI 3.0
the standard, speed and fonts for any ATARI,
usable with only 1 MB of RAM (or more),
including eight Speedo(r) fonts

for only DM 25 (or equivalent in any EC currency or US$)
^^^^^

b) NVDI 4.11
speed and font capabilities as in version 3.0 plus:
very broad printer support, perfect support for MagiC
(Fastprint), font install without reboot, Unicode(tm) support,
NOVA-VDI support, including eight new vector fonts, control panel
server COPS and much more. (2MB of RAM recommended)

for only DM 35 (or equivalent in any EC currency or US$)
^^^^^

c) NVDI 4.11 MatGraph
same as NVDI 4.11 plus:
ADDITIONAL special support for Matrix MatGraph graphic cards

for only DM 40 (or equivalent in any EC currency or US$)
^^^^^

(Costs for package and shipping from Germany are additional...)

Reply, more information and order: krumnow@uni-koblenz.de

||| Carsten Krumnow comp.science student Koblenz, Germany
****|||**
/ | \ http://www.uni-koblenz.de/~krumnow (under construction)
-' ' `- ------------ it's not a trick - it's a tari! -------------

2053. Re: A C's Email

Newsgroup: comp.sys.atari.st
Date: 1998-07-05 00:00:00 UTC
From: Clair Shaw <Clair@shaw1.demon.co.uk>
Message-ID: <xIICVEACp8n1QwaG@shaw1.demon.co.uk>
Source record: 97772

At Sun, 5 Jul 1998, 15:00:05 (message <<35a193f1.17369263@news.zetnet.co
.uk>>) Deano (from Silly Software) <mailto:Deano@zetnet.co.uk> sent a 10
line-long message in comp.sys.atari.st called "A C's Email" saying:

>Does anyone know Atari Computing's email address. I want to write to
>let them know I have a new ST game out and I want them to review it.

Depends who you want to send it to, but it's set out like this:

[whatever]@ataricomputing.com

--
Clair Shaw Alias: C|D|S
Mailto:Clair@Shaw1.demon.co.uk WWW: http://www.shaw1.demon.co.uk
ICQ: 1043359 Pager: 1043359@pager.mirabilis.com

Change the email address when replying. (To stop spam)

2054. FOR SALE

Newsgroup: comp.sys.atari.st
Date: 1998-07-05 00:00:00 UTC
From: SkylineSwine <loonie@globalnet.co.uk>
Message-ID: <6novcq$80p$4@heliodor.xara.net>
Source record: 97773

I have an Atari 1040 STE in perfect working order except the disk drive which fails to respond. It is boxed as new with all manuals and education/start up disks instructions and there are a couple of games. Im selling it for £30 UK pounds plus postage and packaging
Anyone interested reply to me loonie@globalnet.co.uk

2055. Re: Atari Computing USA

Newsgroup: comp.sys.atari.st
Date: 1998-07-05 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <359f9d40236c1@lvdi.net>
Source record: 97774

On Sun 05-07-98 18:44, sinclair2246@my-dejanews.com scribbled:

>In article <359ce7b6b814274@lvdi.net>,
> outrider@lvdi.net (Terry May) wrote:
>>
>> That was never my intent. I was merely pointing out that ignoring
>> email is nothing new for Rich.
>
>Never ignored mine..

Well, maybe he just didn't like me.....that is, until he wanted to
sell me his Atari stuff, and then he acted like we were best friends.
--
Terry May - Las Vegas NV

2056. RE: A MAGIC OS MAILING LI

Newsgroup: comp.sys.atari.st
Date: 1998-07-05 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <359f9d40236c2@lvdi.net>
Source record: 97775

On Sun 05-07-98 19:06, dcroker scribbled:

>My point is that those of us who do not use an ISP to collect mail and usenet
>groups are barred from that mailing list - membership of which requires a web
>browser and a proper mailing address. Unless you know differently!

All you really need is a valid email address, which I would guess
would be the minimum requirement for even a Net2Net mailing list.
Yeah, you do need to get on the web to sign up to the current MagiC
mailing list, but if that's a problem for anyone, I'd be glad to sign
up anyone who cannot access the web.
--
Terry May - Las Vegas NV

2057. Re: Atari mentioned in CNET 30 Years Article

Newsgroup: comp.sys.atari.st
Date: 1998-07-05 00:00:00 UTC
From: jedi@dementia.mishnet
Message-ID: <slrn6q07m7.af3.jedi@dementia.mishnet>
Source record: 97776
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st

On Sun, 05 Jul 1998 23:55:17 GMT, atari8@usa.net <atari8@usa.net> wrote:
>In article <6njvc7$fun@usenet.pa.dec.com>,
> wongck@letterbox.com (William Wong) wrote:
>>
>> In article <01bda69e$f39f7840$375e0fcb@default>, "Clockmeister"
><gerryvdb@tnet.com.au> wrote:
>> >
>> >
>> >>
>> >> And you can render your own Titanic movies with them :-)
>> >>
>> >And the Amiga II will also be able to do that, for $500 US. (approx)
>> >
>>
>> Titanic was officially render on Alphas running Linux.
>> Amiga can probably do that, they did an great job in babylon 5, but the
>> Titanic team decided to use Alpha/Linux combination.
>
>They did a great job on the first *FEW* episodes of B5, but they went to more
>powerful equipment later. Also, it was an Amiga coupled with the Video
>Toaster, not just an Amiga alone.

Amigas, could indeed, reproduce the efforts accomplished by
the Titanic render farm even without the Toasters...

--
Hardly. Microsoft has brought the microcomputer OS to
the point where it is more bloated than even OSes from |||
what was previously larger classes of machines altogether. / | \
This is perhaps Bill's single greatest accomplishment.

2058. Re: Web hit counters

Newsgroup: comp.sys.atari.st
Date: 1998-07-05 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <359ffde432924c2@lvdi.net>
Source record: 97777

On Mon 06-07-98 04:25, Frank Lockwood scribbled:

>Try http://usa.nedstat.net/ or else go to my page (in my sig) and find
>the little icon near the bottom of the first page that looks like a
>little blue square with a red checkmark - click on it and you'll go to
>the page that displays the statistics for my page. Lots of detail as
>to what servers have been visiting my pages, as well as the numbers by
>day and by hour. Near the top of that page is a link to get your own.

Excellent. Thanks, Frank!

I know I could count on this group. :^)
--
Terry May - Las Vegas NV

2059. Re: Web hit counters

Newsgroup: comp.sys.atari.st
Date: 1998-07-05 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <359ffde432924c1@lvdi.net>
Source record: 97778

On Mon 06-07-98 04:11, George Crissman scribbled:

>Ask your ISP if they keep a library of CGI
>programs for your use, such as the
>WWW HOMEPAGE ACCESS COUNTER AND CLOCK,
><http://www.fccc.edu/users/muquit/index.html>
>programmed by Muhammad A. Muquit

Okay, but note that I'm not using my ISP for a web site. (I'm using
GeoCities). Does that still apply?

>You'll find these counters on each of my web pages
>(hint: they're hidden! Use "View", "Source" on
>your browser to find the code), as well on the
>main statistics page located at:
><http://www.tmisnet.com/~strads/stats/index.html>.
>PLEASE NOTE: My stats page was not intended for
>public view -- I'm mentioning it only to answer any
>questions like "What good is a hidden page counter?"

Thanks...I look forward to checking it out.

>A bonus technique on the stats page: click on the
>counter of the page you are interested in seeing,
>and it will be loaded. This is a handy trick if
>you're developing a stats-like page for someone else!

Sounds very cool!

Thanks for your suggestions, and for the URL to your stats page.
--
Terry May - Las Vegas NV

2060. Graphics software with Expose support

Newsgroup: comp.sys.atari.st
Date: 1998-07-05 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <B1E6B6A289A8D11191A900805FCDCDD2025E30F8@durango.ch2m.com>
Source record: 97779

Greetings,

Are there any other software packages that support the Expose
digitizer hardware besides Apex?

2061. Re: SCSI Delays

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: dcroker@fortress.org.uk
Message-ID: <3691_dcroker@fortress.org.uk>
Source record: 97693

Nostrodamus phrophesised this from bales@GET.THIS.OUT.hol.fr to All...

Hi Nicholas!

b>
b>
b>
b> Paul Nurminen a crit dans le message
b> <6nkdlu$eg0@enews2.newsguy.com>...
>> Any thoughts on what might cause a SCSI HD to sort of freeze, with
>> the busy light on, then about 30-60 seconds later, finish what it was
>> doing.

b> Maybe you need the SCSI clock patch. It's a simple hardware
b> modification for the Falcon that resolves a few bugs with SCSI. It
b> can be found on most FTP sites or in the DOITF030 archive.

Paul will find that the Nemesis board includes a patch, so he'd do better
waiting for that IMHO.

Speak to 'ya later!

Rgds, Derryck

--

2062. Q: SLM 605 shows Change Drum; changed but no Effect..

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: dcroker@fortress.org.uk
Message-ID: <3692_dcroker@fortress.org.uk>
Source record: 97694

Nostrodamus phrophesised this from MP-Computersysteme@t-online.de to All...

Hi Mitch!

M>
M>
M> Hi Folks,
M>
M> there seems to be a little Problem with my SLM 605.
M> After changing the Drum, due to lack Prints, after a few Weeks the
M> Change Drum LED lits.
M> Is there a Way to get that fixed ??

I don't have the details but it's possible to modify the drum counter to
disable it. If you try it then make sure that you have a spare.

You changed the drum counter when you changed the drum I assume?

Speak to 'ya later!

Rgds, Derryck

--

2063. Zorg available in freeware

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: dcroker@fortress.org.uk
Message-ID: <3693_dcroker@fortress.org.uk>
Source record: 97695

Nostrodamus phrophesised this from rousseau@wallace.gemplus.fr to All...

Hi Ludovic!

r> Organization: Gemplus-Crypto
r>
r> I have decided to release my program Zorg as a freeware under GPL.
r>
r> The archives are on ftp.lip6.fr in /pub/atari/Incoming and should
r> be moved to the Disk/ directory soon.
r>
r> The files are:
r> - ZORG_210.LZH for the binary without any limitation
r> - ZORG_SRC.LZH for the sources (Purce C 1.1)

Thank you for deciding to release Zorg as freeware Ludovic.

Unforunately I can only find V2.07 on ftp.lip6.fr

Has anyone been able to find 2.10?

Speak to 'ya later!

Rgds, Derryck

--

2064. Re: MagiC's AES

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6nr9m2$nc4$1@roch.zetnet.co.uk>
Source record: 97696

On 6 Jul 1998 15:45:05 G, St&#65533;phane ACOUNIS wrote:

```
>: on my TT+Magic. Can't speak for Imagecopy as I only have v3 (which
>: works OK, however). I wonder whether you need XMEN_MGR.PRG in /START.
>
>I have just checked and I have also XMEN_MGR.PRG in the GEMSYS\MAGIC\START
>folder.
>
>aFTP version is 1.4b2, Magic is 5.13, Jinnee is 1.01, NVDI is ET4000 4.11r7,
>Wdialog is 2.0G taken from Thomas Much's site

Huh! Same as my set up except that I don't have ET4000 :-((

I wonder what is going wrong. What about the Magic Config. settings?
Have you got TOS Compatibility = OFF?

Do you only get these effect with Jinnee? What about trying Magxdesk?
It sounds like some confusion in the AES but there's not a lot you can
do to alter this. Or try plain single-tasking TOS just to get a clue
where things might be going funny.

---------------------------------------------------------------
Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4
---------------------------------------------------------------
```

2065. Re: MagiC's AES

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6nr9m3$nc4$2@roch.zetnet.co.uk>
Source record: 97697

On 6 Jul 1998 15:56:00 +, Pascal Ricard wrote:

>> works OK, however). I wonder whether you need XMEN_MGR.PRG in /START.
>
>I often read here or there that this program should be used (eg Newsie's
>doc). Though it seems I don't need it. It's not in my Magic package
>either. Is it inclued in the Magic 5.13 kernel ?

Hum... I only have v5.11 and it's in the /EXTRAS folder on the release
disks. If you don't have this I guess it may have been consolidated
into the kernel.

As usual with Magic there are NO docs. saying what it does or when it
is necessary. I think I remember that you need XMEN_MGR if you want to
use pop-up menus.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2066. Re: Okami 1.34

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: josdb@xs4all.nl
Message-ID: <35a13d326f7ff2@xs4all.nl>
Source record: 97698

on Sat 04-07-98 09:45 Terry May wrote:

>Well, I've only decoded one file, but when asked for a destination, I
>was given MagiC's 8+3 file selector, even though I was in a VFAT
>partition. I see no way to give it a LFN.

You only have to select a directory for the destination. Okami will
take the filename from the uuencoded message.

--
Jos den Bekker
<josdb@xs4all.nl> http://www.xs4all.nl/~josdb
-*-
"It is very easy for a constitutionally vigorous mind to fritter
its power away in trivialities." - Norbert Wiener

2067. Re: Okami 1.34

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: josdb@xs4all.nl
Message-ID: <35a13d326f7ff3@xs4all.nl>
Source record: 97699

on Fri 03-07-98 10:46 Terry May wrote:

>Hmmm...they are written as long filenames to disk. I would think that Okami
>would be able find them as such.

It's not Okami that does the searching on your disk.

I've compiled this code under UNIX and ran the resulting programs, and
I can find nothing wrong with them. Both directories and files with
long names are created and found. But let's make sure the bug isn't
somewhere in Okami.

Import a newsgroup with long (sub)names and make sure the names of the
directories and the files exactly match the portions between dots. So
if you have newsgroup rec.bicycle-crazy.bicycle-fanatics, you should
get a file ../news/rec/bicycle-crazy/bicycle-fanatics.idx (plus
others). Now run o.prg with log level 99. Try to open the group. You
fail. Quit the program and look in the log file. If Okami reports that
file ../news/rec/bicycle-crazy/bicycle-fanatics.idx cannot be found,
it is the OS that is (somehow) at fault. If, however, the filename
(including the directory names) doesn't *exactly* match the names on
your disk (upper/lower case is probably also distinctive), then the
fault is Okami's.

--
Jos den Bekker
<josdb@xs4all.nl> http://www.xs4all.nl/~josdb
-*-
"He who can, does. He who cannot, teaches." - George Bernard Shaw

2068. Re: FS (Europe): NVDI

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <899758604.11539.0.spot.c3adfca1@news.demon.nl>
Source record: 97700

On 6 6 l 1998 13:56:12 , Carsten Krumnow wrote:
>> >
>> don't forget to mention that NVDI-Matgraph ONLY works with the TC1208 and
>> TC1208E... not with the 1000 series or older cards.
>> I bought 4.12 last February, it's for the 1208/E series only!
>> Checked this with a friend who owns a 1006 or 1008, DID NOT WORK!
>
>NOOOOOO!
>
>Excuse my unprecise offer:
>
>It should read like this:
>
> NVDI 4.11 Matgraph CXX
> ======================
>
>It probably works ONLY with the 256 color Matrix Matgraph cards (eg
>Matgraph C110ZV, as mine) AND NOT with any TC card!
>
>Sorry, and thanks for the hint,

Hi Carsten,

surprises me.... I called Wilfried early this year and all he told me
was there was a NVDI version for the TC1208/E... not for the others.
Must have been a one-off version then you're having, or he didn't support
the older version any longer... He explicitly told me "Only for the 1208".

Glad I got it, the NVDI drivers are much better than any Matrix version I
tried (couldn't get That's Write running, Freedom showed weird things, ST-
Guide crashing on some hyps - that's all perfect with NVDI driving the card).

Not to mention the special and personal service I got from Wilfried, it took
several hour-long calls to get the stuff up and running because of a bloody
old Newdesk.inf plus a minor fault on disk-2... But I surely recommend NVDI
for Matrixcards if the type is supported.

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

- -

2069. Re: Problems with STiNG

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <899758607.11539.1.spot.c3adfca1@news.demon.nl>
Source record: 97701

On 6 Jul 1998 16:12:57 , Hallvard Tangeraas wrote:
>
>I've also tried using the tools that are found within the StiNG dialler
>-"ping" for example, to my mailserver and my provider tells me that the
>same amount of packets sent are received, so I guess the actual
>connection is OK. So what am I doing wrong?
>
>
Hi Hallvard,

what your ISP says is (if I'm getting this right): packets are received.
What does the tools say? Packets being returned??? You can see that easily,
they're coming back with a small delay. If not, your set up is stinking.

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

--

2070. Re: FS (Europe): NVDI

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <899758612.11539.2.spot.c3adfca1@news.demon.nl>
Source record: 97702

On 6 Jul 1998 16:34:06 , Martin-Eric Racine wrote:
>
>Btw, where can one purchase those Matrix cards?
>
>I need something VME that will give 640x480 256-colours.
>
>
Hi Martin-Eric,

only second hand... unless an old dealer has some lying around in the dust.
I know they're sparse and what I also know is I never let mine out again :-)
(Well, unless some idiot pays me the then-new-price, nearly USD 1500,-)

You get across them sometimes in Germany, TC1208's for around 500-800 DM.

Dunno about the older types, but why the heck buy a card for only 8 or 15/16
bit nowadays? I'd say: go the full road.

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

--

2071. Re: Atari Internet packages

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: dipching@ping.be
Message-ID: <35a12ab4a8c051@ping.be>
Source record: 97703

on Mon 06-07-98 16:34 Martin-Eric Racine wrote:

>On 6 Jul 1998 15:21:46 , Thomas Much wrote:
> >I've uploaded a list of all Atari Internet packages to
> >
> > http://wwwrzstud.rz.uni-karlsruhe.de/~uk48/atarinet.html
> >
> >Please check this page for any errors or missing applications. Thanks!
>
>AFTP, AMAIL

Amail is not yet out I think or perhaps is it right now ?

Jo
--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

2072. Re: the saveguard of atari

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: dipching@ping.be
Message-ID: <35a12ab4a8c053@ping.be>
Source record: 97704

on Mon 06-07-98 17:11 ethhoack wrote:

>>Hey, don't you think there are more important causes to crusade for ?
>
>nothing is more important than freedom where we live. and long-term
>freedom under microsoft is already and will get more unacceptable.

Freedom is nothing else than tolerance.
What you are talking about is the opposite.

Jo
--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

2073. Re: the saveguard of atari

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: dipching@ping.be
Message-ID: <35a12ab4a8c052@ping.be>
Source record: 97705

on Mon 06-07-98 11:28 ethhoack wrote:

>i do pursue 2 objectives:
>
>1. the saveguard of the atari spirit against its inner and outer
>enemies.
>
>2. the fall of microsoft who's bloating domination outbreathes the
>whole computing industry.
>
>incidently the fulfilling of the first objective has no way before the
>second is accomplished.
>
>for those of you non-hypocritally are atarians, the only way to take
>part in the 1st objective is to totally reject m$ where the computer
>belongs to you.
>
>for those of you too coward to face the truth and giving away their
>arm or leg to m$ and have no other way than insulting me (coz actually
>i've been the only one really insulted so far in this debate), shut
>the hell up, collaboration is treatory.

arf arf arf

ROTFL

Jo

--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

2074. Re: the saveguard of atari

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: dipching@ping.be
Message-ID: <35a12ab4a8c055@ping.be>
Source record: 97706

on Mon 06-07-98 18:39 ethhoack wrote:

>>you. Is my PC interfering with your karma or something ?
>
>no microsoft is.

Apparently rather something more strange is interfering with your
karma ... the way you lead your words.

Jo
--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

2075. Re: SCSI Delays

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01bda90a$2da1fdc0$LocalHost@xpnwjjkf>
Source record: 97707

Hi Micha,

Micha Knorpp <micha.knorpp@bk.bosch.de> wrote in article
<35A0A316.AAA06FA4@bk.bosch.de>...

> it's a mystery to me - i don't know what to do. i'll try the
clockpatch in
> the near future (needs some free time, which is rare these days
;-)).
>
> the only thing i found out: it is resolution-dependent. in
> 2-colour-resolution sometimes it works better, but not in any case.
> any good ideas about this ?

Well, the problem I had on my STE was minimal compared to the trouble
you've had, so the clock patch may be the answer in your case, I
guess. Why the resolution should affect the problem beats me, unless
it's to do with processor loading or something similar.

Sorry I can't be more help.

TTFN
John

--
Replace news with john in email address if replying
Mail to news@whalley.demon.co.uk will be killed

2076. STinG and MagiC-PC

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01bda926$054066c0$LocalHost@xpnwjjkf>
Source record: 97708

Hi all,

Has anyone out there managed to get STinG to work under MagiC-PC?

I can get it to dial and connect OK, and can ping and resolve, but
both CAB and POPwatch lock up after a couple of seconds and no more
data transfer takes place with those clients.

At the moment I've just copied over my setup from my STE as it worked
fine there, and most of the settings are the defaults as supplied
with the program.

Any ideas, anybody?

TIA
John

--
Replace news with john in email address if replying
Mail to news@whalley.demon.co.uk will be killed

2077. Re: Papillon

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <899762055.12778.0.spot.c3adfca1@news.demon.nl>
Source record: 97709

On 6 Jul 1998 11:59:09 , Hallvard Tangeraas wrote:
>
>While visiting my brother this past week I found a demo of MagiCMac
>on a German Mac CD-ROM of his.
>
>Furthermore that demo contained a demo of "Papillon" among others, and a
>font called "Papillon.fnt" was also included. I tried to mail it to
>myself using "Eudora", but when I reached here the file was damaged
>somehow. Since my brother is away for a while I was wondering if someone
>else reading this had the font and could mail it to me?
>But PLEASE email me first!!! Depending on how many people are reading
>this I don't want 25 copies of the same font ;-)
>

Hej Hallvard,

hehe, I recalled having fetched Papillon 2.5 demo from ASH's site some time
ago, went to look into it's archive and found Papillon.fnt...
So I added it to Assign.sys and threw it into my Gemsys and guess what:
fVDI bombed out on it. Didn't even bother to start up NVDI with it, the font
must be corrupt, and that much corrupt that it crashes the replacement VDI...

Better wait for a working version then... BTW: did the font on your
brother's set??? Would beat me...

You probably won't need even 1 copy of this useless thing :-)

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

--

2078. TT FOR SALE!!!

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: Chuck Menard <chuck@comneti.com>
Message-ID: <35A14F0A.B617E1F@comneti.com>
Source record: 97710

The following is For Sale (Long Live Atari!):

$450 or B.O. for the following:

Cash & Pick Up only at this time. I live in the Chicago, IL area.

Atari TT with internal HD (40 Meg, I think). It comes with the PTC1426
color monitor and 8 Megs of ram (4 ST, 4 TT) and an external hard drive
which I believe is 400 Meg. I will also have a 24-pin dot matrix
Toshiba
printer for sale with many extra ribbons and a sheet feeder. TT comes
with
loads of ST and TT software. I also have a Migraph Hand scanner which
can be used with an ST or TT.

Chuck

2079. Re: Atari Internet packages

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: Thomas Much <Thomas.Much@stud.uni-karlsruhe.de>
Message-ID: <6nri69$9ov$1@nz12.rz.uni-karlsruhe.de>
Source record: 97711

>AFTP, AMAIL, CAB.OVL+MiNT and the whole MiNTnet environment was omitted.

OK, I changed that. But please include as many information as possible next time (supported operating systems etc.). It's a lot easier for me then since I don't know all of the applications.

bye, Thomas

2080. Re: MagiC's AES

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_35a0d89c_roughley@news.dsoe.com>
Source record: 97712

Roger Cain wrote:

> Oh :-(I think you have missed something, Neil, as aFTP works fine
> on my TT+Magic. Can't speak for Imagecopy as I only have v3 (which
> works OK, however). I wonder whether you need XMEN_MGR.PRG in /START.

Ahh... xmen_mgr.prg did the trick for aFTP, Roger. But not for Imagecopy.
I originally stated that booting with wdialog prevented IC from crashing
when accessing some of its menus. Well, when I first tried this, IC
didn't crash... but the crashes are still occuring, so somehow I fluked
out when I booted with wdialog. Just thought I would clear this up, as
there's enough misinformation about wdialog without me creating more ;-)

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

2081. Re: MagiC's AES

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_35a0e3a4_roughley@news.dsoe.com>
Source record: 97713

Terry May wrote:

> Make sure you have the #_TSL line in MAGX.INF commented out or
> removed and turn on preemptive multitasking from the CPX.

Yes, that line is commented out. A question about your last statement, having heard this before: Should the CPX be saved with preemptive multitasking 'off', or is it safe to have the CPX saved with it 'on'? In other words, should it be turned on from the desktop just after booting? I've tried both ways and MagiC runs fine (except Imagecopy). Perhaps a minor detail but I needed to ask.

> Also, make sure you're using MAGTOROM.PRG in your AUTO folder, along
> with MAGXBO32.PRG. That will protect your MagiC kernal in memory.

I tried magxbo32.prg in the auto folder but Imagecopy still crashes. I couldn't find the file magtorom.prg anywhere, though. Here's what was in the 'extras' folder:

```
C:\GEMSYS\MAGIC\UTILITY\EXTRAS\
<AES_LUPE > 0 5Jul98 08:27:58
<BIN > 0 5Jul98 08:28:06
<CLOCK > 0 5Jul98 08:28:04
<COPS > 0 5Jul98 08:27:58
<FLOCK_OK > 0 5Jul98 08:28:06
ADDMEM.PRG 200 18Jan90 20:08:56
HARDCOPY.PRG 2829 10Sep94 15:02:02
MAGX.INF 9498 26Feb97 01:11:10
MAGXBO32.PRG 1052 22Jun96 19:49:08
ROMDRVR.PRG 972 2Jul93 22:55:38
XMEN_MGR.PRG 13532 3Nov96 16:44:36
```

Any chance you mean romdrvr.prg? Experiments are off until I know what I'm booting ;-)

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

2082. Re: MagiC's AES

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: hoffart@ruf.uni-freiburg.de
Message-ID: <1dbrqlx.5g7lf6nh58jkN@isdn3-135.home.uni-freiburg.de>
Source record: 97714

Roger Cain <rcain@zetnet.co.uk> wrote:

> I think I remember that you need XMEN_MGR if you want to
> use pop-up menus.

Right. But some day Andreas put it into the kernel but I doni¿½t remember
when. I think it was 5.20.

Easy test: Download SMU (Start me up) from Thomas Muchi¿½s web page. If it
runs without XMEN_MGR, it is included in the kernel. If not you know
that you have got to install it :-)

Regards
Gi¿½tz
--
Goetz Hoffart, University of Freiburg, Germany
e-mail: gh@fr.maus.de - MausNet, wo sonst? oo
binaries: hoffart@ruf.uni-freiburg.de --(">
WWW: http://hoffart.home.pages.de/

2083. Re: MagiC's AES

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01bda927$aa21c340$LocalHost@xpnwjjkf>
Source record: 97715

Roger Cain <rcain@zetnet.co.uk> wrote in article
<6nr9m3$nc4$2@roch.zetnet.co.uk>...
> On 6 Jul 1998 15:56:00 +, Pascal Ricard wrote:
>
> >> works OK, however). I wonder whether you need XMEN_MGR.PRG in
/START.
> >
> >I often read here or there that this program should be used (eg
Newsie's
> >doc). Though it seems I don't need it. It's not in my Magic
package
> >either. Is it inclued in the Magic 5.13 kernel ?
>
> Hum... I only have v5.11 and it's in the /EXTRAS folder on the
release
> disks. If you don't have this I guess it may have been consolidated
> into the kernel.
>
> As usual with Magic there are NO docs. saying what it does or when
it
> is necessary. I think I remember that you need XMEN_MGR if you want
to
> use pop-up menus.

The clue is in the name, I think. Something like eXtended MENu
ManaGeR. AFAIK it adds to the MagiC AES cascading and pop-up menus so
you need it for any program that uses either. Must admit I can't see
why this doesn't default to being installed if they insist on having
it as a separate program.

HTH
John

--
Replace news with john in email address if replying
Mail to news@whalley.demon.co.uk will be killed

2084. Re: Okami 1.34

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35a0e5f63fc0af1@lvdi.net>
Source record: 97716

On Mon 06-07-98 22:12, Jos den Bekker scribbled:

>Import a newsgroup with long (sub)names and make sure the names of the
>directories and the files exactly match the portions between dots. So
>if you have newsgroup rec.bicycle-crazy.bicycle-fanatics, you should
>get a file ../news/rec/bicycle-crazy/bicycle-fanatics.idx (plus
>others). Now run o.prg with log level 99. Try to open the group. You
>fail. Quit the program and look in the log file. If Okami reports that
>file ../news/rec/bicycle-crazy/bicycle-fanatics.idx cannot be found,
>it is the OS that is (somehow) at fault. If, however, the filename
>(including the directory names) doesn't *exactly* match the names on
>your disk (upper/lower case is probably also distinctive), then the
>fault is Okami's.

I did this and the exact name is created, but not found. And yes,
the log reports the correct filename.

If it's MagiC's fault, I can only guess that for some reason it's
only looking at the 8+3 equivalents when getting that call.
--
Terry May - Las Vegas NV

2085. Need Semper resource file

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35a0e5f63fc0af3@lvdi.net>
Source record: 97717

My Falcon died on me yesterday, so I'm having to use my STe, at least for now. I didn't have a copy of the med res Semper resource in my Semper directory, because I never needed it. I did have a copy of my complete Semper archive, but much to my chagrin, it was corrupted, so I'm unable to extract the resource.

Can someone please send me the med res resource for Semper 0.80b? Or if you don't have 0.80b, the complete 0.79b archive would also suffice. I'm kind of stuck now, unable to get online to do my Fido-type networking.

Thanks.
--
Terry May - Las Vegas NV

2086. Re: Okami 1.34

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35a0e5f63fc0af2@lvdi.net>
Source record: 97718

With the way POPwatch works, my passwd file is currently at about 12 addresses (and growing), even though I only have one real email address. (I sure wish Gary would provide a fix for that.)

Whenever I import one of these mailes with the weird addresses and then reply to it, Okami uses the weird address in the From: field. So if a mail comes in addressed to postmaster, for example, a postmast.txt file is created, my outgoing reply is from postmast@lvdi.net, which is invalid.

Maybe my mail makes it to the destination with that incorrect From: and maybe it doesn't (I'm not sure), but it's certainly a problem with mailing lists, because you're signed up with your correct address. Therefore, unless I edit my outgoing mail, it doesn't work.

Do I have something set up wrong? Is there a way to force my correct email address when replying to these emails?
--
Terry May - Las Vegas NV

2087. Re: Okami 1.34

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35a0e5f63fc0af0@lvdi.net>
Source record: 97719

On Mon 06-07-98 22:12, Jos den Bekker scribbled:

>on Sat 04-07-98 09:45 Terry May wrote:
>
>>Well, I've only decoded one file, but when asked for a destination, I
>>was given MagiC's 8+3 file selector, even though I was in a VFAT
>>partition. I see no way to give it a LFN.
>
>You only have to select a directory for the destination. Okami will
>take the filename from the uuencoded message.

Cool. Thanks, I'll give that a try.
--
Terry May - Las Vegas NV

2088. Re: REQ : STEINBERG PRO 24

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: 100550.3170@compuserve.com
Message-ID: <35a2f3a0.36276584@news.demon.co.uk>
Source record: 97720

On Thu, 02 Jul 98 14:02:00 -0800, dave.gostl@i.hate.spam.com (DAVE GOSTL) wrote:

>This Was Typed By HAROLD On 06/29/98 :
>
>H> Hi, A few years ago I used an Atari ST1040 and Pro 24 to compose
>H> all my midi files. Recently, I turned to the IBM to continue my MIDI
>H> editing. However, I recently found an ATARI emulator on the net and
>H> found that I can now run my old ATARI programs. However, when I run
>H> PRO24 it crashes because it is looking for the key. Does anybody have
>
>I don't think ANY midi program will run on any emulator. If anyone knows
>different, I'd like to hear about it.
>
>_ 2 Dave Gostl 26 1230 74% 1:214/80
>
>http://www.sstar.com/d
>... A new order began, a more Roman age bred Rowena.
>/// ReJoinDer v1.4 (Registered)

Pacifist 0.48 onwards is reported to...

2089. Re: MagiC's AES

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35a104c4958f10@lvdi.net>
Source record: 97721

On Mon 06-07-98 22:32, Neil Roughley scribbled:

> Terry May wrote:
>
>> Make sure you have the #_TSL line in MAGX.INF commented out or
>> removed and turn on preemptive multitasking from the CPX.
>
>Yes, that line is commented out. A question about your last statement,
>having heard this before: Should the CPX be saved with preemptive
>multitasking 'off', or is it safe to have the CPX saved with it 'on'?

You can save it on. The idea is to make sure preemptive multitasking
is not on during the AUTO boot process.

>I tried magxbo32.prg in the auto folder but Imagecopy still crashes.

Actually, you shouldn't need it for Imagecopy, but it's a good idea
to use it, anyway.

>I couldn't find the file magtorom.prg anywhere, though.

Hmmm...I thought that came with MagiC. Are you sure you looked
everywhere?

> ADDMEM.PRG 200 18Jan90 20:08:56

It's a good idea to add this to your AUTO folder, though you'll get a
message when you need it, so that wouldn't help your Imagecopy
problem. Still, even though it warns you that you need it, it shuts
down your system and disk corruption is possible. (I just *now* had
that problem on my STe, because I wasn't sure if it was an 030 only
program. Clearly it's not. <sigh>)

>Any chance you mean romdrvr.prg?

No. Not that I know what that program does (you're right about the
MagiC docs).

Maybe I got it off of Uwe's page. I think he wrote it (MAGTOROM,
that is).

I'll keep thinking on Imagecopy, but I don't remember doing anything
special to get it to work with MagiC. BTW, I have TOS Compatibility
switched OFF in the MagiC CPX.
--
Terry May - Las Vegas NV

2090. Re: Okami 1.34

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35a104c4958f11@lvdi.net>
Source record: 97722

On Mon 06-07-98 15:22, Terry May scribbled:

>I did this and the exact name is created, but not found. And yes,
>the log reports the correct filename.
>
>If it's MagiC's fault, I can only guess that for some reason it's
>only looking at the 8+3 equivalents when getting that call.

To follow up on this, I think I know why Okami is not working with MagiC's VFAT LFNs, though I don't know how to fix it.

I said before that when decoding files, Okami gives me MagiC's 8+ file selector, even though I'm in a VFAT partition. Well, that tells me that MagiC doesn't know that Okami is LFN-compatible, because if it did, it would give me the LFN selector. For instance, when using QED, I get the LFN selector. However, when using, say, STeno, I'll get the 8+3 selector.

So there is some type of auto-detection going on that MagiC uses to determine whether the calling program needs the 8+3 file selector or if it can handle LFNs. However it works, clearly MagiC thinks Okami needs the 8+3 file selector, so it would follow that when Okami's looking for LFNs, MagiC is only looking at their 8+3 equivalents.

So the question is, how to make Okami tell MagiC that it can handle LFNs? I don't know the answer, but I would think it would be something real simple, like a system variable or something.

Anyone?
--
Terry May - Las Vegas NV

2091. Atari 1040STf, SC1224, and Software for Sale

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: Bradley Czernik <sczernik@chicago.avenew.com>
Message-ID: <35a18a93.0@news.avenew.com>
Source record: 97723

I am looking to sell my Atari 1040STf Computer, Atari SC1224 Color Monitor, and misc. software for the Atari 1040STf. Everything is in excellent condition and I have the original boxes and manuals for the computer and monitor and some boxes/manuals for the software. I am willing to consider any reasonable offers at this time. Thank you for your time.

- Brad Czernik
Email address: sczernik@chicago.avenew.com

2092. FS:Atari 1040ST

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: ZeroRyoko <masakir@interaccess.com>
Message-ID: <35A19F49.A90@interaccess.com>
Source record: 97724

For Sale

Atari 1040 STfm w/ Z-Time
SF 314 Floppy Drive
SC 1224 Color Monitor
SM 124 B&W Monitor
monitor switch
trackball
joystick
Computereyes
MagicSac
misc. software

Has been in storage since '93

$100.00 plus shipping

2093. Re: Web hit counters

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35a146621b9dd11@lvdi.net>
Source record: 97725

On Tue 07-07-98 03:22, George Crissman scribbled:

>The easiest way to find out is to ask Geocities.
>Since they're actively looking to attract web pages
>to support the accompanying advertising, it seems
>to me they should have a WEALTH of general-purpose
>CGI programs available for use. But I'm just guessing.

Good idea.

But regarding hit counters, GeoCities does provide free counters.
The problem is, they don't work, at least in CAB. Every GeoCities
site I've been to (mine included) always shows a count of 0000. And
contacting them by email is problematic at best, since their email
address (except for sales) seems to be a carefully guarded secret.
--
Terry May - Las Vegas NV

2094. Re: the saveguard of atari

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35a146621b9dd10@lvdi.net>
Source record: 97726

On Tue 07-07-98 03:02, William Platt scribbled:

>Just my thoughts, I'm tired of waiting those extra minutes so that
>Yahoo, or excite can decompress those little banner ads. A 32x32
>pixel ad does not have to be in true color.

Except the vast majority of banners are GIFs. That's the only way they can be animated. Also, a properly configured advertising filter (which, admittedly is not an easy thing to do, since ASH decided we don't need docs for it), you can bypass a great many of them.

Personally, I'm thankful for the JPEG graphics on the web. Not only do they look better, but they're smaller. Yes, they take a little while to load, but I don't blame that on the web or Microsoft or anyone else. I'm using old technology. Why should the web appeal only to the lowest common denominator? Things will never progress with that attitude.

Hey, if graphics aren't your thing, use text mode.
--
Terry May - Las Vegas NV

2095. RE: ATARI COMPUTING USA

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: dave.gostl@i.hate.spam.com
Message-ID: <8F27083.036300F626.uuout@i.hate.spam.com>
Source record: 97727

In a message of 07/03/98, TERRY MAY writes:

TM> That was never my intent. I was merely pointing out that ignoring
TM> email is nothing new for Rich.

I've been on the wrong end of a deal with him too.

_ 2 Dave Gostl 26 1230 74% 1:214/80

http://www.sstar.com/d
... "Knight, I ask nary rank," saith gink.
/// ReJoinDer v1.4 (Registered)

2096. RE:WEB HIT COUNTERS

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: dave.gostl@i.hate.spam.com
Message-ID: <8F27083.036300F627.uuout@i.hate.spam.com>
Source record: 97728

Hello ROOT On 07/05/98 you wrote...

R> Anyone know of a source for a good, free web hit counter?

http://www.pagecount.com/

Its pretty good. You can access their website with your password and find
out all sorts of info about who hits your page. But take a look at my page
to see how big their ads are.

_ 2 Dave Gostl 26 1230 74% 1:214/80
http://www.sstar.com/d
... Did Hannah say as Hannah did?
/// ReJoinDer v1.4 (Registered)

2097. Re: MagiC's AES

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IGGQCCCOUP@data.rhein-main.de>
Source record: 97729

In <35a0defa8039b0@club-internet.fr> Pascal Ricard wrote:

>I've no problemo with aFTP 1.4b2 (Stik version) on Magic 5.13 (without
>WDialog) on my Falcon.

Same as here. MagiC6. Falcon.

Regards, Robert

--
-= Home of DOITF030, PROFIJAG, DOITLYNX, DOIT_MAC, DOIT_ST =-
_____
Nemesis Falcon F030-520ST-Jaguar-Mac Lynx I + II
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/homepage.htm

2098. 1.44mb floppies?

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: Steve Adams <adamss@ascinet.com>
Message-ID: <x34o1.979$lO.815829@newsfeed.slurp.net>
Source record: 97730

```
Has anyone hooked up 1.44Mb floppies
to a 520?
```

2099. Re: Amterm ??

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: Paul Shayler <paul@g6tsf.demon.co.uk>
Message-ID: <ant0618080b0Kjhw@g6tsf.demon.co.uk>
Source record: 97731
Cross-posted to: uk.radio.amateur,comp.sys.atari.st

In article <6noaeb$hh1$1@news.enterprise.net>, Howard Nortcliffe
<URL:mailto:howardn@enterprise.net> wrote:
>
> Charles Stanley wrote in message <6njqmfjlg1@roch.zetnet.co.uk>...
> >Would any kind soul point me to the latest version of the Packet Radio
> >program called <AMTERM> by GM4MUN (is he now GI?)? The last I had was
> >v 3.4, but am no longer able to run it (on an Atari TT030 + MagiC 5.11
> >etc etc) -- no, don't ask!
> >
> >Freeze Dried is OK, but now bores me: no logging etc to AmRadio needs.
> >
> >BTW, not the AmTerm that YahooSearch throws up (a PC prog).
> >
> >Thanks a lot,
> >Charles.
>
> I'm not sure but I think 3.4 was the last version. I used to use that
> myself and found it great for the ST but sadly moved onto the PC.
>
> Let me know if you know better.
>
Howard, I do not know when you saw the message from Charles, but I sent
a reply to him over 6 months ago. Yes thats it over 6months ago!!!!
The last version that I know of is V4.62.

--
This message originated from a WINDOZE.... free zone.............
Paul G6TSF g6tsf@amsat.org

2100. Re: Atari mentioned in CNET 30 Years Article

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: "K.Hampf" <k_hampf@mail.bip.net>
Message-ID: <35a06f42.0@d2o29.telia.com>
Source record: 97732
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech, rec.games.video.atari

William Wong wrote in message <6nnnc3$so9@usenet.pa.dec.com>...
>In article <6nliqnrfb1@nthfen.demon.co.uk>, "David Cowderoy"
<david@nthfen.demon.co.uk> wrote:
>>Hehehehe. Don't forget Intel own the Alpha Technology now
>
>Well, that's just tell you how much better is Alpha over P2. They would not
>have bothered to buy it if P2 or IA-64 is far superior than Alpha today.
Why
>buy something worst, heh? Obviously, they want to copy it.

AFAIK Alpha processors are manufactured by Digital which is now owned by Compaq and they're the one who own the technology. Judging from your conversation Intel have bought or licenced Alpha technology, is this true? If that's the case, where can I find more information about this since I have obviously missed something.

But this copy part is ridiculous, Intel needs the latest in technology just because of their efforts to keep the old structure and concept they used in the Intel x86 processors. A concept dating back more than Intel CPU's and that was great ... back in the 80's in the first Z80 home computers. Today Alpha and PowerPC processors are way ahead if you compare the ratio between technology used and performance given. Intel has often used better technology if you look at plain electronics involved. Still they get outperformed by relatively simple and cheap RISC processors.

Regards, K. Hampf
e-mail: k_hampf@yahoo.com

2101. Re: Atari screen saver for Windows!

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: "K.Hampf" <k_hampf@mail.bip.net>
Message-ID: <35a08269.0@d2o29.telia.com>
Source record: 97733

ethhoack wrote in message (to William Wong) ...

>it's absolute blasphemy to display atari logos in a trashy windoze
>screen saver. why don't you just bring an atari or clone at the office
>? you're just creeping the atari logo in mud. such a shame. you're a
>traitor of the atarian race !

You're so fun! I hope you consider your arguments and insults as plain entertainment, because what really would be ridiculously fun and mindbogglingly humourous would be you thinking you actually make serious arguments and then come up with the ones you use here :)

I also must say I like the touch of nazism in those "atarian race" and "microsoft reich" sentences you've made ... then you'd had to be stupid enough to be a nazist to take your arguments seriously :)

Regards, K. Hampf
e-mail k_hampf@mail.bip.net

2102. Re: Stacey for sale!

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: "K.Hampf" <k_hampf@mail.bip.net>
Message-ID: <35a08428.0@d2o29.telia.com>
Source record: 97734

Mike Morris wrote in message <6nddka$ja2@uni2f.unige.ch>...
>I found good old Stacy when I moved house. Anybody who wants to give her a
>good home, contact me by email for details. You get Stacy and odds and ends
>of software.
>I will want shipping costs plus a little money ;^)
>
> Mike (Michael.Morris@medecine.unige.ch)

How much money?

Regards, K.Hampf
e-mail: k_hampf@mail.bip.net

2103. Re: the saveguard of atari

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: "K.Hampf" <k_hampf@mail.bip.net>
Message-ID: <35a0aede.0@d2o29.telia.com>
Source record: 97735

(I apologize for wasting bandwidth for all the members of this newsgroup that aren't intrested in this so called debate)

ethhoack wrote in message ...

>1. the saveguard of the atari spirit against its inner and outer
>enemies.

Quit doing it by having this dramatical simplistic view suitable for a child. You make everything sound as if the computer market and industry is some kind of idealistic almost elitistic mass of people trying to conquer the world and get to world domination. Everyone tries to get their share of the market, Atari failed in doing the exact same thing that Microsoft now succeeds with; selling their products. We don't have to like Microsoft, very few appreciated Atari back then.

>2. the fall of microsoft who's bloating domination outbreathes the
>whole computing industry.

Sadly that's what I also come to think of when I follow Microsoft's actions and developement, but I know that everything's a lot more easy. Microsoft wants to earn money. Everybody else on the market is also intrested in earning money. We can't say Microsoft is "wrong" any more than we can say Atari is "right", it's a question of success and failure. Where would you judge Atari stands today?

Neither I like Microsoft's way of doing things, not at all. Yet I realise Microsoft set the standards for home computing of today. Still I and many others love Atari. You can't argue forever about things that simply is no matter of opinion but of facts.

>incidently the fulfilling of the first objective has no way before the
>second is accomplished.

You cannot and will not change the world by complaining about it. Instead help make Atari usable for others than us. Promote Atari and develop for the Atari platform. People will stop using products from Microsoft only when they are able to choose something equally or more usable and affordable on the market. They want to get work done, not give all they money to Microsoft, thrust me.

Your first objective is accomplished by getting along with people that also want to give Atari a go. The second by giving people a product that gives them a possibility to choose.

>for those of you non-hypocritally are atarians, the only way to take
>part in the 1st objective is to totally reject m$ where the computer

>belongs to you.

You cannot reject the industry standards in that meaning, you might not like them but you might have to use them to get anywhere ....

>for those of you too coward to face the truth and giving away their
>arm or leg to m$ and have no other way than insulting me (coz actually
>i've been the only one really insulted so far in this debate), shut
>the hell up, collaboration is treatory.

To quote you: DUH!!

To debate in the manner you do, one must expect to get insulted. Judging from that you probably speak of other things in the same way, you're probably quite used to getting insulted too. The reasons for you getting insulted and the reasons you might had to insult the developer of a screensaver differs somewhat. You are being rude, he's being creative plus the fact that he shows he likes Atari.

If I were you and had said what you have said so far, I would try to explain any good intentions I might have in a more mature way and apologize at least for without acceptable reason insulting William Wong.

Regards, K. Hampf
e-mail: k_hampf@mail.bip.net

2104. HELP with Boot Problem

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: ben@imperial.co.uk
Message-ID: <6npqf9$b9c$1@nnrp1.dejanews.com>
Source record: 97780

Hi All,

Yesterday I managed to accidently select the Recover Partition Data option from the HD Driver v6 Hard Disk menu. This has now messed up the partition information on my Hades and now when it boots I get an Illegal Instruction error message and a lot of HEX numbers. I have been trying to boot from floppy disk by holding down the Alt key at boot up as this works on a Falcon.

I am really stuck as I cannot boot to the desktop and therefore I cannot re-partition my Hard Disk (IDE) to be able to perform a restore.

As the Hades is a TT clone does anybody know how to boot a TT/Hades from floppy?

Any help would be greatly appreciated as I cannot use my Hades until I have fixed this problem.

Please could you send any replies to me via Email - ben@imperial.co.uk

Thanks,

Regards,

Ben Hills.

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

2105. archipelagos rules

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: stanislas.renan@agl.fr
Message-ID: <6nqjrccdu1@nnrp1.dejanews.com>
Source record: 97781

Hi

I was an atari 1040 STf owner, I sold it in 1989 but never
bought a STe.
I still have got lots of disks that I don't use, so I want to
get the same pleasure on my today's computer (for more than 3 years :
an Acorn Risc PC) and make a clone of Archipelagos.
Could anyone explain me the rules of the game, as I don't remember these
(it's too far away in my memory)?
It would be nice to also send me some snapshots to reproduce the gfx (and, in
particular, the island generation)?

Thanks for any help.
Stan.

Stanislas Renan Celt in Paris
stanislas.renan@agl.fr
http://www.lookup.com/Homepages/85035/

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

2106. Re: Atari mentioned in CNET 30 Years Article

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: wongck@letterbox.com
Message-ID: <6npa8l$ope@usenet.pa.dec.com>
Source record: 97782
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,
rec.games.video.atari

In article <6nmmhj$j2f$1@ash.prod.itd.earthlink.net>, Steve Duff <steveduff@earthlink.net>
wrote:

>
>What app did they use? I wasn't aware of any major 3D app available for Linux,
> so this should be interesting.
>

The article was from First! by NewsEdge Corp. You can find them on
http://www.newspage.com, but that was several weeks ago.

The were using some of their own programs. I cannot recall what's the name of
the program.

Rgds
William

Windows 95 (n) - 32-bit extensions and a graphical
shell for a 16-bit patch to an 8-bit operating system
originally coded for a 4-bit microprocessor, written
by a 2-bit company that can't stand 1 bit of competition

,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,
William Wong -ST user (last?) in SINGAPORE||| 520ST/4Mb/44MB/Mag!X
Email: wongck@letterbox.com ||| F030/4Mb/1.3GB/MTOS
http://probehouse.home.ml.org / | \486DX100/40M/1GB/W95

2107. Re: Atari mentioned in CNET 30 Years Article

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: wongck@letterbox.com
Message-ID: <6npabg$ope@usenet.pa.dec.com>
Source record: 97783
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st

In article <6np3p6qib1@nnrp1.dejanews.com>, atari8@usa.net wrote:

>
>They did a great job on the first *FEW* episodes of B5, but they went to more
>powerful equipment later. Also, it was an Amiga coupled with the Video
>Toaster, not just an Amiga alone.
>

Oh. I didn't know that. Thought it was all on Amiga + Toaster.

Rgds
WW

Windows 95 (n) - 32-bit extensions and a graphical
shell for a 16-bit patch to an 8-bit operating system
originally coded for a 4-bit microprocessor, written
by a 2-bit company that can't stand 1 bit of competition

,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,
William Wong -ST user (last?) in SINGAPORE||| 520ST/4Mb/44MB/Mag!X
Email: wongck@letterbox.com ||| F030/4Mb/1.3GB/MTOS
http://probehouse.home.ml.org / | \486DX100/40M/1GB/W95

2108. Re: Atari screen saver for Windows!

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: dipching@ping.be
Message-ID: <35a05a1e280760@ping.be>
Source record: 97784

on Mon 29-06-98 03:33 Joakim Hï¿½gberg wrote:

>Mr. Ethhoack (or whatever someone like you would be called....) , the
>author didnï¿½t tell everybody that donï¿½t like what heï¿½s doing to insult
>him.
>If you donï¿½t like it, donï¿½t use it! Weï¿½re talking computers, not
>religion.
>
>Sure, I hate Microsoft and find their monopoly situation more than
>dangerous, but hey...
>
>YOU ARE TOTALLY OUT OF LINE! 8(
>GET SERIOUS! FANATICS ARE NO GOOD WHATEVER THE OPINION!
>
>Nobody has said ANYTHING offending whatsoever in this group but you.
>If you want to insult everbody that for whatever reason currently uses
>a WINTEL computer... ...gosh, youï¿½ve got some job to do. And what about
>people that emulates the atari under a windows environment?
>
>
>Just because you donï¿½t like that other people program for windows, that
>doesnï¿½t
>give you the right to insult them.
>
>You are certainly not doing the atari community a favor by being
>intolerant and rude.

I want to join to your letter here because going too far in this way
is needless for our group. So Mr Ethhoack keep quite in this place.

Jo

--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

2109. Re: Atari Computing USA

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <35a0488a.1201525@news2.tmisnet.com>
Source record: 97785

On 3 Jul 1998 04:21:05 GMT, csilver@kendaco.telebyte.com (Charles Silver) wrote:

> I did notice that as he became more and more involved
>in the "Spam Wars", he posted less and less here.

Is *that* the Rich Tietgens that's been posting in news.admin.net-abuse.email recently? No wonder I recognized the name....

-- George Crissman
-- strads@tmisnet.com

Member Of The Atari WebRing, Featuring USA Links
<http://www.tmisnet.com/~strads/hq/atari.html>
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

2110. Re: Web hit counters

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <35a04b6d.1941182@news2.tmisnet.com>
Source record: 97786

X-No-Archive

On Sun, 05 Jul 1998 00:59:36 -0700 (PDT), root@lvdi.net wrote:

>Anyone know of a source for a good, free web hit counter?

Ask your ISP if they keep a library of CGI
programs for your use, such as the
WWW HOMEPAGE ACCESS COUNTER AND CLOCK,
<http://www.fccc.edu/users/muquit/index.html>
programmed by Muhammad A. Muquit

If your ISP doesn't, you might gently suggest
they implement a standard CGI library, especially
if individual accounts aren't granted CGI access
for custom scripts.

You'll find these counters on each of my web pages
(hint: they're hidden! Use "View", "Source" on
your browser to find the code), as well on the
main statistics page located at:
<http://www.tmisnet.com/~strads/stats/index.html>.
PLEASE NOTE: My stats page was not intended for
public view -- I'm mentioning it only to answer any
questions like "What good is a hidden page counter?"

A bonus technique on the stats page: click on the
counter of the page you are interested in seeing,
and it will be loaded. This is a handy trick if
you're developing a stats-like page for someone else!

-- George Crissman
-- strads@tmisnet.com
Member Of The Atari WebRing, Featuring USA Links
<http://www.tmisnet.com/~strads/hq/atari.html>
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

2111. Re: Web hit counters

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: lockwood@calcna.ab.ca
Message-ID: <6npjju$fm0@ds2.acs.ucalgary.ca>
Source record: 97787

On 5 Jul 1998 00:59:36 , root@lvdi.net wrote:
>Anyone know of a source for a good, free web hit counter?

Try http://usa.nedstat.net/ or else go to my page (in my sig) and find the little icon near the bottom of the first page that looks like a little blue square with a red checkmark - click on it and you'll go to the page that displays the statistics for my page. Lots of detail as to what servers have been visiting my pages, as well as the numbers by day and by hour. Near the top of that page is a link to get your own.

Regards,

Quality Audio Recording and Editing for Classical and Acoustic Music

____/ /
/ / Frank Lockwood
__/ / Calgary, Alberta, Canada
__/ _______/ http://www.calcna.ab.ca/~lockwood/

2112. FS: USA-Atari STuff

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: FANG5 <defang5@banet.net>
Message-ID: <35a05603.0@news1.ibm.net>
Source record: 97788

Following for sale or trade: (Prices Negotiable)

NOTE: WILL TRADE ANY OF THE ITEMS ON THIS LIST FOR PC EQUIPMENT-Hardware and/or Software.

Hardware-

ALL hardware is in good to excellent 'used' condition and pre-tested before shipping.

1040STf's-(still going strong!)1meg-used/tested.....$50ea.
Includes Atari Mouse or Marconi/Marcus 3 button track ball, your choice.

Atari SC1435's -14" stereo RGB monitor, headphone-jack, video cable, used/tested...$65ea.

Atari SC1224 12" Color Monitor - used/tested..$40.

Atari System: 1040STf + SC1435 + Atari Mouse or Marconi Track Ball-all items used/tested.......$100.

Atari PCM124 12" Monitors-New-$20 ea. Original box and manual.
Believe these were used on 286 type computers and Atari's short lived PC. Two units available. 7-Pin video cable.

LYNX STUFF:

LYNX Kit Case-Carry Case-NEW
12"wide 9 1/4" tall 4 1/4" deep-$15

Comlynx Multiplayer cable-new-$5
LYNX AC Adapter-120V 60Hz-$10

More LYNX STUFF to follow....

ST Software: all games are in the box with manuals

Hardball-Accolade-baseball sim-$5
ST Pool-Shelbourne-rack 'em up-$5
Map & Legends-The Cartographer + Data Mao Collection- $10
Gold Rush-Sierra-adventure sim-$5
Flight Simulator II-Sublogic-with Scenery Disk #7-$10
RISK-Virgin-Word conquest game-$5
Their Finest Hour-Lucus Films-The Battle Of Britain-air combat sim-$5
SCRABBLE-Leisure Genius-crossword game-$5
EZ Test Writer-$5
DragonScape-adventure game-$5
Metro Cross-Epyx-scrolling skateboard game-$5
Data Diet-Disk compression program-$5

StarGlider-Firebird-3D combat-air to air/air to ground sim-$5
Final Assault-EPYX-mountain climbing adventure-$5
Transputor-cool 3D marble action game-$5
LED Storm-Road race with lazers-$5
Crash Garrett-1938 adventure game in FRENCH-$5
Karateka-Broderbund-realistic karate fighting-$5
Championship Wrestling-Epyx-Wrestling Mania for the ST-$5
Phantasm-space shoot-em up-$5
Project Neptune-Epyx-James Bond type adventure-$5
Renegade-Taito-street fighting-cool game-$5
Prime Time-make your own TV shows-$5
Battleship-EPYX-boardgame for the ST-all aboard!-$5

Following-no box OR doc's

Warship-Stratigic Simulatons-$2
Read & Rhyme-Unicorn-$2
Math Wizard-Unicorn-$2
The American Pastime Baseball Simulator v3.01-$2

That's All For Now.....
Buyer pays Shipping.
Payment: Check/M.O. or COD, your choice.
Ship from New York
Dan Fangmann
Ship to USA & Canada ONLY!

2113. Re: A C's Email

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: ataricomputing@zetnet.co.uk
Message-ID: <6npm1a$f8l$1@irk.zetnet.co.uk>
Source record: 97789

On 5 Jul 1998 15:00:05 G, Deano wrote:
> Does anyone know Atari Computing's email address. I want to write to
> let them know I have a new ST game out and I want them to review it.

Send me an email (privately) to this address, or alternatively my main
one which is

admin@ataricomputing.com

Regards

Al
(al@ataricomputing.com)

ATARI COMPUTING - THE 60 PAGE printed magazine for all Atari users
Written and published "BY enthusiasts FOR enthusiasts"
http://www.ataricomputing.com

2114. Re: A C's Email

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: ataricomputing@zetnet.co.uk
Message-ID: <6npm49$f8l$2@irk.zetnet.co.uk>
Source record: 97790

On 5 Jul 1998 19:47:30 +, Clair Shaw wrote:

> >Does anyone know Atari Computing's email address. I want to write to
> >let them know I have a new ST game out and I want them to review it.
>
> Depends who you want to send it to, but it's set out like this:
>
> [whatever]@ataricomputing.com

Yep, admin@ataricomputing.com always comes to me and I can forward it
from there if required.

Regards

Al
(al@ataricomputing.com)

ATARI COMPUTING - THE 60 PAGE printed magazine for all Atari users
Written and published "BY enthusiasts FOR enthusiasts"
http://www.ataricomputing.com

2115. Re: Atari mentioned in CNET 30 Years Article

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <35A070C4.9392C9F@NO.SPAM.emw.ericsson.se>
Source record: 97791
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech, rec.games.video.atari

Steve Duff wrote:

> What app did they use? I wasn't aware of any major 3D app available for Linux, so this should be interesting.

I would think that the Alphas only did the rendering, so it shouldn't be to hard to port a
renderer to it. The editing probably took place one something else.

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

2116. Re: Atari mentioned in CNET 30 Years Article

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <35A0730F.8370250E@NO.SPAM.emw.ericsson.se>
Source record: 97792
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st

jedi wrote:

> Amigas, could indeed, reproduce the efforts accomplished by
> the Titanic render farm even without the Toasters...

I guess you could use a C64 if you ported POV to it, so who cares? Anything
with a CPU could do it.

//Magnus kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

2117. Re: Atari screen saver for Windows!

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <35A07915.7DFF98C3@hol.REMOVE.THIS.fr>
Source record: 97793

ethhoack a ï¿½crit:
>
> Dans le message <359f83da.0@diana.idirect.com>
> dreibel@idirect.com (Daniel L. Dreibelbis) ï¿½crit:
>
> > Anyone who sees or says otherwise, I have one word for them: Prozac.
>
> the unique thought is the tool of hitler and microsoft
>
> ethh@enemy.org

Please ignore this person. He has already made a fool of himself on the
french newsgroup, using references to satanism and nazism, which are
absolutely unforgivable in my point of view.

Comparing Microsoft to Hitler is extremely offensive to all the victims
of the second world war.

Methinks he is just a stupid kid trying to attract attention by spewing
out totalitarian trash.

William, please don't pay attention and keep up the good work.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

2118. MagiC's AES

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_35a01742_roughley@news.dsoe.com>
Source record: 97794

I've finally installed MagiC 5.11 on my TT. When I access any of
Imagecopy 4's hierarchical submenus a crash occurs:

Program returned :
68000 Exception
Error #-69

Another victim of MagiC is aFTP, whose 'Connect to' submenu is nowhere to
be found, yet under Geneva it's there.

Are the examples above simply 'casualties' of MagiC or have I missed
something?

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

2119. Re: WDialog (was Newsie Nicknames)

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: Micha Knorpp <micha.knorpp@bk.bosch.de>
Message-ID: <35A090BD.F23B519B@bk.bosch.de>
Source record: 97795

dcroker wrote:
mk> i got a message directly from ash in germany which offered the new
mk> magic 6.0 2 or 3 weeks ago - and surely that woni¿½t be a beta !!!!
>
> Wouldn't have thought so! Seems odd that SysSol don't know what's going on.
>
> mk> sadly i didi¿½nt have time yet to order an update...
>
> I've got my money ready here! :-))

hi derryck,

i ordered my magic 6 update today, after i got nvdi5 to work at the
weekend. so i will know more soon.... ;-).

wdialog is still mysterious to me. i thought i woni¿½t need it if i use
magic (>5.0). isni¿½t that right? (sorry, i didni¿½t follow the discussion
about that theme... but there seems to be a lot confusion about it!)

greets, -micha-

2120. Re: MagiC's AES

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: St&#65533;phane ACOUNIS <acounis@lpnsu7.in2p3.fr>
Message-ID: <6nq353nm1@ccpnws.in2p3.fr>
Source record: 97796

Neil Roughley <roughley@HORMEL.unix.dsoe.com> a ï¿½crit:
: I've finally installed MagiC 5.11 on my TT. When I access any of
: Imagecopy 4's hierarchical submenus a crash occurs:

: Program returned :
: 68000 Exception
: Error #-69

: Another victim of MagiC is aFTP, whose 'Connect to' submenu is nowhere to
: be found, yet under Geneva it's there.

: Are the examples above simply 'casualties' of MagiC or have I missed
: something?

Try to put WDIALOG.PRG in your auto folder and see if it resolves your
problem.
aFTP works fine on my system (Magic 5.13, Wdialog2)

Wdialog can be found almost everywhere (and on Thomas Much's web page)

--
ACOUNIS Stï¿½phane Laboratoire de Physique Nuclï¿½aire et des
Hautes ï¿½nergies - Universitï¿½s PARIS 6 et 7
Tï¿½l: 01-44-27-43-62 Fax: 01-44-27-46-38

2121. Re: Atari screen saver for Windows!

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: ethhoack <ethh@enemy.org>
Message-ID: <WS.35a0992c.0001b35a.ethh@enemy.org>
Source record: 97797

Dans le message <35976D8F.4E25@bigfoot.com>
Joakim H�gberg <I_don�t_like_spam!@bigfoot.com> �crit:

```
>> it is absolute blasphemy.
>>
>> i don't accept the microsoft domination and never will !
>>
```

>Mr. Ethhoack (or whatever someone like you would be called....) , the
>author didn�t tell everybody that don�t like what he�s doing to insult
>him.

```
i didn't insult him, i insulted his products and qualified him a
traitor.
```

>If you don�t like it, don�t use it! We�re talking computers, not
>religion.

```
it comes up the same. you let m$ in or you don't.
```

```
>Sure, I hate Microsoft and find their monopoly situation more than
>dangerous, but hey...
>
>YOU ARE TOTALLY OUT OF LINE! 8(
>GET SERIOUS! FANATICS ARE NO GOOD WHATEVER THE OPINION!
```

```
so are ostreys.
```

```
>Nobody has said ANYTHING offending whatsoever in this group but you.
```

```
of course, the devil disguises himself like a sheep to look nice
(first it's screen saver for windoze, next it'll be a great emulator
to trash your atari, next it'll be no more atari at all).
```

>If you want to insult everbody that for whatever reason currently uses
>a WINTEL computer... ...gosh, you�ve got some job to do. And what about

```
i shall attack everybody who preaches abandonning atari for a wintel
computer. and the screen saver garbage is part of the plot.
```

```
ethh@enemy.org
```

```
pub 2048/7579B421 7D 29 B3 3A CB 2D 42 B1 DE F3 19 D6 18 F6 C5 55
```

"abw�rts wend'ich mich zu der heiligen, unaussprechlichen, geheimnisvollen
nacht. fernab liegt die welt - in eine tiefe gruft versenkt" novalis

2122. Re: Atari screen saver for Windows!

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: ethhoack <ethh@enemy.org>
Message-ID: <WS.35a09a22.00027475.ethh@enemy.org>
Source record: 97798

Dans le message <35A07915.7DFF98C3@hol.REMOVE.THIS.fr>
Nicholas Bales <bales@hol.REMOVE.THIS.fr> crit:

```
>Comparing Microsoft to Hitler is extremely offensive to all the victims
>of the second world war.
```

```
i don't think so. their tactics are exactly the same. the only
difference is that bill gates doesn't shed blood. it's the only
difference. you'll see in 10 or 20 years if things go on like this if
the freedom microsoft will let you won't be comparable to hitler's.
```

```
ethh@enemy.org
```

```
pub 2048/7579B421 7D 29 B3 3A CB 2D 42 B1 DE F3 19 D6 18 F6 C5 55
```

"abw rts wend'ich mich zu der heiligen, unaussprechlichen, geheimnisvollen
nacht. fernab liegt die welt - in eine tiefe gruft versenkt" novalis

2123. C++

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: David J Sime <david.sime@pershing.co.uk>
Message-ID: <6nq2ug$b9j$1@statler.server.colt.net>
Source record: 97799

I have a 4 MEG Atari STE, and would like to do some C++ programming.
Are there any C++ compilers available for the ST? (preferably Public
Domain).
Thanks,
David.

2124. Re: Atari screen saver for Windows!

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <35A08F99.B705485B@hol.REMOVE.THIS.fr>
Source record: 97800

ethhoack a ï¿½crit:
>
> Dans le message <35A07915.7DFF98C3@hol.REMOVE.THIS.fr>
> Nicholas Bales <bales@hol.REMOVE.THIS.fr> ï¿½crit:
>
> >Comparing Microsoft to Hitler is extremely offensive to all the victims
>
> >of the second world war.
>
> i don't think so. their tactics are exactly the same. the only
> difference is that bill gates doesn't shed blood. it's the only
> difference. you'll see in 10 or 20 years if things go on like this if
> the freedom microsoft will let you won't be comparable to hitler's.

Stop being a nuisance.

You have absolutely no clue how newsgroups work and how to behave in
public. Nobody here appreciates your posts or agrees with your
extremistic and unrealistic views.

Why don't you go to comp.sys.ibm.pc.advocacy ?

Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

2125. Re: SCSI Delays

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: Micha Knorpp <micha.knorpp@bk.bosch.de>
Message-ID: <35A0A316.AAA06FA4@bk.bosch.de>
Source record: 97801

John Whalley wrote:
>
> What I know about SCSI you can write on the head of a pin, but this
> is not a Falcon-only problem. I've had it happen occasionally on my
> STE. Interestingly I don't remember having the problem until I bought
> my MagiC stuff, so it might be HDdriver or MagiC 5 as I installed
> them both at the same time.
>
> I don't think it's STinG, as this was happening to me before I
> installed it.
>
> Might be a cable problem I guess, though mine would have a job
> getting shorter!
>
> TTFN
> John

hi john,
i agree in your opinion that this problem isnï¿½t caused by STing, because
i donï¿½t use it at all. i nearly became mad with this SCSI-problem on my
F030. at least, i decided to by me an IDE-HD - sad but true.

the story: when i but my F030 second hand, it included an 100MB-SCSI-HD
that worked fine. so i decided to add an quantum fieball 1.2GB-SCSI, and
at first there where no problems (i used HDDRIVER6.x). then, after about
a year, soon this strange effect with the "hanging"-SCSI-HDï¿½s appeared.
i changed the flat-cable, checked the termination and the connectors,
but the problem was still there. i found out that the "new" fireball
drive had a lot of bad sectors, and the drive seemed not to be able to
handle them right. i suppose i have caused a head-crash during my
diverse "hardware-installations" (better turn off your computer before
demounting a harddrive ;-)!!!). but the older SCSI-drive was still
okay. so i put out the damaged fireball, but that was no use - the
problem didnï¿½t disappear.

itï¿½a mystery to me - i donï¿½t know what to do. iï¿½ll try the clockpatch in
the near future (needs some free time, which is rare these days ;-)).

the only thing i found out: it is resolution-dependent. in
2-colour-resolution sometimes it works better, but not in any case.
any good ideas about this ?

greets -micha-

2126. Re: A C's Email

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <6nq3g1jsm1@plutonium.compulink.co.uk>
Source record: 97802

On 5 Jul 1998 15:00:05 G, Deano wrote:
>Does anyone know Atari Computing's email address. I want to write to
>let them know I have a new ST game out and I want them to review it.

editor@ataricomputing.com

will get you direct to the editor.

Kind regards
Mike Kerslake

*** Radio memories, memorabilia, exclusive photos and more! ***
Email: publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/
*** Atari Computing Magazine information ***
Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com

2127. ANS question

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: Karl Samyn <saka@stud.rma.ac.be>
Message-ID: <35A09135.3F0BD446@stud.rma.ac.be>
Source record: 97803

Hi,

Is there anyone out here who has experience with ANS (Atari Network Service). I connected my two MegaST computers, both equiped with a Riebl card, and installed ANS. I use the MegaST4 as the network server. The MegaST2 is the network client. I managed to mount a dir from the MegaST4 on the MegaST2. But after other dirs to mount nothing worked anymore. It is also impossible to login on this machine with any username.
Can somone give me some advice?

--
Saka - Karl Samyn
148 Pol - RMA

* What a weird guy... Oh, but he's Belgian! *

2128. the saveguard of atari

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: ethhoack <ethh@enemy.org>
Message-ID: <WS.35a0a6ca.0007598e.ethh@enemy.org>
Source record: 97804

i do pursue 2 objectives:

1. the saveguard of the atari spirit against its inner and outer enemies.

2. the fall of microsoft who's bloating domination outbreathes the whole computing industry.

incidently the fulfilling of the first objective has no way before the second is accomplished.

for those of you non-hypocritally are atarians, the only way to take part in the 1st objective is to totally reject m$ where the computer belongs to you.

for those of you too coward to face the truth and giving away their arm or leg to m$ and have no other way than insulting me (coz actually i've been the only one really insulted so far in this debate), shut the hell up, collaboration is treatory.

ethh@enemy.org

pub 2048/7579B421 7D 29 B3 3A CB 2D 42 B1 DE F3 19 D6 18 F6 C5 55

"abw&#65533;rts wend'ich mich zu der heiligen, unaussprechlichen, geheimnisvollen nacht. fernab liegt die welt - in eine tiefe gruft versenkt" novalis

2129. Best Electronics

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35a01a2817e9f2@lvdi.net>
Source record: 97805

Anyone have the phone number for Best Electronics?
--
Terry May - Las Vegas NV

2130. Re: C++

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: ethhoack <ethh@enemy.org>
Message-ID: <WS.35a0a8a0.0008cae2.ethh@enemy.org>
Source record: 97806

Dans le message <6nq2ug$b9j$1@statler.server.colt.net>
"David J Sime" <david.sime@pershing.co.uk> crit:
>
>I have a 4 MEG Atari STE, and would like to do some C++ programming.
>Are there any C++ compilers available for the ST? (preferably Public
>Domain).

lattice is the best. you'll need an hd though.

ethh@enemy.org

pub 2048/7579B421 7D 29 B3 3A CB 2D 42 B1 DE F3 19 D6 18 F6 C5 55

"abw rts wend'ich mich zu der heiligen, unaussprechlichen, geheimnisvollen
nacht. fernab liegt die welt - in eine tiefe gruft versenkt" novalis

2131. Re: STinG questions

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: aeb25@rrz.Uni-Koeln.DE
Message-ID: <6nq5eg$g12@news.rrz.Uni-Koeln.DE>
Source record: 97807

Hello Terry,

Terry May (outrider@lvdi.net) wrote:
> What do "Dropped" counts in the STinG dialer mean for TCP and Modem
> 2? These are the only two places where I've seen dropped counts.

Transmission errors of single data packets are counted, but don't ask me
for details.

> normally indicating a very fast connection. However, the send light
> is almost as active, with my actual received data (according to the
> CAB display) slowing to a crawl or even stopping altogether. At
> times it almost looks like the two sides are fighting. ;^)

When the connection is rotten, the received/sent data packets come with
CRC-errors. The modems or ISDN-adaptors exchange information about it. If
a packet is identified to be defective, its transmission is repeated.
So, a dialogue between the two sides is necessary.

Regards,

Kerstin

--

kerstin.hoef-emden@uni-koeln.de
kerstinh@bot.ku.dk

2132. Re: C++

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: Alan Gauton <agauton-remove@usa.net>
Message-ID: <35A09E93.C543BB7B@usa.net>
Source record: 97808

ethhoack wrote:
>
> Dans le message <6nq2ug$b9j$1@statler.server.colt.net>
> "David J Sime" <david.sime@pershing.co.uk> ï¿½crit:
> >
>
> >I have a 4 MEG Atari STE, and would like to do some C++ programming.
>
> >Are there any C++ compilers available for the ST? (preferably Public
>
> >Domain).
>
> lattice is the best. you'll need an hd though.
>

Lattice is only a C compiler (and claims to be runnable from floppy -
wouldn't recommend it though). As far as I know, the only C++ compiler
for the ST and Falcon is G++ (the free GNU compiler).

--
AG

Alan Gauton + Tel +44 141-548-2686
EEE Department, SPD, + Fax +44 141-552-2487
The University of Strathclyde,+ E-Mail ag@spd.eee.strath.ac.uk
204 George St., Glasgow G1 1XW+ http://www.spd.eee.strath.ac.uk/users/ag
----

2133. Re: MagiC's AES

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_35a03958_roughley@news.dsoe.com>
Source record: 97809

Sti¿½phane ACOUNIS wrote:

> Neil Roughley <roughley@HORMEL.unix.dsoe.com> a i¿½crit:
> : I've finally installed MagiC 5.11 on my TT. When I access any of
> : Imagecopy 4's hierarchical submenus a crash occurs:
>
> : Program returned :
> : 68000 Exception
> : Error #-69
>
> : Another victim of MagiC is aFTP, whose 'Connect to' submenu is nowhere to
> : be found, yet under Geneva it's there.
>
> : Are the examples above simply 'casualties' of MagiC or have I missed
> : something?
>
> Try to put WDIALOG.PRG in your auto folder and see if it resolves your
> problem.
> aFTP works fine on my system (Magic 5.13, Wdialog2)
>
> Wdialog can be found almost everywhere (and on Thomas Much's web page)

I just tried booting with wdialog 2.0: Imagecopy's submenus work now but
aFTP's don't. Hmmm... why does aFTP and wdialog work for you (perhaps
because of a different version of MagiC)? I tried the latest aFTP, too.
Any clues, Sti¿½phane?

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

2134. Re: FS (Europe): NVDI

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <899719319.2321.0.spot.c3adfca1@news.demon.nl>
Source record: 97810

```
On 5 Jul 1998 23:33:21 , Carsten Krumnow wrote:
>
>For private sale in Europe: Multiple Pieces of NVDI (German)
>Only Original disks including paper manuals!
>
>
>c) NVDI 4.11 MatGraph
> same as NVDI 4.11 plus:
> ADDITIONAL special support for Matrix MatGraph graphic cards
>
> for only DM 40 (or equivalent in any EC currency or US$)
> ^^^^^
>
Hi Carsten,

don't forget to mention that NVDI-Matgraph ONLY works with the TC1208 and
TC1208E... not with the 1000 series or older cards.
I bought 4.12 last February, it's for the 1208/E series only!
Checked this with a friend who owns a 1006 or 1008, DID NOT WORK!

It's GREAT with a 1208, though...

CU NeXT msg
Louis

---------------------------------
| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
---------------------------------

--
```

2135. Re: C++

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: curis@news.ens.fr
Message-ID: <6nq6hd$c96$1@nef.ens.fr>
Source record: 97811

Bonjour,

Dans l'article <WS.35a0a8a0.0008cae2.ethh@enemy.org>,
ethhoack , <ethh@enemy.org> a écrit :
>Dans le message <6nq2ug$b9j$1@statler.server.colt.net>
>"David J Sime" <david.sime@pershing.co.uk> écrit:
>>
>>I have a 4 MEG Atari STE, and would like to do some C++ programming.
>>Are there any C++ compilers available for the ST? (preferably Public
>>Domain).
>
>lattice is the best. you'll need an hd though.

Lattice only makes C compilers, not C++ compilers, I think.
The only C++ compiler on atari is gnu C++ (free), as far as I know - v 2.8.1 I think. You'd better have an harddisk...

--
Emmanuel CURIS
Emmanuel.Curis@ens.fr

Page sur l'hypertoile : http://www.eleves.ens.fr:8080/home/curis/index.html

2136. Re: Atari Computing USA

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: The_Shadow!!@usa.net
Message-ID: <6nq8rj$92h$1@basement.replay.com>
Source record: 97812

Re: Rich Tietjens...

There has recently been considerable converstation here about Rich Tietjens, and I think this may be the appropriate time for the Portland Atari Club to make an official statement on this issue.

The account "Atari@teleport.com" belonged to the Portland Atari Club, not Rich Tietjens. It was donated by Teleport to the club. After his sudden resignation from the club, he refused to relinquish control of that account over to the club, and abused it to the point that it was cancelled for "massive spamming", which severely damaged the reputation of the club, even though the club had absolutely nothing to do with it.

Although he continued to claim that he was associated with the club for some time, he was not, and he was never acting for the club when he scammed people out of their money for magazine subscriptions etc.

Rich Tietjens has refused to return the club's computer equipment to our Vice President's house, like he has been asked numerous times to do, and likewise he has refused to return the equipment/money of others.

It is the opinion of some, that you are his best friend if he thinks you have money he can get, and as soon as he gets it, you are non-existant until you have more money he can scam away from you.

Rich Tietjens has personally tried to smear the good name of the Portland Atari Club, it's members, and anyone who disagree's with his continual abuse of the internet, the Atari community, and the general public as well. Regardless of his claims to be an "anti-spammer" the facts show that he is a spammer, an internet abuser, a scammer, a thief, and a liar.

The actions of Rich Tietjens are not approved by, nor paticipated in by the Portland Atari Club in any means what-so-ever. He does not represent the Portland Atari Club, and has not even been a member in quite some time. He resigned and disappeared like a thief in the night.

While there is certainly no acceptable excuse or explanation for the Rich Tietjens' of this world, I would like to apologize for the club to anyone who has been ripped off by this individual, (Something I have been doing a lot of...), and reassure everyone that none of these types of shady dealings, and shenanigans will take place as long as I am the President of PAC. I would also like to thank everyone who has stepped forward and offered to right the wrongs caused by Rich Tietjens, since the club is currently unable to help out thanks to the financial ruin he left it in.

The Portland Atari Club can now be found at:
http://Portland-Atari-Club.cc

We don't currently have a file area available, but we do have a main page, and a links page, which everyone is encouraged to add your Atari Links to. It is all automatic, so go and add your links. I would like it to be the biggest, and most accurate list of Atari Links on the net. In the near future, I am also hoping to add a message board for the Atari Community, and if everyone wants it, I will also look into getting all of those files back on-line. In the meantime, feel free to drop me an E-Mail with your file requests, and I will do my best to get them to you as long as they aren't of the pirated variety. (Sorry, PAC doesn't support piracy either!)

The Shadow (David Hunt)
President, Portland Atari Club
http://Portland-Atari-Club.cc

2137. Re: the saveguard of atari

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <35A0A319.D3497674@hol.REMOVE.THIS.fr>
Source record: 97813

ethhoack a ï¿½crit:
>
> i do pursue 2 objectives:
>
> 1. the saveguard of the atari spirit against its inner and outer
> enemies.

As an Atari user, I don't see any attacks. Microsoft doesn't even know we exist, so I don't see why they would attack us.

On this group, I don't see "inner or outer enemies". I see people who use different computers, in different environments, and who happen to have an interest in Ataris.

If you are so paranoid that you see enemies everywhere, then you need help. You know, medical help.

>
> 2. the fall of microsoft who's bloating domination outbreathes the
> whole computing industry.
>

Then take all your drivel to the places where people discuss Microsoft products. Tell THEM that they're wrong, not us, who happen to use an Atari, even if we also sometimes use a PC.

You are aiming the wrong target here. And you are on the wrong newsgroup. Take it to the advocacy groups. This group is no place for attacks and flames. Followups directed to comp.sys.atari.advocacy.

> incidently the fulfilling of the first objective has no way before the
> second is accomplished.
>
> for those of you non-hypocritally are atarians, the only way to take
> part in the 1st objective is to totally reject m$ where the computer
> belongs to you.

People have the freedom to use what they want. If they want to experience 10 crashes a day with there MS shit, let them

>
> for those of you too coward to face the truth and giving away their
> arm or leg to m$ and have no other way than insulting me (coz actually
> i've been the only one really insulted so far in this debate), shut
> the hell up, collaboration is treatory.

You started the insults, you get insulted. That's how the world goes.
You haven't done one single productive thing on this newsgroup, or for
the Atari community in general, and you started flaming William, who has
already written several programs.

Hey, don't you think there are more important causes to crusade for ?
You know, things like human rights, Tibet, China, Bosnia, aids, cancer,
whatever...

Get a life.
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

2138. Searching for ATW800

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: John Smith <bliep@blop.com>
Message-ID: <6nqbtlcqe1@news.bart.net>
Source record: 97814

As a long time ST user and computer collector i'm looking for a functional ATW800. Anybody out here having some ATW catching dust in the attack, cellar or where ever, please mail.

--
Rolf Meijer
ddd@noord.bart.nl

2139. Re: FS (Europe): NVDI

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: Carsten Krumnow <krumnow@uni-koblenz.de>
Message-ID: <Pine.SOL.3.92.980706135339.14161B-100000@graf>
Source record: 97815

On Mon, 6 Jul 1998, Louis Holleman wrote:

> On 5 Jul 1998 23:33:21 , Carsten Krumnow wrote:
> >
> >c) NVDI 4.11 MatGraph
> > same as NVDI 4.11 plus:
> > ADDITIONAL special support for Matrix MatGraph graphic cards
> >
> > for only DM 40 (or equivalent in any EC currency or US$)
> > ^^^^^
> >
> don't forget to mention that NVDI-Matgraph ONLY works with the TC1208 and
> TC1208E... not with the 1000 series or older cards.
> I bought 4.12 last February, it's for the 1208/E series only!
> Checked this with a friend who owns a 1006 or 1008, DID NOT WORK!

NOOOOOO!

Excuse my unprecise offer:

It should read like this:

NVDI 4.11 Matgraph CXX
======================

It probably works ONLY with the 256 color Matrix Matgraph cards (eg
Matgraph C110ZV, as mine) AND NOT with any TC card!

Sorry, and thanks for the hint,
Carsten

||| Carsten Krumnow comp.science student Koblenz, Germany
****|||**
/ | \ http://www.uni-koblenz.de/~krumnow (under construction)
-' ' `- ------------ it's not a trick - it's a tari! -------------

2140. Re: Atari Computing USA

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6nqf3e$l8q$2@news.campus.mci.net>
Source record: 97816

On 6 Jul 1998 12:28:03 , The_Shadow!!@usa.net wrote:
->Re: Rich Tietjens...

<major league snip>

->While there is certainly no acceptable excuse or explanation for the
->Rich Tietjens' of this world, I would like to apologize for the club to
->anyone who has been ripped off by this individual, (Something I have
->been doing a lot of...), and reassure everyone that none of these types
->of shady dealings, and shenanigans will take place as long as I am the
->President of PAC. I would also like to thank everyone who has stepped
->forward and offered to right the wrongs caused by Rich Tietjens, since
->the club is currently unable to help out thanks to the financial ruin he
->left it in.

->The Shadow (David Hunt)
->President, Portland Atari Club
->http://Portland-Atari-Club.cc

Wow, thats pretty sad... Well David, thanks for coming forward and
posting this message to help clear things up. We wish you all the
best with your continued efforts with the PAC...! ;-)

____
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

2141. Re: MagiC's AES

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6nqgvbjmo1@roch.zetnet.co.uk>
Source record: 97817

On 6 Jul 1998 07:39:32 G, Neil Roughley wrote:
>I've finally installed MagiC 5.11 on my TT. When I access any of
>Imagecopy 4's hierarchical submenus a crash occurs:
>
> Program returned :
> 68000 Exception
> Error #-69
>
>Another victim of MagiC is aFTP, whose 'Connect to' submenu is nowhere to
>be found, yet under Geneva it's there.
>
>Are the examples above simply 'casualties' of MagiC or have I missed
>something?

Oh :-(I think you have missed something, Neil, as aFTP works fine
on my TT+Magic. Can't speak for Imagecopy as I only have v3 (which
works OK, however). I wonder whether you need XMEN_MGR.PRG in /START.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2142. Atari Internet packages

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: Thomas Much <Thomas.Much@stud.uni-karlsruhe.de>
Message-ID: <6nqjaq$4j4$1@nz12.rz.uni-karlsruhe.de>
Source record: 97818

Hi,

I've uploaded a list of all Atari Internet packages to

http://wwwrzstud.rz.uni-karlsruhe.de/~uk48/atarinet.html

Please check this page for any errors or missing applications. Thanks!

bye, Thomas

2143. Re: MagiC's AES

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <35a0defa8039b0@club-internet.fr>
Source record: 97819

Hello,

in article <FN_35a01742_roughley@news.dsoe.com>
Neil Roughley wrote:

> Another victim of MagiC is aFTP, whose 'Connect to' submenu is nowhere to
> be found, yet under Geneva it's there.

I've no problemo with aFTP 1.4b2 (Stik version) on Magic 5.13 (without
WDialog) on my Falcon.

Bye,
/Pascal/

--
!!! Allez les bleus !!!

2144. Re: Best Electronics

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: burr@cyberhighway.net
Message-ID: <6nql4asfi1@news.cyberhighway.net>
Source record: 97820

On 6 Jul 1998 01:28:10 , Terry May wrote:
>Anyone have the phone number for Best Electronics?
>--
> Terry May - Las Vegas NV
>.

Yep!

Call Brad after 1 p.m. Monday - Friday Eastern Standard Time
at (408)243-6950.

2145. Re: MagiC's AES

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: St&#65533;phane ACOUNIS <acounis@lpnsu7.in2p3.fr>
Message-ID: <6nqre1$k89$1@ccpnws.in2p3.fr>
Source record: 97821

Roger Cain <rcain@zetnet.co.uk> a ï¿½crit:

: on my TT+Magic. Can't speak for Imagecopy as I only have v3 (which
: works OK, however). I wonder whether you need XMEN_MGR.PRG in /START.

I have just checked and I have also XMEN_MGR.PRG in the GEMSYS\MAGIC\START
folder.

aFTP version is 1.4b2, Magic is 5.13, Jinnee is 1.01, NVDI is ET4000 4.11r7,
Wdialog is 2.0G taken from Thomas Much's site

--
ACOUNIS Stï¿½phane Laboratoire de Physique Nuclï¿½aire et des
Hautes ï¿½nergies - Universitï¿½s PARIS 6 et 7
Tï¿½l: 01-44-27-43-62 Fax: 01-44-27-46-38

2146. Re: Atari mentioned in CNET 30 Years Article

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: jedi@dementia.mishnet
Message-ID: <slrn6q1php.c9c.jedi@dementia.mishnet>
Source record: 97822
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st

On Mon, 06 Jul 1998 08:47:43 +0200, Magnus Kollberg
<magnus.kollbergl@NO.SPAM.emw.ericsson.se> wrote:
>jedi wrote:
>
>> Amigas, could indeed, reproduce the efforts accomplished by
>> the Titanic render farm even without the Toasters...
>
>I guess you could use a C64 if you ported POV to it, so who cares? Anything
>with a CPU could do it.

The point was: Amiga can ALREADY run the OS an necessary
support tools. All D2 would need to is to copy them over
to the Amiga farm and re-run make.

--
Hardly. Microsoft has brought the microcomputer OS to
the point where it is more bloated than even OSes from |||
what was previously larger classes of machines altogether. / | \
This is perhaps Bill's single greatest accomplishment.

2147. Re: the saveguard of atari

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: ethhoack <ethh@enemy.org>
Message-ID: <WS.35a0f72c.000312d9.ethh@enemy.org>
Source record: 97823

Dans le message <35A0A319.D3497674@hol.REMOVE.THIS.fr>
Nicholas Bales <bales@hol.REMOVE.THIS.fr> crit:
>
>ethhoack a crit:
>>
>> i do pursue 2 objectives:
>>
>> 1. the saveguard of the atari spirit against its inner and outer
>> enemies.
>
>As an Atari user, I don't see any attacks. Microsoft doesn't even know
>we exist, so I don't see why they would attack us.
>
>On this group, I don't see "inner or outer enemies". I see people who
>use different computers, in different environments, and who happen to
>have an interest in Ataris.

the inner enemies: those in here who perniciously try to get us away
from our atari's.

outer enemies: microsoft, microsoft and microsoft.

>> 2. the fall of microsoft who's bloating domination outbreathes the
>> whole computing industry.
>>
>
>Then take all your drivel to the places where people discuss Microsoft
>products. Tell THEM that they're wrong, not us, who happen to use an
>Atari, even if we also sometimes use a PC.

i already do. in ataris ng's i don't accept the plague to get in. i
want a safe place where the evil is kept at bay.

>Hey, don't you think there are more important causes to crusade for ?

nothing is more important than freedom where we live. and long-term
freedom under microsoft is already and will get more unacceptable.

ethh@enemy.org

pub 2048/7579B421 7D 29 B3 3A CB 2D 42 B1 DE F3 19 D6 18 F6 C5 55

"abw rts wend'ich mich zu der heiligen, unaussprechlichen, geheimnisvollen
nacht. fernab liegt die welt - in eine tiefe gruft versenkt" novalis

2148. Re: MagiC's AES

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <35a0ece812e5720@club-internet.fr>
Source record: 97824

Hello,

in article <6nqgvbjmo1@roch.zetnet.co.uk>
Roger Cain wrote:

> works OK, however). I wonder whether you need XMEN_MGR.PRG in /START.

I often read here or there that this program should be used (eg Newsie's doc). Though it seems I don't need it. It's not in my Magic package either. Is it inclued in the Magic 5.13 kernel ?

Bye,
/Pascal/

--
!!! Allez les bleus !!!

2149. Re: archipelagos rules

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: ethhoack <ethh@enemy.org>
Message-ID: <WS.35a0f848.0003f069.ethh@enemy.org>
Source record: 97825

Dans le message <6nqjrccdu1@nnrp1.dejanews.com>
stanislas.renan@agl.fr ?crit:

>I was an atari 1040 STf owner, I sold it in 1989 but never
>bought a STe.
>I still have got lots of disks that I don't use, so I want to
>get the same pleasure on my today's computer (for more than 3 years :
>an Acorn Risc PC) and make a clone of Archipelagos.
>Could anyone explain me the rules of the game, as I don't remember these
>(it's too far away in my memory)?

you arrive on an island. the souls of the ancients are petrified. you must destroy the alien obelisk to beat the island. to do this you must first free all the souls of the ancients from the stones by destroying these stones. you can only destroy a stone that has a ground connection to the obelisk. creating land consumes energy. eating plants give energy, and releasing a soul give more energy. meanwhile there are tree growing up and down and infecting the land with the blood of the ancients; cleaning the land consumes energy. there are eggs that launch the blood rain on an island. there are beasts eating the island around to the center. there are lost souls with bounce of the edges of the islans in your direction. sometimes you must build huge bridge thru the sea to build connection and use them before they get eaten, etc.

upto level 200 every 5 levels, the map was a funny drawing upon which you play the level.

island generations were most of the time fractal-like.

ethh@enemy.org

pub 2048/7579B421 7D 29 B3 3A CB 2D 42 B1 DE F3 19 D6 18 F6 C5 55

"abw?rts wend'ich mich zu der heiligen, unaussprechlichen, geheimnisvollen
nacht. fernab liegt die welt - in eine tiefe gruft versenkt" novalis

2150. Re: Atari screen saver for Windows!

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: Christian Ratsch <ratsch@atari-computer.de>
Message-ID: <35a0efe5.0@news.uni-X.net>
Source record: 97826

```
Yo man

>>What about Atari mouse cursors, are they allowed? :) Look at my website.
>it's an insult to atari to include atari stuff into a windoze desktop !
```

I think it's more than that: it's a protection of my eyes against the bad
influences of the windows world. Everytime I see those white windows cursors
i get sick :)

```
>if you must use a windoze desk do it with sterilising white gloves and
>a head cache.
...or just cover it by a MagiC PC fullscreen :)

--
```

Tsch&#65533;
Christian

Reply to: ratsch@atari-computer.de !!!
www.bielefeld.netsurf.de:8080/~ratsch/

2151. Re: Atari mentioned in CNET 30 Years Article

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: Hans Wessels <mr_ni@mst.tn.utwente.nl>
Message-ID: <35A0EE5A.49BA@mst.tn.utwente.nl>
Source record: 97827
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech, rec.games.video.atari

Steve Duff wrote:
>
> On 04 Jul 98 01:08:12 William Wong wrote about "Re: Atari mentioned in CNET 30 Years Article":
>
> > Titanic was officially render on Alphas running Linux.
> > Amiga can probably do that, they did an great job in babylon 5, but the
> > Titanic team decided to use Alpha/Linux combination.
>
> What app did they use? I wasn't aware of any major 3D app available for Linux, so this should be interesting.
>
> I'd love a DEC Alpha machine -- all I need is to see NT have better game support, along with hardware support for > Voodoo2. Maybe a Matrox MGA-G200? :>

They used Photorealistic RenderMan from Pixar. This is a quite
expensive aplication, only used for rendering. The RIB data
(RenderMan Interface Bytestream) was generated by an
export function of 3D-Software Softimage.

A even better renderer is freely available for Linux, the Blue
Moon Rendering Tools (BMRT) of Larry Gritz. This software is a
combination of a raytracing and radiosity renderer.

As 3D modeling tools you can use Amapi 2.11, SCED, Leo3D or
AC3D. For correctly moving physical bodies you could use
Xaero.

And ofcourse you have good old POV ray, whici can be a very
fast renderer when you are yousing a Beowulf configuration.

I am quite sure this list wasn't complete.
So there are some 3D tools available for Linux.

(No I am not a 3D software specialist. I am just a reader
of the excelent German magazin C't (Computer Technik), they
have a very good coverage of Linux items.)

Hans

2152. Re: the saveguard of atari

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <35A0F1D4.759704E1@hol.REMOVE.THIS.fr>
Source record: 97828

ethhoack a ï¿½crit:
>
> Dans le message <35A0A319.D3497674@hol.REMOVE.THIS.fr>
> Nicholas Bales <bales@hol.REMOVE.THIS.fr> ï¿½crit:
> >
>
> >ethhoack a ï¿½crit:
>
> >>
> >> i do pursue 2 objectives:
> >>
> >> 1. the saveguard of the atari spirit against its inner and outer
> >> enemies.
> >
> >As an Atari user, I don't see any attacks. Microsoft doesn't even know
> >we exist, so I don't see why they would attack us.
> >
> >On this group, I don't see "inner or outer enemies". I see people who
> >use different computers, in different environments, and who happen to
> >have an interest in Ataris.
>
> the inner enemies: those in here who perniciously try to get us away
> from our atari's.

Please provide evidence and names of people in this forum who are trying
to get you away from your Atari. I haven't seen anyone threatening you
of coming over and beating you up if you don't start using Windows.

As I said (and as you appropriately snipped out), if you beleive that,
then you are completely paranoid.

>
> outer enemies: microsoft, microsoft and microsoft.
>

Maybe microsoft is an enemy (certainly not nazism or satanism, please
stop referring to things that you don't understand), but it's the
standard. Whether you like it or not. I'm certainly not fond of Windows,
but I use it because I have to. Now, I don't see what grief this causes
you. Is my PC interfering with your karma or something ?

> >> 2. the fall of microsoft who's bloating domination outbreathes the
> >> whole computing industry.
> >>
> >
> >Then take all your drivel to the places where people discuss Microsoft

> >products. Tell THEM that they're wrong, not us, who happen to use an
> >Atari, even if we also sometimes use a PC.
>
> i already do. in ataris ng's i don't accept the plague to get in. i
> want a safe place where the evil is kept at bay.

No you don't.

In the past 3 months, you have never posted to anything else than atari groups, be.politics where you seem to be quite annoying too, and alt.destroy.microsoft where you should probably be right now.

Why don't you go and convert all the "sinners" on microsoft.public.excel.misc or comp.os.ms-windows.apps if you're so brave ?

> >Hey, don't you think there are more important causes to crusade for ?
>
> nothing is more important than freedom where we live. and long-term
> freedom under microsoft is already and will get more unacceptable.
>

What about the freedom to use whatever computer fulfills your needs ? Nobody is forcing YOU to use Windows, so why bother other people.

I told you there are more important causes in life to get angry about than the OS you're computer runs. Go and tell the tibetains that they shouldn't use Windows95.

Here goes another one in the killfile... Oh, and if you really want to followup on this post, please do so on ALL points, not just the ones you want, and take it to comp.sys.atari.advocacy where this sort of childish thread belongs. This is the second time I tell you this.

Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

2153. Re: Oregon Research

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: q-funk@megacom.net
Message-ID: <X%6o1.41$Nr1.775877@wagner.videotron.net>
Source record: 97829

On 3 Jul 1998 16:56:25 , JI Logan wrote:
>Those are the version numbers that I have but it is a year or so
>since I bought them. I am sorry to hear Oregon has given up.

Michael White bought the sources, if you read between the lines
in this thread. We should eventually have new releases.

Martin-Eric Racine The Atari TT030 Homepage with FAQ
FUNKYWARE CREATIONS inc. http://members.tripod.com/~TT030/

2154. Re: AixTT: how to choose SIMMs

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: q-funk@megacom.net
Message-ID: <_%6o1.42$Nr1.775877@wagner.videotron.net>
Source record: 97830

On 5 Jul 1998 21:46:08 , Jo Vandeweghe wrote:
>When I bought my second hand TT030 a few years ago I quickly expanded
>the ram with the AixTT memory expansion and at this time I put two
>simms of 8 Mb each ...

From Computer Direct's translation of the Aixit docs:

"If parity exists, it is ignored."
"32 MB SIMMs with xx174xx product number must be used."
"32 MB SIMMs with xxx164xx product number must NOT be used."

>Note: of course these simms were not EDO ! Because as AixTT owners
>know this is not compatible ...

However, a recent email from Aixit revealed that, in some cases,
EDO ram can be successfully recognized by the card.

Martin-Eric Racine The Atari TT030 Homepage with FAQ
FUNKYWARE CREATIONS inc. http://members.tripod.com/~TT030/

2155. Re: FS (Europe): NVDI

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: q-funk@megacom.net
Message-ID: <207o1.43$Nr1.775877@wagner.videotron.net>
Source record: 97831

On 6 Jul 1998 13:56:12 , Carsten Krumnow wrote:
>On Mon, 6 Jul 1998, Louis Holleman wrote:
>> don't forget to mention that NVDI-Matgraph ONLY works with the
>> TC1208 and TC1208E... not with the 1000 series or older cards.
>> I bought 4.12 last February, it's for the 1208/E series only!
>> Checked this with a friend who owns a 1006 or 1008, DID NOT WORK!
>
>It probably works ONLY with the 256 color Matrix Matgraph cards (eg
>Matgraph C110ZV, as mine) AND NOT with any TC card!

Btw, where can one purchase those Matrix cards?

I need something VME that will give 640x480 256-colours.

Martin-Eric Racine The Atari TT030 Homepage with FAQ
FUNKYWARE CREATIONS inc. http://members.tripod.com/~TT030/

2156. Re: Best Electronics

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: q-funk@megacom.net
Message-ID: <407o1.44$Nr1.775877@wagner.videotron.net>
Source record: 97832

On 6 Jul 1998 13:57:30 , James wrote:
>On 6 Jul 1998 01:28:10 , Terry May wrote:
>>Anyone have the phone number for Best Electronics?
>
>Call Brad after 1 p.m. Monday - Friday Eastern Standard Time
>at (408)243-6950.

Any web site yet?

Martin-Eric Racine The Atari TT030 Homepage with FAQ
FUNKYWARE CREATIONS inc. http://members.tripod.com/~TT030/

2157. Re: Atari Internet packages

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: q-funk@megacom.net
Message-ID: <707o1.45$Nr1.775877@wagner.videotron.net>
Source record: 97833

```
On 6 Jul 1998 15:21:46 , Thomas Much wrote:
>I've uploaded a list of all Atari Internet packages to
>
> http://wwwrzstud.rz.uni-karlsruhe.de/~uk48/atarinet.html
>
>Please check this page for any errors or missing applications. Thanks!

AFTP, AMAIL, CAB.OVL+MiNT and the whole MiNTnet environment was omitted.

http://www.pwp.cz/atack/
http://www.highlandsun.com/hyc/

---------------------------------------------------------------
Martin-Eric Racine The Atari TT030 Homepage with FAQ
FUNKYWARE CREATIONS inc. http://members.tripod.com/~TT030/
---------------------------------------------------------------
```

2158. Re: Atari screen saver for Windows!

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: ethhoack <ethh@enemy.org>
Message-ID: <WS.35a10b8a.00009f04.ethh@enemy.org>
Source record: 97834

Dans le message <35a0efe5.0@news.uni-X.net>
"Christian Ratsch" <ratsch@atari-computer.de> &#65533;crit:
>
>Yo man
>
>>>What about Atari mouse cursors, are they allowed? :) Look at my website.
>>it's an insult to atari to include atari stuff into a windoze desktop !
>
>I think it&#65533;s more than that: it&#65533;s a protection of my eyes against the bad
>influences of the windows world. Everytime I see those white windows cursors
>i get sick :)

and with atari cursors you get sick without knowing it.

>>if you must use a windoze desk do it with sterilising white gloves and
>>a head cache.
>....or just cover it by a MagiC PC fullscreen :)

it's not enough

the poison isn't dead before the beast

ethh@enemy.org

pub 2048/7579B421 7D 29 B3 3A CB 2D 42 B1 DE F3 19 D6 18 F6 C5 55

"abw&#65533;rts wend'ich mich zu der heiligen, unaussprechlichen, geheimnisvollen
nacht. fernab liegt die welt - in eine tiefe gruft versenkt" novalis

2159. Atari Falcon030 4/80 on Ebay

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: Roagie <roagie@hotmail.com>
Message-ID: <01bda8fb$76e63d20$da582599@DNS27.ark.com>
Source record: 97835
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,rec.games.video.classic

Hi there,

This is to inform any interested people that I have a Falcon030 on Ebay
right now. It is in great shape, with 4 megs o'RAM and a 80 Meg Hard Disk.
If interested go to:

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=19871722

Thanks,
Roag

2160. Re: the saveguard of atari

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: ethhoack <ethh@enemy.org>
Message-ID: <WS.35a10bdc.0000decd.ethh@enemy.org>
Source record: 97836

Dans le message <35A0F1D4.759704E1@hol.REMOVE.THIS.fr>
Nicholas Bales <bales@hol.REMOVE.THIS.fr> crit:

>> the inner enemies: those in here who perniciously try to get us away
>> from our atari's.
>
>Please provide evidence and names of people in this forum who are trying
>to get you away from your Atari. I haven't seen anyone threatening you
>of coming over and beating you up if you don't start using Windows.

the author of the atari screen saver for windoze.

those who preach using windoze where the computer is yours is ok.

>Maybe microsoft is an enemy (certainly not nazism or satanism, please
>stop referring to things that you don't understand), but it's the

i do understand nazism and satanism better than you seem to know.

>standard. Whether you like it or not. I'm certainly not fond of Windows,
>but I use it because I have to. Now, I don't see what grief this causes

yes you may use it where you're forced to. but where the computer is
yours yuo have no excuse.

>you. Is my PC interfering with your karma or something ?

no microsoft is.

you can install linux in your pc and i'll never bother you about it.

>In the past 3 months, you have never posted to anything else than atari
>groups, be.politics where you seem to be quite annoying too, and
>alt.destroy.microsoft where you should probably be right now.

so you're spying on me ? i post to other ng's which you seem not to
receive.

>Why don't you go and convert all the "sinners" on
>microsoft.public.excel.misc or comp.os.ms-windows.apps if you're so
>brave ?

well thanks for the idea. i'm gonna storm some sinners newsgroups.

but not before the atari ones are m$-free.

>What about the freedom to use whatever computer fulfills your needs ?
>Nobody is forcing YOU to use Windows, so why bother other people.

because everywhere i go i'm forced to use windoze. microsoft is
forcing pc retailers to sell windoze. so useing windoze is supporting
the monopoly and forcing others to use windoze.

>I told you there are more important causes in life to get angry about
>than the OS you're computer runs. Go and tell the tibetains that they
>shouldn't use Windows95.

of course they shouldn't. nothing good can come out of using microsoft
produkts.

>Here goes another one in the killfile... Oh, and if you really want to
>followup on this post, please do so on ALL points, not just the ones you
>want, and take it to comp.sys.atari.advocacy where this sort of childish

sorry to ignore your insults below the belt.

>thread belongs. This is the second time I tell you this.

"childish thread" is another insult to avoid facing the facts. don't
worry you're not the only using it.

ethh@enemy.org

pub 2048/7579B421 7D 29 B3 3A CB 2D 42 B1 DE F3 19 D6 18 F6 C5 55

"abw&#65533;rts wend'ich mich zu der heiligen, unaussprechlichen, geheimnisvollen
nacht. fernab liegt die welt - in eine tiefe gruft versenkt" novalis

2161. Problem with MSG Files

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: Neuromancer <philip.doherty@virgin.net>
Message-ID: <35A107B3.7A505476@virgin.net>
Source record: 97837

I can not get pacifist to load in msa files. .st files are fine.

Can someone help please.......?

Reply to my e-mail address please.

2162. Re: SCSI Delays

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IGGQCCCEUP@data.rhein-main.de>
Source record: 97838

In <35A0A316.AAA06FA4@bk.bosch.de> Micha Knorpp wrote:

>the only thing i found out: it is resolution-dependent. in
>2-colour-resolution sometimes it works better, but not in any case.
>any good ideas about this ?

Well, the only way is to use the clock patch. Short SCSI wires.
And a smaler screen resulution. All Falcons have a very bad DMA.
(The main problem!)

Regards, Robert
--
-= Home of DOITF030, PROFIJAG, DOITLYNX, DOIT_MAC, DOIT_ST =-
_____
Nemesis Falcon F030-520ST-Jaguar-Mac Lynx I + II
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/homepage.htm

2163. Re: Best Electronics

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35a0ac3e12a6092@lvdi.net>
Source record: 97839

On Mon 06-07-98 13:57, James scribbled:

>On 6 Jul 1998 01:28:10 , Terry May wrote:
>>Anyone have the phone number for Best Electronics?
>
>Yep!
>
>Call Brad after 1 p.m. Monday - Friday Eastern Standard Time
>at (408)243-6950.

Thanks, James!
--
Terry May - Las Vegas NV

2164. Re: MagiC's AES

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35a0ac3e12a6094@lvdi.net>
Source record: 97840

On Mon 06-07-98 07:39, Neil Roughley scribbled:

>I've finally installed MagiC 5.11 on my TT. When I access any of
>Imagecopy 4's hierarchical submenus a crash occurs:
>
> Program returned :
> 68000 Exception
> Error #-69
>
>Another victim of MagiC is aFTP, whose 'Connect to' submenu is nowhere to
>be found, yet under Geneva it's there.
>
>Are the examples above simply 'casualties' of MagiC or have I missed
>something?

Both of those programs work fine here under MagiC 5.11, on both a
Falcon and an STe.

Make sure you have the #_TSL line in MAGX.INF commented out or
removed and turn on preemptive multitasking from the CPX.

Also, make sure you're using MAGTOROM.PRG in your AUTO folder, along
with MAGXBO32.PRG. That will protect your MagiC kernal in memory.
--
Terry May - Las Vegas NV

2165. Re: MagiC's AES

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35a0ac3e12a6095@lvdi.net>
Source record: 97841

On Mon 06-07-98 08:50, Stï¿½phane ACOUNIS scribbled:

>Try to put WDIALOG.PRG in your auto folder and see if it resolves your
>problem.
>aFTP works fine on my system (Magic 5.13, Wdialog2)
>
>Wdialog can be found almost everywhere (and on Thomas Much's web page)

BTW, I haven't seen it mentioned, and I have no idea what's been
changed, but WDialog is up to 2.01. The latest version can be found
on the Natural Born Programmers page (sorry, I don't have the URL
handy).
--
Terry May - Las Vegas NV

2166. Re: STinG questions

Newsgroup: comp.sys.atari.st
Date: 1998-07-06 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35a0ac3e12a6093@lvdi.net>
Source record: 97842

On Mon 06-07-98 09:29, Kerstin Hoef-Emden scribbled:

>When the connection is rotten, the received/sent data packets come with
>CRC-errors. The modems or ISDN-adaptors exchange information about it. If
>a packet is identified to be defective, its transmission is repeated.
>So, a dialogue between the two sides is necessary.

Wouldn't the modems' error correction stop those errors, or are you
talking about errors that occur before they get to modem transmission?

Thanks for your input.
--
Terry May - Las Vegas NV

2167. Goodmans PDL.

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: Keith Lever <k.lever@zetnet.co.uk>
Message-ID: <19980707131726817 89@zetnet.co.uk>
Source record: 97593

Well everyone,

I have written several letters to Mike Goodman over the last 4
months, and he has not been decent enough to reply to any one of
them. I can only assume that he wants no more to do with the Atari community.

I might also add that he has stollen over £250 worth of software
from myself,that I have been asking for the return of since last
November,and now have to resort to legal action. Be warned and dont
send him any money or anything valuable!!!!!!

Dont get me wrong,I liked the bloke,but I cant stand ignorance,or theft.

Seeya on t'other side,
Keith.

2168. Re: Problems with STiNG

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35a1e8669a28644@lvdi.net>
Source record: 97594

On Tue 07-07-98 17:06, Hallvard Tangeraas scribbled:

>By the way, has anyone successfully been able to FTP files to/from their
>own disk area with their provider? I've been trying the various FTP
>programs for the ST, and although anonymous FTP works fine I can't in
>the world get non-anonymous FTP to work properly.

Yeah, aFTP works fine for me in this area. The only thing I haven't
been able to do is create a directory, but that might be a GeoCities
limitation rather than an aFTP problem.
--
Terry May - Las Vegas NV

2169. Re: Okami 1.34

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35a1e8669a28643@lvdi.net>
Source record: 97595

On Tue 07-07-98 17:06, Hallvard Tangeraas scribbled:

>Diverting from the original thread.... since I sometimes need to use a
>PPP connection as opposed to terminal emulation where I collect and send
>SOUP offline packets to be used with Okami I was wondering if anyone
>could explain to me (briefly) how to set up Okami for PPP?

The easiest way would probably be to set up STinG for your PPP
connection, and then use POPwatch for mail and NEWSwatch for news
(both "watch" programs are very easy to set up). This combo works
very well with Okami.
--
Terry May - Las Vegas NV

2170. Re: MagiC's AES

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35a1e8669a28642@lvdi.net>
Source record: 97596

On Tue 07-07-98 09:34, Malcolm Cooke scribbled:

>MAGXBO32.PRG MAGTOROM.PRG should run **before** Xboot or any boot
>manager. Magic and spin will load then xboot starts select the sets
>then boot. Using the programs this way protects the magic kernal
>strait off. Spin should not clash with MAGTOROM.PRG.

The only problem with this theory is Stoop will not run under MagiC,
so it /has/ to be placed before MAGXBO32 and MAGTOROM. Which is
actually the way I like it, because it allows me to easily select a
TOS set up.
--
Terry May - Las Vegas NV

2171. Re: the saveguard of atari

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35a1e8669a28645@lvdi.net>
Source record: 97597

On Tue 07-07-98 10:05, paxton@accrington-web.co.uk scribbled:

>Your both wrong..it is not Microsofts fault and its not a case of
>progress either,
>
>I have a web page that will detect if you arrive with a Netscape or
>MIE browser and even what version.. you wil be directed to the
>appropriate page that will have heavy gfx and extras if you have the
>browser to support it.. If not then you go to an equaly nice page with
>small colourfull gif pictures..

That's fine, if you have the time, energy and space to do that. I have the space, but neither the time and energy. Just as I didn't worry about 40 column users on my BBS, I'm not going to create separate web pages, just because someone is using old technology and doesn't want to wait for my graphics to load. (Of course, I don't plan to use a million graphics, like some sites, either.) If that turns off some prospective visitors, so be it. I'd rather devote my time to making my site as good as it can look to most people, rather than spending a bunch of time creating a dumbed down version.

>The problem is that web pages are so simple to make that every man and
>his dog just throws a load of nice pictures in and thinks its great..
>If they took the time to do the job properly then an ATARI machine
>arriving would get an appropriate page for that browser..

Well, I'm grateful that most web sites don't dumb down for me. I'm using an Atari browser, and I WANT to see the great graphics. I normally use a 768x480xHC screen, so why not? The only time I'd want to see the site dumbed down is when javascript is involved. Thanks, but no thanks on the GIF graphics instead of JPEG graphics.
--
Terry May - Las Vegas NV

2172. Re: Okami 1.34

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35a1e8669a28646@lvdi.net>
Source record: 97598

On Tue 07-07-98 09:56, Pascal Ricard scribbled:

>You have to put it 2 (folder) levels under POPwatch, or at the root of
>the partition if there isn't enough levels (as I did).

I created an alias file, but it's not working, for some reason. I
have POPwatch in D:\POPwatch\. So I put "alias" (that /is/ the
filename, isn't it?) in my root directory. That didn't work, so I
copied it to my POPwatch directory. That didn't work either.

Here is my alias file:

braves outrider
chopchat outrider
cyberchop outrider
chiefs outrider
"chiefs outrider
"'chiefs outrider
magic_os outrider
mike outrider
postmaster outrider
sportingnews-kindred-list outrider
sportingnews-wigge-list outrider
world_report outrider

I've gotten in mail from several of these addresses, including
magic_os (which was also in your example) but none has gone to
outrider. I checked out the POPwatch update docs (the only place
alias is mentioned) and it only gives a passing mention, saying if
you don't already know about it, you probably don't need it. :^(((

Mailfold is also not working for me, but that's for another thread.
--
Terry May - Las Vegas NV

2173. Re: Atari mentioned in CNET 30 Years Article

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: Jens M Andreasen <jens-and@dsv.su.se>
Message-ID: <Pine.OSF.3.95.980707195423.19234A-100000@tellus.dsv.su.se>
Source record: 97599
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st

On Tue, 7 Jul 1998, jedi wrote:

:On Tue, 07 Jul 1998 16:27:04 +0200, Magnus Kollberg
<magnus.kollbergl@NO.SPAM.emw.ericsson.se> wrote:
:>jedi wrote:
:>
:>> >So Pixars tools works on Amigas as well? I didn't know that.
:>>
:>> Linux/68k ~ Linux/Alpha...
:>>
:>> It's the OS, not the hardware that's the central
:>> point. D2 is a unix shop so any other Unixen fit
:>> in rather easily there...
:>
:>If that is the case you can still do it with most things with a CPU
:>and now Linux. You can run Linux and MiNT on a ST, so a ST can do it,
:>so what is the bid deal?

You will have to do it on time as well. The audience is watching the
screen and they don't wan't to see black frames with tiny messages
reading: "This frame will be added in the next service release ... ".

:
: Genuine ubiquity vs. that smoke and mirrors version that
: Monopolysoft had been pushing for so long...
:
: So? When can we see KDE or Gnome ports for MiNT then?
:

A free implementation of KDE is impossible because of the dependencies to
Qt/Troll. Gnome? Hmm ... In the 4 megs I have, I just *might* be able to
run an Xserver and then open a plip connection to some other machine
running an application. Not very useful.
:

-o Jens M Andreasen
([o- Bastugatan 45, S 118 25 Stockholm
-` (| +46 8 669 81 71
'-
---o---------jens-and@dsv.su.se-------------------c[]--C---

"Linux! The choice of a networking generation."

2174. Re: MagiC's AES

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6nto5r$1gq$1@roch.zetnet.co.uk>
Source record: 97600

On 6 Jul 1998 22:31:56 G, Neil Roughley wrote:

>Ahh... xmen_mgr.prg did the trick for aFTP, Roger.

:-)

>But not for Imagecopy.
>I originally stated that booting with wdialog prevented IC from crashing
>when accessing some of its menus. Well, when I first tried this, IC
>didn't crash... but the crashes are still occuring, so somehow I fluked
>out when I booted with wdialog. Just thought I would clear this up, as
>there's enough misinformation about wdialog without me creating more ;-)

This is all mighty funny! I wonder whether you have a problem with the order of the /AUTOs.

Another thing .... I had persistent troubles (mainly read erros during boot) after I had done a Magic re-install. I fiddled around for ages before running a disk diagnosis (Zorg) on C: which revealed that I had managed to create some duplicated clusters somehow. When I re-installed the few files involved in this everything was fine again. It might be worth you doing this just as a check.

BTW, I never discovered what was responsible for writing the bad files.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2175. Re: MagiC's AES

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6nto5t$1gq$2@roch.zetnet.co.uk>
Source record: 97601

On 6 Jul 1998 22:32:38 G, Neil Roughley wrote:

>Yes, that line is commented out. A question about your last statement,
>having heard this before: Should the CPX be saved with preemptive
>multitasking 'off', or is it safe to have the CPX saved with it 'on'? In
>other words, should it be turned on from the desktop just after booting?
>I've tried both ways and MagiC runs fine (except Imagecopy). Perhaps a
>minor detail but I needed to ask.

I have all CPX (Magic, NVDI, STiNG etc.) saved with the settings I
need. I use COPS as CPX manager - this will run them up at the right
time and do the initialisations. You can also install COPS to disappear
after a set time (I use 2 minutes which gives time to do any
additional settings) so you get the memory back pretty sharpish.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2176. Re: MagiC's AES

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6nto5v$1gq$3@roch.zetnet.co.uk>
Source record: 97602

On 6 Jul 1998 23:32:36 +, =?ISO-8859-1?Q?G=F6tz_Hoffart?= wrote:

>Easy test: Download SMU (Start me up) from Thomas Much&#65533;s web page. If it
>runs without XMEN_MGR, it is included in the kernel. If not you know
>that you have got to install it :-)

Aha! Nice diagnostic, Goetz! In which case I can say that Magic v5.11
does NOT include XMEN_MGR features.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2177. Re: SCSI Delays

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: cgood@cix.compulink.co.uk
Message-ID: <EvqL51.CDI@cix.compulink.co.uk>
Source record: 97603

> >> Any thoughts on what might cause a SCSI HD to sort of freeze, with
> >> the busy light on, then about 30-60 seconds later, finish what it was
> >> doing.
>
> b> Maybe you need the SCSI clock patch. It's a simple hardware
> b> modification for the Falcon that resolves a few bugs with SCSI. It
> b> can be found on most FTP sites or in the DOITF030 archive.
>
>Paul will find that the Nemesis board includes a patch, so he'd do better
>waiting for that IMHO.

Well, since I got bigger faster drives and HD driver v7 I've had this problem too:(My Falcon was supposed to be fitted with a clock patch and I've got Nemesis. I think it's also due to the resolution you're working in? The same as the modem rate, the higher the res the slower the baud/SCSI rate. Try dropping the res a bit and see what happens.

Chris

2178. Re: looking for more information

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: Sven Persson <sven.persson@mbox301.swipnet.se>
Message-ID: <01bda9d6$e92a4940$4f71f482@sven133>
Source record: 97604

Hi!

> (1) Where can I find information about using the LAN ports on the Mega
Ste
> and the TT. I would really like to connect my 2 Mega Ste's together,
either
> with the LAN ports or I would consider the MIDI ports also.

Easy! Use gemdos or bios routines!

> (3) Where can one find out information about the Hard drive interface
card
> that Atari made for the Mega Ste. I have one installed, but can not seem
to
> get it to boot from the hard drive. The hard disk seems to work ok using
> the LinkII and HD Driver7.12 Any ideas about this would be helpful.

Is parity disabled on the harddrive? The MSTE's SCSI-host interface does
not work with parity. (But it is possible to modify it to support parity)

Good luck!

/Peter

2179. Re: Atari mentioned in CNET 30 Years Article

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: jedi@dementia.mishnet
Message-ID: <slrn6q4qv3.iha.jedi@dementia.mishnet>
Source record: 97605
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st

On Tue, 7 Jul 1998 20:08:43 +0200, Jens M Andreasen <jens-and@dsv.su.se> wrote:
>
>
>On Tue, 7 Jul 1998, jedi wrote:
>
>:On Tue, 07 Jul 1998 16:27:04 +0200, Magnus Kollberg
<magnus.kollbergl@NO.SPAM.emw.ericsson.se> wrote:
>:>jedi wrote:
>:>
>:>> >So Pixars tools works on Amigas as well? I didn't know that.
>:>>
>:>> Linux/68k ~ Linux/Alpha...
>:>>
>:>> It's the OS, not the hardware that's the central
>:>> point. D2 is a unix shop so any other Unixen fit
>:>> in rather easily there...
>:>
>:>If that is the case you can still do it with most things with a CPU
>:>and now Linux. You can run Linux and MiNT on a ST, so a ST can do it,
>:>so what is the bid deal?
>
>You will have to do it on time as well. The audience is watching the
>screen and they don't wan't to see black frames with tiny messages
>reading: "This frame will be added in the next service release ... ".
>
>:
>: Genuine ubiquity vs. that smoke and mirrors version that
>: Monopolysoft had been pushing for so long...
>:
>: So? When can we see KDE or Gnome ports for MiNT then?
>:
>
>A free implementation of KDE is impossible because of the dependencies to
>Qt/Troll. Gnome? Hmm ... In the 4 megs I have, I just *might* be able to

Download the source and re-compile it on your Falcon or
Ameoba. This should work with Linux as the rest of the
system is open source.

>run an Xserver and then open a plip connection to some other machine
>running an application. Not very useful.

--
Hardly. Microsoft has brought the microcomputer OS to

the point where it is more bloated than even OSes from |||
what was previously larger classes of machines altogether. / | \
This is perhaps Bill's single greatest accomplishment.

2180. Re: Newsie 88 Full Groups List

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: dcroker@fortress.org.uk
Message-ID: <3711_dcroker@fortress.org.uk>
Source record: 97606

Nostrodamus phrophesised this from outrider@lvdi.net to All...

Hi Terry!

o> Organization: The Rebel BBS
o>
o> on Sat 04-07-98 19:04 dcroker wrote:
>> I can see that I've got around 9.6Mb free ATM with loads of goodies
>> and LED loaded.
o>
o> Me thinks you have a *14* Mb Falcon.

Am I wrong in thinking that the last 2Mb of RAM can't be seen?

Speak to 'ya later!

Rgds, Derryck

--

2181. U.T.S.I update 4 july 1998

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: dcroker@fortress.org.uk
Message-ID: <3712_dcroker@fortress.org.uk>
Source record: 97607

Nostrodamus phrophesised this from dipching@ping.be to All...

Hi Jo!

d> Organization: A.C.M.S Belgium

d> We arrive slowly to 1000 indexed programs ... when I will come there,
d> I think I will stop.

Please don't stop, your page is the one that I visit often to find software!
:-))

Speak to 'ya later!

Rgds, Derryck

--

2182. looking for more information

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: ssweet@fortress.org.uk
Message-ID: <3713_ssweet@fortress.org.uk>
Source record: 97608

```
FROM: SSweet@fortress.org.uk
SUBJ: looking for more information

d> Am looking for information about the Mega Ste

Cool machine dude.

d> (1) Where can I find information about using the LAN ports on the Mega
d> Ste and the TT. I would really like to connect my 2 Mega Ste's together,
d> either with the LAN ports or I would consider the MIDI ports also.

Look out for the STING package.

d> (2) Is the Crazy Dots card still available for the Mega Ste? If so
d> where could one purchase one and about how much should one expect to pay
d> for the card and software driver? If Crazy Dots is no longer available
d> what else is there that one can use?

Youre down to looing out for second hand cards now dude.

d> (3) Where can one find out information about the Hard drive interface
d> card that Atari made for the Mega Ste. I have one installed, but can not
d> seem to get it to boot from the hard drive.

When you say it does not boot, can you boot from a floppy driver and then
access the drive at all, or is it totally out to lunch, maybe you have parity
eneabled, that would explain why the LINK II will talk to it.

d> The hard disk seems to work ok using the LinkII and HD Driver7.12 Any
d> ideas about this would be helpful.

Check that the drive has parity disabled, then make sure the driver is
correctly installed.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *
-= I am Spock of Borg. Resistance is illogical.
--
```

2183. roasted falcon

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: ssweet@fortress.org.uk
Message-ID: <3714_ssweet@fortress.org.uk>
Source record: 97609

FROM: SSweet@fortress.org.uk
SUBJ: roasted falcon

bf> a few days ago my phoneline was hit by a thunderstorm.

That happened to me about a month back, i was holdomg the phone at the time, ouch!!!!!!!!!/

bf> sadly the modem is gone

yep!, ive got that T-Shirt.

bf> and so is the modem port of my falcon.

My little soldier survived that episode.

I went out and bought a USR 56K voice to replace the burnt 28k8, that went back to USR who repaired it, since then the 56K moved house and refused to connect at anything above 24k6, so it went back to Tempo, who after offering a few excuses as to why they had not obtained a replacement, gave me a full refund, damn shame, now i'm back to 'my connect at 28k8 everytime' old faithfull. 8~))

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *
-= I don't have a solution but I admire the problem.
--

2184. Zorg available in freeware

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: ssweet@fortress.org.uk
Message-ID: <3715_ssweet@fortress.org.uk>
Source record: 97610

FROM: SSweet@fortress.org.uk
SUBJ: Zorg available in freeware

r>> Organization: Gemplus-Crypto
r>>
r>> I have decided to release my program Zorg as a freeware under GPL.

Brilliant dude, i wish more programers would do the same instead of letting
things slide into oblivion.

r>> The archives are on ftp.lip6.fr in /pub/atari/Incoming and should
r>> be moved to the Disk/ directory soon.
r>>
r>> The files are:
r>> - ZORG_210.LZH for the binary without any limitation
r>> - ZORG_SRC.LZH for the sources (Purce C 1.1)
DC>
DC> Thank you for deciding to release Zorg as freeware Ludovic.
DC>
DC> Unforunately I can only find V2.07 on ftp.lip6.fr
DC>
DC> Has anyone been able to find 2.10?

And when you do find it, stick a copy on my 'account' please. 8~))

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *
-= *SYSTEM ERROR* It seems you have made an error in your input,
You mindless friggin moron,
go and do it again and get it right this time.
--

2185. Re: Goodmans PDL.

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: requiem@zetnet.co.uk
Message-ID: <6ntv90jtf1@irk.zetnet.co.uk>
Source record: 97611

On 7 Jul 1998 13:17:26 , Keith Lever wrote:

> I have written several letters to Mike Goodman over the last 4
>months, and he has not been decent enough to reply to any one of
>them. I can only assume that he wants no more to do with the Atari community.

Actually, one of his parents died - it came as a shock, and he felt that
he couldn't run the PDL anymore, so he closed it down. Have you ever
thought that perhaps he moved house after that?

> I might also add that he has stollen over £250 worth of software

Isn't stolen quite a forceful word?

>from myself,that I have been asking for the return of since last
>November,and now have to resort to legal action. Be warned and dont
>send him any money or anything valuable!!!!!!

Sorry to disagree, but on the many times I've had dealings with him, he's
always been very helpful. Last time I bought something from him (a
drafter), I went to his office (house) to pick it up (I live 30 mins away
from Stoke), and we had a chat and a cup of tea. Of course, this is just
my personal experience, but I think he's a great guy.

> Dont get me wrong,I liked the bloke,but I cant stand ignorance

So why didn't you research your facts?

/---\
Nathan Beardmore	Je suis la et ailleurs
[REQUIEM TECHNOLOGIES]	Je n'ai plus rien
--------------------------	Je deviens folle
requiem@zetnet.co.uk	Je m'abandonne
http://welcome.to/reqweb	Mea culpa
\---[Enigma]-/

2186. Re: HP-DeskJet driver needed...

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: noble@MicroNet.fr
Message-ID: <6nu02itv4@chleuasme2.francenet.fr>
Source record: 97612

On 4 Jul 98 22:15:18 GMT, James Aubrey wrote:
>I have recently brought a Olivetti JP190 colour printer to use with my 4MB
>STe. I have had few problems setting up various programmes, Protext,
>Imagecopy 4, to print with it, all I need is select HP deskjet and all
>seems to work. I can't however get it to work with NVDI 2.5, the
>deskjet.sys driver doesn't seem to work, with programmes like STraight
>Fax. It half prints and then resorts to printing a black patch or crap
>arrow characters or smiley faces etc. Also Timeworks don't install
>with HP drive in setup, only can be used with EpsonFX setup, which
>defeats the object. Anyone any ideas, as I am at the edge of despair,
>all this paper wasted, and ink, I'll have the greenies banging at my
>door! ;)
>

OOPs, NVDI 2.5 can't print ; It's only a VDI speeder. To print on a
color printer, you have to use SPEEDO GDOS or NVDI 3 or 4.

You could print on a deskjet in black & White with GDOS (i.e. AMCGDOS,
G+plus) but be carefull to use an old driver.

I am a bit surprised concerning Timeworks, because I used it, times
ago, with my deskjet and GDOS.

If you like, I can send you a HP deskjet driver for GDOS, and a color
HPDRIVER for SPEEDO by mail.

Philippe

|||
||| Philippe NOBLE noble@MicroNet.fr
/ | \ ATARI FALCON 030 User
/ | \

2187. Re: Postscript for Signum ?

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <6ntvibjtm1@irk.zetnet.co.uk>
Source record: 97613

On 7 Jul 1998 13:17:00 , "Thorsten L�ck" wrote:
| . . .
|Is it possible, to export Signum-Files to word or other pc-based
|Text-Editors?
| . . .

Papyrus will import *.STX files (Signum and Script) which can then
be exported as *.RTF files (Rich Text Format) to be read into other
word processing packages.

PS Like the cartoon.

John Logan

2188. Re: Milan

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: tj@oro.net
Message-ID: <tj-0707981319130001@i373.oro.net>
Source record: 97614

I wish I had some info. I am a computer dealer in the USA that sells PCs and Macs and being a long time Atari user, applied to become an authorized Milan dealer in the USA but after many emails and promises that the dealer info packet would be sent to me, I have received NO support. I am STUMPED at why my requests go ignored since the company I work for has been selling computers for along time and we also service to component level many computers and peripherals so we could be a one stop shop for all USA Milan needs.

Tom
GodFather Computer, Inc.
http://www.godfather.com

In article <6nturf$2c5$1@nnrp1.dejanews.com>, tos_man@my-dejanews.com wrote:

> Does anyone have any information on obtaining a Milan computer in the United
> States? Any help woud be appreciated. Thanks.
>
> Hassen
>
> hhammoud@rci.com
>
> -----== Posted via Deja News, The Leader in Internet Discussion ==-----
> http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

2189. Re: Okami 1.34

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35a21abec17b1f4@lvdi.net>
Source record: 97615

On Tue 07-07-98 11:53, Jos den Bekker scribbled:

>Hm. Just thought of something. Please download the new archive and try
>version 1.34+ of o.prg and oimport.ttp. Maybe it works now.

Just did so, and unfortunately, it behaves exactly the same. :^(

Another weird thing that happened was somehow my O.PRG got deleted.
I had that happen before with a couple of messages I had saved in my
Okami directory. When I went back to get them they were gone. I
just chalked it up to Okami not wanting 'foreign' files in its
directory, but this time one of its own got deleted. Have you ever
heard of this happening?

Thanks for your efforts.
--
Terry May - Las Vegas NV

2190. Re: MagiC's AES

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35a21abec17b1f0@lvdi.net>
Source record: 97616

On Tue 07-07-98 07:57, Malcolm Cooke scribbled:

>aFTP works fine on my TT MagiC 5.11 without Wdialog2 however make sure
>XMEN_MGRPRG is in the auto start folder this is necessary for menu
>extensions and other things.

Speaking of aFTP, what's the secret to getting the font selector to
work? I get either "font selector not installed" or nothing at all,
even with xUFSL installed. The docs allude to Thing's file selector,
but what about for those of us not using Thing?
--
Terry May - Las Vegas NV

2191. Re: MagiC's AES

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35a21abec17b1f1@lvdi.net>
Source record: 97617

On Tue 07-07-98 18:07, Roger Cain scribbled:

>I have all CPX (Magic, NVDI, STiNG etc.) saved with the settings I
>need. I use COPS as CPX manager - this will run them up at the right
>time and do the initialisations. You can also install COPS to disappear
>after a set time (I use 2 minutes which gives time to do any
>additional settings) so you get the memory back pretty sharpish.

Though that memory is very likely to be fragmented, so it may not do
you any good. I have MenuInfo display my largest free block of
memory, and when I disable COPS or let it shut itself off, it shows
no difference once it's gone. I'm sure the memory is there, but it's
just in a small block, which may or may not be useful, depending on
its size and your programs' needs.
--
Terry May - Las Vegas NV

2192. Re: Newsie 88 Full Groups List

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35a21abec17b1f2@lvdi.net>
Source record: 97618

On Tue 07-07-98 19:04, dcroker scribbled:

>Nostrodamus phrophesised this from outrider@lvdi.net to All...
>
> o> Me thinks you have a *14* Mb Falcon.
>
>Am I wrong in thinking that the last 2Mb of RAM can't be seen?

You're right, but you're taking an /additional/ 2Mb off. It's
actually 16Mb of RAM (4x4), but the Falcon can only use 14Mb of it.
Most people just say they have 14Mb, so that's probably where you got
confused, thinking they were referring to the total RAM, rather than
just what's available.
--
Terry May - Las Vegas NV

2193. Re: Newsie/Paula mod player?

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35a21abec17b1f3@lvdi.net>
Source record: 97619

On Tue 07-07-98 16:46, DarkChyld [Ronald J. Hall] scribbled:

> Hi, I've got the Paula25 MOD player setup on my Nemesized Falcon, and
> it works okay, but whenever I try to play (any) MOD with Newsie running,
> Newsie won't download any messages or files. It blows up the dialog box,
> and shows the CPS at 0, then hangs there, until I stop Paula, and then
> it downloads the message/file. Anyone else have this problem or any
> suggestions how to solve it? I'm using Neodesk/Geneva as well...Thanks!

Have you tried Black Scorpions' BobTrack? It's more Falcon-friendly
and is a better overall player than Paula anyway.
--
Terry May - Las Vegas NV

2194. repair for falcon

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: braeval.farm@zetnet.co.uk
Message-ID: <6nu3ml$332$1@roch.zetnet.co.uk>
Source record: 97620

hi,

i need someone in the united kingdom to do some repair on my falcon. can someone give me an andress and/or phonenumber please.

thank's

stefan

2195. Re: Okami 1.34

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35a222e0c7d4360@lvdi.net>
Source record: 97621

On Tue 07-07-98 10:20, Terry May scribbled:

>I created an alias file, but it's not working, for some reason.

I solved this problem. POPwatch is on a different partition from my mail folder. I copied the alias file to all three levels of my mail directory (as opposed to my POPwatch directory) and it worked. Now I just need to experiment with which one of the levels is the one needed (probably the root, from what you told me). :^)

>Mailfold is also not working for me, but that's for another thread.

I figured this out, too. I had mailfold.inf in my main Okami folder, instead of where the sample file told me to put it. (Docs are a wonderful thing, aren't they? ;)

Unfortunately, my V1.34+ o.prg file got deleted again, this time along with o.rsc. Might have to resort to making them read-only.

Aside from that, my Okami setup is really coming along nice. I'm liking this program more every day. :^) Even the LFN problem doesn't bother me too much, ATM, since I have a good non-VFAT paritition for my messages. (Still would be nice to see it fixed, though.)
--
Terry May - Las Vegas NV

2196. Re: MagiC's AES

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: mcooke@tyndale.apana.org.au
Message-ID: <6nu4mthhj1@reader1.reader.news.ozemail.net>
Source record: 97622

```
On 7 Jul 1998 12:52:22 -, Terry May wrote:
>From: outrider@lvdi.net (Terry May)
>Newsgroups: comp.sys.atari.st
>Subject: Re: MagiC's AES
>Date: Tue, 07 Jul 1998 12:52:22 -0700 (PDT)
>Organization: The Rebel BBS
>Lines: 12
>Message-ID: <35a21abec17b1f0@lvdi.net>
>References: <FN_35a01742_roughley@news.dsoe.com>
> <6nq353$nm$1@ccpnws.in2p3.fr> <6nskcp$mj2$2@hercules.spirit.net.au>
>NNTP-Posting-Host: 208.224.226.137
>X-Trace: 899845425 BEZIT6R5LE289D0E0C usenet53.supernews.com
>X-Complaints-To: newsabuse@supernews.com
>X-Newsreader: Okami Version U1.34
>X-Hardware: Atari STe / MagiC 5.11
>X-Sender: NEWSwatch v2.01 (Atari)
>Xref: ozemail comp.sys.atari.st:155159
>
>On Tue 07-07-98 07:57, Malcolm Cooke scribbled:
>
>>aFTP works fine on my TT MagiC 5.11 without Wdialog2 however make sure
>>XMEN_MGRPRG is in the auto start folder this is necessary for menu
>>extensions and other things.
>
>Speaking of aFTP, what's the secret to getting the font selector to
>work? I get either "font selector not installed" or nothing at all,
>even with xUFSL installed. The docs allude to Thing's file selector,
>but what about for those of us not using Thing?
>--
> Terry May - Las Vegas NV
>.
Hi Terry,

Just put the FONTSEL PRG in the UTILITY folder of MagiC and in the
magx.inf file put the environmental line as below and it works fine
calling the font selector as reqiured. The xUFSL is not required in
the auto folder.

; MAGX.INF erstellt mit MAGICINF von D. H�pfl
; ================================================================
;
#_MAG MAG!X V5.11
#[vfat]
drives=ABI
#[aes]
```

#_ENV AVSERVER=MAGXDESK
#_ENV HOME=C:\USER\
#_ENV COLUMNS=80
#_ENV LINES=30
#_ENV PATH=;C:\
#_ENV _PNAM=MAGICINF.PRG
#_ENV PROMPT=pg
#_ENV OLGAMANAGER=C:\GEMSYS\OLGA\OLGA.APP
#_ENV STGUIDE=C:\ST-GUIDE.ACC
#_ENV GEMJINGPATH=E:\CAB\MODULES\GEMJING.PRG
#_ENV BUBBLEGEM=C:\GEMSYS\MAGIC\START\BUBBLE.APP
#_ENV FONTSELECT=C:\GEMSYS\MAGIC\UTILITY\FONTSEL.PRG
#_ENV GEMSCRIPT=C:\GEMSYS\SCRIPTER\SCRIPT_D.APP
#_ENV STARTSET=C:\USER\DEFAULTS\START.SET
#_BUF 5192
#_DEV 6 0
#_TXT 0 0 1
#_FLG 0
#_WND 32
; #_TSL 2 32
#_SCP C:\CLIPBRD\
#_TRM C:\GEMSYS\GEMDESK\VT52.PRG
#_ACC C:\
#_APP C:\GEMSYS\MAGIC\START\
;#_SHL C:\
;
; ============ Ende des automatisch erstellten Teils ============
;
#_CTR
#a000000

Regards

___ _____ _____ _ _ ____ ____
/ __)(_)(_)( )/)(_ _)(___)
((__)(_)( )(_)( ) (_)(_)__)
___)(_____)(_____)(_)_)(____)(____)
Malcolm Cooke email: mcooke@tyndale.apana.org.au
Snail mail: 7 Naas Rd Tharwa 2620 Australia :-)
http://www.spirit.net.au/~mcooke

2197. Re: MagiC's AES

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_35a22d76_roughley@news.dsoe.com>
Source record: 97623

Malcolm Cooke wrote:

> aFTP works fine on my TT MagiC 5.11 without Wdialog2 however make sure
> XMEN_MGRPRG is in the auto start folder this is necessary for menu
> extensions and other things.

aFTP is working fine now that I have xmen_mgr.prg installed.

As for online use, I can't use any version of aFTP greater than 1.3b1 without it crashing when _uploading_ to my workspace. I can download with any version, though. Has anyone else experienced problems with aFTP while uploading? Even the most current version (1.4beta2) crashes after sending a file. If I reboot and login again, the upload is there. These crashes occur under STinG, running either MagiC or Geneva. But 1.31b1 works like a charm when doing uploads. Everytime a new version of aFTP is released I try a test upload with it -- always ending with the same bad crash.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

2198. Re: repair for falcon

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <6nu7bq$k7t$1@irk.zetnet.co.uk>
Source record: 97624

On 7 Jul 1998 22:21:12 , <braeval.farm@zetnet.co.uk> wrote:
| . . .
|i need someone in the united kingdom to do some repair on my falcon. can someone give me an andress| and/or phonenumber please.
| . . .

You could try:

System Solutions 0181 693 3355
The Upgrade Shop 01625 503448

and there may be others.

John Logan

2199. Re: Amterm ??

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <6nuaj5$42p$1@roch.zetnet.co.uk>
Source record: 97625

On 5 Jul 1998 17:42:53 , "Howard Nortcliffe" wrote:
>
>Charles Stanley wrote in message <6njqmfjlg1@roch.zetnet.co.uk>...
>...
>>program called <AMTERM> by GM4MUN (is he now GI?)? The last I had was
>>v 3.4, but am no longer able to run it (on an Atari TT030 + MagiC 5.11
>>etc etc) -- no, don't ask!
..
>>BTW, not the AmTerm that YahooSearch throws up (a PC prog).
..
>I'm not sure but I think 3.4 was the last version. I used to use that
>myself and found it great for the ST but sadly moved onto the PC.
>
>Let me know if you know better.

Thanks for your interest, Howard: I thought I had heard of v 4.x and
even had a contact before I lost everything in my last HD crash.
If I hear, I will let you know.
Cheers, Charles.

2200. Re: U.T.S.I update 4 july 1998

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <6nuaj7$42p$2@roch.zetnet.co.uk>
Source record: 97626

On 5 Jul 1998 20:21:00 , Jo Vandeweghe wrote:
>on Sun 05-07-98 15:00 Roger Cain wrote:
>
>>On 5 Jul 1998 00:22:22 +, Jo Vandeweghe wrote:
>>>We arrive slowly to 1000 indexed programs ... when I will come there,
>>>I think I will stop.
>
>>Why? UTSI is an excellent site because it is such a comprehensive
>>catalogue. There's no reason to stop at 1000 (unless you are getting
>>bored, of course :-))).
>
>You are right ! I'm for the moment, but maybe it will change ... why
>not? everything is changing and nothing stay the same :)

Jo, yours is a _lovely_ site, beautiful opening image and wonderful
index (I mean list) of files, when I can get to it. Tonight I could
not access SENDLIST or PRG-IND: response was <File not found> every
time.
I wish you would add a text explaining that colourful image - Tibetan,
I presume. Even on a TT 16-colour screen it is amazing.

Cheers, Charles.

2201. Re: Atari mentioned in CNET 30 Years Article

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: dmaxwell@iwaynet.net
Message-ID: <35a2ac9e.341263@news.iwaynet.net>
Source record: 97627
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st

> The point was: Amiga can ALREADY run the OS an necessary
> support tools. All D2 would need to is to copy them over
> to the Amiga farm and re-run make.
>

But how many Amigas do you want to use to do it? Rendering is strictly a number crunching affair. Rendering has nothing to do with the graphics hardware that makes the Amiga special. One Alpha machine running at 533 Mhz can probably do what 50 to 100 '040 Amigas could do. Just the savings on power consumption would justify the use and purchase of ONE Alpha as opposed to upty million Amigas. And the Titanic people were using a FARM of Alpha's to do the rendering. And yes, other tools were used to generate the scenes. If I remember correctly Mac, NT, and Unix boxes were used to generate the scenes.

2202. Re: Atari mentioned in CNET 30 Years Article

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: jedi@dementia.mishnet
Message-ID: <slrn6q5hkt.jht.jedi@dementia.mishnet>
Source record: 97628
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st

On Tue, 07 Jul 1998 23:22:29 GMT, dmaxwell@iwaynet.net <dmaxwell@iwaynet.net> wrote:
>
>> The point was: Amiga can ALREADY run the OS an necessary
>> support tools. All D2 would need to is to copy them over
>> to the Amiga farm and re-run make.
>>
>
>But how many Amigas do you want to use to do it? Rendering is strictly

...as many as it takes. The real concern would be price
per MFLOP. When Titanic was in production, the price/
performance leader just happened to be Alpha.

>a number crunching affair. Rendering has nothing to do with the
>graphics hardware that makes the Amiga special. One Alpha machine

I never said nor implied such a thing actually.
Although those coprocessors might get put to
good use if someone's crafty about their shared
libs.

>running at 533 Mhz can probably do what 50 to 100 '040 Amigas could
>do. Just the savings on power consumption would justify the use and
>purchase of ONE Alpha as opposed to upty million Amigas. And the
>Titanic people were using a FARM of Alpha's to do the rendering. And
>yes, other tools were used to generate the scenes. If I remember
>correctly Mac, NT, and Unix boxes were used to generate the scenes.

I doubt that a Unix shop like D2 would put up with Mac
& they likey only put up with NT because of it's market
inertia/vendor support.

NT was the frontend, Linux was the backend. Although a
port of Lightwave to yet another Unix shouldn't be too
strenuous...

--
Hardly. Microsoft has brought the microcomputer OS to
the point where it is more bloated than even OSes from |||
what was previously larger classes of machines altogether. / | \
This is perhaps Bill's single greatest accomplishment.

2203. Re: Papyrus 5 owers in the USA

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: rcollins@freenet.columbus.oh.us
Message-ID: <6nugih$rr0@login.freenet.columbus.oh.us>
Source record: 97629

Malcolm Cooke (mcooke@spirit.com.au) wrote:
: Hi All

: The american dictionary of v 4 is not compressed so you can use it in
: v 5x rename the extension to tlx I think or start a new personal
: dictionary see what extension papyrus gives it. Change the extension
: on the american dic load it in papyrus and save it uncompressed and it
: is now usable.
: Regards

Sorry your information may be correct for your version.

The Papyrus 4 is a DIC is a compressed dictionary file.

The Papyrus 5 MLX is a modified compressed Spelling Sentry dictionary file.

Papyrus 4 DIC will not work with Papyrus 5.

Please, take the time to Email David Link of Highsoft at
davidl@hisoft.co.uk and make a formal request for an American dictionary or
any other complaint you have.

If no one says any thing then the situtation will never be corrected.
Americans will continue to receive only British dictionaries with this
product.
--
Raymond Collins	Ohio State University
Collins.197@osu.edu	Neuropathology
rcollins@freenet.columbus.oh.us	Research Assistant

2204. Re: Papyrus 5 owers in the USA

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: rcollins@freenet.columbus.oh.us
Message-ID: <6nugka$rtj@login.freenet.columbus.oh.us>
Source record: 97630

Ken Springer (wordwork*@ctos.com) wrote:
: On 3 Jul 1998 13:26:05 , Raymond Collins wrote:
: >Papyrus 5 owers in the USA
: >
: >I would like to ask the USA owner's of Papyrus 5 if they received an
: >American dictionary with their upgrade?
: >
: >My experience was I received a British dictionary with my Papyrus 5
: >upgrade.
: >

: Same here. No Americal dictionary. And I bought from Systems for
: Tomorrow.

Please, take the time to Email David Link of Highsoft at
davidl@hisoft.co.uk and make a formal request for an American dictionary or
any other complaint you have.

If no one says any thing then the situtation will never be corrected.
Americans will continue to receive only British dictionaries with this
product.
--
Raymond Collins	Ohio State University
Collins.197@osu.edu	Neuropathology
rcollins@freenet.columbus.oh.us	Research Assistant

2205. Re: MagiC's AES

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35a257daf137440@lvdi.net>
Source record: 97631

On Tue 07-07-98 21:41, Malcolm Cooke scribbled:

>Just put the FONTSEL PRG in the UTILITY folder of MagiC and in the
>magx.inf file put the environmental line as below and it works fine
>calling the font selector as reqiured. The xUFSL is not required in
>the auto folder.

Sounds easy enough, but where is this FONTSEL.PRG?
--
Terry May - Las Vegas NV

2206. aFTP

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35a257daf137441@lvdi.net>
Source record: 97632

On Tue 07-07-98 21:55, Neil Roughley scribbled:

>As for online use, I can't use any version of aFTP greater than 1.3b1
>without it crashing when _uploading_ to my workspace. I can download with
>any version, though. Has anyone else experienced problems with aFTP while
>uploading? Even the most current version (1.4beta2) crashes after
>sending a file. If I reboot and login again, the upload is there. These
>crashes occur under STinG, running either MagiC or Geneva. But 1.31b1
>works like a charm when doing uploads. Everytime a new version of aFTP is
>released I try a test upload with it -- always ending with the same bad
>crash.

I'm using 1.4b2 and have no problem uploading. Maybe it's choking on
something your server is sending back when it's done.

Last night I had aFTP crash when trying to connect to a site that
couldn't be resolved. But I rebooted and tried again and it still
couldn't resolve the host, but it gave me an alert instead of
crashing. Go figure.
--
Terry May - Las Vegas NV

2207. Re: Papyrus 5 owers in the USA

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: pmorales@primenet.com
Message-ID: <6nuluh$cat@nntp02.primenet.com>
Source record: 97633

On 7 Jul 1998 07:53:11 G, Malcolm Cooke wrote:
>... Change the extension on the american dic load it in papyrus
>and save it uncompressed and it is now usable.

Hmm, is this load and save performed with v4? I see no such option in
v5.

Thanks,

Pat

--
Pat & Anna
pmorales@primenet.com

2208. Re: Milan

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <35A2E3CA.D238F4F@jps.net>
Source record: 97634

Try going through Titan.

Thomas Ferreira wrote:
>
> I wish I had some info. I am a computer dealer in the USA that sells PCs
> and Macs and being a long time Atari user, applied to become an authorized
> Milan dealer in the USA but after many emails and promises that the dealer
> info packet would be sent to me, I have received NO support. I am STUMPED
> at why my requests go ignored since the company I work for has been
> selling computers for along time and we also service to component level
> many computers and peripherals so we could be a one stop shop for all USA
> Milan needs.
>
> Tom
> GodFather Computer, Inc.
> http://www.godfather.com
>
> In article <6nturf$2c5$1@nnrp1.dejanews.com>, tos_man@my-dejanews.com wrote:
>
> > Does anyone have any information on obtaining a Milan computer in the United
> > States? Any help woud be appreciated. Thanks.
> >
> > Hassen
> >
> > hhammoud@rci.com
> >
> > -----== Posted via Deja News, The Leader in Internet Discussion ==-----
> > http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

2209. FS: Falcon 14/224

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <35A2E417.F6B0FB1F@jps.net>
Source record: 97635

For Sale: Atari Falcon 030, 14 MB RAM, 224 MB Hard Drive.
$550 plus shipping from California.

2210. Re: Atari screen saver for Windows! (TROLL city)

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: Mark Fassett <psalad@earthlink.net>
Message-ID: <35A2EAA8.728C44C0@earthlink.net>
Source record: 97636

Anyone who equates Microsoft with Hitler is either trolling or young and stupid..

Ignore the troll..

-Mark

Terry May wrote:

> Re: "Atari screen saver for Windows!", ethh@enemy.org scribbled the following
> on 01 Jul 98 @ 12:40:30:
>
> >> Show your support of Atari !
> >> Run the Atari screen saver on your work desktop !
> e>
> e> no, trash the windoze system and format c: /u
>
> Yeah, who needs a job, anyway?
>
> * LED v1.51 * Let me know, ethh@enemy.org, if you don't get this message!
> --
>
> Terry May - Las Vegas, NV

2211. Re: the cowardness of ostrey people (Re: Atari screen saver for)

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: Mark Fassett <psalad@earthlink.net>
Message-ID: <35A2EE94.7F61B498@earthlink.net>
Source record: 97637

Allright, you've shown your hand now.. "your hands are impure?!?!" I've never read something this funny in my whole life!!

Guys, this guy is OBVIOUSLY a troll. Nobody in their right mind could write that with a straight face.

BTW, I'm typing this on a (GASP!! HORRORS!!) wintel 486!!!!!! And I also have a (GASP!!) Mac!!.. in addition to my Falcon. Am I going to hell now?

:)

-Mark

ethhoack wrote:

> Dans le message <35a139f6ac12c0@-----------post1.com>
> hall@-----------post1.com (Hallvard Tangeraas) ï¿½crit:
>
> >I suggest we all just leave this thread alone from now on. Seems we have
>
> for sure i point out facts that bother, and you don't wanna face them.
> may be you're using a wintel box yourself ? your hands are impure.
>
> ethh@enemy.org
>
> pub 2048/7579B421 7D 29 B3 3A CB 2D 42 B1 DE F3 19 D6 18 F6 C5 55
>
> "abwï¿½rts wend'ich mich zu der heiligen, unaussprechlichen, geheimnisvollen
> nacht. fernab liegt die welt - in eine tiefe gruft versenkt" novalis

2212. Re: Papyrus 5 owers in the USA

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: rcollins@freenet.columbus.oh.us
Message-ID: <6nuoki$oet@login.freenet.columbus.oh.us>
Source record: 97638

Pat & Anna (pmorales@primenet.com) wrote:
: On 7 Jul 1998 07:53:11 G, Malcolm Cooke wrote:
: >... Change the extension on the american dic load it in papyrus
: >and save it uncompressed and it is now usable.

: Hmm, is this load and save performed with v4? I see no such option in
: v5.

: Thanks,

: Pat

There is under the 'Options' dialog which has a save dictionary selection.

In Papyrus 4 you could use several dictionaries at the same time even from
different programs.

This is not possible under Papyrus 5.

--
Raymond Collins	Ohio State University
Collins.197@osu.edu	Neuropathology
rcollins@freenet.columbus.oh.us	Research Assistant

2213. Re: Web hit counters

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <35a19375.2648100@news2.tmisnet.com>
Source record: 97643

On Sun, 05 Jul 1998 21:54:32 -0700 (PDT), (Terry May) wrote:
>On Mon 06-07-98 04:11, George Crissman scribbled:
>>Ask your ISP if they keep a library of CGI
>>programs for your use, such as the
>>WWW HOMEPAGE ACCESS COUNTER AND CLOCK,
>><http://www.fccc.edu/users/muquit/index.html>
>>programmed by Muhammad A. Muquit
>
>Okay, but note that I'm not using my ISP for a web site. (I'm using
>GeoCities). Does that still apply?

The easiest way to find out is to ask Geocities.
Since they're actively looking to attract web pages
to support the accompanying advertising, it seems
to me they should have a WEALTH of general-purpose
CGI programs available for use. But I'm just guessing.

YMMV. (Except in the UK, where it's YKMV :-).

-- George Crissman
-- strads@tmisnet.com

Member Of The Atari WebRing, Featuring USA Links
<http://www.tmisnet.com/~strads/hq/atari.html>
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

2214. Re: Best Electronics

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <35a19448.2859165@news2.tmisnet.com>
Source record: 97644

On Mon, 06 Jul 1998 01:28:10 -0700 (PDT), outrider@lvdi.net (Terry May) wrote:

>Anyone have the phone number for Best Electronics?
>--
> Terry May - Las Vegas NV

You'll find them listed on my Falcon Support pages at
<http://www.tmisnet.com/~strads/hq/sources.html#Dealers>

-- George Crissman
-- strads@tmisnet.com

Member Of The Atari WebRing, Featuring USA Links
<http://www.tmisnet.com/~strads/hq/atari.html>
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

2215. Re: REQ : STEINBERG PRO 24

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6nsdblpkl1@news4.isdnet.net>
Source record: 97645

Passion <100550.3170@compuserve.com> a crit dans le message
<35a2f3a0.36276584@news.demon.co.uk>...
>On Thu, 02 Jul 98 14:02:00 -0800, dave.gostl@i.hate.spam.com (DAVE
>GOSTL) wrote:
>
>>I don't think ANY midi program will run on any emulator. If anyone knows
>>different, I'd like to hear about it.
>>
>
>Pacifist 0.48 onwards is reported to...

```
Only MIDI Out is functional, there's no MIDI In. And where do you plug the
dongle on a PC ?

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

2216. Re: Zorg available in freeware

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: dipching@ping.be
Message-ID: <35a1cf64210871@ping.be>
Source record: 97646

on Mon 06-07-98 19:04 dcroker wrote:

>Thank you for deciding to release Zorg as freeware Ludovic.
>
>Unforunately I can only find V2.07 on ftp.lip6.fr
>
>Has anyone been able to find 2.10?

Yes in the DISK directory ...

Jo
--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

2217. Atari 520ST,1040STf and parts,Etc.

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: Jay Colen <jandc@ccnet.com>
Message-ID: <35A1C7BD.10CC@ccnet.com>
Source record: 97647

Just got in a bunch of Atari 16 bit stuff.Hard
Drives,Floppys,Monitors,software,Games,Etc.Not all of it is posted on my
web page yet.Let me know what you need.
--
4Jays Classic Video Games and Old Computers

Buy,Sell,Trade:Atari,Colecovision,Intellivision,Odyssey,
Fairchild,Sega Master Systems,Pongs,Handhelds,Commodore.

http://www.ncal.verio.com/~4jays/
http://www.ncal.verio.com/~4jays/welcome.html

2218. Milan

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: tos_man@my-dejanews.com
Message-ID: <6nturf$2c5$1@nnrp1.dejanews.com>
Source record: 97648

Does anyone have any information on obtaining a Milan computer in the United States? Any help woud be appreciated. Thanks.

Hassen

hhammoud@rci.com

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

2219. Re: A new MAGIC mailinglist coming up....

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: tos_man@my-dejanews.com
Message-ID: <6ntv2b$2sj$1@nnrp1.dejanews.com>
Source record: 97649

In article <22465_rick@nightshift.demon.r.e.m.o.v.e.nl>,
rick@nightshift.demon.r.e.m.o.v.e.nl wrote:
>
> Hi,
>
> I'm still getting email from people who are asking for a Magic mailinglist.
>
> I asked for more than 10 people to make it worth to set up such a list. Now
> there are more than ten people.
>
> So,i will setup the list this week.
>
> Watch for an announce this week......
>

Don't forget to check out onelist. They already have an active Magic mailing
list.

Hassen

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

2220. Re: MagiC's AES

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: Micha Knorpp <micha.knorpp@bk.bosch.de>
Message-ID: <35A1E550.B2AD85B3@bk.bosch.de>
Source record: 97650

Terry May wrote:
>
> Make sure you have the #_TSL line in MAGX.INF commented out or
> removed and turn on preemptive multitasking from the CPX.
>
> Also, make sure you're using MAGTOROM.PRG in your AUTO folder, along
> with MAGXBO32.PRG. That will protect your MagiC kernal in memory.

BTW: not long ago i replaced my cd-rom-driver by using SPIN! with the
SPINMAGX.XFS (i think itï¿½s called like this) in the START-folder. since
that time iï¿½m not able to use MAGTOROM.PRG. everytime i boot up, there
is a message on the screen saying "to few memory. MAGTOROM not loaded"
or similar. at least, my falcon has 14 MB RAM....
pehaps this problem is caused by XBOOT. as XBOOT is done first, the
SPIN! driver will be loaded once starting Single TOS and twice when
MAGXBO32.PRG is done! so a message on the screen appears saying
"SPIN! already loaded".
but iï¿½m not sure. i only found out when i tried to use my old
cd-rom-driver that it wonï¿½t work anymore... ;-)

so long, -micha-

2221. Re: SCSI Delays

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: Micha Knorpp <micha.knorpp@bk.bosch.de>
Message-ID: <35A1ED74.C815455E@bk.bosch.de>
Source record: 97651

Robert Schaffner wrote:
>
> Well, the only way is to use the clock patch. Short SCSI wires.
> And a smaler screen resulution. All Falcons have a very bad DMA.
> (The main problem!)

ok then, iï¿½ll try this. iï¿½m looking forward to get one (or two) of those rare 74F04-FAST-TTL-chips soon. i really need my SCSI-port - although i have an IDE-HD now -, because i owned a microtek scanner in may (in neuss! war ein "schnaepple", wie man im schwabenland sagt ;-)).

thanx, -micha-

2222. Re: Okami 1.34

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <35a1ebc01d8fd42@club-internet.fr>
Source record: 97652

Hello,

in article <35a0e5f63fc0af2@lvdi.net>
Terry May wrote:

> With the way POPwatch works, my passwd file is currently at about 12
> addresses (and growing), even though I only have one real email
> address. (I sure wish Gary would provide a fix for that.)

.../...

> Do I have something set up wrong? Is there a way to force my correct
> email address when replying to these emails?

You don't need to use the passwrd file for this. POPwatch can look for
an alias file and that's what I use. There was a thread about this a few
months ago.

POPwatch also use only the first recipient of a message (sent in cc) to
make the login.txt file. It's another reason to use its alias file.

This file is an ascii one like this (mine at the moment):

```
---cut here---
magic_os pricard
ptg pricard
bbeck pricard
hall pricard
postmaster pricard
---cut here---
```

You have to put it 2 (folder) levels under POPwatch, or at the root of
the partition if there isn't enough levels (as I did).

Bye,
/Pascal/

--
!!! Allez les bleus !!!

2223. Re: Papillon

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <35a1ebc01d8fd43@club-internet.fr>
Source record: 97653

Hello,

in article <899762055.12778.0.spot.c3adfca1@news.demon.nl>
Louis Holleman wrote:

> On 6 Jul 1998 11:59:09 , Hallvard Tangeraas wrote:
> >
> >While visiting my brother this past week I found a demo of MagiCMac
> >on a German Mac CD-ROM of his.
> >
> >Furthermore that demo contained a demo of "Papillon" among others, and a
> >font called "Papillon.fnt" was also included. I tried to mail it to

.../...
> So I added it to Assign.sys and threw it into my Gemsys and guess what:
> fVDI bombed out on it. Didn't even bother to start up NVDI with it, the font
> must be corrupt, and that much corrupt that it crashes the replacement VDI...

Maybe this font is not a GDos one ? .fnt is not a clue.

Bye,
/Pascal/

--
!!! Allez les bleus !!!

2224. Re: Zorg available in freeware

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <35a1ebc01d8fd44@club-internet.fr>
Source record: 97654

Hello,

in article <3693_dcroker@fortress.org.uk>
dcroker wrote:

> Has anyone been able to find 2.10?

Yes, it's in /pub/atari/Disk
I've got it yesterday. Try again.

Bye,
/Pascal/

--
!!! Allez les bleus !!!

2225. Re: SCSI Delays

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: Micha Knorpp <micha.knorpp@bk.bosch.de>
Message-ID: <35A1F00E.82B7E8B4@bk.bosch.de>
Source record: 97655

hi john,

John Whalley wrote:

> Well, the problem I had on my STE was minimal compared to the trouble
> you've had, so the clock patch may be the answer in your case, I
> guess. Why the resolution should affect the problem beats me, unless
> it's to do with processor loading or something similar.

all circumstances together brought me to this conclusion: must be a
hardware-related problem. whatever, i dont know the STE, but perhaps its
the same fault. and maybe its caused by the chips getting older, that
would explain why it occures just after a few years (in my case).

> Sorry I can't be more help.

thanx although, hope you are able to solve your SCSI-problem!
greets, -micha-

2226. Re: SCSI Delays

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: Micha Knorpp <micha.knorpp@bk.bosch.de>
Message-ID: <35A1F193.A8CAEEAF@bk.bosch.de>
Source record: 97656

Robert Schaffner wrote:

> What your machine need is a simple clock patch.
> You got it with your nemesis upgrade.

BTW: any idea where to pick up a nemesis board? (in germany)

what about any other falcon speeders? do more of them include the SCSI-patch, and if so, which would be the best choice (if still available)?

thanx for helping, -micha-

2227. MagiC/Imagecopy/NOVA

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_35a17478_roughley@news.dsoe.com>
Source record: 97657

Is there anyone out there using the combination of MagiC v5.11 and Imagecopy v4 on a NOVA-equipped TT or Falcon? I simply can't get the program to run without it crashing, yet under normal TOS and Geneva it runs fine. My MagiC setup is barebones, and all the other programs I normally use are running great. Hours of work trying different things to get Imagecopy to co-operate under MagiC have been fruitless.

Any help would be appreciated.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

2228. Re: Atari screen saver for Windows!

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: Laurent FAVARD <l.favard@france2.fr>
Message-ID: <35A1E545.447D432B@france2.fr>
Source record: 97658

is it true that there is an Atari screensaver for windows ?? if it's true, i will be interresting to get it !
Someone can show me the url to found it ?

2229. Re: MagiC's AES

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: mcooke@tyndale.apana.org.au
Message-ID: <6nsq31pmf1@reader1.reader.news.ozemail.net>
Source record: 97659

On 7 Jul 1998 10:07:28 +, Micha Knorpp wrote:
>Terry May wrote:
>>
>> Make sure you have the #_TSL line in MAGX.INF commented out or
>> removed and turn on preemptive multitasking from the CPX.
>>
>> Also, make sure you're using MAGTOROM.PRG in your AUTO folder, along
>> with MAGXBO32.PRG. That will protect your MagiC kernal in memory.
>
>BTW: not long ago i replaced my cd-rom-driver by using SPIN! with the
>SPINMAGX.XFS (i think it's called like this) in the START-folder. since
>that time i'm not able to use MAGTOROM.PRG. everytime i boot up, there
>is a message on the screen saying "to few memory. MAGTOROM not loaded"
>or similar. at least, my falcon has 14 MB RAM....
>pehaps this problem is caused by XBOOT. as XBOOT is done first, the
>SPIN! driver will be loaded once starting Single TOS and twice when
>MAGXBO32.PRG is done! so a message on the screen appears saying
>"SPIN! already loaded".
>but i'm not sure. i only found out when i tried to use my old
>cd-rom-driver that it won't work anymore... ;-)
>
>so long, -micha-
>.
Hi All

MAGXBO32.PRG MAGTOROM.PRG should run **before** Xboot or any boot manager. Magic and spin will load then xboot starts select the sets then boot. Using the programs this way protects the magic kernal strait off. Spin should not clash with MAGTOROM.PRG.

SPINMAGX.XFS has to be in the magic *extension* folder not the start folder it is a system extension also the fast ***DEV_FPRNDEV*** print extension should also be in the *extension* folder not in the start folder Putting them in the wrong folder will cause clashes. The spin docs say to put the files there as well as magic docs.

All the best. My system TT MagiC 5.11 NVDI 4.119r HDdriver 5.13 my friends Falcon 14meg ram same set up works fine.
Regards

___ _____ _____ _ _ ____ ____
/ __)(_)(_)( )/)(_ _)(___)
((__)(_)( )(_)( ) (_)(_)__)
___)(_____)(_____)(_)_)(____)(____)
Malcolm Cooke email: mcooke@tyndale.apana.org.au

Snail mail: 7 Naas Rd Tharwa 2620 Australia :-)
http://www.spirit.net.au/~mcooke

2230. Re: Okami 1.34

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: josdb@xs4all.nl
Message-ID: <35a1fd7c109f070@xs4all.nl>
Source record: 97660

on Mon 06-07-98 15:22 Terry May wrote:

>If it's MagiC's fault, I can only guess that for some reason it's
>only looking at the 8+3 equivalents when getting that call.

Hm. Just thought of something. Please download the new archive and try
version 1.34+ of o.prg and oimport.ttp. Maybe it works now.

--
Jos den Bekker
<josdb@xs4all.nl> http://www.xs4all.nl/~josdb
-*-
"It is very easy for a constitutionally vigorous mind to fritter
its power away in trivialities." - Norbert Wiener

2231. Re: MagiC's AES

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <35a200d42e06f50@club-internet.fr>
Source record: 97661

Hello,

in article <35A1E550.B2AD85B3@bk.bosch.de>
Micha Knorpp wrote:

> BTW: not long ago i replaced my cd-rom-driver by using SPIN! with the
> SPINMAGX.XFS (i think iti¿½s called like this) in the START-folder. since

Should be in the xtension folder.

Bye,
/Pascal/

--
!!! Allez les bleus !!!

2232. Re: Papillon

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <899806405.19218.0.spot.c3adfca1@news.demon.nl>
Source record: 97662

On 7 Jul 1998 10:00:08 , Pascal Ricard wrote:
>Hello,
>
>..../...
>> So I added it to Assign.sys and threw it into my Gemsys and guess what:
>> fVDI bombed out on it. Didn't even bother to start up NVDI with it, the font
>> must be corrupt, and that much corrupt that it crashes the replacement VDI...
>
>Maybe this font is not a GDos one ? .fnt is not a clue.
>

Hi Pascal,

well I'm not sure. Grabbed the archive from the Revolution-7 CD too, checked
it again and once more fVDI crashed on it. Tried to load the font into
Image, an old drawing prg that handles GEMfonts too, but it complained with
"image too small"... something that normally won't happen with regular GEM
fonts. Guess it might be a corrupt file from the original source...
The docs I got say nothing special about it, in fact it's not even mentioned.
Only line in the "review" I got is: "support for GDOS/NVDI etc."

Any news on Papillon 3.0, supporting more than 256 colors??? Or maybe not,
but then at least able to run in more than 8 bit mode????? That's one thing
pissing me off, a ninetees program not even being able to run in TC mode...

Shame on you, ASH!

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

--

2233. Re: Atari mentioned in CNET 30 Years Article

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <35A1FB0D.3759B04@NO.SPAM.emw.ericsson.se>
Source record: 97663
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st

jedi wrote:

> >> Amigas, could indeed, reproduce the efforts accomplished by
> >> the Titanic render farm even without the Toasters...
> >
> >I guess you could use a C64 if you ported POV to it, so who cares? Anything
> >with a CPU could do it.
>
> The point was: Amiga can ALREADY run the OS an necessary
> support tools. All D2 would need to is to copy them over
> to the Amiga farm and re-run make.

So Pixars tools works on Amigas as well? I didn't know that.

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

2234. Re: MagiC/Imagecopy/NOVA

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_35a19254_roughley@news.dsoe.com>
Source record: 97664

Are there any clues in this report generated by MagiC's crashdmp.tos
utility after Imagecopy crashes?

Fehler : Busfehler

d0 = 00000000 a0 = 00002070
d1 = 00000001 a1 = 00000000
d2 = 00000001 a2 = 0132dc1c
d3 = 00000000 a3 = 013262bc
d4 = 00000000 a4 = 0132c924
d5 = 00000000 a5 = 0132ede2
d6 = 00000000 a6 = 0132ed68
d7 = 00000000 ssp = 012c916a
usp = 0132ed60

PC bei Auftreten des Fehlers: 012c9a68
SR bei Auftreten des Fehlers: ZER INT = 3
Fehler bei Zugriff auf: 00000002
Prozessorstatus: Usermodus Datenzugriff, Schreiben

Stack:
s00 = 0304 s01 = 012c
s02 = 9a68 s03 = b008
s04 = 36ea s05 = 0729
s06 = 34ae s07 = d0ff
s08 = 0000 s09 = 0002
s10 = 0000 s11 = 0006
s12 = 0000 s13 = 0000
s14 = 337c s15 = 0006

Perhaps this bus error report can help identify what MagiC doesn't like
about Imagecopy.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

2235. Re: STinG questions

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: aeb25@rrz.Uni-Koeln.DE
Message-ID: <6nstsi$5o9@news.rrz.Uni-Koeln.DE>
Source record: 97665

Hello Terry,

Terry May (outrider@lvdi.net) wrote:

> >When the connection is rotten, the received/sent data packets come with
> >CRC-errors. The modems or ISDN-adaptors exchange information about it. If
> >a packet is identified to be defective, its transmission is repeated.
> >So, a dialogue between the two sides is necessary.

> Wouldn't the modems' error correction stop those errors, or are you
> talking about errors that occur before they get to modem transmission?

The communication between the modems and the dropped packets in the STinG
counter are something different, AFAIK.
The CRC-errors are corrected by the modems simply by repeating the
transfer until CRC-sum is OK. But I don't know exactly for the counter in
STinG. It must have to do with the further passing on in the system.

Regards,

Kerstin

--

kerstin.hoef-emden@uni-koeln.de
kerstinh@bot.ku.dk

2236. RE:WEB HIT COUNTERS

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35a179cc43c2671@lvdi.net>
Source record: 97666

On Mon 06-07-98 02:11, Dave Gostl scribbled:
>http://www.pagecount.com/
>
>Its pretty good. You can access their website with your password and find
>out all sorts of info about who hits your page. But take a look at my page
>to see how big their ads are.

Thanks...I'll add that to my collection of places to try. My Falcon
died on me, so that set me back for a bit. I tried looking at some
counters in med res on my STe, and I can't even read them, much less
see how good they look. (Not that I could do much with my page in
med res, anyway -- it's like working while nearly blind.)
--
Terry May - Las Vegas NV

2237. Re: Okami 1.34

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35a179cc43c2670@lvdi.net>
Source record: 97667

On Tue 07-07-98 09:56, Pascal Ricard scribbled:

>You don't need to use the passwrd file for this. POPwatch can look for
>an alias file and that's what I use. There was a thread about this a few
>months ago.
>
>POPwatch also use only the first recipient of a message (sent in cc) to
>make the login.txt file. It's another reason to use its alias file.
>[...]

Excellent! I remember that thread, but didn't pay much attention to
it, since it didn't affect me at the time. Thanks for the info!

And apologies to Gary for suggesting that POPwatch was lacking in any
way. :^)
--
Terry May - Las Vegas NV

2238. Re: MagiC's AES

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: Micha Knorpp <micha.knorpp@bk.bosch.de>
Message-ID: <35A20E1A.469D2C0C@bk.bosch.de>
Source record: 97668

Malcolm Cooke wrote:

> MAGXBO32.PRG MAGTOROM.PRG should run **before** Xboot or any boot
> manager. Magic and spin will load then xboot starts select the sets
> then boot. Using the programs this way protects the magic kernal
> strait off. Spin should not clash with MAGTOROM.PRG.
>
> ***SPINMAGX.XFS*** has to be in the magic *extension* folder not the
> start folder it is a system extension also the fast ***DEV_FPRNDEV***
> print extension should also be in the *extension* folder not in the
> start folder Putting them in the wrong folder will cause clashes.
> The spin docs say to put the files there as well as magic docs.
>
> All the best. My system TT MagiC 5.11 NVDI 4.119r HDdriver 5.13 my
> friends Falcon 14meg ram same set up works fine.

hi there,
hm. maybe iti¿½s like that, i cani¿½t remember at the moment where exactly i
put this files, wether the START or the XTENSION folder. ii¿½ll check
this. thanx for the tip.
but, one question left: isni¿½t it the aim of a boot manager to choose
between a MagiC and a Single TOS setup? once running MAGXBO32.PRG, you
cani¿½t return to Single TOS, AFAIK. is that wrong?

okay, getting the facts right, i haveni¿½t used sTOS for a looooong time,
so it wouldni¿½t matter at all, i guess. maybe iti¿½s the only way to go,
hm?

greets to everyone who helped, c.u. -micha-

2239. Re: MagiC's AES

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <35A1FF9C.95AA6549@NO.SPAM.emw.ericsson.se>
Source record: 97669

Gï¿½tz Hoffart wrote:

> > I think I remember that you need XMEN_MGR if you want to
> > use pop-up menus.
>
> Right. But some day Andreas put it into the kernel but I donï¿½t remember
> when. I think it was 5.20.

Anythign else he has put in the kernal without telling us? Toolbars for
windows perhaps?

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

2240. Re: Papillon

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: Micha Knorpp <micha.knorpp@bk.bosch.de>
Message-ID: <35A2102E.EAEE9919@bk.bosch.de>
Source record: 97670

Louis Holleman wrote:

> Any news on Papillon 3.0, supporting more than 256 colors??? Or maybe not,
> but then at least able to run in more than 8 bit mode????

hi louis,
hope ii¿½ll get my 3.0 update this week. as ASH announced, papillion is
completely new programmed in many parts (even smaller and faster in many
functions), so ii¿½m excited what it will be. it will be able to handle
gfx in TC - no matter which colour resolution.

lets hope the best ! c.u., -micha-

2241. Postscript for Signum ?

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: Thorsten L&#65533;ck <Thorsten.Lueck@unibw-muenchen.de>
Message-ID: <35A203AC.3C078A0F@unibw-muenchen.de>
Source record: 97671

Hi,

I am looking for a postscript driver for Signum.
Is there anyone available?

Is it possible, to export Signum-Files to word or other pc-based
Text-Editors?

Thanks in advance,

Thorsten Lï¿½ck

--
,,,
IfEN - Institut fï¿½r Erdmessung und Navigation /'^'\
(o o)
--oOOO--(_)--OOOo------
Thorsten Lueck
Tel.: +49 89 6004-3552
Fax : +49 89 6004-3019 .oooO
mailto:Thorsten.Lueck@unibw-muenchen.de ( ) Oooo.
---\ (----( )-------
_)) /
(_/

2242. Re: Atari mentioned in CNET 30 Years Article

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: jedi@dementia.mishnet
Message-ID: <slrn6q40eo.gkq.jedi@dementia.mishnet>
Source record: 97672
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st

On Tue, 07 Jul 1998 12:40:13 +0200, Magnus Kollberg
<magnus.kollbergl@NO.SPAM.emw.ericsson.se> wrote:
>jedi wrote:
>
>> >> Amigas, could indeed, reproduce the efforts accomplished by
>> >> the Titanic render farm even without the Toasters...
>> >
>> >I guess you could use a C64 if you ported POV to it, so who cares? Anything
>> >with a CPU could do it.
>>
>> The point was: Amiga can ALREADY run the OS an necessary
>> support tools. All D2 would need to is to copy them over
>> to the Amiga farm and re-run make.
>
>So Pixars tools works on Amigas as well? I didn't know that.

Linux/68k ~ Linux/Alpha...

It's the OS, not the hardware that's the central
point. D2 is a unix shop so any other Unixen fit
in rather easily there...

--
Hardly. Microsoft has brought the microcomputer OS to
the point where it is more bloated than even OSes from |||
what was previously larger classes of machines altogether. / | \
This is perhaps Bill's single greatest accomplishment.

2243. Re: Newsie 88 Full Groups List

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <6nt5vv$40n$1@plutonium.compulink.co.uk>
Source record: 97673

On 4 Jul 1998 10:47:00 -, John M Rojewski wrote:

>I believe what I am hearing is that the full group unsorted is better
>that the first 28,000 sorted. So I shall proceed with that assumption
>until someone suggests a different approach.
>
>If there are more entries than can be sorted, the sort will abort, and
>the orginal unsorted file will still be there (2+MB worth) and I will
>have to do something about the index file...

That will do for me John :-)

My problem is that I'm left with a sorted, but only 50 per cent completed
full group list. If the original is left untouched, then that will be quite
useable.

Kind regards
Mike Kerslake

*** Radio memories, memorabilia, exclusive photos and more! ***
Email: publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/
*** Atari Computing Magazine information ***
Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com

2244. Q: Postscript and Atari

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: Paal Monstad <pmonstad@online.no>
Message-ID: <01bda9a8$80c16600$c4f84382@default>
Source record: 97674

```
Is there a printer driver for NVDI which supports Postscript? Any other way
to print to Postscrips lasers?
```

PP&#65533;l Monstad
PM data
Sauda, Norway

2245. Re: Zorg available in freeware

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6nt8l1vdp1@roch.zetnet.co.uk>
Source record: 97675

On 6 Jul 98 19:04:14, dcroker wrote:

>Unforunately I can only find V2.07 on ftp.lip6.fr
>
>Has anyone been able to find 2.10?

Ha! I had a few abortive connections as well, Derryck.

It's in /Disk now - arrived sometime Monday morning.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2246. Re: Atari screen saver for Windows!

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <35a22981.0@diana.idirect.com>
Source record: 97676

On 7 Jul 1998 11:07:17 +, Laurent FAVARD wrote:
>is it true that there is an Atari screensaver for windows ?? if it's true, i will
>be interresting to get it !
>Someone can show me the url to found it ?

there are actually two screensavers, both programmed by William
Wong. You'll find them at
http://www.geocities.com/SiliconValley/6880/phsw2.html.

BTW, by asking for this, you have now been added to ethhoax's
"enemies list" :)

//////////////////////Daniel L. Dreibelbis//////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ///////////////////

2247. Re: Papyrus 5 owers in the USA

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: wordwork*@ctos.com
Message-ID: <35a22640.0@news.weldlink.com>
Source record: 97677

On 3 Jul 1998 13:26:05 , Raymond Collins wrote:
>Papyrus 5 owers in the USA
>
>I would like to ask the USA owner's of Papyrus 5 if they received an
>American dictionary with their upgrade?
>
>My experience was I received a British dictionary with my Papyrus 5
>upgrade.
>

Same here. No Americal dictionary. And I bought from Systems for
Tomorrow.

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Ken Springer "All progress depends upon the
unreasonable person."
George Bernard Shaw

Note: Replace the "*" with an "s" for a valid email address
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

2248. Re: Newsie 88 Full Groups List

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: wordwork*@ctos.com
Message-ID: <35a22647.0@news.weldlink.com>
Source record: 97678

On 4 Jul 1998 10:47:00 , John M Rojewski wrote:
>On 29 Jun 98 16:17:08 GM, Ken Springer wrote:
>>On 28 Jun 1998 15:48:00, John M Rojewski wrote:
>>
>>>OK, there is a hard limit of 28,000 newgroups in all versions at this
>>>time. I would think that is as many as anyone would want.
>>
>>Well..... Then it's not a full groupls listing then, is it. :-/
>>If you keep this limit, then better change it to limited listing or
>>something more accurate (and honest) so users know they are not getting
>>the complete list from their ISP.
>>
>>From my perspective, of trying to find out information using the
>>Internet, it is not a question of how many newsgroups a person would
>>want, but a question of finding the newsgroup you need. If a person
>>needs to get information on XXXXXXX and can't find the newsgroup using
>>Newsie's full group list, but then goes to his/her buddy's Windows
>>machine, and finds thousands more newsgroups listed, including the
>>desired one, what are they going to think about your program and the
>>Atari platform? They might just start thinking about buying PC if they
>>haven't already.
>>
>>Just out of curiosity, why the limit anyway?
>>
>Actually, NEWSie downloads the entire list, so it is all there until
>the sort occurs, which I did limit to 28,000 because it was more than
>I had access to.
>
>I can remove the limit, but it involves some additional things like
>trying to realloc memory, which may fail in low memory conditions, and
>prevent the sort from working.
>
>I believe what I am hearing is that the full group unsorted is better
>that the first 28,000 sorted. So I shall proceed with that assumption
>until someone suggests a different approach.
>
>If there are more entries than can be sorted, the sort will abort, and
>the orginal unsorted file will still be there (2+MB worth) and I will
>have to do something about the index file...
>
>John
>
>*
>* John Rojewski email: rojewski@primenet.com

>* http://www.primenet.com/~rojewski/
>* Atari Falcon'030/14/84
>* Use NEWSie - the News/Email/FTP/Browser for the Atari
>.

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Ken Springer "All progress depends upon the
unreasonable person."
George Bernard Shaw

Note: Replace the "*" with an "s" for a valid email address
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

2249. Re: Atari mentioned in CNET 30 Years Article

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <35A23038.C16F9193@NO.SPAM.emw.ericsson.se>
Source record: 97679
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st

jedi wrote:

> >So Pixars tools works on Amigas as well? I didn't know that.
>
> Linux/68k ~ Linux/Alpha...
>
> It's the OS, not the hardware that's the central
> point. D2 is a unix shop so any other Unixen fit
> in rather easily there...

If that is the case you can still do it with most things with a CPU
and now Linux. You can run Linux and MiNT on a ST, so a ST can do it,
so what is the bid deal?

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

2250. Re: Atari screen saver for Windows!

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: ethhoack <ethh@enemy.org>
Message-ID: <WS.35a23f0c.0013666c.ethh@enemy.org>
Source record: 97680

Dans le message <35a22981.0@diana.idirect.com>
dreibel@idirect.com (Daniel L. Dreibelbis) crit:
>
>On 7 Jul 1998 11:07:17 +, Laurent FAVARD wrote:
>>is it true that there is an Atari screensaver for windows ?? if it's true, i w
>ll
>>be interresting to get it !
>>Someone can show me the url to found it ?
>
> there are actually two screensavers, both programmed by William
>Wong. You'll find them at

```
TWO ULTIMATE INSULTS TO DIG ATARI CORP. (RIP) IN DIRT

ethh@enemy.org

pub 2048/7579B421 7D 29 B3 3A CB 2D 42 B1 DE F3 19 D6 18 F6 C5 55
```

"abw rts wend'ich mich zu der heiligen, unaussprechlichen, geheimnisvollen
nacht. fernab liegt die welt - in eine tiefe gruft versenkt" novalis

2251. Atari Times survey

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: Colin Polonowski <polonowski@zetnet.co.uk>
Message-ID: <6ntcj5$j5g$1@irk.zetnet.co.uk>
Source record: 97681

Hi all!

I'm not sure how many of you read my HTML magazine 'The Atari Times', but I thought this would be one of the best places to ask a few questions regarding its future.

My intention for the Atari Times is for it to be a 'serious' Atari magazine in HTML as opposed to a 'scene' diskzine. To date, there have been 14 issues of AT, and issue 15 is due for release on 15th August.

I am trying to cater for as wide an audience as possible, so I would appreciate your opinions on the following subjects:

Atari News
Do you feel that it is best to include full press releases, or just to extract the relevant pieces of information?

Reviews
Are there any areas which you feel are currently not being catered for (in terms of reviews) in both AT and the Atari magazine community as a whole?
What sort of products should we review - educational, games, serious, hardware etc?

Features
What sort of features do you like?
Do things such as the excellent Emulators article by Matthias Jaap interest you?
Do you like to read tutorials (such as the HTML made EZ series)?

Interviews
Do you like to read interviews with influential Atari users?
Who would you like to see put in the 'hot seat'?

Advertisements
Are the adverts from various Atari supporters of interest to you? Would you like to see more of them?

Contributions
Are you able to contribute to AT? Have you got any other suggestions?

Can you please send any replies either preferably directly to me at polonowski@zetnet.co.uk or to this newsgroup (I hope I don't miss any!)

Thanks for taking the time to read this and I hope that the responses I receive enable me to improve the magazine in the ways you want :)

Cheers,

```
* Colin Polonowski, polonowski@zetnet.co.uk
* Experienced in Java, HTML, BASIC and Modula-2.
* User of Windows 95, DOS, TOS/GEM, MagiC, UNIX.
* The Zone - http://www.users.zetnet.co.uk/polonowski/
```

2252. Re: A new MAGIC mailinglist coming up....

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <35a239bd.904285@nntpserver.swip.net>
Source record: 97682

On Tue, 07 Jul 98 03:45:06, rick@nightshift.demon.r.e.m.o.v.e.nl
(rick@nightshift.demon.r.e.m.o.v.e.nl) wrote:

>Hi,
>
>
>I'm still getting email from people who are asking for a Magic mailinglist.
>
>I asked for more than 10 people to make it worth to set up such a list. Now
>there are more than ten people.
>
>So,i will setup the list this week.
>

Why another list ? There is already a perfectly fine MagiC mailinglist
that started some weeks ago. I think it is totaly meaningless to have 2, dont you ?

\ J.Kock - SysOp on Kockens BBS +4646250256 - Atari ONLY!
\ kock@kockens.pp.se - JKock@nest.demon.co.uk - kock@geocities.com
\ kock@hempseed.com - kock@myself.com - atarisysop@usa.net
\ http://home1.swipnet.se/~w-12411 or come.to/kockensbbs
\ Member 224 Svenska Atariklubben SAK
\ Proud member of APS and JCU!! ICQ:1295365

2253. Re: Atari mentioned in CNET 30 Years Article

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: jedi@dementia.mishnet
Message-ID: <slrn6q4f7f.i19.jedi@dementia.mishnet>
Source record: 97683
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st

On Tue, 07 Jul 1998 16:27:04 +0200, Magnus Kollberg
<magnus.kollbergl@NO.SPAM.emw.ericsson.se> wrote:
>jedi wrote:
>
>> >So Pixars tools works on Amigas as well? I didn't know that.
>>
>> Linux/68k ~ Linux/Alpha...
>>
>> It's the OS, not the hardware that's the central
>> point. D2 is a unix shop so any other Unixen fit
>> in rather easily there...
>
>If that is the case you can still do it with most things with a CPU
>and now Linux. You can run Linux and MiNT on a ST, so a ST can do it,
>so what is the bid deal?

Genuine ubiquity vs. that smoke and mirrors version that
Monopolysoft had been pushing for so long...

So? When can we see KDE or Gnome ports for MiNT then?

--
Hardly. Microsoft has brought the microcomputer OS to
the point where it is more bloated than even OSes from |||
what was previously larger classes of machines altogether. / | \
This is perhaps Bill's single greatest accomplishment.

2254. Re: Atari screen saver for Windows!

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: Laurent FAVARD <l.favard@france2.fr>
Message-ID: <35A23E51.FE34CA72@france2.fr>
Source record: 97684

Daniel L. Dreibelbis a ï¿½crit:

> there are actually two screensavers, both programmed by William
> Wong. You'll find them at
> http://www.geocities.com/SiliconValley/6880/phsw2.html.
>
> BTW, by asking for this, you have now been added to ethhoax's
> "enemies list" :)

oups !! i'm hope that i will not be killed....!! I LOVE ATARI....

2255. Re: Q: Postscript and Atari

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: aeb25@rrz.Uni-Koeln.DE
Message-ID: <6nth1s$ici@news.rrz.Uni-Koeln.DE>
Source record: 97685

Hello Paal,

Paal Monstad (pmonstad@online.no) wrote:
> Is there a printer driver for NVDI which supports Postscript? Any other way
> to print to Postscrips lasers?

The only soft, I know, is That's Write Postscript. It uses its own printer
drivers.

Regards,

Kerstin

--

kerstin.hoef-emden@uni-koeln.de
kerstinh@bot.ku.dk

2256. Re: Papyrus 5 owers in the USA

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: mcooke@spirit.com.au
Message-ID: <6nsk58$mj2$1@hercules.spirit.net.au>
Source record: 97686

On 4 Jul 1998 10:06:01 -, Pat & Anna wrote:
>On 3 Jul 1998 13:26:05 -, Raymond Collins wrote:
> >Papyrus 5 owers in the USA
> >
> >I would like to ask the USA owner's of Papyrus 5 if they received an
> >American dictionary with their upgrade?
>
>Definitely a British dictionary here. Upgraded through S4T.
>
>Thanks,
>
>Pat
>
>--
>Pat & Anna
>pmorales@primenet.com
>.
Hi All

The american dictionary of v 4 is not compressed so you can use it in
v 5x rename the extension to tlx I think or start a new personal
dictionary see what extension papyrus gives it. Change the extension
on the american dic load it in papyrus and save it uncompressed and it
is now usable.
Regards

___ _____ _____ _ _ ____ ____
/ __)(_)(_)( )/)(_ _)(___)
((__)(_)( )(_)( ) (_)(_)__)
___)(_____)(_____)(_)_)(____)(____)
Malcolm Cooke email: mcooke@spirit.com.au
Snail mail: 7 Naas Rd Tharwa 2620 Australia :-)
Http://spirit.net.au/~mcooke

2257. Re: MagiC's AES

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: mcooke@spirit.com.au
Message-ID: <6nskcp$mj2$2@hercules.spirit.net.au>
Source record: 97687

On 6 Jul 1998 08:50:43 G, St&#65533;phane ACOUNIS wrote:
>Neil Roughley <roughley@HORMEL.unix.dsoe.com> a &#65533;crit:
>: I've finally installed MagiC 5.11 on my TT. When I access any of
>: Imagecopy 4's hierarchical submenus a crash occurs:
>
>: Program returned :
>: 68000 Exception
>: Error #-69
>
>: Another victim of MagiC is aFTP, whose 'Connect to' submenu is nowhere to
>: be found, yet under Geneva it's there.
>
>: Are the examples above simply 'casualties' of MagiC or have I missed
>: something?
>
>Try to put WDIALOG.PRG in your auto folder and see if it resolves your
>problem.
>aFTP works fine on my system (Magic 5.13, Wdialog2)
>
>Wdialog can be found almost everywhere (and on Thomas Much's web page)
>
>--
>ACOUNIS St&#65533;phane Laboratoire de Physique Nucl&#65533;aire et des
> Hautes &#65533;nergies - Universit&#65533;s PARIS 6 et 7
> T&#65533;l: 01-44-27-43-62 Fax: 01-44-27-46-38
>.
aFTP works fine on my TT MagiC 5.11 without Wdialog2 however make sure
XMEN_MGRPRG is in the auto start folder this is necessary for menu
extensions and other things.
Regards


```
___ _____ _____ _ _ ____ ____
/ __)( _ )( _ )( )/ )(_ _)( ___)
( (__ )(_)( )(_)( ) ( _)(_ )__)
\___)(_____)(_____)(_)\_)(____)(____)
Malcolm Cooke email: mcooke@spirit.com.au
Snail mail: 7 Naas Rd Tharwa 2620 Australia :-)
Http://spirit.net.au/~mcooke
```

2258. Newsie/Paula mod player?

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6ntjcgokb2@news.campus.mci.net>
Source record: 97688

Hi, I've got the Paula25 MOD player setup on my Nemesized Falcon, and it works okay, but whenever I try to play (any) MOD with Newsie running, Newsie won't download any messages or files. It blows up the dialog box, and shows the CPS at 0, then hangs there, until I stop Paula, and then it downloads the message/file. Anyone else have this problem or any suggestions how to solve it? I'm using Neodesk/Geneva as well...Thanks!

```
_____________________________________________________________________
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

2259. Re: Atari Times survey

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6ntj6rokb1@news.campus.mci.net>
Source record: 97689

On 7 Jul 1998 15:50:24 , "Colin Polonowski" wrote:

->Atari News
->Do you feel that it is best to include full press releases, or just to
->extract the relevant pieces of information?

Relevant parts would be fine...

->Reviews
->Are there any areas which you feel are currently not being catered for (in
->terms of reviews) in both AT and the Atari magazine community as a whole?
->What sort of products should we review - educational, games, serious,
->hardware etc?

I think you should cover all those topics, even if you have to concentrate
on one only each month...

->Features
->What sort of features do you like?
->Do things such as the excellent Emulators article by Matthias Jaap interest
->you?
->Do you like to read tutorials (such as the HTML made EZ series)?

Not into emulators, but I like the tutorials...

->Interviews
->Do you like to read interviews with influential Atari users?
->Who would you like to see put in the 'hot seat'?

Yes. (roast them all!) <big grin>

->Advertisements
->Are the adverts from various Atari supporters of interest to you? Would you
->like to see more of them?

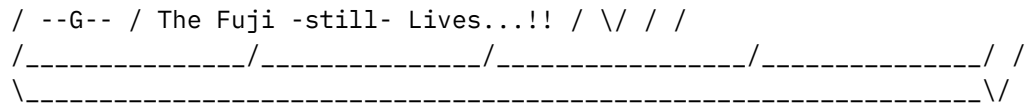
Absolutely-lets us know who is still out there actively supporting our
fav computers...

->Contributions
->Are you able to contribute to AT? Have you got any other suggestions?

Hard to find the time... ;-)

Nope, just keep up the good work!

____
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /


/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____/_____/_____/_____/ /
_____\/

2260. Re: Papillon

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IGHRFHCFUP@data.rhein-main.de>
Source record: 97690

In <35A2102E.EAEE9919@bk.bosch.de> Micha Knorpp wrote:

>completely new programmed in many parts (even smaller and faster in many
^^^^^^
Try first befor you talk about.. ;-)
You know that you MUST have NVDI5 for papillon3 ?

It's a must, no joke.

Regards, Robert
--
-= Home of DOITF030, PROFIJAG, DOITLYNX, DOIT_MAC, DOIT_ST =-
_____
Nemesis Falcon F030-520ST-Jaguar-Mac Lynx I + II
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/homepage.htm

2261. Re: SCSI Delays

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IGHRFHCIUP@data.rhein-main.de>
Source record: 97691

In <35A1ED74.C815455E@bk.bosch.de> Micha Knorpp wrote:

>ok then, iï¿½ll try this. iï¿½m looking forward to get one (or two) of those
>rare 74F04-FAST-TTL-chips soon. i really need my SCSI-port - although i

Ahrg, they are not rare, ask the right dealer ;-)
Notfalls kannst Du einen von mir haben, allerdings ist dafï¿½r
das Porto schon zu teuer :)

>have an IDE-HD now -, because i owned a microtek scanner in may (in
>neuss! war ein "schnaepple", wie man im schwabenland sagt ;-)).

IDE is OK, much faster than SCSI on F030.
Your trouble starts after connecting that SCSI 'schnaepple'?

Vieleicht Email, da brauche ich mir hier keinen Abbrechen :->

Regards, Robert
--
-= Home of DOITF030, PROFIJAG, DOITLYNX, DOIT_MAC, DOIT_ST =-
_____
Nemesis Falcon F030-520ST-Jaguar-Mac Lynx I + II
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/homepage.htm

2262. Re: SCSI Delays

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IGHRFHCLUP@data.rhein-main.de>
Source record: 97692

In <3691_dcroker@fortress.org.uk> dcroker wrote:

>Paul will find that the Nemesis board includes a patch, so he'd do better
>waiting for that IMHO.

Yes, that works fine. Great package.
Regards, Robert

--
-= Home of DOITF030, PROFIJAG, DOITLYNX, DOIT_MAC, DOIT_ST =-
_____
Nemesis Falcon F030-520ST-Jaguar-Mac Lynx I + II
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/homepage.htm

2263. Re: the saveguard of atari

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: ethhoack <ethh@enemy.org>
Message-ID: <WS.35a15922.00011932.ethh@enemy.org>
Source record: 97736

Dans le message <35a12ab4a8c053@ping.be>
dipching@ping.be (Jo Vandeweghe) &#65533;crit:
>
>on Mon 06-07-98 17:11 ethhoack wrote:
>
>>>Hey, don't you think there are more important causes to crusade for ?
>>
>>nothing is more important than freedom where we live. and long-term
>>freedom under microsoft is already and will get more unacceptable.
>
>Freedom is nothing else than tolerance.
>What you are talking about is the opposite.

so you prefer to sit on your ass and let microsoft do what they do.
don't you know that doing nothing is giving your voice to whoever does
evil ?

ethh@enemy.org

pub 2048/7579B421 7D 29 B3 3A CB 2D 42 B1 DE F3 19 D6 18 F6 C5 55

"abw&#65533;rts wend'ich mich zu der heiligen, unaussprechlichen, geheimnisvollen
nacht. fernab liegt die welt - in eine tiefe gruft versenkt" novalis

2264. the cowardness of ostrey people (Re: Atari screen saver for)

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: ethhoack <ethh@enemy.org>
Message-ID: <WS.35a15a0c.0001cf9d.ethh@enemy.org>
Source record: 97737

Dans le message <35a139f6ac12c0@----------post1.com>
hall@----------post1.com (Hallvard Tangeraas) crit:

```
>I suggest we all just leave this thread alone from now on. Seems we have
```

```
for sure i point out facts that bother, and you don't wanna face them.
may be you're using a wintel box yourself ? your hands are impure.
```

```
ethh@enemy.org
```

```
pub 2048/7579B421 7D 29 B3 3A CB 2D 42 B1 DE F3 19 D6 18 F6 C5 55
```

"abw rts wend'ich mich zu der heiligen, unaussprechlichen, geheimnisvollen
nacht. fernab liegt die welt - in eine tiefe gruft versenkt" novalis

2265. fs: Atari 1040 STF and Sm-124 monitor

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: bobbyzzz@aol.com
Message-ID: <1998070700034900.UAA15876@ladder01.news.aol.com>
Source record: 97738

Atari 1040 STf computer, a great computer for sequencing, comes with Atari mouse, and Atari Sm 124 monochrome monitor, i will also incluse some cool sequencing and sample editor programs with it for the lucky buyer. $150

email me for more info. shipping is the responsibility of the buyer. all sales will be prepay or COD cash only. i have numerous net refences that you can check if you'd like. all the equipment listed works 100%, no excuses. thanks for looking :-)

2266. A new MAGIC mailinglist coming up....

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: rick@nightshift.demon.r.e.m.o.v.e.nl
Message-ID: <22465_rick@nightshift.demon.r.e.m.o.v.e.nl>
Source record: 97739

Hi,

I'm still getting email from people who are asking for a Magic mailinglist.

I asked for more than 10 people to make it worth to set up such a list. Now
there are more than ten people.

So,i will setup the list this week.

Watch for an announce this week......

Greetz,Rick (rick@nightshift.demon.nl)

--

Send email replies to :gatekeeper@nightshift.demon.nl (Rick Speelman)

--Atari TOS === Nightshift Gateway === Ufology--
--ACM Club === Nightshift BBS +31-50-5490493 === UfoNed--
--F.A.N. === www.nightshift.demon.nl === NUN--
--Free Atari Network () () Nederlands Ufo Netwerk--
\\(o o)//
---------------------------o00-=(_)=-00o---------------------------
The vieuws of this user are strictly his own !!

2267. Re: C++

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: jim <jim@studio9.demon.co.uk>
Message-ID: <35A18D7F.891E2AC0@studio9.demon.co.uk>
Source record: 97740

Emmanuel is right, Ethhoack is wrong ...

c does not equal c++ although they are commonly confused, its a separate language whose syntax is based on C (procedural) with object extensions for object-oriented programming, all that encapsulation, inheritance and polymorphism stuff - C++ has its roots in C (CPL/BCPL/B etc) and Algol and Simula which were early (1960s+) OOP languages

see 'Object-Oriented Programming with C++' by David Parsons 1994 (DP Publications, ISBN 1 85805 089 8) for an excellent and inexpensive introduction

WRT Dave Simes original question the only C++ compiler is the GNU C++ (G++ ?) which is a rather under-specified extension to GNU C, its also a bitch to get going and I'm sad to say that I abandoned C++ as a development environment on the TOS platform. However I'm not that much of a propellor head so if Dave or anyone else does us GNU C++ with success let me know and I will be your underling and willingly learn from your superior wisdom ;)

PS Ethhoack (WRT to later postings) I regularly use Ataris, PCs and MACs for personal and professional use and, wait for it ... THEY'RE ALL BRILLIANT Capitalism, dust-bunnies and teeny pop sensation Hansom are the real enemies Ethhoack not boring old they'll-get-swept-away-sooner-or-later Microsoft ... so get your facts right ...

jim

Emmanuel Curis wrote:

> Bonjour,
>
> Dans l'article <WS.35a0a8a0.0008cae2.ethh@enemy.org>,
> ethhoack , <ethh@enemy.org> a ï¿½crit :
> >Dans le message <6nq2ug$b9j$1@statler.server.colt.net>
> >"David J Sime" <david.sime@pershing.co.uk> ï¿½crit:
> >>
>
> >>I have a 4 MEG Atari STE, and would like to do some C++ programming.
>
> >>Are there any C++ compilers available for the ST? (preferably Public
>
> >>Domain).
>
> >

> >lattice is the best. you'll need an hd though.
>
> Lattice only makes C compilers, not C++ compilers, I think.
> The only C++ compiler on atari is gnu C++ (free), as far as I
> know - v 2.8.1 I think. You'd better have an harddisk...
>
> --
> Emmanuel CURIS
> Emmanuel.Curis@ens.fr
>
> Page sur l'hypertoile :
> http://www.eleves.ens.fr:8080/home/curis/index.html

--
* Mr J.M.A. Harris.
* 9 Argyle Road, Brighton, East Sussex, BN1 4QA, United Kingdom.
+ 44 (0)1273 625875.
* jim@studio9.demon.co.uk ~ http://www.studio9.demon.co.uk
* Postgraduate Student of Hypermedia Studies
* (http://www.hrc.wmin.ac.uk)
* @ Advanced interactive web site design
* @ CD-ROM authoring
* @ Internet and Multimedia Installations and Events
* @ Digital Music
* Also at this address Mr C.Hope, Mr S.Grainger and Miss S.Kpakra.

2268. Re: the saveguard of atari

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <Ocgo1.620$%%6.462476@news4.atl.bellsouth.net>
Source record: 97741

I really hate to get involved in these flame wars, but the MSFT/INTEL consortium does have a tremendous on our computing needs. Why does every web page have hundreds of true color(16million color compressed JPEGs). Most PC users are on the web at 256 color mode. An 8 bit GIF, and a 24 bit JPG are about the same size, however a page full of GIF's will come up on my F030 in seconds, whereas the JPGs take minutes. The unnecessary and redundant compression schemes makes the web nearly unusable for the older computers. Real Audio, Real Video, MP2, MP3, PDF. These are all common formats that we cannot use on our Atari's. Lack of portable file standards will kill any platform. Most of it is done to make the average computer person think that they need a faster computer. MSFT and INTEL are the leaders in implementing standards that eliminate other platform.

Just my thoughts, I'm tired of waiting those extra minutes so that Yahoo, or excite can decompress those little banner ads. A 32x32 pixel ad does not have to be in true color.

I'm not a fanatic, but I am annoyed at the lack of compatability;

B.P.

Remove the NOSPAM to reply by e-mail

2269. Draconis/Adamas web package

Newsgroup: comp.sys.atari.st
Date: 1998-07-07 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <yigo1.621$%%6.462476@news4.atl.bellsouth.net>
Source record: 97742

Has anyone got the Draconis web package to work. It crashes on my F030. I got the dialer to connect, but when I tried to go anywhere on the web, an error message popped up that said "cannot find host" and it just kept popping up every 3 seconds.

I hope they get this package working because the package is real easy to install, and the adamas web browser looks to be a well done program. I used the adamas browser on offline pages, and it smokes compared to CAB on the same offline pages.

B.P.
Remove the NOSPAM to reply by e-mail

2270. Re: CAB v Adamas

Newsgroup: comp.sys.atari.st
Date: 1998-07-08 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35a36e281ca9b991@lvdi.net>
Source record: 97493

On Wed 08-07-98 18:21, Eric Hays scribbled:

>Terry May (outrider@lvdi.net) wrote:
>:
>: Where can I get the demo of Adamas?
>
>From: http://dc2.uni-bielefeld.de/atari/edracon.htm

Thanks, I had that link in my Hotlist, but didn't make the connection between Draconis-Adamas.

In any case, I downloaded the latest version and tried it out in ST-Med. The interface looks decent (I like the % counter when loading pics). As expected, I didn't see any improvement in picture quality (what can you do with 640x200x2?). If anything, it's worse, because it doesn't (AFAIK) ofter half-height image display. That probably makes for a slightly cleaner image, but it throws the scale out of whack.

I'll have to check it out again when my Falcon gets its wings back.
--
Terry May - Las Vegas NV

2271. Re: U.T.S.I update 4 july 1998

Newsgroup: comp.sys.atari.st
Date: 1998-07-08 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35a36e281ca9b992@lvdi.net>
Source record: 97494

On Wed 08-07-98 20:03, Jo Vandeweghe scribbled:

>on Tue 07-07-98 19:04 dcroker wrote:
>
>> d> We arrive slowly to 1000 indexed programs ... when I will come there,
>> d> I think I will stop.
>>
>>Please don't stop, your page is the one that I visit often to find software!
>>:-))
>
>Thank you very much for your support ! Let's have a look at the
>counter, we have just trespassed 10000 visitors since november 1997.

I agree with the above comment. Your site is the bomb!
--
Terry May - Las Vegas NV

2272. Re: Atari links

Newsgroup: comp.sys.atari.st
Date: 1998-07-08 00:00:00 UTC
From: tjh@No-Spam.ic.net
Message-ID: <tjh-0807981801230001@p22.a2.56k.ic.net>
Source record: 97495

In article <35a3d5a434c4480@----------post1.com>, hall---------@post1.com (Hallvard Tangeraas) wrote:

> Check out my "Atari Launchpad" where you'll find links to just about
> anything Atari:

Hall,

As always, you've got great Atari support going, but I didn't see any links to my Atari site, home of the Atari TOS Desktop Survival Kit. The Survival Kit explains just about every line in the DESKTOP.INF and NEWDESK.INF files, and offers tips and suggestions for customizing them.

Whether or not you include a link to this site is up to you, of course, but I think it's a handy resource, deserving many links. ;-)

Currently, the URL is <http://ic.net/~tjh/atari/>, but that will be moving in the next month or so as I rearrange my site's directory structure. My main Atari page will then be <http://ic.net/~tjh/computers/atari/> (the current URL will be a page pointing to the new location, so existing links won't break completely).

Regards,

Tom

--
Remove the anti-spam from my email address to send me email.

2273. Re: U.T.S.I update 4 july 1998

Newsgroup: comp.sys.atari.st
Date: 1998-07-08 00:00:00 UTC
From: dipching@ping.be
Message-ID: <35a3f31c1b261c0@ping.be>
Source record: 97496

on Wed 08-07-98 13:11 Terry May wrote:

>I agree with the above comment. Your site is the bomb!

Only be carefull it does not explose one of these days ;)

Jo

--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

2274. Re: Q: Postscript and Atari

Newsgroup: comp.sys.atari.st
Date: 1998-07-08 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <6o0qingek1@plutonium.compulink.co.uk>
Source record: 97497

On 7 Jul 1998 13:05:13 G, "Paal Monstad" wrote:
>Is there a printer driver for NVDI which supports Postscript? Any other way
>to print to Postscrips lasers?

If only! :-(((

It would be so good if there was a PostScript driver for NVDI. It would
make Atari Computing's life much easier! :-))

Kind regards
Mike Kerslake

*** Radio memories, memorabilia, exclusive photos and more! ***
Email: publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/
*** Atari Computing Magazine information ***
Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com

2275. Re: Papyrus 5 owers in the USA

Newsgroup: comp.sys.atari.st
Date: 1998-07-08 00:00:00 UTC
From: Keith Brooks <newhoriz@cadvision.com>
Message-ID: <35A42BD6.A93B9CA@cadvision.com>
Source record: 97498

I loaded the v4 dictionaries last night after renaming them *.tlx and then saved them and saved the options. Now when I load, I have the v5 dictionary, both from v4 and my user.dia file too. Terrific!

-- Keith

| Home of the "Labour of Love" 1962 Gran Turismo Hawk |
| & the "Love of Labour" 1964 Studebaker Avanti R3719 |

2276. Re: Okami 1.34

Newsgroup: comp.sys.atari.st
Date: 1998-07-08 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35a3bce22081b110@lvdi.net>
Source record: 97499

On Thu 09-07-98 00:21, root@the-gap.demon.co.uk scribbled:

>Actually, this is wrong. Here's the proper explanation.
>
>POPwatch looks for the ALIAS file in the retrieval path directory - 2.

As you probably already saw in a later message, I figured it out, but
thanks.

>Yeah. At the time I didn't know about Okami, and I actually thought
>NOS retrieval format would die a death on the Atari. But then along
>comes Okami and it's got a new lease of life :)

The alias file is nice, but if it doesn't allow for wildcards (I
haven't tested that), I wish it would. I'm always getting in new To:
addresses, and it's pain to have to update the alias file every time.
I'd like to just have one line: "* outrider".

>I actually meant to update the docs when I released NW 2.00, but I
>forgot. :(

No sweat. I'm just thankful it's in there. Even with what I wrote
just above, it still makes my life a hell of a lot easier.

>BTW, you'll be pleased to know, due to popular demand, I've started
>rewriting the main retrieval code in NEWSwatch to allow me to add in
>History checking for retrieval by number, and the long awaited KILL
>file processing. :-)

Cool. You da man! :^)

Are you going to allow crosspost rejection, as I asked earlier, too?

>On another note, I'm actually seriously playing with Okami now, and
>I'm very impressed. Won't be long before I can ditch Oasis2 for news!

Well, I never made it to Oasis, but I've all but ditched LED, using
it now only for Fido-type mail. Okami is great.

BTW, you need to add your address to o.inf, as your message came in
from root@ (I was having the same problem).
--
Terry May - Las Vegas NV

2277. BBS Software for TT030?

Newsgroup: comp.sys.atari.st
Date: 1998-07-08 00:00:00 UTC
From: Fourth Horseman <horseman@xmission.com>
Message-ID: <6o1av1$fu3$1@news.xmission.com>
Source record: 97500

Hey all,

I've been playing with the idea of putting up a local BBS, and wanted to use my TT030 for this task.

After searching the web, though, I've been pretty discouraged by the lack of modern BBS applications. Most of the BBS programs I've downloaded will not support the TT's extra serial ports (Modem 2, Serial 2, etc.) or they don't support speeds above 28.8, etc.

If I can't find a freeware/shareware application, are there any commercial packages still available? What happened to Ratsoft & Forem, and BBS programs like these?

Any suggestions, help, URLs to good BBS software, etc. would be greatly appreciated.

Best regards,

- Fourth Horseman -
horseman@xmission.com (ICQ:12059074)
http://www.xmission.com/~horseman

2278. Re: Okami 1.34

Newsgroup: comp.sys.atari.st
Date: 1998-07-08 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35a3be962096fcc0@lvdi.net>
Source record: 97501

What are the available commands for cutlog.ttp? The docs say to
consult the man file, but Okami 1.34 doesn't come with a man file for
that program.
--
Terry May - Las Vegas NV

2279. Re: Help: Atari Stacy keyboard problems

Newsgroup: comp.sys.atari.st
Date: 1998-07-08 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <35A451B1.9ED9793B@jps.net>
Source record: 97502

I had the same problem on my TT and disassembled the keyboard and found
dust on the contacts. Since brushing it off has worked flawlessly since.

ospa wrote:
>
> Does anybody know what to do to fix an Atari Stacy Keyboard with
> non-working keys?
>
> Is it possible to take apart the keyboard and re-seat the mylar
> membrane, or perhaps clean it? Or do I have to buy a new one
>
> ospa
>
> ospa@v-wave.com

2280. Re: MagiC's AES

Newsgroup: comp.sys.atari.st
Date: 1998-07-08 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35a3e35a22628c70@lvdi.net>
Source record: 97503

On Thu 09-07-98 01:02, William Wong scribbled:

>Oh really? where can I download it?

Stoop is available in most Atari FTP sites, usually in the Falcon
section. I don't have a specific address for you, but you shouldn't
have any problem finding it. Just make sure you get v1.05. It will
probably be named STOOP105.*.
--
Terry May - Las Vegas NV

2281. TT keyboard fixing

Newsgroup: comp.sys.atari.st
Date: 1998-07-08 00:00:00 UTC
From: <>
Message-ID: <35a3dea2.0@news.ptw.com>
Source record: 97504

My TT's keyboard has start acting up the last 2 weeks, it's now gotten to the point were the control key will not work at all. Last night I took my whole keyboard apart, right down to the plastic sheet membraid inside. I cleaned all the dust out and cleaned the contacts on the two small ribbon cables too. But after putting it all together, all keys BUT the control key works ok. Any ideas about fixing this? Does anyone just sell the membrain ?

```
*-----------------------------------------------------------*
| Rosamond Royal Mobil Observatory. Dennis Bishop Operator |
| 470 20th Street West #23 Sidewalk Astronomer |
| Rosamond, Ca. 93560 |
| All Donations of Hardware or Funds for upgrades Welcome. |
*-----------------------------------------------------------*
```

2282. Re: Best Electronics

Newsgroup: comp.sys.atari.st
Date: 1998-07-08 00:00:00 UTC
From: OSheaX@webtv.net
Message-ID: <417-35A44F9F-13@newsd-171.iap.bryant.webtv.net>
Source record: 97505

Terry, the number to Best Electronics is
(408) 243-6950....

O'Shea ....also of Las Vegas, Nv.

2283. Re: SCSI Delays

Newsgroup: comp.sys.atari.st
Date: 1998-07-08 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IGIVABANUP@data.rhein-main.de>
Source record: 97506

In <6o02vq$keu@enews4.newsguy.com> Paul Nurminen wrote:

>Such as??

Hm, i hope i understand all well..

I modified all falcons (my own include) only with 74F04. Sometimes
i try to connect the DMA part over a variable resistor. So i have
the chance to test between a cold and a warm machine. If i found the
optimised point with the variable resistor, desolder variable resistor, notify
the work point (ohm) and replace it with an static resistor (1% tolerance)
(metalfilm resistor) That works fine. Also for aFTP, MagiC and all what i have..

But a point for people they know what they do only..
It's a bit tricky and not a job for fucking 10 minutes..

>If you are refering to the "clock fix" for the Falcon (more or less
>required to run Cubase Audio - which I do), then that was done a long time
>ago.
>
>If you're refering to a software patch, which program in particular? I
>thought I'd pretty much used all the necessary patch PRGs...

Well, cubase, steinberg and this hole 'family' are talking only for
they own stuff, not for general problems. Falcon DMA / SCSI is a
master problem of that great machine. If you have a stable DMA /SCSI you
allways have stable software. e.g your software, include cubase, works fine.

Sure you only have terminated the LAST drive at your external SCSI Bus?
TermPwr on one (ore more) drives is ON?
Whitch kind of SCSI terminatin do you use? Active or passive?
You only have an external SCSI Bus? (Not SCSI like C-LAB) ?? (internal/external)
That doasn't work well!

Some people here have the same trouble after connect new or some
more drives to the SCSI Port. Many people have trouble while connect
the FIRST external SCSI device..
The best way to fix that: ClockPatch (Hardware Fix)
That problem can't be fixed with a simple software patch. It's only
a hardware problem. Homebrewed by Tramiel money eaters.. :/

>Oh, and I said I was "waiting for the Nemesis upgrade" - meaning I haven't
>gotten it yet becasue nobody seems to have any in stock...

Yep, one more problem, made by Titan :->
While use the nemesis, you got all what you need.
(Includes a nice to use ClockPatch and a simple tricky DMA patch)

And last but not least, i have not only one SCSI ID left with more as one Falcon)
ScreenBlaster: 928x608, NemesisF030
929x608, FX-Board F030, 10 Meg FastRam, 40Mhz
Harmless Machine: 800x600, non accelerated, but also some SCSI Devices..

They are all very stable..

Sorry for english in easy words, learner, taking all from the web :)
Sometimes i can't understand all well, but i try it..

Regards, Robert

--
-= Home of DOITF030, PROFIJAG, DOITLYNX, DOIT_MAC, DOIT_ST =-
_____
Nemesis Falcon F030-520ST-Jaguar-Mac Lynx I + II
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/homepage.htm

2284. Re: CAB v Adamas

Newsgroup: comp.sys.atari.st
Date: 1998-07-08 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IGIVABAQUP@data.rhein-main.de>
Source record: 97507

In <35a328dc19479bc2@lvdi.net> Terry May wrote:

>After my Falcon died the other day, I've been stuck surfing with my
>STe in ST-Med, and let me tell you, it's not a pretty sight. One

Ahe, what he's doing? Description?
Any light? Noises?

Regards, Robert

--
-= Home of DOITF030, PROFIJAG, DOITLYNX, DOIT_MAC, DOIT_ST =-
_____
Nemesis Falcon F030-520ST-Jaguar-Mac Lynx I + II
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/homepage.htm

2285. Re: MagiC's AES

Newsgroup: comp.sys.atari.st
Date: 1998-07-08 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <35a2c2341725c83@club-internet.fr>
Source record: 97508

Hello,

in article <35a21abec17b1f0@lvdi.net>
Terry May wrote:

> Speaking of aFTP, what's the secret to getting the font selector to
> work? I get either "font selector not installed" or nothing at all,
> even with xUFSL installed. The docs allude to Thing's file selector,
> but what about for those of us not using Thing?

I have installed AVSERVER and AMAN for this feature to work.

Bye,
/Pascal/

--
!!! Allez les bleus !!!

2286. Re: Problems with STiNG

Newsgroup: comp.sys.atari.st
Date: 1998-07-08 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <35a2c2341725c85@club-internet.fr>
Source record: 97509

Hello,

in article <35a2465cb84754@----------post1.com>
Hallvard Tangeraas wrote:

> By the way, has anyone successfully been able to FTP files to/from their
> own disk area with their provider? I've been trying the various FTP
> programs for the ST, and although anonymous FTP works fine I can't in
> the world get non-anonymous FTP to work properly.

Maybe they don't accept the PASV mode. Look at your log file to know
this. If I'm right then you should try with Newsie 0.90 (according to
the docs, not tried yet, thank you John) or with Fiffi.

Bye,
/Pascal/

--
!!! Allez les bleus !!!

2287. Re: Okami 1.34

Newsgroup: comp.sys.atari.st
Date: 1998-07-08 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <35a2c2341725c84@club-internet.fr>
Source record: 97510

Hello,

in article <35a222e0c7d4360@lvdi.net>
Terry May wrote:

> mail folder. I copied the alias file to all three levels of my mail
> directory (as opposed to my POPwatch directory) and it worked. Now I
> just need to experiment with which one of the levels is the one
> needed (probably the root, from what you told me). :^)

So it should be 2 levels under the mail directory ;-)
Sorry for the mistake.

Bye,
/Pascal/

--
!!! Allez les bleus !!!

2288. Re: Atari screen saver for Windows!

Newsgroup: comp.sys.atari.st
Date: 1998-07-08 00:00:00 UTC
From: wongck@letterbox.com
Message-ID: <6nulpo$geq@usenet.pa.dec.com>
Source record: 97543

In article <35a22981.0@diana.idirect.com>, dreibel@idirect.com (Daniel L. Dreibelbis) wrote:

>
> there are actually two screensavers, both programmed by William
>

Well, less work to do now as the economic down turn over here in Asia bites. So have some spare time at work. The 2nd one is not up yet. Came up with some more ideas to include in it.

William

Windows 95 (n) - 32-bit extensions and a graphical
shell for a 16-bit patch to an 8-bit operating system
originally coded for a 4-bit microprocessor, written
by a 2-bit company that can't stand 1 bit of competition

,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,
William Wong -ST user (last?) in SINGAPORE||| 520ST/4Mb/44MB/Mag!X
Email: wongck@letterbox.com ||| F030/4Mb/1.3GB/MTOS
http://probehouse.home.ml.org / | \486DX100/40M/1GB/W95

2289. Re: Atari screen saver for Windows!

Newsgroup: comp.sys.atari.st
Date: 1998-07-08 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <35a2df6d.0@diana.idirect.com>
Source record: 97544

On 7 Jul 1998 16:30:20 G, ethhoax wrote:

>> there are actually two screensavers, both programmed by William
>>Wong. You'll find them at
>
>TWO ULTIMATE INSULTS TO DIG ATARI CORP. (RIP) IN DIRT

you're mighty brave in cyberspace, flameboy.

BTW, what are you planning to do with all of your "enemies" in
order to fulfill your goals? I ask because I knew of one person who
also perceived he had many "enemies" among him, made a list of them and
then took efforts to get rid of them. You may have heard of him - name
of Richard Milhous Nixon, I believe.......

////////////////////Daniel L. Dreibelbis////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ///////////////////

2290. Re: Atari mentioned in CNET 30 Years Article

Newsgroup: comp.sys.atari.st
Date: 1998-07-08 00:00:00 UTC
From: Jens M Andreasen <jens-and@dsv.su.se>
Message-ID: <Pine.OSF.3.95.980708051924.22203A-100000@tellus.dsv.su.se>
Source record: 97545
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st

On Tue, 7 Jul 1998, jedi wrote:

:>But how many Amigas do you want to use to do it? Rendering is strictly
:
: ...as many as it takes. The real concern would be price
: per MFLOP. When Titanic was in production, the price/
: performance leader just happened to be Alpha.

A full discussion can be found at:

http://www.ssc.com/lj/issue46/2494.html

2291. WANTED: DMA Cable for a Supra shoebox HDD unit!!!

Newsgroup: comp.sys.atari.st
Date: 1998-07-08 00:00:00 UTC
From: ad300@sfn.saskatoon.sk.ca
Message-ID: <6nussv$k6r$1@missing.its.to>
Source record: 97546
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hi. I require the external DMA to internal DMA(20 pin header) Supra cable.
There is a choke on the internal end of the cable, which slides into a
groove at the back of the shoebox case.

Perhaps you have a Supra shoebox case with a dead Supra Controller and
wish to sell the above cable.

Alternately, I need to know where I can get a DB19 male end in case I need
to make the cable instead.
Thanks.
David

2292. WANTED: Info on Lawrence Wright [Australia]

Newsgroup: comp.sys.atari.st
Date: 1998-07-08 00:00:00 UTC
From: ad300@sfn.saskatoon.sk.ca
Message-ID: <6nut4n$k6r$2@missing.its.to>
Source record: 97547

Hi. Does anyone have Lawrence Wright's email address?
He previously lived in Mackenzie, BC, Canada and moved
to Australia during the summer of 1996.

He had auctioned off alot of Atari and videogame items.
I think his old email was "lwright@..." plus he had
a webpage somewhere.
Thanks.
David

2293. Re: MagiC's AES

Newsgroup: comp.sys.atari.st
Date: 1998-07-08 00:00:00 UTC
From: xav@compsoc.man.ac.uk
Message-ID: <6nv0p6lif1@irk.zetnet.co.uk>
Source record: 97548

Not really the same thread, but the topic kinda covers this one:-

Does anyone know if MagiC 6 supports any more of the AES4.1 features. I've always been disappointed that despite several updates, and the fact that many of the other replacement AES systems are (or were trying to become) 4.1 compatible, MagiC _still_ doesn't support some of the features (such as toolbars).

This is a real shame, as MagiC really is the most viable AES system out there, particularly for those that don't want to get bogged down in MiNT. So does anyone know?

I suspect that the answer will be that they haven't bothered... again.

Xav
--
xav@compsoc.man.ac.uk
www.compsoc.man.ac.uk/~xav
"I'm too artistic to be a scientist and too scientific to be an artist; so I became an engineer"

2294. Re: 1.44mb floppies?

Newsgroup: comp.sys.atari.st
Date: 1998-07-08 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6nv1ru$58m$1@news3.isdnet.net>
Source record: 97549

Steve Adams a ?crit dans le message ...
>Has anyone hooked up 1.44Mb floppies
>to a 520?
>

You mean a HD floppy drive ? Sure! Have a look at the Quick FAQ (see my .sig).

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

2295. Re: Milan

Newsgroup: comp.sys.atari.st
Date: 1998-07-08 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6nv1s1$58m$2@news3.isdnet.net>
Source record: 97550

Thomas Ferreira a crit dans le message ...
>I wish I had some info. I am a computer dealer in the USA that sells PCs
>and Macs and being a long time Atari user, applied to become an authorized
>Milan dealer in the USA but after many emails and promises that the dealer
>info packet would be sent to me, I have received NO support. I am STUMPED
>at why my requests go ignored since the company I work for has been
>selling computers for along time and we also service to component level
>many computers and peripherals so we could be a one stop shop for all USA
>Milan needs.
>

Maybe they're too busy fulfilling orders in Germany, or they have availability issues. From what I understand, production has only just started, and it's pretty rare to get a first production run perfect. Maybe you should wait a few weeks more, and keep on nagging them :-)

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

2296. Re: the cowardness of ostrey people (Re: Atari screen saver for)

Newsgroup: comp.sys.atari.st
Date: 1998-07-08 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6nv1s6$58m$3@news3.isdnet.net>
Source record: 97551

Mark Fassett a �crit dans le message <35A2EE94.7F61B498@earthlink.net>...
>Allright, you've shown your hand now.. "your hands are impure?!?!" I've
never
>read something this funny in my whole life!!
>
>Guys, this guy is OBVIOUSLY a troll. Nobody in their right mind could
write
>that with a straight face.
>
>BTW, I'm typing this on a (GASP!! HORRORS!!) wintel 486!!!!!! And I also
>have a (GASP!!) Mac!!.. in addition to my Falcon. Am I going to hell now?
>

```
Actually, the scary bit is that he IS serious. Have a look at his domain's
web page http://www.enemy.org.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

2297. Re: the cowardness of ostrey people (Re

Newsgroup: comp.sys.atari.st
Date: 1998-07-08 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6nv2fs$c7c$1@supernews.com>
Source record: 97552

On 7 Jul 1998 20:59:17 -, Mark Fassett wrote:
> Allright, you've shown your hand now.. "your hands are impure?!?!" I've never
> read something this funny in my whole life!!
>
> Guys, this guy is OBVIOUSLY a troll. Nobody in their right mind could write
> that with a straight face.
>
> BTW, I'm typing this on a (GASP!! HORRORS!!) wintel 486!!!!!! And I also
> have a (GASP!!) Mac!!.. in addition to my Falcon. Am I going to hell now?
>
> :)
>
> -Mark

Mark - without a doubt! Welll, maybe you'll be spared as you are only
using a 486....

Steve

2298. Re: Best Electronics

Newsgroup: comp.sys.atari.st
Date: 1998-07-08 00:00:00 UTC
From: dwmoar@spiritone.com
Message-ID: <899879674.615746@ridge.spiritone.com>
Source record: 97553

On 6 Jul 1998 01:28:10 , Terry May wrote:
>Anyone have the phone number for Best Electronics?
>--
> Terry May - Las Vegas NV
>.
Terry,

Just so happens I had his catalog right in front of me. Brad's number is 408-243-6950. If there is something that you need to find, I would be more than happy to look it up in his catalog for you. Talk to you later.

David

+--------------------------=>*<=-----------------------------+
+ The popularity of Windows surged in 1995, when Microsoft +
+ began shipping Windows 95, which included many innovations +
+ that the Atari had introduced 10 years earlier. +
+ +
+ Atari Mega STe * 1.7 Gig Hard Drive +
+ Zipp Drive * CD Rom * Umax 1200S Scanner +
+ Email: dwmoar@spiritone.com +
+--------------------------=>*<=-----------------------------+

2299. CAB v Adamas

Newsgroup: comp.sys.atari.st
Date: 1998-07-08 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6nv8l2$8in$1@roch.zetnet.co.uk>
Source record: 97554

I use CAB v2.5 in TT med. res. mode as my usual browser and have
become used to the poor image display quality in this mode.

Just as an experiment I downloaded the demo version of Jens Heitmann's
Adamas and displated some graphics from the CAB cache.

The image display quality is AMAZING. Try it. How does Jens manage it?
And why can't CAB do similar?

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2300. Wanted: Mega STe or STACY in UK

Newsgroup: comp.sys.atari.st
Date: 1998-07-08 00:00:00 UTC
From: David J Sime <david.sime@pershing.co.uk>
Message-ID: <6nv88o$7gh$1@statler.server.colt.net>
Source record: 97555

Has anyone got a STACY or a MEGA STe for sale in the UK??

David.

2301. Re: MagiC/Imagecopy/NOVA

Newsgroup: comp.sys.atari.st
Date: 1998-07-08 00:00:00 UTC
From: leaver@alphalink.com.au
Message-ID: <6o0cke$2v1$1@news.alphalink.com.au>
Source record: 97556

On 7 Jul 1998 08:50:00 , Neil Roughley wrote:
>Is there anyone out there using the combination of MagiC v5.11 and
>Imagecopy v4 on a NOVA-equipped TT or Falcon? I simply can't get the
>program to run without it crashing, yet under normal TOS and Geneva it
>runs fine. My MagiC setup is barebones, and all the other programs I
>normally use are running great. Hours of work trying different things to
>get Imagecopy to co-operate under MagiC have been fruitless.
>
>Any help would be appreciated.

Neil,

I can't match your setup, but I have no troubles with Imagecopy under
MagiC 5.11 and NVDI 4.11 in a Matrix Coco card equipped MSTe, nor on a
TT under MagiC 5.11 - I can't comment on the video card in the TT
because I can't get the Coco to work in and I have yet to get NVDI
for the TC1208 ;-).

David

David Leaver 10 Goodparla St,
e-mail leaver@netinfo.com.au Hawker, ACT 2614
leaver@alphalink.com.au Australia

2302. FS(us) 4meg STE,stereo color/harddrive

Newsgroup: comp.sys.atari.st
Date: 1998-07-08 00:00:00 UTC
From: eatoncdb@my-dejanews.com
Message-ID: <6o01bt$1tl$1@nnrp1.dejanews.com>
Source record: 97557

```
4 meg STe
sc1435 color stereo monitor(magnavox with many extras)
30 meg harddrive
pen mouse
4 joysticks and 2 extenders
misc software (50+ disks)

$150 obo plus shipping (Spokane)

thanks...chris

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum
```

2303. Re: A new MAGIC mailinglist coming up....

Newsgroup: comp.sys.atari.st
Date: 1998-07-08 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <35a35913.820524@nntpserver.swip.net>
Source record: 97558

On Wed, 08 Jul 98 03:45:10, rick@nightshift.demon.r.e.m.o.v.e.nl
(rick@nightshift.demon.r.e.m.o.v.e.nl) wrote:

> k> Why another list ? There is already a perfectly fine MagiC mailinglist
> k> that started some weeks ago. I think it is totaly meaningless to have 2,
> k> dont you ?
>
>
>Nope,i don't.
>
>There where some comments on that other list and some people asked for
>another list.

So what is wrong with the other list ? Please tell me, because i cant understand it..

>I offered to setup another list when more than ten people are asking for it.
>In the mean time there are many more than ten people who are asking for
>another list.

11?

>I'm just offering my help.....

Sure.

\ J.Kock - SysOp on Kockens BBS +4646250256 - Atari ONLY!
\ kock@kockens.pp.se - JKock@nest.demon.co.uk - kock@geocities.com
\ kock@hempseed.com - kock@myself.com - atarisysop@usa.net
\ http://home1.swipnet.se/~w-12411 or come.to/kockensbbs
\ Member 224 Svenska Atariklubben SAK
\ Proud member of APS and JCU!! ICQ:1295365

2304. Re: the saveguard of atari

Newsgroup: comp.sys.atari.st
Date: 1998-07-08 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <hRIo1.523$ne.803611@news2.atl.bellsouth.net>
Source record: 97559

The WEB graphics don't bother me, it's all those little dumb ads and
banners. Why use a 16 million color format for a 32x32 picture that
cant use it. I browse at 640x480 256 color mode, which i also suspect
the majority of PC users are also at. That is a total waste, esp.
when you are going to compress those pictures down in a lossy format
such a JPEG. The big pictures, and actual content I agree thanks for
the JPEG, I don't want to download a 400k GIF, but those ads and
bannersWould look just as good in an 8 bit, or even 4 bit resolution.

B.P.

On 7 Jul 1998 10:14:08 , Terry May wrote:
>On Tue 07-07-98 10:05, paxton@accrington-web.co.uk scribbled:
>
>>Your both wrong..it is not Microsofts fault and its not a case of
>>progress either,
>>
>>I have a web page that will detect if you arrive with a Netscape or
>>MIE browser and even what version.. you wil be directed to the
>>appropriate page that will have heavy gfx and extras if you have the
>>browser to support it.. If not then you go to an equaly nice page with
>>small colourfull gif pictures..
>
>That's fine, if you have the time, energy and space to do that. I
>have the space, but neither the time and energy. Just as I didn't
>worry about 40 column users on my BBS, I'm not going to create
>separate web pages, just because someone is using old technology and
>doesn't want to wait for my graphics to load. (Of course, I don't
>plan to use a million graphics, like some sites, either.) If that
>turns off some prospective visitors, so be it. I'd rather devote my
>time to making my site as good as it can look to most people, rather
>than spending a bunch of time creating a dumbed down version.
>
>>The problem is that web pages are so simple to make that every man and
>>his dog just throws a load of nice pictures in and thinks its great..
>>If they took the time to do the job properly then an ATARI machine
>>arriving would get an appropriate page for that browser..
>
>Well, I'm grateful that most web sites don't dumb down for me. I'm
>using an Atari browser, and I WANT to see the great graphics. I
>normally use a 768x480xHC screen, so why not? The only time I'd want
>to see the site dumbed down is when javascript is involved. Thanks,
>but no thanks on the GIF graphics instead of JPEG graphics.
>--
> Terry May - Las Vegas NV

>.

Remove the NOSPAM to reply by e-mail

2305. Re: Help ! Cubase - MROS - 1040st

Newsgroup: comp.sys.atari.st
Date: 1998-07-08 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <35A374DE.B5B7BD9D@hol.REMOVE.THIS.fr>
Source record: 97560

<--[Clement]--> a ï¿½crit:
>
> Hello,
> Is somebody could tell me why the message "MROS not found" is displayed
> when I load Cubase on my 1040st ?
> Is the problem due to the systeme or to Cubase ?
> What is the solution ?
> Thanks in advance.
>

The MROS file must be located in the Cubase folder that is below the
cubase.prg file, with all the other .rsc and .fnt files.

It also sometimes does this if you haven't got the key... hmmm... I get
the message with Cubase 2.0 on a Falcon too.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

2306. Re: MagiC's AES

Newsgroup: comp.sys.atari.st
Date: 1998-07-08 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <35A37597.28BCDCD2@hol.REMOVE.THIS.fr>
Source record: 97561

```
Micha Knorpp a ï¿½crit:
>
> Terry May wrote:
>
> > The only problem with this theory is Stoop will not run under MagiC,
> > so it /has/ to be placed before MAGXBO32 and MAGTOROM. Which is
> > actually the way I like it, because it allows me to easily select a
> > TOS set up.
>
> aehhhmmm... what is "Stoop"? iï¿½ve never heard this.....
> is it useful? can i eat it? ;-)

It's a boot manager for the Falcon.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

2307. Re: Help ! Cubase - MROS - 1040st

Newsgroup: comp.sys.atari.st
Date: 1998-07-08 00:00:00 UTC
From: jklimch@curly.cc.emory.edu
Message-ID: <6nvth2$fn0$1@lendl.cc.emory.edu>
Source record: 97562

--[Clement]--clement-ek@ANTISPAMbigfoot.com wrote:
: Hello,
: Is somebody could tell me why the message "MROS not found" is displayed
: when I load Cubase on my 1040st ?
: Is the problem due to the systeme or to Cubase ?
: What is the solution ?
: Thanks in advance.
:
: Thanks in advance.
: <--[Clement]-->
: clement-ek@ANTISPAMbigfoot.com
: To reply, please remove ANTISPAM from my address...
:
:

Howdy,

You should have gotten a version of MROS with your version of cubase.
Mros is cubase's proprietary OS. Cubase won't run without it. Cubase looks
for a folder inside your cubase folder titled MROS with a version of Mros
in it. If you don't have a file named Mros??.? (where ? equals version
number) you should contact steinberg.

hope this helps,

David Klimchak

2308. Re: 1.44mb floppies?

Newsgroup: comp.sys.atari.st
Date: 1998-07-08 00:00:00 UTC
From: burr@cyberhighway.net
Message-ID: <6nvvmfju1@news.cyberhighway.net>
Source record: 97563

On 6 Jul 1998 13:13:01 , "Steve Adams" wrote:
>Has anyone hooked up 1.44Mb floppies
>to a 520?
>
I have and I made it work very well. I did it to install IBM DOS v7.0 to
AT-Speed when I had my 520 ST

It requires the AJAX chip and a 1.44 MB floppy with density select output
on pin 2. These are becoming rare because the PC has been developed to make
the density select process software driven instead of hardware driven which
is obsurd in my opinion.

James
burr@cyberhighway.net

2309. Re: Papillon

Newsgroup: comp.sys.atari.st
Date: 1998-07-08 00:00:00 UTC
From: Micha Knorpp <micha.knorpp@bk.bosch.de>
Message-ID: <35A38031.1741558E@bk.bosch.de>
Source record: 97564

Robert Schaffner wrote:

> Try first befor you talk about.. ;-)

hmmm... youï¿½re right ! iï¿½ll take that back until i know better - or until iï¿½m surely right. well, in fact itï¿½s only what ASH wrote in their advert.

> You know that you MUST have NVDI5 for papillon3 ?

yes, thatï¿½s right. i forgot to mention that. but iï¿½ve NVDI 5 already installed...

> It's a must, no joke.

well, so lets support the "behne brothers (2000?)".... ;-) !

greets, -micha-

2310. Re: MagiC's AES

Newsgroup: comp.sys.atari.st
Date: 1998-07-08 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35a328dc19479bc3@lvdi.net>
Source record: 97565

On Wed 08-07-98 15:12, Micha Knorpp scribbled:

>aehhhmmm... what is "Stoop"? ii¿½ve never heard this.....

Stoop is a killer Falcon boot manager. Look for v1.05. A
registration key has been released into the public domain, too, to
unlock all its features (though most work even without it), since
it's now freeware.

>is it useful? can i eat it? ;-)

Sure, take a byte. :^)
--
Terry May - Las Vegas NV

2311. Re: Best Electronics

Newsgroup: comp.sys.atari.st
Date: 1998-07-08 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35a328dc19479bc1@lvdi.net>
Source record: 97566

On Wed 08-07-98 06:34, David Moore scribbled:

> Just so happens I had his catalog right in front of me. Brad's number
>is 408-243-6950. If there is something that you need to find, I would be
>more than happy to look it up in his catalog for you. Talk to you later.

Thanks, but my order is already on the way. :^)
--
Terry May - Las Vegas NV

2312. Re: CAB v Adamas

Newsgroup: comp.sys.atari.st
Date: 1998-07-08 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35a328dc19479bc2@lvdi.net>
Source record: 97567

On Wed 08-07-98 07:55, Roger Cain scribbled:

>I use CAB v2.5 in TT med. res. mode as my usual browser and have
>become used to the poor image display quality in this mode.

What's the screen size and colors of TT-Med?

After my Falcon died the other day, I've been stuck surfing with my STe in ST-Med, and let me tell you, it's not a pretty sight. One thing that helped was disabling all my TrueType/Speedo fonts and just using Monaco exclusively. The other fonts are almost unreadable without making them real large, but Monaco looks good even in 8 points (good, at least, for ST-Med).

>Just as an experiment I downloaded the demo version of Jens Heitmann's
>Adamas and displated some graphics from the CAB cache.
>
>The image display quality is AMAZING. Try it. How does Jens manage it?
>And why can't CAB do similar?

Hmmm...maybe I should see what it does with ST-Med, though I can't imagine it doing too much with that horrid res.
--
Terry May - Las Vegas NV

2313. Re: the saveguard of atari

Newsgroup: comp.sys.atari.st
Date: 1998-07-08 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35a328dc19479bc4@lvdi.net>
Source record: 97568

On Wed 08-07-98 11:36, William Platt scribbled:

>The WEB graphics don't bother me, it's all those little dumb ads and
>banners. Why use a 16 million color format for a 32x32 picture that
>cant use it. I browse at 640x480 256 color mode, which i also suspect
>the majority of PC users are also at. That is a total waste, esp.
>when you are going to compress those pictures down in a lossy format
>such a JPEG. The big pictures, and actual content I agree thanks for
>the JPEG, I don't want to download a 400k GIF, but those ads and
>bannersWould look just as good in an 8 bit, or even 4 bit resolution.

Again, the VAST MAJORITY of banners are in GIF format. Check your
cache, or better yet, if you see it moving (e.g. animated), you
know it's a GIF. All this fuss over JPEG banners is misguided,
because they are a relative rarity.
--
Terry May - Las Vegas NV

2314. Re: lastest MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-07-08 00:00:00 UTC
From: Nurmix@socal.com
Message-ID: <6o02vt$keu@enews4.newsguy.com>
Source record: 97569

On 4 Jul 1998 09:39:38 , Terry May wrote:

>Have you tried Systems For Tomorrow? I bought v5.11 from them more
>than six months ago. (Of course, they could be out of stock.)
>
>Terry May - Las Vegas NV

Yeah. And Chro_Magic. Both of them are out of stock, and I don't know
of anyone else to try. Do you???

-Paul

--

] Red Light 6 Studio - El Segundo, California
] Digital Recording / Editing / MIDI facility
]
] Home of Nurmix Productions and NURVIS MUSIC
]
] E-Mail: Nurmix@socal.com
] Website: <coming soon>

2315. Re: SCSI Delays

Newsgroup: comp.sys.atari.st
Date: 1998-07-08 00:00:00 UTC
From: Nurmix@socal.com
Message-ID: <6o0301$keu@enews4.newsguy.com>
Source record: 97570

On 5 Jul 1998 12:30:15 , "John Whalley" wrote:

>What I know about SCSI you can write on the head of a pin, but this
>is not a Falcon-only problem. I've had it happen occasionally on my
>STE. Interestingly I don't remember having the problem until I bought
>my MagiC stuff, so it might be HDdriver or MagiC 5 as I installed
>them both at the same time.
>
>I don't think it's STinG, as this was happening to me before I
>installed it.
>
>Might be a cable problem I guess, though mine would have a job
>getting shorter!

I have had the Falcon "Clock fix" modification done way back when I first
got my Falcon (since I use it with Cubase Audio). And now that I think
about it, the drive did this with STiK too.

-Paul

--

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2316. Re: SCSI Delays

Newsgroup: comp.sys.atari.st
Date: 1998-07-08 00:00:00 UTC
From: Nurmix@socal.com
Message-ID: <6o02vq$keu@enews4.newsguy.com>
Source record: 97571

On 4 Jul 1998 17:14:28 , Robert Schaffner wrote:

>What your machine need is a simple clock patch.
>You got it with your nemesis upgrade.

Such as??

If you are refering to the "clock fix" for the Falcon (more or less required to run Cubase Audio - which I do), then that was done a long time ago.

If you're refering to a software patch, which program in particular? I thought I'd pretty much used all the necessary patch PRGs...

Oh, and I said I was "waiting for the Nemesis upgrade" - meaning I haven't gotten it yet becasue nobody seems to have any in stock...

>Sure, have a look to your SCSI wireing, use short cables.
>Regards, Robert

Hmmm... Looks short enough, and good quality. Hmmm...

-Paul

--

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] Website: <coming soon>

2317. Clip Board CPX

Newsgroup: comp.sys.atari.st
Date: 1998-07-08 00:00:00 UTC
From: Nurmix@socal.com
Message-ID: <6o0304$keu@enews4.newsguy.com>
Source record: 97572

Someone point me to the newest / latest / (last?) __English__ version of the Clipboard CPX. The older version I have refuses to work properly with CAB/STiNG/Newsie et al. And I can only seem to find German versions on the FTP sites I've checked.

Thanks!

-Paul

--

] Red Light 6 Studio - El Segundo, California
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]
] Home of Nurmix Productions and NURVIS MUSIC
]
] E-Mail: Nurmix@socal.com
] Website: <coming soon>

2318. Re: SCSI Delays

Newsgroup: comp.sys.atari.st
Date: 1998-07-08 00:00:00 UTC
From: Nurmix@socal.com
Message-ID: <6o030a$keu@enews4.newsguy.com>
Source record: 97573

On 7 Jul 1998 18:10:13 , "Christopher Good" wrote:

<<speaking about SCSI DELAY>>>

>Well, since I got bigger faster drives and HD driver v7 I've had this
>problem too:(My Falcon was supposed to be fitted with a clock patch and
>I've got Nemesis. I think it's also due to the resolution you're working
>in? The same as the modem rate, the higher the res the slower the
>baud/SCSI rate. Try dropping the res a bit and see what happens.
>
>Chris
>
>.

Yeah, it does only seem to happen in 256 color mode - at least I don't
ever recall it happening in 16 colors. But then CAB in 16 color mode
ain't pretty (unless you like greyscale) ;^)

-Paul (aka Nurmix)

--

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]
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] Website: <coming soon>

2319. Sierra On-Line Games

Newsgroup: comp.sys.atari.st
Date: 1998-07-08 00:00:00 UTC
From: Nurmix@socal.com
Message-ID: <6o0306$keu@enews4.newsguy.com>
Source record: 97574

Anyone interested in a collection of Sierra On-Line games?

I think I've got 12 or 13. All origianl with all manuals, and still in
the boxes. Mint condition. If there is any interest, I'll post the
titles and asking price.

Offers???

-Paul

--

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] Digital Recording / Editing / MIDI facility
]
] Home of Nurmix Productions and NURVIS MUSIC
]
] E-Mail: Nurmix@socal.com
] Website: <coming soon>

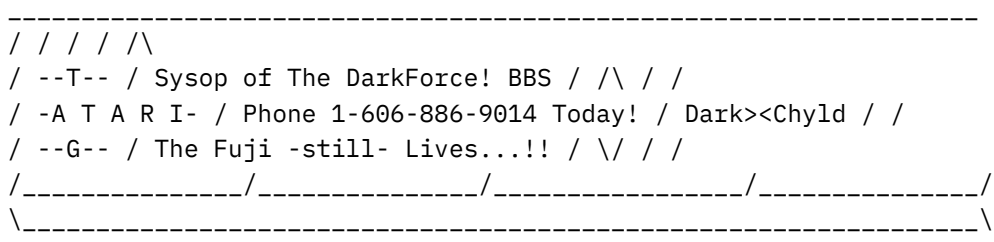
2320. Re: Newsie/Paula mod player?

Newsgroup: comp.sys.atari.st
Date: 1998-07-08 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6o07j6$e1g$3@news.campus.mci.net>
Source record: 97575

On 7 Jul 1998 13:09:58 , Terry May wrote:

->Have you tried Black Scorpions' BobTrack? It's more Falcon-friendly
->and is a better overall player than Paula anyway.
->--
-> Terry May - Las Vegas NV

Yes, I've tried it, and I think its good. Under SingleTOS. However, under
Neodesk/Geneva, for some reason-it interferes with every other program
that uses the sound system. Don't know why. ;(



2321. Re: aFTP

Newsgroup: comp.sys.atari.st
Date: 1998-07-08 00:00:00 UTC
From: dipching@ping.be
Message-ID: <35a31ac62d3490@ping.be>
Source record: 97576

on Tue 07-07-98 16:43 Terry May wrote:

>On Tue 07-07-98 21:55, Neil Roughley scribbled:
>
>>As for online use, I can't use any version of aFTP greater than 1.3b1
>>without it crashing when _uploading_ to my workspace. I can download with
>>any version, though. Has anyone else experienced problems with aFTP while
>>uploading? Even the most current version (1.4beta2) crashes after
>>sending a file. If I reboot and login again, the upload is there. These
>>crashes occur under STinG, running either MagiC or Geneva. But 1.31b1
>>works like a charm when doing uploads. Everytime a new version of aFTP is
>>released I try a test upload with it -- always ending with the same bad
>>crash.

eh ! Neil I haven't seen your post before BUT I have just the same
problem here trying to use a greater version than 1.3b1 leads to crash
when I upload more than one, two, three files (it depends on the
number of files I try to upload) ... I had talked to the authors and
they asked me to send my aftp logfile ... but the strangest thing is
there is always nothing about the last crash in the logfile, so they
can't help me about the problem ...
Martin Byttebier has also almost the same configuration than me, but
he doesn't have this problem ...

Jo
--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

2322. Re: lastest MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-07-08 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35a33c781a3ca8c0@lvdi.net>
Source record: 97577

On Wed 08-07-98 15:24, Paul Nurminen scribbled:

>On 4 Jul 1998 09:39:38 , Terry May wrote:
>
>>Have you tried Systems For Tomorrow? I bought v5.11 from them more
>>than six months ago. (Of course, they could be out of stock.)
>
>Yeah. And Chro_Magic. Both of them are out of stock, and I don't know
>of anyone else to try. Do you???

Sorry, not right off hand. I've done all my ordering from SFT over
the last year or two.
--
Terry May - Las Vegas NV

2323. Re: Problems with STiNG

Newsgroup: comp.sys.atari.st
Date: 1998-07-08 00:00:00 UTC
From: szhays@dilbert.ucdavis.edu
Message-ID: <6o0aqmjuh1@mark.ucdavis.edu>
Source record: 97578

```
Hallvard Tangeraas (hall@----------post1.com) wrote:
:
: Is "aFTP" the one which needs MiNT? Or perhaps I'm confusing it with
: other FTP programs... I guess I'll have a look at Husita's web page.
: I currently have CAB-FTP and MG-FTP as well as NEWSie which has FTP
: built-in. None of them have allowed me to successfully connect to my
: user-area.

There are two versions of AFTP, one for MiNT and the other for STiNG (or
STiK would work too). Go here for a copy:

http://www.pwp.cz/atack/

--
.....................................................................
: Eric Hays, The Internship & Career Center - http://icc.ucdavis.edu :
: 530-752-2819 - Office hours 8 am to noon & 1 pm to 4 pm Mon -> Fri :
+-------------------------------------------------------------------+
```

2324. Re: CAB v Adamas

Newsgroup: comp.sys.atari.st
Date: 1998-07-08 00:00:00 UTC
From: szhays@dilbert.ucdavis.edu
Message-ID: <6o0bcmjuh2@mark.ucdavis.edu>
Source record: 97579

Roger Cain (rcain@zetnet.co.uk) wrote:
:
: The image display quality is AMAZING. Try it. How does Jens manage it?
: And why can't CAB do similar?

Even in 256 color Falcon mode, the picture dithering is slightly better in Adamas then in CAB, things look sharper and brighter. I'm not sure exactly what is done differently. But there is a downside in that it takes a bit longer for pages to display. On the other hand, because Adamas saves the *dithered* image in its cache, going back to the page is almost instantaneous. Somehow these cached images contain all the image data too, so I can download in 16 colors, and review later in 256 colors (the image will have to redither because of the new graphic mode, but it will have all the color information).

Its all very nice. I jsut wish it worked with STiNG. Draconis works well enough, but after noodling with STiNG until I got it just the way I want it, I don't fancy going through all that again with another IP stack. I know there were once plans to make a bridge module for Adamas to use STiNG, but I don't know what has come of that.

--
....
: Eric Hays, The Internship & Career Center - http://icc.ucdavis.edu :
: 530-752-2819 - Office hours 8 am to noon & 1 pm to 4 pm Mon -> Fri :
+---+

2325. Re: Okami 1.34

Newsgroup: comp.sys.atari.st
Date: 1998-07-08 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01bdaa98$5a34c2c0$LocalHost@xpnwjjkf>
Source record: 97580

Hallvard Tangeraas <hall@----------post1.com> wrote in article
<35a3ad20151e371@----------post1.com>...

> I've got STiNG working and I believe I've downloaded both NEWSwatch
and
> POPwatch and have it on my harddisk somewhere. Do I really need to
run
> the whole thing through 2 procedures, or is there a better solution

> where I can just connect, set whatever is needed to download/upload
all
> news AND mail messages instead of switching back and forth?
> (I guess this is one of the reasons I'm happy with terminal
emulation,
> because I have all I need right in front of me and don't need to
switch
> from program to program).

You need to run both NEWSwatch and POPwatch but you can run them at the same time under a multitasking OS like MagiC, so both mail and news can download at the same time. The advantage of having two programs is if you want to make a mail blink (say to send or check for an urgent message) you can leave news alone. With an all-in-one package such as NOS (which the NEWSwatch/POPwatch combination replaced for many of us) it was awkward (not impossible but more trouble than it was worth IMHO) to send and receive mail without getting caught in a news download too.

> I'll have a closer look at the documentation for those two
programs, but
> since I've never used them, and don't know how they work together
with
> Okami, what's the basic principle here?
> Apart from configuring "o.inf", what else is needed?

You set up POPWatch for mail and NEWSwatch for news, setting the type of setup you want (NOS format for Okami). In NOS format, both programs expect a standard directory structure, starting with an OASIS or NOS directory in the root of the drive:

OASIS-SPOOL-ARTICLES
-MAIL
-MQUEUE
-NEWS

The alias file (if you have one) goes in the OASIS directory.

ARTICLES is the news directory you have to set for Okami (incoming messages end up here in BATCH.TXT and O creates the newsgroup files here).

MAIL is the mail directory (incoming mail is stored here until imported into O).

MQUEUE is the outbound message queue directory you have to set for Okami (where both watch programs look for messages exported from O).

The NEWS directory is where NEWSwatch puts the newsgroup list, the history file and expects to find the GET file when you have one.

You can use MagiC aliases to create the directory structure if you actually want the data kept elsewhere.

HTH
John

--
Replace news with john in email address if replying
Mail to news@whalley.demon.co.uk will be killed

2326. Re: CAB v Adamas

Newsgroup: comp.sys.atari.st
Date: 1998-07-08 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35a344ea1aa63430@lvdi.net>
Source record: 97581

```
Where can I get the demo of Adamas?
--
Terry May - Las Vegas NV
```

2327. Re: aFTP

Newsgroup: comp.sys.atari.st
Date: 1998-07-08 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35a3c2be2c1fbe1@ping.be>
Source record: 97582

on Tue 07-07-98 16:43 Terry May wrote:

>On Tue 07-07-98 21:55, Neil Roughley scribbled:
>
>>As for online use, I can't use any version of aFTP greater than 1.3b1
>>without it crashing when _uploading_ to my workspace. I can download with
>>any version, though. Has anyone else experienced problems with aFTP while
>>uploading? Even the most current version (1.4beta2) crashes after
>>sending a file. If I reboot and login again, the upload is there. These
>>crashes occur under STinG, running either MagiC or Geneva. But 1.31b1
>>works like a charm when doing uploads. Everytime a new version of aFTP is
>>released I try a test upload with it -- always ending with the same bad
>>crash.
>
>I'm using 1.4b2 and have no problem uploading. Maybe it's choking on
>something your server is sending back when it's done.
>

I'm been using aFTP for a long time now. I never have had any problems with
except once. That was when I tried to upload something under STing. For
some reason the server didn't receive an EOF or something like that.
I believe though that this problem has been solved with the latest STing
release.
Under the setup I use right now, that is N.AES, freeMiNT 1.15.b8/mintnet,
Gluestik 0.03b3, aFTP 1.4b2 I don't have any probs.

CU
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

2328. Re: CAB v Adamas

Newsgroup: comp.sys.atari.st
Date: 1998-07-08 00:00:00 UTC
From: szhays@dogbert.ucdavis.edu
Message-ID: <6o0dc0$r09$1@mark.ucdavis.edu>
Source record: 97583

```
Terry May (outrider@lvdi.net) wrote:
:
: Where can I get the demo of Adamas?

From: http://dc2.uni-bielefeld.de/atari/edracon.htm

--
.....................................................................
: Eric Hays, The Internship & Career Center - http://icc.ucdavis.edu :
: 530-752-2819 - Office hours 8 am to noon & 1 pm to 4 pm Mon -> Fri :
+-------------------------------------------------------------------+
```

2329. Re: U.T.S.I update 4 july 1998

Newsgroup: comp.sys.atari.st
Date: 1998-07-08 00:00:00 UTC
From: dipching@ping.be
Message-ID: <35a3c48496eeb0@ping.be>
Source record: 97584

on Tue 07-07-98 19:04 dcroker wrote:

> d> We arrive slowly to 1000 indexed programs ... when I will come there,
> d> I think I will stop.
>
>Please don't stop, your page is the one that I visit often to find software!
>:-))

Thank you very much for your support ! Let's have a look at the
counter, we have just trespassed 10000 visitors since november 1997.

Jo
--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

2330. Re: U.T.S.I update 4 july 1998

Newsgroup: comp.sys.atari.st
Date: 1998-07-08 00:00:00 UTC
From: dipching@ping.be
Message-ID: <35a3c48496eeb1@ping.be>
Source record: 97585

on Tue 07-07-98 23:22 Charles Stanley wrote:

>Jo, yours is a _lovely_ site, beautiful opening image and wonderful
>index (I mean list) of files, when I can get to it. Tonight I could
>not access SENDLIST or PRG-IND: response was <File not found> every
>time.

Well it sounds strange, but yes, last night (in Belgium ...) I had
some problems to access my pages, but I think it's only momentaneous.

>I wish you would add a text explaining that colourful image - Tibetan,
>I presume.

Well, I don't understand what you are talking about, because the big
title picture on PRG-IND.HTM is only a title ... Is it the picture you
are speaking about ? if yes, there is no tibetan explanation about this ...

>Even on a TT 16-colour screen it is amazing.

Ah ! perhaps is it here we can find the explanation ... I will look
this page in 16 colors to see how the picture looks ...

Thanks for good words :)

Jo
--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

2331. Re: repair for falcon

Newsgroup: comp.sys.atari.st
Date: 1998-07-08 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6o0fhu$d90$2@roch.zetnet.co.uk>
Source record: 97586

On 7 Jul 1998 22:27:06 , JI Logan wrote:
>On 7 Jul 1998 22:21:12 , <braeval.farm@zetnet.co.uk> wrote:
>| . . .
>|i need someone in the united kingdom to do some repair on my falcon. can someone give me an andres>s| and/or phonenumber please.
>| . . .
>
>You could try:
>
>System Solutions 0181 693 3355 if you like to wait anything upto 3 months

or

>The Upgrade Shop 01625 503448 if you like first class service

zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

2332. Help: Atari Stacy keyboard problems

Newsgroup: comp.sys.atari.st
Date: 1998-07-08 00:00:00 UTC
From: ospa@v-wave.com
Message-ID: <35a3c3a0.12943314@news.v-wave.com>
Source record: 97587

Does anybody know what to do to fix an Atari Stacy Keyboard with non-working keys?

Is it possible to take apart the keyboard and re-seat the mylar membrane, or perhaps clean it? Or do I have to buy a new one

ospa

ospa@v-wave.com

2333. FS: Atari 1040STE computer and SC1224 monitor

Newsgroup: comp.sys.atari.st
Date: 1998-07-08 00:00:00 UTC
From: jk@panix.com
Message-ID: <6o0gr9$4if@panix.com>
Source record: 97588
Cross-posted to: comp.sys.atari.st,nyc.forsale

For sale:

1040 STE computer w/2 megs RAM
SC1224 color monitor
Alfa Data mouse
Wico joystick
All cables
Assorted software, including Sim City, Civilization, BaseTwo database,
bunches of old Start Magazine and PD disks
Various books and manuals

Everything works and is in good condition. You have to pick up the
computer and drop it 4" every once in a while to reseat a loose chip,
but that's what happens to old STs and it hasn't been a serious
inconvenience for me. If you can use an old 2400 Zoom modem I'll throw
that in as well.

$100 plus shipping takes the lot. If you don't feel like paying $100
make an offer, whatever you think is reasonable. I'm in Brooklyn, and
an offer from someone who can pick the stuff up and save trouble on
payment, packing and shipping will have a bit of an edge.
--
Jim Kalb (jk@panix.com and http://www.panix.com/~jk)
"Nothing conceivable is so petty, so insipid, so crowded with paltry
interests -- in one word, so anti-poetic -- as the life of a man in the
United States." (Tocqueville)

2334. Re: Help ! Cubase - MROS - 1040st

Newsgroup: comp.sys.atari.st
Date: 1998-07-08 00:00:00 UTC
From: Gazzamataz <superh8@nastything.com>
Message-ID: <35A3D950.3C3F3D33@nastything.com>
Source record: 97589

> mmmmm,

cubase2 without the key gives this message.if a newer version of the mros
is used. (cubase 2 came with mros 2.15)
ignore it, but rename the newer mros to 2_15 okay

what also works the first time if you put the mros in your autobootfolder
on your hard drive

;)

2335. Re: Goodmans PDL.

Newsgroup: comp.sys.atari.st
Date: 1998-07-08 00:00:00 UTC
From: Keith Lever <k.lever@zetnet.co.uk>
Message-ID: <19980708204510817 89@zetnet.co.uk>
Source record: 97590

The message <6ntv90jtf1@irk.zetnet.co.uk>
from requiem@zetnet.co.uk (Nathan Beardmore) contains these words:

> On 7 Jul 1998 13:17:26 , Keith Lever wrote:

> > I have written several letters to Mike Goodman over the last 4
> >months, and he has not been decent enough to reply to any one of
> >them. I can only assume that he wants no more to do with the Atari community.

> Actually, one of his parents died - it came as a shock, and he felt that
> he couldn't run the PDL anymore, so he closed it down. Have you ever
> thought that perhaps he moved house after that?

SEE BELOW....

> > I might also add that he has stollen over £250 worth of software

> Isn't stolen quite a forceful word?

NO !!

> >from myself,that I have been asking for the return of since last
> >November,and now have to resort to legal action. Be warned and dont
> >send him any money or anything valuable!!!!!!

> Sorry to disagree,, but I think he's a great guy.

WAS.....!!!!!!

> > Dont get me wrong,I liked the bloke,but I cant stand ignorance

> So why didn't you research your facts?

SEE BELOW.....

I have researched my facts, and Ive known him for a long time.

Please dont poke your nose in on matters when you dont know the facts.

I posted this message for information purposes,not for an argument.!!!!!!!!

If you are so sure he has moved, then why dont you get his new
address and give it to the people who are waiting for refunds of
their membership! etc,etc....

I do not intend continuing this in the newsgroup,so if you dont like
the reply,well,find some other way of replying,but dont take up
peoples time and money with an argument.

Keith.

2336. FS ST4 etc (Edinburgh)

Newsgroup: comp.sys.atari.st
Date: 1998-07-08 00:00:00 UTC
From: Mike Harrison <mahpro@globalnet.co.uk>
Message-ID: <6o0ins$235$2@heliodor.xara.net>
Source record: 97591

ST4
19" Mono Monitor
Two Hard Drives (I forget the exact capacity, I think about 80-100Mb each)
Laser Printer (SLM804)
Tape Backup
Software (non-games)

Any offers?
--
Mike Harrison
MAH projects
Scottish Sports Association & RYA Scotland Publicity
www.scotsport.co.uk for Active Sport in Scotland

2337. ANN: GEMJing 1.30 (1998-06-07), II.

Newsgroup: comp.sys.atari.st
Date: 1998-07-08 00:00:00 UTC
From: G&#65533;tz Hoffart <hoffart@ruf.uni-freiburg.de>
Message-ID: <6o0j61$k0q$1@n.ruf.uni-freiburg.de>
Source record: 97592

Hi,

I'd like to announce GEMJing 1.30 (1998-06-07) here because
c.s.a.announce seems to be inactive. I posted this three days ago but
it seems that it never arrived.

Name: GEMJing 1.30 of June 7th 1998

Type: Sound plugin; sample player. Plays WAV, DVS, HSN,
SMP, AVR and AU/snd (not all subtypes).

GEMJing is Freeware.

Description: Plays samples. Can be operated by other applications
(e.g. CAB) via remote control. Can act as an OLGA
server. Supports GEMScript. Can be controlled via
command line parameters or VA_START. Has a GEM
interface.

International version: Manuals in German, English
and French. Resource files in German, English,
French, Spanish, Italian, Latin, Fiji, Japanese,
Bishlamaro, Turkey, Esperanto, Swedish, Seeish
an Filipino.

Changes: - Bugfixed: WAV, AVR and SMP.
- no AV_SENDKEY when using Gemini as desktop
- MagiC-PC 6.0 supported!
- plays on the Hades040
- new: Swedish, Seeish and Filipino
- bugfixed: Turkey
- new command line parameters

Runs on: ST, STE, TT, Falcon, Hades040/060, Hades with
Startrack card, MagiCMac with MSND or
WeirdMac >= 0.64, MagiC-PC 6.0.

Author: Gï¿½tz Hoffart @ FR (MausNet)
gh@fr.maus.de (preferred, no Mail > 16KB)
hoffart@ruf.uni-freiburg.de (binaries)

Archive: GEMJ130.LZH, 89111 Bytes

Downloads: - MAUS Freiburg, +49-761-507394 (V34+, ISDN),
(BBS) Download free for guests from 21h till 3h and
8h till 18h (MET).

- MAUS Karlsruhe, +49-721-358887 (V34+, ISDN),
- MAUS Berlin 3, +49-30-82701143 (V34+, ISDN),
- MAUS Ludwigsburg, +49+7141-280479 (V34+, ISDN),
- MAUS Ansbach, +49-981-77111 (V34, ISDN).

Downloads: ftp.cs.tu-berlin.de, /pub/atari/Music/
(FTP) (ftp://ftp.cs.tu-berlin.de/pub/atari/Music/gemj130.lzh)

Not available on my web site:
http://members.aol.com/hoffart/software.html

Please don't rename or change the contents of the archive.

Remarks: There are old beta versions of GEMJing out there.
Please deleten them.

Sorry for my bad English, it's not my native language.

Regards
Gï¿½tz
--
Gï¿½tz Hoffart, University of Freiburg, Germany
e-mail: gh@fr.maus.de - MausNet, where else? oo
binaries: hoffart@ruf.uni-freiburg.de --(">
WWW: http://hoffart.home.pages.de/

2338. Re: ATTENTION: Internet Spies 74842

Newsgroup: comp.sys.atari.st
Date: 1998-07-08 00:00:00 UTC
From: s970707@uia.ua.ac.be
Message-ID: <35a29ddd.0@news.uia.ac.be>
Source record: 97639

spyguy7@informant.org scribbled:

<--large snip-->

: **** You must check out yourself first...
: I was astonished as to what I found, what information was
: incorrect, then I tell how to how you can correct it.

So this is the fishy part... You just correct all the fake info on
yourself, so then the scammer gets your right info and can sell it to
others. And pure legally speaking, you probably 'consent' to it too.

Boy, that service really is interesting... ;)

: I usually charge $79.00 for access to my site, but right now
: I'm running a special of just $39.95 for an annual pass.

We are so lucky ! This guy is really nice !

```
+-------------------------------------------------------------------+
| David 'Septimus' De Ridder | "Never underestimate the |
| | power of the soul unleashed." |
| <david.de.ridder@spamkill.com> | - 'Essence Flare', M:TG |
+-------------------------------------------------------------------+
```

--
"- Do you think this show constitutes cruelty to animals ?
- Not unless their watching it !"
- 'The Muppet Show'

2339. ANN: GEMJing 1.30 (1998-06-07)

Newsgroup: comp.sys.atari.st
Date: 1998-07-08 00:00:00 UTC
From: hoffart@ruf.uni-freiburg.de
Message-ID: <6nuat1$2uj$1@n.ruf.uni-freiburg.de>
Source record: 97640

Hi,

now the archive gemj130.lzh (and the description gemj130.upl) moved to pub/atari/Music on ftp.cs.tu-berlin.de. Enjoy it.

Regards
Gï¿½tz
--
Gï¿½tz Hoffart, Albert-Ludwigs-Universitï¿½t Freiburg im Breisgau
Web: http://members.aol.com/hoffart/

2340. Re: A new MAGIC mailinglist coming up....

Newsgroup: comp.sys.atari.st
Date: 1998-07-08 00:00:00 UTC
From: rick@nightshift.demon.r.e.m.o.v.e.nl
Message-ID: <22522_rick@nightshift.demon.r.e.m.o.v.e.nl>
Source record: 97641

In a message of 07 Jul 98 kock@kockens.pp.se wrote :
k>
>> So,i will setup the list this week.
>>
k>
k>
k> Why another list ? There is already a perfectly fine MagiC mailinglist
k> that started some weeks ago. I think it is totaly meaningless to have 2,
k> dont you ?

Nope,i don't.

There where some comments on that other list and some people asked for
another list.

I offered to setup another list when more than ten people are asking for it.
In the mean time there are many more than ten people who are asking for
another list.

I'm just offering my help.....

Greetz,Rick (rick@nightshift.demon.nl)

--

Send email replies to :gatekeeper@nightshift.demon.nl (Rick Speelman)

--Atari TOS === Nightshift Gateway === Ufology--
--ACM Club === Nightshift BBS +31-50-5490493 === UfoNed--
--F.A.N. === www.nightshift.demon.nl === NUN--
--Free Atari Network () () Nederlands Ufo Netwerk--
\\(o o)//
-------------------------o00-=(_)=-00o-------------------------
The vieuws of this user are strictly his own !!

2341. Re: Atari screen saver for Windows!

Newsgroup: comp.sys.atari.st
Date: 1998-07-08 00:00:00 UTC
From: wongck@letterbox.com
Message-ID: <6nulkk$geq@usenet.pa.dec.com>
Source record: 97642

In article <WS.35a23f0c.0013666c.ethh@enemy.org>, ethhoack <ethh@enemy.org> wrote:
>
>TWO ULTIMATE INSULTS TO DIG ATARI CORP. (RIP) IN DIRT
>
>

I can do a couple in a day...

I can even do one with your photo, Mr Ethhoack, if you want, plus any messages
you want to put into it like "Down with MicroSlop Sh*t". Just let me have a
GIF of your photo. *heh heh*

William

Windows 95 (n) - 32-bit extensions and a graphical
shell for a 16-bit patch to an 8-bit operating system
originally coded for a 4-bit microprocessor, written
by a 2-bit company that can't stand 1 bit of competition

,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,
William Wong -ST user (last?) in SINGAPORE||| 520ST/4Mb/44MB/Mag!X
Email: wongck@letterbox.com ||| F030/4Mb/1.3GB/MTOS
http://probehouse.home.ml.org / | \486DX100/40M/1GB/W95

2342. Re: References - where AmigaDOS and Linux came from.

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: cbbrowne@news.hex.net
Message-ID: <6o3km7$7bh$3@blue.hex.net>
Source record: 97393
Cross-posted to: comp.os.linux.misc,comp.sys.amiga.misc,comp.sys.atari.st

On Wed, 08 Jul 1998 19:38:46 -0700, spectorz <spectorz@geocities.com>
wrote:
>I'd always heard that the AmigaOS was based on the old Atari ST. Or
>inspired by, or whatever you want to call it.

There be flames there...

There are reasonable arguments to suggest that Commodore and Atari got
their roles reversed between the 8 bit and 16 bit machines:

a) The Tramiels ran Commodore during the 8 bit days, and moved to Atari
in the 16 bit days. There are parallels between the C=64 and the Atari
ST designs that result.

b) Jay Miner was the designer of the chipsets for the Atari 8 bit
systems, and designed the Amiga hardware. There are *definitely*
resulting parallels between the Atari 800 and Amiga.

But both of these suggest a role reversal, and thus that Amiga and ST
are *different.*

The Atari ST has a BIOS that very directly parallels that of MS-DOS; TOS
looks a whole lot like "MS-DOS for the 68000," lacking most of the brain
damage of MS-DOS with respect to memory management and segmentation.

In contrast, AmigaOS was a multitasking OS from day 1, with no such
direct inspiration as can be seen with the ST. (Or at least close to
day 1 :-).)

--
Microsoft has brought the microcomputer OS to the point where it is more
bloated than even OSes from what was previously larger classes of
machines altogether. This is perhaps Bill's single greatest
accomplishment.
cbbrowne@hex.net- <http//www.ntlug.org/~cbbrowne/lsf.html>

2343. Re: References - where AmigaDOS and Linux came from.

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: Uh <nospam@nospam.com>
Message-ID: <6o3rufkig1@client2.news.psi.net>
Source record: 97394
Cross-posted to: comp.os.linux.misc,comp.sys.amiga.misc,comp.sys.atari.st

Christopher Browne <cbbrowne@news.hex.net> wrote in message
6o3km7$7bh$3@blue.hex.net...
>On Wed, 08 Jul 1998 19:38:46 -0700, spectorz <spectorz@geocities.com>
>wrote:
>>I'd always heard that the AmigaOS was based on the old Atari ST. Or
>>inspired by, or whatever you want to call it.
>
>There be flames there...
>
>There are reasonable arguments to suggest that Commodore and Atari got
>their roles reversed between the 8 bit and 16 bit machines:
>
>a) The Tramiels ran Commodore during the 8 bit days, and moved to Atari
>in the 16 bit days. There are parallels between the C=64 and the Atari
>ST designs that result.
>
>b) Jay Miner was the designer of the chipsets for the Atari 8 bit
>systems, and designed the Amiga hardware. There are *definitely*
>resulting parallels between the Atari 800 and Amiga.
>
>But both of these suggest a role reversal, and thus that Amiga and ST
>are *different.*
>
>The Atari ST has a BIOS that very directly parallels that of MS-DOS; TOS
>looks a whole lot like "MS-DOS for the 68000," lacking most of the brain
>damage of MS-DOS with respect to memory management and segmentation.
>
>In contrast, AmigaOS was a multitasking OS from day 1, with no such
>direct inspiration as can be seen with the ST. (Or at least close to
>day 1 :-).)
>

This is real close to what happened. Interestingly, my sources at the time
said Atari commissioned the Amiga as a game machine. Amiga's first product
was, as I recall, a foot pedal game controller that I sold in an electronics
store. Amiga the company was bought by Commodore who was in turn sued by
Atari. Commodore was at the time run by Jack Tramiels. He was ousted by
Commodore, he then bought Atari from Warner Communications who was running
it into the ground. Warner had bought it from founder Nolen Bushnell. The
ST was a successfull but hurried design which beat the Amiga 1000 to the
market by several months. I own them both, my Amiga is a small Amiga 500.
I like the ST but it cannot really compare to the Amiga.

We should take this off the linux group!!

Robert A. Ober
robob@robob.com

2344. Re: BBS Software for TT030?

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: Fourth Horseman <horseman@xmission.com>
Message-ID: <6o3u01$m0r$1@news.xmission.com>
Source record: 97395

Great, this sounds like what I'm looking for.

Next question: can anybody provide me with a good BBS somewhere on or near
the west coast which will have Octopus BBS and possible Semper as well?

I've been out of the Atari scene for so long that I don't know any of the
boards any more.

Thanks for all the help!

- Fourth Horseman -
horseman@xmission.com (ICQ:12059074)
http://www.xmission.com/~horseman

In article <22587_rick@nightshift.demon.r.e.m.o.v.e.nl>,
rick@nightshift.demon.r.e.m.o.v.e.nl (rick@nightshift.demon.r.e.m.o.v.e.nl)
wrote:

>In a message of 08 Jul 98 horseman@xmission.com wrote :
> h>
> h> If I can't find a freeware/shareware application, are there any
> h> commercial packages still available? What happened to Ratsoft & Forem, and
> h> BBS programs like these?
>
>I'm affraid that the best software for this task isn't on the net... I didn't
>see yet anyway :-)
>
>What you need is Semper for the mailhandling and to pickup the phone and
>Octopus as bbs. Actualy ,Octopus can be setup without semper but then you
>can't use fidostyle networking.
>
>
> h> Any suggestions, help, URLs to good BBS software, etc. would be greatly
> h> appreciated.
>
>Sorry,i have no idea. But Semper is downloadable on most Atari based bbs
>systems.
>Octopus is a bit difficult... If you can't find it i can put it on my page.
>Just let me know.
>
>Be sure you get Semper version 0.80 or higher (0.81) ...
>
>Maybe that Semper can be downloaded on www.bearboard.demon.nl..
>
>Greetz,Rick (rick@nightshift.demon.nl)

>
>--
>
>Send email replies to :gatekeeper@nightshift.demon.nl (Rick Speelman)
>
>
>
>--Atari TOS === Nightshift Gateway === Ufology--
>--ACM Club === Nightshift BBS +31-50-5490493 === UfoNed--
>--F.A.N. === www.nightshift.demon.nl === NUN--
>--Free Atari Network () () Nederlands Ufo Netwerk--
> \\(o o)//
>--------------------------o00-=(_)=-00o---------------------------
> The vieuws of this user are strictly his own !!
>

2345. Re: Papyrus 5 owers in the USA

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: pmorales@primenet.com
Message-ID: <6o3kri$hr4@nntp02.primenet.com>
Source record: 97396

On 7 Jul 1998 23:21:54 -, Raymond Collins wrote:
>: >and save it uncompressed and it is now usable.
>
>: Hmm, is this load and save performed with v4? I see no such option in
>: v5.
>
>
>There is under the 'Options' dialog which has a save dictionary selection.

Hi Ray,

I saw the options for load and save in the spelling options. What I
don't see is the ability to specify compressed or uncompressed. I
don't have v4 loaded ATM so I thought I'd get a bit of clarification.

Thanks,

Pat

--
Pat & Anna
pmorales@primenet.com

2346. Re: Papyrus 5 owers in the USA

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: rcollins@freenet.columbus.oh.us
Message-ID: <6o3mkj$687@login.freenet.columbus.oh.us>
Source record: 97397

Keith Brooks (newhoriz@cadvision.com) wrote:
: I loaded the v4 dictionaries last night after renaming them *.tlx and then
: saved them and saved the options. Now when I load, I have the v5 dictionary,
: both from v4 and my user.dia file too. Terrific!

Keith,

Sorry, tried that.

When you disable the other dictionaries and try using the modified DIC to
TLX it will not function to flag words in a spell check or show suggestions.

--
Raymond Collins	Ohio State University
Collins.197@osu.edu	Neuropathology
rcollins@freenet.columbus.oh.us	Research Assistant

2347. Re: Papyrus 5 owers in the USA

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: rcollins@freenet.columbus.oh.us
Message-ID: <6o3n4n$7on@login.freenet.columbus.oh.us>
Source record: 97398

Pat & Anna (pmorales@primenet.com) wrote:
: >: >and save it uncompressed and it is now usable.
: >
: >: Hmm, is this load and save performed with v4? I see no such option in
: >: v5.
: >
: >
: >There is under the 'Options' dialog which has a save dictionary selection.

: Hi Ray,

: I saw the options for load and save in the spelling options. What I
: don't see is the ability to specify compressed or uncompressed. I
: don't have v4 loaded ATM so I thought I'd get a bit of clarification.

Pat,

When you resave the file it will save the DIC as a compressed file.
When you disable the other dictionaries and only used this newly saved
file by itself (all other dictionaries disabled) it will not flag words or
give suggestions.

The Papyrus 4 dictionaries are transferable easily but are not
intergrated for use in the newer Papyrus 5 spellchecking.

--
Raymond Collins	Ohio State University
Collins.197@osu.edu	Neuropathology
rcollins@freenet.columbus.oh.us	Research Assistant

2348. Re: the saveguard of atari

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: David Cowderoy <david@nthfen.demon.co.uk>
Message-ID: <6o3b3qb1@nthfen.demon.co.uk>
Source record: 97399

William Platt wrote in message ...
>The WEB graphics don't bother me, it's all those little dumb ads and
>banners. Why use a 16 million color format for a 32x32 picture that
>cant use it. I browse at 640x480 256 color mode, which i also suspect
>the majority of PC users are also at. That is a total waste, esp.
I think the majority will use at least 800x600 16-bit colour.

2349. Re: site

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35a52ff82a4ef78@lvdi.net>
Source record: 97400

On Thu 09-07-98 15:04, djamm scribbled:

>http://www.error-404.com/Atari/
>
>try this :)

/Very/ cool looking site. :^)
--
Terry May - Las Vegas NV

2350. RE:WEB HIT COUNTERS

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35a52ff82a4ef79@lvdi.net>
Source record: 97401

On Thu 09-07-98 04:46, Dave Gostl scribbled:

>Its hard to go backward, ain't it? My STe sits in the band's practice room just
>waiting for my Falcon to die. I have a really big print job to get out, after
>thats done its complete overhaul time for Falcon. If that don't work it might
>be PC (ugh!) time :-(

Absolutely. Fortunately, I got a new power supply for my Falcon
today, and so far it's flying high once again! :^)))
--
Terry May - Las Vegas NV

2351. Re: Okami and POPwatch

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35a52ff82a4ef76@lvdi.net>
Source record: 97402

On Fri 10-07-98 00:09, Gary Priest scribbled:

>>I think so, POPwatch should create one USERNAME.TXT file for each user.
>>This file should include all retrieved postings destined for this user.
>>The USERNAME must be the same as the name of account (login:) is.
>
>Initial thought on this is *no*. The .TXT should be based on the user in
>the To: field (or SMTP envelope if using Demon). I am going to have to be
>*strongly* persuaded by people to change this! The thing you have to
>remember is POPwatch is *not* designed to work just with Okami. It's
>designed to be independent.

Well, I don't see why it couldn't be an option. His request is
similar to mind for a wildcard in the alias file. They're both after
the same result, to create a single mail file. If it was an option,
people could still use it the current way.
--
Terry May - Las Vegas NV

2352. Re: Newsie 88 Full Groups List

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35a52ff82a4ef75@lvdi.net>
Source record: 97403

On Thu 09-07-98 19:04, dcroker scribbled:

>Nostrodamus phrophesised this from outrider@lvdi.net to All...
>
> o> You're right, but you're taking an /additional/ 2Mb off. It's
> o> actually 16Mb of RAM (4x4), but the Falcon can only use 14Mb of it.
>
>Ah, that's it!
>
>I'm not feeling any better tho' (g) since I've obviously got far too many
>memory-resident utilities installed!
>
>Tho' I can't say that I've run out of memory - yet! ;-))

Keep in mind that Ataris have no video memory, so your display takes
up some of your RAM. And the larger your screen size and number of
colors, the more memory it will take up. I surf the web in
768x480xHC on my Falcon and that eats up a pretty good chunk of
memory. Most of the rest of the time I use 768x480x16 and that takes
up far less.
--
Terry May - Las Vegas NV

2353. Re: POPwatch Question

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35a52ff82a4ef77@lvdi.net>
Source record: 97404

On Thu 09-07-98 21:34, Paul Nurminen scribbled:

>Whenever I've tried to reject an e-mail in POPwatch, I get the following
>dialog box:
>
>"Cannot reject email #xxx because either no return-path: or to: fields
>exist"

I had the same problem with my old ISP. As Gary said, the mail
server just didn't provide the proper info. Fortunately, my new ISP
provides that information and I can now reject emails at will. :^)
--
Terry May - Las Vegas NV

2354. Re: MagiC's AES

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35a52ff82a4ef73@lvdi.net>
Source record: 97405

On Thu 09-07-98 19:04, dcroker scribbled:

>Nostrodamus phrophesised this from outrider@lvdi.net to All...
>
> o> Speaking of aFTP, what's the secret to getting the font selector to
> o> work? I get either "font selector not installed" or nothing at all,
> o> even with xUFSL installed. The docs allude to Thing's file selector,
> o> but what about for those of us not using Thing?
>
>I use Magxdesk and use MAGCUFSL.PRG which works very well (tells progs to use
>MagiC's font selector). Can't remember where I got it from I'm afraid tho'.

That sounds like the ticket! Any chance of sending me MAGCUFSL, if
it's not too large? (I'm assuming it's not commercial.)
--
Terry May - Las Vegas NV

2355. Re: MagiC's AES

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35a52ff82a4ef71@lvdi.net>
Source record: 97406

On Wed 08-07-98 01:15, Pascal Ricard scribbled:

> Terry May wrote:
>
>> Speaking of aFTP, what's the secret to getting the font selector to
>> work? I get either "font selector not installed" or nothing at all,
>> even with xUFSL installed. The docs allude to Thing's file selector,
>> but what about for those of us not using Thing?
>
>I have installed AVSERVER and AMAN for this feature to work.

I believe AVSERVER is for Magxdesk only and I use Ease. Still, I
could always drop into Magxdesk to make my changes.

I'm not familiar with AMAN, though. What is it and where can I get
it?
--
Terry May - Las Vegas NV

2356. Re: Need Semper resource file

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35a52ff82a4ef74@lvdi.net>
Source record: 97407

On Thu 09-07-98 23:21, Christian Marillat scribbled:

>You can find fido related programm at:
>
>http://www.bbst.demon.nl/software.htm

Thanks, Christian. I'll have a look-see.
--
Terry May - Las Vegas NV

2357. Re: MagiC's AES

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35a52ff82a4ef72@lvdi.net>
Source record: 97408

On Thu 09-07-98 15:13, Ken Macdonald scribbled:

>SToop is OK. Avoid the latest release though as I have had it
>freeze on me a few times, necessitating a reboot!

If by latest release you mean v1.05, I've had no such troubles.

>I'm actually experimenting with the French MENU Falcon boot manager
>(up to .59 I think)and find it pretty good!

What and where? :^)
--
Terry May - Las Vegas NV

2358. Re: aFTP

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35a52ff82a4ef70@lvdi.net>
Source record: 97409

On Thu 09-07-98 21:14, Neil Roughley scribbled:

>Terry and Malcolm... earlier you guys stated that aFTP works fine when
>uploading: what desktops are you using?

I'm using EASE as my desktop/AV server.
--
Terry May - Las Vegas NV

2359. Re: FS ST4 etc (Edinburgh)

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: jfietz@uz.tengelmann.de
Message-ID: <35a4b69e.20811017@news.informatik.uni-rostock.de>
Source record: 97443

On Wed, 8 Jul 1998 19:52:24 +0100, "Mike Harrison"
<mahpro@globalnet.co.uk> wrote:

>ST4
>19" Mono Monitor
>Two Hard Drives (I forget the exact capacity, I think about 80-100Mb each)
>Laser Printer (SLM804)
>Tape Backup
>Software (non-games)
>
>Any offers?
>--
>Mike Harrison
>MAH projects
>Scottish Sports Association & RYA Scotland Publicity
>www.scotsport.co.uk for Active Sport in Scotland
>
>
<

2360. Re: TT keyboard fixing

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: jfietz@uz.tengelmann.de
Message-ID: <35a4b7e9.21142740@news.informatik.uni-rostock.de>
Source record: 97444

On 8 Jul 98 21:03:30 GMT, starlord@<*>ptw.com (Slc.Dennis Bishop)
wrote:

> My TT's keyboard has start acting up the last 2 weeks, it's now
> gotten to the point were the control key will not work at all.
> Last night I took my whole keyboard apart, right down to the
> plastic sheet membraid inside. I cleaned all the dust out and
> cleaned the contacts on the two small ribbon cables too. But
> after putting it all together, all keys BUT the control key
> works ok. Any ideas about fixing this? Does anyone just sell
> the membrain ?
>
>
> *---*
> | Rosamond Royal Mobil Observatory. Dennis Bishop Operator |
> | 470 20th Street West #23 Sidewalk Astronomer |
> | Rosamond, Ca. 93560 |
> | All Donations of Hardware or Funds for upgrades Welcome. |
> *---*

Hi Dennis,

seems to be a well-known prob...
It is a damaged track on the keyboard mylar on the upper left hand
corner. Follow the track to the CTRL Key and rejoin it with a small
wire.

I've found this info in FUNKYWARE.ORG - TT_KEYBD.TXT - 11.07.1997
and got my keyboard fixed.

Good luck

Jochen

2361. Re: the cowardness of "ethoax" (Re

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <35a4bf75.0@diana.idirect.com>
Source record: 97445

```
On 9 Jul 1998 01:07:10 -, Michael Olin wrote:
>Mark Fassett wrote:
>
>> BTW, I'm typing this on a (GASP!! HORRORS!!) wintel 486!!!!!! And I also
>> have a (GASP!!) Mac!!.. in addition to my Falcon. Am I going to hell now?
>
>Probably. But it will have nothing to do with the computer you
>are using.
> :)

and as an update to the situation - "ethoax" is having action taken
against him by his ISP in Belgium, SkyNet due to a number of complaints
against his postings here. Yet another bad example of an idiot plonking
himself :)

went to see his web site - and not only did I flush CAB's cache
afterwards, I may have to disinfect it too - the guy is one sick puppy.
One thing I can report on it - he requires all users of any Microsoft
product, or anyone currently or formerly employed by Microsoft, to pay a
license fee of $150 US before they can legally use his web site as
"penance".

//////////////////////Daniel L. Dreibelbis//////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ///////////////////
```

2362. Re: Okami 1.34

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: rosco@game-master.com
Message-ID: <35a4839c68f020@game-master.com>
Source record: 97446

on Wed 08-07-98 18:16 Terry May wrote:

>Are you going to allow crosspost rejection, as I asked earlier, too?

Crosspost rejection can be done by Okami.

--
Ross MacIver - Montreal, Canada
rosco@game-master.com

2363. No AJAX chip required (was: 1.44mb floppies?)

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: bm827@FreeNet.Carleton.CA
Message-ID: <6o2fih$3ns@freenet-news.carleton.ca>
Source record: 97447

"Steve Adams" (adamss@ascinet.com) writes:
> Has anyone hooked up 1.44Mb floppies
> to a 520?

This might help:

I found this when going through some old disks. It still may be of
interest to some. The mod was originally written up for the local
Atari Users Group and presented at a meeting in 1993. Some updates
have been added.

Randy Kwak
bm827@freenet.carleton.ca

****

High Density Disk Drive Modification by Randy Kwak

What you need:

- CO25914 (Video Shifter Chip) contained by every Atari ST

- WDC 1772 02-02 chip (floppy controller chip) contained in most (newer)
STFM's, Megas, and (probably) STE's, etc. According to
"Atari ST Review (Mar., 1993)", 95% of these chips
will work at both 8 MHz and 16 MHz

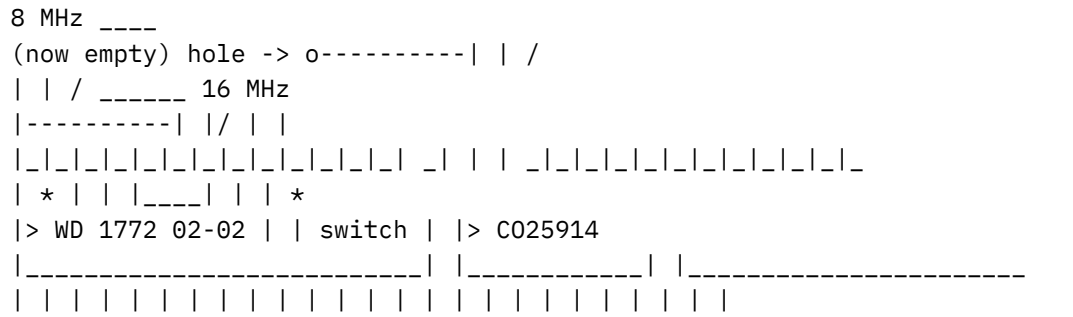
N.B. If your floppy controller chip is the older "00-02", it will
NOT work (but it will fry nicely). A chip upgrade is needed
for the mod. (N.B. I do *NOT* have or need an AJAX chip!!!)

- HD floppy drive
I have an older Chinon and TEAC with multiple jumpers which work
fine. Make sure you change the drive setting from "1" (typical
IBM setting) to "0" (Atari setting).
(1997 note: many recent HD drive have *NO* jumpers whatsoever
and may not work in an ATARI; see if you can try before you buy.)

What to do:

Desolder pin 18 ("clock") of your drive controller chip and bend it up
and out of the hole. Solder a wire to it. Connnecting the wire to the
(now empty) hole gives you an 8 MHz clock (double density). Connecting
the wire to pin 39 ("16 MHz out") of the video shifter chip gives you
a 16 MHz clock (high density).

I have installed a toggle to switch between 8 MHz and 16 MHz. My setup
is the following:



Formatting programs:

- Diamond Format (HD 3 1/2", 18 & 20 sectors per track, IBM boot sector)
- H-Copy (HD 3 1/2" & 5 1/4", selectable number of sectors)

Note that the normal formatting routine from the desktop will only give you DSDD disks. This is because the HD formatting routine was not built into TOS until TOS 2.6. You *MUST* use a software formatter or have pre-formatted disks.

Problems you may encounter: "Damage on drive XX; check connections.."

- On 3 1/2" floppies, change step rate for drive to 6ms or 12ms (Double Click's "Floppy Configurator" is great for this). Reason: when you double the clock rate, the step rate is halved.

- On 5 1/4" disk drives, change step rate for drive. Additionally, you may need to construct an interface to provide the necessary logic and buffering for the drive select and motor on signals. (1997 note: I can dig this out if anyone is interested).

- IBM-compatible floppy drive may not work in an Atari. Check first to see if it works as a normal Double-Sided Double-Density (720K) drive (no modification necessary - just plug it in after changing drive number to "0"). If the floppy drive light stays on all the time, the floppy drive cable is in upside down. If it doesn't work as a 720K drive, it probably will not work as a 1.44 drive unless you can set the jumpers and configure the darned thing (you would have to figure out how to do it on an individual basis).
(1997 note: most of the recently manufactured HD floppies do not have any settable jumpers and may not work in this mod.)

Usual disclaimer:
I have successfully installed this modification in a MegaST (TOS 1.4, 6-chip set) and a later-model STFM (TOS 1.2, 2-chip set). I do not know if it will work with TOS 1.0.
I cannot accept any responsibility for any damage to your ST.

2364. MIDI cable spec

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: Trevor Charles <trevor@atc-comm.demon.co.uk>
Message-ID: <01bdab3d$7a8a9860$ee79989e@atc-comm>
Source record: 97448

Hi,

Can someone please send me the cable spec for connecting an ST to a Yamaha
MIDI keyboard.

Thanks,

Trevor

trevor@atc-comm.demon.co.uk

2365. Re: MIDI cable spec

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <35A4DFC4.F57968F0@hol.REMOVE.THIS.fr>
Source record: 97449

Trevor Charles a ï¿½crit:
>
> Hi,
>
> Can someone please send me the cable spec for connecting an ST to a Yamaha
> MIDI keyboard.
>
> Thanks,
>
> Trevor
>
> trevor@atc-comm.demon.co.uk

Midi is Midi. Get a pair of midi cables from any music shop. They are
cheap and easy to find enough for not be worth making them yourself.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

2366. Re: Newsie Question

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: <>
Message-ID: <35a4711f.0@news.ptw.com>
Source record: 97450

On 9 Jul 1998 00:23:06 , Some Guy wrote:
>On a lot of FTP sites, when you are in a few directories deep, there
>isn't always a directory entry for "cdup" or "cd .." that will take you
>to the previous directory. If you want to get back to the root directory
>of the site, you have to click the close window button - which
>disconnects you from the server - then re-open that site to be in the
>root directory. Is there a way to send a "cd .." or "cdup" command to
>the server from Newsie that I'm missing? MG-FTP has a button for this,
>and when I was FTPing using a shell/unix account with a term program, it
>was as easy as typing "cd .." or "cdup".
>
>So, what's the deal?
>
>
>
>
>-Paul Nurminen
>
>--
>
I have found that those ' . ' or ' .. ' at the top of the
list with dates behind them are the way back to the dir you
started from. Found that out by shear luck.

```
*------------------------------------------------------------*
| Rosamond Royal Mobil Observatory. Dennis Bishop Operator |
| 470 20th Street West #23 Sidewalk Astronomer |
| Rosamond, Ca. 93560 |
| All Donations of Hardware or Funds for upgrades Welcome. |
*------------------------------------------------------------*
```

2367. Re: SC1224 as an RGB monitor

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: lmcclure@ibm.net
Message-ID: <MPG.100ea8ba46fe5c809896b3@news2.ibm.net>
Source record: 97451

In article <6n9137$5am$1@pale-rider.INS.CWRU.Edu>, Jeffrey B. Armstrong (jba4@po.CWRU.Edu) stated:

> Can an SC1224 monitor be used as an RGB monitor? I have a DEC
> Rainbow 100 that I would like to attach a color monitor to. It
> has RGB outputs. Can I adapt a SC1224 to accept signals from
> this computer?

I assume the Rainbow expects an RGBI monitor (vs. analog RGB, like the SC1224)? If so, you could get 8 colors by connecting the RGB lines straight thru, although you might want to install some resistors on the lines to knock the TTL-level outputs down closer to the normal peak signals of an analog input. I am not certain of the exact value, but 330ohms would likely be a good start.

Getting a full 16 colors would be a bit more complicated, more than I can explain off the top of my head.

> I would also appreciate the pinouts on this monitor.

Go to:
http://lwp.ualg.pt/docs/hwb/co_AtariStMonitor.html

Note that this pinout actually covers the video output on the ST. The SC1224 only supports the R,G,B, sync, audio, and ground lines mentioned there.

==========
lmcclure@ibm.net

2368. Re: TT Display resolution.

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: Fourth Horseman <horseman@xmission.com>
Message-ID: <6o2rqo$7l1$1@news.xmission.com>
Source record: 97452

Just wanted to back up what Steve said regarding using a video card.

I've got an ET4000 card in my TT, and I run at 800x600x256 as my normal mode. With NVDI 4.0 (the ET4000 version) it runs like a champ.

Best,

- Fourth Horseman -
horseman@xmission.com (ICQ:12059074)
http://www.xmission.com/~horseman

In article <359F67DA.2143E09@webaxs.net>, Austin Walshe <austin@webaxs.net> wrote:

>Does any one know if it is possible to via a software driver perhaps, to
>extend the TTs resolution to 640*480*256 instead of 16 colors???
>Failing this what is the best video card for the machine from both a
>cost and performance perspective.
>
>Thanks
>Austin Walshe
>
>
>

2369. Re: BBS Software for TT030?

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: rick@nightshift.demon.r.e.m.o.v.e.nl
Message-ID: <22587_rick@nightshift.demon.r.e.m.o.v.e.nl>
Source record: 97453

In a message of 08 Jul 98 horseman@xmission.com wrote :
h>
h> If I can't find a freeware/shareware application, are there any
h> commercial packages still available? What happened to Ratsoft & Forem, and
h> BBS programs like these?

I'm affraid that the best software for this task isn't on the net... I didn't
see yet anyway :-)

What you need is Semper for the mailhandling and to pickup the phone and
Octopus as bbs. Actualy ,Octopus can be setup without semper but then you
can't use fidostyle networking.

h> Any suggestions, help, URLs to good BBS software, etc. would be greatly
h> appreciated.

Sorry,i have no idea. But Semper is downloadable on most Atari based bbs
systems.
Octopus is a bit difficult... If you can't find it i can put it on my page.
Just let me know.

Be sure you get Semper version 0.80 or higher (0.81) ...

Maybe that Semper can be downloaded on www.bearboard.demon.nl..

Greetz,Rick (rick@nightshift.demon.nl)

--

Send email replies to :gatekeeper@nightshift.demon.nl (Rick Speelman)

--Atari TOS === Nightshift Gateway === Ufology--
--ACM Club === Nightshift BBS +31-50-5490493 === UfoNed--
--F.A.N. === www.nightshift.demon.nl === NUN--
--Free Atari Network () () Nederlands Ufo Netwerk--
\\(o o)//
--------------------------o00-=(_)=-00o--------------------------
The vieuws of this user are strictly his own !!

2370. Re: aFTP

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35a5145a30acf71@ping.be>
Source record: 97454

on Thu 09-07-98 09:23 Neil Roughley wrote:

> Jo Vandeweghe wrote:

>The problems you describe are about the same as mine. These crashes,
>under both MagiC and Geneva, are so violent that aFTP doesn't have a
>chance to update its log. But 1.3b1 works so well for uploading, although
>on rare occasions I've seen it crash when doing multiple files. With
>newer versions, the crashes are consistent -- always at the very end of
>the transfer.
>
>Because STinG and aFTP work so well for other people, I'm going to guess
>that it (aFTP) doesn't like the servers we're using. The one I'm using
>shows as this:
>
> => SYST
> <= 215 UNIX Type: L8 Server: "WarFTPd 1.70.b01.02" OS: "WIN32 (NT 4.0
> 1381 Pentium 1-CPU)"
>
>What is your ftp server using, Jo? Maybe the crashes are being caused by
>Microsoft-based 'wares'? Check your log and let me know.

He,

I don't think aFTP is to blame for this. For me it looks like STing has
some troubles, but ofcourse I can be wrong. It certainly has had some
troubles in the past but these are maybe solve by now so make sure you've
the latest release of STing.
Anyway all my uploads are going to a Micro$oft server and I never had any
probs. Even with the latest version of aFTP I can do multiple uploads.
Note:I'm using MiNT/MiNTnet/gluestik.
What Jo concerns. I really doesn't understand why he has troubles as we
are using almost the same setup and the same ISP. The main differents
between Jo and me is that he's using Geneva/Neodesk/MiNT 1.12.4(?) whereas
I'm using N.AES/Thing/MiNT 1.15.b8.

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

2371. Re: MIDI cable spec

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: mt@telebyte.nl
Message-ID: <6o312cjdc1@rubens.telebyte.nl>
Source record: 97455

On 9 Jul 1998 14:28:29 , "Trevor Charles" wrote:
>Hi,
>
>Can someone please send me the cable spec for connecting an ST to a Yamaha
>MIDI keyboard.
Can you be more specific? I don't quite see what your problem is: Buy
two MIDI cables. Connect MIDI IN to MIDI OUT and MIDI OUT to MIDI IN,
depending on what you want do do. What more is there to know ?
>

****
* That's it folks ! *
* *
* Martin Tarenskeen *
* P.O. Box 31178 *
* NL-6503 CD Nijmegen *
* The Netherlands *
* e-mail: mt@telebyte.nl *
* Homepage: http://www.telebyte.nl/~mt (still under construction) *
****

2372. Re: Newsie Question

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <35a48c4a3c66a1@club-internet.fr>
Source record: 97456

Hello,

in article <6o12ha$96q@enews2.newsguy.com>
Some Guy wrote:

> So, what's the deal?

Did you try Backspace ?

Bye,
/Pascal/

--
!!! Allez les bleus !!!

2373. Re: Okami 1.34

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <35a48c4a3c66a2@club-internet.fr>
Source record: 97457

Hello,

in article <35a4000c3c290f0@the-gap.demon.co.uk>
root@the-gap.demon.co.uk wrote:

> BTW, you'll be pleased to know, due to popular demand, I've started
> rewriting the main retrieval code in NEWSwatch to allow me to add in
> History checking for retrieval by number, and the long awaited KILL
> file processing. :-)

Ahhhhh :-)))
Thanx, Gary.

Bye,
/Pascal/

--
!!! Allez les bleus !!!

2374. site

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: djamm <djamm@club-internet.fr>
Message-ID: <35A4B1D9.5E84F6E8@club-internet.fr>
Source record: 97458

http://www.error-404.com/Atari/

try this :)

2375. NEWSwatch (was: Okami 1.34)

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <35a494eaa82ad0@club-internet.fr>
Source record: 97459

Hello,

in article <35a47ef69a1bf0@the-gap.demon.co.uk>
Gary Priest wrote:

> I'm thinking of using the NOS kill file format for NEWSwatch, unless
> anyone can think of a better alternative?

IMO it's the good way.

> Not sure about Okami for email though. I haven't studied it in great depth,
> but the address book looks a bit limited. Can it do mailing lists?

If the name of the list appears in 'From: ', 'Sender: ' or 'Reply-to: ', the
answer is yes. It's not always the case (I think about the mint mailing
list for example).

Bye,
/Pascal/

--
!!! Allez les bleus !!!

2376. Re: WDialog (was Newsie Nicknames)

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: dcroker@fortress.org.uk
Message-ID: <3717_dcroker@fortress.org.uk>
Source record: 97460

Nostrodamus phrophesised this from micha.knorpp@bk.bosch.de to All...

Hi Micha!

mk> Organization: The Bosch Group (Robert Bosch GmbH, Germany)

mk> i ordered my magic 6 update today, after i got nvdi5 to work at
mk> the weekend. so i will know more soon.... ;-).

Please let us all know how you get on with it!

What's new in NVDI5, does the threading work?

mk> wdialog is still mysterious to me. i thought i won't need it if i
mk> use magic (>5.0). isn't that right? (sorry, i didn't follow the
mk> discussion about that theme... but there seems to be a lot confusion
mk> about it!)

There is a lot of confusion! :-)

As far as I can tell it was written to add some of MagiC's features to
ordinary TOS, but in the process a few extras were added, which means that if
you want to have access to those then you have to run WDialog with MagiC. In
any case there are few if any progs that use these extra bells and whistles
AFAIK, in fact it can interfere, for example Texel loses all of its print
output dialogue in favour of a more-or-less useless replacement from WDial

That's my understanding of the situation anyway! :-))

Speak to 'ya later!

Rgds, Derryck

--

2377. Zorg available in freeware

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: dcroker@fortress.org.uk
Message-ID: <3719_dcroker@fortress.org.uk>
Source record: 97461

Nostrodamus phrophesised this from Steve to Derryck...

Hi Steve!

r>>> I have decided to release my program Zorg as a freeware under
r>>> GPL.
SS>
SS> Brilliant dude, i wish more programers would do the same instead of
SS> letting things slide into oblivion.

My thoughts exactly.

DC>> Unforunately I can only find V2.07 on ftp.lip6.fr
DC>>
DC>> Has anyone been able to find 2.10?
SS>
SS> And when you do find it, stick a copy on my 'account' please. 8~))

I looked again the next day - it's in the Disk directory.

It's "on yer head" Steve.

Speak to 'ya later!

Rgds, Derryck

--

2378. Re: Zorg available in freeware

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: dcroker@fortress.org.uk
Message-ID: <3721_dcroker@fortress.org.uk>
Source record: 97462

Nostrodamus phrophesised this from pricard@club-internet.fr to All...

Hi Pascal!

p> Organization: Les Cigales

p> in article <3693_dcroker@fortress.org.uk>
p> dcroker wrote:
p>
>> Has anyone been able to find 2.10?
p>
p> Yes, it's in /pub/atari/Disk
p> I've got it yesterday. Try again.

Yep, I have it now, thanks.

Speak to 'ya later!

Rgds, Derryck

--

2379. Re: MagiC's AES

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: dcroker@fortress.org.uk
Message-ID: <3722_dcroker@fortress.org.uk>
Source record: 97463

Nostrodamus phrophesised this from mcooke@tyndale.apana.org.au to All...

Hi Malcolm!

m> Organization: OzEmail Ltd.
m>

m> MAGXBO32.PRG MAGTOROM.PRG should run **before** Xboot or any boot
m> manager. Magic and spin will load then xboot starts select the sets
m> then boot. Using the programs this way protects the magic kernal
m> strait off. Spin should not clash with MAGTOROM.PRG.

Hmm, but then you wouldn't be able to choose a non-MagiC environment.
I have XBoot running first, set to continue to load the magxboot and magtoram
stuff unless I interrupt it with a hotkey.

Speak to 'ya later!

Rgds, Derryck

--

2380. Q: Postscript and Atari

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: dcroker@fortress.org.uk
Message-ID: <3723_dcroker@fortress.org.uk>
Source record: 97464

Nostrodamus phrophesised this from pmonstad@online.no to All...

Hi Paal!

p> Organization: SOL Internett
p>
p> Is there a printer driver for NVDI which supports Postscript? Any

Isn't there a PostScript module for NVDI?
p> other way to print to Postscrips lasers?

There are a few utilities around - there is a RTF to PostScript converter for example, but I don't know how good they are or indeed how suitable.

Speak to 'ya later!

Rgds, Derryck

--

2381. A new MAGIC mailinglist coming up....

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: dcroker@fortress.org.uk
Message-ID: <3720_dcroker@fortress.org.uk>
Source record: 97465

Nostrodamus phrophesised this from Internet to All...

Hi Rick!

I> (rick@nightshift.demon.r.e.m.o.v.e.nl) Organization: Nightshift BBS

I> I'm still getting email from people who are asking for a Magic
I> mailinglist.
I> I asked for more than 10 people to make it worth to set up such a
I> list. Now there are more than ten people.
I>
I> So,i will setup the list this week.
I>
I> Watch for an announce this week......

Great - I'll be looking out for it!

Speak to 'ya later!

Rgds, Derryck

--

2382. Re: MagiC's AES

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: dcroker@fortress.org.uk
Message-ID: <3724_dcroker@fortress.org.uk>
Source record: 97466

Nostrodamus phrophesised this from roughley@HORMEL.unix.dsoe.com to All...

Hi Neil!

r> Organization: Pixcel
r>
r> Terry May wrote:
r>
>> Make sure you have the #_TSL line in MAGX.INF commented out or
>> removed and turn on preemptive multitasking from the CPX.
r>
r> Yes, that line is commented out. A question about your last
r> statement,
r> having heard this before: Should the CPX be saved with preemptive
r> multitasking 'off', or is it safe to have the CPX saved with it 'on'?

Open your CPX manager, set m/tasking to preemptive with the CPX and save it.
You don't need to have the config CPX set to be permanently active, just so
long as its name can be seen in your CPX manager.

r> In other words, should it be turned on from the desktop just after
r> booting? I've tried both ways and MagiC runs fine (except
r> Imagecopy). Perhaps a minor detail but I needed to ask.

It'll happen autmatically when the CPX headers are loaded and activated.

>> Also, make sure you're using MAGTOROM.PRG in your AUTO folder,
r> I tried magxbo32.prg in the auto folder but Imagecopy still crashes.
r> I couldn't find the file magtorom.prg anywhere,

That's not in the MagiC distribution, I got my copy from either Thomas Much
or Uwe Seimet's home page IIRC.

Speak to 'ya later!

Rgds, Derryck

--

2383. Re: MagiC's AES

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: dcroker@fortress.org.uk
Message-ID: <3726_dcroker@fortress.org.uk>
Source record: 97467

Nostrodamus phrophesised this from outrider@lvdi.net to All...

Hi Terry!

o> Organization: The Rebel BBS

o> Speaking of aFTP, what's the secret to getting the font selector to
o> work? I get either "font selector not installed" or nothing at all,
o> even with xUFSL installed. The docs allude to Thing's file selector,
o> but what about for those of us not using Thing?

I use Magxdesk and use MAGCUFSL.PRG which works very well (tells progs to use
MagiC's font selector). Can't remember where I got it from I'm afraid tho'.

Speak to 'ya later!

Rgds, Derryck

--

2384. repair for falcon

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: ssweet@fortress.org.uk
Message-ID: <3728_ssweet@fortress.org.uk>
Source record: 97468

FROM: SSweet@fortress.org.uk
SUBJ: repair for falcon

bf> i need someone in the united kingdom to do some repair on my falcon. can
bf> someone give me an andress and/or phonenumber please.

System Solutions, Blackwater St., Dulwich, London, SE22 0181 693 3355

E-Mail: hardware@system-solutions.co.uk

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *
-= "Worf! Is that your face or did your neck throw up???"
--

2385. Re: SCSI Delays

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: dcroker@fortress.org.uk
Message-ID: <3725_dcroker@fortress.org.uk>
Source record: 97469

Nostrodamus phrophesised this from cgood@cix.compulink.co.uk to All...

Hi Chris!

c> Organization: Compulink Information eXchange
c>
>> >> Any thoughts on what might cause a SCSI HD to sort of freeze,

c> Well, since I got bigger faster drives and HD driver v7 I've had
c> this problem too:(My Falcon was supposed to be fitted with a clock
c> patch and I've got Nemesis. I think it's also due to the resolution
c> you're working in? The same as the modem rate, the higher the res the
c> slower the baud/SCSI rate. Try dropping the res a bit and see what
c> happens.

Yes, that's true - you'll also find that you'll get more resends with file transfers if you're running a high colour res and a high port speed.

Returning to the SCSI problem, there was a note about it in one of the early issues of Atari Computing, the outcome of which was that it might be worth trying another hard disk booter.

Speak to 'ya later!

Rgds, Derryck

--

2386. Re: Newsie 88 Full Groups List

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: dcroker@fortress.org.uk
Message-ID: <3727_dcroker@fortress.org.uk>
Source record: 97470

Nostrodamus phrophesised this from outrider@lvdi.net to All...

Hi Terry!

o> Organization: The Rebel BBS
o>
o> On Tue 07-07-98 19:04, dcroker scribbled:
o>
>> o> Me thinks you have a *14* Mb Falcon.
>>
>> Am I wrong in thinking that the last 2Mb of RAM can't be seen?
o>
o> You're right, but you're taking an /additional/ 2Mb off. It's
o> actually 16Mb of RAM (4x4), but the Falcon can only use 14Mb of it.

Ah, that's it!

I'm not feeling any better tho' (g) since I've obviously got far too many
memory-resident utilities installed!

Tho' I can't say that I've run out of memory - yet! ;-))

Speak to 'ya later!

Rgds, Derryck

--

2387. Re: SCSI Delays

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: dcroker@fortress.org.uk
Message-ID: <3718_dcroker@fortress.org.uk>
Source record: 97471

Nostrodamus phrophesised this from micha.knorpp@bk.bosch.de to All...

Hi Micha!

mk> Organization: The Bosch Group (Robert Bosch GmbH, Germany)
mk>
mk> John Whalley wrote:
>>
>> What I know about SCSI you can write on the head of a pin, but this
>> is not a Falcon-only problem. I've had it happen occasionally on my
>> STE. Interestingly I don't remember having the problem until I
>> bought my MagiC stuff, so it might be HDdriver or MagiC 5 as I
>> installed them both at the same time.
>> I don't think it's STinG, as this was happening to me before I
>> installed it.

I don't think that it's caused by STinG either. I sometimes get the same problem, but with the internal IDE drive (which holds my offline message bases) in this Falcon as well.

I think that it is asscociated with opening a lot of files at once, if I run my Fidonet mailer as the first action of the day I can almost guarantee that the system will "hang" for some tens of seconds before Jetmail continues scanning for mail. Oddly if I run some other program first then it's completely reliable. MagiC 5.11 and a Nemesis card.

mk> it's a mystery to me - i don't know what to do. i'll try the
mk> clockpatch in the near future (needs some free time, which is rare
mk> these days ;-)).

I'd recommend fitting a Nemesis card, it'll speed your Falcon up and it includes a clockpatch - but see my comment above about the IDE.

mk> the only thing i found out: it is resolution-dependent. in
mk> 2-colour-resolution sometimes it works better, but not in any
mk> case. any good ideas about this ?

Yes, it's due to more bandwidth usage by the higher video mode. Again I recommend a Nemesis (how good is your soldering?).

Speak to 'ya later!

Rgds, Derryck

--

2388. Re: Atari mentioned in CNET 30 Years Article

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: reynolds@panix.com
Message-ID: <6o3543$hqa@panix3.panix.com>
Source record: 97472
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st

In article <Pine.OSF.3.95.980707195423.19234A-100000@tellus.dsv.su.se>,
Jens M Andreasen <jens-and@dsv.su.se> wrote:
>
>
>On Tue, 7 Jul 1998, jedi wrote:
>
>:
>: So? When can we see KDE or Gnome ports for MiNT then?
>:
>
>A free implementation of KDE is impossible because of the
>dependencies to Qt/Troll. Gnome? Hmm ... In the 4 megs I have, I just
>*might* be able to run an Xserver and then open a plip connection to
>some other machine running an application. Not very useful.
>

In 1988/89 I was running X11R3 on a 4MB Sun 3/50 (68020 based UNIX
workstation) and other Sun 3 machines. There is no problem running X
in 4MB. Of course I don't know how big a footprint MiNT has (my Mega
4ST has been in storage for a few years).

--
Brian Reynolds | "Humans explore the Universe with five
reynolds@panix.com | senses and call the adventure science."
http://www.panix.com/~reynolds/ | - Edwin P. Hubble

2389. New at Systems For Tomorrow (July 9th)

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: sales@SystemsForTomorrow.com
Message-ID: <35a50d83.0@199.79.146.67>
Source record: 97473

New at Systems For Tomorrow July, 9th 1998
~~~~~~~~~~~~~~~~~~~~~~~~~~

Scribble Synth for TOS Computers $29.99
This program is a software-based sound synthesizer. Scribble Synth is a true additive synthesizer, but with a difference, You actually draw in frequency envelopes with the mouse! The results are quite amazing. Strange Sci-fi Warbles, time-based pitch and filtering effects, plus frequency modulated sounds are all possible. From Electronic Cow.

EC-909 for STe/TT/Falcon Computers $39.99
EC-909 is an analogue drum machine emulator for the STe/TT/Falcon. It features sixteen origional TR-909 sounds with various controls. EC-909 can create single bar patterns in real-time, and then export them into your direct-to-disk recorder or sample editor as AIFF or AVR format samples. From Electronic Cow.

Select CD For Falcon030 Computer $29.99
This CD contains the latest versions of some of the best Falcon specific Public Domain, Shareware and Freeware releases. Including games, demos, graphic programs, music programs, product demos and more. From floppyshop.

Sound and Stuff CD for TOS Computers $39.99
The Atari Musicians Toolkit. Includes hundreds of music fines in MOD, SNG and MIDI formats, Masses of superb quality samples in AVR format. including: Drum loops, percussion, synthesized sounds, acoustic instruments and effects. Lots of useful utilities for musicians. Music and audio programming information. A vast collection of MIDI and Sound related PD/Freeware/Demos/Shareware programs for the Atari. Complete version of Sound Chip Synth v2.32. From floppyshop.

Pix Art 4 $69.99
Latest version of the popular art package. Now supported by Homa Systems House.

Atari Computing #9 $9.99
Atari Computing #9 is here! All subscribers have shipped, limited quantities of issue 9 still remain.
Ordering Options:
Single Issue: $9.99
Standing Order: $11* per issue (must have a credit card)
3 Issue Subscription: $30*
~~~~~~~~~~~~~~~~~~~~~~~~~~

6 Issue Subscription: $55*
*Includes shipping to US or Canada.

MidiPlay $49.99
This is a player of MIDIFILE without additional hardware for the Falcon030!! It plays the MIDIFILE with digital sounds! Features: Play all the MIDIFILE following the GM norm * Up to 24 voices on an normal Falcon * Each channel have a dynamic polyphonic voice. * You can change the sound of current channel. * Function SOLO (play only the channel), MUTE (not play the channel). * Viewing of volume, information for each channel, bar, time, etc...

Digital Home Studio $129.99
This is a 32 tracks editor/player of audio/midi channel tracks for the Falcon030. With DHS you've got a editor of track, a sampler, a multi effect and an station of Direct To Disk! Features Include: Up to 64 audio channels (depending of your speed system) * For each track, you can programming anywhere in the music, the panning, volume effect, the volume, master volume, etc... * You can put or stop an effect anywhere in the music. * Up to 9 octave to replay audio sound or Midi sound. * Sound up to 50Khz 16 bits stereo * Up to 12 track in Direct To Disk (C.D. quality) * Up to 32 Midi Tracks * Mix audio tracks, D2D track and Midi Track in the same editor of track. * You can put a D2D file anywhere in the sequence * Digital Effects (Echo, reverb, flanger, equalizer, etc..) avaible on audio track or in the sample * Without quitting DHS, you can sample and work on sound (cut, copy, volume, autoloop, etc..). * Sampler avaible with Digital Effect (Reverb, etc..)

Expand $64.99
EXPAND emulates a Midi Expander on your Falcon030 computer. Loading audio sound, you can plays them even in D2D. Features: Play instrument like a Midi Expander * Use Audio instruments with multi-sample, envelop of volume, pan,... * Each channel have a dynamic polyphonic voice. * Use the 16 Midi channels * Understand the most of Midi messages like program Change, Note-on (with velocity), Note-off, Pitch,Main volume, Pan pot... * A very good interface.

Live Machine $64.99
Live Machine is a D2D program for accompanying someone during a concert. Live Machine can be controlled by MIDI messages! For the Falcon030.

Fontmania CD $15.99
While this CD is not an Atari specific disc, it does provide a wealth of fonts usabe by Atari owners. Includes: 1900 Adobe, 200 Calamus, 1100 CG Fonts, 300 bitmap GDOS fonts, 170 fonts as IFF pictures, 130 Pagestream, and 1400 True Type. Other font types that require long filename support are also included. From Weird Science.

Also Available:
MIDI Arpeddiator $27.99 MIDI sequencer
Sound Chip Synth $19.99 Software synthesizer
Snippit Synth $29.99 Granular synthesizer
CAB 2.5 $49.99 HTML browser /w PPP socket for MagiC
Atari Works $79.99 Easy to use home/office suite.
Lattice C 5.6 $139.99 C Compiler.
True Image $29.99 Image Processing Package.
Alien Thing (Expert) $19.99 Alien Blasting fun!
Tetris II $11.99 Cool Tetris game
Desktop Solitaire $19.99 8 solitaire card games for TT/Falcon
Face Value $69.99 Visual style GFA programming
All Things Falcon CD $9.99 Tons of Falcon PD/Shareware on CD
Hard Disk Sentry $39.99 Optimize that Hard Drive
Photo Show Falcon $9.99 View Photo CD discs on the Falcon
Card File 4 $29.99 Personal Information Manager
Moving Pixels CD $29.99 Software Collection /w sources on CD
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2390. Re: ANN: GEMJing 1.30 (1998-06-07)

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <35A51435.B68716B7@cfc.dnd.ca>
Source record: 97474

thank you Gï¿½tz Hoffart!
you give much.

hoffart@ruf.uni-freiburg.de wrote:
>
> Hi,
>
> now the archive gemj130.lzh (and the description gemj130.upl) moved to pub/atari/Music on ftp.cs.tu-berlin.de. Enjoy it.
>
> Regards
> Gï¿½tz
> --
> Gï¿½tz Hoffart, Albert-Ludwigs-Universitï¿½t Freiburg im Breisgau
> Web: http://members.aol.com/hoffart/

2391. Prob with Daily Net in Oasis 2

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: nigel@littlec.demon.co.uk
Message-ID: <64922999_000036_OASIS_NEWS@littlec.demon.co.uk>
Source record: 97475

Hi, I've had a stoppage with Oasis 2 when attempting to activate "Daily
Net".
I get the "Daily Net...reading News files" msg which stays up for an
abnormally
long time, followed by 2 bombs and the msg: "Program returned: 68000
Exception (Error #-69), with a cancel box which returns to desktop. I've got
over the lack of access to Newsgroups by reinstalling Oasis to another
partition on the HD. I'm wondering if I could rectify the fault by copying
the appropriate file to overwrite the damaged file which controls "Daily
Net", however I don't which file to use. Grateful for any suggestions.
Regards and thanks, Nigel Williamson.

--

---
nigel@littlec.demon.co.uk

2392. Re: MagiC's AES

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <35A51662.E40FB6F8@cfc.dnd.ca>
Source record: 97476

SToop is OK. Avoid the latest release though as I have had it
freeze on me a few times, necessitating a reboot!
I'm actually experimenting with the French MENU Falcon boot manager
(up to .59 I think)and find it pretty good!

Terry May wrote:
>
> On Thu 09-07-98 01:02, William Wong scribbled:
>
> >Oh really? where can I download it?
>
> Stoop is available in most Atari FTP sites, usually in the Falcon
> section. I don't have a specific address for you, but you shouldn't
> have any problem finding it. Just make sure you get v1.05. It will
> probably be named STOOP105.*.
> --
> Terry May - Las Vegas NV

2393. Re: BBS Software for TT030?

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35a4c8522d9042f1@lvdi.net>
Source record: 97477

On Thu 09-07-98 17:55, rick@nightshift.demon.r.e.m.o.v.e.nl scribbled:

>What you need is Semper for the mailhandling and to pickup the phone and
>Octopus as bbs. Actualy ,Octopus can be setup without semper but then you
>can't use fidostyle networking.

Agreed on both counts.

>Be sure you get Semper version 0.80 or higher (0.81) ...

Are you saying Semper is up to 0.81? Where is this available?
--
Terry May - Las Vegas NV

2394. Re: MagiC's AES

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35a4c8522d9042f2@lvdi.net>
Source record: 97478

On Thu 09-07-98 08:57, Alan Price scribbled:

>How does it compare with Superboot? I've been running SB version 8 for
>some time now, but if it's not broke, why fix it?

They both have their strengths. Stoop is designed expressly for the
Falcon, so it's a much better fit. It's also easier to set up,
requiring no seperate configuration untility. Plus, Stoop is just so
damn sexy. ;^)

Best thing to do is just try it and see which one you like better. I
use Super Boot on my STE and I like it, but I prefer Stoop on my
Falcon.
--
Terry May - Las Vegas NV

2395. Re: Need info on www.onelist.com

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35a4c8522d9042f3@lvdi.net>
Source record: 97479

On Thu 09-07-98 16:44, Lodovico Zanier scribbled:

>I have Just received one email inviting me to join a magic_os mailing list.
>This mail refers to a onelist.com site that seems to allow free support for
>mailing lists. I have never heard of this kind of sites and I am quite
>suspicious on emails that contain 'For free' statements.

I've been in that mailing list pretty much since its inception and
I'm extremely pleased with it. The mail moves very fast, allowing
for very active threads. The number of participants in the list is
already pretty large, including some 'movers and shakers.' And
despite rumors to the contrary, there has been no commercial
advertising.

In short, it's a very good list.
--
Terry May - Las Vegas NV

2396. Re: Okami 1.34

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35a4c8522d9042f4@lvdi.net>
Source record: 97480

On Thu 09-07-98 09:27, Gary Priest scribbled:

>Sorry, to have taken so long to jump in. Actually that's one of the reasons
>I decided to brush the dust of my Okami setup. In Oasis2 all articles are
>bunched together in the same thread. There are about 45 seperate articles
>in this thread, and the only way in Oasis2 to get to one I want to reply to
>would be to go through from 1 - 45 until I found the one I want. I was getting
>sick of doing that, and it looks like Okami is the *solution*. I can go
>straight to the article I want :)

Yeah, Okami's thread handling is nice. If you sort articles by name,
even if someone breaks up the thread and starts a new thread with the
same subject, it's right next to the other thread.

>I think this has been discussed before, but I can't remember too much
>detail. I think there was a reason I didn't add wildcards though. Just can't
>think of it.

Well, hopefully you won't think of it and you'll just do it. ;^)

>>Are you going to allow crosspost rejection, as I asked earlier, too?
>
>Is that where it rejects an article if it's been posted to more than a set
>number of newsgroups? Yeah, I think I'll add that :)

That's the one! That will be a great help in rejecting spam.

>I'm thinking of using the NOS kill file format for NEWSwatch, unless
>anyone can think of a better alternative?

I'm not familiar with it. Can you post a brief description of how it
works?

>Not sure about Okami for email though. I haven't studied it in great depth,
>but the address book looks a bit limited. Can it do mailing lists?

If you mean incoming mailing lists, it handles them VERY nice,
putting them in separate "mailfolds".

If you mean outgoing mailing lists, I'm not sure.

>>BTW, you need to add your address to o.inf, as your message came in
>>from root@ (I was having the same problem).
>
>Sorted. I actually noticed I had to fix email address and date format too.
>Hopefully it's all correct now.

Yeah, everything looks fine now.
--
Terry May - Las Vegas NV

2397. Re: Okami 1.34

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35a4c8522d9042f5@lvdi.net>
Source record: 97481

On Thu 09-07-98 13:49, Ross MacIver scribbled:

>on Wed 08-07-98 18:16 Terry May wrote:
>
>>Are you going to allow crosspost rejection, as I asked earlier, too?
>
>Crosspost rejection can be done by Okami.

I think we're talking about two different types of "crosspost rejection." I'm talking about trashing any message that contains more than a predefined number of crossposted groups. So if you defined a maximum of two groups, and a message came in crossposted to three groups, it would be trashed and you'd never see it. (Great for getting rid of spam.) Ideally, you could give each group its own setting, because some groups are more condusive to crossposting than others.

Even if Okami did that (which I pretty sure it doesn't), it's still better handled by the mailer, where you don't download the crossposted messages at all.
--
Terry May - Las Vegas NV

2398. Re: Okami 1.34

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35a4c8522d9042f6@lvdi.net>
Source record: 97482

On Thu 09-07-98 14:15, Jos den Bekker scribbled:

>OKAMI NEWSREADER MANUAL PAGES
>
>NAME
> cutlog: cut down log files

Thanks for posting the manual, Jos!
--
Terry May - Las Vegas NV

2399. Re: Web hit counters

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35a4c8522d9042f7@lvdi.net>
Source record: 97483

On Thu 09-07-98 06:33, George Crissman scribbled:

>Hmmm ... have you tried the "whois" lookup
>at <http://rs.internic.net> or the Sam Spade
>address digger at
><http://www.blighty.com/spam/spade.html>?
>
>You should be able to get the email address for
>the domain administrator as well as the chief
>billing contact -- they would be able to direct
>your question to the right place!
>
>Lacking that, you could address your email to
><postmaster@geocities.com> and/or <root@geocities.com>,
>both of which are almost ALWAYS available.

Thanks for the tips. TBH, I haven't really put a lot of time into
trying to contact them yet, especially since my web-building career
has been put on hold. I thought I might just bug their sales staff,
since I do know /their/ address. :^)
--
Terry May - Las Vegas NV

2400. Wrong page on URL

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: michael@fastlane.net
Message-ID: <6123B7B9ABE850D6.7DFA7072C7DE82FC.3F590C41E926B9EE@library-proxy.airnews.net>
Source record: 97484

Hi all,

I'm trying to access the URL http://www.dpt.com/ from home,
via both NEWSie and CAB, and I keep ending up at a Linux page.
DPT is a SCSI card company out of Florida. On the other hand,
if I try to access this page from work via Netscape, I get the
correct page.

Any clue? BTW, I'm using CAB 2.5 with the MintNet OVL and
NEWSie 0.88. Both produce the same result.

Thanks,

Michael White (michael@fastlane.net)

2401. NEWSIE & FTP

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: <>
Message-ID: <6o3d11$l17@enews2.newsguy.com>
Source record: 97485

On 9 Jul 1998 07:16:08 , William Platt wrote:

>Try using your <Backspace> key

Oops!

I didn't see _that_ in the DOCs. Either I missed it or it isn't there.

Thanks.

2402. POPwatch Question

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: <>
Message-ID: <6o3d16$l17@enews2.newsguy.com>
Source record: 97486

Whenever I've tried to reject an e-mail in POPwatch, I get the following dialog box:

"Cannot reject email #xxx because either no return-path: or to: fields exist"

All the pertinent information appears to be in the e-mail itself, yet it has never worked for me.

What do I need to do?

2403. Re: Newsie Question

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: <>
Message-ID: <6o3d13$l17@enews2.newsguy.com>
Source record: 97487

On 9 Jul 98 07:28:31 GM, Slc.Dennis Bishop wrote:

> I have found that those ' . ' or ' .. ' at the top of the
> list with dates behind them are the way back to the dir you
> started from. Found that out by shear luck.

Yeah, I knew that. But some directories don't have those in them.

Those are the ones that gave me trouble. But thanks to the folks here, I
now know that BACKSPACE will do it in the absence of "." and ".."

BTW: I think ".." takes you back one directory.
And "." takes you back to the root directory.

2404. Best Electronics

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: rriddell@zetnet.co.uk
Message-ID: <6o3gmjsuf1@irk.zetnet.co.uk>
Source record: 97488

Any one know emial and www address for Best Electronics?

Rob

2405. 15 Antic & Analog Magazines for auction

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: IGR <grinch@btc-bci.com>
Message-ID: <35A54600.282C37DA@grfn.org>
Source record: 97489
Cross-posted to: comp.sys.atari.st,comp.sys.atari.8bit,comp.emulators.misc

Lot of 15 issues from 1985-1987 covering both 8-bit and ST Atari computers.

Cover pic and description for each issue!

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=20654196

Auction ends 07/16/98 at 14:57:14 PDT

2406. Re: Help with TOS version

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: nothing <nothing@ms.com>
Message-ID: <6o3hej$bd5$1@news.athenet.net>
Source record: 97490

I believe it is the first version, all future versions identified themselves. My later STs do this while my first (1040STF) does not say.

Brandon Dove wrote in message ...
>How can I tell which TOS version is installed in my 1040ST?
>If I look at the Desktop Info it just says "TOS". Thanks in
>advance.

2407. Re: Atari links

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: tjh@No-Spam.ic.net
Message-ID: <tjh-0907981926440001@p22.a1.56k.ic.net>
Source record: 97491

In article <35a4f53e3eecd1@----------post1.com>, hall---------@post1.com
(Hallvard Tangeraas) wrote:

> Please mail me when this is done. Although you've notified us here I
> have way too much to keep track of to remember.

Sure, I'll do my best to remember. Don't know quite when it'll be (I'm
waiting on an update to a script that I use to build the site...).

-Tom

--
Remove the anti-spam from my email address to send me email.

2408. Re: POPwatch Question

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <35a54da45c55f0@the-gap.demon.co.uk>
Source record: 97492

on Thu 09-07-98 21:34 Paul Nurminen wrote:

>Whenever I've tried to reject an e-mail in POPwatch, I get the following
>dialog box:
>
>"Cannot reject email #xxx because either no return-path: or to: fields
>exist"
>
>All the pertinent information appears to be in the e-mail itself, yet it
>has never worked for me.
>
>What do I need to do?

There's nothing you can do. POPwatch needs a return-path field to be able
to reject email. This path should exist but unfortunately isn't compulsory.
Without a valid address to send a rejection to, there is little POPwatch
can do. POPwatch's 'reject' option is only useful for junk email that does
include a 'return-path'. In my experience this is *most*, but it seems others
are not so fortunate. Nothing I can do about it unfortunately :(

Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

2409. Re: Okami 1.34

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: root@the-gap.demon.co.uk
Message-ID: <35a4000c3c290f0@the-gap.demon.co.uk>
Source record: 97511

on Tue 07-07-98 10:20 Terry May wrote:

>On Tue 07-07-98 09:56, Pascal Ricard scribbled:
>
>>You have to put it 2 (folder) levels under POPwatch, or at the root of
>>the partition if there isn't enough levels (as I did).
>
>I created an alias file, but it's not working, for some reason. I
>have POPwatch in D:\POPwatch\. So I put "alias" (that /is/ the
>filename, isn't it?) in my root directory. That didn't work, so I
>copied it to my POPwatch directory. That didn't work either.

Actually, this is wrong. Here's the proper explanation.

POPwatch looks for the ALIAS file in the retrieval path directory - 2.
eg. If you've set POPwatch's retrieval path to:
E:\OASIS\SPOOL\INCOMING\
Then POPwatch will look for the ALIAS file in
E:\OASIS\
If you don't have enough directories ie. E:\SPOOL\ or E:\SPOOL\INCOMING
then it will look in E:\

>I've gotten in mail from several of these addresses, including
>magic_os (which was also in your example) but none has gone to
>outrider. I checked out the POPwatch update docs (the only place
>alias is mentioned) and it only gives a passing mention, saying if
>you don't already know about it, you probably don't need it. :^(((

Yeah. At the time I didn't know about Okami, and I actually thought
NOS retrieval format would die a death on the Atari. But then along
comes Okami and it's got a new lease of life :)
I actually meant to update the docs when I released NW 2.00, but I
forgot. :(

BTW, you'll be pleased to know, due to popular demand, I've started
rewriting the main retrieval code in NEWSwatch to allow me to add in
History checking for retrieval by number, and the long awaited KILL
file processing. :-)

On another note, I'm actually seriously playing with Okami now, and
I'm very impressed. Won't be long before I can ditch Oasis2 for news!

Gary

2410. st3 to mid convert?

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6o1254$gk2$2@roch.zetnet.co.uk>
Source record: 97512

hi all
anyone know if there is a converter for st3 to mid file prg
for our beloved platform

kevin

zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
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mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

2411. st3 to mid convert ?

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6o129s$gk2$3@roch.zetnet.co.uk>
Source record: 97513

hi all anyone know if there is an st3 to mid converting prg
for our beloved platform

kevin
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
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mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

2412. Re: MagiC's AES

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: wongck@letterbox.com
Message-ID: <6o14hi$ebu@usenet.pa.dec.com>
Source record: 97514

In article <35a328dc19479bc3@lvdi.net>, outrider@lvdi.net (Terry May) wrote:

>Stoop is a killer Falcon boot manager. Look for v1.05. A
>registration key has been released into the public domain, too, to
>unlock all its features (though most work even without it), since
>it's now freeware.

Oh really? where can I download it?

rgds
William

Windows 95 (n) - 32-bit extensions and a graphical
shell for a 16-bit patch to an 8-bit operating system
originally coded for a 4-bit microprocessor, written
by a 2-bit company that can't stand 1 bit of competition

,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,
William Wong -ST user (last?) in SINGAPORE||| 520ST/4Mb/44MB/Mag!X
Email: wongck@letterbox.com ||| F030/4Mb/1.3GB/MTOS
http://probehouse.home.ml.org / | \486DX100/40M/1GB/W95

2413. Re: Atari links

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <35a418e7.0@diana.idirect.com>
Source record: 97515

On 8 Jul 1998 14:54:01 +, "Thomas Sahlin" wrote:
>Hello everyone!
>
>I m working on a new links page for my homepage, and I was wondering if
>anyone has any good Atari links to recommend?
>

Hi Thomas - if you want, you can check out the Atari links I have at my web page I maintain for the hardware store I work for at http://webhome.idirect.com/~dreibel/yecprohardware/links.htm .

BTW folks, I'd like you to come and check the pages out, as I designed them about a year ago using HomePage Penguin and Edith, and to my knowledge may be the only hardware store web site designed and maintained on an Atari . :) I'd love some constructive criticism.

//////////////////////Daniel L. Dreibelbis//////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ////////////////////

2414. ST for small business?

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: Peter Tomczynski <piotr-t@usa.net>
Message-ID: <01bdaad6$dff2da80$e82696d0@tomczynski>
Source record: 97516

Are there any simple but customizable databases
or PIM programs for Atari ST that would help me
running window cleaning business?
(customer database and contact manager)

Peter Tomczynski
piotr-t@usa.net

2415. Newsie Question

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: ecncomr@dummy.com
Message-ID: <6o12ha$96q@enews2.newsguy.com>
Source record: 97517

On a lot of FTP sites, when you are in a few directories deep, there isn't always a directory entry for "cdup" or "cd .." that will take you to the previous directory. If you want to get back to the root directory of the site, you have to click the close window button - which disconnects you from the server - then re-open that site to be in the root directory. Is there a way to send a "cd .." or "cdup" command to the server from Newsie that I'm missing? MG-FTP has a button for this, and when I was FTPing using a shell/unix account with a term program, it was as easy as typing "cd .." or "cdup".

So, what's the deal?

-Paul Nurminen

--

] Red Light 6 Studio - El Segundo, California
] Digital Recording / Editing / MIDI facility
]
] Home of Nurmix Productions and NURVIS MUSIC
]
] E-Mail: Nurmix@socal.com
] Website: <coming soon>

2416. Re: Help ! Cubase - MROS - 1040st

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: rosco@game-master.com
Message-ID: <35a3b650958911@game-master.com>
Source record: 97518

on Tue 07-07-98 21:32 --[Clement]-- wrote:

>Hello,
>Is somebody could tell me why the message "MROS not found" is displayed
>when I load Cubase on my 1040st ?
>Is the problem due to the systeme or to Cubase ?
>What is the solution ?
>Thanks in advance.

I get that message with TOS 2.5. TOS 1.4 is OK.

--
Ross MacIver - Montreal, Canada
rosco@game-master.com

2417. Re: A new MAGIC mailinglist coming up....

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: rick@nightshift.demon.r.e.m.o.v.e.nl
Message-ID: <22572_rick@nightshift.demon.r.e.m.o.v.e.nl>
Source record: 97519

In a message of 08 Jul 98 kock@kockens.pp.se wrote :
k>
>> k> Why another list ? There is already a perfectly fine MagiC mailinglist
>> k> that started some weeks ago. I think it is totaly meaningless to have
2,
>> k> dont you ?
>>
>>
>> Nope,i don't.
>>
>> There where some comments on that other list and some people asked for
>> another list.
k>
k> So what is wrong with the other list ? Please tell me, because i cant
k> understand it..

I did not connect that list. i just responded to those who are not willing
to connect a list with commercial messages and a list where they have to fill
in personal data...

That is what is wrong with that list,as far as i know...

k>
>> I offered to setup another list when more than ten people are asking for
>> it. In the mean time there are many more than ten people who are asking
>> for another list.
k>
k> 11?

What made you think that ?

k>
>> I'm just offering my help.....
k>
k> Sure.

Look back the thread and you will see.......

What do you want from me ? If you don't like it just ignore it.
There where people complaining about that Magic list being a comercial one.
People had to fill in there names and more private things...

If you don't like me or something i am doing i am sorry about it. I'm not
loosing any sleep over it though....

Greetz,Rick (rick@nightshift.demon.nl)

--

Send email replies to :gatekeeper@nightshift.demon.nl (Rick Speelman)

--Atari TOS === Nightshift Gateway === Ufology--
--ACM Club === Nightshift BBS +31-50-5490493 === UfoNed--
--F.A.N. === www.nightshift.demon.nl === NUN--
--Free Atari Network () () Nederlands Ufo Netwerk--
\\(o o)//
---------------------------o00-=(_)=-00o---------------------------
The vieuws of this user are strictly his own !!

2418. Damaged ZIP files???

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: kenkel@zetnet.co.uk
Message-ID: <6o1ajbpdd1@irk.zetnet.co.uk>
Source record: 97520

Hi,

I recently zipped some files and copied to floppy, in order to make more room on my hard drive. yesterday, when I needed to refer to some of those files, I found that I could not decode them (with the same program - STZip or ZIP2TOS) and kept getting the error message: "THIS IS A DAMAGED ZIPFILE OR NOT A ZIPFILE AT ALL!"

It also said "USE PKZIPFIX". Does anyone know why I could Zip the files and yet be unable to unpack them again, using the same program? Why should they be damaged and what/where is PKZIPFIX?

Many thanks for any replies.
Cheers.
EDK

2419. Re: Help: Atari Stacy keyboard problems

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <6o1apj$suf@news.Hawaii.Edu>
Source record: 97521

ospa (ospa@v-wave.com) wrote:
: Does anybody know what to do to fix an Atari Stacy Keyboard with
: non-working keys?

: Is it possible to take apart the keyboard and re-seat the mylar
: membrane, or perhaps clean it? Or do I have to buy a new one

You may have to purchase a new mylar, as repairs sometimes are not
reliable, and minimizing the number of times that you have to disasseemble
the STacy is a good thing. Best Electronics sells the mylars.

Aloha,
John Perez - jperez@hawaii.edu
Computer Specialist - Office of Information Systems
University of Hawaii - School of Nursing

2420. Re: ST for small business?

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <6o1ase$suf@news.Hawaii.Edu>
Source record: 97522

```
Peter Tomczynski (piotr-t@usa.net) wrote:
: Are there any simple but customizable databases
: or PIM programs for Atari ST that would help me
: running window cleaning business?
: (customer database and contact manager)

Atari's Calappt (which I believe was released as freeware) is good as an
address/phone book with calender, alarms, etc...

Cheers!

--------------------------------------------------------------------------
Aloha,
John Perez - jperez@hawaii.edu
Computer Specialist - Office of Information Systems
University of Hawaii - School of Nursing
--------------------------------------------------------------------------
```

2421. Re: the cowardness of ostrey people (Re: Atari screen saver for)

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: Michael Olin <molin@smurfy.tcimet.net>
Message-ID: <35A44FFE.BDE1BE27@smurfy.tcimet.net>
Source record: 97523

Mark Fassett wrote:

> BTW, I'm typing this on a (GASP!! HORRORS!!) wintel 486!!!!!! And I also
> have a (GASP!!) Mac!!.. in addition to my Falcon. Am I going to hell now?

Probably. But it will have nothing to do with the computer you
are using.
:)

--
._____. http://people.mw.mediaone.net/olinm/ ._____.
|||
Keep up the fight ||| I love my country but
or lose the right / | \ I fear my government

It only stands to reason that where there's sacrifice, there's someone
collecting the sacrificial offerings. Where there's service, there is
someone being served. Make no mistake about it, the man who speaks to
you of sacrifice is speaking of slaves and masters - and he intends to
be the master.
-- Ayn Rand

2422. test

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: burr@cyberhighway.net
Message-ID: <6o1kjo$m1$1@news.cyberhighway.net>
Source record: 97524

```
this is a lame test..
```

2423. Re: Web hit counters

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <35a46175.614725@news2.tmisnet.com>
Source record: 97525

On Mon, 06 Jul 1998 22:08:16 -0700 (PDT), (Terry May) wrote:
>But regarding hit counters, GeoCities does provide free counters.
>The problem is, they don't work, at least in CAB. Every GeoCities
>site I've been to (mine included) always shows a count of 0000. And
>contacting them by email is problematic at best, since their email
>address (except for sales) seems to be a carefully guarded secret.

Hmmm ... have you tried the "whois" lookup
at <http://rs.internic.net> or the Sam Spade
address digger at
<http://www.blighty.com/spam/spade.html>?

You should be able to get the email address for
the domain administrator as well as the chief
billing contact -- they would be able to direct
your question to the right place!

Lacking that, you could address your email to
<postmaster@geocities.com> and/or <root@geocities.com>,
both of which are almost ALWAYS available.

Good luck!

-- George Crissman
-- strads@tmisnet.com

Member Of The Atari WebRing, Featuring USA Links
<http://www.tmisnet.com/~strads/hq/atari.html>
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

2424. Re: MagiC's AES

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: dipching@ping.be
Message-ID: <35a474483c4a70@ping.be>
Source record: 97526

on Thu 09-07-98 01:02 William Wong wrote:

>In article <35a328dc19479bc3@lvdi.net>, outrider@lvdi.net (Terry May) wrote:
>
>>Stoop is a killer Falcon boot manager. Look for v1.05. A
>>registration key has been released into the public domain, too, to
>>unlock all its features (though most work even without it), since
>>it's now freeware.
>
>Oh really? where can I download it?

From the UTSI at the BOOT page:
http://ping4.ping.be/dipching-drulkhor/PRU-BOOT.HTM

Jo

--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

2425. Re: Newsie Question

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <Y6_o1.630$ne.1370369@news2.atl.bellsouth.net>
Source record: 97527

Try using your <Backspace> key

On 9 Jul 1998 00:23:06 G, Some Guy wrote:
>On a lot of FTP sites, when you are in a few directories deep, there
>isn't always a directory entry for "cdup" or "cd .." that will take you
>to the previous directory. If you want to get back to the root directory
>of the site, you have to click the close window button - which
>disconnects you from the server - then re-open that site to be in the
>root directory. Is there a way to send a "cd .." or "cdup" command to
>the server from Newsie that I'm missing? MG-FTP has a button for this,
>and when I was FTPing using a shell/unix account with a term program, it
>was as easy as typing "cd .." or "cdup".
>
>So, what's the deal?
>
>
>
>
>-Paul Nurminen
>
>--
>
>] Red Light 6 Studio - El Segundo, California
>] Digital Recording / Editing / MIDI facility
>]
>] Home of Nurmix Productions and NURVIS MUSIC
>]
>] E-Mail: Nurmix@socal.com
>] Website: <coming soon>
>
>
>.

Remove the NOSPAM to reply by e-mail

2426. What is the best way to connect a Atari to a PC?

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: drdave@mortimer.com
Message-ID: <35a47a80.35802032@news.mortimer.com>
Source record: 97528

Hi there i was wondering what the best way to hook up my pc
to my atari falcon?? I've tried ghost link but cant see to get it
going and Parcp needs a special cord that i cant seem to find...is
there any other way to do it??????
thanks!!!! DAve

2427. Re: Okami 1.34

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <35a47ef69a1bf0@the-gap.demon.co.uk>
Source record: 97529

on Wed 08-07-98 18:16 Terry May wrote:

>On Thu 09-07-98 00:21, root@the-gap.demon.co.uk scribbled:
>
>>Actually, this is wrong. Here's the proper explanation.
>>
>>POPwatch looks for the ALIAS file in the retrieval path directory - 2.
>
>As you probably already saw in a later message, I figured it out, but
>thanks.

Sorry, to have taken so long to jump in. Actually that's one of the reasons I decided to brush the dust of my Okami setup. In Oasis2 all articles are bunched together in the same thread. There are about 45 seperate articles in this thread, and the only way in Oasis2 to get to one I want to reply to would be to go through from 1 - 45 until I found the one I want. I was getting sick of doing that, and it looks like Okami is the *solution*. I can go straight to the article I want :)

>>Yeah. At the time I didn't know about Okami, and I actually thought
>>NOS retrieval format would die a death on the Atari. But then along
>>comes Okami and it's got a new lease of life :)
>
>The alias file is nice, but if it doesn't allow for wildcards (I
>haven't tested that), I wish it would. I'm always getting in new To:
>addresses, and it's pain to have to update the alias file every time.
>I'd like to just have one line: "* outrider".

I think this has been discussed before, but I can't remember too much detail. I think there was a reason I didn't add wildcards though. Just can't think of it.

>>BTW, you'll be pleased to know, due to popular demand, I've started
>>rewriting the main retrieval code in NEWSwatch to allow me to add in
>>History checking for retrieval by number, and the long awaited KILL
>>file processing. :-)
>
>Cool. You da man! :^)
>
>Are you going to allow crosspost rejection, as I asked earlier, too?

Is that where it rejects an article if it's been posted to more than a set number of newsgroups? Yeah, I think I'll add that :)

I'm thinking of using the NOS kill file format for NEWSwatch, unless anyone can think of a better alternative?

>>On another note, I'm actually seriously playing with Okami now, and
>>I'm very impressed. Won't be long before I can ditch Oasis2 for news!
>
>Well, I never made it to Oasis, but I've all but ditched LED, using
>it now only for Fido-type mail. Okami is great.

I'm definately thinking that any day now I shall stop using Oasis2 for news
and use Okami. It's growing on me all the time :)

Not sure about Okami for email though. I haven't studied it in great depth,
but the address book looks a bit limited. Can it do mailing lists?

>BTW, you need to add your address to o.inf, as your message came in
>from root@ (I was having the same problem).

Sorted. I actually noticed I had to fix email address and date format too.
Hopefully it's all correct now.

Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

2428. Re: MagiC's AES

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: aprice@postern.demon.co.uk
Message-ID: <899974621.19147.6.nnrp-07.9e987258@news.demon.co.uk>
Source record: 97530

On 8 Jul 1998 15:35:19 , Nicholas Bales wrote:
>Micha Knorpp a écrit:
>>
>> Terry May wrote:
>>
>> > The only problem with this theory is Stoop will not run under MagiC,
>> > so it /has/ to be placed before MAGXBO32 and MAGTOROM. Which is
>> > actually the way I like it, because it allows me to easily select a
>> > TOS set up.
>>
>> aehhhmmm... what is "Stoop"? i've never heard this.....
>> is it useful? can i eat it? ;-)
>
>It's a boot manager for the Falcon.
>
How does it compare with Superboot? I've been running SB version 8 for
some time now, but if it's not broke, why fix it?

```
--
Alan Price
http://www.postern.demon.co.uk
```

2429. Re: aFTP

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_35a40bf4_roughley@news.dsoe.com>
Source record: 97531

Jo Vandeweghe wrote:

> eh ! Neil I haven't seen your post before BUT I have just the same
> problem here trying to use a greater version than 1.3b1 leads to crash
> when I upload more than one, two, three files (it depends on the
> number of files I try to upload) ... I had talked to the authors and
> they asked me to send my aftp logfile ... but the strangest thing is
> there is always nothing about the last crash in the logfile, so they
> can't help me about the problem ...
> Martin Byttebier has also almost the same configuration than me, but
> he doesn't have this problem ...

The problems you describe are about the same as mine. These crashes, under both MagiC and Geneva, are so violent that aFTP doesn't have a chance to update its log. But 1.3b1 works so well for uploading, although on rare occasions I've seen it crash when doing multiple files. With newer versions, the crashes are consistent -- always at the very end of the transfer.

Because STinG and aFTP work so well for other people, I'm going to guess that it (aFTP) doesn't like the servers we're using. The one I'm using shows as this:

```
=> SYST
<= 215 UNIX Type: L8 Server: "WarFTPd 1.70.b01.02" OS: "WIN32 (NT 4.0
1381 Pentium 1-CPU)"
```

What is your ftp server using, Jo? Maybe the crashes are being caused by Microsoft-based 'wares'? Check your log and let me know.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

2430. Re: MagiC/Imagecopy/NOVA

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_35a41a6c_roughley@news.dsoe.com>
Source record: 97532

David Leaver wrote:

> I can't match your setup, but I have no troubles with Imagecopy under
> MagiC 5.11 and NVDI 4.11 in a Matrix Coco card equipped MSTe, nor on a
> TT under MagiC 5.11 - I can't comment on the video card in the TT
> because I can't get the Coco to work in and I have yet to get NVDI
> for the TC1208 ;-).

It ends up the problem with Imagecopy and MagiC was my NOVA card.
Imagecopy always interpreted the NOVA's 15-bit mode as 16-bit, and for
some reason MagiC took exception to this. But I've got it working
properly now -- my MagiC installation is finally finished!

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

2431. RE:WEB HIT COUNTERS

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.980709043857.20687B-100000@sparkie.gnofn.org>
Source record: 97533

On Tue, 7 Jul 1998, Terry May wrote:

> >http://www.pagecount.com/
>
> Thanks...I'll add that to my collection of places to try. My Falcon
> died on me, so that set me back for a bit. I tried looking at some
> counters in med res on my STe, and I can't even read them, much less

Its hard to go backward, ain't it? My STe sits in the band's practice room just waiting for my Falcon to die. I have a really big print job to get out, after thats done its complete overhaul time for Falcon. If that don't work it might be PC (ugh!) time :-(

L8tr G8tr,
Dave

<pre>

```
_____
/ /
||||||||||||||||====]: dbg01@gnofn.org
\____\
```

</pre>
Bass player for Broadcast,
http://www.sstar.com/d
on the web

2432. Re: What is the best way to connect a Atari to a PC?

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <35A49327.A9F7CA5C@hol.REMOVE.THIS.fr>
Source record: 97534

David Devindisch a ï¿½crit:
>
> Hi there i was wondering what the best way to hook up my pc
> to my atari falcon?? I've tried ghost link but cant see to get it
> going and Parcp needs a special cord that i cant seem to find...is
> there any other way to do it??????
> thanks!!!! DAve

Parcp needs a special cable that you can get from Titan in the UK, or
that you can build yourself. The instructions are included in the parcp
archive.

I had problems with ghostlink in windows, but it runs perfectly well
under DOS. Try "restart in MS-DOS mode" instead of running it in a DOS
window.

Depending on what you need to transfer, you could try MIDI (for
midifiles) or floppies too, but that's pretty obvious.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

2433. Re: Newsie Question

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: "C.A. Wiebering" <c.a.wiebering@ctit.utwente.nl>
Message-ID: <35A49C0E.5B3366F4@ctit.utwente.nl>
Source record: 97535

Hi Paul,

Some Guy wrote:

> was as easy as typing "cd .." or "cdup".
> So, what's the deal?

Backspace.

Kees.

2434. Re: A new MAGIC mailinglist coming up....

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <35a4a707.867869@nntpserver.swip.net>
Source record: 97536

On Thu, 09 Jul 98 03:45:18, rick@nightshift.demon.r.e.m.o.v.e.nl
(rick@nightshift.demon.r.e.m.o.v.e.nl) wrote:

> k> So what is wrong with the other list ? Please tell me, because i cant
> k> understand it..
>
>I did not connect that list. i just responded to those who are not willing
>to connect a list with commercial messages and a list where they have to fill
>in personal data...

I have not seen one commercial message in the list. And you dont have to fill
in personal data. What a bunch of crap. Dont bealive everything you hear.

>What do you want from me ? If you don't like it just ignore it.

I dont like the idea of splitting up the already small Atari community into even smaller
bits. Offcourse there are also MagiC PC and MagicMac users in the list, but the
main part is Atari users. The Atari user community is to small to have 2 mailinglists
with the same subject. Cant you see that ??

>There where people complaining about that Magic list being a comercial one.
>People had to fill in there names and more private things...

You didnt even take the time to join the list to see if those crap rumours was true.

>If you don't like me or something i am doing i am sorry about it. I'm not
>loosing any sleep over it though....

Hey, its nothing personal.

\ J.Kock - SysOp on Kockens BBS +4646250256 - Atari ONLY!
\ kock@kockens.pp.se - JKock@nest.demon.co.uk - kock@geocities.com
\ kock@hempseed.com - kock@myself.com - atarisysop@usa.net
\ http://home1.swipnet.se/~w-12411 or come.to/kockensbbs
\ Member 224 Svenska Atariklubben SAK
\ Proud member of APS and JCU!! ICQ:1295365

2435. Re: Okami 1.34

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: josdb@xs4all.nl
Message-ID: <35a4c1acdf2fe1@xs4all.nl>
Source record: 97537

on Wed 08-07-98 19:45 Terry May wrote:

>What are the available commands for cutlog.ttp? The docs say to
>consult the man file, but Okami 1.34 doesn't come with a man file for
>that program.

Oops!

OKAMI NEWSREADER MANUAL PAGES

NAME
cutlog: cut down log files

SYNOPSIS
cutlog.ttp { Options } pattern ...

DESCRIPTION
Deletes all but the last 500 lines from all files that match
one of the wildcard patterns `pattern'.
Optionally, deletes lines that are older than a given number
of days. For that to work, the lines must begin with the date
in the format "dd Mon yy", where dd is the day number, Mon is
the first three letters of the month name, and yy is the year.
Example lines:

13 Nov 93 18:59:10 Started "programname"
13 Nov 93 19:03:23 Terminated, exit code 0

This is the format created by the O programs.

OPTIONS
-d dir
Changes the work directory to `dir'. Wildcard patterns then
refer to files in that directory.
-l nlines
Deletes all but the last `nlines' lines from the files.
If `nlines' is -1, does not set a limit on the number of
lines.
The default `nlines' is 500.
-a ndays
Deletes all lines that are older than `ndays' days. Lines
must begin with the date in the format described above.
If `ndays' is -1, does not look at the lines' age.
The default `ndays' is -1.
-s nbytes
Ignores all files that are less than `nbytes' bytes long.
The default is not to ignore any files.

-q
Produces no output. The default is to print the name of
every file as it is processed.
-W
Prints a message and waits one second before beginning
expiration. If within that time the ESC key was pressed,
terminates without further action.
-v
prints version number only. Since cutlog is a general
utility and in no way affiliated with the O system, it
has an own version number independent from that of the
other O programs.
-?
Prints usage summary only.

EXAMPLE
cutlog -l -1 -a 10 -s 5000 -d h:/log *

This processes all files in the directory h:/log that are
greater than 5000 bytes, deleting all lines that are older
than 10 days. There is no limitation on the number of lines
left in the file.

DATE
Nov 14 1993

AUTHOR
Wolfram Rï¿½sler <wr@bara.oche.de>

--
Jos den Bekker
<josdb@xs4all.nl> http://www.xs4all.nl/~josdb
-*-
"We had to live on food and water for 30 days." - W.C. Fields

2436. Re: Okami 1.34

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: josdb@xs4all.nl
Message-ID: <35a4c1acdf2fe2@xs4all.nl>
Source record: 97538

on Tue 07-07-98 17:06 Hallvard Tangeraas wrote:

>Diverting from the original thread.... since I sometimes need to use a
>PPP connection as opposed to terminal emulation where I collect and send
>SOUP offline packets to be used with Okami I was wondering if anyone
>could explain to me (briefly) how to set up Okami for PPP?
>
>Ultimately I would have the choice between PPP or SOUP, probably
>starting two different Okami programs (each in their own folder), but
>sharing the /news/ folder. Has anyone tried this?

You don't have to start two different Okami programs, of course. To
begin with, you can start Okami with different *.inf files. `o.inf' is
just the default configuration file, you can use option `-F' to
specify a different info file (install o.prg as `GEM takes
parameters'). Second, with oimport and oexport you can always override
the default `Mode' in o.inf, by using option `-M', followed by the
desired mode.

Please - I'm saying this for the umpteenth time - READ THE MANUAL!!

--
Jos den Bekker
<josdb@xs4all.nl> http://www.xs4all.nl/~josdb
-*-
"It is very easy for a constitutionally vigorous mind to fritter
its power away in trivialities." - Norbert Wiener

2437. Re: a long time ago...

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: ethhoack <ethh@enemy.org>
Message-ID: <WS.35a4c2b6.0003092b.ethh@enemy.org>
Source record: 97539

Dans le message <980708104627.n0007639.smb@mail.clara.net>
Chris Teague <smb@clara.net> crit:
>
>I have had my STFM now for ten years, after previously owning a
>Speccy +2 and before that a rubber keyed 48k. I didn't like the
>Amiga, and the price of the ST, along with the games bundle,
>tempted me.
>
>Now that I own a Pentium, the ST has been relegated to the
>corner of the room, rarely used, but now and again, I switch it
>on to see how a *real* OS should behave.... no crashes. I hate
>Win95, and much prefer DOS if it came to the crunch, but GEM/
>TOS beats 'em hands down. Who wants all the frills of an OS,
>like Win95, which is so unreliable? And takes up so much bloody
>disk space?
>
>I hope Microsoft loses this court battle in the US, I surely do!
>It is about time they woke up, butt..... ;)
>
>Anyway, it ain't long now for ACC '98 in Staffordshire... cannae
>wait, mate....

```
you may install a real os on your pc, such as linux, or os2 ...

or you can install a hard drive and multitos on your stf, and browser the
internet from there !

ethh@enemy.org

pub 2048/7579B421 7D 29 B3 3A CB 2D 42 B1 DE F3 19 D6 18 F6 C5 55
```

"abw rts wend'ich mich zu der heiligen, unaussprechlichen, geheimnisvollen
nacht. fernab liegt die welt - in eine tiefe gruft versenkt" novalis

2438. Re: CAB v Adamas

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6o2cts$n9b$1@roch.zetnet.co.uk>
Source record: 97540

On 8 Jul 1998 11:07:30 -, Terry May wrote:

>Where can I get the demo of Adamas?

http://dc2.uni-bielefeld.de/atari/

will get you to Jens' site.

I tried Adamas in TT's ST med. res. last night :-((((((((((((

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2439. Re: Newsie Question

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6o2ctv$n9b$2@roch.zetnet.co.uk>
Source record: 97541

On 9 Jul 1998 00:23:06 G, Some Guy wrote:
>On a lot of FTP sites, when you are in a few directories deep, there
>isn't always a directory entry for "cdup" or "cd .." that will take you
>to the previous directory. If you want to get back to the root directory
>of the site, you have to click the close window button - which
>disconnects you from the server - then re-open that site to be in the
>root directory. Is there a way to send a "cd .." or "cdup" command to
>the server from Newsie that I'm missing? MG-FTP has a button for this,
>and when I was FTPing using a shell/unix account with a term program, it
>was as easy as typing "cd .." or "cdup".
>
>So, what's the deal?

The Backspace key will usually get you back a level.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2440. Re: Need help with Substation

Newsgroup: comp.sys.atari.st
Date: 1998-07-09 00:00:00 UTC
From: stirrell@portland.com
Message-ID: <stirrell-0907980817080001@portland15.portland.com>
Source record: 97542
Cross-posted to: rec.games.video.atari,comp.sys.atari.st

In article <6nogdfqns1@cubacola.tninet.se>, nisimon@algonet.se (Niels Simonsen) wrote:

>Hi
>
>I would ask if anbody out here got Substation v2.0 for Atari STE/Falcon and
>maybe could help me getting the file BASMAN.PLT wich is corrupt on my
>Disk one... :-(...
>
>If you got the file please let me know... thanks.... :-)
>
>Greetings from
> Niels Simonsen

I've also put this message on comp.sys.atari.st. Hopis helps get the file that you need.

-scott tirrell

--
* Scott Tirrell stirrell@portland.com *
* Web Editor, ST Informer Magazine *
* http://www.chatlink.com/~stinformer *
* "Have you played your Atari today?" *

2441. Re: MagiC's AES

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <35a60024473e30@club-internet.fr>
Source record: 97243

Hello,

in article <35a52ff82a4ef71@lvdi.net>
Terry May wrote:

> I believe AVSERVER is for Magxdesk only and I use Ease. Still, I
> could always drop into Magxdesk to make my changes.
>
> I'm not familiar with AMAN, though. What is it and where can I get
> it?

Yes, I "only" use Magxdesk. Aman.prg comes with it. The docs are in
German but what I understand is that avserver.app needs it for the "Font
Protokol".

Bye,
/Pascal/

--
!!! Allez les bleus !!!

2442. Re: MIDI cable spec

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <35a60024473e31@club-internet.fr>
Source record: 97244

Hello,

in article <35A598B5.1B79@kih.net>
michael brown wrote:

> I am not that good with a soldering iron, and kept having to go back and
> redo the connections after moving the equipment around. Finally bought
> commercial ones, MUCH more convenient and I am satisfied with them.

IIRC I used ordinary DIN stereo cords as MIDI cords when I connected my
STf to my Falcon.

Bye,
/Pascal/

--
!!! Allez les bleus !!!

2443. Re: POPwatch Question

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <35a60024473e32@club-internet.fr>
Source record: 97245

Hello,

in article <6o3d16$l17@enews2.newsguy.com>
Paul Nurminen wrote:

> Whenever I've tried to reject an e-mail in POPwatch, I get the following
> dialog box:
>
> "Cannot reject email #xxx because either no return-path: or to: fields
> exist"
>
> All the pertinent information appears to be in the e-mail itself, yet it
> has never worked for me.
>
> What do I need to do?

As others said, it's ISP dependent (mails delivered with "envelop" or
not). I've the same problem as yours and I use the kill file instead.
(but spammers often change the subject/email of their junk)

Bye,
/Pascal/

--
!!! Allez les bleus !!!

2444. Re: hi-rez games

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: "Chris L"
Message-ID: <35a5f9e4.9391623@news.demon.co.uk>
Source record: 97246

The Magnetic Scrolls adventures also all run in hi-res and don't forget the best hi-res game - Starglider.

Chris L

2445. Re: Falcon NVRAM

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: Carsten Krumnow <krumnow@uni-koblenz.de>
Message-ID: <Pine.LNX.3.96.980710132225.6438A-100000@bravo.uni-koblenz.de>
Source record: 97247

On Fri, 10 Jul 1998, William Platt wrote:

> On the NVRAM settings on my F030, there is an option for boot
> preference which allows either TOS, or Unix. What is this for.

Hi William!

This option refers to a nearly unused feature of TOS 3.0x and higher which
should allow to preselect your favourite OS.

Unfortunately a wrong setting will cause your computer not to boot from
hard disk any more. So be careful.
Usually you can only boot with either "TOS" or "none", "MagiC" does not
work.
There are rumours that "TT/SVR", "Unix", "Linux" or "NetBSD" should work
but I never saw this...

So long,
Carsten

||| Carsten Krumnow comp.science student Koblenz, Germany
****|||**
/ | \ http://www.uni-koblenz.de/~krumnow (under construction)
-' ' `- ------------ it's not a trick - it's a tari! -------------

2446. PaCifiST and Xenon

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: "Chris L"
Message-ID: <35a5fd46.10257897@news.demon.co.uk>
Source record: 97248

Hello there.

It's been a long time since I used an ST, back in the mists of time I was the Disk Editor for ST Format but moved onto PCs a few years ago and my STE lives under the stairs. Now I've discovered PaCifiST and it all coms flooding back. Wow the low-res desktop is small and the size of the icons!

However it's slow. My PC is just about the best, a PII 400 with 128Mb so I've plenty of horsepower but Xenon still jerks all over the place. It's probably just a question of getting the settings right. I can't be the only one here so is there a friendly list of which settings work best with which game? How good is PaCifiST anyway, am I asking too much? I would have thought that a 400MHz Pentium could emulate an 8MHz Atari at full speed but even the mouse pointer isn't smooth.

I'm going to try and get STAC working again. I have a massive adventure game I spent many, many hours working on that the world has never seen. I also wrote the best SHEUCK game ever...

Chris L

2447. Re: SCSI Delays

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: Micha Knorpp <micha.knorpp@bk.bosch.de>
Message-ID: <35A60D3D.B3A5E734@bk.bosch.de>
Source record: 97249

dcroker wrote:

> I sometimes get the same
> problem, but with the internal IDE drive.
> I think that it is asscociated with opening a lot of files at once.

oh, thats new to me. i never had this problems with my IDE-drive(s).
and i hope i woni¿½t get such problems in the future !!!!
another miracle: my 2xSCSI-CD-ROM never seemed to have problems... doni¿½t know why. is its data rate too slow?

> I'd recommend fitting a Nemesis card, it'll speed your Falcon up and it
> includes a clockpatch - but see my comment above about the IDE.

> Yes, it's due to more bandwidth usage by the higher video mode. Again I
> recommend a Nemesis (how good is your soldering?).

hm, i asked robert schaffner about the nemesis card yet.
he told me it is only available at TITAN in the uk.
can you tell me an email adress to contact them ? that would be nice !
please, no www-pages, i¿½cause i doni¿½t have a www-account! :-(

i think spending money on a nemesis woni¿½t be wrong, if it helps solving my falconsi¿½ SCSI-problems.... !! and speed is always welcome ...

thanx for helping, -micha-

2448. Re: MagiC's AES

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: Micha Knorpp <micha.knorpp@bk.bosch.de>
Message-ID: <35A6108E.F4F2CB7B@bk.bosch.de>
Source record: 97250

dcroker wrote:
> Open your CPX manager, set m/tasking to preemptive with the
> CPX and save it.

oh, be careful ! i remember i had a problem with this.
my MagX-config-CPX (in version 5.11) seemed not to work properly.
i donï¿½t know why, but the settings had never been saved. and i wondered
why some programs didnï¿½t seem to work (i donï¿½t remember exactly which).

i only recognized this problem when i edited my MagiC-config-file
in an editor one day to set EASE as the desktop manually. the bit for
preemptive multitasking was not in the right state. after i corrected
this in the editor, everything was fine so far....

so (IMHO) donï¿½t trust in the MagiC-config-CPX too much.... check it with
an editor !!!!

regards, -micha-

2449. Re: MIDI cable spec

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <35A6012C.6E9CC72E@hol.REMOVE.THIS.fr>
Source record: 97251

Pascal Ricard a ï¿½crit:
>
> Hello,
>
> in article <35A598B5.1B79@kih.net>
> michael brown wrote:
>
> > I am not that good with a soldering iron, and kept having to go back and
> > redo the connections after moving the equipment around. Finally bought
> > commercial ones, MUCH more convenient and I am satisfied with them.
>
> IIRC I used ordinary DIN stereo cords as MIDI cords when I connected my
> STf to my Falcon.

I seem to remember reading that this doesn't work, because they are
wired differently. Still, why bother ? They are worth 40FF (US$8) in
just about any music shop.

>
> --
> !!! Allez les bleus !!!

They stand no chance agains brazil ;-) would be cool though!

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

2450. Re: Falcon NVRAM

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: Andreas Schwab <schwab@issan.informatik.uni-dortmund.de>
Message-ID: <vyzhg0pkjaq.fsf@issan.informatik.uni-dortmund.de>
Source record: 97252

Carsten Krumnow <krumnow@uni-koblenz.de> writes:

|> On Fri, 10 Jul 1998, William Platt wrote:
|>
|> > On the NVRAM settings on my F030, there is an option for boot
|> > preference which allows either TOS, or Unix. What is this for.
|>
|>
|> Hi William!
|>
|> This option refers to a nearly unused feature of TOS 3.0x and higher which
|> should allow to preselect your favourite OS.
|>
|> Unfortunately a wrong setting will cause your computer not to boot from
|> hard disk any more. So be careful.
|> Usually you can only boot with either "TOS" or "none", "MagiC" does not
|> work.
|> There are rumours that "TT/SVR", "Unix", "Linux" or "NetBSD" should work
|> but I never saw this...

Atari LILO uses that feature. I have set it to "Linux".

--
Andreas Schwab "And now for something
schwab@issan.informatik.uni-dortmund.de completely different"
schwab@gnu.org

2451. Re: Okami 1.34

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: kmaj@smok.krakus.top.pl
Message-ID: <35a611242d05790@smok.krakus.top.pl>
Source record: 97253

on Fri 10-07-98 09:15 Gary Priest wrote:

>AFAIK all you need to do is change the particular line(s) in O.INF to point
>to ARTICLES instead of NEWS, rename your existing NEWS folder to ARTICLES,
>and voila.

I know it, but for me it's the "last chance solution".
My news/mail database is more than 20 MB big - I don't want to lose it.
More, on my HD are installed: last 3 versions of OKAMI in UUCP mode, last
2 versions of OKAMI in NOS mode, last 2 versions of POPwatch and last
2 versions of NEWSwatch. All of them use this same database, I don't want
to mess it.

>I'm fairly sure OKAMI would be flexible enough to allow this?

OKAMI can everything :)

>I am going to change NEWSwatch this weekend, to allow the default paths to
>be overridden. When I've done the change I shall make it available ASAP on
>my web site, and email it you personally. This new version will be simply to
>stop all this confusion.

Excellent! TIA!

--
Greetings from Okami Newsreader user.
-
Krzysztof Maj
<kmaj@smok.krakus.top.pl>

2452. Re: MagiC's AES

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: Micha Knorpp <micha.knorpp@bk.bosch.de>
Message-ID: <35A612CB.1EAD0B0@bk.bosch.de>
Source record: 97254

dcroker wrote:

> Hmm, but then you wouldn't be able to choose a non-MagiC environment.
> I have XBoot running first, set to continue to load the magxboot and
> magtoram stuff unless I interrupt it with a hotkey.

same configuration here. i tried loading magxbo32 and magtorom first
this week. after that, magtorom weas loaded well. but i still had
problems with SPIN, which was still trying to load twice - think i have
to check my SPIN config once more.

and, after an access to my cd-rom, the window fresh-up seemed to be
in a loop, not only on the cd-rom-drive, on the hd-drives too. kept on
looping and refreshing until i switched my falcon off... strange effect,
i never had this before !

can anybody tell me which files i need, and in which directory ?
unfortunately i lost my
SPIN!-archive.... :-(, hope i still have all the files i need.

bye, -micha-

2453. Golden Image HandScanner + Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: Michael Clemmetsen <mc@sin.beetee.co.uk>
Message-ID: <35A6737E.700F@sin.beetee.co.uk>
Source record: 97255

Hi,

A junk shop near me has a Golden Image handscanner with Touchup software
for sale.

Does any one have any experience of using one of these with a Falcon?
What's the resolution, how accurate is it, what's the software like, is
it worth it when I can scan things on a friend's flatbed scanner and
import them on floppy disk, etc?

Any thoughts and experience on this much appreciated.

Michael
--
To send me an email substitute @ for % in this address:
michael.clemmetsen%syntegra.bt.co.uk

2454. Re: SCSI Delays

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: Micha Knorpp <micha.knorpp@bk.bosch.de>
Message-ID: <35A6141C.93B642A@bk.bosch.de>
Source record: 97256

hi derryck, i forgot something:

dcroker wrote:
> (how good is your soldering?).

no problem. ii¿½m well equiped.... and not un-trained ! woni¿½t be the first time i tread my atari-hardware with a solder-stick !

-micha-

2455. Re: Atari ST in Israel

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <35A60233.D929100E@hol.REMOVE.THIS.fr>
Source record: 97257

Netvision a ï¿½crit:
>
> Is there anybody out there who can help find Hardware for the Atari ST in
> Israel (Joystick, Hard disk...)
>

I've never heard of any Atari dealers in Israel, but you can get a
joystick for just about any pre-PC computer. They all had "Atari
compatible" joystick ports : Amstrad CPC, C64, Amiga, etc...

For a hard disk, you'll get a standard SCSI drive, but the problem will
lie with the SCSI host adapter that you will also need. I'm afraid
you'll need to resort to mail-ordering from europe. Try Titan or System
Solutions...

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

2456. Atari ST - take it off my hands

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: Shyam Oberoi <shyam.oberoi@thortech.com>
Message-ID: <35A60702.53CA8EF7@thortech.com>
Source record: 97258

I'm looking to get rid of my old Atari 520 ST (I'm moving and just can't keep lugging it around anymore) It has 1 MB of memory, one internal 3 1/2 drive and one external, joysticks, mouse, software, etc etc. If you know anyone that might be remotely interested in it, I would like to give it a good home rather than tossing it in the scrapheap

Thanks,

Shyam Oberoi
shyam.oberoi@thortech.com

2457. Re: References - where AmigaDOS and Linux came from.

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6o54pa$i8e$1@news-inn.inet.tele.dk>
Source record: 97259

>From: "Uh" <nospam@nospam.com>
>Date: Thu, 9 Jul 1998 21:03:23 -0500
>
>Christopher Browne <cbbrowne@news.hex.net> wrote in message
>6o3km7$7bh$3@blue.hex.net...
>>On Wed, 08 Jul 1998 19:38:46 -0700, spectorz <spectorz@geocities.com>
>>wrote:
>>
>>There are reasonable arguments to suggest that Commodore and Atari got
>>their roles reversed between the 8 bit and 16 bit machines:
>>
>>a) The Tramiels ran Commodore during the 8 bit days, and moved to Atari
>>in the 16 bit days.
>>There are parallels between the C=64 and the Atari ST designs that result.

The C=64 and the ST was designed by the very same person.
I can` remember his name!

cheers Joergen
--

Surfing the net on a ATARI Falcon 030, with MagiC 6. - CAB 2.6 on I-Conn.

Sending mail, reading news with ASH Emailer.

http://home3.inet.tele.dk/prunus/

2458. Re: Newsie 88 Full Groups List

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: wordwork*@ctos.com
Message-ID: <35a61bd1.0@news.weldlink.com>
Source record: 97260

Well.....

That last post wasn't what I wrote. But that's what Newsie 88 sent. :-(

Personally, I'd prefer a sorted full groups list.

I'll have to try sorting my ISP provided full group list with Edith
running as a program instead of an accessory some day. And I'll try
Outside also.

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Ken Springer "All progress depends upon the
unreasonable person."
George Bernard Shaw

Note: Replace the "*" with an "s" for a valid email address
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

2459. Re: References - where AmigaDOS and Linux came from.

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <35A62BEA.8772A2C7@hol.REMOVE.THIS.fr>
Source record: 97261

prunus@post3.tele.dk a ï¿½crit:

> >>
> >>There are reasonable arguments to suggest that Commodore and Atari got
> >>their roles reversed between the 8 bit and 16 bit machines:
> >>
> >>a) The Tramiels ran Commodore during the 8 bit days, and moved to Atari
> >>in the 16 bit days.
> >>There are parallels between the C=64 and the Atari ST designs that result.

The story goes something like this:

Once upon a time, Amiga was a separate company, with a development
contract with Atari to develop a new killer game machine. When the
tramiels arrived at Atari with a handful of ex-commodore people, they
more or less fired the Atari developers, and got rid of the Amiga
contract.

Commodore saw the opportunity and bought up Amiga, and the project with
it, since they were short of development resources with the resignation
of all the people who followed the Tramiels.

When Atari saw that the Amiga was going to be a hit, they got their acts
together and rushed out the ST concept, that was developed at Atari in
less than a year by many former C= developers.

I don't think many Atari people got to work on the Amiga, since it was
more or less finished when it got bought by C=.

>
> The C=64 and the ST was designed by the very same person.
> I can` remember his name!

The legend says that Shiraz Shivji was the guy who designed the ST.
Don't know if he had anything to do with the C64, but I wouldn't say
that the 2 machines have much in common.

What similarities are there between a C64 and an ST ? I actually see
more in common between an ST and a CPC really.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

2460. Re: CAB v Adamas

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: szhays@catbert.ucdavis.edu
Message-ID: <6o5bm0$d00$1@mark.ucdavis.edu>
Source record: 97262

Marc Par (pare4@golden.net) wrote:
:
: I am trying again Adamas/Draconis on my Ste but although Draconis seems to
: load and connect with my ISP Adamas does not interpret anything. Seeing as it
: works for you would you have any tips for me?

Oops, I checked my e-mail before checking the newsgroups and tried to
answer this there. Hope nobody else has the same question.

--
....
: Eric Hays, The Internship & Career Center - http://icc.ucdavis.edu :
: 530-752-2819 - Office hours 8 am to noon & 1 pm to 4 pm Mon -> Fri :
+---+

2461. Mac to Atari

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: Steve Klosterman <s-aklost@ohio.net>
Message-ID: <35A64816.15D5@ohio.net>
Source record: 97263

This may be something already discussed, sorry if it is, but is there
any way I can make my Atari 1040stf read Mac disks or vice versa?

Thanks,
Steve Klosterman

2462. Prove me wrong..

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: Phil <phil.chard@antispam.unisys.com>
Message-ID: <01bdac1a$30a9bf40$6e2e27c0@tcpln.mk.unisys.com>
Source record: 97264

As I have been trying to get a copy of Legend (Bloodwych series, from Mirrorsoft) for about 3 years, I bet no-one in this group has it. I've almost given up, so someone PLEASE prove me wrong and send me a copy! If you live in the UK I will even send you a cheque for the original if you have it. I loved this game when I owned the original 5 years ago, and want it again.

The Legend I am after features 4 of the original Bloodwych characters (Murlock Darkheart is one of them?) and is iso-3D (as cadaver, Head Over Heels). There is a demon who scribes the map as you go.
--
Phil

Remove the antispam to reply

2463. FS: Mega ST4 & Tons of Software

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: wfchris@aol.com
Message-ID: <1998071015564300.LAA19847@ladder03.news.aol.com>
Source record: 97265

I have a complete Mega ST4 system and a TON of software for sale. Sale is open to all. I would prefer to sell the whole package as one lot, but will consider offers for individual pieces of software or hardware.

Package Price: $400 (US)+freight, or best offer. Inquiries should be directed to:

WFChris@aol.com

The package includes the following:
Hardware
1 Mega ST4 & Keyboard
2 Monitors; 1 SM124 momchrome & 1 SC1224 color
1 monitor switch box
1 mouse
1 joystick
1 MouseMaster switch box
1 ICD 44 mb Syquest drive
1 SF314 external floppy drive
1 Cannon BJ10e bubblejet printer
1 Supra Modem 2400 (ok, its not very fast, but it was good enough for GEnie)

Software
Applications
Calamus v 1.09.6 & 1.09N
Flash
Clean Up ST
Word Perfect
Degas Elite
Data Manager
Word Flair
various utility programs such as NeoDesk

Games
Maniac Mansion
Empire
Star Wars
Gauntlet
Warlock
ArcticFox
King of Chicago
Thunderbirds
SimCity
Ancient Art of War in the Skies
Steel Empire
ShadoWorlds

Balance of Power (1990 ed)
Rorke's Drift
Railroad Tycoon
Storm Master
Populus
Power Monger
War in Middle Earth
Defender of the Crown
Lemmings
Hitchhiker's Guide to the Galaxy
F-16 Combat Pilot
Star Glider
Jeanne d'Arc (in German)
The Secret of Monkey Island
Autoduel
Hard Drivin'
Civilization
Realms
Their Finest Hour: The Battle of Britain
Frontier: Elite 2
Thrid Riech
Pirates!
Chronoquest

2464. Re: Mac to Atari

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6o5f8d$oo7$2@news3.isdnet.net>
Source record: 97266

Steve Klosterman a crit dans le message <35A64816.15D5@ohio.net>...
>This may be something already discussed, sorry if it is, but is there
>any way I can make my Atari 1040stf read Mac disks or vice versa?

Yes, it has already been discussed a few weeks back.

It seems that both are supposed to be MS-DOS compatible as far as floppies
are concerned, so in theory, format a DOS disk to 720K on the Mac and use
that. Apparently, the person who had the problem found out that it worked
only if he formatted the double sided disk on a PC in DOS mode to 720K.

Avoid folders and long filenames.

That should be it.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

2465. Subjects; was: MagiC's AES

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: G&#65533;tz Hoffart <hoffart@ruf.uni-freiburg.de>
Message-ID: <6o5f2dpmr1@n.ruf.uni-freiburg.de>
Source record: 97267

```
Please adjust the subject line when writing an article.
Many people read only the subjects to save time - and
STOOP and MagiC's AES do not have much in common, do they? :-)

Regards
Gï¿½tz
--
Gï¿½tz Hoffart, Albert-Ludwigs-Universitï¿½t Freiburg im Breisgau
Web: http://members.aol.com/hoffart/
```

2466. Re: conversion of old signum note documents

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: G&#65533;tz Hoffart <hoffart@ruf.uni-freiburg.de>
Message-ID: <6o5f2gpmr2@n.ruf.uni-freiburg.de>
Source record: 97268

>I`m looking for a possibility to convert note documents created with
>Signum (version of '87) into a format which can be read and edited
>by a PC or Mac programm such as 'Finale'.

Get a demo version of Papyrus. Papyrus can read SDO files (from
Signum 2) and save them as RTF which should work with modern
word processing software.

Regards
Gï¿½tz

--
Gï¿½tz Hoffart, Albert-Ludwigs-Universitï¿½t Freiburg im Breisgau
Web: http://members.aol.com/hoffart/

2467. Re: POPwatch Question

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: lockwood@calcna.ab.ca
Message-ID: <6o5hbo$kao@ds2.acs.ucalgary.ca>
Source record: 97269

On 9 Jul 1998 23:51:30 +, Gary Priest wrote:
>POPwatch's 'reject' option is only useful for junk email that does
>include a 'return-path'. In my experience this is *most*, but it seems others
>are not so fortunate. Nothing I can do about it unfortunately :(

Oh, so it's Server related. In the time I've been using Popwatch
(about a year and a half - since it was first released), I have been
able to reject exactly ONE bit of spam. And all others seem to come
in with a different To: or From: address every time - even from the
same spammers.

As such, the Reject feature is mostly useless for me, and the Killfile
has limited use as well, since it just sits there getting larger and
larger, as the spammers get creative with their addresses.

It would be nice if the Killfile could be modified to nuke mails from
a specified server. That way, then next time I get a message
addressed to 098845@earthlink.com, I could just nuke earthlink. (No
offence to Earthlink patrons, but it does seem like a lot of spam
originates from that server).

Is this a possibility?

Quality Audio Recording and Editing for Classical and Acoustic Music

____/ /
/ / Frank Lockwood
__/ / Calgary, Alberta, Canada
__/ _______/ http://www.calcna.ab.ca/~lockwood/

2468. Re: the saveguard of atari

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: ethhoack <ethh@enemy.org>
Message-ID: <WS.35a65728.001c9868.ethh@enemy.org>
Source record: 97270

```
>You cannot reject the industry standards in that meaning, you might not like
>them but you might have to use them to get anywhere ....

this is false. linux gives true wings. m$ just give lead feet.

ethh@enemy.org

pub 2048/7579B421 7D 29 B3 3A CB 2D 42 B1 DE F3 19 D6 18 F6 C5 55
```

"abw&#65533;rts wend'ich mich zu der heiligen, unaussprechlichen, geheimnisvollen
nacht. fernab liegt die welt - in eine tiefe gruft versenkt" novalis

2469. Re: Best Electronics

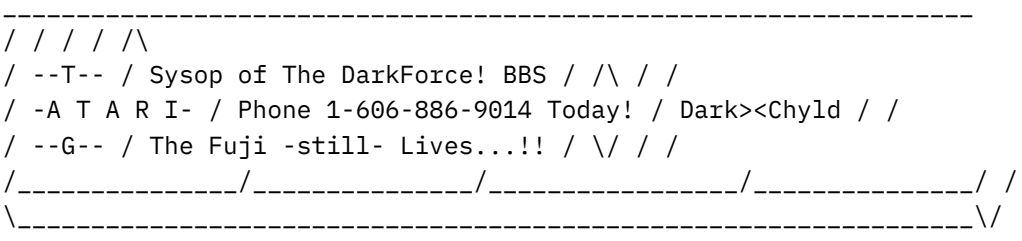
Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6o5ijcoqp4@news.campus.mci.net>
Source record: 97271

On 9 Jul 1998 22:37:07 , Robert Riddell wrote:
->Any one know emial and www address for Best Electronics?
->
->Rob

Hmm...its:

bestelec@concentric.net

For the E-mail. Not sure about URL though, sorry! ;-)



2470. Re: References - where AmigaDOS and Lin

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: Clockmeister <gerryvdb@tnet.com.au>
Message-ID: <01bdac2c$098e4860$585e0fcb@default>
Source record: 97272

William Platt <NOSPAMwplatt@bellsouth.net> wrote in article
<fvip1.728$sh3.1937486@news4.atl.bellsouth.net>...
> What do you mean it can't compare to the Amiga. As far as the
> multitasking? Graphics? Stability? Ease of use? I have both an STe and
> an A2000 sitting in the closet. I have used the A2000 about 5 times.
> It is a very impressive machine, but the STe has much better software.
> I use my Falcon now, so lets not even compare that to the A1200. The
> 4000 looks like it must have been a monster though:')
>
Well, I had an ST and sold it the same day that I used a friends Amiga 500.
I bought an A2000HD. The Amigas graphics, multitasking, stability,ease of
use and range of good quality software that was unequalled at the time sold
me.
Games were generally better on the Amiga as well, as were the tracker
programs.

I'd rather own an A1200 thanks, AGA, easy upgrades, WB3.1 (no Atari OS can
match the capabilities), and Aminet for good quality software (much of it
free) makes the A1200 a winner.

At least we don't use Mac's eh?

Regards,

Clockmeister.

--
///
/// * I never engage in a battle of wits
\\\ /// with an unarmed person *
\\\//

2471. Re: BBS Software for TT030?

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: rick@nightshift.demon.r.e.m.o.v.e.nl
Message-ID: <22626_rick@nightshift.demon.r.e.m.o.v.e.nl>
Source record: 97273

In a message of 09 Jul 98 outrider@lvdi.net wrote :
o>
>> Be sure you get Semper version 0.80 or higher (0.81) ...
o>
o> Are you saying Semper is up to 0.81? Where is this available?

I don't know. Koos Kuil uses it and Dirk de Vos too....

As v .80 works fine for me I did not look any futher...

Why change something that works good ? :-))

If you like,i can ask...

Greetz,Rick (rick@nightshift.demon.nl)

--

Send email replies to :gatekeeper@nightshift.demon.nl (Rick Speelman)

--Atari TOS === Nightshift Gateway === Ufology--
--ACM Club === Nightshift BBS +31-50-5490493 === UfoNed--
--F.A.N. === www.nightshift.demon.nl === NUN--
--Free Atari Network () () Nederlands Ufo Netwerk--
\\(o o)//
---------------------------o00-=(_)=-00o---------------------------
The vieuws of this user are strictly his own !!

2472. Re: A new MAGIC mailinglist coming up....

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: rick@nightshift.demon.r.e.m.o.v.e.nl
Message-ID: <22629_rick@nightshift.demon.r.e.m.o.v.e.nl>
Source record: 97274

In a message of 09 Jul 98 kock@kockens.pp.se wrote :
k>
>> I did not connect that list. i just responded to those who are not
>> willing to connect a list with commercial messages and a list where they
>> have to fill in personal data...
k>
k> I have not seen one commercial message in the list. And you dont have to
k> fill in personal data. What a bunch of crap. Dont bealive everything you
k> hear.

I think there will be some people a little pissed off by this :-) I do not
believe evertything i hear or read. I only had no reason to not believe those
people. Why should I ?

>> What do you want from me ? If you don't like it just ignore it.
k>
k> I dont like the idea of splitting up the already small Atari community
into
k> even smaller
k> bits. Offcourse there are also MagiC PC and MagicMac users in the list,
but
k> the main part is Atari users. The Atari user community is to small to have
k> 2 mailinglists with the same subject. Cant you see that ??

Yep. I agree.... As i don't have the time right now i can't see for myself.
So i will look at that magic list this weekend. From what i understand is
that people have to signup online ?

If so,what's the url ?

If i have to fill in more personal things,like address and/or other things i
go ahead and setup my list. If not and there are no commercial advertisings
on this Magiclist i will reconsider (excuse my bad english) my offer to setup
another Magic list.

>> There where people complaining about that Magic list being a comercial
>> one. People had to fill in there names and more private things...
k>
k> You didnt even take the time to join the list to see if those crap rumours
k> was true.

Nope. I didn't have the time. I'll go to work at about 4.30 and mostly come
home around 18.00. I just don't feel like internetting....

>> If you don't like me or something i am doing i am sorry about it. I'm
>> not loosing any sleep over it though....
k>

k> Hey, its nothing personal.

It looked that way... Excuse me for reacting that way...

Greetz,Rick (rick@nightshift.demon.nl)

--

Send email replies to :gatekeeper@nightshift.demon.nl (Rick Speelman)

--Atari TOS === Nightshift Gateway === Ufology--
--ACM Club === Nightshift BBS +31-50-5490493 === UfoNed--
--F.A.N. === www.nightshift.demon.nl === NUN--
--Free Atari Network () () Nederlands Ufo Netwerk--
\\(o o)//
---------------------------o00-=(_)=-00o---------------------------
The vieuws of this user are strictly his own !!

2473. Re: MagiC's AES

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35a5f1aa1c76845@lvdi.net>
Source record: 97275

On Fri 10-07-98 10:01, Pascal Ricard scribbled:

>Yes, I "only" use Magxdesk. Aman.prg comes with it. The docs are in
>German but what I understand is that avserver.app needs it for the "Font
>Protokol".

Hmmm...I don't see it here. What version of MagiC are you using?
--
Terry May - Las Vegas NV

2474. Re: MagiC's AES

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35a5f1aa1c76846@lvdi.net>
Source record: 97276

On Fri 10-07-98 14:10, Micha Knorpp scribbled:

>can anybody tell me which files i need, and in which directory ?
>unfortunately i lost my
>SPIN!-archive.... :-(, hope i still have all the files i need.

In your AUTO folder you should have METAXBS.PRX (do not rename it to .PRG) and CONFIG.SYS. If you choose to, you can have your .BOS and .DOS files there, but you can have them anywhere, provided your CONFIG.SYS is configured correctly.

In your XTENSION folder should be SPINMAGC.XFS.

That should do it, provided your CONFIG.SYS is configured correctly. Here's mine for my STE:

```
; CD-ROM on ACSI 7
*BOS, c:\gemsys\spin!\spin_sd.bos, 0:7

; install as logical drive O:
*DOS, c:\gemsys\spin!\iso9660f.dos, -c64, O:O
```

--
Terry May - Las Vegas NV

2475. Re: Need Semper resource file

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35a5f1aa1c76847@lvdi.net>
Source record: 97277

On Thu 09-07-98 23:21, Christian Marillat scribbled:

>You can find fido related programm at:
>
>http://www.bbst.demon.nl/software.htm

Very cool site! I like the added touch with pics of the authors.
Nice job.
--
Terry May - Las Vegas NV

2476. Re: Newsie 88 Full Groups List

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35a5f1aa1c76848@lvdi.net>
Source record: 97278

On Fri 10-07-98 13:49, Ken Springer scribbled:

>Personally, I'd prefer a sorted full groups list.
>
>I'll have to try sorting my ISP provided full group list with Edith
>running as a program instead of an accessory some day. And I'll try
>Outside also.

If you have the memory, QED will sort your list. That's what I do
with the lists that NEWSwatch downloads. It takes a little while,
but it does the job.
--
Terry May - Las Vegas NV

2477. Re: STinG & XCONTROL

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35a5f1aa1c76849@lvdi.net>
Source record: 97279

On Fri 10-07-98 04:15, Harry Sideras scribbled:

>Is it adequate to ensure that the CPX is set as "Resident"?

No. Your control panel doesn't even have to remain resident. It
only has to intialize.
--
Terry May - Las Vegas NV

2478. Zorg available in freeware

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: ssweet@fortress.org.uk
Message-ID: <3729_ssweet@fortress.org.uk>
Source record: 97280

FROM: SSweet@fortress.org.uk
SUBJ: Zorg available in freeware

DC>>> Has anyone been able to find 2.10?
SS>>
SS>> And when you do find it, stick a copy on my 'account' please. 8~))
DC>
DC> I looked again the next day - it's in the Disk directory.

DC> It's "on yer head" Steve.

And its straight of the head into the path of the right winger FAN, and its straight off his boot into the 'net'.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *
-= This product has been extensivley tested on innocent furry creatures.
--

2479. ++ Cubase 2.0 & other music softwares - warez

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: ataman <ataman@foot.com>
Message-ID: <6o5pvk$7gi$1@news3.isdnet.net>
Source record: 97281

Is anybody know some good Warez ftp where I can download Cubase 2.0 or other music softwarez for Atari 1040st ?

2480. Re: BBS Software for TT030?

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35a5fc4a24c2b70@lvdi.net>
Source record: 97282

On Fri 10-07-98 17:55, rick@nightshift.demon.r.e.m.o.v.e.nl scribbled:

>In a message of 09 Jul 98 outrider@lvdi.net wrote :
> o> Are you saying Semper is up to 0.81? Where is this available?
>
>
>I don't know. Koos Kuil uses it and Dirk de Vos too....
>
>As v .80 works fine for me I did not look any futher...
>
>Why change something that works good ? :-))

For something that works better. :^)

Semper is nice, but it's far from perfect.

>If you like,i can ask...

No thanks. I have Koos' address. I will ask him. It could be
they're testing a new version that hasn't yet been released.
--
Terry May - Las Vegas NV

2481. Newsie

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: wordwork*@ctos.com
Message-ID: <35a66cd4.0@news.weldlink.com>
Source record: 97283

Well, Newsie just threw away many messages from this newsgroup. Vers. 88 did this. I had noticed for the last few days that the group messages window was no longer sorting correctly.

I'm using Geneva, and was able to save the messages before quitting. Interestingly enough, the "no longer listed" messages stayed on the hard drive.

Is there anyway to force Newsie to reindex the messages? These are in my offline reading folder.

Thanks.

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Ken Springer "All progress depends upon the
unreasonable person."
George Bernard Shaw

Note: Replace the "*" with an "s" for a valid email address
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

2482. Papyrus 4

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: wordwork*@ctos.com
Message-ID: <35a66cd9.0@news.weldlink.com>
Source record: 97284

Anyone know where I can find a working version of the HP 4 Multicopy
printer drivers?

Is there any way to add words to the compressed dictionary, or do you
have to create a second dictionary for words you normally use but are
not in the supplied dictionary.

Thanks.

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Ken Springer "All progress depends upon the
unreasonable person."
George Bernard Shaw

Note: Replace the "*" with an "s" for a valid email address
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

2483. Re: TT Display resolution.

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6o5ro7$85a$1@roch.zetnet.co.uk>
Source record: 97285

On 10 Jul 1998 10:01:57 , Louis Holleman wrote:

>The problem would be: there is a market, but how big? 100 pieces, 500 pieces?

Oh, 100-200, I suppose. Not very big.

>Faster chances turning over every garbage belt you'll come across looking
>for a dumped Mega STE or TT with a card...

Ha!

There is a FAQ telling how to make your own board based on ET4000 but
I don't believe there is a design for a TT.

Oh dear! I'm fed up with this spotty TT med. res. :-(

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2484. Re: Help: Atari Stacy keyboard problems

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6o5roa$85a$2@roch.zetnet.co.uk>
Source record: 97286

On 10 Jul 1998 19:44:58 , Brian Becroft wrote:

>I have repaired this problem by simply using a thin length of wire from a
>multi-strand cable and 'sewing' this across the break in the tracks on the
>mylar. You need to inspect the mylar carefully to determine the problem.

I've had a similar problem recently with the flexible printed circuit
foil on the control panel of a Volkswagen Polo. A track had broken
because the foil had been stretched around a projection on the panel.

The site of the break can be found using a multimeter and a couple of
pins to penetrate the track insulation.

There will often be terminal pads to which the bridge wiring can be
attached. Otherwise scrape the insulation off the track CAREFULLY and
solder the bridge using a fine tipped iron with minimal heating.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2485. Re: MagiC/Imagecopy/NOVA

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35a6733c37efc70@ping.be>
Source record: 97287

on Fri 10-07-98 04:15 Harry Sideras wrote:

>
>
>There's also public beta versions of Imagecopy Plus avavilable to v4CD users
>on the FaST Club Web site IIRC.
>

Yep on the home page of FaST Club one can find betaversions in the form of
upgrade patches of the forthcoming new release of Imagecopy (Imagecopy
plus). To use these betaversions one must be a registrated user of
Imagecopy v4 CD version.

If you're a registrated user I strongly recommend these betaversions.

http://www.cix.co.uk/~sta/

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

2486. Jinnee desktop: Questions

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35a68028420d970@ping.be>
Source record: 97288

Howdy,

I try to set up the Jinnee desktop. So far everything is good only I can't find a way to start MiNT prg's like *uptime* from desktop. If I double click on the executable all I get is that Jinnee starts a viewer, in my case looknsee.prg instead of launching the executable.

My second problem is that the drive B icon always appears on the desktop no matter what I do. If I delete the drive B icon and save the setup I expect that that icon won't be there the next time I boot, but alas it's still there.

BTW: I'm doing this under N.AES v 1.1.7/WDIALOG2.01/freeMiNT 1.15.b8

Anyone an idea about this.

TIA
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

2487. Re: UK ATARI Shows

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35a6733c37efc71@ping.be>
Source record: 97289

on Fri 10-07-98 15:50 paxton@accrington-web.co.uk wrote:

>.
>ST+ Fanzine
>http://www.accrington-web.co.uk/stp
>
>If you have not already seen ST+ Fanzine then this will be your chance
>to find out what people all over the world discover every month.

Great. Howmuch issues are still available and howmuch cost one issue?

If I come over I'll take the lot if my buget will let me do that:-)

TTFN
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

2488. New at the Belgian ftp-site

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35a6819c4330630@ping.be>
Source record: 97290

```
New at the Belgian ftp-site 193.190.205.13

atari/incoming/mint/mintsett28.zip

atari/incoming/internet/newsie090.zip
/mymail-0.64b.zip

atari/incoming/utility/iotool1e.zip
/wdial20g.zip
/wdial201.zip (update of wdial20g)
/zorg_210.lzh
/textt014.lzh
/gene_200.upl (Genealogical prg)

atari/incoming/sound-utils/smachn33.lzh
--
****************************************
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
******************
But He uses a Hades 060 now
```

2489. Re: Falcon NVRAM

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <35A67BB5.364D@ooc.de>
Source record: 97291

William Platt wrote:

> On the NVRAM settings on my F030, there is an option for boot
> preference which allows either TOS, or Unix. What is this for.

On the Falcon this has no meaning, only for the TT. You can select for
the TT if you want to boot TOS or the System V.4 Unix for the TT, if you
have it.

--

Dr. Uwe Seimet Tel.: +49 7243 12210
Object-Oriented Concepts GmbH Fax: +49 7243 12216
us@ooc.de http://www.ooc.de

2490. Re: Falcon NVRAM

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <35A67C12.2E9D@ooc.de>
Source record: 97292

Carsten Krumnow wrote:

> There are rumours that "TT/SVR", "Unix", "Linux" or "NetBSD" should work

TT SVR4 works for sure. For other operating systems the settings are
predefined but still unused.

--

Dr. Uwe Seimet Tel.: +49 7243 12210
Object-Oriented Concepts GmbH Fax: +49 7243 12216
us@ooc.de http://www.ooc.de

2491. Re: Falcon NVRAM

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <35A67C99.1B53@ooc.de>
Source record: 97343

Andreas Schwab wrote:

> Atari LILO uses that feature. I have set it to "Linux".

So Linux can now be booted directly from a Linux partition, i. e.
without starting TOS first? This is what this particular NVRAM setting
is about: To directly bootstrap different operating systems.

--

Dr. Uwe Seimet Tel.: +49 7243 12210
Object-Oriented Concepts GmbH Fax: +49 7243 12216
us@ooc.de http://www.ooc.de

2492. Re: Damaged ZIP files???

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: mike.harvey@worldnet.att.net
Message-ID: <6o623v$g2a@bgtnsc03.worldnet.att.net>
Source record: 97344

On 9 Jul 1998 02:40:43 GMT, kenkel@zetnet.co.uk (Edward dimitri Kennaway) wrote:

>Hi,
>
>I recently zipped some files and copied to floppy, in order to make
>more room on my hard drive. yesterday, when I needed to refer to some
>of those files, I found that I could not decode them (with the same
>program - STZip or ZIP2TOS) and kept getting the error message:
> "THIS IS A DAMAGED ZIPFILE OR NOT A ZIPFILE AT ALL!"
>
>It also said "USE PKZIPFIX". Does anyone know why I could Zip the
>files and yet be unable to unpack them again, using the same program?
>Why should they be damaged and what/where is PKZIPFIX?
>
>Many thanks for any replies.
>Cheers.
>EDK

PKZIPFIX is a IBM Program from the folks who make the IBM Version of PK ZIP. It tries to fix the filesize, etc. Sounds like you somehow got a corrupted file copying them from your HD to a floppy or they went bad on the floppy. If you have access to a IBM Compatible PC, just try running PKFIX on it and it might allow you to get some or possibly all of your files back out of the corupted files.

2493. Re: BBS Software for TT030?

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: mike.harvey@worldnet.att.net
Message-ID: <6o6240$g2a@bgtnsc03.worldnet.att.net>
Source record: 97345

On Wed, 08 Jul 1998 20:47:43 +0000, "Fourth Horseman"
<horseman@xmission.com> wrote:

>Hey all,
>
>I've been playing with the idea of putting up a local BBS, and wanted to use
>my TT030 for this task.
>
>After searching the web, though, I've been pretty discouraged by the lack of
>modern BBS applications. Most of the BBS programs I've downloaded will not
>support the TT's extra serial ports (Modem 2, Serial 2, etc.) or they don't
>support speeds above 28.8, etc.
>
>If I can't find a freeware/shareware application, are there any commercial
>packages still available? What happened to Ratsoft & Forem, and BBS programs
>like these?
>
>Any suggestions, help, URLs to good BBS software, etc. would be greatly
>appreciated.
>
>Best regards,
>
>- Fourth Horseman -
>horseman@xmission.com (ICQ:12059074)
>http://www.xmission.com/~horseman
>

Ratsoft is decent software, but I don't believe it offers anything
special for the TT, I also own BBS Express ST which I like better,
it's more user friendly along with Sysop Friendly. I don't believe
there's much support if any for Ratsoft, the programmer use to run a
BBS which you could get updates, bbs utilieis, etc from, but it quit
answering some time ago. BBS Express is still supported I believe, I
haven't called the Support BBS latey, but I have the # here if you'd
like to try it. Not sure if there's any other BBS packages that are
still supported for the ST or not.

2494. Best electronics

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: rriddell@zetnet.co.uk
Message-ID: <6o65g8rj1@irk.zetnet.co.uk>
Source record: 97346

Anyone know email address and www address for Best Electronics

Rob

2495. Re: MagiC's AES

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <35a6a22213cbad0@club-internet.fr>
Source record: 97347

Hello,

in article <35a5f1aa1c76845@lvdi.net>
Terry May wrote:

> Hmmm...I don't see it here. What version of MagiC are you using?

5.13. But aman was in the avserver package, not with Magic.

Bye,
/Pascal/

--
!!! Allez les bleus !!!

2496. Re: the saveguard of atari

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <35a6a22213cbad1@club-internet.fr>
Source record: 97348

Hello,

in article <WS.35a65728.001c9868.ethh@enemy.org>
ethhoack wrote:

> ethh@enemy.org

Oh you're still there ? Go out ! Now !

(Eh oui, moi aussi je pï¿½te les plombs !)

2497. Re: BBS Software for TT030?

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35a6360651ddee4@lvdi.net>
Source record: 97349

On Fri 10-07-98 21:46, Mike Harvey scribbled:

>Ratsoft is decent software, but I don't believe it offers anything
>special for the TT, I also own BBS Express ST which I like better,
>it's more user friendly along with Sysop Friendly. I don't believe
>there's much support if any for Ratsoft, the programmer use to run a
>BBS which you could get updates, bbs utilieis, etc from, but it quit
>answering some time ago. BBS Express is still supported I believe, I
>haven't called the Support BBS latey, but I have the # here if you'd
>like to try it. Not sure if there's any other BBS packages that are
>still supported for the ST or not.

Octopus is still very actively supported, is 030-friendly,
multitasking-friendly, multi-line friendly, CD-ROM-friendly, etc.
It's an extremely progressive, forward-thinking BBS program. It kept
me running a BBS probably at least a year longer than I would have
with any other program, simply because it's such a joy to use. It
was fun updating my BBS even when I wasn't getting any callers.

There is even talk of making it html-compatible, but that's not yet
written in stone.
--
Terry May - Las Vegas NV

2498. Re: References - where AmigaDOS and Linux came from.

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6o6bfg$22r4$1@news-inn.inet.tele.dk>
Source record: 97350

>From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
>
>I don't think many Atari people got to work on the Amiga, since it was
>more or less finished when it got bought by C=.

IF I remember correctly, the Amiga Dev. Team had there names inside the cover of the Amiga 500.

>> The C=64 and the ST was designed by the very same person.
>> I can` remember his name!
>
>The legend says that Shiraz Shivji was the guy who designed the ST.
>Don't know if he had anything to do with the C64, but I wouldn't say
>that the 2 machines have much in common.

Yes,- that was the name I forgot. He,- Shiraz Shivji, also designed the C=64 when he was with Comodore. He was one of the many C. employes Tramiel took with him to Atari.

>
>What similarities are there between a C64 and an ST ? I actually see
>more in common between an ST and a CPC really.

There is no similaries between the two machines, exept for the man who made the design.

cheers Joergen
--

Surfing the net on a ATARI Falcon 030, with MagiC 6. - CAB 2.6 on I-Conn.

Sending mail, reading news with ASH Emailer.

http://home3.inet.tele.dk/prunus/

2499. Re: TT Display resolution.

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: rcollins@freenet.columbus.oh.us
Message-ID: <6o6dj0$ov5@login.freenet.columbus.oh.us>
Source record: 97351

Louis Holleman (louis@holleman.demon.nl) wrote:
: On 10 Jul 1998 08:15:42, Roger Cain wrote:
: >On 9 Jul 1998 10:44:09 +, "Fourth Horseman" wrote:
: >
: >>I've got an ET4000 card in my TT, and I run at 800x600x256 as my normal
: >>mode. With NVDI 4.0 (the ET4000 version) it runs like a champ.
: >
: >Yes. The big problem nowadays is finding a source of TT video cards.
: >They don't appear to be manufactured any more and many retailers have
: >no stock left.
: >
: >I wish some manufacturer/retailer would have a batch of clones made
: >up. From what I have seen in this newsgroup they would have an instant
: >market for them.
: >
: >
: Hi Roger,

: well, I second Mr. Horseman's statement, got a TC1208 and my standard mode
: is 832x608 Truecolor (the card is 32 bit, 24 bit + 8 bpp overlay as they
: call it). Also with NVDI 4.12, perfect combo.
: The problem would be: there is a market, but how big? 100 pieces, 500 pieces?
: At what kinda price? You'll never get one for say USD 150,- I'm afraid.

: Look what's happening with RAMboards from Aixit... I ordered a board with 64
: Megs beginning of this year. Well, the old ones were all out and at the time
: they designed a new one for 256 Megs maximum. So in april Aixit told me the
: first batch of 100 was in production. Appearently my order was for the next
: production series, but in July I heard they postponed the batch in favour of
: production of boards for the Milan... So maybe (I mean MAYBE) I could get a
: board around september, october, november, whatever...

: Faster chances turning over every garbage belt you'll come across looking
: for a dumped Mega STE or TT with a card...

Buy a Milan. The board will run faster on the Milan than the TT030.

--
Raymond Collins	Ohio State University
Collins.197@osu.edu	Neuropathology
rcollins@freenet.columbus.oh.us	Research Assistant

2500. Re: Help with TOS version

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: Michael Olin <molin@smurfy.tcimet.net>
Message-ID: <35A6C082.E0153CD@smurfy.tcimet.net>
Source record: 97352

Brandon Dove wrote ...

> >How can I tell which TOS version is installed in my 1040ST?
> >If I look at the Desktop Info it just says "TOS". Thanks in
> >advance.

And Nicholas Bales replied:
>
> You can tell by the copyright dates. I'm not 100% about this, but it should
> go like
>
> For an ST
>
> 1985=1.0
> 1985,86=1.02
> 1985,86,87=1.04
> etc...
>
> You should try a program such as sysinfo

```
================================================================================
TOWNS' LITTLE GUIDE TO REVISIONS - VERSION 1.0
----------------------------------------------
Written by John Townsend, Atari Corporation
================================================================================
This is a small document that explains in very terse terms the
differences between the TOS revisions available for ST/MEGA/STE/Mega
STE/TT machines, what patches are needed for what revisions, the
formats
they are available in, and any notes I can think of.
I hope this will clear up some of the confusion with the different
TOS
versions. If you have any questions on this document, please let me
know here on GEnie. My GEnie Address is: TOWNS.
Special thanks to Leonard Tramiel, Allan Pratt, and Doug Wheeler for
their involement with this little Document. Thanks again!
Comments are welcome..

-- John Townsend
Atari Corp.

ROM TOS (TOS 1.0)
-------
The original ROM TOS, this version shipped in 520ST and 1040ST
machines.
It is no longer shipping in any machines.
```

Formats: 2 chip ROMs, 6 chip ROMs
Machines: 520ST, 1040ST
Utilities: FOLDRXXX.PRG

FOLDRXXX.PRG will add more entries into your OS Pool. In TOS 1.0 and TOS 1.02, the limit for the number of directories that you can enter is around 40. With this program you can extend that limit much higher. If you are using a hard drive, this program is recommended highly. It will work with all TOS versions and will improve the performance of your system.

Notes: GET TOS 1.04 TODAY! TOS 1.04 is the latest version of TOS for 520/1040/MEGA owners. It is MUCH faster, has faster, better disk I/O, many other improvements.

MEGA TOS (TOS 1.02)

This is commonly referred to as MEGA TOS. This version of TOS fixes some minor problems in TOS 1.0 and has support for the BLiTTER chip and Real-Time Clock chip.

Formats: 2 chip ROMs, 6 chip ROMs
Machines: 520ST, 1040ST, Mega 2, Mega 4
Utilities: FOLDRXXX.PRG

FOLDRXXX.PRG is explained above.

Notes: See notes for TOS 1.0.. GET TOS 1.04 TODAY!

Rainbow TOS (TOS 1.04)

TOS 1.04 or Rainbow TOS, as it is commonly known is the latest version of TOS available for 520/1040/MEGA owners. It has been available as a dealer upgrade for awhile now. It has much more robust Disk I/O, Autorunning of GEM programs at boot up, a fix for the 40 folder limit, and much more. Most of all is it much faster than previous versions of the Operating System.

Formats: 2 chip ROMs, 6 chip ROMs (available as Upgrade!)
Machines: Stacy
Utilities: TOS14FIX.PRG, POOLFIX3.PRG, CACHEXXX.PRG, FOLDRXXX.PRG

TOS14FIX.PRG solves some small problems in the AES (for additional information, please see the documentation that accompanies the TOS14FIX.PRG program).

POOLFIX3.PRG fixes a bug in GEMDOS. Documentation that accompanies the POOLFIX3.PRG program explains (in detail) the problem that it fixes.

CACHEXXX.PRG is a new program that adds GEMDOS buffers to your system.
The caching of data and disk directories by GEMDOS (when this program
is
used) will result in your system running much faster! This program is
highly recommended and requires TOS 1.04 or higher for full benefits!

FOLDRXXX.PRG is explained above.

Notes: Please use the utilities available and if you haven't
upgraded
to this version of TOS yet.. please consider doing so. It's a
very worthwhile upgrade.

There are some disk-based versions of _early_ developer only
releases of TOS 1.04 floating around on BBS systems here in
the
United States and abroad. Please don't use them! They are
bad
news! They have some very nasty bugs and have been known to
corrupt data!

STE TOS, Rev 1 (TOS 1.06)

TOS 1.06 is the TOS version that is shipped with the 1040STE and 520STE
machines. It is essentially TOS 1.04 with support for the new hardware
that the STE has.

Formats: 2 chip ROMs
Machines: 520STE, 1040STE
Utilities: STE_FIX.PRG, POOLFIX3.PRG, CACHEXXX.PRG, FOLDRXXX.PRG

STE_FIX fixes the infamous Desktop Medium/Low resolution bug. The
problem is that there is a bug in the desktop code in this version of
TOS that prevents the user from booting into Medium Resolution. The
patch program STE_FIX will solve the problem. Once it is executed in
the AUTO folder, the problem no longer exists.

FOLDRXXX.PRG, CACHEXXX.PRG, and POOLFIX3.PRG are explained above.

Notes: This version is only available in 1040STE and 520STE
machines.
It isn't available for upgrading. It won't work in older
machines.

STE TOS, Rev 2 (TOS 1.62)

This is a slightly revised revision of TOS 1.6. It fixes the POOLFIX
problem in GEMDOS and the problem in the Desktop that was present in
TOS 1.06.

Formats: 2 chip ROMs
Machines: 520STE, 1040STE
Utilities: CACHEXXX.PRG, FOLDRXXX.PRG

CACHEXXX.PRG and FOLDRXXX.PRG are explained above.

Notes: This version is only available in 1040ST and 520STE machines.
It isn't available for upgrading.

Mega STE TOS (TOS 2.05)

TOS 2.05 is the version of TOS currently shipping in the Mega STE.
Formats: 2 chip ROMs
Machines: Mega STE
Utilities: CACHEXXX.PRG, FOLDRXXX.PRG
CACHEXXX.PRG and FOLDRXXX.PRG are explained above.
Notes: This version is only available in the Mega STE. It isn't
available for upgrading.

TT TOS (TOS 3.01)

TOS 3.01 is the version of TOS that originally shipped in the TT030.
Formats: 4 chip ROMs
Machines: TT030
Utilities: CACHEXXX.PRG, FOLDRXXX.PRG

CACHEXXX.PRG and FOLDRXXX.PRG are explained above.

Notes: This version is only avaible in the TT030. It isn't available
for upgrading.

TT TOS (TOS 3.05)

TOS 3.05 is the latest version of TOS currently shipping in the TT030.
Formats: 4 chip ROMs
Machines: TT030
Utilities: CACHEXXX.PRG, FOLDRXXX.PRG, SERPTCH1.PRG

CACHEXXX.PRG and FOLDRXXX.PRG are explained above.

Notes: This version is only avaible in the TT030. It isn't available
for upgrading.

Mfg,

Wilfred Kilwinger
Support Manager
Atari Benelux,
International Support Center

--
._____. http://people.mw.mediaone.net/olinm/ ._____.
|||
Keep up the fight ||| I love my country but
or lose the right / | \ I fear my government

It only stands to reason that where there's sacrifice, there's someone
collecting the sacrificial offerings. Where there's service, there is
someone being served. Make no mistake about it, the man who speaks to
you of sacrifice is speaking of slaves and masters - and he intends to
be the master.

-- Ayn Rand

2501. Re: MagiC's AES

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35a6603872d5330@lvdi.net>
Source record: 97353

On Fri 10-07-98 23:29, Pascal Ricard scribbled:

> Terry May wrote:
>
>> Hmmm...I don't see it here. What version of MagiC are you using?
>
>5.13. But aman was in the avserver package, not with Magic.

That would explain why I couldn't find it. :^)

I now have it, but haven't yet tried it with aFTP.
--
Terry May - Las Vegas NV

2502. Re: Windose .BMP pictures

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35a6603872d5331@lvdi.net>
Source record: 97354

On Sat 11-07-98 00:28, Paul Nurminen scribbled:

>Is there a viewer for the Falcon that displays Windows bitmap (.BMP)
>pictures?

The commercial program Imagecopy will. I believe the shareware
program Gem-View also will.
--
Terry May - Las Vegas NV

2503. RE:DAMAGED ZIP FILES???

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: dave.gostl@i.hate.spam.com
Message-ID: <8F2B3E0.036300F71D.uuout@i.hate.spam.com>
Source record: 97355

Espionage Report: EDWARD DIMITRI KENNAWAY was recorded saying to ALL :

ED> Hi,

ED> I recently zipped some files and copied to floppy, in order to make
ED> more room on my hard drive. yesterday, when I needed to refer to some
ED> of those files, I found that I could not decode them (with the same
ED> program - STZip or ZIP2TOS) and kept getting the error message: "THIS
ED> IS A DAMAGED ZIPFILE OR NOT A ZIPFILE AT ALL!"

You must be having disk problems. STZip is a very solid program.

ED> It also said "USE PKZIPFIX". Does anyone know why I could Zip the
ED> files and yet be unable to unpack them again, using the same program?
ED> Why should they be damaged and what/where is PKZIPFIX?

Pkzipfix is a DOS program that comes with the PC version of Zip.
Phil Katz's Zip. I think what it does is let you recover whatever is left
in a damaged zipfile.

_ 2 Dave Gostl 26 1230 74% 1:214/80

http://www.sstar.com/d
... In airy Sahara's level, Sarah, a Syrian, I.
/// ReJoinDer v1.4 (Registered)

2504. RE:HELP ! CUBASE - MROS -

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: dave.gostl@i.hate.spam.com
Message-ID: <8F2B3E0.036300F71E.uuout@i.hate.spam.com>
Source record: 97356

--[clement]-- did willfully write on 07/07/98 (to ALL), and I quote...

-c> Hello, Is somebody could tell me why the message "MROS not found" is
-c> displayed when I load Cubase on my 1040st ? Is the problem due to the
-c> systeme or to Cubase ? What is the solution ? Thanks in advance.

Do you have MROS in the cubase.dat folder? Maybe you could try a newer
version of MROS from Stienberg's website.

_ 2 Dave Gostl 26 1230 74% 1:214/80

http://www.sstar.com/d
... Ere hypocrisies or poses are in, my hymn I erase. So prose I, sir, copy here.
/// ReJoinDer v1.4 (Registered)

2505. RE:NEED INFO ON WWW.ONELI

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: dave.gostl@i.hate.spam.com
Message-ID: <8F2B3E0.036300F71F.uuout@i.hate.spam.com>
Source record: 97357

Espionage Report: LODOVICO ZANIER was recorded saying to ALL :

LZ> I have Just received one email inviting me to join a magic_os mailing
LZ> list. This mail refers to a onelist.com site that seems to allow free
LZ> support for mailing lists. I have never heard of this kind of sites
LZ> and I am quite suspicious on emails that contain 'For free'
LZ> statements.

magic_os mailing list seems to work fine for me. I don't see any increase
in spam due to it.

_ 2 Dave Gostl 26 1230 74% 1:214/80

http://www.sstar.com/d
... Here so long? No loser, eh?
/// ReJoinDer v1.4 (Registered)

2506. RE:PRINTER DRIVERS

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: dave.gostl@i.hate.spam.com
Message-ID: <8F2B3E0.036300F720.uuout@i.hate.spam.com>
Source record: 97358

On 07/04/98, PAUL NURMINEN was heard whispering...

PN> Where can I get some printer drivers for PageStream and NVDI?

PN> I'm going to upgrade to a Deskjet or Inkjet soon (retiring the 24-pin
PN> Panasonic), and I'm sure I'll need some new drivers.

I can email you drivers for all of that. Just lemme know what kind of
printer you get.

_ 2 Dave Gostl 26 1230 74% 1:214/80

http://www.sstar.com/d
... Ah, Aristides opposed it, sir, aha!
/// ReJoinDer v1.4 (Registered)

2507. RE:RE: A MAGIC OS MAILING

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: dave.gostl@i.hate.spam.com
Message-ID: <8F2B3E0.036300F721.uuout@i.hate.spam.com>
Source record: 97359

DCROKER did willfully write on 07/05/98 (to ALL), and I quote...

D> dg> Organization: MicroLink BBS Dinuba, CA (209) 591-8753 dg> dg> On

D> My point is that those of us who do not use an ISP to collect mail and
D> usenet groups are barred from that mailing list - membership of which
D> requires a web browser and a proper mailing address. Unless you know
D> differently!

I don't use an ISP for mailing lists (I call a freenet running unix/lynx).
But still an email address is required for any mailing list.

_ 2 Dave Gostl 26 1230 74% 1:214/80

http://www.sstar.com/d
... Lepers repel.
/// ReJoinDer v1.4 (Registered)

2508. RE:RE:WEB HIT COUNTERS

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: dave.gostl@i.hate.spam.com
Message-ID: <8F2B3E0.036300F722.uuout@i.hate.spam.com>
Source record: 97360

On 07/07/98, TERRY MAY was heard whispering...

TM> Thanks...I'll add that to my collection of places to try. My Falcon
TM> died on me, so that set me back for a bit. I tried looking at some

Ouch!! Sorry to hear that! I'm tearing mine apart tonite.

_ 2 Dave Gostl 26 1230 74% 1:214/80

http://www.sstar.com/d
... Deny me not; atone, my Ned.
/// ReJoinDer v1.4 (Registered)

2509. RE: A NEW MAGIC MAILINGLI

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: dave.gostl@i.hate.spam.com
Message-ID: <8F2B3E0.036300F723.uuout@i.hate.spam.com>
Source record: 97361

On 07/08/98, J KOCK was heard whispering...

JK> So what is wrong with the other list ? Please tell me, because i cant
JK> understan d it..

You get about 4 lines of advertisement at the bottom of each message.
I don't even notice it anymore.

_ 2 Dave Gostl 26 1230 74% 1:214/80

http://www.sstar.com/d
... Lapp, Marc? No, sir, prison-camp pal.
/// ReJoinDer v1.4 (Registered)

2510. Better mouse?

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: Kent Johansson <midwinter.removethistoreply@hotmail.com>
Message-ID: <01bdac09$f9393140$6c64a8c0@kent>
Source record: 97362

Howdy.

I once had a Nakasha (I think they where named so) mouse for my ST, I sold it along with a Mega4 some 7-8 years ago, It was the best one I ever had, is it possible to get hold of them nowadays? Any other _good_ quality mouse would also work fine.

I've downloaded a driver that allows me to use a PC mouse, but as it locks up my com-port I don't really fancy it.

Hints anyone?

Regards..

//Kent Johansson

2511. Re: ICTARI ISSUE 41

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: augeas@elis.demon.co.uk
Message-ID: <48245256_000034_OASIS_NEWS@elis.demon.co.uk>
Source record: 97363

In article <35977839.549B@bigfoot.com>
Joakim H&#65533;gberg <I_don&#65533;t_like_spam!@bigfoot.com> wrote:-

>Greetings Atarians!
>
>I&#65533;m looking for a place where I can download ICTARI ISSUE 41, or another
>source that will help me using ICONIFY under GFA.

Oops. -I've been far too busy to deal with the lack of interest
in ICTARI. Anyway, go the the main page at:

http://www.elis.demon.co.uk/ictari/ictari.htm

If it ain't on the main page, then It'll be at the Geocities
site, which has a link. Other than that, try the links to the
FTP sites. -I hope the .ZIP file's not damaged or anything.

What with the recent increase in WEB space at Geocities and DEMON,
I should be able to get more issues onto the WEB sites, but I
made sure that *all* issues are on the 'net somewhere.

I don't have much time to read news right now, for queries about
ICTARI, it's best to mail me. Given the lack of contributions
and my Falcon's sickly disk drive, don't hold your breath waiting
for a new issue.

Have Fun,
"Augeas"

--

```
_____________________________
/ \ augeas@elis.demon.co.uk \ "I'm only ever punk in drublic, and
\/_\ _________________________\_ I'd rather be a gunk than a poth."
\/ \ \
\_/_________________________/
```

2512. Re: Okami and POPwatch

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <35a54da45c55f1@the-gap.demon.co.uk>
Source record: 97410

on Thu 09-07-98 21:01 Krzysztof Maj wrote:

>Hi all,
>
>I changed the subject because it's a problem with POPwatch not the OKAMI.

No probs. I was getting bored anyway ;-)

>on Mon 06-07-98 15:28 Terry May wrote:
>
>>With the way POPwatch works, my passwd file is currently at about 12
>>addresses (and growing), even though I only have one real email
>>address. (I sure wish Gary would provide a fix for that.)
>
>IMO it's a wrong way to inflate a passwd file!
>I use the another solution:
>All retrieved *.txt files I append into one KMAJ.TXT (or an other
>USERNAME.TXT) file.
>OKAMI imports such a file without any problems.

Don't really understand this. Are you saying you merge all .TXT files into one manually?

>>Whenever I import one of these mailes with the weird addresses and
>>then reply to it, Okami uses the weird address in the From: field.
>>So if a mail comes in addressed to postmaster, for example, a
>>postmast.txt file is created, my outgoing reply is from
>>postmast@lvdi.net, which is invalid.
>
>Using my method should solve problems mentioned above (and many others
>also).

Okay. I need to think about this and understand it.

>I think so, POPwatch should create one USERNAME.TXT file for each user.
>This file should include all retrieved postings destined for this user.
>The USERNAME must be the same as the name of account (login:) is.

Initial thought on this is *no*. The .TXT should be based on the user in the To: field (or SMTP envelope if using Demon). I am going to have to be *strongly* persuaded by people to change this! The thing you have to remember is POPwatch is *not* designed to work just with Okami. It's designed to be independent.

>I described all this in my mail to Gary a month ago, but with no answer.
>I hope the new version will fix this bug.

This is the main reason I replied to this posting so quickly.
Yes I may have got an email from you (I can't offhand remember, my email
is in Oasis2, but news is now Okami). If I haven't replied then I'm very
sorry. I get a *hell* of a lot of email. If it's dead simple then I try and
reply instantly. If it requires thought then I don't. It has to wait until
I get time to reply. Sorry if it's not quick enough!
I really would like to reply quickly to everyone that emails me, but I
just can't. I have other more important things to do.

BTW, it's *not* a bug. Big difference between a bug, and it just not
doing what you'd like. ;-)

Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

2513. Re: test

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: burr@cyberhighway.net
Message-ID: <6o3tlpbsd1@news.cyberhighway.net>
Source record: 97411

```
On 9 Jul 1998 05:31:36 , James wrote:
>this is a lame test..
>.

This is another stupid lame test.
```

2514. FS: ST stuff(SD)

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: steamer954@aol.com
Message-ID: <1998071000155100.UAA20769@ladder01.news.aol.com>
Source record: 97412

Here is a list of the Atari ST stuff that I still have for sale

Item Version/model asking price

PC-ditto software only version Ver. 3.00 $7.00
easy Draw 2.35 IMG $7.00
VIP professional Ver. 1.2 $7.00

TIMEWORKS desktop publisher Ver. 1.1 $25.00
Wordflair II Ver. 1.02 $7.00
GramSlam Ver. 3.11 $7.00
ValueTime Let's Make Stationery & Calenders copyright 1986 $4.00

PHASAR Ver.4.0 $7.00
Quick ST Ver. 3.0 $7.00

HARDWARE

Atari Colour monitor SC1224 $65.00

Atari computer with 2 megs RAM MegaST2 $95.00
720K floppy drive in a modiried SF354 case $35.00
Atari with external 720K floppy, TV output, and 512K RAM 520ST $45.00
Atari Monochrome Monitor for parts, doesn't work SM124 $5.00
Golden Image hand scanner with Touch-Up Ver. 1.84 $55.00
Monitor stand Front sits in grove on 520/1040/Falcon case, back sits on desk.

$10.00
Star micronics dot-matrix printer NX-10 $50.00

Atari Monochrome monitor SM125 $55.00

Atari computer with 1 Meg RAM 1040STE $110.00
Smart One Traveler Fax/Data Modem 9600/4800 Fax 2400 Data $7.00
Atari for parts 520ST
$7.00
360K Single sided floppy SF354 $7.00

All prices are qouted as $CDN and do not include shipping.
For further info contact Stephen Davis at one of the following e-mail
addresses:
steamer954@aol.com
davisent@perf.bc.ca

Stephen Davis
steamer954@aol.com

2515. Re: Okami 1.34

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: kmaj@smok.krakus.top.pl
Message-ID: <35a56db849b2600@smok.krakus.top.pl>
Source record: 97413

on Thu 09-07-98 21:01 Krzysztof Maj wrote:

>on Tue 07-07-98 17:06 Hallvard Tangeraas wrote:
>
>>Ultimately I would have the choice between PPP or SOUP, probably
>>starting two different Okami programs (each in their own folder), but
>>sharing the /news/ folder. Has anyone tried this?
>
>I use OKAMI exactly in this way for more than 2 months but only with
>a mail. There is no problem with OKAMI.
>POPwatch works properly (with some exceptions described in my another
>posting) but I can't force NEWSwatch to work.

After I have read a John Whalley's posting, I changed the directory
structure accordingly to his advice.

John Whalley wrote:

>In NOS format, both
>programs expect a standard directory structure, starting with an
>OASIS or NOS directory in the root of the drive:
>
>OASIS-SPOOL-ARTICLES
> -MAIL
> -MQUEUE
> -NEWS
>

To existing directories (MAIL, MQUIE, NEWS) I added directory ARTICLES.
NEWSwatch started retrieving news messages but (it looks) I lost
a possibility of sharing the mail/news folder between PPP and UUCP
versions of OKAMI. NEWSwatch insists to retrieve messages into ARTICLES
directory, OKAMI-UUCP expects them in NEWS directory.
Now I have 2 different databases with news and mail:
one for UUCP, the second for PPP :(((
I am affraid to change the structure of my old existing UUCP database
to adapt it to NEWSwatch's demand.

--
Greetings from Okami Newsreader user.
-
Krzysztof Maj
<kmaj@smok.krakus.top.pl>

2516. COPS 1.0X

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: Joakim H&#65533;gberg <gokmase_Remove_this@bigfoot.com>
Message-ID: <35A5E04C.1D1F@bigfoot.com>
Source record: 97414

Greetings Atarians!

I wonder what version of COPS is the latest one.
Iï¿½ve seen a 1.08 version mentioned (I think it was on ASH-site
somewhere)
, but I havenï¿½t seen it on the web.

Why am I wondering? Because I think COPS is absolutely the best Xcontrol
clone, apart from the very, very, very annoying fact that I canï¿½t run my
1.07e version after upgrading from 2-->4Mb. Sure I could run Freedom,
but I donï¿½t like it. Itï¿½s much to slow.

/Joakim

http://hem1.passagen.se/gokmase/atari

2517. Re: STinG & XCONTROL

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <13668_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 97415

Hi Nick, on 30 Jun 98 you wrote: ...respect, brethren
b>
b> Peter Rottengatter a crit:
>> If one does not want to keep XControl in the system, he can rename it
>> to XCONTROL.PRG, and start it after the desktop came up. This way,
>> after it's window is closed, it will terminate again and get removed
>> from memory.
b>
b> I wasn't aware of this solution. But why should the user have to
b> launch XControl, then open the STING.CPX, then select active, then
b> Quit?
b> Maybe an "AutoActive=Yes" option could be included in the STING.INF
b> file or elsewhere that would avoid the above tedious manipulations.
b> I'm considering the case of users who have STING.PRX in their auto
b> folder, and only activate it when they want to go online.
b>
b> It just seems to me that the whole CPX+Xcontrol combination is a bit
b> "heavy" for just activating one tick box. I've seen in another post
b> that you are working on the "CPX issue", so I suppose you're already
b> aware of all this and doing your best to get it better anyway.

```
Is it adequate to ensure that the CPX is set as "Resident"?

# Regards, Harry Sideras - UK Association of Atari User Groups #
*#*#*#
```

2518. Re: WDialog (was Newsie Nicknames)

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <13669_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 97416

Hi Derryck, on 02 Jul 98 you wrote: ...respect, brethren
d>
PR>> My understanding is that MagiC provides a fair bit of extra system
PR>> calls for things like dialogs in windows etc. In order to make
PR>> these things available to singleTOS machines the Behnes did
PR>> WDIALOG. However, they added things to WDIALOG that cannot be found
PR>> in MagiC, IIRC related to printing for instance, that is why
PR>> installing it even under MagiC still makes sense.
d>
d> The extra bells and whistles found in print dialogues in program such
d> as CAB seem to be greyed out - no possibility to print only odd or
d> even sheets for example.

That's a bit of a bummer, admittedly.

d> Worse is the complete replacement of Texel's print dialogue however -
d> print preview and everything completely taken over!

I don't get this. I get print preview just fine.

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| **> 44-(0)181-364-8268 <** |
~~~~~~

2519. Re: Oregon Research

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <13670_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 97417

Hi Steve, on 03 Jul 98 you wrote: ...respect, brethren
>>> I was unable to connect to Oregon Research's site earlier today (the
>>> link from Hallvard's page), but I found updaters in ftp.funet.fi
>>> that will bring D. Edge up to 2.04 and D. Back up to 3.6.
s>
s> 3.06 was the last version for Diamond Back and 2.03 for Diamond Edge.

Ahem! B^{)

The Diamond Edge updaters will take your version 1 to the highest v1.x and v2
to the highest v2. Transferring from one version to another (v1 to v2) have
to go back to the distributor - HiSoft in the UK.

Similarly, Diamond Back will update from v3.0x to v3.14 or from v3.5x to
v3.6, but to get from v3.14 to v3.5/3.6 will require you to return to the
distributor again...

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

2520. Re: Atari Computing USA

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <13671_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 97418

Hi Tony, on 03 Jul 98 you wrote: ...respect, brethren
p>
p> ...If Rich has done anything wrong on purpose then I will show my
p> bare arse in Burtons window...

Please God - I hope he's done nothing wrong!

B^{)

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

2521. Oregon Research

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <13673_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 97419

Hi Steve, on 04 Jul 98 you wrote: ...respect, brethren
s>
j>> Can anyone tell me a Web address for the above ? (I'm looking for
j>> a download area to update my Diamond Edge & Diamond Back disks.)
s>
s> AFAIK, theyve dumped ATARI and run to the PC.

If anything he went over to the Amiga - didn't he write the Amiga Web Browser?

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| **> 44-(0)181-364-8268 <** |
~~~~~~

2522. Re: Papyrus 5 owers in the USA

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <13672_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 97420

```
*Hi John*, on 03 Jul 98 you wrote: ...respect, brethren
j>
j> On 3 Jul 1998 13:26:05 , Raymond Collins wrote:
j>> I would like to ask the USA owner's of Papyrus 5 if they received an
j>> American dictionary with their upgrade?
j>
j> I have been disappointed at the American spelling in the British
j> dictionary...

I can stand the spelling - It's just the bloody hyphenation that drives me
mad.

Is there any way to make the hyphenation default to English (and preferably
un-hyphenated)?

# Regards, Harry Sideras - UK Association of Atari User Groups #
*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*
# sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn #
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

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| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| **> 44-(0)181-364-8268 <** |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

2523. TTram expansion : how to choose the right simms ?

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <13674_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 97421

Hi Jo, on 05 Jul 98 you wrote: ...respect, brethren
d>
d> When I bought my second hand TT030 a few years ago I quickly expanded
d> the ram with the AixTT memory expansion and at this time I put two
d> simms of 8 Mb each ...
d>
d> Today I need much more ram (using intensively graphics programs ...)
d> But until now I have not being able to find/buy the right simms:
d> Firstly a few months ago I bought one 32 Mb simm which worked
d> perfectly excepted when I had to write/read on the disk ... all the
d> files were irremediably corrupted ... at this time I tried each
d> possible combination with both jumpers on the card ... this didn't
d> work, so I put the ram back to the shop ...
d>
d> A few days ago I bought two 32 Mb simms (the expansion allows up to
d> 64 Mb ...) because I found some really cheap one ... But, it never
d> worked ... The ram test was only showing 7 Mb per simm !!!!! :(
d>
d> But I'm always looking for two compatible 32 Mb simms ...
d> Any AixTT experienced user will be welcome for help.

I understand your problem - chosing the right SIMMs was no problem at all in the 30-pin variety, but it became an issue with the Falcon and 72-pin in general.

I'd been using some dodgy SIMMs in my AixTT board (regular screen corruption and failure of one or both SIMMs to be recognised) so when I wanted to upgrade I went to see Dave Encill at Titan Designs, who's been fitting 16Mb SIMMs into Falcons successfully for a long while.

I live close to him, so after ringing him I told him I wanted to bring my TT round and check that the SIMMs operated ok rather than have the problems you've been experiencing.

The first 16Mb SIMM worked first time. The second 16Mb SIMM... also worked first time! I was only going to get one of them, but I didn't want to take them out of the machine B^{)

Contact Dave and see whether he'll either give you the correct specification or sell them to you directly. Whether he can advise you about 32Mb SIMMs or just 16Mb I couldn't say. He's more expensive than PC suppliers, but you'll get the product you want right first time.

Titan Designs Ltd Utilities/Hardware
6 Witherwood Way
Selly Oak Tel: 0121 693 6669

Birmingham Fax: 0121 414 1630
B29 4AX EMail: 100345.2350@compuserve.com

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

2524. Re: MagiC/Imagecopy/NOVA

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <13678_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 97422

Hi Neil, on 07 Jul 98 you wrote: ...respect, brethren
r>
r> Are there any clues in this report generated by MagiC's crashdmp.tos
r> utility after Imagecopy crashes?

I can't help you with your memory dump, but could you say what version of Imagecopy you are using? It's best to use the CD version that's higher than v4.0 for best compatibility - I don't think Jeremy spent much time with Magic up to v4, but loads of time with it since.

There's also public beta versions of Imagecopy Plus avavilable to v4CD users on the FaST Club Web site IIRC.

Someone'll correct me if I'm wrong, I'm sure...

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

2525. Re: Atari links

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: q-funk@megacom.net
Message-ID: <uLfp1.41$fe2.558619@wagner.videotron.net>
Source record: 97423

I can recommend 3 pages:

The Atari WebRing:
http://www.webring.org/cgi-bin/webring?ring=atari;list

The French Atari WebRing:
http://www.webring.org/cgi-bin/webring?ring=atarifr;list

..and finally, mine: The Atari Stacy and TT030 Homepage and FAQ
URL is below...

Martin-Eric Racine The Atari TT030 Homepage with FAQ
FUNKYWARE CREATIONS inc. http://members.tripod.com/~TT030/

2526. Re: TT keyboard fixing

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: q-funk@megacom.net
Message-ID: <hTfp1.43$fe2.558619@wagner.videotron.net>
Source record: 97424

On 9 Jul 1998 12:39:57 , Jochen Fietz wrote:
>
>> My TT's keyboard has start acting up the last 2 weeks, it's now
>> gotten to the point were the control key will not work at all.
>
>Hi Dennis,
>
>seems to be a well-known prob...
>It is a damaged track on the keyboard mylar on the upper left hand
>corner. Follow the track to the CTRL Key and rejoin it with a small
>wire.
>
>I've found this info in FUNKYWARE.ORG - TT_KEYBD.TXT - 11.07.1997
>and got my keyboard fixed.

Thanks for the plug! ;-)

I removed the document from my current TT030 Homepage, because I'm in
the process of moving everything to Tripod and I haven't HTMLized all
the text files from the first version of the homepage yet.

I'll gladly send the text to whoever needs it to fix their keyboard,
until my HTML version is done, though. ;-)

Martin-Eric Racine The Atari TT030 Homepage with FAQ
FUNKYWARE CREATIONS inc. http://members.tripod.com/~TT030/

2527. Re: MIDI cable spec

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: michael brown <mbrownTIREDOFSPAM@kih.net>
Message-ID: <35A598B5.1B79@kih.net>
Source record: 97425

Trevor Charles wrote:
>
> Hi,
>
> Can someone please send me the cable spec for connecting an ST to a Yamaha
> MIDI keyboard.
>
> Thanks,
>
> Trevor
>
> trevor@atc-comm.demon.co.uk

by the time you pay for the cable and plugs, and assemble them, you
probably can get them cheaper at Toad. I made a set for myself and
finding flexible wire with that many conductors was the problem.

I am not that good with a soldering iron, and kept having to go back and
redo the connections after moving the equipment around. Finally bought
commercial ones, MUCH more convenient and I am satisfied with them.
--
regards,
>>>> NOTE: REMOVE THE TIREDOFSPAM IN THE RETURN ADDRESS TO REPLY! <<<<
michael brown
mbrownTIREDOFSPAM@kih.net

2528. Re: Best Electronics

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <35a5a0f1.7878712@news2.tmisnet.com>
Source record: 97426

On 9 Jul 1998 22:37:07 GMT, (Robert Riddell) wrote:
>Any one know emial and www address for Best Electronics?

I keep a list of US Atari suppliers on-line at
<http://www.tmisnet.com/~strads/hq/sources.html#Dealers>

You'll find Best listed there.

-- George Crissman
-- strads@tmisnet.com

Member Of The Atari WebRing, Featuring USA Links
<http://www.tmisnet.com/~strads/hq/atari.html>
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

2529. Re: Help with TOS version

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6o4bam$5cb$1@news2.isdnet.net>
Source record: 97427

You can tell by the copyright dates. I'm not 100% about this, but it should
go like

For an ST

1985=1.0
1985,86=1.02
1985,86,87=1.04
etc...

You should try a program such as sysinfo

Brandon Dove a crit dans le message ...
>How can I tell which TOS version is installed in my 1040ST?
>If I look at the Desktop Info it just says "TOS". Thanks in
>advance.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

2530. Re: References - where AmigaDOS and Lin

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <fvip1.728$sh3.1937486@news4.atl.bellsouth.net>
Source record: 97428

What do you mean it can't compare to the Amiga. As far as the
multitasking? Graphics? Stability? Ease of use? I have both an STe and
an A2000 sitting in the closet. I have used the A2000 about 5 times.
It is a very impressive machine, but the STe has much better software.
I use my Falcon now, so lets not even compare that to the A1200. The
4000 looks like it must have been a monster though:')

B.P.

On 9 Jul 1998 21:03:23 -, "Uh" wrote:
>
>Christopher Browne <cbbrowne@news.hex.net> wrote in message
>6o3km7$7bh$3@blue.hex.net...
>>On Wed, 08 Jul 1998 19:38:46 -0700, spectorz <spectorz@geocities.com>
>>wrote:
>>>I'd always heard that the AmigaOS was based on the old Atari ST. Or
>>>inspired by, or whatever you want to call it.
>>
>>There be flames there...
>>
>>There are reasonable arguments to suggest that Commodore and Atari got
>>their roles reversed between the 8 bit and 16 bit machines:
>>
>>a) The Tramiels ran Commodore during the 8 bit days, and moved to Atari
>>in the 16 bit days. There are parallels between the C=64 and the Atari
>>ST designs that result.
>>
>>b) Jay Miner was the designer of the chipsets for the Atari 8 bit
>>systems, and designed the Amiga hardware. There are *definitely*
>>resulting parallels between the Atari 800 and Amiga.
>>
>>But both of these suggest a role reversal, and thus that Amiga and ST
>>are *different.*
>>
>>The Atari ST has a BIOS that very directly parallels that of MS-DOS; TOS
>>looks a whole lot like "MS-DOS for the 68000," lacking most of the brain
>>damage of MS-DOS with respect to memory management and segmentation.
>>
>>In contrast, AmigaOS was a multitasking OS from day 1, with no such
>>direct inspiration as can be seen with the ST. (Or at least close to
>>day 1 :-).)
>>
>
>This is real close to what happened. Interestingly, my sources at the time
>said Atari commissioned the Amiga as a game machine. Amiga's first product

>was, as I recall, a foot pedal game controller that I sold in an electronics
>store. Amiga the company was bought by Commodore who was in turn sued by
>Atari. Commodore was at the time run by Jack Tramiels. He was ousted by
>Commodore, he then bought Atari from Warner Communications who was running
>it into the ground. Warner had bought it from founder Nolen Bushnell. The
>ST was a successfull but hurried design which beat the Amiga 1000 to the
>market by several months. I own them both, my Amiga is a small Amiga 500.
>I like the ST but it cannot really compare to the Amiga.
>
>We should take this off the linux group!!
>
>Robert A. Ober
>robob@robob.com
>
>
>.

Remove the NOSPAM to reply by e-mail

2531. Falcon NVRAM

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <kxip1.729$sh3.1937486@news4.atl.bellsouth.net>
Source record: 97429

On the NVRAM settings on my F030, there is an option for boot
preference which allows either TOS, or Unix. What is this for.

B.P.

Remove the NOSPAM to reply by e-mail

2532. Re: TT Display resolution.

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6o4ije$1fm$1@roch.zetnet.co.uk>
Source record: 97430

On 9 Jul 1998 10:44:09 +, "Fourth Horseman" wrote:

>I've got an ET4000 card in my TT, and I run at 800x600x256 as my normal
>mode. With NVDI 4.0 (the ET4000 version) it runs like a champ.

Yes. The big problem nowadays is finding a source of TT video cards.
They don't appear to be manufactured any more and many retailers have
no stock left.

I wish some manufacturer/retailer would have a batch of clones made
up. From what I have seen in this newsgroup they would have an instant
market for them.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2533. Re: CAB v Adamas

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: Marc Par<unk> <pare4@golden.net>
Message-ID: <35A5CBB9.7A1823FE@golden.net>
Source record: 97431

Hi Eric:

I am trying again Adamas/Draconis on my Ste but although Draconis seems to load and connect with my ISP Adamas does not interpret anything. Seeing as it works for you would you have any tips for me?

I wrote the author but he still has to get back to me.

Many thanks!

Marc

2534. Re: NEWSwatch (was: Okami 1.34)

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <35a5cd9c7805e0@the-gap.demon.co.uk>
Source record: 97432

on Thu 09-07-98 10:52 Pascal Ricard wrote:

>Hello,
>
> in article <35a47ef69a1bf0@the-gap.demon.co.uk>
> Gary Priest wrote:
>
>> I'm thinking of using the NOS kill file format for NEWSwatch, unless
>> anyone can think of a better alternative?
>
>IMO it's the good way.

Thanks. :)
I'll post an example here anyway, so people can approve/disapprove.

>> Not sure about Okami for email though. I haven't studied it in great depth,
>> but the address book looks a bit limited. Can it do mailing lists?
>
>If the name of the list appears in 'From: ', 'Sender: ' or 'Reply-to: ', the
>answer is yes. It's not always the case (I think about the mint mailing
>list for example).

Maybe I was not specific enough. I don't mean incoming mail, I mean
outgoing. eg. I have a POPwatch beta test list set up in Oasis2, with
various email addresses in it. In Oasis2 all I need to do is send an email
to that list and it goes to all email addresses within it.
Can Okami do this?

Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

2535. Re: Okami 1.34

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <35a5cd9c7805e1@the-gap.demon.co.uk>
Source record: 97433

on Fri 10-07-98 00:30 Krzysztof Maj wrote:

>After I have read a John Whalley's posting, I changed the directory
>structure accordingly to his advice.
>
>John Whalley wrote:
>
>>In NOS format, both
>>programs expect a standard directory structure, starting with an
>>OASIS or NOS directory in the root of the drive:
>>
>>OASIS-SPOOL-ARTICLES
>> -MAIL
>> -MQUEUE
>> -NEWS
>>
>
>To existing directories (MAIL, MQUIE, NEWS) I added directory ARTICLES.
>NEWSwatch started retrieving news messages but (it looks) I lost
>a possibility of sharing the mail/news folder between PPP and UUCP
>versions of OKAMI. NEWSwatch insists to retrieve messages into ARTICLES
>directory, OKAMI-UUCP expects them in NEWS directory.
>Now I have 2 different databases with news and mail:
>one for UUCP, the second for PPP :(((

Yes. I had the same problem the other day when I first started using Okami.
Now that I use it instead of Oasis2, I am starting to feel more sympathy
with regards to NEWSwatch's insisting on particular paths. It was never a
problem when using it with Oasis1 and/or NOS. Of course that is what I
designed it for.

>I am affraid to change the structure of my old existing UUCP database
>to adapt it to NEWSwatch's demand.

See you can't have it both ways. If OKAMI-UUCP *demands* news goes in a
directory called NEWS, then *that* is just as bad as NEWSwatch making
'demands'. Sorry, but it is!

AFAIK all you need to do is change the particular line(s) in O.INF to point
to ARTICLES instead of NEWS, rename your existing NEWS folder to ARTICLES,
and voila. I'm fairly sure OKAMI would be flexible enough to allow this?

I am going to change NEWSwatch this weekend, to allow the default paths to
be overridden. When I've done the change I shall make it available ASAP on
my web site, and email it you personally. This new version will be simply to
stop all this confusion. It won't contain KILL file stuff or any of that

because that is still in development.

Regards,
Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

2536. Re: Okami 1.34

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: josdb@xs4all.nl
Message-ID: <35a5e1649ceb60@xs4all.nl>
Source record: 97434

on Fri 10-07-98 00:30 Krzysztof Maj wrote:

>To existing directories (MAIL, MQUIE, NEWS) I added directory ARTICLES.
>NEWSwatch started retrieving news messages but (it looks) I lost
>a possibility of sharing the mail/news folder between PPP and UUCP
>versions of OKAMI. NEWSwatch insists to retrieve messages into ARTICLES
>directory, OKAMI-UUCP expects them in NEWS directory.

You can point Okami to the ARTICLES directory. If you're afraid to
move all of your database files to the ARTICLES directory, use a
different *.inf file for news collected with NEWSwatch en start o.prg
with option `-F'.

--
Jos den Bekker
<josdb@xs4all.nl> http://www.xs4all.nl/~josdb
-*-
"I don't believe that people like myself can feel at the pitch of
intensity which [they] sometimes reach. That is our loss. But
feeling isn't thought, though in those who feel so intensely and
subjectively it tends to take its place. That is their loss."
- A.J.A. Symons

2537. Re: Okami 1.34

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01bdabd1$a774b4c0$LocalHost@xpnwjjkf>
Source record: 97435

Krzysztof Maj <kmaj@smok.krakus.top.pl> wrote in article
<35a56db849b2600@smok.krakus.top.pl>...
> John Whalley wrote:
>
> >In NOS format, both
> >programs expect a standard directory structure, starting with an
> >OASIS or NOS directory in the root of the drive:
> >
> >OASIS-SPOOL-ARTICLES
> > -MAIL
> > -MQUEUE
> > -NEWS
> >
>
> To existing directories (MAIL, MQUIE, NEWS) I added directory
ARTICLES.
> NEWSwatch started retrieving news messages but (it looks) I lost
> a possibility of sharing the mail/news folder between PPP and UUCP
> versions of OKAMI. NEWSwatch insists to retrieve messages into
ARTICLES
> directory, OKAMI-UUCP expects them in NEWS directory.
> Now I have 2 different databases with news and mail:
> one for UUCP, the second for PPP :(((
> I am affraid to change the structure of my old existing UUCP
database
> to adapt it to NEWSwatch's demand.

If you are using MagiC you could make the ARTICLES directory an alias
of your existing NEWS directory so everything ends up in the same
place. Something similar may be possible under MiNT too, but I'm not
sure.

HTH
John

--
Replace news with john in email address if replying
Mail to news@whalley.demon.co.uk will be killed

2538. Re: Okami 1.34

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: josdb@xs4all.nl
Message-ID: <35a5e6fae2a060@xs4all.nl>
Source record: 97436

on Thu 09-07-98 09:27 Gary Priest wrote:

>Not sure about Okami for email though. I haven't studied it in great depth,
>but the address book looks a bit limited. Can it do mailing lists?

Actually, I built in the address book because people wanted it, but I
almost never use it. What I write mostly are replies/follow-ups, and
you don't need an address book for that, and for the people I mail
regularly and directly, I have an alias.

Mailing lists can be done by aliases, as John explained in another
follow-up to this thread.

--
Jos den Bekker
<josdb@xs4all.nl> http://www.xs4all.nl/~josdb
-*-
"Nothing can ever be so bad that it can't be worse." - Mary Hartman

2539. Re: st3 to mid convert ?

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: jim <jim@studio9.demon.co.uk>
Message-ID: <35A5E059.1790F430@studio9.demon.co.uk>
Source record: 97437

Hi kev ... whats .st3?
jim

kevin dermott wrote:

> hi all anyone know if there is an st3 to mid converting prg
> for our beloved platform
>
> kevin
> zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
>
> e $$$$$$$$$$$ e
>
> t e.mail kdermott@zetnet.co.uk t
>
> n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
>
> e mobile 0860 766 389 e
>
> t &&&&&&&&&&&&&&&&&& t
>
> zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
>
> mug shot at http://www.users.zetnet.co.uk/kevin/
>
> many ataris many monitors many
> drives
> k&e.dermott@zetnet.co.uk z
> the first few seconds are the best

--
* Mr J.M.A. Harris.
* 9 Argyle Road, Brighton, East Sussex, BN1 4QA, United Kingdom.
+ 44 (0)1273 625875.
* jim@studio9.demon.co.uk ~ http://www.studio9.demon.co.uk
* Postgraduate Student of Hypermedia Studies
* (http://www.hrc.wmin.ac.uk)
* @ Advanced interactive web site design
* @ CD-ROM authoring
* @ Internet and Multimedia Installations and Events
* @ Digital Music
* Also at this address Mr C.Hope, Mr S.Grainger and Miss S.Kpakra.

2540. Re: TT Display resolution.

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <900064917.12599.0.rover.c3adfca1@news.demon.nl>
Source record: 97438

On 10 Jul 1998 08:15:42, Roger Cain wrote:
>On 9 Jul 1998 10:44:09 +, "Fourth Horseman" wrote:
>
>>I've got an ET4000 card in my TT, and I run at 800x600x256 as my normal
>>mode. With NVDI 4.0 (the ET4000 version) it runs like a champ.
>
>Yes. The big problem nowadays is finding a source of TT video cards.
>They don't appear to be manufactured any more and many retailers have
>no stock left.
>
>I wish some manufacturer/retailer would have a batch of clones made
>up. From what I have seen in this newsgroup they would have an instant
>market for them.
>
>
Hi Roger,

well, I second Mr. Horseman's statement, got a TC1208 and my standard mode
is 832x608 Truecolor (the card is 32 bit, 24 bit + 8 bpp overlay as they
call it). Also with NVDI 4.12, perfect combo.
The problem would be: there is a market, but how big? 100 pieces, 500 pieces?
At what kinda price? You'll never get one for say USD 150,- I'm afraid.

Look what's happening with RAMboards from Aixit... I ordered a board with 64
Megs beginning of this year. Well, the old ones were all out and at the time
they designed a new one for 256 Megs maximum. So in april Aixit told me the
first batch of 100 was in production. Appearently my order was for the next
production series, but in July I heard they postponed the batch in favour of
production of boards for the Milan... So maybe (I mean MAYBE) I could get a
board around september, october, november, whatever...

Faster chances turning over every garbage belt you'll come across looking
for a dumped Mega STE or TT with a card...

Good luck!

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

--

2541. Re: Help: Atari Stacy keyboard problems

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: brian@tos.pl.net
Message-ID: <Y6KZCJR@tos.pl.net>
Source record: 97439

I have repaired this problem by simply using a thin length of wire from a multi-strand cable and 'sewing' this across the break in the tracks on the mylar. You need to inspect the mylar carefully to determine the problem. The several repairs I have done have all been successful and long term. Also, some thin tape serves as a protection to stop the problem from recurring.
TT030 style keyboards are a particular problem because the case flexes and slowly wears through the tracks on the mylar.

ospa (ospa@v-wave.com) wrote:
: Does anybody know what to do to fix an Atari Stacy Keyboard with
: non-working keys?

: Is it possible to take apart the keyboard and re-seat the mylar
: membrane, or perhaps clean it? Or do I have to buy a new one

: ospa

: ospa@v-wave.com

2542. Atari ST in Israel

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: Netvision <a-adin@netvision.net.il>
Message-ID: <6o4pu7$82o$1@news.netvision.net.il>
Source record: 97440

Is there anybody out there who can help find Hardware for the Atari ST in Israel (Joystick, Hard disk...)

Please e-mail me if you can help

Adin Aronson

2543. Re: Okami and POPwatch

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: kmaj@smok.krakus.top.pl
Message-ID: <35a5feaa1e977f0@smok.krakus.top.pl>
Source record: 97441

on Fri 10-07-98 00:09 Gary Priest wrote:

>Don't really understand this. Are you saying you merge all .TXT files into
>one manually?

Not quite. Using a text editor ;)

>Initial thought on this is *no*. The .TXT should be based on the user in
>the To: field (or SMTP envelope if using Demon). I am going to have to be
>*strongly* persuaded by people to change this! The thing you have to
>remember is POPwatch is *not* designed to work just with Okami. It's
>designed to be independent.

OKAMI keeps a unix server directory/file structure, and unix is a *standard*.
On a server every user has his own "spool/mail/username" file, where
"username" is not a contents of "To:" field but the "login:".
To keep the thread of discussion I used to address a "Cc:" field to myself
in every mail to be send. When retrieving my copies with a POPwatch
I get 10 different *.TXT files instead of 1 file like on unix systems.

>If I haven't replied then I'm very
>sorry. I get a *hell* of a lot of email.

Don't be sorry! I was sure it is the reason :)

>BTW, it's *not* a bug. Big difference between a bug, and it just not
>doing what you'd like. ;-)

Sorry for not being enough precise.
As you noticed, English is not my native language.
At my school I have had 5 hours in a week for 7 years of Russian and only
2 hours in a week for 4 years of English :(

--
Greetings from Okami Newsreader user.
-
Krzysztof Maj
<kmaj@smok.krakus.top.pl>

2544. Re: Atari Computing USA

Newsgroup: comp.sys.atari.st
Date: 1998-07-10 00:00:00 UTC
From: The_Shadow!!@usa.net
Message-ID: <6o4rh4jdo1@basement.replay.com>
Source record: 97442

We currently seem to be experiencing some technical difficulties with
our new address, so until that gets resolved, you can find us at:

http://www.spiritone.com/~dwmoar/pac/index.html

Drop by and add your links to our automated Atari Links Page!

The Shadow

Scott Tirrell wrote:
>
> In article <6nq8rj$92h$1@basement.replay.com>, The_Shadow!!@usa.net wrote:
>
> >The Portland Atari Club can now be found at:
> >http://Portland-Atari-Club.cc
> >
>
> Hello, I got a no DNS message when trying this URL.
>
> Sincerely,
> Scott Tirrell

2545. Re: MagiC's AES

Newsgroup: comp.sys.atari.st
Date: 1998-07-11 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <980711045644$dbolt@my-ste.demon.co.uk>
Source record: 97193

```
-----BEGIN PGP SIGNED MESSAGE-----

On 10 Jul 1998 14:10:35 , Micha Knorpp wrote:

<snip>

> and, after an access to my cd-rom, the window fresh-up seemed to be
> in a loop, not only on the cd-rom-drive, on the hd-drives too. kept on
> looping and refreshing until i switched my falcon off... strange effect,
> i never had this before !

I keep getting this. It appears as though the escape key, along with other
keys at times, are being pressed. The way I've found to get round this is
to open an alert/dialogue box and press return to close it. This has worked
every time so far.

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv

iQB1AgUBNabwkPt/J4yyMZyRAQHZQgL9HUl2ljlWVZRphGR4bk3UOj7qAtnSuBV8
JheZ/FkX2q/Tbe17qYoJM/XLchMs0jxndK/iX8G5anqQypfXRVTUf5bl44nljvXj
bALR+VZ+lN91iTpTCmCGJ/5NxxPH4hH/
=8Q2L
-----END PGP SIGNATURE-----

Regards,
David. Email: dbolt@my-ste.demon.co.uk
--
Proud owner of:
Atari 520STE 4Mb, 1Gb + 540Mb HD, 3x CD, Magic 5.11, HD Driver 7.04, V.34
Atari 1040STE 4Mb
```

2546. Ethernet & VME

Newsgroup: comp.sys.atari.st
Date: 1998-07-11 00:00:00 UTC
From: s970707@uia.ua.ac.be
Message-ID: <35a7dc11.0@news.uia.ac.be>
Source record: 97194

Hi,

I'm designing a low-cost solution to add an Ethernet interface to a VME bus. Since this might be handy for the Atari community, I'm asking your help.

Could anyone give pointers to info on VME buses in general, and the Riebl cards ? I have asked this before, but the links I got were 'future' or on some gargantuan homepage where one gets lost in an eye-blink.

Any info is great, but I'm looking for bus timimg cycles, data flow charts, etc. Electrical schemes are also great, if accompanied by sufficient comments.

Thank you,

+---+
David 'Septimus' De Ridder	"Never underestimate the
	power of the soul unleashed."
<david.de.ridder@bitsmart.com>	- 'Essence Flare', M:TG
+---+

--
"Gonzo : - You'll live to regret this.
Old man : - We intend to !"
- 'The Muppet Show'

2547. Re: MagiC PC - any good?

Newsgroup: comp.sys.atari.st
Date: 1998-07-11 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01bdacf1$bdec07a0$LocalHost@xpnwjjkf>
Source record: 97195

G&#65533;tz Hoffart <hoffart@ruf.uni-freiburg.de> wrote in article
<900171170-624567AEicMi@ruf.uni-freiburg.de>...
> >and it's also worth noting that it's
> >limited to 14Mb of memory like the Falcon (presumably for similar
> >reasons to do with memory addressing), so the rest of your PC's
RAM
> >isn't going to be used.
>
> The new MagiC PC version 6 (don't know when it will be available in

> Great Britain) allows up to 1024 MB RAM.

Now that sounds interesting! Not that I've managed to run out of RAM
yet in version 1.2. Is it an expensive upgrade in Germany?

Cheers,
John

--
Replace news with john in email address if replying
Mail to news@whalley.demon.co.uk will be killed

2548. Re: MagiC PC - any good?

Newsgroup: comp.sys.atari.st
Date: 1998-07-11 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01bdacf2$1ff8bce0$LocalHost@xpnwjjkf>
Source record: 97196

G�tz Hoffart <hoffart@ruf.uni-freiburg.de> wrote in article
<900171174-625467AEicMi@ruf.uni-freiburg.de>...
> ??? STiNG runs with MagiC PC as nearly every other program I have.

I haven't managed to get it to connect at greater than 19200 yet (on a 300MHz PII): is this normal and if not do you know of any tips for getting the speed up? I have a 56k modem, which is a little wasted at 19200.

TIA
John

--
Replace news with john in email address if replying
Mail to news@whalley.demon.co.uk will be killed

2549. Re: MagiC's AES

Newsgroup: comp.sys.atari.st
Date: 1998-07-11 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <35a7bafe8c99b1@club-internet.fr>
Source record: 97197

Hello,

in article <6o7m7igsn1@roch.zetnet.co.uk>
Roger Cain wrote:

> Ah yes! Found it! Do I HAVE to run AVSERVER to use this or can I just
> nominate MAGXDESK as the AVSERVER?

I begin to get confused with this thread ;-)

I'll try to sum up:

I use Magxdesk as my... desktop, with avserver.app to expand its AV
features, and with the env variable #_ENV AVSERVER=AVSERVER in magx.inf.
For the fontselector problem, I have the env variable
#_ENV FONTSELECT=AVSERVER in magx.inf.

A-man is finaly just there to add some more AV features.

Bye,
/Pascal/

--
!!! Allez les bleus !!!

2550. Re: Okami 1.34

Newsgroup: comp.sys.atari.st
Date: 1998-07-11 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <35a7bafe8c99b0@club-internet.fr>
Source record: 97198

Hello,

in article <35a751ee118b120@the-gap.demon.co.uk>
Gary Priest wrote:

> Ok. I've tried running the ALIAS.TTP and it just bombs with an exception
> error. This is under MagiC5.11 and MagxDesk3.21. Anyone else have this
> problem?

Same problem here, but it works fine from within Okami on export.

Bye,
/Pascal/

--
!!! Allez les bleus !!!

2551. Re: BBS Software for TT030?

Newsgroup: comp.sys.atari.st
Date: 1998-07-11 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35a7948e163b3a83@lvdi.net>
Source record: 97199

On Sat 11-07-98 15:02, Fourth Horseman scribbled:

>I found Octopus on the web and downloaded it. I'm currently trying to learn
>how to configure it, thought I had it all figured out (well, mostly figured
>out), made a bunch of changes to the file areas and message areas CFG files,
>tried to boot Octopus and it would come up and then immediately shut back
>down again.
>
>Guess I'm gonna have to be more careful in configuration. I sorta wish it
>was better at generating an error list and telling me why it failed, instead
>of just dumping back to the desktop without any explanation.

Make sure you have maximum logging turned on, for all configs.
Octopus is usually very good at telling you why it won't boot.

>In any event, I've been unable to find Semper. I'm currently running FSERIAL
>to speed up the ports, and its doing a good job, but everybody here
>recommended Semper.
>
>Any ideas where I could find that for download?

http://www.bbst.demon.nl/software.htm
--
Terry May - Las Vegas NV

2552. Re: Better mouse?

Newsgroup: comp.sys.atari.st
Date: 1998-07-11 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35a7948e163b3a84@lvdi.net>
Source record: 97200

On Fri 10-07-98 13:50, Kent Johansson scribbled:

> I once had a Nakasha (I think they where named so) mouse for my ST, I
>sold it along with a Mega4 some 7-8 years ago, It was the best one I ever
>had, is it possible to get hold of them nowadays? Any other _good_ quality
>mouse would also work fine.

I used a Best Mouse for years that I thought was almost perfect.
Eventually, the buttons gave out, so I had to replace it. I bought a
Wizard 560 (DPI) from Systems For Tomorrow and I like it even better!
It's not quite as ergonomic as the Best Mouse, but the 560 DPI is
very nice, eliminating any need for a software mouse accellerator.
And the buttons with tactile switches are much, much better than the
Best Mouse. Give them a yell at sales@SystemsForTomorrow.com.
--
Terry May - Las Vegas NV

2553. Re: MagiC's AES

Newsgroup: comp.sys.atari.st
Date: 1998-07-11 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35a7948e163b3a85@lvdi.net>
Source record: 97201

On Sat 11-07-98 20:20, Pascal Ricard scribbled:

>I'll try to sum up:
>
>I use Magxdesk as my... desktop, with avserver.app to expand its AV
>features, and with the env variable #_ENV AVSERVER=AVSERVER in magx.inf.
>For the fontselector problem, I have the env variable
>#_ENV FONTSELECT=AVSERVER in magx.inf.
>
>A-man is finaly just there to add some more AV features.

Do AVSERVER and AMAN go in your START folder or your AUTO folder?
--
Terry May - Las Vegas NV

2554. Re: CAB v Adamas

Newsgroup: comp.sys.atari.st
Date: 1998-07-11 00:00:00 UTC
From: Marc Par<unk> <pare4@golden.net>
Message-ID: <35A81191.1046553B@golden.net>
Source record: 97202

Hi Eric:

My ISP rep. gave me the wrong proxies and I tried to go ahead without proxies and am able to surf the net with the Darconis/Adamas package. It works great! Pictures in ST(e) med. are not that great though. I wonder if this could be made better (without having to add a graphics card) ... but I expect the answer to that will be a 'no'.

Thanks for the help.

Eric Hays a ï¿½crit:

> Marc Parï¿½ (pare4@golden.net) wrote:
> :
> : I am trying again Adamas/Draconis on my Ste but although Draconis seems to
> : load and connect with my ISP Adamas does not interpret anything. Seeing as it
> : works for you would you have any tips for me?
>
> Oops, I checked my e-mail before checking the newsgroups and tried to
> answer this there. Hope nobody else has the same question.
>
> --
> ....
> : Eric Hays, The Internship & Career Center - http://icc.ucdavis.edu :
> : 530-752-2819 - Office hours 8 am to noon & 1 pm to 4 pm Mon -> Fri :
> +---+

2555. Re: A question about BMP graphics

Newsgroup: comp.sys.atari.st
Date: 1998-07-11 00:00:00 UTC
From: <>
Message-ID: <35a7bf66.0@news.ptw.com>
Source record: 97203

```
On 11 Jul 1998 09:48:45, Louis Holleman wrote:
>Hi,
>
>I believe it was Paul Nurminen asking about programs reading BMP files on a
>Falcon...
>
>I believe Gemview will, Graftool definitely handles BMP. I'd opt for
>Graftool since it's faster and still supported.
>
>
>
>CU NeXT msg
>Louis
>
>
> ---------------------------------
> | Louis Holleman |
> | E-mail: louis@holleman.demon.nl |
> | http://www.holleman.demon.nl |
> ---------------------------------
>
>--
>.
I use Photocopy to not only view them, but to convert them into
gifs and at times I've converted gifs and/or jpgs into those ibm
bmp files.

*-----------------------------------------------------------*
| Rosamond Royal Mobil Observatory. Dennis Bishop Operator |
| 470 20th Street West #23 Sidewalk Astronomer |
| Rosamond, Ca. 93560 |
| All Donations of Hardware or Funds for upgrades Welcome. |
*-----------------------------------------------------------*
```

2556. Re: new SCSI Superdisk, other Comdex news!

Newsgroup: comp.sys.atari.st
Date: 1998-07-11 00:00:00 UTC
From: kmaj@smok.krakus.top.pl
Message-ID: <35a75cbe2eaf082@smok.krakus.top.pl>
Source record: 97293

on Sat 11-07-98 00:27 Daniel L. Dreibelbis wrote:

> - I talked with a salesman from Epson Canada and he was delighted
>to hear about how well Epsons work with Ataris, and especially about
>the letter writer in the last issue of Atari Computing who said he got
>the Epson 400 running with his. He was quite intrigued and wanted to
>learn more.

And I am intrigued and want to learn more!
Is it possible to find this text on the net?
With this printer I could get nothing more than a simle text :(

--
Greetings from Okami Newsreader user.
-
Krzysztof Maj
<kmaj@smok.krakus.top.pl>

2557. Re: A new MAGIC mailinglist coming up....

Newsgroup: comp.sys.atari.st
Date: 1998-07-11 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <35a7517a.876438@nntpserver.swip.net>
Source record: 97294

On Fri, 10 Jul 98 17:55:26, rick@nightshift.demon.r.e.m.o.v.e.nl
(rick@nightshift.demon.r.e.m.o.v.e.nl) wrote:

> k> the main part is Atari users. The Atari user community is to small to have
> k> 2 mailinglists with the same subject. Cant you see that ??
>
>Yep. I agree.... As i don't have the time right now i can't see for myself.
>So i will look at that magic list this weekend. From what i understand is
>that people have to signup online ?

Yes, on http://www.onelist.com/ then press the "Search list" button on
the left and write magic_os, then to subscribe you have to register with
your First and Last name and a password. Thats it. No other personal data.

>If i have to fill in more personal things,like address and/or other things i
>go ahead and setup my list.

Only your name and a password.

> If not and there are no commercial advertisings
>on this Magiclist i will reconsider (excuse my bad english) my offer to setup
>another Magic list.

Thanx.

> >> If you don't like me or something i am doing i am sorry about it. I'm
> >> not loosing any sleep over it though....
> k>
> k> Hey, its nothing personal.
>
>It looked that way... Excuse me for reacting that way...

No worries.

\ J.Kock - SysOp on Kockens BBS +4646250256 - Atari ONLY!
\ kock@kockens.pp.se - JKock@nest.demon.co.uk - kock@geocities.com
\ kock@hempseed.com - kock@myself.com - atarisysop@usa.net
\ http://home1.swipnet.se/~w-12411 or come.to/kockensbbs
\ Member 224 Svenska Atariklubben SAK
\ Proud member of APS and JCU!! ICQ:1295365

2558. Re: Okami 1.34

Newsgroup: comp.sys.atari.st
Date: 1998-07-11 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <35a751ee118b120@the-gap.demon.co.uk>
Source record: 97295

on Thu 09-07-98 21:10 John Whalley wrote:

>Gary Priest <gary@the-gap.demon.co.uk> wrote in article
><35a47ef69a1bf0@the-gap.demon.co.uk>...
>
><snip>
>
>> Not sure about Okami for email though. I haven't studied it in
>great depth,
>> but the address book looks a bit limited. Can it do mailing lists?
>
>Yup: you use the alias.ttp (or a text editor, but this is discouraged
>in the docs) to create an alias file, eg if you call a list
>"something" you create the alias something to be the equivalent of a
>list of addresses (or previously defined aliases). You can add an
>entry to the address book (manually with an editor) for the alias so
>you can just select the list from the address book if you want. When
>you export the mail the alias is expanded into the list of
>recipients' addresses.

Ok. I've tried running the ALIAS.TTP and it just bombs with an exception
error. This is under MagiC5.11 and MagxDesk3.21. Anyone else have this
problem?

Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

2559. Re: POPwacth Reject/Kill

Newsgroup: comp.sys.atari.st
Date: 1998-07-11 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <35a751ee118b121@the-gap.demon.co.uk>
Source record: 97296

on Sat 11-07-98 07:14 Some Guy wrote:

>On 11 Jul 1998 04:10:37, Charles Silver wrote:
>
>>Yo Paul,
>>
>>The latest version of POPWatch does reject almost all the Spam I'm getting
>>these days. Due to the new laws for the State of Washington, these Spammers
>>must include a REAL return to address. Thus, the reject feature does work.
>>Ahhh, some times I reject this Puke more than once <g>. Should I fill up
>>their mailbox with a lot of reject messages? I think so...
>
>Well, I'm using version 2.61, and I've not once gotten it to reject an
>e-mail. I guess my ISP doesn't include the required information.
>
>Oh well, I just delete 'em...

Having read the posts in this thread, it seems that you are all
misunderstanding the use of the kill file, and rejecting email. :(

To reject an email it must have a return address that the rejection can be
sent to. Some SPAM does not have one, so it cannot be rejected!

The Kill File processing of POPwatch is not the same thing at all!
You can manually add details to the kill file, by selecting a piece of spam,
and using 'Add to Kill file' menu option. Then manually delete said spam.
Next time you connect to your POP3 server and PW downloads the list of
waiting email, it will check each one against the Kill file. If a match is
found then that email will be flagged with a K, a bell will sound, and the
email is shown in red. Now you can 'unkill' at this stage by taking the
'undelete' menu option. When you disconnect from the server the following
will happen for any 'killed' emails:
a) If set to send a rejection upon killing then it will send one.
b) Regardless of whether the rejection worked, the email will be deleted!

Rejection though nice, is not essential to using the Kill file. They are
linked, in that if you 'reject' an email then it can be automatically added
to the Kill file, so next time any mathcing email is automatically killed,
with no need for rejection.

Hope this clarifies things. You don't need to be able to REJECT to use the
KILL function of POPwatch.

Regards,
Gary

```
--
------------------------------------------------------------------------
Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/
------------------------------------------------------------------------
```

2560. Re: TT Display resolution.

Newsgroup: comp.sys.atari.st
Date: 1998-07-11 00:00:00 UTC
From: q-funk@megacom.net
Message-ID: <nCIp1.154$fe2.1381228@wagner.videotron.net>
Source record: 97297
Cross-posted to: comp.sys.atari.st,maus.sys.atari.hardware,fr.comp.sys.atari

On 10 Jul 1998 21:02:24, Raymond Collins wrote:
>Buy a Milan. The board will run faster on the Milan than the TT030.
^^^^

Raymond,

Get real, dude!

People won't start dumping their TT just because the Milan came out.
All we need is a (choose one: graphics, TT-ram, Ethernet) card to
make our TTs a happening machine again.

Besides, it ain't too difficult to produce the necessary hardware.
In fact, all it takes is getting the production tooling out of the
closet and we'll have a fresh batch of Crazydots-2 and Riebl cards
ready to upgrade our TTs and Mega-STEs.

The question remains:

who will be the brave soul to purchase the tooling and commit to
another fresh batch of those cards?

Also, notice the Milan isn't quite shipping yet, nor are many drivers
written to support all that great PC hardware at this point.

"Will run faster" still means future conditional. It ain't there yet.

Those are the facts.

***
All: Keep this thread focused. Followup-to: comp.sys.atari.st

---
Martin-Eric Racine The Atari TT030 Homepage with FAQ
FUNKYWARE CREATIONS inc. http://members.tripod.com/~TT030/

2561. Re: Help with TOS version

Newsgroup: comp.sys.atari.st
Date: 1998-07-11 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <cOIp1.1847$ne.2684245@news2.atl.bellsouth.net>
Source record: 97298

Use the General cpx in xcontrol

B.P.

Remove the NOSPAM to reply by e-mail

2562. Re: Falcon NVRAM

Newsgroup: comp.sys.atari.st
Date: 1998-07-11 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <sZIp1.1849$ne.2684245@news2.atl.bellsouth.net>
Source record: 97299

I guess I'm gonna have to get an FPU and and another Jazz cartridge so
I can install Linux. Does anyone know if the F030 vers. of linux
utilizes the DSP. It's a shame more applications don't use the DSP
chip. I got a 32mhz chip in my computer that gets no use. After some
of the things I've seen programmers do with a 16 color 8mhz ST, It
would be amazing what they could do with a machine 4 times as
powerful. I am still amazed at Photochrome3 on my STe, and the 50hz
mod player.......the list goes on and on......at least we still have
some of the best utilities available on any platform.

B.P.

On 10 Jul 1998 13:25:59 , Carsten Krumnow wrote:

>This option refers to a nearly unused feature of TOS 3.0x and higher which
>should allow to preselect your favourite OS.
>
>Unfortunately a wrong setting will cause your computer not to boot from
>hard disk any more. So be careful.
>Usually you can only boot with either "TOS" or "none", "MagiC" does not
>work.
>There are rumours that "TT/SVR", "Unix", "Linux" or "NetBSD" should work
>but I never saw this...

Remove the NOSPAM to reply by e-mail

2563. Re: MagiC's AES

Newsgroup: comp.sys.atari.st
Date: 1998-07-11 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6o7m7igsn1@roch.zetnet.co.uk>
Source record: 97300

On 10 Jul 1998 23:29:16 , Pascal Ricard wrote:

> Terry May wrote:
>
>> Hmmm...I don't see it here. What version of MagiC are you using?
>
>5.13. But aman was in the avserver package, not with Magic.

Ah yes! Found it! Do I HAVE to run AVSERVER to use this or can I just
nominate MAGXDESK as the AVSERVER?

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2564. Re: Windose .BMP pictures

Newsgroup: comp.sys.atari.st
Date: 1998-07-11 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6o7m7kgsn2@roch.zetnet.co.uk>
Source record: 97301

On 11 Jul 1998 00:28:51 , Paul Nurminen wrote:
>Is there a viewer for the Falcon that displays Windows bitmap (.BMP)
>pictures?

Imagecopy does. There are probably quite a few more - try LOOKNSEE,
SMURF etc.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2565. Re: PaCifiST and Xenon

Newsgroup: comp.sys.atari.st
Date: 1998-07-11 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <A1Jp1.1850$ne.2684245@news2.atl.bellsouth.net>
Source record: 97302

What type of adventure game. I would love to see an old SSI type Phantasie, Demon's Winter, Wizards Crown type game that took advantages of at least all the capabilities of the ST with expanded graphics for the TT and F030. I loved playing those games back when I had my C=64:')

B.P.

On 10 Jul 1998 11:39:41 , Chris L wrote:

>
>I'm going to try and get STAC working again. I have a massive
>adventure game I spent many, many hours working on that the world has
>never seen. I also wrote the best SHEUCK game ever...
>
>Chris L
>.

Remove the NOSPAM to reply by e-mail

2566. Re: MagiC PC - any good?

Newsgroup: comp.sys.atari.st
Date: 1998-07-11 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01bdacc5$c1dd9120$LocalHost@xpnwjjkf>
Source record: 97303

Gary Priest <gary@the-gap.demon.co.uk> wrote in article
<35a73ee42ac070@the-gap.demon.co.uk>...
> So how good is MagiC PC? Is it a viable alternative to buying a
real Atari
> out there? Could I run Devpac3 and STinG?

I'm still very new to it (only had the PC and MagiC PC for a week),
but so far it seems pretty good, though it's more choosy about
software than MagiC on the STE. Mostly due to extended graphics
modes, eg both TruPuint and TruImage won't work in more than 256
colours: TruPaint locks the whole (MagiC) system up if you try more
(and I've yet to discover a way to access the MagiC program manager
as every time you press the ESC when trying to do CTRL-ALT-ESC the
Win95 start menu appears). TruImage complains about not being able to
map the palette or something at which point I've chickened out of
proceeding though the toolbar appears. As neither program was
entirely happy under MagiC on my STE I'm not particularly surprised
at this, though. Imagecopy won't let me select a transparent colour
for a GIF either (I get little error messages at the top of the
screen).

Calamus SL, Papyrus, Everest, 1stGuide, and CAB (2.5) are fine so
far. The main Okami reader seems fine, though I haven't yet tried the
TTPs. I've had no luck so far with STinG: it dials and connects OK
but when you try to use CAB it grinds to a halt. Same with I-conn so
I suspect I've not got the settings right for the serial port yet. I
certainly haven't given up hope, and have yet to try any other
clients anyway. I can't help you WRT Devpac, unfortunately.

The only major quirk I've uncovered so far is that file/folder
aliases don't work on mapped Windows drives, only on drive
containers.

Otherwise, running full screen (so no hint of Windows) at 1024*768 in
large numbers of colours is pretty wonderful compared to ST-Hi,
though as a Falcon user you won't find it to be such a revelation.

BTW don't even contemplate buying MagiC PC without NVDI PC, or you'll
be limited to 16 colours, and it's also worth noting that it's
limited to 14Mb of memory like the Falcon (presumably for similar
reasons to do with memory addressing), so the rest of your PC's RAM
isn't going to be used.

HTH
John

--
Replace news with john in email address if replying
Mail to news@whalley.demon.co.uk will be killed

2567. Re: Windose .BMP pictures

Newsgroup: comp.sys.atari.st
Date: 1998-07-11 00:00:00 UTC
From: ethhoack <ethh@enemy.org>
Message-ID: <WS.35a76bc4.0004e0fb.ethh@enemy.org>
Source record: 97304

Dans le message <35a73906521611@ping.be>
tos4ever@ping.be (Martin "Nightowl" Byttebier) crit:
>
>on Sat 11-07-98 00:28 Paul Nurminen wrote:
>
>>Is there a viewer for the Falcon that displays Windows bitmap (.BMP)
>>pictures?

also charly sees them (and converts to a real format)

ethh@enemy.org

pub 2048/7579B421 7D 29 B3 3A CB 2D 42 B1 DE F3 19 D6 18 F6 C5 55

"abw rts wend'ich mich zu der heiligen, unaussprechlichen, geheimnisvollen
nacht. fernab liegt die welt - in eine tiefe gruft versenkt" novalis

2568. Re: MagiC PC - any good?

Newsgroup: comp.sys.atari.st
Date: 1998-07-11 00:00:00 UTC
From: ethhoack <ethh@enemy.org>
Message-ID: <WS.35a76c32.000537eb.ethh@enemy.org>
Source record: 97305

Dans le message <35a73ee42ac070@the-gap.demon.co.uk>
gary@the-gap.demon.co.uk (Gary Priest) &#65533;crit:
>
>I'm currently thinking of moving to Florida for a year, and of course that
>would mean I'd be Falconless and unable to support any of my software.
>
>Once there I would probably buy a laptop PC (useful for work etc.). But I'd
>like to be able to continue to support my Atari stuff.
>
>So how good is MagiC PC? Is it a viable alternative to buying a real Atari
>out there? Could I run Devpac3 and STinG?

```
definitely not. you'd come up with dozens of problems. why not taking
your falc in the luggage and buy another svga screen there ?

ethh@enemy.org

pub 2048/7579B421 7D 29 B3 3A CB 2D 42 B1 DE F3 19 D6 18 F6 C5 55
```

"abw&#65533;rts wend'ich mich zu der heiligen, unaussprechlichen, geheimnisvollen
nacht. fernab liegt die welt - in eine tiefe gruft versenkt" novalis

2569. Re: MagiC PC - any good?

Newsgroup: comp.sys.atari.st
Date: 1998-07-11 00:00:00 UTC
From: aa778@cleveland.Freenet.Edu
Message-ID: <6o7nioeqh1@alexander.INS.CWRU.Edu>
Source record: 97306

Have you ever used MagiC before? If so and you liked it
you'll love it. It's very fast compared to other ST emulators.
If you pay the extra money and get NVDI PC then you can run
True Color custom video modes independant of what your PC
is doing. MagiC pC can also run ST TOS Images to play
ST games with sound. I don't know about Sting and the other
program you listed but I can run CAB 2.5 with their I-Connect
program and hit the Web if I care to. Try hitting the ASH
web site and download the demo of MagiC PC. It's in German
but pretty easy to figure out. I own Gemulator also and
use MagiC PC almost all the time now. I've yet to get the
newest Gemulator Ver 5.X I'm at ver 4.5. MagiC PC runs
Magic best and Gemulator runs TOS best. Gemulator claims
to run MagiC but the outcome is not real pretty under Ver 4.5.
Another option is TOSBOX. I tried that about 6-8 months
ago when it was still a little rough but it did a good
job of running serious programs. If you can not get the
demo of MagiC PC I can E-mail it to you.
--
IBM OS/2 Warp 4.0 - WinNT 4.0 Fred Horvat
Win95 - Win98 - MagiC 5.03 Free-Net Atari Portfolio Sigop
Compuserve ID : 104020.3022@compuserve.com Atari Classic/LYNX/Jaguar gamer

2570. Re: Newsie .90

Newsgroup: comp.sys.atari.st
Date: 1998-07-11 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IGLLEAAPUP@data.rhein-main.de>
Source record: 97307

In <6o75kh$c1h@enews4.newsguy.com> Nurmix wrote:

>Anyone else try this ZIP file?

I take the same one, it's defective ans should be deleted!

Take the file from John's page. That's OK and works nice.
Regards, Robert

--
-= Home of DOITF030, PROFIJAG, DOITLYNX, DOIT_MAC, DOIT_ST =-
_____
Nemesis Falcon F030-520ST-Jaguar-Mac Lynx I + II
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/homepage.htm

2571. Re: Okami 1.34

Newsgroup: comp.sys.atari.st
Date: 1998-07-11 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01bdaccf$96b51720$LocalHost@xpnwjjkf>
Source record: 97308

Gary Priest <gary@the-gap.demon.co.uk> wrote in article
<35a751ee118b120@the-gap.demon.co.uk>...
> on Thu 09-07-98 21:10 John Whalley wrote:
>
> >Gary Priest <gary@the-gap.demon.co.uk> wrote in article
> ><35a47ef69a1bf0@the-gap.demon.co.uk>...

<snip>

> Ok. I've tried running the ALIAS.TTP and it just bombs with an
exception
> error. This is under MagiC5.11 and MagxDesk3.21. Anyone else have
this
> problem?

Just tried it under MagiC PC and I have the same problem. Thinking
about it, the last time I used it was probably with Okami 1.33 so
maybe there is a problem with this version.

Anyone else had problems?

TTFN
John

--
Replace news with john in email address if replying
Mail to news@whalley.demon.co.uk will be killed

2572. Re: MagiC PC - any good? /STinG

Newsgroup: comp.sys.atari.st
Date: 1998-07-11 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01bdacd1$88542480$LocalHost@xpnwjjkf>
Source record: 97309

As a follow-on from my previous message:

John Whalley <news@whalley.demon.co.uk> wrote in article
<01bdacc5$c1dd9120$LocalHost@xpnwjjkf>...
>
>
> I've had no luck so far with STinG: it dials and connects OK
> but when you try to use CAB it grinds to a halt. Same with I-conn
so
> I suspect I've not got the settings right for the serial port yet.
I
> certainly haven't given up hope, and have yet to try any other
> clients anyway.

I've had a further play and seem to be able to get a working
connection at 19200 but if I up it to 38k everything slows to a
crawl/stops altogether :-(

(This was tested with CAB and POPwatch looking at the contents of my
mailbox.)

I have a vague recollection of some STinG users having similar
problems with real Atari kit so has anyone got any ideas as to why it
happens and are there any workarounds?

TTFN
John

--
Replace news with john in email address if replying
Mail to news@whalley.demon.co.uk will be killed

2573. Re: TT Display resolution.

Newsgroup: comp.sys.atari.st
Date: 1998-07-11 00:00:00 UTC
From: rcollins@freenet.columbus.oh.us
Message-ID: <6o7qjb$q38@login.freenet.columbus.oh.us>
Source record: 97310
Cross-posted to: comp.sys.atari.st,maus.sys.atari.hardware,fr.comp.sys.atari

Martin-Eric Racine (q-funk@megacom.net) wrote:
: On 10 Jul 1998 21:02:24, Raymond Collins wrote:
: >Buy a Milan. The board will run faster on the Milan than the TT030.
: ^^^^

: Raymond,

: Get real, dude!

: People won't start dumping their TT just because the Milan came out.
: All we need is a (choose one: graphics, TT-ram, Ethernet) card to
: make our TTs a happening machine again.

: Besides, it ain't too difficult to produce the necessary hardware.
: In fact, all it takes is getting the production tooling out of the
: closet and we'll have a fresh batch of Crazydots-2 and Riebl cards
: ready to upgrade our TTs and Mega-STEs.

: The question remains:

: who will be the brave soul to purchase the tooling and commit to
: another fresh batch of those cards?

: Also, notice the Milan isn't quite shipping yet, nor are many drivers
: written to support all that great PC hardware at this point.

: "Will run faster" still means future conditional. It ain't there yet.

: Those are the facts.

I am real, a TT030 is still limited in its speed and power the more add on
you put on it especially RAM may require a change in you TT's power supply.

Well then get a Hades. Why waste more money on a slow TT.

Raymond Collins	Atari TT030 4/16MB ST/TT RAM 245 HD
a.k.a Master Z --|Z|--	ZyXEL Elite 2864 Data/FAX/Voice
Collins.197@osu.edu	2MB VRAM CyREL Sunrise graphics card
rcollins@freenet.columbus.oh.us	Die Hard, Serious Atarian since 1983

--
Raymond Collins	Ohio State University
Collins.197@osu.edu	Neuropathology
rcollins@freenet.columbus.oh.us	Research Assistant

2574. FS: 4 meg STE memory upgrades 17.50 UK Pounds

Newsgroup: comp.sys.atari.st
Date: 1998-07-11 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <900165390.28771.2.nnrp-04.c1ed1184@news.demon.co.uk>
Source record: 97311
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,alt.atari

I have some 1 meg SIMM's ideal for upgrading your STE or Extra RAM
Deluxe upgrade board.

Upgrading from 512k or 1024k/1 meg to 2 meg .... 10.00 UKp (Sterling)
Upgrading from 2 meg to 4 meg ..... 10.00 UKp (Sterling)
Upgrading from 512k or 1024K/1 meg to 4 meg .... 17.50 UKp (Sterling)

Along with the memory, you will get fitting instructions and a disk of
utilities.

Sorry, UK and Europe ONLY unless you cover extra costs.

Cheers! for now
Steve

---------------------->>>> Quote Of The Month <<<<----------------------
* 'A husband is what is left of a man after the nerve is extracted' *
* - Helen Rowland *
---
* Email: steve@steverosie.demon.co.uk | IRC Channels *
* URL: www.steverosie.demon.co.uk | #atari #jesuscafe *
* IRC: mockbird | #atari1 if #atari on invite *

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

2575. WANTED: Atari ST & Falcon Gear

Newsgroup: comp.sys.atari.st
Date: 1998-07-11 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <900165396.28771.3.nnrp-04.c1ed1184@news.demon.co.uk>
Source record: 97312
Cross-posted to:
comp.sys.atari.st,comp.sys.atari.st.tech.demon.adverts,alt.atari,netcom.uk.forsale,uk.adverts.computer,uk.adverts.other

```
Items Wanted

CD-ROM's

Atari Compendium Programmers Reference
Atari Gold
White Line Alpha
White Line Gamma
White Line Delta

Software

Sundog
Chaos Strikes Back
Timeworks v2.04
Steinberg Studio Module
SP Editor for PV Sampler
Zero-X
Sherman M4
Diamond Edge 2
Boxkite (registered version)
Software for Datel Electronics ST Handy Scanner

Hardware

Replay 16 sampler cartridge
TOS 1.2 (1.02) & 1.4 (1.04) UK, 6 chip set

Atari User cover disks: any March 1988 - March 1990
Allready aquired: 08/89, 9/89, 10/89, 11/89 & 1/90

ST Review Magazines: Issue 7 & Issue 26.

Cheers! for now
Steve

*---------------------->>>> Quote Of The Month <<<<----------------------*
* 'A husband is what is left of a man after the nerve is extracted' *
* - Helen Rowland *
*-----------------------------------------------------------------------*
* Email: steve@steverosie.demon.co.uk | IRC Channels *
* URL: www.steverosie.demon.co.uk | #atari #jesuscafe *
* IRC: mockbird | #atari1 if #atari on invite *
*-----------------------------------------------------------------------*
Location: Narberth, Pembrokeshire, Wales, United Kingdom
```

****

2576. The 9th Adventurer`s Convention

Newsgroup: comp.sys.atari.st
Date: 1998-07-11 00:00:00 UTC
From: Larry Horsfield <Alaric@larryhorsfield.demon.co.uk>
Message-ID: <LwEmFQA8j2p1Ewmu@larryhorsfield.demon.co.uk>
Source record: 97313

Hello all in Comp.Sys.Atari.ST.

If you haven`t already heard about it, you may be interested to hear about the 1998 Adventurers Convention, which is being held in Birmingham (UK) this coming October, as it has been for the last 8 years.

The Convention is being held on Saturday, 24th October 1998, in the Ariel Suite of the Royal Angus Thistle Hotel, St. Chad`s, Birmingham B4, which is at the end of the A38M and easy to get to from all parts of the country.

The Convention runs from 9am to around 6pm and covers all formats from Spectrums to PC`s. Tables are available if you wish to bring along your own computer(s) and we actively encourage this as we depend on those attending to bring their computers, so the more the merrier! If you wish to bring hardware and/or software to sell you are more than welcome to, but no pirated software please!

The event attracts adventure enthusiasts from all over the UK, including Northern Ireland, and the atmosphere is very friendly and informal. Many of us stay overnight at the hotel and the evenings can be just as lively and interesting as the convention itself! We have yet to welcome anyone from outside the UK to the Convention, but we live in hope!

During the day we have the popular "Megapoints" competition running. In this the contestants get 20 minutes playing time at a specially written Spectrum text adventure, with the object of scoring as many points as possible in the alloted time. There are usually cash prizes and special certificates for the 3 highest scores. The adventure this year is being written by Ulsterman Jon Scott, author of various Spectrum text adventures published by Zenobi Software.

Tickets are available now and cost 6 ukp per person if you buy yours before 31st August, 1998. Thereafter, or if you pay on the door on the day, the price will be 7 ukp per person. Tickets may be purchased from:

Vicky Jackson, 128 Merton Hall Road, Wimbledon, London, SW19 3PZ

Please make cheques/PO`s payable to V. Jackson

* * * * * * * *

HOTEL ACCOMMODATION:

The Royal Angus Thistle Hotel has special room rates for those attending the Convention. These include full English breakfast and are as follows:

Single Room: 37.50 ukp per night.

Double/Twin: 32.50 per person, per night.

Please contact the hotel to book your accommodation, NOT the convention organisers. The address and phone number are:

Royal Angus Thistle Hotel, St.Chad`s, Queensway, Birmingham, B4 6HY

Telephone: 0121-236-4211

Don`t forget to inform the hotel you are attending the Adventurers Convention, otherwise you will be charged the normal room rates!

NOTE: The Convention is on the weekend before the start of the Birmingham Motor Show at the NEC. Whilst the hotel have promised to reserve a number of rooms for us, you are strongly advised to book your accommodation AS EARLY AS POSSIBLE to avoid disappointment.

If you have any queries about the Convention, or would like to reserve tables for your hard/software, please contact me at the email address below.

Hope to see you in Brum in October!

Larry Horsfield

alaric@larryhorsfield.demon.co.uk

2577. Re: External 5.25" on an ST?

Newsgroup: comp.sys.atari.st
Date: 1998-07-11 00:00:00 UTC
From: mike.harvey@worldnet.att.net
Message-ID: <6o7soe$l16@bgtnsc03.worldnet.att.net>
Source record: 97314

On 11 Jul 1998 06:45:02 GMT, ab616@chebucto.ns.ca (Tony Cianfaglione)
wrote:

>
> I picked up an oddity today...
>
> A 5.25" external floppy drive for an ST called 'I. B. Drive'. It plugs
>into the external port on an ST and seems to work fine. Strange.
>
> Anyone familiar with it?
>
>Thanks...

I believe they were built by a company called IB Computers formerly
located in Washington State. They sold them to people who needed
access to the 5 1/4 inch format to read data off IBM Compatible 360K
drive disks. Not sure how any sold, but you see them selling cheap
from time to time.

2578. Re: MagiC PC - any good?

Newsgroup: comp.sys.atari.st
Date: 1998-07-11 00:00:00 UTC
From: Götz Hoffart <hoffart@ruf.uni-freiburg.de>
Message-ID: <900171170-624567AEicMi@ruf.uni-freiburg.de>
Source record: 97315

>and it's also worth noting that it's
>limited to 14Mb of memory like the Falcon (presumably for similar
>reasons to do with memory addressing), so the rest of your PC's RAM
>isn't going to be used.

The new MagiC PC version 6 (don't know when it will be available in
Great Britain) allows up to 1024 MB RAM.

Regards
Gï¿½tz

--
Gï¿½tz Hoffart, Albert-Ludwigs-Universitï¿½t Freiburg im Breisgau
Web: http://members.aol.com/hoffart/

2579. Re: MagiC PC - any good?

Newsgroup: comp.sys.atari.st
Date: 1998-07-11 00:00:00 UTC
From: Götz Hoffart <hoffart@ruf.uni-freiburg.de>
Message-ID: <900171174-625467AEicMi@ruf.uni-freiburg.de>
Source record: 97316

>>So how good is MagiC PC? Is it a viable alternative to buying a
>>real Atari out there? Could I run Devpac3 and STinG?
>
>
>definitely not. you'd come up with dozens of problems. why not
>taking your falc in the luggage and buy another svga screen there ?

??? STiNG runs with MagiC PC as nearly every other program I have. I don't know Devpac but Pure Assembler runs fine. There's a (old) demo version of MagiC PC, try it out (http://ash.sww.net).

Regards
Gï¿½tz

--
Gï¿½tz Hoffart, Albert-Ludwigs-Universitï¿½t Freiburg im Breisgau
Web: http://members.aol.com/hoffart/

2580. Re: CAB v Adamas

Newsgroup: comp.sys.atari.st
Date: 1998-07-11 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <6o7u9v$3nl$1@irk.zetnet.co.uk>
Source record: 97317

On 8 Jul 1998 07:53:10 , Terry May wrote:
>On Wed 08-07-98 07:55, Roger Cain scribbled:

cut..

>After my Falcon died the other day, I've been stuck surfing with my
>STe in ST-Med, and let me tell you, it's not a pretty sight.

No it's not but it is the best some of us can manage and you get used
to it after a while. Better that than nothing.
>
>>Just as an experiment I downloaded the demo version of Jens Heitmann's
>>Adamas and displated some graphics from the CAB cache.

Where from please?

Thanks

Trevor

2581. Re: looking for INTERNET SOFTWARE

Newsgroup: comp.sys.atari.st
Date: 1998-07-11 00:00:00 UTC
From: mt@telebyte.nl
Message-ID: <6o7tj6$q8o$1@rubens.telebyte.nl>
Source record: 97318

On 11 Jul 1998 04:59:47, Scott Jones wrote:
>I am looking for internet browsing software for the mega 4 ? where can I
>find some?
Try these:

http://www.flinny.demon.co.uk/download.html
http://www.cet.com/~danbrown/lynx/a_stik1f.htm
http://www.stud.uni_hannover.de/~perot/STinG.dl-bay.html
http://www.student.informatik.tu-darmstadt.de/~aclauss
http//members.aol.com/ashinfo

I'm sure you will find what you're looking for.
--

****
* That's it folks ! *
* *
* Martin Tarenskeen *
* P.O. Box 31178 *
* NL-6503 CD Nijmegen *
* The Netherlands *
* e-mail: mt@telebyte.nl *
* Homepage: http://www.telebyte.nl/~mt (still under construction) *
****

2582. Re: Papyrus 4

Newsgroup: comp.sys.atari.st
Date: 1998-07-11 00:00:00 UTC
From: pmorales@primenet.com
Message-ID: <6o80fl$1pk@nntp02.primenet.com>
Source record: 97319

On 10 Jul 98 19:34:49 GM, Ken Springer wrote:
>Is there any way to add words to the compressed dictionary, or do
>you have to create a second dictionary for words you normally use
>but are not in the supplied dictionary.

I believe the latter. Hi Ken! ;-)

Pat

--
Pat & Anna
pmorales@primenet.com

2583. Re: CAB v Adamas

Newsgroup: comp.sys.atari.st
Date: 1998-07-11 00:00:00 UTC
From: Joakim H&#65533;gberg <gokmase_Remove_this@bigfoot.com>
Message-ID: <35A80B26.1785@bigfoot.com>
Source record: 97320

Trevor Spencer wrote:
>
> I downloaded the demo version of Jens Heitmann's
> >>Adamas and displated some graphics from the CAB cache.
>
> Where from please?
>
> Thanks
>
> Trevor

Hello Trevor,

This link should bring you to the homepage
for Jens Heitmann's software:

http://dc2.uni-bielefeld.de/atari/

/Joakim

http://hem1.passagen.se/gokmase/atari

2584. Re: looking for INTERNET SOFTWARE

Newsgroup: comp.sys.atari.st
Date: 1998-07-11 00:00:00 UTC
From: Joakim H&#65533;gberg <gokmase_Remove_this@bigfoot.com>
Message-ID: <35A80B9B.1470@bigfoot.com>
Source record: 97321

Martin Tarenskeen wrote:
>
> On 11 Jul 1998 04:59:47, Scott Jones wrote:
> >I am looking for internet browsing software for the mega 4 ? where can I
> >find some?
> Try these:
>
> http://www.flinny.demon.co.uk/download.html
> http://www.cet.com/~danbrown/lynx/a_stik1f.htm
> http://www.stud.uni_hannover.de/~perot/STinG.dl-bay.html
> http://www.student.informatik.tu-darmstadt.de/~aclauss
> http//members.aol.com/ashinfo
>
> I'm sure you will find what you're looking for.
> -

And doni¿½t forget this one:

http://dc2.uni-bielefeld.de/atari/ (The Light Of Adamas)

/joakim

http://hem1.passagen.se/gokmase/atari

2585. Re: Epson Printers

Newsgroup: comp.sys.atari.st
Date: 1998-07-11 00:00:00 UTC
From: Paal Monstad <pmonstad@online.no>
Message-ID: <01bdace7$0d8e62e0$eaf84382@default>
Source record: 97322

> Epson Stylus Color 400 can't work properly with Atari.
> It supports only some ESC P codes (Epson Standard Codes for Printers)
> and works mainly in a graphic mode with ESC P2 commands set.
> I use this printer with a PC and couldn't find any drivers for Atari.
> As I know, Stylus Color 600 supports both standards.

I think you are wrong. NVDI 5 works with the complete Stylus range of
inkjet printers, also those Windows printers.

P&#65533;l Monstad
PM data

2586. Re: Is there an Atari ST emulator for the PC?

Newsgroup: comp.sys.atari.st
Date: 1998-07-11 00:00:00 UTC
From: Cy Jones <cy@cassini.demon.co.uk>
Message-ID: <900175338.2890.0.nnrp-01.9e984ea4@news.demon.co.uk>
Source record: 97323
Cross-posted to:
comp.sys.atari.st,comp.sys.atari.st.tech,demon.ip.support.atari,demon.tech.atari,maus.sys.atari.hardware,maus.sys.atari.software

```
Absolutely

Frontrunners are:
-- MagicPC:
-- try http://ash.sww.net for a demo
-- PacifiST
-- try
http://www.geocities.com/SiliconValley/Pines/4827/pacifist.htm
-- TosBox
-- try http://www.geocities.com/SiliconValley/Vista/4448/

Cy Jones

Joshua Kaijankoski wrote in message <01bd93c7$7ec29be0$fb028ec2@pekka>...
>Hey, try http://www.fatal-design.com/pacifist
>
>Dave O'Toole <OTooleD@enterprise.net> wrote in article
><01bd9126$a5e0cd80$LocalHost@otooled>...
>> I would be very grateful if someone could point me in the right
>direction.
>> Please e-mail.
>>
>> Ta!
>>
>> Dave
>>
>>
```

2587. Re: Need info on www.onelist.com

Newsgroup: comp.sys.atari.st
Date: 1998-07-11 00:00:00 UTC
From: <>
Message-ID: <35a71d4a.0@news.ptw.com>
Source record: 97324

On 9 Jul 1998 16:44:16 , Lodovico Zanier wrote:
>Hi !
>
>I have Just received one email inviting me to join a magic_os mailing list.
>This mail refers to a onelist.com site that seems to allow free support for
>mailing lists. I have never heard of this kind of sites and I am quite
>suspicious on emails that contain 'For free' statements.
>
>Any idea?
>
>Lodovico
>.
It is a web based outfit that is running a list server, I don't
know the full number of lists they are running, but I am on at
lest 5 or 6 lists that are running from onelist.com.

Slc.Dennis Bishop

--
| Rosamond Royal Mobil Observatory. Dennis Bishop Operator |
| 470 20th Street West #23 Sidewalk Astronomer |
| Rosamond, Ca. 93560 |
| All Donations of Hardware or Funds for upgrades Welcome. |
--

2588. Re: POPwacth Reject/Kill

Newsgroup: comp.sys.atari.st
Date: 1998-07-11 00:00:00 UTC
From: lockwood@calcna.ab.ca.R.E.M.O.V.E
Message-ID: <6o8bod$jn8@ds2.acs.ucalgary.ca>
Source record: 97325

On 11 Jul 1998 12:48:48 , Gary Priest wrote:
>To reject an email it must have a return address that the rejection can be
>sent to. Some SPAM does not have one, so it cannot be rejected!

Bummer.

>The Kill File processing of POPwatch is not the same thing at all!
>You can manually add details to the kill file, by selecting a piece of spam,
>and using 'Add to Kill file' menu option.

Okay, this, and the difference between Rejecting and Killing are
understood.

However, a lot of spammers are using mass emailers that cobble up a
fake address in either the From: or To: fields (or both) that is
different every time they send out the message. For instance I get a
lot of spam from someone at earthlink.com, but the user id portion of
the addresses is usually a number, like 90645@earthlink.com. The next
time it'll be 80636@earthlink.com, and so on.

Most of the addresses in my Kill File have only occured once, and as
such are useless for killing any spam that arrives later.

Would it be possible to modify the Kill function so that I could enter
*@earthlink.com, so that ANY emails from this domain would be nuked?
(I can always UNDO the deed if I decide I would like to receive it.)

Popwatch is a very useful item for screening mails, and I have used it
from its first release. But the presence of the Kill function is so
tantalizing, it would be nice if it were to be expanded so as to short
circuit those devilishly clever spammers.

Thanks,

Quality Audio Recording and Editing for Classical and Acoustic Music

____/ /
/ / Frank Lockwood
__/ / Calgary, Alberta, Canada
__/ _______/ http://www.calcna.ab.ca/~lockwood/

2589. Internet Software and where to find

Newsgroup: comp.sys.atari.st
Date: 1998-07-11 00:00:00 UTC
From: Scott Jones <keymastr@cdc.net>
Message-ID: <1220A91DB77020A0.FFD60A71B2529FC8.80AEB46BCFB8AE2F@library-proxy.airnews.net>
Source record: 97326

I am looking for some good internet browsing software for my Mega 4 ..

here are the prgs that were referred to me that I should try... :

STiNG
CAB
CAB.OVL
NEWSIE

and also would like a prg that would allow me to telnet AND use IRC .

could someone please point me in teh right direction??!?! thanks

keymastr@cdc.net

and what the hell is HSMODEM v7 is it a prg or what?

thanks again

key

2590. What is the best way to connect a Atari to a PC?

Newsgroup: comp.sys.atari.st
Date: 1998-07-11 00:00:00 UTC
From: dcroker@fortress.org.uk
Message-ID: <3731_dcroker@fortress.org.uk>
Source record: 97327

Nostrodamus phrophesised this from drdave@mortimer.com to All...

Hi david!

d> Organization: DDT
d>
d>
d> Hi there i was wondering what the best way to hook up my pc
d> to my atari falcon?? I've tried ghost link but cant see to get it
d> going and Parcp needs a special cord that i cant seem to
d> find...is there any other way to do it??????

Parcp's lead is very easily made, the instructions are there in the archive.

I bought a lead from a PC Fair and opened the shell of one of the connectors
to make the necessary crossovers. Make sure you get a lead with plugs at each
end - and that the shells aren't moulded! :-))

Speak to 'ya later!

Rgds, Derryck

--

2591. BBS Software for TT030?

Newsgroup: comp.sys.atari.st
Date: 1998-07-11 00:00:00 UTC
From: ssweet@fortress.org.uk
Message-ID: <3732_ssweet@fortress.org.uk>
Source record: 97328

FROM: SSweet@fortress.org.uk
SUBJ: BBS Software for TT030?

h> I've been playing with the idea of putting up a local BBS, and wanted to
h> use my TT030 for this task.
h>
h> After searching the web, though, I've been pretty discouraged by the lack
h> of modern BBS applications. Most of the BBS programs I've downloaded will
h> not support the TT's extra serial ports (Modem 2, Serial 2, etc.) or they
h> don't support speeds above 28.8, etc.

You obviously have not heard of SEMPER, i'm running SEMPER on my MegaSTE on
Modem 2 with a DTE of 115200.

There is an alternative in the form of OCTOPUS, this allows you to run a
multi line setup on the same machine.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *
-= The designer knows why it works when you kick it.
--

2592. Re: Papyrus 5 owers in the USA

Newsgroup: comp.sys.atari.st
Date: 1998-07-11 00:00:00 UTC
From: ssweet@fortress.org.uk
Message-ID: <3733_ssweet@fortress.org.uk>
Source record: 97329

FROM: SSweet@fortress.org.uk
SUBJ: Papyrus 5 owers in the USA

r> In Papyrus 4 you could use several dictionaries at the same time even
r> from different programs.

r> This is not possible under Papyrus 5.

Eh!, ive got 5 dictionaries in use ATM.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *
-= Young Women wanted for field trials of new Condom's,
Please apply to origin address.
--

2593. Looking for programmin info, mags, articles, etc...

Newsgroup: comp.sys.atari.st
Date: 1998-07-11 00:00:00 UTC
From: ab453@cleveland.Freenet.Edu
Message-ID: <6o8g61$ku6$1@alexander.INS.CWRU.Edu>
Source record: 97330

Hello!

I am in the process of learning the M6809, which some instructions
were carried over to the 68000.

SInce I also have a 1040STF w/30 MB HD, I would like to start to
program the 1040STF. I have the Mark Williams C, and the Gem
Programmer's Reference. But, I would like some more.

UNFORTUANETLY, it seems that I got robbed with an internet deal to buy
some 27 ST mags. (I was hoping that they might contain some
programming info) :(

Anyone have the needed info? Articles, newletters? SOurce code?
Examples? I would be willing to pay shipping.

US users please.

Regards,

Jim
--
" A friend loves at all times, and a brother is born for
adversity." Proverbs 17:17
"Your eyes have never seen a monitor so big or a
TV so clear!" - VideoTurtle

2594. Re: Papyrus 5 owers in the USA

Newsgroup: comp.sys.atari.st
Date: 1998-07-11 00:00:00 UTC
From: rcollins@freenet.columbus.oh.us
Message-ID: <6o8h8r$e1b@login.freenet.columbus.oh.us>
Source record: 97331

ssweet (ssweet@fortress.org.uk) wrote:
: FROM: SSweet@fortress.org.uk
: SUBJ: Papyrus 5 owers in the USA

: r> In Papyrus 4 you could use several dictionaries at the same time even
: r> from different programs.

: r> This is not possible under Papyrus 5.

: Eh!, ive got 5 dictionaries in use ATM.

Only the newer MLX and TLX formats are used.

If you don't beleive me. Then take the time to disable the ?LX
dictionaries and try running only older formats do a spellcheck with a
misspelled word you know is in you old format.

Do it. Then report back with your findings. We can wait.

--
Raymond Collins	Ohio State University
Collins.197@osu.edu	Neuropathology
rcollins@freenet.columbus.oh.us	Research Assistant

2595. RE: A NEW MAGIC MAILINGLI

Newsgroup: comp.sys.atari.st
Date: 1998-07-11 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35a7575c133e8276@lvdi.net>
Source record: 97332

On Fri 10-07-98 16:32, Dave Gostl scribbled:

>On 07/08/98, J KOCK was heard whispering...
>
>JK> So what is wrong with the other list ? Please tell me, because i cant
>JK> understan d it..
>
>You get about 4 lines of advertisement at the bottom of each message.
>I don't even notice it anymore.

Actually, it's not even that. It's three lines, part of which is to
tell you how to unsubscribe and the rest is to prop Onelist's web
site. Big deal.
--
Terry May - Las Vegas NV

2596. Re: CAB v Adamas

Newsgroup: comp.sys.atari.st
Date: 1998-07-11 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35a7575c133e8277@lvdi.net>
Source record: 97333

On Sat 11-07-98 14:53, Trevor Spencer scribbled:

>On 8 Jul 1998 07:53:10 , Terry May wrote:
>
>>After my Falcon died the other day, I've been stuck surfing with my
>>STe in ST-Med, and let me tell you, it's not a pretty sight.
>
>No it's not but it is the best some of us can manage and you get used
>to it after a while. Better that than nothing.

Absolutely. Once I decided that my TT/Speedo fonts weren't going to
cut it, and I started using only Monaco in CAB, it wasn't /too/ bad
surfing in ST-Med. Still, it's great to have my Falcon back. :^)
--
Terry May - Las Vegas NV

2597. Re: Okami 1.34

Newsgroup: comp.sys.atari.st
Date: 1998-07-11 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35a7575c133e8278@lvdi.net>
Source record: 97334

On Sat 11-07-98 12:34, Gary Priest scribbled:

>Ok. I've tried running the ALIAS.TTP and it just bombs with an exception
>error. This is under MagiC5.11 and MagxDesk3.21. Anyone else have this
>problem?

I just tried it for the first time and I had the same problem.
--
Terry May - Las Vegas NV

2598. Accounting Software

Newsgroup: comp.sys.atari.st
Date: 1998-07-11 00:00:00 UTC
From: Tobias Gregory <tgregory@polaris.umuc.edu>
Message-ID: <Pine.GSO.3.96.980711160957.789B-100000@polaris.umuc.edu>
Source record: 97335

Where on the net could I find some good accounting software. Shareware
would be nice.
Thanx

2599. Re: BBS Software for TT030?

Newsgroup: comp.sys.atari.st
Date: 1998-07-11 00:00:00 UTC
From: Fourth Horseman <horseman@xmission.com>
Message-ID: <6o8jrs$fj1$1@news.xmission.com>
Source record: 97336

Hi STeve,

I found Octopus on the web and downloaded it. I'm currently trying to learn how to configure it, thought I had it all figured out (well, mostly figured out), made a bunch of changes to the file areas and message areas CFG files, tried to boot Octopus and it would come up and then immediately shut back down again.

Guess I'm gonna have to be more careful in configuration. I sorta wish it was better at generating an error list and telling me why it failed, instead of just dumping back to the desktop without any explanation.

In any event, I've been unable to find Semper. I'm currently running FSERIAL to speed up the ports, and its doing a good job, but everybody here recommended Semper.

Any ideas where I could find that for download?

Thanks.

- Fourth Horseman -
horseman@xmission.com (ICQ:12059074)
http://www.xmission.com/~horseman

In article <3732_ssweet@fortress.org.uk>, ssweet@fortress.org.uk (ssweet) wrote:

>FROM: SSweet@fortress.org.uk
>SUBJ: BBS Software for TT030?
>
> h> I've been playing with the idea of putting up a local BBS, and wanted to
> h> use my TT030 for this task.
> h>
> h> After searching the web, though, I've been pretty discouraged by the lack
> h> of modern BBS applications. Most of the BBS programs I've downloaded will
> h> not support the TT's extra serial ports (Modem 2, Serial 2, etc.) or they
> h> don't support speeds above 28.8, etc.
>
>You obviously have not heard of SEMPER, i'm running SEMPER on my MegaSTE on
>Modem 2 with a DTE of 115200.
>
>There is an alternative in the form of OCTOPUS, this allows you to run a
>multi line setup on the same machine.
>
>
> Regards from STEve & his nice warm cosey PAK'd MegaSTE.

>
>* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *
>-= The designer knows why it works when you kick it.
>--
>

2600. Re: TT Display resolution.

Newsgroup: comp.sys.atari.st
Date: 1998-07-11 00:00:00 UTC
From: Fourth Horseman <horseman@xmission.com>
Message-ID: <6o8k5vfnm1@news.xmission.com>
Source record: 97337

How about running in TT high resolution? You'll need a monitor that can handle it, and of course its monochrome, but at least its a nice high resolution.

I saw in the Systems For Tomorrow catalog they have such a monitor (Part # 11052) for $299.

I also saw that they have some kind of VME video card, all it says is that it does 800x600x16. Not that great, but it's only $25.

Might want to give them a call... 800-875-4943 or email to: sales@SystemsForTomorrow.com

Hope that helps.

- Fourth Horseman -
horseman@xmission.com (ICQ:12059074)
http://www.xmission.com/~horseman

In article <6o5ro7$85a$1@roch.zetnet.co.uk>, rcain@zetnet.co.uk (Roger Cain) wrote:

>On 10 Jul 1998 10:01:57 , Louis Holleman wrote:
>
>>The problem would be: there is a market, but how big? 100 pieces, 500 pieces?
>
>Oh, 100-200, I suppose. Not very big.
>
>>Faster chances turning over every garbage belt you'll come across looking
>>for a dumped Mega STE or TT with a card...
>
>Ha!
>
>There is a FAQ telling how to make your own board based on ET4000 but
>I don't believe there is a design for a TT.
>
>Oh dear! I'm fed up with this spotty TT med. res. :-(
>
>
>--
>Roger Cain, Manchester, UK NeST:90:100/103
>TT 6Mb/MagiC 5/NVDI 4
>--

2601. Re: UK ATARI Shows

Newsgroup: comp.sys.atari.st
Date: 1998-07-11 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35a7e29216d4ad0@ping.be>
Source record: 97338

on Sat 11-07-98 17:42 paxton@accrington-web.co.uk wrote:

>Hey! tos4ever@ping.be (Martin "Nightowl" Byttebier) wasn't it Fri, 10
>Jul 1998 20:59:40 +0200 (MET DST) that you wrote:

>All issues are always available because we don't work on print runs,
>we have master copies and anyone can order one copy of any issue
>anytime..By the time the shows arrive we will be on Issue Ten... every
>issue costs 1.50 ukp
>>
>>If I come over I'll take the lot if my buget will let me do that:-)
>
>Even ten copies like that will be quite cheap :)

Oke I've talked to my wife about the show. If nothings comes between we'll
be there. It seems I'll need an extra suitecase to put away these ten
issues.;-)

CU around
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

2602. Re: Internet Software and where to find

Newsgroup: comp.sys.atari.st
Date: 1998-07-11 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <900192634.29498.0.spot.c3adfca1@news.demon.nl>
Source record: 97339

On 11 Jul 1998 18:53:59 , Scott Jones wrote:
>
>I am looking for some good internet browsing software for my Mega 4 ..
>
>here are the prgs that were referred to me that I should try... :
>
>STiNG
>CAB
>CAB.OVL
>NEWSIE
>
>and also would like a prg that would allow me to telnet AND use IRC .
>
>could someone please point me in teh right direction??!?! thanks
>
>keymastr@cdc.net
>
>and what the hell is HSMODEM v7 is it a prg or what?
>
>thanks again
>

Hey Scott,

the best (if you have access to the Net already) is go to
http://www.flinny.demon.co.uk/download.html
and fetch what you need: CAB 1.5, Sting, CAB-OVL, TelVT102 (telnet),
AtariIRC (IRC), Finger, and HSMODA7.

You need that one, since even with TOS 4.x (Falcon TOS) Atari never bothered
to get the ports done right. There's extensive docs, and for every machine
there's patches to get the ports at least do what they're supposed to do.
So HSModa is a set of prgs, ttps, docs etc. to fix up your serial ports.

CAB 1.5 was "free", the later updates are commercial packages.

Newsie (now at 0.90) can be fetched from
www.primenet.com/~rojewski/newsie.html

There were some problems with the prg from a belgian ftp site, but this URL
is perfect. (Hey, I registered in about 1 hour, tks John!)

CU NeXT msg
Louis

| Louis Holleman |

```
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
---------------------------------

--
```

2603. Re: MROS

Newsgroup: comp.sys.atari.st
Date: 1998-07-11 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <900192639.29498.1.spot.c3adfca1@news.demon.nl>
Source record: 97340

On 6 Jul 98 14:55:24 GMT, "Kent Johansson" wrote:
>Hi!
>
> Some years ago did Steinberg produce a mutitasking OS of their own for
>the Atari TOS computers, I think it was named MROS, what happened to that?
>Was it any good? And what machines did it run on (ST/STE/MSTE/TT) ?
>
>Regards..

Hi Kent,

if you want MT on your Atari, you need Geneva, MagiC, N.AES/MINT or
something else. MROS was only to get Cubase up and running from TOS.

Don't expect to get a general MT environment on Atari from it :-(
It was good enough to get Cubase running though :-)

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

--

2604. Re: PaCifiST and Xenon

Newsgroup: comp.sys.atari.st
Date: 1998-07-11 00:00:00 UTC
From: Alemko Gluhak <alemko.gluhak@infocentar.tel.hr>
Message-ID: <01bdad12$1b935960$dbe31dc3@psgzfqfl>
Source record: 97341

Try to find STemulator -- somewhere on www.atari.de, or
www.atari.dee/falkeverlag. It costs less that 100 DM, what is about 60 $ or
less. There you can find a demo version.
I use it in P200, 32 MB, and it is good. Of course, it is not so fast as
PC, but it is faster than a hardware Atari...
(I work with Calamus by PaCifiST, Signum!2 by STemulator, etc.)

Alemko
gluhak@hazu.hr

Chris L schrieb im Beitrag <35a5fd46.10257897@news.demon.co.uk>...
> Hello there.
>
> It's been a long time since I used an ST, back in the mists of time I
> was the Disk Editor for ST Format but moved onto PCs a few years ago
> and my STE lives under the stairs. Now I've discovered PaCifiST and it
> all coms flooding back. Wow the low-res desktop is small and the size
> of the icons!
>
> However it's slow. My PC is just about the best, a PII 400 with 128Mb
> so I've plenty of horsepower but Xenon still jerks all over the place.
> It's probably just a question of getting the settings right. I can't
> be the only one here so is there a friendly list of which settings
> work best with which game? How good is PaCifiST anyway, am I asking
> too much? I would have thought that a 400MHz Pentium could emulate an
> 8MHz Atari at full speed but even the mouse pointer isn't smooth.
>
> I'm going to try and get STAC working again. I have a massive
> adventure game I spent many, many hours working on that the world has
> never seen. I also wrote the best SHEUCK game ever...
>
> Chris L
>

2605. Re: POPwatch Question

Newsgroup: comp.sys.atari.st
Date: 1998-07-11 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <980711050212$dbolt@my-ste.demon.co.uk>
Source record: 97342

```
-----BEGIN PGP SIGNED MESSAGE-----

On 10 Jul 1998 17:00:40 , Frank Lockwood wrote:

> As such, the Reject feature is mostly useless for me, and the Killfile
> has limited use as well, since it just sits there getting larger and
> larger, as the spammers get creative with their addresses.
>
> It would be nice if the Killfile could be modified to nuke mails from
> a specified server. That way, then next time I get a message
> addressed to 098845@earthlink.com, I could just nuke earthlink. (No
> offence to Earthlink patrons, but it does seem like a lot of spam
> originates from that server).
>
> Is this a possibility?

Yes it is. Under the menu 'Messages', click on 'Add to kill file', then
enter 'earthlink.com' into 'From:'. Finally click add or press return and
all incoming mail from earthlink is killed. This can be repeated for any
domain as required.

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv

iQB1AgUBNabx2Pt/J4yyMZyRAQFoJAMAnJ6D1AJWucNnncatjet2HzHh8i8QqeJm
VIb9PwuIhGOR1s2C5VBzhXdg0Yg9ryInpQuCVtn6he5PWfRsyYbWz1VZLn9yqzMa
k+Hplv9yHi9pCOl6oLZffjXL0x2AjFar
=DQMC
-----END PGP SIGNATURE-----

Regards,
David. Email: dbolt@my-ste.demon.co.uk
--
Proud owner of:
Atari 520STE 4Mb, 1Gb + 540Mb HD, 3x CD, Magic 5.11, HD Driver 7.04, V.34
Atari 1040STE 4Mb
```

2606. Re: Damaged ZIP files???

Newsgroup: comp.sys.atari.st
Date: 1998-07-11 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35a6af90edce61@ping.be>
Source record: 97364

on Fri 10-07-98 21:46 Mike Harvey wrote:

>On 9 Jul 1998 02:40:43 GMT, kenkel@zetnet.co.uk (Edward dimitri
>Kennaway) wrote:
>
>>Hi,
>>
>>I recently zipped some files and copied to floppy, in order to make
>>more room on my hard drive. yesterday, when I needed to refer to some
>>of those files, I found that I could not decode them (with the same
>>program - STZip or ZIP2TOS) and kept getting the error message:
>> "THIS IS A DAMAGED ZIPFILE OR NOT A ZIPFILE AT ALL!"
>
>PKZIPFIX is a IBM Program from the folks who make the IBM Version of
>PK ZIP. It tries to fix the filesize, etc. Sounds like you somehow
>got a corrupted file copying them from your HD to a floppy or they
>went bad on the floppy. If you have access to a IBM Compatible PC,
>just try running PKFIX on it and it might allow you to get some or
>possibly all of your files back out of the corupted files.

You may also try *zip_rbld.prg and zipsplit.prg*

That's is what the docs says about it:

The aim of ZIP-Split and ZIP-Rebuild is to recover ZIP files for
which ones ST-ZIP says that they are "damaged or not a ZIP file at
all".....................

These programs can be found on the most Atari ftp-sites I guess.
It's certainly on the Belgian site but I can't remember me the exact path.

193.190.205.13/atari maybe in the incoming dir. Look for *zipsplit.zip*

If you're unable to locate it, mail me and I'll send it to you (Base64 or
UUencoded)

HTH
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

2607. FOR SALE 1040 ste

Newsgroup: comp.sys.atari.st
Date: 1998-07-11 00:00:00 UTC
From: SkylineSwine <loonie@globalnet.co.uk>
Message-ID: <6o66nd$d4j$8@heliodor.xara.net>
Source record: 97365

I have an Atari 1040 STE in perfect working order except the disk drive which fails to respond. It is boxed as new with all manuals and education/start up disks instructions and there are a couple of games. Im selling it for £30 UK pounds plus postage and packaging
Anyone interested reply to me loonie@globalnet.co.uk

2608. new SCSI Superdisk, other Comdex news!

Newsgroup: comp.sys.atari.st
Date: 1998-07-11 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <35a6b15a.0@diana.idirect.com>
Source record: 97366

well, I spent much of today over at Comdex Canada in Toronto, and I have some interesting news and experiences to share:

- another company is now making a SCSI version of the Superdisk! Winstation, a US company, is making an LS-120 compatible SCSI drive available called the SLS-120: it comes in an external version and in both 3.5" and 5.5" versions for internal mounting in a tower case. I guess Uwe Seimet should be getting together the next HD Driver to work with this version....

- I talked with a salesman from Epson Canada and he was delighted to hear about how well Epsons work with Ataris, and especially about the letter writer in the last issue of Atari Computing who said he got the Epson 400 running with his. He was quite intrigued and wanted to learn more. BTW, there's now an Epson 300 model available, and a new Epson printer that will print directly from an Epson digital camera...

- ran into Darek Mihocka and saw his new version of GEMulator, which now runs both Atari and Macintosh on the PC. He'll be at tomorrow's TAF flea market as well.

Lots of other booths where I dropped off my business cards in the hopes of winning a PalmPilot :)

//////////////////////Daniel L. Dreibelbis//////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ////////////////////

2609. Re: References - where AmigaDOS and Linux came from.

Newsgroup: comp.sys.atari.st
Date: 1998-07-11 00:00:00 UTC
From: Götz Hoffart <hoffart@ruf.uni-freiburg.de>
Message-ID: <900114782-600281AEicMi@ruf.uni-freiburg.de>
Source record: 97367

>The C=64 and the ST was designed by the very same person.
>I can` remember his name!

Shiraz Shivji.

Regards
Gi¿½tz

--
Gi¿½tz Hoffart, Albert-Ludwigs-Universitï¿½t Freiburg im Breisgau
Web: http://members.aol.com/hoffart/

2610. Re: COPS 1.0X

Newsgroup: comp.sys.atari.st
Date: 1998-07-11 00:00:00 UTC
From: Götz Hoffart <hoffart@ruf.uni-freiburg.de>
Message-ID: <900114786-601174AEicMi@ruf.uni-freiburg.de>
Source record: 97368

>I`ve seen a 1.08 version mentioned (I think it was on ASH-site
>somewhere), but I haven`t seen it on the web.

Have a look at Thomas Much's Homepage: http://thmuch.home.pages.de/

Regards
Gi¿½tz

--
Gi¿½tz Hoffart, Albert-Ludwigs-Universitï¿½t Freiburg im Breisgau
Web: http://members.aol.com/hoffart/

2611. Re: Jinnee desktop: Questions

Newsgroup: comp.sys.atari.st
Date: 1998-07-11 00:00:00 UTC
From: Götz Hoffart <hoffart@ruf.uni-freiburg.de>
Message-ID: <900114792-602201AEicMi@ruf.uni-freiburg.de>
Source record: 97369

>My second problem is that the drive B icon always appears on the
>desktop no matter what I do. If I delete the drive B icon and save
>the setup I expect that that icon won't be there the next time I
>boot, but alas it's still there.

Just have a look at the Options/Drives/"Never show: ____". I added
BLPZ there, so the drives B:, L:, P: and Z: are never shown.

Regards
Gï¿½tz
--
Gï¿½tz Hoffart, Albert-Ludwigs-Universitï¿½t Freiburg im Breisgau
Web: http://members.aol.com/hoffart/

2612. Windose .BMP pictures

Newsgroup: comp.sys.atari.st
Date: 1998-07-11 00:00:00 UTC
From: <>
Message-ID: <6o6bk3$i4g@enews2.newsguy.com>
Source record: 97370

Is there a viewer for the Falcon that displays Windows bitmap (.BMP)
pictures?

--

Paul Nurminen (aka Nurmix)

] Red Light 6 Studio - El Segundo, California
] Digital Recording / Editing / MIDI facility
]
] Home of Nurmix Productions and NURVIS MUSIC
]
] E-Mail: Nurmix@<NOSPAM>socal.com
] Website: <coming soon>

* Remove "<NOSPAM>" when replying by e-mail!

2613. Re: using PC mouse on Atari

Newsgroup: comp.sys.atari.st
Date: 1998-07-11 00:00:00 UTC
From: ebonicman@hotmail.com
Message-ID: <35a6d229.1800747@news.dreamsoft.com>
Source record: 97371

On Mon, 29 Jun 1998 16:18:46 -0500, "Ken Stevens"
<airplays@hotmail.com> wrote:

>I've heard that a conversion circuit can be built to plug a PC bus mouse
>into to enable it to be used on an Atari ST - does anybody know where I can
>find the specs for this?
>
>
Remember the PC bus mouse reffered to is a PC bus mouse as in those
used with the old XT's and are completely different than the modern PC
mice.

2614. Re: Mac to Atari

Newsgroup: comp.sys.atari.st
Date: 1998-07-11 00:00:00 UTC
From: mike.harvey@worldnet.att.net
Message-ID: <6o6m5l$f38@bgtnsc03.worldnet.att.net>
Source record: 97372

On Fri, 10 Jul 1998 11:58:32 -0500, Steve Klosterman
<s-aklost@ohio.net> wrote:

>This may be something already discussed, sorry if it is, but is there
>any way I can make my Atari 1040stf read Mac disks or vice versa?
>
>
>Thanks,
>Steve Klosterman

Use a program called MacSee, I had purchased it a number of years ago
trying to obtain some fonts from a CD-ROM I had purchase that was
suppost to be Type Ones & True Type, only to open it and find I
couldn't get but True Types on a IBM readable format, the Type Ones
where stored in Mac Format. I think I've since seen it listed now as
Shareware, but forget the ftp site I found it at now.

2615. Re: Golden Image HandScanner + Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-07-11 00:00:00 UTC
From: mike.harvey@worldnet.att.net
Message-ID: <6o6m5m$f38@bgtnsc03.worldnet.att.net>
Source record: 97373

On Fri, 10 Jul 1998 13:03:10 -0700, Michael Clemmetsen
<mc@sin.beetee.co.uk> wrote:

>Hi,
>
>A junk shop near me has a Golden Image handscanner with Touchup software
>for sale.
>
>Does any one have any experience of using one of these with a Falcon?
>What's the resolution, how accurate is it, what's the software like, is
>it worth it when I can scan things on a friend's flatbed scanner and
>import them on floppy disk, etc?
>
>Any thoughts and experience on this much appreciated.
>
>Michael
>--
>## To send me an email substitute @ for % in this address:
>## michael.clemmetsen%syntegra.bt.co.uk

Not sure if it will work on a Falcon, I know the Falcons when they
first came out had some compatiblity problems with the cartridage port
and scanners. Should be a max of 400 DPI scan, I'd try it in
monochrome mode (640x400x2) (ST High)..

2616. POPwacth Reject/Kill

Newsgroup: comp.sys.atari.st
Date: 1998-07-11 00:00:00 UTC
From: <>
Message-ID: <6o6k01$quv@enews2.newsguy.com>
Source record: 97374

On 10 Jul 1998 17:00:40, Frank Lockwood wrote:

>Oh, so it's Server related. In the time I've been using Popwatch
>(about a year and a half - since it was first released), I have been
>able to reject exactly ONE bit of spam. And all others seem to come
>in with a different To: or From: address every time - even from the
>same spammers.
>
>As such, the Reject feature is mostly useless for me, and the Killfile
>has limited use as well, since it just sits there getting larger and
>larger, as the spammers get creative with their addresses.
>
>It would be nice if the Killfile could be modified to nuke mails from
>a specified server. That way, then next time I get a message
>addressed to 098845@earthlink.com, I could just nuke earthlink. (No
>offence to Earthlink patrons, but it does seem like a lot of spam
>originates from that server).
>
>Is this a possibility?

I would have to agree with everything you just said. My KILL file is growing larger, and REJECT has never worked for me. And I do notice that a lot of the SPAM I get is from the same server, with slightly different names. Sure, I can manually delete the SPAM, and that's what I do, but I like your idea.

2617. Epson Printers

Newsgroup: comp.sys.atari.st
Date: 1998-07-11 00:00:00 UTC
From: <>
Message-ID: <6o6m84$snp@enews2.newsguy.com>
Source record: 97375

Does anyone here have experience using the Epson Stylus Color 600 printer with their Atari?

I am thinking about gettting one, and just wondered if there are drivers for it (for NVDI and PageStream).

Also, anything good or bad to say about it?

The cheapest I've found it is for around $180, which seems like a good price to me - although the Stylus Color 400 is $50 cheaper than that, but not as high in the D.P.I. department.

Thanks!

--

Paul Nurminen (aka Nurmix)

] Red Light 6 Studio - El Segundo, California
] Digital Recording / Editing / MIDI facility
]
] Home of Nurmix Productions and NURVIS MUSIC
]
] E-Mail: Nurmix@<NOSPAM>socal.com
] Website: <coming soon>

* Remove "<NOSPAM>" when replying by e-mail!

2618. looking for INTERNET SOFTWARE

Newsgroup: comp.sys.atari.st
Date: 1998-07-11 00:00:00 UTC
From: Scott Jones <keymastr@cdc.net>
Message-ID: <29D530BC36F17150.5019F96F51F6188A.F003394CD562E75C@library-proxy.airnews.net>
Source record: 97376

I am looking for some internet software for my ATARI MEGA 4 . do you they even have a browser and IRC software for the mega 4? if so please let me know....

keymastr@cdc.net

2619. looking for INTERNET SOFTWARE

Newsgroup: comp.sys.atari.st
Date: 1998-07-11 00:00:00 UTC
From: Scott Jones <keymastr@cdc.net>
Message-ID: <8DD4955C83883D90.D886694906735A06.79DCE6B1C8321320@library-proxy.airnews.net>
Source record: 97377

I am looking for internet browsing software for the mega 4 ? where can I find some?

keymastr@cdc.net

2620. External 5.25" on an ST?

Newsgroup: comp.sys.atari.st
Date: 1998-07-11 00:00:00 UTC
From: ab616@chebucto.ns.ca
Message-ID: <6o71le$10g$1@News.Dal.Ca>
Source record: 97378

I picked up an oddity today...

A 5.25" external floppy drive for an ST called 'I. B. Drive'. It plugs into the external port on an ST and seems to work fine. Strange.

Anyone familiar with it?

Thanks...

2621. Re: POPwacth Reject/Kill

Newsgroup: comp.sys.atari.st
Date: 1998-07-11 00:00:00 UTC
From: ecncomr@dummy.com
Message-ID: <6o73cm$a7r@enews4.newsguy.com>
Source record: 97379

On 11 Jul 1998 04:10:37, Charles Silver wrote:

>Yo Paul,
>
>The latest version of POPWatch does reject almost all the Spam I'm getting
>these days. Due to the new laws for the State of Washington, these Spammers
>must include a REAL return to address. Thus, the reject feature does work.
>Ahhh, some times I reject this Puke more than once <g>. Should I fill up
>their mailbox with a lot of reject messages? I think so...

Well, I'm using version 2.61, and I've not once gotten it to reject an
e-mail. I guess my ISP doesn't include the required information.

Oh well, I just delete 'em...

2622. Atari Clipboard CPX

Newsgroup: comp.sys.atari.st
Date: 1998-07-11 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6o75db$c1h@enews4.newsguy.com>
Source record: 97380

Is there a more recent (English) version of the Atari Clipboard CPX?
I've only been able to find 1.0, and sometimes it freezes up during use.

--

Paul Nurminen (aka Nurmix)

] Red Light 6 Studio - El Segundo, California
]
] Digital Recording / Editing / MIDI facility
] Home of Nurmix Productions and NURVIS MUSIC
]
] E-Mail address: Nurmix@socal.com

* Replace "ecncomr" with "Nurmix" to email!!!

2623. Newsie .90

Newsgroup: comp.sys.atari.st
Date: 1998-07-11 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6o75kh$c1h@enews4.newsguy.com>
Source record: 97381

I tried to download what appears to be version 90 of Newsie from that Belgium FTP site that is often mentioned here (I forgot the address at the moment). Anyway, it was a ZIP file, and I tried downloading it twice just to be sure, but both times when I tried to un-ZIP it, I got an error message "not enough memory" - which is hardly true on my 14 meg Falcon. It's not a very big file, so I'm guessing it's corrupted or something.

Anyone else try this ZIP file?

--

Paul Nurminen (aka Nurmix)

] Red Light 6 Studio - El Segundo, California
]
] Digital Recording / Editing / MIDI facility
] Home of Nurmix Productions and NURVIS MUSIC
]
] E-Mail address: Nurmix@socal.com

* Replace "ecncomr" with "Nurmix" to email!!!

2624. Re: Windose .BMP pictures

Newsgroup: comp.sys.atari.st
Date: 1998-07-11 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35a73906521611@ping.be>
Source record: 97382

on Sat 11-07-98 00:28 Paul Nurminen wrote:

>Is there a viewer for the Falcon that displays Windows bitmap (.BMP)
>pictures?

Sure. 1) Imagecopy v4: Commercial. More info http://www.cix.co.uk/~sta/
2) Gemview 3.16: Shareware. Unregistrated version can be found on
almost every Atari ftp site. I don't know if it's still
supported. Look for *gview316.zip*
3) Graftool: Registerware: One must send the author a mail in order
to get the registration key. Also available on every well sorted
Atari ftp-site. Look for *gt970907.lzh*
4) Stella 2.62: This is what the docs says about it:
This is version 2.62 of STELLA, a document database program. If
you have many CD-ROMs full of clip arts or pictures than STELLA
is just the right thing for you to handle your files... If
STELLA knows the format of the file, STELLA will produce small
preview images that make browsing through your database quite
easy. The records may include a description of the file and as
many keywords as you chose. A complex search engine wil help you
find the needed data easily. And, STELLA knows a lot of graphics
file formats popular under TOS, Windows, Unix, so it wil as well
serve as a picture viewer. Right now the program and its
documentation is in German but that might change. STELLA is
shareware.
Look for *stlla261.lzh*

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

2625. Re: NEWSwatch (was: Okami 1.34)

Newsgroup: comp.sys.atari.st
Date: 1998-07-11 00:00:00 UTC
From: josdb@xs4all.nl
Message-ID: <35a739d06fb821@xs4all.nl>
Source record: 97383

on Fri 10-07-98 00:45 Gary Priest wrote:

>Maybe I was not specific enough. I don't mean incoming mail, I mean
>*outgoing*. eg. I have a POPwatch beta test list set up in Oasis2, with
>various email addresses in it. In Oasis2 all I need to do is send an email
>to that list and it goes to all email addresses within it.
>Can Okami do this?

Yes. By using an alias. Didn't John Whalley's and my follow-up reach
you?

--
Jos den Bekker
<josdb@xs4all.nl> http://www.xs4all.nl/~josdb
-*-
"You might as well live." - Dorothy Parker

2626. Re: Newsie .90

Newsgroup: comp.sys.atari.st
Date: 1998-07-11 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35a73d9a8b4470@ping.be>
Source record: 97384

on Sat 11-07-98 07:52 Nurmix wrote:

>I tried to download what appears to be version 90 of Newsie from that
>Belgium FTP site that is often mentioned here (I forgot the address at
>the moment). Anyway, it was a ZIP file, and I tried downloading it twice
>just to be sure, but both times when I tried to un-ZIP it, I got an error
>message "not enough memory" - which is hardly true on my 14 meg Falcon.
>It's not a very big file, so I'm guessing it's corrupted or something.
>

Thanks to pointing me out the problem with Newsie. Somehow it got
corrupted when I uploaded it a few days ago.
Anyway I've upload NEWSIE090.ZIP again and it should be a good one this
time

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

2627. FS: a lot of things ...

Newsgroup: comp.sys.atari.st
Date: 1998-07-11 00:00:00 UTC
From: dipching@ping.be
Message-ID: <35a72f36266011@ping.be>
Source record: 97385

-1040 STF (upgraded to 16 MHz)
-SM125 : mono monitor 640*400
-SC1224 : color monitor
-Screen switcher for using both upper screens
-Megafile 44 empty
-Power Computing handy scanner (16 gray levels and up to 256 gray
levels with Piccolo driver) - - - Mint condition
-ICD Link 2 (DMA/SCSI)
-STF Overscan card (nomore black border and more pixels on screen)
-Tornado 28800 Modem

Everything working perfectly ... last owner was serious !

Propose your price ...

Jo
--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

2628. U.T.S.I update 961 programs indexed

Newsgroup: comp.sys.atari.st
Date: 1998-07-11 00:00:00 UTC
From: dipching@ping.be
Message-ID: <35a73cb0ced4d1@ping.be>
Source record: 97386

```
Download the complete list at:

http://ping4.ping.be/dipching-drulkhor/SENDLIST.TXT

Jo
--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *
```

2629. A question about BMP graphics

Newsgroup: comp.sys.atari.st
Date: 1998-07-11 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <900150525.29940.1.rover.c3adfca1@news.demon.nl>
Source record: 97387

Hi,

I believe it was Paul Nurminen asking about programs reading BMP files on a
Falcon...

I believe Gemview will, Graftool definitely handles BMP. I'd opt for
Graftool since it's faster and still supported.

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

--

2630. Re: TT Display resolution.

Newsgroup: comp.sys.atari.st
Date: 1998-07-11 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <900150524.29940.0.rover.c3adfca1@news.demon.nl>
Source record: 97388

On 10 Jul 1998 21:02:24, Raymond Collins wrote:
>Louis Holleman (louis@holleman.demon.nl) wrote:
>
>: Look what's happening with RAMboards from Aixit... I ordered a board with 64
>: Megs beginning of this year. Well, the old ones were all out and at the time
>: they designed a new one for 256 Megs maximum. So in april Aixit told me the
>: first batch of 100 was in production. Appearently my order was for the next
>: production series, but in July I heard they postponed the batch in favour of
>: production of boards for the Milan... So maybe (I mean MAYBE) I could get a
>: board around september, october, november, whatever...
>
>
>Buy a Milan. The board will run faster on the Milan than the TT030.

Hi Raymond,

oh yeah, I know a few more:

Buy a P-800 with 512 Megs.... the RAM's cheaper, machine's faster...

Buy a Milan-060, it's faster than a 040...

Look, I've got this TT with "only" 20 Megs, so I need more. Pay USD 350 for
a new board with 64 Megs, right? Heck, that's one price these days for a
bloody RAM upgrade, but I don't want to invest in a PeeCee because that'll
mean invest every 2 weeks to keep up.

Next year I hope to be able to choose from a Milan-060 or Phenix-060,
probably with 128 Megs (maybe more) and the TT won't be sold but will stay
here as a back-up system. I need more RAM NOW and there ain't a Milan-060,
let alone a Phenix... Besides, what good is the Milan right now? No MagiC
available, some drivers not available. The same will go for the Phenix when
it eventually sees the morning light, and I sure hope it will.

Well, maybe I should have a look at a Hades-060. At least MagiC is ready for
that one... :-)

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

--

2631. Re: Windose .BMP pictures

Newsgroup: comp.sys.atari.st
Date: 1998-07-11 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <35a7286477a190@club-internet.fr>
Source record: 97389

Hello,

in article <35a6603872d5331@lvdi.net>
Terry May wrote:

> On Sat 11-07-98 00:28, Paul Nurminen scribbled:
>
> >Is there a viewer for the Falcon that displays Windows bitmap (.BMP)
> >pictures?
>
> The commercial program Imagecopy will. I believe the shareware
> program Gem-View also will.

And whatever program working with M&E system. Piccolo, D2M, Diapo, BV4,
Digital Lab...

Bye,
/Pascal/

--
!!! Allez les bleus !!!

2632. MagiC PC - any good?

Newsgroup: comp.sys.atari.st
Date: 1998-07-11 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <35a73ee42ac070@the-gap.demon.co.uk>
Source record: 97390

I'm currently thinking of moving to Florida for a year, and of course that would mean I'd be Falconless and unable to support any of my software.

Once there I would probably buy a laptop PC (useful for work etc.). But I'd like to be able to continue to support my Atari stuff.

So how good is MagiC PC? Is it a viable alternative to buying a real Atari out there? Could I run Devpac3 and STinG?

Thanks for any help,
Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

2633. Re: POPwatch Question

Newsgroup: comp.sys.atari.st
Date: 1998-07-11 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01bdac71$5cb83560$LocalHost@xpnwjjkf>
Source record: 97391

Frank Lockwood <lockwood@calcna.ab.ca> wrote in article
<6o5hbo$kao@ds2.acs.ucalgary.ca>...

> It would be nice if the Killfile could be modified to nuke mails
from
> a specified server. That way, then next time I get a message
> addressed to 098845@earthlink.com, I could just nuke earthlink.
(No
> offence to Earthlink patrons, but it does seem like a lot of spam
> originates from that server).
>
> Is this a possibility?

IIRC it can already do this, just edit your KILL.TXT and add a line
saying:

T earthlink

Any messages with earthlink in their To: fields will be deleted.

POPwatch's kill file assumes that the entered phrase/word might be
found anywhere in the relevant line.

HTH
John

--
Replace news with john in email address if replying
Mail to news@whalley.demon.co.uk will be killed

2634. Re: Epson Printers

Newsgroup: comp.sys.atari.st
Date: 1998-07-11 00:00:00 UTC
From: kmaj@smok.krakus.top.pl
Message-ID: <35a75cbe2eaf081@smok.krakus.top.pl>
Source record: 97392

on Sat 11-07-98 03:30 Paul Nurminen wrote:

>The cheapest I've found it is for around $180, which seems like a good
>price to me - although the Stylus Color 400 is $50 cheaper than that, but
>not as high in the D.P.I. department.

Epson Stylus Color 400 can't work properly with Atari.
It supports only some ESC P codes (Epson Standard Codes for Printers)
and works mainly in a graphic mode with ESC P2 commands set.
I use this printer with a PC and couldn't find any drivers for Atari.
As I know, Stylus Color 600 supports both standards.

--
Greetings from Okami Newsreader user.
-
Krzysztof Maj
<kmaj@smok.krakus.top.pl>

2635. Re: Papyrus 5 owers in the USA

Newsgroup: comp.sys.atari.st
Date: 1998-07-12 00:00:00 UTC
From: ssweet@fortress.org.uk
Message-ID: <3738_ssweet@fortress.org.uk>
Source record: 97143

SUBJ: Papyrus 5 owers in the USA

HS> Is there any way to make the hyphenation default to English (and
HS> preferably un-hyphenated)?

You can change the hyphenation to english, it defaults to German, but i cant
work out how to get it to save so that english is default.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *
-= Wife and Dog missing, presumed abducted,.....
Substancial reward offered for information leading to return of Dog.
--

2636. Re: STinG & XCONTROL

Newsgroup: comp.sys.atari.st
Date: 1998-07-12 00:00:00 UTC
From: dcroker@fortress.org.uk
Message-ID: <3739_dcroker@fortress.org.uk>
Source record: 97144

Nostrodamus phrophesised this from Harry to All...

Hi Harry!

b>> It just seems to me that the whole CPX+Xcontrol combination is a
b>> bit "heavy" for just activating one tick box. I've seen in another

HS> Is it adequate to ensure that the CPX is set as "Resident"?

Not even that, all you need do is to set and save your settings in the CPX,
and as long as the CPX header is loaded (ie you can see its title in the CPX
loader - COPS or whatever - then the settings will be in force.

You only need to load the CPX itself if you want to CHANGE the settings.

Speak to 'ya later!

Rgds, Derryck

--

2637. Re: WDialog (was Newsie Nicknames)

Newsgroup: comp.sys.atari.st
Date: 1998-07-12 00:00:00 UTC
From: dcroker@fortress.org.uk
Message-ID: <3740_dcroker@fortress.org.uk>
Source record: 97145

Nostrodamus phrophesised this from Harry to All...

Hi Harry!

d>> Worse is the complete replacement of Texel's print dialogue however -
d>> print preview and everything completely taken over!
HS>
HS> I don't get this. I get print preview just fine.

That's very strange!

Speak to 'ya later!

Rgds, Derryck

--

2638. Re: MagiC's AES

Newsgroup: comp.sys.atari.st
Date: 1998-07-12 00:00:00 UTC
From: dcroker@fortress.org.uk
Message-ID: <3741_dcroker@fortress.org.uk>
Source record: 97146

Nostrodamus phrophesised this from outrider@lvdi.net to All...

Hi Terry!

o> Organization: The Rebel BBS
o>
o> On Thu 09-07-98 19:04, dcroker scribbled:

>> o> Speaking of aFTP, what's the secret to getting the font selector

>> I use Magxdesk and use MAGCUFSL.PRG which works very well (tells

o> That sounds like the ticket! Any chance of sending me MAGCUFSL, if
o> it's not too large? (I'm assuming it's not commercial.)

It's not and it's not - and it's "on 'yer head" :-))

Speak to 'ya later!

Rgds, Derryck

--

2639. Re: MIDI cable spec

Newsgroup: comp.sys.atari.st
Date: 1998-07-12 00:00:00 UTC
From: dcroker@fortress.org.uk
Message-ID: <3742_dcroker@fortress.org.uk>
Source record: 97147

Nostrodamus phrophesised this from pricard@club-internet.fr to All...

Hi Pascal!

p> Organization: Les Cigales

p> in article <35A598B5.1B79@kih.net>
p> michael brown wrote:
p>
>> I am not that good with a soldering iron, and kept having to go back
>> and redo the connections after moving the equipment around. Finally

p> IIRC I used ordinary DIN stereo cords as MIDI cords when I connected
p> my STf to my Falcon.

I thought that you had to have leads with a crossover connection?

I agree with the ready-made lead solution however, I'm quite good with a soldering iron but these DIN plugs are fiddly little so-and-sos!

Speak to 'ya later!

Rgds, Derryck

--

2640. Re: SCSI Delays

Newsgroup: comp.sys.atari.st
Date: 1998-07-12 00:00:00 UTC
From: dcroker@fortress.org.uk
Message-ID: <3743_dcroker@fortress.org.uk>
Source record: 97148

Nostrodamus phrophesised this from micha.knorpp@bk.bosch.de to All...

Hi Micha!

mk> Organization: The Bosch Group (Robert Bosch GmbH, Germany)
mk>
mk> dcroker wrote:
mk>
>> I sometimes get the same
>> problem, but with the internal IDE drive.
>> I think that it is asscociated with opening a lot of files at once.
mk>
mk> oh, thats new to me. i never had this problems with my IDE-
mk> drive(s). and i hope i won't get such problems in the future !!!!

I hope not either - but it's the only explanation that I can come up with.

mk> another miracle: my 2xSCSI-CD-ROM never seemed to have problems...
mk> don't know why. is its data rate too slow?

I guess so - there was a suggestion a while ago that changing the hard disk
driver itself might help but the hardware solution is better IMO.

>> I recommend a Nemesis (how good is your soldering?).
mk>
mk> hm, i asked robert schaffner about the nemesis card yet.
mk> he told me it is only available at TITAN in the uk.
mk> can you tell me an email adress to contact them ? that would be nice

Email: 100345.2350@compuserve.com (David Encil)

mk> i think spending money on a nemesis won't be wrong, if it helps
mk> solving my falcons' SCSI-problems.... !! and speed is always
mk> welcome ...

If there is someone who is experienced in installing these cards it would be
best to get them to do it for you, some Falcons can be tricky!

Titan have the installation manual for download from their web site if you
can get someone to grab it for you so you can see what's involved.

mk> thanx for helping,

You're welcome.

Speak to 'ya later!

Rgds, Derryck

- -

2641. Re: MagiC's AES

Newsgroup: comp.sys.atari.st
Date: 1998-07-12 00:00:00 UTC
From: dcroker@fortress.org.uk
Message-ID: <3744_dcroker@fortress.org.uk>
Source record: 97149

Nostrodamus phrophesised this from micha.knorpp@bk.bosch.de to All...

Hi Micha!

mk> Organization: The Bosch Group (Robert Bosch GmbH, Germany)
mk>
mk> dcroker wrote:
>> Open your CPX manager, set m/tasking to preemptive with the
>> CPX and save it.

mk> oh, be careful ! i remember i had a problem with this.
mk> my MagX-config-CPX (in version 5.11) seemed not to work properly.

:-((

mk> i only recognized this problem when i edited my MagiC-config-file
mk> in an editor one day to set EASE as the desktop manually. the bit
mk> for preemptive multitasking was not in the right state. after i
mk> corrected this in the editor, everything was fine so far....

The CPX doesn't write anything into the magx.inf file BTW, unless I've
misunderstood?

Speak to 'ya later!

Rgds, Derryck

--

2642. Re: MagiC's AES

Newsgroup: comp.sys.atari.st
Date: 1998-07-12 00:00:00 UTC
From: dcroker@fortress.org.uk
Message-ID: <3745_dcroker@fortress.org.uk>
Source record: 97150

Nostrodamus phrophesised this from micha.knorpp@bk.bosch.de to All...

Hi Micha!

mk> Organization: The Bosch Group (Robert Bosch GmbH, Germany)
mk>
mk> dcroker wrote:
mk>
>> Hmm, but then you wouldn't be able to choose a non-MagiC
>> environment. I have XBoot running first, set to continue to load the
>> magxboot and magtoram stuff unless I interrupt it with a hotkey.
mk>
mk> same configuration here. i tried loading magxbo32 and magtorom
mk> first this week. after that, magtorom weas loaded well. but i still
mk> had problems with SPIN, which was still trying to load twice - think
mk> i have to check my SPIN config once more.

Have you renamed METAXBS.PRG to METAXBS.PRX?

If you haven't then this might well fix your problem, it's loaded by a component of the Spin! package and isn't supposed to be run by your boot manager.

mk> and, after an access to my cd-rom, the window fresh-up seemed to
mk> be in a loop, not only on the cd-rom-drive, on the hd-drives too.

Very odd!

mk> can anybody tell me which files i need, and in which directory ?

I can send you the Spin! package by email, I don't think it's too big.

Speak to 'ya later!

Rgds, Derryck

--

2643. Re: SCSI Delays

Newsgroup: comp.sys.atari.st
Date: 1998-07-12 00:00:00 UTC
From: dcroker@fortress.org.uk
Message-ID: <3746_dcroker@fortress.org.uk>
Source record: 97151

Nostrodamus phrophesised this from micha.knorpp@bk.bosch.de to All...

Hi Micha!

mk> Organization: The Bosch Group (Robert Bosch GmbH, Germany)
mk>
mk> hi derryck, i forgot something:
mk>
mk> dcroker wrote:
>> (how good is your soldering?).
mk>
mk>
mk> no problem. i m well equiped.... and not un-trained ! won t be the
mk> first time i tread my atari-hardware with a solder-stick !

You have to unsolder two surface-mount resistors and cut a couple of very
fine tracks - and solder some wires to the breaks.

Speak to 'ya later!

Rgds, Derryck

--

2644. Atari ST520 system for sale.

Newsgroup: comp.sys.atari.st
Date: 1998-07-12 00:00:00 UTC
From: kgroombr@interquest.de
Message-ID: <19980712.A202958.12519@amiga.interquest.de>
Source record: 97152
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

I recently aquired an Atari ST520 system is barely used. I received
it in a trade and thought I could use it, but really can't.

Here is what I have got:

Atari 520ST
Atari Megafile 60 hard drive expansion unit
Atari SC1224 color monitor
Atari SM124 black and white monitor
Atari SMM804 printer

I have all cables and such to connect this all together.
Currently the Megafile 60 and the SM124 monitor are labeled
for 220v European power, but for all I know it is an easy
conversion to get it to run on 120v. If not, transformers
are available to make these run on 110 power. I have some
but they will cost extra to ship with this.

I have absolutely no idea what this stuff is worth if anything,
but I am willing to accept offers or trades for PC and
Amiga stuff.

Everything is in perfect near new condition. I am in the
military in Europe, so I can ship to a U.S. or European address.

Kenton Groombridge
kgroombr@interquest.de

2645. Re: Nemesis/Logic problem

Newsgroup: comp.sys.atari.st
Date: 1998-07-12 00:00:00 UTC
From: Zetnet News <m.lock@zetnet.co.uk>
Message-ID: <6ob5q7$33t$1@roch.zetnet.co.uk>
Source record: 97153

Hi Ted

seems like your getting noise on the DMA line, you can check this if you are using an ext SCSI HDD by running the TREE_CHK.PRG program that normally ships with Kobold, if your DMA line is noisy then it will show up as hits (error counts). One solution is to re-route the white wire from the buffer away from the memory pack, alternatively you can screen it by replacing the white wire with a screened cable but only earth one end I would suggest the buffer end.

Regards

Mick Lock

Ted Parrett wrote in message <900257378.257275@news.netactive.co.za>...
>
>I have noticed a problem with file saving and loading if I set the Nemesis
>>

2646. Re: Ethernet & VME

Newsgroup: comp.sys.atari.st
Date: 1998-07-12 00:00:00 UTC
From: Karl Samyn <saka@stud.rma.ac.be>
Message-ID: <35A91DBA.9A10D23C@stud.rma.ac.be>
Source record: 97154

David.DeRidder wrote:
>
> Hi,
>
> I'm designing a low-cost solution to add an Ethernet interface to a
> VME bus. Since this might be handy for the Atari community, I'm
> asking your help.

I don't know if this is really what the Atari community needs. Not every
Atari computer has a VME bus. That's why I think an Ethernet interface
to a SCSI bus would be interesting. Every Atari computer would be able
to have Ethernet that way (for ST's with Link off course).
Don't forget there allready exist Riebl cards for the VME bus and there
is also a do-it-self package available to build your own VME ethernet
interface based on the SMC ELITE ULTRA card. You can download the
package here :
ftp://193.190.205.13/Atari/Network/VME/smc_tt1.zip
or thry the link on thi page :
http://www.eikon.e-technik.tu-muenchen.de/hardware/atari/atariether/
If you understand German I don't think it will be a problem. BTW check
first if you still can get SMC ELITE ULTRA card, if you would use
this...
Hope this helps,

Greetings

--
Saka - Karl Samyn
148 Pol - RMA

* What a weird guy... Oh, but he's Belgian! *

2647. Interviews wanted

Newsgroup: comp.sys.atari.st
Date: 1998-07-12 00:00:00 UTC
From: Chris Swinson <chris.swinson@zetnet.co.uk>
Message-ID: <19980712215013877781@zetnet.co.uk>
Source record: 97155

HI all,

I am after people to interview for MEGA issue 3, If you run a softwhere house, PD libary or similer then I would like to do a quick interview with you. makes good free addvertising as well.

If you know any good links to interviews such as the crew in Star Trek then I would like to use them.

Anyone who helps I will of course add you to the credits in issue 3. Thats if you give me your name that is ;-)

chris.swinson@zetnet.co.uk

www.users.globalnet.co.uk/~mega01/

2648. word P ?

Newsgroup: comp.sys.atari.st
Date: 1998-07-12 00:00:00 UTC
From: Chris Swinson <chris.swinson@zetnet.co.uk>
Message-ID: <19980712215657787781@zetnet.co.uk>
Source record: 97156

Anyone one know of a good Word processor for my Falcon ? ? ?

I am currently using 1ST word which is ok but not really powerful enough.

Thanks.

chris.swinson@zetnet.co.uk

By the way, sorry to the good people in the world, but I don't want
any junk mail IE sunglasses, bibles, sex videos, or anything outside
the UK in fact.

I only just changed server and I am getting jumk mail already, ok its
my fault for putting my mail address in news groups, but I anin't
interested OK .

2649. last attempt

Newsgroup: comp.sys.atari.st
Date: 1998-07-12 00:00:00 UTC
From: braeval.farm@zetnet.co.uk
Message-ID: <6ob84f$3c0$1@roch.zetnet.co.uk>
Source record: 97157

hi all,
is there really no one out there who managed to use STING on a falcon on the lan-port?????????
i edited the files including the route.tab but the modem will not dial at all. no problem with the lan-port when i am using connect or coma. it is just sting that's not working.
any help very wellcome.

by stefan

2650. Re: MagxDesk Directory Updates

Newsgroup: comp.sys.atari.st
Date: 1998-07-12 00:00:00 UTC
From: marksimp@-nO-sPaM-integrityonline7.com
Message-ID: <35a92886.0@205.238.18.7>
Source record: 97158

Hi Neil,
I run MagiC4/Ease4 on both my falcon and my TT. Ease is run as a
shell for MagiC. I would love for my windows to refresh automatically
but I must hit the escape key (manual refresh). After seeing your
post, I looked in the Options menu of Ease and found the "refresh
windows automaticaly" selection (Window 1 settings), but it was
greyed out, and the box was selected. Being as it was greyed out, I'm
not able to select or deselect it.

How are you getting ease to do this? Or are you referring to running
ease under TOS as opposed to Ease w/MagiC?

Thanks,
Mark Simpson

On 12 Jul 1998 11:12:19, Neil Roughley wrote:
>I've noticed MagxDesk doesn't update the directory after a file is saved.
>Example: I'm in qed and save a file with MagxDesk's target directory in
>the background -- the directory window doesn't get updated. Under the
>Ease desktop there's no such problem, which has a setting called 'Refresh
>window contents automatically'. Is there a way to make MagxDesk do the
>same?
>
><< Neil >>
>
>--
>- -
> Neil Roughley | http://www.excelprinters.com/tos.htm
> roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
>- -
>.

Mark Simpson

JAM Digital/Jamcor Enterprises/JAM Innovations Inc.
Redondo Beach, Ca.
(Located in the South Bay Area of Los Angeles)
"marksimp@-nO-sPaM-integrityonline7.com"
(remove the "-nO-sPaM-" from above to reply)
http://www.integrityonline7.com/jam
* 24 Track Digital Audio Recording * 3/4" Video Editing *
* Audio CD/CD ROM Creation * Audio Post/MIDI/Audio Production *
* Project/Home Studio Wiring/Construction * Soundproofing *
* Custom Racks/Wiring Harnesses * Sound System Installs *

2651. Re: Atari 1040ST monitor pinout help

Newsgroup: comp.sys.atari.st
Date: 1998-07-12 00:00:00 UTC
From: jim <jim@studio9.demon.co.uk>
Message-ID: <35A92F56.F0EDF0B8@studio9.demon.co.uk>
Source record: 97159

Alex ...

Looking at connector from outside where X are pins and U is the 'notch'

U
4 X X X X 1
8 X X X X 5
12 X X X X 9
X
13

1. AUDIO OUT
2. COMPOSITE VIDEO
3. GPO
4. MONOCHROME DETECT
5. AUDIO IN
6. GREEN
7. RED
8. GROUND (unused)
9. HORIZ SYNC
10. BLUE
11. MONOCHROME INTENSITY
12. VERTICAL SYNC
13. GROUND

Have more info I could dig out if you let me know what you're trying to
plug in!

Cheers,
Jim.

goofykid@my-dejanews.com wrote:

> Hi all. I've got my hands on an ATARI 1040ST but havo no ways of
> checking it
> out. I've noticed the monitor jack on the back of the unit has quite a
> few
> pins on it and I was wondering if anyone would tell me their
> assignmet. I'll
> try to modify it to see if I get any video out of it. Any help would
> be
> greatly appreeciated. thanx
>
> Alex
>
> -----== Posted via Deja News, The Leader in Internet Discussion

> ==-----
> http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member
> Forum

2652. Re: Atari Computing USA

Newsgroup: comp.sys.atari.st
Date: 1998-07-12 00:00:00 UTC
From: dipching@ping.be
Message-ID: <35a90bec504f63@ping.be>
Source record: 97160

on Sun 12-07-98 17:23 DarkChyld [Ronald J. Hall] wrote:

> For what its worth, I've been in touch with Rich Tietjens via
> E-mail

Is it him who was responsible for the Captain Blade web pages ?
If yes, could you send me his email address please ?

Jo
--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

2653. Re: NOS Kill file format (was Re: Okami 1.34)

Newsgroup: comp.sys.atari.st
Date: 1998-07-12 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35a8c406250c3cd2@lvdi.net>
Source record: 97161

On Sun 12-07-98 18:36, Gary Priest scribbled:

>Ok. Here is the description of the NOS kill file format, that I am proposing
>to implement in NEWSwatch. Any comments?

It looks pretty good to me.

>The actual Lines: example will not be relevant with NEWSwatch, because I
>have implemented that separately from the KILL file. It's actually a
>seperate preference, as is 'number of crossposting groups'.

Will we be able to have separate settings for Lines and Number of
Crossposting Groups, for each individual group? If not, consider
this a request. :^)

>Also I plan to have NEWSwatch keep the headers of killed articles, or
>totally ignore them depending upon another configurable preference.

That is good. I'll probably usually have it ignore them, but might
take a look-see occasionally to see if I'm missing anything important.
--
Terry May - Las Vegas NV

2654. Re: Atari mentioned in CNET 30 Years Article

Newsgroup: comp.sys.atari.st
Date: 1998-07-12 00:00:00 UTC
From: David Cowderoy <david@nthfen.demon.co.uk>
Message-ID: <6o9slk$e7l$1@nthfen.demon.co.uk>
Source record: 97162
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech, rec.games.video.atari

K.Hampf wrote in message <35a06f42.0@d2o29.telia.com>...
>
>AFAIK Alpha processors are manufactured by Digital which is now owned by
>Compaq and they're the one who own the technology. Judging from your
>conversation Intel have bought or licenced Alpha technology, is this true?
>If that's the case, where can I find more information about this since I
>have obviously missed something.
>

It was several months ago. I read it in a mag, so I probably won't find the
mention of it.

David Cowderoy/The Berserker

2655. Re: word P ?

Newsgroup: comp.sys.atari.st
Date: 1998-07-12 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <6obdqh$cd1$1@irk.zetnet.co.uk>
Source record: 97163

On 12 Jul 1998 21:56:57 , Chris Swinson wrote:
|Anyone one know of a good Word processor for my Falcon ? ? ?

Papyrus.

| . . .

John Logan

2656. [ANN] English version of Joe 1.40

Newsgroup: comp.sys.atari.st
Date: 1998-07-12 00:00:00 UTC
From: pierre.tonthat@hol.fr
Message-ID: <6obg7r$9lg$1@news4.isdnet.net>
Source record: 97164

English version of Joe 1.40 is available at my homepage :

http://www.mygale.org/05/nef/

For who doesn't know this program, tis a postcardware and a text
editor specialized for HTML coding, interfaced with CAB, using OLGA
and BubbleGEM, etc... cool under MagiC and NVDI.

Rajah Lone / Queen Meka

2657. Re: MagxDesk Directory Updates

Newsgroup: comp.sys.atari.st
Date: 1998-07-12 00:00:00 UTC
From: pierre.tonthat@hol.fr
Message-ID: <6obg7u$9lg$2@news4.isdnet.net>
Source record: 97165

The shell window refresh is not automatic. It is said in the compendium (or every else developper documentation) that the application which had modified something on the disk should call the desk with APPL_WRITE (SH_WDRAW=72 with the drive's id). When the desk is called, it will refresh all window corresponding to the drive.

Tis there not a desk problem but some coders laziness.

Rajah Lone / Queen Meka

2658. FS [UK]: Various Atari harware, software and mags

Newsgroup: comp.sys.atari.st
Date: 1998-07-12 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <35a944e7.3160454@news.demon.co.uk>
Source record: 97166
Cross-posted to: comp.sys.atari.st,demon.ip.support.atari

```
FS: Various Atari stuff
Final lot - prices reduced - must go. Prices in UKP. Postage to be
added. Offers invited..

HARDWARE
--------
Mega ST Keyboard (use with Falcon too) 15

SERIOUS SOFTWARE
----------------
Minix (mini-UNIX) OS 50 Cyber Control (New) 7
MultiTOS 10 Cyber Paint (New) 7
ST Basic 5 Spectrum 512 (New) 7
DA Vektor Pro 80 Easy Draw 2 15
Multiprint 5 Easy Draw 1 10
XChange 5 Interface 2 15
Face Value (German) 20 Textstyle 5

MUSIC
-----
Quartet 10
Master Sound 15

GAMES
-----
Prices individually as below or take the whole bundle off me for 30
UKP
plus postage (at parcel force rates - should be no more than 6 UKP at
a guess).

Road Blasters 3 Ishar 5
Ghouls and Ghosts 3 Team Yankee 5
Dragons Breath 3 Tank Platoon 5
North and South 3 Fighter Bomber 5
Time Bandit 2 Xenon 2
Outrun 2

EDUCATIONAL SOFTWARE
--------------------
ADI French (ages 11/12) 3
ADI Maths (ages 12/13) 3

HARD DRIVES ETC
---------------
+ External Cream Coloured Case only (never used) 60
```

+ Quantum LPS 105S 105Mb 30
+ hdpStack v2.0 ; German HD Driver software, supports ACSI, SCSI, SCSI II, IDE and EIDE drives 12

MAGAZINES

Offers invited on mags - postage will be added on top, unless you pick

them up

--
ST Review Magazines
With Disks (without - 33)
5, 7, 7, 21, 26, 27, 28, 29, 30, 30, 31, 32, 34, 35

ST World
All issues intact and in excellent condition.

ST User
Ranging from Volume 1 issue 1, to the last but one issue October 94.
Around 72 mags in total, including all cover disks where applicable.

I am contemplating selling my full sets of ST Applications, ST Revieww and ST Formats - dunno yet - but make me a good offer and they will probably be yours. ;)

--
German Atari mags...
ST Computer, 1996 1 - 7/8 (7 issues)
ST Computer/Atari Inside, 1997, 1 - 12 (11 Issues)
ST Computer/Atari Inside, 1998, 1,2,3,4 (4 Issues) and more to come
Atari Inside, 1996, 1,4,5 (3 Issues)
These are the ones I can find - and there are probably a few more.
Disks included, where I have them.
Make me an offer on the whole lot...
--

SUPER NINTENDO

One SNES with Street Fighter Game availble.
Offers above 30UKP invited...

--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

2659. Re: Ethernet & VME

Newsgroup: comp.sys.atari.st
Date: 1998-07-12 00:00:00 UTC
From: Fourth Horseman <horseman@xmission.com>
Message-ID: <6obh64$8kf$1@news.xmission.com>
Source record: 97167

Dayna Communications use to have a cool little gadget for the Macintosh that would plug into the SCSI port and provide an ethernet interface. It was really slick, and plenty fast.

I wonder if something like that couldn't be worked up for Atari machines. Quite honestly, a VME solution wouldn't work for me because I'd have to lose my video card (which I'm loathe to do -- go back to 640x480x16... not on your life!).

I wonder how difficult such a SCSI/ACSI --> Ethernet interface would be to build. I would think writing drivers would be the hard part.

Plus, with no TCP/IP built into the OS you've got to use an add-on layer like STiK or something.

- Fourth Horseman -
horseman@xmission.com (ICQ:12059074)
http://www.xmission.com/~horseman

In article <6oa164$bv9$1@brokaw.wa.com>, csilver@Puke.On.Spammers.com (Charles Silver) wrote:

>On 11 Jul 1998 23:41:37 , David.DeRidder wrote:
>> Hi,
>> I'm designing a low-cost solution to add an Ethernet interface to a
>> VME bus. Since this might be handy for the Atari community, I'm asking
>> your help.
>> Could anyone give pointers to info on VME buses in general, and the
>> Riebl cards? I have asked this before, but the links I got were 'future'
>> or on some gargantuan homepage where one gets lost in an eye-blink.
>> Any info is great, but I'm looking for bus timimg cycles, data flow
>> charts, etc. Electrical schemes are also great, if accompanied by
>> sufficient comments.
>> Thank you, David 'Septimus' De Ridder
>
>Yo David,
>
>I hope you get some help with this. An Ethernet interface would be a great
>help to Atari users. I'm sure others are working on this. For which Atari
>or clones are compatiable, I'm not sure. It would definately be helpful for
>my Falcon...
>---
>CU,
>
>Charles

>EoF

2660. Re: MagxDesk Directory Updates

Newsgroup: comp.sys.atari.st
Date: 1998-07-12 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_35a8d436_roughley@news.dsoe.com>
Source record: 97168

Mark Simpson wrote:

> I run MagiC4/Ease4 on both my falcon and my TT. Ease is run as a
> shell for MagiC. I would love for my windows to refresh automatically
> but I must hit the escape key (manual refresh). After seeing your
> post, I looked in the Options menu of Ease and found the "refresh
> windows automaticaly" selection (Window 1 settings), but it was
> greyed out, and the box was selected. Being as it was greyed out, I'm
> not able to select or deselect it.
>
> How are you getting ease to do this? Or are you referring to running
> ease under TOS as opposed to Ease w/MagiC?

Hi, Mark

You need to run the bundled changes.prg to enable automatic window updates in Ease 4. Install it from the auto folder or desktop and Ease will make that function available (it won't be greyed out).

Note that you'll get different 'refresh' results depending on the actual program saving the file. Like writing a new file, some programs will refresh the background directory but the file will show as 0 bytes; other programs will do a complete 'refresh' (filesize and timestamp).

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

2661. Re: Papyrus 5 owers in the USA

Newsgroup: comp.sys.atari.st
Date: 1998-07-12 00:00:00 UTC
From: rcollins@freenet.columbus.oh.us
Message-ID: <6obidl$bf9@login.freenet.columbus.oh.us>
Source record: 97169

ssweet (ssweet@fortress.org.uk) wrote:
: SUBJ: Papyrus 5 owers in the USA

: HS> Is there any way to make the hyphenation default to English (and
: HS> preferably un-hyphenated)?

: You can change the hyphenation to english, it defaults to German, but i cant
: work out how to get it to save so that english is default.

After you make the changes in the Spellchecker. Go to the very far right
activate 'Options' pick the bottom on 'save options' all of the changes
you made to any dialog will be saved and reloaded exactly as you made them.
NOTE all active Papyrus documents will also be reloaded this way also.

--
Raymond Collins	Ohio State University
Collins.197@osu.edu	Neuropathology
rcollins@freenet.columbus.oh.us	Research Assistant

2662. Re: Papyrus 5 owers in the USA

Newsgroup: comp.sys.atari.st
Date: 1998-07-12 00:00:00 UTC
From: rcollins@freenet.columbus.oh.us
Message-ID: <6obig8$bl0@login.freenet.columbus.oh.us>
Source record: 97170

I must not have been clear in what I was saying.

The ENGL_BR.MLX dictionary you have from Papyrus 5.15; it is
British not American. No American dictionary came with Papyrus 5.15.

You can load the DIC dictionaries into the Spellchecker but the old DIC
files are not intergrated for use by Papyrus 5.15.

Only a TXT file changed to a TLX is used by Papyrus 5.15 and only in
conjuction with a loaded MLX.

Resaving a DIC does not make it usable in Papyrus 5.15.

The bottom line is you can not use the old DIC dictionaries with Papyrus
5.15

The real purpose of my thread was to get the USA Atari user's of Papyrus
5.15 to send in request for an American dictionary from HiSoft.

The lack of support of an American dictionary or even the ability to use
the older dictionary files in Papyrus 5.15 for American user's is piss
poor support and a total disrespect to the American users.

I had the same experience a 10 years back when I upgraded to 1st Word
Plus. Seems they (yes HiSoft did this too) did not send out an American
dictionary with the American upgrades for 1st Word Plus. I was in graduate
school at the time and had several papers down graded for spelling errors.
Spelling errors in which I found out latter due to using a British Spelling
dictionary with my word processor (The damn thing flag the word baseball
in a spellcheck). I am soon to go back to graduate school. I do not intend
to go through the seem problem again from the same company which is suppose
to be providing correct support for their product.

Raymond Collins	Atari TT030 4/16MB ST/TT RAM 245 HD
a.k.a Master Z --|Z|--	ZyXEL Elite 2864 Data/FAX/Voice
Collins.197@osu.edu	2MB VRAM CyREL Sunrise graphics card
rcollins@freenet.columbus.oh.us	Die Hard, Serious Atarian since 1983

--
Raymond Collins	Ohio State University
Collins.197@osu.edu	Neuropathology
rcollins@freenet.columbus.oh.us	Research Assistant

2663. Atari ST Stuff for sale H/W S/W

Newsgroup: comp.sys.atari.st
Date: 1998-07-12 00:00:00 UTC
From: Filterit <filterit@hotmail.com>
Message-ID: <35A927E9.1E913D47@hotmail.com>
Source record: 97171

Offers to filterit@hotmail.com

Hardware
DMA -> SCSI Interface, Clock and software

Disks
120 Different Atari User, St Format Cover Disks

Programming
HiSoft Lattice C 5.5, still boxed, includes all manuals (Covers Falcon)
HiSoft Forth
HiSoft Devpac 3, still boxed, (Covers Falcon)
HiSoft WERCS, Resource Construction Set

Books
68000 Assembley Language Programming (Mc Graw Hill)
Concise Atari St 68000 Programmers ref (Peel) Excelent Book
Atari ST : VDI Techincal Ref (Leemon)

Applications
Virus Killer v3.9
Neo Desk 3
Steinberg Avalon II, with Dongle

Games
Strider II
Escape from the planet of the robots
Balance of Power
Night Breed
Steve Davis World Snooker
Toobin

2664. Re: NOS Kill file format (was Re: Okami 1.34)

Newsgroup: comp.sys.atari.st
Date: 1998-07-12 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35a937c24d07153@lvdi.net>
Source record: 97172

On Mon 13-07-98 02:22, Ross MacIver scribbled:

>on Sun 12-07-98 18:36 Gary Priest wrote:
>
>>Also I plan to have NEWSwatch keep the headers of killed articles, or
>>totally ignore them depending upon another configurable preference.
>
>POPwatch don't you mean?

No, he's talking about the new spam filtering features that he's
adding to NEWSwatch.
--
Terry May - Las Vegas NV

2665. Re: STinG & XCONTROL

Newsgroup: comp.sys.atari.st
Date: 1998-07-12 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35a937c24d07154@lvdi.net>
Source record: 97173

On Sun 12-07-98 19:05, dcroker scribbled:

>Not even that, all you need do is to set and save your settings in the CPX,
>and as long as the CPX header is loaded (ie you can see its title in the CPX
>loader - COPS or whatever - then the settings will be in force.
>
>You only need to load the CPX itself if you want to CHANGE the settings.

Are you saying that all my CPXes can be named to *.CPZ and their
settings will still be loaded?
--
Terry May - Las Vegas NV

2666. Re: NOS Kill file format (was Re: Okami 1.34)

Newsgroup: comp.sys.atari.st
Date: 1998-07-12 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35a937c24d07152@lvdi.net>
Source record: 97174

On Mon 13-07-98 00:10, Gary Priest scribbled:

>on Sun 12-07-98 14:40 Terry May wrote:
>
>>Will we be able to have separate settings for Lines and Number of
>>Crossposting Groups, for each individual group? If not, consider
>>this a request. :^)
>
>Why did I know that is what people would want :(
>
>The answer for now is *no*. I've practically finished the code for lines and
>cross posting groups. It's global and not per newsgroup.
>To do it per newsgroup is a lot more work and will mean changing the format
>of NNTP.DAT again, which will be a *big* pain.

Okay, I understand. Maybe someday down the road, if you're feeling
real adventurous... ;^)

>I'm hoping to email you (and a select few) a beta very soon. It may be that
>eventually I will have to do it so it's per group, but hopefully for now you
>can live with a global setting???

Of course. I'm looking forward to testing it out. I can't wait to
see how many messages are left in some of these binary groups. :^)
--
Terry May - Las Vegas NV

2667. Re: MagiC's AES

Newsgroup: comp.sys.atari.st
Date: 1998-07-12 00:00:00 UTC
From: mcooke@spirit.com.au
Message-ID: <6obbcp$4la$1@hercules.spirit.net.au>
Source record: 97175

On 12 Jul 98 19:05:06, dcroker wrote:
>Nostrodamus phrophesised this from micha.knorpp@bk.bosch.de to All...
>
>Hi Micha!
>
> mk> Organization: The Bosch Group (Robert Bosch GmbH, Germany)
> mk>
> mk> dcroker wrote:
> mk>
> >> Hmm, but then you wouldn't be able to choose a non-MagiC
> >> environment. I have XBoot running first, set to continue to load the
> >> magxboot and magtoram stuff unless I interrupt it with a hotkey.
> mk>
> mk> same configuration here. i tried loading magxbo32 and magtorom
> mk> first this week. after that, magtorom weas loaded well. but i still
> mk> had problems with SPIN, which was still trying to load twice - think
> mk> i have to check my SPIN config once more.
>
>Have you renamed METAXBS.PRG to METAXBS.PRX?
>
>If you haven't then this might well fix your problem, it's loaded by a
>component of the Spin! package and isn't supposed to be run by your boot
>manager.
>
> mk> and, after an access to my cd-rom, the window fresh-up seemed to
> mk> be in a loop, not only on the cd-rom-drive, on the hd-drives too.
>
>Very odd!
>
> mk> can anybody tell me which files i need, and in which directory ?
>
>I can send you the Spin! package by email, I don't think it's too big.
>
>Speak to 'ya later!
>
>Rgds, Derryck
>
>--
>
>.
HI all

Spin for magic is ment to go in the extension folder not the auto

set up is Spin will start with magic as it is a file extension as well. The C:\GEMSYS\MAGIC\XTENSION\DEV_FPRN.DEV is also ment to go in there as well.

C:\GEMSYS\MAGIC\XTENSION\SPINMAGC.XFS

C:\AUTO\SPIN_SD.BOS
C:\AUTO\ISO9660F.DOS
C:\AUTO\CONFIG.SYS
C:\AUTO\METADOS.PRX
C:\AUTO\METAXBS.PRX

My set up is to run Magic and magtorom first before xboot starts spin also starts at the same time.

Metados or metaxbs does not have to be enabled as spin will load metaebs.
Regards

___ _____ _____ _ _ ____ ____
/ __)(_)(_)( )/)(_ _)(___)
((__)(_)( )(_)( ) (_)(_)__)
___)(_____)(_____)(_)_)(____)(____)
Malcolm Cooke email: mcooke@spirit.com.au
Snail mail: 7 Naas Rd Tharwa 2620 Australia :-)
Http://spirit.net.au/~mcooke

2668. Re: POPwacth Reject/Kill

Newsgroup: comp.sys.atari.st
Date: 1998-07-12 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <35a7fffc142e801@club-internet.fr>
Source record: 97204

Hello,

in article <6o8bod$jn8@ds2.acs.ucalgary.ca>
Frank Lockwood wrote:

> Would it be possible to modify the Kill function so that I could enter
> *@earthlink.com, so that ANY emails from this domain would be nuked?
> (I can always UNDO the deed if I decide I would like to receive it.)

Of course, you can do it. Just edit the kill file, or in the dialog box
keep only what's interesting, eg. earthlink.com.

Bye,
/Pascal/

--
!!! Allez les bleus !!!

2669. Re: BBS Software for TT030?

Newsgroup: comp.sys.atari.st
Date: 1998-07-12 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6o8uctmbg1@roch.zetnet.co.uk>
Source record: 97205

nothin to do with this Steve but my mails to you keep getting returned
just chasing that freedom2 english cpx you said you would let me have
thanks kevin
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

2670. Re: new SCSI Superdisk, other Comdex ne

Newsgroup: comp.sys.atari.st
Date: 1998-07-12 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <35a82269.0@diana.idirect.com>
Source record: 97206

On 11 Jul 1998 11:44:11 , Krzysztof Maj wrote:
>on Sat 11-07-98 00:27 Daniel L. Dreibelbis wrote:
>
>> - I talked with a salesman from Epson Canada and he was delighted
>>to hear about how well Epsons work with Ataris, and especially about
>>the letter writer in the last issue of Atari Computing who said he got
>>the Epson 400 running with his. He was quite intrigued and wanted to
>>learn more.
>
>And I am intrigued and want to learn more!
>Is it possible to find this text on the net?
>With this printer I could get nothing more than a simle text :(
>
well, I have the original letter here in front of me from Peter
Wood in the UK. Apparently he's gotten it to work with Imagecopy,
Positive Image and First Word - he used EPSON_MT.CFG as his driver in
the latter.

I know how you feel about getting a bum printer - I originally got
a Canon BJC240 and found out that I couldn't switch from black and white
to colour mode because Canon took out the dip switches (@#$%^&*). And
the company I bought it from wouldn't take it back because I had used it!
I finally was able to make a trade at another shop for a slightly used
HP DeskJet 540 that so far has proven itself nicely as a workhorse
printer, though I'd like to get one of the newer ones or one of the
Epsons....

//////////////////////Daniel L. Dreibelbis//////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ////////////////////

2671. Re: Atari to Mac Conversion Question - MACSEE is the way

Newsgroup: comp.sys.atari.st
Date: 1998-07-12 00:00:00 UTC
From: pwest@fortress.org.uk
Message-ID: <3735_pwest@fortress.org.uk>
Source record: 97207

In a message of <04.07.98>, look@my.sig (90:102/0.99) writes:
l> Or just take one of those AOL startup discs that we all get in the
l> mail, drag it's contents to the trash and use that now empty
l> disc.
l> It worked for me.

Hi!

I suggest you and he reformat them if you do this! I have found several with bad sectors on them which weren't marked bad in the FAT (until after reformatting with F-Copy).

Regards
/Peter/

--
You want it all but you can't have it

--

2672. FS - Abacus ST books

Newsgroup: comp.sys.atari.st
Date: 1998-07-12 00:00:00 UTC
From: bretelle@autonet.net
Message-ID: <35a93f2c.29423260@news.provide.net>
Source record: 97208
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

If anyone's interested in picking up the Abacus Software series of
books on the Atari ST, I've put a couple up on the ebay auction site.

If there's enough interest I'll post more of the series, as well as
some 68000 assembly language books.

BobR

Atari ST Tips & Tricks - Abacus book #5

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=20947366

Atari ST 3D Graphics Programming - Abacus #12

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=20948384

2673. BMP Viewers

Newsgroup: comp.sys.atari.st
Date: 1998-07-12 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6o9f0s$njd@enews2.newsguy.com>
Source record: 97209

Thanks to everyone who posted about .BMP picture viewers. I'll download
your suggestions as soon as I get a chance.

--

Paul Nurminen (aka Nurmix)

] Red Light 6 Studio - El Segundo, California
]
] Digital Recording / Editing / MIDI facility
] Home of Nurmix Productions and NURVIS MUSIC
]
] E-Mail address: Nurmix@socal.com

* Replace "ecncomr" with "Nurmix" to email!!!

2674. Re: POPwacth Reject/Kill

Newsgroup: comp.sys.atari.st
Date: 1998-07-12 00:00:00 UTC
From: Nurmix@socal.com
Message-ID: <6o9euc$njd@enews2.newsguy.com>
Source record: 97210

On 11 Jul 1998 12:48:48, Gary Priest wrote:

>Having read the posts in this thread, it seems that you are all
>misunderstanding the use of the kill file, and rejecting email. :(
>
>To reject an email it must have a return address that the rejection can be
>sent to. Some SPAM does not have one, so it cannot be rejected!
>
>The Kill File processing of POPwatch is not the same thing at all!
>You can manually add details to the kill file, by selecting a piece of spam,
>and using 'Add to Kill file' menu option. Then manually delete said spam.
>Next time you connect to your POP3 server and PW downloads the list of
>waiting email, it will check each one against the Kill file. If a match is
>found then that email will be flagged with a K, a bell will sound, and the
>email is shown in red. Now you can 'unkill' at this stage by taking the
>'undelete' menu option. When you disconnect from the server the following
>will happen for any 'killed' emails:
>a) If set to send a rejection upon killing then it will send one.
>b) Regardless of whether the rejection worked, the email will be deleted!
>
>Rejection though nice, is not essential to using the Kill file. They are
>linked, in that if you 'reject' an email then it can be automatically added
>to the Kill file, so next time any mathcing email is automatically killed,
>with no need for rejection.
>
>Hope this clarifies things. You don't need to be able to REJECT to use the
>KILL function of POPwatch.

Yes, I've got a large (and growing) kill file, and I know you don't have
to reject e-mail in order to kill it. My point was that often, the
spammers send mail from the same server, with _many_ different "user
names", therefore, the mail isn't killed because the address is slightly
different than what's stored in my kill file list. I've gotten about 15
junk mails from the same server (often similar subjects), but never the
same "user name". See what I mean? Anyway, it's not a big deal really.

--

Paul Nurminen (aka Nurmix)

] Red Light 6 Studio - El Segundo, California
]
] Digital Recording / Editing / MIDI facility
] Home of Nurmix Productions and NURVIS MUSIC
]
] E-Mail address: Nurmix@socal.com

```
* Replace "ecncomr" with "Nurmix" to email!!!
```

2675. Mags,Expose,aFTP,MagiC!

Newsgroup: comp.sys.atari.st
Date: 1998-07-12 00:00:00 UTC
From: collins@bulli.com
Message-ID: <6o9ip9$g3@priv-sys04-le0.telusplanet.net>
Source record: 97211

I have app. 80 atari magazines, including everything from Antic
Magazine to ST Format. Date ranges all the way from 1986 to 1995..
So, anyone want them? I dont want any money from them, but I would
like to get a second mouse out of the deal! It doesnt even have to
be an atari mouse, Even a nice second hand serial mouse I'd be happy
with.. (I installed Serial 1 on the falcon).
I am located in Alberta, Canada so it would be best if you were close
as the box weighs quite a bit..
And if you really want the magazines (or need them) but have nothing
to give in return thats ok too, just email me and we'll talk :)

--Ok Next subject--

I really really want an Expose Digitzer but I have been told they
were not made anymore, does anyone have one for sale or know where I
can get it? I am willing to give a 4 meg STE/400meg hardrive/2 monitors/
handscanner/ etc etc in hopes that will bring the price of expose down
a bit.. so... anyone? :)

--And finally the last issue--

As some of you may know I have made a MagiC support site, but unfortunatly
It is not everything I want it to be. This has nothing to do with me, the
problem I have is that I have no more web space! :(I have an extremely
updated
version of the page (over 50 magic-specific apps! Snaps and info about MagiC
6,Cab 2.7 etc etc) but have no where to upload it
to!
I was thinking about Geocities, But they are usualy slow and I wonder
How hard it is to uplad to your webpage? Do you have to go through the
web to upload or what? How does that work? I once tried to register with
them there with no luck, I must be dumb because I got lost in the
registration process...
Another option I am considering is atari.de. I *think* it says that they
provide free webspace to atari-related pages???? Does anyone know if this
is true? as my german is not so good!

Speaking of MagiC, i recently discovered 2 new MagiC apps. The first called
"MagiClogin" which is by the same guy who did FIFFI. It is indeed a very
useful program and a nice addition to the magiC apps page.
The second program is a Telnet program for Iconnect called "Teli"
and It is again made by the same guy. Now already there are *2* telnet
clients for iconnect..
we just need a IRC client now..(Although I talked to fraccy awhile ago
he said he was considering making it compatable with Iconnect)
--

Oh wait, I just thought of something else!-
--
Ive been following the discussion about aFTP lately,
And I have had bad results too. Ever since the latest version
for StiK it bombs when it try's to connect to some hosts :-(
--
And 1 more thing..
--
ABout the 2 magic Mailing lists. This could be good and it could be bad.
It could be bad if the 2 mailing lists both send out the exact news to
everyone on the list in different words. Those (like myself) who
would subscribe to both would get tired of reading everything twice.
It would be good in the sense that if 1 list missed something the other one
would (hopefully) not miss it. I am just happy that MagiC is finally
getting some of the support it deserves.!

Ok, well I can see many people yelling at me for making this Post so long
and containing so many different topics in one email, so sorry in advance!
I dont post messages here very often so when I do I want to cover everything :)

Bye, if you have any problems concerning MagiC please email me and im sure
I can help.
collins@Bulli.com
http://bulli.com/basement/mindex.htm

2676. Re: TT Display resolution.

Newsgroup: comp.sys.atari.st
Date: 1998-07-12 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <900223871.13759.0.rover.c3adfca1@news.demon.nl>
Source record: 97212

On 11 Jul 1998 12:09:55 , Martin-Eric Racine wrote:
>Raymond,
>
>Get real, dude!
>
>People won't start dumping their TT just because the Milan came out.
>All we need is a (choose one: graphics, TT-ram, Ethernet) card to
>make our TTs a happening machine again.
>
>Besides, it ain't too difficult to produce the necessary hardware.
>In fact, all it takes is getting the production tooling out of the
>closet and we'll have a fresh batch of Crazydots-2 and Riebl cards
>ready to upgrade our TTs and Mega-STEs.
>
>The question remains:
>

Martin, I know a GOOD question: how about some software for those Riebl
cards?????

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

--

2677. Silly Sozobon C Question

Newsgroup: comp.sys.atari.st
Date: 1998-07-12 00:00:00 UTC
From: Russell Magee <bigruss@cheetah.spots.ab.ca>
Message-ID: <6o9pgj$bq7$1@f02s02.tac.net>
Source record: 97213
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hi all,

I've been getting familiar with SozobonX (v2.05) on my TT/030 and I'm
getting wierd behaviour with the fwrite() function. For example:

```
#include <stdio.h>
#include <stdlib.h>
#include <fcntl.h>

char test[32] = "Some test data";
FILE *outfile;

int main(int argc, char *argv[])
{

outfile = fopen("foo.dat", "w");
fwrite(test, 32, 1, outfile);
fclose(outfile);
}
```

(error checking etc. omitted for simplicity)

Now if I look at the data actually written out, it's not at all what
it should be.
I'm reasonably proficient in C, but am I missing something here or is
it a known problem (buggy lib etc.)

Thanks in advance,
-Russ Magee

2678. Re: Better mouse?

Newsgroup: comp.sys.atari.st
Date: 1998-07-12 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <6o9q7e$a4e$1@irk.zetnet.co.uk>
Source record: 97214

On 10 Jul 98 13:50:17 GM, "Kent Johansson" wrote:
| . . .
| I once had a Nakasha (I think they where named so) mouse for my ST, I
|sold it along with a Mega4 some 7-8 years ago, It was the best one I ever
|had, is it possible to get hold of them nowadays? Any other _good_ quality
|mouse would also work fine.
| . . .

I have been using a Naksha for years, certainly long after other mice gave up the ghost. It seems to be the microswitches which fade and unfortunately I think this one is starting go. System Solutions sold, and perhaps still sell, a mouse which is identical in appearance (except for the logo) but which seems to have inferior switches. I intend taking one of the failed ones apart and seeing if it is possible to change the switches.

John Logan

2679. Re: Better mouse?

Newsgroup: comp.sys.atari.st
Date: 1998-07-12 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35a89178cf1642@ping.be>
Source record: 97215

on Sat 11-07-98 16:52 Terry May wrote:

>On Fri 10-07-98 13:50, Kent Johansson scribbled:
> I bought a
>Wizard 560 (DPI) from Systems For Tomorrow and I like it even better!
>It's not quite as ergonomic as the Best Mouse, but the 560 DPI is
>very nice, eliminating any need for a software mouse accellerator.
>And the buttons with tactile switches are much, much better than the
>Best Mouse. Give them a yell at sales@SystemsForTomorrow.com.

I fully agree with you. A month ago I had to replace my Logitech mouse so
I bought me a 560 DPI Wizard mouse. This is definitely a very good mouse
(not so good as the Logitech mouse IMHO). Due it's high resolution one
doesn't need a mouse accellerator at all.

16/32 Systems (England) is also selling this type of mouse
16-32@premier.co.uk

CU
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

2680. Re: using PC mouse on Atari

Newsgroup: comp.sys.atari.st
Date: 1998-07-12 00:00:00 UTC
From: Roy Goring <rgoring@madhouse.uk.com>
Message-ID: <35a887f2.0@news.madhouse.uk.com>
Source record: 97216

EbonicMan wrote in message <35a6d229.1800747@news.dreamsoft.com>...
>On Mon, 29 Jun 1998 16:18:46 -0500, "Ken Stevens"
><airplays@hotmail.com> wrote:
>
>>I've heard that a conversion circuit can be built to plug a PC bus mouse
>>into to enable it to be used on an Atari ST - does anybody know where I
can
>>find the specs for this?
>>
>>
>Remember the PC bus mouse reffered to is a PC bus mouse as in those
>used with the old XT's and are completely different than the modern PC
>mice.

A new Atari Serial Mouse Adapter will be available soon :-)

Which will allow PC mice to be used in the Atari standard mouse port :-)

Yours Roy

The Atari WebRing
http://atariwebring.home.ml.org

2681. Re: Atari links

Newsgroup: comp.sys.atari.st
Date: 1998-07-12 00:00:00 UTC
From: Roy Goring <rgoring@REMOVEmadhouse.uk.com>
Message-ID: <35a887f3.0@news.madhouse.uk.com>
Source record: 97217

Thomas Sahlin wrote in message <6nvq5l$5k9$1@zingo.tninet.se>...
>Hello everyone!
>
>I m working on a new links page for my homepage, and I was wondering if
>anyone has any good Atari links to recommend?
>

Yep, The Atari WebRing

Yours Roy

The Atari WebRing
http://atariwebring.home.ml.org

2682. Re: Okami 1.34

Newsgroup: comp.sys.atari.st
Date: 1998-07-12 00:00:00 UTC
From: josdb@xs4all.nl
Message-ID: <35a8975eb01b20@xs4all.nl>
Source record: 97218

on Sat 11-07-98 13:40 John Whalley wrote:

>Just tried it under MagiC PC and I have the same problem. Thinking
>about it, the last time I used it was probably with Okami 1.33 so
>maybe there is a problem with this version.

Yes, there is. Something freakish must have happened when I recompiled
everything for version 1.34, because nothing was changed in the alias
program. I recompiled it again, and now everything is fine (here, at
least).

For those who still have it, use alias.ttp from the 1.33 distribution.
Gary and Terry, I will send you the fixed program by email. I have
also updated the archive on my homepage.

--
Jos den Bekker
<josdb@xs4all.nl> http://www.xs4all.nl/~josdb
-*-
"It is the greatest possible victory to be, to continue to be,
and to have been. No defeat can deprive us of the success of
having existed for some moment of time in a universe that seems
indifferent to us." - Norbert Wiener

2683. Re: MagiC's AES

Newsgroup: comp.sys.atari.st
Date: 1998-07-12 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <35a870984da7e0@club-internet.fr>
Source record: 97219

Hello,

in article <35a7948e163b3a85@lvdi.net>
Terry May wrote:

> Do AVSERVER and AMAN go in your START folder or your AUTO folder?

Avserver -> Start
A-man -> Auto

Bye,
/Pascal/

--
!!! Allez les bleus !!!

2684. Okami and archiving messages

Newsgroup: comp.sys.atari.st
Date: 1998-07-12 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <35a8969a281920@the-gap.demon.co.uk>
Source record: 97220

Does anyone know if it is possible in Okami, to archive news articles of interest? eg. to have a new internal news group called say 'archive', and copy/move messages to it. This would mean that I could store all articles I find useful and want to keep for ever, but in a format that I could easily access in Okami ie. just like any other newsgroup. I know I could just save the articles to a text file, but that's not nearly as nice.
I hope the above makes sense :)

Also what's the difference between 'locked' and 'protected' in Okami's message flags?

Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

2685. MagxDesk Directory Updates

Newsgroup: comp.sys.atari.st
Date: 1998-07-12 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_35a834de_roughley@news.dsoe.com>
Source record: 97221

I've noticed MagxDesk doesn't update the directory after a file is saved. Example: I'm in qed and save a file with MagxDesk's target directory in the background -- the directory window doesn't get updated. Under the Ease desktop there's no such problem, which has a setting called 'Refresh window contents automatically'. Is there a way to make MagxDesk do the same?

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

2686. Atari 1040ST monitor pinout help

Newsgroup: comp.sys.atari.st
Date: 1998-07-12 00:00:00 UTC
From: goofykid@my-dejanews.com
Message-ID: <6oago4lnj1@nnrp1.dejanews.com>
Source record: 97222

Hi all. I've got my hands on an ATARI 1040ST but havo no ways of checking it out. I've noticed the monitor jack on the back of the unit has quite a few pins on it and I was wondering if anyone would tell me their assignmet. I'll try to modify it to see if I get any video out of it. Any help would be greatly appreeciated. thanx

Alex

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

2687. Wanted: Adress of second hand shop where to find ATARI

Newsgroup: comp.sys.atari.st
Date: 1998-07-12 00:00:00 UTC
From: patrice MULLER <atari.fr@wanadoo.fr>
Message-ID: <6oaghq$4oe$1@platane.wanadoo.fr>
Source record: 97223

```
i'm looking for adress where to buy old atari items
-pongs, video pinball, touch me...
-5200, trackball for 5200
-1200xl, 1030, 835, 830 ....

in california, las vegas, Arizona, New mexico

thanks
```

2688. multiple mail addresses w/newsie

Newsgroup: comp.sys.atari.st
Date: 1998-07-12 00:00:00 UTC
From: marksimp@-nO-sPaM-integrityonline7.com
Message-ID: <35a8d363.0@205.238.18.7>
Source record: 97224

My ISP offers up to five e-mail addresses with my basic account. I would like to take advantage of this, but I'm not sure how to set it up in newsie. Has anyone done this? How is it done?

Thanks much,
Mark Simpson

JAM Digital/Jamcor Enterprises/JAM Innovations Inc.
Redondo Beach, Ca.
(Located in the South Bay Area of Los Angeles)
"marksimp@-nO-sPaM-integrityonline7.com"
(remove the "-nO-sPaM-" from above to reply)
http://www.integrityonline7.com/jam
* 24 Track Digital Audio Recording * 3/4" Video Editing *
* Audio CD/CD ROM Creation * Audio Post/MIDI/Audio Production *
* Project/Home Studio Wiring/Construction * Soundproofing *
* Custom Racks/Wiring Harnesses * Sound System Installs *

2689. Nemesis/Logic problem

Newsgroup: comp.sys.atari.st
Date: 1998-07-12 00:00:00 UTC
From: tparrett@fast.co.za
Message-ID: <900257378.257275@news.netactive.co.za>
Source record: 97225

I have noticed a problem with file saving and loading if I set the Nemesis clock to High. The problem is that the files become corrupted on saving to the extent that some of the Logic tracks become of infinate length. If I set the Nemesis clock to Low then this does not happen.
Can anyone advise if this is a known problem or do I perhaps have a faulty installation ?
Ted Parret

==
tparrett@fast.co.za	Ted Parrett
City: Johannesburg	Tel No.++27 11 476 5242
Country: South Africa	Fax No.++27 11 474 2985
==

2690. Re: MagiC's AES

Newsgroup: comp.sys.atari.st
Date: 1998-07-12 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6oaml4ha1@roch.zetnet.co.uk>
Source record: 97226

On 11 Jul 1998 20:20:18 , Pascal Ricard wrote:

>I begin to get confused with this thread ;-)

:-) It's a bit like the one about WDIALOG.

>I'll try to sum up:
>
>I use Magxdesk as my... desktop, with avserver.app to expand its AV
>features, and with the env variable #_ENV AVSERVER=AVSERVER in magx.inf.
>For the fontselector problem, I have the env variable
>#_ENV FONTSELECT=AVSERVER in magx.inf.

Right, OK! I have done this and it all works, I get a font selector in
aFTP ..... BUT ..... when I do a SECOND download (the first is OK)
with aFTP I get an alert from AVSERVER (just telling me it is there,
no error message). If I click 'OK' aFTP crashes - 2 bombs. Hmmm ...

So I was wondering if I could introduce a font selector without using
AVSERVER. I thought there might be one in MAGXDESK.

I suppose I could look for that MAGUFSL someone mentioned and try that
instead of AVSERVER.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2691. Re: MagiC's AES

Newsgroup: comp.sys.atari.st
Date: 1998-07-12 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6oaml8ha2@roch.zetnet.co.uk>
Source record: 97227

On 11 Jul 1998 16:54:38 , Terry May wrote:
>On Sat 11-07-98 20:20, Pascal Ricard scribbled:
>
>>I'll try to sum up:
>>
>>I use Magxdesk as my... desktop, with avserver.app to expand its AV
>>features, and with the env variable #_ENV AVSERVER=AVSERVER in magx.inf.
>>For the fontselector problem, I have the env variable
>>#_ENV FONTSELECT=AVSERVER in magx.inf.
>>
>>A-man is finaly just there to add some more AV features.
>
>Do AVSERVER and AMAN go in your START folder or your AUTO folder?

I have put AVSERVER in /START and A-MAN in /AUTO. Seems to work apart
from the peculiar crash in aFTP I just mentioned to Pascal.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2692. Re: PaCifiST and Xenon

Newsgroup: comp.sys.atari.st
Date: 1998-07-12 00:00:00 UTC
From: S Prin <sprin@globalnet.co.uk>
Message-ID: <6oaoh9abd1@heliodor.xara.net>
Source record: 97228

>However it's slow. My PC is just about the best, a PII
400 with 128Mb
>so I've plenty of horsepower but Xenon still jerks all
over the place.
>It's probably just a question of getting the settings
right. I can't
>be the only one here so is there a friendly list of
which settings
>work best with which game? How good is PaCifiST
anyway, am I asking
>too much? I would have thought that a 400MHz Pentium
could emulate an
>8MHz Atari at full speed but even the mouse pointer
isn't smooth.

That's funny, I have a soon to be upgraded 150 MHz
Pentium 48MB EDO and Xenon is almost as smooth as it
was on my ST. I have found Pacifist to be the best ST
emulator around, it runs most Games and Demos with some
of the special effects. You are using version .48 or
.49 I trust they are a great improvement. Download
the latest version from http://lgd.fatal-design.com/

2693. MP3 on Atari?

Newsgroup: comp.sys.atari.st
Date: 1998-07-12 00:00:00 UTC
From: Matthias Huether <huether@dfki.uni-sb.de>
Message-ID: <35A8E3BF.B0151B0E@dfki.uni-sb.de>
Source record: 97229

Hello,

is there any software to play Mp3s (music files) on a Mega STE or is the
Atari not powerfull enough?

Thanks in advance,
Matthias.

2694. Re: TT Display resolution.

Newsgroup: comp.sys.atari.st
Date: 1998-07-12 00:00:00 UTC
From: q-funk@megacom.net
Message-ID: <AK5q1.7$6t6.150273@wagner.videotron.net>
Source record: 97230

On 12 Jul 1998 06:11:11 , Louis Holleman wrote:
>On 11 Jul 1998 12:09:55 , Martin-Eric Racine wrote:
>
>>In fact, all it takes is getting the production tooling out of the
>>closet and we'll have a fresh batch of Crazydots-2 and Riebl cards
>>ready to upgrade our TTs and Mega-STEs.
>>
>>The question remains:
>
>Martin, I know a GOOD question:
>how about some software for those Riebl cards?????

There are drivers for:

* MiNTnet
* NetBSD/Atari (68020 or better: TT/Falcon, clone)
* STinG

Unless you mean specific applications? Which ones?

Martin-Eric Racine The Atari TT030 Homepage with FAQ
FUNKYWARE CREATIONS inc. http://members.tripod.com/~TT030/

2695. Re: Help: Atari Stacy keyboard problems

Newsgroup: comp.sys.atari.st
Date: 1998-07-12 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <980712024656$dbolt@my-ste.demon.co.uk>
Source record: 97231

```
-----BEGIN PGP SIGNED MESSAGE-----

On 10 Jul 1998 19:58:02 , Roger Cain wrote:
> On 10 Jul 1998 19:44:58 , Brian Becroft wrote:
>
> >I have repaired this problem by simply using a thin length of wire from a
> >multi-strand cable and 'sewing' this across the break in the tracks on the
> >mylar. You need to inspect the mylar carefully to determine the problem.
>
> I've had a similar problem recently with the flexible printed circuit
> foil on the control panel of a Volkswagen Polo. A track had broken
> because the foil had been stretched around a projection on the panel.
>
> The site of the break can be found using a multimeter and a couple of
> pins to penetrate the track insulation.
>
> There will often be terminal pads to which the bridge wiring can be
> attached. Otherwise scrape the insulation off the track CAREFULLY and
> solder the bridge using a fine tipped iron with minimal heating.

Another way would be to use some silver conductive paint to bridge the
broken track. That way you don't need to use a soldering iron, so there's
less chance of doing more damage. The only problem is it's very expensive,
7.49UKP for a 3g phial from Maplins. The order code is FY72P. Their web
address is <URL:http://www.maplin.co.uk/> or sales is on +44 (0)1702 554000.

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv

iQB1AgUBNagjpPt/J4yyMZyRAQEg1AL/ZOegCx+J6+mxj3/nX7+ZqLewqFJTUHNT
pc8X7cQ9Au0mCkN0z+d0hzmB3/93BoKE3QDkosPpyys2An/BPXc2zKhA+4HvvXmR
mcOVrz1P6ga7DmrWv2imCa8z6ncx1mPF
=rHRI
-----END PGP SIGNATURE-----

Regards,
David. Email: dbolt@my-ste.demon.co.uk
--
Proud owner of:
Atari 520STE 4Mb, 1Gb + 540Mb HD, 3x CD, Magic 5.11, HD Driver 7.04, V.34
Atari 1040STE 4Mb
```

2696. Re: MagxDesk Directory Updates

Newsgroup: comp.sys.atari.st
Date: 1998-07-12 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35a8db7846cbcc0@ping.be>
Source record: 97232

on Sun 12-07-98 11:12 Neil Roughley wrote:

>I've noticed MagxDesk doesn't update the directory after a file is saved.
>Example: I'm in qed and save a file with MagxDesk's target directory in
>the background -- the directory window doesn't get updated. Under the
>Ease desktop there's no such problem, which has a setting called 'Refresh
>window contents automatically'. Is there a way to make MagxDesk do the
>same?

This reminds me to the problem I found on my brothers Mac G3 running
MagicMac and MagxDesk.
I had problems to read Zip's. The first one was oke but after changing the
disk the window still displayed the contents of the other disk no matter
what I did.

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

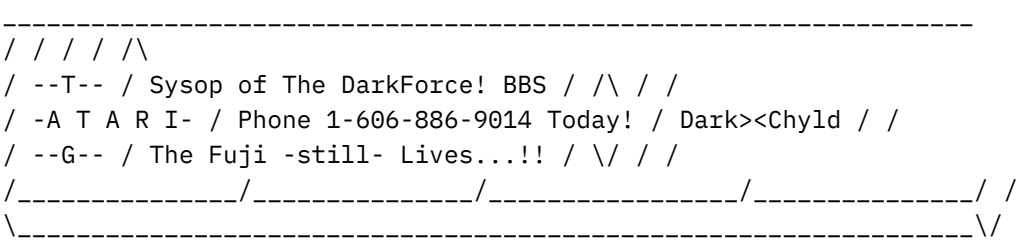
2697. Re: Atari Computing USA

Newsgroup: comp.sys.atari.st
Date: 1998-07-12 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6oarek$p5p$1@news.campus.mci.net>
Source record: 97233

On 11 Jul 1998 12:15:32 , paxton@accrington-web.co.uk wrote:

->Nagh..I think I will take the time honoured stance of the coward..and
->back down :))))
->
->--
->ST+ Fanzine ST+ Fanzine ST+ Fanzine ST+ Fanzine ST+ Fanzine
->It's ATARI,It's on Paper,It's got 36 pages and it's Monthly
->--
->NEWS * REVIEWS * USER GROUPS * ARTICLES * TUTORIALS * MORE!
->http://www.accrington-web.co.uk/stp rich10.hel@zetnet.co.uk
->.

For what its worth, I've been in touch with Rich Tietjens via
E-mail, and from what I can tell is working to resolve this
situation to everyones complete satisfaction. Time will tell.



2698. Re: External 5.25" on an ST?

Newsgroup: comp.sys.atari.st
Date: 1998-07-12 00:00:00 UTC
From: wordwork*@ctos.com
Message-ID: <35a8c04b.0@news.weldlink.com>
Source record: 97234

On 11 Jul 1998 06:45:02 , Tony Cianfaglione wrote:
>
> I picked up an oddity today...
>
> A 5.25" external floppy drive for an ST called 'I. B. Drive'. It plugs
>into the external port on an ST and seems to work fine. Strange.
>
> Anyone familiar with it?
>
>Thanks...
>

I have one of those! <G> Haven't used it for years. IB Computers
were the last of the Atari advertisers in Computer Shopper, AFAIK. It
can read/write IBM formated 360k & 720k floppies. Possibly 320k floppies
also. Never had a bit of problem with mine, and it still worked the
last time I had it hooked up.

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Ken Springer "All progress depends upon the
unreasonable person."
George Bernard Shaw

Note: Replace the "*" with an "s" for a valid email address
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

2699. Re: Atari Clipboard CPX

Newsgroup: comp.sys.atari.st
Date: 1998-07-12 00:00:00 UTC
From: wordwork*@ctos.com
Message-ID: <35a8c04f.0@news.weldlink.com>
Source record: 97235

On 11 Jul 1998 07:48:59 , Nurmix wrote:
>Is there a more recent (English) version of the Atari Clipboard CPX?
>I've only been able to find 1.0, and sometimes it freezes up during use.
>

I don't know about a newer version of the Atari clipboard, but in 1991
Scott Sanders (author of The Atari Compendium) wrote a clipboard CPX
that I've always used and still do. That's how I got the date! <G>

Freeware, I know it's on Genie Online Services library, so it ought to
be on a website somewhere

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Ken Springer "All progress depends upon the
unreasonable person."
George Bernard Shaw

Note: Replace the "*" with an "s" for a valid email address
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

2700. Jinnee available in the UK yet?

Newsgroup: comp.sys.atari.st
Date: 1998-07-12 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <35a8f43c2357740@the-gap.demon.co.uk>
Source record: 97236

Does anyone know if the English version of Jinnee desktop is available yet?

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

2701. NOS Kill file format (was Re: Okami 1.34)

Newsgroup: comp.sys.atari.st
Date: 1998-07-12 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <35a8f43c2357741@the-gap.demon.co.uk>
Source record: 97237

on Thu 09-07-98 11:45 Terry May wrote:

>On Thu 09-07-98 09:27, Gary Priest scribbled:
>
>>I'm thinking of using the NOS kill file format for NEWSwatch, unless
>>anyone can think of a better alternative?
>
>I'm not familiar with it. Can you post a brief description of how it
>works?

Ok. Here is the description of the NOS kill file format, that I am proposing to implement in NEWSwatch. Any comments?

The actual Lines: example will not be relevant with NEWSwatch, because I have implemented that separately from the KILL file. It's actually a seperate preference, as is 'number of crossposting groups'.
Also I plan to have NEWSwatch keep the headers of killed articles, or totally ignore them depending upon another configurable preference.

----------Taken from NNTPCLI.TXT---------------------------

KILL

Used to hold patterns with which received header
lines are compared. If certain patterns match then
the corresponding article bodies will not be
fetched. The format is specified below. If this
file exists then all new articles will be fetched in
two stages: header first then body.

Format of the KILL file
~~~~~~~~~~~~~~~~~~~~~~
The kill file should contain one pattern per line. Each
header line received is compared with every pattern until a
match occurs. A match must be exact, with the first character
of the pattern matching the first character of the header line
and the last character of the pattern matching the last
character of the header line. Case is insignificant and
whitespace is always represented by a single space character.
The pattern may contain special characters as follows:

! If the first character of a pattern is "!" then the rest
of the line forms a "keep" pattern ("!" means don't
kill). If any header line matches a keep pattern then
the article body will be fetched.
~~~~~~~~~~~~~~~~~~~~~~

If the first character of a pattern is not "!" then the whole line forms a "kill" pattern. If any header line matches a kill pattern and no header line matches a keep pattern then the article body will not be fetched.

The "!" character has no significance in any other position and will be matched literally.

? Matches any single character.

* Matches zero or more characters.

[ ] Matches any single character that appears within the square brackets. For example, [0123456789] will match any single decimal digit. The characters can be specified as a range: [0-9] has the same meaning as the previous example.

[^] Matches any single character that does not appear within the square brackets. For example, [^abc] will match any single character except "a", "b" and "c".

\ Matches the following character literally. For example, * will match a single asterisk and \\ will match a single backslash.

The kill file patterns are all loaded into memory at the start of the news session - the kill file should therefore be kept as small as possible. Offline article selection can be performed by creating a kill file containing the single pattern "*". This will cause only headers to be fetched. The message ids of the required articles can then be put in the get file for retrieval during the next news session.

Example:

```
----------------------------------------
Lines: *[0-9][0-9][0-9]*
Newsgroups: *rec.pets*
!Newsgroups: *rec.pets.gerbils*
----------------------------------------
```

The first line should kill any messages with more than 99 lines. Unfortunately some long messages do not contain a "Lines:" line so this is not foolproof.

The second line should kill any postings or cross-postings to the rec.pets hierarchy.

The third line will keep any postings to the rec.pets.gerbils hierarchy regardless of any matches with the other kill patterns.

Note that the header lines of killed articles are retained. The full posting can be fetched later by putting the message

id into the get file.

------------Taken from NNTPCLI.TXT--------------------------

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

2702. NEWSwatch 2.11 released

Newsgroup: comp.sys.atari.st
Date: 1998-07-12 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <35a8f96c27650b0@the-gap.demon.co.uk>
Source record: 97238
Cross-posted to: comp.sys.atari.st,demon.ip.support.atari

NEWSwatch 2.11 is now available from my web site (see sig).

This version features a small bug fix and allows for various paths to be
defined to make it more flexible (especially when using Okami).

Enjoy!

Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

2703. FS: Falcon + VGA monitor (London)

Newsgroup: comp.sys.atari.st
Date: 1998-07-12 00:00:00 UTC
From: Karl Steven Wilkinson <karl@k-s-w.demon.co.uk>
Message-ID: <MkJc8DAeHPq1EwvU@k-s-w.demon.co.uk>
Source record: 97239

```
Falcon 030 + 1Mb RAM
Internal 40Mb IDE Hard Drive
12" IBM VGA Monitor

Offers?
Karl Wilkinson
karl@k-s-w.demon.co.uk
```

2704. Re: MagiC PC - any good?

Newsgroup: comp.sys.atari.st
Date: 1998-07-12 00:00:00 UTC
From: Götz Hoffart <hoffart@ruf.uni-freiburg.de>
Message-ID: <900266516-525741AEicMi@ruf.uni-freiburg.de>
Source record: 97240

>I haven't managed to get it to connect at greater than 19200 yet (on
>a 300MHz PII): is this normal and if not do you know of any tips for
>getting the speed up?

No, it isn't normal. I use 115200 baud on my P133 without any problem
(I used Windows NT and MagiC-PC 1.3 at that time). Do you have
HSMODEM installed?

Regards
Gï¿½tz

--
Gï¿½tz Hoffart, Albert-Ludwigs-Universitï¿½t Freiburg im Breisgau
Web: http://members.aol.com/hoffart/

2705. Re: Syquest Drive

Newsgroup: comp.sys.atari.st
Date: 1998-07-12 00:00:00 UTC
From: Götz Hoffart <hoffart@ruf.uni-freiburg.de>
Message-ID: <900266520-526825AEicMi@ruf.uni-freiburg.de>
Source record: 97241

>a Syquest SQ555 44meg removable hard drive and I would like
>to try it on my TT030.

Where's the problem? Connect it and use it. So did I.

Regards
Gi¿½tz

--
Gi¿½tz Hoffart, Albert-Ludwigs-Universitï¿½t Freiburg im Breisgau
Web: http://members.aol.com/hoffart/

2706. Re: Okami and archiving messages

Newsgroup: comp.sys.atari.st
Date: 1998-07-12 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35a891822294e192@lvdi.net>
Source record: 97242

On Sun 12-07-98 11:57, Gary Priest scribbled:

>Also what's the difference between 'locked' and 'protected' in Okami's
>message flags?

Didn't you once tell me to RTFM? ;^)

protected (p) means the message will not be deteled at the next
expire. Using this flag, important messages can be kept. When p
and k are both set, p prevails.

locked (l) means the message flags will not be affected by global
changes. Flags can be set for all messages in a group, so that,
for instance, a whole group can be deleted at once. Messages with
the locked flag set will not be affected by these global commands.

--
Terry May - Las Vegas NV

2707. Re: Okami and archiving messages

Newsgroup: comp.sys.atari.st
Date: 1998-07-13 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <35aa64ac1cb7ac0@the-gap.demon.co.uk>
Source record: 96943

on Sun 12-07-98 10:01 Terry May wrote:

>On Sun 12-07-98 11:57, Gary Priest scribbled:
>
>>Also what's the difference between 'locked' and 'protected' in Okami's
>>message flags?
>
>Didn't you once tell me to RTFM? ;^)

Now I'm red faced ;-)

TBH. It's because I just *hate* this obsession with supplying manuals in ST-Guide format. Can't stand it!! So tend to skip any manuals supplied that way unless I get really stuck. Give me a good old .TXT file any day!!

Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

2708. Re: last attempt

Newsgroup: comp.sys.atari.st
Date: 1998-07-13 00:00:00 UTC
From: <>
Message-ID: <35a9e73c.0@news.ptw.com>
Source record: 96944

On 12 Jul 1998 21:56:26, <braeval.farm@zetnet.co.uk> wrote:
>hi all,
>is there really no one out there who managed to use STING on a falcon on the lan-port?????????
>i edited the files including the route.tab but the modem will not dial at all. no problem with the >lan-port when i am using connect or coma. it is just sting that's not working.
>any help very wellcome.
>
>by stefan
>
>.
Did you change the modem setting from modem 1 to modem 2? The
Falcon modem port from what I understand is modem 2.
I've not set it up on my falcon yet, I'm using my TT. I don't
have a nice big hard drive for my falcon.

--
| Rosamond Royal Mobil Observatory. Dennis Bishop Operator |
| 470 20th Street West #23 Sidewalk Astronomer |
| Rosamond, Ca. 93560 |
| All Donations of Hardware or Funds for upgrades Welcome. |
--

2709. Re: word P ?

Newsgroup: comp.sys.atari.st
Date: 1998-07-13 00:00:00 UTC
From: <>
Message-ID: <35a9e73f.0@news.ptw.com>
Source record: 96945

```
On 12 Jul 1998 21:56:57, Chris Swinson wrote:
>Anyone one know of a good Word processor for my Falcon ? ? ?
>
>I am currently using 1ST word which is ok but not really powerful enough.
>
>Thanks.
>
>chris.swinson@zetnet.co.uk
>
>By the way, sorry to the good people in the world, but I don't want
>any junk mail IE sunglasses, bibles, sex videos, or anything outside
>the UK in fact.
>
>I only just changed server and I am getting jumk mail already, ok its
>my fault for putting my mail address in news groups, but I anin't
>interested OK .
>
>
>
>.
Well, I have two or three I can use, but then I'm outside the UK
too.

*------------------------------------------------------------*
| Rosamond Royal Mobil Observatory. Dennis Bishop Operator |
| 470 20th Street West #23 Sidewalk Astronomer |
| Rosamond, Ca. 93560 |
| All Donations of Hardware or Funds for upgrades Welcome. |
*------------------------------------------------------------*
```

2710. Re: Accounting Software

Newsgroup: comp.sys.atari.st
Date: 1998-07-13 00:00:00 UTC
From: szhays@dilbert.ucdavis.edu
Message-ID: <6odq5j$17p$1@mark.ucdavis.edu>
Source record: 96946

Tobias Gregory (tgregory@polaris.umuc.edu) wrote:
: Where on the net could I find some good accounting software. Shareware
: would be nice.

Take a look at Probe House software's Expense Manager (PHEM). You can
download it from http://www.geocities.com/SiliconValley/6880/phsw2.html

--
....
: Eric Hays, The Internship & Career Center - http://icc.ucdavis.edu :
: 530-752-2819 - Office hours 8 am to noon & 1 pm to 4 pm Mon -> Fri :
+---+

2711. Re: TT newbie: Looking for a screen saver

Newsgroup: comp.sys.atari.st
Date: 1998-07-13 00:00:00 UTC
From: ethhoack <ethh@enemy.org>
Message-ID: <WS.35aa7b7e.00010d2f.ethh@enemy.org>
Source record: 96947

Dans le message <6odjk3$f6p$3@News.Dal.Ca>
ag352@chebucto.ns.ca (John S. Gray) &#65533;crit:
>
>Just got a tt030/4/4/540/TTM195. Finally after all these years! Has NVDI
>in there too. However there is no screen saver in the Auto folder, and my
>fave old STARSAVE (v.0.50) from my 1040 is seemingly incompatible. What is
>the preferred screen saver for TThigh rez, you experts? Is it on the umich
>site or must I spend more money?

twilight 2 is great for all rez...

ethh@enemy.org

pub 2048/7579B421 7D 29 B3 3A CB 2D 42 B1 DE F3 19 D6 18 F6 C5 55

"abw&#65533;rts wend'ich mich zu der heiligen, unaussprechlichen, geheimnisvollen
nacht. fernab liegt die welt - in eine tiefe gruft versenkt" novalis

2712. Re: Okami 1.34

Newsgroup: comp.sys.atari.st
Date: 1998-07-13 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01bdaea8$60634860$LocalHost@xpnwjjkf>
Source record: 96948

Jos den Bekker <josdb@xs4all.nl> wrote in article
<35a8975eb01b20@xs4all.nl>...

[ALIAS.TTP]

> For those who still have it, use alias.ttp from the 1.33
distribution.
> Gary and Terry, I will send you the fixed program by email. I have
> also updated the archive on my homepage.

Thanks for checking it out so promptly: I'll revert to the previous
version as advised.

Cheers,
John

--
Replace news with john in email address if replying
Mail to news@whalley.demon.co.uk will be killed

2713. Re: MagiC PC - any good?

Newsgroup: comp.sys.atari.st
Date: 1998-07-13 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01bdaea9$cf598b20$LocalHost@xpnwjjkf>
Source record: 96949

Following up my own messages again :-)

John Whalley <news@whalley.demon.co.uk> wrote in article
<01bdade1$f0a2f460$LocalHost@xpnwjjkf>...
>
>
>
> HSmodem was installed when I installed MagiC-PC and I've left it
> alone. I believe this is version 6 but I used that successfully
with
> my STE for years with no problems. I've only tried 56000 so far so
> I'll try 115200 and see where I get. Could it be a problem with the
> system priority setting?

Well, I've now managed a couple of successful sessions with CAB and a
download with POPwatch with everything set to 115200, so I'm almost
there. However STinG still seems to pause rather more than I remember
it doing on my STE. Guess that could be a server problem though with
mail and the web proxy, though.

Thanks for the help, G�tz.

John

--
Replace news with john in email address if replying
Mail to news@whalley.demon.co.uk will be killed

2714. Re: TT newbie: Looking for a screen saver

Newsgroup: comp.sys.atari.st
Date: 1998-07-13 00:00:00 UTC
From: lockwood@calcna.ab.ca.R.E.M.O.V.E
Message-ID: <6oe0qh$fmo@ds2.acs.ucalgary.ca>
Source record: 96950

On 13 Jul 1998 18:28:19 , John S. Gray wrote:
>Just got a tt030/4/4/540/TTM195. Finally after all these years! Has NVDI
>in there too. However there is no screen saver in the Auto folder, and my
>fave old STARSAVE (v.0.50) from my 1040 is seemingly incompatible. What is
>the preferred screen saver for TThigh rez, you experts? Is it on the umich
>site or must I spend more money?

My favourite is one that is included in the mouse accelerator,
SilkMouse, which is available on many FTP sites that support Atari
stuff. Latest version is 4.2. With this program, the screen will
reverse and dim the colours of what is currently displayed (after a
user set interval), so white becomes black, etc. After it's been that
way for a (user selected) time, it goes completely black. All in all,
much more useful than any number of flying polygons or toasters.

Regards,

Quality Audio Recording and Editing for Classical and Acoustic Music

____/ /
/ / Frank Lockwood
__/ / Calgary, Alberta, Canada
__/ _______/ http://www.calcna.ab.ca/~lockwood/

2715. Re: Okami and archiving messages

Newsgroup: comp.sys.atari.st
Date: 1998-07-13 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.96.980713181904.7043A-100000@usr06.primenet.com>
Source record: 96951

Hi Gary, That's too bad you don't like HYP files. They are just great.
Small, very Fast, indexable, printable, you can cut/paste directly,
organize all the HYP intelligently, supports pictures (even colors)
etc.
Besides, if your system is quite well setup. For new software, When I
install it, I will just copy the new HYP file in the main stguide
folder, and from the application, I can call it directly. already
where I want it to be. Have a prob with a certain window from THING
program? click on HELP, and boom, the HYP file loads exactly where you
need it, exactly what you needed.

Anyway. That's one of the best thing we have imo for atari. Besides,
MAC also can read directly HYP files directly, and I heard Amiga,
(altough Amiga reader can't read directly the HYP file, need to
recompile it from the STG file).
Anyway. Much more convienient than TXT files in any ways.
Btw where are you going in FLorida? where at precisely?
bye

On Mon, 13 Jul 1998, Gary Priest wrote:

>on Sun 12-07-98 10:01 Terry May wrote:
>
>>On Sun 12-07-98 11:57, Gary Priest scribbled:
>>
>>>Also what's the difference between 'locked' and 'protected' in Okami's
>>>message flags?
>>
>>Didn't you once tell me to RTFM? ;^)
>
>Now I'm red faced ;-)
>
>TBH. It's because I just *hate* this obsession with supplying manuals in
>ST-Guide format. Can't stand it!! So tend to skip any manuals supplied that
>way unless I get really stuck. Give me a good old .TXT file any day!!
>
>Gary
>
>--
> ---
> Gary Priest,Southampton,England gary@the-gap.demon.co.uk
> Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/
> ---
>
>

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

2716. Re: last attempt

Newsgroup: comp.sys.atari.st
Date: 1998-07-13 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <35aa9760ee8561@club-internet.fr>
Source record: 96952

Hello,

in article <6ob84f$3c0$1@roch.zetnet.co.uk>
braeval.farm@zetnet.co.uk wrote:

> hi all,
> is there really no one out there who managed to use STING on a falcon on the
lan-port?????????

If I find a lan to db9 adaptor (adaptator ?) I'll give it a try and let
you know.

Bye,
/Pascal/

--
!!! Yeah Yeah Yeah !!!

2717. Re: Okami and archiving messages

Newsgroup: comp.sys.atari.st
Date: 1998-07-13 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <35aa9760ee8562@club-internet.fr>
Source record: 96953

Hello,

in article <35a9d73ac99bca2@lvdi.net>
Terry May wrote:

> On Mon 13-07-98 05:38, Krzysztof Maj scribbled:
>
> >on Sun 12-07-98 11:57 Gary Priest wrote:
> >
> >>Does anyone know if it is possible in Okami, to archive news articles of
> >>interest? eg. to have a new internal news group called say 'archive', and
> >>copy/move messages to it.
> >
> >This feature is what I am missing too!
>
> What would be nice would be if there was an additional message flag
> you could set that would flag it for archival. Then the next time
> oexpire ran, it would archive any messages with that flag. I would
> find that /very/ useful.

What I do for this is setting the flags 'lock' and 'protected' (both, to
be on the safe side ;-)) on the particular messages I wish not to be
oexpired.

Bye,
/Pascal/

--
!!! Yeah Yeah Yeah !!!

2718. Atari Portfolio

Newsgroup: comp.sys.atari.st
Date: 1998-07-13 00:00:00 UTC
From: Tony Martin <lmartin@midamer.net>
Message-ID: <35AAAE5B.29C2@midamer.net>
Source record: 96954

I am still having no luck finding a portfolio at a low price. I had a price of $25.00, but keep getting my e-mail bounced back. If the person that gave me a price of $25.00 gets this message, e-mail me again.

Tony

2719. Re: Newsie .90

Newsgroup: comp.sys.atari.st
Date: 1998-07-13 00:00:00 UTC
From: <>
Message-ID: <35aa2352.0@news.ptw.com>
Source record: 96955

```
On 13 Jul 1998 05:11:13, Alan Price wrote:
>On 12 Jul 1998 06:21:53 , Charles Silver wrote:
>>
>>As you, I just got NEWSie v0.90 from John's Web page and it works great.
>>I must applaud John's efforts in upgrading his software. Now that I have
>>a G3 Laptop, on which I use Claris E-mailer, I much prefer NEWSie! Great
>>work John <g>.
>
>It -still- hangs up on occasional items though when loading for offline.
>(Sting+MagiC+Falcon 40)
>
>--
>Alan Price
>http://www.postern.demon.co.uk
>
>.
whats the page address?

*------------------------------------------------------------*
| Rosamond Royal Mobil Observatory. Dennis Bishop Operator |
| 470 20th Street West #23 Sidewalk Astronomer |
| Rosamond, Ca. 93560 |
| All Donations of Hardware or Funds for upgrades Welcome. |
*------------------------------------------------------------*
```

2720. FS:Atari Equipment & Software

Newsgroup: comp.sys.atari.st
Date: 1998-07-13 00:00:00 UTC
From: FANG5 <defang5@banet.net>
Message-ID: <35aab401.0@news1.ibm.net>
Source record: 96956

Following for sale or trade: (Prices Negotiable)

NOTE: WILL TRADE ANY OF THE ITEMS ON THIS LIST FOR PC EQUIPMENT-Hardware
and/or Software. Must be current stuff within one year and newer.

Hardware-

ALL hardware is in good to excellent 'used' condition and pre-tested before
shipping.

1040STf's-(still going strong!)1meg-used/tested.....$50ea.
Includes Atari Mouse or Marconi/Marcus 3 button track ball, your choice.

Atari SC1435's -14" stereo RGB monitor, headphone-jack, video cable,
used/tested...$65ea.

Atari SC1224 12" Color Monitor - used/tested..$40.

Atari System: 1040STf + SC1435 + Atari Mouse or Marconi Track Ball-all
items used/tested.......$100.

Atari PCM124 12" Monitors-New-$20 ea. Original box and manual.
Believe these were used on 286 type computers and Atari's short lived
PC. Two units available. 7-Pin video cable.

LYNX STUFF:

LYNX Kit Case-Carry Case-NEW
12"wide 9 1/4" tall 4 1/4" deep-$15

Comlynx Multiplayer cable-new-$5
LYNX AC Adapter-120V 60Hz-$10

More LYNX STUFF to follow....

ST Software: all games are in the box with manuals

Hardball-Accolade-baseball sim-$5
ST Pool-Shelbourne-rack 'em up-$5
Map & Legends-The Cartographer + Data Mao Collection- $10
Gold Rush-Sierra-adventure sim-$5
Flight Simulator II-Sublogic-with Scenery Disk #7-$10
RISK-Virgin-Word conquest game-$5
Their Finest Hour-Lucus Films-The Battle Of Britain-air combat sim-$5
SCRABBLE-Leisure Genius-crossword game-$5
EZ Test Writer-$5
DragonScape-adventure game-$5
Metro Cross-Epyx-scrolling skateboard game-$5
Data Diet-Disk compression program-$5

StarGlider-Firebird-3D combat-air to air/air to ground sim-$5
Final Assault-EPYX-mountain climbing adventure-$5
Transputor-cool 3D marble action game-$5
LED Storm-Road race with lazers-$5
Crash Garrett-1938 adventure game in FRENCH-$5
Karateka-Broderbund-realistic karate fighting-$5
Championship Wrestling-Epyx-Wrestling Mania for the ST-$5
Phantasm-space shoot-em up-$5
Project Neptune-Epyx-James Bond type adventure-$5
Renegade-Taito-street fighting-cool game-$5
Prime Time-make your own TV shows-$5
Battleship-EPYX-boardgame for the ST-all aboard!-$5

Following-no box OR doc's

Warship-Stratigic Simulatons-$2
Read & Rhyme-Unicorn-$2
Math Wizard-Unicorn-$2
The American Pastime Baseball Simulator v3.01-$2

That's All For Now.....
Buyer pays Shipping.
Payment: Check/M.O. or COD, your choice.
Ship from New York
Dan Fangmann
Ship to USA & Canada ONLY!

2721. Re: Okami and archiving messages

Newsgroup: comp.sys.atari.st
Date: 1998-07-13 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.96.980713215053.18985A-100000@usr02.primenet.com>
Source record: 96957

On Tue, 14 Jul 1998 paxton@accrington-web.co.uk wrote:

>Hey! Katherine L Ellis <kellis@primenet.com> wasn't it 13 Jul 1998
>15:24:00 -0700 that you wrote:
>
>>Hi Gary, That's too bad you don't like HYP files. They are just great.
>>Small, very Fast, indexable, printable, you can cut/paste directly,
>>organize all the HYP intelligently, supports pictures (even colors)
>>etc.
>
>You mean they are like HTML but not as usable..not accesible by all
>platforms....
no, HTML on atari is painful. Sorry for all CAB users, but try to load
a 135kb file in CAB HTML. Then tell me what you got?
The same document will load about 30 times faster if in HYP format and
will be 1/3 the size. No cigar.
I don't doubt that on a fast computer HTML is the way to go. But
unfortunately open your eyes. Just do the test yourself EVEN on a
falcon. Big pain in the butt for html.
2) the RAM side of it. How big is CAB once loaded? not very
interactive imo. 3) stguide is supported to be directly called from
programs. Depending where you're at in the program. click on HELP and
the appropriate page will load directly. and FAAAAASt :) thats's the
keyword.. speed!!!!

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

2722. Re: Okami and archiving messages

Newsgroup: comp.sys.atari.st
Date: 1998-07-13 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35aa507e128586e2@lvdi.net>
Source record: 96958

On Mon 13-07-98 20:38, Gary Priest scribbled:

>on Sun 12-07-98 10:01 Terry May wrote:
>
>>Didn't you once tell me to RTFM? ;^)
>
>Now I'm red faced ;-)
>
>TBH. It's because I just *hate* this obsession with supplying manuals in
>ST-Guide format. Can't stand it!! So tend to skip any manuals supplied that
>way unless I get really stuck. Give me a good old .TXT file any day!!

I like when programs give you both, but I have no problem with docs
in ST-Guide format, particularly when they're hooked into online Help
buttons (as Okami is). But yeah, text files do have their advantages.
--
Terry May - Las Vegas NV

2723. Re: STinG & XCONTROL

Newsgroup: comp.sys.atari.st
Date: 1998-07-13 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35aa507e128586e4@lvdi.net>
Source record: 96959

On Mon 13-07-98 19:12, Roger Cain scribbled:

>On 13 Jul 1998 09:49:50 , Terry May wrote:
>
>>Okay, if I understand it correctly, as long as they're named *.CPX,
>>COPS (or whatever) will execute their headers, even though you don't
>>actually open COPS.
>
>That's it :-)

Good... For a second there, I thought maybe I wasn't a power user,
after all. ;^)
--
Terry May - Las Vegas NV

2724. Re: Okami and archiving messages

Newsgroup: comp.sys.atari.st
Date: 1998-07-13 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35aa507e128586e3@lvdi.net>
Source record: 96960

On Mon 13-07-98 23:58, Pascal Ricard scribbled:

>Hello,
>
> in article <35a9d73ac99bca2@lvdi.net>
> Terry May wrote:
>>
>> What would be nice would be if there was an additional message flag
>> you could set that would flag it for archival. Then the next time
>> oexpire ran, it would archive any messages with that flag. I would
>> find that /very/ useful.
>
>What I do for this is setting the flags 'lock' and 'protected' (both, to
>be on the safe side ;-)) on the particular messages I wish not to be
>oexpired.

Yeah, I do that, too. But I'd still prefer the archival method, so
it's out of the way until you need it.
--
Terry May - Las Vegas NV

2725. Re: TTram expansion : how to choose the right simms ?

Newsgroup: comp.sys.atari.st
Date: 1998-07-13 00:00:00 UTC
From: joes@chem.sintef.no
Message-ID: <35a9d14b.509181494@news.sintef.no>
Source record: 96961

On Sun, 05 Jul 1998 21:46:08 +0200 (MET DST), dipching@ping.be (Jo Vandeweghe) wrote:

>Note: of course these simms were not EDO ! Because as AixTT owners
>know this is not compatible ...
>
>Aixitt are planning to put on the market a new expansion card which
>will support EDO ...

I have a ordinary aixTT (quite new, but still the 64Mb model), and it works very well with a 60ns 32Mb EDO-SIMM. I had to solder a bit so the card recognised the SIMM as 32Mb and 8Mb, but when that was done everything works perfectly.

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
*/

2726. Re: Jinnee desktop: Questions

Newsgroup: comp.sys.atari.st
Date: 1998-07-13 00:00:00 UTC
From: joes@chem.sintef.no
Message-ID: <35a9d2d6.509576221@news.sintef.no>
Source record: 96962

On Fri, 10 Jul 1998 21:43:06 +0200 (MET DST), tos4ever@ping.be (Martin "Nightowl" Byttebier) wrote:

>I try to set up the Jinnee desktop. So far everything is good only I can't >find a way to start MiNT prg's like *uptime* from desktop. If I double >click on the executable all I get is that Jinnee starts a viewer, in my >case looknsee.prg instead of launching the executable.

Jinnee doesn't support Minix-partitions, so it doesn't know that the files are executable. You'll need to add a tos/ttp/app/prg/gtp extension...

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
*/
```

2727. Re: MagiC PC - any good?

Newsgroup: comp.sys.atari.st
Date: 1998-07-13 00:00:00 UTC
From: Götz Hoffart <hoffart@ruf.uni-freiburg.de>
Message-ID: <900462830-209554AEicMi@ruf.uni-freiburg.de>
Source record: 96963

>Could it be a problem with the system priority setting?

I do not believe that. There may be a problem with the system
priority setting when using NT - but not with Win95. Sorry, no more
ideas.

Regards
Gï¿½tz

--
Gï¿½tz Hoffart, Albert-Ludwigs-Universitï¿½t Freiburg im Breisgau
Web: http://members.aol.com/hoffart/

2728. Re: Golden Image HandScanner + Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-07-13 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.980713051429.26785A-100000@sparkie.gnofn.org>
Source record: 97043

On Fri, 10 Jul 1998, Michael Clemmetsen wrote:

> A junk shop near me has a Golden Image handscanner with Touchup software
> for sale.
>
> Does any one have any experience of using one of these with a Falcon?

I have one myself. It WON'T work on my Falcon, but it works just fine on my
STe. The Falcon's cartdrige port is different than the ST/Mega's ports.

> What's the resolution, how accurate is it, what's the software like, is

Do yourself a favor and buy Scan-X (or similar scanner driver software) and one
of those $89 flatbed scanners and you will save yourself a LOT of hassle.

> it worth it when I can scan things on a friend's flatbed scanner and
> import them on floppy disk, etc?

Thats your only option unless you spend money!

L8tr G8tr,
Dave

<pre>

```
_____
/ /
|||||||||||||||====]: dbg01@gnofn.org
\____\
```

</pre>
Bass player for Broadcast,
http://www.sstar.com/d
on the web

2729. Re: MIDI cable spec

Newsgroup: comp.sys.atari.st
Date: 1998-07-13 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.980713052811.26785B-100000@sparkie.gnofn.org>
Source record: 97044

On Fri, 10 Jul 1998, Nicholas Bales wrote:

> > IIRC I used ordinary DIN stereo cords as MIDI cords when I connected my
> > STf to my Falcon.
>
> I seem to remember reading that this doesn't work, because they are
> wired differently. Still, why bother ? They are worth 40FF (US$8) in
> just about any music shop.

A DIN cord has all 5 pins connected. Some commercial midi cords only have pins 1, 3 and 5 connected. These work just fine with midi keyboards. The midi spec only needs the 3 pins. Atari used one of the unused pins for a THRU connection. So there could be a problem with that.

> They stand no chance agains brazil ;-) would be cool though!

Cool enough! :-)

L8tr G8tr,
Dave

<pre>

```
_____
/ /
|||||||||||||||====]: dbg01@gnofn.org
\____\
```

</pre>
Bass player for Broadcast,
http://www.sstar.com/d
on the web

2730. books 4 sale

Newsgroup: comp.sys.atari.st
Date: 1998-07-13 00:00:00 UTC
From: bsummer@delphi.com
Message-ID: <xNbPCVM.bsummer@delphi.com>
Source record: 97045

I am selling the 3 book series of:
TURNER'S ST TOPICS....a 3 book primer on using the Atari computers
with easy to read tutorial style help, and great tips.
Covers a wide gamut of hardware and software, including Mega, TT computers.

Price for 3 books is $18.00, which includes shipping in USA.

If interested, please leave E-mail for Barry Summer
bsummer@delphi.com
THank you

2731. Re: Help with TOS version

Newsgroup: comp.sys.atari.st
Date: 1998-07-13 00:00:00 UTC
From: Carsten Krumnow <krumnow@uni-koblenz.de>
Message-ID: <Pine.GSO.4.00.9807131320050.4589-100000@kafka>
Source record: 97046

On Fri, 10 Jul 1998, Michael Olin wrote:

> ==
> TOWNS' LITTLE GUIDE TO REVISIONS - VERSION 1.0
> --
> Written by John Townsend, Atari Corporation
> ==
...

> ROM TOS (TOS 1.0)
> MEGA TOS (TOS 1.02)
> --------
> This is commonly referred to as MEGA TOS. This version of TOS fixes
> some

Little correction: It's called Blitter TOS.

...
> Rainbow TOS (TOS 1.04)
> STE TOS, Rev 1 (TOS 1.06)
> STE TOS, Rev 2 (TOS 1.62)
> Mega STE TOS (TOS 2.05)
> TT TOS (TOS 3.01)
> TT TOS (TOS 3.05)

... (big snips within...)

Unfortunately there are missing some versions:
TOS 2.06 (Mega STE)
TOS 3.06 (TT)
TOS 4.0x (Falcon)
TOS 5.0x (Milan) etc.

Bye,
Carsten

||| Carsten Krumnow comp.science student Koblenz, Germany
****|||***
/ | \ http://www.uni-koblenz.de/~krumnow (under construction)
-' ' `- ------------ it's not a trick - it's a tari! -------------

2732. Re: SCSI Delays

Newsgroup: comp.sys.atari.st
Date: 1998-07-13 00:00:00 UTC
From: Micha Knorpp <micha.knorpp@bk.bosch.de>
Message-ID: <35AA187F.BE8778A2@bk.bosch.de>
Source record: 97047

hi derryck,

> You have to unsolder two surface-mount resistors and cut a couple of > very
> fine tracks - and solder some wires to the breaks.

hm. shouldnï¿½t be too hard for me.
i got a message from david encill @ titan. he told me they are waiting
for a new batch of NEMESIS-cards to be produced soon. so iï¿½m looking
forward.

i made some experiments with my SCSI-scanner yesterday, in 640x480
solution, 2-colour. and, yeah, it works (not always, but often enough
for beginning to make me feel REAL GOOD !!!).

BTW: thanks everyone for giving me the titan-mailadress. i got it from
several people, so hereï¿½s my general THANK YOU to all of them... ;-)

greets, -micha-

2733. Re: Newsie .90

Newsgroup: comp.sys.atari.st
Date: 1998-07-13 00:00:00 UTC
From: noble@MicroNet.fr
Message-ID: <6od1k6$7lh$3@chleuasme2.francenet.fr>
Source record: 97048

On 13 Jul 1998 05:11:13 , Alan Price wrote:
>On 12 Jul 1998 06:21:53 , Charles Silver wrote:
>>
>>As you, I just got NEWSie v0.90 from John's Web page and it works great.
>>I must applaud John's efforts in upgrading his software. Now that I have
>>a G3 Laptop, on which I use Claris E-mailer, I much prefer NEWSie! Great
>>work John <g>.
>
>It -still- hangs up on occasional items though when loading for offline.
>(Sting+MagiC+Falcon 40)
>
>--
I have the same problem with newsie 0.9 + Sting 1.15 + Magic 5.13 on a
Falcon 030. Newsie crash sometimes when loading for offline and reading
the mail inbox in the same time : too bad

My input buffer is 4096 long, and when I don't read the mail during
loading, there is no problem ; so I think it's a Newsie problem.

Any solution to this ?

Philippe

WE ARE THE CHAMPIONS OF THE WORLD :-))))

____
|||
||| Philippe NOBLE noble@MicroNet.fr
/ | \ ATARI FALCON 030 User
/ | \
____

2734. WTB: EPROM programmer + software

Newsgroup: comp.sys.atari.st
Date: 1998-07-13 00:00:00 UTC
From: scotty@nanonano.demon.co.uk
Message-ID: <6od5lf$9cd$1@nnrp1.dejanews.com>
Source record: 97049

Hi,

I'm looking for an EPROM programmer and software for the Atari STE if
anyone has one.

Thanks
scotty

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

2735. Re: MagiC's AES

Newsgroup: comp.sys.atari.st
Date: 1998-07-13 00:00:00 UTC
From: Micha Knorpp <micha.knorpp@bk.bosch.de>
Message-ID: <35AA1D36.E13B20A6@bk.bosch.de>
Source record: 97050

dcroker wrote:

> The CPX doesn't write anything into the magx.inf file BTW, unless I've
> misunderstood?

aermmmmhmmm.... i thought that was the aim of the cpx. i donï¿½t know if we are correctly understanding each other at the moment... was your statement only a comment to what i said, or did you mean the cpx generally does not change anything in the magx.inf ?

sorry, english is not always easy to me.. :-(
but i donï¿½t care, learning by doing is my aim !

regards, -micha-

2736. Re: MagiC's AES

Newsgroup: comp.sys.atari.st
Date: 1998-07-13 00:00:00 UTC
From: Micha Knorpp <micha.knorpp@bk.bosch.de>
Message-ID: <35AA1F75.2FE5763B@bk.bosch.de>
Source record: 97051

David Bolt wrote:

> I keep getting this. It appears as though the escape key, along with other
> keys at times, are being pressed. The way I've found to get round this is
> to open an alert/dialogue box and press return to close it. This has worked
> every time so far.

hi david, thanks for the hint. ii¿½ll try it next time the effect appears
- although i hope this time is far away !

greets, -micha-

2737. Re: MagiC's AES

Newsgroup: comp.sys.atari.st
Date: 1998-07-13 00:00:00 UTC
From: Micha Knorpp <micha.knorpp@bk.bosch.de>
Message-ID: <35AA1EFD.25FCB26B@bk.bosch.de>
Source record: 97052

Terry May wrote:

> In your AUTO folder you should have METAXBS.PRX (do not rename it to
> .PRG) and CONFIG.SYS. If you choose to, you can have your .BOS and
> .DOS files there, but you can have them anywhere, provided your
> CONFIG.SYS is configured correctly.

oh, thats the clue. i truely renamed it to .PRG ! i didnï¿½t know that i
mustnï¿½t.

> In your XTENSION folder should be SPINMAGC.XFS.

thatï¿½s already the fact here. puh, iï¿½m happy that at least iï¿½ve done one
thing right !

config. sys is ok, too.... yeah!

thank you, terry !
greets -micha-

2738. Re: MagiC's AES

Newsgroup: comp.sys.atari.st
Date: 1998-07-13 00:00:00 UTC
From: Micha Knorpp <micha.knorpp@bk.bosch.de>
Message-ID: <35AA20BA.DE4EAA05@bk.bosch.de>
Source record: 97053

dcroker wrote:

> Have you renamed METAXBS.PRG to METAXBS.PRX?

thanks for the hint. terry mentioned it, too. in fact, thatï¿½s exactly
what is wrong with my configuration !

> If you haven't then this might well fix your problem, it's loaded by a
> component of the Spin! package and isn't supposed to be run by your
> boot manager.

i didnï¿½t know that. but that must be the cause of the problem, i guess.

> I can send you the Spin! package by email, I don't think it's too big.

that would be real kind of you ! (as i have no internet account, so i
canï¿½t download it by myself.)
my adress: <micha.knorpp@bk.bosch.de>

thank you very much for helping !
greets, -micha-

2739. Re: MagiC's AES

Newsgroup: comp.sys.atari.st
Date: 1998-07-13 00:00:00 UTC
From: Micha Knorpp <micha.knorpp@bk.bosch.de>
Message-ID: <35AA2167.952AEFD0@bk.bosch.de>
Source record: 97054

Roger Cain wrote:

> >I begin to get confused with this thread ;-)
>
> :-) It's a bit like the one about WDIALOG.

GOOD NEWS ! wdialog is no more needed in MagiC 6.0 !!!!
look forward to catch it and enjoy living without getting confused,
everybody !

greets, -micha-

2740. WDIALOG / NVDI 5 / MagiC 5

Newsgroup: comp.sys.atari.st
Date: 1998-07-13 00:00:00 UTC
From: Carsten Krumnow <krumnow@uni-koblenz.de>
Message-ID: <Pine.SUN.4.00.9807131605490.21911-100000@toch>
Source record: 97055

Hello!

I got NVDI 5.0 two weeks ago. With it came WDIALOG in a new version. Since
then I have no more access to any GEMDOS drive with the MGFORMAT utility.
It reports Error numbers #4 and #7.
When I deactivate WDIALOG, everything works ok. But then I cannot access
the new NVDI printer panels.

Any hint for me to solve this?
Thanx in advance,

Carsten

||| Carsten Krumnow comp.science student Koblenz, Germany
****|||***
/ | \ http://www.uni-koblenz.de/~krumnow (under construction)
-' ' `- ------------ it's not a trick - it's a tari! -------------

2741. For sale: Atari european products

Newsgroup: comp.sys.atari.st
Date: 1998-07-13 00:00:00 UTC
From: patrice MULLER <atari.fr@wanadoo.fr>
Message-ID: <6od3tj$22$1@platane.wanadoo.fr>
Source record: 97056

```
*Consoles
ATARI:**************************************************************************
**********
-atari karts
-Cybermorph
-Memory track
-theme park
-Cd rom jaguar TEMPEST 2000 audio tracks
-Jaguar + pad + peritel + 1 jeu (cybermorph)+ alim, NEUVE
-Atari 2600 junior
-ATARI VCS 2600 + bloc alim + 2 CX40 (joystick)
-ATARI 7800 + 2 CX 78 (joystick) + bloc alim
-Lynx 2 neuve
*Ordinateurs ATARI 16-32
Bits:***************************************************************
-Mega ste 2 mo + clavier + souris + SM144
-Mega ste 2 mo + HD 48MO interne + clavier + souris + SM144
-Souris ST
-Lecteur ATARI 3 1/2 SF354
-Lecteur ATARI 5 1/4 PCF554
*Ordinateurs ATARI 8
Bits:**************************************************************************
-Light gun XE + cartouche bug hunt
-Xe game system + light gun + keyboard + CX40 grey (joystick) + XC 12
+ cart: flight simul + bug hunt + accessories
-130 XE secam + bloc alim + peritel
-800 XL secam + bloc alim + peritel
-Lecteur de k7 ATARI XC12
-Interface 80 colonnes XEP 80
-Interface Parallelle / Serie A850
-modem ATARI a830
-Imprimante matricielle 1029
-Cartouches 8 bits et
consoles:**********************************************************************
***
*cart XL/xe:
-millipede
-missile command
-super breakout new in the box
-et phone home
-blue max
-moon patrol new in the box
-river raid, ms pac man, jungle hunt, basic , centiepede, pac man, star
raiders
```

*cart 2600:
-vanguard
-jungle hunt
-space invaders
-basic programming new in the box
*cart7800 new in the box :
-scrapyard dog
-impossible mission
-alien brigade

2742. Re: NOS Kill file format (was Re: Okami 1.34)

Newsgroup: comp.sys.atari.st
Date: 1998-07-13 00:00:00 UTC
From: marillat@alpes-net.fr
Message-ID: <a103aaf890B802A1.55@nest.ftn>
Source record: 97057

Hi Gary,

Le 12 Jul 98 ï¿½ 18:36:42, Gary ï¿½crivait :

GP> on Thu 09-07-98 11:45 Terry May wrote:
GP>
>> On Thu 09-07-98 09:27, Gary Priest scribbled:
>>
>>> I'm thinking of using the NOS kill file format for NEWSwatch,
>>> unless anyone can think of a better alternative?
>>
>> I'm not familiar with it. Can you post a brief description of how
>> it works?
GP>
GP> Ok. Here is the description of the NOS kill file format, that I am
GP> proposing to implement in NEWSwatch. Any comments?

Go Gary ;-)

Bye, Gary
Christian

Via *FIST* v2.56C beta Gate on alpes-net.fr (90:802/1.55)

2743. Re: Atari ST - take it off my hands

Newsgroup: comp.sys.atari.st
Date: 1998-07-13 00:00:00 UTC
From: Shyam Oberoi <shyam.oberoi@thortech.com>
Message-ID: <35AA0AD3.BFC04237@thortech.com>
Source record: 97058

P.S. I'm locacted in NYC...

Shyam Oberoi wrote:

> I'm looking to get rid of my old Atari 520 ST (I'm moving and just can't
> keep lugging it around anymore) It has 1 MB of memory, one internal 3
> 1/2 drive and one external, joysticks, mouse, software, etc etc. If you
> know anyone that might be remotely interested in it, I would like to
> give it a good home rather than tossing it in the scrapheap
>
> Thanks,
>
> Shyam Oberoi
> shyam.oberoi@thortech.com

2744. Re: Newsie .90

Newsgroup: comp.sys.atari.st
Date: 1998-07-13 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IGNOFCCGUP@data.rhein-main.de>
Source record: 97059

In <6ocb1sbt1@brokaw.wa.com> Charles Silver wrote:

>I don't have that problem, but I don't use MagiC. Did you increase your
>scc.prg buffers from 256 to 4096? I could be wrong <g>, but it could be
>something other than NEWSie.

Downloading for offline reading works also fine with MagiC.
First with MagiC 5.20, today with 6.01

But another problem while using the FTP Part of NEWSie 0.90:

In whitch way i can switch up a FTP DIR?
Step down from root to /pub/xxx/yyy/zzz works fine, but not
from /zzz/ backwards to the root. Any ideas? Eyeglasses? :->

Regards, Robert

--
-= Home of DOITF030, PROFIJAG, DOITLYNX, DOIT_MAC, DOIT_ST =-
_____
Nemesis Falcon F030-520ST-Jaguar-Mac Lynx I + II
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/homepage.htm

2745. Re: Golden Image HandScanner + Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-07-13 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IGNOFCCJUP@data.rhein-main.de>
Source record: 97060

In <Pine.GSO.3.95.980713051429.26785A-100000@sparkie.gnofn.org> Dave Gostl wrote:

>I have one myself. It WON'T work on my Falcon, but it works just fine on my
>STe. The Falcon's cartdrige port is different than the ST/Mega's ports.

Yes, the different is the falcon timing at the cardridge port.
It's only a problem whith old scanner software.

I use a old handy scanner from print technik munich.
That doasn't work too with this orignal software. With any ST OK, but
not with falcons.
All what i have to do this job: NoLimit's 2001 V 2.0

That's another Software how supports that fucking old scanner.
This Software comes from Roger Bischoff.

(No adress avaiable in this moment, sorry) Searching the disc :>

I don't know, that's a 50:50 chance for your golden image..??

Regards, Robert
--
-= Home of DOITF030, PROFIJAG, DOITLYNX, DOIT_MAC, DOIT_ST =-
_____
Nemesis Falcon F030-520ST-Jaguar-Mac Lynx I + II
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/homepage.htm

2746. Re: Nemesis/Logic problem

Newsgroup: comp.sys.atari.st
Date: 1998-07-13 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IGNOFCCMUP@data.rhein-main.de>
Source record: 97061

In <900257378.257275@news.netactive.co.za> Ted Parrett wrote:

>I have noticed a problem with file saving and loading if I set the Nemesis
>clock to High. The problem is that the files become corrupted on saving to
>the extent that some of the Logic tracks become of infinate length. If I
>set the Nemesis clock to Low then this does not happen.

Hm, only with floppy disc or also with harddrive?
Sounds like DMA trouble.

> Can anyone advise if this is a known problem or do I perhaps have a
>faulty installation ?

You recheck all wires according to the manual?
Watch out, i remember me that some wires (eg. yellow / brown) are wrong
in some older manuals!!
(But i'm not 100% sure about the right wire color / solder point)

(Somthing are lost in mind/space, i'm nearly 38, please help me cross the street) :->

DOITF030 contains the correct wireing at the nemesis part.
I made this part directly after some fitted nemesis last year

Regards, Robert
--
-= Home of DOITF030, PROFIJAG, DOITLYNX, DOIT_MAC, DOIT_ST =-
_____
Nemesis Falcon F030-520ST-Jaguar-Mac Lynx I + II
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/homepage.htm

2747. Re: MagiC PC - any good?

Newsgroup: comp.sys.atari.st
Date: 1998-07-13 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IGNOFCCPUP@data.rhein-main.de>
Source record: 97062

In <35a73ee42ac070@the-gap.demon.co.uk> Gary Priest wrote:

>I'm currently thinking of moving to Florida for a year, and of course that
>would mean I'd be Falconless and unable to support any of my software.

Ahrg, one year without any atari? :-> horror starts here :)

>So how good is MagiC PC? Is it a viable alternative to buying a real Atari
>out there? Could I run Devpac3 and STinG?

Hm, i don't know about things around MagiC PC, but i can say that MagiCMac6
on a PB 5300cs (Mac OS8.1) works realy great at all. Also it's portable.
Communication works easy with a 33k6 PCMCIA modem card from both platforms.

That 'MagiC Atari' is realy fast, data transfer from one to the other
platform it's only a mouse klick. Easy handling, but an expensiv investment..

(Note(Power)Book, MagiCMac(PC), Modem.. PrinterCable..)

No risk, no fun :->

(Today i saw in our food shop down the street a 200Mhz MMX Notebook for
around 2888 DM, 32Mb RAM, WIN95, Office, CD-ROM 2.1Gig Harddrive..)

That's 'cheap' !?

Regards, Robert

--
-= Home of DOITF030, PROFIJAG, DOITLYNX, DOIT_MAC, DOIT_ST =-
_____
Nemesis Falcon F030-520ST-Jaguar-Mac Lynx I + II
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/homepage.htm

2748. PC to ST

Newsgroup: comp.sys.atari.st
Date: 1998-07-13 00:00:00 UTC
From: jan van rijnsoever <entertainer@bigfoot.com>
Message-ID: <6od6tbhag1@newton.a2000.nl>
Source record: 97063

I desperately need to convert some downloaded files from the PC to my Mega ST4. I've tried several converters who claimed to be able to do so but they all failed. Who can help me or point me in the right direction??

Thankx a lot

jan van rijnsoever

2749. FS(UK) - Atari Magazines and Books

Newsgroup: comp.sys.atari.st
Date: 1998-07-13 00:00:00 UTC
From: Richard A Carsons <richard@raccon.demon.co.uk>
Message-ID: <aTRmhfAv0eq1EweA@raccon.demon.co.uk>
Source record: 97064
Cross-posted to: comp.sys.atari.st,demon.adverts

For sale - OFFERS invited

Book & Software packages:-

Atari ST Introduction to Basic Programming (= Power Basic)

Atari ST Introduction to Programming Utilities
(=WERCS/Fontkit/KnifeST etc)

Magazines (complete with Cover Disks):

NOTE : Complete series so I am afraid I cannot justify breaking a set
just to supply you with the one copy you are missing, thereby leaving me
with an incomplete set that I cant sell. Whole sets only.

ST Format : 09/89 - 09/96 (To the final edition)

ST User : 10/89 - 11/94 (To the final edition)

ST Review : 05/92 (The first one) - 01/95 (To the final edition)

Atari World : 05/95 (The first one) - 03/96 (To the final edition)

ST Applications : Issue 14 (02/92) - Issue 66 (09/96)

Atari Computing : Issue 1 (09/96) - Issue 9 (05/98 - the latest so far)

Books:

Atari ST for Beginners (Abacus)
Atari ST GEM Programmers Reference (Abacus)
Atari ST Tricks & Tips (Abacus)
Kids & The Atari (Compute!)
GFA Basic System 2 : The Complete Atari ST Programming System
Your Second Manual for the Atari ST

Can deliver locally (Macclesfield/Manchester) or buyer collects or pays
delivery.

OFFERS by e-mail to
richard@raccon.demon.co.uk

Please provide phone no for response.

--
Richard A Carsons

2750. FS(UK) - Atari hardware

Newsgroup: comp.sys.atari.st
Date: 1998-07-13 00:00:00 UTC
From: Richard A Carsons <richard@raccon.demon.co.uk>
Message-ID: <VTllhiA$0eq1EweU@raccon.demon.co.uk>
Source record: 97065
Cross-posted to: comp.sys.atari.st,demon.adverts

For sale - boxed and all in working order:-

1 Atari 1040STe (TOS 1.62) - 1 Meg of RAM

2 Atari 1040STe (TOS 1.62) - 2 Meg of RAM

3 Atari SC1435 colour monitor

4 Protar 80Mb HDD (in the monitor-stand style of case)

5 Forget-Me-Clock plug-in clock cartridges (2 off)

6 Original and replacement rodents

7 Contriver roller-ball

8 3 joysticks, with joystick/mouse cable extenders

9 The Ultimate Ripper cartridge (boxed plus instructions)

Can deliver locally (Macclesfield/Manchester) or buyer collects or pays
delivery.

OFFERS by e-mail to
richard@raccon.demon.co.uk

Please provide phone no for response.

--
Richard A Carsons

2751. FS(UK) - Atari Software

Newsgroup: comp.sys.atari.st
Date: 1998-07-13 00:00:00 UTC
From: Richard A Carsons <richard@raccon.demon.co.uk>
Message-ID: <VDrlFlAG1eq1Ew$R@raccon.demon.co.uk>
Source record: 97066
Cross-posted to: comp.sys.atari.st,demon.adverts

```
For sale - OFFERS invited

Book & Software packages:-

Atari ST Introduction to Basic Programming (= Power Basic)

Atari ST Introduction to Programming Utilities
(= WERCS/Fontkit/KnifeST etc)

Serious software (all originals - most boxed with instructions):-

Thats Write 3 (the best word-processor IMHO)
3D-Calc (3D spreadsheet)
Neodesk 3
LDW Power (1-2-3 clone spreadsheet)
1st Word
1st Word Plus
Diamond Back II
Harlekin 2
Home Accounts 2
Universal Item Selector UIS III
View II
Fonty
NVDI 2.5
TexyStyle
Imagecopy Colour
Easy Text Plus
Fontkit Plus 4
Quartet (2 copies - one still shrink-wrapped)
ST Basic (programming)
STOS
STOS Compiler
STOS Games Galore
Atari Organiser
Flexidump
Stage II (Screen Art)
HyperDraw
HyperPaint 2

Leisure software (all originals):-

Hitch Hikers Guide To The Galaxy
F29 Retaliator
Psycho Soccer Selection
Lemmings
```

Oh No! More Lemmings
Street Fighter II
Rainbow Island
Total Recall
Xenon 2
Flood
Tintin on the Moon
Borodino
Colossus Chess
World Championship Soccer
Gremlins 2
Barbarian 2
Operation Wolf
9 Lives
Sim City
Robot Monsters
Final Flight
Gods
Prince of Persia
Robocop
Robocop 2
Kick Off 2
Hudson Hawk
Rick Dangerous
Pipe Mania

Disks :
Over 200 disks full of PD & Shareware software on all subjects (worth something for the disks alone!)

Can deliver locally (Macclesfield/Manchester) or buyer collects or pays delivery.

OFFERS by e-mail to
richard@raccon.demon.co.uk

Please provide phone no for response.

--
Richard A Carsons

2752. ST Monitor

Newsgroup: comp.sys.atari.st
Date: 1998-07-13 00:00:00 UTC
From: Bob Read <bread@interlog.com>
Message-ID: <35AA29E1.2347C714@interlog.com>
Source record: 97067

Hi folks,
I live in Toronto and am looking for a working ST monitor. Can anyone
help me out??????

Bob Read

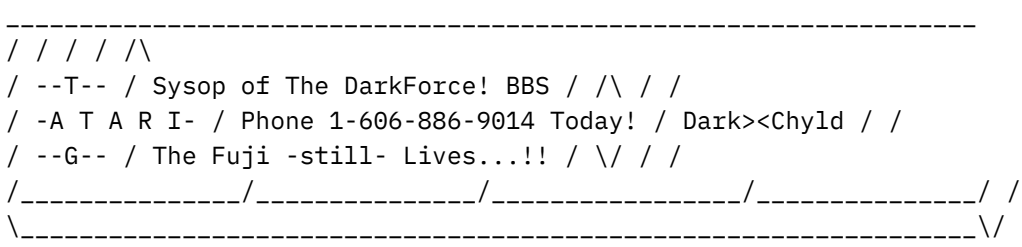
2753. Re: Newsie .90

Newsgroup: comp.sys.atari.st
Date: 1998-07-13 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6odd74$j7r$1@news.campus.mci.net>
Source record: 97068

On 13 Jul 1998 15:28:44 , Robert Schaffner wrote:

->In whitch way i can switch up a FTP DIR?
->Step down from root to /pub/xxx/yyy/zzz works fine, but not
->from /zzz/ backwards to the root. Any ideas? Eyeglasses? :->
->
->Regards, Robert

Hi Robert. Try the <backspace> key. Also, check to see if Keyboard
navigation is checked or not. Something along these lines should
work! ;-)



2754. ST World Magazine Info

Newsgroup: comp.sys.atari.st
Date: 1998-07-13 00:00:00 UTC
From: Deano@zetnet.co.uk
Message-ID: <35b33916.1864482@news.zetnet.co.uk>
Source record: 97069

I believe there was once a commerical magazine called '"ST World"
which was the first of the ST Mags to die. Is there anyone who can
provide me with some info about it including a screenshot of the cover
in Gif format? I want to write an article on it and I need to know...

1. What year (and month if known) was the first issue released?
2. What year (and month if known) was the last issue released?
3. Why did it cease publication.
4. General info about the contents IE: tutorials ran, regular features
(news, PD Reviews, other reviews etc).

I would be grateful if anyone could give me as much info as possible
on this.

Note: I am talking about ST World and not Atari World, two different
magazines.

Deano (Silly Software Programmer)
Email Deano@zetnet.co.uk
http://www.users.zetnet.co.uk/sillysoftware/
Join The Silly Software Mailing List - go to
http://www.onelist.com/subscribe.cgi/silly-software

2755. Re: MagiC PC - any good?

Newsgroup: comp.sys.atari.st
Date: 1998-07-13 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01bdade1$f0a2f460$LocalHost@xpnwjjkf>
Source record: 97070

G�tz Hoffart <hoffart@ruf.uni-freiburg.de> wrote in article
<900266516-525741AEicMi@ruf.uni-freiburg.de>...
> >I haven't managed to get it to connect at greater than 19200 yet
(on
> >a 300MHz PII): is this normal and if not do you know of any tips
for
> >getting the speed up?
>
> No, it isn't normal. I use 115200 baud on my P133 without any
problem
> (I used Windows NT and MagiC-PC 1.3 at that time). Do you have
> HSMODEM installed?

HSmodem was installed when I installed MagiC-PC and I've left it alone. I believe this is version 6 but I used that successfully with my STE for years with no problems. I've only tried 56000 so far so I'll try 115200 and see where I get. Could it be a problem with the system priority setting?

BTW this is with Win95, which probably isn't helping...

Thanks,
John

2756. Re: Silly Sozobon C Question

Newsgroup: comp.sys.atari.st
Date: 1998-07-13 00:00:00 UTC
From: SRipkowski@my-dejanews.com
Message-ID: <6odk98$2nm$1@nnrp1.dejanews.com>
Source record: 97071
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

```
In article <6ockct$qd3@balaena.bio.vu.nl>,
lvzon@bio.vu.nl (Levien van Zon) wrote:
> Russell Magee (bigruss@cheetah.spots.ab.ca) wrote:
>
> : char test[32] = "Some test data";
> : [...]
> : fwrite(test, 32, 1, outfile);
>
> : Now if I look at the data actually written out, it's not at all what
> : it should be.
>

Try terminating the string since it is less than the allocated amount with:
char test[32] = "Some test data\0"

SRipkowski
Sometimes your the dog, sometimes your the hydrant.

-----== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum
```

2757. Re: MagiC's AES

Newsgroup: comp.sys.atari.st
Date: 1998-07-13 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <35aa409e2e45a60@club-internet.fr>
Source record: 97072

Hello,

in article <35AA2167.952AEFD0@bk.bosch.de>
Micha Knorpp wrote:

> GOOD NEWS ! wdialog is no more needed in MagiC 6.0 !!!!
> look forward to catch it and enjoy living without getting confused,
> everybody !

That's fine, indeed ! But I'm waiting for Daniel (ASF) to release the
French version... hmmm...

Bye,
/Pascal/

--
!!! Yeah Yeah Yeah !!!

2758. Re: Okami and archiving messages

Newsgroup: comp.sys.atari.st
Date: 1998-07-13 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35a9d73ac99bca2@lvdi.net>
Source record: 97073

On Mon 13-07-98 05:38, Krzysztof Maj scribbled:

>on Sun 12-07-98 11:57 Gary Priest wrote:
>
>>Does anyone know if it is possible in Okami, to archive news articles of
>>interest? eg. to have a new internal news group called say 'archive', and
>>copy/move messages to it.
>
>This feature is what I am missing too!

What would be nice would be if there was an additional message flag
you could set that would flag it for archival. Then the next time
oexpire ran, it would archive any messages with that flag. I would
find that /very/ useful.
--
Terry May - Las Vegas NV

2759. Re: WDIALOG / NVDI 5 / MagiC 5

Newsgroup: comp.sys.atari.st
Date: 1998-07-13 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35a9d73ac99bca4@lvdi.net>
Source record: 97074

On Mon 13-07-98 16:11, Carsten Krumnow scribbled:

>I got NVDI 5.0 two weeks ago. With it came WDIALOG in a new version. Since
>then I have no more access to any GEMDOS drive with the MGFORMAT utility.
>It reports Error numbers #4 and #7.
>When I deactivate WDIALOG, everything works ok. But then I cannot access
>the new NVDI printer panels.

What version of WDIALOG did you get? V2.01 can be found on the
Natural Born Programmers web site (sorry, don't have the URL). If
you can't find it, I can send it to you.

It's possible that your "new version" is actually a buggy version
that has since been corrected.
--
Terry May - Las Vegas NV

2760. Re: STinG & XCONTROL

Newsgroup: comp.sys.atari.st
Date: 1998-07-13 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35a9d73ac99bca3@lvdi.net>
Source record: 97075

On Mon 13-07-98 09:42, Roger Cain scribbled:

>On 12 Jul 1998 21:58:32 , Terry May wrote:
>>
>>Are you saying that all my CPXes can be named to *.CPZ and their
>>settings will still be loaded?
>
>Noooooo! Just that the appropriate initialisations are done when the
>CPX-handler discovers them and executes their 'headers'. You don't
>need to open up the CPX manually for this to be done. So I just let
>COPS rootle through /CPX/ initialising for those that are active then
>it disappears automatically.

Okay, if I understand it correctly, as long as they're named *.CPX,
COPS (or whatever) will execute their headers, even though you don't
actually open COPS. That's how I thought it worked, but I was
confused by the comment that if you can see it, it's already had its
header executed, because in COPS you can see disabled CPXes (i.e.,
those with a .CPZ extension).
--
Terry May - Las Vegas NV

2761. Okami help needed

Newsgroup: comp.sys.atari.st
Date: 1998-07-13 00:00:00 UTC
From: g.campbell@zetnet.co.uk
Message-ID: <6odhjr$f7h$1@irk.zetnet.co.uk>
Source record: 97076

How do you get Okami set up and working? I keep getting a problem with
not finding the newsgroup file,onews.def.Do I have to create the file?

I someone could help me set this up,I will be very greatful

thanks in advance,

Catch you again,
****
* Gordon.... *
* E.mail: g.campbell@zetnet.co.uk *
* http://www.users.zetnet.co.uk/gordy/index.html *
* IRC: Tesla1 *
****
Nothing sucks seads like a bugie with no beak.....

2762. Re: PC to ST

Newsgroup: comp.sys.atari.st
Date: 1998-07-13 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IGNOFCEOUP@data.rhein-main.de>
Source record: 97077

In <6od6tbhag1@newton.a2000.nl> "jan van rijnsoever" wrote:

>I desperately need to convert some downloaded files from the PC to my Mega

Use PARCopy. Anywhere you found a link on my link page.
Regards, Robert

--
-= Home of DOITF030, PROFIJAG, DOITLYNX, DOIT_MAC, DOIT_ST =-
_____
Nemesis Falcon F030-520ST-Jaguar-Mac Lynx I + II
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/homepage.htm

2763. Re: SCSI Delays

Newsgroup: comp.sys.atari.st
Date: 1998-07-13 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IGNOFCERUP@data.rhein-main.de>
Source record: 97078

In <35AA187F.BE8778A2@bk.bosch.de> Micha Knorpp wrote:

>i got a message from david encill @ titan. he told me they are waiting
>for a new batch of NEMESIS-cards to be produced soon. so iï¿½m looking

Yeah, hope that's true..
Some other people are waiting sice * weeks * for a simple update!
But it's only a fucking update, equal..

Regards, Robert

--
-= Home of DOITF030, PROFIJAG, DOITLYNX, DOIT_MAC, DOIT_ST =-
_____
Nemesis Falcon F030-520ST-Jaguar-Mac Lynx I + II
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/homepage.htm

2764. Re: WTB: EPROM programmer + software

Newsgroup: comp.sys.atari.st
Date: 1998-07-13 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IGNOFCEUUP@data.rhein-main.de>
Source record: 97079

In <6od5lf$9cd$1@nnrp1.dejanews.com> scotty@nanonano.demon.co.uk wrote:

>I'm looking for an EPROM programmer and software for the Atari STE if
>anyone has one.

Have a look to PINATUBO 2.x (ShareWare)
I think some atari friendly ftp have them..

Works great with JuniorPrommer (Also with MegaAdaptor for 27C4001)!

Regards, Robert

--
-= Home of DOITF030, PROFIJAG, DOITLYNX, DOIT_MAC, DOIT_ST =-
_____
Nemesis Falcon F030-520ST-Jaguar-Mac Lynx I + II
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/homepage.htm

2765. tt millenium bug ?

Newsgroup: comp.sys.atari.st
Date: 1998-07-13 00:00:00 UTC
From: ethhoack <ethh@enemy.org>
Message-ID: <WS.35aa5c58.000b27d5.ethh@enemy.org>
Source record: 97080

how to set a 4-digits year on the atari tt's date ?

ethh@enemy.org

pub 2048/7579B421 7D 29 B3 3A CB 2D 42 B1 DE F3 19 D6 18 F6 C5 55

"abw&#65533;rts wend'ich mich zu der heiligen, unaussprechlichen, geheimnisvollen
nacht. fernab liegt die welt - in eine tiefe gruft versenkt" novalis

2766. TT newbie: Looking for a screen saver

Newsgroup: comp.sys.atari.st
Date: 1998-07-13 00:00:00 UTC
From: ag352@chebucto.ns.ca
Message-ID: <6odjk3$f6p$3@News.Dal.Ca>
Source record: 97081

Just got a tt030/4/4/540/TTM195. Finally after all these years! Has NVDI in there too. However there is no screen saver in the Auto folder, and my fave old STARSAVE (v.0.50) from my 1040 is seemingly incompatible. What is the preferred screen saver for TThigh rez, you experts? Is it on the umich site or must I spend more money?

JG

Isolated out in Atlantic Canada

2767. ste

Newsgroup: comp.sys.atari.st
Date: 1998-07-13 00:00:00 UTC
From: Oliveira <djolivei@esoterica.pt>
Message-ID: <01bdae87$e65e4e40$0e0516c3@grande>
Source record: 97082

I never had an atari st
Can anyone tell me what is STE found in pacifist?
thanks

2768. Re: MagiC's AES

Newsgroup: comp.sys.atari.st
Date: 1998-07-13 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6odkqp$387i$1@news-inn.inet.tele.dk>
Source record: 97083

>From: Micha Knorpp <micha.knorpp@bk.bosch.de>
>
>
>GOOD NEWS ! wdialog is no more needed in MagiC 6.0 !!!!
>look forward to catch it and enjoy living without getting confused,
>everybody !

I`m confused. Just got MagiC 6.0 the other day.
After installation of v. 6.0. there was no way I could use the computer
anymore.

Everything got mixt up. The desktop, windows etc.

Had to install v. 5.13 again to use my machine.

I guess I have to read the docs. - arghh. :-(((

cheers

Joergen

surfing the net on a ATARI Falcon 030 with MagiC 6, - CAB 2.7 on I-Conn.
Reading News, Sending mail with ASH EMailer 1.1.
http://home3.inet.tele.dk/prunus/

2769. Re: STinG & XCONTROL

Newsgroup: comp.sys.atari.st
Date: 1998-07-13 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6odm78$f9q$1@roch.zetnet.co.uk>
Source record: 97084

On 13 Jul 1998 09:49:50 , Terry May wrote:

>Okay, if I understand it correctly, as long as they're named *.CPX,
>COPS (or whatever) will execute their headers, even though you don't
>actually open COPS.

That's it :-)

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2770. RE:RE: A MAGIC OS MAILING

Newsgroup: comp.sys.atari.st
Date: 1998-07-13 00:00:00 UTC
From: dcroker@fortress.org.uk
Message-ID: <3779_dcroker@fortress.org.uk>
Source record: 97085

Nostrodamus phrophesised this from dave.gostl@i.hate.spam.com to All...

Hi Dave!

dg> Organization: MicroLink BBS Dinuba, CA (209) 591-8753
dg>
dg> DCROKER did willfully write on 07/05/98 (to ALL), and I quote...

D>> My point is that those of us who do not use an ISP to collect mail
D>> and usenet groups are barred from that mailing list - membership of
D>> which requires a web browser and a proper mailing address. Unless
D>> you know differently!
dg>
dg> I don't use an ISP for mailing lists (I call a freenet running
dg> unix/lynx). But still an email address is required for any mailing
dg> list.

I thought that I'd need to have a valid email address set up in a config somewhere for the joining up process to work, but it seems that I don't need to so I've used the "anonymous" browser at work to sign up with my work email address - hope to see you there.

Speak to 'ya later!

Rgds, Derryck

--

2771. Re: BBS Software for TT030?

Newsgroup: comp.sys.atari.st
Date: 1998-07-13 00:00:00 UTC
From: ssweet@fortress.org.uk
Message-ID: <3783_ssweet@fortress.org.uk>
Source record: 97086

FROM: SSweet@fortress.org.uk
SUBJ: BBS Software for TT030?

k> nothin to do with this Steve but my mails to you keep getting returned
k> just chasing that freedom2 english cpx you said you would let me have
k> thanks kevin

Here's the CNF file, do an ascii save and all will be revealed.

;Freedom 2 Configuration File

$alr 0
$fsl 1
$hid 0
$thl 0
$nfd 0
$alc 1
$bob 0
$uav 1
$ukb 0
$lft 0
$smw 1
$low 0
$dcl 1
$bdi 1
$mou 0
$ful 1
$arr 0
$nic 1
$dot 0
$jrs 1
$nwp 1
$p3d 1
$n3f 0
$ltm 1
$npg 0
$shs 1
$sht 0
$lac 1
$shi 1
$nsk 0
$crs 0
$cdb 0
$c3d 1
$c3f 1

```
$c3b 1

$vas

$fty
Root 100 SYSTEM 8 2 0 8 \..
Folder 99 FOLDER 8 0 4 0 \*
Programme 90 EXEC 8 6 4 0 *.APP,*.app,*.PRG,*.prg,*.TOS,*.TTP,*.TTP
CPX/EPX 20 CPXEPX 8 1 4 0 *.CPX,*.ACC
Resource 90 RESOURCE 8 0 4 0 *.RSC,*.rsc
System1 80 SYSTEM 8 0 0 8 *.SYS,*.RAM,*.OSD,*.NOD,*.PRN
System2 80 SYSTEM 8 0 0 8 *.BOT,*.CLT,*.OVL,*.PAR,*.cnf
System3 80 SYSTEM 8 0 0 8 *.fif,*.pth,*.prs,*.val,*.dat,*.his,*.cfg,*.h
Disabled 8 DISABLE 9 1 0 8 *.PRX,*.APX,*.ACX
CFG_1 90 INFO 8 0 0 8 *.HLP,*.NUM,*.KEY,*.STR
Comms 90 INFO 8 0 0 8 *.JM,*.BBS,*.FSE
Fontz 90 INFO 8 0 0 8 *.SPD,*.TTF,*.FNT
Twist 90 INFO 8 0 0 8 *.DB,*.FRM,*.E*,*.I*,*.M*,*.R*,*.U*
Texel 90 INFO 8 0 0 8 *.TXL
DTP 20 TEXT 8 0 0 8 *.PAP,*.RTF,*.dic,*.tlx
Hyprtext 0 TEXT 12 0 4 0 *.HTM,*.HTML,*.HYP
Text 0 TEXT 8 0 4 0 *.txt,*.asc,*.1st,*.me,*.ruf
Pic 2 BITMAP 12 0 4 0 *.img,*.jpg,*.gif,*.tif
Graphic 1 VECTOR 12 0 4 0 *.gem,*.cvd,*.cvg
Archive 2 PACKED 12 0 4 0 *.zip,*.lzh,*.lha,*.arc,*.gz,*.TAR,*.ZOO
Source 2 SOURCE 12 0 4 0 *.c,*.h,*.s,*.src

$pth
C:\AUTO\*.*
D:\GUIDES\*.*
E:\TWIST\*.*
E:\DOCUMENT\*.*
E:\DOCUMENT\G_49\*.*
E:\DOCUMENT\G_49\_BLANKS\*.*
E:\DOCUMENT\G_49\LOG.PAP\_L*.PAP
E:\DOCUMENT\G_49\LOG.PAP\_C*.PAP
E:\DOCUMENT\ADDRESS\*.*
E:\DOCUMENT\MAIL_ORD\*.PAP
E:\DOCUMENT\WORK_DOC\SPAREORD\*.*
F:\NODE\*.*
F:\NODE\INBOUND\*.*
F:\NODE\INBOUND\P\*.*
F:\NODE\NEST.05A\*.*
F:\ST_FAX\FAX_IN\*.*
F:\ST_FAX\FAX_OUT\*.*
G:\FILEBASE\*.*
H:\TEMP\*.*
I:\_ART_\CLIP_ART\*.*
U:\DEV\FPRN
```

```
$ext
*.*
*.AP[PX]
*.PR[GX]
*.CP[ZX]
*.AC[CX]
*.S??
*.TXT
*.ASC
*.INF
*.PA?
*.DB
*.RSC
*.DO?
*.FNT
*.C??
*.BBS
*.TIC
*.PKT
*.TMP
*.HTM,*.HTML

$fls
E:\PAPYRUSG.5\TEMPLATE\_NEW.PAP
E:\DOCUMENT\G_49\_BLANKS\_LOG.PAP
E:\DOCUMENT\G_49\_BLANKS\_CENSUS.PAP
E:\DOCUMENT\G_49\_BLANKS\_MAILER.PAP
E:\DOCUMENT\G_49\_BLANKS\_MEDIC.PAP
E:\DOCUMENT\G_49\_BLANKS\_P_2_TRV.PAP
E:\DOCUMENT\G_49\_BLANKS\_NEW_CUB.PAP
E:\DOCUMENT\MY_SIG.IMG
U:\DEV\FPRN

$mct

$mod

$exc

$pdd

$fkt
@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@

$frm
%-F %-E%11P %D.%M.%Y

$lfm
%1L%-20F.%E %30L%T %h:%m %A%W%H%Z %D:%M:%Y %8K

$cfm
%w %-n %-i %v %z%B%O%J%Z%H
```

```
$nfm
%-F %-E%11P %D.%M.%Y

$cph
c:\_cpx\*.cpx

$icf
C:\Freedom2\F2ICONSC.CVD

$fnd

$vie
C:\GEMSYS\Gemdesk\MGVIEW.APP

$img
C:\Freedom2\FREEDOM2.IMG

$kph
C:\Kobold_3\KOBOLD_3.PRG

$exe
*.pr[gx],*.tos,*.ttp,*.ap[px]

$hst
C:\Freedom2\FREEDOM2.HST

$mph 1
$col 33
$row 18
$lcl 64
$lrw 18
$ccl 42
$crw 9
$alo 2
$rbt 1
$tsl 40
$ddy 40
$sdy 40
$ssp 40
$fnt 1
$siz 10
$cfn 1
$csz 9

$sor 1 1
$tso 1 1
$dlt 2 0
$bck 8 8
$txt 1 1
$sbk 4 4
$stx 0 0

$ebk 12
$etx 1
```

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *
-= Thud! Whack! Ouch! I'm upgrading my ST again...
--

2772. Re: BBS Software for TT030?

Newsgroup: comp.sys.atari.st
Date: 1998-07-13 00:00:00 UTC
From: ssweet@fortress.org.uk
Message-ID: <3781_ssweet@fortress.org.uk>
Source record: 97087

FROM: SSweet@fortress.org.uk
SUBJ: BBS Software for TT030?

k> nothin to do with this Steve but my mails to you keep getting returned
k> just chasing that freedom2 english cpx you said you would let me have
k> thanks kevin

This is the first mail ive seen of you since that discussion, i sent the CPX by UUE'd mail, perhaps someone trapped it somewhere, i'l try again, did you get the F2.CNF file, that was a plain text incusion??.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *
-= 11th commandment - Covet not thy neighbour's Software License.
--

2773. Re: BBS Software for TT030?

Newsgroup: comp.sys.atari.st
Date: 1998-07-13 00:00:00 UTC
From: ssweet@fortress.org.uk
Message-ID: <3782_ssweet@fortress.org.uk>
Source record: 97088

FROM: SSweet@fortress.org.uk
SUBJ: BBS Software for TT030?

h> I found Octopus on the web and downloaded it. I'm currently trying to
h> learn how to configure it, thought I had it all figured out (well, mostly
h> figured out), made a bunch of changes to the file areas and message areas
h> CFG files, tried to boot Octopus and it would come up and then
h> immediately shut back down again.

RTFM and look for the debug option, this will log all of Octy's action and
allow you to narrow down the problem, it could be something silly like the
language file need re-compiling, look at the logs with debuging turned on,
octy'l tell you why its sulking.

h> In any event, I've been unable to find Semper.

Perhaps you should log onto a bbs with a terminal and download it with
zmodem, try the <Fortress> BBS on 0181 244 9825, use the filename SMP08
h> I'm currently running FSERIAL to speed up the ports, and its doing a good
h> job, but everybody here recommended Semper.

Look out for a package called HSMODEM, the best port fixer there is.

Filename on the <Fortress> would be HSMODA07.LZH
h> Any ideas where I could find that for download?

Did i mention the <Fortress> on 0181 244 9825

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *
-= If things get any worse, I'll have to ask you to stop helping me.
--

2774. Re: TT Display resolution.

Newsgroup: comp.sys.atari.st
Date: 1998-07-13 00:00:00 UTC
From: ssweet@fortress.org.uk
Message-ID: <3780_ssweet@fortress.org.uk>
Source record: 97089

FROM: SSweet@fortress.org.uk
SUBJ: TT Display resolution.

r> I am real, a TT030 is still limited in its speed and power the more add
r> on you put on it especially RAM may require a change in you TT's power
r> supply.

I dont think there is an add on made that would cause the TT's PSU to break
into a sweat, my Mega which has the same PSU has just about every add on
concievable and the PSU dont even run warm.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *
-= Hey!, Kids, don't try this at home,
i'm a proffesional Lunatic, I know what i'm doing.
--

2775. Re: Newsie .90

Newsgroup: comp.sys.atari.st
Date: 1998-07-13 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IGNOFCFTUP@data.rhein-main.de>
Source record: 97090

In <6odd74$j7r$1@news.campus.mci.net> DarkChyld [Ronald J. Hall] wrote:

> Hi Robert. Try the <backspace> key. Also, check to see if Keyboard
> navigation is checked or not. Something along these lines should

Hups, i check that. Next Session! :)
Thank you!!

Regards, Robert

--
-= Home of DOITF030, PROFIJAG, DOITLYNX, DOIT_MAC, DOIT_ST =-
_____
Nemesis Falcon F030-520ST-Jaguar-Mac Lynx I + II
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/homepage.htm

2776. TWIST 2 or TWIST 3 manual

Newsgroup: comp.sys.atari.st
Date: 1998-07-13 00:00:00 UTC
From: Drazen Glojnaric <dglojna1@pop.tel.hr>
Message-ID: <35AA6121.64CF7D2D@pop.tel.hr>
Source record: 97091

Does anybody have manual for TWIST 2 or TWIST 3 relational database
(german/english) in any form (HTML,electronic,photocopy...)

dglojnar@pop.tel.hr

2777. Re: Ethernet & VME

Newsgroup: comp.sys.atari.st
Date: 1998-07-13 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35aa71a4fdaa41@ping.be>
Source record: 97092

on Sun 12-07-98 22:34 Karl Samyn wrote:

>David.DeRidder wrote:
>>
>> Hi,
>>
>> I'm designing a low-cost solution to add an Ethernet interface to a
>> VME bus. Since this might be handy for the Atari community, I'm
>> asking your help.
>
>I don't know if this is really what the Atari community needs. Not every
>Atari computer has a VME bus. That's why I think an Ethernet interface
>to a SCSI bus would be interesting. Every Atari computer would be able
>to have Ethernet that way (for ST's with Link off course).

Fully agree with you. I surely don't want a VME-card because the VME slot
is already taken by a Crazy Dots II card and I don't want to go back to
the 16 color mode on my TT.

>ftp://193.190.205.13/Atari/Network/VME/smc_tt1.zip

If the site isn't down like today (13/07 18:30 CET+2). He Karl, if you read
this, fix the server will you.

CU
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

2778. Re: NOS Kill file format (was Re: Okami 1.34)

Newsgroup: comp.sys.atari.st
Date: 1998-07-13 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <35a943c61010770@the-gap.demon.co.uk>
Source record: 97176

on Sun 12-07-98 14:40 Terry May wrote:

>On Sun 12-07-98 18:36, Gary Priest scribbled:
>
>>Ok. Here is the description of the NOS kill file format, that I am proposing
>>to implement in NEWSwatch. Any comments?
>
>It looks pretty good to me.

Glad to hear it. It's quite a complicated format, but seems quite complete.

>>The actual Lines: example will not be relevant with NEWSwatch, because I
>>have implemented that separately from the KILL file. It's actually a
>>seperate preference, as is 'number of crossposting groups'.
>
>Will we be able to have separate settings for Lines and Number of
>Crossposting Groups, for each individual group? If not, consider
>this a request. :^)

Why did I know that is what people would want :(

The answer for now is *no*. I've practically finished the code for lines and
cross posting groups. It's global and not per newsgroup.
To do it per newsgroup is a lot more work and will mean changing the format
of NNTP.DAT again, which will be a *big* pain.

I'm hoping to email you (and a select few) a beta very soon. It may be that
eventually I will have to do it so it's per group, but hopefully for now you
can live with a global setting???

>>Also I plan to have NEWSwatch keep the headers of killed articles, or
>>totally ignore them depending upon another configurable preference.
>
>That is good. I'll probably usually have it ignore them, but might
>take a look-see occasionally to see if I'm missing anything important.

Yep. That's why I made it an option :)

Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

2779. Re: word P ?

Newsgroup: comp.sys.atari.st
Date: 1998-07-13 00:00:00 UTC
From: Austin Walshe <austin@webaxs.net>
Message-ID: <35A96E7F.7A181808@webaxs.net>
Source record: 97177

Papyrus is your best bet. Scalable true type fonts etc. and basic DTP
functions.

Chris Swinson wrote:

> Anyone one know of a good Word processor for my Falcon ? ? ?
>
> I am currently using 1ST word which is ok but not really powerful enough.
>
> Thanks.
>
> chris.swinson@zetnet.co.uk
>
> By the way, sorry to the good people in the world, but I don't want
> any junk mail IE sunglasses, bibles, sex videos, or anything outside
> the UK in fact.
>
> I only just changed server and I am getting jumk mail already, ok its
> my fault for putting my mail address in news groups, but I anin't
> interested OK .

2780. Re: NOS Kill file format (was Re: Okami 1.34)

Newsgroup: comp.sys.atari.st
Date: 1998-07-13 00:00:00 UTC
From: rosco@game-master.com
Message-ID: <35a928a077a541@game-master.com>
Source record: 97178

on Sun 12-07-98 18:36 Gary Priest wrote:

>Also I plan to have NEWSwatch keep the headers of killed articles, or
>totally ignore them depending upon another configurable preference.

POPwatch don't you mean?

Just an aside...since you seem to be adding new features...I would
like to be able to DL my mail *without* first seeing the list of
headers. I almost never view the header, and it seems to take just as
long to get the header as the whole email.

Also, I'd like to be able to override the 30 message limit.

I don't know if there'd be much demand for these features though...

--
Ross MacIver - Montreal, Canada
rosco@game-master.com

2781. Re: Atari mentioned in CNET 30 Years Article

Newsgroup: comp.sys.atari.st
Date: 1998-07-13 00:00:00 UTC
From: Jens M Andreasen <jens-and@dsv.su.se>
Message-ID: <Pine.OSF.3.95.980713044540.26708A-100000@tellus.dsv.su.se>
Source record: 97179
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st

On 9 Jul 1998, Brian Reynolds wrote:

:In 1988/89 I was running X11R3 on a 4MB Sun 3/50 (68020 based UNIX
:workstation) and other Sun 3 machines. There is no problem running X
:in 4MB. Of course I don't know how big a footprint MiNT has (my Mega
:4ST has been in storage for a few years).

According to reports (years ago) in this forum you can have X with an xterm and a shell up and running without problems (in 4 meg), but thats about it. MiNT itself is not the problem. The Xservers I have here are sized in the range 2.5 - 3.5 megabyte. I'd guess that the one for ST is about the same size.

```
(
)
c[] // Jens M Andreasen
```

2782. Re: MagiC PC - any good?

Newsgroup: comp.sys.atari.st
Date: 1998-07-13 00:00:00 UTC
From: troubled@loner.com
Message-ID: <6obv91$d70$0@198.69.29.144>
Source record: 97180

On Sat, 11 Jul 1998 10:30:46, gary@the-gap.demon.co.uk (Gary Priest)
wrote:

> I'm currently thinking of moving to Florida for a year, and of course that
> would mean I'd be Falconless and unable to support any of my software.

"of course"? Are you assuming that the power supply cannot be replaced
or bypassed? All you need is +5vdc and a tiny bit of +12vdc, both of
which
are available from any number of surplus computer power supplies.

An svga monitor can likewise be found anywhere.

I don't see your problem. Bring the Falcon on over with you.

>
> Once there I would probably buy a laptop PC (useful for work etc.). But I'd
> like to be able to continue to support my Atari stuff.
>
> So how good is MagiC PC? Is it a viable alternative to buying a real Atari
> out there? Could I run Devpac3 and STinG?
>
> Thanks for any help,
> Gary
>
> --
> ---
> Gary Priest,Southampton,England gary@the-gap.demon.co.uk
> Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/
> ---

Vacuo

-. ..--- -.- --.- .-

2783. Re: POPwatch Question

Newsgroup: comp.sys.atari.st
Date: 1998-07-13 00:00:00 UTC
From: lockwood@calcna.ab.ca.R.E.M.O.V.E
Message-ID: <6oc37f$cvq@ds2.acs.ucalgary.ca>
Source record: 97181

On 11 Jul 1998 05:02:12 , David Bolt wrote:
>Yes it is. Under the menu 'Messages', click on 'Add to kill file', then
>enter 'earthlink.com' into 'From:'. Finally click add or press return and
>all incoming mail from earthlink is killed. This can be repeated for any
>domain as required.

Okay, that seems to work, but what about those diabolically clever
spammers who send out one mass email from or to

so_and_so@1906earthlink.com

and then the next one is from

so_and_so@2765earthlink.com

I guess what I'm hoping for is some sort of wildcard possibility in
Popwatch's killfile protocol. Gary?

Now that I've signed up for the Magic maillist, which doesn't seem to
come in digest form (please tell me I'm wrong), it's harder to sort
thorough all my emails manually, and a functioning killfile would be
very handy.

Regards,

Quality Audio Recording and Editing for Classical and Acoustic Music

____/ /
/ / Frank Lockwood
__/ / Calgary, Alberta, Canada
__/ _______/ http://www.calcna.ab.ca/~lockwood/

2784. Re: Newsie .90

Newsgroup: comp.sys.atari.st
Date: 1998-07-13 00:00:00 UTC
From: aprice@postern.demon.co.uk
Message-ID: <900306673.10379.2.nnrp-11.9e987258@news.demon.co.uk>
Source record: 97182

On 12 Jul 1998 06:21:53 , Charles Silver wrote:
>
>As you, I just got NEWSie v0.90 from John's Web page and it works great.
>I must applaud John's efforts in upgrading his software. Now that I have
>a G3 Laptop, on which I use Claris E-mailer, I much prefer NEWSie! Great
>work John <g>.

It -still- hangs up on occasional items though when loading for offline.
(Sting+MagiC+Falcon 40)

--
Alan Price
http://www.postern.demon.co.uk

2785. Re: Okami and archiving messages

Newsgroup: comp.sys.atari.st
Date: 1998-07-13 00:00:00 UTC
From: kmaj@smok.krakus.top.pl
Message-ID: <35a9aa1ab07790@smok.krakus.top.pl>
Source record: 97183

on Sun 12-07-98 11:57 Gary Priest wrote:

>Does anyone know if it is possible in Okami, to archive news articles of
>interest? eg. to have a new internal news group called say 'archive', and
>copy/move messages to it.

This feature is what I am missing too!

--
Greetings from Okami Newsreader user.
-
Krzysztof Maj
<kmaj@smok.krakus.top.pl>

2786. Re: looking for INTERNET SOFTWARE

Newsgroup: comp.sys.atari.st
Date: 1998-07-13 00:00:00 UTC
From: ben@imperial.co.uk
Message-ID: <6oc8jb$58r$1@nnrp1.dejanews.com>
Source record: 97184

Hi,

> I am looking for internet browsing software for the mega 4 ? where can I
> find some?
>
> keymastr@cdc.net

You could try CAB (Crystal Atari Browser), a demo version of which
is available at www.flinny.demon.co.uk

Or you could try the Draconis WEB Package which you will find at:

http://dc2.uni-bielefeld.de/atari/edracon.htm

Hope this helps.

Regards,

Ben Hills.

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

2787. atari 1040 stf @ give-away price

Newsgroup: comp.sys.atari.st
Date: 1998-07-13 00:00:00 UTC
From: strembl2@chat.carleton.ca
Message-ID: <6oc904afs1@bertrand.ccs.carleton.ca>
Source record: 97185
Cross-posted to: comp.sys.atari.st,rec.games.video.atari

i still have an old 1040 stf that has been doing nothing for too long. please give this fine old machine a home. i have the 1040 & one bonus xevious floppy. would most happily trade for a colecovision or turbo grafx cart or two or controllers. otherwise, make an offer & i won't refuse. last i new the machine was working. jon

---

sarah tremblay & jon starchuk

carleton university
Email address: strembl2@chat.carleton.ca

2788. Re: Papyrus 5 owers in the USA

Newsgroup: comp.sys.atari.st
Date: 1998-07-13 00:00:00 UTC
From: aprice@postern.demon.co.uk
Message-ID: <900313218.8248.4.nnrp-05.9e987258@news.demon.co.uk>
Source record: 97186

On 12 Jul 1998 19:56:56 , Raymond Collins wrote:
>
>I had the same experience a 10 years back when I upgraded to 1st Word
>Plus. Seems they (yes HiSoft did this too) did not send out an American
>dictionary with the American upgrades for 1st Word Plus. I was in graduate
>school at the time and had several papers down graded for spelling errors.
>Spelling errors in which I found out latter due to using a British Spelling
>dictionary with my word processor (The damn thing flag the word baseball
>in a spellcheck). I am soon to go back to graduate school. I do not intend
>to go through the seem problem again from the same company which is suppose
>to be providing correct support for their product.
>
As a University lecturer (retired), may I suggest that if the spelling
on your papers is taken into account when they are graded, you shouldn't
be using a spell-checker anyway: and if it isn't, then its use would be
immaterial? Personally, I would support any school which insisted on a
reasonable standard of English and spelling- those who come to rely on
servants/slaves/machines can find themselves in difficulties if they
ever have to manage wthout them.

--
Alan Price
http://www.postern.demon.co.uk

2789. Re: MagxDesk Directory Updates

Newsgroup: comp.sys.atari.st
Date: 1998-07-13 00:00:00 UTC
From: Andreas Kromke <and@imr.uni-hannover.de>
Message-ID: <35A9C5BF.CC279835@imr.uni-hannover.de>
Source record: 97187

Neil Roughley schrieb:

> I've noticed MagxDesk doesn't update the directory after a file is saved.
> Example: I'm in qed and save a file with MagxDesk's target directory in
> the background -- the directory window doesn't get updated. Under the
> Ease desktop there's no such problem, which has a setting called 'Refresh
> window contents automatically'. Is there a way to make MagxDesk do the
> same?

Ease uses a resident program "changes" that installs itself in the DOS trap
and protocols every disk change.
changes is a dangerous program and cannot detect newer DOS calls that also
change files. I cannot recommend this way of programming.

Perhaps there will be another way in the future: MacOS seems to change date
and time
for a directory when it's contents are changed. I will investigate this with
MagicMac, but it will not work with DOS volumes.

2790. Okami has reset all the flags

Newsgroup: comp.sys.atari.st
Date: 1998-07-13 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <35a9b87e415ed1@the-gap.demon.co.uk>
Source record: 97188

Just had a weird occurence in Okami. Suddenly (probably during the last run of OIMPORT), all my news messages have been flagged as 'unread', and the ones I had carefully set to 'protected' have been 'unprotected'.

Looks like there could be a bug in OIMPORT that for some reason has *reset* all the flags against messages. Either that or I guess it could be in OEXPIRE?

Any one else had this problem?

Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

2791. Re: Silly Sozobon C Question

Newsgroup: comp.sys.atari.st
Date: 1998-07-13 00:00:00 UTC
From: lvzon@bio.vu.nl
Message-ID: <6ockct$qd3@balaena.bio.vu.nl>
Source record: 97189
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Russell Magee (bigruss@cheetah.spots.ab.ca) wrote:

: char test[32] = "Some test data";
: [...]
: fwrite(test, 32, 1, outfile);

: Now if I look at the data actually written out, it's not at all what
: it should be.

Hmm, that would indeed be strange for such small amounts of data...

: I'm reasonably proficient in C, but am I missing something here or is
: it a known problem (buggy lib etc.)

The only thing I can think of is that with large amounts of data, you should keep in mind that Sozobon's "int"'s default to 16-bit, so you might not pass a full byte-count. Use -mlong when compiling the program and see if the problem goes away...
Sozobon is a nice compiler, but it has its problems, especially when you try to use it to port stuff... (malloc with 16-bit parameters isn't a good idea if you ask me, also because lalloc() isn't very portable...)

Anyway, good luck...

-=El Vienno

Levien van Zon (lvzon@bio.vu.nl)
MALEB Homepage: http://huizen.dds.nl/~levjenno/
(Atari/Amiga/Linux/Therapy?/Red Dwarf/etc.)

To be is to do.
-- I. Kant
To do is to be.
-- A. Sartre
Yabba-Dabba-Doo!
-- F. Flinstone

2792. Re: STinG & XCONTROL

Newsgroup: comp.sys.atari.st
Date: 1998-07-13 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6ockpn$8u4$1@roch.zetnet.co.uk>
Source record: 97190

On 12 Jul 1998 21:58:32 , Terry May wrote:
>On Sun 12-07-98 19:05, dcroker scribbled:
>
>>Not even that, all you need do is to set and save your settings in the CPX,
>>and as long as the CPX header is loaded (ie you can see its title in the CPX
>>loader - COPS or whatever - then the settings will be in force.
>>
>>You only need to load the CPX itself if you want to CHANGE the settings.
>
>Are you saying that all my CPXes can be named to *.CPZ and their
>settings will still be loaded?

Noooooo! Just that the appropriate initialisations are done when the
CPX-handler discovers them and executes their 'headers'. You don't
need to open up the CPX manually for this to be done. So I just let
COPS rootle through /CPX/ initialising for those that are active then
it disappears automatically.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2793. Re: CAB v Adamas

Newsgroup: comp.sys.atari.st
Date: 1998-07-13 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6ocmos$tt0$1@news-inn.inet.tele.dk>
Source record: 97191

>From: szhays@dilbert.ucdavis.edu (Eric Hays)
>Date: 8 Jul 1998 17:48:06 GMT
>
>
>Even in 256 color Falcon mode, the picture dithering is slightly better in
>Adamas then in CAB, things look sharper and brighter.

Yes, I agree on that one. The pictures looks a little better in Adamas.

> I'm not sure exactly what is done differently. But there is a downside in
>that it takes a bit longer for pages to display. On the other hand, because
>Adamas saves the *dithered* image in its cache, going back to the page is
>almost instantaneous.

So does CAB 2.7, it`s very quick in loading from the cache. Page and picture,
at least it is in the final version.

>Its all very nice. I jsut wish it worked with STiNG. Draconis works well
>enough, but after noodling with STiNG until I got it just the way I want
>it, I don't fancy going through all that again with another IP stack.

Agree on that one to,- why can`t they all work with the same TCP stack?
I-Connect is so easy to set up, why don`t they (ASH) make it work as an ACC?

As it is now, you have to use MagiC. MagiC is nice and NVDI is fast, but not all
use it, and it does not work on the Milan, - yet!

cheers

Joergen

surfing the net on a ATARI Falcon 030 with MagiC 5.13 - CAB 2.7 on I-Conn.
Reading News, Sending mail with ASH EMailer 1.1.
http://home3.inet.tele.dk/prunus/

2794. Re: Falcon NVRAM

Newsgroup: comp.sys.atari.st
Date: 1998-07-13 00:00:00 UTC
From: Andreas Schwab <schwab@issan.informatik.uni-dortmund.de>
Message-ID: <vyzg1g6838r.fsf@issan.informatik.uni-dortmund.de>
Source record: 97192

Uwe Seimet <us@ooc.de> writes:

|> Andreas Schwab wrote:
|>
|> > Atari LILO uses that feature. I have set it to "Linux".
|>
|> So Linux can now be booted directly from a Linux partition, i. e.
|> without starting TOS first?

Yes.
--
Andreas Schwab "And now for something
schwab@issan.informatik.uni-dortmund.de completely different"
schwab@gnu.org

2795. Re: Ethernet & VME

Newsgroup: comp.sys.atari.st
Date: 1998-07-14 00:00:00 UTC
From: s970707@uia.ua.ac.be
Message-ID: <35aa8d0c.0@news.uia.ac.be>
Source record: 96964

Karl Samyn (saka@stud.rma.ac.be) scribbled:
: David.DeRidder wrote:
: >
: > Hi,
: >
: > I'm designing a low-cost solution to add an Ethernet interface to a
: > VME bus. Since this might be handy for the Atari community, I'm
: > asking your help.
:
: I don't know if this is really what the Atari community needs. Not every
: Atari computer has a VME bus. That's why I think an Ethernet interface
: to a SCSI bus would be interesting. Every Atari computer would be able
: to have Ethernet that way (for ST's with Link off course).

To shed some light on this project : it is my THESIS ! So, whether it
really will be useful or not, I'm doing it anyway. I believe the result
my be of great help to all Atarians :

* If it is viable : cool, let's make them !
* If it is not : well, then we'll know why not to make it.

There may be kazillions of different solutions for the Atari->Ethernet
problem, but I'm focusing only on VME->Ethernet. Since some Atari's have
VME....

: Don't forget there allready exist Riebl cards for the VME bus and there
: is also a do-it-self package available to build your own VME ethernet
: interface based on the SMC ELITE ULTRA card.

As far as the Riebl cards are concerned : weren't they all sold out?

Thanks anyway for the pointers !

To all future responders on this thread : PLEASE do not talk about
SCSI or other solutions than VME, since our VME crates don't know what
to do with them.

Thanks to all who responded so far,

```
+-------------------------------------------------------------------+
| David 'Septimus' De Ridder | "Never underestimate the |
| | power of the soul unleashed." |
| <david.de.ridder@bitsmart.com> | - 'Essence Flare', M:TG |
+-------------------------------------------------------------------+
```

--
"Gonzo : - It's just a question of mind over matter.

Old man : - That's right : you don't mind and we don't matter !"
- 'The Muppet Show'

2796. Re: Ethernet & VME

Newsgroup: comp.sys.atari.st
Date: 1998-07-14 00:00:00 UTC
From: Karl Samyn <saka@stud.rma.ac.be>
Message-ID: <35AA966E.89287092@stud.rma.ac.be>
Source record: 96965

David.DeRidder wrote:
>
> To shed some light on this project : it is my THESIS ! So, whether it
> really will be useful or not, I'm doing it anyway. I believe the result
> my be of great help to all Atarians :

Aha, that's a hell of a project for your thesis. Hope it goes well. And
let us know something when you succeded.

> As far as the Riebl cards are concerned : weren't they all sold out?

bought two of them a few months ago... not from the RIEBL company off
course.

--
Saka - Karl Samyn
148 Pol - RMA

* What a weird guy... Oh, but he's Belgian! *

2797. Re: PC to ST

Newsgroup: comp.sys.atari.st
Date: 1998-07-14 00:00:00 UTC
From: mike.harvey@worldnet.att.net
Message-ID: <6oe9a5$hcm@bgtnsc03.worldnet.att.net>
Source record: 96966

On Mon, 13 Jul 1998 16:51:22 +0200, "jan van rijnsoever"
<entertainer@bigfoot.com> wrote:

>I desperately need to convert some downloaded files from the PC to my Mega
>ST4. I've tried several converters who claimed to be able to do so but they
>all failed. Who can help me or point me in the right direction??
>
>
>Thankx a lot
>
>jan van rijnsoever
>

Just format the disk on your PC as a 720K disk using the DOS command
like this

Format A:/f:720/u

then it should be able to copy file on it from your PC, then put it in
your ST and it should read it. Older TOS versions would not format in
a PC conpatable format. TOS 1.04 fixed this.

Enjoy. Mike
>
>
>

2798. Re: TT newbie: Looking for a screen saver

Newsgroup: comp.sys.atari.st
Date: 1998-07-14 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_35aa25a6_roughley@news.dsoe.com>
Source record: 96967

John S. Gray wrote:

> Just got a tt030/4/4/540/TTM195. Finally after all these years! Has
> NVDI in there too. However there is no screen saver in the Auto
> folder, and my fave old STARSAVE (v.0.50) from my 1040 is seemingly
> incompatible. What is the preferred screen saver for TThigh rez, you
> experts? Is it on the umich site or must I spend more money?

I always liked the 'Idle' screensaver on the TTM195. That rotating Fuji symbol has lots of room to move around, and you can see a few extra galaxies ;-)

You _must_ try an early version of mgif on your TTM195. I think it was version 4 that allowed the viewing of greyscale gifs by using a cool flickering method. I used to preview multi-bit graphics with mgif on that big monitor -- just sit back a few feet and you'll swear you're looking at a huge black-and-white photograph. The effect is amazing.

Another thing you might want to experiment with is VGA-Simulator 1.07. It's a German screen emulator written specifically for the TTM195. At one time I used a few programs that wouldn't run in 1280x960, but under VGA-Simulator they ran fine.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

2799. Re: Golden Image HandScanner + Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-07-14 00:00:00 UTC
From: TomPelc@my-dejanews.com
Message-ID: <6oeot9ppe1@nnrp1.dejanews.com>
Source record: 96968

In article <6o6m5m$f38@bgtnsc03.worldnet.att.net>,
mike.harvey@worldnet.att.net (Mike Harvey) wrote:
> On Fri, 10 Jul 1998 13:03:10 -0700, Michael Clemmetsen
> <mc@sin.beetee.co.uk> wrote:
>
> >Hi,
> >
> >A junk shop near me has a Golden Image handscanner with Touchup software
> >for sale.
> >
> >Does any one have any experience of using one of these with a Falcon?
> >What's the resolution, how accurate is it, what's the software like, is
> >it worth it when I can scan things on a friend's flatbed scanner and
> >import them on floppy disk, etc?
> >
> >Any thoughts and experience on this much appreciated.
> >
> >Michael
> >--
> ># To send me an email substitute @ for % in this address:
> ># michael.clemmetsen%syntegra.bt.co.uk
>
> Not sure if it will work on a Falcon, I know the Falcons when they
> first came out had some compatiblity problems with the cartridage port
> and scanners. Should be a max of 400 DPI scan, I'd try it in
> monochrome mode (640x400x2) (ST High)..

I am sure that it is not possible to run this scanner on Falcon. I tried
it several times (with Backward III, too) without any succes. It is
because of Falcon have (two times?) faster ROM port, I think

Tom
-*-
penzion@applet.cz & tom.pelc@post.cz

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

2800. FS: Atari Mouse $10 obo

Newsgroup: comp.sys.atari.st
Date: 1998-07-14 00:00:00 UTC
From: bilstein@mail.utexas.edu
Message-ID: <6oejc5$a9a$1@geraldo.cc.utexas.edu>
Source record: 96969

I have an Atari mouse for sale, works fine. I don't really know what they usually sell for, so I'm asking $10 plus $3, or best offer plus $3 shipping if that is too much. US only please.

Thanks, Alex.

--
Alex Bilstein
BA in Art History, University of Texas
Check out my Atari 2600 Nexus:
http://www.geocities.com/TimesSquare/Arena/3336/2600nexus.html

2801. Re: TT newbie: Looking for a screen sav

Newsgroup: comp.sys.atari.st
Date: 1998-07-14 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6oeqoa$kq8$1@supernews.com>
Source record: 96970

On 13 Jul 1998 22:26:22 , ethhoack wrote:
> Dans le message <6odjk3$f6p$3@News.Dal.Ca>
> ag352@chebucto.ns.ca (John S. Gray) crit:
> >
> >Just got a tt030/4/4/540/TTM195. Finally after all these years! Has NVDI
> >in there too. However there is no screen saver in the Auto folder, and my
> >fave old STARSAVE (v.0.50) from my 1040 is seemingly incompatible. What is
> >the preferred screen saver for TThigh rez, you experts? Is it on the umich
> >site or must I spend more money?
>
> twilight 2 is great for all rez...
>
Twilight has never been available in NA

Steve Hammond

2802. Fixed boot problem (was HELP!!! with boot problem)

Newsgroup: comp.sys.atari.st
Date: 1998-07-14 00:00:00 UTC
From: ben@imperial.co.uk
Message-ID: <6oet5rta1@nnrp1.dejanews.com>
Source record: 96971

Hi All,

This is just a quick message to say thanks to all that
replied to my plea for help when I mangled the partition
information on my Hades IDE Drive the other week. I
received a lot of helpful replies and it's great to know
that there are a lot of helpful Atari users out there.

I have now fixed the problem and so everything is back
to normal.

Thanks again.

Regards,

Ben Hills.

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

2803. Re: Newsie .90

Newsgroup: comp.sys.atari.st
Date: 1998-07-14 00:00:00 UTC
From: mt@telebyte.nl
Message-ID: <6of252$h0l$1@rubens.telebyte.nl>
Source record: 96972

```
>But another problem while using the FTP Part of NEWSie 0.90:
>
>In whitch way i can switch up a FTP DIR?
>Step down from root to /pub/xxx/yyy/zzz works fine, but not
>from /zzz/ backwards to the root. Any ideas? Eyeglasses? :->
>
Hit the <Backspace> key does the trick. (Read the NEWSIE docs !)

**********************************************************************
* That's it folks ! *
* *
* Martin Tarenskeen *
* P.O. Box 31178 *
* NL-6503 CD Nijmegen *
* The Netherlands *
* e-mail: mt@telebyte.nl *
* Homepage: http://www.telebyte.nl/~mt (still under construction) *
**********************************************************************
```

2804. Re: Newsie .90

Newsgroup: comp.sys.atari.st
Date: 1998-07-14 00:00:00 UTC
From: mt@telebyte.nl
Message-ID: <6of2gphhe1@rubens.telebyte.nl>
Source record: 96973

```
>But another problem while using the FTP Part of NEWSie 0.90:
>
>In whitch way i can switch up a FTP DIR?
>Step down from root to /pub/xxx/yyy/zzz works fine, but not
>from /zzz/ backwards to the root. Any ideas? Eyeglasses? :->
>
Hit <Backspace> on your Atari keyboard. (read the NEWSIE docs !)

**********************************************************************
* That's it folks ! *
* *
* Martin Tarenskeen *
* P.O. Box 31178 *
* NL-6503 CD Nijmegen *
* The Netherlands *
* e-mail: mt@telebyte.nl *
* Homepage: http://www.telebyte.nl/~mt (still under construction) *
**********************************************************************
```

2805. Re: References - where AmigaDOS and Linux came from.

Newsgroup: comp.sys.atari.st
Date: 1998-07-14 00:00:00 UTC
From: h9250467@idefix.wu-wien.ac.at
Message-ID: <6of3ig$8ck@cantine.wu-wien.ac.at>
Source record: 96974

ews-inn.inet.tele.dk> <35A62BEA.8772A2C7@hol.REMOVE.THIS.fr>,
Distribution:

Nicholas Bales (bales@hol.REMOVE.THIS.fr) wrote:

: When Atari saw that the Amiga was going to be a hit, they got their acts
: together and rushed out the ST concept, that was developed at Atari in
: less than a year by many former C= developers.

Ataris "rushed" ST concept would be today considered good engineering.
It is IMO not true that the ST is a computer designed in a hurry and with
little ressources for further development.

As any larger PC company today, the ST is a system, where the engineers
did not design too many things on their own, but bought
on the markets standard parts to build the computer. It may have been
because
of lack of time but today this is done constantly.

The ST existed more or less before, it is in many ways a "CP/M 68k" work-
station, because TOS was in fact the operating system CP/M 68k developed
by Digital Research used with many other computers. They just added
the sound chip from the CPC, the DMA chip (a cut down version of a SCSI
chip by Western Digital), MIDI interfaces, B/W hires graphics like
the MAC etc. with industry standard chips and the ST was ready. A flavor
of a CP/M 68k workstation.

Once Atari started designing their won hi-tech chips for the Falcon 040,
the ATW, the Jag etc. it was the beginning of the end. Development time
and cost probably exploded (remember you also have to write the software
and OS support for the custom chips), the additional performance
compared to industry standard chips was in no relation to development
delays and it may also have been that because of the smaller
quantities Atari probably couldn't make use of economies of scale. They
should have sticked to the ST approach, that is now paralleled in the
Milan design.

IMO it is also the too hard to enhance, support and further
develop
custom chips and hardware dependent OS that created the basis for the
downfall of the Amiga.

Alfred

2806. Re: Papyrus 5 owers in the USA

Newsgroup: comp.sys.atari.st
Date: 1998-07-14 00:00:00 UTC
From: h9250467@idefix.wu-wien.ac.at
Message-ID: <6of3t9$8ck@cantine.wu-wien.ac.at>
Source record: 96975

Raymond Collins (rcollins@freenet.columbus.oh.us) wrote:

: The real purpose of my thread was to get the USA Atari user's of Papyrus
: 5.15 to send in request for an American dictionary from HiSoft.

In your case, I would rather ask the makers of Papyrus themselves, R.O.M
Software in Berlin, they have a decent homepage and WWW support. I
do not trust HiSoft a lot, after their announcement of Superbase 4,
K-Spread 5 and Atari support (as opposed to Amiga support).

Alfred

2807. Re: TWIST 2 or TWIST 3 manual

Newsgroup: comp.sys.atari.st
Date: 1998-07-14 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <35AB1456.5E56@ooc.de>
Source record: 96976

Drazen Glojnaric wrote:

> Does anybody have manual for TWIST 2 or TWIST 3 relational database
> (german/english) in any form (HTML,electronic,photocopy...)

Didn't you get a manual with your version of TWIST?

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

2808. ST News International Christmas Coding Convention 2000

Newsgroup: comp.sys.atari.st
Date: 1998-07-14 00:00:00 UTC
From: karies@'i_dont_like_spam'wxs.nl
Message-ID: <35e41864.3968171@news.wxs.nl>
Source record: 96977

In December 1990, the editorial staff of the disk magazine "ST News" organised a big convention in Oss, the Netherlands. In attendance were over 100 of the finest demo coders and programmers known on the Atari ST system, including TEX, TLB, TCB, OVL, Delta Force...the list is too long.
At http://www.scriba.org/stniccc2000 there is now a site that is dedicated to the organisation of a reunion of that convention, to be held in December of the year 2000. If you attended the original event, don't waste another minute and get your butt over to the Organisation & Information site of the ST News International Christmas Coding Convention 2000 site!
See you there...

2809. ST News Official Web site

Newsgroup: comp.sys.atari.st
Date: 1998-07-14 00:00:00 UTC
From: karies@'i_dont_like_spam'wxs.nl
Message-ID: <35e217c2.3806169@news.wxs.nl>
Source record: 96978

Remember the disk magazine "ST News" that lived from 1986 to 1996?
Well, it's kindof alive again, with "ST News" Lamentation Pages having
been set up on the Web. Check them out for a trip down memory lane, at
http://www.scriba.org/stnews/.
Cheers!

2810. Re: Okami and archiving messages

Newsgroup: comp.sys.atari.st
Date: 1998-07-14 00:00:00 UTC
From: josdb@xs4all.nl
Message-ID: <35ab307c1230ce0@xs4all.nl>
Source record: 96979

on Mon 13-07-98 20:38 Gary Priest wrote:

>TBH. It's because I just *hate* this obsession with supplying manuals in
>ST-Guide format. Can't stand it!! So tend to skip any manuals supplied that
>way unless I get really stuck. Give me a good old .TXT file any day!!

Please, Gary. You can decompile an ST-Guide file any time you want,
and then you have your beloved .txt file!

--
Jos den Bekker
<josdb@xs4all.nl> http://www.xs4all.nl/~josdb
-*-
"It is very easy for a constitutionally vigorous mind to fritter
its power away in trivialities." - Norbert Wiener

2811. Re: Okami has reset all the flags

Newsgroup: comp.sys.atari.st
Date: 1998-07-14 00:00:00 UTC
From: josdb@xs4all.nl
Message-ID: <35ab307c1230ce1@xs4all.nl>
Source record: 96980

on Mon 13-07-98 08:34 Gary Priest wrote:

>Just had a weird occurence in Okami. Suddenly (probably during the last run
>of OIMPORT), all my news messages have been flagged as 'unread', and the
>ones I had carefully set to 'protected' have been 'unprotected'.
>
>Looks like there could be a bug in OIMPORT that for some reason has *reset*
>all the flags against messages. Either that or I guess it could be in
>OEXPIRE?

The only explanation I have is that your index files were somehow
corrupted or missing. oimport automatically restores them (if it can),
but information about message flags is lost, so all messages are set
to `unread'. Look in your log file.

--
Jos den Bekker
<josdb@xs4all.nl> http://www.xs4all.nl/~josdb
-*-
"I comme from Italy, on the Atlantic Auction." - Chico Marx

2812. Re: Okami and archiving messages

Newsgroup: comp.sys.atari.st
Date: 1998-07-14 00:00:00 UTC
From: josdb@xs4all.nl
Message-ID: <35ab307c1230ce2@xs4all.nl>
Source record: 96981

on Mon 13-07-98 18:34 Terry May wrote:

>Yeah, I do that, too. But I'd still prefer the archival method, so
>it's out of the way until you need it.

I am against the idea of Okami creating a special archive group. If you want to keep messages, you can do so by setting the appropriate flags. You can get them "out of the way" - by which you, presumably, mean "not on the screen" - by using the message mask function.

If you insist on it, you can create your own "archive" group. One way would be as follows: Create (if you're not a UUCP user) a file called "news.def" in the news directory and specify its path in o.inf ("merc.newsdef="). Put the name of the archive group in the file (or add it to it). Create the directory hierarchy corresponding to the name of the group (e.g. "my.archive" = ..\news\my\archive\ Save the messages you want to keep in the archive group in the directory ..\news\my\archive\ using running numbers as names (no extensions). Call `oimport -Mu', and your messages will be imported.

An easier way, perhaps, would be to create a SOUP file of the messages you want to archive (with ofind), and then write your own AREAS file. You can find out how an AREAS file should be constructed by writing a test message and exporting it with `oexport -Ms -d directory -U'. Or you can study the SOUP documentation available on the Net.

--
Jos den Bekker
<josdb@xs4all.nl> http://www.xs4all.nl/~josdb
-*-
"You might as well live." - Dorothy Parker

2813. Falcon Dying?? Power Supply!!

Newsgroup: comp.sys.atari.st
Date: 1998-07-14 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.980714044036.7105C-100000@sparkie.gnofn.org>
Source record: 96982

On Thu, 9 Jul 1998, Terry May wrote:

> On Thu 09-07-98 04:46, Dave Gostl scribbled:
>
> >waiting for my Falcon to die. I have a really big print job to get out, after
> >thats done its complete overhaul time for Falcon. If that don't work it might
>
> Absolutely. Fortunately, I got a new power supply for my Falcon
> today, and so far it's flying high once again! :^)))

Terry and I seem to have the exact same problems with our Falcons. I would have never guessed it was the power supply, but he has cured his Falcon with a new one. I'm waiting for a replacement (used Skynet) and will post results here.

L8tr G8tr,
Dave

<pre>

```
_____
/ /
|||||||||||||||====]: dbg01@gnofn.org
\____\
```

</pre>
Bass player for Broadcast,
http://www.sstar.com/d
on the web

2814. Re: Silly Sozobon C Question

Newsgroup: comp.sys.atari.st
Date: 1998-07-14 00:00:00 UTC
From: gavin@praxis-cs.co.uk
Message-ID: <6of9k7$7mo$1@erlang.praxis-cs.co.uk>
Source record: 96983
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <6odk98$2nm$1@nnrp1.dejanews.com>,
<SRipkowski@my-dejanews.com> wrote:
>> : char test[32] = "Some test data";
>> : [...]
>> : fwrite(test, 32, 1, outfile);
>>
>> : Now if I look at the data actually written out, it's not at all what
>> : it should be.
>
>Try terminating the string since it is less than the allocated amount with:
>char test[32] = "Some test data\0"

That won't make any difference because:
- String literals in C are already implicitly terminated by \0
- In any case, fwrite just writes a stream of bytes and string terminators are irrelevant.

What you probably need to do is pad out the string with spaces to its full length (*31* characters, remember the implicit terminator!), or take the real length into account in the call to fwrite, ie replace
fwrite(test, 32, 1, outfile);
by
fwrite(test, strlen(test), 1, outfile);

Gavin Finnie
gavin@praxis-cs.co.uk

2815. Re: Newsie .90

Newsgroup: comp.sys.atari.st
Date: 1998-07-14 00:00:00 UTC
From: aprice@postern.demon.co.uk
Message-ID: <900410903.20029.10.nnrp-05.9e987258@news.demon.co.uk>
Source record: 96984

On 13 Jul 1998 06:55:56 , Charles Silver wrote:
>On 13 Jul 1998 05:11:13 , Alan Price wrote:
>
>>It -still- hangs up on occasional items though when loading for offline.
>>(Sting+MagiC+Falcon 40)
>
>Yo Alan,
>
>I don't have that problem, but I don't use MagiC. Did you increase your
>scc.prg buffers from 256 to 4096? I could be wrong <g>, but it could be
>something other than NEWSie.
>
They were set to 16384. I've changed them to 4096- I'll see what
happens.

--
Alan Price
http://www.postern.demon.co.uk

2816. Re: CAB v Adamas

Newsgroup: comp.sys.atari.st
Date: 1998-07-14 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <7TGq1.1190$OX4.722186@news1.atl.bellsouth.net>
Source record: 96985

Try using Bigscreen, or MonSTer virtual screen with the STe in low resolution. With CAB and greyscale option you get a virtual 640x400x 16 greyscale. Much better than ST med, or turn the pictures off.

I dob't know if Adamas has a greyscale mode.

B.P.

On 11 Jul 1998 18:29:54 , "Marc Par" wrote:
>Hi Eric:
>
>My ISP rep. gave me the wrong proxies and I tried to go ahead without proxies and am
>able to surf the net with the Darconis/Adamas package. It works great! Pictures in
>ST(e) med. are not that great though. I wonder if this could be made better
>(without having to add a graphics card) ... but I expect the answer to that will be
>a 'no'.

Remove the NOSPAM to reply by e-mail

2817. Re: MagiC's AES

Newsgroup: comp.sys.atari.st
Date: 1998-07-14 00:00:00 UTC
From: Micha Knorpp <micha.knorpp@bk.bosch.de>
Message-ID: <35AB4A4D.527A68D9@bk.bosch.de>
Source record: 96986

prunus@post3.tele.dk wrote:

> I`m confused. Just got MagiC 6.0 the other day.
> After installation of v. 6.0. there was no way I could use the computer
> anymore.
>
> Everything got mixt up. The desktop, windows etc.
>
> Had to install v. 5.13 again to use my machine.

OOOOOOPS!!! no way to boot either? did you try to config the magx.inf
with MAGICCNF.PRG (delivered with my magic-update)?
that was very easy to me. ii¿½m using EASE as desktop. no problems to
install.
did you reboot directly after installation?
i would recommend first to take a look in the AUTO-folder, delete the
added MAGXBOOT.PRG, configure the MAGX.INF (and check it with an editor
or MGVIEW (doubleclick), too!), then reboot.

which desktop are you using?
was MAGICDESK there after reboot?
what about the shared libs (check cookie entries!)?

there must be a way to get it running.... lets try again! ;-)

greets -micha-

2818. Re: last attempt

Newsgroup: comp.sys.atari.st
Date: 1998-07-14 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <j_Gq1.1193$OX4.722186@news1.atl.bellsouth.net>
Source record: 96987

Are you using the Serial CPX that came with STing. When I transferred
Sting from my STe to my Falcon, it automatically went to Modem 2. In
your Sting dialer under config. under miscelaneous, check off where is
says "add default route through port."

B.P.

On 12 Jul 1998 21:56:26 , <braeval.farm@zetnet.co.uk> wrote:
>hi all,
>is there really no one out there who managed to use STING on a falcon on the
lan-port?????????
>i edited the files including the route.tab but the modem will not dial at all. no problem
with the >lan-port when i am using connect or coma. it is just sting that's not working.
>any help very wellcome.
>
>by stefan
>
>.

Remove the NOSPAM to reply by e-mail

2819. Re: rack mount on the cheap?

Newsgroup: comp.sys.atari.st
Date: 1998-07-14 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <6ofg4mf1@plutonium.compulink.co.uk>
Source record: 96988

On 26 Jun 1998 05:46:10 , Xav wrote:

>of work, then long periods of not being bothered, and a job that gets assembled
>piecemeal - i.e. not a very good example for a "How to" guide in a magazie.

IKWYM

>As an example, I started rehousing my Falcon in November. Current SOP: it
>has no shielding, the floppy drive sits upside sown on top of the case on

All very interesting however! :-)

>Estimated time for completion: hopefully before the year's out. Hopefully.

:-)

>And you want me to write an article on that!!! <vvbg>

Come back to us when you're done I think!

:-)

Regards

Mike Kerslake

*** Radio memories, memorabilia, exclusive photos and more! ***
Email: publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/
*** Atari Computing Magazine information ***
Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com

2820. FOREM BBS Software.

Newsgroup: comp.sys.atari.st
Date: 1998-07-14 00:00:00 UTC
From: doc_x <doctorx@dallas.net>
Message-ID: <6offc9$e7d$1@news.onramp.net>
Source record: 96989

does anyone have a copy of Forem or Ratsoft they could spare?

2821. Re: Okami and archiving messages

Newsgroup: comp.sys.atari.st
Date: 1998-07-14 00:00:00 UTC
From: josdb@xs4all.nl
Message-ID: <35ab5a2c7cda02@xs4all.nl>
Source record: 96990

on Tue 14-07-98 11:22 I wrote:

>An easier way, perhaps, would be to create a SOUP file of the messages
>you want to archive (with ofind), and then write your own AREAS file.
>You can find out how an AREAS file should be constructed by writing a
>test message and exporting it with `oexport -Ms -d directory -U'. Or
>you can study the SOUP documentation available on the Net.

This needs a little addendum. There are two kinds of SOUP files:
binary ones and non-binary (textual) ones. The non-binary ones are
identical to rnews files. The SOUP files created by ofind I talked
about are binary ones, but you can also create an rnews file and write
the proper ARES file for that. The SOUP files oexport creates are
binary files for mail and rnews format for news.

--
Jos den Bekker
<josdb@xs4all.nl> http://www.xs4all.nl/~josdb
-*-
"He who can, does. He who cannot, teaches." - George Bernard Shaw

2822. FS: Atari SM-124 monitor in box $50

Newsgroup: comp.sys.atari.st
Date: 1998-07-14 00:00:00 UTC
From: bobbyzzz@aol.com
Message-ID: <1998071412350800.IAA04839@ladder01.news.aol.com>
Source record: 96991

near mint condition Atari SM-124 monochrome monitor, int he original Atari box,
$50 plus shipping, email for more info.

2823. Re: multiple mail addresses w/newsie

Newsgroup: comp.sys.atari.st
Date: 1998-07-14 00:00:00 UTC
From: marksimp@-nO-sPaM-integrityonline7.com
Message-ID: <35ab5e38.0@205.238.18.7>
Source record: 96992

I posted this yesterday and got no response, so I thought I'd try it
again, quoted. :>

On 12 Jul 98 15:16:51 G, Mark Simpson wrote:
>My ISP offers up to five e-mail addresses with my basic account. I
>would like to take advantage of this, but I'm not sure how to set it
>up in newsie. Has anyone done this? How is it done?

Thank you in advance,
Mark Simpson
Mark Simpson

JAM Digital/Jamcor Enterprises/JAM Innovations Inc.
Redondo Beach, Ca.
(Located in the South Bay Area of Los Angeles)
"marksimp@-nO-sPaM-integrityonline7.com"
(remove the "-nO-sPaM-" from above to reply)
http://www.integrityonline7.com/jam
* 24 Track Digital Audio Recording * 3/4" Video Editing *
* Audio CD/CD ROM Creation * Audio Post/MIDI/Audio Production *
* Project/Home Studio Wiring/Construction * Soundproofing *
* Custom Racks/Wiring Harnesses * Sound System Installs *

2824. Re: Amterm ??

Newsgroup: comp.sys.atari.st
Date: 1998-07-14 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <6ognjomt3@roch.zetnet.co.uk>
Source record: 96993

On 8 Jul 1998 14:51:15 +, Micha Knorpp wrote:
>Charles Stanley wrote:
<snip>
>> program called <AMTERM> by GM4MUN (is he now GI?)? The last I had was
<snip>
>very nice to read about atari-using hams.... although i&#65533;m not on PR.

Thanks, Micha.

2825. Re: Clip Board CPX

Newsgroup: comp.sys.atari.st
Date: 1998-07-14 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <6ognjpmt4@roch.zetnet.co.uk>
Source record: 96994

On 8 Jul 1998 15:24:52 G, Paul Nurminen wrote:
>Someone point me to the newest / latest / (last?) __English__ version of
>the Clipboard CPX. The older version I have refuses to work properly
>with CAB/STiNG/Newsie et al. And I can only seem to find German versions
>on the FTP sites I've checked.

Hi Paul!

I believe you do not need the CPX. Just put the path into your INF
file, like (in MagiC's inf file, this is mine):

#_SCP K:\CLIPBRD\

Cheers, Charles.

2826. Re: Golden Image HandScanner + Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-07-14 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <35abd5601722f30@club-internet.fr>
Source record: 96995

Hello,

in article <35A6737E.700F@sin.beetee.co.uk>
Michael Clemmetsen wrote:

> Any thoughts and experience on this much appreciated.

No experience with this scanner.

I know there is a RIM (M&E) for this scanner. It's shareware.

Bye,
/Pascal/

--
Pascal, surfing the web on his Falcon...

2827. Re: last attempt

Newsgroup: comp.sys.atari.st
Date: 1998-07-14 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <35abd5601722f31@club-internet.fr>
Source record: 96996

Hello,

in article <6ob84f$3c0$1@roch.zetnet.co.uk>
braeval.farm@zetnet.co.uk wrote:

> hi all,
> is there really no one out there who managed to use STING on a falcon on the lan-port?????????
> i edited the files including the route.tab but the modem will not dial at all. no problem with the lan-port when i am using connect or coma. it is just sting that's not working.
> any help very wellcome.

BTW, I'm not absolutely sure of this but you should try Xon/Xoff instead
of RTS/CTS.

Bye,
/Pascal/

--
Pascal, surfing the web on his Falcon...

2828. Re: Need help with STinG...

Newsgroup: comp.sys.atari.st
Date: 1998-07-14 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <35abe31e.0@diana.idirect.com>
Source record: 96997

On 14 Jul 1998 17:21:31 , SRipkowski@my-dejanews.com wrote:
>I am trying to get Sting going on my trusty Atari 1040. I can get it to Dial,
>but not connect. My ISP uses PPP, but I do not know what type of
>authentication it requires. I have tried using PAP, but I cant get logged on
>that way. I wrote a script for the dialer which does log me in, and gets the
>IP address assigned to me, but then it times out and the ISP hangs up.
>
>After the ISP sends the IP address, what should STing do? I presume some sort
>of PPP confirmation. The STing message is 'Link Initializing'. Any ideas?
>

the best way I could probably recommend would be to log onto your
account using a terminal program; follow and respond to the prompts on
the screen, then when it starts to handshake, disconnect and save it as
a text file using the capture buffer. Then use the Dialer to write in
the prompts and the responses. This is how I configured STinG myself.

//////////////////////Daniel L. Dreibelbis//////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ////////////////////

2829. Howdy from an Old Timer!

Newsgroup: comp.sys.atari.st
Date: 1998-07-14 00:00:00 UTC
From: atd1999 <atd1999@mailcity.com>
Message-ID: <6ogs2scf1@supernews.com>
Source record: 96998
Cross-posted to: alt.atari,comp.sys.atari.st,comp.sys.atari.st.misc,comp.sys.atari.st.tech

Hi all!

Just thought I would drop by and see how the Atari world is doing!

I owned an Atari 400, 1200XL, 1040st and finally TT030!!!

What a great time I had!

Can anyone bring me up to date on the Atari world as far as any
new machines, etc. I saw something about Milan and there being a TOS 5.x???

Also, anyone remember the company that produced NeoDesk? I
think it was Gribnif or something? Did they ever reveal what the
heck the name of the company meant???

Talk soon!
Anthony

Visit me on the Web: http://www.gis.net/~anthonyd

2830. STing/CAB not going to sites--HELP!

Newsgroup: comp.sys.atari.st
Date: 1998-07-14 00:00:00 UTC
From: guitarmn@earth.execpc.com
Message-ID: <6oh26h$iom@newsops.execpc.com>
Source record: 96999

>Well, STing connects, and gets a host as well, but when I try to use CAB,
>either 1.5 or 2.0 demo, nothing happens. CAB won't go to a site, it just
>immediately goes to a blank page with the site's title.
I've checked to see if I can resolve the host (I can), as well as traced
the route. This CAB folder worked fine with CAB until my ISP would no
longer support my SLIP account and I had to switch. Charles Silver has
been helping along the way, but this last problem is a bit strange. I
feel so close, yet so far away...Well, any suggestions, Atarians?
--
Cory Bonnett
Prog-metal Technocrat
guitarmn@execpc.com

2831. WTB 520ST Power Supply

Newsgroup: comp.sys.atari.st
Date: 1998-07-14 00:00:00 UTC
From: Jasen Rogers <jasenr@cyberramp.net>
Message-ID: <6oh2ie$6sg$1@newshost.cyberramp.net>
Source record: 97000

Title says it all!

2832. Re: Alien invasion in Graftool?!

Newsgroup: comp.sys.atari.st
Date: 1998-07-14 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35abd8aa25ab4cc3@lvdi.net>
Source record: 97001

On Wed 15-07-98 02:04, Neil Roughley scribbled:

>The messages being displayed in GrafTool are caused by BubbleGEM. I've
>seen the same thing. If I disable BubbleGEM, the messages don't occur.
>FireNews is also affected: everytime the mouse is moved a dialog appears
>showing its x and y coordinates (very annoying).

Is that with the latest version of BubbleGEM? I had problems with
CAB 2.7 and the latest BubbleGEM. I re-installed the latest ENGLISH
version of BubbleGEM and the problems went away.
--
Terry May - Las Vegas NV

2833. Re: MagiC and _IDT Cookie

Newsgroup: comp.sys.atari.st
Date: 1998-07-14 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35abd8aa25ab4cc4@lvdi.net>
Source record: 97002

On Wed 15-07-98 02:05, Neil Roughley scribbled:

>According to Profile 2, the cookie does get installed. But how does one
>change the values to test the different formats? Or would MagiC just
>ignore the cookie's settings anyway?

I think the latter. It certainly ignores the Falcons nvram settings.
When I use LED Panel's clock under TOS I get MM-DD-YY, but under
MagiC I get DD-MM-YY. So, I just use MenuInfo's clock and set it up
the way I want it. :^)
--
Terry May - Las Vegas NV

2834. Magic 4.02 doesn't like BGM

Newsgroup: comp.sys.atari.st
Date: 1998-07-14 00:00:00 UTC
From: Jeff.Thomas@taf.ftn.org
Message-ID: <03b_9807152120@tor250.org>
Source record: 97003

Just installed Magic v4.02, and after several tries I seem to have it mostly stable. I say mostly because it gives me three bombs when I click on the icon for a drive partion that uses the BGM extended partition formatting scheme. When I run NeoDesk 4.05 from Magic Desk, it allows me to access the partition, and run programs, but eventually things bomb again.

Anyone know what's going on here? I'm using ICD Pro Utils v6.4.3 should that be a problem? Is it just that Magic Desk is incapable of handling BGM extend partitions, and that a different desktop replacement would do the trick. Is NeoDesk useable in the Magic environment without any serious problem?

Lots of questions. ;-)
--
| Gated by the premier Fido Technology Networks gateway .
| Providing USENET, Internet Email and FTP hub facilities.
| See "http://www.ftn.org" for details.

2835. Re: PC to ST

Newsgroup: comp.sys.atari.st
Date: 1998-07-14 00:00:00 UTC
From: "K.Hampf" <k_hampf@mail.bip.net>
Message-ID: <35aaf404.0@d2o29.telia.com>
Source record: 97004

Robert Schaffner wrote in message ...
>In <6od6tbhag1@newton.a2000.nl> "jan van rijnsoever" wrote:
>
>>I desperately need to convert some downloaded files from the PC to my Mega
>
>Use PARCopy. Anywhere you found a link on my link page.
>Regards, Robert

I've never tried PARCopy, and I know the standard is seriatransfer via
nullmodem-cable - works great! What's so good about PARCopy?

Regards, K.Hampf
e-mail: k_hampf@yahoo.com

2836. WTB: Omniswitch

Newsgroup: comp.sys.atari.st
Date: 1998-07-14 00:00:00 UTC
From: rbender@peganet.com
Message-ID: <35ab974b.52699403@news.peganet.net>
Source record: 97005

I am looking for a Talon Technologies brand OMNISwitch. Please send private e mail if you have one for sale.

RB

2837. Re: PC to ST

Newsgroup: comp.sys.atari.st
Date: 1998-07-14 00:00:00 UTC
From: jan van rijnsoever <entertainer@bigfoot.com>
Message-ID: <6ofrjsakp1@pascal.a2000.nl>
Source record: 97093

Yeah that did the trick. I tried it on a different Mega and it worked. Guess
the other one had the older TOS

Thanks a lot

Jan

Mike Harvey heeft geschreven in bericht
<6oe9a5$hcm@bgtnsc03.worldnet.att.net>...
>
>Just format the disk on your PC as a 720K disk using the DOS command
>like this >Format A:/f:720/u
>
Older TOS versions would not format in
>a PC conpatable format. TOS 1.04 fixed this.

2838. Re: multiple mail addresses w/newsie

Newsgroup: comp.sys.atari.st
Date: 1998-07-14 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_35ab0466_roughley@news.dsoe.com>
Source record: 97094

Mark Simpson wrote:

>>My ISP offers up to five e-mail addresses with my basic account. I
>>would like to take advantage of this, but I'm not sure how to set it
>>up in newsie. Has anyone done this? How is it done?

Dunno about NEWSie but Ant-Mail supports multiple e-mail accounts. If
you're set on using NEWSie, though, why not create multiple copies of the
program and configure each one differently. Not very elegant but it would
work.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

2839. MagiC and _IDT Cookie

Newsgroup: comp.sys.atari.st
Date: 1998-07-14 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_35ab0b8e_roughley@news.dsoe.com>
Source record: 97095

Is there a way to have MagiC boot using the MM-DD-YY format instead of the European default of DD-MM-YY? I downloaded dtcookie v1.3 but have no idea how to configure it. Judging by the German docs, it looks like this is what I need? Or is there some other way?

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

2840. Re: MagiC's AES

Newsgroup: comp.sys.atari.st
Date: 1998-07-14 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35ab04921b506273@lvdi.net>
Source record: 97096

On Sun 12-07-98 21:55, Malcolm Cooke scribbled:

>C:\GEMSYS\MAGIC\XTENSION\SPINMAGC.XFS
>
>C:\AUTO\SPIN_SD.BOS
>C:\AUTO\ISO9660F.DOS
>C:\AUTO\CONFIG.SYS
>C:\AUTO\METADOS.PRX
>C:\AUTO\METAXBS.PRX

You don't need METADOS.PRX.
--
Terry May - Las Vegas NV

2841. Re: Okami and archiving messages

Newsgroup: comp.sys.atari.st
Date: 1998-07-14 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35ab04921b506274@lvdi.net>
Source record: 97097

On Tue 14-07-98 11:22, Jos den Bekker scribbled:

>on Mon 13-07-98 18:34 Terry May wrote:
>
>>Yeah, I do that, too. But I'd still prefer the archival method, so
>>it's out of the way until you need it.
>
>I am against the idea of Okami creating a special archive group. If
>you want to keep messages, you can do so by setting the appropriate
>flags. You can get them "out of the way" - by which you, presumably,
>mean "not on the screen" - by using the message mask function.
>[...]

Thanks for the tips.
--
Terry May - Las Vegas NV

2842. Re: multiple mail addresses w/newsie

Newsgroup: comp.sys.atari.st
Date: 1998-07-14 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <35ab7b6d.0@diana.idirect.com>
Source record: 97098

On 14 Jul 1998 15:03:27 , Neil Roughley wrote:
> Mark Simpson wrote:
>
>>>My ISP offers up to five e-mail addresses with my basic account. I
>>>would like to take advantage of this, but I'm not sure how to set it
>>>up in newsie. Has anyone done this? How is it done?
>
>Dunno about NEWSie but Ant-Mail supports multiple e-mail accounts. If
>you're set on using NEWSie, though, why not create multiple copies of the
>program and configure each one differently. Not very elegant but it would
>work.

A simpler way would be for Mark to make up a variety of PREF.INF
files with an address of each e-mail account (naming them MARK.INF,
MITZI.INF, JUNIOR.INF, FIDO.INF - you get the idea) and then loading
them into NEWSie whenever they're needed (NEWSie supports loading and
saving of individual PREF files).

Still, that might be something John might want to consider as an
option (multiple e-mail addresses) for putting in future versions of NEWsie.

//////////////////////Daniel L. Dreibelbis//////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ///////////////////

2843. Re: AixTT: how to choose SIMMs

Newsgroup: comp.sys.atari.st
Date: 1998-07-14 00:00:00 UTC
From: michaels@saturn.stochastik.rwth-aachen.de
Message-ID: <6ofu8f$6jd$1@nets3.rz.RWTH-Aachen.DE>
Source record: 97099

In article <_%6o1.42$Nr1.775877@wagner.videotron.net>,
Martin-Eric Racine <q-funk@megacom.net> wrote:
>
> >Note: of course these simms were not EDO ! Because as AixTT owners
> >know this is not compatible ...
>
>However, a recent email from Aixit revealed that, in some cases,
>EDO ram can be successfully recognized by the card.

I see this rumour from time to time - and its not true, and never was.

The AixTT can run with EDO DRAMs fine. The AixTT does *not* handle some
types of organization (#rows/columns), so it may *seem* that you swap EDO
for FPM and it works afterwards - however, this is not caused by EDO not
working. There are FPM DRAMs that do not work for the same reason.

cu
Michael
--
In the beginning there was nothing, which exploded.

2844. Re: Okami and archiving messages

Newsgroup: comp.sys.atari.st
Date: 1998-07-14 00:00:00 UTC
From: kmaj@smok.krakus.top.pl
Message-ID: <35ab8a48215e480@smok.krakus.top.pl>
Source record: 97100

on Tue 14-07-98 11:22 Jos den Bekker wrote:

>If you insist on it, you can create your own "archive" group. One way
>would be as follows: Create (if you're not a UUCP user) a file called
>"news.def" in the news directory and specify its path in o.inf
>("merc.newsdef="). Put the name of the archive group in the file (or
>add it to it). Create the directory hierarchy corresponding to the
>name of the group (e.g. "my.archive" = ..\news\my\archive\ Save the
>messages you want to keep in the archive group in the directory
>..\news\my\archive\ using running numbers as names (no extensions).
>Call `oimport -Mu', and your messages will be imported.

I did so and "2 (problems) in 1" occured.
I started OIMPORT.TTP in OKAMI-UUCP folder.
Here is my log:

```
14 Jul 98 16:54:34 Started `oimport -h'
14 Jul 98 16:54:36 CheckIndex: no index file for this group.
14 Jul 98 16:54:36 CreateIdx: creating index file `e:\com_data\news\my\archive.idx'
14 Jul 98 16:54:36 MId <35ab307c1230ce2@xs4all.nl> found in dupe file
14 Jul 98 16:54:36 <35ab307c1230ce2@xs4all.nl> is dupe, skipped
14 Jul 98 16:54:40 exit code 0
14 Jul 98 16:54:40 Terminated.
```

I repeted it with a parameter:

```
14 Jul 98 16:58:00 Started `oimport -Mu'
14 Jul 98 16:58:02 DBF-Error (e:\com_data\news\my\archive.dbf):
e:\com_data\news\my\archive.dbi: not found
14 Jul 98 16:58:02 MId <35ab307c1230ce2@xs4all.nl> found in dupe file
14 Jul 98 16:58:02 <35ab307c1230ce2@xs4all.nl> is dupe, skipped
14 Jul 98 16:58:06 exit code 0
14 Jul 98 16:58:06 Terminated.
```

Any sugestions?

--
Greetings from Okami Newsreader user.
-
Krzysztof Maj
<kmaj@smok.krakus.top.pl>

2845. TT FOR SALE!!!

Newsgroup: comp.sys.atari.st
Date: 1998-07-14 00:00:00 UTC
From: Chuck Menard <chuck@comneti.com>
Message-ID: <35AB843F.47BDFEDD@comneti.com>
Source record: 97101

OK, here it is again. Such a deal I can give you. Please come and get it. If
I have to move it to my new location, the price will go up.

The following is For Sale (Long Live Atari!):

I'm in the process of moving and I don't have time to ship. I live
in the Chicago, IL area.

Atari TT with internal HD (40 Meg.? I thnk). It comes with the
color monitor, PTC1426 and 8 Megs. of RAM (4 ST, 4 TT0 and
an external hard drive which I believe is 400 Meg. I will also a 24-pin

dot matrix Toshiba printer for sale and loads of ST and TT software.
I also have a Migraph Hand scanner which can be used with a ST or TT.

I can't believe someone has not snatched up this one. I can give you
such a deal!

All for $450 or Best Offer!!!!!

2846. Re: >>>>>>>>FOR SALE - Notator 3.21(from Canada)

Newsgroup: comp.sys.atari.st
Date: 1998-07-14 00:00:00 UTC
From: bkozlowski@nordnet.fr
Message-ID: <900411374_OASIS_@nordnet.fr>
Source record: 97102

[fup set]

In article <900346425.65901@michelob>
"Charlie Wood" <spidersi#@sprint.ca> said:-

>I've decided to let go of Notator.

Hello Charlie,

You have posted this article in 3 or 4 groups separatly, could you
please crosspost the next time? Crossposting is posting a single article
(single Message-ID) in 2 or more groups, listed in the Newsgroups header
separated by comas. It's better for bandwith and we don't have to read
it 3 or 4 times... But even better would be to post it in only one
group, the most appropriate.

In a crosspost there is only one message stored on the server,
shared betweeen servers, and dowloaded by readers. In a multipost there
are as many copies stored, shared and downloaded as there are groups...
One should never multipost. In fact excessive multiposts (EMP) over
about 20 groups are even automatically cancelled by robots (see
newsgroup news.admin.net-abuse.usenet).

Thanks, bye. Bruno.

PS: No need to prepend your subject line with ">>>>>>", your article is
not more important than others...
--
/* Bruno Kozlowski <bkozlowski@nordnet.fr> */
/* I have a bad news feed: could you please */
/* send me a copy of your reply by email? */

2847. Need help with STinG...

Newsgroup: comp.sys.atari.st
Date: 1998-07-14 00:00:00 UTC
From: SRipkowski@my-dejanews.com
Message-ID: <6og42r$65k$1@nnrp1.dejanews.com>
Source record: 97103

I am trying to get Sting going on my trusty Atari 1040. I can get it to Dial, but not connect. My ISP uses PPP, but I do not know what type of authentication it requires. I have tried using PAP, but I cant get logged on that way. I wrote a script for the dialer which does log me in, and gets the IP address assigned to me, but then it times out and the ISP hangs up.

After the ISP sends the IP address, what should STing do? I presume some sort of PPP confirmation. The STing message is 'Link Initializing'. Any ideas?

Thx.
Wade
Atari did windows, when windows was good!

------== Posted via Deja News, The Leader in Internet Discussion ==------
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

2848. Re: Silly Sozobon C Question

Newsgroup: comp.sys.atari.st
Date: 1998-07-14 00:00:00 UTC
From: SRipkowski@my-dejanews.com
Message-ID: <6og4c0$6qm$1@nnrp1.dejanews.com>
Source record: 97104
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

```
>
> That won't make any difference because:
> - String literals in C are already implicitly terminated by \0
> - In any case, fwrite just writes a stream of bytes and string terminators are
> irrelevant.
>
```

Whatever. I have seen bizarre string requirements like I mentioned with various flavors of C compilers on different operating systems. All were quoted by the MFG as "ANSI C" compliant -- obviously which was not quite the case. I offered it as a suggestion only (I did say TRY it), not as a defacto absolute fix.

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

2849. Re: Ethernet & VME

Newsgroup: comp.sys.atari.st
Date: 1998-07-14 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <900435678.26574.0.rover.c3adfca1@news.demon.nl>
Source record: 97105

On 14 Jul 1998 00:41:16 , David.DeRidder wrote:
>
> As far as the Riebl cards are concerned : weren't they all sold out?
>
Hi David,

AFAIK, Best Electronics still have some stock...

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

--

2850. For Sale: Atari ST - the Advanced Programmer's Guide

Newsgroup: comp.sys.atari.st
Date: 1998-07-14 00:00:00 UTC
From: "y.song" <y.song@eat78rpm.demon.co.uk>
Message-ID: <35ABA017.571C0B8D@eat78rpm.demon.co.uk>
Source record: 97106
Cross-posted to: comp.sys.atari.programmer,alt.atari,comp.sys.atari.programmer,comp.sys.atari.st

For Sale: Atari ST - the Advanced Programmer's Guide by Mark Harrison
Book

I have one copy of this book for sale.

Published by Sigma Press 1986. 288 Pages.

Offers please in English Pounds to y.song@eat78rpm.demon.co.uk

It's in good condition.

thanks

Y. Song

2851. For Sale: Atari ST - the Advanced Programmer's Guide

Newsgroup: comp.sys.atari.st
Date: 1998-07-14 00:00:00 UTC
From: "y.song" <y.song@eat78rpm.demon.co.uk>
Message-ID: <35ABA039.5DB46555@eat78rpm.demon.co.uk>
Source record: 97107
Cross-posted to: comp.sys.atari.programmer,alt.atari,comp.sys.atari.programmer,comp.sys.atari.st

For Sale: Atari ST - the Advanced Programmer's Guide by Mark Harrison
Book

I have one copy of this book for sale.

Published by Sigma Press 1986. 288 Pages.

Offers please in English Pounds to y.song@eat78rpm.demon.co.uk

It's in good condition.

thanks

Y. Song

2852. Re: Alien invasion in Graftool?!

Newsgroup: comp.sys.atari.st
Date: 1998-07-14 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <35abe0e2.892503@news.demon.co.uk>
Source record: 97108

On 4 Jul 1998 15:01:19 GMT, tjendol@wxs.nl (Karsten) wrote:

>Hi,
>
>Since my DSP broke down some time ago, I have been using Graftool as my
>JPG viewer. Last week Graftool also gave up (to show .JPGs). So I
>started checking Graftools logfile, and I discovered something weird:
>Every 20-30 seconds the log shows a new line looking like
>'MU_MESAG BABA 0007 0000 0004 0XXX 00XX 0000 0000'
>where a 'X' stands for another number everytime a new message is shown.
>Can anyone tell me what is going on here, what this message means?

I don't know anything about Graftool but it's a fairly safe bet the
above entry is an AES message. Maybe Graftool bungs messages it does
not understand into the logfile?

In any case I'm pretty certain I've seen the 0xBABA (also babb and
babc iirc) message number before but a quick 'grep' through my header
files doesn't locate it/them unfortunately. :-(

It is possible the message belongs to ICFS, which is a system
extention that supplies iconfication support for any Gem version,
provided the program has been written to understand it of course!

The quick answer is - don't worry. Gem programs should ignore any and
all messages they don't understand.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

2853. Re: Silly Sozobon C Question

Newsgroup: comp.sys.atari.st
Date: 1998-07-14 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <35aefb93.7725779@news.demon.co.uk>
Source record: 97109

On 12 Jul 1998 07:44:19 GMT, Russell Magee
<bigruss@cheetah.spots.ab.ca> wrote:

>
> Hi all,

This wants to be in comp.sys.atari.st.programmer actually. ;-)

> I've been getting familiar with SozobonX (v2.05) on my TT/030 and I'm
>getting wierd behaviour with the fwrite() function. For example:

I'm not familiar with Soz. The code should work but as it doesn't I'll
point out issues that come to mind. One of them must be causing it to
fail! ;-)

>#include <stdio.h>
>#include <stdlib.h>
>#include <fcntl.h>
>
>char test[32] = "Some test data";

Any need to explicitly state the array size?
char *test ="Some test data";
is more usual.

>FILE *outfile;
>
>int main(int argc, char *argv[])
>{
>
> outfile = fopen("foo.dat", "w");

If the intention is to always create a 32 byte file then binary mode
is preferable (consider '\n'). Additionally, the trailing bytes after
the terminating nul char are effectively undefined. Okay, so Soz
should initialise the data segment (perhaps it doesn't?) but it is
always best to do it yourself.

> fwrite(test, 32, 1, outfile);

This is what makes me think you want to create a 32 byte file rather
than just write out the string, else it'd be fputs() etc. Does it work
when you fopen("foo.dat","wb")?

If not, then look up the fwrite declaration in the header. Typically
it is defined thus:

```
size_t fwrite(b,r,nr,fp)
const void *b;
size_t r;
size_t nr;
FILE *fp;
```

but in older systems size_t may have been omitted and replaced with
'int' or 'long'. Basically, what you're after is checking that
sizeof(32) == sizeof(size_t) [or whatever replaces size_t]. I'm not
explaining this well! :-|

> fclose(outfile);
>}
>
> (error checking etc. omitted for simplicity)
>
> Now if I look at the data actually written out, it's not at all what
>it should be.

If the file length is not 32 bytes then it is most likely that:
sizeof(32) = sizeof(int)
and that the fwrite declaration takes
sizeof(size_t) = sizeof(long)
arguments for 'r' and 'nr'.

If the file length is 32 then there is a possibility that Soz is not
zeroing the data segment and whatever program you are using to look at
the foo.dat contents might interpreting the trailing 'garbage' values
an console control codes. Use 'od' rather than 'cat' to view it and if
foo.dat still contains garbage then you're most likely looking at a
bug in fwrite ascii mode.

> I'm reasonably proficient in C, but am I missing something here or is
>it a known problem (buggy lib etc.)

Failing all the above you'll have to trace the fwrite object code!

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

2854. SM124 momchrome monitor wanted

Newsgroup: comp.sys.atari.st
Date: 1998-07-14 00:00:00 UTC
From: Bob Read <bread@interlog.com>
Message-ID: <35AB91F3.41DDC9BF@interlog.com>
Source record: 97110

Hi again folks,
I'm in need of an SM124 monitor and I'm in Toronto. Has anyone got one
for sale????? Please contact me. Thanks!

Bob Read

2855. Re: MagiC's AES

Newsgroup: comp.sys.atari.st
Date: 1998-07-14 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6og4ra$1um8$1@news-inn.inet.tele.dk>
Source record: 97111

>From: Micha Knorpp <micha.knorpp@bk.bosch.de>
>Date: Tue, 14 Jul 1998 13:08:45 +0100
>
>OOOOOOPS!!! no way to boot either? did you try to config the magx.inf
>with MAGICCNF.PRG (delivered with my magic-update)?
>that was very easy to me. i`m using EASE as desktop. no problems to
>install.

Oh,- it did boot, but something vent wrong. No access to windows, for one thing.

>did you reboot directly after installation?

No, I did move the MAGXBOOT.PRG from the AUTO-folder into my CONFIG-Folder
where I have CONFINST.PRG, kind of like XBOOT.PRG, But that didn`t help.
BTW.- I`m using MAGXBO32.PRG

>i would recommend first to take a look in the AUTO-folder, delete the
>added MAGXBOOT.PRG, configure the MAGX.INF (and check it with an editor
>or MGVIEW (doubleclick), too!), then reboot.

Have to look at the MAGX.INF file

>which desktop are you using?
>was MAGICDESK there after reboot?

Sort of there,- the MAGICDESK was there, but I had now way of using it.

>what about the shared libs (check cookie entries!)?

Have to look at this one to.

>there must be a way to get it running.... lets try again! ;-)

Well,- I have to read TFM. That always the last thing to do. And then I`ll try again.

I was under the impression, from my first experience with MAGIC 5.12, that everything will
go smootly. But not so.

When I first installed MAGIC 5.12 and NVDI, everything was so easy, it worked after first
try. Guess I was spoiled then?

cheers

Joergen

surfing the net on a ATARI Falcon 030 with MagiC 6, - CAB 2.7 on I-Conn.
Reading News, Sending mail with ASH EMailer 1.1.
http://home3.inet.tele.dk/prunus/

2856. Re: Okami and archiving messages

Newsgroup: comp.sys.atari.st
Date: 1998-07-14 00:00:00 UTC
From: kmaj@smok.krakus.top.pl
Message-ID: <35aba57a369bb40@smok.krakus.top.pl>
Source record: 97112

on Tue 14-07-98 11:22 Jos den Bekker wrote:

>Call `oimport -Mu', and your messages will be imported.

This methode also spoils ISO-8859-X characters!

--
Greetings from Okami Newsreader user.
-
Krzysztof Maj
<kmaj@smok.krakus.top.pl>

2857. Re: TT newbie: Looking for a screen saver

Newsgroup: comp.sys.atari.st
Date: 1998-07-14 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6og6c0$tc3$1@roch.zetnet.co.uk>
Source record: 97113

On 13 Jul 1998 18:28:19 , John S. Gray wrote:
>Just got a tt030/4/4/540/TTM195. Finally after all these years! Has NVDI
>in there too. However there is no screen saver in the Auto folder, and my
>fave old STARSAVE (v.0.50) from my 1040 is seemingly incompatible. What is
>the preferred screen saver for TThigh rez, you experts? Is it on the umich
>site or must I spend more money?

I'm not sure about compatibility with high.rez. but I use SILKMOUS
v4.02 on all the other TT modes. It's PD and and simple - appears to
cause less trouble than some of these fancier ones.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2858. Re: TWIST 2 or TWIST 3 manual

Newsgroup: comp.sys.atari.st
Date: 1998-07-14 00:00:00 UTC
From: Paal Monstad <pmonstad@online.no>
Message-ID: <01bdaf55$a310a560$66f84382@default>
Source record: 97114

```
> Does anybody have manual for TWIST 2 or TWIST 3 relational database
> (german/english) in any form (HTML,electronic,photocopy...)

If you can prove you really own a legal copy of Twist, I can send you a
copy of the Twist User Guide (Twist 2 English and Twist 3 German).
```

P&#65533;l Monstad
PM data

2859. Re: MagiC and _IDT Cookie

Newsgroup: comp.sys.atari.st
Date: 1998-07-14 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35ab31dc1d867e31@lvdi.net>
Source record: 97115

On Tue 14-07-98 15:03, Neil Roughley scribbled:

>Is there a way to have MagiC boot using the MM-DD-YY format instead of
>the European default of DD-MM-YY? I downloaded dtcookie v1.3 but have no
>idea how to configure it. Judging by the German docs, it looks like this
>is what I need? Or is there some other way?

Good question! I asked that when I first bought MagiC, but never got
an answer.

Along the same lines, I downloaded ISO-TIME.PRG from the SPIN! site,
which establishes a cookie for a new ISO time standard that helps to
aleviate the confusion between different time formats in different
countries, as well as any Y2K confusion.

Though there are several variations, in its simplest form, it offers
a YYYY-MM-DD format (from big to small, like the standard time
format). Another benefit is that it allows for very easy sorting by
date, because of the big-to-small format.

Sounds like a great idea to me, but do any programs actually support
this cookie? I've installed it, but have seen no difference in any
of my programs.
--
Terry May - Las Vegas NV

2860. Re: multiple mail addresses w/newsie

Newsgroup: comp.sys.atari.st
Date: 1998-07-14 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35ab31dc1d867e32@lvdi.net>
Source record: 97116

On Tue 14-07-98 15:38, Daniel L. Dreibelbis scribbled:

> A simpler way would be for Mark to make up a variety of PREF.INF
>files with an address of each e-mail account (naming them MARK.INF,
>MITZI.INF, JUNIOR.INF, FIDO.INF - you get the idea) and then loading
>them into NEWSie whenever they're needed (NEWSie supports loading and
>saving of individual PREF files).

FWIW, POPwatch also has this ability.
--
Terry May - Las Vegas NV

2861. Re: Okami and archiving messages

Newsgroup: comp.sys.atari.st
Date: 1998-07-14 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35ab33621d9983b0@lvdi.net>
Source record: 97117

On Tue 14-07-98 11:22, Jos den Bekker scribbled:

>I am against the idea of Okami creating a special archive group. If
>you want to keep messages, you can do so by setting the appropriate
>flags. You can get them "out of the way" - by which you, presumably,
>mean "not on the screen" - by using the message mask function.

Okay, I did this, but then the next time I load Okami, they're back
there on the screen. Is there any way to give that more of a
permanent setting? Obviously, you want to be able to get to them if
you need to, but is there a way to permanently set the message mask,
so that they remain hidden until you change the message mask?
--
Terry May - Las Vegas NV

2862. ASH MagiC Atari 6.0

Newsgroup: comp.sys.atari.st
Date: 1998-07-14 00:00:00 UTC
From: atari@ebox.tninet.se
Message-ID: <6og8hg$9q3$1@cubacola.tninet.se>
Source record: 97118

Hi all!

I have problems to use Screenblaster III with MagiC 6.0. The logfile says that Screenblaster can't find the SBR-files. I've tried to move them around with no luck. It works with Magic 5.20 and my old N.AES.

Seems that MagiC have problems with paths? during the boot-up.
When I excluded the MagiC HOME-path and returned the PATH environment-variable, my other apps find their own config files.

And the boot-up logo and the background pattern is only black/white, why? I've changed the NVRAM from 16 to 256 colors with no effect. The IMG-pictures is 256 and 16-colors.

but the GEM-windows is really something, every app look like a update, now.

Mille Babic
Email: atari@ebox.tninet.se
Member 381 of The Swedish Association of Atari Users.

2863. Re: TWIST 2 or TWIST 3 manual

Newsgroup: comp.sys.atari.st
Date: 1998-07-14 00:00:00 UTC
From: geoffma@mersinet.co.uk
Message-ID: <900441810.693122@muffin.mersinet.co.uk>
Source record: 97119

On 14 Jul 1998 18:26:49, "Paal Monstad" wrote:
>
>> Does anybody have manual for TWIST 2 or TWIST 3 relational database
>> (german/english) in any form (HTML,electronic,photocopy...)
>
>If you can prove you really own a legal copy of Twist, I can send you a
>copy of the Twist User Guide (Twist 2 English and Twist 3 German).
>
>P�l Monstad
>PM data
>.

```
Just out of interest.. We use Twist 2 on a Falcon with a reasonalbly
large database (17000 Clients). Do you ever get a "too many open
files" message when using more than 8 relationaly linked files at the
same time.
```

2864. Re: Silly Sozobon C Question

Newsgroup: comp.sys.atari.st
Date: 1998-07-14 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <35ab91e4.10402487@news.demon.co.uk>
Source record: 97120

On Mon, 13 Jul 1998 18:39:36 GMT, SRipkowski@my-dejanews.com wrote:

>In article <6ockct$qd3@balaena.bio.vu.nl>,
> lvzon@bio.vu.nl (Levien van Zon) wrote:
>> Russell Magee (bigruss@cheetah.spots.ab.ca) wrote:
>>
>> : char test[32] = "Some test data";
>> : [...]
>> : fwrite(test, 32, 1, outfile);
>>
>> : Now if I look at the data actually written out, it's not at all what
>> : it should be.
>>
>
>Try terminating the string since it is less than the allocated amount with:
>char test[32] = "Some test data\0"

Nooo!!

The nul does not get placed at test[31]!! It *always* gets placed in
the byte immediately following the string.

```
main()
{char c;

c = "foo"[3];
printf("%d\n",c);
}
```

will produce zero, as would 'c = "wibble"[6]' etc.

The above isn't a trick btw. When the compiler sees a string it simply
invents a name for it and declares it to itself as it were, something
like this:

```
static char L1[4] ={'f','o','o','\0'};
static char L2[7] ={'w','i','b','b','l','e','\0'};
```

(ie it always appends a nul).

So as far as the compiler is concerned it is actually seeing this:

```
c = L1[3];
```

which is why the above works, as does the next stupid statement:

```
"foo"[1] = 'a'; !!!
```

<G>

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

2865. Re: Silly Sozobon C Question

Newsgroup: comp.sys.atari.st
Date: 1998-07-14 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <35aea2c2.14720386@news.demon.co.uk>
Source record: 97121
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

On 14 Jul 1998 10:49:59 +0100, gavin@praxis-cs.co.uk (Gavin Finnie)
wrote:

>In article <6odk98$2nm$1@nnrp1.dejanews.com>,
> <SRipkowski@my-dejanews.com> wrote:
>>> : char test[32] = "Some test data";
>>> : [...]
>>> : fwrite(test, 32, 1, outfile);
>>>
>>> : Now if I look at the data actually written out, it's not at all what
>>> : it should be.
>>
>>Try terminating the string since it is less than the allocated amount with:
>>char test[32] = "Some test data\0"
>
>That won't make any difference because:
>- String literals in C are already implicitly terminated by \0
>- In any case, fwrite just writes a stream of bytes and string terminators are
> irrelevant.
>
>What you probably need to do is pad out the string with spaces to its full
>length (*31* characters, remember the implicit terminator!),

It isn't necessary but it could well be another reason why it isn't
working. Staying with the same scheme as my other posting:

char test[32] ="foo";

Compiler should behave like this:
Invent name for "foo", say L1
static char L1[4] ={'f','o','o','\0'};
memcpy(test,L1,4);

The bug might be that it is doing this:
memcpy(test,L1,32)

or just as bad:
test = L1;

Who knows! ;-)

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

2866. Laserjet Screen Dump

Newsgroup: comp.sys.atari.st
Date: 1998-07-14 00:00:00 UTC
From: tos_man@my-dejanews.com
Message-ID: <6ogh16qjd1@nnrp1.dejanews.com>
Source record: 97122

Hi. I have a 4meg 520 with a Laserjet 5p printer. Is there a program for a laserjet printer screen dump? I know there is a program for 24 pin printers, but I did not see one for laserjets. Anyone know of any program? Thanks.

Hassen

hhammoud@rci.com

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

2867. Re: MagiC's AES

Newsgroup: comp.sys.atari.st
Date: 1998-07-14 00:00:00 UTC
From: dcroker@fortress.org.uk
Message-ID: <3791_dcroker@fortress.org.uk>
Source record: 97123

Nostrodamus phrophesised this from rcain@zetnet.co.uk to All...

Hi Roger!

r> Organization: Home of 'Arcane' Wisdom

r> So I was wondering if I could introduce a font selector without
r> using AVSERVER. I thought there might be one in MAGXDESK.
r>
r> I suppose I could look for that MAGUFSL someone mentioned and try
r> that instead of AVSERVER.

I found the link last night at work from UTSI Roger, I don't have a note of
it here tho'.

Speak to 'ya later!

Rgds, Derryck

--

2868. Re: WDialog (was Newsie Nicknames)

Newsgroup: comp.sys.atari.st
Date: 1998-07-14 00:00:00 UTC
From: ssweet@fortress.org.uk
Message-ID: <3792_ssweet@fortress.org.uk>
Source record: 97124

FROM: SSweet@fortress.org.uk
SUBJ: WDialog (was Newsie Nicknames)

DC> Hi Harry!
DC>
d>>> Worse is the complete replacement of Texel's print dialogue however -
d>>> print preview and everything completely taken over!
HS>>
HS>> I don't get this. I get print preview just fine.

DC> That's very strange!

Very strange, you confirmed this on my machine at Ches. as well didnt you?!!

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *
-= I know the depths I reach are limitless.
--

2869. Re: MagiC's AES

Newsgroup: comp.sys.atari.st
Date: 1998-07-14 00:00:00 UTC
From: ssweet@fortress.org.uk
Message-ID: <3793_ssweet@fortress.org.uk>
Source record: 97125

FROM: SSweet@fortress.org.uk
SUBJ: MagiC's AES

>> Do AVSERVER and AMAN go in your START folder or your AUTO folder?

p> Avserver -> Start
p> A-man -> Auto

I fitted A_MAN yesterday after following this thread and then reading the
A-man docs, and then found that when i tried to iconify the window in my mail
editor (LED), it exploded in my face, unplugging A_MAN cured the problem.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *
-= The Last Borg Scout: Starring Locutus.
--

2870. Jinnee available in the UK yet?

Newsgroup: comp.sys.atari.st
Date: 1998-07-14 00:00:00 UTC
From: ssweet@fortress.org.uk
Message-ID: <3796_ssweet@fortress.org.uk>
Source record: 97126

```
FROM: SSweet@fortress.org.uk
SUBJ: Jinnee available in the UK yet?

g> Does anyone know if the English version of Jinnee desktop is available
g> yet?

It is being translated ATM, no promises as to a release date though.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *
-= Hey!, Kids, don't try this at home,
i'm a proffesional Lunatic, I know what i'm doing.
--
```

2871. last attempt

Newsgroup: comp.sys.atari.st
Date: 1998-07-14 00:00:00 UTC
From: ssweet@fortress.org.uk
Message-ID: <3794_ssweet@fortress.org.uk>
Source record: 97127

FROM: SSweet@fortress.org.uk
SUBJ: last attempt

bf> is there really no one out there who managed to use STING on a falcon on
bf> the lan-port?????????

Have you tried mailing peter about this?.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *
-= And now for a word from our Sponser.

--

2872. Re: Papyrus 5 owers in the USA

Newsgroup: comp.sys.atari.st
Date: 1998-07-14 00:00:00 UTC
From: ssweet@fortress.org.uk
Message-ID: <3795_ssweet@fortress.org.uk>
Source record: 97128

FROM: SSweet@fortress.org.uk
SUBJ: Papyrus 5 owers in the USA

: HS>> Is there any way to make the hyphenation default to English (and
: HS>> preferably un-hyphenated)?
r>
r> : You can change the hyphenation to english, it defaults to German, but i
r> cant
r> : work out how to get it to save so that english is default.

r> After you make the changes in the Spellchecker. Go to the very far
r> right activate 'Options' pick the bottom on 'save options' all of the
r> changes you made to any dialog will be saved and reloaded exactly as you
r> made them. NOTE all active Papyrus documents will also be reloaded this
r> way also.

That was the first and most obvious way i tried, it failed, i'l have another
go all the same.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *
-= Feet smell? Nose run? Hey, you're upside-down!.
--

2873. Re: Epson Printers

Newsgroup: comp.sys.atari.st
Date: 1998-07-14 00:00:00 UTC
From: Matt Faehnle <faehnle.3@osu.edu>
Message-ID: <6ogd0u$s0f$1@charm.magnus.acs.ohio-state.edu>
Source record: 97129

```
Paal Monstad wrote in message <01bdace7$0d8e62e0$eaf84382@default>...
>
>> Epson Stylus Color 400 can't work properly with Atari.
>> It supports only some ESC P codes (Epson Standard Codes for Printers)
>> and works mainly in a graphic mode with ESC P2 commands set.
>> I use this printer with a PC and couldn't find any drivers for Atari.
>> As I know, Stylus Color 600 supports both standards.
>
>I think you are wrong. NVDI 5 works with the complete Stylus range of
>inkjet printers, also those Windows printers.
>

NVDI 4 works fine with my Epson stylus color 400.
```

2874. Re: POPwatch Question

Newsgroup: comp.sys.atari.st
Date: 1998-07-14 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <980714173306$dbolt@my-ste.demon.co.uk>
Source record: 97130

```
-----BEGIN PGP SIGNED MESSAGE-----

On 13 Jul 1998 04:42:23 , Frank Lockwood wrote:
> On 11 Jul 1998 05:02:12 , David Bolt wrote:
> >Yes it is. Under the menu 'Messages', click on 'Add to kill file', then
> >enter 'earthlink.com' into 'From:'. Finally click add or press return and
> >all incoming mail from earthlink is killed. This can be repeated for any
> >domain as required.
>
> Okay, that seems to work, but what about those diabolically clever
> spammers who send out one mass email from or to
>
> so_and_so@1906earthlink.com
>
> and then the next one is from
>
> so_and_so@2765earthlink.com

as both of them contain 'earthlink.com' both should still be killed. It
works with all those I keep getting from 'hotmail.com' so there should be
no difference.

> I guess what I'm hoping for is some sort of wildcard possibility in
> Popwatch's killfile protocol. Gary?

It's already there. All it does is look to see if an entry in the killfile
is anywhere in whichever in the From: To: or Subject: lines. It's explained
much better in the POPwatch docs under 'MAINTAINING THE KILL FILE'.

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv

iQB1AgUBNatZovt/J4yyMZyRAQEDEAMAlZ3iCu8DnFVYqT8tn9q6geCdxld889Wt
vR60L5j9HPUE+HQQRUXJE3wNa5/1KtDiJl4c7NmX8udLftEWEibckhdQfJYsrYfR
WLz1A4xFkCDDKrNzkKBjg5ey7XxFDXk8
=Rzqv
-----END PGP SIGNATURE-----

Regards,
David. Email: dbolt@my-ste.demon.co.uk
--
Proud owner of:
Atari 520STE 4Mb, 1Gb + 540Mb HD, 3x CD, Magic 5.11, HD Driver 7.04, V.34
Atari 1040STE 4Mb
```

2875. Re: Silly Sozobon C Question

Newsgroup: comp.sys.atari.st
Date: 1998-07-14 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <980714173826$dbolt@my-ste.demon.co.uk>
Source record: 97131

```
-----BEGIN PGP SIGNED MESSAGE-----

On 12 Jul 1998 07:44:19 , Russell Magee wrote:
>
> Hi all,
>
> I've been getting familiar with SozobonX (v2.05) on my TT/030 and I'm
> getting wierd behaviour with the fwrite() function. For example:
>
> #include <stdio.h>
> #include <stdlib.h>
> #include <fcntl.h>
>
> char test[32] = "Some test data";
> FILE *outfile;
>
> int main(int argc, char *argv[])
> {
>
> outfile = fopen("foo.dat", "w");
> fwrite(test, 32, 1, outfile);
> fclose(outfile);
> }
>
> (error checking etc. omitted for simplicity)
>
> Now if I look at the data actually written out, it's not at all what
> it should be.

What are you actually expecting? With the same code I got a file 32 bytes
long containing "Some test data" and 18 '\0's.

> I'm reasonably proficient in C, but am I missing something here or is
> it a known problem (buggy lib etc.)

Not sure about this. The libraries I used were carried over from v1.x as
I knew the basic ones didn't have any (visible) bugs. Since I've still not
seen any, I'm happy to keep things as they are.

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv

iQB1AgUBNauXlvt/J4yyMZyRAQHjkAL/XeeZ/A++8LLUQv2j85n5jNux3JiocAhk
4oA+b7E6jHSaWiAh+0/SWq4T3mqeIUCvWGUbZT8VJDiTs6fMNOB9T++tuDBrE83/
7ruGshIOOxeeUhQ0sk5mo8cxjQpPa5Yf
```

=JUMY
-----END PGP SIGNATURE-----

Regards,
David. Email: dbolt@my-ste.demon.co.uk
--
Proud owner of:
Atari 520STE 4Mb, 1Gb + 540Mb HD, 3x CD, Magic 5.11, HD Driver 7.04, V.34
Atari 1040STE 4Mb

2876. Re: NOS Kill file format (was Re: Okami

Newsgroup: comp.sys.atari.st
Date: 1998-07-14 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <980714175958$dbolt@my-ste.demon.co.uk>
Source record: 97132

-----BEGIN PGP SIGNED MESSAGE-----

On 13 Jul 1998 00:10:10 , Gary Priest wrote:
> on Sun 12-07-98 14:40 Terry May wrote:
>
> >On Sun 12-07-98 18:36, Gary Priest scribbled:
> >
> >>Ok. Here is the description of the NOS kill file format, that I am proposing
> >>to implement in NEWSwatch. Any comments?
> >
> >It looks pretty good to me.
>
> Glad to hear it. It's quite a complicated format, but seems quite complete.

It looks very good indeed but I've got a silly (possibly) question. Is there
to be a way of modifying/adding to the killfile within NEWSwatch or will we
need to do it manually with a text editor?

> >>The actual Lines: example will not be relevant with NEWSwatch, because I
> >>have implemented that separately from the KILL file. It's actually a
> >>seperate preference, as is 'number of crossposting groups'.
> >
> >Will we be able to have separate settings for Lines and Number of
> >Crossposting Groups, for each individual group? If not, consider
> >this a request. :^)
>
> Why did I know that is what people would want :(

'Tis always the case :) Maybe another thing to add in later, please.

> The answer for now is *no*. I've practically finished the code for lines and
> cross posting groups. It's global and not per newsgroup.
> To do it per newsgroup is a lot more work and will mean changing the format
> of NNTP.DAT again, which will be a *big* pain.
>
> I'm hoping to email you (and a select few) a beta very soon. It may be that
> eventually I will have to do it so it's per group, but hopefully for now you
> can live with a global setting???

More than likely anyway. It seems that most spam is crossposted to 6 or more
groups at a time.

Another thought about this would be to have a global setting and be able to
have some groups with a lower setting, with the lower one prevailing. Oops,
looks like I'm making more work for you ;)

```
-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv

iQB1AgUBNaucovt/J4yyMZyRAQFJUgL/fxbUv7HyaJWy74Q1wuH0mS/96hsAQOB2
qJynUzXLec/H9PTfR7n02DyPamWyAqyB6d+sOfbPTccs1/V1xNHcazQw9eslBiON
4mVKfC1KAqCpNRQ/yiiYg6qtzD99Fjmp
=+8bt
-----END PGP SIGNATURE-----

Regards,
David. Email: dbolt@my-ste.demon.co.uk
--
Proud owner of:
Atari 520STE 4Mb, 1Gb + 540Mb HD, 3x CD, Magic 5.11, HD Driver 7.04, V.34
Atari 1040STE 4Mb
```

2877. Re: TWIST 2 or TWIST 3 manual

Newsgroup: comp.sys.atari.st
Date: 1998-07-14 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6ogh2u$vb5$1@roch.zetnet.co.uk>
Source record: 97133

On 14 Jul 1998 18:26:49 , "Paal Monstad" wrote:
>
>> Does anybody have manual for TWIST 2 or TWIST 3 relational database
>> (german/english) in any form (HTML,electronic,photocopy...)
>
>If you can prove you really own a legal copy of Twist, I can send you a
>copy of the Twist User Guide (Twist 2 English and Twist 3 German).

I guess he's in the same situation as I am, Paal.

I have a demo version of Twist but it's difficult to discover ALL it's
capabilities without some sort of documentation.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2878. Re: MagiC's AES

Newsgroup: comp.sys.atari.st
Date: 1998-07-14 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6ogh2v$vb5$2@roch.zetnet.co.uk>
Source record: 97134

On 14 Jul 98 19:04:10, dcroker wrote:

> r> I suppose I could look for that MAGUFSL someone mentioned and try
> r> that instead of AVSERVER.
>
>I found the link last night at work from UTSI Roger, I don't have a note of
>it here tho'.

Ah, good old UTSI! As it happened Terry M mailed me a copy so I'm a
happy bunny now :-)

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2879. Re: MagiC's AES

Newsgroup: comp.sys.atari.st
Date: 1998-07-14 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6ogh32$vb5$3@roch.zetnet.co.uk>
Source record: 97135

On 14 Jul 98 19:04:10, ssweet wrote:

>I fitted A_MAN yesterday after following this thread and then reading the
>A-man docs, and then found that when i tried to iconify the window in my mail
>editor (LED), it exploded in my face, unplugging A_MAN cured the problem.

Mmm.. this combo was causing aFTP to explode on me so I've got nice
little MAGCUFSL installed now. I also d/led CALVINO out of interest
but it's b****y BIG by comparison.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2880. Re: Okami and archiving messages

Newsgroup: comp.sys.atari.st
Date: 1998-07-14 00:00:00 UTC
From: collins@bulli.com
Message-ID: <6ogh32$c66@priv-sys04-le0.telusplanet.net>
Source record: 97136

On 14 Jul 1998 11:22:25 , Jos den Bekker wrote:
>on Mon 13-07-98 20:38 Gary Priest wrote:
>
>>TBH. It's because I just *hate* this obsession with supplying manuals in
>>ST-Guide format. Can't stand it!! So tend to skip any manuals supplied that
>>way unless I get really stuck. Give me a good old .TXT file any day!!

Hmm, I thought I was the only one who thought this
way!
I personaly hate .hyp files, and Im alot happier
with just normal .txt
I know you can easily change them to text, but im too lazy :(
-Bengy

2881. Emulators,Disk Images,Arcade Game,Console,Handheld,Computer,pc,Multi,game,single,mame,Atari,2600,5200,Lynx,Emuls,Roms,Colecovision,Intellivision,Nintendo,8bit,16bit,Nintendo,Gameboy,n64,64,Odyssey,Sega,Master,System,Game Gear,Genesis,Sony Playstation,16

Newsgroup: comp.sys.atari.st
Date: 1998-07-14 00:00:00 UTC
From: fireworkz@my-dejanews.com
Message-ID: <6ogldd$2ee$1@nnrp1.dejanews.com>
Source record: 97137
Cross-posted to: it.comp.emulatori,comp.sys.apple2,comp.sys.cbm,comp.sys.atari.st

Emulator And ROM Universe - Over 50,000 Files

Emulators,Disk Images,Arcade
Game,Console,Handheld,Computer,pc,Multi,game,single,mame,Atari,2600,5200,Lynx
,Em
uls,Roms,Colecovision,Intellivision,Nintendo,8bit,16bit,Nintendo,Gameboy,n64,
64, Odyssey,Sega,Master,System,Game Gear,Genesis,Sony Playstation Super,Turbo
Graphic 16,Vectrex,Amstrad CPC,Apple II,Commodore Amiga,MSX,Sinclair
Spectrum,tekken,mod,final,tomb,sport,football,ball

http://swing-links.com/fireworkz

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

2882. img format

Newsgroup: comp.sys.atari.st
Date: 1998-07-14 00:00:00 UTC
From: ethhoack <ethh@enemy.org>
Message-ID: <WS.35abdd58.000a41fa.ethh@enemy.org>
Source record: 97138

how cani convert a gif or tif into an .img ?

ethh@enemy.org

pub 2048/7579B421 7D 29 B3 3A CB 2D 42 B1 DE F3 19 D6 18 F6 C5 55

"abw&#65533;rts wend'ich mich zu der heiligen, unaussprechlichen, geheimnisvollen
nacht. fernab liegt die welt - in eine tiefe gruft versenkt" novalis

2883. TE KOOP GEVRAAGD 1040 ST

Newsgroup: comp.sys.atari.st
Date: 1998-07-14 00:00:00 UTC
From: ten Hoor <rtenhoor@tref.nl>
Message-ID: <6ogjdj$52u1@reader3.wxs.nl>
Source record: 97139

Wie heeft er nog een 1040 ste op zolder staan ?
Ik zoek er nog eentje zonder fouten.
Alleen de compu zonder toebehoren is al goed.

Mail me at rtenhoor@tref.nl

2884. 1040 ste for sale

Newsgroup: comp.sys.atari.st
Date: 1998-07-14 00:00:00 UTC
From: SkylineSwine <loonie@globalnet.co.uk>
Message-ID: <6ogk26$6mo$3@heliodor.xara.net>
Source record: 97140

I have an Atari 1040 STE in perfect working order except the disk drive which fails to respond. It is boxed as new with all manuals and education/start up disks instructions and there are a couple of games. Im selling it for ?30 UK pounds plus postage and packaging
Anyone interested reply to me loonie@globalnet.co.uk

2885. Re: ST World Magazine Info

Newsgroup: comp.sys.atari.st
Date: 1998-07-14 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <6oglao$j38$1@irk.zetnet.co.uk>
Source record: 97141

On 13 Jul 1998 16:45:18 , Deano wrote:
|I believe there was once a commerical magazine called '"ST World"
|which was the first of the ST Mags to die.

It was one of the best. My collection starts with issue 14 dated April 1987 but its title at that time was ST User International. From issue 15 it was called ST World. I think there was another publication at the time for pre-ST Ataris called Atari User, or some such, and the publishers objected to the new title.

The last regular monthly issue I have is number 48 and then I have nothing till issue 53 (October 1990) by which time it had become a quarterly. I also have two issues of ST World given away free with Atari ST User. The first has no date but as the second is dated July 1991, I presume the first was also 1991.

Contents of the September 1988 issue are:

News

Interview with a musician (ST and Midi user)

ST World I/O (an information and opinion exchange)

Master CAD - a review

PostScript - an explanation

The World of Midi - part 7

Twist - a review (this was an application switcher, not the database)

Connections - a guide to connecting the ST to other computers

ST World at large - a visit to University of York to see a ST-based composition system

Font Editors - a comparison of Jackfont, Fontkit+, Fontz! and Font Expert

Programmer's Clinic - excellent

Dungeons and Disk Drives - a regular feature reviewing adventure games

Book Shelf

I cannot say why it folded while others kept going but I suspect
that the market was not big enough to support a quality publication.

I cannot supply an image of the front cover.

John Logan

2886. Re: Amterm ??

Newsgroup: comp.sys.atari.st
Date: 1998-07-14 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <6ognjnmt2@roch.zetnet.co.uk>
Source record: 97142

On 5 Jul 1998 17:42:53 +, "Howard Nortcliffe" wrote:
>
>Charles Stanley wrote in message <6njqmfjlg1@roch.zetnet.co.uk>...
>>Would any kind soul point me to the latest version of the Packet Radio
>>program called <AMTERM> by GM4MUN (is he now GI?)? The last I had was
<snip>
>I'm not sure but I think 3.4 was the last version. I used to use that

All is OK now. Thanks to those who replied to my plea.
I now have the latest version, 4.60: especial thanks to Paul G6TSF
for forwarding the whole program.
So far, I have to report that it will not work with MagiC, nor will
it (properly) under TT TOS 3.05 in TT med rez. I have yet to try it
under ST med or hi.

Cheers,
Charles.

2887. MIDI file player

Newsgroup: comp.sys.atari.st
Date: 1998-07-15 00:00:00 UTC
From: joes@chem.sintef.no
Message-ID: <35acc0a5.701528043@news.sintef.no>
Source record: 96893

Hi!

Is there such a thing as a multitasking-friendly MIDI-player that handles standard MIDI-files? I've found several, but they either hog the CPU, doesn't work on my Falcon040, doesn't like MiNT etc. I don't need anything fancy, just a piece of software that can feed my GM/GS/XG card in the background and doesn't hog or crash the system.

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
*/
```

2888. MagiC V6

Newsgroup: comp.sys.atari.st
Date: 1998-07-15 00:00:00 UTC
From: g.campbell@zetnet.co.uk
Message-ID: <6oig95lsh1@irk.zetnet.co.uk>
Source record: 96894

What are the improvements in MagiC V6 compared to MagiC v5.11 which I
use now.

Has anything been adding into MagiC V6 or is it just bug fixes?

Catch you again,
****
* Gordon.... *
* E.mail: g.campbell@zetnet.co.uk *
* http://www.users.zetnet.co.uk/gordy/index.html *
* IRC: Tesla1 *
****
Nothing sucks seads like a bugie with no beak.....

2889. AtariST 1040 original boot disk

Newsgroup: comp.sys.atari.st
Date: 1998-07-15 00:00:00 UTC
From: jason newstead <darkwar@starlord.demon.co.uk>
Message-ID: <H$lTiDAhLMr1EwWt@starlord.demon.co.uk>
Source record: 96895
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

I just got a 1040ST without the original boot disk and utilities, could someone please either e-mail them to me or tell me where to get them.
Thanks in advance.
--
jason newstead

2890. Re: AtariST 1040 original boot disk

Newsgroup: comp.sys.atari.st
Date: 1998-07-15 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <35ACC686.6E9BADAF@hol.REMOVE.THIS.fr>
Source record: 96896
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

```
jason newstead a ï¿½crit:
>
> I just got a 1040ST without the original boot disk and utilities, could
> someone please either e-mail them to me or tell me where to get them.
> Thanks in advance.
> --
> jason newstead

You shouldn't need one, except if you have one of the very first
1040ST's that didn't have TOS in ROM, in which case, you should rather
look for ROMs instead of a boot disk.

Try leavin the computer on for a few minutes without a disk in the
drive. The desktop should come up by itself. Then format a DD disk using
the desktop option. Booting with a correctly formatted disk in the drive
is instantaneous.

This is all in the Quick FAQ...

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

2891. Re: Need help with STinG...

Newsgroup: comp.sys.atari.st
Date: 1998-07-15 00:00:00 UTC
From: SRipkowski@my-dejanews.com
Message-ID: <6oip39$5qp$1@nnrp1.dejanews.com>
Source record: 96897

In article <35abe31e.0@diana.idirect.com>,
dreibel@idirect.com (Daniel L. Dreibelbis) wrote:
> On 14 Jul 1998 17:21:31 , SRipkowski@my-dejanews.com wrote:
> >I am trying to get Sting going on my trusty Atari 1040. I can get it to
Dial,
> >but not connect. My ISP uses PPP, but I do not know what type of
> >authentication it requires. I have tried using PAP, but I cant get logged on
> >that way. I wrote a script for the dialer which does log me in, and gets the
> >IP address assigned to me, but then it times out and the ISP hangs up.
> >
> >After the ISP sends the IP address, what should STing do? I presume some
sort
> >of PPP confirmation. The STing message is 'Link Initializing'. Any ideas?
> >
>
> the best way I could probably recommend would be to log onto your
> account using a terminal program; follow and respond to the prompts on
> the screen, then when it starts to handshake, disconnect and save it as
> a text file using the capture buffer. Then use the Dialer to write in
> the prompts and the responses. This is how I configured STinG myself.
>

Did that, thus how I can connect and get logged on and the IP address, but
what happens next the terminal program will not tell me. It looks as if it
is waiting for some sort of confirmation on the PPP connection.

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

2892. Re: Need help with STinG...

Newsgroup: comp.sys.atari.st
Date: 1998-07-15 00:00:00 UTC
From: SRipkowski@my-dejanews.com
Message-ID: <6oipla$758$1@nnrp1.dejanews.com>
Source record: 96898

In article <35AC7B5A.FE1C588F@hol.REMOVE.THIS.fr>,
Nicholas Bales <bales@hol.REMOVE.THIS.fr> wrote:
> SRipkowski@my-dejanews.com a crit:
> >
> > I am trying to get Sting going on my trusty Atari 1040. I can get it to
Dial,
> > but not connect. My ISP uses PPP, but I do not know what type of
> > authentication it requires. I have tried using PAP, but I cant get logged
on
> > that way. I wrote a script for the dialer which does log me in, and gets
the
> > IP address assigned to me, but then it times out and the ISP hangs up.
> >
> > After the ISP sends the IP address, what should STing do? I presume some
sort
> > of PPP confirmation. The STing message is 'Link Initializing'. Any ideas?
>
> Sounds like what happened to me when I forgot to activate STinG in the
> STING.CPX.

I dont use XControl (I thought it needed an STE or something?) so basically I
have nothing in the root AUTO folder. I manually start the HSMODEM driver,
then run the STING loader (whatever is in the STING\AUTO folder), then I run
the STing Dialer program from the STING\BIN folder. Maybe the key is in the
use of the CPX?

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

2893. Re: AtariST 1040 original boot disk

Newsgroup: comp.sys.atari.st
Date: 1998-07-15 00:00:00 UTC
From: Carsten Krumnow <krumnow@uni-koblenz.de>
Message-ID: <Pine.GSO.4.00.9807151855340.23077-100000@marvin>
Source record: 96899
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

On Wed, 15 Jul 1998, Nicholas Bales wrote:

> jason newstead a écrit:
> >
> > I just got a 1040ST without the original boot disk and utilities, could
> > someone please either e-mail them to me or tell me where to get them.
> > Thanks in advance.
> > --
> > jason newstead

If you mean the language disk (the only disk ever shipped with the 1040s):
forget it. There is only trash on it...

> You shouldn't need one, except if you have one of the very first
> 1040ST's that didn't have TOS in ROM, in which case, you should rather
> look for ROMs instead of a boot disk.

There have never been any 1040ST computers without TOS in ROM.

So long,
Carsten

||| Carsten Krumnow comp.science student Koblenz, Germany
****|||**
/ | \ http://www.uni-koblenz.de/~krumnow (under construction)
-' ' `- ------------ it's not a trick - it's a tari! -------------

2894. Re: Golden Image HandScanner + Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-07-15 00:00:00 UTC
From: ddc@imaginet.fr
Message-ID: <6oipvopav1@news.imaginet.fr>
Source record: 96900

On 14 Jul 1998 22:58:26 , Pascal Ricard wrote:
>Hello,
>
> in article <35A6737E.700F@sin.beetee.co.uk>
> Michael Clemmetsen wrote:
>
>> Any thoughts and experience on this much appreciated.
>
>No experience with this scanner.
>
>I know there is a RIM (M&E) for this scanner. It's shareware.
This driver is made by the French programmer Eric da Cunha. As far as I know, the Golden Image Scanner will not work on a Falcon, because of timing problems. It works on the Mega STE, but only at 8Mhz. As opposed to TouchUp, Eric's driver switches automatically from 16 to 8 Mhz and back when scanning.

Hope this helps,

--
Didier BRIEL
ddc@imaginet.fr

2895. Re: ASH MagiC 6.0 CAB 2.7

Newsgroup: comp.sys.atari.st
Date: 1998-07-15 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6oir0q$2h5m$1@news-inn.inet.tele.dk>
Source record: 96901

>From: pricard@club-internet.fr (Pascal Ricard)
>Date: Wed, 15 Jul 1998 14:57:54 +0200 (MET DST)
>
>
>> There is one thing that got me wondering, it`s CAB 2.7 and its new OVL file.
>> Why is it, that it didn`t show up in for ex. ShowStats.
>
>Do you mean in the "About Cab" dialog ? It is now shown if both Sockets
>an the ovl are loaded.
>

No, - that`s not what I mean.

On my HP I have a link to www.showstat.com, it`s a kind of tracker that tells you how many visitors you have,- where they come from,- what kind of system,- what browser and a lot of other things.

BTW. it`s open to anyone, just click on the little red icon in the upper left corner, and it brings you the page with all the stats.

If I try that with CAB 2.6, this stat page will show that I use CAB 2.6 and I-Conn OVL 1.1 file. It didn`t show what system I use.

This isn`t the case with CAB 2.7. Then it just read Unknown to system and Unknown to browser. Apperently it can`t see what kind of browser I`m using when it is CAB 2.7.

cheers

Joergen

surfing the net on a ATARI Falcon 030 with MagiC 6, - CAB 2.7 on I-Conn.
Reading News, Sending mail with ASH EMailer 1.1.
http://home3.inet.tele.dk/prunus/

2896. FS: Falcon030, 1Gb HD and Expose (UK)

Newsgroup: comp.sys.atari.st
Date: 1998-07-15 00:00:00 UTC
From: Carl Woffenden <carl@arachsys.com>
Message-ID: <35AD0B8B.65075671@arachsys.com>
Source record: 96902

As the title says, Falcon030 4Mb, boxed with manuals, 1Gb Seagate external SCSI drive and Exposi¿½ digitizer for sale in the UK. Software includes:

Lattice C, 5.6 (I think) boxed with manuals
Apex Media, again boxed with manuals
AudioTracker (8 channel HD recording package with hardware key)
HD Driver

A few games, inc. Obsession and Elite II

Loads of Atari mags and cover disks

cables, mouse, monitor adapter, etc.

It's a sad thing to have to part with, but I've had enough with trying to upgrade it: Titan Designs not giving my Nemesis back hasn't helped. The machine's been sat waiting for its Nemesis re-installing for over six months; it was used professionally before that. A rush job meant buying a Mac to replace it. Then a PC.

Possibly even a Microvitec GPM1701 for sale, too, as a bundle. It does all Falcon resolutions from PAL to VGA (17 inch). It's less than six months old.

Offers via e-mail.

Thanks,

Carl.

2897. ** FS: Atari "8-Bit" Games **

Newsgroup: comp.sys.atari.st
Date: 1998-07-15 00:00:00 UTC
From: kitschy@thegrid.net
Message-ID: <kitschy-ya02408000R1507981227270001@news.thegrid.net>
Source record: 96903

** The following Atari 400/800 cartridges request the pleasure of
meeting your Atari computer.. **

** All the wonderful cartridges below are clean and are in good,
working condition..
** All the fabulous cartridges below are LOOSE, unless otherwise
noted..

Ii¿½ve rated the game labels using a ï¿½C1 - C10ï¿½ scale utilized by toy
collectors worldwide:

C1 - 5 = ranging from poor to fair condition
C6 = the ï¿½medianï¿½ condition range for ï¿½goodï¿½ items that collectorï¿½s
typically want in their collections..
C7 = good+ condition
C8 = very good condition
C9 = near excellent condition
C10 = excellent condition

- "Buck Rogers": very nice, shiny, label (C8) = $6.00

- "Deluxe Invaders": by Roklan, label is almost completely faded, hard to
read, not ripped or torn, just very faded (C1 for fading, C5 for
completeness of label) = $4.00

- "Gyruss": label is all text (C5) = $5.00

- "James Bond 007": label shows average wear, all text (C5) = $6.00

- "K-razy Antiks": (C6) = $5.00

- "MPP Smart Terminal": label is "wrinkly" (C3) = $3.00

- "Ms. Pacman" (2 cartridges): XE-type case, all text (C5/6) = $4.00/ea.

- "Midnight Magic" (pinball): XEGS-type case, illustrated, small piece of
??? rattling inside (C6) = $4.00

- "Miner 2049'er" (2 cartridges): one of the labels has tiny nicks/tears at
the top, the other is nicer and no nicks/tears (C4/6) = $4.00/$5.00

- "Pole Position": XE-type case, small wrinkling in upper left corner of
label (C4) = $3.00

- "Princess and Frog": by Romox, nice label, illustrated on BOTH sides (C6/7)
= $9.00

- "Shamus" (2 cartridges): red, opaque case(s), one has a label that is
wrinkled and peeling at the upper-right corner and the other shows average

wear.. (C3/C5) = $4.00/$5.00

- "Star Trek: Strategic Operations Simulator": one very teensy, tinsy nick on the end of the label where it folds over (C6/7) = $7.00

- "Submarine Commander": by Thorn/EMI (C6) = $5.00

** Please send me your SHIPPING ADDRESS and a PHONE NUMBER that you can be reached at to confirm your order and I'll make sure the game(s) are set aside for you..

** Shipping and insurance is $3.75 via U.S. Mail ï¿½Priorityï¿½ for the 1st game and $.50 each per game, thereafter.. Shipping prices quoted are within the Continental U.S.A. only; Canada and overseas, extra..

** TERMS: Money Orders and Checks accepted. Money Orders are accepted for immediate shipment upon receipt of all items ordered. Checks are accepted with a 7-10 business day wait for clearance before any items ordered are shipped.

** PAYMENT INFO: Please make Money Order(s) and Check(s) payable to Chris Stafford and mail to this address:

Chris Stafford
P.O. Box 1482
Lompoc, California
93438-1482

** CONTACT INFO: I can be reached via e-mail; KITSCHY@THEGRID.NET for any questions you may have; phone number available upon request..

** I have EXCELLENT REFERENCES for completed internet transactions available upon request.. I strive to provide the BEST service possible..

2898. Re: Okami and archiving messages

Newsgroup: comp.sys.atari.st
Date: 1998-07-15 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35ac947a6fe52c5@lvdi.net>
Source record: 96904

On Wed 15-07-98 09:56, Jos den Bekker scribbled:

>Yes, I could provide a default message mask setting. Give me some
>time, though.

Thanks...take all the time you need. :^)
--
Terry May - Las Vegas NV

2899. Re: ASH MagiC 6.0 CAB 2.7

Newsgroup: comp.sys.atari.st
Date: 1998-07-15 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35ac947a6fe52c4@lvdi.net>
Source record: 96905

On Wed 15-07-98 11:46, prunus@post3.tele.dk scribbled:

>There is one thing that got me wondering, it`s CAB 2.7 and its new OVL file.
>Why is it, that it didn`t show up in for ex. ShowStats.
>
>With CAB 2.6,- Showstats tells you what browser you use, but not with CAB 2.7.
>It just says Unknown to browser and Unknown to System.
>Why is it so?

Must be a CAB.OVL thing, because with Dan Ackerman's CAB.OVL
ShowStats shows CAB.

Speaking of ShowStats, do you have to do a reload everytime you go to
that site to get your latest update? Whenever I go there CAB uses
the page in my disk cache, and I have to click on reload to get my
latest stats. Maybe that's a CAB.OVL thing too.
--
Terry May - Las Vegas NV

2900. Re: Golden Image HandScanner + Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-07-15 00:00:00 UTC
From: <>
Message-ID: <35ac81c0.0@news.ptw.com>
Source record: 96906

```
On 14 Jul 1998 22:58:26, Pascal Ricard wrote:
>Hello,
>
> in article <35A6737E.700F@sin.beetee.co.uk>
> Michael Clemmetsen wrote:
>
>> Any thoughts and experience on this much appreciated.
>
>No experience with this scanner.
>
>I know there is a RIM (M&E) for this scanner. It's shareware.
>
>Bye,
>/Pascal/
>
>--
>Pascal, surfing the web on his Falcon...
>.
The scanner will NOT work with a Falcon, it will work with the
ST/STe up to and including the TT. Touch Up is the software for
it.

*-----------------------------------------------------------*
| Rosamond Royal Mobil Observatory. Dennis Bishop Operator |
| 470 20th Street West #23 Sidewalk Astronomer |
| Rosamond, Ca. 93560 |
| All Donations of Hardware or Funds for upgrades Welcome. |
*-----------------------------------------------------------*
```

2901. Re: last attempt

Newsgroup: comp.sys.atari.st
Date: 1998-07-15 00:00:00 UTC
From: <>
Message-ID: <35ac81c3.0@news.ptw.com>
Source record: 96907

```
On 14 Jul 1998 23:01:56, Pascal Ricard wrote:
>Hello,
>
> in article <6ob84f$3c0$1@roch.zetnet.co.uk>
> braeval.farm@zetnet.co.uk wrote:
>
>> hi all,
>> is there really no one out there who managed to use STING on a falcon on the
lan-port?????????
>> i edited the files including the route.tab but the modem will not dial at all. no
problem with th>e lan-port when i am using connect or coma. it is just sting that's not
working.
>> any help very wellcome.
>
>BTW, I'm not absolutely sure of this but you should try Xon/Xoff instead
>of RTS/CTS.
>
NO! use the rts/cts!

*------------------------------------------------------------*
| Rosamond Royal Mobil Observatory. Dennis Bishop Operator |
| 470 20th Street West #23 Sidewalk Astronomer |
| Rosamond, Ca. 93560 |
| All Donations of Hardware or Funds for upgrades Welcome. |
*------------------------------------------------------------*
```

2902. Re: Alien invasion in Graftool?!

Newsgroup: comp.sys.atari.st
Date: 1998-07-15 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35ad18361105361@ping.be>
Source record: 96908

on Wed 15-07-98 02:04 Neil Roughley wrote:

> Guy Harrison wrote:
>
>> On 4 Jul 1998 15:01:19 GMT, tjendol@wxs.nl (Karsten) wrote:
>>
>>>Hi,
>>>

>>>'MU_MESAG BABA 0007 0000 0004 0XXX 00XX 0000 0000'
>>>where a 'X' stands for another number everytime a new message is shown.
>>>Can anyone tell me what is going on here, what this message means?
>>
>The messages being displayed in GrafTool are caused by BubbleGEM. I've
>seen the same thing. If I disable BubbleGEM, the messages don't occur.
>FireNews is also affected: everytime the mouse is moved a dialog appears
>showing its x and y coordinates (very annoying).

I'm not so sure of that. With Bubblegem disabled or not I got at the end
of the log two lines like this:

MU_MESAG 001E 0000 0000 0004 0000 0000 0000 0000
MU_MESAG 0048 0006 0000 0002 003E 0006 0033 AF6C

A few weeks ago however these lines were repeated every x-seconds. Now
(with or without Bubblegem) I only get these lines at the end of every
picture load and they aren't repeated anymore.
I've change my setup after my first posting but I can't recall me what
I've change though. I'm using now a newer version of freeMiNT, newer
version of Taskbar etc..

BTW: With Firenews v0.75 I don't have the problem you describe
I'm using Bubblegem 7

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

2903. Re: Jinnee desktop: Questions

Newsgroup: comp.sys.atari.st
Date: 1998-07-15 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35ad18361105362@ping.be>
Source record: 96909

on Mon 13-07-98 09:28 Jo Even Skarstein wrote:

>On Fri, 10 Jul 1998 21:43:06 +0200 (MET DST), tos4ever@ping.be (Martin
>"Nightowl" Byttebier) wrote:
>
>>I try to set up the Jinnee desktop. So far everything is good only I can't
>>find a way to start MiNT prg's like *uptime* from desktop. If I double
>>click on the executable all I get is that Jinnee starts a viewer, in my
>>case looknsee.prg instead of launching the executable.
>
>Jinnee doesn't support Minix-partitions, so it doesn't know that the
>files are executable. You'll need to add a tos/ttp/app/prg/gtp
>extension...

Thanks. That's is the info I wanted to know. I'm back to Thing 1.26.

TTFN
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

2904. Re: ROM to Disk

Newsgroup: comp.sys.atari.st
Date: 1998-07-15 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01bdb017$af47da20$LocalHost@xpnwjjkf>
Source record: 96910

Alan Gauton <agauton-remove@usa.net> wrote in article
<35AC8554.2A2CD04@usa.net>...
> I'm about to get a PC and am looking to delve into the world of ST
> Emulation. I've currently got Magic 4 but would like to make a copy
of
> my 1.06 ROMs to disk. Anyone point me in the right direction for
> software to do this?

MagiC PC comes with a utility called Romcopy which does this, though
this is no use if you want to use a freeware/shareware emulator.

TTFN
John

2905. Re: ASH MagiC 6.0 CAB 2.7

Newsgroup: comp.sys.atari.st
Date: 1998-07-15 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6oj7f8$1vi0$1@news-inn.inet.tele.dk>
Source record: 96911

>From: outrider@lvdi.net (Terry May)
>
>
>Must be a CAB.OVL thing, because with Dan Ackerman's CAB.OVL
>ShowStats shows CAB.

Yes,- I think it is the OVL file, but why is it, that the former OVL file
gives the right answer?
BTW, I`m using the OVL file that comes with CAB and I-Connect.

>Speaking of ShowStats, do you have to do a reload everytime you go to
>that site to get your latest update? Whenever I go there CAB uses
>the page in my disk cache, and I have to click on reload to get my
>latest stats. Maybe that's a CAB.OVL thing too.

Yes,- that my I experience to. Pretty annoying, isn`t it.

cheers

Joergen

surfing the net on a ATARI Falcon 030 with MagiC 6, - CAB 2.7 on I-Conn.
Reading News, Sending mail with ASH EMailer 1.1.
http://home3.inet.tele.dk/prunus/

2906. Re: Better mouse?

Newsgroup: comp.sys.atari.st
Date: 1998-07-15 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <6ojbp3$n5f$1@irk.zetnet.co.uk>
Source record: 96912

On 12 Jul 1998 23:35:43 , Hallvard Tangeraas wrote:

| . . .
|The switches are pretty standard microswitches for several mice as I've
|changed them for a cheapo replacement mouse I used before this one.
|Maplin has (or use to have) them (http://www.maplin.co.uk).
| . . .

Yep! Maplin still have them. Part number GW66W. "A low-cost range of subminiature microswitches produced to an internationally accepted standard size and operating characteristics." I bought 10 and a tube of their silicone grease (for the rollers) and have been conducting a "Mouse Rehabilitation Week." The "low-cost" concerns me and I suppose it is only a matter of time before the replacements fail as well. (On the Naksha I simply swopped the right and left switches.)

I presume further searching should identify a supplier of high quality microswitches. The Naksha mouse's switches had the name "Zippy" on them. Anyone know who supplies these?

John Logan

2907. Re: ASH MagiC 6.0 CAB 2.7

Newsgroup: comp.sys.atari.st
Date: 1998-07-15 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35acc1e41b0d863@lvdi.net>
Source record: 96913

On Wed 15-07-98 23:35, prunus@post3.tele.dk scribbled:

>>Speaking of ShowStats, do you have to do a reload everytime you go to
>>that site to get your latest update? Whenever I go there CAB uses
>>the page in my disk cache, and I have to click on reload to get my
>>latest stats. Maybe that's a CAB.OVL thing too.
>
>Yes,- that my I experience to. Pretty annoying, isn`t it.

Indeed. Have you ever asked them? I've been meaning to email them,
but haven't gotten around to it yet. I doubt if it will do any good,
because it probably works fine with NS and IE, but you never know.
--
Terry May - Las Vegas NV

2908. Demon's new fax service.

Newsgroup: comp.sys.atari.st
Date: 1998-07-15 00:00:00 UTC
From: augeas@elis.demon.co.uk
Message-ID: <53103541_000034_OASIS_NEWS@elis.demon.co.uk>
Source record: 96914
Cross-posted to: comp.sys.atari.st,demon.ip.support.atari

Does anyone know if any of the available ST fax programs can
view / print faxes downloaded from Demon's fax to e-mail service ?

"Augeas"

--

____
/ \ augeas@elis.demon.co.uk \ "I'm only ever punk in drublic, and
\/_\ ______________________ I'd rather be a gunk than a poth."
\/ \ \
_/_____________________/

2909. Re: Okami 1.34

Newsgroup: comp.sys.atari.st
Date: 1998-07-15 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35acfe464a378b7@lvdi.net>
Source record: 96915

In the message list window, replies in a thread are typically given a single > character in the subject field, following the first such message. However, sometimes they're given a " character. What's the difference?
--
Terry May - Las Vegas NV

2910. TOSBOX beta page

Newsgroup: comp.sys.atari.st
Date: 1998-07-15 00:00:00 UTC
From: Mark Slagell <bald_soprano@usa.net>
Message-ID: <35AD7681.5085@usa.net>
Source record: 96916

A Tosbox beta test page is now publicly accessible. This seemed
sensible since I've been doing more work on it lately than I expected to
have time for, and it's rather inconsiderate to those running mirror
sites if too many new versions get released in too short a time.

Registered users please note: if version 1.06 is refusing to run, you
can do either of the following:

1. Rename your OTAB.DAT file to something else so a new one has to
be built (unfortunately this means typing in your registration
key again)

- or -

2. Download the current beta, which just doesn't have that problem.

PLEASE read the extra disclaimer on the beta page if you are going to
download from it.

http://www.geocities.com/SiliconValley/Vista/4448/tb_beta.html

Thanks for the continued feedback, everybody. -- Mark Slagell

2911. FS: STf and SC1224 Monitor

Newsgroup: comp.sys.atari.st
Date: 1998-07-15 00:00:00 UTC
From: "Daniel L. Howell" <dhow@ix.netcom.com>
Message-ID: <35AD9188.5E51DBE1@ix.netcom.com>
Source record: 96917

Just powered this old thing up and boy was I shocked! I haven't had to run this in a while and I'd forgotten a lot about the thing. I used to have a hard drive (20 Mb from when that was a big deal) but it is apparently not working. The rest of the system works fine except the mouse seems slow in comparison to the Macs, PCs, and Suns I've been working on lately.

I want to sell this to someone who could use it but I haven't got a clue of what this is worth. I'd like the price to make it worth the effort of packing and shipping. (I'm in El Paso, TX.)

Someone, make an offer on this. I've got really fond memories of my Ataris (one 520ST, two 1040STf...) and I'd hate to just toss it in tomorrow's trash.

Thanks,

Dan

BTW: This is pretty much a stock unit from the late eighties with "Rainbow TOS" (I think I remember they called it that...) in ROM. Great cosmetic condition. 1040STf, SC1224, mouse, power cables, monitor cable...

2912. Re: Okami has reset all the flags

Newsgroup: comp.sys.atari.st
Date: 1998-07-15 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <35ad3dbe1360040@the-gap.demon.co.uk>
Source record: 96918

on Thu 01-01-70 00:59 Jos den Bekker wrote:

>on Mon 13-07-98 08:34 Gary Priest wrote:
>
>>Just had a weird occurence in Okami. Suddenly (probably during the last run
>>of OIMPORT), all my news messages have been flagged as 'unread', and the
>>ones I had carefully set to 'protected' have been 'unprotected'.
>>
>>Looks like there could be a bug in OIMPORT that for some reason has *reset*
>>all the flags against messages. Either that or I guess it could be in
>>OEXPIRE?
>
>The only explanation I have is that your index files were somehow
>corrupted or missing. oimport automatically restores them (if it can),
>but information about message flags is lost, so all messages are set
>to `unread'. Look in your log file.

Hmm. It's not happened since. And nobody else has mentioned it. Maybe it was
something daft that I did. Not to worry :-)

Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

2913. Re: Atari Portfolio

Newsgroup: comp.sys.atari.st
Date: 1998-07-15 00:00:00 UTC
From: Jeff Pedersen <pedersen@pclink.com>
Message-ID: <6omd7p$s0p$1@news3.mr.net>
Source record: 96919

I'm willing to pay $50 COD if in good shape.

2914. Re: MagiC's AES

Newsgroup: comp.sys.atari.st
Date: 1998-07-15 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35ab8bfc21ecf0d1@lvdi.net>
Source record: 97006

On Tue 14-07-98 19:04, ssweet scribbled:

>>I fitted A_MAN yesterday after following this thread and then reading the
>A-man docs, and then found that when i tried to iconify the window in my mail
>editor (LED), it exploded in my face, unplugging A_MAN cured the problem.

I've heard from others having problems with it too. If you just want
to hook into the MagiC font selector, MAGCUFSL.PRG does the trick,
and seems much more stable.
--
Terry May - Las Vegas NV

2915. Re: Alien invasion in Graftool?!

Newsgroup: comp.sys.atari.st
Date: 1998-07-15 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_35ab9b88_roughley@news.dsoe.com>
Source record: 97007

Guy Harrison wrote:

> On 4 Jul 1998 15:01:19 GMT, tjendol@wxs.nl (Karsten) wrote:
>
>>Hi,
>>
>>Since my DSP broke down some time ago, I have been using Graftool as my
>>JPG viewer. Last week Graftool also gave up (to show .JPGs). So I
>>started checking Graftools logfile, and I discovered something weird:
>>Every 20-30 seconds the log shows a new line looking like
>>'MU_MESAG BABA 0007 0000 0004 0XXX 00XX 0000 0000'
>>where a 'X' stands for another number everytime a new message is shown.
>>Can anyone tell me what is going on here, what this message means?
>
> I don't know anything about Graftool but it's a fairly safe bet the
> above entry is an AES message. Maybe Graftool bungs messages it does
> not understand into the logfile?

The messages being displayed in GrafTool are caused by BubbleGEM. I've seen the same thing. If I disable BubbleGEM, the messages don't occur. FireNews is also affected: everytime the mouse is moved a dialog appears showing its x and y coordinates (very annoying).

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

2916. Re: MagiC and _IDT Cookie

Newsgroup: comp.sys.atari.st
Date: 1998-07-15 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_35aba16a_roughley@news.dsoe.com>
Source record: 97008

Terry May wrote:

> On Tue 14-07-98 15:03, Neil Roughley scribbled:
>
>>Is there a way to have MagiC boot using the MM-DD-YY format instead of
>>the European default of DD-MM-YY? I downloaded dtcookie v1.3 but have no
>>idea how to configure it. Judging by the German docs, it looks like this
>>is what I need? Or is there some other way?
>
> Good question! I asked that when I first bought MagiC, but never got
> an answer.

Hmmm... so nobody has an answer. Maybe things are reliant on the application to change the date format. NeoDesk, for instance, can be configured to show different formats. Mind you, that's applicable only to NeoDesk -- the rest of the 'system' will still use the UK default.

Although I may be wasting my time trying, does anyone know how to change the bits in a cookie? The docs for dtcookie state this:

Der "_IDT"-Cookie im Detail:

Bit 0..7: Trennzeichen f&#65533;r Datumsangaben
(Null steht als Default f&#65533;r '/').
Bit 8..11: Datumsformat,
(0: MM-TT-JJ, 1: TT-MM-JJ,
2: JJ-MM-TT, 3: JJ-TT-MM.)
Bit 12..15: Zeitformat
(0: am/pm, 1: 24 Stunden)
Bit 16..31: reserviert

According to Profile 2, the cookie does get installed. But how does one change the values to test the different formats? Or would MagiC just ignore the cookie's settings anyway?

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

2917. Re: Q: Postscript and Atari

Newsgroup: comp.sys.atari.st
Date: 1998-07-15 00:00:00 UTC
From: tkelly@pressenter.com
Message-ID: <6oh7e3$j68$1@jair.pressenter.com>
Source record: 97009

On 9 Jul 98 19:04:18, dcroker wrote:
>Nostrodamus phrophesised this from pmonstad@online.no to All...
>
>Hi Paal!
>
> p> Organization: SOL Internett
> p>
> p> Is there a printer driver for NVDI which supports Postscript? Any
>
>Isn't there a PostScript module for NVDI?
> p> other way to print to Postscrips lasers?
>
>There are a few utilities around - there is a RTF to PostScript converter for
>example, but I don't know how good they are or indeed how suitable.
>
>Speak to 'ya later!
>
>Rgds, Derryck
>
>--
>
>.

The best bet for Postscript on the Atari is probably still Pagestream.

-Terry Kelly

2918. NVDI 5 (was: Re: Epson Printers)

Newsgroup: comp.sys.atari.st
Date: 1998-07-15 00:00:00 UTC
From: mb@tos.pl.net
Message-ID: <1BQZCSG@tos.pl.net>
Source record: 97010

```
: Paal Monstad wrote in message <01bdace7$0d8e62e0$eaf84382@default>...
: >
: >I think you are wrong. NVDI 5 works with the complete Stylus range of
: >inkjet printers, also those Windows printers.

Does anyone know when we will actually be able to buy NVDI version 5?

And about the printers.. I have used an Epson Stylus Color 400 printer
under NVDI version 4 with the supplied drivers. It works fine for 360 DPI,
but I was unable to get it working at 720 DPI. I rang Epson and asked
about the technical information that would enable me to create a driver
for 720 DPI, but they would only offer to sell me a very expensive
technical manual. Wouldn't it be nice if this information was still in
the _user_ manuals like it used to be.

--
| Mario Becroft | Tariland, Atari user group in New Zealand |
| mb@tos.pl.net | tariland@tos.pl.net |
| http://www.pl.net/~mario/ | http://www.pl.net/~mario/tariland/ |
```

2919. Wanted: MagiCMac

Newsgroup: comp.sys.atari.st
Date: 1998-07-15 00:00:00 UTC
From: "Sam Perna, III" <sperna1@ua1vm.ua.edu>
Message-ID: <35ACD657.206C@ua1vm.ua.edu>
Source record: 97011

Anyone have this for sale or trade?

Please contact me through email. SPERNA1@UA1VM.UA.EDU

Thanks,

Sam Perna, III

2920. Re: Atari 1040ST monitor pinout help

Newsgroup: comp.sys.atari.st
Date: 1998-07-15 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6ohfea$o3r$1@news2.isdnet.net>
Source record: 97012

goofykid@my-dejanews.com a crit dans le message
<6oago4lnj1@nnrp1.dejanews.com>...
> Hi all. I've got my hands on an ATARI 1040ST but havo no ways of checking
it
>out. I've noticed the monitor jack on the back of the unit has quite a few
>pins on it and I was wondering if anyone would tell me their assignmet.
I'll
>try to modify it to see if I get any video out of it. Any help would be
>greatly appreeciated. thanx
>

```
It's in the Quick FAQ...

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

2921. Looking to buy 4 meg ST

Newsgroup: comp.sys.atari.st
Date: 1998-07-15 00:00:00 UTC
From: cmassey@gate.net
Message-ID: <6ohidb$1t0q$1@news.gate.net>
Source record: 97013

Anyone in the southeastern US have a 4 meg ST for sale? Maybe a Mega STE?

2922. Re: Alien invasion in Graftool?!

Newsgroup: comp.sys.atari.st
Date: 1998-07-15 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <35AC5505.CD80E9D8@NO.SPAM.emw.ericsson.se>
Source record: 97014

```
Guy Harrison wrote:
>

> >Every 20-30 seconds the log shows a new line looking like
> >'MU_MESAG BABA 0007 0000 0004 0XXX 00XX 0000 0000'
> >where a 'X' stands for another number everytime a new message is shown.
> >Can anyone tell me what is going on here, what this message means?
>
> I don't know anything about Graftool but it's a fairly safe bet the
> above entry is an AES message. Maybe Graftool bungs messages it does
> not understand into the logfile?
>
> In any case I'm pretty certain I've seen the 0xBABA (also babb and
> babc iirc) message number before but a quick 'grep' through my header
> files doesn't locate it/them unfortunately. :-(

It's a bubble GEM message.

//Magnus Kollberg
--
+-----------------------------------------------------+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+-----------------------------------------------------+
```

2923. Bubble Gem (Re: Alien invasion in Graftool?!)

Newsgroup: comp.sys.atari.st
Date: 1998-07-15 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <35ac6c0278fb40@club-internet.fr>
Source record: 97015

Hello,

in article <FN_35ab9b88_roughley@news.dsoe.com>
Neil Roughley wrote:

> The messages being displayed in GrafTool are caused by BubbleGEM. I've
> seen the same thing. If I disable BubbleGEM, the messages don't occur.
> FireNews is also affected: everytime the mouse is moved a dialog appears
> showing its x and y coordinates (very annoying).

You didn't install the bbl cpx, did you ? Or your jar is full and it can
not install the deamon cookie BHLP. If it's ok, un-tick 'Hilfe-Dï¿½mon'.

If you see x and y coordinates with BubbleGem, the problem can be in the
translation of the rsc if the bubble help file is like Cab's.

BTW, if Alexander can explain how he build his hlp files... caus' I
don't understand the format: not a rsc file, nor an ascii file. I would
like to translate Cab's.

Bye,
/Pascal/

--
Pascal, surfing the web on his magnumed Falcon...

2924. Re: Okami and archiving messages

Newsgroup: comp.sys.atari.st
Date: 1998-07-15 00:00:00 UTC
From: josdb@xs4all.nl
Message-ID: <35ac6e08d04a11@xs4all.nl>
Source record: 97016

on Tue 14-07-98 15:47 Krzysztof Maj wrote:

>I did so and "2 (problems) in 1" occured.
>I started OIMPORT.TTP in OKAMI-UUCP folder.
>Here is my log:

Oops! Sorry. Didn't think of that. Okami doesn't import messages with
the same id twice. They are rejected as `dupes'. However, you can
switch dupe checking off by enabling cross post handling.

--
Jos den Bekker
<josdb@xs4all.nl> http://www.xs4all.nl/~josdb
-*-
"I never liked a man I didn't meet." - Dorothy Parker

2925. Re: Okami and archiving messages

Newsgroup: comp.sys.atari.st
Date: 1998-07-15 00:00:00 UTC
From: josdb@xs4all.nl
Message-ID: <35ac6e08d04a12@xs4all.nl>
Source record: 97017

on Tue 14-07-98 17:44 Krzysztof Maj wrote:

>on Tue 14-07-98 11:22 Jos den Bekker wrote:
>
>>Call `oimport -Mu', and your messages will be imported.
>
>This methode also spoils ISO-8859-X characters!

Yes, you're absolutely right. I wasn't thinking clearly. The messages
have to be converted from Atari charset tot iso-8859-x first. I did
provide a little program for that in one of the distributions, don't
know about the last one.

But forget it. It's too complicated.

--
Jos den Bekker
<josdb@xs4all.nl> http://www.xs4all.nl/~josdb
-*-
"Arms are made for hugging."

2926. Re: Okami and archiving messages

Newsgroup: comp.sys.atari.st
Date: 1998-07-15 00:00:00 UTC
From: josdb@xs4all.nl
Message-ID: <35ac6e08d04a13@xs4all.nl>
Source record: 97018

on Tue 14-07-98 11:30 Terry May wrote:

>Okay, I did this, but then the next time I load Okami, they're back
>there on the screen. Is there any way to give that more of a
>permanent setting? Obviously, you want to be able to get to them if
>you need to, but is there a way to permanently set the message mask,
>so that they remain hidden until you change the message mask?

Yes, I could provide a default message mask setting. Give me some
time, though.

--
Jos den Bekker
<josdb@xs4all.nl> http://www.xs4all.nl/~josdb
-*-
"We've got the world's grossest national product." - Archie Bunker

2927. Re: MagiC and _IDT Cookie

Newsgroup: comp.sys.atari.st
Date: 1998-07-15 00:00:00 UTC
From: Andreas Kromke <and@imr.uni-hannover.de>
Message-ID: <35AC6586.B9D4782@imr.uni-hannover.de>
Source record: 97019

Neil Roughley schrieb:

> Is there a way to have MagiC boot using the MM-DD-YY format instead of
> the European default of DD-MM-YY? I downloaded dtcookie v1.3 but have no
> idea how to configure it. Judging by the German docs, it looks like this

with Magxdesk 4.00 and MagiC 6.0 the _IDT cookie is used to definethe date
format in Magxdesk and the system file selector. The cookie must be
set in the AUTO process.
Previous versions of MagiC ignore the cookie.

2928. Re: ASH MagiC Atari 6.0

Newsgroup: comp.sys.atari.st
Date: 1998-07-15 00:00:00 UTC
From: Andreas Kromke <and@imr.uni-hannover.de>
Message-ID: <35AC66E6.C7155057@imr.uni-hannover.de>
Source record: 97020

> And the boot-up logo and the background pattern is only black/white, why? I've changed the NVRAM from 16 to 256 colors with no effect. The IMG-pictures is 256 and 16-colors.

For showing the boot logo the VDI workstation is opened with device "1", which means "current resolution".
I do not know which resolution the VDI then uses, because the VDI was written by the Behne brothers. But I know that this b/w thing is a common thing with all Atari and PC versions
of MagiC.
Mainly I created the boot logo for MagiCMac, there it works fine.

2929. Re: Newsie .90

Newsgroup: comp.sys.atari.st
Date: 1998-07-15 00:00:00 UTC
From: aprice@postern.demon.co.uk
Message-ID: <900493758.28483.6.nnrp-10.9e987258@news.demon.co.uk>
Source record: 97021

On 14 Jul 1998 10:08:23 , Alan Price wrote:
>On 13 Jul 1998 06:55:56 , Charles Silver wrote:
>>On 13 Jul 1998 05:11:13 , Alan Price wrote:
>>
>>>It -still- hangs up on occasional items though when loading for offline.
>>>(Sting+MagiC+Falcon 40)
>>
>>Yo Alan,
>>
>>I don't have that problem, but I don't use MagiC. Did you increase your
>>scc.prg buffers from 256 to 4096? I could be wrong <g>, but it could be
>>something other than NEWSie.
>>
>They were set to 16384. I've changed them to 4096- I'll see what
>happens.
>
<changed.> Nope- just the same- hangs up on occasional items. Actually,
it hangs up on the same items when loaded on-line too, although they are
present after I press ESC.

--
Alan Price
http://www.postern.demon.co.uk

2930. Re: External 5.25" on an ST?

Newsgroup: comp.sys.atari.st
Date: 1998-07-15 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <35AC7457.57FC9EA3@hol.REMOVE.THIS.fr>
Source record: 97022

Tony Cianfaglione a ï¿½crit:
>
> I picked up an oddity today...
>
> A 5.25" external floppy drive for an ST called 'I. B. Drive'. It plugs
> into the external port on an ST and seems to work fine. Strange.
>
> Anyone familiar with it?

At the beginning, 3.5" disks were pretty expensive, whereas the old
5.25" ones were cheap and available everywhere. That's why some
companies came out with these drives. The situation didn't last long, as
the 3.5" media became widespread. Not much use nowadays.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

2931. Re: looking for INTERNET SOFTWARE

Newsgroup: comp.sys.atari.st
Date: 1998-07-15 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <35AC73B6.99F6A754@hol.REMOVE.THIS.fr>
Source record: 97023

```
Scott Jones a ï¿½crit:
>
> I am looking for some internet software for my ATARI MEGA 4 . do you they
> even have a browser and IRC software for the mega 4? if so please let me
> know....
>
> keymastr@cdc.net

It's in the Quick FAQ...

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

2932. Re: MP3 on Atari?

Newsgroup: comp.sys.atari.st
Date: 1998-07-15 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <35AC7977.3CDB777D@hol.REMOVE.THIS.fr>
Source record: 97024

Matthias Huether a ï¿½crit:
>
> Hello,
>
> is there any software to play Mp3s (music files) on a Mega STE or is the
> Atari not powerfull enough?

Nope, a mega STE is not powerful enough. Development is happening for
the Falcon though.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

2933. Re: Howdy from an Old Timer!

Newsgroup: comp.sys.atari.st
Date: 1998-07-15 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <35AC7CCA.DB93EFF0@hol.REMOVE.THIS.fr>
Source record: 97025
Cross-posted to: alt.atari,comp.sys.atari.st,comp.sys.atari.st.misc,comp.sys.atari.st.tech

atd1999 a ï¿½crit:
>
> Hi all!
>
> Just thought I would drop by and see how the Atari world is doing!
>
> I owned an Atari 400, 1200XL, 1040st and finally TT030!!!
>
> What a great time I had!
>
> Can anyone bring me up to date on the Atari world as far as any
> new machines, etc. I saw something about Milan and there being a TOS 5.x???

The Milan is another TOS clone, built in Germany based on a 040
processor. There will be an 060 later on. It uses a special TOS (4.5)
and a combination of MiNT and N.AES called MilanOS.

http://www.milan-computer.de

>
> Also, anyone remember the company that produced NeoDesk? I
> think it was Gribnif or something? Did they ever reveal what the
> heck the name of the company meant???
>

Dunno, but why not ask them. They're still around, and have web page.

> Talk soon!
> Anthony
>
> Visit me on the Web: http://www.gis.net/~anthonyd

--
Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

2934. Re: ASH MagiC 6.0 CAB 2.7

Newsgroup: comp.sys.atari.st
Date: 1998-07-15 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6ohuea$2h1k$1@news-inn.inet.tele.dk>
Source record: 97026

I finally got all the updates to work,- MagiC 6, very nice to look at.
NVDI 5, CAB 2.7, Emailer and FIFI.
Now comes all the translation work into danish, but thats another matter.

There is one thing that got me wondering, it`s CAB 2.7 and its new OVL file.
Why is it, that it didn`t show up in for ex. ShowStats.

With CAB 2.6,- Showstats tells you what browser you use, but not with CAB 2.7.
It just says Unknown to browser and Unknown to System.
Why is it so?

cheers

Joergen

surfing the net on a ATARI Falcon 030 with MagiC 6, - CAB 2.7 on I-Conn.
Reading News, Sending mail with ASH EMailer 1.1.
http://home3.inet.tele.dk/prunus/

2935. Re: ste

Newsgroup: comp.sys.atari.st
Date: 1998-07-15 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <35AC7ADA.FF05470A@hol.REMOVE.THIS.fr>
Source record: 97027

Oliveira a ï¿½crit:
>
> I never had an atari st
> Can anyone tell me what is STE found in pacifist?
> thanks

An STE is one the machines in the ST (ST, STF, STFM, MegaST, STE,
MegaSTE) range. ST _E_nhanced. It was introduced around 1988 or 89 and
had stereo DMA sound, 4096 colours instead of 512, hardware scrolling, a
blitter chip, extra connectors, and a few other things.

The option in PaCifiST is supposed to enable a few of these enhancements
in the emulator. Some of the older games were not compatible with the
STE.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

2936. Re: Need help with STinG...

Newsgroup: comp.sys.atari.st
Date: 1998-07-15 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <35AC7B5A.FE1C588F@hol.REMOVE.THIS.fr>
Source record: 97028

SRipkowski@my-dejanews.com a ï¿½crit:
>
> I am trying to get Sting going on my trusty Atari 1040. I can get it to Dial,
> but not connect. My ISP uses PPP, but I do not know what type of
> authentication it requires. I have tried using PAP, but I cant get logged on
> that way. I wrote a script for the dialer which does log me in, and gets the
> IP address assigned to me, but then it times out and the ISP hangs up.
>
> After the ISP sends the IP address, what should STing do? I presume some sort
> of PPP confirmation. The STing message is 'Link Initializing'. Any ideas?

Sounds like what happened to me when I forgot to activate STinG in the
STING.CPX.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

2937. Re: Looking to buy 4 meg ST

Newsgroup: comp.sys.atari.st
Date: 1998-07-15 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <35AC7CFC.8AD7A56D@hol.REMOVE.THIS.fr>
Source record: 97029

Charlie Massey a ï¿½crit:
>
> Anyone in the southeastern US have a 4 meg ST for sale? Maybe a Mega STE?

You could get any STE and easily expand the memory with SIMMs.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

2938. ROM to Disk

Newsgroup: comp.sys.atari.st
Date: 1998-07-15 00:00:00 UTC
From: Alan Gauton <agauton-remove@usa.net>
Message-ID: <35AC8554.2A2CD04@usa.net>
Source record: 97030

I'm about to get a PC and am looking to delve into the world of ST Emulation. I've currently got Magic 4 but would like to make a copy of my 1.06 ROMs to disk. Anyone point me in the right direction for software to do this?

--
AG

Alan Gauton + Tel +44 141-548-2686
EEE Department, SPD, + Fax +44 141-552-2487
The University of Strathclyde + E-Mail ag@spd.eee.strath.ac.uk
204 George St., Glasgow G1 1XW+ http://www.spd.eee.strath.ac.uk/users/ag
---

2939. Re: Newsie .90

Newsgroup: comp.sys.atari.st
Date: 1998-07-15 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <6oi1r8$9si$1@plutonium.compulink.co.uk>
Source record: 97031

On 13 Jul 1998 05:11:13 , Alan Price wrote:

>It -still- hangs up on occasional items though when loading for offline.
>(Sting+MagiC+Falcon 40)

I've found a cure for this actually :-)

Make a note of the article number when it sticks, then press ESC, then open the newsgroup in which the sticking article belongs, now you'll see an index of the messages that haven't yet been downloaded, click on the first one, it'll stick again, but press ESC, and you'll find it displayed, click on next article, which will download and display. Now DISCONNECT host, let it clear, now CONNECT to host again, and read for offline. With a bit of luck the sticking message is already on your drive and following postings will come on down.

It usually works here for me. But occasionally I have had to quit and then re-run NEWSie after doing the steps above, but without logging off.

I'm using a Falcon, MagiC and STiK BTW.

Regards

Mike Kerslake

*** Radio memories, memorabilia, exclusive photos and more! ***
Email: publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/
*** Atari Computing Magazine information ***
Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com

2940. Re: STing/CAB not going to sites--HELP!

Newsgroup: comp.sys.atari.st
Date: 1998-07-15 00:00:00 UTC
From: mcooke@tyndale.apana.org.au
Message-ID: <6oi3dp$22o$1@reader1.reader.news.ozemail.net>
Source record: 97032

On 14 Jul 1998 20:55:28 , Cory Bonnett wrote:
>
>>Well, STing connects, and gets a host as well, but when I try to use CAB,
>>either 1.5 or 2.0 demo, nothing happens. CAB won't go to a site, it just
>>immediately goes to a blank page with the site's title.
>I've checked to see if I can resolve the host (I can), as well as traced
>the route. This CAB folder worked fine with CAB until my ISP would no
>longer support my SLIP account and I had to switch. Charles Silver has
>been helping along the way, but this last problem is a bit strange. I
>feel so close, yet so far away...Well, any suggestions, Atarians?
>--
>Cory Bonnett
>Prog-metal Technocrat
>guitarmn@execpc.com
>.
For a start trash your cache folder and start cab again with the early
version this can solve this type of problem problem.
Regards

___ _____ _____ _ _ ____ ____
/ __)(_)(_)( )/)(_ _)(___)
((__)(_)( )(_)( ) (_)(_)__)
___)(_____)(_____)(_)_)(____)(____)
Malcolm Cooke email: mcooke@tyndale.apana.org.au
Snail mail: 7 Naas Rd Tharwa 2620 Australia :-)
http://www.spirit.net.au/~mcooke

2941. !! jag for sale !! with DOOM

Newsgroup: comp.sys.atari.st
Date: 1998-07-15 00:00:00 UTC
From: ethhoack <ethh@enemy.org>
Message-ID: <WS.35aca7ec.001268e2.ethh@enemy.org>
Source record: 97033

atari jaguar 64-bit game console

with these games:
DOOM (the original, with 64k colors,
ultra-fast, no savegame (but level
choice) (it means: no savegame
abuse), fading effects, new levels,
no crap music during play, more
blood, ...)
CYBERMORPH (virus-like)
CLUB DRIVE (hard drivin'-like)

and these axx:

scart cable (round tv cable)
stereo av lead (for stereo sound and/or yellow video
input)
1 joypad

why i sell it: i bought 2 of em to play doom in jaglink, but the link
doesn't work properly.

price: 4500 bef + shipping (from belgium)

ethh@enemy.org

pub 2048/7579B421 7D 29 B3 3A CB 2D 42 B1 DE F3 19 D6 18 F6 C5 55

"abw&#65533;rts wend'ich mich zu der heiligen, unaussprechlichen, geheimnisvollen
nacht. fernab liegt die welt - in eine tiefe gruft versenkt" novalis

2942. Re: ROM to Disk

Newsgroup: comp.sys.atari.st
Date: 1998-07-15 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <35AC9D2F.36C490AC@hol.REMOVE.THIS.fr>
Source record: 97034

There is a program that does this included in the PaCifiST emulator
package.

Alan Gauton a ï¿½crit:
>
> I'm about to get a PC and am looking to delve into the world of ST
> Emulation. I've currently got Magic 4 but would like to make a copy of
> my 1.06 ROMs to disk. Anyone point me in the right direction for
> software to do this?
>

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

2943. Re: SM124 momchrome monitor wanted

Newsgroup: comp.sys.atari.st
Date: 1998-07-15 00:00:00 UTC
From: patrick-delafon@usa.net
Message-ID: <6oib93$f3r$1@nnrp1.dejanews.com>
Source record: 97035

I am just about to sell mine. But you're probably a bit too far away : I'm in Paris, France (and, anyway, mine is a 220 V AC 50 Hz, you would want a 110 V AC 60 Hz... Oh, well...

Patrick

In article <35AB91F3.41DDC9BF@interlog.com>,
Bob Read <bread@interlog.com> wrote:
> Hi again folks,
> I'm in need of an SM124 monitor and I'm in Toronto. Has anyone got one
> for sale????? Please contact me. Thanks!
>
> Bob Read
>
>

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

2944. STacy2 For Sale

Newsgroup: comp.sys.atari.st
Date: 1998-07-15 00:00:00 UTC
From: aa778@cleveland.Freenet.Edu
Message-ID: <6oi97k$4bn$1@alexander.INS.CWRU.Edu>
Source record: 97036

Atari STacy2 portable ST computer.
2 Meg RAM and 20 Meg internal hard drive
ICD Adspeed 16mhz CPU upgrade. Switchable between 8/16mhz
640x400 mono screen that is in good shape
720k internal floppy drive
Only real blemish is the "3" key is fussy at times
Ports for external mono and color monitors, MIDI, mouse, ASCI, serial,
parallel, and floppy drive
Comes with power supply and power cable

Asking $350 shipped anywhere continental USA.

--
IBM OS/2 Warp 4.0 - WinNT 4.0 Fred Horvat
Win95 - Win98 - MagiC 5.03 Free-Net Atari Portfolio Sigop
Compuserve ID : 104020.3022@compuserve.com Atari Classic/LYNX/Jaguar gamer

2945. Re: img format

Newsgroup: comp.sys.atari.st
Date: 1998-07-15 00:00:00 UTC
From: wordwork*@ctos.com
Message-ID: <35aca967.0@news.weldlink.com>
Source record: 97037

On 14 Jul 1998 23:36:08 , ethhoack wrote:
>how cani convert a gif or tif into an .img ?

Imagecopy will do it.

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Ken Springer "All progress depends upon the
unreasonable person."
George Bernard Shaw

Note: Replace the "*" with an "s" for a valid email address
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

2946. Multi ISP in STING

Newsgroup: comp.sys.atari.st
Date: 1998-07-15 00:00:00 UTC
From: mcooke@spirit.com.au
Message-ID: <6oi1id$f0l$1@hercules.spirit.net.au>
Source record: 97038

Hi All.

After a few hints I have finally set up STinG to use multiple ISP
accounts without chnging files and rebooting.

1 Remove all stuff from the DEFAULT.CFG leave only the vital stuff as
below

```
-------------------------------------
#
# This is the STinG relevant stuff.
# default config file
ALLOCMEM = 100000
#
THREADING = 50
FRAG_TTL = 60
#
ICMP_GMT = -60
ICMP_AD = 10
ICMP_FLAG = 0
#
TCP_PORT = 1024
MSS = 536
RCV_WND = 2832
DEF_RTT = 50
DEF_TTL = 64
TCP_ICMP = 1
#
UDP_PORT = 1024
UDP_ICMP = 1
#
DNS_CACHE = 64
DNS_SAVE = TRUE
#
#
#
DIALER = 127.0.0.1
LOGIN_BATCH = C:\STING\DIALER\LOGIN.BAT
#
---------------------------------------
```

2 Set up two or more files eg mine are apana.scr and spirit.scr with
all the necessary stuff for each ISP and chose before dialing which
set to use from the configs menu. Disconnect and chose the next
provider and dial. Works great.

Eg my script for one as below

```
#
#
# General Parameters Tyndale Apana
#
SERIALPORT = Ser.2/LAN
DEF_ROUTE = TRUE
MASQUERADE = FALSE
EXEC_BATCH = FALSE
CIX_LOGIN = FALSE
RESIDENT = FALSE
DEBUGGING = FALSE
#
#
# Port Parameters
#
CLIENT_IP = 0.0.0.0
MTU = 576
PAP_ID =
PAP_PASSWORD =
PROTOCOL = 1
VJHC = FALSE
LAN_PORT = FALSE
#
#
# Addressing
#
USERNAME = Pmcooke
FULLNAME = Malcolm Cooke
HOSTNAME = tyndale.apana.org.au
NAMESERVER = 203.14.230.14
NAMESERVER = 203.8.183.1
NAMESERVER = 192.189.54.17
DOMAIN = apana.org.au
#
#
# Here starts the client relevant stuff.
#
#IRCNICK = mcooke
#IRCSERVER = irc.uni-linz.ac.at
#IRCPONGMSG = IRC is always slow and frustrating, isn't it?
#
EMAIL = mcooke@tyndale.apana.org.au
SMTP_HOST = mail.act.apana.org.au
#NNTP_HOST = news.ozemail.com.au
# WWW Proxy for HTML
HTTP_PROXY = proxy.act.apana.org.au
#HTTP_PROXY = tyndale.apana.org.au
FTP_PROXY = ftp.act.apana.org.au
HTTP_PROXY_PORT = 8080
```

```
#
# Modem Specifics
#
INIT = AT&FL0
PREFIX = ATDT
HANGUP = ,+++,ATH
CONNECT_WAIT = 50
REDIAL_DELAY = 15
SUCCESS = CONNECT
SUCCESS = CDWAIT
FAILURE = BUSY
FAILURE = NO CARRIER
ABORT = NO DIALTONE
#
#
# Telephone
#
PHONE_NUMBER = 62510627
PHONE_NUMBER = 62510628
PHONE_NUMBER = 62510629
PHONE_NUMBER = 62510630
FEE_FILE = LOCAL.FEE
ISP_TIME = 1, 0.00
ISP_SENT = 1, 0.00
ISP_RECVD = 1, 0.00
#
#
# Network Environment
#
#
#
# Dial Script
#
FIND_TIMEOUT = 50
#
DIAL_SCRIPT
#
WAIT = 500
REPT =
FIND = ogin:
RESP = ******
#
WAIT = 500
REPT =
FIND = sword:
RESP = ******
#
```

Regards

___ _____ _____ _ _ ____ ____
/ __)(_)(_)( )/)(_ _)(___)
((__)(_)( )(_)( ) (_)(_)__)
___)(_____)(_____)(_)_)(____)(____)
Malcolm Cooke email: mcooke@spirit.com.au
Snail mail: 7 Naas Rd Tharwa 2620 Australia :-)
Http://spirit.net.au/~mcooke

2947. Search for midi softwares & programmers for Ste

Newsgroup: comp.sys.atari.st
Date: 1998-07-15 00:00:00 UTC
From: CORNEILLIE Vincent <vcorneillie@wanadoo.fr>
Message-ID: <6oiaj5$60s$1@platane.wanadoo.fr>
Source record: 97039

Hello,

I'm a french owner of an atari mega Ste

1) ****** I'm looking for softwares for it *******

I'm looking for

TRAX Recording Studio Utilities
(Tracksheet plus)
by Quentin Rice
(c) Quinsoft 1990

I had a demo of this and I'll like to buy the full version.

(It allows you to print a cue list, a track sheet, a mix sheet and you can store the names and adress of the consummers and musicians in a database.)

I also looking for :
-'Studio module' for Cubase V3.0 Atari.
- Dr T's XOR (Universal Patch Librarian for Synth's sounds)
- other Editor/patch/Librarian witch is fully compatible with Notator/softlink and can manage sounds of Roland D70 and Yamaha SY99

2) ****** I'm looking for a programmer on Atari St********

2.1) If I can't find Trax (see above...)
I'll like to have a soft for manage a small recording studio

2.2) the 2nd software must be faster because :

It must be able to show 41 differents "midi control changes" on one screen like 41 bar graph.

The control changes are showing the moves of the faders of an automated mixing console Tascam M3700. For each fader (32+8+1=41) the console send 3 midi bytes like :

-in midi : Controlchange,fader nï¿½,Value
-in hexa : Bn,yy,xx where 'n' is the midi channel (0h to Fh), 'yy' is the number of the fader (00h to 25h), 'xx' the level of the fader (00h to 7Fh)
-in deci : 176+(n),yy,xx where 'n' is the midi channel (0 to 16), 'yy' is the number of the fader (0 to 41), 'xx' the level of the fader (0 to 127)

I tried with the cubase midimixer but there is 3 problems :

-1) The fist fader send a CTRL CHGE nï¿½0 and this is not reconize by Cubase
-2) Because of the size of the cubase's faders, you can't see 41 faders in the same time on the screen (you must scroll the bars)

-3) I already use midimixer's objects for FX programming and I can use only
127 object simultaneously

I don't know if some software for other mixing consoles can work (Allen &
Heath,
Soundtracks, Soundcraft ??...) I'm specialy thinking about 'Spirit Auto'
Software or 'big by langley'.

Thanks for answering to my email

Vincent CORNEILLIE
In Lille, North of France

_____ _____
/[][][][][][]|_|[][][][][][]\
<=O=------=O= =O=------=O=>
Lille, son beffroi, son mï¿½tro automatique...

vcorneillie@wanadoo.fr

2948. wanted: atari 1040st

Newsgroup: comp.sys.atari.st
Date: 1998-07-15 00:00:00 UTC
From: Andrea Campbell <acck@epix.net>
Message-ID: <35ACC682.322C@epix.net>
Source record: 97040

hello

I want to buy an atari 1040st. Mine is buggy.

chad kinsey
405 n duke st
lancaster, pa 17602

717.290.7458
acck@epix.net

2949. anybody got an atari 1040st for sale?

Newsgroup: comp.sys.atari.st
Date: 1998-07-15 00:00:00 UTC
From: Andrea Campbell <acck@epix.net>
Message-ID: <35ACC557.3FE3@epix.net>
Source record: 97041

Hello,

I'm looking to buy an atari 1040st. the one I have is
rather unreliable.

Chad Kinsey
405 N Duke St
Lancaster, PA 17602
717.290.7458
acck@epix.net

2950. Re: ASH MagiC 6.0 CAB 2.7

Newsgroup: comp.sys.atari.st
Date: 1998-07-15 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <35acc0c21d0453@club-internet.fr>
Source record: 97042

Hello,

in article <6ohuea$2h1k$1@news-inn.inet.tele.dk>
prunus@post3.tele.dk wrote:

> There is one thing that got me wondering, it`s CAB 2.7 and its new OVL file.
> Why is it, that it didn`t show up in for ex. ShowStats.

Do you mean in the "About Cab" dialog ? It is now shown if both Sockets
an the ovl are loaded.

Bye,
/Pascal/

--
Pascal, surfing the web on his Falcon...

2951. Re: Environmental Variables

Newsgroup: comp.sys.atari.st
Date: 1998-07-16 00:00:00 UTC
From: mcooke@tyndale.apana.org.au
Message-ID: <6olt34$626$1@reader1.reader.news.ozemail.net>
Source record: 96743

On 16 Jul 1998 19:20:18 , Roger Cain wrote:
>On 16 Jul 1998 09:53:08 , Malcolm Cooke wrote:
>
>>#_ENV FONTSELECT=C:\GEMSYS\MAGIC\UTILITY\FONTSEL.PRG
>
>What's this, Malcolm? I didn't get one of these with my Magic release.
>
>
>--
>Roger Cain, Manchester, UK NeST:90:100/103
>TT 6Mb/MagiC 5/NVDI 4
>____
>.
Hi Roger,

Get it off thomas page works great. This is how he recomends to set it
up.
Regards

___ _____ _____ _ _ ____ ____
/ __)(_)(_)( )/)(_ _)(___)
((__)(_)( )(_)( ) (_)(_)__)
___)(_____)(_____)(_)_)(____)(____)
Malcolm Cooke email: mcooke@tyndale.apana.org.au
Snail mail: 7 Naas Rd Tharwa 2620 Australia :-)
http://www.spirit.net.au/~mcooke

2952. TCP/IP for Atari

Newsgroup: comp.sys.atari.st
Date: 1998-07-16 00:00:00 UTC
From: Riley <usenet_reply@rjriley.demon.co.uk>
Message-ID: <900626267.13047.0.nnrp-04.9e9833cc@news.demon.co.uk>
Source record: 96744

I desperatley need to add my STE to my home LAN for the purpose of transferring large files to and from my PC's. I use TCP/IP over 10base2 (co-ax) and I really need some pointers:

Where net cards?
Where sox?
What spec/standards do I need ?

Cheers

Richard

http://www.rjriley.demon.co.uk

2953. Re: Environmental Variables

Newsgroup: comp.sys.atari.st
Date: 1998-07-16 00:00:00 UTC
From: mcooke@tyndale.apana.org.au
Message-ID: <6oltlo$626$2@reader1.reader.news.ozemail.net>
Source record: 96745

On 16 Jul 1998 10:01:48 , Roger Cain wrote:
>On 16 Jul 1998 05:51:18 , Neil Roughley wrote:
>>As environmental variables, what exactly do these do?:
>>
>>#_ENV HOME=C:\USER\
>>#_ENV PATH=;C:\
>>
>>I see the $HOME variable mentioned in some docs, but have no idea what
>>it means.
>
>It's where quite a few utility programs expect to find their config.
>files etc. Most will look in their 'current' directory as well so not
>having $HOME will generally not cause failure.
>
>There is a discussion of why $HOME is used in the START.PRG
>documentation. I don't think I'm totally convinced but since I have
>set up this path quite a few progs. have 'nested' there.
>
>aFTP
>7UP
>START
>SMURF
>CLIX
>COPS
>Artworx
>Calvino
>
>To name but a few :-)
>
>
>--
>Roger Cain, Manchester, UK NeST:90:100/103
>TT 6Mb/MagiC 5/NVDI 4
>____
>.
Hi Roger,

the list of programs is quite long
C:\USER\
CAB.INF
QED.CFG
SMURF.CNF
COMA.INF
THING.INF

AFTP.CFG
APPLINE.INF
LOGBUCH.HST
AHOTLIST.DEF
SCRIPTER.INF
MLTISTRP.INF
FREEBASE.INF
FINDER.INF
COMA.INF
C:\USER\DEFAULTS\
DEFAULT.FMT
TEXEL.HIS
DEFAULTS
START.HST
ARTWORX.INF
COPS.INF
DRAGFONT.INF
JINNEE.INF
LOOKNSEE.INF
OLGA.INF
PAPILLON.INF
START.INF
TEXEL.INF
TIME.INF
ICONS.JIC
JINNEE.NOT
TEXEL.PTH
START.SET
RSM.INF
Regards

___ _____ _____ _ _ ____ ____
/ __)(_)(_)( )/)(_ _)(___)
((__)(_)( )(_)( ) (_)(_)__)
___)(_____)(_____)(_)_)(____)(____)
Malcolm Cooke email: mcooke@tyndale.apana.org.au
Snail mail: 7 Naas Rd Tharwa 2620 Australia :-)
http://www.spirit.net.au/~mcooke

2954. Re: Demon's new fax service.

Newsgroup: comp.sys.atari.st
Date: 1998-07-16 00:00:00 UTC
From: {PW}@pwomar.demon.co.uk
Message-ID: <1dca2sr.1ilufk4xv57hpN@pwomar.demon.co.uk>
Source record: 96746
Cross-posted to: comp.sys.atari.st,demon.ip.support.atari

G Greenway <augeas@elis.demon.co.uk> wrote:

> Does anyone know if any of the available ST fax programs can
> view / print faxes downloaded from Demon's fax to e-mail service ?

GemView would be the 1st thing I tried.
--
-> The email address in this message *IS* Valid <-

2955. Re: Demon's new fax service.

Newsgroup: comp.sys.atari.st
Date: 1998-07-16 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <35ae827c.13808912@news.demon.co.uk>
Source record: 96747
Cross-posted to: comp.sys.atari.st,demon.ip.support.atari

On Wed, 15 Jul 98 18:49:00 GMT, augeas@elis.demon.co.uk (G Greenway)
wrote:
> Does anyone know if any of the available ST fax programs can
> view / print faxes downloaded from Demon's fax to e-mail service ?

They are TIFF images, so you should be able to use any graphics
program able to display them...

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

2956. Re: help: disable internal floppy

Newsgroup: comp.sys.atari.st
Date: 1998-07-16 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <6om1hj$qi8$1@irk.zetnet.co.uk>
Source record: 96748

On 16 Jul 1998 16:03:17 , Liam Busey wrote:

|Hello everyone, I was wondering if someone could answer a question of
|mine. I've a 520STFM with one of the old single sided double density
|disk drives in it and an external double sided double density drive. My
|internal drive is kind of flakey and only works about half of the time.
|Is there some way that I could disable the internal drive and and boot
|from the external? BTW, I'm not afraid to mess around with the computers
|internals. Any help would be appreciated.

You will probably get more knowledgeable replies than this but can
you not just take out the internal drive and put the external one in
its place?

John Logan

2957. Re: Okami and archiving messages

Newsgroup: comp.sys.atari.st
Date: 1998-07-16 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <35ae8c8ea32311@the-gap.demon.co.uk>
Source record: 96749

on Mon 13-07-98 15:24 Katherine L Ellis wrote:

>Hi Gary, That's too bad you don't like HYP files. They are just great.
>Small, very Fast, indexable, printable, you can cut/paste directly,
>organize all the HYP intelligently, supports pictures (even colors)
>etc.

Yeah. Great if you need screen dumps etc. I personally can live without 'em.
It's all very nice, but if people have to supply .HYP files then I just wish
they'd also include boring old .TXT equivalents too.
I don't care what people say, I *like* .TXT files. It's a personal thing,
and one that I've developed over the years being involved in computers.
I'm very cynical and just because it's *fab, groovy and new* doesn't make it
good. I like to print off a boring old .TXT with minimal fuss and read it
at my leasure wherever I like. I quite often take them into work and use the
office laser. Well I don't know (and don't want to know) of a PC program to
convert them! It's all down to laziness really (as someone else said in this
thread). I *don't want* .HYP documentation. I *like* .TXT docs.

Other people have said it's 'easy to convert 'em to .TXT'. Is it?
Can't say I've done it. Then again, why should I have to?
I also get fed up with some .HYP's that seem to tell me to 'try the latest
ST-Guide'. Pisses me off. AFAIK I *do* use the latest. ST-Guide *isn't*
supported anymore. Or is it? I have the latest *English* version.
Interactive is a waste of time IMHO. They are about 18 months out of date.
Joe Conner, where are you???? I tried to get a English version of Bubble-Gem
out of Thomas Much, to be told 'try Interactive'. Yeah right :((((

>Besides, if your system is quite well setup. For new software, When I
>install it, I will just copy the new HYP file in the main stguide
>folder, and from the application, I can call it directly. already
>where I want it to be. Have a prob with a certain window from THING
>program? click on HELP, and boom, the HYP file loads exactly where you
>need it, exactly what you needed.

If you need online help, fine. Personally for Atari software I think it's
over rated. I know my way around Atari's and haven't yet wished for online
help. Windows etc. is a different story ;-)

>Anyway. That's one of the best thing we have imo for atari. Besides,

Totally *disagree*. If that's 'one of the best things' on the Atari
platform, then it's very dire indeed. Hypertext help is a nicety, it's by no
means *important*!! Decent functioning software is *what's important*, not
flashy *help files*. :((

>MAC also can read directly HYP files directly, and I heard Amiga,
>(altough Amiga reader can't read directly the HYP file, need to
>recompile it from the STG file).

Whoopy! I sold my Amiga 5 years ago, and have never had acess to a Mac.
So this is *hardly* a selling point :(

>Anyway. Much more convienient than TXT files in any ways.

Nope. Not at all. I can take my .TXT file in to work and print it on the
laser. Then I can read it whenever I like.

>Btw where are you going in FLorida? where at precisely?

If I go, it will be Lakeland. Between Orlando and Tampa. It actually got a
mention in the X-Files a few weeks ago, which surprised me.
I worked there for 5 months about 3 years ago. This time it will be on a
contract basis for a year.

Gary

--
Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

2958. Re: Okami and archiving messages

Newsgroup: comp.sys.atari.st
Date: 1998-07-16 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <35ae8c8ea32312@the-gap.demon.co.uk>
Source record: 96750

on Tue 14-07-98 21:03 Bc wrote:

>On 14 Jul 1998 11:22:25 , Jos den Bekker wrote:
>>on Mon 13-07-98 20:38 Gary Priest wrote:
>>
>>>TBH. It's because I just *hate* this obsession with supplying manuals in
>>>ST-Guide format. Can't stand it!! So tend to skip any manuals supplied that
>>>way unless I get really stuck. Give me a good old .TXT file any day!!
>
>
>Hmm, I thought I was the only one who thought this
>way!
>I personaly hate .hyp files, and Im alot happier
> with just normal .txt
> I know you can easily change them to text, but im too lazy :(
> -Bengy

Exactly. I too am lazy and don't mind admitting it :)

I much prefer .TXT files and am proud of it. Supply .HYP files by all means
with their imbedded images etc. but *at least* supply a .TXT version of the
manual too.

Also, AFAICT ST-Guide ain't supported anymore. When was the last English
version?? Relying on unsupported software IMHO is a *bloody big mistake*.

Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

2959. Re: Okami and archiving messages

Newsgroup: comp.sys.atari.st
Date: 1998-07-16 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <35ae8c8ea32313@the-gap.demon.co.uk>
Source record: 96751

on Thu 16-07-98 12:48 Micha Knorpp wrote:

>Katherine L Ellis wrote:
>
>> They are just great.
>> Small, very Fast, indexable, printable, you can cut/paste directly,
>> organize all the HYP intelligently, supports pictures (even colors)
>> etc.
>> Besides, if your system is quite well setup. For new software, When I
>> install it, I will just copy the new HYP file in the main stguide
>> folder, and from the application, I can call it directly. already
>> where I want it to be.>
>
>> Anyway. That's one of the best thing we have imo for atari.
> ^^
>^
>definately the same opinion! i was fascinated when i used it the first
>time (not too long ago... ;-)). i don't understand why somebody doesn't
>like ST-Guide-helps... sorry !
>
>greets, -micha-

Because it's a *personal* thing. I *hate* them. It's as simple as that.
Telling me I need to get hold of *another* program to read some docs, is
taking the p**s. It's becoming more and more common on PC's too. A lot of
docs these days assume you have WORD. Well, what if you don't?
TBH that's a different scenario. *Most* PC users *will* have Word. But you
really can't say the same about Atari users. ST-Guide's *only* purpose is
to translate .HYP files. Big deal. Word is a useful program, whereas
ST-Guide's use is limited to one single purpose.

I am of the opionion, that if an author *wants* to supply .HYP docs then
fine, but please also supply .TXT equivalents.

Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

2960. Wanted: 1040STE

Newsgroup: comp.sys.atari.st
Date: 1998-07-16 00:00:00 UTC
From: Roger <rogerh@zebra.net>
Message-ID: <35aea260.0@209.136.2.9>
Source record: 96752

I am looking for an Atari 1040STE computer.

I am in the southeastern US.

Thanks,

Roger.

Rogerh@zebra.net

2961. Problem w/ l-connect

Newsgroup: comp.sys.atari.st
Date: 1998-07-16 00:00:00 UTC
From: fowler@u.arizona.edu
Message-ID: <6ojrbq$40$1@news.ccit.arizona.edu>
Source record: 96753

lewis

2962. Problem with I-Connect

Newsgroup: comp.sys.atari.st
Date: 1998-07-16 00:00:00 UTC
From: fowler@u.arizona.edu
Message-ID: <6ojqmi$v5t$1@news.ccit.arizona.edu>
Source record: 96754

lewis

Falcon030/Magic5/14megsRAM

2963. Re: TT newbie questions, cont'd.

Newsgroup: comp.sys.atari.st
Date: 1998-07-16 00:00:00 UTC
From: joes@chem.sintef.no
Message-ID: <35adc418.767948451@news.sintef.no>
Source record: 96843

On 16 Jul 1998 03:35:26 GMT, ag352@chebucto.ns.ca (John S. Gray)
wrote:

>(still hoping to get suggestions re: a screen saver that is NVDI &
>19-inch mono screen compatible)

Before Dawn should work, atleast it did in all resolutions on my
Falcon the last time I tried it.

>Is anybody left in North America who can upgrade the RAM in the TT? I

I'm not sure, but you could try contacting Best Electronics.

>understand that the memory is not configured with standard SIMM slots. Am
>I wrong there?

The ST-RAM boards (the one to the right, below the harddrive) doesn't
use SIMMs, but there's no point in upgrading ST-RAM anyway. Some of
the TT-RAM boards (to the right) does, but if you have a 4Mb card then
it's most likely that it either use SIPs (soldering required) or that
it can't be upgraded.

The easiest thing to do is to get the aixTT (www.aixit.com) which can
be fitted with one or two 72-pin SIMMs (upto 256Mb with the new
version, 64Mb with the old). I have one with a 32Mb EDO-SIMM fitted
and it works very well. It's not too good at auto-detecting how much
memory you have installed, so you might have to solder a wire to get
things right.

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
*/

2964. Re: Need help with STinG...

Newsgroup: comp.sys.atari.st
Date: 1998-07-16 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6okgv0$qq4$2@news3.isdnet.net>
Source record: 96844

SRipkowski@my-dejanews.com a crit dans le message
<6oipla$758$1@nnrp1.dejanews.com>...
>In article <35AC7B5A.FE1C588F@hol.REMOVE.THIS.fr>,
> Nicholas Bales <bales@hol.REMOVE.THIS.fr> wrote:
>> SRipkowski@my-dejanews.com a crit:
>> >
>
>I dont use XControl (I thought it needed an STE or something?) so basically
I
>have nothing in the root AUTO folder. I manually start the HSMODEM driver,
>then run the STING loader (whatever is in the STING\AUTO folder), then I
run
>the STing Dialer program from the STING\BIN folder. Maybe the key is in
the
>use of the CPX?
>

Absolutely. You need at least the STING.CPX to activate STinG.

The AUTO folder stuff SHOULD really run in the auto folder before anything
else. The correct order is DRVIN.PRG, MFP.PRG (assuming you're running a
stock ST), STING.PRG. Why don't you run them from the AUTO folder ? Use a
boot manager if you don't want them to load each time.

XControl.ACC runs perfectly well on all machines, even the older ones. You
can run it as a .PRG too if you are afraid about memory, but you HAVE to run
it, as it will only activate STinG when it loads the STING.CPX.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

2965. Re: WTB mint cond HW, Calif, US

Newsgroup: comp.sys.atari.st
Date: 1998-07-16 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6okgv7$qq4$3@news3.isdnet.net>
Source record: 96845

Lew Jenkins a crit dans le message <35AD8879.93A2B6D3@home.com>...
>Any 1040 or upgrade 520 or other Atari HW in MINT- Like new cond?
>
>Also looking for C compiler w/doc for Atari.
>Any good IDE (do they have a C IDE for Atari ?:)/compilers for Atari
>that someone might recommend?
>
>BTW: I tried a couple of the emulators (I forget which ones) w/o any
>success, does anybody know of a easy to use, simple SW AtariST emulator
>for dos or win or ? that they could recommend, I guess it's probably not
>likely for me to get copy protected games (Arkanoid/Oids), or SMPTE Mate
>to run on a PC eh? Or any PD source code for Atari Shell on a PC?
>-lew

```
Get Pacifist. It does work, but many people fail to get it running because
they don't read the docs correctly. The link is in the Quick FAQ.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

2966. CyberWorld... (Re: ASH MagiC 6.0 CAB 2.7)

Newsgroup: comp.sys.atari.st
Date: 1998-07-16 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <35adcb328c5de0@club-internet.fr>
Source record: 96846

Hello,

in article <6ojnhd$1ih$1@brokaw.wa.com>
Charles Silver wrote:

> A simple counter will let you know how popular your site is. Sometimes I
> wonder where we're going with all this Web stuff. CyberWork, CyberLife,
> CyberMind, and CyberState. CyberState, I like that one <g>. Ex., Sometime
> in the near future, two Web geeks connect: "Where are you from?", "I'm from
> CyberState Atari"... Just some SciFi stuff. Only time will tell...

I love this idea :-)))

Bye,
/Pascal/

--
Pascal, Falcon city, CyberState Atari

2967. Re: MagiC's AES

Newsgroup: comp.sys.atari.st
Date: 1998-07-16 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6okhem$396s$1@news-inn.inet.tele.dk>
Source record: 96847

>From: Micha Knorpp <micha.knorpp@bk.bosch.de>
>Date: Thu, 16 Jul 1998 08:52:38 +0100

Hi Micha
>
>way to get out of this (or even used to real BIG TROUBLES): try WIN95 on
>a pc... ;-)

No way,-
>
>would it help if i would send you my MAGX.INF by mail? just to compare
>it to yours?

Thank`s for the offer, but I got it up and running now. Very nice desktop, don`t you think?

Don`t really know what happen, but I made a second try, and moved some file around a little before rebooting, and then it works.

I use this little boot prg. and some of the files have to be in my Config folder and not in the Auto folder.

I did have a minor problem with cookies and CAB, but I guess it will work out to?

cheers

Joergen

surfing the net on a ATARI Falcon 030 with MagiC 6, - CAB 2.7 on I-Conn.
Reading News, Sending mail with ASH EMailer 1.1.
http://home3.inet.tele.dk/prunus/

2968. Re: Newsie .90 Bug?

Newsgroup: comp.sys.atari.st
Date: 1998-07-16 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <900581782.14792.0.spot.c3adfca1@news.demon.nl>
Source record: 96848

On 16 Jul 1998 03:12:37 , Nurmix wrote:
>I've just upgraded NEWSie to version .90, and I think I found a bug.
>
>
>It's not saving my window size preferences - at least not ALL of them.
>
>The GROUP window opens where it did before, and the OVERVIEW does too,
>but when the individual articles come up in their window, it is only
>about 1/3 the size it should be. I've resized it to where I want it, and
>saved PREFs, but the next time I read an article, it comes up 1/3 size
>again. Any thoughts on this?
>
>
>--
>
Hi Paul,

same here... but also on the overview window. Not being saved as fullscreen
here.

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

--

2969. Re: Newsie .90

Newsgroup: comp.sys.atari.st
Date: 1998-07-16 00:00:00 UTC
From: aprice@postern.demon.co.uk
Message-ID: <900582127.868.7.nnrp-05.9e987258@news.demon.co.uk>
Source record: 96849

On 15 Jul 1998 10:55:36 , Mike Kerslake wrote:
>On 13 Jul 1998 05:11:13 , Alan Price wrote:
>
>>It -still- hangs up on occasional items though when loading for offline.
>>(Sting+MagiC+Falcon 40)
>
>I've found a cure for this actually :-)
>
>Make a note of the article number when it sticks, then press ESC, then open
>the newsgroup in which the sticking article belongs, now you'll see an
>index of the messages that haven't yet been downloaded, click on the first
>one, it'll stick again, but press ESC, and you'll find it displayed
>
Yes, that's what I do. I end up with the copy read on-line in WORK,
which goes away when I delete current entry, and the original in
OFFLINE but with no entry in the index XOVER.TXT corresponding to it.
Occasionally I compare XOVER.TXT with the actual files in the NG folder,
and delete the ones which aren't referenced. I wouldn't call it a cure,
more a work-around, and it does mean that I have to sit at the keyboard
whilst it's downloading instead of letting it get on with it, and it
roughly doubles my connect time and subsequent telephone bill.

It's a pity Newswatch doesn't seem to be Newsie-compatible: Popwatch is
an excellent complementary package for email control.

--
Alan Price
http://www.postern.demon.co.uk

2970. Re: Environmental Variables

Newsgroup: comp.sys.atari.st
Date: 1998-07-16 00:00:00 UTC
From: mcooke@tyndale.apana.org.au
Message-ID: <6okii4$77j$2@reader1.reader.news.ozemail.net>
Source record: 96850

On 16 Jul 1998 05:51:18 , Neil Roughley wrote:
>As environmental variables, what exactly do these do?:
>
>#_ENV HOME=C:\USER\
>#_ENV PATH=;C:\
>
>I see the $HOME variable mentioned in some docs, but have no idea what
>it means.
>
><< Neil >>
>
>--
>- -
> Neil Roughley | http://www.excelprinters.com/tos.htm
> roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
>- -
>.
Hi Neil

the home folder is for the cfg and info etc.. files. Most of the new
programs use this folder to store these files instead of all over the
place. Also in the user folder put a default folder as some programs
look for this to store there config and info files!

Magic Inf should look like this,

; MAGX.INF erstellt mit MAGICINF von D. H�pfl
; ===
;
#_MAG MAG!X V5.11
#[vfat]
drives=ABI
#[aes]
#_ENV AVSERVER=MAGXDESK
#_ENV HOME=C:\USER\
#_ENV COLUMNS=80
#_ENV LINES=30
#_ENV PATH=;C:\
#_ENV _PNAM=MAGICINF.PRG
#_ENV PROMPT=pg
#_ENV OLGAMANAGER=C:\GEMSYS\OLGA\OLGA.APP
#_ENV STGUIDE=C:\ST-GUIDE.ACC
#_ENV GEMJINGPATH=E:\CAB\MODULES\GEMJING.PRG
#_ENV BUBBLEGEM=C:\GEMSYS\MAGIC\START\BUBBLE.APP

#_ENV FONTSELECT=C:\GEMSYS\MAGIC\UTILITY\FONTSEL.PRG
#_ENV GEMSCRIPT=C:\GEMSYS\SCRIPTER\SCRIPT_D.APP
#_ENV STARTSET=C:\USER\DEFAULTS\START.SET
#_BUF 5192
#_DEV 6 0
#_TXT 0 0 1
#_FLG 0
#_WND 32
; #_TSL 2 32
#_SCP C:\CLIPBRD\
#_TRM C:\GEMSYS\GEMDESK\VT52.PRG
#_ACC C:\
#_APP C:\GEMSYS\MAGIC\START\
;#_SHL C:\
;
; ============ Ende des automatisch erstellten Teils ============
;
#_CTR
#a000000
#b000000
#c777000700060007005520050555222077055707505550770311110 3
#d
#Z 01 @
#K 4F 53 4C 00 46 42 43 57 45 58 00#_DSK MAGXDESK V3.23 1

Regards


```
___ _____ _____ _ _ ____ ____
/ __)( _ )( _ )( )/ )(_ _)( ___)
( (__ )(_)( )(_)( ) ( _)(_ )__)
\___)(_____)(_____)(_)\_)(____)(____)
Malcolm Cooke email: mcooke@tyndale.apana.org.au
Snail mail: 7 Naas Rd Tharwa 2620 Australia :-)
http://www.spirit.net.au/~mcooke
```

2971. Dringend gesucht: das Spiel "esprit" fuer ATARI ST

Newsgroup: comp.sys.atari.st
Date: 1998-07-16 00:00:00 UTC
From: Wolfgang Hermesmeier <hermesme@ftsu00.ee.TU-Berlin.DE>
Message-ID: <35ADCF35.ABC@ftsu00.ee.TU-Berlin.DE>
Source record: 96851

Hallo Atari-Freunde!

Ich suche seit langer Zeit das legendaere Spiel "esprit" von Meinolf
Schneider aus dem Jahr 1989.

Entsprechende Bestellungen bei "Application Systems Heidelberg", der
damaligen Vertriebsfirma und bei "digital art" und "dongleware", den
Vertriebsfirmen der Nachfolgespiele "oxyd", "oxyd2" und "oxyd magnum"
wurden selbst nach mehreren Anfragen nicht einmal beantwortet.

Deshalb meine Frage an Euch!
Wer kann mir dieses Spiel verkaufen oder mir sagen, woher ich es be-
kommen kann?

Herzliche Gruesse
Wolfgang Hermesmeier

2972. Re: Environmental Variables

Newsgroup: comp.sys.atari.st
Date: 1998-07-16 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6okj2c$gk0$1@roch.zetnet.co.uk>
Source record: 96852

On 16 Jul 1998 05:51:18 , Neil Roughley wrote:
>As environmental variables, what exactly do these do?:
>
>#_ENV HOME=C:\USER\
>#_ENV PATH=;C:\
>
>I see the $HOME variable mentioned in some docs, but have no idea what
>it means.

It's where quite a few utility programs expect to find their config.
files etc. Most will look in their 'current' directory as well so not
having $HOME will generally not cause failure.

There is a discussion of why $HOME is used in the START.PRG
documentation. I don't think I'm totally convinced but since I have
set up this path quite a few progs. have 'nested' there.

aFTP
7UP
START
SMURF
CLIX
COPS
Artworx
Calvino

To name but a few :-)

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2973. Re: MagiC PC - any good?

Newsgroup: comp.sys.atari.st
Date: 1998-07-16 00:00:00 UTC
From: Micha Knorpp <micha.knorpp@bk.bosch.de>
Message-ID: <35ADE065.9BEFE3D7@bk.bosch.de>
Source record: 96853

Robert Schaffner wrote:

> (Today i saw in our food shop down the street a 200Mhz MMX Notebook for
> around 2888 DM, 32Mb RAM, WIN95, Office, CD-ROM 2.1Gig Harddrive..)
>
> That's 'cheap' !?

...sounds like ALDI..... ;-) <g>
rgds, -micha-

2974. Re: MIDI file player

Newsgroup: comp.sys.atari.st
Date: 1998-07-16 00:00:00 UTC
From: joes@chem.sintef.no
Message-ID: <35adb8d6.765066377@news.sintef.no>
Source record: 96854

On 16 Jul 1998 00:17:08 +0200, hall@----------post1.com (Hallvard Tangeraas) wrote:

>I don't know which ones you've tried but how about this one (only a demo
>though, and only in German):
>
> (MIDIart -"The Player" demo)
> <http://www.midiart.de/html/body_the_player.htm>

Hmm... Netscape couldn't find the server. I'll try again later.

>There's also another MIDI file player called "SMF-play" (Standard MIDI
>File player). Can't remember where I found it, but you'll probably get
>to it via my "Atari MIDI" sub-page.

I know SMF-play, it works but hogs the CPU... I've found some other players on Hitsquad's site though, including a fairly new one that might work.

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
*/
```

2975. Re: Alien invasion in Graftool?!

Newsgroup: comp.sys.atari.st
Date: 1998-07-16 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <35ADD364.7AC6C611@NO.SPAM.emw.ericsson.se>
Source record: 96855

Martin Nightowl Byttebier wrote:

> I'm not so sure of that. With Bubblegem disabled or not I got at the end
> of the log two lines like this:
>
> MU_MESAG 001E 0000 0000 0004 0000 0000 0000 0000
> MU_MESAG 0048 0006 0000 0002 003E 0006 0033 AF6C
>
> A few weeks ago however these lines were repeated every x-seconds. Now
> (with or without Bubblegem) I only get these lines at the end of every
> picture load and they aren't repeated anymore.
> I've change my setup after my first posting but I can't recall me what
> I've change though. I'm using now a newer version of freeMiNT, newer
> version of Taskbar etc..

Those are regular AES messages. 1E is WM_UNTOPPED and 48 is SH_WDRAW.
The first one is probably the AES responsible for and the SH_WDRAW
is probably sent by another application for some reason. It's nothing
to worry about.

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

2976. Re: Mags,Expose,aFTP,MagiC!

Newsgroup: comp.sys.atari.st
Date: 1998-07-16 00:00:00 UTC
From: Micha Knorpp <micha.knorpp@bk.bosch.de>
Message-ID: <35ADE5F8.183CC0AA@bk.bosch.de>
Source record: 96856

Benjamin Collins wrote:

> Another option I am considering is atari.de. I *think* it says that they
> provide free webspace to atari-related pages???? Does anyone know if this
> is true? as my german is not so good!

hi benjamin,

AFAIK, in one of the last issues of the german atari mag
(ST Computer/ATARI Inside) it was mentioned that the new owner of the
atari rights, HASBRO, claimed the german ATARI domain to be deleted...
i doni¿½t know whati¿½s the situation right now.

greets, -micha-

2977. Re: Okami and archiving messages

Newsgroup: comp.sys.atari.st
Date: 1998-07-16 00:00:00 UTC
From: Micha Knorpp <micha.knorpp@bk.bosch.de>
Message-ID: <35ADE87B.4ADC1D93@bk.bosch.de>
Source record: 96857

Katherine L Ellis wrote:

> They are just great.
> Small, very Fast, indexable, printable, you can cut/paste directly,
> organize all the HYP intelligently, supports pictures (even colors)
> etc.
> Besides, if your system is quite well setup. For new software, When I
> install it, I will just copy the new HYP file in the main stguide
> folder, and from the application, I can call it directly. already
> where I want it to be.>

> Anyway. That's one of the best thing we have imo for atari.
^^^

2978. Re: WDIALOG / NVDI 5 / MagiC 5

Newsgroup: comp.sys.atari.st
Date: 1998-07-16 00:00:00 UTC
From: Micha Knorpp <micha.knorpp@bk.bosch.de>
Message-ID: <35ADEDFE.B2AB7A7C@bk.bosch.de>
Source record: 96858

Carsten Krumnow wrote:

> I got NVDI 5.0 two weeks ago. With it came WDIALOG in a new version. Since
> then I have no more access to any GEMDOS drive with the MGFORMAT utility.
> It reports Error numbers #4 and #7.
> When I deactivate WDIALOG, everything works ok. But then I cannot access
> the new NVDI printer panels.

hi carsten,
maybe not the best way, just an idea:
use MagiC 6. then you woni¿½t need WDIALOG anymore...
i use magic 6 and nvdi5 on my F030, it works very well....

BTW: please doni¿½t ask for cash donations.... ;^)

greets, -micha-

2979. Re: Newsie .90 Bug?

Newsgroup: comp.sys.atari.st
Date: 1998-07-16 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <6okn03orv1@irk.zetnet.co.uk>
Source record: 96859

On 16 Jul 1998 03:12:37 , Nurmix wrote:

|I've just upgraded NEWSie to version .90, and I think I found a bug.
|
|
|It's not saving my window size preferences - at least not ALL of them.
| . . .

Same here. I have already notified John Rojewski.

John Logan

2980. Re: Okami has reset all the flags

Newsgroup: comp.sys.atari.st
Date: 1998-07-16 00:00:00 UTC
From: josdb@xs4all.nl
Message-ID: <35adf1443358a1@xs4all.nl>
Source record: 96860

on Wed 15-07-98 23:35 Gary Priest wrote:

>Hmm. It's not happened since. And nobody else has mentioned it. Maybe it was
>something daft that I did. Not to worry :-)

Well, if it is what I think it is, then it's documented in the log
file.

--
Jos den Bekker
<josdb@xs4all.nl> http://www.xs4all.nl/~josdb
-*-
"I never liked a man I didn't meet." - Dorothy Parker

2981. Re: Alien invasion in Graftool?!

Newsgroup: comp.sys.atari.st
Date: 1998-07-16 00:00:00 UTC
From: tjendol@wxs.nl
Message-ID: <6okn9s$lrd14@reader3.wxs.nl>
Source record: 96861

On 15 Jul 1998 02:04:44 , Neil Roughley wrote:
> > On 4 Jul 1998 15:01:19 GMT, tjendol@wxs.nl (Karsten) wrote:
> >
> >>started checking Graftools logfile, and I discovered something weird:
> >>Every 20-30 seconds the log shows a new line looking like
> >>'MU_MESAG BABA 0007 0000 0004 0XXX 00XX 0000 0000'
> >>Can anyone tell me what is going on here, what this message means?
> >
> > I don't know anything about Graftool but it's a fairly safe bet the
> > above entry is an AES message. Maybe Graftool bungs messages it does
> > not understand into the logfile?
>
> The messages being displayed in GrafTool are caused by BubbleGEM. I've
> seen the same thing. If I disable BubbleGEM, the messages don't occur.
> FireNews is also affected: everytime the mouse is moved a dialog appears
> showing its x and y coordinates (very annoying).

Aaahh, that must be it Neil! I think you're right. And once again a
step closer to understanding my computer. ;^)
Thanks everybody!

Karsten

Karsten van Vuuren | tjendol@wxs.nl
in the Netherlands

Falcon Nemesis 030/14/131 MagiC 5.2

2982. Re: CyberWorld... (Re: ASH MagiC 6.0 CAB 2.7)

Newsgroup: comp.sys.atari.st
Date: 1998-07-16 00:00:00 UTC
From: Micha Knorpp <micha.knorpp@bk.bosch.de>
Message-ID: <35ADF3A1.6E49E9DF@bk.bosch.de>
Source record: 96862

Pascal Ricard wrote:
>
> I love this idea :-)))
> Pascal, Falcon city, CyberState Atari

hello neighbour ! <g>

-micha-

2983. Re: MagiC Dialogs

Newsgroup: comp.sys.atari.st
Date: 1998-07-16 00:00:00 UTC
From: Micha Knorpp <micha.knorpp@bk.bosch.de>
Message-ID: <35ADFB59.D1478927@bk.bosch.de>
Source record: 96863

Neil Roughley wrote:
>
> Is there something I can run that will make MagiC dialogs follow the
> mouse instead of having them centered? I miss that after using Geneva
> for so long.
>
hi neil,
AFAIK, EASE 5 has this option. (or am i wrong? but i think so, BTW, ii¿½m
using EASE). perhaps the JINNIE desktop does it, too, i doni¿½t know, have
never seen it...

greets, -micha-

2984. Re: Better mouse?

Newsgroup: comp.sys.atari.st
Date: 1998-07-16 00:00:00 UTC
From: s237012@uni-trier.de
Message-ID: <6okpuq$1a0$1@news02.uni-trier.de>
Source record: 96864

Why an interface??
Connect via a serial port and get a driver!!

Bye, MC.

2985. Re: MagiC's AES

Newsgroup: comp.sys.atari.st
Date: 1998-07-16 00:00:00 UTC
From: Micha Knorpp <micha.knorpp@bk.bosch.de>
Message-ID: <35ADFE29.B0EEEC0A@bk.bosch.de>
Source record: 96865

prunus@post3.tele.dk wrote:

> No way,-

my brother got WIN95 on his PC a few weeks ago. he installed a game demo from cd-rom, later he de-installed it, and guess what? - WIN95 had been blown up ! i tried to find a reason for hours, but ii¿½m not very experienced in win95. it is strange: although i deleted the whole window directory, autoexec.bat and all the other system configuration files i know, the pc still boots up and says, "WINDOWS 95 wird gestartet...", then the start picture is shown for a half second, and the pc is reseted....

ii¿½ll never take my hands on a win-pc to own it, be sure!!!

> Thank`s for the offer, but I got it up and running now. Very nice desktop, don`t you think?

looks really good, especially in 16 or 256 colours... !!!

> Don`t really know what happen, but I made a second try, and moved some file around a little before rebooting, and then it works.

iti¿½s like try and error, someday youi¿½ll succeed...

> I did have a minor problem with cookies and CAB, but I guess it will work out to?

cani¿½t help you with this, haveni¿½t tested CAB yet.... got a demo archive yesterday...

greets, -micha-

2986. SC1224 color monitor for sale

Newsgroup: comp.sys.atari.st
Date: 1998-07-16 00:00:00 UTC
From: jk@panix.com
Message-ID: <6okr1c$kk0@panix.com>
Source record: 96866

SC1224 color monitor, including cables, $20 plus shipping -- pick it up in Brooklyn and save on the shipping. It works fine and is otherwise in good condition. If you don't feel like paying $20 make an offer, whatever you think is reasonable. The minimum will be shipping plus something to cover the trouble of packing it up and sending it to you.

--
Jim Kalb (jk@panix.com and http://www.panix.com/~jk)
--
Jim Kalb (jk@panix.com and http://www.panix.com/~jk)
"Nothing conceivable is so petty, so insipid, so crowded with paltry interests -- in one word, so anti-poetic -- as the life of a man in the United States." (Tocqueville)

2987. Re: Dringend gesucht: das Spiel "esprit" fuer ATARI ST

Newsgroup: comp.sys.atari.st
Date: 1998-07-16 00:00:00 UTC
From: Micha Knorpp <micha.knorpp@bk.bosch.de>
Message-ID: <35ADFFE9.6488E49E@bk.bosch.de>
Source record: 96867

Wolfgang Hermesmeier wrote:
>
> Hallo Atari-Freunde!
>
> Ich suche seit langer Zeit das legendaere Spiel "esprit" von Meinolf
> Schneider aus dem Jahr 1989.
>
> Entsprechende Bestellungen bei "Application Systems Heidelberg", der
> damaligen Vertriebsfirma und bei "digital art" und "dongleware", den
> Vertriebsfirmen der Nachfolgespiele "oxyd", "oxyd2" und "oxyd magnum"
> wurden selbst nach mehreren Anfragen nicht einmal beantwortet.

hallo wolfgang,

also, ich kenne OXYD, auch von SPACOLA hab ich schon mal was gehoert
(war wohl ein nachfolger von oxyd), aber ESPRIT hab ich noch nie
gehoert.
sorry. aber vielleicht meldet sich ja noch jemand, der dir weiterhelfen
kann...

ciao, -micha-

2988. Atari Printer Compatability Question

Newsgroup: comp.sys.atari.st
Date: 1998-07-16 00:00:00 UTC
From: newyork999@hotmail.com
Message-ID: <6ol0ef$h6d$1@nnrp1.dejanews.com>
Source record: 96868

Greetings Fellow Atari Users,

I have an ATARI 1040st which I use for music note printing and word processing. I have circa 1.5 ram meg and no hard disk.
I would like to connect this Atari 1040st to a new OKI 4m LED(laser) printer which has ports for both PC and Macintosh computers.
Can this be done?

(At the moment I am using an OLIVETTI JP150W bubble jet printer and it is very slow and the lines are sometimes not sharp.)

Please answer as soon as possible.
Mega Thanks.

Respectfully,
newyork999@hotmail.com
Gothenburg,Sweden

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

2989. Re: Q: Postscript and Atari

Newsgroup: comp.sys.atari.st
Date: 1998-07-16 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <35ADF9B0.69D6841@cfc.dnd.ca>
Source record: 96869

heck, what about DA's Layout6.1? output to all sorts of stuff,
among them Colour Postscript printers...

Terence Kelly wrote:
>
> On 9 Jul 98 19:04:18, dcroker wrote:
> >Nostrodamus phrophesised this from pmonstad@online.no to All...
> >Hi Paal!
> > p> Is there a printer driver for NVDI which supports Postscript? Any
> >Isn't there a PostScript module for NVDI?
> > p> other way to print to Postscrips lasers?
> >There are a few utilities around - there is a RTF to PostScript converter for
> >example, but I don't know how good they are or indeed how suitable.
> >Speak to 'ya later!
> >Rgds, Derryck

> The best bet for Postscript on the Atari is probably still Pagestream.
> -Terry Kelly

2990. Re: Need help with STinG...

Newsgroup: comp.sys.atari.st
Date: 1998-07-16 00:00:00 UTC
From: SRipkowski@my-dejanews.com
Message-ID: <6ol4ln$m8e$1@nnrp1.dejanews.com>
Source record: 96870

> Absolutely. You need at least the STING.CPX to activate STinG.
>
> The AUTO folder stuff SHOULD really run in the auto folder before anything
> else. The correct order is DRVIN.PRG, MFP.PRG (assuming you're running a
> stock ST), STING.PRG. Why don't you run them from the AUTO folder ? Use a
> boot manager if you don't want them to load each time.
>
> XControl.ACC runs perfectly well on all machines, even the older ones. You
> can run it as a .PRG too if you are afraid about memory, but you HAVE to run
> it, as it will only activate STinG when it loads the STING.CPX.
>
Makes since now. I was getting a dialog when clicking on ENABLE from Sting dialer saying "Aha! Sting not enabled yet". I presumed it was enabling it because it would then allow me to issue the connect. I will play with the XControl. I havent been using a manager becuase of limited memory and only want this stuff active when I need it.

I'll post what I find.

Thx!

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

2991. ATARI PHAZER GUNS

Newsgroup: comp.sys.atari.st
Date: 1998-07-16 00:00:00 UTC
From: John Thackeray <Tradingpost@btinternet.com>
Message-ID: <6okvl0dqs11@plutonium.btinternet.com>
Source record: 96871

I have for sale a quantity of Phazer Guns for the Atari ST/STE with two games (Skeet Shoot and Orbitol Destroyer). Price £15.49 including postage and packing UK.

--
John Thackeray
Trading Post
Victoria Road
Shifnal
Shropshire TF11 8AF

UK
http://www1e.btwebworld.com/tradingpost/

2992. TRADING POST WEB SITE

Newsgroup: comp.sys.atari.st
Date: 1998-07-16 00:00:00 UTC
From: John Thackeray <Tradingpost@btinternet.com>
Message-ID: <6okvl1dqs13@plutonium.btinternet.com>
Source record: 96872

The Trading Post who have sold and supported Atari computers for a number of years have now produced their own web site which features a good cross-section of computers and software including the Atari.

--
John Thackeray
Trading Post
Victoria Road
Shifnal
Shropshire TF11 8AF

UK
http://www1e.btwebworld.com/tradingpost/

2993. ATARI MUSIC SOFTWARE

Newsgroup: comp.sys.atari.st
Date: 1998-07-16 00:00:00 UTC
From: John Thackeray <Tradingpost@btinternet.com>
Message-ID: <6okvl1dqs12@plutonium.btinternet.com>
Source record: 96873

I have for sale a limited quantity (10 copies only) of Quartet - The Digital Music Machine for the Atari. Price £25.00 including postage and packing UK.

```
--
John Thackeray
Trading Post
Victoria Road
Shifnal
Shropshire TF11 8AF

UK
http://www1e.btwebworld.com/tradingpost/
```

2994. Re: WDIALOG / NVDI 5 / MagiC 5

Newsgroup: comp.sys.atari.st
Date: 1998-07-16 00:00:00 UTC
From: Carsten Krumnow <krumnow@uni-koblenz.de>
Message-ID: <Pine.GSO.4.00.9807161610380.18206-100000@trakl>
Source record: 96874

On Thu, 16 Jul 1998, Micha Knorpp wrote:

> Carsten Krumnow wrote:
>
> > I got NVDI 5.0 two weeks ago. With it came WDIALOG in a new version. Since
> > then I have no more access to any GEMDOS drive with the MGFORMAT utility.
> > It reports Error numbers #4 and #7.
> > When I deactivate WDIALOG, everything works ok. But then I cannot access
> > the new NVDI printer panels.
>
> hi carsten,
> maybe not the best way, just an idea:
> use MagiC 6. then you won´t need WDIALOG anymore...
> i use magic 6 and nvdi5 on my F030, it works very well....

OK, thanx for the hint.

To all the other repliants: thank you, too, but...
I already HAVE got WDIALOG 2.01, this is not the cause. Unfortunately, up
to now, there was no other tip except from updating WDIALOG or MagiC...

- sigh -
Carsten

||| Carsten Krumnow comp.science student Koblenz, Germany
****|||**
/ | \ http://www.uni-koblenz.de/~krumnow (under construction)
-' ' `- ------------ it's not a trick - it's a tari! -------------

2995. NEW SSI Games For Sale $5 ea

Newsgroup: comp.sys.atari.st
Date: 1998-07-16 00:00:00 UTC
From: europastag@aol.com
Message-ID: <1998071614154900.KAA01015@ladder01.news.aol.com>
Source record: 96875

The following games are are NEW in the Original Shrik wrap $5.00 each plus postage.

SSI
a. Demons Winter (Qty 4)
b. AD&D Heros of the Lance (Qty 2)
c. Phantasie III The Wath of Nickademus (Qty 3)
d. AD&D Dragons of Flame (Qty 2)
e, Wizards Crown (Qty 2)
f, Roadwar 2000 (Qty 2)
E-Mail Orders and
Confirmation to:
EuropaStag@aol.com
Send Payment to:

Fathers & Sons Hobby Shop
Gary Stagliano, Owner
149 West Middle Turnpike
Manchester, CT 06040-4027
United States of America
Visa/MC/Discover/Amex and M/O accepted by phone
Checks accepted with 1 week to clear (please include DL on check)
or Call 860-643-8834 with info
Note As of March 28th 1998 there will be a 1.1% surcharge added to all MC and Visa orders. Be sure to include your complete mailing address in your corespondance.
Gary J. Stagliano
EuropaStag@aol.com
Fathers & Sons Hobby Shop
149 West Middle Tkpe
Manchester, CT 06040-4027

2996. Re: Magic 4.02 doesn't like BGM

Newsgroup: comp.sys.atari.st
Date: 1998-07-16 00:00:00 UTC
From: Andreas Kromke <and@imr.uni-hannover.de>
Message-ID: <35AE1515.EBC424F4@imr.uni-hannover.de>
Source record: 96876

Jeff Thomas schrieb:

> Just installed Magic v4.02, and after several tries I seem to have it
> mostly stable. I say mostly because it gives me three bombs when I click
> on the icon for a drive partion that uses the BGM extended partition
> formatting scheme. When I run NeoDesk 4.05 from Magic Desk, it allows me
> to access the partition, and run programs, but eventually things bomb
> again.
>
> Anyone know what's going on here? I'm using ICD Pro Utils v6.4.3 should
> that be a problem? Is it just that Magic Desk is incapable of handling
> BGM extend partitions, and that a different desktop replacement would do
> the trick. Is NeoDesk useable in the Magic environment without any
> serious problem?

First, try a disk repair utility to find FAT errors.
Second, I would try an alternative Shell like Gemini or Thing.
If the problem goes away, your version of Magxdesk possibly
has a bug.
If the problem remains, try to change the hard disk driver. Try
HDDRIVER.
If the problem further remains, try a newer version of MagiC.
4.02 is so old that I cannot remember what bugs it had.
B-(

2997. Re: Dringend gesucht: das Spiel "esprit" fuer ATARI ST

Newsgroup: comp.sys.atari.st
Date: 1998-07-16 00:00:00 UTC
From: dipching@ping.be
Message-ID: <35ae27d4bc6d32@ping.be>
Source record: 96877

on Thu 16-07-98 12:00 Wolfgang Hermesmeier wrote:

>Hallo Atari-Freunde!
>
>Ich suche seit langer Zeit das legendaere Spiel "esprit" von Meinolf
>Schneider aus dem Jahr 1989.
>
>Entsprechende Bestellungen bei "Application Systems Heidelberg", der
>damaligen Vertriebsfirma und bei "digital art" und "dongleware", den
>Vertriebsfirmen der Nachfolgespiele "oxyd", "oxyd2" und "oxyd magnum"
>wurden selbst nach mehreren Anfragen nicht einmal beantwortet.
>
>Deshalb meine Frage an Euch!
>Wer kann mir dieses Spiel verkaufen oder mir sagen, woher ich es be-
>kommen kann?

http://www.dongleware.de

Jo

--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

2998. Re: Okami and archiving messages

Newsgroup: comp.sys.atari.st
Date: 1998-07-16 00:00:00 UTC
From: kmaj@smok.krakus.top.pl
Message-ID: <35ae2b105103710@smok.krakus.top.pl>
Source record: 96878

on Thu 16-07-98 12:48 Micha Knorpp wrote:

>definately the same opinion! i was fascinated when i used it the first
>time (not too long ago... ;-)). i donďż˝t understand why somebody doesnďż˝t
>like ST-Guide-helps... sorry !

ST-Guide-helps I love also, but I don't like to learn this way how to use
a program. It is easy to omit some parts of material.
And then Jos writes to you: RTFM
;-)

--
Greetings from Okami Newsreader user.
-
Krzysztof Maj
<kmaj@smok.krakus.top.pl>

2999. Re: Newsie .90 Bug?

Newsgroup: comp.sys.atari.st
Date: 1998-07-16 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6olatb$np8$1@news.campus.mci.net>
Source record: 96879

```
On 16 Jul 1998 03:12:37 , Nurmix wrote:
->I've just upgraded NEWSie to version .90, and I think I found a bug.
->
->
->It's not saving my window size preferences - at least not ALL of them.
->
->The GROUP window opens where it did before, and the OVERVIEW does too,
->but when the individual articles come up in their window, it is only
->about 1/3 the size it should be. I've resized it to where I want it, and
->saved PREFs, but the next time I read an article, it comes up 1/3 size
->again. Any thoughts on this?
->
->
->--
->
->Paul Nurminen (aka Nurmix)
```

I had the same problem at first, and here is what I did. I deleted the PREFS.INF file altogether, and then re-did my preferences, and all was well. (I had just copied the new files from the archive to my NEWSIE directory) After this, I opened all my windows, and saved them, and it worked just fine...This version seems to be faster under Neodesk/Geneva now too.

```
_____________________________________________________________________
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

3000. Re: Need help with STinG...

Newsgroup: comp.sys.atari.st
Date: 1998-07-16 00:00:00 UTC
From: <>
Message-ID: <35ada519.0@news.ptw.com>
Source record: 96880

```
On 15 Jul 1998 17:32:25, SRipkowski@my-dejanews.com wrote:
>In article <35abe31e.0@diana.idirect.com>,
> dreibel@idirect.com (Daniel L. Dreibelbis) wrote:
>> On 14 Jul 1998 17:21:31 , SRipkowski@my-dejanews.com wrote:
>> >I am trying to get Sting going on my trusty Atari 1040. I can get it to
>Dial,
>> >but not connect. My ISP uses PPP, but I do not know what type of
>> >authentication it requires. I have tried using PAP, but I cant get logged on
>> >that way. I wrote a script for the dialer which does log me in, and gets the
>> >IP address assigned to me, but then it times out and the ISP hangs up.
>> >
>> >After the ISP sends the IP address, what should STing do? I presume some
>sort
>> >of PPP confirmation. The STing message is 'Link Initializing'. Any ideas?
>> >
>>
>> the best way I could probably recommend would be to log onto your
>> account using a terminal program; follow and respond to the prompts on
>> the screen, then when it starts to handshake, disconnect and save it as
>> a text file using the capture buffer. Then use the Dialer to write in
>> the prompts and the responses. This is how I configured STinG myself.
>>
>
>Did that, thus how I can connect and get logged on and the IP address, but
>what happens next the terminal program will not tell me. It looks as if it
>is waiting for some sort of confirmation on the PPP connection.
>
>-----== Posted via Deja News, The Leader in Internet Discussion ==-----
>http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum
>.
Did you get the copy of my Dialer script I sent you?

*-----------------------------------------------------------*
| Rosamond Royal Mobil Observatory. Dennis Bishop Operator  |
| 470 20th Street West #23 Sidewalk Astronomer              |
| Rosamond, Ca. 93560                                       |
| All Donations of Hardware or Funds for upgrades Welcome.  |
*-----------------------------------------------------------*
```

3001. Re: Need help with STinG...

Newsgroup: comp.sys.atari.st
Date: 1998-07-16 00:00:00 UTC
From: <>
Message-ID: <35ada52d.0@news.ptw.com>
Source record: 96881

On 15 Jul 1998 17:42:02, SRipkowski@my-dejanews.com wrote:
>In article <35AC7B5A.FE1C588F@hol.REMOVE.THIS.fr>,
> Nicholas Bales <bales@hol.REMOVE.THIS.fr> wrote:
>> SRipkowski@my-dejanews.com a crit:
>> >
>> > I am trying to get Sting going on my trusty Atari 1040. I can get it to
>Dial,
>> > but not connect. My ISP uses PPP, but I do not know what type of
>> > authentication it requires. I have tried using PAP, but I cant get logged
>on
>> > that way. I wrote a script for the dialer which does log me in, and gets
>the
>> > IP address assigned to me, but then it times out and the ISP hangs up.
>> >
>> > After the ISP sends the IP address, what should STing do? I presume some
>sort
>> > of PPP confirmation. The STing message is 'Link Initializing'. Any ideas?
>>
>> Sounds like what happened to me when I forgot to activate STinG in the
>> STING.CPX.
>
>I dont use XControl (I thought it needed an STE or something?) so basically I
>have nothing in the root AUTO folder. I manually start the HSMODEM driver,
>then run the STING loader (whatever is in the STING\AUTO folder), then I run
>the STing Dialer program from the STING\BIN folder. Maybe the key is in the
>use of the CPX?
>
>-----== Posted via Deja News, The Leader in Internet Discussion ==-----
>http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum
>.
Put the HSmodem files in the auto folder along with the some of
the STinG files and have the control.acc set up with some of
the STinG files in it too. They all must work together, right
now your missing part of the needed steps.

```
*-----------------------------------------------------------*
| Rosamond Royal Mobil Observatory. Dennis Bishop Operator |
| 470 20th Street West #23 Sidewalk Astronomer |
| Rosamond, Ca. 93560 |
| All Donations of Hardware or Funds for upgrades Welcome. |
*-----------------------------------------------------------*
```

3002. Re: Need help with STinG...

Newsgroup: comp.sys.atari.st
Date: 1998-07-16 00:00:00 UTC
From: SRipkowski@my-dejanews.com
Message-ID: <6olgjo$8it$1@nnrp1.dejanews.com>
Source record: 96882

> Makes since now. I was getting a dialog when clicking on ENABLE from Sting
> dialer saying "Aha! Sting not enabled yet". I presumed it was enabling it
> because it would then allow me to issue the connect. I will play with the
> XControl. I havent been using a manager becuase of limited memory and only
> want this stuff active when I need it.
>
> I'll post what I find.
>

After installing XControl and placing the CPX's active, I am able to connect to my ISP now. I can resolve names, ping successfully (send and receive), and traceroute works. Now the only snafu is that CAB doesn't work. I've cleared the cache, and verified the proxy settings (None). I can enter a URL, cab shows a dialog about resolving, then formatting text, and a blak page is displayd. During this time, no modem activity occurs. If I exit CAB and run ping or traceroute, etc, those work.

Does this sound like a proxy server setting not being correct? I setup no proxy under a Win95 machine for the same ISP. The route table shows something like this (left to right):
"first field defined" (something in it, cant remember what (ip?))
nothing in second field (netmask?)
third field is "Modem 1"
last field is "--" (Gateway)
Does the gateway need to be defined?

Any ideas?
Thanx in advance!

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

3003. Re: Newsie .90 Bug?

Newsgroup: comp.sys.atari.st
Date: 1998-07-16 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <6olh56$70d$1@excalibur.flash.net>
Source record: 96883

On 16 Jul 1998 03:12:37 , Nurmix wrote:
>I've just upgraded NEWSie to version .90, and I think I found a bug.
>
>
>It's not saving my window size preferences - at least not ALL of them.
>
>The GROUP window opens where it did before, and the OVERVIEW does too,
>but when the individual articles come up in their window, it is only
>about 1/3 the size it should be. I've resized it to where I want it, and
>saved PREFs, but the next time I read an article, it comes up 1/3 size
>again. Any thoughts on this?

I get the same thing. I've had this problem with at least one or two
of the window settings in every version of Newsie.

Mike Freeman
nameerf@flash.net

3004. Re: Environmental Variables

Newsgroup: comp.sys.atari.st
Date: 1998-07-16 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6oljpikle1@roch.zetnet.co.uk>
Source record: 96884

On 16 Jul 1998 09:53:08 , Malcolm Cooke wrote:

>#_ENV FONTSELECT=C:\GEMSYS\MAGIC\UTILITY\FONTSEL.PRG

What's this, Malcolm? I didn't get one of these with my Magic release.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

3005. Re: ASH MagiC 6.0 CAB 2.7

Newsgroup: comp.sys.atari.st
Date: 1998-07-16 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35ade80c100d7be1@lvdi.net>
Source record: 96885

On Thu 16-07-98 11:10, prunus@post3.tele.dk scribbled:

>Just made a little test with CAB 2.6 and CAB 2.7, with the same OVL file.
>The results are not the same,- not from what I see.
>
>CAB 2.6 load the page from the server, while CAB 2.7 take it from the cache.
>Even with the same OVL file.
>
>I was using the OVL file from CAB 2.6.

Interesting. When you click on reload while online does CAB 2.6 load
the graphics from your RAM cache or does it load them from disk? In
the 2.7 demo it loads them from disk, which is /very/ annoying. I
wonder if it's related to the ShowStats thing. (I'm not sure if I've
tested CAB 2.5 with ShowStats.)

>BTW, what happen to the cookies?
>There was some talk about this a couple of weeks ago, but what was the results?
>
>Before installing MagiC 6, I had no problem reciving cookies. But they never ask
>anymore, and there is no cookies to see??

Hmmm...I don't know. They seem to work for me with MagiC 5.11 and
the CAB 2.7 demo. (Wish I could buy MagiC 6. :)
--
Terry May - Las Vegas NV

3006. Re: MagiC Dialogs

Newsgroup: comp.sys.atari.st
Date: 1998-07-16 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35ade80c100d7be2@lvdi.net>
Source record: 96886

On Thu 16-07-98 14:08, Micha Knorpp scribbled:

>AFAIK, EASE 5 has this option. (or am i wrong? but i think so, BTW, iï¿½m
>using EASE). perhaps the JINNIE desktop does it, too, i donï¿½t know, have
>never seen it...

Yes, EASE 5 has that option. Neil has EASE 4, but I'm not sure if
that has it or not.

I don't believe Magxdesk does. (Heck, it doesn't even have non-modal
dialogs, and it's multitasking shell!)
--
Terry May - Las Vegas NV

3007. Re: ShowStat (Was: ASH MagiC 6.0 CAB 2.7)

Newsgroup: comp.sys.atari.st
Date: 1998-07-16 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35ade80c100d7be3@lvdi.net>
Source record: 96887

On Thu 16-07-98 07:43, Frank Lockwood scribbled:

>For the last four months I've had a NedStat counter for my humble
>webpage, but the other day I thought I'd try out ShowStat, so I have
>both on my page for now.
>
>In the two days since I signed up for ShowStat, I've received more
>hits than in the entire four months previously - which leads me to
>wonder, is ShowStat a Spam magnet?

In what way would it be used for that purpose? Are you saying people
get your URL from there and then go to your site to get your email
address? That seems unlikely. If it's true, I haven't noticed any
increase in spam since signing up.
--
Terry May - Las Vegas NV

3008. help: disable internal floppy

Newsgroup: comp.sys.atari.st
Date: 1998-07-16 00:00:00 UTC
From: Liam Busey <anonymous@ix.netcom.com>
Message-ID: <35AE5C85.1561@ix.netcom.com>
Source record: 96888

Hello everyone, I was wondering if someone could answer a question of mine. I've a 520STFM with one of the old single sided double density disk drives in it and an external double sided double density drive. My internal drive is kind of flakey and only works about half of the time. Is there some way that I could disable the internal drive and and boot from the external? BTW, I'm not afraid to mess around with the computers internals. Any help would be appreciated.

Liam Busey

3009. Re: MagiC Dialogs

Newsgroup: comp.sys.atari.st
Date: 1998-07-16 00:00:00 UTC
From: collins@bulli.com
Message-ID: <6olnap$h8p@priv-sys04-le0.telusplanet.net>
Source record: 96889

On 16 Jul 1998 05:51:13 , Neil Roughley wrote:
>Is there something I can run that will make MagiC dialogs follow the
>mouse instead of having them centered? I miss that after using Geneva
>for so long.
>
><< Neil >>
>
>--

Yep, I use Freedom2 which has this feauture.
If you don't like Freedom, I *think* WinCOm supports this
too...
-Bengy

3010. Re: help: disable internal floppy

Newsgroup: comp.sys.atari.st
Date: 1998-07-16 00:00:00 UTC
From: ethhoack <ethh@enemy.org>
Message-ID: <WS.35ae6fda.00043ccd.ethh@enemy.org>
Source record: 96890

Dans le message <35AE5C85.1561@ix.netcom.com>
Liam Busey <anonymous@ix.netcom.com> &#65533;crit:
>
>Hello everyone, I was wondering if someone could answer a question of
>mine. I've a 520STFM with one of the old single sided double density
>disk drives in it and an external double sided double density drive. My
>internal drive is kind of flakey and only works about half of the time.
>Is there some way that I could disable the internal drive and and boot
>from the external? BTW, I'm not afraid to mess around with the computers
>internals. Any help would be appreciated.

```
you could buy a common pc hd disk drive. there is one pin you can
change to make it a dd drive, but i don't remember which, ask around.
then you can plug it in place of the old one. btw it won't do 82
tracks or 11 sectors very well but it's better than one which won't
work.

or, you can use some auto-folder program that assign drive b: as a:
after reset or from auto boot, but i don't know where it is available.
:)

ethh@enemy.org

pub 2048/7579B421 7D 29 B3 3A CB 2D 42 B1 DE F3 19 D6 18 F6 C5 55
```

"abw&#65533;rts wend'ich mich zu der heiligen, unaussprechlichen, geheimnisvollen
nacht. fernab liegt die welt - in eine tiefe gruft versenkt" novalis

3011. Re: Newsie .90 Bug?

Newsgroup: comp.sys.atari.st
Date: 1998-07-16 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <900622208.3835.0.rover.c3adfca1@news.demon.nl>
Source record: 96891

On 16 Jul 1998 16:48:43 , DarkChyld [Ronald J. Hall] wrote:
>On 16 Jul 1998 03:12:37 , Nurmix wrote:
>->I've just upgraded NEWSie to version .90, and I think I found a bug.
>->
>->
>->It's not saving my window size preferences - at least not ALL of them.
>->
>->The GROUP window opens where it did before, and the OVERVIEW does too,
>->but when the individual articles come up in their window, it is only
>->about 1/3 the size it should be. I've resized it to where I want it, and
>->saved PREFs, but the next time I read an article, it comes up 1/3 size
>->again. Any thoughts on this?
>->
>->
>
> I had the same problem at first, and here is what I did. I deleted the
> PREFS.INF file altogether, and then re-did my preferences, and all was
> well. (I had just copied the new files from the archive to my NEWSIE
> directory) After this, I opened all my windows, and saved them, and it
> worked just fine...This version seems to be faster under Neodesk/Geneva
> now too.
>

Hi Ronald,

nope, doesn't work here. Just moved old prefs.inf from where it normally sits, then saved prefs again, started up again and positions still as they used to be: not what I set them to before saving prefs.

Another bug (had this with previous versions too) is: in a certain ng the last received posting is nr. 637 (just an example here). When you look into the Default.grp later, this sometimes shows 638 (which is OK), but on numerous occasions it will show 637, 636 or 635, resulting in fetching the same article(s) on the next connection. It means everytime after a session I manually check/edit the Default.grp to avoid this. It happens all the time in CSAST, in groups with less flow most of the time the number set is OK, but not always...

CU NeXT msg
Louis

| Louis Holleman |
| E-mail: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

- -

3012. Article Information

Newsgroup: comp.sys.atari.st
Date: 1998-07-16 00:00:00 UTC
From: Nurmix@socal.com
Message-ID: <6olop8$q7@enews2.newsguy.com>
Source record: 96892

Maybe this is obvious, but so far I haven't found out how to do it.

I see in many of the posts here that in addition to displaying (in the message header) the usual info: Subject, Author, etc, some headers display the hardware and other system information.

For example:

"X-Newsreader: NEWSie Version .88 (Atari)"
"X-System: Falcon030"
"X-Internet-Software: STinG CAB 2.5"

(etc.)

I'm assuming there is a config. or .RSC file that has been edited to show this information. If so, which is it?

Paul Nurminen (aka Nurmix)

___/ Red Light 6 Studio - El Segundo, California
___/ Home of Nurmix Productions and NURVIS MUSIC
___/
___/ E-Mail: Nurmix@socal.com
___/ Website: <coming soon>

[~] SPAM ALERT! --> Replace "ecncomr" with "Nurmix" to e-mail!

--

3013. Atari ST books and hardware

Newsgroup: comp.sys.atari.st
Date: 1998-07-16 00:00:00 UTC
From: COMICLAND <comicland@cyberdude.com>
Message-ID: <6ojinj$k77$1@nnrp1.dejanews.com>
Source record: 96920
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Atari ST MASSIVE book collection
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=21445844

Atari ST MODEM (with original manual)
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=21446220

also available
a great selection of unusual items:

GAMES WHOLESALE + Alien Detector + X-Files
Current bid: $0.01
Auction ends on: 07/20/98 22:42:36 PDT
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=21238493

Stephen King/Harlan Ellison X-Men comic
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=21442441

SAILOR MOON promo *PIC*
Bidding starts at: $5.00
Auction ends on: 07/21/98 20:36:26 PDT
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=21368343

21229147: $10,000,000 Wholesale + X-FILES SS
Bidding starts at: $0.01
Auction ends on: 07/20/98 21:15:07 PDT
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=21229147

21366661: Twilight Zone BOOKCASE VHS video (4)
Bidding starts at: $9.99
Auction ends on: 07/21/98 20:28:41 PDT
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=21366661

21363246: SLIDERS Complete set w/ foil wrap
Bidding starts at: $9.99
Auction ends on: 07/21/98 20:13:40 PDT
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=21363246

21359259: LONE RANGER promo set (2) *PIC*
Bidding starts at: $3.00
Auction ends on: 07/21/98 19:54:58 PDT
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=21359259

21364403: Golden age Superman war VIDEO cartoon + live
Bidding starts at: $9.99
Auction ends on: 07/21/98 20:18:14 PDT
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=21364403

21365986: Star Trek BOOKCASE edition premiere 1st TNG!
Bidding starts at: $5.00
Auction ends on: 07/21/98 20:25:25 PDT
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=21365986

21197791: X-Files Film PROMO
Bidding starts at: $3.00
Auction ends on: 07/20/98 18:44:26 PDT
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=21197791

21361148: M. Kaluta Shadow print w/ picture
Bidding starts at: $24.99
Auction ends on: 07/21/98 20:03:06 PDT
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=21361148

21358262: The Shadow MOVIE FIGURE sealed in box *PIC*
Bidding starts at: $9.00
Auction ends on: 07/21/98 19:51:52 PDT
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=21358262

21224142: 50,000 ANIMATED PICTURES + Put~PICS~on~ebay
Current bid: $0.01
Auction ends on: 07/20/98 20:43:59 PDT
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=21224142

21368801: Babylon 5 COMPLETE SERIES II + B5 foilwrap
Bidding starts at: $6.00
Auction ends on: 07/21/98 20:38:26 PDT
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=21368801

21372725: ELVIS PRESLEY - Celebrities on the Net
Bidding starts at: $5.00
Auction ends on: 07/21/98 20:59:48 PDT
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=21372725

21373067: ROLLING STONES - Multimedia World
Bidding starts at: $4.00
Auction ends on: 07/21/98 21:04:16 PDT
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=21373067

"Ballads" by Gaiman and Vess SIGNED
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=21444700

Neil Gaiman + Dave McKean "Goldfish"
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=21170484

Dave McKean painted postcard COMPLETE w/tipin
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=21171186

Charles Vess "Stardust" print w/ picture
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=21361695

21174533: 4-Star DC giants COMPLETE SET (golden/silver)
Current bid: $5.50
Auction ends on: 07/20/98 16:40:15 PDT

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=21174533

21176564: Wonder Woman / DC Cancelled Comics Cavalcade
Bidding starts at: $5.00
Auction ends on: 07/20/98 16:52:40 PDT
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=21176564

21177662: Adventure (DC) GIANT high grade w/ JSA + WW
Bidding starts at: $5.00
Auction ends on: 07/20/98 16:59:40 PDT
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=21177662

21178986: 1976 Six Million Dollar Man #1
Bidding starts at: $4.00
Auction ends on: 07/20/98 17:07:26 PDT
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=21178986

21179886: EMERGENCY! (1970s TV comic)
Current bid: $2.25
Auction ends on: 07/20/98 17:13:30 PDT
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=21179886

21181500: Marvel Universe SEALED EDITION (Green Goblin)
Current bid: $3.00
Auction ends on: 07/20/98 17:22:39 PDT
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=21181500

21182331: Legion of Super-heroes 100 PAGER (BofDC #33)
Bidding starts at: $4.00
Auction ends on: 07/20/98 17:28:21 PDT
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=21182331

21183434: DC 100 pages THE MANY LIVES OF SUPERGIRL
Current bid: $4.25
Auction ends on: 07/20/98 17:34:42 PDT
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=21183434

21188377: Rocky V Marquee poster * HUGE * Sly Stallone
Bidding starts at: $9.99
Auction ends on: 07/20/98 18:04:34 PDT
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=21188377

21190117: Grifters Marquee poster *BIG* Annette Bening
Bidding starts at: $9.99
Auction ends on: 07/20/98 18:09:17 PDT
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=21190117

21190599: Pacific Heights Marquee post KEATON/GRIFFITH
Bidding starts at: $9.99
Auction ends on: 07/20/98 18:11:36 PDT
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=21190599

21191310: Robin Hood vid poster UMA THURMAN
Bidding starts at: $9.99

Auction ends on: 07/20/98 18:14:38 PDT
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=21191310

21191689: PREDATOR 2 giant movie/marquee poster
Bidding starts at: $9.99
Auction ends on: 07/20/98 18:16:32 PDT
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=21191689

21367580: Prince LGC/Erotic City b-side *PIC*
Bidding starts at: $5.00
Auction ends on: 07/21/98 20:32:49 PDT
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=21367580

Casper (Friendly Ghost)+ Wendy the Witch HC
Bidding starts at: $3.00
Auction ends on: 07/21/98 19:14:44 PDT
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=21349827

21355404: Gold/Silver age lot + Little Golden Book
Bidding starts at: $9.00
Auction ends on: 07/21/98 19:37:57 PDT
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=21355404

21356617: HARRY TURTLEDOVE book lot (READ)
Bidding starts at: $3.00
Auction ends on: 07/21/98 19:42:51 PDT
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=21356617

------== Posted via Deja News, The Leader in Internet Discussion ==------
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

3014. Re: ASH MagiC 6.0 CAB 2.7

Newsgroup: comp.sys.atari.st
Date: 1998-07-16 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <35ad4d261790006@club-internet.fr>
Source record: 96921

Hello,

in article <6oir0q$2h5m$1@news-inn.inet.tele.dk>
prunus@post3.tele.dk wrote:

> On my HP I have a link to www.showstat.com, it`s a kind of tracker that tells
> you how many visitors you have,- where they come from,- what kind of system,-
> what browser and a lot of other things.

Ooops ;)

> BTW. it`s open to anyone, just click on the little red icon in the upper left
> corner, and it brings you the page with all the stats.

Thanx for the tip.

Bye,
/Pascal/

--
Pascal, surfing the web on his Falcon...

3015. Re: Bubble Gem (Re: Alien invasion in Graftool?!)

Newsgroup: comp.sys.atari.st
Date: 1998-07-16 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_35acf012_roughley@news.dsoe.com>
Source record: 96922

Pascal Ricard wrote:

> in article <FN_35ab9b88_roughley@news.dsoe.com>
> Neil Roughley wrote:
>
>> The messages being displayed in GrafTool are caused by BubbleGEM. I've
>> seen the same thing. If I disable BubbleGEM, the messages don't occur.
>> FireNews is also affected: everytime the mouse is moved a dialog appears
>> showing its x and y coordinates (very annoying).
>
> You didn't install the bbl cpx, did you ? Or your jar is full and it can
> not install the deamon cookie BHLP. If it's ok, un-tick 'Hilfe-Dï¿½mon'.

Yes, both the BubbleGEM CPX and BHLP cookie are resident. Deselecting
'Hilfe-Dï¿½mon' stopped those funny messages -- thanks for the tip.

> If you see x and y coordinates with BubbleGem, the problem can be in the
> translation of the rsc if the bubble help file is like Cab's.

But FireNews doesn't support BubbleGEM, so it's not related to the rsc.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

3016. Re: Alien invasion in Graftool?!

Newsgroup: comp.sys.atari.st
Date: 1998-07-16 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_35aceae8_roughley@news.dsoe.com>
Source record: 96923

Martin "Nightowl" Byttebier wrote:

> I'm not so sure of that. With Bubblegem disabled or not I got at the end
> of the log two lines like this:
>
> MU_MESAG 001E 0000 0000 0004 0000 0000 0000 0000
> MU_MESAG 0048 0006 0000 0002 003E 0006 0033 AF6C
>
> A few weeks ago however these lines were repeated every x-seconds. Now
> (with or without Bubblegem) I only get these lines at the end of every
> picture load and they aren't repeated anymore.
> I've change my setup after my first posting but I can't recall me what
> I've change though. I'm using now a newer version of freeMiNT, newer
> version of Taskbar etc..
>
> BTW: With Firenews v0.75 I don't have the problem you describe
> I'm using Bubblegem 7

If I do a cold boot without BubbleGEM resident, or disable it through the CPX, the random AES messages in GrafTool and FireNews disappear. All this under MagiC 5.11 and BubbleGEM 7. I'd say it's BubbleGEM ;-)

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

3017. TT newbie questions, cont'd.

Newsgroup: comp.sys.atari.st
Date: 1998-07-16 00:00:00 UTC
From: ag352@chebucto.ns.ca
Message-ID: <6ojsdu$4rf$1@News.Dal.Ca>
Source record: 96924

Yes, um...

(still hoping to get suggestions re: a screen saver that is NVDI &
19-inch mono screen compatible)

Is anybody left in North America who can upgrade the RAM in the TT? I
understand that the memory is not configured with standard SIMM slots. Am
I wrong there?

JG
isolated out in Atlantic Canada

3018. Newsie .90 Bug?

Newsgroup: comp.sys.atari.st
Date: 1998-07-16 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6ojr35$332@enews2.newsguy.com>
Source record: 96925

I've just upgraded NEWSie to version .90, and I think I found a bug.

It's not saving my window size preferences - at least not ALL of them.

The GROUP window opens where it did before, and the OVERVIEW does too, but when the individual articles come up in their window, it is only about 1/3 the size it should be. I've resized it to where I want it, and saved PREFs, but the next time I read an article, it comes up 1/3 size again. Any thoughts on this?

--

Paul Nurminen (aka Nurmix)

] Red Light 6 Studio - El Segundo, California
]
] Digital Recording / Editing / MIDI facility
] Home of Nurmix Productions and NURVIS MUSIC
]
] E-Mail address: Nurmix@socal.com

* Replace "ecncomr" with "Nurmix" to email!!!

3019. WTB: Emagic Logic for St

Newsgroup: comp.sys.atari.st
Date: 1998-07-16 00:00:00 UTC
From: six-sun@speakeasy.org
Message-ID: <6ojsv9eff1@betty.speakeasy.org>
Source record: 96926

Hello all,

Does any one have the last version of Logic for the ST that they would
want to sell ?

.Arik.

3020. NEWSie .90 Bug (part 2)

Newsgroup: comp.sys.atari.st
Date: 1998-07-16 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6ojrn3$5ss@enews4.newsguy.com>
Source record: 96927

I just posted about a problem with NEWSie not saving the window size correctly in version .90. I've determined that it does save the width correctly, but the length is not saved (with ARTICLEs window, as well as with the ADDRESS BOOK).

What's the deal?

--

Paul Nurminen (aka Nurmix)

] Red Light 6 Studio - El Segundo, California
]
] Digital Recording / Editing / MIDI facility
] Home of Nurmix Productions and NURVIS MUSIC
]
] E-Mail address: Nurmix@socal.com

* Replace "ecncomr" with "Nurmix" to email!!!

3021. WTB mint cond HW, Calif, US

Newsgroup: comp.sys.atari.st
Date: 1998-07-16 00:00:00 UTC
From: Lew Jenkins <LewJenkins@home.com>
Message-ID: <35AD8879.93A2B6D3@home.com>
Source record: 96928

Any 1040 or upgrade 520 or other Atari HW in MINT- Like new cond?

Also looking for C compiler w/doc for Atari.
Any good IDE (do they have a C IDE for Atari ?:)/compilers for Atari
that someone might recommend?

BTW: I tried a couple of the emulators (I forget which ones) w/o any
success, does anybody know of a easy to use, simple SW AtariST emulator
for dos or win or ? that they could recommend, I guess it's probably not
likely for me to get copy protected games (Arkanoid/Oids), or SMPTE Mate
to run on a PC eh? Or any PD source code for Atari Shell on a PC?
-lew

3022. Re: Silly Sozobon C Question

Newsgroup: comp.sys.atari.st
Date: 1998-07-16 00:00:00 UTC
From: Russell Magee <bigruss@cheetah.spots.ab.ca>
Message-ID: <6ok14jhm1@f02s02.tac.net>
Source record: 96929

David Bolt <dbolt@my-ste.demon.co.uk> wrote:
> -----BEGIN PGP SIGNED MESSAGE-----

> Not sure about this. The libraries I used were carried over from v1.x as
> I knew the basic ones didn't have any (visible) bugs. Since I've still not
> seen any, I'm happy to keep things as they are.

Thanks for the reply, I have fixed the problem.
My example wasn't really illustrative of what I wanted to do -
my intended application wasn't to write out printable strings, so
that's why I was using fwrite(). (I'm actually trying to write some
dev tools for the PalmPilot PDA.)

I found that fwrite() works fine if I fopen() with a mode of "wb". That's
OK, since I'm writing binary data. I'm just curious why I couldn't even
write printable ASCII without the "b" flag. Perhaps it's something to do
with my setup (TT/030). Without the "b", the data written had no
resemblance whatsoever to the data I was pointing to.

Thanks again,
-Russ

3023. Re: Alien invasion in Graftool?!

Newsgroup: comp.sys.atari.st
Date: 1998-07-16 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <35b77909.13018199@news.demon.co.uk>
Source record: 96930

On 15 Jul 1998 02:04:44 GMT, Neil Roughley
<roughley@HORMEL.unix.dsoe.com> wrote:

> Guy Harrison wrote:
>
>> On 4 Jul 1998 15:01:19 GMT, tjendol@wxs.nl (Karsten) wrote:
>>
>>>Hi,
>>>
>>>Since my DSP broke down some time ago, I have been using Graftool as my
>>>JPG viewer. Last week Graftool also gave up (to show .JPGs). So I
>>>started checking Graftools logfile, and I discovered something weird:
>>>Every 20-30 seconds the log shows a new line looking like
>>>'MU_MESAG BABA 0007 0000 0004 0XXX 00XX 0000 0000'
>>>where a 'X' stands for another number everytime a new message is shown.
>>>Can anyone tell me what is going on here, what this message means?
>>
>> I don't know anything about Graftool but it's a fairly safe bet the
>> above entry is an AES message. Maybe Graftool bungs messages it does
>> not understand into the logfile?
>
>The messages being displayed in GrafTool are caused by BubbleGEM.

Aha! Thanks. I knew I'd seen it somewhere. Was driving me mad! Still
can't figure out why its not in my header files though - I've written
stuff that supports BubbleGem!!!

>I've
>seen the same thing. If I disable BubbleGEM, the messages don't occur.
>FireNews is also affected: everytime the mouse is moved a dialog appears
>showing its x and y coordinates (very annoying).

That must be some test code erroneously left in FireNews. I've located
my code now. Needs modifying slightly but it's clear enough with the
comments I've added ...

```
#include "pugg.h"

#define BUBBLEGEM_SHOW 0xbabb
#define BUBBLEGEM_ACK 0xbabc

bool
pug_bubblegem(wd,wdi,x,y,s)
PUG wd[];
int wdi;
int x,y; /* mouse position */
```

```
char s[]; /* string to display */
{int msg[8],
b_apid =appl_find("BUBBLE ");

/*?exists?*/
if (b_apid < 0) return false;

msg[0] = BUBBLEGEM_SHOW;
msg[1] = wd[wdi].wd_apid; /* ie from yer appl_init() */
msg[2] = 0;
msg[3] = x;
msg[4] = y;
msg[5] = (ulong)s >> 16;
msg[6] = (uint)s;
msg[7] = 0;
appl_write(b_apid,16,msg);

return true;
}
```

BubbleGem replies with BUBBLEGEM_ACK at some point but this can easily be ignored.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

3024. Re: anybody got an atari 1040st for sale?

Newsgroup: comp.sys.atari.st
Date: 1998-07-16 00:00:00 UTC
From: cmassey@gate.net
Message-ID: <6ok3bg$125s$2@news.gate.net>
Source record: 96931

Hi,

I have an Atari 1040 STf with 1.02 op system and a DD floppy.

I'm in Florida
Charlie Massey

cmassey@gate.net

On 15 Jul 1998 10:05:59, Andrea Campbell wrote:
>Hello,
>
>I'm looking to buy an atari 1040st. the one I have is
>rather unreliable.
>
>Chad Kinsey
>405 N Duke St
>Lancaster, PA 17602
>717.290.7458
>acck@epix.net
>.

3025. MagiC Dialogs

Newsgroup: comp.sys.atari.st
Date: 1998-07-16 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_35ad2c4a_roughley@news.dsoe.com>
Source record: 96932

Is there something I can run that will make MagiC dialogs follow the
mouse instead of having them centered? I miss that after using Geneva
for so long.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

3026. Environmental Variables

Newsgroup: comp.sys.atari.st
Date: 1998-07-16 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_35ad2ea0_roughley@news.dsoe.com>
Source record: 96933

As environmental variables, what exactly do these do?:

#_ENV HOME=C:\USER\
#_ENV PATH=;C:\

I see the $HOME variable mentioned in some docs, but have no idea what
it means.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

3027. Re: ROM to Disk

Newsgroup: comp.sys.atari.st
Date: 1998-07-16 00:00:00 UTC
From: ben@imperial.co.uk
Message-ID: <6ok603eka1@nnrp1.dejanews.com>
Source record: 96934

Hi,

> I'm about to get a PC and am looking to delve into the world of ST
> Emulation. I've currently got Magic 4 but would like to make a copy of
> my 1.06 ROMs to disk. Anyone point me in the right direction for
> software to do this?
>
> --
> AG
>

You will find a utility called TOSDUMP on the Unofficial STonX
homepage:

http://www.users.fast.net/~smol/stonx.html

Hope this helps.

Regards,

Ben Hills.

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

3028. Re: MagiC's AES

Newsgroup: comp.sys.atari.st
Date: 1998-07-16 00:00:00 UTC
From: Micha Knorpp <micha.knorpp@bk.bosch.de>
Message-ID: <35ADAC90.99555BE8@bk.bosch.de>
Source record: 96935

Terry May wrote:

> You don't need METADOS.PRX.

right. i thought so, too. works fine, so far.
greets, -micha-

3029. Re: MagiC's AES

Newsgroup: comp.sys.atari.st
Date: 1998-07-16 00:00:00 UTC
From: Micha Knorpp <micha.knorpp@bk.bosch.de>
Message-ID: <35ADB146.D3B4164A@bk.bosch.de>
Source record: 96936

hi joergen,

prunus@post3.tele.dk wrote:
> Oh,- it did boot, but something vent wrong. No access to windows, for one thing.

what do you mean with "no access" to (AARGHHH!) windows?

> BTW.- I`m using MAGXBO32.PRG
you mean, you are using MAGXBO32.PRG instead of MAGXBOOT.PRG?
ii¿½m using MAGXBO32.PRG, too - at least, it is recommended with the
falcon, i think. or am i wrong? is it ONLY for use with with OUTSIDE?

> >what about the shared libs (check cookie entries!)?
> Have to look at this one to.

there is one for the window handling, i think. perhaps it was corrupted?

> Well,- I have to read TFM. That is always the last thing to do. And then I`ll try again.

GOOD IDEA!

> I was under the impression, from my first experience with MAGIC 5.12, that everything
will go smootly. But not so.
> When I first installed MAGIC 5.12 and NVDI, everything was so easy, it worked after first
try. Guess I was spoiled then?

way to get out of this (or even used to real BIG TROUBLES): try WIN95 on
a pc... ;-)

would it help if i would send you my MAGX.INF by mail? just to compare
it to yours?

greets, -micha-

3030. Problems with ZIP-drive solved.

Newsgroup: comp.sys.atari.st
Date: 1998-07-16 00:00:00 UTC
From: cwesterh@dds.nl
Message-ID: <35adaa43.895689@news.utrecht.nl.net>
Source record: 96937

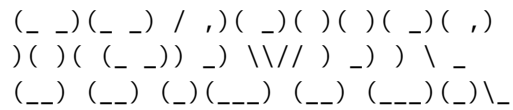
In November I wrote I had problems with my ZIP-drive. I ruined my
harddisk completly. It was thought to be a problem with terminators.
Well, this was not the case. IT WAS THE CABLE OF THE ZIP!!! This
proves again that problems can be where you do not expect them at all.
A few years ago I had something similair. I bought a SCSI-drive for
not to much money and did not manage to get it working. A company
solved it for me. (It did only cost more then I paid for the HD. %-<)
What was the problem? They put in 'terminators'. The only problem was,
they looked like terminators, but they were not. That's live, I am
afraid.

Cecil.

--

Cecil Westerhoff
E-Mail : cecilld@dds.nl

The whole world is using MS-DOS and Windows.
Am I glad that I am not the whole world.



3031. ShowStat (Was: ASH MagiC 6.0 CAB 2.7)

Newsgroup: comp.sys.atari.st
Date: 1998-07-16 00:00:00 UTC
From: lockwood@calcna.ab.ca.R.E.M.O.V.E
Message-ID: <6okauk$l8o@ds2.acs.ucalgary.ca>
Source record: 96938

On 15 Jul 1998 15:21:02 , Terry May wrote:
>On Wed 15-07-98 23:35, prunus@post3.tele.dk scribbled:
>
>>>Speaking of ShowStats

For the last four months I've had a NedStat counter for my humble webpage, but the other day I thought I'd try out ShowStat, so I have both on my page for now.

In the two days since I signed up for ShowStat, I've received more hits than in the entire four months previously - which leads me to wonder, is ShowStat a Spam magnet?

Regards,

Quality Audio Recording and Editing for Classical and Acoustic Music

____/ /
/ / Frank Lockwood
__/ / Calgary, Alberta, Canada
__/ _______/ http://www.calcna.ab.ca/~lockwood/

3032. Re: Magic 4.02 doesn't like BGM

Newsgroup: comp.sys.atari.st
Date: 1998-07-16 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <35ADB735.46E5@ooc.de>
Source record: 96939

Jeff Thomas wrote:

> that be a problem? Is it just that Magic Desk is incapable of handling
> BGM extend partitions

A desktop doesn't have to care for partition types. No application
except the hard disk driver is concerned with this.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

3033. Re: TT newbie questions, cont'd.

Newsgroup: comp.sys.atari.st
Date: 1998-07-16 00:00:00 UTC
From: ethhoack <ethh@enemy.org>
Message-ID: <WS.35adcbf0.00033ea6.ethh@enemy.org>
Source record: 96940

Dans le message <6ojsdu$4rf$1@News.Dal.Ca>
ag352@chebucto.ns.ca (John S. Gray) &#65533;crit:
>
>Yes, um...
>
>(still hoping to get suggestions re: a screen saver that is NVDI &
>19-inch mono screen compatible)
>
>Is anybody left in North America who can upgrade the RAM in the TT? I
>understand that the memory is not configured with standard SIMM slots. Am
>I wrong there?

```
if you can get an aix card, then you can plug 30 pins simms on it
(max. ns difference: 10). otherwise, you must get the so called
"st-ram" specificly.

ethh@enemy.org

pub 2048/7579B421 7D 29 B3 3A CB 2D 42 B1 DE F3 19 D6 18 F6 C5 55
```

"abw&#65533;rts wend'ich mich zu der heiligen, unaussprechlichen, geheimnisvollen
nacht. fernab liegt die welt - in eine tiefe gruft versenkt" novalis

3034. Re: ASH MagiC 6.0 CAB 2.7

Newsgroup: comp.sys.atari.st
Date: 1998-07-16 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6okg5v$o7c$1@news-inn.inet.tele.dk>
Source record: 96941

>From: csilver@Puke.On.Spammers.com (Charles Silver)
>Date: 16 Jul 1998 02:11:57 GMT

Hi,-
>
>I don't have a Web page (does everyone on the Net need one?), but I did
>click on Showstats "sample" and it did show my ISP and CAB as the browser.
>It did show my operating system as "unknown". If someone is using CAB,
>I guess one could assume it's an Atari.

No,- you are right, most don`t need a HP. I got my HP mostly because my IP let me have 10 mBytes on the server, it`s part of the deal.
My guess is, that more than 50% are just for the fun of it. Mine is, and it also gives me a chance to show the rest of the world, that there is a alternative to the Intel/Micro$not boxes. Many has done that better than me, it`s just my little contribution.
You and I know that a CAB user most certainly is a Atari user, or Hades/Medusa/Milan. But others don`t know that. Think of all the ignorant people out there. <G> One of the main reasons I have all this Atari banners and references all over my pages.

>I'm using CAB2.71 and Ackerman's OVL emulating Mozilla. Curious why anyone would >want all the detailed info on who's "looking" at their Web page <g>.

It`s just that, curiosity. I don`t have any real use of this information, but I don`t have a cat. <g> And I`m now using the OVL file from CAB 2.6. That works.

From those that wrote in my guestbook, I already know that the visitors come from all over the world, Australia, USA, England, Germany, Austria, Holland, Sweden, Norway, but the ShowStats gives me a little info about the rest of the visitors.

>Sometimes I wonder where we're going with all this Web stuff. CyberWork, CyberLife,
>CyberMind, and CyberState. CyberState, I like that one <g>. Ex., Sometime
>in the near future, two Web geeks connect: "Where are you from?", "I'm from
>CyberState Atari"... Just some SciFi stuff. Only time will tell...

CyberState Atari,-- I can imagen that.<g> It will be, when we finaly have "ATARI" computers powerfull enough to handle avatars. That`ll be the day, when your avatar goes to a TAF meeting,- a Neuss Computer Fair or even visiting me at my home together with the rest of the Atari community. As it is CyberSpace, there is room for all of us.
My avatar will be like a danish "roligan", (the danish football/soccer fan), paintet all over in national color with a Fuji logo on the front and the rear, or perhaps a Milan logo.

cheers

Joergen

surfing the net on a ATARI Falcon 030 with MagiC 6, - CAB 2.7 on I-Conn.
Reading News, Sending mail with ASH EMailer 1.1.
http://home3.inet.tele.dk/prunus/

3035. Re: ASH MagiC 6.0 CAB 2.7

Newsgroup: comp.sys.atari.st
Date: 1998-07-16 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6okg63$o7c$2@news-inn.inet.tele.dk>
Source record: 96942

>From: outrider@lvdi.net (Terry May)
>Date: Wed, 15 Jul 1998 15:21:02 -0700 (PDT)
>
>Indeed. Have you ever asked them? I've been meaning to email them,
>but haven't gotten around to it yet. I doubt if it will do any good,
>because it probably works fine with NS and IE, but you never know.

Just made a little test with CAB 2.6 and CAB 2.7, with the same OVL file.
The results are not the same,- not from what I see.

CAB 2.6 load the page from the server, while CAB 2.7 take it from the cache.
Even with the same OVL file.

I was using the OVL file from CAB 2.6.

Must be something Alexander have to look at?

BTW, what happen to the cookies?
There was some talk about this a couple of weeks ago, but what was the results?

Before installing MagiC 6, I had no problem reciving cookies. But they never ask
anymore, and there is no cookies to see??

cheers

Joergen

surfing the net on a ATARI Falcon 030 with MagiC 6, - CAB 2.7 on I-Conn.
Reading News, Sending mail with ASH EMailer 1.1.
http://home3.inet.tele.dk/prunus/

3036. Re: Article Information

Newsgroup: comp.sys.atari.st
Date: 1998-07-17 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <35aea2e02d939d0@club-internet.fr>
Source record: 96755

Hello,

in article <6olop8$q7@enews2.newsguy.com>
Paul Nurminen wrote:

> "X-Newsreader: NEWSie Version .88 (Atari)"

This one come from... Newsie.

> "X-System: Falcon030"
> "X-Internet-Software: STinG CAB 2.5"

2.7 ;-)

With Okami, you can add as many X-headers as you want.

Bye,
/Pascal/

--
Pascal, surfing the web on his Falcon...

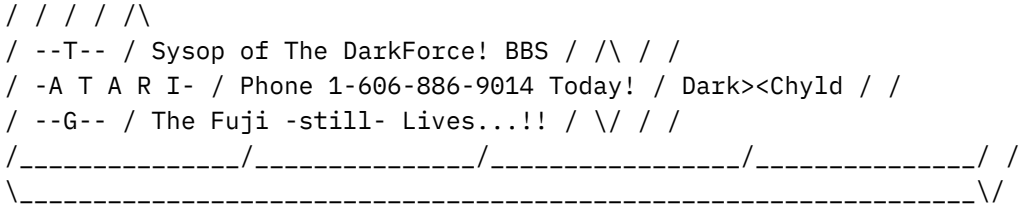
3037. Re: Newsie .90 Bug?

Newsgroup: comp.sys.atari.st
Date: 1998-07-17 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6om6d9$b2f$1@news.campus.mci.net>
Source record: 96756

On 16 Jul 1998 20:50:08 , Louis Holleman wrote:

->Hi Ronald,
->
->nope, doesn't work here. Just moved old prefs.inf from where it normally
->sits, then saved prefs again, started up again and positions still as they
->used to be: not what I set them to before saving prefs.

Ooops, Louis...my fault-guess I should have made it clearer-I also quit
out of Newsie after deleting the old PREFS file, then restarted Newsie
before saving again. Try it like that, it sure worked for me. What gave
it away for me was that with the old PREFS, I was saving positions, then
noticed that the size of the PREFS file was not changing. With the new
PREFS file (after restarting!), it went up in size everytime I added any
thing and saved. Hope this helps, it did the trick here. See
ya! ;-)



3038. Re: ASH MagiC 6.0 CAB 2.7

Newsgroup: comp.sys.atari.st
Date: 1998-07-17 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6om9g8$2a9a$1@news-inn.inet.tele.dk>
Source record: 96757

>From: outrider@lvdi.net (Terry May)
>Date: Thu, 16 Jul 1998 19:50:55 GMT
>
>
>Interesting. When you click on reload while online does CAB 2.6 load
>the graphics from your RAM cache or does it load them from disk? In
>the 2.7 demo it loads them from disk, which is /very/ annoying.

Apperently, this is what happen here to,- as far as I can tell.

cheers

Joergen

surfing the net on a ATARI Falcon 030 with MagiC 6, - CAB 2.7 on I-Conn.
Reading News, Sending mail with ASH EMailer 1.1.
http://home3.inet.tele.dk/prunus/

3039. Converting FLM animation files

Newsgroup: comp.sys.atari.st
Date: 1998-07-17 00:00:00 UTC
From: Austin Walshe <austin@webaxs.net>
Message-ID: <35AEA898.6DC18BFA@webaxs.net>
Source record: 96758

Does any one know if it is possible to convert Atari Art Director .FLM
animation files to a format compatible with PC's, or failing that to
Atari Cyber Paint .SEQ files.

Cheers.
Austin Walshe

3040. NVDI Question

Newsgroup: comp.sys.atari.st
Date: 1998-07-17 00:00:00 UTC
From: kenkel@zetnet.co.uk
Message-ID: <6ombhmqsb1@irk.zetnet.co.uk>
Source record: 96759

Hi,

Does anyone know how much faster the latest version of NVDI (5.00?)
works as a software accelerator, compared with version 2.00 (which I
use at the moment)?

Cheers,
EDK

3041. HYP vs. TXT

Newsgroup: comp.sys.atari.st
Date: 1998-07-17 00:00:00 UTC
From: Nurmix@socal.com
Message-ID: <6oma3q$hc4@enews2.newsguy.com>
Source record: 96760

On 16 Jul 1998 23:27:20, Gary Priest wrote:

>Because it's a *personal* thing. I *hate* them. It's as simple as that.
>Telling me I need to get hold of *another* program to read some docs, is
>taking the p**s. It's becoming more and more common on PC's too. A lot of
>docs these days assume you have WORD. Well, what if you don't?
>TBH that's a different scenario. *Most* PC users *will* have Word. But you
>*really* can't say the same about Atari users. ST-Guide's *only* purpose is
>to translate .HYP files. Big deal. Word is a useful program, whereas
>ST-Guide's use is limited to one single purpose.
>
>I am of the opionion, that if an author *wants* to supply .HYP docs then
>fine, but please also supply .TXT equivalents.
>
>Gary

I am in agreement with you Gary. I find them (HYP files) kind of
annoying. Sometimes it's useful, but I prefer a text file. And like you
said, if you're going to supply the HYP file, then at least include the
TXT file as well.

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC
_/
_/ E-Mail: Nurmix@socal.com
_/ Website: <coming soon>

}} SPAM ALERT! : Replace "ecncomr" with "Nurmix" to e-mail!

--

3042. MagiC With ICD

Newsgroup: comp.sys.atari.st
Date: 1998-07-17 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6ombbn$i8m@enews2.newsguy.com>
Source record: 96761

Just curious...

I'm about to (finally) get MagiC 5 for my Falcon, and I currently use ICD Pro HD software (version 6.5.5). Anyway, I know MagiC will work with the ICD driver, but what _won't_ I be able to do with it? I have heard that certain background "activities" are only possible with HD Driver. But is this the only thing that ICD can't do?

Also, if I decide to switch to HD Driver, what is the latest ENGLISH version, and do I have to reformat/repartition the drive in order to get the most out of HD Driver?

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC
_/
_/ E-Mail: Nurmix@socal.com
_/ Website: <coming soon>

}} SPAM ALERT! : Replace "ecncomr" with "Nurmix" to e-mail!

--

3043. Re: NOS Kill file format (was Re: Okami 1.34)

Newsgroup: comp.sys.atari.st
Date: 1998-07-17 00:00:00 UTC
From: rosco@game-master.com
Message-ID: <35ad093c1780870@game-master.com>
Source record: 96762

on Mon 13-07-98 08:30 Gary Priest wrote:

>Being able to see the headers first means you can selectively download
>email. You can actually get POPwatch to do what you want by passing it
>options via the command line (it's in the docs).

Ah those wonderful docs....I'll check them out.

>>Also, I'd like to be able to override the 30 message limit.
>
>What 30 message limit? There's no such thing AFAIK. Well there is actually,
>it's 999. I'm not sure what you're talking about here.

That's interesting. It must be my ISP that sets the limit.

--
Ross MacIver - Montreal, Canada
rosco@game-master.com

3044. Atari BBS Software

Newsgroup: comp.sys.atari.st
Date: 1998-07-17 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6omdaa$kaf@enews2.newsguy.com>
Source record: 96763

A while back, someone here (I forget who) was looking for some Atari BBS software. Well, the best Atari BBS software I ever saw was made by a guy named Brian Hauer. He used to run a couple of Atari BBSes in Southern California a few years ago. He was also co-author (and friend of) Aaron Hopkins of Freeze Dried Terminal fame. Anyway, he's always been an excellent ST programmer, and he wrote this BBS software a while back, and used to use it on his system. It's called Foresight, and it can be found (although I'm not 100% sure it's the latest version as I haven't spoken to Brian in a while) on the ftp site below:

wuarchive.wustl.edu/systems/atari/umich.edu/Telecomm/Foresight

I believe the file is called "FS_WB2.ZIP"

Hope this helps whoever it was that was looking for Atari BBS software!

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC
_/
_/ E-Mail: Nurmix@socal.com
_/ Website: <coming soon>

}} SPAM ALERT! : Replace "ecncomr" with "Nurmix" to e-mail!

--

3045. Article Header "X-"

Newsgroup: comp.sys.atari.st
Date: 1998-07-17 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6omdhq$kaf@enews2.newsguy.com>
Source record: 96764

Someone here replied to my question about additional "X-" information in the article headers. They said that Okami made it possible.

Well, I use NEWSie, is there a way to do?

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC
_/
_/ E-Mail: Nurmix@socal.com
_/ Website: <coming soon>

}} SPAM ALERT! : Replace "ecncomr" with "Nurmix" to e-mail!

--

3046. Re: Need help with STinG...

Newsgroup: comp.sys.atari.st
Date: 1998-07-17 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6omrssqch1@news4.isdnet.net>
Source record: 96765

SRipkowski@my-dejanews.com a crit dans le message
<6olgjo$8it$1@nnrp1.dejanews.com>...
>
>> Makes since now. I was getting a dialog when clicking on ENABLE from
Sting
>> dialer saying "Aha! Sting not enabled yet". I presumed it was enabling
it
>> because it would then allow me to issue the connect. I will play with
the
>> XControl. I havent been using a manager becuase of limited memory and
only
>> want this stuff active when I need it.
>>
>> I'll post what I find.
>>
>
>After installing XControl and placing the CPX's active, I am able to
connect
>to my ISP now. I can resolve names, ping successfully (send and receive),
>and traceroute works. Now the only snafu is that CAB doesn't work. I've
>cleared the cache, and verified the proxy settings (None). I can enter a
>URL, cab shows a dialog about resolving, then formatting text, and a blak
>page is displayd. During this time, no modem activity occurs. If I exit
CAB
>and run ping or traceroute, etc, those work.
>

```
Classic question number 2: Which CAB.OVL are you using ?

It's always recommended to use the latest one from the author's homepage.
The URL is in the Quick FAQ.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

3047. Re: help: disable internal floppy

Newsgroup: comp.sys.atari.st
Date: 1998-07-17 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6omrteqch2@news4.isdnet.net>
Source record: 96766

Liam Busey a crit dans le message <35AE5C85.1561@ix.netcom.com>...
>Hello everyone, I was wondering if someone could answer a question of
>mine. I've a 520STFM with one of the old single sided double density
>disk drives in it and an external double sided double density drive. My
>internal drive is kind of flakey and only works about half of the time.
>Is there some way that I could disable the internal drive and and boot
>from the external? BTW, I'm not afraid to mess around with the computers
>internals. Any help would be appreciated.
>

```
Just swap the drive mechanisms. You'll need to set a jumper to change the ID
number, but other than that, it's a simple plug'n'play job.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

3048. Re: TCP/IP for Atari

Newsgroup: comp.sys.atari.st
Date: 1998-07-17 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6omrtnqch3@news4.isdnet.net>
Source record: 96767

Riley a crit dans le message
<900626267.13047.0.nnrp-04.9e9833cc@news.demon.co.uk>...
>I desperatley need to add my STE to my home LAN for the purpose of
>transferring large files to and from my PC's. I use TCP/IP over 10base2
>(co-ax) and I really need some pointers:
>
>Where net cards?
>Where sox?
>What spec/standards do I need ?
>

Sorry, but the only simple way is to use a serial connection with STinG.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3049. Re: MagiC With ICD

Newsgroup: comp.sys.atari.st
Date: 1998-07-17 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <35AEFE84.675D@ooc.de>
Source record: 96768

Nurmix wrote:

> Also, if I decide to switch to HD Driver, what is the latest ENGLISH
> version, and do I have to reformat/repartition the drive in order to get
> the most out of HD Driver?

The English and German binaries are always identical, i. e. versions and
features don't differ. This is because all programs are bilingual. They
use the German or English language, depending on the language TOS
indicates. The latest version is 7.54.
If your drive doesn't have more than 4 partitions repartitioning is not
necessary. Otherwise it depends on how you partitioned your drive.
Especially old versions of the ICD software didn't create the format
documented by Atari for more than 4 partitions. If this is the case
ICD2AHDI (included in the HDDRIVER distribution) will change the format
with losing data.
Have a look at the demo version of HDDRIVER for more information:

http://acp5.chemie.uni-kl.de/seimet/hddriver_english.html

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

3050. Re: Alien invasion in Graftool?!

Newsgroup: comp.sys.atari.st
Date: 1998-07-17 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <35AF01D4.C1A62204@NO.SPAM.emw.ericsson.se>
Source record: 96769

Guy Harrison wrote:

> msg[5] = (ulong)s >> 16;
> msg[6] = (uint)s;

> BubbleGem replies with BUBBLEGEM_ACK at some point but this can easily
> be ignored.

Hmmmm... is this such a good idea, to ignore the BUBBLEGEM_ACK that is?
As it's your app which allocate memory for the string sent to BubbleGEM
you can free or change the string whenever you want, BubbleGEM will
read just junk. You are only sending a pointer to the string so you
realy need to wait for BUBBLEGEM_ACK before you do anything with the
string to be on the safe side.

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

3051. Re: MagiC Dialogs

Newsgroup: comp.sys.atari.st
Date: 1998-07-17 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_35ae9006_roughley@news.dsoe.com>
Source record: 96770

Terry May wrote:

> On Thu 16-07-98 14:08, Micha Knorpp scribbled:
>
>>AFAIK, EASE 5 has this option. (or am i wrong? but i think so, BTW, i&#65533;m
>>using EASE). perhaps the JINNIE desktop does it, too, i don&#65533;t know, have
>>never seen it...
>
> Yes, EASE 5 has that option. Neil has EASE 4, but I'm not sure if
> that has it or not.
>
> I don't believe Magxdesk does. (Heck, it doesn't even have non-modal
> dialogs, and it's multitasking shell!)

Ease 4 supports dialogs to the mouse position, but that's not what I meant. What I meant was how does one make the 'system' (MagiC's AES) tell applications to have dialogs follow the mouse instead of centered? Geneva's AES handles this rather well... I just thought it would be possible under MagiC. Maybe the idea is that applications themselves should decide whether there's a need for that (like Ease). But a large monitor (like the TTM195) dictates the use of something to have dialogs near the mouse.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

3052. Re: MagiC Dialogs

Newsgroup: comp.sys.atari.st
Date: 1998-07-17 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_35ae9684_roughley@news.dsoe.com>
Source record: 96771

BC wrote:

> On 16 Jul 1998 05:51:13 , Neil Roughley wrote:
>>Is there something I can run that will make MagiC dialogs follow the
>>mouse instead of having them centered? I miss that after using Geneva
>>for so long.
>>
>><< Neil >>
>>
>>--
>
> Yep, I use Freedom2 which has this feauture.
> If you don't like Freedom, I *think* WinCOm supports this
> too...
> -Bengy

What is WinCOm?

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

3053. Re: Need help with STinG...

Newsgroup: comp.sys.atari.st
Date: 1998-07-17 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6on0l6$qq3$1@roch.zetnet.co.uk>
Source record: 96772

On 16 Jul 1998 18:26:01 , SRipkowski@my-dejanews.com wrote:

>After installing XControl and placing the CPX's active, I am able to connect
>to my ISP now. I can resolve names, ping successfully (send and receive),
>and traceroute works. Now the only snafu is that CAB doesn't work. I've
>cleared the cache, and verified the proxy settings (None). I can enter a
>URL, cab shows a dialog about resolving, then formatting text, and a blak
>page is displayd. During this time, no modem activity occurs.

I bet you have not got CAB.OVL in /MODULES/. Get yourself a copy from
Dan Ackerman's page. It is this .OVL which actually does the Internet
fetching and carrying.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

3054. Okami, NEWSwatch and GET files

Newsgroup: comp.sys.atari.st
Date: 1998-07-17 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <35af083a8140a0@the-gap.demon.co.uk>
Source record: 96773

Jos

I'd just like to publicly say a big *thanks* for putting my suggestion or saving the message-id of articles in so quickly. :-))

I've just tested it by assigning Alt G to the command save-mid and it works a treat. Dead easy to now download whole articles where you have previously just retrieved the header, using NEWSwatch and NOS's GET file format.

For people out there who use NEWSwatch with Okami, then get hold of the latest beta135.zip from Jos's web site, and see what I mean :-)

Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

3055. Re: Need help with STinG...

Newsgroup: comp.sys.atari.st
Date: 1998-07-17 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <nQDr1.1566$5H1.2638557@news3.atl.bellsouth.net>
Source record: 96774

On 17 Jul 1998 08:34:01 , "Nicholas Bales" wrote:

If your using vers 1.5 of CAB don't use the CAB.OVL above 1.27. That
is the last version before they added the configuration file. Newer
versions of the OVL will cause CAB to "hang"

B.P.

>Classic question number 2: Which CAB.OVL are you using ?
>
>It's always recommended to use the latest one from the author's homepage.
>The URL is in the Quick FAQ.
>
>Cheers,
>Nick
>--
> ||| Nicholas Bales, Toulouse, France bales@
>===|||==== The Atari ST Quick FAQ ===================== hol.fr
> / | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
>-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
>
>
>.

Remove the NOSPAM to reply by e-mail

3056. Re: Demon's new fax service.

Newsgroup: comp.sys.atari.st
Date: 1998-07-17 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_35ae998c_roughley@news.dsoe.com>
Source record: 96775

Denesh Bhabuta wrote:

> On Wed, 15 Jul 98 18:49:00 GMT, augeas@elis.demon.co.uk (G Greenway)
> wrote:
>> Does anyone know if any of the available ST fax programs can
>> view / print faxes downloaded from Demon's fax to e-mail service ?
>
> They are TIFF images, so you should be able to use any graphics
> program able to display them...

If the TIFFs are in CCITT-compressed format, like I think most faxes are, one is going to have trouble viewing them with a graphics program. At least this is my experience. That particular flavour of TIFF seems to be the domain of fax programs.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

3057. Re: Environmental Variables

Newsgroup: comp.sys.atari.st
Date: 1998-07-17 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_35ae9cb4_roughley@news.dsoe.com>
Source record: 96776

That makes sense about keeping all the configuration files in one
directory. One thing, though... does the second line have to be defined,
too (i.e. do they work hand-in-hand)?

#_ENV HOME=C:\USER\
#_ENV PATH=;C:\

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

3058. Re: Okami and archiving messages

Newsgroup: comp.sys.atari.st
Date: 1998-07-17 00:00:00 UTC
From: josdb@xs4all.nl
Message-ID: <35af215429bc560@xs4all.nl>
Source record: 96777

on Thu 16-07-98 15:39 Krzysztof Maj wrote:

>ST-Guide-helps I love also, but I don't like to learn this way how to use
>a program. It is easy to omit some parts of material.
>And then Jos writes to you: RTFM
>;-)

1. I never write "fuck", I only say it. :)
2. If you want to read a manual in ST-Guide format from beginning to
end you can a) use the page arrows in the ST-Guide menu to jump from
page to page, and b) decompile it into a txt file and read that from
beginning to end.

--
Jos den Bekker
<josdb@xs4all.nl> http://www.xs4all.nl/~josdb
-*-
"I don't believe that people like myself can feel at the pitch of
intensity which [they] sometimes reach. That is our loss. But
feeling isn't thought, though in those who feel so intensely and
subjectively it tends to take its place. That is their loss."
- A.J.A. Symons

3059. Re: MagiC V6

Newsgroup: comp.sys.atari.st
Date: 1998-07-17 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6on5ju$2r1e$2@news-inn.inet.tele.dk>
Source record: 96778

>From: g.campbell@zetnet.co.uk (Gordon Campbell)
>Date: 15 Jul 1998 15:01:57 GMT
>
>What are the improvements in MagiC V6 compared to MagiC v5.11 which I
>use now.
>
>Has anything been adding into MagiC V6 or is it just bug fixes?

Don`t know if there is a big difference, but WDIALOG has been added into
MagiC 6, you don`t need that anymore. Besides that, it`s mostly cosmetic, from what I see.

You can use vector fonts as systemfont.
A new windowmanager.
Option of 3D menu and submenus.
MGSEARCH is Year-2000-compatibel
MGEDIT with scroll bars.
Very nice borders on almost anything, desktopwindow etc.

That`s about it, or at least what I see.
cheers

Joergen

surfing the net on a ATARI Falcon 030 with MagiC 6, - CAB 2.7 on I-Conn.
Reading News, Sending mail with ASH EMailer 1.1.
http://home3.inet.tele.dk/prunus/

3060. Re: PC to ST

Newsgroup: comp.sys.atari.st
Date: 1998-07-17 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6on7pe$3h6$1@news4.isdnet.net>
Source record: 96779

K.Hampf a ?crit dans le message <35aaf404.0@d2o29.telia.com>...
>Robert Schaffner wrote in message ...
>>In <6od6tbhag1@newton.a2000.nl> "jan van rijnsoever" wrote:
>>
>>>I desperately need to convert some downloaded files from the PC to my
Mega
>>
>>Use PARCopy. Anywhere you found a link on my link page.
>>Regards, Robert
>
>
>I've never tried PARCopy, and I know the standard is seriatransfer via
>nullmodem-cable - works great! What's so good about PARCopy?
>

```
The // port is MUCH faster than the serial. Not too relevant if you just
want to transfer a few small files from time to time, but for more than that
it is worth the time spent to make the cable.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

3061. WTB : Speedo font CD-ROMs

Newsgroup: comp.sys.atari.st
Date: 1998-07-17 00:00:00 UTC
From: Richard A Carsons <richard@raccon.demon.co.uk>
Message-ID: <9OjphDAbLyr1Ewyg@raccon.demon.co.uk>
Source record: 96780

When COMPO were alive and well, they sold 2 CD-ROMs of Speedo fonts to go alongside (amongst other things) That's Write 3. TW3 is IMHO a great program but I missed out on the CDs just before Neil and his team hit the wall. I also admit to not wishing to pay ukp 50.00 each for them.

Does anyone have these CDs and might be prepared to sell them at a reasonable figure? The fonts were I think also on disk but I would prefer CD.

TIA

--
Richard A Carsons

3062. Re: Howdy from an Old Timer!

Newsgroup: comp.sys.atari.st
Date: 1998-07-17 00:00:00 UTC
From: jim <jim@studio9.demon.co.uk>
Message-ID: <35AF396B.E49CD993@studio9.demon.co.uk>
Source record: 96781
Cross-posted to: alt.atari,comp.sys.atari.st,comp.sys.atari.st.misc,comp.sys.atari.st.tech

Anthony ... welcome back ... lots has happened since the TOS platform supposedly
'died'. Some personal highlights from the current state of play ...

* numerous TOS clones, Hades, Medusa, Phoenix, Milan, C-Lab Falcons
* TOS emulation for PC, TOSBOX, Gemulator, Pacifist
* *STILL* lots of new software of high quality
* Music technology magazines 'The Mix' and 'Sound on Sound' *STILL* carry 2-3
pages every month devoted to Atari ST (that's nearly 15 years since their
introduction)!!
* STe can now take IDE drives (TUS developments)
* 68020 based 16 and 24MHz accelerator card with TT fastram for STe (TUS dev
again)
* Ataris happy with new generation of SCSI devices, ZIP drives etc
* TOS has an excellent web browser called CAB, supports frames and forms etc
* Hardware MOD to serial port available for modem speeds up to 128k
* New printed mag in the UK, 'Atari Computing'
* ST is *STILL* the computer of choice for the budget conscious MIDI musician
* New interface allows up to 14megs of memory on standard STFM (not STe yet)
* Thriving on-line community

Pretty lively for a 'dead' platform!

Viva Atari,
Jim.

3063. Re: HYP vs. TXT

Newsgroup: comp.sys.atari.st
Date: 1998-07-17 00:00:00 UTC
From: Micha Knorpp <micha.knorpp@bk.bosch.de>
Message-ID: <35AF42F9.C052C2C5@bk.bosch.de>
Source record: 96782

gary wrote:
> >I am of the opionion, that if an author *wants* to supply .HYP docs > >then
> >fine, but please also supply .TXT equivalents.

paul wrote:
> if you're going to supply the HYP file, then at least include the
> TXT file as well.

youï¿½re right. that would be the best way to go. everyone can do it his
own way, everybody is pleased.
and of course, for learning a program i would prefer a txt-file, too.
what i meant was, st-guide is very comfortable as a HELP server progy -
and i think that is itï¿½s "destiny" ;-).

at least, txt can be read on EVERY system - even on a PORTFOLIO, if it
is not to big!!! thats a great advantage, too.

greets, -micha-

3064. Re: Papyrus 5 owers in the USA

Newsgroup: comp.sys.atari.st
Date: 1998-07-17 00:00:00 UTC
From: h9250467@idefix.wu-wien.ac.at
Message-ID: <6onc80$988@cantine.wu-wien.ac.at>
Source record: 96783

Raymond Collins (rcollins@freenet.columbus.oh.us) wrote:

http://www.rom-logicware.com/

3065. Re: WDIALOG / NVDI 5 / MagiC 5

Newsgroup: comp.sys.atari.st
Date: 1998-07-17 00:00:00 UTC
From: Micha Knorpp <micha.knorpp@bk.bosch.de>
Message-ID: <35AF4635.479E98FC@bk.bosch.de>
Source record: 96784

Carsten Krumnow wrote:
>
> then I have no more access to any GEMDOS drive with the MGFORMAT utility.
> It reports Error numbers #4 and #7.
> When I deactivate WDIALOG, everything works ok. But then I cannot access
> the new NVDI printer panels.

hm, i remember i had problems with the new NVDI printer CPXes, too. but
in my case it depended on the COPS version. when i replaced the
installed version of it with the new one delivered with NVDI, suddenly
they worked.

i doni¿½t know exactly if that is what you meant with "no access to the
NVDI printer panels", but just a try will make sure...
sorry i cani¿½t help more for now.

bye, -micha-

3066. Re: MagiC With ICD

Newsgroup: comp.sys.atari.st
Date: 1998-07-17 00:00:00 UTC
From: Carsten Krumnow <krumnow@uni-koblenz.de>
Message-ID: <Pine.LNX.3.96.980717134032.12072B-100000@hotel.uni-koblenz.de>
Source record: 96785

On Fri, 17 Jul 1998, Uwe Seimet wrote:

> Nurmix wrote:
>
> > Also, if I decide to switch to HD Driver, what is the latest ENGLISH
> > version, and do I have to reformat/repartition the drive in order to get
> > the most out of HD Driver?

...

> If your drive doesn't have more than 4 partitions repartitioning is not
> necessary. Otherwise it depends on how you partitioned your drive.
> Especially old versions of the ICD software didn't create the format
> documented by Atari for more than 4 partitions. If this is the case
> ICD2AHDI (included in the HDDRIVER distribution) will change the format
> with losing data.
^^^^
||||
Shouldn't this mean "without"? Otherwise you just could repartition...

Carsten

||| Carsten Krumnow comp.science student Koblenz, Germany
****|||**
/ | \ http://www.uni-koblenz.de/~krumnow (under construction)
-' ' `- ------------ it's not a trick - it's a tari! -------------

3067. Re: NVDI Question

Newsgroup: comp.sys.atari.st
Date: 1998-07-17 00:00:00 UTC
From: Carsten Krumnow <krumnow@uni-koblenz.de>
Message-ID: <Pine.LNX.3.96.980717134314.12072C-100000@hotel.uni-koblenz.de>
Source record: 96786

On 17 Jul 1998, Edward dimitri Kennaway wrote:

> Does anyone know how much faster the latest version of NVDI (5.00?)
> works as a software accelerator, compared with version 2.00 (which I
> use at the moment)?

Hi!

Since version 2.x the main simple VDI functions have been improved only a
little AFAIK.
The big differences between the different versions consist in the
additional functions, such as SPEEDO font handling, (color) printer
support, MagiC support and so on.
If you use NVDI 2.0 on a bare ST with perhaps only one meg of RAM, keep it
and be happy, NVDI 5.x will take much more RAM...

So long,
Carsten

||| Carsten Krumnow comp.science student Koblenz, Germany
****|||**
/ | \ http://www.uni-koblenz.de/~krumnow (under construction)
-' ' `- ------------ it's not a trick - it's a tari! -------------

3068. Re: Need help with STinG...

Newsgroup: comp.sys.atari.st
Date: 1998-07-17 00:00:00 UTC
From: SRipkowski@my-dejanews.com
Message-ID: <6oo0q9$ui6$1@nnrp1.dejanews.com>
Source record: 96787

> >.
> Did you get the copy of my Dialer script I sent you?
>
Sorry, no. I dont check the email address this originates from (SPAMmers and all). I did however get it working (more or less).

It seems now, I can use FTP, TELNET, PING, TRACEROUTE, POP3/SMTP, however I cannot get CAB 1.5 to view HTTP nor NEWSie .88. When opening URL's in CAB (with overlay) I get a message saying "resolving name", then formatting text but it comes back blank. There is also no modem activity. Same thing happens in NEWSie when opening URL. I thought it might be proxy related, but a Win95 machine configured for the ISP does not require any proxy settings.

Maybe I just cant get the Atari on the net (at least my 1040 STF anyway). I would so love to MS free!

Any further advise?
Sidney

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

3069. Re: Need help with STinG...

Newsgroup: comp.sys.atari.st
Date: 1998-07-17 00:00:00 UTC
From: SRipkowski@my-dejanews.com
Message-ID: <6oo168$v3b$1@nnrp1.dejanews.com>
Source record: 96788

> I bet you have not got CAB.OVL in /MODULES/. Get yourself a copy from
> Dan Ackerman's page. It is this .OVL which actually does the Internet
> fetching and carrying.
>
> ---
> Roger Cain, Manchester, UK NeST:90:100/103

The version of CAB is 1.5. The version of the OVL (I think is 1.29). I tried two different ones by placing them in the main CAB directory. One causes the message "Error reading address - invalid character /" or something to that effect, the other just goes blank as described. I also tried placing in the MODULES directory, but notice no significant difference in operation.

Confused? I am...
%(Sidney

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

3070. ScanX & Microtek

Newsgroup: comp.sys.atari.st
Date: 1998-07-17 00:00:00 UTC
From: Micha Knorpp <micha.knorpp@bk.bosch.de>
Message-ID: <35AF5B09.E65E5481@bk.bosch.de>
Source record: 96789

hello everybody,

ii¿½m having troubles with ScanX on my Microtek SCSI scanner. got it to work one week ago, but it seems to have problems.

sometimes the scanning process starts with calibrating the scanner, and at this time it stucks until timeout.
at other times, calibrating is done, the scanner starts to work and, after a few millimeters, it holds and a message is displayed, saying "ERROR on read 0". or a message is written directly to the screen (into the menubar), saying something like "Fp error saving tag file" (or something similar, i canï¿½t remember exactly at the moment).
what does this mean? maybe "Fp" = filepointer ???

this happens in all resolutions (i mean, screen rez). i know i have trouble swith the SCSI-port on my F030, but this message is very strange to me. could it be a bug in the Scanx-SW ?

has anybody made similar experiences?
BTW: ii¿½m using HDDriverï¿½s alternative SCSI-routines.

another question: how can i tell Scanx whether to store a picture in IMG or TIF format (i think this are the only ones which are supported)? or is this done automatically?

thanx for help, -micha-

3071. Re: Newsie .90 Bug?

Newsgroup: comp.sys.atari.st
Date: 1998-07-17 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <900680770.3533.0.spot.c3adfca1@news.demon.nl>
Source record: 96790

On 17 Jul 1998 00:38:01 , DarkChyld [Ronald J. Hall] wrote:

> Ooops, Louis...my fault-guess I should have made it clearer-I also quit
> out of Newsie after deleting the old PREFS file, then restarted Newsie
> before saving again. Try it like that, it sure worked for me. What gave
> it away for me was that with the old PREFS, I was saving positions, then
> noticed that the size of the PREFS file was not changing. With the new
> PREFS file (after restarting!), it went up in size everytime I added any
> thing and saved. Hope this helps, it did the trick here. See
> ya! ;-)

Hi Ronald,

well, I must have fetched the NEWSIE90S file, where the S stands for
Stubborn... your method described above didn't work either....

Come to think of it: my standard set up is on a SVGA monitor running 832x608
in truecolor. The monitor went into repairs some time ago and I hooked up a
bloody VGA paperwhite, so now I'm running in TT-med, 16 grays. This monitor
won't do the trick on my card.

Ever since, Newsie wouldn't save the windows positions, where it did before
(I set up the whole bunch running in this TC mode, then saved prefs). Of
course I had to re-adjust some windows running in this 640x480 mode, and
from then on Newsie wouldn't listen to me any longer...

Well, hope to see my SVGA back shortly and will see what happens then.
Tks for the input anyway.

CU NeXT msg,

____
/ __ . __ | |
/ / / / / / /_ | Email: louis@holleman.demon.nl |
/_ /_/ /_/ / __/ | http://www.holleman.demon.nl |
| |
____

3072. Re: HYP vs. TXT

Newsgroup: comp.sys.atari.st
Date: 1998-07-17 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <900680773.3533.1.spot.c3adfca1@news.demon.nl>
Source record: 96791

On 17 Jul 1998 01:41:14 , Paul Nurminen wrote:
>On 16 Jul 1998 23:27:20, Gary Priest wrote:
>
>>Because it's a *personal* thing. I *hate* them. It's as simple as that.
>>Telling me I need to get hold of *another* program to read some docs, is
>>taking the p**s. It's becoming more and more common on PC's too. A lot of
>>docs these days assume you have WORD. Well, what if you don't?
>>TBH that's a different scenario. *Most* PC users *will* have Word. But you
>>*really* can't say the same about Atari users. ST-Guide's *only* purpose is
>>to translate .HYP files. Big deal. Word is a useful program, whereas
>>ST-Guide's use is limited to one single purpose.
>>
>>I am of the opionion, that if an author *wants* to supply .HYP docs then
>>fine, but please also supply .TXT equivalents.
>>
>>Gary
>
>I am in agreement with you Gary. I find them (HYP files) kind of
>annoying. Sometimes it's useful, but I prefer a text file. And like you
>said, if you're going to supply the HYP file, then at least include the
>TXT file as well.
>
Hi folks,

well I agree and I don't... Sure, every decent operating soul should read
the docs before even touching a program, but we're all not decent souls,
hence cryptic stuff like RTFM has been invented.

It's true, I do print out lotsa docs, but the bloody thing is, when I'm
running into trouble, where's the bloody printout???

Gawd, have to leave the program, get into the texteditor and find/locate the
docs for it, somewhere on my 1.7 Gig drives. Were they still in the archive,
or were they... heck, where ARE they?

Glad I've got MagiC (so can start up the finder/reader/unarcher parallel),
and sure glad I have ST-Guide so I can just hit the bloody HELP!!! key and
get straight to where I have some trouble.

BTW Gary, what's the other features/purposes your program offers?

CU NeXT msg,

____
/ __ . __ | |
/ / / / / / /_ | Email: louis@holleman.demon.nl |

```
/_ /_/ /_/ / __/ | http://www.holleman.demon.nl |
| |
-------------------------------------
```

3073. Free mailer

Newsgroup: comp.sys.atari.st
Date: 1998-07-17 00:00:00 UTC
From: Thomas Sahlin <thomas.sahlin@home.se>
Message-ID: <6onljqhki1@cubacola.tninet.se>
Source record: 96792

Hi!

For everybody who's having trouble with there ISPs, I've now set up a free mailer at my homepage. It can also be used to send anonymous mails.

The address is: http://user.tninet.se/~jyc891w/mailer/

Regards

Thomas Sahlin

3074. FS: MEGA ST4 + Tons of software

Newsgroup: comp.sys.atari.st
Date: 1998-07-17 00:00:00 UTC
From: wfchris@aol.com
Message-ID: <1998071715331900.LAA05951@ladder03.news.aol.com>
Source record: 96793

I have a complete Mega ST4 system and a TON of software for sale. Sale is open to all. I would prefer to sell the whole package as one lot, but will consider offers for individual pieces of software or hardware.

Package Price: $400 (US)+freight, or best offer. Inquiries should be directed to:

WFChris@aol.com

The package includes the following:
Hardware
1 Mega ST4 & Keyboard
2 Monitors; 1 SM124 momchrome & 1 SC1224 color
1 monitor switch box
1 mouse
1 joystick
1 MouseMaster switch box
1 ICD 44 mb Syquest drive
1 SF314 external floppy drive
1 Cannon BJ10e bubblejet printer
1 Supra Modem 2400 (ok, its not very fast, but it was good enough for GEnie)

Software
Applications
Calamus v 1.09.6 & 1.09N
Flash
Clean Up ST
Word Perfect
Degas Elite
Data Manager
Word Flair
various utility programs such as NeoDesk

Games
Maniac Mansion
Empire
Star Wars
Gauntlet
Warlock
ArcticFox
King of Chicago
Thunderbirds
SimCity
Ancient Art of War in the Skies
Steel Empire
ShadoWorlds

Balance of Power (1990 ed)
Rorke's Drift
Railroad Tycoon
Storm Master
Populus
Power Monger
War in Middle Earth
Defender of the Crown
Lemmings
Hitchhiker's Guide to the Galaxy
F-16 Combat Pilot
Star Glider
Jeanne d'Arc (in German)
The Secret of Monkey Island
Autoduel
Hard Drivin'
Civilization
Realms
Their Finest Hour: The Battle of Britain
Frontier: Elite 2
Thrid Riech
Pirates!
Chronoquest

3075. Re: Ethernet & VME

Newsgroup: comp.sys.atari.st
Date: 1998-07-17 00:00:00 UTC
From: michaels@saturn.stochastik.rwth-aachen.de
Message-ID: <6onr6aqvl1@nets3.rz.RWTH-Aachen.DE>
Source record: 96794

In article <35a7dc11.0@news.uia.ac.be>,
David.DeRidder <s970707@uia.ua.ac.be> wrote:
> I'm designing a low-cost solution to add an Ethernet interface to a
> VME bus. Since this might be handy for the Atari community, I'm asking
> your help.
>
> Could anyone give pointers to info on VME buses in general, and the
> Riebl cards ? I have asked this before, but the links I got were 'future'
> or on some gargantuan homepage where one gets lost in an eye-blink.

There is an archive called SMC_TT IIRC, from Ulrich Roerl (sp?).

It describes how to hook up an SMC ultra card to the TT VME bus, including
schematics and driver sources.

The VME bus is neraly identical to a 68000 bus, at least the crippled one
used in the TT.

I made a PCB based on that idea which fits neatly into the VME slot with only
2cm of the Ethernet card looking out - no messy cables and external card.

Using a hacked version of the TUW soft, I get between 100 and 300 KB/s when
doing ftp - I still have no MiNT driver.

(I get the same performance in the Milan - so I guess that the TUW soft is
the limiting factor, not the hardware. I can move data to/from the card in
the TT faster than 3MB/s IIRC).

cu
Michael
--
In the beginning there was nothing, which exploded.

3076. Re: TCP/IP for Atari

Newsgroup: comp.sys.atari.st
Date: 1998-07-17 00:00:00 UTC
From: Riley <usenet_reply@rjriley.demon.co.uk>
Message-ID: <900695654.21872.0.nnrp-07.9e9833cc@news.demon.co.uk>
Source record: 96795

Thanks for being cool. I specialise in MT and networking BTW. So if you have a question.....

3077. Re: MagiC V6

Newsgroup: comp.sys.atari.st
Date: 1998-07-17 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35af1c781a05432@lvdi.net>
Source record: 96796

On Fri 17-07-98 11:24, prunus@post3.tele.dk scribbled:

>Don`t know if there is a big difference, but WDIALOG has been added into
>MagiC 6, you don`t need that anymore. Besides that, it`s mostly cosmetic, from what I see.

Has anything been done with the file selector?
--
Terry May - Las Vegas NV

3078. Re: Better mouse?

Newsgroup: comp.sys.atari.st
Date: 1998-07-17 00:00:00 UTC
From: Roy Goring <rgoring@REMOVEmadhouse.uk.com>
Message-ID: <35af8f27.0@news.madhouse.uk.com>
Source record: 96797

Charles Mario wrote in message <6okpuq$1a0$1@news02.uni-trier.de>...
>
>Why an interface??
>Connect via a serial port and get a driver!!
>

Because not everyone has a spare serial port just for the mouse :-(

So we are producing an adapter for the ST mouse port :-)

Yours Roy

The Atari WebRing
http://atariwebring.home.ml.org

3079. STD MIDI to GM converters??

Newsgroup: comp.sys.atari.st
Date: 1998-07-17 00:00:00 UTC
From: 100550.3170@compuserve.com
Message-ID: <35b728f4.3901795@news.demon.co.uk>
Source record: 96798

I have Standard MIDI eqpt and wondered if there were any converters
that took GMMIDI files and translated them and vice-versa??

Cheers

3080. Re: And Signum FONTS?

Newsgroup: comp.sys.atari.st
Date: 1998-07-17 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <6oo69htdk1@irk.zetnet.co.uk>
Source record: 96799

On 11 Jul 1998 21:29:37 , "Valsimot" wrote:

|And does anybody happen to know a way to convert Signum FONTS into some
|portable format? Bitmaps? If so - how?
| . . .

You don't say what sort of "portable format" you require. Fontkit
Plus 3 can convert Signum fonts into Gem fonts but this may not be
of use to you. Both Signum and Gem fonts are bitmap. I know of no
way in which these fonts may be converted into TrueType or other
vector fonts.

John Logan

3081. Re: Okami and archiving messages

Newsgroup: comp.sys.atari.st
Date: 1998-07-17 00:00:00 UTC
From: josdb@xs4all.nl
Message-ID: <35afab64340dc0@xs4all.nl>
Source record: 96800

on Thu 16-07-98 23:21 Gary Priest wrote:

>Exactly. I too am lazy and don't mind admitting it :)

Hear! Hear!

>I much prefer .TXT files and am proud of it. Supply .HYP files by all means
>with their imbedded images etc. but *at least* supply a .TXT version of the
>manual too.

Certainly not. Why can't other people be as lazy as you are?

--
Jos den Bekker
<josdb@xs4all.nl> http://www.xs4all.nl/~josdb
-*-
"It is very easy for a constitutionally vigorous mind to fritter
its power away in trivialities." - Norbert Wiener

3082. Avatars Was: Magic 6 and CAB 2.7

Newsgroup: comp.sys.atari.st
Date: 1998-07-17 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6oo8m5$35gc$1@news-inn.inet.tele.dk>
Source record: 96801

>From: csilver@Puke.On.Spammers.com (Charles Silver)
>Date: 17 Jul 1998 09:11:44 GMT
>
>Yo Joergen,
>
>I'm not sure what an avatar is ;) But let me regress here a bit. CyberAtari
>is not a computer, but a CyberState of Mind. If I ever create a Web page it
>will be called "The Wired World Of Charles Silver". Ahhh, stolen from Paul
>Allen!

Hi Charles

A Avatar is a 3D virtuel figure i CyberSpace. FWIK it`s a UK based company that has made it happen, a virtual world, where you can create your own 3D figure, control it from home, but go visiting other avatars in this 3D world. Singing, dancing, what ever you like.

It`s not a avatar in the normal way (a divine incarnation), but rather a figure that you can create from your own imagination (small, big,- what ever).

From what I have seen in the TV (Computer Cronicle on NBC and our local TV1) it looks like someting that can be exciting someday. One of the developers told to the TV that there is about 5000 avatars to day, but more will follow.

cheers

Joergen

surfing the net on a ATARI Falcon 030 with MagiC 6, - CAB 2.7 on I-Conn.
Reading News, Sending mail with ASH EMailer 1.1.
http://home3.inet.tele.dk/prunus/

3083. Re: Environmental Variables

Newsgroup: comp.sys.atari.st
Date: 1998-07-17 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6oo8uu$v87$1@roch.zetnet.co.uk>
Source record: 96802

On 17 Jul 1998 08:55:45 , Neil Roughley wrote:
>That makes sense about keeping all the configuration files in one
>directory. One thing, though... does the second line have to be defined,
>too (i.e. do they work hand-in-hand)?
>
>#_ENV HOME=C:\USER\
>#_ENV PATH=;C:\

No, HOME is enough.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

3084. Atari ROMS Question

Newsgroup: comp.sys.atari.st
Date: 1998-07-17 00:00:00 UTC
From: jason newstead <darkwar@starlord.demon.co.uk>
Message-ID: <sZd5rBAAg6r1EwQ0@starlord.demon.co.uk>
Source record: 96803

Is it possible to change atari ROMS back to there original atari format
and if so what software do i need to do it?

Any help is appreciated.
Cheers
--
jason newstead

3085. Re: MagiC V6

Newsgroup: comp.sys.atari.st
Date: 1998-07-17 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6ooa9s$2m6m$1@news-inn.inet.tele.dk>
Source record: 96804

>From: outrider@lvdi.net (Terry May)
>Date: Fri, 17 Jul 1998 16:01:56 -0700 (PDT)
>
>
>Has anything been done with the file selector?

Not from what I have seen in the docs.
It did support long filenames in MagiC own FS, but I havn`t seen anything about it in the docs,- maybe because it`s in german and I`m no good at that. Either.

cheers

Joergen

surfing the net on a ATARI Falcon 030 with MagiC 6, - CAB 2.7 on I-Conn.
Reading News, Sending mail with ASH EMailer 1.1.
http://home3.inet.tele.dk/prunus/

3086. Re: MagiC's AES

Newsgroup: comp.sys.atari.st
Date: 1998-07-17 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6ooaa0$2m6m$2@news-inn.inet.tele.dk>
Source record: 96805

>From: <prunus@post3.tele.dk>
>Date: Thu, 16 Jul 1998 11:31:34 GMT
>
>
>I did have a minor problem with cookies and CAB, but I guess it will work out to?

This problem is solved. Use the OVL file that came with CAB 2.7, and
the cookies came flowding again.

cheers

Joergen

surfing the net on a ATARI Falcon 030 with MagiC 6, - CAB 2.7 on I-Conn.
Reading News, Sending mail with ASH EMailer 1.1.
http://home3.inet.tele.dk/prunus/

3087. Re: Okami, NEWSwatch and GET files

Newsgroup: comp.sys.atari.st
Date: 1998-07-17 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35af3b7e46dc00@lvdi.net>
Source record: 96806

On Fri 17-07-98 08:15, Gary Priest scribbled:

>I'd just like to publicly say a big *thanks* for putting my suggestion or
>saving the message-id of articles in so quickly. :-))
>
>I've just tested it by assigning Alt G to the command save-mid and it works
>a treat. Dead easy to now download whole articles where you have previously
>just retrieved the header, using NEWSwatch and NOS's GET file format.
>
>For people out there who use NEWSwatch with Okami, then get hold of the
>latest beta135.zip from Jos's web site, and see what I mean :-)

Very cool. Props to Jos.

Is there a way to assign a command to uudecode an article that I'm
missing? It's somewhat of a hassle to decode several messages in a
row, because there are so many steps involved. Even if it
'remembered' your last save message options, that would be helpful,
so you wouldn't have to click on uudecode every time.
--
Terry May - Las Vegas NV

3088. Falcon ide, help

Newsgroup: comp.sys.atari.st
Date: 1998-07-17 00:00:00 UTC
From: stevegreen@zetnet.co.uk
Message-ID: <6oodrt$u$1@roch.zetnet.co.uk>
Source record: 96807

I have a toshiba 2.5" drive and would like to fit it in my Falcon. Though i have a cable does anyone know which way round it goes! I think this has been covered before in this group (apologies) but if i remember you kill the computer if you get it wrong :(

Any help appreciated. Steve

---
* stevegreen@zetnet.co.uk * DORSET~ENGLAND *
---
* ATARI FALCON 030 ~ STacy 4 *

3089. Re: Need help with STinG...

Newsgroup: comp.sys.atari.st
Date: 1998-07-17 00:00:00 UTC
From: <>
Message-ID: <35af3078.0@news.ptw.com>
Source record: 96808

On 16 Jul 1998 18:26:01, SRipkowski@my-dejanews.com wrote:
>
>> Makes since now. I was getting a dialog when clicking on ENABLE from Sting
>> dialer saying "Aha! Sting not enabled yet". I presumed it was enabling it
>> because it would then allow me to issue the connect. I will play with the
>> XControl. I havent been using a manager becuase of limited memory and only
>> want this stuff active when I need it.
>>
>> I'll post what I find.
>>
>
>After installing XControl and placing the CPX's active, I am able to connect
>to my ISP now. I can resolve names, ping successfully (send and receive),
>and traceroute works. Now the only snafu is that CAB doesn't work. I've
>cleared the cache, and verified the proxy settings (None). I can enter a
>URL, cab shows a dialog about resolving, then formatting text, and a blak
>page is displayd. During this time, no modem activity occurs. If I exit CAB
>and run ping or traceroute, etc, those work.
>
>Does this sound like a proxy server setting not being correct? I setup no
>proxy under a Win95 machine for the same ISP. The route table shows something
>like this (left to right):
>"first field defined" (something in it, cant remember what (ip?))
>nothing in second field (netmask?)
>third field is "Modem 1"
>last field is "--" (Gateway)
>Does the gateway need to be defined?
>
>Any ideas?
>Thanx in advance!
>
>-----== Posted via Deja News, The Leader in Internet Discussion ==-----
>http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum
>.
Did you fill out the server data within cab? it has to know
your server and mail server.

```
*-----------------------------------------------------------*
| Rosamond Royal Mobil Observatory. Dennis Bishop Operator |
| 470 20th Street West #23 Sidewalk Astronomer |
| Rosamond, Ca. 93560 |
| All Donations of Hardware or Funds for upgrades Welcome. |
*-----------------------------------------------------------*
```

3090. New at 193.190.205.13 (Belgian ftp-site)

Newsgroup: comp.sys.atari.st
Date: 1998-07-17 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35afca5a1097ec0@ping.be>
Source record: 96809

```
New at the Belgian ftp-site 193.190.205.13

atari/incoming/mint/mintsett-3.0.zip
/ext2-012.tgz
/e2fsprog.tgz

atari/incoming/internet/draconis/dracpack.lzh
/cabdemo.tos (Cab 2.70 demo)
/nwtch211.zip
/popgem10.zip

atari/incoming/utility/rsm22.tos

atari/incoming/dtp/grobdat.tos (Calamus module)
/fein_d.tos (Calamus module)

atari/incoming/telecomm/coma_atari_4.6.0.zip

CU
Martin

--
**************************************
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
******************
But He uses a Hades 060 now
```

3091. Re: help: disable internal floppy

Newsgroup: comp.sys.atari.st
Date: 1998-07-17 00:00:00 UTC
From: Llam Busey <anonymous@ix.netcom.com>
Message-ID: <35AFC4E1.6229@ix.netcom.com>
Source record: 96810

JI Logan wrote:
>
> On 16 Jul 1998 16:03:17 , Liam Busey wrote:
>
> |Hello everyone, I was wondering if someone could answer a question of
> |mine. I've a 520STFM with one of the old single sided double density
> |disk drives in it and an external double sided double density drive. My
> |internal drive is kind of flakey and only works about half of the time.
> |Is there some way that I could disable the internal drive and and boot
> |from the external? BTW, I'm not afraid to mess around with the computers
> |internals. Any help would be appreciated.
>
> You will probably get more knowledgeable replies than this but can
> you not just take out the internal drive and put the external one in
> its place?
>
> John Logan

My external is a third party drive and uses a standard sized 3.5 floppy mech which is much smaller than the one in my ST. It may be compatible but I don't have a clue as to how I could safely secure it inside the case. I don't want the new drive to slip and short the motherboard. Does anyone who has experience with this sort of thing have some pointers that they could give me?

Liam Busey

3092. Re: Better mouse?

Newsgroup: comp.sys.atari.st
Date: 1998-07-17 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <35afca6c186d8a1@club-internet.fr>
Source record: 96811

Hello,

in article <35af8f27.0@news.madhouse.uk.com>
Roy Goring wrote:

> So we are producing an adapter for the ST mouse port :-)

BTW, what price did you fixed ?

No need for the moment, but who knows ?

Bye,
/Pascal/

--
Pascal, surfing the web on his Falcon...

3093. Re: HYP vs. TXT

Newsgroup: comp.sys.atari.st
Date: 1998-07-17 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <35afec2a152b470@the-gap.demon.co.uk>
Source record: 96812

on Fri 17-07-98 13:26 Micha Knorpp wrote:

>gary wrote:
>> >I am of the opionion, that if an author *wants* to supply .HYP docs > >then
>> >fine, but please also supply .TXT equivalents.
>
>paul wrote:
>> if you're going to supply the HYP file, then at least include the
>> TXT file as well.
>
>you re right. that would be the best way to go. everyone can do it his
>own way, everybody is pleased.
>and of course, for learning a program i would prefer a txt-file, too.
>what i meant was, st-guide is very comfortable as a HELP server progy -
>and i think that is it s "destiny" ;-).

Yep. I think maybe I went a bit far saying I *hated* them (bad day at work and all that). I can see their use in an online help mode, but certainly for learning a program .TXT is much nicer. So I think I'll stick with the 'prefer .TXT, but please can authors supply both .TXT and .HYP files, if possible' :)

>at least, txt can be read on EVERY system - even on a PORTFOLIO, if it
>is not to big!!! thats a great advantage, too.

That's one of my main reasons for prefering TXT as I've already said :)

Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

3094. Re: HYP vs. TXT

Newsgroup: comp.sys.atari.st
Date: 1998-07-17 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <35afec2a152b471@the-gap.demon.co.uk>
Source record: 96813

on Fri 17-07-98 13:06 Louis Holleman wrote:

>On 17 Jul 1998 01:41:14 , Paul Nurminen wrote:
>>On 16 Jul 1998 23:27:20, Gary Priest wrote:
>>
>>>I am of the opionion, that if an author *wants* to supply .HYP docs then
>>>fine, but please also supply .TXT equivalents.
>>>
>>>Gary
>>
>>I am in agreement with you Gary. I find them (HYP files) kind of
>>annoying. Sometimes it's useful, but I prefer a text file. And like you
>>said, if you're going to supply the HYP file, then at least include the
>>TXT file as well.
>>
>Hi folks,
>
>well I agree and I don't... Sure, every decent operating soul should read
>the docs before even touching a program, but we're all not decent souls,
>hence cryptic stuff like RTFM has been invented.

I have to confess that I very rarely read the docs before playing with a
program (like most people I'm sure) :)

>It's true, I do print out lotsa docs, but the bloody thing is, when I'm
>running into trouble, where's the bloody printout???
>
>Gawd, have to leave the program, get into the texteditor and find/locate the
>docs for it, somewhere on my 1.7 Gig drives. Were they still in the archive,
>or were they... heck, where ARE they?

Sounds very familiar ;-)

>Glad I've got MagiC (so can start up the finder/reader/unarcher parallel),
>and sure glad I have ST-Guide so I can just hit the bloody HELP!!! key and
>get straight to where I have some trouble.

Fair point :)

>BTW Gary, what's the other features/purposes your program offers?

What program would that be? POPwatch? NEWSwatch? CoSTa? etc. etc.

POPwatch can be used to send/retrieve email in Oasis2, NOS, Okami and NEWSie
format. ie. using them as the offline part and POPwatch with STinG as the
online part.

NEWSwatch can be used to send/retrieve news in Oasis2, NOS, and Okami format. Similar to above.

CoSTa costs and keeps track of all Comms calls via various Atari comms packages including STinG, STiK, CoNnect, etc.

Visit my website for more details on all my stuff. :-)

Gary

--
Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

3095. Re: Newsie .90

Newsgroup: comp.sys.atari.st
Date: 1998-07-17 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <980717030108$dbolt@my-ste.demon.co.uk>
Source record: 96814

-----BEGIN PGP SIGNED MESSAGE-----

On 16 Jul 1998 09:42:07 , Alan Price wrote:
> On 15 Jul 1998 10:55:36 , Mike Kerslake wrote:
> >On 13 Jul 1998 05:11:13 , Alan Price wrote:
> >
> >>It -still- hangs up on occasional items though when loading for offline.
> >>(Sting+MagiC+Falcon 40)
> >
> >I've found a cure for this actually :-)
> >
> >Make a note of the article number when it sticks, then press ESC, then open
> >the newsgroup in which the sticking article belongs, now you'll see an
> >index of the messages that haven't yet been downloaded, click on the first
> >one, it'll stick again, but press ESC, and you'll find it displayed
> >
> Yes, that's what I do. I end up with the copy read on-line in WORK,
> which goes away when I delete current entry, and the original in
> OFFLINE but with no entry in the index XOVER.TXT corresponding to it.
> Occasionally I compare XOVER.TXT with the actual files in the NG folder,
> and delete the ones which aren't referenced. I wouldn't call it a cure,
> more a work-around, and it does mean that I have to sit at the keyboard
> whilst it's downloading instead of letting it get on with it, and it
> roughly doubles my connect time and subsequent telephone bill.

There may be another way round this. I've set the time-out delays at 30
and 15 seconds. This seems remove the 'hanging' that sometimes happens.
Not sure as to what causes this 'hang' but it seems to be when it receives
a '.CR/LF' at the end of a message.

> It's a pity Newswatch doesn't seem to be Newsie-compatible: Popwatch is
> an excellent complementary package for email control.

Ah. There is a way to use NEWSwatch for news with NEWSie, I use it myself.
The problem is the program is in GFA basic and I've not had any luck in
compiling a working version. Not sure why but I think it could be some
bug inside the library. Anyway, as an interpreted program it works nicely,
even if it's a little slow.

It's located at:

<URL:http://www.my-ste.demon.co.uk/files/do_files.lzh>

If you haven't got the basic interpretor, I can supply the run only version
to use instead.

```
-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv

iQB1AgUBNa6+ePt/J4yyMZyRAQFtgQMAnFiUvIOlduBhFPjh88a89/3EBfC2m0on
BMuXzzPsXxhUDB0q0OdKxNz1N0ZZ7WPGh4eDyIbezd8+fW7dIDOwGHhLcpcYlHrc
b6rl3OxpXF3YeuBtlqoXvtKvsd3THkPY
=Fdth
-----END PGP SIGNATURE-----

Regards,
David. Email: dbolt@my-ste.demon.co.uk
--
Proud owner of:
Atari 520STE 4Mb, 1Gb + 540Mb HD, 3x CD, Magic 5.11, HD Driver 7.04, V.34
Atari 1040STE 4Mb
```

3096. Re: Environmental Variables

Newsgroup: comp.sys.atari.st
Date: 1998-07-17 00:00:00 UTC
From: mcooke@spirit.com.au
Message-ID: <6oneft$3bd$1@hercules.spirit.net.au>
Source record: 96815

```
On 16 Jul 1998 19:20:18 , Roger Cain wrote:
>On 16 Jul 1998 09:53:08 , Malcolm Cooke wrote:
>
>>#_ENV FONTSELECT=C:\GEMSYS\MAGIC\UTILITY\FONTSEL.PRG
>
>What's this, Malcolm? I didn't get one of these with my Magic release.
>
>
>----------------------------------------------------------------
>Roger Cain, Manchester, UK NeST:90:100/103
>TT 6Mb/MagiC 5/NVDI 4
>________________________________________________________________
>.
Hi Roger,

get from Thomas home page and follow the setup works great. Like olga
does not have to be in memory but is called when needed by the
environmental path.
Regards

___ _____ _____ _ _ ____ ____
/ __)( _ )( _ )( )/ )(_ _)( ___)
( (__ )(_)( )(_)( ) ( _)(_ )__)
\___)(_____)(_____)(_)\_)(____)(____)
Malcolm Cooke email: mcooke@spirit.com.au
Snail mail: 7 Naas Rd Tharwa 2620 Australia :-)
Http://spirit.net.au/~mcooke
```

3097. EMAIL is/was a pain on Atari.

Newsgroup: comp.sys.atari.st
Date: 1998-07-17 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.96.980717043129.29867B-100000@usr02.primenet.com>
Source record: 96816

Hi, Just to announce that POPGEM 1.0 first version is out, (my www
page)

If you are running in a multitasking OS and an AVSERVER set, POPGEM is
proably gonna be the solution for you.

Can't describe it really. the best would be for you to try and see ;)
Thanks.

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

3098. HYP vs TXT

Newsgroup: comp.sys.atari.st
Date: 1998-07-17 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.96.980717045105.29867C-100000@usr02.primenet.com>
Source record: 96817

On Thu, 16 Jul 1998, Gary Priest wrote:

>convert them! It's all down to laziness really (as someone else said in this
>thread). I *don't want* .HYP documentation. I *like* .TXT docs.
It seems you are really missing the point. Do you understand the
concept of speed or size?
A 40kb HYP can be like 300kb HTML. How about the speed?
That's the whole idea.
Also when jumping from one section to another. VERY handy. A TXT
doesn't cut it there.
I didn't say TXT was no good. It is more compatible of course. So it
has some advantages.

>Totally *disagree*. If that's 'one of the best things' on the Atari
>platform, then it's very dire indeed. Hypertext help is a nicety, it's by no
>means *important*!! Decent functioning software is *what's important*, not
>flashy *help files*. :((
hmm Nothing to do with flashy. Once again, Size, speed. You missed
that one apparently :/ Remember we're not on 450Mhz alpha wstations
here.

>>Anyway. Much more convienient than TXT files in any ways.
>
>Nope. Not at all. I can take my .TXT file in to work and print it on the
>laser. Then I can read it whenever I like.

Compatibility is your convenience. My convenience is that is is fast,
small, efficient, and well organized.

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

3099. Re: Avatars Was: Magic 6 and CAB 2.7

Newsgroup: comp.sys.atari.st
Date: 1998-07-17 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <35afdcfc6f11e0@club-internet.fr>
Source record: 96818

Hello,

in article <6oo8m5$35gc$1@news-inn.inet.tele.dk>
prunus@post3.tele.dk wrote:

> A Avatar is a 3D virtuel figure i CyberSpace. FWIK it`s a UK based company that has made it happen, a virtual world, where you can create your own 3D figure, control it from home, but go visiting other avatars in this 3D world. Singing, dancing, what ever you like.

Please, do something for the length of you lines :-(

Bye,
/Pascal/

--
Pascal, surfing the web on his Falcon...

3100. Emulators,Disk Images,Arcade Game,Console,Handheld,Computer,pc,Multi,game,single,mame,Atari,2600,5200,Lynx,Emuls,Roms,Colecovision,Intellivision,Nintendo,8bit,16bit,Nintendo,Gameboy,n64,64,Odyssey,Sega,Master,System,Game Gear,Genesis,Sony Playstation,mame

Newsgroup: comp.sys.atari.st
Date: 1998-07-18 00:00:00 UTC
From: camron@my-dejanews.com
Message-ID: <6oqsiahtu1@nnrp1.dejanews.com>
Source record: 96693
Cross-posted to: comp.sys.atari.st,comp.sys.cbm,comp.sys.msx,comp.sys.amiga.misc

[Emulator And ROM Universe - Over 10,000 Files]

Emulators,Disk Images,Arcade
Game,Console,Handheld,Computer,pc,Multi,game,single,mame,Atari,2600,5200,Lynx
,Em
uls,Roms,Colecovision,Intellivision,Nintendo,8bit,16bit,Nintendo,Gameboy,n64,
64, Odyssey,Sega,Master,System,Game Gear,Genesis,Sony Playstation Super,Turbo
Graphic 16,Vectrex,Amstrad CPC,Apple II,Commodore Amiga,MSX,Sinclair
Spectrum,tekken,mod,final,tomb,sport,football,ball,

http://www.escalix.com/freepage/fireworkz

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

3101. Desperately Need Atari SupraDrive Drivers & Utilitie Disks

Newsgroup: comp.sys.atari.st
Date: 1998-07-18 00:00:00 UTC
From: jason newstead <darkwar@starlord.demon.co.uk>
Message-ID: <9c0s4lApnOs1EwLr@starlord.demon.co.uk>
Source record: 96694

If you can help with these drivers and utils for an Atari Supradrive
20MB please e-mail me..

I'm Desperate for them..

Thanks

(Sorry about the cross postings)
--
jason newstead

3102. New Atari to Psion Connectivity Site

Newsgroup: comp.sys.atari.st
Date: 1998-07-18 00:00:00 UTC
From: tims@NO_SPAMoneimage.com
Message-ID: <35b0e889.0@206.168.123.253>
Source record: 96695

The Atari to Psion Connectivity Homepage has been completely redesigned and expanded! The site includes not only more of the the latest Atari/Psion software, but news and a new format that allows the site to grow easily. The site is best viewed with frames, and a no-frames version of the site is also available.

Please check it out at http://www.oneimage.com/~tims/Psion/ today!

3103. Re: Atari ROMS Question

Newsgroup: comp.sys.atari.st
Date: 1998-07-18 00:00:00 UTC
From: jason newstead <darkwar@starlord.demon.co.uk>
Message-ID: <it462AAIuOs1EwrK@starlord.demon.co.uk>
Source record: 96696

Sorry, I meant the Emulator ROMS. (i.e *.st)

In article <6oqpar$a5b$1@roch.zetnet.co.uk>, Roger Cain
<rcain@zetnet.co.uk> writes
>On 17 Jul 1998 20:37:36 , jason newstead wrote:
>>Is it possible to change atari ROMS back to there original atari format
>>and if so what software do i need to do it?
>
>Eh? A ROM is 'read-only' so it can't be changed, Jason. What do you
>mean?
>
>
>--
>Roger Cain, Manchester, UK NeST:90:100/103
>TT 6Mb/MagiC 5/NVDI 4
>____

--
jason newstead

3104. Info wanted: 1040stf

Newsgroup: comp.sys.atari.st
Date: 1998-07-18 00:00:00 UTC
From: john@pntprinting.com
Message-ID: <253B14AC1A7D2FBD.AA1F3DD8FC6AC7CC.C45C17C8A3E7363E@library-proxy.airnews.net>
Source record: 96697

Looking for info on the Atari 1040 stf

I'd like to know what the big difference is between this model
and the 1040st/1040ste is.

Also, what type of serial port does it have? Will I need a special
cable to run any external modem?

Some of this is covered in the Quick FAQ, but the modem part is not, I
don't think.

I haven't actually gotten the unit yet, this is why I ask. I want to
be prepared. This'll be my first Atari computer, unless you
want to count the 2600vcs or the Jaguar. :)

John Higginbotham
http://limbo.netpath.net
Collect Atari Jag/TG16/GRiD laptops/C64

3105. New Atari to Psion Connectivity Web Site

Newsgroup: comp.sys.atari.st
Date: 1998-07-18 00:00:00 UTC
From: tims@NO_SPAMoneimage.com
Message-ID: <35b0eacb.0@206.168.123.253>
Source record: 96698

The Atari to Psion Connectivity Homepage has been completely redesigned and expanded! The site includes not only more of the the latest Atari/Psion software, but news and a new format that allows the site to grow easily. The site is best viewed with frames, and a no-frames version of the site is also available.

Please check it out at http://www.oneimage.com/~tims/Psion/ today!

3106. Re: help: disable internal floppy

Newsgroup: comp.sys.atari.st
Date: 1998-07-18 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <6oqtao$15r$1@irk.zetnet.co.uk>
Source record: 96699

On 17 Jul 1998 17:40:49 , LIam Busey wrote:

| . . .
|My external is a third party drive and uses a standard sized 3.5 floppy
|mech which is much smaller than the one in my ST. It may be compatible
|but I don't have a clue as to how I could safely secure it inside the
|case. I don't want the new drive to slip and short the motherboard.
| . . .

Surely the internal is also a 3.5 inch floppy? I wasn't aware that
any other size was fitted (as standard) in the ST.

Perhaps the problem is in the special shape of cutout in the case?
This _is_ different. As far as I know, and again there will be those
who know better, these are unobtainable. You might have to cut a
larger slot in the case of the ST.

John Logan

3107. Re: Okami, NEWSwatch and GET files

Newsgroup: comp.sys.atari.st
Date: 1998-07-18 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35b08a56fccfb48@lvdi.net>
Source record: 96700

On Sat 18-07-98 10:23, Gary Priest scribbled:

>Perhaps you should do what I tend to do, and only release betas to a small
>group of known people (which is probably what you did in the past).
>Putting on the same web page as the 'real' version if you don't want all and
>sundry to use 'em is a mistake. What I've also done in the past is create a
>'secret' web page eg. www.the-gap.demon.co.uk/secret.html which contains the
>beta but only certain people know about it.

Cool...can't wait to check out that page. ;^)

>BTW, I *am using* this beta, and haven't noticed any problems, apart from
>the About dialog which I've told you about.

I haven't found any problems, either. What is wrong with the About
dialog?

--
Terry May - Las Vegas NV

3108. Re: Okami, NEWSwatch and GET files

Newsgroup: comp.sys.atari.st
Date: 1998-07-18 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35b08a56fccfb47@lvdi.net>
Source record: 96701

On Sat 18-07-98 10:02, Jos den Bekker scribbled:

>That's exactly what I built in. It's the new `save-binary' command.

Cool! I'm off to test that. You should include a little readme with
these betas. :^)

Thanks.
--
Terry May - Las Vegas NV

3109. Re: POPwatch and Okami (great!)

Newsgroup: comp.sys.atari.st
Date: 1998-07-18 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35b08a56fccfb49@lvdi.net>
Source record: 96702

On Sat 18-07-98 10:46, Pat & Anna scribbled:

>What I would like to suggest is that POPwatch have the option of a
>PASSWD list, similar to Okami, which would identify active users.
>Email to active users would be broken out as is currently done. Email
>to a non-listed, inactive, user would be placed into a single user
>file regardless of address. This single user file name could be added
>to Okami's PASSWD file, or not, at the choice of the user.

POPwatch already has that feature. You need to create a file called
ALIAS and place it two levels beneath your MAIL folder, or in your
root directory if you can't go two levels down. Your ALIAS file
should simply be the incoming TO: name (before the @ character)
followed by the name you want to give it. For example:

```
braves outrider
cab outrider
chopchat outrider
"\"chopchat outrider
cyberchop outrider
chiefs outrider
"chiefs outrider
"'chiefs outrider
comments outrider
```

--
Terry May - Las Vegas NV

3110. Re: Newsie .90 Bug?

Newsgroup: comp.sys.atari.st
Date: 1998-07-18 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35b08a56fccfb46@lvdi.net>
Source record: 96703

I was trying out NEWSie .90 last night and found that it wouldn't find FKEYS.TXT unless it was put in my root directory. Also, whenever I went to save PREFS.INF, it gave me the root directory in the file selector instead of my NEWSie directory, as it has done in the past.

All my paths are set up correctly, and NEWSie is finding the PREFS file, along with everything else it needs (except for FKEYS.TXT, which it can't find in its own directory).

Anyone else find these same quirks?
--
Terry May - Las Vegas NV

3111. Re: help: disable internal floppy

Newsgroup: comp.sys.atari.st
Date: 1998-07-18 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <900792385.24394.0.nnrp-01.c1ed1184@news.demon.co.uk>
Source record: 96704

On 17 Jul 1998 17:40:49 , LIam Busey wrote:
>JI Logan wrote:
>>
>> On 16 Jul 1998 16:03:17 , Liam Busey wrote:
>>
>> |Hello everyone, I was wondering if someone could answer a question of
>> |mine. I've a 520STFM with one of the old single sided double density
>> |disk drives in it and an external double sided double density drive. My
>> |internal drive is kind of flakey and only works about half of the time.
>> |Is there some way that I could disable the internal drive and and boot
>> |from the external? BTW, I'm not afraid to mess around with the computers
>> |internals. Any help would be appreciated.
>>
>> You will probably get more knowledgeable replies than this but can
>> you not just take out the internal drive and put the external one in
>> its place?
>>
>> John Logan
>
>My external is a third party drive and uses a standard sized 3.5 floppy
>mech which is much smaller than the one in my ST. It may be compatible
>but I don't have a clue as to how I could safely secure it inside the
>case. I don't want the new drive to slip and short the motherboard. Does
>anyone who has experience with this sort of thing have some pointers
>that they could give me?
>
>Liam Busey
>.

This is getting confusing.

It is virtually a straight forward job to replace an internal ST disk drive. If you plug the Schagart interface (the biggest plug) the wrong way around, the drive doesn't get registered and the motor spins continualy.

There are some differences in the thickness of some internal drives, the older ones can be thicker. This means that even after cutting the case, the drive won't line up:(

The way I use to get around this problem is; firstly get down to you diy/hardware/where you can get raw plugs shop, and buy some of those you cut donw to size yourself. Make sure the hole is big ebough to allow the drive screws to go through.

Remove the old plastic supports, by using a pair of pliers and gently working it loose. After you've removed all 3, cut the raw plug down to the size

required. This will take a little guess work, don't worry if it's to big it will spray and give extra support when the drive is fitted.

The brass support you may find out you don't need, if you want to use it, I have found blue tack will raise abnd support it.

I hope this is of help, as I thought I'd cover the whole lot; I hope I haven't missed anything.

Cheers! for now
Steve

---------------------->>>> Quote Of The Month <<<<----------------------
* 'A husband is what is left of a man after the nerve is extracted' *
* - Helen Rowland *
---
* Email: steve@steverosie.demon.co.uk | IRC Channels *
* URL: www.steverosie.demon.co.uk | #atari #jesuscafe *
* IRC: mockbird | #atari1 if #atari on invite *

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

3112. Re: Atari screen saver for Windows!

Newsgroup: comp.sys.atari.st
Date: 1998-07-18 00:00:00 UTC
From: john@pntprinting.com
Message-ID: <3B106C6DD34FE5D0.08E5FB50311AB14F.CF83F44489339AD5@library-proxy.airnews.net>
Source record: 96705

Nicholas Bales <bales@hol.REMOVE.THIS.fr> wrote:

>Comparing Microsoft to Hitler is extremely offensive to all the victims
>of the second world war.

Comparing Microsoft to Hitler is being way too kind to Microsoft. :)

John Higginbotham
http://limbo.netpath.net
Collect Atari Jag/TG16/GRiD laptops/C64

3113. Re: Info wanted: 1040stf

Newsgroup: comp.sys.atari.st
Date: 1998-07-18 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <900792829.24394.1.nnrp-01.c1ed1184@news.demon.co.uk>
Source record: 96706

On 18 Jul 1998 18:46:42 , John Higginbotham wrote:
>Looking for info on the Atari 1040 stf
>
>I'd like to know what the big difference is between this model
>and the 1040st/1040ste is.

The E stands for enhanced, it has these enhancements:
4096 colours, hardware scrolling, blitter chip, dma & chip sound, easier to upgrade using SIMM's (some older one's have SIPP's) and 2 enhanced joystick ports; you can use the Jaguar's joypad with some software:)
>
>Also, what type of serial port does it have? Will I need a special
>cable to run any external modem?

Yep, any standard 25 pin modem cable will do; it works with mine.
>
>Some of this is covered in the Quick FAQ, but the modem part is not, I
>don't think.
>
>I haven't actually gotten the unit yet, this is why I ask. I want to
>be prepared. This'll be my first Atari computer, unless you
>want to count the 2600vcs or the Jaguar. :)

I can't fault you.

I hope this helps.

Cheers! for now
Steve

---------------------->>>> Quote Of The Month <<<<----------------------
* 'A husband is what is left of a man after the nerve is extracted' *
* - Helen Rowland *
---
* Email: steve@steverosie.demon.co.uk | IRC Channels *
* URL: www.steverosie.demon.co.uk | #atari #jesuscafe *
* IRC: mockbird | #atari1 if #atari on invite *

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

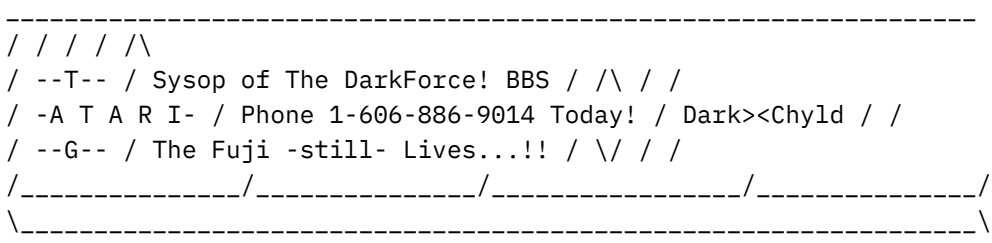
3114. Re: Newsie .90 Bug?

Newsgroup: comp.sys.atari.st
Date: 1998-07-18 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6or3glaqb1@news.campus.mci.net>
Source record: 96707

On 18 Jul 1998 11:16:52 , Louis Holleman wrote:

->found out the following, after trying deleting the prefs.inf and saving
->again etc.
->
->First of, when setting a window to fullscreen by means of the window gadget,
->the position won't be set in the prefs file as fullscreen, but will remain
->as it was.
->Repositioning the window by means of the top bar/resize button and then
->saving prefs will change the setting in the prefs.inf BUT:
->I set the overview and article windows to "about" fullsize (thats 640x480
->here), my prefs.inf shows (0,15,639,459) for those windows, but they show up
->full width but only about half height... So something strange is going on..
->
->Anyone with a clue? John perhaps?

Hi Louis, you may be on to something here. I usually run 2 different res's
, sometimes 800 x 600 and sometimes 640 x 480 (both 256 colors). Anyways,
I don't have any of my Newsie windows set to full-screen. I usually have
them just short of that, so I can see the borders (all those pretty icons
and colors <grin>). Anyways, try setting all your windows to just under
full-screen size, save, and then see if that works! ;-)



3115. Re: Newsie .90 Bug?

Newsgroup: comp.sys.atari.st
Date: 1998-07-18 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6or3iuaqb2@news.campus.mci.net>
Source record: 96708

```
On 18 Jul 1998 19:34:42 , Terry May wrote:
->I was trying out NEWSie .90 last night and found that it wouldn't
->find FKEYS.TXT unless it was put in my root directory. Also,
->whenever I went to save PREFS.INF, it gave me the root directory in
->the file selector instead of my NEWSie directory, as it has done in
->the past.
->
->All my paths are set up correctly, and NEWSie is finding the PREFS
->file, along with everything else it needs (except for FKEYS.TXT,
->which it can't find in its own directory).
->
->Anyone else find these same quirks?
->--
-> Terry May - Las Vegas NV
->.

Hey Terry...seems like I remember reading in the .HYP file about how he
changed some path stuff...take a look, it might account for what you are
seeing... later! ;-)

_____________________________________________________________________
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

3116. Re: Atari Printer Compatability Question

Newsgroup: comp.sys.atari.st
Date: 1998-07-18 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <35B1193C.FFBBC71E@jps.net>
Source record: 96709

You need to check and see what emulation modes are supported on that
printer and see if it is one that has common Atari drivers, like Epson
LQ, HP Laserjet II, etc.

newyork999@hotmail.com wrote:
>
> Greetings Fellow Atari Users,
>
> I have an ï¿½ATARI 1040stï¿½ which I use for music note printing and word
> processing. I have circa 1.5 ram meg and no hard disk.
> I would like to connect this Atari 1040st to a new ï¿½OKI 4mï¿½ LED(laser) printer
> which has ports for both PC and Macintosh computers.
> Can this be done?
>
> (At the moment I am using an ï¿½OLIVETTI JP150Wï¿½ bubble jet printer and it is
> very slow and the lines are sometimes not sharp.)
>
> Please answer as soon as possible.
> Mega Thanks.
>
> Respectfully,
> newyork999@hotmail.com
> Gothenburg,Sweden
>
> -----== Posted via Deja News, The Leader in Internet Discussion ==-----
> http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

3117. Re: no sequencers for Atari STE?

Newsgroup: comp.sys.atari.st
Date: 1998-07-18 00:00:00 UTC
From: marksimp@-nO-sPaM-integrityonline7.com
Message-ID: <35b11dfe.0@205.238.18.7>
Source record: 96710

Gerry,

Have you tried contacting Steinberg Directly to see what is available
for ataris? There was a lite version of Cubase which was fairly
inexpensive and had the arrange windows. There were also some
shareware sequencers out that were'nt too bad either. Keep looking!

On 18 Jul 1998 14:20:02, gfm wrote:
>well, not really no sequencers, but I phoned up Sound Technology, the
>UK distributor for eMagic, and they told me that Logic (the MIDI only
>version) is no longer available for the STE. Cubase is only
>available as Cubase Score, for around £450. What a drag, the Atari
>STE is still working great for me, so I guess I'll stick with C-Lab
>Notator for a while longer - I'd sure love to use an arrange-type page
>though, because it makes working with MIDI data much faster. I guess
>I should have upgraded when I had the chance...
>
>gerry

Mark Simpson
JAM Digital Redondo Beach, Ca.
http://www.integrityonline7.com/jam

3118. Re: POPwatch and Okami (great!)

Newsgroup: comp.sys.atari.st
Date: 1998-07-18 00:00:00 UTC
From: pmorales@primenet.com
Message-ID: <35b0acb8626e5f0@primenet.com>
Source record: 96711

on Sat 18-07-98 19:42, Terry May wrote:

>On Sat 18-07-98 10:46, Pat & Anna scribbled:
>>What I would like to suggest is that POPwatch have the option of a
>>PASSWD list, similar to Okami...
>
>POPwatch already has that feature... For example:
>
>braves outrider
>cab outrider
>...

Ah, the wonders of English; I guess I wasn't clear. ;-)

You're describing just the opposite of what I suggest and forcing all KNOWN user addresses into a single file. I want separate files for KNOWN separate user addresses. It's a great feature, with multiple users, like we have here. Should I decide to consolidate into a singler user in the future, the alias feature will be appreciated.

I want all UNKNOWN users, for which I don't have an alias because I don't know what to expect, forced into a single, unique address. Therefore, the alias list would suffice for the list of known users provided I could specify:

97up-lis 97up-lis
edtech edtech
...
<rest_unspecified_stuff> a_unique_username

Thanks for listening,

Pat

--
Pat & Anna
<pmorales@primenet.com>

3119. FS: [UK] Protext 6.00 (10 pounds inc P&P)

Newsgroup: comp.sys.atari.st
Date: 1998-07-18 00:00:00 UTC
From: amlorusso@usa.net
Message-ID: <35b2ba9d.17051115@nntp.softnet.co.uk>
Source record: 96712

Original copy of Protext Wordprocessor (English), version 6.00, by Arnor. Includes all original disks in disk wallet, manuals, registration card stub but no box.

£10 including Postage & Packaging. I live in Swindon, Wiltshire. Buyers from U.K. only please. Email me if you are interested.

Tony Lorusso

3120. Re: Atari ROMS Question

Newsgroup: comp.sys.atari.st
Date: 1998-07-18 00:00:00 UTC
From: Carl Daugherty <crdaugh@ix.netcom.com>
Message-ID: <6oripv$kbd@dfw-ixnews9.ix.netcom.com>
Source record: 96713

Are you asking how to create new ROM chips Jason?

That would require an EPROM burner an appropriate software.
That's about all I know on the subject.

On a related topic. I have TOS 2.06 Roms that I bought from
Emulators Inc. to use with Gemulator. Since I find Pacifist and Tosbox
more useful I was wondering if I could replace the TOS 1.02 chips in
my ST with the 2.06 ROMS? Is it possible and would the benefits out weigh
the loss in compatability? The machine in question is a 520 that has been
upgraded to 2 Megs Ram with a Supra HD.

3121. Re: Desperately Need Atari SupraDrive Drivers & Utilitie Disks

Newsgroup: comp.sys.atari.st
Date: 1998-07-18 00:00:00 UTC
From: Fpinto <fpinto@byu.edu>
Message-ID: <35B15B07.EA82A460@byu.edu>
Source record: 96714

Jason, at 110db (internet noise level) cried out loud desperately:

>If you can help with these drivers and utils for an Atari Supradrive
>20MB please e-mail me..

>I'm Desperate for them..

ftp://ftp.supra.com/pub/communications/supra/atari/

:-).

Fpinto

3122. FS: 1040 STf and SC1224

Newsgroup: comp.sys.atari.st
Date: 1998-07-18 00:00:00 UTC
From: "Daniel L. Howell" <dhow@ix.netcom.com>
Message-ID: <35B1614F.E5F28714@ix.netcom.com>
Source record: 96715

Great condition, virtually stock circa 1989 1040 STf and SC1224
monitor. NO scratches, cracks, sun blemishes, stuck keys, dents...

Would like someone to buy this and get some use out of it if you
can.

$75 obo.

Dan

3123. Wanted: Misc. ST stuff...

Newsgroup: comp.sys.atari.st
Date: 1998-07-18 00:00:00 UTC
From: Prince Corum <corum@sasquatch.com>
Message-ID: <35B17730.12EB4F68@sasquatch.com>
Source record: 96716

Just a few odds and ends I would like to get my hands on:

External double-sided 3.5" floppy for use on 520ST
The game "Typhoon Thompson" for the ST
A decent MIDI sequencer for use on 520ST

There are of course other things I can't think of as of yet, but they'll
come to me eventually...

Please respond to corum@sasquatch.com if you have any of these items and
would like to part with them.

Thanks!
Louis

3124. Re: Falcon serial port speed

Newsgroup: comp.sys.atari.st
Date: 1998-07-18 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IGSQAAAWUP@data.rhein-main.de>
Source record: 96717

In <QNZr1.4065$OX4.3509728@news1.atl.bellsouth.net> William Platt wrote:

>Is the Falcon serial port stuck with the 19,200 curse(limit) that the
>ST has? Can a modem be connected to the Lan port?

No. But you can also use HSModem.
Yes, with the right cable.

-> DOITF030

Regards, Robert

--
-= Home of DOITF030, PROFIJAG, DOITLYNX, DOIT_MAC, DOIT_ST =-
_____
Nemesis Falcon F030-520ST-Jaguar-Mac Lynx I + II
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/homepage.htm

3125. FS: Mega Ste & more

Newsgroup: comp.sys.atari.st
Date: 1998-07-18 00:00:00 UTC
From: danbrown@cet.com
Message-ID: <6oopt7$4a5$1@legends.cet.com>
Source record: 96819

7-13-98 >>>>>> [][] MUST MAKE ROOM [][] <<<<<< 7-13-98

danbrown@cet.com

PLEASE: When you send me email - MAKE SURE you either include a valid
email address or that 'reply to' is correct!!!! Quite a few
people have replied to these add's, but I can't reply to most
of them, as the mail comes back to me. thank you....

[][][][][] SYSTEMS [][][][][]

*** MEGA STE ***

Item : Mega Ste TOS 3.06, 4mb RAM, 1.44mb internal floppy

Trust me, this Mega Ste is faster then stock

Comes w/ :

*SC1435 Stereo Monitor *1 gig internal hard drive

*Migraph Hand Scanner *Floppy drive disk cleaner

*Joystick *STAR NX2410 printer w/box and Man.

*Golden Image DS/DD Ext. Floppy *Golden Image mouse w/mouse pad

*Manual *Chaos Strikes Back w/manual

*Language Disk

*450-500 disks w/ nice locking disk cases (ea. holds 90 disks)

*All Cables and power cords needed, including a power strip.

* If you want, I'll throw in 1.5 boxes of paper for the printer,
but I'm sure it's not worth shipping, due to the weight.

Asking: $400 + shipping (willing to entertain offers)

And if you want anything in the 'Misc" section, I'll pry throw
it in for FREE!!

*** 1040STf ***

Item : 1040STf TOS 1.00, 1mb RAM, 720K internal Floppy

Comes w/ :

* SC1224 Color Monitor w/manual * Owners Manual

* Floppy drive disk cleaner * Language & System Disk

* Chaos Strikes Back * 2 Joystick Extenders

* Mouse w/pad

* External hard Drive setup. 90mb worth of space, on the Link host
adapter. Autoboot with ICD. Comes in a beautiful case, with original
ICD software.

* External CD-ROM w/manual. Model: NEC-25. Comes with Extendos
(manual and original software included)

Asking: $180 + shipping (Willing to entertain offers)

And if you want anything in the 'Misc" sections, I'll pry throw
it in for FREE!!

[-][-][-][-][-] MISC HARDWARE [-][-][-][-][-]

If you want something listed below - MAKE ME AN OFFER!

Item : Advantage Plus host Adapter
Comments:

Item : Blitz Cables
Comments: Allows you to backup your software fast and easy!

Item : 1040 power supply
Comments: Needs plug put back on (which I still have)

Items : SwitchBack
Comments: Difficult to explain what this is. This lets you save anything
to RAM or a file. (Not the best explanation, but best I
can do) Comes with Box, Manual and Software

Items : Video Master
Comments: Allows you to take color (?) snapshots from your VCR
Captures video and sound from any composite source....

[-][-][-][-][-] MISC SOFTWARE [-][-][-][-][-]

If you want something listed below - MAKE ME AN OFFER!

Chessmaster 2000 Star Trek Gauntlet
hacker Manhunter S.F. Heroes Of the Lance w/man
Time Bandit Planet Fall Dungeon Master w/man

Print Master Plus Procopy Forem ST w/disks,box,man
1st Word w/man Interlink w/man Wordup 3.0 w/box and man

GFA Basic 3.0 w/man Express (wp) w/man Hippo font & Sprite editor

Mark Williams C w/Software

[-][-][-][-][-] MISC MANUALS [-][-][-][-][-]

If you want something listed below - MAKE ME AN OFFER!

Word Writer ST Mega File 44 hard drive
Adventure Master box and Manual ST Talk
XL Users hand Book (2) Mega St owners manuals
(2) 520 Owners manuals Star Raiders
Paperboy Super BoulderDash
Music Studio Soft Spool
Degas My letters numbers and words
SF314 disk drive SF354 disk drive

PROGRAMMING MANUALS

A Sourcebook for Atari Logo
ST Basic Sourcebook
Personal Pascal for the atari st
Atari ST LOGO
Atari Logo Sourcebook

If you have any questions, or your interested in one of the items
listed above, PLEASE respond via Email! All funds must be in US Dollars.
I will ship ANYWHERE.

One final note: If you email me wanting something, make sure the return
email is good. If it's not, leave me a good email address in email!
thanks

Internet: danbrown@cet.com
Location: Spokane, Washington USA

Thanks for your time!

((====================================))((======================))
=)) Dan Brown --- Matrixx of IRC ((==)) A Program is used ((=
((danbrown@cet.com))((To Turn Data Into))
=)) http://www.cet.com/~danbrown/ ((==)) ERROR Messages! ((=
((====================================))((======================))

3126. Networking Falcons!

Newsgroup: comp.sys.atari.st
Date: 1998-07-18 00:00:00 UTC
From: ab616@chebucto.ns.ca
Message-ID: <6ootfvhso1@News.Dal.Ca>
Source record: 96820

Can anyone tell me how to network 2 Falcons via the LAN port using a LocalTalk connector? Is there special software neede?

Thanks...

3127. Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1998-07-18 00:00:00 UTC
From: atari-archivists@atari.archive.umich.edu
Message-ID: <ZbVr1.4201$24.24385686@news.itd.umich.edu>
Source record: 96821
Cross-posted to: comp.sys.atari.st,umich.archives

```
-rw-r--r-- molin 138027 Jul 13 01:04 ./0ls-lR.Z
-rw-r--r-- molin 139072 Jul 13 01:05 ./0ls-lRc.Z
-rw-r--r-- molin 131940 Jul 13 01:03 ./0compind.Z
-rw-r--r-- molin 260552 Jul 13 01:03 ./0index
--
-- Howard Chu @ PLATINUM technology Inc., Los Angeles Laboratory
```

3128. Re: MagiC V6

Newsgroup: comp.sys.atari.st
Date: 1998-07-18 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35afb506562c633@lvdi.net>
Source record: 96822

On Fri 17-07-98 21:47, prunus@post3.tele.dk scribbled:

>>From: outrider@lvdi.net (Terry May)
>>Date: Fri, 17 Jul 1998 16:01:56 -0700 (PDT)
>>
>>
>>Has anything been done with the file selector?
>
>Not from what I have seen in the docs.
>It did support long filenames in MagiC own FS, but I havn`t seen anything about it in the docs,- maybe because it`s in german and I`m no good at that. Either.

That was already in MagiC 5.

I was hoping they upgrade it at least a little (e.g. multiple file selection, preset sorting, etc.).
--
Terry May - Las Vegas NV

3129. Re: help: disable internal floppy

Newsgroup: comp.sys.atari.st
Date: 1998-07-18 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6opf1iegg1@news-inn.inet.tele.dk>
Source record: 96823

>From: LIam Busey <anonymous@ix.netcom.com>
>Date: Fri, 17 Jul 1998 17:40:49 -0400
>
>
>My external is a third party drive and uses a standard sized 3.5 floppy
>mech which is much smaller than the one in my ST. It may be compatible
>but I don't have a clue as to how I could safely secure it inside the
>case. I don't want the new drive to slip and short the motherboard. Does
>anyone who has experience with this sort of thing have some pointers
>that they could give me?

It is only bigger when you are looking from the outside, belive me, the 3
screws fits in the exact same holes, - that, at least, is standard.

cheers

Joergen

surfing the net on a ATARI Falcon 030 with MagiC 6, - CAB 2.7 on I-Conn.
Reading News, Sending mail with ASH EMailer 1.1.
http://home3.inet.tele.dk/prunus/

3130. FT: Classic computer adventure games for Atari 2600 games

Newsgroup: comp.sys.atari.st
Date: 1998-07-18 00:00:00 UTC
From: bilstein@mail.utexas.edu
Message-ID: <6opfp6$ro7$2@geraldo.cc.utexas.edu>
Source record: 96824
Cross-posted to: rec.games.video.classic,rec.games.video.marketplace,comp.sys.apple2.marketplace,comp.sys.ibm.pc.games.marketplace,comp.sys.atari.st,comp.sys.mac.games.marketplace

I have the following classic Adventure/RPG computer games for TRADE for Atari 2600 items from my want list. Please do not email me saying "how much is X", I am not posting these for sale. My full trade list and want list can be found at my web site:

http://www.geocities.com/TimesSquare/Arena/3336/2600nexus.html

Here is what I have:

*Auto Duel w/box, map, manual, reference card (Apple II)
*Fahrenheit 451 w/box, manual, insert, reference card (Apple II)
*Fahrenheit 451 w/box (album style), 2 disks, Notes from the Underground (IBM)
*Infocom 4-in-1 sampler disk only (CoCo II)
*Infocom Deadline box, folder, tablets, interview, ref card, photo, memo, lab report, coroner's exam, letter to chief, casebook (Large folder style, no disk) (MAC)
*Infocom Mind Forever Voyaging w/box, Dakota, map, pen, decoder (Apple II)
*Infocom Moonmist w/box, "Ghosts", 2 letters, visitors guide (disk is copy) (Atari ST)
*Infocom Moonmist w/box, box, Ghosts of Cornwall, ref card, visitors guide (IBM)
*Infocom Quarterstaff complete (Macintosh)
*Infocom Seastalker w/box, map, decoder, 8 cards, badge, log book, start guide (Large folder style)(TRS-80)
*Infocom Seastalker w/box, logbook, 4 cards, decoder, chart, badge (IBM)
*Infocom Wishbringer w/box, envelope, map, "Legend" (IBM)
*Infocom Witness w/box, note, telegram, matchbook, "Santa Ana", "Nat'l Detective" (MAC)
*Might and Magic w/box, book, adventurers guide, and map (IBM)
*Moebius w/box, map, book, reference card
*Ogre w/box, manual, strategy guide, reference card (Apple II)
*Rainbird's Guild of Thieves w/box, disk, bank card, service contract, warranty, insert (Amiga)
*Rainbird's The Pawn w/box, disk, Tale of Kerovnia, gameplay book, Atari ST guide, poster, insert (Atari ST)
*Snipes w/vinyl binder, warranty, & dox (1982) (IBM)
*SSI Questron II w/box, disk, manual, command card, map (C64)
*SSI Phantasie w/box, 2 disks, rulebook (Atari ST)
*Time Zone (On-Line Systems) w/box, 6 disks, manual (Apple II)
*Ultima II w/large box, book, business reply, and memo from SOL (Apple II)
*Ultima II disk 2 only (Apple II)
*Ultima III (shrinkwrapped) (Apple II)
*Ultima III w/box, cloth map, 4 books, note from Lord British, reply cards

(IBM PC/PC Jr.)
*Ultima III w/box and 4 books (MAC)
*Ultima IV w/box, cloth map, 2 books, reference card (Apple II)
*Ultima IV disk 2 only, sides C & D (C64)
*Ultima V w/box, cloth map, amulet, book, diary, ref card, quick ref card, quest for clues (Apple II)
*Ultima: Savage Empire w/box, reference guide, start guide, map, magazine, catalog (IBM)

--
Alex Bilstein
BA in Art History, University of Texas
Check out my Atari 2600 Nexus:
http://www.geocities.com/TimesSquare/Arena/3336/2600nexus.html

3131. Re: Okami, NEWSwatch and GET files

Newsgroup: comp.sys.atari.st
Date: 1998-07-18 00:00:00 UTC
From: josdb@xs4all.nl
Message-ID: <35b063d8a33050@xs4all.nl>
Source record: 96825

on Fri 17-07-98 08:15 Gary Priest wrote:

>I'd just like to publicly say a big *thanks* for putting my suggestion or
>saving the message-id of articles in so quickly. :-))

You're welcome.

>For people out there who use NEWSwatch with Okami, then get hold of the
>latest beta135.zip from Jos's web site, and see what I mean :-)

Erm, Gary, if you please: those programs are for testing purposes
only. They still are buggy. Moreover, the beta archive only contains
the latest versions of o.prg and oimport.ttp, and they are NOT
compatible with version U1.34 of oexport.ttp and oexpire.ttp. They do
not work well together.

I would encourage everybody to download the beta test package and test
it, and give me feedback, but not to actually use those programs.
--
Jos den Bekker
<josdb@xs4all.nl> http://www.xs4all.nl/~josdb
-*-
"We had to live on food and water for 30 days." - W.C. Fields

3132. Re: Okami, NEWSwatch and GET files

Newsgroup: comp.sys.atari.st
Date: 1998-07-18 00:00:00 UTC
From: josdb@xs4all.nl
Message-ID: <35b063d8a33051@xs4all.nl>
Source record: 96826

on Fri 17-07-98 19:52 Terry May wrote:

>Is there a way to assign a command to uudecode an article that I'm
>missing? It's somewhat of a hassle to decode several messages in a
>row, because there are so many steps involved. Even if it
>'remembered' your last save message options, that would be helpful,
>so you wouldn't have to click on uudecode every time.

That's exactly what I built in. It's the new `save-binary' command.

--
Jos den Bekker
<josdb@xs4all.nl> http://www.xs4all.nl/~josdb
-*-
"I never liked a man I didn't meet." - Dorothy Parker

3133. Falcon serial port speed

Newsgroup: comp.sys.atari.st
Date: 1998-07-18 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <QNZr1.4065$OX4.3509728@news1.atl.bellsouth.net>
Source record: 96827

Is the Falcon serial port stuck with the 19,200 curse(limit) that the
ST has? Can a modem be connected to the Lan port?

Thanx's in advance

B.P.
Remove the NOSPAM to reply by e-mail

3134. Re: Falcon serial port speed

Newsgroup: comp.sys.atari.st
Date: 1998-07-18 00:00:00 UTC
From: Sven Persson <sven.persson@mbox301.swipnet.se>
Message-ID: <01bdb233$63ce90c0$455ff482@sven133>
Source record: 96828

Hi!

> Is the Falcon serial port stuck with the 19,200 curse(limit) that the
> ST has?

Nope.

/Peter

3135. Re: Newsie .90

Newsgroup: comp.sys.atari.st
Date: 1998-07-18 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <35afff962457770@the-gap.demon.co.uk>
Source record: 96829

on Thu 16-07-98 09:42 Alan Price wrote:

>It's a pity Newswatch doesn't seem to be Newsie-compatible: Popwatch is
>an excellent complementary package for email control.

I did once make a start on putting NEWSie support into NEWSwatch, but NEWSie doesn't really suit having external programs supply it with data.

I've had to put so many workarounds etc. into POPwatch to cope with NEWSie quirks that I decided it really wasn't worth the hassle to do in NEWSwatch.

And anyway, NEWSie *is* a STiK/STinG news client with it's own online code, so it seemed a bit pointless in making NEWSwatch compatible.
The main point of NEWSwatch was so that I could use non-STiK offline news clients such as Oasis2 and Okami with STiK comms.

POPwatch was the same to a degree, although the NEWSie support is there because it provides *many* features for dealing with email that NEWSie doesn't. So it is of use.

Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

3136. Re: ScanX & Microtek

Newsgroup: comp.sys.atari.st
Date: 1998-07-18 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <6opu6l$1cu$1@plutonium.compulink.co.uk>
Source record: 96830

On 17 Jul 1998 15:09:13 , Micha Knorpp wrote:

>another question: how can i tell Scanx whether to store a picture in IMG
>or TIF format (i think this are the only ones which are supported)? or
>is this done automatically?

On my version of Scan X (not the latest BTW) you don't need to put the file extension/format in. Scan X saves everything other than line art as a TGA (Targa) file. Line art is saved as an IMG file.

Can't help you with the other problem though. Scan X and my MicroTek E3 work fine here with my Falcon, although I have to remember to switch Nemesis out before using the Scan X software. However, I understand the latest version fixes this little problem.

Regards

Mike Kerslake

*** Radio memories, memorabilia, exclusive photos and more! ***
Email: publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/
*** Atari Computing Magazine information ***
Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com

3137. Re: Newsie .90 Bug?

Newsgroup: comp.sys.atari.st
Date: 1998-07-18 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <900760612.29797.0.rover.c3adfca1@news.demon.nl>
Source record: 96831

On 16 Jul 1998 03:12:37 , Nurmix wrote:
>I've just upgraded NEWSie to version .90, and I think I found a bug.
>
>
>It's not saving my window size preferences - at least not ALL of them.
>
>The GROUP window opens where it did before, and the OVERVIEW does too,
>but when the individual articles come up in their window, it is only
>about 1/3 the size it should be. I've resized it to where I want it, and
>saved PREFs, but the next time I read an article, it comes up 1/3 size
>again. Any thoughts on this?
>
>
>--
Hi again,

found out the following, after trying deleting the prefs.inf and saving
again etc.

First of, when setting a window to fullscreen by means of the window gadget,
the position won't be set in the prefs file as fullscreen, but will remain
as it was.
Repositioning the window by means of the top bar/resize button and then
saving prefs will change the setting in the prefs.inf BUT:
I set the overview and article windows to "about" fullsize (thats 640x480
here), my prefs.inf shows (0,15,639,459) for those windows, but they show up
full width but only about half height... So something strange is going on..

Anyone with a clue? John perhaps?

CU NeXT msg,

____
/ __ . __ | |
/ / / / / / /_ | Email: louis@holleman.demon.nl |
/_ /_/ /_/ / __/ | http://www.holleman.demon.nl |
| |
____

3138. Re: Okami, NEWSwatch and GET files

Newsgroup: comp.sys.atari.st
Date: 1998-07-18 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <35b0783c3c2ae0@the-gap.demon.co.uk>
Source record: 96832

on Sat 18-07-98 10:02 Jos den Bekker wrote:

>on Fri 17-07-98 08:15 Gary Priest wrote:
>
>>I'd just like to publicly say a big *thanks* for putting my suggestion or
>>saving the message-id of articles in so quickly. :-))
>
>You're welcome.
>
>>For people out there who use NEWSwatch with Okami, then get hold of the
>>latest beta135.zip from Jos's web site, and see what I mean :-)
>
>Erm, Gary, if you please: those programs are for testing purposes
>only. They still are buggy. Moreover, the beta archive only contains
>the latest versions of o.prg and oimport.ttp, and they are NOT
>compatible with version U1.34 of oexport.ttp and oexpire.ttp. They do
>not work well together.
>
>I would encourage everybody to download the beta test package and test
>it, and give me feedback, but not to actually use those programs.

Sorry. :(Wasn't I meant to mention it to people then? You didn't say, and
because it's on your website everyone can see it anyway, which is why I
didn't think it was a secret.

How can people test the programs if they don't use them? Catch22 I think ;)
TBH, I'm confused. If I can't use it for real, how can I test it?

Perhaps you should do what I tend to do, and only release betas to a small
group of known people (which is probably what you did in the past).
Putting on the same web page as the 'real' version if you don't want all and
sundry to use 'em is a mistake. What I've also done in the past is create a
'secret' web page eg. www.the-gap.demon.co.uk/secret.html which contains the
beta but only certain people know about it.

BTW, I *am using* this beta, and haven't noticed any problems, apart from
the About dialog which I've told you about.

Also the time in this article should be 11:23. But I guess that's what
your saying about OEXPORT not being compatible?

Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

3139. swap jag games

Newsgroup: comp.sys.atari.st
Date: 1998-07-18 00:00:00 UTC
From: ethhoack <ethh@enemy.org>
Message-ID: <WS.35b09cba.00014c9b.ethh@enemy.org>
Source record: 96833

swap jag games.

i propose:

doom (with box, doc, overlay)
club drive (box, doc)
cybermorph (no box nor doc)

i'm looking for:

checkered flag
i-war
power drive rally
worms
1 joypad, 1 cable peritel.

will also swap a jag for a lynx.

make offer by e-mail.

ethh@enemy.org

pub 2048/7579B421 7D 29 B3 3A CB 2D 42 B1 DE F3 19 D6 18 F6 C5 55

"abw&#65533;rts wend'ich mich zu der heiligen, unaussprechlichen, geheimnisvollen
nacht. fernab liegt die welt - in eine tiefe gruft versenkt" novalis

3140. Re: FS: Falcon030, 1Gb HD and Expose (UK)

Newsgroup: comp.sys.atari.st
Date: 1998-07-18 00:00:00 UTC
From: Carl Woffenden <carl@arachsys.com>
Message-ID: <35B0B465.49493FAF@arachsys.com>
Source record: 96834

I don't think I could sell it - we're too close. The ad. was placed out of frustration. Anyway...

What I would like is an Afterburner 040 or something similar, I'm quite poor but would exchange one of the following PC bits:

Orchid Fahrenheit Pro 64 PCI graphics card,
Turtle Beach Monterey sound card with Tahiti daughter board.

If the card was right, I also have a Silicon Graphics 4D/25 (16Mb RAM, R3000 processor @ 20Mhz) but I'd want a cash supplement with it.

Carl.

3141. no sequencers for Atari STE?

Newsgroup: comp.sys.atari.st
Date: 1998-07-18 00:00:00 UTC
From: gerrymcc@indigo.ie
Message-ID: <6oqau6$1q2$2@news.indigo.ie>
Source record: 96835

well, not really no sequencers, but I phoned up Sound Technology, the UK distributor for eMagic, and they told me that Logic (the MIDI only version) is no longer available for the STE. Cubase is only available as Cubase Score, for around ?450. What a drag, the Atari STE is still working great for me, so I guess I'll stick with C-Lab Notator for a while longer - I'd sure love to use an arrange-type page though, because it makes working with MIDI data much faster. I guess I should have upgraded when I had the chance...

gerry

3142. Re: Atari BBS Software

Newsgroup: comp.sys.atari.st
Date: 1998-07-18 00:00:00 UTC
From: <>
Message-ID: <35b037c5.0@news.ptw.com>
Source record: 96836

On 17 Jul 1998 02:35:54, Nurmix wrote:
>A while back, someone here (I forget who) was looking for some Atari BBS
>software. Well, the best Atari BBS software I ever saw was made by a guy
>named Brian Hauer. He used to run a couple of Atari BBSes in Southern
>California a few years ago. He was also co-author (and friend of) Aaron
>Hopkins of Freeze Dried Terminal fame. Anyway, he's always been an
>excellent ST programmer, and he wrote this BBS software a while back, and
>used to use it on his system. It's called Foresight, and it can be found
>(although I'm not 100% sure it's the latest version as I haven't spoken
>to Brian in a while) on the ftp site below:
>
>wuarchive.wustl.edu/systems/atari/umich.edu/Telecomm/Foresight
>
>I believe the file is called "FS_WB2.ZIP"
>
>Hope this helps whoever it was that was looking for Atari BBS software!
>
>Paul Nurminen (aka Nurmix)
>
>_/ Red Light 6 Studio - El Segundo, California
>_/ Home of Nurmix Productions and NURVIS MUSIC
>_/
>_/ E-Mail: Nurmix@socal.com
>_/ Website: <coming soon>
>
>}} SPAM ALERT! : Replace "ecncomr" with "Nurmix" to e-mail!
>
>--
>.
Well, my Black Hole BBS still runs BBS Express ST.

--
| Rosamond Royal Mobil Observatory. Dennis Bishop Operator |
| 470 20th Street West #23 Sidewalk Astronomer |
| Rosamond, Ca. 93560 |
| All Donations of Hardware or Funds for upgrades Welcome. |
--

3143. ST NEWS / STNICCC 2000 / W3M3 sites down

Newsgroup: comp.sys.atari.st
Date: 1998-07-18 00:00:00 UTC
From: karies@'i_dont_like_spam'wxs.nl
Message-ID: <35b0dd12.4096764@news.wxs.nl>
Source record: 96837

Hi...
The ST NEWS site, STNICCC 2000 and W3M3 magazine site are down until
August 1st. No worry, things will go great starting in August :-)

Richard

3144. POPwatch and Okami (great!)

Newsgroup: comp.sys.atari.st
Date: 1998-07-18 00:00:00 UTC
From: pmorales@primenet.com
Message-ID: <35b06f4a329ecc0@primenet.com>
Source record: 96838

I think this is a great combination which I have just begun to use. The latest NEWSwatch version got me over the hump; I was really resisting the previously required directory structure.

I like the PASSWD file's ability to specify active "users" addresses. This means that lists for Anna and myself are treated separately. *Real Nice*. POPwatch handles this nicely because the list mails are normally addressed to the list name. Because these names can be placed into the PASSWD file, all works well.

But, what I don't like (this has been mentioned here recently) is that mail to unexpected "users" are broken out separately by POPwatch and will not be imported by Okami because they will not be in the PASSWD file. The suggestion made here, recently, to scan incoming mail (easily previewed before download by POPwatch) and append them into an active "users" file works fine as a work-a-round but is not very elegant.

What I would like to suggest is that POPwatch have the option of a PASSWD list, similar to Okami, which would identify active users. Email to active users would be broken out as is currently done. Email to a non-listed, inactive, user would be placed into a single user file regardless of address. This single user file name could be added to Okami's PASSWD file, or not, at the choice of the user.

This way, the entire process can be easily controlled by the user.

Thanks for any consideration,

Pat

--
Pat & Anna
<pmorales@primenet.com>

3145. Re: MagiC Dialogs

Newsgroup: comp.sys.atari.st
Date: 1998-07-18 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <980718183554$dbolt@my-ste.demon.co.uk>
Source record: 96839

```
-----BEGIN PGP SIGNED MESSAGE-----

On 17 Jul 1998 07:53:44 , Neil Roughley wrote:

> Ease 4 supports dialogs to the mouse position, but that's not what I
> meant. What I meant was how does one make the 'system' (MagiC's AES) tell
> applications to have dialogs follow the mouse instead of centered?
> Geneva's AES handles this rather well... I just thought it would be
> possible under MagiC. Maybe the idea is that applications themselves
> should decide whether there's a need for that (like Ease). But a large
> monitor (like the TTM195) dictates the use of something to have dialogs
> near the mouse.

It could be that programmers are using form_center(), which centers the
dialog on screen, instead of reading the mouse position and displaying
the dialog nearer to it. I know that the programs I've written do that,
but since I'm using ST High res, the mouse can't be far from the dialog.

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv

iQB1AgUBNbAmLvt/J4yyMZyRAQHMXQMAibDFksyy6uNlN8h7hjmbgteMnrNh8TS0
Ig1L74E2py0GgFhihoqRxIEWpPf/2OhOa7oMTg6QiZPQkoEWo6Qz+CdLbbQ493xK
OoLvmLcdvt9J7wRXpddVqOMVLU728tQ3
=TGSs
-----END PGP SIGNATURE-----

Regards,
David. Email: dbolt@my-ste.demon.co.uk
--
Proud owner of:
Atari 520STE 4Mb, 1Gb + 540Mb HD, 3x CD, Magic 5.11, HD Driver 7.04, V.34
Atari 1040STE 4Mb
```

3146. Re: Howdy from an Old Timer!

Newsgroup: comp.sys.atari.st
Date: 1998-07-18 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <980718182452$dbolt@my-ste.demon.co.uk>
Source record: 96840

```
-----BEGIN PGP SIGNED MESSAGE-----

On 17 Jul 1998 12:45:47 , jim wrote:

<snipped>

> * 68020 based 16 and 24MHz accelerator card with TT fastram for STe (TUS
> dev
> again)

IIRC TUS decided the 24MHz was too unstable and have dropped it (hopefully
until they can make it stable)

> * New interface allows up to 14megs of memory on standard STFM (not STe
> yet)

Okay, who's doing it? (TUS again?) and are they working on an STE version?
Another 10Mb will come in handy, especially since I've only got 2.8Mb out
of 4Mb free when using Magic and several other 'important' utils.

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv

iQB1AgUBNbAjmPt/J4yyMZyRAQHnoAL+JPe10RGxFE+5IADe5lgExH4PsvOqBy/V
jHdS0HjZBh2m88yLBRh/TC/ZFOcMmuKaRLa9flM1LfTPz/SnnVsOrhVQnVi5/8Ru
f/YKUO2lstPvAh0tG4nd6yhEKVSXmhJ6
=4KY1
-----END PGP SIGNATURE-----

Regards,
David. Email: dbolt@my-ste.demon.co.uk
--
Proud owner of:
Atari 520STE 4Mb, 1Gb + 540Mb HD, 3x CD, Magic 5.11, HD Driver 7.04, V.34
Atari 1040STE 4Mb
```

3147. Re: Need help with STinG...

Newsgroup: comp.sys.atari.st
Date: 1998-07-18 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <980718181608$dbolt@my-ste.demon.co.uk>
Source record: 96841

```
-----BEGIN PGP SIGNED MESSAGE-----

On 17 Jul 1998 08:21:39 , William Platt wrote:

> If your using vers 1.5 of CAB don't use the CAB.OVL above 1.27. That
> is the last version before they added the configuration file. Newer
> versions of the OVL will cause CAB to "hang"

Not here they don't! I'm using the 1.301b overlay with CAB v1.5, the
v2.0 and, now, the v2.7 (demo). I haven't noticed any problems with it,
especially 'hangs'. I have noticed that if a server is down, and I'm not
using a proxy cache, it will wait for ~30 seconds trying to connect to
the server before giving up and returning an error #1. Other than that,
I've not had any problems.

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv

iQB1AgUBNbAhjPt/J4yyMZyRAQFQpgL/Yx35NAnf4P7QXqvi/t8903SpPgSNfiFD
zfUbNXW0HStHI9D6EatttdWEm61Ze2PI6lj7R6TfeiwjK5BsJ8fodVuZLm88HkqM
mclHwcAnKv/j6wsfjH2uj+7ooVJxNxt5
=o04U
-----END PGP SIGNATURE-----

Regards,
David. Email: dbolt@my-ste.demon.co.uk
--
Proud owner of:
Atari 520STE 4Mb, 1Gb + 540Mb HD, 3x CD, Magic 5.11, HD Driver 7.04, V.34
Atari 1040STE 4Mb
```

3148. Re: Atari ROMS Question

Newsgroup: comp.sys.atari.st
Date: 1998-07-18 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6oqpar$a5b$1@roch.zetnet.co.uk>
Source record: 96842

On 17 Jul 1998 20:37:36 , jason newstead wrote:
>Is it possible to change atari ROMS back to there original atari format
>and if so what software do i need to do it?

Eh? A ROM is 'read-only' so it can't be changed, Jason. What do you
mean?

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

3149. Okami (Re: Okami, NEWSwatch and GET files)

Newsgroup: comp.sys.atari.st
Date: 1998-07-19 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <35b20d661f697d0@club-internet.fr>
Source record: 96644

Hello,

in article <35b1e56616addf0@the-gap.demon.co.uk>
Gary Priest wrote:

> >I haven't found any problems, either. What is wrong with the About
> >dialog?
>
> If you go into the Hall of Fame dialog from the About dialog, then when you
> try and exit it, the dialog doesn't disappear and the program locks up.
> Under MagiC5.11 you have to kill it via the task manager, under TOS4.04 you
> have to reboot the Falcon.

You can hit the Return key and let's go :-)

Bye,
/Pascal/

--
Pascal, surfing the web on his Falcon...

3150. Upload to umich

Newsgroup: comp.sys.atari.st
Date: 1998-07-19 00:00:00 UTC
From: michael@fastlane.net
Message-ID: <49F548AC2055CF80.2D3E204BC2BC62C8.6052882BCDF821E4@library-proxy.airnews.net>
Source record: 96645

Hi all,

I want to upload a file to the umich archives, but I no longer
seem to get a response when trying to ftp into
atari.archive.umich.edu (or msdos.archive.umich.edu). Where can
I find the new upload procedures?

Thanks,

Michael White (michael@fastlane.net)

3151. Re: POPwatch and Okami (great!)

Newsgroup: comp.sys.atari.st
Date: 1998-07-19 00:00:00 UTC
From: pmorales@primenet.com
Message-ID: <35b1a2f09dd0f10@primenet.com>
Source record: 96646

on Sun 19-07-98 12:17, Gary Priest wrote:

>Ok. Ok. I give in. I've just started putting some code into POPwatch to do
>just that.

Great, thank-you!

>What I'm planning on implementing is this...

Sounds perfect to me. The only other thing I'd *sheepishly* ask for
is also allow the ALIAS file to reside in the POPwatch load
directory. Okami uses a file with the default name (in O.INF) of
ALIAS too and things could get confusing depending on how the folder
structure gets defined on one's system.

>The drawback (for me anyway) is that all 'real' users *must* be defined in
>the ALIAS file, otherwise they will simply default to the default user.
>I say it's a drawback for me, because being a Demon Internet user, POPwatch
>makes use of the SMTP envelope which contains *my* real address.

Ah, all comes to light. Here that is obviously is not the case. The
lists I belong to seem to make up a new, slightly different
derivation of the to address line every few days. :(

BTW, we're now hooked on this combination and decided, yesterday,
we'll be making a registration donation to our local hospital.

Thanks a bunch!

Pat

--
Pat & Anna
<pmorales@primenet.com>

3152. LYNX Browser?

Newsgroup: comp.sys.atari.st
Date: 1998-07-19 00:00:00 UTC
From: SRipkowski@my-dejanews.com
Message-ID: <6otcnpjpq1@nnrp1.dejanews.com>
Source record: 96647

Is there a version of the text only Lynx Browser available for the Atari? IF so where can I get it?

I finally got my 1040 up and running OK, but with only 1 MB I dont have enough memory to render the html pages.

Wade
Daddy, what does formatting drive c mean?

------== Posted via Deja News, The Leader in Internet Discussion ==------
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

3153. Re: POPwatch and Okami (great!)

Newsgroup: comp.sys.atari.st
Date: 1998-07-19 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <35b218028a2281@the-gap.demon.co.uk>
Source record: 96648

on Sun 19-07-98 16:10 Pascal Ricard wrote:

>Hello,
>
> in article <35b1e56616addf1@the-gap.demon.co.uk>
> Gary Priest wrote:
>
>> The drawback (for me anyway) is that all 'real' users *must* be defined in
>> the ALIAS file, otherwise they will simply default to the default user.
>
>So with a switch for this as an option ?

No, I don't think so. There's nothing to stop you not defining a default
user, thus it would just act as it does now.

Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

3154. FS, PX etc: Atari ST Stuff (19/7/98) Update

Newsgroup: comp.sys.atari.st
Date: 1998-07-19 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <900872553.7217.0.nnrp-07.c1ed1184@news.demon.co.uk>
Source record: 96649
Cross-posted to:
comp.sys.atari.st.tech,comp.sys.atari.st,alt.atari,demon.adverts.uk.adverts.computer,uk.adverts.other,netcom.uk.forsale

```
I have a selection of Atari ST titles for sale.

This List Updated 19/7/1998.

email: steve@steverosie.demon.co.uk

I'm looking out for the following, possible swap, part exchange etc...
Atari CD ROMS, 16-bit sampler cartridge/hardware etc...

All are on original media.

Key:
ds = double sided disks
ss = single sided disks
?d = number of disks
meg = one meg of memory or more needed
ni = no instructions
nb = no box
NSTE = Not STE compatable

Please Note The Key Codes Are Only There For Guidance, I cannot be
responsable for in accuracies.

>>>>>>>>>> All prices are in UK Pounds (sterling) <<<<<<<<<<
^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^
Prices DO NOT include postage.

GAME COMPILATIONS

Hollywood Collection (5d,ni) ..................................... 5
Ghostbuster II, Indiana Jones and the Last Crusade & Robocop
TNT (4d) ......................................................... 5
Xybots, Toobin, APB, Dragon Spirit and Hard Drivin'
Finale (4d) ...................................................... 5
Paperboy, Overlander, Ghost'sn' Goblins
and Space Harrier (20 levels)
The Dream Team (5d, ds) ......................................... 5
The Simpsons - Bart v' The Space Mutants, WWF Wrestlemania and
Terminator II 'Judgement Day'
Champions (3d,ds,nb) ............................................ 5
Manchester United, Jahangir Khan Squash and
World Championship Boxing Manager.
Atari 520STE Discovery Xtra Pack ................................ 5
Language Disk DE1 (ds)
Final Fight Disks DE2 & DE3 (ds)
```

Sim City/Escape from the Planet of the Robot Monsters (ds)
9 Lives (ds)

SPORT TYPE GAMES

World Championship Soccer (1d,ds,nb) 2
Ballistix (1d,ss) 2
Superleague Soccer (1d,ss) 2
Vector Championship Run (1d,ss) 2
Hyperbowl (1d,ss,nb) 2
Championship Wrestling (1d,ss) 3
Top Shot = Kick Off + Extra Time. (1d,ds) 3

SIMULATIONS

ATFII (Atdvanced Tactical Fighter II) (1d,ss) .....<reserved>. 2
Falcon - The Mission Disks Vol.1 (1d,ss) 3
Carrier Command (1d,ds) 5
Mig-29 Fulcrum (1d,ds,meg) 5
UMS 'The Universal Military Simulator' (1d,ss,nb) .....<reserved>. 5

STRATEGY, MIND AND ADVENTURE

Alpha Waves (1d,ss) 2
Go-Moku/Renju (1d,ss) 2
Crash Garrett (2d,ss) 2
Archipelagos (1d,ss) 2
Tower of Babel (1d,ss) 2
The Quest for the Time-Bird (3d,ds) 2
Quizam! (2d,ss) 2
Lords of Chaos (1d,ds) 3
Driller (1d,ss) 3
Populous (1d,ss) .....<reserved>. 3
Borodino (2d,ss) 3
Murder (1d,ds) 3
Knightmare (2d,ds) 3
Corporation (2d,ss) 3
Mega-Lo-Mania (2d,ds) 3
Corruption (1d,ss,nb) 3
Conflict Europe (2d,ss,nb) .....<reserved>. 3
Myth (1d,ss) 3
Space Quest II (3d,ss,nb) 5
Indy 'Indiana Jones and the Last Crusade' (3d,ds) 5
Shadowlands (2d,ds) 5
Terrorpods (2d,ss) 5
Loom (3d,ds,nb) 5
King's Quest (2d,ss,nb) 5
King's Quest II (2d,ss,nb) 5
King's Quest III (3d,ss,nb) 5
Populous II (1d,ds, meg & 512k versions) 10
Elite 2 - Frontier (2d,ds,meg) 10

ARCADE

Tau-Ceti (1d,ss,nb,ni) 1
Hard Drivin' (1d,ss,nb,ni) 1
Skweek (1d,ds) 2
Defenders of the Earth (2d,ss) 2
Wrangler (1d,ss) 2
Hard Drivin' (1d,ss) 2
Yogi Bear & Friends In the Greed Monster (1d,ss) 2
Blazing Thunder (1d,ss) 2
Fast Food (featuring Dizzy) (1d,ss) 2
Whirligig (1d,ss) 2
Hellraider (1d,ds) 2
Outrun (1d,ss,ni) 2
Bad Company (1d,ds) 2
Rambo III (1d,ss) 2
Mean Machine (1d,ds) 2
The Light Corridor (1d,ss) 2
Voyager (1d,ss,nb,NSTE) 2
Hellraisers (2d,ss,nb,ni,NSTE) 2
Legend of the Lost (2d,ss,nb,ni) 2
Time Bandit (1d,ss) 2
Robocop (2d,ss,ni) 2
Popeye 2 (1d,ds) 2
Flood (1d,ds) 2
Hong Kong Phooey (1d,ss) 2
Steg the Slug (1d,ds) 2
Panza Kick Boxing (2d,ds) 2
Cloud Kingdoms (1d,ss) 2
Cabal (1d,ss) 2
Moonwalker (2d,ss) 2
Awesome (3d,ds) 3
Harley-Davidson 'The Road To Sturgis' (2d,ss) 3
Spindizzy Worlds (1d,ss) 3
Shadow of the Beast (2d,ds,ni) 3
The New Zealand Story (1d,ds) 3
Prince of Persia (1d,ds) 3
Hudson Hawk (1d,ds) 3
Golden Axe (2d,ds) 3
Cloud Kingdoms (1d,ss) 3
Cap'n Carnage (1d,ss) 3
Impossamole (1d,ds) 3
Risky Woods (1d,ds) 3
Oxxonian (3d,ss) 3
Barbarian (Psygnosis) (2d,ss) 3
Barbarian (Palace) (1d,ss) 3
Cybernoid II - The Revenge (1d,ss) 3
Switchblade 2 (1d,ss) ..... <>Reserved<>. 3
Double Dragon III (2d,ds) 3
Robocop 2 (1d,ds) 3
Mr Do Run Run (1d,ds) 3

Dragon Breed (2d,ds) 3
Operation Wolf (3d,ss,nb) 3
The Untouchables (3d,ss) 3
Thunderblade (2d,ss) 3
Total Recall (2d,ds) 3
Chase HQ 2 (2d,ds,nb) 3
Wizkid (1d,ds,nb) 3
Star Wars (1d,ss) 3
Rainbow Island 'Bubble Bobble 2' (1d,ds) 3
Captain America (1d,ss,nb) 3
First Samurai (2d,ds,nb) 5
Obsession (2d,ds, meg, STE) 5
Cannon Fodder (3d,ds) 5

SERIOUS STUFF

FirST BASIC (1d,ss) .....<reserved>. 2
Drum Studio (1d,ss,nb) 2
Talespin 'An Adventure Game Creation Program' (2d,ss) 5
K Comm II (1d,ss,nb) 5
Super Conductor (1d,ss) 5
C-Breeze 'The C-Programmers Editor' (1d,ss) 5
ST BASIC Revised Edition (1d,ss) 5
Family Roots (1d,ss) 5
Tempus 2 (1d,ss) .....<reserved>. 5
PC Ditto 2 (1d,ss) .....<reserved>. 5
Prodata (2d,ds) 10
HiSoft BASIC (1d,ds) 10
Easy Text Professional (1d,ds) 10
That's Write v1.51 (3d,ds,nb) .....<reserved>. 10
Timeworks v1.12 (5d,ss) 10
Devpac 2 v2.25 (1d,ss) .....<reserved>. 15
Radacteur 3 (4d,ds,nb,meg) 20
Lattice C v5 (7d,ds) 20

BOOKS

Atari Discovery Pack Manual 2 - STOS The Game Creator Manual .<rsvd>. 3
Atari Discovery Pack Manual 3 - Neochrome/FirST Basic etc 3
Atari ST Internals by Abacus .....<reserved>. 5
Atari ST GEM Programmer's Reference, by Abacus .....<reserved>. 5

HARDWARE

Atari ST VT100 Terminal Emulator Cartridge (no manual)..... 5
Multiface ST 'Ripper Cartridge' (NSTE) 20
Stereo Master Sampler Cartridge 20
Atari STE, 4 meg and Atari SH204 Hard Drive 160
520 STFM Motherboard 20

COVER DISKS all are 50p per disk plus postage

Further Discriptions should be on my web site: steverosie.demon.co.uk

Atari ST User
May 1990, March 1991, May 1991, June 1991, July 1991, March 1992, August 1992,
January 1993, February 1993, March 1993, April 1993, September 1993,
December 1993 (2 disks), June 1994, August 1994, September 1994, November 1994.
Serendipity & Maze disks.

ST Format
Disk Numbers: 10, 17, 18, 19, 20, 21, 22, 23, 26, 27, 28, 29, 30(2 disks),
31, 32, 33, 34(2 disks), 35(2 disks), 36(2 disks), 37(2 disks), 38(2 disks),
39(2 disks), 40(2 disks), 42(2 disks), 43, 44, 45, 46, 47, 50, 51, 52, 53,
54(2 disks), 55, 56, 57, 58(2 disks), 59, 60, 61, 62, 63, 65, 66, 67, 68,
70, 71, 72, 73, 76, 85, 86.

ST Format Subscribers Wonder Disk
Disk Numbers: 67, 68.

Atari ST Review
Disk Numbers: 3(2 disks), 5(2 disks), 6(2 disks), 8(2 disks), 9(2 disks), 10,
11(2 disks), 12, 17, 19, 20, 21(2 disks), 22, 23, 24, 25, 26, 27, 28,
30(2 disks), 31, 32(2 disks), 33(2 disks), 34(2 disks), 35(2 disks).

Atari World
Disks: Issue 6 Disk B, Issue 7 disk A, Issue 9 Disk A, Issue 10 Disk A.

ST Handbook
Disks: Issue 2, Issue 3.

Stampede
Issue 3 Disk 1.

Cheers! for now
Steve

---------------------->>>> Quote Of The Month <<<<----------------------
* 'A husband is what is left of a man after the nerve is extracted' *
* - Helen Rowland *
---
* Email: steve@steverosie.demon.co.uk | IRC Channels *
* URL: www.steverosie.demon.co.uk | #atari #jesuscafe *
* IRC: mockbird | #atari1 if #atari on invite *

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

Cheers! for now
Steve

---------------------->>>> Quote Of The Month <<<<----------------------
* 'A husband is what is left of a man after the nerve is extracted' *
* - Helen Rowland *
---
* Email: steve@steverosie.demon.co.uk | IRC Channels *
* URL: www.steverosie.demon.co.uk | #atari #jesuscafe *
* IRC: mockbird | #atari1 if #atari on invite *

```
*------------------------------------------------------------------------*
Location: Narberth, Pembrokeshire, Wales, United Kingdom
**********************************************************
```

3155. Re: Newsie .90 Bug?

Newsgroup: comp.sys.atari.st
Date: 1998-07-19 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <980719162020$dbolt@my-ste.demon.co.uk>
Source record: 96650

-----BEGIN PGP SIGNED MESSAGE-----

On 18 Jul 1998 11:16:52 , Louis Holleman wrote:

<snipped>

> First of, when setting a window to fullscreen by means of the window gadget,
> the position won't be set in the prefs file as fullscreen, but will remain
> as it was.

Haven't tried that way, but...

> Repositioning the window by means of the top bar/resize button and then
> saving prefs will change the setting in the prefs.inf BUT:
> I set the overview and article windows to "about" fullsize (thats 640x480
> here), my prefs.inf shows (0,15,639,459) for those windows, but they show up
> full width but only about half height... So something strange is going on..

That's exactly the problem I've had as well, although instead of saving it
as (0,19,639,383), which worked with v0.88, it saves as (0,19,639,159).
Minor problem, but I can live with it.

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv

iQB1AgUBNbIcyPt/J4yyMZyRAQHhaQL+OiaPy9zNlte+0NBx6Au2D583+foyaZoN
1hnZ+gubvM8F0l2cakUNQYM5R67TlZw2AepYojqS5486GJrLIjWef/AM88nKP2QA
V4vmkSxmd69P5MhSAjivPqpSMYwSXImj
=y0Vt
-----END PGP SIGNATURE-----

Regards,
David. Email: dbolt@my-ste.demon.co.uk
--
Proud owner of:
Atari 520STE 4Mb, 1Gb + 540Mb HD, 3x CD, Magic 5.11, HD Driver 7.04, V.34
Atari 1040STE 4Mb

3156. New MyMAIL version

Newsgroup: comp.sys.atari.st
Date: 1998-07-19 00:00:00 UTC
From: erikhall@tripnet.se
Message-ID: <6otepk$oj7$1@minox.tripnet.se>
Source record: 96651

Hi all Atari users !

Now its time again for a new MyMAIL version
This time it got rev nr 0.65

It is mostly bugfixes and a new window handler i have worked with
in this version.

You can download from this address:
http://www2.tripnet.se/~erikhall/programs/mymail.html

Bugfixes and new things

**** 19.07.1998 ****
Rev: V0.65

- Many small bugfixes.
- Mail recieve details was not working properly
this is now fixed.
- A complete new window handler is inplemented in the code
to eliminate future problems and to handle animations better.
It gives smaller and faster code and is easyer to maintain for me.
- Faster code for opening of a mail.

The docs are only partly updated.

You can add or remove yourself from MyMAIL mailinglist.
The add/remove page is found at:
http://www2.tripnet.se/~erikhall/mymailupdates.html
The mailinglist are handled by MyMAIL automaticly.

Best Regards

Erik Hall

Mail:
erikhall@tripnet.se |||
Erik.Hall@epk.ericsson.se |||
/|\ HADES 060
URL: / | \
http://www2.tripnet.se/~erikhall/index.html

3157. Re: Info wanted: 1040stf

Newsgroup: comp.sys.atari.st
Date: 1998-07-19 00:00:00 UTC
From: Sven Persson <sven.persson@mbox301.swipnet.se>
Message-ID: <01bdb346$a143ce20$5bb3f482@sven133>
Source record: 96652

Hi!

> I'd like to know what the big difference is between this model
> and the 1040st/1040ste is.

The STE has the following improvements:

4096 colors instead of 512 (but you can still only use 16 at a time without
rasters)
Blitterchip
Hardware assisted finescrolling
Sampled DMA stereosound with bass & treble control
2 Analog joystick/lightgun/paddle ports
TOS 1.6x-2.x

I think that's all.. But I might have forgotten something.

> Also, what type of serial port does it have? Will I need a special
> cable to run any external modem?

No, a normal modem cable works fine. But the serialport won't work above
19200 unless you modify it.

> I haven't actually gotten the unit yet, this is why I ask. I want to
> be prepared. This'll be my first Atari computer, unless you
> want to count the 2600vcs or the Jaguar. :)

Well, they might not be the fastest but they sure are the coolest :)

/Peter

3158. Re: POPwatch and Okami (great!)

Newsgroup: comp.sys.atari.st
Date: 1998-07-19 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35b1d6a8cb29671@lvdi.net>
Source record: 96653

On Sun 19-07-98 12:17, Gary Priest scribbled:

>Ok. Ok. I give in. I've just started putting some code into POPwatch to do
>just that.
>
>What I'm planning on implementing is this. To define a default username you
>simply make the first line of the ALIAS file thus:
>
>* username

Excellent! Thanks, Gary -- you da man!

>The drawback (for me anyway) is that all 'real' users *must* be defined in
>the ALIAS file, otherwise they will simply default to the default user.

Of course, if I understand you correctly, you can still use it the
old way by not putting in the default username in the first position,
so I see no drawback.
--
Terry May - Las Vegas NV

3159. Re: Howdy from an Old Timer!

Newsgroup: comp.sys.atari.st
Date: 1998-07-19 00:00:00 UTC
From: jim <jim@studio9.demon.co.uk>
Message-ID: <35B24CCF.CB57D27E@studio9.demon.co.uk>
Source record: 96654

Sorry Dave can't remember original manafacturers of 14meg board but it is distributed in the uk by 16/32 Systems ... a review I read said an STe version was planned.

regards,
jim

David Bolt wrote:

> -----BEGIN PGP SIGNED MESSAGE-----
>
> On 17 Jul 1998 12:45:47 , jim wrote:
>
> <snipped>
>
> > * 68020 based 16 and 24MHz accelerator card with TT fastram for STe (TUS
> > dev
> > again)
>
> IIRC TUS decided the 24MHz was too unstable and have dropped it (hopefully
> until they can make it stable)
>
> > * New interface allows up to 14megs of memory on standard STFM (not STe
> > yet)
>
> Okay, who's doing it? (TUS again?) and are they working on an STE version?
> Another 10Mb will come in handy, especially since I've only got 2.8Mb out
> of 4Mb free when using Magic and several other 'important' utils.
>
> -----BEGIN PGP SIGNATURE-----
> Version: 2.6.3i
> Charset: noconv
>
> iQB1AgUBNbAjmPt/J4yyMZyRAQHnoAL+JPe10RGxFE+5IADe5lgExH4PsvOqBy/V
> jHdS0HjZBh2m88yLBRh/TC/ZFOcMmuKaRLa9flM1LfTPz/SnnVsOrhVQnVi5/8Ru
> f/YKUO2lstPvAh0tG4nd6yhEKVSXmhJ6
> =4KY1
> -----END PGP SIGNATURE-----
>
> Regards,
> David. Email: dbolt@my-ste.demon.co.uk
> --
> Proud owner of:
> Atari 520STE 4Mb, 1Gb + 540Mb HD, 3x CD, Magic 5.11, HD Driver 7.04, V.34
> Atari 1040STE 4Mb

3160. Re: atari 1040 stf @ give-away price

Newsgroup: comp.sys.atari.st
Date: 1998-07-19 00:00:00 UTC
From: Scott 'Steg' Hansen <steg@airmail.net>
Message-ID: <644E8B4E6AA725B7.CE10165658FEF177.4297F7C418481DCB@library-proxy.airnews.net>
Source record: 96655
Cross-posted to: comp.sys.atari.st,rec.games.video.atari

```
Sarah Tremblay wrote:
>
> i still have an old 1040 stf that has been doing nothing for too long.
> please give this fine old machine a home. i have the 1040 & one bonus
> xevious floppy. would most happily trade for a colecovision or turbo
> grafx cart or two or controllers. otherwise, make an offer & i won't
> refuse. last i new the machine was working. jon
>
> ------------------------------------------------------------------------
> sarah tremblay & jon starchuk
>
> carleton university
> Email address: strembl2@chat.carleton.ca
> ------------------------------------------------------------------------

If you can confirm the machine works, and has all the necessary cables,
power supplies, etc... then I'll trade a Colecovision set-up for it...

let me know (here and/or email)

=)
--
Scott 'Steg' Hansen
==================================================
http://www.geocities.com/SoHo/3926
==================================================
Games from the Jurassic Age... =)
==================================================
```

3161. Re: no sequencers for Atari STE?

Newsgroup: comp.sys.atari.st
Date: 1998-07-19 00:00:00 UTC
From: tjendol@wxs.nl
Message-ID: <6oti5v$9hu3@reader3.wxs.nl>
Source record: 96656

```
On 18 Jul 98 22:13:18 GM, Mark Simpson wrote:
> Gerry,
>
> Have you tried contacting Steinberg Directly to see what is available
> for ataris? There was a lite version of Cubase which was fairly
> inexpensive and had the arrange windows.

This Cubase Lite version is also sold under the name 'Happy Music'.

-------------------------------------------------------------
Karsten van Vuuren | tjendol@wxs.nl
in the Netherlands
-------------------------------------------------------------
Falcon Nemesis 030/14/131 MagiC 5.2
```

3162. Re: Atari ST - take it off my hands

Newsgroup: comp.sys.atari.st
Date: 1998-07-19 00:00:00 UTC
From: Scott 'Steg' Hansen <steg@airmail.net>
Message-ID: <A6F1985DE314E87A.80279E9E00991D5C.22EA5607A4D4FA81@library-proxy.airnews.net>
Source record: 96657

```
Shyam Oberoi wrote:
>
> P.S. I'm locacted in NYC...
>
> Shyam Oberoi wrote:
>
> > I'm looking to get rid of my old Atari 520 ST (I'm moving and just can't
> > keep lugging it around anymore) It has 1 MB of memory, one internal 3
> > 1/2 drive and one external, joysticks, mouse, software, etc etc. If you
> > know anyone that might be remotely interested in it, I would like to
> > give it a good home rather than tossing it in the scrapheap
> >
> > Thanks,
> >
> > Shyam Oberoi
> > shyam.oberoi@thortech.com

I'm interested... email me if it is still available, and let me know
what you're looking to get for it...
--
Scott 'Steg' Hansen
================================================
http://www.geocities.com/SoHo/3926
================================================
Games from the Jurassic Age... =)
================================================
```

3163. Update

Newsgroup: comp.sys.atari.st
Date: 1998-07-19 00:00:00 UTC
From: Scott 'Steg' Hansen <steg@airmail.net>
Message-ID: <EC4FE2AC92514105.5A4C7509B6210C2E.530B7C5C4CCC0626@library-proxy.airnews.net>
Source record: 96658

Hi all,

Well, I still haven't got the new 520ST running yet... I did manage to pick up the power supplies for the disk drives, but still no p/s for the machine itself... I am not willing to pay more for a p/s than I paid for the entire set-up. If anyone has an extra they would be willing to part with, please let me know.

Thanx!
--
Scott 'Steg' Hansen
==
http://www.geocities.com/SoHo/3926
==
Games from the Jurassic Age... =)
==

3164. Re: Okami, NEWSwatch and GET files

Newsgroup: comp.sys.atari.st
Date: 1998-07-19 00:00:00 UTC
From: josdb@xs4all.nl
Message-ID: <35b26a223abc0@xs4all.nl>
Source record: 96659

on Sat 18-07-98 19:36 Terry May wrote:

>On Sat 18-07-98 10:02, Jos den Bekker scribbled:
>
>>That's exactly what I built in. It's the new `save-binary' command.
>
>Cool! I'm off to test that. You should include a little readme with
>these betas. :^)

I did, didn't I? It's called bchanges.txt.

--
Jos den Bekker
<josdb@xs4all.nl> http://www.xs4all.nl/~josdb
-*-
"Nothing can ever be so bad that it can't be worse." - Mary Hartman

3165. Re: Okami, NEWSwatch and GET files

Newsgroup: comp.sys.atari.st
Date: 1998-07-19 00:00:00 UTC
From: josdb@xs4all.nl
Message-ID: <35b26a223abc1@xs4all.nl>
Source record: 96660

on Sat 18-07-98 10:23 Gary Priest wrote:

>Sorry. :(Wasn't I meant to mention it to people then? You didn't say, and
>*because* it's on your website everyone can see it anyway, which is why I
>didn't think it was a secret.
>
>How can people test the programs if they don't use them? Catch22 I think ;)
>TBH, I'm confused. If I can't use it for real, how can I test it?

Slight misunderstandig. Of course, everyone can download the beta test
package and test it, but I thought you suggested people download it
and actually install it and use it in place of the current version.
That could be a big mistake. I just wanted to issue a strong warning.

>BTW, I *am using* this beta, and haven't noticed any problems, apart from
>the About dialog which I've told you about.

That should be fixed by now. Check the beta package regularly for the
latest update. I will also include bug reports and fixes in
bchanges.txt, so you can read what was wrong.

>Also the time in this article should be 11:23. But I guess that's what
>your saying about OEXPORT not being compatible?

Yes. The new version is now include in the beta test package.

--
Jos den Bekker
<josdb@xs4all.nl> http://www.xs4all.nl/~josdb
-*-
"We had to live on food and water for 30 days." - W.C. Fields

3166. Re: STD MIDI to GM converters??

Newsgroup: comp.sys.atari.st
Date: 1998-07-19 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6otmia$2pu$8@news4.isdnet.net>
Source record: 96661

Passion <100550.3170@compuserve.com> a crit dans le message
<35b728f4.3901795@news.demon.co.uk>...
>I have Standard MIDI eqpt and wondered if there were any converters
>that took GMMIDI files and translated them and vice-versa??

That's impossible. GM is just MIDI with standardized patch numbers, so that a sax is always a sax, and a orchestra hit is always an orchestra hit. The way to do it, is to remap your MIDI instruments to match the GM patchset.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3167. Re: Atari ROMS Question

Newsgroup: comp.sys.atari.st
Date: 1998-07-19 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6otmic$2pu$9@news4.isdnet.net>
Source record: 96662

jason newstead a ?crit dans le message ...
>Sorry, I meant the Emulator ROMS. (i.e *.st)

.ST files are not ROM files, but disk images.

A ROM file is an image of the ROM chips from the computer. An .ST disk image
is generally a pirate copy of a game that is converted into a file. There
are programs to reconvert them back to disk. Look around the emulator sites.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3168. Re: Atari ROMS Question

Newsgroup: comp.sys.atari.st
Date: 1998-07-19 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6otmig$2pu$10@news4.isdnet.net>
Source record: 96663

Carl Daugherty a crit dans le message
<6oripv$kbd@dfw-ixnews9.ix.netcom.com>...
>Are you asking how to create new ROM chips Jason?
>
>That would require an EPROM burner an appropriate software.
>That's about all I know on the subject.
>
>On a related topic. I have TOS 2.06 Roms that I bought from
>Emulators Inc. to use with Gemulator. Since I find Pacifist and Tosbox
>more useful I was wondering if I could replace the TOS 1.02 chips in
>my ST with the 2.06 ROMS? Is it possible and would the benefits out weigh
>the loss in compatability? The machine in question is a 520 that has been
>upgraded to 2 Megs Ram with a Supra HD.
>

```
Yes you can, but it's not very straightforward. There are instructions on
how to do it in the Quick FAQ.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

3169. Re: Falcon ide, help

Newsgroup: comp.sys.atari.st
Date: 1998-07-19 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6otmik$2pu$11@news4.isdnet.net>
Source record: 96664

stevegreen@zetnet.co.uk a crit dans le message
<6oodrt$u$1@roch.zetnet.co.uk>...
>I have a toshiba 2.5" drive and would like to fit it in my Falcon. Though i
have a cable
>does anyone know which way round it goes! I think this has been covered
before in this
>group (apologies) but if i remember you kill the computer if you get it
wrong :(

There should be a little notch on the connector so that you can't get it
wrong.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3170. Re: Falcon serial port speed

Newsgroup: comp.sys.atari.st
Date: 1998-07-19 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6otmip$2pu$12@news4.isdnet.net>
Source record: 96665

William Platt a crit dans le message ...
>Is HSMODEM needed for STing to work, the less I have in my AUTO folder
>the better.

No, HSModem is not required for TOS >2.06, but it does speed up the ROM
serial driver and therefore gives you a more reliable connection, especially
when you are using graphic intensive diplay.

Why do I sometimes get tranfers of up to 7k per sec at
>33.6, and other times only 600 per sec. CAB sometimes spends a lot of
>time waiting for data. Transfers through the newsgroups are pretty
>much more stable, at least accounting for jams within the server, but
>CAB will transfer the first 5 or 10k real fast and then take forever
>to get the rest. With 2 processors in the machine, I's expect it to
>perform at least as well as a 486, or at a slow p75. If only we still
>had all those programmers who pushed the ST past it's limits writing
>programs for the Falcon. Besides the Apex viewers, and Aniplay, I
>haven't seen many programs that fully utilize the Falcons
>capabilities. Maybe I'll try to learn how to program.
>

The speed problem is very often ISP related.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3171. DA's Layout Demo

Newsgroup: comp.sys.atari.st
Date: 1998-07-19 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <6otmis$8gf$1@irk.zetnet.co.uk>
Source record: 96666

Hi

I downloaded the demo version of DA's Layout but I cannot get it to work. Specifically when I try and create a text column, I am shown a font loader but I cannot load any fonts. Postscript fonts on the Bitmap CD are not recognised as proper Postscript fonts and Calamus fonts cause the program to crash when it tries to convert them.

I am using a DirecT60 (Hades board). Any suggestions would be welcome.

John Logan

3172. Re: Info wanted: 1040stf

Newsgroup: comp.sys.atari.st
Date: 1998-07-19 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6otmit$2pu$13@news4.isdnet.net>
Source record: 96667

John Higginbotham a crit dans le message
<253B14AC1A7D2FBD.AA1F3DD8FC6AC7CC.C45C17C8A3E7363E@library-proxy.airnews.net>...
>Looking for info on the Atari 1040 stf
>
>I'd like to know what the big difference is between this model
>and the 1040st/1040ste is.

ST: No internal disk drive. No blitter chip. Mono sound. 512 colour palette.
No memory eexpansion facility.

STE: internal 720K drive, blitter, DMA stereo sound, 4096 colour palette,
extra analog joystick ports, RCA stereo jacks, SIMM memory sockets...

>
>Also, what type of serial port does it have? Will I need a special
>cable to run any external modem?
>

Er... a serial port. 19200 is the max speed on both, but it can be boosted
to 33.6Kbps with a simple modification, and to even more with a more
complicated mod.

>Some of this is covered in the Quick FAQ, but the modem part is not, I
>don't think.

An omission. I'll get this corrected in the 2.5 version due this summer.

>
>I haven't actually gotten the unit yet, this is why I ask. I want to
>be prepared. This'll be my first Atari computer, unless you
>want to count the 2600vcs or the Jaguar. :)

Good start!

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3173. Re: Iomega ZIP for Use with the Atari STE

Newsgroup: comp.sys.atari.st
Date: 1998-07-19 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6otmj0$2pu$14@news4.isdnet.net>
Source record: 96668

Filly Frankenstein a crit dans le message
<900805310.16991.0.nnrp-11.d4e49651@news.demon.co.uk>...
>When I first read about the Iomega ZIp Drive many years ago - it was in the
>context of use with the Atari ST - as a way of providing a 100MB HD option.
>Now that I own a ZIP for use with a PC, I can't find the software which
will
>enable interface with my old Atari - does it exist - and where can I get
it?

Because you don't need any. Any HD driver software will support it, even the
good old AHDI. Uwe Seimet's HDDriver is recommended though.

Don't forget that it's SCSI only. The parallel version will not work unless
you get an adapter from germany.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3174. Re: LYNX Browser?

Newsgroup: comp.sys.atari.st
Date: 1998-07-19 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6otmj4$2pu$15@news4.isdnet.net>
Source record: 96669

SRipkowski@my-dejanews.com a crit dans le message
<6otcnpjpq1@nnrp1.dejanews.com>...
>Is there a version of the text only Lynx Browser available for the Atari?
IF
>so where can I get it?
>
>I finally got my 1040 up and running OK, but with only 1 MB I dont have
enough
>memory to render the html pages.

```
There is a version for MiNT I think. However, CAB should run in 1Mb. Just
try deactivating all the graphics.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

3175. Re: POPwatch and Okami (great!)

Newsgroup: comp.sys.atari.st
Date: 1998-07-19 00:00:00 UTC
From: kmaj@smok.krakus.top.pl
Message-ID: <35b274d676a080@smok.krakus.top.pl>
Source record: 96670

on Sun 19-07-98 12:17 Gary Priest wrote:

>Then POPwatch will look through the ALIAS file and if no entry was found for
>the given address, then this default will be used (in this case 'username').
>How's that? Does that sound like it will do?

As a temporary solution it is sufficient. But after some time problem
must come back. IMO you can't avoid solution I described some days ago.

--
Greetings from Okami Newsreader user.
-
Krzysztof Maj
<kmaj@smok.krakus.top.pl>

3176. Mystery files?

Newsgroup: comp.sys.atari.st
Date: 1998-07-19 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <6otpscqjq1@roch.zetnet.co.uk>
Source record: 96671

Can anyone tell me what these files are and why they keep appearing in various places, though there is no mention of them in any program docs that I have, please?

CHRIS.RSC: appears in ICNEDIT folder and elsewhere, but has tonight disappeared completely!!

GEMFILE.GEM: appears in Stello, CAB, NEWsie, Hardware, Texel and in N:\ .

Mystified,
Charles.

3177. Re: Newsie .90 Bug?

Newsgroup: comp.sys.atari.st
Date: 1998-07-19 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <6otursevf1@nnrp03.primenet.com>
Source record: 96672

On 18 Jul 1998 21:19:17 , DarkChyld [Ronald J. Hall] wrote:
>On 18 Jul 1998 11:16:52 , Louis Holleman wrote:
>->I set the overview and article windows to "about" fullsize (thats 640x480
>->here), my prefs.inf shows (0,15,639,459) for those windows, but they show up
>->full width but only about half height... So something strange is going on..
>->
>->Anyone with a clue? John perhaps?
>
> Hi Louis, you may be on to something here. I usually run 2 different res's
> , sometimes 800 x 600 and sometimes 640 x 480 (both 256 colors). Anyways,
> I don't have any of my Newsie windows set to full-screen. I usually have
> them just short of that, so I can see the borders (all those pretty icons
> and colors <grin>). Anyways, try setting all your windows to just under
> full-screen size, save, and then see if that works! ;-)
>
The window re-sizing was put in a looooooong time ago to prevent some
older machines from having bombs from clipping problems.

Recently I have seen where the co-ords are being compared to the
Desktop "work" height instead of the desktop "current" height. The
problem is that the co-ord should always be external "current" height,
so the comparison is causing the window to be reduced in height
incorrectly.

I think I have corrected the half-height problem in the next (0.92)
version.

John

*
* John Rojewski email: rojewski@primenet.com
* http://www.primenet.com/~rojewski/
* Atari Falcon'030/14/84
* Use NEWSie - the News/Email/FTP/Browser for the Atari

3178. Re: Okami (Re: Okami, NEWSwatch and GET files)

Newsgroup: comp.sys.atari.st
Date: 1998-07-19 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <35b27018412ed0@the-gap.demon.co.uk>
Source record: 96673

on Sun 19-07-98 16:07 Pascal Ricard wrote:

>Hello,
>
> in article <35b1e56616addf0@the-gap.demon.co.uk>
> Gary Priest wrote:
>
>> >I haven't found any problems, either. What is wrong with the About
>> >dialog?
>>
>> If you go into the Hall of Fame dialog from the About dialog, then when you
>> try and exit it, the dialog doesn't disappear and the program locks up.
>> Under MagiC5.11 you have to kill it via the task manager, under TOS4.04 you
>> have to reboot the Falcon.
>
>You can hit the Return key and let's go :-)

Yeah. That one occured to me this evening. It's a solution to a bug though.
It is still a bug (albeit not a very important one).

Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

3179. Re: Okami, NEWSwatch and GET files

Newsgroup: comp.sys.atari.st
Date: 1998-07-19 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <35b27018412ed1@the-gap.demon.co.uk>
Source record: 96674

on Sun 19-07-98 22:54 Jos den Bekker wrote:

>on Sat 18-07-98 10:23 Gary Priest wrote:
>
>>Sorry. :(Wasn't I meant to mention it to people then? You didn't say, and
>>*because* it's on your website everyone can see it anyway, which is why I
>>didn't think it was a secret.
>>
>>How can people test the programs if they don't use them? Catch22 I think ;)
>>TBH, I'm confused. If I can't use it for real, how can I test it?
>
>Slight misunderstandig. Of course, everyone can download the beta test
>package and test it, but I thought you suggested people download it
>and actually install it and use it in place of the current version.
>That could be a big mistake. I just wanted to issue a strong warning.

Well that's *exactly* what I do. As long as people are *aware* it's a *beta*
then I think that's *all* you need to do. If I'm feeling particularly
cautios then I do keep a copy of all the progs etc. that I'm replacing.
But I do tend to *trust* the people issuing the betas. :)
Maybe you should include a *strong* warning in the docs with the beta
package and on your web page!

>>BTW, I *am using* this beta, and haven't noticed any problems, apart from
>>the About dialog which I've told you about.
>
>That should be fixed by now. Check the beta package regularly for the
>latest update. I will also include bug reports and fixes in
>bchanges.txt, so you can read what was wrong.
>
>>Also the time in this article should be 11:23. But I guess that's what
>>your saying about OEXPORT not being compatible?
>
>Yes. The new version is now include in the beta test package.

Downloaded it earlier today. Seems fine :)

Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

3180. Re: POPwatch and Okami (great!)

Newsgroup: comp.sys.atari.st
Date: 1998-07-19 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <35b27018412ed2@the-gap.demon.co.uk>
Source record: 96675

on Sun 19-07-98 18:45 Terry May wrote:

>On Sun 19-07-98 12:17, Gary Priest scribbled:
>
>>Ok. Ok. I give in. I've just started putting some code into POPwatch to do
>>just that.
>>
>>What I'm planning on implementing is this. To define a default username you
>>simply make the first line of the ALIAS file thus:
>>
>>* username
>
>Excellent! Thanks, Gary -- you da man!
>
>>The drawback (for me anyway) is that all 'real' users *must* be defined in
>>the ALIAS file, otherwise they will simply default to the default user.
>
>Of course, if I understand you correctly, you can still use it the
>old way by not putting in the default username in the first position,
>so I see no drawback.

Yep. :-))

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

3181. Laser on a Falcon!

Newsgroup: comp.sys.atari.st
Date: 1998-07-19 00:00:00 UTC
From: <>
Message-ID: <35b21628.0@news.ptw.com>
Source record: 96676

I have found a laser printer that WILL work on a Falcon!

I got a Brother HL-630 and I tested it with my Falcon, and it
works.

Why? because it uses the normal printer port and it has HP
laser elum. built into it!

I've got it on my TT now.

```
*-----------------------------------------------------------*
| Rosamond Royal Mobil Observatory. Dennis Bishop Operator |
| 470 20th Street West #23 Sidewalk Astronomer |
| Rosamond, Ca. 93560 |
| All Donations of Hardware or Funds for upgrades Welcome. |
*-----------------------------------------------------------*
```

3182. Re: TT newbie: Looking for a screen sav

Newsgroup: comp.sys.atari.st
Date: 1998-07-19 00:00:00 UTC
From: <>
Message-ID: <35b21626.0@news.ptw.com>
Source record: 96677

```
On 19 Jul 1998 02:59:12, John S. Gray wrote:
>Actually with both SILKMOUS and MACCELL the screen goes white insted of
>black. I have been through allsortys of defaults on my CPX listings and I
>can't reverse this.
>
>I assume that a solid white screen is even worse than a desktop at idle,
>yes?
>
>JG
>.
I just use maccell3 for my TT and have it set for 5mins. then
it just blanks out the screen.

*------------------------------------------------------------*
| Rosamond Royal Mobil Observatory. Dennis Bishop Operator |
| 470 20th Street West #23 Sidewalk Astronomer |
| Rosamond, Ca. 93560 |
| All Donations of Hardware or Funds for upgrades Welcome. |
*------------------------------------------------------------*
```

3183. How much for 1040STe?

Newsgroup: comp.sys.atari.st
Date: 1998-07-19 00:00:00 UTC
From: jafreck <jafreck@concentric.net>
Message-ID: <35B2AC6B.6BCB57DF@concentric.net>
Source record: 96678

I am considering purchasing either a basic ATARI 1040ST or possibly the more capable 1040STe. How much does the STe go for in good working order? Is it worth having the STe over the standard ST? I want an ATARI 16bit strictly for nostalgic/hobbyist purposes.

Thanks,
JAF
jafreck@concentric.net

3184. Re: HYP vs. TXT

Newsgroup: comp.sys.atari.st
Date: 1998-07-19 00:00:00 UTC
From: augeas@elis.demon.co.uk
Message-ID: <12394910_000034_OASIS_NEWS@elis.demon.co.uk>
Source record: 96679

```
>On 16 Jul 1998 23:27:20, Gary Priest wrote:
>
>>Because it's a *personal* thing. I *hate* them. It's as simple as that.
>>Telling me I need to get hold of *another* program to read some docs, is
>>taking the p**s. It's becoming more and more common on PC's too. A lot of

I think both are usefull, but *both* should be supplied. -But it's
easily done if you use UDO -one of the most usefull bits of
software I ever bought. I know TeX users are in a minority, but it's
the best way to get a good printed document.

>>to translate .HYP files. Big deal. Word is a useful program, whereas
^^^^^^^^^^^^^^^^^^^^^^^^

Debatable ! UDO can produced.tex files that need a minimum of
patching, but try importing one of its .rtf files in Word.
-The equation editor is an obscenity !

"Augeas"

btw, did Lindner TeX make it onto any CD roms ?

>>ST-Guide's use is limited to one single purpose.
>>
>>I am of the opionion, that if an author *wants* to supply .HYP docs then
>>fine, but please also supply .TXT equivalents.
>>
>>Gary
>

--

_____________________________
/ \ augeas@elis.demon.co.uk \ "I'm only ever punk in drublic, and
\/_\ _____________________\_ I'd rather be a gunk than a poth."
\/ \ \
\_/_____________________/
```

3185. Re: Dringend gesucht: das Spiel "esprit" fuer ATARI ST

Newsgroup: comp.sys.atari.st
Date: 1998-07-19 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199807191341.a232@do2.maus.de>
Source record: 96680

WH>Ich suche seit langer Zeit das legendaere Spiel "esprit" von Meinolf
WH>Schneider aus dem Jahr 1989.

A little translation.

He is looking for the game "esprit" from Meinolf Schneider.

WH>Wer kann mir dieses Spiel verkaufen oder mir sagen, woher ich es be-
WH>kommen kann?

Wo wants to sell it to him or can tell him where to get it?

Tschuess
Frank

P.S.: This is also a little test if it is possible to read my messages
outside of Germany, so could you reply?

3186. Iomega ZIP for Use with the Atari STE

Newsgroup: comp.sys.atari.st
Date: 1998-07-19 00:00:00 UTC
From: Filly Frankenstein <mr.qwerty@bigfoot.com>
Message-ID: <900805310.16991.0.nnrp-11.d4e49651@news.demon.co.uk>
Source record: 96718

When I first read about the Iomega ZIp Drive many years ago - it was in the context of use with the Atari ST - as a way of providing a 100MB HD option. Now that I own a ZIP for use with a PC, I can't find the software which will enable interface with my old Atari - does it exist - and where can I get it?

Thanks

Fil

3187. Re: POPwatch and Okami (great!)

Newsgroup: comp.sys.atari.st
Date: 1998-07-19 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35b130ce32e1f90@ping.be>
Source record: 96719

on Sat 18-07-98 19:42 Terry May wrote:

>On Sat 18-07-98 10:46, Pat & Anna scribbled:
>
>>What I would like to suggest is that POPwatch have the option of a
>>PASSWD list, similar to Okami, which would identify active users.

>POPwatch already has that feature. You need to create a file called
>ALIAS and place it two levels beneath your MAIL folder, or in your
>root directory if you can't go two levels down. Your ALIAS file
>should simply be the incoming TO: name (before the @ character)
>followed by the name you want to give it. For example:
>
>braves outrider
>cab outrider

Yes it surely does it job but I find it quite annoying. My alias contains
today over the 100 entries and is still growing.
Especially with maillists the alias can grow very quickly.

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

3188. Re: ST NEWS / STNICCC 2000 / W3M3 sites down

Newsgroup: comp.sys.atari.st
Date: 1998-07-19 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35b141f6bc7671@ping.be>
Source record: 96720
Body handling: HTML body converted to readable text

on Sat 18-07-98 17:38 Richard Karsmakers wrote:

> Hi...
> The ST NEWS site, STNICCC 2000 and W3M3 magazine site are down until
>August 1st. No worry, things will go great starting in August :-)
>

I hope you'll fixed a few faults in the ST NEWS pages by them.

e.g. what is this? You use this very often. I believe stands
for *tab* but AFAIK this can't be used in HTML, hence it isn't translated
when viewed with CAB, Wensuite and Adamas.

Every new paragraph begins with a *ï¿½*: e.g.

ï¿½a variety of pictures......

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

3189. HELP: I need details of the Power Supply on the SF354 ST floppy Drive

Newsgroup: comp.sys.atari.st
Date: 1998-07-19 00:00:00 UTC
From: Aaron Wheeler <gst@net.com>
Message-ID: <6ore76$o1v$1@newsource.ihug.co.nz>
Source record: 96721

Hi there,

I have here a SF354 Floppy Drive, which has no power supply,
thus I need details of the expected voltages on each of the pins.

can anyone help?

regards

Aaron
aaronat @ ihug.co.nz

(Just join the gaps to mail me)

3190. fs: 520 st w/ b&w monitor $40 obo

Newsgroup: comp.sys.atari.st
Date: 1998-07-19 00:00:00 UTC
From: strembl2@chat.carleton.ca
Message-ID: <6orer7sgs1@bertrand.ccs.carleton.ca>
Source record: 96722
Cross-posted to: comp.sys.atari.st,rec.games.video.atari

```
i have an atari 520 stf w/ internal 3.5 drive,
power supply & all cables
atari sm black & white monitor

all of this is in good condition, except the keyboard is missing the
' ( ' key. asking $40 obo, you pay shipping.
will trade on tg 16 & coleco vision games i don't have. jon
--------------------------------------------------------------------
sarah tremblay & jon starchuk

carleton university
Email address: strembl2@chat.carleton.ca
--------------------------------------------------------------------
```

3191. Re: ScanX & Microtek

Newsgroup: comp.sys.atari.st
Date: 1998-07-19 00:00:00 UTC
From: Nima Montaser <nima@magma.ca>
Message-ID: <35B178B9.279E@magma.ca>
Source record: 96723

Hi,
In order to obtain support with regards to ScanX, contact
Homa Systems House directly at
aa414@freenet.carleton.ca

Please provide the following information when contacting Homa
Systems in private e-mail:
- ScanX version
- ScanX serial#
- where you purchased ScanX
- Machine type
- HDDRiver version
- Scanner model number

Best regards,
Nima Montaser

> iï¿½m having troubles with ScanX on my Microtek SCSI scanner. got it to
> work one week ago, but it seems to have problems.

--
/\/\/\ Nima Montaser Hardware and Software Specialists /\/\/\
/\/\ Homa Systems House ATARI Graphics and Multimedia /\/\
/\/\ P.O. Box 52127 nima@magma.ca /\/\
/\/\ Ottawa, ON K1N 5S0 aa414@freenet.carleton.ca /\/\
/\/\ Canada Tel:(613)722-0901 Fax:(613)722-9061 /\/\
/\/\ URL: http://www.magma.ca/~nima /\/\
/\/\/\ /\/\/\

3192. Re: Environmental Variables

Newsgroup: comp.sys.atari.st
Date: 1998-07-19 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <35b72f18.212837564@news.demon.co.uk>
Source record: 96724

On 16 Jul 1998 05:51:18 GMT, Neil Roughley
<roughley@HORMEL.unix.dsoe.com> wrote:

>As environmental variables, what exactly do these do?:
>
>#_ENV HOME=C:\USER\

If a program uses this variable then it should store its configuration
files here. The idea is each different 'user' can set $HOME to a
different place then they don't interfere with each other. Generally
speaking, only unix (MiNT etc) based stuff will bother with it.

>#_ENV PATH=;C:\

If a program can't find something then it can look at this variable to
try and locate it. The above means "look in the current directory"
(typically the one the program is running from) then if that fails,
look in C:\ for it. It is typically used for locating executable files
and is thus of most use in command line systems or within a compiler
environment.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

3193. Re: Alien invasion in Graftool?!

Newsgroup: comp.sys.atari.st
Date: 1998-07-19 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <35bb34a8.214261151@news.demon.co.uk>
Source record: 96725

On Fri, 17 Jul 1998 09:48:36 +0200, Magnus Kollberg
<magnus.kollbergl@NO.SPAM.emw.ericsson.se> wrote:

>Guy Harrison wrote:
>
>> msg[5] = (ulong)s >> 16;
>> msg[6] = (uint)s;
>
>> BubbleGem replies with BUBBLEGEM_ACK at some point but this can easily
>> be ignored.
>
>Hmmmm... is this such a good idea, to ignore the BUBBLEGEM_ACK that is?

Oh yes!

>As it's your app which allocate memory for the string sent to BubbleGEM
>you can free or change the string whenever you want, BubbleGEM will
>read just junk. You are only sending a pointer to the string so you
>realy need to wait for BUBBLEGEM_ACK before you do anything with the
>string to be on the safe side.

Ah, but where should these strings come from in the first place? Ye
olde resource file, thus they are static. ;-)

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

3194. Re: POPwatch and Okami (great!)

Newsgroup: comp.sys.atari.st
Date: 1998-07-19 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35b0df249cd051@lvdi.net>
Source record: 96726

On Sat 18-07-98 15:00, Pat & Anna scribbled:

>>braves outrider
>>cab outrider
>>...
>
>Ah, the wonders of English; I guess I wasn't clear. ;-)
>
>You're describing just the opposite of what I suggest and forcing all
>KNOWN user addresses into a single file. I want separate files for
>KNOWN separate user addresses. It's a great feature, with multiple
>users, like we have here. Should I decide to consolidate into a
>singler user in the future, the alias feature will be appreciated.

That's not true. You can have as many different addresses in ALIAS
as you want. In the quoted part above, it could just as easily be:

braves outrider
cab inwalker

And so on.

>I want all UNKNOWN users, for which I don't have an alias because I
>don't know what to expect, forced into a single, unique address.
>Therefore, the alias list would suffice for the list of known users
>provided I could specify:
>
>97up-lis 97up-lis
>edtech edtech
>...
><rest_unspecified_stuff> a_unique_username

I agree that it would be nice to have a default username for unknown
users. It doesn't provide that, but it does allow you to specify
different addresses for known usernames.
--
Terry May - Las Vegas NV

3195. Re: Newsie .90 Bug?

Newsgroup: comp.sys.atari.st
Date: 1998-07-19 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35b0df249cd050@lvdi.net>
Source record: 96727

On Sat 18-07-98 21:20, DarkChyld [Ronald J. Hall] scribbled:

> Hey Terry...seems like I remember reading in the .HYP file about how he
> changed some path stuff...take a look, it might account for what you are
> seeing... later! ;-)

I don't recall getting a new HYP file. I did check out the history
file and didn't see anything about the paths changing.
--
Terry May - Las Vegas NV

3196. Re: POPwatch and Okami (great!)

Newsgroup: comp.sys.atari.st
Date: 1998-07-19 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35b0df249cd052@lvdi.net>
Source record: 96728

On Sun 19-07-98 00:31, Martin "Nightowl" Byttebier scribbled:

>Yes it surely does it job but I find it quite annoying. My alias contains
>today over the 100 entries and is still growing.
>Especially with maillists the alias can grow very quickly.

I'm with you. I would like to either have wildcard capability or at
least the ability to force all incoming mail to one single user file.
Gary has resisted, but maybe if we bitch enough..... ;^)
--
Terry May - Las Vegas NV

3197. Re: TT newbie: Looking for a screen saver

Newsgroup: comp.sys.atari.st
Date: 1998-07-19 00:00:00 UTC
From: ag352@chebucto.ns.ca
Message-ID: <6orne0nhv2@News.Dal.Ca>
Source record: 96729

Actually with both SILKMOUS and MACCELL the screen goes white insted of black. I have been through allsortys of defaults on my CPX listings and I can't reverse this.

I assume that a solid white screen is even worse than a desktop at idle, yes?

JG

3198. Re: Iomega ZIP for Use with the Atari STE

Newsgroup: comp.sys.atari.st
Date: 1998-07-19 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6orodhmlp1@supernews.com>
Source record: 96730

On 19 Jul 1998 00:42:24 , "Filly Frankenstein" wrote:
> When I first read about the Iomega ZIp Drive many years ago - it was in the
> context of use with the Atari ST - as a way of providing a 100MB HD option.
> Now that I own a ZIP for use with a PC, I can't find the software which will
> enable interface with my old Atari - does it exist - and where can I get it?

A // port zip can only be used with a special interface card, and
software that fits in the cartridge slot. A SCSI zip can be used on an
ST that is equiped with an ASCI to SCSI converter that supplies
termination power as the Zip does not. As far as software - later
verions of Hard Driver directly support the Zip.

Steve Hammond

3199. WTB: Old Atari ST games

Newsgroup: comp.sys.atari.st
Date: 1998-07-19 00:00:00 UTC
From: swmoretp@aol.com
Message-ID: <1998071905450800.BAA06994@ladder01.news.aol.com>
Source record: 96731

WTB: Old Atari ST games

Games like Origin titles (Ultima I-VI, Ogre, Moebius, Auto Duel etc), Infocom titles (Zork, Suspended many more), Synapse (Essex, Brimstone, Mindwheel etc), Telarium/Trillium, California Pacific (Akalabeth, Ultima etc) Level 9 or other adventure type games? Atari ST, Apple II or Mac or?
SWMoreTP@aol.com
SOFTWARE & MORE

3200. Heaps of Atari music software to download...

Newsgroup: comp.sys.atari.st
Date: 1998-07-19 00:00:00 UTC
From: smm@nospam-hitsquad.com
Message-ID: <35b1a613.4442938@news.uq.edu.au>
Source record: 96732

Hi,

There are hundreds of programs for making music and listening
to music which you can download at
http://www.hitsquad.com/smm/atari/

There is mainly ST software but there's also some for the
Falcon.

The site has software for midi, MOD, audio, recording,
multi-track, MPEG, soft synths, drum machines, guitar tuners,
samplers, patch editors/librarians, mp3 players, sequencers,
algorhythmic composition, and heaps more.

This message is spam resistant, to write back via email remove
'nospam-' from smm@nospam-hitsquad.com

3201. Re: Desperately Need Atari SupraDrive Drive

Newsgroup: comp.sys.atari.st
Date: 1998-07-19 00:00:00 UTC
From: Charles Silver <csilver@telebyte.com>
Message-ID: <35B13F8B.C6877417@telebyte.com>
Source record: 96733

Howdy Kemosabies,

Just a test of my G3 using Netscape v4.5 to reply to a NG message. I'm still a bit clueless
yet ;) I sent Jason the Supra stuff, so I just playing around a bit here...

CU,

Charles
EoF

3202. Re: Falcon serial port speed

Newsgroup: comp.sys.atari.st
Date: 1998-07-19 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <Dfjs1.1716$VF2.2931901@news4.atl.bellsouth.net>
Source record: 96734

Is HSMODEM needed for STing to work, the less I have in my AUTO folder the better. Why do I sometimes get tranfers of up to 7k per sec at 33.6, and other times only 600 per sec. CAB sometimes spends a lot of time waiting for data. Transfers through the newsgroups are pretty much more stable, at least accounting for jams within the server, but CAB will transfer the first 5 or 10k real fast and then take forever to get the rest. With 2 processors in the machine, I's expect it to perform at least as well as a 486, or at a slow p75. If only we still had all those programmers who pushed the ST past it's limits writing programs for the Falcon. Besides the Apex viewers, and Aniplay, I haven't seen many programs that fully utilize the Falcons capabilities. Maybe I'll try to learn how to program.

B.P.

On 18 Jul 1998 10:06:30 , nospam wrote:
>Hi!
>
>> Is the Falcon serial port stuck with the 19,200 curse(limit) that the
>> ST has?
>
>Nope.
>
>/Peter
>.

Remove the NOSPAM to reply by e-mail

3203. Re: Heaps of Atari music software to download...

Newsgroup: comp.sys.atari.st
Date: 1998-07-19 00:00:00 UTC
From: ethhoack <ethh@enemy.org>
Message-ID: <WS.35b1d248.0001a613.ethh@enemy.org>
Source record: 96735

Dans le message <35b1a613.4442938@news.uq.edu.au>
smm@nospam-hitsquad.com (Shareware Music Machine) &#65533;crit:
>
>Hi,
>
>There are hundreds of programs for making music and listening
>to music which you can download at
>http://www.hitsquad.com/smm/atari/
>
>There is mainly ST software but there's also some for the
>Falcon.
>
>The site has software for midi, MOD, audio, recording,
>multi-track, MPEG, soft synths, drum machines, guitar tuners,
>samplers, patch editors/librarians, mp3 players, sequencers,
>algorhythmic composition, and heaps more.

and what about the soundchip musix, the very soul of the atari st ??

ethh@enemy.org

pub 2048/7579B421 7D 29 B3 3A CB 2D 42 B1 DE F3 19 D6 18 F6 C5 55

"abw&#65533;rts wend'ich mich zu der heiligen, unaussprechlichen, geheimnisvollen
nacht. fernab liegt die welt - in eine tiefe gruft versenkt" novalis

3204. Re: WTB: Old Atari ST games

Newsgroup: comp.sys.atari.st
Date: 1998-07-19 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <Yujs1.1718$VF2.2931901@news4.atl.bellsouth.net>
Source record: 96736

You can try the Computer Dungeon, they still have tons of old games
for sale, may for less than $10, some fro $5 and a few for $2 or $3.

The Computer Dungeon
1440 Spencer Ave.
Berkeley, IL
60163

Phone: 708-547-7085
FAX: 708-547-6550
Email: ComDungeon@aol.com
Website: http://www.mcs.net/~isis/dungeon/dungeon.htm

Hours: Mon - Fri 10am to 6pm CST Saturday 9am to Noon CST

Or try B & C........

On 19 Jul 1998 05:45:08 , SWMORETP wrote:
>WTB: Old Atari ST games
>
>Games like Origin titles (Ultima I-VI, Ogre, Moebius, Auto Duel etc), Infocom
>titles (Zork, Suspended many more), Synapse (Essex, Brimstone, Mindwheel etc),
>Telarium/Trillium, California Pacific (Akalabeth, Ultima etc) Level 9 or other
>adventure type games? Atari ST, Apple II or Mac or?
>SWMoreTP@aol.com
>SOFTWARE & MORE
>.

Remove the NOSPAM to reply by e-mail

3205. Re: HELP: I need details of the Power Supply on the SF354 ST floppy Drive

Newsgroup: comp.sys.atari.st
Date: 1998-07-19 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IGTGDIBPUP@data.rhein-main.de>
Source record: 96737

In <6ore76$o1v$1@newsource.ihug.co.nz> "Aaron Wheeler" wrote:

>I have here a SF354 Floppy Drive, which has no power supply,
>thus I need details of the expected voltages on each of the pins.

That's not funny. They are a lot of old drives need's +12V and +5V
some others (newer) are only needs +5V. In the moment i can't found
pinouts It's a old hardware :) I'm searching.

Regards, Robert

--
-= Home of DOITF030, PROFIJAG, DOITLYNX, DOIT_MAC, DOIT_ST =-
_____
Nemesis Falcon F030-520ST-Jaguar-Mac Lynx I + II
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/homepage.htm

3206. Re: Atari ROMS Question

Newsgroup: comp.sys.atari.st
Date: 1998-07-19 00:00:00 UTC
From: tjh@No-Spamic.net
Message-ID: <tjh-1907980713540001@p24.a7.56k.ic.net>
Source record: 96738

In article <6oripv$kbd@dfw-ixnews9.ix.netcom.com>, "Carl Daugherty"
<crdaugh@ix.netcom.com> wrote:

> more useful I was wondering if I could replace the TOS 1.02 chips in
> my ST with the 2.06 ROMS? Is it possible and would the benefits out weigh

I saw DIY instructions that work for some 520 and 1040 systems. It
required a little soldering. IIRC, the file can be found on most Atari
ftp sites as tos206up.zip (or .txt).

Hopefully there's an easier/better solution.

Regards,

Tom

--
Remove the no-spam from my email address to send me email.

3207. Re: Okami, NEWSwatch and GET files

Newsgroup: comp.sys.atari.st
Date: 1998-07-19 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <35b1e56616addf0@the-gap.demon.co.uk>
Source record: 96739

on Sat 18-07-98 19:38 Terry May wrote:

>On Sat 18-07-98 10:23, Gary Priest scribbled:
>
>>Perhaps you should do what I tend to do, and only release betas to a small
>>group of known people (which is probably what you did in the past).
>>Putting on the same web page as the 'real' version if you don't want all and
>>sundry to use 'em is a mistake. What I've also done in the past is create a
>>'secret' web page eg. www.the-gap.demon.co.uk/secret.html which contains the
>>beta but only certain people know about it.
>
>Cool...can't wait to check out that page. ;^)

It wasn't called secret.html obviously ;-))

>>BTW, I *am using* this beta, and haven't noticed any problems, apart from
>>the About dialog which I've told you about.
>
>I haven't found any problems, either. What is wrong with the About
>dialog?

If you go into the Hall of Fame dialog from the About dialog, then when you
try and exit it, the dialog doesn't disappear and the program locks up.
Under MagiC5.11 you have to kill it via the task manager, under TOS4.04 you
have to reboot the Falcon.

Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

3208. Re: POPwatch and Okami (great!)

Newsgroup: comp.sys.atari.st
Date: 1998-07-19 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <35b1e56616addf1@the-gap.demon.co.uk>
Source record: 96740

on Sat 18-07-98 15:00 Pat & Anna wrote:

>on Sat 18-07-98 19:42, Terry May wrote:
>
>>On Sat 18-07-98 10:46, Pat & Anna scribbled:
>>>What I would like to suggest is that POPwatch have the option of a
>>>PASSWD list, similar to Okami...
>>
>>POPwatch already has that feature... For example:
>>
>>braves outrider
>>cab outrider
>>...
>
>Ah, the wonders of English; I guess I wasn't clear. ;-)
>
>You're describing just the opposite of what I suggest and forcing all
>KNOWN user addresses into a single file. I want separate files for
>KNOWN separate user addresses. It's a great feature, with multiple
>users, like we have here. Should I decide to consolidate into a
>singler user in the future, the alias feature will be appreciated.
>
>I want all UNKNOWN users, for which I don't have an alias because I
>don't know what to expect, forced into a single, unique address.
>Therefore, the alias list would suffice for the list of known users
>provided I could specify:
>
>97up-lis 97up-lis
>edtech edtech
>...
><rest_unspecified_stuff> a_unique_username
>
>Thanks for listening,

Ok. Ok. I give in. I've just started putting some code into POPwatch to do
just that.

What I'm planning on implementing is this. To define a default username you
simply make the first line of the ALIAS file thus:

* username

Then POPwatch will look through the ALIAS file and if no entry was found for
the given address, then this default will be used (in this case 'username').
How's that? Does that sound like it will do?

The drawback (for me anyway) is that all 'real' users *must* be defined in
the ALIAS file, otherwise they will simply default to the default user.
I say it's a drawback for me, because being a Demon Internet user, POPwatch
makes use of the SMTP envelope which contains *my* real address.
eg. If I get an email and the To: address is mailinglist.@blob.sd, without
the SMTP envelop (which is all non-Demon users) PW must use 'mailinglist' as
the address (hence the ALIAS file), with the SMTP envelope PW knows it's
actually for user 'gary'. Clever eh? And that's kind of why I've been so
slow in putting this default thing in. I never really appreciated it's use.

Anyway, enough waffle. Basically *if* you have a *default* defined in the
ALIAS file, then you *must* define *all* known users else they will be
defaulted to the default. Hope that makes sense ;)

Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

3209. Re: no sequencers for Atari STE?

Newsgroup: comp.sys.atari.st
Date: 1998-07-19 00:00:00 UTC
From: gerrymcc@indigo.ie
Message-ID: <6osqqa$pd1$1@news.indigo.ie>
Source record: 96741

marksimp@-nO-sPaM-integrityonline7.com (Mark Simpson) wrote:

>Gerry,

> Have you tried contacting Steinberg Directly to see what is available
> for ataris? There was a lite version of Cubase which was fairly
> inexpensive and had the arrange windows. There were also some
> shareware sequencers out that were'nt too bad either. Keep looking!

>On 18 Jul 1998 14:20:02, gfm wrote:
>>well, not really no sequencers, but I phoned up Sound Technology, the
>>UK distributor for eMagic, and they told me that Logic (the MIDI only
>>version) is no longer available for the STE. Cubase is only
>>available as Cubase Score, for around £450. What a drag, the Atari
>>STE is still working great for me, so I guess I'll stick with C-Lab
>>Notator for a while longer - I'd sure love to use an arrange-type page
>>though, because it makes working with MIDI data much faster. I guess
>>I should have upgraded when I had the chance...
>>
>>gerry

>Mark Simpson
> JAM Digital Redondo Beach, Ca.
> http://www.integrityonline7.com/jam

thanks Mark, I'll check the Steinberg web site :-)
gerry

3210. Re: POPwatch and Okami (great!)

Newsgroup: comp.sys.atari.st
Date: 1998-07-19 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <35b20d661f697d1@club-internet.fr>
Source record: 96742

Hello,

in article <35b1e56616addf1@the-gap.demon.co.uk>
Gary Priest wrote:

> The drawback (for me anyway) is that all 'real' users *must* be defined in
> the ALIAS file, otherwise they will simply default to the default user.

So with a switch for this as an option ?

Bye,
/Pascal/

--
Pascal, surfing the web on his Falcon...

3211. Re: MagiC With ICD

Newsgroup: comp.sys.atari.st
Date: 1998-07-20 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <35B2F741.2BB4@ooc.de>
Source record: 96594

Carsten Krumnow wrote:

> > If your drive doesn't have more than 4 partitions repartitioning is not
> > necessary. Otherwise it depends on how you partitioned your drive.
> > Especially old versions of the ICD software didn't create the format
> > documented by Atari for more than 4 partitions. If this is the case
> > ICD2AHDI (included in the HDDRIVER distribution) will change the format
> > with losing data.
> ^^^^
> ||||
> Shouldn't this mean "without"? Otherwise you just could repartition...

:-) Yes, you're right, of course. I mean "without".

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

3212. Re: Iomega ZIP for Use with the Atari STE

Newsgroup: comp.sys.atari.st
Date: 1998-07-20 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <35B2F81B.DF2@ooc.de>
Source record: 96595

Filly Frankenstein wrote:

> Now that I own a ZIP for use with a PC, I can't find the software which will
> enable interface with my old Atari - does it exist - and where can I get it?

Take a look at HDDRIVER. HDDRIVER supports media that are at the same
time DOS and TOS compatible. This way you can exchange data without any
problem.

http://acp5.chemie.uni-kl.de/seimet/hddriver_english.html

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

3213. Re: GEM Editor for NEWSie?

Newsgroup: comp.sys.atari.st
Date: 1998-07-20 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <6ouv26ane1@irk.zetnet.co.uk>
Source record: 96596

On 20 Jul 1998 04:26:51 , SRipkowski@my-dejanews.com wrote:

|Can anyone suggest a good, simple, small, GEM based editor for use with
|NEWSie?
| . . .

I use Everest for this and all other simple work. I have Edith but
tend not to use it. I tried Marcel once but didn't like it.

Joe Connor of InterActive supports Everest registration. Contact
him on the Internet at: support@inactive.cix.co.uk

John Logan

3214. Re: Falcon serial port speed

Newsgroup: comp.sys.atari.st
Date: 1998-07-20 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <XDDs1.2448$Ra7.4389687@news2.atl.bellsouth.net>
Source record: 96597

The machines at work are connected to the same ISP, and I don't get
those delays. CAB spends alot of time "connecting to host", and
"waiting for data." Newsie doesn't give me dalays, just the speed
varies, and it's a lot more consistent.

B.P.

On 19 Jul 1998 22:42:29 , "Nicholas Bales" wrote:

>The speed problem is very often ISP related.
>

Remove the NOSPAM to reply by e-mail

3215. ICQ

Newsgroup: comp.sys.atari.st
Date: 1998-07-20 00:00:00 UTC
From: Rodolphe Pineau <rodolphe.pineau@capway.com>
Message-ID: <35B30905.5A3FDC5D@capway.com>
Source record: 96598

Is there an ICQ clent for Atari computers?

Rodolphe.

3216. Re: Falcon serial port speed

Newsgroup: comp.sys.atari.st
Date: 1998-07-20 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <OMDs1.2450$Ra7.4389687@news2.atl.bellsouth.net>
Source record: 96599

Would that 5 year old 25 foot telephone wire that I have running under
the carpet be a cause of the problem. Are there better wire around.

B.P.

On 20 Jul 1998 01:54:43 , Steve Hammond wrote:
>
>FWIW the typical transfer rates I get with CAB/Newsie/STik/STing and a
>28.8 modem with my TT is as fast or faster than what I get using a P166
>Compaq/33.6 modem and Opera 3.21. This is logging on thru the same ISP.
>It is quite possible that my home telephone line is a little "cleaner"
>than the lines at work.
>
>Steve
>
>
>.

Remove the NOSPAM to reply by e-mail

3217. Re: How much for 1040STe?

Newsgroup: comp.sys.atari.st
Date: 1998-07-20 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <3YDs1.2452$Ra7.4389687@news2.atl.bellsouth.net>
Source record: 96600

The STe uses regular simms. Make sure that if you get a STe it has
TOS 1.62, and not 1.06. The STf is supposedly more compatable, but I
had an STe for years with TOS 1.62 and have had very few compatability
problems. That's even with a lot of games with "compatability
problems" with the STe.

You can pick up a STf for under $100.00, I've seen them as low as $50,
and have heard of swap meet purchases for $2. The STe is somewhat
more desireable, but you can find them for under $200, maybe even
$100.

B.P.

On 19 Jul 1998 22:31:59 , jafreck wrote:
>I am considering purchasing either a basic ATARI 1040ST or possibly the
>more capable 1040STe. How much does the STe go for in good working
>order? Is it worth having the STe over the standard ST? I want an ATARI
>16bit strictly for nostalgic/hobbyist purposes.
>
>Thanks,
>JAF
>jafreck@concentric.net
>.

Remove the NOSPAM to reply by e-mail

3218. Re: Falcon serial port speed

Newsgroup: comp.sys.atari.st
Date: 1998-07-20 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <u1Es1.2453$Ra7.4389687@news2.atl.bellsouth.net>
Source record: 96601

What's FastSerial. Does it replace HSmodem? Does it work on the
Falcon? Does it need all those configurations that HSmodem needs. I
don't like to have to configure stuff because I always get it wrong.

B.P.

On 20 Jul 1998 05:13:27 , Steve Hammond wrote:
>On 19 Jul 1998 22:42:29 , "Nicholas Bales" wrote:
>>
>> William Platt a crit dans le message ...
>> >Is HSMODEM needed for STing to work, the less I have in my AUTO folder
>> >the better.
>>
>> No, HSModem is not required for TOS >2.06, but it does speed up the ROM
>> serial driver and therefore gives you a more reliable connection, especially
>> when you are using graphic intensive diplay.
>
>Nick,
>
>I hate to disagree with you - but with my TT (TOS 3.06) or using MagiC
>if either HSModem or FastSerial are not loaded I would get all kinds of CRC
>errors when using speeds highter than 9600 on binary downloads.
>
>Steve Hammond
>.

Remove the NOSPAM to reply by e-mail

3219. Re: Iomega ZIP for Use with the Atari S

Newsgroup: comp.sys.atari.st
Date: 1998-07-20 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <n8Es1.2455$Ra7.4389687@news2.atl.bellsouth.net>
Source record: 96602

How much faster is HDdriver than AHDI. I cannot use my ICD stuff that came with my Link on my Falcon. AHDI seems really flakey, and really slow. I recently reconnected my Jazz to my STe using the Link and ICD's stuff and it seems much faster that on my Falcon with AHDI.

B.P.

Remove the NOSPAM to reply by e-mail

3220. Re: Falcon serial port speed

Newsgroup: comp.sys.atari.st
Date: 1998-07-20 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <35B31149.C5AC33BE@hol.REMOVE.THIS.fr>
Source record: 96603

William Platt a ï¿½crit:
>
> The machines at work are connected to the same ISP, and I don't get
> those delays. CAB spends alot of time "connecting to host", and
> "waiting for data." Newsie doesn't give me dalays, just the speed
> varies, and it's a lot more consistent.

Don't forget that your mail/news servers are usually on your ISP's local network, therefore, very "close" to your dialup gateway. Websites are usually remote servers on the other side of the world, the networks you go through to connect to them can be very different. Your ISP's connection to the outside world can be weak too. Your ISP's website will usually be quite fast. If not, then the problem might be CAB.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3221. Re: ICQ

Newsgroup: comp.sys.atari.st
Date: 1998-07-20 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <35B311D6.577E6E06@hol.REMOVE.THIS.fr>
Source record: 96604

Rodolphe Pineau a ï¿½crit:
>
> Is there an ICQ clent for Atari computers?
>
> Rodolphe.

No. The problem is getting the ICQ protocole specs which are held up by
the publicher of ICQ software.

You can use IRC and chat though.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3222. Re: Falcon serial port speed

Newsgroup: comp.sys.atari.st
Date: 1998-07-20 00:00:00 UTC
From: joes@chem.sintef.no
Message-ID: <35b316aa.10379254@news.sintef.no>
Source record: 96605

On Mon, 20 Jul 1998 08:57:27 GMT, NOSPAMwplatt@bellsouth.net (William Platt) wrote:

>The machines at work are connected to the same ISP, and I don't get
>those delays. CAB spends alot of time "connecting to host", and
>"waiting for data." Newsie doesn't give me dalays, just the speed
>varies, and it's a lot more consistent.

That's a problem with the CAB.OVL, try another version. There's a zillion versions of the OVL for STiK/STiNG, and all of them has some sort of problem depending on your system.

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

3223. Cab Ovl for STiK beta 1.3003 available

Newsgroup: comp.sys.atari.st
Date: 1998-07-20 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <35b31941.0@athena.netset.com>
Source record: 96606

Some patches on redirection and cookies.

And my on going quest to get it running again under NAES.

Available on my ovl page.

Dan
aka baldrick@netset.com

3224. Re: Falcon serial port speed

Newsgroup: comp.sys.atari.st
Date: 1998-07-20 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6ov75srk1@roch.zetnet.co.uk>
Source record: 96607

On 20 Jul 1998 01:54:43 , Steve Hammond wrote:

>Actually I have gotten upto 10K per sec using 115K (text files) using my
>TT and a 28.8 modem.

This will be because the modems are doing in-line compression, won't
it? You can't ACTUALLY transfer bytes at this rate down the phone
line.

>Binary files will normally download at an average
>of 2500 to 2800.

Yes. A compressed (ZIP, LZH) binary transfer is the best indication of
real line speed as it is unlikely the modem compression will have
anything to compress. In theory a 28k8 connection will transfer a max.
3200bps of 'real' bytes.

If in-line compression is taking place it is vital that your DTE speed
is fast enough to cope with the bursts of data as it is uncompressed
in your modem. Compression ratios are, typically, 3:1 so your DTE of
115k2 is fast enough not to cause a bottleneck.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

3225. Re: LYNX Browser?

Newsgroup: comp.sys.atari.st
Date: 1998-07-20 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6ov75urk2@roch.zetnet.co.uk>
Source record: 96608

On 20 Jul 1998 04:24:56 , SRipkowski@my-dejanews.com wrote:

>I did disable the graphics, but even at that it doesnt have enough memory to
>render a medium size site (ie: www.infoseek.com or www.dejanews.com). Can I
>adjust the STinG ALLOCMEM setting down from 100000 or will that adversely
>affect its operation?

I'm down to 64000 ATM and it doesn't seem to have any adverse effect.
Perhaps that 36Kb will be just enough :-)

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

3226. Re: GEM Editor for NEWSie?

Newsgroup: comp.sys.atari.st
Date: 1998-07-20 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6ov75vrk3@roch.zetnet.co.uk>
Source record: 96609

On 20 Jul 1998 04:26:51 , SRipkowski@my-dejanews.com wrote:
>Can anyone suggest a good, simple, small, GEM based editor for use with
>NEWSie?

Everest! We all use it! Apart from those who use QED :-)

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

3227. IDE & Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-07-20 00:00:00 UTC
From: stevegreen@zetnet.co.uk
Message-ID: <6ov8k0$10t$1@roch.zetnet.co.uk>
Source record: 96610

Nick "Nicholas Bales <bales@GET.THIS.OUT.hol.fr>" said -

>There should be a little notch on the connector so that you can't get it wrong.

No such luck! fits freely either way round. I have determined the pinouts however by assuming that as the Falcon only boots in one position this must be the correct one. Now, if I can just figure out which of the 4 remaining pins supply power without blowing anything up, i'll be happy :)

WARNING - never buy a drive without cables, never try to fit an internal component after 3 glasses of wine, don't belive the Titan IDE fitting kit will actually enable you to fit an IDE drive.

regards, Steve.

---
* stevegreen@zetnet.co.uk * DORSET~ENGLAND *
---
* ATARI FALCON 030 ~ STacy 4 *

3228. Re: Dringend gesucht: das Spiel "esprit" fuer ATARI ST

Newsgroup: comp.sys.atari.st
Date: 1998-07-20 00:00:00 UTC
From: Wolfgang Hermesmeier <hermesme@ftsu00.ee.TU-Berlin.DE>
Message-ID: <35B3262E.52ED@ftsu00.ee.TU-Berlin.DE>
Source record: 96611

Micha Knorpp wrote:
>
> Wolfgang Hermesmeier wrote:
> >
> > Hallo Atari-Freunde!
> >
> > Ich suche seit langer Zeit das legendaere Spiel "esprit" von Meinolf
> > Schneider aus dem Jahr 1989.
> >
> > Entsprechende Bestellungen bei "Application Systems Heidelberg", der
> > damaligen Vertriebsfirma und bei "digital art" und "dongleware", den
> > Vertriebsfirmen der Nachfolgespiele "oxyd", "oxyd2" und "oxyd magnum"
> > wurden selbst nach mehreren Anfragen nicht einmal beantwortet.
>
> hallo wolfgang,
>
> also, ich kenne OXYD, auch von SPACOLA hab ich schon mal was gehoert
> (war wohl ein nachfolger von oxyd), aber ESPRIT hab ich noch nie
> gehoert.
> sorry. aber vielleicht meldet sich ja noch jemand, der dir weiterhelfen
> kann...
>
> ciao, -micha-

Hallo Micha,

ich finde es zwar nett, dass Du mir helfen wolltest. Leider verbreitest
Du eine Menge Halbwissen. Also speziell fuer Dich:
- ESPRIT: Dies ist das allererste Spiel der Oxyd-Reihe. Es hat dasselbe
Layout und die gleiche Funktion wie die Nachfolger. Vorteil von
Esprit: Jedes der 100 Levels ist in einer separaten Datei abgelegt.
Inzwischen gibt es sogar einen Leveleditor fuer Esprit. Ich habe die-
ses Spiel selbst schon gesehen und durchgespielt. Leider sind mir die
entsprechenden Disketten abhanden gekommen oder defekt!!!!
- OXYD : Neue 100 Levels, ein paar neue Funktionen! Alle 100 Levels
sind in einer einzigen Datei abgelegt.
- OXYD2: Neue 100 Levels, ein paar neue Funktionen! Alle 100 Levels sind
im PRG-File enthalten
- OXYD magnun: dito
- SPACOLA: Ein voellig anderes Spiel (Man ist ein Weltraumhaendler und
hat den Auftrag, bestimme Raumstationen zu beliefern - mit Hindernis-
sen versteht sich). Lediglich der Autor und die Vertriebsfirma stim-
men mit OXYD ueberein.

Ciao
Wolfgang

3229. Re: MagiC V6

Newsgroup: comp.sys.atari.st
Date: 1998-07-20 00:00:00 UTC
From: xav@compsoc.man.ac.uk
Message-ID: <6ov9lj$b4e$2@irk.zetnet.co.uk>
Source record: 96612

In a former life as an exotic dancer, <prunus@post3.tele.dk> wrote:
> >Has anything been adding into MagiC V6 or is it just bug fixes?
>
> Don`t know if there is a big difference, but WDIALOG has been added into MagiC 6, you don`t need that anymore. Besides that, it`s mostly cosmetic, from what I see.
>
> You can use vector fonts as systemfont. A new windowmanager. Option of 3D menu and submenus. MGSEARCH is Year-2000-compatibel MGEDIT with scroll bars. Very nice borders on almost anything, desktopwindow etc.
>
> That`s about it, or at least what I see. cheers
>

So presumably (yet again) no sign of those last few AES 4.1 elements (i.e. toolbars). I wish they'd add those last items, so that more programmers feel inclined to use them, and hence they'd become more popular. It seems that ASH are pretty good at offering version upgrades (i.e. version 3.x to 4.x) with the sort of minor features and bugfixes you'd normally expect of a point upgrade (3.1 to 3.2).

See my post on NVDI for more...

Xav

--
xav@compsoc.man.ac.uk
www.compsoc.man.ac.uk/~xav
"I'm too artistic to be a scientist and too scientific to be an artist; so I became an engineer"

3230. Re: NVDI Question

Newsgroup: comp.sys.atari.st
Date: 1998-07-20 00:00:00 UTC
From: xav@compsoc.man.ac.uk
Message-ID: <6ov9lm$b4e$3@irk.zetnet.co.uk>
Source record: 96613

In a former life as an exotic dancer, Carsten Krumnow <krumnow@uni-koblenz.de>
wrote:
> On 17 Jul 1998, Edward dimitri Kennaway wrote:
>
> > Does anyone know how much faster the latest version of NVDI (5.00?)
> > works as a software accelerator, compared with version 2.00 (which I
> > use at the moment)?
>
> Hi!
>
> Since version 2.x the main simple VDI functions have been improved only
a little AFAIK. The big differences between the different versions consist
in the additional functions, such as SPEEDO font handling, (color) printer
support, MagiC support and so on. If you use NVDI 2.0 on a bare ST with perhaps
only one meg of RAM, keep it and be happy, NVDI 5.x will take much more RAM...
>

I wish the NVDI programmers would show a bit more initiative, now that they
have (I presume) the dominant VDI on serious machines. There are quite a few
new functions they could add to bring our machines more in line with modern
systems - or even to exceed them - without compromising compatibility with
older software.

In particular I would like to see scalable fill patterns (via a new VDI call)
for hatches. I don't know how many times my widely spaced diagonal lines in
Kandinsky have come out as closely spaced grey blurs on priniting.

How about linestyles for more than 1 pixel thick lines? Again, a new system
call (or one to switch the option on and off) as it could break some old
programs.

Definable radius for rounded boxes.

There are plenty more; just look at any good CAD package for inspiration
(more varied line endings, scalable line endings for various sized arrowheads,
more (and scalable) marker types, etc.)

Lets face it, NVDI has enough market share to virtually be considered as
a /de facto/ standard - so why not build on that user base to add more
functionality rather than either letting it stagnate, or just producing
minor tweaks and beautifications.

Xav

--
xav@compsoc.man.ac.uk
www.compsoc.man.ac.uk/~xav

"I'm too artistic to be a scientist and too scientific to be an artist; so I became an engineer"

3231. Re: Iomega ZIP for Use with the Atari S

Newsgroup: comp.sys.atari.st
Date: 1998-07-20 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <35b3335c30f49b1@club-internet.fr>
Source record: 96614

Hello,

in article <n8Es1.2455$Ra7.4389687@news2.atl.bellsouth.net>
William Platt wrote:

> How much faster is HDdriver than AHDI. I cannot use my ICD stuff that

A lot, especialy with Magic :-)

(a new happy user of HDdriver)

Bye,
/Pascal/

--
Pascal, surfing the web on his Falcon...

3232. Re: Dringend gesucht: das Spiel "esprit" fuer ATARI ST

Newsgroup: comp.sys.atari.st
Date: 1998-07-20 00:00:00 UTC
From: Wolfgang Hermesmeier <hermesme@ftsu00.ee.TU-Berlin.DE>
Message-ID: <35B328D5.4B88@ftsu00.ee.TU-Berlin.DE>
Source record: 96615

Hi Jo,

Sorry, but I got the impression, that you didn't understand my request properly, because I have already ordered the game 'esprit' at dongleware and digital art and Application Systems Heidelberg. But they didn't answer
my request.

By the way, there was a reason why I wrote down my message in German: "Esprit" works only with German TOS. Therefore I expected help only from Germans.

Bye
Wolfgang

3233. Re: IDE & Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-07-20 00:00:00 UTC
From: joes@chem.sintef.no
Message-ID: <35b32d68.16200705@news.sintef.no>
Source record: 96616

On 20 Jul 1998 11:10:56 GMT, stevegreen@zetnet.co.uk () wrote:

>>There should be a little notch on the connector so that you can't get it wrong.
>
>No such luck! fits freely either way round. I have determined the pinouts however

There is a tiny "1" right next to pin 1 (on the PCB), you'll see it if
you look really hard :-)

>one. Now, if I can just figure out which of the 4 remaining pins supply power without
>blowing anything up, i'll be happy :)

That's pin 41-44, which you should *not* use to power 3.5" drives! Buy
a standard power-cable (extender) from a PC-dealer, cut off the
connector you don't need and solder the cable directly to the PSU.

Some people says that the Falcon PSU can't feed an additional 3.5"
drive, but I have had one 2.5", one 3.5" and one CD-ROM connected for
over a year without problems. Then I switched to a PC-PSU which
exploded (dry caps) after three minutes ;-)

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

3234. WTB: VME graphics-card and Riebl VME ethernet-card

Newsgroup: comp.sys.atari.st
Date: 1998-07-20 00:00:00 UTC
From: joes@chem.sintef.no
Message-ID: <35b32f8b.16748422@news.sintef.no>
Source record: 96617

Subject says it all, I need/want this for my TT :-) The graphics-card must work with a decent VDI, that means Nova VDI or NVDI. Other than that I don't care, as long as I get a better display than the slow and distorted TT-medium I'm using now...

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

3235. Experience with Cubase Audio Falcon and Nemesis

Newsgroup: comp.sys.atari.st
Date: 1998-07-20 00:00:00 UTC
From: Preben Sloth <psloth@post2.tele.dk>
Message-ID: <6ove51$d1m$2@news.uni-c.dk>
Source record: 96618

```
If you have any experience with Cubase Audio Falcon and Nemesis please let
me know !!!
Preben Sloth, Denmark, psloth@post2.tele.dk
Thanks !!
```

3236. The Atari ST Quick FAQ

Newsgroup: comp.sys.atari.st
Date: 1998-07-20 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <35B33AC1.63F09DB0@hol.REMOVE.THIS.fr>
Source record: 96619
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I'm planning on adding a few new sections the Quick FAQ, but I'm no
expert in these subjects. I'd like links and information about the
following stuff:

- Printer drivers (GDOS or Not).
- LAN networking (especially using the Falcon/TT Lan port).
- Any other topic that might be missing from the Quick FAQ.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3237. Re: Dringend gesucht: das Spiel "esprit" fuer ATARI ST

Newsgroup: comp.sys.atari.st
Date: 1998-07-20 00:00:00 UTC
From: Micha Knorpp <micha.knorpp@bk.bosch.de>
Message-ID: <35B35675.2E5F8EA8@bk.bosch.de>
Source record: 96620

Wolfgang Hermesmeier wrote:
> Hallo Micha,
> ich finde es zwar nett, dass Du mir helfen wolltest.

vielen dank.

> Leider verbreitest Du eine Menge Halbwissen.

war nicht meine absicht. um irgendwas zu verbreiten hat meine meinung im uebrigen wahrscheinlich viel zu wenig gewicht ;-)

> Also speziell fuer Dich:

waer doch nicht noetig gewesen.... ;-)

> - ESPRIT: Dies ist das allererste Spiel der Oxyd-Reihe. Es hat dasselbe
#snip#
> men mit OXYD ueberein.

na, dann weiss ich das jetzt ja auch. auch wenns mich im leben nicht weiterbringt.

fuer die games gibts wohl keinen support mehr, und irgendwie scheint sich auch keiner so recht dafuer zu interessieren, in der richtung noch was zu tun. wahrscheinlich schade (wahrscheinlich deshalb, weil ich es selbst noch nie gespielt habe - nur mal ne demo gesehen.). ich kann mich nur noch dran erinnern, dass mich die musik echt beeindruckt hat -hat wohl ziemlich was (musikmaessig) aus dem ST-chip rausgeholt!
aber auch in der hinsicht stellt meine meinung keine referenz dar - sorry, ich kann halt auch nur das schreiben, was ich weiss.

ps: hast duï¿½s schon mal mit ner anzeige in der ST-Computer / ATARI Inside probiert? kleinanzeigen sind ja eh kostenlos, und schaden kanns bestimmt nicht - auch duerfte die anzahl der erreichten deutschsprachigen atarianer etwas groesser sein - kann mir nicht vorstellen, dass alle diese NG lesen...

so long, -micha-

3238. Re: Info wanted: 1040stf

Newsgroup: comp.sys.atari.st
Date: 1998-07-20 00:00:00 UTC
From: lmcclure@ibm.net
Message-ID: <MPG.101d0cf6e5fea4b59896e6@news2.ibm.net>
Source record: 96621

In article <253B14AC1A7D2FBD.AA1F3DD8FC6AC7CC.C45C17C8A3E7363E@library-proxy.airnews.net>, John Higginbotham (john@pntprinting.com) stated:

> Looking for info on the Atari 1040 stf
>
> I'd like to know what the big difference is between this model
> and the 1040st/1040ste is.

The standard 1040ST and the 1040STf are the same machine. The "f" is typically not used, as all 1040's had internal floppies (which is what the "f" designates).

> Also, what type of serial port does it have? Will I need a special
> cable to run any external modem?

Any standard "XT" type modem cable (I.e., 25-female to 25-pin male) will work.

==========
lmcclure@ibm.net

3239. Need cable for sm1224 monitor

Newsgroup: comp.sys.atari.st
Date: 1998-07-20 00:00:00 UTC
From: jregan@idirect.com
Message-ID: <jregan-2007981048190001@ns.compulink.com>
Source record: 96622

Hi,

I'm looking for the 13 pin detachable cable for connecting a SM1224 colour
monitor to a 1040ST.
Please e-mail.
Thanks
James

e-mail jregan@idirect.com
Visit "Webpage Jingles" http://webhome.idirect.com/~jregan

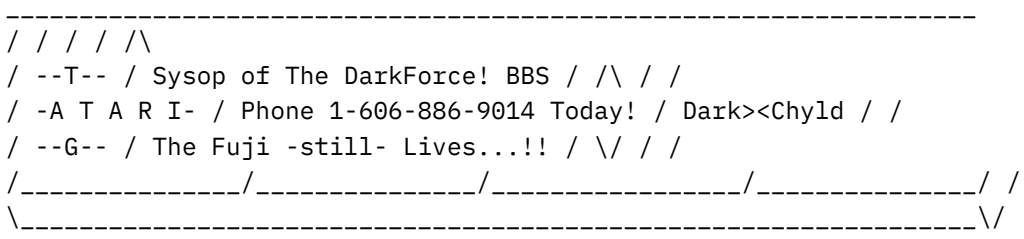
3240. Re: Newsie .90 Bug?

Newsgroup: comp.sys.atari.st
Date: 1998-07-20 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6ovldk$fk5$1@news.campus.mci.net>
Source record: 96623

On 19 Jul 1998 01:07:44 , Terry May wrote:

->I don't recall getting a new HYP file. I did check out the history
->file and didn't see anything about the paths changing.
->--
-> Terry May - Las Vegas NV

Ooops, my mistake - its in the "Whats New" text file. Something about
getting the program path from the AES... Sorry! ;-)



3241. Re: Need cable for sm1224 monitor

Newsgroup: comp.sys.atari.st
Date: 1998-07-20 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <35B35BBA.EE73E12F@hol.REMOVE.THIS.fr>
Source record: 96624

jregan@idirect.com a ï¿½crit:
>
> Hi,
>
> I'm looking for the 13 pin detachable cable for connecting a SM1224 colour
> monitor to a 1040ST.
> Please e-mail.

Not sure what kind of cable that is, since my SC1224 has a fixed cable
that can't come off.

I beleive that some of the SC monitors sold here had a Scart connector
that used an Atari/scart cable.

Anyway, dependin on where you are in the world, you could try calling
Best Electronics or Bravo Sierra or B&C, or you might look into building
one yourself, from a standard SCART cable, as long as you find an Atari
monitor connector. I know that in Europe, several electronics suppliers
have them.

Pinouts are in the Quick FAQ of course...

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3242. Re: Contact info wanted for Atari, particul

Newsgroup: comp.sys.atari.st
Date: 1998-07-20 00:00:00 UTC
From: <>
Message-ID: <35b2d275.0@news.ptw.com>
Source record: 96625

On 20 Jul 1998 12:49:44, "Network Administrator" wrote:
>I Have an old Atari Mega 2. Its power supply is a bit sick. (the machine
>keeps
>resetting.)
>
>Anyone got some contacts for Atari (They dont exist in Australia)
>or know where I can get hold of the power supply specs, so I can ask my
>friend to build me an external one.
>
>Regards
>Rob
>
>
>
>.
I had that trouble once, I found that one of the capstors had
slowly come lose, and it was only making ontact off & on, had it
replaced and it working ok afterwards. This might not be your
trouble but wouldn't hurt to look at those.

```
*------------------------------------------------------------*
| Rosamond Royal Mobil Observatory. Dennis Bishop Operator |
| 470 20th Street West #23 Sidewalk Astronomer |
| Rosamond, Ca. 93560 |
| All Donations of Hardware or Funds for upgrades Welcome. |
*------------------------------------------------------------*
```

3243. Jaguar Explorer Online #2.2

Newsgroup: comp.sys.atari.st
Date: 1998-07-20 00:00:00 UTC
From: halliwee@ts436.dyess.af.mil
Message-ID: <6ovu65$2p4$1@nnrp1.dejanews.com>
Source record: 96626
Cross-posted to: rec.games.video.atari,alt.atari-jaguar,comp.sys.atari.8bit,comp.sys.atari.st

Jaguar Explorer Online, Volume 2, Issue 2 is now available!

Jaguar Explorer Online - Volume 2, Issue 2
"""

Jaguar Tackboard ~*~ More Cheats and Codes ~*~ Mail Order Directory
CyberChatter ~*~ BattleSphere News ~*~ Llatest from Llamaland
Review: Worms ~*~ Alastair "Imagitec" Lindsay Mini-Interview
VoiceModem Update ~*~ JagFest '98 ~*~ Big Code Hunting
The Big Spin ~*~ Pecking at the Scraps
Jaguar Trivia Challenge II

JEO: More Jaguar News Than Should Be Allowed

JEO also has a new web home: http://www.atarihq.com/jeo
Thanks to Atari Gaming Headquarters for hosting us!

In case you're in a comp.* group and are wondering why you're reading this,
the new JEO site also has a refurbished AEO archive. They're not all there
yet, but soon we hope to have every back issue of AEO available online!

Oh, and one other thing... if one of you HTML gurus out there could tell me
why the online version of JEO freaks out about halfway through the table
of contents when viewed with Lynx, I would be most appreciative.

--
Clay Halliwell | ATARI XL/XE DO + THE
halliwee@dyess.af.mil | 8 - B I T S --------
e.halliwell@genie.com | /////////// M A T H
Keeper of the Atari Jaguar Cheats and Codes FAQ. Request your copy today!
Editor, Jaguar Explorer Online - More Jaguar News Than Should Be Allowed!
"Where do you want to play Atari today?"

-----== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

3244. Irresolvable problem ?

Newsgroup: comp.sys.atari.st
Date: 1998-07-20 00:00:00 UTC
From: apm.byl@thefree.HAIRnet
Message-ID: <35b37892.1277540@news.thefree.net>
Source record: 96627

I am having trouble getting STinG to work. I can connect to my ISP and send pings which return OK. But neither CAB nor newsie work as both hang at the resolving stage. I've also not been able to get any response using the resolver tool built into the dialer.

Can anyone suggest what needs to be done? RESOLVE.STX appears to load ok and as far as I can see I've listed the nameserver's ISP address correctly in my DIAL.SCR. My ISP uses the PAP/CHAP password system and PPP for communications.

Thanks

Alan Maydwell
To reply by email remove HAIR

3245. Re: Falcon serial port speed

Newsgroup: comp.sys.atari.st
Date: 1998-07-20 00:00:00 UTC
From: jasivu@na.netppl.fi
Message-ID: <6p006vddc1@casual.netppl.fi>
Source record: 96628

Charles Silver <csilver@Puke.On.Spammers.com> wrote:

> I'm using a Falcon030/Nemesis with the serial port at 115k2 and
> a 33.6 baud connection.

You can actually use 115K port speed? My setup is similar (modem is 56 Flex)
but I can't use more than 57600 as port speed because mouse movements are
disturbing modem on higher speeds :(

Have you done anything special to avoid that problem ?

--
Juhani Sivusalo E-Mail: jasivu@na.netppl.fi
Oulu, Finland http://www.netppl.fi/~jasivu/
phone: +358-8-520 8523 GSM: +358-400-582 546

3246. Re: Demon's new fax service...???

Newsgroup: comp.sys.atari.st
Date: 1998-07-20 00:00:00 UTC
From: 100550.3170@compuserve.com
Message-ID: <35b60c55.9231696@news.demon.co.uk>
Source record: 96629
Cross-posted to: comp.sys.atari.st,demon.ip.support.atari

On Thu, 16 Jul 1998 23:24:37 +0100, {PW}@pwomar.demon.co.uk (Paul Womar) wrote:

>G Greenway <augeas@elis.demon.co.uk> wrote:
>
>> Does anyone know if any of the available ST fax programs can
>> view / print faxes downloaded from Demon's fax to e-mail service ?
>
>GemView would be the 1st thing I tried.

what is this service? I know their WEB to Fax service..???

3247. Re: GEM Editor for NEWSie?

Newsgroup: comp.sys.atari.st
Date: 1998-07-20 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35b325241d0688e6@lvdi.net>
Source record: 96630

On Mon 20-07-98 05:10, Charles Silver scribbled:

>Ahhh, QED v3.90 or greater, of course <g>. Some use Everest, but QED is
>smaller...

QED is also freeware, whereas Everest is shareware.
--
Terry May - Las Vegas NV

3248. Re: Newsie .90 Bug?

Newsgroup: comp.sys.atari.st
Date: 1998-07-20 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35b325241d0688e7@lvdi.net>
Source record: 96631

On Mon 20-07-98 14:49, DarkChyld [Ronald J. Hall] scribbled:

>On 19 Jul 1998 01:07:44 , Terry May wrote:
>
>->I don't recall getting a new HYP file. I did check out the history
>->file and didn't see anything about the paths changing.
>->--
>
> Ooops, my mistake - its in the "Whats New" text file. Something about
> getting the program path from the AES... Sorry! ;-)

I assume you mean this:

Added shel_read() to get program path vs current directory (thanks Ronald!)
Due to Ronald's rant, I have implemented the shel_read() call to get the NEWSie
program path from the AES, rather than rely on the current directory to be the
program path. Of course NEWSie will continue to look for the PREFS.INF file from
the current directory, and will prompt for the PREFS.INF file if it cannot be found.

I still don't see why it would find all its files in the program path
except for FKEYS.TXT, which needs to be in the root.

It's finding PREFS.INF in the program path, though when when saving,
it puts the root path in the file selector (no biggy, but different
from how it used to behave).
--
Terry May - Las Vegas NV

3249. Re: Okami, NEWSwatch and GET files

Newsgroup: comp.sys.atari.st
Date: 1998-07-20 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35b325241d0688e8@lvdi.net>
Source record: 96632

On Sun 19-07-98 22:53, Jos den Bekker scribbled:

>on Sat 18-07-98 19:36 Terry May wrote:
>
>>Cool! I'm off to test that. You should include a little readme with
>>these betas. :^)
>
>I did, didn't I? It's called bchanges.txt.

I could be wrong, but I don't remember seeing that. If I'm mistaken,
I apologize.

BTW, much thanks for save-mid and save-binary. Those two functions
are awesome, and really save a lot of time! I love the way save-mid
works from the message list window, and assumes append. Excellent.
--
Terry May - Las Vegas NV

3250. Mustek ScanExpress 12000SP

Newsgroup: comp.sys.atari.st
Date: 1998-07-20 00:00:00 UTC
From: Paal Monstad <pmonstad@online.no>
Message-ID: <01bdb412$48edd8c0$d0f84382@default>
Source record: 96633

```
Is there a driver for this SCSI scanner available for the Atari?
```

P&#65533;l Monstad
PM data

3251. Re: Thanks everybody.

Newsgroup: comp.sys.atari.st
Date: 1998-07-20 00:00:00 UTC
From: Liam Busey <liam1@ix.netcom.com>
Message-ID: <35B39BC9.5962@ix.netcom.com>
Source record: 96634

Last night I managed to swap the mechs on my 520ST and everything is running soundly now. I'd like to thank everybody for the the help they gave.

Thanks,
Liam Busey

3252. Re: WTB: VME graphics-card and Riebl VME et

Newsgroup: comp.sys.atari.st
Date: 1998-07-20 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <900966064.8659.0.rover.c3adfca1@news.demon.nl>
Source record: 96635

On 20 Jul 1998 11:56:01 , Jo Even Skarstein wrote:
>
>Subject says it all, I need/want this for my TT :-) The graphics-card
>must work with a decent VDI, that means Nova VDI or NVDI. Other than
>that I don't care, as long as I get a better display than the slow and
>distorted TT-medium I'm using now...
>

Hi Jo,

from what I know, the special NVDI's are only for ET4000 based cards and for the Matrix 1208/1208E. There was a German guy the other day selling NVDI for a Matrix 110, but Wilfried Behne told me he had only NVDI for the 1208 series. The 1006 won't work with it! There were plans for a NVDI for ET4000 "super" or so, but Wilfried doesn't do that one, it's developed (IF there's any development) by others.

Early this year he'd no plans directly for a ET6000 version.

Now comes the problem: where to find a card?

Then the Riebl's: I know Best Electronics used to have a small stock some time ago, but I don't know how much now and at what prices. They sold them for around USD 50,- in Neuss, but afterwards the price went up to 2 or 3 times that much... looks like the Riebls are becoming popular again :-)
Next problem: how to put in a GFX card AND a Riebl together?

Success,

CU NeXT msg,

____
/ __ . __ | |
/ / / / / / /_ | Email: louis@holleman.demon.nl |
/_ /_/ /_/ / __/ | http://www.holleman.demon.nl |
| |
____

3253. Re: Irresolvable problem ?

Newsgroup: comp.sys.atari.st
Date: 1998-07-20 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01bdb421$dbfc2fe0$LocalHost@xpnwjjkf>
Source record: 96636

Alan Maydwell <apm.byl@thefree.HAIRnet> wrote in article
<35b37892.1277540@news.thefree.net>...
> I am having trouble getting STinG to work. I can connect to my ISP
and
> send pings which return OK. But neither CAB nor newsie work as both
> hang at the resolving stage. I've also not been able to get any
> response using the resolver tool built into the dialer.
>
> Can anyone suggest what needs to be done? RESOLVE.STX appears to
load
> ok and as far as I can see I've listed the nameserver's ISP address
> correctly in my DIAL.SCR. My ISP uses the PAP/CHAP password
system
> and PPP for communications.

Assuming you have entered the nameserver's *IP* address (four numbers separated by dots) rather than its name (which it can't resolve cos it can't find itself) - see Q13 in the STinG FAQ (in STING.HYP), the only thing which springs to mind is the use of CHAP which STinG doesn't support AFAIK. PAP, yes, CHAP, no.

OTOH, I wouldn't have thought you could log on at all if the ISP *required* CHAP as it couldn't authenticate your password, so would terminate the connection. But I'm guessing at that as I'm no expert in how CHAP would affect the login process.

Assuming that CHAP isn't the problem, you could also try leaving the nameserver setting blank or set to 0.0.0.0, as PAP will sometimes (I think depending on how your ISP sets it up) let the TCP/IP stack know which nameserver to use as well as negotiating authentication and PPP stuff. STinG will pick up dynamically allocated nameservers this way, I believe (from a discussion in here a short while ago).

HTH
John

--
Replace news with john in email address if replying
Mail to news@whalley.demon.co.uk will be killed

3254. Superbase Professional

Newsgroup: comp.sys.atari.st
Date: 1998-07-20 00:00:00 UTC
From: Luis^^ <luiss@mundivia.es>
Message-ID: <35B3B0BA.7EED5A77@mundivia.es>
Source record: 96637

I'm looking for a database called Superbase Professional (version 2.01
25 Feb 1988)
Can anybody give me some information about downloading this software?
Mine has broken down and I'm not able to create image of the disk to
emulate it in my PC.

3255. Epson printer driver

Newsgroup: comp.sys.atari.st
Date: 1998-07-20 00:00:00 UTC
From: kmaj@smok.krakus.top.pl
Message-ID: <35b3bb889600c1@smok.krakus.top.pl>
Source record: 96638

on Sun 12-07-98 02:41 Daniel L. Dreibelbis wrote:

> well, I have the original letter here in front of me from Peter
>Wood in the UK. Apparently he's gotten it to work with Imagecopy,
>Positive Image and First Word - he used EPSON_MT.CFG as his driver in
>the latter.

Is this driver to be find on the net?

--
Greetings from Okami Newsreader user.
-
Krzysztof Maj
<kmaj@smok.krakus.top.pl>

3256. Re: using PC mouse on Atari

Newsgroup: comp.sys.atari.st
Date: 1998-07-20 00:00:00 UTC
From: Sven.Bauer@post.rwth-aachen.de
Message-ID: <6p0dhf$30g$1@nets3.rz.RWTH-Aachen.DE>
Source record: 96639

On 12 Jul 1998 09:38:49 , "Roy Goring" wrote:
>
>EbonicMan wrote in message <35a6d229.1800747@news.dreamsoft.com>...
>>On Mon, 29 Jun 1998 16:18:46 -0500, "Ken Stevens"
>><airplays@hotmail.com> wrote:
>>
>>>I've heard that a conversion circuit can be built to plug a PC bus mouse
>>>into to enable it to be used on an Atari ST - does anybody know where I
>can
>>>find the specs for this?
>>>
>>>
>>Remember the PC bus mouse reffered to is a PC bus mouse as in those
>>used with the old XT's and are completely different than the modern PC
>>mice.
>
>A new Atari Serial Mouse Adapter will be available soon :-)
>
>Which will allow PC mice to be used in the Atari standard mouse port :-)
>
>Yours Roy
>
>The Atari WebRing
>http://atariwebring.home.ml.org
>
>
>

Hi everybody!

There is also the posssibility to put a PC-Mouse to the serial-port of any Atari.
Then only the program WRAPMOUSE is need. It provides both mouses: the atari-one
and the pc-mouse (also the py-mouse with three keys)

regards

Sven

3257. Something to Ponder...

Newsgroup: comp.sys.atari.st
Date: 1998-07-20 00:00:00 UTC
From: SRipkowski@my-dejanews.com
Message-ID: <6p0int$18a$1@nnrp1.dejanews.com>
Source record: 96640

1) Where did the "Control Panel" originate from? Did Atari come up with the name or was it borrowed from another OS?

2) If Atari came up with it, they should sue Micro$oft for the use of the term in their Windows products.

Just something to think about...
Wade Ripkowski
Daddy, why wont this magnet stick to this disk?

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

3258. FS: Classic Infocom game still in shrinkwrap

Newsgroup: comp.sys.atari.st
Date: 1998-07-20 00:00:00 UTC
From: Matt Senecal <msenecal@ucsd.edu>
Message-ID: <35B36B87.93CF2C1C@ucsd.edu>
Source record: 96641

I have a copy of the "Zork Trilogy" for the Atart ST, by Infocom, unopened and still sealed in the shrinkwrap. This is the special "three-in-one" release they did in the 80's where all three Zork adventures were put into one package. I'm not kidding when I say that the package is unopened and the whole thing is still sealed in shrinkwrap! If you are interested, or an Infocom collector, make an offer!

---Matt Senecal
msenecal@ucsd.edu

3259. Re: POPwatch and Okami (great!)

Newsgroup: comp.sys.atari.st
Date: 1998-07-20 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <35b28c2caaf895@club-internet.fr>
Source record: 96681

Hello,

in article <35b1a2f09dd0f10@primenet.com>
Pat & Anna wrote:

> Sounds perfect to me. The only other thing I'd *sheepishly* ask for
> is also allow the ALIAS file to reside in the POPwatch load
> directory. Okami uses a file with the default name (in O.INF) of
> ALIAS too and things could get confusing depending on how the folder
> structure gets defined on one's system.

You can rename (if needed) the alias file in o.inf to what you want...

Bye,
/Pascal/

--
Pascal, surfing the web on his Falcon...

3260. Re: Falcon ide, help

Newsgroup: comp.sys.atari.st
Date: 1998-07-20 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <35b28c2caaf894@club-internet.fr>
Source record: 96682

Hello,

in article <6oodrt$u$1@roch.zetnet.co.uk>
stevegreen@zetnet.co.uk wrote:

> I have a toshiba 2.5" drive and would like to fit it in my Falcon. Though i have a cable
> does anyone know which way round it goes! I think this has been covered before in this
> group (apologies) but if i remember you kill the computer if you get it wrong :(

There is no notch on the Falcon motherboard ;-)

Look at pin 1 on the motherboard that must go on pin 1 on the drive.

Bye,
/Pascal/

--
Pascal, surfing the web on his Falcon...

3261. Re: Falcon serial port speed

Newsgroup: comp.sys.atari.st
Date: 1998-07-20 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6ou813$kh6$1@supernews.com>
Source record: 96683

On 19 Jul 1998 09:46:11 , William Platt wrote:
> Is HSMODEM needed for STing to work, the less I have in my AUTO folder

HSMODEM or another serial port patch (Fast Serial) is needed to provide
stable commnication performance.

> the better. Why do I sometimes get tranfers of up to 7k per sec at
> 33.6, and other times only 600 per sec. CAB sometimes spends a lot of
> time waiting for data.

Actually I have gotten upto 10K per sec using 115K (text files) using my
TT and a 28.8 modem. Binary files will normally download at an average
of 2500 to 2800. The actual speed that you get is really determined by
the connection between servers. If traffic on the 'net' is high,
data transfer rates can slow to an absolute crawl.

FWIW the typical transfer rates I get with CAB/Newsie/STik/STing and a
28.8 modem with my TT is as fast or faster than what I get using a P166
Compaq/33.6 modem and Opera 3.21. This is logging on thru the same ISP.
It is quite possible that my home telephone line is a little "cleaner"
than the lines at work.

Steve

3262. Contact info wanted for Atari, particularly for specs on old Mega 2 power supply

Newsgroup: comp.sys.atari.st
Date: 1998-07-20 00:00:00 UTC
From: Network Administrator <njl@vision.net.au>
Message-ID: <35b2ae5a.0@tpg.com.au>
Source record: 96684

I Have an old Atari Mega 2. Its power supply is a bit sick. (the machine keeps
resetting.)

Anyone got some contacts for Atari (They dont exist in Australia)
or know where I can get hold of the power supply specs, so I can ask my
friend to build me an external one.

Regards
Rob

3263. Re: How much for 1040STe?

Newsgroup: comp.sys.atari.st
Date: 1998-07-20 00:00:00 UTC
From: ag352@chebucto.ns.ca
Message-ID: <6oubne$p$2@News.Dal.Ca>
Source record: 96685

In it's a stock 1-meg ST, STf or whatever, don;t pay too much for it. Some sell for $100, most for less than that in 1998. 520's they give away.

The STe is more desirable. $100 to $125 is possible, or as high as $170 if populated with 4 1-meg SIMMS.

Most people who get rid of their Ataris currently are giving into Windoze, and thus parting with the full set of peripherals. For a figure like $150 to $200 you might end up with all sorts of stuff. possibly an old 300dpi laser printer and everything. Good luck!

Also: Falcons now sell for under $500, if you can find one, that is...

JG

3264. Re: multiple mail addresses w/newsie

Newsgroup: comp.sys.atari.st
Date: 1998-07-20 00:00:00 UTC
From: kenkast@dsrt.com
Message-ID: <35b2b568.0@207.211.42.3>
Source record: 96686

On 12 Jul 98 15:16:51 GM, Mark Simpson wrote:
>,,, five e-mail addresses ... in newsie.

What I do is keep my main address in PREFS.INF, and save the other addresses as NAME1.INF, NAME2.INF, etc. Then to check the mail to the aliases I manually load each preference file. If there's an easier way, I'd like to hear it.

3265. GEM Editor for NEWSie?

Newsgroup: comp.sys.atari.st
Date: 1998-07-20 00:00:00 UTC
From: SRipkowski@my-dejanews.com
Message-ID: <6ougub$4np$1@nnrp1.dejanews.com>
Source record: 96687

Can anyone suggest a good, simple, small, GEM based editor for use with NEWSie?

THanx
Wade

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

3266. Re: LYNX Browser?

Newsgroup: comp.sys.atari.st
Date: 1998-07-20 00:00:00 UTC
From: SRipkowski@my-dejanews.com
Message-ID: <6ougqn$4fo$1@nnrp1.dejanews.com>
Source record: 96688

> There is a version for MiNT I think. However, CAB should run in 1Mb. Just
> try deactivating all the graphics.
>
> Cheers,
> Nick

I did disable the graphics, but even at that it doesnt have enough memory to render a medium size site (ie: www.infoseek.com or www.dejanews.com). Can I adjust the STinG ALLOCMEM setting down from 100000 or will that adversely affect its operation?

Wade

------== Posted via Deja News, The Leader in Internet Discussion ==------
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

3267. Re: Falcon serial port speed

Newsgroup: comp.sys.atari.st
Date: 1998-07-20 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6oujlnpic1@supernews.com>
Source record: 96689

On 19 Jul 1998 22:42:29 , "Nicholas Bales" wrote:
>
> William Platt a crit dans le message ...
> >Is HSMODEM needed for STing to work, the less I have in my AUTO folder
> >the better.
>
> No, HSModem is not required for TOS >2.06, but it does speed up the ROM
> serial driver and therefore gives you a more reliable connection, especially
> when you are using graphic intensive diplay.

Nick,

I hate to disagree with you - but with my TT (TOS 3.06) or using MagiC
if either HSModem or FastSerial are not loaded I would get all kinds of CRC
errors when using speeds highter than 9600 on binary downloads.

Steve Hammond

3268. Re: Falcon serial port speed

Newsgroup: comp.sys.atari.st
Date: 1998-07-20 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6oun51hcb1@news2.isdnet.net>
Source record: 96690

Steve Hammond a crit dans le message <6oujlnpic1@supernews.com>...
>On 19 Jul 1998 22:42:29 , "Nicholas Bales" wrote:
>>
>> William Platt a crit dans le message ...
>> >Is HSMODEM needed for STing to work, the less I have in my AUTO folder
>> >the better.
>>
>> No, HSModem is not required for TOS >2.06, but it does speed up the ROM
>> serial driver and therefore gives you a more reliable connection,
especially
>> when you are using graphic intensive diplay.
>
>Nick,
>
>I hate to disagree with you - but with my TT (TOS 3.06) or using MagiC
>if either HSModem or FastSerial are not loaded I would get all kinds of CRC
>errors when using speeds highter than 9600 on binary downloads.
>

That's what I meant. HSModem is not required (STinG will still run, but unreliably), but makes the connections more reliable. Without HSModem on TOS 1.x, STinG will not even run.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

>Steve Hammond

3269. Re: Contact info wanted for Atari, particularly for specs on old Mega 2 power supply

Newsgroup: comp.sys.atari.st
Date: 1998-07-20 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6oun5fhcb2@news2.isdnet.net>
Source record: 96691

Network Administrator a crit dans le message <35b2ae5a.0@tpg.com.au>...
>I Have an old Atari Mega 2. Its power supply is a bit sick. (the machine
>keeps
>resetting.)
>
>Anyone got some contacts for Atari (They dont exist in Australia)
>or know where I can get hold of the power supply specs, so I can ask my
>friend to build me an external one.

```
They don't exist anywhere any more.

You can get the schematics of the powersupply on several Atari FTP sites.
Look for a file called netzeil.lzh or something.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

3270. Re: Falcon serial port speed

Newsgroup: comp.sys.atari.st
Date: 1998-07-20 00:00:00 UTC
From: joes@chem.sintef.no
Message-ID: <35b2f5cf.1968290@news.sintef.no>
Source record: 96692

On 20 Jul 1998 01:54:43 GMT, shammond@loop.com (Steve Hammond) wrote:

>TT and a 28.8 modem. Binary files will normally download at an average
>of 2500 to 2800. The actual speed that you get is really determined by

I have a cheap 28k8 modem (Dynalink), and I get 3200-3300 cps on
compressed files :-) This is with MiNTnet/pppd, but the credit must go
to the excellent phone-line and the modems at my ISP.

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

3271. Re: GEM Editor for NEWSie?

Newsgroup: comp.sys.atari.st
Date: 1998-07-21 00:00:00 UTC
From: collins@bulli.com
Message-ID: <6p35fj$7e8@priv-sys04-le0.telusplanet.net>
Source record: 96444

on Mon 20-07-98 10:46 Roger Cain wrote:

>>On 20 Jul 1998 04:26:51 , SRipkowski@my-dejanews.com wrote:
>>>Can anyone suggest a good, simple, small, GEM based editor for use with
>>>NEWSie?

I would Have to say QED. I used Everest for awhile, but after trying
QED I really can't go back. Its a bit more complicated, but its
worth it (Especially since its freeware)
-Bengy

3272. Re: Need cable for sm1224 monitor

Newsgroup: comp.sys.atari.st
Date: 1998-07-21 00:00:00 UTC
From: jim <jim@studio9.demon.co.uk>
Message-ID: <35B51D6E.7A92B39F@studio9.demon.co.uk>
Source record: 96445

> as long as you find an Atari
> monitor connector. I know that in Europe, several electronics suppliers
> have them.
>

yup, Maplin Electronics in the UK have a 13-pin DIN socket for Atari monitors,
it is listed as such so won't be hard to find in their huge catalogue

see www.maplin.co.uk,
telephone sales +44 (0)1702 554000

jim

3273. Re: FS: 21" Eizo monitor with ECL (TT-high)

Newsgroup: comp.sys.atari.st
Date: 1998-07-21 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <6p38m6$j1l$1@irk.zetnet.co.uk>
Source record: 96446

On 29 Jun 1998 14:11:57 , "Dr Simon G.K. Williams" wrote:

|FOR SALE
|
|Eizo model 6500 flexiscan, 21" paper-white monitor suitable
|for TT (all modes), macs, pc's etc. Absolutely first class
|condition, very little use, will display to over 1600*1400
|at 70Hz. Probably the best mono monitor ever made! Cost
|over ?1200 new, will sell for ?350! Preferably UK though!
|...

Simon I did email you on this on 3rd July but have had no reply. I
presume that this includes signal leads for TT High and TT others?
Does it include p&p in the UK?

John Logan

3274. Re: Cab Ovl for STiK beta 1.3004 available

Newsgroup: comp.sys.atari.st
Date: 1998-07-21 00:00:00 UTC
From: Robert Trowbridge <bobtrow@delphi.com>
Message-ID: <plRMDKI.bobtrow@delphi.com>
Source record: 96447

Q: How do you get CAB 2.5 to do sounds? I thought all you needed was
for GEMJING to be in the modules folder. I loaded the test cow pic
and thought it should make a sound ..... (moooooo).?!?!?!??!

BOBTROW@DELPHI.COM

3275. Re: Possible Milan dealer in USA has some questions to potential Milan buyers...

Newsgroup: comp.sys.atari.st
Date: 1998-07-21 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35b4e61232f1d690@lvdi.net>
Source record: 96448

On Tue 21-07-98 21:51, Thomas Ferreira scribbled:

>The goal of this note in the Atari newsgroup is to see if there are any
>potential serious buyers of the Milan that are looking for an authorized
>Milan dealer here in the USA.

Price will play a large role in whether or not I invest in a Milan
computer, Thomas. Do you have any idea what kind of price we'd be
looking at?
--

Terry May * outrider@lvdi.net * The Rebel BBS
Las Vegas NV * www.geocities.com/SiliconValley/Sector/9449/

3276. New at Systems For Tomorrow (July 21st 1998)

Newsgroup: comp.sys.atari.st
Date: 1998-07-21 00:00:00 UTC
From: sales@SystemsForTomorrow.com
Message-ID: <35b55248.0@199.79.146.67>
Source record: 96449

```
New at Systems For Tomorrow July, 21st 1998
~~~~~~~~~~~~~~~~~~~~~~~~~~~

** Special ** till August 1st, 1998
Buy any regular priced item and add an origional MIDI Maze for
only 99 cents. Kill a Happy Face! Normaly $4.99.

World of Atari 98!
Make sure to visit us at the World of Atari show August 22nd and
23rd in Las Vegas. Check the World of Atari link on our web site
for more information.

Image Copy 4.1 for TOS Computers $49.99
The must have image conversion/viewing/printing program.
Supports a wide varity of image formats, and provides high
quality printing support for color inkjets. From FaST Club.
Image Copy 4.0 to 4.1 upgrades are also available for $9.99.

Xchange for TOS Computers $19.99
Vector graphic conversion program. Supports the following
conversions: Will convert EPS, AI, WMF or WPG to either CVG or
OL. It will also convert CVG to EPS or OL to AI. From FaST Club.

Fonty for TOS Computers $24.99
This is a fully featured editing program for creating and editing
Calamus CFN-format font files. Fonty features include: draw mode
icons (Hammer mode, Pliers mode, Move mode, Select path mode, left
and right kern mode), Grids and Guide Lines, Manual and Automatic
kerning, Backgrounds for tracing (a Degas picture or a complete
GEM font), a full feature Calculator to mathamatically manipulate
fonts, and Window scaling. A separate program, PFB2CFN, reads a
Postscript Type 1 Font file and copies it into a Calamus CFN font
file. From FaST Club.

Scribble Synth for TOS Computers $29.99
This program is a software-based sound synthesizer. Scribble
Synth is a true additive synthesizer, but with a difference, You
actually draw in frequency envelopes with the mouse! The results
are quite amazing. Strange Sci-fi Warbles, time-based pitch and
filtering effects, plus frequency modulated sounds are all
possible. From Electronic Cow.

EC-909 for STe/TT/Falcon Computers $39.99
EC-909 is an analogue drum machine emulator for the
STe/TT/Falcon. It features sixteen origional TR-909 sounds with
various controls. EC-909 can create single bar patterns in
```

real-time, and then export them into your direct-to-disk recorder or sample editor as AIFF or AVR format samples. From Electronic Cow.

Select CD For Falcon030 Computer $29.99
This CD contains the latest versions of some of the best Falcon specific Public Domain, Shareware and Freeware releases. Including games, demos, graphic programs, music programs, product demos and more. From floppyshop.

Sound and Stuff CD for TOS Computers $39.99
The Atari Musicians Toolkit. Includes hundreds of music fines in MOD, SNG and MIDI formats, Masses of superb quality samples in AVR format. including: Drum loops, percussion, synthesized sounds, acoustic instruments and effects. Lots of useful utilities for musicians. Music and audio programming information. A vast collection of MIDI and Sound related PD/Freeware/Demos/Shareware programs for the Atari. Complete version of Sound Chip Synth v2.32. From floppyshop.

Pix Art 4 $69.99
Latest version of the popular art package. Now supported by Homa Systems House.

MidiPlay $49.99
This is a player of MIDIFILE without additional hardware for the Falcon030!! It plays the MIDIFILE with digital sounds! Features: Play all the MIDIFILE following the GM norm * Up to 24 voices on an normal Falcon * Each channel have a dynamic polyphonic voice. * You can change the sound of current channel. * Function SOLO (play only the channel), MUTE (not play the channel). * Viewing of volume, information for each channel, bar, time, etc...

Digital Home Studio $129.99
This is a 32 tracks editor/player of audio/midi channel tracks for the Falcon030. With DHS you've got a editor of track, a sampler, a multi effect and an station of Direct To Disk! Features Include: Up to 64 audio channels (depending of your speed system) * For each track, you can programming anywhere in the music, the panning, volume effect, the volume, master volume, etc... * You can put or stop an effect anywhere in the music. * Up to 9 octave to replay audio sound or Midi sound. * Sound up to 50Khz 16 bits stereo * Up to 12 track in Direct To Disk (C.D. quality) * Up to 32 Midi Tracks * Mix audio tracks, D2D track and Midi Track in the same editor of track. * You can put a D2D file anywhere in the sequence * Digital Effects (Echo, reverb, flanger, equalizer, etc..) avaible on audio track or in the sample * Without quitting DHS, you can sample and work on sound (cut, copy, volume, autoloop, etc..). * Sampler avaible with Digital Effect (Reverb, etc..)

Expand $64.99
EXPAND emulates a Midi Expander on your Falcon030 computer. Loading audio sound, you can plays them even in D2D. Features: Play instrument like a Midi Expander * Use Audio instruments with multi-sample, envelop of volume, pan,... * Each channel have a dynamic polyphonic voice. * Use the 16 Midi channels * Understand the most of Midi messages like program Change, Note-on (with velocity), Note-off, Pitch,Main volume, Pan pot... * A very good interface.

Live Machine $64.99
Live Machine is a D2D program for accompanying someone during a concert. Live Machine can be controlled by MIDI messages! For the Falcon030.

Also Available:
MIDI Arpeddiator $27.99 MIDI sequencer
Sound Chip Synth $19.99 Software synthesizer
Snippit Synth $29.99 Granular synthesizer
CAB 2.5 $49.99 HTML browser /w PPP socket for MagiC
Atari Works $79.99 Easy to use home/office suite.
Lattice C 5.6 $139.99 C Compiler.
True Image $29.99 Image Processing Package.
Alien Thing (Expert) $19.99 Alien Blasting fun!
Tetris II $11.99 Cool Tetris game
Desktop Solitaire $19.99 8 solitaire card games for TT/Falcon
Face Value $69.99 Visual style GFA programming
All Things Falcon CD $9.99 Tons of Falcon PD/Shareware on CD
Hard Disk Sentry $39.99 Optimize that Hard Drive
Photo Show Falcon $9.99 View Photo CD discs on the Falcon
Card File 4 $29.99 Personal Information Manager
Moving Pixels CD $29.99 Software Collection /w sources on CD
ESG Clipart CD $19.99 IMG, CVG and GEM/s clipart on CD
True Paint $19.99 GEM based paint package
Plus about 400 additional products for your TOS Computer!

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Fax (816)252-3611 (Orders only please)
Email sales@SystemsForTomorrow.com
WWW http://www.SystemsForTomorrow.com
Mail Order PO Box 3034 - Independence MO 64055 - USA
Retail 11010 East Winner Rd - Independence MO 64052 - USA
Hours Tuesday thru Saturday: Noon to 6PM (central)

All prices in US$ and are subject to change without notice.
MasterCard and Visa welcome. We will ship most items world wide.
Call or E-Mail for shipping charges.

3277. Re: Falcon serial port speed

Newsgroup: comp.sys.atari.st
Date: 1998-07-21 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <6p11ug$g6$1@excalibur.flash.net>
Source record: 96494

>Is HSMODEM needed for STing to work, the less I have in my AUTO folder
>the better.

Unfortunately you need SOME kind of replacement serial driver because
of the bug in TOS.

>Why do I sometimes get tranfers of up to 7k per sec at
>33.6, and other times only 600 per sec. CAB sometimes spends a lot of
>time waiting for data.

7000 bps is very good, in my experience with a 33.6 connection. Since
you've got a good connection sometimes and not at others, it most
likely depends on 'net traffic and how many users are dialed in to
your ISP at the time. It could also depend on where the site you're
accessing is. Some sites work better than others. I've had one go as
slow as 300 bps.

>With 2 processors in the machine, I's expect it to
>perform at least as well as a 486, or at a slow p75.

Mostly, your download speed isn't as dependant on your computer as it
is your modem and ISP. The computer's bringing it in as fast as it's
being received. The only thing using both processors affects is how
fast it's displayed. On this point, I'd like to see more DSP support,
too. However, I can also understand the point of view of the
programmers. They would need to make multiple versions of every
program involved (CAB, STing, CAB.OVL, etc.) to get it to work at it's
best for each machine. This would be a programming nightmare, create
huge delays in the release of up-to-date software, and frustrate the
heck out of the programmers. The best you could do is to use CAB.OVL's
that are optimized for the 68030, use the latest versions of CAB and
STing, use the DSP JPEG decoder OVL, and accelerate your Falcon (if
you haven't already). Our machines aren't exactly top of the line
anymore, even with the DSP's. Until we have a 68060 or PPC card
available (don't hold your breath for that), we don't have that many
options any more without buying a newer machine.

>If only we still
>had all those programmers who pushed the ST past it's limits writing
>programs for the Falcon. Besides the Apex viewers, and Aniplay, I
>haven't seen many programs that fully utilize the Falcons
>capabilities. Maybe I'll try to learn how to program.

I agree with you. I'd love to see more of both software and hardware
made for the Falcon. The best we can do is let the programmers and
developers know that there are enough of us out here to support that

kind of thing, and support them as much as we want to be supported.

Mike Freeman
nameerf@flash.net

3278. cable needed for SM1224 connection

Newsgroup: comp.sys.atari.st
Date: 1998-07-21 00:00:00 UTC
From: jregan@idirect.com
Message-ID: <35b435fa.2272735@news2.idirect.com>
Source record: 96495

Hi,

I'm looking for the detachable 13 pin cable that connects a SM1224
monitor to a 1040ST.
Please e-mail.
James

3279. POPGEM 1.1 is out.

Newsgroup: comp.sys.atari.st
Date: 1998-07-21 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.96.980721003802.29905A-100000@usr01.primenet.com>
Source record: 96496

```
Many bug fixes. More features.
More reliable with more pop servers.

--------------------------------------------------------------------------------
Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/
--------------------------------------------------------------------------------
```

3280. Re: Okami has reset all the flags

Newsgroup: comp.sys.atari.st
Date: 1998-07-21 00:00:00 UTC
From: ut13@rz.uni-karlsruhe.de
Message-ID: <6p189l$d6q@ab261.rz.uni-karlsruhe.de>
Source record: 96497
Cross-posted to: comp.sys.atari.st,maus.sys.atari.okami

On Tue 14-07-98 11:22, Jos den Bekker wrote:

> on Mon 13-07-98 08:34 Gary Priest wrote in comp.sys.atari.st:
>
> >Just had a weird occurence in Okami. Suddenly (probably during the last run
> >of OIMPORT), all my news messages have been flagged as 'unread', and the
> >ones I had carefully set to 'protected' have been 'unprotected'.

> The only explanation I have is that your index files were somehow
> corrupted or missing. oimport automatically restores them (if it can),
> but information about message flags is lost, so all messages are set
> to `unread'. Look in your log file.

The "other" version of Okami (maintained by M. Schwingen) does that when restoring the database (OIMPORT -n). I have no idea if there is such option in Okami 1.31 (I have heard older versions of oimport make this correct only for the old database format).

I have suggested that OIMPORT lets flags that it finds untouched. Then the user is suposed to check if all is OK, it is easy to set the flags of the whole group to the initial state if one wants. If there are many groups a option to controll the behavoiur of OIMPORT would be useful.

Bye
Guentcho

3281. FS atari music stuff

Newsgroup: comp.sys.atari.st
Date: 1998-07-21 00:00:00 UTC
From: Carson Wyndham <carson.wyndham@ULETH.CA>
Message-ID: <35B4DE0A.8E46351C@ULETH.CA>
Source record: 96498

```
Avalon 2.1 software with steinberg 16 bit d/a convertor
$100
carmaster cartridge expander with software $35
1040ste with 4 megs $150
icd link $50 dollars
hybrid arts ADAP I with sampling software soundrack, and processor
$150 was use on the cosby show
all prices are in USD

thanks
dave
```

3282. Re: Falcon serial port speed

Newsgroup: comp.sys.atari.st
Date: 1998-07-21 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6p1apq$kn2$2@news2.isdnet.net>
Source record: 96499

William Platt a crit dans le message ...
>What's FastSerial. Does it replace HSmodem? Does it work on the
>Falcon? Does it need all those configurations that HSmodem needs. I
>don't like to have to configure stuff because I always get it wrong.

It does more or less the same as HSModem, but I don't know how compatible it is. STinG was written for use with HSModem, so I will stick to that for now.

HSModem doesn't require any configuration, as long as you have a standard setup. For an ST just put DRVIN.PRG and MFP.PRG in the Auto folder. FOr a Falcon, you just need DRVIN.PRG and SCC.PRG. THat's it.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3283. FS: Winnipeg Atari ST User Group fundraiser blowout! REDUCED EVEN MORE!

Newsgroup: comp.sys.atari.st
Date: 1998-07-21 00:00:00 UTC
From: trevor@cyberspc.mb.ca
Message-ID: <vaWs1.53$Gv4.608548@typhoon.mbnet.mb.ca>
Source record: 96500

GIANT ATARI ST HARDWARE / SOFTWARE / MAGAZINE / BOOK BLOWOUT!

The Winnipeg ST User's Group (STUG) is having a huge fundraiser to help keep our still-going-strong user group in good health, clear out some useful software that isn't getting much use, and help members do the same. The majority of the proceeds from all sales will go directly towards helping the club which has been promoting Atari since 1986 in Manitoba, Canada.

Please look through our list and pick out something you can provide a good home to. All hardware/software is fully guarenteed for 2 weeks from receipt. Everything comes with full email tech support from a knowledgable STUG member, we'll try our best to help you out!

If you want a whole bunch of stuff, discounts are available. Let us know what you think is a fair price. We just want good homes for all this STuff!

Every item purchased includes an issue of the STUG Chronicles (our newsletter) FREE!

All prices are in US$ funds as most sales tend to be to the US and so it makes everything easier that way. Canadian prices should be calculated accordingly.

Shipping is extra and NOT included in the price listed.

Thanks for helping out our user group!

Trevor Cordes - STUG President
trevor@cyberspc.mb.ca

==========
SOFTWARE / BOOKS
==========

TurboJet $10, - speedy driver for HP LaserJet and DeskJet printers
disk/docs

Diamond Edge $8
disk/docs (

Diamond Back 2 $8
disk/docs (

Quick ST/STe/TT v3 $6
disk/docs (

STalker 2 - older version probably upgradable $7
disk/docs (

STeno 1 - older version probably upgradable $5
disk/docs (

RailRoad Tycoon - great MicroProse strategy/money simulation $7
disk =

FirstGraph - professional presentation graphing for the Atari ST/TT $15
disk/docs =

Critical Path - project management software for the Atari ST $15
disk/docs =

CardFile 4 - personal information manager v 4.03 $11
disk/docs =

LDW Power - spreadsheet $19
disk/docs =

tbxCAD - v 2.2 $36
disk/docs =

ProCopy - backup utility for he Atari ST series v 1.8 $6
disk/docs =

Wordflair - the integrated document processor v 1.1 $17
disk/docs/box =

Intermediate and Advanced Atari ST Subjects $4
book =

Turner's Third Book of Atari ST Topics $4
book =

Calligrapher Gold - v 3 $31
disk/doc/box =

K-Spread 4 - spreadsheet for the Atari ST series $25
disk/docs/box =

Diamond Back 3 - best backup prg, can use tapes/disks/syquests/floppy $12 `

Diamond Back 2 - probably upgradable $5
disk/docs #

Diamond Edge 1 - probably upgradable $6
disk/docs #

Speedo Starter Kit - incl SpeedoGDOS and 20 bitstrn Speedo outline fonts $14
disk/docs =

Original Atari GDOS $3
disk =

FSM GDOS $8
disk =

BentleyBear Magical Math II $3
disk =

SimCity the city simulator $4
disk =

Marble Madness - from the arcade version $3
disk/docs =

EPYX World Games $3
disk/docs =

Accolade Test Drive $11
disk/docs =

Test Drive II - the duel, European challenge, the supercars $3
disk =

Microprose Formula One Grand Prix $11
disk/docs =

Dungeon Master - includes Secrets of Dungeon Mastery $4
disk/docs =

Le Livre du Graphisme $3
disk -

WordPerfect - v 4.2 $21
disk/docs/box -

Using WordPerfect - 3rd Ed, features v 4.2 $3
book -

Word Writer ST - a fast easy to use word processing system $6
disk/docs/box -

Image Cat - complete graphics cataloging system for all Atari ST computers $5
disk/docs -

Le Livre de 1st Word Plus - formation, exemples et applications $4
disk/docs -

GramSlam - grammar and style checker $5
disk/docs -

OSS Personal Pascal $14
disk/docs `

Dr.T's Roland D-50 Editor/Libr $33
disk/docs `

Roland D-50 Synthesizer $796
great condition classic synth `

Leisure Suit Larry 2 $8
disk/docs/box classic sleazy fun w/pixelated nudity `

Universal Military Sim (UMS) $6
disk/docs/box looks great especially in mono `

Lookit/Popit from Codehead $16
disk/docs great file viewer & popup acc's with hot keys! `

Warp9 - speed up all TOS machines $19
disk/docs `

STalker 3 - best telecomm modem software $24
disk/docs/box `

STeno 2 - best text editor works great with STalker $16
disk/docs/box `

HighSpeed Pascal - best graphical pascal system great online help $26
disk/docs/box `

Atari ST GEM Programmer's Reference by Abacus BOOK 414p $14

PC Guide to Connectivity - Networking book for PC's ZiffDavis 470p $29
BOOK mint condition 1995

Word for Word disk+dox - crossword puzzle creator $3,

Assempro disk+dox - assembly language compiler $5,

E-z calc disk+dox - good spreadsheet $5,

Megatraveller disk b only+dox - missing disk A $2,

Neodesk v2.0 disk only - might be upgradable $3,

Advanced art studio disk only - paint program from Rainbird $3,

Ekg teaching disk only - By mad scientist software - educational $3,

Fleet street pub v1.0 disk only - 3 disk set - top notch DTP program $5,

Universal item selector v1.0 disk only - the best file selector replacement $2,

Sim City disk only - very addictive simulation game - needs manual $2,

Pipe dream disk only - game; may need a manual for copy protection $2,

Night shift 2disks disk only - game; may need a manual for copy protection $2,

Omega disk only - strategy game $3,

Red storm rising disk only - submarine simulation 2disks - needs a manual $3,

Tank platoon 2disks disk only - game; may need a manual for copy protection $2,
get the DOS version with box & manual with it for $3 more, disk A
of the DOS set is corrupted.

Balance of power disk only - strategy game; manual needed $3,

Crack'ed disk only - game $3,

Z-ram diagnostics disk only - v1.1 for use with Z-Ram RAM upgrades $2,

Aegis animator disk only - animation generator and viewer $3,

Dac easy accounting disk only - accounting software $3,

Touch-up v1.56 disk only - DTP clip-art editor $2,

Touch up v1.69 disk only - DTP clip-art editor $3,

Merge it v1.0 disk only - DTP $2,

Scan & save v1.0 disk only - DTP $2,

G+plus disk only - Codehead's GDOS replacement $2,

Prism paint v1.5b disk only - 4disks - top notch paint program $17,

Prism render tt030 disk only - v1.03 top notch rendering program $18,

Chronos keyframe animator tt030 v1.3 - disk only - amazing animator for TT $20,

Chronos keyframe animator v1.3 3disks - disk only - amazing animator $20,

Cyber studio set: cyber paint v2.1, cyber mate v1.1, stereo cad-3d v2.02,
cad-3d, plotter & drivers, human design disk, cartoon design disk,
cyber control - disks only $26,

Space quest 3 hint book (book only) $3,

Michtron gfa basic version unknown (book only) $3,

Michtron bbs v3.0 (book only) $2,

Almost a hundred printouts/photocopies of shareware/pd manuals and
commercial program articles and tip pages. All organized in folders. If
you are an avid ST user with a lot of PD programs, this is for you. It
will save you a fortune in paper and folders. $6 plus shipping to a good
home. -

==========
HARDWARE
==========

Monitor Master, switch between color & mono with a flick of a button! $7 =

ZyXEL brand 16.8kbps and 14.4kbps external modem $49
best modem brand out there, super high quality, gives the best
speeds even on noisey phone lines, was $419 new, Zyxel brand
modems still are about 4 times as expensive as the "other"
brands, guarenteed to work perfectly with your Atari,
huge thick manual explains everything including how a modem
works! Includes email support for setup

Supra brand 14.4kbps external modem with LCD display of speed,etc $34

Supra brand 28.8kbps external modem with LCD display of speed,etc $60

100 watt PMPO Power-Link PL-100 A/C powered 3D speakers w/3" cone $13
Plugs right into any Falcon/STe/TT (may need minijack to RCA converter
from RadioShack for a couple of bucks) BRAND NEW! NEVER USED!
FULL 1yr WARRANTY!

25-pin data switchbox for modems or printers $10 .

Golden Image optical mouse - no ball, super light, amazing mouse! $7 `
minorly broken, button sometimes works and sometimes doesn't,
comes with special gridded mouse pad

5.25" floppy drive mech, stopped working recently, perhaps revivable $8 `

Atari SLM 605 Laser printer in mint condtition with DMA switch box and
cables $97 &

GoldenImage hand scanner and matching full page scanner tray and software $46
Dr. Bob's Lite =
Migraph OCR (3 disks) =
Migraph OCR v 1.05 update disk =
Touch-Up V 1.4 and 1.82 (3 disks) =
Scan and Save =
Merge-It (2 disks) =
OCR v1.24 update disk =

Atari SC1224 RGB Color Monitor $36
docs =

Mouse pad by Moustrak Inc. - grey $3 =

Spectre GCR - the premiere Macintosh emulator $36 =
disk/docs/cable =

Epyx hand conformed joystick $3 =

3 1/2" Oceanic America Master-3S external floppy drive $40 =

3 1/2" external floppy drive $34 -

Epyx 500XJ joystick - minorly broken, probably fixable or usable for parts $2 `

Atari Mega STe computer 2MB RAM, 300MB hard drive $298
HUGE PRICE REDUCTION - was $418!
Everything works perfectly except the right side shift key
and the control key.
Great computer with BIG hard drive.

Atari 520 STf $25 .
no disk drive

Atari 520 STf $45 .
with DS disk drive internal or external

Atari 1040 STf $76 .

Atari 1040 STfm $81 .

Atari external floppy drive $31 .

Atari Color monitor $46 .

Atari Mono monitor $36 .

Dead Atari Mono monitor $10 + shipping

2 Wico hand-formed joysticks $6 -
1 in perfect condition; 1 sticks a little

GVC 2400 BPS external Modem $16 -

Raven Impact Dot Matrix Printer PR-9101 $21 -
2 replacment printer ribbons - KX-P115
Basics computer paper 1000-pack - 1/4 full

Parallel printer port 25 foot cable to male 25 pin serial connecter $3 -

Printer ribbon reinker kit as is $11,
re-ink your ribbons! in a wooden chest - real neat!

==========
DISKS
==========

Pre-used floppy disks with various junk on them. Sorry, no guarentees
on these, but most should be fine.

DSDD 10 cents each !!!
DSHD 20 cents each !!!

==========
MAGAZINES
==========
Not much left here. This will be updated soon.

==========
MISC
==========

CD-Recordable service - unrelated to STUG, it is my own company, but
worth mentioning here. STUG recently moved its nearly 1000 library
PD floppies to CD-ROM - never again worried with faulty floppies!

We can move your data or audio to compact discs and CD-ROMs! Over 800
Atari floppies per CD-ROM!

Pricing from 12$ to 55$ per disc depending on the data and how it is
delivered to me (ie hard drive or syquest is cheaper than floppies).
Email for more info.

==========
WANTED
==========

OmniSwitch or ToadSwitch multisync monitor adapter for regular ST's.
Email your price.

3284. Re: Atari mentioned in CNET 30 Years Article

Newsgroup: comp.sys.atari.st
Date: 1998-07-21 00:00:00 UTC
From: optimus@canit.se
Message-ID: <35b39fae.3967813@nntpserver.swip.net>
Source record: 96501
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,
rec.games.video.atari

"Clockmeister" <gerryvdb@tnet.com.au> skrev 3 Jul 1998 10:24:53 GMT
f�ljande:

>Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se> wrote in article
><359B7322.D6C8F6CE@NO.SPAM.emw.ericsson.se>...
>> Robert S Ely wrote:
>>
>> > Speaking of the Amiga, Gateway has announced that they are
>working on a
>> > new Amiga computer. OS 4 will be a tempory OS for software companies to
>> > build apps then when the new machine hits the streets next year, it
>will
>> > have OS5. They said that this machine will be better than any consumer
>> > PC available.
>>
>> If you ask me this new computer doesn't realy sounds like a Amiga at all.
>It will
>> only be compatible with old amiga apps through emulation. The OS will be
>completely
>
>Are you saying that if a new ST was released it would have to be 100%
>backward compatable with the old eighties designed hardware ?.
>Emulation is a great solution for backwards compatability.

I would go for a complete port of the OS with processor emulation for
legacy programs.

>> new and based on a outside developed kernal like BeOS, or Mach. This you
>can already
>
>The kernal will "borrow" parts from other OS's, a lot of the features of
>workbench will be retained and enhanced further.

This upsets me. The Amiga kernel is central to its efficiency and
general behaviour. Using another kernel will make it somwething else
than an AmigaOS.

>> be done under Linux. It will not include a Motorola CPU, it's probably
>going to use
>> intels comming Merced chip, or something else shitty. The "new" amiga
>which will be
>
>Definately not Merced or anything Intel.

We don't know that. In fact, we don't know anything at all.

>> like a bridge to the new platform which will be released later this year
>will be
>> based
>> on the Pentium, so it's clear that they will go for the x86/intel line
>like everyone
>> else. Don't forget that Gateway has only made intel boxes and never even
>seen a PPC.
>
>Gateway wouldn't pay $40 mill for a virtually dead platform with only a
>small user base and then spend money on redevelopment to sell rebadged
>PC's. Who'd buy them ?, Amigans certailny wouldn't and neither would Joe
>Blow.

I'm uncertain, they've stated that they bought Amiga for its
community, and they have previously moved bought user groups to the PC
platform.

>> Basicly it's a completely new computer and OS with the Amiga name on it.
>It's like
>> buying a PC whith the Commodore sign on it. It has got nothing at all to
>do with
>> Commodore.
>
>It's for real dude, and it's an Amiga and it's not a PC.

I'd say it's neither or a little of both.

>I can't see a PC being 5-10X faster then the current PII by end 1999.

If the Amiga can, why not the PC? And how do you know this isn't
vapourware?

>Besides, what the hell is the problem with having another alternative to
>Intel ?.

I welcome all alternatives, but I want to keep the Amiga alive, and
I'm not sure that Gateway are planning to produce an Amiga.
--
/Iggy, the irregular regular.

3285. Re: [Poll] Atari Poll .....

Newsgroup: comp.sys.atari.st
Date: 1998-07-21 00:00:00 UTC
From: optimus@canit.se
Message-ID: <35b3a102.4307936@nntpserver.swip.net>
Source record: 96502
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

pfloyd@sprintmail.com skrev Mon, 29 Jun 1998 23:59:07 -0400 f&#65533;ljande:

>Just some questions for all the Atari users out there:

I'm not sure if I can be counted as such, I'm only a psrt-time
Atarian.

>1. If Atari came out with a new computer system would you buy it?

Not unless it's extremely cheap. I can't afford the Milan.

>2. If the system were not compatible with the ST would you still
>consider it?

The Fuji logo doesn't necessarily mean it's a good computer. Sure, the
8-bitters were really good, and the STs were cheap and cheerful, but
that doesn't mean that a new computer will be any good.

>3. Would you buy the new computer if offered a discount or rebate for
>your ST?

Hehe, perhaps, though I doubt it would generate a lot.
--
/Iggy, the irregular regular.

3286. Re: FS: Winnipeg Atari ST User Group fundra

Newsgroup: comp.sys.atari.st
Date: 1998-07-21 00:00:00 UTC
From: ataricomputing@zetnet.co.uk
Message-ID: <6p1gug$f1s$1@irk.zetnet.co.uk>
Source record: 96503

On 21 Jul 1998 06:03:07 , trevor@cyberspc.mb.ca wrote:
> GIANT ATARI ST HARDWARE / SOFTWARE / MAGAZINE / BOOK BLOWOUT!
>
> The Winnipeg ST User's Group (STUG) is having a huge fundraiser to
> help keep our still-going-strong user group in good health, clear
> out some useful software that isn't getting much use, and help members
> do the same. The majority of the proceeds from all sales will go
> directly towards helping the club which has been promoting Atari
> since 1986 in Manitoba, Canada.

I would be interested in a little of the history, size of your club
for the Atari Computing User Group pages. (Also if anyone else is in
any other Atari Clubs). Contact me by email privately either on this
address, or at usergroups@ataricomputing.com

TIA

Regards

Al
(al@ataricomputing.com)

ATARI COMPUTING - THE 60 PAGE printed magazine for all Atari users
Written and published "BY enthusiasts FOR enthusiasts"
http://www.ataricomputing.com

3287. Re: Okami, NEWSwatch and GET files

Newsgroup: comp.sys.atari.st
Date: 1998-07-21 00:00:00 UTC
From: josdb@xs4all.nl
Message-ID: <35b4573029ebd2@xs4all.nl>
Source record: 96504

on Mon 20-07-98 17:28 Terry May wrote:

>I could be wrong, but I don't remember seeing that. If I'm mistaken,
>I apologize.

I just remembered that I forgot to include that file in the very first
archive I uploaded. I was alerted by Gary very quickly and corrected
my mistake. I thought no one else had downloaded that one, but
apparently you did.

>BTW, much thanks for save-mid and save-binary. Those two functions
>are awesome, and really save a lot of time! I love the way save-mid
>works from the message list window, and assumes append. Excellent.

Thanks.

--
Jos den Bekker
<josdb@xs4all.nl> http://www.xs4all.nl/~josdb
-*-
"It is very easy for a constitutionally vigorous mind to fritter
its power away in trivialities." - Norbert Wiener

3288. Re: Falcon serial port speed

Newsgroup: comp.sys.atari.st
Date: 1998-07-21 00:00:00 UTC
From: joes@chem.sintef.no
Message-ID: <35b455b5.92053706@news.sintef.no>
Source record: 96505

On 20 Jul 1998 17:53:35 GMT, jasivu@na.netppl.fi wrote:

>> I'm using a Falcon030/Nemesis with the serial port at 115k2 and
>> a 33.6 baud connection.
>
>You can actually use 115K port speed? My setup is similar (modem is 56 Flex)
>but I can't use more than 57600 as port speed because mouse movements are
>disturbing modem on higher speeds :(

I know you don't want to hear this, but to use 115k2 on a Falcon030
you'll need to run MagiC... Under TOS (and MiNT, which uses TOS) the
keyboard/mouse-handler disturbs the serial-routines at 115k2 and
230k4.

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

3289. Re: WTB: VME graphics-card and Riebl VME et

Newsgroup: comp.sys.atari.st
Date: 1998-07-21 00:00:00 UTC
From: joes@chem.sintef.no
Message-ID: <35b45650.92209039@news.sintef.no>
Source record: 96506

On Mon, 20 Jul 1998 20:21:04 GMT, louis@holleman.demon.nl (Louis
Holleman) wrote:

>from what I know, the special NVDI's are only for ET4000 based cards and for

I know, I have NVDI/ET4000 already. A Crazy Dots (2) would probably be
the best choice, but as you say: They're hard to find.

>Then the Riebl's: I know Best Electronics used to have a small stock some
>time ago, but I don't know how much now and at what prices. They sold them

I guess I'll have to fax them.

>Next problem: how to put in a GFX card AND a Riebl together?

It's possible to connect several cards to the VME-bus, but that also
means that the address-space for the devices can't overlap. I have
heard that some people has done this, but I don't know how. However, I
don't think I can find both a graphics-card and a Riebl-card, so I
don't think this is a problem in my case ;-)

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

3290. Re: WTB: VME graphics-card and Riebl VME et

Newsgroup: comp.sys.atari.st
Date: 1998-07-21 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <6p1ls5$sve@news.Hawaii.Edu>
Source record: 96507

Louis Holleman (louis@holleman.demon.nl) wrote:

: Now comes the problem: where to find a card?

: Then the Riebl's: I know Best Electronics used to have a small stock some

I purchase my Riebl VME Ethernet card from Curt Vendel of "Atari
Prototypes and Vaporware" - Curt? You listening?

: Next problem: how to put in a GFX card AND a Riebl together?

This is a goal of mine as well. Perhaps a collaborative discussion is in
order.

Aloha,
John Perez - jperez@hawaii.edu
Computer Specialist - Office of Information Systems
University of Hawaii - School of Nursing

3291. Re: PC to ST

Newsgroup: comp.sys.atari.st
Date: 1998-07-21 00:00:00 UTC
From: "K.Hampf" <k_hampf@mail.bip.net>
Message-ID: <35b46170.0@d2o29.telia.com>
Source record: 96508

Nicholas Bales wrote in message <6on7pe$3h6$1@news4.isdnet.net>...
>K.Hampf a crit dans le message <35aaf404.0@d2o29.telia.com>...
>>I've never tried PARCopy, and I know the standard is seriatransfer via
>>nullmodem-cable - works great! What's so good about PARCopy?
>
>The // port is MUCH faster than the serial. Not too relevant if you just
>want to transfer a few small files from time to time, but for more than
that
>it is worth the time spent to make the cable.

How much faster? What Kb/sec do you get? over 11Kb/s? That would be _fast_
since already 11Kb/s is 88kbit/s which is quite fast, that's the troughput
speed at 115200 bps using nullmodem cable and Z-modem protocol.
660Kb/minute

coming to think of it ... I'm sure connecting the computers to a SCSI
drive would do the fastest transfers possible ... but then you can already
read the other drive .... but anyway.

Regards, K.Hampf
e-mail: k_hampf@yahoo.com

3292. Re: Something to Ponder...

Newsgroup: comp.sys.atari.st
Date: 1998-07-21 00:00:00 UTC
From: tjh@No-Spamic.net
Message-ID: <tjh-2107980549370001@p20.a2.56k.ic.net>
Source record: 96509

In article <6p0int$18a$1@nnrp1.dejanews.com>, SRipkowski@my-dejanews.com wrote:

> 1) Where did the "Control Panel" originate from? Did Atari come up with the
> name or was it borrowed from another OS?

Apple's Macintosh was the first computer I know of to use this term. It
was an item in the Apple Menu for "controlling" system-wide behaviors,
very much like x-control. These days, Apple's Control Panel is a folder
with various programs in it that do the same job (which is where Microsoft
apparantly got the idea for its Control Panel).

I would guess that the recent settlement between Apple and Microsoft
covers any infringement in this area.

-Tom

--
Remove the no-spam from my email address to send me email.

3293. Re: ScanX & Microtek

Newsgroup: comp.sys.atari.st
Date: 1998-07-21 00:00:00 UTC
From: Micha Knorpp <micha.knorpp@bk.bosch.de>
Message-ID: <35B474FC.85D8115@bk.bosch.de>
Source record: 96510

hi there,

thanks everybody who tried to help.
next problem is: i tried to answer nima montaserï¿½s message per email,
but i got an automated reply message saying that the account
<aa414@freenet.carleton.ca>
is "archived". i donï¿½t know what this really means, but i think my
message wasnï¿½t delivered.

so what now? any ideas what went wrong, nima?

-micha-

3294. PLIP with PC

Newsgroup: comp.sys.atari.st
Date: 1998-07-21 00:00:00 UTC
From: Ilja-Daniel Werner <oldmacilli@earthling.net>
Message-ID: <901012032.524585@inet-srv>
Source record: 96511

Has anybody built up a PLIP connection between an ST4 and an Linux PC..

3295. Re: Superbase Professional

Newsgroup: comp.sys.atari.st
Date: 1998-07-21 00:00:00 UTC
From: fabrice gamberini <helios#NOSPAM#@apple2.com>
Message-ID: <35B465C9.538A@apple2.com>
Source record: 96512

Luis^^ wrote:
>
> I'm looking for a database called Superbase Professional (version 2.01
> 25 Feb 1988)
> Can anybody give me some information about downloading this software?
> Mine has broken down and I'm not able to create image of the disk to
> emulate it in my PC.

I think an evaluation version of superbase 3.2 (PC) can
be found at http://www.acbm.com/bsa/dl/dlsw.html

good luck.

F.Gamberini
-- remove #NOSPAM# to reply.

3296. Cab Ovl for STiK beta 1.3004 available

Newsgroup: comp.sys.atari.st
Date: 1998-07-21 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <35b46433.0@athena.netset.com>
Source record: 96513

Found another problem and fixed it. Redirection is working fairly
well now.

New beta available on my ovl page.

Dan
aka baldrick@netset.com

http://www.netset.com/~baldrick/ovl.html

3297. Re: Falcon serial port speed

Newsgroup: comp.sys.atari.st
Date: 1998-07-21 00:00:00 UTC
From: "K.Hampf" <k_hampf@mail.bip.net>
Message-ID: <35b47602.0@d2o29.telia.com>
Source record: 96514

I know you've got responses already, just wanted to make some stuff clear
(but I've also given my answers to you questions at the end of this mail)

You must think of that there are four different speeds that has to do with
how fast transfer speeds you can get;

1: port speed = hardware and driver's speed, for example 115,2kbps

2: modem speed = the physical connection between your and your ISP, for
example 33,6kbps (3,6Kb/s) from and 56,7kbps (4,2Kb/s) to you with
x2/flex/v.90

3: connection speed = the teorethical connection, actual data troughput that
is a result of the modem's compression and the type of data transferred,
remember that some of the bandwith might be used for error checking, for
example a connection at 78300kbps (9,8Kb/s) will never be able to transfer
data that fast

4: the source = if the data to you is sent by 2000bytes/s, no matter how
fast you're connection is, you can't receive the data at any higher speeds

The speeds should always be set to be capable of taking it's own teorethical
maximum peak load.

So theese are quite good setups and connection speeds:

modem computer connection
56k7 115k2 78k3
33k6 78k3 56k7

Get the picture? If not just ask and I could try to explain. But anyway, the
thing that makes internet slow is seldom it's slow transfers ... it's all
the waiting in between the data is received. Once a connection is
established for the transfer of a file like a picture that's part of a
web-page ... it's quite fast no matter you use 33k6 modems or ISDN.

Hope I helped and not the opposite.
Regards, K.Hampf
e-mail: k_hampf@yahoo.com

William Platt wrote in message ...
>Is the Falcon serial port stuck with the 19,200 curse(limit) that the
>ST has?

Ney

>Can a modem be connected to the Lan port?

It can .... I think :) Depends highly on who you ask .... try if you've got a DB25/DB9 to MD8 adapter (full pin).

3298. Re: GEM Editor for NEWSie?

Newsgroup: comp.sys.atari.st
Date: 1998-07-21 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35b481d4e2a290@ping.be>
Source record: 96515

on Mon 20-07-98 10:46 Roger Cain wrote:

>On 20 Jul 1998 04:26:51 , SRipkowski@my-dejanews.com wrote:
>>Can anyone suggest a good, simple, small, GEM based editor for use with
>>NEWSie?
>
>Everest! We all use it! Apart from those who use QED :-)
>
The major drawnback of Everest is that it can't handle lines longer then
255 characters. This can be very annoying especialy when you want to reply
messages sent by the ASH Emailer.
Everest is quite easy to use. Qed is a little bit more difficult but IMHO
it is far better and above all it is freeware.

CU
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

3299. Re: PLIP with PC

Newsgroup: comp.sys.atari.st
Date: 1998-07-21 00:00:00 UTC
From: joes@chem.sintef.no
Message-ID: <35b477c2.100771411@news.sintef.no>
Source record: 96516

On Tue, 21 Jul 1998 11:18:35 +0200, "Ilja-Daniel Werner"
<oldmacilli@earthling.net> wrote:

>Has anybody built up a PLIP connection between an ST4 and an Linux PC..

It's not possible to implement Linux-plip on the ST/TT/Falcon, because
the printer-port lacks some lines. You'd have to implement
MiNTnet-plip on Linux to do this.

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

3300. Phone Bell Detector Cable Schema...

Newsgroup: comp.sys.atari.st
Date: 1998-07-21 00:00:00 UTC
From: Sebastien Masson <sma@csd.abdn.ac.uk>
Message-ID: <Pine.GSO.3.96.980721121541.21013C-100000@raven.csd.abdn.ac.uk>
Source record: 96517

Hi Atari Fanzz... :)

I would like to use my atari 1040 STE to do a little RTC server.

Is anybody know or have informations about how doing a phone bell
detector cable to plug on the joystick port of the atari for using
software like the excellent Stut One server from F.Planque ???
->http://www.planete.net/~fplanque/Stut-One/index.html

Thanks ...

Seb/kWiZ
~~~~~~~~
massonseb@hotmail.com
~~~~~~~~

3301. internet providers in germany

Newsgroup: comp.sys.atari.st
Date: 1998-07-21 00:00:00 UTC
From: Micha Knorpp <micha.knorpp@bk.bosch.de>
Message-ID: <35B48FB1.CA5D0887@bk.bosch.de>
Source record: 96518

hello there!

i want to discover the world with my F030.
therefore ii¿½m looking for an internet provider in germany - and it
should be an not so expensive one (ZIVI ab oktober!).

can anybody give me a good hint with this?
BTW, i live near stuttgart.
i tried TESION yet, but they told me that woni¿½t be able with an
non-WINDOZE-computer, because of online-registration-handling. :-(

thanks in advance, ade -micha-

3302. Re: Contact info wanted for Atari, particularly for specs on old Mega 2 power supply

Newsgroup: comp.sys.atari.st
Date: 1998-07-21 00:00:00 UTC
From: "K.Hampf" <k_hampf@mail.bip.net>
Message-ID: <35b4819f.0@d2o29.telia.com>
Source record: 96519

Network Administrator wrote in message <35b2ae5a.0@tpg.com.au>...
>I Have an old Atari Mega 2. Its power supply is a bit sick. (the machine
>keeps
>resetting.)

I'm not saying that you have the problem I had, but I just thought it could be useful to know;

My Mega 2 ST had from the beginning 2 ROM's but I changed to another TOS version and made the small modifications needed to use a 6 ROM chips newer TOS ... the sockets where there already. What then happened was that the machine crashed of vibrations, and sometimes randomly. The problem had to do with the ROM sockets but I changed back to the 2 ROM chip TOS instead of fixing it when a simple re-soldering of the sockets did not help.

Regards, K.Hampf
e-mail: k_hampf@yahoo.com

3303. [MIDI] How much should I offer?

Newsgroup: comp.sys.atari.st
Date: 1998-07-21 00:00:00 UTC
From: ag352@chebucto.ns.ca
Message-ID: <6p22h7apj1@News.Dal.Ca>
Source record: 96520

A friend here in Canada stopped using his Atari when he ggot a whizbang Mac last year. Before he bought the Mac, he bought the NOTATOR LOGIC package from Musicware.

If I were to offer him cash for the LOGIC package, what is the current street price, as it were?

Also, what was the last upgrade to the Atari version, anyway? I stopped buying those glossy magazines, so I an out of touch.

JG
Isolated out in Atlantic Canada

3304. Re: WTB: VME graphics-card and Riebl VME ethernet-card

Newsgroup: comp.sys.atari.st
Date: 1998-07-21 00:00:00 UTC
From: aa778@cleveland.Freenet.Edu
Message-ID: <6p25n8$5hc$1@pale-rider.INS.CWRU.Edu>
Source record: 96521

<Subject says it all, I need/want this for my TT :-) The graphics-card
<must work with a decent VDI, that means Nova VDI or NVDI. Other than
<that I don't care, as long as I get a better display than the slow and
<distorted TT-medium I'm using now...

I have an AlberTT TT030 VME video card for sale. It runs
at 1024x768x16 on any SVGA monitor. I don't remember having a
problem with NVDI but it has been 2 years since I used it last. I
have a TTM195 monitor hooked up and use that on my TT030
currently. I'm asking $70 shipped for the card.
--
IBM OS/2 Warp 4.0 - WinNT 4.0 Fred Horvat
Win95 - Win98 - MagiC 5.03 Free-Net Atari Portfolio Sigop
Compuserve ID : 104020.3022@compuserve.com Atari Classic/LYNX/Jaguar gamer

3305. Re: WTB: VME graphics-card and Riebl VME et

Newsgroup: comp.sys.atari.st
Date: 1998-07-21 00:00:00 UTC
From: tNhOoSpPmAaMn@uoguelph.ca
Message-ID: <6p2550$q2$1@testinfo.uoguelph.ca>
Source record: 96522

```
: It's possible to connect several cards to the VME-bus, but that also
: means that the address-space for the devices can't overlap. I have
: heard that some people has done this, but I don't know how. However, I
: don't think I can find both a graphics-card and a Riebl-card, so I
: don't think this is a problem in my case ;-)

I'd be interested in hearing how to do this. I've got the room inside my
Lighthouse tower, and the manual does mention a VME expansion cage (for
up to 5 cards) which Lighthouse were supposed to have sold. I too would
like to get an ethernet card to keep my CD2 company...

THeo
```

3306. Re: TT newbie: Looking for a screen saver

Newsgroup: comp.sys.atari.st
Date: 1998-07-21 00:00:00 UTC
From: xav@compsoc.man.ac.uk
Message-ID: <6p2cde$g5t$2@irk.zetnet.co.uk>
Source record: 96523

In a former life as an exotic dancer, ag352@chebucto.ns.ca (John S. Gray)
wrote:
> I assume that a solid white screen is even worse than a desktop at idle,
yes?
>

I would say no, actually. A solid white screen will make your phosphors die
quicker - but every dot will die at the same rate. The result will be a gradual
fading of the screen, rather than the worse (IMO) option of having a picture
of your desktop permanently burned onto the screen.

Still niot as good as all black though.

Xav

--
xav@compsoc.man.ac.uk
www.compsoc.man.ac.uk/~xav
"I'm too artistic to be a scientist and too scientific to be an artist; so
I became an engineer"

3307. Re: Stuff for sale...

Newsgroup: comp.sys.atari.st
Date: 1998-07-21 00:00:00 UTC
From: xav@compsoc.man.ac.uk
Message-ID: <6p2cdh$g5t$3@irk.zetnet.co.uk>
Source record: 96524

In a former life as an exotic dancer, "Colin Polonowski"
<polonowski@zetnet.co.uk> wrote:
> Atari Jaguar 64-bit (supposedly!) Multimedia Entertainment System Jaguar
CD Drive AC Adators
>
> May split, although I'd prefer to sell in one lot.
>
> £100, or make me an offer!
>

Colin, I might be interested in this, but Bristol's a bit of a drive for me. Are you going to the ACC show in November, and if so, would you be prepared to hold it for me until then? I'll pay a deposit or (if you insist) the full price now.

Also, I'm predominantly after the H/W - I've got all the games already. Whilst I'll pay full whack to secure it, I'd rather pay less if you get any responses from anyone wanting just the games.

Cheers,

Xav

--
xav@compsoc.man.ac.uk
www.compsoc.man.ac.uk/~xav
"I'm too artistic to be a scientist and too scientific to be an artist; so I became an engineer"

3308. Re: How much for 1040STe?

Newsgroup: comp.sys.atari.st
Date: 1998-07-21 00:00:00 UTC
From: Clockmeister <gerryvdb@tnet.com.au>
Message-ID: <01bdb4bf$0a43a340$3f5e0fcb@default>
Source record: 96525

I sold a STfm for $20. I couldn't get wrid of the damn thing for any more
than that. Still, that's an $18 profit on what I paid for it originally.

There's some real bargains out there!.

Clockmeister.

William Platt <NOSPAMwplatt@bellsouth.net> wrote in article
<3YDs1.2452$Ra7.4389687@news2.atl.bellsouth.net>...
> The STe uses regular simms. Make sure that if you get a STe it has
> TOS 1.62, and not 1.06. The STf is supposedly more compatable, but I
> had an STe for years with TOS 1.62 and have had very few compatability
> problems. That's even with a lot of games with "compatability
> problems" with the STe.
>
> You can pick up a STf for under $100.00, I've seen them as low as $50,
> and have heard of swap meet purchases for $2. The STe is somewhat
> more desireable, but you can find them for under $200, maybe even
> $100.
>
> B.P.
>
> On 19 Jul 1998 22:31:59 , jafreck wrote:
> >I am considering purchasing either a basic ATARI 1040ST or possibly the
> >more capable 1040STe. How much does the STe go for in good working
> >order? Is it worth having the STe over the standard ST? I want an ATARI
> >16bit strictly for nostalgic/hobbyist purposes.
> >
> >Thanks,
> >JAF
> >jafreck@concentric.net
> >.
>
> Remove the NOSPAM to reply by e-mail
>

3309. Atari Mega ST-2 For Sale

Newsgroup: comp.sys.atari.st
Date: 1998-07-21 00:00:00 UTC
From: Curt Vendel <curt.vendel.2@csfb.com>
Message-ID: <35B4B761.D906755B@csfb.com>
Source record: 96526

For Sale:

Atari Mega ST-2 upgraded to 4MB with keyboard, mouse and SC1224 monitor.

$75 FIRM plus shipping only within the continental US, buyer pays for shipping.

Curt

3310. Re: Laser on a Falcon!

Newsgroup: comp.sys.atari.st
Date: 1998-07-21 00:00:00 UTC
From: lmcclure@ibm.net
Message-ID: <MPG.101e6ba7e37c082a9896e7@news2.ibm.net>
Source record: 96527

In article <35b21628.0@news.ptw.com>, starlord@<*>ptw.com (Slc.Dennis Bishop) (starlord@<*>ptw.com (Slc.Dennis Bishop)) stated:

> I have found a laser printer that WILL work on a Falcon!
>
> I got a Brother HL-630 and I tested it with my Falcon, and it
> works.

I hope you have better luck with your HL-630 than myself and many other did (do a search in the "old" database at http//:www.dejanews.com using the keywords "HL-630" and "drum" to see what I mean).

The drum on my HL-645 (same as the 630, but 1MB internal memory), starting giving me problems at less than 800 pages, and is unusable for print quality now.

==========
lmcclure@ibm.net

3311. Re: Okami, NEWSwatch and GET files

Newsgroup: comp.sys.atari.st
Date: 1998-07-21 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35b464b22ca0a474@lvdi.net>
Source record: 96528

On Tue 21-07-98 09:59, Jos den Bekker scribbled:

>on Mon 20-07-98 17:28 Terry May wrote:
>
>>BTW, much thanks for save-mid and save-binary. Those two functions
>>are awesome, and really save a lot of time! I love the way save-mid
>>works from the message list window, and assumes append. Excellent.
>
>Thanks.

Also, much thanks for save-addr, which I just added. That makes
adding adddresses to the address book a snap!

I did notice a very small problem with it, however. My mouse pointer
remains a busy bee when done.
--

Terry May * outrider@lvdi.net * The Rebel BBS
Las Vegas NV * www.geocities.com/SiliconValley/Sector/9449/

3312. graphics fixing

Newsgroup: comp.sys.atari.st
Date: 1998-07-21 00:00:00 UTC
From: <>
Message-ID: <35b44109.0@news.ptw.com>
Source record: 96529

I get a Kodak Photo Disk when I send my film in. This gives me a disk of jpegs to use. Only kodak doesn't save the scanned image onto the disk in any order, that is, I get images that upside down, sideways, even backwards. Now I use imagecopy to view them on both my Falcon and TT, BUT when I send them to other people they have remarked about it as some of them can't turn the image.

I've tried setting the image right and then saving it, but it's still the same way. Is there any software that I can use on this TT or the Falcon to adjust the image and then save it the right way?

Remove <*> for e-mail

--
| Rosamond Royal Mobil Observatory. Dennis Bishop Operator |
| 470 20th Street West #23 Sidewalk Astronomer |
| Rosamond, Ca. 93560 |
| All Donations of Hardware or Funds for upgrades Welcome. |
--

3313. Trash or Treasure?

Newsgroup: comp.sys.atari.st
Date: 1998-07-21 00:00:00 UTC
From: Bill Beal <wcb@ARCON.com>
Message-ID: <35B4DA7B.5815@ARCON.com>
Source record: 96530

3 Atari 1040ST's, 2 SC1224 color monitors, 2 SM124 monochrome
monitors, 1 Atari 800, 1 Atari 1200, software, books etc.
need a good home in the Boston MA area (not worth shipping, right?).
To be picked up in Newton this week; next Monday is trash day.
Promise not to abuse them or sell them into slavery.
Best non-negative offer.

Bill Beal
wcb@ARCON.com

3314. atari 1040 stfm - low price

Newsgroup: comp.sys.atari.st
Date: 1998-07-21 00:00:00 UTC
From: aa789@torfree.net
Message-ID: <EwGH7F.9q0.0.bloor@torfree.net>
Source record: 96531

Hi Everyone!

Hardware
-=-=-=-=

1040 STFM 1 MEG, Rainbow TOS, Atari Mouse.
$125.00 dollars/OBO

Atari Megafile 30 - 32 meg hard drive <with installation disk>
$100.00 dollars/OBO

Atari SM125 High Resolution Monochrome Monitor
$50.00 dollars/OBO

Atari PCF554 External 3.5 & 5 1/4 Floppy Drive
$30.00 dollars/OBO

Atari SC1224 Colour Monitor
$80.00 dollars/OBO

OR

$300 dollars takes all of the above

Software
-=-=-=-=

Many Games and Applications, email if you are looking for something.

ALL hardware is in good to excellent 'used' condition and working now.

Starving student needs the cash :-(

Thanks,

--
+-------/-\|)/-\|^| |_.--tfn helpdesk volunteer----------+
| aa789@torfree.net a2lloyd@acs.ryerson.ca |
| web: http://www.geocities.com/siliconvalley/park/2835 |
+--+

3315. Re: Article Header "X-"

Newsgroup: comp.sys.atari.st
Date: 1998-07-21 00:00:00 UTC
From: mhop@snip.net
Message-ID: <35b4e54e.73615828@news.snip.net>
Source record: 96532

On 17 Jul 1998 06:22:36 GMT, csilver@Puke.On.Spammers.com (Charles Silver) wrote:

>On 17 Jul 1998 02:39:54 , Nurmix wrote:
>>Someone here replied to my question about additional "X-" information in
>>the article headers. They said that Okami made it possible.
>>Well, I use NEWSie, is there a way to do?
>>Paul Nurminen (aka Nurmix)
>
>Yo Paul,
>
>Look at my headers using NEWSie. You can do it to0. X-Hardware, or whatever
>you can add any X-XXXXX you feel comfortable with...
>---
>CU,
>
>Charles
>EoF

But why? What is the point of inventing new headers?

3316. Re: [MIDI] How much should I offer?

Newsgroup: comp.sys.atari.st
Date: 1998-07-21 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <6p2qnl$kvf@news.Hawaii.Edu>
Source record: 96533

John S. Gray (ag352@chebucto.ns.ca) wrote:
: A friend here in Canada stopped using his Atari when he ggot a whizbang
: Mac last year. Before he bought the Mac, he bought the NOTATOR LOGIC
: package from Musicware.

: If I were to offer him cash for the LOGIC package, what is the current
: street price, as it were?

Assuming that this Logic includes the Log3 cartridge interface, it should
be worth $100-200. If it is the latest revision, then $200 wouldn't be
too unreasonable.

: Also, what was the last upgrade to the Atari version, anyway? I stopped
: buying those glossy magazines, so I an out of touch.

The latest revision was 2.5, which came out last year (I believe) and the
upgrade alone was around $100, but included a new manual.

Aloha,
John Perez - jperez@hawaii.edu
Computer Specialist - Office of Information Systems
University of Hawaii - School of Nursing

3317. Re: Atari mentioned in CNET 30 Years Article

Newsgroup: comp.sys.atari.st
Date: 1998-07-21 00:00:00 UTC
From: maurits@SPAMBLOCK_remove_to_reply.bassment.demon.nl
Message-ID: <slrn6r933r.c0.maurits@bassment.demon.nl>
Source record: 96534
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st

>>:
>>: So? When can we see KDE or Gnome ports for MiNT then?
>>:
>>
>>A free implementation of KDE is impossible because of the
>>dependencies to Qt/Troll. Gnome? Hmm ... In the 4 megs I have, I just
>>*might* be able to run an Xserver and then open a plip connection to
>>some other machine running an application. Not very useful

One of the first big MiNT distributions, the TAF-kit, came with X11 as default GUI. It works nicely on a 4meg ST. But lemme get this discussion straight, so far the line was that an Amiga can do anything an Alpha can do in Linux because an Amiga will run Linux as well, but that this doesn't go for Ataris because MiNT isn't fully Linux compatible? Are we forgetting that Linux will run on an Atari as well? (And, again, that X will also work under MiNT).

Maurits.

3318. Re: Irresolvable problem ?

Newsgroup: comp.sys.atari.st
Date: 1998-07-21 00:00:00 UTC
From: apm.byl@thefree.HAIRnet
Message-ID: <35b4f595.11858171@news.thefree.net>
Source record: 96535

On Mon, 20 Jul 1998 21:04:06 GMT, "John Whalley"
<news@whalley.demon.co.uk> wrote:

>>Alan Maydwell <apm.byl@thefree.HAIRnet> wrote

>> I am having trouble getting STinG to work. I can connect to my ISP
>and
>> send pings which return OK. But neither CAB nor newsie work as both
>> hang at the resolving stage. I've also not been able to get any
>> response using the resolver tool built into the dialer.

>Assuming that CHAP isn't the problem, you could also try leaving the
>nameserver setting blank or set to 0.0.0.0, as PAP will sometimes (I
>think depending on how your ISP sets it up) let the TCP/IP stack know
>which nameserver to use as well as negotiating authentication and PPP
>stuff. STinG will pick up dynamically allocated nameservers this way,
>I believe (from a discussion in here a short while ago).
>
>HTH
>John

Setting NAMESERVER=0.0.0.0 doesn't help. I get the same behaviour
as my previous setting of NAMESERVER=195.34.192.12. Although the
dialer now complains that the nameserver script variable is in
the wrong format. I don't think this approach is likely to help as
I can get a usable connection using my PC with the nameserver
setting stated. Moreover the notes provided by my ISP indicate
that it should be stated.

Perhaps the problem does lie with the CHAP system. Although it
does seem odd that I am able to connect successfully. The only
reference to CHAP I can find in STING.HYP simply states what it
stands for.

Thanks for the suggestion.

Alan Maydwell
To reply by email remove HAIR

3319. Re: Atari mentioned in CNET 30 Years Article

Newsgroup: comp.sys.atari.st
Date: 1998-07-21 00:00:00 UTC
From: jedi@dementia.mishnet
Message-ID: <slrn6r9v5d.dsl.jedi@dementia.mishnet>
Source record: 96536
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st

On Tue, 21 Jul 1998 20:05:40 GMT, Maurits van de Kamp
<maurits@SPAMBLOCK_remove_to_reply.bassment.demon.nl> wrote:
>>>:
>>>: So? When can we see KDE or Gnome ports for MiNT then?
>>>:
>>>
>>>A free implementation of KDE is impossible because of the
>>>dependencies to Qt/Troll. Gnome? Hmm ... In the 4 megs I have, I just
>>>*might* be able to run an Xserver and then open a plip connection to
>>>some other machine running an application. Not very useful
>
>One of the first big MiNT distributions, the TAF-kit, came with X11 as default
>GUI. It works nicely on a 4meg ST. But lemme get this discussion straight,
>so far the line was that an Amiga can do anything an Alpha can do in Linux
>because an Amiga will run Linux as well, but that this doesn't go for Ataris
>because MiNT isn't fully Linux compatible? Are we forgetting that Linux will

It may not necessarily go for MiNT.

That does not address Atari in general.

A Falcon will quite happily run Linux and could
quite happily contribute to a D2 render farm
right beside an Ameboa, an Alpha, a Sidewinder
or any other supported platform...

>run on an Atari as well? (And, again, that X will also work under MiNT).

--
Hardly. Microsoft has brought the microcomputer OS to
the point where it is more bloated than even OSes from |||
what was previously larger classes of machines altogether. / | \
This is perhaps Bill's single greatest accomplishment.

3320. CAB & Yahoo!

Newsgroup: comp.sys.atari.st
Date: 1998-07-21 00:00:00 UTC
From: <>
Message-ID: <35b46435.0@news.ptw.com>
Source record: 96537

I think that if the programmers of CAB want to run a test on
each new verson of their program, they should try Yahoo.com!
Today one time I got as far as submitting my data for their
e-mail, then CAB bombed, and from that point on, CAB bombed on
the 1st page. I even deleted the yahoo cookie and cleared the
all folders of files too. still bombed.

Does anyone know yahoo's admit e-mail address?

```
*-----------------------------------------------------------*
| Rosamond Royal Mobil Observatory. Dennis Bishop Operator |
| 470 20th Street West #23 Sidewalk Astronomer |
| Rosamond, Ca. 93560 |
| All Donations of Hardware or Funds for upgrades Welcome. |
*-----------------------------------------------------------*
```

3321. Falcon Speed FS (USA)

Newsgroup: comp.sys.atari.st
Date: 1998-07-21 00:00:00 UTC
From: aa778@cleveland.Freenet.Edu
Message-ID: <6p2u8a$f2c$1@alexander.INS.CWRU.Edu>
Source record: 96538

```
Falcon Speed by Sack Electronic
Intel 286-16mhz IBM processor board for the Atari Falcon computer
Run DOS and Windows 3.1 programs on your Falcon
Norton SI Factor of 12
Sound Support
Up to 8 Meg of IBM RAM
VGA and SVGA video modes 640x480, 800x600, and 1024x768 under Windows 3.1
Switch back and forth between TOS and DOS modes
$100 shipped anywhere in continental USA

--
IBM OS/2 Warp 4.0 - WinNT 4.0 Fred Horvat
Win95 - Win98 - MagiC 5.03 Free-Net Atari Portfolio Sigop
Compuserve ID : 104020.3022@compuserve.com Atari Classic/LYNX/Jaguar gamer
```

3322. Re: TT newbie: Looking for a screen saver

Newsgroup: comp.sys.atari.st
Date: 1998-07-21 00:00:00 UTC
From: ag352@chebucto.ns.ca
Message-ID: <6p30bl$f1b$1@News.Dal.Ca>
Source record: 96539

I don't know how your machine could ever assume this flabby 45-year old could ever have been an exotic anything!

;)

3323. hEARCoach updated (v0.93)

Newsgroup: comp.sys.atari.st
Date: 1998-07-21 00:00:00 UTC
From: Joakim H�gberg <gokmase_Remove_this@bigfoot.com>
Message-ID: <35B58C7F.23FB@bigfoot.com>
Source record: 96540

Greetings Atarians!

I just want to tell you that my program hEARCoach, a program
for training your musical hearing, has been updated again.

I havenï¿½t added any new exercises yet, so this version contains only
some general improvements. New stuff includes:

* Bugfixing
* Better window handling (possible to move windows outside the screen,
and more...)
* A few keyboard shortcuts (Iï¿½ll soon add more of theese!)
* Window cycling added

Take a look at my homepage at:

http://hem1.passagen.se/gokmase/atari

Thanks!

/Joakim

3324. Possible Milan dealer in USA has some questions to potential Milan buyers...

Newsgroup: comp.sys.atari.st
Date: 1998-07-21 00:00:00 UTC
From: tj@oro.net
Message-ID: <tj-2107981455130001@i372.oro.net>
Source record: 96541

Hi, my name is TJ Ferreira from GodFather Computer, Inc. based in Pleasanton, California USA. GodFather Computer at present sells and services many computers and peripherals and have been seriously following the introduction of the new Milan Atari computer that is coming from Europe.

The goal of this note in the Atari newsgroup is to see if there are any potential serious buyers of the Milan that are looking for an authorized Milan dealer here in the USA.

We are planning a possible buy of the Milan systems in the near future and may start taking pre-orders in the very near future but before we go through all the motions of becoming an authorized dealer in the USA, we must first see if there are folks in Ataridom that are following the Milan and are interested in buying the systems as they come available.

Our company both sells and services computer equipment down to component level and we believe we can be an excellent avenue for USA and Canadian buyers for the upcoming Milan.

So please send me an email and let me know if you are an interested buyer of the Milan. We will keep you posted if we get good response from potential buyers and let you know how we can become your Milan source in the USA.

This is an important step in growing the Milan line here in the USA so let us know and we look forward to your responses.

TJ
GodFather Computer, Inc.
http://www.godfather.com

3325. Re: ScanX & Microtek

Newsgroup: comp.sys.atari.st
Date: 1998-07-21 00:00:00 UTC
From: Nima Montaser <nima@nortel.ca>
Message-ID: <35B509B5.3698@nortel.ca>
Source record: 96542

Hi,
It appears that the account has been archived by mistake and they
are supposed to put it back up in a few days.

In the mean time, I suggest you use the address:

nima@magma.ca

to contact Homa Systems House.

> thanks everybody who tried to help.
> next problem is: i tried to answer nima montaserï¿½s message per email,
> but i got an automated reply message saying that the account
> <aa414@freenet.carleton.ca>
> is "archived". i donï¿½t know what this really means, but i think my
> message wasnï¿½t delivered.

--
****
Nima Montaser SKYLINE: ESN 39-36182
Nortel, 1P66 TEL: 613-763-6182
BroadBand Network email: nima@nortel.ca
Software Development Tools
My opinions are strictly my own, and not that of my employer!
****

3326. Re: ASH MagiC 6.0 CAB 2.7

Newsgroup: comp.sys.atari.st
Date: 1998-07-21 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35b49d2e2f62ba52@lvdi.net>
Source record: 96543

On Wed 15-07-98 23:35, prunus@post3.tele.dk scribbled:

>>From: outrider@lvdi.net (Terry May)
>>
>>Speaking of ShowStats, do you have to do a reload everytime you go to
>>that site to get your latest update? Whenever I go there CAB uses
>>the page in my disk cache, and I have to click on reload to get my
>>latest stats. Maybe that's a CAB.OVL thing too.
>
>Yes,- that my I experience to. Pretty annoying, isn`t it.

This is fixed in Dan Ackerman's latest CAB.OVL beta!

(Props to Dan for fixing this.)
--

Terry May * outrider@lvdi.net * The Rebel BBS
Las Vegas NV * www.geocities.com/SiliconValley/Sector/9449/

3327. slideshow program

Newsgroup: comp.sys.atari.st
Date: 1998-07-21 00:00:00 UTC
From: dlormand@aztec.asu.edu
Message-ID: <6p0n3ufsb1@news.asu.edu>
Source record: 96642

Hi, all,
I was asking a while back about a slideshow program that would
a. use .PI1 or PC1 Degas low-rez picture files
b. use a sequence list file, or some other means than merely
the order in which the picture files were placed in the
folder
c. use the arrow keys, or some other method, whereby the
sequence of pictures could be followed forward or in
reverse, rather than only forward, as every other
slideshow program I've tried so far does.
d. maybe start from an arbitrary point in the sequence.

Someone recommended a VIDEOTITLER program by Dave Munsie. I have
not been able to locate this.

Anybody have a hint as to where I can find this program, or whether
it would fit the requirements, or whether there is a better choice?

--
****
* David Ormand | Be Different! *
* dlormand@aztec.asu.edu) | Support resistance computers! *
* Tucson, Arizona | TI-99/4A Atari ST *

3328. Re: Irresolvable problem ?

Newsgroup: comp.sys.atari.st
Date: 1998-07-21 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <JcTs1.214$_C.476718@news4.atl.bellsouth.net>
Source record: 96643

Try renaming the CACHE.DNS file, or make a backup to another directory
and delete it from the Sting folder.

B.P.

On 20 Jul 1998 17:06:30 , Alan Maydwell wrote:
>I am having trouble getting STinG to work. I can connect to my ISP and
>send pings which return OK. But neither CAB nor newsie work as both
>hang at the resolving stage. I've also not been able to get any
>response using the resolver tool built into the dialer.
>
>Can anyone suggest what needs to be done? RESOLVE.STX appears to load
>ok and as far as I can see I've listed the nameserver's ISP address
>correctly in my DIAL.SCR. My ISP uses the PAP/CHAP password system
>and PPP for communications.
>
>Thanks
>
>Alan Maydwell
>To reply by email remove HAIR
>.

Remove the NOSPAM to reply by e-mail

3329. PLease Help with my new Modem!

Newsgroup: comp.sys.atari.st
Date: 1998-07-22 00:00:00 UTC
From: collins@bulli.com
Message-ID: <6p3d1a$e0c@priv-sys04-le0.telusplanet.net>
Source record: 96450

hello,
Im having some troubles-
Ive been using a 14.4 , until today when my brother
gave me a USED Motorola Premier 33.6 as a gift.
The problem is, Its not working!
He tested on a a wintel machine and it works fine..
What happens it, when i try to dial, it doesnt actually
dial, the dial tone just comes up and it hangs there.
So what do I have to do? Im thinking some modem settings
for windows are confusing it? I tried ATZ but nothing..
Please help? I really want to use
this!
BTW, I have it connected to a Mste, with HSMODEM , and
in Modem 2
I have sting serial.cpx set to 38.4 ..
Please try to respond in email. I DO read this group everyday
but I miss ALOT of messages, and I think this is important:)
Thanks guys
-Bengy

3330. Limit to HD size in ST???

Newsgroup: comp.sys.atari.st
Date: 1998-07-22 00:00:00 UTC
From: jlensbo@aol.com
Message-ID: <1998072201135900.VAA17884@ladder03.news.aol.com>
Source record: 96451

Is there a limit to the size that a SCSI hard drive can be for a 1040 STe?
I've been offered a 660 meg full-height SCSI drive... I have a 105 SCSI drive
in a shoebox case now. Think I could just switch 'em?

3331. WTB Falcon030

Newsgroup: comp.sys.atari.st
Date: 1998-07-22 00:00:00 UTC
From: mrussel1@twcny.rr.com
Message-ID: <35b53e01.5756375@news-server>
Source record: 96452

Anyone have a falcon for sale out there?

3332. Re: CAB & Yahoo!

Newsgroup: comp.sys.atari.st
Date: 1998-07-22 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <35b54624.0@athena.netset.com>
Source record: 96453

In article <35b46435.0@news.ptw.com>, starlord@ <*> wrote:
> I think that if the programmers of CAB want to run a test on
> each new verson of their program, they should try Yahoo.com!
> Today one time I got as far as submitting my data for their
> e-mail, then CAB bombed, and from that point on, CAB bombed on
> the 1st page. I even deleted the yahoo cookie and cleared the
> all folders of files too. still bombed.
>
> Does anyone know yahoo's admit e-mail address?
>
>

I've been working on it with my OVL. I haven't gotten it
completely working, but am using it as my main test page. I released the
last 2 beta's as they fixed problems with many other "problem" sites.

Dan
aka baldrick@netset.com

3333. Atari books and hardware LAST DAY

Newsgroup: comp.sys.atari.st
Date: 1998-07-22 00:00:00 UTC
From: COMICLAND <comicland@cyberdude.com>
Message-ID: <6p3pd0$6vh$1@nnrp1.dejanews.com>
Source record: 96454
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

last day for:

21445844: MASSIVE Atari ST book collection
Bidding starts at: $5.00
Auction ends on: 07/22/98 14:59:10 PDT
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=21445844

21446220: Atari ST MODEM with original manual
Current bid: $7.50
Auction ends on: 07/22/98 15:02:06 PDT
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=21446220

also available:

21669462: GAMES WHOLESALE + Alien Detector + X-Files
Current bid: $2.00
Auction ends on: 07/24/98 09:25:23 PDT
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=21669462

21669735: $10,000,000 Wholesale + X-FILES SS
Current bid: $2.00
Auction ends on: 07/24/98 09:28:57 PDT
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=21669735

21671917: 50,000 ANIMATED PICTURES + Put~PICS~on~ebay
Current bid: $2.00
Auction ends on: 07/24/98 09:57:16 PDT
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=21671917

21684333: Manga Star Wars poster ***** BIG *******
Bidding starts at: $2.00
Auction ends on: 07/24/98 12:20:29 PDT
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=21684333

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

3334. Re: Cab Ovl for STiK beta 1.3003 available

Newsgroup: comp.sys.atari.st
Date: 1998-07-22 00:00:00 UTC
From: grovem@ridgecrest.us
Message-ID: <6p3o7ilrl1@ash.ridgecrest.ca.us>
Source record: 96455

On 20 Jul 98 10:17:37 GM, Dan Ackerman wrote:
>
> Some patches on redirection and cookies.
>
> And my on going quest to get it running again under NAES.
>
> Available on my ovl page.
>
> Dan
> aka baldrick@netset.com
>
>.

I guess I must have missed the N_AES problem:). V1.3003 seemed to work
pretty good with N_AES 1.1.6 and CAB 2.7, but i'm not a real surfer
and could have missed some of the more troublesome sites:).
Thanks for the software,

Mike

3335. cable for SM1224 wanted

Newsgroup: comp.sys.atari.st
Date: 1998-07-22 00:00:00 UTC
From: jregan@idirect.com
Message-ID: <35b58fce.718677@news2.idirect.com>
Source record: 96456

The 13 pin detachable cable from a SM1224 monitor to a 1040ST needed.
Please e-maiil if anyone has one for sale.
James

3336. Re: Okami, NEWSwatch and GET files

Newsgroup: comp.sys.atari.st
Date: 1998-07-22 00:00:00 UTC
From: kmaj@smok.krakus.top.pl
Message-ID: <35b5978c483590@smok.krakus.top.pl>
Source record: 96457

on Tue 21-07-98 09:19 Terry May wrote:

>Also, much thanks for save-addr, which I just added. That makes
>adding adddresses to the address book a snap!

It was an excellent idea with this 3 new commands!
Now Okami (especially with NEWSwatch) is a *really convenient* tool.
Thank you Jos!

--
Greetings from Okami Newsreader user.
-
Krzysztof Maj
<kmaj@smok.krakus.top.pl>

3337. Re: Iomega ZIP for Use with the Atari S

Newsgroup: comp.sys.atari.st
Date: 1998-07-22 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <35B59470.198C@ooc.de>
Source record: 96458

William Platt wrote:

> How much faster is HDdriver than AHDI. I cannot use my ICD stuff that

This depends on the Atari you have. With a Falcon HDDRIVER is up to 50%
faster with SCSI drives and with IDE drives probably as well. With the
ST/STE HDDRIVER is considerably faster if you enable the "Fast ACSI"
option.
Simply have a look at the demo version:
http://acp5.chemie.uni-kl.de/seimet/hddriver_english.html

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

3338. IDE hard disc drive difficulties

Newsgroup: comp.sys.atari.st
Date: 1998-07-22 00:00:00 UTC
From: mb@tos.pl.net
Message-ID: <QFYZCDC@tos.pl.net>
Source record: 96459

A member of our Atari user group recently purchased a IDE interface for his Atari STE copmuter from The Upgrade Shop, but we are having difficulties getting certain IDE drives to operate with the unit. Note that the problems are probably not in the unit but rather the drives - chances are the drives are faulty, especially since the same drives show the same faults on my Falcon machine which is otherwise known to be ok. However, as I am unfamiliar with IDE, I am finding it difficult to diagnose the problems. Perhaps someone can give me an overview of issues related to IDE.

While using HDDriver, version 6, on what appears to be a faulty disc, when trying to partition the drive with the HDDRUTIL program, it indicates that the disc is of zero size, and so it cannot be partitioned. Also, the HDDRUTIL program has another entry in the right-hand-most menu (unfortunately I forget the menu title) where the IDE discs can be configured. When a working IDE drive is connected, this dialog shows the number of heads, etc, but when a not-working drive is attached, that information is not filled in and shows in light-grey as if it is disabled.

What do these symptoms suggest? What steps can I take to diagnose a problem with IDE disc drives?

Any assistance would be appreciated.

--
Mario Becroft	Tariland, Atari user group in New Zealand
mb@tos.pl.net	tariland@tos.pl.net
http://www.pl.net/~mario/	http://www.pl.net/~mario/tariland/

3339. Re: Limit to HD size in ST???

Newsgroup: comp.sys.atari.st
Date: 1998-07-22 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <35B5955D.7C8@ooc.de>
Source record: 96460

JLensbo wrote:

> Is there a limit to the size that a SCSI hard drive can be for a 1040 STe?

There is no limit as long as you have an ICD compatible host adapter
connected to your ST/STE.
--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

3340. Re: ScanX & Microtek

Newsgroup: comp.sys.atari.st
Date: 1998-07-22 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_35b52b60_roughley@news.dsoe.com>
Source record: 96461

Nima Montaser wrote:

> It appears that the account has been archived by mistake and they
> are supposed to put it back up in a few days.
>
> In the mean time, I suggest you use the address:
>
> nima@magma.ca

Did you receive my e-mail about upgrading the HP ScanJet driver, Nima? Somehow I think you did -- either you're too busy or you simply don't care to answer.

I've recently attained a copy of PhotoLine from someone who bought a PC... would you like the original owner's name and serial number? Or do you not care about a PhotoLine registration changing hands?

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

3341. Re: PLease Help with my new Modem!

Newsgroup: comp.sys.atari.st
Date: 1998-07-22 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6p46pn$2a4k$1@news-inn.inet.tele.dk>
Source record: 96462

>From: collins@bulli.com (BC)
>Date: 22 Jul 1998 00:50:50 GMT
>
>He tested on a a wintel machine and it works fine..

Makes no difference.

>What happens it, when i try to dial, it doesnt actually
>dial, the dial tone just comes up and it hangs there.
>So what do I have to do? Im thinking some modem settings
>for windows are confusing it? I tried ATZ but nothing..

Have you tried to AT&F, this set the modem back to factory settings.

Have you tried any ATI? commands (information? commands), where the ?
can be anything from 1 to W.

One of the ATI`s return values might give you a clue.

cheers

Joergen

surfing the net on a ATARI Falcon 030 with MagiC 6, - CAB 2.7 on I-Conn.
Reading News, Sending mail with ASH EMailer 1.1.
http://home3.inet.tele.dk/prunus/

3342. Re: IDE hard disc drive difficulties

Newsgroup: comp.sys.atari.st
Date: 1998-07-22 00:00:00 UTC
From: joes@chem.sintef.no
Message-ID: <35b5a518.177914016@news.sintef.no>
Source record: 96463

On Wed, 22 Jul 1998 18:25:12 GMT, mb@tos.pl.net (Mario Becroft) wrote:

>What do these symptoms suggest? What steps can I take to diagnose a
>problem with IDE disc drives?

Have you tried to format the drives? Some older IDE-drives gets
destroyed if you format them, important info (I don't know *what*...)
is deleted and the drive can no longer be used. It looks like this is
what has happened, and HD-Driver can't get the necessary information
from the drive.

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

3343. Re: IDE hard disc drive difficulties

Newsgroup: comp.sys.atari.st
Date: 1998-07-22 00:00:00 UTC
From: Sven Persson <sven.persson@mbox301.swipnet.se>
Message-ID: <01bdb553$4ae9ef00$927af482@sven133>
Source record: 96464

Hi!

> Have you tried to format the drives? Some older IDE-drives gets
> destroyed if you format them, important info (I don't know *what*...)
> is deleted and the drive can no longer be used. It looks like this is
> what has happened, and HD-Driver can't get the necessary information
> from the drive.

It might be possible to enter that information by hand (Cylinders, Heads &
stuff :)
It worked for me!

/Peter

3344. Re: PLease Help with my new Modem!

Newsgroup: comp.sys.atari.st
Date: 1998-07-22 00:00:00 UTC
From: Sven Persson <sven.persson@mbox301.swipnet.se>
Message-ID: <01bdb553$9e97bf60$927af482@sven133>
Source record: 96465

Hi!

> hello,
> Im having some troubles-
> Ive been using a 14.4 , until today when my brother
> gave me a USED Motorola Premier 33.6 as a gift.
> The problem is, Its not working!
> He tested on a a wintel machine and it works fine..
> What happens it, when i try to dial, it doesnt actually
> dial, the dial tone just comes up and it hangs there.

Try changing the dial command (ATDT or something similar) in your comm
program!

/Peter

3345. Re: Falcon Speed FS (USA)

Newsgroup: comp.sys.atari.st
Date: 1998-07-22 00:00:00 UTC
From: Sven Persson <sven.persson@mbox301.swipnet.se>
Message-ID: <01bdb553$d0309600$927af482@sven133>
Source record: 96466

Hi!

> Falcon Speed by Sack Electronic
> Intel 286-16mhz IBM processor board for the Atari Falcon computer
> Run DOS and Windows 3.1 programs on your Falcon
> Norton SI Factor of 12
> Sound Support
> Up to 8 Meg of IBM RAM
> VGA and SVGA video modes 640x480, 800x600, and 1024x768 under Windows 3.1
> Switch back and forth between TOS and DOS modes
> $100 shipped anywhere in continental USA

What version is your driver software? I have 6.22 and I m looking for
something newer...

/Peter

3346. Re: Okami, NEWSwatch and GET files

Newsgroup: comp.sys.atari.st
Date: 1998-07-22 00:00:00 UTC
From: josdb@xs4all.nl
Message-ID: <35b5d5b8288c340@xs4all.nl>
Source record: 96467

on Tue 21-07-98 09:19 Terry May wrote:

>Also, much thanks for save-addr, which I just added. That makes
>adding adddresses to the address book a snap!
>
>I did notice a very small problem with it, however. My mouse pointer
>remains a busy bee when done.

Hm, not here. Maybe it's a mistake I later corrected. Try the latest
beta update.

--
Jos den Bekker
<josdb@xs4all.nl> http://www.xs4all.nl/~josdb
-*-
"Nothing can ever be so bad that it can't be worse." - Mary Hartman

3347. Re: Okami, NEWSwatch and GET files

Newsgroup: comp.sys.atari.st
Date: 1998-07-22 00:00:00 UTC
From: josdb@xs4all.nl
Message-ID: <35b5d5b8288c341@xs4all.nl>
Source record: 96468

on Wed 22-07-98 06:48 Krzysztof Maj wrote:

>It was an excellent idea with this 3 new commands!
>Now Okami (especially with NEWSwatch) is a *really convenient* tool.
>Thank you Jos!

Thank you for the moral support.

--
Jos den Bekker
<josdb@xs4all.nl> http://www.xs4all.nl/~josdb
-*-
"He who can, does. He who cannot, teaches." - George Bernard Shaw

3348. tos 3.6 y2k bug ?

Newsgroup: comp.sys.atari.st
Date: 1998-07-22 00:00:00 UTC
From: ethhoack <ethh@enemy.org>
Message-ID: <WS.35b5da82.00109330.ethh@enemy.org>
Source record: 96469

what about the y2k bug on the atari tt's ?

ethh@enemy.org

pub 2048/7579B421 7D 29 B3 3A CB 2D 42 B1 DE F3 19 D6 18 F6 C5 55

"abw&#65533;rts wend'ich mich zu der heiligen, unaussprechlichen, geheimnisvollen
nacht. fernab liegt die welt - in eine tiefe gruft versenkt" novalis

3349. searching a screen for an ATARI

Newsgroup: comp.sys.atari.st
Date: 1998-07-22 00:00:00 UTC
From: Alain MILICEVIC <milicevi@easynet.fr>
Message-ID: <6p4li8mgl1@buggy.news.easynet.net>
Source record: 96470

give me a price and sold me a color screen for a ATARI 1040 STF please.

E-mail me at :
milicevi@cniworld.com

3350. Re: Possible Milan dealer in USA has some questions to potential Milan buyers...

Newsgroup: comp.sys.atari.st
Date: 1998-07-22 00:00:00 UTC
From: tos_man@my-dejanews.com
Message-ID: <6p4pjcfbd1@nnrp1.dejanews.com>
Source record: 96471

In article <tj-2107981455130001@i372.oro.net>,
tj@oro.net (Thomas Ferreira) wrote:
> Our company both sells and services computer equipment down to component
> level and we believe we can be an excellent avenue for USA and Canadian
> buyers for the upcoming Milan.
>
> So please send me an email and let me know if you are an interested buyer
> of the Milan. We will keep you posted if we get good response from
> potential buyers and let you know how we can become your Milan source in
> the USA.
>
> This is an important step in growing the Milan line here in the USA so let
> us know and we look forward to your responses.
>
> TJ
> GodFather Computer, Inc.
> http://www.godfather.com

I am very interested in a Milan! I want one, but I want to purchase it in this country. Please keep me informed of your intentions. Thanks and good luck!

Hassen Hammoud
hassen.hammoud@rci.com

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

3351. Re: PLease Help with my new Modem!

Newsgroup: comp.sys.atari.st
Date: 1998-07-22 00:00:00 UTC
From: kmaj@smok.krakus.top.pl
Message-ID: <35b5eece11f34e0@smok.krakus.top.pl>
Source record: 96472

on Wed 22-07-98 00:50 Bc wrote:

>The problem is, Its not working!
>He tested on a a wintel machine and it works fine..
>What happens it, when i try to dial, it doesnt actually
>dial, the dial tone just comes up and it hangs there.

I suppose it's a problem with a DTE speed.
On PC as default is 115.2 kbps, on Atari usually default speed is lower.

>So what do I have to do? Im thinking some modem settings
>for windows are confusing it? I tried ATZ but nothing..

The best way is to check this modem with a communication program (IMO
"Starcall" is the best) - have you done such a thing?

>BTW, I have it connected to a Mste, with HSMODEM , and
>in Modem 2
>I have sting serial.cpx set to 38.4 ..

Maybe your modem doesn't support this speed? Try to change it to 57600 bps.
My MEGA STE works with HSMODA07 and DTE speed 115.2 kbps.

--
Greetings from Okami Newsreader user.
-
Krzysztof Maj
<kmaj@smok.krakus.top.pl>

3352. Re: Okami, NEWSwatch and GET files

Newsgroup: comp.sys.atari.st
Date: 1998-07-22 00:00:00 UTC
From: kmaj@smok.krakus.top.pl
Message-ID: <35b5eece11f34e1@smok.krakus.top.pl>
Source record: 96473

on Wed 22-07-98 13:12 Jos den Bekker wrote:

>>I did notice a very small problem with it, however. My mouse pointer
>>remains a busy bee when done.
>
>Hm, not here. Maybe it's a mistake I later corrected. Try the latest
>beta update.

NO!
This effect occured some versions ago and still appeares.
I didn't reported it, because I don't mind it and I was sure you know it.

--
Greetings from Okami Newsreader user.
-
Krzysztof Maj
<kmaj@smok.krakus.top.pl>

3353. WANTED!!!!!!!!!!!!

Newsgroup: comp.sys.atari.st
Date: 1998-07-22 00:00:00 UTC
From: Roland Durrer <Duri@dindas.de>
Message-ID: <35B5ECBB.FC61A66D@dindas.de>
Source record: 96474

I search games in internet
not automation disks

Thanx Mike

3354. WTB: Antic ST progs.

Newsgroup: comp.sys.atari.st
Date: 1998-07-22 00:00:00 UTC
From: craigm@gdi.net
Message-ID: <6p4rlc$im3@news.gdi.net>
Source record: 96475

Hi all,

I'm looking for a source of the old Antic ST library, particularly the Astrology program. My original disk, along with all the copies, has bitten the dust, and I want to install the program on my new Falcon (yes, the 4 meg machine was brand-new in the box as of yesterday.)

Also, am looking for the standard Internet setup programs, (PPP , Browser, Mailreader, etc.,) to put this pup on the 'Net.

I was a big Atari reseller in the early and mid-80's (sold over 1,000 ST's myself) so I'm happy to find the little beasties still being used and loved.

Any leads?

Thanks,
Craig Morehouse

3355. Re: WTB: Antic ST progs.

Newsgroup: comp.sys.atari.st
Date: 1998-07-22 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <35B5F881.4EE3ABF0@hol.REMOVE.THIS.fr>
Source record: 96476

Craig Morehouse a ï¿½crit:
>
> Hi all,
>
> I'm looking for a source of the old Antic ST library, particularly the
> Astrology program. My original disk, along with all the copies, has bitten
> the dust, and I want to install the program on my new Falcon (yes, the 4 meg
> machine was brand-new in the box as of yesterday.)

Not sure about this, but there might be one in the umich archive.

>
> Also, am looking for the standard Internet setup programs, (PPP , Browser,
> Mailreader, etc.,) to put this pup on the 'Net.

Those are in the Quick FAQ, complet with instructions on setting them
up.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3356. Re: Possible Milan dealer in USA has some questions to potential Milan buyers...

Newsgroup: comp.sys.atari.st
Date: 1998-07-22 00:00:00 UTC
From: tj@oro.net
Message-ID: <tj-2207980806380001@i393.oro.net>
Source record: 96477

To early for an exact number but from what I gather, probably the $800 to $900 range plus freight like the Milan web pages state..

Thanks for your interest..

Tom

In article <35b4e61232f1d690@lvdi.net>, outrider@lvdi.net (Terry May) wrote:

> On Tue 21-07-98 21:51, Thomas Ferreira scribbled:
>
> >The goal of this note in the Atari newsgroup is to see if there are any
> >potential serious buyers of the Milan that are looking for an authorized
> >Milan dealer here in the USA.
>
> Price will play a large role in whether or not I invest in a Milan
> computer, Thomas. Do you have any idea what kind of price we'd be
> looking at?
> --
> ---
> Terry May * outrider@lvdi.net * The Rebel BBS
> Las Vegas NV * www.geocities.com/SiliconValley/Sector/9449/
> ---

3357. Re: WANTED!!!!!!!!!!!!

Newsgroup: comp.sys.atari.st
Date: 1998-07-22 00:00:00 UTC
From: Hans Wessels <mr_ni@mst.tn.utwente.nl>
Message-ID: <35B6093E.2C7E@mst.tn.utwente.nl>
Source record: 96478

Roland Durrer wrote:
>
> I search games in internet
> not automation disks

What about:

http://www.umich.edu/~archive/atari/Games/

or

http://ping4.ping.be/dipching-drulkhor/PRG-GAME.HTM
?

Hans

3358. Re: CAB & Yahoo!

Newsgroup: comp.sys.atari.st
Date: 1998-07-22 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <35b60b9f.0@athena.netset.com>
Source record: 96479

In article <6p48p7bhc1@brokaw.wa.com>,
Charles Silver <csilver@Puke.On.Spammers.com> wrote:
>On 22 Jul 98 01:53:40 GM, Dan Ackerman wrote:
>>In article <35b46435.0@news.ptw.com>, starlord@ <*> wrote:
>>> I think that if the programmers of CAB want to run a test on
>>> each new verson of their program, they should try Yahoo.com!
>>> Today one time I got as far as submitting my data for their
>>> e-mail, then CAB bombed, and from that point on, CAB bombed on
>>> the 1st page. I even deleted the yahoo cookie and cleared the
>>> all folders of files too. still bombed.
>>> Does anyone know yahoo's admit e-mail address?
>
>> I've been working on it with my OVL. I haven't gotten it
>>completely working, but am using it as my main test page. I released the
>>last 2 beta's as they fixed problems with many other "problem" sites.
>>Dan, <aka baldrick@netset.com>
>
>Yo Dennis and Dan,
>
>Ahhh, I mentioned before that I couldn't register with Yahoo using CAB/OVL.
>Well, I just signed on using my G3 Laptop and here's what happened:
>
>I signed on with Netscape v4.5 with an ID and Password. Then I tried my
>Falcon using CAB v2.71/CAB.OVL1.3004 with cookies active. At first, when
>I tried to sign in with my ID/Password with the Falcon, I was denied.
>However, 2 cookies were written to CAB. After re-booting I was allowed
>access to all the Yahoo sites with my Falcon :) They knew who I was from the
>previous sign in CAB cookies. Before, when I used CAB, I always got a
>invalid ID message. To be honest, I didn't try to register using Dan's
>latest OVL. All the previous versions didn't work. The submitted form wasn't
>recognized. I never got a comformatiom message from Yahoo.
>
>So, if you can register with some other browser, then CAB v2.7x will work.
>Since I'm registered now, I can't check to see if any new version of CAB/
>CAB.OVL will work. I hope this isn't too confusing...
>
>Basically, I registered with the G3 and then CAB v2.71/CAB.OVL1.3004 would
>work with Yahoo (personalized services). Ahhh, cookies active plus re-boot.
>I assume that Yahoo isn't getting the submitted form when using CAB/CAB.ovl.
>Once Yahoo get's it, then you can sign on with CAB v2.7x and the cookies
>with your ID and Password are recognized :) If you leave the cookies in CAB,
>you don't need to sign on again. Just Surf with'em...
>
>"Every move you make, every step you take, I'm watching you" who dat STinG?

>Just kidding <g>. Your not paranoid are you? They're just a bunch of Yahoo's.
>

I've just about got the signup system working. So either later
tonight or tomorrow you should be able to register with CAB and my OVL.

Keep an eye out on this group as I'll announce the new beta here.

Dan

3359. Re: Laser on a Falcon!

Newsgroup: comp.sys.atari.st
Date: 1998-07-22 00:00:00 UTC
From: <>
Message-ID: <35b57bef.0@news.ptw.com>
Source record: 96480

On 21 Jul 1998 11:39:20, Lonnie McClure wrote:
>
>I hope you have better luck with your HL-630 than myself and many other
>did (do a search in the "old" database at http//:www.dejanews.com using
>the keywords "HL-630" and "drum" to see what I mean).
>
>The drum on my HL-645 (same as the 630, but 1MB internal memory),
>starting giving me problems at less than 800 pages, and is unusable for
>print quality now.
>
>=================
>lmcclure@ibm.net
>.
Will, I got the machine used, paid all of $8.00 for it, and so
far it's been printing just fine. If it does go, I think I will
have gotten my $8.00 out of it.

This one had a ram upgrade in it, but it wouldn't work, until
after I removed the upgrade, now it's fine. I can pint up to a
5x5 print before the memory error shows up. So it's good for
small test prints and text.

--
| Rosamond Royal Mobil Observatory. Dennis Bishop Operator |
| 470 20th Street West #23 Sidewalk Astronomer |
| Rosamond, Ca. 93560 |
| All Donations of Hardware or Funds for upgrades Welcome. |
--

3360. Protracker Wanted plus screenshoot

Newsgroup: comp.sys.atari.st
Date: 1998-07-22 00:00:00 UTC
From: Deano@zetnet.co.uk
Message-ID: <35b8139f.667280@news.zetnet.co.uk>
Source record: 96481

Can someone supply me with the STFM version of Protracker plus a
screenshot of it. Please email me first.

Deano (Silly Software Programmer)
Email Deano@zetnet.co.uk
http://www.users.zetnet.co.uk/sillysoftware/
Join The Silly Software Mailing List - go to
http://www.onelist.com/subscribe.cgi/silly-software

3361. 1040stf and 1224 giveaway

Newsgroup: comp.sys.atari.st
Date: 1998-07-22 00:00:00 UTC
From: "Daniel L. Howell" <dhow@ix.netcom.com>
Message-ID: <35B611AB.820C2679@ix.netcom.com>
Source record: 96482

I need to get these out of the house. They work well and are in good cosmetic condition. I've asked for "best offer" but no one seems interested in buying them. Since they're only taking up space and I'd like to find them a good home I'll let them go to anyone who pays for their shipping cost.

Thanks,

Dan

3362. FS: Bulk Monitor Masters & Cart Clocks

Newsgroup: comp.sys.atari.st
Date: 1998-07-22 00:00:00 UTC
From: Keith Scroggins <atari@saltmine.radix.net>
Message-ID: <6p55ejqtr1@news1.Radix.Net>
Source record: 96483

$60 Shipped via UPS Ground in the US for either 20 Pyramid Monitor
Masters (3 Pieces available) or 20 Eureka Passthru Clock Cartridges (4
Pieces available)

--

Keith Scroggins <-*-> atari@radix.net <-*-> http://www.radix.net/~atari/

I've bought Toad Computer's Atari inventory! Will be selling it soon!

3363. Re: Okami, NEWSwatch and GET files

Newsgroup: comp.sys.atari.st
Date: 1998-07-22 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35b5c62e1aceb74@lvdi.net>
Source record: 96484

On Wed 22-07-98 13:12, Jos den Bekker scribbled:

>on Tue 21-07-98 09:19 Terry May wrote:
>
>>Also, much thanks for save-addr, which I just added. That makes
>>adding adddresses to the address book a snap!
>>
>>I did notice a very small problem with it, however. My mouse pointer
>>remains a busy bee when done.
>
>Hm, not here. Maybe it's a mistake I later corrected. Try the latest
>beta update.

Yes, it's fixed in the latest version. Thanks.
--

Terry May * outrider@lvdi.net * The Rebel BBS
Las Vegas NV * www.geocities.com/SiliconValley/Sector/9449/

3364. Re: Limit to HD size in ST???

Newsgroup: comp.sys.atari.st
Date: 1998-07-22 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6p5epgrv2@roch.zetnet.co.uk>
Source record: 96485

On 22 Jul 1998 01:13:59 , JLensbo wrote:
> Is there a limit to the size that a SCSI hard drive can be for a 1040 STe?
>I've been offered a 660 meg full-height SCSI drive... I have a 105 SCSI drive
>in a shoebox case now. Think I could just switch 'em?

660Mb is OK. Just check that it will allow parity to be disabled as
SOME shoebox host adapters (Supra for one) do not support parity. You
will probably be OK as most HDs will allow parity to be disabled.

Rather than just substitute you could make up a longer SCSI cable and
ADD the new one to the bus , making sure it had a unique ID.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

3365. Re: Cab Ovl for STiK beta 1.3004 availa

Newsgroup: comp.sys.atari.st
Date: 1998-07-22 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6p5epjrv3@roch.zetnet.co.uk>
Source record: 96486

On 21 Jul 98 22:11:33 -0, Robert Trowbridge wrote:

>Q: How do you get CAB 2.5 to do sounds? I thought all you needed was
> for GEMJING to be in the modules folder. I loaded the test cow pic
> and thought it should make a sound ..... (moooooo).?!?!?!???!

Yep, it should do this. Make sure that your speaker is turned ON in
your desktop config. or by whatever ACC, CPX you use to set up the
machine.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

3366. Re: Article Header "X-"

Newsgroup: comp.sys.atari.st
Date: 1998-07-22 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <980722180804$dbolt@my-ste.demon.co.uk>
Source record: 96487

-----BEGIN PGP SIGNED MESSAGE-----

On 21 Jul 1998 19:15:55 , Mike wrote:

<snipped>

> But why? What is the point of inventing new headers?

Err, why not? There's not much point to most of them AFAICS, with the
exception of an 'amusement' factor.

BTW, I've created a new one so I can see that my 'PGP bridge' program, and
which version, is being used. Apart from saying it's been used, it doesn't
do anything else.

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv

iQB1AgUBNbYqiPt/J4yyMZyRAQG5RwL+JfC5WW+I4Q2PnpQUNO0TNalVKl4x+Vkn
tg4dxljfMGvU1pPhh3MxWQXo/dOv+enjFJzPf8BiT5j3yVjDgJ8SAc96Elk7mXl/
3WXKDA9p3Wy02ZoMLDFn9lY2ptpxGCIg
=Q81U
-----END PGP SIGNATURE-----

Regards,
David. Email: dbolt@my-ste.demon.co.uk
--
Proud owner of:
Atari 520STE 4Mb, 1Gb + 540Mb HD, 3x CD, Magic 5.11, HD Driver 7.04, V.34
Atari 1040STE 4Mb

3367. Re: GEM Editor for NEWSie?

Newsgroup: comp.sys.atari.st
Date: 1998-07-22 00:00:00 UTC
From: bkozlowski@nordnet.fr
Message-ID: <901135840_OASIS_@nordnet.fr>
Source record: 96488

Hello Martin!

In article <35b481d4e2a290@ping.be>
tos4ever@ping.be (Martin "Nightowl" Byttebier) said:-

>The major drawnback of Everest is that it can't handle lines longer
>then 255 characters.

300.

>This can be very annoying especialy when you want to reply messages
>sent by the ASH Emailer.

This is an ASH Emailer problem. It seems the author didn't know
there was a rule about limited line length on Usenet. But some users
seem to know how to use it correctly.

Bye! Bruno.
--
/* Bruno Kozlowski <bkozlowski@nordnet.fr> */
/* I have a bad news feed: could you please */
/* send me a copy of your reply by email? */

3368. Re: CAB & Yahoo!

Newsgroup: comp.sys.atari.st
Date: 1998-07-22 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <6p5eunnud1@excalibur.flash.net>
Source record: 96489

On 21 Jul 98 09:49:41 GM, Slc.Dennis Bishop wrote:
> I think that if the programmers of CAB want to run a test on
> each new verson of their program, they should try Yahoo.com!
> Today one time I got as far as submitting my data for their
> e-mail, then CAB bombed, and from that point on, CAB bombed on
> the 1st page. I even deleted the yahoo cookie and cleared the
> all folders of files too. still bombed.

Strange. I can get to and use Yahoo just fine (as far as just
searching for into), although it still won't show the page's images.

Mike Freeman
nameerf@flash.net

3369. Re: GEM Editor for NEWSie?

Newsgroup: comp.sys.atari.st
Date: 1998-07-22 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35b65556676790@ping.be>
Source record: 96490

on Wed 22-07-98 19:30 Bruno Kozlowski wrote:

>Hello Martin!
>
> In article <35b481d4e2a290@ping.be>
> tos4ever@ping.be (Martin "Nightowl" Byttebier) said:-
>
>>The major drawnback of Everest is that it can't handle lines longer
>>then 255 characters.
>
> 300.

Oeps you're right. It's 300 indeed.
>
>
>>This can be very annoying especialy when you want to reply messages
>>sent by the ASH Emailer.
>
> This is an ASH Emailer problem. It seems the author didn't know
>there was a rule about limited line length on Usenet. But some users
>seem to know how to use it correctly.

Not only ASH Emailer prob there are a few others. I might be wrong but I
think Claris emailer does the same thing.

CU
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

3370. Re: PLease Help with my new Modem!

Newsgroup: comp.sys.atari.st
Date: 1998-07-22 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <35b660de7ad491@club-internet.fr>
Source record: 96491

Hello,

in article <6p3d1a$e0c@priv-sys04-le0.telusplanet.net>
Bc wrote:

> hello,
> Im having some troubles-
> Ive been using a 14.4 , until today when my brother
> gave me a USED Motorola Premier 33.6 as a gift.
> The problem is, Its not working!
> He tested on a a wintel machine and it works fine..

Hope for you it's not a so called "winmodem".

Bye,
/Pascal/

--
Pascal, surfing the web on his Falcon...

3371. Okami Home page (was: Okami has reset all the flags)

Newsgroup: comp.sys.atari.st
Date: 1998-07-22 00:00:00 UTC
From: John Moreno <phenix@interpath.com>
Message-ID: <phenix-220798173943000124167@gaddy.interpath.net>
Source record: 96492
Cross-posted to: comp.sys.atari.st,maus.sys.atari.okami

ut13@rz.uni-karlsruhe.de (Guentcho Skordev) wrote:

> The "other" version of Okami (maintained by M. Schwingen) does that when
> restoring the database (OIMPORT -n). I have no idea if there is such option
> in Okami 1.31 (I have heard older versions of oimport make this correct
> only for the old database format).

I'm helping somebody put together a site with links to various
newsreaders, servers and newsgroups - does anybody know of a home page
for Okami?

--
John Moreno

3372. Re: [MIDI] How much should I offer?

Newsgroup: comp.sys.atari.st
Date: 1998-07-22 00:00:00 UTC
From: niall.moran@strath.ac.uk
Message-ID: <uEAFW5bt9GA.52@nih2naab.prod2.compuserve.com>
Source record: 96493

On 21 Jul 1998 12:45:27, John S. Gray wrote:
>A friend here in Canada stopped using his Atari when he ggot a whizbang
>Mac last year. Before he bought the Mac, he bought the NOTATOR LOGIC
>package from Musicware.
>
>If I were to offer him cash for the LOGIC package, what is the current
>street price, as it were?
>
>Also, what was the last upgrade to the Atari version, anyway? I stopped
>buying those glossy magazines, so I an out of touch.
>
>JG
>Isolated out in Atlantic Canada
>.
I think logic 2 was the last version available to buy although there
was an upgrade to 2.5 available to existing users IIRC.

Can't really help with the price though

Cheers

Niall

3373. Just a Test

Newsgroup: comp.sys.atari.st
Date: 1998-07-22 00:00:00 UTC
From: guitarra@afn.org
Message-ID: <6p5udd$6ff$2@maya.ece.ufl.edu>
Source record: 96544

```
This is just a test for Pine on MINTOS
```

3374. Re: Mustek ScanExpress 12000SP

Newsgroup: comp.sys.atari.st
Date: 1998-07-22 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <JvfOrwz.greg_evans@delphi.com>
Source record: 96545

Try contacting HOMA systems for a driver. I use a 12000CX but I think
they did make a driver for the single-pass scanners.

HOMA: http://www.mag,acom.com/~nima

Greg

3375. Value of "Sunnyvale" Falcon?

Newsgroup: comp.sys.atari.st
Date: 1998-07-22 00:00:00 UTC
From: Michael Olin <molin@smurfy.tcimet.net>
Message-ID: <35B6799B.948006A0@smurfy.tcimet.net>
Source record: 96546

What's a reasonable asking price for a Sunnyvale (made by Atari)
Falcon with 14MB and a 32MHz kit?

--
._____. http://people.mw.mediaone.net/olinm/ ._____.
|||
Keep up the fight ||| I love my country but
or lose the right / | \ I fear my government

It only stands to reason that where there's sacrifice, there's someone
collecting the sacrificial offerings. Where there's service, there is
someone being served. Make no mistake about it, the man who speaks to
you of sacrifice is speaking of slaves and masters - and he intends to
be the master.
-- Ayn Rand

3376. Re: Okami, NEWSwatch and GET files

Newsgroup: comp.sys.atari.st
Date: 1998-07-22 00:00:00 UTC
From: pmorales@primenet.com
Message-ID: <35b61e06203adc0@primenet.com>
Source record: 96547

on Wed 22-07-98 06:48, Krzysztof Maj wrote:

>It was an excellent idea with this 3 new commands!
>Now Okami (especially with NEWSwatch) is a *really convenient* tool.
>Thank you Jos!

And Gary! ;-)

--
Pat & Anna
<pmorales@primenet.com>

3377. Re: Possible Milan dealer in USA has some questions to potential Milan buyers...

Newsgroup: comp.sys.atari.st
Date: 1998-07-22 00:00:00 UTC
From: pmorales@primenet.com
Message-ID: <35b61e06203adc1@primenet.com>
Source record: 96548

on Wed 22-07-98 15:03, Thomas Ferreira wrote:

>To early for an exact number but from what I gather, probably the $800 to
>$900 range plus freight like the Milan web pages state..

You surprised me with these prices. Yes, if these prices are real I'm
listening and certainly interested.

Thanks,

Pat

--
Pat & Anna
<pmorales@primenet.com>

3378. Re: Info wanted: 1040stf

Newsgroup: comp.sys.atari.st
Date: 1998-07-22 00:00:00 UTC
From: Prince Corum <corum@sasquatch.com>
Message-ID: <35B69F9B.9E50D4E2@sasquatch.com>
Source record: 96549

Lonnie McClure wrote:

> In article
> <253B14AC1A7D2FBD.AA1F3DD8FC6AC7CC.C45C17C8A3E7363E@library-
> proxy.airnews.net>, John Higginbotham (john@pntprinting.com) stated:
>
> > Looking for info on the Atari 1040 stf
> >
> > I'd like to know what the big difference is between this model
> > and the 1040st/1040ste is.
>
> The standard 1040ST and the 1040STf are the same machine. The "f" is
> typically not used, as all 1040's had internal floppies (which is what
>
> the "f" designates).
>
>
> > Also, what type of serial port does it have? Will I need a special
> > cable to run any external modem?
>
> Any standard "XT" type modem cable (I.e., 25-female to 25-pin male)
> will
> work.
>
> =================
> lmcclure@ibm.net

I would also like to add that I have seen 1040STs with single-sided internal floppy drives, so I always thought that the 1040STf (like my old one) designated a double-sided drive, though I could be mistaken (and probably am)...

The 1040STe has stereo DMA sound which I believe is achieved by adding a second sound chip. What's great about this is that the STe (as far as I know) has two RCA audio ports on the back for channeling into your stereo amp. Again, I could be wrong but I'm just trying to help. Maybe someone can enlighten me on this... I know the STe my friend had many years ago was great with six-voice MODs... Did the STe also have the 12-bit colour palette (4096)?

Sorry, I had a 1040STf years ago and sold it and all of my software. Now I feel stupid for doing it and am trying to put another ST system together with little luck.

Louis

3379. Pardon my daftness...

Newsgroup: comp.sys.atari.st
Date: 1998-07-22 00:00:00 UTC
From: Prince Corum <corum@sasquatch.com>
Message-ID: <35B6A2BE.E6A00B59@sasquatch.com>
Source record: 96550

I've been out of the Atari ST scene for quite a bit of time now and am trying to get back into it. I just have a few questions:

1) What would I need (besides a stereo ST and a sampler) to start generating my own six-voice MODs?

2) Would anyone out there like to take some of this old Mac hardware off my hands in exchange for some ST hardware?

3) What is a Milan?

As I say, I have been away from STs WAY too long and just need a little help.

Thanks!
Louis

3380. Looking for TWAIN scanner driver

Newsgroup: comp.sys.atari.st
Date: 1998-07-22 00:00:00 UTC
From: Eon Man <eonicman@erols.com>
Message-ID: <35B6AE0F.98916587@erols.com>
Source record: 96551

Hi all,

I have an old Mac PaperPort that connects to the serial port. I was wondering
is there a Twain scanner driver available for Atari's. I would like to
connect it to my LAN port on the Falcon. It would be nice if it could
interface through a desk accesory or via the clipboard into STraight Fax.
Thank you.

Peter Ross

--
When it is dark enough, you can see the stars. -- Emerson

3381. Re: Possible Milan dealer in USA has so

Newsgroup: comp.sys.atari.st
Date: 1998-07-23 00:00:00 UTC
From: <>
Message-ID: <35b6ff11.0@news.ptw.com>
Source record: 96394

On 23 Jul 1998 02:58:20, John S. Gray wrote:
>Here we go again.....
>
>The darn things will fly through Calamus, DynaCADD, and what have you. We
>Atari people know that already.
>
>The Milan ain't gonna sell to any but the scant 900 of us (or whatever
>the real number is, I just made it up) who still know how to pull
>productivity out of a GEM/TOS/NVDI system.
>
>THE KEY IS COMPATIBILITY!!!! (sorry for the shout)
>
>Compatibility both backwards and sideways: Obviously, a reasonably-priced
>PCI board with a Windoze/Pentium 233 should be bundled with it, to attract
>the great unwashed into it. I forsee that the economics are against this.
>There is no way a P233-on-a-PCI is going to be anywhere near as cheap as a
>stock motherboard.

Why should I have a p233 on a card for ANY TOS powered machine?
I'm totaly happy to NOT have to use those MicroSuck programs.

>Furthermore, there should be a true 68000 mode with cartridge-port
>feed-through for the MIDI enthusiasts. I for one refuse to give up my
>NOTATOR SL, and I know there are other music applications that are subject
>to the same hardware limitations.
>
>Without those 2 things being offered and so advertised, the thing is just
>another niche DTP workstation (I know, there are other things too; this
>is my rant), just a faster TT with more RAM and a wider data bus. That
>isn't enough. Chris you-know-who discovered this in short order. How many
>of us actually bought that Canadian TT clone? Best of luck if you need
>service. Also the Phenix from France seems to have fizzled.
>
>I would like nothing more than to have a net-flame to the effect that:
>
>(a) No! thousands of us are lining up to buy this toy; our old software is
>good enough.
>
>(b) The Milan is infinitely expandable as per Gray's cranky post, only
>better than that.
>
>Still posting to UseNet with a 1040STe, I remain,
>
>John S. Gray
>XEST newsletter editor

>Isolated out in Atlantic Canada
>.
Well, I WOULD buy one, but it would have to be after I win
Lotto! On my fixed income I can't afford those new power
machines, I have to make due with my TT/030 and my Falcon030 and
my $8.00 Laser Printer too.

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |

3382. Re: Cab Ovl for STiK beta 1.3004 availa

Newsgroup: comp.sys.atari.st
Date: 1998-07-23 00:00:00 UTC
From: mcooke@tyndale.apana.org.au
Message-ID: <6p895v$j95$1@reader1.reader.news.ozemail.net>
Source record: 96395

On 23 Jul 1998 08:59:19 , Charles Silver wrote:
>On 23 Jul 1998 02:06:21 , Michael and Nicole Freeman wrote:
>>On 22 Jul 1998 19:33:07 , Roger Cain wrote:
>>>On 21 Jul 98 22:11:33 -0, Robert Trowbridge wrote:
>>>>Q: How do you get CAB 2.5 to do sounds? I thought all you needed was
>>>> for GEMJING to be in the modules folder. I loaded the test cow pic
>>>> and thought it should make a sound ..... (moooooo).?!?!?!??!
>>>Yep, it should do this. Make sure that your speaker is turned ON in
>>>your desktop config. or by whatever ACC, CPX you use to set up the
>>>machine.
>
>>Also, are you running a multitasking O.S. (MultiTOS, Magic, or Geneva)?
>>I couldn't get it to work right either until I got Geneva (and it still
>>doesn't work completely because it likes a pre-emptive multitasking
>>environment the best).
>
>Yo Mike,
>
>If people are having trouble with GEMJing, just use William Wong's PHPlayer.
>Install it in CAB's External Viewers Option to play all your sound files.
>It's the best anyway...
>---
>CU,
>
>Charles
>EoF
>.
Hi All

Freedom2 seem to interfer with GEMJing booting with out it and it
works fine.
Regards

___ _____ _____ _ _ ____ ____
/ __)(_)(_)( )/)(_ _)(___)
((__)(_)( )(_)( ) (_)(_)__)
___)(_____)(_____)(_)_)(____)(____)
Malcolm Cooke email: mcooke@tyndale.apana.org.au
Snail mail: 7 Naas Rd Tharwa 2620 Australia :-)
http://www.spirit.net.au/~mcooke

3383. Re: Falcon serial port speed

Newsgroup: comp.sys.atari.st
Date: 1998-07-23 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6p85v4$aq1@enews4.newsguy.com>
Source record: 96396

On 23 Jul 1998 09:53:54, Roger Cain wrote:
>On 23 Jul 1998 00:51:55 , William Platt wrote:

>>The main problem I have is that CAB will transfer the first 5 or 10k
>>real fast (6 or 7k per sec. Then it will get stuck and just sit there
>>and slow down to 500 or so. For example if it is d-loading a jpeg
>>form a web page, the first 10k will take 2 seconds, and then I can go
>>get a cup of coffee(sometimes I can go to colombia and get fresh
>>beans) before the other 50k of the file is sent. Could it be than my
>>F030 just doesn't have enough power to sustain a fast transfer. I
>>have transferred via FTP 1 meg files at over 3500.
>
>There's obviously something wrong here. Have you got the usual serial
>interface patches installed (HSMODEM, FASTSER)? You would expect this
>sort of behaviour if your serial interface was misbehaving and kept
>telling the ISP that it was reciving with errors.

I've had similar slow-down happen on occasion. If I'm downloading a large file in CAB (a picture or .AVI or something) it would start out with a fast transfer rate, then gradually slow to a crawl, and sometimes, even stop altogether (necessitating a reboot to un-freeze CAB).

I have used both HSMODEM 7 and FAST_SERial sucessfully with my Falcon/Supra 28.8/STinG/CAB. However, I _used to_ be able to run my serial port at 57,600 without any difficulties. But within the past few months, only 38,400 works reliably. 95 out of 100 tries, the modem won't even go "off hook" when the port speed is at 57,600. And anything faster than that has _never_ worked.

I'm guessing I might have a "flakier than usual" Modem 2 port. I'm hoping when I get the Nemesis board installed, this problem will go away!

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC
_/
_/ E-Mail: Nurmix@socal.com
_/ Website: <coming soon>

} SPAM ALERT! : Replace "ecncomr" with "Nurmix" to e-mail!

--

3384. Re: Cab Ovl for STiK beta 1.3004 availa

Newsgroup: comp.sys.atari.st
Date: 1998-07-23 00:00:00 UTC
From: Robert Trowbridge <bobtrow@delphi.com>
Message-ID: <h9VOL05.bobtrow@delphi.com>
Source record: 96397

Where is PHPlayer available from?

Bob T.

3385. QED

Newsgroup: comp.sys.atari.st
Date: 1998-07-23 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6p89pq$o9o@enews2.newsguy.com>
Source record: 96398

After reading some articles here, I decided to try the text editor QED. I've read most of the HYP manual, but still can't get it to reformat paragraphs. That selection (under the edit menu) is always grayed-out. And it mentions something about using a SHIFT key while accessing it in the manual - but it's still grayed-out and it doesn't seem to work. What's the secret?

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

} SPAM ALERT! : Replace "ecncomr" with "Nurmix" to e-mail!

--

3386. Re: Okami 1.34

Newsgroup: comp.sys.atari.st
Date: 1998-07-23 00:00:00 UTC
From: pmorales@primenet.com
Message-ID: <35b777523195f90@primenet.com>
Source record: 96399

I don't claim to be an expert but I'm wondering if adding a new default setting Okami for the from address makes sense.

Currently, Okami places the name from the PASSWD file in the From address of a message. This makes sense for valid PASSWD entries. But, with the ability to use the POPwatch ALIAS file to route messages into any user password we choose (a great feature!) we can now end up with nonsense From addresses.

If the fromaddr= is blank, leave it as it is and use the PASSWD entry.

If it's filled in, all outgoing messages get the specified From address.

Well, what do others, Jos in particular, think?

Okami, POPwatch and NEWSwatch. What a great combo!

Thanks,

Pat

--
Pat & Anna
<pmorales@primenet.com>

3387. For Sale Atari STuff

Newsgroup: comp.sys.atari.st
Date: 1998-07-23 00:00:00 UTC
From: Don Schoengarth <dons@qnet.com>
Message-ID: <35B81835.2E748A2F@qnet.com>
Source record: 96400

I have the following for sale:

520ST w/1meg,clock(Micro-Time ST),power supply,dust cover
SC1224 Color Monitor&cover
SM124 Mono Monitor
IB Drive 5.25"& power supply
SF354 3.5" single side drive, power supply & cover
Future GTS 100x 3.5" double side drive
Discovery Cartridge & software
DEKA never used
All cables included.
Approx. 150 programs & games all original (no pirate)
Joystick
Atari mouse

I have other odds and ends please ask if you dont see it here..

$250.00 obo plus shipping WILL SEPERATE

contact me at dons@qnet.com

Thanks

3388. Re: Article Header "X-"

Newsgroup: comp.sys.atari.st
Date: 1998-07-23 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <35b67ccc1d7f1b4@club-internet.fr>
Source record: 96552

Hello,

in article <35b4e54e.73615828@news.snip.net>
Mike wrote:

> But why? What is the point of inventing new headers?

To add some infos but not in the signature.

Bye,
/Pascal/

--
Pascal, surfing the web on his Falcon...
Otagger ï¿½1.0: "Just remember that the last laugh is on you..."

3389. Re: Okami Home page (was: Okami has reset all the flags)

Newsgroup: comp.sys.atari.st
Date: 1998-07-23 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <35b689dc27b57f0@club-internet.fr>
Source record: 96553
Cross-posted to: comp.sys.atari.st,maus.sys.atari.okami

Hello,

in article <phenix-220798173943000124167@gaddy.interpath.net>
John Moreno wrote:

> I'm helping somebody put together a site with links to various
> newsreaders, servers and newsgroups - does anybody know of a home page
> for Okami?

The version I use is there:

http://www.xs4all.nl/~josdb/okami.html

Bye,
/Pascal/

--
Pascal, surfing the web on his Falcon...
Otagger ï¿½1.0: "Just remember that the last laugh is on you..."

3390. Re: Falcon serial port speed

Newsgroup: comp.sys.atari.st
Date: 1998-07-23 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <LOvt1.1518$SA1.1874055@news1.atl.bellsouth.net>
Source record: 96554

On 21 Jul 1998 14:00:57 , "K.Hampf" wrote:
>I know you've got responses already, just wanted to make some stuff clear
>(but I've also given my answers to you questions at the end of this mail)
>
>You must think of that there are four different speeds that has to do with
>how fast transfer speeds you can get;
>
>1: port speed = hardware and driver's speed, for example 115,2kbps

Is this the DTE speed. I'm set at 115,000

>2: modem speed = the physical connection between your and your ISP, for
>example 33,6kbps (3,6Kb/s) from and 56,7kbps (4,2Kb/s) to you with
>x2/flex/v.90

Is this the DCE, this is set at 33.6.

>3: connection speed = the teorethical connection, actual data troughput that
>is a result of the modem's compression and the type of data transferred,
>remember that some of the bandwith might be used for error checking, for
>example a connection at 78300kbps (9,8Kb/s) will never be able to transfer
>data that fast

Can you really get a connection above 28.8?

>4: the source = if the data to you is sent by 2000bytes/s, no matter how
>fast you're connection is, you can't receive the data at any higher speeds
>
>The speeds should always be set to be capable of taking it's own teorethical
>maximum peak load.

I use Bellsouth.net. I would assume that they have the most state of
the art equipment.

>So theese are quite good setups and connection speeds:
>
> modem computer connection
> 56k7 115k2 78k3
> 33k6 78k3 56k7
>
>Get the picture? If not just ask and I could try to explain. But anyway, the
>thing that makes internet slow is seldom it's slow transfers ... it's all
>the waiting in between the data is received. Once a connection is
>established for the transfer of a file like a picture that's part of a
>web-page ... it's quite fast no matter you use 33k6 modems or ISDN.
>
>Hope I helped and not the opposite.

>Regards, K.Hampf
>e-mail: k_hampf@yahoo.com

The main problem I have is that CAB will transfer the first 5 or 10k real fast (6 or 7k per sec. Then it will get stuck and just sit there and slow down to 500 or so. For example if it is d-loading a jpeg form a web page, the first 10k will take 2 seconds, and then I can go get a cup of coffee(sometimes I can go to colombia and get fresh beans) before the other 50k of the file is sent. Could it be than my F030 just doesn't have enough power to sustain a fast transfer. I have transferred via FTP 1 meg files at over 3500.

Thanks for the info. It's good to learn new things.

B.P.
Remove the NOSPAM to reply by e-mail

3391. Re: IDE hard disc drive difficulties

Newsgroup: comp.sys.atari.st
Date: 1998-07-23 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@mailbox.swipnet.se>
Message-ID: <HYvt1.3449$1J5.5041002@nntpserver.swip.net>
Source record: 96555

Mario Becroft wrote:
>A member of our Atari user group recently purchased a IDE interface for
>his Atari STE copmuter from The Upgrade Shop, but we are having
>difficulties getting certain IDE drives to operate with the unit. Note
>that the problems are probably not in the unit but rather the drives -
>chances are the drives are faulty, especially since the same drives show
>the same faults on my Falcon machine which is otherwise known to be ok.
>However, as I am unfamiliar with IDE, I am finding it difficult to
>diagnose the problems. Perhaps someone can give me an overview of issues
>related to IDE.

Hi Mario,
Which drives don't work? Brand and model?
I've tested several IDE drives on my Falcon and never got them to work
perfectly - and some didn't work at all. While I'm waiting for your answer,
I'll try to find my old notes about those drives - if I can't find them, I
believe I'll be able to remember if they were the ones I've tried.

Best regards,
Claes
claes.holmerup@mailbox.swipnet.se
http://come.to/claes.holmerup

3392. Re: Falcon Speed FS (USA)

Newsgroup: comp.sys.atari.st
Date: 1998-07-23 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <hZvt1.1524$SA1.1874055@news1.atl.bellsouth.net>
Source record: 96556

Can the 286 be upgrades to say a fast 486......

B.P.

On 21 Jul 1998 20:38:34 , Fred Horvat wrote:
>
>Falcon Speed by Sack Electronic
>Intel 286-16mhz IBM processor board for the Atari Falcon computer
>Run DOS and Windows 3.1 programs on your Falcon
>Norton SI Factor of 12
>Sound Support
>Up to 8 Meg of IBM RAM
>VGA and SVGA video modes 640x480, 800x600, and 1024x768 under Windows 3.1
>Switch back and forth between TOS and DOS modes
>$100 shipped anywhere in continental USA
>
>
>
>--
>IBM OS/2 Warp 4.0 - WinNT 4.0 Fred Horvat
>Win95 - Win98 - MagiC 5.03 Free-Net Atari Portfolio Sigop
>Compuserve ID : 104020.3022@compuserve.com Atari Classic/LYNX/Jaguar gamer
>
>.

Remove the NOSPAM to reply by e-mail

3393. Re: Falcon serial port speed

Newsgroup: comp.sys.atari.st
Date: 1998-07-23 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <fSvt1.1519$SA1.1874055@news1.atl.bellsouth.net>
Source record: 96557

On 21 Jul 1998 08:49:32 , Jo Even Skarstein wrote:
>On 20 Jul 1998 17:53:35 GMT, jasivu@na.netppl.fi wrote:
>
>>> I'm using a Falcon030/Nemesis with the serial port at 115k2 and
>>> a 33.6 baud connection.
>>
>>You can actually use 115K port speed? My setup is similar (modem is 56 Flex)
>>but I can't use more than 57600 as port speed because mouse movements are
>>disturbing modem on higher speeds :(

Does this mean that by moving the mouse around and drawing imaginary
words like "this is really a slow piece of %$^%*&^&" slows things down
even more.

Is there a demo of MagiC available?

B.P.

>I know you don't want to hear this, but to use 115k2 on a Falcon030
>you'll need to run MagiC... Under TOS (and MiNT, which uses TOS) the
>keyboard/mouse-handler disturbs the serial-routines at 115k2 and
>230k4.
>
>/*
>** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
>**
>** beer - maria mckee - atari falcon - babylon 5
>*/
>.

Remove the NOSPAM to reply by e-mail

3394. Re: CAB & Yahoo!

Newsgroup: comp.sys.atari.st
Date: 1998-07-23 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <05wt1.1528$SA1.1874055@news1.atl.bellsouth.net>
Source record: 96558

You can go to:

http://www.research.digital.com/nsl/formtest/home.html

This site will allow you to test your browser for compatability
problems. It even knows about CAB and STing:')

It reports CAB as a Mozzilla 2.0 compatable browser.

It also said my "http referer was not supported" I don't know what
this means, but I want my referer supported please.

B.P.

On 22 Jul 98 01:53:40 GM, Dan Ackerman wrote:
>In article <35b46435.0@news.ptw.com>, starlord@ <*> wrote:
>> I think that if the programmers of CAB want to run a test on
>> each new verson of their program, they should try Yahoo.com!
>> Today one time I got as far as submitting my data for their
>> e-mail, then CAB bombed, and from that point on, CAB bombed on
>> the 1st page. I even deleted the yahoo cookie and cleared the
>> all folders of files too. still bombed.
>>
>> Does anyone know yahoo's admit e-mail address?
>>
>>
>
> I've been working on it with my OVL. I haven't gotten it
>completely working, but am using it as my main test page. I released the
>last 2 beta's as they fixed problems with many other "problem" sites.
>
> Dan
> aka baldrick@netset.com
>
>.

Remove the NOSPAM to reply by e-mail

3395. Re: Limit to HD size in ST???

Newsgroup: comp.sys.atari.st
Date: 1998-07-23 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <Emwt1.1550$SA1.1874055@news1.atl.bellsouth.net>
Source record: 96559

The ICD manual says TOS 1.4 can use up to 7 gigs of active hard drive
space. TOS under 1.4 can only use 3.5 gigs.

On 22 Jul 1998 07:31:41 , Uwe Seimet wrote:
>JLensbo wrote:
>
>> Is there a limit to the size that a SCSI hard drive can be for a 1040 STe?
>
>There is no limit as long as you have an ICD compatible host adapter
>connected to your ST/STE.
>--
>---
> Dr. Uwe Seimet | I really hate this damned machine,
> | I wish that they would sell it.
>Internet: us@ooc.de | It never does that what I mean
> MausNet: Uwe Seimet @ KA2 | but only what I tell it.
> WWW: http://acp5.chemie.uni-kl.de/seimet/index.html
>.

Remove the NOSPAM to reply by e-mail

3396. Re: PLease Help with my new Modem!

Newsgroup: comp.sys.atari.st
Date: 1998-07-23 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <mtwt1.1553$SA1.1874055@news1.atl.bellsouth.net>
Source record: 96560

On 22 Jul 1998 13:03:51 , Krzysztof Maj wrote:
>on Wed 22-07-98 00:50 Bc wrote:
>
>>The problem is, Its not working!
>>He tested on a a wintel machine and it works fine..
>>What happens it, when i try to dial, it doesnt actually
>>dial, the dial tone just comes up and it hangs there.
>

Try setting the serial.cpx to Modem 2

B.P.
Remove the NOSPAM to reply by e-mail

3397. Re: Cab Ovl for STiK beta 1.3004 availa

Newsgroup: comp.sys.atari.st
Date: 1998-07-23 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <6p65qt$43t$1@excalibur.flash.net>
Source record: 96561

On 22 Jul 1998 19:33:07 , Roger Cain wrote:
>On 21 Jul 98 22:11:33 -0, Robert Trowbridge wrote:
>
>>Q: How do you get CAB 2.5 to do sounds? I thought all you needed was
>> for GEMJING to be in the modules folder. I loaded the test cow pic
>> and thought it should make a sound ..... (moooooo).?!?!?!??!
>
>Yep, it should do this. Make sure that your speaker is turned ON in
>your desktop config. or by whatever ACC, CPX you use to set up the
>machine.

Also, are you running a multitasking O.S. (MultiTOS, Magic, or Geneva)?
I couldn't get it to work right either until I got Geneva (and it still
doesn't work completely because it likes a pre-emptive multitasking
environment the best).

Mike Freeman
nameerf@flash.net

3398. Re: Possible Milan dealer in USA has some questions to potential Milan buyers...

Newsgroup: comp.sys.atari.st
Date: 1998-07-23 00:00:00 UTC
From: ag352@chebucto.ns.ca
Message-ID: <6p68sc$o6j$1@News.Dal.Ca>
Source record: 96562

Here we go again.....

The darn things will fly through Calamus, DynaCADD, and what have you. We Atari people know that already.

The Milan ain't gonna sell to any but the scant 900 of us (or whatever the real number is, I just made it up) who still know how to pull productivity out of a GEM/TOS/NVDI system.

THE KEY IS COMPATIBILITY!!!! (sorry for the shout)

Compatibility both backwards and sideways: Obviously, a reasonably-priced PCI board with a Windoze/Pentium 233 should be bundled with it, to attract the great unwashed into it. I forsee that the economics are against this. There is no way a P233-on-a-PCI is going to be anywhere near as cheap as a stock motherboard.

Furthermore, there should be a true 68000 mode with cartridge-port feed-through for the MIDI enthusiasts. I for one refuse to give up my NOTATOR SL, and I know there are other music applications that are subject to the same hardware limitations.

Without those 2 things being offered and so advertised, the thing is just another niche DTP workstation (I know, there are other things too; this is my rant), just a faster TT with more RAM and a wider data bus. That isn't enough. Chris you-know-who discovered this in short order. How many of us actually bought that Canadian TT clone? Best of luck if you need service. Also the Phenix from France seems to have fizzled.

I would like nothing more than to have a net-flame to the effect that:

(a) No! thousands of us are lining up to buy this toy; our old software is good enough.

(b) The Milan is infinitely expandable as per Gray's cranky post, only better than that.

Still posting to UseNet with a 1040STe, I remain,

John S. Gray
XEST newsletter editor
Isolated out in Atlantic Canada

3399. Re: 1040stf and 1224 giveaway

Newsgroup: comp.sys.atari.st
Date: 1998-07-23 00:00:00 UTC
From: mike.harvey@worldnet.att.net
Message-ID: <6p69g5$ut@bgtnsc03.worldnet.att.net>
Source record: 96563

On Wed, 22 Jul 1998 10:22:03 -0600, "Daniel L. Howell"
<dhow@ix.netcom.com> wrote:

>I need to get these out of the house. They work well and are in good
>cosmetic condition. I've asked for "best offer" but no one seems
>interested in buying them. Since they're only taking up space and I'd
>like to find them a good home I'll let them go to anyone who pays for
>their shipping cost.
>
>Thanks,
>
>Dan

Dan, might help to state shipping from where.??

3400. Re: Portfolio for sale

Newsgroup: comp.sys.atari.st
Date: 1998-07-23 00:00:00 UTC
From: "William L. Arata" <mrb@teleport.com>
Message-ID: <Pine.GSO.4.02.9807222108020.25465-100000@user1.teleport.com>
Source record: 96564

hi how much for it if is not sold i would like to bye it thanks bye for
now.
mrb

mrb@teleport.com Portland Atari Club Disk Librarin PAC Meets First
tuesday of every month call 503-256-9974 for more info.FROM RIP CITY USA

3401. Re: Atari ST - take it off my hands

Newsgroup: comp.sys.atari.st
Date: 1998-07-23 00:00:00 UTC
From: mhop@snip.net
Message-ID: <35b51ab6.87289430@news.snip.net>
Source record: 96565

On Fri, 10 Jul 1998 08:20:18 -0400, Shyam Oberoi
<shyam.oberoi@thortech.com> wrote:

>I'm looking to get rid of my old Atari 520 ST (I'm moving and just can't
>keep lugging it around anymore) It has 1 MB of memory, one internal 3
>1/2 drive and one external, joysticks, mouse, software, etc etc. If you
>know anyone that might be remotely interested in it, I would like to
>give it a good home rather than tossing it in the scrapheap
>
>Thanks,
>
>Shyam Oberoi
>shyam.oberoi@thortech.com
>

Our user group could always use a nice donation like that. We're
about 10 miles from Philly.

3402. WANTED: TT

Newsgroup: comp.sys.atari.st
Date: 1998-07-23 00:00:00 UTC
From: RStreet@athenabbs.demon.co.uk
Message-ID: <1262_RStreet@athenabbs.demon.co.uk>
Source record: 96566

I am looking around for a TT in the UK has anyone got any offers?

Cya!
Rory

--

|Athena BBS Internet Gateway on 2:440/226.98, 100:1011/145.98 |
| 24hrs weekend, 5pm-8am week >>>>> +44 (0) 1959 563 968 <<< |

3403. FS: Atari 1040STf & 520STfm HW/SW in Seattle eastside area

Newsgroup: comp.sys.atari.st
Date: 1998-07-23 00:00:00 UTC
From: "Bryan L. Sullivan" <bsullivan@usa.net>
Message-ID: <01bdb599$49e7e580$cd802bd1@bsulliva.accessone.com>
Source record: 96567

```
Price: $300 for all
Description: 2 Atari ST systems (1040STf and 520STfm),color and high-res
B&W monitors.
Also:
- external floppy drive and power supply
- 3 Atari mice
- trackball (works somewhat)
- 4 joysticks
- 2 MIDI cables
- lots of games, music disks, and productivity software
- various Atari books

If you're interested, reply directly to me at
bsullivan_yah@yahoo.spamout.com and we can meet in the Redmond area (remove
"spamout" before sending).
```

3404. Re: Pardon my daftness...

Newsgroup: comp.sys.atari.st
Date: 1998-07-23 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6p6kdd$s1v$1@news2.isdnet.net>
Source record: 96568

Prince Corum a crit dans le message <35B6A2BE.E6A00B59@sasquatch.com>...
>I've been out of the Atari ST scene for quite a bit of time now and am
>trying to get back into it. I just have a few questions:
>
>1) What would I need (besides a stereo ST and a sampler) to start
>generating my own six-voice MODs?
>

A 6 track mod tracker program. I'm not sure if there are any available for
the ST, as it has only 4 voices built-in. You will need at least an STE.
There are several trackers on the most popular FTP sites. Look in the music
directories of lip6 or umich.

>2) Would anyone out there like to take some of this old Mac hardware off
>my hands in exchange for some ST hardware?
>

Never!

>3) What is a Milan?
>

It's a TOS clone built in germany, based on an 040 at 25MHz. It has PCI
slots, standard video cards and can deal with 196Mb of memory. It costs
around US$1000.

>As I say, I have been away from STs WAY too long and just need a little
>help.

Have a look at the Quick FAQ...

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3405. Re: IDE hard disc drive difficulties

Newsgroup: comp.sys.atari.st
Date: 1998-07-23 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <35B6E7A3.26FB@ooc.de>
Source record: 96569

Mario Becroft wrote:

> While using HDDriver, version 6, on what appears to be a faulty disc,
> when trying to partition the drive with the HDDRUTIL program, it indicates
> that the disc is of zero size, and so it cannot be partitioned. Also, the

What about HDDRIVER/HDDRUTIL 7.5? Simply try the current demo version
of HDDRIVER 7.5 in order to check if you get a different result:

http://acp5.chemie.uni-kl.de/seimet/hddriver_english.html

> HDDRUTIL program has another entry in the right-hand-most menu
> (unfortunately I forget the menu title) where the IDE discs can be
> configured. When a working IDE drive is connected, this dialog shows the
> number of heads, etc, but when a not-working drive is attached, that
> information is not filled in and shows in light-grey as if it is
> disabled.

If an IDE drive is properly connected the information about heads etc.
is enabled. Usually you don't have to change this. See the manual or
README for more information about these settings.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

3406. Re: Limit to HD size in ST???

Newsgroup: comp.sys.atari.st
Date: 1998-07-23 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <35B6E873.1CBB@ooc.de>
Source record: 96570

William Platt wrote:

> The ICD manual says TOS 1.4 can use up to 7 gigs of active hard drive
> space. TOS under 1.4 can only use 3.5 gigs.

This is true if you run plain TOS, i. e. without MagiC or Big-DOS. As TOS < 1.04 only allows 14 partitions with 256 MByte each you get 3.5 GByte active space. Newer TOS version support larger partitions and this means more active space. With Big-DOS up to 20 partitions are allowed, with MagiC up to 23 partitions. This way you get even more active space if necessary.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

3407. connection test DO NOT READ

Newsgroup: comp.sys.atari.st
Date: 1998-07-23 00:00:00 UTC
From: Stephen Moss <sgm23@eng.cam.ac.uk>
Message-ID: <01bdb60e$dbfe10a0$3e3da981@sm.eng.cam.ac.uk>
Source record: 96571

```
this should be posted to comp.sys.atari.st
```

3408. ICQ under MiNT

Newsgroup: comp.sys.atari.st
Date: 1998-07-23 00:00:00 UTC
From: Rodolphe Pineau <rodolphe.pineau@capway.com>
Message-ID: <35B6F0F1.85D25DED@capway.com>
Source record: 96572

I've found an implementation of ICQ for MiNT/MintNet at this location :

ftp://ftp.funet.fi/pub/atari/piwo-mint/Netapps/micq.tar.gz

I haven't try it yet.

--
NO'MAD SARL / STraTOS
62, Bd Aristide Briand
77000 Melun FRANCE

SIRET : 411 413 826 00016
RCS Melun B 411 413 826

FAX : (+33) 164 378 228
HTTP://www.chez.com/stratos/
ICQ ID : 15872347

3409. Re: CAB & Yahoo!

Newsgroup: comp.sys.atari.st
Date: 1998-07-23 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35b6832a650ed90@lvdi.net>
Source record: 96573

On Wed 22-07-98 15:56, Dan Ackerman scribbled:

> I've just about got the signup system working. So either later
>tonight or tomorrow you should be able to register with CAB and my OVL.
>
> Keep an eye out on this group as I'll announce the new beta here.

Dan, in the past when going to the ShowStats page from my home page,
I would always get the page that was in my disk cache, so I always
had to do a reload to get fresh stats. (Others have said they have
the same problem.)

V1.3003 seemed to fix that, and I started getting the fresh stats
right away without having to click on reload. However, it's now
broken again in v1.3004.

Any chance you can check that out? My URL is in my signature, and
you can get my stats by clicking on the little gray icon with the bar
graph that's in the navigation bar or the bottom left corner of any
of my main pages.

Thanks.
--

Terry May * outrider@lvdi.net * The Rebel BBS
Las Vegas NV * www.geocities.com/SiliconValley/Sector/9449/

3410. Re: Falcon serial port speed

Newsgroup: comp.sys.atari.st
Date: 1998-07-23 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6p717i$94l$1@roch.zetnet.co.uk>
Source record: 96574

On 23 Jul 1998 00:51:55 , William Platt wrote:

>>1: port speed = hardware and driver's speed, for example 115,2kbps
>
>Is this the DTE speed. I'm set at 115,000

Unmodified Falcons can be a bit erratic at this speed - try reducing
the DTE one notch (57k6) to see if things are any better.

>>example 33,6kbps (3,6Kb/s) from and 56,7kbps (4,2Kb/s) to you with
>>x2/flex/v.90
>
>Is this the DCE, this is set at 33.6.

This is unlikely to be 'set'. The usual technique is to allow the
modems to negotiate the best spped they can manage which may depend on
local phone traffic at the moment. The 33k6 will represent the 'best'
DCE which you modem can attain.

>The main problem I have is that CAB will transfer the first 5 or 10k
>real fast (6 or 7k per sec. Then it will get stuck and just sit there
>and slow down to 500 or so. For example if it is d-loading a jpeg
>form a web page, the first 10k will take 2 seconds, and then I can go
>get a cup of coffee(sometimes I can go to colombia and get fresh
>beans) before the other 50k of the file is sent. Could it be than my
>F030 just doesn't have enough power to sustain a fast transfer. I
>have transferred via FTP 1 meg files at over 3500.

There's obviously something wrong here. Have you got the usual serial
interface patches installed (HSMODEM, FASTSER)? You would expect this
sort of behaviour if your serial interface was misbehaving and kept
telling the ISP that it was reciving with errors.

Try the slower DTE first.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

3411. Re: Limit to HD size in ST???

Newsgroup: comp.sys.atari.st
Date: 1998-07-23 00:00:00 UTC
From: pls@no.spam
Message-ID: <6p6v2v$bq9@bcrkh13.bnr.ca>
Source record: 96575

In article <35B6E873.1CBB@ooc.de>, Uwe Seimet <us@ooc.de> wrote:
>William Platt wrote:
>
>> The ICD manual says TOS 1.4 can use up to 7 gigs of active hard drive
>> space. TOS under 1.4 can only use 3.5 gigs.
>
>This is true if you run plain TOS, i. e. without MagiC or Big-DOS. As
>TOS < 1.04 only allows 14 partitions with 256 MByte each you get 3.5
>GByte active space. Newer TOS version support larger partitions and this
>means more active space. With Big-DOS up to 20 partitions are allowed,
>with MagiC up to 23 partitions. This way you get even more active space
>if necessary.
>

I've tried with plain TOS 1.04 (UK) to get partitions greater than 256 MBytes
working. I am using ADHI 6.061.

The partitions cannot be used; when you try to open the disk, nothing happens
ie. the icon darkens, but the disk will not open.

Is there some special partitioning scheme needed?

Gerry O'Rourke
Nortel Ireland Ltd
E-mail (remove the #'s) gigxr01#@nt#.com

3412. Re: 1040stf and 1224 giveaway

Newsgroup: comp.sys.atari.st
Date: 1998-07-23 00:00:00 UTC
From: "Daniel L. Howell" <dhow@ix.netcom.com>
Message-ID: <35B715A0.8599D7C5@ix.netcom.com>
Source record: 96576

> Dan, might help to state shipping from where.??

Ordinarily I'd agree. But, since my earlier posts got absolutely no response I figured I'd see what happened. Apparently "free" sounds a hell of a lot better than "make me an offer" (to which "free" is an acceptable response).

"No response" isn't exactly true...

I had one guy ask me if I could promise this computer was "mint". The damned thing is ten years old! I have to ask how seriously you can expect someone to take you if you tell them a ten year old "tool" is in mint condition.

Such poor response led me to one conclusion. Give it away. (No cost to me. No profit to me.) That leaves me two options, give it away to a person who is interested enough in it to pay the shipping cost and who might be able to use it, or give it to my city dump.

So I figured I would try to give it away for the price of shipping first. If you're worried about how much that might cost don't respond. If you're curious, invest some time in communication and e-mail me privately.

Ultimately it boils down to one question. "How free do you want free to be?"

By the way, I've already got an agreement with a taker. It ships tomorrow.

Regards,

Dan

3413. Re: Okami, NEWSwatch and GET files

Newsgroup: comp.sys.atari.st
Date: 1998-07-23 00:00:00 UTC
From: josdb@xs4all.nl
Message-ID: <35b71f9424d0612@xs4all.nl>
Source record: 96577

on Wed 22-07-98 13:03 Krzysztof Maj wrote:

>This effect occured some versions ago and still appeares.
>I didn't reported it, because I don't mind it and I was sure you know it.

Well, I'm very sorry, but it doesn't occur here. Are you sure we're
talking about the same thing?

--
Jos den Bekker
<josdb@xs4all.nl> http://www.xs4all.nl/~josdb
-*-
"I never liked a man I didn't meet." - Dorothy Parker

3414. Re: Okami, NEWSwatch and GET files

Newsgroup: comp.sys.atari.st
Date: 1998-07-23 00:00:00 UTC
From: kmaj@smok.krakus.top.pl
Message-ID: <35b7353e3922710@smok.krakus.top.pl>
Source record: 96578

on Wed 22-07-98 13:12 Jos den Bekker wrote:

>>I did notice a very small problem with it, however. My mouse pointer
>>remains a busy bee when done.
>
>Hm, not here. Maybe it's a mistake I later corrected. Try the latest
>beta update.

Downloaded. Busy bee disappeared :)

From BCHANGES.TXT:

>12. New configuration parameters in quote format string: `%l', which is
>the same as `%d', but with the names of the weekdays in the local
>language...

WONDERFUL!!!

--
Greetings from Okami Newsreader user.
-
Krzysztof Maj
<kmaj@smok.krakus.top.pl>

3415. AUTO206.ZIP

Newsgroup: comp.sys.atari.st
Date: 1998-07-23 00:00:00 UTC
From: John Doe <john@doe.com>
Message-ID: <JFGt1.3538$1J5.5356761@nntpserver.swip.net>
Source record: 96579

Does anybody have the file AUTO206.ZIP containing Colonial Conquest.

Please mail me, Micke //

MIKAEL.SUNDBOM@MASTAB.SE

MIKSUN@HEM.PASSAGEN.SE

3416. Re: Possible Milan dealer in USA has so

Newsgroup: comp.sys.atari.st
Date: 1998-07-23 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6p7ch0$oh3$1@news.campus.mci.net>
Source record: 96580

On 22 Jul 1998 18:02:54 , Pat & Anna wrote:

Apologies, Pat and Anna - but I missed the original post somehow and I just wanted to let them know that I too, am interested. How 'bout the original poster giving us a rundown on what comes with (Ram/hard drive size/video card, etc) the Milan for that $800-1000? Thanks! ;-)

____
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

3417. Re: CAB & Yahoo!

Newsgroup: comp.sys.atari.st
Date: 1998-07-23 00:00:00 UTC
From: <>
Message-ID: <35b6b290.0@news.ptw.com>
Source record: 96581

On 22 Jul 1998 19:35:51, Michael and Nicole Freeman wrote:
>On 21 Jul 98 09:49:41 GM, Slc.Dennis Bishop wrote:
>> I think that if the programmers of CAB want to run a test on
>> each new verson of their program, they should try Yahoo.com!
>> Today one time I got as far as submitting my data for their
>> e-mail, then CAB bombed, and from that point on, CAB bombed on
>> the 1st page. I even deleted the yahoo cookie and cleared the
>> all folders of files too. still bombed.
>
>Strange. I can get to and use Yahoo just fine (as far as just
>searching for into), although it still won't show the page's images.
>
> Mike Freeman
> nameerf@flash.net
>.
Try to sign up for their free e-mail. I'm running an TT/030 4
megs st ram 4 megs tt ram.

--
| Rosamond Royal Mobil Observatory. Dennis Bishop Operator |
| 470 20th Street West #23 Sidewalk Astronomer |
| Rosamond, Ca. 93560 |
| All Donations of Hardware or Funds for upgrades Welcome. |
--

3418. SCART

Newsgroup: comp.sys.atari.st
Date: 1998-07-23 00:00:00 UTC
From: realname@signature.below
Message-ID: <1dcmnn9.wpoidfmkg6raN@ppp1.a1.tinet.fut.es>
Source record: 96582

I'd like to know how to build/where to buy a ST 13-pin DIN to SCART cable. I used to have one (I remember the h & v syncs were combined together via a couple of resistors). The cable auto-switched to SCART mode when the ST was powered on, so I believe it used the +12V output to do this.

Any help would be appreciated, thanks.

MkII

PS: See sig for true e-mail address.

--
Madonna Mark Two
xrc AT tinet DOT fut DOT es

3419. atari 1040 stfm - reduced!

Newsgroup: comp.sys.atari.st
Date: 1998-07-23 00:00:00 UTC
From: aa789@torfree.net
Message-ID: <EwK4DM.nE.0.bloor@torfree.net>
Source record: 96583

Hi Everyone! AGAIN!

Hardware
-=-=-=-=

1040 STFM 1 MEG, Rainbow TOS, Atari Mouse.
$70.00 dollars/OBO

Atari Megafile 30 - 32 meg hard drive
$80.00 dollars/OBO

Atari SM125 High Resolution Monochrome Monitor
$50.00 dollars/OBO

Atari PCF554 External 3.5 & 5 1/4 Floppy Drive
$20.00 dollars/OBO

Atari SC1224 Colour Monitor
$50.00 dollars/OBO

OR

$200 dollars takes all of the above

Software
-=-=-=-=

Many Games and Applications, email if you are looking for something.

ALL hardware is in good to excellent 'used' condition and working now.

Please note all prices in Canadian dollars. You pay the shipping.

Thanks,

--
+-------/-\|)/-\|^| |_.--tfn helpdesk volunteer----------+
| aa789@torfree.net a2lloyd@acs.ryerson.ca |
| web: http://www.geocities.com/siliconvalley/park/2835 |
+--+

3420. Re: Possible Milan dealer in USA has some questions to potential Milan buyers...

Newsgroup: comp.sys.atari.st
Date: 1998-07-23 00:00:00 UTC
From: trek@ihgp114r.ih.lucent.com
Message-ID: <6p7re2$qdp@ssbunews.ih.lucent.com>
Source record: 96584

>On Tue 21-07-98 21:51, Thomas Ferreira scribbled:
>
>The goal of this note in the Atari newsgroup is to see if there are any
>potential serious buyers of the Milan that are looking for an authorized
>Milan dealer here in the USA.

I too am interested in an upgrade path that is not an emulation of
the ST. Since there appear to be no US authorized dealers for any
of the upgrades (Milan, Hades, Phoenix, etc.) I will be looking at
whichever gets here first, probably. Wayne

3421. Re: Cab Ovl for STiK beta 1.3004 availa

Newsgroup: comp.sys.atari.st
Date: 1998-07-23 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.980723051904.21040A-100000@sparkie.gnofn.org>
Source record: 96585

On 23 Jul 1998, Michael and Nicole Freeman wrote:

> On 22 Jul 1998 19:33:07 , Roger Cain wrote:
> >On 21 Jul 98 22:11:33 -0, Robert Trowbridge wrote:
> >
> >>Q: How do you get CAB 2.5 to do sounds? I thought all you needed was
> >> for GEMJING to be in the modules folder. I loaded the test cow pic
> >
> >Yep, it should do this. Make sure that your speaker is turned ON in
>
> Also, are you running a multitasking O.S. (MultiTOS, Magic, or Geneva)?

I thought Gemjing ONLY worked with MagiC!?

L8tr G8tr,
Dave

<pre>

```
_____
/ /
|||||||||||||||====]: dbg01@gnofn.org
\____\
```

</pre>
Bass player for Broadcast,
http://www.sstar.com/d
on the web

3422. Re: Possible Milan dealer in USA has so

Newsgroup: comp.sys.atari.st
Date: 1998-07-23 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <35b7786f.0@diana.idirect.com>
Source record: 96586

I too am interested in the Milan, as this would be the perfect upgrade path for me and a lot of people in TAF, particularly at the price point for the new machine.

Besides, any new TOS machine that makes Sinclap nervous - to the point of his spreading disinformation about it already in .advocacy (he claimed that "90% of all TOS applications fall over on the Milan", which you have to take in stride as Sinclap admits that he's used an Atari a grand total of ONCE) - must be an impressive machine indeed.

Alas, I'm not going to Las Vegas so I won't be able to see the Milan first hand, but I trust that some kind souls who've tried it at the show will report on it here for eludication. :)

BTW, check out ST Informer 100 on their website, they've got a transcript of the IRC session with the Milan developers - fascinating stuff. They're even preparing a software bundle for it which will include a "lite" version of Papyrus and Smurf, and possibly an Internet suite along with it.

//////////////////////Daniel L. Dreibelbis//////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ////////////////////

3423. Re: CAB & Yahoo!

Newsgroup: comp.sys.atari.st
Date: 1998-07-23 00:00:00 UTC
From: james.pirie@zetnet.co.uk
Message-ID: <6p80tg$r74$1@irk.zetnet.co.uk>
Source record: 96587

On 22 Jul 1998 08:44:23, Charles Silver wrote:

#I signed on with Netscape v4.5 with an ID and Password. Then I tried my
#Falcon using CAB v2.71/CAB.OVL1.3004 with cookies active.

Geez! CAB 2.71? Where did you get this? Not in the UK thats for
sure, we can't even lay hands on 2.7 yet as far as I know. I was
offered 2.5 or nothing, I took nothing as I am well impressed by the
demo of 2.7. Any idea's where I might get a copy, with english .rsc
files?

Help appreciated

James K. Pirie |Surfing & Sending without the aid of Microsoft
____ _____ |Using an Atari Falcon 030 + 14Mb Ram + Nemesis
//_____/ |Internet connection using STiK/CAB/NEWsie
// \\ | | |
||( ) // | | |Snail: BRON-Y-AUR, 141 Clachtoll, Lochinver,
||___// | | |Sutherland, Scotland, IV27 4JD.Tel:01571-855327
||---\\OCK | |ROLL |E.Mail: james.pirie@zetnet.co.uk
|| \\ | | |WWW: http://users.zetnet.co.uk/jpirie
|| \\ | | |
|| \\ | | |"And if you listen very hard, The tune will
come to you at last, When all are one and
one is all, To be a Rock & not to Roll"

3424. Re: Cab Ovl for STiK beta 1.3003 availa

Newsgroup: comp.sys.atari.st
Date: 1998-07-23 00:00:00 UTC
From: james.pirie@zetnet.co.uk
Message-ID: <6p80ti$r74$2@irk.zetnet.co.uk>
Source record: 96588

On 22 Jul 1998 09:08:28, Charles Silver wrote:
#On 22 Jul 1998 04:01:54 , Michael Grove wrote:
#>On 20 Jul 98 10:17:37 GM, Dan Ackerman wrote:
#>> Some patches on redirection and cookies.
#>> And my on going quest to get it running again under NAES.
#>> Available on my ovl page.
#>> Dan, aka baldrick@netset.com

With reference to the above mentioned .ovl file. At last I get CAB
(1.5 and 2.7 demo) to play ball with the "Method of Post not
supported" problem. For the very first time it worked with no
problems. So thats good news I guess :))

Thanks Dan :)

James K. Pirie |Surfing & Sending without the aid of Microsoft
____ _____ |Using an Atari Falcon 030 + 14Mb Ram + Nemesis
//_____/ |Internet connection using STiK/CAB/NEWsie
// \\ | | |
||( ) // | | |Snail: BRON-Y-AUR, 141 Clachtoll, Lochinver,
||___// | | |Sutherland, Scotland, IV27 4JD.Tel:01571-855327
||---\\OCK | |ROLL |E.Mail: james.pirie@zetnet.co.uk
|| \\ | | |WWW: http://users.zetnet.co.uk/jpirie
|| \\ | | |
|| \\ | | |"And if you listen very hard, The tune will
come to you at last, When all are one and
one is all, To be a Rock & not to Roll"

3425. Re: Possible Milan dealer in USA has so

Newsgroup: comp.sys.atari.st
Date: 1998-07-23 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <6p83m7rbt1@irk.zetnet.co.uk>
Source record: 96589

On 23 Jul 1998 02:58:20 , John S. Gray wrote:

| . . .
|THE KEY IS COMPATIBILITY!!!! (sorry for the shout)
| . . .
|Without those 2 things being offered and so advertised, the thing is just
|another niche DTP workstation (I know, there are other things too; this
|is my rant), just a faster TT with more RAM and a wider data bus. That
|isn't enough. Chris you-know-who discovered this in short order. How many
|of us actually bought that Canadian TT clone?

Well I did for one. The reason that I bought the DirecT60 rather
than a complete Hades was that I could install it in a case of my
choosing (desktop rather than tower) and use a keyboard of my
choosing. In theory I could also have chosen graphics card, hard
drive etc but in practice I was guided by the seller (and got good
prices too).

Admittedly I have no interest in using it for music or MIDI (other
than listening to audio CDs) and I don't know how compatible it is
that way. But for my interest, document processing, it is superb
when used with Papyrus. It can't be used for games but my previous
setup of TT in TT high resolution was no different.

I agree that there is absolutely no point in bringing out a _new_
computer. It must be TOS compatible but I do wonder sometimes if it
would not be possible to re-write TOS to iron out all bugs and put
in the extras that our auto-folder programs give us.

| . . .

John Logan

3426. Did you know, that the Baby Turtle Virus is not dead ?

Newsgroup: comp.sys.atari.st
Date: 1998-07-23 00:00:00 UTC
From: "Ade :)" <ade@finitive.demon.co.uk>
Message-ID: <901222985.29724.0.nnrp-05.9e982e3e@news.demon.co.uk>
Source record: 96590

Hello to everyone.

A long time since I have written to this group. But hey have to say
something once in a while.

Well this message is nothing more than a blatant plug for my web pages :)

http://www.finitive.demon.co.uk

There is a frames and non-frames page so you should be able to get around
either way. (And find out about the Baby Turtles, etc.)

But the real reason to plug the pages is cos I been working on the Atari
Section. Firstly it is a section on its own now. Still not much there.
Just a couple of things to download and 3 old referemces.
GEM DOS, BIOS & Hardware reference guides with little piccies and tables.
The information contained within is the original from Atari just set out to
look nicer on me pages ....

Anyone know of any mistakes in the texts or got any suggestions / critisims
let us know .....

Ade.

I Do not believe in Mumbling Frogs.

3427. Re: Cab Ovl for STiK beta 1.3004 availa

Newsgroup: comp.sys.atari.st
Date: 1998-07-23 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35b7a0b27628d0@ping.be>
Source record: 96591

on Thu 23-07-98 05:20 Dave Gostl wrote:

>> Also, are you running a multitasking O.S. (MultiTOS, Magic, or Geneva)?
>
>I thought Gemjing ONLY worked with MagiC!?

It does work here under N.AES1.1.7/freeMiNT 1.15.b8 so it definitely
doesn't need MagiC

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

3428. Re: Atari screen saver for Windows!

Newsgroup: comp.sys.atari.st
Date: 1998-07-23 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <6p84grrde1@irk.zetnet.co.uk>
Source record: 96592

On 23 Jul 1998 12:59:08 , ethhoack wrote:

| . . .
|it is truly an absolute blasphemy to display atari logos or "desktop
|themes" in a windoze system. this is the right fact. it'd be like
|bring porn magazines at the sunday mass.
| . . .

When I read this I thought I must be in a time warp :-) Was this not posted some days/weeks ago?

John Logan

3429. Re: Okami Home page (was: Okami has reset all the flags)

Newsgroup: comp.sys.atari.st
Date: 1998-07-23 00:00:00 UTC
From: John Moreno <phenix@interpath.com>
Message-ID: <phenix-23079816082800017352@gaddy.interpath.net>
Source record: 96593
Cross-posted to: comp.sys.atari.st,maus.sys.atari.okami

pricard@club-internet.fr (Pascal Ricard) wrote:

> Hello,
>
> John Moreno wrote:
>
> > I'm helping somebody put together a site with links to various
> > newsreaders, servers and newsgroups - does anybody know of a home page
> > for Okami?
>
> The version I use is there:
>
> http://www.xs4all.nl/~josdb/okami.html

Thanks, just what I was looking for.

--
John Moreno

3430. Re: CAB & Yahoo!

Newsgroup: comp.sys.atari.st
Date: 1998-07-24 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <35b7cdee4240586@club-internet.fr>
Source record: 96401

Hello,

in article <6p80tg$r74$1@irk.zetnet.co.uk>
James K. Pirie wrote:

> Geez! CAB 2.71? Where did you get this? Not in the UK thats for
> sure, we can't even lay hands on 2.7 yet as far as I know. I was
> offered 2.5 or nothing, I took nothing as I am well impressed by the
> demo of 2.7. Any idea's where I might get a copy, with english .rsc
> files?

Order the German version from ASH and use the English rsc file(s) from
the demo. Should work or at least it should be a good start for a
translation.

Bye,
/Pascal/

--
Pascal, surfing the web on his Falcon...
Otagger ï¿½1.02: On a toujours besoin d'un petit Atari chez soi...

3431. Re: Cab Ovl for STiK beta 1.3004 availa

Newsgroup: comp.sys.atari.st
Date: 1998-07-24 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <35b7cdee4240587@club-internet.fr>
Source record: 96402

Hello,

in article <35b7a0b27628d0@ping.be>
Martin "Nightowl" Byttebier wrote:

> >I thought Gemjing ONLY worked with MagiC!?
>
> It does work here under N.AES1.1.7/freeMiNT 1.15.b8 so it definitely
> doesn't need MagiC

And as an acc in plain Tos. Needs wdialog iirc in this case.

Bye,
/Pascal/

--
Pascal, surfing the web on his Falcon...
Otagger ï¿½1.02: Qu'importe le Falcon pourvu qu'on ait l'ivresse

3432. Re: Possible Milan dealer in USA has so

Newsgroup: comp.sys.atari.st
Date: 1998-07-24 00:00:00 UTC
From: csh@agate.net
Message-ID: <6p8itr$d0p$1@usenet51.supernews.com>
Source record: 96403

```
: >To early for an exact number but from what I gather, probably the $800 to
: >$900 range plus freight like the Milan web pages state..
:

At that price, I'd definately pick one up.

--chris
```

3433. Wanted: 13 pin cable

Newsgroup: comp.sys.atari.st
Date: 1998-07-24 00:00:00 UTC
From: jregan@idirect.com
Message-ID: <35b7fdfa.1492926@news2.idirect.com>
Source record: 96404

Hi
I need a 13 pin detachable cable (male at both ends) for connection to
a 1040ST from a SM1224 monitor.
Please e-mail.
James

3434. Re: Possible Milan dealer in USA has so

Newsgroup: comp.sys.atari.st
Date: 1998-07-24 00:00:00 UTC
From: ag352@chebucto.ns.ca
Message-ID: <6p8vua$2hq$1@News.Dal.Ca>
Source record: 96405

Sorry for the rant the other night. Energetic, forward-looking young newsletter editors suddenly turn into old curmudgeons after 10 issues.

Any of you people who DO buy the Milan, please type up an ASCII article relating your experience, for XEST magazine. We published David Acklam's T60 review last September. Unfortunately some of these hot new machines do crash :(

XEST submissions to: <ag352@chebucto.ns.ca>

John S. Gray
Isolated out in Atlantic Canada

3435. FS:US-ST & LYNX STuff

Newsgroup: comp.sys.atari.st
Date: 1998-07-24 00:00:00 UTC
From: FANG5 <defang5@banet.net>
Message-ID: <35b80661.0@news1.ibm.net>
Source record: 96406

Following for sale or trade: (Prices Negotiable)

NOTE: WILL TRADE ANY OF THE ITEMS ON THIS LIST FOR PC EQUIPMENT-Hardware and/or Software. Need a Hercules Stringray video card and soundblaster AWE 32 or 64-hint, hint.

Hardware-

ALL hardware is in good to excellent 'used' condition and pre-tested before shipping.

1040STf's-(still going strong!)1meg-used/tested.....$50ea.
Includes Atari Mouse or Marconi/Marcus 3 button track ball, your choice.

Atari SC1435's -14" stereo RGB monitor, headphone-jack, video cable, used/tested...$65ea.

Atari SC1224 12" Color Monitor - used/tested..$40.

Atari System: 1040STf + SC1435 + Atari Mouse or Marconi Track Ball-all items used/tested.......$100.

Atari PCM124 12" Monitors-New-$20 ea. Original box and manual.
Believe these were used on 286 type computers and Atari's short lived PC. Two units available. 7-Pin video cable.

LYNX STUFF:
LYNX -used but works great except the external speakers do not work. Need headphones to hear audio. $20

LYNX Kit Case-Carry Case-NEW
12"wide 9 1/4" tall 4 1/4" deep-$12

LYNX AC Adapter- New -120V 60Hz-$8

LYNX battery pack-holds 6 'D' Cells-excellent shape.-$8

LYNX NAXI Power Pack-rechargeable, includes A/C charging unit.
Used but ni-cad batteries are in good shape, still hold a good charge. Asking $10.
LYNX Sunshield- $5

*** LYNX GAMES ***
Used but like new
All games have original box and instructions except O.E.M. games listed:

Baseball Heroes...$10
BattleZone 2000...$12
BlockOut.............$10

Blue Lightening.....$15
Hockey.....$10
Joust.....$12
Shanghi.....$12
Steel Talons.....$10
Super Asteroids/Missle Command...$15
Toki.....$10
Warbirds.....$20

O.E.M. Games - full instuctions/no box

Batman Returns...$8
Hard Drivin.....$8
Shadow of the Beast...$8
S.T.U.N. Runner...$8

ST Software: all games are in the box with manuals

Hardball-Accolade-baseball sim-$5
ST Pool-Shelbourne-rack 'em up-$5
Map & Legends-The Cartographer + Data Mao Collection- $10
Gold Rush-Sierra-adventure sim-$5
Flight Simulator II-Sublogic-with Scenery Disk #7-$10
RISK-Virgin-Word conquest game-$5
Their Finest Hour-Lucus Films-The Battle Of Britain-air combat sim-$5
SCRABBLE-Leisure Genius-crossword game-$5
EZ Test Writer-$5
DragonScape-adventure game-$5
Metro Cross-Epyx-scrolling skateboard game-$5
Data Diet-Disk compression program-$5
StarGlider-Firebird-3D combat-air to air/air to ground sim-$5
Final Assault-EPYX-mountain climbing adventure-$5
Transputor-cool 3D marble action game-$5
LED Storm-Road race with lazers-$5
Crash Garrett-1938 adventure game in FRENCH-$5
Championship Wrestling-Epyx-Wrestling Mania for the ST-$5
Phantasm-space shoot-em up-$5
Project Neptune-Epyx-James Bond type adventure-$5
Renegade-Taito-street fighting-cool game-$5
Prime Time-make your own TV shows-$5

Following-no box OR doc's

Warship-Stratigic Simulatons-$2
Read & Rhyme-Unicorn-$2
Math Wizard-Unicorn-$2
The American Pastime Baseball Simulator v3.01-$2

That's All For Now.....
Buyer pays Shipping.
Payment: Check/M.O. or COD, your choice.
Ship from New York

Dan Fangmann
Ship to USA & Canada ONLY!

3436. PacifiST - new lease on life!

Newsgroup: comp.sys.atari.st
Date: 1998-07-24 00:00:00 UTC
From: Stuart Lyster <lyster@istar.ca>
Message-ID: <01bdb6bf$278b6ee0$edaabfcc@conquest>
Source record: 96407

I sold my Falcon030 in 1996 and bought a DOS box with Win95, but have always missed the world of TOS. However, I just loaded a copy of PacifiST (49b1) onto my Pentium II 300 MHz and have found a new life in Atari. It's good to be back.

Can anyone help me in configuring PacifiST so as to read Drive A? Sometimes DOS does not read my old Atari formatted disks and I cannot transfer files via DOS nor TOS.

Thanks.

3437. Re: Atari screen saver for Windows!

Newsgroup: comp.sys.atari.st
Date: 1998-07-24 00:00:00 UTC
From: Micha Knorpp <micha.knorpp@bk.bosch.de>
Message-ID: <35B847E9.AEE090E7@bk.bosch.de>
Source record: 96408

JI Logan wrote:

> When I read this I thought I must be in a time warp :-) Was this not
> posted some days/weeks ago?

aerm.... somethings seems to go wrong. this happened with other
postings, too. i doni¿½t know why...

-micha-

3438. Re: Pardon my daftness...

Newsgroup: comp.sys.atari.st
Date: 1998-07-24 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <901262172.608888@tornado.itea.ntnu.no>
Source record: 96409

Nicholas Bales <bales@GET.THIS.OUT.hol.fr> wrote:

> A 6 track mod tracker program. I'm not sure if there are any available for
> the ST, as it has only 4 voices built-in. You will need at least an STE.

The ST only has three voices (and a white noise channel), but when
playing mods they're all used as a DAC playing one sample. The MOD is
actually mixed realtime into one mono-channel on the ST.

The STE has one stereo-channel, i.e. two channels, but the same
technique is used here; the MOD is mixed realtime. This means that on
both the ST and STE you can have lots of channels, but since the STE
doesn't have to use the CPU to play the samples, you can spend more
CPU-time mixing thus getting more channels.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

3439. Re: Okami 1.34

Newsgroup: comp.sys.atari.st
Date: 1998-07-24 00:00:00 UTC
From: josdb@xs4all.nl
Message-ID: <35b855cab42003@xs4all.nl>
Source record: 96410

on Thu 23-07-98 18:47 Pat & Anna wrote:

>I don't claim to be an expert but I'm wondering if adding a new
>default setting Okami for the from address makes sense.
>
>Currently, Okami places the name from the PASSWD file in the From
>address of a message. This makes sense for valid PASSWD entries. But,
>with the ability to use the POPwatch ALIAS file to route messages
>into any user password we choose (a great feature!) we can now end up
>with nonsense From addresses.
>
>If the fromaddr= is blank, leave it as it is and use the PASSWD entry.
>
>If it's filled in, all outgoing messages get the specified From
>address.
>
>Well, what do others, Jos in particular, think?

Well, I must be able to understand this first. What is it all about?

--
Jos den Bekker
<josdb@xs4all.nl> http://www.xs4all.nl/~josdb
-*-
"We had to live on food and water for 30 days." - W.C. Fields

3440. Re: Atari screen saver for Windows!

Newsgroup: comp.sys.atari.st
Date: 1998-07-24 00:00:00 UTC
From: Christian Ratsch <ratsch@atari-computer.de>
Message-ID: <35b831c2.0@news.uni-X.net>
Source record: 96411

```
>it is truly an absolute blasphemy to display atari logos or "desktop
>themes" in a windoze system. this is the right fact. it'd be like
>bring porn magazines at the sunday mass.
Nope - the other way round (Windows is the devil, not Atari :)

--
```

Tsch
Christian
---
ratsch@atari-computer.de !!!
www.bielefeld.netsurf.de:8080/~ratsch/

3441. Re: connection test DO NOT READ

Newsgroup: comp.sys.atari.st
Date: 1998-07-24 00:00:00 UTC
From: Christian Ratsch <ratsch@atari-computer.de>
Message-ID: <35b831c2.1@news.uni-X.net>
Source record: 96412

```
>this should be posted to comp.sys.atari.st
...and behold, it was! :)

--
```

Tsch&#65533;
Christian
---
ratsch@atari-computer.de !!!
www.bielefeld.netsurf.de:8080/~ratsch/

3442. Re: CAB & Yahoo!

Newsgroup: comp.sys.atari.st
Date: 1998-07-24 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6p9jhfkjc1@news-inn.inet.tele.dk>
Source record: 96413

>From: pricard@club-internet.fr (Pascal Ricard)
>Date: Fri, 24 Jul 1998 00:23:40 +0200 (MET DST)
>X-System: Falcon030-12-FPU MagiC 5.13
>
>> demo of 2.7. Any idea's where I might get a copy, with english .rsc files?
>
>Order the German version from ASH and use the English rsc file(s) from
>the demo. Should work or at least it should be a good start for a
>translation.
>
>Bye,
>/Pascal/

It works perfectly well, the CAB.RSC and all the module *.RSC to.

cheers

Joergen

surfing the net on a ATARI Falcon 030 with MagiC 6, - CAB 2.7 on I-Conn.
Reading News, Sending mail with ASH EMailer 1.1.
http://home3.inet.tele.dk/prunus/

3443. Re: 1040stf and 1224 giveaway

Newsgroup: comp.sys.atari.st
Date: 1998-07-24 00:00:00 UTC
From: mike.harvey@worldnet.att.net
Message-ID: <6p9mee$9eq@bgtnsc03.worldnet.att.net>
Source record: 96414

On Thu, 23 Jul 1998 04:51:12 -0600, "Daniel L. Howell"
<dhow@ix.netcom.com> wrote:

>> Dan, might help to state shipping from where.??
>
>Ordinarily I'd agree. But, since my earlier posts got absolutely no
>response I figured I'd see what happened. Apparently "free" sounds
>a hell of a lot better than "make me an offer" (to which "free" is
>an acceptable response).
>
>"No response" isn't exactly true...
>
>I had one guy ask me if I could promise this computer was "mint".
>The damned thing is ten years old! I have to ask how seriously
>you can expect someone to take you if you tell them a ten year old
>"tool" is in mint condition.

I can fully understand how you feel. But,I had one time agreed to buy
a SM-124 monitor from one of the on-line auctions, the bid price was
great, but the shipping cost was extremly high I felt, so I paid my
bid price and told the guy to keep it, give it away, or resale in in
the auction as his choice. Shipping any great distance can get
expensive and since I wasn't even sure what contenient you were on,
I didn't want to offer to pay shipping from England, Austrilia or
wherever..

>Such poor response led me to one conclusion. Give it away. (No cost
>to me. No profit to me.) That leaves me two options, give it away to
>a person who is interested enough in it to pay the shipping cost and who
>might be able to use it, or give it to my city dump.

I understand you choose to give it away. That's fine.
I was simply trying to point out not only to you, but others in this
group, post where it's from in your post.
I.E. Giving Away 1040ST for shipping costs from Boston, ect.

I wasn't trying to attack you personnally.

Have a great day

Mike.

3444. Re: lastest MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-07-24 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <6p9n1e$qh9$1@plutonium.compulink.co.uk>
Source record: 96415

On 23 Jul 1998 14:54:23 , Gordon Campbell wrote:

>I am using MagiC v5.11 and wondered whether there has been any other
>english version since then.

That's the latest English version. For sure when a new version is released,
there will be news and a review about it in Atari Computing magazine! :-)))

Regards

Mike Kerslake

*** Radio memories, memorabilia, exclusive photos and more! ***
Email: publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/
*** Atari Computing Magazine information ***
Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com

3445. Re: connection test DO NOT READ

Newsgroup: comp.sys.atari.st
Date: 1998-07-24 00:00:00 UTC
From: Micha Knorpp <micha.knorpp@bk.bosch.de>
Message-ID: <35B87AD6.93519F29@bk.bosch.de>
Source record: 96416

hallo christian,

Christian Ratsch wrote:

> ratsch@atari-computer.de !!!
> www.bielefeld.netsurf.de:8080/~ratsch/

sowas, ist die domain immer noch aktiv, oder verwechsle ich da was?
hiess die andere vom falke verlag nur "atari"? die sollte doch
geschlossen werden, denke ich?

BTW: wie kommt man da hin d.h. wer ist da der provider?
kannst du mir da infos geben? bin naemlich auf der suche nach nem
privaten anschluss - mein falcon will auch mal surfen... ;-)

ciao -micha-

3446. Re: Pardon my daftness...

Newsgroup: comp.sys.atari.st
Date: 1998-07-24 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <35B86C32.980ADB29@hol.REMOVE.THIS.fr>
Source record: 96417

```
Jo Even Skarstein a ï¿½crit:
>
> Nicholas Bales <bales@GET.THIS.OUT.hol.fr> wrote:
>
> > A 6 track mod tracker program. I'm not sure if there are any available for
> > the ST, as it has only 4 voices built-in. You will need at least an STE.
>
> The ST only has three voices (and a white noise channel), but when
> playing mods they're all used as a DAC playing one sample. The MOD is
> actually mixed realtime into one mono-channel on the ST.
>
> The STE has one stereo-channel, i.e. two channels, but the same
> technique is used here; the MOD is mixed realtime. This means that on
> both the ST and STE you can have lots of channels, but since the STE
> doesn't have to use the CPU to play the samples, you can spend more
> CPU-time mixing thus getting more channels.
>

Thanks for that very clear explanation. This was always a bit fuzzy for
me.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

3447. Re: Wanted: 13 pin cable

Newsgroup: comp.sys.atari.st
Date: 1998-07-24 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <35B86B81.39ACCCBF@hol.REMOVE.THIS.fr>
Source record: 96418

jregan@idirect.com a ï¿½crit:
>
> Hi
> I need a 13 pin detachable cable (male at both ends) for connection to
> a 1040ST from a SM1224 monitor.
> Please e-mail.
> James

You'll probably have to build one yourself. You can get the connectors
from Maplins, or Conrad electronics, Best Electronics and many other
places. Ask for an Atari 13 pin DIN connector.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3448. Re: PacifiST - new lease on life!

Newsgroup: comp.sys.atari.st
Date: 1998-07-24 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <35B86BE2.16860C3D@hol.REMOVE.THIS.fr>
Source record: 96419

Stuart Lyster a ï¿½crit:
>
> I sold my Falcon030 in 1996 and bought a DOS box with Win95, but have
> always missed the world of TOS. However, I just loaded a copy of PacifiST
> (49b1) onto my Pentium II 300 MHz and have found a new life in Atari. It's
> good to be back.
>
> Can anyone help me in configuring PacifiST so as to read Drive A?
> Sometimes DOS does not read my old Atari formatted disks and I cannot
> transfer files via DOS nor TOS.
>

Read the docs that come with PaCifiST. Using the A: drive is very
unreliable. You have to use a utility such as makedisk to make disk
images (.st files) of your original disks.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3449. Re: Newsie .90 Bug?

Newsgroup: comp.sys.atari.st
Date: 1998-07-24 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <901285146.7357.0.rover.c3adfca1@news.demon.nl>
Source record: 96420

On 19 Jul 1998 16:20:20 , David Bolt wrote:
>
>> Repositioning the window by means of the top bar/resize button and then
>> saving prefs will change the setting in the prefs.inf BUT:
>> I set the overview and article windows to "about" fullsize (thats 640x480
>> here), my prefs.inf shows (0,15,639,459) for those windows, but they show up
>> full width but only about half height... So something strange is going on..
>
>That's exactly the problem I've had as well, although instead of saving it
>as (0,19,639,383), which worked with v0.88, it saves as (0,19,639,159).
>Minor problem, but I can live with it.
>
>
Hi David (and others),

well, who's gonna explain this:

I just got my regular monitor back and now am back on my default res of
832x608 in 32 bit. I resized all the windows of Newsie because of the bigger
screen, and saved prefs and Hey Presto! all windows are saved perfectly and
come back as they were saved! Nothing half height or whatever rubbish, just
perfect... This is running with NVDI 4.12 again (as my card driver).

Otherwise it's the same MagiC etc. etc. etc.

Do we have a wizzard here who can explain what's going on???

CU NeXT msg,

____
/ __ . __ | |
/ / / / / / /_ | Email: louis@holleman.demon.nl |
/_ /_/ /_/ / __/ | http://www.holleman.demon.nl |
| |
____

3450. Re: QED

Newsgroup: comp.sys.atari.st
Date: 1998-07-24 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6pa1ninln1@roch.zetnet.co.uk>
Source record: 96421

On 23 Jul 1998 21:26:18 , Nurmix wrote:
>After reading some articles here, I decided to try the text editor QED. I've
>read most of the HYP manual, but still can't get it to reformat paragraphs.
>That selection (under the edit menu) is always grayed-out. And it mentions
>something about using a SHIFT key while accessing it in the manual - but it's
>still grayed-out and it doesn't seem to work. What's the secret?

Make sure you have 'Line Formatting' crossed in Options/Local, Paul.

IF Paragraph Reformat is selected with SHIFT pressed the WHOLE doc
will be reformatted.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

3451. Re: Possible Milan dealer in USA has so

Newsgroup: comp.sys.atari.st
Date: 1998-07-24 00:00:00 UTC
From: mis <mis@spiritone.com>
Message-ID: <35B89DF8.C7F61866@spiritone.com>
Source record: 96422

It depends alot on how compatable it is to my older Atari equipment. Currently I do the company Web Pages and all image scanning on my Atari. I also use it when printing with platemaking process. The price isn't the biggest consideration for me, but compatability is.

3452. manual for Uniterm ?

Newsgroup: comp.sys.atari.st
Date: 1998-07-24 00:00:00 UTC
From: kgg@mv.mv.com
Message-ID: <6pa9jq$k8n$1@pyrite.mv.net>
Source record: 96423

Can someoone point me to a clear-text version of the manual for Uniterm? (I.e., not PostScript, not word-processor format, and not compressed or archived.) So far, all I've been able to find is a .lzh file of a Post-Script version, and I don't have a working binary of lharc or whatever on my UNIX box, and I can't get it to my Atari cuz I can not figure out how to use Uniterm. :-}

Thanks,
-- Kenn Goutal kenn@mv.com http://www.mv.com/users/kgg

--
-- Kenn Goutal kenn@mv.com http://www.mv.com/users/kgg

3453. Re: PacifiST - new lease on life!

Newsgroup: comp.sys.atari.st
Date: 1998-07-24 00:00:00 UTC
From: stirrell@portland.com
Message-ID: <stirrell-2407981209230001@portland15.portland.com>
Source record: 96424

In article <35B86BE2.16860C3D@hol.REMOVE.THIS.fr>, Nicholas Bales
<bales@hol.REMOVE.THIS.fr> wrote:

>Read the docs that come with PaCifiST. Using the A: drive is very
>unreliable. You have to use a utility such as makedisk to make disk
>images (.st files) of your original disks.

I'd recommend TOSBox for serious work as that reads drive A with no
problems. It won't run any games but it seems to run most serious software
fine.

-scott tirrell

--
* Scott Tirrell stirrell@portland.com *
* Web Editor, ST Informer Magazine *
* http://www.chatlink.com/~stinformer *
* "Have you played your Atari today?" *

3454. Re: ICQ under MiNT

Newsgroup: comp.sys.atari.st
Date: 1998-07-24 00:00:00 UTC
From: szhays@dogbert.ucdavis.edu
Message-ID: <6pac76$e2u$1@mark.ucdavis.edu>
Source record: 96425

```
Rodolphe Pineau (rodolphe.pineau@capway.com) wrote:
: I've found an implementation of ICQ for MiNT/MintNet at this location :
:
: ftp://ftp.funet.fi/pub/atari/piwo-mint/Netapps/micq.tar.gz
:
: I haven't try it yet.

Wasn't Christian Andersson trying to get some information from Mirabilis
so he could do a STiK/STiNG version of ICQ? maybe he could use this Mint
version as a starting place?

--
.....................................................................
: Eric Hays, The Internship & Career Center - http://icc.ucdavis.edu :
: 530-752-2819 - Office hours 8 am to noon & 1 pm to 4 pm Mon -> Fri :
+-------------------------------------------------------------------+
```

3455. FS: Two complete Atari Lynx systems with tons of games *like new*

Newsgroup: comp.sys.atari.st
Date: 1998-07-24 00:00:00 UTC
From: tj@oro.net
Message-ID: <tj-2407981143230001@i361.oro.net>
Source record: 96426

For Sale! Two complete Atari Lynx systems with tons of games. All like
new and hardely used. Sold as a complete set for only $299 plus postage.
Great for the two kids or adult that play like kids <grin>

Includes:

Hardware:

Atari Lynx Unit (qty 2; one older style, one newer style)
Atari Lynx Battery Packs (qty 2)
Full Size Atari Lynx Carry Case (qty 2)
Lynx AC Adapter (qty 2)
All Cables, Manuals, boxes, etc...

Games:

Todd's Adventures In Slime World
Gauntlet, The Third Encounter
Xenophobe
California Games
Batman Returns (x2)
Rygar
Pacland
Dracula, The Undead
Awesome Golf
Kung Food
Rampart
Stun Runner
Robotron 2004
Xybots
Super Asteroids
Missle Command
BattleZone 2000
Pinball Jam
Shadow Of The Beast
Joust

3456. Re: manual for Uniterm ?

Newsgroup: comp.sys.atari.st
Date: 1998-07-24 00:00:00 UTC
From: john@JCordes.Phys.Dal.Ca
Message-ID: <6pao8h$7an$1@News.Dal.Ca>
Source record: 96427

I'm mailing you an ascii version of the manual for v 2.0c. Good luck!

John

Kenn Goutal (kgg@mv.mv.com) wrote:
: Can someoone point me to a clear-text version of the manual for Uniterm?
: (I.e., not PostScript, not word-processor format, and not compressed or
: archived.) So far, all I've been able to find is a .lzh file of a Post-
: Script version, and I don't have a working binary of lharc or whatever
: on my UNIX box, and I can't get it to my Atari cuz I can not figure out
: how to use Uniterm. :-}

: Thanks,
: -- Kenn Goutal kenn@mv.com http://www.mv.com/users/kgg

: --
: -- Kenn Goutal kenn@mv.com http://www.mv.com/users/kgg

3457. Newsie Mail Folder Reorg?

Newsgroup: comp.sys.atari.st
Date: 1998-07-24 00:00:00 UTC
From: csh@agate.net
Message-ID: <6paorfjmd1@usenet51.supernews.com>
Source record: 96428

Hi,

Am I dreaming, or did I read somewhere that v.90 of Newsie was going to put mail messages in separate folders so that there aren't a billion files in the root of the MAIL folder?

It doesn't seem to be doing it. Is there some option somewhere I'm missing? Right now I have 400+ messages, and it's only gonna get bigger, because I'm superstition about deleting any message that may possibly be useful anytime in the future.

Also, is there a 100 message limit in mailboxes or not? I thought at some point that limitation was fixed, but I have 96 messages in my Outbox, and I'm getting a warning that "Outbox is almost full". What's the deal?

Any help appreciated.

--chris

csh@agate.net

"Our seeds sown larger |"Arise
Our roots will go deeper | Alive
Our trees will grow larger | Strive to win and live
and now we wait the rain" | to please your mind"

3458. Re: QED

Newsgroup: comp.sys.atari.st
Date: 1998-07-24 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <980724042706$dbolt@my-ste.demon.co.uk>
Source record: 96429

```
-----BEGIN PGP SIGNED MESSAGE-----

On 23 Jul 1998 21:26:18 , Nurmix wrote:
> After reading some articles here, I decided to try the text editor QED. I've
> read most of the HYP manual, but still can't get it to reformat paragraphs.
> That selection (under the edit menu) is always grayed-out. And it mentions
> something about using a SHIFT key while accessing it in the manual - but it's
> still grayed-out and it doesn't seem to work. What's the secret?

Under the 'Options' menu select 'Local' and enable 'line formatting'. This
should then enable the 'format paragraph' menu entry.

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv

iQB1AgUBNbgNIvt/J4yyMZyRAQGdbAL+PyXRDze4gSkWOWmDMkCf2h1DyRsZHjd6
RAKtyB7SKiuFMjKTYb4jsnh1rbXM2doYTHYwrngsWlVA/N7DyJfuK/7xOOMhjymP
/ZMuwNt9FdNbyJzl6pVZ5SZ8tQLb8iEc
=BtDR
-----END PGP SIGNATURE-----

Regards,
David. Email: dbolt@my-ste.demon.co.uk
--
Proud owner of:
Atari 520STE 4Mb, 1Gb + 540Mb HD, 3x CD, Magic 5.11, HD Driver 7.04, V.34
Atari 1040STE 4Mb
```

3459. Re: PacifiST - new lease on life!

Newsgroup: comp.sys.atari.st
Date: 1998-07-24 00:00:00 UTC
From: Peretz Dissen <PeretzD@worldnet.att.net>
Message-ID: <6paqsi$2vf@bgtnsc03.worldnet.att.net>
Source record: 96430

Scott Tirrell wrote:
>
> In article <35B86BE2.16860C3D@hol.REMOVE.THIS.fr>, Nicholas Bales

> I'd recommend TOSBox for serious work as that reads drive A with no
> problems. It won't run any games but it seems to run most serious software
> fine.
>
> -scott tirrell

Though it only seems to read dos formatted disks. (as it is translating
rather than emulating)

Perry

3460. Search Pierre Janssens, ex-Compenic, Netherlands

Newsgroup: comp.sys.atari.st
Date: 1998-07-24 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35b8fc1e4977740@ping.be>
Source record: 96431

He,

Does someone know the address or email address of Pierre Janssens.
Back in 1992 he was working for the Dutch firm Compenic. I believe he
wrote some Calamus printer drivers. Nowadays he probably still do some
work for Calamus.

TIA
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

3461. Re: Atari screen saver for Windows!

Newsgroup: comp.sys.atari.st
Date: 1998-07-24 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <6pb1mdbpe1@plutonium.compulink.co.uk>
Source record: 96432

On 24 Jul 1998 09:38:01 , Micha Knorpp wrote:
>JI Logan wrote:
>
>> When I read this I thought I must be in a time warp :-) Was this not
>> posted some days/weeks ago?
>
>aerm.... somethings seems to go wrong. this happened with other
>postings, too. i don't know why...

I noticed that weeks' old postings of mine suddenly appeared again in this NG!

Weird or what!

I did think for a moment that I had resent them, but I know this isn't possible because I'm using a new version of NEWSie and a completely different partition and mail and offline folders to that of a few weeksa ago. If I wasn't I would have been worried that NEWSie had done a wobbly on me!

:-)

Apart from which most of the reposted messages have zero to do with me.

I guess someone or some server has just flipped :-)

Regards

Mike Kerslake

*** Radio memories, memorabilia, exclusive photos and more! ***
Email: publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/
*** Atari Computing Magazine information ***
Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com

3462. Re: Newsie Mail Folder Reorg?

Newsgroup: comp.sys.atari.st
Date: 1998-07-24 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <6pb3vd$1po$1@plutonium.compulink.co.uk>
Source record: 96433

On 24 Jul 1998 19:55:27 , c.s.h. wrote:

>Am I dreaming, or did I read somewhere that v.90 of Newsie was going to put
>mail messages in separate folders so that there aren't a billion files in
>the root of the MAIL folder?
>
>It doesn't seem to be doing it. Is there some option somewhere I'm

It sure does, but you need to edit KILLFILE.TXT to get it working. Read the comments in the KILLFILE.TXT and edit to suit. It really does work, although you're better off using email addresses rather than replyto lines to sort with. I found replyto lines don't always work because they don't contain expected text. Email addresses work just fine.

Actually KILLFILE.TXT is a completely wrong name for such a function, sure you can auto delete mail from spammers and idiots, but you can also transfer mail to separate folders. For instance I have all my CC mails filed to a CARBON.MBX, and that really stops clutter in my main INBOX.MBX.

If you get stuck, yell, and I'll try and help.

Kind regards

Mike Kerslake

*** Radio memories, memorabilia, exclusive photos and more! ***
Email: publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/
*** Atari Computing Magazine information ***
Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com

3463. Re: Atari screen saver for Windows!

Newsgroup: comp.sys.atari.st
Date: 1998-07-24 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <6pb40kvbt1@irk.zetnet.co.uk>
Source record: 96434

On 23 Jul 1998 19:56:11, JI Logan wrote:
>On 23 Jul 1998 12:59:08 , ethhoack wrote:
>
>| . . .
>|it is truly an absolute blasphemy to display atari logos or "desktop
>|themes" in a windoze system. this is the right fact. it'd be like
>|bring porn magazines at the sunday mass.
>| . . .
>
>When I read this I thought I must be in a time warp :-) Was this not
>posted some days/weeks ago?
>
I'm glad you made the point John I was under the same impression and thinking not this again!!! But... Atari Computing USA... The Atari STe Accelerator..... (I'll give up adding to the list) all seem very familiar??

Trevor

3464. Re: Okami 1.34

Newsgroup: comp.sys.atari.st
Date: 1998-07-24 00:00:00 UTC
From: pmorales@primenet.com
Message-ID: <35b8ab08ee58a1@primenet.com>
Source record: 96435

on Friday 24-07-98 10:43, Jos den Bekker wrote:

>Well, I must be able to understand this first. What is it all about?

Let me try to explain better.

When creating outgoing mail, there is no default in the o.inf file for the from address in the Email header. Instead, it appears that Okami uses either the To: address from the message or the userid/password to which the received Email was addressed. (I guess, ATM, it's not clear to me from which Okami actually picks up the address).

For example, I receive Emails from a mailing list named EDTECH. When receiving these Email, the To: addresss of the message contains

To: EDTECH@H-NET.MSU.EDU

Nowhere does the message contain my Email address (so don't ask me how it gets to me! ;-). To receive this email, I have an entry in my PASSWD file which contains the EDTECH password.

I can force this to my username, pmorales, using POPwatch's ALIAS file, but it is nice having these message in a separate mailbox.

If I reply to this Email, in my outgoing message, I see

From: EDTECH@primenet.com

rather than the correct

From: pmorales@primenet.com

It appears that Okami is using the To: address or PASSWD file to create the From: entry in the header of the file. I'd like the ability to have a default From Address so that my real username, pmorales, is always used in outgoing mail.

Phew! I hope this is more clear.

Thanks,

Pat

--
Pat & Anna
<pmorales@primenet.com>

3465. FS: Lots of ST stuff--cheap!

Newsgroup: comp.sys.atari.st
Date: 1998-07-24 00:00:00 UTC
From: Chadd Smith <chadd@tquark.pha.jhu.edu>
Message-ID: <Pine.OSF.3.95.980721155031.17523B-100000@tquark.pha.jhu.edu>
Source record: 96436

I have several pieces of Atari ST hardware that I would like
to sell. Unfortunately, it's difficult for me to determine
just how well they work because I don't have a working monitor
to test these on. If you could tell me of an easy way to connect
another type of monitor to these STs, I would greatly appreciate
it.

I don't want to throw these into the garbage or donate them to
a thrift store when someone out there could get much more
use out of them. Just make me an offer--any offer!--and I'll
probably take it, as long as shipping is covered.

Here's the list:

5 Atari 1024ST consoles
1 Atari 520ST console
2 Atari SM124 monitors (they power up, but there is no picture--
one emits a slight burning odor =( )
3 Atari ST mice
1 Atari SF 354 external floppy drive
1 Atari SF 314 external floppy drive
1 Oceanic Master 5-S external floppy drive
1 Hippovision B/W video digitizer card
1 Practical Solutions floppy drive switchbox
a couple of floppy drive cables, an external power supply, some Atari
manuals, reference books, and magazines, and lots of disks (some
original, some copies)

Like I said, right now I have no way of testing these things other
than plugging them in to see if they power up and if the disk drives
start running. All of these used to be in service here in the
Physics department, but they've been collecting dust for a while.
It would be a great little side project to clean them up and test
them, but unfortunately I don't have the time. Most of them are
very clean (one even seems unused), but I need a monitor to really
be sure they work properly.
So if anyone is interested in purchasing any or all of the items above,
make me an offer!

Thanks,
Chadd
-----
chadd@tquark.pha.jhu.edu Grad Student/Department of Physics
http://tquark.pha.jhu.edu/~chadd Johns Hopkins University

3466. Re: Newsie .90 Bug?

Newsgroup: comp.sys.atari.st
Date: 1998-07-25 00:00:00 UTC
From: aprice@postern.demon.co.uk
Message-ID: <901357137.9300.6.nnrp-06.9e987258@news.demon.co.uk>
Source record: 96344

On 17 Jul 1998 13:06:10 , Louis Holleman wrote:
>
>Come to think of it: my standard set up is on a SVGA monitor running 832x608
>in truecolor. The monitor went into repairs some time ago and I hooked up a
>bloody VGA paperwhite, so now I'm running in TT-med, 16 grays. This monitor
>won't do the trick on my card.
>
>Ever since, Newsie wouldn't save the windows positions, where it did before
>(I set up the whole bunch running in this TC mode, then saved prefs). Of
>course I had to re-adjust some windows running in this 640x480 mode, and
>from then on Newsie wouldn't listen to me any longer...
>
The window positions and sizes are usually the last line in PREFS.INF-
the one which starts "windows =..." Try comparing the values before and
after resizing and saving preferences. In an emergency, if you change to
a lower resolution and the window sizing handles disappear off the
screen, you can edit PREFS.INF manually. Take care to preserve all hard
TABs.

--
Alan Price
http://www.postern.demon.co.uk

3467. Re: Okami 1.34

Newsgroup: comp.sys.atari.st
Date: 1998-07-25 00:00:00 UTC
From: josdb@xs4all.nl
Message-ID: <35b9b6d41a5c6a0@xs4all.nl>
Source record: 96345

on Fri 24-07-98 12:13 Pat & Anna wrote:

>I can force this to my username, pmorales, using POPwatch's ALIAS
>file, but it is nice having these message in a separate mailbox.

So now you have a group called `Mail.edtech'? Then that's your
problem. You shouldn't do it that way. You should create a mailfold
instead, i.e. a group `Mail.pmorales.edtech'. Read the mailfold entry in
the manual and mailfold.inf, to know how to do that.

The default from address in Okami is the login name in the environment
variable `LOGIN', or the variable `login=' in o.inf, but the latter is
only for a single user system. You can set environment variables with
an environment program, or, under MagiC and MiNT, in the MagiC or MiNT
configuration file, or in o.inf by `$NAME=' (in this case:
`$LOGIN=pmorales'). The default from address is overridden when the
group is a Mail group.

--
Jos den Bekker
<josdb@xs4all.nl> http://www.xs4all.nl/~josdb
-*-
"You might as well live." - Dorothy Parker

3468. for sale

Newsgroup: comp.sys.atari.st
Date: 1998-07-25 00:00:00 UTC
From: bsummer@delphi.com
Message-ID: <pffszjA.bsummer@delphi.com>
Source record: 96346

I am selling TURNER'S 3 books of Atari ST Topics.
He wrote 3 books. all pertaining to the Atari computers, and just
covered just so much more than the manual ever could.
As an example, the 3rd book is 158 pages, and covers topics like:
Atari Mega STE and TT, Laser Printers, Midi, Setting up Modems,Upgrading
PLUS the usual TIPS.
Selling ALL 3 books for $18.00, which inc. First Class postage in USA.

If interested please leave Email for:
bsummer@delphi.com

Thank you

3469. Re: Possible Milan dealer in USA has so

Newsgroup: comp.sys.atari.st
Date: 1998-07-25 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <kKiu1.3314$PT1.3183579@news2.atl.bellsouth.net>
Source record: 96347

On 22 Jul 1998 18:02:54 , Pat & Anna wrote:
>on Wed 22-07-98 15:03, Thomas Ferreira wrote:
>
>>To early for an exact number but from what I gather, probably the $800 to
>>$900 range plus freight like the Milan web pages state..

Is that for an 040, or will there be an 060?

B.P.
Remove the NOSPAM to reply by e-mail

3470. Re: CAB & Yahoo!

Newsgroup: comp.sys.atari.st
Date: 1998-07-25 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <qSiu1.3316$PT1.3183579@news2.atl.bellsouth.net>
Source record: 96348

How do you change the identity of the web browser. Can I change mine,
maybe to some rare computer from the '70's like the Mattel Aquarius,
or the Coleco Adam.

B.P.

On 23 Jul 1998 10:10:34 , Charles Silver wrote:

>Well, does that help? CAB/CAB.OVL has never supported this as many alternative
>browsers don't ;) I'm not a HTTP expert by any means, so I don't know how
>this affects downloads of Web sites using CAB <g>. Ahhh, if you check the
>"browser" info, you'll see Mozilla 5.0/6.0 (compatiable) browser tests
>also. There is no Mozilla v5.0/6.0 browsers available. It was just me messing
>around a bit :) Since Digital can read your Browser info, I was just curious
>how other hi-tech Web sites would react to an "imaginary" Mozilla browser :)
>---
>CU,
>
>Charles
>EoF
>.

Remove the NOSPAM to reply by e-mail

3471. Falcon RF interference

Newsgroup: comp.sys.atari.st
Date: 1998-07-25 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <r1ju1.3318$PT1.3183579@news2.atl.bellsouth.net>
Source record: 96349

Is there a way to get a clean output from my Falcon to my TV. I get
interference from the computer. Will an RF filter clean this up?
And is there a way to make the output better. Even with my STe,
output to the TV is not very good, and the colors are dingy.

Thanxs

B.P.
Remove the NOSPAM to reply by e-mail

3472. FS PX etc: Atari ST STuff (25/7/98) Update

Newsgroup: comp.sys.atari.st
Date: 1998-07-25 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <901366151.17689.0.nnrp-02.c1ed1184@news.demon.co.uk>
Source record: 96350
Cross-posted to:
comp.sys.atari.st,comp.sys.atari.st.tech,alt.atari,demon.adverts,uk.adverts.computer,uk.adverts.other,demon.ip.support.atari

I have a selection of Atari ST titles for sale.

This List Updated 25/7/1998.

email: steve@steverosie.demon.co.uk

I'm looking out for the following, possible swap, part exchange etc...
Atari CD ROMS, 16-bit sampler cartridge/hardware etc...

All are on original media.

Key:
ds = double sided disks
ss = single sided disks
?d = number of disks
meg = one meg of memory or more needed
ni = no instructions
nb = no box
NSTE = Not STE compatable

Please Note The Key Codes Are Only There For Guidance, I cannot be
responsable for in accuracies.

>>>>>>>>>> All prices are in UK Pounds (sterling) <<<<<<<<<<
^^^
Prices DO NOT include postage.

GAME COMPILATIONS

Hollywood Collection (5d,ni) 5
Ghostbuster II, Indiana Jones and the Last Crusade & Robocop
TNT (4d) 5
Xybots, Toobin, APB, Dragon Spirit and Hard Drivin'
Finale (4d) 5
Paperboy, Overlander, Ghost'sn' Goblins
and Space Harrier (20 levels)
The Dream Team (5d, ds) .....<reserved>. 5
The Simpsons - Bart v' The Space Mutants, WWF Wrestlemania and
Terminator II 'Judgement Day'
Champions (3d,ds,nb) 5
Manchester United, Jahangir Khan Squash and
World Championship Boxing Manager.
Atari 520STE Discovery Xtra Pack 5
Language Disk DE1 (ds)
Final Fight Disks DE2 & DE3 (ds)

Sim City/Escape from the Planet of the Robot Monsters (ds)
9 Lives (ds)

SPORT TYPE GAMES

World Championship Soccer (1d,ds,nb) 2
Ballistix (1d,ss) 2
Superleague Soccer (1d,ss) 2
Vector Championship Run (1d,ss) 2
Hyperbowl (1d,ss,nb) 2
Championship Wrestling (1d,ss) 3
Top Shot = Kick Off + Extra Time. (1d,ds) 3

SIMULATIONS

ATFII (Atdvanced Tactical Fighter II) (1d,ss) .....<reserved>. 2
Falcon - The Mission Disks Vol.1 (1d,ss) 3
Carrier Command (1d,ds) 5
Mig-29 Fulcrum (1d,ds,meg) 5
UMS 'The Universal Military Simulator' (1d,ss,nb) .....<reserved>. 5

STRATEGY, MIND AND ADVENTURE

Alpha Waves (1d,ss) 2
Go-Moku/Renju (1d,ss) 2
Crash Garrett (2d,ss) 2
Archipelagos (1d,ss) 2
Tower of Babel (1d,ss) 2
The Quest for the Time-Bird (3d,ds) 2
Quizam! (2d,ss) 2
Lords of Chaos (1d,ds) 3
Driller (1d,ss) 3
Populous (1d,ss) .....<reserved>. 3
Borodino (2d,ss) 3
Murder (1d,ds) 3
Knightmare (2d,ds) 3
Corporation (2d,ss) 3
Mega-Lo-Mania (2d,ds) 3
Corruption (1d,ss,nb) 3
Conflict Europe (2d,ss,nb) .....<reserved>. 3
Myth (1d,ss) 3
Space Quest II (3d,ss,nb) 5
Indy 'Indiana Jones and the Last Crusade' (3d,ds) 5
Shadowlands (2d,ds) .....<reserved>. 5
Terrorpods (2d,ss) 5
Loom (3d,ds,nb) 5
King's Quest (2d,ss,nb) 5
King's Quest II (2d,ss,nb) 5
King's Quest III (3d,ss,nb) 5
Populous II (1d,ds, meg & 512k versions) 10
Elite 2 - Frontier (2d,ds,meg) 10

ARCADE

Tau-Ceti (1d,ss,nb,ni) 1
Hard Drivin' (1d,ss,nb,ni) 1
Skweek (1d,ds) 2
Defenders of the Earth (2d,ss) 2
Wrangler (1d,ss) 2
Hard Drivin' (1d,ss) 2
Yogi Bear & Friends In the Greed Monster (1d,ss) 2
Blazing Thunder (1d,ss) 2
Fast Food (featuring Dizzy) (1d,ss) 2
Whirligig (1d,ss) 2
Hellraider (1d,ds) 2
Outrun (1d,ss,ni) 2
Bad Company (1d,ds) 2
Rambo III (1d,ss) 2
Mean Machine (1d,ds) 2
The Light Corridor (1d,ss) 2
Voyager (1d,ss,nb,NSTE) 2
Hellraisers (2d,ss,nb,ni,NSTE) 2
Legend of the Lost (2d,ss,nb,ni) 2
Time Bandit (1d,ss) .....<reserved>. 2
Robocop (2d,ss,ni) 2
Popeye 2 (1d,ds) 2
Flood (1d,ds) 2
Hong Kong Phooey (1d,ss) 2
Steg the Slug (1d,ds) 2
Panza Kick Boxing (2d,ds) 2
Cloud Kingdoms (1d,ss) 2
Cabal (1d,ss) 2
Moonwalker (2d,ss) 2
Awesome (3d,ds) 3
Harley-Davidson 'The Road To Sturgis' (2d,ss) 3
Spindizzy Worlds (1d,ss) 3
Shadow of the Beast (2d,ds,ni) 3
The New Zealand Story (1d,ds) 3
Prince of Persia (1d,ds) 3
Hudson Hawk (1d,ds) 3
Golden Axe (2d,ds) 3
Cloud Kingdoms (1d,ss) 3
Cap'n Carnage (1d,ss) 3
Impossamole (1d,ds) 3
Risky Woods (1d,ds) 3
Oxxonian (3d,ss) 3
Barbarian (Psygnosis) (2d,ss) 3
Barbarian (Palace) (1d,ss) 3
Cybernoid II - The Revenge (1d,ss) 3
Switchblade 2 (1d,ss) 3
Double Dragon III (2d,ds) 3
Robocop 2 (1d,ds) 3
Mr Do Run Run (1d,ds) 3

Dragon Breed (2d,ds) 3
Operation Wolf (3d,ss,nb) 3
The Untouchables (3d,ss) 3
Thunderblade (2d,ss) 3
Total Recall (2d,ds) 3
Chase HQ 2 (2d,ds,nb) 3
Wizkid (1d,ds,nb) 3
Star Wars (1d,ss) 3
Rainbow Island 'Bubble Bobble 2' (1d,ds) 3
Captain America (1d,ss,nb) 3
First Samurai (2d,ds,nb) 5
Obsession (2d,ds, meg, STE) 5
Cannon Fodder (3d,ds) 5

SERIOUS STUFF

FirST BASIC (1d,ss) .....<reserved>. 2
Drum Studio (1d,ss,nb) 2
Talespin 'An Adventure Game Creation Program' (2d,ss) 5
K Comm II (1d,ss,nb) 5
Super Conductor (1d,ss) 5
C-Breeze 'The C-Programmers Editor' (1d,ss) 5
ST BASIC Revised Edition (1d,ss) 5
Family Roots (1d,ss) 5
Tempus 2 (1d,ss) .....<reserved>. 5
PC Ditto 2 (1d,ss) .....<reserved>. 5
Prodata (2d,ds) 10
HiSoft BASIC (1d,ds) 10
Easy Text Professional (1d,ds) 10
That's Write v1.51 (3d,ds,nb) .....<reserved>. 10
Timeworks v1.12 (5d,ss) 10
Devpac 2 v2.25 (1d,ss) .....<reserved>. 15
Radacteur 3 (4d,ds,nb,meg) 20
Lattice C v5 (7d,ds) 20

BOOKS

Atari Discovery Pack Manual 2 - STOS The Game Creator Manual .<res> 3
Atari Discovery Pack Manual 3 - Neochrome/FirST Basic etc 3
Atari ST Internals by Abacus .....<reserved>. 5
Atari ST GEM Programmer's Reference, by Abacus .....<reserved>. 5

HARDWARE

Atari ST VT100 Terminal Emulator Cartridge (no manual)..<reserved>. 5
Multiface ST 'Ripper Cartridge' (NSTE) 20
Stereo Master Sampler Cartridge 20
Atari STE, 4 meg and Atari SH204 Hard Drive 160
520 STFM Motherboard 20

COVER DISKS all are 50p per disk plus postage

Further Discriptions should be on my web site: steverosie.demon.co.uk

Atari ST User
May 1990, March 1991, May 1991, June 1991, July 1991, March 1992, August 1992,
January 1993, February 1993, March 1993, April 1993, September 1993,
December 1993 (2 disks), June 1994, August 1994, September 1994, November 1994.
Serendipity & Maze disks.

ST Format
Disk Numbers: 10, 17, 18, 19, 20, 21, 22, 23, 26, 27, 28, 29, 30(2 disks),
31, 32, 33, 34(2 disks), 35(2 disks), 36(2 disks), 37(2 disks), 38(2 disks),
39(2 disks), 40(2 disks), 42(2 disks), 43, 44, 45, 46, 47, 50, 51, 52, 53,
54(2 disks), 55, 56, 57, 58(2 disks), 59, 60, 61, 62, 63, 65, 66, 67, 68,
70, 71, 72, 73, 76, 85, 86.

ST Format Subscribers Wonder Disk
Disk Numbers: 67, 68.

Atari ST Review
Disk Numbers: 3(2 disks), 5(2 disks), 6(2 disks), 8(2 disks), 9(2 disks), 10,
11(2 disks), 12, 17, 19, 20, 21(2 disks), 22, 23, 24, 25, 26, 27, 28,
30(2 disks), 31, 32(2 disks), 33(2 disks), 34(2 disks), 35(2 disks).

Atari World
Disks: Issue 6 Disk B, Issue 7 disk A, Issue 9 Disk A, Issue 10 Disk A.

ST Handbook
Disks: Issue 2, Issue 3.

Stampede
Issue 3 Disk 1.

Cheers! for now
Steve

---------------------->>>> Quote Of The Month <<<<----------------------
* 'A husband is what is left of a man after the nerve is extracted' *
* - Helen Rowland *
---
* Email: steve@steverosie.demon.co.uk | IRC Channels *
* URL: www.steverosie.demon.co.uk | #atari #jesuscafe *
* IRC: mockbird | #atari1 if #atari on invite *

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

3473. Re: Okami 1.34

Newsgroup: comp.sys.atari.st
Date: 1998-07-25 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <35b9b2d2e92df3@club-internet.fr>
Source record: 96351

Hello,

in article <35b8ab08ee58a1@primenet.com>
Pat & Anna wrote:

> on Friday 24-07-98 10:43, Jos den Bekker wrote:
>
> >Well, I must be able to understand this first. What is it all about?
>
> Let me try to explain better.
>
> When creating outgoing mail, there is no default in the o.inf file
> for the from address in the Email header. Instead, it appears that
> Okami uses either the To: address from the message or the
> userid/password to which the received Email was addressed. (I guess,
> ATM, it's not clear to me from which Okami actually picks up the
> address).

Did you set up o.inf correctly ? Look at this:

```
#------------- SETTINGS FOR ALL PROGRAMS ------------------
#
# logname - env var LOGNAME
#
# STATUS:
# UUCP: optional
# SOUP: required
# NOS: optional
# MAUS: optional
# VARIABLES yes
#
# This is the logname of the user on a single user system. If there's
# more than one user, leave this value open and set the current user
# in the env var LOGNAME.
logname=
```

Is it what you're looking for ?

And you can also change it in the write message dialog under the so
called `Login' button.

Bye,
/Pascal/

--
Pascal, surfing the web on his Falcon...
Otagger ï¿½1.02: The new Pentium Overheat, CPU and water boiler in a single chip!

3474. Re: Newsie Mail Folder Reorg?

Newsgroup: comp.sys.atari.st
Date: 1998-07-25 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6pcgn4$3qr$1@roch.zetnet.co.uk>
Source record: 96352

On 24 Jul 1998 19:55:27 , c.s.h. wrote:

>Am I dreaming, or did I read somewhere that v.90 of Newsie was going to put
>mail messages in separate folders so that there aren't a billion files in
>the root of the MAIL folder?

Not dreaming but it is implemented differently from 'separate
folders'.

All mail is still held in the /MAIL/ folder and, hence, can become
very large but you have the option of creating new 'mailboxes' which
are, essentially, new mail indexes of the type *.MBX. You can either
use 'Transfer' to file mail away in different boxes or you can use the
facility in the KILLFILE.TXT which allows automatic routing of mail to
different boxes depending on various sort-criteria. Look at the
comments in the recent KILLFILE to see how you can make it work for
you.

>Also, is there a 100 message limit in mailboxes or not? I thought at some
>point that limitation was fixed, but I have 96 messages in my Outbox, and
>I'm getting a warning that "Outbox is almost full". What's the deal?

If you have sufficient RAM you can select Preferences/General/Dynamic
RAM Expansion which will allow you mailbox sizes determined only by
available store.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

3475. Using Newsie as a browser

Newsgroup: comp.sys.atari.st
Date: 1998-07-25 00:00:00 UTC
From: derryck@TAKETHISOUTcix.co.uk
Message-ID: <6pcgo2$ho3$1@plutonium.compulink.co.uk>
Source record: 96353

I've found a problem with browsing with Newsie - clicking on a link produces a blank page only.

If I click on "Source" I can see that the page has been downloaded OK but for some inexplicable reason Newsie doesn't render it.

Offline files seem to display fine, so can anyone point me in the right direction please?

Rgds, Derryck

/-------------------------------------/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/ /
/-------------------------------------/

3476. Will the Canon BJC4300 work on Atari???

Newsgroup: comp.sys.atari.st
Date: 1998-07-25 00:00:00 UTC
From: 100550.3170@compuserve.com
Message-ID: <35c0b3a8.820408@news.demon.co.uk>
Source record: 96354

Has anyone any experience of the functionality/quality of this??
Anyone using it on their Atari??

For my PC I currrently have the PaperPort VX which is only greyscale
and need a colour printer anyway... thought it might be a good upgrade
for 'free!!'...

Cheers

3477. FS: STE Memory Upgrades 4 meg=17.50ukp

Newsgroup: comp.sys.atari.st
Date: 1998-07-25 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <901371295.1295.0.nnrp-08.c1ed1184@news.demon.co.uk>
Source record: 96355
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,alt.atari,demon.ip.support.atari

I have some 1 meg SIMM's ideal for upgrading your STE or Extra RAM
Deluxe upgrade board.

Upgrading from 512k or 1024k/1 meg to 2 meg .... 10.00 UKp (Sterling)
Upgrading from 2 meg to 4 meg ..... 10.00 UKp (Sterling)
Upgrading from 512k or 1024K/1 meg to 4 meg .... 17.50 UKp (Sterling)

Along with the memory, you will get fitting instructions and a disk of
utilities.

Sorry, UK and Europe ONLY.

Cheers! for now
Steve

---------------------->>>> Quote Of The Month <<<<----------------------
* 'A husband is what is left of a man after the nerve is extracted' *
* - Helen Rowland *
---
* Email: steve@steverosie.demon.co.uk | IRC Channels *
* URL: www.steverosie.demon.co.uk | #atari #jesuscafe *
* IRC: mockbird | #atari1 if #atari on invite *

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

3478. Re: Okami 1.34

Newsgroup: comp.sys.atari.st
Date: 1998-07-25 00:00:00 UTC
From: pmorales@primenet.com
Message-ID: <35b97230aa7cff0@primenet.com>
Source record: 96356

on Saturday 25-07-98 11:24, Pascal Ricard wrote:

>Did you set up o.inf correctly ? Look at this:
>
>#------------- SETTINGS FOR ALL PROGRAMS ------------------
>#
># logname - env var LOGNAME
>#
># This is the logname of the user on a single user system.
>
>Is it what you're looking for ?

I don't think so. We use the PASSWD file because we like having the ability to receive mail into several mailboxes. Keeps things specifically addressed to Anna separate from mine.

>And you can also change it in the write message dialog under the so
>called `Login' button.

This I missed and might be easier than editing the message Header, which is what I have been doing. The problem is, I have to remember to do it. :(

This all started because we subscribe to mailing lists which validate the From Address in the message before allowing a posting to the list. We have to get the From Address exactly correct or the mail will be rejected.

Thanks,

Pat

3479. Re: Okami 1.34

Newsgroup: comp.sys.atari.st
Date: 1998-07-25 00:00:00 UTC
From: pmorales@primenet.com
Message-ID: <35b97230aa7cff1@primenet.com>
Source record: 96357

on Saturday 25-07-98 11:50, Jos den Bekker wrote:

>So now you have a group called `Mail.edtech'? Then that's your
>problem. You shouldn't do it that way. You should create a mailfold
>instead, i.e. a group `Mail.pmorales.edtech'. Read the mailfold entry in
>the manual and mailfold.inf, to know how to do that.

Hi Jos,

Thanks, I'll *re*read the docs. What can I say, with flexibility
comes complexity! ;-)

Thanks,

Pat

--
Pat & Anna
<pmorales@primenet.com>

3480. Homa Systems House new email address

Newsgroup: comp.sys.atari.st
Date: 1998-07-25 00:00:00 UTC
From: Nima Montaser <nima@magma.ca>
Message-ID: <35BA149C.3934@magma.ca>
Source record: 96358

Hi everyone,
I would like to announce that Homa Systems House has a new email
address. The old address: aa414@freenet.carleton.ca is not valid
any longer.

The new address is:
homa@canada.com

and should be the address used for future correspondence. Please update
your address book as necessary.

I would like to appologize in advance for any inconvenience this change
would cause you.

Please make sure to visit our website for new product
releases/information. The site:
http://www.magma.ca/~nima

should be updated in the next few days to reflect a number of changes/
announcements.

If you have any questios, please don't hesistate to contact me.
If you are replying to this email, please make sure 'Not to reply to
All'

Best regards,
Nima Montaser
homa@canada.com
--
/\/\/\ Nima Montaser Hardware and Software Specialists /\/\/\
/\/\ Homa Systems House ATARI Graphics and Multimedia /\/\
/\/\ P.O. Box 52127 homa@canada.com /\/\
/\/\ Ottawa, ON K1N 5S0 /\/\
/\/\ Canada Tel:(613)722-0901 Fax:(613)722-9061 /\/\
/\/\ URL: http://www.magma.ca/~nima /\/\
/\/\/\ /\/\/\

3481. Price of Grafix Art Tutor Dropped

Newsgroup: comp.sys.atari.st
Date: 1998-07-25 00:00:00 UTC
From: Deano@zetnet.co.uk
Message-ID: <35c4f7cb.19123837@news.zetnet.co.uk>
Source record: 96359

The Price of Grafix the art tutor has dropped from ï¿½6.99 to ï¿½4.99.

Visit http://www.users.zetnet.co.uk/sillysoftware/grafix.htm for
details of this package.

Deano (Silly Software Programmer)
Email Deano@zetnet.co.uk
http://www.users.zetnet.co.uk/sillysoftware/
Join The Silly Software Mailing List - go to
http://www.onelist.com/subscribe.cgi/silly-software

3482. What is an Atari these days?

Newsgroup: comp.sys.atari.st
Date: 1998-07-25 00:00:00 UTC
From: Clockmeister <gerryvdb@tnet.com.au>
Message-ID: <01bdb7ee$595e65a0$565e0fcb@default>
Source record: 96360

I used to own a STfm, before switching to Amiga, then PC, then back to Amiga. Anyhow, seeing as I seem to be going full circle I was just wondering what developments have taken place with the ST.
Obviously people are still using these things so I am interested to know who is still developing hardware (accellerators, RAM expansion, graphic cards etc) and software for the platform.

How many users? (approx)
What are ST's used for today (internet and MIDI presumably)
What was the last version of TOS for ST and has it improved much (ie: multitasking) over the early versions (which I found lacking).

What can Atari offer me today over Amiga ?
The reason I ask this is that I'm seriously considering upgrading my A2000 to an 060 and graphics card, maybe PPC if it finally arrives but would like to know if going with an Atari will likely be better and cheaper then upgrading my current setup.

As much as I like my Amiga, it is very expensive to upgrade, but seeing as I wan't to test my artistic capabilities, and there are some excellent new video/graphic apps for it, it's probably worth upgrading it.
Can current Atari's compete in this area?.

I intend to be completely M$ free.

Simply put...
Which platform will give the me the most bang for the buck (spent on upgrading it).

I would appreciate an honest answer as I've been out of the Atari scene for quite some time and I really have no idea what an Atari is capable off, compared to Amiga.

The Milan seems to be overpriced at around $1000, especially for a lowly 040. For the same price I could get a PII, if I wanted to (I don't).
Am I the only one who thinks the Milan seems expensive?.

Thanks,

Clockmeister.

3483. Re: Okami 1.34

Newsgroup: comp.sys.atari.st
Date: 1998-07-25 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35ba158a284aca0@ping.be>
Source record: 96361

on Sat 25-07-98 11:24 Pascal Ricard wrote:

>
># This is the logname of the user on a single user system. If there's
># more than one user, leave this value open and set the current user
># in the env var LOGNAME.
>logname=
>
I never have understand this quite well.
What is the exact meaning of single user/multi user system?

>And you can also change it in the write message dialog under the so
>called `Login' button.

What I don't understand is that I do need to call the *Login* buttom and
that I must fill in *tos4ever* otherwise the contents of the *From:*
field will be wrong.
BTW: this is only for mails. With News I don't need to call "login"

In other words if I don't use it I always get this as From: field
From: martin@ping.be
I really don't understand from where Okami gets this.

I don't have a *passwd* file and the logname in *o.inf* is set as
logname=tos4ever

CU
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

3484. Atari STE et al for sale - Ontario, Canada

Newsgroup: comp.sys.atari.st
Date: 1998-07-25 00:00:00 UTC
From: Dan Vinet <dvinet@sympatico.ca>
Message-ID: <35BA4911.CC55843A@sympatico.ca>
Source record: 96362

To the Atari community at large:

I have been an Atari-ST user now for over a decade, purchasing one
of the first of the ST
machines when they still had TOS on disk and external power supplies.
Ahhhh the memories (sigh)
Anyway, after many upgrades, tweaks, and outright replacements I have
had to knuckle under to
the demands for compatibility at work and now must face the inescapable
- I must sell off much of my
"collection" to pay for a new "PC compatible" machine...

Over the years I have accumulated boxes of ST magazines, hundreds
(if not thousands) of cover
disks and public domain collections, various add-on cards (video and
sound capture for eg.)..
a working 1040 ST.... a couple of monochrome monitors, external
speakers, etc.
The main Items I am trying to sell are:

1/ A Mega STE - upgraded internal 250 meg HD with NVDI and Magic
installed
(I did have a working version of STICK/CAB for internet crusing which
would not take
much tweaking to re-establish)

2/Tons of commercial software with original manuals etc. including
Calamus and the last version
release of Pagestream (my "workhorse" packages)

I am really not that interested in the whole mess of mail orders
etc., and would prefer to deal with
someone who is within driving distance to pick up some/all of the above.
(I live in the London, Ontario
Canada region) -
All offers will be considered, email me at dvinet@sympatic.ca if
interested.

P.S.
I want to thank the participants of this newsgroup for all the
wonderfully helpful posts over the years ..I have not had "write" access
to newsgroups till recently, but from my work I have been able to "read"
these for approx 8 years now - I have been able to solve many ST
troubles thanks to your
collective advise and hints.... thanks...

Cheers to all!!!!

3485. Re: Okami 1.34

Newsgroup: comp.sys.atari.st
Date: 1998-07-25 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35b9aff8a889126@lvdi.net>
Source record: 96363

On Fri 24-07-98 12:13, Pat & Anna scribbled:

>For example, I receive Emails from a mailing list named EDTECH.
>When receiving these Email, the To: addresss of the message contains
>
> To: EDTECH@H-NET.MSU.EDU
>
>Nowhere does the message contain my Email address (so don't ask me
>how it gets to me! ;-). To receive this email, I have an entry in my
>PASSWD file which contains the EDTECH password.
>
>I can force this to my username, pmorales, using POPwatch's ALIAS
>file, but it is nice having these message in a separate mailbox.

You can use POPwatch's ALIAS file and still have a separate mailbox
for each mailing list (or whatever). In fact, I use ALIAS to make
everything go to OUTRIDER.TXT and I still have about eight different
mailboxes.

That's what Okami's MAILFOLD feature is for. Check out MAILFOLD.INF
and it will show you how to set it up. If you still can't figure it
out, just holler.
--

Terry May ~ outrider@lvdi.net ~ The Rebel BBS
Las Vegas NV ~ www.geocities.com/SiliconValley/Sector/9449/

3486. Re: Possible Milan dealer in USA has so

Newsgroup: comp.sys.atari.st
Date: 1998-07-25 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6pdbo9$2bc2$1@news-inn.inet.tele.dk>
Source record: 96364

This is for those of the Atari community that havn`t been to the Milan
Homepage.
I took the liberty to copy this list from

http://www.milan.de

The complete list, as taken from the homepage of Milan.

1st Base
525
Accomponist
ACS Pro
Adamas
Adimens
After Dawn
Aniplayer 2.01
Arabesque 2
ARPGame
Artworks
Astodat
Atari Works
Audio-Tracker + allg. Soundpool-Software
Avant Vektor Plot 1.3
Baas 2.01
Bank
Bibel ST
Box Kite
CAB
Calamus SL
Callapt
Calligrapher
CDDA
CD-Recorder
Chagall 2
Charly Image 2.01
Charly Paint
Circuit It
CIS - Lohn & Gehalt
CoMa
Convector 2
Cubase 3.x
Cypress
Draconis
Easydraw
Egon (SCSI noch nicht getestet)

Esim
Fauko 1.05
First Million Magnum
Formula (z. Zt. in monochrom)
Freestyle
Gemini
Gem View
Geneva
GFA Basic 3.6TT
Graph Tool
Guitar Dreams
HD-Driver
HP-Pinguin
Idealist
Interface
Jane
LDW power
LHarc
Jinnee
JML-Snap
Kandinsky
LZH-Shell
Marathon
Mega Fakt 5.62
Maxidat
Mega Fakt 5.62
MegaPaint 3.0
MegaPlot
Music Edit
N.AES
NVDI
Outline Art 3
Overlay II
Papillion
Papyrus
PixArt
Photo Line (TT-Version)
Phoenix Datenbank
Pure C
Pure Debugger
QED
RayStart
Route It
Rufus
SED Disktool
Script (z.Z. in monochrom)
Scooter PCB 2.11
Score Perfect 2.0, 3.0
Signum 3! (andere Versionen noch nicht getestet)
Smurf

spareTIME 1.02
StarCall
STartrack
STDCAT
ST Guide
ST-ZIP
Technobox Drafter
Tempus Editor
Tempus Word
Tempus Word 4 (Demoversion)
Texel
That's Address 2
That's Write
Thing
TMS Cranach Studio
Twist 2
Ultimo 1.1
WDialog
WordPlus 2 - 5
Xact Char 3.10
Xact Draw 1.10
XBOOT
Zero X
ZOO
ZOOM

Quite impressive, if this list is anything to go by?

I hope it is!
cheers

Joergen

surfing the net on a ATARI Falcon 030 with MagiC 6, - CAB 2.7 on I-Conn.
Reading News, Sending mail with ASH EMailer 1.1.
http://home3.inet.tele.dk/prunus/

3487. A New HD Floppy

Newsgroup: comp.sys.atari.st
Date: 1998-07-25 00:00:00 UTC
From: jimsmith@zetnet.co.uk
Message-ID: <6pdg6l$9da$1@roch.zetnet.co.uk>
Source record: 96365

Hello People.

Having had lots of failures with floppies recently, I decided to treat my Falcon to a new HD drive.
Today I picked up a Samsung and stuck it into place - only to be told that 'Drive A does not exist' when I tried to access a disk. (I had checked that pin 1 on the new mechanism was in the same place as the one on the original so I think I must have had the ribbon connector in the right way round.)
I suspect it must be the 'famous' PC ID problem - but where are the jumpers or switch to change this ? I cannot find any ....

There are lots of numbers on the label, so I shall just list them in the hope that they mean something to someone:

FBS1 P4EJ423340 REV.S1

SFD-321B/EF

Any suggestions or pointers to a Samsung site will be gratefully accepted.

Many Thanks.

Jim.

3488. Re: Did you know, that the Baby Turtle Virus is not dead ?

Newsgroup: comp.sys.atari.st
Date: 1998-07-25 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <35c04db7.6158855@news.demon.co.uk>
Source record: 96366

On Thu, 23 Jul 1998 20:42:57 +0100, "Ade :)"
<ade@finitive.demon.co.uk> wrote:

>Hello to everyone.

oo-er, it's you!

>A long time since I have written to this group. But hey have to say
>something once in a while.
>
>Well this message is nothing more than a blatant plug for my web pages :)
>
>http://www.finitive.demon.co.uk

better go look then ...

>There is a frames and non-frames page so you should be able to get around
>either way. (And find out about the Baby Turtles, etc.)

Never heard of them. ;-)

>But the real reason to plug the pages is cos I been working on the Atari
>Section. Firstly it is a section on its own now. Still not much there.
>Just a couple of things to download and 3 old referemces.
>GEM DOS, BIOS & Hardware reference guides with little piccies and tables.
>The information contained within is the original from Atari just set out to
>look nicer on me pages ....
>
>Anyone know of any mistakes in the texts or got any suggestions / critisims
>let us know .....

Oki.

>Ade.
>
>I Do not believe in Mumbling Frogs.

I do. If I don't believe in them, they won't believe in me. Ergo, I
would cease to exist.

Another strange fact:
Every time I eat a meal my jeans shrink. Most odd!

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

3489. Possible change in POPwatch - discussion please

Newsgroup: comp.sys.atari.st
Date: 1998-07-25 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <35ba59ca472d40@the-gap.demon.co.uk>
Source record: 96367

This is probably of most interest to people using POPwatch and Okami
together.

POPwatch currently uses the 'To:' field in an email header to determine what
the incoming mail file will be called: ie. gary.txt.
This of course is after it has been looked up and maybe translated via the
ALIAS file.

Some emails have dodgy To: addresses in them ie. from mailing lists etc.
POPwatch unfortunately has to rely on this address, unless running with
Demon Internet's POP3 server, in which case the real SMTP delivery address
is available via the *ENV command.

For those unlucky souls that don't use Demon's server, Jos suggested I
change POPwatch to look for the the top 'Received:' line in an incoming
email and use the email address shown there. It is not always present, and
if that is the case it would then fall back on the To: one as now. If it is
present however, it will be the *real* SMTP delivery address ie. your email
address.

Does anyone think this is a good idea? Or will it just confuse matters?
I don't want to change it, if nobody thinks it's a useful thing.
It does mean that all junk email that is currently addressed badly wouldn't
be filtered out, it would just end up in your real mailbox.

Opinions please?

Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

3490. Re: rack mount on the cheap?

Newsgroup: comp.sys.atari.st
Date: 1998-07-25 00:00:00 UTC
From: duncl@aol.com
Message-ID: <19980725223412000.SAA24691@ladder01.news.aol.com>
Source record: 96368

Any rack mounters interested in a nice keyboard case? I have an STFM keyboard carefully mounted in a Vero type plastic keyboard case.

ï¿½10 including U.K. postage

DUNCl@AOL.COM

3491. Re: Possible change in POPwatch - discussion please

Newsgroup: comp.sys.atari.st
Date: 1998-07-25 00:00:00 UTC
From: pmorales@primenet.com
Message-ID: <35ba170c12b44c40@primenet.com>
Source record: 96369

on Saturday 25-07-98 23:18, Gary Priest wrote:

>Opinions please?

Yeah, we've all got them! ;-)

In this case, now that I understand how all of this works together, I'm happy the way it is. After Jos pointed me in the right direction, all is working well.

Pat

--
Pat & Anna
<pmorales@primenet.com>

3492. FS: Atari STuff

Newsgroup: comp.sys.atari.st
Date: 1998-07-25 00:00:00 UTC
From: Keith Brooks <newhoriz@cadvision.com>
Message-ID: <35BA974A.6D35CFD2@cadvision.com>
Source record: 96370

For Sale:

2 SLM605 Laser Printers, both good working order, with SLMC804 control boxes - $150 each + shipping
1 PTC1426 TT Monitor - $50 + shipping
Assorted productivity software (Works, Superbase Pro, LDW)
Fargo Primera Colour Printer including Calamus driver & supplies - $150 + shipping

Keith Brooks
Calgary, AB

```
-------------------------------------------------
| Home of the "Labour of Love" 1962 Gran Turismo Hawk |
| & the "Love of Labour" 1964 Studebaker Avanti R3719 |
-------------------------------------------------
```

3493. Re: Okami 1.34

Newsgroup: comp.sys.atari.st
Date: 1998-07-25 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35ba28a4106cd193@lvdi.net>
Source record: 96371

On Sat 25-07-98 18:17, Martin Byttebier scribbled:

>I never have understand this quite well.
>What is the exact meaning of single user/multi user system?

Simple. If you're the only user on your system, then you're a single
user system. If more than one person uses your setup, then you have
a multi user system, and you'll need a passwd file.

>In other words if I don't use it I always get this as From: field
> From: martin@ping.be
>I really don't understand from where Okami gets this.
>
>I don't have a *passwd* file and the logname in *o.inf* is set as
>logname=tos4ever

Hmmm...that's weird. Are you sure logname is not commented out?
Also, are you using realname too?
--

Terry May ~ outrider@lvdi.net ~ The Rebel BBS
Las Vegas NV ~ www.geocities.com/SiliconValley/Sector/9449/

3494. Re: Possible Milan dealer in USA has so

Newsgroup: comp.sys.atari.st
Date: 1998-07-25 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35ba28a4106cd194@lvdi.net>
Source record: 96372

On Sat 25-07-98 21:27, prunus@post3.tele.dk scribbled:

> Quite impressive, if this list is anything to go by?

Hard to say without a list of incompatible stuff, because you have no
idea how complete this list is.

I notice a conspicuous absence of MagiC, without which, it would be
no better than a doorstop for me.
--

Terry May ~ outrider@lvdi.net ~ The Rebel BBS
Las Vegas NV ~ www.geocities.com/SiliconValley/Sector/9449/

3495. Re: Newsie Mail Folder Reorg?

Newsgroup: comp.sys.atari.st
Date: 1998-07-25 00:00:00 UTC
From: starlord@ptw.com
Message-ID: <35ba2989.0@news.ptw.com>
Source record: 96373

On 25 Jul 1998 01:58:42, John M Rojewski wrote:
>On 24 Jul 1998 19:55:27 , c.s.h. wrote:
>>
>>Hi,
>>
>>Am I dreaming, or did I read somewhere that v.90 of Newsie was going to put
>>mail messages in separate folders so that there aren't a billion files in
>>the root of the MAIL folder?
>>
>>It doesn't seem to be doing it. Is there some option somewhere I'm
>>missing? Right now I have 400+ messages, and it's only gonna get bigger,
>>because I'm superstition about deleting any message that may possibly be
>>useful anytime in the future.
>>
>That is coming in 0.92. I have been using it for about a month now,
>and it seems to be working for me :) Incoming messages will be
>created in a daily subdirectory that is deleted automatically when
>the last mail message is deleted.
>
>>Also, is there a 100 message limit in mailboxes or not? I thought at some
>>point that limitation was fixed, but I have 96 messages in my Outbox, and
>>I'm getting a warning that "Outbox is almost full". What's the deal?
>>
>The limit is gone if you have 'Dynamic Memory Expansion' in General
>Preferences checked. But there could be a 'bug' still...
>
As I do all my reading and replys offline, even for e-mail,
I'id like to see it so I cold set the amount of messages I
could have there, sometimes I don't delete a message the same
day.

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |

3496. Re: GEM Editor for NEWSie?

Newsgroup: comp.sys.atari.st
Date: 1998-07-25 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <6pb791tfo1@roch.zetnet.co.uk>
Source record: 96437

```
On 20 Jul 1998 08:27:50 , JI Logan wrote:
>On 20 Jul 1998 04:26:51 , SRipkowski@my-dejanews.com wrote:
>
>|Can anyone suggest a good, simple, small, GEM based editor for use with
>|NEWSie?
>| . . .
>
>I use Everest for this and all other simple work. I have Edith but
>tend not to use it. I tried Marcel once but didn't like it.

How about EdHak (v 3.01) prg/acc?
```

3497. Re: Dringend gesucht: das Spiel "esprit

Newsgroup: comp.sys.atari.st
Date: 1998-07-25 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <6pb792tfo2@roch.zetnet.co.uk>
Source record: 96438

On 19 Jul 1998 13:41:00 , Frank Szymanski wrote:
>WH>Ich suche seit langer Zeit das legendaere Spiel "esprit" von Meinolf
<snip>
>P.S.: This is also a little test if it is possible to read my messages
>outside of Germany, so could you reply?

Yup! Aberdeen, Scotland!

3498. QED Paragraph Reformatting

Newsgroup: comp.sys.atari.st
Date: 1998-07-25 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6pb8io$4i0@enews2.newsguy.com>
Source record: 96439

On 24 Jul 1998 13:20:50, Roger Cain wrote:

>Make sure you have 'Line Formatting' crossed in Options/Local, Paul.
>
>IF Paragraph Reformat is selected with SHIFT pressed the WHOLE doc
>will be reformatted.

Yes, that did the trick. Thanks for the information.

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

3499. Re: Newsie Mail Folder Reorg?

Newsgroup: comp.sys.atari.st
Date: 1998-07-25 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <6pbe4i$j6v$1@nnrp03.primenet.com>
Source record: 96440

On 24 Jul 1998 19:55:27 , c.s.h. wrote:
>
>Hi,
>
>Am I dreaming, or did I read somewhere that v.90 of Newsie was going to put
>mail messages in separate folders so that there aren't a billion files in
>the root of the MAIL folder?
>
>It doesn't seem to be doing it. Is there some option somewhere I'm
>missing? Right now I have 400+ messages, and it's only gonna get bigger,
>because I'm superstition about deleting any message that may possibly be
>useful anytime in the future.
>
That is coming in 0.92. I have been using it for about a month now,
and it seems to be working for me :) Incoming messages will be
created in a daily subdirectory that is deleted automatically when
the last mail message is deleted.

>Also, is there a 100 message limit in mailboxes or not? I thought at some
>point that limitation was fixed, but I have 96 messages in my Outbox, and
>I'm getting a warning that "Outbox is almost full". What's the deal?
>
The limit is gone if you have 'Dynamic Memory Expansion' in General
Preferences checked. But there could be a 'bug' still...

John
*
* John Rojewski email: rojewski@primenet.com
* http://www.primenet.com/~rojewski/
* Atari Falcon'030/14/84
* Use NEWSie - the News/Email/FTP/Browser for the Atari

3500. FS: 520ST / MegaSTE systems

Newsgroup: comp.sys.atari.st
Date: 1998-07-25 00:00:00 UTC
From: mxrmdnes@swbell.net
Message-ID: <6pbin9$h7r$1@nnrp1.dejanews.com>
Source record: 96441

I have two 520 STs (one w/ 1 meg and one with 4 megs of ram), one MEGA STE (w/ 4 megs of ram, TOS upgrade and floppy drive upgrade), two SM 124 monochrome monitors, two SC1224 color monitors, one external floppy drive (for the 520s) one IDC scsi hard drive controller, one MIDI plexer box, one SMPTE sync box, one SMPTE sync card, lots of software and all of the cables and power supplies. I'm asking 475.00 OBO for the whole thing. I will consider parting some of it. Everything works.

If interested e-mail me.

mxrmdnes@swbell.net

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

3501. Re: Newsie .90

Newsgroup: comp.sys.atari.st
Date: 1998-07-25 00:00:00 UTC
From: aprice@postern.demon.co.uk
Message-ID: <901357133.9300.4.nnrp-06.9e987258@news.demon.co.uk>
Source record: 96442

On 18 Jul 1998 01:50:52 , Gary Priest wrote:
>
>POPwatch was the same to a degree, although the NEWSie support is there
>because it provides *many* features for dealing with email that NEWSie
>doesn't. So it is of use.
>
Definitely. With POPwatch, I can leave mail adressed to my wife for her
to pick up on her machine, even after looking at it so that she can tell
if it's urgent. She, on the other hand, can't leave any of my mail which
Turnpike (PC/Win95(spit)) insists on downloading.

BTW, any chance of an option which will index incoming emails in an index
corresponding to the addressee, e.g. mail to aprice@.. indexed in APRICE.MBX?

--
Alan Price
http://www.postern.demon.co.uk

3502. Re: Newsie .90 Bug?

Newsgroup: comp.sys.atari.st
Date: 1998-07-25 00:00:00 UTC
From: aprice@postern.demon.co.uk
Message-ID: <901357135.9300.5.nnrp-06.9e987258@news.demon.co.uk>
Source record: 96443

On 16 Jul 1998 11:08:51 , JI Logan wrote:
>On 16 Jul 1998 03:12:37 , Nurmix wrote:
>
>|I've just upgraded NEWSie to version .90, and I think I found a bug.
>|
>|
>|It's not saving my window size preferences - at least not ALL of them.
>| . . .
>
>Same here. I have already notified John Rojewski.
>
Another little niggle- if an item appears in the newsgroup directory
(XOVER.TXT) but the corresponding file cannot be found, the entry can't
be deleted. ISTR it could in previous versions. Not a a serious problem.

--
Alan Price
http://www.postern.demon.co.uk

3503. DVD-RAM is available.

Newsgroup: comp.sys.atari.st
Date: 1998-07-26 00:00:00 UTC
From: Eon Man <eonicman@erols.com>
Message-ID: <35BB3827.3E54FD69@erols.com>
Source record: 96244

Question: Can DVD-RAM be used on an Atari (Falcon)?

Creative Labs has made their DVD-RAM kit available for $499.95. DVD requires UDF format. Has this been made available for Ataris? One DVD-RAM stores more than 5 Jazz Disks. I guess we need a hardware MPEG-2 decoder for the cartridge port or something inorder to view DVD movies. But for storage, the DVD-RAM sounds great. What do you guys think about it?

http://www.soundblaster.com/mmuk/dvdram/specs.html

Peter

3504. Re: Falcon RF interference

Newsgroup: comp.sys.atari.st
Date: 1998-07-26 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IG1HBCATUP@data.rhein-main.de>
Source record: 96245

In <r1ju1.3318$PT1.3183579@news2.atl.bellsouth.net> William Platt wrote:

> And is there a way to make the output better. Even with my STe,
> output to the TV is not very good, and the colors are dingy.

RF on both machines are allways a simple way to have a display.
The way for bad results. Also you have a fine picture / bad sound
or good sound and a bad picture. I can't remeber me for ANY Atari
they have a nice picture while use the RF output. That's o for
some low resolution games, not more.

It's better to use a scart connection to the TV (If scart is avaiable)

Scart schematic avaiable in DOITF030

Regards, Robert

--
-= Home of DOITF030, PROFIJAG, DOITLYNX, DOIT_MAC, DOIT_ST =-
_____
Nemesis Falcon F030-520ST-Jaguar-Mac Lynx I + II
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/homepage.htm

3505. Re: Possible change in POPwatch - discussion please

Newsgroup: comp.sys.atari.st
Date: 1998-07-26 00:00:00 UTC
From: pmorales@primenet.com
Message-ID: <35bad9fc1c38e3b0@primenet.com>
Source record: 96246

on Saturday 25-07-98 23:18, Gary Priest wrote:

Well, after a bit more experience it seems like for most of us, once your new POPwatch with the default userid entry is released we essentially have this:

* pmorales

in the first line will route all of my mail to me as a single user.

BTW, now that I am using MAILFOLDS, it appears that using only the real userid truly is desirable. The new ALIAS file will allow us to have this. If using the Received line, when present, provides the real userid then this would probably make set up easier while removing some flexibility for those who still want separate userids to be present.

In my experience, maillists can be impossible to keep track of in the To: field of the message. Seems like a new permutation shows up every day. However, because the MAILFOLD allows wildcards in its checks *(thanksfully!)*, the messages are broken out very reliably.

Pat

--
Pat & Anna
<pmorales@primenet.com>

3506. MagicMac question

Newsgroup: comp.sys.atari.st
Date: 1998-07-26 00:00:00 UTC
From: Douglas Wing <doug_wing@compuserve.com>
Message-ID: <01HW.B1E0B02400043990055633C0@news.news-service.com>
Source record: 96247

I am interested in purchasing MagicMac as a ST emulator. Does anyone in this group use it? Does it support the Mac Open Transport layer for communications?

Finally, if someone would be able to answer a few more questions offline, please send me your email address via email.

Kindest regards,
Doug

3507. Re: PacifiST - new lease on life!

Newsgroup: comp.sys.atari.st
Date: 1998-07-26 00:00:00 UTC
From: 100550.3170@compuserve.com
Message-ID: <35bd5d30.3965477@news.demon.co.uk>
Source record: 96248

On Fri, 24 Jul 1998 13:11:30 +0200, Nicholas Bales
<bales@hol.REMOVE.THIS.fr> megaphoned:

Get DosAssist and then email me I'll forward my cfg files...

>Stuart Lyster a ï¿½crit:
>>
>> I sold my Falcon030 in 1996 and bought a DOS box with Win95, but have
>> always missed the world of TOS. However, I just loaded a copy of PacifiST
>> (49b1) onto my Pentium II 300 MHz and have found a new life in Atari. It's
>> good to be back.
>>
>> Can anyone help me in configuring PacifiST so as to read Drive A?
>> Sometimes DOS does not read my old Atari formatted disks and I cannot
>> transfer files via DOS nor TOS.
>>
>
>Read the docs that come with PaCifiST. Using the A: drive is very
>unreliable. You have to use a utility such as makedisk to make disk
>images (.st files) of your original disks.
>
>Cheers,
>Nick

3508. Mupfel script help

Newsgroup: comp.sys.atari.st
Date: 1998-07-26 00:00:00 UTC
From: Jan.De.Smedt@village.uunet.be
Message-ID: <6pfrd6mks1@xenon.inbe.net>
Source record: 96249

Hello,

Since I've got a PalmPilot Pro I can Hotsync it with my Atari (Falcon) running MiNT.
The PPP is a 1 MB RAM Palm computer that comes with a cradle that links to the serial port and W95 soft :-((read on for the solution!)

I want to backup my PPP in a directory that has the name "yymmdd" of today, so e.g. "980726". I do that running Mupfel in MiNT.

How do I get the name for the mkdir command?
Any error checking necessary?

e.g.

```
================ begin script ============================================
# Mupfel script to make a backup
# of the PalmPilot Pro on a Falcon
# OS: MiNT
# v. 1.00 25.07.98 Jan De Smedt
#
#environment:
#
#this activates the Serial port so the Pilot tools can link with the PPP
#setenv PILOTPORT=/dev/modem2
#this sets the port speed
#setenv PILOTRATE=38400
#this is convenient for setting the path, must be Minix to allow LFN's
#setenv PILOTDIR=L:\Pilot\
#setenv PILOTBACKUPDIR= ${PILOTDIR}${USER}\Backup
#
#make the right dir: # here is the problem
#setenv TODAYDIR=$PILOTBACKUPDIR\'Today' # how do I do that?
#mkdir -p $TODAYDIR # so the dir is created if it
#cd $TODAYDIR # does not exist yet

# now, do it:
# clear the screen
echo "%033E"

echo "Backing up $USER's PalmPilot Pro on his Atari..."
echo "using backup dir $TODAYDIR"
echo "now launching 'pilxfer.ttp'...%n"

pilxfer -b $TODAYDIR
echo "Completed successfully, $USER!"
================ end script ==============================================
```

The complete archive to make the connection between your Atari and the PalmPilot Pro or Palm III is a Linux port made by Rodolphe Pineau (thanks Rodolphe!!!) and runs only under MiNT so far, because of the port redirection ($PILOTPORT). If anyone knows how to do the same under MagiC, please let us know.

It can be downloaded on http://www.chez.com/stratos/pilot.htm and is 1.2 MB.

Greetings,
Jan

e-mail: Jan.De.Smedt@village.uunet.be

3509. Re: [Ad] Microsoft for Atari Fans?

Newsgroup: comp.sys.atari.st
Date: 1998-07-26 00:00:00 UTC
From: tross3@hamtel.tds.net
Message-ID: <6pftph$gh8@news2.tds.net>
Source record: 96250

On 26 Jul 1998 18:14:00, paxton@accrington-web.co.uk wrote:
>Hey! tross3@hamtel.tds.net (Terry & Karen Ross) wasn't it 26 Jul 1998
>11:58:55 GMT that you wrote:
>
>>Atari Fans! Finally, a great Microsoft product that you can actually
>>use!
>
>Sober up man!..... :)
hehehe why? It's much more entertaining to live in a fantasy world. :)
>
>>Atari authors/FAQ writers & Compilers - please contact me at the same
>
>Whatcha want guvnor ?

I want your brains! I want your typing. I want to give you a little
bit of money, hopefully. Let me explain:

The paper is an attempt to see what kind of interest there is. If I
see a reasonable amount, then I would like to put out other
Atari-related items: memo pads, disk lables and (this is where you
come in) Atari organizers and (kind of) blank books. With a twist
though. I want to include your expertise in them. I'm not rolling in
dough, but I'd give you a little bit of money up-front, and a
percentage of all sales - you would retain the copyright to anything I
use. I'll give details via email. This books are to be handbound
hardcover books, with a variety of covers that should appeal to Atari
enthusiasts.

Even those are just a stepping stone to a full-blown Atari-related
book I hope to begin work on soon. Again, compiled from various
sources, but more general in nature.

Terry
--

http://www.geocities.com/SiliconValley/Peaks/6320/
The 'X-Files' ain't real life folks, sorry... To paraphrase Descartes:
SUM ERGO COGITO

3510. Pagestream 2.2 troubles

Newsgroup: comp.sys.atari.st
Date: 1998-07-26 00:00:00 UTC
From: ag608@torfree.net
Message-ID: <Ewprnq.Cn2.0.queen@torfree.net>
Source record: 96251

Greetings & Salivations.

I got Pagestream 2.2 a while back and I've got a couple questions. Firstly I can't change the point sizes of text (can't change fonts either) or line objects. Also Text appears one character directly on top of the other instead of normal (like you're reading now). These two things are rather important and don't work as stated in the manual I got from softlogik when I bought the program.

--

3511. Atari Times Special Edition

Newsgroup: comp.sys.atari.st
Date: 1998-07-26 00:00:00 UTC
From: Colin Polonowski <polonowski@zetnet.co.uk>
Message-ID: <6pfv44$9ue$1@irk.zetnet.co.uk>
Source record: 96252

Hi everyone,

I am currently putting the final touches to a paper based special edition of the Atari Times (UK).

I'm posting this to see how much interest there would be in such a publication.

It currently runs to 44 A5 pages and this edition is focused on tutorials. However, I hope to release further (more generic) special editions if this one is successful.

I'm hoping that it will cost no more than £2 (UKP) inc.postage. I will be making no profit from this venture, I just hope to cover my costs!

If you would be interested in purchasing the Atari Times special edtion, please send me an e-mail and let me know.

Also, if you are able to assist in the distuibution of the Atari Times Special Edition in your country then please let me know.

Cheers,

* Colin Polonowski, polonowski@zetnet.co.uk
* Experienced in Java, HTML, BASIC and Modula-2.
* User of Windows 95, DOS, TOS/GEM, MagiC, UNIX.
* The Zone - http://www.users.zetnet.co.uk/polonowski/

3512. Re: Possible Milan dealer in USA has so

Newsgroup: comp.sys.atari.st
Date: 1998-07-26 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35bb8a8c5d1a10@ping.be>
Source record: 96253

on Sun 26-07-98 11:53 prunus@post3.tele.dk wrote:

>Yes,- I miss MagiC to. Lets hope they (ASH) will make a version for
>the Milan, and why not?
>Didn`t they make a version for the Hades?
>
AFAIK ASH didn't make the Hades MagiC version self. It was another German
firm MW Computer who did it.

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

3513. Re: Okami 1.34

Newsgroup: comp.sys.atari.st
Date: 1998-07-26 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35bb8a8c5d1a14@ping.be>
Source record: 96254

on Sun 26-07-98 11:04 Jos den Bekker wrote:

>on Sat 25-07-98 18:17 Martin Byttebier wrote:

>>I really don't understand from where Okami gets this.
>
>From the name of the mail group, I guess. Is it `Mail.martin'?

Thanks. I renamed my mail group which was 'Mail.martin' indeed to
'tos4ever'. I don't need to use the 'login' option anymore.

CU
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

3514. Need 13 pin cable for SM1224

Newsgroup: comp.sys.atari.st
Date: 1998-07-26 00:00:00 UTC
From: jregan@idirect.com
Message-ID: <35bbb7fa.938868@news2.idirect.com>
Source record: 96255

Anyone in Canada have this detachable 13 pin cable for connection to a
SM1224 monitor from a 1040 ST?
Please e-mail.
Thanks
James

3515. Re: Possible Milan dealer in USA has so

Newsgroup: comp.sys.atari.st
Date: 1998-07-26 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35bb206c1c860676@lvdi.net>
Source record: 96256

On Sun 26-07-98 11:53, prunus@post3.tele.dk scribbled:

>>From: outrider@lvdi.net (Terry May)
>>
>>I notice a conspicuous absence of MagiC, without which, it would be
>>no better than a doorstop for me.
>
>Yes,- I miss MagiC to. Lets hope they (ASH) will make a version for
>the Milan, and why not?

The "why not?" would be if it's not economically feasible to do so.

Also, I wonder how well updates to a Milan version would keep up with
the regular MagiC updates, particularly with respect to English
translations. It would suck if MagiC 7 was released, but not for the
Milan.
--

Terry May ~ outrider@lvdi.net ~ The Rebel BBS
Las Vegas NV ~ www.geocities.com/SiliconValley/Sector/9449/

3516. Re: Possible Milan dealer in USA has so

Newsgroup: comp.sys.atari.st
Date: 1998-07-26 00:00:00 UTC
From: rosco@game-master.com
Message-ID: <35ba045c41d6b0@game-master.com>
Source record: 96257

on Sat 25-07-98 21:27 prunus@post3.tele.dk wrote:

>This is for those of the Atari community that havn`t been to the Milan
>Homepage.
>I took the liberty to copy this list from
>
>http://www.milan.de
>
>The complete list, as taken from the homepage of Milan.
>
> 1st Base
> 525
> Accomponist

...etc

I'd be interested to know what *won't* run on this machine.

--
Ross MacIver - Montreal, Canada
rosco@game-master.com

3517. Re: Cab Ovl for STiK beta 1.3004 availa

Newsgroup: comp.sys.atari.st
Date: 1998-07-26 00:00:00 UTC
From: rosco@game-master.com
Message-ID: <35ba045c41d6b1@game-master.com>
Source record: 96258

on Thu 23-07-98 08:59 Charles Silver wrote:

>If people are having trouble with GEMJing, just use William Wong's PHPlayer.
>Install it in CAB's External Viewers Option to play all your sound files.
>It's the best anyway...

Well I got PHPlayer and installed it in CAB but I still don't get
sound (testing with the cow.html).

What's the trick?

PHPlayer plays .WAV files from the desktop no problem.

--
Ross MacIver - Montreal, Canada
rosco@game-master.com

3518. Re: Possible change in POPwatch - discussion please

Newsgroup: comp.sys.atari.st
Date: 1998-07-26 00:00:00 UTC
From: rosco@game-master.com
Message-ID: <35bb57fe6076f0@game-master.com>
Source record: 96259

on Sat 25-07-98 23:18 Gary Priest wrote:

>Does anyone think this is a good idea? Or will it just confuse matters?
>I don't want to change it, if nobody thinks it's a useful thing.
>It does mean that all junk email that is currently addressed badly wouldn't
>be filtered out, it would just end up in your real mailbox.

Seems like a good idea to me. Most of the junk mail I receive comes
to my real mailbox anyway.

--
Ross MacIver - Montreal, Canada
rosco@game-master.com

3519. Wdialog & Sting conflict?

Newsgroup: comp.sys.atari.st
Date: 1998-07-26 00:00:00 UTC
From: kennethm@tripnet.se
Message-ID: <35bbab9c28cf6d0@tripnet.se>
Source record: 96260

With Wdialog 2.01 installed neither Popwatch, Newswatch or CAB can make any connections. Sting itself is working perfectly both internally and through masquerading. I can connect perfectly with all three programs on my other computer at the same time as they time out on the the first one. Strange!

This is on a MSTe with Geneva and Neodesk. CAB does work offline with Wdialog installed but I see no difference in CAB with or without it. Is it needed at all with Geneva?

Btw. the other computer is a Stacy without any Wdialog version installed.

--
Kenneth Medin <kennethm@tripnet.se>
http://www5.tripnet.se/~kennethm/
<<Produced with 100% pure Atari equipment>>

3520. Re: Newsie .90 Bug?

Newsgroup: comp.sys.atari.st
Date: 1998-07-26 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <6pg8o2$t8q$1@plutonium.compulink.co.uk>
Source record: 96261

On 25 Jul 1998 08:58:55 , Alan Price wrote:

>Another little niggle- if an item appears in the newsgroup directory
>(XOVER.TXT) but the corresponding file cannot be found, the entry can't
>be deleted. ISTR it could in previous versions. Not a a serious problem.

Yes, I've found that bug as well :-(

Kind regards

Mike Kerslake

*** Radio memories, memorabilia, exclusive photos and more! ***
Email: publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/
*** Atari Computing Magazine information ***
Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com

3521. Re: MagicMac question

Newsgroup: comp.sys.atari.st
Date: 1998-07-26 00:00:00 UTC
From: VE6HY <besmith@calcna.ab.ca>
Message-ID: <6pg8ua$8gc@ds2.acs.ucalgary.ca>
Source record: 96262

On Sun, 26 Jul 1998, Douglas Wing wrote:

>
> I am interested in purchasing MagicMac as a ST emulator. Does
> anyone in this group use it? Does it support the Mac Open Transport
> layer for communications?
>

I, also - is there a dealer in N America which sells the latest
version which will reportedly run with OS8 - as I have found that
apparently, Computer Direct is toast - or at least, interested in
other stuff ! ??

The Canadian Curmudgeon (in warm, 25C, Calgary)

3522. CAB.OVL for STiK 1.3005 beta available

Newsgroup: comp.sys.atari.st
Date: 1998-07-26 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <35bbaad8.0@athena.netset.com>
Source record: 96263

Finally seem to have yahoo working with the my yahoo set
reasonably well.

Also hopefully have isolated the problem with N.AES and GlueSTiK.

http://www.netset.com/~baldrick/cov1305b.zip

Dan Ackerman
aka baldrick@netset.com

http://www.netset.com/~baldrick

3523. Re: tos 3.6 y2k bug ?

Newsgroup: comp.sys.atari.st
Date: 1998-07-26 00:00:00 UTC
From: <>
Message-ID: <35bb0f7a.0@news.ptw.com>
Source record: 96264

On 22 Jul 1998 13:26:42, ethhoack wrote:
>what about the y2k bug on the atari tt's ?
>
>
>ethh@enemy.org
>
>pub 2048/7579B421 7D 29 B3 3A CB 2D 42 B1 DE F3 19 D6 18 F6 C5 55
>
>"abw&#65533;rts wend'ich mich zu der heiligen, unaussprechlichen, geheimnisvollen
> nacht. fernab liegt die welt - in eine tiefe gruft versenkt" novalis
>
>
>.
I tested my BBS Express ST on my TT for that date, I set it for
Dec.31,1999 23:59 and watched it turn over and I tryed out the
BBS games and stuff. Nothing happened. No Bug that I know of.


```
---------------------------------------------------------------------
Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |
---------------------------------------------------------------------
```

3524. Re: Wdialog & Sting conflict?

Newsgroup: comp.sys.atari.st
Date: 1998-07-26 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <35bbb89ada6c60@the-gap.demon.co.uk>
Source record: 96265

on Sun 26-07-98 23:19 Kenneth Medin wrote:

>With Wdialog 2.01 installed neither Popwatch, Newswatch or CAB can make
>any connections. Sting itself is working perfectly both internally and
>through masquerading. I can connect perfectly with all three programs on
>my other computer at the same time as they time out on the the first
>one. Strange!
>
>This is on a MSTe with Geneva and Neodesk. CAB does work offline with
>Wdialog installed but I see no difference in CAB with or without it. Is
>it needed at all with Geneva?
>
>Btw. the other computer is a Stacy without any Wdialog version
>installed.

Well I have Wdialog 2.01 installed on my Falcon with MagiC5.11, STinG 1.15,
and POPwatch, NEWSwatch, and CAB run fine.

Maybe it's the order of your AUTO programs?

Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

3525. Re: MagicMac question

Newsgroup: comp.sys.atari.st
Date: 1998-07-26 00:00:00 UTC
From: Douglas Wing <doug_wing@compuserve.com>
Message-ID: <01HW.B1E144D60005F36C05417290@news.news-service.com>
Source record: 96266

On Sun, 26 Jul 1998 17:01:12 -0500, VE6HY wrote
(in message <6pg8ua$8gc@ds2.acs.ucalgary.ca>):
> I, also - is there a dealer in N America which sells the latest version
> which will reportedly run with OS8 - as I have found that apparently,
> Computer Direct is toast - or at least, interested in other stuff ! ??
>

If I find one, I'll let you know.

> The Canadian Curmudgeon (in warm, 25C, Calgary)

How do you sign this in January?

Doug

3526. Re: tos 3.6 y2k bug ?

Newsgroup: comp.sys.atari.st
Date: 1998-07-26 00:00:00 UTC
From: <>
Message-ID: <35bb487b.0@news.ptw.com>
Source record: 96267

On 22 Jul 1998 13:26:42, ethhoack wrote:
>what about the y2k bug on the atari tt's ?
>
>
>ethh@enemy.org
>
>pub 2048/7579B421 7D 29 B3 3A CB 2D 42 B1 DE F3 19 D6 18 F6 C5 55
>
>"abw&#65533;rts wend'ich mich zu der heiligen, unaussprechlichen, geheimnisvollen
> nacht. fernab liegt die welt - in eine tiefe gruft versenkt" novalis
>
>
>.
I tested my BBS Express ST on my TT for that date, I set it for
Dec.31,1999 23:59 and watched it turn over and I tryed out the
BBS games and stuff. Nothing happened. No Bug that I know of.

```
---------------------------------------------------------------------
Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |
---------------------------------------------------------------------
```


```
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Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |
---------------------------------------------------------------------
```

3527. Re: Wdialog & Sting conflict?

Newsgroup: comp.sys.atari.st
Date: 1998-07-26 00:00:00 UTC
From: pmorales@primenet.com
Message-ID: <35bb82662471e540@primenet.com>
Source record: 96268

on Sunday 26-07-98 23:19, Kenneth Medin wrote:

>With Wdialog 2.01 installed neither Popwatch, Newswatch or CAB can make
>any connections...
>
>This is on a MSTe with Geneva and Neodesk.

Using all of the above on this TT with zero problems. I find that
Wdialog works best if loaded before Geneva.

Pat

--
Pat & Anna
<pmorales@primenet.com>

3528. Re: CAB.OVL for STiK 1.3005 beta available

Newsgroup: comp.sys.atari.st
Date: 1998-07-26 00:00:00 UTC
From: pmorales@primenet.com
Message-ID: <35bb858a249923c0@primenet.com>
Source record: 96269

on Sunday 26-07-98 22:16, Dan Ackerman wrote:

> Finally seem to have yahoo working with the my yahoo set
>reasonably well.

The good news is the new OVL works with the CAB v2.7 demo and fixes
some (unfortunately, not all) of my problem pages.

The bad news is the new OVL crashes with CAB 2.5. :(

Pat

--
Pat & Anna
<pmorales@primenet.com>

3529. Re: MagicMac question

Newsgroup: comp.sys.atari.st
Date: 1998-07-26 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IG1TBIASUP@data.rhein-main.de>
Source record: 96270

In <01HW.B1E0B02400043990055633C0@news.news-service.com> "Douglas Wing" wrote:

>I am interested in purchasing MagicMac as a ST emulator. Does anyone in this
>group use it? Does it support the Mac Open Transport layer for communications?

Yep, nice to use. Very fast with a ppc mac.
You can use CAB/Iconnect. CAB 2.7 also reads Netscape cache files :)

Forgot games. Forgot APEX and other nice software.
Only 'clean' GEM based Software..

Regards, Robert

--
-= Home of DOITF030, PROFIJAG, DOITLYNX, DOIT_MAC, DOIT_ST =-
_____
Nemesis Falcon F030-520ST-Jaguar-Mac Lynx I + II
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/homepage.htm

3530. Re: Okami 1.35

Newsgroup: comp.sys.atari.st
Date: 1998-07-26 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <35ba84d03e3eeb7@club-internet.fr>
Source record: 96374

Hello,

in article <35ba158a284aca0@ping.be>
Martin Byttebier wrote:

> What is the exact meaning of single user/multi user system?

Isn't it self explanatory ?
Multi user means that... more than one person can use the system but
each with its own login and usually a restricted access to the system.

> In other words if I don't use it I always get this as From: field
> From: martin@ping.be
> I really don't understand from where Okami gets this.

Maybe you have an environement(al) variable `login' in your mint.cnf or
equiv ?

Bye,
/Pascal/

--
Pascal, surfing the web on his Falcon...
-
Otagger ï¿½1.10: "Just remember that the last laugh is on you..."

3531. Re: Possible Milan dealer in USA has so

Newsgroup: comp.sys.atari.st
Date: 1998-07-26 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <35ba84d03e3eeb9@club-internet.fr>
Source record: 96375

Hello,

in article <6pdbo9$2bc2$1@news-inn.inet.tele.dk>
prunus@post3.tele.dk wrote:

> Quite impressive, if this list is anything to go by?

Sure, but what will you do with your Magic 6 ?

Bye,
/Pascal/

--
Pascal, surfing the web on his Falcon...
-
Otagger ï¿½1.10: I am the end of all your dreams

3532. Re: Possible change in POPwatch - discussion please

Newsgroup: comp.sys.atari.st
Date: 1998-07-26 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <35ba84d03e3eeb8@club-internet.fr>
Source record: 96376

Hello,

in article <35ba59ca472d40@the-gap.demon.co.uk>
Gary Priest wrote:

> Opinions please?

It seems interesting and clever, but is it still useful since there is
the new alias wildcard ?

(of course speeking from my single user point of view).

Bye,
/Pascal/

--
Pascal, surfing the web on his Falcon...
-
Otagger ï¿½1.10: I know the depths I reach are limitless

3533. Free to Good Home...

Newsgroup: comp.sys.atari.st
Date: 1998-07-26 00:00:00 UTC
From: Dan Mahn <dmahn@thegrid.net>
Message-ID: <Smvu1.86968$no3.10237182@twinkie.callamer.com>
Source record: 96377

I am offering to anyone all or part of the following:

Mega 2 (4MB RAM)
1040ST
SM124 Mono Monitor
SC1224 Color Monitor
Monitor Master Switcher
Indus GTS-100 Disk Drive
SF354 Disk Drive
Miscellaneous Software & Books

Everything worked last time I used it. All free, although help with the shipping costs would be nice. Or if you live in Southern California I can drop it off. If interested, drop me a line at dmahn@thegrid.net.

3534. HDDRIVER 7.54

Newsgroup: comp.sys.atari.st
Date: 1998-07-26 00:00:00 UTC
From: wordwork*@ctos.com
Message-ID: <35ba81db.0@news.weldlink.com>
Source record: 96378

I just got my update a couple of days ago. Maybe I misunderstood, but.....

I had the impression I would be able to read and IBM formatted ZIP cartridge without having to use BigDOS. Am I wrong in this regard?

I have a couple of old Konica KT-510 FDD mechanisms that 7.54 will not format. These are the old Supra FD-10 drives that used the 10 meg floppies. 7.54 reports these units are hard sectored. Are these mechanisms just not supported correctly? I haven't tried formatting with the Supra utils lately.

Lastly, on my Hades, the text does not display properly in any of the dialogs. Text using the system font is too large for the buttons. Looks like the old Atari 800 text. <G> Suggestions?

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Ken Springer "All progress depends upon the
unreasonable person."
George Bernard Shaw

Note: Replace the "*" with an "s" for a valid email address
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

3535. Re: CAB & Yahoo!

Newsgroup: comp.sys.atari.st
Date: 1998-07-26 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <YUzu1.29$kX4.74135@news4.atl.bellsouth.net>
Source record: 96379

I think I'll avoid doing that for now

B.P.

On 25 Jul 1998 21:38:24 , Charles Silver wrote:

>Well, I guess you could by editing CAB/CAB.OVL, but I wouldn't recommend
>it. The idea behind having a "Mozilla" compatible browser is because some
>Web sites demand it. That's why Dan made a conf file for the CAB.OVL.
>Most Webmasters don't know what CAB is.

Remove the NOSPAM to reply by e-mail

3536. Re: What is an Atari these days?

Newsgroup: comp.sys.atari.st
Date: 1998-07-26 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <70Au1.31$kX4.74135@news4.atl.bellsouth.net>
Source record: 96380

There is the Milan, Hades, and Pheonix TOS clones.

There is Gemulator, Pacifist, Tosbox, MagiCMAC, and Nostolgia to
emulate an ST on a PC or MAC.

14 Meg F030' can be found for under $500.

Computer Direct (had) a TT060 clone.

We have an excellent browser called CAB, and a great connection
package called STing.

Black Scorpion has the Awesome APEX animation program.

There is more than 1 Atari user left, but less than 5 billion.

B.P.

On 25 Jul 1998 16:56:23 , "Clockmeister" wrote:
>I used to own a STfm, before switching to Amiga, then PC, then back to
>Amiga. Anyhow, seeing as I seem to be going full circle I was just
>wondering what developments have taken place with the ST.
>Obviously people are still using these things so I am interested to know
>who is still developing hardware (accellerators, RAM expansion, graphic
>cards etc) and software for the platform.

>
>How many users? (approx)
>What are ST's used for today (internet and MIDI presumably)
>What was the last version of TOS for ST and has it improved much (ie:
>multitasking) over the early versions (which I found lacking).
>
>What can Atari offer me today over Amiga ?
>The reason I ask this is that I'm seriously considering upgrading my A2000
>to an 060 and graphics card, maybe PPC if it finally arrives but would like
>to know if going with an Atari will likely be better and cheaper then
>upgrading my current setup.
>
>As much as I like my Amiga, it is very expensive to upgrade, but seeing as
>I wan't to test my artistic capabilities, and there are some excellent new
>video/graphic apps for it, it's probably worth upgrading it.
>Can current Atari's compete in this area?.
>
>I intend to be completely M$ free.
>
>Simply put...
>Which platform will give the me the most bang for the buck (spent on

>upgrading it).
>
>I would appreciate an honest answer as I've been out of the Atari scene for
>quite some time and I really have no idea what an Atari is capable off,
>compared to Amiga.
>
>The Milan seems to be overpriced at around $1000, especially for a lowly
>040. For the same price I could get a PII, if I wanted to (I don't).
>Am I the only one who thinks the Milan seems expensive?.
>
>Thanks,
>
>Clockmeister.
>
>
>.

Remove the NOSPAM to reply by e-mail

3537. What's up with Atari lately?

Newsgroup: comp.sys.atari.st
Date: 1998-07-26 00:00:00 UTC
From: yabahaan@aol.com
Message-ID: <1998072607145800.DAA25291@ladder03.news.aol.com>
Source record: 96381

To all,

I know I'm taking the risk of sounding completely out of it or stupid but...
Do they still make Atari's? Do they still sell Atari software and accessories?
If so, where can I buy them? If they still make them, where are the Atari
manufacturers located? Where can you get an Atari fixed or serviced? And what
is the "Milan" other than a place in Italy? Please help.

I actually own an Atari 1040ST. That just keeps locking up! Any ideas or
info?
I am looking for a place that will fix them in the U.S., preferably Cleveland
or Chicago.

Confused about this whole "Atari mystery thing",

Elsa

3538. Re: GEM Editor for NEWSie?

Newsgroup: comp.sys.atari.st
Date: 1998-07-26 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <6pen9h$7pr$1@irk.zetnet.co.uk>
Source record: 96382

On 25 Jul 1998 00:01:37 , Charles Stanley wrote:

| . . .
|How about EdHak (v 3.01) prg/acc?

I tried this a couple of years ago but there was some problem with
it - I can't remember what. It crashed or did something significant.
I still have it in a drawer but don't use it.

John Logan

3539. Re: Newsie .90 Bug?

Newsgroup: comp.sys.atari.st
Date: 1998-07-26 00:00:00 UTC
From: derryck@TAKETHISOUTcix.co.uk
Message-ID: <6peqkr$1nv$1@plutonium.compulink.co.uk>
Source record: 96383

On 25 Jul 1998 08:58:55 , Alan Price wrote:
>On 16 Jul 1998 11:08:51 , JI Logan wrote:
>>On 16 Jul 1998 03:12:37 , Nurmix wrote:
>>
>>|I've just upgraded NEWSie to version .90, and I think I found a bug.

>Another little niggle- if an item appears in the newsgroup directory
>(XOVER.TXT) but the corresponding file cannot be found, the entry can't
>be deleted. ISTR it could in previous versions. Not a a serious problem.

Agreed - if there is no TXT file then the header can't be deleted.

As a temporary work-around you can copy another TXT file to itself, renaming
it to match the number of the missing message.

Rgds, Derryck

/-------------------------------------/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/ /
/-------------------------------------/

3540. Re: Okami 1.34

Newsgroup: comp.sys.atari.st
Date: 1998-07-26 00:00:00 UTC
From: josdb@xs4all.nl
Message-ID: <35bafd8ed7f021@xs4all.nl>
Source record: 96384

on Sat 25-07-98 18:17 Martin Byttebier wrote:

>What I don't understand is that I do need to call the *Login* buttom and
>that I must fill in *tos4ever* otherwise the contents of the *From:*
>field will be wrong.
>BTW: this is only for mails. With News I don't need to call "login"
>
>In other words if I don't use it I always get this as From: field
> From: martin@ping.be
>I really don't understand from where Okami gets this.

From the name of the mail group, I guess. Is it `Mail.martin'?

--
Jos den Bekker
<josdb@xs4all.nl> http://www.xs4all.nl/~josdb
-*-
"We've got the world's grossest national product." - Archie Bunker

3541. Re: Possible change in POPwatch - discussion please

Newsgroup: comp.sys.atari.st
Date: 1998-07-26 00:00:00 UTC
From: josdb@xs4all.nl
Message-ID: <35bafd8ed7f022@xs4all.nl>
Source record: 96385

on Sat 25-07-98 23:18 Gary Priest wrote:

>POPwatch currently uses the 'To:' field in an email header to determine what
>the incoming mail file will be called: ie. gary.txt.

I don't quite understand this move, Gary. You yourself already point
out the difficulty with mailing lists, but what if the `To:' field
contains multiple adresses? And what do you do with copies, i.e.:

> To: josdb@xs4all.nl
> Cc: gary@the-gap.demon.co.uk

?

Or, worse, with a message that only contains this header:

> To: josdb@xs4all.nl

and still ends up in your mailbox, because it originally had a `Bcc:'
header, which, as you may know, is removed before the message is sent?
I don't think you should scan the `To:' field to find out which user
the message is for.

>For those unlucky souls that don't use Demon's server, Jos suggested I
>change POPwatch to look for the the top 'Received:' line in an incoming
>email and use the email address shown there. It is not always present,

Are you really sure about that? I have never seen Internet messages
without that header, and it wouldn't be wise to exclude the field,
because it is the ONLY way to trace a message.

>It does mean that all junk email that is currently addressed badly wouldn't
>be filtered out, it would just end up in your real mailbox.

What doe you mean by this?

--
Jos den Bekker
<josdb@xs4all.nl> http://www.xs4all.nl/~josdb
-*-
"He who can, does. He who cannot, teaches." - George Bernard Shaw

3542. Re: Okami 1.34

Newsgroup: comp.sys.atari.st
Date: 1998-07-26 00:00:00 UTC
From: josdb@xs4all.nl
Message-ID: <35bafd8ed7f023@xs4all.nl>
Source record: 96386

on Sat 25-07-98 06:40 Pat & Anna wrote:

>Thanks, I'll *re*read the docs. What can I say, with flexibility
>comes complexity! ;-)

Right on!

--
Jos den Bekker
<josdb@xs4all.nl> http://www.xs4all.nl/~josdb
-*-
"We had to live on food and water for 30 days." - W.C. Fields

3543. Re: Atari screen saver for Windows!

Newsgroup: comp.sys.atari.st
Date: 1998-07-26 00:00:00 UTC
From: cgood@cix.compulink.co.uk
Message-ID: <Ewp9CM.36D@cix.compulink.co.uk>
Source record: 96387

>From: publish@cix.co.uk (Mike Kerslake)
>Newsgroups: comp.sys.atari.st
>Subject: Re: Atari screen saver for Windows!
>Date: 24 Jul 1998 22:26:21 GMT
>>
>>> When I read this I thought I must be in a time warp :-) Was this not
>>> posted some days/weeks ago?
>>
>>aerm.... somethings seems to go wrong. this happened with other
>>postings, too. i don't know why...
>
>I noticed that weeks' old postings of mine suddenly appeared again in this
>NG!

Same here. Thought I seeing double:)

Chris

3544. [Ad] Microsoft for Atari Fans?

Newsgroup: comp.sys.atari.st
Date: 1998-07-26 00:00:00 UTC
From: tross3@hamtel.tds.net
Message-ID: <6pf5lv$b33@news2.tds.net>
Source record: 96388
Cross-posted to: comp.sys.atari.st,comp.sys.atari.8bit

Atari Fans! Finally, a great Microsoft product that you can actually use!

Guaranteed not to crash! (Although, it does burn quite well.)

Priceless!
(Slightly higher in Canada)

is pleased to announce the immediate availability of fine, handcrafted writing paper:

100% Hand-made
100% Recycled
100% Post-Microsoft content

OK, not so fine actually. I'm just starting this and am learning as I go - but it's getting better looking every batch, and is perfectly useable writing paper - measuring approximately 8.5x11 inches. Guaranteed to be 100% repulped Microsoft documentation and MS generated printouts. Careless bugs (or features, in Microsoft parlance) and the occasional dog hair (this is a *small* operation, and my huskies like to help me with everything <grin>) included free-of-charge if I happen to miss them.

This is the first in a series of Atari-related (and other alternative operating systems, to a lesser extent) items that I will be making available. I'll have information on these products up on my TDS website soon. This is just an attempt to raise a small amount of capital to enable me to pursue some grander projects.

Contact me for more information on the paper:

tross3@hamtel.tds.net

****
Atari authors/FAQ writers & Compilers - please contact me at the same email address.

Thanks!

Terry Ross
P.S.: Sorry for the cross-post, any complaints please email me directly, to prevent cluttering up the two Newsgroups.
--

http://www.geocities.com/SiliconValley/Peaks/6320/
The 'X-Files' ain't real life folks, sorry... To paraphrase Descartes:

SUM ERGO COGITO

3545. Re: Possible change in POPwatch - discussion please

Newsgroup: comp.sys.atari.st
Date: 1998-07-26 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <35bb1f90b604f0@the-gap.demon.co.uk>
Source record: 96389

on Sun 26-07-98 11:04 Jos den Bekker wrote:

>on Sat 25-07-98 23:18 Gary Priest wrote:
>
>>POPwatch currently uses the 'To:' field in an email header to determine what
>>the incoming mail file will be called: ie. gary.txt.
>
>I don't quite understand this move, Gary. You yourself already point
>out the difficulty with mailing lists, but what if the `To:' field
>contains multiple adresses? And what do you do with copies, i.e.:
>
>> To: josdb@xs4all.nl
>> Cc: gary@the-gap.demon.co.uk
>
>?
>
>Or, worse, with a message that only contains this header:
>
>> To: josdb@xs4all.nl
>
>and still ends up in your mailbox, because it originally had a `Bcc:'
>header, which, as you may know, is removed before the message is sent?
>I don't think you should scan the `To:' field to find out which user
>the message is for.

I totally agree with your examples, and fully understand what your saying.
But....
How else should I be doing it (without scanning the received: line)?
At the end of the day, if all else fails you *have* to fall back on the To:
line, surely?? Without access to the SMTP envelope, it's all but impossible
to *accurately* determine the recipient!

>>For those unlucky souls that don't use Demon's server, Jos suggested I
>>change POPwatch to look for the the top 'Received:' line in an incoming
>>email and use the email address shown there. It is not always present,
>
>Are you really sure about that? I have never seen Internet messages
>without that header, and it wouldn't be wise to exclude the field,
>because it is the ONLY way to trace a message.

Yes. I'm not saying that the received: line won't exist.
The RFC's clearly state that it *must* be added by the last SMTP server in
the trip.
But RFC821 clearly states that the *for* bit is optional. I have definately
seen emails that don't include the *for* information. My POP3SMTP server

doesn't include it. Although I've just added it to the TODO list ;-)

----------EXTRACT FROM RFC821------------
The time stamp line and the return path line are formally defined as follows:

<return-path-line> ::= "Return-Path:" <SP><reverse-path><CRLF>

<time-stamp-line> ::= "Received:" <SP> <stamp> <CRLF>

<stamp> ::= <from-domain> <by-domain> <opt-info> ";"
<daytime>

<from-domain> ::= "FROM" <SP> <domain> <SP>

<by-domain> ::= "BY" <SP> <domain> <SP>

<opt-info> ::= [<via>] [<with>] [<id>] [<for>]

<via> ::= "VIA" <SP> <link> <SP>

<with> ::= "WITH" <SP> <protocol> <SP>

<id> ::= "ID" <SP> <string> <SP>

<for> ::= "FOR" <SP> <path> <SP>
---------END OF RFC821 EXTRACT-----------

>>It does mean that all junk email that is currently addressed badly wouldn't
>>be filtered out, it would just end up in your real mailbox.
>
>What doe you mean by this?

Well, some people may *like* to have all emails that have a duff To: line
batched together in a separate mailbox. This is currently possible using the
new ALIAS function in POPwatch 2.70 but if I start using the 'received:'
line then that flexibility would be taken away.

Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

3546. Re: Possible Milan dealer in USA has so

Newsgroup: comp.sys.atari.st
Date: 1998-07-26 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6pf6l9auu1@news-inn.inet.tele.dk>
Source record: 96390

>From: pricard@club-internet.fr (Pascal Ricard)
>Date: Sun, 26 Jul 1998 02:01:52 +0200 (MET DST)
>
>Sure, but what will you do with your Magic 6 ?
>

Hi,- I can`t do anything but try to push ASH to make a MagiC for the Milan.

Someone told me, that they (ASH) had ask for a developer machine?
I hope they will make it, but I`m think it depends on how the Milan sells.
But why not they made a version for the Hades, didn`t they?

cheers

Joergen

surfing the net on a ATARI Falcon 030 with MagiC 6, - CAB 2.7 on I-Conn.
Reading News, Sending mail with ASH EMailer 1.1.
http://home3.inet.tele.dk/prunus/

3547. Re: Possible Milan dealer in USA has so

Newsgroup: comp.sys.atari.st
Date: 1998-07-26 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6pf6lcauu2@news-inn.inet.tele.dk>
Source record: 96391

>From: outrider@lvdi.net (Terry May)
>Date: Sat, 25 Jul 1998 19:17:04 -0700 (PDT)
>
>> Quite impressive, if this list is anything to go by?
>
>Hard to say without a list of incompatible stuff, because you have no
>idea how complete this list is.

Right,- we have to wait and see how well it runs. I did notice, that
the APP`s that I use, seems to run on it.

>
>I notice a conspicuous absence of MagiC, without which, it would be
>no better than a doorstop for me.

Yes,- I miss MagiC to. Lets hope they (ASH) will make a version for
the Milan, and why not?
Didn`t they make a version for the Hades?

cheers

Joergen

surfing the net on a ATARI Falcon 030 with MagiC 6, - CAB 2.7 on I-Conn.
Reading News, Sending mail with ASH EMailer 1.1.
http://home3.inet.tele.dk/prunus/

3548. Flight simulators

Newsgroup: comp.sys.atari.st
Date: 1998-07-26 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <901456442.28860.0.spot.c3adfca1@news.demon.nl>
Source record: 96392

Hi enthusiasts!

This time for something completely different...

Wanna talk about flightsims on the Atari platform. Yep, I know there's NG's for that, but they only talk about Flightsim 97 or 98 on the Windoze box, not about stuff on the Atari.
I bet there must be lots "flying around" on the Atari.
Now for the sake of it, I'm not a Mig killer... Unca Lewey is the serious type, so I fly for the sake of flying, not boosting my ego "Hey, I killed 5 more Migs today!"
That means I spent a few thousand hours on flying the ole Flightsim II (by Sublogic), Airbus and Proflight. Guess that makes me a "qualified flightsim pilot".

Now the thing is: docs on all those programs weren't too good, sometimes being not complete (Airbus has more facilities than are being mentioned in the books), so I figure there are people walking around with questions. Even I do have some left...

So maybe the Net is one way to discuss things, but first I wanna know: Who else is flying around? Who's having questions about it too? Just in case there are so many that a separate NG would be justified, we can think of that too... Just for now please react by Email.

Blue Skies,

CU NeXT msg,


```
_____________________________________
/ __ . __ | |
/ / / / / / /_ | Email: louis@holleman.demon.nl |
/_ /_/ /_/ / __/ | http://www.holleman.demon.nl |
| |
_____________________________________
```

3549. New at the Belgian ftp-site 193.190.205.13

Newsgroup: comp.sys.atari.st
Date: 1998-07-26 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35bb451017e7e0@ping.be>
Source record: 96393

```
New at the Belgian ftp-site 193.190.205.13

atari/incoming/internet/aftp14b3.zip (STik/STing version)
/aftp14b3.lzh (MiNT/MiNTnet version)

atari/incoming/utilities/arthur98-demo.lzh
/hvfat_r1.lzh

atari/incoming/mint/emacs-18.59.4-mint.tar.gz

--
**************************************
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
******************
But He uses a Hades 060 now
```

3550. Wtb: Atari Portfolio

Newsgroup: comp.sys.atari.st
Date: 1998-07-27 00:00:00 UTC
From: lr172@my-dejanews.com
Message-ID: <6pggctfpg1@nnrp1.dejanews.com>
Source record: 96271

Please E-mail me with info.
Thanks!

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

3551. Re: Possible Milan dealer in USA has so

Newsgroup: comp.sys.atari.st
Date: 1998-07-27 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <35bbd4b7.15214987@news2.tmisnet.com>
Source record: 96272

On 23 Jul 1998 19:41:59 GMT, jlog@zetnet.co.uk (JI Logan) wrote:

>I agree that there is absolutely no point in bringing out a _new_
>computer. It must be TOS compatible but I do wonder sometimes if it
>would not be possible to re-write TOS to iron out all bugs and put
>in the extras that our auto-folder programs give us.

Isn't Wizztronics <toscompinfo@wizztronics.com> working on an
improved GEM/TOS OS that remains compatible with existing
software? Send them an email & tell them what you want!

-- George Crissman
-- strads@tmisnet.com
Member Of The Atari WebRing, Featuring USA Links
<http://www.tmisnet.com/~strads/hq/atari.html>
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

3552. Re: What's up with Atari lately?

Newsgroup: comp.sys.atari.st
Date: 1998-07-27 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <35bbd4bf.15223545@news2.tmisnet.com>
Source record: 96273

The quick answer to your questions is to check
<http://www.tmisnet.com/~strads/hq/atari.html>

The long, slow answer follows.

==========

On 26 Jul 1998 07:14:58 GMT, yabahaan@aol.com (Yabahaan) wrote:

> To all,
>
>I know I'm taking the risk of sounding completely out of it or stupid but...
>Do they still make Atari's?

Atari is finally gone. Purchased by Hasbro. It's my
understanding that Hasbro Representatives will be at
Atari World 98 in Las Vegas (late August) to discuss
their plans for Atari.

Check Atari HQ at <http://www.atarihq.com/> for more info.

Do they still sell Atari software and accessories?
>If so, where can I buy them?

Yes, indeed they do. You can find a list of USA dealers
and servicers at:
<http://www.tmisnet.com/~strads/hq/sources.html#Dealers>.

> If they still make them, where are the Atari
>manufacturers located?

There are several clones in production. Yup, there's a list:
<http://www.tmisnet.com/~strads/hq/clones.html>

> Where can you get an Atari fixed or serviced?

ATY Computer in Oakland California has done good work on my
Falcon. Wizztronics is the "designated repair facility"
IIRC.

You just know there's gotta be a hyperlink:
<http://www.tmisnet.com/~strads/hq/sources.html#Dealers>.

> And what is the "Milan" other than a place in Italy? Please help.

A successful movie by Walt Disney Product... >ouch!<
<http://www.tmisnet.com/~strads/hq/clones.html>

>Confused about this whole "Atari mystery thing",

Would you believe we do it this way on purpose?

-- George Crissman
-- strads@tmisnet.com

The San Diego Trolley (Unofficial) Light Rail System.
<http://www.tmisnet.com/~strads/trolley/index.html>
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

3553. BMP for ATARI?

Newsgroup: comp.sys.atari.st
Date: 1998-07-27 00:00:00 UTC
From: kenkel@zetnet.co.uk
Message-ID: <6pglgrakh1@irk.zetnet.co.uk>
Source record: 96274

Hello All,

I sometimes receive files with the .BMP suffix and I assume that these are for PCs. However, can these be read by any special Atari software program, I wonder?

Thanks and good wishes,
EDK

3554. Re: FS: Atari STuff

Newsgroup: comp.sys.atari.st
Date: 1998-07-27 00:00:00 UTC
From: John Hamilton <jhamilton@home.com>
Message-ID: <35BBDBCD.D56E458E@home.com>
Source record: 96275

Keith Brooks wrote:
>
> For Sale:
>
> 2 SLM605 Laser Printers, both good working order, with SLMC804 control
> boxes - $150 each + shipping
> 1 PTC1426 TT Monitor - $50 + shipping
> Assorted productivity software (Works, Superbase Pro, LDW)
> Fargo Primera Colour Printer including Calamus driver & supplies - $150
> + shipping
>
> Keith Brooks
> Calgary, AB
>
> ----------
> | Home of the "Labour of Love" 1962 Gran Turismo Hawk |
> | & the "Love of Labour" 1964 Studebaker Avanti R3719 |
> ----------

Kieth, Hi there from fellow Calgarian....

That TT Monitor, does it work with a Falcon? Please let me know

John

3555. Re: What's up with Atari lately?

Newsgroup: comp.sys.atari.st
Date: 1998-07-27 00:00:00 UTC
From: Stuart Lyster <lyster@istar.ca>
Message-ID: <01bdb91a$41332100$4f99bfcc@conquest>
Source record: 96276

I tried the links mentioned below and got the error message: "Internet
Explorer cannot open the html files mentioned."

Are you sure they are operative?

Stuart

George Crissman <strads@tmisnet.com> wrote in article
<35bbd4bf.15223545@news2.tmisnet.com>...
> The quick answer to your questions is to check
> <http://www.tmisnet.com/~strads/hq/atari.html>
>
> The long, slow answer follows.
>
> ==
>
> On 26 Jul 1998 07:14:58 GMT, yabahaan@aol.com (Yabahaan) wrote:
>
> > To all,
> >
> >I know I'm taking the risk of sounding completely out of it or stupid
but...
> >Do they still make Atari's?
>
> Atari is finally gone. Purchased by Hasbro. It's my
> understanding that Hasbro Representatives will be at
> Atari World 98 in Las Vegas (late August) to discuss
> their plans for Atari.
>
> Check Atari HQ at <http://www.atarihq.com/> for more info.
>
> Do they still sell Atari software and accessories?
> >If so, where can I buy them?
>
> Yes, indeed they do. You can find a list of USA dealers
> and servicers at:
> <http://www.tmisnet.com/~strads/hq/sources.html#Dealers>.
>
> > If they still make them, where are the Atari
> >manufacturers located?
>
> There are several clones in production. Yup, there's a list:
> <http://www.tmisnet.com/~strads/hq/clones.html>
>
> > Where can you get an Atari fixed or serviced?

>
> ATY Computer in Oakland California has done good work on my
> Falcon. Wizztronics is the "designated repair facility"
> IIRC.
>
> You just know there's gotta be a hyperlink:
> <http://www.tmisnet.com/~strads/hq/sources.html#Dealers>.
>
> > And what is the "Milan" other than a place in Italy? Please help.
>
> A successful movie by Walt Disney Product... >ouch!<
> <http://www.tmisnet.com/~strads/hq/clones.html>
>
> >Confused about this whole "Atari mystery thing",
>
> Would you believe we do it this way on purpose?
>
> -- George Crissman
> -- strads@tmisnet.com
>
>
>
> The San Diego Trolley (Unofficial) Light Rail System.
> <http://www.tmisnet.com/~strads/trolley/index.html>
> Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.
>

3556. CAB.OVL for STiK 1.3005 beta available

Newsgroup: comp.sys.atari.st
Date: 1998-07-27 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <35bc0df9.0@athena.netset.com>
Source record: 96277

There was a problem in 1.3005, I've hopefully patched it and
replaced it on my web page.

http://www.netset.com/~baldrick/ovl.html

Thanks to Elios on #atari for helping me track this down.

Dan Ackerman
aka baldrick@netset.com

3557. Re: Atari Times Special Edition

Newsgroup: comp.sys.atari.st
Date: 1998-07-27 00:00:00 UTC
From: Colin Polonowski <polonowski@zetnet.co.uk>
Message-ID: <6ph72b$bn8$1@irk.zetnet.co.uk>
Source record: 96278

Hi Tony

>depends whats in it?...if its a "best of" consisting of the best of
>stuff thats already been in AT then not much point for me as I read
>every issue so no point buying a paper based version of what I already
>read...

Mostly from previous issues, but there is some stuff from next issue.

>>It currently runs to 44 A5 pages and this edition is focused on tutorials.
>>However, I hope to release further (more generic) special editions if this
>>one is successful.
>
>Are the tutorials full.. start to finish ?

The HTML one is the full monty, however that's the only one which was spread
over more than 1 issue. All the others are full tutorials too.

>>If you would be interested in purchasing the Atari Times special edtion,
>>please send me an e-mail and let me know.
>
>your on a 60+ strong mailing list of people interested in all things
>readable about ATARI..and you didnt post this question to it ?....
>remarkable ????????
>
>Come on Colin...thinkin ead on mate :)

Hmm, this was a spur of the moment thing, I thought 'why not post a message
to the NG to see what the interest'll be!' I didn't even think about the
list :)

I'll post a copy to it now :)

Cheers,

* Colin Polonowski, polonowski@zetnet.co.uk, ICQ# - 16204069
* Experienced in Java, HTML, BASIC and Modula-2.
* User of Windows 95, DOS, TOS/GEM, MagiC, UNIX.
* The Zone - http://www.users.zetnet.co.uk/polonowski/

3558. Re: Wdialog & Sting conflict?

Newsgroup: comp.sys.atari.st
Date: 1998-07-27 00:00:00 UTC
From: epkerha@epk.ericsson.se
Message-ID: <6ph7cd$54u@newstoo.ericsson.se>
Source record: 96279

In article <35bbab9c28cf6d0@tripnet.se>, kennethm@tripnet.se (Kenneth Medin) writes:
>With Wdialog 2.01 installed neither Popwatch, Newswatch or CAB can make
>any connections. Sting itself is working perfectly both internally and
>through masquerading. I can connect perfectly with all three programs on
>my other computer at the same time as they time out on the the first
>one. Strange!
>
>This is on a MSTe with Geneva and Neodesk. CAB does work offline with
>Wdialog installed but I see no difference in CAB with or without it. Is
>it needed at all with Geneva?
>
>Btw. the other computer is a Stacy without any Wdialog version
>installed.

I have big problems with Wdialog.
But i have problem that it crasch randomly CAB and Jinnee.
Using CTRL+C CTRL+X and so on are randomly crasching all processes.
This is not a new problem i had this in versions before 2.01
If i remove wdialog theproblems are gone.

/Erik Hall

Mail : Erik.Hall@epk.ericsson.se |||
or erikhall@tripnet.se /|\ Hades 060
URL : http://www2.tripnet.se/~erikhall/index.html / | \

3559. Re: Atari screen saver for Windows!

Newsgroup: comp.sys.atari.st
Date: 1998-07-27 00:00:00 UTC
From: Micha Knorpp <micha.knorpp@bk.bosch.de>
Message-ID: <35BC39BF.D1E78FF7@bk.bosch.de>
Source record: 96280

Christopher Good wrote:
>
> Same here. Thought I seeing double:)

damn alcohol! ;-)
-micha-

3560. Re: Possible Milan dealer in USA has so

Newsgroup: comp.sys.atari.st
Date: 1998-07-27 00:00:00 UTC
From: Micha Knorpp <micha.knorpp@bk.bosch.de>
Message-ID: <35BC3BDB.963FE0B@bk.bosch.de>
Source record: 96281

William Platt wrote:
>
> Is that for an 040, or will there be an 060?

itï¿½s the price for the 040 version. an 060-update is planned to be
released next year. they said it wouldnï¿½t make a big difference in price
whether to start with a 040 and later upgrade to the 060 or to wait
until the 060 is released. but who knows what a "big difference" is ?

-micha-

3561. Re: Environmental Variables

Newsgroup: comp.sys.atari.st
Date: 1998-07-27 00:00:00 UTC
From: Thomas Binder <gryf@hrzpub.tu-darmstadt.de>
Message-ID: <6pheu4$q5k$1@sun27.hrz.tu-darmstadt.de>
Source record: 96282

Hi!

Guy Harrison <guy@swampdog.demon.co.uk> wrote:
: >#_ENV PATH=;C:\

: If a program can't find something then it can look at this variable to
: try and locate it. The above means "look in the current directory"
: (typically the one the program is running from) then if that fails,
: look in C:\ for it. It is typically used for locating executable files
: and is thus of most use in command line systems or within a compiler
: environment.

$PATH is also used by shel_find() (to locate files) and rsrc_load() (to load .rsc-files). It's therefore possible to include the path given in $HOME in $PATH, too, as it sometimes enables programs which do not officially support $HOME to find their .inf-files in this directory as well. Of course, for this to work you'll have to save options once and then copy the files over to $HOME. If the application then still finds them, it uses shel_find() to locate them, and is therefore "tricked" into supporting $HOME by faking $PATH.

And don't worry: Including the homedir into $PATH won't cause any harm.

Ciao

Thomas

--
Thomas Binder (Gryf @ IRCNet) gryf@hrzpub.tu-darmstadt.de
PGP-key available on request! binder@rbg.informatik.tu-darmstadt.de

3562. Re: A New HD Floppy

Newsgroup: comp.sys.atari.st
Date: 1998-07-27 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <35BC3C9C.B7F14FEF@hol.REMOVE.THIS.fr>
Source record: 96283

James Smith a ï¿½crit:
>
> Hello People.
>
> Having had lots of failures with floppies recently, I decided to treat my
> Falcon to a new HD drive.
> Today I picked up a Samsung and stuck it into place - only to be told that
> 'Drive A does not exist' when I tried to access a disk. (I had checked that
> pin 1 on the new mechanism was in the same place as the one on the original
> so I think I must have had the ribbon connector in the right way round.)
> I suspect it must be the 'famous' PC ID problem - but where are the jumpers
> or switch to change this ? I cannot find any ....

On most modern drives, they've got rid of the jumpers, probably to gain
$0.000000001 on production costs. Chances are, however, that the option
of setting the drive ID number is still there somewhere on the board,
probably under the form of an open solderpad on the drive's PCB. The
trouble is, finding the correct solderpad.

The way NOT to do it, is to open up the drive, and try shorting each
suspected solderpad with a screwdriver. Look for one with a marking like
"ID" or "D0/D1" or something like that. This is really the "I got
nothing to lose" approach.

I did this with my Mitsumi, and was lucky enough to find the right pad
before blowing up the drive or the machine.

I'm afraid I can't suggest any correct way to do it, without getting the
PCB data from Samsung.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3563. Re: Flight simulators

Newsgroup: comp.sys.atari.st
Date: 1998-07-27 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <35BC3EA7.97A347F3@hol.REMOVE.THIS.fr>
Source record: 96284

```
Louis Holleman a ï¿½crit:
>
> Hi enthusiasts!
>
> This time for something completely different...
>
> Wanna talk about flightsims on the Atari platform. Yep, I know there's NG's
> for that, but they only talk about Flightsim 97 or 98 on the Windoze box,
> not about stuff on the Atari.
> I bet there must be lots "flying around" on the Atari.
> Now for the sake of it, I'm not a Mig killer... Unca Lewey is the serious
> type, so I fly for the sake of flying, not boosting my ego "Hey, I killed 5
> more Migs today!"
> That means I spent a few thousand hours on flying the ole Flightsim II (by
> Sublogic), Airbus and Proflight. Guess that makes me a "qualified flightsim
> pilot".
>

I must admit that I did spend a lot of time buzzing around in FSII on
the ST. I even did a transatlic flight with the learjet and bought the
northern europe scenery disk.

There were a few hidden features in that version. The US had a
non-documented Seattle area, and I once found a tiny little lake
somewhere in between New York and Chicago. You could also do some neat
things like making an atmospheric re-entry with the Cessna.

I bought a quite good book at the time, that I still have where it
talked about PC/Mac and Atari versions of FSII. Sadly it was edited by
"Microsoft press".

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

3564. Need utility to read ST disks on PC

Newsgroup: comp.sys.atari.st
Date: 1998-07-27 00:00:00 UTC
From: angelhacker <angelhacker@uswest.com>
Message-ID: <35bc364c.0@news3.uswest.net>
Source record: 96285

I need a utility to read my ST disks (single sided) on my PC. I have a TON
of word processing docs I need to get onto my PC that I wrote on my ST.
E-mail me privately at Angel_Hacker@juno.com and tell me of where on the net
can I find a program that can help me with this task.

Angel Hacker

3565. Re: BMP for ATARI?

Newsgroup: comp.sys.atari.st
Date: 1998-07-27 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6phiu5$v6d$1@roch.zetnet.co.uk>
Source record: 96286

On 27 Jul 1998 01:35:23 , Edward dimitri Kennaway wrote:
>Hello All,
>
>I sometimes receive files with the .BMP suffix and I assume that these
>are for PCs. However, can these be read by any special Atari software
>program, I wonder?

Yes, they are crude Bitmap files - no compression or anything so they
are enormous.

I use Imagecopy to display any of these that I get but I'm sure other
graphics progs (SMURF, GEMview etc.) would deal with them.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

3566. Composite Output From a Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-07-27 00:00:00 UTC
From: phantomm@eastky.net
Message-ID: <6pgvh0$3fv$1@ns1.sols.net>
Source record: 96287

Greetings,

Does anyone know of a modification that will allow one to get a
composite output from a Atari Falcon?

If so, I would appreciate a text file describing how to do the
modification.
I have a composite output on my STe which works well and would like
to have one on the falcon too.

Thanks for any help or info.

3567. Re: Pagestream 2.2 troubles

Newsgroup: comp.sys.atari.st
Date: 1998-07-27 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.980727044055.18915C-100000@sparkie.gnofn.org>
Source record: 96288

On Sun, 26 Jul 1998, James Alexander wrote:

> I got Pagestream 2.2 a while back and I've got a couple questions.
> Firstly I can't change the point sizes of text (can't change fonts
> either) or line objects.

First, are you using the last 2.2b release?
Are you sure the font sizes are not changed in the printed doc, or do you mean they don't seem to change onscreen? There is a big difference between the way Pagestream shows fonts on the screen, and the way they actually print out. The font dialog box seems a little flakey to me. Sometimes the font selector defaults to the last selected font, and sometimes it defaults to the last font used after clicking "Save Settings". Also having some bad font files will cause this behavior.

> Also Text appears one character directly on top
> of the other instead of normal (like you're reading now). These two

Have you checked out the line and character spacing menu item? Does this happen with all fonts, some fonts, or just one font?

L8tr G8tr,
Dave

<pre>
_____
/ /
||||||||||||||||====]: dbg01@gnofn.org
____\
</pre>
Bass player for Broadcast,
http://www.sstar.com/d
on the web

3568. [ANN] Eureka 2.12 August release

Newsgroup: comp.sys.atari.st
Date: 1998-07-27 00:00:00 UTC
From: LE COAT Francois <lecoat@ief.u-psud.fr>
Message-ID: <35BC5889.EC3BB1DE@ief.u-psud.fr>
Source record: 96289

Hello Everybody,

I recently load the August release of Eureka 2.12 on my page.
It's a 2D Graph Describer and a 3D Modeller. The main
update in this release is the Gouraud Shadind. I've
also uploaded it on funet.fi , Belgian FTP site of RMA,
and tu-berlin.de. I tried for several times to upload
it on atari.archive.umich.edu with no success. There's
always a time out. Umich FTP doesn't seem to work.
Have fun with Eureka,
Bye for now,

-- Francois LE COAT
Eureka 2.12 Author (2D Graph Describer 3D Modeller)
WEB : http://www.ief.u-psud.fr/~lecoat
E-mail : mailto:lecoat@ief.u-psud.fr

3569. Re: Possible Milan dealer in USA has so

Newsgroup: comp.sys.atari.st
Date: 1998-07-27 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.980727050007.18915D-100000@sparkie.gnofn.org>
Source record: 96290

On Sat, 25 Jul 1998 prunus@post3.tele.dk wrote:

> The complete list, as taken from the homepage of Milan.
....

> N.AES
> NVDI

> Quite impressive, if this list is anything to go by?

OK, N.AES & NVDI should be expected to run on any kind of TOS clone. But has anyone tried Freeze Dried Terminal on a Milan? FDT was not supposed to run on a Falcon, but I've been doing just that for 3 or 4 years. FDT thinks its in some sort of 16 color TT mode. TT medium?? Also it was written in GFA Basic, but it runs much better on my Falcon in 16 color mode, than it runs in ST Med or High for which it was written and tested on.

I know this FDT software will never be updated, but I hope the Milan will keep up with the software! :-)

L8tr G8tr,
Dave

<pre>
_____
/ /
|||||||||||||||====]: dbg01@gnofn.org
____\
</pre>
Bass player for Broadcast,
http://www.sstar.com/d
on the web

3570. Re: Okami 1.34

Newsgroup: comp.sys.atari.st
Date: 1998-07-27 00:00:00 UTC
From: josdb@xs4all.nl
Message-ID: <35bc65bc15d19d1@xs4all.nl>
Source record: 96291

on Sun 26-07-98 20:55 Martin "Nightowl" Byttebier wrote:

>Thanks. I renamed my mail group which was 'Mail.martin' indeed to
>'tos4ever'.

But how did you get that name in the first place?

--
Jos den Bekker
<josdb@xs4all.nl> http://www.xs4all.nl/~josdb
-*-
"It is very easy for a constitutionally vigorous mind to fritter
its power away in trivialities." - Norbert Wiener

3571. Re: Possible change in POPwatch - discussion please

Newsgroup: comp.sys.atari.st
Date: 1998-07-27 00:00:00 UTC
From: josdb@xs4all.nl
Message-ID: <35bc65bc15d19d2@xs4all.nl>
Source record: 96292

on Sun 26-07-98 13:17 Gary Priest wrote:

>I totally agree with your examples, and fully understand what your saying.
>But....
>How else should I be doing it (without scanning the received: line)?
>At the end of the day, if all else fails you *have* to fall back on the To:
>line, surely?? Without access to the SMTP envelope, it's all but impossible
>to *accurately* determine the recipient!

No, Gary, you should *never* use the `To:' field to determine who the message is for. Never ever. If you don't have access to the (E)SMTP envelope, or if there's no `Received:' header with `for:' information, then you should relegate the message(s) to a mailbox called `postmaster', or, maybe, `junk'. Any filtering should be done *after* the messages have been properly enveloped, and I think it stands to reason to filter on the `From:', or `Reply-To:', or `Sender:' fields. If you filter in advance on the `To:' field, you might lose important mail.

>Yes. I'm not saying that the received: line won't exist.
>The RFC's clearly state that it *must* be added by the last SMTP server in
>the trip.
>But RFC821 clearly states that the *for* bit is optional.

I do not read in the extract you give that `for' is any more optional than the other fields.

>I have definately
>seen emails that don't include the *for* information.

Not anywhere? Are you sure? Very often there are at least three `Received:' fields, and not all of them contain the `for' field. But *none* of them?

>My POP3SMTP server
>doesn't include it. Although I've just added it to the TODO list ;-)

Attaboy! :)

--
Jos den Bekker
<josdb@xs4all.nl> http://www.xs4all.nl/~josdb
-*-
"The single most brilliant design decision in all of UNIX was the choice of a SINGLE character as the end-of-line indicator."
- M. O'Dell

3572. Re: HDDRIVER 7.54

Newsgroup: comp.sys.atari.st
Date: 1998-07-27 00:00:00 UTC
From: ddc@imaginet.fr
Message-ID: <6phlhd$b6v$1@news.imaginet.fr>
Source record: 96293

On 26 Jul 98 01:09:47 GM, Ken Springer wrote:

>Lastly, on my Hades, the text does not display properly in any of the
>dialogs. Text using the system font is too large for the buttons. Looks
>like the old Atari 800 text. <G> Suggestions?
Same here, with 7.51, on a MegaSTe with an ET4000 and NOVA VDI 2.61. If
I activate NVDI (for access to vector fonts), however, the display is
correct.
--
Didier BRIEL
ddc@imaginet.fr

3573. Re: Falcon RF interference

Newsgroup: comp.sys.atari.st
Date: 1998-07-27 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <LaZu1.3$Ol2.4140@news2.atl.bellsouth.net>
Source record: 96294

What is SCart. My TV has Cable inputs as well as composite.

B.P.

On 26 Jul 1998 10:14:04 , Robert Schaffner wrote:
>
>It's better to use a scart connection to the TV (If scart is avaiable)
>
>Scart schematic avaiable in DOITF030
>
>Regards, Robert
>
>--
> -= Home of DOITF030, PROFIJAG, DOITLYNX, DOIT_MAC, DOIT_ST =-
> ### _____
> ### Nemesis Falcon F030-520ST-Jaguar-Mac Lynx I + II
> # # # robscha@data.rhein-main.de
> # # # http://www.rhein-main.de/people/robert/homepage.htm
>.

Remove the NOSPAM to reply by e-mail

3574. Re: Possible change in POPwatch - discussion please

Newsgroup: comp.sys.atari.st
Date: 1998-07-27 00:00:00 UTC
From: kmaj@smok.krakus.top.pl
Message-ID: <35bc773214d4270@smok.krakus.top.pl>
Source record: 96295

on Sun 26-07-98 13:17 (+0100) Gary Priest wrote:

>I totally agree with your examples, and fully understand what your saying.
>But....
>How else should I be doing it (without scanning the received: line)?

It's very simle! After click in POPwatch menu:
Preferences -> Edit user
you can see a nice window with a field "Account:". When retrieving post
take a username from this field :-)

--
Greetings from Okami Newsreader user.
-
Krzysztof Maj
<kmaj@smok.krakus.top.pl>

3575. Re: Falcon RF interference

Newsgroup: comp.sys.atari.st
Date: 1998-07-27 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <35BC7213.8E49EF79@hol.REMOVE.THIS.fr>
Source record: 96296

SCART is a european standard connector, also called Peritel, that
includes RGB and composite input and output signals. It is standard on
all euro TVs since the 80's. It is a wierd shaped rectangular connector
that looks something like this:

```
____________
|: : : : : /
| : : : : :|
```

I don't know what you call "cable inputs", but maybe you have an RGB
signal input somewhere that you can use. RGB is always better than
composite.

Have a look at the pinout section of the Quick FAQ.

William Platt a ï¿½crit:
>
> What is SCart. My TV has Cable inputs as well as composite.
>
> B.P.
>
> On 26 Jul 1998 10:14:04 , Robert Schaffner wrote:
> >
> >It's better to use a scart connection to the TV (If scart is avaiable)
> >
> >Scart schematic avaiable in DOITF030
> >
> >Regards, Robert
> >
> >--
> > -= Home of DOITF030, PROFIJAG, DOITLYNX, DOIT_MAC, DOIT_ST =-
> > ### ____
> > ### Nemesis Falcon F030-520ST-Jaguar-Mac Lynx I + II
> > # # # robscha@data.rhein-main.de
> > # # # http://www.rhein-main.de/people/robert/homepage.htm
> >.
>
> Remove the NOSPAM to reply by e-mail

--
Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm

-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3576. Re: HDDRIVER 7.54

Newsgroup: comp.sys.atari.st
Date: 1998-07-27 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <901540778.763736@tornado.itea.ntnu.no>
Source record: 96297

Ken Springer <wordwork*@ctos.com> wrote:

> I had the impression I would be able to read and IBM formatted ZIP
> cartridge without having to use BigDOS. Am I wrong in this regard?

Both yes and no. You can't just read any PC-formatted Zip, but you can partition them to be "TOS+DOS"-compatible. I use this myself to transfer stuff between my Falcon (HD-Driver 7.12) and the NT-box at work. No problems at all, and with MiNT 1.15 long filenames work as well. Read the manual well so you're sure you understand how it works though.

> Lastly, on my Hades, the text does not display properly in any of the
> dialogs. Text using the system font is too large for the buttons. Looks
> like the old Atari 800 text. <G> Suggestions?

What OS? TOS, MultiTOS, MagiC, N.AES...? Have you checked STA_VDI.INF, it's possible to specify the width and height of the display so fonts are scaled correctly (e.g. a 10pt font is really 10pt, regardless of the size of your monitor). If this is messed up you might get some funny results.

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

3577. Help to find AJAX chip.

Newsgroup: comp.sys.atari.st
Date: 1998-07-27 00:00:00 UTC
From: Steve King <skms@senet.com.au>
Message-ID: <35BC799D.39F69B27@senet.com.au>
Source record: 96298

Can anyone out there tell me where I can get an AJAX controller chip for my atari TT? Writes to the floppy drive A, and also an externally connected floppy B, have been faulty lately. From the little advice and support available in AUSTRALIA, I am assuming that this chip is probably faulty. The TT is a great machine It's unfortunate the platform is not well supported in this country. Please help!

3578. Auction: Atari Portfolio Accessories + Non Working Machines.

Newsgroup: comp.sys.atari.st
Date: 1998-07-27 00:00:00 UTC
From: Mail <gehring@shaw.wave.ca>
Message-ID: <35BC8E5F.E0C1B800@shaw.wave.ca>
Source record: 96299

Atari Portfolio
PC Card Drive interface (uses ISA slot) in box with extra Drive
3 BRAND NEW 64k memory cards in sealed Atari Box
1 USED 64K Memory Card in Atari Box (ACOM on card)
Serial interface in box with German Instructions
Genuine power supply in box
One Portfolio, Broken, LCD isnt working right, it works when you open
the screen slightly however turns off when you open the screen fully.
One Portfolio, LCD removed, machine should work o.k.
I would assume both Portfolio's are easily fixable, especially the one
with the screen still on, it is probably just a *small* problem which
someone with electronic experience could fix, I however do not have this
experience, I havent even opened it up. If you purchased all of
accessories from a supplier you would be looking to pay over 250.00 not
to mention the probably easily fixable machines.

You can bid on this at:
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=22908158

GOOD LUCK!

3579. Location of the AJAX chip

Newsgroup: comp.sys.atari.st
Date: 1998-07-27 00:00:00 UTC
From: burr@cyberhighway.net
Message-ID: <6pi2k2$50u$1@news.cyberhighway.net>
Source record: 96300

Best Electronics has the AJAX chip and just about every other part for just about anything atari ever put out to market. They are located in the U.S. at:
Best Electronics
2021 The Alameda, Suite 290
San Jose, California - 95126
U.S.A.
(408) 243-6950

If you wish to call ask for Brad after 1 p.m. Pacific Standard Time Monday through Friday.

Later,
James

3580. Re: Falcon serial port speed

Newsgroup: comp.sys.atari.st
Date: 1998-07-27 00:00:00 UTC
From: "K.Hampf" <k_hampf@mail.bip.net>
Message-ID: <35bc1c51.0@d2o29.telia.com>
Source record: 96301

William Platt wrote in message ...
>On 21 Jul 1998 14:00:57 , "K.Hampf" wrote:
>>1: port speed = hardware and driver's speed, for example 115,2kbps

>Is this the DTE speed. I'm set at 115,000

If you have a 33k6 modem I think it will have a maximum peak at around 70kbps, but then again, you won't see much difference if set at 56k7, and you'll probably have a more reliable connection too. My Falcon refuses to work with the modem if I set it at 115k2 and use a 33k6 modem.

>>2: modem speed = the physical connection between your and your ISP, for

>Is this the DCE, this is set at 33.6.

If you have a 33k6 modem it's the best you'll get. But as somebody else in this thread said , this is taken care of by the modem if you haven't put some of the other speeds too low. Good modems even have fallback, if the high speed is resulting in a lot of errors both modems will step down a little bit to see if it's more reliable.

>>3: connection speed = the teorethical connection, actual data troughput that

>Can you really get a connection above 28.8?

With a 33k6 modem the best would be to have a port speed at 56k7 and get connections at 56k7. Shouldn't be any problems there really. With 56k7 modems you could actually get connections at 70kbps.

>>4: the source = if the data to you is sent by 2000bytes/s, no matter how

>I use Bellsouth.net. I would assume that they have the most state of
>the art equipment.

I know nothing about them since I live in Finland, but it isn't just about their equipment, it is also about their configuration as a whole.

>The main problem I have is that CAB will transfer the first 5 or 10k
>real fast (6 or 7k per sec. Then it will get stuck and just sit there
>and slow down to 500 or so. For example if it is d-loading a jpeg
>form a web page, the first 10k will take 2 seconds, and then I can go
>get a cup of coffee(sometimes I can go to colombia and get fresh
>beans) before the other 50k of the file is sent. Could it be than my
>F030 just doesn't have enough power to sustain a fast transfer. I
>have transferred via FTP 1 meg files at over 3500.

The F030 has the power to keep transferring at the highest rate you have get during a session. It only slows down while processing images and doing layout and displaying. The best would be to use a ping program and first check what speeds you get to your ISP, then to the host of the pages. If the connection to your ISP is ok then you'll know it's not your equipment that's failing.

BTW, what TCP/IP stack do you use? I-Connect or STiNG/STiK? Or perhaps some MiNT stuff?

Regards, K.Hampf
e-mail: k_hampf@yahoo.com

3581. Re: IDE & Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-07-27 00:00:00 UTC
From: "K.Hampf" <k_hampf@mail.bip.net>
Message-ID: <35bc26b5.0@d2o29.telia.com>
Source record: 96302

stevegreen@zetnet.co.uk wrote in message <6ov8k0$10t$1@roch.zetnet.co.uk>...
>by assuming that as the Falcon only boots in one position this must be the
correct

The Falcon seems to be quite "trial-and-error" forgiveful. I connected my internal IDE in every way possible when it broke down ... it powered up/down as it felt like and me and my Falcon got angry with each other and nothing worked in over a year ... but when I started looking at the problem and brought great gifts as HD Driver to my Falcon we are now friends again, AND the crashed 2.5" IDE is working again!!! Not that I think it's reliable but when I got the damaged parts (where the drive's head started plouging into the media) marked bad and untouchable it has worked to 100%.

>WARNING - never buy a drive without cables, never try to fit an internal
component
>after 3 glasses of wine, don't belive the Titan IDE fitting kit will
actually enable
>you to fit an IDE drive.

Boolean logic would lead to that two things done wrong gets the result right ... so make sure you do an even number of wrongs :)

Regards, K.Hampf
e-mail: k_hampf@yahoo.com

3582. Re: Falcon Speed FS (USA)

Newsgroup: comp.sys.atari.st
Date: 1998-07-27 00:00:00 UTC
From: "K.Hampf" <k_hampf@mail.bip.net>
Message-ID: <35bc2972.0@d2o29.telia.com>
Source record: 96303

Fred Horvat wrote in message <6p2u8a$f2c$1@alexander.INS.CWRU.Edu>...
>Falcon Speed by Sack Electronic
>Intel 286-16mhz IBM processor board for the Atari Falcon computer
>Run DOS and Windows 3.1 programs on your Falcon
>Norton SI Factor of 12
>Sound Support
>Up to 8 Meg of IBM RAM
>VGA and SVGA video modes 640x480, 800x600, and 1024x768 under Windows 3.1
>Switch back and forth between TOS and DOS modes
>$100 shipped anywhere in continental USA

I WANT THIS BABY!!!! But not the shipping costs ... does anyone have a PC board cheap in Europe? And will it work if I later go Nemesis?

Regards, K.Hampf
e-mail: k_hampf@yahoo.com

3583. Re: PLease Help with my new Modem!

Newsgroup: comp.sys.atari.st
Date: 1998-07-27 00:00:00 UTC
From: "K.Hampf" <k_hampf@mail.bip.net>
Message-ID: <35bc2a22.0@d2o29.telia.com>
Source record: 96304

William Platt wrote in message ...
>On 22 Jul 1998 13:03:51 , Krzysztof Maj wrote:
>>on Wed 22-07-98 00:50 Bc wrote:
>>>The problem is, Its not working!
>
>Try setting the serial.cpx to Modem 2

(Just thought I'd interfere a little)
If it dials out he's got the port right and should not need to change it.

Regards, K.Hampf
e-mail: k_hampf@yahoo.com

3584. Re: PLease Help with my new Modem!

Newsgroup: comp.sys.atari.st
Date: 1998-07-27 00:00:00 UTC
From: "K.Hampf" <k_hampf@mail.bip.net>
Message-ID: <35bc2c23.0@d2o29.telia.com>
Source record: 96305

BC wrote in message <6p3d1a$e0c@priv-sys04-le0.telusplanet.net>...
>The problem is, Its not working!

>He tested on a a wintel machine and it works fine..

Good, the modem works.

>What happens it, when i try to dial, it doesnt actually
>dial, the dial tone just comes up and it hangs there.

At least it receives your Hayes-AT commands which means it's all an issue of configuration.

>So what do I have to do? Im thinking some modem settings
>for windows are confusing it? I tried ATZ but nothing..

Open a terminal window so that you can "talk" directly to the modem and ask if it' s there by typing "AT"and press enter. If the modem answers "OK" it's just to recall all factory defaults with "AT&F" and then dial the number by "ATDT xxxxxx". Then you shoul dfinally get a "CONNECT AT modemspeed" message. If that's ok you must store the profile in the modem's memory with an AT-command that you'll find in every modem-manual.

If this isn't ok, you probably have your comms program set up wrongly. I think your whole problem is that your comms program is waiting for this "CONNECT" message, and the modem is set to just send status codes.

Regards, K.Hampf
e-mail: k_hampf@yahoo.com

3585. Re: Falcon RF interference

Newsgroup: comp.sys.atari.st
Date: 1998-07-27 00:00:00 UTC
From: "K.Hampf" <k_hampf@mail.bip.net>
Message-ID: <35bc30e6.0@d2o29.telia.com>
Source record: 96306

William Platt wrote in message ...
> Is there a way to get a clean output from my Falcon to my TV. I get
> interference from the computer. Will an RF filter clean this up?
> And is there a way to make the output better. Even with my STe,
> output to the TV is not very good, and the colors are dingy.

I had the same problem and that was ALL due to electrical ground/earth problems. Some houses seems to even have the antenna earth and electrical earth connected to really get interfereance all over. Make sure you have no antenna connection in a SCART-connected video or a split/join box and see if the picture get's better. Also you can try to connect both your Atari and the TV to sockets without earth. This antenna problem of mine was there when I connected my Atari by SCART and the house-antenna to the TV.

Regards, K.Hampf
e-mail: k_hampf@yahoo.com

3586. Re: Atari Portfolio

Newsgroup: comp.sys.atari.st
Date: 1998-07-27 00:00:00 UTC
From: "K.Hampf" <k_hampf@mail.bip.net>
Message-ID: <35bc3226.0@d2o29.telia.com>
Source record: 96307

lr172@my-dejanews.com wrote in message <6pggctfpg1@nnrp1.dejanews.com>...
>Please E-mail me with info.
>Thanks!

Please tell us where you live

Regards, K.Hampf
e-mail: k_hampf@yahoo.com

3587. Re: Falcon RF interference

Newsgroup: comp.sys.atari.st
Date: 1998-07-27 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IG2OFHCFUP@data.rhein-main.de>
Source record: 96308

In <LaZu1.3$Ol2.4140@news2.atl.bellsouth.net> William Platt wrote:

>What is SCart. My TV has Cable inputs as well as composite.

Scart is a mix of R,G,B (R)ed, (G)reen and (B)lue signal, also
sound, and some sync. signals. The best picture is avaiable if
you use R,G,B and H-Sync., V-Sync.

Your TV must have backside a connector in that form:

```
------ (smal picture) :)
| |
| |
| |
| _|
|__/
```

If not, no scart avaiable.

Composit is a mixture of all signals (without sound)
I don't know you can use it from a Falcon or STE
(Also sound needs extra wireing while use composit video)

Regards, Robert

```
--
-= Home of DOITF030, PROFIJAG, DOITLYNX, DOIT_MAC, DOIT_ST =-
### ________________________________________________________
### Nemesis Falcon F030-520ST-Jaguar-Mac Lynx I + II
# # # robscha@data.rhein-main.de
# # # http://www.rhein-main.de/people/robert/homepage.htm
```

3588. Re: BMP for ATARI?

Newsgroup: comp.sys.atari.st
Date: 1998-07-27 00:00:00 UTC
From: Roy Goring <rgoring@REMOVEmadhouse.uk.com>
Message-ID: <35bcba2e.0@news.madhouse.uk.com>
Source record: 96309

Edward dimitri Kennaway wrote in message <6pglgrakh1@irk.zetnet.co.uk>...
>Hello All,
>
>I sometimes receive files with the .BMP suffix and I assume that these
>are for PCs. However, can these be read by any special Atari software
>program, I wonder?
>

Image Copy reads them no probs :-)

They are images :-)

Yours Roy

The Atari WebRing
http://atariwebring.home.ml.org

3589. Re^2: WTB: VME graphics-card and Riebl VME et

Newsgroup: comp.sys.atari.st
Date: 1998-07-27 00:00:00 UTC
From: mike@bbsgate.interware.R.E.M.O.V.E.T.O.R.E.P.L.Y.it
Message-ID: <4453_mike@bbsgate.interware.R.E.M.O.V.E.T.O.R.E.P.L.Y.it>
Source record: 96310

In uno strano messaggio del 21 Jul 98 tNhOoSpPmAaMn@uoguelph.ca (2:333/608.1) scrisse al povero All :
t> I'd be interested in hearing how to do this. I've got the room inside
t> my Lighthouse tower, and the manual does mention a VME expansion cage
t> (for up to 5 cards) which Lighthouse were supposed to have sold. I too
t> would like to get an ethernet card to keep my CD2 company...

I have a Lighthouse tower too, and seen the expansion box option in the manual, but I think it must only be a matter of extending the bus with cable and connectors, than it is a problem of the devices to share the bus without conflicts.

Ciao, ** *Mike* ** www.interware.it/users/mike/ mike@interware.it

--
Too old to rock'n'roll, too young to die.

--

Atarian ST -TS! 2:333/608(FidoNet) bbsgate.interware.it

3590. Re: Falcon RF interference

Newsgroup: comp.sys.atari.st
Date: 1998-07-27 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IG2OFHCWUP@data.rhein-main.de>
Source record: 96311

In <35BC7213.8E49EF79@hol.REMOVE.THIS.fr> Nicholas Bales wrote:

>SCART is a european standard connector, also called Peritel, that
>includes RGB and composite input and output signals. It is standard on
>all euro TVs since the 80's. It is a wierd shaped rectangular connector
>that looks something like this:
>_____________
>|: : : : : /
>| : : : : :|
>

Absolutley the better description :)
Thank you!
My bad english..

Regards, Robert

--
-= Home of DOITF030, PROFIJAG, DOITLYNX, DOIT_MAC, DOIT_ST =-
____
Nemesis Falcon F030-520ST-Jaguar-Mac Lynx I + II
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/homepage.htm

3591. Re: Falcon Speed FS (USA)

Newsgroup: comp.sys.atari.st
Date: 1998-07-27 00:00:00 UTC
From: Sven Persson <sven.persson@mbox301.swipnet.se>
Message-ID: <01bdb98b$c95f4a60$5878f482@sven133>
Source record: 96312

Hi!

> I WANT THIS BABY!!!! But not the shipping costs ... does anyone have a PC
> board cheap in Europe? And will it work if I later go Nemesis?

I�ve tried Falcon Speed with my homegrew speeder (Very similar to Nemesis)
and it is not happy with it at all... But it works in 16mhz... It even
works with Monkey Island!

/Peter

3592. Atari STacy Portable Computer For Sale

Newsgroup: comp.sys.atari.st
Date: 1998-07-27 00:00:00 UTC
From: aa778@cleveland.Freenet.Edu
Message-ID: <6pihffnpq1@alexander.INS.CWRU.Edu>
Source record: 96313

```
Atari STacy2 portable ST computer.
2 Meg RAM and 20 Meg internal hard drive
ICD Adspeed 16mhz CPU upgrade. Switchable between 8/16mhz
640x400 mono screen that is in good shape
720k internal floppy drive
Only real blemish is the "3" key is fussy at times
Ports for external mono and color monitors, MIDI, mouse, ASCI, serial,
parallel, and floppy drive
Comes with power supply and power cable

Asking $350 shipped anywhere continental USA.

--
IBM OS/2 Warp 4.0 - WinNT 4.0 Fred Horvat
Win95 - Win98 - MagiC 5.03 Free-Net Atari Portfolio Sigop
Compuserve ID : 104020.3022@compuserve.com Atari Classic/LYNX/Jaguar gamer
```

3593. Commercial SW shopping

Newsgroup: comp.sys.atari.st
Date: 1998-07-27 00:00:00 UTC
From: dlormand@aztec.asu.edu
Message-ID: <6pihfj$qo3$1@news.asu.edu>
Source record: 96314

Hello, Atarians,
I have been in the Atari world for maybe 5 years now,
and I observe a phenomenon that I also see in my native
TI world, regarding descriptions of software packages for
potential buyers/users. in the case of FTP sites, you can
get the index, which tells you in a thumbnail what a program
does, so you can search for things that do sort of what you
want. In the case of SW or PD found on anonymous FTP sites,
that is usually good enough to pull something down and try
it, and if it doesn't do what you wanted, fine. But consider
the case with commercial software:

1. It is (and should be) available from vendors or private
owners, but you pay money for it and wait for it to arrive;
except in rare cases where there is a PD demo on the 'Net,
you don't know whether the program is really what you want
until you get it. Now, if they were available in a store
(like they used to be) and you could handle the box, look
at the graphics, and read the blurbs, you could derive SOME
info about the program.

2. These sources almost universally provide nothing more
than the name of the program. Except for "Game", "Text
Editor", or even "Utility", you have very little clue
what the program does. This is even less than the index
on FTP sites! Are there descriptions of what these programs
are anywheres out there?

3. Possibly most of these commercial games had been reviewed
in a paper magazine long ago. Granted, sometimes these magazines
are available from the same vendors/previous owners, but it
would be awfully roundabout to buy a handful of magazines in order
to look through the reviews/advertisements in the hope of finding
out more about a program offered name-only on the 'Net.

So I have a question and a proposal:
Is there a resource that describes what a program does, hopefully in
greater detail than an FTP site index, for most of the programs
created for commercial sale for the Atari ST?

OR, if people are scrambling about what to put in their 'Netzines
or even hardcopy magazines (and would like to attract subscriptions
from the newcomers), howsabout reviews of old commercial programs,
even if you know these same programs had already been reviewed
ten years ago in "ST User" or whatever.

```
--
************************************************************
* David Ormand | Be Different! *
* dlormand@aztec.asu.edu) | Support resistance computers! *
* Tucson, Arizona | TI-99/4A Atari ST *
```

3594. Re: Possible change in POPwatch - discussion please

Newsgroup: comp.sys.atari.st
Date: 1998-07-27 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <35bcc20237ea10@the-gap.demon.co.uk>
Source record: 96315

on Mon 27-07-98 11:59 Krzysztof Maj wrote:

>on Sun 26-07-98 13:17 (+0100) Gary Priest wrote:
>
>>I totally agree with your examples, and fully understand what your saying.
>>But....
>>How else should I be doing it (without scanning the received: line)?
>
>It's very simle! After click in POPwatch menu:
>*Preferences -> Edit user*
>you can see a nice window with a field "Account:". When retrieving post
>take a username from this field :-)

Actually that *isn't* simple at all :-(

My *Account* field has my domain name in it, not my user name. eg.
the-gap. This is a peculiarity of Demon Internet I guess, but it allows me
to access *all* emails for @the-gap. eg. stik@the-gap, gary@the-gap etc.
If I put in gary@the-gap, then I can only access emails for gary.

The last thing I want to do is change POPwatch, so that it's *less* useful
to me personally.

Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

3595. Re: Possible Milan dealer in USA has so

Newsgroup: comp.sys.atari.st
Date: 1998-07-27 00:00:00 UTC
From: mhop@snip.net
Message-ID: <35bc09eb.186727177@news.snip.net>
Source record: 96316

On Sat, 25 Jul 1998 19:17:04 -0700 (PDT), outrider@lvdi.net (Terry May) wrote:

>On Sat 25-07-98 21:27, prunus@post3.tele.dk scribbled:
>
>> Quite impressive, if this list is anything to go by?
>
>Hard to say without a list of incompatible stuff, because you have no
>idea how complete this list is.
>
>I notice a conspicuous absence of MagiC, without which, it would be
>no better than a doorstop for me.

What is so damn important about MagiC?

3596. Re: Okami 1.34

Newsgroup: comp.sys.atari.st
Date: 1998-07-27 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35bce17238c0a20@ping.be>
Source record: 96317

on Mon 27-07-98 12:41 Jos den Bekker wrote:

>on Sun 26-07-98 20:55 Martin "Nightowl" Byttebier wrote:
>
>>Thanks. I renamed my mail group which was 'Mail.martin' indeed to
>>'tos4ever'.
>
>But how did you get that name in the first place?

Well this is a remain from the time I was using Oasis 1.35. At that time
my email address was martin.byttebier@ping.be. I also wasn't aware of the
use of *alias* so my mails were retrieved as martin.byt or something
like that.
That's why I called my mailbox *someone*. My alias contained only one
entry at that time
default delivery
Postmaster someone

With the switch over to Okami I thought it was time for a more suitable
mailbox name so I took *martin*. It never occured to me that this was the
culprit of the all the troubles I was facing at.
Thank you again.
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

3597. Re: Wdialog & Sting conflict?

Newsgroup: comp.sys.atari.st
Date: 1998-07-27 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35bce17238c0a21@ping.be>
Source record: 96318

on Mon 27-07-98 06:40 Erik Hall wrote:

>I have big problems with Wdialog.
>But i have problem that it crasch randomly CAB and Jinnee.
>Using CTRL+C CTRL+X and so on are randomly crasching all processes.
>This is not a new problem i had this in versions before 2.01
>If i remove wdialog theproblems are gone.

Wdialog before 2.01 had a bug which caused severe troubles with N.AES.
Wdialog 2.01 seems to work but if I don't need it I don't use it because
Wdialog has still another bug which cause a dialog prob with Thing 1.26.
If one load wdialog before Thing the text in Thing's dialog boxes
aren't visible. This can be solved by either do a reload of Thing or
either start Wdialog from Thing.

Generaly for the most applications one doesn't need wdialog at all.
Even the latest Papillon version doesn't need it in order to work (it need
NVDI5 however) but ofcourse you loose the ability to print.
I only use wdialog if I want to print something from Cab although one can
print without.

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

3598. Re: BMP for ATARI?

Newsgroup: comp.sys.atari.st
Date: 1998-07-27 00:00:00 UTC
From: "piXL." <piXLgames@allgaeu.org>
Message-ID: <6pimce$18a$1@janeway.allgaeu.org>
Source record: 96319

Roger Cain schrieb in Nachricht
<6phiu5$v6d$1@roch.zetnet.co.uk>...
>On 27 Jul 1998 01:35:23 , Edward dimitri Kennaway wrote:
>>Hello All,
>>
>>I sometimes receive files with the .BMP suffix and I assume
that these
>>are for PCs. However, can these be read by any special Atari
software
>>program, I wonder?
>
>Yes, they are crude Bitmap files - no compression or anything
so they
>are enormous.
>
>I use Imagecopy to display any of these that I get but I'm
sure other
>graphics progs (SMURF, GEMview etc.) would deal with them.
>
>
>--

>Roger Cain, Manchester, UK NeST:90:100/103
>TT 6Mb/MagiC 5/NVDI 4
>____
___

Yes, Gemview can handle the *.BMP-Files which are common on
the PC! By the way: Gemview is a great program (a little bit
slow), supporting the most image-files I think. You can also
convert images into other formats.

piXL.

3599. Re: BMP for ATARI?

Newsgroup: comp.sys.atari.st
Date: 1998-07-27 00:00:00 UTC
From: kenkel@zetnet.co.uk
Message-ID: <6pimv4dko1@irk.zetnet.co.uk>
Source record: 96320

Thanks to all! Yes, I've now tried Gemview which I had on my HD and it worked fine. The definition isn't great but this may be nothing to do with the program itself. I don't have Image copy - yet.

On 27 Jul 1998 21:23:05, "piXL." wrote:
>
>Roger Cain schrieb in Nachricht
><6phiu5$v6d$1@roch.zetnet.co.uk>...
>>On 27 Jul 1998 01:35:23 , Edward dimitri Kennaway wrote:
>>>Hello All,
>>>
>>>I sometimes receive files with the .BMP suffix and I assume
>that these
>>>are for PCs. However, can these be read by any special Atari
>software
>>>program, I wonder?
>>
>>Yes, they are crude Bitmap files - no compression or anything
>so they
>>are enormous.
>>
>>I use Imagecopy to display any of these that I get but I'm
>sure other
>>graphics progs (SMURF, GEMview etc.) would deal with them.
>>
>>
>>--
>---
>>Roger Cain, Manchester, UK NeST:90:100/103
>>TT 6Mb/MagiC 5/NVDI 4
>>____
>___
>
>Yes, Gemview can handle the *.BMP-Files which are common on
>the PC! By the way: Gemview is a great program (a little bit
>slow), supporting the most image-files I think. You can also
>convert images into other formats.
>
>piXL.
>
>
>.

3600. Help Creating ST Disk Images (with a Mac)

Newsgroup: comp.sys.atari.st
Date: 1998-07-27 00:00:00 UTC
From: tjh@No-Spamic.net
Message-ID: <tjh-2707981614120001@p49.a4.56k.ic.net>
Source record: 96321

Hello,

I've got a lot of old Atari ST disks laying around: some apps, some STart and ST Format disks, and some home-brewed. All are double-density; most double-sided.

I would like to create some disk images of these (assuming they are still good), but I have two problems.

1) I don't what software to use to make mountable ST disk images;

2) The only ST I have is an old 520 with one single-sided drive. I also have a Mac, but many of the disks are in Atari format, and can't be read from the Mac's Finder. Any suggestions on how I can access these disks? Will MagiCMac (demo; I don't have the full program), PowerST, or NoSTalgia read these from the Mac's floppy drive? I also have access to a Windows PC at work, but that makes getting the images back on my Mac a lot harder.

Please respond in email (<mailto:tjh@ic.net>), as I won't be able to check this newsgroup for a week or so.

Thanks in advance,

Tom

--
Remove the no-spam from my email address to send me email.

3601. Random foot lines with O

Newsgroup: comp.sys.atari.st
Date: 1998-07-27 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <35bcf0f82d34e0@club-internet.fr>
Source record: 96322

Howdy!

You know that you can add random foot lines (taglines) in your signature
with Okami. I'm quite sure some of you love this feature in Led as I do.
I've just done a proggy for this, with Led in mind. Therefore it is able
to use the same file(s) as Led. You can use different files too, for
different areas... oups! newsgroups ;-)

If anybody want to see it...

BFN,
/Pascal/

--
Pascal, surfing the web on his Falcon...
Otagger ï¿½1.12:
My Falcon Is realy Fantastic !

3602. Re: BMP for ATARI?

Newsgroup: comp.sys.atari.st
Date: 1998-07-27 00:00:00 UTC
From: james.pirie@zetnet.co.uk
Message-ID: <6piotq$do7$1@irk.zetnet.co.uk>
Source record: 96323

On 27 Jul 1998 01:35:23, Edward dimitri Kennaway wrote:
#Hello All,
#
#I sometimes receive files with the .BMP suffix and I assume that these
#are for PCs. However, can these be read by any special Atari software
#program, I wonder?

It's like the answer to *MOST* graphics problems on the Atari
Platform. IMAGECOPY!!

Contact the ST club at stclub@cix.compulink.co.uk

Imagecopy will display .BMP files and convert them to any number of
other more "friendly" formats.

Enjoy

James K. Pirie |Surfing & Sending without the aid of Microsoft
____ _____ |Using an Atari Falcon 030 + 14Mb Ram + Nemesis
//_____/ |Internet connection using STiK/CAB/NEWsie
// \\ | | |
||( ) // | | |Snail: BRON-Y-AUR, 141 Clachtoll, Lochinver,
||___// | | |Sutherland, Scotland, IV27 4JD.Tel:01571-855327
||---\\OCK | |ROLL |E.Mail: james.pirie@zetnet.co.uk
|| \\ | | |WWW: http://users.zetnet.co.uk/jpirie
|| \\ | | |
|| \\ | | |"And if you listen very hard, The tune will
come to you at last, When all are one and
one is all, To be a Rock & not to Roll"

3603. Re: A New HD Floppy

Newsgroup: comp.sys.atari.st
Date: 1998-07-27 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35bc778c9428362@lvdi.net>
Source record: 96324

On Mon 27-07-98 10:38, Nicholas Bales scribbled:

>I'm afraid I can't suggest any correct way to do it, without getting the
>PCB data from Samsung.

I would think you'd be able to get the info from their web site or
other tech support. I can't believe it's a carefully guarded secret.
--

Terry May ~ outrider@lvdi.net ~ The Rebel BBS
Las Vegas NV ~ www.geocities.com/SiliconValley/Sector/9449/

3604. Re: Wdialog & Sting conflict?

Newsgroup: comp.sys.atari.st
Date: 1998-07-27 00:00:00 UTC
From: kennethm@tripnet.UUCP
Message-ID: <35bcf914d99b90@tripnet.UUCP>
Source record: 96325

on Sun 26-07-98 23:19 Gary Priest wrote:

>on Sun 26-07-98 23:19 Kenneth Medin wrote:
>
>>With Wdialog 2.01 installed neither Popwatch, Newswatch or CAB can make
>>any connections. Sting itself is working perfectly both internally and
>>through masquerading. I can connect perfectly with all three programs on
>>my other computer at the same time as they time out on the the first
>>one. Strange!

>
>Well I have Wdialog 2.01 installed on my Falcon with MagiC5.11, STinG 1.15,
>and POPwatch, NEWSwatch, and CAB run fine.
>
>Maybe it's the order of your AUTO programs?
>

Now it works without any changes from my side of the keyboard! Maybe a
good night's sleep and a cold boot in the morning did the trick?

But I do not see any significant differences with Wdialog installed. The
only thing I have noticed is the new options in the print dialogue in
CAB.
--
Kenneth Medin <kennethm@tripnet.se>
http://www5.tripnet.se/~kennethm/
<<Produced with 100% pure Atari equipment>>

3605. WTB: Speedo fonts for Atari

Newsgroup: comp.sys.atari.st
Date: 1998-07-27 00:00:00 UTC
From: Richard A Carsons <richard@raccon.demon.co.uk>
Message-ID: <QR7SmpApsNv1EwGu@raccon.demon.co.uk>
Source record: 96326
Cross-posted to: comp.sys.atari.st,demon.adverts

When COMPO were alive and well, they sold 2 CD-ROMs of Speedo fonts to go alongside (amongst other things) That's Write 3 for the Atari STe.

Does anyone have these CDs who might be prepared to sell them at a reasonable figure? The fonts were I think also on disk but I would prefer CD.

TIA
--
Richard

3606. Re: Help to find AJAX chip.

Newsgroup: comp.sys.atari.st
Date: 1998-07-27 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <6piug4$e2p$1@irk.zetnet.co.uk>
Source record: 96327

On 27 Jul 1998 22:29:10 , Steve King wrote:

|Can anyone out there tell me where I can get an AJAX controller chip for
|my atari TT? . . . .

In the UK try System Solutions (sales@system-solutions.co.uk) or The
Upgrade Shop (no email address available to me). Some-one emailed me
from the USA once - Dave the Atari Repair Man I think? Postage
shouldn't be too much to Australia.

John Logan

3607. Re: Possible Milan dealer in USA has so

Newsgroup: comp.sys.atari.st
Date: 1998-07-27 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6piv5r$a50$1@news-inn.inet.tele.dk>
Source record: 96328

>From: tos4ever@ping.be (Martin "Nightowl" Byttebier)
>Date: Sun, 26 Jul 1998 18:48:12 +0200 (MET DST)
>
>AFAIK ASH didn't make the Hades MagiC version self. It was another German
>firm MW Computer who did it.
>

You`r right,- I that remember now.
But then again,- is it possible, that ASH will let the Milan team do the
Milan Magic?

BTW,_ they say on the homepage, that the Milan is beeing shipped now.
Has anyone got one, if so, how does it work?

I want to see a production model working in the hands of a normal user,
not some lab. model with all kind of fixex.

cheers

Joergen

surfing the net on a ATARI Falcon 030 with MagiC 6, - CAB 2.7 on I-Conn.
Reading News, Sending mail with ASH EMailer 1.1.
http://home3.inet.tele.dk/prunus/

3608. Re: Possible Milan dealer in USA has so

Newsgroup: comp.sys.atari.st
Date: 1998-07-27 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6piv60$a50$2@news-inn.inet.tele.dk>
Source record: 96329

>From: outrider@lvdi.net (Terry May)
>Date: Sun, 26 Jul 1998 12:25:22 -0700 (PDT)
>
>The "why not?" would be if it's not economically feasible to do so.
>
>Also, I wonder how well updates to a Milan version would keep up with
>the regular MagiC updates, particularly with respect to English
>translations. It would suck if MagiC 7 was released, but not for the
>Milan.
>--

We just have to wait and see how well it sells,- I guess.

cheers

Joergen

surfing the net on a ATARI Falcon 030 with MagiC 6, - CAB 2.7 on I-Conn.
Reading News, Sending mail with ASH EMailer 1.1.
http://home3.inet.tele.dk/prunus/

3609. Re: Possible Milan dealer in USA has so

Newsgroup: comp.sys.atari.st
Date: 1998-07-27 00:00:00 UTC
From: rcollins@freenet.columbus.oh.us
Message-ID: <6pivtf$lem@login.freenet.columbus.oh.us>
Source record: 96330

Micha Knorpp (micha.knorpp@bk.bosch.de) wrote:
: William Platt wrote:
: >
: > Is that for an 040, or will there be an 060?

: it's the price for the 040 version. an 060-update is planned to be
: released next year. they said it wouldn't make a big difference in price
: whether to start with a 040 and later upgrade to the 060 or to wait
: until the 060 is released. but who knows what a "big difference" is ?

: -micha-

The current Milan motherboard is not upgradable to a 060. They answered
this particular question in the IRC Milan discussion.
--
Raymond Collins	Ohio State University
Collins.197@osu.edu	Neuropathology
rcollins@freenet.columbus.oh.us	Research Assistant

3610. Printing from CAB

Newsgroup: comp.sys.atari.st
Date: 1998-07-27 00:00:00 UTC
From: kenkel@zetnet.co.uk
Message-ID: <6pj1kh$e7q$1@irk.zetnet.co.uk>
Source record: 96331

Hello,

I own the fully functional commercial version of CAB 2.5 and the manual states that printing requires NVDI 3/4 or later, or GDOS. For now, I'm using an old NVDI release (2.00). However, I've tried GDOS without success. Perhaps later versions of CAB (is 2.6 out yet) will not require these additions. Meanwhile, I've been trying to figure out if there is any way round the problem for now - I know that WDIALOG may also be involved, though I think that is in addition to NVDI. If anyone has any comments on the setup, I'd be most interested.

Thanks as always,
EDK

3611. Driver for PrintMaster

Newsgroup: comp.sys.atari.st
Date: 1998-07-27 00:00:00 UTC
From: <>
Message-ID: <35bc6b6c.0@news.ptw.com>
Source record: 96332

Is there way to make a print driver for this Brother HL-630
laser printer that I can use with Print Master???

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |

3612. Okami's cutlog & Mupfel

Newsgroup: comp.sys.atari.st
Date: 1998-07-27 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35bcb588c4956d1@lvdi.net>
Source record: 96333

Has anyone been able to get cutlog to work from within Mupfel? It
just plain doesn't run for me under Mupfel. The exact same command
line copied and pasted to the Ease command line editor works. And
the same MUP file renamed to TOM and run from TomShell works. Weird.
--

Terry May ~ outrider@lvdi.net ~ The Rebel BBS
Las Vegas NV ~ www.geocities.com/SiliconValley/Sector/9449/

3613. NVDI 5 and Hades

Newsgroup: comp.sys.atari.st
Date: 1998-07-27 00:00:00 UTC
From: Paal Monstad <pmonstad@online.no>
Message-ID: <01bdb95d$9685f360$e5f84382@default>
Source record: 96334

Will NVDI 5 work as a replacement for the Nova VDI? I know NVDI 5 has NVDI
ET4000 implemented but are the bugs removed in this version?

My Hades has an ET6000 card.

P�l Monstad
PM data

3614. Re: WTB Falcon030

Newsgroup: comp.sys.atari.st
Date: 1998-07-27 00:00:00 UTC
From: wordwork*@ctos.com
Message-ID: <35bc8b52.0@news.weldlink.com>
Source record: 96335

On 22 Jul 1998 01:16:55 , MikeR wrote:
>Anyone have a falcon for sale out there?
>

I've got one I've been thinking of selling. What were you looking for,
a little more specifically?

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Ken Springer "All progress depends upon the
unreasonable person."
George Bernard Shaw

Note: Replace the "*" with an "s" for a valid email address
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

3615. Re: HDDRIVER 7.54

Newsgroup: comp.sys.atari.st
Date: 1998-07-27 00:00:00 UTC
From: wordwork*@ctos.com
Message-ID: <35bc8b57.0@news.weldlink.com>
Source record: 96336

On 27 Jul 1998 10:41:49 , Didier Briel wrote:
>On 26 Jul 98 01:09:47 GM, Ken Springer wrote:
>
>>Lastly, on my Hades, the text does not display properly in any of the
>>dialogs. Text using the system font is too large for the buttons. Looks
>>like the old Atari 800 text. <G> Suggestions?
> Same here, with 7.51, on a MegaSTe with an ET4000 and NOVA VDI 2.61. If
>I activate NVDI (for access to vector fonts), however, the display is
>correct.
>--

I have a ATI 64 using the same driver. I need to install NVDI anyway.

Perhaps Uwe forgot something in the new version. I didn't have this
problem in 6.22

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Ken Springer "All progress depends upon the
unreasonable person."
George Bernard Shaw

Note: Replace the "*" with an "s" for a valid email address
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

3616. Re: HDDRIVER 7.54

Newsgroup: comp.sys.atari.st
Date: 1998-07-27 00:00:00 UTC
From: wordwork*@ctos.com
Message-ID: <35bc8b5d.0@news.weldlink.com>
Source record: 96337

On 27 Jul 1998 13:01:02 , Jo Even Skarstein wrote:
>Ken Springer <wordwork*@ctos.com> wrote:
>
>> I had the impression I would be able to read and IBM formatted ZIP
>> cartridge without having to use BigDOS. Am I wrong in this regard?
>
>Both yes and no. You can't just read any PC-formatted Zip, but you can
>partition them to be "TOS+DOS"-compatible. I use this myself to
>transfer stuff between my Falcon (HD-Driver 7.12) and the NT-box at
>work. No problems at all, and with MiNT 1.15 long filenames work as
>well. Read the manual well so you're sure you understand how it works
>though.
>

Bummer. I was hoping to be able to just pop the zip in. But as I poke
through the new docs, I get the impression I'm limited to DOS
partitions of 32 megs in size. Which is too small for my needs.

>> Lastly, on my Hades, the text does not display properly in any of the
>> dialogs. Text using the system font is too large for the buttons. Looks
>> like the old Atari 800 text. <G> Suggestions?
>
>What OS? TOS, MultiTOS, MagiC, N.AES...? Have you checked STA_VDI.INF,
>it's possible to specify the width and height of the display so fonts
>are scaled correctly (e.g. a 10pt font is really 10pt, regardless of
>the size of your monitor). If this is messed up you might get some
>funny results.
>

It's the modified 3.06 TOS used in the Hades. And the font problem is
ONLY in this program, no others that I use. And as I mentioned in a
different post, it was not a problem in 6.22.

Thinking about the STA_VDI.INF, if that was the problem, wouldn't the
font display be incorrect in any program?

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Ken Springer "All progress depends upon the
unreasonable person."
George Bernard Shaw

Note: Replace the "*" with an "s" for a valid email address
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

3617. Re: A New HD Floppy

Newsgroup: comp.sys.atari.st
Date: 1998-07-28 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <35BD7BD4.281EB7CF@hol.REMOVE.THIS.fr>
Source record: 96144

Terry May a ï¿½crit:
>
> On Mon 27-07-98 10:38, Nicholas Bales scribbled:
>
> >I'm afraid I can't suggest any correct way to do it, without getting the
> >PCB data from Samsung.
>
> I would think you'd be able to get the info from their web site or
> other tech support. I can't believe it's a carefully guarded secret.

I tried to get the info from Mitsumi at the time, but unsuccessfully.
The reason is probably that users are not meant to fiddle with
solderpads on the PCB.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3618. Re: Falcon RF interference

Newsgroup: comp.sys.atari.st
Date: 1998-07-28 00:00:00 UTC
From: lmcclure@ibm.net
Message-ID: <MPG.10273dd22a639c93989708@news2.ibm.net>
Source record: 96145

In article <r1ju1.3318$PT1.3183579@news2.atl.bellsouth.net>, William Platt (NOSPAMwplatt@bellsouth.net) stated:

> Is there a way to get a clean output from my Falcon to my TV. I get
> interference from the computer. Will an RF filter clean this up?
> And is there a way to make the output better. Even with my STe,
> output to the TV is not very good, and the colors are dingy.

Is there any special reason you are using your Falcon with a TV (the worst possible display), rather than a monitor? With the appropriate "monitor block" adapter, the Falcon can use either a standard color VGA monitor (which I have seen going used for as little as $40 on the net), an SC1224, or a composite color monitor.

That said, for your present setup, I doubt a RF filter would help. Although I have never used the RF output from the Falcon, the RF output from the old ST's was not the best, and I suspect it did not improve with the Falcon. You may have to live with the problem, until you can get a monitor.

If your TV supports audio/video inputs, getting the composite output monitor block for your Falcon (or hacking one in directly, if you are comfortable with a soldering iron and the innards of computers) should greatly reduce interference. Even without A/V inputs, being able to route the video through your VCR, and use it's modulator instead (which is typically better quality and/or less "noisy" than those built into computers) should give a boost in quality.

==========
lmcclure@ibm.net

3619. Re: Info wanted: 1040stf

Newsgroup: comp.sys.atari.st
Date: 1998-07-28 00:00:00 UTC
From: lmcclure@ibm.net
Message-ID: <MPG.10273de8508f7d33989709@news2.ibm.net>
Source record: 96146

In article <35B69F9B.9E50D4E2@sasquatch.com>, Prince Corum
(corum@sasquatch.com) stated:

> I would also like to add that I have seen 1040STs with single-sided
> internal floppy drives, so I always thought that the 1040STf (like my
> old one) designated a double-sided drive, though I could be mistaken
> (and probably am)...

Having never heard before of any 1040ST(f) with a single-sided drive, I
would have to say I believe what you saw did not ship from the factory
that way. Either someone had replaced the drive mech, or more likely, put
a 1040ST badge or case top on a 520STfm with a single-sided drive.

==========
lmcclure@ibm.net

3620. Re: Laser on a Falcon!

Newsgroup: comp.sys.atari.st
Date: 1998-07-28 00:00:00 UTC
From: lmcclure@ibm.net
Message-ID: <MPG.10273dfe38a5601198970a@news2.ibm.net>
Source record: 96147

In article <35b57bef.0@news.ptw.com>, starlord@<*>ptw.com (Slc.Dennis Bishop) (starlord@<*>ptw.com (Slc.Dennis Bishop)) stated:

> Will, I got the machine used, paid all of $8.00 for it, and so
> far it's been printing just fine. If it does go, I think I will
> have gotten my $8.00 out of it.

I have to admit, even if the drum lasts only a fraction of the time mine did, you should get your money's worth out of it. <grin>

> This one had a ram upgrade in it, but it wouldn't work, until
> after I removed the upgrade, now it's fine. I can pint up to a
> 5x5 print before the memory error shows up. So it's good for
> small test prints and text.

Hmmm...while mine has 1 meg of memory (twice the base amount), the only problem I got an out of memory error was with a large document that had softloaded fonts (once I changed to send the entire page as a bitmap, all was fine).

Unless you are doing some intense graphic work, you should be getting at least half a page, if not more.

I still have not determined what to do with mine. The electronics are fine, and I have the optional serial port I purchased and have not yet installed in it. A new drum will cost at least $155, however, which is more than I paid for my refurbed Okidata OL600e, and there is no guarantee that a new drum would last any longer. With the OL600e, no only are the drums less expensive, but I can buy them refurbed, which is not an option with the Brother.

What would really make my day is finding a really cheap HL-600 series printer, just as you did, even if the electronics were fried, as long as it had a good drum.

==========
lmcclure@ibm.net

3621. No sound with CAB ?

Newsgroup: comp.sys.atari.st
Date: 1998-07-28 00:00:00 UTC
From: mt--------@telebyte.nl
Message-ID: <6pjvh8$34l$1@rubens.telebyte.nl>
Source record: 96148

```
On 26 Jul 1998 20:56:35 , Ross MacIver wrote:
>on Thu 23-07-98 08:59 Charles Silver wrote:
>
>>If people are having trouble with GEMJing, just use William Wong's PHPlayer.
>>Install it in CAB's External Viewers Option to play all your sound files.
>>It's the best anyway...
>
>Well I got PHPlayer and installed it in CAB but I still don't get
>sound (testing with the cow.html).
>
>What's the trick?
>
>PHPlayer plays .WAV files from the desktop no problem.
I have the same problem with Gemjing. Do you use a single tasking
operating system (a regular TOS version) and not something like MagiC
(multi tasking). I have understood that is our problem. I heard the
trick only works under Multi tasking.
Can anyone in this newsgroup confirm this ?

**********************************************************************
* That's it folks ! *
* Remove -------- from e-mail address when replying e-mail *
* *
* Martin Tarenskeen *
* P.O. Box 31178 *
* NL-6503 CD Nijmegen *
* The Netherlands *
* e-mail: mt@telebyte.nl *
* Homepage: http://www.telebyte.nl/~mt (still under construction) *
**********************************************************************
```

3622. Re: Atari Upgrade Question / Thoughts ?

Newsgroup: comp.sys.atari.st
Date: 1998-07-28 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <35BD7DF6.88B9AF25@hol.REMOVE.THIS.fr>
Source record: 96149

SRipkowski@my-dejanews.com a ï¿½crit:
>
> After abondoning the Wintel platform 1.5 years ago and relying on the trusty 8
> bit, then 16 bit Atari computers I owned since childhood to stay connected. I
> have become frustrated with the "internet connectivity" success.
>
> I am currently using a 1040STF (no mods except TOS 1.4), with Link97 and
> EZFlyer 230, Hayes 56K modem (at 19.2K) -- I love every minute of it, exept
> the internet connection part. I have established connections, can get NEWSie
> to run OK, CAB to work but not usable, WENSuite to work and moderately usable
> -- I have come to the conclusion that the stock 1 MB just won't cut it.
> So...
>
> Do I: A) Upgrade to 2 or 2.5 MB for over $100 B) Upgrade to a Mega ST2/4 for
> $200-$300 C) Upgrade to a Falcon030 for $500 (see Falcon note below) D)
> Ever-disappointedly box it back up and by an Intel box, format the drive and
> run Linux or BeOS. I refuse to be a MS junkie.

Either A or B are cheaper (or the "Upgrade to an STE and add 4Mb RAM"
option that you overlooked) , but won't get you past the 19.200 bps
limit.

A Falcon will probably be the best for internet access.

The PC route is a long road where you'll be spending $500 every 6 months
just to keep your machine running.

>
> Concerns:
> A) Can Falcon run my existing ST programs or do I need special versions?

It depends what. Some games will not run. Some games will run, but only
with an STE emulator. Most 'serious' applications will run without any
problem.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3623. Re: Wdialog & Sting conflict?

Newsgroup: comp.sys.atari.st
Date: 1998-07-28 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <901614538.27756.0.spot.c3adfca1@news.demon.nl>
Source record: 96150

On 27 Jul 1998 19:41:00 , Martin "Nightowl" Byttebier wrote:
>on Mon 27-07-98 06:40 Erik Hall wrote:
>
>
>>I have big problems with Wdialog.
>>But i have problem that it crasch randomly CAB and Jinnee.
>>Using CTRL+C CTRL+X and so on are randomly crasching all processes.
>>This is not a new problem i had this in versions before 2.01
>>If i remove wdialog theproblems are gone.
>
>Wdialog before 2.01 had a bug which caused severe troubles with N.AES.
>Wdialog 2.01 seems to work but if I don't need it I don't use it because
>Wdialog has still another bug which cause a dialog prob with Thing 1.26.
>If one load wdialog before Thing the text in Thing's dialog boxes
>aren't visible. This can be solved by either do a reload of Thing or
>either start Wdialog from Thing.
>
>Generaly for the most applications one doesn't need wdialog at all.
>Even the latest Papillon version doesn't need it in order to work (it need
>NVDI5 however) but ofcourse you loose the ability to print.
>I only use wdialog if I want to print something from Cab although one can
>print without.
>
Hej Erik, Hallo Martin,

I'm still wondering, does Jinnee still need Wdialog now when running MagiC 6?
I checked out the program some time ago when it was first released, the docs
said that running from MagiC (then at v. 5.20 I believe) you didn't need
Wdialog, but running without MagiC you did. Well, I have only MagiC 5.01 and
it refused to start (AES error message). With Wdialog it went OK.
Right now I'm up to 2.0 (got the E version including extensive docs in
english) with Wdialog. No problems yet. It runs from the Autofolder, pretty
to the end, where Sting still sits last.
While I'm on the subject, are there any english RSC files for Jinnee yet?

CU NeXT msg,

____
/ __ . __ | |
/ / / / / / /_ | Email: louis@holleman.demon.nl |
/_ /_/ /_/ / __/ | http://www.holleman.demon.nl |
| |
____

3624. Re: BMP for ATARI?

Newsgroup: comp.sys.atari.st
Date: 1998-07-28 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <901614540.27756.1.spot.c3adfca1@news.demon.nl>
Source record: 96151

On 27 Jul 1998 20:42:58 , paxton@accrington-web.co.uk wrote:
>Hey! "piXL." <piXLgames@allgaeu.org> wasn't it Mon, 27 Jul 1998
>21:23:05 +0200 that you wrote:
>
>
>>Yes, Gemview can handle the *.BMP-Files which are common on
>>the PC! By the way: Gemview is a great program (a little bit
>>slow), supporting the most image-files I think. You can also
>>convert images into other formats.
>
>I recently converted some ATARI ST HANDBOOK Magazines to greyscale jpg
>files for download off the net.. I tried to view them using imagecopy4
>on my STe and they looked like scrambled eggs :(
>
>I loaded the same file into Gemview and perfect....:)
>Imagcopy4 cost me a small fortune..a long time ago... I got gemview
>off an ATARI CD....
>

Hi,

once more I focus your attention on Graftool, it's shareware (the fee is zero but register just to kick the limitations out). It loads masses of formats too and is FAST.

Sadly, Gemview only saves in the graphic mode you are using, so you can't save a pic in truecolor when running in 16 color mode... Graftool does just that!
On the other hand, Graftool refuses to load corrupted JPG's, where Gemview will show them. I've "fixed" lotsa JPG's with "rubbish in the bottom" using Gemview.

CU NeXT msg,


```
_____________________________________
/ __ . __ | |
/ / / / / / /_ | Email: louis@holleman.demon.nl |
/_ /_/ /_/ / __/ | http://www.holleman.demon.nl |
| |
_____________________________________
```

3625. Re: HDDRIVER 7.54

Newsgroup: comp.sys.atari.st
Date: 1998-07-28 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <901612887.964960@tornado.itea.ntnu.no>
Source record: 96152

Ken Springer <wordwork*@ctos.com> wrote:

> Bummer. I was hoping to be able to just pop the zip in. But as I poke
> through the new docs, I get the impression I'm limited to DOS
> partitions of 32 megs in size. Which is too small for my needs.

DOS-partitions are limitited to 32Mb, "TOS + DOS" can be a lot bigger.
But you can only have one partition on each media (e.g. a 96Mb Zip) as
the partition-scheme for TOS and DOS is different with partitions
larger than 32Mb. I have all my Zips partitioned with one 96Mb TOS+DOS
partition and it works perfectly on both the NT-box and my Falcon.

> It's the modified 3.06 TOS used in the Hades. And the font problem is
> ONLY in this program, no others that I use. And as I mentioned in a
> different post, it was not a problem in 6.22.

Hmmm... I have serious problems with HD-Driver on TOS 2.06 (Mega ST)
and 3.06 (TT). HD-Driver itself works fine, and if I use MiNT, MagiC
or Geneave there are no problems either. But if I try to boot directly
to TOS I get a message saying "error allocating window memory" (Or
something like that). If I configure the desktop to autostart a
program it works, but as soon as the program exits to the desktop I
get this message. I guess there is some sort of conflict between
HD-Driver and the desktop in TOS 2/3.

Btw. if HD-Driver doesn't log any drives at boot-time I can get to the
desktop with no problems. And if I boot with a floppy and start
HD-Driver from the desktop then it also works fine. I have only tested
7.10 and upwards on the Mega and TT.

> Thinking about the STA_VDI.INF, if that was the problem, wouldn't the
> font display be incorrect in any program?

Yes.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

3626. Re: Atari Times Special Edition

Newsgroup: comp.sys.atari.st
Date: 1998-07-28 00:00:00 UTC
From: derryck@TAKETHISOUTcix.co.uk
Message-ID: <6pk67h$305$1@plutonium.compulink.co.uk>
Source record: 96153

On 26 Jul 1998 20:14:29 , "Colin Polonowski" wrote:

>If you would be interested in purchasing the Atari Times special edtion,

Yep, I'd be interested, let me know where and when!

Rgds, Derryck

```
/-------------------------------------/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/ /
/-------------------------------------/
```

3627. Re: Falcon RF interference

Newsgroup: comp.sys.atari.st
Date: 1998-07-28 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <G5hv1.358$Ol2.613433@news2.atl.bellsouth.net>
Source record: 96154

In the US, most new TV's have the coaxial cable input that is for your cable, or antenea. The other input is regular composite video.

B.P.

On 27 Jul 1998 14:26:59 , Nicholas Bales wrote:
>SCART is a european standard connector, also called Peritel, that
>includes RGB and composite input and output signals. It is standard on
>all euro TVs since the 80's. It is a wierd shaped rectangular connector
>that looks something like this:
>_____
>|: : : : : /
>| : : : : :|
>
>I don't know what you call "cable inputs", but maybe you have an RGB
>signal input somewhere that you can use. RGB is always better than
>composite.
>
>Have a look at the pinout section of the Quick FAQ.
>
>
>
>
>William Platt a crit:
>>
>> What is SCart. My TV has Cable inputs as well as composite.
>>
>> B.P.
>>
>> On 26 Jul 1998 10:14:04 , Robert Schaffner wrote:
>> >
>> >It's better to use a scart connection to the TV (If scart is avaiable)
>> >
>> >Scart schematic avaiable in DOITF030
>> >
>> >Regards, Robert
>> >
>> >--
>> > -= Home of DOITF030, PROFIJAG, DOITLYNX, DOIT_MAC, DOIT_ST =-
>> > ### _____
>> > ### Nemesis Falcon F030-520ST-Jaguar-Mac Lynx I + II
>> > # # # robscha@data.rhein-main.de
>> > # # # http://www.rhein-main.de/people/robert/homepage.htm
>> >.

>>
>> Remove the NOSPAM to reply by e-mail
>
>--
>Cheers,
>Nick
>--
> ||| Nicholas Bales, Toulouse, France bales@
>===|||==== The Atari ST Quick FAQ ====================== hol.fr
> / | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
>-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
>.

Remove the NOSPAM to reply by e-mail

3628. Re: Falcon RF interference

Newsgroup: comp.sys.atari.st
Date: 1998-07-28 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <mbhv1.359$Ol2.613433@news2.atl.bellsouth.net>
Source record: 96155

It only happens with the Falcon, my STe doesn't have the interference. But they both have that dingy appearance when using the RF out. I'm in the US and I don't think we have SCART. You gave me a good idea though! I noticed that the power supply on the STe has a magnet wrapped around one of the wires, so does the external hard floppy drive. The F030 doesn't. I guess the interference may be due to the power supply.

B.P.

On 27 Jul 1998 10:44:03 , "K.Hampf" wrote:

>I had the same problem and that was ALL due to electrical ground/earth
>problems. Some houses seems to even have the antenna earth and electrical
>earth connected to really get interfereance all over. Make sure you have no
>antenna connection in a SCART-connected video or a split/join box and see if
>the picture get's better. Also you can try to connect both your Atari and
>the TV to sockets without earth. This antenna problem of mine was there when
>I connected my Atari by SCART and the house-antenna to the TV.
>

Remove the NOSPAM to reply by e-mail

3629. Re: Falcon RF interference

Newsgroup: comp.sys.atari.st
Date: 1998-07-28 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <Lehv1.366$Ol2.613433@news2.atl.bellsouth.net>
Source record: 96156

Your english is very good:')

B.P.

On 27 Jul 1998 19:03:56 , Robert Schaffner wrote:
>In <35BC7213.8E49EF79@hol.REMOVE.THIS.fr> Nicholas Bales wrote:
>
>>SCART is a european standard connector, also called Peritel, that
>>includes RGB and composite input and output signals. It is standard on
>>all euro TVs since the 80's. It is a wierd shaped rectangular connector
>>that looks something like this:
>>_____________
>>|: : : : : /
>>| : : : : :|
>>
>
>Absolutley the better description :)
>Thank you!
>My bad english..
>
>Regards, Robert
>
>--
> -= Home of DOITF030, PROFIJAG, DOITLYNX, DOIT_MAC, DOIT_ST =-
> ### ____
> ### Nemesis Falcon F030-520ST-Jaguar-Mac Lynx I + II
> # # # robscha@data.rhein-main.de
> # # # http://www.rhein-main.de/people/robert/homepage.htm
>.

Remove the NOSPAM to reply by e-mail

3630. Re: SQL on the Atari platform! Well, nearly...

Newsgroup: comp.sys.atari.st
Date: 1998-07-28 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <35bdabb2fc1c50@club-internet.fr>
Source record: 96157

Hello,

in article <6pjtv3vsm1@nnrp1.dejanews.com>
bhills@my-dejanews.com wrote:

> Hi All,
>
> I recently came across the Home Page of mSQL (Mini SQL) which is a cut
> down version of SQL but is still in accordance with the ANSI SQL
> specification.

What is it please ?

BFN,
/Pascal/

--
Pascal, surfing the web on his Falcon...
Otagger ï¿½1.12:
I often daydream about my inability to fantasize

3631. Re: Atari Upgrade Question / Thoughts ?

Newsgroup: comp.sys.atari.st
Date: 1998-07-28 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <Bphv1.372$OI2.613433@news2.atl.bellsouth.net>
Source record: 96158

There is someone in thisa newsgroup offering a 14 meg Falcon for $550.
If you are looking to just stay connected, cruise the net in color,
type letters, send e-mail, look at a few pictures, then the Falcon
should suit you. It is a bit slow on the net, but you can turn off
the pictures to speed it up. The Apex viewers give you a nice display
of Jpeg's and is really quite fast. You also have over 12 years of
software out there to use. We even have a DOOM emulator. To upgrade
a regular ST is not worth the effort, at least the STe can be bumped
up to 4 megs for $40(us)

B.P.

On 28 Jul 1998 06:09:48 , Charles Silver wrote:
>On 28 Jul 1998 04:09:13 , SRipkowski@my-dejanews.com wrote:
>>After abondoning the Wintel platform 1.5 years ago and relying on the
>>trusty 8bit, then 16 bit Atari computers I owned since childhood to stay
>>connected. I have become frustrated with the "internet connectivity"
>>success.
>
>>I am currently using a 1040STF (no mods except TOS 1.4), with Link97 and
>>EZFlyer 230, Hayes 56K modem (at 19.2K) -- I love every minute of it,
>>exept the internet connection part. I have established connections, can
>>get NEWSie to run OK, CAB to work but not usable, WENSuite to work and
>>moderately usable-- I have come to the conclusion that the stock 1 MB
>>just won't cut it. So...
>
>>Do I:
>>A) Upgrade to 2 or 2.5 MB for over $100
>>B) Upgrade to a Mega ST2/4 for $200-$300
>>C) Upgrade to a Falcon030 for $500 (see Falcon note below)
>>D) Ever-disappointedly box it back up and by an Intel box, format the
>>drive and run Linux or BeOS. I refuse to be a MS junkie.
>>I am leaning towards C or D.
>
>>I want:
>>A) Run the modem at full speed (56K)
>>B) See images when surfing
>>C) Multi-tasking (mail/browsing concurrently)
>>D) Use my existing EZFlyer drive
>>Concerns:
>>A) Can Falcon run my existing ST programs or do I need special versions?
>>Any thought or advice will be appreciated. Thx!
>>Wade
>>P.S. Its easier to get forgiveness than it is to get permission.
>

>Yo Wade,
>
>Do you want someone to drive you to work in the morning or fix you eggs
>and toast for breakfast? You can upgrade your 1040STf to 4megs, but your
>still limited to 19k2 unless you upgrade your serial port. A Falcon/
>Nemesis works well on the Net with 14meg. Or a TT with a NOVA card, but
>that's your choice. If you stick to the Atari Platform, CAB is best.
>With a Falcon/Nemesis/STinG your 56k modem will smoke!
>
>If you want to ash can M$, you can get a Mac, but that begs the question.
>I have a G3 Laptop, but there are many things I can do with the Falcon
>stuff that I can't do with the G3. Sure Netscape v4.5 is great, but there
>are some limitations there also. So, what do you want for breakfast?
>
>I needed a laptop with SSL for financial transactions. The G3 works like a
>dream for that task. But, I'm still a bit clueless running MacOS v8. The
>MacOS v8 Bible is, well, bigger than a Bible! All I'm saying, there is
>a trade off here. A Falcon/Nemesis/Magic/1gig IDE HD/ is a good machine.
>Will it show graphics as fast as a 250mhz G3? No way. Will it connect to
>your ISP as fast for downloads? YES!
>
>So, like I said. Do you want Eggs/Hashbrowns/Latte or Haggis/MelbaToast/Tea?
>Your choice, Dude :) My grandmother was a McPherson, so I have no fear <g>.
>Forgiveness/Permisson is a wash...
>---
>CU,
>
>Charles
>EoF
>.

Remove the NOSPAM to reply by e-mail

3632. Re: Falcon RF interference

Newsgroup: comp.sys.atari.st
Date: 1998-07-28 00:00:00 UTC
From: "K.Hampf" <k_hampf@mail.bip.net>
Message-ID: <35bdb0f4.0@d2o29.telia.com>
Source record: 96159

William Platt wrote in message ...
>It only happens with the Falcon, my STe doesn't have the interference.
> But they both have that dingy appearance when using the RF out. I'm
> in the US and I don't think we have SCART. You gave me a good idea
> though! I noticed that the power supply on the STe has a magnet
> wrapped around one of the wires, so does the external hard floppy
> drive. The F030 doesn't. I guess the interference may be due to the
> power supply.

SCART is sort of a standard for connecting VCR's to TV's, at least in Europe, but it's hard to say about the states. Your problem could be due to that there's no magnet or simply that some wire is too close to some electromagnetically interfering object. But I would still experiment with the earth/ground of the power and antenna to the TV and the Falcon.

Regards, K.Hampf
e-mail: k_hampf@yahoo.com

3633. Re: Possible change in POPwatch - discussion please

Newsgroup: comp.sys.atari.st
Date: 1998-07-28 00:00:00 UTC
From: josdb@xs4all.nl
Message-ID: <35bdc3042f15180@xs4all.nl>
Source record: 96160

on Mon 27-07-98 19:06 Gary Priest wrote:

>>It's very simle! After click in POPwatch menu:
>>*Preferences -> Edit user*
>>you can see a nice window with a field "Account:". When retrieving post
>>take a username from this field :-)
>
>Actually that *isn't* simple at all :-(

Oh yes it is!

>My *Account* field has my domain name in it, not my user name. eg.
>*the-gap*. This is a peculiarity of Demon Internet I guess, but it allows me
>to access *all* emails for @the-gap. eg. stik@the-gap, gary@the-gap etc.
>If I put in gary@the-gap, then I can only access emails for gary.
>
>The last thing I want to do is change POPwatch, so that it's *less* useful
>to me personally.

You don't have to do that, but you have the perfect solution for
everybody right under your nose, it's handed to you, your users, and
everyboy else in the universe on a silver, nay gold, platter. :)

Let's first review the possibilities.

If a user doesn't have his or her own site, like me, then there's only
one mailbox and mail addressed to another user will either be bounced
or end up in the wrong mailbox. So all that user has to do is collect
mail for user@site.domain, that's the only mail there will ever be
for him/her.

If, however, a user does have his/her own site, mail can be received
for, in principle, an infinite amount of users. BUT - and this a big
BUT - the owner of the site of course *knows* which users there are,
so he/she instructs POPwatch to fetch mail for user1, user2, etc
(there are of course always two default users: `root' and
`postmaster'), deletes them on the host, and saves them on his/her
local disk as user1.txt, user2.txt, etc. Now if perchance there is
also (junk) mail for a user the owner of the site does *not* know,
there is no possibility - there never can be - to get it if you don't
have access to the envelope (as you do with demon). So you either have
to leave it uncollected, or get it by issuing the command `USER site'
to the POP3 server in the authorization state. If this fails, then you
can't get at it, but that is simply the present situation. You can
save that mail to a file called `junk.txt', or append it to
`postmaster.txt'.

Filtering, if any, should be done *after* deciding which `user.txt'
file the mail you are going to get is for.

--
Jos den Bekker
<josdb@xs4all.nl> http://www.xs4all.nl/~josdb
-*-
"It is never worth a first class man's time to express a majority
opinion. By definition, there are plenty of others to do that.
- G.H. Hardy

3634. Re: Commercial SW shopping

Newsgroup: comp.sys.atari.st
Date: 1998-07-28 00:00:00 UTC
From: stirrell@portland.com
Message-ID: <stirrell-2807980721190001@portland15.portland.com>
Source record: 96161

In article <6pihfj$qo3$1@news.asu.edu>, dlormand@aztec.asu.edu (DAVID L. ORMAND) wrote:

>OR, if people are scrambling about what to put in their 'Netzines
>or even hardcopy magazines (and would like to attract subscriptions
>from the newcomers), howsabout reviews of old commercial programs,
>even if you know these same programs had already been reviewed
>ten years ago in "ST User" or whatever.

I'd agree that this does serve some usefulness. However, the important thing is to concentrate on new releases. If you want to know about an old program there is most likely someone in this group who can give you an informed opinion.

However, I'd love to get any and all submissions :-).

-scott tirrell

--
* Scott Tirrell stirrell@portland.com *
* Web Editor, ST Informer Magazine *
* http://www.chatlink.com/~stinformer *
* "Have you played your Atari today?" *

3635. Re: Atari Upgrade Question / Thoughts ?

Newsgroup: comp.sys.atari.st
Date: 1998-07-28 00:00:00 UTC
From: kenkel@zetnet.co.uk
Message-ID: <6pkd86$gs8$2@irk.zetnet.co.uk>
Source record: 96162

On 28 Jul 1998 06:09:48, Charles Silver wrote:
>On 28 Jul 1998 04:09:13 , SRipkowski@my-dejanews.com wrote:

SNIP.

>>I want:
>>A) Run the modem at full speed (56K)
>>B) See images when surfing
>>C) Multi-tasking (mail/browsing concurrently)
>>D) Use my existing EZFlyer drive
>>Concerns:
>>A) Can Falcon run my existing ST programs or do I need special versions?
>>Any thought or advice will be appreciated. Thx!
>>Wade
>>P.S. Its easier to get forgiveness than it is to get permission.
>
>Yo Wade,
>
>Do you want someone to drive you to work in the morning or fix you eggs
>and toast for breakfast? You can upgrade your 1040STf to 4megs, but your
>still limited to 19k2 unless you upgrade your serial port. A Falcon/
>Nemesis works well on the Net with 14meg. Or a TT with a NOVA card, but
>that's your choice. If you stick to the Atari Platform, CAB is best.
>With a Falcon/Nemesis/STinG your 56k modem will smoke!
>
Just thought it worth mentioning that a serial port upgrade is fairly
cheap (mine cost about £20!) and will allow your modem to operate at
maximum capacity BUT.....remember that 56k is what your modem can
handle - the download speed from the internet is nowhere near as fast
(I find that during times of low traffic, I can manage about 3.6k
bps).

Cheers,
EDK

3636. Re: Driver for PrintMaster

Newsgroup: comp.sys.atari.st
Date: 1998-07-28 00:00:00 UTC
From: Paal Monstad <pmonstad@online.no>
Message-ID: <01bdba27$5f282800$70f84382@default>
Source record: 96163

```
> Is there way to make a print driver for this Brother HL-630
> laser printer that I can use with Print Master???

I don't know Print Master, but the Broter HL-630 is compatible with HP II.
HP II is supported by almost every program on the Atari platform.
```

P&#65533;l Monstad
PM data

3637. Source code for HTML2TXT v1.5 released!

Newsgroup: comp.sys.atari.st
Date: 1998-07-28 00:00:00 UTC
From: Thomas Sahlin <thomas.sahlin@home.se>
Message-ID: <6pkimv$t4h$3@zingo.tninet.se>
Source record: 96164

Hello all!

Because of lack of time, the development of HTML2TXT v1.5 is progressing slowly. Therefor, I have now released the source code for the program, making it possible for anyone interested to help out with finishing the program.

Visit the HTML2TXT Development Zone for snapshots and more information:

http://user.tninet.se/~jyc891w/h2t/

Regards

Thomas Sahlin

3638. Re: Atari Upgrade Question / Thoughts ?

Newsgroup: comp.sys.atari.st
Date: 1998-07-28 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6pksd4$el8$1@roch.zetnet.co.uk>
Source record: 96165

On 28 Jul 1998 04:09:13 , SRipkowski@my-dejanews.com wrote:

>Do I: A) Upgrade to 2 or 2.5 MB for over $100 B) Upgrade to a Mega ST2/4 for
>$200-$300 C) Upgrade to a Falcon030 for $500 (see Falcon note below) D)
>Ever-disappointedly box it back up and by an Intel box, format the drive and
>run Linux or BeOS. I refuse to be a MS junkie.
>
>I am leaning towards C or D.

Your best bet is C. Find a second-hand Falcon. This is not only fast
enough but also has the required screen resolutions for the web.

>Concerns:
>A) Can Falcon run my existing ST programs or do I need special versions?

Don't worry - the VAST majority of ST programs run on the Falc.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

3639. Re: Random foot lines with O

Newsgroup: comp.sys.atari.st
Date: 1998-07-28 00:00:00 UTC
From: <>
Message-ID: <35bd680f.0@news.ptw.com>
Source record: 96166

On 27 Jul 1998 22:27:52, Pascal Ricard wrote:
>Howdy!
>
>You know that you can add random foot lines (taglines) in your signature
>with Okami. I'm quite sure some of you love this feature in Led as I do.
>I've just done a proggy for this, with Led in mind. Therefore it is able
>to use the same file(s) as Led. You can use different files too, for
>different areas... oups! newsgroups ;-)
>
>If anybody want to see it...
>
>BFN,
>/Pascal/
>
>--
>Pascal, surfing the web on his Falcon...
>Otagger 1.12:
>My Falcon Is realy Fantastic !
>.
I wish Newsie would/could do it! Then I could use my old
tagline file again.

```
The Year is 2250 ... The Name is Babylon 5

---------------------------------------------------------------------
Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |
---------------------------------------------------------------------
```

3640. Re: Laser on a Falcon!

Newsgroup: comp.sys.atari.st
Date: 1998-07-28 00:00:00 UTC
From: <>
Message-ID: <35bd6815.0@news.ptw.com>
Source record: 96167

On 28 Jul 1998 02:47:12, Lonnie McClure wrote:
>
>I have to admit, even if the drum lasts only a fraction of the time mine
>did, you should get your money's worth out of it. <grin>
>
>Hmmm...while mine has 1 meg of memory (twice the base amount), the only
>problem I got an out of memory error was with a large document that had
>softloaded fonts (once I changed to send the entire page as a bitmap, all
>was fine).
>
>Unless you are doing some intense graphic work, you should be getting at
>least half a page, if not more.
>
>I still have not determined what to do with mine. The electronics are
>fine, and I have the optional serial port I purchased and have not yet
>installed in it. A new drum will cost at least $155, however, which is
>more than I paid for my refurbed Okidata OL600e, and there is no
>guarantee that a new drum would last any longer. With the OL600e, no only
>are the drums less expensive, but I can buy them refurbed, which is not
>an option with the Brother.
>
>What would really make my day is finding a really cheap HL-600 series
>printer, just as you did, even if the electronics were fried, as long as
>it had a good drum.
>
>=================
>lmcclure@ibm.net
>.
Well I'm using Image Copy to print out Jpgs and if I go over a
5x5 print it tells me on the next sheet of paper

'out of memory upgrade' Oh BTW, I'm into my 3rd ream of paper, I
figured I might as will give it an acid test and I printed out a
bunch of flyers and a newsletter on it along with a ton of text
files I've wanted to print out. So far the only thing is that
after a night of sitting cold, the 1st sheet of paper has a
wheel mark for anout an inch, the rest of the day everything has
been good.

I'm think of writting to Brothers and see what it would cost me
to have them check out the ram board that had been added in, to
me it looks like there's a missing chip on it.

Ofcourse, in the morrning when I get up and before I wake it up
outta sleep mode, I take a sheet of test print and over a

blazing bed of coals (BBQ type) I give it up to the big printer
god in the sky! ;} Oh ya,it came with a 2nd toner cart too!
Unopened even! Shear Dumb Luck!

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |

3641. Re: Commercial SW shopping

Newsgroup: comp.sys.atari.st
Date: 1998-07-28 00:00:00 UTC
From: dlormand@aztec.asu.edu
Message-ID: <6pl48e$2tq$1@news.asu.edu>
Source record: 96168

>I'd agree that this does serve some usefulness. However, the important
>thing is to concentrate on new releases. If you want to know about an old
>program there is most likely someone in this group who can give you an
>informed opinion.
>
>However, I'd love to get any and all submissions :-).

Hi, Scott! Subscribing to the Informer is high on my list of
Things To Do In The Near Future!

Certainly a magazine should never preempt a review of a new
product in favour of a "historical" piece. I would suspect there's
room for both. But I've been reading posts from Atari 'Netzine
editors who were simply weeping for submissions!

I would tend to prefer a "FAQ" like entity, a "standard reference
work" that could grow as people (such as those with something
to sell!) contributed descriptions of programs.

The problem with asking questions about titles is, it helps just
me, just right now. I would like to see something useful for
newbies in general. Also, asking questions about a title doesn't
do me any good for browsing catalogs and For Sale notices.
For instance, when Bravo Sierra posts an ad, and you get his
catalog and it isn't anything more than a list of titles,
sure, I'd like to support an Atari vendor, but I haven't a clue
what these things are, other than "Games", "Productivity", etc.
When I see a post here about "F/S: Software" and I look, and
it's just a bunch of titles, I would like a guide to what these
things are, to see if I really would want to buy any.
--
****
* David Ormand | Be Different! *
* dlormand@aztec.asu.edu | Support resistance computers! *
* Tucson, Arizona | TI-99/4A Atari ST *

3642. Re: Wdialog & Sting conflict?

Newsgroup: comp.sys.atari.st
Date: 1998-07-28 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35be17581ef72a1@ping.be>
Source record: 96169

on Tue 28-07-98 08:28 Louis Holleman wrote:

>On 27 Jul 1998 19:41:00 , Martin "Nightowl" Byttebier wrote:

>I'm still wondering, does Jinnee still need Wdialog now when running MagiC 6?

Erik and I don't use MagiC but N.AES. With N.AES one need wdialog.
I believe one doesn't need wdialog anymore with MagiC 6 but I can be wrong
on this matter.

>While I'm on the subject, are there any english RSC files for Jinnee yet?

They are working on it.

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

3643. Mummies Playtime - The Final Update

Newsgroup: comp.sys.atari.st
Date: 1998-07-28 00:00:00 UTC
From: Deano@zetnet.co.uk
Message-ID: <35c21628.7453904@news.zetnet.co.uk>
Source record: 96170

The final update of Mummies Playtime is now availible from the Silly Software site. This means both the Atari St and Amiga versions. All bugs have been fixed and the overall game has been improved.

Deano (Silly Software Programmer)
Email Deano@zetnet.co.uk
http://www.users.zetnet.co.uk/sillysoftware/
Join The Silly Software Mailing List - go to
http://www.onelist.com/subscribe.cgi/silly-software

3644. wibble wanted

Newsgroup: comp.sys.atari.st
Date: 1998-07-28 00:00:00 UTC
From: Chris Swinson <chris.swinson@zetnet.co.uk>
Message-ID: <19980728195005877781@zetnet.co.uk>
Source record: 96171

Thats right,

I'm after your moans and grones for Mega Disczine 3. Write about anything you can think of, Moan about what ever you like, Slag people off, Ramble on about what ever you like.

I'll include it in issue 3 with your permission !

chris.swinson@zetnet.co.uk

www.users.globalnet.co.uk/~mega01/

Oh, My site will be moving soon if your bothered.

3645. Re: Okami: "Fail CRC check" SOUP import

Newsgroup: comp.sys.atari.st
Date: 1998-07-28 00:00:00 UTC
From: kennethm@tripnet.se
Message-ID: <35be40f82c36aa0@tripnet.se>
Source record: 96172

on Mon 27-07-98 18:02 Hallvard Tangeraas wrote:

>>I just tried to "import" several SOUP files, but for some reason I got
>>"fails CRC check" error messages, preventing messages from being
>>imported into Okami:
>
>
>I've been messing around with the files and found two (cumbersome)
>methods to "fix" it myself:
>
>1) Removing the damaged "xxxx.msg" file in the SOUP (ZIP compressed)
> archive, then running it through the "import" procedure again.
>2) using "Zip-rebuilder" to try and fix it -pretty time consuming as
> one has to rebuild the whole SOUP archive again, but worth it if one
> has important messages to read.
>
>Thankfully all the mail messages were intact, and for the missing news
>messages I can always read them online using TIN, but I'd still like to
>know if there is a way with the "oimport.ttp" program which allows me to
>skip damaged parts of the SOUP archive.

If they were downloaded on a PC you could allways unpack the .zip
archive there and repack it. This would be very fast if you have a
pentium pc.

But the only proper way would be to find where in the process the .zip
file becomes corrupt. When you are downloading with z-modem there are
internal crc's to check the data. When you transfer to and from floppy
crc's are also used. So somwhere something is wrong. I would suspect the
z-modem download (presuming you are using "rz" at a unix prompt). Check
that it is set up (on the pc) for retransmitting of packets with crc
errors.

I once had troubles with files getting bit-errors. Sometimes a 1 would
become a 0. This was with my old Mega 2 especially when I had the Pro-24
cartridge installed. Later I found that this was due to a hardware flaw
in the Mega. This was very frustrating and killed some projects I was
working on. So there is a possibility that any of the involved computers
has hardware problems. I have also had a few cases when files got
corrupted without any warning when copying from Win-95 to my MSTe with
HD floppy. Checked this with ï¿½gale but I could not find what was causing
the error. Who knows if Windows is actually telling you there where
errors when writing to disk (like some fast copying programs on Atari
can be set to do) by proof reading after writing.

A better way would be to give Newswatch, Popwatch and Okami with Sting a
second try. Sting is often (if your provider has a "modern" setup) very
easy to setup. You simply have to enter your account, name and password
and (almost) everything else is done by the ppp negotiation.
--
Kenneth Medin <kennethm@tripnet.se>
http://www5.tripnet.se/~kennethm/
<<Produced with 100% pure Atari equipment>>

3646. Re: Okami: "Fail CRC check" SOUP import

Newsgroup: comp.sys.atari.st
Date: 1998-07-28 00:00:00 UTC
From: kennethm@tripnet.se
Message-ID: <35be4b7e346e320@tripnet.se>
Source record: 96173

on Mon 27-07-98 18:02 Hallvard Tangeraas wrote:

>>I just tried to "import" several SOUP files, but for some reason I got
>>"fails CRC check" error messages, preventing messages from being
>>imported into Okami:

SNIP.

When sending my last reply to this post Okami terminated with a bus
error. After checking with EDGE.PRG I lost 72 clusters with two files in
directories I have not visited since the last time i checked the hd.
This could very well be because I use TCACHE with delayed write. The
post itself did survive the crash however. I look forward to see if the
same will happen this time too :-)

Greetings from a Okami user who has temporarily turned the delayed write
off!
--
Kenneth Medin <kennethm@tripnet.se>
http://www5.tripnet.se/~kennethm/
<<Produced with 100% pure Atari equipment>>

3647. FS: Two complete Atari Lynx systems with the works!!!

Newsgroup: comp.sys.atari.st
Date: 1998-07-28 00:00:00 UTC
From: tj@oro.net
Message-ID: <tj-2807981425120001@i390.oro.net>
Source record: 96174

For Sale! Two complete Atari Lynx systems with tons of games. All like new and hardely used. Sold as a complete set for only $225 plus postage.

Includes:

Hardware:

Atari Lynx Unit (qty 2; one older style, one newer style)
Atari Lynx Battery Packs (qty 2)
Full Size Atari Lynx Carry Case (qty 2)
Lynx AC Adapter (qty 2)
All Cables, Manuals, boxes, etc...

Games:

Todd's Adventures In Slime World
Gauntlet, The Third Encounter
Xenophobe
California Games
Batman Returns (x2)
Rygar
Pacland
Dracula, The Undead
Awesome Golf
Kung Food
Rampart
Stun Runner
Robotron 2004
Xybots
Super Asteroids
Missle Command
BattleZone 2000
Pinball Jam
Shadow Of The Beast
Joust

3648. Re: GEM Editor for NEWSie?

Newsgroup: comp.sys.atari.st
Date: 1998-07-28 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <6plgqfije1@roch.zetnet.co.uk>
Source record: 96175

On 26 Jul 1998 07:53:21 , JI Logan wrote:
>On 25 Jul 1998 00:01:37 , Charles Stanley wrote:
>
>| . . .
>|How about EdHak (v 3.01) prg/acc?
>
>I tried this a couple of years ago but there was some problem with
>it - I can't remember what. It crashed or did something significant.
>I still have it in a drawer but don't use it.

Umm, yes! I haven't used EdHak with NEWSie since I got Everest,
I think it insisted on installing itself as an ACC even though it
was selected as a PRG. But I am writing this with EdHak.PRG - to see
what happens right now ;)?)

3649. Re: Newsie .90 Bug?

Newsgroup: comp.sys.atari.st
Date: 1998-07-28 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <6plgqlije2@roch.zetnet.co.uk>
Source record: 96176

```
On 26 Jul 1998 08:50:35 , Derryck Croker wrote:
>On 25 Jul 1998 08:58:55 , Alan Price wrote:
>>On 16 Jul 1998 11:08:51 , JI Logan wrote:
>>>On 16 Jul 1998 03:12:37 , Nurmix wrote:
>>>
>>>|I've just upgraded NEWSie to version .90, and I think I found a bug.
>
>>Another little niggle- if an item appears in the newsgroup directory
>>(XOVER.TXT) but the corresponding file cannot be found, the entry can't
>>be deleted. ISTR it could in previous versions. Not a a serious problem.
>
>Agreed - if there is no TXT file then the header can't be deleted.
>
>As a temporary work-around you can copy another TXT file to itself, renaming
>it to match the number of the missing message.
>
>Rgds, Derryck
>
>/-------------------------------------/
>/ The Cheshunt Computer Club Herts UK /
>/ http://www.cix.co.uk/~derryck/ /
>/-------------------------------------/
>.
Newsgroups: comp.sys.atari.st
From: cstanley@zetnet.co.uk (Charles Stanley)
Organization: You jest!
References: <6ojr35$332@enews2.newsguy.com> <6okn03$orv$1@irk.zetnet.co.uk>
<901357135.9300.5.nnrp-06.9e987258@news.demon.co. <6peqkr$1nv$1@plutonium.compulink.co.uk>
Subject: Re: Newsie .90 Bug?
X-Newsreader: NEWSie Version 0.90 (Atari)

On 26 Jul 1998 08:50:35 , Derryck Croker wrote:
>On 25 Jul 1998 08:58:55 , Alan Price wrote:
>>On 16 Jul 1998 11:08:51 , JI Logan wrote:
>>>On 16 Jul 1998 03:12:37 , Nurmix wrote:
>>>
<snips>
>Agreed - if there is no TXT file then the header can't be deleted.
>
>As a temporary work-around you can copy another TXT file to itself, renaming
>it to match the number of the missing message.

Over 200 headers with no TXT files arrived last weekend and this:
my solution was to delve into the various ng folders and remove the
rogue references from XOVER.TXT, making sure the editor (EdHak) had
```

a sufficiently wide right margin (by adding some 00 to the config)
to prevent wrapping (which causes nonsense to appear in the headers
window).

3650. Re: Printing from CAB

Newsgroup: comp.sys.atari.st
Date: 1998-07-28 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <6plhbumtv1@plutonium.compulink.co.uk>
Source record: 96177

On 27 Jul 1998 23:14:25 , Edward dimitri Kennaway wrote:

>now, I'm using an old NVDI release (2.00). However, I've tried GDOS

Upgrade to NVDI 4 it's worth it, especially for use with CAB and printing
of pages etc.

>without success. Perhaps later versions of CAB (is 2.6 out yet) will

IIRC CAB 2.7 will be the next English language release.

>not require these additions. Meanwhile, I've been trying to figure out
>if there is any way round the problem for now - I know that WDIALOG

WDIALOG is very useful with CAB/NVDI because it allows you control over how
many pages you print out, specify the pages to be printed etc etc.

Kind regards

Mike Kerslake

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3651. Web Browser for Atari ST?

Newsgroup: comp.sys.atari.st
Date: 1998-07-28 00:00:00 UTC
From: Douglas Cowan <d.cowan@SPAMDIEukonline.co.uk>
Message-ID: <01bdba74$375c2400$LocalHost@default>
Source record: 96178

Hello people,

As a former Atari ST user (now a P200 3DFX user) I decided for the sake of nostalgia that I'd try connecting my 33.6Kbps modem to my Atari some-time, and try browsing the web on it.

Problem is, I don't know what software I need to make use of my 1MB STFM on the 'net -- no doubt I need some sort of dial-up system, and a mass of stuff to set up *sigh*.

Anyway, if anyone can help me on my first venture on an Atari for several years, it'd be much appreciated ;)

If you could reply to my email address as well as the newsgroup, it'd be helpful. :)

Douglas Cowan

--
Glasgow, Scotland

Remove SPAMDIE from my email address ;)

3652. Re: BMP for ATARI?

Newsgroup: comp.sys.atari.st
Date: 1998-07-28 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <6pljm7pqo1@plutonium.compulink.co.uk>
Source record: 96179

On 27 Jul 1998 20:45:46 , James K. Pirie wrote:

>It's like the answer to *MOST* graphics problems on the Atari
>Platform. IMAGECOPY!!

Very true. The good thing about Image Copy is that it reads and writes lots of formats, it's actively supported and it runs on any Atari system. I've used it for many years now, starting with a bog basic 1/2 Mb STFM right up to a Falcon.

>Contact the ST club at stclub@cix.compulink.co.uk
>
>Imagecopy will display .BMP files and convert them to any number of
>other more "friendly" formats.

It even gives the right extension to wrongly named files after a warning/choice to the user.

If you use graphics a lot, then Image Copy is probably one of the best investments you can make in this department. Certainly producing Atari Computing magazine wouldn't be so easy without the program. I use it for everything!

It is a complex program below the surface and you do need to make sure that your settings are correct, otherwise you'll get 'scrambled egg' results like TG's, but the manual is very detailed.

Kind regards

Mike Kerslake

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*** Atari Computing Magazine information ***
Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com

3653. Re: BMP for ATARI?

Newsgroup: comp.sys.atari.st
Date: 1998-07-28 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <6pljmapqo2@plutonium.compulink.co.uk>
Source record: 96180

On 27 Jul 1998 20:42:58 , paxton@accrington-web.co.uk wrote:

>I recently converted some ATARI ST HANDBOOK Magazines to greyscale jpg
>files for download off the net.. I tried to view them using imagecopy4
>on my STe and they looked like scrambled eggs :(

It'll be a setting somewhere. I've had the same result. Mapping is the
place to look.

>I loaded the same file into Gemview and perfect....:)
>Imagcopy4 cost me a small fortune..a long time ago... I got gemview
>off an ATARI CD....

With respect, ImageCopy does a lot lot more and is actively supported and
the author welcomes and acts upon feedback.

But, if Gemview does what it required, then why not! :-)

Kind regards

Mike Kerslake

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3654. Re: MagicMac question

Newsgroup: comp.sys.atari.st
Date: 1998-07-28 00:00:00 UTC
From: {PW}@pwomar.demon.co.uk
Message-ID: <1dcupni.m85m2ib6x6i9N@pwomar.demon.co.uk>
Source record: 96181

Douglas Wing <doug_wing@compuserve.com> wrote:

> I am interested in purchasing MagicMac as a ST emulator.

I believe the authours are keen to emphasise that it is an Operating
System as opposed to an emulator :).

> Does anyone in this group use it? Does it support the Mac Open Transport
> layer for communications?

I don't think so, I don't recall the manual mentioning it, I have
however used it with KA9Q and it connected flawlessly. If you want to
run comms software I think you need everything you would need on an
Atari.
--
-> The email address in this message *IS* Valid <-

3655. Re: Printing from CAB

Newsgroup: comp.sys.atari.st
Date: 1998-07-28 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6pllv9$j7c$1@roch.zetnet.co.uk>
Source record: 96182

i find cab and nvdi4 prints just fine but seems to take forever
have i missed something????
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

3656. Re: BMP for ATARI?

Newsgroup: comp.sys.atari.st
Date: 1998-07-28 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35bdefb41fd2a01@lvdi.net>
Source record: 96183

On Tue 28-07-98 08:29, Louis Holleman scribbled:

>On the other hand, Graftool refuses to load corrupted JPG's, where Gemview
>will show them. I've "fixed" lotsa JPG's with "rubbish in the bottom" using
>Gemview.

JPEGTRAN will do that, also, and without losing any picture
information. I'm assuming your copying or saving from Gemview, and
everytime you load and re-save a JPEG, you're losing info. JPEGTRAN
gets around that (albeit without the flexibility you might get with
Gemview).
--

Terry May ~ outrider@lvdi.net ~ The Rebel BBS
Las Vegas NV ~ www.geocities.com/SiliconValley/Sector/9449/

3657. Nemesis in USA

Newsgroup: comp.sys.atari.st
Date: 1998-07-28 00:00:00 UTC
From: Nurmix@socal.com
Message-ID: <6plnjo$g90@enews2.newsguy.com>
Source record: 96184

On 25 Jul 1998 05:43:38, Charles Silver wrote:

>It should help having Nemesis. BTW, did you ever find a local source for
>the Nemesis boards here in the USA? This a very good upgrade for Falcons.

Nope. The only North American distributor is Computer Direct - this comes directly from Titan. And Computer Direct is waiting to get them from Titan, who is waiting to get them from their supplier - which means I continue to wait on both of them!

The good news is SFT finally got MagiC 5 back in stock - and I got my copy - although I haven't had the time to install / try it out yet...

I'll keep you posted.

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

3658. Keyboard fix?

Newsgroup: comp.sys.atari.st
Date: 1998-07-28 00:00:00 UTC
From: <>
Message-ID: <35bdd7c4.0@news.ptw.com>
Source record: 96185

I have once more taken my TT keyboard apart, I belive I found the break in the track that comes from the control key, it's up in the left hand corner, I tried putting a wire cross it and taping it down. Don't work, so I'm wondering if a trick from the old 8-bit days would work? I remember having to use silver paint to fix a keypress on the old 1200XL keyboard when a key wore out. I'm thinking that maybe on friday when I get my v.a. something like siver paint or that lq silver for other fixs might do the job? I' not going to get anything hot near this membrain and end up distroying it.

BTW, if anyone has the Best Elec. catalog, can you look up the parts number and price for the membrain for the TT keyboard in case I end up having to order it?

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |

3659. Re: MagicMac question

Newsgroup: comp.sys.atari.st
Date: 1998-07-28 00:00:00 UTC
From: Douglas Wing <doug_wing@compuserve.com>
Message-ID: <01HW.B1E3FB9500035ADC053E4D10@news.news-service.com>
Source record: 96186

On Tue, 28 Jul 1998 17:40:34 -0500, Paul Womar wrote
(in message <1dcupni.m85m2ib6x6i9N@pwomar.demon.co.uk>):
>
> I don't think so, I don't recall the manual mentioning it, I have however
> used it with KA9Q and it connected flawlessly. If you want to run comms
> software I think you need everything you would need on an Atari.

Does the manual mention an e-mail address that questions can be directed to? I sent a question to the ASH address on their web page and they sent me to Toad Computers who could not answer anything for me.

Doug

3660. Re: MagicMac question

Newsgroup: comp.sys.atari.st
Date: 1998-07-28 00:00:00 UTC
From: Douglas Wing <doug_wing@compuserve.com>
Message-ID: <01HW.B1E3FBDB00036B6B053E4D10@news.news-service.com>
Source record: 96187

On Sun, 26 Jul 1998 15:11:08 -0500, Robert Schaffner wrote
(in message <IG1TBIASUP@data.rhein-main.de>):
>> I am interested in purchasing MagicMac as a ST emulator. Does anyone in
>> this group use it? Does it support the Mac Open Transport layer for
>> communications?
>
> Yep, nice to use. Very fast with a ppc mac. You can use CAB/Iconnect. CAB
> 2.7 also reads Netscape cache files :)

Can it use Open Transport, or must I use standard Atari connectivity? Your
message suggests OT works, another one suggests it doesn't.

Thanks,
Doug

3661. Ratsoft?

Newsgroup: comp.sys.atari.st
Date: 1998-07-28 00:00:00 UTC
From: Jerry Cornelius <cptvimes@hotmail.com>
Message-ID: <6pm64e$go5$1@news.eclipse.net>
Source record: 96188

Can anyone give me the lowdown on the Ratsoft BBS software? It was my most favorite of all BBS software and I got a plan... It involves Ratsoft BBS and an emulator that fully supports the RS-232 port. If anyone could give me any info or what-not on the status of it I'd really appreciate it.

3662. Re: Random foot lines with O

Newsgroup: comp.sys.atari.st
Date: 1998-07-28 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <35be5488423d40@the-gap.demon.co.uk>
Source record: 96189

on Tue 28-07-98 05:56 Slc.Dennis Bishop wrote:

>On 27 Jul 1998 22:27:52, Pascal Ricard wrote:
>>Howdy!
>>
>>You know that you can add random foot lines (taglines) in your signature
>>with Okami. I'm quite sure some of you love this feature in Led as I do.
>>I've just done a proggy for this, with Led in mind. Therefore it is able
>>to use the same file(s) as Led. You can use different files too, for
>>different areas... oups! newsgroups ;-)
>>
>>If anybody want to see it...
>>
>>BFN,
>>/Pascal/
>>
>>--
>>Pascal, surfing the web on his Falcon...
>>Otagger ss1.12:
>>My Falcon Is realy Fantastic !
>>.
> I wish Newsie would/could do it! Then I could use my old
> tagline file again.

Hmm. Well why not check out Okami and the NEWSwatch/POPwatch combination
then?

Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

3663. Re: HDDRIVER 7.54

Newsgroup: comp.sys.atari.st
Date: 1998-07-28 00:00:00 UTC
From: wordwork*@ctos.com
Message-ID: <35bdd59b.0@news.weldlink.com>
Source record: 96190

On 28 Jul 1998 09:02:51 , Jo Even Skarstein wrote:
>Ken Springer <wordwork*@ctos.com> wrote:
>
>> Bummer. I was hoping to be able to just pop the zip in. But as I poke
>> through the new docs, I get the impression I'm limited to DOS
>> partitions of 32 megs in size. Which is too small for my needs.
>
>DOS-partitions are limitited to 32Mb, "TOS + DOS" can be a lot bigger.
>But you can only have one partition on each media (e.g. a 96Mb Zip) as
>the partition-scheme for TOS and DOS is different with partitions
>larger than 32Mb. I have all my Zips partitioned with one 96Mb TOS+DOS
>partition and it works perfectly on both the NT-box and my Falcon.
>

If I understand this correctly, I should be able to take and IBM formatted zip cart, reformat to "TOS + DOS", and do what I want, just pop it in a Windows machine. Which would be no big deal.

I'll look in the docs on the HDDRIVER disk and see what I can find out about this. The only thing thing the Systems Solutions manual talks about is the Symbios Logic SCSI BIOS, and I can't be sure every machine I'll be using will have that BIOS.

Systems Solutions manuals leave a lot to be desired, IMHO. :-(

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Ken Springer "All progress depends upon the
unreasonable person."
George Bernard Shaw

Note: Replace the "*" with an "s" for a valid email address
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

3664. Re: Printing from CAB

Newsgroup: comp.sys.atari.st
Date: 1998-07-28 00:00:00 UTC
From: szhays@dogbert.ucdavis.edu
Message-ID: <6pj7k1qgb1@mark.ucdavis.edu>
Source record: 96338

```
Edward dimitri Kennaway (kenkel@zetnet.co.uk) wrote:
:
: I own the fully functional commercial version of CAB 2.5 and the
: manual states that printing requires NVDI 3/4 or later, or GDOS. For
: now, I'm using an old NVDI release (2.00). However, I've tried GDOS

You need a newer version of NVDI. And later version of CAB still need
this. So make a check out to ASH.

--
.....................................................................
: Eric Hays, The Internship & Career Center - http://icc.ucdavis.edu :
: 530-752-2819 - Office hours 8 am to noon & 1 pm to 4 pm Mon -> Fri :
+-------------------------------------------------------------------+
```

3665. FS: Falcon 030 14/224 USA

Newsgroup: comp.sys.atari.st
Date: 1998-07-28 00:00:00 UTC
From: jkolak@jps.net
Message-ID: <6pjbej$87o$1@nnrp1.dejanews.com>
Source record: 96339

For Sale: Atari Falcon 030 with 14 MB of RAM and an internal 224 MB hard drive. $550 plus shipping from California.

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

3666. Atari Upgrade Question / Thoughts ?

Newsgroup: comp.sys.atari.st
Date: 1998-07-28 00:00:00 UTC
From: SRipkowski@my-dejanews.com
Message-ID: <6pjitaiad1@nnrp1.dejanews.com>
Source record: 96340

After abondoning the Wintel platform 1.5 years ago and relying on the trusty 8 bit, then 16 bit Atari computers I owned since childhood to stay connected. I have become frustrated with the "internet connectivity" success.

I am currently using a 1040STF (no mods except TOS 1.4), with Link97 and EZFlyer 230, Hayes 56K modem (at 19.2K) -- I love every minute of it, exept the internet connection part. I have established connections, can get NEWSie to run OK, CAB to work but not usable, WENSuite to work and moderately usable -- I have come to the conclusion that the stock 1 MB just won't cut it.
So...

Do I: A) Upgrade to 2 or 2.5 MB for over $100 B) Upgrade to a Mega ST2/4 for $200-$300 C) Upgrade to a Falcon030 for $500 (see Falcon note below) D) Ever-disappointedly box it back up and by an Intel box, format the drive and run Linux or BeOS. I refuse to be a MS junkie.

I am leaning towards C or D.

I want:
A) Run the modem at full speed (56K)
B) See images when surfing
C) Multi-tasking (mail/browsing concurrently)
D) Use my existing EZFlyer drive

Concerns:
A) Can Falcon run my existing ST programs or do I need special versions?

Any thought or advice will be appreciated. Thx!
Wade
Its easier to get forgiveness than it is to get permission.

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

3667. Re: Newsie .90 Bug?

Newsgroup: comp.sys.atari.st
Date: 1998-07-28 00:00:00 UTC
From: aprice@postern.demon.co.uk
Message-ID: <901602286.17706.0.nnrp-08.9e987258@news.demon.co.uk>
Source record: 96341

On 26 Jul 1998 21:57:22 , Mike Kerslake wrote:
>On 25 Jul 1998 08:58:55 , Alan Price wrote:
>
>>Another little niggle- if an item appears in the newsgroup directory
>>(XOVER.TXT) but the corresponding file cannot be found, the entry can't
>>be deleted. ISTR it could in previous versions. Not a a serious problem.
>
>Yes, I've found that bug as well :-(
>
It seems to occur most commonly if you select 'read next item' (CTRL-A)
when the next item has already been deleted- the status of the next item
(which doesn't exist) is changed from 'D' to '?', and can't be changed
back again.

A useful feature would be for the actual file deletion to be deferred,
e.g. until you leave the current newsgroup, so tht you can change your
mind- it's very easy when skimming through a long index to overshoot,
and delete something which you realise an ohnosecond later you wanted to
look at. Changing a 'D' back to a '?' would then be appropriate.

--
Alan Price
http://www.postern.demon.co.uk

3668. Re: Possible change in POPwatch - discussion please

Newsgroup: comp.sys.atari.st
Date: 1998-07-28 00:00:00 UTC
From: kmaj@smok.krakus.top.pl
Message-ID: <35bd7a823021f0@smok.krakus.top.pl>
Source record: 96342

on Mon 27-07-98 19:06 (+0100) Gary Priest wrote:

>My *Account* field has my domain name in it, not my user name. eg.
>*the-gap*. This is a peculiarity of Demon Internet I guess, but it allows me
>to access *all* emails for @the-gap. eg. stik@the-gap, gary@the-gap etc.
>If I put in gary@the-gap, then I can only access emails for gary.

Thanks! Now your objections against my proposition are intelligible.

--
Greetings from Okami Newsreader user.
-
Krzysztof Maj
<kmaj@smok.krakus.top.pl>

3669. SQL on the Atari platform! Well, nearly...

Newsgroup: comp.sys.atari.st
Date: 1998-07-28 00:00:00 UTC
From: bhills@my-dejanews.com
Message-ID: <6pjtv3vsm1@nnrp1.dejanews.com>
Source record: 96343

Hi All,

I recently came across the Home Page of mSQL (Mini SQL) which is a cut down version of SQL but is still in accordance with the ANSI SQL specification.

I downloaded the source code to version one and decided to try and compile it on my Atari with MiNT (KGMD) and GCC to see if it would work.

The compilation and installation of mSQL went quite smoothly, although when the mSQL daemon was compiling the following four warning messages were displayed:

msqld.c 450: Warning: passing arg 3 `accept' from incompatible pointer type msqld.c 457: Warning: passing arg 3 `getsockname' from incompatible pointer type msqld.c 498: Warning: passing arg 3 `getpeername' from incompatible pointer type msqld.c 501: Warning: passing arg 3 `getsockname' from incompatible pointer type

Once the installation had finished I was able to start the mSQL daemon and use the admin tool to create a database. The only problem I am having now is that when you run the mSQL monitor (used to add, delete tables, perform queries etc) it exits back to the command line.

I added a few display statements in the daemon source code to try and figure out where it is going wrong. It seems that the monitor manages to connect to the daemon but then thinks that the connection has finished and so exits.

As I only know C at a basic level, I can only assume that it has something to do with those four warning messages as everything else seems to work correctly.

What I would like to know is if anybody else has tried to compile mSQL or any other form of SQL on their Atari, or may know enough C to fix the four lines of code that may be causing the problem.

It seems that we may be only four lines of code away from having a widely used database engine on the Atari platform, with enough tools to be able to incorporate database access into our own programs.

For any of you who want to give this a go, you can find the source code to versions one and two on the mSQL Home Page: http://www.hughes.com.au

Version two is much larger than version one, and failed during the system checking stage on my system.

mSQL can be a bit memory hungry during compilation and during its peak, looks as if it requires about 4MB of free memory.

Bye for now.

Regards,

Ben Hills.

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

3670. Re: Need 13 pin cable for SM1224

Newsgroup: comp.sys.atari.st
Date: 1998-07-29 00:00:00 UTC
From: Don Schoengarth <dons@qnet.com>
Message-ID: <35C00566.E6171258@qnet.com>
Source record: 96094

Kenwood car stereos use the same cable on a model of there CD changers. The only differences is its Black with gold connectors..

Hallvard Tangeraas wrote:

> *REMOVE '---' CHARACTERS IN ADDRESS IF REPLYING VIA EMAIL!!*
>
> on Sun 26-07-98 23:15 jregan@idirect.com (jregan@idirect.com) wrote:
>
> >Anyone in Canada have this detachable 13 pin cable for connection to a
> >SM1224 monitor from a 1040 ST?
>
> I don't know where in Canada you can get it, although you might try one
> of the several Atari dealers over the border.
> Check out my "Atari dealers" section in my "Atari Launchpad" web page
> -URL in signature below.
>
> When I needed such a connector I ordered mine from Maplin electronics
> in the UK:
> <http://www.maplin.co.uk/>
>
> But then again I live closer to the UK than you do, so hopefully you'll
> be able to get one closer to where you are.
>
> Hallvard
> --
> ------ ------ ----- ------ ----- ------ ----- ------ ----- ------ ------
> -Atari Launchpad : <http://www.geocities.com/SiliconValley/Bay/8745/>
> -Notator/Creator SL : <http://members.forfree.at/~notator/>
> -Atari FTP site list: <ftp://ftp.sol.no/user/hallvart/atari/info/ftplist.txt>

3671. Re: Random foot lines with O

Newsgroup: comp.sys.atari.st
Date: 1998-07-29 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35bfb12e37a8965@lvdi.net>
Source record: 96095

On Tue 28-07-98 23:32, Gary Priest scribbled:

>>On 27 Jul 1998 22:27:52, Pascal Ricard wrote:
>>>Howdy!
>>>
>>>You know that you can add random foot lines (taglines) in your signature
>>>with Okami. I'm quite sure some of you love this feature in Led as I do.
>>>I've just done a proggy for this, with Led in mind. Therefore it is able
>>>to use the same file(s) as Led. You can use different files too, for
>>>different areas... oups! newsgroups ;-)
>>>
>>>If anybody want to see it...

I missed this original message. YES, I want to see it. Where is it
available?
--

Terry May ~ outrider@lvdi.net ~ The Rebel BBS
Las Vegas NV ~ www.geocities.com/SiliconValley/Sector/9449/

3672. y2k bug with pgp263in

Newsgroup: comp.sys.atari.st
Date: 1998-07-29 00:00:00 UTC
From: ethhoack <ethh@enemy.org>
Message-ID: <WS.35be68bc.00020d0a.ethh@enemy.org>
Source record: 96191

how to fix the y2k bug in relation with pgp263in ? which could believe
the message is a bit too old ?

is there some program to fool the tt into using a 4-digits date ?

ethhoack

"Abw&#65533;rts wend'ich mich zu der heiligen, unaussprechlichen, geheimnisvollen
Nacht. Fernab liegt die Welt - in eine tiefe Gruft versenkt" novalis

3673. Re: Mummies Playtime - The Final Update

Newsgroup: comp.sys.atari.st
Date: 1998-07-29 00:00:00 UTC
From: Stuart Lyster <lyster@istar.ca>
Message-ID: <01bdba85$67cf56a0$4399bfcc@conquest>
Source record: 96192

Hi Deano... when I try to run the programs within on PaCifiST, I get an "Error #502".

Stuart

Deano <Deano@zetnet.co.uk> wrote in article <35c21628.7453904@news.zetnet.co.uk>...
> The final update of Mummies Playtime is now availible from the Silly
> Software site. This means both the Atari St and Amiga versions. All
> bugs have been fixed and the overall game has been improved.
>
> ---
> Deano (Silly Software Programmer)
> Email Deano@zetnet.co.uk
> http://www.users.zetnet.co.uk/sillysoftware/
> Join The Silly Software Mailing List - go to
> http://www.onelist.com/subscribe.cgi/silly-software
> ---
>

3674. Re: Atari Upgrade Question / Thoughts ?

Newsgroup: comp.sys.atari.st
Date: 1998-07-29 00:00:00 UTC
From: SRipkowski@my-dejanews.com
Message-ID: <6pluam$p9c$1@nnrp1.dejanews.com>
Source record: 96193

>Yo Wade,
> >
> >Do you want someone to drive you to work in the morning or fix you eggs
> >and toast for breakfast? You can upgrade your 1040STf to 4megs, but your
> >still limited to 19k2 unless you upgrade your serial port. A Falcon/
>
I was soliciting input about the best "Atari route". THe intel box is a last resort. Besides I hate eggs! ;)

The Falcon route is looking pretty good right now. Does the Falcon require HD Driver to use with the SCSI-2 port if I want to use my EZFlyer as the HD?

Wade

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

3675. Re: Web Browser for Atari ST?

Newsgroup: comp.sys.atari.st
Date: 1998-07-29 00:00:00 UTC
From: SRipkowski@my-dejanews.com
Message-ID: <6plu0m$on5$1@nnrp1.dejanews.com>
Source record: 96194

> Problem is, I don't know what software I need to make use of my 1MB STFM on
> the 'net -- no doubt I need some sort of dial-up system, and a mass of
> stuff to set up *sigh*.

I just went through this with limited success. I used XCONTROL.ACC in order to load the needed STinG modules for STinG. Then once I established the connection I was able to use CAB 1.5 to browse the web. I was also successful in getting NEWSie .88 running to do email. An alternative that I got working too is WENSuite (but its not freeware or shareware).

The biggest problem I ran into is the 1MB memory. After everything is loaded (including HDDriver) there is barely enough memory to load a small editor for use with NEWSie. This same limitation effects the use of CAB. Only small pages can be loaded. I was able to load larger web pages with WENSuite but only up to about 35K (text only). The other major drawback is that you need Medium resolution so you might as well turn off the graphics anyway.

All the applications I am using/trying I have downloaded from various spots on the net. Search on ATARI at infoseek, the narrow the search to each peice of software you are looking for, or head to one of the many FTP sites.

Wade
Daddy, what does formatting drive C mean?

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

3676. Newsie Suggestions

Newsgroup: comp.sys.atari.st
Date: 1998-07-29 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6pls33$q3g@enews4.newsguy.com>
Source record: 96195

I have a couple of suggestions for future versions of NEWSie. I apologize if these have already been mentioned or implemented.

Would it be possible for NEWSie to automatically extract & DISPLAY MIME encoded e-mail messages? I get a lot of e-mail from friends that's in MIME format, and I get the little message that "your e-mail reader wouldn't be displaying this message if it understood MIME" (or something to that effect). Then you have to EXTRACT the MIME e-mail, which of course saves it as "FILE.EXT" etc. in the WORK directory. Then to actually READ the thing, you have to load that "FILE.EXT" into an editor. When most of my mails are like this, it becomes tiresome and annoying to take these extra steps to read them.

This leads to my second request. Is it possible to assign another separate directory for EXTRACTED files? Everything (including the kitchen sink) seems to go into the WORK directory - which gets very cluttered if you're extracting a bunch of PICs or MIME emails etc. How about the option to have NEWSie extract to one or more different directories (other than WORK)?

That's it for now.

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

3677. Re: What is an Atari these days?

Newsgroup: comp.sys.atari.st
Date: 1998-07-29 00:00:00 UTC
From: ag352@chebucto.ns.ca
Message-ID: <6pm48o$3l0$1@News.Dal.Ca>
Source record: 96196

Seriously. I figured that there were fewer than 1500 16/32-bit Atari enthusiasts left. worldwide, and that number diminishing from week to week.

Anybody care to guess how big the community is nowadays?

JG

3678. Re: Possible Milan dealer in USA has so

Newsgroup: comp.sys.atari.st
Date: 1998-07-29 00:00:00 UTC
From: sinclair2246@my-dejanews.com
Message-ID: <6pm9kn$7te$1@nnrp1.dejanews.com>
Source record: 96197

In article <6p8vua$2hq$1@News.Dal.Ca>,
ag352@chebucto.ns.ca (John S. Gray) wrote:

> Any of you people who DO buy the Milan, please type up an ASCII article
> relating your experience, for XEST magazine. We published David Acklam's
> T60 review last September. Unfortunately some of these hot new machines do
> crash :(

Sounds like Wintel 95 & 98...

> XEST submissions to: <ag352@chebucto.ns.ca>
>
> John S. Gray
> Isolated out in Atlantic Canada

Peter S.

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

3679. Re: Atari 1040ST Questions for the Group!

Newsgroup: comp.sys.atari.st
Date: 1998-07-29 00:00:00 UTC
From: yabahaan@aol.com
Message-ID: <1998072905515900.BAA07686@ladder01.news.aol.com>
Source record: 96198

Hi all,
I have an Atari 1040ST .
Does anyone out
there use music software with your 1040ST?

Is anyone selling music software for the 1040ST?

Also, the Falcon, can it run 1040 software?
Do they still make the Falcon? If so, who is it made by, and where can I get one?

All that are using Mastertracks Pro, or music software in general, with their 1040ST E-mail me please so we can compare experiences. I also have a few questions about it too!

Thanks to all!

Elsa

3680. Re: y2k bug with pgp263in

Newsgroup: comp.sys.atari.st
Date: 1998-07-29 00:00:00 UTC
From: "K.Hampf" <k_hampf@yahoo.com>
Message-ID: <35bec1c6.0@d2o29.telia.com>
Source record: 96199

ethhoack wrote in message ...
>how to fix the y2k bug in relation with pgp263in ? which could believe
>the message is a bit too old ?

I'd check out PGP 5 i for Atari, found at http://www.pgpi.com

Regards, K.Hampf
e-mail: k_hampf@yahoo.com

3681. Re: Possible Milan dealer in USA has so

Newsgroup: comp.sys.atari.st
Date: 1998-07-29 00:00:00 UTC
From: sinclair2246@my-dejanews.com
Message-ID: <6pman4$9jo$1@nnrp1.dejanews.com>
Source record: 96200
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

In article <35b7786f.0@diana.idirect.com>,
dreibel@idirect.com (Daniel L. Dreibelbis) wrote:
> I too am interested in the Milan, as this would be the perfect
> upgrade path for me and a lot of people in TAF, particularly at the
> price point for the new machine.

In my case an imac would be the perfect upgrade. Yes it does include
PointCast. However, I was promised a new PowerBook G3 within six months.

> Besides, any new TOS machine that makes Sinclap nervous - to the
> point of his spreading disinformation about it already in .advocacy (he
> claimed that "90% of all TOS applications fall over on the Milan", which
> you have to take in stride as Sinclap admits that he's used an Atari a
> grand total of ONCE) - must be an impressive machine indeed.

I guess the Atari 800 is not a Atari. I swore I used it everyday..
>
> Alas, I'm not going to Las Vegas so I won't be able to see the
> Milan first hand, but I trust that some kind souls who've tried it
> the show will report on it here for eludication. :)

The U.S. backed Canadian currency does not got far? Or maybe the U.S. Border
Patrol has you on the undesirable alien list...

> BTW, check out ST Informer 100 on their website, they've got a
> transcript of the IRC session with the Milan developers - fascinating
> stuff. They're even preparing a software bundle for it which will
> include a "lite" version of Papyrus and Smurf, and possibly an Internet
> suite along with it.

Is that similar to PointCast?

> ////////////////////Daniel L. Dreibelbis////////////////////
> ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
> Thorn in the side of all net.twits
> email: dreibel@idirect.com
> ///////////////"And yet, the Fuji Lives!" ///////////////////

Still a VP?

Peter S.

-----== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

3682. Re: Re: SQL on the Atari platform! Well, nearly...

Newsgroup: comp.sys.atari.st
Date: 1998-07-29 00:00:00 UTC
From: ben@imperial.co.uk
Message-ID: <6pmhefhii1@nnrp1.dejanews.com>
Source record: 96201

Hi,

>> Hi All,
>>
>> I recently came across the Home Page of mSQL (Mini SQL) which is a cut
>> down version of SQL but is still in accordance with the ANSI SQL
>> specification.

>What is it please ?

I presume you are asking what SQL is?

Basically, SQL (Structured Query Language) is a relational database
management system that provides you with a non-procedural language
for the manipulation of data within database tables.

I only know the basics of SQL, so if you want to find out more
about SQL, you could try reading one of the online reference books
at http://www.developer.com

Hope this helps. :-)

Regards,

Ben Hills.

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

3683. Re: Atari 1040ST Questions for the Group!

Newsgroup: comp.sys.atari.st
Date: 1998-07-29 00:00:00 UTC
From: Micha Knorpp <micha.knorpp@bk.bosch.de>
Message-ID: <35BED93B.DDA47925@bk.bosch.de>
Source record: 96202

Yabahaan wrote:
>
> Hi all,
> Also, the Falcon, can it run 1040 software?
> Do they still make the Falcon? If so, who is it made by, and where can > I get one?

> Elsa

hi elsa,

thereï¿½s a company in germany called C-LAB (located in hamburg) which is
still producing the falcon in a special version with better DACï¿½s than
the original and other improvements. also, the TOS is patched.
itï¿½s called FALCON MKX and dedicated especially to musicians.

i donï¿½t know if EVERY 1040-software will run on the falcon, but for sure
there is special software which uses the falcon hardware (f.e. the DSP)
and gives much more perfection than the 1040....

good luck, greets -micha-

3684. Re: Web Browser for Atari ST?

Newsgroup: comp.sys.atari.st
Date: 1998-07-29 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <35BEC78F.63606F73@hol.REMOVE.THIS.fr>
Source record: 96203

Douglas Cowan a ï¿½crit:
>
> Hello people,
>
> As a former Atari ST user (now a P200 3DFX user) I decided for the sake of
> nostalgia that I'd try connecting my 33.6Kbps modem to my Atari some-time,
> and try browsing the web on it.
>
> Problem is, I don't know what software I need to make use of my 1MB STFM on
> the 'net -- no doubt I need some sort of dial-up system, and a mass of
> stuff to set up *sigh*.
>

The programs and the "how to" are included in the Quick FAQ

1Mb is a bit short for graphic browsing, but text only, email and news
are ok.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3685. Re: Keyboard fix?

Newsgroup: comp.sys.atari.st
Date: 1998-07-29 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <35BEC8CC.9D083D3B@hol.REMOVE.THIS.fr>
Source record: 96204

starlord@ ptw.com (Slc.Dennis Bishop) a ï¿½crit:
>
> I have once more taken my TT keyboard apart, I belive I found
> the break in the track that comes from the control key, it's up
> in the left hand corner, I tried putting a wire cross it and
> taping it down. Don't work, so I'm wondering if a trick from
> the old 8-bit days would work? I remember having to use silver
> paint to fix a keypress on the old 1200XL keyboard when a key
> wore out. I'm thinking that maybe on friday when I get my v.a.
> something like siver paint or that lq silver for other fixs
> might do the job? I' not going to get anything hot near this
> membrain and end up distroying it.

You could also try those little pens that are made to fix car rear
window heating element. They have a special conductive ink that is made
for that sort of job. Try getting it from an auto parts store.

And don't start telling us there is no auto parts store around that spot
in the desert where you live ;-)

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3686. Re: What is an Atari these days?

Newsgroup: comp.sys.atari.st
Date: 1998-07-29 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <35BEC974.D7EEE5DF@hol.REMOVE.THIS.fr>
Source record: 96205

John S. Gray a ï¿½crit:
>
> Seriously. I figured that there were fewer than 1500 16/32-bit Atari
> enthusiasts left. worldwide, and that number diminishing from week to
> week.
>

Could you please tell us how you came up with that figure ?

The french ST Magazine is selling at least a few thousand copies every
month, and that's in France alone. The german community is even larger
and more professional.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3687. Re: Keyboard fix?

Newsgroup: comp.sys.atari.st
Date: 1998-07-29 00:00:00 UTC
From: grovem@ridgecrest.ca
Message-ID: <6pmjpk$p7k$2@ash.ridgecrest.ca.us>
Source record: 96206

On 29 Jul 1998 09:01:32 , Nicholas Bales wrote:
>starlord@ ptw.com (Slc.Dennis Bishop) a crit:

```
>And don't start telling us there is no auto parts store around that spot
>in the desert where you live ;-)
>
>Cheers,
>Nick
>--
> ||| Nicholas Bales, Toulouse, France bales@
>===|||==== The Atari ST Quick FAQ ===================== hol.fr
> / | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
>-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
>.
```

Dennis lives only about one hour from me, yet there is more desert between us than you can image:). But yes, there are auto parts stores here:).

:)

Mike

3688. Re: Atari 1040ST Questions for the Group!

Newsgroup: comp.sys.atari.st
Date: 1998-07-29 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <35BECEEB.F03D589F@hol.REMOVE.THIS.fr>
Source record: 96207

Yabahaan a ï¿½crit:
>
> Hi all,
> I have an Atari 1040ST .
> Does anyone out
> there use music software with your 1040ST?

Yes. That is one of the applications the ST is still professionally used
for, and very good at.

>
> Is anyone selling music software for the 1040ST?

Yes. Cubase and Notator, which were the 2 best sequencers are no longer
supported, but you can still find old copies for sale from time to time.
There are a few small companies selling new software, mostly for the
Falcon, like SoftJee or Centek in France or Electronic Cow in the UK.

>
> Also, the Falcon, can it run 1040 software?

Most of it. Some games will not run, some will run, but only in
emulation. Most application software runs perfectly well on the Falcon.

> Do they still make the Falcon? If so, who is it made by, and where can I get
> one?

No, the falcon is no longer made. You can buy second hand machines
though. There is the new Milan, which is a TT clone that is being
lauched in Germany, but I'm not sure about it's music capabilities.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3689. Re: Atari 1040ST Questions for the Group!

Newsgroup: comp.sys.atari.st
Date: 1998-07-29 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <35BED1ED.D1019CBD@hol.REMOVE.THIS.fr>
Source record: 96208

Micha Knorpp a ï¿½crit:
>
> Yabahaan wrote:
> >
> > Hi all,
> > Also, the Falcon, can it run 1040 software?
> > Do they still make the Falcon? If so, who is it made by, and where can > I get one?
>
> > Elsa
>
> hi elsa,
>
> thereï¿½s a company in germany called C-LAB (located in hamburg) which is
> still producing the falcon in a special version with better DACï¿½s than
> the original and other improvements. also, the TOS is patched.
> itï¿½s called FALCON MKX and dedicated especially to musicians.

Are you sure ? That was true 5 years ago, but I don't know if they are
still making the Falcon. Anyway, there's no trace of C-Lab on the web.
Do they still exist ?

There was the MK-I (an Atari Falcon with the clock patch, audio patch,
and a stupid internal SCSI implementation) and the MK-X, which had a
rack case design and other improvements.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3690. Re: What is an Atari these days?

Newsgroup: comp.sys.atari.st
Date: 1998-07-29 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6pmm0j$3l36$1@news-inn.inet.tele.dk>
Source record: 96209

>From: ag352@chebucto.ns.ca (John S. Gray)
>Date: 29 Jul 1998 03:17:44 GMT
>
>Seriously. I figured that there were fewer than 1500 16/32-bit Atari
>enthusiasts left. worldwide, and that number diminishing from week to
>week.
>
>Anybody care to guess how big the community is nowadays?
>

Hi john,- is it only ST users or does it include TT and Falcon users?

From a list I have made out of all the users in this NG and some BBS`s,
I have 2480 names. That only those who are on-line.

Do you think they all are on-line, or is it only some % of the community?
I think only some % is on-line, I know of 2 users, who are not using
anything,- BBS or the internet.

I remember reading somewhere, that ASH had sold more than 20.000 MagiC.
They didn`t say what kind of MagiC,- MagiCMac, -PC, or MagiC Atari.

cheers

Joergen

surfing the net on a ATARI Falcon 030 with MagiC 6, - CAB 2.7 on I-Conn.
Reading News, Sending mail with ASH EMailer 1.1.
http://home3.inet.tele.dk/prunus/

3691. Re: y2k bug with pgp263in

Newsgroup: comp.sys.atari.st
Date: 1998-07-29 00:00:00 UTC
From: ethhoack <ethh@enemy.org>
Message-ID: <WS.35beef68.0001543b.ethh@enemy.org>
Source record: 96210

Dans le message <35bec1c6.0@d2o29.telia.com>
"K.Hampf" <k_hampf@yahoo.com> crit:
>
>ethhoack wrote in message ...
>>how to fix the y2k bug in relation with pgp263in ? which could believe
>>the message is a bit too old ?
>
>
>I'd check out PGP 5 i for Atari, found at http://www.pgpi.com

```
the problem is that that version runs under mint only.

ethhoack
```

"Abw rts wend'ich mich zu der heiligen, unaussprechlichen, geheimnisvollen Nacht. Fernab liegt die Welt - in eine tiefe Gruft versenkt" novalis

3692. Re: HDDRIVER 7.54

Newsgroup: comp.sys.atari.st
Date: 1998-07-29 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <901700337.893714@tornado.itea.ntnu.no>
Source record: 96211

Ken Springer <wordwork*@ctos.com> wrote:

> If I understand this correctly, I should be able to take and IBM
> formatted zip cart, reformat to "TOS + DOS", and do what I want, just
> pop it in a Windows machine. Which would be no big deal.

Correctly. Except that you don't have to *format* them, just select
"partition", select the correct drive, select "TOS + DOS" in the
compatibility-dialog and press "OK". Partitioning takes about one
second on my Zip.

I have never formatted Zips, but it might be wise to scan them before
partitioning if they're old and heavily used.

Btw. you can also use IBM-formatted/partitioned Zips right out of the
box if you have either of the following configurations:

o MiNT 1.15 release version and HD-Driver >= 7.55. MiNT 1.15 isn't
really released yet, but it will be very shortly. This version also
supports FAT32-partitions so you can use really, really big
partitions if you want.
o MagiC (not sure what version, but from v.5 IIRC) and HD-Driver. I
don't use MagiC, but if you do you should check the manual.

But I prefer the "TOS + DOS"-option, as it allows me to read the disks
on any Atari with the correct version of HD-Driver.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

3693. Re: What is an Atari these days?

Newsgroup: comp.sys.atari.st
Date: 1998-07-29 00:00:00 UTC
From: jim <jim@studio9.demon.co.uk>
Message-ID: <35BEF0D2.BECEAC83@studio9.demon.co.uk>
Source record: 96212

Add to the list the many thousands of musicians worldwide who still use Ataris for MIDI on a budget ... I think worldwide the user base would be a high FIVE figure number, maybe even just into SIX figures ... It would be very interesting to know for sure

jim

prunus@post3.tele.dk wrote:

> >From: ag352@chebucto.ns.ca (John S. Gray)
> >Date: 29 Jul 1998 03:17:44 GMT
> >
> >Seriously. I figured that there were fewer than 1500 16/32-bit Atari
> >enthusiasts left. worldwide, and that number diminishing from week to
> >week.
> >
> >Anybody care to guess how big the community is nowadays?
> >
>
> Hi john,- is it only ST users or does it include TT and Falcon users?
>
> From a list I have made out of all the users in this NG and some BBS`s,
> I have 2480 names. That only those who are on-line.
>
> Do you think they all are on-line, or is it only some % of the community?
> I think only some % is on-line, I know of 2 users, who are not using
> anything,- BBS or the internet.
>
> I remember reading somewhere, that ASH had sold more than 20.000 MagiC.
> They didn`t say what kind of MagiC,- MagiCMac, -PC, or MagiC Atari.
>
> cheers
>
> Joergen
>
> surfing the net on a ATARI Falcon 030 with MagiC 6, - CAB 2.7 on I-Conn.
> Reading News, Sending mail with ASH EMailer 1.1.
> http://home3.inet.tele.dk/prunus/

--
* Mr J.M.A. Harris.
* 9 Argyle Road, Brighton, East Sussex, BN1 4QA, United Kingdom.
+ 44 (0)1273 625875.
* jim@studio9.demon.co.uk ~ http://www.studio9.demon.co.uk
* Postgraduate Student of Hypermedia Studies

* (http://www.hrc.wmin.ac.uk)
* @ Advanced interactive web site design
* @ CD-ROM authoring
* @ Internet and Multimedia Installations and Events
* @ Digital Music
* Also at this address Mr C.Hope, Mr S.Grainger and Miss S.Kpakra.

3694. Re: Atari 1040ST Questions for the Group!

Newsgroup: comp.sys.atari.st
Date: 1998-07-29 00:00:00 UTC
From: jim <jim@studio9.demon.co.uk>
Message-ID: <35BEF1E0.8E1FB2E4@studio9.demon.co.uk>
Source record: 96213

As of no more than 18 months ago and most likely right now, UK company System Solutions stock(ed) C-Lab Falcons. MKI,II and X. Sunrise Audio also do patched-falcon-in-a-rackmount packages with a CD burner option ... nice

jim

Nicholas Bales wrote:

> Micha Knorpp a ï¿½crit:
> >
> > Yabahaan wrote:
> > >
> > > Hi all,
> > > Also, the Falcon, can it run 1040 software?
> > > Do they still make the Falcon? If so, who is it made by, and where can > I get one?
> >
> > > Elsa
> >
> > hi elsa,
> >
> > thereï¿½s a company in germany called C-LAB (located in hamburg) which is
> > still producing the falcon in a special version with better DACï¿½s than
> > the original and other improvements. also, the TOS is patched.
> > itï¿½s called FALCON MKX and dedicated especially to musicians.
>
> Are you sure ? That was true 5 years ago, but I don't know if they are
> still making the Falcon. Anyway, there's no trace of C-Lab on the web.
> Do they still exist ?
>
> There was the MK-I (an Atari Falcon with the clock patch, audio patch,
> and a stupid internal SCSI implementation) and the MK-X, which had a
> rack case design and other improvements.
>
> Cheers,
> Nick
> --
> ||| Nicholas Bales, Toulouse, France bales@
> ===|||==== The Atari ST Quick FAQ ===================== hol.fr
> / | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
> -' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

--
* Mr J.M.A. Harris.
* 9 Argyle Road, Brighton, East Sussex, BN1 4QA, United Kingdom.
+ 44 (0)1273 625875.

* jim@studio9.demon.co.uk ~ http://www.studio9.demon.co.uk
* Postgraduate Student of Hypermedia Studies
* (http://www.hrc.wmin.ac.uk)
* @ Advanced interactive web site design
* @ CD-ROM authoring
* @ Internet and Multimedia Installations and Events
* @ Digital Music
* Also at this address Mr C.Hope, Mr S.Grainger and Miss S.Kpakra.

3695. FS: Atari Portfolio (NL)

Newsgroup: comp.sys.atari.st
Date: 1998-07-29 00:00:00 UTC
From: tjendol@wxs.nl
Message-ID: <6pmsau$csn9@reader3.wxs.nl>
Source record: 96214

Atari Portfolio for sale, in excellent condition. I havn't used it very much (that is why I want to get rid of it). Beware: it has a German keyboard (QWERTZ). Including English manual.

Also I offer a Portfolio Modem Interface. I think it works at 9600 Baud. It is perfect for reading your e-mail (if your provider has ascii access, that is). Including Hermes software (terminal software i recall) and videotex software, but no manual.

I'll sell together for fl.100,- = £30,- = $50,- = DM90,- (exluding shipping costs etc.)

If you are interested, send me a mail.

Karsten

Karsten van Vuuren | tjendol@wxs.nl
in the Netherlands

Falcon Nemesis 030/14/131 MagiC 5.2

3696. Re: Printing from CAB

Newsgroup: comp.sys.atari.st
Date: 1998-07-29 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6pmtcupff1@roch.zetnet.co.uk>
Source record: 96215

On 28 Jul 1998 23:13:45 , kevin dermott wrote:
>i find cab and nvdi4 prints just fine but seems to take forever
>have i missed something????

Probably not! But if you don't have it already you could try setting
up a spool file (in NVDI.INF). If you have Magic do you have
DEV_FPRN.DEV installed?

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

3697. Re: Keyboard fix?

Newsgroup: comp.sys.atari.st
Date: 1998-07-29 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6pmtcvpff2@roch.zetnet.co.uk>
Source record: 96216

On 28 Jul 98 13:53:08 GM, Slc.Dennis Bishop wrote:

> I have once more taken my TT keyboard apart, I belive I found
> the break in the track that comes from the control key, it's up
> in the left hand corner,

Yes, that's where it normally breaks!

> I tried putting a wire cross it and
> taping it down. Don't work, so I'm wondering if a trick from
> the old 8-bit days would work? I remember having to use silver
> paint to fix a keypress on the old 1200XL keyboard when a key
> wore out. I'm thinking that maybe on friday when I get my v.a.
> something like siver paint or that lq silver for other fixs
> might do the job? I' not going to get anything hot near this
> membrain and end up distroying it.

Yup. Make sure the track is scraped clean (and alcohol wiped) for a
couple of millimetres either side of the break. Be careful with the
silver paint - any old stuff won't do. Make sure it says 'conductive'.
The cheapest is often from auto repair shops who sell stuff to fix the
breaks on de-mister tracks.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

3698. Re: Commercial SW shopping

Newsgroup: comp.sys.atari.st
Date: 1998-07-29 00:00:00 UTC
From: stirrell@portland.com
Message-ID: <stirrell-2907980844280001@portland15.portland.com>
Source record: 96217

In article <6pl48e$2tq$1@news.asu.edu>, dlormand@aztec.asu.edu (DAVID L. ORMAND) wrote:

>Hi, Scott! Subscribing to the Informer is high on my list of
>Things To Do In The Near Future!

That means a lot! Thanks!

>Certainly a magazine should never preempt a review of a new
>product in favour of a "historical" piece. I would suspect there's
>room for both. But I've been reading posts from Atari 'Netzine
>editors who were simply weeping for submissions!

I can understand that. Some wonderful people have come forward to submit articles but the next issue of ST Informer is about 90% written by me. Not good for my sanity or the readers ;-).

>I would tend to prefer a "FAQ" like entity, a "standard reference
>work" that could grow as people (such as those with something
>to sell!) contributed descriptions of programs.

This is a really good idea. I remember the catalogs for PD software from BRE that had fairly long descriptions for most titles. The same thing for commercial programs would be helpful. Would anyone be interested in submitting reviews of old programs? Conceivably, this project could grow to be of fairly immense proportions. Even then, you may not find the software you want.

>The problem with asking questions about titles is, it helps just
>me, just right now. I would like to see something useful for
>newbies in general. Also, asking questions about a title doesn't
>do me any good for browsing catalogs and For Sale notices.
>For instance, when Bravo Sierra posts an ad, and you get his
>catalog and it isn't anything more than a list of titles,
>sure, I'd like to support an Atari vendor, but I haven't a clue
>what these things are, other than "Games", "Productivity", etc.
>When I see a post here about "F/S: Software" and I look, and
>it's just a bunch of titles, I would like a guide to what these
>things are, to see if I really would want to buy any.

You have a good point that it only helps you at that one point. Again, though, a database of short reviews for nearly all popular older ST software would be huge. I'm more than willing to store such a list, though, and even work towards having a searchable database on the Web for it. This would take a lot of my time, though, so I'm not making any promises ;-). I am keeping all ST Informer articles on file, of course, for later use. I'll put an index of past web issues online in the future.

-scott tirrell

--
* Scott Tirrell stirrell@portland.com *
* Web Editor, ST Informer Magazine *
* http://www.chatlink.com/~stinformer *
* "Have you played your Atari today?" *

3699. Re: Driver for PrintMaster

Newsgroup: comp.sys.atari.st
Date: 1998-07-29 00:00:00 UTC
From: <>
Message-ID: <35be812f.0@news.ptw.com>
Source record: 96218

On 28 Jul 1998 12:52:52, "Paal Monstad" wrote:
>
>I don't know Print Master, but the Broter HL-630 is compatible with HP II.
>HP II is supported by almost every program on the Atari platform.
>
>P&#65533;l Monstad
>PM data
>.
As there is '0' HP-II drivers in Print master Plus, that's one
program that doesn't have it.


```
---------------------------------------------------------------------
Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |
---------------------------------------------------------------------
```

3700. Re: Printing from CAB

Newsgroup: comp.sys.atari.st
Date: 1998-07-29 00:00:00 UTC
From: james.pirie@zetnet.co.uk
Message-ID: <6pnc4vlkt1@irk.zetnet.co.uk>
Source record: 96219

```
On 27 Jul 1998 23:14:25, Edward dimitri Kennaway wrote:
#Hello,
#
#I own the fully functional commercial version of CAB 2.5 and the
#manual states that printing requires NVDI 3/4 or later, or GDOS.

I have CAB 1.5 and a demo of 2.7 (the new release I think) Now while
1.5 will print using my setup of NVDI 4 it is crap, all wrongly
formatted and squashed up, however the demo of 2.7 is perfect, just
looks like it does on screen, apart from the image quality that is :\
I had lots of trouble with GDOS as well and was glad to see the back
of it when I replaced it with NVDI, a very worth while investment in
my opinion if only for the Vector Font support.

Cheers

```


James K. Pirie |Surfing & Sending without the aid of Microsoft
____ _____ |Using an Atari Falcon 030 + 14Mb Ram + Nemesis
//_____/ |Internet connection using STiK/CAB/NEWsie
// \\ | | |
||( ) // | | |Snail: BRON-Y-AUR, 141 Clachtoll, Lochinver,
||___// | | |Sutherland, Scotland, IV27 4JD.Tel:01571-855327
||---\\OCK | |ROLL |E.Mail: james.pirie@zetnet.co.uk
|| \\ | | |WWW: http://users.zetnet.co.uk/jpirie
|| \\ | | |
|| \\ | | |"And if you listen very hard, The tune will
come to you at last, When all are one and
one is all, To be a Rock & not to Roll"

3701. [Q]: Object file formats needed...

Newsgroup: comp.sys.atari.st
Date: 1998-07-29 00:00:00 UTC
From: Konstantinos Xonis <gc85@mailserv.uni-giessen.de>
Message-ID: <Pine.GSO.3.95.980729175957.27538A-100000@sun8.hrz.uni-giessen.de>
Source record: 96220
Cross-posted to: de.comp.sys.st,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

Hi !!

I am looking for the object file formats for the different compilers on
the ATARI computers.
In particular, I am interested in the formats of
PureC, PurePascal - containing the debugging info stored in the object
file. Is there any Profiling info stored in the
object file, so that PureProfiler can work with ??
MegaMaxModula 2 - for the definition modules and the implementation
modules, also containing debug info, if applicable.
GNU C/C++/ObjC - Also need "full details" about the object files.

Any other object file formats are also greatly appreciated.
I am currently writing kind of a ReAssembler, so I need to know anything
that is available about all the object file formats available on the
ATARIs. Is the *.LOD file's format for the Falcon DSP modules anywhere
documented, or do I have to ReAssemble the Falcon ROMs to get the info I
need about ?

--
-
Konstantinos XONIS (XAKChaos of XAK-Design Wetzlar)
Snail Mail: E-mail:
Konstantinos Xonis Konstantinos.Xonis@physik.uni-giessen.de
Buderusstrasse 14 FAX: +49 6441 390 943
D35576 Wetzlar TEL: +49 6441 390 944 or (mobile) +49 177 7025 529
FR Germany
(Bomb plutonium heroine XTC whitehouse Iraq terror kill kokain cocaine uran)

OMA !!! Stoer mich jetzt nicht, ich fliege !!

3702. Atari Laser

Newsgroup: comp.sys.atari.st
Date: 1998-07-29 00:00:00 UTC
From: <>
Message-ID: <35bea74d.0@news.ptw.com>
Source record: 96221

If the guy who I had made a deal with to buy his Atari Laser
Printer on the 1st is reading this newsgroup, I've lost your
e-mail address. Please contact me at: starlord@ptw.com

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |

3703. Re: Atari Upgrade Question / Thoughts ?

Newsgroup: comp.sys.atari.st
Date: 1998-07-29 00:00:00 UTC
From: trek@ihgp114r.ih.lucent.com
Message-ID: <6pnk3m$svn@ssbunews.ih.lucent.com>
Source record: 96222

In article <6pluam$p9c$1@nnrp1.dejanews.com>,
<SRipkowski@my-dejanews.com> wrote:
>
>
>The Falcon route is looking pretty good right now. Does the Falcon require HD
>Driver to use with the SCSI-2 port if I want to use my EZFlyer as the HD?
>
>Wade

No, HD Driver is not required on the Falcon to use EZFlyer unless you
are wanting to software write protect your disks. I use the
Syquest 44, 135, 230 (EZFlyer) and 1.5G drives on my falcons with
ICD scsi pro software (6.5.5) and they work fine (no problems
formatting, partitioning, reading or writing to the drives and
the ICD software recognizes media changes). With the 1.5G
drives I get 12ms access - that's as good as my fixed harddisk.

I haven't tried AHDI with the removables. Wayne

3704. Re: Atari 1040ST Questions for the Group!

Newsgroup: comp.sys.atari.st
Date: 1998-07-29 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IG4OFFBRUP@data.rhein-main.de>
Source record: 96223

In <35BED1ED.D1019CBD@hol.REMOVE.THIS.fr> Nicholas Bales wrote:

>Are you sure ? That was true 5 years ago, but I don't know if they are
>still making the Falcon. Anyway, there's no trace of C-Lab on the web.
>Do they still exist ?

Yep, they still exist. (With the same Falcons as before) :->
No development i think.

>There was the MK-I (an Atari Falcon with the clock patch, audio patch,
>and a stupid internal SCSI implementation) and the MK-X, which had a
>rack case design and other improvements.

Right. Not more.

Regards, Robert
--
-= Home of DOITF030, PROFIJAG, DOITLYNX, DOIT_MAC, DOIT_ST =-
_____
Nemesis Falcon F030-520ST-Jaguar-Mac Lynx I + II
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/homepage.htm

3705. Tests with 68881

Newsgroup: comp.sys.atari.st
Date: 1998-07-29 00:00:00 UTC
From: ddc@imaginet.fr
Message-ID: <6pnl4t$q5s$1@news.imaginet.fr>
Source record: 96224

Hello to all,

The floating librairies of Pure C can take advantage automatically of a 68881 in peripheral mode, in a Mega or Mega STE. However, these librairies are not compatible with the 68882: it makes the program hang. While there are several patches available, it can be tedious to repatch the program each time you change version, and some time this is not even possible (for instance if the program is on a CD).

A programmer is working on new optimised floating libraries for Pure C, which will work at the same time with a 68881 and a 68882. Thus, the programs produced will work on any 68000 machines, without requiring patching.

I am doing the tests with the 68882, and it works. Now, we need the help of the owner of a 68881 equiped machine, to verify the librairies still work with this copro. Mega STE prefered, but results could be also interesting on a Mega ST. Tests are really simple and straightforward. Just launch 3 .TOS, and write the results.

Any person interested should contact me by email.

Thanks in advance for your help,

--
Didier BRIEL
ddc@imaginet.fr

3706. Re: Okami: "Fail CRC check" SOUP import

Newsgroup: comp.sys.atari.st
Date: 1998-07-29 00:00:00 UTC
From: kennethm@tripnet.se
Message-ID: <35bf8108305d830@tripnet.se>
Source record: 96225

on Wed 29-07-98 17:04 Hallvard Tangeraas wrote:

>So in fact the disks have been used on both a PC and a Mac (ofcourse
>formated as MSDOS 1.44Mb), so it's no telling where things could have
>gone wrong, but I've been using the Mac before, saving loads of files
>and never had any problems.
>But I do know that windozzze'75 messes up disks -I've read postings here
>about that and elsewhere, but was under the impression that it didn't
>happen as long as you stuck to the 8+3 filename format.
>Oh well...

Win95 will put in an extra directory entry with dodgy set flags even if
the name only has 8+3. To be safe you should stick to DOS when copying.

I have also found that my pc writes something to the boot sector if I
insert a Atari DD floppy. It also does this when _reading_ the disk!.

Conclusions are that you should always keep Atari floppys write
protected when inserted in a Win95 pc. For copying purposes use a
dedicated floppy and check it with Scandisk (pc) if you have deleted any
files with the Atari because the extra directory entry is still there.
There are also some problems with nested folders so it's safest to put
all files at the root (A:\).

>I guess the moral of the story is to stay away from anything infected
>with the likes of bull gator and mis micro$not zoo ;-)

When dealing whith floppies this is actually very true!

>Yes, I know and have a working setup with STiNG, but found it far from
>satisfactory, at least on my STe (4Mb, MagiC, NVDI, 28.8K modem....).
>It's just too slooooowwwww!
>In the time that I get connected, start up a mail program (I've found
>Infitra to be the fastest one, though it's still not completed and has
>a few bugs) I've probably sent all my mail AND news messages and am well
>on my way to completing the download of all my new incoming
>mail/news messages using terminal emulation and SOUP offline packets!

ppp will always be slower because the soup packets are zip compressed
and downloaded with z-modem. the mnp compression in the modem will only
partly compensate this.

On my Mega STe setup with 28800 modem at 57600 I get around 3500 cps for
single (long) mails and news articles. The average throughput with
Newswatch is around 1300-1500 cps because all posts are fetched
separatly. In soup mode (wich I have not tested) I would expect around
3000 cps raised by a factor of three because of the .zip format

resulting in 9000 cps!

--
Kenneth Medin <kennethm@tripnet.se>
http://www5.tripnet.se/~kennethm/
<<Produced with 100% pure Atari equipment>>

3707. Re: Commercial SW shopping

Newsgroup: comp.sys.atari.st
Date: 1998-07-29 00:00:00 UTC
From: dlormand@aztec.asu.edu
Message-ID: <6pnt8o$7d9$1@news.asu.edu>
Source record: 96226

I could start off the "guide to ST commercial software" effort, with your help. Here's Bravo Sierra's ST S/W line. If you have any of these, send me (email) a description of what it is, maybe an idea of how good it is (review; yes, subjective), maybe a list of what the complete set should contain (so a prospective buyer could ask/know if he was getting everything). Maybe other stuff, like "needs x hardware/software", other versions and what the differences are, TOS dependencies, monitor, etc.

Note: Entry for Falcon v.1.0 looks like it has a pretty good entry. How about that as the model?

(warning. BIG.)
==========

16 Bit Hit Machine; Gremlin;
4 Games in 1/Super Cars/Skidz/Switch
Blade/Axel's Magic Hammer\ST-STE;

1st-Word;
3D Construction Kit; Domark;
Advanced Dungeons & Dragons/Heroes of
the Lance; U.S. Gold/TSR/SSI;.

The Advanced OCP Art Studio;Rainbird;

Airball; MicroDeal;

A.L.C.O.N.; Taito;

Algebra II, Vol. 2; Atari ST Scholas-

Alien Fires-2199 AD; Electronic Arts;

All About America;Unicorn Educational

Alphabet Tutor\Bentley Bear; Atari
Scholastic Series; (2) Disks.

Analyze (Spread Sheet); Micro Systems

Arcade Force 4; U.S. Gold;
Indiana Jones and the Temple of Doom/
Metro Cross/Gauntlet/Road Runner/ 4
games in 1.;

ArcticFox; Electronic Arts;

ArcticFox; Electronic Arts;
Disk, Operator's Manual & Command

Armour-Geddon; Psygnosis;

A-Seka; Antic/Kuma;

Athena II; iliad;

Baal; Psygnosis/Psyclapse; Mega STe

Balance of Power; MindScape (1986);

Balance of Power\The 1990 Edition;
MindScape, Inc. (1989);

Ballistix; Psyclapse;

BatMan-The Caped Crusader; Ocean;

BattleTech-The Crescent Hawk's Incep-
tion; InfoCom; (2) Disks, Manual,

The Black Cauldron; Sierra;

Blood Money; Psygnosis;

BoBo; InfoGrames/Terrific SoftWare;

Brataccas; Psygnosis;

Button & Badge Maker; IntraCorp;

California Games; Epyx;

Captain Blood; Mindscape;

Cards; MichTron;
Single Sided Disk & 512K RAM/Poker
Squares, Solitare, BlackJack,
Klondike & Cribbage.;

Carrier Command; RainBird;

Cartographer; Dream Park;
Aid for DungeonMaster & Chaos Strikes

Castle Master I & II/2 Games in one;
Incentive Software; (2) Disks & Docs.

Centerfold Squares; Artworx;

Championship Baseball; Gamestar;

ChampionShip Wrestling; Epyx;

The Chaos Engine; MindScape/Bitmap
Brothers; (2) Disks, ST Addendum, (8)

Chaos Strikes Back; FTL Games;

Chaos Strikes Back-Expansion Set #1;
FTL Games;(2) Disks, Docs & Box.

ChessMaster 2000; SoftWare ToolWorks;
Color or Mono Monitor with Digitized
Voice;(2) Disks, Instructions, Manual

Chuck Rock; Core Design Limited;

Clue-Master Detective; Virgin;

CodeHead Utilities; CodeHead;

Colorado; Silmarils; ST-STE

ColourSpace; LlamaSoft;

Combo Racer; Gremlin;

Conflict Europe; MirrorSoft;

Conqueror; Rainbow;

Cosmic Pirate; Outlaw;

Crash Garret; Metal Hurlant Logiciels

Crime Does Not Pay; Titus; 512K-Color
Monitor/520/1040STE/Mega ST;

The Crimson Crown; PolarWare/Penguin

Crystal Castles; Atari;

Crystals of Arborea; Silmarils; ST

CZ-Android; Hybrid Arts;
For all the CASIO CZ MIDI Keyboard
series and the ATARI ST.

Dac Easy Accounting; dac SoftWare;

Dark Castle; Silicon Beach;

D.A.S.H.; MichTron;

Data Manager ST; Timeworks;

DataMap Collection II; Antic;

DBASIC; DTACK;

dbMAN; Atari;
Relational DataBase;(2) Disks, Manual

DB Master One; Atari/StoneWare;
Easy Filing System for the Atari ST.;

DC Desktop; Double Click;

Death Sword; Epyx;

Deep Space; Psygnosis;

Defender of the Crown; MindScape;

DEGAS; Batteries Included;

DEGAS Elite; Batteries Included;

Deja Vu/A Nightmare Comes True!;
MindScape; (2) Disks, Docs & Box.

Deja Vu II/Lost in Las Vegas; Icom
Simulations; (2) Disks, 2 Docs & Box.

Deluxe Paint v.1.0, Electronic Arts

D/Generation; Mindscape;

Disc; Loricel; Double Sided Disk;

Disk Doctor; Antic;

Dive Bomber; Epyx/U.S. Gold;

Domination; Magic Bytes;

DOS Shell; Michtron;

Dragon Scape; Free Spirit SoftWare;

Drakkhen; InfoGrames;

Dragon Breed; Activision;

Dragon's Lair; ReadySoft Inc;

Dungeon Master; FTL Games;

Easel/ST; Computer Fenestrations;Lets
you set a picture on your DeskTop.;

Easy-Draw; Migraph;

Elite; Rainbird;

Emmanuelle; TomaHawk;

E-Motion; U.S. Gold;

F-15 Strike Eagle; MicroProse;

F-16 Combat Pilot; Digital Integra-

Falcon; Spectrum HoloByte;

Falcon v.1.0; Spectrum HoloByte;
F-16 Flight Simulator. Runs on a 512K
ST but on a 1 MegaByte ST has added

features including a Black Box plus
it will let you DogFight with a 2nd
person using a Mac, Amiga or ST using
MoDeM to MoDeM or using a Null MoDeM
cable.; (2) Disks, Flight Manual, ST
Addendum, Head-to-Head DogFight Docs,
Command sheet covering Landscape Map
& Cockpit layout Plus Code Wheel and

Ferrari Formula One; Electronic Arts;

Fighter Bomber; Activision;

Finale; Elite;
5 games in 1/PaperBoy/Overlander/
Ghosts 'N' Goblins/Space Harrier/
Frank Bruno's World Championship
Boxing/Instructions:English/French/
German/Italian;

First Letters and Words; Electronic

Flash; Antic;

Flash II; MissionWare SoftWare;

Fleet Street Publisher; MirrorSoft;

Flight Simulator II v.1.1; SubLOGIC;

Flip Side; MichTron;

FONTZ!; NEOCept;

Formula One Grand Prix; MicroProse;

Game Over II-The Video Game-The
Adventure Goes On; Dinamic;

Gauntlet; Mindscape;

Gauntlet; US Gold;

Gauntlet II; US Gold;Doesn't like TOS

Geometry vol.1; Atari;

GFA Artist; MichTron;

GFA BASIC; MichTron;

GFA BASIC Book; MichTron;

GFA Draft Plus; MichTron;

GFL Championship Football; Gamestar;

Ghosts 'n' Goblins; Elite;

Gilbert-Escape from Drill; Enigma

Gods; The BitMap Brothers;

Golden Path; FireBird;

Gold Runner; microdeal;

Gold Runner II; MicroDeal;

G+plus; CodeHead;

Grand Monster Slam; Golden Goblins;

The Graphic Artist (Application);
Progressive Computer Application;

Greg Norman's Ultimate Golf; Gremlin;

GridIron! The FootBall Simulator;
Bethesda SoftWorks;

Gunship; MicroPROSE;

Haba Home Accountant; Haba;

Haba MailRoom; Haba Systems;

HabaWriter; Haba Systems;

H & D Base; Holmes & DuckWorth;

HammerFist; Vivid Image Developments;

Hard Drive Turbo Kit; MichTron;

HellRaider; ARC;

HeroQuest; Gremlin;

High Roller; MindScape;

HippoBackgammon; Hippopotamus Soft;

Hippo-C; Haba;

Hippo's Jokes & Quotes; Hippopotamus;

Holmes & Duckworth-Toolkit volume 1;

HotWire; CodeHead SoftWare;

How to Write Your Own Will; Haba;

The Hunt for Red October; DataSoft;

I Ludicrus; AS;

Impossamole; Gremlin;

Impossible Mission II; Epyx;

ISHAR Legend of the Fortress;
Silmarils;

Jack Nicklaus' Greatest 18 Holes of
Major Championhip Golf; Accolade;

Jahangir Khan-World Championship-
Squash; Krisalis SoftWare;ST-STE/

Judge Dredd-I Am the Law; Virgin;

The Juggler; MichTron;
Disk & Docs.....$7.50 U.S.

Jupiter Probe; MicroDeal;

Just Another War in Space; Azeroth;

Kings Quest; Sierra;

Kings Quest II/Romancing the Throne;
Sierra;

Kings Quest III/To Heir is Human;
Sierra;

Kings Quest IV/The Perils of Rosella;
Sierra;

Klax; TenGen;

Knight Orc; Rainbird;

LDW Power SpreadSheet; Logical Design

LeaderBoard; U.S. Gold;

Leavin' Teramis; GrandSlam;

Let's Make Greeting Cards; ValueTime;

Lemmings; Psygnosis;

Logistix; Grafox;

Lombard Rally; Mandarin;

Loopz; AudioGenic;

Lords of Chaos; Blade;

M1 Tank Platoon; MicroProse;

Macro Mouse; Antic;

Magical Math I\A Bentley Bear At-Home Tutor; Atari Scholastic Series;Disk &

Major Motion; MichTron;

Makin' Whoopee!; I.B. Computers;

Marble Madness; Electronic Arts;

Master Blazer; Rainbow Arts;

MathTalk; FirstByte;

MaxPak; SOFTWERX;

Mean 18 Famous Course Disk Volume II; Accolade;

Mean 18 Ultimate Golf; Accolade;

Memory Master/A Bentley Bear At-Home

Metro Cross; US Gold;

Microsoft Write; MicroSoft;

Mighty BombJack; Elite;

MultiDesk; CodeHead;

MultiDesk; CodeHead;

The Music Studio; Activision;

Music Construction Set; Electronic

News Station ST; Reeve Software;

North & South; Action Sixteen;

Obliterator; Psygnosis;

Oh No! More Lemmings; Psygnosis;

OIDS; FTL Games/SoftWare Heaven;

Oil Mania;

Oo-Topos; PolarWare;

Operation Wolf; Ocean;

OutRun; Sega;

OutZone; LanKhor;

PageStream v.1.82; Soft-Logik; Comes

Paladin; Omnitrend Software;

Partner ST; TimeWorks;

The Pawn; RainBird/Magnetic Scrolls;

PC-Ditto; Avante-Garde;

PC/InterComm; Mark of the Unicorn;

Personal Pascal; OSS;

Phantasie III-Wrath of Nikademus;SSI;

Phantasm; Exocet Software;

Pinball Wizard; Accolade;

Pipe Dream; LucasFilm Games;

PlanetFall; InfoCom;

PM Interface; XLEnt Software;

Police Quest; Sierra;

Populous/Sim City; Electronic Arts;

PowerBoat USA-OffShore SuperBoat
Racing; Accolade; 512K;

Prehistorik; Titus;

Premier Collection; Hewson;
4 games in 1. Exolon, Nebulus,
NetherWorld & Zynaps.;

Preschool KidProgs; MichTron;

Prime Time; First Row Software

PrintMaster; Unison World;

PrintMaster Plus; Unison World;

ProCopy; ProCo Products;

Project Neptune; Epyx;

Prophecy the Viking Child; Imagitec;

Publishing Partner; SoftLogik;

Quick ST v.3.0; Branch Always Soft;

Rampage; Activision;

Read-A-Rama; Unicorn Educational

Realms; Virgin Games;

Red Alert; Electric Software;

Regent Word w/Regent Spell; Regent;

Renegade; Taito;

Revolver; Intersect Software;
The Ultimate Switcher;

Rick Dangerous; Firebird;

Road Runner; Atari Games/U.S. Gold;

RoadWar 2000; SSI;

Rubber Stamp; XLENT SoftWare;

SAVED!; MichTron;

S.D.I.; Cinemaware;

Sex Vixens from Space; Free Spirit;

Shadowgate; Icom Simulations, Inc.;

Shanghai; Activision;

Sherman M4; Loricel;

ShufflePuck Cafe; Domark/Broderbund;

Silent Service; MicroProse;
Exciting World War II Submarine
Action in the South Pacific. Runs on
Color or MonoChrome Monitor.; Disk,

SkyChase; Maxis Software;

SolaPak ST; Action Software;

Space Ace; ReadySoft;

Space Quest II-Vohaul's Revenge;
Sierra;

Space School <Simulator> the Academy;

Space Station Oblivion; Epyx;

STAC/the Atari ST Adventure Creator;
Terrific Software;

STAccounts; Silicon Chip;

Star Glider II; RainBird; Amiga/Atari

StarLight Games Creatorfor the Atari;
TDI Software;

Star Quake; Terrific Software;

Star Trek-The Rebel Universe; Simon &
Schuster SoftWare;

Star Trek-The Rebel Universe; Simon &
Schuster SoftWare;

ST Karate; Paradox/ElderSoft SoftWare

Stock Market "The Game"; StarSoft;

Strike Force Harrier; MirrorSoft;

Strip Poker; Artworx;

ST Star Raiders; Atari;

SuperBike Challenge; Broderbund;

SuperCycle; Epyx;

Super Huey; COSMI;

Super Sprint; Electric Dreams;

Supremacy-Your will be done; Virgin;

SwiftaR; Accustar Software;

SwiftCalc ST; TimeWorks;

Team Yankee; Empire Software;

Techno Cop; U.S. Gold;

Temple of Apshai Trilogy; Epyx;

Test Drive; Accolade;

Tetris; Spectrum HoloByte;

TextPro; Abacus;

Their Finest Hour; LucasFilm Games;

Thunder; Batteries Included;

ThunderCats; Elite;

Time Bandit; MichTron;

Time Soldier; ElectroCoin;

Titan; Titus;

Tony Severa's Hint Disk and Gaming
Aids. Vol. 1: Dungeon Master; Tony

Toobin'; Tengen;

The Toyottes; InfoGrames;

TrailBlazer; Mindscape;

Transputor; Actual ScreenShots;

Trigonometry, vol. 1; Atari ST Scholastic Series;

TuneUp!; MichTron;

Turbo ST; Softrek;

Tusker; System 3;

TV Sports FootBall; CinemaWare;

Typesetter ST; XLENT Software;

Typing Tutor & Word Invaders; Academy

The Ultimate Ride; MindScape;

UMS-The Universal Military Simulator;

Uninvited; Mindscape;

Universal Item Selector III; A & D;

VIP Professional; VIP Technologies;

J.R.R. Tolkiens War in Middle Eartk.; Melbourne House;

Warp 9; CodeHead;

Weird Dreams; MicroPlay SoftWare;

Winter Games; Epyx;

WishBringer; InfoCom;

Wiz Ball; Ocean/Mindscape;

WordUp; Neocept;

Word Writer ST v.1.0; TimeWorks;

World Karate Championship; Epyx;
(2) Disks & Docs.....$7.50 U.S.

World Karate Championship; Epyx;

Write On; Compo SoftWare;

Yolanda-The Ultimate Challenge; Millenium;

Zany Golf; Electronic Arts;

Zero Gravity; MicroDeal;

ZoomRacks; QuickView Systems;

ZoomRacks II; QuickView Systems;

Zork II; Infocom;

Zork Trilogy; InfoCom;

Zynaps; Hewson;
--
****
* David Ormand | Be Different! *
* dlormand@aztec.asu.edu | Support resistance computers! *
* Tucson, Arizona | TI-99/4A Atari ST *

3708. FS: Atari ST, Colour monitor, ICD SCSI Host Adapter

Newsgroup: comp.sys.atari.st
Date: 1998-07-29 00:00:00 UTC
From: Owen Lawrence <owen@iosphere.net>
Message-ID: <01bdbb28$21a9bd20$2a3332cc@puker>
Source record: 96227
Cross-posted to: comp.sys.atari.st,ott.forsale.other

Atari ST, with OS upgraded to TOS 1.4
ICD SCSI host adapter, with cable, allowed me to connect a SCSI hard drive
(Also 85MB SCSI hard drive, loaded with errors, but it's in a separate
old IBM case and power supply which would work if you wanted to put in a
later model drive, but it's probably not worth your while to have it
shipped).
Colour monitor
Laser C compiler
Some books on ST internals
Whatever other software or accessories I can dig up

I kept this computer because I was using it to record and playback music on
the church's digital piano. I've moved, and am no longer using it.

I'll accept the best offer, + shipping, if necessary. Call or e-mail for
more details if you with. Thanks.

- Owen -

Home phone: 613-841-4095
Work phone: 613-748-5500

3709. Re: A New HD Floppy

Newsgroup: comp.sys.atari.st
Date: 1998-07-29 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <980729034948$dbolt@my-ste.demon.co.uk>
Source record: 96228

-----BEGIN PGP SIGNED MESSAGE-----

On 27 Jul 1998 10:38:52 , Nicholas Bales wrote:
> James Smith a crit:
> >
> > Hello People.
> >
> > Having had lots of failures with floppies recently, I decided to treat my
> > Falcon to a new HD drive.
> > Today I picked up a Samsung and stuck it into place - only to be told that
> > 'Drive A does not exist' when I tried to access a disk. (I had checked that
> > pin 1 on the new mechanism was in the same place as the one on the original
> > so I think I must have had the ribbon connector in the right way round.)
> > I suspect it must be the 'famous' PC ID problem - but where are the jumpers
> > or switch to change this ? I cannot find any ....
>
> On most modern drives, they've got rid of the jumpers, probably to gain
> $0.000000001 on production costs. Chances are, however, that the option
> of setting the drive ID number is still there somewhere on the board,
> probably under the form of an open solderpad on the drive's PCB. The
> trouble is, finding the correct solderpad.
>
> The way NOT to do it, is to open up the drive, and try shorting each
> suspected solderpad with a screwdriver. Look for one with a marking like
> "ID" or "D0/D1" or something like that. This is really the "I got
> nothing to lose" approach.
>
> I did this with my Mitsumi, and was lucky enough to find the right pad
> before blowing up the drive or the machine.
>
> I'm afraid I can't suggest any correct way to do it, without getting the
> PCB data from Samsung.

The other way to sort this problem out is to put a twist in the drive cable.
This is how I did it. I've tried to make this as plain as possible, so as to
reduce any misunderstandings to a minimum.

1. Disassemble the connector at the drive end of the cable. Take great care
not to break the clips at the edges of the connector. I did this and had to
buy a replacement.

2. Carefully split the ribbon cable to a distance of about 2-3 cm (1 inch)
from the now bare end of the ribbon cable, between wires 9 and 10, doing
the same between wires 12 and 13. You should then have one length of 34
core cable that at about 2.5 cm from the end becomes 9 core, 3 core and

22 core ribbon.

3. Place the 9 core ribbon (with pin one/red strip) back onto the connector in the same end it came off of. Pin one on the connector is often marked with a triangle.

4. Repeat this for the 22 core ribbon.

5. Carefully twist the 3 core so the wires 10 and 12 swap places and press this onto the connector in the gap.

6. Reassemble to connector, taking care not to break the grips.

7. Plug the connector into drive and boot.

The reason for this is most new drives are configured as drive 1 (B:) so, while the Falcon, or other Atari, sends the signal to select A: (drive 0) the drive receives this and ignores it, since it will only respond to a drive 1 select.

What this twist does is to swap the drive 1 and drive 0 select lines so the Atari selects drive 0 (A:) while the drive receives it as a drive 1 select, which is what it wants. The result of which is the Atari recognizes, and uses, the drive.

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv

iQB1AgUBNb6b4Pt/J4yyMZyRAQF/xQMAmwHUlK7gUUG16yIVfhsoyF5CqRyyDEnR
0hj5t15cHcCXmBCL7LyjDKwZX5IYNbmdWSliBEbo6lOAh8ezDzA4P1QdZluVpF1f
e5DTCVlH5VSKDa7tFAT9xctkdyVIoZEJ
=D7/N
-----END PGP SIGNATURE-----

Regards,
David. Email: dbolt@my-ste.demon.co.uk
--
Proud owner of:
Atari 520STE 4Mb, 1Gb + 540Mb HD, 3x CD, Magic 5.11, HD Driver 7.04, V.34
Atari 1040STE 4Mb

3710. Re: Wdialog & Sting conflict?

Newsgroup: comp.sys.atari.st
Date: 1998-07-29 00:00:00 UTC
From: derryck@TAKETHISOUTcix.co.uk
Message-ID: <6pnutm$7b0$1@plutonium.compulink.co.uk>
Source record: 96229

On 27 Jul 1998 22:06:02 , Kenneth Medin wrote:

>But I do not see any significant differences with Wdialog installed. The
>only thing I have noticed is the new options in the print dialogue in
>CAB.

I can't see any way of making the driver that I use (the HP660C) to be the default, every time I run a prog and go to the "Settings" dialogue that WDialog adds, it's the Epson printer at the top of the list.

No doubt everything is better integrated with NVDI 5, I'd like to think so.

Rgds, Derryck

/-------------------------------------/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/ /
/-------------------------------------/

3711. Re: Wdialog & Sting conflict?

Newsgroup: comp.sys.atari.st
Date: 1998-07-29 00:00:00 UTC
From: derryck@TAKETHISOUTcix.co.uk
Message-ID: <6pnutn$7b0$2@plutonium.compulink.co.uk>
Source record: 96230

On 28 Jul 1998 08:28:58 , Louis Holleman wrote:

>While I'm on the subject, are there any english RSC files for Jinnee yet?

The full English release isn't far away now.

Do you think that it adds any features over Thing? I'd guess that the reg.
fee for Thing! will be cheaper than a purchase of Jinnee.

Rgds, Derryck

/-------------------------------------/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/ /
/-------------------------------------/

3712. 1040 STE for sale

Newsgroup: comp.sys.atari.st
Date: 1998-07-29 00:00:00 UTC
From: SkylineSwine <loonie@globalnet.co.uk>
Message-ID: <6po2s4sdo4@heliodor.xara.net>
Source record: 96231
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,ctdl.sys.atari.st,z-netz.rechner.atari.hardware,z-netz.rechner.atari.spiele

I have an Atari 1040 STE in perfect working order except the disk drive
which fails to respond. It is boxed as new with all manuals and
education/start up disks instructions and there are a couple of games.
Im selling it for ?30 UK pounds plus postage and packaging
Anyone interested reply to me loonie@globalnet.co.uk

3713. Re: Printing from CAB

Newsgroup: comp.sys.atari.st
Date: 1998-07-29 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6po6rpvvp1@roch.zetnet.co.uk>
Source record: 96232

On 29 Jul 1998 10:26:38, Roger Cain wrote:
>On 28 Jul 1998 23:13:45 , kevin dermott wrote:
>>i find cab and nvdi4 prints just fine but seems to take forever
>>have i missed something????
>
>Probably not! But if you don't have it already you could try setting
>up a spool file (in NVDI.INF). If you have Magic do you have
>DEV_FPRN.DEV installed?

i use cab2.5 nvdi4 and an epson stylus

i don't do a great deal of printing ,but in the past never found a good spooler
i have a prg fred west in the auto folder and know i've seen fprn somewhere
but probably in some disk box i've not been in for an age

the problem seems to be more how long cab thinks about it berore doing anything
at all,and hogs the whole system while thinking and printing

kevin

zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

3714. Re: Ratsoft?

Newsgroup: comp.sys.atari.st
Date: 1998-07-29 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <p7dNTd+.dpj@delphi.com>
Source record: 96233

"Jerry Cornelius" <cptvimes@hotmail.com> writes:

> Can anyone give me the lowdown on the Ratsoft BBS software? It was my
>most favorite of all BBS software and I got a plan... It involves Ratsoft
>BBS and an emulator that fully supports the RS-232 port. If anyone could
>give me any info or what-not on the status of it I'd really appreciate it.
>

AFAIK, the software is no longer being supported by Steve Hughey.

-Dana
a current RatSoft BBS user

3715. Re: MagicMac question

Newsgroup: comp.sys.atari.st
Date: 1998-07-29 00:00:00 UTC
From: {PW}@pwomar.demon.co.uk
Message-ID: <1dcxygn.1clu4186hjmkgN@pwomar.demon.co.uk>
Source record: 96234

Hallvard Tangeraas <hall@----------post1.com> wrote:

> on Tue 28-07-98 23:40 Paul Womar ({PW}@pwomar.demon.co.uk) wrote:
>
> >Douglas Wing <doug_wing@compuserve.com> wrote:
> >
> >> I am interested in purchasing MagicMac as a ST emulator.
> >
> >I believe the authours are keen to emphasise that it is an Operating
> >System as opposed to an emulator :).
>
> Yes, I believe you're right, though the with PPC based Macs I guess this
> sort of borders to emulation ;-)

Not quite! MM is running emulatED it, is not the emulatOR.

> >> Does anyone in this group use it? Does it support the Mac Open Transport
> >> layer for communications?
> >
> >I don't think so,
>
> So you can't run "CAB" on the Atari side while you run "Eudora" and
> "CuSeeme" on the Mac side at the same time?

I am pretty sure that you can't. To be fair you are running 2 OSs at
the same time on a single machine, that in itself is impressive.

> By the way, having tried the demo on a 68LC040 powered Mac I was blown
> away by the sheer speed of the software I'm used to on my STe, so how
> does "CAB" as a web browser optimised for a 68000 system behave on a
> modern Mac?

I never got around to installing the Internet stuff apart from KA9Q
which is text based so I really don't know. I'm sure in speed terms it
beats Navigator, it couldn't do much worse.
--
-> The email address in this message *IS* Valid <-

3716. Re: MagicMac question

Newsgroup: comp.sys.atari.st
Date: 1998-07-29 00:00:00 UTC
From: {PW}@pwomar.demon.co.uk
Message-ID: <1dcxypf.sxx4tmqu0qhcN@pwomar.demon.co.uk>
Source record: 96235

Douglas Wing <doug_wing@compuserve.com> wrote:

> Does the manual mention an e-mail address that questions can be directed to?

No, it mentions HELPLINE.TXT but I can't find that on my HD, I most
likely binned it a long time ago.
--
-> The email address in this message *IS* Valid <-

3717. Re: Atari BBS Software

Newsgroup: comp.sys.atari.st
Date: 1998-07-29 00:00:00 UTC
From: horseman@block.xmission.com
Message-ID: <horseman-2907981709250001@slc305h.modem.xmission.com>
Source record: 96236

In article <35b037c5.0@news.ptw.com>, starlord@<*>ptw.com (Slc.Dennis Bishop) wrote:

> Well, my Black Hole BBS still runs BBS Express ST.

Do the latest versions of BBS Express ST support the higher speed serial ports on the TT?

- Fourth Horseman -
horseman@block.xmission.com (ICQ:12059074)
http://www.xmission.com/~horseman
[Remove 'block.' from my address to send me email!]]

3718. Re: HDDRIVER 7.54

Newsgroup: comp.sys.atari.st
Date: 1998-07-29 00:00:00 UTC
From: horseman@block.xmission.com
Message-ID: <horseman-2907981716290001@slc305h.modem.xmission.com>
Source record: 96237

In article <901612887.964960@tornado.itea.ntnu.no>, Jo Even Skarstein
<joska@nuts.edu> wrote:

> Hmmm... I have serious problems with HD-Driver on TOS 2.06 (Mega ST)
> and 3.06 (TT). HD-Driver itself works fine, and if I use MiNT, MagiC
> or Geneave there are no problems either. But if I try to boot directly
> to TOS I get a message saying "error allocating window memory" (Or
> something like that). If I configure the desktop to autostart a
> program it works, but as soon as the program exits to the desktop I
> get this message. I guess there is some sort of conflict between
> HD-Driver and the desktop in TOS 2/3.

FWIW, I have not seen this problem with HDDriver 7.54 on my TOS 3.06 TT030.

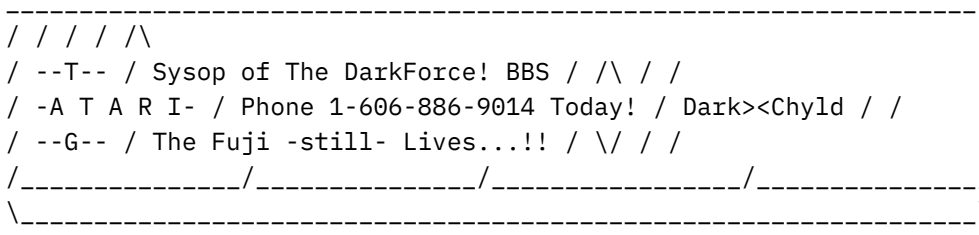
- Fourth Horseman -
horseman@block.xmission.com (ICQ:12059074)
http://www.xmission.com/~horseman
[Remove 'block.' from my address to send me email!]]

3719. Re: Atari BBS Software

Newsgroup: comp.sys.atari.st
Date: 1998-07-29 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6poccd$r30$2@news.campus.mci.net>
Source record: 96238

On 29 Jul 1998 17:09:24 , Fourth Horseman wrote:
->In article <35b037c5.0@news.ptw.com>, starlord@<*>ptw.com (Slc.Dennis
->Bishop) wrote:
->
->> Well, my Black Hole BBS still runs BBS Express ST.
->
->Do the latest versions of BBS Express ST support the higher speed serial
->ports on the TT?
->
->- Fourth Horseman -
->horseman@block.xmission.com (ICQ:12059074)
->http://www.xmission.com/~horseman
->[Remove 'block.' from my address to send me email!]]
->.

Not directly, but other users tell me that you can use Semper to handle the other ports at higher speeds, then "hand off" to BBS Express. I've not tried this myself (yet), as I'm still using a Mega ST with a stock serial port. I plan on upgrading soon, and trying it for myself. Semper has a Web site, do a search. Good luck! ;-)



3720. Re: BMP for ATARI?

Newsgroup: comp.sys.atari.st
Date: 1998-07-29 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <6pocokngi1@irk.zetnet.co.uk>
Source record: 96239

On 27 Jul 1998 20:42:58 , paxton@accrington-web.co.uk wrote:
>Hey! "piXL." <piXLgames@allgaeu.org> wasn't it Mon, 27 Jul 1998
>21:23:05 +0200 that you wrote:
>
>
>>Yes, Gemview can handle the *.BMP-Files which are common on
>>the PC! By the way: Gemview is a great program (a little bit
>>slow), supporting the most image-files I think. You can also
>>convert images into other formats.
>
cut..........

Where can I obtain the latest version? The only copy I have is off a readers disk, ST Review I think!! :-)

Trevor

3721. Re: Atari BBS Software

Newsgroup: comp.sys.atari.st
Date: 1998-07-29 00:00:00 UTC
From: <>
Message-ID: <35bf1926.0@news.ptw.com>
Source record: 96240

On 29 Jul 1998 17:09:24, Fourth Horseman wrote:
>
>Do the latest versions of BBS Express ST support the higher speed serial
>ports on the TT?
>
>- Fourth Horseman -
>horseman@block.xmission.com (ICQ:12059074)
>http://www.xmission.com/~horseman

I have not updated for over a year now, but the last one I saw
was able to use up to the 38.8 I think. I'm not sure if you
could use any port other than #1. It's been awhile since I
checked it out.

C and R BBS 1-717-765-8623

That's the phone number for the officeal Support BBS.

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |

3722. Re: Random foot lines with O

Newsgroup: comp.sys.atari.st
Date: 1998-07-29 00:00:00 UTC
From: <>
Message-ID: <35bf2c0d.0@news.ptw.com>
Source record: 96241

On 28 Jul 1998 23:32:50, Gary Priest wrote:
>
>Hmm. Well why not check out Okami and the NEWSwatch/POPwatch combination
>then?
>
>Gary
>
>--
After all that I had to go though to get this set up working you
want me to change my whole set up again?

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |

3723. Re: y2k bug with pgp263in

Newsgroup: comp.sys.atari.st
Date: 1998-07-29 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <980729224550$dbolt@my-ste.demon.co.uk>
Source record: 96242

```
-----BEGIN PGP SIGNED MESSAGE-----

On 29 Jul 1998 01:11:40 , ethhoack wrote:
> how to fix the y2k bug in relation with pgp263in ? which could believe
> the message is a bit too old ?

What y2k bug in pgp263? I've tried it and found no y2k bug in it.

> is there some program to fool the tt into using a 4-digits date ?

Is there a difference between how the TT and ST handle dates? If not, why
are you having date problems after 2000 on a TT, whereas I'm not with an ST?

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv

iQB1AgUBNb+mIvt/J4yyMZyRAQGlaAL+MfO1TB3qb9xu+OVUc+EMxguVhwOhk/vW
oE6cuCzeHaTHmCQOz5mNpa7qw/aJe+T10Z/vn2bHnxgTCgdtJ0yLPY2EawE4lEZM
IjXHg7D/N/jdAzDL5oF91Ne50BfNZ9zi
=Zt7z
-----END PGP SIGNATURE-----

Regards,
David. Email: dbolt@my-ste.demon.co.uk
--
Proud owner of:
Atari 520STE 4Mb, 1Gb + 540Mb HD, 3x CD, Magic 5.11, HD Driver 7.04, V.34
Atari 1040STE 4Mb
```

3724. 030's,STf,vast music SW/HW FS

Newsgroup: comp.sys.atari.st
Date: 1998-07-29 00:00:00 UTC
From: guitarmn@earth.execpc.com
Message-ID: <6poptr$a53@newsops.execpc.com>
Source record: 96243

HARDWARE:

14meg Falcon, no internal HD, but external 130meg external scsi drive
included for booting.
$430

Two Atari Falcon 030 computers, each w/14megs of ram, 80meg HD, and all
necessary audio mods. One is in a Wizztromics rack (3 sp.)with a zillion
ports and PC-compatible external keyboard and is further housed in a
4-space Calzone flight rack, while the other is a standard Falcon
(all-in-one unit). Standard Falcon also has 286 emulator card.

Standard 030: $460

Rackmounted 030: $700

1040STf (1meg) w/BW, color monitors, external disk drive: $100

Wizztronics cartridge port extender (18"): $35

Wizztronics Cartmaster 4-in-1 cartridge port expander: $75
---
trackball: $10

Alpha trackball (lights up when used!)(John Perez-I finally found it):
$25

SVGA Color monitor (14"): $100

SVGA Color monitor (14"): $100

SVGA Color monitor (14"): $100

All monitors come with appropriate adaptors for the Falcon

External 1 gig scsi hard drive: $150

External 1 gig scsi hard drive: $150

External 2.1 gig scsi hard drive (A/V rated): $225

Iomega scsi zip drive: $75

Iomega scsi zip drive: $75

Iomega scsi zip drive: $75

CDRom (2x) and Syquest 44 drive with one cart housed in external case:
$150

CDRom (4x): $75

CDRom (4x): $75

14.4 fax/modem: $30

Motorola Premier 33.6 fax/modem: $65

Screenblaster II resolution enhancer: $50

MUSIC HARDWARE:

Soundpool ADAT interface (used once): $375

Steinberg MIDI expander 1 midi in, 3 midi outs: $75

SMP 11 2in/4out MIDI interface w/SMPTE: $275

FA8 Adds 8 analog outs to the Falcon: $225

FA8 Adds 8 analog outs to the Falcon: $225

Cubase Audio Clock Allows Falcon to use 32khz, 44.1kh, 48khz audio files
and hear/edit them at proper tempo/pitch: $40

Falcon Digital Interface Adds digital ins/outs to the Falcon: $225

Falcon Digital Interface Adds digital ins/outs to the Falcon: $225

Micro MidiMacman Adds another midi out to the Falcon via the LAN
port: $25

Falcon Migraph Colorburst hand scanner/software: $75

All cables/mice/etc. necssary to connect each of these items is available
---
MUSIC SOFTWARE:

Cubase Audio Falcon 2.06 16 tracks of simultaneous audio

Cubase Audio Falcon 2.06 16 tracks of simultaneous audio

Both copies of Cubase come with additional modules

Emagic Logic Audio Falcon 2.01 w/LOG 3 interface (adds 3 additional

midi outs as part of program package): $200

Emagic Logic Audio Falcon 2.01 w/LOG 3 interface (adds 3 additional
midi outs as part of program package): $200

Soundpool CD Recorder 2.2x (audio/data): $125

Zero-X 2.x sample editor/convertor: $125

CDs:

Crawley Crypt 1: $10

Crawley Crypt 2: $10

All Things Falcon: $5

Atari Public Domain and Shareware: $10

Or, all four cds for $25

SOFTWARE:

ICD Pro utilities 6.5.5: $25

HDDriver7.5x: $40

Pagestream 2.2: $20

Extendos Pro: $20

Stalker 3: $10

Neodesk 4/Geneva: $25

Warp 9: $10

Warp 9: $10

Publishing Partner Pro: $15

XBoot 3: $10

Atariworks: $10

Diamond Back 3: $10

Diamond Back 3: $10

Diamond Edge 2: $10

Diamond Edge 2: $10

Imagecopy 4: $20

Tracker/ST: $10

Many graphics programs, wordprocessors, etc.
Tons of disks of games/shareware/etc. These will go with one of the
systems.

Package offers are given priority. Some of these items were listed
before, but the two top bidders failed to make payment, so...

Cory Bonnett
Prog-metal Technocrat
guitarmn@execpc.com

--
Cory Bonnett
Prog-metal Technocrat
guitarmn@execpc.com

3725. Re: Okami

Newsgroup: comp.sys.atari.st
Date: 1998-07-30 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35c04516698b5e3@lvdi.net>
Source record: 96044

On Thu 30-07-98 06:48, Nurmix scribbled:

>Minor complaint:
>
>Isn't Okami MONOchrome only?
>
>I know that's not at all related to it's functionality, but I don't know if
>I'd call that the "best solution for Atari" (ST/STE maybe, but a Falcon?)

Huh?? Where did you get the idea that Okami is monochrome only? I
use it in 768x480x16 mode here.
--

Terry May ~ outrider@lvdi.net ~ The Rebel BBS
Las Vegas NV ~ www.geocities.com/SiliconValley/Sector/9449/

3726. Janus ST board?

Newsgroup: comp.sys.atari.st
Date: 1998-07-30 00:00:00 UTC
From: howe@ukcc.uky.edu
Message-ID: <6pqd8v$kv0$1@service3.uky.edu>
Source record: 96045

Hi All, I remember there was a company in Germany that had a TOS computer mounted on a pc board called "Janus" I believe...does anyone have more information on it? Thanks.

Miles...

3727. Re: BMP for ATARI?

Newsgroup: comp.sys.atari.st
Date: 1998-07-30 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <35c0996a1640e10@club-internet.fr>
Source record: 96046

Hello,

in article <6ppqg4$7rl$2@roch.zetnet.co.uk>
Roger Cain wrote:

> On 29 Jul 1998 23:55:00 , Trevor Spencer wrote:
>
> >>>Yes, Gemview can handle the *.BMP-Files which are common on
> The latest version is 3.16. Forget where I got it but funet.fi is
> usually quite up to date.

Or 3.17 ?

BFN,
/Pascal/

--
Pascal, surfing the web on his Falcon...
Otagger ï¿½1.15: Today's thought:
With Linux there is no Bill to pay.

3728. Re: CAB.OVL and CAB Download module

Newsgroup: comp.sys.atari.st
Date: 1998-07-30 00:00:00 UTC
From: Robert Trowbridge <bobtrow@delphi.com>
Message-ID: <ZIZuEKH.bobtrow@delphi.com>
Source record: 96047

I just installed GENEVA and NEODESK. When it is loaded CAB doesn't resolve URLs. If I reboot without GENEVA the CAB works okay like it always has. I have tried re-ordering the AUTO folder but still can't get it to work.

Just for grins I tried loading up my old STIK setup and it works under GENEVA just fine. (Or at least as good as it always did! SMILE!)

Is anyone aware of any conflicts with STING & GENEVA?

One thing that I was wondering if it was normal is that the msgs for DRIVIN & SCC both come out before the GENEVA / NEODESK msgs. Does GENEVA do a double boot?

Any suggestions would be greatly appreciated!

Bob Trowbridge
BOBTROW@DELPHI.COM

3729. Re: ide hard-disk

Newsgroup: comp.sys.atari.st
Date: 1998-07-30 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6pqi17$cu0$1@roch.zetnet.co.uk>
Source record: 96048

On 30 Jul 1998 16:25:09 , Fayolle wrote:
>How can i connect an ide hard-disk with an atari 1040 STE?

You would need to buy a kit from TUS Developments UK.

The interface is 59UKP. You can buy a 2.5" IDE as an addition - as an example - interface+160Mb drive is 109UKP.

You should really think of going to SCSI as this method is far more flexible.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

3730. Re: Printing from CAB

Newsgroup: comp.sys.atari.st
Date: 1998-07-30 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6pqif7$cj2$1@roch.zetnet.co.uk>
Source record: 96049

>>i use cab2.5 nvdi4 and an epson stylus
>
>... but no Magic? So you can't use the Magic 'fast print' device,
>then.

oh yes i forgot i use magic 5.11

>Have you tried using the NVDI spooler? You just stick:
>
>SPOOLPATH = C:\GEMSYS\SPOOL\ (whatever folder you want).
>
>into NVDI.INF and set up the folder it points at.

is this a part of nvdi and not another prg??

kevin

zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

3731. Re: Flight simulators

Newsgroup: comp.sys.atari.st
Date: 1998-07-30 00:00:00 UTC
From: Douglas Cowan <d.cowan@SPAMDIEukonline.co.uk>
Message-ID: <01bdbbf4$6bbffb00$0d7228c3@default>
Source record: 96050

Yes, I loved flight simming on the ST platform. I started with F15 Strike Eagle. Then my passion stretched out to F15 SE 2, Flight of the Intruder, Dogfight, F19 Stealth Fighter, Knights of the Sky, A320 Airbus, and probably others that I can't remember.

About the flight-sim newsgroups -- you might be surprised just how many people started on the ST if you asked on comp.sys.ibm.pc.games.flight-sim...

However I moved from the Atari several years ago to what many of you people hate -- the M$ platform. I have to say though, that playing F22 ADF by DID in a resolution of 800 X 600 in 65535 colours at 30 frames per second is worth it! EF2000 is also incredible, as well as Flight Unlimited (1024 X 768 resolution in a GAME anyone?) and Flying Corps.

Then there's the multiplayer experience -- playing Warbirds with 100 other HUMANS on-line is just mind-blowing! As is a good head-to-head battle in EF2000 of F22 ADF. And note, none of those programs in by M$ (though I suppose Win95 is...)

Still, I'm always going to remember the Atari as my starting point, so if you want to talk about Atari flight sims, head along to the ibm place -- I know the people there a bit, and they won't mind -- as there's no such Atari NG...you may even find many of them played on the Atari in the past ;)

Douglas "MadCow(an)" Cowan

--
Glasgow, Scotland

Remove SPAMDIE from my email address ;)

3732. Re: CAB.OVL and CAB Download module

Newsgroup: comp.sys.atari.st
Date: 1998-07-30 00:00:00 UTC
From: szhays@catbert.ucdavis.edu
Message-ID: <6pqjdtiei1@mark.ucdavis.edu>
Source record: 96051

Robert Trowbridge (bobtrow@delphi.com) wrote:
:
: Is anyone aware of any conflicts with STING & GENEVA?

No, I use Geneva and STiNG all the time, No special problems I can think
of.

: One thing that I was wondering if it was normal is that the msgs for
: DRIVIN & SCC both come out before the GENEVA / NEODESK msgs. Does GENEVA
: do a double boot?

Unlike Magic, Geneva does not do a double boot. It is normal to see the
Autofolder program's messages before the Geneva and Newodesk startup
"shields." There is an autofolder program called "Neoload" that will
print a line of text to screen, as most autfolder programs do, that will
have loaded earlier. As it is best to have DRIVIN and SCC as late in the
outfolder as possible, and NEOLOAD doesn't much care where it goes, it is
probably best to arrange things so you see NEOLOAD, then DRIVIN and SCC,
then the Geneva and Neodesk "shields." You can do this by using Neodesks
"reorder items" option to reorder the contents of your "Auto" folder so
NEOLOAD comes beforee DRIVIN.

--
....
: Eric Hays, The Internship & Career Center - http://icc.ucdavis.edu :
: 530-752-2819 - Office hours 8 am to noon & 1 pm to 4 pm Mon -> Fri :
+---+

3733. Re: Atari Upgrade Question / Thoughts ?

Newsgroup: comp.sys.atari.st
Date: 1998-07-30 00:00:00 UTC
From: ohcan@geocities.com
Message-ID: <6pqqdr$6t7$1@nnrp1.dejanews.com>
Source record: 96052

In article <6pjitaiad1@nnrp1.dejanews.com>,
SRipkowski@my-dejanews.com wrote:

> Do I: A) Upgrade to 2 or 2.5 MB for over $100 B) Upgrade to a Mega ST2/4 for
> $200-$300 C) Upgrade to a Falcon030 for $500 (see Falcon note below) D)
> Ever-disappointedly box it back up and by an Intel box, format the drive and
> run Linux or BeOS. I refuse to be a MS junkie.
>

I'm currently sitting between my old-trusty 1040STF and my Intel machine.
Since I can remember I've been a TOS junkie. I've had had the same dilemma as
you and solved this way:

Fast Internet using cable modem, applications such as Spreadsheets,
Wordprocessors and DTP, multimedia with BeOS / Intel: great, has the same
Atari feeling of the good old times with tomorrow's speed and technology.

Old wonderful games, hardware freaking and other things just for fun: my
realiable old good Atari 1040STF.

That's my advice... my humble opinion

Ohcan Ognara

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

3734. Re: Atari Upgrade Question / Thoughts ?

Newsgroup: comp.sys.atari.st
Date: 1998-07-30 00:00:00 UTC
From: ohcan@geocities.com
Message-ID: <6pqqen$6u0$1@nnrp1.dejanews.com>
Source record: 96053

In article <6pjitaiad1@nnrp1.dejanews.com>,
SRipkowski@my-dejanews.com wrote:

> Do I: A) Upgrade to 2 or 2.5 MB for over $100 B) Upgrade to a Mega ST2/4 for
> $200-$300 C) Upgrade to a Falcon030 for $500 (see Falcon note below) D)
> Ever-disappointedly box it back up and by an Intel box, format the drive and
> run Linux or BeOS. I refuse to be a MS junkie.
>

I'm currently sitting between my old-trusty 1040STF and my Intel machine.
Since I can remember I've been a TOS junkie. I've had had the same dilemma as
you and solved this way:

Fast Internet using cable modem, applications such as Spreadsheets,
Wordprocessors and DTP, multimedia with BeOS / Intel: great, has the same
Atari feeling of the good old times with tomorrow's speed and technology.

Old wonderful games, hardware freaking, MIDI composing and other things just
for fun: my realiable old good Atari 1040STF.

That's my advice... my humble opinion

Ohcan Ognara

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

3735. Re: Wdialog & Sting conflict?

Newsgroup: comp.sys.atari.st
Date: 1998-07-30 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <901830144.6868.0.spot.c3adfca1@news.demon.nl>
Source record: 96054

On 30 Jul 1998 19:35:26 , Martin "Nightowl" Byttebier wrote:
>>
>>Do you think that it adds any features over Thing? I'd guess that the reg.
>>fee for Thing! will be cheaper than a purchase of Jinnee.
>>
>
> A few month ago I bought me Jinnee but to be honest I don't use it
>very much. The mean reason for that is that Jinnee doesn't support the
>MiNT file system. With other words you can't launch MiNT executables if
>the exec doesn't have an extension which means one has to add .ttp on
>every exec one like to use.
>

Hi Martin,

can't say a thing about that...

> Furthermore on non-MagiC systems one need to use that dreadful
>prog called *wdialog*.
>Also on my system I found that Jinnee doesn't like truecolor mode. All the
>icons are just white in truecolor mode.
> I might be wrong on this point but isn't that so that one must
>have a multitasking system to use Jinnee. One multitasking system that
>doesn't like Jinnee at all is Geneva. A friend of mine and I have tried it
>but no way we could Jinnee get working with Geneva.

Well, call it dreadful or not, I'm doing still fine here with 2.00...
I had some problems with icons in high color, that turned out to be the
bloody Matrix drivers. When I started driving the card from NVDI those
problems were solved (as they were with That's Write, ST-Guide and Freedom).

> > Sure Jinnee has some very nice features and consumes much less
>memory then Thing does but for the moment nothing can beat Thing.
>
I explained already a few of them in a previous posting.

CU NeXT msg,

____
/ __ . __ | |
/ / / / / / /_ | Email: louis@holleman.demon.nl |
/_ /_/ /_/ / __/ | http://www.holleman.demon.nl |
| |
____

3736. Re: y2k bug with pgp263in

Newsgroup: comp.sys.atari.st
Date: 1998-07-30 00:00:00 UTC
From: ethhoack <ethh@enemy.org>
Message-ID: <WS.35c0f00c.00018d6c.ethh@enemy.org>
Source record: 96055

Dans le message <980729224550$dbolt@my-ste.demon.co.uk>
dbolt@my-ste.demon.co.uk (David Bolt) crit:

```
>> how to fix the y2k bug in relation with pgp263in ? which could believe
>> the message is a bit too old ?
>
>What y2k bug in pgp263? I've tried it and found no y2k bug in it.
>
>> is there some program to fool the tt into using a 4-digits date ?
>
>Is there a difference between how the TT and ST handle dates? If not, why
>are you having date problems after 2000 on a TT, whereas I'm not with an ST?

try putting your clock on 01/01/00 and toy around with pgp263in ...

ethhoack
```

"Abw rts wend'ich mich zu der heiligen, unaussprechlichen, geheimnisvollen
Nacht. Fernab liegt die Welt - in eine tiefe Gruft versenkt" novalis

3737. Re: chess database?

Newsgroup: comp.sys.atari.st
Date: 1998-07-30 00:00:00 UTC
From: ethhoack <ethh@enemy.org>
Message-ID: <WS.35c0f070.0001d968.ethh@enemy.org>
Source record: 96056

Dans le message <35C05372.A06F9498@ctit.utwente.nl>
"C.A. Wiebering" <c.a.wiebering@ctit.utwente.nl> crit:
>
>Is there decent database software for storing chess games and opening
>lines for the atari? Preferebly freeware of shareware.

```
i don't know about that, but if you get mchess for st-med, it's brute
force but it's very strong.

ethhoack
```

"Abwrts wend'ich mich zu der heiligen, unaussprechlichen, geheimnisvollen
Nacht. Fernab liegt die Welt - in eine tiefe Gruft versenkt" novalis

3738. StartMeUp!

Newsgroup: comp.sys.atari.st
Date: 1998-07-30 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6pqnmq$alh@enews2.newsguy.com>
Source record: 96057

Anyone here gotten StartMeUp! to work?

I just got MagiC 5 installed and working on my Falcon and wanted to try StartMeUp! since I don't have an alternate desktop yet (and Magicdesk is pretty lacking I must say - I'm very underwhelmed to say the least) I want a better way to launch programs. But I can't seem to get SMU to even load.

First, I kept getting these messages that the START.SET file was "corrupted". Basically all the settings need to be customized / altered. But a lot of the programs and files it refers to I don't even think I have - and I haven't really gotten familiar with all the extra little programs and files MagiC creates / uses yet. So, I commented out all the lines that were causing it trouble, then tried to run it again, and got this dialog:

"StartMeUp! requires XMEN_MGR. Please copy it to your MagiC-APPS folder"

Well, I found XMEN_MGR, but there is no "MagiC-APPS" folder. Nor anything resembling that. I tried creating one, I tried putting XMEN_MGR just about every directory I could think of, but SMU won't go any further.

Anyone have any suggestions?

This is a terribly un-userfriendly program to set up! Configure this, re-type every line in this TXT file twice, copy these 47 files here there and everywhere in between, Use ficticious folders and directories, and when you're done, do it all again because we (the programmers) seem to think people actually ENJOY this kind of activity. Sheesh! How about a simple instalation program? It _is_ 1998, right?

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

3739. Freedom & Boxkite

Newsgroup: comp.sys.atari.st
Date: 1998-07-30 00:00:00 UTC
From: Nurmix@socal.com
Message-ID: <6pqnml$alh@enews2.newsguy.com>
Source record: 96058

On 30 Jul 1998 11:20:56, Jo Even Skarstein wrote:
>Pascal Ricard <pricard@club-internet.fr> wrote:

>What about Freedom? I've had nothing but trouble with Freedom 2, but
>Freedom 1.15 has worked perfectly under N.AES, Geneva, MagiC and
>MultiTOS for two years now.
>
>Or the latest version of Boxkite? It's non-modal and handles long
>filenames just as well as Freedom.

I seem to remember trying them a long time ago. Are there English versions?
And the things I like about Selectric are that you can easily
move/copy/delete files from the file selector, as well as other cool things.
Are these (seemingly obvious) features in Freedom / Boxkite?

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

3740. Re: Okami

Newsgroup: comp.sys.atari.st
Date: 1998-07-30 00:00:00 UTC
From: Nurmix@socal.com
Message-ID: <6pqnmn$alh@enews2.newsguy.com>
Source record: 96059

On 30 Jul 1998 19:09:08, Martin "Nightowl" Byttebier wrote:

>Euch, can you tell me then why I can use Okami in 256 color mode. It even
>runs in truecolor mode. I had it running with a ET6000 PCI graphic card. A
>friend of mine has it running with ET4000 and now with a Nova plus 2 card.

I remember checking out the program a while back, and I was in 256 color
mode, but when I loaded the program, everything looked like it was in ST
HIGH. I didn't see any color anywhere on the screens / dialogs. It looked
very plain and 1989-ish. Maybe it was an old version or something...

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

3741. POPGEM 1.2 oups?

Newsgroup: comp.sys.atari.st
Date: 1998-07-30 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.96.980730183030.359A-100000@usr05.primenet.com>
Source record: 96060

Oh sorry I thought the description on my page and the message about
POPGEm 1.1 earlier was enough. Obviously not.
Lemme just paste the readme file then:

README file:

POPGEM follows the POP protocol as defined in the RFC 1225.
Demon.UK might have problem as I heard they don't follow it.
I did try with demon.nl and worked perfectly.

What you need is: STIK/STING or GLUESTIK.
At least 260 Kb of free RAM for POPGEM.
A multitasking OS. (MiNT/Naes best)
An AVSERVER setup and running. (THING for example)
With files *.TXT and *.HTM assigned. (1stguide and CAB for example)

In the stik configuration file, you should have 3 variables set.

POP_HOST=pop3.primenet.com (for example)
POP_USERNAME=joey (for example)
POP_PASSWORD=my_passwd3 (for example)

In sting, it is in default.cfg that you will place those
POPGEM is a shareware. Should work in MagiC but can't guarante it.
The RSC file is handled by the AES only. It has been made to look good in
Multitos/Naes 16 colors. If it looks crappy in Magic.
well not my fault really.
**** Please, Magic users ****
DO NOT erase the file popge2.rsc
POPGEM will load this one if Magic
is found to be your OS.
****
Some extra popups are used when the AES provides them (form_popup()
Magic/naes compatible only.)
For others, doubleclick on VIEW to get the HTML export. And LEFT
mouse click for TXT export.

RIGHT mouse click over an object will call BubbleGEM and display the
appropriate help. BubbleGEM needs to be installed and laoded for it to
work of course.

The folder "mailbox" should always be existing for POPGEM to work fine.
The installation so far is not possible on MINIX partition. SO for this
BETA version just install POPGEM on a FAT partition. (will change).
*****
POPGEM 1.2 has few extra. counter for email marked as deleted. Email
marked as DELETED will be ERASED from your POP server when you Disconnect.

*****
There is also an extra icon (a PIN icon), that acts like a pin :)
YOu can actually drag and drop this PIN wherever you want on your desktop,
other applications, trashcan etc :)

The Main window of POPGEM doesn't need to be topped to work in background.
(i.e you can click, select directly, even if untoped).

The file uudecode.ttp present in your mailbox folder only has been
tested under MiNT, I don't know if it will work in singletos/magic.
To use it, Just drag and drop the email that is uuencoded on to
uudecode.ttp and that's it.
Same for munpack.ttp. Drag and Drop the MIME encoded email on it.
The file icons.rsc contains like 5 color icons, so you can assign
popgem.prg in your desktop.

The little blue triangle in the big black box is to remove the gadgets of
the window.

If you click on the black-info-box, it will reset the default message in
it. Just cleans the box out.

Shortcut added the DELETE key, will Mark/unMark as deleted.

POPGEM can run as an ACC.

POPGEM 1.2 supports sounds event.
POPGEM will rely on the AVSERVER to play *.wav files. So you need to have
*.wav assigned to a player. Most preferably, a player that will NOT lock
the AES!
GEMjing, backgrplay recommended. Actually ANY player that supports *.wav
files, AV-protokol, and that will NOT lock the AES. (example don't choose
PHplayer so far. It does lock here, I hope this will change).

What you need only, a folder "sounds" with specific sounds filename.wav

If the folder sounds has not been found, POPGEM will bypass all sound
commands.

If a sample is missing, Example: fetch.wav well, all the sounds found
will play except when fetching email.
Here is the list of sample supported by POPGEM:

connect.wav (when first clicked on connect server)
connect2.wav (If your mailbox is not empty this sound will play)
markdele.wav (when email mark as deleted)
unmark.wav (when you made a mistake and you want the mail UNMARKED)
pin.wav (the drag and drop of PIN icon)
click.wav (the click on right or left arrows)
credit.wav (the INFO credit button)
fetch.wav (Fetch headers icons)
filesel.wav (when saving, the fileselector opens)

Just file-rename the sounds you don't want, or directly the folder sounds\
if you don't want any sound.

**** SHAREWARE ****
Kellis@primenet.com

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

3742. Re: Need way to read ST Disks on PC

Newsgroup: comp.sys.atari.st
Date: 1998-07-30 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_35c07b12_roughley@news.dsoe.com>
Source record: 96061

Nicholas Bales wrote:

> angelhacker a ï¿½crit:
>>
>> I need a utility to read my ST disks (single sided) on my PC. I have a
>> TON of word processing docs I need to get onto my PC that I wrote on my
>> ST. Please, someone help me. Thanks.
>>
>
> Modern PC's have a lot of difficulties reading single sided disks,
> whatever you do.

There's a freeware program from 1987 called Doubler, whose readme starts
off with this:

This program takes single sided disks and formats the
other side of the disk, making it a double sided disk,
without damaging any of the data on the disk.

Wouldn't this be the best solution, assuming she still has her ST to run
the Doubler program?

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

3743. Re: Web Browser for Atari ST?

Newsgroup: comp.sys.atari.st
Date: 1998-07-30 00:00:00 UTC
From: jfhaslam@zetnet.co.uk
Message-ID: <6pqsdsrqm1@irk.zetnet.co.uk>
Source record: 96062

On 28 Jul 1998 22:09:53, "Douglas Cowan" wrote:
>Hello people,
>
>As a former Atari ST user (now a P200 3DFX user) I decided for the sake of
>nostalgia that I'd try connecting my 33.6Kbps modem to my Atari some-time,
>and try browsing the web on it.
>
>Problem is, I don't know what software I need to make use of my 1MB STFM on
>the 'net -- no doubt I need some sort of dial-up system, and a mass of
>stuff to set up *sigh*.
>
>Anyway, if anyone can help me on my first venture on an Atari for several
>years, it'd be much appreciated ;)
>
>If you could reply to my email address as well as the newsgroup, it'd be
>helpful. :)

Well yes the Atari CAN surf the web!

You need firstly a TCP/IP stack. There are three major ones around:
Stik, Sting, and PPP Connect. The first two are the most used, and
have the most client programs around for them. I personally use Sting
which is a development from Stik, and supports both SLIP and PPP
protocols. Stik and Sting are freeware, but PPP Connect is commercial
and comes with the Cab Web Browser.

Having mentioned that, Cab is the major web browser thats around, but
there are a couple of others in development, but they don't really
have much user base yet. Cab has been commercial since v2, but
previous versions are shareware, and are usable on the Net.

Email clients, well the major ones are Newsie (which also deals with
Newsgroups and FTP) and Antmail. Both are shareware.

There are lots of other clients around for Stik and Sting, such as
Telnet and IRC etc, and all are available online on BBSes or the Net.

I can report that having used both the ST and the Falcon on the web,
obviously the Falcon is the best machine to use, with its high-colour
modes, but the ST is still usable, if a lot slower (it has to dither
most web-graphics into usable form, which takes a lot of time).

Currently none of the browsers have Java which is used quite a lot,
nor is there support for Real Audio, but I wouldn't be surprised if
someone is working on these deficiencies.

James

```
+----------------------------------+-----------------------------------+
| James F. Haslam | Atari Falcon 4Mb, Tos 4 / MagiC 5 |
| | |
| Internet: jfhaslam@zetnet.co.uk | Yes, Atari's CAN surf the Net! |
| | |
| FidoNet mail: 2:254/105.2 | And in 16 bit colour too!! |
+----------------------------------+-----------------------------------+
```

3744. Re: Printing from CAB

Newsgroup: comp.sys.atari.st
Date: 1998-07-30 00:00:00 UTC
From: jfhaslam@zetnet.co.uk
Message-ID: <6pqsdvrqm2@irk.zetnet.co.uk>
Source record: 96063

>I own the fully functional commercial version of CAB 2.5 and the
>manual states that printing requires NVDI 3/4 or later, or GDOS. For
>now, I'm using an old NVDI release (2.00). However, I've tried GDOS
>without success. Perhaps later versions of CAB (is 2.6 out yet) will
>not require these additions. Meanwhile, I've been trying to figure out
>if there is any way round the problem for now - I know that WDIALOG
>may also be involved, though I think that is in addition to NVDI. If
>anyone has any comments on the setup, I'd be most interested.

Well, the reasoning behind this is that NVDI versions older than v3 do
not have scalable fonts, which the Web uses. Get a later version,
you'll find its worth the extra, for the speed and the better fonts.

James

+----------------------------------+-----------------------------------+
James F. Haslam	Atari Falcon 4Mb, Tos 4 / MagiC 5
Internet: jfhaslam@zetnet.co.uk	Yes, Atari's CAN surf the Net!
FidoNet mail: 2:254/105.2	And in 16 bit colour too!!
+----------------------------------+-----------------------------------+

3745. Re: GEM Editor for NEWSie?

Newsgroup: comp.sys.atari.st
Date: 1998-07-30 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <6pqtih$f1u$1@roch.zetnet.co.uk>
Source record: 96064

On 28 Jul 1998 21:45:51 , Charles Stanley wrote:
>On 26 Jul 1998 07:53:21 , JI Logan wrote:
>>On 25 Jul 1998 00:01:37 , Charles Stanley wrote:
>>
>>| . . .
>>|How about EdHak (v 3.01) prg/acc?
>>
>>I tried this a couple of years ago but there was some problem with
>>it - I can't remember what. It crashed or did something significant.
>>I still have it in a drawer but don't use it.
>
>Umm, yes! I haven't used EdHak with NEWSie since I got Everest,
>I think it insisted on installing itself as an ACC even though it
>was selected as a PRG. But I am writing this with EdHak.PRG - to see
>what happens right now ;)?)

Follow up: Nothing untoward happened this time, but it messed up
another post further up the ng. So, back to Everest :)

3746. Re: Need way to read ST Disks on PC

Newsgroup: comp.sys.atari.st
Date: 1998-07-30 00:00:00 UTC
From: angelhacker <angelhacker@uswest.com>
Message-ID: <35c10647.0@news2.uswest.net>
Source record: 96065

>Wouldn't this be the best solution, assuming she still has her ST to run
>the Doubler program?

Umm.... she.....

I'm male/18. The nickname is because my mother one day said to me "Quit being a Hacker and be an Angel for once!" So, I compromized and said I can be both, henceforth "Angel Hacker."

Angel Hacker

3747. Star Base

Newsgroup: comp.sys.atari.st
Date: 1998-07-30 00:00:00 UTC
From: <>
Message-ID: <35c054fb.0@news.ptw.com>
Source record: 96066

If anyone has the following software they wouldn't mind selling
at a low cost ... I wouldn't mind getting it from them.

Star Base

Big Sky

Both Astronomy software.

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |

3748. Re: CAB.OVL for STiK 1.3005 beta available

Newsgroup: comp.sys.atari.st
Date: 1998-07-30 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.96.980730203641.6963C-100000@usr08.primenet.com>
Source record: 96067

Well I don't know, but here it is a big crash.
Gluestik, Naes.

On 26 Jul 1998, Dan Ackerman wrote:

>
> Finally seem to have yahoo working with the my yahoo set
>reasonably well.
>
> Also hopefully have isolated the problem with N.AES and GlueSTiK.
>
> http://www.netset.com/~baldrick/cov1305b.zip
>
>

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

3749. Re: Falcon RF interference

Newsgroup: comp.sys.atari.st
Date: 1998-07-30 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35c0f2403d62ac1@lvdi.net>
Source record: 96068

On Fri 31-07-98 00:34, William Platt scribbled:

>Now I have WEB_Falcon_TV. The 640x480 true color kinda looks like my
>Amiga with all that flickering [...]

Don't you mean 768x480 or 640x400?
--

Terry May ~ outrider@lvdi.net ~ The Rebel BBS
Las Vegas NV ~ www.geocities.com/SiliconValley/Sector/9449/

3750. Re: Falcon serial port speed

Newsgroup: comp.sys.atari.st
Date: 1998-07-30 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35c0f2403d62ac2@lvdi.net>
Source record: 96069

On Fri 31-07-98 04:41, Charles Silver scribbled:

>I think Terry May reported he had switched back to scripting the DNS
>numbers rather than auto-negotiating them with better results.

That's correct. I was getting a lot of delays resolving hosts when I
was using a dynamic DNS, so I'm now using static primary and
secondary DNS numbers.
--

Terry May ~ outrider@lvdi.net ~ The Rebel BBS
Las Vegas NV ~ www.geocities.com/SiliconValley/Sector/9449/

3751. Re: Okami

Newsgroup: comp.sys.atari.st
Date: 1998-07-30 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35c0f2403d62ac3@lvdi.net>
Source record: 96070

On Thu 30-07-98 21:13, Paul Nurminen scribbled:

>I remember checking out the program a while back, and I was in 256 color
>mode, but when I loaded the program, everything looked like it was in ST
>HIGH. I didn't see any color anywhere on the screens / dialogs. It looked
>very plain and 1989-ish. Maybe it was an old version or something...

It's a reader. Why does it need color screens? In any case, that's
not the same as saying "mono only," which suggests it only works in
monochrome.

You can have color around your windows, if you want, by using
WCOLORS.CPX.
--

Terry May ~ outrider@lvdi.net ~ The Rebel BBS
Las Vegas NV ~ www.geocities.com/SiliconValley/Sector/9449/

3752. Re: Janus ST board?

Newsgroup: comp.sys.atari.st
Date: 1998-07-30 00:00:00 UTC
From: Oliver_Schildmann@LU.maus.de
Message-ID: <199807300000.a33076@lu.maus.de>
Source record: 96071

Hello Miles,

h> Hi All, I remember there was a company in Germany that had a TOS
computer
h> mounted on a pc board called "Janus" I believe...does anyone have more
h> information on it? Thanks.
Try the website from Richard Quadt (http://quadt.home.pages.de I suppose -
if
not, mail me).

There are lots of information about it and a link to the website of the
Janus
developers ...

Greetings, Oliver

We are Microsoft - Resistance is futile!

CyBaer@koso.phoenix.de http://CyBaer.home.pages.de

3753. Re: Need way to read ST Disks on PC

Newsgroup: comp.sys.atari.st
Date: 1998-07-30 00:00:00 UTC
From: angelhacker <angelhacker@uswest.com>
Message-ID: <35c16afe.0@news3.uswest.net>
Source record: 96072

Okay then. Tell me where I can find this program then? BTW, just for your info, I'm currently the secretary of an Atari user club (St. Paul Atari Computer Enthusisasts). COOL, eh.

Angel Hacker

Neil Roughley wrote in message ...
> "angelhacker" wrote:
>
>> Umm.... she.....
>>
>> I'm male/18. The nickname is because my mother one day said to me "Quit
>> being a Hacker and be an Angel for once!" So, I compromized and said I
>> can be both, henceforth "Angel Hacker."
>
>Oooops.... sorry for the slip.
>
>Whatever your gender, you seem more interested in clarifying that fact
>than in the Doubler program itself ;-)
>
><< Neil >>
>
>--
>- -
> Neil Roughley | http://www.excelprinters.com/tos.htm
> roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
>- -

3754. Re: Commercial SW shopping

Newsgroup: comp.sys.atari.st
Date: 1998-07-30 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <35bfb7f448b4351@club-internet.fr>
Source record: 96096

Hello,

in article <6pnt8o$7d9$1@news.asu.edu>
David L. Ormand wrote:

> Lines: 720
^^^
I didn't get this one :)))
BFN,
/Pascal/

--
Pascal, surfing the web on his Falcon...
Otagger ï¿½1.15: Today's thought:
Come on my friends lets make for the hills

3755. Re: Falcon serial port speed

Newsgroup: comp.sys.atari.st
Date: 1998-07-30 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <1KOv1.893$OI2.1626021@news2.atl.bellsouth.net>
Source record: 96097

I am using STing. My ISP uses PPP with PAP. It dynamically assigns
the IP addresses as well as the DNS. I have the modem set at 115k,
and the init string is set at the default AT & F0 which is the factory
default 33k, compression on, hardware flow control. I reinstalled the
HSmodem drivers with their default settings. Transfer speeds with CAB
seem to have leveled, but it still is kinda slow.

Thanxs

B.P.

On 27 Jul 1998 09:16:13 , "K.Hampf" wrote:

>The F030 has the power to keep transferring at the highest rate you have get
>during a session. It only slows down while processing images and doing
>layout and displaying. The best would be to use a ping program and first
>check what speeds you get to your ISP, then to the host of the pages. If the
>connection to your ISP is ok then you'll know it's not your equipment that's
>failing.
>
>BTW, what TCP/IP stack do you use? I-Connect or STiNG/STiK? Or perhaps some
>MiNT stuff?
>
>Regards, K.Hampf
>e-mail: k_hampf@yahoo.com
>
>
>.

Remove the NOSPAM to reply by e-mail

3756. MagiC 5

Newsgroup: comp.sys.atari.st
Date: 1998-07-30 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6podku$4rk@enews2.newsguy.com>
Source record: 96098

Well, I got MagiC 5 from SFT recently, and just installed it on my Falcon last night. This is the first version of MagiC I have used - although I had seen MagiC 4 in action on my friend's Falcon. I will undoubtedly have a few questions very soon (actually, I have a few now but want to do a little exploring on my own before I post them). I just thought I'd warn everyone here... ;^)

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

3757. Re: Newsie Suggestions

Newsgroup: comp.sys.atari.st
Date: 1998-07-30 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <35bfc1a6.11954399@news.demon.co.uk>
Source record: 96099

On 29 Jul 1998 00:58:11 GMT, ecncomr@socal.com (Paul Nurminen) wrote:

>I have a couple of suggestions for future versions of NEWSie. I apologize if
>these have already been mentioned or implemented.
>
>Would it be possible for NEWSie to automatically extract & DISPLAY MIME
>encoded e-mail messages?

Well, I'm not about to speak for the author but, yes & no. Yes -
provided you want to open a 'can or worms'.

>I get a lot of e-mail from friends that's in MIME
>format,

Tell them not to. This is a Mickysoft thing and although enabled by
default, it is very easy for them to turn off at their end. See below.

>and I get the little message that "your e-mail reader wouldn't be
>displaying this message if it understood MIME" (or something to that effect).

More psychological stuff from M$ and friends - "use our software, use
our software". What that little message should contain is this
mouthful: ;-)

[mouthful on]

As you can see this message, and none of what the sender typed, it
means you are using an email client which does not break any rules.
The email client that sent this breaks them all. It has most likely
encoded a whole web page (but it might not have done) plus graphics
(but it might not have done), sounds (or perhaps not) and silly fonts
(or maybe not) which are highly likely to *not* exist on your machine
(or maybe they do), or any machine except the sender's. We suggest you
bounce this huge download back to the sender. However, if you insist
on viewing it then you will need the following ...

a)
600x800 truecolour screen, or greater if that was what the sender was
using because they probably didn't think about your screen.

b)
A web browser capable of interpreting our wierd html dialect once the
Mime is decoded - or maybe not - the sender's email software may be so
stupid it wraps up plain text as Mime. Who knows? Best to install lots
of other software to cater for all the combinations just in case.

c)
Lots of free (and not so free) plugins which we graciously don't make

available for your machine.

d)
A graphical html editor so that you can get your own back and return a
load of bandwidth wasting junk back to the sender.

[mouthful off]

> Then you have to EXTRACT the MIME e-mail, which of course saves it as
> "FILE.EXT" etc. in the WORK directory. Then to actually READ the thing, you
> have to load that "FILE.EXT" into an editor. When most of my mails are like
> this, it becomes tiresome and annoying to take these extra steps to read
> them.

Most likely they are using Outlook Express. If they are, cut the next
paragraph out and send to to them ...

Sending me plain text:
Open the "Address Book", click on my address, then the "Personal" tab,
then near the bottom, enable the checkmark that says "Send E-Mail
using plain text only".

That should solve your problem. <G>

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

3758. CAB.OVL and CAB Download module

Newsgroup: comp.sys.atari.st
Date: 1998-07-30 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <35bfe16b.0@athena.netset.com>
Source record: 96100

I've gotten several reports that my CAB.OVL doesn't work with the Download module of CAB. I finally grabbed a new version of it (download module) turned on my logging and set down to find the bug. Only one problem it isn't occuring for me. So if you have reported this problem to me in the past could you try it with the 1.3006 beta from my page and see if you still encounter it?

Thanks,

Dan Ackerman
aka Baldrick@netset.com
http://www.netset.com/~baldrick/

3759. How many Ataris worldwide?

Newsgroup: comp.sys.atari.st
Date: 1998-07-30 00:00:00 UTC
From: Stuart Lyster <lyster@istar.ca>
Message-ID: <01bdbb79$fb9dc660$259abfcc@conquest>
Source record: 96101

John - with the advent of some seriously good Atari emulators for DOS boxes (like PaCifiST) there just may be a small recovery of Atari usage. Who knows... maybe even a TOS 5.xx!

Stuart

John S. Gray <ag352@chebucto.ns.ca> wrote in article <6pm48o$3l0$1@News.Dal.Ca>...
> Seriously. I figured that there were fewer than 1500 16/32-bit Atari
> enthusiasts left. worldwide, and that number diminishing from week to
> week.
>
> Anybody care to guess how big the community is nowadays?
>
> JG
>

3760. FS: ST's/Monitors/Lynx STuff

Newsgroup: comp.sys.atari.st
Date: 1998-07-30 00:00:00 UTC
From: FANG5 <defang5@banet.net>
Message-ID: <35c0043a.0@news1.ibm.net>
Source record: 96102

Following for sale or trade: (Prices Negotiable)

NOTE: WILL TRADE ANY OF THE ITEMS ON THIS LIST FOR PC EQUIPMENT-Hardware and/or Software.(SIMMS/Hard Drives/SCSI Cards/IOMEGA Media/LS-120 Media/3DFX games)

Hardware-

ALL hardware is in good to excellent 'used' condition and pre-tested before shipping.

1040STf's-(still going strong!)1meg-used/tested.....$50ea.
Includes Atari Mouse or Marconi/Marcus 3 button track ball, your choice.

Atari SC1435's -14" stereo RGB monitor, headphone-jack, video cable, used/tested...$65ea.

Atari SC1224 12" Color Monitor - used/tested..$40.

Atari System: 1040STf + SC1435 + Atari Mouse or Marconi Track Ball-all items used/tested.......$100.

Atari PCM124 12" Monitors-New-$20 ea. Original box and manual.
Believe these were used on 286 type computers and Atari's short lived PC. Two units available. 7-Pin video cable.

** LYNX STUFF: **

LYNX II -used but works great except the external speakers do not work. Need headphones to hear audio. $20

LYNX Kit Case-Carry Case-NEW
12"wide 9 1/4" tall 4 1/4" deep-$12

LYNX AC Adapter- New -120V 60Hz-$8

LYNX battery pack-holds 6 'D' Cells-excellent shape.-$8

LYNX NAXI Power Pack-rechargeable, includes A/C charging unit.
Used but ni-cad batteries are in good shape, still hold a good charge. Asking $10.
LYNX Sunshield- $5

*** LYNX GAMES ***
Used but like new
All games have original box and instructions except O.E.M. games listed:

Baseball Heroes...$10
BattleZone 2000...$12

BlockOut.....$10
Blue Lightening.....$15
Hockey.....$10
Joust.....$12
Shanghi.....$12
Steel Talons.....$10
Super Asteroids/Missle Command...$15
Toki.....$10
Warbirds.....$20

O.E.M. Games - full instuctions/no box

Batman Returns...$8
Hard Drivin.....$8
Shadow of the Beast...$8
S.T.U.N. Runner...$8

ST Software: all games are in the box with manuals

Hardball-Accolade-baseball sim-$5
ST Pool-Shelbourne-rack 'em up-$5
Map & Legends-The Cartographer + Data Mao Collection- $10
Gold Rush-Sierra-adventure sim-$5
Flight Simulator II-Sublogic-with Scenery Disk #7-$10
RISK-Virgin-Word conquest game-$5
Their Finest Hour-Lucus Films-The Battle Of Britain-air combat sim-$5
SCRABBLE-Leisure Genius-crossword game-$5
EZ Test Writer-$5
DragonScape-adventure game-$5
Metro Cross-Epyx-scrolling skateboard game-$5
Data Diet-Disk compression program-$5
StarGlider-Firebird-3D combat-air to air/air to ground sim-$5
Final Assault-EPYX-mountain climbing adventure-$5
Transputor-cool 3D marble action game-$5
LED Storm-Road race with lazers-$5
Crash Garrett-1938 adventure game in FRENCH-$5
Championship Wrestling-Epyx-Wrestling Mania for the ST-$5
Phantasm-space shoot-em up-$5
Project Neptune-Epyx-James Bond type adventure-$5
Renegade-Taito-street fighting-cool game-$5
Prime Time-make your own TV shows-$5

Following-no box OR doc's

Warship-Stratigic Simulatons-$2
Read & Rhyme-Unicorn-$2
Math Wizard-Unicorn-$2
The American Pastime Baseball Simulator v3.01-$2

That's All For Now.....
Buyer pays Shipping.
Payment: Check/M.O. or COD, your choice.

Ship from New York
Dan Fangmann
Ship to USA & Canada ONLY!

3761. Re: Random foot lines with O

Newsgroup: comp.sys.atari.st
Date: 1998-07-30 00:00:00 UTC
From: kmaj@smok.krakus.top.pl
Message-ID: <35c013a2647440@smok.krakus.top.pl>
Source record: 96103

on Wed 29-07-98 14:05 (GMT) Slc.Dennis Bishop wrote:

> After all that I had to go though to get this set up working you
> want me to change my whole set up again?

You haven't to change but you should know that POP(NEWS)watch + Okami
is now the best and most powerfull solution for Atari.

--
Greetings from Okami Newsreader user.
-
Krzysztof Maj
<kmaj@smok.krakus.top.pl>

3762. Need way to read ST Disks on PC

Newsgroup: comp.sys.atari.st
Date: 1998-07-30 00:00:00 UTC
From: angelhacker <angelhacker@uswest.com>
Message-ID: <35c0068a.0@news3.uswest.net>
Source record: 96104

I need a utility to read my ST disks (single sided) on my PC. I have a TON of word processing docs I need to get onto my PC that I wrote on my ST. Please, someone help me. Thanks.

Angel Hacker

3763. Need way of reading my ST disks on my PC

Newsgroup: comp.sys.atari.st
Date: 1998-07-30 00:00:00 UTC
From: angelhacker <angelhacker@uswest.com>
Message-ID: <35c00670.0@news3.uswest.net>
Source record: 96105

I need a utility to read my ST disks (single sided) on my PC. I have a TON of word processing docs I need to get onto my PC that I wrote on my ST. Please, someone help me. Thanks.

Angel Hacker

3764. Re: How many Ataris worldwide?

Newsgroup: comp.sys.atari.st
Date: 1998-07-30 00:00:00 UTC
From: Paal Monstad <pmonstad@online.no>
Message-ID: <01bdbb83$177511a0$7af94382@default>
Source record: 96106

Stuart Lyster <lyster@istar.ca> wrote in article
<01bdbb79$fb9dc660$259abfcc@conquest>...
> John - with the advent of some seriously good Atari emulators for DOS
boxes
> (like PaCifiST) there just may be a small recovery of Atari usage. Who
> knows... maybe even a TOS 5.xx!

Well, TOS 4.5 is just released for the new Milan. Check out
www.milan-computer.com.

P&#65533;l Monstad
PM data

3765. Re: Falcon RF interference

Newsgroup: comp.sys.atari.st
Date: 1998-07-30 00:00:00 UTC
From: derryck@TAKETHISOUTcix.co.uk
Message-ID: <6pp5am$3v0$1@plutonium.compulink.co.uk>
Source record: 96107

On 28 Jul 1998 14:02:40 , "K.Hampf" wrote:
>William Platt wrote in message ...

>> though! I noticed that the power supply on the STe has a magnet
>> wrapped around one of the wires, so does the external hard floppy
>> drive. The F030 doesn't. I guess the interference may be due to the
>> power supply.
>
>
>SCART is sort of a standard for connecting VCR's to TV's, at least in
>Europe, but it's hard to say about the states. Your problem could be due to
>that there's no magnet or simply that some wire is too close to some

It's not a magnet but a ferrite ring - the wire is wrapped round it to make
a coil, it's meant to stop external high frequency interference.

I'm not sure that fitting one would cure this problem tho'.

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

3766. Re: Printing from CAB

Newsgroup: comp.sys.atari.st
Date: 1998-07-30 00:00:00 UTC
From: derryck@TAKETHISOUTcix.co.uk
Message-ID: <6pp5an$3v0$2@plutonium.compulink.co.uk>
Source record: 96108

On 28 Jul 1998 21:55:10 , Mike Kerslake wrote:

>WDIALOG is very useful with CAB/NVDI because it allows you control over how
>many pages you print out, specify the pages to be printed etc etc.

We must get together on this Mike, my experiencies with WDialog don't match
yours...

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

3767. POPGEM 1.2 OUT!

Newsgroup: comp.sys.atari.st
Date: 1998-07-30 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.96.980730025847.11385C-100000@usr01.primenet.com>
Source record: 96109

Hi, new version of POPGEM. MANY improvements, MANY bug fixes. and
takes full advantage of the av-server, BubbleGEM supported, sound
event(9 of them, that you can disable if you wish), the av-server
will forward the *.wav to teh correct player. GEMjing or bkgrnply is a
good choice. Drag and Drop this "PIN" icon.
STING/STIK/GLUESTIK compatible, MULITASKING OS needed, decent
av-server desktop. (NOT magxdesk for example).
Bye.

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

3768. Re: Random foot lines with O

Newsgroup: comp.sys.atari.st
Date: 1998-07-30 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.96.980730031944.11385E-100000@usr01.primenet.com>
Source record: 96110

On Thu, 30 Jul 1998, Krzysztof Maj wrote:

>on Wed 29-07-98 14:05 (GMT) Slc.Dennis Bishop wrote:
>
>> After all that I had to go though to get this set up working you
>> want me to change my whole set up again?
>
>You haven't to change but you should know that POP(NEWS)watch + Okami
>is now the best and most powerfull solution for Atari.
Not quite, you mean for STIK compatible STACK on TOS. And yet.

>
>--
>Greetings from Okami Newsreader user.
>-
> Krzysztof Maj
><kmaj@smok.krakus.top.pl>
>
>

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

3769. Re: Newsie Suggestions

Newsgroup: comp.sys.atari.st
Date: 1998-07-30 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6pp4j0$6ca@enews4.newsguy.com>
Source record: 96111

On 30 Jul 1998 01:52:47, Guy Harrison wrote:

>Most likely they are using Outlook Express. If they are, cut the next
>paragraph out and send to to them ...
>
>Sending me plain text:
>Open the "Address Book", click on my address, then the "Personal" tab,
>then near the bottom, enable the checkmark that says "Send E-Mail
>using plain text only".
>
>That should solve your problem. <G>.

Well, in addition to being very amusing (and true!), your message offered
some good advice. Thanks for your input!

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

3770. Okami

Newsgroup: comp.sys.atari.st
Date: 1998-07-30 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6pp4va$6ca@enews4.newsguy.com>
Source record: 96112

On 30 Jul 1998 05:44:46, Krzysztof Maj wrote:

>You haven't to change but you should know that POP(NEWS)watch + Okami >is now the best and most powerfull solution for Atari.

Minor complaint:

Isn't Okami MONOchrome only?

I know that's not at all related to it's functionality, but I don't know if I'd call that the "best solution for Atari" (ST/STE maybe, but a Falcon?)

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

3771. MagiC Question 1

Newsgroup: comp.sys.atari.st
Date: 1998-07-30 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6pp5dj$7fd@enews4.newsguy.com>
Source record: 96113

Is there a way to use the file selector "SELECTRIC" with MagiC 5?
I don't really care for the built in MagiC selector, but it seems I am stuck
using it...

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

3772. Re: Need way to read ST Disks on PC

Newsgroup: comp.sys.atari.st
Date: 1998-07-30 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <35C02026.F7206D6B@hol.REMOVE.THIS.fr>
Source record: 96114

angelhacker a ï¿½crit:
>
> I need a utility to read my ST disks (single sided) on my PC. I have a TON
> of word processing docs I need to get onto my PC that I wrote on my ST.
> Please, someone help me. Thanks.
>

Modern PC's have a lot of difficulties reading single sided disks,
whatever you do.

If you still have the ST, you can try a cable connection with ghostlink
to transfer the files.

You can try using an ST emulator on you PC (look for pacifist or tosbox)
and a program that makes disk image files (makedisk). You could then use
the emulator to read the disk image file and tranfer it to your HD, but
I doubt even this will work.

The easiest way would be to ask someone around here to read the disks
using a real Atari and to copy the files over to double sided or HD
disks. Try finding someone in your area.

This is all in the Quick FAQ.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3773. Re: Need way of reading my ST disks on my PC

Newsgroup: comp.sys.atari.st
Date: 1998-07-30 00:00:00 UTC
From: Stephen Moss <sgm23@eng.cam.ac.uk>
Message-ID: <6ppait$s5n$1@pegasus.csx.cam.ac.uk>
Source record: 96115

angelhacker wrote in message <35c00670.0@news3.uswest.net>...
>I need a utility to read my ST disks (single sided) on my PC. I have a TON
>of word processing docs I need to get onto my PC that I wrote on my ST.
>Please, someone help me. Thanks.
>
>Angel Hacker
>

Hi,
First how do you survive using single sided disks?, I assume you are using
them because you have a single sided drive. As most software now comes on
double sided disks I would recommend getting a double sided disk drive.
It is very easy to copy the files from the Atari to a PC. (I am assuming
that
you are using a newish MD DOS machine with Windows, if not does your PC
software allow you the option of formatting a 1.44mb disk to 720K?, if so
then you can proceed).
Windows (3.1 not sure about later versions) will allow you to format a disk
to 720K (Atari double sided) which
the Atari can then use as it can deal with MS DOS formated disks (If you
don't have access to a double sided drive the ST should still be able to use
the double sided disk provided you don't need to read any files that are
palced in whole or in part on side two by the PC.) .
Now all you have to do is copy you wordprocessed file onto the disk and from
their to your PC.
Note that your files will probably need to be saved (or re-saved) in ASCII
format otherwise you PC wordprocessor will not read them.

You could try making a single sided copy of one of the disks and try to
copy from it directly but I assume that you have already tried this.
I hope this helps,
Stephen Moss.

P.S.
This should have reached you sooner but for somereason when I tried mailing
it to you direct it was
returned,

3774. Re: Wdialog & Sting conflict?

Newsgroup: comp.sys.atari.st
Date: 1998-07-30 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <901791984.29399.0.spot.c3adfca1@news.demon.nl>
Source record: 96116

On 29 Jul 1998 19:58:47 , Derryck Croker wrote:
>On 28 Jul 1998 08:28:58 , Louis Holleman wrote:
>
>>While I'm on the subject, are there any english RSC files for Jinnee yet?
>
>The full English release isn't far away now.
>
>Do you think that it adds any features over Thing? I'd guess that the reg.
>fee for Thing! will be cheaper than a purchase of Jinnee.
>

Hi Derryck,

well, I've been using Thing ever since the early versions. No other desktop could match that... till I got the demo for Jinnee back in '97 and instantly fell for it... I did a (p)review for a dutch ST magazine.
In short, it's a lot like Thing. It supported 256 color icons, whereas Thing *then* only supported 16 color icons.
The main difference is "Looks". Everything can be set up in different colors for certain types of files, backgrounds in windows are more customizable (that a good word?), and one major advantage is when dragging files to folders, those folders are springload-opened (time in which this happens is all selectable, whereas Thing *now* is able to do it in a fixed time). It means especially that feature works far better in Jinnee.
You can assign different fonts to your Titles, contents, notes, whatever on your desktop.
Contents of folders can be displayed together with the root files (only with "display in text"). Icons' labels can have any color or be transparent (THIS looks good, and ain't it 1998?)
The "notes on your desktop feature" works great, especially with Internet addresses.
For installed apps you can choose TXT for a viewer, wordprocessor, whatever. When clicking such a file you'll get a pop-up where you make the choice. Thing only links to the first assigned application.
Trashcan can also be a "recycle-can", no such feature yet in Thing.
Certain drives can be set to prevent delete operations, kinda handy when using drives for B/U purposes only.
Otherwise it's a lot like Thing and the only reason I haven't bought it is the lack of an English RSC file... OK, I'm not that bad in German but I hate to see those Jerrywords like "Reichseisenbahnueberquerungshinundherschieber" on my monitor :-)))
In fact I borrowed several Jinnee-icons and stuffed them into my Thing RSC files...

Choices are always personal, but I consider Jinnee as the "Ultimate Desktop", at least very near to it... OK, this goes especially when you can run at least 256 colors or higher modes, but again, it's 1998 now :-)

CU NeXT msg,


```
_____________________________________
/ __ . __ | |
/ / / / / / /_ | Email: louis@holleman.demon.nl |
/_ /_/ /_/ / __/ | http://www.holleman.demon.nl |
| |
_____________________________________
```

3775. Re: MagiC Question 1

Newsgroup: comp.sys.atari.st
Date: 1998-07-30 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <35c0504013f82c3@club-internet.fr>
Source record: 96117

Hello,

in article <6pp5dj$7fd@enews4.newsguy.com>
Nurmix wrote:

> Is there a way to use the file selector "SELECTRIC" with MagiC 5?

Yes, but it doesn't handle long filenames. After a rez change it's no
more there. And I had problems with Everest so...

> I don't really care for the built in MagiC selector, but it seems I am stuck
> using it...

... me too.

BFN,
/Pascal/

--
Pascal, surfing the web on his Falcon...
Otagger ï¿½1.15: Today's thought:
"Just remember that the last laugh is on you..."

3776. Re: CAB.OVL and CAB Download module

Newsgroup: comp.sys.atari.st
Date: 1998-07-30 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <35c0504013f82c2@club-internet.fr>
Source record: 96118

Hello,

in article <35bfe16b.0@athena.netset.com>
Dan Ackerman wrote:

> problem it isn't occuring for me. So if you have reported this problem to
> me in the past could you try it with the 1.3006 beta from my page and see
> if you still encounter it?

Ah ? Could be a problem in combo with STinG or Magic ?
No difference with 1.3006 in this respect.

BTW, it seems I dont see anymore the strange error messages I reported
to you, with the last ovl.

BFN,
/Pascal/

--
Pascal, surfing the web on his Falcon...
Otagger ï¿½1.15: Today's thought:
I am the end of all your dreams

3777. Re: Random foot lines with O

Newsgroup: comp.sys.atari.st
Date: 1998-07-30 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <35c0504013f82c5@club-internet.fr>
Source record: 96119

Hello,

in article <35bfb12e37a8965@lvdi.net>
Terry May wrote:

> I missed this original message. YES, I want to see it. Where is it
> available?

http://perso.club-internet.fr/pricard/download/otagger.zip

:)

BFN,
/Pascal/

--
Pascal, surfing the web on his Falcon...
Otagger ï¿½1.15: Today's thought:
Say cheese - fromaaaaaaaaaaaaaaaaaaaaaage

3778. Re: Okami

Newsgroup: comp.sys.atari.st
Date: 1998-07-30 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <35c0504013f82c4@club-internet.fr>
Source record: 96120

Hello,

in article <6pp4va$6ca@enews4.newsguy.com>
Nurmix wrote:

> Isn't Okami MONOchrome only?

What do you mean ? I certainly wouldn't use it so much if I had to
switch to mono all the time.

> I know that's not at all related to it's functionality, but I don't know if
> I'd call that the "best solution for Atari" (ST/STE maybe, but a Falcon?)

My Falcon, most of the time in 800x608 16 colours, is very happy (HE
told me) with this program :)

BFN,
/Pascal/

--
Pascal, surfing the web on his Falcon...
Otagger ï¿½1.15: Today's thought:
"Just remember that the last laugh is on you..."

3779. Re: Falcon RF interference

Newsgroup: comp.sys.atari.st
Date: 1998-07-30 00:00:00 UTC
From: wplatt@bellsouth.net
Message-ID: <M5Yv1.1122$2l3.1908417@news4.atl.bellsouth.net>
Source record: 96121

So all that "magnet" does is stop other electronics form interfereing
with the F030, not the Falcon from causing interference. The Falcon
is putting out some type of frequency that it should not be. I think
the problem may be a "herringbone pattern". It's kinda silly for a
machine to have RF output and to cause RF interference. I tried the
grounding thing someone suggested but still the same problem.

Thanxs

B.P.

On 30 Jul 1998 06:54:14 , Derryck Croker wrote:

>
>It's not a magnet but a ferrite ring - the wire is wrapped round it to make
>a coil, it's meant to stop external high frequency interference.
>
>I'm not sure that fitting one would cure this problem tho'.
>
>Rgds, Derryck
>
>/--/
>/ The Cheshunt Computer Club Herts UK /
>/ http://www.cix.co.uk/~derryck/index.htm /
>/--/
>.

Remove the NOSPAM to reply by e-mail

3780. Re: Need way of reading my ST disks on my P

Newsgroup: comp.sys.atari.st
Date: 1998-07-30 00:00:00 UTC
From: wplatt@bellsouth.net
Message-ID: <C8Yv1.1123$2l3.1908417@news4.atl.bellsouth.net>
Source record: 96122

You can get a double sided drive for the ST, they are very cheap, and
very easy to install.

You could connect the two computers together with a null modem cable.

You could zip up the disks, and E-Mail them to yourself:')

B.P.

On 30 Jul 1998 00:35:04 , "angelhacker" wrote:
>I need a utility to read my ST disks (single sided) on my PC. I have a TON
>of word processing docs I need to get onto my PC that I wrote on my ST.
>Please, someone help me. Thanks.
>
>Angel Hacker
>
>
>.

Remove the NOSPAM to reply by e-mail

3781. Re: Falcon serial port speed

Newsgroup: comp.sys.atari.st
Date: 1998-07-30 00:00:00 UTC
From: wplatt@bellsouth.net
Message-ID: <wkYv1.1126$2l3.1908417@news4.atl.bellsouth.net>
Source record: 96123

Hi Charles,

These are the settings I currently have. the serial buffers are 4096,
and the ISP automatically gives me my DNS and IP addresses. I get
connected with no problem, but sometimes the performance is pathetic.
like last night, I coudn't even get on the newserver, and if I didn't
time out, I transferred at about 100cps;not very good

MSS = 1460
RCV WND +2920
First Local Port = 1024
Default TTL + 128
Evaluate ICMP messages is checked on
MTU + 1500
Van Jacobson Compression is off
STing delay is set at 10

Thanxs

B.P.
On 30 Jul 1998 08:14:52 , Charles Silver wrote:

>Well, here's a couple of suggestions you can try on your Falcon/STinG. I'm
>assuming it's a 14megger:
>
> 1) Don't enable VJHC. Set it to FALSE
> 2) Increase the buffers in the scc.prg from 256 to 4096 with the setter.
> (Easy to screw up, so backup your work till you get the hang of it)
> 3) If you don't have Nemesis, set the serial port baud to 57600.
> 4) Use ATZ for your intialization string (Not critical if AT&F0 works)
> 5) Use numerical DNS's, if possible, for your ISP.
> 6) Try these suggestions one at a time to see if things improve.
>
>That's about it. If I knew what your MTU,RCV_WND was,I might suggest others.
>---
>CU,
>
>Charles
>EoF
>.

Remove the NOSPAM to reply by e-mail

3782. chess database?

Newsgroup: comp.sys.atari.st
Date: 1998-07-30 00:00:00 UTC
From: "C.A. Wiebering" <c.a.wiebering@ctit.utwente.nl>
Message-ID: <35C05372.A06F9498@ctit.utwente.nl>
Source record: 96124

Is there decent database software for storing chess games and opening lines for the atari? Preferebly freeware of shareware.

Greetings, Kees Wiebering

3783. Re: MagiC Question 1

Newsgroup: comp.sys.atari.st
Date: 1998-07-30 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <901793974.34178@tornado.itea.ntnu.no>
Source record: 96125

Pascal Ricard <pricard@club-internet.fr> wrote:

>> I don't really care for the built in MagiC selector, but it seems I am stuck
>> using it...

> ... me too.

What about Freedom? I've had nothing but trouble with Freedom 2, but
Freedom 1.15 has worked perfectly under N.AES, Geneva, MagiC and
MultiTOS for two years now.

Or the latest version of Boxkite? It's non-modal and handles long
filenames just as well as Freedom.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

3784. Re: Falcon RF interference

Newsgroup: comp.sys.atari.st
Date: 1998-07-30 00:00:00 UTC
From: "K.Hampf" <k_hampf@yahoo.com>
Message-ID: <35c05a5c.0@d2o29.telia.com>
Source record: 96126

Derryck Croker wrote in message <6pp5am$3v0$1@plutonium.compulink.co.uk>...
>On 28 Jul 1998 14:02:40 , "K.Hampf" wrote:
>>that there's no magnet or simply that some wire is too close to some
>
>It's not a magnet but a ferrite ring - the wire is wrapped round it to make
>a coil, it's meant to stop external high frequency interference.

Yes it is, I didn't think much of it but described it as a magnet which is
wrong.

Regards, K.Hampf
e-mail: k_hampf@yahoo.com

3785. MagiC & HiSoft Lattice

Newsgroup: comp.sys.atari.st
Date: 1998-07-30 00:00:00 UTC
From: "K.Hampf" <k_hampf@yahoo.com>
Message-ID: <35c05d28.0@d2o29.telia.com>
Source record: 96127

I use HiSoft Devpac 3 and Lattice C v5.6 but have found out that it won't work with MagiC (5.13?) wich is a pity. I can get the editor running and I would settle for "single-mode", but I keep getting MagiC to crash with a

"DOS-XFS error"

Anyone know's why? I do not use long file names and I run all this on a stock F030/4 with a bunch on SCSI drives and internal IDE.

Regards, K.Hampf
e-mail: k_hampf@yahoo.com

3786. Re: Falcon serial port speed

Newsgroup: comp.sys.atari.st
Date: 1998-07-30 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6ppo75$2vs8$1@news-inn.inet.tele.dk>
Source record: 96128

>From: wplatt@bellsouth.net (William Platt)
>Date: Thu, 30 Jul 1998 10:57:32 GMT
>
>
>These are the settings I currently have. the serial buffers are 4096,
>and the ISP automatically gives me my DNS and IP addresses. I get
>connected with no problem, but sometimes the performance is pathetic.
>like last night, I coudn't even get on the newserver, and if I didn't
>time out, I transferred at about 100cps;not very good

It seems to me, that it`s not a problem on your side. Most other servers
do this from time to time,- even with a ISDN connection. It all depends
on how overloaded the line/server is, at that moment.

If you normally get a god connection, and only occasionally have this
kind of slow transferre, your in the same possition as I am here.
Every night, from around 7 pm until 11 pm all ISP`s her in Denmark is
slow, that goes for the ISDN connection to. After midnight the speed goes
drastically up, from around the same as you get, 100 - 150 cps up to
around 3000 cps and sometime more.

cheers

Joergen

surfing the net on a ATARI Falcon 030 with MagiC 6, - CAB 2.7 on I-Conn.
Reading News, Sending mail with ASH EMailer 1.1.
http://home3.inet.tele.dk/prunus/

3787. Re: MagiC & HiSoft Lattice

Newsgroup: comp.sys.atari.st
Date: 1998-07-30 00:00:00 UTC
From: Laurent FAVARD <l.favard@france2.fr>
Message-ID: <35C06463.38C7BD1E@france2.fr>
Source record: 96129

K.Hampf a ï¿½crit:

> I use HiSoft Devpac 3 and Lattice C v5.6 but have found out that it won't
> work with MagiC (5.13?) wich is a pity. I can get the editor running and I
> would settle for "single-mode", but I keep getting MagiC to crash with a

I use devpac 3 too with magic 5.13 whitout any problems !

3788. Re: Printing from CAB

Newsgroup: comp.sys.atari.st
Date: 1998-07-30 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6ppqg3$7rl$1@roch.zetnet.co.uk>
Source record: 96130

On 29 Jul 1998 22:14:17 , kevin dermott wrote:
>On 29 Jul 1998 10:26:38, Roger Cain wrote:
>>On 28 Jul 1998 23:13:45 , kevin dermott wrote:
>>>i find cab and nvdi4 prints just fine but seems to take forever
>>>have i missed something????
>>
>>Probably not! But if you don't have it already you could try setting
>>up a spool file (in NVDI.INF). If you have Magic do you have
>>DEV_FPRN.DEV installed?
>
>
>i use cab2.5 nvdi4 and an epson stylus

.. but no Magic? So you can't use the Magic 'fast print' device,
then.

>i don't do a great deal of printing ,but in the past never found a good spooler

Have you tried using the NVDI spooler? You just stick:

SPOOLPATH = C:\GEMSYS\SPOOL\ (whatever folder you want).

into NVDI.INF and set up the folder it points at.

>the problem seems to be more how long cab thinks about it berore doing anything
>at all,and hogs the whole system while thinking and printing

Mmmm ... all this vector font stuff takes some time anyway, perhaps
this is the best you can get. It all depends where (if at all) the
bottleneck is occuring.

Could be in the printer itself. Does the Stylus have a RAM print
buffer? Is it enabled? It will not ask for more data until the current
buffer is empty.

A print spooler will allow CAB to get on with the job and finish
without waiting for the printer.

I don't have a lot of bother with CAB (TT, Magic, Canon BJ300) but I
don't print much from it anyway.

From what I remember I had to wait about an hour for an A4 360x360 dpi
image to be printed by Imagecopy.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

3789. Re: BMP for ATARI?

Newsgroup: comp.sys.atari.st
Date: 1998-07-30 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6ppqg4$7rl$2@roch.zetnet.co.uk>
Source record: 96131

On 29 Jul 1998 23:55:00 , Trevor Spencer wrote:

>>>Yes, Gemview can handle the *.BMP-Files which are common on
>>>the PC! By the way: Gemview is a great program (a little bit
>>>slow), supporting the most image-files I think. You can also
>>>convert images into other formats.
>>
>cut.........
>
>Where can I obtain the latest version? The only copy I have is off a
>readers disk, ST Review I think!! :-)

The latest version is 3.16. Forget where I got it but funet.fi is
usually quite up to date.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

3790. Re: A New HD Floppy

Newsgroup: comp.sys.atari.st
Date: 1998-07-30 00:00:00 UTC
From: tNhOoSpPmAaMn@uoguelph.ca
Message-ID: <6ppqjv$37d$1@testinfo.uoguelph.ca>
Source record: 96132

```
: The other way to sort this problem out is to put a twist in the drive cable.
: This is how I did it. I've tried to make this as plain as possible, so as to
: reduce any misunderstandings to a minimum.

And even easier way of doing it is to get a standard PC floppy drive
ribbon cable. They come with one un-twisted connector and one already
pre-twisted. They're inexpensive, and it shouldn't be too much trouble to
find one with only one (or no) useless 5 1/4" floppy connector.

THeo
```

3791. FS: Atari ST, Colour Monitor, ICD Host Adapter

Newsgroup: comp.sys.atari.st
Date: 1998-07-30 00:00:00 UTC
From: Owen Lawrence <owen@iosphere.net>
Message-ID: <01bdbbbd$596a6580$0f04d1cd@puker>
Source record: 96133

Atari ST, with OS upgraded to TOS 1.4
ICD SCSI host adapter, with cable, allowed me to connect a SCSI hard drive
(Also 85MB SCSI hard drive, loaded with errors, but it's in a separate
old IBM case and power supply which would work if you wanted to put in a
later model drive, but it's probably not worth your while to have it
shipped).
Colour monitor
Laser C compiler
Some books on ST internals
Whatever other software or accessories I can dig up

I kept this computer because I was using it to record and playback music on
the church's digital piano. I've moved, and am no longer using it.

I'll accept the best offer, + shipping, if necessary. Call or e-mail for
more details if you with. Thanks.

- Owen -

Home phone: 613-841-4095
Work phone: 613-748-5500

3792. ide hard-disk

Newsgroup: comp.sys.atari.st
Date: 1998-07-30 00:00:00 UTC
From: Fayolle <pfayolle@club-internet.fr>
Message-ID: <35C08245.4DC@club-internet.fr>
Source record: 96134

How can i connect an ide hard-disk with an atari 1040 STE?

3793. Looking for ST user in Chicago

Newsgroup: comp.sys.atari.st
Date: 1998-07-30 00:00:00 UTC
From: Douglas Wing <doug_wing@compuserve.com>
Message-ID: <01HW.B1E5F1FA00007BF30543EAB0@news.news-service.com>
Source record: 96135

I have several disks of programs and files that I need to move to disks that can be read by my emulator. Most of my disks are of the single sided variety and none of the utilities I have tried seem to read them.

Reply via e-mail if willing to help.

Regards,
Doug
Oak Park, IL

3794. HELP: IDE HARD-DISK

Newsgroup: comp.sys.atari.st
Date: 1998-07-30 00:00:00 UTC
From: Fayolle <pfayolle@club-internet.fr>
Message-ID: <35C08F6B.2158@club-internet.fr>
Source record: 96136

How can i connect an ide hard-disk with an atari 1040 STE?

3795. Re: ide hard-disk

Newsgroup: comp.sys.atari.st
Date: 1998-07-30 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <35C08C62.A7FE71D4@hol.REMOVE.THIS.fr>
Source record: 96137

Fayolle a ï¿½crit:
>
> How can i connect an ide hard-disk with an atari 1040 STE?

You need an internal IDE board from The Upgrade Shop in the UK. This
card has several restrictions though:

- STE only
- 68K processor must be socketed (some of the first ones were soldered)
- It plugs onto the 68K, so no other board can be fitted at the same
time.
- It is designed for internal mounting of a 2.5" IDE drive. You can fit
a 3.5" one, but you will need to put the STE into a tower case with a
more powerful power supply.

I have one of these cards. It works great, but took quite a while to get
it shipped from the UK.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3796. Re: Okami

Newsgroup: comp.sys.atari.st
Date: 1998-07-30 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35c0c01a2627321@ping.be>
Source record: 96138

on Thu 30-07-98 06:48 Nurmix wrote:

>On 30 Jul 1998 05:44:46, Krzysztof Maj wrote:
>
>Minor complaint:
>
>Isn't Okami MONOchrome only?

Euch, can you tell me then why I can use Okami in 256 color mode. It even runs in truecolor mode. I had it running with a ET6000 PCI graphic card. A friend of mine has it running with ET4000 and now with a Nova plus 2 card.

CU
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

3797. Re: Printing from CAB

Newsgroup: comp.sys.atari.st
Date: 1998-07-30 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35c0c01a2627322@ping.be>
Source record: 96139

on Wed 29-07-98 22:14 kevin dermott wrote:

>On 29 Jul 1998 10:26:38, Roger Cain wrote:
>>On 28 Jul 1998 23:13:45 , kevin dermott wrote:
>>>i find cab and nvdi4 prints just fine but seems to take forever
>>>have i missed something????

Why don't you try iPRN2? It's some kind of print accelerator that really
speeds up the whole printing business.
A demoversion is delivered with the NVDI distribution disk.
It's also somewhere on the web. Cyberstrider do the registration.

CU
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

3798. Re: Wdialog & Sting conflict?

Newsgroup: comp.sys.atari.st
Date: 1998-07-30 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35c0c01a2627323@ping.be>
Source record: 96140

on Wed 29-07-98 19:58 Derryck Croker wrote:

>On 28 Jul 1998 08:28:58 , Louis Holleman wrote:
>
>>While I'm on the subject, are there any english RSC files for Jinnee yet?
>
>The full English release isn't far away now.
>
>Do you think that it adds any features over Thing? I'd guess that the reg.
>fee for Thing! will be cheaper than a purchase of Jinnee.
>

A few month ago I bought me Jinnee but to be honest I don't use it
very much. The mean reason for that is that Jinnee doesn't support the
MiNT file system. With other words you can't launch MiNT executables if
the exec doesn't have an extension which means one has to add .ttp on
every exec one like to use.

Furthermore on non-MagiC systems one need to use that dreadful
prog called *wdialog*.
Also on my system I found that Jinnee doesn't like truecolor mode. All the
icons are just white in truecolor mode.
I might be wrong on this point but isn't that so that one must
have a multitasking system to use Jinnee. One multitasking system that
doesn't like Jinnee at all is Geneva. A friend of mine and I have tried it
but no way we could Jinnee get working with Geneva.

Sure Jinnee has some very nice features and consumes much less
memory then Thing does but for the moment nothing can beat Thing.

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

3799. Re: CAB.OVL and CAB Download module

Newsgroup: comp.sys.atari.st
Date: 1998-07-30 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35c04516698b5e2@lvdi.net>
Source record: 96141

On Thu 30-07-98 02:58, Dan Ackerman scribbled:

> I've gotten several reports that my CAB.OVL doesn't work with the
>Download module of CAB. I finally grabbed a new version of it (download
>module) turned on my logging and set down to find the bug. Only one
>problem it isn't occuring for me. So if you have reported this problem to
>me in the past could you try it with the 1.3006 beta from my page and see
>if you still encounter it?

I've not had any problems with the download module, but I'm still
having problems with not getting an updated page from ShowStat
without clicking on the reload button. V1.3003 worked, but it's
broken again in later versions.
--

Terry May ~ outrider@lvdi.net ~ The Rebel BBS
Las Vegas NV ~ www.geocities.com/SiliconValley/Sector/9449/

3800. Re: Random foot lines with O

Newsgroup: comp.sys.atari.st
Date: 1998-07-30 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35c04516698b5e4@lvdi.net>
Source record: 96142

On Wed 29-07-98 14:05, Slc.Dennis Bishop scribbled:

> After all that I had to go though to get this set up working you
> want me to change my whole set up again?

If you want a better setup, sometimes that's what it takes. At least
you're more experienced now to deal with any future problems that
might crop up. :^)
--

Terry May ~ outrider@lvdi.net ~ The Rebel BBS
Las Vegas NV ~ www.geocities.com/SiliconValley/Sector/9449/

3801. Re: Random foot lines with O

Newsgroup: comp.sys.atari.st
Date: 1998-07-30 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35c04516698b5e5@lvdi.net>
Source record: 96143

On Thu 30-07-98 11:12, Pascal Ricard scribbled:

> Terry May wrote:
>
>> I missed this original message. YES, I want to see it. Where is it
>> available?
>
>http://perso.club-internet.fr/pricard/download/otagger.zip

Thanks, Pascal. I look forward to checking it out.
--

Terry May ~ outrider@lvdi.net ~ The Rebel BBS
Las Vegas NV ~ www.geocities.com/SiliconValley/Sector/9449/

3802. Re: Random foot lines with O

Newsgroup: comp.sys.atari.st
Date: 1998-07-31 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <35c1a2a01210230@club-internet.fr>
Source record: 95894

Hello,

in article <35c0ff224773ee0@lvdi.net>
Terry May wrote:

> What does Error 008 mean? I'm getting that on my main tagline file.

Not sure: maybe 'memory is full' (GFA error 8)? Maybe I don't "RESERVE"
enough memory, I don't now how to know in advance what is need.

> Is there a limit to how many lines you can have? I've cut it down

I think only the memory is a limit (see above). I'll try another way
with a limited number of lines in tne next release.

> quite a bit, so hopefully it will work now.

Hope so. How many tags did you have before cutting down the file ?

BFN,
/Pascal/

--
Pascal, surfing the web on his Falcon...
Otagger ï¿½1.16: Today's thought:
"Just remember that the last laugh is on you..."

3803. Re: Iomega Zip and Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-07-31 00:00:00 UTC
From: "K.Hampf" <k_hampf@yahoo.com>
Message-ID: <35c198df.0@d2o29.telia.com>
Source record: 95895

ormondt@rullf2.LeidenUniv.nl wrote in message
<6ps3og$o8h$1@highway.leidenuniv.nl>...
>Dear Experts,
>
>I have been using my Iomega Zip successfully to communicate
>between two Macs, but would like to use it also for my Falcon.
>I found, however, that the Zip cable does not fit the SCSI port
>on the Falcon. Is there a simple solution to this problem?

The SCSI port on falcon is a so called SCSI-2 port (mini Centronix), while
the ZIP has a "system SCSI" (DB) connector. You need a cable or adaptor to
connect them.

Regards, K.Hampf
e-mail: k_hampf@yahoo.com

3804. Re: StartMeUp!

Newsgroup: comp.sys.atari.st
Date: 1998-07-31 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6ps5jf$l5p$1@roch.zetnet.co.uk>
Source record: 95896

On 30 Jul 1998 21:14:02 , Paul Nurminen wrote:

>Anyone here gotten StartMeUp! to work?

<FX: Crowd roars 'YES'>

>First, I kept getting these messages that the START.SET file was "corrupted".
>Basically all the settings need to be customized / altered. But a lot of the
>programs and files it refers to I don't even think I have - and I haven't
>really gotten familiar with all the extra little programs and files MagiC
>creates / uses yet. So, I commented out all the lines that were causing it
>trouble, then tried to run it again, and got this dialog:

Yes. Keep the supplied file as an example of syntax but make yourself
a new one starting from 'square-one'. All the path names will be
particular to the host system.

>"StartMeUp! requires XMEN_MGR. Please copy it to your MagiC-APPS folder"
>
>Well, I found XMEN_MGR, but there is no "MagiC-APPS" folder. Nor anything
>resembling that. I tried creating one, I tried putting XMEN_MGR just about
>every directory I could think of, but SMU won't go any further.

Hmm ... ASH decided to rename the MAGIC folders at issue 5. You should
put XMEN_MGR in GEMSYS/MAGIC/START/.

>This is a terribly un-userfriendly program to set up! Configure this, re-
>type every line in this TXT file twice, copy these 47 files here there and
>everywhere in between, Use ficticious folders and directories, and when
>you're done, do it all again because we (the programmers) seem to think
>people actually ENJOY this kind of activity. Sheesh! How about a simple
>instalation program? It _is_ 1998, right?

Cool it, Paul! This was discussed here a few months ago and I was
called a 'wimp' because I was unhappy about editing the rather complex
ASCII steering file.

Fret not! Help is at hand. Heiko Schaefer has written SMUSETUP which
automates the whole job. He has stopped supporting it now but it works
OK so what the heck.

You can find an English translation of the prog. on:

http://www.cix.co.uk/~derryck/software.htm

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

3805. New Atari ISP - UK

Newsgroup: comp.sys.atari.st
Date: 1998-07-31 00:00:00 UTC
From: Roy Goring <rgoring@REMOVEmadhouse.uk.com>
Message-ID: <35c1b058.0@news.madhouse.uk.com>
Source record: 95897

Hi All,

There is now a new Atari ISP in the UK :-)

56Kb connection
NO engaged tones
Local call rates
Large newsgroup base
Very fast connection
Very fast downloads
No problem connection with any Atari (PC and Mac as well)

FREE TRIAL - UNLIMITED TIME

Full Atari Support from Roy Goring

Contact me by email or phone 01705-611847 for the free trial :-)

Yours Roy

The Atari WebRing
http://atariwebring.home.ml.org

3806. Mega STE

Newsgroup: comp.sys.atari.st
Date: 1998-07-31 00:00:00 UTC
From: Charles McCreary <skippya@mail.microserve.net>
Message-ID: <284.516T329T5300441@mail.microserve.net>
Source record: 95898

Hello Atarians,

I have a Mega STE with 4 megs of memory. After not having used it for several years, I have dusted it off and found it in good working order. Any suggestions as to what use I might put it to, including ideas on accelerators, software, etc.?

Thanks,
Charles McCreary

3807. Re: "NEWbie" NEWSie question

Newsgroup: comp.sys.atari.st
Date: 1998-07-31 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6psdnj$m4u$2@roch.zetnet.co.uk>
Source record: 95899

On 31 Jul 1998 09:36:28 , Derryck Croker wrote:
>How does one followup a newsgroup posting in private email?
>
>Following the obvious step of choosing "Author" from the "Followup/Post
>Article" dialog box doesn't produce an email in my outbox! :-)

This fooled me for a while, Derryck.

Go via menu Mail/Reply E-Mail. There is no button to do this.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

3808. Re: [Q]: Object file formats needed...

Newsgroup: comp.sys.atari.st
Date: 1998-07-31 00:00:00 UTC
From: Andreas Schwab <schwab@issan.informatik.uni-dortmund.de>
Message-ID: <vyziukew85l.fsf@issan.informatik.uni-dortmund.de>
Source record: 95900
Cross-posted to: de.comp.sys.st,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

Konstantinos Xonis <gc85@mailserv.uni-giessen.de> writes:

|> Hi !!
|>
|> I am looking for the object file formats for the different compilers on
|> the ATARI computers.
|> In particular, I am interested in the formats of
[...]
|> GNU C/C++/ObjC - Also need "full details" about the object files.

This is the plain old a.out format. See man a.out on any BSD derived
system (eg. Sun3/Sun4).

--
Andreas Schwab "And now for something
schwab@issan.informatik.uni-dortmund.de completely different"
schwab@gnu.org

3809. Re: Iomega Zip and Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-07-31 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <35c1c22c.0@diana.idirect.com>
Source record: 95901

On 31 Jul 1998 09:45:52 , ormondt@rullf2.LeidenUniv.nl wrote:
>Dear Experts,
>
>I have been using my Iomega Zip successfully to communicate
>between two Macs, but would like to use it also for my Falcon.
>I found, however, that the Zip cable does not fit the SCSI port
>on the Falcon. Is there a simple solution to this problem?
>
simplest way would be to get a 25-pin SCSI to SCSI II adaptor to
put on the end of the cable going in the Falcon; however, it might also
be best to invest in a new cable with the proper leads, as the cable
that comes with the Zip has a history of causing problems with data
transfer on Ataris.

//////////////////////Daniel L. Dreibelbis//////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ///////////////////

3810. Re: Iomega Zip and Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-07-31 00:00:00 UTC
From: Ian Frank <lpxipf@psychology.nottingham.ac.uk>
Message-ID: <Pine.SUN.3.91.980731141440.950A-100000@upsyc.psychology.nottingham.ac.uk>
Source record: 95902

>
> I have been using my Iomega Zip successfully to communicate
> between two Macs, but would like to use it also for my Falcon.
> I found, however, that the Zip cable does not fit the SCSI port
> on the Falcon. Is there a simple solution to this problem?
>

Yes, you need to get a cable to go from the SCSI II on the Falcon to the
zip drive. I use a Zip drive with a Falcon ok using HD Driver to drive
it as Iomega don't supply Atari drivers.

I doubt if you will be able to use mac format zip disks though on the Falcon.

Ian

3811. Re: BMP for ATARI?

Newsgroup: comp.sys.atari.st
Date: 1998-07-31 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <901892025.29505.0.rover.c3adfca1@news.demon.nl>
Source record: 95903

On 28 Jul 1998 16:18:46 , Terry May wrote:
>On Tue 28-07-98 08:29, Louis Holleman scribbled:
>
>>On the other hand, Graftool refuses to load corrupted JPG's, where Gemview
>>will show them. I've "fixed" lotsa JPG's with "rubbish in the bottom" using
>>Gemview.
>
>JPEGTRAN will do that, also, and without losing any picture
>information. I'm assuming your copying or saving from Gemview, and
>everytime you load and re-save a JPEG, you're losing info. JPEGTRAN
>gets around that (albeit without the flexibility you might get with
>Gemview).
>--
Hi Terry,

I recall it's the 2nd time you mentioned that one to me... :-)

Just checked the UTSI pages, but couldn't find it anywhere, so pse tell me where I could fetch it from (or is it commercial?). Any URL would be OK I guess.

CU NeXT msg,

_____
/ __ . __ | |
/ / / / / / /_ | Email: louis@holleman.demon.nl |
/_ /_/ /_/ / __/ | http://www.holleman.demon.nl |
| |
_____

3812. Re: Freedom & Boxkite

Newsgroup: comp.sys.atari.st
Date: 1998-07-31 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <901892028.29505.1.rover.c3adfca1@news.demon.nl>
Source record: 95904

On 30 Jul 1998 21:13:57 , Paul Nurminen wrote:
>On 30 Jul 1998 11:20:56, Jo Even Skarstein wrote:
>>Pascal Ricard <pricard@club-internet.fr> wrote:
>
>>What about Freedom? I've had nothing but trouble with Freedom 2, but
>>Freedom 1.15 has worked perfectly under N.AES, Geneva, MagiC and
>>MultiTOS for two years now.
>>
>>Or the latest version of Boxkite? It's non-modal and handles long
>>filenames just as well as Freedom.
>
>I seem to remember trying them a long time ago. Are there English versions?
>And the things I like about Selectric are that you can easily
>move/copy/delete files from the file selector, as well as other cool things.
>Are these (seemingly obvious) features in Freedom / Boxkite?
>
>--
>
Howdy Paul.

again, this is all personal, but I wouldn't trade my Freedom (2.01) for anything else. Have been working with Selectric for years, but the combination MagiC plus NVDI/Matrix won't let me use it any longer. Running from MagiC was OK, tho'...

Freedom's non-modal, LOOKS good and works 100% here, including long filenames. I've said this before, but the versions of Boxkite I tried all had those Siberian keyboard shortcuts, and I prefer to stick to the "conventions" laid down by others. So Boxkite is out for me, Selectric because of my NVDI version (don't know about the "regular" versions) but Freedom does even more tricks and looks like "1998" in the meantime...

CU NeXT msg,

_____
/ __ . __ | |
/ / / / / / /_ | Email: louis@holleman.demon.nl |
/_ /_/ /_/ / __/ | http://www.holleman.demon.nl |
| |
_____

3813. Re: StartMeUp!

Newsgroup: comp.sys.atari.st
Date: 1998-07-31 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_35c111d2_roughley@news.dsoe.com>
Source record: 95905

Nurmix wrote:

> A friend of mine who uses MagiC 4 with Ease recommends Ease (of
> course). Is Thing shareware and in English? And since I'm new to
> MagiC, I've heard others mention AV-Server before, but I'm not really
> sure what it's all about. Care to elaborate?

Ease is a brilliant desktop in ways, but it doesn't understand a great deal of the AV Protocol. From jumping back and forth between Ease 4 and Magxdesk 3.23 setups, I've noticed differences in the way some programs react.

AV-Server is an 'auto app' that makes Magxdesk understand more functions of the AV Protocol, which allows programs and accessories to communicate with each other in ways not possible under normal GEM.

More and more of the newer programs are taking advantage of the protocol. aFTP is an example: once you log onto an FTP site, your desktop becomes an extension of that site. Essentially the FTP site's directory window acts as if it's just another partition on your hard-drive. So, to upload and download you can drag-and-drop multiple files to and from both windows. In this case your desktop (the server) interacts through the AV Protocol with aFTP (the 'client' in more ways than one). It's like having a huge Unix server on your desktop ;-)

To best explain what the AV Protocol can do, I've quoted part of Al Fasoldt's excellent article 'Secrets of the AV Protocol':

In general, any AV-aware application can:

* Send messages to a server application (a desktop, for example) to tell it what its status is, in the way of presets and configuration, for example. The server application can then save this information for the AV-aware program or desk accessory.

* Ask another client application to open a window to receive a data file or program file.

* Inform another client application that it has opened one of its own windows.

* Ask a server application what objects are located at different areas of the screen.

* Pass through all keystrokes the client application does not understand, so that the server (desktop, usually) can receive and act on those keystrokes. They could be

function-key macros, for example, even if another
application is in the foreground.

* Ask the server application to start a program and, if
necessary, direct a data file to the new program.

* Inform the server application of the changes to any
directory, so the server can reread its directory windows.

* Receive instructions on what typeface and font size to
use for filenames in directory windows.

* Tell the server application that it is no longer
observing the AV Protocol and is about to shut down, so that
the server can shut down its support for the application
gracefully.

Below are all the AV functions understood by two different desktops.
Thing supports all of these, so that's why I said it's more of a 'modern'
desktop.

Magxdesk 3.23
& AV-Server Ease 4
------------- ------
AV_SENDKEY: Y Y
AV_ASKFILEFONT: N Y
AV_ASKCONFONT, AV_OPENCONSOLE: N N
AV_ASKOBJECT: N Y
AV_OPENWIND: Y Y
AV_STARTPROG: Y Y
AV_ACCWINDOPEN, AV_ACCWINDCLOSED: Y Y
AV_STATUS, AV_GETSTATUS: Y Y
AV_COPY_DRAGGED: N N
AV_PATH_UPDATE, AV_WHAT_IZIT, AV_DRAG_ON_WINDOW: Y N
AV_EXIT: Y N
AV_XWIND: Y N
VA_FONTCHANGED: N N
AV_STARTED: N N
AV_FILEINFO, VA_FILECHANGED: N N
AV_COPYFILE, VA_FILECOPIED: Y N
AV_DELFILE, VA_FILEDELETED: Y N
AV_VIEW, VA_VIEWED: Y N
AV_SETWINDPOS: N N
Provides and uses file name quoting: N N

It's to the point now where some so-called 'modern' applications require
a desktop that fully supports the AV Protocol (or a good part of it). But
that's OK with me because any enhancement to GEM is a good idea. The
drawback is that to keep up to these enhancements one must get a 'modern'
desktop.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

3814. Re: Mega STE

Newsgroup: comp.sys.atari.st
Date: 1998-07-31 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <35C1C6EF.17224A14@hol.REMOVE.THIS.fr>
Source record: 95906

Charles McCreary a ï¿½crit:
>
> Hello Atarians,
>
> I have a Mega STE with 4 megs of memory. After not having used it for several
> years, I have dusted it off and found it in good working order. Any
> suggestions as to what use I might put it to, including ideas on accelerators,
> software, etc.?
>

Not very easy to answer a general question like that, but it should be
fit to do just about whatever you would want to do with a computer.

For a start, you might want to hang around here or have a look at the
Quick FAQ.

Accelerators for the Mega STE are pretty hard to come by, and so are
graphic cards I'm afraid.

3815. Re: Falcon RF interference

Newsgroup: comp.sys.atari.st
Date: 1998-07-31 00:00:00 UTC
From: xav@compsoc.man.ac.uk
Message-ID: <6psjgiuih1@irk.zetnet.co.uk>
Source record: 95907

In a former life as an exotic dancer, wplatt@bellsouth.net (William Platt) wrote:
> Now I have WEB_Falcon_TV. The 640x480 true color kinda looks like my Amiga with all that flickering, but 640x200 ain't too bad. Not good for anything productive, but good for cruising the net. Now I have a 27 inch monitor. I have a trackball with a 10 foot cable so I can sit on the couch and play WEB_TV Atari style.
>

I always wondered why C-Lab didn't have the sense to recase the Falcon to make a WebTV type box. The DSP could have handled the modem part (bear in mind we're talking a few years ago, when speeds were lower and true colour graphics cards on PCs were less common).

I would have shipped it with a minimal hard drive and no floppy - or vice versa - and a customised TOS that dropped you straight into a web browser/email client instead of the GEM desktop. If, however, there was any autobooting software on the hard disk or floppy, that would take precedence - hence you could still update the software, and more importantly, you could add a HDD or FDD and a copy of MagiC or MultiTOS, etc. to get a full computer.

Xav
--
xav@compsoc.man.ac.uk
www.compsoc.man.ac.uk/~xav
"I'm too artistic to be a scientist and too scientific to be an artist; so I became an engineer"

3816. Re: A New HD Floppy

Newsgroup: comp.sys.atari.st
Date: 1998-07-31 00:00:00 UTC
From: xav@compsoc.man.ac.uk
Message-ID: <6psjgluih2@irk.zetnet.co.uk>
Source record: 95908

In a former life as an exotic dancer, tNhOoSpPmAaMn@uoguelph.ca (Theo Hopman) wrote:
> And even easier way of doing it is to get a standard PC floppy drive ribbon cable. They come with one un-twisted connector and one already pre-twisted. They're inexpensive, and it shouldn't be too much trouble to find one with only one (or no) useless 5 1/4" floppy connector.
>

As part of my ongoing Falcon rehousing project (rapidly approaching its first anniversary!), I've fitted a PC FDD lead. It works fine, but I wondered if the Falcon would see a second drive if I attached it to the other connector (the post-twist one). I.e. does the Falcon support two physical floppies on the FDD interface, or only one?

Xav

--
xav@compsoc.man.ac.uk
www.compsoc.man.ac.uk/~xav
"I'm too artistic to be a scientist and too scientific to be an artist; so I became an engineer"

3817. Re: StartMeUp!

Newsgroup: comp.sys.atari.st
Date: 1998-07-31 00:00:00 UTC
From: bdc2@po.cwru.edu
Message-ID: <6psjh2nae1@pale-rider.INS.CWRU.Edu>
Source record: 95909

On 31 Jul 1998 02:20:33, Nurmix wrote:
>On 31 Jul 1998 01:23:40, Neil Roughley wrote:
>
>I _did_ put SMU in the \MAGIC\START folder, then when booting, the dialog
>came up about XMEN_MGR. So I put _it_ in the START folder also (and other
>places - trial and error; mostly error!). So far it's not working from
>bootup, although I was able to run XMEN_MGR from the desktop, followed by
>SMU. But since I haven't touched the .SET file, all I get is one "Start"
>button. (more work for me)
>
>It seems like they'd be able to have some sort of configuration program for
>SMU so you could easily (using the file selector) set up paths and such.
>There was mention of some little utility for that, but I'll have to go back
>and re-read to see what it was.

There is such a program! It is called smusetup.zip, altho i am not sure
just where i got it! It uses drag'n'drop to load programs into startmeup!

Boris

Boris D. Cahan
bdc2@po.cwru.edu

3818. Re: Kyocera FS-600 laser printer

Newsgroup: comp.sys.atari.st
Date: 1998-07-31 00:00:00 UTC
From: tj@oro.net
Message-ID: <tj-3107980811330001@i398.oro.net>
Source record: 95910

Although I am not using one on an Atari I am an authorized sales and service provider for Kyocera and the FS-600 is a real nice printer for only $469. 600x2400 dpi using Mac or PC drivers, 600 x 600 dpi using generic drivers, comes HP PCL5 as standard with a parallel port, 2MB RAM expandable to 34MB, 6 pages per minute, upgradeable to postscript and ethernet if needed, etc... Also supports other older matrix printers right out of the box but since most Atari apps support HP drivers, use the HP mode.

Although the printer is made for the PC market, should work on an Atari fine. The nice thing about the Kyocera is "cost of ownership". Running a Kyocera is the least expensive in the industry. They can achieve this since the drum lasts 100,000 pages so for all practical purposes, the only item you would need to replace is toners.

If you want more info, a brochure, or wish to buy one, let me know.

TJ
GodFather Computer, Inc.
http://www.godfather.com
925-417-6800

*We will be selling these with the Milan computer if and when we decide to sell the Milan...

In article <6ps36r$fb6$6@plutonium.compulink.co.uk>,
derryck@TAKETHISOUTcix.co.uk (Derryck Croker) wrote:

> Anyone using one of these on their Atari?
>
> Seems to be a good printer offering emulation of all the common printers, HP
> PCL5, Epson and PostScript level 2.
>
> Rgds, Derryck
>
>
>
> /--/
> / The Cheshunt Computer Club Herts UK /
> / http://www.cix.co.uk/~derryck/index.htm /
> /--/

3819. Re: Random foot lines with O

Newsgroup: comp.sys.atari.st
Date: 1998-07-31 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35c1745ea30a6d0@lvdi.net>
Source record: 95911

On Fri 31-07-98 11:37, Pascal Ricard scribbled:

>Not sure: maybe 'memory is full' (GFA error 8)? Maybe I don't "RESERVE"
>enough memory, I don't now how to know in advance what is need.

That's probably it. It looked like a GFA error.

>I think only the memory is a limit (see above). I'll try another way
>with a limited number of lines in tne next release.
>
>[...]
>
>Hope so. How many tags did you have before cutting down the file ?

It was around 250, I think -- some of them pretty long (though all
under your line length limit).

If and when you do the next release, can you also have it support the
vertical bar for carriage return in the first line? If you use one
in the first line (i.e. the 'prefix'), it doesn't get converted to a
CR.

Thanks...this is a very cool find.
--
Terry May - Las Vegas
Otagger ï¿½1.15: Windows 95 (n) - 32-bit extensions and a graphical shell for a
16-bit patch to an 8-bit operating system originally coded for a 4-bit micro-
processor, written by a 2-bit company that can't stand 1 bit of competition.

3820. For sale ....

Newsgroup: comp.sys.atari.st
Date: 1998-07-31 00:00:00 UTC
From: dipching@ping.be
Message-ID: <35c1942e70dfd1@ping.be>
Source record: 95912

-1040 STF (upgraded to 16 MHz)

-SM125 : mono monitor

-SC1224 : color monitor

-Screen switcher for above items

-Megafile 44 with external SCSI plug ! *** sold ***

-PowerScan handy scanner with drivers (mint condition)

-Link 2 (DMA/SCSI interface) *** sold ***

-STF Overscan card (nomore black strips and more pixels on screen)

-2 fan speed regulation for any Mega series: Mega ST, Megafiles ...
very efficient about noise reduction !

-Tornado 28800 Fax Modem

-Pionner DR-U124X SCSI CDROM *** vendu ***

Everything in working condition, last owner meticulous and serious !

Make offer ...

Jo

--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

3821. BEFORE DAWN English docs?

Newsgroup: comp.sys.atari.st
Date: 1998-07-31 00:00:00 UTC
From: ag352@chebucto.ns.ca
Message-ID: <6psp17$or1$1@News.Dal.Ca>
Source record: 95913

Still trying to find a screen saver that will work with my
TT030/NVDI/TTM195 setup.

Based on advice from this newsgroup, I went to the umich FTP site and
downloaded a bunch of files from the BEFORE DAWN directory. Trouble is,
all the docs are German.

I seem to recall that there was an english RSC'd version of this utility,
and it came out on a cover disk back in 1993 or 94, when ST REVIEW and ST
FORMAT were still publishing. Damn. I must have given/lent/lost that cover
disk. Did those files exist, and are they legit pd/shareware these days?
If so, where should one look for them?

And while we're at it, is there a better screen-saver that is TT/NVDI
compatible?

John S. Gray
Isolated out in Atlantic Canada

3822. Re: Iomega Zip and Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-07-31 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IG6QECAMUP@data.rhein-main.de>
Source record: 95914

In <6ps3og$o8h$1@highway.leidenuniv.nl> ormondt@rullf2.LeidenUniv.nl wrote:

>I found, however, that the Zip cable does not fit the SCSI port
>on the Falcon. Is there a simple solution to this problem?

Yep, you need a simple SCSI2 to DB25 adaptor (cable)
That's all.

HDDriver have a nice zip support.

Regards, Robert
--
-= Home of DOITF030, PROFIJAG, DOITLYNX, DOIT_MAC, DOIT_ST =-
_____
Nemesis Falcon F030-520ST-Jaguar-Mac Lynx I + II
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/homepage.htm

3823. Re: StartMeUp!

Newsgroup: comp.sys.atari.st
Date: 1998-07-31 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IG6QECAPUP@data.rhein-main.de>
Source record: 95915

In <6pqnmq$alh@enews2.newsguy.com> Paul Nurminen wrote:

>Anyone here gotten StartMeUp! to work?

Hi, that's easy :->

>I just got MagiC 5 installed and working on my Falcon and wanted to try
>StartMeUp! since I don't have an alternate desktop yet (and Magicdesk is
>pretty lacking I must say - I'm very underwhelmed to say the least) I want a
>better way to launch programs. But I can't seem to get SMU to even load.

With Magicdesk, i don't know, i never checkt this out.
But it works fine with jinnee or EASE.

>First, I kept getting these messages that the START.SET file was "corrupted".

Yep, modify your START.SET exactly in the same was as shown in
the example START.SET, mostly people forgot to use the TAB key.

Example:

```
# SETUP-Datei fï¿½r Start Me Up!

/small
/backwind
/appline
/shutdown C:\GEMSYS\GEMDESK\SHUTDOWN.PRG
/avnoacc
/tosmultistart
/pop_drag 1000
/sample_boot M:\SAM_16\20THCENT.HSN
/sample_avfail M:\SAM_16\
/sample_boot DING.HSN
/sample_open $tï¿½r
/sample_close $tï¿½r
/sample_start KORKEN.HSN
/sample_term IST_DOLL.HSN
/sample_avfail TJA.HSN
/sample_timer KUCKUCK.HSN

#/drives
/nolabel AB
/shutdown_timeout 2500

/timer 9:10 G:\UPoint\Upoint.PRG

/menu Verzeichnisse
/folder Archive C:\DOWNLOAD
```

```
/separator
/folder AUTO-Ordner C:\AUTO
/folder MagiC-APPS C:\GEMSYS\MAGIC\START
/folder HOME C:\GEMSYS\MAGIC\START
/folder GEMSYS C:\GEMSYS
/folder CPXe C:\CPX
/folder Temporï¿½r C:\CLIPBRB
/end

cut-cut-cut-cut-cut..

Some blanks upper are TABs!
Try it. But watch, that's only a smal example.
My current .SET is much longer.

Regards, Robert

--
-= Home of DOITF030, PROFIJAG, DOITLYNX, DOIT_MAC, DOIT_ST =-
### _____________________________________________________
### Nemesis Falcon F030-520ST-Jaguar-Mac Lynx I + II
# # # robscha@data.rhein-main.de
# # # http://www.rhein-main.de/people/robert/homepage.htm
```

3824. Re: Wdialog & Sting conflict?

Newsgroup: comp.sys.atari.st
Date: 1998-07-31 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35c1fa3e12a9741@ping.be>
Source record: 95916

on Thu 30-07-98 09:46 Louis Holleman wrote:

>I did a (p)review for a dutch ST magazine.

Nice article. I love your writing style.

>folders, those folders are springload-opened (time in which this happens is
>all selectable, whereas Thing *now* is able to do it in a fixed time). It
>means especially that feature works far better in Jinnee.

Euch, which version of Thing can do this?

>For installed apps you can choose TXT for a viewer, wordprocessor, whatever.
>When clicking such a file you'll get a pop-up where you make the choice.
>Thing only links to the first assigned application.

Nope, this work in Thing also. For instants I've installed CAB and Looknsee
to display *.htm so if I double click a *.htm I get a window in which I
can make the choice between Cab and Looknsee

>In fact I borrowed several Jinnee-icons and stuffed them into my Thing RSC
>files...

Agree, some Jinnee-icons are very nice
>
>Choices are always personal,
Indeed, over kleur en smaak valt niet te twisten.

but I consider Jinnee as the "Ultimate
>Desktop", at least very near to it... OK, this goes especially when you can
>run at least 256 colors or higher modes, but again, it's 1998 now :-)

Like I said yesterday on my system I can't use Jinnee in 24b color mode
because all the icons are white. (ET6000 4mb PCI, Nova VDI 2.62)

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

3825. TT030 + A4 scanner for sale ...

Newsgroup: comp.sys.atari.st
Date: 1998-07-31 00:00:00 UTC
From: dipching@ping.be
Message-ID: <35c201fa1cb0d0@ping.be>
Source record: 95917

```
TT030 4/4 HD + A4 color scanner and TTM194 19' mono monitor
for 19999 BF ...
Possibility to sell the scanner separetely, but not the TTM194.

Answer to the following email adress: bs131157@skynet.be
--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *
```

3826. Re: HELP: IDE HARD-DISK

Newsgroup: comp.sys.atari.st
Date: 1998-07-31 00:00:00 UTC
From: <>
Message-ID: <35c13736.0@news.ptw.com>
Source record: 95918

On 30 Jul 1998 17:21:15, Fayolle wrote:
>How can i connect an ide hard-disk with an atari 1040 STE?
>.
You can't.

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |

3827. Re: Mega STE

Newsgroup: comp.sys.atari.st
Date: 1998-07-31 00:00:00 UTC
From: "C.A. Wiebering" <c.a.wiebering@ctit.utwente.nl>
Message-ID: <35C1F62F.7AA2C0EE@ctit.utwente.nl>
Source record: 95919

Hi Charles,

Charles McCreary wrote:
>
> Hello Atarians,
>
> I have a Mega STE with 4 megs of memory. After not having used it for several
> years, I have dusted it off and found it in good working order. Any
> suggestions as to what use I might put it to, including ideas on accelerators,
> software, etc.?

Well, I have a Mega STE 4 with a Hirez screen. Besides some little
utils I use the following software, mainly for professional purposes:

System:
Thing 1.26 (desktop)
NVDI 5 (before this I used gdos and quick ST)
FreeMiNT & Minix (filesystem)
Let them fly
ST guide 1.15

Application software:
Everest (texteditor)
Papyrus 5 (wordprocessor)
LDW Power (spreadsheet)
CS-TeX (Latex2e)

Internet:
HSmodem 7 (necessary to make your 14k4 modem work)
Sting 1.15 (TCP/IP stack and utils)
Newsie 0.89 (email and news)
CAB 1.5 (browser)

Only three programs are commercial. The rest is freeware and
shareware. It serves my purposes very well.
Have fun with your renewed discovery!

Greetings, Kees Wiebering.

3828. Re: "NEWbie" NEWSie question

Newsgroup: comp.sys.atari.st
Date: 1998-07-31 00:00:00 UTC
From: dhunt@zetnet.co.uk
Message-ID: <6psuft$o9l$1@roch.zetnet.co.uk>
Source record: 95920

>On 31 Jul 1998 12:36:03 , Roger Cain wrote:
On 31 Jul 1998 09:36:28 , Derryck Croker wrote:
>>How does one followup a newsgroup posting in private email?
>
>>Following the obvious step of choosing "Author" from the "Followup/Post
>>Article" dialog box doesn't produce an email in my outbox! :-)

>This fooled me for a while, Derryck.

>Go via menu Mail/Reply E-Mail. There is no button to do this.

Following on from this Roger,why is it if I "queue" more than one
email or post, only one gets sent?

Derek

dhunt@zetnet.co.uk

The Non Welsh Welshman.

3829. Re: BMP for ATARI?

Newsgroup: comp.sys.atari.st
Date: 1998-07-31 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35c1926089b7a0@lvdi.net>
Source record: 95921

On Fri 31-07-98 13:33, Louis Holleman scribbled:

>On 28 Jul 1998 16:18:46 , Terry May wrote:
>>JPEGTRAN will do that, also, and without losing any picture
>>information. I'm assuming your copying or saving from Gemview, and
>>everytime you load and re-save a JPEG, you're losing info. JPEGTRAN
>>gets around that (albeit without the flexibility you might get with
>>Gemview).
>
>I recall it's the 2nd time you mentioned that one to me... :-)
>
>Just checked the UTSI pages, but couldn't find it anywhere, so pse tell me
>where I could fetch it from (or is it commercial?). Any URL would be OK I
>guess.

http://www.esc.de/homes/guivol/

It's part of the jpg6btos package.

JPEGTRAN has several very cool features. To clean up the end of pics
(premature EOF), just run it as you would to convert from progressive
to normal jpeg. It doesn't _always_ work, but often it does. I also
recommend you use -optimize, as that will usually knock some size off
the outputted file without losing any picture information.
--
Terry May - Las Vegas
Otagger ï¿½1.15: Windows 95 (n) - 32-bit extensions and a graphical shell for a
16-bit patch to an 8-bit operating system originally coded for a 4-bit micro-
processor, written by a 2-bit company that can't stand 1 bit of competition.

3830. Re: Mega STE

Newsgroup: comp.sys.atari.st
Date: 1998-07-31 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6pt0qooks1@roch.zetnet.co.uk>
Source record: 95922

On 31 Jul 98 08:50:06 +0, "Charles McCreary" wrote:

>I have a Mega STE with 4 megs of memory. After not having used it for several
>years, I have dusted it off and found it in good working order. Any
>suggestions as to what use I might put it to, including ideas on accelerators,
>software, etc.?

Mmm.. an STE with 4Mb is quite a desirable beast. To be much good
nowadays you really need a hard disk attached and, if you were to use
it on the net, it would be a good idea to upgrade the serial port.

Many people would find it perfect as a music-machine. This would
exploit those special Atari Midi facilities. But if you are not into
electronic music this isn't a lot of use :-) .... all depends on
your interests really.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

3831. Re: "NEWbie" NEWSie question

Newsgroup: comp.sys.atari.st
Date: 1998-07-31 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6pt47s$p6g$1@roch.zetnet.co.uk>
Source record: 95923

On 31 Jul 1998 17:22:05 , Derek W W Hunt wrote:

> Following on from this Roger,why is it if I "queue" more than one
> email or post, only one gets sent?

Er, not sure , Derek.

Check that you have your paths set up OK (Preferences/Path Options) as
it may be that Newsie does not know where to find/put things.

As an experiment queue a few mails and news items and then look to see
whether they have made it to the 'out' queues. For mail Mail/Open
Mailbox/OUTBOX.MBX. For news News/Open Offline Postbox. If they don't
make it to there you have an internal problem.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

3832. New at 193.190.205.13 (Belgian FTP)

Newsgroup: comp.sys.atari.st
Date: 1998-07-31 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35c22164313ff10@ping.be>
Source record: 95924

Not very much this time.

atari/incoming/utilities/cfat_r4.lzh

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

3833. FS: ST software galore.

Newsgroup: comp.sys.atari.st
Date: 1998-07-31 00:00:00 UTC
From: Douglas Wing <doug_wing@compuserve.com>
Message-ID: <01HW.B1E789D50008FF0E057D4630@news.news-service.com>
Source record: 95925

I have the following items for sale.

Easy Draw Desktop Publishing $20
Pro Copy ST $7.50
Publishing Partner Pro (Pagestream v1.5) $20
Timeworks Data Manager v1.1 $20
Timeworks Desktop Publisher $20
Timeworks Word Writer v2.0 $20
Word Perfect v4.1 $25

All items have both disks and manuals. ProCopy has a slim manual, the rest have very heavy manuals and shipping charges reflect this. All disks are single sided, I no longer have an ST so I have no way to verify the disks. However all software was in full working order last year when I last installed it.

Reply via e-mail if interested.

3834. Re: y2k bug with pgp263in

Newsgroup: comp.sys.atari.st
Date: 1998-07-31 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <980731052114$dbolt@my-ste.demon.co.uk>
Source record: 95926

```
-----BEGIN PGP SIGNED MESSAGE-----
```

On 30 Jul 1998 23:13:32 , ethhoack wrote:
> Dans le message <980729224550$dbolt@my-ste.demon.co.uk>
> dbolt@my-ste.demon.co.uk (David Bolt) crit:
>
> >> how to fix the y2k bug in relation with pgp263in ? which could believe
> >> the message is a bit too old ?
> >
> >What y2k bug in pgp263? I've tried it and found no y2k bug in it.
> >
> >> is there some program to fool the tt into using a 4-digits date ?
> >
> >Is there a difference between how the TT and ST handle dates? If not, why
> >are you having date problems after 2000 on a TT, whereas I'm not with an ST?
>
> try putting your clock on 01/01/00 and toy around with pgp263in ...

```
After setting the time and date at 23:59 31/12/1999 and waiting a couple of
minutes, I tried encrypting/decrypting/signing files with no problems. In
fact the only problem I've found is that the keyboard clock seems unable to
process dates after 1999. PGP has no such problems here.

Perhaps you'd like to detail exactly what's causing the problem so I can
try and reproduce it.

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv

iQB1AgUBNcFUTPt/J4yyMZyRAQGX3wL/TvbJhQN4fL+dv3aQduzdiLX44KMLaMAi
jb4iBlProFJD4ThrM0GKRk1zz90cKMFnqG3teAq7UkE2pz3xOQ+Runb/n7gQAHLY
IocMOpIpM/QIsPH4FIJe6xtQC0gQZnS4
=yHQB
-----END PGP SIGNATURE-----
```

3835. Re: Okami

Newsgroup: comp.sys.atari.st
Date: 1998-07-31 00:00:00 UTC
From: Nurmix@socal.com
Message-ID: <6pt96r$3ga@enews4.newsguy.com>
Source record: 95927

On 30 Jul 1998 22:23:30, Terry May wrote:

>It's a reader. Why does it need color screens? In any case, that's
>not the same as saying "mono only," which suggests it only works in
>monochrome.

You are absolutely right. I meant to say that the program appeared to be 100% color-free (not "it only runs in ST HIGH"). Sorry for the mix up.

And in this day and age, when I know what the Falcon is capable of (not to mention the crisp & colorful graphics on the average Windows PC these days), it seems a little disappointing to see a program in all monochrome. It makes me feel like I'm back in the early days of the ST. I know the fact that it's monochrome doesn't affect the quality of what the program does (I use Cubase Audio on my Falcon - 100% monochrome display, but it works great - although it _looks_ rather bad when you compare it to Cubase VST on a MAC or PC (as far as graphics/color is concerned). Sure, you don't _need_ color screens, but I think it really adds to the enjoyment of a program when it has a more modern look (and your PC owning friends don't laugh as much) ;^>

>You can have color around your windows, if you want, by using
>WCOLORS.CPX.

Yes, I know about that. I've used it for a long time - although it tends not to work as well with MagiC. But it doesn't do much to "spice up" a monochrome program. And does nothing to get rid of the "grainy-gray" background associated with "monochrome" programs.

Just my opinion...

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

3836. Re: StartMeUp!

Newsgroup: comp.sys.atari.st
Date: 1998-07-31 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6pt96v$3ga@enews4.newsguy.com>
Source record: 95928

On 31 Jul 1998 09:36:24, Derryck Croker wrote:

>In your magx.inf file there is a line:
>
>#_APP C:\AUTO\APPS\
>
>It might have a different target folder, but this is mine.
>
>Bung Xmen_mgr.prg in there - it's needed for the popup menus that SMU and
>very many similar progs use.

Yes, it's a bit of a different setup with MagiC 5 (and all the DOCs refered to MagiC 4), and I'm a _new_ MagiC user, so... I put everything in the GEMSYS\MAGIC\START directory (making sure XMEN_MGR was before SMU - I had it the other way and it didn't work). So, it loads and installs it's "start" icon on the desktop - but all the paths need to be entered by me still - this is the part that seems user-unfriendly (ie. "Hey, for fun, let's type in every single path and directory to every program we might want to use on our 4.29 gig hard drive into a text editor before we can even use the program!). And to think someone _intentionally_ designed it to require this much work! :^\

>There is a solution for you, open your web browser to the URL in my sig and
>follow your nose.

You BET I will... ;^)

>Take note that the later versions of SMU have additional features that
>aren't directly supported but it'll do 99% of the donkey-work for you.

What _is_ the latest version and where can I find it. I got the one off of Interactive's FTP site, but I don't know if it's the latest or not. (It's version 7.0)

Anyway, thanks for the help!

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

3837. Re: Freedom & Boxkite

Newsgroup: comp.sys.atari.st
Date: 1998-07-31 00:00:00 UTC
From: Nurmix@socal.com
Message-ID: <6pt97a$3ga@enews4.newsguy.com>
Source record: 95929

On 31 Jul 1998 13:33:48, Louis Holleman wrote:

>again, this is all personal, but I wouldn't trade my Freedom (2.01) for
>anything else. Have been working with Selectric for years, but the
>combination MagiC plus NVDI/Matrix won't let me use it any longer. Running
>from MagiC was OK, tho'...
>
>Freedom's non-modal, LOOKS good and works 100% here, including long
>filenames. I've said this before, but the versions of Boxkite I tried all
>had those Siberian keyboard shortcuts, and I prefer to stick to the
>"conventions" laid down by others. So Boxkite is out for me, Selectric
>because of my NVDI version (don't know about the "regular" versions) but
>Freedom does even more tricks and looks like "1998" in the meantime...

Well, looks like I'll have to give it a try. Is Freedom (2.01) in English?
Is it shareware or freeware or commercial?
Can you give me an FTP site where I can find it (English v. 2.01)?

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

3838. St + Bugs

Newsgroup: comp.sys.atari.st
Date: 1998-07-31 00:00:00 UTC
From: "Ade :)" <ade@finitive.demon.co.uk>
Message-ID: <901922257.15313.0.nnrp-08.9e982e3e@news.demon.co.uk>
Source record: 95930

Hi World (again)

Will my poor little STe and forget-me-not-II Clock be troubled by the
millenium bug ?

And if so will normal insect spray get rid of it ?

Ade

--

Http://www.finitive.demon.co.uk/

3839. Re: Wdialog & Sting conflict?

Newsgroup: comp.sys.atari.st
Date: 1998-07-31 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <901923341.6701.0.rover.c3adfca1@news.demon.nl>
Source record: 95931

On 31 Jul 1998 17:02:42 , Martin "Nightowl" Byttebier wrote:
>on Thu 30-07-98 09:46 Louis Holleman wrote:
>
>
>>I did a (p)review for a dutch ST magazine.
>
>Nice article. I love your writing style.

Hi Martin,

all I can say is :-)))))))))
>
>
>>folders, those folders are springload-opened (time in which this happens is
>>all selectable, whereas Thing *now* is able to do it in a fixed time). It
>>means especially that feature works far better in Jinnee.
>
>Euch, which version of Thing can do this?

AFAIK this started in 1.20, or was it 1.26? Problem is, the time has been
set by the program(mer), so when you drag a file onto another folder it
won't open until you've "been parked there" for somuch time. Usually you
won't even notice the folder opens up, but... if you wanna go deeper than
the folder alone, you need to "hang" for considerable time. Jinnee on the
other hand, lets you select the time in which this happens, so when
configured OK you drag a file into a folder, it opens up, then you can go to
the level you want to... Unless you read the docs carefully you won't even
notice the feature is available in Thing and to my liking it's not done very
practical... Set proper time values in Jinnee and you know what I'm talking
about...

>
>>For installed apps you can choose TXT for a viewer, wordprocessor, whatever.
>>When clicking such a file you'll get a pop-up where you make the choice.
>>Thing only links to the first assigned application.
>
>Nope, this work in Thing also. For instants I've installed CAB and Looknsee
>to display *.htm so if I double click a *.htm I get a window in which I
>can make the choice between Cab and Looknsee

Good thing to know, never noticed it... What I know from a previous version
is that it only linked to the first set assignment...
>

CU NeXT msg,

```
_____________________________________
/ __ . __ | |
/ / / / / / /_ | Email: louis@holleman.demon.nl |
/_ /_/ /_/ / __/ | http://www.holleman.demon.nl |
| |
_____________________________________
```

3840. Re: Freedom & Boxkite

Newsgroup: comp.sys.atari.st
Date: 1998-07-31 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <901923345.6701.1.rover.c3adfca1@news.demon.nl>
Source record: 95932

On 31 Jul 1998 20:25:14 , Paul Nurminen wrote:
>NNTP-Posting-Host: p-323.newsdawg.com
>X-Newsreader: NEWSie Version 0.88 (Atari)
>Lines: 27
>
>On 31 Jul 1998 13:33:48, Louis Holleman wrote:
>
>>again, this is all personal, but I wouldn't trade my Freedom (2.01) for
>>anything else. Have been working with Selectric for years, but the
>>combination MagiC plus NVDI/Matrix won't let me use it any longer. Running
>>from MagiC was OK, tho'...
>>
>>Freedom's non-modal, LOOKS good and works 100% here, including long
>>filenames. I've said this before, but the versions of Boxkite I tried all
>>had those Siberian keyboard shortcuts, and I prefer to stick to the
>>"conventions" laid down by others. So Boxkite is out for me, Selectric
>>because of my NVDI version (don't know about the "regular" versions) but
>>Freedom does even more tricks and looks like "1998" in the meantime...
>
>Well, looks like I'll have to give it a try. Is Freedom (2.01) in English?
>Is it shareware or freeware or commercial?
>Can you give me an FTP site where I can find it (English v. 2.01)?
>

Hi Paul,

gawd, I don't know any URL for that one. If no one comes up, I'll send it e-mail encoded.
It's not in English and it is.... the docs haven't been translated so go figure... but the prg is OK in English.
AFAIK it's shareware (quite a fee for a Fileselector) but it's not crippled.

Do like I did and ignore the rest... :-) (Yep, I know it's not fair, but on the other hand it's not fair telling people to pay USD 35,- for a fileselector and if you don't pay it "Vee vill shoot down ze world!")

The bottom line is: originally the programmer(s) asked a fee too high, they probably thought they could be H. Hughes' successors in no time, and finally saw their flaws and came down to Earth again. Don't know what the fee is now, but you can at least USE it w/o limitations and then decide whether to pay or not... BTW: dunno what the fee is right now...

CU NeXT msg,

_____
/ __ . __ | |

/ / / / / / /_ | Email: louis@holleman.demon.nl |
/_ /_/ /_/ / __/ | http://www.holleman.demon.nl |
| |
_____

3841. Re: St + Bugs

Newsgroup: comp.sys.atari.st
Date: 1998-07-31 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6ptfuf$r8j$1@roch.zetnet.co.uk>
Source record: 95933

On 31 Jul 1998 22:57:43, "Ade :)" wrote:
>Hi World (again)
>
>Will my poor little STe and forget-me-not-II Clock be troubled by the
>millenium bug ?
>
>And if so will normal insect spray get rid of it ?

no but you can stamp on it like i feel like doing with mine ,i have five
kevin

zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

3842. Re: Need way of reading my ST disks on my P

Newsgroup: comp.sys.atari.st
Date: 1998-07-31 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <6ptge1vvv1@irk.zetnet.co.uk>
Source record: 95934

On 30 Jul 1998 00:35:04 , "angelhacker" wrote:

|I need a utility to read my ST disks (single sided) on my PC. I have a TON
|of word processing docs I need to get onto my PC that I wrote on my ST.
| . . . .

Just this morning the latest copy of ST Applications dropped through
the door. Included was a flyer for Gemulator which claimed that it
will allow you to read single sided, double sided (including HD),
extended format and boot discs as well as "old TOS 1.0 formatted
floppy disks that PCs normally can't read."

John Logan

3843. Re: "NEWbie" NEWSie question

Newsgroup: comp.sys.atari.st
Date: 1998-07-31 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <6ptge3vvv2@irk.zetnet.co.uk>
Source record: 95935

On 31 Jul 1998 09:36:28 , Derryck Croker wrote:

|How does one followup a newsgroup posting in private email?
|
|Following the obvious step of choosing "Author" from the "Followup/Post
|Article" dialog box doesn't produce an email in my outbox! :-)
| . . . .

I dont know. I just type in the address etc to a new email.

Incidently, I wonder why the display window flashes several times
when you select an article by double clicking on it but not when you
select 'next unread'.

John Logan

3844. Re: Mega STE

Newsgroup: comp.sys.atari.st
Date: 1998-07-31 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6ptgfo$r8j$2@roch.zetnet.co.uk>
Source record: 95936

On 31 Jul 1998 18:02:00, Roger Cain wrote:
>On 31 Jul 98 08:50:06 +0, "Charles McCreary" wrote:
>
>>I have a Mega STE with 4 megs of memory. After not having used it for several
>>years, I have dusted it off and found it in good working order. Any
>>suggestions as to what use I might put it to, including ideas on accelerators,
>>software, etc.?
>

just a simple one really,i have a collection of ataris and my mste is
used soley for running my daytime business "contract cleaning"

pappyrys does most of the work invoices/vat ect.i might add an invoice of mine
gets paid at exactly the same rate as one produced on a 400 mhz pc

i have no plans for years to come to replace it

kevin
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

3845. Lost Characters (Newsie/MagiC)

Newsgroup: comp.sys.atari.st
Date: 1998-07-31 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6ptfet$97b@enews4.newsguy.com>
Source record: 95937

I just noticed something peculiar in NEWSie (running under MagiC 5.11).

Whenever I try to PRINT ARTICLE (be it an e-mail or newsgroup article), the printed output is missing several random characters and some lines are printed on top of others. I haven't changed anything with regard to my printer since installing MagiC a few days ago, and when I PRINT ARTICLE from within NEWSie under regular TOS 4, there are no lost characters.

I'm currently using version .88 of NEWSie (since .90 has that window sizing problem).

Anyone else experience this?

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

3846. QED Saving

Newsgroup: comp.sys.atari.st
Date: 1998-07-31 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6ptfev$97b@enews4.newsguy.com>
Source record: 95938

How do I make QED _not_ keep the last file I was working on? What I mean is that when I edit something in QED (like an e-mail for NEWSie), and then quit the program, when I come back to the program to work on something else, that last file is still there. I don't have AUTOSAVE ticked anywhere either (as far as I can tell). I know it's not a big deal, as QED just opens up another window for the new project, but I don't need it to retain the old file.

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

3847. QED editing

Newsgroup: comp.sys.atari.st
Date: 1998-07-31 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6ptff5$97b@enews4.newsguy.com>
Source record: 95939

Another QED question.

I've been trying several text editors to use with NEWSie. Before NEWSie, I always used and was happy with STeno. However, having tried Everest, Edith, and QED, I must say there are things I like and dislike about all of them.

One thing I like about QED and Everest is that they can use different fonts - STeno can't.

One thing STeno does (that seems like an obvious feature really) is quickly and easily delete a line with SHIFT + DELETE. You put the cursor at the beginning of a line, and hit those keys - BOOM, the line is gone. Very handy, and I'd grown accustomed to that. Now with QED, there doesn't seem to be an equivalent way to do that. All combinations of SHIFT / CONTROL / DELETE / BACKSPACE do nothing like that. One character at a time, or one word at a time with SHIFT seems to be the best QED can do Am I missing something here?

This leads to the next complaint. YES, I know you can just HIGHLIGHT the text and hit DELETE. STeno does this too. But if you have a page or two of text, you have to slowly scroll through it a line at a time with QED. With STeno, you could hold down SHIFT while scrolling to highlight a PAGE at a time - very efficient and useful. Is there a way to do this with QED?

Thanks (still searching for the perfect editor...)

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

3848. FS: 2 & 4 meg STE upgrades (UK)

Newsgroup: comp.sys.atari.st
Date: 1998-07-31 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <901926087.22422.2.nnrp-05.c1ed1184@news.demon.co.uk>
Source record: 95940
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,alt.atari

I have some 1 meg SIMM's ideal for upgrading your STE, Mega STE
or Extra RAM Deluxe upgrade board.

Upgrading from 512k or 1024k/1 meg to 2 meg .... 10.00 UKp (Sterling)
Upgrading from 2 meg to 4 meg ..... 10.00 UKp (Sterling)
Upgrading from 512k or 1024K/1 meg to 4 meg .... 17.50 UKp (Sterling)

INCLUDING POSTAGE (within UK)

Along with the memory, you will get fitting instructions and a disk of
utilities.

Sorry, UK and Europe ONLY.

Cheers! for now
Steve

---------------------->>>> Quote Of The Month <<<<----------------------
* 'A husband is what is left of a man after the nerve is extracted' *
* - Helen Rowland *
---
* Email: steve@steverosie.demon.co.uk | IRC Channels *
* URL: www.steverosie.demon.co.uk | #atari #jesuscafe *
* IRC: mockbird | #atari1 if #atari on invite *

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

3849. FS SWAP PX etc: Computer Books

Newsgroup: comp.sys.atari.st
Date: 1998-07-31 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <901926115.22422.7.nnrp-05.c1ed1184@news.demon.co.uk>
Source record: 95941
Cross-posted to: comp.sys.atari.st,uk.adverts.computer,uk.adverts.books,uk.adverts.other,netcom.uk.forsale,demon.adverts

I am willing to swap or part exchange all the books for the following:

PC motherboard with PCI & ISA etc., 4 meg 30 pin 70ns SIMM, IDE hard drive,
SCSI hard drive.... or WHY (What Have You), I need the space:)

Books for Sale

All prices are in UK pounds, in other words Sterling.
Prices DO NOT include p&p.

Usborne Guide to Understanding the Micro, by Usborne Electronics .. 50p
Introducing Computers, by Macdonald Guidlines 1
On-line Computing for Small Businesses - Silver's Wall
Published by Pitman 1
Microcomputers in Plain English by Brian.D.Strong
Published by David & Charles (Hardback) 1
Illustrating Computer (without much jargon)
by Colin Day & Donald Alcock. Published by Pan 1
Introduction to Microcomputer Programming by Peter.C.Sanderson
Published by Newnes Tachnical Books 1
The Computer Book by the BBC 1.50
Illustrating BASIC by Donald Alcock.
Published by Cambridge University Press 2
Computer Programming in BASIC by Peter Bishop.
Published by Nelson 2
MS-DOS for Beginners by Abacus 3
The ABC's of IBM PCs and Compatibles, Third Edition.
by Joan Lasselle and Carol Ramsey. Published by Sybex 3
Practical Microprocessor Systems by Ian R.Sinclair
Published by Newnes Microcomputer Books 3
MS-DOS Quick Start by Que 5
Running MS-DOS by Van Wolverton, Fourth Edition.
Published by Microsoft Press ... 10

Price DO NOT include p&p.

Cheers! for now
Steve

---------->>>> Quote Of The Month <<<<----------
* 'A husband is what is left of a man after the nerve is extracted' *
* - Helen Rowland *
---
* Email: steve@steverosie.demon.co.uk | IRC Channels *
* URL: www.steverosie.demon.co.uk | #atari #jesuscafe *

```
* IRC: mockbird | #atari1 if #atari on invite *
*--------------------------------------------------------------------*
Location: Narberth, Pembrokeshire, Wales, United Kingdom
******************************************************
```

3850. Re: New Atari ISP - UK

Newsgroup: comp.sys.atari.st
Date: 1998-07-31 00:00:00 UTC
From: jfhaslam@zetnet.co.uk
Message-ID: <6ptks6$6q$1@irk.zetnet.co.uk>
Source record: 95942

On 31 Jul 1998 12:40:43, "Roy Goring" wrote:

>There is now a new Atari ISP in the UK :-)

>56Kb connection
>NO engaged tones
>Local call rates
>Large newsgroup base
>Very fast connection
>Very fast downloads
>No problem connection with any Atari (PC and Mac as well)

Sounds like Zetnet! Are you abandoning Zetnet, Roy?? If so, why?

I think we should be told....

James

+----------------------------------+-----------------------------------+
James F. Haslam	Atari Falcon 4Mb, Tos 4 / MagiC 5
Internet: jfhaslam@zetnet.co.uk	Yes, Atari's CAN surf the Net!
FidoNet mail: 2:254/105.2	And in 16 bit colour too!!
+----------------------------------+-----------------------------------+

3851. ICQ for StiNG?

Newsgroup: comp.sys.atari.st
Date: 1998-07-31 00:00:00 UTC
From: jfhaslam@zetnet.co.uk
Message-ID: <6ptks9$6q$2@irk.zetnet.co.uk>
Source record: 95943

Hi all!

I've heard that there is an implementation of ICQ for MiNT. How about
one for StiNG?

I have several PC owning friends who're on ICQ and they keep asking if
I will be getting on it.

Anyone know anything?

Cheers!

James

+----------------------------------+-----------------------------------+
James F. Haslam	Atari Falcon 4Mb, Tos 4 / MagiC 5
Internet: jfhaslam@zetnet.co.uk	Yes, Atari's CAN surf the Net!
FidoNet mail: 2:254/105.2	And in 16 bit colour too!!
+----------------------------------+-----------------------------------+

3852. Re: Mega STE

Newsgroup: comp.sys.atari.st
Date: 1998-07-31 00:00:00 UTC
From: Charles McCreary <skippya@mail.microserve.net>
Message-ID: <1225.516T1300T10022104@mail.microserve.net>
Source record: 95944

>Charles McCreary a �crit:
>>
>> Hello Atarians,
>>
>> I have a Mega STE with 4 megs of memory. After not having used it for
>> several years, I have dusted it off and found it in good working order. Any
>> suggestions as to what use I might put it to, including ideas on
>> accelerators, software, etc.?
>>

>Not very easy to answer a general question like that, but it should be
>fit to do just about whatever you would want to do with a computer.

>For a start, you might want to hang around here or have a look at the
>Quick FAQ.

>Accelerators for the Mega STE are pretty hard to come by, and so are
>graphic cards I'm afraid.

Nicholas,

(Merci de votre r�ponse! Il me fait toujours plaisir de lire du fran�ais sur
l'internet...eh, ben de toute fa�on, je vais quand m�me continuer en anglais
pour ne pas offenser qui que ce soit:)

Thanks again for your answer.

I wanted to know if there are any internet tools available (browsers and
newreaders) and what the hardware requirements are.

I asked about accelerators because I would assume that 16MhZ wouldn't be
enough horsepower. Also, you mention graphics cards; what might be available,
possibly used?

Finally, where could I grab the FAQ?

Thanks,
Charles McCreary

3853. Re: Star Base

Newsgroup: comp.sys.atari.st
Date: 1998-07-31 00:00:00 UTC
From: John Godbey <godbey@wizard.net>
Message-ID: <6pts8ccpl1@news7.ispnews.com>
Source record: 95945

They are the best astronomy programs written for the Atari. I have them,
and I'll send them to you for free (along with a couple of others). Send
me an email with the mailing address you want me to use.

John
godbey@wizard.net

* ptw.com (Slc.Dennis Bishop) wrote in message <35c054fb.0@news.ptw.com>...
> If anyone has the following software they wouldn't mind selling
> at a low cost ... I wouldn't mind getting it from them.
>
> Star Base
>
> Big Sky
>
> Both Astronomy software.
>
>--
>Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
>470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
>Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
>starlord@ptw.com | | Astronomy/IAR-LIST |
>--
>

3854. Re: Janus ST board?

Newsgroup: comp.sys.atari.st
Date: 1998-07-31 00:00:00 UTC
From: Oliver_Schildmann@LU.maus.de
Message-ID: <199807310000.a34120@lu.maus.de>
Source record: 95946

Hello Nicholas,

b> I'm afraid not, but I'm not sure if there are any benefits in using such
b> a board now that a PII can emulate an ST at a pretty good speed by
b> software only
I have the slower Janus (68000/16(?) MHz) and on my old PC (P100) it was faster than the emulators. On my new PC (K6/233) the emulators (even the DOS
based ones) are faster (don't know, how fast the 68020 version is).

But: If you need a most compatible emulation, the Janus is still a good

choice. It's the most compatible emulation at all (at least, for "normal dirty" programs, not for games).

Greetings, Oliver

We are Microsoft - Resistance is futile!

CyBaer@koso.phoenix.de http://CyBaer.home.pages.de

3855. Re: Keyboard fix?

Newsgroup: comp.sys.atari.st
Date: 1998-07-31 00:00:00 UTC
From: Jim DeClercq <jimd1@primenet.com>
Message-ID: <6pr1u9cfn1@nnrp03.primenet.com>
Source record: 96073

Roger Cain <rcain@zetnet.co.uk> wrote:
: On 28 Jul 98 13:53:08 GM, Slc.Dennis Bishop wrote:

: > I have once more taken my TT keyboard apart, I belive I found
: > the break in the track that comes from the control key, it's up
: > in the left hand corner,

: Yes, that's where it normally breaks!

: > I tried putting a wire cross it and
: > taping it down. Don't work, so I'm wondering if a trick from
snip

First, round the edge that breaks that trace, tape that little wire in place,
and use a drop of either silver or nickel paint (I used General Cement
Nickel Print) to connect the wire to the trace. If there is a break there,
this stuff will find its way in and make connection. If you have scraped
off a lot of the thin green covering, use two drops, one at each end of
the wire
--
---_----------------------
Jim DeClercq __ __ ____ ___ ___ ____
jimd1@primenet.com /__)/__) / / / / /_ /\ / /_ /
/ / \ / / / / /__ / \/ /___ /

3856. Re: Falcon serial port speed

Newsgroup: comp.sys.atari.st
Date: 1998-07-31 00:00:00 UTC
From: wplatt@bellsouth.net
Message-ID: <m78w1.1425$Ol2.2278379@news2.atl.bellsouth.net>
Source record: 96074

That's usually the same time's when i get the slow speed, around 8-10.

Thanx's to everyone for all your help:')

B.P.

Remove the NOSPAM to reply by e-mail

3857. Re: Falcon RF interference

Newsgroup: comp.sys.atari.st
Date: 1998-07-31 00:00:00 UTC
From: wplatt@bellsouth.net
Message-ID: <Ei8w1.1427$OI2.2278379@news2.atl.bellsouth.net>
Source record: 96075

It's a good thing I read this before i went out and put a magnet in my
Falcon. Anyway, why doesn't the Falcon come with one. Is it needed.

Anyway< I solved my RF problem. I connected two wires from the
composite out and ground to a RCA plug to the composite in on my TV.

Now I have WEB_Falcon_TV. The 640x480 true color kinda looks like my
Amiga with all that flickering, but 640x200 ain't too bad. Not good
for anything productive, but good for cruising the net. Now I have a
27 inch monitor. I have a trackball with a 10 foot cable so I can sit
on the couch and play WEB_TV Atari style.

Thanx's for all the help

B.P.
On 30 Jul 1998 14:29:58 , "K.Hampf" wrote:
>Derryck Croker wrote in message <6pp5am$3v0$1@plutonium.compulink.co.uk>...
>>On 28 Jul 1998 14:02:40 , "K.Hampf" wrote:
>>>that there's no magnet or simply that some wire is too close to some
>>
>>It's not a magnet but a ferrite ring - the wire is wrapped round it to make
>>a coil, it's meant to stop external high frequency interference.
>
>
>Yes it is, I didn't think much of it but described it as a magnet which is
>wrong.
>
>Regards, K.Hampf
>e-mail: k_hampf@yahoo.com
>
>
>.

Remove the NOSPAM to reply by e-mail

3858. Re: StartMeUp!

Newsgroup: comp.sys.atari.st
Date: 1998-07-31 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_35c0a024_roughley@news.dsoe.com>
Source record: 96076

Paul Nurminen wrote:

> I just got MagiC 5 installed and working on my Falcon and wanted to try
> StartMeUp! since I don't have an alternate desktop yet (and Magicdesk is
> pretty lacking I must say - I'm very underwhelmed to say the least) I
> want a better way to launch programs. But I can't seem to get SMU to
> even load.

Magxdesk may be threadbare but it has nuances. After going through a little bit of a 'desktop quandary', I decided to use Magxdesk with AV-Server. I also have an Ease 4 desktop setup with MagiC but tend to use Magxdesk more now, mostly because it supports long filenames and the fact that AV-Server adds seven AV functions that Ease 4 and Magxdesk don't understand. The Thing desktop supports all of the AV protocol, so this is the one to use for a real 'modern' desktop. It really depends on how you want your desktop to interact with other programs. With the help of SMU I've found Magxdesk/AV-Server suits my desktop needs, even though Ease is prettier.

Now I'm going through another quandary: long filenames. I have drive A, one hard-drive partition, and a Zip drive configured to use long filenames but some applications don't support them (like PhotoLine). And I really miss Selectric.

> "StartMeUp! requires XMEN_MGR. Please copy it to your MagiC-APPS
> folder"
>
> Well, I found XMEN_MGR, but there is no "MagiC-APPS" folder. Nor
> anything resembling that. I tried creating one, I tried putting
> XMEN_MGR just about every directory I could think of, but SMU won't
> go any further.
>
> Anyone have any suggestions?

In your MAGX.INF file you'll see a line like this:

#_APP C:\GEMSYS\MAGIC\START\

Just make sure StartMeUp! is in that directory, or whatever path is defined here. By default MagiC doesn't install the correct path pointing to XMEN_MGR -- this threw me off, too. You need XMEN_MGR for MagiC 5.11 to support popup menus, something StartMeUp! uses.

<< Neil >>

--
- -

Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

3859. Re: Need way to read ST Disks on PC

Newsgroup: comp.sys.atari.st
Date: 1998-07-31 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_35c0bdc6_roughley@news.dsoe.com>
Source record: 96077

"angelhacker" wrote:

> Umm.... she.....
>
> I'm male/18. The nickname is because my mother one day said to me "Quit
> being a Hacker and be an Angel for once!" So, I compromized and said I
> can be both, henceforth "Angel Hacker."

Oooops.... sorry for the slip.

Whatever your gender, you seem more interested in clarifying that fact
than in the Doubler program itself ;-)

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

3860. Re: StartMeUp!

Newsgroup: comp.sys.atari.st
Date: 1998-07-31 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6pr9lh$q19@enews2.newsguy.com>
Source record: 96078

On 31 Jul 1998 01:23:40, Neil Roughley wrote:

>Magxdesk may be threadbare but it has nuances. After going through a
>little bit of a 'desktop quandary', I decided to use Magxdesk with AV-
>Server. I also have an Ease 4 desktop setup with MagiC but tend to use
>Magxdesk more now, mostly because it supports long filenames and the fact
>that AV-Server adds seven AV functions that Ease 4 and Magxdesk don't
>understand. The Thing desktop supports all of the AV protocol, so this is
>the one to use for a real 'modern' desktop. It really depends on how you
>want your desktop to interact with other programs. With the help of SMU
>I've found Magxdesk/AV-Server suits my desktop needs, even though Ease is
>prettier.

A friend of mine who uses MagiC 4 with Ease recommends Ease (of course). Is Thing shareware and in English? And since I'm new to MagiC, I've heard others mention AV-Server before, but I'm not really sure what it's all about. Care to elaborate?

>Now I'm going through another quandary: long filenames. I have drive A,
>one hard-drive partition, and a Zip drive configured to use long
>filenames but some applications don't support them (like PhotoLine). And
>I really miss Selectric.

I'm still using Selectric (with MagiC 5) right now, but since MagiC has only been in my possesion for a couple of days, I'm still learning it (and the manual is for version 4, and there are a lot of differences between the two versions). I'm pretty sure I'll have to use either Freedom (never tried it) or the MagiC selector if I want to use the long file names - which I haven't delved into yet...

>In your MAGX.INF file you'll see a line like this:
>
> #_APP C:\GEMSYS\MAGIC\START\
>
>Just make sure StartMeUp! is in that directory, or whatever path is
>defined here. By default MagiC doesn't install the correct path pointing
>to XMEN_MGR -- this threw me off, too. You need XMEN_MGR for MagiC 5.11
>to support popup menus, something StartMeUp! uses.

Well, part of the problem was that the DOCs for SMU refer to version 4 of MagiC - and they've renamed a few folders / directories in MagiC 5. So, being new to MagiC in general... aarrgghh!

I _did_ put SMU in the \MAGIC\START folder, then when booting, the dialog came up about XMEN_MGR. So I put _it_ in the START folder also (and other places - trial and error; mostly error!). So far it's not working from

bootup, although I was able to run XMEN_MGR from the desktop, followed by SMU. But since I haven't touched the .SET file, all I get is one "Start" button. (more work for me)

It seems like they'd be able to have some sort of configuration program for SMU so you could easily (using the file selector) set up paths and such. There was mention of some little utility for that, but I'll have to go back and re-read to see what it was.

Anyway, thanks for the help!

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

3861. Thanks Everyone!

Newsgroup: comp.sys.atari.st
Date: 1998-07-31 00:00:00 UTC
From: Dan Mahn <dmahn@thegrid.net>
Message-ID: <9Zbw1.282$z65.1831938@twinkie.callamer.com>
Source record: 96079

Thanks to all who responded to my offer for the free equipment. I hated to see it go, but my new apartment has zilch space. I'm glad to see it go somewhere where it will still be used. Also, I apologize for not replying to all your emails, but there were just too many to get to. Nice to see the Atari pulse still going strong.

3862. Re: Driver for PrintMaster

Newsgroup: comp.sys.atari.st
Date: 1998-07-31 00:00:00 UTC
From: lmcclure@ibm.net
Message-ID: <MPG.102b1d6a24c3ada8989684@news1.ibm.net>
Source record: 96080

In article <35bc6b6c.0@news.ptw.com>, starlord@<*>ptw.com (Slc.Dennis Bishop) (starlord@<*>ptw.com (Slc.Dennis Bishop)) stated:

> Is there way to make a print driver for this Brother HL-630
> laser printer that I can use with Print Master???

Since another message noted that Print Master does not have a HP Laserjet-II driver, unless you do find a new print driver (or how to create one) you are stuck with the HL-630's Epson FX-850 emulation.

If you have Print Master set for Epson, but it does not seem to be working right, you may need to explicitly put the HL-630 in emulation mode by sending <ESC> <CR> <E> (decimal = 27 13 69).

==========
lmcclure@ibm.net

3863. NAES & CAB.OVL Bug fixed!

Newsgroup: comp.sys.atari.st
Date: 1998-07-31 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <35c161d8.0@athena.netset.com>
Source record: 96081

I've found the bug with N.AES and my CAB.OVL. A fixed version
will be up on my web page soon after I post this.

http://www.netset.com/~baldrick/ovl.html

Dan

3864. Re: Random foot lines with O

Newsgroup: comp.sys.atari.st
Date: 1998-07-31 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35c0ff224773ee0@lvdi.net>
Source record: 96082

On Thu 30-07-98 11:12, Pascal Ricard scribbled:

> Terry May wrote:
>
>> I missed this original message. YES, I want to see it. Where is it
>> available?
>
>http://perso.club-internet.fr/pricard/download/otagger.zip

Looks very cool so far.

What does Error 008 mean? I'm getting that on my main tagline file.
Is there a limit to how many lines you can have? I've cut it down
quite a bit, so hopefully it will work now.

Here we go...
--
Otagger ï¿½1.15: OJ's Internet Address: OJ-slash-slash-delete_2-ESC

3865. Re: Janus ST board?

Newsgroup: comp.sys.atari.st
Date: 1998-07-31 00:00:00 UTC
From: Nicholas Bales <bales@hol.REMOVE.THIS.fr>
Message-ID: <35C16E8C.4C227DAA@hol.REMOVE.THIS.fr>
Source record: 96083

Miles Howe a ï¿½crit:
>
> Hi All, I remember there was a company in Germany that had a TOS computer
> mounted on a pc board called "Janus" I believe...does anyone have more
> information on it? Thanks.

I'm afraid not, but I'm not sure if there are any benefits in using such
a board now that a PII can emulate an ST at a pretty good speed by
software only

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3866. Re: BMP for ATARI?

Newsgroup: comp.sys.atari.st
Date: 1998-07-31 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6prvipkhh1@roch.zetnet.co.uk>
Source record: 96084

On 30 Jul 1998 16:07:12 , Pascal Ricard wrote:

>> >>>Yes, Gemview can handle the *.BMP-Files which are common on
>> The latest version is 3.16. Forget where I got it but funet.fi is
>> usually quite up to date.
>
>Or 3.17 ?

Ah, is it?

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

3867. Re: Falcon RF interference

Newsgroup: comp.sys.atari.st
Date: 1998-07-31 00:00:00 UTC
From: "K.Hampf" <k_hampf@yahoo.com>
Message-ID: <35c184c7.0@d2o29.telia.com>
Source record: 96085

William Platt wrote in message ...
>It's a good thing I read this before i went out and put a magnet in my
>Falcon. Anyway, why doesn't the Falcon come with one. Is it needed.

Sorry, my mistake.

>Anyway< I solved my RF problem. I connected two wires from the
>composite out and ground to a RCA plug to the composite in on my TV.

That's a way to do it.

>Now I have WEB_Falcon_TV. The 640x480 true color kinda looks like my
>Amiga with all that flickering, but 640x200 ain't too bad. Not good
>for anything productive, but good for cruising the net. Now I have a
>27 inch monitor. I have a trackball with a 10 foot cable so I can sit
>on the couch and play WEB_TV Atari style.

Neat setup! I set my fonts real small and used 640x200 when surfing. I think
you can also set the picture to be halfsized so everything looks quite
allright.

My Atari RGB monitor broke down tree years ago, and not until recently have
I got me a VGA monitor. Sure you can use a TV, I used my Falcon with a TV
that time.

>Thanx's for all the help

and confusement ;)

Regards, K.Hampf
e-mail: k_hampf@yahoo.com

3868. Re: BMP for ATARI?

Newsgroup: comp.sys.atari.st
Date: 1998-07-31 00:00:00 UTC
From: derryck@TAKETHISOUTcix.co.uk
Message-ID: <6ps36k$fb6$2@plutonium.compulink.co.uk>
Source record: 96086

On 30 Jul 1998 12:55:32 , Roger Cain wrote:
>On 29 Jul 1998 23:55:00 , Trevor Spencer wrote:
>
>>>>Yes, Gemview can handle the *.BMP-Files which are common on

>>Where can I obtain the latest version? The only copy I have is off a

>The latest version is 3.16.

I have 3.17 here Roger - it's quite old tho' (1996). I guess that
development has stopped, certainly there is no longer a registration site in
England so I don't know if it's possible to register anywhere else.

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

3869. Re: ide hard-disk

Newsgroup: comp.sys.atari.st
Date: 1998-07-31 00:00:00 UTC
From: derryck@TAKETHISOUTcix.co.uk
Message-ID: <6ps36m$fb6$3@plutonium.compulink.co.uk>
Source record: 96087

On 30 Jul 1998 17:08:18 , Nicholas Bales wrote:
>Fayolle a crit:
>>
>> How can i connect an ide hard-disk with an atari 1040 STE?
>
>You need an internal IDE board from The Upgrade Shop in the UK. This
>card has several restrictions though:

An even better choice would be the Veloce card from the same source - a processor accelerator with additional RAM and optional IDE interface.

Rgds, Derryck

```
/----------------------------------------/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/----------------------------------------/
```

3870. Re: Wdialog & Sting conflict?

Newsgroup: comp.sys.atari.st
Date: 1998-07-31 00:00:00 UTC
From: derryck@TAKETHISOUTcix.co.uk
Message-ID: <6ps36h$fb6$1@plutonium.compulink.co.uk>
Source record: 96088

On 30 Jul 1998 09:46:24 , Louis Holleman wrote:
>On 29 Jul 1998 19:58:47 , Derryck Croker wrote:
>>On 28 Jul 1998 08:28:58 , Louis Holleman wrote:
>>
>>>While I'm on the subject, are there any english RSC files for Jinnee yet?
>>
>>The full English release isn't far away now.
>>
>>Do you think that it adds any features over Thing? I'd guess that the reg.
>>fee for Thing! will be cheaper than a purchase of Jinnee.

[...]

>Choices are always personal, but I consider Jinnee as the "Ultimate
>Desktop", at least very near to it... OK, this goes especially when you can
>run at least 256 colors or higher modes, but again, it's 1998 now :-)

Very nicely put Louis, perhaps I'll wait a while and see how the latest
version of Thing! shapes up.

ASH would do well to publish a demo version of the Anglicised Jinnee to give
Thing! a proper run for its money.

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

3871. Re: StartMeUp!

Newsgroup: comp.sys.atari.st
Date: 1998-07-31 00:00:00 UTC
From: derryck@TAKETHISOUTcix.co.uk
Message-ID: <6ps36o$fb6$4@plutonium.compulink.co.uk>
Source record: 96089

On 30 Jul 1998 21:14:02 , Paul Nurminen wrote:
>Anyone here gotten StartMeUp! to work?

Yup. :-))

>First, I kept getting these messages that the START.SET file was "corrupted".
>Basically all the settings need to be customized / altered.

That's right - at least SMU tells you which line(s) it thinks are dodgy.

>"StartMeUp! requires XMEN_MGR. Please copy it to your MagiC-APPS folder"
>
>Well, I found XMEN_MGR, but there is no "MagiC-APPS" folder. Nor anything
>resembling that. I tried creating one, I tried putting XMEN_MGR just about
>every directory I could think of, but SMU won't go any further.

In your magx.inf file there is a line:

#_APP C:\AUTO\APPS\

It might have a different target folder, but this is mine.

Bung Xmen_mgr.prg in there - it's needed for the popup menus that SMU and
very many similar progs use.

> How about a simple instalation program? It _is_ 1998, right?

There is a solution for you, open your web browser to the URL in my sig and
follow your nose.

Take note that the later versions of SMU have additional features that
aren't directly supported but it'll do 99% of the donkey-work for you.

It also doesn't like Freedom so disable that first.

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

3872. Re: StartMeUp!

Newsgroup: comp.sys.atari.st
Date: 1998-07-31 00:00:00 UTC
From: derryck@TAKETHISOUTcix.co.uk
Message-ID: <6ps36q$fb6$5@plutonium.compulink.co.uk>
Source record: 96090

On 31 Jul 1998 01:23:40 , Neil Roughley wrote:
> Paul Nurminen wrote:
>
>> I just got MagiC 5 installed and working on my Falcon and wanted to try
>> StartMeUp! since I don't have an alternate desktop yet (and Magicdesk is
>> pretty lacking I must say - I'm very underwhelmed to say the least) I

>Magxdesk may be threadbare but it has nuances. After going through a
>little bit of a 'desktop quandary', I decided to use Magxdesk with AV-
>Server. I also have an Ease 4 desktop setup with MagiC but tend to use
>Magxdesk more now, mostly because it supports long filenames and the fact
>that AV-Server adds seven AV functions that Ease 4 and Magxdesk don't
>understand. The Thing desktop supports all of the AV protocol,

I'd assume that the version of Magxdesk supplied with MagiC 6 would be able
to match the AVServer features of Thing!. Any comments from MagiC 6 users?

I'd also assume that Jinnee would have the same support.

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

3873. Kyocera FS-600 laser printer

Newsgroup: comp.sys.atari.st
Date: 1998-07-31 00:00:00 UTC
From: derryck@TAKETHISOUTcix.co.uk
Message-ID: <6ps36r$fb6$6@plutonium.compulink.co.uk>
Source record: 96091

Anyone using one of these on their Atari?

Seems to be a good printer offering emulation of all the common printers, HP PCL5, Epson and PostScript level 2.

Rgds, Derryck

```
/----------------------------------------/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/----------------------------------------/
```

3874. "NEWbie" NEWSie question

Newsgroup: comp.sys.atari.st
Date: 1998-07-31 00:00:00 UTC
From: derryck@TAKETHISOUTcix.co.uk
Message-ID: <6ps36s$fb6$7@plutonium.compulink.co.uk>
Source record: 96092

How does one followup a newsgroup posting in private email?

Following the obvious step of choosing "Author" from the "Followup/Post Article" dialog box doesn't produce an email in my outbox! :-)

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

3875. Iomega Zip and Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-07-31 00:00:00 UTC
From: ormondt@rullf2.LeidenUniv.nl
Message-ID: <6ps3og$o8h$1@highway.leidenuniv.nl>
Source record: 96093

Dear Experts,

I have been using my Iomega Zip successfully to communicate
between two Macs, but would like to use it also for my Falcon.
I found, however, that the Zip cable does not fit the SCSI port
on the Falcon. Is there a simple solution to this problem?

Greetings,

| Hans van Ormondt |
| Lab. for Molecular Carcinogenesis |
| Dept. of Molecular Cell Biology |
| Leiden University Medical Centre |
| P.O. Box 9503, 2300 RA Leiden |
| The Netherlands |
| Tel. 31-71-5276034 |
| FAX 31-71-5276284 |
|_____e-mail:_____|
| ormondt@rullf2.leidenuniv.nl |
| H.van_Ormondt@MCB.MedFac.LeidenUniv.NL |
+---+

3876. Re: Info wanted: 1040stf

Newsgroup: comp.sys.atari.st
Date: 1998-08-01 00:00:00 UTC
From: mike.harvey@worldnet.att.net
Message-ID: <35be850f.7194646@netnews.worldnet.att.net>
Source record: 95947

On Tue, 28 Jul 1998 02:46:50 -0500, lmcclure@ibm.net (Lonnie McClure) wrote:

>In article <35B69F9B.9E50D4E2@sasquatch.com>, Prince Corum
>(corum@sasquatch.com) stated:
>
>> I would also like to add that I have seen 1040STs with single-sided
>> internal floppy drives, so I always thought that the 1040STf (like my
>> old one) designated a double-sided drive, though I could be mistaken
>> (and probably am)...
>
>Having never heard before of any 1040ST(f) with a single-sided drive, I
>would have to say I believe what you saw did not ship from the factory
>that way. Either someone had replaced the drive mech, or more likely, put
>a 1040ST badge or case top on a 520STfm with a single-sided drive.
>
>=================
>lmcclure@ibm.net

Auctually, they all shipped initially with the single sided drive, then Atari started selling the double sided drives from there storefront. (Forget the name of the company for sure, I think it was Federated Stores).

Then Atari dealers demanded them at the same price they were selling them from since they also were supporting these computers with warrenty repairs, software support, training for the new user, etc..

3877. Re: Mega STE

Newsgroup: comp.sys.atari.st
Date: 1998-08-01 00:00:00 UTC
From: tconrardy@hotmail.com
Message-ID: <6ptp6f$f05$1@news.ncal.verio.com>
Source record: 95948

On 31 Jul 1998 15:30:23 , Nicholas Bales wrote:
>Charles McCreary a crit:
>>
>> Hello Atarians,
>>
>> I have a Mega STE with 4 megs of memory. After not having used it for several
>> years, I have dusted it off and found it in good working order. Any
>> suggestions as to what use I might put it to, including ideas on accelerators,
>> software, etc.?

Charles:
>>
You could use it for Midi applications..there is a lot of stuff on
the web. The midi interface is already there. I have a Mega Ste, and
that is my primary use, along with my TT030. There are some good
Graphic packages also.

Tim Conrardy
TT030/Mega Ste

3878. Re: QED editing

Newsgroup: comp.sys.atari.st
Date: 1998-08-01 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <980801023706$dbolt@my-ste.demon.co.uk>
Source record: 95949

-----BEGIN PGP SIGNED MESSAGE-----

On 31 Jul 1998 22:11:49 , Nurmix wrote:

<snipped bit about different editors>

> This leads to the next complaint. YES, I know you can just HIGHLIGHT the
> text and hit DELETE. STeno does this too. But if you have a page or two of
> text, you have to slowly scroll through it a line at a time with QED. With
> STeno, you could hold down SHIFT while scrolling to highlight a PAGE at a
> time - very efficient and useful. Is there a way to do this with QED?

The best/quickest way I've found of it is the highlight/delete way. To
get rid of a small block you can highlight and delete it. The same goes
for several pages. Place the cursor where you want to start and use the
window slider to get to the end of the bit you don't want and shift-click
to mark the end of the block, then hit another key, eg. delete.

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv

iQB1AgUBNcJ/Vvt/J4yyMZyRAQFo/wMAlg+vZTet24cEPrW/zSUbOBw3aK7A0FvU
iapYIcaHukKB6kJXO3lGaHDUqA+TQbc/1JMxRbLYDvq1yQ6KCsmxgznN9drsL0NW
S8G3cuReBnUeRDVFXTbMNALbX+jT/k3g
=0njX
-----END PGP SIGNATURE-----

Regards,
David. Email: dbolt@my-ste.demon.co.uk
--
Proud owner of:
Atari 520STE 4Mb, 1Gb + 540Mb HD, 3x CD, Magic 5.11, HD Driver 7.04, V.34
Atari 1040STE 4Mb

[Insert witty tagline here]

3879. Re: QED Saving

Newsgroup: comp.sys.atari.st
Date: 1998-08-01 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <980801024804$dbolt@my-ste.demon.co.uk>
Source record: 95950

```
-----BEGIN PGP SIGNED MESSAGE-----

On 31 Jul 1998 22:11:43 , Nurmix wrote:
> How do I make QED _not_ keep the last file I was working on? What I mean is
> that when I edit something in QED (like an e-mail for NEWSie), and then quit
> the program, when I come back to the program to work on something else, that
> last file is still there. I don't have AUTOSAVE ticked anywhere either (as
> far as I can tell). I know it's not a big deal, as QED just opens up
> another window for the new project, but I don't need it to retain the old
> file.

I would have said check under *.TXT (Options/Local) to see if back-ups are
enabled, but since you mentioned projects, you've either used save-setup
(also under Options) with at least one window open, or the auto-save is
enabled for projects. Try closing all the windows in QED and clicking
save-setup. If that doesn't remove it, us Options/Autosave to disable
it, then save-setup again, with all QEDs windows closed again. I had the
problem, not long after installing it, where it opened several files on
start-up and doing the above stopped QED loading them.

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv

iQB1AgUBNcKB6Pt/J4yyMZyRAQH3UQL/ZPKd3GvAkmvoKiWvPZVvxemAtzOG7zuD
DK3Of8dTjRJSvKbwUWDyj+DV3wFVo2rAM+nDULTfVZDIAk/Ah5lYt0tDrzyjLTsl
rKfnsfV1M/EyKRMiHwnVBpWhHfhdETWl
=KJ3l
-----END PGP SIGNATURE-----

Regards,
David. Email: dbolt@my-ste.demon.co.uk
--
Proud owner of:
Atari 520STE 4Mb, 1Gb + 540Mb HD, 3x CD, Magic 5.11, HD Driver 7.04, V.34
Atari 1040STE 4Mb

A blonde Klingon: because it's a good day to dye.
```

3880. Re: Okami

Newsgroup: comp.sys.atari.st
Date: 1998-08-01 00:00:00 UTC
From: josdb@xs4all.nl
Message-ID: <35c2da588d6481@xs4all.nl>
Source record: 95951

on Thu 30-07-98 22:23 Terry May wrote:

>You can have color around your windows, if you want, by using
>WCOLORS.CPX.

You can have colours (of your own choice) in message windows as well.
Look under `texteffect' in o.inf, and experiment with different colour
indexes.

--
Jos den Bekker
<josdb@xs4all.nl> http://www.xs4all.nl/~josdb
-*-
"The optimum level of detail in any object mapped onto the human
brain should be greater than or equal to that brain's capacity to
resolve the data."
Mark R. Anderson
(Anderson's Law of Machine/Human Communications)

3881. Re: QED editing

Newsgroup: comp.sys.atari.st
Date: 1998-08-01 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35c26b409d775b6@lvdi.net>
Source record: 95952

On Fri 31-07-98 22:11, Nurmix scribbled:

>I've been trying several text editors to use with NEWSie. Before NEWSie, I
>always used and was happy with STeno. However, having tried Everest, Edith,
>and QED, I must say there are things I like and dislike about all of them.

QED is the bomb. You just need to learn it better.

>One thing STeno does (that seems like an obvious feature really) is quickly
>and easily delete a line with SHIFT + DELETE. You put the cursor at the
>beginning of a line, and hit those keys - BOOM, the line is gone. Very
>handy, and I'd grown accustomed to that. Now with QED, there doesn't seem to
>be an equivalent way to do that.

Yes, Control-Y will delete the line. UNDO will undelete it. ^Y is
pretty much a standard command across various programs.

>This leads to the next complaint. YES, I know you can just HIGHLIGHT the
>text and hit DELETE. STeno does this too. But if you have a page or two of
>text, you have to slowly scroll through it a line at a time with QED. With
>STeno, you could hold down SHIFT while scrolling to highlight a PAGE at a
>time - very efficient and useful. Is there a way to do this with QED?

It's even easier with QED. There are two easy ways that come to mind:

1. Place the cursor at either the beginning or end of the block you
want deleted. Then go to the other end and click on it while holding
down the shift key. It will highlight everything between your two
points.

2. Press Control-B to start your block. Then move in any direction
with the arrows or shift-arrows or control-arrows or whatever. Your
highlighted block will follow you. I do this all the time to delete
a couple pages. I press Control-B, and shift-down arrow a couple
times to get me on the right page and then use the arrow key to get
me exactly where I want.
--
Otagger ï¿½1.15: Terry May - Las Vegas NV
The Rebel BBS: http://www.geocities.com/SiliconValley/Sector/9449/

3882. Re: QED Saving

Newsgroup: comp.sys.atari.st
Date: 1998-08-01 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35c26b409d775b7@lvdi.net>
Source record: 95953

On Fri 31-07-98 22:11, Nurmix scribbled:

>How do I make QED _not_ keep the last file I was working on? What I mean is
>that when I edit something in QED (like an e-mail for NEWSie), and then quit
>the program, when I come back to the program to work on something else, that
>last file is still there. I don't have AUTOSAVE ticked anywhere either (as
> far as I can tell). I know it's not a big deal, as QED just opens up
>another window for the new project, but I don't need it to retain the old
>file.

You must have saved your setup with that file loaded. Just get rid
of it by pressing Control-U and then re-save your setup with Alt-W.
--
Otagger ï¿½1.15: Terry May - Las Vegas NV
Windows 95 (n) - 32-bit extensions and a graphical shell for a
16-bit patch to an 8-bit operating system originally coded for a 4-bit micro-
processor, written by a 2-bit company that can't stand 1 bit of competition.

3883. Re: QED editing

Newsgroup: comp.sys.atari.st
Date: 1998-08-01 00:00:00 UTC
From: csilver@Puke.Spammers.com
Message-ID: <csilver-0108980210250001@acacia77.telebyte.com>
Source record: 95954

In article <980801023706$dbolt@my-ste.demon.co.uk>,
dbolt@my-ste.demon.co.uk (David Bolt) wrote:

> -----BEGIN PGP SIGNED MESSAGE-----
>
> On 31 Jul 1998 22:11:49 , Nurmix wrote:
>
> <snipped bit about different editors>
>
> > This leads to the next complaint. YES, I know you can just HIGHLIGHT the
> > text and hit DELETE. STeno does this too. But if you have a page or
two of
> > text, you have to slowly scroll through it a line at a time with QED. With
> > STeno, you could hold down SHIFT while scrolling to highlight a PAGE at a
> > time - very efficient and useful. Is there a way to do this with QED?
>
> The best/quickest way I've found of it is the highlight/delete way. To
> get rid of a small block you can highlight and delete it. The same goes
> for several pages. Place the cursor where you want to start and use the
> window slider to get to the end of the bit you don't want and shift-click
> to mark the end of the block, then hit another key, eg. delet>

> Regards,
> David.> --

Yo Dudes,

Paul, just use QED. It's a learning experience. I'm posting this message using
my G3. I'm having all kinds of problems posting messages using Netscape
v4.5 and one of my ISP's. I'm SO CLUELESS you wouldn't believe it. I have
2 ISP's and
trying to switch back and forth causes all kinds of problems. I have no
idea how this message will look or what's up. When I use Netscape, the
original message isn't even shown.This message is being posted using
NewsWatcher. I never even read the doc's <g>. QED does the job a lot
easier for editing...

CU,

Charles
EoF

3884. Re: QED Saving

Newsgroup: comp.sys.atari.st
Date: 1998-08-01 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6pul96$fk3@enews2.newsguy.com>
Source record: 95955

On 1 Aug 1998 02:48:04 , David Bolt wrote:

>I would have said check under *.TXT (Options/Local) to see if back-ups are
>enabled, but since you mentioned projects, you've either used save-setup
>(also under Options) with at least one window open, or the auto-save is
>enabled for projects. Try closing all the windows in QED and clicking
>save-setup. If that doesn't remove it, us Options/Autosave to disable
>it, then save-setup again, with all QEDs windows closed again. I had the
>problem, not long after installing it, where it opened several files on
>start-up and doing the above stopped QED loading them.

Thanks for the tip, that seemed to do the trick!

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

3885. Re: Mega STE

Newsgroup: comp.sys.atari.st
Date: 1998-08-01 00:00:00 UTC
From: kennethm@tripnet.se
Message-ID: <35c300ac1848400@tripnet.se>
Source record: 95956

on Fri 31-07-98 16:42 Charles McCreary wrote:

>
>I wanted to know if there are any internet tools available (browsers and
>newreaders) and what the hardware requirements are.
>
>I asked about accelerators because I would assume that 16MhZ wouldn't be
>enough horsepower. Also, you mention graphics cards; what might be avail-
able,
>possibly used?

You don't need any accelerators at all to get decent performance using the Internet with a MSTe. Apart from browsing graphically it is actually al-
most as usable as my P133 PC and much more fun.

I see you are using an Amiga right now and perhaps you have a PC as well? The MSTe has several serial ports and can act as a gateway to the Internet using Sting. When connecting to another Atari you can even use the MIDI ports. I have had quite fun playing with this lately except I found my MSTe has a hardware flaw leading to lost packets on Serial2 at higher speeds.

I use (and recommend) this set-up for Internet use:

Geneva 6: cooperative multitasking kernel
Neodesk 4: desktop manager
NVDI4: Accelerates screen redraws and provides with true type chr sets
HSMODA7: serial port drivers
Sting 1.15: Network and dial up tool
Popwatch 2.61: Sends and receives mail
Newswatch 2.01: Sends and receives news
Okami 1.34: Off-line reader for mail and news
CAB 2.5: WWW browser

It will take a few days to set up all these programs properly even if you are an experienced Atari user.
--
Kenneth Medin <kennethm@tripnet.se>
http://www5.tripnet.se/~kennethm/
<<Produced with 100% pure Atari equipment>>

3886. FS: Falcon030, 1Gb HD and software (UK)

Newsgroup: comp.sys.atari.st
Date: 1998-08-01 00:00:00 UTC
From: Carl Woffenden <carl@arachsys.com>
Message-ID: <35C31BB2.4AEA9EC@arachsys.com>
Source record: 95957

This is a 4Mb Falcon with an external 1Gb Seagate HD. Software includes
Apex Media and AudioTracker. Lots of other stuff, too.

Replies via e-mail, please.

Carl.

3887. ST mags and cover disks

Newsgroup: comp.sys.atari.st
Date: 1998-08-01 00:00:00 UTC
From: Carl Woffenden <carl@arachsys.com>
Message-ID: <35C31C71.E420E92E@arachsys.com>
Source record: 95958

These are free to anyone who wants them, you just have to pick them up.
I'm in Barnsley, South Yorkshire (UK). There's loads, ranging from early
ST Format to Atari World, and approx. 100 disks, too.

Carl.

3888. Re: QED editing

Newsgroup: comp.sys.atari.st
Date: 1998-08-01 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6pv6ia$3le$1@roch.zetnet.co.uk>
Source record: 95959

On 31 Jul 1998 22:11:49 , Nurmix wrote:

>One thing STeno does (that seems like an obvious feature really) is quickly
>and easily delete a line with SHIFT + DELETE. You put the cursor at the
>beginning of a line, and hit those keys - BOOM, the line is gone. Very
>handy, and I'd grown accustomed to that. Now with QED, there doesn't seem to
>be an equivalent way to do that. All combinations of SHIFT / CONTROL /
>DELETE / BACKSPACE do nothing like that. One character at a time, or one
>word at a time with SHIFT seems to be the best QED can do Am I missing
>something here?

I can't be sure about what QED does (as I use Everest) but the usual
keyboard code for 'delete line' is CNTRL+Y.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

3889. Re: SQL on the Atari platform! Well, nearly...

Newsgroup: comp.sys.atari.st
Date: 1998-08-01 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <35bfea86.22418235@news.demon.co.uk>
Source record: 95960

On Tue, 28 Jul 1998 07:17:56 GMT, bhills@my-dejanews.com wrote:

>Hi All,
>
>I recently came across the Home Page of mSQL (Mini SQL) which is a cut
>down version of SQL but is still in accordance with the ANSI SQL
>specification.
>
>I downloaded the source code to version one and decided to try and
>compile it on my Atari with MiNT (KGMD) and GCC to see if it would work.

Bear in mind I cannot compile the source and don't use MiNT ... ;-)

>The compilation and installation of mSQL went quite smoothly, although when
>the mSQL daemon was compiling the following four warning messages were
>displayed:
>
>msqld.c 450: Warning: passing arg 3 `accept' from incompatible pointer type
>msqld.c 457: Warning: passing arg 3 `getsockname' from incompatible pointer
>type msqld.c 498: Warning: passing arg 3 `getpeername' from incompatible
>pointer type msqld.c 501: Warning: passing arg 3 `getsockname' from
>incompatible pointer type

A quick 'grep' found no headers for calls to any of the three above
functions. Thus, I assume they are "system" calls, possibly part of
sys/socket.h ?

If you post the lines where each of the above functions are declared
then maybe folks can help more. Be careful about the preprocessor
though. The header could have multiple declarations for use under
different systems. To be totally sure you've got the one currently
being used, locate the option which makes the compiler write the
preprocessor output to a file, then pick the declarations for accept()
etc out of that file, and post those.

>Once the installation had finished I was able to start the mSQL daemon and
>use the admin tool to create a database. The only problem I am having now
>is that when you run the mSQL monitor (used to add, delete tables, perform
>queries etc) it exits back to the command line.
>
>I added a few display statements in the daemon source code to try and figure
>out where it is going wrong. It seems that the monitor manages to connect
>to the daemon but then thinks that the connection has finished and so exits.

I suspect you'll find something along these lines for accept() etc ...

int accept(int,struct sockaddr*,bob*);

You have to find out what accept() really wants. Let's say it really
wants a 32 bit pointer to a 32 bit integer for (bob). You may well
find the msqld.c source code compilation options are set so that it
passes a 32 bit pointer to a 16 bit integer, for example.

On the other hand, you could find the definition for (bob) actually
boils down to (int) - ie

```
(sizeof(bob) == sizeof(int))
&&
(sizeof(bob*) == sizeof(int*))
```

and that the code generated by msqld.c does match its requirements.
Simply that the compiler is being very verbose - I have never used it,
so I wouldn't know. In this case, the bug would be elsewhere.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

3890. Re: Keyboard fix?

Newsgroup: comp.sys.atari.st
Date: 1998-08-01 00:00:00 UTC
From: dwmoar@spiritone.com
Message-ID: <901989581.335834@ridge.spiritone.com>
Source record: 95961

Hi there Dennis,

I looked up what you had requested. I found it on page 32 of the Best Catalog. The part number is CB102045 and it is listed for $29.95 This is a Best Electronics Manufactured replacement keyboard mylar. Best's number is 408-243-6950 Hope that this is what you are looking for. If you need any other information drop me email. Take care

Atari*Dave
The Hardware Man

On 28 Jul 98 13:53:08 GM, Slc.Dennis Bishop wrote:

> BTW, if anyone has the Best Elec. catalog, can you look up the
> parts number and price for the membrain for the TT keyboard in
> case I end up having to order it?
>
>
>--
>Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
>470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
>Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
>starlord@ptw.com | | Astronomy/IAR-LIST |
>--
>

+--------------------------=>*<=-----------------------------+
+ The popularity of Windows surged in 1995, when Microsoft +
+ began shipping Windows 95, which included many innovations +
+ that the Atari had introduced 10 years earlier. +
+ +
+ Atari Mega STe * 1.7 Gig Hard Drive +
+ Zipp Drive * CD Rom * Umax 1200S Scanner +
+ Email: dwmoar@spiritone.com +
+--------------------------=>*<=-----------------------------+

3891. Re: HDDRIVER 7.54

Newsgroup: comp.sys.atari.st
Date: 1998-08-01 00:00:00 UTC
From: dwmoar@spiritone.com
Message-ID: <901990047.995688@ridge.spiritone.com>
Source record: 95962

I have been using the ZIPP drive on both my Mega STe at home and to carry information to my 6x86 at work. I did have to format the ZIPP disk on the Atari to TOS & DOS Once this was done the IBM at work had no problems reading or writting to the ZIPP disk. The only thing that I really hate about using the zipp on the Atari and the IBM is all the *$%ing hidden files that Windows 95 seems to always want to write all over the disk. Oh well this is life on the IBM I guess. Also I use the 8+3 file names instead of the long filenames.

Atari*Dave
The Hardware Man

On 28 Jul 98 13:43:55 GM, Ken Springer wrote:
>On 28 Jul 1998 09:02:51 , Jo Even Skarstein wrote:
>>Ken Springer <wordwork*@ctos.com> wrote:
>>
>>> Bummer. I was hoping to be able to just pop the zip in. But as I poke
>>> through the new docs, I get the impression I'm limited to DOS
>>> partitions of 32 megs in size. Which is too small for my needs.
>>
>>DOS-partitions are limitited to 32Mb, "TOS + DOS" can be a lot bigger.
>>But you can only have one partition on each media (e.g. a 96Mb Zip) as
>>the partition-scheme for TOS and DOS is different with partitions
>>larger than 32Mb. I have all my Zips partitioned with one 96Mb TOS+DOS
>>partition and it works perfectly on both the NT-box and my Falcon.
>>
>
>If I understand this correctly, I should be able to take and IBM
>formatted zip cart, reformat to "TOS + DOS", and do what I want, just
>pop it in a Windows machine. Which would be no big deal.
>
>I'll look in the docs on the HDDRIVER disk and see what I can find out
>about this. The only thing thing the Systems Solutions manual talks
>about is the Symbios Logic SCSI BIOS, and I can't be sure every machine
>I'll be using will have that BIOS.
>
>Systems Solutions manuals leave a lot to be desired, IMHO. :-(
>
>
>
>~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
>Ken Springer "All progress depends upon the
> unreasonable person."
> George Bernard Shaw
>

>Note: Replace the "*" with an "s" for a valid email address
>~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
>.

```
+--------------------------=>*<=-----------------------------+
+ The popularity of Windows surged in 1995, when Microsoft +
+ began shipping Windows 95, which included many innovations +
+ that the Atari had introduced 10 years earlier. +
+ +
+ Atari Mega STe * 1.7 Gig Hard Drive +
+ Zipp Drive * CD Rom * Umax 1200S Scanner +
+ Email: dwmoar@spiritone.com +
+--------------------------=>*<=-----------------------------+
```

3892. New HD Floppy

Newsgroup: comp.sys.atari.st
Date: 1998-08-01 00:00:00 UTC
From: jimsmith@zetnet.co.uk
Message-ID: <6pvm1e$6mf$1@roch.zetnet.co.uk>
Source record: 95963

Hello Again,

Thanks to all who offered suggestions/tips on my latest problem. I have not attempted any of the 'fixes' yet but am going to get a friend to make the decision on which way to go (he insists that the drive mechanism itself be 'modified').
At least I will have some-one else to blame if he gets it wrong !!

Jim.

3893. Re: Printing from CAB

Newsgroup: comp.sys.atari.st
Date: 1998-08-01 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <6pvmtq$l85$1@plutonium.compulink.co.uk>
Source record: 95964

On 30 Jul 1998 06:54:15 , Derryck Croker wrote:

>We must get together on this Mike, my experiencies with WDialog don't match
>yours...

Works wonderful here :-)

I'm using version 1.98 IIRC.

Kind regards

Mike Kerslake

*** Radio memories, memorabilia, exclusive photos and more! ***
Email: publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/
*** Atari Computing Magazine information ***
Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com

3894. Re: Atari ROMS Question

Newsgroup: comp.sys.atari.st
Date: 1998-08-01 00:00:00 UTC
From: asiufy@uol.com.br
Message-ID: <asiufy-0108981529540001@200.229.243.165>
Source record: 95965

In article <it462AAIuOs1EwrK@starlord.demon.co.uk>, jason newstead
<darkwar@starlord.demon.co.uk> wrote:

> Sorry, I meant the Emulator ROMS. (i.e *.st)
>

The idiot means DISK IMAGES. These *.ST files are disk images, to be
used with emulators... The current trend among the emulator lamers is to
use the word "ROM" for everything that you load into an emulator, no
matter if it's a disk image, a cassete or a real ROM.

> In article <6oqpar$a5b$1@roch.zetnet.co.uk>, Roger Cain
> <rcain@zetnet.co.uk> writes
> >On 17 Jul 1998 20:37:36 , jason newstead wrote:
> >>Is it possible to change atari ROMS back to there original atari format
> >>and if so what software do i need to do it?
> >
> >Eh? A ROM is 'read-only' so it can't be changed, Jason. What do you
> >mean?
> >
> >
> >--
> >Roger Cain, Manchester, UK NeST:90:100/103
> >TT 6Mb/MagiC 5/NVDI 4
> >____

--
---
ciao!
asiufy@uol.com.br

3895. Re: New Atari ISP - UK

Newsgroup: comp.sys.atari.st
Date: 1998-08-01 00:00:00 UTC
From: Roy Goring <rgoring@REMOVEmadhouse.uk.com>
Message-ID: <35c36b7e.0@news.madhouse.uk.com>
Source record: 95966

James F. Haslam wrote in message <6ptks6$6q$1@irk.zetnet.co.uk>...
>On 31 Jul 1998 12:40:43, "Roy Goring" wrote:
>
>>There is now a new Atari ISP in the UK :-)
>
>>56Kb connection
>>NO engaged tones
>>Local call rates
>>Large newsgroup base
>>Very fast connection
>>Very fast downloads
>>No problem connection with any Atari (PC and Mac as well)
>
>Sounds like Zetnet! Are you abandoning Zetnet, Roy?? If so, why?
>

It can't be Zetnet, they only offer 33Kb connections.

I'm still there, but yes I now use a different ISP, cos of all the reasons
above.

Yours Roy

The Atari WebRing
http://atariwebring.home.ml.org

3896. Milan news

Newsgroup: comp.sys.atari.st
Date: 1998-08-01 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35c37b484e16c30@ping.be>
Source record: 95967

He everyone,

I thought this might be of interest for quite a few people.
I found this text in maus.sys.atari.hardware today.
As I know the most of us can't understand German I passed the text through
Gemtrade. The translation isn't that good but it's probably good enough to
get a picture of the Milan. I tried to correct the translation but there
are just too many faults.
If someone needs the original text send a mail to me and I will post it.

BTW: sorry for the long posting.

Mails Please only on: Info@milan-computer.de

The Milan is there!

if the summer already on (self) wait leaves, then becomes it's about
time that it from the Milan good messages is:

the delivery the Milan-systems has began (28.07.1998)!
Following is it to the current available machine to say:

the demomilan for the retailers are like this equipped:

- Milan-Design-Tower
- 16-/32-MB RAM
- IDE-hard drive
- PS/2 mouse
- keyboard
- 2 MB-graphics card
- Milan-Multi OS 1.2
- Software-package

At the latest on the first August-week the Milan will be
at the Active Milan-retailers (see http://www.milan-computer.de)

After some difficulties with the Hardware-production and the
operating system-configuration a perfect System can be introduced, the full and whole the
Anspruechen the ATARI-User agree allowed.
The Hardware becomes complete in germany producesed and requirement
self no manual repairing.

The TOS-operating system has been reworked complety after the acquisition
of the TOS-right and it's now adapted for the new/modernere Hardware
standard.
Self a new appearance and some new functions could the ATARI-OS now
verpasst becomes. Future function enlargement are self in

work. Between can free of cost by the Fachhaendler or over the
internal referring to becomes.

In its current state orders the Milan over following Gembench-values:
measured with a 25MHz-Milan the Vorserie (some values the series
are meanwhile optimisesed became):

a) Milan, resolution 800 x 600 with 256 colours, FPU
measured opposite Falcon 030, nO NVDI

b) TT with Fastram, TT-medium-graphics

c) Atari ST, 640 x 400 mono, without Blitter

d) PAK/3 with 40MHz, without nearly-Ram, NVDI, mono

to c/d: there the Messkandidaten here in the monochrome mode measured becomes, are
no reell comparable values in the Display-area possible, there in the Mono-mode
8 time fewer data dealt with becomes have to (as in the chosen Milan-mode)

a) b) c) d)

Gem dialogue-box: 2576% 1692% 3250% 136%
VDI-text: 2483% 1068% 4468% 145%
VDI-texts: 485% 679% 778% 27%
VDI-Smalltext: 879% 965% 1413% 56%
VDI-Grafics: 569% 273% 883% 43%
Gem-Window: 1500% 722% 1566% 212%
Integer Division: 260% 128% 1505% 103%
Float Math: 395% 228% 733% 190%
Ram-Access: 1288% 520% 2524% 240%
Rom-Access: 882% 556% 2524% 294%
Blitting: 84% 52% 114% 11%
VDI-Scroll: 3225% 1562% 2835% 309%
Justified text: 969% 871% 1401% 145%
VDI-Enquire: 1413% 751% 1831% 310%
New-dialogue: 460% 234% 505% 75%

Display: 1331% 988% 1771% 151%
CPU: 706% 358% 1821% 206%

Average: 1164% 820% 1755% 166%

at present work the developer of the Milan on a optimisation of the
RAM-through the. From here haengt the whole of the computer strong from.
With first Testwerten can this through the so far as improves becomes, that
the whole in order to over 30% improved becomes can. In connection
with a Hoehertaktung of the Systems (e.B. 33 MHz) duerfe So a
speed increase from further round 50% in foreseeable time
realisierbar be or Its. In the practice lies the speed of the Milan with round
5facher TT- and 10.5facher Falcon-Speed (measurement from Packzeiten with
ST-Zip, Lharc 3.12, Print with Calamus SL 98 ...).

But also on the optimisation the graphics cards becomes taeglich worked.
This driver so designsed became, that it always the maximum-values of the
associated monitor caculation and to the provision places.
The resolution can again either by the start (press the on the left
Shift-key) or direct(ly) from the desktop from modifiesed becomes. Some examples,
what possibilities the Milan-graphics cards for the at present
supported S3-graphics cards supports (associated became a 82
MHz-Monitor):

colours X-/y-axis picture refresh frequency:

True-Color 800 x 600 >=100 Hz
High-Color 1024 x 768 96 Hz
High-Color 1152 x 864 80 Hz
256 1280 x 1024 73 Hz
mono 1152 x 864 80 Hz

with all resolutions, the smaller as 1024 x 768 are, can frequencies
clear(ly) over 100 Hz reaches/ed becomes.
The inset from NVDI is trouble free possible and can with some values how
e.B. The text output again positive consequences on the
output speed have.

Kompatibilitaet:

At present power the Milan a soliden impression, because self programs, the on
the TT or Falcon problems in view of your efficiency of function did,
verrichten on the Milan trouble free your service. This lies u.a. On following
aspects:

- through the complete ï¿½berarbeitung of the TOS could a row from Bugs
removesed becomes, the (self) in the running the years in the operating system
crept in(?) had.
- There the Milan over a Hardwareemulation orders, must it not imperative
the from the software benoetigte Hardware of a old ATARI possess, with it the
software your service carries out. The meanwhile in the Milan-System put
Hardware-Emulation is from there in the position, self Hardwarezugriffe to intercept
and to emulate, with to them a Falcon or a TT your difficulties have.

The software:

the software round in order to the Milan is - so think we - very valuable. The
Milan-Multi-OS, based on on the last Revision of the N.AES, Pass
in the meantime from following programs:

- N.AES 1.2, Milan-Version with modified appearance
- MultiStrip, versatile Task-Manager
- TWSM/2, more convenient Workspace-Manager
- Thing 1.27, Desktop with the support the rights mouse key, the
context sensitive menus calls.

==========
This text was translated with a copy of GEMTrade Version 1.10.
Licensed to Martin Byttebier

```
==========================================================================
--
**************************************
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
******************
But He uses a Hades 060 now
```

3897. FTP problems (still)

Newsgroup: comp.sys.atari.st
Date: 1998-08-01 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <6pvr1mfle1@excalibur.flash.net>
Source record: 95968

Hello all!

I haven't asked about this in a while, but this problem still exsists
and is quite annoying. Using STing and any FTP program (Newsie, AFTP, MGFTP,
etc.) I can access just about any FTP site normally except my own. This
makes it frustrating when I try to update my web pages. Here's what happens
with Newsie (the one I've had most success with and use most anyway):

1. It connects fine and seems to load the directory ok.
2. When the directory is displayed, there are no filenames and the
file sizes are all 0.
3. I can't download anything.
4. I can upload things, but when it tries to re-load the directory it
freezes and I can only press esc.

I've talked to my ISP, and they can access the site just fine, and through
my wife's university shell account, I can access it fine, too. Has anyone
else had this problem? Does anyone have any suggestions (settings to try and
change, people to ask, etc.)? Below is the Newsie LOG file from the last
time I tried to change my pages. There's some info at the beginning and end
from accessign Newsgroups. Sorry! :) I didn't want to accidentally clip out
some potentially important info. Thanks!

Mike Freeman
nameerf@flash.net

```
Log file opened: Sat Aug 1 12:15:02 1998
Program Path: D:\INTERNET\NEWSIE_0.90
NEWSie version: 0.90 May 27, 1998
WDIALOG supported
No AVSERVER found
STiK Version: 01.15 Peter Rottengatter
Connect: news.flash.net
200 excalibur.flash.net InterNetNews NNRP server INN 1.7.2 08-Dec-1997 ready (posting ok).
-> mode reader
200 excalibur.flash.net InterNetNews NNRP server INN 1.7.2 08-Dec-1997 ready (posting ok).
-> group comp.sys.atari.st
211 752 171217 173627 comp.sys.atari.st
-> group hannet.ml.atari.gem
211 0 0 0 hannet.ml.atari.gem
-> group alt.music.beethoven
211 33 1442 1499 alt.music.beethoven
-> group alt.music.philip-glass
211 11 1536 1570 alt.music.philip-glass
-> group humanities.music.composers.wagner
211 64 4046 4244 humanities.music.composers.wagner
```

```
-> group k12.ed.music
211 35 11775 11887 k12.ed.music
-> group rec.music.makers.bowed-strings
211 122 10524 10887 rec.music.makers.bowed-strings
-> group rec.music.makers.choral
211 186 12755 13262 rec.music.makers.choral
-> group rec.music.opera
211 1767 97151 101639 rec.music.opera
-> group comp.sys.atari.st
211 752 171217 173627 comp.sys.atari.st
-> xover 173612-173627
224 data follows
Transfer Rate = 1547 cps
-> article 173626
220 173626 <6pvm1e$6mf$1@roch.zetnet.co.uk> article
Transfer Rate = 883 cps
+OK QPOP (version 2.52-FNv2.8-mwp) at centurion starting.
-> user nameerf
+OK Password required for nameerf.
-> pass ******
+OK nameerf has 0 messages (0 octets).
-> stat
+OK 0 0
You have 0 messages
-> quit
+OK Pop server at centurion signing off.
220 nexus FTP server (Version wu-2.4.2-academ[BETA-11](1) Tue Jul 23 14:42:27 CDT 1996)
ready.
-> USER nameerf
331 Password required for nameerf.
-> PASS ******
230 User nameerf logged in. Access restrictions apply.
-> HELP
214-The following commands are recognized (* =>'s unimplemented).
USER PORT STOR MSAM* RNTO NLST MKD CDUP
PASS PASV APPE MRSQ* ABOR SITE XMKD XCUP
ACCT* TYPE MLFL* MRCP* DELE SYST RMD STOU
SMNT* STRU MAIL* ALLO CWD STAT XRMD SIZE
REIN* MODE MSND* REST XCWD HELP PWD MDTM
QUIT RETR MSOM* RNFR LIST NOOP XPWD
214 Direct comments to postmaster@flash.net.
-> CWD www
250 CWD command successful.
-> TYPE A
200 Type set to A.
-> PORT 209,30,43,70,4,20
200 PORT command successful.
-> LIST
150 Opening ASCII mode data connection for /bin/ls.
Transfer Rate = 2618 cps
```

```
-> PWD
257 "/www" is current directory.
Error - dir: /www, current: www
-> TYPE I
200 Type set to I.
-> PORT 209,30,43,70,4,20
200 PORT command successful.
-> ALLO 2849
202 ALLO command ignored.
-> STOR ABOUTMKY.HTM
150 Opening BINARY mode data connection for ABOUTMKY.HTM.
-> TYPE A
200 Type set to A.
-> PORT 209,30,43,70,4,20
200 PORT command successful.
-> LIST
150 Opening ASCII mode data connection for /bin/ls.
Transfer Rate = 2634 cps
-> PWD
257 "/www" is current directory.
Error - dir: /www, current: www
-> TYPE I
200 Type set to I.
-> PORT 209,30,43,70,4,20
200 PORT command successful.
-> ALLO 2015
202 ALLO command ignored.
-> STOR COMPUTER.HTM
150 Opening BINARY mode data connection for COMPUTER.HTM.
-> TYPE A
-> PORT 209,30,43,70,4,20
-> LIST
TCP_wait_state returns User timeout expired.
CNbyte_count returns -10, The connection is in LISTEN state.
-> PWD
Error - dir: , current: www
-> TYPE I
-> QUIT
220 nexus FTP server (Version wu-2.4.2-academ[BETA-11](1) Tue Jul 23 14:42:27 CDT 1996)
ready.
-> USER nameerf
331 Password required for nameerf.
-> PASS ******
230 User nameerf logged in. Access restrictions apply.
-> HELP
214-The following commands are recognized (* =>'s unimplemented).
USER PORT STOR MSAM* RNTO NLST MKD CDUP
PASS PASV APPE MRSQ* ABOR SITE XMKD XCUP
ACCT* TYPE MLFL* MRCP* DELE SYST RMD STOU
SMNT* STRU MAIL* ALLO CWD STAT XRMD SIZE
```

```
REIN* MODE MSND* REST XCWD HELP PWD MDTM
QUIT RETR MSOM* RNFR LIST NOOP XPWD
214 Direct comments to postmaster@flash.net.
-> CWD www
250 CWD command successful.
-> TYPE A
200 Type set to A.
-> PORT 209,30,43,70,4,20
200 PORT command successful.
-> LIST
150 Opening ASCII mode data connection for /bin/ls.
Transfer Rate = 2603 cps
-> PWD
257 "/www" is current directory.
Error - dir: /www, current: www
-> TYPE I
200 Type set to I.
-> PORT 209,30,43,70,4,20
200 PORT command successful.
-> ALLO 1958
202 ALLO command ignored.
-> STOR EVENTS.HTM
150 Opening BINARY mode data connection for EVENTS.HTM.
-> TYPE A
-> PORT 209,30,43,70,4,20
-> LIST
TCP_wait_state returns User timeout expired.
CNbyte_count returns -10, The connection is in LISTEN state.
-> PWD
Error - dir: , current: www
-> TYPE I
-> QUIT
-> QUIT
220 nexus FTP server (Version wu-2.4.2-academ[BETA-11](1) Tue Jul 23 14:42:27 CDT 1996)
ready.
-> USER nameerf
331 Password required for nameerf.
-> PASS ******
230 User nameerf logged in. Access restrictions apply.
-> HELP
214-The following commands are recognized (* =>'s unimplemented).
USER PORT STOR MSAM* RNTO NLST MKD CDUP
PASS PASV APPE MRSQ* ABOR SITE XMKD XCUP
ACCT* TYPE MLFL* MRCP* DELE SYST RMD STOU
SMNT* STRU MAIL* ALLO CWD STAT XRMD SIZE
REIN* MODE MSND* REST XCWD HELP PWD MDTM
QUIT RETR MSOM* RNFR LIST NOOP XPWD
214 Direct comments to postmaster@flash.net.
-> CWD www
250 CWD command successful.
```

```
-> TYPE A
200 Type set to A.
-> PORT 209,30,43,70,4,20
200 PORT command successful.
-> LIST
150 Opening ASCII mode data connection for /bin/ls.
-> PWD
257 "/www" is current directory.
Error - dir: /www, current: www
-> TYPE I
200 Type set to I.
-> QUIT
221 Goodbye.
220 nexus FTP server (Version wu-2.4.2-academ[BETA-11](1) Tue Jul 23 14:42:27 CDT 1996)
ready.
-> USER nameerf
331 Password required for nameerf.
-> PASS ******
230 User nameerf logged in. Access restrictions apply.
-> HELP
214-The following commands are recognized (* =>'s unimplemented).
USER PORT STOR MSAM* RNTO NLST MKD CDUP
PASS PASV APPE MRSQ* ABOR SITE XMKD XCUP
ACCT* TYPE MLFL* MRCP* DELE SYST RMD STOU
SMNT* STRU MAIL* ALLO CWD STAT XRMD SIZE
REIN* MODE MSND* REST XCWD HELP PWD MDTM
QUIT RETR MSOM* RNFR LIST NOOP XPWD
214 Direct comments to postmaster@flash.net.
-> CWD www
250 CWD command successful.
-> TYPE A
200 Type set to A.
-> PORT 209,30,43,70,4,20
200 PORT command successful.
-> LIST
150 Opening ASCII mode data connection for /bin/ls.
-> PWD
257 "/www" is current directory.
Error - dir: /www, current: www
-> TYPE I
-> QUIT
221 Goodbye.
Connect: news.flash.net
200 excalibur.flash.net InterNetNews NNRP server INN 1.7.2 08-Dec-1997 ready (posting ok).
-> mode reader
200 excalibur.flash.net InterNetNews NNRP server INN 1.7.2 08-Dec-1997 ready (posting ok).
-> group comp.sys.atari.st
211 754 171217 173629 comp.sys.atari.st
-> group hannet.ml.atari.gem
211 0 0 0 hannet.ml.atari.gem
```

```
-> group alt.music.beethoven
211 33 1442 1499 alt.music.beethoven
-> group alt.music.philip-glass
211 11 1536 1570 alt.music.philip-glass
-> group humanities.music.composers.wagner
211 64 4046 4244 humanities.music.composers.wagner
-> group k12.ed.music
211 35 11775 11887 k12.ed.music
-> group rec.music.makers.bowed-strings
211 122 10524 10887 rec.music.makers.bowed-strings
-> group rec.music.makers.choral
211 186 12755 13262 rec.music.makers.choral
-> group rec.music.opera
211 1767 97151 101639 rec.music.opera
-> group comp.sys.atari.st
211 754 171217 173629 comp.sys.atari.st
-> xover 173612-173629
224 data follows
```

3898. Hard disk driver

Newsgroup: comp.sys.atari.st
Date: 1998-08-01 00:00:00 UTC
From: steven bird <bird@eagnet.com>
Message-ID: <01bdbd89$5af33760$6dce4cc7@bird>
Source record: 95969

I am looking for a program that will install my Atari hard disk.
I have previously used the program AHDI; Atari Hard Disk Installer.
I will settle with any hard disk driver that will work with my Atari 520st.

3899. Re: Hard disk driver

Newsgroup: comp.sys.atari.st
Date: 1998-08-01 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6q00ee$8j5$1@roch.zetnet.co.uk>
Source record: 95970

On 1 Aug 1998 22:13:40 G, "steven bird" wrote:
>I am looking for a program that will install my Atari hard disk.
>I have previously used the program AHDI; Atari Hard Disk Installer.
>I will settle with any hard disk driver that will work with my Atari 520st.

If you want to stay with PD s/w you can:

Stay with AHDI
Try the Supra stuff
Try the CBHD stuff

I use CBHD - it is modern and quick.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

3900. Start Me Up!

Newsgroup: comp.sys.atari.st
Date: 1998-08-01 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6pvtno$3sc@enews4.newsguy.com>
Source record: 95971

Well, I got the Start Me Up configuration utility. but it seems the "key" that came in the archive doesn't work with this version of SMU Setup, and without it, you can't SAVE anything, so I figured why bother using it in the first place. And looking through the (huge) DOC file of Setup, I decided to try editing Start Me Up's SET file in QED. It's not too hard using the drag and drop (file path) into the .SET file using QED. It just took some time playing around with the formatting (making sure there are TABs everywhere!) and much trial and error, but I have Start Me Up working now with several menu entries and sub-menu entries. It will take a while to get everything in there that I need, but now that I've got the basic format down, it's not _too_ painful.

So I guess I didn't _really_ need that Setup program after all...

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

3901. QED (deleting)

Newsgroup: comp.sys.atari.st
Date: 1998-08-01 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6pvtnl$3sc@enews4.newsguy.com>
Source record: 95972

On 1 Aug 1998 01:36:04 , Terry May wrote:

>QED is the bomb. You just need to learn it better.

Very true. Too many new programs at once is my problem! I've had the Falcon (and STe) for a long time, but I've been using so many new programs lately (new to MagiC, QED, Start Me Up (still working on that one - grumble grumble...), Everest, and to a lesser degree, NEWSie, POPwatch, and a few others as well) that it's all a bit much to take in at once! Whew! ;^o

>Yes, Control-Y will delete the line. UNDO will undelete it. ^Y is
>pretty much a standard command across various programs.

Doh! Didn't even think to try that! (see above)

>It's even easier with QED. There are two easy ways that come to mind:
>
>1. Place the cursor at either the beginning or end of the block you
>want deleted. Then go to the other end and click on it while holding
>down the shift key. It will highlight everything between your two
>points.
>
>2. Press Control-B to start your block. Then move in any direction
>with the arrows or shift-arrows or control-arrows or whatever. Your
>highlighted block will follow you. I do this all the time to delete
>a couple pages. I press Control-B, and shift-down arrow a couple
>times to get me on the right page and then use the arrow key to get
>me exactly where I want.

VERY nice. I knew there had to be some other stuff I was overlooking. Thanks a million! Looks like QED is now my editor of choice.

* STeno: <walking away dejected and distraught> "What about all the good times Paul, you know, back on the STE!? And all those letters and configuration files... you remember, don't you?!?"

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

3902. Re: FTP problems (still)

Newsgroup: comp.sys.atari.st
Date: 1998-08-01 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <902008294.24330.0.rover.c3adfca1@news.demon.nl>
Source record: 95973

On 1 Aug 1998 19:41:42 G, Michael and Nicole Freeman wrote:
>Hello all!
>
> I haven't asked about this in a while, but this problem still exsists
>and is quite annoying. Using STing and any FTP program (Newsie, AFTP, MGFTP,
>etc.) I can access just about any FTP site normally except my own. This
>makes it frustrating when I try to update my web pages. Here's what happens
>with Newsie (the one I've had most success with and use most anyway):
>
> 1. It connects fine and seems to load the directory ok.
> 2. When the directory is displayed, there are no filenames and the
> file sizes are all 0.
> 3. I can't download anything.
> 4. I can upload things, but when it tries to re-load the directory it
> freezes and I can only press esc.
>
>I've talked to my ISP, and they can access the site just fine, and through
>my wife's university shell account, I can access it fine, too. Has anyone
>else had this problem? Does anyone have any suggestions (settings to try and
>change, people to ask, etc.)? Below is the Newsie LOG file from the last
>time I tried to change my pages. There's some info at the beginning and end
>from accessign Newsgroups. Sorry! :) I didn't want to accidentally clip out
>some potentially important info. Thanks!
>
> Mike Freeman
Hi Michael,

My experience, from the start (Newsie 0.80 I believe) till now:

1. The same
2. Directory is displayed OK, filesizes indicated are all 1 byte more than
is indicated on my system.
3. No problem at all
4. Exactly the same. After file nr. 1 the dir isn't retrieved and it freezes
here too. Just on one (1) occasion it displayed the dir after a second or
so and I could do another upload.

I recall having asked about this before, but I never got a decent answer. So
you're not alone, except for that my downloads go 100%.

CU NeXT msg,

/ __ . __ | |
/ / / / / / /_ | Email: louis@holleman.demon.nl |
/_ /_/ /_/ / __/ | http://www.holleman.demon.nl |

| |

3903. Re: TT FOR SALE!!!

Newsgroup: comp.sys.atari.st
Date: 1998-08-01 00:00:00 UTC
From: noone special <noone@nowhere.com>
Message-ID: <6q06f8$r1g$1@shiva.direcpc.com>
Source record: 95974

Chuck Menard wrote in message <35AB843F.47BDFEDD@comneti.com>...
>OK, here it is again. Such a deal I can give you. Please come and get
>it. If
>I have to move it to my new location, the price will go up.
>
>The following is For Sale (Long Live Atari!):
>
>I'm in the process of moving and I don't have time to ship. I live
>in the Chicago, IL area.
>
>Atari TT with internal HD (40 Meg.? I thnk). It comes with the
>color monitor, PTC1426 and 8 Megs. of RAM (4 ST, 4 TT0 and
>an external hard drive which I believe is 400 Meg. I will also a 24-pin
>
>dot matrix Toshiba printer for sale and loads of ST and TT software.
>I also have a Migraph Hand scanner which can be used with a ST or TT.
>
>I can't believe someone has not snatched up this one. I can give you
>such a deal!
>
>All for $450 or Best Offer!!!!!
>

How about an e-mail address to contact you at?

3904. Portfolio Midi interface?

Newsgroup: comp.sys.atari.st
Date: 1998-08-01 00:00:00 UTC
From: dMf <dmf@lotek.org>
Message-ID: <35C3B83B.3721@lotek.org>
Source record: 95975

Anyone have/know of a portfolio midi interface, any info in the aid of such a device would be helpful, thanx...

3905. HELP! Need to print an Atari ST text file on a PC

Newsgroup: comp.sys.atari.st
Date: 1998-08-01 00:00:00 UTC
From: duffy@aros.net
Message-ID: <6pvjod$in7$1@news.aros.net>
Source record: 95976

My brother has an Atari ST word processing document he would like me to print on my PC printer. Unfortunately, I know nothing about Atari's and need some help.

His floppy is not recognized by DOS. Is there a way to solve this problem?

Once the floppy is recognized, is the document readable by a DOS/Windows based text editor or word processor? This document was written in 1988. He thinks the word processor is called "1st Word". I have MS Word for Windows, Write, Word Pad and Notebook; will any of these read the Atari file? Is there a file converter program available? He still has the Atari...if he boot the machine, loads the word processor and opens the document can it be saved in ASCII?

If you can help please email duffy@aros.net. Thanks!

3906. Re: POPGEM 1.2 OUT!

Newsgroup: comp.sys.atari.st
Date: 1998-08-02 00:00:00 UTC
From: mhop@snip.net
Message-ID: <35c357a5.122214998@news.snip.net>
Source record: 95977

On Thu, 30 Jul 1998 10:28:33 GMT, paxton@accrington-web.co.uk wrote:

>
>Woooo come back!...You forgot to tell us what POPGEM is ,what POPGEM
>does or what POPGEM is for..????????
>

Yeah, man, like, what the hell does it do?

3907. SCSI and bus arbitration

Newsgroup: comp.sys.atari.st
Date: 1998-08-02 00:00:00 UTC
From: mb@tos.pl.net
Message-ID: <PGA1CJL@tos.pl.net>
Source record: 95978
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

We've just purchased a Quantum Fireball 2.16 GB SCSI hard disc drive for use on a Atari Mega STE, but there seems to be a problem. Firstly the Mega STE SCSI interface doesn't support Parity, but even if we avoid that problem, the drive still doesn't work. I understand that this is caused by SCSI bus arbitration which is used by the drive but not supported by the SCSI interface in the Mega STE.

The shop will exchange the drive for another Quantum model, so can you suggest a Quantum drive of similar size which is suitable for use in the Mega STE.

Also I would be interested in a more detailed explanation of what the bus arbitration is about (also I've heard of initiator identification). Just what is that about, and how does it relate to the Mega STE's SCSI interface?

Any assistance would be appreciated.

--
Mario Becroft	Tariland, Atari user group in New Zealand
mb@tos.pl.net	tariland@tos.pl.net
http://www.pl.net/~mario/	http://www.pl.net/~mario/tariland/

3908. Re: HELP! Need to print an Atari ST text file on a PC

Newsgroup: comp.sys.atari.st
Date: 1998-08-02 00:00:00 UTC
From: Neil Roughley <roughley@HORMEL.unix.dsoe.com>
Message-ID: <FN_35c3c1a8_roughley@news.dsoe.com>
Source record: 95979

Dennis Duffy wrote:

> Once the floppy is recognized, is the document readable by a
> DOS/Windows based text editor or word processor? This document was
> written in 1988. He thinks the word processor is called "1st Word".
> I have MS Word for Windows, Write, Word Pad and Notebook; will any of
> these read the Atari file? Is there a file converter program
> available? He still has the Atari...if he boot the machine, loads
> the word processor and opens the document can it be saved in ASCII?

Turn word-processor mode off in 1st Word to export as ASCII.

If formatting is important, there's a 1st Word to RTF converter available
for TOS and DOS called WPLS2RTF v2.01. The archive, with both TOS and DOS
executables, is available at:

ftp://ftp.funet.fi/pub/atari/util/wpls2rtf.zip

I can't speak for the DOS executable but the TOS version works well.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

3909. com

Newsgroup: comp.sys.atari.st
Date: 1998-08-02 00:00:00 UTC
From: kef <kef@dyadel.net>
Message-ID: <6q1g8qdcl1@unix39.planete.net>
Source record: 95980

i'm looking for a software able to establish communications between a
FALCON030 with a PC on the parrallel port or serial port.
if you have any informations contact me.

kef@dyadel.net

3910. i'm looking for a software able to establish communications between a

Newsgroup: comp.sys.atari.st
Date: 1998-08-02 00:00:00 UTC
From: kef <kef@dyadel.net>
Message-ID: <6q1gerdjt1@unix39.planete.net>
Source record: 95981

```
i'm looking for a software able to establish communications between a
FALCON030 with a PC on the parrallel port or serial port.
if you have any informations contact me.
kef@dyadel.net
```

3911. Re: SCSI and bus arbitration

Newsgroup: comp.sys.atari.st
Date: 1998-08-02 00:00:00 UTC
From: Carl Woffenden <carl@arachsys.com>
Message-ID: <35C46052.F095EF30@arachsys.com>
Source record: 95982
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

As far as I know, bus arbitration is to allow the hard drive (or other SCSI device) to be accessed by more than one controller. For example, two computers sharing one HD, each computer has a different controller address and the HD only allows one access at a time.

So, you could have a PC and an Atari sharing a hard drive, each with different partitions, including shared partitions. (I know with Apdaptec controllers you can change the SCSI address to be something other than 7.)

This is my understanding.

Parity on the drive *should* be selectable by a jumper. One thought is, the drive my be waiting for a start command?

Carl.

3912. Re: StartMeUp!

Newsgroup: comp.sys.atari.st
Date: 1998-08-02 00:00:00 UTC
From: derryck@TAKETHISOUTcix.co.uk
Message-ID: <6q1pn0$cd8$1@plutonium.compulink.co.uk>
Source record: 95983

On 31 Jul 1998 20:25:03 , Paul Nurminen wrote:
>On 31 Jul 1998 09:36:24, Derryck Croker wrote:

>>There is a solution for you, open your web browser to the URL in my sig and
>>follow your nose.
>
>You BET I will... ;^)

And? :-)))

>>Take note that the later versions of SMU have additional features that
>>aren't directly supported but it'll do 99% of the donkey-work for you.
>
>What _is_ the latest version and where can I find it. I got the one off of
>Interactive's FTP site, but I don't know if it's the latest or not.

It isn't, go to Thomas Much's home page and follow the Natural Born
Programmers link.

Although the docs are in German you should be able to see what has been
added without too much trouble.

The ST-Guide hypertext links from the StartMeUp Setup guide to the StartMeUp guide
are hard-coded to the positions of the relevant entries in the SMU hypertext
so you might not find that the right help is presented, however it's not a
major problem.

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

3913. Re: "NEWbie" NEWSie question

Newsgroup: comp.sys.atari.st
Date: 1998-08-02 00:00:00 UTC
From: derryck@TAKETHISOUTcix.co.uk
Message-ID: <6q1pn1$cd8$2@plutonium.compulink.co.uk>
Source record: 95984

On 31 Jul 1998 12:36:03 , Roger Cain wrote:
>On 31 Jul 1998 09:36:28 , Derryck Croker wrote:
>>How does one followup a newsgroup posting in private email?

>Go via menu Mail/Reply E-Mail. There is no button to do this.

Ta, it's obvious once you know how - it's that multi-purpose dialogue box
that had me fooled! :-))

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

3914. Re: St + Bugs

Newsgroup: comp.sys.atari.st
Date: 1998-08-02 00:00:00 UTC
From: derryck@TAKETHISOUTcix.co.uk
Message-ID: <6q1pn2$cd8$3@plutonium.compulink.co.uk>
Source record: 95985

```
On 31 Jul 1998 22:57:43 , "Ade :)" wrote:
>Hi World (again)
>
>Will my poor little STe and forget-me-not-II Clock be troubled by the
>millenium bug ?

As long as you don't use the time setting prog you'll be OK.

Rgds, Derryck

/----------------------------------------/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/----------------------------------------/
```

3915. Re: HELP! Need to print an Atari ST text f

Newsgroup: comp.sys.atari.st
Date: 1998-08-02 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6q1rfd$k09$1@roch.zetnet.co.uk>
Source record: 95986

On 1 Aug 1998 17:37:17 G, Dennis Duffy wrote:

>His floppy is not recognized by DOS. Is there a way to solve this problem?

Format the floppy to 720Kb on the PC, then transfer the ST data to it.

>the word processor is called "1st Word". I have MS Word for Windows, Write,
>Word Pad and Notebook; will any of these read the Atari file? Is there a file
>converter program available? He still has the Atari...if he boot the machine,
>loads the word processor and opens the document can it be saved in ASCII?

I think there are convertors (for the ST) but can't remember where to
get them from.

Your best bet is to re-save the data under 1st Word as ASCII (yes, it
will do it) and jst reaad it back into the PC WP. You will lose the
text-effects, of course, but 1st Word did not offer many of these so
don't fret!

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

3916. U.T.S.I update : 2 august 1998

Newsgroup: comp.sys.atari.st
Date: 1998-08-02 00:00:00 UTC
From: dipching@ping.be
Message-ID: <35c4865423cb0f1@ping.be>
Source record: 95987

A Portfolio section is now accessable.

See you on the UTSI !

Jo
--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

3917. Setting system clock via Internet

Newsgroup: comp.sys.atari.st
Date: 1998-08-02 00:00:00 UTC
From: Dennis McGuire <sagedm@erie.net>
Message-ID: <Pine.LNX.3.95.980802105650.30845B-100000@moose.erie.net>
Source record: 95988

I am using the T_SETCLK.APP program to set my system clock each time I connect to the Internet. I have a script for the STiNG DIALER.APP which runs T_SETCLK.APP. This program does what I want, but it brings up a dialog box asking if I want a TCP or UDP connection to get the time. I really don't care how it connects, I just wish it would do it without any user input! Are there any other options which will let me do this automatically.

3918. Auction: Atari Portfolio Accessories (LOT!)

Newsgroup: comp.sys.atari.st
Date: 1998-08-02 00:00:00 UTC
From: Mail <gehring@shaw.wave.ca>
Message-ID: <35C48400.7AF66D34@shaw.wave.ca>
Source record: 95989
Cross-posted to: comp.sys.palmtops,comp.sys.handhelds,tor.forsale.computers,tor.forsale.misc,comp.sys.atari,comp.sys.atari.st

Atari Portfolio LOT!
PC Card Drive interface (uses ISA slot) in box with extra Drive
3 BRAND NEW 64k memory cards in sealed Atari Box (Sell retail-50.00US
EACH)
1 USED 64K Memory Card in Atari Box (ACOM on card)
Serial interface in box with German Instructions
Genuine power supply in box

Also Included:
One Portfolio, Broken, LCD isnt working right, it works when you open
the screen slightly however turns off when you open the screen fully.
One Portfolio, LCD removed, machine should work o.k.
I would assume both Portfolio's are easily fixable, especially the
one with the screen still on, it is probably just a *small* problem
which
someone with electronic experience could fix, I however do not have this

experience, I havent even opened it up.
If you purchased all of accessories from a supplier you would be looking

to pay over 250.00 not to mention the probably easily fixable machines.

3919. Re: Auction: Atari Portfolio Accessories (LOT!)

Newsgroup: comp.sys.atari.st
Date: 1998-08-02 00:00:00 UTC
From: Mail <gehring@shaw.wave.ca>
Message-ID: <35C4845E.9D4C32F2@shaw.wave.ca>
Source record: 95990
Cross-posted to: comp.sys.palmtops,comp.sys.handhelds,tor.forsale.computers,tor.forsale.misc,comp.sys.atari,comp.sys.atari.st

I forgot to mention the bidding location:
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=22908158

3920. Re: St + Bugs

Newsgroup: comp.sys.atari.st
Date: 1998-08-02 00:00:00 UTC
From: Clair Shaw <Clair@shaw1.demon.co.uk>
Message-ID: <OcS2qYAjC6w1Qwk5@shaw1.demon.co.uk>
Source record: 95991

At Fri, 31 Jul 1998, 22:57:43 (message <<901922257.15313.0.nnrp-08.9e982e3e@news.demon.co.uk>>) Ade :) (from) <mailto:ade@finitive.demon.co.uk> sent a 15 line-long message in comp.sys.atari.st called "St + Bugs" saying:

>Hi World (again)
>
>Will my poor little STe and forget-me-not-II Clock be troubled by the
>millenium bug ?
>
>And if so will normal insect spray get rid of it ?
>
>
>Ade

I believe your ST will be ok 'til the year 2024(?) as long as you use 4 digits for the year (i.e. 98 will be 1998)

--
Clair Shaw (Alias: C|D|S or CDS) /----------|______ /---\
Mailto:Clair@Shaw1.demon.co.uk | /--------| \ | | | DELETE THE
WWW: http://www.shaw1.demon.co.uk | | | |) | \ \ .NO.SPAM.HERE
ICQ: 1043359 | _______|_ | | | | ENDING TO REPLY
Pager: 1043359@pager.mirabilis.com __________|______/ ___/

3921. Re: no sequencers for Atari STE?

Newsgroup: comp.sys.atari.st
Date: 1998-08-02 00:00:00 UTC
From: duncl@aol.com
Message-ID: <1998080217420000.NAA15052@ladder03.news.aol.com>
Source record: 95992

A your looking for a very cheap ST sequencer, Hollis research Trackman is now freeware. Do a search for their web site and you should find it

:- Duncan

3922. chess database?

Newsgroup: comp.sys.atari.st
Date: 1998-08-02 00:00:00 UTC
From: John.Kormylo@7861.conchbbs.com
Message-ID: <5b0_9808021235@conchbbs.com>
Source record: 95993

```
c > Is there decent database software for storing chess games and
c > opening lines for the atari? Preferebly freeware of shareware.

I take it you want more than "P - QB4" in ASCII. What sort of
database do you want?

If you want to access the prefered moves from a particular board
position, tree structure of board positions. You could do this with
hypertext, but it would be painful.

BTW, I do custom software, cheap.

___ Mountain Reader II - #00000053
--
|Fidonet: John Kormylo 1:106/7861
|Internet: John.Kormylo@7861.conchbbs.com
|
| Standard disclaimer: The views of this user are strictly his own.
```

3923. Re: QED editing

Newsgroup: comp.sys.atari.st
Date: 1998-08-02 00:00:00 UTC
From: mike.borsley@zetnet.co.uk
Message-ID: <6q28k1bis1@irk.zetnet.co.uk>
Source record: 95994

```
On 1 Aug 1998 13:52:10 G, Roger Cain wrote:
<>On 31 Jul 1998 22:11:49 , Nurmix wrote:
<>
<>>One thing STeno does (that seems like an obvious feature really) is quickly
<>>and easily delete a line with SHIFT + DELETE. You put the cursor at the
<>>beginning of a line, and hit those keys - BOOM, the line is gone. Very
<>>handy, and I'd grown accustomed to that. Now with QED, there doesn't seem to
<>>be an equivalent way to do that. All combinations of SHIFT / CONTROL /
<>>DELETE / BACKSPACE do nothing like that. One character at a time, or one
<>>word at a time with SHIFT seems to be the best QED can do Am I missing
<>>something here?
<>
<>I can't be sure about what QED does (as I use Everest) but the usual
<>keyboard code for 'delete line' is CNTRL+Y.

Thanks for that tip Roger I didn't know that, - will be very useful,
you learn something every day.
Cheers
*************************************************************
* mike.borsley@zetnet.co.uk West Lancs. UK *
* http://www.users.zetnet.co.uk/toak/ *
*************************************************************
```

3924. ATARI TOS ROM FILES GESUCHT!

Newsgroup: comp.sys.atari.st
Date: 1998-08-02 00:00:00 UTC
From: J&#65533;rgen Nuderscher <oe9njj@cable.vol.at>
Message-ID: <35C4CAD3.739695FB@cable.vol.at>
Source record: 95995

Hallo Atari-User!

Ich suche dringend nach dem ATARI TOS in der Version .2.06!
Vielleicht kann mir jemand Informationen geben, wie ich die TOS.IMG
Datei bekommen kann.
Ich bin im Besitz eines ATARI 1040 STF mit Baujahr 1995 und habe daher
leider eine ï¿½ltere Version im ROM. Fï¿½r Informationen wï¿½re ich sehr
dankbar!

CIAO Jï¿½rgen

e-mail: oe9njj@cable.vol.at

3925. Re: Newsie .90

Newsgroup: comp.sys.atari.st
Date: 1998-08-02 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <6q2m7u$l2o$1@nnrp02.primenet.com>
Source record: 95996

On 25 Jul 1998 08:58:53 , Alan Price wrote:
>On 18 Jul 1998 01:50:52 , Gary Priest wrote:
>>
>>POPwatch was the same to a degree, although the NEWSie support is there
>>because it provides *many* features for dealing with email that NEWSie
>>doesn't. So it is of use.
>>
>Definitely. With POPwatch, I can leave mail adressed to my wife for her
>to pick up on her machine, even after looking at it so that she can tell
>if it's urgent. She, on the other hand, can't leave any of my mail which
>Turnpike (PC/Win95(spit)) insists on downloading.
>
> BTW, any chance of an option which will index incoming emails in an index
> corresponding to the addressee, e.g. mail to aprice@.. indexed in APRICE.MBX?
>
Check out the documentation on KILLFILEs. There is the ability to
Transfer incoming email by a variety of methods, including Author and
Reply-to headers.

Yes POPWatch does handle selective mail retrieval, which NEWSie does
not, although its been requested many times, and has been
'on-the-list' for over a year now...

John

*
* John Rojewski email: rojewski@primenet.com
* http://www.primenet.com/~rojewski/
* Atari Falcon'030/14/84
* Use NEWSie - the News/Email/FTP/Browser for the Atari

3926. Re: Newsie .90 Bug?

Newsgroup: comp.sys.atari.st
Date: 1998-08-02 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <6q2mes$l2o$2@nnrp02.primenet.com>
Source record: 95997

```
On 26 Jul 1998 21:57:22 , Mike Kerslake wrote:
>On 25 Jul 1998 08:58:55 , Alan Price wrote:
>
>>Another little niggle- if an item appears in the newsgroup directory
>>(XOVER.TXT) but the corresponding file cannot be found, the entry can't
>>be deleted. ISTR it could in previous versions. Not a a serious problem.
>
>Yes, I've found that bug as well :-(
>
Is this Offline, or Online, or both? I haven't heard of this one
before.

John

*
* John Rojewski email: rojewski@primenet.com
* http://www.primenet.com/~rojewski/
* Atari Falcon'030/14/84
* Use NEWSie - the News/Email/FTP/Browser for the Atari
```

3927. Re: Using Newsie as a browser

Newsgroup: comp.sys.atari.st
Date: 1998-08-02 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <6q2mhb$l2o$3@nnrp02.primenet.com>
Source record: 95998

On 25 Jul 1998 11:49:22 , Derryck Croker wrote:
>I've found a problem with browsing with Newsie - clicking on a link produces
>a blank page only.
>
>If I click on "Source" I can see that the page has been downloaded OK but
>for some inexplicable reason Newsie doesn't render it.
>
>Offline files seem to display fine, so can anyone point me in the right
>direction please?
>
Do you have the URL?

John

*
* John Rojewski email: rojewski@primenet.com
* http://www.primenet.com/~rojewski/
* Atari Falcon'030/14/84
* Use NEWSie - the News/Email/FTP/Browser for the Atari

3928. Re: Okami

Newsgroup: comp.sys.atari.st
Date: 1998-08-02 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <6q2pnb$om3$1@roch.zetnet.co.uk>
Source record: 95999

On 30 Jul 1998 09:40:58 , Terry May wrote:
>On Thu 30-07-98 06:48, Nurmix scribbled:
>
<snips>

But is there an English docs version? Even after translated by
GEMtrade the docs are utterly unintellingable: no way can I set it up
with them. Eheu...!

3929. Re: SCSI and bus arbitration

Newsgroup: comp.sys.atari.st
Date: 1998-08-02 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@mailbox.swipnet.se>
Message-ID: <TT6x1.1294$JR2.1839636@nntpserver.swip.net>
Source record: 96000
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hi Mario,

>We've just purchased a Quantum Fireball 2.16 GB SCSI hard disc drive for
>use on a Atari Mega STE, but there seems to be a problem. Firstly the Mega
>STE SCSI interface doesn't support Parity, but even if we avoid that
>problem, the drive still doesn't work. I understand that this is caused by
>SCSI bus arbitration which is used by the drive but not supported by the
>SCSI interface in the Mega STE.

I don't believe you can connect a drive with bus arbitration to the Mega,
since you can't give the controller a SCSI-address, like you can on the
Falcon and TT. I seem to remember seeing somewhere that the Link-97 would
support those drives too, but I'm not quite sure about that.

>The shop will exchange the drive for another Quantum model, so can you
>suggest a Quantum drive of similar size which is suitable for use in the
>Mega STE.

I believe that the Atlas works, though I'm not sure about that either since
I haven't tested it. Since the Atlas works perfectly in every aspect with
CAF on the Falcon, while the Fireball and Empire (which both use
arbitration) don't, I suspect that the Atlas works with a normal
Link-interface with the Mega too...

Best regards,
Claes
claes.holmerup@mailbox.swipnet.se
http://come.to/claes.holmerup

3930. Re: IDE hard disc drive difficulties

Newsgroup: comp.sys.atari.st
Date: 1998-08-02 00:00:00 UTC
From: mb@tos.pl.net
Message-ID: <LOA1CXO@tos.pl.net>
Source record: 96001

Uwe Seimet (us@ooc.de) wrote:

: What about HDDRIVER/HDDRUTIL 7.5? Simply try the current demo version
: of HDDRIVER 7.5 in order to check if you get a different result:

That's the trouble with HDDRIVER, no sooner have you purchased it, when a newer version appears, and if one upgraded always to the latest version it would become rather expensive.

: http://acp5.chemie.uni-kl.de/seimet/hddriver_english.html

Thanks. We came to the conclusion that the drive was probably defective.
--
Mario Becroft	Tariland, Atari user group in New Zealand
mb@tos.pl.net	tariland@tos.pl.net
http://www.pl.net/~mario/	http://www.pl.net/~mario/tariland/

3931. Vast HW/SW list FS Update

Newsgroup: comp.sys.atari.st
Date: 1998-08-02 00:00:00 UTC
From: guitarmn@earth.execpc.com
Message-ID: <6q3cjv$6m2@newsops.execpc.com>
Source record: 96002

HARDWARE:

14meg Falcon, no internal HD, but external 130meg external scsi drive
included for booting.
$430----SOLD

Two Atari Falcon 030 computers, each w/14megs of ram, 80meg HD, and all
necessary audio mods. One is in a Wizztromics rack (3 sp.)with a zillion
ports and PC-compatible external keyboard and is further housed in a
4-space Calzone flight rack, while the other is a standard Falcon
(all-in-one unit). Standard Falcon also has 286 emulator card.

Standard 030: $460

Rackmounted 030: $700----SOLD

1040STf (1meg) w/BW, color monitors, external disk drive: $100

Wizztronics cartridge port extender (18"): $35----SOLD

Wizztronics Cartmaster 4-in-1 cartridge port expander: $75
----
trackball: $10

Alpha trackball (lights up when used!)(John Perez-I finally found it):
$25----SOLD

SVGA Color monitor (14"): $100

SVGA Color monitor (14"): $100

SVGA Color monitor (14"): $100

All monitors come with appropriate adaptors for the Falcon

External 1 gig scsi hard drive: $150

External 1 gig scsi hard drive: $150

External 2.1 gig scsi hard drive (A/V rated): $225

Iomega scsi zip drive: $75

Iomega scsi zip drive: $75

Iomega scsi zip drive: $75

CDRom (2x) and Syquest 44 drive with one cart housed in external case:
$150

CDRom (4x): $75

CDRom (4x): $75

14.4 fax/modem: $30

Motorola Premier 33.6 fax/modem: $65

Screenblaster II resolution enhancer: $50----SOLD

MUSIC HARDWARE:

Soundpool ADAT interface (used once): $375

Steinberg MIDI expander 1 midi in, 3 midi outs: $75----SOLD

SMP 11 2in/4out MIDI interface w/SMPTE: $275----SOLD

FA8 Adds 8 analog outs to the Falcon: $225

FA8 Adds 8 analog outs to the Falcon: $225

Cubase Audio Clock Allows Falcon to use 32khz, 44.1kh, 48khz audio files
and hear/edit them at proper tempo/pitch: $40

Falcon Digital Interface Adds digital ins/outs to the Falcon:
$225----SOLD

Falcon Digital Interface Adds digital ins/outs to the Falcon:
$225----SOLD

Micro MidiMacman Adds another midi out to the Falcon via the LAN
port: $25----SOLD

Falcon Migraph Colorburst hand scanner/software: $75

All cables/mice/etc. necssary to connect each of these items is available
---
MUSIC SOFTWARE:

Cubase Audio Falcon 2.06 16 tracks of simultaneous audio----SOLD

Cubase Audio Falcon 2.06 16 tracks of simultaneous audio: $200

Both copies of Cubase come with additional modules

Emagic Logic Audio Falcon 2.01 w/LOG 3 interface (adds 3 additional
midi outs as part of program package): $200

Emagic Logic Audio Falcon 2.01 w/LOG 3 interface (adds 3 additional
midi outs as part of program package): $200

Soundpool CD Recorder 2.2x (audio/data): $125----SOLD

Zero-X 2.x sample editor/convertor: $125----SOLD

CDs:

Crawley Crypt 1: $10

Crawley Crypt 2: $10

All Things Falcon: $5

Atari Public Domain and Shareware: $10

Or, all four cds for $25----SOLD

SOFTWARE:

ICD Pro utilities 6.5.5: $25

HDDriver7.5x: $35

Pagestream 2.2: $20----SOLD

Extendos Pro: $20

Stalker 3: $10

Neodesk 4/Geneva: $25----SOLD

Warp 9: $10

Warp 9: $10

Publishing Partner Pro: $15

XBoot 3: $10----SOLD

Atariworks: $10

Diamond Back 3: $10----SOLD

Diamond Back 3: $10----SOLD

Diamond Edge 2: $10----SOLD

Diamond Edge 2: $10

Imagecopy 4: $20----SOLD

Tracker/ST: $10

Many graphics programs, wordprocessors, etc.
Tons of disks of games/shareware/etc. These will go with one of the
systems.

Package offers are given priority. Some of these items were listed
before, but the two top bidders failed to make payment, so...

Cory Bonnett
Prog-metal Technocrat
guitarmn@execpc.com

--
Cory Bonnett
Prog-metal Technocrat
guitarmn@execpc.com

3932. Atari ST Hardware&Software Sale

Newsgroup: comp.sys.atari.st
Date: 1998-08-02 00:00:00 UTC
From: Atari_Computers <atari_computers@hotmail.com>
Message-ID: <35C55510.8CE2312@hotmail.com>
Source record: 96003

All of the following must GO!! The wife says it goes or I go!!Not leaving ATARI just reducing my collection. Make me a offer on individual items or a group of items. All will be tested before shipping to buyer.Buyer PAYS SHIPPING COST. I didnt think I had so much stuff right now it fills my computer rooms floor 12'X15'. If anything has a box it will be shipped with the product. If you have any questions please fill free to contact me at atari_computers@hotmail.com
To all that had to download this message I am sorry... :(Will consider all offers .Maybe even a trade or 2..
BTW Im in Southern California Area..

Atari ST Computer Hardware

I have a load of Atari ST STuff for sale.

Mega ST 4meg,tos1.4(rainbow),keyboard,power cord,manual
1040 STf 1 meg,powercord,good condition,manual
520 ST 1meg,micro-time ST clock ,power brick,cover,good condition,manual

(3)SM124 Atari monitors(Mono)
(2)SC1224 Atari monitors(Color)
(5)Atari mouse
(3)SF354 Single side drives,power supply
(1)IB Drive 5.25" floppy drive
(4)Floppy drive cables
(2)Monitor master
(1)Drive master
(1)Blitz Cable
(1) 50pin SCSI cable
(1)External NEC CD ROM Drive,power supply
(1)520 ST power brick
(1)14.4 fax modem(cardinal)
(1)Micro-Time ST clock (pcboard)
(1)ICD FA*ST (under monitor case) will house 2 SCSI drives **CASE AND POWER SUPPLY ONLY**
(1)Monster Stereo Cartridge
(2) WICO Joysticks
(1)Kraft Joystick

ST Software

Misc. START magazine Disks

TIME WORKS Software
Data Manager

(2)Word Writer
Word Writer Dictionary
Partner ST
Partner ST Thesaurus
Desktop Publisher (7 disks)

MichTron Software
Hyperfont with manual(book)
GfA Basic with manual
(2)GFA Basic 3.0 with manual
DevpacST with manual(book)
GFA Basic Book with manual
Mud Pies(game)
Time Bandits
Match Point
Space Shuttle II
Eight Ball

Misc Games and Programs

Atari system disk
(3) Atari ST Language disk
Flash 1.4
Flash 1.6
Cyber Sculpt
Battle Zone
E-ZCalc
Unispec1.11
Cartoon Design Disk
Bentley Bear Spelling Bee
Bentley Bear Magical Math 1
Donald Ducks playground
(2)Winnie the pooh in the hundred acre wood
Typeing Tutor Word Invaders
Dungeon Master
Test Drive
Fraction action
Math wizard
All About America
Sky Fox
Print Master Plus
Print Master Art Gallery1
ExtenDOS Pro ver2.1
Warp 9
Personal Money Manager
Integrated Spreadsheet
Easel/ST
Turbo ST
Time Link
Thunder
Degas Elite

J-Disk
Dialog Box Constructor
Copy II ST
Diamond Back II
Revolver
Universal item selector
Universal item selector II
Home Accountant
STUN Runner
Star Wars
Empire Strikes Back
Return of the Jedi
ST Star raiders
Dragons Lair
S-D-1
World Games
Mean 18
Aussie Joker Poker
Silent Service
Tetris
The Black Cauldron
Ninja Mission
Renegade
Karate Kid part II
Sundog
Alternate Reality the city
Leader Board
Space Station
ST Karate
221 b Baker ST(demo)
Artic Fox
Gato
Where Time Stood Still
Gauntlet II
Gauntlet
Police Quest
Falcon
Sorcerer
The Bards Tale
Chessmaster 2000
Star Fleet
Castle Warrior
Championship Wrestling
Ivan Hoe
Eye of Horus
hole in one golf
Strip Poker
Thai Boxing
Pirates of the Barbary Coast
Golden Path

Battlehawks 1942
Metal Masters
Alants
Red Alert
High Roller
Joan of Arc
Leisure suit larry"looking for love"
Spectrum 512
Cyber Studio CAD-3D 2.0

ST Books
ALL BOOKS .50-$1.00 PLUS SHIPPING
GFA Draft Plus
(2) GFA Basic
(2) GFA Basic 3.0
GFA Basic Book

ABACUS Books

PEEKS & POKES
(2)ST BASIC TO C
TRICKS & TIPS
ATARI ST
ATARI ST INTERNALS
ST DISK DRIVES IN AND OUT
GEM PROGRAMMERS REFERENCE

COMPUTES ST PROGRAMMERS GUIDE
M68000 FAMILY REFERENCE
680x0 programming by example
68000 Assembly language

Misc
ANTIC MAGAZINES
ST LOG
ANALOG MAGAZINE

If you are looking for a certain magazine let me know I have almost all
Antics Starting at issue #3

3933. Re: POPGEM 1.2 OUT!

Newsgroup: comp.sys.atari.st
Date: 1998-08-02 00:00:00 UTC
From: collins@bulli.com
Message-ID: <6q2dne$ko4@priv-sys04-le0.telusplanet.net>
Source record: 96004

On 2 Aug 1998 05:57:14 G, Mike wrote:
>On Thu, 30 Jul 1998 10:28:33 GMT, paxton@accrington-web.co.uk wrote:
>
>>
>>Woooo come back!...You forgot to tell us what POPGEM is ,what POPGEM
>>does or what POPGEM is for..????????
>>
>
>Yeah, man, like, what the hell does it do?
>
>.

Why not go to her webpage and find out? Wouldnt that be alot simpler?
Plus, in the original message she stated what it was..
It's an EMail Client similar to Popwatch but with alot more features,
and im my opinioun ALOT better.
K.ellis's web page is at:
http://www.primenet.com/~kellis
You can find info on it and download it their
-Bengy

3934. ST+ 31 (& a gift)

Newsgroup: comp.sys.atari.st
Date: 1998-08-03 00:00:00 UTC
From: tross3@hamtel.tds.net
Message-ID: <6q5gd2$7f@news2.tds.net>
Source record: 95844

Well - It's getting close to the release date for ST+ Fanzine #31.

Al & the Computer Dungeon appear to be temporarily unavailable but
don't forget that there are two U.S. distributors.

This month, whoever orders a copy from me will receive an oversized
Atari-related postcard from Priceless! (Don't live in the US? I
haven't forgotten you - all distributors should receive a supply in
time to be included in issue #32).

The price is $2.00 US, and you'll receive:

a) Thirty-six printed pages. Packed with reviews, tutorials, tips
and news. A true not-for-profit extravaganza - recently
featured on "Late Night with David Letterman" --um... wait...
that was Leonardo Dicaprio....
b) A free postcard. (Whoopie Doo, huh? But heck... it is _free_)
c) A credit that you can apply to the next issue you purchase
through me. (Change Back! Wow!)

Send your check or money order for $2.00 (payable to Terry Ross) to:
Terry Ross
101 First Street #3
Bangor, ME 04401

Terry
--

http://www.geocities.com/SiliconValley/Peaks/6320/
The 'X-Files' ain't real life folks, sorry... To paraphrase Descartes:
SUM ERGO COGITO

3935. Re: St + Bugs

Newsgroup: comp.sys.atari.st
Date: 1998-08-03 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <980803040722$dbolt@my-ste.demon.co.uk>
Source record: 95845

```
-----BEGIN PGP SIGNED MESSAGE-----

On 2 Aug 1998 00:11:31 +, Clair Shaw wrote:
> At Fri, 31 Jul 1998, 22:57:43 (message <<901922257.15313.0.nnrp-
> 08.9e982e3e@news.demon.co.uk>>) Ade :) (from ) <mailto:ade@finitive.demo
> n.co.uk> sent a 15 line-long message in comp.sys.atari.st called "St +
> Bugs" saying:
>
> >Hi World (again)
> >
> >Will my poor little STe and forget-me-not-II Clock be troubled by the
> >millenium bug ?
> >
> >And if so will normal insect spray get rid of it ?
> >
> >
> >Ade
>
> I believe your ST will be ok 'til the year 2024(?) as long as you use 4
> digits for the year (i.e. 98 will be 1998)

GEMDOS may be happy until 2024, or whatever, but the keyboard clock doesn't
go beyond 1999! Bit of a pain for my clock prog, as it uses that clock to
keep the time through resets. Talk about inbuilt redundancy :-(

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv

iQB1AgUBNcU3fvt/J4yyMZyRAQFdfAMAhhnAu6U6PhW1Ve6brfgdxE0MBChIAE8/
D23VjhDKImyk7PHSYrltoQC6BP4k6AOgWW7ewhb35kDmo3YfhQ6OkCcyL2OLkViP
XKLc09n/EibLdoG2BG7dhnxEwM0O2TyB
=YW/6
-----END PGP SIGNATURE-----

Regards,
David. Email: dbolt@my-ste.demon.co.uk
--
Proud owner of:
Atari 520STE 4Mb, 1Gb + 540Mb HD, 3x CD, Magic 5.11, HD Driver 7.04, V.34
Atari 1040STE 4Mb

This tagline will spread out the BlueWave-virus
```

3936. Re: Newsie .90 Bug?

Newsgroup: comp.sys.atari.st
Date: 1998-08-03 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <980803041756$dbolt@my-ste.demon.co.uk>
Source record: 95846

```
-----BEGIN PGP SIGNED MESSAGE-----

On 2 Aug 1998 21:41:48 G, John M Rojewski wrote:
> On 26 Jul 1998 21:57:22 , Mike Kerslake wrote:
> >On 25 Jul 1998 08:58:55 , Alan Price wrote:
> >
> >>Another little niggle- if an item appears in the newsgroup directory
> >>(XOVER.TXT) but the corresponding file cannot be found, the entry can't
> >>be deleted. ISTR it could in previous versions. Not a a serious problem.
> >
> >Yes, I've found that bug as well :-(
> >
> Is this Offline, or Online, or both? I haven't heard of this one
> before.

You should have done. I mailed you about this, and the window size bug.
Here's the header:

To: rojewski@primenet.com (John Rojewski)
cc: dbolt@my-ste.demon.co.uk (David Bolt)
From: dbolt@my-ste.demon.co.uk (David Bolt)
Organization: I wish!!!
Subject: Bug in Newsie v0.90
X-Mailer: NEWSie Version 0.90 (Atari)
X-Sender: POPwatch v2.61 (Atari)
Message-Id: <E0ysXxq-0007nD-00@post.mail.demon.net>
Date: Sat, 4 Jul 1998 19:27:15 +0000

Of course, it's possible you never got it.

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv

iQB1AgUBNcU5+Pt/J4yyMZyRAQEsSgL6AvksmNSbsT+9CvRtJCIBISv8mDqh6e2R
UOsd0wgoobQVaH+1k7HWCKIYkxLhzJKbQcqdI3Pw/jr57/KrlEnCMLF4wdql49pi
EsuBCQ+aoOPXpe7S2lgOldOmymIpRHFG
=Q0T+
-----END PGP SIGNATURE-----

Regards,
David. Email: dbolt@my-ste.demon.co.uk
--
Proud owner of:
Atari 520STE 4Mb, 1Gb + 540Mb HD, 3x CD, Magic 5.11, HD Driver 7.04, V.34
Atari 1040STE 4Mb
```

Go straight to the docs. Do not pass GO. Do not collect $200!

3937. Help with Atari Laser Printer

Newsgroup: comp.sys.atari.st
Date: 1998-08-03 00:00:00 UTC
From: Christopher Kren <kren@saber.net>
Message-ID: <35C66F34.EDF97B8@saber.net>
Source record: 95847
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

I have an older Ataril Laser printer, I think it is the Atari Laser SLM804 or is it the 604 Not sure.

Well anyways I'm looking to hook it up to a newer mac and was wondering if anyone had any clue how I could do that?

Help would be great.

Thank you

Christopher Kren (kren@saber.net)

3938. Re: MagiC Question 1

Newsgroup: comp.sys.atari.st
Date: 1998-08-03 00:00:00 UTC
From: "K.Hampf" <k_hampf@yahoo.com>
Message-ID: <35c56a9f.0@d2o29.telia.com>
Source record: 95848

Jo Even Skarstein wrote in message <901793974.34178@tornado.itea.ntnu.no>...
>What about Freedom? I've had nothing but trouble with Freedom 2, but
>Freedom 1.15 has worked perfectly under N.AES, Geneva, MagiC and
>MultiTOS for two years now.

I've tried the newer Freedom 2.0x but it seems big and clumsy and I don't use long filenames. Boxkite didn't seem like an option either. I've got a stock 4Mb Falcon so I really don't care much for Win95-a-like OS addons, but the old Freedom 1.15 seems to be good but hard to find, perhaps you can send me the shareware archive? I really like selectric but can't use it under MagiC, and I think I also have got problems with other software and Selectric.

Regards, K.Hampf
e-mail: k_hampf@yahoo.com

3939. Re: MagiC & HiSoft Lattice

Newsgroup: comp.sys.atari.st
Date: 1998-08-03 00:00:00 UTC
From: "K.Hampf" <k_hampf@yahoo.com>
Message-ID: <35c56b03.0@d2o29.telia.com>
Source record: 95849

Laurent FAVARD wrote in message <35C06463.38C7BD1E@france2.fr>...
>> I use HiSoft Devpac 3 and Lattice C v5.6 but have found out that it won't
>> work with MagiC (5.13?) wich is a pity. I can get the editor running and
I
>> would settle for "single-mode", but I keep getting MagiC to crash with a
>
>I use devpac 3 too with magic 5.13 whitout any problems !

I have enormous problems with Lattice C. What setup, i.e. fileselectors,
NVDI, and such do you run?

Regards, K.Hampf
e-mail: k_hampf@yahoo.com

3940. Re: Random foot lines with O

Newsgroup: comp.sys.atari.st
Date: 1998-08-03 00:00:00 UTC
From: collins@bulli.com
Message-ID: <6q52sj$eeg@priv-sys04-le0.telusplanet.net>
Source record: 95850

On 3 Aug 1998 00:31:32 +, Gary Priest wrote:
>>>
>>>You haven't to change but you should know that POP(NEWS)watch + Okami
>>>is now the best and most powerfull solution for Atari.
>>Not quite, you mean for STIK compatible STACK on TOS. And yet.

Hi,
Have you tried ASH emailer?
For magic users, I believe this is by far the
easiest, nicest, and most powerful way to do
email and newsgroups..
-Bengy

3941. Which Web Program for Atari Club?

Newsgroup: comp.sys.atari.st
Date: 1998-08-03 00:00:00 UTC
From: Steve Scott <buskers@melbourne.dialix.com.au>
Message-ID: <Pine.SV4.3.91.980803081140.1436A-100000@melbourne.dialix.com.au>
Source record: 96005

Hi, I've been asked to buy a commercial package for the Atari to do some web-surfing. Knowing only a little about the stuff (I'm still struggling with any comms prg.)...

...Can you offer some advise on which commercial prg (with english docs) is avaliable and easy to setup.

We want to see all the goodies just like our P.C./Mac friends, and build our own web page.

Thankyou from the Melbourne Atari Comp Enthusists.

Steve,

3942. LOGIN.BAT and Sting

Newsgroup: comp.sys.atari.st
Date: 1998-08-03 00:00:00 UTC
From: kennethm@tripnet.se
Message-ID: <35c4f512322d780@tripnet.se>
Source record: 96006

Does anyone know where LOGIN.BAT is searched for by the Sting Dialer? I have tried the obvious places without success.

The idea is to have Popwatch search for mail automaticly after logon.

--
Kenneth Medin <kennethm@tripnet.se>
http://www5.tripnet.se/~kennethm/
<<Produced with 100% pure Atari equipment>>

3943. Re: Okami

Newsgroup: comp.sys.atari.st
Date: 1998-08-03 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <35c4f79a11b6ff0@the-gap.demon.co.uk>
Source record: 96007

on Sun 02-08-98 22:37 Charles Stanley wrote:

>On 30 Jul 1998 09:40:58 , Terry May wrote:
>>On Thu 30-07-98 06:48, Nurmix scribbled:
>>
><snips>
>
>But is there an English docs version? Even after translated by
>GEMtrade the docs are utterly unintellingable: no way can I set it up
>with them. Eheu...!

OK. In an attempt to bring Okami to the masses of Atari users, here's my input!

There are two versions of Okami. One is by some German guy Wolf... something, and is of no use to anyone outside of mausnet AFAIK.
The other is based on his work, but improved to offer support for various incoming/outgoing formats, the most important one for me being NOS.
The NOS compatible version is 1.29 and above and is written by Jos Den Becker.

http://www.xs4all.nl/~josdb/okami.html

NOS format is the same as the standard Unix format of Berkeley Unix Mailbox format for email, and rnews format for news.

Okami can be used with STiK or STinG by using POPwatch and NEWSwatch as the online programs.

Okami has limited colour capability. Quotes etc. can be shown in a different colour. I'm not aware of *any* other email/usenet program on the Atari that offers anything more than that, so why complain???
It is certainly *not* MONO only, and IMHO has as much colour capability as Oasis1/2, NEWSie, Infitra, etc. etc.
Maybe it's not got as fancy a GUI front end as Mymail or Infitra, but then again IMHO that's a *good* thing. The fancier the GUI etc. the less space for viewing your text etc!!

Jos' version comes with English docs, and although maybe confusing at first, it's really not that difficult to set up. It's probably more flexible than every other offline client, thus with flexibility comes complications.
It's worth it!

Jos is actively fixing bugs and adding new features to his version of Okami all the time.

Basically, if you want a bloody good email and usenet system on the Atari
(without resorting to MiNT and MiNTnet) then go for Okami, definately!!

Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

3944. Re: Random foot lines with O

Newsgroup: comp.sys.atari.st
Date: 1998-08-03 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <35c4f79a11b6ff1@the-gap.demon.co.uk>
Source record: 96008

on Thu 30-07-98 03:20 Katherine L Ellis wrote:

>On Thu, 30 Jul 1998, Krzysztof Maj wrote:
>
>>on Wed 29-07-98 14:05 (GMT) Slc.Dennis Bishop wrote:
>>
>>> After all that I had to go though to get this set up working you
>>> want me to change my whole set up again?
>>
>>You haven't to change but you should know that POP(NEWS)watch + Okami
>>is now the best and most powerfull solution for Atari.
>Not quite, you mean for STIK compatible STACK on TOS. And yet.

For STiK or STinG, under TOS, MagiC, Geneva etc. etc.
Just not MiNT or MiNTnet. Oh, actually you can always use GlueSTiK. Wonder why GlueSTiK was ever invented if MiNTnet clients were so fab in the first place. Still never mind ;-)

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

3945. Re: Random foot lines with O

Newsgroup: comp.sys.atari.st
Date: 1998-08-03 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <35c4f79a11b6ff2@the-gap.demon.co.uk>
Source record: 96009

on Wed 29-07-98 14:05 Slc.Dennis Bishop wrote:

>On 28 Jul 1998 23:32:50, Gary Priest wrote:
>>
>>Hmm. Well why not check out Okami and the NEWSwatch/POPwatch combination
>>then?
>>
>>Gary
>>
>>--
> After all that I had to go though to get this set up working you
> want me to change my whole set up again?

Well, you were the one wishing for NEWSie to do something, that Okami
already does, weren't you. Anyway, it's hardly that big a deal. Probably
setting up STiK or STinG was the hard part. Clients etc. are hardly that
difficult.

Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

3946. Want to trade PC stuff for Atari

Newsgroup: comp.sys.atari.st
Date: 1998-08-03 00:00:00 UTC
From: mikhol74@aol.com
Message-ID: <1998080301513300.VAA18037@ladder03.news.aol.com>
Source record: 96010

I have the following items that I wish to trade for an Atari Falcon030, TT030
or possibly a Mega STe.

386sx/40 computer with 4mb RAM and a 630mb HD
Card: com and lpt port
PS-2 Keyboard
3.5" Floppy drive
5.25" Floppy dribe
72-pin SIMMS (4 total SIMMS, each between 1 and 4 mb)
486dx/33 CPU on a daughter card
SVGA video cards (2 total)
2400 baud modem (internal, unknown brand)
14.4K baud modem (internal, US Robotics)
386 motherboard
PS-2 mouse
unknown cards, I believe they are VGA (3 total, 2 ports on each card)

If this interests you, please e-mail or respond here. The Atari must be in
good condition (all keys working, etc.) and I would love it if the manuals were
still readable. Thanks.

Michael Wallace >> Hyborian Mindset Barbarian Productions <<

The problem with the world is that everyone is a few drinks behind.
--Humphrey Bogart

3947. Re: Composite Output From a Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-08-03 00:00:00 UTC
From: lmcclure@ibm.net
Message-ID: <MPG.102efdcf2a0f38b6989688@news1.ibm.net>
Source record: 96011

In article <6pgvh0$3fv$1@ns1.sols.net>, Phantom (phantomm@eastky.net)
stated:

> Does anyone know of a modification that will allow
> one to get a composite output from a Atari Falcon?

If you have the manual that originally shipped with the Falcon, the video port pinout is located on page E-4.

If not, composite is located on pin #12 of the DB-19 video connector. Ground is available on pins #10 and #11.

```
10 o o o o o o o o o 1
11 o o o o o o o o o 19
```

DB-19 connectors were also used for Apple IIc/IIgs/Mac disk drive connections, so they should not be as difficult to come by as the DIN-13's used for video on ST's.

You may want to consider adding an RCA jack to the back of your Falcon, and tapping these signals from inside the machine, however, as this would still leave the monitor port free.

If you want to avoid soldering altogether, you will need to find one of the (apparently) somewhat rare "monitor blocks" that Atari made available that had the DB-19 on one side, and an RCA jack for composite output on the other.

==========
lmcclure@ibm.net

3948. Re: com

Newsgroup: comp.sys.atari.st
Date: 1998-08-03 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6q3ktc$ll9$2@news4.isdnet.net>
Source record: 96012

kef a crit dans le message <6q1g8qdcl1@unix39.planete.net>...
>i'm looking for a software able to establish communications between a
>FALCON030 with a PC on the parrallel port or serial port.
>if you have any informations contact me.
>
>kef@dyadel.net
>

Answered in the Quick FAQ...

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3949. Re: Which Web Program for Atari Club?

Newsgroup: comp.sys.atari.st
Date: 1998-08-03 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6q3ktu$ll9$3@news4.isdnet.net>
Source record: 96013

Steve Scott a crit dans le message ...
>Hi, I've been asked to buy a commercial package for the Atari to do some
>web-surfing. Knowing only a little about the stuff (I'm still struggling
>with any comms prg.)...
>
>...Can you offer some advise on which commercial prg (with english docs)
>is avaliable and easy to setup.
>
>We want to see all the goodies just like our P.C./Mac friends, and build
>our own web page.

The one with the best record would currently be CAB 2.x, but there are
others.

Have a look in the Quick FAQ.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3950. Hybrid Arts SMPTE Track Gold/Platinum

Newsgroup: comp.sys.atari.st
Date: 1998-08-03 00:00:00 UTC
From: jhandi2@aol.com
Message-ID: <1998080306345700.CAA21286@ladder01.news.aol.com>
Source record: 96014

Hello out there, I'm looking to get my hands on SMPTE Track platinum which I believe is the upgrade from gold. Also, if anybody knows about the history of this product and what became of the company any info would be greatly appreciated. I purchased SMPTE Track gold in 1991 and am still using it off and on. Info on compatabilty with Mega 4 STE also needed.

THANKS

jhandi2@aol.com

3951. Re: Info wanted: 1040stf

Newsgroup: comp.sys.atari.st
Date: 1998-08-03 00:00:00 UTC
From: lmcclure@ibm.net
Message-ID: <MPG.102f18cfad82a818989689@news1.ibm.net>
Source record: 96015

In article <35be850f.7194646@netnews.worldnet.att.net>, Mike Harvey (mike.harvey@worldnet.att.net) stated:

> Auctually, they all shipped initially with the single sided drive,
> then Atari started selling the double sided drives from there
> storefront. (Forget the name of the company for sure, I think it was
> Federated Stores).

Yes, it was Federated, but that was the 520STfm, not the 1040. Both machines shared the same case, and unless you notice the badge, or the 1040's lack of an RF modulator, they appear identical.

==========
lmcclure@ibm.net

3952. Re: New Atari ISP - UK

Newsgroup: comp.sys.atari.st
Date: 1998-08-03 00:00:00 UTC
From: ben@imperial.co.uk
Message-ID: <6q3kgl$1eq$1@nnrp1.dejanews.com>
Source record: 96016

Hi,

>
> James F. Haslam wrote in message <6ptks6$6q$1@irk.zetnet.co.uk>...
> >On 31 Jul 1998 12:40:43, "Roy Goring" wrote:
> >
> >>There is now a new Atari ISP in the UK :-)
> >
> >>56Kb connection
> >>NO engaged tones
> >>Local call rates
> >>Large newsgroup base
> >>Very fast connection
> >>Very fast downloads
> >>No problem connection with any Atari (PC and Mac as well)
> >
> >Sounds like Zetnet! Are you abandoning Zetnet, Roy?? If so, why?
> >
>
> It can't be Zetnet, they only offer 33Kb connections.
>
> I'm still there, but yes I now use a different ISP, cos of all the reasons
> above.
>
> Yours Roy
>
> The Atari WebRing
> http://atariwebring.home.ml.org
>
I thought Zetnet did offer connection speeds of 56K, but only on
their more expensive accounts?

Regards,

Ben Hills.

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

3953. Re: Which Web Program for Atari Club?

Newsgroup: comp.sys.atari.st
Date: 1998-08-03 00:00:00 UTC
From: mb@tos.pl.net
Message-ID: <JRB1C7D@tos.pl.net>
Source record: 96017

Steve Scott (buskers@melbourne.dialix.com.au) wrote:
: Hi, I've been asked to buy a commercial package for the Atari to do some
: web-surfing. Knowing only a little about the stuff (I'm still struggling
: with any comms prg.)...

: ...Can you offer some advise on which commercial prg (with english docs)
: is avaliable and easy to setup.

: We want to see all the goodies just like our P.C./Mac friends, and build
: our own web page.

: Thankyou from the Melbourne Atari Comp Enthusists.

CAB version 2.x is the most well-known WWW browser. I also use Lynx which
is a free text-based WWW browser.

For making a WWW page, all you need is a simple text editor. I use QED.

--
Mario Becroft	Tariland, Atari user group in New Zealand
mb@tos.pl.net	tariland@tos.pl.net
http://www.pl.net/~mario/	http://www.pl.net/~mario/tariland/

3954. Re: QED editing

Newsgroup: comp.sys.atari.st
Date: 1998-08-03 00:00:00 UTC
From: mb@tos.pl.net
Message-ID: <NRB1C7F@tos.pl.net>
Source record: 96018

Nurmix (ecncomr@socal.com) wrote:
: One thing STeno does (that seems like an obvious feature really) is quickly
: and easily delete a line with SHIFT + DELETE. You put the cursor at the
: beginning of a line, and hit those keys - BOOM, the line is gone. Very
: handy, and I'd grown accustomed to that. Now with QED, there doesn't seem to
: be an equivalent way to do that. All combinations of SHIFT / CONTROL /
: DELETE / BACKSPACE do nothing like that. One character at a time, or one
: word at a time with SHIFT seems to be the best QED can do Am I missing
: something here?

Why not use Control-Y?

: This leads to the next complaint. YES, I know you can just HIGHLIGHT the
: text and hit DELETE. STeno does this too. But if you have a page or two of
: text, you have to slowly scroll through it a line at a time with QED. With
: STeno, you could hold down SHIFT while scrolling to highlight a PAGE at a
: time - very efficient and useful. Is there a way to do this with QED?

Simply press Control-B to begin the block, then move through the file with
all the normal keys, such as shift+arrows to move one page at a time.

Try reading the manual.

--
Mario Becroft	Tariland, Atari user group in New Zealand
mb@tos.pl.net	tariland@tos.pl.net
http://www.pl.net/~mario/	http://www.pl.net/~mario/tariland/

3955. Re: Iomega Zip and Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-08-03 00:00:00 UTC
From: ormondt@rullf2.LeidenUniv.nl
Message-ID: <6q3rln$nr1$1@highway.leidenuniv.nl>
Source record: 96019

Thanks to all the good advisors. I got the cable and am in business

Hans van Ormondt

3956. Re: Newsie .90 Bug?

Newsgroup: comp.sys.atari.st
Date: 1998-08-03 00:00:00 UTC
From: aprice@postern.demon.co.uk
Message-ID: <902139842.27992.7.nnrp-07.9e987258@news.demon.co.uk>
Source record: 96020

```
On 2 Aug 1998 21:41:48 G, John M Rojewski wrote:
>On 26 Jul 1998 21:57:22 , Mike Kerslake wrote:
>>On 25 Jul 1998 08:58:55 , Alan Price wrote:
>>
>>>Another little niggle- if an item appears in the newsgroup directory
>>>(XOVER.TXT) but the corresponding file cannot be found, the entry can't
>>>be deleted. ISTR it could in previous versions. Not a a serious problem.
>>
>>Yes, I've found that bug as well :-(
>>
>Is this Offline, or Online, or both? I haven't heard of this one
>before.
>
It's certainly there in Offline mode, where it can't find the file in
folder OFFLINE. I don't read online (except for the items which 'hang'),
but any items which have been deleted from the server seem to work
properly during 'read for offline'- they don't reappear in the index.

--
Alan Price
http://www.postern.demon.co.uk
```

3957. Basic info required

Newsgroup: comp.sys.atari.st
Date: 1998-08-03 00:00:00 UTC
From: dirvine@my-dejanews.com
Message-ID: <6q49ngpkl1@nnrp1.dejanews.com>
Source record: 96021

A mate uses an Atari STFM with trackman software for MIDI sequencing. I have an old IBM 8086 PS2 with a monochrome monitor and I wondered if the monitor might work with the Atari (he's currently using a TV for a monitor). I haven't seen the Atari, so I don't know what kind of ports it has, can someone give me some info? And do I need drivers?

Also if anyone has a suggestion for a use for the PC (eg can it be connected via serial cables and used for extra hard disk space or something?) that would be welcome.

One more question - if I download shareware from the internet can the Atari read my PC disks, and if not, how can I get them from my PC to the Atari?

Thanks in advance

David Irvine
d.r.irvine@vet.gla.ac.uk

------== Posted via Deja News, The Leader in Internet Discussion ==------
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

3958. Re: Newsie .90 Bug?

Newsgroup: comp.sys.atari.st
Date: 1998-08-03 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <6q4irg$j76$1@plutonium.compulink.co.uk>
Source record: 96022

On 2 Aug 1998 21:41:48 G, John M Rojewski wrote:
>On 26 Jul 1998 21:57:22 , Mike Kerslake wrote:

>>Yes, I've found that bug as well :-(
>>
>Is this Offline, or Online, or both? I haven't heard of this one
>before.

Offline for me.

BTW, the KILLFILE feature is excellent in v.90 WRT to incoming mails being auto-routed. But I haven't been able to get the acknowledgement feature to work for me. The ACK.TXT is in the work directory and in my mail folder, and needed text included in KILLFILE.TXT, but nothing is happening - any ideas?

Kind regards

Mike Kerslake

*** Radio memories, memorabilia, exclusive photos and more! ***
Email: publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/
*** Atari Computing Magazine information ***
Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com

3959. Re: Random foot lines with O

Newsgroup: comp.sys.atari.st
Date: 1998-08-03 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.96.980803111313.376B-100000@usr05.primenet.com>
Source record: 96023

On Mon, 3 Aug 1998, Gary Priest wrote:

>>>on Wed 29-07-98 14:05 (GMT) Slc.Dennis Bishop wrote:
>>>
>>>> After all that I had to go though to get this set up working you
>>>> want me to change my whole set up again?
>>>
>>>You haven't to change but you should know that POP(NEWS)watch + Okami
>>>is now the best and most powerfull solution for Atari.
>>Not quite, you mean for STIK compatible STACK on TOS. And yet.
>
>For STiK or STinG, under TOS, MagiC, Geneva etc. etc.
>Just not MiNT or MiNTnet. Oh, actually you can always use GlueSTiK. Wonder
>why GlueSTiK was ever invented if MiNTnet clients were so fab in the first
>place. Still never mind ;-)

Oh boy. Don't even go there. Is it really you Gary?

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

3960. Diamond Back 3 problems

Newsgroup: comp.sys.atari.st
Date: 1998-08-03 00:00:00 UTC
From: jfhaslam@zetnet.co.uk
Message-ID: <6q4mai$fe6$1@irk.zetnet.co.uk>
Source record: 96024

Hi All!

I wonder if anyone out there can help?

I recenlly had all my hard drive partitions wiped! Luckily (or so I thought) I had a recent full backup on Zip Disk created by Diamond Back version 3.60.

However, when I try to restore it, it doesn't work. The backup is in three folders on the Zip Disk: C_BACKUP, D_BACKUP, E_BACKUP and F_BACKUP. Following the manual I rebuild the log file (as the original logs were lost as well) for each and select the original source and destinations, this seems to go all right until I actually try to restore. It seems not to have selected any files (it doesn't actually access the Zip Drive at all) and as soon as I start the restore it says "GEM File Backup complete" even though nothing has transferred.

This is causing great grief, as some of the data backed up includes my CV (or Resume for the Americans out there!). The only paper one I have is 10 years old!! :-((((

Please reply either in here or by email!

Cheers!

James

+----------------------------------+-----------------------------------+
James F. Haslam	Atari Falcon 4Mb, Tos 4 / MagiC 5
Internet: jfhaslam@zetnet.co.uk	Yes, Atari's CAN surf the Net!
FidoNet mail: 2:254/105.2	And in 16 bit colour too!!
+----------------------------------+-----------------------------------+

3961. Wanted: Atari Hard Drive

Newsgroup: comp.sys.atari.st
Date: 1998-08-03 00:00:00 UTC
From: jregan@idirect.com
Message-ID: <35c60a61.1074263@news2.idirect.com>
Source record: 96025

Hi,
Anyone got one that they have no use for? I will pay shipping . Canada
only please.
Please e-mail.
Thanks
James

3962. Parallel Sparq w/8 bit or ST?

Newsgroup: comp.sys.atari.st
Date: 1998-08-03 00:00:00 UTC
From: followell@dynasty.net
Message-ID: <35cee3a3.5549507@news.supernews.com>
Source record: 96026

Does anyone know if there is a way to use an external/parallel Syquest Sparq with the Atari 8 bit or with the Atari ST? Any information would be greatly appreciated. Thanks in advance.

Sincerely,
- Byron Followell
followell@dynasty.net (Home & preferred address)
Byron_Followell@tmmna.com (Work address)
Homepage: http://www.geocities.com/heartland/acres/6391/

Reach me by ICQ. My ICQ# is 13014170 or,
* Page me online through my Personal Communication Center: http://wwp.mirabilis.com/13014170 (go there and try it!) or,
* Send me E-mail Express directly to my computer screen 13014170@pager.mirabilis.com

3963. Re: Diamond Back 3 problems

Newsgroup: comp.sys.atari.st
Date: 1998-08-03 00:00:00 UTC
From: bdc2@po.cwru.edu
Message-ID: <6q4oc3bcb1@pale-rider.INS.CWRU.Edu>
Source record: 96027

On 3 Aug 1998 15:51:46 , James F. Haslam wrote:
>Hi All!
>
>I wonder if anyone out there can help?
>
>I recenlly had all my hard drive partitions wiped! Luckily (or so I
>thought) I had a recent full backup on Zip Disk created by Diamond
>Back version 3.60.
>
>However, when I try to restore it, it doesn't work. The backup is in
>three folders on the Zip Disk: C_BACKUP, D_BACKUP, E_BACKUP and
>F_BACKUP. Following the manual I rebuild the log file (as the original
>logs were lost as well) for each and select the original source and
>destinations, this seems to go all right until I actually try to
>restore. It seems not to have selected any files (it doesn't actually
>access the Zip Drive at all) and as soon as I start the restore it
>says "GEM File Backup complete" even though nothing has transferred.
>
>This is causing great grief, as some of the data backed up includes my
>CV (or Resume for the Americans out there!). The only paper one I have
>is 10 years old!! :-((((
>
>Please reply either in here or by email!
>+----------------------------------+-----------------------------------+
>| James F. Haslam | Atari Falcon 4Mb, Tos 4 / MagiC 5 |
>| | |
>| Internet: jfhaslam@zetnet.co.uk | Yes, Atari's CAN surf the Net! |
>| | |
>| FidoNet mail: 2:254/105.2 | And in 16 bit colour too!! |
>+----------------------------------+-----------------------------------+

Unlike backing up to tape, DB3 cant tell whether the files are compressed or
not! On Zip disks, the file names are the same as those on the original
disk, so if you compressed them during backup, you must tell the restore
function exactly how they were stored. DB3 can then decompres them!
Otherwise, it cannot tell the format from the file itself.

Boris

Boris D. Cahan
bdc2@po.cwru.edu

3964. Re: New Atari ISP - UK

Newsgroup: comp.sys.atari.st
Date: 1998-08-03 00:00:00 UTC
From: jfhaslam@zetnet.co.uk
Message-ID: <6q4qc4fif1@irk.zetnet.co.uk>
Source record: 96028

On 3 Aug 1998 06:14:45 , Ben Hills wrote:
>Hi,
>
>>
>> James F. Haslam wrote in message <6ptks6$6q$1@irk.zetnet.co.uk>...
>> >On 31 Jul 1998 12:40:43, "Roy Goring" wrote:
>> >
>> >>There is now a new Atari ISP in the UK :-)
>> >
>> >>56Kb connection
>> >>NO engaged tones
>> >>Local call rates
>> >>Large newsgroup base
>> >>Very fast connection
>> >>Very fast downloads
>> >>No problem connection with any Atari (PC and Mac as well)
>> >
>> >Sounds like Zetnet! Are you abandoning Zetnet, Roy?? If so, why?
>> >
>>
>> It can't be Zetnet, they only offer 33Kb connections.

>I thought Zetnet did offer connection speeds of 56K, but only on
>their more expensive accounts?

Ditto!

James

3965. Re: HELP: IDE HARD-DISK

Newsgroup: comp.sys.atari.st
Date: 1998-08-03 00:00:00 UTC
From: jfhaslam@zetnet.co.uk
Message-ID: <6q4qc8fif2@irk.zetnet.co.uk>
Source record: 96029

On 31 Jul 98 03:17:10 G, Slc.Dennis Bishop wrote:
>On 30 Jul 1998 17:21:15, Fayolle wrote:
>>How can i connect an ide hard-disk with an atari 1040 STE?
>>.
> You can't.

Yes you can!

A company here in the UK, called The Upgrade Shop offers the IDEal
Hard Drive Interface for 59 UK Pounds. Its STE only and enables a 2.5"
IDE drive to be sited inside the case. 3.5" drives only fit inside
re-cased STEs.

The contact details are as follows:

The Upgrade Shop
37 Crossall Street
Macclesfield
Cheshire
SK11 6QF
United Kingdom

Telephone +44 (0) 1625 503448

Hope that helps!

James

3966. Re: Parallel Sparq w/8 bit or ST?

Newsgroup: comp.sys.atari.st
Date: 1998-08-03 00:00:00 UTC
From: Sven Persson <sven.persson@mbox301.swipnet.se>
Message-ID: <01bdbeff$3dba4f40$4ebaf482@sven133>
Source record: 96030

Hi!

> Does anyone know if there is a way to use an external/parallel
> Syquest Sparq with the Atari 8 bit or with the Atari ST? Any
> information would be greatly appreciated. Thanks in advance.

I m not sure, but I think the ST lacks some of the control lines (in the parallelport) to make it possible...

/Peter

3967. FS: Hard Drive "Toad under-the-monitor" style case 400MB SCSI

Newsgroup: comp.sys.atari.st
Date: 1998-08-03 00:00:00 UTC
From: tj@oro.net
Message-ID: <tj-0308981000160001@i394.oro.net>
Source record: 96031

All housed in the "under the monitor" style case from Toad Computer that was used for the Syquest removable drives they sold, lighted power button on front, all in great cosmetic shape. Housed inside is a Digital 400MB SCSI HDD in one bay and a 2nd bay is available for any other drive including removeables. Works right away on the newer Ataris and if you have an older one, then you will need one of those LINK adapters.

$199 plus freight. Add $50 if you want a Syquest 44MB removable drive in the 2nd bay. Also have a couple 44MB cartridges available for sale. Makes for a great HDD system for Ataris and any other SCSI based system like Macintosh.

Tom

3968. Re: Diamond Back 3 problems

Newsgroup: comp.sys.atari.st
Date: 1998-08-03 00:00:00 UTC
From: jfhaslam@zetnet.co.uk
Message-ID: <6q4rrl$fl2$1@irk.zetnet.co.uk>
Source record: 96032

On 3 Aug 1998 16:26:43 , boris d. cahan wrote:
>On 3 Aug 1998 15:51:46 , James F. Haslam wrote:

>>I recenlly had all my hard drive partitions wiped! Luckily (or so I
>>thought) I had a recent full backup on Zip Disk created by Diamond
>>Back version 3.60.
>>
>>However, when I try to restore it, it doesn't work. The backup is in
>>three folders on the Zip Disk: C_BACKUP, D_BACKUP, E_BACKUP and
>>F_BACKUP. Following the manual I rebuild the log file (as the original
>>logs were lost as well) for each and select the original source and
>>destinations, this seems to go all right until I actually try to
>>restore. It seems not to have selected any files (it doesn't actually
>>access the Zip Drive at all) and as soon as I start the restore it
>>says "GEM File Backup complete" even though nothing has transferred.

> Unlike backing up to tape, DB3 cant tell whether the files are compressed or
> not! On Zip disks, the file names are the same as those on the original
> disk, so if you compressed them during backup, you must tell the restore
> function exactly how they were stored. DB3 can then decompres them!
> Otherwise, it cannot tell the format from the file itself.

Oops! Yes you are correct, but I have selected the compression option
when I rebuild the logs, but it still doesn't select any files after
the logfile is rebuilt.

James

+----------------------------------+-----------------------------------+
James F. Haslam	Atari Falcon 4Mb, Tos 4 / MagiC 5
Internet: jfhaslam@zetnet.co.uk	Yes, Atari's CAN surf the Net!
FidoNet mail: 2:254/105.2	And in 16 bit colour too!!
+----------------------------------+-----------------------------------+

3969. Re: i'm looking for a software able to esta

Newsgroup: comp.sys.atari.st
Date: 1998-08-03 00:00:00 UTC
From: jfhaslam@zetnet.co.uk
Message-ID: <6q4sv6foe1@irk.zetnet.co.uk>
Source record: 96033

On 2 Aug 1998 12:57:06 , "kef" wrote:
>i'm looking for a software able to establish communications between a
>FALCON030 with a PC on the parrallel port or serial port.
>if you have any informations contact me.

There are two possibilities here:

1. A program called Ghostlink which enables an Atari to connect
via the parallel ports and access the PC's hard drives and CD
Rom.

2. Run StiNG which is a TCP/IP stack, which besides being able to
access the Internet can also connect to a local area network,
including PCs and Macs.

However, I don't have experience with either (besides using StiNG to
access the Net), so others will have to help.

Cheers!

James

+----------------------------------+-------------------------------------+
James F. Haslam	Atari Falcon 4Mb, Tos 4 / MagiC 5
Internet: jfhaslam@zetnet.co.uk	Yes, Atari's CAN surf the Net!
FidoNet mail: 2:254/105.2	And in 16 bit colour too!!
+----------------------------------+-------------------------------------+

3970. Re: Newsie .90 Bug?

Newsgroup: comp.sys.atari.st
Date: 1998-08-03 00:00:00 UTC
From: ddc@imaginet.fr
Message-ID: <6q4sglghv1@news.imaginet.fr>
Source record: 96034

On 2 Aug 1998 21:41:48 G, John M Rojewski wrote:
>On 26 Jul 1998 21:57:22 , Mike Kerslake wrote:
>>On 25 Jul 1998 08:58:55 , Alan Price wrote:
>>
>>>Another little niggle- if an item appears in the newsgroup directory
>>>(XOVER.TXT) but the corresponding file cannot be found, the entry can't
>>>be deleted. ISTR it could in previous versions. Not a a serious problem.
>>
>>Yes, I've found that bug as well :-(
>>
>Is this Offline, or Online, or both? I haven't heard of this one
>before.
John, I can confirm the bug. For me, it is definitely offline. To
reproduce it, it is very simple. Just delete a xxxx.TXT file which is
present in XOVER.TXT. You will see that you cannot delete the entry
within Newsie. For this purpose, I have kept a 0.88 version of Newsie, to
be able to do the cleaning easily.

--
Didier BRIEL
ddc@imaginet.fr

3971. Re: Basic info required

Newsgroup: comp.sys.atari.st
Date: 1998-08-03 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6q4u6k$o0m$1@news2.isdnet.net>
Source record: 96035

dirvine@my-dejanews.com a crit dans le message
<6q49ngpkl1@nnrp1.dejanews.com>...
>A mate uses an Atari STFM with trackman software for MIDI sequencing. I
have
>an old IBM 8086 PS2 with a monochrome monitor and I wondered if the monitor
>might work with the Atari (he's currently using a TV for a monitor). I
>haven't seen the Atari, so I don't know what kind of ports it has, can
>someone give me some info? And do I need drivers?
>

Nope. You can't (easily) connect a PC monitor.

>Also if anyone has a suggestion for a use for the PC (eg can it be
connected
>via serial cables and used for extra hard disk space or something?) that
>would be welcome.

Ghostlink or ParCP or Paralink or HDD Daemon.

>
>One more question - if I download shareware from the internet can the Atari
>read my PC disks, and if not, how can I get them from my PC to the Atari?

Yes, if you use DOS formatted 720K disk.

Check out the Quick FAQ for more details...

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3972. Re: Parallel Sparq w/8 bit or ST?

Newsgroup: comp.sys.atari.st
Date: 1998-08-03 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6q4u6v$o0m$2@news2.isdnet.net>
Source record: 96036

Byron Followell a &#65533;crit dans le message
<35cee3a3.5549507@news.supernews.com>...
>
> Does anyone know if there is a way to use an external/parallel
>Syquest Sparq with the Atari 8 bit or with the Atari ST? Any
>information would be greatly appreciated. Thanks in advance.
>

Here we go again with the Parallel Zip problem...

The ST lacks several lines on the parallel port, making it incompatible with
your Sparq drive.

Don't know about the 8bit.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3973. Tosbox & ST floppies

Newsgroup: comp.sys.atari.st
Date: 1998-08-03 00:00:00 UTC
From: Mark Slagell <bald_soprano@usa.net>
Message-ID: <35C60119.3738@usa.net>
Source record: 96037

The current development version of Tosbox contains a new feature for extracting files from old ST-formatted floppies (it's not quite plug-and-play, mind you; it requires some setting up, so please see notes on the webpage referred to below). While it will not read copy-protected disks, it should be able to deal with most special extended formats containing extra sectors and extra tracks, as well as the standard 360K/720K variety. This feature was not in my original plans for Tosbox, but since there were approximately half a gazillion requests....

I only have a few old ST floppies to test with here, so I'd appreciate it if some of you would take the time to try it out and let me know how well it works for you.

Notes and download at:
http://www.geocities.com/siliconvalley/vista/4448/tb_beta.html

3974. Re: St + Bugs

Newsgroup: comp.sys.atari.st
Date: 1998-08-03 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6q5168$2e3$1@roch.zetnet.co.uk>
Source record: 96038

```
On 2 Aug 1998 00:11:31 , Clair Shaw wrote:
>At Fri, 31 Jul 1998, 22:57:43 (message <<901922257.15313.0.nnrp-
>08.9e982e3e@news.demon.co.uk>>) Ade :) (from ) <mailto:ade@finitive.demo
>n.co.uk> sent a 15 line-long message in comp.sys.atari.st called "St +
>Bugs" saying:
>
>>Hi World (again)
>>
>>Will my poor little STe and forget-me-not-II Clock be troubled by the
>>millenium bug ?
>>
>>And if so will normal insect spray get rid of it ?
>>
>>
>>Ade
>
>I believe your ST will be ok 'til the year 2024(?) as long as you use 4
>digits for the year (i.e. 98 will be 1998)

the software only seems to work from 1987-1999
kevin
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best
```

3975. Milan Distribution....

Newsgroup: comp.sys.atari.st
Date: 1998-08-03 00:00:00 UTC
From: Keith Scroggins <kws@saltmine.radix.net>
Message-ID: <6q529u$9lm$2@news1.Radix.Net>
Source record: 96039

Since I haven't seen a message about this.....

The Milan team sent me an email message about Godfather Computers being an official distributor of the Milan in the US, and they also said that a early version of the Milan with an English OS will be out for testers in the week and I could purchase one to see if I had any interest in distributing the machine. Depending on the price, I might try to pick one up.

Poor timing for me since I'm getting ready to goto Las Vegas and the Toad sales are slowing down due to the summer......

3976. Re: Diamond Back 3 problems

Newsgroup: comp.sys.atari.st
Date: 1998-08-03 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6q56o8$3co$1@roch.zetnet.co.uk>
Source record: 96040

On 3 Aug 1998 15:51:46 G, James F. Haslam wrote:

>I recenlly had all my hard drive partitions wiped! Luckily (or so I
>thought) I had a recent full backup on Zip Disk created by Diamond
>Back version 3.60.
>
>However, when I try to restore it, it doesn't work. The backup is in
>three folders on the Zip Disk: C_BACKUP, D_BACKUP, E_BACKUP and
>F_BACKUP. Following the manual I rebuild the log file (as the original
>logs were lost as well) for each and select the original source and
>destinations, this seems to go all right until I actually try to
>restore. It seems not to have selected any files (it doesn't actually
>access the Zip Drive at all) and as soon as I start the restore it
>says "GEM File Backup complete" even though nothing has transferred.

I've never actually backed up to ZIP as I use a streamer but I think
YOU have to select the files to be restored. As far as I remember you
double click on the archive and a window will open showing you all the
files therein. Luckily there is a Select All menu entry so you don't
have to go through clicking them all.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

3977. Re: i'm looking for a software able to

Newsgroup: comp.sys.atari.st
Date: 1998-08-03 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6q56oa$3co$2@roch.zetnet.co.uk>
Source record: 96041

On 3 Aug 1998 17:45:10 G, James F. Haslam wrote:
>On 2 Aug 1998 12:57:06 , "kef" wrote:
>>i'm looking for a software able to establish communications between a
>>FALCON030 with a PC on the parrallel port or serial port.
>>if you have any informations contact me.
>
>
>There are two possibilities here:
>
>
>1. A program called Ghostlink which enables an Atari to connect
> via the parallel ports and access the PC's hard drives and CD
> Rom.

Errmmm ... Ghostlink uses the serial port. I have used it occasionally
and it works fine.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

3978. Atari

Newsgroup: comp.sys.atari.st
Date: 1998-08-03 00:00:00 UTC
From: zeppelin@access2.mountain.net
Message-ID: <35c623f5.0@news.mountain.net>
Source record: 96042

There is an Atari computer?
I thought there was only the old gaming system?
Where can I get more information on Atari machines?

Whil digging through the NetBSD archives I saw there was a Atari port.

Sincerely,
Joshua Shriver
jshrive3@wvu.edu

3979. Re: Newsie .90 Bug?

Newsgroup: comp.sys.atari.st
Date: 1998-08-03 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <6q5dkcgqh1@irk.zetnet.co.uk>
Source record: 96043

On 2 Aug 1998 21:41:48 G, John M Rojewski wrote:
>On 26 Jul 1998 21:57:22 , Mike Kerslake wrote:
>>On 25 Jul 1998 08:58:55 , Alan Price wrote:
>>
>>>Another little niggle- if an item appears in the newsgroup directory
>>>(XOVER.TXT) but the corresponding file cannot be found, the entry can't
>>>be deleted. ISTR it could in previous versions. Not a a serious problem.
>>
>>Yes, I've found that bug as well :-(
>>
>Is this Offline, or Online, or both? I haven't heard of this one
>before.

I've had it happen when reading Offline, I'm using a single TOS STe.

Actually it can be deleted, someone (sorry can't remember who) gave
the simple and very effective answer the other day, go into your text
editor, create a file with the offending text number, insert a word to
create a text file and save, it then appears back in the list and can
be deleted.

Regards

Trevor

3980. Atarihacks Mailing List!

Newsgroup: comp.sys.atari.st
Date: 1998-08-04 00:00:00 UTC
From: Marcello Vezzelli <vezz@geocities.com>
Message-ID: <35C63CA9.81F46FD9@geocities.com>
Source record: 95851
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

```
Hi all,
just two lines to say that I activated a Atari Hardware Hacks mailing
list.
Look at my home page Atari ST section for subscribing...

Ciao!
--
Marcello Vezzelli - Italy
-----------------------------------------------
The Atari ST Hardware Hacks Page
http://come.to/vezz.it
mailto:vezz@geocities.com
-----------------------------------------------
```

3981. Re: Composite Output From a Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-08-04 00:00:00 UTC
From: wplatt@bellsouth.net
Message-ID: <b0tx1.170$ba.418455@news4.atl.bellsouth.net>
Source record: 95852

Will it do any damage to the computer if you solder RCA jacks and
leave the VGA monitor connected.

Also the 640x480 true color mode flickers alot. Is there a converter
to deinterlace this output to a multisync monitor

Also whar resolution does the overscan go to....

Thanxs

B.P.

On 3 Aug 1998 00:30:03 -, Lonnie McClure wrote:
>In article <6pgvh0$3fv$1@ns1.sols.net>, Phantom (phantomm@eastky.net)
>stated:
>
>> Does anyone know of a modification that will allow
>> one to get a composite output from a Atari Falcon?
>
>If you have the manual that originally shipped with the Falcon, the video
>port pinout is located on page E-4.
>
>If not, composite is located on pin #12 of the DB-19 video connector.
>Ground is available on pins #10 and #11.
>
>10 o o o o o o o o o o 1
>11 o o o o o o o o o 19
>
>DB-19 connectors were also used for Apple IIc/IIgs/Mac disk drive
>connections, so they should not be as difficult to come by as the DIN-
>13's used for video on ST's.
>
>You may want to consider adding an RCA jack to the back of your Falcon,
>and tapping these signals from inside the machine, however, as this would
>still leave the monitor port free.
>
>If you want to avoid soldering altogether, you will need to find one of
>the (apparently) somewhat rare "monitor blocks" that Atari made available
>that had the DB-19 on one side, and an RCA jack for composite output on
>the other.
>
>=================
>lmcclure@ibm.net
>.

3982. Re: Setting system clock via Internet

Newsgroup: comp.sys.atari.st
Date: 1998-08-04 00:00:00 UTC
From: misha.oneill@zetnet.co.uk
Message-ID: <35c6657838fdd10@zetnet.co.uk>
Source record: 95853

On Sunday 02-08-98 11:01 (-0400) Dennis McGuire wrote:

> I am using the T_SETCLK.APP program to set my system clock each
>time I connect to the Internet. I have a script for the STiNG DIALER.APP
>which runs T_SETCLK.APP. This program does what I want, but it brings up
>a dialog box asking if I want a TCP or UDP connection to get the time. I
>really don't care how it connects, I just wish it would do it without any
>user input! Are there any other options which will let me do this
>automatically.
>
Hi Dennis,

If you have T_SETCLK.APP then I assume you have the complete Time
Services package it comes from. The one to use in LOGIN.BAT is
T_BATCLK.APP which is non-interactive; it won't ask any awkward
questions :)

The complete package is available at:

http://www.stud.uni-hannover.de/~perot/cli-serv.dl-bay-e.html

HTH
Misha

--
Misha O'Neill
<misha.oneill@zetnet.co.uk>
Otagger ï¿½1.15: "The year is 2258. The name of the place: Babylon 5."

3983. Re: LOGIN.BAT and Sting

Newsgroup: comp.sys.atari.st
Date: 1998-08-04 00:00:00 UTC
From: misha.oneill@zetnet.co.uk
Message-ID: <35c6657838fdd11@zetnet.co.uk>
Source record: 95854

On Monday 03-08-98 00:23 (+0200) Kenneth Medin wrote:

>Does anyone know where LOGIN.BAT is searched for by the Sting Dialer? I
>have tried the obvious places without success.
>
>The idea is to have Popwatch search for mail automaticly after logon.
>
Hi Kenneth,

Hey, that's a good idea! I think I'll play about with that myself :)

The Dialer takes this info (where to find LOGIN.BAT) from a setting in
STinG's DEFAULT.CFG :

```
# Used by the Dialer :
#
DIALER = 127.0.0.1
LOGIN_BATCH = F:\SYS\DIALER\LOGIN.BAT
```

It's not exactly an intuitive place for it to be, is it? I thought it
might be settable from the Dialer's Config, but it seems not...

HTH,
Misha

--
Misha O'Neill
<misha.oneill@zetnet.co.uk>
Otagger ï¿½1.15: "Nothing's the same any more."

3984. IDE CD-ROM drive under MetaDOS

Newsgroup: comp.sys.atari.st
Date: 1998-08-04 00:00:00 UTC
From: mb@tos.pl.net
Message-ID: <1MC1CLT@tos.pl.net>
Source record: 95855
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Does a MetaDOS BOS driver exist for accessing a CD-ROM drive connected to
the IDE interface present in, for example, Atari Falcon machines?

Any pointers to where such a driver is would be appreciated.

--
Mario Becroft	Tariland, Atari user group in New Zealand
mb@tos.pl.net	tariland@tos.pl.net
http://www.pl.net/~mario/	http://www.pl.net/~mario/tariland/

3985. Large IDE hard disc drive problems

Newsgroup: comp.sys.atari.st
Date: 1998-08-04 00:00:00 UTC
From: mb@tos.pl.net
Message-ID: <NNC1CMX@tos.pl.net>
Source record: 95856
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I have been trying to attach a 12 GB Quantum Bigfoot TX IDE hard disc drive to an Atari IDE interface, but the drive doesn't seem to work properly. I never had a problem with smaller drives, but with the 12 GB model, the following problems occur:

Using AHDI, the drive is not recognised at all.

Using HDDRIVER version 6, when I try to parition the drive using HDDRUTIL, it shows up with a capacity of only 4 GB. However it does allow me to create up to 8 GB of partitions (but not the full 12 GB). The drive then works fine, although with the reduced capacity.

What is happening there? Any suggestions would be appreciated.

--
Mario Becroft	Tariland, Atari user group in New Zealand
mb@tos.pl.net	tariland@tos.pl.net
http://www.pl.net/~mario/	http://www.pl.net/~mario/tariland/

3986. WTB : ST

Newsgroup: comp.sys.atari.st
Date: 1998-08-04 00:00:00 UTC
From: atari76@aol.com
Message-ID: <1998080403385300.XAA00649@ladder01.news.aol.com>
Source record: 95857

I am looking to buy anything to do with an Atari St 520-1040 ...Hard drives---Mouse---Disk Drives---Main units---ANYTHING.....Send list with prices...

Alan
Atari 2600 - 5200 - 7800 - Jaguar -3DO- Lynx -Playstation-Intellivision Colecovision -SMS- Odyssey 2 - Pong -NES- Hand Helds
- Table Tops

3987. fs: 1040 stf w/ monitor $60

Newsgroup: comp.sys.atari.st
Date: 1998-08-04 00:00:00 UTC
From: strembl2@chat.carleton.ca
Message-ID: <6q60r5$8ca$1@bertrand.ccs.carleton.ca>
Source record: 95858
Cross-posted to: comp.sys.atari.st,rec.games.video.atari

i have an atari 1040 stf for sale. pls give this old machine a home.

the package includes:
1040 atari stf w/ internal floppy drive
choice of sc1224 colour or sm monochrome monitor
power supply, all cables
mouse
dust jacket for keyboard & monitor
owners manuals for 1040, monitor
2 games, xevious & armada

all of this for $60 or best offer. you pay shipping. jon

---
sarah tremblay & jon starchuk

carleton university
Email address: strembl2@chat.carleton.ca

3988. Floppy disc media change detection

Newsgroup: comp.sys.atari.st
Date: 1998-08-04 00:00:00 UTC
From: mb@tos.pl.net
Message-ID: <NRC1CE1@tos.pl.net>
Source record: 95859
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I believe it is well known that many floppy disc drives are unsuitable for use with the Atari ST machines, because the computer is unable to detect a media change with such drives. Although the Force Media Change program can be used to avoid that, this is unsuitable for game programs where the machine must be booted from the game disc.

Is there any other way of avoiding this problem? I would be very interested in a detailed explanation of why this problem happens and any issues related to it. It would be good if a hardware modification is possible to correct the problem.

Thanks.

--
Mario Becroft	Tariland, Atari user group in New Zealand
mb@tos.pl.net	tariland@tos.pl.net
http://www.pl.net/~mario/	http://www.pl.net/~mario/tariland/

3989. Newsie v 0.90

Newsgroup: comp.sys.atari.st
Date: 1998-08-04 00:00:00 UTC
From: leaver@alphalink.com.au
Message-ID: <6q7746$3po$1@news.alphalink.com.au>
Source record: 95860

Newsie v 0.90 has an odd property which did not exist in (at least some) earlier versions. It is incompatible with some list serve software - in particular that a listserv@listserv.cuny.edu

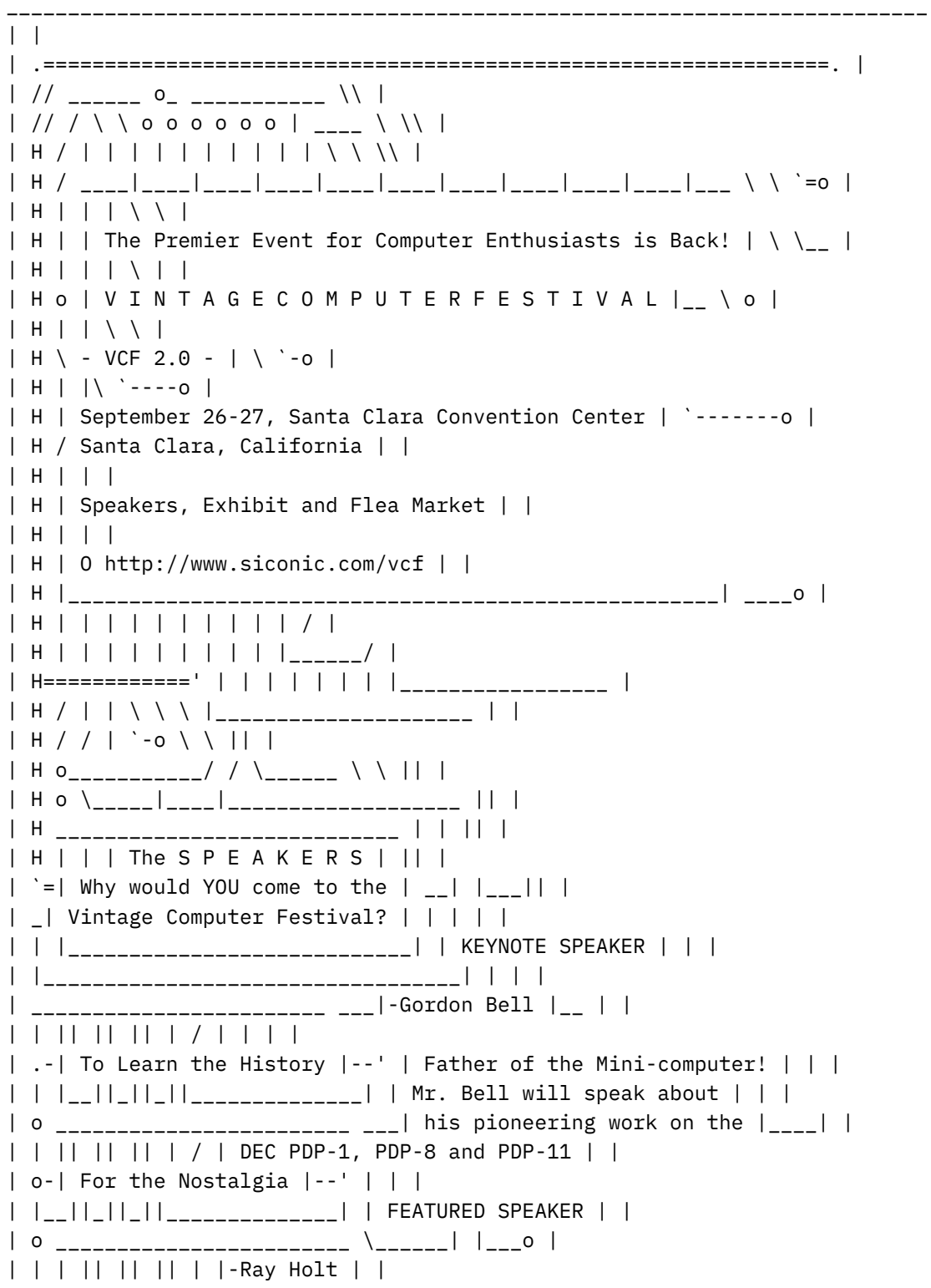
The CUNY software will not accept a SUBSCRIBE confirmation message sent by Newsie v 0.90, whereas even AntMail causes no problems.

David

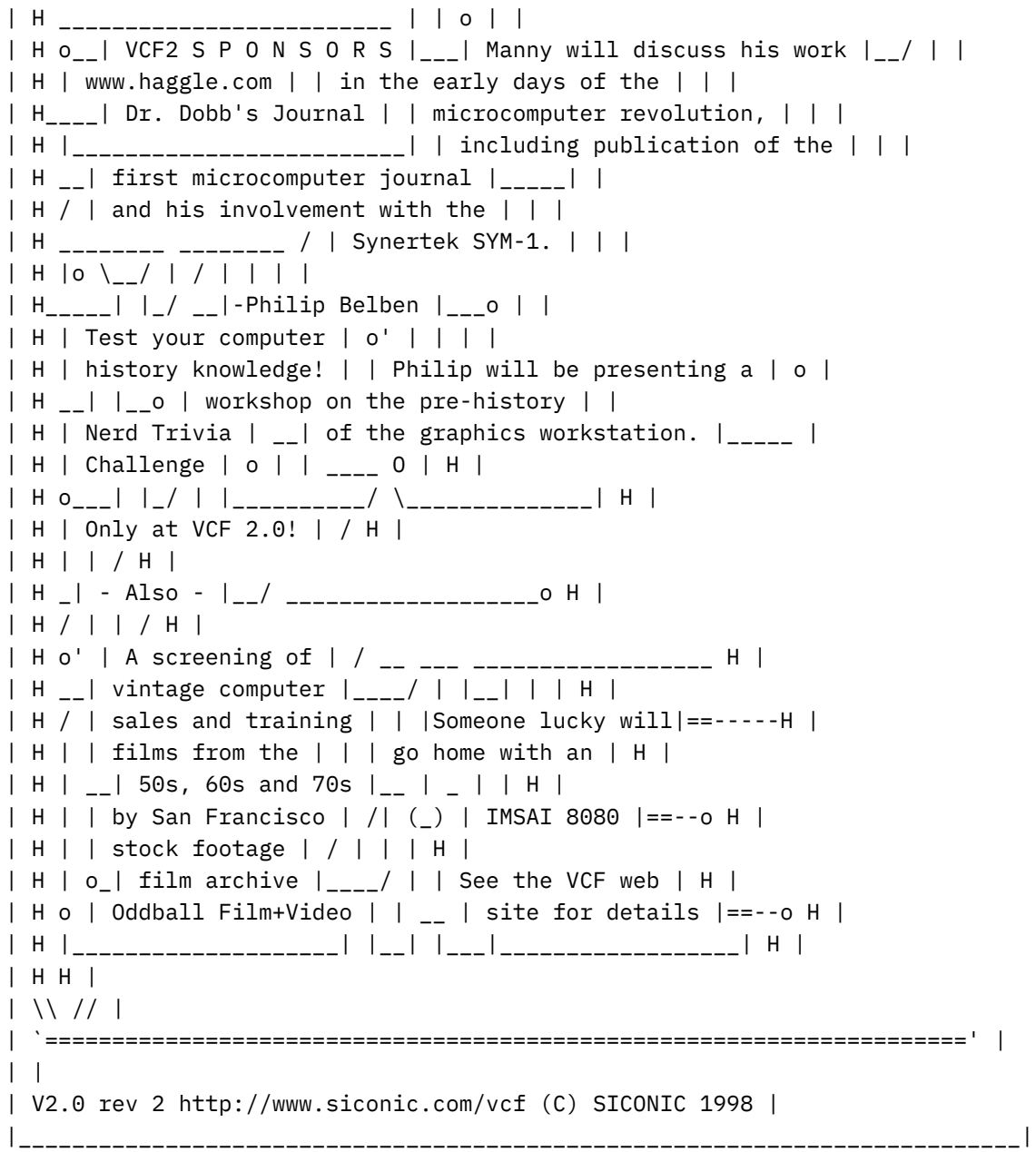
David Leaver 10 Goodparla St,
e-mail leaver@netinfo.com.au Hawker, ACT 2614
leaver@alphalink.com.au Australia

3990. VINTAGE COMPUTER FESTIVAL - VCF 2.0

Newsgroup: comp.sys.atari.st
Date: 1998-08-04 00:00:00 UTC
From: Sam Ismail <dastar@verio.com>
Message-ID: <6q6757$1gl$8@news.ncal.verio.com>
Source record: 95861


The Premier Event for Computer Enthusiasts is Back!
V I N T A G E C O M P U T E R F E S T I V A L
- VCF 2.0 -
September 26-27, Santa Clara Convention Center
Santa Clara, California
Speakers, Exhibit and Flea Market
O http://www.siconic.com/vcf
The S P E A K E R S
Why would YOU come to the
Vintage Computer Festival?
KEYNOTE SPEAKER
-Gordon Bell
To Learn the History
Father of the Mini-computer!
Mr. Bell will speak about
his pioneering work on the
DEC PDP-1, PDP-8 and PDP-11
For the Nostalgia
FEATURED SPEAKER
-Ray Holt

To Hear the Speakers
To Buy Vintage Computers
For the Games & Contests
To Meet Other Collectors
To Meet the Pioneers
For the Prizes!
Who really invented the first microprocessor? Guess again. This designer of the JOLT and Synertek SYM-1 sin- gle-board computers will re- veal why computer history may need to be re-written.
David Rutland
On the National Bureau of Standards Western Automatic Computer (SWAC). Mr. Rutland worked under Harry Huskey to help build this first com- puter west of the rockies.
Philosophy of the Vintage Computer Festival... The main mission of the Vintage Computer Festival is to promote the preservation of "obsolete" compu- ters by allowing attendees to ex- perience the tech- nologies, people and stories that embody the remark- able tale of the computer revolu- tion.
Tom Geller
Whether you're into game consoles, handheld devices, arcade machines or personal computers, there's a Mac- based emulator for you.
Jim Willing
Jim will demonstrate ways in which you can put computers, new and old, back to work in the classroom. Also, how to care for your old computers.
Bruce Faust
Bruce will tell you every- thing you want to know about the Toshiba T1100, the first "laptop" computer.
Manny Lemas


VCF2 S P O N S O R S
www.haggle.com
Dr. Dobb's Journal
first microcomputer journal
and his involvement with the
Synertek SYM-1.
-Philip Belben
Test your computer
history knowledge!
Nerd Trivia
Challenge
Only at VCF 2.0!
- Also -
A screening of
vintage computer
sales and training
films from the
50s, 60s and 70s
by San Francisco
stock footage
film archive
Oddball Film+Video
Manny will discuss his work
in the early days of the
microcomputer revolution,
including publication of the
Philip will be presenting a
workshop on the pre-history
of the graphics workstation.
Someone lucky will
go home with an
IMSAI 8080
See the VCF web
site for details
V2.0 rev 2 http://www.siconic.com/vcf (C) SICONIC 1998

3991. Re: Printing from CAB

Newsgroup: comp.sys.atari.st
Date: 1998-08-04 00:00:00 UTC
From: derryck@TAKETHISOUTcix.co.uk
Message-ID: <6q6aob$18p$1@plutonium.compulink.co.uk>
Source record: 95862

On 1 Aug 1998 18:31:22 G, Mike Kerslake wrote:
>On 30 Jul 1998 06:54:15 , Derryck Croker wrote:
>
>>We must get together on this Mike, my experiencies with WDialog don't match
>>yours...
>
>Works wonderful here :-)

Well I'll trade you the ability to print a range of pages for the problem of
not being able to make my HP660C driver stay as the default driver rather
than the Epson EPL 4300 device that heads the list of drivers! :-))

>I'm using version 1.98 IIRC.

That one is a bit old now, it's up to V2. something.

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

3992. Re: Start Me Up!

Newsgroup: comp.sys.atari.st
Date: 1998-08-04 00:00:00 UTC
From: derryck@TAKETHISOUTcix.co.uk
Message-ID: <6q6aod$18p$3@plutonium.compulink.co.uk>
Source record: 95863

On 1 Aug 1998 20:27:36 G, Nurmix wrote:
>Well, I got the Start Me Up configuration utility. but it seems the "key" that
>came in the archive doesn't work with this version of SMU Setup,

Are you sure that you've entered it correctly - the key is correct for the
version of SMU in the archive that you have (1.00). Double and triple check
your typing! :-))

Once you get it working it's MUCH quicker than messing about with text
editors...

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

3993. CBHD in English?

Newsgroup: comp.sys.atari.st
Date: 1998-08-04 00:00:00 UTC
From: derryck@TAKETHISOUTcix.co.uk
Message-ID: <6q6aoc$18p$2@plutonium.compulink.co.uk>
Source record: 95864

I'm aware that translatation of the above into Englishnhad been started, but
is there a completed version available anywhere?

Rgds, Derryck

```
/----------------------------------------/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/----------------------------------------/
```

3994. Re: Diamond Back 3 problems

Newsgroup: comp.sys.atari.st
Date: 1998-08-04 00:00:00 UTC
From: ben@imperial.co.uk
Message-ID: <6q68rk$2hs$1@nnrp1.dejanews.com>
Source record: 95865

Hi,

> > Unlike backing up to tape, DB3 cant tell whether the files are compressed
or
> > not! On Zip disks, the file names are the same as those on the original
> > disk, so if you compressed them during backup, you must tell the restore
> > function exactly how they were stored. DB3 can then decompres them!
> > Otherwise, it cannot tell the format from the file itself.
>
> Oops! Yes you are correct, but I have selected the compression option
> when I rebuild the logs, but it still doesn't select any files after
> the logfile is rebuilt.
>
> James
>
I don't have Dimond Back to hand, but if I remember correctly, once you
have selected the set of files to restore, I think you need to click on
one of the drive icons (so a tick appears next to the drive) to tell DB3
where to restore the files to.

Hope this helps.

Regards,

Ben Hills.

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

3995. Re: IDE CD-ROM drive under MetaDOS

Newsgroup: comp.sys.atari.st
Date: 1998-08-04 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <902212797.392371@tornado.itea.ntnu.no>
Source record: 95866
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

```
In comp.sys.atari.st.tech Mario Becroft <mb@tos.pl.net> wrote:
> Does a MetaDOS BOS driver exist for accessing a CD-ROM drive connected to
> the IDE interface present in, for example, Atari Falcon machines?

Yes, there is one in CD-Tools by Julian Reschke. You can also use
HD-Driver 7.5x and a SCSI BOS-driver, as HD-Driver emulates SCSI on
IDE-devices.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

3996. Re: Floppy disc media change detection

Newsgroup: comp.sys.atari.st
Date: 1998-08-04 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <902212939.6812@tornado.itea.ntnu.no>
Source record: 95867
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In comp.sys.atari.st.tech Mario Becroft <mb@tos.pl.net> wrote:

> Is there any other way of avoiding this problem? I would be very
> interested in a detailed explanation of why this problem happens and any
> issues related to it. It would be good if a hardware modification is
> possible to correct the problem.

I simply hardwired the HD-detect switch on the drive to pin 2 on
the floppy cable. Works fine, but it's not that simple with drives
that has optical detection ;-)

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

3997. Monitor/Video adaptor for Falcon 030

Newsgroup: comp.sys.atari.st
Date: 1998-08-04 00:00:00 UTC
From: dietrich schwarz <dietrich.schwarz@uni-duisburg.de>
Message-ID: <35C6C0D9.5BF462C0@uni-duisburg.de>
Source record: 95868

Hi Atari freaks,

I like to build an adaptor to connect an vga-monitor and an atari SM124
monochrome monitor to a falcon 030. How can I set the proper video mode?
Maybe the connectors "M0" and "M1" are the ones to set the video mode,
but I don't know what to connect there.

Can anyone help?

Regards
--

Dipl.-Ing. D.Schwarz
Talstr.5
D-46537 Dinslaken
Email : Dietrich.Schwarz@uni-duisburg.de
Telefon : 0203/3791088
FAX : 0203/3792938

3998. Re: Newsie .90 Bug?

Newsgroup: comp.sys.atari.st
Date: 1998-08-04 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <902222315.5027.0.rover.c3adfca1@news.demon.nl>
Source record: 95869

On 3 Aug 1998 22:29:32 G, Trevor Spencer wrote:
>>>
>>>>Another little niggle- if an item appears in the newsgroup directory
>>>>(XOVER.TXT) but the corresponding file cannot be found, the entry can't
>>>>be deleted. ISTR it could in previous versions. Not a a serious problem.
>>>
>>>Yes, I've found that bug as well :-(
>>>
>>Is this Offline, or Online, or both? I haven't heard of this one
>>before.
>
>I've had it happen when reading Offline, I'm using a single TOS STe.
>
>Actually it can be deleted, someone (sorry can't remember who) gave
>the simple and very effective answer the other day, go into your text
>editor, create a file with the offending text number, insert a word to
>create a text file and save, it then appears back in the list and can
>be deleted.
>
Hi problem-having-Newsie-users,

got the same problem here, offline. So why not simply load XOVER.TXT into
the editor and delete the line with the missing number? Fixes it in a jiffy
too! AND saves you some more keyclicks to first store a file at the relevant
place, go back into Newsie, find the NG and delete the file :-)

CU NeXT msg,

____
/ __ . __ | |
/ / / / / / /_ | Email: louis@holleman.demon.nl |
/_ /_/ /_/ / __/ | http://www.holleman.demon.nl |
| |
____

3999. Re: i'm looking for a software able to establish communications between a

Newsgroup: comp.sys.atari.st
Date: 1998-08-04 00:00:00 UTC
From: ginestet <ginestet@nosp*m.club-internet.fr>
Message-ID: <6q6k2c$3vs$1@front3.grolier.fr>
Source record: 95870

kef a crit dans le message <6q1gerdjt1@unix39.planete.net>...
>i'm looking for a software able to establish communications between a
>FALCON030 with a PC on the parrallel port or serial port.
>if you have any informations contact me.
>kef@dyadel.net

On the serial port, GHOSTLINK transfers files at the speed of
115kbit/S (>10kbytes/s). (with the serail port acceleration
program HSMODEM or FSERIAL)

On the parallel port PARCP transfers files at the speed of
approx. 70 kbytes/s

These speeds were attained between a FALCON030 and a Pentium PC.

Ghostlink is much easier to use, but ParCP is much faster

I prefer ParCP because of its speed.

Anyway I don't use any of these program anymore. I've bought
HDDriver, which enables me to transfer files between my Falcon and my PC
using a rack-mounted IDE drive.

(HDDriver can handle 2 IDE Harddisk and read MS-DOS partitions)

If you mean building a LAN, STinG may be what you need (TCP/IP stack)

4000. Re: Newsie .90 Bug?

Newsgroup: comp.sys.atari.st
Date: 1998-08-04 00:00:00 UTC
From: aprice@postern.demon.co.uk
Message-ID: <902223804.3650.3.nnrp-07.9e987258@news.demon.co.uk>
Source record: 95871

On 3 Aug 1998 22:29:32 G, Trevor Spencer wrote:
>Actually it can be deleted, someone (sorry can't remember who) gave
>the simple and very effective answer the other day, go into your text
>editor, create a file with the offending text number, insert a word to
>create a text file and save, it then appears back in the list and can
>be deleted.
>
I find it easier to edit the index line out of the corresponding
XOVER.TXT, especially if there is more than one in a NG. If you display
the contents of the NG folder alongside your edit window, you can check
which index entries don't have files, and also which files don't have
index entries, thus killing two birds with one stone.

--
Alan Price
http://www.postern.demon.co.uk

4001. Re: Atari

Newsgroup: comp.sys.atari.st
Date: 1998-08-04 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6q6l85$in7$1@news2.isdnet.net>
Source record: 95872

Joshua Shriver a ?crit dans le message <35c623f5.0@news.mountain.net>...
>There is an Atari computer?

There are lots of Atari computer systems. 8bit, 16/32bit...

>I thought there was only the old gaming system?

Well, that's wrong.

>Where can I get more information on Atari machines?
>

Try looking for "Atari 400" or "Atari 800XL" or "Atari ST", "Atari Falcon",
"Atari TT", "Portfolio" on your favourite search engine...

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

4002. Re: Floppy disc media change detection

Newsgroup: comp.sys.atari.st
Date: 1998-08-04 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6q6l8e$in7$2@news2.isdnet.net>
Source record: 95873
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Mario Becroft a crit dans le message ...
>I believe it is well known that many floppy disc drives are unsuitable for
>use with the Atari ST machines, because the computer is unable to detect a
>media change with such drives. Although the Force Media Change program can
>be used to avoid that, this is unsuitable for game programs where the
>machine must be booted from the game disc.
>
>Is there any other way of avoiding this problem? I would be very
>interested in a detailed explanation of why this problem happens and any
>issues related to it. It would be good if a hardware modification is
>possible to correct the problem.
>

There are jumpers on some drives, to change the way the drive handles media change.

There is also a program called fmc.lzh or fmc.zip that forces a media change on each access. I haven't tried it, but it should solve the problems that some people have with PC floppy drives.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

4003. Falcon won't fly

Newsgroup: comp.sys.atari.st
Date: 1998-08-04 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.980804052508.8131B-100000@sparkie.gnofn.org>
Source record: 95874

My Atari-made Falcon is failing. The floppy drive, MIDI ports, and SCSI port all quit at the same time. I bought a used power supply, but that didn't help. Anyone know why that would happen? Is there 1 chip controlling all that?

The IDE drive, video, printer, and modem port all work just fine. So my Falcon is just fine as an Internet machine, but its isolated from the real world!

Help!,
Dave

<pre>

```
_____
/ /
|||||||||||||||====]: dbg01@gnofn.org
\____\
```

</pre>
Bass player for Broadcast,
http://www.sstar.com/d
on the web

4004. Re: Falcon won't fly

Newsgroup: comp.sys.atari.st
Date: 1998-08-04 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <902230374.879417@tornado.itea.ntnu.no>
Source record: 95875

Dave Gostl <dbg01@gnofn.org> wrote:
> My Atari-made Falcon is failing. The floppy drive, MIDI ports, and SCSI port
> all quit at the same time. I bought a used power supply, but that didn't help.
> Anyone know why that would happen? Is there 1 chip controlling all that?

> The IDE drive, video, printer, and modem port all work just fine. So my Falcon
> is just fine as an Internet machine, but its isolated from the real world!

It sounds like a problem with the DMA-chip (floppy, SCSI), but I don't
know how that could affect the MIDI-ports. Does the DSP and/or audio
work? If it doesn't then it's almost certainly a DMA-problem.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

4005. Re: ATARI TOS ROM FILES GESUCHT!

Newsgroup: comp.sys.atari.st
Date: 1998-08-04 00:00:00 UTC
From: Konstantinos Xonis <gc85@mailserv.uni-giessen.de>
Message-ID: <Pine.GSO.3.95.980804152817.29220A-100000@sun8.hrz.uni-giessen.de>
Source record: 95876

On Sun, 2 Aug 1998, Jürgen Nuderscher wrote:

> Hallo Atari-User!
>
> Ich suche dringend nach dem ATARI TOS in der Version .2.06!
> Vielleicht kann mir jemand Informationen geben, wie ich die TOS.IMG
> Datei bekommen kann.
> Ich bin im Besitz eines ATARI 1040 STF mit Baujahr 1995 und habe daher
> leider eine ältere Version im ROM. Für Informationen wäre ich sehr
> dankbar!
>
> CIAO Jürgen
>
> e-mail: oe9njj@cable.vol.at
>
>
>

Schau mal unter:
ftp://ftp.fatal-design.com/pub/tos/german/

Da gibt es so ziemlich alle TOS ROMs...

Viel spass damit...
--
-
Konstantinos XONIS (XAKChaos of XAK-Design Wetzlar)
Snail Mail: E-mail:
Konstantinos Xonis Konstantinos.Xonis@physik.uni-giessen.de
Buderusstrasse 14 FAX: +49 6441 390 943
D35576 Wetzlar TEL: +49 6441 390 944 or (mobile) +49 177 7025 529
FR Germany
(Bomb plutonium heroine XTC whitehouse Iraq terror kill kokain cocaine uran)

OMA !!! Stoer mich jetzt nicht, ich fliege !!

4006. Re: CBHD in English?

Newsgroup: comp.sys.atari.st
Date: 1998-08-04 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6q73nj$bq4$1@roch.zetnet.co.uk>
Source record: 95877

On 4 Aug 1998 06:46:36 G, Derryck Croker wrote:
>I'm aware that translatation of the above into Englishnhad been started, but
>is there a completed version available anywhere?

I did the CBHD.TXT and the CBHDCONF.RSC and then accepted Peter West's
offer to do the SCSIDRV.TXT as my brain was beginning to hurt :-)

If Peter has not yet finished you are welcome to the two parts I have
done in the interim.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

4007. WTB: Atari STf Set-up

Newsgroup: comp.sys.atari.st
Date: 1998-08-04 00:00:00 UTC
From: Karl Miller <swatchariffic@geocities.com>
Message-ID: <35C70FF3.6559@geocities.com>
Source record: 95878

Hi!

I am looking to purchase a complete WORKING ST set-up. I used to be into Atari, and a hankering for the good ol' days has come back, so if you can help me out, please do. I will need:

ST (1040ST or STf or STfm)
Color Monitor
mouse
all related cables
SH204 HDD

Please send list, including item condition and price.

thanks.

Karl.

4008. Re: Milan Distribution....

Newsgroup: comp.sys.atari.st
Date: 1998-08-04 00:00:00 UTC
From: aa778@cleveland.Freenet.Edu
Message-ID: <6q756k$4r7$1@pale-rider.INS.CWRU.Edu>
Source record: 95879

I'd be interested in the price of one of these machines.
--
IBM OS/2 Warp 4.0 - WinNT 4.0 Fred Horvat
Win95 - Win98 - MagiC 5.03 Free-Net Atari Portfolio Sigop
Compuserve ID : 104020.3022@compuserve.com Atari Classic/LYNX/Jaguar gamer

4009. FS: (UK) Atari 1040STFM

Newsgroup: comp.sys.atari.st
Date: 1998-08-04 00:00:00 UTC
From: WiLf <shu95rjw@reading.ac.uk>
Message-ID: <Pine.SOL.3.95q.980804132313.28348A-100000@sumb1.reading.ac.uk>
Source record: 95880

Atari 1040STFM
1Mb RAM
Joystick and mouse
All manuals
A 15" monitor box full of software - boxed games include Powermonger,
Campaign, Populous 2, Realms, Shadowlands, etc. etc. Many unboxed games
and apps. Also 2 80-capacity disk boxes full of blanks and coverdisks from
ST Format, ST Review etc.
Also a nice little wooden shelf to put a monitor on!

Situated in Newbury, Berkshire.

40 quid

Cheers,
Wilf.

4010. Re: St + Bugs

Newsgroup: comp.sys.atari.st
Date: 1998-08-04 00:00:00 UTC
From: Clair Shaw <Clair@shaw1.demon.co.uk>
Message-ID: <$rkxdPAplvx1QwYx@shaw1.demon.co.uk>
Source record: 95881

At Mon, 3 Aug 1998, 18:57:12 (message <<6q5168$2e3$1@roch.zetnet.co.uk>>
) kevin dermott (from SOBER CITY) <mailto:kdermott@zetnet.co.uk> sent a
32 line-long message in comp.sys.atari.st called "St + Bugs" saying:

>On 2 Aug 1998 00:11:31 , Clair Shaw wrote:
>>At Fri, 31 Jul 1998, 22:57:43 (message <<901922257.15313.0.nnrp-
>>08.9e982e3e@news.demon.co.uk>>) Ade :) (from) <mailto:ade@finitive.demo
>>n.co.uk> sent a 15 line-long message in comp.sys.atari.st called "St +
>>Bugs" saying:
>>
>>>Hi World (again)
>>>
>>>Will my poor little STe and forget-me-not-II Clock be troubled by the
>>>millenium bug ?
>>>
>>>And if so will normal insect spray get rid of it ?
>>>
>>>
>>>Ade
>>
>>I believe your ST will be ok 'til the year 2024(?) as long as you use 4
>>digits for the year (i.e. 98 will be 1998)
>
>the software only seems to work from 1987-1999

Forget me not? I didn't know about that but the Atari ITSELF will be
ok...

--
Clair Shaw (Alias: C|D|S or CDS) /----------|______ /---\
Mailto:Clair@Shaw1.demon.co.uk | /--------| \ | | | DELETE THE
WWW: http://www.shaw1.demon.co.uk | | | |) | \ \ .NO.SPAM.HERE
ICQ: 1043359 | _______|_ | | | | ENDING TO REPLY
Pager: 1043359@pager.mirabilis.com __________|______/ ___/

4011. Re: Milan Distribution....

Newsgroup: comp.sys.atari.st
Date: 1998-08-04 00:00:00 UTC
From: tj@oro.net
Message-ID: <tj-0408980825520001@i385.oro.net>
Source record: 95882

Hi, Tom here from GodFather Computer, Inc.

We have been looking into becoming an authorized distributor of the Milan here in the USA but since units are not available as of yet for english users, it is still too early for us to commit to the program. We like what we see so far but still have some un-answered questions we need to get from the Milan folk before we 110% commit to the cause.

We had good response to our earlier newsgroup post about becoming a Milan dealer and things are looking good. We believe it is important that an english web page be created by the Milan folk and that the english version of the Milan be ready for shipment before the program is put into place.

Thanks

Tom

In article <6q529u$9lm$2@news1.Radix.Net>, Keith Scroggins <kws@saltmine.radix.net> wrote:

> Since I haven't seen a message about this.....
>
> The Milan team sent me an email message about Godfather Computers being
> an official distributor of the Milan in the US, and they also said that a
> early version of the Milan with an English OS will be out for testers in
> the week and I could purchase one to see if I had any interest in
> distributing the machine. Depending on the price, I might try to pick
> one up.
>
> Poor timing for me since I'm getting ready to goto Las Vegas and the Toad
> sales are slowing down due to the summer......

4012. Okami and Spam

Newsgroup: comp.sys.atari.st
Date: 1998-08-04 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <35c6bd641a2b0c0@HORMEL.unix.dsoe.com>
Source record: 95883

Is there a way to configure Okami so that during a newsgroup posting, my header's 'From:' field will use a spamblocker? As it stands now I have to add the spamblocker within the o.inf file's 'site configuration'. But doing it this way the spamblocker will be used for e-mail as well, something I don't want to do. The 'Reply-To' isn't a problem because I can edit that manually.

I'm an Okami newbie, so go easy on me ;-)

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

4013. Re: Milan Distribution....

Newsgroup: comp.sys.atari.st
Date: 1998-08-04 00:00:00 UTC
From: tj@oro.net
Message-ID: <tj-0408981332080001@i396.oro.net>
Source record: 95884

We are still working on the specifics but estimate price right now is $899 USD plus freights. Freights being the freight from Europe to USA then to your doorstop. This will be for a Milan 68040 system with 16MB RAM, 800MB to 1.2GB in size HDD, 1.44MB FDD, 2MB Video, Keyboard & Mouse, TOS 4.x and Milan OS. We will also be selling various monitors starting as low as $109 for a 14", $139 for a 15", and $229 for a 17". Our monitors come with a 3 year warranty and the Milan comes with a one year warranty.

Tom
GodFather Computer

In article <6q756k$4r7$1@pale-rider.INS.CWRU.Edu>,
aa778@cleveland.Freenet.Edu (Fred Horvat) wrote:

> I'd be interested in the price of one of these machines.
> --
> IBM OS/2 Warp 4.0 - WinNT 4.0 Fred Horvat
> Win95 - Win98 - MagiC 5.03 Free-Net Atari Portfolio Sigop
> Compuserve ID : 104020.3022@compuserve.com Atari Classic/LYNX/Jaguar gamer

4014. Re: i'm looking for a software able to establish communications betwe

Newsgroup: comp.sys.atari.st
Date: 1998-08-04 00:00:00 UTC
From: mike@bbsgate.interware.R.E.M.O.V.E.T.O.R.E.P.L.Y.it
Message-ID: <4579_mike@bbsgate.interware.R.E.M.O.V.E.T.O.R.E.P.L.Y.it>
Source record: 95885

In uno strano messaggio del 02 Aug 98 kef@dyadel.net (2:333/608.1) scrisse al povero All :
k> i'm looking for a software able to establish communications between a
k> FALCON030 with a PC on the parrallel port or serial port.
k> if you have any informations contact me.

1.1 What is PARCP?

PARCP stands for PARallel CoPier. It does copy files between two computers.
It acts as a file network running over parallel (=printer) ports of those
computers. This allows you to copy many and large files very quickly from
one machine to another.

1.2 Advantages of PARCP

It's cheap, it's fast, it's available everywhere, and it's easy.

[cheap and easy]

The PARCP cable is all that's needed to connect two computers, and it can
be build for very few bucks. You can even look around and if you find
parallel LapLink cable, you need nothing but PARCP!

[fast and available everywhere]

Connecting two computers takes only a seconds decision and a few minutes
work, no need to search for a netcard. This might even be especially
important in the case of notebooks, where netcard are not easily
available.

[easy]

Not requiring a netcard also means that apart from connecting the cables,
everything else is software configuration (which in principle could be
made very easy).

[available everywhere]

PARCP can connect two computers running different operating systems. No
need to search for a common network protocol, PARCP itself is a 'common
protocol'.

[easy and fast]

PARCP needs not to be 'installed' in the way you know it from Microsoft
operating systems - complicated procedure, several reboots, no ability to
uninstall. No! PARCP can be just unpacked and started - and it works!
Without reboots, without conflicts with other hardware or software

components, without headaches...

[available everywhere and easy]

PARCP can even connect two different platforms, like is IBM PC or clone
and Atari ST (or compatible). For Atari computers it's even more
important, because there are nearly no network cards.

[fast and easy]

Sometimes a ZIP disk is used to transfer files from one computer to
another - first copy files from one computer to ZIP, then copy files from
ZIP to another computer.

Is that easy? Fast? No!

PARCP easily outperforms parallel ZIP in reading - so if you connect
those two computers with a PARCP cable, it's more than two times faster
to copy the same amount of data from one computer to another.

1.3 Features

1.3.1 Supported computer platforms

PARCP has been designed to work on two different computer platforms:

o Atari ST/STE/TT/Falcon and compatible computers (Medusa/Hades).
PARCP is also compatible with all sorts of accelerator cards such
as AfterBurner040 for Falcon etc.

o IBM PC 386 and compatible clones (i.e. machines with 32-bit x86 CPU).
PARCP has been tested on AMD 386, Intel 486, Intel Pentium
and Cyrix 6x86 processors.

(I will use the word Atari as a reference for any of the former computers
and the word IBM for any of the latter ones in the rest of this document)

The main feature of PARCP is the ability of connecting of any two supported
computers:

o Atari <-----> Atari
o Atari <-----> IBM
o IBM <-----> IBM
...

6.2 Resources

PARCP Home Site:
==========

http://cas3.zlin.vutbr.cz/~stehlik/

Official PARCP site. Up-to-date versions, on-line history file.

http://users.zln.cz/~pstehlik/

Backup mirror WWW site. Often much faster than the PARCP Home site.

RST BBS in Pilsen, Czech Republic, tel. +420-19-227944 NeST 90:1200/7

Official PARCP BBS.

Kockens BBS in Sweden, tel. +4646250256

Another great Atari BBS supporting PARCP.

PARCP Support Site in UK:
==========

http://www.cyberstrider.org

CyberSTrider site with latest releases of the shareware and demo
software.

6.3 Getting the PARCP cable

The PARCP cable is built and sold by Titan Designs. You can order it at

Titan Designs Ltd
6 Witherford Way, Selly Oak
Birmingham B29 4AX. U.K.

Tel.: 0121-693 6669
Fax : 0121-414 1630

e-mail: TITANWEB@compuserve.com
http://ourworld.compuserve.com/homepages/TITANWEB

Alternatively you can get the PARCP cable directly from me. Just send me
10 DM, 8 US$ or 5 UKP in a (registered) letter and I'll send you the 2
metres (6 feets) long PARCP cable back.

...

6.5 CONTACTING THE AUTHOR

Feel free to send any bugreports, suggestions, remarks, registrations...

e-mail: stehlik@cas3.zlin.vutbr.cz
netmail: 90:1200/2@nest.ftn
snail mail:
Petr Stehlik
Pod Tlustou 5083
76001 Zlin
Czech Republic

Ciao, ** *Mike* ** www.interware.it/users/mike/ mike@interware.it
--
Butta il PiCcione e prendi un FALCONe !

--

Atarian ST -TS! 2:333/608(FidoNet) bbsgate.interware.it

4015. [UPGRADE] Joe 1.41 is available

Newsgroup: comp.sys.atari.st
Date: 1998-08-04 00:00:00 UTC
From: pierre.tonthat@hol.fr
Message-ID: <6q7v37ceb1@news4.isdnet.net>
Source record: 95886

Bonjour !

A bug fixed version of Joe is &vailable at my homepage :
http://www.mygale.org/05/nef/

See the UPGRADE.141 file for the description.

Bye !

Rajah Lone / Queen Meka

4016. Re: Atari

Newsgroup: comp.sys.atari.st
Date: 1998-08-04 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@mailbox.swipnet.se>
Message-ID: <WuMx1.2502$JR2.3465835@nntpserver.swip.net>
Source record: 95887

Joshua Shriver wrote:
>There is an Atari computer?
>I thought there was only the old gaming system?
>Where can I get more information on Atari machines?

Hi Joshua,
There certainly are a lot of Atari computers.
There have been several 8-bit machines and later on 16-bit (68000) and 16/32-bit (68030).
Some models: 400, 800, ST, STe, STacy, Mega ST, Mega STe, TT, Falcon.
And then there have also been a couple of game systems too - the most current one was the Jaguar which could be expanded with a CD-ROM player - and had 5 processors and 64-bit processing already a couple of years ago, before the other game console manufacturers (Sega, Nintendo)...
If you'd like to see a music studio setup based on the Atari Falcon with Cubase Audio, check out my homepage. Actually, the sync between midi and audio is better than on most PC-based systems running VST - which is quite impressive when you think about how long the Falcon has been around...

Best regards,
Claes
claes.holmerup@mailbox.swipnet.se
http://come.to/claes.holmerup

4017. Milan Update in the USA from GodFather Computer, Inc.

Newsgroup: comp.sys.atari.st
Date: 1998-08-04 00:00:00 UTC
From: tj@oro.net
Message-ID: <tj-04089816134400001@i386.oro.net>
Source record: 95888

If you did not see our original message a couple weeks ago regarding the Milan, please read on and then send us an email so we can get you on our database. This way we can keep you posted if you are interested in buying a Milan in the USA... Email: tj@godfather.com

The staff at GodFather Computer, Inc. would like to thank all the folks who sent us an email regarding the possibility of distribution of the Milan Computer in the USA. We must say things are looking good thus far.

We have been told an english version will be available very soon and once this happens, our plans are to acquire one for testing purposes in our USA office. We want to make 100% sure this product is made well and that it performs as advertised.

Once we feel comfortable that the english version is solid, we will start to accept pre-orders for the Milan. Our goal is to locate as many USA customers as possible for this 1st order so we can all keep our freight costs down since shipping from Europe to USA is not always cheap.

Although the exact price has not been set, here are the initial specifications of the Milan system we will be selling for approx $899 (USD) plus freights (freights being from Europe to USA to your doorstop):

Milan Computer housed in the designer Milan style case, 16MB RAM, 800MB to 1.2GB HDD, 1.44MB FDD, Keyboard, Mouse, 2MB Video Card, Milan OS, a Milan revised TOS 4.x, and manual.

GodFather Computer also sells a great line of monitors and laser printers to companion with your new Milan. 14" monitors start at only $109, 15" at $139, 17" at $249, 19" at $549, and 21" at $919. Our Digiview and Decaview monitors come with a 3 year warranty and the Milan at this time comes with a one year warranty.

Again, these are only preliminary specifications but we expect the final cut to be fairly similar if not exact. The main goal is to continue letting you know of the progress being made on bringing the Milan to the USA.

As soon as all the above items are 100%, we will add the Milan information to our web pages and begin to accept pre-orders.

Thank you again for the interest in the Milan Computer.

TJ Ferreira
GodFather Computer, Inc.
http://www.godfather.com

4018. Re: Help with Atari Laser Printer

Newsgroup: comp.sys.atari.st
Date: 1998-08-04 00:00:00 UTC
From: <>
Message-ID: <35c6f34a.0@news.ptw.com>
Source record: 95889

On 3 Aug 1998 19:17:26 , Christopher Kren wrote:
>I have an older Ataril Laser printer, I think it is the Atari Laser
>SLM804 or is it the 604 Not sure.
>
>Well anyways I'm looking to hook it up to a newer mac and was wondering
>if anyone had any clue how I could do that?
>
>Help would be great.
>
>Thank you
>
>Christopher Kren (kren@saber.net)
>
As far as I know, that is a 'No Can Do'.

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |

4019. CAB/CGI/Variables

Newsgroup: comp.sys.atari.st
Date: 1998-08-04 00:00:00 UTC
From: schrist@interlog.com
Message-ID: <6q8dme$lao@shell1.interlog.com>
Source record: 95890

Hi Everyone,

I've been working with CGI's using my TT, CAB 2.54 (licensed) OVL
1.2805, STinG 1.15

What I haven't been able to figure out is why when I use my Atari the
variable HTTP_REFERER never seems to be set. Other variables like
DOCUMENT_URI are set? I haven't been able to figure out why? When
I test things using Netscape/I.E. they seem fine?

Can someone explain to me why... What I need to do?

Here is two log lines of things I'm trying to track:

The track values:
(date/time, host, DOCUEMNT_URI, Document, Browswer, HTTP_REFERER)

Using CAB:

902279198 ip226-120.cc.interlog.com /~schrist/b5/space
HTML_ERROR:Missing_URL Cab/02.54=Ovl/1.2805=STiK/01.12 Unknown=Ref

Using Netscape:

902279622 ts29l5.pathcom.com /~schrist/b5/links
http://www.interlog.com/~schrist/b5/links.html
Mozilla/4.04=[en]= http://www.interlog.com/~schrist/b5/

Help!

(I'm off to download the latest OVL to see if it makes a difference).

Stephen Christian
www.interlog.com/~schrist

--

4020. Re: MagiC Dates

Newsgroup: comp.sys.atari.st
Date: 1998-08-05 00:00:00 UTC
From: ttuser@unix.dsoe.com
Message-ID: <35c8b1ae63e952@unix.dsoe.com>
Source record: 95644

Nurmix wrote:

> Under MagiC 5, is it possible for MagicDesk to display the file dates
> in the USA format (month/day/year) instead of the European format
> (day/month/year)?

Only with MagiC 6.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

4021. Re: Atari Doc' to Mac Doc???App's?

Newsgroup: comp.sys.atari.st
Date: 1998-08-05 00:00:00 UTC
From: ttuser@unix.dsoe.com
Message-ID: <35c8b1ae63e953@unix.dsoe.com>
Source record: 95645
Cross-posted to: comp.sys.mac.hardware.misc,comp.sys.atari.st

Sonicman wrote:

> Hello, a friend of mine who has no money, has an old ATARI 1040st
>that someone gave her and she is a talented writer who just landed her
>first paying writing gigs, but the pay is small and the publisher wants
>the doc's in mac format.
>
> I have the mac and will do the transfer for her but I need some sort
>of app that will read the atari wordwriter doc's, Any suggestions?

I think WordWriter's document format is the same as 1st Word's. Have your
friend try the 1st Word-to-RTF converter below:

ftp://ftp.funet.fi/pub/atari/util/wpls2rtf.zip

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

4022. Is it possible to connect a st to a pc lan?

Newsgroup: comp.sys.atari.st
Date: 1998-08-05 00:00:00 UTC
From: Raf <rafhh@mediaone.net>
Message-ID: <35C9471F.B8A9A3A8@mediaone.net>
Source record: 95646

Hi

I've got couple questions that might seem stupid, but the last time I
used an ST was in 1990.
I have an opurtunity to buy a Mega II with 4Megs And 40HD and I wonder
if it is possible to connect that thing ;-) to my PC Lan with TCP/Ip
protocol (Mostly becouse of one reason: Cable modem)? Is there a way?

Thanx
RAF

4023. Re: St + Bugs

Newsgroup: comp.sys.atari.st
Date: 1998-08-05 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6q89nd$h78$1@roch.zetnet.co.uk>
Source record: 95744

```
On 4 Aug 1998 13:07:05 , Clair Shaw wrote:
>At Mon, 3 Aug 1998, 18:57:12 (message <<6q5168$2e3$1@roch.zetnet.co.uk>>
>) kevin dermott (from SOBER CITY) <mailto:kdermott@zetnet.co.uk> sent a
>32 line-long message in comp.sys.atari.st called "St + Bugs" saying:
>
>>On 2 Aug 1998 00:11:31 , Clair Shaw wrote:
>>>At Fri, 31 Jul 1998, 22:57:43 (message <<901922257.15313.0.nnrp-
>>>08.9e982e3e@news.demon.co.uk>>) Ade :) (from ) <mailto:ade@finitive.demo
>>>n.co.uk> sent a 15 line-long message in comp.sys.atari.st called "St +
>>>Bugs" saying:
>>>
>>>>Hi World (again)
>>>>
>>>>Will my poor little STe and forget-me-not-II Clock be troubled by the
>>>>millenium bug ?
>>>>
>>>>And if so will normal insect spray get rid of it ?
>>>>
>>>>
>>>>Ade
>>>
>>>I believe your ST will be ok 'til the year 2024(?) as long as you use 4
>>>digits for the year (i.e. 98 will be 1998)
>>
>>the software only seems to work from 1987-1999
>
>Forget me not? I didn't know about that but the Atari ITSELF will be
>ok...

what's going to happen in 2024 then?
kevin
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best
```

4024. re: Falcon won't fly.

Newsgroup: comp.sys.atari.st
Date: 1998-08-05 00:00:00 UTC
From: burr@cyberhighway.net
Message-ID: <6q8em1$8m3$1@news.cyberhighway.net>
Source record: 95745

I have a suspician that the SDMA chip might be faulty as it controls those things.

Later,
James

4025. Re: Floppy disc media change detection

Newsgroup: comp.sys.atari.st
Date: 1998-08-05 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <980805005358$dbolt@my-ste.demon.co.uk>
Source record: 95746
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

```
-----BEGIN PGP SIGNED MESSAGE-----

On 4 Aug 1998 15:58:08 G, Mario Becroft wrote:
> I believe it is well known that many floppy disc drives are unsuitable for
> use with the Atari ST machines, because the computer is unable to detect a
> media change with such drives. Although the Force Media Change program can
> be used to avoid that, this is unsuitable for game programs where the
> machine must be booted from the game disc.
>
> Is there any other way of avoiding this problem? I would be very
> interested in a detailed explanation of why this problem happens and any
> issues related to it. It would be good if a hardware modification is
> possible to correct the problem.

On the Mitsumi drive that I have, I've bridged the disc detect switch and
have had no problems with it since. The switch is on the left hand side of
the drive, with the motor side up, with the connector facing you. On my
particular drive, there are two markings on the board. WP for the write
protect, which is the outside leg of the switch, and MS for motor select(?)
The bridge should be made between this and the center pin on the switch.

Once this has been done, to verify that you've got the correct pins, insert
a blank WRITE PROTECTED disc and try formatting it. If it formats, you've
got the wrong pins connected. If it doesn't, cancel and open the drive
window. Change discs and press escape. If it updates, the connection is
correct, and all that needs to be done is for the covers to be put back on
and the drive re-mounted into the machine.

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv

iQB1AgUBNcetKvt/J4yyMZyRAQEKJwL/YuEU4H/k/ZHjXXHOgPg/65br9Q6Z/ZQU
8hwrsjGmkVKI1awx1iqBiWAzfSTsCamkWWSvc1Mdt34WSfEQhmpUj2ZOB727OoCG
4x2CVWStbQh3UQshJcgRBaB902KXx0XT
=8O6h
-----END PGP SIGNATURE-----

Regards,
David. Email: dbolt@my-ste.demon.co.uk
--
Proud owner of:
Atari 520STE 4Mb, 1Gb + 540Mb HD, 3x CD, Magic 5.11, HD Driver 7.04, V.34
Atari 1040STE 4Mb
```

The Borg assimilated my cat...He doesn't act any differently.

4026. CAB.OVL/Dejanews Test

Newsgroup: comp.sys.atari.st
Date: 1998-08-05 00:00:00 UTC
From: ttuser@my-dejanews.com
Message-ID: <6q8oiq$e8t$1@nnrp1.dejanews.com>
Source record: 95747

Test posting using CAB.OVL 1.3007. << Neil >>

------== Posted via Deja News, The Leader in Internet Discussion ==------
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

4027. Re: Need way to read ST Disks on PC

Newsgroup: comp.sys.atari.st
Date: 1998-08-05 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <35cb7595.196811840@news.demon.co.uk>
Source record: 95748

On 31 Jul 1998 13:45:50 GMT, Neil Roughley
<roughley@HORMEL.unix.dsoe.com> wrote:

> "angelhacker" wrote:
>
>> Okay then. Tell me where I can find this program then? BTW, just for your
>> info, I'm currently the secretary of an Atari user club (St. Paul Atari
>> Computer Enthusisasts). COOL, eh.
>
>Yes, Minnesota is a 'cool' place -- all that cold air trickling up to
>Canada ;-)
>
>Seriously, the fact that you're the secretary of a local usergroup is
>great. Doubler may come in handy for some of your members stuck with the
>single-sided floppy dilemma. But at least they'll have access to
>another member's ST so that the files can be copied over to double-
>density disks.
>
>I e-mailed you but your address bounces. I've made Doubler available on
>the Web:
>
> http://www.excelprinters.com/doubler.zip
>
>Use it at your own risk. Try it on a few unimportant single-sided disks
>first to see how it works. The program may be useless, though, because if
>someone has single-sided disks, chances are that's all their floppy
>mechanism can handle anyway (or maybe not...).

If memory serves, the only difference between standard single and
double sided disks is that one of the heads is missing. The positions
for the bootsector, root directory and FAT areas is the same (ie on
the "single" side). Thus, in theory there is no reason why a PC which
can read 720K disks should not be able to physically and logically
read 360K ones.

I would hazard a guess that a PC which refuses to do so is
demonstrating stupidity in its software - an older PC might not. Also,
a decent low level utility could well retrieve the data intact.
"doubler" perhaps fools such PC's into thinking they are accessing a
double sided disk by adjusting the bootsector etc so that it looks
like a double sided disk, then marking all the clusters on the other
side as "bad" so they never get accessed?

Folks who've seen postings from me in the past will remember my PC is
horribly finicky about accessing ST disks. So it came as quite some

surprise just now to discover it quite happily deals with disks
formatted single sided on the ST (today at least)!

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

4028. Re: QED editing

Newsgroup: comp.sys.atari.st
Date: 1998-08-05 00:00:00 UTC
From: Nurmix@socal.com
Message-ID: <6q8vgh$20e@enews4.newsguy.com>
Source record: 95749

On 3 Aug 1998 18:22:44 , Mario Becroft wrote:

>Try reading the manual.

I've looked through it, I must have missed a few points. I'd be more likely to read it in full if it were just a TXT file manual, but it's the ever popular HYP type - and as mentioned before, this isn't my favorite. :^p
BTW: I always try to read all the manuals, not just blindly post before looking there. But I'm currently suffering from new software overload - too many new programs, too much new information, and too little time to take it all in. Hence, a quick question here for the information did the trick.

But that's why we're all here, isn't it?

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

4029. Re: StartMeUp!

Newsgroup: comp.sys.atari.st
Date: 1998-08-05 00:00:00 UTC
From: Nurmix@socal.com
Message-ID: <6q8vgj$20e@enews4.newsguy.com>
Source record: 95750

On 2 Aug 1998 13:31:12 , Derryck Croker wrote:

>On 31 Jul 1998 20:25:03 , Paul Nurminen wrote:
>>On 31 Jul 1998 09:36:24, Derryck Croker wrote:
>
>>>There is a solution for you, open your web browser to the URL in my sig and
>>>follow your nose.
>>
>>You BET I will... ;^)
>
>And? :-)))

THANK YOU!

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

4030. Re: LOGIN.BAT and Sting

Newsgroup: comp.sys.atari.st
Date: 1998-08-05 00:00:00 UTC
From: kennethm@tripnet.se
Message-ID: <35c81b6af3f8b0@tripnet.se>
Source record: 95751

on Tue 04-08-98 02:30 Misha O'Neill wrote:

>Hey, that's a good idea! I think I'll play about with that myself :)

Unfortunately it did not work properly. Popwatch could not find the .PRF
file on my Geneva+Neodesk setup. Besides the Dialer was put in sleep
mode (Geneva) and did not wake up afterwards. Had to force it awake in
the process manager.

>
>The Dialer takes this info (where to find LOGIN.BAT) from a setting in
>STinG's DEFAULT.CFG :
>
>## Used by the Dialer :
>##
>DIALER = 127.0.0.1
>LOGIN_BATCH = F:\SYS\DIALER\LOGIN.BAT
>
>It's not exactly an intuitive place for it to be, is it? I thought it
>might be settable from the Dialer's Config, but it seems not...

Oops, forgot there was a DEFAULT.CFG! Proves how easy Sting is to set up
these days.
--
Kenneth Medin <kennethm@tripnet.se>
http://www5.tripnet.se/~kennethm/
<<Produced with 100% pure Atari equipment>>

4031. ImageCopy 4.2b2

Newsgroup: comp.sys.atari.st
Date: 1998-08-05 00:00:00 UTC
From: grovem@ridgecrest.ca
Message-ID: <6q95rrhiv1@ash.ridgecrest.ca.us>
Source record: 95752

I just purchased the ImageCopy 4.1 (CD) upgrade from Systems for Tomorrow and patched it with V4.2b1 and V4.2b2 from the FaST web page. I haven't tried all the functions, but the first thing I noticed was file loading (I just tried GIF and TIF tonight) were very fast compaired to V4.0. Scrolling a large image was very smooth without any delay between slider positioning and image alignment. Looks like there are a load of new features as well to play with this weekend.
Thanks to Systems for Tomorrow for making the update available in the U.S. (for a meager sum) and to the FaST club for keeping a must have product a must have product.

Mike

4032. ExtenDOS Gold

Newsgroup: comp.sys.atari.st
Date: 1998-08-05 00:00:00 UTC
From: grovem@ridgecrest.ca
Message-ID: <6q96ejhiv2@ash.ridgecrest.ca.us>
Source record: 95753

FEI, just installed ExtenDOS Gold (latest upgrade) on my Falcon. There is a Cyber Drive 24X SCSI CD ROM (Hi_VAL, $79.00 FRY's Electronics) connected on the SCSI bus. Works perfect on my Mighty Sonic Falcon.

Another must have software package.

Mike

4033. ExtenDOS Gold

Newsgroup: comp.sys.atari.st
Date: 1998-08-05 00:00:00 UTC
From: grovem@ridgecrest.ca
Message-ID: <6q96johmb1@ash.ridgecrest.ca.us>
Source record: 95754

FEI, just installed ExtenDOS Gold (latest upgrade) on my Falcon. There is a Cyber Drive 24X SCSI CD ROM (Hi_VAL, $79.00-FRY's Electronics) connected on the SCSI bus. Works perfect on my Mighty Sonic Falcon.

Another must have software package.

Mike

4034. [INFO] Atari Worldwide BBS listing

Newsgroup: comp.sys.atari.st
Date: 1998-08-05 00:00:00 UTC
From: ludo@isbank.is
Message-ID: <6q95l5$2k8$1@nnrp1.dejanews.com>
Source record: 95755

```
This is a list of BBSes carrying atari stuff

version : 0.21
If you know other BBSes which carrys Atari files and Fidonet echo don't loose
any second E-mail me

Name
Country
Phone Number(s)
Speed (min/max)
Ratios
FTN Nodes and Networks

BBS I know of:
Australia (+61)
Mace
3 9481 8448
300 - 19200
none
Fidonet

Canada (+1)
Grand Central Galaxy
403 986 9843
14.4 Kbps
5/1
???
Total Eclipse II
604 451 0524
14.4 Kbps
???
???
TAF Online
416 421 8999
28.8 kbps
???
FidoNet, AtariNet, UseNet, NeST?, NAnet?
1ST STeps
604 522 7205
28.8 Kbps
???
???

Denmark (+45)
DK-Soft
43 717 075
```

28.8 Kbps
No
???

Finland (+358)
STafia
(0)2 2355892
(0)2 2355943
0.3-33.6 Kbps
0.3-14.4 Kbps
No
No

France (+33)
ACE
(0) 145 887 548
2.4-28.8 Kbps
???
???
World is Crazy
Please give me the New Number
9.6-19.2
4/1
???
AzimUt
(0)140 184 879
(0)140 899 995
2.4-33.6
ISDN
???
???
???
(0)164 294 423
???
???
???
Maryol
(0)389 691 239
???
???
???

Germany (+49)
Doa-Lin-Ha'y
528 197 505
2.4-14.4 Kbps
2Meg/Day
???
Falcon's Hideout
030 77 392 206
0.3-28.8kbps

No
No
GoreZone
484 160 69
2.4-19.2
No
???
SOS
402 994 043
0.3-28.8 Kbps
No
???
Wild Box
238 116 1398
9.6-19.2
No
???

NetherLands (+31)
Bearboard
102 900 490
ISDN
???
???
SSAG
365 333 981
28.8 Kbps
???
???

Norway (+47)
XBase
73 523 018
28.8 Kbps
???
???

Sweden (+46)
DataLine System
(0)87 782 886
0.3-33.6 Kbps
10/1 or Free
FidoNet AtariNet NeST
Elite's Hideout
8 - 59073485
???
???
???
Kockens
46 250 256
1.2-14.4 Kbps

1/10
???
MaSter
30 392 083
28.8 Kbps
No
???
MidiNet
40 160 655
33.6 Kbps
???
???
STraight BBS
31-336397
28.8
No
FidoNet FujiNet AtariNet SAKnet NeST

Switzerland
Central Data
(+41)(0)12 514 827
???
???
???

Uk (+44)
Chameleon
1 454 881 095
28.8 Kbps
No
???
Fortress
(0) 181 244 9825
???
???
Keith's Point
1 332 662 988
0.3-33.6 Kbps
No
Fidonet NeST AtariNet TurboNet FANFiles
Meon Valley
1 705 632 199
???-56k
???
Fidonet NeST AtariNet
The Tavern
1 814 456 514
0.3-28.8 Kbps
???
???

USA (+1)
ACEY
509 966 8555
???
???
???
Alternate Eternities
503 649 7615
0.3-14.4Kbps
1/10
???
The DarkForce!
606 886 9014
19.2 Kbps
???
No
Molin's Den of inquity
313 451 0524
0.3-14.4 Kbps
No
???
Neostag
216 792 2580
14.4Kbps
No
???
Cumberland county
609 451 74 75
14.4Kbps
???
???
Puddle City
503 289 9429
28.8Kbps
???
???
SOARing STAR
916 661 1538
14.4Kbps
???
???
The Machine
516 764 5748
0.3-14.4Kbps
1/4
???
The Rebel
702 435 0786
9.6-33.6Kbps
No
???

The Round Table
609 256 7524
1.2-28.8Kbps
1/5 & 1/10
???

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--
Ludovic Hirlimann
http://www.mygale.org/09/softkid/

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

4035. Re: Atari

Newsgroup: comp.sys.atari.st
Date: 1998-08-05 00:00:00 UTC
From: Jo&#65533;l Chappel <jchappel_nospam@softel.fr>
Message-ID: <01bdc062$363f7ba0$LocalHost@chappel>
Source record: 95756

Sorry Claes, but the 68000 is actually a 16/32 bits CPU, while the 68030 is real 32 bits... That's why Atari called its computer "ST" (68000), for "Sixteen-Thirty-two".The 68000 (and 68020) has a 16 bits data bus, but 32 bits internal registers, so it's a 16/32 bits CPU. The 68030 has a 32 bits data bus, and of course 32 bits registers...

You only wrote about real "Atari" machines. But Atari is definitely out for a year now. And their latest computer, around since 1993 (?), was the Falcon, and it's "only" a 16MHz 68030. And yet, it's still in use in many home studios (and homes), as you said, boosted with boards that can speed it up to 50 Mhz.

The name "Atari" has been recently buyed by a games company which intends to sell old classic arcade games on the actual game consoles. It seems they have no will to make a new Atari computer, not even a new Atari console.

Now, if you want to buy a new "Atari" computer, you must look for a clone. Power users should use a 68060 Hades computer (cf. http://www.stud.ee.ethz.ch/~caschwan/mhades.html) , and others will look for a 68040 Milan computer (see http://www.milan-computer.de) or a 68040 Phoenix computer (under development). All now use standard ISA or PCI boards so they can easily be updated.

As of operating systems, a few ones are in use : TOS (the historic monotasking ST OS), MultiTOS (the multitasking version, designed for Falcon computers), Geneva, Magic, Linux of course, and others are still under development : Dolmen.

These machines are designed to run home-office, internet, multimedia software, just as PC compatibles (but with a much better OS, with a real preemptive multitasking like Unix's) and of course home studios and desktop publishing (Calamus).

The Atari systems users are now self-supported, since there is no more any major company to control the market. And Atari users are rather fans. Most of our machines are old STs or Falcons with a lot of hardware and software releases so that we can have faster CPUs, better graphics.... but we don't change our multi-patched systems into modern PCs anyway. Because our systems are effective (who really needs Word and Excel at home ? who really needs a 300 MHz CPU while a 60 MHz one might do approximately the same job ? Any 300 MHz Pentium is more powerful than a 60 MHz 68060, but the power of the CPU goes into Windows, and it never gets out...), cheap (I don't have to release my system every year) and stable (I've just re-installed Windows on my office computer. It might be the 6th time in a year. I've never had any corrupted file on my ST system in 6 years...). And because we're all fans, and not only customers, Atari systems are still evoluting.

But even the newest "Atari" clones have now weak CPUs, compared to the latest Pentium/PowerPC/Alpha CPUs. So, they'll have to update it, as it's being done for Amiga Computers (another alternative 68xxx architecture, now moving to PowerPC). With the difference being that Amiga now belongs to Gateway, a big corporation that has money, whereas Atari clones are designed by little companies. Who knows if these will be able to design the new mainboards and release an updated OS required by a new CPU ? A solution might be the Motorola Firewire, which is a up-to-date RISC CPU compatible with the old 68xxx CPUs. But it's not totally compatible. Anyway, it would require only minor revisions on mainboards, and the actual operating systems could run on it (even if not optimized for, in the beginning)...

About the game consoles (Jaguar). Well, they were the first 64bits consoles. 2 years before Nintendo. 1 year before Sony's 32bits playstation. So they should have been a hit, but Atari wasted it all... I sometimes read about a Jaguar II project, but nothing seems to really happen. The point is that now, a game console is a major corporation matter. The 3DO consoles, designed by a little company, which were supposed to become a new standard after Sega and Nintendo 16 bits consoles, are now history. Even Sega, yet a major company, but not as big as Sony and Nintendo, seems to fade away. So how could a little Jaguar II come to be a console standard ? It would require a company as big and powerful as Sony.

Bye...

Claes Holmerup <claes.holmerup@mailbox.swipnet.se> a &#65533;crit dans l'article <WuMx1.2502$JR2.3465835@nntpserver.swip.net>...
> Hi Joshua,
> There certainly are a lot of Atari computers.
> There have been several 8-bit machines and later on 16-bit (68000) and
> 16/32-bit (68030).

4036. Re: Falcon won't fly

Newsgroup: comp.sys.atari.st
Date: 1998-08-05 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.980805063640.22116A-100000@sparkie.gnofn.org>
Source record: 95757

On 4 Aug 1998, Jo Even Skarstein wrote:

> Dave Gostl <dbg01@gnofn.org> wrote:
> > My Atari-made Falcon is failing. The floppy drive, MIDI ports, and SCSI port
> > all quit at the same time. I bought a used power supply, but that didn't help.
> > Anyone know why that would happen? Is there 1 chip controlling all that?
>
> It sounds like a problem with the DMA-chip (floppy, SCSI), but I don't
> know how that could affect the MIDI-ports. Does the DSP and/or audio
> work? If it doesn't then it's almost certainly a DMA-problem.

Thanks, Jo for anything you can tell me.
Audio does work, I'm listening to a WAV file thanks to PHPlayer.ACC in the background. Not sure how to test the DSP, doesn't the DSP chip decode JPG's for the Apexjpg.ttp viewer? It does seem to have slowed way down.

So the Floppy and SCSI are controlled by the same chip? I can see files on my SCSI drives, but can't run, copy, or move them.

L8tr G8tr,
Dave

<pre>
_____
/ /
||||||||||||||||====]: dbg01@gnofn.org
____\
</pre>
Bass player for Broadcast,
http://www.sstar.com/d
on the web

4037. Re: Atari

Newsgroup: comp.sys.atari.st
Date: 1998-08-05 00:00:00 UTC
From: "K.Hampf" <k_hampf@yahoo.com>
Message-ID: <35c85383.0@d2o29.telia.com>
Source record: 95758

Jo&#65533;l Chappel wrote in message <01bdc062$363f7ba0$LocalHost@chappel>...

[snip]
>new mainboards and release an updated OS required by a new CPU ? A solution
>might be the Motorola Firewire, which is a up-to-date RISC CPU compatible
>with the old 68xxx CPUs. But it's not totally compatible. Anyway, it would
>require only minor revisions on mainboards, and the actual operating
>systems could run on it (even if not optimized for, in the beginning)...
[snip]

I had to go to Motorola since I've heard nothing about this chip, and I found out lot's about it, really seems to be the thing of the future if you ask me! But I had to reply to your posting just to say it's named ColdFire and not FireWire.

Anyone intrested in the ColdFire / FlexCore microprocessor architecture can visit http://www.mot.com/SPS/HPESD/prod/coldfire/core.html for information on the third generation of ColdFire processor and also http://www.mot-sps.com/sps/General/chips-nav.html for more general information.

Regards, K.Hampf
e-mail: k_hampf@yahoo.com

4038. Re: Falcon won't fly

Newsgroup: comp.sys.atari.st
Date: 1998-08-05 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <902323969.39207@tornado.itea.ntnu.no>
Source record: 95759

Dave Gostl <dbg01@gnofn.org> wrote:

> Audio does work, I'm listening to a WAV file thanks to PHPlayer.ACC
> in the > background. Not sure how to test the DSP, doesn't the DSP
> chip decode JPG's for > the Apexjpg.ttp viewer? It does seem to have
> slowed way down.

> So the Floppy and SCSI are controlled by the same chip? I can see
> files on my > SCSI drives, but can't run, copy, or move them.

Still sounds like a DMA-problem, especially if floppy-disks are
corrupted when you copy files to them. Try booting in ST-High or some
other small mono-resolution and see if the problem's still there. If
not, then boot from a floppy with a fresh copy of your harddisk-driver
in the autofolder and check if it's a software-problem.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

4039. History of Atari Inc.

Newsgroup: comp.sys.atari.st
Date: 1998-08-05 00:00:00 UTC
From: Erlend Neergaard <erlendne@stud.ntnu.no>
Message-ID: <Pine.GSO.3.95.980805172741.13821A-100000@ild.stud.ntnu.no>
Source record: 95760

Hi!

I'm a student who is doing research for a dictionary about Atari. After looking 'round the web for some time, I still haven't found out what Atari really is today...

Atari Inc. was founded by Bushnell in 1972, and after that it has been split up, sold etc a lot of times.

What divisions of Atari still exists today? (Software and hardware)

Who are the owners of these divisions?

I hope someone can answer these questions, or point me to a web-site with info. about this!

Thanks!

Med vennleg helsing frå Erlend Neergaard
www.stud.ntnu.no/~erlendne

4040. WTB:Atari HD

Newsgroup: comp.sys.atari.st
Date: 1998-08-05 00:00:00 UTC
From: jregan@idirect.com
Message-ID: <35c8a4da.7299992@news2.idirect.com>
Source record: 95761

Please e-mail. Canada only.
James

4041. STacy 4 FS (UK)

Newsgroup: comp.sys.atari.st
Date: 1998-08-05 00:00:00 UTC
From: stevegreen@zetnet.co.uk
Message-ID: <6q9usnonk1@roch.zetnet.co.uk>
Source record: 95762

For sale -

ATARI STacy 4, 40mb internal hard drive, 4mb memory.
Includes vast amount of PD/shareware software on hard drive and floppy (over 60 disks) games,
utilities, music/midi. Some commercial stuff including Easy text Pro, DA Vector, Meglomania,
Prince of Persia, Wizkid and more.
Scart lead, STacy (or ST) to Scart TV

400 pounds inc P&P in UK, no offers 'cos i'm mean :)

---
* stevegreen@zetnet.co.uk * DORSET~ENGLAND *
---
* ATARI FALCON 030 ~ STacy 4 *

4042. NeST AtariNET FujiNet

Newsgroup: comp.sys.atari.st
Date: 1998-08-05 00:00:00 UTC
From: ludo@isbank.is
Message-ID: <6qa1j7$9v8$1@nnrp1.dejanews.com>
Source record: 95763

I'm looking for web pages on the subjcet mantioned fidonet networks ...
Ludo
--
Ludovic Hirlimann
http://www.mygale.org/09/softkid/

------== Posted via Deja News, The Leader in Internet Discussion ==------
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

4043. Re: ExtenDOS Gold

Newsgroup: comp.sys.atari.st
Date: 1998-08-05 00:00:00 UTC
From: dipching@ping.be
Message-ID: <35c891862bad40@ping.be>
Source record: 95764

on Wed 05-08-98 08:51 grovem@ridgecrest.ca wrote:

>FEI, just installed ExtenDOS Gold (latest upgrade) on my Falcon. There
>is a Cyber Drive 24X SCSI CD ROM (Hi_VAL, $79.00 FRY's Electronics)
>connected on the SCSI bus. Works perfect on my Mighty Sonic Falcon.
>
>Another must have software package.
>
>Mike

On my TT an ULTRAPLEX 32x SCSI from PLEXTOR was working perfectly even
with Extendos 2.4 !!!!! But, yes it continues to work with the Gold
version which I have just received today !!!!!
Thank you Mr Burrows !!!!!!

Jo

--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

4044. Re: LOGIN.BAT and Sting

Newsgroup: comp.sys.atari.st
Date: 1998-08-05 00:00:00 UTC
From: dipching@ping.be
Message-ID: <35c891862bad41@ping.be>
Source record: 95765

on Wed 05-08-98 09:42 Kenneth Medin wrote:

>on Tue 04-08-98 02:30 Misha O'Neill wrote:
>
>
>>Hey, that's a good idea! I think I'll play about with that myself :)
>
>Unfortunately it did not work properly. Popwatch could not find the .PRF
>file on my Geneva+Neodesk setup.

Works perfectly here with my Geneva+Neodesk setup ....

Jo
--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

4045. ? ST/TT link to PC ?

Newsgroup: comp.sys.atari.st
Date: 1998-08-05 00:00:00 UTC
From: apalmer <apalmer@zapcom.net>
Message-ID: <35C89AE8.69066DBB@zapcom.net>
Source record: 95766

I remember seeing someone talking about a program to connect a PC to a Mega/TT and use the Atari Laser. The PC was setup to print to an HP printer. Where can I find this software. I also remember seeing talk about software to network a PC to a ST/TT using the serial ports. Where can I find this software. Thanks for any help.

Al Palmer
<mailto://apalmer@zapcom.net>

4046. Running prg after STiNG

Newsgroup: comp.sys.atari.st
Date: 1998-08-05 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <6qab53$r0u$1@excalibur.flash.net>
Source record: 95767

Hello!

Is there a way to configure STiNG so that after it connects,
it immediately runs a client, like CAB? Most of what I do on the net
somewhere along the line involves CAB, and since I can get to the
clients I use the most through CAB, I thought it would be a great
shell for Internet use. Having it run automatically would be easier
for me. If it's not possible, I'd like to recommend it for the next
version of STiNG.

Mike Freeman
nameerf@flash.net

4047. Re: History of Atari Inc.

Newsgroup: comp.sys.atari.st
Date: 1998-08-05 00:00:00 UTC
From: szhays@dogbert.ucdavis.edu
Message-ID: <6qa654$gt5$1@mark.ucdavis.edu>
Source record: 95768

Erlend Neergaard (erlendne@stud.ntnu.no) wrote:
:
: What divisions of Atari still exists today? (Software and hardware)

AFAIK, Atari was split into Atari Computers and Atari Games when Warner sold Atari Computers to the Tramiels. Things staid that way for many years until about two years ago. Now Atari Computer doesn't exist at all. Hasbro owns all the intelectual property that was Atari Computers. Atari Games was bought recently by Williams/Midway (a conglomeration of several of the big arcade game companies) which has since subdivided. Currently, arcade products continue to appear with the Atari Games nameplate. Their website is http://www.atarigames.com/

Also of interest for an encycolpaedia entry about Atari would be where all the talent that made Atari products are now. Project X springs to mind. A good resource would be two article from 'Wired' magazine, the first, about Project X, is in the July issue and so isn't on the web yet, the second is at http://www.hotwired.com/wired_online/4.10/atari/

--
....
: Eric Hays, The Internship & Career Center - http://icc.ucdavis.edu :
: 530-752-2819 - Office hours 8 am to noon & 1 pm to 4 pm Mon -> Fri :
+---+

4048. Re: HELP! Need to print an Atari ST text f

Newsgroup: comp.sys.atari.st
Date: 1998-08-05 00:00:00 UTC
From: jfhaslam@zetnet.co.uk
Message-ID: <6qabkj$o0d$1@irk.zetnet.co.uk>
Source record: 95769

On 1 Aug 1998 17:37:17 , Dennis Duffy wrote:

>His floppy is not recognized by DOS. Is there a way to solve this problem?

The floppy has been formatted by an old version of TOS (The Operating System!) on the Atari. However, if you format a floppy on the PC under MSDOS (making sure you do it for 720K) that will be usable on both machines. Then all your brother has to do is to copy the file to the new disk on his Atari.

>Once the floppy is recognized, is the document readable by a DOS/Windows based
>text editor or word processor? This document was written in 1988. He thinks
>the word processor is called "1st Word". I have MS Word for Windows, Write,
>Word Pad and Notebook; will any of these read the Atari file? Is there a file
>converter program available? He still has the Atari...if he boot the machine,
>loads the word processor and opens the document can it be saved in ASCII?

Well I'll be surprised if any PC program will read it.

The best thing to do is exactly as you think. Run 1st Word and save as text. In 1st Word this is achieved by going into the drop down menus and unticking "WP Mode". Then if he saves the file it'll be saved as ASCII.

>If you can help please email duffy@aros.net. Thanks!

No problem!

James

+----------------------------------+-----------------------------------+
James F. Haslam	Atari Falcon 4Mb, Tos 4 / MagiC 5
Internet: jfhaslam@zetnet.co.uk	Yes, Atari's CAN surf the Net!
FidoNet mail: 2:254/105.2	And in 16 bit colour too!!
+----------------------------------+-----------------------------------+

4049. Demon.co.uk Timeserver @ Year 2000

Newsgroup: comp.sys.atari.st
Date: 1998-08-05 00:00:00 UTC
From: jfhaslam@zetnet.co.uk
Message-ID: <6qabkl$o0d$2@irk.zetnet.co.uk>
Source record: 95770

Hello!

When I login to Zetnet, StiNG contacts Demon Internet's time server to set my computer's clock.

The question is, does anyone know whether this has been checked for the Millenium Bug??

The Atari is unaffected by the Millenium Bug (with the exception of the Forget-Me-Clock cartridge setting program!), and I was wondering whether using this method of time setting would lay Ataris open to the problem.

James

+----------------------------------+-----------------------------------+
James F. Haslam	Atari Falcon 4Mb, Tos 4 / MagiC 5
Internet: jfhaslam@zetnet.co.uk	Yes, Atari's CAN surf the Net!
FidoNet mail: 2:254/105.2	And in 16 bit colour too!!
+----------------------------------+-----------------------------------+

4050. Re: Diamond Back 3 problems

Newsgroup: comp.sys.atari.st
Date: 1998-08-05 00:00:00 UTC
From: jfhaslam@zetnet.co.uk
Message-ID: <6qabkn$o0d$3@irk.zetnet.co.uk>
Source record: 95771

On 3 Aug 1998 20:32:08 , Roger Cain wrote:
>On 3 Aug 1998 15:51:46 G, James F. Haslam wrote:
>
>>I recenlly had all my hard drive partitions wiped! Luckily (or so I
>>thought) I had a recent full backup on Zip Disk created by Diamond
>>Back version 3.60.
>>
>>However, when I try to restore it, it doesn't work. The backup is in
>>three folders on the Zip Disk: C_BACKUP, D_BACKUP, E_BACKUP and
>>F_BACKUP. Following the manual I rebuild the log file (as the original
>>logs were lost as well) for each and select the original source and
>>destinations, this seems to go all right until I actually try to
>>restore. It seems not to have selected any files (it doesn't actually
>>access the Zip Drive at all) and as soon as I start the restore it
>>says "GEM File Backup complete" even though nothing has transferred.

>I've never actually backed up to ZIP as I use a streamer but I think
>YOU have to select the files to be restored. As far as I remember you
>double click on the archive and a window will open showing you all the
>files therein. Luckily there is a Select All menu entry so you don't
>have to go through clicking them all.

Unfortunately, although this is correct usually, when you have to
rebuild the logs this doesn't work - you have to restore the whole
lot.

James

+----------------------------------+-----------------------------------+
James F. Haslam	Atari Falcon 4Mb, Tos 4 / MagiC 5
Internet: jfhaslam@zetnet.co.uk	Yes, Atari's CAN surf the Net!
FidoNet mail: 2:254/105.2	And in 16 bit colour too!!
+----------------------------------+-----------------------------------+

4051. Re: Diamond Back 3 problems

Newsgroup: comp.sys.atari.st
Date: 1998-08-05 00:00:00 UTC
From: jfhaslam@zetnet.co.uk
Message-ID: <6qabkq$o0d$4@irk.zetnet.co.uk>
Source record: 95772

On 4 Aug 1998 06:14:12 , Ben Hills wrote:
>Hi,
>
>> > Unlike backing up to tape, DB3 cant tell whether the files are compressed
>or
>> > not! On Zip disks, the file names are the same as those on the original
>> > disk, so if you compressed them during backup, you must tell the restore
>> > function exactly how they were stored. DB3 can then decompres them!
>> > Otherwise, it cannot tell the format from the file itself.

>> Oops! Yes you are correct, but I have selected the compression option
>> when I rebuild the logs, but it still doesn't select any files after
>> the logfile is rebuilt.

>I don't have Dimond Back to hand, but if I remember correctly, once you
>have selected the set of files to restore, I think you need to click on
>one of the drive icons (so a tick appears next to the drive) to tell DB3
>where to restore the files to.

Unfortunately, although this is correct usually, when you have to
rebuild the logs this doesn't work - you have to restore the whole
lot.

James

+----------------------------------+-----------------------------------+
James F. Haslam	Atari Falcon 4Mb, Tos 4 / MagiC 5
Internet: jfhaslam@zetnet.co.uk	Yes, Atari's CAN surf the Net!
FidoNet mail: 2:254/105.2	And in 16 bit colour too!!
+----------------------------------+-----------------------------------+

4052. WANTED: UIS_III.DAT file for v3.32

Newsgroup: comp.sys.atari.st
Date: 1998-08-05 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <902346599.22634.0.nnrp-05.c1ed1184@news.demon.co.uk>
Source record: 95773
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,alt.atari

I am after the following file that comes with the 'universal file selector
v3.32': UIS_III.DAT. Mine has gone bad.

Thanks

Cheers! for now
Steve

---------------------->>>> Quote Of The Month <<<<----------------------
* 'A husband is what is left of a man after the nerve is extracted' *
* - Helen Rowland *
---
* Email: steve@steverosie.demon.co.uk | IRC Channels *
* URL: www.steverosie.demon.co.uk | #atari #jesuscafe *
* IRC: mockbird | #atari1 if #atari on invite *

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

4053. Re: Atari

Newsgroup: comp.sys.atari.st
Date: 1998-08-05 00:00:00 UTC
From: Hans Wessels <mr_ni@mst.tn.utwente.nl>
Message-ID: <35C8B488.43A8@mst.tn.utwente.nl>
Source record: 95774

K.Hampf wrote:
> Joï¿½l Chappel wrote in message <01bdc062$363f7ba0$LocalHost@chappel>...
>
> [snip]
> >new mainboards and release an updated OS required by a new CPU ? A solution
> >might be the Motorola Firewire, which is a up-to-date RISC CPU compatible
> >with the old 68xxx CPUs. But it's not totally compatible. Anyway, it would
> >require only minor revisions on mainboards, and the actual operating
> >systems could run on it (even if not optimized for, in the beginning)...
> [snip]
> I had to go to Motorola since I've heard nothing about this chip, and I
> found out lot's about it, really seems to be the thing of the future if you
> ask me! But I had to reply to your posting just to say it's named ColdFire
> and not FireWire.

I am afraid you haven't understand the information completely. The
ColdFire is only more or less sourcecode compatible to the 68000.
Migrating to this processor wil make all current applications
incompatible.

Hans

4054. Re: The very next caller -Wins- !!

Newsgroup: comp.sys.atari.st
Date: 1998-08-05 00:00:00 UTC
From: <>
Message-ID: <35c7f848.0@news.ptw.com>
Source record: 95775

On 5 Aug 1998 00:03:10 , DarkChyld [Ronald J. Hall] wrote:
>
> Okay, I've decided to do something different this month at the
> DarkForce! BBs...
>
> Its now 8pm, Tues. the 8th (August), and the very next Atari
> caller to our BBS will win a 6 month/3 volume subscription to
> Atari Computing...all you have to do is call and be the 1st
> caller, from the time I've posted this message. Go aheah, go
> for it! ;-)
>
> PS (And good luck!)
>
>
> ____
> / / / / /\
> / --T-- / Sysop of The DarkForce! BBS / /\ / /
> / -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
> / --G-- / The Fuji -still- Lives...!! / \/ / /
> /_____________/_____________/_____________/_____________/ /
> ____\/
>
>.
WoW and what year did you post from??? I see it as Wensday the
5th of Aug.! and it's 11:05AM PDT.

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |

4055. Re: Running prg after STiNG

Newsgroup: comp.sys.atari.st
Date: 1998-08-05 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6qag7srlh1@roch.zetnet.co.uk>
Source record: 95776

On 5 Aug 1998 19:17:55 G, Michael and Nicole Freeman wrote:

> Is there a way to configure STiNG so that after it connects,
>it immediately runs a client, like CAB? Most of what I do on the net
>somewhere along the line involves CAB, and since I can get to the
>clients I use the most through CAB, I thought it would be a great
>shell for Internet use. Having it run automatically would be easier
>for me. If it's not possible, I'd like to recommend it for the next
>version of STiNG.

Yes, of course, that's what LOGIN.BAT is for. On successful login it
will run all programs in the script. ATM I just use it to set my
system clock from the ISP but there are any number of things you can
do from the script.

Make sure the LOGIN_BATCH line in DEFAULT.CFG points to a valid script
file and is uncommented. Make sure DIAL.SCR has been configured to run
the script (Config./Misc.), reboot to re-load STiNG. Next time you log
on you will see the progress of the login batch file monitored in the
'String' line of the Dialer dialogue after 'Success' is indicated.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

4056. Re: StartMeUp!

Newsgroup: comp.sys.atari.st
Date: 1998-08-05 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <35C8C7EF.CB7C8BC9@cfcsc.dnd.ca>
Source record: 95777

Paul Nurminen wrote:

-snip-
but all the paths need to be entered by me still - this
> is the part that seems user-unfriendly (ie. "Hey, for fun, let's type in
> every single path and directory to every program we might want to use on our
> 4.29 gig hard drive into a text editor before we can even use the program!).
> And to think someone _intentionally_ designed it to require this much work!
> :^\

yeh, my first reaction as well!! :)
but with qed it was easily solved.
Open up start.set with qed, size the window so it takes up about 1/2 to
2/3 of your desktop.
open up a drive with the programs you want to put into Start-Me-Up and
position in the
remaining desktop space
example: (<tab> denotes hitting the tab key, not typing in tab!)

/menu<tab>sample
<tab>/file<tab>HDDriver Util<tab>|

the "|" stands for your cursor, leave it blinking in qed, and move your
cursor over to your
hard drive, and double click your folders until you come to the program
you want to add(in this
case Uwe Seimet's HD_ Util.prg). start.set in qed should still be the
topped window (I was using MagxDesk).
Now, holding down the shift key select the prg and drag it over to the
open start.set window in qed,
and release the mouse button. You don't have to release the mouse 'over'
the flashing cursor point,
as long as you release it over the start.set window, it will find the
cursor point of entry.
the path and file name will be automagically entered at the cursor
point.

<tab>\file<tab?HD Util(tab>C:\utils\HDdriver\HDutil.prg
<tab>\menu<tab>other utilities
<tab><tab>\file<tab>waddyawant?<tab>...
<tab>/end
/end

In SMU this would give you a menu item called "sample", within which you
would find the "HDDriver Util"
and a sub-menu called "waddyawant?"within which you would have what

ever?!! :)
DONT forget the /end to close off every /menu item

hope this helps

4057. Re: LOGIN.BAT and Sting

Newsgroup: comp.sys.atari.st
Date: 1998-08-05 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <6qakmr$ok0$1@irk.zetnet.co.uk>
Source record: 95778

On 4 Aug 1998 02:30:52 +, Misha O'Neill wrote:
>On Monday 03-08-98 00:23 (+0200) Kenneth Medin wrote:
>
>>Does anyone know where LOGIN.BAT is searched for by the Sting Dialer? I
>>have tried the obvious places without success.
>>
>>The idea is to have Popwatch search for mail automaticly after logon.
>>
>Hi Kenneth,
>
>Hey, that's a good idea! I think I'll play about with that myself :)
>
>The Dialer takes this info (where to find LOGIN.BAT) from a setting in
>STinG's DEFAULT.CFG :
>
>## Used by the Dialer :
>##
>DIALER = 127.0.0.1

Hi Mish

POPWATCH searches for o/s mail to send when it is activated and says
how many are ready to go, does this mean it will now "CONNECT" to the
Zetnet mailbox as well without being asked or have I completely
missed the point?

First of all
LOGIN_BATCH = F:\SYS\DIALER\LOGIN.BAT is not in my STinG DEFAULT.CFG
should it be? (amended to C:\ etc of course)

My set up is:
STING\DIALLER\LOGIN.BAT
LOGIN.BAT reads
C:\STING\TOOLS\SAVE_IP.TTP C:\DIALLER\IP.INF Modem 1

Does the system create IP.INF as there is no IP.INF file anywhere. I
know because I have scanned the entire hard drive with PARAFIN.PRG and
this is a "Martini" .prg it will find any file anywhere, any place,
anytime!

Regards

Trevor

4058. Re: STacy 4 FS (UK)

Newsgroup: comp.sys.atari.st
Date: 1998-08-05 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6qakda$sb4$1@roch.zetnet.co.uk>
Source record: 95779

On 5 Aug 1998 15:48:39 , wrote:
>For sale -
>
>ATARI STacy 4, 40mb internal hard drive, 4mb memory.
>Includes vast amount of PD/shareware software on hard drive and floppy (over 60 disks)
games,
>utilities, music/midi. Some commercial stuff including Easy text Pro, DA Vector,
Meglomania,
>Prince of Persia, Wizkid and more.
>Scart lead, STacy (or ST) to Scart TV
>
>400 pounds inc P&P in UK, no offers 'cos i'm mean :)

soon got fed up with that then
kev

zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

4059. for sale: 1040st

Newsgroup: comp.sys.atari.st
Date: 1998-08-05 00:00:00 UTC
From: Derek Chan <dchan@paul.spu.edu>
Message-ID: <6qak9e$389$1@adam.spu.edu>
Source record: 95780

I have a 1040st for sale with color monitor and 204 HD.

Also have miscellaneous games, word processor, full complement of Dr. T's
sequencing software etc.

Looking for any reasonable offer.
Please write to dchan@paul.spu.edu or call (206) 281-2074 for details

4060. Re: Atari

Newsgroup: comp.sys.atari.st
Date: 1998-08-05 00:00:00 UTC
From: Patrik Sanfridsson <patsa@my-dejanews.com>
Message-ID: <4T4y1.2889$JR2.4303151@nntpserver.swip.net>
Source record: 95781

Jo&#65533;l Chappel wrote:
>About the game consoles (Jaguar). Well, they were the first 64bits
>consoles. 2 years before Nintendo. 1 year before Sony's 32bits playstation.
>So they should have been a hit, but Atari wasted it all... I sometimes read
>about a Jaguar II project, but nothing seems to really happen. The point is
>that now, a game console is a major corporation matter. The 3DO consoles,
>designed by a little company, which were supposed to become a new standard
>after Sega and Nintendo 16 bits consoles, are now history. Even Sega, yet a
>major company, but not as big as Sony and Nintendo, seems to fade away. So
>how could a little Jaguar II come to be a console standard ? It would
>require a company as big and powerful as Sony.

If you want, you could say that VM Labs' "Project X" is the Jaguar 2 (or 3),
and it's totally different from the other game systems in that it has the
potential to become a true industry standard.

~ Patsa ~

4061. Re: History of Atari Inc.

Newsgroup: comp.sys.atari.st
Date: 1998-08-05 00:00:00 UTC
From: "Sheldon H. Winick" <s.winick@worldnet.att.net>
Message-ID: <01bdc0c8$2d30b180$91184d0c@sheldon>
Source record: 95782

Erlend,

> I'm a student who is doing research for a dictionary about Atari.

You can find a thorough history of Atari (and other systems also) at Don Thomas' Website at the following address:

http://www.icwhen.com/

Enjoy.

Sheldon

4062. Serial Port Solved

Newsgroup: comp.sys.atari.st
Date: 1998-08-05 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6qap2p$soh@enews2.newsguy.com>
Source record: 95783

I posted a while ago about some problems getting my serial port to operate at anything faster than 38,400. The modem wouldn't even go "off hook" if it was set any faster than that. And yes, I use HSMODEM 7 (and also tried FAST_SER). Well, I decided to replace the modem cable itself (someone here mentioned that a while ago), so I bought the shortest one I could find - 6 feet (my old one was 9 feet), and now 57,600 works fine - although that seems to be the upper limit on my unmodified (waiting for Nemesis!) Falcon. But that's ok, since I've only got a 28.8 modem. Even still, I _do_ notice faster speeds at 57,600 compared to 38,400.

* Update (15 minutes later):

Now it's flaky again at 57,600 - working maybe 5 out of 10 tries. It used to be 1 out of 10 tries, so I guess it's a little better. I should have known that as soon as I mentioned success, it would stop working!!!

What the #$@% could be casuing this besides a (somewhat) bad serial port or a (somewhat) bad modem?

Any ideas?!?

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

4063. MagiC & ST Guide

Newsgroup: comp.sys.atari.st
Date: 1998-08-05 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6qap2r$soh@enews2.newsguy.com>
Source record: 95784

I've set up ST Guide in my MAGX.INF file as follows:

#_ENV STGUIDE=C:\ACC\ST-GUIDE.ACC

I assumed that doing this meant that ST Guide would load and display a HYP file when called from a program (ex. pressing HELP key within NEWSie) - even though ST GUIDE was not actually installed as an ACC.

It did work at first (it loaded ST Guide as an ACC and displayed the HYP file), but not now. What did I do wrong?

I also tried it like this:

#_ENV STGUIDE=C:\ST-GUIDE\ST-GUIDE.PRG

And it, of course, loads ST GUIDE as a _program_ in MagiC and displays the HYP file. However, most software that makes use of ST GUIDE seems to only look for the ACC version, and won't work properly when ST GUIDE is installed as a regular (MagiC) program (not an ACC).

Any thoughts?

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

4064. MagiC Dates

Newsgroup: comp.sys.atari.st
Date: 1998-08-05 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6qap2s$soh@enews2.newsguy.com>
Source record: 95785

Under MagiC 5, is it possible for MagicDesk to display the file dates in the USA format (month/day/year) instead of the European format (day/month/year)?

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

4065. Background Tiles

Newsgroup: comp.sys.atari.st
Date: 1998-08-05 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6qap2v$soh@enews2.newsguy.com>
Source record: 95786

Can anyone point me to, or recommend some good .IMG pictures to use as "tiles"
for the Magicdesk background? I have a lot of mono .IMG files, but not really
any that are suited to be used as tiles. Where can I find some good ones?
(that are known to work well with MagiC)

I'd like to find some for both 16 and 256 color resolutions if possible.

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

4066. Monthly Winner at DarkForce!

Newsgroup: comp.sys.atari.st
Date: 1998-08-05 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6qaqs5$f8d$1@news.campus.mci.net>
Source record: 95787

We have a winner... (thundering drumroll please!)

The monthly winner of the 6 month/3 volume subscription to
Atari Computing is:

Dennis Bishop...

Congratulations Dennis! (aka "Starlord")

Remember, you too could win a subscription to Atari Computing
just by calling The DarkForce! BBS at least once each month.

Good luck to all! ;-)

```
_____________________________________________________________________
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

4067. Re: The very next caller -Wins- !!

Newsgroup: comp.sys.atari.st
Date: 1998-08-05 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6qar75fge1@news.campus.mci.net>
Source record: 95788

On 5 Aug 98 06:14:32 GMT, Slc.Dennis Bishop wrote:

-> WoW and what year did you post from??? I see it as Wensday the
-> 5th of Aug.! and it's 11:05AM PDT.

Er, the dreaded 'typo attack' strikes again. The line which read the
"8th" should have read the 5th (which I'm going to plead). However, it
was 8pm EDT when I posted it... ;-)

Later...

```
_____________________________________________________________________
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

4068. Atari Doc' to Mac Doc???App's?

Newsgroup: comp.sys.atari.st
Date: 1998-08-05 00:00:00 UTC
From: SONICMAN <sonicman001@worldnet.att.net>
Message-ID: <35C8FED0.E89EFFA2@worldnet.att.net>
Source record: 95789
Cross-posted to: comp.sys.mac.hardware.misc,comp.sys.atari.st

Dear Friends,

Hello, a friend of mine who has no money, has an old ATARI 1040st
that someone gave her and she is a talented writer who just landed her
first paying writing gigs, but the pay is small and the publisher wants
the doc's in mac format.

I have the mac and will do the transfer for her but I need some sort
of app that will read the atari wordwriter doc's, Any suggestions?

Thanks,
Marcus

4069. Re: ImageCopy 4.2b2

Newsgroup: comp.sys.atari.st
Date: 1998-08-05 00:00:00 UTC
From: rcollins@freenet.columbus.oh.us
Message-ID: <6qb4ri$4ck@login.freenet.columbus.oh.us>
Source record: 95790

grovem@ridgecrest.ca wrote:
: I just purchased the ImageCopy 4.1 (CD) upgrade from Systems for Tomorrow
: and patched it with V4.2b1 and V4.2b2 from the FaST web page. I
: haven't tried all the functions, but the first thing I noticed was
: file loading (I just tried GIF and TIF tonight) were very fast
: compaired to V4.0. Scrolling a large image was very smooth without any
: delay between slider positioning and image alignment. Looks like there
: are a load of new features as well to play with this weekend.
: Thanks to Systems for Tomorrow for making the update available in the
: U.S. (for a meager sum) and to the FaST club for keeping a must have
: product a must have product.

: Mike

I am glad you like the changes to the program.
I help out with some of the beta testing.

--
Raymond Collins	Ohio State University
Collins.197@osu.edu	Neuropathology
rcollins@freenet.columbus.oh.us	Research Assistant

4070. Re: Running prg after STiNG

Newsgroup: comp.sys.atari.st
Date: 1998-08-05 00:00:00 UTC
From: rosco@game-master.com
Message-ID: <35c8d44619209f2@game-master.com>
Source record: 95791

on Wed 05-08-98 20:44 Roger Cain wrote:

>On 5 Aug 1998 19:17:55 G, Michael and Nicole Freeman wrote:
>
>> Is there a way to configure STiNG so that after it connects,
>>it immediately runs a client, like CAB? Most of what I do on the net
>>somewhere along the line involves CAB, and since I can get to the
>>clients I use the most through CAB, I thought it would be a great
>>shell for Internet use. Having it run automatically would be easier
>>for me. If it's not possible, I'd like to recommend it for the next
>>version of STiNG.
>
>Yes, of course, that's what LOGIN.BAT is for. On successful login it
>will run all programs in the script. ATM I just use it to set my
>system clock from the ISP but there are any number of things you can
>do from the script.
>
>Make sure the LOGIN_BATCH line in DEFAULT.CFG points to a valid script
>file and is uncommented. Make sure DIAL.SCR has been configured to run
>the script (Config./Misc.), reboot to re-load STiNG. Next time you log
>on you will see the progress of the login batch file monitored in the
>'String' line of the Dialer dialogue after 'Success' is indicated.

I tried this with POPWatch and it bombed on me big time (about 10
bombs). POPWATCH.PRG showed up in the 'Sting' line, and then it
bombed.

I have a feeling that only .TTP programs can be launched in this
way.

--
Ross MacIver - Montreal, Canada
rosco@game-master.com

4071. Re: Background Tiles

Newsgroup: comp.sys.atari.st
Date: 1998-08-05 00:00:00 UTC
From: ttuser@unix.dsoe.com
Message-ID: <35c8b1ae63e950@unix.dsoe.com>
Source record: 95792

Nurmix wrote:

> Can anyone point me to, or recommend some good .IMG pictures to use
> as "tiles" for the Magicdesk background? I have a lot of mono .IMG
> files, but not really any that are suited to be used as tiles. Where
> can I find some good ones? (that are known to work well with MagiC)
>
> I'd like to find some for both 16 and 256 color resolutions if possible.

Do a search on the Web... there should be lots of background images
available.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

4072. Re: Falcon Video

Newsgroup: comp.sys.atari.st
Date: 1998-08-05 00:00:00 UTC
From: ttuser@unix.dsoe.com
Message-ID: <35c8b1ae63e951@unix.dsoe.com>
Source record: 95793

William Platt wrote:

>Remove the NOSPAM to reply by e-mail

You don't have a spamblocker in place.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

4073. Monthly winner...

Newsgroup: comp.sys.atari.st
Date: 1998-08-05 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6q87alqrq1@news.campus.mci.net>
Source record: 95891

Okay, I'm late, but the monthly winner of the Atari Computing
3 volume/6 month subscription is:

Me!

Okay, let me explain...unfortunately, we didn't have any new
Atari callers last month. Sure, we had Atari callers, and all
of the Atari callers had already won a subscription prize from
previous months...so I gave this months to myself... ;-)

Folks, I can't give'em away if nobody calls, so if you want to
win a *free* 3 volume/6 month subscription to Atari Computing,
then all you have to do is spend 5 mins each month, making a
call to the DarkForce! BBS...its that simple. If picked as the
monthly winner, that 5 min. call could net you some of the best
Atari-related reading this side of TOS heaven... later... ;-)

```
_____________________________________________________________
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

4074. The very next caller -Wins- !!

Newsgroup: comp.sys.atari.st
Date: 1998-08-05 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6q87fuqrq2@news.campus.mci.net>
Source record: 95892

Okay, I've decided to do something different this month at the
DarkForce! BBs...

Its now 8pm, Tues. the 8th (August), and the very next Atari
caller to our BBS will win a 6 month/3 volume subscription to
Atari Computing...all you have to do is call and be the 1st
caller, from the time I've posted this message. Go aheah, go
for it! ;-)

PS (And good luck!)

```
_____________________________________________________________
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

4075. NEW: Atari Portfolio 64K Memory Cards

Newsgroup: comp.sys.atari.st
Date: 1998-08-05 00:00:00 UTC
From: Mail <gehring@shaw.wave.ca>
Message-ID: <35C7A332.43BAFE8@shaw.wave.ca>
Source record: 95893
Cross-posted to: comp.sys.atari.st,comp.sys.handheld,comp.sys.palmtop,comp.sys.atari

I have 3 New Atari Portfolio Cards which are boxed and sealed. These were once upon a time sold for over 150.00 each. I will sell for only 19.00 each.

BTW: I also have another one which is boxed, and has been slightly used (used once for testing). I copied acom onto into while I was at it. I will sell this for only 15.00.

These are going to go fast, as they are hard to find, and the retailers that still carry these charge alot more. If your interested or have any more questions please email me at: gehring@shaw.wave.ca

Thanks!
- Mike Gehring

4076. Re: StartMeUp!

Newsgroup: comp.sys.atari.st
Date: 1998-08-06 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6qarve$2pf@enews2.newsguy.com>
Source record: 95647

On 5 Aug 1998 17:00:31 , Ken Macdonald wrote:

>yeh, my first reaction as well!! :)
>but with qed it was easily solved.
>Open up start.set with qed, size the window so it takes up about 1/2 to
>2/3 of your desktop.
>open up a drive with the programs you want to put into Start-Me-Up and
>position in the
>remaining desktop space
>example: (<tab> denotes hitting the tab key, not typing in tab!)
>
>/menu<tab>sample
><tab>/file<tab>HDDriver Util<tab>|
>
>the "|" stands for your cursor, leave it blinking in qed, and move your
>cursor over to your
>hard drive, and double click your folders until you come to the program
>you want to add(in this
>case Uwe Seimet's HD_ Util.prg). start.set in qed should still be the
>topped window (I was using MagxDesk).
>Now, holding down the shift key select the prg and drag it over to the
>open start.set window in qed,
>and release the mouse button. You don't have to release the mouse 'over'
>the flashing cursor point,
>as long as you release it over the start.set window, it will find the
>cursor point of entry.
>the path and file name will be automagically entered at the cursor
>point.
>
><tab>\file<tab?HD Util(tab>C:\utils\HDdriver\HDutil.prg
><tab>\menu<tab>other utilities
><tab><tab>\file<tab>waddyawant?<tab>...
><tab>/end
>/end
>
>In SMU this would give you a menu item called "sample", within which you
>would find the "HDDriver Util"
>and a sub-menu called "waddyawant?"within which you would have what
>ever?!! :)
>DONT forget the /end to close off every /menu item

Thanks. I actually _did_ this very thing last Saturday, and I have a pretty decent START ME UP .SET file going right now - although there certainly is more to add! Very nice little program once you get it going. It's not as much work as I thought it would be on first glance at the (demo) .SET file.

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

4077. Re: History of Atari Inc.

Newsgroup: comp.sys.atari.st
Date: 1998-08-06 00:00:00 UTC
From: wplatt@bellsouth.net
Message-ID: <pq7y1.642$ke.1186717@news1.atl.bellsouth.net>
Source record: 95648

Bushnell sold Atari to Time Warner. In 1984-5 Jack Tramiel bought
Atari, Paine Webber took Atari public in 1985 @ $9.00?. In July 1996
Tom Mitchell, and J. Tanden reverse merged Atari corp and JTS Corp.
Montgomery Securities put that deal together and put out a nice report
saying that the new company would exceed $800 million in sales in
1998. JTS then attempted to float a $100 million dollar bond through
Jeffries and Co. That deal fell through, so JTS/Atari sold $25
million in convertable preferred stock to a few hedge funds . The
conversion feature had no floor, or dilutitive covenants. The hedges
shorted the shit out of JTS/Atari stock, converted their preferred and
blew up the company. In a last ditch effort to raise capital to stay
listed on the AMEX, T. Mitchell sold the Atari rights for $5 million
to Hasbro Interactive. This included close to 100 specefied patent's
and intellectual property rights.

......to be continued....

B.P.

On 5 Aug 1998 17:31:41 +, Erlend Neergaard wrote:
>Hi!
>
>I'm a student who is doing research for a dictionary about Atari. After
>looking 'round the web for some time, I still haven't found out what Atari
>really is today...
>
>Atari Inc. was founded by Bushnell in 1972, and after that it has been
>split up, sold etc a lot of times.
>
>What divisions of Atari still exists today? (Software and hardware)
>
>Who are the owners of these divisions?
>
>I hope someone can answer these questions, or point me to a web-site with
>info. about this!
>
>Thanks!
>
>
> Med vennleg helsing fr=E5 Erlend Neergaard
> www.stud.ntnu.no/~erlendne
>
>.

4078. Falcon Video

Newsgroup: comp.sys.atari.st
Date: 1998-08-06 00:00:00 UTC
From: wplatt@bellsouth.net
Message-ID: <518y1.1414$ba.1913564@news4.atl.bellsouth.net>
Source record: 95649

Now that I solved my TV output problem, has anyone tried to run the 640x480 x 65k overscan mode through an Amiga Flicker Fixer, or something similiar. I know there are converters that will take a composite signal and convert it to be used on a VGA monitor. Will that eliminate the flickering in this mode. The Falcon seems so much quicker in this mode.

Thanxs

B.P.
WARNING: All unsolicited SPAM will get a a complimentary WAV file and a really neat picture of a can of SPAM in return every day for the next month.

SPAM the SPAMMERS!!!!!!!!!

Remove the NOSPAM to reply by e-mail

4079. Re: Demon.co.uk Timeserver @ Year 2000

Newsgroup: comp.sys.atari.st
Date: 1998-08-06 00:00:00 UTC
From: {PW}@pwomar.demon.co.uk
Message-ID: <1ddblkn.1319kdlienxtdN@pwomar.demon.co.uk>
Source record: 95650

James F. Haslam <jfhaslam@zetnet.co.uk> wrote:

> When I login to Zetnet, StiNG contacts Demon Internet's time server to
> set my computer's clock.
>
> The question is, does anyone know whether this has been checked for
> the Millenium Bug??

Yes, it works fine.
--
-> The email address in this message *IS* Valid <-

4080. Re: CAB/CGI/Variables

Newsgroup: comp.sys.atari.st
Date: 1998-08-06 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <35c927d5.0@athena.netset.com>
Source record: 95651

In article <6q8dme$lao@shell1.interlog.com>,
Stephen Christian <schrist@interlog.com> wrote:
>Hi Everyone,
>
>I've been working with CGI's using my TT, CAB 2.54 (licensed) OVL
>1.2805, STinG 1.15
>
>What I haven't been able to figure out is why when I use my Atari the
>variable HTTP_REFERER never seems to be set. Other variables like
>DOCUMENT_URI are set? I haven't been able to figure out why? When
>I test things using Netscape/I.E. they seem fine?
>
>Can someone explain to me why... What I need to do?
>
>Here is two log lines of things I'm trying to track:
>
>The track values:
>(date/time, host, DOCUEMNT_URI, Document, Browswer, HTTP_REFERER)
>
>Using CAB:
>
>902279198 ip226-120.cc.interlog.com /~schrist/b5/space
>HTML_ERROR:Missing_URL Cab/02.54=Ovl/1.2805=STiK/01.12 Unknown=Ref
>
>Using Netscape:
>
>902279622 ts29l5.pathcom.com /~schrist/b5/links
>http://www.interlog.com/~schrist/b5/links.html
>Mozilla/4.04=[en]= http://www.interlog.com/~schrist/b5/
>
>Help!
>
>(I'm off to download the latest OVL to see if it makes a difference).
>
>Stephen Christian
>www.interlog.com/~schrist
>

This should be in the next beta. I never put it in as in many
situations it's impossible to know. However I am working in support for a
subset of actions where it is known. Such as POST.

Dan Ackerman
aka baldrick@netset.com

4081. NOVAINFO for use with NVDI ET4000

Newsgroup: comp.sys.atari.st
Date: 1998-08-06 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <35c92924.0@athena.netset.com>
Source record: 95652

I have released a small TOS program to retrieve the screen base
and register base addresses of a NOVA card for use with NVDI ET4000.

The addresses work with VMG for me, but I can't actually get
REDIRECT to work. If I dump REDIRECT and use EMULATOR (from the NOVA
package) I do get a decent ST High screen on my graphics card. That's it
though. Any other resolution is corrupted. I'm certain that this is due
to EMULATOR.

So if you have NVDI ET4000 and a NOVA Card (with ET4000 chipset)
give this program a try and see if you have any luck. If you do, please
email me and forward the info on to this newsgroup as I believe there are
a few others around like me, who would really like and try NVDI as the
driver.

Good Luck and Thanks,

Dan Ackerman

aka baldrick@zeus.netset.com

4082. Re: Atari Doc' to Mac Doc???App's?

Newsgroup: comp.sys.atari.st
Date: 1998-08-06 00:00:00 UTC
From: prink@DIESPAM!bcpl.net
Message-ID: <prink-ya02408000R0608980114500001@news.abs.net>
Source record: 95653
Cross-posted to: comp.sys.mac.hardware.misc,comp.sys.atari.st

In article <35C8FED0.E89EFFA2@worldnet.att.net>, SONICMAN
<sonicman001@worldnet.att.net> wrote:

> I have the mac and will do the transfer for her but I need some sort
> of app that will read the atari wordwriter doc's, Any suggestions?

Unless it's a script or something else that needs a lot of formatting, why
don't you have her save it as ASCII text, then bring it to your Mac? And
even if it does need formatting, if you get the text onto your Mac, it
would be relatively easy to add any needed formatting there.

--
Philip Rink Jr.
Internet Design & Consulting
prink [at] bcpl.net

4083. Re: Demon.co.uk Timeserver @ Year 2000

Newsgroup: comp.sys.atari.st
Date: 1998-08-06 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <35c8e74c4ca060@the-gap.demon.co.uk>
Source record: 95654

on Wed 05-08-98 19:26 James F. Haslam wrote:

>Hello!
>
>When I login to Zetnet, StiNG contacts Demon Internet's time server to
>set my computer's clock.
>
>The question is, does anyone know whether this has been checked for
>the Millenium Bug??
>
>The Atari is unaffected by the Millenium Bug (with the exception of
>the Forget-Me-Clock cartridge setting program!), and I was wondering
>whether using this method of time setting would lay Ataris open to the
>problem.

I can't really believe that a company as large as Demon Internet have not
thought of this situation, and tested, and corrected it by now.

I'd suggest you email Demon, but then again, perhaps not if your actually a
Zetnet customer they might not appreciate it :)

TBH I really wouldn't worry about it.

Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

4084. Re: Running prg after STiNG

Newsgroup: comp.sys.atari.st
Date: 1998-08-06 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <35c8e74c4ca061@the-gap.demon.co.uk>
Source record: 95655

on Wed 05-08-98 20:44 Roger Cain wrote:

>On 5 Aug 1998 19:17:55 G, Michael and Nicole Freeman wrote:
>
>> Is there a way to configure STiNG so that after it connects,
>>it immediately runs a client, like CAB? Most of what I do on the net
>>somewhere along the line involves CAB, and since I can get to the
>>clients I use the most through CAB, I thought it would be a great
>>shell for Internet use. Having it run automatically would be easier
>>for me. If it's not possible, I'd like to recommend it for the next
>>version of STiNG.
>
>Yes, of course, that's what LOGIN.BAT is for. On successful login it
>will run all programs in the script. ATM I just use it to set my
>system clock from the ISP but there are any number of things you can
>do from the script.
>
>Make sure the LOGIN_BATCH line in DEFAULT.CFG points to a valid script
>file and is uncommented. Make sure DIAL.SCR has been configured to run
>the script (Config./Misc.), reboot to re-load STiNG. Next time you log
>on you will see the progress of the login batch file monitored in the
>'String' line of the Dialer dialogue after 'Success' is indicated.

I think you'll find that this won't actually work for programs such as CAB,
POPwatch etc. STinG's LOGIN.BAT is not suitable for this kind of thing
because it executes each program in turn, but only after the last one has
finished. Fine for a small time setting program that does it's thing and
terminates, but not for CAB etc. that will not terminate.

AFAIK there is currently no way to run programs such as CAB, POPwatch etc.
immediately upon connection. I've been meaning to write a small program
that can be called from LOGIN.BAT that does just that ie. launches programs
without waiting for them to finish, but I just don't have the time ATM.
Perhaps someone else out there can do it? It's a very simple program.

Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

4085. Mission Impossible 2

Newsgroup: comp.sys.atari.st
Date: 1998-08-06 00:00:00 UTC
From: Geoff Phillips <binky@DeathsDoor.com>
Message-ID: <35c96315.0@news.power.net.uk>
Source record: 95656

Anyone know of any cheat codes for this game, to keep my 74 year old Dad happy?

cheers

Geoff

4086. Re: Falcon won't fly

Newsgroup: comp.sys.atari.st
Date: 1998-08-06 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.980806025002.5748B-100000@sparkie.gnofn.org>
Source record: 95657

On 5 Aug 1998, Jo Even Skarstein wrote:

> Dave Gostl <dbg01@gnofn.org> wrote:
>
> > Audio does work, I'm listening to a WAV file thanks to PHPlayer.ACC
> > in the > background. Not sure how to test the DSP, doesn't the DSP
> > chip decode JPG's for > the Apexjpg.ttp viewer? It does seem to have
> > slowed way down.
>
> Still sounds like a DMA-problem, especially if floppy-disks are
> corrupted when you copy files to them. Try booting in ST-High or some
> other small mono-resolution and see if the problem's still there. If
> not, then boot from a floppy with a fresh copy of your harddisk-driver
> in the autofolder and check if it's a software-problem.

But the floppy won't work at all :-(And HDDriver 4.51 won't reinstall from the hard drive, even though I heard it should. The "Install" menu item is greyed out. HDDriver 7.5 demo just locks up!

L8tr G8tr,
Dave

<pre>

```
_____
/ /
|||||||||||||||====]: dbg01@gnofn.org
\____\
```

</pre>
Bass player for Broadcast,
http://www.sstar.com/d
on the web

4087. Auto Running prg w/STiNG

Newsgroup: comp.sys.atari.st
Date: 1998-08-06 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6qbmlh$33m@enews2.newsguy.com>
Source record: 95658

Re: Auto-running CAB with STinG:

>Is there a way to configure STiNG so that after it connects,
>it immediately runs a client, like CAB? Most of what I do on the net
>somewhere along the line involves CAB, and since I can get to the
>clients I use the most through CAB, I thought it would be a great
>shell for Internet use. Having it run automatically would be easier
>for me. If it's not possible, I'd like to recommend it for the next
>version of STiNG.

Well, an easy (if not the best) way is:

Run the STinG dialer as an ACC.

With a boot manager (I use X-Boot III), set up CAB to autorun with your STinG
setup. Then, when booting, CAB will automatically load. After this, use the
ACC version of the STinG dialer to connect to your ISP, and CAB is ready to go.

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

4088. Re: ? ST/TT link to PC ?

Newsgroup: comp.sys.atari.st
Date: 1998-08-06 00:00:00 UTC
From: Karl Samyn <saka@stud.rma.ac.be>
Message-ID: <35C976DC.28F1454F@stud.rma.ac.be>
Source record: 95659

apalmer wrote:
>
> I remember seeing someone talking about a program to connect a PC to a
> Mega/TT and use the Atari Laser. The PC was setup to print to an HP
> printer. Where can I find this software. I also remember seeing talk
> about software to network a PC to a ST/TT using the serial ports.
> Where can I find this software.

Think you mean par_pc...
You can find this proggie at ftp://193.190.205.13/Atari/Network/other/
There is also somewhere a home-page of the soft.. don't know where...

Ghostlink uses the serial ports I thought.

--
Saka - Karl Samyn
148 Pol - RMA

* What a weird guy... Oh, but he's Belgian! *

4089. Re: MagiC & ST Guide

Newsgroup: comp.sys.atari.st
Date: 1998-08-06 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6qc21v$3aa$1@roch.zetnet.co.uk>
Source record: 95660

On 5 Aug 1998 23:15:39 G, Nurmix wrote:

>I also tried it like this:
>
>#_ENV STGUIDE=C:\ST-GUIDE\ST-GUIDE.PRG

This is the right way to do it with Magic as you don't need it hanging
around all the time as an ACC. But, try also including the _ENV
ST-GUIDE (note the hyphen) - some prgs. look for this variable.

>And it, of course, loads ST GUIDE as a _program_ in MagiC and displays the HYP
>file. However, most software that makes use of ST GUIDE seems to only look
>for the ACC version, and won't work properly when ST GUIDE is installed as a
>regular (MagiC) program (not an ACC).

No, no. Your problem is probably the location of your HYP and REF
files. Look at the STGUIDE.INF. There are steering parameters which
tell STG where to look for the files.

Your best solution is probably to put ALL your REF HYP in one folder
and then tell STG (via the .INF) where that folder is. The only other
way this could be managed would be if each application asked you to
'install' the path to its own HYP/REF files. Very messy and I can't
think of any prgs. which do this.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

4090. Re: Background Tiles

Newsgroup: comp.sys.atari.st
Date: 1998-08-06 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6qc220$3aa$2@roch.zetnet.co.uk>
Source record: 95661

On 5 Aug 1998 23:15:43 G, Nurmix wrote:

>Can anyone point me to, or recommend some good .IMG pictures to use as "tiles"
>for the Magicdesk background? I have a lot of mono .IMG files, but not really
>any that are suited to be used as tiles. Where can I find some good ones?
>(that are known to work well with MagiC)
>
>I'd like to find some for both 16 and 256 color resolutions if possible.

There are some supplied with Magic 5 (in
\GEMSYS\GEMDESK\KATCHEL.PAT\).

If you want a bigger selection then download the demos of Thing and
Jinnee which have folders full of other patterns.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

4091. Re: Running prg after STiNG

Newsgroup: comp.sys.atari.st
Date: 1998-08-06 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6qc222$3aa$3@roch.zetnet.co.uk>
Source record: 95662

On 5 Aug 1998 22:52:58 -, Ross MacIver wrote:

>>Make sure the LOGIN_BATCH line in DEFAULT.CFG points to a valid script
>>file and is uncommented. Make sure DIAL.SCR has been configured to run
>>the script (Config./Misc.), reboot to re-load STiNG. Next time you log
>>on you will see the progress of the login batch file monitored in the
>>'String' line of the Dialer dialogue after 'Success' is indicated.
>
>I tried this with POPWatch and it bombed on me big time (about 10
>bombs). POPWATCH.PRG showed up in the 'Sting' line, and then it
>bombed.

Errk! :-(

>I have a feeling that only .TTP programs can be launched in this
>way.

It can't be quite as simple as this, Ross. Peter R. has issued a
bundle of 'time-clients' which are APPs. While I use the one which
runs as a batch, T_BATCLK, there are others which indulge in GEM
interaction with the user.

If Peter sees this perhaps he will tell us what restrictions there are
on programs run from the LOGIN script.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

4092. Re: Running prg after STiNG

Newsgroup: comp.sys.atari.st
Date: 1998-08-06 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6qc223$3aa$4@roch.zetnet.co.uk>
Source record: 95663

On 6 Aug 1998 00:12:30 +, Gary Priest wrote:

>>file and is uncommented. Make sure DIAL.SCR has been configured to run
>>the script (Config./Misc.), reboot to re-load STiNG. Next time you log
>>on you will see the progress of the login batch file monitored in the
>>'String' line of the Dialer dialogue after 'Success' is indicated.
>
>I think you'll find that this won't actually work for programs such as CAB,
>POPwatch etc. STinG's LOGIN.BAT is not suitable for this kind of thing
>because it executes each program in turn, but only after the last one has
>finished. Fine for a small time setting program that does it's thing and
>terminates, but not for CAB etc. that will not terminate.

Ah, that makes sense, Gary, and coincides with experience.

>It's a very simple program.

Mmm ... should take a man like you about 5 minutes, Gary :-))

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

4093. ATARI ST backup software

Newsgroup: comp.sys.atari.st
Date: 1998-08-06 00:00:00 UTC
From: Christian Keck <ckec@lfi-tech.uni-hannover.de>
Message-ID: <35C993D2.41C67EA6@lfi-tech.uni-hannover.de>
Source record: 95664

Hello, out there!

I want to upgrade my Atari 1024 STF from VORTEX HDPLUS to SCSI hard disks. As VORTEX HDPLUS and SCSI drivers are incompatible, I need a cheap backup to move all Data from VORTEX HDPLUS to the SCSI drive. Any recommendations?

Thanks,

Christian

4094. ST Informer site changes

Newsgroup: comp.sys.atari.st
Date: 1998-08-06 00:00:00 UTC
From: stirrell@portland.com
Message-ID: <stirrell-0608980818570001@portland15.portland.com>
Source record: 95665
Cross-posted to: comp.sys.atari.st,comp.sys.atari.8bit,rec.games.video.atari

Hello all,

I just wanted to let people know that the ST Informer site has been
redesigned. I'd love to get some feedback on it. I plan on updating the
Welcome page on a much more frequent basis.

Scott Tirrell

--
* Scott Tirrell stirrell@portland.com *
* Web Editor, ST Informer Magazine *
* http://www.chatlink.com/~stinformer *
* "Have you played your Atari today?" *

4095. Re: Atari

Newsgroup: comp.sys.atari.st
Date: 1998-08-06 00:00:00 UTC
From: Jo&#65533;l Chappel <jchappel_nospam@softel.fr>
Message-ID: <01bdc11c54545560LocalHost@chappel>
Source record: 95666

Yes, sorry ... My mistake.... It's seems I suffered from a little confusion between the files Firewall and Coldfire...

Am I Windows operated ?

Well, considering the facts, I suppose I didn't correctly shut down in the evening, so I'd better execute my own scandisk utility...

Thanks for the precisions (and web adresses) about Coldfire.

Bye.

K.Hampf <k_hampf@yahoo.com> a &#65533;crit dans l'article <35c85383.0@d2o29.telia.com>...
> I had to go to Motorola since I've heard nothing about this chip, and I
> found out lot's about it, really seems to be the thing of the future if you
> ask me! But I had to reply to your posting just to say it's named ColdFire
> and not FireWire.
>
> Anyone intrested in the ColdFire / FlexCore microprocessor architecture can
> visit http://www.mot.com/SPS/HPESD/prod/coldfire/core.html for information
> on the third generation of ColdFire processor and also
> http://www.mot-sps.com/sps/General/chips-nav.html for more general
> information.
>
> Regards, K.Hampf
> e-mail: k_hampf@yahoo.com
>
>
>
>

4096. Re: Atari

Newsgroup: comp.sys.atari.st
Date: 1998-08-06 00:00:00 UTC
From: Jo&#65533;l Chappel <jchappel_nospam@softel.fr>
Message-ID: <01bdc134$60817940$LocalHost@chappel>
Source record: 95667

```
Great... It has to be totally different. If it was nothing but another
console, it could never become a new standard without a massive
advertisement campaign, backed with the megabucks of a big corporation...

What will it be like ?
```

Patrik Sanfridsson <patsa@my-dejanews.com> a &#65533;crit dans l'article
<4T4y1.2889$JR2.4303151@nntpserver.swip.net>...
> If you want, you could say that VM Labs' "Project X" is the Jaguar 2 (or
3),
> and it's totally different from the other game systems in that it has the
> potential to become a true industry standard.

4097. I need archon for atari 800

Newsgroup: comp.sys.atari.st
Date: 1998-08-06 00:00:00 UTC
From: bentwoobie@aol.com
Message-ID: <6qcd1tgoo1@nnrp1.dejanews.com>
Source record: 95668

When I was a kid my favorite game was archon, the other day i pulled my old atari 800 out and tried to play archon but the disk went bad or somthing so if you have or know anyone that has archon please e-mail me.

------== Posted via Deja News, The Leader in Internet Discussion ==------
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

4098. Re: ATARI ST backup software

Newsgroup: comp.sys.atari.st
Date: 1998-08-06 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <35c9b279.0@diana.idirect.com>
Source record: 95669

On 6 Aug 1998 13:30:26 +, Christian Keck wrote:
>Hello, out there!
>
>I want to upgrade my Atari 1024 STF from VORTEX HDPLUS to SCSI hard
>disks. As VORTEX HDPLUS and SCSI drivers are incompatible, I need a
>cheap backup to move all Data from VORTEX HDPLUS to the SCSI drive. Any
>recommendations?
>
you can't go too far wrong with Elfback, which I registered with
John Kormlyo a few years back for $10 US. A reliable backup program
that'll back up to floppy disks (although you can also back up to hard
disk partitions, which I'm now doing with an EZ 135) and supports
compression so you won't need to use as many floppies.....

//////////////////////Daniel L. Dreibelbis//////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ///////////////////

4099. RE: Serial port solved

Newsgroup: comp.sys.atari.st
Date: 1998-08-06 00:00:00 UTC
From: burr@cyberhighway.net
Message-ID: <6qcc4thbp1@news.cyberhighway.net>
Source record: 95670

I had that same problem until my ISP cut mee off completely. When I called
they gave me a new phone number that happened to be a digital phone line.
Now 57,600K baud is rock solid and my DATA transfer speeds have gone up considerably.

It just happened to be the phone lines that were causing the problems.

James

4100. Re: Atari Doc' to Mac Doc???App's?

Newsgroup: comp.sys.atari.st
Date: 1998-08-06 00:00:00 UTC
From: Robert Aries <robaries@ix.netcom.com>
Message-ID: <35C98017.55EA@ix.netcom.com>
Source record: 95671
Cross-posted to: comp.sys.mac.hardware.misc,comp.sys.atari.st

SONICMAN wrote:
>
> Dear Friends,
>
> Hello, a friend of mine who has no money, has an old ATARI 1040st
> that someone gave her and she is a talented writer who just landed her
> first paying writing gigs, but the pay is small and the publisher wants
> the doc's in mac format.
>
> I have the mac and will do the transfer for her but I need some sort
> of app that will read the atari wordwriter doc's, Any suggestions?

As a long-time Atari user (my expanded 520st still sits on my desk next to my 9500/200, it does midi better than my Mac!), I think she's out of luck with translating the Word Writer format. However, she can save her docs as plain text files onto a DOS-formatted 720K disk that your Mac will be able to read.

Now, I could be wrong about a Mac translator for Word Writer format (De-Babelizer, or is that only for graphics??), but something tells me I'm not. Good luck!

Rob Aries

4101. WTB:Atari Hard Drive

Newsgroup: comp.sys.atari.st
Date: 1998-08-06 00:00:00 UTC
From: jregan@idirect.com
Message-ID: <35c9eda6.6954230@news2.idirect.com>
Source record: 95672

```
Canada only.
Please e-mail.
James
```

4102. New Base 64 encoding

Newsgroup: comp.sys.atari.st
Date: 1998-08-06 00:00:00 UTC
From: <>
Message-ID: <35c8fb15.0@news.ptw.com>
Source record: 95673

I get a good amount of mime base 64 encoded Astro picture files,
during the last 2 months I've run into something, it seems that
Microsuck has changed their way of doing the encoding.

All the old files had the file like this:

Begin base64 soso.jpb
mfjofsanvanfqwqwrgasfw

Now I'm seeing ones that instead of having the begin base64 and
name of jpg/gif on the 1st line, it not has it up in a header 2
or 3 lines above the start of the file. With these new ones, I
get the message Decode Failed, the older ones decode just fine.

Is anyone going to work on updeating the decoder to work with
these new file formatts?

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |

4103. CAF with 4.5 barracuda playback

Newsgroup: comp.sys.atari.st
Date: 1998-08-06 00:00:00 UTC
From: Curt Johnsen <cjohnsen@delphi.com>
Message-ID: <xnbPsrH.cjohnsen@delphi.com>
Source record: 95674

Trying a barracuda 4.5 ext scsi harddrive with icdpro6.5.5 driver.
Cubase will record file but not play back in stereo very much
distort. When record mono will play back fine. If I record from
dat fdi, will recor but playback distort. I can takc the file
recordded and load it into audiomaster, no problem. playback
clean. Only in cubase audio stereo to I get playback distort.
both in analog out and fdi out. All midi functions are fine etc.
any thoughts?
curt
cjohnsen@selphi.com

4104. Mouse for Atari St

Newsgroup: comp.sys.atari.st
Date: 1998-08-06 00:00:00 UTC
From: kingblozo@aol.com
Message-ID: <1998080616372300.MAA28528@ladder03.news.aol.com>
Source record: 95675

I am looking to buy a mouse for an ATARI ST. Please respond to my e-mail address:

Kingblozo@aol.com

4105. Online PD - The free internet Atari PD Library

Newsgroup: comp.sys.atari.st
Date: 1998-08-06 00:00:00 UTC
From: Deano@zetnet.co.uk
Message-ID: <35d2e0f9.2195006@news.zetnet.co.uk>
Source record: 95676

Well it's going ahead. Online PD is a new PDL with a difference. Instead of sending money for PD you can now download it directly from the internet. The site is set out just like a PD catalogue and it has download links to the software you want. Unlike Ftp sites there is no need to wade through loads of folders to check for the software you want - cos everything has a decent description and a direct download link.

If you know of any good PD that I can include in the library then please send me the info. It must be on the internet because I don't have time to upload it anywhere.

When you send me a submission I don't mean send me the actual program. All I want is the following info.

Program Name: (IE: Llamatron)

Program Type: (IE: Game)

Machine: (IE: Is it an ST,STE, or Falcon only program?)

Emulator Compatibilty (IE: Does it work under Pacifist?)

Program Description: (IE: Llamatron is a game by Jeff Minter and a clone of Robotron. The object of the game is to shoot llamas etc...)

(Please supply a detailed description.)

Download Link: (IE: ftp://funet.fi/games/shoot/llama.zip)

This is a good way of getting your program noticed, or any other PD programs you know of.

Deano (Silly Software Programmer)
Email Deano@zetnet.co.uk
http://www.users.zetnet.co.uk/sillysoftware/
Join The Silly Software Mailing List - go to
http://www.onelist.com/subscribe.cgi/silly-software

4106. Thanks To all Atari to Mac Helpers!

Newsgroup: comp.sys.atari.st
Date: 1998-08-06 00:00:00 UTC
From: SONICMAN <sonicman001@worldnet.att.net>
Message-ID: <35C9F98A.29D9CCB7@worldnet.att.net>
Source record: 95677

Wow, I was suprised to see even one good idea on how to do this, let alone 4 solid different ideas I'll try them all!

Thanks,
Marcus

4107. Re: Falcon Video

Newsgroup: comp.sys.atari.st
Date: 1998-08-06 00:00:00 UTC
From: Sven Persson <sven.persson@mbox301.swipnet.se>
Message-ID: <01bdc160$dd073460$0191f482@sven133>
Source record: 95678

Hi!

> Now that I solved my TV output problem, has anyone tried to run the
> 640x480 x 65k overscan mode through an Amiga Flicker Fixer, or
> something similiar. I know there are converters that will take a
> composite signal and convert it to be used on a VGA monitor. Will
> that eliminate the flickering in this mode. The Falcon seems so much
> quicker in this mode.

It is. But wouldn't it be cheaper (and better, easer etc) to get a speeder
lite Nemesis? Better video and a great improvement in speed ?

/Peter

4108. Re: History of Atari Inc.

Newsgroup: comp.sys.atari.st
Date: 1998-08-06 00:00:00 UTC
From: Oliver_Schildmann@LU.maus.de
Message-ID: <199808060000.a39780@lu.maus.de>
Source record: 95679

Hello Erlend,

e> I hope someone can answer these questions, or point me to a web-site
with
e> info. about this!
"I.C.When - The Chronology of Games and Computers" at
http://www.icwhen.com

But the author, Donald A. Thomas jr, is a nerd. Assembling the website
with
M$ products and using only M$ compatible techniques (which is absolute
nonsens at the "open web"), the actual site doesn't work properly on any
other browser but IE4 (or 3?). Not on Navigator, not on elder IE, not on
TOS
browsers, but maybe he, as a former Atari employee, sees the importance of

being incompatible with the majority. >;->

So, if you have problems, I can send you the old version of the website by

mail: Zipped 780 KB, support of long filenames is (of course! :->)
neccessary
for local navigation, not for the contents ...

Greetings, Oliver

We are Microsoft - Resistance is futile!

CyBaer@koso.phoenix.de http://CyBaer.home.pages.de

4109. Re: CAF with 4.5 barracuda playback

Newsgroup: comp.sys.atari.st
Date: 1998-08-06 00:00:00 UTC
From: jklimch@paladin.cc.emory.edu
Message-ID: <6qcvc4mni1@lendl.cc.emory.edu>
Source record: 95680

Curt Johnsen (cjohnsen@delphi.com) wrote:
: Trying a barracuda 4.5 ext scsi harddrive with icdpro6.5.5 driver.
: Cubase will record file but not play back in stereo very much
: distort. When record mono will play back fine. If I record from
: dat fdi, will recor but playback distort. I can takc the file
: recordded and load it into audiomaster, no problem. playback
: clean. Only in cubase audio stereo to I get playback distort.
: both in analog out and fdi out. All midi functions are fine etc.
: any thoughts?
: curt
: cjohnsen@selphi.com

Hi Curt,

Check the mixer volumes & panning. This is in the reverb (or whichever effect you wnat to use). I'll bet you ave both sides of the stereo mix panned to the same side.

David Klimchak

4110. RE STacy FS

Newsgroup: comp.sys.atari.st
Date: 1998-08-06 00:00:00 UTC
From: stevegreen@zetnet.co.uk
Message-ID: <6qcvs9$88g$1@roch.zetnet.co.uk>
Source record: 95681

```
-----------------------------------------
* stevegreen@zetnet.co.uk * DORSET~ENGLAND *
-----------------------------------------
* ATARI FALCON 030 ~ STacy 4 *
-----------------------------------------
```

4111. Stacy 4 FS (UK)

Newsgroup: comp.sys.atari.st
Date: 1998-08-06 00:00:00 UTC
From: stevegreen@zetnet.co.uk
Message-ID: <6qd09i$8a1$1@roch.zetnet.co.uk>
Source record: 95682

Kevin said -
soon got fed up with that then

No, got two :))

Steve

---
* stevegreen@zetnet.co.uk * DORSET~ENGLAND *
---
* ATARI FALCON 030 ~ STacy 4 *

4112. Re: NeST AtariNET FujiNet

Newsgroup: comp.sys.atari.st
Date: 1998-08-06 00:00:00 UTC
From: marillat@alpes-net.fr
Message-ID: <a163e19890B802A1.55@nest.ftn>
Source record: 95683

Bonjour Ludovic,

Le 05 Aug 98 ï¿½ 16:34:47, Unknow ï¿½crivait :

UU> I'm looking for web pages on the subjcet mantioned fidonet networks
UU> ... Ludo

For program:

http://www.bearboard.demon.nl/index.htm
I don't know if this URL is already available.

http://nest.demon.co.uk/

Bye, Ludovic
Christian

Via *FIST* v2.57A beta Gate on alpes-net.fr (90:802/1.55)

4113. FS: PageStream 2.2b for Atari

Newsgroup: comp.sys.atari.st
Date: 1998-08-06 00:00:00 UTC
From: tj@oro.net
Message-ID: <tj-0608981256280001@i378.oro.net>
Source record: 95684

All in great shape in original box with manuals, etc... Also includes
many extra font disks including:

Font Plus Pack (2 disks)
Atari Font Disk A
Atari Font Disk U
CG Fonts 1 & 2 (2 disks)
PGS Fonts

$29 plus postage.

Tom

4114. FS: 400MB SCSI/44MB Syquest Hard Drive System $199

Newsgroup: comp.sys.atari.st
Date: 1998-08-06 00:00:00 UTC
From: tj@oro.net
Message-ID: <tj-0608981323400001@i358.oro.net>
Source record: 95685

Housed in a nice heavy duty under the monitor style case with two drive bays, this case with its lighted power button on front of the case has a 400MB SCSI drive in one bay and a Syquest 44MB Removable Hard Drive system in the other bay. This system connects to any SCSI based computer platform. The Syquest drive comes with two cartridges.

This would make for a nice storage device for any system. $199 plus freight.

4115. FS: Freedom Stick "wireless remote control joystick" for Atari

Newsgroup: comp.sys.atari.st
Date: 1998-08-06 00:00:00 UTC
From: tj@oro.net
Message-ID: <tj-0608981329480001@i358.oro.net>
Source record: 95686

Works on Atari, Sega, Nintendo, and Commodore. This kewl wireless joystick is great for playing games with. Made by Camerica, this wireless remote control gives you the feel and action of an arcade joystick, and includes a rapid fire button.

$25 plus freight.

*I used on my older Atari machines and my Sega Genesis. Works great and like new.

4116. FS: HP and Postscript compatible Laser Printer $299 (will work on Atari)

Newsgroup: comp.sys.atari.st
Date: 1998-08-06 00:00:00 UTC
From: tj@oro.net
Message-ID: <tj-0608981342220001@i358.oro.net>
Source record: 95687

Qume Crystal Print Publisher II, 6MB RAM, 6 pages per minute, 300 x 600dpi, postscript, HP PCL, 39 built-in fonts, letter and legal paper trays, manual feed tray, like new drum (less than 100 pages on it), new toner set, user manual, maintenance manual, works great!

I used to use on my Atari using PageStream 2.2b with the Postscript and HP drivers and it worked well. In fact, I also have PageStream 2.2b for the Atari for sale, in freat complere shape.

Tom

4117. Re: Background Tiles

Newsgroup: comp.sys.atari.st
Date: 1998-08-06 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <6qd4p7$8ip$1@plutonium.compulink.co.uk>
Source record: 95688

On 5 Aug 1998 23:15:43 G, Nurmix wrote:
>Can anyone point me to, or recommend some good .IMG pictures to use as "tiles"
>for the Magicdesk background? I have a lot of mono .IMG files, but not really
>any that are suited to be used as tiles. Where can I find some good ones?
>(that are known to work well with MagiC)
>
>I'd like to find some for both 16 and 256 color resolutions if possible.

The Thing desktop package comes with a nice folder of tiles. There are also
some web sites with suitable colour textures available. I did have the
address of a particularly good site, but I can't find ATM!

Kind regards

Mike Kerslake

*** Radio memories, memorabilia, exclusive photos and more! ***
Email: publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/
*** Atari Computing Magazine information ***
Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com

4118. Re: LOGIN.BAT and Sting

Newsgroup: comp.sys.atari.st
Date: 1998-08-06 00:00:00 UTC
From: misha.oneill@zetnet.co.uk
Message-ID: <35ca17b0126d0c0@zetnet.co.uk>
Source record: 95689

On Wednesday 05-08-98 22:00 (GMT) Trevor Spencer wrote:
>
>Hi Mish
>
>POPWATCH searches for o/s mail to send when it is activated and says
>how many are ready to go, does this mean it will now "CONNECT" to the
>Zetnet mailbox as well without being asked or have I completely
>missed the point?

Ho Trevor,

AFAIK, POPwatch _won't_ automatically CONNECT for incoming mail unless
you tell it to when you're calling it from a command line (e.g. in
LOGIN.BAT, using the /c switch). Else, you have to click on the
Connect button :)

>First of all
>LOGIN_BATCH = F:\SYS\DIALER\LOGIN.BAT is not in my STinG DEFAULT.CFG
>should it be? (amended to C:\ etc of course)
>

Aye. Just point it at where your LOGIN.BAT is :)

>My set up is:
>STING\DIALLER\LOGIN.BAT
>LOGIN.BAT reads
>C:\STING\TOOLS\SAVE_IP.TTP C:\DIALLER\IP.INF Modem 1
>
>Does the system create IP.INF as there is no IP.INF file anywhere. I
>know because I have scanned the entire hard drive with PARAFIN.PRG and
>this is a "Martini" .prg it will find any file anywhere, any place,
>anytime!
>

You're using PPP aren't you? If so, you don't need to use SAVE_IP
(it says in TOOLS.TXT).

Otherwise, I gather that the IP.INF file will be created when SAVE_IP
is run. (I'm using PPP, so I don't _know_ for sure...)

Hmmm, PARAFIN-based Martinis. If I tried drinking those, would it make
my humble STe run faster? ;^)

TTFN,
Mish

--
Misha O'Neill
<misha.oneill@zetnet.co.uk>
Otagger ï¿½1.15: "Executing the 'Getting the Hell out of here' manoeuvre..."

4119. FS: Issue 4,5,6,7,8,& 9 of Atari Computing Magazine with disks $39

Newsgroup: comp.sys.atari.st
Date: 1998-08-06 00:00:00 UTC
From: tj@oro.net
Message-ID: <tj-0608981427210001@i361.oro.net>
Source record: 95690

All in great condition, like new even for some. Each has its own disk of softwares. I will also throw in issue #29 of the STplus Fanzine. $39 plus postage.

Tom

4120. Re: Stacy 4 FS (UK)

Newsgroup: comp.sys.atari.st
Date: 1998-08-06 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6qd8vk$a57$1@roch.zetnet.co.uk>
Source record: 95691

On 6 Aug 1998 19:30:58 , wrote:
>Kevin said -
>soon got fed up with that then
>
>No, got two :))

know just what you mean,anymore than one stacy and the neighbours
start talking behind your back right??

kevin
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

4121. Lottery Companion 5 Released

Newsgroup: comp.sys.atari.st
Date: 1998-08-06 00:00:00 UTC
From: Mark Butler <mark@dwell.demon.co.uk>
Message-ID: <OqiYLOA9hiy1Ew+A@dwell.demon.co.uk>
Source record: 95692

Hi All

Version 5 of UK Lottery Companion for the Atari ST and Atari Emulators
is now available from my Web site.

I'm off for two weeks holdiay now - So any reply to any messages will be
delayed.

Hope you like it.

Mark Butler.

Mark Butler - Atari Shareware Programmer
http://www.dwell.demon.co.uk
Lottery Companion - UK National Lottery Program

4122. Re: Background Tiles

Newsgroup: comp.sys.atari.st
Date: 1998-08-06 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.96.980806184330.13153A-100000@usr04.primenet.com>
Source record: 95693

hi, I have made MANY img 16 col dithered ST palette. Some are VERY
nice. all texture based..
If you are interested I could zip that up.

On 6 Aug 1998, Mike Kerslake wrote:

>On 5 Aug 1998 23:15:43 G, Nurmix wrote:
>>Can anyone point me to, or recommend some good .IMG pictures to use as "tiles"
>>for the Magicdesk background? I have a lot of mono .IMG files, but not really
>>any that are suited to be used as tiles. Where can I find some good ones?
>>(that are known to work well with MagiC)
>>
>>I'd like to find some for both 16 and 256 color resolutions if possible.
>
>The Thing desktop package comes with a nice folder of tiles. There are also
>some web sites with suitable colour textures available. I did have the
>address of a particularly good site, but I can't find ATM!
>
>
>Kind regards
>
>Mike Kerslake
>
>--
> *** Radio memories, memorabilia, exclusive photos and more! ***
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> *** Atari Computing Magazine information ***
> Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com
>
>

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

4123. Re: LOGIN.BAT and Sting

Newsgroup: comp.sys.atari.st
Date: 1998-08-06 00:00:00 UTC
From: misha.oneill@zetnet.co.uk
Message-ID: <35ca361a2a2c8e0@zetnet.co.uk>
Source record: 95694

On Wednesday 05-08-98 18:07 (+0200) Jo Vandeweghe wrote:

>on Wed 05-08-98 09:42 Kenneth Medin wrote:
>
>>on Tue 04-08-98 02:30 Misha O'Neill wrote:
>>
>>
>>>Hey, that's a good idea! I think I'll play about with that myself :)
>>
>>Unfortunately it did not work properly. Popwatch could not find the .PRF
>>file on my Geneva+Neodesk setup.
>
>Works perfectly here with my Geneva+Neodesk setup ....
>
>Jo

Hi guys,

I've tried this today under MagiC, but POPwatch (and NEWSwatch)
doesn't find its .RSC file :(

I didn't try specifying any command line parameters for POPwatch, but
ATM I don't believe it's going to work... There's another thread
going: 'Running prg after STinG', and the indications there are that
only certain sorts of program will work from LOGIN.BAT :((

The other possibility seems to be (if you're a Thing user, and I'm
not), setting the PRG/APP to run at boot-up...

Small comfort, huh?
Mish

--
Misha O'Neill
<misha.oneill@zetnet.co.uk>
Otagger ï¿½1.15: "Nothing's the same any more."

4124. Re: Running prg after STiNG

Newsgroup: comp.sys.atari.st
Date: 1998-08-06 00:00:00 UTC
From: misha.oneill@zetnet.co.uk
Message-ID: <35ca361a2a2c8e1@zetnet.co.uk>
Source record: 95695

On Thursday 06-08-98 10:54 (GMT) Roger Cain wrote:
>On 6 Aug 1998 00:12:30 +, Gary Priest wrote:
>
>>I think you'll find that this won't actually work for programs such as CAB,
>>POPwatch etc. STinG's LOGIN.BAT is not suitable for this kind of thing
>>because it executes each program in turn, but only after the last one has
>>finished. Fine for a small time setting program that does it's thing and
>>terminates, but not for CAB etc. that will not terminate.
>
>Ah, that makes sense, Gary, and coincides with experience.
>
>>It's a very simple program.
>
>Mmm ... should take a man like you about 5 minutes, Gary :-))
>
Hi guys,

There's a prog called EXECUTE by Mikael Lundqvist that _might_ fit the
bill.

It's supposed to allow you to run tasks in parallel with a CLI under
MagiC, Geneva, etc. That might fit the requirement Gary has pointed
out, hmmm?

Unfortunately, I don't know any 'net location for the prog; I read of
it in a Floppyshop update (disk: UTL.6181).

So, anyone seen this in an FTP site? (Allowing Gary to concentrate on
his excellent 'watch programs :^) .)

HTH,
Misha

--
Misha O'Neill
<misha.oneill@zetnet.co.uk>
Otagger ï¿½1.15: "The year is 2258. The name of the place: Babylon 5."

4125. Re: Running prg after STiNG

Newsgroup: comp.sys.atari.st
Date: 1998-08-06 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <980806170446$dbolt@my-ste.demon.co.uk>
Source record: 95696

```
-----BEGIN PGP SIGNED MESSAGE-----

On 5 Aug 1998 19:17:55 G, Michael and Nicole Freeman wrote:
> Hello!
>
> Is there a way to configure STiNG so that after it connects,
> it immediately runs a client, like CAB? Most of what I do on the net
> somewhere along the line involves CAB, and since I can get to the
> clients I use the most through CAB, I thought it would be a great
> shell for Internet use. Having it run automatically would be easier
> for me. If it's not possible, I'd like to recommend it for the next
> version of STiNG.

Not sure about having the dialer auto-run a prog, but why not start CAB
and use the 'Open Local' menu option to start the dialer. That way, when
you quit the dialer, you're straight into CAB.

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv

iQB1AgUBNcniMPt/J4yyMZyRAQGxlgMAgKEy75MHAahN3+E14j6WJRU398NnNHn+
DAVPRkLN3d1J4JmA2JTeBlChJlGIYVM1lFsl/+4Nj+d+gJBYPIUFyc+lZ729sIaW
UlQTfN6VmSkOAhOwAE1ioq/BsQnzabAm
=rVrv
-----END PGP SIGNATURE-----

Regards,
David. Email: dbolt@my-ste.demon.co.uk
--
Proud owner of:
Atari 520STE 4Mb, 1Gb + 540Mb HD, 3x CD, Magic 5.11, HD Driver 7.04, V.34
Atari 1040STE 4Mb

Got kleptomania? Take something for it!
```

4126. Re: Okami and Spam

Newsgroup: comp.sys.atari.st
Date: 1998-08-06 00:00:00 UTC
From: ttuser@unix.dsoe.com
Message-ID: <35ca14b419fd160@unix.dsoe.com>
Source record: 95697

on 06-08-98 Hallvard Tangeraas wrote:

>So far I've been inserting a spamblock in both my "from" address and the
>"reply to:" address (as you can see if you check the header of this
>message). This is configured in the "o.inf" file.
>
>
>This way the spamblock is there when posting messages to newsgroups, but
>if sending private email I just manually remove the spamblock from the
>"reply to:" field which comes up when writing/replying to a message.

I've been trying a multiple-user Okami installation, with the second account for posting to the newsgroups. During a followup or new post, I just login under the second name (as I've done here). The only drawbacks I've seen so far are that my e-mail and article archives become segmented, which really isn't much of a problem anyway; and I can't match the spamblocker in my sig because the 'site' and 'domain' names are culled from the o.inf file. Two environmental variables (logname and passwd) have to be defined or else my default logname shows as 'root'.

Your method of the spamblocker being resident in the o.inf file and manually changing the 'Reply-To:' makes the most sense. And here I went and took that header out, thinking it would be best to deal with just one address ;-)

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

4127. Atari World 98' attendance

Newsgroup: comp.sys.atari.st
Date: 1998-08-06 00:00:00 UTC
From: Don Schoengarth <dons@qnet.com>
Message-ID: <35CA958E.5AEAD66F@qnet.com>
Source record: 95698

I will be attending the AW 98' in Vegas. Is anyone else from California going? Anyone have a private table to sell some of their surplus Atari equipment? Just checkin on everbody..

Don

4128. Digital Lab traduction

Newsgroup: comp.sys.atari.st
Date: 1998-08-07 00:00:00 UTC
From: Frederic BAYLE <f_bayle@club-internet.fr>
Message-ID: <35CA4E52.1DE3@club-internet.fr>
Source record: 95699

Hello all;

I am looking for the person who traduced Digital Lab in German.
Due to problems with Netscape, I have lost my messages, and my
adress book.

I think that the e-mail name was Daldrop or something...

Frederic BAYLE

http://perso.club-internet.fr/f_bayle

4129. Bitmap system fonts (NVDI)

Newsgroup: comp.sys.atari.st
Date: 1998-08-07 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6qdmq3$7c3@enews4.newsguy.com>
Source record: 95700

My Falcon and I have gotten kind of bored with our current system font under NVDI 4 (called MONOCO). It came with NVDI way back when. Anyway, I was looking through my archives, and a couple of CD ROMs to try to find some different bitmap fonts (.FNT type), and it seems that the few that I had in 8,9,10 and 20 point (what I _think_ NVDI / ASSIGN.SYS requires) didn't seem to work - I just got the system font (yes, I know where and how to edit the ASSIGN.SYS file to assign new system fonts).

So, does anyone have any good / different / MAC fonts / etc. (.FNT type) that work under NVDI as a system font? I haven't really checked many FTP sites yet, but I'm willing to if anyone knows of any that have what I'm looking for.

Thanks!

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

4130. Re: Running prg after STiNG

Newsgroup: comp.sys.atari.st
Date: 1998-08-07 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <6qds5ihtn1@excalibur.flash.net>
Source record: 95701

>>>I think you'll find that this won't actually work for programs such as CAB,
>>>POPwatch etc. STinG's LOGIN.BAT is not suitable for this kind of thing
>>>because it executes each program in turn, but only after the last one has
>>>finished. Fine for a small time setting program that does it's thing and
>>>terminates, but not for CAB etc. that will not terminate.

Hello!

With the help of people out there in the newsgroup, I did
actually get CAB to run from STing using the LOGIN.BAT file. I have
Geneva and Neodesk, so I don't know how it would work on a
single-tasking system. I can't get POP Watch to work that way, but
that's ok, since I don't really use it all that much. Also, you can't
get multiple programs to run together. One must end before the other
can start.

Anyway, CAB does work this way, at least with my setup. I'm
not sure what nuances keep it from working on others.

Mike Freeman
nameerf@flash.net

4131. Re: WTB : ST

Newsgroup: comp.sys.atari.st
Date: 1998-08-07 00:00:00 UTC
From: rogluthier@aol.com
Message-ID: <1998080703352600.XAA05405@ladder03.news.aol.com>
Source record: 95702

>I am looking to buy anything to do with an Atari St 520-1040 ...Hard
>drives---Mouse---Disk Drives---Main units---ANYTHING.....Send list with
>prices...

I have a mega 4 st with the T24 accelerator and gadgets Mac emulator. Has a monochrome monitor and a under the monitor hard drive case with 2 bays. 105 Quantum (not working) and a Syquest 44 in the other. I also have a couple of games.

Terrorpods
Red Storm Rising
UMS
Empire
Dynacadd
Criciit Point of Sale prg.

I would like $200 for the computer hdwre (or offer) and $85 for the software.

Roger Thurman
Roger Thurman
Thurman Guitar & Violin Repair, Inc.
900 Franklin Ave.
Kent, OH 44240
330-673-4054
http://members.aol.com/rogluthier/index/html
25 years in repair, making and sales.
Martin Warranty Repair
Visa/MC Shipment on approval

4132. Re: Newsie .90 Bug?

Newsgroup: comp.sys.atari.st
Date: 1998-08-07 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <6qduff$ki9$1@nnrp02.primenet.com>
Source record: 95703

On 3 Aug 1998 14:52:32 G, Mike Kerslake wrote:
>On 2 Aug 1998 21:41:48 G, John M Rojewski wrote:
>>On 26 Jul 1998 21:57:22 , Mike Kerslake wrote:
>
>>>Yes, I've found that bug as well :-(
>>>
>>Is this Offline, or Online, or both? I haven't heard of this one
>>before.
>
>Offline for me.
>
Very sorry about the bug. It appears only in Offline mode apparently,
and I have corrected it in 0.92. (Still under development)

>BTW, the KILLFILE feature is excellent in v.90 WRT to incoming mails being
>auto-routed. But I haven't been able to get the acknowledgement feature to
>work for me. The ACK.TXT is in the work directory and in my mail folder,
>and needed text included in KILLFILE.TXT, but nothing is happening - any
>ideas?
>
Oops. I though I had removed the hint of that feature from the
KILLFILE example, but apparently not.

The 'Acknowledgement' feature does not yet exist. I initially thought
about it to acknowledge when I was not at the computer, but then
realized that I have to be at the computer to logon to get the mail,
etc...

So I'm not surprised it doesn't work. Is it a feature that you would
use? If so, how?

John

*
* John Rojewski email: rojewski@primenet.com
* http://www.primenet.com/~rojewski/
* Atari Falcon'030/14/84
* Use NEWSie - the News/Email/FTP/Browser for the Atari

4133. Bye Atari

Newsgroup: comp.sys.atari.st
Date: 1998-08-07 00:00:00 UTC
From: sripkowski@my-dejanews.com
Message-ID: <6qdr64$k2r$1@nnrp1.dejanews.com>
Source record: 95704

I have given up on the Atari quest. Looks like I am getting an Intel box and running BeOS.

Just wanted to say thanks to all those in this forum that have answered my questions. I may lurk awhile longer though...

I havent decided if I am going to sell my Atari equip, but if I do I'll post a message.

Thanx All!
Wade
May Atari live on in whatever form...

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

4134. Re: Using Newsie as a browser

Newsgroup: comp.sys.atari.st
Date: 1998-08-07 00:00:00 UTC
From: derryck@TAKETHISOUTcix.co.uk
Message-ID: <6qe5t4$7n4$1@plutonium.compulink.co.uk>
Source record: 95705

On 2 Aug 1998 21:43:07 G, John M Rojewski wrote:
>On 25 Jul 1998 11:49:22 , Derryck Croker wrote:
>>I've found a problem with browsing with Newsie - clicking on a link produces
>>a blank page only.

>>Offline files seem to display fine, so can anyone point me in the right
>>direction please?
>>
>Do you have the URL?

Both my home page (address in sig) or your address - the one that appears as
the default in "Open URL" in the menu.

I'm not certain that any data actually gets downloaded so I'm unsure of my
contention that I can read the source file. It's very peculiar!

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

4135. Re: Help with Atari Laser Printer

Newsgroup: comp.sys.atari.st
Date: 1998-08-07 00:00:00 UTC
From: derryck@TAKETHISOUTcix.co.uk
Message-ID: <6qe5t6$7n4$2@plutonium.compulink.co.uk>
Source record: 95706

On 4 Aug 98 11:40:58 GMT, Slc.Dennis Bishop wrote:
>On 3 Aug 1998 19:17:26 , Christopher Kren wrote:
>>I have an older Ataril Laser printer, I think it is the Atari Laser
>>SLM804 or is it the 604 Not sure.
>>
>>Well anyways I'm looking to hook it up to a newer mac and was wondering
>>if anyone had any clue how I could do that?

> As far as I know, that is a 'No Can Do'.

There is a software solution that requires the use of an ST as a server for
the Mac/PC/Falcon or whatever.

Browse my site, address in sig.

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

4136. Re: ? ST/TT link to PC ?

Newsgroup: comp.sys.atari.st
Date: 1998-08-07 00:00:00 UTC
From: derryck@TAKETHISOUTcix.co.uk
Message-ID: <6qe5t7$7n4$3@plutonium.compulink.co.uk>
Source record: 95707

```
On 5 Aug 1998 10:48:26 -, apalmer wrote:
>I remember seeing someone talking about a program to connect a PC to a
>Mega/TT and use the Atari Laser. The PC was setup to print to an HP
>printer. Where can I find this software.

On my web site, address is in the sig.

Rgds, Derryck

/----------------------------------------/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/----------------------------------------/
```

4137. Re: Is it possible to connect a st to a pc lan?

Newsgroup: comp.sys.atari.st
Date: 1998-08-07 00:00:00 UTC
From: ben@imperial.co.uk
Message-ID: <6qe7pe$30l$1@nnrp1.dejanews.com>
Source record: 95708

Hi,

> Hi
>
> I've got couple questions that might seem stupid, but the last time I
> used an ST was in 1990.
> I have an opurtunity to buy a Mega II with 4Megs And 40HD and I wonder
> if it is possible to connect that thing ;-) to my PC Lan with TCP/Ip
> protocol (Mostly becouse of one reason: Cable modem)? Is there a way?
>
> Thanx
> RAF

To connect your Mega to a PC LAN, the first thing you will need is a TCP/IP Stack. If your main intention is to share your PC's modem, and you don't need NFS etc, you could use STinG. STinG is a simple to use, easy to install TCP/IP stack that supports both the SLIP and PPP protocols. You can find STinG at:

http://www.stud.uni-hannover.de/~perot/index-e.html

Then you will need to connect the Mega to your PC LAN. There are Ethernet cards available for the Atari platform, but I know very little about these (and I don't think STinG has any Ethernet drivers yet) so your best bet would be to connect your Mega to a PC in the LAN via serial cable. If you are using Windows 95, I understand that it can be a bit fiddly trying to setup a permanant TCP/IP link via a serial port. I do not know how to do this, but there is some information on my Home Page from a guy called Gerry O'Rourke that should help you out:

http://www2.imperial.co.uk/home/ben/pc2st.htm

Finally, if you intend to access the Internet from your Mega, via the PC's modem, your PC will need some form of Proxy service or IP Masquerading service.

This is only a rough outline (and I am no an expert on networking), but I hope this helps. :-)

Regards,

Ben Hills.

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

4138. Re: Is it possible to connect a st to a pc lan?

Newsgroup: comp.sys.atari.st
Date: 1998-08-07 00:00:00 UTC
From: Karl Samyn <saka@stud.rma.ac.be>
Message-ID: <35CAAAE2.A9C3DE9@stud.rma.ac.be>
Source record: 95709

Ben Hills wrote:
>
> Hi,
>
> > Hi
> >
> > I've got couple questions that might seem stupid, but the last time I
> > used an ST was in 1990.
> > I have an opurtunity to buy a Mega II with 4Megs And 40HD and I wonder
> > if it is possible to connect that thing ;-) to my PC Lan with TCP/Ip
> > protocol (Mostly becouse of one reason: Cable modem)? Is there a way?
> >
> > Thanx
> > RAF
>
> To connect your Mega to a PC LAN, the first thing you will need is a
> TCP/IP Stack. If your main intention is to share your PC's modem, and
> you don't need NFS etc, you could use STinG. STinG is a simple to use,
> easy to install TCP/IP stack that supports both the SLIP and PPP
> protocols. You can find STinG at:
>
> http://www.stud.uni-hannover.de/~perot/index-e.html
>
> Then you will need to connect the Mega to your PC LAN. There are
> Ethernet cards available for the Atari platform, but I know very little
> about these (and I don't think STinG has any Ethernet drivers yet) so

Sting has ethernet drivers for the Riebl card :)

--
Saka - Karl Samyn
148 Pol - RMA

* What a weird guy... Oh, but he's Belgian! *

4139. Re: re: Falcon won't fly.

Newsgroup: comp.sys.atari.st
Date: 1998-08-07 00:00:00 UTC
From: grovem@ridgecrest.ca
Message-ID: <6qebsb$b77$1@ash.ridgecrest.ca.us>
Source record: 95710

On 5 Aug 1998 02:05:53 G, James wrote:
>I have a suspician that the SDMA chip might be faulty as it controls
>those things.
>
>Later,
> James
>
>.

I have to agree with James. The DMA and the DSP use the same clock (unless you accelerated the DSP) and the floppy runs off a divided signal from the same source. I wouldn't even think that you would be able to view a SCSI device with a complete failure however. Maybe your clock buffer has a bad solder joint. You can test your DSP with Nembench. I think that it is on Titans web site.

Mike

4140. Re: New Base 64 encoding

Newsgroup: comp.sys.atari.st
Date: 1998-08-07 00:00:00 UTC
From: Thomas Binder <gryf@hrzpub.tu-darmstadt.de>
Message-ID: <6qeh6elip1@sun27.hrz.tu-darmstadt.de>
Source record: 95711

Hi!

starlord@Slc.Dennis Bishop <*ptw.com> wrote:
: All the old files had the file like this:

: Begin base64 soso.jpb
: mfjofsanvanfqwqwrgasfw

: Now I'm seeing ones that instead of having the begin base64 and
: name of jpg/gif on the 1st line, it not has it up in a header 2
: or 3 lines above the start of the file. With these new ones, I
: get the message Decode Failed, the older ones decode just fine.

Well, a correctly MIME- and base64-encoded attachment looks like this:

Content-Type: application/octet-stream
Content-Transfer-Encoding: base64
Content-Disposition: attachment; filename="sw.jpg"

/9j/4AAQSkZJRgABAQAAAQABAAD//gBJQ1JFQVRPUjogWFYgVmVyc2lvbiAzLjEwYSAgUmV2
OiAxMi8yOS85NCAgUXVhbGl0eSA9IDEwMCwgU21vb3RoaW5nID0gMAr/2wBDAAEBAQEBAQEB
AQEBAQEBAQEBAQEBAQEBAQEBAQEBAQEBAQEBAQEBAQEBAQEBAQEBAQEBAQEBAQEBAQEBAQEB
AQH/2wBDAQEBAQEBAQEBAQEBAQEBAQEBAQEBAQEBAQEBAQEBAQEBAQEBAQEBAQEBAQEBAQEB
[...]

So, it rather seems that your old messages had a wrong format, not the
new ones. Or do the new ones look different, too?

Btw, what decoder were you talking about?

Ciao

Thomas

--
Thomas Binder (Gryf @ IRCNet) gryf@hrzpub.tu-darmstadt.de
PGP-key available on request! binder@rbg.informatik.tu-darmstadt.de

4141. Re: Atari World 98' attendance

Newsgroup: comp.sys.atari.st
Date: 1998-08-07 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6qej16$6bp@enews4.newsguy.com>
Source record: 95712

On 6 Aug 1998 22:50:06 , Don Schoengarth wrote:

>I will be attending the AW 98' in Vegas. Is anyone else from California
>going? Anyone have a private table to sell some of their surplus Atari
>equipment? Just checkin on everbody..

I haven't decided yet. I live in Southern California, so a drive to Vegas wouldn't take _that_ long. But I work Sundays, so I would have to drive there either late Friday night or early Saturday morning, go to the show, and drive back by Saturday night. Hmmm... <pondering the trip>

And I've got a few ST and 8-bit items that I don't really use, but I don't know if I'm ready to sell them yet.

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

4142. Start Me Up / MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-08-07 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6qej19$6bp@enews4.newsguy.com>
Source record: 95713

Well, I just finished editing my Start Me Up .SET file, and now I have pretty much everything I need there (for the time being). It took a little work, but it wasn't _that_ painful, and once set up, SMU is a very handy little program.

And I did it all with QED - never touched the SMU Setup program. ;^p

And I also messed with MagxDesk a bit more (remember, I'm a new MagiC user) and got it set up a little better, with a lot of installed applications, icons, another viewer (1st Guide) and installed editor (QED), and a nice background. So things are coming along ok for now.

But I can't seem to be able to install an icon for my (seldom used) CD ROM drive. I haven't had it hooked up for a while, but I did today, and it works fine under TOS (ExtenDOS 2.3 I think), but under MagiC 5, the drive isn't recognized. And MagxDesk isn't like TOS 4 where you can just create a drive icon for the drive, and it's recognized. Do I need a newer version of ExtenDOS, or am I missing something here?

BTW: I sure wish the manual that came with MagiC 5 wasn't the MagiC 4 manual! There seem to be a lot of discrepancies between the MagiC 4 manual and the actual workings of MagiC 5 - and I don't know where to find DOCs for those different MagiC 5 features. No READ_ME files (other than one about long file names) came on the MagiC 5 master disks. Anything available on the web?

Oh well...

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

4143. MagiC 5 Icons

Newsgroup: comp.sys.atari.st
Date: 1998-08-07 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6qej1b$6bp@enews4.newsguy.com>
Source record: 95714

Is there an icon editor for MagiC 5 / MagxDesk?

If not, are there more icons available, and if so, how are they added to the current .RSC file without an editor?

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

4144. MIDI Software search

Newsgroup: comp.sys.atari.st
Date: 1998-08-07 00:00:00 UTC
From: P-J Kleevens <PeeJayKay@plant.nl>
Message-ID: <6qdb8l$bc2$1@newnews.nl.uu.net>
Source record: 95715

Hi, I am looking for editting/dumping/filing software running on
ATARI -(mega)st for the KORG DSS-1 sampling synthesizer. This is an old
instrument (about 10 years) but I know that in the late 80's a couple of
programs were launched. I'm willing to pay for it (if it's the real thing,
not a demo).
Peter-Jan Kleevens, Holland
PeeJayKay@plant.nl

4145. Re: Bitmap system fonts (NVDI)

Newsgroup: comp.sys.atari.st
Date: 1998-08-07 00:00:00 UTC
From: ttuser@unix.dsoe.com
Message-ID: <35ca980ee05380@unix.dsoe.com>
Source record: 95716

on 07-08-98 Nurmix wrote:

>So, does anyone have any good / different / MAC fonts / etc. (.FNT
>type) that work under NVDI as a system font? I haven't really
>checked many FTP sites yet, but I'm willing to if anyone knows of any
>that have what I'm looking for.

Have a look at the archive below, which contains about 30 different 10-point GDOS bitmapped screen fonts. Some are plain silly, while others are quite nice (Cherry, Codehead, Courier2, Courbold, Eurothin, Mac3, Round). These fonts were assembled by a former GEnie user:

http://www.excelprinters.com/scrnfnt2.zip

Also, visit Malcolm Cooke's pages and download his Monaco variant, the name of which I forget right now:

http://www.spirit.net.au/~mcooke

While you're there, download his nice collection of desktop icons, too.

Another screen font you might want to look at is called Dcheneva (bundled with the Thing desktop). I think it's the nicest screen font I've seen next to Monaco, and it comes in multiple sizes unlike the fonts in the scrnfnt2.zip archive.

After all these years, though, I'm still loyal to Monaco because of its legibility. If you 'return' to Monaco, discontent after trying different screen fonts, visit the URL below to download an ISO 8859-1 version of Monaco for use with NEWSie. The font is intended as a supplement to the existing Monaco screen font, so that foreign characters don't appear as 'garbage' (NEWSie doesn't support character remapping):

http://www.excelprinters.com/monaco.htm

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

4146. FA - Atari TT030 Graphic Workstation - ULTRA-RARE - ends 8/13

Newsgroup: comp.sys.atari.st
Date: 1998-08-07 00:00:00 UTC
From: Suz <redwood@super.zippo.comNOSPAM>
Message-ID: <6qf5jc$l7l$1@supernews.com>
Source record: 95717
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=24463850

4147. Mouse

Newsgroup: comp.sys.atari.st
Date: 1998-08-07 00:00:00 UTC
From: "Harts.Solicitors" <Harts.Solicitors@btinternet.com>
Message-ID: <6qf7e2$22c$1@mendelevium.btinternet.com>
Source record: 95718

Can anyone tell me where i can get an Atari ST compatible mouse? Is is possible to convert a PC mouse to use on the Atari? Is an Amiga mouse compatible?

4148. Apologies (& Micro Mart)

Newsgroup: comp.sys.atari.st
Date: 1998-08-07 00:00:00 UTC
From: stevegreen@zetnet.co.uk
Message-ID: <6qf8r4$jd0$1@roch.zetnet.co.uk>
Source record: 95719

Sorry all, i seems to have sent several "empty" news and mail messages recently, seems OK now i have reinstalled newsie/stik from scratch (i hope!).

Nice letter from M H Naylor re Atari scene in this weeks Micro Mart (UK 6th Aug)

Regards, Steve

```
-----------------------------------------
* stevegreen@zetnet.co.uk * DORSET~ENGLAND *
-----------------------------------------
* ATARI FALCON 030 ~ STacy 4 *
-----------------------------------------
```

4149. Re: MagiC 5 Icons

Newsgroup: comp.sys.atari.st
Date: 1998-08-07 00:00:00 UTC
From: tjendol@wxs.nl
Message-ID: <6qf9ss$5o513@reader3.wxs.nl>
Source record: 95720

On 7 Aug 1998 09:56:59 G, Nurmix wrote:
> Is there an icon editor for MagiC 5 / MagxDesk?

No, but you can use any resource editor that handles colour icons (I use Interface)

> If not, are there more icons available, and if so, how are they added to the
> current .RSC file without an editor?

You can use any icon set in .RSC format. I.E. those you find with Thing or Jinnee. In MagiC 5 you are not restricted to only one .RSC file. You can use up to ten (I think it was) in your /gemdesk/rsc/ -folder.

Karsten van Vuuren | tjendol@wxs.nl
in the Netherlands

Falcon Nemesis 030/14/131 MagiC 5.2

4150. Re: Atari Doc' to Mac Doc???App's?

Newsgroup: comp.sys.atari.st
Date: 1998-08-07 00:00:00 UTC
From: D.E.Cohen@maths.nospam.qmw.please.ac.uk
Message-ID: <1dddpxd.1eakvdvlx9gmuN@dialup-port6.qmw.ac.uk>
Source record: 95721
Cross-posted to: comp.sys.mac.hardware.misc,comp.sys.atari.st

Hallvard Tangeraas <hall@----------post1.com> wrote:

> Try to see if you can save the files in WordWriter as PDF (Portable
> Document Format) which is probably unlikely since I'm guessing this is a

Did you mean PDF or RTF (Rich Text Format)? The latter retains a lot of formatting and may work, but I don't think any program produces PDF.

I agree with your suggestion about the physical transfer of the files from Atari to Mac.

To get a transfer of the files ina form suitable for a Mac word processor, apart from plain ASCII, the following might work. Save the document in First Word format (I know nothing about WordWriter, but this may be possible, as it was the earliest and most basic Atari word processor), then import into Marcel (I thin this imports First Word docs, itcertainly exports them), a free Atari word processor which saves in RTF format.

Then, because of the CR/LF problem you mention, as it may not be possible to do a search and replace in the Mac word processor for the LF character (it may, though),there are plenty of free and shareware Mac products to do this strip.
--
Daniel Cohen
Remove "nospam." and "please." for a correct e-mail address

4151. Atari schematics

Newsgroup: comp.sys.atari.st
Date: 1998-08-07 00:00:00 UTC
From: thx___@hotmail.com
Message-ID: <6qfh9e$g4r$1@nnrp1.dejanews.com>
Source record: 95722

Don't forget where you'll find schematics for various Atari machines:
http://www.fortunecity.com/skyscraper/quadra/455/

More schematics get added occasionally (whenever I find more and get the time to scan them), so bookmark the page and return every now and then.

Enjoy!

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

4152. Re: Help with Atari Laser Printer

Newsgroup: comp.sys.atari.st
Date: 1998-08-07 00:00:00 UTC
From: Dirk Ortloff <dirk.ortloff@hs-computer.de>
Message-ID: <01bdc173$31d0a8c0$LocalHost@default>
Source record: 95723
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Hi,

One way could be, to connect it to an SCSI port of a MAC without the
adapter box of SLM 804 or SLM605. The input port of both printers are
supposed to be SCSI, but I have never tried it.

regards,

Dirk Ortloff

Christopher Kren <kren@saber.net> schrieb im Beitrag
<35C66F34.EDF97B8@saber.net>...
> I have an older Ataril Laser printer, I think it is the Atari Laser
> SLM804 or is it the 604 Not sure.
>
> Well anyways I'm looking to hook it up to a newer mac and was wondering
> if anyone had any clue how I could do that?
>
> Help would be great.
>
> Thank you
>
> Christopher Kren (kren@saber.net)
>
>

4153. MiNT 1.15

Newsgroup: comp.sys.atari.st
Date: 1998-08-07 00:00:00 UTC
From: tims@NO_SPAMoneimage.com
Message-ID: <35cb3eb5.0@206.168.123.253>
Source record: 95724

Does anyone know the status of MiNT 1.15? Where can I get a copy?
Please respond by email to tims@NO_SPAMoneimage.com (remove the
"NO_SPAM" in the address when replying).

Thanks!
Tim S.

4154. MagiC support Page http://bengy.atari.org

Newsgroup: comp.sys.atari.st
Date: 1998-08-07 00:00:00 UTC
From: collins@bulli.com
Message-ID: <6qe1bc$lsd@priv-sys04-le0.telusplanet.net>
Source record: 95725

** Sorry if this message appears twice, Newsie Crashed as soon
as I pressed the SEND button, so I wasnt sure if anything
made it here **

Hello everyone-
This is just a quick note to let everyone know that my
MagiC page has moved to http://bengy.atari.org
This obviously is a redirectional URL, but
does not point to my old location.
For those who have trouble with this url, the real one is:
http://www.telusplanet.net/public/bengy/mindex.htm

One other thing. Everything is functioning properly on the page,
except!! the LOCAL files in the download bay.
I am recieving an average of 4 emails a day with people having
trouble downloading these files. This is a very long story, but
to sum things up: I Changed ISP's. All of the local files were on the
old ISP. My Falcon is being repaired (nemesis problems) and all of
the files I planned on uploading I can not until I get my falcon back..
they are on the internal ide drive
OK, So I think I will search around the internet and try to find these
files again, but if not , im sorry but ill keep you posted when I have
my falcon back and the local files are up.
Thanks everyone.
PS: If you visit my page and have a file that is labled LOCAL, you
could help me out by emailing me the file so i can stick it
up.
-Bengy
collins@bulli.com
--
MagiC support Page moved to : http://bengy.atari.org
Personal Home page : http://www.bulli.com/basement/index.htm
--

4155. MagiC Support Page (http://bengy.atari.org)

Newsgroup: comp.sys.atari.st
Date: 1998-08-07 00:00:00 UTC
From: collins@bulli.com
Message-ID: <6qe12f$lsd@priv-sys04-le0.telusplanet.net>
Source record: 95726

Hello everyone-
This is just a quick note to let everyone know that my
MagiC page has moved to http://bengy.atari.org
This obviously is a redirectional URL, but
does not point to my old location.
For those who have trouble with this url, the real one is:
http://www.telusplanet.net/public/bengy/mindex.htm

One other thing. Everything is functioning properly on the page,
except!! the LOCAL files in the download bay.
I am recieving an average of 4 emails a day with people having
trouble downloading these files. This is a very long story, but
to sum things up: I Changed ISP's. All of the local files were on the
old ISP. My Falcon is being repaired (nemesis problems) and all of
the files I planned on uploading I can not until I get my falcon back..
they are on the internal ide drive
OK, So I think I will search around the internet and try to find these
files again, but if not , im sorry but ill keep you posted when I have
my falcon back and the local files are up.
Thanks everyone.
PS: If you visit my page and have a file that is labled LOCAL, you
could help me out by emailing me the file so i can stick it
up.
-Bengy
collins@bulli.com
--
MagiC support Page moved to : http://bengy.atari.org
Personal Home page : http://www.bulli.com/basement/index.htm
--

4156. Help! Falcon and video monitors

Newsgroup: comp.sys.atari.st
Date: 1998-08-07 00:00:00 UTC
From: staylor640@aol.com
Message-ID: <1998080719062700.PAA23415@ladder03.news.aol.com>
Source record: 95727

I bought a Falcon030 system awhile ago. It has 4 meg RAM (more that I have not installed yet), internal hard drive, etc. It came with a lot of good original software. I have an older Samsung SVGA monitor that I hooked up to it using an interface plug from Atari. I can use the word processors and other text-based utilities, and I can even view some JPEG pictures. But when I try to run the games I have, such as Civilization, Llamazap, Test Drive, etc., the screen flips all over and I can't see anything well enough to play. I tried switching to low res mode before running the games, as I would do on my 520ST, but that did not help. There is a program called NVDI running on the computer, would that have something to do with it? Or do I just need to find the right video monitor? I also hooked it up to a NEC Multisync 3V from the office, but I still could not get the games to display correctly.

Do you have any suggestions for me? If I need a different monitor, would you please recommend specific models that work for you? Did Atari make one for the Falcon that could handle the colors and different Falcon video modes?

TIA,

Steve
Reply address: staylor640@aol.com

4157. FS (UK): 1040ST

Newsgroup: comp.sys.atari.st
Date: 1998-08-07 00:00:00 UTC
From: WiLf <shu95rjw@reading.ac.uk>
Message-ID: <Pine.SOL.3.95q.980807180704.22189B-100000@sumb1.reading.ac.uk>
Source record: 95728

```
1040ST
1Mb RAM
A 15" monitor box full of games, coverdisks etc. etc.
Full manuals
Lots of apps like Devpac 3
Action Replay cartridge

Offers above 40 quid.
```

4158. Re: MagiC 5 Icons

Newsgroup: comp.sys.atari.st
Date: 1998-08-07 00:00:00 UTC
From: collins@bulli.com
Message-ID: <6qfhuc$9g0@priv-sys04-le0.telusplanet.net>
Source record: 95729

On 7 Aug 1998 09:56:59 G, Nurmix wrote:
>Is there an icon editor for MagiC 5 / MagxDesk?
>
>If not, are there more icons available, and if so, how are they added to the
>current .RSC file without an editor?
>
>--
>
>Paul Nurminen (aka Nurmix)
>
>_/ Red Light 6 Studio - El Segundo, California
>_/ Home of Nurmix Productions and NURVIS MUSIC
>
>* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)
>
>.

Hello,
to add more icons to Magxdesk, you can simply copy the .rsc file to:
C:\GEMSYS\GEMDESK\RSC*
This is of course if you have installed MagiC on your C drive and
have not changed the default path.
Anyways, just pop in your rsc file, reboot, then you can use
it......
-Bengy
collins@Bulli.com
--
The UnOfficial MagiC Support Page: http://bengy.atari.org
Personal web page: http://www.bulli.com/basement/index.htm

4159. Re: Start Me Up / MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-08-07 00:00:00 UTC
From: collins@bulli.com
Message-ID: <6qfigc$9g0@priv-sys04-le0.telusplanet.net>
Source record: 95730

Hey again

On 7 Aug 1998 09:56:57 G, Nurmix wrote:
>Well, I just finished editing my Start Me Up .SET file, and now I have pretty
>much everything I need there (for the time being). It took a little work, but
>it wasn't _that_ painful, and once set up, SMU is a very handy little program.
>
>And I did it all with QED - never touched the SMU Setup program. ;^p

SMU is really easy to set up actualy, just have to remember to use TABS, not
spaces...

>And I also messed with MagxDesk a bit more (remember, I'm a new MagiC user)
>and got it set up a little better, with a lot of installed applications,
>icons, another viewer (1st Guide) and installed editor (QED), and a nice
>background. So things are coming along ok for now.

Thats good to hear-
Make sure to install Bartons' AV SERVER to let Magxdesk understand the
av protocol. You should also install a few other MagiC apps, my favorites
are:
LOGBUCH: I have this installed as an acc, and it keeps track of the last
10 programs I executed (doesnt have to be 10, its user configurable)
, and makes it fast and easy to launch them again.
The nice thing about this is that it supports StiC so you can assign
an icon to each program.. something SMU is still missing.
APPLINE: Looks nice together with SMU :-)

ANd of course make sure to install AVserver, Stewart/StiC, and replacement
shutdown...

>But I can't seem to be able to install an icon for my (seldom used) CD ROM
>drive. I haven't had it hooked up for a while, but I did today, and it works
>fine under TOS (ExtenDOS 2.3 I think), but under MagiC 5, the drive isn't
>recognized. And MagxDesk isn't like TOS 4 where you can just create a drive
>icon for the drive, and it's recognized. Do I need a newer version of
>ExtenDOS, or am I missing something here?

I had troubles with ExtenDOS under MagiC aswell, but the newer (newest?)
version works well with it. However I cant help you here because ive switched
to SPIN! to access my CDrom driver under MagiC...

>BTW: I sure wish the manual that came with MagiC 5 wasn't the MagiC 4 manual!
>There seem to be a lot of discrepancies between the MagiC 4 manual and the
>actual workings of MagiC 5 - and I don't know where to find DOCs for those
>different MagiC 5 features. No READ_ME files (other than one about long file
>names) came on the MagiC 5 master disks. Anything available on the web?

The manual has always been one of the weakest parts of MagiC :-(

>Paul Nurminen (aka Nurmix)
>
>_/ Red Light 6 Studio - El Segundo, California
>_/ Home of Nurmix Productions and NURVIS MUSIC

-Bengy
collins@Bulli.com
--
The UnOfficial MagiC Support Page: http://bengy.atari.org
Personal web page: http://www.bulli.com/basement/index.htm

4160. Re: Bitmap system fonts (NVDI)

Newsgroup: comp.sys.atari.st
Date: 1998-08-07 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <902517302.2904.0.rover.c3adfca1@news.demon.nl>
Source record: 95731

On 7 Aug 1998 01:55:15 G, Nurmix wrote:
>My Falcon and I have gotten kind of bored with our current system font under
>NVDI 4 (called MONOCO). It came with NVDI way back when. Anyway, I was
>looking through my archives, and a couple of CD ROMs to try to find some
>different bitmap fonts (.FNT type), and it seems that the few that I had in
>8,9,10 and 20 point (what I _think_ NVDI / ASSIGN.SYS requires) didn't seem to
>work - I just got the system font (yes, I know where and how to edit the
>ASSIGN.SYS file to assign new system fonts).
>
>So, does anyone have any good / different / MAC fonts / etc. (.FNT type) that
>work under NVDI as a system font? I haven't really checked many FTP sites
>yet, but I'm willing to if anyone knows of any that have what I'm looking for.
>
>Thanks!
>
Hi Paul,

I recall you're using MagiC... even simpler using that:

Add some lines like (follow mine from MAGIC.INF):

```
; #_TXT 0 0 1
; #_TXT 9 7 257
#_TXT 10 5 100
; #_TXT 10 5 60
```

Note: the lines starting with ; are commented out, the one starting with #
is the current used one. The first digits following TXT are the point size
for normal font, then the point size for small font, next the ID number.

In fact you can use any GEM font, as long as it's not proportional (you can
use proportional fonts but the menu's look like shit). With MagiC 6 even
prop fonts can be used, though.

Well, nr. 1 is the bloody old, fat, ugly, outdated System font (haven't seen
that one on my system in years), nr. 60 is the Stalker PC-ANSI font, nr. 100
is the Rufus T-mail ANSI font and nr. 257 is one of the AES fonts that came
with early versions of AESFONT.PRG. Excellent replacement for the VDI, since
it's smaller and makes your boxes etc. smaller. Since I work 832x624 TC it's
a bit too small to read comfortable, so I changed to the Rufus font in my
VDI. If you can't locate those fonts, I can e-mail them to you.
Don't have to tell you those fonts should sit in Gemsys and must be in
Assign.sys too... :-)
If others know of *decent* other fonts, I'd like to hear it... but wait,
don't come up with Ocanom, Big Blue, My Blue and all that other crap... IMO
these look like shit too! Gawd, I've got this bitmap version of Arial (sic!)

and it doesn't look right... then again, what d'ya expect from a MS thing?

CU NeXT msg,

____
/ __ . __ | |
/ / / / / / /_ | Email: louis@holleman.demon.nl |
/_ /_/ /_/ / __/ | http://www.holleman.demon.nl |
| |
____

4161. Lost e-mails

Newsgroup: comp.sys.atari.st
Date: 1998-08-07 00:00:00 UTC
From: jimsmith@zetnet.co.uk
Message-ID: <6qfpbd$m3i$2@roch.zetnet.co.uk>
Source record: 95732

Hello again,

I had a phone call from a friend today and, when I asked why he had not answered my last mail, he replied 'What mail ?'.

Judging by comments, this is not too un-common a problem among subscribers on this NG alone - anyone willing to hazard a guess at the total of items that fail to arrive over the whole Net ?

And where do they end up ?

BTW, if there is any of the readers who may be cursing me for not replying to them recently, it is probably because I did not hear from you either ;-) So please mail me again.

Jim.

4162. New at the Belgian ftp-site 193.190.205.13

Newsgroup: comp.sys.atari.st
Date: 1998-08-07 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35cb6f2c172e120@ping.be>
Source record: 95733

```
New this week at 193.190.205.13

atari/editors-word_processors/qed-450bin.lzh
/qed-450english.lzh
/qed-450src.lzh

atari/incoming/mint/freemint-1.15-beta2.6-bin.tar.gz
/freemint-1.15-doc.tar.gz

atari/incoming/utilities/joe141e.zip (HTML-editor)

atari/incoming/internet/popgem12.zip

CU
Martin
--
**************************************
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
******************
But He uses a Hades 060 now
```

4163. HD Driver and DOS + TOS Partitions

Newsgroup: comp.sys.atari.st
Date: 1998-08-07 00:00:00 UTC
From: jimsmith@zetnet.co.uk
Message-ID: <6qfp86$m3i$1@roch.zetnet.co.uk>
Source record: 95734

Hi Everyone,

I got my copy of HD Driver v7.52 today and immediately re-partitioned my one and only SyJet cart to TOS + DOS - the idea being that I could then fill it up with lots of pix, mods, MP2 files (all originals by Toodeloo/DHS I must stress) and other odds and ends enough to fill a CD. We have tickets for the Tattoo later in the month, so I intended taking my cart to a PC friend in Edinburgh with a CD writer who can drop this lot off while I was there.

If only it was that simple ....

Question: How do I write anything to my SyJet when I cannot access it from the desktop or via Kobold under single TOS ?

According to the 'Help' in HD Driver, DOS + TOS must be a single partition.
I have done this (it shows 2.9 megs free in the partition screen).
Again, according to the 'Help', TOS 4.xxx can access 2 gig partitions (it does say 'not supported').

If I put BigDos first in my Auto folder (after X-Boot), some other progs do not all run (eg NVDI and Nemesis, to name just two).

I have tried installing BigDos with nothing else active in the Auto folder except X-Boot and I cannot get to the partition I have created.
I do get some messages about start sectors on other partitons which I am wary about letting the system write because I am not sure what will happen to my other hard drives ....

My major problem, of course, is that the manual supplied with the software is in German and it does not appear to be an up to date one at that (eg the screenshots of the compatibility screen do not even show the DOS + TOS option).

Partial Solution:-
I have now formatted the cart to just under 1 gig as a single partition and can access it from the desktop to write to - it does leave a lot of spare room on the cart though ..... and am hoping my friend can access it with his PC.
This is not a very satisfactory way of solving the problem so, if anyone has any better ideas, please tell me !!

TIA

Jim.

4164. Falcon Audio Expanders

Newsgroup: comp.sys.atari.st
Date: 1998-08-07 00:00:00 UTC
From: Eddie McGlone <ed@mistered.demon.co.uk>
Message-ID: <902526351.12207.0.nnrp-08.9e98cbc2@news.demon.co.uk>
Source record: 95735

Hi

Has anyone here tried the Line Audio FAD expanders with Cubase Audio?

I am thinking of buying a 2in/8out version and any comments would be welcome.

Cheers

Ed.

4165. Re: CAF with 4.5 barracuda playback

Newsgroup: comp.sys.atari.st
Date: 1998-08-07 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@mailbox.swipnet.se>
Message-ID: <2DKy1.3872$JR2.5779685@nntpserver.swip.net>
Source record: 95736

Curt Johnsen wrote:

>Trying a barracuda 4.5 ext scsi harddrive with icdpro6.5.5 driver.
>Cubase will record file but not play back in stereo very much
>distort. When record mono will play back fine. If I record from
>dat fdi, will recor but playback distort. I can takc the file
>recordded and load it into audiomaster, no problem. playback
>clean. Only in cubase audio stereo to I get playback distort.
>both in analog out and fdi out. All midi functions are fine etc.
>any thoughts?

Hi Curt,
I would first of all rather give it a try with HDDriver since I believe it's faster than ICD.
Another thing to try is to defragment the drive.
Oh! I came to think of a bug in CAF.
Before each recording, change audio track to another than the one you're going to use and then back again. Sometimes, CAF uses an old recording or just digital noise (and not what you just tried to record) if you don't do this... If your problems come because of this bug, they'll disappear if you do like this.
By the way - have you tried the system with another harddisk? Check out my homepage for some that should work (according to the persons who have sent me the info - only some of them have been tested by myself).
If nothing helps - contact me and I'll try to think of something else.

Best regards,
Claes
claes.holmerup@mailbox.swipnet.se
http://come.to/claes.holmerup

4166. Re: Help! Falcon and video monitors

Newsgroup: comp.sys.atari.st
Date: 1998-08-07 00:00:00 UTC
From: wplatt@bellsouth.net
Message-ID: <4rLy1.263$Gz2.767640@news4.atl.bellsouth.net>
Source record: 95737

The SVGA monitor you have probably cannot handle the ST Low compatable
video modes. Many Atari games need a 50hz refresh rate. The same
thing happens with many games when you run them on American TV's. The
NEC is a multisync monitor and should work. I have a NEC Multisync 2a
connected to my F030 and it works great. Are you ruinning the games
from floppy, or the hard drive.

B.P.

On 7 Aug 1998 19:06:27 G, STaylor640 wrote:
>I bought a Falcon030 system awhile ago. It has 4 meg RAM (more that I have not
>installed yet), internal hard drive, etc. It came with a lot of good original
>software. I have an older Samsung SVGA monitor that I hooked up to it using an
>interface plug from Atari. I can use the word processors and other text-based
>utilities, and I can even view some JPEG pictures. But when I try to run the
>games I have, such as Civilization, Llamazap, Test Drive, etc., the screen
>flips all over and I can't see anything well enough to play. I tried switching
>to low res mode before running the games, as I would do on my 520ST, but that
>did not help. There is a program called NVDI running on the computer, would
>that have something to do with it? Or do I just need to find the right video
>monitor? I also hooked it up to a NEC Multisync 3V from the office, but I
>still could not get the games to display correctly.
>
>Do you have any suggestions for me? If I need a different monitor, would you
>please recommend specific models that work for you? Did Atari make one for the
>Falcon that could handle the colors and different Falcon video modes?
>
>TIA,
>
>Steve
>Reply address: staylor640@aol.com
>
>.

WARNING: All unsolicited SPAM will get a a complimentary WAV file and
a really neat picture of a can of SPAM in return every day
for the next month.

SPAM the SPAMMERS!!!!!!!!!

Remove the NOSPAM to reply by e-mail

4167. Re: Lost e-mails

Newsgroup: comp.sys.atari.st
Date: 1998-08-07 00:00:00 UTC
From: wplatt@bellsouth.net
Message-ID: <htLy1.264$Gz2.767640@news4.atl.bellsouth.net>
Source record: 95738

On 7 Aug 1998 20:50:53 G, James Smith wrote:

>Judging by comments, this is not too un-common a problem among subscribers
>on this NG alone - anyone willing to hazard a guess at the total of items
>that fail to arrive over the whole Net ?
>
>And where do they end up ?

The same place the all those lost socks go to:')

B.P.

WARNING: All unsolicited SPAM will get a a complimentary WAV file and
a really neat picture of a can of SPAM in return every day
for the next month.

SPAM the SPAMMERS!!!!!!!!!

Remove the NOSPAM to reply by e-mail

4168. Re: Okami

Newsgroup: comp.sys.atari.st
Date: 1998-08-07 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <6qg396nri1@roch.zetnet.co.uk>
Source record: 95739

On 3 Aug 1998 00:26:18 +, Gary Priest wrote:
>on Sun 02-08-98 22:37 Charles Stanley wrote:
>
>>On 30 Jul 1998 09:40:58 , Terry May wrote:
>>>On Thu 30-07-98 06:48, Nurmix scribbled:
>>>
>><snips>
>>
>>But is there an English docs version? Even after translated by
>>GEMtrade the docs are utterly unintellingable: no way can I set it up

><CS>: *unintellingable* - wot, did I write that???

>>with them. Eheu...!
>
>OK. In an attempt to bring Okami to the masses of Atari users, here's my
>input!

<snip>

OK, OK!! :)))

Thanks for the info, Gary: I'll pursue this further now.

Cheers,
Charles.

4169. Re: The very next caller -Wins- !!

Newsgroup: comp.sys.atari.st
Date: 1998-08-07 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <6qg398nri2@roch.zetnet.co.uk>
Source record: 95740

On 5 Aug 1998 00:03:10 G, DarkChyld [Ronald J. Hall] wrote:
>
> Okay, I've decided to do something different this month at the
> DarkForce! BBs...
>
> Its now 8pm, Tues. the 8th (August), and the very next Atari

Eh?!!! Here it's the 6th Aug: I know, 'cos it's my birthday!

Anyway, power to your elbow!

Cheers,
Charles.

4170. Re: History of Atari Inc.

Newsgroup: comp.sys.atari.st
Date: 1998-08-07 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <6qg39bnri3@roch.zetnet.co.uk>
Source record: 95741

On 5 Aug 1998 17:52:36 G, Eric Hays wrote:
>Erlend Neergaard (erlendne@stud.ntnu.no) wrote:
>:
>: What divisions of Atari still exists today? (Software and hardware)

I cannot find the complete ref to this site, but look for Don Thomas at
www.icwhen......

You'll find an enormous amount of info there.

Cheers,
Charles

4171. Re: Running prg after STiNG

Newsgroup: comp.sys.atari.st
Date: 1998-08-07 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <6qg39enri4@roch.zetnet.co.uk>
Source record: 95742

On 5 Aug 1998 20:44:44 G, Roger Cain wrote:
>On 5 Aug 1998 19:17:55 G, Michael and Nicole Freeman wrote:
>
<much snip, including another unrelated article (???)>

Would you oblige by giving an example Batch file, please, to dismiss
the dialer window and start eg NEWSie or CAB etc?

Thanks,
Charles

4172. Re: WANTED: UIS_III.DAT file for v3.32

Newsgroup: comp.sys.atari.st
Date: 1998-08-07 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <6qg39hnri5@roch.zetnet.co.uk>
Source record: 95743

On 5 Aug 1998 19:49:59 G, Steve Stupple wrote:
>I am after the following file that comes with the 'universal file selector
>v3.32': UIS_III.DAT. Mine has gone bad.

Looking at my original UISIII disk I find the readme says:

Quote:
Before you can begin to use UIS III, you will need to install it
with your name and serial number. To do this, simply insert your
UIS III master disk into drive A. Double click on the drive A icon
to show a directory of this disk. You will see program named
INST_UIS.PRG. Double click on this program. When it is done
loading, you will see a dialog box with two lines for entry. The
first line is for your name. After you have entered your name in
the space provided, press the down arrow key and enter the serial
number that is printed on the UIS III disk label. When the serial
number is entered, you may click on the Install button at the
bottom of the dialog box. Doing so will write your name and serial
number to the UIS_III.DAT file and convert it into a .PRG file.
This file may then be copied to your AUTO folder.
EndQuote.

So a UIS_III.DAT file does not exist on the original disk but is
composed when you install it and is changed to a PRG file.

I suppose this is no help to you. Sorry!

Charles.

4173. Re: Bitmap system fonts (NVDI)

Newsgroup: comp.sys.atari.st
Date: 1998-08-07 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6qg3h4$pq4@enews4.newsguy.com>
Source record: 95794

On 7 Aug 1998 07:00:36 , Neil wrote:

>Have a look at the archive below, which contains about 30 different 10-
>point GDOS bitmapped screen fonts. Some are plain silly, while others
>are quite nice (Cherry, Codehead, Courier2, Courbold, Eurothin, Mac3,
>Round)...

Thanks so much for all that information! I'll be checking out those sites as
soon as I get a chance.

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

4174. MagiC Apps

Newsgroup: comp.sys.atari.st
Date: 1998-08-07 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6qg3hb$pq4@enews4.newsguy.com>
Source record: 95795

On 7 Aug 1998 18:54:04 , BC wrote:

>Make sure to install Bartons' AV SERVER to let Magxdesk understand the
>av protocol. You should also install a few other MagiC apps, my favorites
>are:
>LOGBUCH: I have this installed as an acc, and it keeps track of the last
>10 programs I executed (doesnt have to be 10, its user configurable)
>, and makes it fast and easy to launch them again.
>The nice thing about this is that it supports StiC so you can assign
>an icon to each program.. something SMU is still missing.
>APPLINE: Looks nice together with SMU :-)
>
>ANd of course make sure to install AVserver, Stewart/StiC, and replacement
>shutdown...

I've already downloaded APPLINE - but haven't set it up yet.

And this LOGBUCH sounds really cool. I'll have to check that out as well.

And I've heard others mention AV_SERVER - although I haven't gotten that yet,
and I'm not 100% sure of what all it does.

And what's "StiC"?

Anyway, I'm assuming these are on you web site - which I'll be checking out
soon. If not, where can I find them?

>I had troubles with ExtenDOS under MagiC aswell, but the newer (newest?)
>version works well with it. However I cant help you here because ive switched
>to SPIN! to access my CDrom driver under MagiC...

Hmmm... I've heard of this. Is it commercial or shareware/freeware?

>The manual has always been one of the weakest parts of MagiC :-(

Tell me about it!!!!

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

4175. Re: Bitmap system fonts (NVDI)

Newsgroup: comp.sys.atari.st
Date: 1998-08-07 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6qg3h8$pq4@enews4.newsguy.com>
Source record: 95796

On 7 Aug 1998 19:15:02 , Louis Holleman wrote:

>Hi Paul,
>
>I recall you're using MagiC... even simpler using that:
>
>Add some lines like (follow mine from MAGIC.INF):
>
>; #_TXT 0 0 1
>; #_TXT 9 7 257
>#_TXT 10 5 100
>; #_TXT 10 5 60
>
>Note: the lines starting with ; are commented out, the one starting with #
>is the current used one. The first digits following TXT are the point size
>for normal font, then the point size for small font, next the ID number.
>
>In fact you can use any GEM font, as long as it's not proportional (you can
>use proportional fonts but the menu's look like shit). With MagiC 6 even
>prop fonts can be used, though.
>
>Well, nr. 1 is the bloody old, fat, ugly, outdated System font (haven't seen
>that one on my system in years), nr. 60 is the Stalker PC-ANSI font, nr. 100
>is the Rufus T-mail ANSI font and nr. 257 is one of the AES fonts that came
>with early versions of AESFONT.PRG. Excellent replacement for the VDI, since
>it's smaller and makes your boxes etc. smaller. Since I work 832x624 TC it's
>a bit too small to read comfortable, so I changed to the Rufus font in my
>VDI. If you can't locate those fonts, I can e-mail them to you.
>Don't have to tell you those fonts should sit in Gemsys and must be in
>Assign.sys too... :-)
>If others know of *decent* other fonts, I'd like to hear it... but wait,
>don't come up with Ocanom, Big Blue, My Blue and all that other crap... IMO
>these look like shit too! Gawd, I've got this bitmap version of Arial (sic!)
>and it doesn't look right... then again, what d'ya expect from a MS thing?

Cool, thanks for the suggestions. Since I still need to boot up in TOS mode occasionally, I'd like to modify NVDI / ASSIGN.SYS too. But I'll try your suggestions with MagiC.

BTW: How do you find out these "numbers" of the fonts? If I want to use different ones?

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

4176. Swap & Sale Columbus OH Atari Comp. Enthusiasts Cols

Newsgroup: comp.sys.atari.st
Date: 1998-08-07 00:00:00 UTC
From: rwarenz@freenet.columbus.oh.us
Message-ID: <6qgdm9$ova@login.freenet.columbus.oh.us>
Source record: 95797

Greetings. The Atari Computer Enthusiasts of Columbus wish to announce they will be holding their third (and continuing) ANNUAL SWAP AND SALE on September 26, 1998 from 10:00 a.m. to 5:00 p.m. Eastern Daylight Time. The event will be at the Oakland Park Community Center, 980 Lenore St., Columbus, Ohio. Please note that this Community Center is slightly off-street, on the north side of Lenore.

If you cannot decode the attached .BMP map, here are the directions in text: (other formats may be possible if needed. Contact R. Wayne Arenz below).

Columbus is surrounded by a circular beltway, InterState 270. This circle is divided into quadrants by I-70 running east-west and I-71 running north-south. Lenore St. is slightly off I-71 North, in the North East quadrant of the City.

If entering the City on I-70, go under the I-270 belt and head downtown. In the center of town look for the branch to the left onto I-71 N (Cleveland). Take this branch. Approximately 2-3 miles from downtown you will encounter the exit for East North Broadway. Exit here and proceed east (right) "one block" to Maize Rd. [If you miss the exit, get off at Cooke Rd. - see below]. Turn left (north). In order you will pass Oakland Park, Urana Ave., and then you will come to Lenore. Turn right onto Lenore. The Community Center is very near the corner, slightly off-street, and on your left (north). WATCH CAREFULLY!

If you are coming from I-71 south, proceed into downtown where in order to continue to follow I-71 you will "exit" and make a slight jog east on I-70. After approximately 1 mile on I-70, I-71 N will branch off to the left, as above.

If you are coming from I-71 north, proceed toward downtown. In order you will see exits for Route 161, Morse Rd./Sinclair Rd., and then Cooke Rd. If you pass Cooke, the next exit is East North Broadway and you will need to utilize the directions above. However, if you get off at Cooke, go left, east (back under I 71 N). Cooke makes a sharp, but short jog. If you follow the jog left and then continue to go straight, you will re-enter I 71 N going north!!! Follow the jog left and THEN GO RIGHT. After a short drive on Cooke Rd. through a pleasant neighborhood of extremely large yards, you will come to Maize Rd. Go right (south). In order you will see Norris, Hidden Acres, Blenheim, Northridge Rd., Acton Rd., Zebulon Ave., and finally Lenore. At Lenore, turn left, and follow the directions above.

Be warned! There is currently construction on the north I-270 belt that intermittently blocks people from making turns south onto I-71 ... the

Ohio Department of Transportation does provide at least ONE way to eventually get onto I-71 N going south, but it may involve some driving around!!!

The Swap Meet is open to all Atari vendors, flea-marketeers, buyers and other interested parties of all Atari platforms. Even some "other stuff" will be tolerated as we understand "full closets", but this is intended as a primarily Atari event. Vendors and flea-marketeers should donate $5 per table that they wish to occupy; each $5 table donation includes the admission donation for one person. The tables are of the standard 5 or 6 ft. long, fold up variety. Electrical power will be available. Other folks should donate $3 for admission.

We hope to see you here!! This is one of the "only" remaining events of its kind in the mid-east/west/whatever-we-are of which we know. It's not the Las Vegas convention, but it's still enthusiastic!!

Further info: rwarenz@infinet.com chwbrown@ee.net Charles Brown, ACEC Pres. (614) 447-9789.

PLEASE POST THIS AROUND. I've been trying desperately to get it into Comp.sys.atari.8bit & having no luck!!! Thank you Bill Gates and Outlook.

--
__ . |president, 8 bit librarian
|_) /_\ / |Atari Computer Enthusiasts of Columbus
| \/ \/ |Wayne's World BBS (614)-761-1891 (US)
R. Wayne Arenz rwarenz@freenet.columbus.oh.us

4177. Re: MagiC 5 Icons

Newsgroup: comp.sys.atari.st
Date: 1998-08-07 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35cb999c23b70b68@lvdi.net>
Source record: 95798

On Fri 07-08-98 09:56, Nurmix scribbled:

>Is there an icon editor for MagiC 5 / MagxDesk?

The Ease 5 desktop replacement comes with a nice icon editor.

>If not, are there more icons available, and if so, how are they added to the
>current .RSC file without an editor?

I have some of my icons available on my web site. The URL is below:
--
Otagger ï¿½1.15: Terry May - Las Vegas NV
The Rebel BBS: http://www.geocities.com/SiliconValley/Sector/9449/

4178. Re: ImageCopy 4.2b2

Newsgroup: comp.sys.atari.st
Date: 1998-08-07 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35cb999c23b70b67@lvdi.net>
Source record: 95799

On Wed 05-08-98 22:36, Raymond Collins scribbled:

>I am glad you like the changes to the program.
>I help out with some of the beta testing.

Does the latest version allow you to dither a 256 color picture using
the entire Falcon palette without disturbing the first 16 colors?
That would be very useful for creating background pics. I've
suggested that to Jeremy in the past and he seemed like it would be
something he'd do in the future.
--
Otagger ï¿½1.15: Terry May - Las Vegas NV
The Rebel BBS: http://www.geocities.com/SiliconValley/Sector/9449/

4179. Re: Falcon Video

Newsgroup: comp.sys.atari.st
Date: 1998-08-07 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35cb999c23b70b66@lvdi.net>
Source record: 95800

On Thu 06-08-98 01:54, William Platt scribbled:

>Now that I solved my TV output problem, has anyone tried to run the
>640x480 x 65k overscan mode

640x480 overscan mode? There's no such animal. Me thinks you mean
768x480. The Falcon (and even all STs) get 640 without overscan.
--
Otagger ï¿½1.15: Terry May - Las Vegas NV
Windows 95 (n) - 32-bit extensions and a graphical shell for a 16-bit patch
to an 8-bit operating system originally coded for a 4-bit micro-processor,
written by a 2-bit company that can't stand 1 bit of competition.

4180. Re: Random foot lines with O

Newsgroup: comp.sys.atari.st
Date: 1998-08-07 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <35cb51ec1625f60@the-gap.demon.co.uk>
Source record: 95801

on Mon 03-08-98 19:26 Bc wrote:

>On 3 Aug 1998 00:31:32 +, Gary Priest wrote:
>>>>
>>>>You haven't to change but you should know that POP(NEWS)watch + Okami
>>>>is now the best and most powerfull solution for Atari.
>>>Not quite, you mean for STIK compatible STACK on TOS. And yet.
>
>Hi,
>Have you tried ASH emailer?
>For magic users, I believe this is by far the
>easiest, nicest, and most powerful way to do
>email and newsgroups..
>-Bengy

Hmm. You think it's soooo nice, that's why your using NEWSie?? Strange ;-)

Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

4181. Re: Random foot lines with O

Newsgroup: comp.sys.atari.st
Date: 1998-08-08 00:00:00 UTC
From: collins@bulli.com
Message-ID: <6qimdt$hfs@priv-sys04-le0.telusplanet.net>
Source record: 95594

On 7 Aug 1998 18:29:38 +, Gary Priest wrote:

>>Hi,
>>Have you tried ASH emailer?
>>For magic users, I believe this is by far the
>>easiest, nicest, and most powerful way to do
>>email and newsgroups..
>>-Bengy
>
>Hmm. You think it's soooo nice, that's why your using NEWSie?? Strange ;-)
>
>Gary

hahaha, I was waiting for someone to slam that against me :-)
Well here's the story: My Falcon is being repaired, so right
now Im using my Mste... I dont have any ASH products installed
on this computer, and I don't want to reinstall them as i should
be getting my falcon back. Plus, hey, newsie is a great program too
so why bother? :)

>
>--
> ---
> Gary Priest,Southampton,England gary@the-gap.demon.co.uk
> Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/
> ---

Bengy Collins - collins@bulli.com
MagiC Support Page - http://bengy.atari.org
Personal web page - http://www.bulli.com/basement/index.htm

4182. WTB: Colonial Conquest

Newsgroup: comp.sys.atari.st
Date: 1998-08-08 00:00:00 UTC
From: bombarta@hotmail.com
Message-ID: <35ccdb20.93558681@news.golden.net>
Source record: 95595

I want a copy. I cannot find this anywhere. Email me,
bombarta@golden.net and we'll talk. All messages will be considered,
nudge nudge, wink wink.

(ssi won't sell it, not for the last 4 to 6 years so..)

4183. Re: 1998 Atari Times Awards

Newsgroup: comp.sys.atari.st
Date: 1998-08-08 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6qio0e$5c1$1@roch.zetnet.co.uk>
Source record: 95596

```
>I'm currently putting together a list of categories, so far this includes:
>
>Best Programmer
>Best Commercial Release
>Best Shareware Release
>Best PD/Freeware Release
>Best Game
>Best Hardware Add-on
>Best Company
>Best Non-Profit Organisation
>Best Disk Magazine
>Best Paper Magazine
>Best Web Page
>Best Internet Service Provider
>Special award for services to the Atari community
>
>
>If you can think of any more then please let us know...

this may seem cruel but they do exist

the most ignorant boxshifting atari shop

kevin
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best
```

4184. Re: New Base 64 encoding

Newsgroup: comp.sys.atari.st
Date: 1998-08-08 00:00:00 UTC
From: <>
Message-ID: <35cc20ec.0@news.ptw.com>
Source record: 95597

On 8 Aug 1998 03:51:14 , John M Rojewski wrote:

>If it starts with 'BEGIN' it is uuencoded; use uudecode (UUD, NEWSie
>builtin) to decode it.
>
>If it looks like 'Content...' then it is MIME base64; use MUNPAK or
>ESSCODE to decode it.
>
>NEWSie recognizes the difference, and handles the selection
>automatically (just an advertisement :)
>
>John
>
Oh? Then just WHY does Newis .88 tell me Decode Fail when I try
to decode one of those files? I see a UUD.TTP, but nothing else
for decoding.

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |

4185. Re: ImageCopy 4.2b2

Newsgroup: comp.sys.atari.st
Date: 1998-08-08 00:00:00 UTC
From: ttuser@unix.dsoe.com
Message-ID: <35cc8d44b46960@unix.dsoe.com>
Source record: 95598

on 07-08-98 Terry May wrote:

>On Wed 05-08-98 22:36, Raymond Collins scribbled:
>
>>I am glad you like the changes to the program.
>>I help out with some of the beta testing.
>
>Does the latest version allow you to dither a 256 color picture using
>the entire Falcon palette without disturbing the first 16 colors?
>That would be very useful for creating background pics. I've
>suggested that to Jeremy in the past and he seemed like it would be
>something he'd do in the future.

Hmmmm... on my TT in 256-color mode, Imagecopy handles palette remapping like this just fine -- the first 16 colors remain undisturbed. How are you doing your conversions, Terry?

In the 'Colour mapping' dialog I set 'palette' to 'screen', 'dithering' to 'random', and have 'Remap palette' ticked. I simply view an image, Imagecopy does the remapping based on the system palette, and then I save the image. Mind you I'm not running a Falcon but a system palette is a system palette. And the palettes are exactly the same, as proven by GrafTool's palette display and doing a text dump of the RGB values with transgif.ttp; and of course no color-swapping on the desktop.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

4186. VGA Display on TT030

Newsgroup: comp.sys.atari.st
Date: 1998-08-08 00:00:00 UTC
From: tconrardy@hotmail.com
Message-ID: <6qg52a$3hq$1@news.ncal.verio.com>
Source record: 95802

Hi ALL!

I have a NEC Multisync 3D 14" monitor that I use with my TT030.
However, no matter how I play with the Vert/Hor controls, I still
get a 2 " margin on each side of the screen. I can live with it, but
it would be nice to have the extra visability. Any Suggs?

TIM CONRARDY
TT030/Mega STe

4187. Re: Using Newsie as a browser

Newsgroup: comp.sys.atari.st
Date: 1998-08-08 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <6qghn2$6h6$1@nnrp02.primenet.com>
Source record: 95803

On 7 Aug 1998 06:12:52 G, Derryck Croker wrote:
>On 2 Aug 1998 21:43:07 G, John M Rojewski wrote:
>>On 25 Jul 1998 11:49:22 , Derryck Croker wrote:
>>>I've found a problem with browsing with Newsie - clicking on a link produces
>>>a blank page only.
>
>>>Offline files seem to display fine, so can anyone point me in the right
>>>direction please?
>>>
>>Do you have the URL?
>
>Both my home page (address in sig) or your address - the one that appears as
>the default in "Open URL" in the menu.
>
>I'm not certain that any data actually gets downloaded so I'm unsure of my
>contention that I can read the source file. It's very peculiar!
>
Your homepage was created by HomePage Penguin Pro. Created March 15,
1998 at 14:20.

I can get there fine, so I'm not sure what the problem could be.
I will see if there are any preferences that are required to be turned
on that I always have on that you may not.

John

*
* John Rojewski email: rojewski@primenet.com
* http://www.primenet.com/~rojewski/
* Atari Falcon'030/14/84
* Use NEWSie - the News/Email/FTP/Browser for the Atari

4188. Re: New Base 64 encoding

Newsgroup: comp.sys.atari.st
Date: 1998-08-08 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <6qghvi$6h6$2@nnrp02.primenet.com>
Source record: 95804

```
On 7 Aug 1998 09:25:34 G, Thomas Binder wrote:
>Hi!
>
>starlord@Slc.Dennis Bishop <*ptw.com> wrote:
>: All the old files had the file like this:
>
>: Begin base64 soso.jpb
>: mfjofsanvanfqwqwrgasfw
>
>: Now I'm seeing ones that instead of having the begin base64 and
>: name of jpg/gif on the 1st line, it not has it up in a header 2
>: or 3 lines above the start of the file. With these new ones, I
>: get the message Decode Failed, the older ones decode just fine.
>
>Well, a correctly MIME- and base64-encoded attachment looks like this:
>
>Content-Type: application/octet-stream
>Content-Transfer-Encoding: base64
>Content-Disposition: attachment; filename="sw.jpg"
>
>/9j/4AAQSkZJRgABAQAAAQABAAD//gBJQ1JFQVRPUjogWFYgVmVyc2lvbiAzLjEwYSAgUmV2
>OiAxMi8yOS85NCAgUXVhbGl0eSA9IDEwMCwgU21vb3RoaW5nID0gMAr/2wBDAAEBAQEBAQEB
>AQEBAQEBAQEBAQEBAQEBAQEBAQEBAQEBAQEBAQEBAQEBAQEBAQEBAQEBAQEBAQEBAQEBAQEB
>AQH/2wBDAQEBAQEBAQEBAQEBAQEBAQEBAQEBAQEBAQEBAQEBAQEBAQEBAQEBAQEBAQEBAQEB
>[...]
>
>So, it rather seems that your old messages had a wrong format, not the
>new ones. Or do the new ones look different, too?
>
>Btw, what decoder were you talking about?
>
If it starts with 'BEGIN' it is uuencoded; use uudecode (UUD, NEWSie
builtin) to decode it.

If it looks like 'Content...' then it is MIME base64; use MUNPAK or
ESSCODE to decode it.

NEWSie recognizes the difference, and handles the selection
automatically (just an advertisement :)

John

*
* John Rojewski email: rojewski@primenet.com
* http://www.primenet.com/~rojewski/
```

```
* Atari Falcon'030/14/84
* Use NEWSie - the News/Email/FTP/Browser for the Atari
```

4189. Re: Falcon Audio Expanders

Newsgroup: comp.sys.atari.st
Date: 1998-08-08 00:00:00 UTC
From: claytone@aa.net
Message-ID: <6qgrcutsq1@slave2.aa.net>
Source record: 95805

On 7 Aug 1998 22:39:13 +, "Eddie McGlone" wrote:
>Hi
>
>Has anyone here tried the Line Audio FAD expanders with Cubase Audio?
>
>I am thinking of buying a 2in/8out version and any comments would be
>welcome.
>
>Cheers
>
>Ed.

Hi Ed,

I have the 2-in/ 8-out FAD from Line Audio, and it works fine for me. Does what it's supposed to do. Only problem so far - sometimes it shuts off, and I need to move the little switch on the plug the goes into the Falcon's DSP port, but that's not too much of a problem. This immediately fixes the problem without the need to reboot anything. (The switch allows you to select input from the FAD itself or a digital source via your FDI.) This little "problem" is referred to in the instructions. Maybe this has been remedied by now??? I'm using Logic Audio and Audio Tracker.

Good Luck,

Clayton Murray
claytone@aa.net
Seattle, WA USA

4190. Re: Milan Distribution....

Newsgroup: comp.sys.atari.st
Date: 1998-08-08 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <35cc0705.11991274@news2.tmisnet.com>
Source record: 95806

Will you have a Milan or two on display at
AtariWorld 98 this month to ... ah ...
gauge public response?

-- George Crissman
-- strads@tmisnet.com

On 4 Aug 1998 20:28:40 GMT, tj@oro.net (Thomas Ferreira) wrote:

>We are still working on the specifics but estimate price right now is $899
>USD plus freights. Freights being the freight from Europe to USA then to
>your doorstop. This will be for a Milan 68040 system with 16MB RAM, 800MB
>to 1.2GB in size HDD, 1.44MB FDD, 2MB Video, Keyboard & Mouse, TOS 4.x and
>Milan OS. We will also be selling various monitors starting as low as
>$109 for a 14", $139 for a 15", and $229 for a 17". Our monitors come
>with a 3 year warranty and the Milan comes with a one year warranty.
>
>Tom
>GodFather Computer
>
>In article <6q756k$4r7$1@pale-rider.INS.CWRU.Edu>,
>aa778@cleveland.Freenet.Edu (Fred Horvat) wrote:
>
>> I'd be interested in the price of one of these machines.
>> --
>> IBM OS/2 Warp 4.0 - WinNT 4.0 Fred Horvat
>> Win95 - Win98 - MagiC 5.03 Free-Net Atari Portfolio Sigop
>> Compuserve ID : 104020.3022@compuserve.com Atari Classic/LYNX/Jaguar gamer

Member Of The Atari WebRing, Featuring USA Links
<http://www.tmisnet.com/~strads/hq/atari.html>
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

4191. Re: Atari

Newsgroup: comp.sys.atari.st
Date: 1998-08-08 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <35cc07ab.12156606@news2.tmisnet.com>
Source record: 95807

You might start at my Falcon Resources site:
<http://www.tmisnet.com/~strads/hq/atari.html>

-- George Crissman
-- strads@tmisnet.com

On 3 Aug 98 20:56:21 GMT, zeppelin@access2.mountain.net (Joshua
Shriver) wrote:

>There is an Atari computer?
>I thought there was only the old gaming system?
>Where can I get more information on Atari machines?
>
>Whil digging through the NetBSD archives I saw there was a Atari port.
>
>Sincerely,
>Joshua Shriver
>jshrive3@wvu.edu

California Freeway Sign: "Cruise Ships Use Airport Exit".
<http://www.tmisnet.com/~strads/only_ca/index.html>
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

4192. Re: Atari World 98' attendance

Newsgroup: comp.sys.atari.st
Date: 1998-08-08 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <35cc1327.15123917@news2.tmisnet.com>
Source record: 95808

On Thu, 06 Aug 1998 22:50:06 -0700, Don Schoengarth <dons@qnet.com>
wrote:

>I will be attending the AW 98' in Vegas. Is anyone else from California
>going? Anyone have a private table to sell some of their surplus Atari
>equipment? Just checkin on everbody..

I'm hoping some enterprising individual will be
selling "Linux on a floppy", i.e., the bootable
kernel system needed to install a complete
Linux distribution onto the hard drive.

Spend a few hours cooking up some easy-to-follow
installation notes showing how the process works
using the recently updated Linux 2.x CD, and I'd
be glad to pay $4.95 for a package that costs
maybe $1.25 to produce.

Anybody?

-- George Crissman
-- strads@tmisnet.com

Member Of The Atari WebRing, Featuring USA Links
<http://www.tmisnet.com/~strads/hq/atari.html>
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

4193. Re: Atari World 98' attendance

Newsgroup: comp.sys.atari.st
Date: 1998-08-08 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <35cc1348.15156541@news2.tmisnet.com>
Source record: 95809

On Thu, 06 Aug 1998 22:50:06 -0700, Don Schoengarth <dons@qnet.com>
wrote:

>I will be attending the AW 98' in Vegas. Is anyone else from California
>going? Anyone have a private table to sell some of their surplus Atari
>equipment? Just checkin on everbody..

I'm hoping some enterprising individual will be
selling "Linux on a floppy", i.e., the bootable
kernel system needed to install a complete
Linux distribution onto the hard drive.

Spend a few hours cooking up some easy-to-follow
installation notes showing how the process works
using the recently updated Linux 2.x CD, and I'd
be glad to pay $4.95 for a package that costs
maybe $1.25 to produce.

Anybody?

-- George Crissman
-- strads@tmisnet.com

Member Of The Atari WebRing, Featuring USA Links
<http://www.tmisnet.com/~strads/hq/atari.html>
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

4194. IDE Quantum drive problem with AHDI and HDDRIVER - help!

Newsgroup: comp.sys.atari.st
Date: 1998-08-08 00:00:00 UTC
From: mb@tos.pl.net
Message-ID: <8GH1C4V@tos.pl.net>
Source record: 95810
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

I have been needing to connect some IDE drives for members of our Atari user group, and I seem to be having even more problems.

This time the difficulties relate to a Quantum "Fireball" 5.1GB IDE hard disc drive. The drive works fine on a PC, but when connected to the Atari machine it just refuses to operate correctly, although other IDE drives work fine on the same machine.

I have tried to access the drive using both AHDI/HDX and HDDRIVER/HDDRUTIL, and following are the results:

With AHDI: I will run HDX, and try to partition the drive, but only to receive the message that the drive was formatted with "a previous version of HDX", and I am advised that the drive should be re-formatted. So I tried to format the drive with HDX, but HDX would crash with a bus error after about 10 seconds. What is going on here, is this a HDX bug, something I'm doing wrong, or what? Also what is that about the drive being formatted with a previous version of HDX?

With HDDRIVER version 6: When I choose to partition the drive using HDDRUTIL, the Partition Media dialog appears, and all seems ok except that the "bytes per sector" field reads 21298, which seems a distinctly unusual size, and that the capacity is listed as 2793.2MB (it's really a 5GB drive) but what's more: the "free" megabytes, listed just above the Help and OK buttons, is 203497.2! (I sure wish it was really that easy to turn a 5 GB drive into a 200 GB model!!) I tried partitioning it anyway, and everything seems ok, when HDDRIVER runs it lists "partitions C-x" where x is correct for the amount of partitions I used. However, the partitions are not accessible from the desktop - when you double click on a drive icon, nothing happens. What is the problem here, and can I fix it at all?

With HDDRIVER version 7, demo: I still can't access the partitions when the drive was partitioned with HDDRIVER 6, and I can't try partitioning it with version 7 since the demo version doesn't support that.

To make matters worse, even if the latest HDDRIVER version would correct the problem (which I don't know if it does), the person who bought this drive has just spent lots of money on his machine and really doesn't want to have to pay yet again for HDDRIVER, at least for now. He's already had lots of hard disc problems and he just wants the darned thing to work, as simple as that. He has AHDI 6.06 and would like to use the drive with that, even if the full capacity was not available perhaps, as long as the drive is accessible, in ANY form, it would be better than what he's got now.

Is there ANYTHING I can do to format/partition/do whatever is necessary to this drive so that it can be accessed with AHDI? Or else will HDDRIVER version 7 solve the problem? Or is there another driver that will work - what about CBHD - does it support IDE? I have suffered enough problems now with misleading information and unforseen problems, that I really don't know what will be enough to convince me that it will work, and I would hate to recommend to the person that he should buy HDDRIVER, if I have not seen it working with my own eyes. However I guess that's not possible. (I don't want to upgrade HDDRIVER at the moment, since version 6 is working fine for me, and if I always updated to the latest version it would get rather expensive, since the updates appear so often.)

Perhaps I could edit the disc with a sector editor and manually enter the correct partition info, if this is in fact where the problem lies. Or if it is simply that bogus sector-size mixing things up, maybe I could simplt correct that by hand? I am unfamiliar with the technical side of IDE drives so it's hard for me to judge the cause of these problems. If so, where can I find a disc editor that will operate on IDE drives (I have DADE but it doesn't seem to like the drive)? Or is there some free partitioning program, even if it's not a complete hard disc driver, that might help me?

I am absolutely at a loss as to what to do. Any help would be very much appreciated. I would appreciate it if you could also send your reply by email, as it may reach me much sooner and more reliably that way than via the usenet, and I need to get this sorted out as soon as possible!

Thank you for any assistance!

--
Mario Becroft	Tariland, Atari user group in New Zealand
mb@tos.pl.net	tariland@tos.pl.net
http://www.pl.net/~mario/	http://www.pl.net/~mario/tariland/

4195. Re: LOGIN.BAT and Sting

Newsgroup: comp.sys.atari.st
Date: 1998-08-08 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <35cc2d9291aae2@the-gap.demon.co.uk>
Source record: 95811

on Thu 06-08-98 23:35 Misha O'Neill wrote:

>On Wednesday 05-08-98 18:07 (+0200) Jo Vandeweghe wrote:
>
>>on Wed 05-08-98 09:42 Kenneth Medin wrote:
>>
>>>on Tue 04-08-98 02:30 Misha O'Neill wrote:
>>>
>>>
>>>>Hey, that's a good idea! I think I'll play about with that myself :)
>>>
>>>Unfortunately it did not work properly. Popwatch could not find the .PRF
>>>file on my Geneva+Neodesk setup.
>>
>>Works perfectly here with my Geneva+Neodesk setup ....
>>
>>Jo
>
>Hi guys,
>
>I've tried this today under MagiC, but POPwatch (and NEWSwatch)
>doesn't find its .RSC file :(

I know this is a problem, and will hopefully fix it within the week.
As a work around make sure that POPwatch's path (or NW's) is defined in a
PATH= environment variable. That should allow them to find their rsc files
etc.

Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

4196. Re: Running prg after STiNG

Newsgroup: comp.sys.atari.st
Date: 1998-08-08 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <35cc2d9291aae3@the-gap.demon.co.uk>
Source record: 95812

on Thu 06-08-98 10:54 Roger Cain wrote:

>On 6 Aug 1998 00:12:30 +, Gary Priest wrote:
>
>>>file and is uncommented. Make sure DIAL.SCR has been configured to run
>>>the script (Config./Misc.), reboot to re-load STiNG. Next time you log
>>>on you will see the progress of the login batch file monitored in the
>>>'String' line of the Dialer dialogue after 'Success' is indicated.
>>
>>I think you'll find that this won't actually work for programs such as CAB,
>>POPwatch etc. STinG's LOGIN.BAT is not suitable for this kind of thing
>>because it executes each program in turn, but only after the last one has
>>finished. Fine for a small time setting program that does it's thing and
>>terminates, but not for CAB etc. that will not terminate.
>
>Ah, that makes sense, Gary, and coincides with experience.
>
>>It's a very simple program.
>
>Mmm ... should take a man like you about 5 minutes, Gary :-))

I was kind of hinting someone else might like to do it ;-)
Ah well, maybe if I get a chance this weekend, I'll cobble something
together :)

Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

4197. freedom2 question

Newsgroup: comp.sys.atari.st
Date: 1998-08-08 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6qhboetto1@roch.zetnet.co.uk>
Source record: 95813

what do i set to stop freedom2 appearing on my desktop everytime i boot up?
i have it installed as an app with the magic/start/nvdi set up on a falcon
kevin

zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

4198. Re: Running prg after STiNG

Newsgroup: comp.sys.atari.st
Date: 1998-08-08 00:00:00 UTC
From: derryck@TAKETHISOUTcix.co.uk
Message-ID: <6qheo2coq1@plutonium.compulink.co.uk>
Source record: 95814

On 6 Aug 1998 17:04:46 G, David Bolt wrote:
>-----BEGIN PGP SIGNED MESSAGE-----
>
>On 5 Aug 1998 19:17:55 G, Michael and Nicole Freeman wrote:
>> Hello!
>>
>> Is there a way to configure STiNG so that after it connects,
>> it immediately runs a client, like CAB? Most of what I do on the net

>Not sure about having the dialer auto-run a prog, but why not start CAB
>and use the 'Open Local' menu option to start the dialer. That way, when
>you quit the dialer, you're straight into CAB.

Or pop the dialer into the MODULES folder, run the dialer as an ACC, or (an extension of your idea above) put a link to the dialer into your default HTML page that CAB first loads?

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

4199. Re: Help with Atari Laser Printer

Newsgroup: comp.sys.atari.st
Date: 1998-08-08 00:00:00 UTC
From: derryck@TAKETHISOUTcix.co.uk
Message-ID: <6qheo5coq2@plutonium.compulink.co.uk>
Source record: 95815

On 7 Aug 1998 17:26:36 G, "Dirk Ortloff" wrote:
>Hi,
>
>One way could be, to connect it to an SCSI port of a MAC without the
>adapter box of SLM 804 or SLM605. The input port of both printers are
>supposed to be SCSI, but I have never tried it.

The port on the Atari lasers isn't SCSI I'm afraid, but appears to be some kind of video, presumably for direct scanning onto the drum.

>Christopher Kren <kren@saber.net> schrieb im Beitrag
><35C66F34.EDF97B8@saber.net>...
>> I have an older Ataril Laser printer, I think it is the Atari Laser
>> SLM804 or is it the 604 Not sure.
>>
>> Well anyways I'm looking to hook it up to a newer mac and was wondering
>> if anyone had any clue how I could do that?

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

4200. Re: Using Newsie as a browser

Newsgroup: comp.sys.atari.st
Date: 1998-08-08 00:00:00 UTC
From: derryck@TAKETHISOUTcix.co.uk
Message-ID: <6qheo8coq3@plutonium.compulink.co.uk>
Source record: 95816

On 8 Aug 1998 03:46:42 G, John M Rojewski wrote:
>On 7 Aug 1998 06:12:52 G, Derryck Croker wrote:
>>On 2 Aug 1998 21:43:07 G, John M Rojewski wrote:
>>>On 25 Jul 1998 11:49:22 , Derryck Croker wrote:
>>>>I've found a problem with browsing with Newsie - clicking on a link produces
>>>>a blank page only.

>>I'm not certain that any data actually gets downloaded so I'm unsure of my
>>contention that I can read the source file. It's very peculiar!
>>
>Your homepage was created by HomePage Penguin Pro. Created March 15,
>1998 at 14:20.

Correct! ;-))

>I can get there fine, so I'm not sure what the problem could be.
>I will see if there are any preferences that are required to be turned
>on that I always have on that you may not.

I've had some success since, I surfed to Hallvard's site for example, but
others still don't produce any display (including yours as I said).

I can't think that there's anything that should be tweaked preferences-wise,
however it's my habit to have my email address scrambled in the prefs.inf
file which /might/ have a bearing. It's too early to say if this is the
case.

May I make a suggestion for development of Newsie?

The built-in help files are much better at giving help in context, would it
not be a better plan to build this kind of help into the ST-Guide version,
which would make it easier for you to keep the help system up to date and
would supplement the BubbleGem help system nicely.

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

4201. STacy FS (USA)

Newsgroup: comp.sys.atari.st
Date: 1998-08-08 00:00:00 UTC
From: aa778@cleveland.Freenet.Edu
Message-ID: <6qhgui$2va$1@pale-rider.INS.CWRU.Edu>
Source record: 95817

Atari STacy2 portable ST computer.
2 Meg RAM and 20 Meg internal hard drive
ICD Adspeed 16mhz CPU upgrade. Switchable between 8/16mhz
640x400 mono screen that is in good shape
720k internal floppy drive
Only real blemish is the "3" key is fussy at times
Ports for external mono and color monitors, MIDI, mouse, ASCI, serial,
parallel, and floppy drive
Comes with power supply and power cable

Asking $350 shipped anywhere continental USA.

--
IBM OS/2 Warp 4.0 - WinNT 4.0 Fred Horvat
Win95 - Win98 - MagiC 5.03 Free-Net Atari Portfolio Sigop
Compuserve ID : 104020.3022@compuserve.com Atari Classic/LYNX/Jaguar gamer

4202. Re: Bitmap system fonts (NVDI)

Newsgroup: comp.sys.atari.st
Date: 1998-08-08 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6qhh41ust1@roch.zetnet.co.uk>
Source record: 95818

On 7 Aug 1998 23:44:40 G, Nurmix wrote:

>BTW: How do you find out these "numbers" of the fonts? If I want to use
> different ones?

You need some font-manager like FONTNAME (comes with NVDI) or Arkus
etc. which will show you individual font IDs.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

4203. HOW TO READ OLD ATARI ST FLOPPY'S WITH WIN98 ?????

Newsgroup: comp.sys.atari.st
Date: 1998-08-08 00:00:00 UTC
From: ge/el <ghuinink@hotmail.com>
Message-ID: <6qhj3i$cm1$1@news.news-service.com>
Source record: 95819

HELLO TO EVERYBODY

Is there a program to read old atari floppy's with my pc
please tel me where to get it or send it to me

many thanks

geert

ghuinink@hotmail.com

4204. HOW TO READ OLD ATARI ST FLOPPY'S WITH WIN98 ?????

Newsgroup: comp.sys.atari.st
Date: 1998-08-08 00:00:00 UTC
From: ge/el <ghuinink@hotmail.com>
Message-ID: <6qhj3r$cm3$1@news.news-service.com>
Source record: 95820

HELLO TO EVERYBODY

Is there a program to read old atari floppy's with my pc
please tel me where to get it or send it to me

many thanks

geert

ghuinink@hotmail.com

4205. Re: CAF with 4.5 barracuda playback

Newsgroup: comp.sys.atari.st
Date: 1998-08-08 00:00:00 UTC
From: Curt Johnsen <cjohnsen@delphi.com>
Message-ID: <BFfNMTl.cjohnsen@delphi.com>
Source record: 95821

Another thing I notice in the monitor is when I am in plyback
after recording on tr 1+2, the playback meters in monitor
window are showing 5+6,when I stop playback, and start again
the meters show 3+4 If I stop, rewing and start it shows
1+2, and the audio is just fine. Plaback jumps around, and
only sounds undistored in1+2 when I can get it to playback
on those channels. It seems to be a random thing.
curt

4206. Re: Falcon Video

Newsgroup: comp.sys.atari.st
Date: 1998-08-08 00:00:00 UTC
From: wplatt@bellsouth.net
Message-ID: <MLYy1.780$717.594417@news3.atl.bellsouth.net>
Source record: 95822

Is there any horizontal overscan. Anyway is there anyway to stop the
flicker. This is a totally useless mode with all the flickering.

B.P.

On 7 Aug 1998 21:15:18 -, Terry May wrote:

>
>640x480 overscan mode? There's no such animal. Me thinks you mean
>768x480. The Falcon (and even all STs) get 640 without overscan.

WARNING: All unsolicited SPAM will get a a complimentary WAV file and
a really neat picture of a can of SPAM in return every day
for the next month.

SPAM the SPAMMERS!!!!!!!!!

Remove the NOSPAM to reply by e-mail

4207. Game Cheats

Newsgroup: comp.sys.atari.st
Date: 1998-08-08 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <uRYy1.782$717.594417@news3.atl.bellsouth.net>
Source record: 95823

A few days back someone had asked about game hints for Impossible
Mission. I have lots of these, but I lost the original poster.
send me your e-mail address and I will send them to you.

B.P.
WARNING: All unsolicited SPAM will get a a complimentary WAV file and
a really neat picture of a can of SPAM in return every day
for the next month.

SPAM the SPAMMERS!!!!!!!!!

Remove the NOSPAM to reply by e-mail

4208. Re: VGA Display on TT030

Newsgroup: comp.sys.atari.st
Date: 1998-08-08 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6qhn8m$53m$1@supernews.com>
Source record: 95824

On 8 Aug 1998 00:10:50 G, Tim Conrardy wrote:
> Hi ALL!
>
>
> I have a NEC Multisync 3D 14" monitor that I use with my TT030.
> However, no matter how I play with the Vert/Hor controls, I still
> get a 2 " margin on each side of the screen. I can live with it, but
> it would be nice to have the extra visability. Any Suggs?

Tim,

The problem is the VGA signal from the TT. The only way to correct it
is:

1) Have a TV or monitor repair station remove the monitor case and adjust
the internal pots that control beam width/hight

2) Do the above youself - beware, touching the wrong compontents even
with the monitor "off" can produce interesting results.

3) Find a good used 15" monitor with digital controls. It will work on
the TT but not the Mega, however.

Regards,

Steve Hammond

4209. Studio Liquidation

Newsgroup: comp.sys.atari.st
Date: 1998-08-08 00:00:00 UTC
From: Wylie Johnson <watchman@cape.net>
Message-ID: <35CC6627.463828EF@cape.net>
Source record: 95825

Hello All,

I am liquidating my studio equipment!

I have Atari STï¿½s, TTï¿½s, Atari 19ï¿½ monochrome monitor, MIDI software including Cubase Score among others, an Tascam 388 8-track reel to reel, out board gear and MIDI instruments. I have published the list of equipment at: http://www.cape.net/glgallery/studio.htm

Please pass this URL to any who may be interested.

Thanks, Wylie Johnson (watchman@cape.net)

4210. Re: Basic info required

Newsgroup: comp.sys.atari.st
Date: 1998-08-08 00:00:00 UTC
From: lmcclure@ibm.net
Message-ID: <MPG.1036201048f323239896a6@news1.ibm.net>
Source record: 95826

In article <6q49ngpkl1@nnrp1.dejanews.com>, dirvine@my-dejanews.com (dirvine@my-dejanews.com) stated:

> A mate uses an Atari STFM with trackman software for MIDI sequencing. I have
> an old IBM 8086 PS2 with a monochrome monitor and I wondered if the monitor
> might work with the Atari (he's currently using a TV for a monitor). I
> haven't seen the Atari, so I don't know what kind of ports it has, can
> someone give me some info? And do I need drivers?

If that PS/2 mono monitor is a VGA monochrome, as I suspect, you could build a cable to use it as for hi-res mode, but with the cost of used SM124 (and for color SC1224) monitors, it probably would not be worth the bother.

You should be able to find the ST video (and most other) pinouts on the menu at:
http://lwp.ualg.pt/docs/hwb/menu_Connector.html

> Also if anyone has a suggestion for a use for the PC (eg can it be connected
> via serial cables and used for extra hard disk space or something?) that
> would be welcome.

There is a program called "Ghostlink" that can hook up the ST to a PC via serial. PARCP is the program to get for parallel connections (and should be considerably faster, considering the unmodified ST serial port is limited to 19.2Kbps). I believe GhostLink is freeware, and PARCP shareware, although I am certain someone will correct me if I am wrong about that. <grin>

> One more question - if I download shareware from the internet can the Atari
> read my PC disks, and if not, how can I get them from my PC to the Atari?

Unless he has one of the first STfm's that has a single-sided drive, instead of double-sided, all you need to do is make certain you format the disk to 720K, not 1.44meg, and avoid Win95 long filenames. Use of actual DSDD disks is recommended, although you can probably get by with formatting a HD disk to 720K if it is to be used only for transferring files from the PC to ST.

==========
lmcclure@ibm.net

4211. Re: Help! Falcon and video monitors

Newsgroup: comp.sys.atari.st
Date: 1998-08-08 00:00:00 UTC
From: lmcclure@ibm.net
Message-ID: <MPG.10361cb5c68532f29896a5@news1.ibm.net>
Source record: 95827

In article <1998080719062700.PAA23415@ladder03.news.aol.com>, STaylor640 (staylor640@aol.com) stated:

> But when I try to run the games I have, such as Civilization,
> Llamazap, Test Drive, etc., the screen flips all over and
> I can't see anything well enough to play.

It sounds as if the games are kicking the display down into 15.75Khz mode (standard ST lo-res, with line doubling disabled). Unless someone can advise of software that can "lock" your Falcon into line-doubled modes for use with these games, your only alternative will be to use a 15.75Khz-capable display (such as a TV, or another monitor) when playing games.

> I tried switching to low res mode before running the games, as I
> would do on my 520ST, but that did not help.

I assume that even in lo-res, everything was stable before you started the game? If so, line doubling was properly enabled, but the game is definitely bypassing the OS and setting its own screen mode.

==========
lmcclure@ibm.net

4212. Re: Help! Falcon and video monitors

Newsgroup: comp.sys.atari.st
Date: 1998-08-08 00:00:00 UTC
From: lmcclure@ibm.net
Message-ID: <MPG.10361b732b2cd9b49896a4@news1.ibm.net>
Source record: 95828

In article <4rLy1.263$Gz2.767640@news4.atl.bellsouth.net>, William Platt (wplatt@bellsouth.net) stated:

> The NEC is a multisync monitor and should work. I have
> a NEC Multisync 2a connected to my F030 and it works great.

Unlike the 3D, the 3V is SVGA-only, and will not sync down to 15.75Khz.

==========
lmcclure@ibm.net

4213. Atari Equipment For Sale

Newsgroup: comp.sys.atari.st
Date: 1998-08-08 00:00:00 UTC
From: mwillia142@aol.com
Message-ID: <1998080816010700.MAA15803@ladder01.news.aol.com>
Source record: 95829

I have a Megafile 30 Atari Hard drive and computer, SLM 804 Laser Printer and a Syquest Hard Drive (takes 2 40 meg cartridges). All reasonable offers considered-will ship C.O.D.
I'm in ILLINOIS
Mike

4214. Re: St + Bugs

Newsgroup: comp.sys.atari.st
Date: 1998-08-08 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01bdc2b5$bf1f2380$LocalHost@whalley>
Source record: 95830

Derryck Croker <derryck@TAKETHISOUTcix.co.uk> wrote in article
<6q1pn2$cd8$3@plutonium.compulink.co.uk>...
> On 31 Jul 1998 22:57:43 , "Ade :)" wrote:
> >Hi World (again)
> >
> >Will my poor little STe and forget-me-not-II Clock be troubled by the
> >millenium bug ?
>
> As long as you don't use the time setting prog you'll be OK.

There is a solution to this problem called Clockpatch which you'll find on
my y2k/Atari page at:

http://www.whalley.demon.co.uk/y2k.htm

HTH
John

--
John Whalley
When replying, substitute john for news in email address
Mail to news@whalley.demon.co.uk will be killed!

4215. Re: St + Bugs

Newsgroup: comp.sys.atari.st
Date: 1998-08-08 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01bdc2b7$1177a7a0$LocalHost@whalley>
Source record: 95831

kevin dermott <kdermott@zetnet.co.uk> wrote in article
<6q5168$2e3$1@roch.zetnet.co.uk>...

<snip>

> >I believe your ST will be ok 'til the year 2024(?) as long as you use 4
> >digits for the year (i.e. 98 will be 1998)
>
> the software only seems to work from 1987-1999

Check out the following URL for a solution to the FMC problem:

http://www.whalley.demon.co.uk/y2k.htm

HTH
John

--
John Whalley
When replying, substitute john for news in email address
Mail to news@whalley.demon.co.uk will be killed!

4216. Re: WANTED: UIS_III.DAT file for v3.32

Newsgroup: comp.sys.atari.st
Date: 1998-08-08 00:00:00 UTC
From: msbaines@cix.compulink.co.uk
Message-ID: <ExDsC2.M8t@cix.compulink.co.uk>
Source record: 95832
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,alt.atari

steve@steverosie.demon.co.uk wrote:
>I am after the following file that comes with the 'universal file selector
>v3.32': UIS_III.DAT. Mine has gone bad.
Are you sure? I've used UIS 3 for years and never had a DAT file. AFAIK, the
configuration is saved into the executable itself.

Mark

--
|| Mark S Baines - Inver, Scotland
|| Linnhe Computing - Quality Atari Software
|| http://www.stsd.demon.co.uk/linnhe.html

4217. CAB.OVL beta 1.3008 available

Newsgroup: comp.sys.atari.st
Date: 1998-08-08 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <35cc9988.0@athena.netset.com>
Source record: 95833

Location: http://www.netset.com/~baldrick/ovl.html

Changes: Fixed another major problem with redirection.

The following is a short list of sites that now work
better that before:

http://web.de
http://netnews.web.de
http://mail.yahoo.com

Plenty of others as well. These were just the main tests.

An initial implementation of Referer:
It only works with Post routines. I'm not certain how
well it's working for any site logging use, but it passes
the html tests as functioning. If you use this and find
problems let me know.

Dan Ackerman
aka baldrick@netset.com
http://www.netset.com/~baldrick/

4218. Re: Bitmap system fonts (NVDI)

Newsgroup: comp.sys.atari.st
Date: 1998-08-08 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <902603124.20233.0.rover.c3adfca1@news.demon.nl>
Source record: 95834

On 8 Aug 1998 12:42:41 G, Roger Cain wrote:
>On 7 Aug 1998 23:44:40 G, Nurmix wrote:
>
>>BTW: How do you find out these "numbers" of the fonts? If I want to use
>> different ones?
>
>You need some font-manager like FONTNAME (comes with NVDI) or Arkus
>etc. which will show you individual font IDs.
>
>
Hi again,

well if you use Thing as your desktop, it's fontselector will show you the ID as well, plus how the font looks like. Kinda handy from the desktop. And programs that understand the proper handles, can take another font straight from the Thing fontselector too :-)

CU NeXT msg,

____
/ __ . __ | |
/ / / / / / /_ | Email: louis@holleman.demon.nl |
/_ /_/ /_/ / __/ | http://www.holleman.demon.nl |
| |
____

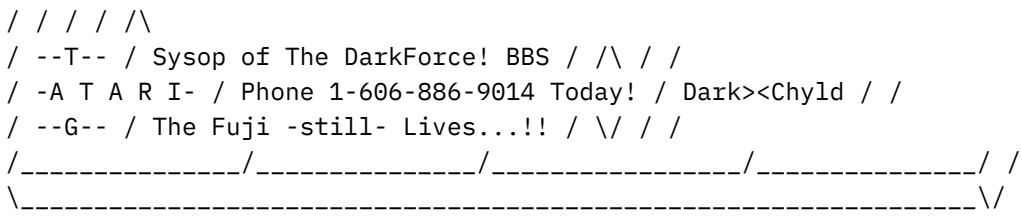
4219. Re: The very next caller -Wins- !!

Newsgroup: comp.sys.atari.st
Date: 1998-08-08 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6qi86o$pf6$1@news.campus.mci.net>
Source record: 95835

On 7 Aug 1998 23:40:24 G, Charles Stanley wrote:

->Eh?!!! Here it's the 6th Aug: I know, 'cos it's my birthday!
->
->Anyway, power to your elbow!
->
->Cheers,
->Charles.

Well, that has already been pointed out, and I already posted a
message that it was a "typo"...it should have read the -5th-... ;-)



4220. Re: ImageCopy 4.2b2

Newsgroup: comp.sys.atari.st
Date: 1998-08-08 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6qi8dq$pf6$2@news.campus.mci.net>
Source record: 95836

On 7 Aug 1998 21:19:10 -, Terry May wrote:

->Does the latest version allow you to dither a 256 color picture using
->the entire Falcon palette without disturbing the first 16 colors?
->That would be very useful for creating background pics. I've
->suggested that to Jeremy in the past and he seemed like it would be
->something he'd do in the future.
->--
->Otagger 1.15: Terry May - Las Vegas NV
->The Rebel BBS: http://www.geocities.com/SiliconValley/Sector/9449/
->.

Boy, Terry is really right here - that would come in handy for Magic
and Geneva/Neodesk as well! ;-)

```
_____________________________________________________________________
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

4221. Re: POPGEM 1.2 OUT!

Newsgroup: comp.sys.atari.st
Date: 1998-08-08 00:00:00 UTC
From: collins@bulli.com
Message-ID: <6qi7c2$6bm@priv-sys04-le0.telusplanet.net>
Source record: 95837

On 7 Aug 1998 17:46:24 G, paxton@accrington-web.co.uk wrote:

>>Why not go to her webpage and find out? Wouldnt that be alot simpler?
>
>No...
>
>Not everyone has web access
>Not everyone can afford to go to web pages and look what things are
>only to find its not what they needed anyway.. when a one liner would
>have told them in the first place..
>
>>Plus, in the original message she stated what it was..
>
>But you decided not to quote that bit...duh
>
>>It's an EMail Client similar to Popwatch but with alot more features,
>
>Yes I know...I was wondering how many others knew...I was also trying
>to help get that point accross.. my message did have smiles in it to
>show the good humour it was intended...unlike yours ? BTW what makes
>you think everyone knows what Popwatch is?....

Hi there, well if you knew what it did why didnt you just tell everyone then?
Then this thread would no longer have to go on. Are you the "protector of the
people " or something?

I did not have smileys because I was being serious. I should have
quoted the original message. What I am a big angry about it you-
I have read this group for a long long time, and it always seems that
at the very fist chance you get you try to contradict everyone, prove
someone wrong, or start a useless thread. Ive talked to you on
IRC(MenU on #atari) and youve even helped me with my web page! I know
you're not a bad guy, But it seems you act a bit different in this
newsgroup (or you act different on IRC..)]

>Please feel free to try and moan at another one of my posts any time
>you like... but maybe a bit more thought and effort next time eh ?

See this is what Im talking about. You try to make these threads last
and go on forever!!! It doesnt matter to me, if you want to discuss
this further please email me at collins@bulli.com.. if not, then
just forget about this.. I hate dumb useless threads that seem to be
appearing more and more here. (esp. that sinclap one).

OK, Now for all, who are STILL wondering what POPGEM is,it is a
small email client in gem. I guess the easiest way for you to understand

how it works, what makes it different, is to merge some of the docs, but
believe me- you really have to see it in action to really appriciate it.

POPGEM follows the POP protocol as defined in the RFC 1225.
Demon.UK might have problem as I heard they don't follow it.
I did try with demon.nl and worked perfectly.

What you need is: STIK/STING or GLUESTIK.
At least 260 Kb of free RAM for POPGEM.
A multitasking OS. (MiNT/Naes best)
An AVSERVER setup and running. (THING for example)
With files *.TXT and *.HTM assigned. (1stguide and CAB for example)

In the stik configuration file, you should have 3 variables set.

POP_HOST=pop3.primenet.com (for example)
POP_USERNAME=joey (for example)
POP_PASSWORD=my_passwd3 (for example)

In sting, it is in default.cfg that you will place those
POPGEM is a shareware. Should work in MagiC but can't guarante it.
The RSC file is handled by the AES only. It has been made to look good in
Multitos/Naes 16 colors. If it looks crappy in Magic.
well not my fault really.

Some extra popups are used when the AES provides them (form_popup()
Magic/naes compatible only.)
For others, doubleclick on VIEW to get the HTML export. And LEFT
mouse click for TXT export.

RIGHT mouse click over an object will call BubbleGEM and display the
appropriate help. BubbleGEM needs to be installed and laoded for it to
work of course.
*****
POPGEM 1.2 has few extra. counter for email marked as deleted. Email
marked as DELETED will be ERASED from your POP server when you Disconnect.
*****
There is also an extra icon (a PIN icon), that acts like a pin :)
YOu can actually drag and drop this PIN wherever you want on your desktop,
other applications, trashcan etc :)

The Main window of POPGEM doesn't need to be topped to work in background.
(i.e you can click, select directly, even if untoped).

The file uudecode.ttp present in your mailbox folder only has been
tested under MiNT, I don't know if it will work in singletos/magic.
To use it, Just drag and drop the email that is uuencoded on to
uudecode.ttp and that's it.
Same for munpack.ttp. Drag and Drop the MIME encoded email on it.
The file icons.rsc contains like 5 color icons, so you can assign
popgem.prg in your desktop.

The little blue triangle in the big black box is to remove the gadgets of the window.

If you click on the black-info-box, it will reset the default message in it. Just cleans the box out.

Shortcut added the DELETE key, will Mark/unMark as deleted.

POPGEM can run as an ACC.

POPGEM 1.2 supports sounds event.
POPGEM will rely on the AVSERVER to play *.wav files. So you need to have *.wav assigned to a player. Most preferably, a player that will NOT lock the AES!
GEMjing, backgrplay recommended. Actually ANY player that supports *.wav files, AV-protokol, and that will NOT lock the AES. (example don't choose PHplayer so far. It does lock here, I hope this will change).

What you need only, a folder "sounds" with specific sounds filename.wav

If the folder sounds has not been found, POPGEM will bypass all sound commands.

If a sample is missing, Example: fetch.wav well, all the sounds found will play except when fetching email.
Here is the list of sample supported by POPGEM:

connect.wav (when first clicked on connect server)
connect2.wav (If your mailbox is not empty this sound will play)
markdele.wav (when email mark as deleted)
unmark.wav (when you made a mistake and you want the mail UNMARKED)
pin.wav (the drag and drop of PIN icon)
click.wav (the click on right or left arrows)
credit.wav (the INFO credit button)
fetch.wav (Fetch headers icons)
filesel.wav (when saving, the fileselector opens)

Just file-rename the sounds you don't want, or directly the folder sounds\ if you don't want any sound.

POPGEM is a shareware, I think something like 8 USD, what do you think? for 8 bucks, is it worth it? Email me comments, bug-reports.

**** SHAREWARE ****
Kellis@primenet.com

>---
>Tony Greenwood - paxton@accrington-web.co.uk
>--------- Computer Games Programmer ---------
>Web Pages at http://www.accrington-web.co.uk

Bengy Collins - collins@bulli.com
MagiC Page: http://bengy.atari.org
Personal Page: http://www.bulli.com/basement/index.htm

4222. Re: Running prg after STiNG

Newsgroup: comp.sys.atari.st
Date: 1998-08-08 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <6qib3h$sh6$1@excalibur.flash.net>
Source record: 95838

On 7 Aug 1998 23:40:30 G, Charles Stanley wrote:
>Would you oblige by giving an example Batch file, please, to dismiss
>the dialer window and start eg NEWSie or CAB etc?

Sure! Here's my LOGIN.BAT file:

D:\INTERNET\CABDEMO\CAB.APP

Just replace this with whatever file path you want. Keep in mind, however, that I use Geneva and Neodesk, so I'm not sure what it'll do with Magic or other setups. On this system, it puts the dialer into "sleep" mode, making it take up no processor time, then runs CAB. I've tried it with other programs as well, and it seems to work fine. If someone could try it on Magic, MultiTOS, and others, please let us know if it still works this way.

Mike Freeman
nameerf@flash.net

4223. Atari STE Memory Upgrade?

Newsgroup: comp.sys.atari.st
Date: 1998-08-08 00:00:00 UTC
From: Jeff Thomas <Yanni@mindspring.com>
Message-ID: <6qidchaul1@camel19.mindspring.com>
Source record: 95839

I have a 1040STE with 4meg ram. I just bought the computer and have not opened it up yet. I have read that it accepts SIMM memory. What is the max. amount of memory I can put in the computer? and what kind? ?ns, parity?, size? #of pins?

Any help would be appreciated.

Thanks,

Jeff

4224. 1998 Atari Times Awards

Newsgroup: comp.sys.atari.st
Date: 1998-08-08 00:00:00 UTC
From: Colin Polonowski <polonowski@zetnet.co.uk>
Message-ID: <6qidrs$56q$1@irk.zetnet.co.uk>
Source record: 95840

```
Croft Soft Software
Press Release - 8 August 1998
----------------------------

1998 Atari Times Awards

Following on from last years popular Atari Times Awards, I'm pleased to
announce the 1998 Atari Times Awards!

I'm currently putting together a list of categories, so far this includes:

Best Programmer
Best Commercial Release
Best Shareware Release
Best PD/Freeware Release
Best Game
Best Hardware Add-on
Best Company
Best Non-Profit Organisation
Best Disk Magazine
Best Paper Magazine
Best Web Page
Best Internet Service Provider
Special award for services to the Atari community

If you can think of any more then please let us know...

Voting has NOT YET STARTED, once the list of categories is finalised I will
make an announcement. Please do not vote on any of the above categories
until this announcement has been made!
```

4225. Re: St + Bugs

Newsgroup: comp.sys.atari.st
Date: 1998-08-08 00:00:00 UTC
From: Clair Shaw <Clair@shaw1.demon.co.uk>
Message-ID: <a23oqbAuFCz1Qwd1@shaw1.demon.co.uk>
Source record: 95841

```
At Wed, 5 Aug 1998, 00:41:17 (message <<6q89nd$h78$1@roch.zetnet.co.uk>>
) kevin dermott (from SOBER CITY) <mailto:kdermott@zetnet.co.uk> sent a
42 line-long message in comp.sys.atari.st called "St + Bugs" saying:

>On 4 Aug 1998 13:07:05 , Clair Shaw wrote:
>>At Mon, 3 Aug 1998, 18:57:12 (message <<6q5168$2e3$1@roch.zetnet.co.uk>>
>>) kevin dermott (from SOBER CITY) <mailto:kdermott@zetnet.co.uk> sent a
>>32 line-long message in comp.sys.atari.st called "St + Bugs" saying:
>>
>>>On 2 Aug 1998 00:11:31 , Clair Shaw wrote:
>>>>At Fri, 31 Jul 1998, 22:57:43 (message <<901922257.15313.0.nnrp-
>>>>08.9e982e3e@news.demon.co.uk>>) Ade :) (from ) <mailto:ade@finitive.demo
>>>>n.co.uk> sent a 15 line-long message in comp.sys.atari.st called "St +
>>>>Bugs" saying:
>>>>
>>>>>Hi World (again)
>>>>>
>>>>>Will my poor little STe and forget-me-not-II Clock be troubled by the
>>>>>millenium bug ?
>>>>>
>>>>>And if so will normal insect spray get rid of it ?
>>>>>
>>>>>
>>>>>Ade
>>>>
>>>>I believe your ST will be ok 'til the year 2024(?) as long as you use 4
>>>>digits for the year (i.e. 98 will be 1998)
>>>
>>>the software only seems to work from 1987-1999
>>
>>Forget me not? I didn't know about that but the Atari ITSELF will be
>>ok...
>
>what's going to happen in 2024 then?

Nothing. Because all of the Ataris would have gone/broken down beyond
repair by then.
--
Clair Shaw (Alias: C|D|S or CDS) /----------|______ /---\
Mailto:Clair@Shaw1.demon.co.uk | /--------| \ | | | DELETE THE
WWW: http://www.shaw1.demon.co.uk | | | |) | \ \ .NO.SPAM.HERE
ICQ: 1043359 | \_______|_ | | | | ENDING TO REPLY
Pager: 1043359@pager.mirabilis.com \__________|______/ \___/
```

4226. Re: St + Bugs

Newsgroup: comp.sys.atari.st
Date: 1998-08-08 00:00:00 UTC
From: Clair Shaw <Clair@shaw1.demon.co.uk>
Message-ID: <6J+Q1NAJgNz1QwKD@shaw1.demon.co.uk>
Source record: 95842

I've wrote a little time/date setter program that fits nicely in the
Auto folder which (should be) year 2000 ok. (It uses 4 year digits)

If anyone wants it, let me know. It's very small and MUST have the
directory C:\AUTO for the .INF file...
--
Clair Shaw (Alias: C|D|S or CDS) /----------|______ /---\
Mailto:Clair@Shaw1.demon.co.uk | /--------| \ | | | DELETE THE
WWW: http://www.shaw1.demon.co.uk | | | |) | \ \ .NO.SPAM.HERE
ICQ: 1043359 | _______|_ | | | | ENDING TO REPLY
Pager: 1043359@pager.mirabilis.com __________|______/ ___/

4227. Re: Lost e-mails

Newsgroup: comp.sys.atari.st
Date: 1998-08-08 00:00:00 UTC
From: Clair Shaw <Clair@shaw1.demon.co.uk>
Message-ID: <8JWR1TAphNz1QwrL@shaw1.demon.co.uk>
Source record: 95843

At Fri, 7 Aug 1998, 22:46:37 (message <<htLy1.264$Gz2.767640@news4.atl.b
ellsouth.net>>) William Platt (from) <mailto:wplatt@bellsouth.net> sent
a 20 line-long message in comp.sys.atari.st called "Lost e-mails"
saying:

>On 7 Aug 1998 20:50:53 G, James Smith wrote:
>
>>Judging by comments, this is not too un-common a problem among subscribers
>>on this NG alone - anyone willing to hazard a guess at the total of items
>>that fail to arrive over the whole Net ?
>>
>>And where do they end up ?
>
>
>The same place the all those lost socks go to:')
>

lol

>B.P.
>
>WARNING: All unsolicited SPAM will get a a complimentary WAV file and
> a really neat picture of a can of SPAM in return every day
> for the next month.
>
> SPAM the SPAMMERS!!!!!!!!!

Hehehe. I got that can of spam. It's stupid!

But cool to spammers! (1 meg long!)

--
Clair Shaw (Alias: C|D|S or CDS) /----------|______ /---\
Mailto:Clair@Shaw1.demon.co.uk | /--------| \ | | | DELETE THE
WWW: http://www.shaw1.demon.co.uk | | | |) | \ \ .NO.SPAM.HERE
ICQ: 1043359 | _______|_ | | | | ENDING TO REPLY
Pager: 1043359@pager.mirabilis.com __________|______/ ___/

4228. Re: ICQ for StiNG?

Newsgroup: comp.sys.atari.st
Date: 1998-08-09 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <ExFBGA.MLs@suse.modem.stud.uni-hannover.de>
Source record: 95544

In article <6ptks9$6q$2@irk.zetnet.co.uk>,
jfhaslam@zetnet.co.uk (James F. Haslam) writes:

> I've heard that there is an implementation of ICQ for MiNT. How about
> one for StiNG?
>
> I have several PC owning friends who're on ICQ and they keep asking if
> I will be getting on it.
>
> Anyone know anything?

Christian Anderson volunteered to write a client, but Mirabilis refused
to provide the information required for it. I do not know if he is still
interested, but I wrote him an e-mail telling him about the MiNT version.
In case he won't do it anymore, why don't you start porting it ;-)

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

4229. Re: Serial Port Solved

Newsgroup: comp.sys.atari.st
Date: 1998-08-09 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <ExFDHJ.Mxp@suse.modem.stud.uni-hannover.de>
Source record: 95545

In article <6qap2p$soh@enews2.newsguy.com>,
ecncomr@socal.com (Nurmix) writes:

> * Update (15 minutes later):
>
> Now it's flaky again at 57,600 - working maybe 5 out of 10 tries. It used to
> be 1 out of 10 tries, so I guess it's a little better. I should have known
> that as soon as I mentioned success, it would stop working!!!
>
> What the #$@% could be casuing this besides a (somewhat) bad serial port or a
> (somewhat) bad modem?

Try using a smaller screen resolution.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

4230. Re: Running prg after STiNG

Newsgroup: comp.sys.atari.st
Date: 1998-08-09 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <ExFDx6.n04@suse.modem.stud.uni-hannover.de>
Source record: 95546

In article <6qc222$3aa$3@roch.zetnet.co.uk>,
rcain@zetnet.co.uk (Roger Cain) writes:
>
>>I have a feeling that only .TTP programs can be launched in this
>>way.

No, that's wrong.

> It can't be quite as simple as this, Ross. Peter R. has issued a
> bundle of 'time-clients' which are APPs. While I use the one which
> runs as a batch, T_BATCLK, there are others which indulge in GEM
> interaction with the user.

The Time package is by Ronald Anderson, dlanor@oden.se

> If Peter sees this perhaps he will tell us what restrictions there are
> on programs run from the LOGIN script.

Basically, there are none, except what has been mentioned here, that the
programs will be executed successively.

The main problem is with the programs to be started. Many do not call
shell_find() to locate auxiliary files. This leads to the situation that
they will not find those files (possibly even the *.RSC file) if the
current working directory is not the programs's path when it's started.
I can try to emulate that, though. Put it on the To-Do list.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

4231. Re: LOGIN.BAT and Sting

Newsgroup: comp.sys.atari.st
Date: 1998-08-09 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <ExFD40.Mx3@suse.modem.stud.uni-hannover.de>
Source record: 95547

In article <35c6657838fdd11@zetnet.co.uk>,
misha.oneill@zetnet.co.uk (Misha O'Neill) writes:

> The Dialer takes this info (where to find LOGIN.BAT) from a setting in
> STinG's DEFAULT.CFG :
>
> # Used by the Dialer :
> #
> DIALER = 127.0.0.1
> LOGIN_BATCH = F:\SYS\DIALER\LOGIN.BAT
>
> It's not exactly an intuitive place for it to be, is it? I thought it
> might be settable from the Dialer's Config, but it seems not...

It was a quickï¿½n dirty solution at the time, and simply stayed the way it was.
I do not really want to make this all that configurable, do you think it needs
to be ? I admit placing the LOGIN.BAT simply in the Dialer path (DIAL.INF)
where the more intuitive way. Maybe I should change it that way.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

4232. Re: FTP problems (still)

Newsgroup: comp.sys.atari.st
Date: 1998-08-09 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <ExFCIw.MuJ@suse.modem.stud.uni-hannover.de>
Source record: 95548

In article <6pvr1mfle1@excalibur.flash.net>,
nameerf@flash.net (Michael and Nicole Freeman) writes:

> I haven't asked about this in a while, but this problem still exsists
> and is quite annoying. Using STing and any FTP program (Newsie, AFTP, MGFTP,
> etc.) I can access just about any FTP site normally except my own. This
> makes it frustrating when I try to update my web pages. Here's what happens
> with Newsie (the one I've had most success with and use most anyway):
>
> 1. It connects fine and seems to load the directory ok.
> 2. When the directory is displayed, there are no filenames and the
> file sizes are all 0.

A problem with ftp is that there is no standard for the way directories are
displayed. This is a difficulty for the clients for they need to parse the
listing sent by the server. It could be that all the problem is that the server
lists the files in some unusual way NEWSie does know about. Ask your ISP what
OS the ftp server runs, and which server software. You can try other ftp clients,
possibily they are a bit smarter here.

The log of NEWSie shows one peculiarity that should be told John Rojewski :

> [... login stuff ...]
> -> CWD www
> 250 CWD command successful.
> -> TYPE A
> 200 Type set to A.
> -> PORT 209,30,43,70,4,20
> 200 PORT command successful.
> -> LIST
> 150 Opening ASCII mode data connection for /bin/ls.
> Transfer Rate = 2618 cps
> -> PWD
> 257 "/www" is current directory.
> Error - dir: /www, current: www

After login, NEWSie issued a "cd www". The server reports current directory
being "/www" which is correct, so NEWSie definitely should not report the
error displayed in the last line.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

4233. Re: Falcon Video

Newsgroup: comp.sys.atari.st
Date: 1998-08-09 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35ce33c881bf217@lvdi.net>
Source record: 95549

On Sat 08-08-98 13:53, William Platt scribbled:

>Is there any horizontal overscan. Anyway is there anyway to stop the
>flicker. This is a totally useless mode with all the flickering.

Overscan is for both horizontal and vertical. You can't have just
one or the other. You can have 768x480 with or 640x400 without, but
you can't get, for instance, 640x480 or 768x400.

You can get rid of the flicker only by disabling line doubling, but
that will reduce your maximum res to 768x240. Or, of course, by
getting a VGA monitor. Some RGB monitors display less flicker than
others, though. I seem to recall that you're using a TV for a
monitor, which is probably even worse than an RGB monitor.

I've been using line doubling modes for the couple years or so I've
been using a Falcon and I don't hardly notice it anymore, unless for
some reason I haven't been able to use my Falcon for awhile (for
example, when the power supply went out). You can reduce the flicker
somewhat by setting your colors and/or background screens to low
contrast. The higher the contrast, the worse the flickering.
--
Otagger ï¿½1.19: Terry May - Las Vegas NV
Windows 95 (n) - 32-bit extensions and a graphical shell for a 16-bit patch
to an 8-bit operating system originally coded for a 4-bit micro-processor,
written by a 2-bit company that can't stand 1 bit of competition.

4234. Re: ImageCopy 4.2b2

Newsgroup: comp.sys.atari.st
Date: 1998-08-09 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35ce33c881bf218@lvdi.net>
Source record: 95550

On Sat 08-08-98 18:39, Neil scribbled:

>In the 'Colour mapping' dialog I set 'palette' to 'screen', 'dithering'
>to 'random', and have 'Remap palette' ticked. I simply view an image,
>Imagecopy does the remapping based on the system palette, and then I save
>the image. Mind you I'm not running a Falcon but a system palette is a
>system palette. And the palettes are exactly the same, as proven by
>GrafTool's palette display and doing a text dump of the RGB values with
>transgif.ttp; and of course no color-swapping on the desktop.

What you're suggesting is dithering a pic using your EXACT 256 color
desktop palette, ignoring the other 261,888 colors available on the
Falcon. In most cases, that creates a mediocre pic at best, and is
not what I'm asking for.

What I want is for it to use my first 16 desktop colors only and then
draw on the entire rest of my 262,144 color palette for the other 240
colors. That gives me the best possible 256 color pic without
messing with my desktop colors.

This is somewhat possible using Speed of Light combined with
Imagecopy, but it's quite a PITA, and doesn't always work well.
--
Otagger ï¿½1.19: Terry May - Las Vegas NV
Windows 95 (n) - 32-bit extensions and a graphical shell for a 16-bit patch
to an 8-bit operating system originally coded for a 4-bit micro-processor,
written by a 2-bit company that can't stand 1 bit of competition.

4235. Re: New Base 64 encoding

Newsgroup: comp.sys.atari.st
Date: 1998-08-09 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35ce33c881bf21a@lvdi.net>
Source record: 95551

On Sun 09-08-98 06:05, Charles Silver scribbled:

>Ahhh, IIRC, every version of NEWSie since v74 has included MUNPACK.TTP
>which will decode whatever. I just dump the binaries to a RAMDisk and
>use MUNPack to decode it. Works for me. This is no big deal unless you
>try to decode some M$ stuff in Mime. You can corrupt your HD if you use
>UUD.ttp sometimes with "some" oddball files. Otherwise, all is well.
>I have one "nasty" xxxx.exe file that does just that if you use UUD...

Yep, I've ran into that problem with UUD more times than I care to
remember.
--
Otagger ï¿½1.19: Terry May - Las Vegas NV
The Rebel BBS: http://www.geocities.com/SiliconValley/Sector/9449/

4236. Re: New Base 64 encoding

Newsgroup: comp.sys.atari.st
Date: 1998-08-09 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35ce33c881bf219@lvdi.net>
Source record: 95552

On Sat 08-08-98 03:51, John M Rojewski scribbled:

>If it starts with 'BEGIN' it is uuencoded; use uudecode (UUD, NEWSie
>builtin) to decode it.
>
>If it looks like 'Content...' then it is MIME base64; use MUNPAK or
>ESSCODE to decode it.

Of course, both MUNPACK and ESSCODE will also handle uuencoded files,
though only UUD handles long filenames, AFAIK.

Well, Okami also handles long filenames. :^)
--
Otagger ï¿½1.19: Terry May - Las Vegas NV
The Rebel BBS: http://www.geocities.com/SiliconValley/Sector/9449/

4237. Re: New Base 64 encoding

Newsgroup: comp.sys.atari.st
Date: 1998-08-09 00:00:00 UTC
From: <>
Message-ID: <35ce2363.0@news.ptw.com>
Source record: 95553

On 9 Aug 1998 06:05:50 , Charles Silver wrote:
>
>Yo Dennis,
>
>Ahhh, IIRC, every version of NEWSie since v74 has included MUNPACK.TTP
>which will decode whatever. I just dump the binaries to a RAMDisk and
>use MUNPack to decode it. Works for me. This is no big deal unless you
>try to decode some M$ stuff in Mime. You can corrupt your HD if you use
>UUD.ttp sometimes with "some" oddball files. Otherwise, all is well.
>I have one "nasty" xxxx.exe file that does just that if you use UUD...
>---
>CU,
>
>Charles
>EoF
>.
I'll have to see if I can find the zip file for newsie 88,
because I sure don't have either munpack.ttp or that other one
in my newsie 88 folder. I am on Sci.Astro.bin and I try to get
all the astronomy pics I can get.

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |

4238. Question

Newsgroup: comp.sys.atari.st
Date: 1998-08-09 00:00:00 UTC
From: <>
Message-ID: <35ce2366.0@news.ptw.com>
Source record: 95554

I was looking at my TT/030 manual for the 1st time, and no
wonder I have troubles with 1.44 floppys! it's only a DD/DS
drive! Now the question,

can a 1.44 HD drive be put in? or do I need that ajax chip?

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |

4239. Killfile

Newsgroup: comp.sys.atari.st
Date: 1998-08-09 00:00:00 UTC
From: <>
Message-ID: <35ce36db.0@news.ptw.com>
Source record: 95555

I'm trying to set up a killfile, below is what I have so far, I
don't understand all of this.

```
#NEWSie
# This file should be placed in the "work" path.
# format is:
# find <tab> text <tab> action <tab> value <tab> comment
# find can be:
# subject - any text within Subject, uses pattern matching
# author - any part of originating Author Full name
# email - any part of orignating email address (user@domain)
#
# action can be:
# status - change status in mailbox
# 'D' for immediate delete, (you will never see it!)
# 'P' for Purge, you will see it marked with a 'D'
#
#Examples:
subject $ status P purge all messages with '$' in the subject
#
#end
find petejan@c-zone.net D
```

This is what I have so far, and does this work on Newsgroups too?

```
-----------------------------------------------------------------------
Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |
-----------------------------------------------------------------------
```

4240. Oids

Newsgroup: comp.sys.atari.st
Date: 1998-08-09 00:00:00 UTC
From: dontknow@dontcare.com
Message-ID: <35cce612.10234093@news.supernews.com>
Source record: 95599

Well, I've been doing some reading, and it looks like there's still quite a bit of activity in this newsgroup. This is a welcome surprise.

I am an ST owner (1040), unit currently sitting packed away in a box in a friend's basement in North Carolina (I'm in Seattle). About 10 years ago we bought a copy of Oids together and played the hell out of it.

I recently revved up my Wintel box and downloaded some emu stuff and was hoping to get a version of Oids for the PC. Of course, the original, *real* software would be best, but the copy we bought is moldy and junk at this point.

So what's the situation with getting a copy of this game? It looks like flamethrowers are still taken to anyone who mentions freely "pirating" ST software, even stuff like this that, to the best of my knowledge and after searching, I can't find a source for. Hell, even if I found a copy, I have no idea how to get it into the PC...

So, here I am. I have the original disk (albeit 3400 miles away), which I rightfully own. The ST itself is likely dead. I just want to play the game. Can anyone clue me in on where to look?

Of course, a really, truly authentic port to the Windows box would also be good, but I miss real thing.

Anyhow, I'll read any replies, and email is welcome at my true address, which is "nocere" with a host of jps.net.

-h

4241. Re: Bitmap system fonts (NVDI)

Newsgroup: comp.sys.atari.st
Date: 1998-08-09 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <902651611.28805.0.rover.c3adfca1@news.demon.nl>
Source record: 95600

On 7 Aug 1998 23:44:40 G, Nurmix wrote:
>
>Cool, thanks for the suggestions. Since I still need to boot up in TOS mode
>occasionally, I'd like to modify NVDI / ASSIGN.SYS too. But I'll try your
>suggestions with MagiC.
>
>BTW: How do you find out these "numbers" of the fonts? If I want to use
> different ones?
>
Hi Paul,

speaking about running from TOS: if you use VDIFONT.PRG in your autofolder,
you can replace the VDI font (or is it the AES font? Well, actually I think
it's the AES font) by other types, not necessarily a 10 point one... Told it
before, but before using MagiC I had this 9 point AES font in my system. At
least in 640x400/480 rez this looked far better than the stupid systemfont
(AND all the look-alike replacements).
Not so long ago I emailed the stuff to a few other people. Never heard
whether or not they got it working, but it worked fine for me for years.

CU NeXT msg,

____
/ __ . __ | |
/ / / / / / /_ | Email: louis@holleman.demon.nl |
/_ /_/ /_/ / __/ | http://www.holleman.demon.nl |
| |
____

4242. Re: MagiC Apps

Newsgroup: comp.sys.atari.st
Date: 1998-08-09 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <902651615.28805.1.rover.c3adfca1@news.demon.nl>
Source record: 95601

On 7 Aug 1998 23:44:43 G, Nurmix wrote:
>
>And I've heard others mention AV_SERVER - although I haven't gotten that yet,
>and I'm not 100% sure of what all it does.

Paul,

putting the AV_SERVER line in means several apps can use different handles
which in turn makes the whole system more comfortable. I mentioned Thing's
fontselector already. AV-Servers can be Thing, Jinnee, I think Magxdesk (?)
and even other programs.
>
>And what's "StiC"?

STiC is more or less a gimmick: you know about the little MagiC logo in your
right corner? You can do that with lotsa apps, provided such a logo/icon is
available. The configuration of STiC is something, and the biggest trouble
is: you need a fontsize set in the AES of 8x16. If you use a 7x14 AES font
those icons won't be displayed. Anyway, the idea of STiC is only (IMHO) to
display a color icon of the running app under MagiC.
>
>>I had troubles with ExtenDOS under MagiC aswell, but the newer (newest?)
>>version works well with it. However I cant help you here because ive switched
>>to SPIN! to access my CDrom driver under MagiC...
>
>Hmmm... I've heard of this. Is it commercial or shareware/freeware?

SPIN! is not commercial. I use parts of it, together with Metados stuff to
run my CD-ROM. Had these troubles with the (old) Extendos/MagiC combo, then
switched to Metados and finally used some stuff from Spin to get it all 100%.
>
>>The manual has always been one of the weakest parts of MagiC :-(
>
>Tell me about it!!!!
>
Call that a Manual? I always thought those Jerries were "Grundlich,
Punktlich usw." :-) Got some files from the Mausnet, but then you need to
be a programmer to understand what they're talking about.
Sure hope MagiC 6 comes with a DECENT manual again...

CU NeXT msg,

____
/ __ . __ | |
/ / / / / / /_ | Email: louis@holleman.demon.nl |
/_ /_/ /_/ / __/ | http://www.holleman.demon.nl |

| |

4243. Re: ImageCopy 4.2b2

Newsgroup: comp.sys.atari.st
Date: 1998-08-09 00:00:00 UTC
From: grovem@ridgecrest.ca
Message-ID: <6qjpgs$6cc$1@ash.ridgecrest.ca.us>
Source record: 95602

On 8 Aug 1998 19:20:26 G, DarkChyld [Ronald J. Hall] wrote:
>On 7 Aug 1998 21:19:10 -, Terry May wrote:
>
>->Does the latest version allow you to dither a 256 color picture using
>->the entire Falcon palette without disturbing the first 16 colors?
>->That would be very useful for creating background pics. I've
>->suggested that to Jeremy in the past and he seemed like it would be
>->something he'd do in the future.
>->--
>->Otagger ?1.15: Terry May - Las Vegas NV
>->The Rebel BBS: http://www.geocities.com/SiliconValley/Sector/9449/
>->.
>
> Boy, Terry is really right here - that would come in handy for Magic
> and Geneva/Neodesk as well! ;-)

I haven't read all of the docs yet (I'm really good at that you know).
They are available on the FaST club web site along with the upgrades
for V4.1.

Mike

4244. POPwatch 2.72 & POP3SMTP server 0.06 BETA released

Newsgroup: comp.sys.atari.st
Date: 1998-08-09 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <35cce1cc470ac0@the-gap.demon.co.uk>
Source record: 95603
Cross-posted to: comp.sys.atari.st,demon.ip.support.atari

The latest version of POPwatch (2.72) is now available at my web site.

Also on that site is an early beta of a combined POP3 and SMTP server for
Atari's running STinG or STiK.

Just for those who don't know what POPwatch is, it's:

A GEM online mail collection and sending tool that can be used to send &
receive email in NOS (Okami, Oasis1 etc), Oasis2, and NEWSie format.
It allows you to selectively download email, features a KILL and REJECT
facility, and loads of other features too numerous to mention ;-)

For my web site, follow my sig..

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

4245. Re: St + Bugs

Newsgroup: comp.sys.atari.st
Date: 1998-08-09 00:00:00 UTC
From: derryck@TAKETHISOUTcix.co.uk
Message-ID: <6qjrc7$3k5$1@plutonium.compulink.co.uk>
Source record: 95604

On 8 Aug 1998 16:39:10 G, "John Whalley" wrote:
>
>
>kevin dermott <kdermott@zetnet.co.uk> wrote in article
><6q5168$2e3$1@roch.zetnet.co.uk>...

>> the software only seems to work from 1987-1999
>
>Check out the following URL for a solution to the FMC problem:
>
>http://www.whalley.demon.co.uk/y2k.htm

Thanks John, I'll browse later.

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

4246. Atari items for sale in UK

Newsgroup: comp.sys.atari.st
Date: 1998-08-09 00:00:00 UTC
From: Neil Sinclair <sinclair.ardlair@btinternet.com>
Message-ID: <6qjtc7$2m7$2@uranium.btinternet.com>
Source record: 95605

For sale in good working condition:
Atari 520 FTSM
Magafile 30 external hard disk drive
Philips PRO 8CM852 colour monitor
Atari SM124 b&w monitor
Naksha mouse for Atari
Joysticks, joystick/mouse switch, monitor switch (change from colour to b&w)
Cumana external floppy drive
Also available:
(Atari Mega 1 but with broken power supply)
Lots of software - WP and many games
All for £150 ono.

--
Neil Sinclair
Danbury, Essex, England
sinclair.ardlair@btinternet.com

4247. Re: Oids

Newsgroup: comp.sys.atari.st
Date: 1998-08-09 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <bQfz1.1116$717.1084419@news3.atl.bellsouth.net>
Source record: 95606

You can try the Computer Dungeon, or B&C Computers. I don't have
their addresses handy. If you already own the game, and use a pirated
version; then it's not piracy. The games are not being supported and
if you have no way of getting a copy from the manufacturer then do
whatever it takes. Most old ST games are sold for $3-5 anyway so if
you can find them buy them, otherwise look at some of the pages on the
Fatal Designs server. The is also an excellent emulator called
Pacifist.

before the flames hit. I do not condone piracy. I don't believe in
stealing. And I would be upset if I saw any of the modern ST software
being hacked. On the other hand, 10 year old games that can't be
bought anywhere, and are not supported anymore; we should all be
thankful that they are still floating around. This is helping to keep
the platform alive via emulation.

B.P.

On 9 Aug 1998 00:05:34 G, dontknow wrote:
>Well, I've been doing some reading, and it looks like there's still
>quite a bit of activity in this newsgroup. This is a welcome
>surprise.
>
>I am an ST owner (1040), unit currently sitting packed away in a box
>in a friend's basement in North Carolina (I'm in Seattle). About 10
>years ago we bought a copy of Oids together and played the hell out of
>it.
>
>I recently revved up my Wintel box and downloaded some emu stuff and
>was hoping to get a version of Oids for the PC. Of course, the
>original, *real* software would be best, but the copy we bought is
>moldy and junk at this point.
>
>So what's the situation with getting a copy of this game? It looks
>like flamethrowers are still taken to anyone who mentions freely
>"pirating" ST software, even stuff like this that, to the best of my
>knowledge and after searching, I can't find a source for. Hell, even
>if I found a copy, I have no idea how to get it into the PC...
>
>So, here I am. I have the original disk (albeit 3400 miles away),
>which I rightfully own. The ST itself is likely dead. I just want to
>play the game. Can anyone clue me in on where to look?
>
>Of course, a really, truly authentic port to the Windows box would
>also be good, but I miss real thing.

>
>Anyhow, I'll read any replies, and email is welcome at my true
>address, which is "nocere" with a host of jps.net.
>
>-h
>.

WARNING: All unsolicited SPAM will get a a complimentary WAV file and
a really neat picture of a can of SPAM in return every day
for the next month.

SPAM the SPAMMERS!!!!!!!!!

Remove the NOSPAM to reply by e-mail

4248. Re: St + Bugs

Newsgroup: comp.sys.atari.st
Date: 1998-08-09 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6qk1nd$f4n$1@roch.zetnet.co.uk>
Source record: 95607

```
On 9 Aug 1998 09:49:59 G, Derryck Croker wrote:
>On 8 Aug 1998 16:39:10 G, "John Whalley" wrote:
>>
>>
>>kevin dermott <kdermott@zetnet.co.uk> wrote in article
>><6q5168$2e3$1@roch.zetnet.co.uk>...
>
>>> the software only seems to work from 1987-1999
>>
>>Check out the following URL for a solution to the FMC problem:
>>
>>http://www.whalley.demon.co.uk/y2k.htm

this did'nt seem to do anything at all!

kevin
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best
```

4249. Re: New Base 64 encoding

Newsgroup: comp.sys.atari.st
Date: 1998-08-09 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <SSfz1.1118$717.1084419@news3.atl.bellsouth.net>
Source record: 95608

Get ver. .90 and make sure UUD.TTP, and MUNPACK.TTP are in the work
directory. Also make sure you set the proper path for the work
directory in Newsie.

B.P.

On 8 Aug 98 09:57:00 GMT, Slc.Dennis Bishop wrote:
>On 8 Aug 1998 03:51:14 , John M Rojewski wrote:
>
>>If it starts with 'BEGIN' it is uuencoded; use uudecode (UUD, NEWSie
>>builtin) to decode it.
>>
>>If it looks like 'Content...' then it is MIME base64; use MUNPAK or
>>ESSCODE to decode it.
>>
>>NEWSie recognizes the difference, and handles the selection
>>automatically (just an advertisement :)
>>
>>John
>>
> Oh? Then just WHY does Newis .88 tell me Decode Fail when I try
> to decode one of those files? I see a UUD.TTP, but nothing else
> for decoding.
>
>---
>Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
>470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
>Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
>starlord@ptw.com | | Astronomy/IAR-LIST |
>---
>
>.

WARNING: All unsolicited SPAM will get a a complimentary WAV file and
a really neat picture of a can of SPAM in return every day
for the next month.

SPAM the SPAMMERS!!!!!!!!!

Remove the NOSPAM to reply by e-mail

4250. Re: St + Bugs

Newsgroup: comp.sys.atari.st
Date: 1998-08-09 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6qk1rg$f4n$2@roch.zetnet.co.uk>
Source record: 95609

On 8 Aug 1998 23:58:17 +, Clair Shaw wrote:
>I've wrote a little time/date setter program that fits nicely in the
>Auto folder which (should be) year 2000 ok. (It uses 4 year digits)
>
>If anyone wants it, let me know. It's very small and MUST have the
>directory C:\AUTO for the .INF file..

i'd like to give it a go please
kevin
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

4251. Sting and MiNT?

Newsgroup: comp.sys.atari.st
Date: 1998-08-09 00:00:00 UTC
From: "C.A. Wiebering" <c.a.wiebering@ctit.utwente.nl>
Message-ID: <35CD8D02.848CA260@ctit.utwente.nl>
Source record: 95610

Hi there,

Since I've upgraded to Sting 1.15 downloading files and emails seems
to be very slow. I had no problems with the previous Sting.

Anyone here experienced this also? What can I do about it?

My system/config:
Mega STE 4 MB
Sting 1.15
Drvin and SCC for the modem2, using a 8k buffer.
MiNT and Minix

Greetings, Kees.

4252. Re: New Base 64 encoding

Newsgroup: comp.sys.atari.st
Date: 1998-08-09 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6qk51n$fl8$1@roch.zetnet.co.uk>
Source record: 95611

On 8 Aug 98 09:57:00 GMT, Slc.Dennis Bishop wrote:

> Oh? Then just WHY does Newis .88 tell me Decode Fail when I try
> to decode one of those files? I see a UUD.TTP, but nothing else
> for decoding.

You should have got MUNPACK in your Newsie ZIP.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

4253. info: fs: atari sm124 monitor $20

Newsgroup: comp.sys.atari.st
Date: 1998-08-09 00:00:00 UTC
From: strembl2@chat.carleton.ca
Message-ID: <6qk84pjra1@bertrand.ccs.carleton.ca>
Source record: 95612

```
i have an atari sm 124 monochrome monitor for sale.
asking $20, you pay for shipping.
will also trade for classic video game stuff,
atari 5200, 7800, colecovision, tg 16, try me.

i live in london, ontario canada. ( just above detroit )

--------------------------------------------------------------------------
sarah tremblay & jon starchuk

carleton university
Email address: strembl2@chat.carleton.ca
--------------------------------------------------------------------------
```

4254. Re: Atari STE Memory Upgrade?

Newsgroup: comp.sys.atari.st
Date: 1998-08-09 00:00:00 UTC
From: ataricomputing@zetnet.co.uk
Message-ID: <6qk97g$cn1$1@irk.zetnet.co.uk>
Source record: 95613

```
On 8 Aug 1998 16:55:14 -, "Jeff Thomas" wrote:
> I have a 1040STE with 4meg ram. I just bought the computer and have not
> opened it up yet. I have read that it accepts SIMM memory. What is the
> max. amount of memory I can put in the computer? and what kind? ?ns,

Your at the maximum now. 4mb is all a standard STE can take.

Regards

Al
(al@ataricomputing.com)
--------------------------------------------------------------------------
ATARI COMPUTING - THE 60 PAGE printed magazine for all Atari users
Written and published "BY enthusiasts FOR enthusiasts"
http://www.ataricomputing.com
--------------------------------------------------------------------------
```

4255. mega testers wanted

Newsgroup: comp.sys.atari.st
Date: 1998-08-09 00:00:00 UTC
From: chris swinson <chris.swinson@zetnet.co.uk>
Message-ID: <6qkebj$h1g$1@roch.zetnet.co.uk>
Source record: 95614

Hi all,

Due to TOS clashes on issues of Mega disczine, I would like a few of you to test a few programs on your machines to see if it will run ok.

Currently we have a ST with TOS 1.02, 1.04, and a STe with 1.06, A Falcon with TOS
4.04. If you have a machine with any other versions of TOS, could you help me and test a test program to see if the sound/mouse works ok.

The program sould also select a compatiable sound play routine so, all ST's will have to have chip music, STe's will have 21K playback for MOD's. Falcons will have 50K playback. But I'm not sure how it will effect other machines until I get some help, So come on help us out !

Anyone who tests things for Mega will get credited in the next issue.

--
Thanks,

chris.swinson@zetnet.co.uk
www.users.globalnet.co.uk/~mega01/

4256. Re: Atari STE Memory Upgrade?

Newsgroup: comp.sys.atari.st
Date: 1998-08-09 00:00:00 UTC
From: AtariMad <atarimad@zetnet.co.uk>
Message-ID: <01bdc3a4$fabbb3a0$LocalHost@k2>
Source record: 95615

> Your at the maximum now. 4mb is all a standard STE can take.

Unless of course you get Marpet's +8 board to whack it up to 12meg.

AM.

I think therefore I AM.

4257. Re: Bye Atari

Newsgroup: comp.sys.atari.st
Date: 1998-08-09 00:00:00 UTC
From: Clockmeister <gerryvdb@tnet.com.au>
Message-ID: <01bdc3b6$deb044c0$585e0fcb@default>
Source record: 95616

sripkowski@my-dejanews.com wrote in article
<6qdr64$k2r$1@nnrp1.dejanews.com>...
> I have given up on the Atari quest. Looks like I am getting an Intel box
and
> running BeOS.

Good luck finding Apps!

>
> Just wanted to say thanks to all those in this forum that have answered
my
> questions. I may lurk awhile longer though...
>
> I havent decided if I am going to sell my Atari equip, but if I do I'll
post a
> message.
>
> Thanx All!
> Wade
> May Atari live on in whatever form...

>
> -----== Posted via Deja News, The Leader in Internet Discussion ==-----
> http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum
>

4258. Re: St + Bugs

Newsgroup: comp.sys.atari.st
Date: 1998-08-09 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01bdc3b9$ee8372c0$5c5e989e@whalley>
Source record: 95617

kevin dermott <kdermott@zetnet.co.uk> wrote in article
<6qk1nd$f4n$1@roch.zetnet.co.uk>...
> >>Check out the following URL for a solution to the FMC problem:
> >>
> >>http://www.whalley.demon.co.uk/y2k.htm
>
> this did'nt seem to do anything at all!

Just checked it and it's there OK. Maybe Demon have had server trouble.

Try again and if you still can't access it to download the clock patch let
me know and I can mail it to you.

HTH
John

--
John Whalley
When replying, substitute john for news in email address
Mail to news@whalley.demon.co.uk will be killed!

4259. Re: GEM Editor for NEWSie?

Newsgroup: comp.sys.atari.st
Date: 1998-08-09 00:00:00 UTC
From: jfhaslam@zetnet.co.uk
Message-ID: <6qknsidaf1@irk.zetnet.co.uk>
Source record: 95618

On 30 Jul 1998 22:54:09, Charles Stanley wrote:

>>>|How about EdHak (v 3.01) prg/acc?

>>>I tried this a couple of years ago but there was some problem with
>>>it - I can't remember what. It crashed or did something significant.
>>>I still have it in a drawer but don't use it.
>>
>>Umm, yes! I haven't used EdHak with NEWSie since I got Everest,
>>I think it insisted on installing itself as an ACC even though it
>>was selected as a PRG. But I am writing this with EdHak.PRG - to see
>>what happens right now ;)?)
>
>Follow up: Nothing untoward happened this time, but it messed up
>another post further up the ng. So, back to Everest :)

I used to use Edhak with my STe, but for some reason it doesn't like
my new (s/h) Falcon at all - the mouse cursor keeps disappearing, which
although I'm not sure IS Edhak's fault, it doesn't happen with Everest.

Cheers!

James

+----------------------------------+-----------------------------------+
James F. Haslam	Atari Falcon 4Mb, Tos 4 / MagiC 5
Internet: jfhaslam@zetnet.co.uk	Yes, Atari's CAN surf the Net!
FidoNet mail: 2:254/105.2	And in 16 bit colour too!!
+----------------------------------+-----------------------------------+

4260. Re: Is it possible to connect a st to a pc

Newsgroup: comp.sys.atari.st
Date: 1998-08-09 00:00:00 UTC
From: jfhaslam@zetnet.co.uk
Message-ID: <6qknsndaf3@irk.zetnet.co.uk>
Source record: 95619

On 5 Aug 1998 23:03:11 , Raf wrote:
>Hi
>
>I've got couple questions that might seem stupid, but the last time I
>used an ST was in 1990.
>I have an opurtunity to buy a Mega II with 4Megs And 40HD and I wonder
>if it is possible to connect that thing ;-) to my PC Lan with TCP/Ip
>protocol (Mostly becouse of one reason: Cable modem)? Is there a way?

Yes, its possible, although I only use it for Net Access!! What you need is a
TCP/IP stack called StiNG (short for Stik Next Generation). You should
be able to get hold of this almost anywhere, and best of all its
freeware/shareware!!

Cheers!

James

+----------------------------------+-----------------------------------+
James F. Haslam	Atari Falcon 4Mb, Tos 4 / MagiC 5
Internet: jfhaslam@zetnet.co.uk	Yes, Atari's CAN surf the Net!
FidoNet mail: 2:254/105.2	And in 16 bit colour too!!
+----------------------------------+-----------------------------------+

4261. Re: Online PD - The free internet Atari PD

Newsgroup: comp.sys.atari.st
Date: 1998-08-09 00:00:00 UTC
From: jfhaslam@zetnet.co.uk
Message-ID: <6qknspdaf4@irk.zetnet.co.uk>
Source record: 95620

On 6 Aug 1998 17:00:09 , Deano wrote:
>Well it's going ahead. Online PD is a new PDL with a difference.
>Instead of sending money for PD you can now download it directly from
>the internet. The site is set out just like a PD catalogue and it has
>download links to the software you want. Unlike Ftp sites there is no
>need to wade through loads of folders to check for the software you
>want - cos everything has a decent description and a direct download
>link.

Have you got a site set up yet for this? (sorry to sound impatient,
but its a great concept!).

Cheers!

James

+----------------------------------+-----------------------------------+
James F. Haslam	Atari Falcon 4Mb, Tos 4 / MagiC 5
Internet: jfhaslam@zetnet.co.uk	Yes, Atari's CAN surf the Net!
FidoNet mail: 2:254/105.2	And in 16 bit colour too!!
+----------------------------------+-----------------------------------+

4262. Re: Bye Atari

Newsgroup: comp.sys.atari.st
Date: 1998-08-09 00:00:00 UTC
From: ajalkane@gamma.hut.fi
Message-ID: <6qkoel$o4f@nntp.hut.fi>
Source record: 95621

In article <6qdr64$k2r$1@nnrp1.dejanews.com>,
<sripkowski@my-dejanews.com> wrote:
>I have given up on the Atari quest. Looks like I am getting an Intel box and
>running BeOS.

Yesss ! BeOS rocks.. but getting an Intel box why? PowerPC is cooler
and BeOS runs on it well. More apps too!
Anyway either way, BeOS is great!

>I havent decided if I am going to sell my Atari equip, but if I do I'll post a
>message.

Don't sell it just yet, we don't have Atari emulator on BeOS yet ;).

Regards,
Arto Jalkanen
ajalkane@cc.hut.fi

4263. Online Atari's

Newsgroup: comp.sys.atari.st
Date: 1998-08-09 00:00:00 UTC
From: "Kenneth F. Armstrong" <kenkarin@uswest.net>
Message-ID: <35CDE834.5E5B46E6@uswest.net>
Source record: 95622

Hi, I have need to get my 1040ST on line. Can someone lead
me to a site with the right software. Thanks ahead.

Ken

4264. Re: ImageCopy 4.2b2

Newsgroup: comp.sys.atari.st
Date: 1998-08-09 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6qkru0atk1@news.campus.mci.net>
Source record: 95623

On 9 Aug 1998 09:18:20 G, grovem@ridgecrest.ca wrote:

->I haven't read all of the docs yet (I'm really good at that you know).

<big grin>

->They are available on the FaST club web site along with the upgrades
->for V4.1.
->
->Mike

Thanks for the info! ;-)

```
_____________________________________________________________________
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

4265. Re: Oids

Newsgroup: comp.sys.atari.st
Date: 1998-08-09 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6qksh6atk2@news.campus.mci.net>
Source record: 95624

On 9 Aug 1998 11:35:35 G, William Platt wrote:

->You can try the Computer Dungeon, or B&C Computers. I don't have
->their addresses handy. If you already own the game, and use a pirated
->version; then it's not piracy. The games are not being supported and
->if you have no way of getting a copy from the manufacturer then do
->whatever it takes. Most old ST games are sold for $3-5 anyway so if
->you can find them buy them, otherwise look at some of the pages on the
->Fatal Designs server. The is also an excellent emulator called
->Pacifist.

Al Hortons' Computer Dungeon is currently in the middle of a move to
Florida, and we'll have to wait until he posts his new address's....

B&C Computervision can be reached at:

http://www.myatari.com

->>So, here I am. I have the original disk (albeit 3400 miles away),
->>which I rightfully own. The ST itself is likely dead. I just want to
->>play the game. Can anyone clue me in on where to look?

You'd be surprised at how well "likely dead" Atari's can work. Ask your
friend to fire it up and see what happens! ;-)

____
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

4266. Re: POPwatch 2.72 & POP3SMTP server 0.06 BE

Newsgroup: comp.sys.atari.st
Date: 1998-08-09 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6qkt0vatk3@news.campus.mci.net>
Source record: 95625

On 9 Aug 1998 00:39:30 +, Gary Priest wrote:

->The latest version of POPwatch (2.72) is now available at my web site.

Gary, has anyone else had trouble reaching your web site? I'm using
Neodesk/Geneva on a Nemesized Falcon at 28.8, and I cannot get through.
Well, rather I get through and my cps rate drops down to as slow as
100-200. Mind you, it does this under single TOS as well. No other web
site that I've ever visited does this... Thanks for any help.

PS I still get your great programs, I
just have to wait until they filter
down to the ftp sites... ;-)

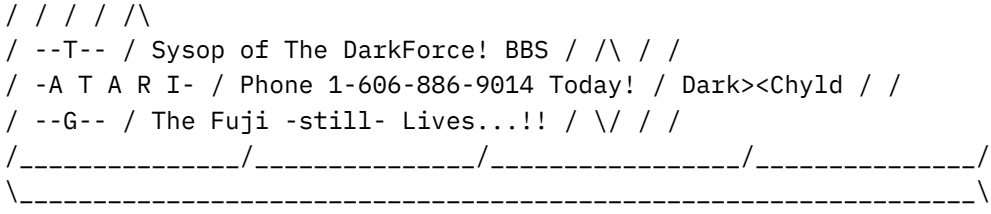
```
_____________________________________________________________________
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

4267. Re: Sting and MiNT?

Newsgroup: comp.sys.atari.st
Date: 1998-08-09 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6qkt4ratk4@news.campus.mci.net>
Source record: 95626

On 9 Aug 1998 13:50:26 +, "C.A. Wiebering" wrote:
->Hi there,
->
->Since I've upgraded to Sting 1.15 downloading files and emails seems
->to be very slow. I had no problems with the previous Sting.
->
->Anyone here experienced this also? What can I do about it?
->
->My system/config:
->Mega STE 4 MB
->Sting 1.15
->Drvin and SCC for the modem2, using a 8k buffer.
->MiNT and Minix
->
->Greetings, Kees.

How did you manage to do that at all? I've always been told that STing
will not work with Mint/MultiTos. C'mon, tell us your secret! ;-)



4268. Re: VGA Display on TT030

Newsgroup: comp.sys.atari.st
Date: 1998-08-09 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <ExFto1.9vu@cix.compulink.co.uk>
Source record: 95627

In message <6qg52a$3hq$1@news.ncal.verio.com>, tconrardy@hotmail.com said:

> I have a NEC Multisync 3D 14" monitor that I use with my TT030.
> However, no matter how I play with the Vert/Hor controls, I still
> get a 2 " margin on each side of the screen. I can live with it, but
> it would be nice to have the extra visability. Any Suggs?

There was an overscan hardware conversion available for STs, but not sure whether it worked with TTs as well.
I bought a 15" CTX monitor with digital adjustments for my Falcon, and on this you can expand the scan to full screen with no problems. This is true with many modern types too. Several have a number of stored adjustments so you can quickly revert back if you need to.

Regards
Peter

4269. Re: Sting and MiNT?

Newsgroup: comp.sys.atari.st
Date: 1998-08-09 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35ce0326d67932@ping.be>
Source record: 95628

on Sun 09-08-98 13:50 C.A. Wiebering wrote:

>Hi there,
>
>Since I've upgraded to Sting 1.15 downloading files and emails seems
>to be very slow. I had no problems with the previous Sting.
>
>Anyone here experienced this also? What can I do about it?
>
>My system/config:
>Mega STE 4 MB
>Sting 1.15
>Drvin and SCC for the modem2, using a 8k buffer.
>MiNT and Minix

Sorry can't help you but on my Hades I notice no differents between
STing/MiNT and MiNT/mintnet.
Dowloading files usualy goes around 2500-3200 with both systems.

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

4270. Re: ImageCopy 4.2b2

Newsgroup: comp.sys.atari.st
Date: 1998-08-09 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35ce0326d67931@ping.be>
Source record: 95629

on Sat 08-08-98 18:39 Neil wrote:

> on 07-08-98 Terry May wrote:

>Hmmmm... on my TT in 256-color mode, Imagecopy handles palette remapping
>like this just fine -- the first 16 colors remain undisturbed. How are
>you doing your conversions, Terry?

I tried your settings after I've read your posting. On my Hades 060 it
surely handles palette remapping fine.

Thanks
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

4271. Papyrus 6.19

Newsgroup: comp.sys.atari.st
Date: 1998-08-09 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6ql46hgn1@supernews.com>
Source record: 95630

According to the English page on R.O.M software's web site the latest version of Papyrus (6.19) will be available for the following operating systems at the end of August: TOS, Win 95/98/NT, OS2 in an English translation. The program will be availabe over the net as an e-mail attachment if paid for by VISA or DINERS CLUB.

Steve Hammond

4272. Re: Sting and MiNT?

Newsgroup: comp.sys.atari.st
Date: 1998-08-09 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <902699080_OASIS_NEWS@rjelwell.demon.co.uk>
Source record: 95631

In article <6qkt4ratk4@news.campus.mci.net>
thechyld@pcc-uky.campus.mci.net (DarkChyld [Ronald J. Hall]) wrote:-

>On 9 Aug 1998 13:50:26 +, "C.A. Wiebering" wrote:
>->Since I've upgraded to Sting 1.15 downloading files and emails seems
>->to be very slow. I had no problems with the previous Sting.

I assume this the problem that some of us have if we use the latest
STinG modules. Try and find an older TCP.STX module.

> How did you manage to do that at all? I've always been told that STing
> will not work with Mint/MultiTos. C'mon, tell us your secret! ;-)

STinG work fine on my MiNT/N.AES/Thing setup.

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk

4273. Re: Sting and MiNT?

Newsgroup: comp.sys.atari.st
Date: 1998-08-09 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <902700765.10403.0.rover.c3adfca1@news.demon.nl>
Source record: 95632

On 9 Aug 1998 13:50:26 +, "C.A. Wiebering" wrote:
>Hi there,
>
>Since I've upgraded to Sting 1.15 downloading files and emails seems
>to be very slow. I had no problems with the previous Sting.
>
>Anyone here experienced this also? What can I do about it?
>
Hi Kees,

fetch the old TCP.STX (from your previous version of Sting) and put it back
into the Module folder. It's newer version works OK with most of us, but
some of us had the same problems. Peter was working on finding the trouble,
but after trying out a few test versions, I've heard nothing from him.

CU NeXT msg,

____
/ __ . __ | |
/ / / / / / /_ | Email: louis@holleman.demon.nl |
/_ /_/ /_/ / __/ | http://www.holleman.demon.nl |
| |
____

4274. Re: VGA Display on TT030

Newsgroup: comp.sys.atari.st
Date: 1998-08-09 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <6ql7nf$l8i$2@roch.zetnet.co.uk>
Source record: 95633

On 8 Aug 1998 00:10:50 G, Tim Conrardy wrote:
> Hi ALL!
> I have a NEC Multisync 3D 14" monitor that I use with my TT030.
> However, no matter how I play with the Vert/Hor controls, I still
> get a 2 " margin on each side of the screen. I can live with it, but
> it would be nice to have the extra visability. Any Suggs?

I've a similar monitor, VisionMaster15, but it has adjusting buttons
below the screen. The best it shows is half-inch either side, but that
sort of margin comes with all(?) the ST family of computers.

There was some highly technical discussion, in a related ng, about
programming it out or switching the pixels off, but I believe no
useful conclusion was drawn. Any programmers who know otherwise,
please -- ??

4275. Re: Online Atari's

Newsgroup: comp.sys.atari.st
Date: 1998-08-09 00:00:00 UTC
From: username
Message-ID: <-0908981838460001@chaosnet2.idirect.com>
Source record: 95634

In article <35CDE834.5E5B46E6@uswest.net>, "Kenneth F. Armstrong"
<kenkarin@uswest.net> wrote:

> Hi, I have need to get my 1040ST on line. Can someone lead
> me to a site with the right software. Thanks ahead.

try over at http://www.flinny.demon.co.uk for a repository of different
Atari clients for Internet browsing. Also, you can try my "Hardware &
Other Cool Links " site at
http://webhome.idirect.com/~dreibel/yecprohardware/links.htm - I maintain
a number of important Atari links to a variety of hardware and software
solutions.

4276. ANNOUNCING: THE 1998 WORLD OF ATARI VIDEO

Newsgroup: comp.sys.atari.st
Date: 1998-08-09 00:00:00 UTC
From: Mark Santora <santora@earthlink.net>
Message-ID: <35CE1D08.1C342E28@earthlink.net>
Source record: 95635
Cross-posted to:
rec.games.video.atari,alt.atari-jaguar,alt.atari-jaguar.discussion,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.atari.st.tech

After the very positive response I have received about the project, I have decided to go ahead with the project. I will be producing a 1.5 - 2 hour video from the show. All the speakers will be represented on the tape as will the dealer rooms, auctions, direct feeds from software, and more!

Follow the link to learn more.
http://home.earthlink.net/~santora/woav.htm

--
-Mark "Stingray" Santora
http://home.earthlink.net/~santora

4277. Re: Atari STE Memory Upgrade?

Newsgroup: comp.sys.atari.st
Date: 1998-08-09 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6qla3dlit1@roch.zetnet.co.uk>
Source record: 95636

On 9 Aug 1998 16:39:05 G, "AtariMad" wrote:
>
>> Your at the maximum now. 4mb is all a standard STE can take.
>
>Unless of course you get Marpet's +8 board to whack it up to 12meg.
>
check this out

kevin

Also, when Mario has his RAM upgrade finished you will easily be able to
have up to 14 megs of RAM in your ST.

--
Brian Becroft	Tariland, Atari user group in New Zealand
mb@tos.pl.net	tariland@tos.pl.net
http://www.pl.net/~mario/	http://www.pl.net/~mario/tariland/

* To unsubscribe from this list, send an email with the *
* mesage: unsubscribe notator *
* to: majordomo@burger.forfree.at *
* DO NOT use the list address (notator@burger.forfree.at)!!!! *
* In case of problems contact: owner-notator@burger.forfree.at *

4278. Re: Possible Milan dealer in USA has so

Newsgroup: comp.sys.atari.st
Date: 1998-08-09 00:00:00 UTC
From: ag352@chebucto.ns.ca
Message-ID: <6qlaa7$11s$1@News.Dal.Ca>
Source record: 95637

Unfortunately the T60 experience that my friend had was NOT just the need to go [Ctr/Alt/Shift/Del]. It was worse. Strangely, my aunt's P166 has not yet had a lock-up. I keep warning her, and she says. `about what, again?'

Oh well....

JG
still typing away on a 1040STe

4279. Re: Mega STE

Newsgroup: comp.sys.atari.st
Date: 1998-08-09 00:00:00 UTC
From: ag352@chebucto.ns.ca
Message-ID: <6qlafm$11s$2@News.Dal.Ca>
Source record: 95638

I have a Mega STe as well. It drives an Atari SLM804 laser printer. But my recently-acquired TT030/4/4/540 bombs at boot-up if I connect the laser to its DMA port. I know that this should really be posted to the ...tech newsgroup, but there you are with both machines. Your experience?

JG

4280. Timeout demo, where?

Newsgroup: comp.sys.atari.st
Date: 1998-08-09 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6qlbsd$kl1$1@news.campus.mci.net>
Source record: 95639

I just got Maggie 26 (awesome, as usual!) and it mentions what a new
demo called "Timeout", and how stunning it is. Well, I went ftp'ing
and haven't been able t find it. Anyone know where we can get it from?

Thanks in advance! ;-)

```
_____________________________________________________________________
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

4281. Re: What is an Atari these days?

Newsgroup: comp.sys.atari.st
Date: 1998-08-09 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <ExF8EG.MCD@suse.modem.stud.uni-hannover.de>
Source record: 95640

In article <6pm48o$3l0$1@news.dal.ca>,
ag352@chebucto.ns.ca (John S. Gray) writes:
> Seriously. I figured that there were fewer than 1500 16/32-bit Atari
> enthusiasts left. worldwide, and that number diminishing from week to
> week.
>
> Anybody care to guess how big the community is nowadays?

I'd say there are significantly more. It is very hard to guess accurately,
since the large majority is seldom on the net, or seldom writes anything
(only reading). I feel the true number might be larger by a factor of ten
(or even more), but as I said it's hard to say.

Your number could be right though if by the term "enthusiast" you refer
to people who go through the hassle of doing hardware upgrades trying to
partly keep up with nowadays developments, and really work with their
machines (A little browsing the web is not work IMHO).

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

4282. Re: Possible change in POPwatch - discussion please

Newsgroup: comp.sys.atari.st
Date: 1998-08-09 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <ExF8vM.MEs@suse.modem.stud.uni-hannover.de>
Source record: 95641

In article <35bafd8ed7f022@xs4all.nl>,
josdb@xs4all.nl (Jos den Bekker) writes:

>>For those unlucky souls that don't use Demon's server, Jos suggested I
>>change POPwatch to look for the the top 'Received:' line in an incoming
>>email and use the email address shown there. It is not always present,
>
> Are you really sure about that? I have never seen Internet messages
> without that header, and it wouldn't be wise to exclude the field,
> because it is the ONLY way to trace a message.

What does the corresponding RFC say about this ? I'd suggest if the RFC
requires the Received: line then it's ok to rely on it's presence.
Otherwise other solutions should be there at least for an alternative.

I too have never seen any e-mail without that line. Gary, you should be
aware that most e-mail clients do not show that line by default, so people
might have reported they won't get the line just because they haven't seen
it, which was only due to the client not showing it. I had guessed it always
there.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

4283. Re: PLease Help with my new Modem!

Newsgroup: comp.sys.atari.st
Date: 1998-08-09 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <ExF9zr.MI5@suse.modem.stud.uni-hannover.de>
Source record: 95642

In article <35bc2c23.0@d2o29.telia.com>,
"K.Hampf" <k_hampf@mail.bip.net> writes:

>>What happens it, when i try to dial, it doesnt actually
>>dial, the dial tone just comes up and it hangs there.

Possibly is has trouble recognizing the dial tone. Configure it to not wait
for the dial tone. The AT command for this should be in the modem manual.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

4284. Re: Web Browser for Atari ST?

Newsgroup: comp.sys.atari.st
Date: 1998-08-09 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <ExFA91.MIr@suse.modem.stud.uni-hannover.de>
Source record: 95643

In article <6plu0m$on5$1@nnrp1.dejanews.com>,
SRipkowski@my-dejanews.com writes:

> The biggest problem I ran into is the 1MB memory. After everything is loaded
> (including HDDriver)

As most modern software, HDDriver is very good, but hardly optimized for low
memory. Try a somewhat older driver that needs less memory. I have a CBHD
that only is 10k long and does not allocate much memory.

Still, for web browsing I would recommend 2 MB.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

4285. POPGEM, AV Server & other problems

Newsgroup: comp.sys.atari.st
Date: 1998-08-10 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <6qnetsjfv1@excalibur.flash.net>
Source record: 95394

Hello,

I just tried Kellis' POPGEM, and from the looks of it, it's a
very elegant program. However, got a couple problems that maybe
someone could help with. First, the docs say you need an AV Server and
suggests Thing. I use Geneva and Neodesk 4, which can operate as an AV
Server, but POPGEM isn't recognizing it and says it can't find the AV
Server. Am I missing something?
Also, I set up the POP variables in STing's DEFAULT.CFG file,
and POPGEM says that they aren't there. Once again, what am I missing?

Mike Freeman
nameerf@flash.net

4286. Re: freedom2 question

Newsgroup: comp.sys.atari.st
Date: 1998-08-10 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6qngcpvto1@roch.zetnet.co.uk>
Source record: 95395

On 8 Aug 1998 11:11:10 G, kevin dermott wrote:
>what do i set to stop freedom2 appearing on my desktop everytime i boot up?
>i have it installed as an app with the magic/start/nvdi set up on a falcon
>kevin
>
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

4287. Re: IDE Quantum drive problem with AHDI

Newsgroup: comp.sys.atari.st
Date: 1998-08-10 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6qnggtvto2@roch.zetnet.co.uk>
Source record: 95396

On 10 Aug 1998 08:44:49 , Uwe Seimet wrote:
>Mario Becroft wrote:
>>
>> I have been needing to connect some IDE drives for members of our Atari
>> user group, and I seem to be having even more problems.
>
>See my personal e-mail on this. You might want to copy parts of it in
>this group so that those also interested in this get to know more about
>it.

i would like to know a bit more about this please
kevin
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
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mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

4288. Re: ImageCopy 4.2b2

Newsgroup: comp.sys.atari.st
Date: 1998-08-10 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35ced914102e12c6@lvdi.net>
Source record: 95397

On Sun 09-08-98 20:58, Martin "Nightowl" Byttebier scribbled:

>on Sat 08-08-98 18:39 Neil wrote:
>
>>Hmmmm... on my TT in 256-color mode, Imagecopy handles palette remapping
>>like this just fine -- the first 16 colors remain undisturbed. How are
>>you doing your conversions, Terry?
>
>I tried your settings after I've read your posting. On my Hades 060 it
>surely handles palette remapping fine.

If you only want to use your 256 desktop colors, yes. If you want to
use the rest of your available colors, no.
--
Otagger ï¿½1.19: Terry May - Las Vegas NV
Windows 95 (n) - 32-bit extensions and a graphical shell for a 16-bit patch
to an 8-bit operating system originally coded for a 4-bit micro-processor,
written by a 2-bit company that can't stand 1 bit of competition.

4289. Re: Bye Atari

Newsgroup: comp.sys.atari.st
Date: 1998-08-10 00:00:00 UTC
From: Jerry Cornelius <cptvimes@hotmail.com>
Message-ID: <calz1.11$J47.3304219@IConNet>
Source record: 95398

-Booth,W.A. wrote in message <6qnc8s$a4e@ssbunews.ih.lucent.com>...

>With BeOS, apps aren't the big problem - they can be found at www.be.com
>and announced in the be newsgroups.
>
>My son gave up on Atari about 2 1/2 years ago, bought a bebox and started
>doing Be development. Its been amazing to watch him. His apps come up
>fairly quickly. Be must have a nice development environment to work
>in and that makes life fairly nice on the bebox. He just recently added
>a dual Pent II box to run BeOS on and see that his programs work in both
>environments.

I would love to get BeOS, but I don't think the Intel version has come
along far enough yet for me to justify trying it. When it looks like more
hardware is supported I'll be there like gang busters to try it out.

4290. Re: Running prg after STiNG

Newsgroup: comp.sys.atari.st
Date: 1998-08-10 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <35cf4e2e25c470@the-gap.demon.co.uk>
Source record: 95399

on Sun 09-08-98 14:07 Peter Rottengatter wrote:

>In article <6qc222$3aa$3@roch.zetnet.co.uk>,
> rcain@zetnet.co.uk (Roger Cain) writes:
>
>> If Peter sees this perhaps he will tell us what restrictions there are
>> on programs run from the LOGIN script.
>
>Basically, there are none, except what has been mentioned here, that the
>programs will be executed successively.
>
>The main problem is with the programs to be started. Many do not call
>shell_find() to locate auxiliary files. This leads to the situation that
>they will not find those files (possibly even the *.RSC file) if the
>current working directory is not the programs's path when it's started.
>I can try to emulate that, though. Put it on the To-Do list.

I have nearly finished a small program that can be run from LOGIN.BAT,
and will execute each program in it's own script in a parallel fashion.
It also understands VA_START and will also change the working directory
before executing each program to minimise on path problems etc.
It's nothing too fancy but should do the job.

Hopefully people will find it useful? I'll hopefully put it on my website in
the next few days.

Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

4291. Re: Possible change in POPwatch - discussion please

Newsgroup: comp.sys.atari.st
Date: 1998-08-10 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <35cf4d901e0301@the-gap.demon.co.uk>
Source record: 95400

on Sun 09-08-98 12:18 Peter Rottengatter wrote:

>In article <35bafd8ed7f022@xs4all.nl>,
> josdb@xs4all.nl (Jos den Bekker) writes:
>
>>>For those unlucky souls that don't use Demon's server, Jos suggested I
>>>change POPwatch to look for the the top 'Received:' line in an incoming
>>>email and use the email address shown there. It is not always present,
>>
>> Are you really sure about that? I have never seen Internet messages
>> without that header, and it wouldn't be wise to exclude the field,
>> because it is the ONLY way to trace a message.
>
>What does the corresponding RFC say about this ? I'd suggest if the RFC
>*requires* the Received: line then it's ok to rely on it's presence.
>Otherwise other solutions should be there at least for an alternative.

The RFC clearly states that the 'to' part of a received: line is *optional*.

>I too have never seen any e-mail without that line. Gary, you should be
>aware that most e-mail clients do not show that line by default, so people
>might have reported they won't get the line just because they haven't seen
>it, which was only due to the client not showing it. I had guessed it always
>there.

Trust me, I have seen such emails.
But I am still thinking of using this method. I just don't want to rush
into any major changes.

Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

4292. shops ATARI in California

Newsgroup: comp.sys.atari.st
Date: 1998-08-10 00:00:00 UTC
From: patrice MULLER <atari.fr@wanadoo.fr>
Message-ID: <6qnjc4$9tf$1@platane.wanadoo.fr>
Source record: 95401

Hi

i would like to know if:
-ATY in OAKLAND still exits, i know that the seller have been stolen....
-BRE software in FRESNO sells atari harware ?
-Computer games + In Westminster are still exist and what they're selling ?
-Elec & ELEK: are they selling atari hardware ?
-bolt's elec in Simi valley : Are they selling atari hardware ?

Thanks

4293. Pacifist mouse problem

Newsgroup: comp.sys.atari.st
Date: 1998-08-10 00:00:00 UTC
From: Dave Swegen <dave@removethis.recursive.prestel.co.uk>
Message-ID: <35CF5693.DB84692@removethis.recursive.prestel.co.uk>
Source record: 95402

I'm having a problem with Pacifist. The mouse works fine under the desktop, but when playing games such as Star Wars, Empire Strikes Back and Sentinel it seems that I'm getting extra input (ie in the Sentinel world select box the number 9 is automatically entered repeatedly). I've tried both my normal Logitech serial mouse and a normal M$ mouse, using both the provided drivers, and pacifist's internal driver - all to no avail. Any help would be much appreciated, as I really want to play sentinel again :)

Cheers
Dave

4294. Who'll buy Milan?

Newsgroup: comp.sys.atari.st
Date: 1998-08-10 00:00:00 UTC
From: rgc@zetnet.co.uk
Message-ID: <6qnnvm$i5c$1@irk.zetnet.co.uk>
Source record: 95403

This is certainly not meant to sound detrimental to the people who have designed the Milan - but who is actually going to buy it? We know thats it the applications which sell a machine and what will the 'killer applications' be. We dont seem to have a decent up-to-date programming language to encourage those who want to write their own, and most of the DTP and MIDI stuff has been left far behind in the wake of MSDROSS.

The people at Milan should be congratulated for their belief in the TOS market, and I'd hate to see it become a one-minute wonder.

4295. Re: ICQ for StiNG?

Newsgroup: comp.sys.atari.st
Date: 1998-08-10 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <6qnr5n$im2$2@irk.zetnet.co.uk>
Source record: 95404

On 31 Jul 1998 23:44:09 , James F. Haslam wrote:
>Hi all!
>
>I've heard that there is an implementation of ICQ for MiNT. How about
>one for StiNG?
>
>I have several PC owning friends who're on ICQ and they keep asking if
>I will be getting on it.
>
>Anyone know anything?

What is ICQ please?

Trevor

4296. Re: Possible change in POPwatch - discussion please

Newsgroup: comp.sys.atari.st
Date: 1998-08-10 00:00:00 UTC
From: kennethm@tripnet.se
Message-ID: <35cf7ef84cba150@tripnet.se>
Source record: 95405

On Mon 10-08-98 20:44 (+0100) Gary Priest wrote:

>on Sun 09-08-98 12:18 Peter Rottengatter wrote:
>
>>In article <35bafd8ed7f022@xs4all.nl>,
>> josdb@xs4all.nl (Jos den Bekker) writes:
>>
>>>>For those unlucky souls that don't use Demon's server, Jos suggested I
>>>>change POPwatch to look for the the top 'Received:' line in an incoming
>>>>email and use the email address shown there. It is not always present,
>>>
>>> Are you really sure about that? I have never seen Internet messages
>>> without that header, and it wouldn't be wise to exclude the field,
>>> because it is the ONLY way to trace a message.
>>
>>What does the corresponding RFC say about this ? I'd suggest if the RFC
>>*requires* the Received: line then it's ok to rely on it's presence.
>>Otherwise other solutions should be there at least for an alternative.
>
>The RFC clearly states that the 'to' part of a received: line is *optional*.
>
>>I too have never seen any e-mail without that line. Gary, you should be
>>aware that most e-mail clients do not show that line by default, so people
>>might have reported they won't get the line just because they haven't seen
>>it, which was only due to the client not showing it. I had guessed it always
>>there.
>
>Trust me, I have seen such emails.
>But I am still thinking of using this method. I just don't want to rush
>into any major changes.
>
Usually you will see your address on all or none as it depends on your
own ISP! I never see it on the last line but sometimes it's there on
lines further down.

Personally I think it works OK as is. To actually make it secure as a
"multi mailbox system" You would have to go through all addresses in the
to-field and for each match with any field in the alias (e.g.) file make
a copy to the actual receipients *.TXT . If no match at all it should
end up in POSTMAST.TXT .
If both you and your wife appears in the to-field you will end up with
one copy each.

--
Kenneth Medin <kennethm@tripnet.se>

http://www5.tripnet.se/~kennethm/
<<Produced with 100% pure Atari equipment>>

4297. Re: Bye Atari

Newsgroup: comp.sys.atari.st
Date: 1998-08-10 00:00:00 UTC
From: tj@oro.net
Message-ID: <tj-1008981544090001@i379.oro.net>
Source record: 95406

BTW, I am selling my BeOS release 3 and other BeOS CD's. For $75 you get:

BeOS release 3 CD (for Intel and PPC Mac)
BeOS PR2 CD (for Mac PPC)
BeOS PR1 CD and "printed" manual (for Mac PPC)

BeSpecific 4 CD (over 600MB BeOS PPC apps)
BeSpecific 3 CD (over 600MB BeOS PPC Apps)

BeBasics CD (PPC Mac)
BeStudeio CD (PPC Mac)

Thanks

Tom

In article <caIz1.11$J47.3304219@IConNet>, "Jerry Cornelius"
<cptvimes@hotmail.com> wrote:

> -Booth,W.A. wrote in message <6qnc8s$a4e@ssbunews.ih.lucent.com>...
>
> >With BeOS, apps aren't the big problem - they can be found at www.be.com
> >and announced in the be newsgroups.
> >
> >My son gave up on Atari about 2 1/2 years ago, bought a bebox and started
> >doing Be development. Its been amazing to watch him. His apps come up
> >fairly quickly. Be must have a nice development environment to work
> >in and that makes life fairly nice on the bebox. He just recently added
> >a dual Pent II box to run BeOS on and see that his programs work in both
> >environments.
>
>
> I would love to get BeOS, but I don't think the Intel version has come
> along far enough yet for me to justify trying it. When it looks like more
> hardware is supported I'll be there like gang busters to try it out.

4298. Re: Falcon Video

Newsgroup: comp.sys.atari.st
Date: 1998-08-10 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <F5Lz1.352$rF2.396469@news4.atl.bellsouth.net>
Source record: 95407

On 9 Aug 1998 22:47:36 -, Terry May wrote:
>
>Overscan is for both horizontal and vertical. You can't have just
>one or the other. You can have 768x480 with or 640x400 without, but
>you can't get, for instance, 640x480 or 768x400.

Are the RGB modes different than the VGA modes. 640x200 vrs 640x240?

>You can get rid of the flicker only by disabling line doubling, but
>that will reduce your maximum res to 768x240. Or, of course, by
>getting a VGA monitor. Some RGB monitors display less flicker than
>others, though. I seem to recall that you're using a TV for a
>monitor, which is probably even worse than an RGB monitor.

It is horrid on the TV, too bad because I mostly use the Falcon for surfing the web and the true color mode seems to decompress JPEGs faster, probably due to a lot less dithering needed. Plus it would have been nice to have a 27 inch monitor. I used low rez overscan and got a very sharp screen, however CAB's menus were just a little too big and the top of the screen got cut off. I wonder if I can resize the CAB resource file to fit low rez.

>I've been using line doubling modes for the couple years or so I've
>been using a Falcon and I don't hardly notice it anymore, unless for
>some reason I haven't been able to use my Falcon for awhile (for
>example, when the power supply went out). You can reduce the flicker
>somewhat by setting your colors and/or background screens to low
>contrast. The higher the contrast, the worse the flickering.

Are you using a regular Atari color monitor. You can get 14 inch VGA monitors for as low as $59. I got a NEC multisync 2a for $79. I believe this can also handle the RGB modes. I guess the VGA monitor adapter is kinda rare.

B.P.

WARNING: All unsolicited SPAM will get a a complimentary WAV file and a really neat picture of a can of SPAM in return every day for the next month.

SPAM the SPAMMERS!!!!!!!!!

Remove the NOSPAM to reply by e-mail

4299. Re: Help! Falcon and video monitors

Newsgroup: comp.sys.atari.st
Date: 1998-08-10 00:00:00 UTC
From: staylor640@aol.com
Message-ID: <1998081023172800.TAA10569@ladder01.news.aol.com>
Source record: 95408

Thanks for all your advice! I did not know about needing a monitor that could sync down to 15.75Khz. The display looked fine in low-res and med-res at the desktop, but as soon as I tried to play the games, it flipped out. I will buy a NEC 3D monitor. The person I bought the system from said he used a NEC 3D with it and everything was fine. I did not understand the difference between that monitor and other ones, like the 3V or the Samsung I have, but now I do.

Thanks again.

4300. Re: mod to wav?

Newsgroup: comp.sys.atari.st
Date: 1998-08-10 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <beLz1.355$rF2.396469@news4.atl.bellsouth.net>
Source record: 95409

This may be a little crazy, you can run a plug from the audio ou to
the audio in. Then in a multitasking enviornment play the MOD and
record it through one of the many direct to disk programs available.

B.P.

On 10 Aug 1998 18:52:12 , Robert Schaffner wrote:
>Hi,
>
>I like to transform .mod files into .wav format, any ideas?
>525 can't handle .mod, how i can found a translator?
>
>Thanks!
>Regards, Robert
>
>--
> -= Home of DOITF030, PROFIJAG, DOITLYNX, DOIT_MAC, DOIT_ST =-
> ### ____
> ### Nemesis Falcon F030-520ST-Jaguar-Mac Lynx I + II
> # # # robscha@data.rhein-main.de
> # # # http://www.rhein-main.de/people/robert/homepage.htm
>.

WARNING: All unsolicited SPAM will get a a complimentary WAV file and
a really neat picture of a can of SPAM in return every day
for the next month.

SPAM the SPAMMERS!!!!!!!!!

Remove the NOSPAM to reply by e-mail

4301. Re: Who'll buy Milan?

Newsgroup: comp.sys.atari.st
Date: 1998-08-10 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <QkLz1.358$rF2.396469@news4.atl.bellsouth.net>
Source record: 95410

If you haven't noticed there arer a lot of recent programs out there.
The only thing that we don't have are alot of new games-that's what
nitendo is for.

My concern with the Milan is why an '040. Even a fast '060 is getting
outdated. The specs seem to be what Atari should have built in 1994
to followup on the Falcon. Correct me if I'm wrong, but isn't the 040
about the equal of a 486.

B.P.

On 10 Aug 1998 21:16:38 , Robert Guy Casey wrote:
>This is certainly not meant to sound detrimental to the people who
>have designed the Milan - but who is actually going to buy it? We
>know thats it the applications which sell a machine and what will
>the 'killer applications' be. We dont seem to have a decent
>up-to-date programming language to encourage those who want to write
>their own, and most of the DTP and MIDI stuff has been left far
>behind in the wake of MSDROSS.
>
>The people at Milan should be congratulated for their belief in the
>TOS market, and I'd hate to see it become a one-minute wonder.
>.

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for the next month.

SPAM the SPAMMERS!!!!!!!!!

Remove the NOSPAM to reply by e-mail

4302. Re: GEM Editor for NEWSie?

Newsgroup: comp.sys.atari.st
Date: 1998-08-10 00:00:00 UTC
From: PATnANNA@ford-trucks.com
Message-ID: <35cf08fc2c999b0@ford-trucks.com>
Source record: 95411

on Sunday 09-08-98 17:56, James F. Haslam wrote:

>my new (s/h) Falcon at all - the mouse cursor keeps disappearing, which
>although I'm not sure IS Edhak's fault, it doesn't happen with Everest.

That symptom started here with EdHak after installing a Nova card on
this TT. Very frustrating to deal with. Qed works much, much better,
another choice.

Pat

--
Pat & Anna
<PATnANNA@ford-trucks.com>
"Boating, trucking, and loving life. What could be better? :-)"

4303. Re: POPwatch 2.72 & POP3SMTP server 0.06 BE

Newsgroup: comp.sys.atari.st
Date: 1998-08-10 00:00:00 UTC
From: PATnANNA@ford-trucks.com
Message-ID: <35cf08fc2c999b2@ford-trucks.com>
Source record: 95412

on Sunday 09-08-98 19:24, DarkChyld [Ronald J. Hall] wrote:

> Gary, has anyone else had trouble reaching your web site? I'm using
> Neodesk/Geneva on a Nemesized Falcon at 28.8, and I cannot get
> through.
> Well, rather I get through and my cps rate drops down to as slow as
> 100-200.

I'm happy to say that Gary's page virtually always comes through
quickly, here. When I have slow downs they are usually universal rather
than limited to a single site.

Pat

--
Pat & Anna
<PATnANNA@ford-trucks.com>
"Boating, trucking, and loving life. What could be better? :-)"

4304. Re: shops ATARI in California

Newsgroup: comp.sys.atari.st
Date: 1998-08-10 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <onLz1.360$rF2.396469@news4.atl.bellsouth.net>
Source record: 95413

I believe ATY is still around, I bought something from Alex back in
March.

B.P.

On 10 Aug 1998 20:25:53 , "patrice MULLER" wrote:
>Hi
>
>i would like to know if:
>-ATY in OAKLAND still exits, i know that the seller have been stolen....
>-BRE software in FRESNO sells atari harware ?
>-Computer games + In Westminster are still exist and what they're selling ?
>-Elec & ELEK: are they selling atari hardware ?
>-bolt's elec in Simi valley : Are they selling atari hardware ?
>
>Thanks
>
>
>
>.

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a really neat picture of a can of SPAM in return every day
for the next month.

SPAM the SPAMMERS!!!!!!!!!

Remove the NOSPAM to reply by e-mail

4305. http headers & CAB 2.7

Newsgroup: comp.sys.atari.st
Date: 1998-08-10 00:00:00 UTC
From: tross3@hamtel.tds.net
Message-ID: <6qo0oe$7l4@news2.tds.net>
Source record: 95414

I've been experimenting with the demos of CAB 2.7 and The Light of Adamas, trying to determine which one best suits my (our) needs.

Overall, I prefer CAB 2.7 (while acknowledging the areas where TLoA edges it out. However, I note two things. One is significant since Karen does so much research online, the other is more a curiosity.

1: Adamas displays my Geocities counter. CAB 2.7/
CAB OVL 1.3008b/STinG 1.15 still only display "0000" (curiosity)
2: Adamas displays the NAIL search results. NAIL is an archive retreival system at the US National Archives (http://www.nara.gov). CAB 2.7/1.3008b/STinG 1.15 retreives the pages (which is better than 1.5 & 2.01 did), however, the page is sent by a CGI program as "STANDARD.TXT" and CAB displays the source code. Adamas formats it properly as an HTML page. One thing to note on this comparison is that I tested with Adamas about four days ago, and just tested with CAB yesterday - NAIL was down for system maint. yesterday, so maybe they changed something.

Incidently, I can display the page simply by saving it with an .HTM extender & then loading it from disk... all the links work. But I have to do this with _every_ page accessed.

Anyone have any ideas how I can get CAB to recognize the header properly & disregard the .TXT extender?

Thanks,

Terry
--

http://www.geocities.com/SiliconValley/Peaks/6320/
The 'X-Files' ain't real life folks, sorry... To paraphrase Descartes:
SUM ERGO COGITO

4306. Re: GEM Editor for NEWSie?

Newsgroup: comp.sys.atari.st
Date: 1998-08-10 00:00:00 UTC
From: Robert Trowbridge <bobtrow@delphi.com>
Message-ID: <hZYPMj3.bobtrow@delphi.com>
Source record: 95415

I use EDHAK / EDITPLUS v 3.01 on a Falcon (standard) without any problems.

Bob T.

4307. Re: POPGEM, AV Server & other problems

Newsgroup: comp.sys.atari.st
Date: 1998-08-10 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.96.980810212100.19786B-100000@usr01.primenet.com>
Source record: 95416

On 10 Aug 1998, Michael and Nicole Freeman wrote:

>someone could help with. First, the docs say you need an AV Server and
>suggests Thing. I use Geneva and Neodesk 4, which can operate as an AV
>Server, but POPGEM isn't recognizing it and says it can't find the AV
>Server. Am I missing something?
POPGEM just look for the environment variable AVSERVER. Is AVSERVER
defined anyweher in your setup? Does aftp work well if you drag and
drop files on the trashcan or some windows directory?

> Also, I set up the POP variables in STing's DEFAULT.CFG file,
>and POPGEM says that they aren't there. Once again, what am I missing?
Well, here I just followed the STIK way of doing. It just happened
that it worked here under Gluestik.
Then I tested under Magi and sting. It all worked fine.
the only one left is geneva. So either geneva has a prob (which I
doubt) or that you didn't set them correctly.. I don't know..
singletos/mint/magic work fine under stik/sting and mintnet/gluestik.
If more people would confirm that under geneva. A fix might be worth a
try.

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

4308. St's for sale...

Newsgroup: comp.sys.atari.st
Date: 1998-08-10 00:00:00 UTC
From: Ross <rlemke@clark.net>
Message-ID: <35CFA06E.962A23C7@clark.net>
Source record: 95417

I have a 520st system as well as a 1040 st system with lots of software for sale. I haven't used the stuff in years. If you have any inquiries of offers, please let me know.

4309. Atari PS3000 question...

Newsgroup: comp.sys.atari.st
Date: 1998-08-10 00:00:00 UTC
From: Prince Corum <corum@sasquatch.com>
Message-ID: <6qo9l0dpa1@news.sasquatch.com>
Source record: 95418

What is it? It appears to be a monitor of some sort with a 3.5" floppy mounted beneath it. Can anyone tell me what this thing does and if it can be used with my 520ST? I have no floppy drive or monitor for my ST and have thusly let it sit. Is this PS3000 unit something I can just run cables into and get my system going?

Thanks!
Louis

4310. Falcon030

Newsgroup: comp.sys.atari.st
Date: 1998-08-10 00:00:00 UTC
From: <>
Message-ID: <35cf6839.0@news.ptw.com>
Source record: 95419

On 11 Aug 1998 03:34:39, "R. V. Gronoff" wrote:
>
>This was the problem with the Falcon: already outdated when it appeared on
>the market (after huge delays).
>
>RG
>
Just a statement: I have a stock 4meg Falcon030 and I use it for
viewing color graphics and playing with my Yamaha sycn.

At lest for me, I don't need no 200mhz wizbang machine. I'm happy
with both of my Ataris! (TT/Falcon)

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |

4311. Re: Help! Falcon and video monitors

Newsgroup: comp.sys.atari.st
Date: 1998-08-10 00:00:00 UTC
From: <>
Message-ID: <35cf683b.0@news.ptw.com>
Source record: 95420

On 7 Aug 1998 19:06:27 , STaylor640 wrote:
>
>Do you have any suggestions for me? If I need a different monitor, would you
>please recommend specific models that work for you? Did Atari make one for the
>Falcon that could handle the colors and different Falcon video modes?
>
>TIA,
>
>Steve

I wish I had your monitor, I'm using an SC1224 in ST Med True
Color on my Falcon, one reson I've not tryed to set up the
internets stuff on it, with that monitor everything overlaps,
even in the other non true color modes. So i stick with this TT
for my internets.

Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
starlord@ptw.com | | Astronomy/IAR-LIST |

4312. Re: Oids

Newsgroup: comp.sys.atari.st
Date: 1998-08-10 00:00:00 UTC
From: dwilgaREMOVE@mtholyoke.edu
Message-ID: <dwilgaREMOVE-1008981620590001@wilga.mtholyoke.edu>
Source record: 95421

> I am an ST owner (1040), unit currently sitting packed away in a box
> in a friend's basement in North Carolina (I'm in Seattle). About 10
> years ago we bought a copy of Oids together and played the hell out of
> it.
>
> I recently revved up my Wintel box and downloaded some emu stuff and
> was hoping to get a version of Oids for the PC. Of course, the
> original, *real* software would be best, but the copy we bought is
> moldy and junk at this point.
>
> So what's the situation with getting a copy of this game? It looks
> like flamethrowers are still taken to anyone who mentions freely
> "pirating" ST software, even stuff like this that, to the best of my
> knowledge and after searching, I can't find a source for. Hell, even
> if I found a copy, I have no idea how to get it into the PC...

Personally, I doubt that it will even work on an emulator. FTL used a very tough copy protection scheme which, as I recall from Dave Small's explanation, involved formatting the disk in a way that cannot be reproduced by a regular floppy drive.

Dan Wilga Tel/Fax: (413) 532-2434
Gribnif Software Web: www.pair.com/gribnif
PO Box 779 email: gribnif@pair.com
Northampton, MA 01061-0779

4313. Re: CAF with 4.5 barracuda playback

Newsgroup: comp.sys.atari.st
Date: 1998-08-10 00:00:00 UTC
From: psalad@earthlink.net
Message-ID: <6qlf92$k5d$1@holly.prod.itd.earthlink.net>
Source record: 95556

Check to see if you have a problem mixermap.. I wend back to a fresh mixermap
and this problem went away.

-Mark

In article <BFfNMTl.cjohnsen@delphi.com>, Curt Johnsen <cjohnsen@delphi.com>
wrote:
>Another thing I notice in the monitor is when I am in plyback
>after recording on tr 1+2, the playback meters in monitor
>window are showing 5+6,when I stop playback, and start again
>the meters show 3+4 If I stop, rewing and start it shows
>1+2, and the audio is just fine. Plaback jumps around, and
>only sounds undistored in1+2 when I can get it to playback
>on those channels. It seems to be a random thing.
>curt

4314. Re: New Base 64 encoding

Newsgroup: comp.sys.atari.st
Date: 1998-08-10 00:00:00 UTC
From: kenkel@zetnet.co.uk
Message-ID: <6qln13evi1@irk.zetnet.co.uk>
Source record: 95557

On 9 Aug 1998 11:38:26 , William Platt wrote:
>Get ver. .90 and make sure UUD.TTP, and MUNPACK.TTP are in the work
>directory. Also make sure you set the proper path for the work
>directory in Newsie.
>
>B.P.
>
>On 8 Aug 98 09:57:00 GMT, Slc.Dennis Bishop wrote:
>>On 8 Aug 1998 03:51:14 , John M Rojewski wrote:
>>
>>>If it starts with 'BEGIN' it is uuencoded; use uudecode (UUD, NEWSie
>>>builtin) to decode it.
>>>
>>>If it looks like 'Content...' then it is MIME base64; use MUNPAK or
>>>ESSCODE to decode it.
>>>
>>>NEWSie recognizes the difference, and handles the selection
>>>automatically (just an advertisement :)
>>>
>>>John
>>>
>> Oh? Then just WHY does Newis .88 tell me Decode Fail when I try
>> to decode one of those files? I see a UUD.TTP, but nothing else
>> for decoding.

I've encountered the exact same problem and although I've tried putting MUNPACK and UUD.TTP in the working path, I still get 'DECODE FAILED'. Also, ESSCODE, while it seems to handle UUencoded files well enough, doesn't always work on B64 in my experience. If anyone's interested though, I did manage to find a neat little program for decoding B64.

4315. Re: Atari STE Memory Upgrade?

Newsgroup: comp.sys.atari.st
Date: 1998-08-10 00:00:00 UTC
From: ag352@chebucto.ns.ca
Message-ID: <6qlom3$2hf$1@News.Dal.Ca>
Source record: 95558

Mario B?! Let us know if it is for sale or in beta. i want a NEWS item for the September Atari newsletter aka XEST. please & thank you.

JG

4316. HELP! Atari Portfolio LCD Problem.

Newsgroup: comp.sys.atari.st
Date: 1998-08-10 00:00:00 UTC
From: Mail <gehring@shaw.wave.ca>
Message-ID: <35CE64AD.5A4E54E1@shaw.wave.ca>
Source record: 95559
Cross-posted to: comp.sys.atari.st,comp.sys.palmtop,comp.sys.handhelds

I have recently been having problems with my Atari Portfolio. About a week ago it froze while I was using the serial port to use the modem so I fliped it upside down, and took the batteries out and put them back in. When I turned it back on, it stopped working. During further investigation I found that the LCD was the problem, it works only when it is opened 'slightly' and afterwards it doesnt work. At a certain point during opening the LCD panel the picture fades out and then disappears. I have a broken LCD panel from another one and I opened it up and found nothing that would cause the LCD to know what angle it was opened at.

Does Anyone know what could be causing this problem or how I could go abotu fixing this?

Thanks!
- Mike Gehring

4317. Re: Sting and MiNT?

Newsgroup: comp.sys.atari.st
Date: 1998-08-10 00:00:00 UTC
From: grovem@ridgecrest.ca
Message-ID: <6qlskj$m7r$1@ash.ridgecrest.ca.us>
Source record: 95560

On 9 Aug 1998 19:26:19 G, DarkChyld [Ronald J. Hall] wrote:
>On 9 Aug 1998 13:50:26 +, "C.A. Wiebering" wrote:
>->Hi there,
>->
>->Since I've upgraded to Sting 1.15 downloading files and emails seems
>->to be very slow. I had no problems with the previous Sting.
>->
>->Anyone here experienced this also? What can I do about it?
>->
>->My system/config:
>->Mega STE 4 MB
>->Sting 1.15
>->Drvin and SCC for the modem2, using a 8k buffer.
>->MiNT and Minix
>->
>->Greetings, Kees.
>
> How did you manage to do that at all? I've always been told that STing
> will not work with Mint/MultiTos. C'mon, tell us your secret! ;-)
>
STiNG works fine here under MiNT 1.15b and N_AES 1.1.6. I haven't
tried multitos in a long while, but it should work just as well.
I don't use MiNT NET, so i'm not sure about GlueSTiK, which is not
necessary unless your using the MiNT comms stuff AFAIK. The last few
CAB OVL's have worked great as well. My MiNT file is pretty basic and
the only golden rule for me is to run Drivn, SCC and STiNG after MiNT
in the autofolder.

Mike

4318. Re: FTP problems (still)

Newsgroup: comp.sys.atari.st
Date: 1998-08-10 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <6qm2ohvp1@excalibur.flash.net>
Source record: 95561

On 9 Aug 1998 13:37:44 G, Peter Rottengatter wrote:
>In article <6pvr1mfle1@excalibur.flash.net>,
> nameerf@flash.net (Michael and Nicole Freeman) writes:
>
>> I haven't asked about this in a while, but this problem still exsists
>> and is quite annoying. Using STing and any FTP program (Newsie, AFTP, MGFTP,
>> etc.) I can access just about any FTP site normally except my own. This
>> makes it frustrating when I try to update my web pages. Here's what happens
>> with Newsie (the one I've had most success with and use most anyway):
>>
>> 1. It connects fine and seems to load the directory ok.
>> 2. When the directory is displayed, there are no filenames and the
>> file sizes are all 0.
>
>A problem with ftp is that there is no standard for the way directories are
>displayed. This is a difficulty for the clients for they need to parse the
>listing sent by the server. It could be that all the problem is that the server
>lists the files in some unusual way NEWSie does know about. Ask your ISP what
>OS the ftp server runs, and which server software. You can try other ftp clients,
>possibily they are a bit smarter here.

I've tried all the FTP clients that use STiK/STiNG (AFTP, MGFTP,
CAB-FTP, etc.). They all do similar things. I find it strange that
this is the only FTP site I've ever had any problems with, and it's
correctly displayed by both my ISP's FTP software and also through my
wife's shell account at the University. It makes me suspect some
problem in the connection or in STing or in some configuration
somewhere. I'll contact my ISP and software authors as you suggest.

Mike Freeman
nameerf@flash.net

4319. Re: Oids

Newsgroup: comp.sys.atari.st
Date: 1998-08-10 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <6qm3bhvp2@excalibur.flash.net>
Source record: 95562

On 9 Aug 1998 00:05:34 G, dontknow wrote:
>I recently revved up my Wintel box and downloaded some emu stuff and
>was hoping to get a version of Oids for the PC. Of course, the
>original, *real* software would be best, but the copy we bought is
>moldy and junk at this point.
>
>So what's the situation with getting a copy of this game? It looks
>like flamethrowers are still taken to anyone who mentions freely
>"pirating" ST software, even stuff like this that, to the best of my

I'm not an expert on copyright laws, but if you own the software,
is it legal to get a copy of it if your original copy breaks? I
personally wouldn't consider it so, but once again, I don't know.
Anyone?

>knowledge and after searching, I can't find a source for. Hell, even
>if I found a copy, I have no idea how to get it into the PC...

Get NoSTalgia. It's supposed to be the best at handling games (if
anyone else knows better, please post so). You'd also need to get
software to make a .ST disk image, I think. You can find links to
NoSTalgia and other software at my Links page. Look under the System
Enhancements. Go to the UTSI: Emulators link that's there. My URL is:

http://www.flash.net/~nameerf/TOSLINKS.HTM

Good luck!

Mike Freeman
nameerf@flash.net

4320. Re: Mouse

Newsgroup: comp.sys.atari.st
Date: 1998-08-10 00:00:00 UTC
From: Nicholas Bales <bales@hol.fr>
Message-ID: <35CE8A40.B002FC24@hol.fr>
Source record: 95563

Harts.Solicitors a ï¿½crit:
>
> Can anyone tell me where i can get an Atari ST compatible mouse? Is is possible to convert a PC mouse to use on the Atari? Is an Amiga mouse compatible?

Have a look at the Quick FAQ, the answer is in there...

--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://www.geocities.com/MotorCity/2090/quickfaq.htm
-' ' `-

4321. Re: HOW TO READ OLD ATARI ST FLOPPY'S WITH WIN98 ?????

Newsgroup: comp.sys.atari.st
Date: 1998-08-10 00:00:00 UTC
From: Nicholas Bales <bales@hol.fr>
Message-ID: <35CE8D59.5DB5B1C4@hol.fr>
Source record: 95564

```
ge/el a ï¿½crit:
>
> HELLO TO EVERYBODY
>
> Is there a program to read old atari floppy's with my pc
> please tel me where to get it or send it to me

Check out the Quick FAQ

--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://www.geocities.com/MotorCity/2090/quickfaq.htm
-' ' `-
```

4322. Re: Atari STE Memory Upgrade?

Newsgroup: comp.sys.atari.st
Date: 1998-08-10 00:00:00 UTC
From: Nicholas Bales <bales@hol.fr>
Message-ID: <35CE8E4F.38891987@hol.fr>
Source record: 95565

Jeff Thomas a ï¿½crit:
>
> I have a 1040STE with 4meg ram. I just bought the computer and have not
> opened it up yet. I have read that it accepts SIMM memory. What is the
> max. amount of memory I can put in the computer? and what kind? ?ns,
> parity?, size? #of pins?

At 4Mb, you're already at the max.

It accepts 30 pin SIMMs, <120ns; with or without parity, 256Kb or 1Mb,
in pairs. That gives you either 0.5, 1, 2 or 4Mb

>
> Any help would be appreciated.
>
> Thanks,
>
> Jeff

--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://www.geocities.com/MotorCity/2090/quickfaq.htm
-' ' `-

4323. Re: Online Atari's

Newsgroup: comp.sys.atari.st
Date: 1998-08-10 00:00:00 UTC
From: Nicholas Bales <bales@hol.fr>
Message-ID: <35CE8EE6.60951070@hol.fr>
Source record: 95566

Kenneth F. Armstrong a ï¿½crit:
>
> Hi, I have need to get my 1040ST on line. Can someone lead
> me to a site with the right software. Thanks ahead.
>

Try the Quick FAQ...

--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://www.geocities.com/MotorCity/2090/quickfaq.htm
-' ' `-

4324. Re: Atari STE Memory Upgrade?

Newsgroup: comp.sys.atari.st
Date: 1998-08-10 00:00:00 UTC
From: ataricomputing@zetnet.co.uk
Message-ID: <6qm8hj$g6p$1@irk.zetnet.co.uk>
Source record: 95567

On 9 Aug 1998 16:39:05 G, "AtariMad" wrote:
>
> > Your at the maximum now. 4mb is all a standard STE can take.
>
> Unless of course you get Marpet's +8 board to whack it up to 12meg.

Which is why I said "standard STE" :)

Regards

Al
(al@ataricomputing.com)

ATARI COMPUTING - THE 60 PAGE printed magazine for all Atari users
Written and published "BY enthusiasts FOR enthusiasts"
http://www.ataricomputing.com

4325. Re: HD Driver and DOS + TOS Partitions

Newsgroup: comp.sys.atari.st
Date: 1998-08-10 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <35CEB299.464A@ooc.de>
Source record: 95568

James Smith wrote:

> Question: How do I write anything to my SyJet when I cannot access it from
> the desktop or via Kobold under single TOS ?
>
> According to the 'Help' in HD Driver, DOS + TOS must be a single partition.
> I have done this (it shows 2.9 megs free in the partition screen).

But your TOS doesn't support partitions of this size. The maximum
partition size TOS allowed must never be exceeded, regardless of the
opitons you used when partitioning. This is not a restriction imposed by
HDDRIVER but by TOS.

> Again, according to the 'Help', TOS 4.xxx can access 2 gig partitions (it
> does say 'not supported').

That's why you have to make your partition smaller (< 1 GByte is
recommended as partitions larger > 1 GByte are not officially supported
by TOS because they are not compliant to the GEMDOS specification). The
rest of the medium you can't use in DOS/TOS compatible mode.
> My major problem, of course, is that the manual supplied with the software
> is in German and it does not appear to be an up to date one at that

Where did you get your HDDRIVER 7.5 from? System Solutions is the
official distributor and they provide an English manual. Users that
don't speak German shouldn't buy HDDRIVER from other distributors than
System Solutions because they exclusively provide an English manual.

> can access it from the desktop to write to - it does leave a lot of spare
> room on the cart though ..... and am hoping my friend can access it with
> his PC.
> This is not a very satisfactory way of solving the problem so, if anyone
> has any better ideas, please tell me !!

There is no other way if you use DOS/TOS compatible partitions. This is
du to restrictions in TOS (and DOS as well because standard DOS
partitions can also not be larger than 2 GByte.) In order to use the
medium with its complete capacity you have to partition it purely DOS
compatible, i. e. without TOS compatibility, and run Big-DOS or MagiC on
the Atari.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.

WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

4326. John Perez

Newsgroup: comp.sys.atari.st
Date: 1998-08-10 00:00:00 UTC
From: grovem@ridgecrest.ca
Message-ID: <6qmbf5$282$1@ash.ridgecrest.ca.us>
Source record: 95569

Hey John,

If you had problems getting the NOVA adapters, i'd take the cash
payment if their not going to be available.

Regards,
Mike

4327. John Perez

Newsgroup: comp.sys.atari.st
Date: 1998-08-10 00:00:00 UTC
From: grovem@ridgecrest.ca
Message-ID: <6qmbqc$2ai$1@ash.ridgecrest.ca.us>
Source record: 95570

Hey John,

If your having problems getting the NOVA adapters, i'll take the cash
any time soon.

Thanks,

Mike

4328. Re: IDE Quantum drive problem with AHDI and HDDRIVER - help!

Newsgroup: comp.sys.atari.st
Date: 1998-08-10 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <35CEB301.3362@ooc.de>
Source record: 95571
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Mario Becroft wrote:
>
> I have been needing to connect some IDE drives for members of our Atari
> user group, and I seem to be having even more problems.

See my personal e-mail on this. You might want to copy parts of it in
this group so that those also interested in this get to know more about
it.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

4329. Re: FS (UK): 1040ST

Newsgroup: comp.sys.atari.st
Date: 1998-08-10 00:00:00 UTC
From: "Bubba in Big \"D\"" <dlord@gte.net>
Message-ID: <6qme3k$l5l$1@news-2.news.gte.net>
Source record: 95572

What the heck is a "Quid"?

WiLf wrote in message ...
>1040ST
>1Mb RAM
>A 15" monitor box full of games, coverdisks etc. etc.
>Full manuals
>Lots of apps like Devpac 3
>Action Replay cartridge
>
>Offers above 40 quid.
>

4330. Re: FS (UK): 1040ST

Newsgroup: comp.sys.atari.st
Date: 1998-08-10 00:00:00 UTC
From: Alan Gauton <agauton-remove@usa.net>
Message-ID: <35CEBC78.F2BFE71@usa.net>
Source record: 95573

Bubba in Big "D" wrote:
>
> What the heck is a "Quid"?
>
> WiLf wrote in message ...
> >1040ST
> >1Mb RAM
> >A 15" monitor box full of games, coverdisks etc. etc.
> >Full manuals
> >Lots of apps like Devpac 3
> >Action Replay cartridge
> >
> >Offers above 40 quid.
> >

quid = ï¿½ (UKP)

Not from round here then?

AG

4331. Falcon audio and crashing problems

Newsgroup: comp.sys.atari.st
Date: 1998-08-10 00:00:00 UTC
From: mb@tos.pl.net
Message-ID: <OOJ1CIQ@tos.pl.net>
Source record: 95574

We have some C-LAB Falcon MK X machines here in New Zealand, and we are experiencing problems with them. We would like to find someone who would try to duplicate the problems on their Falcon, in order to test whether it is a common problem, or one that affects only our machines. The trouble is that when we describe the problem everyone just says that they have never seen it. Well if you can specifically follow the instructions below to duplicate the problem, then we will know for sure. You will help us a great deal if you can read the following thoroughly and try out some of the problems on your machine. We would like to hear of any and all problems that people have had with Falcons and Cubase Audio.

This only applies to owners of Falcons with Cubase Audio, since that is where the problems occur.

We are still suffering from problems with our Falcon MK X machines, and recently these problems have become so bad that the machines are no longer usable at all.

Initially we had problems with click in the audio, but those problems are insignificant. The real difficulties are two, and are explained below:

Firstly, the machine will crash in the Cubase Audio Audio Editor. While operating the Audio Editor, the Falcon MK X will often crash, with a number of bomb icons visible on the screen. Cubase Audio then exits, and the desktop reappears. The crashes are repeatable; it is possible to make a crash occur almost without fail by performing a specific sequence of actions, as follows: Open the Audio Editor; define a loop; snip the loop; drag the resultant loop down, onto another track; then click the mouse in the Loop Bar. At this point the crash will usually occur. If not, the crash will occur after a few more loop manipulations.

Secondly, the audio can become garbled during playback. This problem is less clearly defined, and it is not possible to make the problem occur arbitrarily. The problem is that during playback, or monitoring while recording, the audio sounds garbled, or extremely distorted. The audio file is unaffected, it is only the rendition of the audio that can be heard which is affected. If the same audio file is played later after the problem is corrected, it sounds ok. The problem can invariably be corrected by re-selecting the A/D Source in the Hardware Setup window. All that is required is to click on the A/D Source popup, then select the option that was already chosen. A momentary buzzing noise can then be heard, after which the problem is corrected, for a time.

Other symptoms: Over a period of months, the problems vary and at times one might believe that the problems have gone away, but they will always be back again. We tried all the different clock patches from C-LAB and Line

Audio Designs but they have absolutely no effect on the above problems. However removing, then re-installing, the RAM-board (that means removing the board, removing the SIMM from the board then re-installing it) often corrects the problems temporarily. However within one day or so, or sometimes as soon as 10 minutes, the problems are back again.

The strange thing is that both our C-LAB MK X Falcon and that of an acquantance exhibit identical problems, yet we have been unable to find anyone who recognises these problems. We are always informed that these problems have not before been observed, or that we must simply apply the clock patch, but that we have already done.

I would like to know whether you recognise these symptoms exactly, when you suggest that we should simply apply the clock patch. It appears that the clock patch is designed to correct the clicks that are present in the audio; however that is not the problem we are experiencing. Is it true that the clock patch has been known to cure exactly the problems that I have described? Or are you recommending it only on the assumption that it usually fixes what problems people have, without considering the particular circumstances of this case?

Do you have any other suggestions about how we may avoid these problems or determine why they occur? Presently the C-LAB Falcon MK X machines are so problematic in operation that it is impossible to rely on them. We really must get this problem sorted out, but this is difficult since nobody seems to recognise the problem. Any suggestions would be much appreciated.

It would also be helpful if you could explain the details of the problems corrected by the clock patch, and why and how it works. After applying each different clock patch, I still cannot understand just what is wrong with the Falcon hardware, which is corrected by the patch. The patches seem to simply buffer the clock, but some of them also invert one of the clocks or in the case of the Line Audio patch, the clock goes through a trim-pot so that it can be adjusted from fully the clock, to fully grounded, or anywhere in between. What is the reason for all of that?

Please reply by email to this address: mb@tos.pl.net

Thank you.

--
Mario Becroft	Tariland, Atari user group in New Zealand
mb@tos.pl.net	tariland@tos.pl.net
http://www.pl.net/~mario/	http://www.pl.net/~mario/tariland/

4332. Re: Atari STE Memory Upgrade?

Newsgroup: comp.sys.atari.st
Date: 1998-08-10 00:00:00 UTC
From: AtariMad <atarimad@zetnet.co.uk>
Message-ID: <01bdc444$da07b3c0$5129f7c2@k2>
Source record: 95575

> Which is why I said "standard STE" :)

Ah yes, but the +8 fits into a "standard Set" otherwise it wouldn't need it
:)

AM.

I think therefore I AM.

4333. Re: Atari STE Memory Upgrade?

Newsgroup: comp.sys.atari.st
Date: 1998-08-10 00:00:00 UTC
From: AtariMad <atarimad@zetnet.co.uk>
Message-ID: <01bdc445$340e93c0$5129f7c2@k2>
Source record: 95576

> Ah yes, but the +8 fits into a "standard Set" otherwise it wouldn't need
it

Bloody spellchecker. That was STe and not set!

AM.

I think therefore I AM.

4334. Web Page

Newsgroup: comp.sys.atari.st
Date: 1998-08-10 00:00:00 UTC
From: AtariMad <atarimad@zetnet.co.uk>
Message-ID: <01bdc445$a26bc040$5129f7c2@k2>
Source record: 95577

I suppose it's about time that I told you.

http://www.users.zetnet.co.uk/atarimad

has been updated. Please check the links, and if you want your "ATARI"
page on my links list, then please use the form or send me an email. And
if you want, include a little description or I'll just make my own for the
site when I take a look :)

AM.

I think therefore I AM.

4335. Re: Running prg after STiNG

Newsgroup: comp.sys.atari.st
Date: 1998-08-10 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6qmgu3rah1@roch.zetnet.co.uk>
Source record: 95578

On 9 Aug 1998 14:07:54 G, Peter Rottengatter wrote:

>> If Peter sees this perhaps he will tell us what restrictions there are
>> on programs run from the LOGIN script.
>
>Basically, there are none, except what has been mentioned here, that the
>programs will be executed successively.

Thanks, Peter.

Let's just confirm ... by 'successively' you mean that you wait for a
program to terminate before launching the next one in the list????
Nicht wahr??

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

4336. Re: Mouse

Newsgroup: comp.sys.atari.st
Date: 1998-08-10 00:00:00 UTC
From: lmcclure@ibm.net
Message-ID: <MPG.103886a3300eb73c9896af@news1.ibm.net>
Source record: 95579

In article <6qf7e2$22c$1@mendelevium.btinternet.com>, Harts.Solicitors (Harts.Solicitors@btinternet.com) asked:

> Can anyone tell me where i can get an Atari ST compatible
> mouse? Is is possible to convert a PC mouse to use on the
> Atari? Is an Amiga mouse compatible?

Most third party Amiga mice are switchable between the ST and Amiga. The only difference is in the wiring pinouts, so it is a fairly easy addition for the manufacturers to make.

The Wizard 3-button mouse I have for my Amiga, the Golden Image 2-button on my Atari, and and Alpha Data 2-button I have are all Atari/Amiga switchable.

PC serial mice are not directly compatible, but can be attached to the serial port and used via software, although this setup is not recognized by some game software. I have seen messages from someone that is working on a PC-to-ST mouse adapter that will plug into the ST mouse port, but I do not believe it is finished yet. A PC "bus" mouse can be rewired to work as an ST mouse, but true bus (NOT PS/2) mice are rather rare, and a switchable Amiga mouse should be much easier to find, especially in Britain (which is where I assume you hail from by your BTInternet address).

==========
lmcclure@ibm.net

4337. Re: Atari

Newsgroup: comp.sys.atari.st
Date: 1998-08-10 00:00:00 UTC
From: "K.Hampf" <k_hampf@yahoo.com>
Message-ID: <35cecd05.0@d2o29.telia.com>
Source record: 95580

Hans Wessels wrote in message <35C8B488.43A8@mst.tn.utwente.nl>...
>I am afraid you haven't understand the information completely. The
>ColdFire is only more or less sourcecode compatible to the 68000.
>Migrating to this processor wil make all current applications
>incompatible.

I'm afraid not. ColdFire is thought of as perhaps 95% compatible with the old 68K series. I beleive however many operations not supported are not used by many platforms. But you can't fool me it won't be easier to emulate the missing parts on a somewhat compatible CPU than doing it on a totally different one like PowerPC. I went to Motorola to read about it and I've discussed it with people. I would gladly like to know what we have missed or haven't understood?

Regards, K.Hampf
e-mail: k_hampf@yahoo.com

4338. Re: PLease Help with my new Modem!

Newsgroup: comp.sys.atari.st
Date: 1998-08-10 00:00:00 UTC
From: Micha Knorpp <micha.knorpp@bk.bosch.de>
Message-ID: <35CEF1F2.27395DEF@bk.bosch.de>
Source record: 95581

the at-code is "X3". i had this problem, too.
will look like this: ATX3DT0W (just for example, of course...)
see manual for further info about what the at-codes will do....or not
do!
;-)
-micha-

Peter Rottengatter wrote:

> Possibly is has trouble recognizing the dial tone. Configure it to not wait
> for the dial tone. The AT command for this should be in the modem manual.

4339. Re: HELP! Atari Portfolio LCD Problem.

Newsgroup: comp.sys.atari.st
Date: 1998-08-10 00:00:00 UTC
From: Micha Knorpp <micha.knorpp@bk.bosch.de>
Message-ID: <35CEF300.FF1862B1@bk.bosch.de>
Source record: 95582

i guess this is caused by the flatcable which connects the body of the pofo with the display. youï¿½ll have to replace it (BEST Electronics should be a good adress to get a replacement) or fix it by bypassing the broken leads with a thin - a very thin!! -wire. but soldering on flatcable is not very funny, i can tell you.... :-(

-micha-

Mail wrote:
>
> I have recently been having problems with my Atari Portfolio. About a
> week ago it froze while I was using the serial port to use the modem so
> I fliped it upside down, and took the batteries out and put them back
> in. When I turned it back on, it stopped working. During further
> investigation I found that the LCD was the problem, it works only when
> it is opened 'slightly' and afterwards it doesnt work. At a certain
> point during opening the LCD panel the picture fades out and then
> disappears. I have a broken LCD panel from another one and I opened it
> up and found nothing that would cause the LCD to know what angle it was
> opened at.
>
> Does Anyone know what could be causing this problem or how I could go
> abotu fixing this?
>
> Thanks!
> - Mike Gehring

4340. Re: Sting and MiNT?

Newsgroup: comp.sys.atari.st
Date: 1998-08-10 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A41.3.96.980810152324.14796B-100000@juno.amp.uni-hannover.de>
Source record: 95583

On 9 Aug 1998, DarkChyld [Ronald J. Hall] wrote:

> On 9 Aug 1998 13:50:26 +, "C.A. Wiebering" wrote:
> ->Hi there,
> ->
> ->Since I've upgraded to Sting 1.15 downloading files and emails seems
> ->to be very slow. I had no problems with the previous Sting.

You're not alone on this. A few people see this effect, the cause of which
I still haven't found. I suggest you use the older TCP.STX from your
previous STinG package.

> ->Anyone here experienced this also? What can I do about it?
> ->
> ->My system/config:
> ->Mega STE 4 MB
> ->Sting 1.15
> ->Drvin and SCC for the modem2, using a 8k buffer.
> ->MiNT and Minix
> ->
> ->Greetings, Kees.
>
> How did you manage to do that at all? I've always been told that STing
> will not work with Mint/MultiTos. C'mon, tell us your secret! ;-)

No that's entirely wrong. STinG does work very well with MiNT. And the
author did not say that he'd use MultiTOS, did he ? Still, STinG under
MultiTOS works, I merely say that I can't help in case of peculiar effects
as those usually arise from MultiTOS rather than from anything else.

Cheers Peter
--
Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

4341. Re: Online Atari's

Newsgroup: comp.sys.atari.st
Date: 1998-08-10 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A41.3.96.980810152847.14796C-100000@juno.amp.uni-hannover.de>
Source record: 95584

On Sun, 9 Aug 1998, Kenneth F. Armstrong wrote:

> Hi, I have need to get my 1040ST on line. Can someone lead
> me to a site with the right software. Thanks ahead.

Go to my web page !

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

4342. Re: POPwatch 2.72 & POP3SMTP server 0.06 BE

Newsgroup: comp.sys.atari.st
Date: 1998-08-10 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A41.3.96.980810153231.14796D-100000@juno.amp.uni-hannover.de>
Source record: 95585

On 9 Aug 1998, DarkChyld [Ronald J. Hall] wrote:

> On 9 Aug 1998 00:39:30 +, Gary Priest wrote:
>
> ->The latest version of POPwatch (2.72) is now available at my web site.
>
> Gary, has anyone else had trouble reaching your web site? I'm using
> Neodesk/Geneva on a Nemesized Falcon at 28.8, and I cannot get through.
> Well, rather I get through and my cps rate drops down to as slow as
> 100-200. Mind you, it does this under single TOS as well. No other web
> site that I've ever visited does this... Thanks for any help.

Spoilt americans !!! :-)) Half of all US web sites are that slow, when
connected to from Europe at certain times (evening in Europe) !

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

4343. Re: Running prg after STiNG

Newsgroup: comp.sys.atari.st
Date: 1998-08-10 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A41.3.96.980810154745.14796E-100000@juno.amp.uni-hannover.de>
Source record: 95586

On 10 Aug 1998, Roger Cain wrote:

> On 9 Aug 1998 14:07:54 G, Peter Rottengatter wrote:
>
> >> If Peter sees this perhaps he will tell us what restrictions there are
> >> on programs run from the LOGIN script.
> >
> >Basically, there are none, except what has been mentioned here, that the
> >programs will be executed successively.
>
> Thanks, Peter.
>
> Let's just confirm ... by 'successively' you mean that you wait for a
> program to terminate before launching the next one in the list????
> Nicht wahr??

That's right. This is mainly because these programs might do setup tasks
that rely on each other, and therefore must be executed in a certain
sequence. That doesn't work will parallel execution.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

4344. Re: HELP! Atari Portfolio LCD Problem.

Newsgroup: comp.sys.atari.st
Date: 1998-08-10 00:00:00 UTC
From: "Jeffrey P. Kempster" <JKempster@air.ups.com>
Message-ID: <6qmrl4$k2g1@biko.telecom.ups.com>
Source record: 95587
Cross-posted to: comp.sys.atari.st,comp.sys.palmtop,comp.sys.handhelds
Body handling: Binary attachment payload not displayed: Jeffrey Kempster.vcf

I think I remember the Portfolio having a problem with the ribbon that connected the main unit to the screen. I believe at one point Atari had a replacement. Can you use the connector from the second unit?

Mail wrote in message <35CE64AD.5A4E54E1@shaw.wave.ca>...
I have recently been having problems with my Atari Portfolio. About a week ago it froze while I was using the serial port to use the modem so
I fliped it upside down, and took the batteries out and put them back in. When I turned it back on, it stopped working. During further investigation I found that the LCD was the problem, it works only when it is opened 'slightly' and afterwards it doesnt work. At a certain point during opening the LCD panel the picture fades out and then disappears. I have a broken LCD panel from another one and I opened it up and found nothing that would cause the LCD to know what angle it was
opened at.

Does Anyone know what could be causing this problem or how I could go abotu fixing this?

Thanks!
- Mike Gehring

[One or more binary attachments are retained only in the source text.]

4345. Re: ImageCopy 4.2b2

Newsgroup: comp.sys.atari.st
Date: 1998-08-10 00:00:00 UTC
From: ttuser@unix.dsoe.com
Message-ID: <35cead7278e5c0@unix.dsoe.com>
Source record: 95588

on 09-08-98 Terry May wrote:

>What you're suggesting is dithering a pic using your EXACT 256 color
>desktop palette, ignoring the other 261,888 colors available on the
>Falcon. In most cases, that creates a mediocre pic at best, and is
>not what I'm asking for.
>
>What I want is for it to use my first 16 desktop colors only and then
>draw on the entire rest of my 262,144 color palette for the other 240
>colors. That gives me the best possible 256 color pic without
>messing with my desktop colors.

OK, I understand now. Unlike Imagecopy you can do conversions like this with GrafTool, by turning on its AES protection (AES Schï¿½tzen) setting. The 16 system colors will remain unchanged while GrafTool fills the rest of the palette with colors derived from the source image. The color values from the source image won't be converted color-for-color, as there will be some rounding during the conversion. So, if your background image has 240 colors, GrafTool might determine that 210 colors are enough and throw the rest away. But the bulk of the palette will now have the colors needed to duplicate the 'tones' of the background image (e.g. a blue spectrum to capture the sky; a white and grey spectrum to capture the clouds).

I don't know if you use GrafTool but here's how to do this with that program (you must be in 256-color mode)...

Run GrafTool and, before loading the source image, select 'Methoden' in the 'Optionen' dropdown and set these parameters:

Palette: Octree Complete
Rasterung: Keine (none)
Paletten auf TC: by Line
AES Schï¿½tzen: ticked
Always Convert: ticked

Now load the source image and right-click on its window after GrafTool finishes analyzing things... in the popup that appears select 'Konvert'. In the 'Convert to' dialog use the default of '256 Farben' and click 'Methoden'. This is the same dialog as above except the defaults will be different. Set the parameters to what's listed above except change the 'Palette' to 'Median-Cut mixed' instead of 'Octree Complete'. Click 'OK' to return to the 'Convert to' dialog and click 'OK' to start the remapping. Give GrafTool time as it does the conversion... the result should be a background image very close to what the source looked like, except the first 16 colors will now have the same color order as your

system palette, with the rest of the palette filled out with the colors necessary to duplicate the image's tones. To save the new image, right-click on its window and select 'Save View'.

Depending on the source image, you may want to use Floyd-Steinberg dithering instead of 'Keine'. Note if you want to load this new image into GrafTool again, make sure 'AES Schï¿½tzen' and 'Always Convert' in 'Methoden' (from the pulldown) are set to off -- there's no use remapping something that's already been remapped.

This method yields very good results, as I did a number of conversion tests with a wide variety of images.

BTW, I remember GEM-View's conversion dialog having a setting for 216-color remapping (so the system palette would remain undisturbed). As an alternative to GrafTool, you might want to check out GEM-View instead. But GrafTool definitely can do what you're asking for.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

4346. Re: POPwatch 2.72 & POP3SMTP server 0.0

Newsgroup: comp.sys.atari.st
Date: 1998-08-10 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6qn7d5soq1@news.campus.mci.net>
Source record: 95589

On 10 Aug 1998 15:43:02 , Peter Rottengatter wrote:

->Spoilt americans !!! :-)) Half of all US web sites are that slow, when
->connected to from Europe at certain times (evening in Europe) !
->
->
->Cheers Peter

Darn it, Peter! I can't help it if STing has spoiled me! <big grin>

```
_____________________________________________________________________
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_______________/_______________/_________________/_____________/ /
\_____________________________________________________________\/
```

4347. Re: Sting and MiNT?

Newsgroup: comp.sys.atari.st
Date: 1998-08-10 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6qn80osoq2@news.campus.mci.net>
Source record: 95590

On 10 Aug 1998 15:27:57 , Peter Rottengatter wrote:

->No that's entirely wrong. STinG does work very well with MiNT. And the
->author did not say that he'd use MultiTOS, did he ? Still, STinG under
->MultiTOS works, I merely say that I can't help in case of peculiar effects
->as those usually arise from MultiTOS rather than from anything else.
->
->
->Cheers Peter

Okay, everyone mentions N.AES, which is -not- available to N.American users (like so many fine European apps).

From my own personal experimentation, STing works fine with MultiTOS using AES 4.0, but will not connect with AES 4.1...I followed Atari Computings' article on how to setup Mint with Geneva/Neodesk, (latest versions), and here, STing crashes out with an exception error. I also setup Mint once using Freemint 1.15 and KEMD R2, and again, here STing crashed out. Notice I do not (as I mentioned!) have N.AES or the Thing desktop either...

So from my own personal experience, STing works *great* under single-TOS and NeoDesk/Geneva, as well as MultiTOS with AES 4.0, but crashes under Mint/NeoDesk/Geneva, crashes under MultiTOS with AES 4.1, and crashes under Freemint 1.15/KEMD R2.

The difference seems to be when N.AES and/or Thing is used... Just wish I could get N.AES in the States... ;(

____
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

4348. mod to wav?

Newsgroup: comp.sys.atari.st
Date: 1998-08-10 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IHKSEIAFUP@data.rhein-main.de>
Source record: 95591

Hi,

I like to transform .mod files into .wav format, any ideas?
525 can't handle .mod, how i can found a translator?

Thanks!
Regards, Robert

--
-= Home of DOITF030, PROFIJAG, DOITLYNX, DOIT_MAC, DOIT_ST =-
_____
Nemesis Falcon F030-520ST-Jaguar-Mac Lynx I + II
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/homepage.htm

4349. Re: Atari

Newsgroup: comp.sys.atari.st
Date: 1998-08-10 00:00:00 UTC
From: Eric GAUDET <egaudet@francenet.fr>
Message-ID: <35CED1E1.BB2171A2@francenet.fr>
Source record: 95592

K.Hampf wrote:

> Hans Wessels wrote in message <35C8B488.43A8@mst.tn.utwente.nl>...
> >I am afraid you haven't understand the information completely. The
> >ColdFire is only more or less sourcecode compatible to the 68000.
> >Migrating to this processor wil make all current applications
> >incompatible.
>
> I'm afraid not. ColdFire is thought of as perhaps 95% compatible with the
> old 68K series. I beleive however many operations not supported are not used

not exactly : dbra, rol/ror, for example do not exist on coldfires.

> by many platforms. But you can't fool me it won't be easier to emulate the
> missing parts on a somewhat compatible CPU than doing it on a totally
> different one like PowerPC. I went to Motorola to read about it and I've

That's right : unsupported instructions do an illegal exception, and can be
analysed and then emulated via the illegal vector

> discussed it with people. I would gladly like to know what we have missed or
> haven't understood?
>
> Regards, K.Hampf
> e-mail: k_hampf@yahoo.com

eric

4350. Re: Bye Atari

Newsgroup: comp.sys.atari.st
Date: 1998-08-10 00:00:00 UTC
From: trek@ihgp114r.ih.lucent.com
Message-ID: <6qnc8s$a4e@ssbunews.ih.lucent.com>
Source record: 95593

In article <01bdc3b6$deb044c0$585e0fcb@default>,
Clockmeister <gerryvdb@tnet.com.au> wrote:
>
>
>sripkowski@my-dejanews.com wrote in article
><6qdr64$k2r$1@nnrp1.dejanews.com>...
>> I have given up on the Atari quest. Looks like I am getting an Intel box
>and
>> running BeOS.
>
>Good luck finding Apps!

With BeOS, apps aren't the big problem - they can be found at www.be.com
and announced in the be newsgroups.

My son gave up on Atari about 2 1/2 years ago, bought a bebox and started
doing Be development. Its been amazing to watch him. His apps come up
fairly quickly. Be must have a nice development environment to work
in and that makes life fairly nice on the bebox. He just recently added
a dual Pent II box to run BeOS on and see that his programs work in both
environments.
Wayne

4351. Re: Running prg after STiNG

Newsgroup: comp.sys.atari.st
Date: 1998-08-11 00:00:00 UTC
From: kennethm@tripnet.se
Message-ID: <35cf7ef84cba151@tripnet.se>
Source record: 95422

On Mon 10-08-98 20:46 (+0100) Gary Priest wrote:

>I have nearly finished a small program that can be run from LOGIN.BAT,
>and will execute each program in it's own script in a parallel fashion.
>It also understands VA_START and will also change the working directory
>before executing each program to minimise on path problems etc.
>It's nothing too fancy but should do the job.
>
>Hopefully people will find it useful? I'll hopefully put it on my website in
>the next few days.

I would love to see a tool that automates everything:
1. Run OEXPORT
2. Run OEXPIRE
2. Remotely start the Sting dialer and when (and if) connected:
3. Run Popwatch both sending and recieving mail and quit
4. Run Newswatch like nr. 3
5. Have Sting log off
6. Run OIMPORT

This batch could be started by the "Internet" menu selection in Okami.
Off course it's a plus if Pop- and Newswatch runs in parallell if your
ISP is a slow one.

--
Kenneth Medin <kennethm@tripnet.se>
http://www5.tripnet.se/~kennethm/
<<Produced with 100% pure Atari equipment>>

4352. For sale 1040ste £30.00 ono

Newsgroup: comp.sys.atari.st
Date: 1998-08-11 00:00:00 UTC
From: SkylineSwine <loonie@globalnet.co.uk>
Message-ID: <6qnu37$r7p$3@heliodor.xara.net>
Source record: 95423
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st,comp.sys.atari.st.tech,ctdl.sys.atari.st

I have for sale an Atari 1040STE in really good condition boxed with instructions all disks etc.. a couple of boxed games.

It all works perfectly apart from the internal disk drive which will simply not play disks it whirs around but wont load them.

Im willing to sell it for £30.00 ono

4353. Re: POPwatch 2.72 & POP3SMTP server 0.06 BE

Newsgroup: comp.sys.atari.st
Date: 1998-08-11 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <35cf81be2aa3230@the-gap.demon.co.uk>
Source record: 95424

on Sun 09-08-98 19:24 DarkChyld [Ronald J. Hall] wrote:

>On 9 Aug 1998 00:39:30 +, Gary Priest wrote:
>
>->The latest version of POPwatch (2.72) is now available at my web site.
>
> Gary, has anyone else had trouble reaching your web site? I'm using
> Neodesk/Geneva on a Nemesized Falcon at 28.8, and I cannot get through.
> Well, rather I get through and my cps rate drops down to as slow as
> 100-200. Mind you, it does this under single TOS as well. No other web
> site that I've ever visited does this... Thanks for any help.

Nobody else has reported a problem. I regularly check my site after changing
it etc. and have no problems with it either.

> PS I still get your great programs, I
> just have to wait until they filter
> down to the ftp sites... ;-)

Thanks :-)

Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

4354. How to read a PC formatted EZ135 cart on a ST ?

Newsgroup: comp.sys.atari.st
Date: 1998-08-11 00:00:00 UTC
From: "R. V. Gronoff" <rgronoff@imaginet.fr>
Message-ID: <6qo67r$f3a$1@news.imaginet.fr>
Source record: 95425

I've tried CBHD+BigDOS to read my PC formatted SyQuest EZ 135 cartridges,
but the only result is:
- the SyQ cart isn't recognized
- my ST hard drive is perpetually rebooting.

Any solution ?

(Note: I won't buy a new commercial hd driver for my ST. If there's no PD
solution, I give up !)

Thanks for your help.

Regis Gronoff

4355. Re: Who'll buy Milan?

Newsgroup: comp.sys.atari.st
Date: 1998-08-11 00:00:00 UTC
From: "R. V. Gronoff" <rgronoff@imaginet.fr>
Message-ID: <6qo6n1$f3p$1@news.imaginet.fr>
Source record: 95426

William Platt a crit dans le message ...
>If you haven't noticed there arer a lot of recent programs out there.
>The only thing that we don't have are alot of new games-that's what
>nitendo is for.
>
>My concern with the Milan is why an '040. Even a fast '060 is getting
>outdated.

IMHO, they should have built the Milan around a PowerPC at 200Mhz at least to make a comfortable machine for the present user. Otherwise, a second hand PowerMac+MagicMac sounds like a better solution.

This was the problem with the Falcon: already outdated when it appeared on the market (after huge delays).

RG

(Don't flame me: I've used a ST for 5 years and had a good time learning music composition with it, then a MKX Falcon - which I consider the crappiest buy in my whole life !)

4356. FA: Atari mouse

Newsgroup: comp.sys.atari.st
Date: 1998-08-11 00:00:00 UTC
From: bilstein@mail.utexas.edu
Message-ID: <6qo6rc$n49$5@geraldo.cc.utexas.edu>
Source record: 95427
Cross-posted to: rec.games.video.marketplace,comp.sys.atari.st

Minimum bid is $1, no reserve. For a picture or to bid, please follow this link:

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=24864482

This is a mouse for the Atari line of computers. They are getting harder and harder to find in good condition. It has been tested and works. Buyer prepays plus $3 shipping in the US. Thanks, Alex.

--
Alex Bilstein
BA in Art History, University of Texas
Check out my Atari 2600 Nexus:
http://www.geocities.com/TimesSquare/Arena/3336/2600nexus.html

4357. Re: Falcon audio and crashing problems

Newsgroup: comp.sys.atari.st
Date: 1998-08-11 00:00:00 UTC
From: molivier@mygale.orgxx
Message-ID: <6qo9dtslc4@news4.isdnet.net>
Source record: 95428

On 10 Aug 1998 21:23:04, Mario Becroft wrote:
>Initially we had problems with click in the audio, but those problems are
>insignificant. The real difficulties are two, and are explained below:

defrag your HD. You have again clicks: SCSI problems on the SDMA chain.
>
>Firstly, the machine will crash in the Cubase Audio Audio Editor. While
>operating the Audio Editor, the Falcon MK X will often crash, with a number
>of bomb icons visible on the screen. Cubase Audio then exits, and the
>desktop reappears. The crashes are repeatable; it is possible to make a
>crash occur almost without fail by performing a specific sequence of
>actions, as follows: Open the Audio Editor; define a loop; snip the loop;
>drag the resultant loop down, onto another track; then click the mouse in
>the Loop Bar. At this point the crash will usually occur. If not, the crash
>will occur after a few more loop manipulations.

Crash from the soft
>
>Secondly, the audio can become garbled during playback. This problem is
>less clearly defined, and it is not possible to make the problem occur
>arbitrarily. The problem is that during playback, or monitoring while
>recording, the audio sounds garbled, or extremely distorted. The audio file
>is unaffected, it is only the rendition of the audio that can be heard
>which is affected. If the same audio file is played later after the problem
>is corrected, it sounds ok. The problem can invariably be corrected by re-
>selecting the A/D Source in the Hardware Setup window. All that is required
>is to click on the A/D Source popup, then select the option that was
>already chosen. A momentary buzzing noise can then be heard, after which
>the problem is corrected, for a time.

Compatibility problem with your HD: Try another HD (What's your HD?)

MARC OLIVIER MAURY
DANCE PRODUCER
http://www.mygale.org/02/molivier/
molivier@mygale.org
----
enlevez xx pour repondre
remove xx to reply

4358. Re: Atari STE Memory Upgrade?

Newsgroup: comp.sys.atari.st
Date: 1998-08-11 00:00:00 UTC
From: dwmoar@spiritone.com
Message-ID: <902809800.284148@ridge.spiritone.com>
Source record: 95429

```
On 9 Aug 1998 23:07:25 G, kevin dermott wrote:
>On 9 Aug 1998 16:39:05 G, "AtariMad" wrote:
>>
>>> Your at the maximum now. 4mb is all a standard STE can take.
>>
>>Unless of course you get Marpet's +8 board to whack it up to 12meg.
>>
>check this out
>
>kevin
>
Hey I remember reading somewhere that the Ram +8 board ONLY worked with the
Mega ST not the Mega STE..... What gives here?

Atari*Dave

+--------------------------=>*<=-----------------------------+
+ The popularity of Windows surged in 1995, when Microsoft +
+ began shipping Windows 95, which included many innovations +
+ that the Atari had introduced 10 years earlier. +
+ +
+ Atari Mega STe * 1.7 Gig Hard Drive +
+ Zipp Drive * CD Rom * Umax 1200S Scanner +
+ Email: dwmoar@spiritone.com +
+--------------------------=>*<=-----------------------------+
```

4359. SIGH-quest

Newsgroup: comp.sys.atari.st
Date: 1998-08-11 00:00:00 UTC
From: cmassey@gate.net
Message-ID: <6qokp1$1i5a$2@news.gate.net>
Source record: 95430

Heard on the T & V that Syquest laid off most and is heading for
Malaysia..... Bummer. I've had real good luck with them and they
have been a wonderful company to deal with for me.

They just couldn't seem to catch up. They came out with a 135, someone
else had a 200 and then they had a 230 and everyone else had 1 gig....

Another nice one bites the dust.....Pity. :-(

Charlie

4360. Re: Bye Atari

Newsgroup: comp.sys.atari.st
Date: 1998-08-11 00:00:00 UTC
From: sinclair2246@my-dejanews.com
Message-ID: <6qoqvg$92u$1@nnrp1.dejanews.com>
Source record: 95431

In article <01bdc3b6$deb044c0$585e0fcb@default>,
"Clockmeister" <gerryvdb@tnet.com.au> wrote:
>
>
> sripkowski@my-dejanews.com wrote in article
> <6qdr64$k2r$1@nnrp1.dejanews.com>...
> > I have given up on the Atari quest. Looks like I am getting an Intel box
> and
> > running BeOS.
>
> Good luck finding Apps!

You must not have been on be.com lately.

> >
> > Just wanted to say thanks to all those in this forum that have answered
> my
> > questions. I may lurk awhile longer though...
> >
> > I havent decided if I am going to sell my Atari equip, but if I do I'll
> post a
> > message.
> >
> > Thanx All!
> > Wade
> > May Atari live on in whatever form...
>

Peter S.

------== Posted via Deja News, The Leader in Internet Discussion ==------
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

4361. Re: POPGEM, AV Server & other problems

Newsgroup: comp.sys.atari.st
Date: 1998-08-11 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <902817215.947853@tornado.itea.ntnu.no>
Source record: 95432

Michael and Nicole Freeman <nameerf@flash.net> wrote:

> someone could help with. First, the docs say you need an AV Server and
> suggests Thing. I use Geneva and Neodesk 4, which can operate as an AV
> Server, but POPGEM isn't recognizing it and says it can't find the AV
> Server. Am I missing something?

Have you set the environment-variable AVSERVER? It should contain the
AES-name of your application, e.g. 'AVSERVER=NEODESK'.

Also, STiNG has some problems under Geneva due to a missing AES-call.
I don't know if this is fatal though, as I have never tried STiNG
under Geneva.

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

4362. NEW program to run programs from STinG's LOGIN.BAT

Newsgroup: comp.sys.atari.st
Date: 1998-08-11 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <35cff404258280@the-gap.demon.co.uk>
Source record: 95433
Cross-posted to: comp.sys.atari.st,demon.ip.support.atari

I have just released a small program that can be run from STinG's LOGIN.BAT and will execute multiple programs in parallel as opposed to STinG's normal sequential method. This means that on a multitasking o/s, you can have programs like POPwatch automatically start and collect your email as soon as the dialer has connected.

It will only work on a multitasking o/s (obviously), and I have only tested it under MagiC. If it doesn't work for you then be patient and let me know.

Please wait a couple of hours from the time of this message, before trying my web site to give the changes time to take place.

The program is called SPAWNER.

Regards,
Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

4363. Re: Oids

Newsgroup: comp.sys.atari.st
Date: 1998-08-11 00:00:00 UTC
From: AtariMad <atarimad@zetnet.co.uk>
Message-ID: <01bdc4aa$ad837580$LocalHost@k2>
Source record: 95434

> Al Hortons' Computer Dungeon is currently in the middle of a move to
> Florida, and we'll have to wait until he posts his new address's....

Isn't that annoying, I just get enough online time to take a browse on that page and he's on the move.... git :P

> You'd be surprised at how well "likely dead" Atari's can work. Ask your
> friend to fire it up and see what happens! ;-)

Too true :)

It takes a lickin' and keeps on tickin' :)

I've finally decided on a veloce+ for my STe, it's my birthday present :)
Falcon speed here I come :)
If anyones interested, check out TUS (The Upgrade Shop) for details on it, I'm sure it'll boost your performance no end, and you get tos 2.6 free with it :)
If anyone has one already I'd like to know, if not, I suppose by this time next week I'll be able to tell you if it's worth it or not.

AM.

I think therefore I AM.

4364. Re: What is an Atari these days?

Newsgroup: comp.sys.atari.st
Date: 1998-08-11 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <6qp2kbriu1@plutonium.compulink.co.uk>
Source record: 95435

On 9 Aug 1998 12:08:40 G, Peter Rottengatter wrote:

>I'd say there are significantly more. It is very hard to guess accurately,
>since the large majority is seldom on the net, or seldom writes anything
>(only reading). I feel the true number might be larger by a factor of ten
>(or even more), but as I said it's hard to say.

Well, I can confirm that there are many many more than 150 regular users.
Atari Computing magazine despatches almost as many as this number to the
North America alone, and there's the 1300 plus that go to other
destinations all over the world!

>Your number could be right though if by the term "enthusiast" you refer
>to people who go through the hassle of doing hardware upgrades trying to
>partly keep up with nowadays developments, and really work with their
>machines (A little browsing the web is not work IMHO).

I think there's probably more than 150 real enthusiasts in the UK, Germany
France etc etc anyway.

Kind regards

Mike Kerslake

*** Radio memories, memorabilia, exclusive photos and more! ***
Email: publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/
*** Atari Computing Magazine information ***
Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com

4365. Re: Oids

Newsgroup: comp.sys.atari.st
Date: 1998-08-11 00:00:00 UTC
From: AtariMad <atarimad@zetnet.co.uk>
Message-ID: <01bdc4ab$8ed1ae80$LocalHost@k2>
Source record: 95436

> I'm not an expert on copyright laws, but if you own the software,
> is it legal to get a copy of it if your original copy breaks? I

Well, the company which produced the software replace disks which get screwed, so if they are no longer around I assume there is no problem in replacing your corrupted software. After all, it has already been paid for. Although if it has been modified in any way, that is illegal (hacked passwords or whatever).

> personally wouldn't consider it so, but once again, I don't know.
> Anyone?

If it's worth it, replace it.
Of course, if you have any sense you will already have a backup of your favourite software in case of such occurrences, unless there is no way of copying them, certain games for instance.

> Get NoSTalgia. It's supposed to be the best at handling games (if

I have never used that, but I am sure PacifiST will do the same job if it's just for gaming, and the software doesn't have to be in .st format, it can run normal files from the hard drive.

> anyone else knows better, please post so). You'd also need to get
> software to make a .ST disk image, I think. You can find links to

See above about .st images.

> http://www.flash.net/~nameerf/TOSLINKS.HTM

Can I have that url on my links page?

Also, you can check out my web page for pacifist if it isn't in there somewhere.

http://www.users.zetnet.co.uk/atarimad

AM.

I think therefore I AM.

4366. Re: New Base 64 encoding

Newsgroup: comp.sys.atari.st
Date: 1998-08-11 00:00:00 UTC
From: Thomas Binder <gryf@hrzpub.tu-darmstadt.de>
Message-ID: <6qp4d8rrd1@sun27.hrz.tu-darmstadt.de>
Source record: 95437

Hi!

John M Rojewski <rojewski@primenet.com> wrote:
> >: All the old files had the file like this:
> >
> >: Begin base64 soso.jpb
> >: mfjofsanvanfqwqwrgasfw
> [...]
> If it starts with 'BEGIN' it is uuencoded; use uudecode (UUD, NEWSie
> builtin) to decode it.

This is for sure not true for a line like the above. It's either a broken uuencoder (as a real uuencoded file does not say 'Begin base filename', but 'begin octal-unix-filepermissions filename', e.g. 'begin 644 foobar.jpg') or a base64-encoder which didn't stick to the rules on how to attach the result to a mail.

> NEWSie recognizes the difference, and handles the selection
> automatically (just an advertisement :)

It can only do the right thing if the message/attachment was properly composed. One beginning with 'Begin base64 soso.jpg' isn't.

Ciao

Thomas

--
Thomas Binder (Gryf @ IRCNet) gryf@hrzpub.tu-darmstadt.de
PGP-key available on request! binder@rbg.informatik.tu-darmstadt.de

4367. Re: Question

Newsgroup: comp.sys.atari.st
Date: 1998-08-11 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6qp4q8$gd7$1@news2.isdnet.net>
Source record: 95438

* ptw.com (Slc.Dennis Bishop) a �crit dans le message
<35ce2366.0@news.ptw.com>...
> I was looking at my TT/030 manual for the 1st time, and no
> wonder I have troubles with 1.44 floppys! it's only a DD/DS
> drive! Now the question,
>
> can a 1.44 HD drive be put in? or do I need that ajax chip?

You need that ajax chip from hell, but most TTs already had it. Otherwise,
you'll have to get in touch with Best Electronics.

My STE had it installed as standard even though it had a DD drive.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

4368. Re: Question

Newsgroup: comp.sys.atari.st
Date: 1998-08-11 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <902826614.506403@tornado.itea.ntnu.no>
Source record: 95439

```
starlord@Slc.Dennis Bishop <*ptw.com> wrote:
> I was looking at my TT/030 manual for the 1st time, and no
> wonder I have troubles with 1.44 floppys! it's only a DD/DS
> drive! Now the question,

> can a 1.44 HD drive be put in? or do I need that ajax chip?

I have a really old TT without an Ajax, and HD works pretty well here.
I haven't noticed any problems so far, but I don't use floppies much
so I can't be 100% sure.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

4369. Atari ST's For Sale

Newsgroup: comp.sys.atari.st
Date: 1998-08-11 00:00:00 UTC
From: euroflow@aol.com
Message-ID: <1998081112463400.IAA27353@ladder01.news.aol.com>
Source record: 95440

```
STe - 1 Meg
STe - 4 Meg
Numerous games, mags, software etc.

Based west London - e-mail: euroflow@aol.com
Tel/Fax: 0181 991 2340

Regards,
Merlen
```

4370. Re: Oids

Newsgroup: comp.sys.atari.st
Date: 1998-08-11 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6qpg4f$9f6$1@roch.zetnet.co.uk>
Source record: 95441

On 11 Aug 1998 07:46:37 , "AtariMad" wrote:

>If anyones interested, check out TUS (The Upgrade Shop) for details on it,
>I'm sure it'll boost your performance no end, and you get tos 2.6 free with
>it :)
>If anyone has one already I'd like to know, if not, I suppose by this time
>next week I'll be able to tell you if it's worth it or not.

There's a review of Veloce in the recent Atari Computing.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

4371. Re: NEW program to run programs from STinG'

Newsgroup: comp.sys.atari.st
Date: 1998-08-11 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6qpg4h$9f6$2@roch.zetnet.co.uk>
Source record: 95442

On 11 Aug 1998 08:34:14 , Gary Priest wrote:

>I have just released a small program that can be run from STinG's LOGIN.BAT
>and will execute multiple programs in parallel as opposed to STinG's normal
>sequential method. This means that on a multitasking o/s, you can have
>programs like POPwatch automatically start and collect your email as soon as
>the dialer has connected.

You're a champ, Gary. I'm on my way to the-gap :-)

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

4372. Re: Falcon audio and crashing problems

Newsgroup: comp.sys.atari.st
Date: 1998-08-11 00:00:00 UTC
From: Curt Johnsen <cjohnsen@delphi.com>
Message-ID: <JFVNFWG.cjohnsen@delphi.com>
Source record: 95443

When I was running into that problem, It alwayas seemed to be the harddrive compatibility.

4373. Atari 1040STF

Newsgroup: comp.sys.atari.st
Date: 1998-08-11 00:00:00 UTC
From: Kok Leong <ckl@tm.net.my>
Message-ID: <6qpjat$2tj$1@news.tm.net.my>
Source record: 95494

I own an one meg Atari STFM with a floppy drive and a colour monitor (no harddisk).

1) With this configuration, can I connect to internet ? How ?

2) I am also having a Pentium PC, if I put all my ST files into the PC, could I launch the programs from my ST by going through serial/parallel cables. How is the speed ? But, the problem is I cannot find any Atari harddisk around...

Please advise. I plan to configure the ST for my sister for educational purpose.

Regards.

4374. Re: Atari PS3000 question...

Newsgroup: comp.sys.atari.st
Date: 1998-08-11 00:00:00 UTC
From: followell@dynasty.net
Message-ID: <35d077dd.13629223@news.supernews.com>
Source record: 95495

On Mon, 10 Aug 1998 19:22:19 -0700, "Prince Corum"
<corum@sasquatch.com> wrote:

>What is it? It appears to be a monitor of some sort with a 3.5" floppy
>mounted beneath it. Can anyone tell me what this thing does and if it can be
>used with my 520ST? I have no floppy drive or monitor for my ST and have
>thusly let it sit. Is this PS3000 unit something I can just run cables into
>and get my system going?
>
>Thanks!
>Louis
>
It doesn't ring a bell, but, if I were to guess, I'd say it's
a holdover from when Atari tried to sell PC clones. back in the mid
eighties. If that's the case, I doubt there would be any way you could
use it with your ST system.

Sincerely,
- Byron Followell
followell@dynasty.net (Home & preferred address)
Byron_Followell@tmmna.com (Work address)
Homepage: http://www.geocities.com/heartland/acres/6391/

Reach me by ICQ. My ICQ# is 13014170 or,
* Page me online through my Personal Communication Center:
http://wwp.mirabilis.com/13014170 (go there and try it!) or,
* Send me E-mail Express directly to my computer screen
13014170@pager.mirabilis.com

4375. Re: SIGH-quest

Newsgroup: comp.sys.atari.st
Date: 1998-08-11 00:00:00 UTC
From: osian@zetnet.co.uk
Message-ID: <6qptv3$b2c$1@roch.zetnet.co.uk>
Source record: 95496

On 11 Aug 1998 05:28:01 , Charlie Massey wrote:
> Heard on the T & V that Syquest laid off most and is heading for
> Malaysia......

Could explain why I've just had problems getting 105MB cartridges -
apparently they are not making any more and when stocks run out
*already very limited) there will be no more.

Built-in obsolescence after 3 years!

--
Chris Simon osian@zetnet.co.uk ! ! !
http://www.users.zetnet.co.uk/csimon/ ! ! !
! ! !
** Beware of a bearded man with a spoon up his nose ** ! ! !

4376. Re: Falcon030

Newsgroup: comp.sys.atari.st
Date: 1998-08-11 00:00:00 UTC
From: osian@zetnet.co.uk
Message-ID: <6qpu3v$b2c$2@roch.zetnet.co.uk>
Source record: 95497

On 10 Aug 98 21:38:01 GM, Slc.Dennis Bishop wrote:
> On 11 Aug 1998 03:34:39, "R. V. Gronoff" wrote:
> >
> >This was the problem with the Falcon: already outdated when it appeared on
> >the market (after huge delays).
> Just a statement: I have a stock 4meg Falcon030 and I use it for
> viewing color graphics and playing with my Yamaha sycn.
>
> At lest for me, I don't need no 200mhz wizbang machine. I'm happy
> with both of my Ataris! (TT/Falcon)

Yup - don't want to turn this into another "I love my Atari" thread,
but I'm the same. Admittedly, I could do with a bit more speed -
suspect a graphics card will sort that out, because when I run at VGA
res in monochrome it runs rings around my P200 at work.

It's probably a lot to do with the PC's operating system not being
very efficient. I'll leave you to guess what that is!

--
Chris Simon osian@zetnet.co.uk ! ! !
http://www.users.zetnet.co.uk/csimon/ ! ! !
! ! !
** Beware of a bearded man with a spoon up his nose ** ! ! !

4377. WARNING: Choice periferals

Newsgroup: comp.sys.atari.st
Date: 1998-08-11 00:00:00 UTC
From: bredroll@hotmail.com
Message-ID: <6qpufahmh1@plug.news.pipex.net>
Source record: 95498

Hello all

I am posting this warning about choice periferals who are a part of the insight company,

watch out, the memory that they sell for 11.00 ukpounds (EDO 16mb 60ns) does not work in falcons! I specifically asked for the "non slim-line chip EDO simms" but recieved them anyway,

choice still wont give me a full refund!

then they start telling you how crap your ab040+nemasis atari falcon 040 is!

avoid at all costs!

4378. Re: Atari STE Memory Upgrade?

Newsgroup: comp.sys.atari.st
Date: 1998-08-11 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <6qpup1lqn1@irk.zetnet.co.uk>
Source record: 95499

On 10 Aug 1998 07:46:59 , Atari Computing wrote:
>On 9 Aug 1998 16:39:05 G, "AtariMad" wrote:
>>
>> > Your at the maximum now. 4mb is all a standard STE can take.
>>
>> Unless of course you get Marpet's +8 board to whack it up to 12meg.
>
>Which is why I said "standard STE" :)

Suggest you read the latest edition of Atari Computing i.e.#10 and Jo Connors article on how to turn your STe into a very "Non standard STe" with the Veloce+ board from The Upgrade Shop.

Trevor

4379. Re: FS (UK): 1040ST

Newsgroup: comp.sys.atari.st
Date: 1998-08-11 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <902856442.18558.0.nnrp-04.c1ed1184@news.demon.co.uk>
Source record: 95500

On 10 Aug 1998 10:25:12 , Alan Gauton wrote:
>Bubba in Big "D" wrote:
>>
>> What the heck is a "Quid"?
>>
>quid = £ (UKP)
>
>Not from round here then?
>
>AG
>.

What's a "Buck", oh! I know a dear;)

Cheers! for now
Steve

---------------------->>>> Quote Of The Month <<<<----------------------
* 'A husband is what is left of a man after the nerve is extracted' *
* - Helen Rowland *
--
* Email: steve@steverosie.demon.co.uk | IRC Channels *
* URL: www.steverosie.demon.co.uk | #atari #jesuscafe *
* IRC: mockbird | #atari1 if #atari on invite *
--
Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

4380. Re: Oids

Newsgroup: comp.sys.atari.st
Date: 1998-08-11 00:00:00 UTC
From: bredroll@hotmail.com
Message-ID: <6qpvcahmh2@plug.news.pipex.net>
Source record: 95501

Wow OIDS!

I had this game years ago too (demo only though) i loved it to bits, if you can find anyone willing
to sell me a copy out there i'd love to see if it would work on my f030

cheerz

reply here as my e-mail account has about 3000 messages and hotmail is crap!

:) it's piracy that has killed off the intrest of the big games companies, thank our really cool devoted user base for all the new pc-ass-kicking games that are out there and arer still to come!

----------www.darksidehackers.base.org-----bredroll@hotmail.com----------

4381. What happened to Computer Dungeon?

Newsgroup: comp.sys.atari.st
Date: 1998-08-11 00:00:00 UTC
From: mstulir@geocities.com
Message-ID: <6qq407tnm1@nnrp1.dejanews.com>
Source record: 95502

Does anyone happen to know what happened to Computer Dungeon. They were based in the Chicago area. Their web site had a note from June that they were moving to the west coast, and they would be posting a new site address soon. However, I happened to check their site today, and it has been taken offline.

They are one of the better (remaining) dealers of Atari stuff, and I sure hope that they aren't closed for good. Has anyone heard anything.

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

4382. Re: mod to wav? Why?

Newsgroup: comp.sys.atari.st
Date: 1998-08-11 00:00:00 UTC
From: bredroll@hotmail.com
Message-ID: <6qpvqlhmh3@plug.news.pipex.net>
Source record: 95503

On 10 Aug 1998 18:52:12, Robert Schaffner wrote:
>Hi,
>
>I like to transform .mod files into .wav format, any ideas?
>525 can't handle .mod, how i can found a translator?
>
>Thanks!
>Regards, Robert
>

Hi.

Why would to convert mod to wave?

Waves sound better then MODS, MODS are smaller than WAVE, PCs can play MOD, Ataris can play MODs

anyway, there is one way.

this involvs a mod player accessory (dsp paula or something) and a wave recorder, and a audio plug
with male at both ends,

stick the ends in the mic and spk jacks and play the mod and d2d the output, you wont hear anything
though

this might not work though but its the only way i can think of

be warned a 100% quality wave of a 7min MOD file can be about 50Mb!

cheers

Ian Norton

4383. Re: Oids

Newsgroup: comp.sys.atari.st
Date: 1998-08-11 00:00:00 UTC
From: AtariMad <atarimad@zetnet.co.uk>
Message-ID: <01bdc539$88d7e560$LocalHost@k2>
Source record: 95504

> There's a review of Veloce in the recent Atari Computing.

Yup, I read it. That's what made me decide that I wanted it. If all goes
well it should be fitted Wednesday (tomorrow) morning :)
And I am getting a port upgrade, all I need now is a modem to plug into it.

AM.

I think therefore I AM.

4384. FS: Issues #4,5,6,7,8,9 of Atari Computing Magazine w/Disks $39

Newsgroup: comp.sys.atari.st
Date: 1998-08-11 00:00:00 UTC
From: tj@oro.net
Message-ID: <tj-1108981116090001@i359.oro.net>
Source record: 95505

$39 plus postage. All like new with disks.

Tom

4385. FS: Atari Lynx Systems (x2) plus tons of games!

Newsgroup: comp.sys.atari.st
Date: 1998-08-11 00:00:00 UTC
From: tj@oro.net
Message-ID: <tj-1108981117390001@i359.oro.net>
Source record: 95506

For Sale! Two complete Atari Lynx systems with tons of games. All like new and hardely used. Sold as a complete set for only $189 plus postage.

Includes:

Hardware:

Atari Lynx Unit (qty 2; one older style, one newer style)
Atari Lynx Battery Packs (qty 2)
Full Size Atari Lynx Carry Case (qty 2)
Lynx AC Adapter (qty 2)
All Cables, Manuals, boxes, etc...

Games:

Todd's Adventures In Slime World
Gauntlet, The Third Encounter
Xenophobe
California Games
Batman Returns (x2)
Rygar
Pacland
Dracula, The Undead
Awesome Golf
Kung Food
Rampart
Stun Runner
Robotron 2004
Xybots
Super Asteroids
Missle Command
BattleZone 2000
Pinball Jam
Shadow Of The Beast
Joust

4386. NEWSIE corrupting Harddisk ?

Newsgroup: comp.sys.atari.st
Date: 1998-08-11 00:00:00 UTC
From: mt--------@telebyte.nl
Message-ID: <6qq47gjdk1@rubens.telebyte.nl>
Source record: 95507

Does anyone recognize the following phenomena:
I have a program called "Diamond Edge" to analyze, optimize, and/or repair harddisk partitions, to retrieve lost files, etc.

Now I have noticed that everytime, after I have used Newsie to read newsgroups and e-mail, Diamond Edge reports to me that there are some "lost clusters" on my harddisk. Edge can easily repair this, but it kind of makes me nervous anyway.

I would like to know if there is anyone else who can reproduce this problem on his system. I'm wondering if there is something wrong with NEWSIE (I haven't found this problem with other programs) or that maybe I should look for a better Harddisk driver ?

****
* That's it folks ! *
* Remove -------- from e-mail address when replying e-mail *
* *
* Martin Tarenskeen *
* P.O. Box 31178 *
* NL-6503 CD Nijmegen *
* The Netherlands *
* e-mail: mt@telebyte.nl *
* Homepage: http://www.telebyte.nl/~mt (still under construction) *
****

4387. Re: VGA Display on TT030

Newsgroup: comp.sys.atari.st
Date: 1998-08-11 00:00:00 UTC
From: marksimp@-nO-sPaM-integrityonline7.com
Message-ID: <35d0a001.0@205.238.18.7>
Source record: 95508

On 9 Aug 1998 19:48:01 , "Peter A West" wrote:
>In message <6qg52a$3hq$1@news.ncal.verio.com>, tconrardy@hotmail.com said:
>
>> I have a NEC Multisync 3D 14" monitor that I use with my TT030.
>> However, no matter how I play with the Vert/Hor controls, I still
>> get a 2 " margin on each side of the screen. I can live with it, but
>> it would be nice to have the extra visability. Any Suggs?
>
>There was an overscan hardware conversion available for STs, but not sure
>whether it worked with TTs as well.
>I bought a 15" CTX monitor with digital adjustments for my Falcon, and on
>this you can expand the scan to full screen with no problems. This is true
>with many modern types too. Several have a number of stored adjustments so
>you can quickly revert back if you need to.

With the TT medium resolution on a VGA monitor you will have that
border regardless of what you try. It is just the way that the TT res
is proportioned (look in the manual specification for TT resolutions
and you will see this). If you get your hands on a video card for the
TT you can switch to a higher res which is able to take advantage of
all the VGA real estate.

Mark Simpson
JAM Digital Redondo Beach, Ca.
http://www.integrityonline7.com/jam

4388. Re: HELP! Atari Portfolio LCD Problem.

Newsgroup: comp.sys.atari.st
Date: 1998-08-11 00:00:00 UTC
From: marksimp@-nO-sPaM-integrityonline7.com
Message-ID: <35d0a003.0@205.238.18.7>
Source record: 95509

On 10 Aug 1998 03:16:54, Mail wrote:
>I have recently been having problems with my Atari Portfolio. About a
>week ago it froze while I was using the serial port to use the modem so
>I fliped it upside down, and took the batteries out and put them back
>in. When I turned it back on, it stopped working. During further
>investigation I found that the LCD was the problem, it works only when
>it is opened 'slightly' and afterwards it doesnt work. At a certain
>point during opening the LCD panel the picture fades out and then
>disappears. I have a broken LCD panel from another one and I opened it
>up and found nothing that would cause the LCD to know what angle it was
>opened at.
>
>Does Anyone know what could be causing this problem or how I could go
>abotu fixing this?

I don't have a stacy or any experience with one, but just from common
sense I'd say that sure sounds like one or more of the conection
points of the cable connecting the monitor to the motherboard are bad
or going bad. I'd look for a solder joint about to come loose, a bad
crimp/solder joint on a pin (if there's a connector), or a worn/bad
cable itself.

Mark Simpson
JAM Digital Redondo Beach, Ca.
http://www.integrityonline7.com/jam

4389. Re: Falcon Video

Newsgroup: comp.sys.atari.st
Date: 1998-08-11 00:00:00 UTC
From: marksimp@-nO-sPaM-integrityonline7.com
Message-ID: <35d0a007.0@205.238.18.7>
Source record: 95510

On 10 Aug 1998 23:10:29, William Platt wrote:
>On 9 Aug 1998 22:47:36 -, Terry May wrote:
>>
>>Overscan is for both horizontal and vertical. You can't have just
>>one or the other. You can have 768x480 with or 640x400 without, but
>>you can't get, for instance, 640x480 or 768x400.
>
>Are the RGB modes different than the VGA modes. 640x200 vrs 640x240?
>
>>You can get rid of the flicker only by disabling line doubling, but
>>that will reduce your maximum res to 768x240. Or, of course, by
>>getting a VGA monitor. Some RGB monitors display less flicker than
>>others, though. I seem to recall that you're using a TV for a
>>monitor, which is probably even worse than an RGB monitor.
>
>It is horrid on the TV, too bad because I mostly use the Falcon for
>surfing the web and the true color mode seems to decompress JPEGs
>faster, probably due to a lot less dithering needed. Plus it would
>have been nice to have a 27 inch monitor. I used low rez overscan and
>got a very sharp screen, however CAB's menus were just a little too
>big and the top of the screen got cut off. I wonder if I can resize
>the CAB resource file to fit low rez.

You might consider a VGA to TV converter. There's one the Averkey
line, which is commonly used by studios and at conventions/shows, etc.
and it works very well to give a quality TV picture from any VGA
source. A VGA can be hooked up simultaneously too. They start at about
a hundred bucks and go up from there.

Mark Simpson
JAM Digital Redondo Beach, Ca.
http://www.integrityonline7.com/jam

4390. Re: Oids

Newsgroup: comp.sys.atari.st
Date: 1998-08-11 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <6qq8u5mhj1@irk.zetnet.co.uk>
Source record: 95511

On 11 Aug 1998 07:46:37 , "AtariMad" wrote:
>> Al Hortons' Computer Dungeon is currently in the middle of a move to
>> Florida, and we'll have to wait until he posts his new address's....
>
>Isn't that annoying, I just get enough online time to take a browse on that
>page and he's on the move.... git :P
>
>> You'd be surprised at how well "likely dead" Atari's can work. Ask your
>> friend to fire it up and see what happens! ;-)
>
>Too true :)
>
>It takes a lickin' and keeps on tickin' :)
>
>I've finally decided on a veloce+ for my STe, it's my birthday present :)
>Falcon speed here I come :)
>If anyones interested, check out TUS (The Upgrade Shop) for details on it,
>I'm sure it'll boost your performance no end, and you get tos 2.6 free with
>it :)
>If anyone has one already I'd like to know, if not, I suppose by this time
>next week I'll be able to tell you if it's worth it or not.

Yes I had Veloce+2 installed about 3 weeks ago and with NVDI 2.5 it
does potter along raaather nicely!

As to review, Jo Connor has done an excellent one in AC#10, well worth
reading and it is everything he says it is.

Trevor

4391. no threads

Newsgroup: comp.sys.atari.st
Date: 1998-08-11 00:00:00 UTC
From: jim <jim@studio9.demon.co.uk>
Message-ID: <35D0A88D.A63ED173@studio9.demon.co.uk>
Source record: 95512

why does this newsgroup no longer 'thread' replies? or is it just me?
replies appear later ... strange

jim

4392. Re: Sting and MiNT?

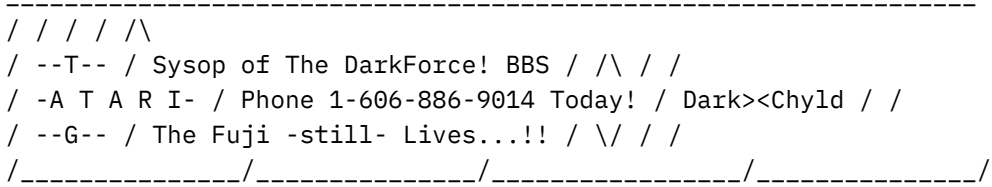
Newsgroup: comp.sys.atari.st
Date: 1998-08-11 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6qq9hmmj1@news.campus.mci.net>
Source record: 95513

->Yo Ron,
->
->I've never been able to get STinG to work with MultiTOS(AES4.10)/MiNT1.1X.X
->on my Falcon. Same results if a boot load single TOS 4.92(also AES4.10).
->Your just butting your head against a brick wall <g>. You'll get a bus error
->every time. This isn't a knock on Peter, he doesn't support MultiTOS, nor
->has he ever claimed to do so. I like using MultiTOS/MiNT1.15.X on my
->Falcon/Nemesis. Sure, MultiTOS is a bit flaky, but I've been able to over
->come all it's minor problems. I used it all the time with STiK/slip when
->I had that account. Of course, who has a SLIP connection these days? Just
->us Net Oldtimers <g>. I did recently setup STinG/ppp for a dude in Seattle
->on his TT for 2 ISP's including NEWSie/CAB. I've never used a TT in person
->before, but it's a real nice machine. It's always a learning experience.
->It took about 3 hours. Had to debug auto folder, HSModem prg's, use correct
->modem port for a 28k8 modem and "Optimize" STinG for max downloads.
->All of this makes me appreciate what it takes for someone to become Net
->aware with our Atari machines. It took his knowledge of his TT and my Net
->experience to get everything working correctly and now it does great <g>.
->I'm sure most just give up. If some one needs help in your area to get on
->the Net with an Atari, please help if you can. It's a rewarding experience.
->We use these Atari's everyday, so there's no reason to buy a cheap PC just
->to get on the Net.
->---
->CU,
->
->Charles

Thanks for the confirmation, Charles. I spent quite a bit of time trying
to get STing to work with those various setups. I'm very happy with my
current STing setup under both singleTOS and Neodesk/Geneva. There are
several Atari users in my area, but sadly, none of them are as "active"
as I am, although I'm constantly encouraging them. I've offered numerous
times to help them get on the 'Net, but they seem to be satisfied with
calling my BBS <smile>.

PC's? We don't need no stinkin' PC's!!! <lol>

See ya later...



_____\/

4393. Re: POPGEM, AV Server & other problems

Newsgroup: comp.sys.atari.st
Date: 1998-08-11 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6qqa6omj3@news.campus.mci.net>
Source record: 95514

On 10 Aug 1998 21:27:38 , Katherine L Ellis wrote:
->POPGEM just look for the environment variable AVSERVER. Is AVSERVER
->defined anyweher in your setup? Does aftp work well if you drag and
->drop files on the trashcan or some windows directory?

Yes, Neodesk/Geneva supports the AV_SERVER protocol. I've got it setup
as well, but it still crashes... ;(

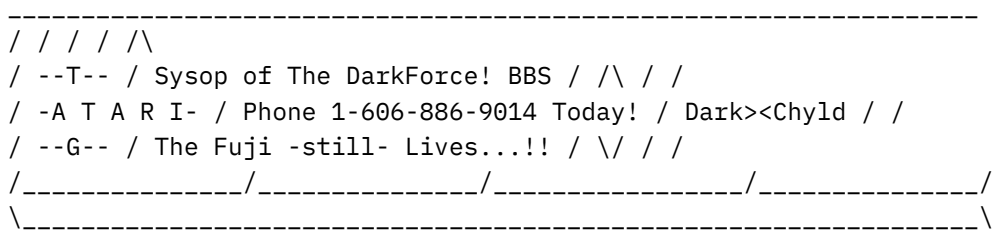
In GEM.CNF, you'll find the line:

setenv AVSERVER=NEODESK

and you pick "Use Neodesk for AV Server" from a dropdown menu...

->Well, here I just followed the STIK way of doing. It just happened
->that it worked here under Gluestik.
->Then I tested under Magi and sting. It all worked fine.
->the only one left is geneva. So either geneva has a prob (which I
->doubt) or that you didn't set them correctly.. I don't know..
->singletos/mint/magic work fine under stik/sting and mintnet/gluestik.
->If more people would confirm that under geneva. A fix might be worth a
->try.

I'm confirming! ;-)



4394. Re: POPGEM, AV Server & other problems

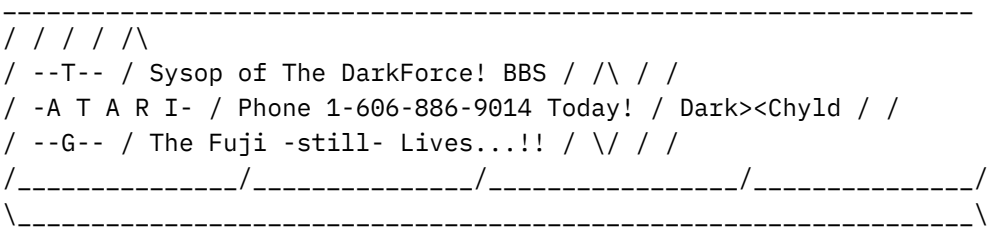
Newsgroup: comp.sys.atari.st
Date: 1998-08-11 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6qqa9umj4@news.campus.mci.net>
Source record: 95515

On 11 Aug 1998 07:34:53 , Jo Even Skarstein wrote:

->Have you set the environment-variable AVSERVER? It should contain the
->AES-name of your application, e.g. 'AVSERVER=NEODESK'.
->
->Also, STiNG has some problems under Geneva due to a missing AES-call.
->I don't know if this is fatal though, as I have never tried STiNG
->under Geneva.

Hi Jo...

STing works very well under my NeoDesk/Geneva setup. What problem (and
AES call) does it have? Thanks! ;-)



4395. I can bring atari European Items for the Las vegas show

Newsgroup: comp.sys.atari.st
Date: 1998-08-11 00:00:00 UTC
From: patrice MULLER <atari.fr@wanadoo.fr>
Message-ID: <6qq9eioss1@platane.wanadoo.fr>
Source record: 95516

```
what i have for trade:
-CDAR 504 (with electronical problem: the door can't open) very good shape
-atari 1029 printer
-PCF 554 drive for PC new in the box
-atari XC12 tape recorder
-atari sign with lights inside: Grey and labelled ATARI on it and fuji logo

i'm looking for atari pong, super pong pro c200, and c202, video pinball
brown, 835, video music
xc1411, ps3000
```

4396. Re: What happened to Computer Dungeon?

Newsgroup: comp.sys.atari.st
Date: 1998-08-11 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6qqakmmj5@news.campus.mci.net>
Source record: 95517

On 11 Aug 1998 18:53:59 , mstulir@geocities.com wrote:

->Does anyone happen to know what happened to Computer Dungeon. They were
->based in the Chicago area. Their web site had a note from June that they
->were moving to the west coast, and they would be posting a new site address
->soon. However, I happened to check their site today, and it has been taken
->offline.
->
->They are one of the better (remaining) dealers of Atari stuff, and I sure hope
->that they aren't closed for good. Has anyone heard anything.

Not to worry, Al Hortons most excellant Computer Dungeon is just in the
middle of a move to Florida. (thats what he told me, never heard abou the
West coast thing).

Anyways, per my last coversation with Al, he said he would post a message
here once he completed the move and re-opened! ;-)

____
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

4397. Re: What happened to Computer Dungeon?

Newsgroup: comp.sys.atari.st
Date: 1998-08-11 00:00:00 UTC
From: aa778@cleveland.Freenet.Edu
Message-ID: <6qqbhsrd1@pale-rider.INS.CWRU.Edu>
Source record: 95518

Al Horton moved to Florida. He told me in June that he
would decide later in the year if he wanted to re-open the
Dungeon. If he did he would do it before X-mas.

--
IBM OS/2 Warp 4.0 - WinNT 4.0 Fred Horvat
Win95 - Win98 - MagiC 5.03 Free-Net Atari Portfolio Sigop
Compuserve ID : 104020.3022@compuserve.com Atari Classic/LYNX/Jaguar gamer

4398. ST repairs / emulator questions

Newsgroup: comp.sys.atari.st
Date: 1998-08-11 00:00:00 UTC
From: Kevin Wade <kwade@globalnet.co.uk>
Message-ID: <6qqd63$1kv$1@heliodor.xara.net>
Source record: 95519
Cross-posted to: abg.atari,comp.sys.atari.st

Can anyone help me with these questions?

I have an Atari 1040 STE that is fitted with both TOS 1.62 & TOS 2.06 but my machine no longer works. Having read about some of the emulators available, it seems that in order to run these, I would need a dump file of a TOS, but this seems impossible to do with a dead Atari. Has anyone got any suggestions?

Also, does anyone know if there are any places that would still repair an Atari ST?

Any information would be greatly appreciated.

Thanks.

4399. Re: POPGEM, AV Server & other problems

Newsgroup: comp.sys.atari.st
Date: 1998-08-11 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6qqclqdsj1@roch.zetnet.co.uk>
Source record: 95520

On 11 Aug 1998 20:35:49 , DarkChyld [Ronald J. Hall] wrote:

> I talked to Kellis in IRC and let him know that
^^^

Uh? Katherine Ellis is a lovely young lady and writes some beautiful
progs.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

4400. Re: http headers & CAB 2.7

Newsgroup: comp.sys.atari.st
Date: 1998-08-11 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <35d0bc9e.0@athena.netset.com>
Source record: 95521

In article <6qo0oe$7l4@news2.tds.net>,
Terry & Karen Ross <tross3@hamtel.tds.net> wrote:
>I've been experimenting with the demos of CAB 2.7 and The Light of
>Adamas, trying to determine which one best suits my (our) needs.
>
>Overall, I prefer CAB 2.7 (while acknowledging the areas where TLoA
>edges it out. However, I note two things. One is significant since
>Karen does so much research online, the other is more a curiosity.
>
> 1: Adamas displays my Geocities counter. CAB 2.7/
> CAB OVL 1.3008b/STinG 1.15 still only display "0000" (curiosity)
> 2: Adamas displays the NAIL search results. NAIL is an archive
> retreival system at the US National Archives (
> http://www.nara.gov). CAB 2.7/1.3008b/STinG 1.15 retreives the
> pages (which is better than 1.5 & 2.01 did), however, the page is
> sent by a CGI program as "STANDARD.TXT" and CAB displays the
> source code. Adamas formats it properly as an HTML page. One
> thing to note on this comparison is that I tested with Adamas
> about four days ago, and just tested with CAB yesterday - NAIL
> was down for system maint. yesterday, so maybe they changed
> something.
>
> Incidently, I can display the page simply by saving it with an
> .HTM extender & then loading it from disk... all the links work.
> But I have to do this with _every_ page accessed.
>
> Anyone have any ideas how I can get CAB to recognize the header
> properly & disregard the .TXT extender?
>
>Thanks,
>
>Terry
>--
>
>
>http://www.geocities.com/SiliconValley/Peaks/6320/
>The 'X-Files' ain't real life folks, sorry... To paraphrase Descartes:
> SUM ERGO COGITO

Email with the exact URL's and I'll see what I can find out.
And some example data please.

Dan Ackerman
aka. baldrick@netset.com

4401. Re: ST repairs / emulator questions

Newsgroup: comp.sys.atari.st
Date: 1998-08-11 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6qqg12egv1@roch.zetnet.co.uk>
Source record: 95522

On 11 Aug 1998 22:18:37 , "Kevin Wade" wrote:
>
>Can anyone help me with these questions?
>
>I have an Atari 1040 STE that is fitted with both TOS 1.62 & TOS 2.06 but my
>machine no longer works. Having read about some of the emulators available,
>it seems that in order to run these, I would need a dump file of a TOS, but
>this seems impossible to do with a dead Atari. Has anyone got any
>suggestions?
>
>Also, does anyone know if there are any places that would still repair an
>Atari ST?

for the best repairs/mods by an honest guy who runs his own small outfit
ring the upgrade shop on 01625 503448
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

4402. Re: Oids

Newsgroup: comp.sys.atari.st
Date: 1998-08-11 00:00:00 UTC
From: AtariMad <atarimad@zetnet.co.uk>
Message-ID: <01bdc576$9d7efd40$bc28f7c2@k2>
Source record: 95523

> Personally, I doubt that it will even work on an emulator. FTL used a
very
> tough copy protection scheme which, as I recall from Dave Small's

I remember them, that swish logo on Dungeon Master and Chaos Strikes Back.
I never could back up those bloody disks :)

> explanation, involved formatting the disk in a way that cannot be
> reproduced by a regular floppy drive.

That'd explain why then :)

> Dan Wilga Tel/Fax: (413) 532-2434

BTW, Geneva & Neodesk are cool, can't live without em :)

AM.

I think therefore I AM.

4403. Re: NEWSIE corrupting Harddisk ?

Newsgroup: comp.sys.atari.st
Date: 1998-08-11 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6qqg9fegv2@roch.zetnet.co.uk>
Source record: 95524

On 11 Aug 1998 18:57:52 , Martin Tarenskeen wrote:
>Does anyone recognize the following phenomena:
>I have a program called "Diamond Edge" to analyze, optimize, and/or
>repair harddisk partitions, to retrieve lost files, etc.
>
>Now I have noticed that everytime, after I have used Newsie to read
>newsgroups and e-mail, Diamond Edge reports to me that there are some
>"lost clusters" on my harddisk. Edge can easily repair this, but it
>kind of makes me nervous anyway.
>
>I would like to know if there is anyone else who can reproduce this
>problem on his system. I'm wondering if there is something wrong with
>NEWSIE (I haven't found this problem with other programs) or that
>maybe I should look for a better Harddisk driver ?

yes i get the same it is usually the log file which does this
it worried me at first but i have been ignoring it for about
six months now with no big problems
kevin
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

4404. Atari STuff For Sale

Newsgroup: comp.sys.atari.st
Date: 1998-08-11 00:00:00 UTC
From: Don Schoengarth <dons@qnet.com>
Message-ID: <35D0649B.D67B4C77@qnet.com>
Source record: 95525

All of the following must GO!! The wife says it goes or I go!!Not leaving ATARI just reducing my collection. Make me a offer on individual items or a group of items. All will be tested before shipping to buyer.Buyer PAYS SHIPPING COST. I didnt think I had so much

stuff right now it fills my computer rooms floor 12'X15'. If anything has a box it will be shipped with the product. If you have any questions please fill free to contact me at atari_computers@hotmail.com
To all that had to download this message I am sorry... :(Will consider all offers .Maybe even a trade or 2..
BTW Im in Southern California Area..

Atari ST Computer Hardware

I have a load of Atari ST STuff for sale.

Mega ST 4meg,tos1.4(rainbow),keyboard,power cord,manual
1040 STf 1 meg,powercord,good condition,manual
520 ST 1meg,micro-time ST clock ,power brick,cover,good condition,manual

(3)SM124 Atari monitors(Mono)
(2)SC1224 Atari monitors(Color)
(5)Atari mouse
(3)SF354 Single side drives,power supply
(1)IB Drive 5.25" floppy drive
(4)Floppy drive cables
(2)Monitor master
(1)Drive master
(1)Blitz Cable
(1) 50pin SCSI cable
(1)External NEC CD ROM Drive,power supply
(1)520 ST power brick
(1)14.4 fax modem(cardinal)
(1)Micro-Time ST clock (pcboard)
(1)ICD FA*ST (under monitor case) will house 2 SCSI drives **CASE AND POWER SUPPLY ONLY**
(1)Monster Stereo Cartridge
(2) WICO Joysticks
(1)Kraft Joystick

ST Software

Misc. START magazine Disks

TIME WORKS Software
Data Manager

(2)Word Writer
Word Writer Dictionary
Partner ST
Partner ST Thesaurus
Desktop Publisher (7 disks)

MichTron Software
Hyperfont with manual(book)
GfA Basic with manual
(2)GFA Basic 3.0 with manual
DevpacST with manual(book)
GFA Basic Book with manual
Mud Pies(game)
Time Bandits
Match Point
Space Shuttle II
Eight Ball

Misc Games and Programs

Atari system disk
(3) Atari ST Language disk
Flash 1.4
Flash 1.6
Cyber Sculpt
Battle Zone
E-ZCalc
Unispec1.11
Cartoon Design Disk
Bentley Bear Spelling Bee
Bentley Bear Magical Math 1
Donald Ducks playground
(2)Winnie the pooh in the hundred acre wood
Typeing Tutor Word Invaders
Dungeon Master
Test Drive
Fraction action
Math wizard
All About America
Sky Fox
Print Master Plus
Print Master Art Gallery1
ExtenDOS Pro ver2.1
Warp 9
Personal Money Manager
Integrated Spreadsheet
Easel/ST
Turbo ST
Time Link
Thunder
Degas Elite

J-Disk
Dialog Box Constructor
Copy II ST
Diamond Back II
Revolver
Universal item selector
Universal item selector II
Home Accountant
STUN Runner
Star Wars
Empire Strikes Back
Return of the Jedi
ST Star raiders
Dragons Lair
S-D-1
World Games
Mean 18
Aussie Joker Poker
Silent Service
Tetris
The Black Cauldron
Ninja Mission
Renegade
Karate Kid part II
Sundog
Alternate Reality the city
Leader Board
Space Station
ST Karate
221 b Baker ST(demo)
Artic Fox
Gato
Where Time Stood Still
Gauntlet II
Gauntlet
Police Quest
Falcon
Sorcerer
The Bards Tale
Chessmaster 2000
Star Fleet
Castle Warrior
Championship Wrestling
Ivan Hoe
Eye of Horus
hole in one golf
Strip Poker
Thai Boxing
Pirates of the Barbary Coast
Golden Path

Battlehawks 1942
Metal Masters
Alants
Red Alert
High Roller
Joan of Arc
Leisure suit larry"looking for love"
Spectrum 512
Cyber Studio CAD-3D 2.0

ST Books
ALL BOOKS .50-$1.00 PLUS SHIPPING
GFA Draft Plus
(2) GFA Basic
(2) GFA Basic 3.0
GFA Basic Book

ABACUS Books

PEEKS & POKES
(2)ST BASIC TO C
TRICKS & TIPS
ATARI ST
ATARI ST INTERNALS
ST DISK DRIVES IN AND OUT
GEM PROGRAMMERS REFERENCE

COMPUTES ST PROGRAMMERS GUIDE
M68000 FAMILY REFERENCE
680x0 programming by example
68000 Assembly language

Misc
ANTIC MAGAZINES
ST LOG
ANALOG MAGAZINE

If you are looking for a certain magazine let me know I have almost all
Antics Starting at issue #3

4405. Re: no threads

Newsgroup: comp.sys.atari.st
Date: 1998-08-11 00:00:00 UTC
From: osian@zetnet.co.uk
Message-ID: <6qqi1a$eu3$1@roch.zetnet.co.uk>
Source record: 95526

On 11 Aug 1998 21:24:45 , jim wrote:
> why does this newsgroup no longer 'thread' replies? or is it just me?
> replies appear later ... strange

I think it's probably an option in your reader as opposed to the
newsgroup itself.

--
Chris Simon osian@zetnet.co.uk ! ! !
http://www.users.zetnet.co.uk/csimon/ ! ! !
! ! !
** Beware of a bearded man with a spoon up his nose ** ! ! !

4406. Re: Who'll buy Milan?

Newsgroup: comp.sys.atari.st
Date: 1998-08-11 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <eb4A1.363$zT2.1042249@news4.mia.bellsouth.net>
Source record: 95527

That's why Atari isn't around anymore, but you can't blame the
company. With limited resources, the only thing they could have done
was join the PC bandwagon. It takes a lot of money to develop new
machines. They tried to make the Falcon unique. When they had the
edge with the ST, they had an 8mhz machine with a color display when
the rest of the industry was still at 2 or 4.77 mhz and a mono monitor
for the same price. When they introduced the Falcon, 33 and 50 mhz
machines were the norm. To gain an advantage, a minimum of a 60mhz
040 chip should have been used and that was in 1993. My concern is
why spend $800 bucks on a 40mhz machine when I can get a 200mhz
pentium, run DOS and use one of the ST emulators for $500.

Then again, WHY NOT

BTW: Why don't you like the Falcon.

B.P.

On 11 Aug 1998 03:34:39 , "R. V. Gronoff" wrote:
>
>
>IMHO, they should have built the Milan around a PowerPC at 200Mhz at least
>to make a comfortable machine for the present user. Otherwise, a second hand
>PowerMac+MagicMac sounds like a better solution.
>
>This was the problem with the Falcon: already outdated when it appeared on
>the market (after huge delays).
>
>RG
>
>(Don't flame me: I've used a ST for 5 years and had a good time learning
>music composition with it, then a MKX Falcon - which I consider the
>crappiest buy in my whole life !)
>
>
>.

WARNING: All unsolicited SPAM will get a a complimentary WAV file and
a really neat picture of a can of SPAM in return every day
for the next month.

SPAM the SPAMMERS!!!!!!!!!

Remove the NOSPAM to reply by e-mail

4407. Re: NEWSIE corrupting Harddisk ?

Newsgroup: comp.sys.atari.st
Date: 1998-08-11 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <35d0544228deac0@HORMEL.unix.dsoe.com>
Source record: 95528

on 11-08-98 Martin Tarenskeen wrote:

>Now I have noticed that everytime, after I have used Newsie to read
>newsgroups and e-mail, Diamond Edge reports to me that there are some
>"lost clusters" on my harddisk. Edge can easily repair this, but it
>kind of makes me nervous anyway.
>
>I would like to know if there is anyone else who can reproduce this
>problem on his system. I'm wondering if there is something wrong with
>NEWSIE (I haven't found this problem with other programs) or that
>maybe I should look for a better Harddisk driver ?

I was plagued with this NEWSie problem, too. The corruption occured under STiK/ICD Pro and STinG/HDDriver, so it had nothing to do with the hard-disk driver. Somehow the corruption was caused by NEWSie interacting with my specific ISP.

Another problem, besides the lost clusters, was that my default.grp file routinely got trashed. To 'live' with these problems, I changed NEWSie's offline path to another, less important partition and backed-up the default.grp file on a regular basis. Ultimately the only cure for these anomalies was for me to change newsreaders: under FireNews/Babel and Okami/NEWSwatch, disk corruption of any kind simply doesn't occur.

Like you, though, we're exceptions to the rule -- the vast majority of NEWSie users don't experience disk corruption problems.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

4408. Problems with CAB v 1.5

Newsgroup: comp.sys.atari.st
Date: 1998-08-11 00:00:00 UTC
From: frankie@des5000.demon.co.uk
Message-ID: <902878445.3430.0.nnrp-06.d4e473f6@news.demon.co.uk>
Source record: 95529

Hello everyone,

I would desperately need some help from the CAB specialists among you .
I am using CAB v 1.5 with its own CAB.OVL file, together with STiK v 1.12.
My hardware setup is as follows :
Atari 520 STFM, TOS 1.4, 2.5 Mb of RAM.
No Hard drive (probably contributes to my problems)
1024 Kb Ram disk as drive M
Motorola 3400 modem @ 28,800 bps.

Now for my problems :

Sometimes CAB works fine, but when I download multiple web sites in one
session, or one very long web site then things start to happen.
The most common problem is me getting the dreaded bombs and the well
known proverbial crash.
Sometimes on quitting CAB I get a whole row of bombs and the system jams up.

It also looks like the program goes round in circles before it displays anything,
I always see it is loading the same size of data (or is that a coincidence ?).
When I used a dialog box during loading it displayed errors almost
constantly, the most frequent ones being #147 and #148 (what are they ?)

Then for the cache : My setup is as follows : Image cache 2560 Kb maximum,
keep free 256 Kb, Internet cache drive M, folder 'WWWCACHE', 2 Mb
maximum, keep free 1 Mb.
After using CAB and looking through the cache on the ramdisk (CAB fills
WWWCACHE on boot up with folders named A-Z), there is hardly anything
in there (if anything at all), I thought CAB dumped everything you downloaded on your
hard drive (ramdisk in my case).

Finally : How could I improve and enhance the graphics (certain monitor,
graphics card or what ?), atm I work in med resol. ie.640X200 pixels.

Well, I hope someone will have the courage to go through my essay and
help me solve some of the problems.
I realise I should get a hard drive ASAP, but until then I think some problems
could be solved.

I usually hate to admit defeat,or has the time come to upgrade to a PC
(I mustn't think of it).

Any help will be gratefully appreciated.
Thanks,
Frankie.

4409. Re: Problems with CAB v 1.5

Newsgroup: comp.sys.atari.st
Date: 1998-08-11 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <35d0d877.0@athena.netset.com>
Source record: 95530

In article <902878445.3430.0.nnrp-06.d4e473f6@news.demon.co.uk>,
Frankie Deschacht <frankie@des5000.demon.co.uk> wrote:
>Hello everyone,
>
>I would desperately need some help from the CAB specialists among you .
>I am using CAB v 1.5 with its own CAB.OVL file, together with STiK v 1.12.

Which CAB.OVL are you using?

Also for an explanation of error numbers from the CAB.OVL check
either the documentation in the archive or from the version on my page.

http://www.netset.com/~baldrick/ovl.html

4410. Re: POPGEM, AV Server & other problems

Newsgroup: comp.sys.atari.st
Date: 1998-08-11 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <35d070c6aacce0@HORMEL.unix.dsoe.com>
Source record: 95531

on 11-08-98 DarkChyld [Ronald J. Hall] wrote:

> Had the same problem. As you know, I'm using Neodesk and Geneva as well
> (latest versions), and I followed the instructions (as you did) to the
> letter, putting those 3 lines in DEFAULT.CFG, and already having Neo/Gen

While trying POPGEM 1.0, I noticed that 'those three lines' must be in
the dial.scr instead of the default.cfg. They should be viewable in
STinG's dialer under 'Environment'. Or am I wrong here? I can't say for
sure because v1.0 never worked with my POP server. Initially, though, I
had the three lines defined in default.cfg, and POPGEM didn't see them
(errors).

<< Neil >

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

4411. Failed Drive...

Newsgroup: comp.sys.atari.st
Date: 1998-08-11 00:00:00 UTC
From: dave.lee@ftn.org
Message-ID: <4b6_9808112056@tor250.org>
Source record: 95532

Perhaps someone with experience might have the answer for me about
a Segate ST11200N SCSI 3.5 full hieght Hard Disk Drive that
will not allow me to access the partitions when I re-boot with
either ICD or HDDRIVER, the controller reports that the drive is
on the chain but no partition information is shown. When I try an
IDCHECK, it is reported on the chain. But when I try to access the
drive to either format or write partition information, the drive is
not shown as available. I normally use ICD 6.5.5 and have tried 3
different versions of HDDRIVER and a couple of different versions
of AHDI and the only error that has been reported back is....
Sense Code $04 I have noticed that it takes quite a long time
for this drive to report that it is ready (the LED stays on for
a long time when first powered up). Am I to assume that the
controller is faulty and this drive is now land fill? Thanks.

dave.lee@ftn.org	TTTTTT AAA FFFF	TAF ONLINE BBS
Toronto, Ontario	TT AAA FF	and EMC of the
1 (416) 421-8999	TT A A A FFFF	TORONTO ATARI
AtariNet 51:5/0	TT AA A AA FF	FEDERATION USER
FidoNet 1:2424/823	TT AAA A AAA FF	GROUP in CANADA

4412. Re: mod to wav? Why?

Newsgroup: comp.sys.atari.st
Date: 1998-08-11 00:00:00 UTC
From: Richard Rives <76031.1247@CompuServe.COM>
Message-ID: <#NYeggZx9GA.221@ntdwwaaw.compuserve.com>
Source record: 95533

I know this is not a complete answer but I do recall a utility that would extract the audio from a MOD file to a WAV or AIF or AVR.

I'll take a look.

Regards,

Rich

4413. Re: ICQ for StiNG?

Newsgroup: comp.sys.atari.st
Date: 1998-08-11 00:00:00 UTC
From: marillat@alpes-net.fr
Message-ID: <a165e80890B802A1.55@nest.ftn>
Source record: 95534

Hi Peter,

Le 9 Aug 98 ï¿½ 13:14:34, Peter ï¿½crivait :

>> I've heard that there is an implementation of ICQ for MiNT. How
>> about one for StiNG?
>>
>> I have several PC owning friends who're on ICQ and they keep asking
>> if I will be getting on it.
>>
>> Anyone know anything?
PR>
PR> Christian Anderson volunteered to write a client, but Mirabilis
PR> refused to provide the information required for it. I do not know if
PR> he is still interested, but I wrote him an e-mail telling him about
PR> the MiNT version. In case he won't do it anymore, why don't you start
PR> porting it ;-)

If somebody is interested get a look at:

http://www.student.nada.kth.se/~d95-mih/icq/
and for a Mint version:

ftp://ftp.funet.fi/pub/atari/piwo-mint/Netapps/micq.tar.gz

Bye, Peter
Christian

Via *FIST* v2.57A beta Gate on alpes-net.fr (90:802/1.55)

4414. Re: New Base 64 encoding

Newsgroup: comp.sys.atari.st
Date: 1998-08-11 00:00:00 UTC
From: <>
Message-ID: <35d03551.0@news.ptw.com>
Source record: 95535

On 11 Aug 1998 07:56:03, Charles Silver wrote:
>
>Yo Dennis,
>
>As Terry May reported, UUD can cause some problems, so just use MUNPACK.ttp
>when possible. All your astronomy pics will be fine unless your looking for
>a "Man on Mars" <g>. It's all there in the NEWSie stuff... Ahhh, I keep the
>"nasty file" to respond to spammers :) Hope they're having fun with it!
>---
>CU,
>
>Charles

YoYo Charles, I checked the disk that had been sent to me and
guess what, I found that everything on it had been moved over to
my hard drive and there's nothing but the UUD.TTP file.

Ever get that Up & Down feeling? ;}

Bishop Telescope Fund	Akumaizer Cattery	E-mail List Owner
470 20th ST West #23	Japanese Bobtails	Dahlia-net
Rosamond,Ca.93560	Home Rasied JBT's	Canna-net
starlord@ptw.com		Astronomy/SIAR-L

4415. Another silly question...

Newsgroup: comp.sys.atari.st
Date: 1998-08-11 00:00:00 UTC
From: Prince Corum <corum@sasquatch.com>
Message-ID: <6qr3a9$ig3$1@news.sasquatch.com>
Source record: 95536

I've been out of STs for so long that I don't remember these things...

Is the SF314 single or double-sided? I don't know because when I had my old 1040STf there was a double-sided drive built-in, and the external floppy I had was aftermarket, so thusly I have no model #s to refer to.

Can anyone help me with this? Does the "SF" stand for "single floppy"?

Thanks!
Louis

4416. Frank Charlton's Back Online!

Newsgroup: comp.sys.atari.st
Date: 1998-08-11 00:00:00 UTC
From: Clair Shaw <Clair@shaw1.demon.co.uk>
Message-ID: <9VFRCLA4mB01Qwyi@shaw1.demon.co.uk>
Source record: 95537

In case you haven't got AC#10 yet (which is quite good) - Tach's back
online at frank@adlib.netkonect.co.uk
--
Clair Shaw (Alias: C|D|S or CDS) | /------|_____ /---\ | /------------------\
Mailto:Clair@Shaw1.demon.co.uk | | /----| \ | | | | |The Funny Comment |
WWW: http://www.shaw1.demon.co.uk | Delete .NO.SPAM.HERE | |here has gone on |
ICQ: 1043359 | | ___To Reply || | | | |strike. Back soon!|
Pager:1043359@pager.mirabilis.com | ______|______/ ___/ | \------------------/

4417. Where I can get image editor (ie Degas or Canvas)

Newsgroup: comp.sys.atari.st
Date: 1998-08-12 00:00:00 UTC
From: Paul Mann <mannp@globalnet.co.uk>
Message-ID: <6qt0bmaer1@heliodor.xara.net>
Source record: 95344

Does anyone know where I can get a copy of any of the following:

Degas Elite
NeoChrome
Canvas

etc... please?

And can you get a copy of UVK as well?

Paul Mann

(Personal reply please)

4418. Re: http headers & CAB 2.7

Newsgroup: comp.sys.atari.st
Date: 1998-08-12 00:00:00 UTC
From: tross3@hamtel.tds.net
Message-ID: <6qt264$4tn@news2.tds.net>
Source record: 95345

On 12 Aug 1998 05:46:20, Charles Silver wrote:
>On 11 Aug 98 21:50:22 GM, Dan Ackerman wrote:
>>In article <6qo0oe$7l4@news2.tds.net>,
>>Terry & Karen Ross <tross3@hamtel.tds.net> wrote:
>>>I've been experimenting with the demos of CAB 2.7 and The Light of
[snipped]

>Yo Dan and Terry,
>
>I had the same results as Terry when I did a NAIL search using CAB v2.71/
>CAB.OVL v1.3008. The search results came up in source code. Just follow
>the links till you get to "nail search". What was *very* curious was the
>link to "Browser requirements". It listed ADAMAS as a successfull browser
>and CAB v1.5 as unsuccessfull. How on earth did they get that info???

Guess :) - I've advised them of the problem with CAB 2.7, still
waiting for a reply.

>Not bad for a gov site. Very usefull for political/history buffs...
>---
>CU,
>
>Charles

Terry
--

http://www.geocities.com/SiliconValley/Peaks/6320/
The 'X-Files' ain't real life folks, sorry... To paraphrase Descartes:
SUM ERGO COGITO

4419. Syquest 44MB drive in external case w/power supply & 2 cartridges $75

Newsgroup: comp.sys.atari.st
Date: 1998-08-12 00:00:00 UTC
From: tj@oro.net
Message-ID: <tj-1208981514520001@i367.oro.net>
Source record: 95346

Will work with any SCSI based system including an Atari if you have the
Link or otehr SCSI adapter.

Tom

4420. Re: Who'll buy Milan?

Newsgroup: comp.sys.atari.st
Date: 1998-08-12 00:00:00 UTC
From: dipching@ping.be
Message-ID: <35d20e482935751@ping.be>
Source record: 95347

on Wed 12-08-98 20:42 Martin "Nightowl" Byttebier wrote:

>Do I miss something here? No CD-ROM access? AFAIK the Milan is equiped
>with a 24 or 32 speed CD-ROM.

You definitively do miss something:
I'm talking about Media access, not about the CD-ROM drive itself !
I also own an ultra Plextor SCSI 32 speed CD-ROM on one of my TTs.

The topic is to be able to access a whole bench of interactive data
which other computer users are able to access ... Don't say you didn't
understand me ! Everyone here is aware of the great frustration it is.
When your little boy will be in age to look at the games shelves in
the shops, he will ask you very soon to buy some educative or game
CD-ROM and at this time ... don't expect me to tell you the story.

>BTW: Who needs a Milan to play games?

Anyone with any computer needs at some moment to play ... hm ... well,
I think ... :)

>Informative,educative and culture can be found on the Internet.

I suppose you are joking here Martin ... yourself don't access so much
the net (www) to such purposes ..... You said it was too slow !
I suppose you know the differences between internet encyclopedia
access and CD-ROM encyclopedia access ?!

Don't go blind Martin ... these things really exist you know ;)

Jo
--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

4421. POPGEM 1.5 is out.

Newsgroup: comp.sys.atari.st
Date: 1998-08-12 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.96.980812185327.26694A-100000@usr08.primenet.com>
Source record: 95348

Please, people having prob with previous version. Try this one.
What's new? nothing really, just bug fixes for more POP server type.
mime and uudecode done automatically.
Last email titles shown at first "Connect Server"
Updating for each email when "fetching headers"

Yes popgem is a gem POP3 client. (to get email what).
The program is very basic, but is very wide. So you have total control
over your email and your system.
Once again, a decent desktop and a multitasking OS needed.
Dan wilga. IF neodesk doesn't support all the av-messages. Do you plan
to do so for next release? or is geneva/neodesk a dead issue?

As for the env variable for stik/sting. I don't know what to say.
I used the way STIK does. It worked for gluestik as well.
Then when I tried sting. I noticed I had to use another file to set
them up. At this point, If sting doesn't recognize the env variable.
Well I can't get any further. Just got to mess with sting. I got it
working. Even under magic/sting. So the STIK method seems to be sting
compatible. (maybe up to some extent).
I worked on it a lot. Will keep on.
Now you to try.
Thanks.

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

4422. Re: Linux or Minix on Atari Mega ST4?

Newsgroup: comp.sys.atari.st
Date: 1998-08-12 00:00:00 UTC
From: inorton_badrul@hotmail.com
Message-ID: <6qt7r4$3bu$2@plug.news.pipex.net>
Source record: 95349

On 13 Aug 1998 00:23:33, "bram" wrote:
>Is it possible to run a UNIX/POSIX-variant on an Atari Mega ST4 with 1MB?
>If so, where do I get the stuff to do so?
>
>Bram
>Belgium
>
>
>
>.
Hi there

I dont think you can run linux, unfortunately you need:

68030 cpu (TT, falcon or pak/68)
FPU (math co-processor)
4mb of ram
and about 100mb of hard drive space,

keep looking though as linux normally runs on anything, i had a 8086 laptop with minix 2.0.0,

i am looking too, i have a falcon though.

:)

ian norton

inorton_badrul@hotmail.com

4423. Re: Lose your User Group newsletter to

Newsgroup: comp.sys.atari.st
Date: 1998-08-12 00:00:00 UTC
From: inorton_badrul@hotmail.com
Message-ID: <6qt812$3bu$3@plug.news.pipex.net>
Source record: 95350

```
On 12 Aug 1998 16:04:50, Nick Ripley wrote:
>On 12 Aug 1998 02:46:16 , John S. Gray wrote:
>>Here's a chance to get your Atari-related article in print. OK. we're all
>>volunteers here, and nobody gets paid.
>>
>>However, if your Atari User Group is down to 3 survivors meeting in in a
>>basement rec room, and your club newsletter last published in 1995, you
>>might have wanted to write something, and never got the chance.
>>
>>Four Atari User Groups are pooling editing/publishing resources to put out
>>a combined issue for September 1998. I am the hapless senoir editor for
>>this issue, and I am extending this invitation to the on-line community to
>>see if there is any response.
>Sounds like a great idea!
>
><--snip-->
>>
>>So, if you have an idea for a software review, a story about a crash and
>>recovery, or even an ornery bit of opinion, send your requests and general
>>intentions to me, John S. Gray, at:
>
>John, if you have Papyrus, check out
>http://www.iipmail.demon.co.uk/ATARI.HTM
>
>CAUG (Coventry Atari Users Group) produce a bi-monthly newsletter, (i'm
>the editor), a copy of the August 1998 edition is available there.
>
>If you require an RTF version, please e-mail me.
>
>
>regards Nick
>.
Hi,

im an accomplished html author, would you like an on-line version?

inorton_badrul@hotmail.com

ian norton
```

4424. Re: POPGEM, AV Server & other problems

Newsgroup: comp.sys.atari.st
Date: 1998-08-12 00:00:00 UTC
From: rcollins@freenet.columbus.oh.us
Message-ID: <6qtc9u$s4s@login.freenet.columbus.oh.us>
Source record: 95351

DarkChyld [Ronald J. Hall] (thechyld@pcc-uky.campus.mci.net) wrote:
: On 10 Aug 1998 21:27:38 , Katherine L Ellis wrote:
: ->POPGEM just look for the environment variable AVSERVER. Is AVSERVER
: ->defined anyweher in your setup? Does aftp work well if you drag and
: ->drop files on the trashcan or some windows directory?

: Yes, Neodesk/Geneva supports the AV_SERVER protocol. I've got it setup
: as well, but it still crashes... ;(
:
: In GEM.CNF, you'll find the line:
:
: setenv AVSERVER=NEODESK
:
: and you pick "Use Neodesk for AV Server" from a dropdown menu...

The AVSERVER=NEODESK needs to be set in NeoDesk 4.05 under environment settings.

You must also ensure that GEM.CNF is on the root directory of the boot drive when running Geneva 1.06. This will also clear up the problem of not seeing the RSC files with some programs.

You might need to reinstall the Geneva programs and some of your RSC file direct from the original disk. Try activating your HD's write verify when installing software to prevent errors.
--
Raymond Collins	Ohio State University
Collins.197@osu.edu	Neuropathology
rcollins@gcfn.org	Research Assistant

4425. Re: Newbie, dumping software to ST?

Newsgroup: comp.sys.atari.st
Date: 1998-08-12 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6qtvdi$lc9$1@news2.isdnet.net>
Source record: 95352

Chris Kruiper a crit dans le message
<01bdc5ed$37993370$332d15ac@tonta000067>...
>Hi Gabriel,

<snip>

there are also tools for the pc....I'm not sure what they are
>called...something like stdisk. (I've it at home, so maybe I can put it in
>this newsgroup)...

It's ST2Disk, by Pascal Novak, and as far as posting binary attachments in
this group, you most certainly cannot.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

4426. Re: ImageCopy 4.2b2

Newsgroup: comp.sys.atari.st
Date: 1998-08-12 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35d224423959baf9@lvdi.net>
Source record: 95353

On Mon 10-08-98 09:21, Neil scribbled:

>BTW, I remember GEM-View's conversion dialog having a setting for 216-
>color remapping (so the system palette would remain undisturbed). As an
>alternative to GrafTool, you might want to check out GEM-View instead.
>But GrafTool definitely can do what you're asking for.

I've tried that feature in GEM-View before, but without success.

Thanks for the tip and the tutorial on GrafTool! It sounds like just
what the doctor ordered.
--
Otagger ï¿½1.19: Terry May - Las Vegas NV
The Rebel BBS: http://www.geocities.com/SiliconValley/Sector/9449/

4427. Re: New Base 64 encoding

Newsgroup: comp.sys.atari.st
Date: 1998-08-12 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35d224423959bafa@lvdi.net>
Source record: 95354

On Tue 11-08-98 07:56, Charles Silver scribbled:

>As Terry May reported, UUD can cause some problems, so just use MUNPACK.ttp
>when possible. All your astronomy pics will be fine unless your looking for
>a "Man on Mars" <g>. It's all there in the NEWSie stuff... Ahhh, I keep the
>"nasty file" to respond to spammers :) Hope they're having fun with it!

There's almost no reason to use UUD, unless you need long filenames,
since MUNPACK will handle just about all uuencoded files. Its only
drawback is that it will truncate long filenames to 8+3 format,
though it does handle lowercase in filenames.

Another nice thing about MUNPACK is that, depending on the avserver,
you can drag and drop virtually any number of files (not necessarily
all the same type) to it and it will extract them in order. I've
dragged literally over a hundred encoded files to it at once under
Magxdesk and it decoded every single one of them.
--
Otagger ï¿½1.19: Terry May - Las Vegas NV
The Rebel BBS: http://www.geocities.com/SiliconValley/Sector/9449/

4428. Re: HW & SW for Atari for sale.

Newsgroup: comp.sys.atari.st
Date: 1998-08-12 00:00:00 UTC
From: Jeff Pedersen <pedersen@pclink.com>
Message-ID: <6qus07$t7o$1@news3.mr.net>
Source record: 95355

Where did you last see it?

4429. Re: Sting and MiNT?

Newsgroup: comp.sys.atari.st
Date: 1998-08-12 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <ExLB6p.M6A@suse.modem.stud.uni-hannover.de>
Source record: 95356

In article <6qn80osoq2@news.campus.mci.net>,
thechyld@pcc-uky.campus.mci.net (DarkChyld [Ronald J. Hall]) writes:
> On 10 Aug 1998 15:27:57 , Peter Rottengatter wrote:
>
> ->No that's entirely wrong. STinG does work very well with MiNT. And the
> ->author did not say that he'd use MultiTOS, did he ? Still, STinG under
> ->MultiTOS works, I merely say that I can't help in case of peculiar effects
> ->as those usually arise from MultiTOS rather than from anything else.
> ->
> ->
> ->Cheers Peter
>
> Okay, everyone mentions N.AES, which is -not- available to N.American
> users (like so many fine European apps).

No, it's not that STinG under MiNT only works with N.AES. The correct notion
is that STinG under MiNT works well with every AES except MultiTOS. With the
release versions of MultiTOS is still works reasonably. But you can also use
Geneva, or, if you wanna use a less than complete AES, XaAES.

> From my own personal experimentation, STing works fine with MultiTOS
> using AES 4.0, but will not connect with AES 4.1...I followed Atari

That's what I said above. AES 4.1 is not a release version, but a buggy beta
that somehow escaped the programmer's labs.

> Computings' article on how to setup Mint with Geneva/Neodesk, (latest
> versions), and here, STing crashes out with an exception error. I also

I doubt that it's STinG or Geneva that crashes here. Many people use exactly
this combo without problems. Try without system tools first, i.e. without
AUTO folder programs or accessories.

> The difference seems to be when N.AES and/or Thing is used... Just wish
> I could get N.AES in the States... ;(

Thing is available on many ftp servers I'm sure. And I'd guess the N.AES
people would process orders from the US too.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

4430. Re: POPGEM, AV Server & other problems

Newsgroup: comp.sys.atari.st
Date: 1998-08-12 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <ExLBHM.M8o@suse.modem.stud.uni-hannover.de>
Source record: 95357

In article <902817215.947853@tornado.itea.ntnu.no>,
Jo Even Skarstein <joska@nuts.edu> writes:
> Michael and Nicole Freeman <nameerf@flash.net> wrote:
>
>> someone could help with. First, the docs say you need an AV Server and
>> suggests Thing. I use Geneva and Neodesk 4, which can operate as an AV
>> Server, but POPGEM isn't recognizing it and says it can't find the AV
>> Server. Am I missing something?
>
> Have you set the environment-variable AVSERVER? It should contain the
> AES-name of your application, e.g. 'AVSERVER=NEODESK'.
>
> Also, STiNG has some problems under Geneva due to a missing AES-call.
> I don't know if this is fatal though, as I have never tried STiNG
> under Geneva.

No it's not. It's that minor that few people will even notice it. It merely blocks the multitasking when resolving, or starting up a TCP connection (the latter only with some clients). This usually only takes one or two seconds, so people need to be quick to observe the effect.

Cheers Peter
--
Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

4431. Re: POPGEM, AV Server & other problems

Newsgroup: comp.sys.atari.st
Date: 1998-08-12 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <ExLBnn.M9B@suse.modem.stud.uni-hannover.de>
Source record: 95358

In article <35d070c6aacce0@hormel.unix.dsoe.com>,
roughley@HORMEL.unix.dsoe.com (Neil Roughley) writes:
> on 11-08-98 DarkChyld [Ronald J. Hall] wrote:
>
>> Had the same problem. As you know, I'm using Neodesk and Geneva as well
>> (latest versions), and I followed the instructions (as you did) to the
>> letter, putting those 3 lines in DEFAULT.CFG, and already having Neo/Gen
>
> While trying POPGEM 1.0, I noticed that 'those three lines' must be in
> the dial.scr instead of the default.cfg. They should be viewable in
> STinG's dialer under 'Environment'. Or am I wrong here? I can't say for
> sure because v1.0 never worked with my POP server. Initially, though, I
> had the three lines defined in default.cfg, and POPGEM didn't see them
> (errors).

After putting them in DEFAULT.CFG, you need to restart to let them have
effect. DEFAULT.CFG is only loaded at boot time.

Cheers Peter
--
Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

4432. Re: http headers & CAB 2.7

Newsgroup: comp.sys.atari.st
Date: 1998-08-12 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <ExLC5u.MCK@suse.modem.stud.uni-hannover.de>
Source record: 95359

In article <6qo0oe$7l4@news2.tds.net>,
tross3@hamtel.tds.net (Terry & Karen Ross) writes:

> 2: Adamas displays the NAIL search results. NAIL is an archive
> retreival system at the US National Archives (
> http://www.nara.gov). CAB 2.7/1.3008b/STinG 1.15 retreives the
> pages (which is better than 1.5 & 2.01 did), however, the page is
> sent by a CGI program as "STANDARD.TXT" and CAB displays the
> source code. Adamas formats it properly as an HTML page. One
> thing to note on this comparison is that I tested with Adamas
> about four days ago, and just tested with CAB yesterday - NAIL
> was down for system maint. yesterday, so maybe they changed
> something.
>
> Incidently, I can display the page simply by saving it with an
> .HTM extender & then loading it from disk... all the links work.
> But I have to do this with _every_ page accessed.

The extender should be irrelevant here. The web server tells the browser
about the MIME type of the document, and it's the MIME type that the browser
should use to decide what to do. At least, all the browsers with the network
code integrated do it that way.

Often, it's the web server which bases it's decision on the extender of the
file. So it's likely that the MIME type was still text/plain, rather than
text/HTML. So most likely, CAB / CAB.OVL did it just right, and Adamas did
wrong here.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

4433. Re: no threads

Newsgroup: comp.sys.atari.st
Date: 1998-08-12 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <ExLBtH.M9y@suse.modem.stud.uni-hannover.de>
Source record: 95360

```
In article <35D0A88D.A63ED173@studio9.demon.co.uk>,
jim <jim@studio9.demon.co.uk> writes:
> why does this newsgroup no longer 'thread' replies? or is it just me?
> replies appear later ... strange

No newgroup "threads" replies. That's the news reader's task.

Cheers Peter
--
------------------------------------------------------------------------
Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
------------------------------------------------------------------------
```

4434. Re: What happened to Computer Dungeon?

Newsgroup: comp.sys.atari.st
Date: 1998-08-12 00:00:00 UTC
From: mstulir@geocities.com
Message-ID: <6qr049$9ie$1@nnrp1.dejanews.com>
Source record: 95444

"West Coast" was a mistake on my part. I believe the message on his old site
said that he was in the middle of a "cross country" move.

In article <6qqakmmj5@news.campus.mci.net>,
thechyld@pcc-uky.campus.mci.net (DarkChyld [Ronald J. Hall]) wrote:
> On 11 Aug 1998 18:53:59 , mstulir@geocities.com wrote:
>
> ->Does anyone happen to know what happened to Computer Dungeon. They were
> ->based in the Chicago area. Their web site had a note from June that they
> ->were moving to the west coast, and they would be posting a new site address
> ->soon. However, I happened to check their site today, and it has been taken
> ->offline.
> ->
> ->They are one of the better (remaining) dealers of Atari stuff, and I sure
hope
> ->that they aren't closed for good. Has anyone heard anything.
>
> Not to worry, Al Hortons most excellant Computer Dungeon is just in the
> middle of a move to Florida. (thats what he told me, never heard abou the
> West coast thing).
>
> Anyways, per my last coversation with Al, he said he would post a message
> here once he completed the move and re-opened! ;-)
>
> ____
> / / / / /\
> / --T-- / Sysop of The DarkForce! BBS / /\ / /
> / -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
> / --G-- / The Fuji -still- Lives...!! / \/ / /
> /_____________/_____________/_____________/_____________/ /
> ____\/
>
>

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

4435. Re: SIGH-quest

Newsgroup: comp.sys.atari.st
Date: 1998-08-12 00:00:00 UTC
From: lmcclure@ibm.net
Message-ID: <MPG.103ae63098a9bbf79896b4@news1.ibm.net>
Source record: 95445

In article <6qokp1$1i5a$2@news.gate.net>, Charlie Massey
(cmassey@gate.net) stated:

> They just couldn't seem to catch up. They came out with a 135,
> someone else had a 200 and then they had a 230 and everyone else
> had 1 gig....
>
> Another nice one bites the dust......Pity. :-(

Don't give up on them yet. Their SparQ drive is selling very well (and it should be), so after trimming down the company, they should be in a position to get back into the black.

When you compare a 1gig Jaz to a 1gig SparQ, the SparQ is cheaper to start out, but more importantly, has a MUCH lower cost per cart ($40 single, or $33 each in a 3-pack).

The downside is that unlike the Jaz, the Sparq has no SCSI version, and SyQuest, seeing SCSI as a "high performance" interface, has no intention of making one. For SCSI, you have to go with the SyJet, which is about the same cost for the drive and carts as the Jaz, but gives 50% more storage per cart.

Oh, regarding "someone else had a 200"; Huh? The only removables I know of around 200megs except for SyQuest's EZFlyer are 230MB MO drives, which are about twice the price for the mech. Its main competition was the Zip 100, which had a lower capacity, but had the advantage of more durable media, and *initially* a lower price.

I have both a SCSI Zip, and an EIDE EZ-135 (on my PC), and although the EZ-135 is very nice, I will have to give the Zip more points for ease of use, and I would not worry if I dropped one of Zip carts to the floor.

That said, I am still looking forward to getting a SparQ as soon as I can get $300 together (mech + 3 extra carts) all at once.

==========
lmcclure@ibm.net

4436. Re: Running prg after STiNG

Newsgroup: comp.sys.atari.st
Date: 1998-08-12 00:00:00 UTC
From: D.E.Cohen@maths.nospam.qmw.please.ac.uk
Message-ID: <1ddm02x.1dr3asr9qstraN@dialup-port3.qmw.ac.uk>
Source record: 95446

Peter Rottengatter <perot@suse.modem.stud.uni-hannover.de> wrote:

> they will not find those files (possibly even the *.RSC file) if the
> current working directory is not the programs's path when it's started.

Would an environment variable deal with that? (I'm no expert.) Anyone
who feels competent enough to write a LOGIN.BAT file should also be able
to cope with one of the programs for defining environments.

--
Daniel Cohen
Remove "nospam." and "please." for a correct e-mail address

4437. Re: Bitmap system fonts (NVDI)

Newsgroup: comp.sys.atari.st
Date: 1998-08-12 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <902901648.22971.0.spot.c3adfca1@news.demon.nl>
Source record: 95447

On 7 Aug 1998 07:00:36 -, Neil wrote:
> on 07-08-98 Nurmix wrote:
>
>>So, does anyone have any good / different / MAC fonts / etc. (.FNT
>>type) that work under NVDI as a system font? I haven't really
>>checked many FTP sites yet, but I'm willing to if anyone knows of any
>>that have what I'm looking for.
>
>Have a look at the archive below, which contains about 30 different 10-
>point GDOS bitmapped screen fonts. Some are plain silly, while others
>are quite nice (Cherry, Codehead, Courier2, Courbold, Eurothin, Mac3,
>Round). These fonts were assembled by a former GEnie user:
>
Hi Neil,

always looking for improvement/variation, I grabbed these from the site.
Kicked Eurothin into my MAGX.INF as a 10 10, also as a 10 8 font, but the
menu's don't look OK to me... Kinda foggy text then, don't know how to
exactly describe it. Some fonts surely looked OK, and when choosing Eurothin
for Newsies article windows it's not that bad either. Kinda strange it won't
work right in the AES. So I've set that back to the good ol' Rufus ANSI one.

CU NeXT msg,

____
/ __ . __ | |
/ / / / / / /_ | Email: louis@holleman.demon.nl |
/_ /_/ /_/ / __/ | http://www.holleman.demon.nl |
| |
____

4438. Re: Another silly question...

Newsgroup: comp.sys.atari.st
Date: 1998-08-12 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6qrcto$g1n$1@news2.isdnet.net>
Source record: 95448

Prince Corum a ?crit dans le message <6qr3a9$ig3$1@news.sasquatch.com>...
>I've been out of STs for so long that I don't remember these things...
>
>Is the SF314 single or double-sided? I don't know because when I had my old
>1040STf there was a double-sided drive built-in, and the external floppy I
>had was aftermarket, so thusly I have no model #s to refer to.
>
>Can anyone help me with this? Does the "SF" stand for "single floppy"?

No, for some strange reason, the double sided floppy had a smaller number (SF314) than the single sided one (SF354). The 314 is DS/DD. You can always try formatting a disk if in any doubt.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

4439. Re: Atari 1040STF

Newsgroup: comp.sys.atari.st
Date: 1998-08-12 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6qrctv$g1n$2@news2.isdnet.net>
Source record: 95449

Kok Leong a crit dans le message <6qpjat$2tj$1@news.tm.net.my>...
>I own an one meg Atari STFM with a floppy drive and a colour monitor (no
>harddisk).
>
>1) With this configuration, can I connect to internet ? How ?
>

Yes, but the "how" is in the Quick FAQ among other places...

1Mb is a bit short, and the Web will look ugly in mid-res or even worse in 40 column low res. It'll have to be no graphics anyway, and slow without a HD asa cache.

As far as email and news are concerned, it is possible, but you'll be stuck with your disk space.

So, yes, you technically can, but it would be MUCH better to upgrade your machine if you plan on doing anything serious.

>2) I am also having a Pentium PC, if I put all my ST files into the PC,
>could I launch the programs from my ST by going through serial/parallel
>cables. How is the speed ? But, the problem is I cannot find any Atari
>harddisk around...

Ghostlink would do this, but it is slooooooooow. HDD Daemon supposedly does this trhrough the // port, but I've never got it to work. Anyone ?

Check out the Quick FAQ for the hard disk question.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

4440. Re: Atari Swap & Sale, Columbus, OHIO

Newsgroup: comp.sys.atari.st
Date: 1998-08-12 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6qrcu8$g1n$3@news2.isdnet.net>
Source record: 95450

R. Wayne Arenz a crit dans le message ...

PLEASE DO NOT POST BINARIES IN THIS GROUP!!!!

```
>Further info: rwarenz@infinet.com chwbrown@ee.net Charles Brown, ACEC
Pres. (614) 447-9789.
>
>
>See also www.icwhen.com for a BEAUTIFUL map!
>

If it's on the web, then leave it there !!!

:-(
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

4441. For Sale: Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-08-12 00:00:00 UTC
From: jkolak@jps.net
Message-ID: <6qre78$t8c$1@nnrp1.dejanews.com>
Source record: 95451

Falcon For Sale, 14 megs of memory and 224 megs of hard drive space (internal IDE drive). Looks and runs great. Includes all manuals and software (OEM), mouse, cord, and video adaptor (specify monitor to be used). $550 plus shipping from California. jkolak@jps.net

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

4442. Re: Another silly question...

Newsgroup: comp.sys.atari.st
Date: 1998-08-12 00:00:00 UTC
From: jasivu@na.netppl.fi
Message-ID: <6qrdkmav1@casual.netppl.fi>
Source record: 95452

Prince Corum <corum@sasquatch.com> wrote:

> Is the SF314 single or double-sided?

It is double-sided. Single-sided is SF354.

> Can anyone help me with this? Does the "SF" stand for "single floppy"?

This I don't know. It is good quess anyway ...

--
Juhani Sivusalo E-Mail: jasivu@na.netppl.fi
Oulu, Finland http://www.netppl.fi/~jasivu/
phone: +358-8-520 8523 GSM: +358-400-582 546

4443. Newbie, dumping software to ST?

Newsgroup: comp.sys.atari.st
Date: 1998-08-12 00:00:00 UTC
From: Gabriel Lima <gali@enea.se>
Message-ID: <35D140D1.BD0E3A4@enea.se>
Source record: 95453

Hi.
This is my first post to the newsgroup.
I had a ST 520 many years ago, and I really loved it. Now, I was surfing on the web when I came across
this really fantastic web-site which has a whole collection of software for ST
as zipped disk images, mostly game compilations. The zip-files contains files with either .st or .msa extensions.
Now, if I download the files to my pc, is there some way for me to dump them to a ST-formatted
diskette and actually run the games on a real ST? And is there any PC software with which I
can read, write, format in ST format?

A friend of mine has a real ST, and it would be really fun to try this out. If it works I might
buy his ST.

If this is a obvios question, please point me to a FAQ or something.
I am really anxious about this, please respond.

Have a nice day

Gabriel

4444. Re: Atari 1040STF

Newsgroup: comp.sys.atari.st
Date: 1998-08-12 00:00:00 UTC
From: cmassey@gate.net
Message-ID: <6qrf6lnmk1@news.gate.net>
Source record: 95454

Hi Kok,

I recently spent a few days trying to do what you're are trying to do with a configuration like you have. I came to the conclusion that it is not possible. You will need about 2 megs and a hard drive.

If I could have gotten ANTMAIL to sign on to my MAILHOST, I could have at least had EMAil.

I got STinG/Dialer to work and ANTMAIL would get mail, as I recall but would not SEND. It might work with your MAILHOST. Worth a try!

If NEWSIE had just an EMail version without the NEWSGROUPS, FTP, etc it would probably be small enough. However, this is not the case.

So I found my friend a MEGA STe and it works fine for at least EMail. Haven't tried CAB yet but should work.

Charlie Massey

On 11 Aug 1998 22:02:29 , "Kok Leong" wrote:
>I own an one meg Atari STFM with a floppy drive and a colour monitor (no
>harddisk).
>
>1) With this configuration, can I connect to internet ? How ?
>
>2) I am also having a Pentium PC, if I put all my ST files into the PC,
>could I launch the programs from my ST by going through serial/parallel
>cables. How is the speed ? But, the problem is I cannot find any Atari
>harddisk around...
>
>Please advise. I plan to configure the ST for my sister for educational
>purpose.
>
>Regards.
>
>
>
>
>.

4445. Re: Failed Drive...

Newsgroup: comp.sys.atari.st
Date: 1998-08-12 00:00:00 UTC
From: cmassey@gate.net
Message-ID: <6qrf6rnmk2@news.gate.net>
Source record: 95455

Hi Dave,

I have had a simliar problem with my SyQuest EZ135. Here is what I did. Run ICD Hard Disk Formatter program, but do not format but select PARTITION. When this Partition menu opens, you will see all the info about your partitions.

In the lower left corner, there is a box called WRITE PARTITION INFO ONLY. If you have ICD manual, it is on page 26-28.

I had lost the partition info some way and after performing this operation, all has been well ever since!

Good luck!

Charlie Massey

On 11 Aug 98 01:34:00 GM, Dave Lee wrote:
>Perhaps someone with experience might have the answer for me about
>a Segate ST11200N SCSI 3.5 full hieght Hard Disk Drive that
>will not allow me to access the partitions when I re-boot with
>either ICD or HDDRIVER, the controller reports that the drive is
>on the chain but no partition information is shown. When I try an
>IDCHECK, it is reported on the chain. But when I try to access the

4446. Re: NEWSIE corrupting Harddisk ?

Newsgroup: comp.sys.atari.st
Date: 1998-08-12 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <902907315.23683.0.spot.c3adfca1@news.demon.nl>
Source record: 95456

On 11 Aug 1998 15:25:00 , Neil Roughley wrote:
> on 11-08-98 Martin Tarenskeen wrote:
>
>>Now I have noticed that everytime, after I have used Newsie to read
>>newsgroups and e-mail, Diamond Edge reports to me that there are some
>>"lost clusters" on my harddisk. Edge can easily repair this, but it
>>kind of makes me nervous anyway.
>>
>>I would like to know if there is anyone else who can reproduce this
>>problem on his system. I'm wondering if there is something wrong with
>>NEWSIE (I haven't found this problem with other programs) or that
>>maybe I should look for a better Harddisk driver ?
>
>I was plagued with this NEWSie problem, too. The corruption occured
>under STiK/ICD Pro and STinG/HDDriver, so it had nothing to do with the
>hard-disk driver. Somehow the corruption was caused by NEWSie
>interacting with my specific ISP.
>
>Another problem, besides the lost clusters, was that my default.grp
>file routinely got trashed. To 'live' with these problems, I changed
>NEWSie's offline path to another, less important partition and backed-
>up the default.grp file on a regular basis. Ultimately the only cure
>for these anomalies was for me to change newsreaders: under
>FireNews/Babel and Okami/NEWSwatch, disk corruption of any kind simply
>doesn't occur.
>
>Like you, though, we're exceptions to the rule -- the vast majority of
>NEWSie users don't experience disk corruption problems.
>
Hi Neil,

don't know for sure about that: they don't experience it, should that read "They don't notice it" or "They regularly check their disks and find no corruption"???
Remember I had these tremendous problems when starting on the Net with Newsie screwing up my Route.tab and Cache.dns? All in all I needed about 14 days to get that one fixed and get the whole damn' thing running decently. Remember Peter R. and I (and others) had this conversation about it? Peter explained that somehow Newsie was fiddling around with files/data it doesn't have authorization for, so to speak... In the end everything was running OK here, even the Route.tab and Cache.dns were left untouched, and I haven't been running into problems using Newsie ever since (at least, not related to the corruption problem).

I recall several users had related problems using Newsie. From what I remember all could finally manage to run Newsie without SERIOUS troubles but somewhere Newsie was/still is doing things it shouldn't do... Now Martin here reports it's the logfile and the problem's not that bad, but the bug is still there.
John, U listening???

CU NeXT msg,

_____
/ __ . __ | |
/ / / / / / /_ | Email: louis@holleman.demon.nl |
/_ /_/ /_/ / __/ | http://www.holleman.demon.nl |
| |
_____

4447. Re: NEWSIE corrupting Harddisk ?

Newsgroup: comp.sys.atari.st
Date: 1998-08-12 00:00:00 UTC
From: grovem@ridgecrest.ca
Message-ID: <6qrhe1oik1@ash.ridgecrest.ca.us>
Source record: 95457

On 11 Aug 1998 15:25:00 , Neil Roughley wrote:
> on 11-08-98 Martin Tarenskeen wrote:
>
>>Now I have noticed that everytime, after I have used Newsie to read
>>newsgroups and e-mail, Diamond Edge reports to me that there are some
>>"lost clusters" on my harddisk. Edge can easily repair this, but it
>>kind of makes me nervous anyway.
>>
>>I would like to know if there is anyone else who can reproduce this
>>problem on his system. I'm wondering if there is something wrong with
>>NEWSIE (I haven't found this problem with other programs) or that
>>maybe I should look for a better Harddisk driver ?
>
>I was plagued with this NEWSie problem, too. The corruption occured
>under STiK/ICD Pro and STinG/HDDriver, so it had nothing to do with the
>hard-disk driver. Somehow the corruption was caused by NEWSie
>interacting with my specific ISP.
>
>Another problem, besides the lost clusters, was that my default.grp
>file routinely got trashed. To 'live' with these problems, I changed
>NEWSie's offline path to another, less important partition and backed-
>up the default.grp file on a regular basis. Ultimately the only cure
>for these anomalies was for me to change newsreaders: under
>FireNews/Babel and Okami/NEWSwatch, disk corruption of any kind simply
>doesn't occur.
>
>Like you, though, we're exceptions to the rule -- the vast majority of
>NEWSie users don't experience disk corruption problems.
>
><< Neil >>
>

I had some disk problems a few versions ago. My theory was that if I
didn't mess with any NEWsie related files while it was running,
I would be ok. That included .inf, .grp and downloaded files.
I think that files were being left open, anyway, that was something
that Correct pointed to when I started having problems. I do run the
working directory on my EZ drive and run Correct often to see if there
have been any problems.

Mike

4448. Re: Atari PS3000 question...

Newsgroup: comp.sys.atari.st
Date: 1998-08-12 00:00:00 UTC
From: lmcclure@ibm.net
Message-ID: <MPG.103b0689d5f8b7899896b8@news1.ibm.net>
Source record: 95458

In article <6qo9l0dpa1@news.sasquatch.com>, Prince Corum
(corum@sasquatch.com) stated:

> Is this PS3000 unit something I can just run
> cables into and get my system going?

Yes, the PS3000 was made for the ST (specifically targeted at the
original 520ST, which had no internal floppy).

Alas, unless the unit has been modified, the floppy is a single-sided
unit.

I believe the monitor section is quite good, however. If I am not
mistaken, it used the same tube and electronics as the first (and best)
version of the SC1224, the "swayback" model manufactured by JVC.

==========
lmcclure@ibm.net

4449. Re: Another silly question...

Newsgroup: comp.sys.atari.st
Date: 1998-08-12 00:00:00 UTC
From: lmcclure@ibm.net
Message-ID: <MPG.103b08e9cb6491779896b9@news1.ibm.net>
Source record: 95459

In article <6qr3a9$ig3$1@news.sasquatch.com>, Prince Corum
(corum@sasquatch.com) stated:

> Is the SF314 single or double-sided?

Double-sided. The SF354 was the single sided version.

> Can anyone help me with this? Does the "SF" stand for "single floppy"?

All the ST peripherals started with an "S" in the model number (and all
XE peripherals with an "X"), so it seems safe to assume the "S" just
designates it as an ST peripheral, leaving "F" for floppy.

Why they gave the single-sided version a higher model number is something
I am clueless about,however.

==========
lmcclure@ibm.net

4450. Re: Running prg after STiNG

Newsgroup: comp.sys.atari.st
Date: 1998-08-12 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <902907039.778437@tornado.itea.ntnu.no>
Source record: 95460

Peter Rottengatter <perot@suse.modem.stud.uni-hannover.de> wrote:

> The main problem is with the programs to be started. Many do not call
> shell_find() to locate auxiliary files. This leads to the situation that
> they will not find those files (possibly even the *.RSC file) if the
> current working directory is not the programs's path when it's started.
> I can try to emulate that, though. Put it on the To-Do list.

Why not just use the AVSERVER if installed? It will launch any program
without problems (atleast Thing does).

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

4451. Re: POPGEM, AV Server & other problems

Newsgroup: comp.sys.atari.st
Date: 1998-08-12 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <902907219.516867@tornado.itea.ntnu.no>
Source record: 95461

DarkChyld [Ronald J. Hall] <thechyld@pcc-uky.campus.mci.net> wrote:

> STing works very well under my NeoDesk/Geneva setup. What problem (and
> AES call) does it have? Thanks! ;-)

appl_yield() isn't implemented in Geneva, which makes STiNG block
during certain operations. I don't know if this cause any other
problems.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

4452. Re: Who'll buy Milan?

Newsgroup: comp.sys.atari.st
Date: 1998-08-12 00:00:00 UTC
From: havoc2@my-dejanews.com
Message-ID: <6qrp0f$h05$1@nnrp1.dejanews.com>
Source record: 95462

In article <6qo6n1$f3p$1@news.imaginet.fr>,
"R. V. Gronoff" <rgronoff@imaginet.fr> wrote:
>
> William Platt a crit dans le message ...
> >If you haven't noticed there arer a lot of recent programs out there.
> >The only thing that we don't have are alot of new games-that's what
> >nitendo is for.
> >
> >My concern with the Milan is why an '040. Even a fast '060 is getting
> >outdated.
>
No, because a 68040 run faster than a 486 in equal frequency, more
over it's a matter of optimisation.. atari progs run faster than
win 95... just have a look at wensuite which run as fast as Netscape
(on a pentium 100) on a simple falcon...
so... I've seen in fr.comp.sys.atari that the milan was avalaible and
run terribly fast... in less than 5000 Frs (under 1000$) it's very cool
I'll bye one in september.... we have to follow, no ? I got my st since
1989 and i'm happy to use it but I need speed and extended resolution
and when the dsp card for milan will be avalaible we will have one of
best computer ever made...

so, please excuse my poor english i'm french....

> IMHO, they should have built the Milan around a PowerPC at 200Mhz at least
> to make a comfortable machine for the present user. Otherwise, a second hand
> PowerMac+MagicMac sounds like a better solution.
>
> This was the problem with the Falcon: already outdated when it appeared on
> the market (after huge delays).
>
> RG
>
> (Don't flame me: I've used a ST for 5 years and had a good time learning
> music composition with it, then a MKX Falcon - which I consider the
> crappiest buy in my whole life !)
>
>

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

4453. Re: Newbie, dumping software to ST?

Newsgroup: comp.sys.atari.st
Date: 1998-08-12 00:00:00 UTC
From: Gabriel Lima <gali@enea.se>
Message-ID: <35D15421.B19E84F6@enea.se>
Source record: 95463

> This is a very common question on this group and the solution is
reasonably
> simple.
> Use the PC to format a disk to 720K (I don't know the DOS command for
this,
> but you can do it using Windows 3.1, I have had inconsistant results with
> Windows 95), this disk will now be formatted in MS DOS format which the
> Atari should be able to read and write to (a PC cannot read/write to a
disk
> formatted by an Atari ST, I am unsure about the TT and Falcon as these
have
> 1.44Mb drives).
> Now simple copy the files onto the floppy and away you go.

Thanks a lot for the anwer (very quick too).
Ok, lets suppose that the disk I format to 720 kb in my PC
can be read by a ST. Now, how do I do to transfer the disk images
in .ST or .MSA file format from my PC to the diskette, so it can be read and

booted by a real ST ?

Thanks in advance

Gabriel

4454. Re: NEWSIE corrupting Harddisk ?

Newsgroup: comp.sys.atari.st
Date: 1998-08-12 00:00:00 UTC
From: AtariMad <atarimad@zetnet.co.uk>
Message-ID: <01bdc57e$3a4cba20$LocalHost@k2>
Source record: 95464

> yes i get the same it is usually the log file which does this
> it worried me at first but i have been ignoring it for about
> six months now with no big problems

I suppose it could be the way that newsie saves the files for email and news, as I assume they would become quite fragmented if you don't clear out your mail box regularly.

That's just a "guess" at what it could be, so don't quote me on that, but if I had the same problem that's what I would tell myself.... as opposed to saying "aaaaaaaaargh the hard drive's gonna melt" :P

AM.

I think therefore I AM.

4455. Re: Atari PS3000 question...

Newsgroup: comp.sys.atari.st
Date: 1998-08-12 00:00:00 UTC
From: mike.harvey@worldnet.att.net
Message-ID: <35d0e8a4.3891212@netnews.worldnet.att.net>
Source record: 95465

On Tue, 11 Aug 1998 16:58:35 GMT, followell@dynasty.net (Byron
Followell) wrote:

>On Mon, 10 Aug 1998 19:22:19 -0700, "Prince Corum"
><corum@sasquatch.com> wrote:
>
>>What is it? It appears to be a monitor of some sort with a 3.5" floppy
>>mounted beneath it. Can anyone tell me what this thing does and if it can be
>>used with my 520ST? I have no floppy drive or monitor for my ST and have
>>thusly let it sit. Is this PS3000 unit something I can just run cables into
>>and get my system going?
>>
>>Thanks!
>>Louis
>>
> It doesn't ring a bell, but, if I were to guess, I'd say it's
>a holdover from when Atari tried to sell PC clones. back in the mid
>eighties. If that's the case, I doubt there would be any way you could
>use it with your ST system.
>
>
> Sincerely,
> - Byron Followell
> followell@dynasty.net (Home & preferred address)
> Byron_Followell@tmmna.com (Work address)
> Homepage: http://www.geocities.com/heartland/acres/6391/
>
> Reach me by ICQ. My ICQ# is 13014170 or,
> * Page me online through my Personal Communication Center:
> http://wwp.mirabilis.com/13014170 (go there and try it!) or,
> * Send me E-mail Express directly to my computer screen
> 13014170@pager.mirabilis.com

No, these are similar to a SC-1224 monitor along with a 3 1/2 inch
360K (not Double side, only single side) disk drives. I've seen them
before, Nice setups, too bad Atari didn't make that many of them.

4456. Re: SIGH-quest

Newsgroup: comp.sys.atari.st
Date: 1998-08-12 00:00:00 UTC
From: mike.harvey@worldnet.att.net
Message-ID: <35d0f4e7.7031317@netnews.worldnet.att.net>
Source record: 95466

On 11 Aug 1998 17:10:59 GMT, osian@zetnet.co.uk (Chris Simon) wrote:

>On 11 Aug 1998 05:28:01 , Charlie Massey wrote:
>> Heard on the T & V that Syquest laid off most and is heading for
>> Malaysia......
>
>Could explain why I've just had problems getting 105MB cartridges -
>apparently they are not making any more and when stocks run out
>*already very limited) there will be no more.
>
>Built-in obsolescence after 3 years!
>
>
>--
>Chris Simon osian@zetnet.co.uk ! ! !
> http://www.users.zetnet.co.uk/csimon/ ! ! !
> ! ! !
>** Beware of a bearded man with a spoon up his nose ** ! ! !

Chris,

you might want to check out this web auction site at
http://www.ebay.com, I've seen a number of EIDE 105 meg drives some
with a substantional number of cart's for sale with them.
You bid on the items and see who win's the highest bid by the closing
time of the auciton. I've purchased hundreds of items on this site
and only been cheated about twice, both times on games..

Mike Harvey
Jacksonvlle FL

4457. Re: Problems with CAB v 1.5

Newsgroup: comp.sys.atari.st
Date: 1998-08-12 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6qrs47$ko4$1@roch.zetnet.co.uk>
Source record: 95467

On 11 Aug 1998 23:34:05 , Frankie Deschacht wrote:

>I am using CAB v 1.5 with its own CAB.OVL file, together with STiK v 1.12.
> My hardware setup is as follows :
> Atari 520 STFM, TOS 1.4, 2.5 Mb of RAM.
> No Hard drive (probably contributes to my problems)
> 1024 Kb Ram disk as drive M
> Motorola 3400 modem @ 28,800 bps.

Mmmm .... not a lot of space!

>It also looks like the program goes round in circles before it displays anything,
>I always see it is loading the same size of data (or is that a coincidence ?).

If there is no room in the image cache CAB will need to reload
graphics whenever they are re-mapped to the screen.

>Then for the cache : My setup is as follows : Image cache 2560 Kb maximum,
>keep free 256 Kb, Internet cache drive M, folder 'WWWCACHE', 2 Mb
>maximum, keep free 1 Mb.
> After using CAB and looking through the cache on the ramdisk (CAB fills
>WWWCACHE on boot up with folders named A-Z), there is hardly anything
>in there (if anything at all), I thought CAB dumped everything you downloaded on your
>hard drive (ramdisk in my case).

This is almost certainly the problem.

Image cache is held in RAM. WWWcache is held on disk (or RAM disc).
With STiK, CAB and the RAM disc in RAM there is probably very little
space for CAB to allocate as Image cache whatever settings you have
applied in CAB. If you only have a Imb RAM disc why have you set it to
"Mb max. in CAB and why have you set Keep Free to 1Mb? If you set keep
free to 1Mb for a 1Mb cache it's not surprising there is not much in
it :-)

Set Image cache to zero. Find out how much RAM you have left when
STiK, CAB etc. are loaded. You will then have to decide how to
apportion this RAM between the Image cache and the WWW cache(RAM
disc). You probably will not have much space to play with :-(

You MUST have a reasonable Image cache (say 100Kb) otherwise CAB will
need to reload the graphics whenever you scroll up/down a web page.
With this config you should regard the WWW cache as a luxury - you may
not be able to allow much space for it. You could try setting up the
WWW cache on a floppy - slow, yes, but then the RAM could be used for
image cache.

> I usually hate to admit defeat,or has the time come to upgrade to a PC
> (I mustn't think of it).

NO! Don't do this! You would be a lot happier if you had a hard disc.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

4458. Re: NEWSIE corrupting Harddisk ?

Newsgroup: comp.sys.atari.st
Date: 1998-08-12 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6qrs48$ko4$2@roch.zetnet.co.uk>
Source record: 95468

On 12 Aug 1998 02:00:00 , Terry & Karen Ross wrote:

>Anyone know why NEWSie sometimes just seems to fall asleep when you
>use FILE/QUIT? Actually, while it is something I am curious about,
>I'm just adding this question to get an acceptable percentage of new
>text to quoted text so this can get posted :-)

Mmm.. happens here. I think it is something to do with an incomplete
exchange with the ISP. If you tickle ESC to 'abort the transfer'
Newsie will usually wake up and Pterm.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

4459. Re: Failed Drive...

Newsgroup: comp.sys.atari.st
Date: 1998-08-12 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6qrs4a$ko4$3@roch.zetnet.co.uk>
Source record: 95469

On 11 Aug 98 01:34:00 GM, Dave Lee wrote:

>Sense Code $04 I have noticed that it takes quite a long time
>for this drive to report that it is ready (the LED stays on for
>a long time when first powered up). Am I to assume that the
>controller is faulty and this drive is now land fill? Thanks.

There are about 4 sub-codes to this sense but they all mean drive not ready. It may mean that it hasn't got up to speed (check that you have a good 12v supply to the drive - if it's an oldie it will be taking 3A or so). It may mean that it cannot read the full operating microcode from the disc into it's RAM store (corrupted private sectors).

Frankly, if a beefier 12v supply does not help, it is becoming a paper-weight.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

4460. Re: Another silly question...

Newsgroup: comp.sys.atari.st
Date: 1998-08-12 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6qrs4c$ko4$4@roch.zetnet.co.uk>
Source record: 95470

On 11 Aug 1998 20:52:38 , "Prince Corum" wrote:

>Is the SF314 single or double-sided? I don't know because when I had my old
>1040STf there was a double-sided drive built-in, and the external floppy I
>had was aftermarket, so thusly I have no model #s to refer to.

It's double sided. Capacity 720Kb.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

4461. Re: Who'll buy Milan?

Newsgroup: comp.sys.atari.st
Date: 1998-08-12 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <902919325.519841@tornado.itea.ntnu.no>
Source record: 95471

havoc2@my-dejanews.com wrote:
> so... I've seen in fr.comp.sys.atari that the milan was avalaible and
> run terribly fast... in less than 5000 Frs (under 1000$) it's very cool

I wouldn't use the phrase "terribly" fast ;-) OK, it has a decent graphics-card and pretty fast RAM, but the CPU is too slow. I have a Falcon with an Afterburner myself, and while the graphics (Nova) and disk probably is faster on the Milan (esp. graphics), the 040 with 32Mb 32-bit fastRAM running at 40MHz certainly is faster than the Milan. But it's still too slow ;-)

The Milan is a fine piece of hardware, but I think it was a mistake not going straight for the 060. I will certainly not buy another slow 040, especially not now when Motorola are shipping 75MHz 060's.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

4462. fs: Atari 600XL System

Newsgroup: comp.sys.atari.st
Date: 1998-08-12 00:00:00 UTC
From: abc@nospam.com
Message-ID: <6qrus8$aln@batph8.bnr.ca>
Source record: 95472
Cross-posted to: misc.forsale.computers.other.misc,comp.sys.atari.8bit,comp.sys.atari.st

Please send replies to johny@pipeline.com

Atari 600XL Computer

Power Adaptor

TV hookup box

Mnauals and orignal Box

In excellent condition

$40

Buyer Pays the shipping

Salim Khan
Alpharetta, Georgia (USA)

Standard disclaimer applies ..... My employer has nothing to do
with my opinoins or the matter in this post.

4463. Re: Newbie, dumping software to ST?

Newsgroup: comp.sys.atari.st
Date: 1998-08-12 00:00:00 UTC
From: Chris Kruiper <c.a.kruiper@kpn-telecom.nl>
Message-ID: <01bdc5ed$37993370$332d15ac@tonta000067>
Source record: 95473

Hi Gabriel,

There are sollutions to your 'problem'. There is a fantastic st emulator for pc called 'Pacifist'. It runs atari file on your pc, st en msa files........there are also tools for the pc....I'm not sure what they are called...something like stdisk. (I've it at home, so maybe I can put it in this newsgroup).....they convert the st en msa files to bootable st disks....you disk will be formatted etc.....

Chris

Gabriel Lima <gali@enea.se> schreef in artikel
<35D140D1.BD0E3A4@enea.se>...
> Hi.
> This is my first post to the newsgroup.
> I had a ST 520 many years ago, and I really loved it. Now, I was surfing
> on the web when I came across
> this really fantastic web-site which has a whole collection of software
> for ST
> as zipped disk images, mostly game compilations. The zip-files contains
> files with either .st or .msa extensions.
> Now, if I download the files to my pc, is there some way for me to dump
> them to a ST-formatted
> diskette and actually run the games on a real ST? And is there any PC
> software with which I
> can read, write, format in ST format?
>
> A friend of mine has a real ST, and it would be really fun to try this
> out. If it works I might
> buy his ST.
>
> If this is a obvios question, please point me to a FAQ or something.
> I am really anxious about this, please respond.
>
> Have a nice day
>
> Gabriel
>
>

4464. Connecting Atari SC1224 to Amiga 500???

Newsgroup: comp.sys.atari.st
Date: 1998-08-12 00:00:00 UTC
From: Thomas Sahlin <thomas.sahlin@home.se>
Message-ID: <6qs7ngnll1@cubacola.tninet.se>
Source record: 95474

Hi!

Does anyone know if it's possible to connect an Atari SC1224 monitor to an Amiga 500?

If possible, how is this done?

Thanks

Thomas Sahlin

4465. Re: Who'll buy Milan?

Newsgroup: comp.sys.atari.st
Date: 1998-08-12 00:00:00 UTC
From: AtariMad <atarimad@zetnet.co.uk>
Message-ID: <01bdc600$d1f90720$LocalHost@k2>
Source record: 95475

> disk probably is faster on the Milan (esp. graphics), the 040 with
> 32Mb 32-bit fastRAM running at 40MHz certainly is faster than the
> Milan. But it's still too slow ;-)

I was under the impression that Falcon's had a serious bottle neck type problem, and that they could be significantly faster. The Milan is 8 times faster than a falcon, so an 060 version would be your "terribly fast" speed :)

> The Milan is a fine piece of hardware, but I think it was a mistake
> not going straight for the 060. I will certainly not buy another slow
> 040, especially not now when Motorola are shipping 75MHz 060's.

I agree, or at least having an option to pick an 040 for poor sods and 060 for you flash bastards :)

AM.

I think therefore I AM.

4466. Re: Who'll buy Milan?

Newsgroup: comp.sys.atari.st
Date: 1998-08-12 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <902933933.992129@tornado.itea.ntnu.no>
Source record: 95476

AtariMad <atarimad@zetnet.co.uk> wrote:
>> disk probably is faster on the Milan (esp. graphics), the 040 with
>> 32Mb 32-bit fastRAM running at 40MHz certainly is faster than the
>> Milan. But it's still too slow ;-)

> I was under the impression that Falcon's had a serious bottle neck type
> problem, and that they could be significantly faster. The Milan is 8 times
> faster than a falcon, so an 060 version would be your "terribly fast" speed
> :)

Yes, the problem with the Falcon/Afterburner is that the ST-RAM is so
slow (16 bit, which cripples the 040). But in general this only
affects video-performance (and perhaps disk), when it comes to raw
CPU-power then the AB is faster than the Milan. I've heard that the
Milan can be clocked at 32MHz though, which will close (or atleast
narrow) the gap.

Ofcourse, if you're used to a standard Falcon (or even TT), then the
Milan will feel "terribly fast", but not for long. Trust me, I was
immensely impressed by the speed of my Afterburner one year ago, and
when I got the Nova I was even more impressed. But now I desperately
want something faster...

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

4467. Re: Lose your User Group newsletter to club

Newsgroup: comp.sys.atari.st
Date: 1998-08-12 00:00:00 UTC
From: nick@iipmail.demon.co.uk
Message-ID: <902937890.3099.0.nnrp-11.9e9835e9@news.demon.co.uk>
Source record: 95477

On 12 Aug 1998 02:46:16 , John S. Gray wrote:
>Here's a chance to get your Atari-related article in print. OK. we're all
>volunteers here, and nobody gets paid.
>
>However, if your Atari User Group is down to 3 survivors meeting in in a
>basement rec room, and your club newsletter last published in 1995, you
>might have wanted to write something, and never got the chance.
>
>Four Atari User Groups are pooling editing/publishing resources to put out
>a combined issue for September 1998. I am the hapless senoir editor for
>this issue, and I am extending this invitation to the on-line community to
>see if there is any response.
Sounds like a great idea!

<--snip-->
>
>So, if you have an idea for a software review, a story about a crash and
>recovery, or even an ornery bit of opinion, send your requests and general
>intentions to me, John S. Gray, at:

John, if you have Papyrus, check out
http://www.iipmail.demon.co.uk/ATARI.HTM

CAUG (Coventry Atari Users Group) produce a bi-monthly newsletter, (i'm
the editor), a copy of the August 1998 edition is available there.

If you require an RTF version, please e-mail me.

regards Nick

4468. Marconi Marcus trackball

Newsgroup: comp.sys.atari.st
Date: 1998-08-12 00:00:00 UTC
From: shimh@clpgh.org
Message-ID: <6qskfb$1f4$1@nnrp1.dejanews.com>
Source record: 95478

Any know if this can be used for STs?
It has a serial input, does it need a driver?
thank you

------== Posted via Deja News, The Leader in Internet Discussion ==------
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

4469. Re: SIGH-quest

Newsgroup: comp.sys.atari.st
Date: 1998-08-12 00:00:00 UTC
From: osian@zetnet.co.uk
Message-ID: <6qsi4s$n6d$1@roch.zetnet.co.uk>
Source record: 95479

On 12 Aug 1998 10:15:58 , Mike Harvey wrote:
> you might want to check out this web auction site at
> http://www.ebay.com, I've seen a number of EIDE 105 meg drives some
> with a substantional number of cart's for sale with them.

Thanks, but I did manage to get 3 in the end by phoning Syquest
directly. They have limited stocks, so they won't actually sell to
dealers any more, only in limited amounts to the general public.

I've now got enough storage for my entire hard disk, so if I run out
of backup cartridges I really should think about another hard disk and
a higher capacity backup unit. :-)

--
Chris Simon osian@zetnet.co.uk ! ! !
http://www.users.zetnet.co.uk/csimon/ ! ! !
! ! !
** Beware of a bearded man with a spoon up his nose ** ! ! !

4470. Re: NEWSIE corrupting Harddisk ?

Newsgroup: comp.sys.atari.st
Date: 1998-08-12 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6qsl7fnpj1@roch.zetnet.co.uk>
Source record: 95480

On 12 Aug 1998 09:37:12 , "AtariMad" wrote:
>
>> yes i get the same it is usually the log file which does this
>> it worried me at first but i have been ignoring it for about
>> six months now with no big problems
>
>I suppose it could be the way that newsie saves the files for email and
>news, as I assume they would become quite fragmented if you don't clear out
>your mail box regularly.

I think the current theory is that Newsie uses a 'bad' file handle
somewhere. i.e one that hasn't been initialised or has been
overwritten.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

4471. Re: Who'll buy Milan?

Newsgroup: comp.sys.atari.st
Date: 1998-08-12 00:00:00 UTC
From: dipching@ping.be
Message-ID: <35d1d73060b122@ping.be>
Source record: 95481

The Milan is really a good beast, but there is yet one main reason
to not buy this new really great machine:

-No access to educative, informative, games, culture,
encyclopedias CD-ROMs. This is really the main drawback.

An owner of an already good equiped Atari machine (I mean Falcon or
Mega STE, TT030 graphic card equiped...) will think two times before
buying another machine without CD-ROM access ...

I'm in this case ...

Paying money for the same machine is something you really have to
think about even if this new machine is a lot faster than those you
already own ...
And YES, I know the beast is a lot faster than my TT030 !!!!
A lot of people prefer to cross to a Power Macintosh and get Magic Mac
easily working on it like a lot of serious german users/developpers
...

But, be serious, the Milan team has done a great work and all my
wishes go to this people ... They will sell hundreds of Milans ...

Another extremely good point is the excellent support of the Milan team
and the whole packaging is really more polished than the Hades or Medusa
!!! Think about that ...

Long life to the MILAN !!!!!

Jo

--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

4472. Re: Newbie, dumping software to ST?

Newsgroup: comp.sys.atari.st
Date: 1998-08-12 00:00:00 UTC
From: AtariMad <atarimad@zetnet.co.uk>
Message-ID: <01bdc604$45c43fa0$LocalHost@k2>
Source record: 95482

> Ok, lets suppose that the disk I format to 720 kb in my PC
> can be read by a ST. Now, how do I do to transfer the disk images
> in .ST or .MSA file format from my PC to the diskette, so it can be read
> and booted by a real ST ?

Well, if you are having a problem converting the images then don't. This
is a very simple way and works on most things, but you need Pacifist.
Load up the image as either drive a or b, then simply just copy the
contents of that disk image onto the hard drive.
Locate the files on your hard drive and copy them to floppy :)

AM.

I think therefore I AM.

4473. Re: NEWSIE corrupting Harddisk ?

Newsgroup: comp.sys.atari.st
Date: 1998-08-12 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <35d1008e138deb0@HORMEL.unix.dsoe.com>
Source record: 95483

on 12-08-98 Louis Holleman wrote:

>On 11 Aug 1998 15:25:00 , Neil Roughley wrote:

>>Like you, though, we're exceptions to the rule -- the vast majority of
>>NEWSie users don't experience disk corruption problems.
>>
>Hi Neil,
>
>don't know for sure about that: they don't experience it, should that read
>"They don't notice it" or "They regularly check their disks and find no
>corruption"???

In my case it was impossible not to notice the corruption -- duplicate filenames are a dead giveaway. Other times the corruption was 'silent', only to be discovered by Correct, or a Kobold warning before a file operation. In my own mind I'm convinced that the cause was with the way NEWSie interacted with my news server: Sometimes it would pause while downloading, as new articles arrived on the server at that exact moment. At this time, all writing to the offline path would stop as the modem lights battled away in what seemed like a momentary state of chaos.

>Remember I had these tremendous problems when starting on the Net with
>Newsie screwing up my Route.tab and Cache.dns? All in all I needed about 14
>days to get that one fixed and get the whole damn' thing running decently.
>Remember Peter R. and I (and others) had this conversation about it? Peter
>explained that somehow Newsie was fiddling around with files/data it doesn't
>have authorization for, so to speak... In the end everything was running OK
>here, even the Route.tab and Cache.dns were left untouched, and I haven't
>been running into problems using Newsie ever since (at least, not related to
>the corruption problem).

I never had any trouble whatsoever with STinG's route.tab or cache.dns files... just NEWSie's default.grp file and the offline path for articles (that's why I point to the news server as the source).

BTW, I've done a number of offline article downloads with NEWSie 0.90 and it has worked flawlessly.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

4474. Atari For Sale

Newsgroup: comp.sys.atari.st
Date: 1998-08-12 00:00:00 UTC
From: Bob Luneski <orres@teleport.com>
Message-ID: <35D1DF72.11B8@teleport.com>
Source record: 95484

I have the following Atari equipment for sale:

520ST upgraded to 1 MB memory, 2 Double sided floppy drives, Color monitor, includes a bunch of software and other extras.

I also have a PTC1426 color monitor for the TT or Falcon for sale.

Best offer.

Please e-mail inquires to orres@teleport.com

4475. FS: HW & SW for Atari for sale.

Newsgroup: comp.sys.atari.st
Date: 1998-08-12 00:00:00 UTC
From: Torben Werge M&#65533;ller <twm@post1.tele.dk>
Message-ID: <6qsokk$351e$1@news-inn.inet.tele.dk>
Source record: 95485

The folling items are sold because I lost my old Atari Stfm
SW:
Magic 5.2 400 DKK
Cab 2.0 & 2.7 200 DKK
ASH Emailer 1.0 100 DKK
HW:
DMA to SCSI extern converter 300 DKK
Communication speedup kit 28.6 200 DKK
4MB upgrade kit incl 4MB ram 500 DKK
Handscanner incl SW 200 DKK

TWM
twm@post1.tele.dk

4476. Re: Who'll buy Milan?

Newsgroup: comp.sys.atari.st
Date: 1998-08-12 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35d1f50c90220@ping.be>
Source record: 95486

on Wed 12-08-98 18:55 Jo Vandeweghe wrote:

>The Milan is really a good beast, but there is yet one main reason
>to not buy this new really great machine:
>
>-No access to educative, informative, games, culture,
> encyclopedias CD-ROMs. This is really the main drawback.
>
>An owner of an already good equiped Atari machine (I mean Falcon or
>Mega STE, TT030 graphic card equiped...) will think two times before
>buying another machine without CD-ROM access ...

Do I miss something here? No CD-ROM access? AFAIK the Milan is equiped
with a 24 or 32 speed CD-ROM.
BTW: Who needs a Milan to play games?
Informative,educative and culture can be found on the Internet.

CU
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

4477. Atari->SCART

Newsgroup: comp.sys.atari.st
Date: 1998-08-12 00:00:00 UTC
From: agt3@york.ac.uk
Message-ID: <6qspp9$nt9$1@pump1.york.ac.uk>
Source record: 95487

I have a list of pinouts for the Atari monitor pinouts, and SCART inputs, but I am not entirely sure which to connect (some are reasonably obvious, but others less obviously equivalent). Does anyone know, or know of, some additional information on creating an ST to SCART lead? Also is it possible to run hi res across the SCART (being able to retire the monitor from my living room will make things rather tidier)

Thanks

Aaron Turner

4478. Re: Problems with CAB v 1.5

Newsgroup: comp.sys.atari.st
Date: 1998-08-12 00:00:00 UTC
From: aclauss@rbg.informatik.th-darmstadt.de
Message-ID: <1ddncis.8b644u1iifeu0N@ppp152.stud.tu-darmstadt.de>
Source record: 95488

Frankie Deschacht <frankie@des5000.demon.co.uk> wrote:

> Atari 520 STFM, TOS 1.4, 2.5 Mb of RAM.
> 1024 Kb Ram disk as drive M
[...]
> Then for the cache : My setup is as follows : Image cache 2560 Kb maximum,
> keep free 256 Kb, Internet cache drive M, folder 'WWWCACHE', 2 Mb
> maximum, keep free 1 Mb.
[...]
> After using CAB and looking through the cache on the ramdisk (CAB fills
> WWWCACHE on boot up with folders named A-Z), there is hardly anything in
> there (if anything at all), I thought CAB dumped everything you downloaded
> on your hard drive (ramdisk in my case).

Yes that's right. You've told CAB to keep 1 MB free on the drive
with your cache. But because this drive is only a 1 MB ram disk
CAB is not allowed to save anything in it (because 1MB of these 1 MB
should be left free).

> Finally : How could I improve and enhance the graphics (certain monitor,
> graphics card or what ?), atm I work in med resol. ie.640X200 pixels.

I would suggest to upgrade your RAM first (4 MB). IMHO the main problem
will be the lack of RAM. Then you should consider to buy a hard disk
(this will also free RAM because you will no longer need a ramdisk).

--
Alexander

4479. Re: How to read a PC formatted EZ135 cart on a ST ?

Newsgroup: comp.sys.atari.st
Date: 1998-08-12 00:00:00 UTC
From: mike@bbsgate.interware.R.E.M.O.V.E.T.O.R.E.P.L.Y.it
Message-ID: <4658_mike@bbsgate.interware.R.E.M.O.V.E.T.O.R.E.P.L.Y.it>
Source record: 95489

In uno strano messaggio del 11 Aug 98 rgronoff@imaginet.fr (2:333/608.1) scrisse al povero All :
r> I've tried CBHD+BigDOS to read my PC formatted SyQuest EZ 135 cartridges,
r> but the only result is:
r> - the SyQ cart isn't recognized
r> - my ST hard drive is perpetually rebooting.
r>
r> Any solution ?

The only thing I can say is that you must format/partition the cartridges in a DOS shell (afdisk) instead of from win95 resources/disk/format.

Ciao, ** *Mike* ** www.interware.it/users/mike/ mike@interware.it

--
Ti sento, bellissima statua sommersa.... mi ami o nooooo ?

--

Atarian ST -TS! 2:333/608(FidoNet) bbsgate.interware.it

4480. New MyMAIL Version

Newsgroup: comp.sys.atari.st
Date: 1998-08-12 00:00:00 UTC
From: erikhall@mail2.tripnet.se
Message-ID: <6qssaknqu1@minox.tripnet.se>
Source record: 95490

New version of MyMAIL can be found at my homepage.

Bugfixes and new things

**** 12.08.1998 ****
Rev: V0.67

- Fixed more problems with the new window handler causing bombs.
The most problems was related to MagiC.
- A bug in printout handler fixed.
- Under MiNT the printout is now runing in a thread.
- Line longer than 70 chars in printout are splitted
into more than one line.
- If the file alias.lst was "0" size the alias edit
was locked up.
This problem is now fixed.
- Mail header from for example Outlook Express can be encoded with base64
this is now decoded by mymail.
Mymail will NOT encode the header in base64
as this violate the specificatinons saying that it must be readable
in any mail client without the need to decode.
- Faster startup of the program.
- Many small bugfixes.

URL
http://www2.tripnet.se/~erikhall/index.html

Best Regards

Erik Hll

Mail:
erikhall@tripnet.se |||
Erik.Hall@epk.ericsson.se |||
/|\ HADES 060
URL: / | \
http://www2.tripnet.se/~erikhall/index.html

4481. Re: Problems with CAB v 1.5

Newsgroup: comp.sys.atari.st
Date: 1998-08-12 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <GQmA1.126$ve.336816@news2.mia.bellsouth.net>
Source record: 95491

Your problem is lack of memory. With 2,5 megs and a 1 meg ramdisk,
you have 1.5 megs for program execution. After STing and Cab are
loaded you probably have about 1 meg for the cache in cab.

You can get a link and a Syqest 230mb removable for about $200 bucks.
Once you have a hard drive, you'll wonder how you ever got along
without it.

Try using CAB in low rez with greyscale option turned on. Get ahold
of the Monster bigscreen emulator. This will give you an emulated
640x480 display. with 2.5 megs of memory you are probably better off
using the text only option

Hope this helps.

B.P.

On 11 Aug 1998 23:34:05 , Frankie Deschacht wrote:
>Hello everyone,
>
>I would desperately need some help from the CAB specialists among you .
>I am using CAB v 1.5 with its own CAB.OVL file, together with STiK v 1.12.
> My hardware setup is as follows :
> Atari 520 STFM, TOS 1.4, 2.5 Mb of RAM.
> No Hard drive (probably contributes to my problems)
> 1024 Kb Ram disk as drive M
> Motorola 3400 modem @ 28,800 bps.
>
> Now for my problems :
>
> Sometimes CAB works fine, but when I download multiple web sites in one
>session, or one very long web site then things start to happen.
> The most common problem is me getting the dreaded bombs and the well
>known proverbial crash.
> Sometimes on quitting CAB I get a whole row of bombs and the system jams up.
>
>It also looks like the program goes round in circles before it displays anything,
>I always see it is loading the same size of data (or is that a coincidence ?).
> When I used a dialog box during loading it displayed errors almost
>constantly, the most frequent ones being #147 and #148 (what are they ?)
>
>Then for the cache : My setup is as follows : Image cache 2560 Kb maximum,
>keep free 256 Kb, Internet cache drive M, folder 'WWWCACHE', 2 Mb
>maximum, keep free 1 Mb.
> After using CAB and looking through the cache on the ramdisk (CAB fills
>WWWCACHE on boot up with folders named A-Z), there is hardly anything

>in there (if anything at all), I thought CAB dumped everything you downloaded on your
>hard drive (ramdisk in my case).
>
> Finally : How could I improve and enhance the graphics (certain monitor,
> graphics card or what ?), atm I work in med resol. ie.640X200 pixels.
>
>Well, I hope someone will have the courage to go through my essay and
>help me solve some of the problems.
> I realise I should get a hard drive ASAP, but until then I think some problems
>could be solved.
>
> I usually hate to admit defeat,or has the time come to upgrade to a PC
> (I mustn't think of it).
>
>Any help will be gratefully appreciated.
>Thanks,
>Frankie.
>
>.

WARNING: All unsolicited SPAM will get a a complimentary WAV file and
a really neat picture of a can of SPAM in return every day
for the next month.

SPAM the SPAMMERS!!!!!!!!!

Remove the NOSPAM to reply by e-mail

4482. Re: LOGIN.BAT and Sting

Newsgroup: comp.sys.atari.st
Date: 1998-08-12 00:00:00 UTC
From: misha.oneill@zetnet.co.uk
Message-ID: <35d1f8fe517060@zetnet.co.uk>
Source record: 95492

On Sunday 09-08-98 13:50 (GMT) Peter Rottengatter wrote:

>In article <35c6657838fdd11@zetnet.co.uk>,
> misha.oneill@zetnet.co.uk (Misha O'Neill) writes:
>
>> # Used by the Dialer :
>> #
>> DIALER = 127.0.0.1
>> LOGIN_BATCH = F:\SYS\DIALER\LOGIN.BAT
>>
>> It's not exactly an intuitive place for it to be, is it? I thought it
>> might be settable from the Dialer's Config, but it seems not...
>
>It was a quickï¿½n dirty solution at the time, and simply stayed the way it was.
>I do not really want to make this all that configurable, do you think it needs
>to be ? I admit placing the LOGIN.BAT simply in the Dialer path (DIAL.INF)
>where the more intuitive way. Maybe I should change it that way.
>
>
>Cheers Peter

Hi Peter,

Gee, I wasn't complaining :) But, if you're offering... ;^)

IOW; Yes, for me, configurability is a good feature; I have several
different users using the same system. It would even make sense for
me, for the Dialer to look in $HOME for its config and LOGIN.BAT :)

Whatever you decide, it's still an excellent package.

All the best,
Misha

--
Misha O'Neill
<misha.oneill@zetnet.co.uk>
Otagger ï¿½1.19: "Executing the 'Getting the Hell out of here' manoeuvre..."

4483. Re: Who'll buy Milan?

Newsgroup: comp.sys.atari.st
Date: 1998-08-12 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <Z8nA1.129$ve.336816@news2.mia.bellsouth.net>
Source record: 95493

I still will hold out for an '060 plus DSP combination. I've been
using ST's since 1989 also and would prefer to stay with this platform
so I'm happy that a new machine is coming out. They supposedly will
have an 060 out soon, so I will wait. Besides, I'm in the US, and it
will be hard to get one.

You're right about the optimization, there are still things my STe
does that amazes me for an 8mhz machine.

B.P.

On 12 Aug 1998 09:58:40 , havoc2@my-dejanews.com wrote:
>From: havoc2@my-dejanews.com
>Newsgroups: comp.sys.atari.st
>Subject: Re: Who'll buy Milan?
>Date: Wed, 12 Aug 1998 09:58:40 GMT
>Organization: Deja News - The Leader in Internet Discussion
>Lines: 41
>Message-ID: <6qrp0f$h05$1@nnrp1.dejanews.com>
>References: <6qnnvm$i5c$1@irk.zetnet.co.uk> <QkLz1.358$rF2.396469@news4.atl.bellsouth.net>
<6qo6n1$>f3p$1@news.imaginet.fr>
>NNTP-Posting-Host: 192.54.188.6
>X-Article-Creation-Date: Wed Aug 12 09:58:40 1998 GMT
>X-Http-User-Agent: Mozilla/3.04Gold (X11; I; OSF1 V4.0 alpha)
>X-Http-Proxy: 1.0 gauvain.enssat.fr:3128 (Squid/1.NOVM.14) for client 192.54.188.13
>Xref: newsfeed.atl.bellsouth.net comp.sys.atari.st:2479189
>
>In article <6qo6n1$f3p$1@news.imaginet.fr>,
> "R. V. Gronoff" <rgronoff@imaginet.fr> wrote:
>>
>> William Platt a crit dans le message ...
>> >If you haven't noticed there arer a lot of recent programs out there.
>> >The only thing that we don't have are alot of new games-that's what
>> >nitendo is for.
>> >
>> >My concern with the Milan is why an '040. Even a fast '060 is getting
>> >outdated.
>>
>No, because a 68040 run faster than a 486 in equal frequency, more
>over it's a matter of optimisation.. atari progs run faster than
>win 95... just have a look at wensuite which run as fast as Netscape
>(on a pentium 100) on a simple falcon...
>so... I've seen in fr.comp.sys.atari that the milan was avalaible and
>run terribly fast... in less than 5000 Frs (under 1000$) it's very cool

>I'll bye one in september.... we have to follow, no ? I got my st since
>1989 and i'm happy to use it but I need speed and extended resolution
> and when the dsp card for milan will be avalaible we will have one of
>best computer ever made...
>
>so, please excuse my poor english i'm french....
>
>> IMHO, they should have built the Milan around a PowerPC at 200Mhz at least
>> to make a comfortable machine for the present user. Otherwise, a second hand
>> PowerMac+MagicMac sounds like a better solution.
>>
>> This was the problem with the Falcon: already outdated when it appeared on
>> the market (after huge delays).
>>
>> RG
>>
>> (Don't flame me: I've used a ST for 5 years and had a good time learning
>> music composition with it, then a MKX Falcon - which I consider the
>> crappiest buy in my whole life !)
>>
>>
>
>-----== Posted via Deja News, The Leader in Internet Discussion ==-----
>http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum
>.

WARNING: All unsolicited SPAM will get a a complimentary WAV file and
a really neat picture of a can of SPAM in return every day
for the next month.

SPAM the SPAMMERS!!!!!!!!!

Remove the NOSPAM to reply by e-mail

4484. wtb: Atari 1040STe

Newsgroup: comp.sys.atari.st
Date: 1998-08-12 00:00:00 UTC
From: sfpu@scfn.thpl.lib.fl.us
Message-ID: <6qqnkpbdu1@ns1.thpl.lib.fl.us>
Source record: 95538

got one reasonable price e-mail with particulars thank you
sfpu@scfn.thpl.lib.fl.us

4485. FA: Moonmist, OGRE, Might and Magic: Book One

Newsgroup: comp.sys.atari.st
Date: 1998-08-12 00:00:00 UTC
From: bilstein@mail.utexas.edu
Message-ID: <6qqqhp$p4b$1@geraldo.cc.utexas.edu>
Source record: 95539
Cross-posted to: comp.sys.ibm.pc.games.marketplace,comp.sys.atari.st,comp.sys.apple2,rec.games.int-fiction

Minimum bid on each is $1, no reserve. For a picture or to bid, please follow
the appropriate link:

Moonmist for Atari ST (Infocom)
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=25184598

Might and Magic Book One for IBM (New World Computing)
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=25185892

OGRE for Apple II (Origin Systems)
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=25186760

Thanks, Alex.

--
Alex Bilstein
BA in Art History, University of Texas
Check out my Atari 2600 Nexus:
http://www.geocities.com/TimesSquare/Arena/3336/2600nexus.html

4486. Re: shops ATARI in California

Newsgroup: comp.sys.atari.st
Date: 1998-08-12 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6qqsvfcqv1@supernews.com>
Source record: 95540

On 10 Aug 1998 20:25:53 , "patrice MULLER" wrote:
> Hi
>
> i would like to know if:
> -ATY in OAKLAND still exits, i know that the seller have been stolen....
> -BRE software in FRESNO sells atari harware ?
> -Computer games + In Westminster are still exist and what they're selling ?
> -Elec & ELEK: are they selling atari hardware ?
> -bolt's elec in Simi valley : Are they selling atari hardware ?

Alex (ATY) is still in business. STeves in Woodland,CA., Brad at Best
Electronics, B&C Computer Vision. The others are unknow to me.

4487. Re: NEWSIE corrupting Harddisk ?

Newsgroup: comp.sys.atari.st
Date: 1998-08-12 00:00:00 UTC
From: tross3@hamtel.tds.net
Message-ID: <6qqsv0$eml@news2.tds.net>
Source record: 95541

On 11 Aug 1998 22:23:43, kevin dermott wrote:
>On 11 Aug 1998 18:57:52 , Martin Tarenskeen wrote:
>>Does anyone recognize the following phenomena:
[snipped]
>>Now I have noticed that everytime, after I have used Newsie to read
>>newsgroups and e-mail, Diamond Edge reports to me that there are some
>>"lost clusters" on my harddisk. Edge can easily repair this, but it
>>kind of makes me nervous anyway.
>>
>>I would like to know if there is anyone else who can reproduce this
[snipped]
> yes i get the same it is usually the log file which does this
> it worried me at first but i have been ignoring it for about
> six months now with no big problems
> kevin

Same here. Pretty much just the log file, and it hasn't caused any
problems.

Anyone know why NEWSie sometimes just seems to fall asleep when you
use FILE/QUIT? Actually, while it is something I am curious about,
I'm just adding this question to get an acceptable percentage of new
text to quoted text so this can get posted :-)

Terry
--

http://www.geocities.com/SiliconValley/Peaks/6320/
The 'X-Files' ain't real life folks, sorry... To paraphrase Descartes:
SUM ERGO COGITO

4488. Lose your User Group newsletter to club death?

Newsgroup: comp.sys.atari.st
Date: 1998-08-12 00:00:00 UTC
From: ag352@chebucto.ns.ca
Message-ID: <6qqvlojur1@News.Dal.Ca>
Source record: 95542

Here's a chance to get your Atari-related article in print. OK. we're all volunteers here, and nobody gets paid.

However, if your Atari User Group is down to 3 survivors meeting in in a basement rec room, and your club newsletter last published in 1995, you might have wanted to write something, and never got the chance.

Four Atari User Groups are pooling editing/publishing resources to put out a combined issue for September 1998. I am the hapless senoir editor for this issue, and I am extending this invitation to the on-line community to see if there is any response.

The so-called BIG ATARI NEWSLETTER has published twice before. It is a hard-copy `reader's digest format' (folded 8 1/2 x 11, saddle-stitched) produced using Calamus SL. Circulation is a mediaeval cross-linking of the surviving User Groups on various old exchange agreements going back to the days when there were many alive and active groups. Cut to the chase, John: it will be just over 100 copies, but each mag reaches 3 to 8 readers on average. It's nothing like ATARI COMPUTING, but it is a worthy effort.

So, if you have an idea for a software review, a story about a crash and recovery, or even an ornery bit of opinion, send your requests and general intentions to me, John S. Gray, at:

ag352@chebucto.ns.ca

...and put in the e-mail header [ARTICLE?]

Thanks.

I won't be offended (nor surprised) if this gets zero response.

JG

4489. Re: Problems with CAB v 1.5

Newsgroup: comp.sys.atari.st
Date: 1998-08-12 00:00:00 UTC
From: kenkel@zetnet.co.uk
Message-ID: <6qr06hngu3@irk.zetnet.co.uk>
Source record: 95543

Hello,

Just one or two thoughts on some of your points.

On 11 Aug 1998 23:34:05, Frankie Deschacht wrote:
>Hello everyone,
>
>I would desperately need some help from the CAB specialists among you .
>I am using CAB v 1.5 with its own CAB.OVL file, together with STiK v 1.12.
> My hardware setup is as follows :
> Atari 520 STFM, TOS 1.4, 2.5 Mb of RAM.
> No Hard drive (probably contributes to my problems)
> 1024 Kb Ram disk as drive M
> Motorola 3400 modem @ 28,800 bps.
>
> Now for my problems :
>
> Sometimes CAB works fine, but when I download multiple web sites in one
>session, or one very long web site then things start to happen.
> The most common problem is me getting the dreaded bombs and the well
>known proverbial crash.
> Sometimes on quitting CAB I get a whole row of bombs and the system jams up.
>
I used to find that Stik caused a few problems and changed over to
STing which seems to work better. I'm also using CAB 2.5 which ironed
out some earlier bugs I think.

>It also looks like the program goes round in circles before it displays anything,
>I always see it is loading the same size of data (or is that a coincidence ?).
> When I used a dialog box during loading it displayed errors almost
>constantly, the most frequent ones being #147 and #148 (what are they ?)
>
>Then for the cache : My setup is as follows : Image cache 2560 Kb maximum,
>keep free 256 Kb, Internet cache drive M, folder 'WWWCACHE', 2 Mb
>maximum, keep free 1 Mb.
> After using CAB and looking through the cache on the ramdisk (CAB fills
>WWWCACHE on boot up with folders named A-Z), there is hardly anything
>in there (if anything at all), I thought CAB dumped everything you downloaded on your
>hard drive (ramdisk in my case).

But if your drive M only has 1024 Kb, or 1Mb, and your Cache is set to
keep 1Mb free, then wouldn't this mean that nothing would be dumped in
in it?
>
> Finally : How could I improve and enhance the graphics (certain monitor,

> graphics card or what ?), atm I work in med resol. ie.640X200 pixels.
>
Can't help with this one.

>Well, I hope someone will have the courage to go through my essay and
>help me solve some of the problems.
> I realise I should get a hard drive ASAP, but until then I think some problems
>could be solved.
>
> I usually hate to admit defeat,or has the time come to upgrade to a PC
> (I mustn't think of it).
>
>Any help will be gratefully appreciated.
>Thanks,
>Frankie.
Very best of luck
EDK

4490. Re: NEWSIE corrupting Harddisk ?

Newsgroup: comp.sys.atari.st
Date: 1998-08-13 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <902997939.14567.0.rover.c3adfca1@news.demon.nl>
Source record: 95294

On 13 Aug 1998 03:51:14 , Nurmix wrote:
>On 12 Aug 1998 07:35:15, Louis Holleman wrote:
>
>>I recall several users had related problems using Newsie. From what I
>>remember all could finally manage to run Newsie without SERIOUS troubles but
>>somewhere Newsie was/still is doing things it shouldn't do... Now Martin
>>here reports it's the logfile and the problem's not that bad, but the bug is
>>still there.
>
>So does this mean that if you turn OFF all logging functions the bug ceases to
>be there?
>
>What did John Rojewski have to say about it?
>
>--
Hi Paul,

well, who knows? Although I think I heard others tell other files are being
mishandled :-)

This was some time ago, but I recall John said he couldn't reproduce the
problem on his set. What happened here was: I set up Sting and Newsie for
the first time, and thus Sting had a Route.tab and Cache.dns provided with
the package. Cache.dns had some server names Peter put in. Once Newsie
started, both files got corrupted. When I finally simply left Cache.dns out,
a new one was generated by Sting with the right addresses and the problem
was simply gone... Took me a day or 3, 4 to find THAT out...

Ever since: no problems :-) So start digging. I was suspecting Sting at
first, since those two files went crazy everytime, but Peter explained it
must have been Newsie, whereas it has no business to deal with those files.
I recall others had similar problems; Newsie screwing files not belonging to
the package.

CU NeXT msg,

____
/ __ . __ | |
/ / / / / / /_ | Email: louis@holleman.demon.nl |
/_ /_/ /_/ / __/ | http://www.holleman.demon.nl |
| |
____

4491. Re: Linux or Minix on Atari Mega ST4?

Newsgroup: comp.sys.atari.st
Date: 1998-08-13 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <902995624.918274@tornado.itea.ntnu.no>
Source record: 95295

bram <Kortleven.Bram@village.uunet.be> wrote:
> Is it possible to run a UNIX/POSIX-variant on an Atari Mega ST4 with 1MB?
> If so, where do I get the stuff to do so?

MiNTOS/K[EG]MD will do nicely. KEMD can be found at

www.primenet.com/~kellis/

Linux/NetBSD needs atleast a 030 (and possibly a FPU) to run.

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

4492. Re: Who'll buy Milan?

Newsgroup: comp.sys.atari.st
Date: 1998-08-13 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6quf6f$1b1$1@roch.zetnet.co.uk>
Source record: 95296

On 13 Aug 1998 00:09:02 , <prunus@post3.tele.dk> wrote:

>Got Babelfish to translate it, for the benefits of all of us, who
>doesn`t read german to well, and put it on my site.

Hey, how did you get Babelfish to translate a FILE, Joergen? It seems
to only want to do about 5 lines at a time. I and others have tried to
persuade it to read a whole file but have failed.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

4493. Re: Who'll buy Milan?

Newsgroup: comp.sys.atari.st
Date: 1998-08-13 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6quu0t$3q9e$1@news-inn.inet.tele.dk>
Source record: 95297

>From: rcain@zetnet.co.uk (Roger Cain)
>Date: 13 Aug 1998 10:29:35 GMT
>
>On 13 Aug 1998 00:09:02 , <prunus@post3.tele.dk> wrote:
>
>>Got Babelfish to translate it, for the benefits of all of us, who
>>doesn`t read german to well, and put it on my site.
>
>Hey, how did you get Babelfish to translate a FILE, Joergen? It seems
>to only want to do about 5 lines at a time. I and others have tried to
>persuade it to read a whole file but have failed.
>

Hi Roger,- at first I didn`t belive it was doing the translation, but
clicking back and forward in CAB, and there it was.

I made a html file and uploaded it to my homepage, then on to Babelfish,
entering the URL into the text window and ask for a translation.
It only did the half of the page, apparently about a sheet of A4 size
or someting like it, but I made another html page of the rest and
did the same thing again.

When all this was over I merged the two pages into one and uploaded it to
my homepage.

cheers

Joergen

surfing the net on a ATARI Falcon 030 powered by MagiC 6
http://home3.inet.tele.dk/prunus/

4494. Re: Atari->SCART

Newsgroup: comp.sys.atari.st
Date: 1998-08-13 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IHNHDHCCUP@data.rhein-main.de>
Source record: 95298

In <6qspp9$nt9$1@pump1.york.ac.uk> Aaron Turner wrote:

>I have a list of pinouts for the Atari monitor pinouts, and SCART inputs,

All what you like are stored in DOIT_ST
Regards, Robert

--
-= Home of DOITF030, PROFIJAG, DOITLYNX, DOIT_MAC, DOIT_ST =-
_____
Nemesis Falcon F030-520ST-Jaguar-Mac Lynx I + II
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/homepage.htm

4495. Re: Who'll buy Milan?

Newsgroup: comp.sys.atari.st
Date: 1998-08-13 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IHNHDHBXUP@data.rhein-main.de>
Source record: 95299

In <6qtpm7$cc9$1@ash.ridgecrest.ca.us> grovem@ridgecrest.ca wrote:

Hi Mike,

>I agree that the Afterburner is pretty competitive compaired to the
>Milan (specs), but add the cost of upgrading your Falcon with the A/B,
>Nemesis, NOVA video and a new case, and the Milan is pretty attractive

That's the point. Exactly you get a ready to use Mac or PC
for that price. (Including a FrameGrabber)

>I don't understand why the developers
>of the T-060/Hades-Milan haven't bothered to write drivers for the
>PCI digital video capture cards that are available. Most cards now

I think all the guys are busy with the machine, OS and drivers
for SCSI and some special Atari compatible cards. Also for more
as one VGA card.

Milan PCI internals are avaiable from the MILAN Homepage!
(As ZIPed-File!)

I'm sure somebody can use these info to create special drivers
for frame grabbers and some else.

>task. If such a package existed, it would surely be an alternative to
>using a Mac for DTV, and with the addeded benifit of being one of the
>premier DTP machines, might actually make the Milan or Hades
>manufactures some profit.

Well, i'm also sure developers how can create some drivers
are realy welcome by the MILAN GmbH. In my eyes that's only
a question of time. Smaltalk doasn't create drivers.. ;)

Developer communication create drivers!

Regards, Robert

--
-= Home of DOITF030, PROFIJAG, DOITLYNX, DOIT_MAC, DOIT_ST =-
_____
Nemesis Falcon F030-520ST-Jaguar-Mac Lynx I + II
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/homepage.htm

4496. Re: Who'll buy Milan?

Newsgroup: comp.sys.atari.st
Date: 1998-08-13 00:00:00 UTC
From: Thomas.Raukamp@t-online.de
Message-ID: <6qumh5$4o7$1@news02.btx.dtag.de>
Source record: 95300

Hi all,

I followed this discussion over a while now and you all
came up with some interesting points.

I am working for the Milan Corp. and want to answer some
main questions:

- Why did we choose a 040 over a 060?
As you all know it was very important for everyone in the TOS-market
to have a running machine everyone can afford to buy. So for the
first machine the 040 seemed the right choice, because it does not
cause to much costs and it was available from the first day of the
concept on - you all may have heard of the problems Motorola had
with delivering the 060.
Compared to other TOS-platforms the 040 gives the system a lot
of faster "taste" than previous CPUs - remember: you work with
a TOS-machine and we all know of the advantages of the small
OS compared to the "monsters" on the PC or even the Mac - so
I do not think I will have to explain them again ;)

- What about the 060-Milan?
It will be available early in 1998, maybe at the end of this year.
An upgrade for existing machines will definetely available and
you will not have any advantages (price or whatever) if you wait
for the Milan 060 - upgrading the M040 will not be more ecpensive!

- Why did we choose to go on with the 68xxx-line before moving to the PPC?
Designing a PPC-based Milan is not the hardest part. You have to develop
a completely new OS also!!! And thats not all: if the existing applications
should have real advantages from a PPC they would have to be re-written
or at least re-compiled for the PPC - otherwise you do not have any
advantages at all. A 68k-emulation on a PPC would be much work with
maybe a slower result than on a 060.
We actually do not think the market is strong enough for such a project
at the moment. Just think of the problems a similiar market, the
Amiga-market, has with developing applications for the existing
PPC-cards. They just do not seem to exist (as an Amiga-fan I am very
sad about that, believe me!).
So the main goal must be to strengthen the existing applications
with a machine that runs them at top-speed before moving to other
projects.

- When will an English website be available?
Never. No, just kidding ;)
But this really gave me some hard time in the past - because the

people who wanted to translate worked much slooooooower than I
expected, but this week things are really coming together and I hope
to see some results ... please! ;)
Sorry to our friends here and thanks for your patience and your
massive support - everytime I get some international mail I just
wonder how you guys understand a word ... are some of you learning
German out there??? ;)

- Software
That is nothing we can push but a lot of people are already very
interested in developing their software on a Milan. So I think
we will see some surprises in the near future.

Once again, thanks for your support.

--
cu -- thomas -- fon (+49) 4331 84 93 37
-- Hades 040, Amiga 4000/060/PPC, MegaSTE/4
-- read "Science & Health" by Mary Baker Eddy

4497. Archive utils question...

Newsgroup: comp.sys.atari.st
Date: 1998-08-13 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6qv459qdf1@news.campus.mci.net>
Source record: 95301

I've got a couple of questions...

I've been using the ZIPJR.TTP program from the ST-ZIP 2.6 archive for several years now, and I've got it installed as an app so that any .ZIP file I click on is auto-extracted to the directory that its in. Now, after years of great performance, I'm starting to get a problem. More and more .ZIP files that I d/l off the Internet will not unzip. They quit, with the message "No files". I can go to ST-ZIP itself, and it will find and extract these same files. Anybody know whats going on? Is it the person who created the file causing it by compressing it in some unusual manner?

Also, about .TGZ files. I've got GZIP.TTP and TAR.TTP. I have them both setup as apps as well. I can click on a .TGZ file, and I wind up with a (bigger) .TAR file, so I'm assuming this is working. Now, with TAR.TTP, I can click on the *.TAR file, but it always tells me it can't locate that file. I've tried just about every option thats listed when you do a "--h" for help. Anybody know the appropriate command to make it extract the .TAR files after they've been converted from .TGZ to .TAR?

Thanks in advance for any help! ;-)

____
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

4498. Re: Newbie, dumping software to ST?

Newsgroup: comp.sys.atari.st
Date: 1998-08-13 00:00:00 UTC
From: AtariMad <atarimad@zetnet.co.uk>
Message-ID: <01bdc6dd$553439c0$8428f7c2@k2>
Source record: 95302

> Does it work on images of bootable ST diskettes,
> like demos or games? Because, in that case, is it not
> necessary to copy the boot sector of the diskette also?

It will work on anything that isn't copy protected such as certain
commercial games that are bloody difficult to copy anyway.

AM.

I think therefore I AM.

4499. Atari Works Disc 4?

Newsgroup: comp.sys.atari.st
Date: 1998-08-13 00:00:00 UTC
From: kenkel@zetnet.co.uk
Message-ID: <6qv7en$v42$1@irk.zetnet.co.uk>
Source record: 95303

Hello,

A friend of mine recently acquired the Atari Works program but without the 4th disc. He reckons this includes various peripherals, inc.printer interface. Would anyone here know if this material can be downloaded, or from whom it might be bought?

Many thanks,
EDK

4500. Re: Who'll buy Milan?

Newsgroup: comp.sys.atari.st
Date: 1998-08-13 00:00:00 UTC
From: Eric GAUDET <egaudet@francenet.fr>
Message-ID: <35D2C850.5FE1FB0A@francenet.fr>
Source record: 95304

Jo Vandeweghe wrote:

> on Thu 13-08-98 01:08 DarkChyld [Ronald J. Hall] wrote:
>
> > What about Homa Systems House? They sell CD-ROM titles for the TOS
> > line of computers that are pretty good. I've got World War II, Space
> > Missions, and Infopedia 2.0.
>
> I have Infopedia 2.0, ufo and some other titles, this is a great
> effort to allow us to access a little multimedia CD-ROM sample from
> the other computer world ... but what about the rest we are really
> missing ?
> This is a really good way to allow us to access other platforms dedicated
> multimedia, but it takes so much effort that it will not be a real
> solution forever ...
>

What about Linux ? I don't see much multimedia products for Linux. So, why do people dream about it ? Even for mac, there's only few games, multimedia cdrom you're talking about.I think you've missed the point : that's not the reason why people don't want a pc, and that reason is why Milan will be a success.

Eric

4501. Re: NEWSIE corrupting Harddisk ?

Newsgroup: comp.sys.atari.st
Date: 1998-08-13 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <6qvcojvak2@irk.zetnet.co.uk>
Source record: 95305

On 11 Aug 1998 15:25:00 , Neil Roughley wrote:
> on 11-08-98 Martin Tarenskeen wrote:
>
>>Now I have noticed that everytime, after I have used Newsie to read
>>newsgroups and e-mail, Diamond Edge reports to me that there are some
>>"lost clusters" on my harddisk. Edge can easily repair this, but it
>>kind of makes me nervous anyway.
>>
>>I would like to know if there is anyone else who can reproduce this
>>problem on his system. I'm wondering if there is something wrong with
>>NEWSIE (I haven't found this problem with other programs) or that
>>maybe I should look for a better Harddisk driver ?
>
>I was plagued with this NEWSie problem, too. The corruption occured
>under STiK/ICD Pro and STinG/HDDriver, so it had nothing to do with the
>hard-disk driver. Somehow the corruption was caused by NEWSie
>interacting with my specific ISP.
>
>Another problem, besides the lost clusters, was that my default.grp
>file routinely got trashed. To 'live' with these problems, I changed
>NEWSie's offline path to another, less important partition and backed-
>up the default.grp file on a regular basis. Ultimately the only cure
>for these anomalies was for me to change newsreaders: under
>FireNews/Babel and Okami/NEWSwatch, disk corruption of any kind simply
>doesn't occur.
>
>Like you, though, we're exceptions to the rule -- the vast majority of
>NEWSie users don't experience disk corruption problems.

Alternatively, like me, they don't know that it's happening. How can
you check without Diamond Edge?

Trevor

4502. Re: LOGIN.BAT and Sting

Newsgroup: comp.sys.atari.st
Date: 1998-08-13 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <6qvcolvak3@irk.zetnet.co.uk>
Source record: 95306

Hi Mish,

>Hmmm, PARAFIN-based Martinis. If I tried drinking those, would it make
>my humble STe run faster? ;^)

I'm sure there's a good reposte but all I can say is try Veloce+ I'm
using 2 er no, +2, er... well anyway that plus NVDI and it won't be
that humble anymore. You've proably read the reort in AC#10.

Trevor

4503. Re: POPGEM, AV Server & other problems

Newsgroup: comp.sys.atari.st
Date: 1998-08-13 00:00:00 UTC
From: collins@bulli.com
Message-ID: <6qvdjj$lff@priv-sys04-le0.telusplanet.net>
Source record: 95307

```
On 13 Aug 1998 00:29:36 , DarkChyld [Ronald J. Hall] wrote:
>On 11 Aug 1998 21:22:02 , Roger Cain wrote:
>->On 11 Aug 1998 20:35:49 , DarkChyld [Ronald J. Hall] wrote:
>->
>->> I talked to Kellis in IRC and let him know that
>-> ^^^
>->
>->Uh? Katherine Ellis is a lovely young lady and writes some beautiful
>->progs.
>
> Okay, anybody jump in here but I thought there were 2 of them, (husband
> and wife) and that he actually did the coding...
>

Ahh, well im not sure about any of that, BUT, what difference does
it make ? :-)
Bengy
```

4504. Re: Linux or Minix on Atari Mega ST4?

Newsgroup: comp.sys.atari.st
Date: 1998-08-13 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35d3476a22d32e2@ping.be>
Source record: 95308

on Thu 13-08-98 09:07 Jo Even Skarstein wrote:

>bram <Kortleven.Bram@village.uunet.be> wrote:
>> Is it possible to run a UNIX/POSIX-variant on an Atari Mega ST4 with 1MB?
>> If so, where do I get the stuff to do so?
>
>MiNTOS/K[EG]MD will do nicely. KEMD can be found at
>
> www.primenet.com/~kellis/

Yes it will but if he really has a Mega ST4 with 1 mb (looks strange to me
as ST4 denotes 4 mb) he won't be able to use it.

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

4505. Re: Who'll buy Milan?

Newsgroup: comp.sys.atari.st
Date: 1998-08-13 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35d3476a22d32e3@ping.be>
Source record: 95309

on Wed 12-08-98 22:48 Jo Vandeweghe wrote:

>on Wed 12-08-98 20:42 Martin "Nightowl" Byttebier wrote:
>
>>Do I miss something here? No CD-ROM access? AFAIK the Milan is equiped
>>with a 24 or 32 speed CD-ROM.
>
>You definitively do miss something:
>I'm talking about Media access, not about the CD-ROM drive itself !
>I also own an ultra Plextor SCSI 32 speed CD-ROM on one of my TTs.

Aha I see
>
>Everyone here is aware of the great frustration it is.
>When your little boy will be in age to look at the games shelves in
>the shops, he will ask you very soon to buy some educative or game
>CD-ROM and at this time ... don't expect me to tell you the story.

Frustration what is that?
Really I don't miss these fancy CD-ROM's. Besides the most of then are
just curiosities.
One thing my boy will never be allowed to do is playing games one the
Atari's of mine. It's my believe that Atari's and clones aren't made to
play games. Furthermore I can't stand the dreadfull sound they are
producing. After five minutes Mario Bros (and the likes) music I'm ready
for the psychiatrist.

If he really wants to play I will buy him a Playstation or a Window$ cookie
box.

>>BTW: Who needs a Milan to play games?
>
>Anyone with any computer needs at some moment to play ... hm ... well,
>I think ... :)

I would rather play with something else:-)
>
>>Informative,educative and culture can be found on the Internet.
>
>I suppose you are joking here Martin ... yourself don't access so much
>the net (www) to such purposes ..... You said it was too slow !
>I suppose you know the differences between internet encyclopedia
>access and CD-ROM encyclopedia access ?!

Yes I don't use the web very much (and CD-ROM encyclopedia) for this because:

Primo: it's too slow
secundo: I hate to read doc's on screen. The same goes for hypertext
manuals. I really dislikes these things.
If I want to read I want to do that in a cozy armchair, sipping a glass of
wine and not in my always overheated computerroom sitting on an
uncomfortable chair.
>
>Don't go blind Martin ... these things really exist you know ;)

Yes I know. The market is really overwhelmed with these toys.
I always try to use the latest technology but new technology doesn't mean
always that things are better of so.

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

4506. Re: Who'll buy Milan?

Newsgroup: comp.sys.atari.st
Date: 1998-08-13 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6qveog$5q1$1@roch.zetnet.co.uk>
Source record: 95310

On 13 Aug 1998 16:37:06 , <prunus@post3.tele.dk> wrote:

>I made a html file and uploaded it to my homepage, then on to Babelfish,
>entering the URL into the text window and ask for a translation.
>It only did the half of the page, apparently about a sheet of A4 size
>or someting like it, but I made another html page of the rest and
>did the same thing again.

Ah, right! Yes, I've heard of this trick. Sounds like a good use for
my 5Mb of server space which I don't use :-)

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

4507. Re: Atari Mega ST4

Newsgroup: comp.sys.atari.st
Date: 1998-08-13 00:00:00 UTC
From: "Sheldon H. Winick" <s.winick@worldnet.att.net>
Message-ID: <01bdc6f1$c5d48860$43184d0c@sheldon>
Source record: 95311

BR,

> I have an ST4,with an external Megafile44 Syquest-drive.
> My keyboard bleeps and doesn't do a thing, but I get the GEM-screen and
I'm
> able to see the disks and the trash. What could be the problem.

Before disassembling the entire computer, make certain the keyboard cord is firmly seated at both connections (keyboard and computer connection). Check both connections for corrosion, then try a new cable. Those are the easiest things to find and correct. If that doesn't help, you might have a bad keyboard control board (there's a small control board inside the keyboard case with a chip controller as I recall). You could also try another keyboard (if you know someone nearby with a ST, MegaSTe, or TT030 which all share interchangeable keyboards).

> Also does anyone have a Megafile-supply. Mine is done...

If you mean the internal power supply, I'm certain I have a used one lying around the service bay; may even have a new one if you'd prefer to spend a lot more. ;-) Let me know.

Sheldon (Computer STudio - Asheville, NC)

4508. Re: NEWSIE corrupting Harddisk ?

Newsgroup: comp.sys.atari.st
Date: 1998-08-13 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <35d2cddad83120@HORMEL.unix.dsoe.com>
Source record: 95312

on 13-08-98 Trevor Spencer wrote:

>Alternatively, like me, they don't know that it's happening. How can
>you check without Diamond Edge?

Try Hard-Disk Optimizer's logical check.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

4509. Re: Who'll buy Milan?

Newsgroup: comp.sys.atari.st
Date: 1998-08-13 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <903037950.22396.0.rover.c3adfca1@news.demon.nl>
Source record: 95313

On 13 Aug 1998 12:34:45 , Thomas Raukamp wrote:
>Hi all,
>
>I followed this discussion over a while now and you all
>came up with some interesting points.
>
>I am working for the Milan Corp. and want to answer some
>main questions:
>
- very large snip -

Hi Thomas,

sure glad you jumped in just here! Actually, the 060 will be in the market for me next year or so... Right now I got this TT with a Matrixcard, running MagiC, NVDI etc. and I'm glad I got it. Even a memory upgrade up to 64 Mb is being (re)considered, I ordered already but helas! Aixit was working on the boards for the Milan before starting producing the new TT boards.... that'll mean I gotta wait some time. In the meantime my money was refunded and right now I still haven't decided to put this off the shelves or not.

A Milan 040 is not my choice, even if it won't cost me more buying a 040 first and upgrade to a 060 later. I have got some time to let the whole project "mature".
In fact, there are 3 possibilities: a Hades 060, a Milan 060 or a Phenix 060, provided the latter will see the light. What it eventually will be, depends on many, many things. The OS, for one thing. I'm not going back to a singletasking one, so MagiC or something similar (pre-emptive, that means) must be available. Then NVDI must be available, perhaps with the combo driving my existing card (if VME adaptors are accepting my TC1208, that would be another advantage). Also, (future) projects for Pentium PCI cards could be a deciding option.

I agree with your opinion about a PPC system, it would mean "throw away your old apps", like with the MAC OS 8 stuff: upgrade all your software or stick to OS 7... not my cup of soup.

Speed: it definitely is being considered, though' I'm not the one who needs Top Speed/Formula 1 speed/hilarious speed/ridiculous speed etc. I said before, I'd like to sip some coffee while working or smoke a fag every now and then, hence the time to be able to do that is welcome :-) Let the PC owners do the racing, please.

Well, what else can I say? I sure hope the Milan keeps on going to make it, the start was there, now let's wait for the rest.

I'll keep an eye (or two) on future development.

CU NeXT msg,


```
_____________________________________
/ __ . __ | |
/ / / / / / /_ | Email: louis@holleman.demon.nl |
/_ /_/ /_/ / __/ | http://www.holleman.demon.nl |
| |
_____________________________________
```

4510. FS MEGA ST4 & TONS of software

Newsgroup: comp.sys.atari.st
Date: 1998-08-13 00:00:00 UTC
From: wfchris@aol.com
Message-ID: <1998081320080900.QAA20044@ladder03.news.aol.com>
Source record: 95314

Here's what I've got:

Package Price: $400 (US)+freight, or best offer. Inquiries should be directed to: WFChris@aol.com

The package includes the following:
Hardware
1 Mega ST4 & Keyboard
1 SC1224 color monitor
1 monitor switch box
1 mouse
1 joystick
1 MouseMaster switch box
1 ICD 44 mb Syquest drive
1 SF314 external floppy drive
1 Cannon BJ10e bubblejet printer
1 Supra Modem 2400 (ok, its not very fast, but it was good enough for GEnie)
and, of course, the various and sundry cable/cord necessary for all.

Software
Applications:
Calamus v 1.09.6 & 1.09N
Flash
Clean Up ST
Word Perfect
Degas Elite
Data Manager
Word Flair
and various utility programs such as NeoDesk

Games:
Maniac Mansion
Empire
Star Wars
Gauntlet
Warlock
ArcticFox
King of Chicago
Thunderbirds
SimCity
Ancient Art of War in the Skies
Steel Empire
ShadoWorlds
Balance of Power (1990 ed)
Rorke's Drift

Railroad Tycoon
Storm Master
Populus
Power Monger
War in Middle Earth
Defender of the Crown
Lemmings
Hitchhiker's Guide to the Galaxy
F-16 Combat Pilot
Star Glider
Jeanne d'Arc (in German)
The Secret of Monkey Island
Autoduel
Hard Drivin'
Civilization
Realms
Their Finest Hour: The Battle of Britain
Frontier: Elite 2
Thrid Riech
Pirates!
and Chronoquest.

4511. Re: Who'll buy Milan?

Newsgroup: comp.sys.atari.st
Date: 1998-08-13 00:00:00 UTC
From: dipching@ping.be
Message-ID: <35d3574a645010@ping.be>
Source record: 95315

on Thu 13-08-98 20:04 Eric GAUDET wrote:

>What about Linux ?

Installing a good MintNet setup on our computers is not my cup of tea
... then , please, don't tell me about linux which is another hell for
average users like me.

>I don't see much multimedia products for Linux. So, why do
>people dream about it ? Even for mac, there's only few games, multimedia
>cdrom you're talking about.I think you've missed the point :

I think we don't speak about the same topic : on Atari we are missing
one of the best things : multimedia software often on CD-ROMS ...
This is a FACT ... not a supposition.

>that's not the
>reason why people don't want a pc, and that reason is why Milan will be a
>success.

Milan is already a success for people who don't care about the cd-rom
problem ... That's the point ....

Be aware that we stay marginal users with our platforms. I like to be
a marginal excepted when you loose so much about culture and
education, and don't forget one thing man ... you are french like me :
Atari CD Master hasn't any access to french CD-ROMS ... and my
childrens are really too young to be able to understand anything in
english ...

Jo
--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

4512. Re: Who'll buy Milan?

Newsgroup: comp.sys.atari.st
Date: 1998-08-13 00:00:00 UTC
From: dipching@ping.be
Message-ID: <35d3574a645011@ping.be>
Source record: 95316

on Thu 13-08-98 21:02 Martin "Nightowl" Byttebier wrote:

>>Everyone here is aware of the great frustration it is.
>>When your little boy will be in age to look at the games shelves in
>>the shops, he will ask you very soon to buy some educative or game
>>CD-ROM and at this time ... don't expect me to tell you the story.

>Frustration what is that?

Something anybody will encounter at least one time in his life.

>Really I don't miss these fancy CD-ROM's. Besides the most of then are
>just curiosities.

Trying to flame any CD-ROM coming from the PC/MAC world is something
like "ignorance" rather than good argumentation I believe.

>One thing my boy will never be allowed to do is playing games one the
>*Atari's* of mine. It's my believe that Atari's and clones aren't made to
>play games.

They were in the past ... thousands good games were running on ST ...
But I think it's now a part of the past ... even on the Falcon you
will have to search a long time to find any good game ...
The latest were the ISHAR trilogy I think ...

>Furthermore I can't stand the dreadfull sound they are
>producing. After five minutes Mario Bros (and the likes) music I'm ready
>for the psychiatrist.

We don't speak about the same games ... I do like some really good
reflection games or adventure/role playing games ... not really shoot
them up or so ... though there are really good one on the ST in low resolution ...
don't try to make them run on Hades or so ... even on the TT it is
quite difficult to find one game running.

>>Anyone with any computer needs at some moment to play ... hm ... well,
>>I think ... :)
>
>I would rather play with something else:-)

You are also right by saying that ... I do like to play Mah-Jong, but
the real thing, not on a computer ! And, while we are talking about,
there is no full Mah-Jongg game available for our machines ... a pity
!
>>Don't go blind Martin ... these things really exist you know ;)

>Yes I know. The market is really overwhelmed with these toys.

Not all of them are toys ... I saw a real excellent "Art Nouveau"
CD-ROM on a PC, and believe me at this moment I was thinking:
"I will never be able to simply seat in front of my computer to read
this nice volume ..."

>I always try to use the latest technology but new technology doesn't mean
>always that things are better of so.

It's not a technology question ... Atari or clones do have excellent technology
but they are away from the world when speaking about educative,
culture, art CD-ROM ......
It's like to be unable to access any good library today ....

For me this is the only insolvency about our computers which I rather
like so much ... I own two TT and a 1040 STF ...

Maybe soon I will have to buy one of these alternative beasts to access
a new world of culture and multimedia pleasure.

Jo
--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

4513. For Sale: *NEW* Atari 3 Ring Binders (5 boxes; 14 binders per box) $20 plus freight per box

Newsgroup: comp.sys.atari.st
Date: 1998-08-13 00:00:00 UTC
From: tj@oro.net
Message-ID: <tj-1308981401390001@gv3-183.oro.net>
Source record: 95317

Great for storing your Atari documents, these heavy duty Atari Logo 3 ring binders can be used for practically anything. All new in original box. I have about 5 boxes to sell. $20 per box plus $15 for UPS from California to East coast. Shipping a little cheaper if closer to California.

Tom

4514. FS: Mouse Master by Practical Peripherals (for Atari) $10

Newsgroup: comp.sys.atari.st
Date: 1998-08-13 00:00:00 UTC
From: tj@oro.net
Message-ID: <tj-1308981449490001@i380.oro.net>
Source record: 95318

Lets you easily switch between a mouse and joystick on any Atari. This way you do not ruin your ports by constantly plugging and un-plugging joysticks. Works great.

$10 plus freight

Tom

4515. MagiC Trash

Newsgroup: comp.sys.atari.st
Date: 1998-08-13 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6qvj74$8f1@enews2.newsguy.com>
Source record: 95319

Simple MagiC 5/MagxDesk question:

How can I change the MAGXDESK trashbin icon's name?

It's currently called (German) "PAPIERKORB", and I've tried assigning a new icon with an English name under it but that won't do it. It just keeps coming up "PAPIERKORB". And of course, unlike a drive or file icon, you can't "show information" and then type in a new name. I looked in the MAGX.INF file to see if perhaps the name was hidden in there somewhere, but didn't see it. Am I missing some obvious solution?

By the way, one little thing I find annoying about MagxDesk and ICONS in general:

With plain vanilla TOS 4, you could name a DESKTOP ICON (file/folder/drive/etc.) anything you wanted easily from the desktop (as you can do with MagxDesk). But under TOS, the name DIDN'T have to be in the 8+3 format (xxxxxxxx.xxx) and more importantly, it DIDN'T have to be the actual file name. Under MagiC 5/MagxDesk (unless long file names are activated) you are limited to 8+3, and if it's a FILE, then you have to use the ACTUAL FILE NAME only. So with MagxDesk, if I had an icon for POPwatch on my desktop, it would have to be called "POPWATCH.PRG". Under TOS, I could have named it "POPwatch 2.72" or "POPwatch" or just "POP", or whatever, and it didn't affect the actual file/name.

In other words, the DESKTOP ICON NAME under TOS was separate from the actual FILE NAME. Under MagxDesk, they are one in the same. Seems kinda limited to me...

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

4516. Re: Who'll buy Milan?

Newsgroup: comp.sys.atari.st
Date: 1998-08-13 00:00:00 UTC
From: "R. V. Gronoff" <rgronoff@imaginet.fr>
Message-ID: <6qvn4pjeg1@news.imaginet.fr>
Source record: 95320

Jo Vandeweghe a crit dans le message <35d3574a645011@ping.be>...

>
>It's not a technology question ... Atari or clones do have excellent
technology
>but they are away from the world when speaking about educative,
>culture, art CD-ROM ......

And graphics or video software, like those Adobe made for the Mac/PC
platforms.
That's the reason I bought a PC and hated the Falcon: the Falcon is only
good at running Cubase Audio (and even that: my audio outputs broke twice in
one year - still under guarantee, so...)

As I wanted to make decent Web sites, retouch my collection of PhotoCD (some
early examples being available on my homepage - see below) and now I'm
beginning to make a video film, there's nothing AT ALL available on the
Atari scene (I mean: something really usable, that won't take 40s to load a
picture and 4mn to apply an effect).

I like the PC for its versatility... and global value for money (!).
Having paid 7,000Ff (US$1,200) for an MK-X Falcon, I've been glad to pay the
double for a machine that works 30 times faster and includes a 4.3Go HD and
a 24x CD rom drive (two things the Falcon doesn't even have fitted in as a
standard).

So, I still consider that my purchase of the Falcon is a theft, due to the
propaganda of those "independentists" who spend their time spitting at the
PC platform instead of working positively.
That's also the reason why I shall never buy a Mac, because I see the same
process happening: though the performance are there, certainly, you don't
buy a computer: you buy a computer-maker's brand.

I know these words won't please most of the people who debate on this
newsgroup, but I think I paid the price to express my opinion here (exactly
11000Ff, the price of the Falcon and all the hardware add-ons I had to buy
just to get a not-too-crappy-outdated-and-useless Atari-compatible
computer).

A la prochaine !

R. V. Gronoff

mailto:rgronoff@imaginet.fr

Home page: http://wwwusers.imaginet.fr/~rgronoff/

Autre site: http://www.mygale.org/~phos/

"The shoe must go on !"

4517. Re: Where I can get image editor (ie Degas

Newsgroup: comp.sys.atari.st
Date: 1998-08-13 00:00:00 UTC
From: jfhaslam@zetnet.co.uk
Message-ID: <6qvoo6vqq1@irk.zetnet.co.uk>
Source record: 95321

On 12 Aug 1998 22:08:34, "Paul Mann" wrote:
>Does anyone know where I can get a copy of any of the following:
>
>Degas Elite
>NeoChrome
>Canvas

These are PD, so you should be able to pick them up from most
PD libraries, and online as well.

Try online at: http://ping4.ping.be/~pin10575/PRG-IND2.HTM which is
"The Ultimate TOS Software Index" page.

>And can you get a copy of UVK as well?

Well this is Commercial. If you are in the UK you can get it from the
FaST Club for 9.95 UK Pounds. email them at: stclub@cix.compulink.co.uk

I'm not sure what the deal is for other countries. Richard Karsmakers
is the author, maybe you could do a search on the Net for him?

Cheers!

James

+----------------------------------+-----------------------------------+
James F. Haslam	Atari Falcon 4Mb, Tos 4 / MagiC 5
Internet: jfhaslam@zetnet.co.uk	Yes, Atari's CAN surf the Net!
FidoNet mail: 2:254/105.2	And in 16 bit colour too!!
+----------------------------------+-----------------------------------+

4518. Re: Who'll buy Milan?

Newsgroup: comp.sys.atari.st
Date: 1998-08-13 00:00:00 UTC
From: Thomas.Raukamp@t-online.de
Message-ID: <6qvjsq$d3g$1@news02.btx.dtag.de>
Source record: 95322

Hi Louis,

> being (re)considered, I ordered already but helas! Aixit was working on the
> boards for the Milan before starting producing the new TT boards.... that'll

aixit has no part in the Milan project ...

> depends on many, many things. The OS, for one thing. I'm not going back to a
> singletasking one, so MagiC or something similar (pre-emptive, that means)

As you might know, the Milan comes with the Milan MultiOS (based on a new
N.AES-version) and the new TOS 4.5 - the MutiOS is a multitasking-system,
very stable and very flexible to adapt on forthcoming machines.

> must be available. Then NVDI must be available, perhaps with the combo

NVDI 5 already works fine on the Milan - this new version doesnt make
any differences between a plain Atari and a machine with GFX-cards.

> I'll keep an eye (or two) on future development.

Nice to know :)

--
cu -- thomas -- fon (+49) 4331 84 93 37
-- Hades 040, Amiga 4000/060/PPC, MegaSTE/4
-- read "Science & Health" by Mary Baker Eddy

4519. Re: Who'll buy Milan?

Newsgroup: comp.sys.atari.st
Date: 1998-08-13 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35d35bfa48922ae3@lvdi.net>
Source record: 95323

On Thu 13-08-98 10:29, Roger Cain scribbled:

>On 13 Aug 1998 00:09:02 , <prunus@post3.tele.dk> wrote:
>
>>Got Babelfish to translate it, for the benefits of all of us, who
>>doesn`t read german to well, and put it on my site.
>
>Hey, how did you get Babelfish to translate a FILE, Joergen? It seems
>to only want to do about 5 lines at a time. I and others have tried to
>persuade it to read a whole file but have failed.

You can always put it on your site and give Babelfish the URL.
--
Otagger ï¿½1.19: Terry May - Las Vegas NV
Windows 95 (n) - 32-bit extensions and a graphical shell for a 16-bit patch
to an 8-bit operating system originally coded for a 4-bit micro-processor,
written by a 2-bit company that can't stand 1 bit of competition.

4520. Re: New Base 64 encoding

Newsgroup: comp.sys.atari.st
Date: 1998-08-13 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35d35bfa48922ae2@lvdi.net>
Source record: 95324

On Thu 13-08-98 03:39, Guy Harrison scribbled:

>SdUU has always been able to handle long filenames.

Never heard of it. Where is it available?
--
Otagger ï¿½1.19: Terry May - Las Vegas NV
Windows 95 (n) - 32-bit extensions and a graphical shell for a 16-bit patch
to an 8-bit operating system originally coded for a 4-bit micro-processor,
written by a 2-bit company that can't stand 1 bit of competition.

4521. ORDERING YOUR WORLD OF ATARI VIDEO

Newsgroup: comp.sys.atari.st
Date: 1998-08-13 00:00:00 UTC
From: Mark Santora <santora@earthlink.net>
Message-ID: <35D3C5B9.70122C62@earthlink.net>
Source record: 95325
Cross-posted to: rec.games.video.atari,alt.atari.2600,alt.atari-jaguar,alt.atari-jaguar.discussion,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.atari.st.tech,alt.emulators.classic-arcade,alt.games.video.classic,rec.games.video.classic

It's never been easier. Go to the link and fill out ther form. It's
that easy!

http://home.earthlink.net/~santora/woav.htm

Live from Las Vegas! For all those who can't make it to the largest
classic video gaming show of the year, I present a 1.5 - 2 hour video
from the show. All the speakers will be represented on the tape as will

the dealer rooms, auctions, direct feeds from software, and more!

Follow the link to learn more.
http://home.earthlink.net/~santora/woav.htm

--
-Mark "Stingray" Santora
http://home.earthlink.net/~santora

4522. Re: Who'll buy Milan?

Newsgroup: comp.sys.atari.st
Date: 1998-08-13 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <35D28888.82E@ooc.de>
Source record: 95326

Jo Even Skarstein wrote:

> disk probably is faster on the Milan (esp. graphics), the 040 with
> 32Mb 32-bit fastRAM running at 40MHz certainly is faster than the
> Milan. But it's still too slow ;-)

I know someone who has a Milan as well as an Afterburner. He told me
that the Milan is faster. He should know.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

4523. Re: Who'll buy Milan?

Newsgroup: comp.sys.atari.st
Date: 1998-08-13 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6qt406$23he$1@news-inn.inet.tele.dk>
Source record: 95361

I don`t know who is going to buy this beast, but I took the
liberty to download the announcment text from the Milan webpage.
Got Babelfish to translate it, for the benefits of all of us, who
doesn`t read german to well, and put it on my site.

You can read the english version at this URL.

http://home3.inet.tele.dk/prunus/milan.htm

I really like to get a Milan, with a 060 in it.

cheers

Joergen

surfing the net on a ATARI Falcon 030 powered by MagiC 6
http://home3.inet.tele.dk/prunus/

4524. Atari Mega ST4

Newsgroup: comp.sys.atari.st
Date: 1998-08-13 00:00:00 UTC
From: bram <Kortleven.Bram@village.uunet.be>
Message-ID: <6qt4k6tr1@xenon.inbe.net>
Source record: 95362

I have an ST4,with an external Megafile44 Syquest-drive.
My keyboard bleeps and doesn't do a thing, but I get the GEM-screen and I'm able to see the disks and the trash. What could be the problem.

Also does anyone have a Megafile-supply. Mine is done...

Thx

B R

Bram

Belgium

4525. Linux or Minix on Atari Mega ST4?

Newsgroup: comp.sys.atari.st
Date: 1998-08-13 00:00:00 UTC
From: bram <Kortleven.Bram@village.uunet.be>
Message-ID: <6qt4nd$v3$1@xenon.inbe.net>
Source record: 95363

Is it possible to run a UNIX/POSIX-variant on an Atari Mega ST4 with 1MB?
If so, where do I get the stuff to do so?

Bram
Belgium

4526. Lan on Atari???

Newsgroup: comp.sys.atari.st
Date: 1998-08-13 00:00:00 UTC
From: bram <Kortleven.Bram@village.uunet.be>
Message-ID: <6qt4ouvs1@xenon.inbe.net>
Source record: 95364

Is it possible to run Lan's between several ATARI MEGA ST4's?
If so, how???

Thx

Bram
Belgium

4527. NEW:Digital Lab 1.10

Newsgroup: comp.sys.atari.st
Date: 1998-08-13 00:00:00 UTC
From: Fr&#65533;d&#65533;ric BAYLE <f_bayle@club-internet.fr>
Message-ID: <35D21628.A548ADA5@club-internet.fr>
Source record: 95365

The sky is blue, the ocean is green the skins tanned by the sun ...
But maybe not ?

We have a solution. As we're just humans we can't interfere with the elementals, but
we can enlighten your daily life.

Digital Lab 1.10 is available !

Faster, with several effects and new features, in French, English or German language. Touching
up picture has entered a new era. Only the price hasn't changed ...

The demo version is available on
http://perso.club-internet.fr/f_bayle and within one week
on http://www.epita.fr/~da-cun_e .

Fri¿½di¿½ric Bayle & Eric Da Cunha.

4528. Re: IDE Quantum drive problem with AHDI

Newsgroup: comp.sys.atari.st
Date: 1998-08-13 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6qtb60raq1@roch.zetnet.co.uk>
Source record: 95366

```
On 10 Aug 1998 19:09:17 , kevin dermott wrote:
>On 10 Aug 1998 08:44:49 , Uwe Seimet wrote:
>>Mario Becroft wrote:
>>>
>>> I have been needing to connect some IDE drives for members of our Atari
>>> user group, and I seem to be having even more problems.
>>
>>See my personal e-mail on this. You might want to copy parts of it in
>>this group so that those also interested in this get to know more about
>>it.
>
>i would like to know a bit more about this please
>kevin

is it a secret then
kevin
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best
```

4529. Re: freedom2 question

Newsgroup: comp.sys.atari.st
Date: 1998-08-13 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6qtb8braq2@roch.zetnet.co.uk>
Source record: 95367

```
On 10 Aug 1998 19:07:05 , kevin dermott wrote:
>On 8 Aug 1998 11:11:10 G, kevin dermott wrote:
>>what do i set to stop freedom2 appearing on my desktop everytime i boot up?
>>i have it installed as an app with the magic/start/nvdi set up on a falcon
>>kevin
>>
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best
```

4530. Re: POPGEM, AV Server & other problems

Newsgroup: comp.sys.atari.st
Date: 1998-08-13 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6qtc1g$on7$1@news.campus.mci.net>
Source record: 95368

On 11 Aug 1998 21:22:02 , Roger Cain wrote:
->On 11 Aug 1998 20:35:49 , DarkChyld [Ronald J. Hall] wrote:
->
->> I talked to Kellis in IRC and let him know that
-> ^^^
->
->Uh? Katherine Ellis is a lovely young lady and writes some beautiful
->progs.

Okay, anybody jump in here but I thought there were 2 of them, (husband
and wife) and that he actually did the coding...

```
_____________________________________________________________________
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________________\/
```

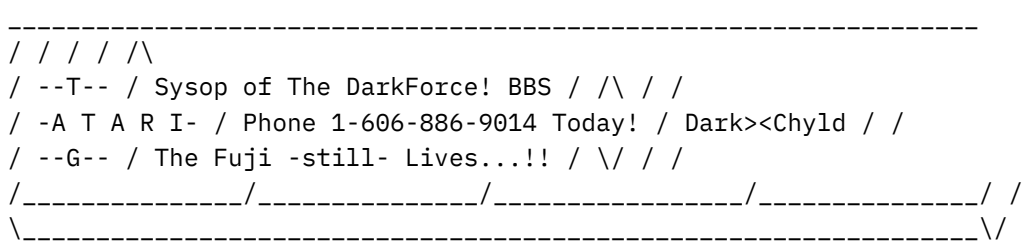
4531. Re: POPGEM, AV Server & other problems

Newsgroup: comp.sys.atari.st
Date: 1998-08-13 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6qtc73$on7$2@news.campus.mci.net>
Source record: 95369

On 11 Aug 1998 17:26:42 , Neil Roughley wrote:

->While trying POPGEM 1.0, I noticed that 'those three lines' must be in
->the dial.scr instead of the default.cfg. They should be viewable in
->STinG's dialer under 'Environment'. Or am I wrong here? I can't say for
->sure because v1.0 never worked with my POP server. Initially, though, I
->had the three lines defined in default.cfg, and POPGEM didn't see them
->(errors).
->
-><< Neil >

Hmm...I've already deleted PopGem off my hard drive so I'll have to
download it again and re-read the docs, but I -thought- it said it
went into the DEFAULT.CFG file. (and I think a couple of other apps
use that same 3-line setup, right?) Could be wrong though... ;-)



4532. Re: POPGEM, AV Server & other problems

Newsgroup: comp.sys.atari.st
Date: 1998-08-13 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6qtc9i$on7$3@news.campus.mci.net>
Source record: 95370

On 12 Aug 1998 08:34:56 , Jo Even Skarstein wrote:

->appl_yield() isn't implemented in Geneva, which makes STiNG block
->during certain operations. I don't know if this cause any other
->problems.

Okay, thanks for the info! Wonder if Dan (Wilga) is listening and
could implement this in the next Geneva update? (big hint!) ;-)

____
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

4533. Re: Who'll buy Milan?

Newsgroup: comp.sys.atari.st
Date: 1998-08-13 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6qteb0$on7$4@news.campus.mci.net>
Source record: 95371

On 12 Aug 1998 22:48:48 , Jo Vandeweghe wrote:

->You definitively do miss something:
->I'm talking about Media access, not about the CD-ROM drive itself !
->I also own an ultra Plextor SCSI 32 speed CD-ROM on one of my TTs.

Hi Jo...

What about Homa Systems House? They sell CD-ROM titles for the TOS line of computers that are pretty good. I've got World War II, Space Missions, and Infopedia 2.0. They are not perfect, but I can at least see pictures, read articles, and listen to the sounds. (animations are still a problem-but thats supposedly being worked on). I've had these 3 CD's for quite some time, and still haven't gotten through all the data on them. The driver software that is used is pretty good too! ;)

See ya later...

____
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

4534. Re: Linux or Minix on Atari Mega ST4?

Newsgroup: comp.sys.atari.st
Date: 1998-08-13 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6qter1$on7$5@news.campus.mci.net>
Source record: 95372

On 13 Aug 1998 00:23:33 , "bram" wrote:
->Is it possible to run a UNIX/POSIX-variant on an Atari Mega ST4 with 1MB?
->If so, where do I get the stuff to do so?
->
->Bram
->Belgium

Umm...not being picky, but why would your Mega ST4 (where the 4 usually
denotes 4 megs of Ram) only have 1 meg? ;-)

Anyways, what about Mint? Its a Unix relative, right?

____
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

4535. Re: NEWSIE corrupting Harddisk ?

Newsgroup: comp.sys.atari.st
Date: 1998-08-13 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6qtb8d$sms@enews2.newsguy.com>
Source record: 95373

On 11 Aug 1998 15:25:00, Neil Roughley wrote:

>I was plagued with this NEWSie problem, too. The corruption occured
>under STiK/ICD Pro and STinG/HDDriver, so it had nothing to do with the
>hard-disk driver. Somehow the corruption was caused by NEWSie
>interacting with my specific ISP.
>
>Another problem, besides the lost clusters, was that my default.grp
>file routinely got trashed. To 'live' with these problems, I changed
>NEWSie's offline path to another, less important partition and backed-
>up the default.grp file on a regular basis. Ultimately the only cure
>for these anomalies was for me to change newsreaders: under
>FireNews/Babel and Okami/NEWSwatch, disk corruption of any kind simply
>doesn't occur.
>
>Like you, though, we're exceptions to the rule -- the vast majority of
>NEWSie users don't experience disk corruption problems.

Well, I too have had these problems. I'm running NEWSie on my Falcon / MagiC 5 using ICD 6.5.5 HD software. I also run Diamond Edge, and it reports several errors on the partition I use for newsgroups / e-mail. Fortunately, it fixes the problems, and nothing terribly bad has happened.

And I divide my .GRP files into a few separate files (different categories), and I've had them get corrupted when there was trouble with the server, or something similar. All the group names turned to unintelligible garbage. But I keep backups of my .GRP files for that very reason.

And another little problem with NEWSie: I do get some "non-existant & undeletable files when EXTRACTing MIME / UUD encoded e-mails or newsgroup articles (ie. .JPGs etc.). Diamond Edge does nothing for these, and the only way to get rid of them is to wipe or zero the partition and start over. I've heard Charles Silver mention these "strange files" before, saying that it is UUD.TTP that causes them, and that by using only MUNPACK.TTP, it won't happen. But, MUNPACK.TTP doesn't work (for me) with a lot of encoded articles / mails.

Anyway, you're not alone with you NEWSie / HD troubles!

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

4536. Re: Problems with CAB v 1.5

Newsgroup: comp.sys.atari.st
Date: 1998-08-13 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6qtb8i$sms@enews2.newsguy.com>
Source record: 95374

On 11 Aug 1998 23:34:05, Frankie Deschacht wrote:

>Sometimes CAB works fine, but when I download multiple web sites in one
>session, or one very long web site then things start to happen.
>The most common problem is me getting the dreaded bombs and the well
>known proverbial crash.

Oh yes. I remember using CAB 1.5 with STiK - the crashes were the most reliable feature of that combo! You could almost point your finger at the screen and yell "crash", and it would! RUNTIME ERROR city! I remember switching to STinG (still using CAB 1.5) and having it work a lot better. But 1.5 is very buggy just the same, and _much_ slower overall than 2.5 (and beyond). I haven't tried the 2.7 demo version (I bought the commercial 2.5 - using it with STinG/PPP). If possible, I would suggest trying 2.7 ;^)

> Sometimes on quitting CAB I get a whole row of bombs and the system jams up.

Yes. I rmember this as well. I have no explanation for you though.

>It also looks like the program goes round in circles before it displays
>anything, I always see it is loading the same size of data (or is that a
>coincidence ?). When I used a dialog box during loading it displayed errors
>almost constantly, the most frequent ones being #147 and #148 (what are they
>?)

Hidden code words telling you to _not_ use 1.5 <hahaha>
Seriously, all these things you are pointing out went away (to some degree) with STinG (even using SLIP), and the ones that hung around didn't occur as often. And with CAB 2.5, they almost all disappeared.

>Then for the cache : My setup is as follows : Image cache 2560 Kb maximum,
>keep free 256 Kb, Internet cache drive M, folder 'WWWCACHE', 2 Mb
>maximum, keep free 1 Mb.
>After using CAB and looking through the cache on the ramdisk (CAB fills
>WWWCACHE on boot up with folders named A-Z), there is hardly anything
>in there (if anything at all), I thought CAB dumped everything you downloaded on your
>hard drive (ramdisk in my case).

Probably because CAB deletes parts of the cache as it fills up. If you've done a lot of browsing, then your (small) cache would have filled up - and been replaced with the most current data that came in. And if I remember correctly (I try to forget!) CAB 1.5's cache was set up a lot different than later versions (with their multiple "A-Z" folders and such).

> Finally : How could I improve and enhance the graphics (certain monitor,
> graphics card or what ?), atm I work in med resol. ie.640X200 pixels.

Not much you can do with your current setup. CAB 2.5 allows "half-height in ST MED". I haven't tried it, but it apparently makes ST MED in CAB look a little better.

>Well, I hope someone will have the courage to go through my essay and
>help me solve some of the problems.
> I realise I should get a hard drive ASAP, but until then I think some problems
>could be solved.

Yes, a hard drive would _really_ help for many reasons, but 1.5/STiK is still going to crash just as much. You might have better luck with you cache, but that's about it.

> I usually hate to admit defeat,or has the time come to upgrade to a PC
> (I mustn't think of it).

I felt this way for a while (with regard to doing the Internet on an Atari), but CAB 2.5 / STinG / POPwatch / NEWSie / MagiC changed my mind.

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

4537. Re: Who'll buy Milan?

Newsgroup: comp.sys.atari.st
Date: 1998-08-13 00:00:00 UTC
From: dipching@ping.be
Message-ID: <35d2582aa5cc40@ping.be>
Source record: 95375

on Thu 13-08-98 01:08 DarkChyld [Ronald J. Hall] wrote:

> What about Homa Systems House? They sell CD-ROM titles for the TOS
> line of computers that are pretty good. I've got World War II, Space
> Missions, and Infopedia 2.0.

I have Infopedia 2.0, ufo and some other titles, this is a great
effort to allow us to access a little multimedia CD-ROM sample from
the other computer world ... but what about the rest we are really
missing ?
This is a really good way to allow us to access other platforms dedicated
multimedia, but it takes so much effort that it will not be a real
solution forever ...

> They are not perfect, but I can at least
> see pictures, read articles, and listen to the sounds. (animations are
> still a problem-but thats supposedly being worked on).

Animation work perfectly since ... hm ... I don't remember which
version exactly ... I get this version from Nima himself at the latest
Neuss Atari german show in last October.

Jo
--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

4538. Re: Lose your User Group newsletter to

Newsgroup: comp.sys.atari.st
Date: 1998-08-13 00:00:00 UTC
From: ataricomputing@zetnet.co.uk
Message-ID: <6qtkmq$s01$1@irk.zetnet.co.uk>
Source record: 95376

On 12 Aug 1998 23:21:06 , Ian Norton wrote:
> >>Four Atari User Groups are pooling editing/publishing resources to put out
> >>a combined issue for September 1998. I am the hapless senoir editor for

I am very interested in this for the Atari Computing User Group page.
If it is out OK in September I may be able to get something into Issue
11 in time. Can you send me a copy, (to the Johnstone address in the
masthead in the mag) and we'll try and get you some new members :)

> >John, if you have Papyrus, check out
> >http://www.iipmail.demon.co.uk/ATARI.HTM

I had a look at this. Looks good :)

Regards

Al
(al@ataricomputing.com)

ATARI COMPUTING - THE 60 PAGE printed magazine for all Atari users
Written and published "BY enthusiasts FOR enthusiasts"
http://www.ataricomputing.com

4539. Re: HELP! Need to print an Atari ST text f

Newsgroup: comp.sys.atari.st
Date: 1998-08-13 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <35d1b0a3.769326@news.demon.co.uk>
Source record: 95377

On 5 Aug 1998 19:26:11 GMT, jfhaslam@zetnet.co.uk (James F. Haslam)
wrote:

>On 1 Aug 1998 17:37:17 , Dennis Duffy wrote:
>
>>His floppy is not recognized by DOS. Is there a way to solve this problem?
>
>The floppy has been formatted by an old version of TOS (The Operating
>System!) on the Atari. However, if you format a floppy on the PC under
>MSDOS (making sure you do it for 720K) that will be usable on both
>machines. Then all your brother has to do is to copy the file to the
>new disk on his Atari.
>
>>Once the floppy is recognized, is the document readable by a DOS/Windows based
>>text editor or word processor? This document was written in 1988. He thinks
>>the word processor is called "1st Word". I have MS Word for Windows, Write,
>>Word Pad and Notebook; will any of these read the Atari file? Is there a file
>>converter program available? He still has the Atari...if he boot the machine,
>>loads the word processor and opens the document can it be saved in ASCII?
>
>Well I'll be surprised if any PC program will read it.
>
>The best thing to do is exactly as you think. Run 1st Word and save as
>text. In 1st Word this is achieved by going into the drop down menus
>and unticking "WP Mode". Then if he saves the file it'll be saved as
>ASCII.

Or he could get hold of Marcel (for the ST). It will read 1st Word
format files, which it can then export as RTF. M$ Word can import RTF.
Much of the formatting will be preserved this way.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

4540. Re: Demon.co.uk Timeserver @ Year 2000

Newsgroup: comp.sys.atari.st
Date: 1998-08-13 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <35d2e20a.13416411@news.demon.co.uk>
Source record: 95378

On 5 Aug 1998 19:26:13 GMT, jfhaslam@zetnet.co.uk (James F. Haslam)
wrote:

>Hello!
>
>When I login to Zetnet, StiNG contacts Demon Internet's time server to
>set my computer's clock.
>
>The question is, does anyone know whether this has been checked for
>the Millenium Bug??

Yes. Demon are y2k compliant in most, if not all their systems now.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

4541. Re: New Base 64 encoding

Newsgroup: comp.sys.atari.st
Date: 1998-08-13 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <35d5e9f5.15443106@news.demon.co.uk>
Source record: 95379

On Sun, 09 Aug 1998 23:02:12 -0700 (PDT), outrider@lvdi.net (Terry May) wrote:

>On Sat 08-08-98 03:51, John M Rojewski scribbled:
>
>>If it starts with 'BEGIN' it is uuencoded; use uudecode (UUD, NEWSie
>>builtin) to decode it.
>>
>>If it looks like 'Content...' then it is MIME base64; use MUNPAK or
>>ESSCODE to decode it.
>
>Of course, both MUNPACK and ESSCODE will also handle uuencoded files,
>though only UUD handles long filenames, AFAIK.

SdUU has always been able to handle long filenames.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

4542. Re: Atari Doc' to Mac Doc???App's?

Newsgroup: comp.sys.atari.st
Date: 1998-08-13 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <35d4e481.14047979@news.demon.co.uk>
Source record: 95380
Cross-posted to: comp.sys.mac.hardware.misc,comp.sys.atari.st

On 5 Aug 1998 23:45:49 GMT, SONICMAN <sonicman001@worldnet.att.net>
wrote:

> Dear Friends,
>
> Hello, a friend of mine who has no money, has an old ATARI 1040st
>that someone gave her and she is a talented writer who just landed her
>first paying writing gigs, but the pay is small and the publisher wants
>the doc's in mac format.
>
> I have the mac and will do the transfer for her but I need some sort
>of app that will read the atari wordwriter doc's, Any suggestions?

Aside from the ideas others have mentioned, two other ideas come to
mind ...

You could download an atari word processor for her that does export a
format you can make use of with your mac word processor. There's a
shareware one called Marcel which will export RTF for instance.

You might consider investigating the MagiCMac demo so you can run
atari software and perform the conversion yourself.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

4543. Re: Who'll buy Milan?

Newsgroup: comp.sys.atari.st
Date: 1998-08-13 00:00:00 UTC
From: grovem@ridgecrest.ca
Message-ID: <6qtpm7$cc9$1@ash.ridgecrest.ca.us>
Source record: 95381

On 12 Aug 1998 15:09:17 , "AtariMad" wrote:
>> disk probably is faster on the Milan (esp. graphics), the 040 with
>> 32Mb 32-bit fastRAM running at 40MHz certainly is faster than the
>> Milan. But it's still too slow ;-)
>
>I was under the impression that Falcon's had a serious bottle neck type
>problem, and that they could be significantly faster. The Milan is 8 times
>faster than a falcon, so an 060 version would be your "terribly fast" speed
>:)
>
>> The Milan is a fine piece of hardware, but I think it was a mistake
>> not going straight for the 060. I will certainly not buy another slow
>> 040, especially not now when Motorola are shipping 75MHz 060's.
>
>I agree, or at least having an option to pick an 040 for poor sods and 060
>for you flash bastards :)
>
>AM.
>
>I think therefore I AM.
>.

I agree that the Afterburner is pretty competitive compaired to the
Milan (specs), but add the cost of upgrading your Falcon with the A/B,
Nemesis, NOVA video and a new case, and the Milan is pretty attractive
for others that want to upgrade from the (M)ST(E)/TT line up. I'm
happy as heck with my Falcon. I finally have an Expose that works
(after spending about $1000.00 on non-working units:(
I don't understand why the developers
of the T-060/Hades-Milan haven't bothered to write drivers for the
PCI digital video capture cards that are available. Most cards now
have onboard MPEG compression, so other than streaming the data to the
harddisk and a preview screen, it dosen't seem to be some impossible
task. If such a package existed, it would surely be an alternative to
using a Mac for DTV, and with the addeded benifit of being one of the
premier DTP machines, might actually make the Milan or Hades
manufactures some profit.

Just my 2 cents worth.
Mike

4544. Re: shops ATARI in California

Newsgroup: comp.sys.atari.st
Date: 1998-08-13 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6qtnra$bsr@enews2.newsguy.com>
Source record: 95382

On 10 Aug 1998 20:25:53, "patrice MULLER" wrote:

>i would like to know if:
>-ATY in OAKLAND still exits, i know that the seller have been stolen....
>-BRE software in FRESNO sells atari harware ?
>-Computer games + In Westminster are still exist and what they're selling ?
>-Elec & ELEK: are they selling atari hardware ?
>-bolt's elec in Simi valley : Are they selling atari hardware ?

Well, I know for sure ATY is still in existence. ATY is also now the OFFICIAL
North American Distributor of NEMESIS / VIDELITY (in case you care).

ATY Computer
320 10th Street, Suite 130, Oakland CA 94607
phone +ACY- fax (510)836-2309
email: atycom@infinex.com

http://www.virtual-markets.net/vme/aty/

=====
As far as BRE. I remember getting a catalog from them a long time ago, but
I'm not sure if they're still around. Try a search on the web.

=====
I used to buy lot's of STuff at Computer Games+, but I haven't been over there
in a couple of years, so I'm not too sure about them.

Computer Games+
1839 E. Chapman Avenue
Orange, CA

(714) 538-1234

=====
I don't know about the last two. I remember seeing something about Bolt's,
but I never went there or talked to them.

=====
Anyway, I hope that helped a little!

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

4545. SyQuest Drives

Newsgroup: comp.sys.atari.st
Date: 1998-08-13 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6qtnrd$bsr@enews2.newsguy.com>
Source record: 95383

On 12 Aug 1998 00:49:25, Lonnie McClure wrote:

>I have both a SCSI Zip, and an EIDE EZ-135 (on my PC), and although the
>EZ-135 is very nice, I will have to give the Zip more points for ease of
>use, and I would not worry if I dropped one of Zip carts to the floor.
>
>That said, I am still looking forward to getting a SparQ as soon as I can
>get $300 together (mech + 3 extra carts) all at once.

I had an EZ135 (external SCSI) hooked up to my Falcon for backup purposes for a couple of years, but it recently started _not_ loading cartridges. It tries to spin them up, and after about 5 unsuccessful attempts, spins down and ejects the cartridge. Some carts work better than others too. Anyway, I called SyQuest to ask about a "trade-up" offer they used to have (where you trade in your EZ135 for an EZ Flyer 230 and they give you $50 off the price). But they weren't doing that anymore. So, I went down to my local Fry's and got a new EZ Flyer 230 for $149 (SCSI / external). The parallel port versions were a lot cheaper, but useless to me. So far it's working very well, and I (of course) can still use my 135 carts with it.

Not really relevant to SyQuest's economic position, but what the hell! ;^>

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

4546. Re: Newbie, dumping software to ST?

Newsgroup: comp.sys.atari.st
Date: 1998-08-13 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6qtnrf$bsr@enews2.newsguy.com>
Source record: 95384

On 12 Aug 1998 09:14:25, Gabriel Lima wrote:

>I had a ST 520 many years ago, and I really loved it. Now, I was surfing
>on the web when I came across
>this really fantastic web-site which has a whole collection of software
>for ST
>as zipped disk images, mostly game compilations. The zip-files contains
>files with either .st or .msa extensions.

Ummm, what was the URL of this site?

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

4547. Re: NEWSIE corrupting Harddisk ?

Newsgroup: comp.sys.atari.st
Date: 1998-08-13 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6qtnri$bsr@enews2.newsguy.com>
Source record: 95385

On 12 Aug 1998 07:35:15, Louis Holleman wrote:

>I recall several users had related problems using Newsie. From what I
>remember all could finally manage to run Newsie without SERIOUS troubles but
>somewhere Newsie was/still is doing things it shouldn't do... Now Martin
>here reports it's the logfile and the problem's not that bad, but the bug is
>still there.

So does this mean that if you turn OFF all logging functions the bug ceases to
be there?

What did John Rojewski have to say about it?

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

4548. Re: Oids

Newsgroup: comp.sys.atari.st
Date: 1998-08-13 00:00:00 UTC
From: Lew Jenkins <LewJenkins@home.com>
Message-ID: <35D28621.9935CF2A@home.com>
Source record: 95386

Well I would just go down to the Federated Group and pick up a new Atari
Mega ST...(just kidding :) (I still have my reciept from 1988!)

Has anyone else thought about porting(re-coding)Oids to Windows?
Any PD source for these games?

Coolest Atari ST Games:(at least I think so)
1) Arkanoid
2) Oids
3) Star Raiders (I guess this is a pre ST game, oh well)

-Lew

dontknow wrote:
>
> Well, I've been doing some reading, and it looks like there's still
> quite a bit of activity in this newsgroup. This is a welcome
> surprise.
>
> I am an ST owner (1040), unit currently sitting packed away in a box
> in a friend's basement in North Carolina (I'm in Seattle). About 10
> years ago we bought a copy of Oids together and played the hell out of
> it.
>
> I recently revved up my Wintel box and downloaded some emu stuff and
> was hoping to get a version of Oids for the PC. Of course, the
> original, *real* software would be best, but the copy we bought is
> moldy and junk at this point.
>
> So what's the situation with getting a copy of this game? It looks
> like flamethrowers are still taken to anyone who mentions freely
> "pirating" ST software, even stuff like this that, to the best of my
> knowledge and after searching, I can't find a source for. Hell, even
> if I found a copy, I have no idea how to get it into the PC...
>
> So, here I am. I have the original disk (albeit 3400 miles away),
> which I rightfully own. The ST itself is likely dead. I just want to
> play the game. Can anyone clue me in on where to look?
>
> Of course, a really, truly authentic port to the Windows box would
> also be good, but I miss real thing.
>
> Anyhow, I'll read any replies, and email is welcome at my true
> address, which is "nocere" with a host of jps.net.
>

```
> -h
```

4549. Re: HOW TO READ OLD ATARI ST FLOPPY'S W

Newsgroup: comp.sys.atari.st
Date: 1998-08-13 00:00:00 UTC
From: derryck@TAKETHISOUTcix.co.uk
Message-ID: <6qu241$sf5$1@plutonium.compulink.co.uk>
Source record: 95387

On 10 Aug 1998 11:43:53 , Michael Olin wrote:
>This is a multi-part message in MIME format.
>--------------ECCB9D530CE7403EA210587E
>Content-Type: text/plain; charset=iso-8859-1
>Content-Transfer-Encoding: 8bit
>
>ge/el a crit:
>>
>> HELLO TO EVERYBODY
>>
>> Is there a program to read old atari floppy's with my pc
>> please tel me where to get it or send it to me
>
>
>Welcome to ST2DOS

```
Errm...this isn't the place to upload binaries - perhaps a private email to
the person who wanted this would have been a better choice.

Rgds, Derryck

/----------------------------------------/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/----------------------------------------/
```

4550. Re: Atari->SCART

Newsgroup: comp.sys.atari.st
Date: 1998-08-13 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6qu4npneg1@news2.isdnet.net>
Source record: 95388

Aaron Turner a ?crit dans le message <6qspp9$nt9$1@pump1.york.ac.uk>...
>I have a list of pinouts for the Atari monitor pinouts, and SCART inputs,
>but I am not entirely sure which to connect (some are reasonably obvious,
>but others less obviously equivalent). Does anyone know, or know of, some
>additional information on creating an ST to SCART lead?

You'll want to attach Red, Green and Blue and H-sync and V-sync to the Scart inputs. The Audio could be sent out to 2 cinch sockets or to the SCART.

> Also is it
>possible to run hi res across the SCART (being able to retire the monitor
>from my living room will make things rather tidier)

Nope. A TV can't handle the mono frequencies.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

4551. Re: Atari Mega ST4

Newsgroup: comp.sys.atari.st
Date: 1998-08-13 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6qu4oaneg2@news2.isdnet.net>
Source record: 95389

bram a crit dans le message <6qt4k6tr1@xenon.inbe.net>...
>I have an ST4,with an external Megafile44 Syquest-drive.
>My keyboard bleeps and doesn't do a thing, but I get the GEM-screen and I'm
>able to see the disks and the trash. What could be the problem.
>

```
Erm... What's the problem ? Have you tried clicking on something with a
mouse ?

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

4552. Re: Lan on Atari???

Newsgroup: comp.sys.atari.st
Date: 1998-08-13 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6qu4opneg3@news2.isdnet.net>
Source record: 95390

bram a crit dans le message <6qt4ouvs1@xenon.inbe.net>...
>Is it possible to run Lan's between several ATARI MEGA ST4's?
>If so, how???
>

Duet ? available on the umich FTP server.

Check out the Quick FAQ...

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

4553. Re: POPGEM, AV Server & other problems

Newsgroup: comp.sys.atari.st
Date: 1998-08-13 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.96.980813033117.5960B-100000@usr01.primenet.com>
Source record: 95391

hi again. Actually right after the release of 1.5. I noticed that the
HTML export was broken. (typo in the code :) This has been corrected
in 1.6 now available. Some other things have been optimzed, like http
fetcher for HTML documents as well. And More debug messages in
BLACK-BOX.

Funny But sting last menu, (the enviroment one) never worked at all.
I did save, and save and accept and save again over and over. NOTHING
I can do to set those at all. So I needed to set them manually.
Any explanation?
The rest works fine btw in sting. Just this damn env menu.
bye.

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

4554. Re: Newbie, dumping software to ST?

Newsgroup: comp.sys.atari.st
Date: 1998-08-13 00:00:00 UTC
From: Gabriel Lima <gali@enea.se>
Message-ID: <35D29B29.3337AFCB@enea.se>
Source record: 95392

> I havn't go a clue - sorry, I trird looking these file extensions up in my
> Atari A to Z but could not find any thing, they are probably extension for a
> specific program. I can only suggest that you ask from the place where you
> found the files as they may know the answer.

Hi Stephen, thanks for taking up your time
to answer my newbie questions.
The .ST and .MSA are disk images formats used by
emulators like PacifiST and WinSTon. So each file has
a image of a Atari ST diskette. What Iï¿½d like to do is
to somehow put the whole image file back into a ST diskette,
so I can run it on a real ST machine.

Thanks in advance
Gabriel

4555. Re: Newbie, dumping software to ST?

Newsgroup: comp.sys.atari.st
Date: 1998-08-13 00:00:00 UTC
From: Gabriel Lima <gali@enea.se>
Message-ID: <35D29BE7.79C9EA81@enea.se>
Source record: 95393

> > Ok, lets suppose that the disk I format to 720 kb in my PC
> > can be read by a ST. Now, how do I do to transfer the disk images
> > in .ST or .MSA file format from my PC to the diskette, so it can be read
> > and booted by a real ST ?
>
> Well, if you are having a problem converting the images then don't. This
> is a very simple way and works on most things, but you need Pacifist.
> Load up the image as either drive a or b, then simply just copy the
> contents of that disk image onto the hard drive.
> Locate the files on your hard drive and copy them to floppy :)

Hi.
Your answer seems like pretty reasonable and easy.
Does it work on images of bootable ST diskettes,
like demos or games? Because, in that case, is it not
necessary to copy the boot sector of the diskette also?
Thanks a lot in advance

Gabriel Lima

4556. Very Rare Atari Compendium Book FS in E-bay auction.

Newsgroup: comp.sys.atari.st
Date: 1998-08-14 00:00:00 UTC
From: mike.harvey@worldnet.att.net
Message-ID: <35d35f62.1975983@netnews.worldnet.att.net>
Source record: 95244

Follow this link if your interestied in bidding on this now
out of print Atari programmers dream manual.

Covers all aspects of TOS 1.0 thru TOS 5.0 in one complete manual.
Hundreds of pages of programing tips and tricks.

Suggested retail on this book is $49.95 US or $69.95 Canadian.

Other programming manuls avail. E-mail me directly if your
interested. Trying to clear some space in my much smaller apt.

Thanks

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=25179480

4557. Okami+Geneva+PGP=>Crasch

Newsgroup: comp.sys.atari.st
Date: 1998-08-14 00:00:00 UTC
From: kennethm@tripnet.se
Message-ID: <35d431289a6b40@tripnet.se>
Source record: 95245

```
-----BEGIN PGP SIGNED MESSAGE-----

I am experimenting with Okami and pgp and can't make it work properly
with Geneva.

*Symphtoms:*
1 Write message with editor
2 Process with pgp.ttp
3 Send message
4 launch editor to start new message => complete lockup leading to
coldboot.

This only happens when running with Geneva. Without it's OK. Tested
with Qed and Everest.

The same also happens if I exit Okami after step 3, reopens it and
try step 4. If I run CAB between steps 3 and 4 it's OK.

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: cp850

iQCVAwUBNdQwinbtQUOxbGbtAQHYewQAh2NOTuEhEtjWWHVKFBSXMOoT8VzbmRxX
fXpXv3xv8oKYVisUoLTd1vVOivZUbvEd5vo1RRl3AqyX8OJsSsv5KDnW7AKM1BNE
JWwqM03Wh5RHbM3oMjQsd6v7ndLIBiCoUBbFrnc1dpiAgsdEvBP7H5SM1mvOwUjm
hejFXLkZ060=
=GRZd
-----END PGP SIGNATURE-----
```

4558. Re: Linux or Minix on Atari Mega ST4?

Newsgroup: comp.sys.atari.st
Date: 1998-08-14 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A41.3.96.980814133020.14378F-100000@juno.amp.uni-hannover.de>
Source record: 95246

On 12 Aug 1998, Ian Norton wrote:

> On 13 Aug 1998 00:23:33, "bram" wrote:
> >Is it possible to run a UNIX/POSIX-variant on an Atari Mega ST4 with 1MB?
> >If so, where do I get the stuff to do so?
> >
> >Bram
> >Belgium
> >
> >
> >
> >.
> Hi there
>
> I dont think you can run linux, unfortunately you need:
>
> 68030 cpu (TT, falcon or pak/68)

No, that's not correct. There are Linux variants that do without memory management, and do work on 680000s. I have no idea though whether it's any fun to try with just 1 MB.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

4559. Telephone answering and fax question

Newsgroup: comp.sys.atari.st
Date: 1998-08-14 00:00:00 UTC
From: Other World <slider@bertste.demon.co.uk>
Message-ID: <5sWODEAiOC11EwhI@bertste.demon.co.uk>
Source record: 95247

I read somewhere recently about a program that can both turn my atari into a telephone answering machine and a fax. But i can't remember what is was called or where to get it from.

If any one can help by pointing me in the right direction that would be much appreciated.

Thank
--
Other World

4560. Re: Who'll buy Milan?

Newsgroup: comp.sys.atari.st
Date: 1998-08-14 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <903092650.326327@tornado.itea.ntnu.no>
Source record: 95248

Uwe Seimet <us@ooc.de> wrote:
> Jo Even Skarstein wrote:

>> disk probably is faster on the Milan (esp. graphics), the 040 with
>> 32Mb 32-bit fastRAM running at 40MHz certainly is faster than the
>> Milan. But it's still too slow ;-)

> I know someone who has a Milan as well as an Afterburner. He told me
> that the Milan is faster. He should know.

Yes, things that use the original Falcon-bus (mainly video and disk in
my case) will be significantly faster on the Milan. But in terms of
raw CPU-power I can't see how a 25MHz 040 with 25MHz 32-bit RAM-access
can compete with a 40MHz 040 with 40MHz 32-bit RAM-access.

I agree that a Milan will be faster in normal use (which is mostly
interactive), but for compiling, rendering and similar?

Anyway, my point wasn't that the AB/Falcon is a better buy (can you
even buy an AB today?) or a better machine, 'cause it's definitely
not! What I'm trying to say is that it's not the super-fast machine
lots of people think it is. Even though the GUI is fast and responsive
due to effective design and implementation, there are still things
that needs a fast CPU (rendering, image-processing, packing,
compiling).

The Milan is generally fast and nice (I really like the clean
PCI-design and the use of mainstream, standard components), but the
CPU is IMHO too slow. I'll definitely wait for the 060-version :-)

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

4561. Re: MagiC Trash

Newsgroup: comp.sys.atari.st
Date: 1998-08-14 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6r1da5egv1@roch.zetnet.co.uk>
Source record: 95249

On 13 Aug 1998 20:44:20 , Nurmix wrote:
>Simple MagiC 5/MagxDesk question:
>
>How can I change the MAGXDESK trashbin icon's name?

It's not made easy for us! You will need to use a resource file editor
to change the text in Form 2 of MAGXDESK.RSC.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

4562. Run atari file from pc harddisk

Newsgroup: comp.sys.atari.st
Date: 1998-08-14 00:00:00 UTC
From: Chris Kruiper <c.a.kruiper@kpn-telecom.nl>
Message-ID: <01bdc789$d721b780$332d15ac@tonta000067>
Source record: 95250

Hello Atari-freaks,

Question: Is it possible to run atari programs from a pc harddisk. I know ghostlink, but with that program you can only store, move etc....but you can't run them.....maybe there is a new version of the program or something, or maybe someone knows a sollution ????

Greetz,

Chris

4563. Re: Telephone answering and fax question

Newsgroup: comp.sys.atari.st
Date: 1998-08-14 00:00:00 UTC
From: Paal Monstad <pmonstad@online.no>
Message-ID: <6r1i9l$8e1$1@news1.sol.no>
Source record: 95251

>I read somewhere recently about a program that can both turn my atari into
a
>telephone answering machine and a fax. But i can't remember what is was
>called or where to get it from.
>
>If any one can help by pointing me in the right direction that would be
much

CoMA 4.6, try www.thepentagon.com/softbaer

Pål Monstad
PM data

4564. Re: Falcon/C-LAB Germany

Newsgroup: comp.sys.atari.st
Date: 1998-08-14 00:00:00 UTC
From: Paal Monstad <pmonstad@online.no>
Message-ID: <6r1il8$8gr$1@news1.sol.no>
Source record: 95252

This is the up to date address to C-LAB in Germany. The address is found in theire ad in ST Computer/Atari Inside, August 1998:

C-LAB Digital Media GmbH
Am Stadstrand 39
D-22047 Hamburg
Tel 0049 40 6944000
Fax 0049 40 6961555

They do advertise for the C-Lab Falcon MK X which is selling for DEM 1290,-, Cubase Audio in bundle DEM 690,-. C-Lab accept VISA, Eurocard and Mastercard.

Pål Monstad
PM data

4565. Re: For Sale: *NEW* Atari 3 Ring Binders (5

Newsgroup: comp.sys.atari.st
Date: 1998-08-14 00:00:00 UTC
From: tj@oro.net
Message-ID: <tj-1408980830400001@i395.oro.net>
Source record: 95253

Each box has 14 binders. I have five boxes...

Each box is $20 plus freight. Updated freight estimate from California to
back east is $20, not $15. I forgot to add the extra $5 UPS fee for
pickup of the shipment. The box is about 25 pounds in weight..

Tom

In article <6r069afjn1@news.campus.mci.net>,
thechyld@pcc-uky.campus.mci.net (DarkChyld [Ronald J. Hall]) wrote:

> On 13 Aug 1998 20:58:27 , Thomas Ferreira wrote:
> ->Great for storing your Atari documents, these heavy duty Atari Logo 3 ring
> ->binders can be used for practically anything. All new in original box. I
> ->have about 5 boxes to sell. $20 per box plus $15 for UPS from California
> ->to East coast. Shipping a little cheaper if closer to California.
> ->
> ->Tom
> ->.
>
> Sorry, I wasn't too clear on one point...how many binders are in each
> box? Thanks! ;-)
>
>
> ____
> / / / / /\
> / --T-- / Sysop of The DarkForce! BBS / /\ / /
> / -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
> / --G-- / The Fuji -still- Lives...!! / \/ / /
> /_____________/_____________/_____________/_____________/ /
> ____\/
>

4566. Re: Run atari file from pc harddisk

Newsgroup: comp.sys.atari.st
Date: 1998-08-14 00:00:00 UTC
From: pls@no.spam
Message-ID: <6r1jlg$ep2@bcarh8ab.bnr.ca>
Source record: 95254

In article <01bdc789$d721b780$332d15ac@tonta000067>, "Chris Kruiper"
<c.a.kruiper@kpn-telecom.nl> wrote:
>Hello Atari-freaks,
>
>Question: Is it possible to run atari programs from a pc harddisk. I know
>ghostlink, but with that program you can only store, move etc....but you
>can't run them.....maybe there is a new version of the program or
>something, or maybe someone knows a sollution ????

You have to use an emulator.
There are many, TOSBOX, WinSTon, PACIFIST, Gemulator.

Essentially, this allows you to use a PC to run (some, not all) Atari
programs.

Perhaps this is covered in the Quick FAQ.

Gerry O'Rourke
Nortel Ireland Ltd
E-mail (remove the #'s) gigxr01#@nt#.com

4567. Docs for ECL Driver DP8516V / Schematics for TTM194 or TTM195

Newsgroup: comp.sys.atari.st
Date: 1998-08-14 00:00:00 UTC
From: Martin Schmid <mschmid@freeline.ch>
Message-ID: <35D47852.C3DCFD68@freeline.ch>
Source record: 95255

Hi everybody

Because my old monitor EIZO 6500 passed away, I bought a EIZO 6600 and screwed an ECL to VGA converter together.
Now, the result isn't that bad but I'd like to correct it a little. I need better documentation for both the parts used inside the TT and - preferably - the schematics of input circuitry the TTM194 or TTM195.

1. Has anyone documentations about the ECL driver DP8516V? National feels sorry about having NO info left about the device. It's all about the maximum current I can draw thru the inverted and noninverted outputs. I'm now using 1K resistors tied to -5V which seems to lead into reflections - quite obvious when 75 Ohm cables are terminated by 1K...

2. With the schematics of the input circuitry of the TTM194 or TTM195 as reference, it should be possible to make a better converter than with the AD5539 I'm currently using. Can anyone make a copy of the schematics?

3. Are there already solutions for the problem? I don't like to reinvent the wheel once more...

Regards, Martin

--
4L GmbH Tel: +41 62 867 4000
Martin Schmid Fax: +41 62 876 3111
Oberzeiherstr. 1
CH-5079 Zeihen

4568. Re:hacking multimedia CD ? (was: Who'll buy Milan?)

Newsgroup: comp.sys.atari.st
Date: 1998-08-14 00:00:00 UTC
From: Eric GAUDET <egaudet@francenet.fr>
Message-ID: <35D3D78F.2DC342E5@francenet.fr>
Source record: 95256

Jo Vandeweghe wrote:

> Be aware that we stay marginal users with our platforms. I like to be
> a marginal excepted when you loose so much about culture and
> education, and don't forget one thing man ... you are french like me :
> Atari CD Master hasn't any access to french CD-ROMS ... and my
> childrens are really too young to be able to understand anything in
> english ...
>

I'm (sadly) aware of that.So, what about doing a hack of some intersting CDROM, just for us : let's download a .prg that will use datas in a multimedia CD (and only one). For exemple, I know that Microsoft Encarta98 is very good. What is it ? only lots of text, illustrations (gif ? jpeg ?). It runs only on w95 because of a small .exe ! Let's do a encarta.prg for us to read that cd ! I'll try it ... soon ;-)

Eric

4569. Re: freedom2 question

Newsgroup: comp.sys.atari.st
Date: 1998-08-14 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6r1tke$h1q$1@roch.zetnet.co.uk>
Source record: 95257

```
On 13 Aug 1998 00:16:11 , kevin dermott wrote:
>On 10 Aug 1998 19:07:05 , kevin dermott wrote:
>>On 8 Aug 1998 11:11:10 G, kevin dermott wrote:
>>>what do i set to stop freedom2 appearing on my desktop everytime i boot up?
>>>i have it installed as an app with the magic/start/nvdi set up on a falcon
>>>kevin

zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best
```

4570. FS atari and music stuff adap system

Newsgroup: comp.sys.atari.st
Date: 1998-08-14 00:00:00 UTC
From: carson.wyndham@ULETH.CA
Message-ID: <35D480FB.1DA652AE@ULETH.CA>
Source record: 95258

```
2 atari stfm's $75 dollars each
4 meg ste with sm-124 monitor $160
icd scsi hd adapter 50
cartridge master $35 expands st's or falcons cartridge port to 3
atari adap1 soundrack with all hardware and software
comes with edit tracks smpte track and other software $200

steinberg avalon 2.1 with steinbergs 16 bit d/a convertor $100

if interested email this address and not the one above
gabberkid@hotmail.com

thanks
dave
```

4571. MultiMedia CDs: (WAS: hacking multimedia CD ? (was: Who'll buy Milan?))

Newsgroup: comp.sys.atari.st
Date: 1998-08-14 00:00:00 UTC
From: Nima Montaser <nima@nortel.ca>
Message-ID: <35D482BE.76F@nortel.ca>
Source record: 95259

Hi,
We actually have a great Encyclopedia on CD-ROM which works well
on ATARIs. The latest version of the Infopedia v2.0 driver for ATARI
allows access to:

- 26 Volumes of Funk & Wagnell's encyclopedia, with full access to text,
graphics, sound and animation. Texts/Media are linked so you traverse
through related material very easily.

- Roget's 21st century thesaurus
- World Fact book
- Dictionary of Quotations
- Biographical Ditionary
- World Atlas
- Timelines.

The interface is very similar to the modern Windows95 version.

This is whole alot of material, BTW.

Also, there is UFO, SpaceMissions, Time Magazine Almanac,
Total Health, body & Mind, Pharmassist & World War II that
ATARI CD Master allows accessing.

There is quite a bit of Multimedia stuff, 1/1000th of what
there is for other platforms, but we basically have some of
the basics covered.

The only deficiency is the fact that it is all in English.
We are working on one Encyclopedia for Germany, and maybe
French.

For more information, contact Homa Systems House or visit
the newly updated WWW:

http://www.magma.ca/~nima

Nima Montaser

Eric GAUDET wrote:
>
> Jo Vandeweghe wrote:
>
> > Be aware that we stay marginal users with our platforms. I like to be
> > a marginal excepted when you loose so much about culture and
> > education, and don't forget one thing man ... you are french like me :
> > Atari CD Master hasn't any access to french CD-ROMS ... and my
> > childrens are really too young to be able to understand anything in

> > english ...
> >
>
> I'm (sadly) aware of that.So, what about doing a hack of some intersting
> CDROM, just for us : let's download a .prg that will use datas in a multimedia
> CD (and only one). For exemple, I know that Microsoft Encarta98 is very good.
> What is it ? only lots of text, illustrations (gif ? jpeg ?). It runs only on
> w95 because of a small .exe ! Let's do a encarta.prg for us to read that cd !
> I'll try it ... soon ;-)
>
> Eric

--
****
Nima Montaser SKYLINE: ESN 39-36182
Nortel, 1P66 TEL: 613-763-6182
BroadBand Network email: nima@nortel.ca
Software Development Tools
My opinions are strictly my own, and not that of my employer!
****

4572. Swedish users, read this!

Newsgroup: comp.sys.atari.st
Date: 1998-08-14 00:00:00 UTC
From: Thomas Sahlin <thomas.sahlin@home.se>
Message-ID: <6r228f$2o6$1@zingo.tninet.se>
Source record: 95260

Hejsan!

Jag har ett stort antal Atari tidningar som jag nu s&#65533;ljer tillsammans med annat p&#65533; min hemsida. Bl.a. Atari Computing, Atari World, ST Format, Atari ST review och Atari ST user.

Adressen &#65533;r: http://user.tninet.se/~jyc891w/tidningar/

Mvh

Thomas Sahlin

4573. Re: Run atari file from pc harddisk

Newsgroup: comp.sys.atari.st
Date: 1998-08-14 00:00:00 UTC
From: "R. V. Gronoff" <rgronoff@imaginet.fr>
Message-ID: <6r22ts$h2k$1@news.imaginet.fr>
Source record: 95261

Chris Kruiper a crit dans le message
<01bdc789$d721b780$332d15ac@tonta000067>...
>Hello Atari-freaks,
>
>Question: Is it possible to run atari programs from a pc harddisk. I know
>ghostlink, but with that program you can only store, move etc....but you
>can't run them.....maybe there is a new version of the program or
>something, or maybe someone knows a sollution ????
>

I'm not sure I have perfectly understood your question: do you want to run ST programmes on your PC, or do you want to read, on your ST, files that come from a PC hd ?

In the first case, my favourite emulator is TosBox, that is very stable and runs most of the ST software except the games. Go to http://lgd.fatal-design.com/ to find all you need there.

In the second case, you need an HD driver like CBHD (which is freeware) and a Gemdos translator called BigDos.
Both can be d'ld from any Atari archive like ftp://ftp.lip6.fr/pub/atari .

Of course, the PC disk must be SCSI, otherwise you can do like me: using an "old" SyQuest EZ drive to exchange data between the PC and the Atari.

RG

4574. Re: ORDERING YOUR WORLD OF ATARI VIDEO

Newsgroup: comp.sys.atari.st
Date: 1998-08-14 00:00:00 UTC
From: FVINAS <FVINAS@dsccc.com>
Message-ID: <35D491DF.72E00633@dsccc.com>
Source record: 95262
Cross-posted to: rec.games.video.atari,alt.atari.2600,alt.atari-jaguar,alt.atari-jaguar.discussion,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.atari.st.tech,alt.emulators.classic-arcade,alt.games.video.classic,rec.games.video.classic

I just have access to e-mail and not the web. Is there any other way
to order the the tape.

F Vinas Jr.

Mark Santora wrote:
>
> It's never been easier. Go to the link and fill out ther form. It's
> that easy!
>
> http://home.earthlink.net/~santora/woav.htm
>
> Live from Las Vegas! For all those who can't make it to the largest
> classic video gaming show of the year, I present a 1.5 - 2 hour video
> from the show. All the speakers will be represented on the tape as will
>
> the dealer rooms, auctions, direct feeds from software, and more!
>
> Follow the link to learn more.
> http://home.earthlink.net/~santora/woav.htm
>
> --
> -Mark "Stingray" Santora
> http://home.earthlink.net/~santora

4575. Re: NEWSIE corrupting Harddisk ?

Newsgroup: comp.sys.atari.st
Date: 1998-08-14 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <Exp68B.64n@cix.compulink.co.uk>
Source record: 95263

In message <6qtt82ioj1@brokaw.wa.com>, csilver@Puke.On.Spammers.com said:

>I use "Optimizer" to defrag regularly. If you have some files that can't
>be decoded with munpack.ttp, send me one to test.

You don't say how you defrag. Just one word of warning: I had problems
when my defrag program was set to optimise for writing, because this
moved all existing files to the end of the partition. This was on a
relatively slow EZ135 drive, and I found that the heads couldn't
really move fast enough between the FAT/directory and reading the
existing files when the downloaded scratchpad was splitting, resulting
in corruption. Defragging optimised for reading cured the problem -
the heads didn't have so far to move across the disk, I guess.
Note that on the Atari, Diamond Edge lets you choose which way to
optimise, but OPTIMIZER.PRG *only* optimises for writing, so should not be
used (at least with slow disks) for anything involving repeated short disc
accesses (such as splitting scratchpads).

Regards
Peter

4576. Re: NEW:Digital Lab 1.10

Newsgroup: comp.sys.atari.st
Date: 1998-08-14 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <903129812.22997.0.spot.c3adfca1@news.demon.nl>
Source record: 95264

On 13 Aug 1998 00:24:40 , "Fr&#65533;d&#65533;ric BAYLE" wrote:
> The sky is blue, the ocean is green the skins tanned by the sun ...
>But maybe not ?
>
> We have a solution. As we're just humans we can't interfere with the
>elementals, but
>we can enlighten your daily life.
>
> Digital Lab 1.10 is available !
>
> Faster, with several effects and new features, in French, English or
>German language. Touching
>up picture has entered a new era. Only the price hasn't changed ...
>
> The demo version is available on
>http://perso.club-internet.fr/f_bayle and within one week
>on http://www.epita.fr/~da-cun_e .
>
> Fr&#65533;d&#65533;ric Bayle & Eric Da Cunha.
>
Hi Frederic,

maybe the sky was more overcast here: I just visited your site, but all I saw was Digital Lab 1.05 and Diapo 1.10 (which wasn't available actually, but v. 1.11 should be out shortly).

The only thing I noted was a Parx.sys from June '98...

BTW: do we need an updated Parx.sys for DL 1.10 too?

CU NeXT msg,


```
_____________________________________
/ __ . __ | |
/ / / / / / /_ | Email: louis@holleman.demon.nl |
/_ /_/ /_/ / __/ | http://www.holleman.demon.nl |
| |
_____________________________________
```

4577. Help needed with 1040STe

Newsgroup: comp.sys.atari.st
Date: 1998-08-14 00:00:00 UTC
From: asiufy@uol.com.br
Message-ID: <asiufy-1408981730220001@200.229.243.52>
Source record: 95265

Hi

I just bought an 1040STe, with the monochrome monitor, and I got
several problems to solve now:
First, the mouse is pretty screwed. The ball-bearings inside are
pretty worn, and dirty too. I wonder if there's anything I can do with it,
or if I'm better off buying a new one. If I need to buy a new one, where
from?
Then, the monitor problem: in order to get the colour modes, I
plugged it to my TV, via the built-in TV modulator, but as you might've
guessed, the image is crappy, full of interference. My TV has composite
plugs, so I wonder if there's a way to hook the ST using the composite
inputs... If that's not possible, I wonder if a regular VGA-to-RGB cable
can be bought easily...
Thanks!

--
---
ciao!
asiufy@uol.com.br

4578. Re: CAB.OVL 1.3009 beta available

Newsgroup: comp.sys.atari.st
Date: 1998-08-14 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <35d43c8acf1bb0@HORMEL.unix.dsoe.com>
Source record: 95266

on 14-08-98 Dan Ackerman wrote:

> New TIMEOUT variable to the config.

Bravo!

But I still get a 'transaction failed' error when sending e-mail through my Dejanews account. Nonetheless, the mail does get sent even though CAB says otherwise.

Ironically, I made one test post a few weeks ago from Dejanews to this newsgroup and I've already received spam on what's supposed to be a spam-free Dejanews account. Because of this, the interaction of the cab.ovl with Dejanews isn't as important to me now. Still, Dejanews' mail functions provide a good environment to test each new overlay beta.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

4579. Wanted: ATARI PORTFOLIO

Newsgroup: comp.sys.atari.st
Date: 1998-08-14 00:00:00 UTC
From: Dean Roker <droker@globalnet.co.uk>
Message-ID: <6r2dvfltv1@heliodor.xara.net>
Source record: 95267

Does any body know where I could buy an Atari Portfolio for about £40~£50.

Is any body selling one? (In the south of England, near London)

I had one of these wonderful machines but the screen broke and I have been unable to find a replacement.

Any sugestions would be welcome.

Please Email me at dean@droker.globalnet.co.uk

Thanks

Dean

4580. Re: IDE Quantum drive problem with AHDI

Newsgroup: comp.sys.atari.st
Date: 1998-08-14 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6r2eif$8jv$1@roch.zetnet.co.uk>
Source record: 95268

On 13 Aug 1998 00:14:56 , kevin dermott wrote:
>On 10 Aug 1998 19:09:17 , kevin dermott wrote:
>>On 10 Aug 1998 08:44:49 , Uwe Seimet wrote:
>>>Mario Becroft wrote:
>>>>
>>>> I have been needing to connect some IDE drives for members of our Atari
>>>> user group, and I seem to be having even more problems.
>>>
>>>See my personal e-mail on this. You might want to copy parts of it in
>>>this group so that those also interested in this get to know more about
>>>it.
>>
>>i would like to know a bit more about this please
>>kevin

Mario could you please fill us in about the quantum drive problem
others might like to buy /or not buy one but at the moment we are in the
dark as you seem to have kept this info to yourself
kevin
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

4581. Re: NEWSIE corrupting Harddisk ?

Newsgroup: comp.sys.atari.st
Date: 1998-08-14 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <6r2gbs$95i$1@roch.zetnet.co.uk>
Source record: 95269

On 12 Aug 1998 18:00:15 , Roger Cain wrote:
>On 12 Aug 1998 09:37:12 , "AtariMad" wrote:
>>
>>> yes i get the same it is usually the log file which does this
<...>
>I think the current theory is that Newsie uses a 'bad' file handle
>somewhere. i.e one that hasn't been initialised or has been
>overwritten.

I've just had dozens of "Bad file handle" messages flash up when Newsie started to play up, getting dozens of zero-content files: pressing Esc, Disconnect or Quit would not stop it, only MagiC's kill facility, which of course means you lose what hasn't been saved first.

4582. Re: LOGIN.BAT and Sting

Newsgroup: comp.sys.atari.st
Date: 1998-08-14 00:00:00 UTC
From: misha.oneill@zetnet.co.uk
Message-ID: <35d4c1561081e60@zetnet.co.uk>
Source record: 95270

On Thursday 13-08-98 18:54 (GMT) Trevor Spencer wrote:

>Hi Mish,
>
>>Hmmm, PARAFIN-based Martinis. If I tried drinking those, would it make
>>my humble STe run faster? ;^)
>
>I'm sure there's a good reposte but all I can say is try Veloce+ I'm
>using 2 er no, +2, er... well anyway that plus NVDI and it won't be
>that humble anymore. You've proably read the reort in AC#10.
>
>Trevor
>

Hi Trevor,

I'm glad it's not just me that's feeling muddled ATM! :-}

Yes, I read the review on Monday morning, but I'm just going to have
to wait a while (unless we come up on the lottery soon) :-/

Yours enviously,
Mish

--
Misha O'Neill
<misha.oneill@zetnet.co.uk>
Otagger ï¿½1.19: "Nothing's the same any more."

4583. clock battery for mega ste?

Newsgroup: comp.sys.atari.st
Date: 1998-08-14 00:00:00 UTC
From: "D.Allen" <db5owat@moa.net>
Message-ID: <35D4B1C6.D8F87BFB@moa.net>
Source record: 95271

My 4meg ste clock is still operating, but what happens when it goes? Is there a inexpensive/resonable replacement?

Thanks,
Dave

4584. Mystery files?

Newsgroup: comp.sys.atari.st
Date: 1998-08-14 00:00:00 UTC
From: Jeff.Thomas@taf.ftn.org
Message-ID: <094_9808130344@tor250.org>
Source record: 95327

```
CS>GEMFILE.GEM: appears in Stello, CAB, NEWsie, Hardware, Texel and in
CS>N:\ .
Looks like a GEM metafile written by the VDI/GDOS. I believe that's the
default name of a metafile when it's being created.
Metafiles are containers for graphics data that the VDI can use to build
a display.
Later...
---
SLMR 2.1a All wiyht. Rho sritched mg kegtops awound?
--
| Gated by the premier Fido Technology Networks gateway .
| Providing USENET, Internet Email and FTP hub facilities.
| See "http://www.ftn.org" for details.
```

4585. Falcon/C-LAB Germany

Newsgroup: comp.sys.atari.st
Date: 1998-08-14 00:00:00 UTC
From: brian@tos.pl.net
Message-ID: <EKN1C3Q@tos.pl.net>
Source record: 95328

I am having difficulties contacting C-LAB in Germany.

I am hoping there is someone reading this group who can telephone them for me to ask them to contact me urgently.

The telephone number in Germany is:

0049 40 69 4400 40

Would you tell them Brian Becroft from New Zealand is having crashing problems with Cubase Audio and wants to talk to them in order to find out how to fix these problems.

Ask them to contact me at: mb@tos.pl.net

This is a matter of some urgency, so if you can ring them or know of someone who can ring them please help me out as we are desperate to contact them.

We have already sent a FAX and email to C-LAB but have received no reply.

We are having terrible problems with several C-LAB Falcons. They crash when editing the Audio in the Audio editor.
If you have a Falcon running Cubase Audio, or know of anyone who does, please contact me.

Also, if you know anyone at all who has a technical understanding of the Falcon, please ask them to contact me at the same email address (mb@to.pl.net).

We have found our several C-LAB Falcons to be virtually unusable for a while now and we are at breaking point...

Absolutely any help from the Atari community would be greatly appreciated. Please reply at your earliest convenience.

--
Brian Becroft
mb@tos.pl.net
--
--
Brian Becroft	Tariland, Atari user group in New Zealand
brian@tos.pl.ne	tariland@tos.pl.net
http://www.pl.net/~mario/	http://www.pl.net/~mario/tariland/

4586. Re: MagiC Trash

Newsgroup: comp.sys.atari.st
Date: 1998-08-14 00:00:00 UTC
From: leaver@alphalink.com.au
Message-ID: <6r0se1$lo1$1@news.alphalink.com.au>
Source record: 95329

On 13 Aug 1998 20:44:20 , Nurmix wrote:
>Simple MagiC 5/MagxDesk question:
>
>How can I change the MAGXDESK trashbin icon's name?
>
>It's currently called (German) "PAPIERKORB", and I've tried assigning a new
>icon with an English name under it but that won't do it. It just keeps coming
>up "PAPIERKORB". And of course, unlike a drive or file icon, you can't "show
>information" and then type in a new name. I looked in the MAGX.INF file to
>see if perhaps the name was hidden in there somewhere, but didn't see it. Am
>I missing some obvious solution?
>
>By the way, one little thing I find annoying about MagxDesk and ICONS in
>general:

MAGXDESK picks up the names of the desktop icons from MAGXDESK.RSC in
your \GEMSYS\GEMDESK folder. With a resource file editor you need to
open the second tree in that resource file and there are prototype
icons with the names attached. Change then to your heart's content.

David

David Leaver

10 Goodparla St,
Hawker, ACT 2614
Australia

e-mail leaver@netinfo.com.au

4587. Re: http headers & CAB 2.7

Newsgroup: comp.sys.atari.st
Date: 1998-08-14 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6qvuilfbk1@news-inn.inet.tele.dk>
Source record: 95330

>From: tross3@hamtel.tds.net (Terry & Karen Ross)
>Date: 12 Aug 1998 21:41:24 GMT
>
>Guess :) - I've advised them of the problem with CAB 2.7, still
>waiting for a reply.

I did try this Nail search myself, with the same results.

Something makes me wunder, why is it, that one of my trackers shows
a visitor with CAB/02.70 as the browser. Didn`t say anything about
the OS or what OVL file, but it will not show mine. I`m using
CAB 2.7 , I-Connect and the OVL file that came with it.

It doesn`t really mean a thing, but I just thougth it might promote
Atari and TOS/MagiC a little.
If nobody ever see it, how are they suppose to know about it?

cheers

Joergen

surfing the net on a ATARI Falcon 030 powered by MagiC 6
http://home3.inet.tele.dk/prunus/

4588. getting some disk images to work with the st emus on the pc...

Newsgroup: comp.sys.atari.st
Date: 1998-08-14 00:00:00 UTC
From: Gareee <gareee@worldnet.att.net>
Message-ID: <6r003u$9bt@bgtnsc02.worldnet.att.net>
Source record: 95331

Hey group!! I'm recently returning to my old st days via the st emus on the pc.. question.. on the little green desktop, there are some disk images that simply won't run right.. is there some setting, or something I'm missing out on??

I'm running the lasteast WinSTon, BTW..

Oh and anyone have the key commands for the st star raiders?? my memory is shot there.. ;))

Gary Tabar Jr,
@ Da Mouzzz...
EMAIL: gareeeNOSPAM@worldnet.att.net
INSTANT ONLINE EMAIL: 1884006@pager.mirabilis.com
HOMEPAGE (Custom Action Figures, Model Pics, Disney Oddities, Godzilla Tribe, Lightwave 3D renderings, Wallpaper, Gorilla Falls info):
http://www.fortunecity.com/tattooine/ellison/86/index.html

4589. Re: Lose your User Group newsletter to

Newsgroup: comp.sys.atari.st
Date: 1998-08-14 00:00:00 UTC
From: ag352@chebucto.ns.ca
Message-ID: <6r01rh$a1r$1@News.Dal.Ca>
Source record: 95332

Thanks Al.

I have been wary of stepping on toes when AC is, at least in theory,
supposed to make you a few pence over expenses.

Our snail-mail address is:

XEST newsletter
c/o John S. Gray
320 Duncan's Cove NS Canada B3V 1K4
ag352@chebucto.ns.ca

I want to snail you a copy of the January 1998 issue. Do you already have
a copy before I go through the motions? BTW I have mislaid your snail-mail
address!!!!

(sorry)

I remain,
Isolated out in &c.

4590. FS: Practical Solutions Switch Boxes (U.S.)

Newsgroup: comp.sys.atari.st
Date: 1998-08-14 00:00:00 UTC
From: "Sheldon H. Winick" <s.winick@worldnet.att.net>
Message-ID: <01bdc721$f366f120$c0184d0c@sheldon>
Source record: 95333

For sale: Practical Solutions Switch Boxes (prices INCLUDE Priority Mail shipping within the continental United States -- 48 state area only). All units shipped in original boxes:

Mouse Master: Mouse/Joystick Port Connector allows connection of mouse and 2 joysticks without having to unplug cables. $8.00

Monitor Master: Allows connection of both Color and Monochrome monitors and easy switching between them without having to unplug cables. $8.00

Drive Master: Allows connection of both a 3.5" and 5.25" disk drive with push button selection of drive desired for each use. $8.00

Please reply in Email to: s.winick@worldnet.att.net

Sheldon

4591. FS: Papa's Grafik Guide (U.S.)

Newsgroup: comp.sys.atari.st
Date: 1998-08-14 00:00:00 UTC
From: "Sheldon H. Winick" <s.winick@worldnet.att.net>
Message-ID: <01bdc722$f09a4720$c0184d0c@sheldon>
Source record: 95334

Book For Sale: Papa's Grafik Guide to AtariWorks Word Processor

The ultimate guide to AtariWorks Word Processing software, in easy-to-understand form to enable you to become an expert quickly and unleash the power of this software package. I have 3 of these books available. They originally sold for $16.95. These books are new, never used. You can have one for only $8.00 (Priority Mail shipping INCLUDED within the continental U.S. 48-state area).

Please reply in Email to: s.winick@worldnet.att.net

Sheldon

4592. Re: For Sale: *NEW* Atari 3 Ring Binders (5

Newsgroup: comp.sys.atari.st
Date: 1998-08-14 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6r069afjn1@news.campus.mci.net>
Source record: 95335

On 13 Aug 1998 20:58:27 , Thomas Ferreira wrote:
->Great for storing your Atari documents, these heavy duty Atari Logo 3 ring
->binders can be used for practically anything. All new in original box. I
->have about 5 boxes to sell. $20 per box plus $15 for UPS from California
->to East coast. Shipping a little cheaper if closer to California.
->
->Tom
->.

Sorry, I wasn't too clear on one point...how many binders are in each
box? Thanks! ;-)

____
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

4593. Re: SyQuest Drives

Newsgroup: comp.sys.atari.st
Date: 1998-08-14 00:00:00 UTC
From: tross3@hamtel.tds.net
Message-ID: <6r0e3n$ano@news2.tds.net>
Source record: 95336

On 13 Aug 1998 03:51:09, Paul Nurminen wrote:
>On 12 Aug 1998 00:49:25, Lonnie McClure wrote:
[snipped]
>I had an EZ135 (external SCSI) hooked up to my Falcon for backup purposes for
>a couple of years, but it recently started _not_ loading cartridges. It tries
>to spin them up, and after about 5 unsuccessful attempts, spins down and
>ejects the cartridge. Some carts work better than others too. Anyway, I
[snipped]
I've had similar problems. In every case, it has actually turned out
to be a problem with the power supply, not the drive mechanism.

Terry
--

http://www.geocities.com/SiliconValley/Peaks/6320/
The 'X-Files' ain't real life folks, sorry... To paraphrase Descartes:
SUM ERGO COGITO

4594. CAB.OVL 1.3009 beta available

Newsgroup: comp.sys.atari.st
Date: 1998-08-14 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <35d3c0d1.0@athena.netset.com>
Source record: 95337

CAB.OVL 1.3009 beta available via my page now.

Referer: field now supported for all items on a page as well
as POST methods.

New TIMEOUT variable to the config.

Allows the user to define a timeout period for
connections.

Found a problem with the ONLINE variable of the config and fixed
that.

Dan A
aka baldrick@netset.com
http://www.netset.com/~baldrick/ovl.html

4595. Re: getting some disk images to work with the st emus on the pc...

Newsgroup: comp.sys.atari.st
Date: 1998-08-14 00:00:00 UTC
From: Nicholas Bales <nibbler@mygale.REMOVETHIS.fr>
Message-ID: <6r0l2hnhf1@news3.isdnet.net>
Source record: 95338

Gareee a crit dans le message <6r003u$9bt@bgtnsc02.worldnet.att.net>...
>Hey group!! I'm recently returning to my old st days via the st emus on the
>pc.. question.. on the little green desktop, there are some disk images
that
>simply won't run right.. is there some setting, or something I'm missing
out
>on??

```
Emulation is never 100%. There are some games that will not work under
emulation, just like there are incompatibilities between Atari machines.

If you want 100% emulation, get a REAL ST for next to nothing.

Nicholas
--
||| Nicholas Bales, Toulouse, France nibbler@
===|||==== The Atari ST Quick FAQ ==================mygale.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

4596. Re: Where I can get image editor (ie Degas

Newsgroup: comp.sys.atari.st
Date: 1998-08-14 00:00:00 UTC
From: Nicholas Bales <nibbler@mygale.REMOVETHIS.fr>
Message-ID: <6r0l35nhf2@news3.isdnet.net>
Source record: 95339

James F. Haslam a crit dans le message <6qvoo6vqq1@irk.zetnet.co.uk>...
>On 12 Aug 1998 22:08:34, "Paul Mann" wrote:
>>Does anyone know where I can get a copy of any of the following:
>>
>>Degas Elite
>>NeoChrome
>>Canvas
>
>These are PD, so you should be able to pick them up from most
>PD libraries, and online as well.

Absolutely not.

I've never heard of Canvas, but NeoChrome and Degas were both commercial.
There was a hacked Neochrome Master that alledgedly was PD, but some people
have told me that it was actually pirate.

Anyway, there are much more powerful graphic tools available as shareware or
freeware nowadays.

Nicholas
--
||| Nicholas Bales, Toulouse, France nibbler@
===|||==== The Atari ST Quick FAQ ==========mygale.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

4597. Re: getting some disk images to work with the st emus on the pc...

Newsgroup: comp.sys.atari.st
Date: 1998-08-14 00:00:00 UTC
From: Chris Kruiper <c.a.kruiper@kpn-telecom.nl>
Message-ID: <01bdc74d$b0fd9560$332d15ac@tonta000067>
Source record: 95340

Hi,

Already tried the pacifist-emulator ????? I personally think it's better
than WinSTon...

Greetz,

Chris

Gareee <gareee@worldnet.att.net> schreef in artikel
<6r003u$9bt@bgtnsc02.worldnet.att.net>...
> Hey group!! I'm recently returning to my old st days via the st emus on
the
> pc.. question.. on the little green desktop, there are some disk images
that
> simply won't run right.. is there some setting, or something I'm missing
out
> on??
>
> I'm running the lasteast WinSTon, BTW..
>
> Oh and anyone have the key commands for the st star raiders?? my memory
is
> shot there.. ;))
>
> Gary Tabar Jr,
> @ Da Mouzzz...
> EMAIL: gareeeNOSPAM@worldnet.att.net
> INSTANT ONLINE EMAIL: 1884006@pager.mirabilis.com
> HOMEPAGE (Custom Action Figures, Model Pics, Disney Oddities, Godzilla
> Tribe, Lightwave 3D renderings, Wallpaper, Gorilla Falls info):
> http://www.fortunecity.com/tattooine/ellison/86/index.html
>
>
>
>

4598. Re: getting some disk images to work with the st emus on the pc...

Newsgroup: comp.sys.atari.st
Date: 1998-08-14 00:00:00 UTC
From: Stephen Moss <sgm23@eng.cam.ac.uk>
Message-ID: <6r0p09$4b2$1@pegasus.csx.cam.ac.uk>
Source record: 95341

Gareee wrote in message <6r003u$9bt@bgtnsc02.worldnet.att.net>...
>Hey group!! I'm recently returning to my old st days via the st emus on the
>pc.. question.. on the little green desktop, there are some disk images
that
>simply won't run right.. is there some setting, or something I'm missing
out
>on??
>
>I'm running the lasteast WinSTon, BTW..
>
I have just tried WinSTon V 0.1(not sure if this is the latest), if you look
in the readme.txt file (V 0.1) you will see that at present it will only run
with TOS 1.00 and 1.02.

4599. SneakPeek summary for comp.sys.atari.st for 8/14/1998

Newsgroup: comp.sys.atari.st
Date: 1998-08-14 00:00:00 UTC
From: sneakpeek@talkway.com
Message-ID: <rYTA1.3334$0T.995413@c01read01.service.talkway.com>
Source record: 95342

This message summarizes the most popular threads in this newsgroup.

SUBJECT: Linux or Minix on Atari Mega ST4?

*** bram:
Is it possible to run a UNIX/POSIX-variant on an Atari Mega ST4 with 1MB?
If so, where do I get the stuff to do so?

*** DarkChyld [Ronald J. Hall]:
On 13 Aug 1998 00:23:33 , "bram" wrote:
->Is it possible to run a UNIX/POSIX-variant on an Atari Mega ST4 with 1MB?
->If so, where do I get the stuff to do so?
...

*** Jo Even Skarstein:
...
MiNTOS/K[EG]MD will do nicely. KEMD can be found at

Linux/NetBSD needs atleast a 030 (and possibly a FPU) to run.

SUBJECT: getting some disk images to work with the st emus on the pc...

*** Gareee:
Hey group!! I'm recently returning to my old st days via the st emus on the
pc.. question.. on the little green desktop, there are some disk images that
simply won't run right.. is there some setting, or something I'm missing out
...

*** Chris Kruiper:
Already tried the pacifist-emulator ????? I personally think it's better
than WinSTon...

...

*** Stephen Moss:
...
I have just tried WinSTon V 0.1(not sure if this is the latest), if you look
in the readme.txt file (V 0.1) you will see that at present it will only run
with TOS 1.00 and 1.02.

SUBJECT: Re: Who'll buy Milan?

*** prunus:
I don`t know who is going to buy this beast, but I took the
liberty to download the announcment text from the Milan webpage.

Got Babelfish to translate it, for the benefits of all of us, who
...

*** Roger Cain:
...
Hey, how did you get Babelfish to translate a FILE, Joergen? It seems
to only want to do about 5 lines at a time. I and others have tried to
persuade it to read a whole file but have failed.

*** Terry May:
...
You can always put it on your site and give Babelfish the URL.

SUBJECT: Re: Who'll buy Milan?

*** Jo Vandeweghe:
The Milan is really a good beast, but there is yet one main reason
to not buy this new really great machine:

-No access to educative, informative, games, culture,
...

*** Martin "Nightowl" Byttebier:
...
Do I miss something here? No CD-ROM access? AFAIK the Milan is equiped
with a 24 or 32 speed CD-ROM.
BTW: Who needs a Milan to play games?

*** Jo Vandeweghe:
...
You definitively do miss something:
I'm talking about Media access, not about the CD-ROM drive itself !
I also own an ultra Plextor SCSI 32 speed CD-ROM on one of my TTs.
...

SUBJECT: Re: Who'll buy Milan?

*** havoc2:
...
No, because a 68040 run faster than a 486 in equal frequency, more
over it's a matter of optimisation.. atari progs run faster than
win 95... just have a look at wensuite which run as fast as Netscape
...

*** Jo Even Skarstein:
...
I wouldn't use the phrase "terribly" fast ;-) OK, it has a decent
graphics-card and pretty fast RAM, but the CPU is too slow. I have a
Falcon with an Afterburner myself, and while the graphics (Nova) and
...

*** AtariMad:
...
I was under the impression that Falcon's had a serious bottle neck type
problem, and that they could be significantly faster. The Milan is 8 times
faster than a falcon, so an 060 version would be your "terribly fast" speed
...

Talkway, Inc.
http://www.talkway.com

4600. Re: Falcon/C-LAB Germany

Newsgroup: comp.sys.atari.st
Date: 1998-08-14 00:00:00 UTC
From: Micha Knorpp <micha.knorpp@bk.bosch.de>
Message-ID: <35D41B49.9A2E4E94@bk.bosch.de>
Source record: 95343

hi brian,

i bought a ide-hdd at C-LAB a few months ago.
i contacted them via email, but got response via another adress. try:

c_lab_digital@csi.com

sure you got the phone number right? the one i have is slightly
different:
049 40 69 44 000 fax: 049 40 69 61 555

perhaps this might help. good luck! -micha-

Brian Becroft wrote:
>
> I am having difficulties contacting C-LAB in Germany.
> I am hoping there is someone reading this group who can telephone them for
> me to ask them to contact me urgently.
> The telephone number in Germany is:
> 0049 40 69 4400 40
> Would you tell them Brian Becroft from New Zealand is having crashing
> problems with Cubase Audio and wants to talk to them in order to find out
> how to fix these problems.
> Ask them to contact me at: mb@tos.pl.net
> This is a matter of some urgency, so if you can ring them or know of
> someone who can ring them please help me out as we are desperate to
> contact them.
> We have already sent a FAX and email to C-LAB but have received no reply.

4601. News about Studio Son and V-Trax

Newsgroup: comp.sys.atari.st
Date: 1998-08-15 00:00:00 UTC
From: C&#65533;dric RICARD <cedric.ricard@hol.fr>
Message-ID: <35D5C453.8C340DDA@hol.fr>
Source record: 95194
Cross-posted to: fr.comp.sys.atari,comp.sys.atari.st,maus.sys.atari.software,comp.sys.atari

The English text follows the French one.

V-TRAX est enfin DISPONIBLE !

Vous pouvez ti¿½li¿½charger la version di¿½mo sur notre site internet :
http://www.emi.u-bordeaux.fr/~ricard/

V-TRAX est le logiciel de montage audio multipiste sur Falcon. Il permet de
gi¿½rer jusqu'i¿½ 32000 pistes virtuelles et autant de piste ri¿½elles qu'en permet le

hardware..
Sur Falcon, vous avez droit i¿½ 8 pistes ri¿½elle parmi 1024 virtuelles. En
clair, le montage s'effectue sur 1024 pistes mais vous ne pouvez en i¿½couter que
8 simultani¿½ment. Bien entendu, vous pouvez ri¿½aliser des "mix-down", c'est i¿½ dire

mixer en temps ri¿½el 8 pistes sur une ou deux pour la sti¿½ri¿½o.

Pour un descriptif complet, venez sur notre site Web.
Pour le commander, contactez notre editeur :
CENTEK
4 Av. St Exupi¿½ry
60180 NOGENT S/OISE
FRANCE
Tel : 03 44 74 63 30
Fax : 03 44 74 63 40
e-mail : phenix@centek.fr

V-TRAX is finally AVAILABLE !

You can download the demo version on our internet site :
http://www.emi.u-bordeaux.fr/~ricard/

V-TRAX is the Audio Editing Station on Falcon. It allows to manage until
32000 tracks
potential in a timeline and so much real track that allows the hardware..
On Falcon, you have straight to 8 real tracks among 1024 potential. In
clear, the montage undertakes on 1024 tracks but you can listen only 8
simultaneously. Of course, you can realize a "mix-down", it is to tell blender
in real time 8 tracks on one, or two for the stereo.

For a complete descriptive, come on our Web site .
To order it, contact our publisher :
CENTEK
4 Av. St Exupi¿½ry

60180 NOGENT S/OISE
FRANCE
Phone : +33 344 746 330
Fax : +33 344 746 340
e-mail : phenix@centek.fr

--
==
Cï¿½dric RICARD
==========
Etudiant en maï¿½trise d'informatique

Dï¿½veloppement de logiciels sur ATARI
(V-Trax * Studio Son * Dirty Sound Studio)

mailto:cedric.ricard@hol.fr
http://www.emi.u-bordeaux.fr/~ricard/

11 rue des Eglantines, 33700 MERIGNAC, FRANCE
Tï¿½l : 05.56.45.59.27
==

4602. Re: http headers & CAB 2.7

Newsgroup: comp.sys.atari.st
Date: 1998-08-15 00:00:00 UTC
From: Thomas Binder <gryf@hrzpub.tu-darmstadt.de>
Message-ID: <6r4sln$hk0$3@sun27.hrz.tu-darmstadt.de>
Source record: 95195

Hi!

Peter Rottengatter <perot@suse.modem.stud.uni-hannover.de> wrote:
> Often, it's the web server which bases it's decision on the extender of the
> file. So it's likely that the MIME type was still text/plain, rather than
> text/HTML. So most likely, CAB / CAB.OVL did it just right, and Adamas did
> wrong here.

Nope, I've checked exactly that when I read the first post. The server
returns "Content-Type: text/html" just fine. Anyway, if it did it wrong,
users of Netscape's Navigator/Communicator or MSIE should be affected,
too.

Ciao

Thomas

--
Thomas Binder (Gryf @ IRCNet) gryf@hrzpub.tu-darmstadt.de
PGP-key available on request! binder@rbg.informatik.tu-darmstadt.de

4603. Re: TAR and GZIP...

Newsgroup: comp.sys.atari.st
Date: 1998-08-15 00:00:00 UTC
From: Thomas Binder <gryf@hrzpub.tu-darmstadt.de>
Message-ID: <6r4svr$hk0$4@sun27.hrz.tu-darmstadt.de>
Source record: 95196

Hi!

DarkChyld [Ronald J. Hall] <thechyld@pcc-uky.campus.mci.net> wrote:
> I've got TAR.TTP and GZIP.TTP, that I've got setup as apps, and
> when I click on a .TGZ file, I wind up with a (bigger) .TAR file
> so I assume thats working. However, when I click on the .TAR file
> I get the message that its unable to find the file. Any help would
> be sincerely appreciated... ;-)

tar needs options to restore an archive. To extract all files, use 'tar
-xf foobar.tar' (or -xvf, if you want every filename displayed during
extraction).

With any decent desktop, it should be possible to install tar for
'*.tar' with '-xf' (or '-xvf', see above) as options.

If you're using MiNT and Gnu-tar, you may directly unpack .tar.gz
without manually calling GZIP by supplying the options '-xzf' to tar.

Ciao

Thomas

--
Thomas Binder (Gryf @ IRCNet) gryf@hrzpub.tu-darmstadt.de
PGP-key available on request! binder@rbg.informatik.tu-darmstadt.de

4604. i'm looking for adress of nolan bushnell garage

Newsgroup: comp.sys.atari.st
Date: 1998-08-15 00:00:00 UTC
From: patrice MULLER <atari.fr@wanadoo.fr>
Message-ID: <6r4uredpa1@platane.wanadoo.fr>
Source record: 95197

hi

i'm looking for the adress of nolan bushnell garage around sunnyvale i
think, where he starts
to build the original pong atari ...

thanks

4605. Re: Help needed with 1040STe

Newsgroup: comp.sys.atari.st
Date: 1998-08-15 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <nkoB1.879$Ne.1713711@news3.mia.bellsouth.net>
Source record: 95198

The STe should have the composite out. It is located on pin 2. The
ground is pin 13

pin layout from back of machine

4 3 2 1
8 7 6 5
12 11 10 9
13

I took a RCA cable cut off one end. stripped 1/4 inch of wire, tinned
the wire with solder and plugged the bare wires into the proper holes.
You can also buy RCA cables that have a plug on one end and bare wires
on the other.

Not pretty, but it worked for me.

Double check on the pinouts.

B.P.

On 14 Aug 1998 17:29:53 , Alexandre A. S. wrote:
>Hi
>
> I just bought an 1040STe, with the monochrome monitor, and I got
>several problems to solve now:
> First, the mouse is pretty screwed. The ball-bearings inside are
>pretty worn, and dirty too. I wonder if there's anything I can do with it,
>or if I'm better off buying a new one. If I need to buy a new one, where
>from?
> Then, the monitor problem: in order to get the colour modes, I
>plugged it to my TV, via the built-in TV modulator, but as you might've
>guessed, the image is crappy, full of interference. My TV has composite
>plugs, so I wonder if there's a way to hook the ST using the composite
>inputs... If that's not possible, I wonder if a regular VGA-to-RGB cable
>can be bought easily...
> Thanks!
>
>--
>---
>ciao!
>asiufy@uol.com.br
>.

WARNING: All unsolicited SPAM will get a a complimentary WAV file and
a really neat picture of a can of SPAM in return every day
for the next month.

SPAM the SPAMMERS!!!!!!!!!

Remove the NOSPAM to reply by e-mail

4606. Re: Arabesque3 where?

Newsgroup: comp.sys.atari.st
Date: 1998-08-15 00:00:00 UTC
From: James Donovan <jtdon@earthlink.net>
Message-ID: <35D62570.A0056D89@earthlink.net>
Source record: 95199

Try: http://www4.pair.com/gribnif/

look at the product catalog page

Jim

Jim DeClercq wrote:

> Some time ago I saw a review of Arabesque3 as an excellent vector editor.]
> I would like to get a copy and register it. Where is it? Does anyone know?
>
> --
> _____
> Jim DeClercq __ __ ____ ___ ___ ____
> jimd1@primenet.com /__)/__) / / / / /_ /\ / /_ /
> / / \ / / / / /__ / \/ /___ /

4607. New Milan-TOS

Newsgroup: comp.sys.atari.st
Date: 1998-08-15 00:00:00 UTC
From: Thomas.Raukamp@t-online.de
Message-ID: <6r3d1mefb2@news00.btx.dtag.de>
Source record: 95200

Hi.

To all Milan-Users (Germany, Europe):

You find a TOS-Update for the Milan on our Website.
Among other things, it fixes the problems with the serial ports.

Note: This realease is only available for the Milan - you cannot (!!) install it
on other machines from Atari or compatible machines.

--
cu -- thomas -- fon (+49) 4331 84 93 37
-- Hades 040, Amiga 4000/060/PPC, MegaSTE/4
-- read "Science & Health" by Mary Baker Eddy

4608. Re: Falcon/C-LAB Germany

Newsgroup: comp.sys.atari.st
Date: 1998-08-15 00:00:00 UTC
From: jim <jim@studio9.demon.co.uk>
Message-ID: <35D4C687.1CFDE241@studio9.demon.co.uk>
Source record: 95272

i know these are the *very* basics but hey they are often forgotten ...

1. thorough virus check
2. back up important data and reformat hard-disks
3. re-install CAF
4. check any elements of your system that you can on another machine

... good luck, shame on c-lab for poor after sales back up
jim

4609. Re: getting some disk images to work with the st emus on the pc...

Newsgroup: comp.sys.atari.st
Date: 1998-08-15 00:00:00 UTC
From: Gareee <gareee@worldnet.att.net>
Message-ID: <6r2nl1$bad@bgtnsc02.worldnet.att.net>
Source record: 95273

Chris Kruiper wrote in message <01bdc74d$b0fd9560$332d15ac@tonta000067>...
>Hi,
>
>Already tried the pacifist-emulator ????? I personally think it's better
>than WinSTon...

I had thought the same, but with the new winston, he made a comments that there were lots of games that didn't work with pacifist that would work with his emu...

The game disk images that don't seem to work are loaded useing one of those fancy menu things... I remember haveing some problems just because of those....

Gary Tabar Jr,
@ Da Mouzzz...
EMAIL: gareeeNOSPAM@worldnet.att.net
INSTANT ONLINE EMAIL: 1884006@pager.mirabilis.com
HOMEPAGE (Custom Action Figures, Model Pics, Disney Oddities, Godzilla Tribe, Lightwave 3D renderings, Wallpaper, Gorilla Falls info):
http://www.fortunecity.com/tattooine/ellison/86/index.html

4610. New at Belgian ftp-site 193.190.205.13

Newsgroup: comp.sys.atari.st
Date: 1998-08-15 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35d4e4b2d0b001@ping.be>
Source record: 95274

```
New at the Belgian ftp-site 193.190.205.13

atari/incoming/internet/mymail-067.zip
/popgem16.zip
/popw271.zip

atari/incoming/graphics/parx_sys.zip

atari/incoming/desktop/thing127d.lzh
/t126127d.lzh

--
****************************************
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
******************
But He uses a Hades 060 now
```

4611. Re: Linux or Minix on Atari Mega ST4?

Newsgroup: comp.sys.atari.st
Date: 1998-08-15 00:00:00 UTC
From: dannydude@cyberdude.com
Message-ID: <6r3002$q2j$1@nnrp1.dejanews.com>
Source record: 95275

In article <6qt4nd$v3$1@xenon.inbe.net>,
"bram" <Kortleven.Bram@village.uunet.be> wrote:
> Is it possible to run a UNIX/POSIX-variant on an Atari Mega ST4 with 1MB?
> If so, where do I get the stuff to do so?
>
> Bram
> Belgium
>
>

Hi bram, I am from Belgium too. currently living in the states, I miss my
good old ST4, just one question.. a Mega ST4 has 4 megs of ram. not 1 ;).
glad to hear there are still megaST users.

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

4612. Re: Re:hacking multimedia CD ? (was: Who'll

Newsgroup: comp.sys.atari.st
Date: 1998-08-15 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <35d513b4.0@diana.idirect.com>
Source record: 95276

On 14 Aug 1998 15:22:07 , Eric GAUDET wrote:
>Jo Vandeweghe wrote:
>
>> Be aware that we stay marginal users with our platforms. I like to be
>> a marginal excepted when you loose so much about culture and
>> education, and don't forget one thing man ... you are french like me :
>> Atari CD Master hasn't any access to french CD-ROMS ... and my
>> childrens are really too young to be able to understand anything in
>> english ...
>>
>
>I'm (sadly) aware of that.So, what about doing a hack of some intersting
>CDROM, just for us : let's download a .prg that will use datas in a multimedia
>CD (and only one). For exemple, I know that Microsoft Encarta98 is very good.
>What is it ? only lots of text, illustrations (gif ? jpeg ?). It runs only on
>w95 because of a small .exe ! Let's do a encarta.prg for us to read that cd !
>I'll try it ... soon ;-)

one thing to also remember, though - there may also be some form of
compression used on the text files, or it may well be all one long text
file. That was one problem my friend Peter Zalesak had when
programming the SARA CD-drivers for a variety of different CDs - he had
some especial problems with the Groliers CD-ROM for the longest time
because it would crash on an STe (I was one of the beta testers for
that program). OTOH, he did a pretty good job considering that he was
doing it all in GFA Basic :)

//////////////////////Daniel L. Dreibelbis//////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ///////////////////

4613. Re: Atari Works Disc 4?

Newsgroup: comp.sys.atari.st
Date: 1998-08-15 00:00:00 UTC
From: lockwood@calcna.ab.ca
Message-ID: <6r345f$l4u@ds2.acs.ucalgary.ca>
Source record: 95277

On 13 Aug 1998 17:23:35 , Edward dimitri Kennaway wrote:
>Hello,
>
>A friend of mine recently acquired the Atari Works program but without
>the 4th disc. He reckons this includes various peripherals,
>inc.printer interface. Would anyone here know if this material can be
>downloaded, or from whom it might be bought?

When I bought it, there were only three disks.

Regards,

Quality Audio Recording and Editing for Classical and Acoustic Music

____/ /
/ / Frank Lockwood
__/ / Calgary, Alberta, Canada
__/ _______/ http://www.calcna.ab.ca/~lockwood/

4614. STOS Misty Extension

Newsgroup: comp.sys.atari.st
Date: 1998-08-15 00:00:00 UTC
From: Paul Mann <mannp@globalnet.co.uk>
Message-ID: <6r3ajdfoa1@heliodor.xara.net>
Source record: 95278

Anyone know where I can get it? I've tried The Ultimate TOS Software and STOS Files, but they don't seem to have it...

Paul Mann

4615. pc monitor on atari?

Newsgroup: comp.sys.atari.st
Date: 1998-08-15 00:00:00 UTC
From: jregan@idirect.com
Message-ID: <35d55bc2.792459@news2.idirect.com>
Source record: 95279

Is it possible to connect a pc monitor to an atari mega 4 ste?
James

4616. Re: pc monitor on atari?

Newsgroup: comp.sys.atari.st
Date: 1998-08-15 00:00:00 UTC
From: Paul Mann <mannp@globalnet.co.uk>
Message-ID: <6r3ci3$h22$1@heliodor.xara.net>
Source record: 95280

jregan@idirect.com wrote in message <35d55bc2.792459@news2.idirect.com>...
> Is it possible to connect a pc monitor to an atari mega 4 ste?
>James

I think so. Here is a clip from ST FORMAT Issue 44 :

I have been given an Amstrad mono PC monitor ans I wondered if I could connect it to my ST. If I can, could you please tell me the connections and where I can get the parts to make the lead. I have listed the monitor 15-way D-socket connections for your information below

A:You have failed to provide us with the model number of the Amstrad monitor so this is inspired guesswork on our part. >>> It seems that the monitor uses composite video rather than seperate RGB signals. This means that the monitor only works in low or medres >>> The only connections the ST requires are video, ground, H sync and V sync, although the sync signals are not normally used with composite monitors

PC ST
monitor socket

15-pin D plug 13-pin DIN plug
Pin 2 video Pin 2 video out
Pin 5 selftest
Pin 10 Dig. grnd Pin 13 ground
Pin 13 H Pin 9 H Sync
Pin 14 V Sync Pin 12 V Sync

>>>> I advise you get in touch with an electronics shop who should be able to assemble the required lead, but without the exact model number we can't be more specific.

Warning : Never open up a monitor unless you are 100% sure you know what you're doing. We will not be held responsible

(Hope this is some help)

Paul Mann

4617. Re: Linux or Minix on Atari Mega ST4?

Newsgroup: comp.sys.atari.st
Date: 1998-08-15 00:00:00 UTC
From: grovem@ridgecrest.ca
Message-ID: <6r3faf$3vh$1@ash.ridgecrest.ca.us>
Source record: 95281

On 14 Aug 1998 13:31:59 , Peter Rottengatter wrote:
>On 12 Aug 1998, Ian Norton wrote:
>
>> On 13 Aug 1998 00:23:33, "bram" wrote:
>> >Is it possible to run a UNIX/POSIX-variant on an Atari Mega ST4 with 1MB?
>> >If so, where do I get the stuff to do so?
>> >
>> >Bram
>> >Belgium
>> >
>> >
>> >
>> >.
>> Hi there
>>
>> I dont think you can run linux, unfortunately you need:
>>
>> 68030 cpu (TT, falcon or pak/68)
>
>No, that's not correct. There are Linux variants that do without memory
>management, and do work on 680000s. I have no idea though whether it's any
>fun to try with just 1 MB.
>
>
>Cheers Peter
>
>--
> Peter Rottengatter perot@pallas.amp.uni-hannover.de
> http://www.stud.uni-hannover.de/~perot
>--

Unless he only has one meg left after booting, why would a MST4 only
have 1mb of ram? You would have to desolder some resistors:).

Mike
..

4618. Re: NEWSIE corrupting Harddisk ?

Newsgroup: comp.sys.atari.st
Date: 1998-08-15 00:00:00 UTC
From: derryck@TAKETHISOUTcix.co.uk
Message-ID: <6r3frk$9tf$1@plutonium.compulink.co.uk>
Source record: 95282

```
On 13 Aug 1998 12:28:20 , Neil Roughley wrote:
> on 13-08-98 Trevor Spencer wrote:
>
>>Alternatively, like me, they don't know that it's happening. How can
>>you check without Diamond Edge?
>
>Try Hard-Disk Optimizer's logical check.

English version available on my web site, address in sig.

Rgds, Derryck

/----------------------------------------/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/----------------------------------------/
```

4619. Re: NEWSIE corrupting Harddisk ?

Newsgroup: comp.sys.atari.st
Date: 1998-08-15 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35d55e587a9610@ping.be>
Source record: 95283

on Sat 15-08-98 05:16 Charles Silver wrote:

>On 14 Aug 1998 20:57:46 , "Peter A West" wrote:
>>In message <6qtt82ioj1@brokaw.wa.com>, csilver@Puke.On.Spammers.com said:
>>
>>>I use "Optimizer" to defrag regularly. If you have some files that can't
>>>be decoded with munpack.ttp, send me one to test.

>Well, I wouldn't have recommended the "Optimizer" (v 2.7) if I had not
>tested it in all ways possible.

He where can I find Optimizer?

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

4620. Re: pc monitor on atari?

Newsgroup: comp.sys.atari.st
Date: 1998-08-15 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6r3kjs$f6t$1@roch.zetnet.co.uk>
Source record: 95284

On 15 Aug 1998 10:00:42 , jregan@idirect.com wrote:
> Is it possible to connect a pc monitor to an atari mega 4 ste?
>James

yes but only for hi rez
kevin

zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

4621. Re: ST+ Fanzine

Newsgroup: comp.sys.atari.st
Date: 1998-08-15 00:00:00 UTC
From: ag352@chebucto.ns.ca
Message-ID: <6r3sb2$g0b$1@News.Dal.Ca>
Source record: 95285

I just enjoyed reading 4 issues (the Canadian re-print, from Toronto) of ST PLUS fanzine, the hard-copy version. I like it. This thread as above seems to be referring to the on-line version, as it were. Are the two one and the same?

Many years ago XEST newsletter existed as a Calamus document and in addition, all the articles from each issue were dumped as ASCII files and put on the NSACUG website (http://www.chebucto.ns.ca/Technology/NSACUG, if you must know, but nobody `hits' that site any more...)

But that really required a team of volunteers to keep everything current. I am now the only one working on XEST in any major way, and I am spending 100% of my energy in keeping up the appearances of the hard-copy newsletter. The website is getting severely mouldy, as nobody else in the club wishes to take it on.

Suggestions, comments, &c. welcomed. Also I am sorry for butting in to ST PLUS' thread.

John S. Gray
XEST newsletter editor
Isolated out in Atlantic Canada

4622. TAR and GZIP...

Newsgroup: comp.sys.atari.st
Date: 1998-08-15 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6r3ti1nvm1@news.campus.mci.net>
Source record: 95286

I posted this question before, but I didn't get any replies. Can anyone tell me how to correctly uncompress files that end in -tar.gz? (.TGZ).

I've got TAR.TTP and GZIP.TTP, that I've got setup as apps, and when I click on a .TGZ file, I wind up with a (bigger) .TAR file so I assume thats working. However, when I click on the .TAR file I get the message that its unable to find the file. Any help would be sincerely appreciated... ;-)

```
_____________________________________________________________________
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

4623. Re: NEWSIE corrupting Harddisk ?

Newsgroup: comp.sys.atari.st
Date: 1998-08-15 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <6r424p$841$1@irk.zetnet.co.uk>
Source record: 95287

On 13 Aug 1998 12:28:20 , Neil Roughley wrote:
> on 13-08-98 Trevor Spencer wrote:
>
>>Alternatively, like me, they don't know that it's happening. How can
>>you check without Diamond Edge?
>
>Try Hard-Disk Optimizer's logical check.

OK, but where can I get a copy?

Trevor

4624. Re: Where I can get image editor (ie De

Newsgroup: comp.sys.atari.st
Date: 1998-08-15 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <6r424s$841$2@irk.zetnet.co.uk>
Source record: 95288

On 14 Aug 1998 08:07:38 , "Nicholas Bales" wrote:
>
>James F. Haslam a crit dans le message <6qvoo6vqq1@irk.zetnet.co.uk>...
>>On 12 Aug 1998 22:08:34, "Paul Mann" wrote:
>>>Does anyone know where I can get a copy of any of the following:
>>>
>>>Degas Elite
>>>NeoChrome
>>>Canvas
>>
>>These are PD, so you should be able to pick them up from most
>>PD libraries, and online as well.
>
>
>Absolutely not.
>
>I've never heard of Canvas, but NeoChrome and Degas were both commercial.
>There was a hacked Neochrome Master that alledgedly was PD, but some people
>have told me that it was actually pirate.
>
>Anyway, there are much more powerful graphic tools available as shareware or
>freeware nowadays.
>
Canvas was also a commercial program and quite complex with many very
good features. It had already been around for some years when I got
the STe in 1992.

Trevor

4625. Re: clock battery for mega ste?

Newsgroup: comp.sys.atari.st
Date: 1998-08-15 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6r42iphat1@roch.zetnet.co.uk>
Source record: 95289

On 14 Aug 1998 21:53:10 , "D.Allen" wrote:
>My 4meg ste clock is still operating, but what happens when it goes? Is there
>a inexpensive/resonable replacement?
>
>Thanks,
>Dave
>.
it is not unique to a mega ste any radio spares shop will have somthing
that will do
kevin
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

4626. Wanted: Atari SH204 Control Card

Newsgroup: comp.sys.atari.st
Date: 1998-08-15 00:00:00 UTC
From: Steve Stupple <Steve@steverosie.demon.co.uk>
Message-ID: <nBH$vHA2uY11EwAW@steverosie.demon.co.uk>
Source record: 95290

I have a SH204 hard drive of which the control card has gone bye bye's;
this is the one the DMA lead plugs into.

So I am after one. Thanks
--
Steve Stupple

4627. Arabesque3 where?

Newsgroup: comp.sys.atari.st
Date: 1998-08-15 00:00:00 UTC
From: Jim DeClercq <jimd1@primenet.com>
Message-ID: <6r45nb$5g4$1@nnrp03.primenet.com>
Source record: 95291

```
Some time ago I saw a review of Arabesque3 as an excellent vector editor. ]
I would like to get a copy and register it. Where is it? Does anyone know?

--
-------------------------------------------------_-----------------------
Jim DeClercq __ __ ____ ___ ___ ____
jimd1@primenet.com /__)/__) / / / / /_ /\ / /_ /
/ / \ / / / / /__ / \/ /___ /
```

4628. Star Raiders st key commands...

Newsgroup: comp.sys.atari.st
Date: 1998-08-15 00:00:00 UTC
From: Gareee <gareee@worldnet.att.net>
Message-ID: <6r45rv$k40@bgtnsc02.worldnet.att.net>
Source record: 95292

Does anyone have the list of them?? it's been a LONG time since I played
this version!!
Gary Tabar Jr,
@ Da Mouzzz...
EMAIL: gareeeNOSPAM@worldnet.att.net
INSTANT ONLINE EMAIL: 1884006@pager.mirabilis.com
HOMEPAGE (Custom Action Figures, Model Pics, Disney Oddities, Godzilla
Tribe, Lightwave 3D renderings, Wallpaper, Gorilla Falls info):
http://www.fortunecity.com/tattooine/ellison/86/index.html

4629. Re: clock battery for mega ste?

Newsgroup: comp.sys.atari.st
Date: 1998-08-15 00:00:00 UTC
From: "Sheldon H. Winick" <s.winick@worldnet.att.net>
Message-ID: <01bdc85f$60970440$43184d0c@sheldon>
Source record: 95293

Dave,

> My 4meg ste clock is still operating, but what happens when it goes? Is there
> a inexpensive/resonable replacement?

The MegaSTe and TT030 both share the same type internal battery. I generally keep them in stock for my Atari customers in case you can't locate one locally when the time comes to replace yours.

Sheldon (Computer STudio - Asheville, NC)

4630. Re: Linux or Minix on Atari Mega ST4?

Newsgroup: comp.sys.atari.st
Date: 1998-08-16 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Exsopu.JL4@suse.modem.stud.uni-hannover.de>
Source record: 95144

In article <902995624.918274@tornado.itea.ntnu.no>,
Jo Even Skarstein <joska@nuts.edu> writes:

> Linux/NetBSD needs atleast a 030 (and possibly a FPU) to run.

No, embedded Linux works with 68000 too.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

4631. New at Systems For Tomorrow! (August 18)

Newsgroup: comp.sys.atari.st
Date: 1998-08-16 00:00:00 UTC
From: sales@SystemsForTomorrow.com
Message-ID: <35d9c265.0@199.79.146.67>
Source record: 95145

New at Systems For Tomorrow August 18th, 1998
~~~~~~~~~~~~~~~~~~~~~~~~~~~

Note: Systems For Tomorrow will be closed from August 20th through August 25th while we attend the World of Atari show in Las Vegas. For more information about World of Atari, follow the World of Atari link on our web site.

Crown of Creation 3D for Falcon030 $39.99
In the year 2060 the earth is in deadly peril. Two alien races threaten humanity. The only hope left is the newly developed LH14 space-fighter and you. COC-3D is a breathtaking true color space combat simulation that features outstanding Graphics, sound, gameplay and contols. Even has in film sequences. This is the best falcon game we have seen in a long time, quite possible the best ever! From RebelSoft.

Atari Computing Magazine #10 $9.99
Latest edition of Atari Computing Magazine. Includes: Reviews of MagiCMac 2, PixArt 4, SpeedoGDOS 5.7, ScanX, MIDIman, Suzy Bs v2 and Veloce+. Tutorials on Papyrus, STe sound programming, Hisoft Basic and the Team Tap. Plus all the usual Features and more. Includes Reader Disk. Subscriptions available. From Renegade Publishing.

ExtenDOS Gold for TOS Computers $39.99
The latest version of the best CD-ROM drivers! Now supports long file names, CD-R and CD-RW drives. Also now will save a CD-Audio track directly to your Hard Drive with most drives. We offer upgrades from ExtenDOS Pro for $25 with the return of you ExtenDOS Pro disc. From Anodyne Software.

CD-Write for TOS Computers $39.99
When combined with ExtenDOS Gold, and a supported CD Writer, this package will alow you to create your owen CDs! For Cubase Audio users this is a Must have! From Anodyne Software.

Falcon RAM card for Falcon030 $69.99
This Falcon RAM card from Germany allows you to expand your Falcons memory to 14MBs using an easy to find, and cheap, 16MB 72pin SIMMs. From WB Systems, makers of the Link 97.

Pinball Dreams for Falcon030 $9.99
This Pinball game for the Falcon isn't new, but the price is! Pinball Dreams features four tables of pinball action. It comes with both an RGB and VGA versions so it will work on almost all
~~~~~~~~~~~~~~~~~~~~~~~~~~~

falcons with a color monitor. From 16/32 Systems.

Desktop Solitaire 1.02 for TOS Computers $19.99
Eight Solitaire card games in a GEM friendly application. New version now supports most video cards in 2,4,16,256 and 24bit color modes. Also includes several bug fixes, and the abitily to redeal the current deck. Upgrade DTS 1.0 to 1.02 for free, or check out the new demo, on the Systems For Tomorrow web site (look under Kordes Development from the main page.)

HD Driver 7.55 for TOS Computers $49.99
Latest version of the popular Hard Disk software. Includes various upgrades and enhancements, including support for LS-120 drives. Upgrade HDD 6.x to HDD 7.55 for $24.99 with the return of your HDD 6 Manual and Disk. Update HDD 7.x to 7.55 for $5 with the return of you HDD 7 Disk.

Image Copy 4.1 for TOS Computers $49.99
The must have image conversion/viewing/printing program. Supports a wide varity of image formats, and provides high quality printing support for color inkjets. From FaST Club. Image Copy 4.0 to 4.1 upgrades are also available for $9.99.

Xchange for TOS Computers $19.99
Vector graphic conversion program. Supports the following conversions: Will convert EPS, AI, WMF or WPG to either CVG or OL. It will also convert CVG to EPS or OL to AI. From FaST Club.

Fonty for TOS Computers $24.99
This is a fully featured editing program for creating and editing Calamus CFN-format font files. Fonty features include: draw mode icons (Hammer mode, Pliers mode, Move mode, Select path mode, left and right kern mode), Grids and Guide Lines, Manual and Automatic kerning, Backgrounds for tracing (a Degas picture or a complete GEM font), a full feature Calculator to mathamatically manipulate fonts, and Window scaling. A separate program, PFB2CFN, reads a Postscript Type 1 Font file and copies it into a Calamus CFN font file. From FaST Club.

Scribble Synth for TOS Computers $29.99
This program is a software-based sound synthesizer. Scribble Synth is a true additive synthesizer, but with a difference, You actually draw in frequency envelopes with the mouse! The results are quite amazing. Strange Sci-fi Warbles, time-based pitch and filtering effects, plus frequency modulated sounds are all possible. From Electronic Cow.

EC-909 for STe/TT/Falcon Computers $39.99
EC-909 is an analogue drum machine emulator for the STe/TT/Falcon. It features sixteen origional TR-909 sounds with various controls. EC-909 can create single bar patterns in real-time, and then export them into your direct-to-disk recorder

or sample editor as AIFF or AVR format samples. From Electronic Cow.

Select CD For Falcon030 Computer $29.99
This CD contains the latest versions of some of the best Falcon specific Public Domain, Shareware and Freeware releases. Including games, demos, graphic programs, music programs, product demos and more. From floppyshop. **SOLD OUT, more arriving soon**

Sound and Stuff CD for TOS Computers $39.99
The Atari Musicians Toolkit. Includes hundreds of music fines in MOD, SNG and MIDI formats, Masses of superb quality samples in AVR format. including: Drum loops, percussion, synthesized sounds, acoustic instruments and effects. Lots of useful utilities for musicians. Music and audio programming information. A vast collection of MIDI and Sound related PD/Freeware/Demos/Shareware programs for the Atari. Complete version of Sound Chip Synth v2.32. From floppyshop.

MidiPlay $49.99
This is a player of MIDIFILE without additional hardware for the Falcon030!! It plays the MIDIFILE with digital sounds! Features: Play all the MIDIFILE following the GM norm * Up to 24 voices on an normal Falcon * Each channel have a dynamic polyphonic voice. * You can change the sound of current channel. * Function SOLO (play only the channel), MUTE (not play the channel). * Viewing of volume, information for each channel, bar, time, etc...

Digital Home Studio $129.99
This is a 32 tracks editor/player of audio/midi channel tracks for the Falcon030. With DHS you've got a editor of track, a sampler, a multi effect and an station of Direct To Disk! Features Include: Up to 64 audio channels (depending of your speed system) * For each track, you can programming anywhere in the music, the panning, volume effect, the volume, master volume, etc... * You can put or stop an effect anywhere in the music. * Up to 9 octave to replay audio sound or Midi sound. * Sound up to 50Khz 16 bits stereo * Up to 12 track in Direct To Disk (C.D. quality) * Up to 32 Midi Tracks * Mix audio tracks, D2D track and Midi Track in the same editor of track. * You can put a D2D file anywhere in the sequence * Digital Effects (Echo, reverb, flanger, equalizer, etc..) avaible on audio track or in the sample * Without quitting DHS, you can sample and work on sound (cut, copy, volume, autoloop, etc..). * Sampler avaible with Digital Effect (Reverb, etc..)

Expand $64.99
EXPAND emulates a Midi Expander on your Falcon030 computer. Loading audio sound, you can plays them even in D2D. Features: Play instrument like a Midi Expander * Use Audio instruments with multi-sample, envelop of volume, pan,... * Each channel have a dynamic polyphonic voice. * Use the 16 Midi channels * Understand

the most of Midi messages like program Change, Note-on (with velocity), Note-off, Pitch,Main volume, Pan pot... * A very good interface.

Live Machine $64.99
Live Machine is a D2D program for accompanying someone during a concert. Live Machine can be controlled by MIDI messages! For the Falcon030.

Also Available:
MIDI Arpeddiator $27.99 MIDI sequencer
Sound Chip Synth $19.99 Software synthesizer
Snippit Synth $29.99 Granular synthesizer
Atari Works $79.99 Easy to use home/office suite.
True Image $29.99 Image Processing Package.
Alien Thing (Expert) $19.99 Alien Blasting fun!
Tetris II $11.99 Cool Tetris game
Desktop Solitaire $19.99 8 solitaire card games for TT/Falcon
All Things Falcon CD $9.99 Tons of Falcon PD/Shareware on CD
Hard Disk Sentry $39.99 Optimize that Hard Drive
Photo Show Falcon $9.99 View Photo CD discs on the Falcon
Card File 4 $29.99 Personal Information Manager
Moving Pixels CD $29.99 Software Collection /w sources on CD
ESG Clipart CD $19.99 IMG, CVG and GEM/s clipart on CD
True Paint $19.99 GEM based paint package
Plus about 400 additional products for your TOS Computer!

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~~~~~~~~~~~~~~~
If you live in North America and would like to receive our printed catalog, please E-Mail or FAX your address and system information.

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~~~~~~~~~~~~~~~~~~~~
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4632. Re: freedom2 question

Newsgroup: comp.sys.atari.st
Date: 1998-08-16 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6r57ki$nr8$1@roch.zetnet.co.uk>
Source record: 95201

>>>>what do i set to stop freedom2 appearing on my desktop everytime i boot up?
>>>>i have it installed as an app with the magic/start/nvdi set up on a falcon
>>>>kevin

zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

4633. Re: Telephone answering and fax question

Newsgroup: comp.sys.atari.st
Date: 1998-08-16 00:00:00 UTC
From: mb@tos.pl.net
Message-ID: <57P1CRD@tos.pl.net>
Source record: 95202

Paal Monstad (pmonstad@online.no) wrote:
: >I read somewhere recently about a program that can both turn my atari into
: a
: >telephone answering machine and a fax. But i can't remember what is was
: >called or where to get it from.
: >
: >If any one can help by pointing me in the right direction that would be
: much

And I use mgetty+sendfax/vgetty under MiNT on my TT. It's a great UNIX
program for answering fax, voice and data calls automatically.

--
Mario Becroft	Tariland, Atari user group in New Zealand
mb@tos.pl.net	tariland@tos.pl.net
http://www.pl.net/~mario/	http://www.pl.net/~mario/tariland/

4634. Re: TAR and GZIP...

Newsgroup: comp.sys.atari.st
Date: 1998-08-16 00:00:00 UTC
From: Karl M Ashton <kma54@student.canterbury.ac.nz>
Message-ID: <35D69447.22@student.canterbury.ac.nz>
Source record: 95203

DarkChyld [Ronald J. Hall] wrote:
>
> I posted this question before, but I didn't get any replies. Can
> anyone tell me how to correctly uncompress files that end in -
> tar.gz? (.TGZ).
>
> I've got TAR.TTP and GZIP.TTP, that I've got setup as apps, and
> when I click on a .TGZ file, I wind up with a (bigger) .TAR file
> so I assume thats working. However, when I click on the .TAR file
> I get the message that its unable to find the file. Any help would
> be sincerely appreciated... ;-)

I don't have much experience with .tgz and .tar files but try this...

gzip -d filename.tgz

then type

tar xvf filename.tar

...but don't quote me on that one. ;-)

Later,
Karl.

4635. 4sale: doom jag + a joypadless jaguar

Newsgroup: comp.sys.atari.st
Date: 1998-08-16 00:00:00 UTC
From: ethhoack <sky92679@skynet.be>
Message-ID: <WS.35d6a84a.0001a1fc.sky92679@skynet.be>
Source record: 95204

```
for sale (belgium):

doom for jaguar, with docs, box, and overlay

a joypadless jaguar, with scart cable, and stereo/video cable

make an offer by e-mail

ethhoack
```

"Abw�rts wend'ich mich zu der heiligen, unaussprechlichen, geheimnisvollen Nacht. Fernab liegt die Welt - in eine tiefe Gruft versenkt" novalis

4636. HELP !! Read a diskette over Windows

Newsgroup: comp.sys.atari.st
Date: 1998-08-16 00:00:00 UTC
From: Alain PRETTE <aprette@mcn.mc>
Message-ID: <6r66hd$82g$1@usenet40.supernews.com>
Source record: 95205

Hi,

I search a software for transfert diskette ATARI ST <----> PC

Regards

4637. Re: LOGIN.BAT and Sting

Newsgroup: comp.sys.atari.st
Date: 1998-08-16 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <6r6bouisf1@irk.zetnet.co.uk>
Source record: 95206

On 14 Aug 1998 23:52:14 , Misha O'Neill wrote:
>On Thursday 13-08-98 18:54 (GMT) Trevor Spencer wrote:
>
>>Hi Mish,
>>
>>>Hmmm, PARAFIN-based Martinis. If I tried drinking those, would it make
>>>my humble STe run faster? ;^)
>>
>>I'm sure there's a good reposte but all I can say is try Veloce+ I'm
>>using 2 er no, +2, er... well anyway that plus NVDI and it won't be
>>that humble anymore. You've proably read the reort in AC#10.
>>
>>Trevor
>>
>Hi Trevor,
>
>I'm glad it's not just me that's feeling muddled ATM! :-}
>
>Yes, I read the review on Monday morning, but I'm just going to have
>to wait a while (unless we come up on the lottery soon) :-/

Hi Mish,

Unlike most who seem to have access to a PC as well, it's our only computer, well not strictly true but the Sinclair Spectrum and QL don't really seem quite up to it!

All I need now is a program with picture quality like Gemview, (I'm trying the shareware version at the moment) plus a default X/Y Setting of 100/50 to use with CAB in med res.

All the best

Trevor

4638. MAC Icons

Newsgroup: comp.sys.atari.st
Date: 1998-08-16 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6r6cp1$3obo$1@news-inn.inet.tele.dk>
Source record: 95207

Anybody- Help!

How do I extract/use a HQX file from the Mac world?
Is it some kind of archive file or what?

I found a lots of free icons on the

http://www.iconfactory.com

but most files are in this special Mac format, except for some samples.

I don`t recall any Atari apps that take care of this format?
Or am I wrong again?

Another thing, - is it my system or does any others have problems
when connecting to www.msnbc.com.
CAB crashes completely every time I try this site.

cheers

Joergen

surfing the net on a ATARI Falcon 030 powered by MagiC 6
http://home3.inet.tele.dk/prunus/

4639. Re: HELP !! Read a diskette over Windows

Newsgroup: comp.sys.atari.st
Date: 1998-08-16 00:00:00 UTC
From: erikhall@mail2.tripnet.se
Message-ID: <6r6cdu$9pp$1@minox.tripnet.se>
Source record: 95208

On 16 Aug 1998 10:54:13 , "Alain PRETTE" wrote:
>
> Hi,
>
> I search a software for transfert diskette ATARI ST <----> PC
>
You do not need any software for this.
The ST have the same format on diskettes as the PC.

Format disk in the PC to be sure it is correctly formated
as som versions of TOS did not format correctly.

/Erik Hall

Mail:
erikhall@tripnet.se |||
Erik.Hall@epk.ericsson.se |||
/|\ HADES 060
URL: / | \
http://www2.tripnet.se/~erikhall/index.html

4640. Re: Telephone answering and fax questio

Newsgroup: comp.sys.atari.st
Date: 1998-08-16 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <qWyB1.885$Je.1344477@news4.mia.bellsouth.net>
Source record: 95209

There is a program called Starcall, it is a class 2 fax, voicemail,
terminal program, and mini BBS.

Also there is a program called Voxmail. You can find it on umich
archives.

You need a special kind of voice modem to use them.

B.P.

>Paal Monstad (pmonstad@online.no) wrote:
>: >I read somewhere recently about a program that can both turn my atari into
>: a
>: >telephone answering machine and a fax. But i can't remember what is was
>: >called or where to get it from.
>: >
>: >If any one can help by pointing me in the right direction that would be
>: much

WARNING: All unsolicited SPAM will get a a complimentary WAV file and
a really neat picture of a can of SPAM in return every day
for the next month.

SPAM the SPAMMERS!!!!!!!!!

Remove the NOSPAM to reply by e-mail

4641. Telnet

Newsgroup: comp.sys.atari.st
Date: 1998-08-16 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <RZyB1.887$Je.1344477@news4.mia.bellsouth.net>
Source record: 95210

What is Telnet, and how does it work. I have to use telnet to reach an ADP server in CA, i'm in FL. I thought telnet let you use the internet to reach the server you want. Kinda like when you use GEnie thru sprintnet. Is there a way that I can reach the server out in CA using my local ISP.

Thanx's in advance
WARNING: All unsolicited SPAM will get a a complimentary WAV file and a really neat picture of a can of SPAM in return every day for the next month.

SPAM the SPAMMERS!!!!!!!!!

Remove the NOSPAM to reply by e-mail

4642. mario/brian becroft

Newsgroup: comp.sys.atari.st
Date: 1998-08-16 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6r6gir$30g$1@roch.zetnet.co.uk>
Source record: 95211

could you please post the results of your quantum fireball problems
that Uwe Seimet mailed you direct,you alone at the moment have the answer
many others might benifit from the info or waste hours duplicating what
you did if you start a topic you should see it through
thanks
kevin

zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

4643. Re: TAR and GZIP...

Newsgroup: comp.sys.atari.st
Date: 1998-08-16 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6r6muabdf1@news.campus.mci.net>
Source record: 95212

On 15 Aug 1998 21:01:47 , Thomas Binder wrote:

->tar needs options to restore an archive. To extract all files, use 'tar
->-xf foobar.tar' (or -xvf, if you want every filename displayed during
->extraction).
->
->With any decent desktop, it should be possible to install tar for
->'*.tar' with '-xf' (or '-xvf', see above) as options.
->
->If you're using MiNT and Gnu-tar, you may directly unpack .tar.gz
->without manually calling GZIP by supplying the options '-xzf' to tar.
->
->
->Ciao
->
->Thomas

Thanks Thomas, for the reply. I had actually got the correct parameters
from CyberBen in IRC #atari about 5 mins after I posted this message...

Wouldn't ya just know it? <grin>

```
_____________________________________________________________________
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________________\/
```

4644. Re: TAR and GZIP...

Newsgroup: comp.sys.atari.st
Date: 1998-08-16 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6r6n0mbdf2@news.campus.mci.net>
Source record: 95213

On 16 Aug 1998 20:11:51 , Karl M Ashton wrote:

->I don't have much experience with .tgz and .tar files but try this...
->
-> gzip -d filename.tgz
->
->then type
->
-> tar xvf filename.tar
->
->
->....but don't quote me on that one. ;-)
->
->
->Later,
->Karl.

Thanks Karl, that is correct...but I won't quote you... ;-)

```
_____________________________________________________________
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

4645. Re: Arabesque3 where?

Newsgroup: comp.sys.atari.st
Date: 1998-08-16 00:00:00 UTC
From: Jim DeClercq <jimd1@primenet.com>
Message-ID: <6r6s25$m3e$1@nnrp03.primenet.com>
Source record: 95214

James Donovan <jtdon@earthlink.net> wrote:
: Try: http://www4.pair.com/gribnif/

: look at the product catalog page

> Some time ago I saw a review of Arabesque3 as an excellent vector editor.
> I would like to get a copy and register it. Where is it? Does anyone know?
>

Wrong Arabesque. The one I am looking for is Arabesque3, and it was described
as a pure vector editor, with no bitmap capability. I have Arabesque0, and
find it excellent for bitmaps and barely adequqate for vector. Have some
vector images that seem too big for it.

--

---_-----------------------
Jim DeClercq __ __ ____ ___ ___ ____
jimd1@primenet.com /__)/__) / / / / /_ /\ / /_ /
/ / \ / / / / /__ / \/ /___ /

4646. Re: Run atari file from pc harddisk

Newsgroup: comp.sys.atari.st
Date: 1998-08-16 00:00:00 UTC
From: Ross Cooling <rcooling@georgian.net>
Message-ID: <6r6q9e$7ap@blue.georgian.net>
Source record: 95215

Hello Chris,

If you mean an Atari emulator as a PC program there are some. Probably the best is Gemulator. See www.emulators.com.

Chris Kruiper wrote in message <01bdc789$d721b780$332d15ac@tonta000067>...
>Hello Atari-freaks,
>
>Question: Is it possible to run atari programs from a pc harddisk. I know
>ghostlink, but with that program you can only store, move etc....but you
>can't run them.....maybe there is a new version of the program or
>something, or maybe someone knows a sollution ????
>
>Greetz,
>
>Chris

4647. WAG is gonna die if we're not careful !! :(

Newsgroup: comp.sys.atari.st
Date: 1998-08-16 00:00:00 UTC
From: Felice@zetnet.co.uk
Message-ID: <6r6tbu$54q$1@roch.zetnet.co.uk>
Source record: 95216

We had to abort a WAG meet yesterday, due to be held at Alton Community Centre, cos only three of us turned up, myself, Si Gardner and Mick Lock.

From now on, we're going to have to make a decision as to why WAG shouldn't close its doors for good.

Listen here for more ....

Felice.

4648. Re: STOS Misty Extension

Newsgroup: comp.sys.atari.st
Date: 1998-08-16 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <6r7239bom1@plutonium.compulink.co.uk>
Source record: 95217

On 15 Aug 1998 09:25:10 , paxton@accrington-web.co.uk wrote:

>BTW Misty and The Missing Link are both shareware, Goodmans
>International are the only people allowed to take shareware
>registrations for either extensions.. however I don't know if they are
>still trading, no one can seem to get a response from Mike...

I saw Mike about three weeks ago. He has sold all of his commercial Atari software to Renegade Publishing Ltd. The Goodman's PD and Shareware stuff remains with him, whether he does anything with it is another matter. It would be a shame if certain titles were unobtainable in future.

Effectively, the Atari side of Goodmans has now ceased trading and the bank account is closed. Anyone writing/ordering with them will get a response and payment sent back from what Mike has told me. Most of the commercial stuff available from Goodmans is now available from RPL/Atari Computing - see centre page advert in the latest issue.

Kind regards

Mike Kerslake

*** Radio memories, memorabilia, exclusive photos and more! ***
Email: publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/
*** Atari Computing Magazine information ***
Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com

4649. Re: Wanted: Atari SH204 Control Card

Newsgroup: comp.sys.atari.st
Date: 1998-08-16 00:00:00 UTC
From: patrice MULLER <atari.fr@wanadoo.fr>
Message-ID: <6r72ht$5k3$1@platane.wanadoo.fr>
Source record: 95218

Hi

i think a have this card SH 204 ... are you still interested ?
if yes, i would like to trad it for a atari video game: pong, super pong or video pinball or stunt cycle or touch me or video music... these items are easy to find in US

thanks

Steve Stupple a crit dans le message ...
>
>
>I have a SH204 hard drive of which the control card has gone bye bye's;
>this is the one the DMA lead plugs into.
>
>So I am after one. Thanks
>--
>Steve Stupple

4650. FS: Atari STe

Newsgroup: comp.sys.atari.st
Date: 1998-08-16 00:00:00 UTC
From: John Greczula <janos@execulink.com>
Message-ID: <35D71CC3.E270A455@execulink.com>
Source record: 95219

Atari STe with 4 Megs of Ram
Atari black & white hi-res monitor
ICD SCSI Adapter
Red/Yellow Beetle Mouse
Various Software Disks and magazines

$300 plus shipping.

--
John Greczula

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Red Sound Systems - Voyager I & Micro BPM
Sherman Productions - Sherman Filterbank
Spectral Audio - Neptune & Syntrack
Studio Electronics - ATC-1 & SE-1
Logiq Electronics - Micro Sync 24

4651. FS: Atari Falcon, Notator Logic and more.

Newsgroup: comp.sys.atari.st
Date: 1998-08-16 00:00:00 UTC
From: wl712@freenet.victoria.bc.ca
Message-ID: <35d71afa.0@news.victoria.tc.ca>
Source record: 95220

If your interested in purchasing my Falcon then feel free to e-mail
me an offer and it will be considered.

1 Atari Falcon 030/4 megs/80 meg hard drive
All manuals and language disks
1 expansion board made by Computer Direct (14 megs, ram not included)
1 Notator Logic and Logic Audio + Log3 Dongle + manual
Atari MultiTOS and SpeedoGDOS
Atari Works + manual
Geneva by Gribnif Software
Warp 9 Software Accelerator
Pagestream 2.1 + manual + 10 disks of fonts
Touch Up
Lots of extra disks with shareware programs

--
//////////////////////////Ron Lukawitski\\\\\\\\\\\\\\\\\\\\\\\\\\\\
Bass Lessons On The Net------http://www.islandnet.com/~luka/lessbass.htm
Independant Retail Sales Representative---http://www.aable.com/ihi/
==========

4652. Re: Another silly question...

Newsgroup: comp.sys.atari.st
Date: 1998-08-16 00:00:00 UTC
From: mhop@snip.net
Message-ID: <35d720ed.12413442@news.snip.net>
Source record: 95221

On Tue, 11 Aug 1998 20:52:38 -0700, "Prince Corum"
<corum@sasquatch.com> wrote:

>I've been out of STs for so long that I don't remember these things...
>
>Is the SF314 single or double-sided? I don't know because when I had my old
>1040STf there was a double-sided drive built-in, and the external floppy I
>had was aftermarket, so thusly I have no model #s to refer to.
>
>Can anyone help me with this? Does the "SF" stand for "single floppy"?

The SF 314 is double sided.

4653. Re: Wanted: Atari SH204 Control Card

Newsgroup: comp.sys.atari.st
Date: 1998-08-16 00:00:00 UTC
From: <>
Message-ID: <35d666ef.0@news.ptw.com>
Source record: 95222

On 15 Aug 1998 14:23:02, Steve Stupple wrote:
>
>
>I have a SH204 hard drive of which the control card has gone bye bye's;
>this is the one the DMA lead plugs into.
>
>So I am after one. Thanks
>--
>Steve Stupple
>.
that is the host card from atari, can be replaced by supra host
or icd host.

Bishop Telescope Fund	Akumaizer Cattery	E-mail List Owner
470 20th ST West #23	Japanese Bobtails	Dahlia-net
Rosamond,Ca.93560	Home Rasied JBT's	Canna-net
starlord@ptw.com		Astronomy/SIAR-L

4654. CAB crash

Newsgroup: comp.sys.atari.st
Date: 1998-08-16 00:00:00 UTC
From: <>
Message-ID: <35d666f2.0@news.ptw.com>
Source record: 95223

I am using the CAB 2.7 demo with the ovl i got from the guys web page last week. I loged onto http://www.onelist.com today, I can suscribe to list and do just about anything there, BUT when I went to start my own list this is how it went...

clicked on start a list ... ok

load signin screen ... ok

signed in ... ok

start new list page started loading ... ok

start a new list page came on screen TWO BOMBS

Neodesk printed out the following ...

```
d0: 342c3132 a0: 011c8166
d1: 00007FFE a1: 342c3132
d2: 011c816c a2: 011c816c
d3: 00000004 a3: 011d8162
d4: 00000004 a4: 00000000
d5: 00000004 a5: 01181a1e
d6: 00000004 a6: 011814b2
d7: 0000FF00 a7: 000056fc

ssp: 000056fc 0309 0111 7318 b008 1eea 0749 6786 b1c0 342c 3132
usp: 01181482 011c 816c 0113 c986 010d d10e 0118 1b1e 010d d61e
pc: 01117318
instr: 2011 6786 b1c0 66f6
sr: 0309 = {t:0 s:0 interrupt:011 x:0 n:1 z:0 v:0 c:1}
```

This on a TT/030 monichrome monitor with CAB set for grayscale.


```
-----------------------------------------------------------------------
|Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
|470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
|Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
|starlord@ptw.com | | Astronomy/SIAR-L |
-----------------------------------------------------------------------
```

4655. Re: TAR and GZIP...

Newsgroup: comp.sys.atari.st
Date: 1998-08-16 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <35d65532202e6c0@my-ste.demon.co.uk>
Source record: 95224

```
-----BEGIN PGP SIGNED MESSAGE-----

on Sat 15-08-98 12:05 DarkChyld [Ronald J. Hall] wrote:

> I posted this question before, but I didn't get any replies. Can
> anyone tell me how to correctly uncompress files that end in -
> tar.gz? (.TGZ).
>
> I've got TAR.TTP and GZIP.TTP, that I've got setup as apps, and
> when I click on a .TGZ file, I wind up with a (bigger) .TAR file
> so I assume thats working. However, when I click on the .TAR file
> I get the message that its unable to find the file. Any help would
> be sincerely appreciated... ;-)

The reason for TAR.TTP not finding the file is because it seems to require
the *.TAR in the same directory as it'self. That's my experience with it
anyway, YMMV.

Regards,
David. Email: dbolt@my-ste.demon.co.uk

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv

iQB1AgUBNdZi1Pt/J4yyMZyRAQEJHAL+PhIwOl0I+1QJq3UdWHBXaq+Ycxg4oQuZ
JNMkon9zi0lRVvb52d951QDDgEe75fy7rKWCkrjpE0pQ8fQ9FdQZ8K0NQl0WkXdS
ASePKoS6ceslO9E9oYJmWokXgNBfcpx8
=te+V
-----END PGP SIGNATURE-----

--
Proud owner of:
Atari 520STE 4Mb, 1Gb + 540Mb HD, 3x CD, Magic 5.11, HD Driver 7.04, V.34

The government solution to a problem is usually as bad as the problem.
```

4656. Create a real disk from *.ST image?

Newsgroup: comp.sys.atari.st
Date: 1998-08-16 00:00:00 UTC
From: followell@dynasty.net
Message-ID: <35d726ee.21151886@news.supernews.com>
Source record: 95225

Is there a utility that will allow you to create a real ST
disk from a *.ST disk image?

Sincerely,
- Byron Followell
followell@dynasty.net (Home & preferred address)
Byron_Followell@tmmna.com (Work address)
Homepage: http://www.geocities.com/heartland/acres/6391/

Reach me by ICQ. My ICQ# is 13014170 or,
* Page me online through my Personal Communication Center:
http://wwp.mirabilis.com/13014170 (go there and try it!) or,
* Send me E-mail Express directly to my computer screen
13014170@pager.mirabilis.com

4657. Re: MagiC 5 Icons

Newsgroup: comp.sys.atari.st
Date: 1998-08-16 00:00:00 UTC
From: bredroll@hotmail.com
Message-ID: <6r79t3$55j$1@plug.news.pipex.net>
Source record: 95226

On 7 Aug 1998 09:56:59 G, Nurmix wrote:
>Is there an icon editor for MagiC 5 / MagxDesk?
>
>If not, are there more icons available, and if so, how are they added to the
>current .RSC file without an editor?
>
>--
>
>Paul Nurminen (aka Nurmix)
>
>_/ Red Light 6 Studio - El Segundo, California
>_/ Home of Nurmix Productions and NURVIS MUSIC
>
>* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)
>
>.
hi

all you need to do is drag any icon rsc file to your c:\gemsys\gemdesk\rsc folder, there the new icons can be read by magx, you can even use the TOS 4 icons there

:)

ian norton

4658. Re: Create a real disk from *.ST image?

Newsgroup: comp.sys.atari.st
Date: 1998-08-16 00:00:00 UTC
From: followell@dynasty.net
Message-ID: <35d82bae.22368449@news.supernews.com>
Source record: 95227

Never mind, I finally found what I was looking for. Thanks
anyway.

Sincerely,
- Byron Followell
followell@dynasty.net (Home & preferred address)
Byron_Followell@tmmna.com (Work address)
Homepage: http://www.geocities.com/heartland/acres/6391/

Reach me by ICQ. My ICQ# is 13014170 or,
* Page me online through my Personal Communication Center:
http://wwp.mirabilis.com/13014170 (go there and try it!) or,
* Send me E-mail Express directly to my computer screen
13014170@pager.mirabilis.com

4659. Idea

Newsgroup: comp.sys.atari.st
Date: 1998-08-16 00:00:00 UTC
From: AtariMad <atarimad@zetnet.co.uk>
Message-ID: <01bdc948$0b984a00$5629f7c2@k2>
Source record: 95228

I was thinking of creating a Notice board for anything Atari, would it be useful? Would anyone bother using it?

AM.

I think therefore I AM.

4660. Re: TOS 4.92

Newsgroup: comp.sys.atari.st
Date: 1998-08-16 00:00:00 UTC
From: Paal Monstad <pmonstad@online.no>
Message-ID: <6r7af6lki1@news1.sol.no>
Source record: 95229

>After my partition C: crashed, I lost many files including the GEM_492.PRG which was the lastest >TOS 4.92 from ATARI.

Have I missed something important? I thought TOS 4.04 was the last TOS version released by Atari. I know TOS 4.5 is shipped with the Milan computer, but this is a reworked version by Milan Computer Gbr who now owns the right to the TOS.

Please correct me if I´m wrong.

Pål Monstad
PM data

4661. Re: Arabesque3 where?

Newsgroup: comp.sys.atari.st
Date: 1998-08-16 00:00:00 UTC
From: Paal Monstad <pmonstad@online.no>
Message-ID: <6r7akj$lm4$1@news1.sol.no>
Source record: 95230

>> Some time ago I saw a review of Arabesque3 as an excellent vector editor.

>> I would like to get a copy and register it. Where is it? Does anyone
know?
>>
>
>Wrong Arabesque. The one I am looking for is Arabesque3, and it was
described
>as a pure vector editor, with no bitmap capability. I have Arabesque0, and

>find it excellent for bitmaps and barely adequqate for vector. Have some
>vector images that seem too big for it.

I don´t think there is a version 3 of Arabesque. Version 2 was release a
couple of years ago, but I don´t think the software is supported anymore.
Version 2 can be ordered from Valke Verlag in Germany. Try www.atari.de

Pål Monstad
PM data

4662. Re: TOS 4.92

Newsgroup: comp.sys.atari.st
Date: 1998-08-16 00:00:00 UTC
From: jim <jim@studio9.demon.co.uk>
Message-ID: <35D73264.A1AE9ADF@studio9.demon.co.uk>
Source record: 95231

Weird tos ... HiSoft's system analyser program that they distribute with
various apps has always reported my STe TOS as v1.92 ... strange
jim

Jean LUSETTI wrote:

> Part 1.1 Type: Plain Text (text/plain)
> Encoding: 7bit

--
* Mr J.M.A. Harris.
* 9 Argyle Road, Brighton, East Sussex, BN1 4QA, United Kingdom.
+ 44 (0)1273 625875.
* jim@studio9.demon.co.uk ~ http://www.studio9.demon.co.uk
* Postgraduate Student of Hypermedia Studies
* (http://www.hrc.wmin.ac.uk)
* @ Advanced interactive web site design
* @ CD-ROM authoring
* @ Internet and Multimedia Installations and Events
* @ Digital Music
* Also at this address Mr C.Hope, Mr S.Grainger and Miss S.Kpakra.

4663. FA: The Pawn and Phantasie for Atari ST

Newsgroup: comp.sys.atari.st
Date: 1998-08-16 00:00:00 UTC
From: bilstein@mail.utexas.edu
Message-ID: <6r7bqqan2@geraldo.cc.utexas.edu>
Source record: 95232
Cross-posted to: comp.sys.ibm.pc.games.marketplace,comp.sys.atari.st

Minimum bid is $1, no reserve. For a picture or to bid, please follow this link:

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=25709740

Two classic adventure/RPG games for the Atari ST:

The Pawn, by Rainbird, includes the box, 3.5 inch disk, poster, A Tale of Kerovnia, ST Guide, Gameplay Guide, and registration card.
Phantasie, by SSI, includes the box, two 3.5 inch disks, rulebook, and registration card.

Winner prepays plus $4 shipping in the US. Thanks, Alex.

--
Alex Bilstein
BA in Art History, University of Texas
Check out my Atari 2600 Nexus:
http://www.geocities.com/TimesSquare/Arena/3336/2600nexus.html

4664. FS: Toronto Atari ST goldmine

Newsgroup: comp.sys.atari.st
Date: 1998-08-16 00:00:00 UTC
From: Greg Potts <greg.p@sympatico.ca>
Message-ID: <clHB1.138$3d.324331@news20.bellglobal.com>
Source record: 95233

OK, maybe goldmine is a bit strong. But still, there's a great deal of valuable stuff here.
All this stuff comes complete with the original packaging.

Atari 1040 ST
Atari 520 ST
Atari Megafile 30 H/D
Atari External Floppy Disk
Golden External Floppy for Atari.
Atari 1224 12" colour monitor
Atari joystick
Konix 500xl Atari compatible joystick.

There is also a 12" grayscale monitor, in its original box, but I have yet to unpack it to check the model #.
It also came with a great pile of original software with manuals and packagiing, that I have to go through.
The box for Hitchhiker's guide is complete with all the toys, and there is also a space quest, along with a whole shopping cart load I have yet to sort.

Will accept offers of cash or trades. Trade items I would consider would include current Mac or PC software, dirtbikes, camcorders. VCR's, yachts, whatever. Try me. I'm not looking for any more vintage computer gear, though.

Shipping is the purchasers responsibility. I am in NE Toronto, Ontario,Canada

I haven't much idea what this stuff is worth, but would appreciate it if anyone out there would like to let me know, to keep the rest honest.

E-mail me your offers and Tel. No's, and I will contact the highest bidders by Aug30th

4665. Re: TOS 4.92

Newsgroup: comp.sys.atari.st
Date: 1998-08-16 00:00:00 UTC
From: marillat@alpes-net.fr
Message-ID: <a17d216490B802A1.55@nest.ftn>
Source record: 95234

Le 16 Aug 98 ï¿½ 14:06:15, Jean ï¿½crivait :

JL> Hello !

Bonjour,

JL> After my partition C: crashed, I lost many files including the
JL> GEM_492.PRG which was the lastest TOS 4.92 from ATARI.
JL> Does anyone know where can I find it ?
JL> Help !!!

ftp://ftp.lip6.fr/pub/atari/Falcon/Programming/tos492.lzh

Bye, Jean
Christian

Via *FIST* v2.57A beta Gate on alpes-net.fr (90:802/1.55)

4666. Anyone know anything ?

Newsgroup: comp.sys.atari.st
Date: 1998-08-16 00:00:00 UTC
From: chris swinson <chris.swinson@zetnet.co.uk>
Message-ID: <6r7i65$lf5$1@roch.zetnet.co.uk>
Source record: 95235

Well if you do know somthing write about it and send it to me and I'll
include it in issue 3 a long with credit to you.

--
Thanks,

chris.swinson@zetnet.co.uk
www.users.globalnet.co.uk/~mega01/ <--- moved site to ...
www.users.zetnet.co.uk/mega.disczine/

4667. Re: Bitmap system fonts (NVDI)

Newsgroup: comp.sys.atari.st
Date: 1998-08-16 00:00:00 UTC
From: mcooke@tyndale.apana.org.au
Message-ID: <6r7lt2$q6h$1@reader1.reader.news.ozemail.net>
Source record: 95236

On 7 Aug 1998 19:15:02 G, Louis Holleman wrote:
>On 7 Aug 1998 01:55:15 G, Nurmix wrote:
>>My Falcon and I have gotten kind of bored with our current system font under
>>NVDI 4 (called MONOCO). It came with NVDI way back when. Anyway, I was
>>looking through my archives, and a couple of CD ROMs to try to find some
>>different bitmap fonts (.FNT type), and it seems that the few that I had in
>>8,9,10 and 20 point (what I _think_ NVDI / ASSIGN.SYS requires) didn't seem to
>>work - I just got the system font (yes, I know where and how to edit the
>>ASSIGN.SYS file to assign new system fonts).
>>
>>So, does anyone have any good / different / MAC fonts / etc. (.FNT type) that
>>work under NVDI as a system font? I haven't really checked many FTP sites
>>yet, but I'm willing to if anyone knows of any that have what I'm looking for.
>>
>>Thanks!
>>
>Hi Paul,
>
>I recall you're using MagiC... even simpler using that:
>
>Add some lines like (follow mine from MAGIC.INF):
>
>; #_TXT 0 0 1
>; #_TXT 9 7 257
>#_TXT 10 5 100
>; #_TXT 10 5 60
>
>Note: the lines starting with ; are commented out, the one starting with #
>is the current used one. The first digits following TXT are the point size
>for normal font, then the point size for small font, next the ID number.
>
>In fact you can use any GEM font, as long as it's not proportional (you can
>use proportional fonts but the menu's look like shit). With MagiC 6 even
>prop fonts can be used, though.
>
>Well, nr. 1 is the bloody old, fat, ugly, outdated System font (haven't seen
>that one on my system in years), nr. 60 is the Stalker PC-ANSI font, nr. 100
>is the Rufus T-mail ANSI font and nr. 257 is one of the AES fonts that came
>with early versions of AESFONT.PRG. Excellent replacement for the VDI, since
>it's smaller and makes your boxes etc. smaller. Since I work 832x624 TC it's
>a bit too small to read comfortable, so I changed to the Rufus font in my
>VDI. If you can't locate those fonts, I can e-mail them to you.
>Don't have to tell you those fonts should sit in Gemsys and must be in
>Assign.sys too... :-)

>If others know of *decent* other fonts, I'd like to hear it... but wait,
>don't come up with Ocanom, Big Blue, My Blue and all that other crap... IMO
>these look like shit too! Gawd, I've got this bitmap version of Arial (sic!)
>and it doesn't look right... then again, what d'ya expect from a MS thing?
>
>
>CU NeXT msg,
>
> _____________________________________
> / __ . __ | |
> / / / / / / /_ | Email: louis@holleman.demon.nl |
> /_ /_/ /_/ / __/ | http://www.holleman.demon.nl |
> | |
> _____________________________________
>
>.
Hi All,

Call into my home page and get the replacement screen fonts for NVDi
they work great.

There named the same as the old ones so just drop them in and reboot.

http://www.spirit.net.au/~mcooke

4668. Re: MAC Icons

Newsgroup: comp.sys.atari.st
Date: 1998-08-16 00:00:00 UTC
From: mcooke@tyndale.apana.org.au
Message-ID: <6r7mhg$q6h$2@reader1.reader.news.ozemail.net>
Source record: 95237

On 16 Aug 1998 12:33:52 , <prunus@post3.tele.dk> wrote:
>Anybody- Help!
>
>How do I extract/use a HQX file from the Mac world?
>Is it some kind of archive file or what?
>
>I found a lots of free icons on the
>
>http://www.iconfactory.com
>
>but most files are in this special Mac format, except for some samples.
>
>I don`t recall any Atari apps that take care of this format?
>Or am I wrong again?
>
>Another thing, - is it my system or does any others have problems
>when connecting to www.msnbc.com.
>CAB crashes completely every time I try this site.
>
>
>
>cheers
>
>Joergen
>
>surfing the net on a ATARI Falcon 030 powered by MagiC 6
>http://home3.inet.tele.dk/prunus/
>
>
>.
Hi

You will have to use a mac to decode the HQX there was a program I
think floating around to de hex. I have a program to extract the icons
out of mac files and save them as gem rsc files email me and I will
send it to you.

4669. Re: TOS 4.92

Newsgroup: comp.sys.atari.st
Date: 1998-08-16 00:00:00 UTC
From: Nicholas Bales <nibbler@mygale.REMOVETHIS.fr>
Message-ID: <6r8h1j$o20$1@news2.isdnet.net>
Source record: 95238

Jean LUSETTI a ?crit dans le message <6r6isd$4s8@news.pacwan.net>...
>Hello !
>
>After my partition C: crashed, I lost many files including the GEM_492.PRG
>which was the lastest TOS 4.92 from ATARI.
>Does anyone know where can I find it ?
>Help !!!
>

Among other places, in the programming directory of ftp.lip6.fr, IIRC.

Nicholas
--
||| Nicholas Bales, Toulouse, France nibbler@
===|||==== The Atari ST Quick FAQ ==================mygale.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

4670. Re: Telnet

Newsgroup: comp.sys.atari.st
Date: 1998-08-16 00:00:00 UTC
From: Nicholas Bales <nibbler@mygale.REMOVETHIS.fr>
Message-ID: <6r8h2c$o20$2@news2.isdnet.net>
Source record: 95239

William Platt a crit dans le message ...
>What is Telnet, and how does it work. I have to use telnet to reach
>an ADP server in CA, i'm in FL. I thought telnet let you use the
>internet to reach the server you want. Kinda like when you use GEnie
>thru sprintnet. Is there a way that I can reach the server out in CA
>using my local ISP.

Yes, Telnet is yet another internet protocol, just like IRC, NNTP (newsgroups), FTP, HTTP, etc...

Telnet is one of the first protocols, that lets you log into a machine, usually under Unix, in text mode, just like if you were on a terminal. What you need is a telnet client. I'm not sure which ones are available for the Atari though, sorry.

Nicholas
--
||| Nicholas Bales, Toulouse, France nibbler@
===|||==== The Atari ST Quick FAQ ==========mygale.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

4671. Re: pc monitor on atari?

Newsgroup: comp.sys.atari.st
Date: 1998-08-16 00:00:00 UTC
From: Nicholas Bales <nibbler@mygale.REMOVETHIS.fr>
Message-ID: <6r8h3a$o20$3@news2.isdnet.net>
Source record: 95240

jregan@idirect.com a ?crit dans le message
<35d55bc2.792459@news2.idirect.com>...
> Is it possible to connect a pc monitor to an atari mega 4 ste?
>James

What kind of monitor ?

A VGA screen can supposedly display ST-high res only, and you will need to
build an adapter. There is a file available in the Quick FAQ.

Nicholas
--
||| Nicholas Bales, Toulouse, France nibbler@
===|||==== The Atari ST Quick FAQ ==================mygale.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

4672. Re: MAC Icons

Newsgroup: comp.sys.atari.st
Date: 1998-08-16 00:00:00 UTC
From: Nicholas Bales <nibbler@mygale.REMOVETHIS.fr>
Message-ID: <6r8h3s$o20$4@news2.isdnet.net>
Source record: 95241

prunus@post3.tele.dk a crit dans le message
<6r6cp1$3obo$1@news-inn.inet.tele.dk>...
>Anybody- Help!
>
>How do I extract/use a HQX file from the Mac world?
>Is it some kind of archive file or what?
>

Yes it's a compressed format used on the MAC, like .SIT. I've never seen
anything on the ST that can decompress them.

>I found a lots of free icons on the
>
>http://www.iconfactory.com
>
>but most files are in this special Mac format, except for some samples.
>
>I don`t recall any Atari apps that take care of this format?
>Or am I wrong again?
>

Maybe they can be read in bitmap form by some graphics program.

Nicholas
--
||| Nicholas Bales, Toulouse, France nibbler@
===|||==== The Atari ST Quick FAQ ==================mygale.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

4673. Re: Help needed with 1040STe

Newsgroup: comp.sys.atari.st
Date: 1998-08-16 00:00:00 UTC
From: Nicholas Bales <nibbler@mygale.REMOVETHIS.fr>
Message-ID: <6r8h4k$o20$5@news2.isdnet.net>
Source record: 95242

Alexandre A. S. a crit dans le message ...
>Hi
>
> I just bought an 1040STe, with the monochrome monitor, and I got
>several problems to solve now:
> First, the mouse is pretty screwed. The ball-bearings inside are
>pretty worn, and dirty too. I wonder if there's anything I can do with it,
>or if I'm better off buying a new one. If I need to buy a new one, where
>from?

I'm not sure whether there are any Atari suppliers in Brasil (as that is where your email suggests that you live), but you can try Best Electronics in California.

On the other hand, you can use a PC serial mouse in the ST's serial port with the appropriate driver. This is covered in the Quick FAQ.

> Then, the monitor problem: in order to get the colour modes, I
>plugged it to my TV, via the built-in TV modulator, but as you might've
>guessed, the image is crappy, full of interference. My TV has composite
>plugs, so I wonder if there's a way to hook the ST using the composite
>inputs... If that's not possible, I wonder if a regular VGA-to-RGB cable
>can be bought easily...
> Thanks!
>

The STE already sends RGB signals, not VGA. If your TV can handle RGB (usually with a SCART connector), then you can build an adapter quite easily. The TV modulator output is composite, and that's why the image is a lot worse than RGB.

Nicholas
--
||| Nicholas Bales, Toulouse, France nibbler@
===|||==== The Atari ST Quick FAQ ==========mygale.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

4674. Re: NEWSIE corrupting Harddisk ?

Newsgroup: comp.sys.atari.st
Date: 1998-08-16 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <35d7599c1db1d50@HORMEL.unix.dsoe.com>
Source record: 95243

on 17-08-98 Charles Silver wrote:

>It's out there somewhere on a ftp site. I just can't find it now. I
>recommended many months ago that some should make it available on their
>web site, but not sure if anyone did.

The English version of Hard-Disk Optimizer 2.7 is available at:

http://www.cix.co.uk/~derryck/index.htm

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

4675. Re: Telnet

Newsgroup: comp.sys.atari.st
Date: 1998-08-17 00:00:00 UTC
From: bkgarvin@adnc.com
Message-ID: <6r9p18$1tr$1@nnrp1.dejanews.com>
Source record: 95146

Hi,

I have links to telnet from my Web-Site. I was told about them in advance, because I'll have to learn about that also. I'm going to Educationtogo, a school which I also have links from my site.

I know they are similar to gophers, and have a different Transfer protocol heading:

telnet://??
Oh, my Website is: http://www.adnc.com/web2/bkgarvin

I have a link to a major telnet directory that you can access from my Web-Site. I hope this has been of some help.

Brian
In article <RZyB1.887$Je.1344477@news4.mia.bellsouth.net>,
NOSPAMwplatt@bellsouth.net (William Platt) wrote:
> What is Telnet, and how does it work. I have to use telnet to reach
> an ADP server in CA, i'm in FL. I thought telnet let you use the
> internet to reach the server you want. Kinda like when you use GEnie
> thru sprintnet. Is there a way that I can reach the server out in CA
> using my local ISP.
>
> Thanx's in advance
> WARNING: All unsolicited SPAM will get a a complimentary WAV file and
> a really neat picture of a can of SPAM in return every day
> for the next month.
>
> SPAM the SPAMMERS!!!!!!!!!
>
> Remove the NOSPAM to reply by e-mail
>

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

4676. Atari ST for sale

Newsgroup: comp.sys.atari.st
Date: 1998-08-17 00:00:00 UTC
From: David Parkinson <adp@clara.net>
Message-ID: <6r7rc4$30a$1@eros.clara.net>
Source record: 95147

Atari 520STe for sale. 4Mg RAM. 65Mg H/Disk. System Solutions Mono
Monitor.
Second Floppy. Epson LQ100 24 pin dot matrix printer. Best offer secures.
Will consider splitting.
Contact adp@clara.net

4677. Atari mags for sale

Newsgroup: comp.sys.atari.st
Date: 1998-08-17 00:00:00 UTC
From: David Parkinson <adp@clara.net>
Message-ID: <6r7rfv$310$1@eros.clara.net>
Source record: 95148

Atari ST User + Atari ST Review for sale. All mags. in good condition and complete with Cover Disks. £1.00 each + p&p.

For details contact adp@clara.net

4678. W T B notator logic Uk

Newsgroup: comp.sys.atari.st
Date: 1998-08-17 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6r7she$n17$1@roch.zetnet.co.uk>
Source record: 95149

hi all
i'm looking for notator logic for the falcon

kevin
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

4679. Re: pc monitor on atari?

Newsgroup: comp.sys.atari.st
Date: 1998-08-17 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@mailbox.swipnet.se>
Message-ID: <CmMB1.1493$S45.2029509@nntpserver.swip.net>
Source record: 95150

jregan@idirect.com wrote:

> Is it possible to connect a pc monitor to an atari mega 4 ste?
>James

You can use an SVGA monitor with an adaptor cable (which is rather easy to assemble) to get a monochrome picture. Some VGA monitors _may_ work, but all SVGA (or multiscan, multisync or whatever) should work as far as I know.
Here's how you make your adaptor:

Atari (13-pin DIN) SVGA (15-pin HD D-type)

4 (Mono detect) 4,5,6,7,8,10,11

13 (Ground) -- " -- (short it to pin 4 in the DIN)

9 (Horizontal sync) 13

11 (Monochrome output) 1,2,3 (Red, Green, Blue)

12 (Vertical sync) 14

The trick here is that the monochrome signal is fed to all the inputs on the SVGA-monitor, which gives you a very nice monochrome picture. Even though the monitor in fact is a color monitor, you won't be able to see a color picture because of the construction of the computer (and the monitor). If you get your hands on a monitor which handles frequencies down to 15kHz, it's a whole new deal - then you should be able to build yourself a cable with a switch between mono and color (a little more complicated, involving a 4-way switch, but possible all the same). Just about no modern monitors go lower than 30kHz, so in most cases there is no other choise than mono - but since most useful programs (IMHO) are very monochrome, it's the best alternative anyway...

Good luck!
Claes
claes.holmerup@mailbox.swipnet.se
http://come.to/claes.holmerup

4680. Swedish Atarians - look here!

Newsgroup: comp.sys.atari.st
Date: 1998-08-17 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@mailbox.swipnet.se>
Message-ID: <DmMB1.1494$S45.2029509@nntpserver.swip.net>
Source record: 95151

http://come.to/holmerup.musik

4681. Re: TOS 4.92

Newsgroup: comp.sys.atari.st
Date: 1998-08-17 00:00:00 UTC
From: Nicholas Bales <nibbler@mygale.REMOVETHIS.fr>
Message-ID: <6r8jmn$2nq$2@news4.isdnet.net>
Source record: 95152

jim a crit dans le message <35D73264.A1AE9ADF@studio9.demon.co.uk>...
>Weird tos ... HiSoft's system analyser program that they distribute with
>various apps has always reported my STe TOS as v1.92 ... strange
>jim

Which is wrong. STE Tos is either 1.06 or 1.62. 1.92 never existed.

Nicholas
--
||| Nicholas Bales, Toulouse, France nibbler@
===|||==== The Atari ST Quick FAQ ==================mygale.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

4682. Re: TOS 4.92

Newsgroup: comp.sys.atari.st
Date: 1998-08-17 00:00:00 UTC
From: Nicholas Bales <nibbler@mygale.REMOVETHIS.fr>
Message-ID: <6r8jn9$2nq$3@news4.isdnet.net>
Source record: 95153

Paal Monstad a crit dans le message <6r7af6lki1@news1.sol.no>...
>>After my partition C: crashed, I lost many files including the GEM_492.PRG
>which was the lastest >TOS 4.92 from ATARI.
>
>Have I missed something important? I thought TOS 4.04 was the last TOS
>version released by Atari. I know TOS 4.5 is shipped with the Milan
>computer, but this is a reworked version by Milan Computer Gbr who now owns
>the right to the TOS.

```
TOS 4.92 was a beta version of the TOS 5.0 that
was to be released with the Falcon040. It was never finished, never
officially released, and ended up being leaked out as 4.92 on some FTP
servers. It is a pretty unstable developer beta version.
```

```
Nicholas
--
||| Nicholas Bales, Toulouse, France nibbler@
===|||==== The Atari ST Quick FAQ ==================mygale.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

4683. PPP-Connect log-calculator

Newsgroup: comp.sys.atari.st
Date: 1998-08-17 00:00:00 UTC
From: staj@online.no
Message-ID: <6r8ovaqup1@o.online.no>
Source record: 95154

Hi!
Does anyone know if there exist a program being able to read
and calculate the cost of your online time, based on the
PPP ONLINE.LOG in the PPP folder?

It must be possible to input the minute price for the country
you're calling from/in.

Best

Stein Arne Jensen
staj@online.

4684. Re: MAC Icons

Newsgroup: comp.sys.atari.st
Date: 1998-08-17 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <35d765da2741d50@HORMEL.unix.dsoe.com>
Source record: 95155

on 16-08-98 prunus@post3.tele.dk wrote:

>How do I extract/use a HQX file from the Mac world?
>Is it some kind of archive file or what?

I believe it's a 7-bit encoding scheme similar to uuencoding. Once
decoded to binary, there should be some alien things in there ;-)

>Another thing, - is it my system or does any others have problems
>when connecting to www.msnbc.com.
>CAB crashes completely every time I try this site.

The main page came in fine under cab.ovl 1.3009 and the CAB 2.7 demo. Do
you get that far or do the problems occur on subsequent pages?

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

4685. Re: POPGEM, AV Server & other problems

Newsgroup: comp.sys.atari.st
Date: 1998-08-17 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <35d77e04114dd60@HORMEL.unix.dsoe.com>
Source record: 95156

on 12-08-98 Peter Rottengatter wrote:

>In article <35d070c6aacce0@hormel.unix.dsoe.com>,
> roughley@HORMEL.unix.dsoe.com (Neil Roughley) writes:
>> on 11-08-98 DarkChyld [Ronald J. Hall] wrote:
>>
>>> Had the same problem. As you know, I'm using Neodesk and Geneva as well
>>> (latest versions), and I followed the instructions (as you did) to the
>>> letter, putting those 3 lines in DEFAULT.CFG, and already having Neo/Gen
>>
>> While trying POPGEM 1.0, I noticed that 'those three lines' must be in
>> the dial.scr instead of the default.cfg. They should be viewable in
>> STinG's dialer under 'Environment'. Or am I wrong here? I can't say for
>> sure because v1.0 never worked with my POP server. Initially, though, I
>> had the three lines defined in default.cfg, and POPGEM didn't see them
>> (errors).
>
>After putting them in DEFAULT.CFG, you need to restart to let them have
>effect. DEFAULT.CFG is only loaded at boot time.

But what's the difference between the dial.scr and default.cfg in terms
of defining variables like this? I can assume it would be redundant to
have the variables defined in both the .scr and .cfg files? Evidently
there was some change in the way STinG worked with these two files, but I
could never quite grasp what the differences were. Somehow I think my
default.cfg has parameters in it that could be deleted since they're
already defined in the dial.scr. Perhaps I missed something in the docs,
but could you please clarify the roles of these two files.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

4686. Re: STOS Misty Extension

Newsgroup: comp.sys.atari.st
Date: 1998-08-17 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <6r9071$26e$1@plutonium.compulink.co.uk>
Source record: 95157

On 16 Aug 1998 18:58:26 , paxton@accrington-web.co.uk wrote:

>You have basically confirmed what most had sort of guessed, It's just

I think TBH Mike has been too busy getting his new business started to be able to do much else. I know he feels sad at leaving the Atari scene, but I can see why he has.

>That is the danger when one company/lirary or whatever has the only
>rights to sell something, when that company ceases it can have a much
>wider effect

True. I'll be seeing him again soon, so I might try and push him towards doing something about the less easily obtainable/registerable stuff.

>>Effectively, the Atari side of Goodmans has now ceased trading and the bank
>
>What a shame.. I sincerely mean that this is a great shame.. apart
>from the recent shows that may have brought goodmans more into the
>public eye.. Mike has also been there for everyone for a long long
>time...

He still takes an interest in the Atari scene, and he may be tempted to do something with the library side of things in the future.

>Cheers for the info...

You're welcome.

Kind regards

Mike Kerslake

*** Radio memories, memorabilia, exclusive photos and more! ***
Email: publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/
*** Atari Computing Magazine information ***
Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com

4687. Re: Wanted: ATARI PORTFOLIO

Newsgroup: comp.sys.atari.st
Date: 1998-08-17 00:00:00 UTC
From: Micha Knorpp <micha.knorpp@bk.bosch.de>
Message-ID: <35D83044.19D62C20@bk.bosch.de>
Source record: 95158

no replacement screens available at BEST Electronics???
hmmm....

new pofos can be bought for 299 DEM in germany. but there should be some
used, cheaper ones around...
sorry iï¿½ll keep mine!
-micha-

Dean Roker wrote:
>
> Does any body know where I could buy an Atari Portfolio for about ï¿½40~ï¿½50.
>
> Is any body selling one? (In the south of England, near London)
>
> I had one of these wonderful machines but the screen broke and I have been
> unable to find a replacement.
>
> Any sugestions would be welcome.
>
> Please Email me at dean@droker.globalnet.co.uk
>
> Thanks
>
> Dean

4688. Re: Bye Atari

Newsgroup: comp.sys.atari.st
Date: 1998-08-17 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <35d83762.0@diana.idirect.com>
Source record: 95159

On 11 Aug 1998 07:13:52 , sinclair2246@my-dejanews.com (The Idiot Forever Known As Sinclap) wrote:

>In article <01bdc3b6$deb044c0$585e0fcb@default>,
> "Clockmeister" <gerryvdb@tnet.com.au> wrote:
>>
>>
>> sripkowski@my-dejanews.com wrote in article
>> <6qdr64$k2r$1@nnrp1.dejanews.com>...
>> > I have given up on the Atari quest. Looks like I am getting an Intel box
>> and
>> > running BeOS.
>>
>> Good luck finding Apps!
>
>You must not have been on be.com lately.

TIFKAS obviously hasn't had his 3:00PM slapping... :)

>
>Peter S.
>
>-----== Posted via Deja News, The Leader in Internet Discussion ==-----
>http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

TIFKAS is still fostering the stereotype that all users of
my_dejanews.com have to concentrate before they can belch....

>.

//////////////////////Daniel L. Dreibelbis//////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ////////////////////

4689. Best emulator for parallel-port?

Newsgroup: comp.sys.atari.st
Date: 1998-08-17 00:00:00 UTC
From: Ross McNaughton <rmcnaughton@unitrac.com>
Message-ID: <01bdc9f1$41dc4d60$c8031bac@ross>
Source record: 95160

Now that I have a rather nice PC laptop for work, one of the few things I still use my ST for is graphics printing using Imagecopy. However, it has a few limitations - having to copy the images to the ST for one, and also the fact that 4Mb is not enough to print even moderate-sized truecolour images, so I have to convert most of them down to 256-colours. So, my question is, do any of the emulators out there have good enough parallel-port control for me to use Imagecopy under emulation for printing?

--
Ross McNaughton

4690. Re: Telnet

Newsgroup: comp.sys.atari.st
Date: 1998-08-17 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <6r9m8o$4lf$1@excalibur.flash.net>
Source record: 95161

On 16 Aug 1998 20:43:30 , "Nicholas Bales" wrote:
>Telnet is one of the first protocols, that lets you log into a machine,
>usually under Unix, in text mode, just like if you were on a terminal. What
>you need is a telnet client. I'm not sure which ones are available for the
>Atari though, sorry.

On the STiK page, there's Telnet VT102, and on the STiNG page there's
Telstar. Both work well with STiNG. If you use MintNet, there are
other Telnet clients, I'm sure. Lots of options! You can get to both
the STiK and STiNG pages from my links page at:

http://www.flash.net/~nameerf/TOSLINKS.HTM

Mike Freeman
nameerf@flash.net

4691. Re: Arabesque3 where?

Newsgroup: comp.sys.atari.st
Date: 1998-08-17 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35d7f72816f6840@ping.be>
Source record: 95162

on Sat 15-08-98 14:24 Jim DeClercq wrote:

>Some time ago I saw a review of Arabesque3 as an excellent vector editor.]
>I would like to get a copy and register it. Where is it? Does anyone know?

AFAIK there isn't an Arabesque 3. The last version I'm aware of is
Arabesque 2 v1.20b (feb. 12 1998).

One can order it at Falke verlag (Germany). They are advertising Arabesque
Home for 79,-DM
Falke verlag
Moorbli¿½cken 17
D-24149 Kiel
Tel: (04 31) 27365
Fax: (04 31) 27368
email: falke@atari.de
www: http://www.atari.de/falkeweb

You can also try to reach, Joerg Tochtenhagen (an author of Arabesque)
j.tochtenhagen@ndh.net

HTH
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

4692. Re: MAC Icons

Newsgroup: comp.sys.atari.st
Date: 1998-08-17 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35d7f72816f6841@ping.be>
Source record: 95163

on Sun 16-08-98 12:33 prunus@post3.tele.dk wrote:

>Anybody- Help!
>
>How do I extract/use a HQX file from the Mac world?
>Is it some kind of archive file or what?
>
>I found a lots of free icons on the
>
>http://www.iconfactory.com

I'm not sure but I thought *xbin.ttp* can extract *.hqx files.
If you want too I can send this util to you by email.

CU
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

4693. Re: MAC Icons

Newsgroup: comp.sys.atari.st
Date: 1998-08-17 00:00:00 UTC
From: {PW}@pwomar.demon.co.uk
Message-ID: <1ddx372.1pyinuc1dk4ngcN@pwomar.demon.co.uk>
Source record: 95164

Nicholas Bales <nibbler@mygale.REMOVETHIS.fr> wrote:

> prunus@post3.tele.dk a crit dans le message
> <6r6cp1$3obo$1@news-inn.inet.tele.dk>...
> >Anybody- Help!
> >
> >How do I extract/use a HQX file from the Mac world?
> >Is it some kind of archive file or what?
> >
>
> Yes it's a compressed format used on the MAC, like .SIT. I've never seen
> anything on the ST that can decompress them.

Not quite, it's not a compression format, it's an encoding scheme
similar to UUencoding & Base64.
--
-> The email address in this message *IS* Valid <-

4694. Re: MAC Icons

Newsgroup: comp.sys.atari.st
Date: 1998-08-17 00:00:00 UTC
From: matthew@peckham.cix.co.uk
Message-ID: <memo.19980817182749.210A@mcareyb.compulink.co.uk>
Source record: 95165

In article <35d7970a986e00@------post1.com>, hall@------post1.com
(Hallvard Tangeraas) wrote:

> on Sun 16-08-98 12:33 prunus@post3.tele.dk (prunus@post3.tele.dk)
wrote:
>
> >Anybody- Help!
> >
> >How do I extract/use a HQX file from the Mac world?
> >Is it some kind of archive file or what?
>
> Yes, it's a compression format used for the Apple Mac.
>
> >I found a lots of free icons on the
> >
> >http://www.iconfactory.com
>
> I doubt they're usable for the ST, at least not "straight from the
> box". you probably have to do some conversion.

I wrote a tiny 68K Mac program that will convert Mac Icons in Mac
resource forks and ResEdit files into Atari Colour icons in an Atari
Resource file as editable by Interface and importable by Ease.

It runs on most Macs including under System 6 & 7 and the Spectre
Emulator.

I have posted it out into the big bad world it is called Icon-Vertor,
but you do need some sort of Apple Macintosh to run it on.

Matthew

4695. Re: Idea

Newsgroup: comp.sys.atari.st
Date: 1998-08-17 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6r9r5l$ln6$1@roch.zetnet.co.uk>
Source record: 95166

On 16 Aug 1998 19:01:00 , "AtariMad" wrote:
>I was thinking of creating a Notice board for anything Atari, would it be
>useful? Would anyone bother using it?

Why would we need another general area when we have this newsgroup?

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

4696. Re: WAG

Newsgroup: comp.sys.atari.st
Date: 1998-08-17 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6r9r5p$ln6$2@roch.zetnet.co.uk>
Source record: 95167

>>On 16 Aug 1998 15:20:30 GMT, in comp.sys.atari.st Felice@zetnet.co.uk
>>wrote:
>>
>>We had to abort a WAG meet yesterday, due to be held at Alton Community Centre, cos only
>>three of us turned up, myself, Si Gardner and Mick Lock.

Well, it IS the summer holiday period :-)

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

4697. Re: Best emulator for parallel-port?

Newsgroup: comp.sys.atari.st
Date: 1998-08-17 00:00:00 UTC
From: AtariMad <atarimad@zetnet.co.uk>
Message-ID: <01bdc9f8$82794560$LocalHost@k2>
Source record: 95168

> 256-colours. So, my question is, do any of the emulators out there have
> good enough parallel-port control for me to use Imagecopy under
> emulation for printing?

Chances are that TOSBOX will work, you can always give it a try.

AM.

I think therefore I AM.

4698. Re: Idea

Newsgroup: comp.sys.atari.st
Date: 1998-08-17 00:00:00 UTC
From: AtariMad <atarimad@zetnet.co.uk>
Message-ID: <01bdca0b$0aeb84a0$9c28f7c2@k2>
Source record: 95169

> Why would we need another general area when we have this newsgroup?

I just wanted something to do :)

AM.

I think therefore I AM.

4699. Chaos on PaCifiST?

Newsgroup: comp.sys.atari.st
Date: 1998-08-17 00:00:00 UTC
From: Satcom2 <svenhard@primenet.com>
Message-ID: <35D872F5.2102@primenet.com>
Source record: 95170

Has anyone been able to run the game Chaos (not Chaos Engine or Chaos Strikes Back, but Chaos, the wizard fighting game with the weird samples) on PaCifiST? Or does anyone know how to convert Chaos to the .st format used by PaCifiST? Me and my roommate have been reminiscing about this game, but my ST is 1,000 miles away :(. I seem to remember it was a weird format too, like 902k or something. Thanks.
--
I'm astounded by people who want to "know" the universe
when it's hard enough to find your way around Chinatown.
Woody Allen

4700. Re: WAG

Newsgroup: comp.sys.atari.st
Date: 1998-08-17 00:00:00 UTC
From: AtariMad <atarimad@zetnet.co.uk>
Message-ID: <01bdca0b$521faae0$9c28f7c2@k2>
Source record: 95171

> If theres only 3 of you. Try not to rename to "The Wessex Atari Trio"

hahahahaha :)

> Its only down the road from the Stevenage and hartfordshire Atari
> group isn't it?.. they are going very strong... large turnouts.. why
> don't you go to there meetings..

Besides, that's prolly where the others have gone :P

> Just a thought as it seems a shame to go to all the trouble for 3 when
> theres a healthy club nearby.. sounds reasonable...

I went to one of those Amiga user group things, and the things that went on
there..... When's the next SHAG? <VBG>

AM.

I think therefore I AM.

4701. Re: MAC Icons

Newsgroup: comp.sys.atari.st
Date: 1998-08-17 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35d881fe682b1f0@ping.be>
Source record: 95172

on Mon 17-08-98 09:35 Martin "Nightowl" Byttebier wrote:

>on Sun 16-08-98 12:33 prunus@post3.tele.dk wrote:
>
>>Anybody- Help!
>>
>>How do I extract/use a HQX file from the Mac world?
>>Is it some kind of archive file or what?
>>
>>I found a lots of free icons on the
>>
>>http://www.iconfactory.com
>
>
>I'm not sure but I thought *xbin.ttp* can extract *.hqx files.
>If you want too I can send this util to you by email.

It surely does extract these *.hqx files from Iconfactory but I'm afraid
you can't do anything with the files. The TOEC_PK.HQX (Total eclipse
package) extract into 3 files:

total_ec.dat
total_ec.inf
total_ec.rsr (0 bytes)

I've take a look to these files with *look.prg* and I believe that
total_ec.dat is in fact still some kind of archive (total eclipse.sit).

BTW: if you download the preview.gif of the icons you can make with the help of
a resource editor like *Interface* or a Iconeditor and a graphic viewer like
Graftool, icons of these preview.gif's.
It's requires some work but this way you can do it.

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

4702. Atari Items forsale.

Newsgroup: comp.sys.atari.st
Date: 1998-08-17 00:00:00 UTC
From: Christopher Kren <kren@saber.net>
Message-ID: <35D8783C.E887033A@saber.net>
Source record: 95173
Cross-posted to: comp.sys.atari.st,Comp.sys.atari.st.tech

I have a tons of Atari ST items for sale. Please check out my list and
in you are interested email me and we can workout a deal.

list is here: http://www.saber.net/~trekboy/atari.html

Thanks

4703. Re: HELP !! Read a diskette over Windows

Newsgroup: comp.sys.atari.st
Date: 1998-08-17 00:00:00 UTC
From: uce@ftc.gov
Message-ID: <35d8717d.4391607@news.fdt.net>
Source record: 95174

On Sun, 16 Aug 1998 10:54:13 +0200, "Alain PRETTE" <aprette@mcn.mc>
wrote:

>
> I search a software for transfert diskette ATARI ST <----> PC
>
A PC-formatted 720K floppy disk can be read by an Atari
without any problems

4704. Re: Telnet

Newsgroup: comp.sys.atari.st
Date: 1998-08-17 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <903381607.11480.0.spot.c3adfca1@news.demon.nl>
Source record: 95175

On 16 Aug 1998 20:43:30 , "Nicholas Bales" wrote:
>
>William Platt a ?crit dans le message ...
>>What is Telnet, and how does it work. I have to use telnet to reach
>>an ADP server in CA, i'm in FL. I thought telnet let you use the
>>internet to reach the server you want. Kinda like when you use GEnie
>>thru sprintnet. Is there a way that I can reach the server out in CA
>>using my local ISP.
>
>
>Yes, Telnet is yet another internet protocol, just like IRC, NNTP
>(newsgroups), FTP, HTTP, etc...
>
>Telnet is one of the first protocols, that lets you log into a machine,
>usually under Unix, in text mode, just like if you were on a terminal. What
>you need is a telnet client. I'm not sure which ones are available for the
>Atari though, sorry.
>
>
Hi William/whoever,

```
yup, Telnet let you fiddle around in your ISP computers... Need it to change
passwords, kick messages off the system that cause problems, etc. etc.
Go to http://www.flinny.demon.co.uk/ then select "Downloads" and grab
TelVT102 from Boris Cahan... works great, even under MagiC.

CU NeXT msg,

____________________________________
/ __ . __ | |
/ / / / / / /_ | Email: louis@holleman.demon.nl |
/_ /_/ /_/ / __/ | http://www.holleman.demon.nl |
| |
____________________________________
```

4705. FS: ST Dive Bomber $15

Newsgroup: comp.sys.atari.st
Date: 1998-08-17 00:00:00 UTC
From: markreed@ptd.net
Message-ID: <Nk%B1.529$ua4.1757372@nnrp2.ptd.net>
Source record: 95176

I have one copy of Dive Bomber (Sink the Bismark) by Epyx for only
$15.00! plus 3.00 shipping.

512K and color monitor required, disk
Program unopened in original box in plastic wrap!

Its 1941, WWII, your the pilot of a WWII Dive Bomber with machine guns
and torpedos. Your mission is to sink the German battleship The
Bismark!
If interested, e-mail me at:
markreed@postoffice.ptd.net

4706. Re: WAG is gonna die if we're not careful !

Newsgroup: comp.sys.atari.st
Date: 1998-08-17 00:00:00 UTC
From: jfhaslam@zetnet.co.uk
Message-ID: <6ra11o$s73$1@irk.zetnet.co.uk>
Source record: 95177

On 16 Aug 1998 15:20:30, Felice@zetnet.co.uk wrote:
>We had to abort a WAG meet yesterday, due to be held at Alton Community Centre, cos only
>three of us turned up, myself, Si Gardner and Mick Lock.
>
>From now on, we're going to have to make a decision as to why WAG shouldn't close its
>doors for good.

Well I'm sure that its not as bad as all that. After all it is the
holiday season!!

I'm a member of the Cheshunt Computer Club, and we don't have an
"official" meeting in August, although we are having one anyway at one
of our member's businessplace.

I do know that there are lots of Atari users in our area, that don't
go to our meetings. Why not try to tap into these Atari users, many of
whom may be musicians, perhaps by putting adverts in the local
newspapers or noticeboards? Maybe you could advertise in a music
magazine?

Theres some ideas to start with, but I'm sure you're worried about
nothing. I bet everyone is back in September!

Cheers!

James

+----------------------------------+-----------------------------------+
James F. Haslam	Atari Falcon 4Mb, Tos 4 / MagiC 5
Internet: jfhaslam@zetnet.co.uk	Yes, Atari's CAN surf the Net!
FidoNet mail: 2:254/105.2	And in 16 bit colour too!!
+----------------------------------+-----------------------------------+

4707. Re: WAG

Newsgroup: comp.sys.atari.st
Date: 1998-08-17 00:00:00 UTC
From: jfhaslam@zetnet.co.uk
Message-ID: <6ra11s$s73$2@irk.zetnet.co.uk>
Source record: 95178

On 17 Aug 1998 08:28:13, paxton@accrington-web.co.uk wrote:

>>We had to abort a WAG meet yesterday, due to be held at Alton Community Centre, cos only
>>three of us turned up, myself, Si Gardner and Mick Lock.

>>From now on, we're going to have to make a decision as to why WAG shouldn't close its
>>doors for good.

>Its only down the road from the Stevenage and hartfordshire Atari
>group isn't it?.. they are going very strong... large turnouts.. why
>don't you go to there meetings..
>
>Just a thought as it seems a shame to go to all the trouble for 3 when
>theres a healthy club nearby.. sounds reasonable...

Except WAG is down in Hampshire.....!!

Cheers!

James

```
+----------------------------------+-----------------------------------+
| James F. Haslam | Atari Falcon 4Mb, Tos 4 / MagiC 5 |
| | |
| Internet: jfhaslam@zetnet.co.uk | Yes, Atari's CAN surf the Net! |
| | |
| FidoNet mail: 2:254/105.2 | And in 16 bit colour too!! |
+----------------------------------+-----------------------------------+
```

4708. Re: WAG

Newsgroup: comp.sys.atari.st
Date: 1998-08-17 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6ra2os$n0c$1@roch.zetnet.co.uk>
Source record: 95179

has roy goring left altogether?
kevin
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

4709. Re: freedom2 question

Newsgroup: comp.sys.atari.st
Date: 1998-08-17 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6ra32n$n0c$2@roch.zetnet.co.uk>
Source record: 95180

On 16 Aug 1998 00:03:30 , kevin dermott wrote:
>
>>>>>what do i set to stop freedom2 appearing on my desktop everytime i boot up?
>>>>>i have it installed as an app with the magic/start/nvdi set up on a falcon
>>>>>kevin

zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

4710. Re: WAG is gonna die if we're not caref

Newsgroup: comp.sys.atari.st
Date: 1998-08-17 00:00:00 UTC
From: sonik@zetnet.co.uk
Message-ID: <6ra6qnnov2@roch.zetnet.co.uk>
Source record: 95181

On 17 Aug 1998 19:41:44 , James F. Haslam wrote:
On 16 Aug 1998 15:20:30, Felice@zetnet.co.uk wrote:
>We had to abort a WAG meet yesterday, due to be held at Alton Community Centre, cos only
>three of us turned up, myself, Si Gardner and Mick Lock.
>
>From now on, we're going to have to make a decision as to why WAG shouldn't close its
>doors for good.

Well I'm sure that its not as bad as all that. After all it is the
holiday season!!

I'm a member of the Cheshunt Computer Club, and we don't have an
"official" meeting in August, although we are having one anyway at one
of our member's businessplace.

I do know that there are lots of Atari users in our area, that don't
go to our meetings. Why not try to tap into these Atari users, many of
whom may be musicians, perhaps by putting adverts in the local
newspapers or noticeboards? Maybe you could advertise in a music
magazine?

Theres some ideas to start with, but I'm sure you're worried about
nothing. I bet everyone is back in September!

Cheers!
James

Hi all!

Juast a few words to say that, as an Atarian musician, you could do
worse than place a FREE ad in 'The Mix', a monthly mass-publication
mag via e-mail (themix@futurenet.co.uk). This mag also has the
advantage of havinga cover-mount CD/CDROM every month featuring Atari
software and has an Atari page inside too!

3.99 UKP from your decent newsagent.

Al :)

4711. Re: 1040 STE for sale

Newsgroup: comp.sys.atari.st
Date: 1998-08-17 00:00:00 UTC
From: SkylineSwine <loonie@globalnet.co.uk>
Message-ID: <6ra8mg$le5$1@heliodor.xara.net>
Source record: 95182
Cross-posted to: alt.music.kylie-minogue,comp.sys.atari.st,comp.sys.atari.st.tech

sorry ive sent it to the wrong newsgroup, i apologise to everybody in here

SkylineSwine wrote in message <6ra8h8$l6f$11@heliodor.xara.net>...
>I have for sale an Atari 1040STE in really good condition boxed with
>instructions all disks etc.. a couple of boxed games.
>It all works perfectly apart from the internal disk drive which will simply
>not play disks it whirs around but wont load them.
>Im willing to sell it for £30.00 ono
>
>
>

4712. 1040 STE for sale

Newsgroup: comp.sys.atari.st
Date: 1998-08-17 00:00:00 UTC
From: SkylineSwine <loonie@globalnet.co.uk>
Message-ID: <6ra8h8$l6f$11@heliodor.xara.net>
Source record: 95183
Cross-posted to: alt.music.kylie-minogue,comp.sys.atari.st,comp.sys.atari.st.tech

I have for sale an Atari 1040STE in really good condition boxed with
instructions all disks etc.. a couple of boxed games.
It all works perfectly apart from the internal disk drive which will simply
not play disks it whirs around but wont load them.
Im willing to sell it for ?30.00 ono

4713. ***For Sale

Newsgroup: comp.sys.atari.st
Date: 1998-08-17 00:00:00 UTC
From: Keith Lever <k.lever@zetnet.co.uk>
Message-ID: <19980817222829817 89@zetnet.co.uk>
Source record: 95184

```
I have 2 Atari STF's for sale..........

Both are 1meg and double sided drives,and in full working order.......

10 ukp each plus postage and packing.
--
Keith Lever e.mail:- k.lever@bigfoot.com
Clacton on sea,Essex. e.mail:- k.lever@zetnet.co.uk

------------------------------------------------------------------------
-I can fly-I can fly,....Flap,flap,flap,
\
\
\ /
* THUD * !!!
/ \
```

4714. Re: Atari Works Disc 4?

Newsgroup: comp.sys.atari.st
Date: 1998-08-17 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <Exuty0.DwC@cix.compulink.co.uk>
Source record: 95185

In message <6r345f$l4u@ds2.acs.ucalgary.ca>, lockwood@calcna.ab.ca said:

>>A friend of mine recently acquired the Atari Works program but without
>>the 4th disc. He reckons this includes various peripherals,
>>inc.printer interface. Would anyone here know if this material can be
>>downloaded, or from whom it might be bought?
>
>When I bought it, there were only three disks.

I'll confirm that - 3 disks only in the official pack: Disk 1 the main program and RSCs as well as install.prg, Disk 2 the British dictionary and overlay, Disk 3 the British thesaurus. Presumably the US version had US dictionaries and thesaurus. It may be that some vendors added an extra disk with more printer drivers etc but this wasn't standard. There was also a 'Mastering AtariWorks' electronic guide available separately (commercial) from Spar Systems in Brooklyn.

Regards
Peter

4715. Re: NEWSIE corrupting Harddisk ?

Newsgroup: comp.sys.atari.st
Date: 1998-08-17 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <Exuty2.Dx0@cix.compulink.co.uk>
Source record: 95186

In message <6r35ji$h0$2@brokaw.wa.com>, csilver@Puke.On.Spammers.com said:

>Well, I wouldn't have recommended the "Optimizer" (v 2.7) if I had not
>tested it in all ways possible. Yes, I have a Syquest EZ135, and I've NEVER
>had a problem. On my Falcon, I have a IDE 810meg Fugitsu and a EZ135 SCSI.
>All have been formatted and partitioned using AHDI. I also have a 1040ST
>with two ST157N's. Again, never a problem. I've used these for years with
>various versions of Optimizer.
.....snip......
>Your tech advice maybe true about your defragger optimizing for "writing"
>only, but were you using the Optimizer prg? They may work on the same
>principle, but different methods. I'm NOT an expert on defragging of
>HD's, but the Optimizer updates the HD prg's so that the ones that a
>user uses the most to write new files to the HD are the ones that are
>moved to the end of the FAT so that each new update are optimized for
>easy defragging. All in a laymen's terms. Other's can correct me on this.

Hi Charles!

Thanks for your comprehensive reply. You are right - I may have jumped to an unwarranted conclusion. I did *not* optimise the Cix partition that later gave me problems with Optimizer.prg but with Diamond Edge set to optimise for writing. I had assumed that, as this moved all the data to the end of the partition just like Optimizer, the problem would arise with that as well. I should have checked this first, specially as you say that it does not work the same way. BTW, how does Optimizer know which files the user uses the most?

Don't get me wrong - I like the program - that's why I translated most of the file into English; that is on Derryck's WWW page (as he mentions in an earlier message).

Regards
Peter

4716. Re: MSNBC was MAC Icons

Newsgroup: comp.sys.atari.st
Date: 1998-08-17 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6rab1c$3upe$1@news-inn.inet.tele.dk>
Source record: 95187

>From: roughley@HORMEL.unix.dsoe.com (Neil Roughley)
>Date: Mon, 17 Aug 1998 00:05:58 -0700 (PDT)
>
> on 16-08-98 prunus@post3.tele.dk wrote:
>>Another thing, - is it my system or does any others have problems
>>when connecting to www.msnbc.com.
>>CAB crashes completely every time I try this site.
>
>The main page came in fine under cab.ovl 1.3009 and the CAB 2.7 demo. Do
>you get that far or do the problems occur on subsequent pages?

No,- I never get that far. I can resolve the host, get a few bytes and
then I (or the browser) get a severe crash and is out on the desktop.

It happens every time, I made 4 attempts with the same result.
I`m using CAB 2.7,- I-connect and the OVL file that come with it.

Maybe something for Alexander to look at??

cheers

Joergen

surfing the net on a ATARI Falcon 030 powered by MagiC 6
http://home3.inet.tele.dk/prunus/

4717. mega st hdd and floppy pinouts

Newsgroup: comp.sys.atari.st
Date: 1998-08-17 00:00:00 UTC
From: William Honecker <bjajh@buffnet.net>
Message-ID: <35D8AFD9.27E13642@buffnet.net>
Source record: 95188

as u can see i have a mega st. on the back there's a 19 pin female commector for the harddrive. And i'm also looking 4 the pinouts for the floppy port on the back also. does anyone know where i can find the pinouts?

4718. ram question

Newsgroup: comp.sys.atari.st
Date: 1998-08-17 00:00:00 UTC
From: William Honecker <bjajh@buffnet.net>
Message-ID: <35D8B558.DE000BC2@buffnet.net>
Source record: 95189

i have a mega st and i was wondering how much ram it had. only thing is i forgot if the 41256 meant 1 bit or 4 bits. there's 8 chips. please help. andy

4719. Converting filenames with spaces

Newsgroup: comp.sys.atari.st
Date: 1998-08-17 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35d8622e875f5070@lvdi.net>
Source record: 95190

Lately I've been getting quite a few, uh, files from Usenet, with spaces in their filenames. Not a problem, as MagiC's VFAT handles filenames with spaces quite well.

However, many programs do not. Therefore, I immediately rename all files with spaces in them, converting the spaces to underscore characters (e.g. "file name" to "file_name").

Unfortunately, this can be quite a hassle if you have a lot of files to rename, particularly if those files have several spaces in their filenames.

Would anyone be interested in writing a TTP program that would allow you to drag and drop a file with a long filename to it (or perhaps multiple files and/or wildcards), and have it convert the spaces to underscores? Perhaps you too could benefit from such a program?

I envision something like DJ Bolt's excellent utility that converts filenames to lowercase for you. I use that quite a bit, and a similar utility for converting spaces in filenames would make an excellent companion.
--
Otagger ï¿½1.19: Terry May - Las Vegas NV
Windows 95 (n) - 32-bit extensions and a graphical shell for a 16-bit patch to an 8-bit operating system originally coded for a 4-bit micro-processor, written by a 2-bit company that can't stand 1 bit of competition.

4720. Re: Converting filenames with spaces

Newsgroup: comp.sys.atari.st
Date: 1998-08-17 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.96.980817212127.24682A-100000@usr06.primenet.com>
Source record: 95191

Hi, I understand your problem, However I think that this should be handled directly by GEMDOS. Your os should be clever enough, and even be able to convert filenames depending the settings of UNIXMODE env variable.
I don't know how magic handles that.
But here filename conversion is done automatically very well. No need of a special .ttp

On Mon, 17 Aug 1998, Terry May wrote:

>Lately I've been getting quite a few, uh, files from Usenet, with
>spaces in their filenames. Not a problem, as MagiC's VFAT handles
>filenames with spaces quite well.
>
>However, many programs do not. Therefore, I immediately rename all
>files with spaces in them, converting the spaces to underscore
>characters (e.g. "file name" to "file_name").
>
>Unfortunately, this can be quite a hassle if you have a lot of files
>to rename, particularly if those files have several spaces in their
>filenames.
>
>Would anyone be interested in writing a TTP program that would allow
>you to drag and drop a file with a long filename to it (or perhaps
>multiple files and/or wildcards), and have it convert the spaces to
>underscores? Perhaps you too could benefit from such a program?
>
>I envision something like DJ Bolt's excellent utility that converts
>filenames to lowercase for you. I use that quite a bit, and a
>similar utility for converting spaces in filenames would make an
>excellent companion.
>--
>Otagger ♦1.19: Terry May - Las Vegas NV
>Windows 95 (n) - 32-bit extensions and a graphical shell for a 16-bit patch
>to an 8-bit operating system originally coded for a 4-bit micro-processor,
>written by a 2-bit company that can't stand 1 bit of competition.
>
>

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

4721. Re: CAB crash

Newsgroup: comp.sys.atari.st
Date: 1998-08-17 00:00:00 UTC
From: <>
Message-ID: <35d854f4.0@news.ptw.com>
Source record: 95192

On 17 Aug 1998 01:41:51, Charles Silver wrote:

>Hi Dennis,
>
>What version of OVL? Latest I've seen is 1.3009. Dan's been burning the
>midnite oil doing a lot of updates :) More coming, I'm sure.
>---
>CU,
>
>Charles
>EoF
>.
Well I can't tell which one it is, it's just over 51,000bytes in
size. I couldn't try it on onelist, they are upgrading again and
have turned off the start a new list fuction. I did try for
yahoo, was doing the sign up for their e-mail, got to the very
last step and got hit with 3 bombs.

Now I have a uestion, I noted that these files are set for
loading into TT ram, should they maybe be set for ST ram?

I'm running an TT/030 4megs ST, 4 megs TT ram.

Bishop Telescope Fund	Akumaizer Cattery	E-mail List Owner
470 20th ST West #23	Japanese Bobtails	Dahlia-net
Rosamond,Ca.93560	Home Rasied JBT's	Canna-net
starlord@ptw.com		Astronomy/SIAR-L

4722. Working on nntp

Newsgroup: comp.sys.atari.st
Date: 1998-08-17 00:00:00 UTC
From: mike@bbsgate.interware.R.E.M.O.V.E.T.O.R.E.P.L.Y.it
Message-ID: <4698_mike@bbsgate.interware.R.E.M.O.V.E.T.O.R.E.P.L.Y.it>
Source record: 95193

Hi, all, I've found the time to put my hands on the project, and so corrected the fkey function, and more important the nntp client.

I had the problem my newsserver does not accept the "NEWNEWS" command anymore, so I added a function to make NOS use a sequence of "GROUP" and "STAT i" calls to determine the atricles to request.

I do not upload this alpha version that is working ok on my system, but it is available if you ask for it, I want to finish the pop3 thing first.

Ciao, ** *Mike* ** www.interware.it/users/mike/ mike@interware.it

--
The new Pentium Overheat, CPU and water boiler in a single chip!

--

Atarian ST -TS! 2:333/608(FidoNet) bbsgate.interware.it

4723. cardridge PHOENIX

Newsgroup: comp.sys.atari.st
Date: 1998-08-18 00:00:00 UTC
From: ronaldo <dutch-baby@van-de-vrugt.demon.nl>
Message-ID: <903545792.13734.0.spot.d4ee021a@news.demon.nl>
Source record: 95044

i am looking for the atari-2600 game cartridge PHOENIX. have smurf, et,
keystone kapers,breakout,
bobby is going home or warlords to trade. any 3 games for the PHOENIX
cardridge !

ronald / dutch-baby@van-de-vrugt.demon.nl

4724. Re: ram question

Newsgroup: comp.sys.atari.st
Date: 1998-08-18 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Exwo3z.oqp@suse.modem.stud.uni-hannover.de>
Source record: 95045

In article <35D8B558.DE000BC2@buffnet.net>,
William Honecker <bjajh@buffnet.net> writes:

> i have a mega st and i was wondering how much ram it had. only thing is
> i forgot if the 41256 meant 1 bit or 4 bits.

The 41256 is a 256k x 1 RAM.

> there's 8 chips.

That's not possible. There must be another eight at least to fit a 68000's
requirements. That would give half a MB.

However if I recall correctly, there never has been any Mega ST with 41256
RAMs. So most likely, you got the RAM number wrong, and you really mean
the version organized in 4 bits.

If the machine is not modified, it's much easier to just look at the front
plate. If it says Mega ST1, it's 1 MB, a Mega ST2 has 2 MB etc.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

4725. Re: Converting filenames with spaces

Newsgroup: comp.sys.atari.st
Date: 1998-08-18 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <ExwoBr.ot4@suse.modem.stud.uni-hannover.de>
Source record: 95046

In article <Pine.BSI.3.96.980818112250.7827A-100000@usr06.primenet.com>,
Katherine L Ellis <kellis@primenet.com> writes:

> Well he is talking about an external ttp for filename conversion from
> vfat/minix whatever to TOS partition.

No he's not. He asked for a tool to convert "file name" to "file_name"
which is a 9 character filename, so obviously the target filesystem uses
long filenames too. I do not know of any OS that assists in this kind of
file name conversion.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

4726. Re: mail client question

Newsgroup: comp.sys.atari.st
Date: 1998-08-18 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <ExwoK4.ouA@suse.modem.stud.uni-hannover.de>
Source record: 95047

In article <35D9699A.725EB14F@ctit.utwente.nl>,
"C.A. Wiebering" <c.a.wiebering@ctit.utwente.nl> writes:
> My Internet account is such that whatever name is given to the
> receiver before the '@', it will be put into the same mailbox at the
> host. For example, john@foo.bar.nl is delivered in the same box as
> jane@foo.bar.nl.
>
> Is there a mail client that is able to seperate the two again by
> checking the name before the '@' and to put it in seperate mailboxes
> after downloading the mail on the harddisk of my Atari (in for example
> 'john', 'jane' and 'the_rest')?

Several clients should be able to do that. Try Gary Priest's POPwatch,
Gary uses Demon as ISP, which provides a similar mail account scheme.
At least, he should be able to give more specific advice. IIRC his
address is gary@the-gap.demon.co.uk

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

4727. VGA Display on TT030

Newsgroup: comp.sys.atari.st
Date: 1998-08-18 00:00:00 UTC
From: Rob.Schafrick@taf.ftn.org
Message-ID: <fbf_9808201921@tor250.org>
Source record: 95048

In message 0/33/4404, tconrardy@hotmail.com writes:

> From: tconrardy@hotmail.com (Tim Conrardy)
> Newsgroups: comp.sys.atari.st
> Subject: VGA Display on TT030
> Organization: Verio Northern California's Usenet News Service
>
> Hi ALL!
>
>
> I have a NEC Multisync 3D 14" monitor that I use with my TT030.
> However, no matter how I play with the Vert/Hor controls, I still
> get a 2 " margin on each side of the screen. I can live with it, but
> it would be nice to have the extra visability. Any Suggs?
>
>
> TIM CONRARDY
> TT030/Mega STe
>
> ---
> * Origin: Verio Northern California's Usenet News Service (1:2424/12.1)

The only solution I know of is to get an Atari TT colour monitor, or buy
a TT video card.
--
| Gated by the premier Fido Technology Networks gateway .
| Providing USENET, Internet Email and FTP hub facilities.
| See "http://www.ftn.org" for details.

4728. Falcon Audio Expanders

Newsgroup: comp.sys.atari.st
Date: 1998-08-18 00:00:00 UTC
From: Rob.Schafrick@taf.ftn.org
Message-ID: <fc0_9808201921@tor250.org>
Source record: 95049

In message 0/33/4398, ed@mistered.demon.co.uk writes:

> From: "Eddie McGlone" <ed@mistered.demon.co.uk>
> Newsgroups: comp.sys.atari.st
> Subject: Falcon Audio Expanders
>
> Hi
>
> Has anyone here tried the Line Audio FAD expanders with Cubase Audio?
>
> I am thinking of buying a 2in/8out version and any comments would be
> welcome.
>
> Cheers
>
> Ed.
>
>
>
> ---
> * Origin: (1:2424/12.1)

They are very clean-sounding.
--
| Gated by the premier Fido Technology Networks gateway .
| Providing USENET, Internet Email and FTP hub facilities.
| See "http://www.ftn.org" for details.

4729. FS: Link 97 & HD Driver 7 Combo

Newsgroup: comp.sys.atari.st
Date: 1998-08-18 00:00:00 UTC
From: sripkowski@my-dejanews.com
Message-ID: <6raukp$mr4$1@nnrp1.dejanews.com>
Source record: 95094

Practically brand new! I used these for less than 4 months. I paid $140 for the set.

Check the eBay auction at:
http://ccgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=26098739

Thanx!

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

4730. Re: Which Web Program for Atari Club?

Newsgroup: comp.sys.atari.st
Date: 1998-08-18 00:00:00 UTC
From: Steve Scott <buskers@melbourne.dialix.com.au>
Message-ID: <Pine.SV4.3.91.980818103615.26437B-100000@melbourne.dialix.com.au>
Source record: 95095

On Mon, 3 Aug 1998, Steve Scott wrote:

> Hi, I've been asked to buy a commercial package for the Atari to do some
> web-surfing. Knowing only a little about the stuff (I'm still struggling
> with any comms prg.)...
>
> ...Can you offer some advise on which commercial prg (with english docs)
> is avaliable and easy to setup.
>
> We want to see all the goodies just like our P.C./Mac friends, and build
> our own web page.
>
> Thankyou from the Melbourne Atari Comp Enthusists.
>
> Steve,
>
>

4731. Re: Telnet

Newsgroup: comp.sys.atari.st
Date: 1998-08-18 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <T74C1.203$Uv2.413773@news4.mia.bellsouth.net>
Source record: 95096

I have the Telnet client, but I cannot log onto the server. If I dial the telephone number out in California, I can log onto the server. If I use my local ISP, I cannot log onto the server. It is a secure server. I would like to avoid the long distance phone calls from Florida to California. I know there has to be a way.

Thanxs again

B.P.

On 16 Aug 1998 20:43:30 , "Nicholas Bales" wrote:
>
>William Platt a ?crit dans le message ...
>>What is Telnet, and how does it work. I have to use telnet to reach
>>an ADP server in CA, i'm in FL. I thought telnet let you use the
>>internet to reach the server you want. Kinda like when you use GEnie
>>thru sprintnet. Is there a way that I can reach the server out in CA
>>using my local ISP.
>
>
>Yes, Telnet is yet another internet protocol, just like IRC, NNTP
>(newsgroups), FTP, HTTP, etc...
>
>Telnet is one of the first protocols, that lets you log into a machine,
>usually under Unix, in text mode, just like if you were on a terminal. What
>you need is a telnet client. I'm not sure which ones are available for the
>Atari though, sorry.
>
>
>Nicholas
>--
> ||| Nicholas Bales, Toulouse, France nibbler@
>===|||==== The Atari ST Quick FAQ ====================mygale.fr
> / | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
>-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
>
>
>.

WARNING: All unsolicited SPAM will get a a complimentary WAV file and a really neat picture of a can of SPAM in return every day for the next month.

SPAM the SPAMMERS!!!!!!!!!

Remove the NOSPAM to reply by e-mail

4732. Re: GIF`s was MSNBC was MAC Icons

Newsgroup: comp.sys.atari.st
Date: 1998-08-18 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6rajtlnls3@news-inn.inet.tele.dk>
Source record: 95097

>From: roughley@HORMEL.unix.dsoe.com (Neil Roughley)
>Date: Mon, 17 Aug 1998 16:43:36 -0700 (PDT)
>
>I-Connect and its CAB overlay aren't written by Alexander... that's
>someone else's bug ;-)

Yes you are right, but it is his program that suffer from the bug.
>
>For instance, on this page none of the GIFs are displayed:
>
> http://ciebv.com/tutorial/tip3/tip3.htm
>
>On other pages on the same site, some GIFs are displayed and some aren't.
>I wonder if this is related to my NOVA card or if all CAB users have the
>same problem?
>
Just tested that page, with the same result as you, none of the 3 gifs
where shown.

This on a Falcon with the FX card, res. is 736 x 544 dots. 256 colors.

cheers

Joergen

surfing the net on a ATARI Falcon 030 powered by MagiC 6
http://home3.inet.tele.dk/prunus/

4733. Re: Telnet

Newsgroup: comp.sys.atari.st
Date: 1998-08-18 00:00:00 UTC
From: collins@bulli.com
Message-ID: <6ralju$897@priv-sys04-le0.telusplanet.net>
Source record: 95098

On 17 Aug 1998 16:37:44 , Michael and Nicole Freeman wrote:
>On 16 Aug 1998 20:43:30 , "Nicholas Bales" wrote:
>>Telnet is one of the first protocols, that lets you log into a machine,
>>usually under Unix, in text mode, just like if you were on a terminal. What
>>you need is a telnet client. I'm not sure which ones are available for the
>>Atari though, sorry.
>
>On the STiK page, there's Telnet VT102, and on the STiNG page there's
>Telstar. Both work well with STiNG. If you use MintNet, there are
>other Telnet clients, I'm sure. Lots of options! You can get to both
>the STiK and STiNG pages from my links page at:
>
> http://www.flash.net/~nameerf/TOSLINKS.HTM
>
> Mike Freeman
> nameerf@flash.net

Dont Forget for I-Connect there is:
Telnet by thomas much, commercial, comes with Cab 2.7 and above..
OR
TELI by star-sys, available off its website (Link on my page)
Bengy
http://bengy.atari.org

4734. WTB 1040ST system

Newsgroup: comp.sys.atari.st
Date: 1998-08-18 00:00:00 UTC
From: zboy10@aol.com
Message-ID: <1998081803164400.XAA14119@ladder03.news.aol.com>
Source record: 95099

Looking for a complete 1040ST system with color monitor. Doesn't need to have hard drive but will pay more if it does. I am also looking for the following software for the ST:

Gridiron football game
A Day at the Races horse racing game
Microleague Baseball (game disk and gm disk)
Silent Service sub game
Time Bandit

Please let me know what you have and what you are asking.

Rick

4735. Re: Telnet

Newsgroup: comp.sys.atari.st
Date: 1998-08-18 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6rau04crt1@supernews.com>
Source record: 95100

On 16 Aug 1998 20:43:30 , "Nicholas Bales" wrote:
>
> William Platt a crit dans le message ...
> >What is Telnet, and how does it work. I have to use telnet to reach
> >an ADP server in CA, i'm in FL. I thought telnet let you use the
> >internet to reach the server you want. Kinda like when you use GEnie
> >thru sprintnet. Is there a way that I can reach the server out in CA
> >using my local ISP.
>
>
> Yes, Telnet is yet another internet protocol, just like IRC, NNTP
> (newsgroups), FTP, HTTP, etc...
>
> Telnet is one of the first protocols, that lets you log into a machine,
> usually under Unix, in text mode, just like if you were on a terminal. What
> you need is a telnet client. I'm not sure which ones are available for the
> Atari though, sorry.

If you are using STiK/STinG for your connection the best one is Telnet VT102 (v2.02R) by Boris Cahan. It can be found at http://www.flinny.demon.co.uk in the download area.

Steve Hammond

4736. popgem 1.7 out.

Newsgroup: comp.sys.atari.st
Date: 1998-08-18 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.96.980818000021.29198A-100000@usr07.primenet.com>
Source record: 95101

```
what's new?
alias.cfg file. with file assignment for avserver, example:
kellis@primenet.com=c:\clipbrd\scrap.txt

If you get an email from kellis@primenet.com the avserver will launch
the scrap.txt file. Can assign any file, sounds, picture, text,
anything.

Standard Iconify added.

_______________________________________________________________________________
Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/
_______________________________________________________________________________
```

4737. Re: Converting filenames with spaces

Newsgroup: comp.sys.atari.st
Date: 1998-08-18 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <903419914.19359.0.spot.c3adfca1@news.demon.nl>
Source record: 95102

On 17 Aug 1998 14:58:34 , Terry May wrote:

---snipped---

>-- >Otagger ♦1.19: Terry May - Las Vegas NV
>Windows 95 (n) - 32-bit extensions and a graphical shell for a 16-bit patch
>to an 8-bit operating system originally coded for a 4-bit micro-processor,
>written by a 2-bit company that can't stand 1 bit of competition.
>.
Hi Terry,

sorry, don't know/have a solution, but your tagline is one of 98's
highlights! :-))

CU NeXT msg,


```
____________________________________
/ __ . __ | |
/ / / / / / /_ | Email: louis@holleman.demon.nl |
/_ /_/ /_/ / __/ | http://www.holleman.demon.nl |
| |
____________________________________
```

4738. What is MINT?

Newsgroup: comp.sys.atari.st
Date: 1998-08-18 00:00:00 UTC
From: tconrardy@hotmail.com
Message-ID: <6rb6eogvs1@news.ncal.verio.com>
Source record: 95103

Hello All:

I don't mean to sound ignorant..BUT..what is MINT? Is it a multitasking system, or perhaps a Unix-like system for Atari? Would it be worth installing on my TT? Where can you get it? (FTP sites?)or can you direct me to a good FAX on the subject?

Thanx!!

Tim Conrardy
TT030/Mega STe

4739. Re: HELP !! Read a diskette over Windows

Newsgroup: comp.sys.atari.st
Date: 1998-08-18 00:00:00 UTC
From: Stephen Moss <sgm23@eng.cam.ac.uk>
Message-ID: <6rb9ks$n9d$1@pegasus.csx.cam.ac.uk>
Source record: 95104

Mauricio Tavares wrote in message <35d8717d.4391607@news.fdt.net>...
>On Sun, 16 Aug 1998 10:54:13 +0200, "Alain PRETTE" <aprette@mcn.mc>
>wrote:
>
>>
>> I search a software for transfert diskette ATARI ST <----> PC
>>
> A PC-formatted 720K floppy disk can be read by an Atari
>without any problems

I would not say that, using Windows 3.1 to format the disk to 720K is fine
but I have had trouble with Windows 95, I am currently investigating this
and will post my conclusions to this newsgroup.

4740. Re: ram question

Newsgroup: comp.sys.atari.st
Date: 1998-08-18 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.fr>
Message-ID: <6rbb5j$n9c$1@news4.isdnet.net>
Source record: 95105

William Honecker a crit dans le message <35D8B558.DE000BC2@buffnet.net>...
>i have a mega st and i was wondering how much ram it had. only thing is
>i forgot if the 41256 meant 1 bit or 4 bits. there's 8 chips. please
>help. andy

If it was never modified, then it's on the badge: Mega ST1 ST2 or ST4.

Nicholas
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ==================mygale.org
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

4741. Re: mega st hdd and floppy pinouts

Newsgroup: comp.sys.atari.st
Date: 1998-08-18 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.fr>
Message-ID: <6rbb6d$n9c$2@news4.isdnet.net>
Source record: 95106

William Honecker a crit dans le message <35D8AFD9.27E13642@buffnet.net>...
>as u can see i have a mega st. on the back there's a 19 pin female
>commector for the harddrive. And i'm also looking 4 the pinouts for the
>floppy port on the back also. does anyone know where i can find the
>pinouts?

In the Quick FAQ...

Nicholas
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ==================mygale.org
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

4742. Re: floppy drive

Newsgroup: comp.sys.atari.st
Date: 1998-08-18 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.fr>
Message-ID: <6rbb6v$n9c$3@news4.isdnet.net>
Source record: 95107

William Honecker a crit dans le message <35D8B30E.D1B05D3B@buffnet.net>...
>i have a mega st and i really hate having to format disks at 720k
>instead if the standard 1.44mb. i opened up the machine and to my joy
>found that the floppy cable for the floppy is the same for the ibm!! you
>all probably already know that. anyway can i just replace the 720k
>floppy with a 1.44 floppy? somewhere i heard u have to increase the
>crystal speed or some other modification. any info will help
>andy

Old news really... Have a look at the Quick FAQ. There are several links to
that modification.

Nicholas
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ==================mygale.org
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

4743. Re: Another silly question...

Newsgroup: comp.sys.atari.st
Date: 1998-08-18 00:00:00 UTC
From: Jim.Tittsler@tpc.ml.org
Message-ID: <slrn6tib4k.84p.Jim.Tittsler@mon.dskk.co.jp>
Source record: 95108

On Wed, 12 Aug 1998 03:06:08 -0500, Lonnie McClure <lmcclure@ibm.net> wrote:
>In article <6qr3a9$ig3$1@news.sasquatch.com>, Prince Corum
>(corum@sasquatch.com) stated:
>
>> Is the SF314 single or double-sided?
>
>Double-sided. The SF354 was the single sided version.
[...]
>Why they gave the single-sided version a higher model number is something
>I am clueless about,however.

Because the "unformatted" capacity of the single-sided disks was 500 KB and the double-sided disks was 1000 KB (but all of our peripherals had 3 digit numbers). The 3 was for 3.5 inch disks, and the first release of each peripheral had a '4' in the third digit.

The same sort of marketing-speak that lead to an ST520 instead of ST512. :-)

4744. sid editor ?

Newsgroup: comp.sys.atari.st
Date: 1998-08-18 00:00:00 UTC
From: ethhoack <sky92679@skynet.be>
Message-ID: <WS.35d94de4.0000aaa5.sky92679@skynet.be>
Source record: 95109

desesperately looking for a true 4-v sid editor ... where to find it ?

ethhoack

"Abw&#65533;rts wend'ich mich zu der heiligen, unaussprechlichen, geheimnisvollen
Nacht. Fernab liegt die Welt - in eine tiefe Gruft versenkt" novalis

4745. Announce: Unofficial GNU Projects Directory

Newsgroup: comp.sys.atari.st
Date: 1998-08-18 00:00:00 UTC
From: atai@sdcc3.ucsd.edu
Message-ID: <6rbg53$d9q$1@sdcc12.ucsd.edu>
Source record: 95110

The GNU Project is one of the largest Free Software projects in the world. This web page aims to provide a reference to individual GNU projects, with descriptive information and links to their individual sites.

The Unofficial GNU Directory is at:

http://www.free-soft.org/gnu/project-directory.html

This page is under construction. Information and contributions welcome.

Comments and additions can be sent to: webmaster@free-soft.org

--
Free software: the software by the people, of the people and for the people, worldwide. Develop! Use! Enhance! And enjoy!

4746. Re: Converting filenames with spaces

Newsgroup: comp.sys.atari.st
Date: 1998-08-18 00:00:00 UTC
From: Thomas Binder <gryf@hrzpub.tu-darmstadt.de>
Message-ID: <6rbn2oghb1@sun27.hrz.tu-darmstadt.de>
Source record: 95111

Hi!

Katherine L Ellis <kellis@primenet.com> wrote:
> Hi, I understand your problem, However I think that this should be
> handled directly by GEMDOS. Your os should be clever enough, and even
> be able to convert filenames depending the settings of UNIXMODE env
> variable.

Sorry, but in how far should the GEMDOS (be able to) help applications
dealing with filenames containing spaces?

Ciao

Thomas

--
Thomas Binder (Gryf @ IRCNet) gryf@hrzpub.tu-darmstadt.de
PGP-key available on request! binder@rbg.informatik.tu-darmstadt.de

4747. English N.AES 1.1.7

Newsgroup: comp.sys.atari.st
Date: 1998-08-18 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <903436521.342021@tornado.itea.ntnu.no>
Source record: 95112

I've uploaded english translations of some of N.AES 1.1.7's
resource-files. You can find them at my highly experimental web-site,

www-atari.nvg.ntnu.no/n.aes/

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

4748. mail client question

Newsgroup: comp.sys.atari.st
Date: 1998-08-18 00:00:00 UTC
From: "C.A. Wiebering" <c.a.wiebering@ctit.utwente.nl>
Message-ID: <35D9699A.725EB14F@ctit.utwente.nl>
Source record: 95113

My Internet account is such that whatever name is given to the receiver before the '@', it will be put into the same mailbox at the host. For example, john@foo.bar.nl is delivered in the same box as jane@foo.bar.nl.

Is there a mail client that is able to seperate the two again by checking the name before the '@' and to put it in seperate mailboxes after downloading the mail on the harddisk of my Atari (in for example 'john', 'jane' and 'the_rest')?

Greetings, Kees.

4749. Re: HELP !! Read a diskette over Windows

Newsgroup: comp.sys.atari.st
Date: 1998-08-18 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.fr>
Message-ID: <6rbpmp$bj4$1@news2.isdnet.net>
Source record: 95114

Stephen Moss a ?crit dans le message <6rb9ks$n9d$1@pegasus.csx.cam.ac.uk>...
>
>Mauricio Tavares wrote in message <35d8717d.4391607@news.fdt.net>...
>>On Sun, 16 Aug 1998 10:54:13 +0200, "Alain PRETTE" <aprette@mcn.mc>
>>wrote:
>>
>>>
>>> I search a software for transfert diskette ATARI ST <----> PC
>>>
>> A PC-formatted 720K floppy disk can be read by an Atari
>>without any problems
>
>I would not say that, using Windows 3.1 to format the disk to 720K is fine
>but I have had trouble with Windows 95, I am currently investigating this
>and will post my conclusions to this newsgroup.
>

```
It is already known that Win95 messes up the disks with it's long filenames
and directory structure. When problem occur, it's better to just go back
into DOS mode for copying files to disk and back.

Nicholas
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ==================mygale.org
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

4750. Daily News on ST Informer

Newsgroup: comp.sys.atari.st
Date: 1998-08-18 00:00:00 UTC
From: stirrell@portland.com
Message-ID: <stirrell-1808980801060001@portland15.portland.com>
Source record: 95115

In case you haven't visited the ST Informer site recently, there has been daily news posting for the last two weeks or so. That's right, daily updates! I didn't want to announce this until I saw how smoothly (or otherwise) it would go. I think I will continue to post daily news I gather if people give me some positive feedback (or the hit counter goes out of control on the site). Please send me your feedback and check out the web site.

<http://members.tripod.com/~stinformer/welcome.htm>

Also, please send me news tid bits of your own. Also, articles are needed. Thanks all for reading and viewing the pages.

Sincerely,
Scott Tirrell

--
* Scott Tirrell stirrell@portland.com *
* Web Editor, ST Informer Magazine *
* http://www.chatlink.com/~stinformer *
* "Have you played your Atari today?" *

4751. Re: Run atari file from pc harddisk

Newsgroup: comp.sys.atari.st
Date: 1998-08-18 00:00:00 UTC
From: Chris Kruiper <c.a.kruiper@kpn-telecom.nl>
Message-ID: <01bdca8d$bf96c310$332d15ac@tonta000067>
Source record: 95116

Hi,

What I really want to do...is running programs on my Atari stored on a pc
-harddisk/cd-rom.....
I don't have SCSI, but ghostlink is able to copy and move stuff....by my
opinion it should be possible to run the stuff alswell.....but can't find a
program.....
I can try the option with gemdos......

Thanx,

Chris

R. V. Gronoff <rgronoff@imaginet.fr> schreef in artikel
<6r22ts$h2k$1@news.imaginet.fr>...
>
> Chris Kruiper a crit dans le message
> <01bdc789$d721b780$332d15ac@tonta000067>...
> >Hello Atari-freaks,
> >
> >Question: Is it possible to run atari programs from a pc harddisk. I
know
> >ghostlink, but with that program you can only store, move etc....but you
> >can't run them.....maybe there is a new version of the program or
> >something, or maybe someone knows a sollution ????
> >
>
>
> I'm not sure I have perfectly understood your question: do you want to
run
> ST programmes on your PC, or do you want to read, on your ST, files that
> come from a PC hd ?
>
> In the first case, my favourite emulator is TosBox, that is very stable
and
> runs most of the ST software except the games. Go to
> http://lgd.fatal-design.com/ to find all you need there.
>
> In the second case, you need an HD driver like CBHD (which is freeware)
and
> a Gemdos translator called BigDos.
> Both can be d'ld from any Atari archive like ftp://ftp.lip6.fr/pub/atari

4752. Re: CAB crash

Newsgroup: comp.sys.atari.st
Date: 1998-08-18 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6rbt2ivip1@roch.zetnet.co.uk>
Source record: 95117

On 17 Aug 98 16:06:12 GM, Slc.Dennis Bishop wrote:

> Well I can't tell which one it is,

You can find out which OVL is loaded by looking in CAB's 'About'
dialogue.

>it's just over 51,000bytes

Heck! What's this? Dan hasn't produced an OVL of this size for AGES
since he took all the debug monitoring out. The recent ones are around
33-35Kb. v3.009 is 35068 bytes.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

4753. Re: WAG is gonna die if we're not caref

Newsgroup: comp.sys.atari.st
Date: 1998-08-18 00:00:00 UTC
From: nick@iipmail.demon.co.uk
Message-ID: <903449175.29272.0.nnrp-02.9e9835e9@news.demon.co.uk>
Source record: 95118

On 17 Aug 1998 19:41:44 , James F. Haslam wrote:
>On 16 Aug 1998 15:20:30, Felice@zetnet.co.uk wrote:
>>We had to abort a WAG meet yesterday, due to be held at Alton Community Centre, cos only
>>three of us turned up, myself, Si Gardner and Mick Lock.
>>
>>From now on, we're going to have to make a decision as to why WAG shouldn't close its
>>doors for good.
>
>
>Well I'm sure that its not as bad as all that. After all it is the
>holiday season!!

>I'm a member of the Cheshunt Computer Club, and we don't have an
>"official" meeting in August, although we are having one anyway at one
>of our member's businessplace.
>
>I do know that there are lots of Atari users in our area, that don't
>go to our meetings. Why not try to tap into these Atari users, many of
>whom may be musicians, perhaps by putting adverts in the local
>newspapers or noticeboards? Maybe you could advertise in a music
>magazine?
>
>Theres some ideas to start with, but I'm sure you're worried about
>nothing. I bet everyone is back in September!

An alternative is to arrange a meeting with another user group around
`dead' times. It's nice to see new faces/different machines-set-ups too.
What about some old fashioned networking?
Nick Ripley,
Coventry Atari Users Group

4754. Re: Converting filenames with spaces

Newsgroup: comp.sys.atari.st
Date: 1998-08-18 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.96.980818112250.7827A-100000@usr06.primenet.com>
Source record: 95119

Well he is talking about an external ttp for filename conversion from
vfat/minix whatever to TOS partition. I answered that in this case,
this shouldn't be needed... By just copying the files from vfat into
TPS, the filename conversion should be handled automatically.
thanks.

On 18 Aug 1998, Thomas Binder wrote:

>Hi!
>
>Katherine L Ellis <kellis@primenet.com> wrote:
>> Hi, I understand your problem, However I think that this should be
>> handled directly by GEMDOS. Your os should be clever enough, and even
>> be able to convert filenames depending the settings of UNIXMODE env
>> variable.
>
>Sorry, but in how far should the GEMDOS (be able to) help applications
>dealing with filenames containing spaces?
>
>
>Ciao
>
>Thomas
>
>
>--
>Thomas Binder (Gryf @ IRCNet) gryf@hrzpub.tu-darmstadt.de
>PGP-key available on request! binder@rbg.informatik.tu-darmstadt.de
>
>

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

4755. Re: What is MINT?

Newsgroup: comp.sys.atari.st
Date: 1998-08-18 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.fr>
Message-ID: <6rc77g$759$1@news3.isdnet.net>
Source record: 95120

Tim Conrardy a crit dans le message <6rb6eogvs1@news.ncal.verio.com>...
>Hello All:
>
>I don't mean to sound ignorant..BUT..what is MINT? Is it a multitasking
system,
>or perhaps a Unix-like system for Atari? Would it be worth installing
>on my TT? Where can you get it? (FTP sites?)or can you direct me to a good
FAX on the subject?

```
MiNT is Not TOS.

MiNT is a multitasking unix-like kernel for TOS. You can run it as a
text-mode OS, but it's better with a replacement AES such as N.AES, so it
can run TOS/GEM application under preemptive multitasking. MiNT was the
kernel below Atari's MultiTOS.

It's development continues today (version 1.15), and it gets more and more
unix-like.

Look for the KGMD distribution kit on ftp.funet.fi, and then the KEMD kit,
which replaces the german files with english ones. It will run quite nicely
on a TT, but you need a free partition to install it on.

Nicholas
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ==================mygale.org
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

>
>Thanx!!
>
>Tim Conrardy
>TT030/Mega STe
```

4756. Re: MSNBC was MAC Icons

Newsgroup: comp.sys.atari.st
Date: 1998-08-18 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35d93750696ff2@ping.be>
Source record: 95121

on Mon 17-08-98 23:09 prunus@post3.tele.dk wrote:

>>From: roughley@HORMEL.unix.dsoe.com (Neil Roughley)
>>Date: Mon, 17 Aug 1998 00:05:58 -0700 (PDT)

>>The main page came in fine under cab.ovl 1.3009 and the CAB 2.7 demo. Do
>>you get that far or do the problems occur on subsequent pages?
>
>No,- I never get that far. I can resolve the host, get a few bytes and
>then I (or the browser) get a severe crash and is out on the desktop.
>
>It happens every time, I made 4 attempts with the same result.
>I`m using CAB 2.7,- I-connect and the OVL file that come with it.

I tried this site yesterday but all I got was a "server too busy" warning.
I use CAB2.7 (Commercial package)/MiNTnet/gluestik/cab.ovl 1.3009

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

4757. Re: CAB crash

Newsgroup: comp.sys.atari.st
Date: 1998-08-18 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35d93750696ff0@ping.be>
Source record: 95122

on Mon 17-08-98 16:06 Slc.Dennis Bishop wrote:

>On 17 Aug 1998 01:41:51, Charles Silver wrote:
>
>>Hi Dennis,
>>
>>What version of OVL? Latest I've seen is 1.3009. Dan's been burning the
>>midnite oil doing a lot of updates :) More coming, I'm sure.
>>---
>>CU,
>>
>>Charles
>>EoF
>>.
> Well I can't tell which one it is, it's just over 51,000bytes in
> size. I couldn't try it on onelist, they are upgrading again and
> have turned off the start a new list fuction. I did try for
> yahoo, was doing the sign up for their e-mail, got to the very
> last step and got hit with 3 bombs.

You can find out which version you've if you click on the "about Cab"
menu. It must be an old version however. The latest beta release is 35.068
bytes. v1.2618 (TT030 version) is 51017 bytes.
>
> Now I have a uestion, I noted that these files are set for
> loading into TT ram, should they maybe be set for ST ram?
>
> I'm running an TT/030 4megs ST, 4 megs TT ram.

No. This doesn't matter if your TT is in good shape. Loading into TT RAM
works much faster.

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

4758. Re: MAC Icons

Newsgroup: comp.sys.atari.st
Date: 1998-08-18 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35d93750696ff1@ping.be>
Source record: 95123

on Tue 18-08-98 00:54 prunus@post3.tele.dk wrote:

>>From: tos4ever@ping.be (Martin "Nightowl" Byttebier)
>>Date: Mon, 17 Aug 1998 19:47:22 +0200 (MET DST)
>>
>>BTW: if you download the preview.gif of the icons you can make with the help of
>>a resource editor like *Interface* or a Iconeditor and a graphic viewer like
>>*Graftool*, icons of these preview.gif's.
>>It's requires some work but this way you can do it.
>
>Yes,- I did grab the previews, but I`m also want the rest of the Icons,
>that is,- if it is possible?
>
Unless you know someone with a Mac I'm afraid you can't do very much with
these icon archives.
As I said yesterday *xbin.ttp* extract these .hqx very well but AFAIK the
extracted files (.SIT) can't be used on an Atari.

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

4759. Sale!: Atari Lynx I & II and many games, carry cases, etc!!!

Newsgroup: comp.sys.atari.st
Date: 1998-08-18 00:00:00 UTC
From: tj@oro.net
Message-ID: <tj-1808981122100001@gv1-233.oro.net>
Source record: 95124

```
Buy all the below items for $175 plus freight (firm) or separates are
available at listed prices.

Hardware:
---------------------------------------------------------
Atari Lynx I (original style) $49*
Atari Lynx II (new style) $49*
Atari Lynx Battery Packs (qty 2) $5 each
Atari Lynx Carry Case (full size one for games, etc...) (qty 2) $10 each

*The Lynx's come complete with original box, manuals, AC Adapter, &
ComLynx cable.

Games: $15 each plus postage (unless otherwise noted)
-----------------------------------------------------
Todd's Adventures In Slime World
Gauntlet, The Third Encounter
Xenophobe ($30)
California Games
Batman Returns (x2)
Rygar
Pacland
Dracula, The Undead
Awesome Golf
Kung Food
Rampart
Stun Runner
Robotron 2004
Xybots
Super Asteroids
Missle Command
BattleZone 2000
Pinball Jam
Shadow Of The Beast
Joust
```

4760. Re: WAG

Newsgroup: comp.sys.atari.st
Date: 1998-08-18 00:00:00 UTC
From: dhunt@zetnet.co.uk
Message-ID: <6rchmu$3q5$1@roch.zetnet.co.uk>
Source record: 95125

>On 17 Aug 1998 20:11:08 , kevin dermott wrote:
>has roy goring left altogether?

What ?? After trying to get us all to read HIS Sopport Group ,use HIS copy of STiK,change to HIS copy of STING etc etc and of late to suggest that we move from ZETNET (or whatever) to HIS own ISP.

Although I haven`t heard anything of HIM since the announcement of HIS own ISP.

Hope things are going well with you Kevin.

Derek

dhunt@zetnet.co.uk

The Non Welsh Welshman.

4761. Re: Help needed with 1040STe

Newsgroup: comp.sys.atari.st
Date: 1998-08-18 00:00:00 UTC
From: asiufy@uol.com.br
Message-ID: <asiufy-1808981618260001@200.229.243.79>
Source record: 95126

In article <6r8h4k$o20$5@news2.isdnet.net>, "Nicholas Bales"
<nibbler@mygale.REMOVETHIS.fr> wrote:

> Alexandre A. S. a crit dans le message ...
> >Hi
> >
> > I just bought an 1040STe, with the monochrome monitor, and I got
> >several problems to solve now:
> > First, the mouse is pretty screwed. The ball-bearings inside are
> >pretty worn, and dirty too. I wonder if there's anything I can do with it,
> >or if I'm better off buying a new one. If I need to buy a new one, where
> >from?
>
> I'm not sure whether there are any Atari suppliers in Brasil (as that is
> where your email suggests that you live), but you can try Best Electronics
> in California.
>

Yep, I'm in Brasil. STs were never popular here, in fact, I don't
know anyone who had/has an ST :(

> On the other hand, you can use a PC serial mouse in the ST's serial port
> with the appropriate driver. This is covered in the Quick FAQ.

I did a little bit of cleaning on the innards of the mouse, and now
it's in a useable condition, though far from good.
What I did try the other day was to hook my Amiga mouse. They both
have similar 9 pin plugs, and since the machines were contemporary, I had
hopes, but alas, it didn't work... All I got was a jittery cursor.
Wouldn't it be easier to convert an Amiga mouse?

>
> > Then, the monitor problem: in order to get the colour modes, I
> >plugged it to my TV, via the built-in TV modulator, but as you might've
> >guessed, the image is crappy, full of interference. My TV has composite
> >plugs, so I wonder if there's a way to hook the ST using the composite
> >inputs... If that's not possible, I wonder if a regular VGA-to-RGB cable
> >can be bought easily...
> > Thanks!
> >
>
> The STE already sends RGB signals, not VGA. If your TV can handle RGB
> (usually with a SCART connector), then you can build an adapter quite
> easily. The TV modulator output is composite, and that's why the image is a
> lot worse than RGB.

We don't have SCART (is that an european plug, right?), only yer
regular RCA plug for composite. Another posted gave the pinouts to build a
RGB-to-composite cable, and I think that's what I'm going to do, but I'll
need to find that damned RGB connector first (odd size).
I appreciate everybody's help, and your FAQ has been of great value!
There's something else I would like to ask: I noticed some games
boot into PAL mode, which makes my screen turn B&W. That's using the RF
modulator. If I used the RGB output (either to a proper colour monitor or
using the composite hack), would the output still be in B&W? Would the
screen flicker and/or lose sync?
Thanks!

--
---
ciao!
asiufy@uol.com.br

4762. Re: Help needed with 1040STe

Newsgroup: comp.sys.atari.st
Date: 1998-08-18 00:00:00 UTC
From: asiufy@uol.com.br
Message-ID: <asiufy-1808981619470001@200.229.243.79>
Source record: 95127

In article <nkoB1.879$Ne.1713711@news3.mia.bellsouth.net>,
NOSPAMwplatt@bellsouth.net (William Platt) wrote:

> The STe should have the composite out. It is located on pin 2. The
> ground is pin 13
>
>
> pin layout from back of machine
>
>
> 4 3 2 1
> 8 7 6 5
> 12 11 10 9
> 13
>
> I took a RCA cable cut off one end. stripped 1/4 inch of wire, tinned
> the wire with solder and plugged the bare wires into the proper holes.
> You can also buy RCA cables that have a plug on one end and bare wires
> on the other.
>
> Not pretty, but it worked for me.
>
> Double check on the pinouts.
>

Jeez, amazing! :) Just what I needed! Thanks!
But hey, is it that hard to locate those freaking RGB 13-pin plugs?

--
---
ciao!
asiufy@uol.com.br

4763. Re: 1040 STE for sale

Newsgroup: comp.sys.atari.st
Date: 1998-08-18 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6rcq6dgrd2@roch.zetnet.co.uk>
Source record: 95128

On 17 Aug 1998 22:55:38 , "SkylineSwine" wrote:
>sorry ive sent it to the wrong newsgroup, i apologise to everybody in here

thats ok we all forgive you
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

4764. Re: WAG

Newsgroup: comp.sys.atari.st
Date: 1998-08-18 00:00:00 UTC
From: dhunt@zetnet.co.uk
Message-ID: <6rcrqakcj1@roch.zetnet.co.uk>
Source record: 95129

In article <6rchmu$3q5$1@roch.zetnet.co.uk>
dhunt@zetnet.co.uk (Derek W W Hunt) wrote:

>>On 17 Aug 1998 20:11:08 , kevin dermott wrote:
>>has roy goring left altogether?
>
> What ?? After trying to get us all to read HIS Sopport Group ,use
> HIS copy of STiK,change to HIS copy of STING etc etc and of late to
> suggest that we move from ZETNET (or whatever) to HIS own ISP.
>
> Although I haven`t heard anything of HIM since the announcement of
> HIS own ISP.
>

That's a good question, maybe he is lying low for a while ;)))

Felice.

4765. Jaguar for sale

Newsgroup: comp.sys.atari.st
Date: 1998-08-18 00:00:00 UTC
From: felice@zetnet.co.uk
Message-ID: <6rcs0gkdl1@roch.zetnet.co.uk>
Source record: 95130

Atari Jaguar for sale, comes with Doom, Defender 2000, Tempest 2000, Super Burnout and a few other games.

Offers please or swap for new PSX games ;)

Cheers,

Felice.

4766. Re: MAC Icons

Newsgroup: comp.sys.atari.st
Date: 1998-08-18 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <35d982d43df780@HORMEL.unix.dsoe.com>
Source record: 95131

on 18-08-98 Martin "Nightowl" Byttebier wrote:

>As I said yesterday *xbin.ttp* extract these .hqx very well but AFAIK
>the extracted files (.SIT) can't be used on an Atari.

There's unsit.ttp, but I'm not sure how well it works on the latest
Stuffit archives.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

4767. Airbus 320/USA additional info

Newsgroup: comp.sys.atari.st
Date: 1998-08-18 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <903477028.17275.0.rover.c3adfca1@news.demon.nl>
Source record: 95132

Hi all,

not sure this is the right NG for it, but heck!, dump it somewhere.

OK, I know it's an oldie, this Airbus 320/USA version (wasn't it 93 or so when it saw the Light?) but I only got it some time ago, after flying all those years with the European version (yes, I do...!)

Gawd, I spent some time with this Euro one, sorting out what was there and what wasn't, because the docs were not 100% complete.

Well, the USA version is even worse for the docs... They miss a lot.
So I put up a file containing the missing info on my homepage (yessir, it's still under construction, so don't fall into pitholes etc.)

Therefore, Comrades Airbus Capitanos, fetch A321-USA.ZIP from my site and start Chapter II with Airbus USA.

Blue Skies!

CU NeXT msg,


```
_____________________________________
/ __ . __ | |
/ / / / / / /_ | Email: louis@holleman.demon.nl |
/_ /_/ /_/ / __/ | http://www.holleman.demon.nl |
| |
_____________________________________
```

4768. Re: POPGEM, AV Server & other problems

Newsgroup: comp.sys.atari.st
Date: 1998-08-18 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <ExvKy6.LA0@suse.modem.stud.uni-hannover.de>
Source record: 95133

In article <35d77e04114dd60@hormel.unix.dsoe.com>,
roughley@HORMEL.unix.dsoe.com (Neil Roughley) writes:
>
> But what's the difference between the dial.scr and default.cfg in terms
> of defining variables like this? I can assume it would be redundant to
> have the variables defined in both the .scr and .cfg files? Evidently
> there was some change in the way STinG worked with these two files, but I
> could never quite grasp what the differences were. Somehow I think my
> default.cfg has parameters in it that could be deleted since they're
> already defined in the dial.scr. Perhaps I missed something in the docs,
> but could you please clarify the roles of these two files.

Gee, I thought _you_ would realize that STinG is more than just a dialup
package ? ;-)

There is stuff that is needed in the system, even if no Dialer is started
to establish the connection. Why use the Dialer if no modem is involved at
all ? Both Null-Modem and Ethernet links do not use modems, thus neither
need the Dialer.

DEFAULT.CFG is loaded only at boot time time though, and some of the parameters
must be changed anyway, like the name server variable, when a modem connection
gets dialed up. Hence the Dialer's ability to set variables afterwards.

The main reason to have two files here is the strict separation between
settings that effect the networking system as a whole (to be set in DEFAULT.CFG
since they must be there as soon as even permanent connections like Null-Modem
come up), and settings that are relevant only for a single port (to be set in
DIAL.SCR, as they are specific to the port the modem is connected to, but do
not apply to that other serial port with the Null-Modem to the second home
machine). The principle is weakened a bit by settings that need to be there
always, but need to be changed at dial-up time, like the name server settings.
This is the reason why some people (like me) would have a name server entry
in both files.

Mind the name : DEFAULT.CFG contains *default* settings that keep the local
networking going, until an Internet connection is dialed up.

Cheers Peter
--
Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

4769. Re: http headers & CAB 2.7

Newsgroup: comp.sys.atari.st
Date: 1998-08-18 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <ExvL3v.LAM@suse.modem.stud.uni-hannover.de>
Source record: 95134
Body handling: HTML body converted to readable text

In article <6r4sln$hk0$3@sun27.hrz.tu-darmstadt.de>,
Thomas Binder writes:
> Hi!
>
> Peter Rottengatter wrote:
>> Often, it's the web server which bases it's decision on the extender of the
>> file. So it's likely that the MIME type was still text/plain, rather than
>> text/HTML. So most likely, CAB / CAB.OVL did it just right, and Adamas did
>> wrong here.
>
> Nope, I've checked exactly that when I read the first post. The server
> returns "Content-Type: text/html" just fine. Anyway, if it did it wrong,
> users of Netscape's Navigator/Communicator or MSIE should be affected,
> too.

Ok, then I'd suspect faulty html code. CAB used to have the habit of displaying
the html source if it could find some faulty code. Maybe the tag at the
beginning of the file was missing ?

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

4770. Re: WAG

Newsgroup: comp.sys.atari.st
Date: 1998-08-18 00:00:00 UTC
From: Roy Goring <rgoring@madhouse.uk.com>
Message-ID: <35d9fc47.0@news.madhouse.uk.com>
Source record: 95135

dhunt@zetnet.co.uk wrote in message <6rcrqakcj1@roch.zetnet.co.uk>...
>In article <6rchmu$3q5$1@roch.zetnet.co.uk>
>dhunt@zetnet.co.uk (Derek W W Hunt) wrote:
>
>>>On 17 Aug 1998 20:11:08 , kevin dermott wrote:
>>>has roy goring left altogether?
>>
>> What ?? After trying to get us all to read HIS Sopport Group ,use
>> HIS copy of STiK,change to HIS copy of STING etc etc and of late to
>> suggest that we move from ZETNET (or whatever) to HIS own ISP.
>>
>> Although I haven`t heard anything of HIM since the announcement of
>> HIS own ISP.
>>

TeeHee :-)

>
>
>That's a good question, maybe he is lying low for a while ;)))
>

I'm still here, and I'm staying :-)

What has not been said in these threads was that there were two dates for this meeting, and I did not know that the 15th was the correct date until the 14th, I thought it was the 8th and I was working.

As it turned out I was in Wigan for a wedding on the 15th anyway :-(

Yours Roy

Incontrol Internet Productions
http://incontrol.home.ml.org

4771. FS: SyQuest 88 MB SCSI removable hard disk system + carts REDUCED

Newsgroup: comp.sys.atari.st
Date: 1998-08-18 00:00:00 UTC
From: trevor@cyberspc.mb.ca
Message-ID: <YmnC1.10$hA1.9888@typhoon.mbnet.mb.ca>
Source record: 95136
Cross-posted to: comp.sys.atari.st,misc.forsale.computers.other,misc.forsale.computers.mac-specific.misc

SyQuest 88 megabyte removable hard disk system with 6 (or 7) cartridges.
Drive is in perfect condition and all carts have NO bad sectors and are
in perfect condition too. Rarely used - only used for monthly backups.
This drive can also read 44 MB cartridges. This drive is SCSI.

Comes with 14 day guarentee to be free from defects.

Bare drive with 6 carts for only $239.

Bare drive with 1 cart for only $98.

Carts separately only $38/each.

Possibly available is an external case made just for this drive.
Most likely $20 _with_ purchase of the above drive.

4772. FS: Winnipeg Atari ST User Group fundraiser blowout! REDUCED EVEN MORE!

Newsgroup: comp.sys.atari.st
Date: 1998-08-18 00:00:00 UTC
From: trevor@cyberspc.mb.ca
Message-ID: <jonC1.12$hA1.10814@typhoon.mbnet.mb.ca>
Source record: 95137

GIANT ATARI ST HARDWARE / SOFTWARE / MAGAZINE / BOOK BLOWOUT!

The Winnipeg ST User's Group (STUG) is having a huge fundraiser to help keep our still-going-strong user group in good health, clear out some useful software that isn't getting much use, and help members do the same. The majority of the proceeds from all sales will go directly towards helping the club which has been promoting Atari since 1986 in Manitoba, Canada.

Please look through our list and pick out something you can provide a good home to. All hardware/software is fully guarenteed for 2 weeks from receipt. Everything comes with full email tech support from a knowledgable STUG member, we'll try our best to help you out!

If you want a whole bunch of stuff, discounts are available. Let us know what you think is a fair price. We just want good homes for all this STuff!

Every item purchased includes an issue of the STUG Chronicles (our newsletter) FREE!

All prices are in US$ funds as most sales tend to be to the US and so it makes everything easier that way. Canadian prices should be calculated accordingly.

Shipping is extra and NOT included in the price listed.

Thanks for helping out our user group!

Trevor Cordes - STUG President
trevor@cyberspc.mb.ca

==========
SOFTWARE / BOOKS
==========

TurboJet $9, - speedy driver for HP LaserJet and DeskJet printers
disk/docs

Diamond Edge $7
disk/docs (

Diamond Back 2 $7
disk/docs (

Quick ST/STe/TT v3 $5
disk/docs (

```
STalker 2 - older version probably upgradable $6
disk/docs (

STeno 1 - older version probably upgradable $4
disk/docs (

RailRoad Tycoon - great MicroProse strategy/money simulation $6
disk =

FirstGraph - professional presentation graphing for the Atari ST/TT $14
disk/docs =

Critical Path - project management software for the Atari ST $14
disk/docs =

CardFile 4 - personal information manager v 4.03 $10
disk/docs =

LDW Power - spreadsheet $18
disk/docs =

tbxCAD - v 2.2 $35
disk/docs =

ProCopy - backup utility for he Atari ST series v 1.8 $5
disk/docs =

Wordflair - the integrated document processor v 1.1 $16
disk/docs/box =

Intermediate and Advanced Atari ST Subjects $3
book =

Turner's Third Book of Atari ST Topics $3
book =

Calligrapher Gold - v 3 $30
disk/doc/box =

K-Spread 4 - spreadsheet for the Atari ST series $24
disk/docs/box =

Diamond Back 3 - best backup prg, can use tapes/disks/syquests/floppy $11 `

Diamond Back 2 - probably upgradable $4
disk/docs #

Diamond Edge 1 - probably upgradable $5
disk/docs #

Speedo Starter Kit - incl SpeedoGDOS and 20 bitstrn Speedo outline fonts $13
disk/docs =

Original Atari GDOS $3
disk =
```

FSM GDOS $7
disk =

BentleyBear Magical Math II $3
disk =

SimCity the city simulator $3
disk =

Marble Madness - from the arcade version $3
disk/docs =

EPYX World Games $3
disk/docs =

Accolade Test Drive $10
disk/docs =

Test Drive II - the duel, European challenge, the supercars $3
disk =

Microprose Formula One Grand Prix $10
disk/docs =

Dungeon Master - includes Secrets of Dungeon Mastery $3
disk/docs =

Le Livre du Graphisme $3
disk -

WordPerfect - v 4.2 $20
disk/docs/box -

Using WordPerfect - 3rd Ed, features v 4.2 $3
book -

Word Writer ST - a fast easy to use word processing system $5
disk/docs/box -

Image Cat - complete graphics cataloging system for all Atari ST computers $4
disk/docs -

Le Livre de 1st Word Plus - formation, exemples et applications $3
disk/docs -

GramSlam - grammar and style checker $4
disk/docs -

OSS Personal Pascal $13
disk/docs `

Dr.T's Roland D-50 Editor/Libr $32
disk/docs `

Roland D-50 Synthesizer $795
great condition classic synth `

Leisure Suit Larry 2 $7
disk/docs/box classic sleazy fun w/pixelated nudity `

Universal Military Sim (UMS) $5
disk/docs/box looks great especially in mono `

Lookit/Popit from Codehead $15
disk/docs great file viewer & popup acc's with hot keys! `

Warp9 - speed up all TOS machines $18
disk/docs `

STalker 3 - best telecomm modem software $23
disk/docs/box `

STeno 2 - best text editor works great with STalker $15
disk/docs/box `

HighSpeed Pascal - best graphical pascal system great online help $25
disk/docs/box `

Atari ST GEM Programmer's Reference by Abacus BOOK 414p $13

PC Guide to Connectivity - Networking book for PC's ZiffDavis 470p $28
BOOK mint condition 1995

Word for Word disk+dox - crossword puzzle creator $3,

Assempro disk+dox - assembly language compiler $4,

E-z calc disk+dox - good spreadsheet $4,

Megatraveller disk b only+dox - missing disk A $2,

Neodesk v2.0 disk only - might be upgradable $3,

Advanced art studio disk only - paint program from Rainbird $3,

Ekg teaching disk only - By mad scientist software - educational $3,

Fleet street pub v1.0 disk only - 3 disk set - top notch DTP program $4,

Universal item selector v1.0 disk only - the best file selector replacement $2,

Sim City disk only - very addictive simulation game - needs manual $2,

Pipe dream disk only - game; may need a manual for copy protection $2,

Night shift 2disks disk only - game; may need a manual for copy protection $2,

Omega disk only - strategy game $3,

Red storm rising disk only - submarine simulation 2disks - needs a manual $3,

Tank platoon 2disks disk only - game; may need a manual for copy protection $2,
get the DOS version with box & manual with it for $3 more, disk A
of the DOS set is corrupted.

Balance of power disk only - strategy game; manual needed $3,

Crack'ed disk only - game $3,

Z-ram diagnostics disk only - v1.1 for use with Z-Ram RAM upgrades $2,

Aegis animator disk only - animation generator and viewer $3,

Dac easy accounting disk only - accounting software $3,

Touch-up v1.56 disk only - DTP clip-art editor $2,

Touch up v1.69 disk only - DTP clip-art editor $3,

Merge it v1.0 disk only - DTP $2,

Scan & save v1.0 disk only - DTP $2,

G+plus disk only - Codehead's GDOS replacement $2,

Prism paint v1.5b disk only - 4disks - top notch paint program $16,

Prism render tt030 disk only - v1.03 top notch rendering program $17,

Chronos keyframe animator tt030 v1.3 - disk only - amazing animator for TT $19,

Chronos keyframe animator v1.3 3disks - disk only - amazing animator $19,

Cyber studio set: cyber paint v2.1, cyber mate v1.1, stereo cad-3d v2.02,
cad-3d, plotter & drivers, human design disk, cartoon design disk,
cyber control - disks only $25,

Space quest 3 hint book (book only) $3,

Michtron gfa basic version unknown (book only) $3,

Michtron bbs v3.0 (book only) $2,

Almost a hundred printouts/photocopies of shareware/pd manuals and
commercial program articles and tip pages. All organized in folders. If
you are an avid ST user with a lot of PD programs, this is for you. It
will save you a fortune in paper and folders. $5 plus shipping to a good
home. -

==========
HARDWARE
==========

Monitor Master, switch between color & mono with a flick of a button! $6 =

ZyXEL brand 16.8kbps and 14.4kbps external modem $48
best modem brand out there, super high quality, gives the best
speeds even on noisey phone lines, was $418 new, Zyxel brand
modems still are about 4 times as expensive as the "other"
brands, guarenteed to work perfectly with your Atari,
huge thick manual explains everything including how a modem
works! Includes email support for setup

Supra brand 14.4kbps external modem with LCD display of speed,etc $33

Supra brand 28.8kbps external modem with LCD display of speed,etc $59

100 watt PMPO Power-Link PL-100 A/C powered 3D speakers w/3" cone $12
Plugs right into any Falcon/STe/TT (may need minijack to RCA converter
from RadioShack for a couple of bucks) BRAND NEW! NEVER USED!
FULL 1yr WARRANTY!

25-pin data switchbox for modems or printers $9 .

Golden Image optical mouse - no ball, super light, amazing mouse! $6 `
minorly broken, button sometimes works and sometimes doesn't,
comes with special gridded mouse pad

5.25" floppy drive mech, stopped working recently, perhaps revivable $7 `

Atari SLM 605 Laser printer in mint condtition with DMA switch box and
cables $96 &

GoldenImage hand scanner and matching full page scanner tray and software $45
Dr. Bob's Lite =
Migraph OCR (3 disks) =
Migraph OCR v 1.05 update disk =
Touch-Up V 1.4 and 1.82 (3 disks) =
Scan and Save =
Merge-It (2 disks) =
OCR v1.24 update disk =

Atari SC1224 RGB Color Monitor $35
docs =

Mouse pad by Moustrak Inc. - grey $3 =

Spectre GCR - the premiere Macintosh emulator $35 =
disk/docs/cable =

Epyx hand conformed joystick $3 =

3 1/2" Oceanic America Master-3S external floppy drive $39 =

3 1/2" external floppy drive $33 -

Epyx 500XJ joystick - minorly broken, probably fixable or usable for parts $2 `

Atari Mega STe computer 2MB RAM, 300MB hard drive $297
HUGE PRICE REDUCTION - was $417!
Everything works perfectly except the right side shift key
and the control key.
Great computer with BIG hard drive.

Atari 520 STf $24 .
no disk drive

Atari 520 STf $44 .
with DS disk drive internal or external

Atari 1040 STf $75 .

Atari 1040 STfm $80 .

Atari external floppy drive $30 .

Atari Color monitor $45 .

Atari Mono monitor $35 .

Dead Atari Mono monitor $9 + shipping

2 Wico hand-formed joysticks $5 -
1 in perfect condition; 1 sticks a little

GVC 2400 BPS external Modem $15 -

Raven Impact Dot Matrix Printer PR-9101 $20 -
2 replacment printer ribbons - KX-P115
Basics computer paper 1000-pack - 1/4 full

Parallel printer port 25 foot cable to male 25 pin serial connecter $3 -

Printer ribbon reinker kit as is $10,
re-ink your ribbons! in a wooden chest - real neat!

==========
DISKS
==========

Pre-used floppy disks with various junk on them. Sorry, no guarentees
on these, but most should be fine.

DSDD 10 cents each !!!
DSHD 20 cents each !!!

==========
MAGAZINES
==========
Not much left here. This will be updated soon.

==========
MISC
==========

CD-Recordable service - unrelated to STUG, it is my own company, but
worth mentioning here. STUG recently moved its nearly 1000 library
PD floppies to CD-ROM - never again worried with faulty floppies!

We can move your data or audio to compact discs and CD-ROMs! Over 800
Atari floppies per CD-ROM!

Pricing from 12$ to 55$ per disc depending on the data and how it is
delivered to me (ie hard drive or syquest is cheaper than floppies).
Email for more info.

==========
WANTED
==========

OmniSwitch or ToadSwitch multisync monitor adapter for regular ST's.
Email your price.

4773. Re: Keyboard fix?

Newsgroup: comp.sys.atari.st
Date: 1998-08-18 00:00:00 UTC
From: tkelly@pressenter.com
Message-ID: <6rd1rd$9u9$1@jair.pressenter.com>
Source record: 95138

On 28 Jul 98 13:53:08 G, Slc.Dennis Bishop wrote:
> I have once more taken my TT keyboard apart, I belive I found
> the break in the track that comes from the control key, it's up
> in the left hand corner, I tried putting a wire cross it and
> taping it down. Don't work, so I'm wondering if a trick from
> the old 8-bit days would work? I remember having to use silver
> paint to fix a keypress on the old 1200XL keyboard when a key
> wore out. I'm thinking that maybe on friday when I get my v.a.
> something like siver paint or that lq silver for other fixs
> might do the job? I' not going to get anything hot near this
> membrain and end up distroying it.
>
> BTW, if anyone has the Best Elec. catalog, can you look up the
> parts number and price for the membrain for the TT keyboard in
> case I end up having to order it?
>

I had this problem once, and on the advice of Best Electronics I got
a repair kit for rear window defrosters from a local auto store. It
contains a conductive paint. It was a bit tedious, but the repair
worked and the problem never reappeared.

--Terry Kelly

4774. Re: Converting filenames with spaces

Newsgroup: comp.sys.atari.st
Date: 1998-08-18 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35d9d2744c76771@lvdi.net>
Source record: 95139

On Tue 18-08-98 05:58, Louis Holleman scribbled:

>>-- >Otagger ï¿½1.19: Terry May - Las Vegas NV
>>Windows 95 (n) - 32-bit extensions and a graphical shell for a 16-bit patch
>>to an 8-bit operating system originally coded for a 4-bit micro-processor,
>>written by a 2-bit company that can't stand 1 bit of competition.
>>.
>Hi Terry,
>
>sorry, don't know/have a solution, but your tagline is one of 98's
>highlights! :-))))))))))))))))))))))))))))))))))))))

Ah, if only I could take credit. Alas, I stole that excellent
tagline from someone else in this group. It *is* rather good,
though. :^)
--
Otagger ï¿½1.19: Terry May - Las Vegas NV
Windows 95 (n) - 32-bit extensions and a graphical shell for a 16-bit patch
to an 8-bit operating system originally coded for a 4-bit micro-processor,
written by a 2-bit company that can't stand 1 bit of competition.

4775. Re: Converting filenames with spaces

Newsgroup: comp.sys.atari.st
Date: 1998-08-18 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35d9d2744c76770@lvdi.net>
Source record: 95140

On Mon 17-08-98 21:23, Katherine L Ellis scribbled:

>Hi, I understand your problem, However I think that this should be
>handled directly by GEMDOS. Your os should be clever enough, and even
>be able to convert filenames depending the settings of UNIXMODE env
>variable.
>I don't know how magic handles that.
>But here filename conversion is done automatically very well. No need
>of a special .ttp

I don't follow you, Katherine. There's no problem with the way MagiC
handles spaces in filenames. They are perfectly legal under MagiC's
VFAT system and there are no problems as far as the OS is concerned.

The problem is when sending filenames with spaces on a command line,
the application takes the part of the filename before the first space
as the filename, with the rest being the argument.

For example:

this is a file name.jpg

would be taken by most applications as:

filename "this" with "is a file name.jpg" as an argument.

I don't consider that a problem with the OS, though I guess you could
make that argument (no pun intended ;). It seems more a problem with
plugging in a new file system with a old applications and an old way
of doing things.

In any case, David Bolt has once again come to my rescue and has
written an application for converting filenames with spaces! Props
to David for another excellent VFAT utility!
--
Otagger ï¿½1.19: Terry May - Las Vegas NV
Windows 95 (n) - 32-bit extensions and a graphical shell for a 16-bit patch
to an 8-bit operating system originally coded for a 4-bit micro-processor,
written by a 2-bit company that can't stand 1 bit of competition.

4776. Re: CAB.OVL 1.3009 beta available

Newsgroup: comp.sys.atari.st
Date: 1998-08-18 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35da04aa73ae1a0@lvdi.net>
Source record: 95141

The new timeout keyword is great. I have mine set at 30, as I've never had it start downloading after the old counter got down to 90 seconds. Even going past 20 seconds elapsed is very uncommon, though it does happen occasionally if I'm doing a lot of background downloading.

Unfortunately, it still doesn't load a new page from the ShowStats site. I have to do a ^L to get an updated page. V1.3003 worked, but no other versions that I'm aware.

Nonetheless, I appreciate all the work Dan is putting into this. It's getting better all the time.
--
Otagger ï¿½1.19: Terry May - Las Vegas NV
The Rebel BBS: http://www.geocities.com/SiliconValley/Sector/9449/

4777. QED 4.5!

Newsgroup: comp.sys.atari.st
Date: 1998-08-18 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35da04aa73ae1a1@lvdi.net>
Source record: 95142

I just ran across QED 4.5. Lots of new goodies in this version, including non-modal dialogs, support for selecting multiple filenames in MagiC's non-modal file selector and support for binary files.

Unfortunately, a few bugs have been introduced. It no longer seems OLGA aware, and some of the hot keys don't work properly in the new dialogs (which is somewhat expected, given the big conversion).

Still, all in all, a great update. It was already a great program, but it's now really coming into its own as a premier, MODERN editor. Can't wait for the next update, which I would expect to tweak out the new bugs.

For those who can't find it, I have it up on my web site, listed below:
--
Otagger ï¿½1.19: Terry May - Las Vegas NV
The Rebel BBS: http://www.geocities.com/SiliconValley/Sector/9449/

4778. Re: 1040 STE for sale

Newsgroup: comp.sys.atari.st
Date: 1998-08-18 00:00:00 UTC
From: Adrian <adrian@omatic.com>
Message-ID: <35D981ED.E98BFE5D@omatic.com>
Source record: 95143
Cross-posted to: alt.music.kylie-minogue,comp.sys.atari.st,comp.sys.atari.st.tech

SkylineSwine wrote:

> sorry ive sent it to the wrong newsgroup, i apologise to everybody in here

It's often been said that the choice of cross posting says more about a guy
than the post itself...

4779. Re: extendos gold + CD Writer

Newsgroup: comp.sys.atari.st
Date: 1998-08-19 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <6rfnh1$m79$1@irk.zetnet.co.uk>
Source record: 94994

On 19 Aug 1998 17:38:35 , yann le flanchec wrote:

|does anyone use extendos gold and CD writer from anodyne software?
|config used ?

I am using ExtenDOS Gold with a DirecT60 and Yamaha 400CDR and have no problems. I bought CD Writer thinking it would allow me to backup the hard drive to CD but it only deals with sound samples or some such. (I am not a musician.) Meanwhile I am living on borrowed time hoping that the disc will not crash until after I get a proper backup program.

John Logan

4780. Re: Niff Files

Newsgroup: comp.sys.atari.st
Date: 1998-08-19 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <6rfnh4$m79$2@irk.zetnet.co.uk>
Source record: 94995

On 19 Aug 1998 16:56:09 , Terence Kelly wrote:

| . . .
|by the end of August. Niff has only been around a couple of years
|but should become a standard feature of scoring programs on all
|platforms before too long. My routines currently support files
|exported from Midiscan, a notation scanning program available for
|Windows. This will at least give Atari musicians second hand access
|to a cutting edge technology. Are there any active programmers out
|there with experience in OCR? I'd love to see this technology work
|on Atari computers alone.

There are OCR programs for the Atari, the best probably being OCR
V1.4f by Alexander Clauss. It is freeware and is available through
InterActive.

John Logan

4781. Re: Run atari file from pc harddisk

Newsgroup: comp.sys.atari.st
Date: 1998-08-19 00:00:00 UTC
From: Chris Martin <cmartin@ti.com>
Message-ID: <35DB5EBB.3007F8D1@ti.com>
Source record: 94996

Chris,

There is a program, called HDD_DMN, which has two pats: (1) one runs on your Atari
at boot-up from the auto folder and connects to a PC via the parallel port, (2) a program
that runs on the PC. It also requires a special cable you can probably make yourself
(I believe it is exactly the same as the ParcP cable).

So, here is what you can do (after your build the cable).

Hook the ParcP cable up between the PC and the Atari via the parallel ports on both.
Then, run the included program on the PC which waits for the atari to connect.

Then, boot up the atari with the hdd_dmn in the auto folder. It should
connect to the PC.

There are several options, if I remember correctly, which allow the atari to see different drives
including using the PC's 1.44M floppy as the Atari floppy.

I tried a few months ago to get this to work with no avail. Maybe you can get it to work (If you do
please let me know). Anyway here is the web page:

http://www.vsb.cz/~l93529/MC_page.html

or there is a link to it, among other neat hardware projects, here:

http://www.geocities.com/SiliconValley/Bay/8745/atari_hardware.html
(check under 'Networking')

Hope that helps,
Chris

Chris Kruiper wrote:

> Hi,
>
> What I really want to do...is running programs on my Atari stored on a pc
> -harddisk/cd-rom.....
> I don't have SCSI, but ghostlink is able to copy and move stuff....by my
> opinion it should be possible to run the stuff alswell.....but can't find a
> program.....
> I can try the option with gemdos......
>

> Thanx,
>
> Chris
>
> R. V. Gronoff <rgronoff@imaginet.fr> schreef in artikel
> <6r22ts$h2k$1@news.imaginet.fr>...
> >
> > Chris Kruiper a ï¿½crit dans le message
> > <01bdc789$d721b780$332d15ac@tonta000067>...
> > >Hello Atari-freaks,
> > >
> > >Question: Is it possible to run atari programs from a pc harddisk. I
> know
> > >ghostlink, but with that program you can only store, move etc....but you
> > >can't run them.....maybe there is a new version of the program or
> > >something, or maybe someone knows a sollution ????
> > >
> >
> >
> > I'm not sure I have perfectly understood your question: do you want to
> run
> > ST programmes on your PC, or do you want to read, on your ST, files that
> > come from a PC hd ?
> >
> > In the first case, my favourite emulator is TosBox, that is very stable
> and
> > runs most of the ST software except the games. Go to
> > http://lgd.fatal-design.com/ to find all you need there.
> >
> > In the second case, you need an HD driver like CBHD (which is freeware)
> and
> > a Gemdos translator called BigDos.
> > Both can be d'ld from any Atari archive like ftp://ftp.lip6.fr/pub/atari

4782. ..*different* CAB OVL

Newsgroup: comp.sys.atari.st
Date: 1998-08-19 00:00:00 UTC
From: collins@bulli.com
Message-ID: <6rfngs$j83@priv-sys04-le0.telusplanet.net>
Source record: 94997

Hello,
Have any of you guys tried Olivier Booklage's CAB OVL?
Although its fairly new, it already has some very nice feautures
and many people are very happy with it.
One of the nice things about this OVL is that you can configure
it very easily within CAB.
anyways, just try it out for yourself!
His page is at:
--

Olivier Booklage
res1@vcf-com.fr
http://services.worldnet.net/vcf-com/
--
Bengy
http://bengy.atari.org

4783. Re: Best emulator for parallel-port?

Newsgroup: comp.sys.atari.st
Date: 1998-08-19 00:00:00 UTC
From: schaefer_a@t-online.de
Message-ID: <6rf8ed$7t2$1@news00.btx.dtag.de>
Source record: 94998

Hello !

>So, my question is, do any of the emulators out there >have
>good enough parallel-port control for me to use >Imagecopy under
>emulation for printing?
>
>--
>Ross McNaughton

Have you tried the PacifiST ST-Emulator ?
It emulates the whole ST Hardware on PC and exept
of the Diskdrive everything works even in highspeed
depending on you processor (PII 300MHz ?)

Axel Schï¿½fer

eMail privat: schaefer_a@t-online.de
Hard/Soft: ATARI F030, CAB 2.7, EMAILER 1.1

4784. Old Atari artifacts need a good home

Newsgroup: comp.sys.atari.st
Date: 1998-08-19 00:00:00 UTC
From: Chris <tiberius@pangea.ca>
Message-ID: <6rfvb1toh1@pumpkin.pangea.ca>
Source record: 94999

I have some old Atari stuff that I have neither the financial nor technical where-with-all to maintain. I would hate to see these wonderful relics go to waste and wondered if anyone would be interested in taking them (400, 800, 800XL, 520ST, 1050 disk drive, software, and other artefacts (ie: baby backup etc.)) off of my hands. The 1050 has crapped out and the ST's pcboard is cracked where the mouse plugs in, but, as far as I know, everything else works (I've replaced some chips in the 800 from time to time).
Please e-mail serious offers to me at tiberius@pangea.ca

4785. You should've ordered you World of Atari Video by now!

Newsgroup: comp.sys.atari.st
Date: 1998-08-19 00:00:00 UTC
From: Mark Santora <santora@earthlink.net>
Message-ID: <35DB9756.62C6C716@earthlink.net>
Source record: 95000
Cross-posted to: rec.games.video.atari,alt.atari.2600,alt.atari-jaguar,alt.atari-jaguar.discussion,comp.sys.atari.st,comp.sys.atari.8bit,alt.emulators.classic-arcade,comp.sys.atari.st.tech,alt.games.video.classic,rec.games.video.classic

ANNOUNCING THE OFFICIAL WORLD OF ATARI VIDEO!

It's the only one that can sue the name, show you the speakers, get you behind the scenes, and more! That's right, this is the video to own. If you can't make it to the show, than this will give you the experience(compressed down to two hours - think of it as a Blipvert). If you are going, than this is the perfect way to remember the show. Here's what you need to know.

All the speakers will be present on the tape.

Auctions, dealer rooms, and the Atari Archives Museum will be on the tape.

The BattleSphere Tournement will be on the tape.

Extras like direct feeds from the new games and software being displayed at the fair.

AND MUCH, MUCH, MORE!

How does one get tehir hands on this tape? Easily! Just go here http://home.earthlink.net/~santora/woav.htm and fill out the form. It's that easy! After you receive a confirmation, send off your check or money order to the address you will be given tand then that's it. Soon afterwards you will find yourself in posesion of the only World of Atari Video!

ORDER YOURS TODAY!

http://home.earthlink.net/~santora/woav.htm

--
-Mark "Stingray" Santora
http://home.earthlink.net/~santora

4786. Re: extendos gold + CD Writer

Newsgroup: comp.sys.atari.st
Date: 1998-08-19 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IHTUBHAFUP@data.rhein-main.de>
Source record: 95001

In <35DAF17B.6295@ln.cit.alcatel.fr> yann le flanchec wrote:

>does anyone use extendos gold and CD writer from anodyne software?
>config used ?

Falcon, MagiC6,NVDI5
CDRW 4260, XM4101, XM5307

ExtenDOS_Gold_3.0

They all works nice.

Regards, Robert

--
-= Home of DOITF030, PROFIJAG, DOITLYNX, DOIT_MAC, DOIT_ST =-
_____
Nemesis Falcon F030-520ST-Jaguar-Mac Lynx I + II
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/homepage.htm

4787. Re: SyQuest Drives

Newsgroup: comp.sys.atari.st
Date: 1998-08-19 00:00:00 UTC
From: tross3@hamtel.tds.net
Message-ID: <6rfl2s$d40@news2.tds.net>
Source record: 95002

On 19 Aug 1998 15:23:18, Nurmix wrote:
>On 14 Aug 1998 04:23:19, Terry & Karen Ross wrote:
>
>>I've had similar problems. In every case, it has actually turned out
>>to be a problem with the power supply, not the drive mechanism.
>
>Well I'd hate to purchase a new power supply only to find out that the drive
>still doesn't load cartridges. ;^)
>
>BTW: How much are the EZ135 power supplies? I'm guessing direct from SyQuest?

I've never had to buy one actually. The units were under warranty so
I sent them back. The deal I received was I sent only the drive back,
and they sent a complete package (drive, 1 cartridge, power supply,
cable, etc.). Well, the first time it happened I tried hooking the
new drive up using the old power supply. Man, was I pissed for about
45 seconds - then it occurred to me to try the new power supply. I
didn't think it would be the same thing the second time, but sure
enough, it was. So, I've had a little frustration when they died, but
I certainly can't fault their service. Drives came back within days,
and I actually made out a little, considering the extra cartridges I
received and whatnot.

Hopefully it's still under warranty.
I'm not sure of the number, but I have a couple scribbled down:
(510) 226-4000
1-800-245-CART (I think this one is sales)
(510) 226-5400

support@syquest.com

You need to call SyQuest & get an RMA (return materials authorization)
Then send the unit to

RMA-___________

SyQuest Technology
c/o IMI
2079 Hartog Dr. Bldg. 2
San Jose, CA 95131

Anyway, that doesn't help you if your unit is out of warranty.

US Power Supply (Desk mount) Item# 110375 - $29.95
US Power Supply (Wall Mount) Item# 107821 - $19.95
Universal (International) automatically

adjusts to the local power Item# 109097 - $39.95

CA, CO, CT, FL, NC, TX, VA + Sales tax
Shipping & handling $5.75

SyGear Accessories
535 Brennan Street
San Jose, CA 95131

Or 1-800-245-7334

>--
>
>Paul Nurminen (aka Nurmix)

http://personalpages.tds.net/~tross3
The 'X-Files' ain't real life folks, sorry... To paraphrase Descartes:
SUM ERGO COGITO

4788. Re: Converting filenames with spaces

Newsgroup: comp.sys.atari.st
Date: 1998-08-19 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35db489a170c2ca0@lvdi.net>
Source record: 95003

On Wed 19-08-98 03:07, Katherine L Ellis scribbled:

>My point exactly. Just create a tmp folder in your TOS partition
>(8+3).
>and copy all the longfilename with space in it. They will be converted
>by the OS itself. Am I missing something obvious here?

Sort of. I don't want to lose the long filenames just to get rid of
the spaces. My wish (and David Bolt's solution) is to simply change
the spaces to underscore characters. That allows me to keep the long
filenames, basically in their original form, without the drawbacks
that come with spaces in filenames.
--
Otagger ï¿½1.19: Terry May - Las Vegas NV
The Rebel BBS: http://www.geocities.com/SiliconValley/Sector/9449/

4789. Re: Converting filenames with spaces

Newsgroup: comp.sys.atari.st
Date: 1998-08-19 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35db489a170c2ca1@lvdi.net>
Source record: 95004

On Wed 19-08-98 09:27, Thomas Binder scribbled:

```
>Btw, with an sh-like shell and the Unix-utility 'tr' there's no need for
>a special program:
>
>for i in *
>do
> if [ $i != `echo $i|tr " " "_"` ]
> then
> mv $i `echo $i|tr " " "_"`
> fi
>done
```

Hmmm...I wonder if Mupfel can do that.....
--
Otagger ï¿½1.19: Terry May - Las Vegas NV
Windows 95 (n) - 32-bit extensions and a graphical shell for a 16-bit patch
to an 8-bit operating system originally coded for a 4-bit micro-processor,
written by a 2-bit company that can't stand 1 bit of competition.

4790. Re: QED 4.5!

Newsgroup: comp.sys.atari.st
Date: 1998-08-19 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35db489a170c2ca2@lvdi.net>
Source record: 95005

On Wed 19-08-98 03:04, Katherine L Ellis scribbled:

>hm qed 4.5 and working very well with olga. (with cab right now)
>no prob at all.

Someone else reported this to me, also. Very strange, as I was editing my web site loaded into CAB 2.5 and the pages weren't being updated when I re-saved the currently displayed page, as it always has in the past.

Looking in MagiC's application manager as I'm typing this with QED 4.5 shows that OLGA is indeed running, so maybe it was something else.

I'll have to investigate further when I have time.

Thanks.
--
Otagger ï¿½1.19: Terry May - Las Vegas NV
The Rebel BBS: http://www.geocities.com/SiliconValley/Sector/9449/

4791. Re: QED 4.5!

Newsgroup: comp.sys.atari.st
Date: 1998-08-19 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35db489a170c2ca3@lvdi.net>
Source record: 95006

On Wed 19-08-98 10:12, Charles Silver scribbled:

>Well, thanks for the update. I was able to download QED, so I'll give it
>a test. You have a nice Web page, but geocities sucks. At least for me.
>Maybe the Net traffic is over loaded tonite.

Thanks for the kudos on my web site.

GeoCities works better for some than others. Most of the time it
works well for me, but there are times when it's really slow. The
price is right and I really don't know of a good alternative.
--
Otagger ï¿½1.19: Terry May - Las Vegas NV
Windows 95 (n) - 32-bit extensions and a graphical shell for a 16-bit patch
to an 8-bit operating system originally coded for a 4-bit micro-processor,
written by a 2-bit company that can't stand 1 bit of competition.

4792. Re: QED 4.5!

Newsgroup: comp.sys.atari.st
Date: 1998-08-19 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35db489a170c2ca4@lvdi.net>
Source record: 95007

On Wed 19-08-98 13:21, Roger Cain scribbled:

>Hmm .. what happens when you try to use the fontselector to change the
>screen font? Mine loops. (Magic5, NVDI4).

I assume you mean the Alt-Z dialog. It simply changes the font, as
you'd expect.
--
Otagger ï¿½1.19: Terry May - Las Vegas NV
The Rebel BBS: http://www.geocities.com/SiliconValley/Sector/9449/

4793. The Official World of Atari Video(minus typos).

Newsgroup: comp.sys.atari.st
Date: 1998-08-19 00:00:00 UTC
From: Mark Santora <santora@earthlink.net>
Message-ID: <35DBB303.5706330E@earthlink.net>
Source record: 95008
Cross-posted to: rec.games.video.atari,alt.atari.2600,alt.atari-jaguar.discussion,alt.atari-jaguar,comp.sys.atari.st,comp.sys.atari.8bit,comp.sys.atari.st.tech,alt.emulators.classic-arcade,alt.games.video.classic,rec.games.video.classic

ANNOUNCING THE OFFICIAL WORLD OF ATARI VIDEO!

It's the only one that can use the name, show you the speakers, get you
behind the scenes, and more! That's right, this is the video to own.
If you can't make it to the show, than this will give you the
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be given and then that's it. Soon afterwards you will find yourself in
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http://home.earthlink.net/~santora/woav.htm

--
-Mark "Stingray" Santora
http://home.earthlink.net/~santora

4794. WTB: 1040STE $75.00 Max

Newsgroup: comp.sys.atari.st
Date: 1998-08-19 00:00:00 UTC
From: sfpu@scfn.thpl.lib.fl.us
Message-ID: <6reh1lkg1@ns1.thpl.lib.fl.us>
Source record: 95009

Will take an Atari 1040STE with or w/o memory, mouse not necessary most will pay will be 75.00 NOT INCLUDING SHIPPING. e-mail replies please and thank you. sfpu@scfn.thpl.lib.fl.us

4795. Wanted Carrier Command?

Newsgroup: comp.sys.atari.st
Date: 1998-08-19 00:00:00 UTC
From: Trask <trask1@home.com>
Message-ID: <35DA2796.BB66D72F@home.com>
Source record: 95050

Hi, I just found an Atari Mega ST2 system at a thrift store for 9.99
and I am looking for a game that
I played years ago when I had a 1040ST, I think it was called
Carrier Command, you piloted a carrier ship and had planes and
amphibious vehicles at you disposal, you attacked enemy islands
and carriers.
If anyone has this for sale or trade please let me know!
Thanks
Trask

4796. A plethora of Classic Games at Vegas Show this weekend

Newsgroup: comp.sys.atari.st
Date: 1998-08-19 00:00:00 UTC
From: Les Caron <btl10519@turboline.be>
Message-ID: <35DA6939.42599F31@turboline.be>
Source record: 95051
Cross-posted to: rec.games.video.atari,rec.games.video.classic,comp.sys.atari.8bit,comp.sys.atari.st,alt.games.lynx,alt.atari.2600

NOTE: The text for this article may be found at:
http://www.icwhen.com/articles/plethora.html

FOR IMMEDIATE RELEASE

Contact: Mr. Keita Iida, keita@mindspring.com or
ï¿½ï¿½ï¿½ï¿½ï¿½ï¿½ï¿½ï¿½ï¿½ï¿½ï¿½ï¿½ï¿½ï¿½ï¿½ï¿½ï¿½ï¿½Mr. Rich Tsukiji, woa98@jps.net,
ï¿½ï¿½ï¿½ï¿½ï¿½ï¿½ï¿½ï¿½ï¿½ï¿½ï¿½ï¿½ï¿½ï¿½ï¿½ï¿½ï¿½ï¿½916-422-7424 (voice), 916-422-4548 (fax)

A PLETHORA OF CLASSIC GAMES AT VEGAS SHOW THIS WEEKEND
ï¿½ï¿½ By Keita Iida (keita@mindspring.com), Edited by Donald A.
Thomas, Jr. (curator@icwhen.com)

--At the "World of Atari '98" show this Saturday and Sunday,
attendees will get a rare opportunity to play memorable games
that once were and some that are yet to be. An assortment of
coin-op, console and computer games will be spread out among
the vast convention floor at the Holiday Inn Boardwalk Hotel
and Casino directly on the Vegas strip. With a intriguing blend
of the historic, rare and prototypical offerings, this weekend's
exposition will undoubtedly be one of the most diverse
presentations in the history of video gaming.

One of the highlights of the arcade games on display will be
the first coin-operated game title ever produced. "Computer
Space" was designed by Nolan Bushnell of Nutting & Associates
who later co-founded Atari. Not far away will stand Atari's
original "Pong" which is considered as the first commercially
successful coin-op video game. Also on display will be two
never-released prototypes. The "Freeze" machine is the only one
of two in existence today. It was produced by Atari Games in
1993. "Neutron Star" was the last pinball game made by Atari,
and only one was ever built before Atari decided not to release
the game in arcades. Other playable exhibits include Atari's
"Star Wars", "Battlezone", "Tempest", "Centipede", "S.T.U.N.
Runner", "Gauntlet", "RoadBlasters", "Peter Packrat", "Marble
Madness" and "Road Runner". From Bally/Midway will be "Wizard
of Wor" and from Williams will be "Robotron: 2084".

Among the platform systems on display will be the 5200
SuperSystem, Atari's successor to its wildly successful Video
Computer System (VCS, also known as the 2600). "Tempest",
"Asteroids", "Behind Jaggi Lines", "Final Legacy" and "Super
Pac-Man" will be demonstrated for the first time and "Black
Belt" -- only two are believed to still exist today -- will also

be shown.

Atari's 64-bit Jaguar system roars back into action for this event with the world premiere of the released version of "BattleSphere", 4Play's eagerly anticipated multiplayer space combat game. "Native", by Duranik Software, was never completed but the horizontal shooting game will be demonstrated at the Classic Gaming Show for retro-gaming aficionados everywhere. "JagMania", "Jagmarble" and "Painter" are games developed by amateur developers to round out the stellar repertoire of Jaguar titles to be shown at World of Atari '98.

Attendees will also get to take a sneak peek at several new Atari Lynx games in development. "SFX" and "Ponx" are designed by Carl Forhan. "Hyperdrome" -- a recently announced Telegames title -- will be shown in finished form. "TNT-Terry", a Bomberman-esque multiplayer extravaganza, comes courtesy of Laurens Simonis, and "S.I.M.I.S." is a multigame cartridge consisting of several homebrew Lynx games and demos.

Additionally, game stations will be set up so that players can take a shot at world record scores in games for the Atari 2600, Vectrex, Atari 5200 and other machines. In association with Twin Galaxies, World of Atari '98 will enable players to achieve immortal status. High scores that are confirmed and which top the scores in the Twin Galaxies record book will be entered in next year's edition of the authoritative publication chronicling video games' high scores. Attendees who wish to make an attempt at a record on a specific game should bring their own cartridge as just about every game in history is covered in the Twin Galaxies record book.

"We have a lot of other systems such as Intellivision, Colecovision and Odyssey", states a smiling Mr. Keita Iida, co-promoter and co-editor of Atari Gaming Headquarters (http://www.atarihq.com), "This year, we toast the company that launched 'a thousand chips'."

For more information about World of Atari '98, visit: http://www.atarihq.com/atari98 on the World Wide Web.

END

4797. Re: Converting filenames with spaces

Newsgroup: comp.sys.atari.st
Date: 1998-08-19 00:00:00 UTC
From: "Julian F. Reschke" <fjr010@email.mot.com>
Message-ID: <35DA7617.9ECF996D@email.mot.com>
Source record: 95052

Terry May wrote:
>
> On Mon 17-08-98 21:23, Katherine L Ellis scribbled:
>
> >Hi, I understand your problem, However I think that this should be
> >handled directly by GEMDOS. Your os should be clever enough, and even
> >be able to convert filenames depending the settings of UNIXMODE env
> >variable.
> >I don't know how magic handles that.
> >But here filename conversion is done automatically very well. No need
> >of a special .ttp
>
> I don't follow you, Katherine. There's no problem with the way MagiC
> handles spaces in filenames. They are perfectly legal under MagiC's
> VFAT system and there are no problems as far as the OS is concerned.
>
> The problem is when sending filenames with spaces on a command line,
> the application takes the part of the filename before the first space
> as the filename, with the rest being the argument.

This is only a problem if the shell or desktop doesn't use the standard
methode (ARGV) for parameter passing. Obviously, the application
needs to use it as well.

Regards, jr

4798. Re: QED 4.5!

Newsgroup: comp.sys.atari.st
Date: 1998-08-19 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.96.980819030342.22369A-100000@usr01.primenet.com>
Source record: 95053

On Tue, 18 Aug 1998, Terry May wrote:

>Unfortunately, a few bugs have been introduced. It no longer seems
>OLGA aware, and some of the hot keys don't work properly in the new
>dialogs (which is somewhat expected, given the big conversion).
hm qed 4.5 and working very well with olga. (with cab right now)
no prob at all.

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

4799. Re: Converting filenames with spaces

Newsgroup: comp.sys.atari.st
Date: 1998-08-19 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.96.980819030552.22369B-100000@usr01.primenet.com>
Source record: 95054

On Tue, 18 Aug 1998, Terry May wrote:

>On Mon 17-08-98 21:23, Katherine L Ellis scribbled:
>
>>Hi, I understand your problem, However I think that this should be
>>handled directly by GEMDOS. Your os should be clever enough, and even
>>be able to convert filenames depending the settings of UNIXMODE env
>>variable.
>>I don't know how magic handles that.
>>But here filename conversion is done automatically very well. No need
>>of a special .ttp
>
>I don't follow you, Katherine. There's no problem with the way MagiC
>handles spaces in filenames. They are perfectly legal under MagiC's
>VFAT system and there are no problems as far as the OS is concerned.
>
>The problem is when sending filenames with spaces on a command line,
>the application takes the part of the filename before the first space
>as the filename, with the rest being the argument.

My point exactly. Just create a tmp folder in your TOS partition
(8+3).
and copy all the longfilename with space in it. They will be converted
by the OS itself. Am I missing something obvious here?

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

4800. AlberTT VME video card For Sale

Newsgroup: comp.sys.atari.st
Date: 1998-08-19 00:00:00 UTC
From: Richard Claunch <RClaunch@Dreamsoft.Com>
Message-ID: <35da7a46.0@news-out2.newsnerds.com>
Source record: 95055

I have a AlberTT VME HIRES for Atari TT or MegaSTE video card
for sale... This card will run HIRes 800x600 or if you change
PAL chips 1024x768. HIRes in Color! Works with most SVGA
monitors.....This card has been tested in the following machine
I have both drivers 800x600 and 1024x768 but no manual...

Atari TT030
ST Ram 4meg
TT Ram 16meg
Amdek][17in monitor

$95.00 shipped to anywhere in the Conti USA

RClaunch@Dreamsoft.Com

--
Computers were more fun in 1985.....

4801. Re: What is MINT?

Newsgroup: comp.sys.atari.st
Date: 1998-08-19 00:00:00 UTC
From: jasivu@na.netppl.fi
Message-ID: <6rdv8p$e2i$1@casual.netppl.fi>
Source record: 95056

Tim Conrardy <tconrardy@hotmail.com> wrote:

> I don't mean to sound ignorant..BUT..what is MINT? Is it a multitasking system,
> or perhaps a Unix-like system for Atari? Would it be worth installing
> on my TT?

Yes. It is Unix-like multitasking sytem and definitely worth of installing :-)
In fact it is one of the best things happened to Atari lately ...

--
Juhani Sivusalo E-Mail: jasivu@na.netppl.fi
Oulu, Finland http://www.netppl.fi/~jasivu/
phone: +358-8-520 8523 GSM: +358-400-582 546

4802. Re: Gif/CAB problems

Newsgroup: comp.sys.atari.st
Date: 1998-08-19 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <35da122cdeccc0@HORMEL.unix.dsoe.com>
Source record: 95057

on 19-08-98 Charles Silver wrote:

>The problem some are having with gif's and CAB could be this. The gif's
>on the PhotoLine help page are gif89aï¿½. For those who can't see the last
>letter depending your ISO font it's gif-eighty-nine-a-and a half. Or
>gif89a 1\2. Hope that's clear enough. Anyone familiar with this type of
>gif? I haven't seen them before on the Net. CAB can't show'em. Graftool,
>as Neil Roughley mentioned, can.

I appreciate your investigative enthusiasm with the PhotoLine tutorial,
Charles, but what you're seeing in the GIF's header is perfectly normal.
The first part is the GIF version number, after which is the start of the
screen descriptor. So, the 'ï¿½' you saw means the GIF is most likely 171
pixels wide. It's just a coincidence that the GIF header you studied had
the half symbol. I assume you thought it meant a newer version of the GIF
format ;-)

BTW, Imagecopy will display these GIFs properly. I don't know, though,
what CAB dislikes about them.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

4803. Re: HELP !! Read a diskette over Windows

Newsgroup: comp.sys.atari.st
Date: 1998-08-19 00:00:00 UTC
From: Thomas Binder <gryf@hrzpub.tu-darmstadt.de>
Message-ID: <6re4ugonq1@sun27.hrz.tu-darmstadt.de>
Source record: 95058

Hi!

Nicholas Bales <bales@mygale.REMOVETHIS.fr> wrote:
> It is already known that Win95 messes up the disks with it's long filenames
> and directory structure. When problem occur, it's better to just go back
> into DOS mode for copying files to disk and back.

It doesn't "mess up" disks. The only problems you might experience when reading Win95-disks on Ataris is that TOS sometimes "sees" the additional entries used for the long filenames. This won't happen with HideVFAT installed.

Writing to a Win95 disk with an Atari can mess up the long filenames, though - but that's problem of TOS, too. Anyway, in no case the actual data is corrupted.

Of course, the best solution is to use VFAT for disks on the Atari as well - this is possible with MagiC and the new FATFS in FreeMiNT 1.15.

Ciao

Thomas

--
Thomas Binder (Gryf @ IRCNet) gryf@hrzpub.tu-darmstadt.de
PGP-key available on request! binder@rbg.informatik.tu-darmstadt.de

4804. Re: Converting filenames with spaces

Newsgroup: comp.sys.atari.st
Date: 1998-08-19 00:00:00 UTC
From: Thomas Binder <gryf@hrzpub.tu-darmstadt.de>
Message-ID: <6re5pipkq1@sun27.hrz.tu-darmstadt.de>
Source record: 95059

Hi!

Katherine L Ellis <kellis@primenet.com> wrote:
> Well he is talking about an external ttp for filename conversion from
> vfat/minix whatever to TOS partition. I answered that in this case,
> this shouldn't be needed... By just copying the files from vfat into
> TPS, the filename conversion should be handled automatically.

I think you missed Terry's point. He is/was not looking for a tool to convert long filenames into short ones, but for a tool to replace all spaces in filenames into - say - an underscore, because some applications can't handle such filenames (especially if either the desktop or the application itself doesn't support ARGV for parameter passing).

If he copied all thos files to a TOS partition, he'd lose the long names, too, not just the spaces.

Btw, with an sh-like shell and the Unix-utility 'tr' there's no need for a special program:

```
for i in *
do
if [ $i != `echo $i|tr " " "_"` ]
then
mv $i `echo $i|tr " " "_"`
fi
done
```

This will rename all entries in the current directory which have space in their name so that the spaces are replace by an underscore. It will fail for entries which already exist in underscore notation, e.g. if there's one file "with sapce", and "with_space" already exists.

Ciao

Thomas

--
Thomas Binder (Gryf @ IRCNet) gryf@hrzpub.tu-darmstadt.de
PGP-key available on request! binder@rbg.informatik.tu-darmstadt.de

4805. Re: What is MINT?

Newsgroup: comp.sys.atari.st
Date: 1998-08-19 00:00:00 UTC
From: Thomas Binder <gryf@hrzpub.tu-darmstadt.de>
Message-ID: <6re5tvpkq2@sun27.hrz.tu-darmstadt.de>
Source record: 95060

Hi!

Nicholas Bales <bales@mygale.REMOVETHIS.fr> wrote:
> MiNT is Not TOS.

No :) MiNT is Now TOS (this changed when Atari decided to use MiNT as
basis for MultiTOS and hired Eric Smith).

Ciao

Thomas

--
Thomas Binder (Gryf @ IRCNet) gryf@hrzpub.tu-darmstadt.de
PGP-key available on request! binder@rbg.informatik.tu-darmstadt.de

4806. [wanted] Thats Write

Newsgroup: comp.sys.atari.st
Date: 1998-08-19 00:00:00 UTC
From: brian@tos.pl.net
Message-ID: <EGT1CQJ@tos.pl.net>
Source record: 95061

Does anyone have a copy of 'Thats Write' for sale?
--
--
Brian Becroft	Tariland, Atari user group in New Zealand
brian@tos.pl.ne	tariland@tos.pl.net
http://www.pl.net/~mario/	http://www.pl.net/~mario/tariland/

4807. [wanted] Logic(Audio)

Newsgroup: comp.sys.atari.st
Date: 1998-08-19 00:00:00 UTC
From: brian@tos.pl.net
Message-ID: <GGT1CQL@tos.pl.net>
Source record: 95062

```
Does anyone know where I can get Logic or Logic Audio?
--
--
| Brian Becroft | Tariland, Atari user group in New Zealand |
| brian@tos.pl.ne | tariland@tos.pl.net |
| http://www.pl.net/~mario/ | http://www.pl.net/~mario/tariland/ |
```

4808. wordprocessor for atari - wordperfect ?

Newsgroup: comp.sys.atari.st
Date: 1998-08-19 00:00:00 UTC
From: tst@tst.com
Message-ID: <6ref34akg1@newton.a2000.nl>
Source record: 95063

I'm looking for an Atari Mega-wordprocessor, Wordperfect or something else.
Where can I get/buy this kind of software ??

Nico

t.m.@tm.a2000.nl

4809. Re: Help needed with 1040STe

Newsgroup: comp.sys.atari.st
Date: 1998-08-19 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6rejh9$rg6$1@roch.zetnet.co.uk>
Source record: 95064

On 18 Aug 1998 16:19:46 , Alexandre A. S. wrote:

> Jeez, amazing! :) Just what I needed! Thanks!
> But hey, is it that hard to locate those freaking RGB 13-pin plugs?

Not so bad in the UK where Maplin's (mail order + retail outlets)
stock them. You may have to search harder in Brazil :-)

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

4810. Re: QED 4.5!

Newsgroup: comp.sys.atari.st
Date: 1998-08-19 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6rejhb$rg6$2@roch.zetnet.co.uk>
Source record: 95065

On 19 Aug 1998 03:04:30 , Katherine L Ellis wrote:

>>Unfortunately, a few bugs have been introduced. It no longer seems
>>OLGA aware, and some of the hot keys don't work properly in the new
>>dialogs (which is somewhat expected, given the big conversion).
>hm qed 4.5 and working very well with olga. (with cab right now)
>no prob at all.

Hmm .. what happens when you try to use the fontselector to change the screen font? Mine loops. (Magic5, NVDI4).

I have told Christian about this and he says he had problems with library linking when constructing v4.50. He will soon release a 4.51 to put this right.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

4811. Re: wordprocessor for atari - wordperfect ?

Newsgroup: comp.sys.atari.st
Date: 1998-08-19 00:00:00 UTC
From: Karl Samyn <saka@stud.rma.ac.be>
Message-ID: <35DADA65.B2F13C02@stud.rma.ac.be>
Source record: 95066

tst@tst.com wrote:
>
> I'm looking for an Atari Mega-wordprocessor, Wordperfect or something
> else.
> Where can I get/buy this kind of software ??

Guess the best word-processor around at the moment is Papyrus 6.
It's available from R.O.M software. An english version will be available
at the end of august.
For the latest info and the prices go to : (page is in German, but don't
think that'll be a problem for you)
http://www.ROM-logicware.com/atari.htm

Friendly greetings,
--
Saka - Karl Samyn
148 Pol - RMA

* What a weird guy... Oh, but he's Belgian! *

4812. Re: What is MINT?

Newsgroup: comp.sys.atari.st
Date: 1998-08-19 00:00:00 UTC
From: mb@tos.pl.net
Message-ID: <VMT1CVU@tos.pl.net>
Source record: 95067

Nicholas Bales (bales@mygale.REMOVETHIS.fr) wrote:

: Look for the KGMD distribution kit on ftp.funet.fi, and then the KEMD kit,
: which replaces the german files with english ones. It will run quite nicely
: on a TT, but you need a free partition to install it on.

Of course although the KGMD/KEMD distribution requires a free partition,
MiNT itself doesn't need this. Installation of the MiNT kernal is as
simple as copying MINT.PRG into your AUTO folder. However if you want to
create a UNIX-like system you will want a Minix partition, which is where
you need the free partition.

--
Mario Becroft	Tariland, Atari user group in New Zealand
mb@tos.pl.net	tariland@tos.pl.net
http://www.pl.net/~mario/	http://www.pl.net/~mario/tariland/

4813. SpeedoGDOS driver for 600 DPI HP laser

Newsgroup: comp.sys.atari.st
Date: 1998-08-19 00:00:00 UTC
From: mb@tos.pl.net
Message-ID: <ZMT1CYW@tos.pl.net>
Source record: 95068

A member of our Atari club is using SpeedoGDOS for printing, and he's looking at buying an HP Laserjet capable of 600 DPI printing. However the HP Laserjet driver supplied with SpeedoGDOS version 4 only allows him to select 300 DPI.

He doesn't want to spend any money on the machine, so is there a free HP Laserjet driver for SpeedoGDOS 4, which supports 600 DPI?

Thanks for any help.

--
Mario Becroft	Tariland, Atari user group in New Zealand
mb@tos.pl.net	tariland@tos.pl.net
http://www.pl.net/~mario/	http://www.pl.net/~mario/tariland/

4814. Re: QED 4.5!

Newsgroup: comp.sys.atari.st
Date: 1998-08-19 00:00:00 UTC
From: nick@iipmail.demon.co.uk
Message-ID: <903541189.10442.0.nnrp-04.9e9835e9@news.demon.co.uk>
Source record: 95069

On 18 Aug 1998 23:47:04 , Terry May wrote:
>I just ran across QED 4.5. Lots of new goodies in this version,
>including non-modal dialogs, support for selecting multiple filenames
>in MagiC's non-modal file selector and support for binary files.
>
>Unfortunately, a few bugs have been introduced. It no longer seems
>OLGA aware, and some of the hot keys don't work properly in the new
>dialogs (which is somewhat expected, given the big conversion).
It works as an OLGA aware Application here (using 1.51)

>Still, all in all, a great update. It was already a great program,
>but it's now really coming into its own as a premier, MODERN editor.
>Can't wait for the next update, which I would expect to tweak out the
>new bugs.
Agreed

>For those who can't find it, I have it up on my web site, listed
>below:
>--
>Otagger ♦1.19: Terry May - Las Vegas NV
>The Rebel BBS: http://www.geocities.com/SiliconValley/Sector/9449/
>.

4815. extendos gold + CD Writer

Newsgroup: comp.sys.atari.st
Date: 1998-08-19 00:00:00 UTC
From: yann le flanchec <yann.le-flanchec@ln.cit.alcatel.fr>
Message-ID: <35DAF17B.6295@ln.cit.alcatel.fr>
Source record: 95070

does anyone use extendos gold and CD writer from anodyne software?
config used ?
--
****
* may the FORCE be with you *
* Yann Le Flanchec *
* E-Mail : Yann.Le-Flanchec@alcatel.fr *
****

4816. Re: SyQuest Drives

Newsgroup: comp.sys.atari.st
Date: 1998-08-19 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6reql6$2lb@enews4.newsguy.com>
Source record: 95071

On 14 Aug 1998 04:23:19, Terry & Karen Ross wrote:

>I've had similar problems. In every case, it has actually turned out
>to be a problem with the power supply, not the drive mechanism.

Well I'd hate to purchase a new power supply only to find out that the drive
still doesn't load cartridges. ;^)

BTW: How much are the EZ135 power supplies? I'm guessing direct from SyQuest?

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

4817. Re: wordprocessor for atari - wordperfect ?

Newsgroup: comp.sys.atari.st
Date: 1998-08-19 00:00:00 UTC
From: ethhoack <sky92679@skynet.be>
Message-ID: <WS.35db1178.002812b6.sky92679@skynet.be>
Source record: 95072

Dans le message <6ref34akg1@newton.a2000.nl>
tst@tst.com &#65533;crit:
>
>I'm looking for an Atari Mega-wordprocessor, Wordperfect or something else.
>Where can I get/buy this kind of software ??

```
papyrus gold
```

```
ethhoack
```

"Abw&#65533;rts wend'ich mich zu der heiligen, unaussprechlichen, geheimnisvollen
Nacht. Fernab liegt die Welt - in eine tiefe Gruft versenkt" novalis

4818. ST+ Giveaway At DarkForce!

Newsgroup: comp.sys.atari.st
Date: 1998-08-19 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6rf00g$jn4$1@news.campus.mci.net>
Source record: 95073

Okay, each and every month, starting next month (September), the
DarkForce! BBS is going to be giving away 4 copies of ST-Plus, the
highly acclaimed UK publication. So make sure you call, even if its
only for 5 mins. Somebody's gonna win, might as well be you! ;-)

```
_____________________________________________________________________
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

4819. Niff Files

Newsgroup: comp.sys.atari.st
Date: 1998-08-19 00:00:00 UTC
From: tkelly@pressenter.com
Message-ID: <6rf039$l98$1@jair.pressenter.com>
Source record: 95074

I don't know how many people are left on the Atari program that still do serious work with music notation, but I am nearing completion on modules to Import and Export Niff files -- Note Interchange File Format -- in my scoring program Proscore. I hope to have the beta version done and posted to my web site:

http://www.pressenter.com/~tkelly/

by the end of August. Niff has only been around a couple of years but should become a standard feature of scoring programs on all platforms before too long. My routines currently support files exported from Midiscan, a notation scanning program available for Windows. This will at least give Atari musicians second hand access to a cutting edge technology. Are there any active programmers out there with experience in OCR? I'd love to see this technology work on Atari computers alone.

--Terry Kelly

4820. Help wanted: interrupts in C

Newsgroup: comp.sys.atari.st
Date: 1998-08-19 00:00:00 UTC
From: ugg1@rzstud1.rz.uni-karlsruhe.de
Message-ID: <6rf1rr$t46$1@nz12.rz.uni-karlsruhe.de>
Source record: 95075

Hi folks!

Can anybody give me an introduction into interrupt programming in (Pure) C?
I want to program a sequencer program on my Atari ST, so the main loop
should be interrupted every x msecs depending on the bpms to increase the
pulse-per-quarter-counter. I've already tried out this Xbtimer-function, but
somehow it didn't work. Please try to explain this as easy as possible and
mail to my account (ugg1@rz.uni-karlsruhe.de) for I'm not reading the
newsgroups very often.

Thanx,

Yod 2042

4821. circuit diagram

Newsgroup: comp.sys.atari.st
Date: 1998-08-19 00:00:00 UTC
From: Graham Knott <g_knott@compuserve.com>
Message-ID: <u3vISz5y9GA.208@ntawwabp.compuserve.com>
Source record: 95076

Where can I obtain a circuit diagram for the Atari 520st. I only need the
power supply part.
Thanks in anticipation
Graham K.

4822. Re: QED 4.5!

Newsgroup: comp.sys.atari.st
Date: 1998-08-19 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35db259a2df3492@ping.be>
Source record: 95077

on Tue 18-08-98 23:47 Terry May wrote:

>I just ran across QED 4.5. Lots of new goodies in this version,
>including non-modal dialogs, support for selecting multiple filenames
>in MagiC's non-modal file selector and support for binary files.
>
>Unfortunately, a few bugs have been introduced. It no longer seems
>OLGA aware, and some of the hot keys don't work properly in the new
>dialogs (which is somewhat expected, given the big conversion).

Yes indeed QED 4.50 contains at least one bug.
It's however still Olga aware. The bug I found was that Qed 4.50 has troubles
with the *DHST-protocol*.

------------Quote Taskbar.hyp, Jo Even Skarstein-------------------

The Document HiSTory protocol (DHST) is a protocol developed by
Thomas Much for his excellent 'Start Me Up!'. The basic idea is
that the DHST-server keeps track of the most recent loaded
documents, and let the user select these from a handy menu. In
this case under the entry "Documents" in the Start-menu.

---------------------------End quote------------------------------

For some reason Qed 4.50 truncates the paths

e.g. This is the normal path I get with Qed 4.10

E:\QED\qed.app
K:\TEMP\DOWNLOAD\n_aes-english-1.1.7\n_aes.cnf
[qed] N_AES_TH.ING

This is what I get with Qed 4.50

c:\system\qed\qed.app #-->wrong path, ergo can't launch QED
K:\TEMP\DOWNLOAD\n_aes-english-1.1.7\n_aes.cnf
[qed] N_AES_TH.ING

I've told this to the author. This bug will be fixed ASAP

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

4823. Re: What is MINT?

Newsgroup: comp.sys.atari.st
Date: 1998-08-19 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35db259a2df3493@ping.be>
Source record: 95078

on Wed 19-08-98 07:35 jasivu@na.netppl.fi wrote:

>Tim Conrardy <tconrardy@hotmail.com> wrote:
>
>> I don't mean to sound ignorant..BUT..what is MINT? Is it a multitasking system,
>> or perhaps a Unix-like system for Atari? Would it be worth installing
>> on my TT?
>
>Yes. It is Unix-like multitasking sytem and definitely worth of installing :-)
>In fact it is one of the best things happened to Atari lately ...

Fully agree with you. I should say go for it. Get KGMD, KEMD, try to find
N.AES, read the docs throughoutly and ups you go.
Once you're used to work with MiNT you'll find that's is far the best
system around.

TTFN
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

4824. Re: MAC Icons - on a PC tho'??

Newsgroup: comp.sys.atari.st
Date: 1998-08-19 00:00:00 UTC
From: 100550.3170@compuserve.com
Message-ID: <35e30cee.19425642@news.demon.co.uk>
Source record: 95079

On Mon, 17 Aug 1998 19:47:22 +0200 (MET DST), tos4ever@ping.be (Martin "Nightowl" Byttebier) megaphoned:

>on Mon 17-08-98 09:35 Martin "Nightowl" Byttebier wrote:
>
>>on Sun 16-08-98 12:33 prunus@post3.tele.dk wrote:
>>
>>>Anybody- Help!
>>>
>>>How do I extract/use a HQX file from the Mac world?
>>>Is it some kind of archive file or what?
>>>
>>>I found a lots of free icons on the
>>>
>>>http://www.iconfactory.com
>>
>>I'm not sure but I thought *xbin.ttp* can extract *.hqx files.
>>If you want too I can send this util to you by email.

what about on the PC?? I tried a DOS Binhex decoder, but because the MAC breaks files into two folders - the biary header and the resource.frk files, the PC interperates the wrong header file...

>It surely does extract these *.hqx files from Iconfactory but I'm afraid
>you can't do anything with the files. The TOEC_PK.HQX (Total eclipse
>package) extract into 3 files:
>
>total_ec.dat
>total_ec.inf
>total_ec.rsr (0 bytes)
>
>I've take a look to these files with *look.prg* and I believe that
>total_ec.dat is in fact still some kind of archive (total eclipse.sit).
>
>BTW: if you download the preview.gif of the icons you can make with the help of
>a resource editor like *Interface* or a Iconeditor and a graphic viewer like
>*Graftool*, icons of these preview.gif's.
>It's requires some work but this way you can do it.
>
>CU
>Martin

4825. Re: SpeedoGDOS driver for 600 DPI HP laser

Newsgroup: comp.sys.atari.st
Date: 1998-08-19 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6rf6uv$u6i$2@roch.zetnet.co.uk>
Source record: 95080

On 19 Aug 1998 20:22:46 , Mario Becroft wrote:
>A member of our Atari club is using SpeedoGDOS for printing, and he's
>looking at buying an HP Laserjet capable of 600 DPI printing. However the
>HP Laserjet driver supplied with SpeedoGDOS version 4 only allows him to
>select 300 DPI.

i've no idea but could you post the results of your quantum fireball problem
that Uwe Seimet was kind enough to send you direct
kevin
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

4826. Re: wordprocessor for atari - wordperfect ?

Newsgroup: comp.sys.atari.st
Date: 1998-08-19 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6rf96fumg1@roch.zetnet.co.uk>
Source record: 95081

On 19 Aug 1998 13:04:50 , tst@tst.com wrote:

>I'm looking for an Atari Mega-wordprocessor, Wordperfect or something else.
>Where can I get/buy this kind of software ??

There WAS a port of Wordperfect for the Atari but it fell by the
wayside and is no longer supported.

Much depends on what you mean by a 'word-processor' - there is all
sorts available from simple text editors (Everest, QED etc. etc.)
through to advanced DTP programs (Papyrus et. al.).

If what you want is at the lower end of the spectrum you will
probably find it as Freeware or Shareware from any decnt ftp site.

For more sophisticated programs you will have to pay. Maybe someone
will recommend a retailer in the Netherlands. If you want to evaluate
the best on the market at the moment you can get a demo version of
Papyrus v6 (prints single page docs. only) from there ftp sites or
from ROM software's site.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

4827. Re: Arabesque3 where?

Newsgroup: comp.sys.atari.st
Date: 1998-08-19 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <35DB3DEB.B1E95EA5@cfcsc.dnd.ca>
Source record: 95082

try:
http://www4.pair.com/gribnif/arab_pro.htm
or e-mail:
gribnif@pair.com

Jim DeClercq wrote:
>
> Some time ago I saw a review of Arabesque3 as an excellent vector editor.]
> I would like to get a copy and register it. Where is it? Does anyone know?
>
> --
> --_-----------------------
> Jim DeClercq __ __ ____ ___ ___ ____
> jimd1@primenet.com /__)/__) / / / / /_ /\ / /_ /
> / / \ / / / / /__ / \/ /___ /

4828. Re: CAB crash

Newsgroup: comp.sys.atari.st
Date: 1998-08-19 00:00:00 UTC
From: <>
Message-ID: <35da7e1a.0@news.ptw.com>
Source record: 95083

On 18 Aug 1998 12:46:10, Roger Cain wrote:
>
>Heck! What's this? Dan hasn't produced an OVL of this size for AGES
>since he took all the debug monitoring out. The recent ones are around
>33-35Kb. v3.009 is 35068 bytes.
>
Well the one that I have in uses now is 33,697 and it crashed
with yahoo mail with 3 bombs and that time with onelist.com it
crashed with 3 bombs too.

Bishop Telescope Fund	Akumaizer Cattery	E-mail List Owner
470 20th ST West #23	Japanese Bobtails	Dahlia-net
Rosamond,Ca.93560	Home Rasied JBT's	Canna-net
starlord@ptw.com		Astronomy/SIAR-L

4829. Crash

Newsgroup: comp.sys.atari.st
Date: 1998-08-19 00:00:00 UTC
From: <>
Message-ID: <35da7e1d.0@news.ptw.com>
Source record: 95084

I fired up my Falcon today and was realy t-ed off, for some reson, the boot sector on the st157n which up until now had worked without fault, went bad and I couldn't recover anything from it. I had removed everything from the old 44meg syquest drive as two of the 3 carts I had for it had gone bad and the last cart I don't trust at all. now everything that had been on the 157 is gone, ended up having to formatt it and mark the one bad sector. Must have been the t-storms the other day.

Anyway, I was looking at the auction section of recycler.com and there was a BIG amount of hard drives up for grabs at even prices I might be able to afford.

But the trouble is, so many TYPES of drives! sCsI-3, SCSI WIDE, SCSI ULTRA WIDE, just the ones I can remember, now the question, which of these can work on a Falcon? I figure another month or two, got to replace this TT keyboard 1st, so far at lest 3 keys I have to almost use a hammer to get to work.

I found out I could replace my Falcon's keyboard with a 1040ST one,it's was dieing too, now it's fine with a 1040 one on it.

Bishop Telescope Fund	Akumaizer Cattery	E-mail List Owner
470 20th ST West #23	Japanese Bobtails	Dahlia-net
Rosamond,Ca.93560	Home Rasied JBT's	Canna-net
starlord@ptw.com		Astronomy/SIAR-L

4830. Re: Converting filenames with spaces

Newsgroup: comp.sys.atari.st
Date: 1998-08-19 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <35da5042c92a902@my-ste.demon.co.uk>
Source record: 95085

-----BEGIN PGP SIGNED MESSAGE-----

on Tue 18-08-98 11:25 Katherine L Ellis wrote:

>Well he is talking about an external ttp for filename conversion from
>vfat/minix whatever to TOS partition. I answered that in this case,
>this shouldn't be needed... By just copying the files from vfat into
>TPS, the filename conversion should be handled automatically.
>thanks.

It isn't a matter of the names being altered when going from VFAT to TOS,
it's when you try dropping the file, from a VFAT partition, onto a program.
The problem is that a filename with spaces in usually ends up being parsed
as part of the command-line as the space char is used as the delimiter.
It's these programs that have the problem, and it's because of these, that
the program is required.

BTW, this usually seems to occur with C programs, as their init code parses
the command-line and, in doing so, splits up the name. Depending on the
program, my experience has varied from a 'file not found' error, through
to eleven bombs and a total lock-up of Magic.

Regards,
David. Email: dbolt@my-ste.demon.co.uk

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv

iQB1AgUBNdpXrvt/J4yyMZyRAQEweQL/XM0gJIPK8/KhtQCb/jlZh523iPOu738p
aC6yW4YzB9SEAFzfKx4knnfH4dbehpxu7dj9eLN8tU9M79YgJ2E5iFkiJ2oIfom9
X1YYZWib92oUORoqNsnuX6t9lardKb9D
=p0rD
-----END PGP SIGNATURE-----

--
Proud owner of:
Atari 520STE 4Mb, 1Gb + 540Mb HD, 3x CD, Magic 5.11, HD Driver 7.04, V.34
Acorn A3010 2Mb, 260Mb

All wiyht. Rho sritched mg kegtops awound?

4831. Re: WAG

Newsgroup: comp.sys.atari.st
Date: 1998-08-19 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6rfhk3$4qr$2@roch.zetnet.co.uk>
Source record: 95086

>As it turned out I was in Wigan for a wedding on the 15th anyway :-(
>
>Yours Roy
>
>Incontrol Internet Productions
>http://incontrol.home.ml.org

THATS A LIE!!! i live in manchester and i know for a fact that all the
sheep in Wigan are already married or at least courting
Kevin
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

4832. Re: freedom2 question

Newsgroup: comp.sys.atari.st
Date: 1998-08-19 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6rfh7v$4qr$1@roch.zetnet.co.uk>
Source record: 95087

>>>>>>what do i set to stop freedom2 appearing on my desktop everytime i boot up?
>>>>>>i have it installed as an app with the magic/start/nvdi set up on a falcon
>>>>>>kevin

zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

4833. Veloce+ xx Board

Newsgroup: comp.sys.atari.st
Date: 1998-08-19 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <6rfj55lvm1@irk.zetnet.co.uk>
Source record: 95088

Can any one help please?

Since having this board, on a couple of programs, especially
Timeworks, I get the following message as it loads -

Invalid Handle!
Handle = $0000
Options are to <continue> or <tolerate> the latter being the
highlighted option.

On selecting this Timeworks continues to load and work normally.
The other programs simply crash whichever option is chosen.

What does the message actually mean?

Apart from this niggle there have been no problems. Only 1 program
refuses to work irrespective of flag/processor settings -
Abbreviator.PRG

Trevor

All the best

Trevor

4834. Re: LOGIN.BAT and Sting

Newsgroup: comp.sys.atari.st
Date: 1998-08-19 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <6rfj5alvm2@irk.zetnet.co.uk>
Source record: 95089

On 17 Aug 1998 07:39:37 , Charles Silver wrote:
>On 16 Aug 1998 10:20:14 , Trevor Spencer wrote:
>>On 14 Aug 1998 23:52:14 , Misha O'Neill wrote:
>>>On Thursday 13-08-98 18:54 (GMT) Trevor Spencer wrote:
> <snip>
>>All I need now is a program with picture quality like Gemview, (I'm
>>trying the shareware version at the moment) plus a default X/Y Setting
>>of 100/50 to use with CAB in med res.
>>All the best, Trevor
>
>Howdy Trevor,
>
>Not sure trying to use CAB in med res is a good idea ;(That's just my
>humble opinion. Not sure what your setup up is now.

Hi Charles,

I know what you mean but I don't particularly like monochrome hi-res.
As to my set up:

STe 6 meg Ram with Veloce+2 TOS 2.06 33.6 modem and port upgrade
Multisynch Monitor, Hard drive.
NVDI 2.5, STinG/Dialler 1.5, CAB 1.5, Newsie, Popwatch, 1st Guide
as viewer for .gif and .jpg.

I intend to upgrade to CAB 2.7 once the English .rsc files arrive on
the assumption it is worth it for a humble STe.

I like the NASA JPL and Hubble ST www sites, they have what would
appear to be great pictures. I appreciate that whatever I do they
will never be as good as Falcons or PCs but surely some improvement
can be got.

Trevor

All the best

Trevor

4835. Re: Telnet

Newsgroup: comp.sys.atari.st
Date: 1998-08-19 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <6rfj5elvm3@irk.zetnet.co.uk>
Source record: 95090

On 16 Aug 1998 20:43:30 , "Nicholas Bales" wrote:
>
>William Platt a crit dans le message ...
>>What is Telnet, and how does it work. I have to use telnet to reach
>>an ADP server in CA, i'm in FL. I thought telnet let you use the
>>internet to reach the server you want. Kinda like when you use GEnie
>>thru sprintnet. Is there a way that I can reach the server out in CA
>>using my local ISP.
>
>
>Yes, Telnet is yet another internet protocol, just like IRC, NNTP
>(newsgroups), FTP, HTTP, etc...
>
>Telnet is one of the first protocols, that lets you log into a machine,
>usually under Unix, in text mode, just like if you were on a terminal. What
>you need is a telnet client. I'm not sure which ones are available for the
>Atari though, sorry.

When ignorance is bliss - I just added Telnet in to CAB, I didn't have a clue what I was doing, (still don't), it just seemed like a good idea as there was a box for it. My daughter dialled up her university website, clicked on the library area, Telnet suddenly appeared and she was onto their computer renewing her books!

Trevor

All the best

Trevor

4836. Re: freedom2 question

Newsgroup: comp.sys.atari.st
Date: 1998-08-19 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <6rfk7l$5dc$1@roch.zetnet.co.uk>
Source record: 95091

On 16 Aug 1998 00:03:30 , kevin dermott wrote:
>
>>>>>what do i set to stop freedom2 appearing on my desktop everytime i boot up?
>>>>>i have it installed as an app with the magic/start/nvdi set up on a falcon
>>>>>kevin

I hate to tread on Falcon territory but, since no-one has answered
your 3 or 4 times repeated question, here's my suggestion:
alter its extension so it won't run (until you decide what you
really want) -- or just delete it (as I did on my TT). :)

Cheers, Charles

4837. Re: GEM Editor for NEWSie?

Newsgroup: comp.sys.atari.st
Date: 1998-08-19 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <6rfk7n$5dc$2@roch.zetnet.co.uk>
Source record: 95092

On 10 Aug 1998 11:59:44 , Pat & Anna wrote:
>on Sunday 09-08-98 17:56, James F. Haslam wrote:
>
>>my new (s/h) Falcon at all - the mouse cursor keeps disappearing, which
>>although I'm not sure IS Edhak's fault, it doesn't happen with Everest.
>
>That symptom started here with EdHak after installing a Nova card on
>this TT. Very frustrating to deal with. Qed works much, much better,
>another choice.

There's a tiny program to restore a disappearing mouse (something that happens elsewhere, as well as in EdHak): Mouse_On.prg, 858 bytes, but I don't remember where I got it from.

Cheers, Charles.

4838. Canvas

Newsgroup: comp.sys.atari.st
Date: 1998-08-19 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6rfk24$eh3@enews2.newsguy.com>
Source record: 95093

On 15 Aug 1998 13:23:40, Trevor Spencer wrote:

>Canvas was also a commercial program and quite complex with many very
>good features. It had already been around for some years when I got
>the STe in 1992.

I have two versions of Canvas (art/graphics program) that were given away on an ST Format cover disk a few years ago. I don't recall them being commercial (although I'm not 100% positive that the second version wasn't just a demo). But the first version works well, and is fully functional. Of course you could be talking about a _different_ program that's also named "CANVAS"???

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

4839. Re: LOGIN.BAT and Sting

Newsgroup: comp.sys.atari.st
Date: 1998-08-20 00:00:00 UTC
From: collins@bulli.com
Message-ID: <6rhofp$4mm@priv-sys04-le0.telusplanet.net>
Source record: 94944

>Hi Charles,
>
>I know what you mean but I don't particularly like monochrome hi-res.
>As to my set up:

If I were you, I *would* use ST HIGH, and install mgif.ttp as viewers
for jpeg/gif. With this small program it displays the pictures soooo
clearly and it almost looks like you are displaying the pictures in
greyscale. If you dont have this I can ema ll it to you.
Why dont you like ST HIGH? Does the 4 colors you get in ST MED actually
make that much impact?
When I use my STe to browse the web, I usualy go directly to ST LOW, and
use a virtual screen like MonSTEr .. This worked fairly well for me.
Anyways good luck with whatever you decide on.
-Bengy

If anything I've said strikes you as baloney, then by all means,
don't swallow it. Trust yourself, and I will trust me.

Bengy Collins - collins@bulli.com
Personal Web Page - http://www.bulli.com/basement/index.htm
MagiC OS Support Page - http://bengy.atari.org

4840. Re: ..*different* CAB OVL

Newsgroup: comp.sys.atari.st
Date: 1998-08-20 00:00:00 UTC
From: <>
Message-ID: <35dba7bc.0@news.ptw.com>
Source record: 94945

On 20 Aug 1998 08:02:47, Charles Silver wrote:
>
>>Olivier Booklage
>>res1@vcf-com.fr
>>http://services.worldnet.net/vcf-com/
>
>Howdy Bengy,
>
>I just gave it a test. It does seem to work well. I still prefer
>Ackerman's OVL v1.3009 on my Falcon. If you run it through a browser
>tester you'll see why. Still, it's a good OVL. You might try connecting
>to http://www.msnbc.com/ that others are complaining about with this
>OVL. It works fine with Dan's v1.3009. The setup feature is nice, easy
>to use. I hope Olivier keeps at it. IRC <g>.
>---
>CU,
>
>Charles
>EoF
>.
I went to that page and couldn't find anything, kept getting
'file not found'

oh btw I've got 1.3001 ovl I think if I'm reading the info
right.

Bishop Telescope Fund	Akumaizer Cattery	E-mail List Owner
470 20th ST West #23	Japanese Bobtails	Dahlia-net
Rosamond,Ca.93560	Home Rasied JBT's	Canna-net
starlord@ptw.com		Astronomy/SIAR-L

4841. Re: Crash

Newsgroup: comp.sys.atari.st
Date: 1998-08-20 00:00:00 UTC
From: <>
Message-ID: <35dba7bf.0@news.ptw.com>
Source record: 94946

On 20 Aug 1998 12:41:13, Roger Cain wrote:
>
>:-(Sorry to hear that.
>
>Do you know that it is often possible to recover from this if you have
>a listing of the partition information? Both ICDFMT and Diamond Edge
>will allow you to write the boot sector only if you can supply the
>partn. info.
>
>Bit late to tell you now that you've re-formatted though.
>
Can't use the ICD stuff, no host, and never bought diamond edge.
I'll have to start digging threw my ton of floppys. but I lost a
lot of astro pic files.

Bishop Telescope Fund	Akumaizer Cattery	E-mail List Owner
470 20th ST West #23	Japanese Bobtails	Dahlia-net
Rosamond,Ca.93560	Home Rasied JBT's	Canna-net
starlord@ptw.com		Astronomy/SIAR-L

4842. Re: wordprocessor for atari - wordperfect ?

Newsgroup: comp.sys.atari.st
Date: 1998-08-20 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35dc76b625b4214@ping.be>
Source record: 94947

on Thu 20-08-98 08:33 Nicholas Bales wrote:

>
>tst@tst.com a ï¿½crit dans le message <6ref34akg1@newton.a2000.nl>...
>>I'm looking for an Atari Mega-wordprocessor, Wordperfect or something else.
>>Where can I get/buy this kind of software ??
>>
>>Nico
>>
>>t.m.@tm.a2000.nl
>
>Wordperfect for the Atari is pretty much outdated. The best WP on our
>platform is said to be Papyrus at the moment. See with MABN (the only dutch
>Atari dealer I know of) if they import it. They have a web page, but I've
>forgot the URL.

MABN: http://www.xs4all.nl/~mabn/

You may also try ACN (Atari Club Nederland). They advertising Papyrus 6
gold for 199.50 Gulden (~593 FF, 60 UK pounds).

For what it's worth. Don't trust these guys. NEVER, never send then a payment in
advance.

ACN/Atari ST Nieuws, Postbus 5011, 2000 CA Haarlem
Tel: 023/545.2000
Fax: 023/536.1444

TTFN
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

4843. Re: What is MINT?

Newsgroup: comp.sys.atari.st
Date: 1998-08-20 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35dc76b625b4213@ping.be>
Source record: 94948

on Thu 20-08-98 08:33 Thomas Binder wrote:

>Hi!
>
>Martin "Nightowl" Byttebier <tos4ever@ping.be> wrote:
>> Fully agree with you. I should say go for it. Get KGMD, KEMD, try to find
>> N.AES, read the docs throughoutly and ups you go.
>
>Just to avoid confusion: 'find N.AES' should be 'find a distributor for
>N.AES', as N.AES is commercial software. An English version is being
>worked on, as far as I'm informed.

Yep I haven't express me very well. With "try to find" I really ment try
to find a distributor which isn't so obvious outside the mainland of
Europe. The English resource of v 1.1.7 is available at the homepage of Jo
Even Skarstein

http://www-atari.nvg.ntnu.no/n.aes/

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

4844. Sneakpeek explanation and summary for comp.sys.atari.st

Newsgroup: comp.sys.atari.st
Date: 1998-08-20 00:00:00 UTC
From: sneakpeek@talkway.com
Message-ID: <XxSC1.811$Mw1.923072@c01read01.service.talkway.com>
Source record: 94949

We developed SneakPeek postings as a result of many Usenet users' desire
for a summarizing tool that would help them skim through the most active
threads. Thus, SneakPeek postings are intended to help users with limited
time keep abreast of group discussions, stay in touch with more groups,
and check out new groups quickly.

Usenet is an environment where every voice should count equally. However,
while some users have found SneakPeek postings useful, others have tried
to shout it down, potentially resulting in the tyranny of a vocal few.
Therefore, we encourage all to post their constructive opinions so that we
may democratically decide if there is room for SneakPeek postings in Usenet.

Talkway, Inc.
http://www.talkway.com

The rest of this message summarizes the most active recent threads in
this newsgroup.

SUBJECT: What is MINT?

*** Tim Conrardy:
Hello All:

I don't mean to sound ignorant..BUT..what is MINT? Is it a multitasking system,
or perhaps a Unix-like system for Atari? Would it be worth installing
on my TT? Where can you get it? (FTP sites?)or can you direct me to a good FAX on the
subject?
...

*** jasivu:
...
Yes. It is Unix-like multitasking sytem and definitely worth of installing :-)
In fact it is one of the best things happened to Atari lately ...

*** Martin "Nightowl" Byttebier:
...
Fully agree with you. I should say go for it. Get KGMD, KEMD, try to find
N.AES, read the docs throughoutly and ups you go.
Once you're used to work with MiNT you'll find that's is far the best
system around.

SUBJECT: 1040 STE for sale

*** SkylineSwine:
I have for sale an Atari 1040STE in really good condition boxed with

instructions all disks etc.. a couple of boxed games.
It all works perfectly apart from the internal disk drive which will simply
not play disks it whirs around but wont load them.
...

*** SkylineSwine:
sorry ive sent it to the wrong newsgroup, i apologise to everybody in here

...

*** Adrian:
...
It's often been said that the choice of cross posting says more about a guy
than the post itself...

SUBJECT: Re: HELP !! Read a diskette over Windows

*** Mauricio Tavares:
...
A PC-formatted 720K floppy disk can be read by an Atari
without any problems

*** Stephen Moss:
...
I would not say that, using Windows 3.1 to format the disk to 720K is fine
but I have had trouble with Windows 95, I am currently investigating this
and will post my conclusions to this newsgroup.

*** Nicholas Bales:
...
It is already known that Win95 messes up the disks with it's long filenames
and directory structure. When problem occur, it's better to just go back
into DOS mode for copying files to disk and back.

SUBJECT: Converting filenames with spaces

*** Terry May:
Lately I've been getting quite a few, uh, files from Usenet, with
spaces in their filenames. Not a problem, as MagiC's VFAT handles
filenames with spaces quite well.
...

*** Louis Holleman:
On 17 Aug 1998 14:58:34 , Terry May wrote:

*** Terry May:
...
Ah, if only I could take credit. Alas, I stole that excellent
tagline from someone else in this group. It *is* rather good,
though. :^)

SUBJECT: QED 4.5!

*** Terry May:
I just ran across QED 4.5. Lots of new goodies in this version,
including non-modal dialogs, support for selecting multiple filenames
in MagiC's non-modal file selector and support for binary files.
...

*** Martin "Nightowl" Byttebier:
...
Yes indeed QED 4.50 contains at least one bug.
It's however still Olga aware. The bug I found was that Qed 4.50 has troubles
with the *DHST-protocol*.

*** Katherine L Ellis:
...
hm qed 4.5 and working very well with olga. (with cab right now)
no prob at all.

Web http://www.primenet.com/~kellis/

Talkway, Inc.
http://www.talkway.com

4845. Re: [wanted] Thats Write

Newsgroup: comp.sys.atari.st
Date: 1998-08-20 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <6ri142ppr1@irk.zetnet.co.uk>
Source record: 94950

On 19 Aug 1998 16:25:26 , Brian Becroft wrote:

|Does anyone have a copy of 'Thats Write' for sale?
| . . .

Thought I might have a freebie copy from a mag disc but it turned
out to be Write On. Sorry.

John Logan

4846. Re: "Interface"

Newsgroup: comp.sys.atari.st
Date: 1998-08-20 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6ri2pu$28v@enews2.newsguy.com>
Source record: 94951

On 20 Aug 98 08:47:00, John Kormylo wrote:

>You can purchase Interface with an English manual and GUI from
>Gribnif.

Thanks for the info. I had heard others mention the program here, but never realized it was commercial. And seeing as I only want to edit a couple of things in my MAGXDESK.RSC file, I think I'll look at some of the other PD editors mentioned here.

>___ Mountain Reader II - #00000053

I used Mountain Reader II (and registered it too!) back when I was on a BBS that had .QWK messages. It's a nice program. Too bad I don't really have a need for it now, I did enjoy using it. So I'm guessing you're using a BBS to get your newsgroups and reading them with MRII...

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

4847. $$$SEALED CARTS FOR ATARI,COLECOVISION,INTELLIVISION$$$

Newsgroup: comp.sys.atari.st
Date: 1998-08-20 00:00:00 UTC
From: tber1869@aol.com
Message-ID: <1998082022040700.SAA20614@ladder01.news.aol.com>
Source record: 94952

Jack Berg Sales was an Atari Distributor in the 1980's and has discovered a lot of unsold merchandise from that era.

First come first served They're going fast. Very Limited.

Many other Coleco, Atari, and Intellivision.

Call if interested (915) 532-4519 or email order and it will be shipped on Monday.

No consoles but a lot of Intellivision games in Brand New Condition - Never opened never played:

Imagic: Activision
Coleco

Dracula Pitfall
Lady Bug
Ice Trek
Donkey Kong
Demon Attack Beamrider Carnival
Atlantis The Dreadnaught Factor Mouse Trap
Swords and Serpents Worm Whomper
Dragonfire Happy Trails
Stampede

These are all $ 12.00
All Brand New. Many Atari and Coleco titles as well.

Much Coleco, Activision, Parker Brothers and Arcadia Starpath (Superchargers and Carts) for Atari 2600 and Coleco for Colecovision.

Call if interested. (915) 532-4519We have the following titles NEW in the box for Colecovision:
Never opened - Never Played
Most for $12.00
Activision for Colecovision: Coleco for Colecovision:

Beamrider $ 12 Donkey Kong Jr. Black
Jack
Pitfall 12 Donkey Kong
Mouse Trap
River Raid 12 Looping
Gorf
Zaxxon
Cosmic Avenger
Pepper II

Space Fury
Venture
Lady Bug
Carnival

We also have the Coleco:
Turbo w/adapter
Atari 2600 Adapter for Colecovision

For Atari 2600:
Never Opened - Never Played

Parker Brothers: Coleco for Atari 2600:

Sky Skipper Zaxxon
Reactor Mouse Trap
Amidar Smurf: Rescue from
Gargamels Castle
Star Wars: Jedi Arena
Star Wars: The Empire Strikes Back
Strawberry Shortcake
Spiderman
G I Joe

Arcadia (Starpath) : Atari for Atari
2600

Supercharger w/ Phaser Patrol $ 20 Defender
Communist Mutants from Space 15 Asteroids
Fireball 15 ET - The
Extraterrestrial
Suicide Mission 15 Star Raiders w/touchpad
Escape from the Mindmaster 15 Bridge (1)
Dragonstomper 15
Killer Satellites 15

Activision for 2600:

Kaboom

There are also some joysticks and extension cables for Atari and some
promotional items such as ATARI T-shirts ($18) and Ms. Pac Man dolls ($ 8.).

Please call if interested.

THANX

The Jack Berg Sales Company
P.O. Box 96
El Paso, Texas 79941-0096

(915) 532-4519 Fax (915) 532-4517

4848. Re: FREE ST+Fanzine

Newsgroup: comp.sys.atari.st
Date: 1998-08-20 00:00:00 UTC
From: <>
Message-ID: <35dbd6ce.0@news.ptw.com>
Source record: 94953

```
On 20 Aug 1998 18:14:24, paxton@zetnet.co.uk wrote:
>FREE Copies of ST+ on offer...
>
>If any user group has not seen ST+ Fanzine (The monthly 100% ATARI 36
>page A5 Paper publication) then all you have to do is send me your
>address and I will send you one free copy to show your members.
>
>If they like what they see (As I know they will) they can order future
>issues from there nearest distributor, Currently USA, Canada, UK,
>Finland and Sweden (We are looking for more distributors)
>
>This offer applies to ATARI user groups in any part of the world, One
>free issue per group, Please only take up this offer if you have not
>previously seen ST+Fanzine, As this is a promotional venture by a non
>profit group then it is paid for by ST+ Members
>
>So!..Is there any reason not to read ST+ ? :)
>
>..
>
YES there is a reason, NO user groups within 150miles of me!

----------------------------------------------------------------------
|Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
|470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
|Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
|starlord@ptw.com | | Astronomy/SIAR-L |
----------------------------------------------------------------------
```

4849. FTP Search?

Newsgroup: comp.sys.atari.st
Date: 1998-08-20 00:00:00 UTC
From: <>
Message-ID: <35dbd6d1.0@news.ptw.com>
Source record: 94954

When I was on the Muskrats Den BBS over in Hawaii, which is gated to the Internets, there was a menu section where I could go in and give it a keyword like 'Astro' and it would then send out a search. I would log on the next day and there would be a e-mail text file listing all the FTP sites that had anything dealing with the 'Astro' keyword.

Is there anykind of a program I can run on my TT/030 that would do something like that?


```
-----------------------------------------------------------------------
|Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
|470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
|Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
|starlord@ptw.com | | Astronomy/SIAR-L |
-----------------------------------------------------------------------
```

4850. Re: "Interface"

Newsgroup: comp.sys.atari.st
Date: 1998-08-20 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <6ri97e$q9j$1@irk.zetnet.co.uk>
Source record: 94955

On 20 Aug 1998 00:36:11 , Nurmix wrote:

| . . .
|BTW: Is there an English version? If not, can anyone point me to a .RSC file
|editor that _is_ English?
| . . .

I suppose there there is still Wercs - I got a copy very early on
and never upgraded so I don't know how good it got. HiSoft might
still be supplying it.

John Logan

4851. The .EXE Files?

Newsgroup: comp.sys.atari.st
Date: 1998-08-20 00:00:00 UTC
From: kenkel@zetnet.co.uk
Message-ID: <6ria0kqao1@irk.zetnet.co.uk>
Source record: 94956

Hi again,

I've raised this matter once before but I thought it would be worth trying again. I often receive .exe files via e-mail but cannot read or decode them. They are, I'm told, PC format files and cannot (?) be viewed on the Atari, but surely there are some programs capable of converting or viewing them, as with so many types not readily compatible with the Atari platform. If anyone has any info about whether there are available programs for this purpose and where they might be obtained, I would be very grateful.

Cheers and thanks as always,
EDK

4852. st video port

Newsgroup: comp.sys.atari.st
Date: 1998-08-20 00:00:00 UTC
From: William Honecker <bjajh@buffnet.net>
Message-ID: <35DCB92A.E4047029@buffnet.net>
Source record: 94957

can anyone give the pinouts for the st video port? i don't have a built in rf modulator and i'd like to hook it up 2 the tv for color. please reply by email. thanx andy

4853. Re: st video port

Newsgroup: comp.sys.atari.st
Date: 1998-08-20 00:00:00 UTC
From: William Honecker <bjajh@buffnet.net>
Message-ID: <35DCBA13.6735D82B@buffnet.net>
Source record: 94958

never mind. i just found it

William Honecker wrote:
>
> can anyone give the pinouts for the st video port? i don't have a built
> in rf modulator and i'd like to hook it up 2 the tv for color. please
> reply by email. thanx andy

4854. Vast HW/SW list FS Update

Newsgroup: comp.sys.atari.st
Date: 1998-08-20 00:00:00 UTC
From: guitarmn@earth.execpc.com
Message-ID: <6rij69$5bu@newsops.execpc.com>
Source record: 94959

```
HARDWARE:

Two Atari Falcon 030 computers, each w/14megs of ram, 80meg HD, and all
necessary audio mods. One is in a Wizztromics rack (3 sp.)with a zillion
ports and PC-compatible external keyboard and is further housed in a
4-space Calzone flight rack, while the other is a standard Falcon
(all-in-one unit). Standard Falcon also has 286 emulator card.

Standard 030: $460

Rackmounted 030: $700 [SOLD!]
----
1040STf (1meg) w/BW, color monitors, external disk drive: $75
----
Wizztronics Cartmaster 4-in-1 cartridge port expander: $75
----
trackball: $10
----
SVGA adaptors for the Falcon $7 each
----
CDRom (2x) and Syquest 44 drive with one cart housed in external case:
$100
----
MUSIC HARDWARE:
----
Soundpool ADAT interface (used once): $350
----
FA8 Adds 8 analog outs to the Falcon: $175
----
FA8 Adds 8 analog outs to the Falcon: $175
----
Falcon Migraph Colorburst hand scanner/software: $75
----
All cables/mice/etc. necssary to connect each of these items is available
----
MUSIC SOFTWARE:
----
Emagic Logic Audio Falcon 2.01 w/LOG 3 interface (adds 3 additional
midi outs as part of program package): $175
----
Emagic Logic Audio Falcon 2.01 w/LOG 3 interface (adds 3 additional
midi outs as part of program package): $175
----
SOFTWARE:
----
```

ICD Pro utilities 6.5.5: $20

HDDriver7.5x: $35

Extendos Pro: $15

Stalker 3: $5

Warp 9: $10

Warp 9: $10

Publishing Partner Pro: $15

Atariworks: $10

Tracker/ST: $10

Many graphics programs, wordprocessors, etc.
Tons of disks of games/shareware/etc. These will go with one of the
systems.

Package offers are given priority.

Cory Bonnett
Prog-metal Technocrat
guitarmn@execpc.com

--
Cory Bonnett
Prog-metal Technocrat
guitarmn@execpc.com

4855. F.S. Falcon / Cubase Audio package

Newsgroup: comp.sys.atari.st
Date: 1998-08-20 00:00:00 UTC
From: Jeff Pedersen <pedersen@pclink.com>
Message-ID: <6ril7d$ba5$1@news3.mr.net>
Source record: 94960

The following is for sale:

*Atari Falcon 030 computer 80/16meg
excellent condition w/box, manuals, orig. software disks
*Atari mono monitor fair condition
*mouse
*video adapter blocks for Atari and VGA displays
*Cubase Audio Falcon 2.06
*Dongle
*Cubase Audio Clock
*Stienberg FDI digital audio interface
*scsi 2 cable
*Diamond Edge

Asking $1,000 U.S.

4856. Re: clock battery for mega ste?

Newsgroup: comp.sys.atari.st
Date: 1998-08-20 00:00:00 UTC
From: Dennis McGuire <sagedm@erie.net>
Message-ID: <Pine.LNX.3.95.980820222720.14436B-100000@moose.erie.net>
Source record: 94961

You can buy replacement lithium batteries, but the best way to go
is to get a 4 AA battery holder with the plug-in connector. Use alkaline
batteries in it. This will cost you less than $3.

On Fri, 14 Aug 1998, D.Allen wrote:

> My 4meg ste clock is still operating, but what happens when it goes? Is there
> a inexpensive/resonable replacement?
>
> Thanks,
> Dave
>
>

4857. Re: WAG

Newsgroup: comp.sys.atari.st
Date: 1998-08-20 00:00:00 UTC
From: Zetnet News <m.lock@zetnet.co.uk>
Message-ID: <6rfm83$5pb$1@roch.zetnet.co.uk>
Source record: 95010

Hi all,

Think I'd better add my two penneth here.

It is a shame that the situation with WAG's last meeting became public knowledge, the plain truth of the matter is that there was a communication breakdown, that's all. To go shouting gloom and doom is not advantageous to anyone and only perpetuates the confusion. Yes it is correct that the WAG committee is going to have a discussion on the way ahead, but I must say it is unfortunate that some felt that our business was everybody elses.

The situation as it stands is that the Wessex Atari Group is still a going concern and changes, if any to that fact will be announced by the committee in a responsible manner and not as tittle tattle as some have seen fit to do!

Please refrain from speculation and await the official verdict....Thank you.

Mick Lock
WAGMaster

4858. Re: SpeedoGDOS driver for 600 DPI HP la

Newsgroup: comp.sys.atari.st
Date: 1998-08-20 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <6rfp37$8hb$1@plutonium.compulink.co.uk>
Source record: 95011

On 19 Aug 1998 18:53:19 , kevin dermott wrote:

>i've no idea but could you post the results of your quantum fireball problem
>that Uwe Seimet was kind enough to send you direct

Kev

Why don't you just ask Uwe yourself? I'm sure he will reveal all! :-)))

Kind regards

Mike Kerslake

*** Radio memories, memorabilia, exclusive photos and more! ***
Email: publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/
*** Atari Computing Magazine information ***
Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com

4859. WENSUITE or CAB

Newsgroup: comp.sys.atari.st
Date: 1998-08-20 00:00:00 UTC
From: kenkel@zetnet.co.uk
Message-ID: <6rft2mmdb1@irk.zetnet.co.uk>
Source record: 95012

Hi,

I'm currently using the commercial version of CAB 2.5 . Recently, I downloaded the demo of WENSUITE, just to try out. I haven't been too successful in getting it connected (only once, I think, and this may be something to do with limitations of the demo version, or the fact that it has it's own internal dialer). I notice that it claims to be faster than it's competitors and, I must admit, the screen redraws quite quickly. Does anyone have any experience of WENSUITE, especially compared with CAB? What are the pros and cons, I wonder?

Thanks,
EDK

4860. "Interface"

Newsgroup: comp.sys.atari.st
Date: 1998-08-20 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6rfr1r$mdu@enews2.newsguy.com>
Source record: 95013

I've heard others here mention a .RSC file editor called "INTERFACE", but I had a look on a few FTP sites and came up empty handed. Where can I find it and what's the file name?

BTW: Is there an English version? If not, can anyone point me to a .RSC file editor that _is_ English?

Thanks!

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

4861. Epson Stylus Color 600

Newsgroup: comp.sys.atari.st
Date: 1998-08-20 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6rfr1u$mdu@enews2.newsguy.com>
Source record: 95014

I just got my new (actually "re-furbished" by Epson) Epson Stylus Color 600 printer last week. I bought it locally (here in Southern California - USA) at FRY'S Electronics for $149. A really good price I think. :^)

* FRY'S has a large inventory of "refurbished" 600s at that price. They certainly look and function as brand new units (which are $199).

The difference? Refurbs only get a 90 day warranty. New units get 2 years (from Epson). However, I got an extended FRY'S 2 year warranty (normally I don't go for those), but with that, any problems, I take it to FRY'S and they give me a loaner while fixing it. With Epson's (new unit) 2 year, I'd have to send it to Epson (and no loaner). Plus, buying the refurb+FRY'S 2 year warrantly is about $25 cheaper than a new unit with Epson's warranty.

Anyway, it's working very well with PageStream 2.2SE and other programs using GDOS/NVDI driver.

My question. Has anyone ever seen a "Utility" program for this printer. It comes with some nice Windows printer utilities, and it would be kind of cool (although not 100% necessary) to have something similar on the Atari. I know that NVDI and MAKEPRN.APP will allow some printer customization and settings changes, but this isn't exactly what I need. With the windows utilities, you can adjust the printer for type of paper and allign/clean the heads, as well as several other things.

Thanks for any help!

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

4862. FS: New Atari 3 Ring Binders (3 boxes left) $20 per box + freight

Newsgroup: comp.sys.atari.st
Date: 1998-08-20 00:00:00 UTC
From: tj@oro.net
Message-ID: <tj-1908981959180001@gv2-222.oro.net>
Source record: 95015

Each box has 14 new Atari logo 3 Ring Binders. $20 per box plus freight.
Freight in USA estimate $13 to $25 range depending how far you are from
me.

4863. Atari 1040ST system for sale!

Newsgroup: comp.sys.atari.st
Date: 1998-08-20 00:00:00 UTC
From: sripkowski@my-dejanews.com
Message-ID: <6rg4hs$5v6$1@nnrp1.dejanews.com>
Source record: 95016

In great shape! Going cheap.

Check the eBay auction at:
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=26097685

Item number 26097685

Thanx!

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

4864. Link 97 and HD Driver 7 for sale cheap!

Newsgroup: comp.sys.atari.st
Date: 1998-08-20 00:00:00 UTC
From: sripkowski@my-dejanews.com
Message-ID: <6rg4lf$60u$1@nnrp1.dejanews.com>
Source record: 95017

Practically brand new! I used these for less than 4 months. I paid $140 for the set.

Check the eBay auction at:
http://ccgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=26098739

Item number 26098739

Thanx!

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

4865. ST related Antic magazines for sale!

Newsgroup: comp.sys.atari.st
Date: 1998-08-20 00:00:00 UTC
From: sripkowski@my-dejanews.com
Message-ID: <6rg538$6fk$1@nnrp1.dejanews.com>
Source record: 95018

In EXCELLENT condition! A collectors item! For the serious enthusiast (8 bit and ST)!

Each issue contains the ST section.

Check the eBay auction at:
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=26102680

Item number 26102680

Thanx!

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

4866. Classic printer for sale!

Newsgroup: comp.sys.atari.st
Date: 1998-08-20 00:00:00 UTC
From: sripkowski@my-dejanews.com
Message-ID: <6rg58m$6hl$1@nnrp1.dejanews.com>
Source record: 95019

This one is cheap and in great shape. For the collector.

Check the eBay auction at:
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=26099579

Item number 26099579

Thanx!

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

4867. Re:MSNBC

Newsgroup: comp.sys.atari.st
Date: 1998-08-20 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6rg70e$22vi$1@news-inn.inet.tele.dk>
Source record: 95020

>on 16-08-98 prunus@post3.tele.dk wrote:
>>Another thing, - is it my system or does any others have problems
>>when connecting to www.msnbc.com.
>>CAB crashes completely every time I try this site.
>
>The main page came in fine under cab.ovl 1.3009 and the CAB 2.7 demo. Do
>you get that far or do the problems occur on subsequent pages?

Regarding MSNBC and CAB 2.7 and its OVL file.
Just made a test of this site with CAB 2.6 and the old OVL, guess what?
No problem what so ever. The page shows up just fine.

It must be the OVL file from CAB 2.7 that is the problem.

cheers

Joergen

surfing the net on a ATARI Falcon 030 powered by MagiC 6
http://home3.inet.tele.dk/prunus/

4868. Re: freedom2 question

Newsgroup: comp.sys.atari.st
Date: 1998-08-20 00:00:00 UTC
From: collins@bulli.com
Message-ID: <6rg87g$23b@priv-sys04-le0.telusplanet.net>
Source record: 95021

On 19 Aug 1998 22:39:49 , Charles Stanley wrote:
>On 16 Aug 1998 00:03:30 , kevin dermott wrote:
>>
>>>>>>what do i set to stop freedom2 appearing on my desktop everytime i boot up?
>>>>>>i have it installed as an app with the magic/start/nvdi set up on a falcon
>>>>>>kevin
>
>I hate to tread on Falcon territory but, since no-one has answered
>your 3 or 4 times repeated question, here's my suggestion:
> alter its extension so it won't run (until you decide what you
> really want) -- or just delete it (as I did on my TT). :)
>
>Cheers, Charles
>.

Hmm, you mean no one has answered yet? The only reason I did not was because
I was sure someone else would.. :)
The 1st thing I would try is taking it OUT of your magic apps folder, and
into your accessory one..
Tell me if that works?
-Bengy

If anything I've said strikes you as baloney, then by all means,
don't swallow it. Trust yourself, and I will trust me.

Bengy Collins - collins@bulli.com
Personal Web Page - http://www.bulli.com/basement/index.htm
MagiC OS Support Page - http://bengy.atari.org

4869. Re: FS (UK): 1040ST

Newsgroup: comp.sys.atari.st
Date: 1998-08-20 00:00:00 UTC
From: "Bubba in Big \"D\"" <dlord@gte.net>
Message-ID: <6rgav0$p9j$1@news-1.news.gte.net>
Source record: 95022

I appreciate the clarification. As the name states I am from BIG "D" as in Dallas, TX. I have never left the country and am naive of slang from other countries. No offense intended.. Got it Quid = Pound.

Alan Gauton wrote in message <35CEBC78.F2BFE71@usa.net>...
>Bubba in Big "D" wrote:
>>
>> What the heck is a "Quid"?
>>
>> WiLf wrote in message ...
>> >1040ST
>> >1Mb RAM
>> >A 15" monitor box full of games, coverdisks etc. etc.
>> >Full manuals
>> >Lots of apps like Devpac 3
>> >Action Replay cartridge
>> >
>> >Offers above 40 quid.
>> >
>
>quid = £ (UKP)
>
>Not from round here then?
>
>AG

4870. Re: FS (UK): 1040ST

Newsgroup: comp.sys.atari.st
Date: 1998-08-20 00:00:00 UTC
From: "Bubba in Big \"D\"" <dlord@gte.net>
Message-ID: <6rgcpa$n1u$1@news-1.news.gte.net>
Source record: 95023

I appreciate the clarification. As the name states I am from BIG "D" as in Dallas, TX. I have never left the country and am naive of slang from other countries. No offense intended.. Got it Quid = Pound.

Alan Gauton wrote in message <35CEBC78.F2BFE71@usa.net>...
>Bubba in Big "D" wrote:
>>
>> What the heck is a "Quid"?
>>
>> WiLf wrote in message ...
>> >1040ST
>> >1Mb RAM
>> >A 15" monitor box full of games, coverdisks etc. etc.
>> >Full manuals
>> >Lots of apps like Devpac 3
>> >Action Replay cartridge
>> >
>> >Offers above 40 quid.
>> >
>
>quid = £ (UKP)
>
>Not from round here then?
>
>AG

4871. Re: FS (UK): 1040ST

Newsgroup: comp.sys.atari.st
Date: 1998-08-20 00:00:00 UTC
From: "Bubba in Big \"D\"" <dlord@gte.net>
Message-ID: <6rgd9h$eb5$1@news-1.news.gte.net>
Source record: 95024

Bubba in Big "D" wrote in message ...
>I appreciate the clarification. As the name states I am from BIG "D" as in
>Dallas, TX. I have never left the country and am naive of slang from other
>countries. No offense intended.. Got it Quid = Pound.
>
>
>Alan Gauton wrote in message <35CEBC78.F2BFE71@usa.net>...
>>Bubba in Big "D" wrote:
>>>
>>> What the heck is a "Quid"?
>>>
>>> WiLf wrote in message ...
>>> >1040ST
>>> >1Mb RAM
>>> >A 15" monitor box full of games, coverdisks etc. etc.
>>> >Full manuals
>>> >Lots of apps like Devpac 3
>>> >Action Replay cartridge
>>> >
>>> >Offers above 40 quid.
>>> >
>>
>>quid = £ (UKP)
>>
>>Not from round here then?
>>
>>AG
>
>

4872. Re: "Interface"

Newsgroup: comp.sys.atari.st
Date: 1998-08-20 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <35DBBD1E.566A@ooc.de>
Source record: 95025

Nurmix wrote:

> I've heard others here mention a .RSC file editor called "INTERFACE", but I
> had a look on a few FTP sites and came up empty handed.

INTERFACE is commercial software, i. e. it's not available by ftp. I'm
not quite sure if it's still available. There is no English version as
far as I know.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

4873. Re: Converting filenames with spaces

Newsgroup: comp.sys.atari.st
Date: 1998-08-20 00:00:00 UTC
From: "Julian F. Reschke" <fjr010@email.mot.com>
Message-ID: <35DBC788.DDBCC1A8@email.mot.com>
Source record: 95026

David Bolt wrote:
>
> -----BEGIN PGP SIGNED MESSAGE-----
>
> on Tue 18-08-98 11:25 Katherine L Ellis wrote:
>
> >Well he is talking about an external ttp for filename conversion from
> >vfat/minix whatever to TOS partition. I answered that in this case,
> >this shouldn't be needed... By just copying the files from vfat into
> >TPS, the filename conversion should be handled automatically.
> >thanks.
>
> It isn't a matter of the names being altered when going from VFAT to TOS,
> it's when you try dropping the file, from a VFAT partition, onto a program.
> The problem is that a filename with spaces in usually ends up being parsed
> as part of the command-line as the space char is used as the delimiter.
> It's these programs that have the problem, and it's because of these, that
> the program is required.
>
> BTW, this usually seems to occur with C programs, as their init code parses
> the command-line and, in doing so, splits up the name. Depending on the
> program, my experience has varied from a 'file not found' error, through
> to eleven bombs and a total lock-up of Magic.

I doubt that it has anything to do with C. The startup codes for Pure C
and GCC (MiNT-Lib) have been able to process filenames with blanks
(using the ARV method) for ages.

Regards, jr

4874. Re: Veloce+ xx Board

Newsgroup: comp.sys.atari.st
Date: 1998-08-20 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <35dbd42a.0@athena.netset.com>
Source record: 95027

In article <6rfj55lvm1@irk.zetnet.co.uk>,
Trevor Spencer <tcjspencer@zetnet.co.uk> wrote:
>Can any one help please?
>
>Since having this board, on a couple of programs, especially
>Timeworks, I get the following message as it loads -
>
>Invalid Handle!
>Handle = $0000
>Options are to <continue> or <tolerate> the latter being the
>highlighted option.
>
>On selecting this Timeworks continues to load and work normally.
>The other programs simply crash whichever option is chosen.
>
>What does the message actually mean?
>
>Apart from this niggle there have been no problems. Only 1 program
>refuses to work irrespective of flag/processor settings -
>Abbreviator.PRG
>
>Trevor
>
>
>All the best
>
>Trevor

Let me guess you have NVDI 2.5 installed.

At least this is reminicent of an NVDI problem I used to
encounter. There is a way to configure NVDI to not do this. Sorry been
to long to remember. It's in the book though.

Dan Ackerman
aka baldrick@netset.com

4875. Re: "Interface"

Newsgroup: comp.sys.atari.st
Date: 1998-08-20 00:00:00 UTC
From: tross3@hamtel.tds.net
Message-ID: <6rg07p$gvt@news2.tds.net>
Source record: 95028

On 20 Aug 1998 00:36:11, Nurmix wrote:
>I've heard others here mention a .RSC file editor called "INTERFACE", but I
>had a look on a few FTP sites and came up empty handed. Where can I find it
>and what's the file name?
>
>BTW: Is there an English version? If not, can anyone point me to a .RSC file
>editor that _is_ English?
>
>Thanks!
>
>--
>
>Paul Nurminen (aka Nurmix)

Hi Paul,

Don't know about Interface - but here's the FILE_ID.DIZ for RSM211E
===
ResourceMaster v.2.11e, Shareware RSC file editor, programmed by Armin
Diedering. Can read/write >64Kb RSC files (AES 4/Interface format).
Integrated icon editor supports CICONS (colour icons) - ideal for editing
Thing/jinnee icon files. Includes ST-Guide hypertext format documentation.
*** Official English archive released by InterActive ***
===

I forget the Interactive ftp address... something like
ftp.sofa.dartnet.ac.uk (or .co.uk or something)

Terry
--

http://personalpages.tds.net/~tross3
The 'X-Files' ain't real life folks, sorry... To paraphrase Descartes:
SUM ERGO COGITO

4876. Re: Canvas

Newsgroup: comp.sys.atari.st
Date: 1998-08-20 00:00:00 UTC
From: Alan Gauton <agauton-remove@usa.net>
Message-ID: <35DBDC3E.92B5D9D@usa.net>
Source record: 95029

Nurmix wrote:
>
> On 15 Aug 1998 13:23:40, Trevor Spencer wrote:
>
> >Canvas was also a commercial program and quite complex with many very
> >good features. It had already been around for some years when I got
> >the STe in 1992.
>
> I have two versions of Canvas (art/graphics program) that were given away on
> an ST Format cover disk a few years ago. I don't recall them being
> commercial (although I'm not 100% positive that the second version wasn't
> just a demo). But the first version works well, and is fully functional. Of
> course you could be talking about a _different_ program that's also named
> "CANVAS"???

It was indeed commercial, costing around ï¿½15, as I bought my copy on the
basis of the original demo version on STF. They subsequently included
the full program on 2 cover disks (once backed with a sequencer), and
then later with an updated version. I still have my original copy at
home though.

--
AG

Alan Gauton + Tel +44 141-548-2686
EEE Department, SPD, + Fax +44 141-552-2487
The University of Strathclyde + E-Mail ag@spd.eee.strath.ac.uk
204 George St., Glasgow G1 1XW+ http://www.spd.eee.strath.ac.uk/users/ag
----

4877. Re: What is MINT?

Newsgroup: comp.sys.atari.st
Date: 1998-08-20 00:00:00 UTC
From: Thomas Binder <gryf@hrzpub.tu-darmstadt.de>
Message-ID: <6rgn0i$qp2$1@sun27.hrz.tu-darmstadt.de>
Source record: 95030

Hi!

Martin "Nightowl" Byttebier <tos4ever@ping.be> wrote:
> Fully agree with you. I should say go for it. Get KGMD, KEMD, try to find
> N.AES, read the docs throughoutly and ups you go.

Just to avoid confusion: 'find N.AES' should be 'find a distributor for
N.AES', as N.AES is commercial software. An English version is being
worked on, as far as I'm informed.

Ciao

Thomas

--
Thomas Binder (Gryf @ IRCNet) gryf@hrzpub.tu-darmstadt.de
PGP-key available on request! binder@rbg.informatik.tu-darmstadt.de

4878. Some Questions...

Newsgroup: comp.sys.atari.st
Date: 1998-08-20 00:00:00 UTC
From: wadmoose@hotmail.com
Message-ID: <35db79ad.2282986@news.indy.net>
Source record: 95031

Hey folks!

I've recently been introduced to the Atari ST line of
computers, and before I go any further with my 'barebones setup
purchase,' I came up with some questions that I thought I should ask
the 'pros'

So, here they are :) ... :

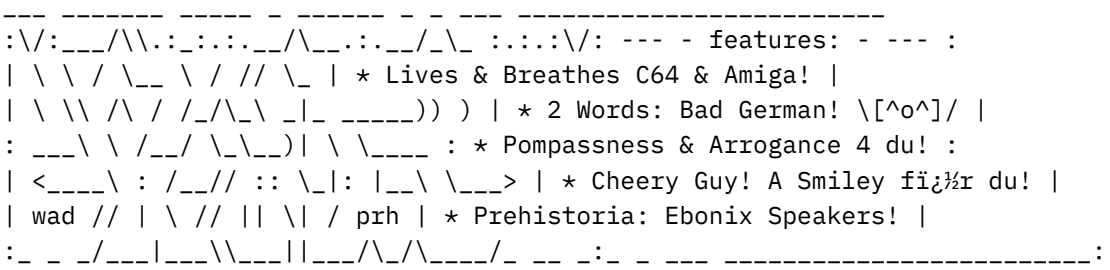
* Is there a "TOS" switcher for the 1040 like the 'kickswitcher' on
the AMIGA ? If so, how much migh they cost ? And how easy are they
to use?

* Do NTSC machines have problems running overseas software, obviously
meaning PAL stuff ? If the answer is 'yes,' what are the possible
solutions ?

* What kind of ACCELERATORS are available for the 1040 ?

thanks in advance for any info!
-Wendell

#: wad@GO2HELLSPAMMERS.c64.org for instant reply (remove the obvious ;)) :#


:\/:___/\\.:_:.:.__/__.:.__/__ :.:.:\/: --- - features: - --- :
| \ \ / __ \ / // _ | * Lives & Breathes C64 & Amiga! |
| \ \\ /\ / /_/_\ _|_ _____))) | * 2 Words: Bad German! \[^o^]/ |
: ___\ \ /__/ ___)| \ ____ : * Pompassness & Arrogance 4 du! :
| <____\ : /__// :: _|: |__\ ___> | * Cheery Guy! A Smiley fï¿½r du! |
| wad // | \ // || \| / prh | * Prehistoria: Ebonix Speakers! |
:_ _ _/___|______||___/_/____/_ __ _:_ _ ___ _____:

4879. Re: Canvas

Newsgroup: comp.sys.atari.st
Date: 1998-08-20 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <903604891.28664.0.spot.c3adfca1@news.demon.nl>
Source record: 95032

On 20 Aug 1998 09:20:14 , Alan Gauton wrote:
>Nurmix wrote:
>>
>> On 15 Aug 1998 13:23:40, Trevor Spencer wrote:
>>
>> >Canvas was also a commercial program and quite complex with many very
>> >good features. It had already been around for some years when I got
>> >the STe in 1992.
>>
>> I have two versions of Canvas (art/graphics program) that were given away on
>> an ST Format cover disk a few years ago. I don't recall them being
>> commercial (although I'm not 100% positive that the second version wasn't
>> just a demo). But the first version works well, and is fully functional. Of
>> course you could be talking about a _different_ program that's also named
>> "CANVAS"???
>
>It was indeed commercial, costing around £15, as I bought my copy on the
>basis of the original demo version on STF. They subsequently included
>the full program on 2 cover disks (once backed with a sequencer), and
>then later with an updated version. I still have my original copy at
>home though.
>
Hi,

all I can add is it's still commercial (range USD 325 or so), no longer for Atari but (you guessed) Win-95/NT and MAC OS. Combined DTP/Image touch-up/vector drawing package. From what I gathered the users interface is messy. The kid must have found out where the dollars grow :-)

CU NeXT msg,


```
_____________________________________
/ __ . __ | |
/ / / / / / /_ | Email: louis@holleman.demon.nl |
/_ /_/ /_/ / __/ | http://www.holleman.demon.nl |
| |
_____________________________________
```

4880. Re: WENSUITE or CAB

Newsgroup: comp.sys.atari.st
Date: 1998-08-20 00:00:00 UTC
From: ethhoack <sky92679@skynet.be>
Message-ID: <WS.35dc0f54.001c039d.sky92679@skynet.be>
Source record: 95033

Dans le message <6rft2mmdb1@irk.zetnet.co.uk>
kenkel@zetnet.co.uk (Edward dimitri Kennaway) crit:

>I'm currently using the commercial version of CAB 2.5 . Recently, I
>downloaded the demo of WENSUITE, just to try out. I haven't been too
>successful in getting it connected (only once, I think, and this may
>be something to do with limitations of the demo version, or the fact
>that it has it's own internal dialer). I notice that it claims to be
>faster than it's competitors and, I must admit, the screen redraws
>quite quickly. Does anyone have any experience of WENSUITE, especially
>compared with CAB? What are the pros and cons, I wonder?

wensuite 2 is a complete crap full of bugs. eg to send more than a
mail per connection you must rename the temporary files manually. and
then afterwards you must reboot to send more. lots of html 2+ web
pages crash the program or mess up the screen. some newsgroups don't
accept its messages if you forget to remove the extra cr's.

only the news client is decent.

they promise a good wensuite for the version 3. let's wait and see.

ethhoack

"Abw rts wend'ich mich zu der heiligen, unaussprechlichen, geheimnisvollen
Nacht. Fernab liegt die Welt - in eine tiefe Gruft versenkt" novalis

4881. Re: wordprocessor for atari - wordperfect ?

Newsgroup: comp.sys.atari.st
Date: 1998-08-20 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.fr>
Message-ID: <6rh2jk$dr2$1@news3.isdnet.net>
Source record: 95034

tst@tst.com a crit dans le message <6ref34akg1@newton.a2000.nl>...
>I'm looking for an Atari Mega-wordprocessor, Wordperfect or something else.
>Where can I get/buy this kind of software ??
>
>Nico
>
>t.m.@tm.a2000.nl

Wordperfect for the Atari is pretty much outdated. The best WP on our platform is said to be Papyrus at the moment. See with MABN (the only dutch Atari dealer I know of) if they import it. They have a web page, but I've forgot the URL.

Nicholas
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ==================mygale.org
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

4882. Re: circuit diagram

Newsgroup: comp.sys.atari.st
Date: 1998-08-20 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.fr>
Message-ID: <6rh580gte1@news3.isdnet.net>
Source record: 95035

Graham Knott a crit dans le message ...
>Where can I obtain a circuit diagram for the Atari 520st. I only need the
>power supply part.
>Thanks in anticipation
>Graham K.
>
>

There's a file called netzeil.lzh or .zip on most of the Atari FTP servers
with the PSU schematics. Have a look at ftp.uni-paderborn.de or ftp.leo.org.
I think it's on one of those, but it may be elsewhere.

Nicholas
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ==================mygale.org
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

4883. Re: Crash

Newsgroup: comp.sys.atari.st
Date: 1998-08-20 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6rh5h9bsi1@roch.zetnet.co.uk>
Source record: 95036

On 19 Aug 98 07:26:21 GM, Slc.Dennis Bishop wrote:

>I fired up my Falcon today and was realy t-ed off, for some
>reson, the boot sector on the st157n which up until now had
>worked without fault, went bad and I couldn't recover anything
>from it.

:-(Sorry to hear that.

Do you know that it is often possible to recover from this if you have
a listing of the partition information? Both ICDFMT and Diamond Edge
will allow you to write the boot sector only if you can supply the
partn. info.

Bit late to tell you now that you've re-formatted though.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

4884. Re: WENSUITE or CAB

Newsgroup: comp.sys.atari.st
Date: 1998-08-20 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6rh5hbbsi2@roch.zetnet.co.uk>
Source record: 95037

On 20 Aug 1998 01:10:46 , Edward dimitri Kennaway wrote:

>I'm currently using the commercial version of CAB 2.5 . Recently, I
>downloaded the demo of WENSUITE, just to try out. I haven't been too
>successful in getting it connected (only once, I think, and this may
>be something to do with limitations of the demo version, or the fact
>that it has it's own internal dialer). I notice that it claims to be
>faster than it's competitors and, I must admit, the screen redraws
>quite quickly. Does anyone have any experience of WENSUITE, especially
>compared with CAB? What are the pros and cons, I wonder?

I followed the demo releases of Wensuite for a long time hoping to
find something to evaluate. Sadly, all the versions (around 10) which
I tried caused Magic to detect a store violation error after
dispalying about 2 html pages.

The cons. are that it uses it's own TCP/IP stack and therefore cannot
be used in the same connect-session with other (STiK-compatible)
clients. I suppose the counterbalancing pro is that it contains news
and mail clients of its own which is fine if you prefer them to Newsie
etc.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

4885. Re: "Interface"

Newsgroup: comp.sys.atari.st
Date: 1998-08-20 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6rh5hcbsi3@roch.zetnet.co.uk>
Source record: 95038

On 20 Aug 1998 00:36:11 , Nurmix wrote:

>I've heard others here mention a .RSC file editor called "INTERFACE", but I
>had a look on a few FTP sites and came up empty handed. Where can I find it
>and what's the file name?

That's bcause it's commercial, Paul :-)

>BTW: Is there an English version? If not, can anyone point me to a .RSC file
>editor that _is_ English?

Definitely - I have one. I'm not sure what the favourite PD RSC editor
is ATM. Perhaps someone will advise. I have, in the past, used ORCS
which was quite adequate and RSCMASTR. There are quite a few about.
Why not take a look in Jo Vanderweghe's site? He has them all nicely
catalogued there.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

4886. Re: QED 4.5!

Newsgroup: comp.sys.atari.st
Date: 1998-08-20 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6rh5hebsi4@roch.zetnet.co.uk>
Source record: 95039

On 19 Aug 1998 21:41:56 , Terry May wrote:

>>Hmm .. what happens when you try to use the fontselector to change the
>>screen font? Mine loops. (Magic5, NVDI4).
>
>I assume you mean the Alt-Z dialog. It simply changes the font, as
>you'd expect.

Yup, that's the one. With this and the 'Print/Choose Font' the top
menu becomes greyed-out and QED goes into a loop. Previous QED v4.10
works fine. I have unpacked the archive again - no go.

I am using the Magic font selector by running MAGCUFSL as an AUTO.
Perhaps you hook up to the font selector by a different method,

---
Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

4887. Re: circuit diagram

Newsgroup: comp.sys.atari.st
Date: 1998-08-20 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IHUGCDBKUP@data.rhein-main.de>
Source record: 95040

In <u3vISz5y9GA.208@ntawwabp.compuserve.com> "Graham Knott" wrote:

>Where can I obtain a circuit diagram for the Atari 520st. I only need the
>power supply part.

http://www.fortunecity.com/skyscraper/quadra/455/

Regards, Robert

--
-= Home of DOITF030, PROFIJAG, DOITLYNX, DOIT_MAC, DOIT_ST =-
_____
Nemesis Falcon F030-520ST-Jaguar-Mac Lynx I + II
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/homepage.htm

4888. "Interface"

Newsgroup: comp.sys.atari.st
Date: 1998-08-20 00:00:00 UTC
From: John.Kormylo@7861.conchbbs.com
Message-ID: <9e6_9808200939@conchbbs.com>
Source record: 95041

```
e > I've heard others here mention a .RSC file editor called
e > "INTERFACE", but I had a look on a few FTP sites and came up
e > empty handed.

You can purchase Interface with an English manual and GUI from
Gribnif.

___ Mountain Reader II - #00000053
--
|Fidonet: John Kormylo 1:106/7861
|Internet: John.Kormylo@7861.conchbbs.com
|
| Standard disclaimer: The views of this user are strictly his own.
```

4889. What is MINT?

Newsgroup: comp.sys.atari.st
Date: 1998-08-20 00:00:00 UTC
From: John.Kormylo@7861.conchbbs.com
Message-ID: <9e7_9808200939@conchbbs.com>
Source record: 95042

If the phrase "UNIX like" doesn't send you screaming into the night,
you should definitely look into MiNT.

___ Mountain Reader II - #00000053
--
|Fidonet: John Kormylo 1:106/7861
|Internet: John.Kormylo@7861.conchbbs.com
|
| Standard disclaimer: The views of this user are strictly his own.

4890. Re: "Interface"

Newsgroup: comp.sys.atari.st
Date: 1998-08-20 00:00:00 UTC
From: collins@bulli.com
Message-ID: <6rho3l$4mm@priv-sys04-le0.telusplanet.net>
Source record: 95043

```
On 20 Aug 1998 00:36:11 , Nurmix wrote:
>I've heard others here mention a .RSC file editor called "INTERFACE", but I
>had a look on a few FTP sites and came up empty handed. Where can I find it
>and what's the file name?
>
>BTW: Is there an English version? If not, can anyone point me to a .RSC file
>editor that _is_ English?
>
>Thanks!
>
>--
>
>Paul Nurminen (aka Nurmix)
>
>_/ Red Light 6 Studio - El Segundo, California
>_/ Home of Nurmix Productions and NURVIS MUSIC
>
>* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

Hello,
Interface *is* a commercial program, so you wont find it on any
legal FTP sites :-)
But dont worry, a very good resource editor which is still being
developed is called ResourceMaster, and there are english versions available..
I think from CyberSTryder? But Im not too sure.. anyone know for sure?
Bengy

---------------------------------------------------------------------
If anything I've said strikes you as baloney, then by all means,
don't swallow it. Trust yourself, and I will trust me.

Bengy Collins - collins@bulli.com
Personal Web Page - http://www.bulli.com/basement/index.htm
MagiC OS Support Page - http://bengy.atari.org
---------------------------------------------------------------------
```

4891. Re: 1040STf Problem

Newsgroup: comp.sys.atari.st
Date: 1998-08-21 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <Ey22pq.B3r@cix.compulink.co.uk>
Source record: 94894

In message <6rjqstlbt1@news-2.news.gte.net>, tomp@gte.net said:

>I just bought an Atart 1040 STf and a 1224 monitor. I cannot get to the
>high res. mode, only medium and low res. Is this normal with this
>monitor or is there something that I need to do in order to have the
>high res option appear on the preferences?

Yes, it's normal - you need either a monochrome monitor (Atari SM124 or 5
were the originals, some others available) for hi rez, or there are PD
emulators available like Sebra, though this gives a rather jerky display
of mouse movements etc. The problem is that the verticval refresh rate
in hi rez is 72 Hz, which is very easy on the eye (and the display is
very sharp too) but beyond the capabilities of the 1224 and similar
monitors as well as TVs. And the horizontal frequency is too low for
most PC-style monitor except for a few Multisyncs like the early NEC 4.

Regards
Peter

4892. Re: circuit diagram

Newsgroup: comp.sys.atari.st
Date: 1998-08-21 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <Ey22ps.B4C@cix.compulink.co.uk>
Source record: 94895

In message <IHUGCDBKUP@data.rhein-main.de>, robscha@data.rhein-main.de said:

>http://www.fortunecity.com/skyscraper/quadra/455/

Robert, do you have the filename by any chance please? I'd like to try
and download this via email (I don't have proper www access fixed up at
present) - there is a bot that does it but presumably it needs to know
the filename as well as the URL. Thanks!

Regards
Peter

4893. 1 Mb Memory simms

Newsgroup: comp.sys.atari.st
Date: 1998-08-21 00:00:00 UTC
From: Philip Jones <philip.jones@zetnet.co.uk>
Message-ID: <19980821203701708 27@zetnet.co.uk>
Source record: 94896

I have been told that the 30 pin 1Mb memory simms that fit PC machines are the same as the simms that fit the Atari machine?? If this is so I have a few which I would like to sell for 1.00 ukp per simm plus P&P.

ROCCMAN
philip.jones@zetnet.co.uk
ICQ-13953216

4894. Re: freedom2 question

Newsgroup: comp.sys.atari.st
Date: 1998-08-21 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6rknv0qge3@roch.zetnet.co.uk>
Source record: 94897

On 19 Aug 1998 22:39:49 , Charles Stanley wrote:
>On 16 Aug 1998 00:03:30 , kevin dermott wrote:
>>
>>>>>>what do i set to stop freedom2 appearing on my desktop everytime i boot up?
>>>>>>i have it installed as an app with the magic/start/nvdi set up on a falcon
>>>>>>kevin
>
>I hate to tread on Falcon territory but, since no-one has answered
>your 3 or 4 times repeated question, here's my suggestion:
> alter its extension so it won't run (until you decide what you
> really want) -- or just delete it (as I did on my TT). :)
>
>Cheers, Charles

>.

i've given up on it it's s**t
kevin

zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

4895. Re: GEM Editor for NEWSie?

Newsgroup: comp.sys.atari.st
Date: 1998-08-21 00:00:00 UTC
From: jfhaslam@zetnet.co.uk
Message-ID: <6rkpf6$6oe$1@irk.zetnet.co.uk>
Source record: 94898

On 19 Aug 1998 22:39:51, Charles Stanley wrote:

>>>my new (s/h) Falcon at all - the mouse cursor keeps disappearing, which
>>>although I'm not sure IS Edhak's fault, it doesn't happen with Everest.
>>
>>That symptom started here with EdHak after installing a Nova card on
>>this TT. Very frustrating to deal with. Qed works much, much better,
>>another choice.
>
>There's a tiny program to restore a disappearing mouse (something that
>happens elsewhere, as well as in EdHak): Mouse_On.prg, 858 bytes, but
>I don't remember where I got it from.

If you do remember where this is to be found, let us know!! I also
liked to use Edhak before from when I owned an STe. But now on my
Falcon, this has been happening as well, so I've had to go to Everest
too.

Cheers!

James

+----------------------------------+-------------------------------------+
James F. Haslam	Atari Falcon 4Mb, Tos 4 / MagiC 5
Internet: jfhaslam@zetnet.co.uk	Yes, Atari's CAN surf the Net!
FidoNet mail: 2:254/105.2	And in 16 bit colour too!!
+----------------------------------+-------------------------------------+

4896. Steve Sweet

Newsgroup: comp.sys.atari.st
Date: 1998-08-21 00:00:00 UTC
From: jfhaslam@zetnet.co.uk
Message-ID: <6rkpf8$6oe$2@irk.zetnet.co.uk>
Source record: 94899

Hi All!

Does anyone out there in Atari land know of Steve Sweet's new
telephone number? If so can you let me know asap to my email address.

Its due to a problem with my Point setup, which he has helped with in
the past.

If Steve is online, can he ring me on 0181 360 9448.

Thanks!

James

+----------------------------------+-----------------------------------+
James F. Haslam	Atari Falcon 4Mb, Tos 4 / MagiC 5
Internet: jfhaslam@zetnet.co.uk	Yes, Atari's CAN surf the Net!
FidoNet mail: 2:254/105.2	And in 16 bit colour too!!
+----------------------------------+-----------------------------------+

4897. Re: The .EXE Files?

Newsgroup: comp.sys.atari.st
Date: 1998-08-21 00:00:00 UTC
From: jfhaslam@zetnet.co.uk
Message-ID: <6rktq0$719$1@irk.zetnet.co.uk>
Source record: 94900

On 21 Aug 1998 17:45:23, Roger Cain wrote:
>On 20 Aug 1998 23:03:48 , Edward dimitri Kennaway wrote:
>>I often receive .exe files via e-mail but cannot read or
>>decode them. They are, I'm told, PC format files and cannot (?) be
>>viewed on the Atari,
>
>The best you can do is to dump them onto a suitably formatted (720k)
>floppy and run them on a nearby PC to see what they do.

I would go one better than that and dump them into the nearest Trash
icon!

Cheers!

James

+----------------------------------+-----------------------------------+
James F. Haslam	Atari Falcon 4Mb, Tos 4 / MagiC 5
Internet: jfhaslam@zetnet.co.uk	Yes, Atari's CAN surf the Net!
FidoNet mail: 2:254/105.2	And in 16 bit colour too!!
+----------------------------------+-----------------------------------+

4898. Re: Power Supply and memory for Mega ST 2

Newsgroup: comp.sys.atari.st
Date: 1998-08-21 00:00:00 UTC
From: Tom Carman <carmant@nucleus.com>
Message-ID: <35DE0725.C68A5D28@nucleus.com>
Source record: 94901

You can use a PC power supply if you don't mind having it sit on top outside the case. I did this with my highly modified Mega 4. The floppy drives started failing and I got bombs more frequently than I should. It all had to do with the power supply.

You will need to remove the old power supply. Watch what you touch. They can be dangerous. The voltages are marked on the power supply beside each line going to the connector that attaches to the motherboard. Write down this info with the colour of each wire. Now you can cut that harness off your old power supply to be used on the new one. I bought a used PC power supply at our local computer surplus store for $25 Canadian. Use a multimeter to test the output of each line on the new supply and splice yourself together a wiring harness about 2 feet long with the connector from your old supply attached to the end.

One final thing. I wanted to keep the fan from the old power supply for cooling the innards of the computer. I simply removed the power supply circuit board from its metal base plate by removing the four screws that attach it. You will find two wires that run the fan attached to the power supply. If I remember correctly they are 12 volt. You'll need to use a tester to get this right. I took a plug off the new supply that was close to the Atari connector, modified it a bit and used it to tap into the duplicate connector on the motherboard beside where the power supply plugs in.

I then mounted the fan back onto the motherboard and plugged it in. I ran the wiring harness from my new power supply through the whole where the 110 volt power cord used to attach to the back of the computer. I put the case back together and plugged it in. Everything now works great. Hope this helps you out.

Tom Carman
"The Sermonator"

V. Visnic wrote:
>
> The power supply on my Mega ST2 is starting to fail. Does anybody
> know where I could buy a new or used one, or wants to sell one ?
>
> I would like to upgrade the RAM to 4 MB. Would any of the present-day
> memory chips work?
>
> All answers appreciated.
>
> V. Visnic
> Temple University

4899. Re: ST-1040 config. for sale $200 with shipping

Newsgroup: comp.sys.atari.st
Date: 1998-08-21 00:00:00 UTC
From: tomp <tomp@gte.net>
Message-ID: <6rl64q$e92$1@news-2.news.gte.net>
Source record: 94902

janfoux@hotmail.com wrote:

> ATARI ST-1040 1 MB computer (built in MIDI interface and floppy drive),
> mouse, ATARI SM-124 mono high res monitor all together $200, shipping
> included within the US.
> Send E-mail to: janfoux@hotmail.com
>
> ------== Posted via Deja News, The Leader in Internet Discussion ==-----
> http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

$200?? Your kidding right? I just paid $20 for my STf and $10 for my
1224 monitor at a local thrift store. They told that they have more ST's
in the store room too. $200 is way over priced even if you have the
origional packaging. Check out the Ebay online auction and you'll get an
idea of what you can expect.

4900. Re: Converting filenames with spaces

Newsgroup: comp.sys.atari.st
Date: 1998-08-21 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <35ddc0541fdd16d0@my-ste.demon.co.uk>
Source record: 94903

```
-----BEGIN PGP SIGNED MESSAGE-----

on Thu 20-08-98 08:51 Julian F. Reschke wrote:

>David Bolt wrote:

<snipped>

>> BTW, this usually seems to occur with C programs, as their init code parses
>> the command-line and, in doing so, splits up the name. Depending on the
>> program, my experience has varied from a 'file not found' error, through
>> to eleven bombs and a total lock-up of Magic.
>
>I doubt that it has anything to do with C. The startup codes for Pure C
>and GCC (MiNT-Lib) have been able to process filenames with blanks
>(using the ARV method) for ages.

Then it's possible that some programmers aren't using that method to
parse the command-line. I know that the one I use (Sozobon v2) splits
the it up using spaces as the delimiter. I've yet to rewrite that part
so it uses ARGV in preference.

Regards,
David. Email: dbolt@my-ste.demon.co.uk

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv

iQB1AgUBNd2uAPt/J4yyMZyRAQH3vAL+OP0jVVQ1wBHKjgVIGuYqggfoymrYOddO
0Uh726cHo8a1gC1fubWLIPIAI4CwQBNFCYXyV+iQDR6DBryBa5XG2l36t2hFwe34
+OgAn1xXKL3anhRhS9ow/JMaVEb86une
=7SuI
-----END PGP SIGNATURE-----

--
Proud owner of:
Atari 520STE 4Mb, 1Gb + 540Mb HD, 3x CD, Magic 5.11, HD Driver 7.04, V.34
Acorn A3010 2Mb, 260Mb

Windows Error: 001 - Windows loaded. System in danger.
```

4901. cab.ovl = CRASH AND BURN

Newsgroup: comp.sys.atari.st
Date: 1998-08-21 00:00:00 UTC
From: <>
Message-ID: <35dd95c6.0@news.ptw.com>
Source record: 94904

Ok, I d/led that new cab ovl and i placed it in my cab folder,
in with the older one which i just renamed. i then powered down
the tt & powered it back up.

I then went to recycler.com & tried to login & for 3 times cab
crashed on me! here is wht would hppen...

I would get the 1st page, click on login, the next page would
load up and i would input my hndle and password.

At the top of the screen it would show data being loaded in,
then the screen would blank out totaly, nothing but gray screen,
with the top still showing data coming in.

then BANG BANG two bombs.

Bishop Telescope Fund	Akumaizer Cattery	E-mail List Owner
470 20th ST West #23	Japanese Bobtails	Dahlia-net
Rosamond,Ca.93560	Home Rasied JBT's	Canna-net
starlord@ptw.com		Astronomy/SIAR-L

4902. Re: CAB OVL Beta 1.3009

Newsgroup: comp.sys.atari.st
Date: 1998-08-21 00:00:00 UTC
From: <>
Message-ID: <35ddd87d.0@news.ptw.com>
Source record: 94905

On 21 Aug 1998 07:52:50, Nurmix wrote:
>
>Well I thought I'd give the 1.3009 OVL beta a try (with CAB 2.5)...
>
>I used it on a site I'd been to before, that let's you create a sort of custom
>user info file (user name & password required to enter later). Anyway, with
>the old OVL I was using, I was able to sign up, but never login as a member.
>I always got the transaction failed message, but I know that the original
>"application" forms worked, because I often got e-mail from the site, telling
>me how long it had been since I visited, and to come back soon - that sort of
>thing.
>
>Anyway, if anyone wants to try it out, the site is:
>
>http://www.recycler.com/
>
go bck to an older ovl and after you sign in nd you get the
failed notice, just hit the 'new' button at the top, the page
will reload and you'll see it say your logged in. I've been using
the R'commty section for about two months that way.

Bishop Telescope Fund	Akumaizer Cattery	E-mail List Owner
470 20th ST West #23	Japanese Bobtails	Dahlia-net
Rosamond,Ca.93560	Home Rasied JBT's	Canna-net
starlord@ptw.com		Astronomy/SIAR-L

4903. Re: FTP Search?

Newsgroup: comp.sys.atari.st
Date: 1998-08-21 00:00:00 UTC
From: <>
Message-ID: <35ddd880.0@news.ptw.com>
Source record: 94906

On 21 Aug 1998 17:45:19, Roger Cain wrote:
>
>Now that you have a web connection you can use any of the many search
>engines (Yahoo, AltaVista, Web Crawler etc.) but, as far as I know,
>these all deliver results on-line - there is no e-mail results
>facility. Is this essential for you?
>
>The engines are quite fast and will deliver a page of results in less
>than 20 seconds, you could then get CAB to print or save the page(s).
>
>
but do they search the 'FTP' sites? I used to FTP picture files
from the ftp sites that had setions for astro pics. these are not
web sites but ftp sites.

Bishop Telescope Fund	Akumaizer Cattery	E-mail List Owner
470 20th ST West #23	Japanese Bobtails	Dahlia-net
Rosamond,Ca.93560	Home Rasied JBT's	Canna-net
starlord@ptw.com		Astronomy/SIAR-L

4904. Re: Operating Systems for Atari

Newsgroup: comp.sys.atari.st
Date: 1998-08-21 00:00:00 UTC
From: Joakim H�gberg <gokmase_Remove_this@bigfoot.com>
Message-ID: <35DE40BE.1F62@bigfoot.com>
Source record: 94907

Fornamn Efternamn wrote:
>
> I would like what operating systems there are for the Atari.
> And another qusteion to, free AESï¿½s for Mint, I know there is
> XaAES and oAESis, but are there anymore?

Hejsan! Kul att se fler atarianer frï¿½n Skellefteï¿½!

The development of oAESis has stopped, but the XaAES-project has been
re-started this summer.

I donï¿½t know of any other *free* AES, but I know a lot of people use
N.AES, a commercial AES invented by OVERSCAN, but continued by WOLLER &
LINK.

Regards,

Joakim

http://hem1.passagen.se/gokmase/atari

4905. Letter from Uwe Seimet re IDE HDD problems

Newsgroup: comp.sys.atari.st
Date: 1998-08-21 00:00:00 UTC
From: mb@tos.pl.net
Message-ID: <XXU1C4O@tos.pl.net>
Source record: 94962

Unfortunately, although I don't understand what the problem is, it seems that despite my comprehensive summary about the hard disc problems, people still wanted me to quote the letter from Uwe Seimet, even though the information in that letter was included in my summary. (In fact I'm sure the summary also included useful information from other sources too.) In any case, I've been informed that "a lot of users were asking for it." So here is the letter:

From us@ooc.de Fri Aug 21 00:10:26 1998
Date: Mon, 10 Aug 1998 09:59:40 +0200
From: Uwe Seimet <us@ooc.de>
To: Mario Becroft <mb@tos.pl.net>
Subject: Re: IDE HDD problems...

Hi,

> after about 10 seconds. What is going on here, is this a HDX bug,

Yes, this is probably a HDX bug. There are bugs of these kind.

> something I'm doing wrong, or what? Also what is that about the drive
> being formatted with a previous version of HDX?

This is a known bug of HDX. BTW, formatting drives that have no bad sectors doesn't make sense. You don't gain anything by this. Note that some IDE drives are damaged when formatting them.

> With HDDRIVER version 6: When I choose to partition the drive using
> HDDRUTIL, the Partition Media dialog appears, and all seems ok except that
> the "bytes per sector" field reads 21298, which seems a distinctly unusual

Yes, indeed. Did this happen with the current (demo) version as well? This might be a bug that was fixed some time ago.

> size, and that the capacity is listed as 2793.2MB (it's really a 5GB
> drive) but what's more: the "free" megabytes, listed just above the Help
> and OK buttons, is 203497.2! (I sure wish it was really that easy to turn

This all is a result from using the wrong number of byte sper sector.

> Is there ANYTHING I can do to format/partition/do whatever is necessary to
> this drive so that it can be accessed with AHDI? Or else will HDDRIVER
> version 7 solve the problem? Or is there another driver that will work -

The current version 7.5 should work. Check if the number of bytes per sector is reported correctly by this version.

> what about CBHD - does it support IDE? I have suffered enough problems now

Yes, it does, but I don't know how good this works. You will have to check this.

> hate to recommend to the person that he should buy HDDRIVER, if I have not
> seen it working with my own eyes. However I guess that's not possible. (I

Yes, of course. But as there are no known problems with large IDE drives and a lot of people already have drives that are quite large, I think the current version will work fine.

> don't want to upgrade HDDRIVER at the moment, since version 6 is working
> fine for me, and if I always updated to the latest version it would get
> rather expensive, since the updates appear so often.)

Yes, I see. But it's fine doing it the way you do: Updates only make sense if you can profit from the new features, otherwise an update is not necessary.

> Perhaps I could edit the disc with a sector editor and manually enter the
> correct partition info, if this is in fact where the problem lies. Or if

You can try, but this is quite complicated.

> so, where can I find a disc editor that will operate on IDE drives

Most editors should work because the editor doesn't have to know if there is an IDE or SCSI drive. What definitely works is DISKUS but I don't think this would be much help because it is a German software. See my web pages for information on this software. There is also a demo version on the HDDRIVER floppy disk.

> (I have DADE but it doesn't seem to like the drive)? Or is there some free
> partitioning program, even if it's not a complete hard disc driver, that
> might help me?

No, I don't think so. Partitioning is usually done with the software coming with the hard disk driver.

Best regards Uwe

--

Dr. Uwe Seimet Tel.: +49 7243 12210
Object-Oriented Concepts GmbH Fax: +49 7243 12216
us@ooc.de http://www.ooc.de

--
Mario Becroft	Tariland, Atari user group in New Zealand
mb@tos.pl.net	tariland@tos.pl.net
http://www.pl.net/~mario/	http://www.pl.net/~mario/tariland/

4906. MinT and how to install???

Newsgroup: comp.sys.atari.st
Date: 1998-08-21 00:00:00 UTC
From: bram <Kortleven.Bram@village.uunet.be>
Message-ID: <6ri8mf$86c$1@xenon.inbe.net>
Source record: 94963

How do I have to install a MinT? Have everything downldd from The Net, but don't get anything running...

Please help

Bram

4907. Re: MinT and how to install???

Newsgroup: comp.sys.atari.st
Date: 1998-08-21 00:00:00 UTC
From: ethhoack <sky92679@skynet.be>
Message-ID: <WS.35dcc840.0010aa90.sky92679@skynet.be>
Source record: 94964

Dans le message <6ri8mf$86c$1@xenon.inbe.net>
"bram" <Kortleven.Bram@village.uunet.be> crit:
>
>How do I have to install a MinT? Have everything downldd from The Net, but
>don't get anything running...

```
do read
```

```
http://www.primenet.com/~kellis/
```

```
ethhoack
```

"Abwrts wend'ich mich zu der heiligen, unaussprechlichen, geheimnisvollen Nacht. Fernab liegt die Welt - in eine tiefe Gruft versenkt" novalis

4908. for sale: jag DooM (belgium)

Newsgroup: comp.sys.atari.st
Date: 1998-08-21 00:00:00 UTC
From: ethhoack <sky92679@skynet.be>
Message-ID: <WS.35dcc918.00115324.sky92679@skynet.be>
Source record: 94965

```
for 2000 bef / 100 dm / 340 ff

with dox / box / overlay

ethhoack
```

"Abw&#65533;rts wend'ich mich zu der heiligen, unaussprechlichen, geheimnisvollen Nacht. Fernab liegt die Welt - in eine tiefe Gruft versenkt" novalis

4909. Re: WAG - Damn...

Newsgroup: comp.sys.atari.st
Date: 1998-08-21 00:00:00 UTC
From: 100550.3170@compuserve.com
Message-ID: <35e21429.40074591@news.demon.co.uk>
Source record: 94966

On 17 Aug 1998 19:41:48 GMT, jfhaslam@zetnet.co.uk (James F. Haslam)
megaphoned:

>On 17 Aug 1998 08:28:13, paxton@accrington-web.co.uk wrote:
>
>>>We had to abort a WAG meet yesterday, due to be held at Alton Community Centre, cos only
>>>three of us turned up, myself, Si Gardner and Mick Lock.
>
>>>From now on, we're going to have to make a decision as to why WAG shouldn't close its
>>>doors for good.
>
>>Its only down the road from the Stevenage and hartfordshire Atari
>>group isn't it?.. they are going very strong... large turnouts.. why
>>don't you go to there meetings..
>>
>>Just a thought as it seems a shame to go to all the trouble for 3 when
>>theres a healthy club nearby.. sounds reasonable...
>
>
>Except WAG is down in Hampshire.....!!
>
>Cheers!
>
Oh shit... I am only down the road in Farnham and would have come if I
knew!

Post to the NG... I don't go on irc so much, but caught Roy a couple
of times last year...

Ciao

4910. NEW AUDIOWAREZ SITE for ATARI FALCON

Newsgroup: comp.sys.atari.st
Date: 1998-08-21 00:00:00 UTC
From: warez1@caramail.com
Message-ID: <6ritvg$p05$3@front4.grolier.fr>
Source record: 94967

The only AUDIOWAREZ SITE for ATARI FALCON, in the WORLD!!!!!

Send me your e-mail for the address.

525 crack: audio files convert
AUDIOMASTER 2.06: mastering, compressor, eq, analyser
AUDIOTRACKER 1.24: DTD 8 tracks
CD RECORDER 1.09
CUBASE AUDIO SCORE FALCON: Midi + 16 audio tracks
DIGITAL TRACKER: Tracker 32 voices
DYNAMITE: Very good compressor
MUSICOM 2: DTD 2 tracks editor
ZERO X 2.0: samples editor

The ATARI FALCON is the BEST computer for peoples who have no time to
lost with that fucking WINXXXX.

CUBASE AUDIO FALCON requires only 4Mo RAM and no fucking hardware like
a soundcard.

The FALCON have one DSP 56001 and DMA sound!!!

The FALCON can record 2 tracks while it's playing 8 tracks 16 bits
44.1KHz!!!!!! 16 tracks with CUBASE AUDIO!!!!!!

FALCON = POWER WITHOUT PRICE

4911. CAB.OVL 1.3010 beta available

Newsgroup: comp.sys.atari.st
Date: 1998-08-21 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <35dcffde.0@athena.netset.com>
Source record: 94968

I've fixed the Referer: support a litle bit more. That's most of
the excitement. A few more CGI's (counter's mostly) are happy.

If you have any pages you are having problems with email me with
the problem and the URL.

I have a small list, but so far the offending page is either
offline for repair (for example: onelist -> new list)
or seems to be some form related problem.

On the forms I'm not certain if the fault is with me or CAB. So
I've mailed the particulars on in the hopes that I we can get these
working as well.

Dan Ackerman
aka baldrick@netset.com
http://www.netset.com/~baldrick

4912. Re: The .EXE Files?

Newsgroup: comp.sys.atari.st
Date: 1998-08-21 00:00:00 UTC
From: ben@imperial.co.uk
Message-ID: <6rj3qjdvn1@nnrp1.dejanews.com>
Source record: 94969

Hi,

> Hi again,
>
> I've raised this matter once before but I thought it would be worth
> trying again. I often receive .exe files via e-mail but cannot read or
> decode them. They are, I'm told, PC format files and cannot (?) be
> viewed on the Atari, but surely there are some programs capable of
> converting or viewing them, as with so many types not readily
> compatible with the Atari platform. If anyone has any info about
> whether there are available programs for this purpose and where they
> might be obtained, I would be very grateful.
>
> Cheers and thanks as always,
> EDK

.EXE are generally PC executable files and so there is no way to convert
these PC programs into Atari programs. The only thing I can suggest is
either try running them on a friends PC, or get hold of a PC emulator.

There is a software PC emulator called SoftPC that emulates (I think)
an old XT PC and is available from many Atari related FTP sites.

Hope this helps.

Regards,

Ben Hills.

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

4913. Re: MinT and how to install???

Newsgroup: comp.sys.atari.st
Date: 1998-08-21 00:00:00 UTC
From: ben@imperial.co.uk
Message-ID: <6rj46v$ej0$1@nnrp1.dejanews.com>
Source record: 94970

Hi,

> How do I have to install a MinT? Have everything downldd from The Net, but
> don't get anything running...
>
> Please help
>
> Bram

The simplest way to install MiNT is to copy the MINT.PRG to your
AUTO folder.

This of course only installs the MiNT kernel.

To be of anymore help it would be useful to know what files you have
downloaded and what you intend to do with MiNT.

Regards,

Ben Hills.

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

4914. PaCifiST on Laptop

Newsgroup: comp.sys.atari.st
Date: 1998-08-21 00:00:00 UTC
From: ben@imperial.co.uk
Message-ID: <6rj50k$f94$1@nnrp1.dejanews.com>
Source record: 94971

Hi,

I have an old 486sx 25MHz IBM Thinkpad with 4MB RAM and a tiny 80MB hard disk. I am currently running the DOS version of Gemulator which, with NVDI installed is just about fast enough to be useable.

I would like to install the latest version of PaCifiST on it, but when starting PaCifiST I get an error message saying that a VBE driver cannot be found and then the PC locks up.

I have tried a few freebie VBE drivers but without much luck.

So, I would like to know if anybody knows of a good VBE driver that works with PaCifiST that has low memory requirements, or knows how to switch PaCifiST into a mode that does not require a VBE driver.

Thanks all.

Regards,

Ben Hills.

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

4915. Re: PaCifiST on Laptop

Newsgroup: comp.sys.atari.st
Date: 1998-08-21 00:00:00 UTC
From: a.gillett@virgin.net
Message-ID: <MPG.10473cb63f520752989b46@news.virgin.net>
Source record: 94972

In comp.sys.atari.st, article <6rj50k$f94$1@nnrp1.dejanews.com>, Ben
Hills (ben@imperial.co.uk) wrote:
> Hi,
>
> I have an old 486sx 25MHz IBM Thinkpad with 4MB RAM and a tiny
> 80MB hard disk. I am currently running the DOS version of
> Gemulator which, with NVDI installed is just about fast enough
> to be useable.
>
> I would like to install the latest version of PaCifiST on it, but
> when starting PaCifiST I get an error message saying that a VBE
> driver cannot be found and then the PC locks up.

Even if you manage to get it working, PaCifiST is going to run very
slowly on that machine.

--
Andrew Gillett
http://argnet.fatal-design.com/
ICQ: 12142937

4916. CAB OVL Beta 1.3009

Newsgroup: comp.sys.atari.st
Date: 1998-08-21 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6rj90i$q0s@enews4.newsguy.com>
Source record: 94973

Well I thought I'd give the 1.3009 OVL beta a try (with CAB 2.5)...

I used it on a site I'd been to before, that let's you create a sort of custom user info file (user name & password required to enter later). Anyway, with the old OVL I was using, I was able to sign up, but never login as a member. I always got the transaction failed message, but I know that the original "application" forms worked, because I often got e-mail from the site, telling me how long it had been since I visited, and to come back soon - that sort of thing.

However, I got a little further logging in with the new beta OVL, but not all the way in. A page telling me to login (again) appeared after each login attempt, then there was a message on that page stating that "if I kept seeing this same page, I was having problems with my cookies".

But the worst of it was that the info line of CAB (with the little moving clock etc.) suddenly grew to about 20 times it's normal size, and took over the top third of CAB's window! Not good. It totally screwed up the display. And I never saw this happen before, so it must be the beta OVL.

Anyway, if anyone wants to try it out, the site is:

http://www.recycler.com/

I would suggest trying to first become a member, then go back later and try to login. (obviously) ;^>

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

4917. Re: What is MINT?

Newsgroup: comp.sys.atari.st
Date: 1998-08-21 00:00:00 UTC
From: Thomas Binder <gryf@hrzpub.tu-darmstadt.de>
Message-ID: <6rjcqs$3jn$1@sun27.hrz.tu-darmstadt.de>
Source record: 94974

Hi!

Martin "Nightowl" Byttebier <tos4ever@ping.be> wrote:
> The English resource of v 1.1.7 is available at the homepage of Jo
> Even Skarstein.

Well, I was talking about an /offical/ English release, with not just
translated resource files, but a complete translation.

Ciao

Thomas

--
Thomas Binder (Gryf @ IRCNet) gryf@hrzpub.tu-darmstadt.de
PGP-key available on request! binder@rbg.informatik.tu-darmstadt.de

4918. It's Time To Order Your World of Atari Video!

Newsgroup: comp.sys.atari.st
Date: 1998-08-21 00:00:00 UTC
From: Mark Santora <santora@earthlink.net>
Message-ID: <35DD3662.8E4D10E4@earthlink.net>
Source record: 94975
Cross-posted to: rec.games.video.atari,alt.atari.2600,alt.atari-jaguar,alt.atari-jaguar.discussion,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.atari.st.tech,alt.emulators.classic-arcade,alt.games.video.classic,rec.games.video.classic

I'm on my way to the show tommorrow and wanted to put this up one last time until I get back. For all those who ordered today(that's thursday), I will confirm your orders on Monday.

ANNOUNCING THE OFFICIAL WORLD OF ATARI VIDEO!

It's the only one that can USE the name, show you the speakers, get you behind the scenes, and more! That's right, this is the video to own. If you can't make it to the show, than this will give you the experience(compressed down to two hours - think of it as a Blipvert). If you are going, than this is the perfect way to remember the show. Here's what you need to know.

All the speakers will be present on the tape.

Auctions, dealer rooms, and the Atari Archives Museum will be on the tape.

The BattleSphere Tournement will be on the tape.

Extras like direct feeds from the new games and software being displayed at the fair.

AND MUCH, MUCH, MORE!

How does one get their hands on this tape? Easily! Just go here
http://home.earthlink.net/~santora/woav.htm
and fill out the form. It's that easy! After you receive a confirmation, send off your check or money order to the address you will be given and then that's it. Soon afterwards you will find yourself in possesion of the only World of Atari Video!

ORDER YOURS TODAY!

http://home.earthlink.net/~santora/woav.htm

--
-Mark "Stingray" Santora
http://home.earthlink.net/~santora

4919. Re: The .EXE Files?

Newsgroup: comp.sys.atari.st
Date: 1998-08-21 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <35dcc4666e5900@HORMEL.unix.dsoe.com>
Source record: 94976

on 20-08-98 Edward dimitri Kennaway wrote:

>I've raised this matter once before but I thought it would be worth
>trying again. I often receive .exe files via e-mail but cannot read or
>decode them. They are, I'm told, PC format files and cannot (?) be
>viewed on the Atari, but surely there are some programs capable of
>converting or viewing them, as with so many types not readily
>compatible with the Atari platform. If anyone has any info about
>whether there are available programs for this purpose and where they
>might be obtained, I would be very grateful.

They could be self-extracting Zip archives. Try renaming the extender from 'exe' to 'zip' and then run ST-ZIP (or whatever you use) to see what it reports. This method should work just fine if they are, indeed, self-extracting Zip archives and were created under Windows 3.1. If the executables were created under Win95, chances are STZIP will choke during the extraction.

Why not just inform the sender that you run an Atari and not send OS-specific binaries?

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

4920. 1040STf Problem

Newsgroup: comp.sys.atari.st
Date: 1998-08-21 00:00:00 UTC
From: tomp <tomp@gte.net>
Message-ID: <6rjqstlbt1@news-2.news.gte.net>
Source record: 94977

I just bought an Atart 1040 STf and a 1224 monitor. I cannot get to the high res. mode, only medium and low res. Is this normal with this monitor or is there something that I need to do in order to have the high res option appear on the preferences?

tomp@gte.net

4921. Re: What is MINT?

Newsgroup: comp.sys.atari.st
Date: 1998-08-21 00:00:00 UTC
From: agt3@york.ac.uk
Message-ID: <6rjqor$g6f$2@pump1.york.ac.uk>
Source record: 94978

What's the minimum system to get Mint working - I only have a 1040 with no hard drive.

Aaron Turner

4922. Re: 1040STf Problem

Newsgroup: comp.sys.atari.st
Date: 1998-08-21 00:00:00 UTC
From: Chris Kruiper <c.a.kruiper@kpn-telecom.nl>
Message-ID: <01bdcd05$5962a710$332d15ac@tonta000067>
Source record: 94979

Hi,

That's quite normal...you need another black & white montor to run high
resolution (sm124 or sm125). There are emulators to run high res on a color
monitor...

Greetz,

Chris

tomp <tomp@gte.net> schreef in artikel
<6rjqstlbt1@news-2.news.gte.net>...
> I just bought an Atart 1040 STf and a 1224 monitor. I cannot get to the
> high res. mode, only medium and low res. Is this normal with this
> monitor or is there something that I need to do in order to have the
> high res option appear on the preferences?
>
> tomp@gte.net
>
>
>

4923. Re: "Interface"

Newsgroup: comp.sys.atari.st
Date: 1998-08-21 00:00:00 UTC
From: dwilgaREMOVE@mtholyoke.edu
Message-ID: <dwilgaREMOVE-2108980947550001@wilga.mtholyoke.edu>
Source record: 94980

In article <9e6_9808200939@conchbbs.com>, John.Kormylo@7861.conchbbs.com
(John Kormylo) wrote:

> e > I've heard others here mention a .RSC file editor called
> e > "INTERFACE", but I had a look on a few FTP sites and came up
> e > empty handed.
>
> You can purchase Interface with an English manual and GUI from
> Gribnif.
>

Sorry, not any more. We have run out of inventory and the company that had
the rights to the English manual no longer exists.

Dan Wilga Tel/Fax: (413) 532-2434
Gribnif Software Web: www.pair.com/gribnif
PO Box 779 email: gribnif@pair.com
Northampton, MA 01061-0779

4924. Re: Arabesque3 where?

Newsgroup: comp.sys.atari.st
Date: 1998-08-21 00:00:00 UTC
From: dwilgaREMOVE@mtholyoke.edu
Message-ID: <dwilgaREMOVE-2108980951090001@wilga.mtholyoke.edu>
Source record: 94981

In article <35DB3DEB.B1E95EA5@cfcsc.dnd.ca>, macdonald@cfcsc.dnd.ca wrote:

> try:
> http://www4.pair.com/gribnif/arab_pro.htm
> or e-mail:
> gribnif@pair.com
>
> Jim DeClercq wrote:
> >
> > Some time ago I saw a review of Arabesque3 as an excellent vector editor.]
> > I would like to get a copy and register it. Where is it? Does anyone know?

Sorry, but the version of Arabesque we sell is neither "2" nor "3". It is
the older monochrome-only version, which has both bitmap and vector
editing.

Dan Wilga Tel/Fax: (413) 532-2434
Gribnif Software Web: www.pair.com/gribnif
PO Box 779 email: gribnif@pair.com
Northampton, MA 01061-0779

4925. Re: The .EXE Files?

Newsgroup: comp.sys.atari.st
Date: 1998-08-21 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6rjv21$2kr8$1@news-inn.inet.tele.dk>
Source record: 94982

>From: kenkel@zetnet.co.uk (Edward dimitri Kennaway)
>Date: 20 Aug 1998 23:03:48 GMT
>
>Hi again,
>
>I've raised this matter once before but I thought it would be worth
>trying again. I often receive .exe files via e-mail but cannot read or
>decode them. They are, I'm told, PC format files and cannot (?) be
>viewed on the Atari, but surely there are some programs capable of
>converting or viewing them, as with so many types not readily
>compatible with the Atari platform. If anyone has any info about
>whether there are available programs for this purpose and where they
>might be obtained, I would be very grateful.
>
>Cheers and thanks as always,

Hi Ed,- AFAIK you have no way of viewing these files on a Atari ST or any
other 680XX platform, they are program files, and will only run on a
PC or DOS/Windows machine.

cheers

Joergen

surfing the net on a ATARI Falcon 030 powered by MagiC 6
http://home3.inet.tele.dk/prunus/

4926. ST-1040 config. for sale $200 with shipping

Newsgroup: comp.sys.atari.st
Date: 1998-08-21 00:00:00 UTC
From: janfoux@hotmail.com
Message-ID: <6rk53klqa1@nnrp1.dejanews.com>
Source record: 94983

ATARI ST-1040 1 MB computer (built in MIDI interface and floppy drive), mouse, ATARI SM-124 mono high res monitor all together $200, shipping included within the US.
Send E-mail to: janfoux@hotmail.com

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

4927. Re: New at Systems For Tomorrow! (August 18)

Newsgroup: comp.sys.atari.st
Date: 1998-08-21 00:00:00 UTC
From: lmcclure@ibm.net
Message-ID: <MPG.104754a83625ee3b9896ce@news1.ibm.net>
Source record: 94984

In article <35d9c265.0@199.79.146.67>, Systems For Tomorrow
<sales@SystemsForTomorrow.com> stated:

> Falcon RAM card for Falcon030 $69.99
> This Falcon RAM card from Germany allows you to expand your
> Falcons memory to 14MBs using an easy to find, and cheap, 16MB
> 72pin SIMMs. From WB Systems, makers of the Link 97.

Finally, a more reasonably priced 72-pin SIMM RAM expansion!

I hope to be sending you an order for one of these in the next month or
so.

==========
lmcclure@ibm.net

4928. Re: Niff Files

Newsgroup: comp.sys.atari.st
Date: 1998-08-21 00:00:00 UTC
From: tkelly@pressenter.com
Message-ID: <6rk3k9$fm1$1@jair.pressenter.com>
Source record: 94985

On 19 Aug 1998 23:36:04, JI Logan wrote:
>On 19 Aug 1998 16:56:09 , Terence Kelly wrote:
>
>| . . .
>|by the end of August. Niff has only been around a couple of years
>|but should become a standard feature of scoring programs on all
>|platforms before too long. My routines currently support files
>|exported from Midiscan, a notation scanning program available for
>|Windows. This will at least give Atari musicians second hand access
>|to a cutting edge technology. Are there any active programmers out
>|there with experience in OCR? I'd love to see this technology work
>|on Atari computers alone.
>
>There are OCR programs for the Atari, the best probably being OCR
>V1.4f by Alexander Clauss. It is freeware and is available through
>InterActive.
>
>John Logan
>.

I wonder if Alexander would be interested in taking on the project of music notation OCR. The basic principles would have to be very similar to alphabetic character recognition, and in many ways the basic music symbols have less variation than the thousands of text fonts available. It would be an interesting project I'm sure.

--Terry Kelly

4929. Power Supply and memory for Mega ST 2

Newsgroup: comp.sys.atari.st
Date: 1998-08-21 00:00:00 UTC
From: * <visnic@erols.com>
Message-ID: <35DD91D3.31C7@erols.com>
Source record: 94986

The power supply on my Mega ST2 is starting to fail. Does anybody know where I could buy a new or used one, or wants to sell one ?

I would like to upgrade the RAM to 4 MB. Would any of the present-day memory chips work?

All answers appreciated.

V. Visnic
Temple University

4930. TOS 4.92

Newsgroup: comp.sys.atari.st
Date: 1998-08-21 00:00:00 UTC
From: Jean LUSETTI <j-lusetti@pacwan.fr>
Message-ID: <6rlbgg$saa2@news.pacwan.net>
Source record: 94987

Hello everybody !

Yes ! I've found it ! I finally managed to get the TOS 4.92 (AES 4.1 in
fact) as an PRG file to be insered in the AUTO folder without any boot on
floppy !
It will be soonly available on my WEB site and on lip6.
Thanks to all for answering my problems !
Have fun, Jean

E-mail : j-lusetti@pacwan.fr

Site WEB : http://www.mygale.org/01/jlusetti/indexe.htm

4931. Re: FTP Search?

Newsgroup: comp.sys.atari.st
Date: 1998-08-21 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6rkbnf$304$1@roch.zetnet.co.uk>
Source record: 94988

On 20 Aug 98 07:57:05 GM, Slc.Dennis Bishop wrote:
>When I was on the Muskrats Den BBS over in Hawaii, which is gated
>to the Internets, there was a menu section where I could go in
>and give it a keyword like 'Astro' and it would then send out a
>search. I would log on the next day and there would be a e-mail
>text file listing all the FTP sites that had anything dealing
>with the 'Astro' keyword.
>
>Is there anykind of a program I can run on my TT/030 that would
>do something like that?

Now that you have a web connection you can use any of the many search engines (Yahoo, AltaVista, Web Crawler etc.) but, as far as I know, these all deliver results on-line - there is no e-mail results facility. Is this essential for you?

The engines are quite fast and will deliver a page of results in less than 20 seconds, you could then get CAB to print or save the page(s).

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

4932. Re: The .EXE Files?

Newsgroup: comp.sys.atari.st
Date: 1998-08-21 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6rkbnj$304$2@roch.zetnet.co.uk>
Source record: 94989

On 20 Aug 1998 23:03:48 , Edward dimitri Kennaway wrote:
>I often receive .exe files via e-mail but cannot read or
>decode them. They are, I'm told, PC format files and cannot (?) be
>viewed on the Atari,

EXE files are PC executables (rather like .PRG files on the Atari).
While you can un-MIME or un-UUE them on an Atari they are unlikely to
make any sense on that platform as they just contain 80x86 (Intel)
machine code. You could use a normal file editor to view the binary
but I don't believe there are any Atari-based 80x86 disassemblers
which would translate them into code for you.

The best you can do is to dump them onto a suitably formatted (720k)
floppy and run them on a nearby PC to see what they do.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

4933. Re: What is MINT?

Newsgroup: comp.sys.atari.st
Date: 1998-08-21 00:00:00 UTC
From: mhop@snip.net
Message-ID: <35ddae2a.130849374@news.snip.net>
Source record: 94990

On Tue, 18 Aug 1998 13:59:32 +0200, "Nicholas Bales"
<bales@mygale.REMOVETHIS.fr> wrote:

>MiNT is Not TOS.
>
>MiNT is a multitasking unix-like kernel for TOS. You can run it as a
>text-mode OS, but it's better with a replacement AES such as N.AES, so it
>can run TOS/GEM application under preemptive multitasking. MiNT was the
>kernel below Atari's MultiTOS.

What other free AES replacements are there?

>
>It's development continues today (version 1.15), and it gets more and more
>unix-like.
>
>Look for the KGMD distribution kit on ftp.funet.fi, and then the KEMD kit,
>which replaces the german files with english ones. It will run quite nicely
>on a TT, but you need a free partition to install it on.

So downloading the KEMD by itself is not sufficient?

4934. Re: circuit diagram

Newsgroup: comp.sys.atari.st
Date: 1998-08-21 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <Ey20ED.5x8@cix.compulink.co.uk>
Source record: 94991

In message <u3vISz5y9GA.208@ntawwabp.compuserve.com>, g_knott@compuserve.com said:

>Where can I obtain a circuit diagram for the Atari 520st. I only need the
>power supply part.

There were at least half a dozen different power supplies for the 520 from various makers. You'll have to specify the type, then find someone who has it. Possibly Best Electronics may be able to sell you one. But frankly replacement PSs are fairly cheaply available (I paid £10 for a used one) so they are hardly worth repairing.

Regards
Peter

4935. Re: "Interface"

Newsgroup: comp.sys.atari.st
Date: 1998-08-21 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <Ey20EE.5xt@cix.compulink.co.uk>
Source record: 94992

In message <6rfr1r$mdu@enews2.newsguy.com>, ecncomr@socal.com said:

>I've heard others here mention a .RSC file editor called "INTERFACE", but I
>had a look on a few FTP sites and came up empty handed. Where can I find it
>and what's the file name?

You *shouldn't* find it on any ftp site - it's commercial! Sold by
Floppyshop for £25. Well worth the money - it's very good and stable.

>BTW: Is there an English version? If not, can anyone point me to a .RSC file
>editor that _is_ English?

Yes, this is an English version, based on my translation for Compo and
revised for a new editin by Tom Thomason. There is a Shareware program
called ResourceMaster available (supported by TransActive) but there
have been reports that it messes up some RSC files and I have had some
redraw problems after it terminates. Worth a try though, as long as you
work on a copy of the RSC file and not the original.

Regards
Peter

4936. Re: circuit diagram

Newsgroup: comp.sys.atari.st
Date: 1998-08-21 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <Ey20EG.5yE@cix.compulink.co.uk>
Source record: 94993

In message <6rh580gte1@news3.isdnet.net>, bales@mygale.REMOVETHIS.fr said:

>There's a file called netzeil.lzh or .zip on most of the Atari FTP servers

Nick, should this not be netzteil.lzh/zip? That's the correct word in
German. But as I said in my reply to the query, there were at least 6
different PSUs for the ST from various manufacturers and these weren't
all the same. I have at least 3 or 4 (some NG, some OK).

Regards
Peter

4937. Re: CAB.OVL 1.3010 beta available

Newsgroup: comp.sys.atari.st
Date: 1998-08-22 00:00:00 UTC
From: tross3@hamtel.tds.net
Message-ID: <6rnh61$2ii@news2.tds.net>
Source record: 94844

On 22 Aug 1998 18:58:37, "Christopher Good" wrote:

>Well my counters have stopped working:(Also other peoples on CiX.
>
>Chris

Unfortunately mine have too, on my other pages... but now my Geocities counters work. And 1.3010b seems to be a little more stable, in general.

Terry
--

http://personalpages.tds.net/~tross3
The 'X-Files' ain't real life folks, sorry... To paraphrase Descartes:
SUM ERGO COGITO

4938. Re: LOGIN.BAT and Sting

Newsgroup: comp.sys.atari.st
Date: 1998-08-22 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <6rniqr$r16$1@irk.zetnet.co.uk>
Source record: 94845

On 20 Aug 1998 18:04:41 , BC wrote:
>
>>Hi Charles,
>>
>>I know what you mean but I don't particularly like monochrome hi-res.
>>As to my set up:
>
>If I were you, I *would* use ST HIGH, and install mgif.ttp as viewers
>for jpeg/gif. With this small program it displays the pictures soooo
>clearly and it almost looks like you are displaying the pictures in
>greyscale. If you dont have this I can ema ll it to you.
>Why dont you like ST HIGH? Does the 4 colors you get in ST MED actually
>make that much impact?
>When I use my STe to browse the web, I usualy go directly to ST LOW, and
>use a virtual screen like MonSTEr .. This worked fairly well for me.
>Anyways good luck with whatever you decide on.
>-Bengy

Thanks Bengy

That's a point, I hadn't though of using CAB in LOW res, where can I
get MonSTer from?

Cheers

Trevor

4939. Converting keyboard characters

Newsgroup: comp.sys.atari.st
Date: 1998-08-22 00:00:00 UTC
From: willard@headwaters.com
Message-ID: <KjID1.535$ZS1.806180@198.235.216.4>
Source record: 94846

Greetings all.

Is there a prg or cpx that allows changes to the keyboard, ie to achieve
german umulates and the like?

Where might this be found?

Replies by email please.

Thanx,

Willard

+---+
| Surfing the Net with CAB & STiNG for Atari! /|\ |
| 16mhz MegaST4 TOS 1.4 NVDI 4.11, Geneva, Neodesk |
| willard@headwaters.com Owen Sound, Ontario, Canada |
+---+

4940. Re: Boot hell (help)

Newsgroup: comp.sys.atari.st
Date: 1998-08-22 00:00:00 UTC
From: tross3@hamtel.tds.net
Message-ID: <6rnji8$35f@news2.tds.net>
Source record: 94847

On 22 Aug 1998 08:15:31, wrote:
>Hi all, while mucking about with my Stacy (TOS 1.04, 4mb, Conner40mb HD) i've managed to create
>a classic auto/acc software clash. The naughty item is an old software accelerator Quick ST i
>belive. The result is a constantly rebooting machine with no access available to the internal HD.
>I've tried the usual cold boot then initiate stuff and holding the Control key down during a warm

Hi Steve... Um, I'm not one hundred percent sure about this, but it
sure seems to me like I used to hold the alternate key down, not the
control key. If I remember correctly, just hold it down until the
drive A would come on, and then release it.

Terry
--

http://personalpages.tds.net/~tross3
The 'X-Files' ain't real life folks, sorry... To paraphrase Descartes:
SUM ERGO COGITO

4941. more St?

Newsgroup: comp.sys.atari.st
Date: 1998-08-22 00:00:00 UTC
From: <>
Message-ID: <35decbc0.0@news.ptw.com>
Source record: 94848

On 21 Aug 1998 20:16:08, tomp wrote:

> $200?? Your kidding right? I just paid $20 for my STf and $10 for my
>1224 monitor at a local thrift store. They told that they have more ST's
>in the store room too. $200 is way over priced even if you have the
>origional packaging. Check out the Ebay online auction and you'll get an
>idea of what you can expect.
>
>
>.
Do they still have some of those ST's in the back room?
and where are you at?

Bishop Telescope Fund	Akumaizer Cattery	E-mail List Owner
470 20th ST West #23	Japanese Bobtails	Dahlia-net
Rosamond,Ca.93560	Home Rasied JBT's	Canna-net
starlord@ptw.com		Astronomy/SIAR-L

4942. Re: Okami and Qed: how?

Newsgroup: comp.sys.atari.st
Date: 1998-08-22 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35df35b8719df24@lvdi.net>
Source record: 94849

On Sat 22-08-98 16:10, Martin "Nightowl" Byttebier scribbled:

>This question has probably been ask before. I remember me vaguely
>something about it.
>Anyway, today I tried to use Qed as editor instead of Everest in
>conjunction with Okami.
>My problem is that I get a warning that Qed can't find his resource file.
>I tried it also by putting 'setenv QED=e:\qed' in my mint.cnf but still the same.
>Any idea about this?

This works for me:

editor=d:\okami\qed\qed.app
editfmt=%f %l
editwd=d:\okami\qed

The last line is necessary for changing the path to QED, so that it
can find its resource file. Note the lack of a trailing backslash.
--
Otagger ï¿½1.19: Terry May - Las Vegas NV
Windows 95 (n) - 32-bit extensions and a graphical shell for a 16-bit patch
to an 8-bit operating system originally coded for a 4-bit micro-processor,
written by a 2-bit company that can't stand 1 bit of competition.

4943. Re: QED 4.5!

Newsgroup: comp.sys.atari.st
Date: 1998-08-22 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35df35b8719df25@lvdi.net>
Source record: 94850

On Thu 20-08-98 12:41, Roger Cain scribbled:

>Yup, that's the one. With this and the 'Print/Choose Font' the top
>menu becomes greyed-out and QED goes into a loop. Previous QED v4.10
>works fine. I have unpacked the archive again - no go.
>
>I am using the Magic font selector by running MAGCUFSL as an AUTO.
>Perhaps you hook up to the font selector by a different method,

I'm using this in my MAGX.INF:

#_ENV FONTSERVER=MAGXDESK

However, I'm using Ease as my desktop. I had previously installed
MAGCUFSL, so that I could set fonts from aFTP (and perhaps other
programs that didn't work). But I forgot to add it to my Stoop
config, so it got disabled without me noticing, the next time I used
a Stoop hot key. So maybe you can set your font in QED if you too
disable it (at least temporarily).
--
Otagger ï¿½1.19: Terry May - Las Vegas NV
The Rebel BBS: http://www.geocities.com/SiliconValley/Sector/9449/

4944. Re: What is MINT?

Newsgroup: comp.sys.atari.st
Date: 1998-08-22 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.fr>
Message-ID: <6roaevaob1@news3.isdnet.net>
Source record: 94851

Mike a &#65533;crit dans le message <35ddae2a.130849374@news.snip.net>...
>On Tue, 18 Aug 1998 13:59:32 +0200, "Nicholas Bales"
><bales@mygale.REMOVETHIS.fr> wrote:
>
>
>>MiNT is Not TOS.
>>
>>MiNT is a multitasking unix-like kernel for TOS. You can run it as a
>>text-mode OS, but it's better with a replacement AES such as N.AES, so it
>>can run TOS/GEM application under preemptive multitasking. MiNT was the
>>kernel below Atari's MultiTOS.
>
>What other free AES replacements are there?
>

There are 2 other ones in beta phase, but I'm not sure they are to be
freeware when finished. The only complete free one is Atari's AES (4.1 I
think).

>>
>>It's development continues today (version 1.15), and it gets more and more
>>unix-like.
>>
>>Look for the KGMD distribution kit on ftp.funet.fi, and then the KEMD kit,
>>which replaces the german files with english ones. It will run quite
nicely
>>on a TT, but you need a free partition to install it on.
>
>So downloading the KEMD by itself is not sufficient?
>

No. KEMD contains the english docs and installation files only. You need the
KGMD archive, which is much larger. As someone said, you can also install
just MINT.PRG in your auto folder without installing the UNIX filesystem,
but I've never tried this.

Nicholas
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ==================mygale.org
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

4945. Re: TOS 4.92

Newsgroup: comp.sys.atari.st
Date: 1998-08-22 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.fr>
Message-ID: <6roaf9aob2@news3.isdnet.net>
Source record: 94852

Jean LUSETTI a crit dans le message <6rlbgg$saa2@news.pacwan.net>...
>Hello everybody !
>
>Yes ! I've found it ! I finally managed to get the TOS 4.92 (AES 4.1 in
>fact) as an PRG file to be insered in the AUTO folder without any boot on
>floppy !
>It will be soonly available on my WEB site and on lip6.

It's already on lip6.

Nicholas
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ==================mygale.org
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

4946. Re: circuit diagram

Newsgroup: comp.sys.atari.st
Date: 1998-08-22 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.fr>
Message-ID: <6roag5aob5@news3.isdnet.net>
Source record: 94853

"Peter A West" a crit dans le message ...
>In message <6rh580gte1@news3.isdnet.net>, bales@mygale.REMOVETHIS.fr
said:
>
>>There's a file called netzeil.lzh or .zip on most of the Atari FTP servers
>
>Nick, should this not be netzteil.lzh/zip? That's the correct word in
>German. But as I said in my reply to the query, there were at least 6

Your probably right. My german is limited to simple phrases like "Zwei bier,
bitte".

>different PSUs for the ST from various manufacturers and these weren't
>all the same. I have at least 3 or 4 (some NG, some OK).

Yes, you can always use a PC PSU too, but it's definitely not the most
elegant
(or quiet) solution

Nicholas
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ==================mygale.org
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

4947. Re: 1040STf Problem

Newsgroup: comp.sys.atari.st
Date: 1998-08-22 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.fr>
Message-ID: <6roag9aob6@news3.isdnet.net>
Source record: 94854

tomp a crit dans le message <6rjqstlbt1@news-2.news.gte.net>...
>I just bought an Atart 1040 STf and a 1224 monitor. I cannot get to the
>high res. mode, only medium and low res. Is this normal with this
>monitor or is there something that I need to do in order to have the
>high res option appear on the preferences?

To get high-res, you need a high-res monitor. The SC1224 or a TV set cannot
display 640x400.

Have a look at the Quick FAQ...

Nicholas
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ==================mygale.org
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

4948. Re: cab.ovl = CRASH AND BURN

Newsgroup: comp.sys.atari.st
Date: 1998-08-22 00:00:00 UTC
From: <>
Message-ID: <35df2825.0@news.ptw.com>
Source record: 94855

On 22 Aug 98 06:44:51 G, Dan Ackerman wrote:
>
> I haven't tried recycler yet. I've put it on my list now. I
>would guess this is probably due to a bug I've just recently tracked down
>in the redirection code. Might not be though. I have found a couple of
>URL launch pads that prettily reliably blow up on redirection. Guess that
>means I need to fix it eh ;)
>
> Dan
> baldrick@netset.com
> http://www.netset.com/~baldrick
>
>.
I had to hit the 'New' button before but it would work, now I
can't even do that. Oh, btw, onelist.com will open up for new
lists on aug.28th.

Bishop Telescope Fund	Akumaizer Cattery	E-mail List Owner
470 20th ST West #23	Japanese Bobtails	Dahlia-net
Rosamond,Ca.93560	Home Rasied JBT's	Canna-net
starlord@ptw.com		Astronomy/SIAR-L

4949. base 64

Newsgroup: comp.sys.atari.st
Date: 1998-08-22 00:00:00 UTC
From: <>
Message-ID: <35df2827.0@news.ptw.com>
Source record: 94856

where can I get those two base 64 decoders, I used to have the
ess one but it's gone with the falcon hard drive crash, how about
that other one too?

```
-----------------------------------------------------------------------
|Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
|470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
|Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
|starlord@ptw.com | | Astronomy/SIAR-L |
-----------------------------------------------------------------------
```

4950. Re: The .EXE Files?

Newsgroup: comp.sys.atari.st
Date: 1998-08-22 00:00:00 UTC
From: kenkel@zetnet.co.uk
Message-ID: <6rl397bdf1@irk.zetnet.co.uk>
Source record: 94908

On 21 Aug 1998 07:28:33, paxton@zetnet.co.uk wrote:
>VISIT ** http://www.users.zetnet.co.uk/paxton ** VISIT
>---
>
> Hi kenkel@zetnet.co.uk (Edward dimitri Kennaway)
>
>
>>trying again. I often receive .exe files via e-mail but cannot read or
>>decode them. They are, I'm told, PC format files and cannot (?) be
>>viewed on the Atari, but surely there are some programs capable of
>>converting or viewing them, as with so many types not readily
>

Firstly, my thanks to everyone who replied.

>An EXE file is the PC equivelant to an ATARI PRG or TOS file, it's an
>actual program and not a file to be viewed, Pictures, text and sound
>etc can just about all be converted to view on an ATARI.. But an EXE
>needs a PC to actually run it..
>
OK.

>On another note....I would NEVER run an EXE file sent by email unless
>I knew exactly who had sent it and why, it would have to be a contact
>of mine and not a stranger, This would also apply to a PRG file sent
>to you, The fact that someone is sending you these and does not know
>you well enough to know you can't run them sounds dodgy in itself.
>
It's not as bad as it sounds. They come from a friend of mine who runs
a PC at work - like all his colleagues - and he merely forwards them
to me as one addressee on a long list. If asked, he would say ke knows
that I run an Atari. On the other hand, I can view a lot of files he
sends me, so he wouldn't take the time to edit his mail-outs just for
me. No problem but thanks for the general advice!

I did get an e-mail from someone in the group, telling me about an
emulator called SoftPC which might enable me to run .EXE files.
Haven't managed to locate it yet though.......if anyone knows where?

>>compatible with the Atari platform. If anyone has any info about
>>whether there are available programs for this purpose and where they
>
>To put simply.
>EXE is an excutable program and not a file for viewing
>
>hth ? :)

Thanks again everyone
Cheers
EDK

4951. Re: 1040STf Problem

Newsgroup: comp.sys.atari.st
Date: 1998-08-22 00:00:00 UTC
From: mike.harvey@worldnet.att.net
Message-ID: <35de0a7f.94732299@netnews.worldnet.att.net>
Source record: 94909

On Fri, 21 Aug 1998 07:58:00 -0500, tomp <tomp@gte.net> wrote:

>I just bought an Atart 1040 STf and a 1224 monitor. I cannot get to the
>high res. mode, only medium and low res. Is this normal with this
>monitor or is there something that I need to do in order to have the
>high res option appear on the preferences?
>
>tomp@gte.net
>
You have to have the Atari SM-124 or SM-147 Monochrome monitors for
ST High rez. There's a few programs out there that allow you to run
prgs that simulate you being in ST High, but they won't be as smooth
and crisp as a true SM-124 monitor. Just pick up a SM-124 used
and you'll be happy if your going to play any with anything like DTP
or even much word processing. I have both, but my SC-1224 is still
boxed up while my SM-124 was one of the first items unboxed after
my recient move.

Mike

4952. Re: The .EXE Files?

Newsgroup: comp.sys.atari.st
Date: 1998-08-22 00:00:00 UTC
From: {PW}@pwomar.demon.co.uk
Message-ID: <1de580c.1jps3mf1pjmchzN@pwomar.demon.co.uk>
Source record: 94910

Edward dimitri Kennaway <kenkel@zetnet.co.uk> wrote:

> I did get an e-mail from someone in the group, telling me about an
> emulator called SoftPC which might enable me to run .EXE files.
> Haven't managed to locate it yet though.......if anyone knows where?

It was commercial, incredibly unbearably slow and only emulated
something like a 286, don't waste your time looking for it.
--
-> The email address in this message *IS* Valid <-

4953. Re: circuit diagram

Newsgroup: comp.sys.atari.st
Date: 1998-08-22 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IHWGDIAWUP@data.rhein-main.de>
Source record: 94911

In <Ey22ps.B4C@cix.compulink.co.uk> "Peter A West" wrote:

>In message <IHUGCDBKUP@data.rhein-main.de>, robscha@data.rhein-main.de said:
>
>>http://www.fortunecity.com/skyscraper/quadra/455/
>
>Robert, do you have the filename by any chance please? I'd like to try

Sorry, url only.
Otherside i have to visit this site again.

Regards, Robert

--
-= Home of DOITF030, PROFIJAG, DOITLYNX, DOIT_MAC, DOIT_ST =-
_____
Nemesis Falcon F030-520ST-Jaguar-Mac Lynx I + II
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/homepage.htm

4954. Re: cab.ovl = CRASH AND BURN

Newsgroup: comp.sys.atari.st
Date: 1998-08-22 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <35de68e3.0@athena.netset.com>
Source record: 94912

In article <35dd95c6.0@news.ptw.com>, starlord@ <*> wrote:
> Ok, I d/led that new cab ovl and i placed it in my cab folder,
> in with the older one which i just renamed. i then powered down
> the tt & powered it back up.
>
> I then went to recycler.com & tried to login & for 3 times cab
> crashed on me! here is wht would hppen...
>
> I would get the 1st page, click on login, the next page would
> load up and i would input my hndle and password.
>
> At the top of the screen it would show data being loaded in,
> then the screen would blank out totaly, nothing but gray screen,
> with the top still showing data coming in.
>
> then BANG BANG two bombs.
>

I haven't tried recycler yet. I've put it on my list now. I
would guess this is probably due to a bug I've just recently tracked down
in the redirection code. Might not be though. I have found a couple of
URL launch pads that prettily reliably blow up on redirection. Guess that
means I need to fix it eh ;)

Dan
baldrick@netset.com
http://www.netset.com/~baldrick

4955. monitor cable

Newsgroup: comp.sys.atari.st
Date: 1998-08-22 00:00:00 UTC
From: steamer954@aol.com
Message-ID: <1998082207153000.DAA27516@ladder01.news.aol.com>
Source record: 94913

Hi

I have a "monitor master" purchased form a fire sale at a local (200 miles away) Atari dealer just before he went under. The problem is that I did not get a monitor cable with it and when I try and use a cable from a color monitor the switch to mono does not work an the monochrome detect wire is not connected on any of the cables that I have tried. Any suggestions as to where I could get the connectors to make a cable? or any other helpful suggestions ?

Thanks
Stephen (Steve)
steamer954@aol.com
Stephen Davis
steamer954@aol.com

4956. Re: The .EXE Files?

Newsgroup: comp.sys.atari.st
Date: 1998-08-22 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <35de7779.0@athena.netset.com>
Source record: 94914

In article <6rl397bdf1@irk.zetnet.co.uk>,
Edward dimitri Kennaway <kenkel@zetnet.co.uk> wrote:
>On 21 Aug 1998 07:28:33, paxton@zetnet.co.uk wrote:
>>VISIT ** http://www.users.zetnet.co.uk/paxton ** VISIT
>>--
>>
>> Hi kenkel@zetnet.co.uk (Edward dimitri Kennaway)
>>
>>
>>>trying again. I often receive .exe files via e-mail but cannot read or
>>>decode them. They are, I'm told, PC format files and cannot (?) be
>>>viewed on the Atari, but surely there are some programs capable of
>>>converting or viewing them, as with so many types not readily
>>
>
>Firstly, my thanks to everyone who replied.
>
>>An EXE file is the PC equivelant to an ATARI PRG or TOS file, it's an
>>actual program and not a file to be viewed, Pictures, text and sound
>>etc can just about all be converted to view on an ATARI.. But an EXE
>>needs a PC to actually run it..
>>
>OK.

From later in your post I don't think the following is the case,
but just wanted to point it out.

WinZIP etal on the PC can make self extracting archives in the
same manner as STZIP. These files are naturally enough .EXE files from
Windows programs. You can use ZIP on them to extract the files. At least
I have always been able to. :)

Dan Ackerman
aka baldrick@netset.com

4957. Re: GEM Editor for NEWSie?

Newsgroup: comp.sys.atari.st
Date: 1998-08-22 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <35de78ab.0@athena.netset.com>
Source record: 94915

In article <6rkpf6$6oe$1@irk.zetnet.co.uk>,
James F. Haslam <jfhaslam@zetnet.co.uk> wrote:
>On 19 Aug 1998 22:39:51, Charles Stanley wrote:
>
>>>>my new (s/h) Falcon at all - the mouse cursor keeps disappearing, which
>>>>although I'm not sure IS Edhak's fault, it doesn't happen with Everest.
>>>
>>>That symptom started here with EdHak after installing a Nova card on
>>>this TT. Very frustrating to deal with. Qed works much, much better,
>>>another choice.
>>
>>There's a tiny program to restore a disappearing mouse (something that
>>happens elsewhere, as well as in EdHak): Mouse_On.prg, 858 bytes, but
>>I don't remember where I got it from.
>
>
>If you do remember where this is to be found, let us know!! I also
>liked to use Edhak before from when I owned an STe. But now on my
>Falcon, this has been happening as well, so I've had to go to Everest
>too.

If you have GFA it's very easy to create. A group of friends and
I did a test years ago and GFA made the smallest code. (of course some ASM
coder might be able to beat it)

Basically just type in SHOWM or what ever the GFA command is for
show mouse and that's it. Compile it up and your on your way. If I
remember correctly GFA made a prg under 100 bytes. But it's been over 8
years so... the memory fades.

Dan Ackerman
aka baldrick@netset.com

4958. Boot hell (help)

Newsgroup: comp.sys.atari.st
Date: 1998-08-22 00:00:00 UTC
From: stevegreen@zetnet.co.uk
Message-ID: <6rlun3$9v8$1@roch.zetnet.co.uk>
Source record: 94916

Hi all, while mucking about with my Stacy (TOS 1.04, 4mb, Conner40mb HD) i've managed to create
a classic auto/acc software clash. The naughty item is an old software accelerator Quick ST i
belive. The result is a constantly rebooting machine with no access available to the internal HD.
I've tried the usual cold boot then initiate stuff and holding the Control key down during a warm
boot does not seem to work on TOS 1.04. Some commercial games autoboot from floppy without talking
first to the HD, through the bootsector i suppose, is there a virus killer/bootsector available
which does this? This has been going on for a week now (hey just after selling the spare machine!
surprise, surprise) any help warmly received.

regards, Steve... Steve... Steve... Steve... Steve... (you get the idea)

stevegreen@zetnet.co.uk * DORSET~ENGLAND

ATARI FALCON 030 ~ STacy 4 ~ JAG CD

4959. Re: circuit diagram

Newsgroup: comp.sys.atari.st
Date: 1998-08-22 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <903776039.15851.0.rover.c3adfca1@news.demon.nl>
Source record: 94917

On 21 Aug 1998 20:10:39 , "Peter A West" wrote:
>In message <IHUGCDBKUP@data.rhein-main.de>, robscha@data.rhein-main.de said:
>
>>http://www.fortunecity.com/skyscraper/quadra/455/
>
>Robert, do you have the filename by any chance please? I'd like to try
>and download this via email (I don't have proper www access fixed up at
>present) - there is a bot that does it but presumably it needs to know
>the filename as well as the URL. Thanks!
>
Hi,

I grabbed these files from this site (I believe) some time ago. Got a
PSU.PCX file here... All the schematix were in PCX format (isn't that great,
for Atari schemes?) The PSU one is something 88 kB.

CU NeXT msg,

____
/ __ . __ | |
/ / / / / / /_ | Email: louis@holleman.demon.nl |
/_ /_/ /_/ / __/ | http://www.holleman.demon.nl |
| |
____

4960. Re: The .EXE Files?

Newsgroup: comp.sys.atari.st
Date: 1998-08-22 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <903776041.15851.1.rover.c3adfca1@news.demon.nl>
Source record: 94918

On 22 Aug 1998 03:27:30 , Paul Womar wrote:
>Edward dimitri Kennaway <kenkel@zetnet.co.uk> wrote:
>
>> I did get an e-mail from someone in the group, telling me about an
>> emulator called SoftPC which might enable me to run .EXE files.
>> Haven't managed to locate it yet though.......if anyone knows where?
>
>It was commercial, incredibly unbearably slow and only emulated
>something like a 286, don't waste your time looking for it.
>--
Hi,

well, wasn't the old XT commercial, incredibly unbearably slow too???

SoftPC is not really commercial, it's an alpha version that never got
further, and you can get it straight from my page. See sig. Note that SoftPC
only works on TT's and Falcons, it needs 640x480x16.

CU NeXT msg,

____
/ __ . __ | |
/ / / / / / /_ | Email: louis@holleman.demon.nl |
/_ /_/ /_/ / __/ | http://www.holleman.demon.nl |
| |
____

4961. Jag/ST stuff, FS/Swap (UK)

Newsgroup: comp.sys.atari.st
Date: 1998-08-22 00:00:00 UTC
From: stevegreen@zetnet.co.uk
Message-ID: <6rm1uuabs1@roch.zetnet.co.uk>
Source record: 94919

Hi all, i am looking for these Jag items -
IRON SOLDIER/SUPER BURNOUT/FLASHBACK (CARTS)
PRIMAL RAGE/MYST (not demo!)/HIGHLANDER (CD's)
state resonable price.
Also has anyone STUNT CAR RACER for the ST?

I would like to offload for (pounds) or swop for any of above -
ATARI KARTS(10)/WOLF3D(5)/KASUMI NINJA(5) all Jag carts.
Jag control pad (5)
Real time clock cart+disk for ST (5)
Conner 210 mb external SCSI hard drive (20), with mains lead but you'll
need a cable(Falcon) or adapter(ST)
LLAMAZAP (5) for Falcon

all exclude P&P

regards, Steve

stevegreen@zetnet.co.uk * DORSET~ENGLAND

ATARI FALCON 030 ~ STacy 4 ~ JAG CD

4962. Re: CAB OVL Beta 1.3009

Newsgroup: comp.sys.atari.st
Date: 1998-08-22 00:00:00 UTC
From: Colin Polonowski <polonowski@zetnet.co.uk>
Message-ID: <6rm1vl$lu2$1@irk.zetnet.co.uk>
Source record: 94920

I think the problem is that you're using CAB 2.5

The first version to support cookies is 2.7 IIRC...

Cheers,

* Colin Polonowski, polonowski@zetnet.co.uk
* Atari Times 15 out soon! Special Edition OUT NOW!
* The Zone - http://www.users.zetnet.co.uk/polonowski/
* Editor - Atari Times(UK), Programmer - Croft Soft Software

4963. 'YM' demo music.

Newsgroup: comp.sys.atari.st
Date: 1998-08-22 00:00:00 UTC
From: Kayle Garkut <kaylegNOSPAM@dischro.co.uk>
Message-ID: <35DE967A.25D7@dischro.co.uk>
Source record: 94921

I'd just like to say that I have authentic 'noSTalgic' (IMO) Yamaha 2149
chip music playing on my webpage. (See below for URL)

Thanx for your time.

Sorry if this post seems a little too 'off-topic'

Please remove the words "NOSPAM" to reply.

http://www.k-garkut.celtic.co.uk

'There may be a legal obligation to obey, but there will be no moral
obligation to obey.
When it comes to history, it will be the people who broke the law for
freedom who will be remembered and honoured.'
- Tony Benn, Labour MP.

4964. Re: 1040STf Problem

Newsgroup: comp.sys.atari.st
Date: 1998-08-22 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6rm5dh$d3e$1@roch.zetnet.co.uk>
Source record: 94922

On 21 Aug 1998 07:58:00 , tomp wrote:
>I just bought an Atart 1040 STf and a 1224 monitor. I cannot get to the
>high res. mode, only medium and low res. Is this normal with this
>monitor or is there something that I need to do in order to have the
>high res option appear on the preferences?

Quite normal. You need an SM124 or SM 125 (or equivalent) to run mono
hi-res mode. It has a higher scan frequency spec.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

4965. Re: FTP Search?

Newsgroup: comp.sys.atari.st
Date: 1998-08-22 00:00:00 UTC
From: mb@tos.pl.net
Message-ID: <ATW1CWI@tos.pl.net>
Source record: 94923

```
: On 20 Aug 98 07:57:05 GM, Slc.Dennis Bishop wrote:
: >When I was on the Muskrats Den BBS over in Hawaii, which is gated
: >to the Internets, there was a menu section where I could go in
: >and give it a keyword like 'Astro' and it would then send out a
: >search. I would log on the next day and there would be a e-mail
: >text file listing all the FTP sites that had anything dealing
: >with the 'Astro' keyword.
: >
: >Is there anykind of a program I can run on my TT/030 that would
: >do something like that?

What about archie?

--
| Mario Becroft | Tariland, Atari user group in New Zealand |
| mb@tos.pl.net | tariland@tos.pl.net |
| http://www.pl.net/~mario/ | http://www.pl.net/~mario/tariland/ |
```

4966. Re: Veloce+ xx Board

Newsgroup: comp.sys.atari.st
Date: 1998-08-22 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <6rm5u6nnj1@irk.zetnet.co.uk>
Source record: 94924

On 20 Aug 98 07:45:46 GM, Dan Ackerman wrote:
>In article <6rfj55lvm1@irk.zetnet.co.uk>,
>Trevor Spencer <tcjspencer@zetnet.co.uk> wrote:
>>Can any one help please?
>>
>>Since having this board, on a couple of programs, especially
>>Timeworks, I get the following message as it loads -
>>
>>Invalid Handle!
>>Handle = $0000
>>Options are to <continue> or <tolerate> the latter being the
>>highlighted option.
>>
>>On selecting this Timeworks continues to load and work normally.
>>The other programs simply crash whichever option is chosen.
>>
>>What does the message actually mean?
>>
>>Apart from this niggle there have been no problems. Only 1 program
>>refuses to work irrespective of flag/processor settings -
>>Abbreviator.PRG
>>
>>Trevor

>
> Let me guess you have NVDI 2.5 installed.

Right on as they say!

>
> At least this is reminicent of an NVDI problem I used to
>encounter. There is a way to configure NVDI to not do this. Sorry been
>to long to remember. It's in the book though.

And I can't find the book.........arrgh!

I've tried a couple of patch prgs, neither worked :-(

I have just realised the other problem programs are Art ones so ...
Anyway, thanks, at least it is not a problem with the board! :-)

Trevor

4967. Internal connection of upgrades to ST

Newsgroup: comp.sys.atari.st
Date: 1998-08-22 00:00:00 UTC
From: mb@tos.pl.net
Message-ID: <8SW1CUG@tos.pl.net>
Source record: 94925
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

I have been designing some upgrades for the Atari ST, STE and Mega ST(E) machines, but it seems difficult to find a universal way of connecting the upgrades inside the machine.

In general the CPU has all the signals necessary for the upgrade, so the obvious method is to connect the board to the CPU. However the CPU is different in various machines, and in the case of the Mega STE, a few signals must connect to other places.

The Mega ST is good, since it's easy to connect to the megabus. In the STE, it's possible to get some pins to squeese in between the edge of the PLCC socket and the socket pins, however I'm not sure whether this will work in all PLCC sockets, or whether it will bend the pins too far so that they don't contact well if the upgrade is removed.

The ST is the worst, since there is no way of plugging the board in. It would be difficult to solder the board onto the CPU, because the board would cover over the top of the CPU, making it difficult to get at the pins. All I can think of is either: remove the CPU, then solder the upgrade in place of the CPU, and plug the CPU into the top of the upgrade; or alternatively solder a socket onto the CPU, then plug the upgrade in.

Even so, in some STs the CPU is near the front of the machine under the keyboard, where there is no room above the CPU for an upgrade board to fit in. Even if the shielding was cut, the board would still have to be quite thin in order to fit without hitting the keyboard.

And even if I was able to avoid all those difficulties and find a reliable method of fitting, I would still have to make several different versions of the board: one for the Mega ST's megabus, one for the STFM's DIP CPU, one for the STE PLCC CPU, and finally one for the Mega STE, with a couple of signals going to other places instead of the CPU.

And what's more, things get even worse if we are to consider fitting multiple upgrades to one machine. Generally an upgrade that would fit over the CPU would leave no provision for attaching another board in the same way.

The best idea I have thought of so far is this: I will make upgrade boards that connect to the megabus. Mega ST owners can simply plug the board in. Owners of other machines will have to obtain a simple adaptor board that fits over the CPU, or what ever method suits that machine, and gives the machine a megabus. And since each board would have a megabus "through connector" on it, it would be easy to plug in several upgrade boards if the user wanted to. This also means that, although a different

adaptor would be required for each machine, only one design of each upgrade would be requied. So it would be enough to get a stock of different megabus adaptors, and it would not be necessary to make four different versions of every kind of upgrade board. However this method would result in added complexity and cost.

I wonder if anyone else has some ideas about how to avoid these problems, without adding too much cost and complexity, and if possible, making it easy for someone inexperienced in the field to fit the board.

Any thoughts about that?

--
Mario Becroft	Tariland, Atari user group in New Zealand
mb@tos.pl.net	tariland@tos.pl.net
http://www.pl.net/~mario/	http://www.pl.net/~mario/tariland/

4968. Operating Systems for Atari

Newsgroup: comp.sys.atari.st
Date: 1998-08-22 00:00:00 UTC
From: Fornamn Efternamn <anvid@bibl.skelleftea.se>
Message-ID: <35DF20D7.6181@bibl.skelleftea.se>
Source record: 94926

I would like what operating systems there are for the Atari.
And another qusteion to, free AESï¿½s for Mint, I know there is
XaAES and oAESis, but are there anymore?

4969. Re: cab.ovl = CRASH AND BURN

Newsgroup: comp.sys.atari.st
Date: 1998-08-22 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IHWKEHANUP@data.rhein-main.de>
Source record: 94927

In <35dd95c6.0@news.ptw.com> Slc.Dennis Bishop wrote:

> Ok, I d/led that new cab ovl and i placed it in my cab folder,
> in with the older one which i just renamed. i then powered down

http://services.worldnet.net/vcf-com/

Good Luck!

Regards, Robert

--
-= Home of DOITF030, PROFIJAG, DOITLYNX, DOIT_MAC, DOIT_ST =-
_____
Nemesis Falcon F030-520ST-Jaguar-Mac Lynx I + II
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/homepage.htm

4970. Re: FTP Search? Yes...

Newsgroup: comp.sys.atari.st
Date: 1998-08-22 00:00:00 UTC
From: 100550.3170@compuserve.com
Message-ID: <35dfb454.47702519@news.demon.co.uk>
Source record: 94928

On 20 Aug 98 07:57:05 GMT, starlord@<*>ptw.com (Slc.Dennis Bishop)
megaphoned:

>When I was on the Muskrats Den BBS over in Hawaii, which is gated
>to the Internets, there was a menu section where I could go in
>and give it a keyword like 'Astro' and it would then send out a
>search. I would log on the next day and there would be a e-mail
>text file listing all the FTP sites that had anything dealing
>with the 'Astro' keyword.
>
>Is there anykind of a program I can run on my TT/030 that would
>do something like that?
>
you can do this via email: Send to:

ftpmail@doc.ic.ac.uk

and in the body include the file name/description and a list should
come back with similar names. Choose a likely match and mail that full
pathname back again and it should be sent to you.

I have not tried this for 3 years! I use the web now. Browse to:

http://ftpsearch.nntu.no

4971. Okami and Qed: how?

Newsgroup: comp.sys.atari.st
Date: 1998-08-22 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35dee1682d00821@ping.be>
Source record: 94929

This question has probably been ask before. I remember me vaguely
something about it.
Anyway, today I tried to use Qed as editor instead of Everest in
conjunction with Okami.
My problem is that I get a warning that Qed can't find his resource file.
I tried it also by putting 'setenv QED=e:\qed' in my mint.cnf but still the same.
Any idea about this?

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

4972. Re: 1040STf Problem

Newsgroup: comp.sys.atari.st
Date: 1998-08-22 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IHWNDHALUP@data.rhein-main.de>
Source record: 94930

In <6rjqstlbt1@news-2.news.gte.net> tomp wrote:

>I just bought an Atart 1040 STf and a 1224 monitor. I cannot get to the
>high res. mode, only medium and low res. Is this normal with this
>monitor or is there something that I need to do in order to have the
>high res option appear on the preferences?

That's normal, the SM1224 is RGB (Color) only!
If you like to get the (Monochrome) HiRes.-Mode take an SM124 (71Hz)
(The one an only way to get HiRez)

Regards, Robert

--
-= Home of DOITF030, PROFIJAG, DOITLYNX, DOIT_MAC, DOIT_ST =-
_____
Nemesis Falcon F030-520ST-Jaguar-Mac Lynx I + II
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/homepage.htm

4973. Re: Where I can get image editor (ie Degas

Newsgroup: comp.sys.atari.st
Date: 1998-08-22 00:00:00 UTC
From: Geert Poels <Geert.Poels@village.uunet.be>
Message-ID: <35DF0404.7F4157E8@village.uunet.be>
Source record: 94931

It's worth the effort to look at the zips located in
http://members.xoom.com/MINERVA/atari

Nicholas Bales wrote:

> James F. Haslam a ï¿½crit dans le message <6qvoo6vqq1@irk.zetnet.co.uk>...
> >On 12 Aug 1998 22:08:34, "Paul Mann" wrote:
> >>Does anyone know where I can get a copy of any of the following:
> >>
> >>Degas Elite
> >>NeoChrome
> >>Canvas
> >>
> >These are PD, so you should be able to pick them up from most
> >PD libraries, and online as well.
>
> Absolutely not.
>
> I've never heard of Canvas, but NeoChrome and Degas were both commercial.
> There was a hacked Neochrome Master that alledgedly was PD, but some people
> have told me that it was actually pirate.
>
> Anyway, there are much more powerful graphic tools available as shareware or
> freeware nowadays.
>
> Nicholas
> --
> ||| Nicholas Bales, Toulouse, France nibbler@
> ===|||==== The Atari ST Quick FAQ ==================mygale.fr
> / | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
> -' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

4974. Re: FREE ST+Fanzine

Newsgroup: comp.sys.atari.st
Date: 1998-08-22 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6rmrc7hlg1@news.campus.mci.net>
Source record: 94932

On 20 Aug 98 07:57:02 GM, Slc.Dennis Bishop wrote:

->>So!..Is there any reason not to read ST+ ? :)
->>
->>..
->>
-> YES there is a reason, NO user groups within 150miles of me!

Keep calling The DarkForce! BBS, we're giving away 4 issues of Tony's
bril mag each month, starting next month! ;-)

```
_____________________________________________________________
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

4975. Re: CAB OVL Beta 1.3009

Newsgroup: comp.sys.atari.st
Date: 1998-08-22 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6rmrr0jot1@supernews.com>
Source record: 94933

On 21 Aug 98 20:28:45 GM, Slc.Dennis Bishop wrote:
> On 21 Aug 1998 07:52:50, Nurmix wrote:
> >
> >Well I thought I'd give the 1.3009 OVL beta a try (with CAB 2.5)...
> >
> >I used it on a site I'd been to before, that let's you create a sort of custom
> >user info file (user name & password required to enter later). Anyway, with
> >the old OVL I was using, I was able to sign up, but never login as a member.
> >I always got the transaction failed message, but I know that the original
> >"application" forms worked, because I often got e-mail from the site, telling
> >me how long it had been since I visited, and to come back soon - that sort of
> >thing.
> >
> >Anyway, if anyone wants to try it out, the site is:
> >
> >http://www.recycler.com/
> >
> go bck to an older ovl and after you sign in nd you get the
> failed notice, just hit the 'new' button at the top, the page
> will reload and you'll see it say your logged in. I've been using
> the R'commty section for about two months that way.

Keep in mind that the "recycler.com" site requires a browser that
accepts "cookies" for the login to work properly. Just having the latest
CAB.OVL from Dan will not cause the log in to function correctly. Try it
with the demo version of CAB 2.7 and you will find that things work a
lot better.

FWIW - does anyone have information on when there will be an English
version of CAB 2.7 and will 2.5 owners have to pay full price for 2.7 or
will there be an upgrade?

Steve Hammond

4976. Re: WAG

Newsgroup: comp.sys.atari.st
Date: 1998-08-22 00:00:00 UTC
From: derryck@TAKETHISOUTcix.co.uk
Message-ID: <6rmu8l$ec8$1@plutonium.compulink.co.uk>
Source record: 94934

On 17 Aug 1998 08:28:13 , paxton@accrington-web.co.uk wrote:

>Its only down the road from the Stevenage and hartfordshire Atari
>group isn't it?.. they are going very strong... large turnouts.. why
>don't you go to there meetings..

Or indeed the Cheshunt Computer Club, originally the Lea Valley Atari User Group this is one of the longest running Atari user groups in the UK.

Rgds, Derryck

(Membership secretary CCC, browse the URL below for meeting details.)

```
/----------------------------------------/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/----------------------------------------/
```

4977. Re: Internal connection of upgrades to ST

Newsgroup: comp.sys.atari.st
Date: 1998-08-22 00:00:00 UTC
From: dlormand@aztec.asu.edu
Message-ID: <6rn1vqcqh1@news.asu.edu>
Source record: 94935

Hi, Mario
I just fitted a Frontier/Marpet 4MB upgrade to my STfm. It was
pretty easy - clips into the MMU right in its socket, and intercepts
signals (probably data bus) at the video shifter. Except for defeating
memory banks, there was no soldering. The instructions accommodate
several configurations of STs. It was a good, professional job.

But of course, there is no more room for upgrades! It sits
between the floppy and the power supply. I suppose I could throw
away the top shield and gain some more room. Probably if I were to
do any more upgrades (except the serial port mod and a real-time
clock, which are very low-profile), I would have to go the peecee
case refit. I am not really inclined to do that, because the ST
case is ever so much more elegant and distinctive than a peecee
configuration.

A megabus connection would be nice (how is that different than a
VME bus?), as (if I understand right) it would permit the addition
of a more capable graphics adapter. But of course, there wouldn't
be room for THAT in the ST case, and at that point, I would be
rapidly approaching the justification point for a Milan!
--
****
* David Ormand | Be Different! *
* dlormand@aztec.asu.edu | Support resistance computers! *
* Tucson, Arizona | TI-99/4A Atari ST *

4978. Re: CAB.OVL 1.3010 beta available

Newsgroup: comp.sys.atari.st
Date: 1998-08-22 00:00:00 UTC
From: cgood@cix.compulink.co.uk
Message-ID: <Ey3u1q.EMs@cix.compulink.co.uk>
Source record: 94936

>
>I've fixed the Referer: support a litle bit more. That's most of
>the excitement. A few more CGI's (counter's mostly) are happy.
>
>If you have any pages you are having problems with email me with
>the problem and the URL.

Well my counters have stopped working:(Also other peoples on CiX.

Chris

4979. Re: mail client question

Newsgroup: comp.sys.atari.st
Date: 1998-08-22 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <6rn9vm$f0v$1@nnrp03.primenet.com>
Source record: 94937

On 18 Aug 1998 13:46:34 , "C.A. Wiebering" wrote:
>My Internet account is such that whatever name is given to the
>receiver before the '@', it will be put into the same mailbox at the
>host. For example, john@foo.bar.nl is delivered in the same box as
>jane@foo.bar.nl.
>
>Is there a mail client that is able to seperate the two again by
>checking the name before the '@' and to put it in seperate mailboxes
>after downloading the mail on the harddisk of my Atari (in for example
>'john', 'jane' and 'the_rest')?
>
Yes, NEWSie is able to do that via the KILLFILE processing by the
following line(s):

to <tab> john <tab> transfer <tab> johns
to <tab> jane <tab> transfer <tab> janes

Hope this helps,
John

*
* John Rojewski email: rojewski@primenet.com
* http://www.primenet.com/~rojewski/
* Atari Falcon'030/14/84
* Use NEWSie - the News/Email/FTP/Browser for the Atari

4980. Re: "Interface"

Newsgroup: comp.sys.atari.st
Date: 1998-08-22 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <Ey41DM.A7n@cix.compulink.co.uk>
Source record: 94938

In message <dwilgaREMOVE-2108980947550001@wilga.mtholyoke.edu>, dwilgaREMOVE@mtholyoke.edu said:

>Sorry, not any more. We have run out of inventory and the company that had
>the rights to the English manual no longer exists.

You can get my translation of the software with a revised version of the manual from Tom Thomason at V&#65533;derlekstorget 12, S-418 32 Gothenburg, Sweden. Tel/Fax +46 31 54 55 26 or +46 33 28 48 54. In the UK, FLoppyshop are the distributors (Tel/Fax 44 1224 586 208) and the package here cost UKP 25 (plus p&p?).

Regards
Peter

4981. Re: Formatting MSDOS/disk serial numbers

Newsgroup: comp.sys.atari.st
Date: 1998-08-22 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <Ey41Dp.A8t@cix.compulink.co.uk>
Source record: 94939

In message <35deba7a1e89a1@------post1.com>, hall@------post1.com said:

>Does anyone know if the serial number problem is still relevant, or if
>this only had to do with very old TOS versions?

IIRC the main problem is that some drives won't recognise a media change
if the serial number does not alter. Hitting Esc to force a re-read will
cure this on the desktop, but from within a program if you change disks
there is a possibility of corrupting the new disk if the OS doesn't
recognise a media change. With Selectric you can force one with Shift-F1
or a double-click on the drive button. But make sure no files are open
wen you foce a media change (install CHK_OFLS.PRG in AUTO)!

Regards
Peter

4982. Re: circuit diagram

Newsgroup: comp.sys.atari.st
Date: 1998-08-22 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <Ey41Do.A88@cix.compulink.co.uk>
Source record: 94940

In message <IHWGDIAWUP@data.rhein-main.de>, robscha@data.rhein-main.de said:

>Sorry, url only.
>Otherside i have to visit this site again.

OK - thanks. It probably wouldn't help me anyway; I was given an address
that was supposed to be able to fetch www pages and send them by email
(thebot@mindweb.co.uk) but when I test-mailed them it got bounced back
as 'user unknown' :-(

Anyone know of a working address that does this?

Regards
Peter

4983. Re: CAB OVL Beta 1.3009

Newsgroup: comp.sys.atari.st
Date: 1998-08-22 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <35df424e.0@athena.netset.com>
Source record: 94941

In article <6rj90i$q0s@enews4.newsguy.com>, Nurmix <ecncomr@socal.com> wrote:
>
>Well I thought I'd give the 1.3009 OVL beta a try (with CAB 2.5)...
>
>I used it on a site I'd been to before, that let's you create a sort of custom
>user info file (user name & password required to enter later). Anyway, with
>the old OVL I was using, I was able to sign up, but never login as a member.
>I always got the transaction failed message, but I know that the original
>"application" forms worked, because I often got e-mail from the site, telling
>me how long it had been since I visited, and to come back soon - that sort of
>thing.
>
>However, I got a little further logging in with the new beta OVL, but not all
>the way in. A page telling me to login (again) appeared after each login
>attempt, then there was a message on that page stating that "if I kept seeing
>this same page, I was having problems with my cookies".
>
>But the worst of it was that the info line of CAB (with the little moving
>clock etc.) suddenly grew to about 20 times it's normal size, and took over
>the top third of CAB's window! Not good. It totally screwed up the display.
>And I never saw this happen before, so it must be the beta OVL.
>
>Anyway, if anyone wants to try it out, the site is:
>
>http://www.recycler.com/
>
>I would suggest trying to first become a member, then go back later and try to
>login. (obviously) ;^>
>

I love Microsoft I really do. I just crapped out their login
script and all it tells me is they don't have any default for their OBDC
drivers. Very helpful screen really.

I haven't gotten as far as their shopping carts yet to see if they
use cookies for that or not. I do have limited cookie support in place
for redirection and older versions of CAB. I've with held from writing my
own cookie routines out of respect to Alex. He's put alot of effort into
CAB and not supporting cookies fully with old versions of CAB get's a few
people to buckle down and give him some money that wouldn't have any other
way.

As far as the clock. Don't know what's going on there. I just
call a simple routine in CAB for that.

Dan
aka baldrick@netset.com

4984. Lottery Companion 5.02 Released

Newsgroup: comp.sys.atari.st
Date: 1998-08-22 00:00:00 UTC
From: Mark Butler <mark@dwell.demon.co.uk>
Message-ID: <GqLqwXAEY031EwWc@dwell.demon.co.uk>
Source record: 94942

Hi All

Version 5.02 of the UK National Lottery Companion Program is now
available from my Web Site.

I'll be happy to Email you a UUE encoded version - Just let me know.

I'm away in the week, So please be patient.

Hope you like it.

Mark.

Mark Butler - Atari Shareware Programmer
http://www.dwell.demon.co.uk
Lottery Companion - UK National Lottery Program

4985. Musician's question

Newsgroup: comp.sys.atari.st
Date: 1998-08-22 00:00:00 UTC
From: Steve Klosterman <s-aklost@ohio.net>
Message-ID: <35DF5D38.68A6@ohio.net>
Source record: 94943

I am going to start using my 1040stf for music, and I have a Nord Lead, and I'm soon to be getting Cubase in the mail. The Nord is a great synth, but mine only has 4 voices right now (haven't gotten the upgrade yet), and I would like a program to do percussion with so I don't have to waste my synth voices on that. I heard ReBirth for Atari is good. Does anyone have any suggestions for a program that I can use to make samples that I can sequence with Cubase... and a way I can get it? I need a program that will work with 1 meg of RAM and no hard drive.

Also, is $120 a fair price to pay for a hardware modification in my ST so I can use a 4 meg SIMM? I know you can do it yourself, but I don't have the equiptment nor the knowledge.

Thanks,
Steve Klosterman

4986. rom,romz,emulz,emul,mod,playstation,chips,genesis,n64,mame,atari,sega,single,multi,player,snes,super,nintendo,disk images,arcade,Console,Handheld,Computer,Turbo Graphic 16,Vectrex,Amstrad CPC,Apple II,Commodore,amiga,tekken,pacman,donkey kong

Newsgroup: comp.sys.atari.st
Date: 1998-08-23 00:00:00 UTC
From: lamenessmustcease@my-dejanews.com
Message-ID: <6rpqh8$j1j$1@nnrp1.dejanews.com>
Source record: 94794
Cross-posted to: alt.emulators.classic-arcade,it.comp.emulatori,comp.sys.apple2,comp.sys.atari.st

If your looking for emulators, roms, mods, playstation-snes-sega games, for FREE then email me at kasin0@hotmail.com Dont waste another minute visiting sites with mis-links and are filled with banners and sponsers. STOP! And Visit Now.

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

4987. Re: Real Audio, Real Video

Newsgroup: comp.sys.atari.st
Date: 1998-08-23 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <6rpo4p$fe1$1@excalibur.flash.net>
Source record: 94795

On 23 Aug 1998 00:57:58 , William Platt wrote:
> Are there any RA,RV players for the Falcon. I've heard or read that
> there is a licensing fee. Is the Falcon capable of RA/RV. I would
> think that RA would be possible using the DSP

There aren't any players yet, but Petr Stehlik has made a conversion TTP program that can convert Real Audio into a raw audio form. Perhaps someone with more programming experience than I can use this to make a true Real Audio player that can be plugged into CAB? Anyone? Here's Petr's contact info:

Web: http://users.zln.cz/~pstehlik
E-mail: pstehlik@zln.cz

I do hope that someone is willing to take this and possibly work with Petr to make a true Real Audio player for us Falcon users! Please! Thanks!

Mike Freeman
nameerf@flash.net

4988. Star Fleet 2: The Krellan Commander

Newsgroup: comp.sys.atari.st
Date: 1998-08-23 00:00:00 UTC
From: jrick2000@aol.com
Message-ID: <1998082322193000.SAA17269@ladder03.news.aol.com>
Source record: 94796

Does anyone know if Star Fleet 2: The Krellan Commander was ever ported to the ST? If yes, and if you have it or you know someone that does own it please let me know because I would like a copy :-).

Thanks
-J

4989. Re: QED 4.5!

Newsgroup: comp.sys.atari.st
Date: 1998-08-23 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6rq4n4$1l7$4@news.campus.mci.net>
Source record: 94797

On 22 Aug 1998 20:19:16 , Terry May wrote:

Anyone getting any errors with QED 4.5? Under Thing/Mint, while using
STing and Newsie, and replying to anything, I randomly get the following:

<STOP>
Error in parameter file!
$

I can close the alert, and it will open a QED window with the text, but
its a small window. It doesn't seem to affect anything else and I've not
had it happen under any other circumstances... Thanks!

____
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

4990. Re: TOS 4.92

Newsgroup: comp.sys.atari.st
Date: 1998-08-23 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6rq4v3$1l7$5@news.campus.mci.net>
Source record: 94798

On 23 Aug 1998 16:23:13 , Uwe Seimet wrote:
->Jean LUSETTI wrote:
->
->> Yes ! I've found it ! I finally managed to get the TOS 4.92 (AES 4.1 in
->> fact) as an PRG file to be insered in the AUTO folder without any boot on
->> floppy !
->> It will be soonly available on my WEB site and on lip6.

Why would you need a boot from a floppy? It works fine under a MultiTOS
setup from hard drive. Like Uwe said though, its incomplete, and can be
unstable... Get NeoDesk/Geneva, Magic/Ease, Mint/Thing... ;-)

____
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

4991. Texel: Preview & Print Help

Newsgroup: comp.sys.atari.st
Date: 1998-08-23 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <6rq5jn$1d2$1@roch.zetnet.co.uk>
Source record: 94799

I have Texel v 1.6 r5 (a truly splendid spreadsheet), but lately
been plagued by a problem, not previously experienced.

Clicking Page Preview no longer displays a page. All I see is
the left border (or the row numbers, if selected). Clicking advance
page show the same each time. Indeed, the Page Number box insists I
have only 3 pages, though I have nine. Hence I cannot print out.
The same problems occur with the Demo version 2.

Yes, I have checked all the usual things: the Demo sheet and previous
sheets display and print properly. NVDI Drivers CPX has been checked.
I reinstalled NVDI, just in case. I have checked the printer driver
selection, just as before.

I am running MagiC 5.11 with NVDI 4.nn and no other parallel programs.

Groan.....
Charles.

4992. Re: Musician's question

Newsgroup: comp.sys.atari.st
Date: 1998-08-23 00:00:00 UTC
From: Cooks <number.nine@virgin.net>
Message-ID: <35E09C68.1824@virgin.net>
Source record: 94800

Steve Klosterman wrote:
>
> I am going to start using my 1040stf for music, and I have a Nord Lead,
> and I'm soon to be getting Cubase in the mail. The Nord is a great
> synth, but mine only has 4 voices right now (haven't gotten the upgrade
> yet), and I would like a program to do percussion with so I don't have
> to waste my synth voices on that. I heard ReBirth for Atari is good.

Sorry that prg does not exist esp. for Ste even for Falcon but there are
similar things but more limited. Check out

http://dspace.dial.pipex.com/town/terrace/abi91/cownet.shtml

for such prgs.

or buy a drum machine/module

> Does anyone have any suggestions for a program that I can use to make
> samples that I can sequence with Cubase... and a way I can get it? I
> need a program that will work with 1 meg of RAM and no hard drive.

I wish. Alledgedly What Jyoti Mistri did for his UK #1 was use
Breakthru. This can be used with a sample cartridge to give the holy
grail "MIDI plus audio" output. the program is slow and jerky after
cubase, so I what I did was save a .MID file from cubase then play with
the samples in breakthru.

Another solution is to get a sampler (recommended!)

Nelson

4993. [ICD][service]

Newsgroup: comp.sys.atari.st
Date: 1998-08-23 00:00:00 UTC
From: Cooks <number.nine@virgin.net>
Message-ID: <35E09E81.750C@hotmail.com>
Source record: 94801

Anyone ordered anything from a company called ICD (such as "link",
various Atari products)? How was their service?

longbrows

4994. Re: Formatting MSDOS/disk serial numbers

Newsgroup: comp.sys.atari.st
Date: 1998-08-23 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <35e04a04870f0d0@my-ste.demon.co.uk>
Source record: 94802

```
-----BEGIN PGP SIGNED MESSAGE-----

on Sat 22-08-98 21:37 Peter A West wrote:

>In message <35deba7a1e89a1@------post1.com>, hall@------post1.com said:
>
>>Does anyone know if the serial number problem is still relevant, or if
>>this only had to do with very old TOS versions?
>
>IIRC the main problem is that some drives won't recognise a media change
>if the serial number does not alter.

Hmm, not quite right, as a drive doesn't know anything about the disc
that has been inserted into it. The problem was/is that TOS looks for a
change in the write protect line which, AFAIK, all new drives buffer.
This means that TOS never sees the write protect go from enabled to
disabled to enabled and, due to this, doesn't think the disc has been
changed.

There was some mention about this some time back, although I'm not sure
if it was in here, .tech or .programmer, but at that time I looked into
the mediach() code and found no reference to the serial number. As I said
at the time, I think the serial number problem is a myth that started out
in the beginning of STs life, more then likely because of a (few)
reporters/reviewers machines having drives that hid the true w/p status
when a disc wasn't in the drive.

Regards,
David. Email: dbolt@my-ste.demon.co.uk

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv

iQB1AgUBNd+EnPt/J4yyMZyRAQFGRAL/Qx0DJuG86V194Xi6fB/JVTS4Y3V2s/o5
dSj9hkcggFXWftzxFBShNIGc9635VUC2KlMshxIsilpxD0Axwe/uILVTbJLiW9o2
exen7jWQ6Z6eG0C6CSuGtp4GqLG+H2JR
=J0MV
-----END PGP SIGNATURE-----

--
Proud owner of:
Atari 520STE 4Mb, 1Gb + 540Mb HD, 3x CD, Magic 5.11, HD Driver 7.04, V.34
Acorn A3010 2Mb, 260Mb

If at first you don't succeed, call it Ver 1.0
```

4995. Re: Musician's question

Newsgroup: comp.sys.atari.st
Date: 1998-08-23 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@mailbox.swipnet.se>
Message-ID: <8Q1E1.1088$LV5.1728327@nntpserver.swip.net>
Source record: 94803

Hi Steve,

>I am going to start using my 1040stf for music, and I have a Nord Lead,
>and I'm soon to be getting Cubase in the mail. The Nord is a great
>synth, but mine only has 4 voices right now (haven't gotten the upgrade

I have a friend who has expanded the NordLead to 12 voices and he's very pleased with it :)

>yet), and I would like a program to do percussion with so I don't have
>to waste my synth voices on that. I heard ReBirth for Atari is good.

I don't believe ReBirth exists for Atari :(

>Does anyone have any suggestions for a program that I can use to make
>samples that I can sequence with Cubase... and a way I can get it? I
>need a program that will work with 1 meg of RAM and no hard drive.

That's probably very hard to solve...
First of all, you won't be able to run such a program together with Cubase, since Cubase uses just about all the processing power you have in the computer. Secondly, run it on 1MB without a harddisk - NO WAY! If you could use all of the 1MB memory (which you can't since you must have the software in RAm too), you'd be able to have about 12 seconds of mono sound in good quality - but there are many other problems too. I'd recommend that you try to find a used Falcon with Cubase Audio instead. Then ýou should be able to du just about anything. If you have 16MB RAM in the Falcon, you'll be able to use one or more Sampler-tracks or RAM-tracks for your drum sounds and loops. You'll still need a harddrive however, since every mono audio track uses about 5MB/minute - which means that if you use all 8 tracks in the whole song, you'll use about 40MB/minute!

>Also, is $120 a fair price to pay for a hardware modification in my ST
>so I can use a 4 meg SIMM? I know you can do it yourself, but I don't
>have the equiptment nor the knowledge.

Since you have the wish to use the computer for sampling etc, I'd recommend that you buy a Falcon instead and don't waste money on a system that won't give you what you're after. Visit my homepage if you want to know more about my studio, which is based on the Falcon with Cubase Audio.

Best regards,
Claes
claes.holmerup@mailbox.swipnet.se
http://come.to/claes.holmerup

4996. Re: 1040STf Problem

Newsgroup: comp.sys.atari.st
Date: 1998-08-23 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@mailbox.swipnet.se>
Message-ID: <8Q1E1.1089$LV5.1728327@nntpserver.swip.net>
Source record: 94804

>>I just bought an Atart 1040 STf and a 1224 monitor. I cannot get to the
>>high res. mode, only medium and low res. Is this normal with this
>>monitor or is there something that I need to do in order to have the
>>high res option appear on the preferences?
>
>Yes, it's normal - you need either a monochrome monitor (Atari SM124 or 5
>were the originals, some others available) for hi rez, or there are PD
>emulators available like Sebra, though this gives a rather jerky display
>of mouse movements etc. The problem is that the verticval refresh rate
>in hi rez is 72 Hz, which is very easy on the eye (and the display is
>very sharp too) but beyond the capabilities of the 1224 and similar
>monitors as well as TVs. And the horizontal frequency is too low for
>most PC-style monitor except for a few Multisyncs like the early NEC 4.

With an adapter cable, you can also use a Multiscan or SVGA monitor (some old VGA work, but most don't) to get a monochrome picture (yes - monochrome even if the monitor is a color monitor). If you need a description, please tell me and I'll mail it to you.

Best regards,
Claes
claes.holmerup@mailbox.swipnet.se
http://come.to/claes.holmerup

4997. Re: rom,romz,emulz,emul,mod,playstation,chips,genesis,n64,mame,atari,sega,single,multi,player,snes,super,nintendo,disk images,arcade,Console,Handheld,Computer,Turbo Graphic 16,Vectrex,Amstrad CPC,Apple II,Commodore,amiga,tekken,pacman,donkey kong

Newsgroup: comp.sys.atari.st
Date: 1998-08-23 00:00:00 UTC
From: Rubywand <rubywand@swbell.net>
Message-ID: <35E0C0AD.5FFFEDCD@swbell.net>
Source record: 94805
Cross-posted to: alt.emulators.classic-arcade,it.comp.emulatori,comp.sys.apple2,comp.sys.atari.st

lamenessmustcease@my-dejanews.com wrote:
>
> If your looking for emulators, roms, mods, playstation-snes-sega games, for
> FREE then email me at kasin0@hotmail.com Dont waste another minute visiting
> sites with mis-links and are filled with banners and sponsers. STOP! And
> Visit Now.
>

Thanks for the offer. However, Apple II emulator users have no
problem with mis-links, etc.. They can go to ...

Asimov- #1 archive of Apple II games and utilities in
emulator DSK and file formats; plus emulators and emu info
ftp://ftp.apple.asimov.net/pub/apple_II/

or

Asimov-GS- major archive of IIgs software
ftp://apple.cabi.net/pub/applegs/

Rubywand

4998. Re: Boot hell (help)

Newsgroup: comp.sys.atari.st
Date: 1998-08-23 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6rnm8g$ma5$1@roch.zetnet.co.uk>
Source record: 94857

On 22 Aug 1998 08:15:31 , wrote:
>Hi all, while mucking about with my Stacy (TOS 1.04, 4mb, Conner40mb HD) i've managed to create
>a classic auto/acc software clash. The naughty item is an old software accelerator Quick ST i
>belive. The result is a constantly rebooting machine with no access available to the internal HD.
>I've tried the usual cold boot then initiate stuff and holding the Control key down during a warm
>boot does not seem to work on TOS 1.04. Some commercial games autoboot from floppy without talking
>first to the HD, through the bootsector i suppose, is there a virus killer/bootsector available
>which does this? This has been going on for a week now (hey just after selling the spare machine!
>surprise, surprise) any help warmly received.
>
>regards, Steve... Steve... Steve... Steve... Steve... (you get the idea)
>
>
> stevegreen@zetnet.co.uk * DORSET~ENGLAND
>
> ATARI FALCON 030 ~ STacy 4 ~ JAG CD

hi Steve
just make up a boot disk try tapping the control or alt keys and the same
with a warm boot one way or the other you will get in if you really get stuck
i will blow the dust off my stacy and tell you exactly what to do

Kevin
>.

zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
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zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

4999. Re: WAG

Newsgroup: comp.sys.atari.st
Date: 1998-08-23 00:00:00 UTC
From: Zetnet News <m.lock@zetnet.co.uk>
Message-ID: <6rnn93$225$1@roch.zetnet.co.uk>
Source record: 94858

Hi All

As promised, return to officially advise one and all that WAG will indeed continue. It will be in a slightly revised format, Starting 24 Oct 98 it will move to a quarterly format meeting at the Whitchurch Fire station between 2.o clock and 7 o clock, i.e. going back to where we started.

Anyone who can turn up will be most welcome and I can ensure you of an enjoyable afternoon.
membership fees will be, £2.50 per meet or £10 per year, your first meet will be free. We supply the tea and coffee as much as you can drink and if you're lucky you'll get biscuits too ;-))

Come and join us and enjoy the fun.

Regards Mick

5000. What PageStream Driver? Epson Stylus 500

Newsgroup: comp.sys.atari.st
Date: 1998-08-23 00:00:00 UTC
From: bjr@localink4.com
Message-ID: <6rnnj9$ki0$1@supernews.com>
Source record: 94859

Which printer driver do I use with an Epson Stylus 500 in PageStream 2.2SE? The printer understands Epson ESC/P 2, or IBM X24E.

If the driver isn't with the package...where can I find it?

I did try some of the regular epson 24 pin drivers, which work okay, but don't go any higher than 180dpi :/

Can ya help me?

Thanks,
Brian

5001. FA: Atari ST items

Newsgroup: comp.sys.atari.st
Date: 1998-08-23 00:00:00 UTC
From: salzman@gte.net
Message-ID: <6rnt0n$l5d$2@news-1.news.gte.net>
Source record: 94860

I have the following items for auction on eBay:

Atari 1040 ST
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=26812037

Atari ST Monitor
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=26814545

Jeff Salzman

5002. FS: Atari 3 Ring Binders (new) 14 per box

Newsgroup: comp.sys.atari.st
Date: 1998-08-23 00:00:00 UTC
From: tj@oro.net
Message-ID: <tj-2208982022480001@gv2-207.oro.net>
Source record: 94861

I have three boxes left and each box has 14 binders. $20 per box plus freight. Freight estimate is $15 to $25 depending where you are.

Tom

5003. any algorythmic composition sofware for the ST???

Newsgroup: comp.sys.atari.st
Date: 1998-08-23 00:00:00 UTC
From: bobbyzzz@aol.com
Message-ID: <1998082305205600.BAA20081@ladder03.news.aol.com>
Source record: 94862

hi out there :-)

any of you have software that is for random music composition ala KOAN Pro or something like that for the ST. email me if you do, thanks!
bobby d

ps: i found some great Atari music software at the electronic cow site..check them out!

5004. Re: Converting keyboard characters

Newsgroup: comp.sys.atari.st
Date: 1998-08-23 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.fr>
Message-ID: <6rocll$d87$1@news3.isdnet.net>
Source record: 94863

Willard VanderPloeg a ?crit dans le message ...
>Greetings all.
>
>Is there a prg or cpx that allows changes to the keyboard, ie to achieve
>german umulates and the like?
>

```
Yes, CKBD is generally accepted as the best for that. It can be found on
most FTP sites.

Nicholas
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ==================mygale.org
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

5005. Re: Musician's question

Newsgroup: comp.sys.atari.st
Date: 1998-08-23 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.fr>
Message-ID: <6roclo$d87$2@news3.isdnet.net>
Source record: 94864

Steve Klosterman a crit dans le message <35DF5D38.68A6@ohio.net>...
>I am going to start using my 1040stf for music, and I have a Nord Lead,
>and I'm soon to be getting Cubase in the mail. The Nord is a great
>synth, but mine only has 4 voices right now (haven't gotten the upgrade
>yet), and I would like a program to do percussion with so I don't have
>to waste my synth voices on that. I heard ReBirth for Atari is good.

Rebirth is that TB303 emulator right ? I don't think it exists on the Atari.

>Does anyone have any suggestions for a program that I can use to make
>samples that I can sequence with Cubase... and a way I can get it? I
>need a program that will work with 1 meg of RAM and no hard drive.

Audio is pretty out of reach of a plain 1040ST. You would need a Falcon for
anything that involves generating sounds. The STF doesn't even have a stereo
output connector.

There are several software synths available for the falcon. Some of these
will run quite well with cubase.

However, If all you want is percussion tracks, you could probably get
yourself a MIDI drum box or an old expander for the $120 you want to spend
on a memory expansion.

Nicholas
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ==================mygale.org
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

5006. Re: Mac/Atari users: I need some help

Newsgroup: comp.sys.atari.st
Date: 1998-08-23 00:00:00 UTC
From: asiufy@uol.com.br
Message-ID: <asiufy-2308980305590001@200.229.243.194>
Source record: 94865

In article <35deba7a1e89a2@------post1.com>, hall------@post1.com
(Hallvard Tangeraas) wrote:

> *REMOVE "----" IN ADDRESS IF REPLYING VIA EMAIL*
>
> I guess this is partly off topic here, but I know that there are lots of
> people here using MagiCMac, which basically means Atari users having
> Macs.
>
> As I've recently bought a Mac and would like some tips as to which
> add-ons I need to get hold of to get similar features as on my STe.
> (Yes, I am going to get hold of MagiCMac, but in this case I'm actually
> thinking of the Mac side).
>
> -a replacement file selector: the Mac file selector is crap (just like
> Atari's), and I've been using "Selectric" for years, finding especially
> the shortcuts very useful. Is there something like "Selectric"
> available for the Mac?
>

Try PowerOn's ActionFiles. I believe they're on http://www.poweron.com

> -Is there something like "Let'em fly" available for the Mac? Flying
> windows with keyboard shortcuts for dialogs?

I don't know what you mean by "flying windows"...

>
>
> I'm sure there are other things as well, but this is what I seem to be
> missing so far.
> As this really doesn't have much to do with the ST you might want to
> reply to me privately unless others think it's okay (MagiCMac/Mac users
> perhaps).
> Please remember to remove the spamblock from my email address though!
>

I would've emailed it to you if you hadn't munged your email
address. Don't expect people to go the extra mile just to help _YOU_ out.

--
---
ciao!
asiufy@uol.com.br

5007. Re: Internal connection of upgrades to ST

Newsgroup: comp.sys.atari.st
Date: 1998-08-23 00:00:00 UTC
From: Dan Phillips <"xiting@worldnet.att.net"@worldnet.att.net>
Message-ID: <6rodla$cj5@bgtnsc02.worldnet.att.net>
Source record: 94866
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Mario,

I seem to remember seeing a megabus adaptor for STs a while back so that
video cards could be used. Maybe someone has some details.

Dan

Mario Becroft wrote:
>
> I have been designing some upgrades for the Atari ST, STE and Mega ST(E)
> machines, but it seems difficult to find a universal way of connecting the
> upgrades inside the machine.
>
> In general the CPU has all the signals necessary for the upgrade, so the
> obvious method is to connect the board to the CPU. However the CPU is
> different in various machines, and in the case of the Mega STE, a few
> signals must connect to other places.
>
> The Mega ST is good, since it's easy to connect to the megabus. In the
> STE, it's possible to get some pins to squeese in between the edge of the
> PLCC socket and the socket pins, however I'm not sure whether this will
> work in all PLCC sockets, or whether it will bend the pins too far so
> that they don't contact well if the upgrade is removed.
>
> The ST is the worst, since there is no way of plugging the board in. It
> would be difficult to solder the board onto the CPU, because the board
> would cover over the top of the CPU, making it difficult to get at the
> pins. All I can think of is either: remove the CPU, then solder the
> upgrade in place of the CPU, and plug the CPU into the top of the upgrade;
> or alternatively solder a socket onto the CPU, then plug the upgrade in.
>
> Even so, in some STs the CPU is near the front of the machine under the
> keyboard, where there is no room above the CPU for an upgrade board to fit
> in. Even if the shielding was cut, the board would still have to be quite
> thin in order to fit without hitting the keyboard.
>
> And even if I was able to avoid all those difficulties and find a reliable
> method of fitting, I would still have to make several different versions
> of the board: one for the Mega ST's megabus, one for the STFM's DIP CPU,
> one for the STE PLCC CPU, and finally one for the Mega STE, with a couple
> of signals going to other places instead of the CPU.
>
> And what's more, things get even worse if we are to consider fitting
> multiple upgrades to one machine. Generally an upgrade that would fit over

> the CPU would leave no provision for attaching another board in the same
> way.
>
> The best idea I have thought of so far is this: I will make upgrade boards
> that connect to the megabus. Mega ST owners can simply plug the board in.
> Owners of other machines will have to obtain a simple adaptor board that
> fits over the CPU, or what ever method suits that machine, and gives the
> machine a megabus. And since each board would have a megabus
> "through connector" on it, it would be easy to plug in several upgrade
> boards if the user wanted to. This also means that, although a different
> adaptor would be required for each machine, only one design of each
> upgrade would be requied. So it would be enough to get a stock of
> different megabus adaptors, and it would not be necessary to make four
> different versions of every kind of upgrade board. However this method
> would result in added complexity and cost.
>
> I wonder if anyone else has some ideas about how to avoid these problems,
> without adding too much cost and complexity, and if possible, making it
> easy for someone inexperienced in the field to fit the board.
>
> Any thoughts about that?
>
> --
> | Mario Becroft | Tariland, Atari user group in New Zealand |
> | mb@tos.pl.net | tariland@tos.pl.net |
> | http://www.pl.net/~mario/ | http://www.pl.net/~mario/tariland/ |

5008. Re: Some Questions...

Newsgroup: comp.sys.atari.st
Date: 1998-08-23 00:00:00 UTC
From: lmcclure@ibm.net
Message-ID: <MPG.1048ab0f52653a889896d2@news1.ibm.net>
Source record: 94867

In article <35db79ad.2282986@news.indy.net>, WaD <wadmoose@hotmail.com>
stated:

> * Is there a "TOS" switcher for the 1040 like the 'kickswitcher' on
> the AMIGA ? If so, how much migh they cost ? And how easy are they
> to use?

Yes, the are the same thing as a Kickstart ROM switcher. No idea about
the cost or ease issues, I never had a need for one myself (not much of a
game player, and the only compatibility problem I can recall having
before moving to a Falcon030 was with Epyx's Art & Film Director, which
wasn't an actually an OS problem, either).

> * Do NTSC machines have problems running overseas software, obviously
> meaning PAL stuff ? If the answer is 'yes,' what are the possible
> solutions ?

Unlike the Amiga, the PAL and NTSC modes have the same number of vertical
lines (200) per screen. There might be some timing issues with some
games, but once again, I am lack the qualifications <grin> to delve into
that.

> * What kind of ACCELERATORS are available for the 1040 ?

As far as what is available now, I am uncertain. ICD made the Adspeed
(both ST and STe versions), which was a cached 16Mhz 68000 accelerator.
There were also the T-16, T-20, and T-25 (also cached 68000's), the Pak-
30 (68030 accelerator), and the T-28 (68000) from overseas.

==========
lmcclure@ibm.net

5009. Re: monitor cable

Newsgroup: comp.sys.atari.st
Date: 1998-08-23 00:00:00 UTC
From: lmcclure@ibm.net
Message-ID: <MPG.1048adf67c8847b29896d3@news1.ibm.net>
Source record: 94868

In article <1998082207153000.DAA27516@ladder01.news.aol.com>, Steamer954 <steamer954@aol.com> stated:

> The problem is that I did not get a monitor cable with it
> and when I try and use a cable from a color monitor
> the switch to mono does not work an the monochrome detect
> wire is not connected on any of the cables that I have tried.

I'll admit it has been a while since I sold my Practical Solutions Monitor Master, but I would have sworn the switcher-to-ST cable was integrated. Perhaps you have a different brand, or they made more than one version, however.

> Any suggestions as to where I could get the connectors
> to make a cable? or any other helpful suggestions ?

Best Electronics would certainly have the connectors, and very likely double ended DIN-13 cables that carry all the lines. AFAIK, they do not have a web site, but their phone is 408-243-6950. (This is from an old Rev9 catalog, so if it does not work, it may be due to an area code change. You could always get the number from information for San Jose, although I expect someone will post a corrected number here).

==========
lmcclure@ibm.net

5010. Looking for Nova plus II/Supernova latest driver

Newsgroup: comp.sys.atari.st
Date: 1998-08-23 00:00:00 UTC
From: dipching@ping.be
Message-ID: <35dfcdbc359601@ping.be>
Source record: 94869

I'm searching the latest driver for the VME Supernova/Nova PlusII.
Thanks for any answer.

Jo
--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

5011. WTB: AtariWorks

Newsgroup: comp.sys.atari.st
Date: 1998-08-23 00:00:00 UTC
From: mb@tos.pl.net
Message-ID: <X3X1CVG@tos.pl.net>
Source record: 94870

A member of our Atari club would like to purchase a complete copy of AtariWorks, version 1.207, or a newer version if such a one exists.

If you have that for sale, please send me an email.

BTW, someone mentioned here a while ago a beta version 2 of AtariWorks. I guess that this will never be released now, or is the development on it still continuing?

--
Mario Becroft	Tariland, Atari user group in New Zealand
mb@tos.pl.net	tariland@tos.pl.net
http://www.pl.net/~mario/	http://www.pl.net/~mario/tariland/

5012. Re: circuit diagram

Newsgroup: comp.sys.atari.st
Date: 1998-08-23 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <903862985.18753.0.spot.c3adfca1@news.demon.nl>
Source record: 94871

On 22 Aug 1998 13:55:16 , "Nicholas Bales" wrote:
>
>Yes, you can always use a PC PSU too, but it's definitely not the most
>elegant
>(or quiet) solution
>
Hi Nick,

well, I don't agree completely: with Atari PSU's you'll never know whether or not it can take another item without blowing up: add some more memory and the PSU fails, add one more HD and "BANG!", Goodbye PSU. Glad I got this tower with a 200W PSU plus fan to accomodate my CD-ROM, 2nd harddrive and Syquest-44. I only hear the fan when I turn off my TT... The noisemaker here is the Syquest-44 when it's turning :-) but the TT isn't that environment-friendly :-)

CU NeXT msg,

____
/ __ . __ | |
/ / / / / / /_ | Email: louis@holleman.demon.nl |
/_ /_/ /_/ / __/ | http://www.holleman.demon.nl |
| |
____

5013. Re: FTP Search?

Newsgroup: comp.sys.atari.st
Date: 1998-08-23 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6roq2k$j5q$1@roch.zetnet.co.uk>
Source record: 94872

```
On 21 Aug 98 20:28:48 GM, Slc.Dennis Bishop wrote:
>On 21 Aug 1998 17:45:19, Roger Cain wrote:
>>
>>Now that you have a web connection you can use any of the many search
>>engines (Yahoo, AltaVista, Web Crawler etc.) but, as far as I know,
>>these all deliver results on-line - there is no e-mail results
>>facility. Is this essential for you?
>>
>>The engines are quite fast and will deliver a page of results in less
>>than 20 seconds, you could then get CAB to print or save the page(s).
>>
>>
>but do they search the 'FTP' sites? I used to FTP picture files
>from the ftp sites that had setions for astro pics. these are not
>web sites but ftp sites.

Yes, I have used them for ftp searches - you just have to take the
right route to the file search section.

.. OR .... you could visit Hallvart's site. He has an 'FTP' page
which has interfaces to a few ftp search engines.

---------------------------------------------------------------
Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4
---------------------------------------------------------------
```

5014. Re: QED 4.5!

Newsgroup: comp.sys.atari.st
Date: 1998-08-23 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6rotknjqg1@roch.zetnet.co.uk>
Source record: 94873

On 22 Aug 1998 20:19:16 , Terry May wrote:

>>Yup, that's the one. With this and the 'Print/Choose Font' the top
>>menu becomes greyed-out and QED goes into a loop. Previous QED v4.10
>>works fine. I have unpacked the archive again - no go.
>>
>>I am using the Magic font selector by running MAGCUFSL as an AUTO.
>>Perhaps you hook up to the font selector by a different method,
>
>I'm using this in my MAGX.INF:
>
>#_ENV FONTSERVER=MAGXDESK

Mmm .. if I do this I avoid the loop when attempting to set the screen fonts in QED 4.5 but no font-selector is called up. Neither will QED 4.1 or aFTP work.

I HAVE to set:

#_ENV FONTSELECT=MAGCUFSL

AND activate MAGCUFSL.PRG to get QED 4.1 and aFTP to work properly but this then buggers-up QED 4.5. Grrrr!

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

5015. Re: Okami and Qed: how?

Newsgroup: comp.sys.atari.st
Date: 1998-08-23 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35e02260feaf72@ping.be>
Source record: 94874

on Sat 22-08-98 20:15 Terry May wrote:

>On Sat 22-08-98 16:10, Martin "Nightowl" Byttebier scribbled:

>>My problem is that I get a warning that Qed can't find his resource file.
>>I tried it also by putting 'setenv QED=e:\qed' in my mint.cnf but still the same.
>>Any idea about this?
>
>This works for me:
>
>editor=d:\okami\qed\qed.app
>editfmt=%f %l
>editwd=d:\okami\qed
>
>The last line is necessary for changing the path to QED, so that it
>can find its resource file. Note the lack of a trailing backslash.

Yep it was the last line which was wrong on my system. I works now.
Thanks

Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

5016. Atari Computing in Sweden

Newsgroup: comp.sys.atari.st
Date: 1998-08-23 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <35e01e5a.2844400@nntpserver.swip.net>
Source record: 94875

```
The Swedish Atari Computing webpage is updated.
Please visit http://home1.swipnet.se/~w-12411/ac.htm
```

5017. Re: Real Audio, Real Video

Newsgroup: comp.sys.atari.st
Date: 1998-08-23 00:00:00 UTC
From: jfhaslam@zetnet.co.uk
Message-ID: <6rpa78$sv2$1@irk.zetnet.co.uk>
Source record: 94876

On 23 Aug 1998 00:57:58, William Platt wrote:
> Are there any RA,RV players for the Falcon. I've heard or read that
> there is a licensing fee. Is the Falcon capable of RA/RV. I would
> think that RA would be possible using the DSP

Yes I'd like to know this as well. I was just now on the Real Networks website, but there was no sign of anything for Ataris.

Is there anyone out there who is working on a version for Falcons?

Cheers!

James

+----------------------------------+-------------------------------------+
James F. Haslam	Atari Falcon 4Mb, Tos 4 / MagiC 5
Internet: jfhaslam@zetnet.co.uk	Yes, Atari's CAN surf the Net!
FidoNet mail: 2:254/105.2	And in 16 bit colour too!!
+----------------------------------+-------------------------------------+

5018. Re: CAB OVL Beta 1.3009

Newsgroup: comp.sys.atari.st
Date: 1998-08-23 00:00:00 UTC
From: jfhaslam@zetnet.co.uk
Message-ID: <6rpa7b$sv2$2@irk.zetnet.co.uk>
Source record: 94877

On 22 Aug 98 22:12:30 G, Dan Ackerman wrote:

>>But the worst of it was that the info line of CAB (with the little moving
>>clock etc.) suddenly grew to about 20 times it's normal size, and took over
>>the top third of CAB's window! Not good. It totally screwed up the display.
>>And I never saw this happen before, so it must be the beta OVL.

> As far as the clock. Don't know what's going on there. I just
>call a simple routine in CAB for that.

Hi Dan!

I've had this problem several times on my Falcon running Cab 2.5
under MagiC 5. I was using v1.2805 of the Cab.ovl file. I have now
switched yesterday to v1.310beta, but haven't yet seen this happen.
It is annoying though, as I find I have to abort Cab using the Program
Manager, and then reload.

Cheers!

James

+----------------------------------+-------------------------------------+
James F. Haslam	Atari Falcon 4Mb, Tos 4 / MagiC 5
Internet: jfhaslam@zetnet.co.uk	Yes, Atari's CAN surf the Net!
FidoNet mail: 2:254/105.2	And in 16 bit colour too!!
+----------------------------------+-------------------------------------+

5019. Falcon & Apple screen

Newsgroup: comp.sys.atari.st
Date: 1998-08-23 00:00:00 UTC
From: "B.d'Espalungue" <Bertrand.Despalunguedarros@wanadoo.fr>
Message-ID: <35E035CF.BA04D330@wanadoo.fr>
Source record: 94878

I have a F030 (SCART-PERITEL) and a 13'' Apple color monitor.
How could I link these 2 nice things?
Thanks
Bertrand

5020. Boot Hell-STacy design

Newsgroup: comp.sys.atari.st
Date: 1998-08-23 00:00:00 UTC
From: stevegreen@zetnet.co.uk
Message-ID: <6rpdjnmdo1@roch.zetnet.co.uk>
Source record: 94879

Ta for all advice, i've solved the problem by taking the STacy
apart and booting without the HD active etc. Can i just say if
i ever meet the bloke/girlie who designed the Stacy i'll rip
his naughty bits off, what a f**ker, enjoy those open plan ST's.
I've had better Sundays.
regards, Steve PS the ALT/CONTROL (or any other!) key
just don't work all the time,live n learn.

stevegreen@zetnet.co.uk * DORSET~ENGLAND

ATARI FALCON 030 ~ STacy 4 ~ JAG CD

5021. Ghostlink & MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-08-23 00:00:00 UTC
From: apm.byl@thefree.HAIRnet
Message-ID: <35e03954.471573@news.thefree.net>
Source record: 94880

Does anyone know if it is possible to get Ghostlink to work with MagiC v5.11 ? I've got it to work with MagiC v2 in the past but it doesn't seem to get on with MagiC v5.11.

I've assigned my PC's drive C to be drive R on my Falcon. If I select "Install Drives" in Magxdesk I don't get an icon for drive R. However there is an R entry under drive U but it appears as a file rather than a folder like the other drives.

If I run Thing I can get a drive R icon, but if I select it I get an error message stating "Can't read drive R:\! (-46: invalid drive)". If I select R using the MagiC file selector I'm given drive U instead.

The odd thing is I can access drive R using the MCMD command line shell and successfully copy files from my PC. So it seams that Ghostlink is works with MagiC at a low level but has problems with the GEM parts of MagiC.

Alan Maydwell

To reply by email remove HAIR.

5022. Re: TOS 4.92

Newsgroup: comp.sys.atari.st
Date: 1998-08-23 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <35E041F1.4A96@ooc.de>
Source record: 94881

Jean LUSETTI wrote:

> Yes ! I've found it ! I finally managed to get the TOS 4.92 (AES 4.1 in
> fact) as an PRG file to be insered in the AUTO folder without any boot on
> floppy !
> It will be soonly available on my WEB site and on lip6.

This means you will spread illegal copies. BTW, what's the use of using
a TOS version that is known to be incomplete and instable?
--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

5023. Re: Musician's question

Newsgroup: comp.sys.atari.st
Date: 1998-08-23 00:00:00 UTC
From: lmcclure@ibm.net
Message-ID: <MPG.1049ee33763c72cb9896dc@news1.ibm.net>
Source record: 94882

In article <35DF5D38.68A6@ohio.net>, Steve Klosterman <s-aklost@ohio.net>
stated:

> Also, is $120 a fair price to pay for a hardware modification in my ST
> so I can use a 4 meg SIMM?

You should be able to find an STe (easily and cheaply expandable to 4megs
with 1meg SIMMs), or perhaps even a Mega 4 for close to that price.

If no one offers up one for that price, you may want to post a "WTB:" ad
here, and/or check out some of the auction sites.

==========
lmcclure@ibm.net

5024. Re: Help needed with 1040STe

Newsgroup: comp.sys.atari.st
Date: 1998-08-23 00:00:00 UTC
From: lmcclure@ibm.net
Message-ID: <MPG.1049f5b77226c1659896e0@news1.ibm.net>
Source record: 94883

In article <asiufy-1808981618260001@200.229.243.79>, Alexandre A. S.
<asiufy@uol.com.br> stated:

> What I did try the other day was to hook my Amiga mouse. They both
> have similar 9 pin plugs, and since the machines were contemporary, I had
> hopes, but alas, it didn't work... All I got was a jittery cursor.
> Wouldn't it be easier to convert an Amiga mouse?

Yes. An Amiga mouse can become an ST mouse with a slight rewiring job. As
a matter of fact, most third party Amiga mice (I.e., Wizard, Golden
Image, Alpha Data) take advantage of this and provide an "ST/Amiga"
switch on the bottom.

If you Amiga mouse is the original equipment, however, you will either
need to rewire it, or if you do not wish to alter it, build an adapter.
You should be able to find the pinouts of the mouse ports for both
machines at:
http://lwp.ualg.pt/docs/hwb/menu_Connector.html

> Another posted gave the pinouts to build a RGB-to-composite
> cable, and I think that's what I'm going to do, but I'll
> need to find that damned RGB connector first (odd size).

One way to bypass this problem is to bypass the 13-pin port. That is,
drill a hole in the back of the ST, add an RCA jack, and wire it to the
backside of the DIN-13 to the pins for composite and ground.

Unfortuantely, the ST's composite output is not that great, although it
should be an improvement over RF. Here in the US, Practical Solutions
made a device called "Videokey" as I recall, which converted the RGB
signal to composite, and offered much higher quality composite output. As
it is a fairly light device, if you see someone advertise one, you should
be able to have it shipped to you without breaking the bank, providing
you can work out the payment issues, and that NTSC is your local video
standard. (Doesn't Brazil use some form of PAL that runs at 60Hz instead
of 50Hz as in Europe)?

==========
lmcclure@ibm.net

5025. Re: SyQuest Drives

Newsgroup: comp.sys.atari.st
Date: 1998-08-23 00:00:00 UTC
From: lmcclure@ibm.net
Message-ID: <MPG.1049f75a70cadd699896e2@news1.ibm.net>
Source record: 94884

In article <6qtnrd$bsr@enews2.newsguy.com>, Paul Nurminen
<ecncomr@socal.com> stated:

> So, I went down to my local Fry's and got a new EZ Flyer 230 for $149
> (SCSI / external).

I noticed in the latest Computer Shopper Computer Warehouse had both the parallel and SCSI versions of the EZ-135 listed for only $79.95, and checking their website confirmed this was not a misprint, and no rebate or other gimmicks are involved. A check of another dealer (Harmony Computers, as I recall) showed a price of $99. Oddly, a check of SyQuest's own site still pegs the SRP at $149.

I am tempted to order one right away, but with the spending spree I went on recently, I think it should let it cool for a while. I just hope this is not a limited quantity that they will run out of soon.

==========
lmcclure@ibm.net

5026. FS: Atari 1040ST/SC1224/Mouse

Newsgroup: comp.sys.atari.st
Date: 1998-08-23 00:00:00 UTC
From: sripkowski@my-dejanews.com
Message-ID: <6rpjte$dj7$1@nnrp1.dejanews.com>
Source record: 94885

In great shape! Going cheap.

Check the eBay auction at:
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=26097685

Item number 26097685

Thanx!

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

5027. FS: Atari Link 97 / HD Driver

Newsgroup: comp.sys.atari.st
Date: 1998-08-23 00:00:00 UTC
From: sripkowski@my-dejanews.com
Message-ID: <6rpjv1dkt1@nnrp1.dejanews.com>
Source record: 94886

Practically brand new! I used these for less than 4 months. I paid $140 for the set.

Check the eBay auction at:
http://ccgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=26098739

Item number 26098739

Thanx!

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

5028. FS: Atari ST Related Antic Magazines

Newsgroup: comp.sys.atari.st
Date: 1998-08-23 00:00:00 UTC
From: sripkowski@my-dejanews.com
Message-ID: <6rpk4sdls1@nnrp1.dejanews.com>
Source record: 94887

In EXCELLENT condition! A collectors item! For the serious enthusiast (8 bit and ST)!

Each issue contains the ST section.

Check the eBay auction at:
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=26102680

Item number 26102680

Thanx!

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

5029. FS: Atari Star Gemini 10X Printer

Newsgroup: comp.sys.atari.st
Date: 1998-08-23 00:00:00 UTC
From: sripkowski@my-dejanews.com
Message-ID: <6rpk8m$dp8$1@nnrp1.dejanews.com>
Source record: 94888

This one is cheap and in great shape. For the collector.

Check the eBay auction at:
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=26099579

Item number 26099579

Thanx!

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

5030. Re: SyQuest Drives

Newsgroup: comp.sys.atari.st
Date: 1998-08-23 00:00:00 UTC
From: lmcclure@ibm.net
Message-ID: <MPG.1049f29f7fc0fc6c9896df@news1.ibm.net>
Source record: 94889

In article <6r0e3n$ano@news2.tds.net>, Terry & Karen Ross
<tross3@hamtel.tds.net> stated:

> I've had similar problems. In every case, it has actually turned out
> to be a problem with the power supply, not the drive mechanism.

Dang! I wish this message a couple of months ago. I had purchased an
external SCSI EZ-135 for $50 that was in excellent condition, but refused
to keep a cartridge. I shudder to think that if only I had removed the
mech and hooked it up to another power supply, it might have worked.

I ended up sending it back to the seller for a refund, and they
apparently intended to use the case and power supply for other purposes.
I wrote them after seeing your message to see if they had scrapped the
mech, but have yet to hear anything back.

==========
lmcclure@ibm.net

5031. Re: Connecting Atari SC1224 to Amiga 500???

Newsgroup: comp.sys.atari.st
Date: 1998-08-23 00:00:00 UTC
From: lmcclure@ibm.net
Message-ID: <MPG.1049efe06259de009896dd@news1.ibm.net>
Source record: 94890

In article <6qs7ngnll1@cubacola.tninet.se>, Thomas Sahlin
<thomas.sahlin@home.se> stated:

> Does anyone know if it's possible to connect an Atari SC1224 monitor to an
> Amiga 500?

My apologies for the late reply, but unless someone sent you the answer
via e-mail, I appears you have not gotten an answer to this one yet.

Yes, it is possible. With most, if not all versions of the SC1224 (there
were 3), you will need to invert the horizontal and vertical sync signals
coming out of the Amiga's DB-23 video port. Otherwise, it should be a
fairly straightforward hookup.

> If possible, how is this done?

I believe the usual approach to inverting the sync is to feeding it
through one side of a NOR gate. Chips with up to 4 of these are available
inexpensively at most electronics dealers, and fortunately, the Amiga
video port has pins dedicated to power outputs (5V needed in this case).

==========
lmcclure@ibm.net

5032. Re: What is MINT?

Newsgroup: comp.sys.atari.st
Date: 1998-08-23 00:00:00 UTC
From: rand@cd.chalmers.se
Message-ID: <6rph91$8hi$1@nyheter.chalmers.se>
Source record: 94891

In article <6roaevaob1@news3.isdnet.net>,
Nicholas Bales <bales@mygale.REMOVETHIS.fr> wrote:
>
>Mike a crit dans le message <35ddae2a.130849374@news.snip.net>...
>>On Tue, 18 Aug 1998 13:59:32 +0200, "Nicholas Bales"
>><bales@mygale.REMOVETHIS.fr> wrote:
>>
>>
>>>MiNT is Not TOS.
...
>>What other free AES replacements are there?
>>
>There are 2 other ones in beta phase, but I'm not sure they are to be
>freeware when finished. The only complete free one is Atari's AES (4.1 I

If you're talking about XaAES and OAESis (I don't know of any other free
AES replacements) they will always be free (GPL or similar licenses),

AFAIK, Atari's MultiTOS AESes (4.1 and earlier) were never free, but perhaps
that has changed. They can at least be found in various places...

I spent quite some time on XaAES early this summer and the new beta7+
works a lot better than previous versions. I don't think you can find
that anywhere but at my ftp site yet, though. There are a couple of test
versions available as binaries, but beta7+ itself is a source only release
at this point (I was hoping some other people might do a few things during
the summer). Before doing a new official binary release, I'd like to get
the rectangle event checking working again (the code from beta7 locked
up with some programs (for example with dialogs in Thing)).

--
Chalmers University | Why are these | e-mail: rand@cd.chalmers.se
of Technology | .signatures | johan@rand.thn.htu.se
| so hard to do | WWW/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (MGIFv5, QLem, BAD MOOD)

5033. Re: SyQuest Drives

Newsgroup: comp.sys.atari.st
Date: 1998-08-23 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <35e04dfe.0@diana.idirect.com>
Source record: 94892

On 23 Aug 1998 12:31:24 , Lonnie McClure wrote:
>In article <6qtnrd$bsr@enews2.newsguy.com>, Paul Nurminen
><ecncomr@socal.com> stated:
>
>> So, I went down to my local Fry's and got a new EZ Flyer 230 for $149
>> (SCSI / external).
>
>I noticed in the latest Computer Shopper Computer Warehouse had both the
>parallel and SCSI versions of the EZ-135 listed for only $79.95, and
>checking their website confirmed this was not a misprint, and no rebate
>or other gimmicks are involved. A check of another dealer (Harmony
>Computers, as I recall) showed a price of $99. Oddly, a check of
>SyQuest's own site still pegs the SRP at $149.
>
I've noticed at CPUsed (a popular computer shop in Toronto featuring
used and new Macs) that they're now selling the EZ135 for $99.95 CDN (
$1 CDN = $.65 US). And I found a shop in Toronto that's selling the
Nomai EZ135 compatible cartridges for $13.99 CDN (that's with a coupon
found in all the local free computer monthlies, but they've been running
that special for several months now).

BTW, how hard is it to remove the mechanism from the case - I
wouldn't mind installing it inside my homemade SCSI case.

//////////////////////Daniel L. Dreibelbis//////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ///////////////////

5034. Re: Boot Hell-STacy design

Newsgroup: comp.sys.atari.st
Date: 1998-08-23 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6rpjc4$n30$2@roch.zetnet.co.uk>
Source record: 94893

On 23 Aug 1998 15:48:07 , wrote:
>Ta for all advice, i've solved the problem by taking the STacy
>apart and booting without the HD active etc. Can i just say if
>i ever meet the bloke/girlie who designed the Stacy i'll rip
>his naughty bits off, what a f**ker, enjoy those open plan ST's.
>I've had better Sundays.
>regards, Steve PS the ALT/CONTROL (or any other!) key
> just don't work all the time,live n learn.
>
> stevegreen@zetnet.co.uk * DORSET~ENGLAND
>
> ATARI FALCON 030 ~ STacy 4 ~ JAG CD

i don't believe you did this!! there is allways a way into a hard drive
oh after the third time stripping it down i can now do it in about half an hour
Kevin
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

5035. 1 Mb Simms

Newsgroup: comp.sys.atari.st
Date: 1998-08-24 00:00:00 UTC
From: Philip Jones <philip.jones@zetnet.co.uk>
Message-ID: <19980824200919708 27@zetnet.co.uk>
Source record: 94744

For sale 1mb Simms... 1.00ukp each plus P&P

ROCCMAN
philip.jones@zetnet.co.uk
ICQ-13953216

5036. Re: My World of Atari Report and the Video

Newsgroup: comp.sys.atari.st
Date: 1998-08-24 00:00:00 UTC
From: GSB <brunergs@pcisys.net>
Message-ID: <01bdcfa0$de833660$4268cad0@none>
Source record: 94745
Cross-posted to: rec.games.video.atari,alt.atari.2600,alt.atari-jaguar,alt.atari-jaguar.discussion,comp.sys.atari.st,comp.sys.atari.8bit,alt.emulators.classic-arcade,comp.sys.atari.st.tech,alt.games.video.classic,rec.games.video.classic

I have to add to Mark's comments:

The show was great. The vendors had some excellent stuff for sale. The Jaguar System Test board I bought is great. Now I just need to figure out how to use it.

There were a lot of past Atari employee's (engineers and programmers, not marketing bozo's). Jerry Jessop, Dan Kramer (5200 trackball designer), Dave Stagus (my spelling is bad; programmer for Exidy's Venture arcade, Jaguar ROM programmer, 2600 programmer), Rob Fulop (2600 Night Driver & Missile Command, Night Trap and Sewer Shark programmer), and many more. They were all great individuals to speak with. They were happy to speak with fans and were right there the whole time enjoying the show with everyone else.

Curt Vendel had an excellent display of some very rare Atari stuff. The self-centering 5200 joystick, a early design of the 1450XLD, a 1400XL with the actual name plate on it (mine is missing that), cartridge prototypes, and much more.

They had a museum that was incredible. One of the neatest things I saw was a piece of hardware that was the actual court evidence used in the law suit against Coleco by Atari. It was a Colecovision 2600 adapter that was hooked up to a board containing basic resistor/inductor/capacitor and other components. This was used as proof that Coleco had copied the 2600 and that the Colecovision was not actually running the 2600 software, it was being used as a television interface. And that was just one of many rare items they had on display.

All kinds of arcade games to play that were set on free play!

Keep an eye out, because there should be another one next year. This is one not to miss!!!!

- Glenn Bruner
brunergs@pcisys.net

Mark Santora <santora@earthlink.net> wrote in article
<35E11E25.A240580F@earthlink.net>...
> Well, I'm tired and got home just a bit ago but I wanted to say few
> things.
>
> The show was great. Kudos should be put out to everyone involved
> especially Richard Tsukiji,Keita Iida, Don Thomas, and John Hardie. They
> all put on a most excellent show. Of which I was more than pleased to

> shoot over eight hours of video to whittle down to a two hour video. The
> speakers were engaging, the exhibits were interesting, and the
> atmosphere was light. Everyone involved seemed to have a good time.
>
> As for an indepth report, you can read it tommorrow at NGO.
>
> As for the Video, I will update my page with some stills from the video
> once I've logged the tapes and gotten some sleep. But here's what I can
> tell you to wet your appetites.
> -Direct Feed of Hyperdrome(Lynx)
> -Direct Feed of TNT Terry(lynx)
> -Direct Feed of Ponx(lynx)
> -Direct Feed of Battlesphere(Jaguar)
> -All the speakers
> -The auction
> -Inside the 1st Computer Space Arcade Machine(courtesy Jerry Jessop)
> -AND MUCH MORE!
>
> Congratulations to a powerful and fun WoA 98!
>
> http://home.earthlink.net/~santora/woav.htm
>
> -Mark "Stingray" Santora
> santora@earthlink.net
>
>

5037. Re: My World of Atari Report and the Video

Newsgroup: comp.sys.atari.st
Date: 1998-08-24 00:00:00 UTC
From: Mark Androvich <mandrovi@mail2.quiknet.com>
Message-ID: <01bdcfa4$c10bbcc0$d040e7cf@rjiredff>
Source record: 94746
Cross-posted to: rec.games.video.atari,alt.atari.2600,alt.atari-jaguar,alt.atari-jaguar.discussion,comp.sys.atari.st,comp.sys.atari.8bit,alt.emulators.classic-arcade,comp.sys.atari.st.tech,alt.games.video.classic,rec.games.video.classic

> Mark Santora <santora@earthlink.net> wrote in article
> <35E11E25.A240580F@earthlink.net>...
> > Well, I'm tired and got home just a bit ago but I wanted to say few
> > things.
> >
> > The show was great. Kudos should be put out to everyone involved
> > especially Richard Tsukiji,Keita Iida, Don Thomas, and John Hardie.
They
> > all put on a most excellent show. Of which I was more than pleased to
> > shoot over eight hours of video to whittle down to a two hour video.
The
> > speakers were engaging, the exhibits were interesting, and the
> > atmosphere was light. Everyone involved seemed to have a good time.
> >
> > As for an indepth report, you can read it tommorrow at NGO.
> >
> > As for the Video, I will update my page with some stills from the video
> > once I've logged the tapes and gotten some sleep. But here's what I
can
> > tell you to wet your appetites.
> > -Direct Feed of Hyperdrome(Lynx)
> > -Direct Feed of TNT Terry(lynx)
> > -Direct Feed of Ponx(lynx)
> > -Direct Feed of Battlesphere(Jaguar)
> > -All the speakers
> > -The auction
> > -Inside the 1st Computer Space Arcade Machine(courtesy Jerry Jessop)
> > -AND MUCH MORE!
> >
> > Congratulations to a powerful and fun WoA 98!
> >
> > http://home.earthlink.net/~santora/woav.htm
> >
> > -Mark "Stingray" Santora
> > santora@earthlink.net

One question-- did you whittle down the auction footage as well?

The show was great, the speakers excellent, and the museum was wonderful.
However, 90% of the auction was either junk that someone should have known
better than to try to sell, especially at the minumum bid price, or things
that were outrageously overpriced.

It was great to realize that not all of us collectors have lost our minds and would pay any price just because something has a Fuji symbol on it.

A plastic Atari cartridge organizer for $50? I don't think so!

Mark

--
MARK ANDROVICH
Videogame Enthusiast, Collector, & Freelance Reviewer (PSExtreme & Q64 magazines)

2600(298); Intellivision(32); Colecovision(11); Vectrex(1); 5200(29); 7800(49); NES(37); Atari 8-bit (41); GameBoy(2); Lynx(33); SNES(25); VirtualBoy(4); Jaguar(8); PlayStation(60); N64(10); Coin-op(1)

5038. Re: ZyXEL 1496E plus and ATARI Mega 2 for testing

Newsgroup: comp.sys.atari.st
Date: 1998-08-24 00:00:00 UTC
From: Markus Egg <Markus.Egg@vcpc.univie.ac.at>
Message-ID: <35E1DA8F.97A00880@vcpc.univie.ac.at>
Source record: 94747
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Martin Graiter wrote:
>
> Markus Egg skrev i meddelandet <35C88C40.681AC5CF@vcpc.univie.ac.at>...
>
> :Does anybody know, if both (ZyXEL modem & ATARI Mega 2)
> :are working together anyway?
> :Any experience with that combination?
>
> Yes, I have the same model, it works without problems on all Ataris
> and also on the LAN port of the Mega STE and Falcon030.

I bought the cable which is shown in the ZyXEL manual and
installed STiNG now, the dialer works fine and I can use a
tiny telnet program.

But:
As soon as I use CAB the whole machine stops when loading an URL
and I have to reset it all
(A dialog with "Fehler:
Status: Connecting to host..."
pops up and then CAB never returns).
(I tried CAB 1.4, 19.9.1996; plus correct installed CAB-OVL 1.2904, 18.4.1998,
STiNG Vers. 1.12).

And another problem: if I switch on the ZyXEL and then the Mega 2
the RxD and TxD lights start to flicker as soon as the desktop
appears (as if the modem is receiving or sending something).
After a few secs the ATARI throws 3 or 4 bombs.

I'm not sure whether this is a hardware problem or a problem
of software version mismatch.

Any pointers ?
Which ftp programs do you use?
Which telnet progs do you use? (I'm not 100% satisfied with the one I got)

Please Cc answers to my email address
Thanks in advance
ME

5039. FS:U.S. Atari/ST/LYNX

Newsgroup: comp.sys.atari.st
Date: 1998-08-24 00:00:00 UTC
From: FANG5 <defang5@banet.net>
Message-ID: <35e22da3.0@news1.ibm.net>
Source record: 94748

Following for sale or trade: (Prices Negotiable)

NOTE: WILL TRADE ANY OF THE ITEMS ON THIS LIST FOR PC EQUIPMENT-Hardware and/or Software

Hardware-

ALL hardware is in good to excellent 'used' condition and pre-tested before shipping.

1040STf's-(still going strong!)1meg-used/tested.....$50ea.
Includes Atari Mouse or Marconi/Marcus 3 button track ball, your choice.

Atari SC1435's -14" stereo RGB monitor, headphone-jack, video cable, used/tested...$65ea.

Atari SC1224 12" Color Monitor - used/tested..$40.

Atari System: 1040STf + SC1435 + Atari Mouse or Marconi Track Ball-all items used/tested.......$100.

Atari PCM124 12" Monitors-New-$20 ea. Original box and manual.
Believe these were used on 286 type computers and Atari's short lived PC. Two units available. 7-Pin video cable.

** LYNX STUFF: **

LYNX II -used but works great except the external speakers do not work. Need headphones to hear audio. $20

LYNX Kit Case-Carry Case-NEW
12"wide 9 1/4" tall 4 1/4" deep-$12

LYNX AC Adapter- New -120V 60Hz-$8

LYNX battery pack-holds 6 'D' Cells-excellent shape.-$8

LYNX NAXI Power Pack-rechargeable, includes A/C charging unit.
Used but ni-cad batteries are in good shape, still hold a good charge. Asking $10.
LYNX Sunshield- $5

*** LYNX GAMES ***
Used but like new
All games have original box and instructions except O.E.M. games listed:

Baseball Heroes...$10
BattleZone 2000...$12
BlockOut.....$10

Blue Lightening.....$15
Hockey.....$10
Joust.....$12
Shanghi.....$12
Steel Talons.....$10
Super Asteroids/Missle Command...$15
Toki.....$10
Warbirds.....$20

O.E.M. Games - full instuctions/no box

Batman Returns...$8
Hard Drivin.....$8
Shadow of the Beast...$8
S.T.U.N. Runner...$8

ST Software: all games are in the box with manuals

Hardball-Accolade-baseball sim-$5
ST Pool-Shelbourne-rack 'em up-$5
Map & Legends-The Cartographer + Data Mao Collection- $10
Gold Rush-Sierra-adventure sim-$5
Flight Simulator II-Sublogic-with Scenery Disk #7-$10
RISK-Virgin-Word conquest game-$5
Their Finest Hour-Lucus Films-The Battle Of Britain-air combat sim-$5
SCRABBLE-Leisure Genius-crossword game-$5
EZ Test Writer-$5
DragonScape-adventure game-$5
Metro Cross-Epyx-scrolling skateboard game-$5
Data Diet-Disk compression program-$5
StarGlider-Firebird-3D combat-air to air/air to ground sim-$5
Final Assault-EPYX-mountain climbing adventure-$5
Transputor-cool 3D marble action game-$5
LED Storm-Road race with lazers-$5
Crash Garrett-1938 adventure game in FRENCH-$5
Championship Wrestling-Epyx-Wrestling Mania for the ST-$5
Phantasm-space shoot-em up-$5
Project Neptune-Epyx-James Bond type adventure-$5
Renegade-Taito-street fighting-cool game-$5
Prime Time-make your own TV shows-$5

Following-no box OR doc's

Warship-Stratigic Simulatons-$2
Read & Rhyme-Unicorn-$2
Math Wizard-Unicorn-$2
The American Pastime Baseball Simulator v3.01-$2

That's All For Now.....
Buyer pays Shipping.
Payment: Check/M.O. or COD, your choice.
Ship from New York

Dan Fangmann
Ship to USA & Canada ONLY!

5040. WTB: ST Power Supply/Mouse/Floppy/ Etc.

Newsgroup: comp.sys.atari.st
Date: 1998-08-24 00:00:00 UTC
From: Marstech <marstech@sprynet.com>
Message-ID: <35E21170.8FD91163@sprynet.com>
Source record: 94749

Looking for the following ST items:

Power supply
Ext. Floppy
mouse
Hard drives
System Documentation.

Any help would be appreciated.

Thanks :)

5041. Re: Frage: Welcher Drucker?

Newsgroup: comp.sys.atari.st
Date: 1998-08-24 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IHYSEDBCUP@data.rhein-main.de>
Source record: 94750

In <6rriuhflu1@nnrp1.dejanews.com> vielhabe@cadis.de wrote:

>Ich moechte mir einen Tintenstrahldrucker zulegen, der folgende
>Anforderungen erfuellt:
>
>1) Derzeit muesste er mit Signum3 und Tex auf meinem Mega STE zusammenarbeiten
>2) Spaeter sollte er mit einem gaengigen PC zusammenarbeiten

Hm, ich betreibe einen HP Deskjet 660 am Atari, PC (Notebook) und
an einem PowerMac ï¿½ber PowerPrint. Signum habe ich nicht mehr.
TeX nie versucht, es klappt aber anonsten mit allen Atari Programmen
reibungslos, auch in Farbe.

In dieser Gruppe ist ï¿½brigens englisch die 'Landessprache` :)

Gruï¿½, Robert

--
-= Home of DOITF030, PROFIJAG, DOITLYNX, DOIT_MAC, DOIT_ST =-
_____
Nemesis Falcon F030-520ST-Jaguar-Mac Lynx I + II
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/homepage.htm

5042. Re: My World of Atari Report and the Video

Newsgroup: comp.sys.atari.st
Date: 1998-08-24 00:00:00 UTC
From: Dave <archbishop@ulink.net>
Message-ID: <35E2407D.2100FDDD@ulink.net>
Source record: 94751
Cross-posted to: rec.games.video.atari,alt.atari.2600,alt.atari-jaguar,alt.atari-jaguar.discussion,comp.sys.atari.st,comp.sys.atari.8bit,alt.emulators.classic-arcade,comp.sys.atari.st.tech,alt.games.video.classic,rec.games.video.classic

Hey Mark!

I agree with that! It was pretty funny how nothing sold, but I wish there had been a little more heckling at the prices. The lady who bought her 10-year-old son the Atari pin got bit on the ass. Hopefully people won't take that at the going rate and start upping their prices accordingly. Especially after the other pin went to Nowheresville at $25.

--Dave uh... "Smith"

Mark Androvich wrote:

> One question-- did you whittle down the auction footage as well?
>
> The show was great, the speakers excellent, and the museum was wonderful.
> However, 90% of the auction was either junk that someone should have known
> better than to try to sell, especially at the minumum bid price, or things
> that were outrageously overpriced.
>
> It was great to realize that not all of us collectors have lost our minds
> and would pay any price just because something has a Fuji symbol on it.
>
> A plastic Atari cartridge organizer for $50? I don't think so!
>

5043. Re: Internal connection of upgrades to ST

Newsgroup: comp.sys.atari.st
Date: 1998-08-24 00:00:00 UTC
From: Martin Graiter <graiter@SPAMLESSstarmail.com>
Message-ID: <6rq322$52f$1@zingo.tninet.se>
Source record: 94806
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Mario Becroft skrev i meddelandet <8SW1CUG@tos.pl.net>...

:I have been designing some upgrades for the Atari ST, STE and Mega ST(E)
:machines, but it seems difficult to find a universal way of connecting the
:upgrades inside the machine.

The blitter has the complete address and data bus drawn to one compact area. Most ST:s and all STE:s have either holes for a blitter socket or a
socket and blitter chip built in.

If you make a design that would go into the holes for the blitter socket you'd
cover maybe 90% of all AtariST/STE:s. And you could just incorporate a new
place on your board for that blitter chip.

This solution would of course mean that you'd ruin the original socket (if present) and provide a new one on your PC board.

Anyhow, the area around the blitter is usually roomy, and if you elevate your
design somewhat, you'd go free from the diodes and resistors on the motherboard.

Things to attach could be a MC68882 FPU, graphic expansion, a DSP subsystem
or whatever you like. Or an IDE interface...

With this solution you'd exclude the oldest 520 and 1040 models and also those
motherboards that expect a surface mount of the blitter (or its socket).

But maybe you should consider the ACSI port instead? It is present on all
machines exept the Falcon and it is fast enough for most applications.
But you'd have to have at least one cleaver programmer to write the device
drivers for you...

I did a halfhearted try once to read the contents of an old EPROM through
some clever wiring and programming, but it failed and I haven't tried it again... :^(

The same goes for the cartridge port which is even present on the
Falcon,
and probably even faster than the ACSI. However, every write operation
would
take twice the time of a read operation.

Actually I was planning to attach my IDE interface to this port at
first, but I don't
know of any driver that supports that? There was an old CD player design
where you could do this, but they didn't sell harddisks.

Maybe I could talk those dependable Germans in to writing their drivers
to
support an IDE harddisk on the cartridge port? Achtung anyone?

Greets, Martin

5044. Re: Texel: Preview & Print Help

Newsgroup: comp.sys.atari.st
Date: 1998-08-24 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6rqds1$5qf$1@supernews.com>
Source record: 94807

On 23 Aug 1998 22:37:43 , Charles Stanley wrote:
> I have Texel v 1.6 r5 (a truly splendid spreadsheet), but lately
> been plagued by a problem, not previously experienced.
>
> Clicking Page Preview no longer displays a page. All I see is
> the left border (or the row numbers, if selected). Clicking advance
> page show the same each time. Indeed, the Page Number box insists I
> have only 3 pages, though I have nine. Hence I cannot print out.
> The same problems occur with the Demo version 2.
>
> Yes, I have checked all the usual things: the Demo sheet and previous
> sheets display and print properly. NVDI Drivers CPX has been checked.
> I reinstalled NVDI, just in case. I have checked the printer driver
> selection, just as before.
>
Charles - the program itself may have become corrupted (or a RSC file).
Try reloading from the program disks or a recent backup. I have this
happpen with some regularity on Lotus 123 and my PC at work - the
program *.exe file getting fouled up. It will load and seems to work
fine, for a while, then it just locks up. Reloading from my backup
restores things for a couple to three days. Happens with Win 95 also :).

Steve Hammond

5045. Re: What is MINT?

Newsgroup: comp.sys.atari.st
Date: 1998-08-24 00:00:00 UTC
From: bjr@localink4.com
Message-ID: <6rqfua$6u3$1@supernews.com>
Source record: 94808

>you can also install
>just MINT.PRG in your auto
>folder without installing the UNIX filesystem,
>but I've never tried this.

This is true...
Depending on your needs, you might opt for an older/smaller version
if you don't intend to use a unix like file structure. KGMD in its
present form does require a minix partition be made however.

Brian

5046. Re: Formatting MSDOS/disk serial number

Newsgroup: comp.sys.atari.st
Date: 1998-08-24 00:00:00 UTC
From: bjr@localink4.com
Message-ID: <6rqif8$f65$1@supernews.com>
Source record: 94809

>>>Does anyone know if the serial number problem is still relevant, or if
>>>this only had to do with very old TOS versions?
>>
>>IIRC the main problem is that some drives won't recognise a media change
>>if the serial number does not alter.

My understanding is that this is a feature....not a problem unless
you try to use the disk in a messy DOS machine. Added to avoid you
messing up during disk swaps. I.E...forget to swap the disk and
click okay to format/write/etc, a disk.

Brian

5047. Re: SyQuest Drives

Newsgroup: comp.sys.atari.st
Date: 1998-08-24 00:00:00 UTC
From: bjr@localink4.com
Message-ID: <6rqioa$f65$2@supernews.com>
Source record: 94810

>Dang! I wish this message a couple of months ago. I had purchased an
>external SCSI EZ-135 for $50 that was in excellent condition, but refused
>to keep a cartridge. I shudder to think that if only I had removed the
>mech and hooked it up to another power supply, it might have worked.
>
>I ended up sending it back to the seller for a refund, and they
>apparently intended to use the case and power supply for other purposes.
>I wrote them after seeing your message to see if they had scrapped the
>mech, but have yet to hear anything back.

I'd think they sent it back to syquest for cash maybe? Or fixed it
at Syquest's cost and sold it again? I'd imagine most, if not all
EZ135 drives are still under warranty :) Wasn't it something like 5
years for the drive, 3 for the carts?

Brian

5048. Re: circuit diagram

Newsgroup: comp.sys.atari.st
Date: 1998-08-24 00:00:00 UTC
From: Ash Basie <jsaallen@bright.net>
Message-ID: <01bdcf04$22fa74e0$4b0f8fd1@jlallen>
Source record: 94811

I have the entire "SAMS Computerfacts Technical Service Data" for the 520ST
which includes what you need.
email me at jsaallen@bright.net and I'll hook you up.

Graham Knott <g_knott@compuserve.com> wrote in article
<u3vISz5y9GA.208@ntawwabp.compuserve.com>...
> Where can I obtain a circuit diagram for the Atari 520st. I only need the
> power supply part.
> Thanks in anticipation
> Graham K.
>
>
>

5049. Re: more St?

Newsgroup: comp.sys.atari.st
Date: 1998-08-24 00:00:00 UTC
From: bjr@localink4.com
Message-ID: <6rqjoe$f65$3@supernews.com>
Source record: 94812

>> $200?? Your kidding right? I just paid $20 for my STf and $10 for my
>>1224 monitor at a local thrift store. They told that they have more ST's
>>in the store room too. $200 is way over priced even if you have the
>>origional packaging. Check out the Ebay online auction and you'll get an
>>idea of what you can expect.

Interesting...I'd think the SC1224 is worth twice the STf.
And if they're really 'that cheap' and working...can I get that phone
number? I've know of 600 kids that would love a network of those
things :)

Brian

5050. Re: Wanted Carrier Command?

Newsgroup: comp.sys.atari.st
Date: 1998-08-24 00:00:00 UTC
From: jrick2000@aol.com
Message-ID: <1998082403204900.XAA00946@ladder03.news.aol.com>
Source record: 94813

You can get the game at Denial of Service. Though you will need to use
"ST2DSK" to convert it back from an IBM format to an ST format.

5051. Carte NOVA VME et Linux

Newsgroup: comp.sys.atari.st
Date: 1998-08-24 00:00:00 UTC
From: emond@ciril.fr
Message-ID: <6rr32p$b58$2@arcturus.ciril.fr>
Source record: 94814

Email: emond@inrs.fr

Sous Linux-m68k (Dacri)

Existe-t-il un driver pour carte graphique NOVA VME (Atari TT) ?
Si oui, ou peut-on le trouver ?

Si non, ou peut-on trouver des sources de drivers de carte graphique
pour s'en inspirer ?

Merci.

A. Emond email: emond@inrs.fr

5052. Re: Help! Falcon and video monitors

Newsgroup: comp.sys.atari.st
Date: 1998-08-24 00:00:00 UTC
From: "K.Hampf" <k_hampf@yahoo.com>
Message-ID: <35e11471.0@d2o29.telia.com>
Source record: 94815

Lonnie McClure wrote in message ...
>In article <4rLy1.263$Gz2.767640@news4.atl.bellsouth.net>, William Platt
>(wplatt@bellsouth.net) stated:
>
>> The NEC is a multisync monitor and should work. I have
>> a NEC Multisync 2a connected to my F030 and it works great.
>
>Unlike the 3D, the 3V is SVGA-only, and will not sync down to 15.75Khz.

So, NEC multisync 2a is a monitor that combines the hi res of SVGA and the
low sync of RGB? And the 3D you mentioned is a NEC model too?

Regards, K.Hampf
e-mail: k_hampf@yahoo.com

5053. NOVA VME CARD MSTE

Newsgroup: comp.sys.atari.st
Date: 1998-08-24 00:00:00 UTC
From: Luk&#65533;cs Albert <albert@tombox.buvi.matav.hu>
Message-ID: <35E11932.6EA97576@tombox.buvi.matav.hu>
Source record: 94816

Help !

I' m looking for a NOVA VME card /MSTE/.

Bye.

5054. Re: Converting filenames with spaces

Newsgroup: comp.sys.atari.st
Date: 1998-08-24 00:00:00 UTC
From: Thomas Binder <gryf@hrzpub.tu-darmstadt.de>
Message-ID: <6rr8c1$a1p$1@sun27.hrz.tu-darmstadt.de>
Source record: 94817

Hi!

Julian F. Reschke <fjr010@email.mot.com> wrote:
> I doubt that it has anything to do with C. The startup codes for Pure C
> and GCC (MiNT-Lib) have been able to process filenames with blanks
> (using the ARV method) for ages.

This true for the MiNT-Lib's startup code, but for "plain" Pure C, you explicitly have to use pcvstart.o as startup code. Pure C's default, pcstart.o, has no support for ARGV (this is at least true for 1.0, but I doubt it has change in 1.1, though I haven't checked it).

Ciao

Thomas

--
Thomas Binder (Gryf @ IRCNet) gryf@hrzpub.tu-darmstadt.de
PGP-key available on request! binder@rbg.informatik.tu-darmstadt.de

5055. My World of Atari Report and the Video

Newsgroup: comp.sys.atari.st
Date: 1998-08-24 00:00:00 UTC
From: Mark Santora <santora@earthlink.net>
Message-ID: <35E11E25.A240580F@earthlink.net>
Source record: 94818
Cross-posted to: rec.games.video.atari,alt.atari.2600,alt.atari-jaguar,alt.atari-jaguar.discussion,comp.sys.atari.st,comp.sys.atari.8bit,alt.emulators.classic-arcade,comp.sys.atari.st.tech,alt.games.video.classic,rec.games.video.classic

Well, I'm tired and got home just a bit ago but I wanted to say few
things.

The show was great. Kudos should be put out to everyone involved
especially Richard Tsukiji,Keita Iida, Don Thomas, and John Hardie. They
all put on a most excellent show. Of which I was more than pleased to
shoot over eight hours of video to whittle down to a two hour video. The
speakers were engaging, the exhibits were interesting, and the
atmosphere was light. Everyone involved seemed to have a good time.

As for an indepth report, you can read it tommorrow at NGO.

As for the Video, I will update my page with some stills from the video
once I've logged the tapes and gotten some sleep. But here's what I can
tell you to wet your appetites.
-Direct Feed of Hyperdrome(Lynx)
-Direct Feed of TNT Terry(lynx)
-Direct Feed of Ponx(lynx)
-Direct Feed of Battlesphere(Jaguar)
-All the speakers
-The auction
-Inside the 1st Computer Space Arcade Machine(courtesy Jerry Jessop)
-AND MUCH MORE!

Congratulations to a powerful and fun WoA 98!

http://home.earthlink.net/~santora/woav.htm

-Mark "Stingray" Santora
santora@earthlink.net

5056. Sale ! Link 97 210Mb HDD

Newsgroup: comp.sys.atari.st
Date: 1998-08-24 00:00:00 UTC
From: Luk&#65533;cs Albert <albert@tombox.buvi.matav.hu>
Message-ID: <35E11FB0.2A04DA20@tombox.buvi.matav.hu>
Source record: 94819

Hi all !

New Link 97 for ST - 120 DM
New Quantum 210Mb SCSI HDD - 80 DM

Bye.

5057. Re: HELP !! Read a diskette over Windows

Newsgroup: comp.sys.atari.st
Date: 1998-08-24 00:00:00 UTC
From: "K.Hampf" <k_hampf@yahoo.com>
Message-ID: <35e13d57.0@d2o29.telia.com>
Source record: 94820

Thomas Binder wrote in message <6re4ugonq1@sun27.hrz.tu-darmstadt.de>...

>It doesn't "mess up" disks. The only problems you might experience when
>reading Win95-disks on Ataris is that TOS sometimes "sees" the additional
>entries used for the long filenames. This won't happen with HideVFAT
>installed.

When I use Win95 disks I see a scrambled directory, not one single filename
is ok. This will probably be fixed in next BigDOS, v.9. What is HideVFAT?
Only for MiNT or?

>Writing to a Win95 disk with an Atari can mess up the long filenames,
>though - but that's problem of TOS, too. Anyway, in no case the actual
>data is corrupted.

But a directory might be totally screwed. All entries lost.

Regards, K.Hampf
e-mail: k_hampf@yahoo.com

5058. Re: The .EXE Files?

Newsgroup: comp.sys.atari.st
Date: 1998-08-24 00:00:00 UTC
From: "K.Hampf" <k_hampf@yahoo.com>
Message-ID: <35e14a07.0@d2o29.telia.com>
Source record: 94821

runus@post3.tele.dk wrote in message
<6rjv21$2kr8$1@news-inn.inet.tele.dk>...
>Hi Ed,- AFAIK you have no way of viewing these files on a Atari ST or any
>other 680XX platform, they are program files, and will only run on a
>PC or DOS/Windows machine.

There is a slight chance you receive a selfextractting ZIP or ARJ archive
... which can be unarchived on ST.

Just thought I'd tell you

Regards, K.Hampf
e-mail: k_hampf@yahoo.com

5059. Printing and NVDI 5

Newsgroup: comp.sys.atari.st
Date: 1998-08-24 00:00:00 UTC
From: "K.Hampf" <k_hampf@yahoo.com>
Message-ID: <35e15380.0@d2o29.telia.com>
Source record: 94822

I upgraded to NVDI 5 and Magic 6 and I can no longer use my printer. It's a pretty much standard printer that is known to be Epson LQ 570 (or is it 510) compatible but all I can do is to get it drawing blocks of black. Why? And how do you use the built in fonts? It must be possible. I tried to use Papyrus and it doesn't cope at all. And QED doesn't do much either. I get this awful Win95 complexity feeling from my new setup ... nothing wants to work no more.

Regards, K.Hampf
e-mail: k_hampf@yahoo.com

5060. CAB replacement fonts

Newsgroup: comp.sys.atari.st
Date: 1998-08-24 00:00:00 UTC
From: "K.Hampf" <k_hampf@yahoo.com>
Message-ID: <35e153f6.0@d2o29.telia.com>
Source record: 94823

Somebody had a package of replacement fonts so you could get the look of all other browsers in Cab. I beleive it was Monaco and Courier and such, but where is this package to be found?

Regards, K.Hampf
e-mail: k_hampf@yahoo.com

5061. #_ENV <what?> C:\ST-GUIDE.APP

Newsgroup: comp.sys.atari.st
Date: 1998-08-24 00:00:00 UTC
From: "K.Hampf" <k_hampf@yahoo.com>
Message-ID: <35e1545c.0@d2o29.telia.com>
Source record: 94824

I know this was mentioned some time ago, but how was ST-Guide set up to load only when needed under Magic?

Regards, K.Hampf
e-mail: k_hampf@yahoo.com

5062. NOS.046 is OUT ! Take it !

Newsgroup: comp.sys.atari.st
Date: 1998-08-24 00:00:00 UTC
From: mike@bbsgate.interware.R.E.M.O.V.E.T.O.R.E.P.L.Y.it
Message-ID: <4846_mike@bbsgate.interware.R.E.M.O.V.E.T.O.R.E.P.L.Y.it>
Source record: 94825

Finally NOS.046 is ready ! I am going to put it on:

ftp.interware.it/users/mike/pub
or go to:
www.interware.it/users/mike
and look for the "public download directory" at the beginning of the page.

You can also request the file at my BBS, +39-40-768412 fidonet+nest
2:333/608@fidonet.org
90:700/104@nest.ftn

I can also send you the files by email, tell me what version you need.

nos046.lzh is the 68000 binary+readme
nos04630.lzh is the 68030 binary+readme
nos046_s.lzh is the sources archive

- I added the ability for nntpcli to try GROUP and STAT commands after a failure occurs with the NEWNEWS command, provided that NN_USESTAT was #define'd at compile time. It seems that NEWNEWS is disabled by some Internet Service Providers (ISPs), who think it adds overhead to their NNTP server, and who reason that NEWNEWS is not needed by a news client. Nos can now use typical news client commands to recover from a newnews error, BUT the news groups must be explicitly named, that is, the names must not contain a '*' or '!'. The article numbers for each host and newsgroup are stored in a new file, named "<area>.rc", kept in the same directory as the associated . I modified nntp_job() in nntpcli.c and added statnew().

- I finally included the pop3 mail client, it works as in standard nos doc, try "help popmail" to know more or read here, note that 'pop' command and 'pop2' protocol are not implemented in Atari NOS (do you need them?):

=======
popmail
=======

[N.B. This is different from the 'pop' command].

The Post Office Protocols (POP2 and POP3), are mail protocols designed for use in networks containing hosts that are normally turned off when they are not in use. In this environment it is not possible for an SMTP mail server to deliver mail to these hosts because they are not always available.

The solution to this problem is to designate a mailbox server that is available to the network at all times and can accept SMTP mail for other hosts. When a host comes on-line it uses POP to

access the mail in its mailbox(es) on the mailbox server.

The advantage of using a POP server at an area mail gateway is that when mail arrives at the gateway for a station that may not be available, the gateway does not have to waste time trying to establish a connection with that station. Instead it accepts the mail and places it in the addressee's mailbox, just as if the addressee were a normal user on the gateway system (that is, this is the same thing that is done with AX.25 BBSs).

As POP2 and POP3 are different and incompatible protocols, both the POP2 and POP3 servers should be started, to handle all POP requests from clients.

The POP server requires one data file called /popusers.

The POP protocols are very simple, with minimal error handling. When an error is encountered, an error message is generated and then the connection is terminated. You then have to re-establish a connection to continue.

---

popmail addserver <host> [<seconds>] [<hh:mm-hh:mm>] <protocol> <mailbox> <username> <password>

Add <host> as a pop server. When <seconds> is given, a timer is started to query the host with that interval for mail.

If not specified no quering to the pop host will be started. You have to do that manually with a 'kick'.

When <hh:mm-hh:mm> is given then only in that exact timeframe are queries to the host made (allowed).

Protocol is either POP2 or POP3, depending on the mail service the host is providing. Note: pop2 is superceded by pop3.

<mailbox> is the mailbox name on the host from which mail has to be picked up.

<username> and <password> are this system's validation parameters for the host (in /popusers).

Note that on entering this command the host name is looked up. If non existent an error message is presented.

>> Example: (all on one line):

popmail addserver ns9bob 1800 00:00-03:00 pop3 ns9liz ns9liz lizpasswd

---

popmail dropserver <host>

Drop host from the list of pop servers to be queried. All

references to the entry are deleted from the current system.

>> Example: popmail dropserver ns9bob

---
popmail kick

Kick the local POP client, to get mail from the server. This
command is needed when no interval is specified with the 'popmail
addserver' command.

---
popmail list

List the current popmail server table.

---
popmail quiet [on|off] Default: off

Display or set the POP quiet flag.

This flag determines whether the bell sounds when the system
announces that incoming mail has arrived. When quiet is set to
'off' you hear the bell.

>> Example: pop quiet on

---
popmail trace [<level>]

Display or set the trace level of POP sessions.

<level> = 0: no trace
1: serious errors reported
2: transient errors reported
3: session progress reported

All trace output goes to the session log file.

* ---
* # Example of setup for the POP3 mail client
* popmail addserver 151.99.226.3 POP3 mike mike mikepw
* #popmail quiet on
* fkey 62 "pop kick 151.99.226.3\n"
* ---

- Enhanced Help function. Now you can use '?' as before to list available
commands and help <command> <subcommand> as long as you put *.HLP files
in the help directory, same sintax as ftp.hlp, I am giving some starting
help files with 0.46, how do want to complete the job ?

- I also modified few things like the fkey command, to catch the correct keys
from the Atari keyboard, please check how it works.

- Please send me your impressions and requests, maybe I will be able to go on with the project if enough people is interested.

Join the NOS mailing list sending an email to net2net@bbsgate.interware.it with subject: "SUBSCRIBE NOS".

Ciao, ** *Mike* ** www.interware.it/users/mike/ mike@interware.it

--
Ferranti, Laser Ecosse, Howden Laser.... where will we go ?

--

Atarian ST -TS! 2:333/608(FidoNet) bbsgate.interware.it

5063. Re: Help! Falcon and video monitors

Newsgroup: comp.sys.atari.st
Date: 1998-08-24 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IHYMABASUP@data.rhein-main.de>
Source record: 94826

In <35e11471.0@d2o29.telia.com> "K.Hampf" wrote:

>low sync of RGB? And the 3D you mentioned is a NEC model too?

The same as was have his place on the my left table side..
(http://www.rhein-main.de/people/robert/live.htm)
Works great in any atari resolution.

Regards, Robert

--
-= Home of DOITF030, PROFIJAG, DOITLYNX, DOIT_MAC, DOIT_ST =-
_____
Nemesis Falcon F030-520ST-Jaguar-Mac Lynx I + II
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/homepage.htm

5064. Re: Run atari file from pc harddisk

Newsgroup: comp.sys.atari.st
Date: 1998-08-24 00:00:00 UTC
From: agt3@york.ac.uk
Message-ID: <6rrsuf$7d7$3@pump1.york.ac.uk>
Source record: 94827

Is it possible to fit an IDE disk into a 1040STF? There is a 60Mb disk in a redundant PC here.

Aaron Turner

5065. Re: 1040STf Problem

Newsgroup: comp.sys.atari.st
Date: 1998-08-24 00:00:00 UTC
From: agt3@york.ac.uk
Message-ID: <6rrta8$7d7$4@pump1.york.ac.uk>
Source record: 94828

Talking of hi and low res, will cubase run in non monochrome res, or are there sequencers for the atari that will? I don't have a colour monitor, so to run in colour I need to run Atari->SCART into a TV, but it would be nice to be able to avoid changing monitors all the time. Either that or a simulator I suppose (but I have a very old 1040, and a lot of stuff seems not to run on my old version of TOS)

Thanks

Aaron Turner

5066. Re: HELP !! Read a diskette over Windows

Newsgroup: comp.sys.atari.st
Date: 1998-08-24 00:00:00 UTC
From: Thomas Binder <gryf@hrzpub.tu-darmstadt.de>
Message-ID: <6rrsrlqa1@sun27.hrz.tu-darmstadt.de>
Source record: 94829

Hi!

K.Hampf <k_hampf@yahoo.com> wrote:
> When I use Win95 disks I see a scrambled directory, not one single filename
> is ok. This will probably be fixed in next BigDOS, v.9. What is HideVFAT?
> Only for MiNT or?

Quote from hidevfat.eng:

-- snip --
HideVFAT dated 07/16/98

What's that?

HideVFAT is a small utility for the Auto-folder which helps you get rid
of the problems with SingleTOS, caused by the additional directory
entries created on VFAT partitions.

In short, if you experience at least one of the following symptoms when
using VFAT partitions or disks with SingleTOS, simply put HideVFAT into
your Auto-folder, and you're not bothered again:

- The desktop and/or your file select box displays files with strange
names (almost always starting with "A" or "B") and totally weird size
and date information
- Copying of entire folders fails because the desktop (or whatever
program is used) tells you it can't read files with very strange names
- Your drives / disks have a very strange volume name, even though you
never set any

HideVFAT is also useful for MiNT users, but has to be run /before/
MiNT, as it's possible that not all problems are cured otherwise.

Of course, it doesn't make any sense to use HideVFAT with MagiC 5 and
better or MiNT with VFAT-FS, but it doesn't cause any harm if you do so.

Very important (with or without HideVFAT): *never* create or change the
volume label of a VFAT partition with SingleTOS, as this will destroy
all the long filenames in the root directory!
-- snap --

> >Writing to a Win95 disk with an Atari can mess up the long filenames,
> >though - but that's problem of TOS, too. Anyway, in no case the actual
> >data is corrupted.
> But a directory might be totally screwed. All entries lost.

I never heard of that and doubt it's possible. You lose the entries for
the /long/ filenames, but not the actual file entries. And for the
scrambled directories: Give HideVFAT a try,
ftp://ftp.cs.tu-berlin.de/pub/atari/incoming/hvfat_r1.lzh

Ciao

Thomas

--
Thomas Binder (Gryf @ IRCNet) gryf@hrzpub.tu-darmstadt.de
PGP-key available on request! binder@rbg.informatik.tu-darmstadt.de

5067. Re: #_ENV <what?> C:\ST-GUIDE.APP

Newsgroup: comp.sys.atari.st
Date: 1998-08-24 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.96.980824112104.7736A-100000@usr02.primenet.com>
Source record: 94830

```
Just with an env variable.
export STGUIDE=c:\st-guide.prg

On Mon, 24 Aug 1998, K.Hampf wrote:

>I know this was mentioned some time ago, but how was ST-Guide set up to load
>only when needed under Magic?
>
>Regards, K.Hampf
>e-mail: k_hampf@yahoo.com
>
>
>
>

--------------------------------------------------------------------------------
Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/
--------------------------------------------------------------------------------
```

5068. Re: Ghostlink & MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-08-24 00:00:00 UTC
From: Carsten Krumnow <krumnow@uni-koblenz.de>
Message-ID: <Pine.GSO.4.00.9808241708280.25724-100000@marvin>
Source record: 94831

On Sun, 23 Aug 1998, Alan Maydwell wrote:

> Does anyone know if it is possible to get Ghostlink to work with
> MagiC v5.11 ? I've got it to work with MagiC v2 in the past but
> it doesn't seem to get on with MagiC v5.11.

Try EASE from the MagiC 2 package (if you have that one). It works.

Bye,
Carsten

||| Carsten Krumnow comp.science student Koblenz, Germany
****|||**
/ | \ http://www.uni-koblenz.de/~krumnow (under construction)
-' ' `- ------------ it's not a trick - it's a tari! -------------

5069. Re: What PageStream Driver? Epson Stylus 500

Newsgroup: comp.sys.atari.st
Date: 1998-08-24 00:00:00 UTC
From: Michael Olin <molin@terminator.rs.itd.umich.edu>
Message-ID: <35E1894E.6D4C9354@terminator.rs.itd.umich.edu>
Source record: 94832

Brian J. Roland wrote:
>
> Which printer driver do I use with an Epson Stylus 500 in PageStream
> 2.2SE? The printer understands Epson ESC/P 2, or IBM X24E.
>
> If the driver isn't with the package...where can I find it?

Take a look at atari.archive.umich.edu or one of the mirror sites.

archive/atari/Applications/Dtp/epsty205.lzh

--
._____. http://people.mw.mediaone.net/olinm/ ._____.
|||
Keep up the fight ||| I love my country but
or lose the right / | \ I fear my government

It only stands to reason that where there's sacrifice, there's someone
collecting the sacrificial offerings. Where there's service, there is
someone being served. Make no mistake about it, the man who speaks to
you of sacrifice is speaking of slaves and masters - and he intends to
be the master.
-- Ayn Rand

5070. want to buy notator logic

Newsgroup: comp.sys.atari.st
Date: 1998-08-24 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6rs1me$6v7$1@roch.zetnet.co.uk>
Source record: 94833

as it says

Kevin
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

5071. Re: 1040STf Problem

Newsgroup: comp.sys.atari.st
Date: 1998-08-24 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.org>
Message-ID: <35E18A20.2507D20A@mygale.REMOVETHIS.org>
Source record: 94834

Aaron Turner a ï¿½crit:
>
> Talking of hi and low res, will cubase run in non monochrome res, or are
> there sequencers for the atari that will? I don't have a colour monitor,
> so to run in colour I need to run Atari->SCART into a TV, but it would be
> nice to be able to avoid changing monitors all the time. Either that or a
> simulator I suppose (but I have a very old 1040, and a lot of stuff seems
> not to run on my old version of TOS)
>

Cubase, as well as most "serious" programs, requires a 640x400
resolution, so you need a hi res monitor. A hi-res emulator slows down
the machine a bit, so that can cause problems with timing-intensive
programs like Cubase.

You sound a bit mixed up with resolutions/monitors, so here is the run
down:

monochrome=Hi-res (640x400/2 colours) => SM124/125/144... monitors only,
or an emulator such as Sebra.

colour=Low-res (320x200/16) or Mid-res (640x200/4) => TV or colour
monitor.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ================= mygale.org
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `-

5072. $$$SEALED CARTS FOR ATARI,COLECOVISION,INTELLIVISION$$$

Newsgroup: comp.sys.atari.st
Date: 1998-08-24 00:00:00 UTC
From: tber1869@aol.com
Message-ID: <1998082416281400.MAA13563@ladder01.news.aol.com>
Source record: 94835

Jack Berg Sales was an Atari Distributor in the 1980's and has discovered a lot of unsold merchandise from that era.

First come first served They're going fast. Very Limited.

Many other Coleco, Atari, and Intellivision.

Call if interested (915) 532-4519 or email order and it will be shipped on Monday.

No consoles but a lot of Intellivision games in Brand New Condition - Never opened never played:

Imagic: Activision
Coleco

Dracula Pitfall
Lady Bug
Ice Trek
Donkey Kong
Demon Attack Beamrider Carnival
Atlantis The Dreadnaught Factor Mouse Trap
Swords and Serpents Worm Whomper
Dragonfire Happy Trails
Stampede

These are all $ 12.00
All Brand New. Many Atari and Coleco titles as well.

Much Coleco, Activision, Parker Brothers and Arcadia Starpath (Superchargers and Carts) for Atari 2600 and Coleco for Colecovision.

Call if interested. (915) 532-4519We have the following titles NEW in the box for Colecovision:
Never opened - Never Played
Most for $12.00
Activision for Colecovision: Coleco for Colecovision:

Beamrider $ 12 Donkey Kong Jr. Black
Jack
Pitfall 12 Donkey Kong
Mouse Trap
River Raid 12 Looping
Gorf
Zaxxon
Cosmic Avenger
Pepper II

Space Fury
Venture
Lady Bug
Carnival

We also have the Coleco:
Turbo w/adapter
Atari 2600 Adapter for Colecovision

For Atari 2600:
Never Opened - Never Played

Parker Brothers: Coleco for Atari 2600:

Sky Skipper Zaxxon
Reactor Mouse Trap
Amidar Smurf: Rescue from
Gargamels Castle
Star Wars: Jedi Arena
Star Wars: The Empire Strikes Back
Strawberry Shortcake
Spiderman
G I Joe

Arcadia (Starpath) : Atari for Atari
2600

Supercharger w/ Phaser Patrol $ 20 Defender
Communist Mutants from Space 15 Asteroids
Fireball 15 ET - The
Extraterrestrial
Suicide Mission 15 Star Raiders w/touchpad
Escape from the Mindmaster 15 Bridge (1)
Dragonstomper 15
Killer Satellites 15

Activision for 2600:

Kaboom

There are also some joysticks and extension cables for Atari and some
promotional items such as ATARI T-shirts ($18) and Ms. Pac Man dolls ($ 8.).

Please call if interested.

THANX

The Jack Berg Sales Company
P.O. Box 96
El Paso, Texas 79941-0096

(915) 532-4519 Fax (915) 532-4517

5073. Falcon query

Newsgroup: comp.sys.atari.st
Date: 1998-08-24 00:00:00 UTC
From: VE6HY <besmith@calcna.ab.ca>
Message-ID: <6rs3uu$6o2@ds2.acs.ucalgary.ca>
Source record: 94836

Is $200 (Canadian Pesos) a fair price for a used Falcon which is now a door stop - but in working condition ????

The Canadian Curmudgeon (curious in Calgary)

5074. Re: QED 4.5!

Newsgroup: comp.sys.atari.st
Date: 1998-08-24 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6rs9lh$870$1@roch.zetnet.co.uk>
Source record: 94837

On 23 Aug 1998 22:22:28 , DarkChyld [Ronald J. Hall] wrote:

> Anyone getting any errors with QED 4.5? Under Thing/Mint, while using
> STing and Newsie, and replying to anything, I randomly get the following:
>
> <STOP>
> Error in parameter file!
> $
>
> I can close the alert, and it will open a QED window with the text, but
> its a small window. It doesn't seem to affect anything else and I've not
> had it happen under any other circumstances... Thanks!

I don't get this one but I cannot use the font selector under
Magic/Magcdesk. I have told Crhistian about this and he says there
were some errors in library linking when he constructed v4.5. He says
he will release a corrected 4.51 shortly.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

5075. Re: Musician's question

Newsgroup: comp.sys.atari.st
Date: 1998-08-24 00:00:00 UTC
From: Sven Persson <sven.persson@mbox301.swipnet.se>
Message-ID: <01bdcf8c$a15adea0$ada0f482@sven133>
Source record: 94838

Steve Klosterman <s-aklost@ohio.net> skrev i inl�gg
<35DF5D38.68A6@ohio.net>...
> I am going to start using my 1040stf for music, and I have a Nord Lead,
> and I'm soon to be getting Cubase in the mail. The Nord is a great
> synth, but mine only has 4 voices right now (haven't gotten the upgrade
> yet), and I would like a program to do percussion with so I don't have
> to waste my synth voices on that. I heard ReBirth for Atari is good.
> Does anyone have any suggestions for a program that I can use to make
> samples that I can sequence with Cubase... and a way I can get it? I
> need a program that will work with 1 meg of RAM and no hard drive.

I think Electronioc Cow made some kind of TR909 emulator. Try their
homepage (don�t know the address i�m afraid :) But I don�t know if it�ll
work on the ST. Perhaps only STE?

```
> Also, is $120 a fair price to pay for a hardware modification in my ST
> so I can use a 4 meg SIMM? I know you can do it yourself, but I don't
> have the equiptment nor the knowledge.

You can buy a second hand STE with 4 megs for half that price (at least
where i live) !

Good luck!

/Peter
```

5076. Re: Okami and Qed: how?

Newsgroup: comp.sys.atari.st
Date: 1998-08-24 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35e1bd24c9e5a5@ping.be>
Source record: 94839

on Mon 24-08-98 01:34 Hallvard Tangeraas wrote:

>
> *REMOVE '----' IN ADDRESS IF REPLYING VIA EMAIL!!*
>
>on Sat 22-08-98 16:10 Martin "Nightowl" Byttebier (tos4ever@ping.be) wrote:

>Hmmm... I remember having had problems with Qed in okami as well in the
>beginning, but I believe I "fixed" the problem.
>The problem is that I can't remember what I did! It might have been in
>Qed itself, and not within Okami, but this is what my setting in "o.inf"
>looks like (which I have commented out ofcourse, since I use "Everest"
>instead) -I think the reason was that Everest started up faster.

># Qed ASCII text editor
>#editor=D:\EDITORS\QED-400\QED.APP
>#editfmt=%f %l
>#editwd=D:\EDITORS\QED-400

The problem was in o.inf.

I was using *editwd=d:\tmp* instead of *editwd=e:\qed*

If I use the latter Qed hasn't problems to find his .rsc file.

As editor I prefer Qed but because I can't use text macro's (*.krz) which contains
more then one line I don't use it as an editor with Okami.

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

5077. Re: QED 4.5!

Newsgroup: comp.sys.atari.st
Date: 1998-08-24 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35e1bd24c9e5a6@ping.be>
Source record: 94840

on Sun 23-08-98 22:22 DarkChyld [Ronald J. Hall] wrote:

>On 22 Aug 1998 20:19:16 , Terry May wrote:
>
> Anyone getting any errors with QED 4.5? Under Thing/Mint, while using
> STing and Newsie, and replying to anything, I randomly get the following:
>
> <STOP>
> Error in parameter file!
> $
>
> I can close the alert, and it will open a QED window with the text, but
> its a small window. It doesn't seem to affect anything else and I've not
> had it happen under any other circumstances... Thanks!

The qed.cfg from 4.10 isn't compatible with qed.cfg v4.50.
Furthermore from what I've read in Mausnet QED 4.50 seems to contain lots of bugs.
The author is working on it.

Anyway I'm back to Qed 4.10.

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

5078. FA - Lot of 99 Atari ST Games - With MANUALS!!! - ends 8/29

Newsgroup: comp.sys.atari.st
Date: 1998-08-24 00:00:00 UTC
From: Suz <redwood@mail.comNOSPAM>
Message-ID: <35e1b3f6.0@blushng.jps.net>
Source record: 94841

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=26809977

5079. Re: The .EXE Files?

Newsgroup: comp.sys.atari.st
Date: 1998-08-24 00:00:00 UTC
From: kenkel@zetnet.co.uk
Message-ID: <6rsda7hhn1@irk.zetnet.co.uk>
Source record: 94842

On 24 Aug 1998 14:10:22, "K.Hampf" wrote:
>runus@post3.tele.dk wrote in message
><6rjv21$2kr8$1@news-inn.inet.tele.dk>...
>>Hi Ed,- AFAIK you have no way of viewing these files on a Atari ST or any
>>other 680XX platform, they are program files, and will only run on a
>>PC or DOS/Windows machine.
>
>
>There is a slight chance you receive a selfextractting ZIP or ARJ archive
>.... which can be unarchived on ST.
>
>Just thought I'd tell you

Thank you - although it seems that one cannot run these file programs
except on a PC.

EDK

5080. new at 193.190.205.13 (Belgian ftp-site)

Newsgroup: comp.sys.atari.st
Date: 1998-08-24 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35e1c77a14b16d0@ping.be>
Source record: 94843

```
New at the Belgian ftp-site 193.190.205.13

atari/incoming/utilities/wdialog203.lzh
/hpopt27e.lzh (Optimize 2.7 English version)

atari/incoming/html-utils/ah.zip
/eh.zip
/oh.zip

atari/incoming/utils/ghostscript/gemgs11-st.lzh
/gemgs11-tt.lzh

atari/incoming/mint/micq.tar.gz

atari/incoming/internet/atarirc.zip

--
**************************************
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
******************
But He uses a Hades 060 now
```

5081. Re: Filecopy > 1,44MB from PC -> Falcon?

Newsgroup: comp.sys.atari.st
Date: 1998-08-25 00:00:00 UTC
From: jfhaslam@zetnet.co.uk
Message-ID: <6rv2i5$m0u$2@irk.zetnet.co.uk>
Source record: 94694

On 25 Aug 1998 19:07:40, <ad1@ibm.net> wrote:
>Can anybody help me with a tool to copy large files (bigger 1 disk) from
>WIN95 to Falcon ??
>I'm helpless! But I don't want to miss my Cubase Audio insead of Cubase VST.

It all depends on whether your PC is at home with your Falcon or not.

If it is then you can link both machines by a cable and a software
solution called Ghostlink. This basically makes the Falcon able to
access the PC's drives and CD Roms as if they were its own, therefore
being able to copy the files over.

If both machines are at different locations (such as one at work and
the other at home) then its a bit more problematical. If you've got Internet
access on both machines then you could send the files as email. Or you
could get a SCSI Zip drive and use it on both machines, these have
cartridges that hold up to 95 mb of data.

Cheers!

James

+----------------------------------+-----------------------------------+
James F. Haslam	Atari Falcon 4Mb, Tos 4 / MagiC 5
Internet: jfhaslam@zetnet.co.uk	Yes, Atari's CAN surf the Net!
FidoNet mail: 2:254/105.2	And in 16 bit colour too!!
+----------------------------------+-----------------------------------+

5082. Atari MicroFalcon 030 Motherboard

Newsgroup: comp.sys.atari.st
Date: 1998-08-25 00:00:00 UTC
From: cvendel@aol.com
Message-ID: <1998082519252900.PAA05415@ladder03.news.aol.com>
Source record: 94695

I am moving away from 1985-1991 Atari items and focusing more of my efforts for the Atari Historical Society onto the 1972-1984 Atari years while still paying attention to any Atari 8-bit efforts, the Lynx, Portfolio and jaguar from the "Tramiel Era", so enough yapping....

For Sale: 1 Atari Microbox Falcon030 Motherboard Rev 1a, has all standard Falcon ports, takes 1 SIMM module, has on-board floppy and IDE controller, solder-points for 1 VME slot, needs 68030 chip.

Only 2 fully populated units are known to exist, this is one of them. I will part with this item for $400.00 firm plus shipping.

Curt

Curt Vendel
webmaster@atari.nu

Curator: The Atari Historical Society
http://www.atari.nu

5083. Joliet.XFS for MiNT

Newsgroup: comp.sys.atari.st
Date: 1998-08-25 00:00:00 UTC
From: Jan.De.Smedt@village.uunet.be
Message-ID: <6rv5r3$ap9$1@xenon.inbe.net>
Source record: 94696

Hello Everybody,

I know that a filesystem with LFN exists for MiNT: minix.
AFAIK it is not compatible with the MaGIX XFS with LFN.
That is compatible with W'95/98, the file system is callec Joliet.

Does a Joliet XFS exist for MiNT?

Greetings,
Jan

e-mail: Jan.De.Smedt@village.uunet.be

5084. Abisource?

Newsgroup: comp.sys.atari.st
Date: 1998-08-25 00:00:00 UTC
From: dlormand@aztec.asu.edu
Message-ID: <6rv645$h7i$1@news.asu.edu>
Source record: 94697

I hope someone can keep track of this. Sounds like good material
for a port of promising software.
==========
AbiSource cross platform productivity apps_____
http://www.convergence.org/news/misc.html

At the Open Source Developer Day on Friday 21st AbiSource announced
its entrance into the open source community. AbiSource will develop
cross platform, open source, desktop productivity applications,
including a word processor, spreadsheet, and other tools.

Source code for a developer's release of AbiWord for Linux and Windows
platforms is available for download now. AbiSource will soon release
additional applications, including a spreadsheet, database, and other
tools, in a package called AbiSuite.

AbiSource hope to derive revenue from sales of support services, end
user boxed applications, and printed user manuals, following the
example of Caldera and others which operate in the open source market
on a similar basis.

AbiSource are filling an area which has until now been rater lacking
in terms of open source area, that of major productivity applications.
A larger set of every day office applications will hopefully help Linux
and open source software continue to advance into mainstream computing.

==========
--
****
* David Ormand | Be Different! *
* dlormand@aztec.asu.edu | Support resistance computers! *
* Tucson, Arizona | TI-99/4A Atari ST *

5085. Re: Star Fleet 2: The Krellan Commander

Newsgroup: comp.sys.atari.st
Date: 1998-08-25 00:00:00 UTC
From: mhop@snip.net
Message-ID: <35e30ccd.3212280@news.snip.net>
Source record: 94698

On 23 Aug 1998 22:19:30 GMT, jrick2000@aol.com (JRick2000) wrote:

>Does anyone know if Star Fleet 2: The Krellan Commander was ever ported to the
>ST? If yes, and if you have it or you know someone that does own it please let
>me know because I would like a copy :-).
>
>Thanks
>-J

Me too! Star Fleet 1 was lots of fun, but it had such a dissapointing
non-ending.

5086. Re: Joliet.XFS for MiNT

Newsgroup: comp.sys.atari.st
Date: 1998-08-25 00:00:00 UTC
From: "Julian F. Reschke" <fjr010@email.mot.com>
Message-ID: <35E32008.701EC953@email.mot.com>
Source record: 94699

Jan.De.Smedt@village.uunet.be wrote:
>
> Hello Everybody,
>
> I know that a filesystem with LFN exists for MiNT: minix.

Minix-FS.

> AFAIK it is not compatible with the MaGIX XFS with LFN.

MagiC uses VFAT, and the latest MiNT beta has VFAT support as well.

> That is compatible with W'95/98, the file system is callec Joliet.
>
> Does a Joliet XFS exist for MiNT?

Joliet is an extension of ISO9660 for long file names on CDs. SPIN
supports this both for MiNT and MagiC (check
http://www.muenster.de/~reschke).

Regards, jr

5087. Re: TOS 4.92

Newsgroup: comp.sys.atari.st
Date: 1998-08-25 00:00:00 UTC
From: Jean LUSETTI <j-lusetti@pacwan.fr>
Message-ID: <6rv7cd$bfb4@news.pacwan.net>
Source record: 94700

> Why would you need a boot from a floppy? It works fine under a MultiTOS
> setup from hard drive. Like Uwe said though, its incomplete, and can be
> unstable... Get NeoDesk/Geneva, Magic/Ease, Mint/Thing... ;-)

Well, MINT is so slow on a FALCON that I prefer use the simple TOS...
It seems that some people don't appreciate that TOS 4.92 enters public
domain.
I do not share their opinion but I respect it, so I won't put this TOS
version on lip6 or my WEB site.
I use it on my Falcon (as I was a registered developper, it's OK), happy Uwe
?
(note that I use HDDriver and I've bought it !)

Bye, Jean

5088. Attn Looking for SPEEDBALL2 GAME

Newsgroup: comp.sys.atari.st
Date: 1998-08-25 00:00:00 UTC
From: stephx <stephx@mail.cpod.fr>
Message-ID: <01bdd06b$0e8c5d80$b68127d4@stephx.cpod.fr>
Source record: 94701

FOR THE PACIFIST EMULATION SOFT ON PC
THANK IN ADVANCE
STEPHX

5089. FS MEGA ST4 & TONS of software

Newsgroup: comp.sys.atari.st
Date: 1998-08-25 00:00:00 UTC
From: wfchris@aol.com
Message-ID: <1998082520563600.QAA17126@ladder03.news.aol.com>
Source record: 94702

Package Price: $400 (US)+freight, or best offer. I would prefer to sell it all as one package, but I may entertain offers for bits and pieces.
Inquiries should be directed to: WFChris@aol.com

The package includes the following:
Hardware
1 Mega ST4 & Keyboard
1 SC1224 color monitor
1 monitor switch box
1 mouse
1 joystick
1 MouseMaster switch box
1 ICD 44 mb Syquest drive
1 SF314 external floppy drive
1 Cannon BJ10e bubblejet printer
1 Supra Modem 2400 (ok, its not very fast, but it was good enough for GEnie)
and, of course, the various and sundry cable/cord necessary for all.

Software
Applications:
Calamus v 1.09.6 & 1.09N
Flash
Clean Up ST
Word Perfect
Degas Elite
Data Manager
Word Flair
and various utility programs such as NeoDesk

Games:
Maniac Mansion
Empire
Star Wars
Gauntlet
Warlock
ArcticFox
King of Chicago
Thunderbirds
SimCity
Ancient Art of War in the Skies
Steel Empire
ShadoWorlds
Balance of Power (1990 ed)
Rorke's Drift

Railroad Tycoon
Storm Master
Populus
Power Monger
War in Middle Earth
Defender of the Crown
Lemmings
Hitchhiker's Guide to the Galaxy
F-16 Combat Pilot
Star Glider
Jeanne d'Arc (in German)
The Secret of Monkey Island
Autoduel
Hard Drivin'
Civilization
Realms
Their Finest Hour: The Battle of Britain
Frontier: Elite 2
Thrid Riech
Pirates!
and Chronoquest.

5090. WTB: TT

Newsgroup: comp.sys.atari.st
Date: 1998-08-25 00:00:00 UTC
From: Scott Atkinson <satkinsn@wtvh.com>
Message-ID: <35E32A11.9259FCA8@wtvh.com>
Source record: 94703

Looking to purchase complete TT setup.

Offers to: satkinson@wwnytv.net

5091. Re: Filecopy > 1,44MB from PC -> Falcon?

Newsgroup: comp.sys.atari.st
Date: 1998-08-25 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <35e2bcd2ecc810@HORMEL.unix.dsoe.com>
Source record: 94704

on 25-08-98 ad1@ibm.net wrote:

>Can anybody help me with a tool to copy large files (bigger 1 disk) from
>WIN95 to Falcon ??

Try Christophe Boyanique's MegaFli v1.00, which will segment a large file into smaller parts for transfer to floppies. The program has both TOS and DOS executables, so you can transfer large files from PC-to-Atari or vice versa. I've used the program only once and it worked as advertised doing a TT-to-Win95 transfer. Do a search for mega_fli.zip.... no cables necessary ;-)

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

5092. Re: Real Audio, Real Video

Newsgroup: comp.sys.atari.st
Date: 1998-08-25 00:00:00 UTC
From: atari@wcoil.com
Message-ID: <6rvd1dedd0@208.10.3.82>
Source record: 94705

On 23 Aug 1998 00:57:58 , William Platt wrote:
> Are there any RA,RV players for the Falcon. I've heard or read that
> there is a licensing fee. Is the Falcon capable of RA/RV. I would
> think that RA would be possible using the DSP
>
> B.P.
>WARNING: All unsolicited SPAM will get a a complimentary WAV file and
> a really neat picture of a can of SPAM in return every day
> for the next month.
>
> SPAM the SPAMMERS!!!!!!!!!
>
>Remove the NOSPAM to reply by e-mail
>.

No there are ot and no there never will be. Falcon is too slow.

JoNk

5093. Re: Real Audio, Real Video

Newsgroup: comp.sys.atari.st
Date: 1998-08-25 00:00:00 UTC
From: atari@wcoil.com
Message-ID: <6rvd20edd1@208.10.3.82>
Source record: 94706

On 23 Aug 1998 00:57:58 , William Platt wrote:
> Are there any RA,RV players for the Falcon. I've heard or read that
> there is a licensing fee. Is the Falcon capable of RA/RV. I would
> think that RA would be possible using the DSP
>
> B.P.
>WARNING: All unsolicited SPAM will get a a complimentary WAV file and
> a really neat picture of a can of SPAM in return every day
> for the next month.
>
> SPAM the SPAMMERS!!!!!!!!!
>
>Remove the NOSPAM to reply by e-mail
>.

No there are ot and no there never will be. Falcon is too slow.

JoNk

5094. Re: Lottery Companion 5.02 Released

Newsgroup: comp.sys.atari.st
Date: 1998-08-25 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <6rvfbrmhr1@irk.zetnet.co.uk>
Source record: 94707

```
On 22 Aug 1998 23:28:20 , Mark Butler wrote:
>Hi All
>
>Version 5.02 of the UK National Lottery Companion Program is now
>available from my Web Site.
>
>I'll be happy to Email you a UUE encoded version - Just let me know.

Yes please Mark

Trevor

>
>I'm away in the week, So please be patient.
>
>Hope you like it.
>
>Mark.
>
>
> Mark Butler - Atari Shareware Programmer
> http://www.dwell.demon.co.uk
> Lottery Companion - UK National Lottery Program
>.
```

5095. Abbrev.ACC

Newsgroup: comp.sys.atari.st
Date: 1998-08-25 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <6rvfbumhr2@irk.zetnet.co.uk>
Source record: 94708

I have been using this .ACC for many years but unfortunately since adding Veloce+2 with TOS 2.06 it refuses to work. Once desktop appears 68020 - 4 bombs and locks up, re-set to 68000 - just locks up. I have tried every permutation of flag settings and it makes no difference. It would seem that it just doesn't like TOS 2.06. as it has always worked fine on TOS 1.62

For those of you who haven't heard of it, it's a very handy .prg where you set up an abbreviation, e.g. csas, and when you type this you get the full works - comp.sys.atari.st, obvious really. :-)

Does anybody know of a similar program/ACC and if so where I can get it? I do a lot of work with a database compiling records and it's invaluable for consistency of input.

Thanks for any help!

Trevor

5096. Having a question regarding mine 520ST...

Newsgroup: comp.sys.atari.st
Date: 1998-08-25 00:00:00 UTC
From: Prince Corum <corum@sasquatch.com>
Message-ID: <6rvljmnsa1@news.sasquatch.com>
Source record: 94709

How dost one connect, partition and format yon SCSI HD on a 520ST?

All joking aside, I do have a 520ST that I need to connect a SCSI drive to, so I need to know if it requires a special controller, software and cables to do it.

Thanks!
Louis

BTW, does anyone know if Typhoon Thompson ever came out for the ST?

5097. Re: QED 4.5!

Newsgroup: comp.sys.atari.st
Date: 1998-08-25 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35e32ea419773ffa@lvdi.net>
Source record: 94710

On Mon 24-08-98 19:53, Martin "Nightowl" Byttebier scribbled:

>The qed.cfg from 4.10 isn't compatible with qed.cfg v4.50.

Sort of. All you need to do is re-save your 4.10 config with 4.50
and then you'll have a valid 4.50 config.
--
Otagger ï¿½1.19: Terry May - Las Vegas NV
Windows 95 (n) - 32-bit extensions and a graphical shell for a 16-bit patch
to an 8-bit operating system originally coded for a 4-bit micro-processor,
written by a 2-bit company that can't stand 1 bit of competition.

5098. ACC '98 STAND NEWS

Newsgroup: comp.sys.atari.st
Date: 1998-08-25 00:00:00 UTC
From: ataricomputing@zetnet.co.uk
Message-ID: <6rsvucime1@irk.zetnet.co.uk>
Source record: 94752

==========
ataricomputing/announce #36, from jconnor, 1568 chars, Aug 24 18:46 98

TITLE: *** ACC '98 non/semi commercial stand reservation details ***

Following discussions with Sharward Promotions we're delighted to announce the discount rate applicable to 6 foot (approx 2 metre) frontage User Group stands has now been extended to PD/Shareware programmers at our discretion.

A 6 foot stand costs just £10.75 plus £5 for power.

Table covers and places to mount promotional literature is NOT included so we urge everyone to start thinking about how to make your stand attractive NOW!
A tablecloth with promotional literature mounted on top and to front is the usual solution and dayglo card is the traditional eye-catching device.

Larger stands are available as a percentage share of a full size commercial stand. Details on request.

In addition to our own Atari Computing stand we will also have several workstation sized stands dotted around the Atari area covering the main areas of interest, including Music/MIDI, DTP and Comms.

We're looking for enthusiasts to help us man these stands on the day in exchange for which you get in for free, avoid the queue, and get invited to the after show bash we're hoping to organise.

To reserve a stand please email me at: jconnor@cix.compulink.co.uk

Please include details of anyone working on the stand along with an outline of what you will use the stand for so we can include them in the show guide.

Regards

Joe Connor
On behalf of Atari Computing and Sharward Promotions

*** Please report this message everywhere! ***
(Chris to NeST, Bob to AC web pages, Mike to newgroups...
Regards

Al
(al@ataricomputing.com)

ATARI COMPUTING - THE 60 PAGE printed magazine for all Atari users

Written and published "BY enthusiasts FOR enthusiasts"
http://www.ataricomputing.com

5099. Re: My World of Atari Report and the Video

Newsgroup: comp.sys.atari.st
Date: 1998-08-25 00:00:00 UTC
From: jim <jim@studio9.demon.co.uk>
Message-ID: <35E21CEE.E1B8773F@studio9.demon.co.uk>
Source record: 94753
Cross-posted to: rec.games.video.atari,alt.atari.2600,alt.atari-jaguar,alt.atari-jaguar.discussion,comp.sys.atari.st,comp.sys.atari.8bit,alt.emulators.classic-arcade,comp.sys.atari.st.tech,alt.games.video.classic,rec.games.video.classic

Mark Androvich wrote:

> 2600(298); Intellivision(32); Colecovision(11); Vectrex(1); 5200(29);
> 7800(49); NES(37); Atari 8-bit (41); GameBoy(2); Lynx(33); SNES(25);
> VirtualBoy(4); Jaguar(8); PlayStation(60); N64(10); Coin-op(1)
>

Mark ... what do the numbers in the brackets mean? jim

5100. Linux/m68k (a free Unix-like OS for Amiga, Atari and VMEbus) MiniFAQ

Newsgroup: comp.sys.atari.st
Date: 1998-08-25 00:00:00 UTC
From: quango@watervalley.net
Message-ID: <slrn6u4eu2.n7l.quango@dialupB224.WaterValley.Net>
Source record: 94754
Cross-posted to: comp.os.linux.answers,comp.os.linux.m68k,comp.unix.amiga,maus.os.linux68k,comp.arch.bus.vmebus,comp.sys.amiga.misc,comp.sys.atari.st,comp.sys.m68k,comp.answers,news.answers

```
Last-modified: Sun, 23 Aug 1998 10:18:30 CDT
Maintainer: Chris Lawrence <faq@linux-m68k.org>
Posting-Frequency: bi-weekly
Archive-name: linux/m68k-faq
URL: <http://www.linux-m68k.org/faq/faq.html>
Current-FAQ-Version: 2.0.38 (Mon, 24 Aug 1998 10:31:13 CDT)

-----BEGIN PGP SIGNED MESSAGE-----

Linux/m68k is the port of Linux, a Unix-like operating system
distributed under the terms of the Free Software Foundation's GNU
General Public License, to computers using the Motorola 68020, 68030,
68040 and 68060 CPUs. Current releases support Amiga, Atari and
various m68k-based VME systems from BVM and Motorola; porting efforts
are underway to the Apple Macintosh and various 680x0-based
workstations (at present, the HP 9000/300 series, HP/Apollo Domain
series, NeXT and Sun 3 series). Efforts to port Linux/m68k to other
680x0-based systems are also encouraged.

The current, complete FAQ is available on the World Wide Web at:

http://www.linux-m68k.org/faq/faq.html (The Netherlands)
http://ftp.uni-erlangen.de/pub/Linux/LOCAL/680x0/FAQ/faq.html (Germany)

It is also available at mirrors of the Linux/m68k Home Pages; see
http://www.linux-m68k.org/mirrors.html for a current list.

See Section 1 of the FAQ for links to translations of the FAQ to
various printable formats (including PostScript, PDF and DVI).

The plain text version of the FAQ can also be found at all Linux/m68k
FTP sites and mirrors as "FAQ" or "FAQ.gz" (compressed with GNU gzip).

Christian Jacolot a traduit le FAQ en franï¿½ais. On peut le retrouver
ï¿½ http://web.cnam.fr/Comp/Atari/Linux68k/Faq/

More information about Linux is available on the Internet at
http://www.linux.org/; the Linux/m68k Home Pages are located at
http://www.linux-m68k.org/ (and several mirrors: see
http://www.linux-m68k.org/mirrors.html).

Related projects include:

Linux/APUS (Linux on PowerPC-based Amigas):
http://sunsite.auc.dk/ftp/pub/os/linux/apus/docs/faq.html
```

Microcontroller Linux (Linux on non-MMU-capable m68k machines):
http://www.esat.kuleuven.ac.be/~pcoene/index.html

Questions and comments about this post or the FAQ may be directed to
me. General questions about Linux/m68k may be posted to the Usenet
newsgroups comp.os.linux.m68k (English) and maus.os.linux68k
(Deutsch). Si vous parlez franï¿½ais, on peut utiliser le newsgroup
fr.comp.os.linux.

'Til next time,

Chris Lawrence
Linux/m68k FAQ Maintainer

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3a
Charset: latin1
Comment: http://pgp.ai.mit.edu:11371/pks/lookup?op=get&search=0x2bf083a9

iQCVAwUBNeAyv7UAwWgr8IOpAQEeXwQAvcNQevlmroS6vto05klzIwQRRt2xG0Ud
cyk7YUHcOSAHDHJZK0lBG9n/Yzj3PAbFyiGEvOa9nKAQr/zL1PhmRKc3nBGo0r1Z
Zw5m+3QL6UOBvOiyan+HTQo7NKr5gU0QApm5UmPQZooGqXYzqfuqmOLDD+AGggNo
dV1OBTW0l+Y=
=4CJo
-----END PGP SIGNATURE-----
--
==
Chris Lawrence	My home page:
<quango@watervalley.net>	http://www.clark.net/pub/lawrencc/
Grad Student, Pol. Sci.	Are you tired of politics as usual?
University of Mississippi	http://www.lp.org/
==

5101. Re: Printing and NVDI 5

Newsgroup: comp.sys.atari.st
Date: 1998-08-25 00:00:00 UTC
From: Bengy Collins <collins@Bulli.com>
Message-ID: <01bdcfee$a009ba00$83c5d1cc@default>
Source record: 94755

K.Hampf <k_hampf@yahoo.com> wrote in article
<35e15380.0@d2o29.telia.com>...
> I upgraded to NVDI 5 and Magic 6 and I can no longer use my printer. It's
a
> pretty much standard printer that is known to be Epson LQ 570 (or is it
510)
> compatible but all I can do is to get it drawing blocks of black. Why?

Strange, My dad has this Exact problem with nvdi 5 with deskjet 520
bengy

5102. Huge Atari music software site

Newsgroup: comp.sys.atari.st
Date: 1998-08-25 00:00:00 UTC
From: smm@nospam-hitsquad.com
Message-ID: <35e24b16.77205900@news.uq.edu.au>
Source record: 94756
Cross-posted to: alt.atari,comp.sys.atari.st

The Atari Music Software site is part of the world's biggest
music software site - Shareware Music Machine - it's at
http://www.hitsquad.com/smm/atari/

You will find heaps of programs to download for
MIDI, Librarians and Editors, Sequencing, Audio, Recording,
Format Conversion, Listening to Music, MODs, Learning About
Music - Improving your Skills, Notation, Making Music -
Algorithmic Composition, MPEG, Guitar and heaps more.

It's all at http://www.hitsquad.com/smm/atari/

This message is spam resistant, to write back via email remove
'nospam-' from smm@nospam-hitsquad.com

5103. Re: Internal connection of upgrades to

Newsgroup: comp.sys.atari.st
Date: 1998-08-25 00:00:00 UTC
From: derryck@TAKETHISOUTcix.co.uk
Message-ID: <6rtn5lmsl1@plutonium.compulink.co.uk>
Source record: 94757

On 22 Aug 1998 18:17:30 , DAVID L. ORMAND wrote:
>
>Hi, Mario
> I just fitted a Frontier/Marpet 4MB upgrade to my STfm. It was
>pretty easy - clips into the MMU right in its socket, and intercepts
>signals (probably data bus) at the video shifter. Except for defeating
>memory banks, there was no soldering. The instructions accommodate
>several configurations of STs. It was a good, professional job.
>
> But of course, there is no more room for upgrades! It sits
>between the floppy and the power supply. I suppose I could throw
>away the top shield and gain some more room.

Taking this one stage further you could remove both the shielding and the keyboard, which you could either replace with an AT-Keys interface or similar and a PC keyboard, or encase the Atari keyboard in an old PC keyboard case. That gives you plenty of room for upgrades and just needs some kind of cover.

This may be more work than you might want to carry out of course.

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

5104. Re: Internal connection of upgrades to

Newsgroup: comp.sys.atari.st
Date: 1998-08-25 00:00:00 UTC
From: derryck@TAKETHISOUTcix.co.uk
Message-ID: <6rtn5nmsl2@plutonium.compulink.co.uk>
Source record: 94758

On 23 Aug 1998 06:42:50 , Dan Phillips wrote:
>Mario,
>
>I seem to remember seeing a megabus adaptor for STs a while back so that
>video cards could be used. Maybe someone has some details.

I have a vague recollection of a video card that hung off the back of an ST
on some ribbon cable seen in a magazine but it never saw the light of day
AFAIK.

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

5105. Re: circuit diagram

Newsgroup: comp.sys.atari.st
Date: 1998-08-25 00:00:00 UTC
From: derryck@TAKETHISOUTcix.co.uk
Message-ID: <6rtn5omsl3@plutonium.compulink.co.uk>
Source record: 94759

```
On 22 Aug 1998 21:36:59 , "Peter A West" wrote:
>In message <IHWGDIAWUP@data.rhein-main.de>, robscha@data.rhein-main.de said:
>
>>Sorry, url only.
>>Otherside i have to visit this site again.
>
>OK - thanks. It probably wouldn't help me anyway; I was given an address
>that was supposed to be able to fetch www pages and send them by email

I wouldn't recommend trying to "browse" by email - whilst it is possible
you'd be far better off using CAB for this IMO.

Rgds, Derryck

/----------------------------------------/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/----------------------------------------/
```

5106. Re: #_ENV <what?> C:\ST-GUIDE.APP

Newsgroup: comp.sys.atari.st
Date: 1998-08-25 00:00:00 UTC
From: "K.Hampf" <k_hampf@yahoo.com>
Message-ID: <35e261fb.0@d2o29.telia.com>
Source record: 94760

Katherine L Ellis wrote in message ...
>Just with an env variable.
>export STGUIDE=c:\st-guide.prg

Thanks!

... it just hit me how stupid of me to try ST_GUIDE= and ST-GUIDE= but not STGUIDE= :)

Guess I've got so much problems the obvious ones doesn't look obvious. Right now XCONTROL won't load, I can't print, I'm not sure if OLGA works, AND every single doc I've got is in german ... guess I'll sell my copy of Magic and go MiNT if I can't get anything solved.
But I got SPIN to work in a jiffy! I can read every single CD-ROM format on the planet it seems ... but what I also wanted, Audio CD support, doesn't work at all ... guess I'll have to do a posting on that soon too.

Best Regards, K.Hampf
e-mail: k_hampf@yahoo.com

5107. Question about cartrige port of 1040STF

Newsgroup: comp.sys.atari.st
Date: 1998-08-25 00:00:00 UTC
From: BrianSC@webtv.net
Message-ID: <9048-35E25368-49@newsd-151.iap.bryant.webtv.net>
Source record: 94761

I have a cartrige port on my 1040STF,I was wondering if this will exept carts for the 8-bit computers.

Thanks,
BrianSC@webtv.net

5108. Re: ZyXEL 1496E plus and ATARI Mega 2 for testing

Newsgroup: comp.sys.atari.st
Date: 1998-08-25 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IHZGACBYUP@data.rhein-main.de>
Source record: 94762
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

In <35E1DA8F.97A00880@vcpc.univie.ac.at> Markus Egg wrote:

>And another problem: if I switch on the ZyXEL and then the Mega 2
>the RxD and TxD lights start to flicker as soon as the desktop
>appears (as if the modem is receiving or sending something).
>After a few secs the ATARI throws 3 or 4 bombs.
>
>I'm not sure whether this is a hardware problem or a problem
>of software version mismatch.
>
>Any pointers ?
>Which ftp programs do you use?
>Which telnet progs do you use? (I'm not 100% satisfied with the one I got)

This sounds like a software problem with your Mega2.
2 years ago i use the same modem with a falcon, anytime without trouble.
Make sure your modem cable allready have connected RTS/CTS.
Use HSMOdem7 as serial driver on your atari.
Switch on RTS/CTS !

I think this is not a problem of STinG/CAB, maybee driver or cable..

aFTP is good to use with sting.
I doasn't use telnet. irc looks better .)

Regards, Robert
--
-= Home of DOITF030, PROFIJAG, DOITLYNX, DOIT_MAC, DOIT_ST =-
_____
Nemesis Falcon F030-520ST-Jaguar-Mac Lynx I + II
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/homepage.htm

5109. Re: My World of Atari Report and the Video

Newsgroup: comp.sys.atari.st
Date: 1998-08-25 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IHZGACBVUP@data.rhein-main.de>
Source record: 94763
Cross-posted to: rec.games.video.atari,alt.atari.2600,alt.atari-jaguar,alt.atari-jaguar.discussion,comp.sys.atari.st,comp.sys.atari.8bit,alt.emulators.classic-arcade,comp.sys.atari.st.tech,alt.games.video.classic

In <01bdcfa4$c10bbcc0$d040e7cf@rjiredff> "Mark Androvich" wrote:

>that were outrageously overpriced.
>
>It was great to realize that not all of us collectors have lost our minds
>and would pay any price just because something has a Fuji symbol on it.
>
>A plastic Atari cartridge organizer for $50? I don't think so!

True words..

I have to sell DoubleDragon for 250 $:->

Regards, Robert

--
-= Home of DOITF030, PROFIJAG, DOITLYNX, DOIT_MAC, DOIT_ST =-
_____
Nemesis Falcon F030-520ST-Jaguar-Mac Lynx I + II
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/homepage.htm

5110. Re: HELP !! Read a diskette over Windows

Newsgroup: comp.sys.atari.st
Date: 1998-08-25 00:00:00 UTC
From: "K.Hampf" <k_hampf@yahoo.com>
Message-ID: <35e26aea.0@d2o29.telia.com>
Source record: 94764

Thomas Binder wrote in message <6rrsrlqa1@sun27.hrz.tu-darmstadt.de>...
>> >Writing to a Win95 disk with an Atari can mess up the long filenames,
>> >though - but that's problem of TOS, too. Anyway, in no case the actual
>> >data is corrupted. But a directory might be totally screwed. All entries
lost.
>
>I never heard of that and doubt it's possible. You lose the entries for
>the /long/ filenames, but not the actual file entries.

If the directory is screwed and read into memory it will kill the whole dir
if you save and thus write new/modify entries.

>Give HideVFAT a try,
>ftp://ftp.cs.tu-berlin.de/pub/atari/incoming/hvfat_r1.lzh

Thanks, I will!

Regards, K.Hampf
e-mail: k_hampf@yahoo.com

5111. Re: The .EXE Files?

Newsgroup: comp.sys.atari.st
Date: 1998-08-25 00:00:00 UTC
From: "K.Hampf" <k_hampf@yahoo.com>
Message-ID: <35e26b7d.0@d2o29.telia.com>
Source record: 94765

Edward dimitri Kennaway wrote in message <6rsda7hhn1@irk.zetnet.co.uk>...
>On 24 Aug 1998 14:10:22, "K.Hampf" wrote:
>>There is a slight chance you receive a selfextractting ZIP or ARJ archive
>>.... which can be unarchived on ST.
>
>Thank you - although it seems that one cannot run these file programs
>except on a PC.

If they are self extracting they contain a normal ARJ or ZIP archive, so
STZip or UnArj can find data in them, even if they are .EXE files ... but
the easiest way is to put them on a floppy and run them on a PC.

Regards, K.Hampf
e-mail: k_hampf@yahoo.com

5112. GREAT SITE / SUPER SITE !!!!

Newsgroup: comp.sys.atari.st
Date: 1998-08-25 00:00:00 UTC
From: PM <p_michon@hotmail.com>
Message-ID: <6rtsc6$eg5$1@platane.wanadoo.fr>
Source record: 94766
Cross-posted to: comp.sys.apple2,comp.sys.apple2.marketplace,comp.sys.apple2.programmer,comp.sys.apple2.usergroups,comp.sys.atari.8bit,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.cbm,comp.sys.mac.games.misc

All about old home computers and game systems.
Have a look at our collection and technical informations.

FRANCAIS / ENGLISH

http://www.chez.com/cmpi

ATARI COMMODORE APPLE ORIC TEXAS INSTRUMENTS NINTENDO SEGA CBS
MATTEL AMSTRAD THOMSON SINCLAIR AMIGA NEO-GEO YENO MSX MULTITECH
C64 A500 VCS2600 TI99 4/A TO7 ZX81 520ST MPF2 COLECOVISON
VECTREX CPC6128 IIE MACINTOSH NES MASTER SYSTEM ......

5113. Wanted: Atariworks v 1.0 thesaurus/spellchecker file

Newsgroup: comp.sys.atari.st
Date: 1998-08-25 00:00:00 UTC
From: mb@tos.pl.net
Message-ID: <O9Z1CI2@tos.pl.net>
Source record: 94767

A member of our Atari club owns a legitimate (or so he says) copy of AtariWorks version 1.0, which was supplied with his computer. However the dictionary and thesaurus file has unfortunately become damaged.

Is anyone willing to provide him with this file, from version 1.0 of AtariWorks (not a newer version, as that doesn't seem to work)?

--
Mario Becroft	Tariland, Atari user group in New Zealand
mb@tos.pl.net	tariland@tos.pl.net
http://www.pl.net/~mario/	http://www.pl.net/~mario/tariland/

5114. Re: WTB: ST Power Supply/Mouse/Floppy/ Etc.

Newsgroup: comp.sys.atari.st
Date: 1998-08-25 00:00:00 UTC
From: mb@tos.pl.net
Message-ID: <29Z1CVC@tos.pl.net>
Source record: 94768

Marstech (marstech@sprynet.com) wrote:
: Power supply

Try Best Electronics, email bestelec@concentric.net.

: Ext. Floppy

Any normal floppy drive will work, if you just wire it up correctly for the external floppy connector, although you may have to attach a jumper onto the drive to make it recognise media change properly.

: mouse

Why not purchase my Atari Serial Mouse Interface, which is a small unit that allows any serial mouse (the sort used on IBM compatibles) to connect the Atari. You just plug any serial mouse, trackball, or touch tablet into the adaptor, and plug the adaptor into your Atari mouse port. Works anywhere that a normal Atari mouse works, and unlike other "solutions", doesn't tie up your serial port or require special driver software. What's more, if the mouse has a middle button or wheel, it can be configured so a single tap on it acts as a double click of the left mouse button.

This is the best replacement for the Atari mouse, since serial mice are very common, available from any computer dealer, they're cheap, and there's a wide range available.

The Interface is available direct from me for $25 (US dollars) each, or $30 including brand-new 3-button serial mouse. Send me an email if interested. The units will be available locally in the UK soon.

: Hard drives

You can buy the Link '97 which is a SCSI adaptor enabling any SCSI hard drive to be connected to the ST. It costs about $100, from memory. Alternatively, I will soon be selling an IDE-interface for the ST and STE, which will be much lower cost than the Link and allows any IDE hard drive (or CD-ROM) to be connected to the ST. However my IDE-interface is not available for sale yet. I will post an announcement here about the IDE-interface when it is available.

: System Documentation.

The Atari ST manual is not very useful, but chances are Best Electronics have one (but don't quote me).

You may be better off with a third-party book about the machine, many of which should be available from an Atari dealer such as B&C Computervisions (http://www.myatari.com/).

--
Mario Becroft	Tariland, Atari user group in New Zealand
mb@tos.pl.net	tariland@tos.pl.net
http://www.pl.net/~mario/	http://www.pl.net/~mario/tariland/

5115. Announcing Atari Serial Mouse Interface

Newsgroup: comp.sys.atari.st
Date: 1998-08-25 00:00:00 UTC
From: mb@tos.pl.net
Message-ID: <60Z1CYE@tos.pl.net>
Source record: 94769
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

```
----------------------------------------
ANNOUNCING THE ATARI SERIAL MOUSE INTERFACE
----------------------------------------

* Allows any serial mouse (as used on IBM compatibles) to be connected to
Atari ST(E), TT, Falcon or compatible computers.

* Support for serial mouse, track-ball, touch-pad or any other Microsoft or
Mouse Systems compatible serial pointing device.

* Easy installation: just plug in and go.

* Unlike other "solutions", the interface doesn't tie up your serial port,
or require special software drivers.

* Third button or wheel can act as a double click of the left button, or
on software/hardware that supports it, as a real middle button.

The Atari Serial Mouse Interface is the best solution for replacing a worn-
out Atari mouse, or ensuring that you will never have trouble obtaining a
mouse in the future. Serial mice are used on IBM compatible computers, and
are readily available from any computer dealer.

The interface is also handy for those who are tired of the slow and clumsy
Atari mouse. With the wide range of serial mice, trackballs and touch-pads
available, you will have no trouble finding a pointing device to suit your
taste and budget.

Plus, if like many users you find double clicking tedious, simply obtain a
serial mouse with middle button or wheel. Then a simple press on the middle
button or wheel acts like a double click - no more double clicking hassles.
Or if you use UNIX or other software that uses a middle button for other
purposes, the interface can be configured for that, too.

Installation is simple. The interface is a small unit measuring only
4x5x1 cm, with a serial mouse plug at one end, and a cable that plugs into
your Atari mouse port at the other end. To install the unit, simply plug it
in - no other setup is required. And being so small, it sits comfortably on
your desk without taking up too much space.

ORDERING:

Units are available directly from me:
* $25 US dollars or 15 UK pounds each
* $30 US dollars or 20 UK pounds each including 3-button serial mouse.
```

User groups or clubs, contact me for information on quantity discounts. Dealership enquiries welcome.

Postage to most locations in the world for a few units will be $5 US dollars or 4 UK pounds, and delivery will take a week or two. Contact me for an exact figure.

The interface will be available locally in the UK very soon.

Enquiries: Email: mb@tos.pl.net

Post:
Mario Becroft
PO Box 332
Kumeu
Auckland 1250
NEW ZEALAND

If ordering from outside New Zealand, you can pay by BANK CHEQUE (NOT PERSONAL CHEQUE). Alternatively, you can send US or UK currency by post, but it is YOUR RISK if it gets lost in the post.

P.S. Please distribute this announcement to any relevant Atari forums as you see fit!

And watch this space for some more Atari hardware announcements soon!

--
Mario Becroft	Tariland, Atari user group in New Zealand
mb@tos.pl.net	tariland@tos.pl.net
http://www.pl.net/~mario/	http://www.pl.net/~mario/tariland/

5116. Unopened Atari Trakball FA L@@K

Newsgroup: comp.sys.atari.st
Date: 1998-08-25 00:00:00 UTC
From: Ron <user@isp.com>
Message-ID: <01bde863$39bf8120$17603acf@skygodd>
Source record: 94770
Cross-posted to: alt.atari.2600,alt.atari.2600.vcs,alt.atari.2600vcs,comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari

New unopened Atari trakball for auction. Check it out at:

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=27191391

--
Ron - zbargains@bright.net (remove the "z")

My rookie homepage... Skydivin' stuff, Midi, Wav, Classic Arcade Games, you know the story
http://www.bright.net/~skygodd

5117. Sequencer one plus

Newsgroup: comp.sys.atari.st
Date: 1998-08-25 00:00:00 UTC
From: Hugo Coolens <coolens@kahoslg.be>
Message-ID: <35E22FF5.A7F96591@kahoslg.be>
Source record: 94771

Hello,
Can anyone tell me where I can get a copy of Sequencer One Plus a program which runs happily on a basic ST from 720k floppy disk?

regards,
Hugo

5118. ACC '98 - Cheap Stand Prices for PD/SW programmers

Newsgroup: comp.sys.atari.st
Date: 1998-08-25 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <6rubqq$6qp$1@plutonium.compulink.co.uk>
Source record: 94772

*** ACC '98 non/semi commercial stand reservation details ***

The UK Atari Event of '98 is being held on 14th November at Bingley Halls in Stafford, UK.

Following discussions with Sharward Promotions we're delighted to announce the discount rate applicable to 6 foot (approx 2 metre) frontage User Group stands has now been extended to PD/Shareware programmers at our discretion.

A 6 foot stand costs just £10.75 plus £5 for power.

Table covers and places to mount promotional literature is NOT included so we urge everyone to start thinking about how to make your stand attractive NOW!
A tablecloth with promotional literature mounted on top and to front is the usual solution and dayglo card is the traditional eye-catching device.

Larger stands are available as a percentage share of a full size commercial stand. Details on request.

In addition to our own Atari Computing stand we will also have several workstation sized stands dotted around the Atari area covering the main areas of interest, including Music/MIDI, DTP and Comms.

We're looking for enthusiasts to help us man these stands on the day in exchange for which you get in for free, avoid the queue, and get invited to the after show bash we're hoping to organise.

To reserve a stand please email me at: jconnor@cix.compulink.co.uk

Please include details of anyone working on the stand along with an outline of what you will use the stand for so we can include them in the show guide.

Regards

Joe Connor
On behalf of Atari Computing and Sharward Promotions

Kind regards

Mike Kerslake

*** Radio memories, memorabilia, exclusive photos and more! ***
Email: publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/
*** Atari Computing Magazine information ***
Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com

5119. Re: Falcon query

Newsgroup: comp.sys.atari.st
Date: 1998-08-25 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6rucjr$a8a$2@news.campus.mci.net>
Source record: 94773

```
On 24 Aug 1998 10:21:00 , VE6HY wrote:
->
->Is $200 (Canadian Pesos) a fair price for a used Falcon which is now a
->door stop - but in working condition ????
->
->The Canadian Curmudgeon (curious in Calgary)

If its working correctly, then thats a Helluva price, IMHO... ;-)

_____________________________________________________________________
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________________\/
```

5120. Re: QED 4.5!

Newsgroup: comp.sys.atari.st
Date: 1998-08-25 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6rucm5$a8a$3@news.campus.mci.net>
Source record: 94774

On 24 Aug 1998 17:59:13 , Roger Cain wrote:

->I don't get this one but I cannot use the font selector under
->Magic/Magcdesk. I have told Crhistian about this and he says there
->were some errors in library linking when he constructed v4.5. He says
->he will release a corrected 4.51 shortly.

Okay, well-thats good news. Thanks, Roger! ;-)

____
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

5121. Re: 1040STf Problem

Newsgroup: comp.sys.atari.st
Date: 1998-08-25 00:00:00 UTC
From: agt3@york.ac.uk
Message-ID: <6rud92$s9$4@pump1.york.ac.uk>
Source record: 94775

Nicholas Bales (bales@mygale.REMOVETHIS.org) wrote:
: You sound a bit mixed up with resolutions/monitors, so here is the run
: down:

Not at all. Just wondering if cubase would run in med/low res, so I could run everything in med/low via SCART. THanks anyway. Sounds like I am out of luck.

Aaron Turner

5122. Re: What is MINT?

Newsgroup: comp.sys.atari.st
Date: 1998-08-25 00:00:00 UTC
From: mhop@snip.net
Message-ID: <35e2b2d4.119552386@news.snip.net>
Source record: 94776

On Sat, 22 Aug 1998 13:14:10 +0200, "Nicholas Bales"
<bales@mygale.REMOVETHIS.fr> wrote:

>>What other free AES replacements are there?
>>
>
>There are 2 other ones in beta phase, but I'm not sure they are to be
>freeware when finished. The only complete free one is Atari's AES (4.1 I
>think).

Downloadable? I just realized that the one in my rom is 1.40
Single-Tasking.

>>So downloading the KEMD by itself is not sufficient?
>>
>
>No. KEMD contains the english docs and installation files only. You need the
>KGMD archive, which is much larger. As someone said, you can also install
>just MINT.PRG in your auto folder without installing the UNIX filesystem,
>but I've never tried this.

Is the Unix filesystem the same as the Minix filesystem, and are they
included or required in the KGMD archive?

5123. Re: Chaos strikes back/War in Middle Earth for PC?

Newsgroup: comp.sys.atari.st
Date: 1998-08-25 00:00:00 UTC
From: followell@dynasty.net
Message-ID: <35e2c22f.889193@news.supernews.com>
Source record: 94777

On Tue, 25 Aug 1998 15:25:11 +0200, Werner Spahl
<ui22273@mail.lrz-muenchen.de> wrote:

>Hi, were there versions of "Chaos strikes back" and "War in Middle Earth"
>for the PC? Just asking, because "Dungeon Master" was in fact ported!
>Please email me because I don't read all of the crossposted groups...
>
> Werner Spahl (ui22273@sun1.lrz-muenchen.de)
>"The meaning of my life is to make me crazy!"

I'm not sure about "War In Middle Earth" but I know "Chaos
Strikes Back" was never ported to the PC.

--

Sincerely,
- Byron Followell
followell@dynasty.net
Homepage: http://www.geocities.com/heartland/acres/6391/
Reach me by ICQ. My ICQ# is 13014170

5124. Chaos strikes back/War in Middle Earth for PC?

Newsgroup: comp.sys.atari.st
Date: 1998-08-25 00:00:00 UTC
From: Werner Spahl <ui22273@mail.lrz-muenchen.de>
Message-ID: <Pine.GSO.3.96.980825152155.11092L-100000@sun3.lrz-muenchen.de>
Source record: 94778
Cross-posted to: comp.sys.ibm.pc.games.strategic,comp.sys.ibm.pc.games.rpg,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.misc,comp.sys.atari.st

Hi, were there versions of "Chaos strikes back" and "War in Middle Earth"
for the PC? Just asking, because "Dungeon Master" was in fact ported!
Please email me because I don't read all of the crossposted groups...

Werner Spahl (ui22273@sun1.lrz-muenchen.de)
"The meaning of my life is to make me crazy!"

5125. FS:ST System

Newsgroup: comp.sys.atari.st
Date: 1998-08-25 00:00:00 UTC
From: Paul Castellani Jr <cfipaul@worldnet.att.net>
Message-ID: <35E2C4E1.E6C4DE95@worldnet.att.net>
Source record: 94779

I have the following for sale:

1 1040STF with 16Mhz Adspeed and 4Meg of ram.
Two External floppy drives.
256 Meg HD.
14.4 Modem
Color and Mono Monitors
Hewlett Packard B/W Bubble jet Printer
TONS of software and magazines.
Spare mouse
Two Trackball mice.
Monitor Switcher.
I live in the Cleveland OH area. The total weight of all of this stuff in boxes is 285 LBS. Therefore you must pick up or I will deliver it to you within a 300 mile radius. The cost of shipping this much stuff is rather prohibitive. Evertyhing is in working order and is running if you would like to view it prior to purchase. I am asking $400 for the lot firm and I will not break up the parts.
Needless to say this is a complete system and has been very well taken care of. If you are interested please E-mail me.

5126. Re: Help needed with 1040STe

Newsgroup: comp.sys.atari.st
Date: 1998-08-25 00:00:00 UTC
From: asiufy@uol.com.br
Message-ID: <asiufy-2508981108230001@200.229.243.84>
Source record: 94780

In article <MPG.1049f5b77226c1659896e0@news1.ibm.net>, lmcclure@ibm.net
(Lonnie McClure) wrote:

> In article <asiufy-1808981618260001@200.229.243.79>, Alexandre A. S.
> <asiufy@uol.com.br> stated:
>
> > What I did try the other day was to hook my Amiga mouse. They both
> > have similar 9 pin plugs, and since the machines were contemporary, I had
> > hopes, but alas, it didn't work... All I got was a jittery cursor.
> > Wouldn't it be easier to convert an Amiga mouse?
>
> Yes. An Amiga mouse can become an ST mouse with a slight rewiring job. As
> a matter of fact, most third party Amiga mice (I.e., Wizard, Golden
> Image, Alpha Data) take advantage of this and provide an "ST/Amiga"
> switch on the bottom.
>

Yes, it would be nice if I could find one of those, since I still
have an Amiga, and I could use another mouse for it too :)

> If you Amiga mouse is the original equipment, however, you will either
> need to rewire it, or if you do not wish to alter it, build an adapter.
> You should be able to find the pinouts of the mouse ports for both
> machines at:
> http://lwp.ualg.pt/docs/hwb/menu_Connector.html

Nah, I'm not well versed in electronics :(

>
> > Another posted gave the pinouts to build a RGB-to-composite
> > cable, and I think that's what I'm going to do, but I'll
> > need to find that damned RGB connector first (odd size).
>
> One way to bypass this problem is to bypass the 13-pin port. That is,
> drill a hole in the back of the ST, add an RCA jack, and wire it to the
> backside of the DIN-13 to the pins for composite and ground.

Wow :) That sounds interesting :)
>
> Unfortuantely, the ST's composite output is not that great, although it
> should be an improvement over RF. Here in the US, Practical Solutions
> made a device called "Videokey" as I recall, which converted the RGB
> signal to composite, and offered much higher quality composite output. As
> it is a fairly light device, if you see someone advertise one, you should
> be able to have it shipped to you without breaking the bank, providing
> you can work out the payment issues, and that NTSC is your local video

> standard. (Doesn't Brazil use some form of PAL that runs at 60Hz instead
> of 50Hz as in Europe)?

I was able to stick the 2 wires on the RGB13 connector and got
composite out. It's not bad really.
Yes, we use PAL-M, which is a f*cked up PAL system running at
60hz. It's not directly compatible with european PAL (no colours and, due
to the 50hz, no sync). But NTSC is quickly becoming the standard here,
since most TVs now are dual system (PAL-M/NTSC), including the little
Samsung 14" I'm using for the STe.
But my main problem now is that, whenever the STe switches to PAL
mode (50hz), I get a flickering, black and white screen.
On the Amiga, it's possible to switch it to PAL mode, but it
would still display colour, unlike the STe. I was really disappointed with
this, since I planned to use the ST to play some old games, but I'm not
really into playing games in B&W :(
Is there a solution for this? If I hook a colour monitor to the
RGB output, will I get colour, even in PAL mode? Using composite, things
went B&W when in PAL too :(Also, if I use this device you mention, will
it work for me?

--
---
ciao!
asiufy@uol.com.br

5127. Re: Help needed with 1040STe

Newsgroup: comp.sys.atari.st
Date: 1998-08-25 00:00:00 UTC
From: asiufy@uol.com.br
Message-ID: <asiufy-2508981108380001@200.229.243.84>
Source record: 94781

In article <MPG.1049f5b77226c1659896e0@news1.ibm.net>, lmcclure@ibm.net
(Lonnie McClure) wrote:

> In article <asiufy-1808981618260001@200.229.243.79>, Alexandre A. S.
> <asiufy@uol.com.br> stated:
>
> > What I did try the other day was to hook my Amiga mouse. They both
> > have similar 9 pin plugs, and since the machines were contemporary, I had
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> a matter of fact, most third party Amiga mice (I.e., Wizard, Golden
> Image, Alpha Data) take advantage of this and provide an "ST/Amiga"
> switch on the bottom.
>

Yes, it would be nice if I could find one of those, since I still
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> need to rewire it, or if you do not wish to alter it, build an adapter.
> You should be able to find the pinouts of the mouse ports for both
> machines at:
> http://lwp.ualg.pt/docs/hwb/menu_Connector.html

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> > cable, and I think that's what I'm going to do, but I'll
> > need to find that damned RGB connector first (odd size).
>
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> drill a hole in the back of the ST, add an RCA jack, and wire it to the
> backside of the DIN-13 to the pins for composite and ground.

Wow :) That sounds interesting :)
>
> Unfortuantely, the ST's composite output is not that great, although it
> should be an improvement over RF. Here in the US, Practical Solutions
> made a device called "Videokey" as I recall, which converted the RGB
> signal to composite, and offered much higher quality composite output. As
> it is a fairly light device, if you see someone advertise one, you should
> be able to have it shipped to you without breaking the bank, providing
> you can work out the payment issues, and that NTSC is your local video

> standard. (Doesn't Brazil use some form of PAL that runs at 60Hz instead
> of 50Hz as in Europe)?

I was able to stick the 2 wires on the RGB13 connector and got
composite out. It's not bad really.
Yes, we use PAL-M, which is a f*cked up PAL system running at
60hz. It's not directly compatible with european PAL (no colours and, due
to the 50hz, no sync). But NTSC is quickly becoming the standard here,
since most TVs now are dual system (PAL-M/NTSC), including the little
Samsung 14" I'm using for the STe.
But my main problem now is that, whenever the STe switches to PAL
mode (50hz), I get a flickering, black and white screen.
On the Amiga, it's possible to switch it to PAL mode, but it
would still display colour, unlike the STe. I was really disappointed with
this, since I planned to use the ST to play some old games, but I'm not
really into playing games in B&W :(
Is there a solution for this? If I hook a colour monitor to the
RGB output, will I get colour, even in PAL mode? Using composite, things
went B&W when in PAL too :(Also, if I use this device you mention, will
it work for me?

--
---
ciao!
asiufy@uol.com.br

5128. newsie x cab

Newsgroup: comp.sys.atari.st
Date: 1998-08-25 00:00:00 UTC
From: <>
Message-ID: <35e20464.0@news.ptw.com>
Source record: 94782

I've had something odd haappen today. 1st time it did it I
didn't realy think much about it, but it's happen 2 more times.

What?

I will use Newsie and then I'll use cab 2.7 (w/3010b) and at
sometime, (once right at the home screen) CAB will totaly crash.

I'll hit reset and cab will work just find then.

now figure that one out!

Bishop Telescope Fund	Akumaizer Cattery	E-mail List Owner
470 20th ST West #23	Japanese Bobtails	Dahlia-net
Rosamond,Ca.93560	Home Rasied JBT's	Canna-net
starlord@ptw.com		Astronomy/SIAR-L

5129. Re: What is MINT?

Newsgroup: comp.sys.atari.st
Date: 1998-08-25 00:00:00 UTC
From: pls@no.spam
Message-ID: <6ruk9r$a2t@bcarh8ab.bnr.ca>
Source record: 94783

In article <35e2b2d4.119552386@news.snip.net>, mhop@snip.net wrote:
*** Deleted***

>>No. KEMD contains the english docs and installation files only. You need the
>>KGMD archive, which is much larger. As someone said, you can also install
>>just MINT.PRG in your auto folder without installing the UNIX filesystem,
>>but I've never tried this.
>
>Is the Unix filesystem the same as the Minix filesystem, and are they
>included or required in the KGMD archive?
>

The minix filesystem is similar (AFAIK) to the Unix system.
It is included in KGMD & is installed if you do a complete install.

It is not necessary to use the Minix filesystem to run MiNT, but it offers
many advantages over the TOS filesystem (longer names, faster access).

The full KGMD install needs the Minix filesystem installed to work properly.

Gerry O'Rourke
Nortel Ireland Ltd
E-mail (remove the #'s) gigxr01#@nt#.com

5130. Re: Help! Falcon and video monitors

Newsgroup: comp.sys.atari.st
Date: 1998-08-25 00:00:00 UTC
From: lmcclure@ibm.net
Message-ID: <MPG.104c9e7d6340b8d4989700@news1.ibm.net>
Source record: 94784

In article <35e11471.0@d2o29.telia.com>, K.Hampf <k_hampf@yahoo.com>
stated:

> Lonnie McClure wrote in message ...
> >In article <4rLy1.263$Gz2.767640@news4.atl.bellsouth.net>, William Platt
> >(wplatt@bellsouth.net) stated:
> >
> >> The NEC is a multisync monitor and should work. I have
> >> a NEC Multisync 2a connected to my F030 and it works great.
> >
> >Unlike the 3D, the 3V is SVGA-only, and will not sync down to 15.75Khz.
>
>
> So, NEC multisync 2a is a monitor that combines the hi res of SVGA and the
> low sync of RGB? And the 3D you mentioned is a NEC model too?

The quote about the 2A is William Platt's, not mine (note the extra ">"
marks). I have an AT&T 329-M connected to my Falcon030 at present. That
monitor is a rebadged NEC 2 (no "A"). From what I understand, the 2A does
not scan down to 15.75Khz. If so, I expect it was either a reduced cost
version, or offered higher horizontal scan rates than the Multisync 2
(which only goes up to about 38Khz). 15.75Khz capability is not as big an
issue with the Falcon as it is with the Amiga. It is, however, nice to
have for those games that hit the hardware directly and insist on running
in true lo-res or med-res ST video modes.

Yes, the 3D is an NEC model, and perhaps the best 15.75Khz-capable
multisync you can get. One source is http://www.deepspacetech.com, which
has a few for $50 each + shipping. (Now that I have let the cat out of
the bag, I'll have to go snap one up before they sell out).

==========
lmcclure@ibm.net

5131. Re: SyQuest Drives

Newsgroup: comp.sys.atari.st
Date: 1998-08-25 00:00:00 UTC
From: lmcclure@ibm.net
Message-ID: <MPG.104c9bcdfa848b659896ff@news1.ibm.net>
Source record: 94785

In article <6rqioa$f65$2@supernews.com>, Brian J. Roland
<bjr@localink4.com> stated:

> I'd think they sent it back to syquest for cash maybe? Or fixed it
> at Syquest's cost and sold it again? I'd imagine most, if not all
> EZ135 drives are still under warranty :) Wasn't it something like 5
> years for the drive, 3 for the carts?

Nope, the cart warranty is longer than the drives. The carts were 5
years, as I recall. I checked the manual for the IDE EZ-135 in my PC, but
they do not seem to mention the warranty for the drive, but I believe it
was 1 year.

I checked with SyQuest about the possibility of the drive still being
under warranty, although I did not know the purchase date. They requested
the serial number, and after checking that, replied that it was not.

While SyQuest offered to exchange it out of warranty for a price, the
price they wanted was about the same as I had being seeing used EZ-Flyers
go for (when they popped up). Needless to say, I declined their offer.

==========
lmcclure@ibm.net

5132. Re: SyQuest Drives

Newsgroup: comp.sys.atari.st
Date: 1998-08-25 00:00:00 UTC
From: lmcclure@ibm.net
Message-ID: <MPG.104c99b8dabf08599896fe@news1.ibm.net>
Source record: 94786

In article <35e04dfe.0@diana.idirect.com>, Daniel L. Dreibelbis
<dreibel@idirect.com> stated:

> BTW, how hard is it to remove the mechanism from the case - I
> wouldn't mind installing it inside my homemade SCSI case.

Not difficult at all (for the EZ-135). Just pull off the little rubber feet, and that will give you access to the screws. As I recall, there are also some plastic latches that hold the case together, so look for those along the seam and push them inward with a flat screwdriver while pulling that side apart to release.

The EZ-Flyer is likely another matter. I believe that with the external version, it may be an integral part of the mechanism, like the external Zip drives.

==========
lmcclure@ibm.net

5133. Re: CAB.OVL Beta's now available

Newsgroup: comp.sys.atari.st
Date: 1998-08-25 00:00:00 UTC
From: Markus Egg <Markus.Egg@vcpc.univie.ac.at>
Message-ID: <35E2EC2E.1130EF8F@vcpc.univie.ac.at>
Source record: 94787

Dan Ackerman wrote:

[...]
> Anyone tried one of the 1.300x beta's on authentication?

No, but I'm currently fighting hard to get CAB 1.5 to run with
CAB.OVL 1.2904, 18.4.1998.

Or is the combination CAB1.5 with CAB.OVL 1.2904 a "nono" on
a ATARI Mega 2?

And:
Why is it that the file name says "1.5" and in the
package I find "1.4, 19.9.1996" occasionally?

ME

P.S.: my hardware: Mega2, ZyXEL 1496E plus,
I installed STiNG 1.12, HSMODEM and I could already use
telnet and ftp (so at least I know, that the netconnection works)

P.P.S.: just realized the date of the posting - I hope it
doesn't matter

5134. Re: Ghostlink & MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-08-25 00:00:00 UTC
From: apm.byl@thefree.HAIRnet
Message-ID: <35e2ee16.242148@news.thefree.net>
Source record: 94788

Carsten Krumnow wrote:
> Alan Maydwell wrote:
>
>> Does anyone know if it is possible to get Ghostlink to work with
>> MagiC v5.11 ? I've got it to work with MagiC v2 in the past but
>> it doesn't seem to get on with MagiC v5.11.
>
>Try EASE from the MagiC 2 package (if you have that one). It works.
>
>Bye,
>Carsten

Thanks for the tip but I don't have EASE as it doesn't come with
the UK version of MagiC. I'm not sure if i'd like to use EASE
anyway as I'm happy with Magxdesk and would rather consider using
Thing or Jinee as an alternative.

Bye,

Alan Maydwell

To reply by email remove HAIR.

5135. Filecopy > 1,44MB from PC -> Falcon?

Newsgroup: comp.sys.atari.st
Date: 1998-08-25 00:00:00 UTC
From: ad1@ibm.net
Message-ID: <35e2ef62.0@news2.ibm.net>
Source record: 94789

Can anybody help me with a tool to copy large files (bigger 1 disk) from
WIN95 to Falcon ??
I'm helpless! But I don't want to miss my Cubase Audio insead of Cubase VST.

Andreas

5136. Re: CAB.OVL / CAB 2.5

Newsgroup: comp.sys.atari.st
Date: 1998-08-25 00:00:00 UTC
From: Markus Egg <Markus.Egg@vcpc.univie.ac.at>
Message-ID: <35E2EFE9.64046667@vcpc.univie.ac.at>
Source record: 94790

Another late reply:

Martin Tarenskeen wrote:
>
> Some time ago I reported having problems with STiK or STinG and CAB
> 1.5 or 2.5 in combination with CAB.OVL versions newer than 1.12. Using
> CAB.OVL v1.2904 I could not connect CAB to any URL. No one was able to
> help me, and no one seemed to have the same problem.

I have this problem now.
CAB 1.5 (or is it 1.4...) just shows:
"Status: Connecting to host..."
and never returns.

And: ESC doesn't work.

I have to reboot!

My config: STiNG 1.12, CAB 1.5(according to filename), CAB.OVL 1.29.
HSMODEM 0.7;
ATARI Mega 2.

(the connection to the provider is there - I can use telnet...)

> But now I tried
> the CAB 2.7 demo and the problem seems to have disappeared !? The only
> odd thing I notice when connecting to an URL online is a message like
> "timeout #118" or something like that. But the program does not stop
> or hang, and everything works fine after that. Anyone who understands
> what is going on ?

Probably I should try this demo version too?

ME

5137. Re: ICD "The Link" Cable????????

Newsgroup: comp.sys.atari.st
Date: 1998-08-25 00:00:00 UTC
From: Markus Egg <Markus.Egg@vcpc.univie.ac.at>
Message-ID: <35E2F2B1.659E4710@vcpc.univie.ac.at>
Source record: 94791

Andrew S Chadick wrote:
>
> Does anyone know where I can get an ICD "The Link" cable so I can hook
> up a SCSI drive to my Mega2?
>
> Your help is appreciated.

Try:

http://www.icd.com/

I bought my AdSCSI ST there and got it after some waiting.

ME

5138. Need monitor cable

Newsgroup: comp.sys.atari.st
Date: 1998-08-25 00:00:00 UTC
From: BrianSC@webtv.net
Message-ID: <24548-35E2FEC7-15@newsd-154.iap.bryant.webtv.net>
Source record: 94792

Hi,
I need a monitor cable that will connect an Atari 1040STf to an Atari
SC1224 color monitor.

Thanks,
BrianSC@webtv.net

5139. Re: Falcon query

Newsgroup: comp.sys.atari.st
Date: 1998-08-25 00:00:00 UTC
From: jfhaslam@zetnet.co.uk
Message-ID: <6rv2i3$m0u$1@irk.zetnet.co.uk>
Source record: 94793

On 24 Aug 1998 10:21:00, VE6HY wrote:
>
>Is $200 (Canadian Pesos) a fair price for a used Falcon which is now a
>door stop - but in working condition ????

Depends if you are selling or buying! If you're buying then great!
If you're selling I'd ask a bit more!!!!!

Cheers!

James

+----------------------------------+-----------------------------------+
James F. Haslam	Atari Falcon 4Mb, Tos 4 / MagiC 5
Internet: jfhaslam@zetnet.co.uk	Yes, Atari's CAN surf the Net!
FidoNet mail: 2:254/105.2	And in 16 bit colour too!!
+----------------------------------+-----------------------------------+

5140. Re: What is MINT?

Newsgroup: comp.sys.atari.st
Date: 1998-08-26 00:00:00 UTC
From: barrilli@club-internet.fr
Message-ID: <6s1q2o$8bt$1@front3.grolier.fr>
Source record: 94644

>Downloadable? I just realized that the one in my rom is 1.40
>Single-Tasking.

AES 4.1 is not really free, and I think you'll don't find it on FTPs.
But if you ask a Falcon user ... ;)
I don't konw if it can work on a ST. And anyway it's a bit slow.

>>>So downloading the KEMD by itself is not sufficient?
>>>
>>
>>No. KEMD contains the english docs and installation files only. You need the
>>KGMD archive, which is much larger. As someone said, you can also install
>>just MINT.PRG in your auto folder without installing the UNIX filesystem,
>>but I've never tried this.
It works quite well, but MiNT without long filenames it's like chicken chips
without chips ;)

>Is the Unix filesystem the same as the Minix filesystem, and are they
>included or required in the KGMD archive?
Yes, and the name of the driver is "MINIX.XFS". There is the Minix.xfs v0.60
PL11 in the KGMD. It's a modified version of the driver but it works quite
well.

I've installed KEMD on my Falcon. If I can help you further don't hesitate
to mail me ! (if you don't care about my poor English of course ;p)

Vincent

Vincent Barrilliot
Hard : Falcon 030, CT1e3, 14Mo/IDE 2Go CDx4 Modem14400
Soft : Menu6, NVDI 4.11, NEWsie .79, DHS, KEMD, Sting

5141. Re: Abbrev.ACC

Newsgroup: comp.sys.atari.st
Date: 1998-08-26 00:00:00 UTC
From: lockwood@calcna.ab.ca
Message-ID: <6s1plc$4vs@ds2.acs.ucalgary.ca>
Source record: 94645

On 25 Aug 1998 22:54:54 , Trevor Spencer wrote:
>Does anybody know of a similar program/ACC and if so where I can get
>it? I do a lot of work with a database compiling records and it's
>invaluable for consistency of input.

The commercial program Spelling Sentry will give you the kind of
abbreviation expansion you are looking for, in addition to a full
time, background spell checker.

Regards,

Quality Audio Recording and Editing for Classical and Acoustic Music

____/ /
/ / Frank Lockwood
__/ / Calgary, Alberta, Canada
__/ _______/ http://www.calcna.ab.ca/~lockwood/

5142. Re: Operating Systems for Atari

Newsgroup: comp.sys.atari.st
Date: 1998-08-26 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <35E46C37.F91560B3@cfcsc.dnd.ca>
Source record: 94646

Fornamn Efternamn wrote:
> I would like what operating systems there are for the Atari.
> And another qusteion to, free AESï¿½s for Mint, I know there is
> XaAES and oAESis, but are there anymore?

os
--
OS9
Linux
TOS
Magic
MultiTOS
MiNT(MiNT and nAES/Geneva/xAES/oAES)
omen

emulating:
MACintosh68000
PC-DOS and Windows
Atari 8bit
Amiga (haha)

5143. Re: Boot hell (help)

Newsgroup: comp.sys.atari.st
Date: 1998-08-26 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <35E46A25.DC0E9D7A@cfcsc.dnd.ca>
Source record: 94647

alternate key should work.
upgrade your hd driver! :-)
with ICD or HD Driver, when you see the hard driver icon.info screen,
holding down the appropriate letter key will boot from that hard drive
partition. i.e. holding down the 'e' key will boot from E partition

stevegreen@zetnet.co.uk wrote:
>
> Hi all, while mucking about with my Stacy (TOS 1.04, 4mb, Conner40mb HD) i've managed to create
> a classic auto/acc software clash. The naughty item is an old software accelerator Quick ST i
> belive. The result is a constantly rebooting machine with no access available to the internal HD.
> I've tried the usual cold boot then initiate stuff and holding the Control key down during a warm
> boot does not seem to work on TOS 1.04. Some commercial games autoboot from floppy without talking
> first to the HD, through the bootsector i suppose, is there a virus killer/bootsector available
> which does this? This has been going on for a week now (hey just after selling the spare machine!
> surprise, surprise) any help warmly received.
>
> regards, Steve... Steve... Steve... Steve... Steve... (you get the idea)
>
> stevegreen@zetnet.co.uk * DORSET~ENGLAND
>
> ATARI FALCON 030 ~ STacy 4 ~ JAG CD

5144. Re: Texel: Preview & Print Help

Newsgroup: comp.sys.atari.st
Date: 1998-08-26 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <6s238q$2jg$1@roch.zetnet.co.uk>
Source record: 94648

On 24 Aug 1998 00:58:41 , Steve Hammond wrote:
>On 23 Aug 1998 22:37:43 , Charles Stanley wrote:
>> I have Texel v 1.6 r5 (a truly splendid spreadsheet), but lately
<snip>

>Charles - the program itself may have become corrupted (or a RSC file).
>Try reloading from the program disks or a recent backup. I have this

Right, Steve, I should have thought of that already. But I just did it
and the exact same problem recurs.

I also tried it on single TOS: no use :-((((

Double-groan,
Charles.

5145. Re: GEM Editor for NEWSie?

Newsgroup: comp.sys.atari.st
Date: 1998-08-26 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <6s238s$2jg$2@roch.zetnet.co.uk>
Source record: 94649

On 21 Aug 1998 21:39:50 , James F. Haslam wrote:
>On 19 Aug 1998 22:39:51, Charles Stanley wrote:
<snip>
>>There's a tiny program to restore a disappearing mouse (something that
..
>If you do remember where this is to be found, let us know!! I also

Sorry.... My memory is disabled at the mo'. I could email it to anyone
who asks: I am not sure, but I think it is freeware -- unless anyone
can contradict me.

Cheers, Charles.

5146. Re: CAB OVL Beta 1.3009

Newsgroup: comp.sys.atari.st
Date: 1998-08-26 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6s2088$6g8@enews2.newsguy.com>
Source record: 94650

On 22 Aug 98 22:12:30 G, Dan Ackerman wrote:

> I love Microsoft I really do. I just crapped out their login
>script and all it tells me is they don't have any default for their OBDC
>drivers. Very helpful screen really.
>
> I haven't gotten as far as their shopping carts yet to see if they
>use cookies for that or not. I do have limited cookie support in place
>for redirection and older versions of CAB. I've with held from writing my
>own cookie routines out of respect to Alex. He's put alot of effort into
>CAB and not supporting cookies fully with old versions of CAB get's a few
>people to buckle down and give him some money that wouldn't have any other
>way.

I'd be happy to pay for an update (from my commercial 2.5 to 2.7) - if it was
available in English... :^(

>As far as the clock. Don't know what's going on there. I just
>call a simple routine in CAB for that.

Actually, it was the _entire_ info line in CAB. The font was so huge that all
you could see was the "clock". The rest of the line was (presumably?) off the
right side of the screen. And the lower 2/3 of the window just got worse and
worse before finally freezing up altogether. Hard to explain but impossible
to miss!

Have _you_ tried to duplicate the error?

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

5147. Re: Musician's question

Newsgroup: comp.sys.atari.st
Date: 1998-08-26 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6s208c$6g8@enews2.newsguy.com>
Source record: 94651

On 22 Aug 1998 19:08:07, Steve Klosterman wrote:

>I am going to start using my 1040stf for music, and I have a Nord Lead,
>and I'm soon to be getting Cubase in the mail. The Nord is a great
>synth, but mine only has 4 voices right now (haven't gotten the upgrade
>yet), and I would like a program to do percussion with so I don't have
>to waste my synth voices on that. I heard ReBirth for Atari is good.
>Does anyone have any suggestions for a program that I can use to make
>samples that I can sequence with Cubase... and a way I can get it? I
>need a program that will work with 1 meg of RAM and no hard drive.

If you're talking about the TB-303 / TR-808 emulator from Steinberg, I don't think ReBirth exists for the Atari (I wish it did!).

There is some software from a company called Electronic Cow that is similar to ReBirth though, but it's really only a TR-909 emulator.

Check out their web site. They've got some other new Atari music-related software too...

http://dspace.dial.pipex.com/town/terrace/abi91/cownet.shtml

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

5148. Re: [wanted] Thats Write

Newsgroup: comp.sys.atari.st
Date: 1998-08-26 00:00:00 UTC
From: Clair ' CDS' Shaw <Clair@shaw1.demon.co.uk>
Message-ID: <RSPqjRAkMG51Qwv7@shaw1.demon.co.uk>
Source record: 94652

At Thu, 20 Aug 1998, 20:32:02 (message <<6ri142ppr1@irk.zetnet.co.uk>>
) JI Logan (from chaotic) <mailto:jlog@zetnet.co.uk> sent a 10 line-long
message in comp.sys.atari.st called "[wanted] Thats Write" saying:

>On 19 Aug 1998 16:25:26 , Brian Becroft wrote:
>
>|Does anyone have a copy of 'Thats Write' for sale?
>| . . .
>
>Thought I might have a freebie copy from a mag disc but it turned
>out to be Write On. Sorry.

You know, so did I! (I've got most of the cover disks on Atari mags
except 1-8 of AC)

--
Clair Shaw (Alias: C|D|S or CDS) | /------|_____ /---\ | /------------------\
Mailto:Clair@Shaw1.demon.co.uk | | /----| \ | | | | |2 Parter joke - |
WWW: http://www.shaw1.demon.co.uk | Delete .NO.SPAM.HERE | |comming soon here |
ICQ: 1043359 | | ___To Reply || | | | |in September! |
Pager:1043359@pager.mirabilis.com | ______|______/ ___/ | \------------------/

5149. Re: Ghostlink & MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-08-26 00:00:00 UTC
From: Carsten Krumnow <krumnow@uni-koblenz.de>
Message-ID: <Pine.GSO.4.00.9808260019420.17242-100000@marvin>
Source record: 94711

On Tue, 25 Aug 1998, Alan Maydwell wrote:

> Carsten Krumnow wrote:
> > Alan Maydwell wrote:
> >
> >> Does anyone know if it is possible to get Ghostlink to work with
> >> MagiC v5.11 ? I've got it to work with MagiC v2 in the past but
> >> it doesn't seem to get on with MagiC v5.11.
> >
> >Try EASE from the MagiC 2 package (if you have that one). It works.
>
> Thanks for the tip but I don't have EASE as it doesn't come with
> the UK version of MagiC. I'm not sure if i'd like to use EASE
> anyway as I'm happy with Magxdesk and would rather consider using
> Thing or Jinee as an alternative.

Unfortunately all versions of MagiCDesk as well as jinnee and the newer versions of the EASE have the problem with Ghostlink (as well as the MagiC file select box...).

- sigh -
Carsten

||| Carsten Krumnow comp.science student Koblenz, Germany
****|||**
/ | \ http://www.uni-koblenz.de/~krumnow (under construction)
-' ' `- ------------ it's not a trick - it's a tari! -------------

5150. Re: Real Audio, Real Video

Newsgroup: comp.sys.atari.st
Date: 1998-08-26 00:00:00 UTC
From: grovem@ridgecrest.ca
Message-ID: <6rvn6c$b39$1@ash.ridgecrest.ca.us>
Source record: 94712

On 25 Aug 1998 22:15:09 , JoNk wrote:
>On 23 Aug 1998 00:57:58 , William Platt wrote:
>> Are there any RA,RV players for the Falcon. I've heard or read that
>> there is a licensing fee. Is the Falcon capable of RA/RV. I would
>> think that RA would be possible using the DSP
>>
>> B.P.
>>WARNING: All unsolicited SPAM will get a a complimentary WAV file and
>> a really neat picture of a can of SPAM in return every day
>> for the next month.
>>
>> SPAM the SPAMMERS!!!!!!!!!
>>
>>Remove the NOSPAM to reply by e-mail
>>.
>
>No there are ot and no there never will be. Falcon is too slow.
>
>JoNk
>.

Maybe yours is.....

MG

5151. Re: Help! Falcon and video monitors

Newsgroup: comp.sys.atari.st
Date: 1998-08-26 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <rOJE1.548$_B3.1120796@news2.mia.bellsouth.net>
Source record: 94713

I now have a 27 inch Zenith that flickers alot. The NEC Mul;tisync 2A
Handles the low ST resolutions. I do have problems with higher than
640x480. I have the docs to build a switchbox to connect it to the
ST and use the color modes. Most games also work very nicely on the
2A. I Have a 2V at work which is the same but with digital controls.

B.P.

On 25 Aug 1998 11:30:05 , Lonnie McClure wrote:
>In article <35e11471.0@d2o29.telia.com>, K.Hampf <k_hampf@yahoo.com>
>stated:
>
>> Lonnie McClure wrote in message ...
>> >In article <4rLy1.263$Gz2.767640@news4.atl.bellsouth.net>, William Platt
>> >(wplatt@bellsouth.net) stated:
>> >
>> >> The NEC is a multisync monitor and should work. I have
>> >> a NEC Multisync 2a connected to my F030 and it works great.
>> >
>> >Unlike the 3D, the 3V is SVGA-only, and will not sync down to 15.75Khz.
>>
>>
>> So, NEC multisync 2a is a monitor that combines the hi res of SVGA and the
>> low sync of RGB? And the 3D you mentioned is a NEC model too?
>
>The quote about the 2A is William Platt's, not mine (note the extra ">"
>marks). I have an AT&T 329-M connected to my Falcon030 at present. That
>monitor is a rebadged NEC 2 (no "A"). From what I understand, the 2A does
>not scan down to 15.75Khz. If so, I expect it was either a reduced cost
>version, or offered higher horizontal scan rates than the Multisync 2
>(which only goes up to about 38Khz). 15.75Khz capability is not as big an
>issue with the Falcon as it is with the Amiga. It is, however, nice to
>have for those games that hit the hardware directly and insist on running
>in true lo-res or med-res ST video modes.
>
>Yes, the 3D is an NEC model, and perhaps the best 15.75Khz-capable
>multisync you can get. One source is http://www.deepspacetech.com, which
>has a few for $50 each + shipping. (Now that I have let the cat out of
>the bag, I'll have to go snap one up before they sell out).
>
>=================
>lmcclure@ibm.net
>.

WARNING: All unsolicited SPAM will get a a complimentary WAV file and
a really neat picture of a can of SPAM in return every day
for the next month.

SPAM the SPAMMERS!!!!!!!!!

Remove the NOSPAM to reply by e-mail

5152. Re: TOS 4.92

Newsgroup: comp.sys.atari.st
Date: 1998-08-26 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <QXJE1.550$_B3.1120796@news2.mia.bellsouth.net>
Source record: 94714

Is TOS 4.9 illegal. What about disk based versions of 4.04. Is it
illegal if I use 4.04 on my STe, or 1.62 on my Falcon. I don't
approve of piracy, but when you are curseds with a buggy version of
TOS, there should be no problem with using an updated version. Lets
ask Atari, or JTS, or Hasbro to fix their buggy versions of TOS. I
have TOS 4.01 on my Falcon, and the 4.04 version is a lot more stable.
If a new version of TOS became available with newer features then I
would buy it, but why should anyone have to buy a patch to the OS
which is part of the machine. The 1.62 on my STe is very stable and I
have no need for any other version, but the Falcon is a different
story

Just my opinion anyway.

B.P.

On 25 Aug 1998 22:32:12 , "Jean LUSETTI" wrote:
>NNTP-Posting-Host: 194.51.39.78
>Mime-Version: 1.0
>Content-Type: text/plain;
> charset="iso-8859-1"
>Content-Transfer-Encoding: 7bit
>X-Newsreader: Microsoft Outlook Express 4.72.2106.4
>X-MimeOLE: Produced By Microsoft MimeOLE V4.72.2106.4
>Xref: newsfeed.atl.bellsouth.net comp.sys.atari.st:2479976
>
>> Why would you need a boot from a floppy? It works fine under a MultiTOS
>> setup from hard drive. Like Uwe said though, its incomplete, and can be
>> unstable... Get NeoDesk/Geneva, Magic/Ease, Mint/Thing... ;-)
>
>Well, MINT is so slow on a FALCON that I prefer use the simple TOS...
>It seems that some people don't appreciate that TOS 4.92 enters public
>domain.
>I do not share their opinion but I respect it, so I won't put this TOS
>version on lip6 or my WEB site.
>I use it on my Falcon (as I was a registered developper, it's OK), happy Uwe
>?
>(note that I use HDDriver and I've bought it !)
>
>Bye, Jean
>
>
>.

WARNING: All unsolicited SPAM will get a a complimentary WAV file and
a really neat picture of a can of SPAM in return every day
for the next month.

SPAM the SPAMMERS!!!!!!!!!

Remove the NOSPAM to reply by e-mail

5153. Re: Real Audio, Real Video

Newsgroup: comp.sys.atari.st
Date: 1998-08-26 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <c0KE1.551$_B3.1120796@news2.mia.bellsouth.net>
Source record: 94715

How is the Falcon too slow. Is it just the processor. What about an
040 based

B.P.

On 25 Aug 1998 22:15:09 , JoNk wrote:
>On 23 Aug 1998 00:57:58 , William Platt wrote:
>> Are there any RA,RV players for the Falcon. I've heard or read that
>> there is a licensing fee. Is the Falcon capable of RA/RV. I would
>> think that RA would be possible using the DSP
>>
>> B.P.
>>WARNING: All unsolicited SPAM will get a a complimentary WAV file and
>> a really neat picture of a can of SPAM in return every day
>> for the next month.
>>
>> SPAM the SPAMMERS!!!!!!!!!
>>
>>Remove the NOSPAM to reply by e-mail
>>.
>
>No there are ot and no there never will be. Falcon is too slow.
>
>JoNk
>.

WARNING: All unsolicited SPAM will get a a complimentary WAV file and
a really neat picture of a can of SPAM in return every day
for the next month.

SPAM the SPAMMERS!!!!!!!!!

Remove the NOSPAM to reply by e-mail

5154. Atari Club Swap & sale, Columbus, OH, USA Sept. 26, 1998

Newsgroup: comp.sys.atari.st
Date: 1998-08-26 00:00:00 UTC
From: "R. Wayne Arenz" <rwarenz@infinet.com>
Message-ID: <35E36EFC.9B1D7E30@infinet.com>
Source record: 94716

The Atari Computer Enthusiasts of Columbus, OH, are holding their annual swap & sale Sept. 26, 1998. Please contact me if you desire details/map. Vendors are especially invited. Entrance donation is so low EVERYONE can afford to come. Long Live Atari!

5155. network pc and an STe *30m APART!!*

Newsgroup: comp.sys.atari.st
Date: 1998-08-26 00:00:00 UTC
From: jim <jim@studio9.demon.co.uk>
Message-ID: <35E37380.799FABC0@studio9.demon.co.uk>
Source record: 94717

anyone have any ideas ... want to network pc and an STe ... before you say ghostlink, the two machines are, and MUST remain, a good 30metres apart ... so i assume too far for a RS232 cable (if not technically then certainly practically!) ...

jim

5156. Re: GEM Editor for NEWSie?

Newsgroup: comp.sys.atari.st
Date: 1998-08-26 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <35e61d63.13012901@news.demon.co.uk>
Source record: 94718

On 21 Aug 1998 21:39:50 GMT, jfhaslam@zetnet.co.uk (James F. Haslam)
wrote:

>On 19 Aug 1998 22:39:51, Charles Stanley wrote:
>
>>>>my new (s/h) Falcon at all - the mouse cursor keeps disappearing, which
>>>>although I'm not sure IS Edhak's fault, it doesn't happen with Everest.
>>>
>>>That symptom started here with EdHak after installing a Nova card on
>>>this TT. Very frustrating to deal with. Qed works much, much better,
>>>another choice.
>>
>>There's a tiny program to restore a disappearing mouse (something that
>>happens elsewhere, as well as in EdHak): Mouse_On.prg, 858 bytes, but
>>I don't remember where I got it from.
>
>
>If you do remember where this is to be found, let us know!! I also
>liked to use Edhak before from when I owned an STe. But now on my
>Falcon, this has been happening as well, so I've had to go to Everest
>too.

There's also SdTidyUp, although you do need a desktop which can launch
it via a hotkey - as SdTidyUp doesn't stay resident.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

5157. FS: Future Music & Bass Player magazines

Newsgroup: comp.sys.atari.st
Date: 1998-08-26 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.980826075013.23388B-100000@hal.fishpool.com>
Source record: 94719
Cross-posted to: comp.music.midi,comp.sys.atari.st,rec.music.makers.synth,rec.music.makers.marketplace,mtl.vendre-forsale,alt.guitar.bass,fr.rec.musiques

The following Bass and Synthesizer magazines MUST be sold, cause
I'm moving overseas and cannot bring them with me.

PRICE: B E S T S E R I O U S O F F E R (shipping is extra)

LIST: http://www.megacom.net/~q-funk/trade.htm

****
Offers from N O R T H A M E R I C A or E U R O P E ONLY!
Please reply through e-mail (specify country & currency). Thanks.
****
.

.

5158. Re: Musician's question

Newsgroup: comp.sys.atari.st
Date: 1998-08-26 00:00:00 UTC
From: tconrardy@hotmail.com
Message-ID: <6s071tenk1@news.ncal.verio.com>
Source record: 94720

On 24 Aug 1998 18:26:46 , nospam wrote:
>
>
>Steve Klosterman <s-aklost@ohio.net> skrev i inl�gg
><35DF5D38.68A6@ohio.net>...
>> I am going to start using my 1040stf for music, and I have a Nord Lead,
>> and I'm soon to be getting Cubase in the mail. The Nord is a great
>> synth, but mine only has 4 voices right now (haven't gotten the upgrade
>> yet), and I would like a program to do percussion with so I don't have
>> to waste my synth voices on that. I heard ReBirth for Atari is good.
>> Does anyone have any suggestions for a program that I can use to make
>> samples that I can sequence with Cubase... and a way I can get it? I
>> need a program that will work with 1 meg of RAM and no hard drive.
>
>I think Electronioc Cow made some kind of TR909 emulator. Try their
>homepage (don�t know the address i�m afraid :) But I don�t know if it�ll
>work on the ST. Perhaps only STE?
>
>> Steve:

I believe the tr909 emulator will only work on an ST e or a TT. You
would be better off buying a seperate drum machine. Used ones are
not that expensive. I was able to get a Yamaha RX 11 for under 100.00
Also...the Atari version of cubase will not work with samples..only midi,
unless you have a Falcon, then you can get Cubase Audio. Cubase on an
Atari is still the way to go, even over PC/ Mac machines because of
the built in midi ports...the timing is right there!

Tim Conrardy
TT030/Mega Ste
>.

5159. Calamus SL printer driver generator

Newsgroup: comp.sys.atari.st
Date: 1998-08-26 00:00:00 UTC
From: derryck@TAKETHISOUTcix.co.uk
Message-ID: <6s0b90$oe9$1@plutonium.compulink.co.uk>
Source record: 94721

I've been trying to set my new printer (a Kyocera FS-600) up with CalamusSL '98 to give me 150, 300 and 600dpi using the closest matching descriptor file (the HP Laserjet 4) and the driver generator program.

The best result I've been able to come up with gives a peculiar "banded" effect in all but the 600dpi mode, where a backgound shaded object has bands of light and shade according to the presence of text at the same level IYSWIM.

The LJIV driver as supplied with the package offers 200 and 600dpi only, and the printout's fine, but I'd really prefer the others I listed.

At the moment I'm using the LJ111 driver for 150 and 300dpi and the LJIV for 200 and 600dpi, obviously I'd like to merge all into the same driver.

Does anyone have experience of using the driver generator program (or better still!) have a working driver that they could offer please?

Rgds, Derryck

```
/----------------------------------------/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/----------------------------------------/
```

5160. 4Mb STFM and SLM605 laser printer F/S (UK)

Newsgroup: comp.sys.atari.st
Date: 1998-08-26 00:00:00 UTC
From: derryck@TAKETHISOUTcix.co.uk
Message-ID: <6s0b91$oe9$2@plutonium.compulink.co.uk>
Source record: 94722

I need to clear some floorspace so I'm selling the above:

* 520STFM upgraded to 4Mb with Marpet SIMM board
* Vortex ATOnce-Plus 16MHz PC hardware emulator (currently fitted in the above but will split)
* SLM605 laser printer, under 5,500 copies. Uses commonly available Mannesman Tally MT906 consumables. Small cosmetic crack in plastic paper tray cover. Spare controller board.

All equipment has original boxes, manuals and disks. Laser printer has the Epson FX emulator software plus other utilities.

Offers in email, you'd probably want to collect from Watford, Herts or carriage extra at cost.

Rgds, Derryck

```
/----------------------------------------/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/----------------------------------------/
```

5161. Re: Having a question regarding mine 520ST...

Newsgroup: comp.sys.atari.st
Date: 1998-08-26 00:00:00 UTC
From: ben@imperial.co.uk
Message-ID: <6s0a9h$am7$1@nnrp1.dejanews.com>
Source record: 94723

Hi,

> How dost one connect, partition and format yon SCSI HD on a 520ST?
>
> All joking aside, I do have a 520ST that I need to connect a SCSI drive to,
> so I need to know if it requires a special controller, software and cables
> to do it.
>
> Thanks!
> Louis

You can connect SCSI devices to ST's, but you will need a SCSI host
adaptor such as the ICD Link.

Regards,

Ben Hills.

------== Posted via Deja News, The Leader in Internet Discussion ==------
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

5162. Re: Having a question regarding mine 520ST...

Newsgroup: comp.sys.atari.st
Date: 1998-08-26 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.org>
Message-ID: <35E3B86D.F2D114B0@mygale.REMOVETHIS.org>
Source record: 94724

Prince Corum a ï¿½crit:
>
> How dost one connect, partition and format yon SCSI HD on a 520ST?
>
> All joking aside, I do have a 520ST that I need to connect a SCSI drive to,
> so I need to know if it requires a special controller, software and cables
> to do it.
>
> Thanks!
> Louis
>
> BTW, does anyone know if Typhoon Thompson ever came out for the ST?

This is all answered in the Quick FAQ. You need a SCSI host adapter such
The Link I or II, the ICD Link, the Top Link or the Link 97. Atari's
good old AHDI will work fine and is free. There is better HD driver
software around such as Uwe Seimet's HD Driver, but commercial.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ================= mygale.org
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `-

5163. sale

Newsgroup: comp.sys.atari.st
Date: 1998-08-26 00:00:00 UTC
From: JOHN AMOS <cegone@earthlink.net>
Message-ID: <35E3D59F.8BC0DD8@earthlink.net>
Source record: 94725

I have an Atari 520 ST,Color Monitor, Two Disk Drives, modem, mouse and lots of
software. You can contact me at any time if you would like to purchase this system.

5164. Re: TT

Newsgroup: comp.sys.atari.st
Date: 1998-08-26 00:00:00 UTC
From: "Sheldon H. Winick" <s.winick@worldnet.att.net>
Message-ID: <01bdd0d3$b5959d40$59184d0c@sheldon>
Source record: 94726

Scott,

>> Looking to purchase complete TT setup.

If you can wait a month or so, I will should have my main TT030 system available for sale as I'm in the process of switching over to a new platform. The system includes a TOS3.06 TT030 system with 26mb of RAM, an internal 1gb Fast SCSI-2 hard drive, 14" SVGA color monitor, 19" TTM195 high-res monochrome monitor, and monitor switch box, as well as all original owners manuals and diskettes, and an Atari SLM605 laser printer.

Let me know if you're interested in such a system. Also, let me know where you're located -- hopefully in the U.S.

I also have another TT030 system currently for sale (with 8mb of RAM and an internal 1gb hard drive), but already have a tentative purchaser for that one. If that sale falls through, it may be available within the next few days. Let me know if you might be interested in this system also.

Sheldon

5165. Re: Having a question regarding mine 520ST...

Newsgroup: comp.sys.atari.st
Date: 1998-08-26 00:00:00 UTC
From: Karl Samyn <saka@stud.rma.ac.be>
Message-ID: <35E3E77D.DA7F9B77@stud.rma.ac.be>
Source record: 94727

Prince Corum wrote:
>
> How dost one connect, partition and format yon SCSI HD on a 520ST?
>
> All joking aside, I do have a 520ST that I need to connect a SCSI drive to,
> so I need to know if it requires a special controller, software and cables
> to do it.

I suggest :
hardware : SCSI Host Adaptor Link 97 from WB
Software : lastest verion of HDDriver (version 7.5, am I right?)

--
Saka - Karl Samyn
148 Pol - RMA

* What a weird guy... Oh, but he's Belgian! *

5166. Re: network pc and an STe *30m APART!!*

Newsgroup: comp.sys.atari.st
Date: 1998-08-26 00:00:00 UTC
From: pls@no.spam
Message-ID: <6s0tjs$jb8@bcarh8ab.bnr.ca>
Source record: 94728

In article <35E3E929.FEDF3D1B@stud.rma.ac.be>, Karl Samyn <saka@stud.rma.ac.be> wrote:
>jim wrote:
>>
>> anyone have any ideas ... want to network pc and an STe ... before you
>> say ghostlink, the two machines are, and MUST remain, a good 30metres
>> apart ... so i assume too far for a RS232 cable (if not technically
>> then certainly practically!) ...
>
** Stuff Deleted about Ethernet cards***

If you are stuck for cash, you could investigate RS232<>RS422 converters.
link @ 19200 baud (max on STE). You can also make your own if the commercial bo
link @ 19200 baud (max on STE). You can also make your own if the commercial
boxes are too costly.

You might even get RS232 @19200 baud to work. I have seen 150 feet cables work
@ 9600 baud.

Of course 19200 baud is slow, you could also modify the STE + install HSMODEM
drivers to get up to 57600 baud. Don' think RS232 will work aover a 30m link
at that rate.

How about wireless links, there are cheap modules (around $20) that can
transmit up to 9600 baud.

Gerry O'Rourke
Nortel Ireland Ltd
E-mail (remove the #'s) gigxr01#@nt#.com

5167. Re: TOS 4.92

Newsgroup: comp.sys.atari.st
Date: 1998-08-26 00:00:00 UTC
From: Chris Gray <grayc@se.bel.alcatel.be>
Message-ID: <pk9emu3lxlv.fsf@se.bel.alcatel.be>
Source record: 94729

csilver@Puke.On.Spammers.com (Charles Silver) writes:

> If you don't defend your copyright, as JTS most certainly DID NOT, then
> after a certain length of time, it IS public domain.

There are lies, damn lies, and copyright folklore.

--

Chris Gray

5168. big problems: LEXMARK 1000 JETPRINTER on FALCON?????

Newsgroup: comp.sys.atari.st
Date: 1998-08-26 00:00:00 UTC
From: jur96mct@studserv.uni-leipzig.de
Message-ID: <Pine.A41.3.96.980826144834.28284C-100000@studserv.uni-leipzig.de>
Source record: 94730

Hey dudes,
I have a really big problem according the printer I've won at a Polish computer party some weeks ago.

It is a LEXMARK 1000 JETPRINTER and it does not work as I want it on my Falcon and ST both.

Falcon: TOS 4.00, 4MB RAM, SKUNK-speeder (hardware-switchable)
ST: RainBow-TOS, 3MB RAM

I even have NVDI 4.11 R, tried it with Papyrus and QED. It did not work.

The printer-cartrigde only moved a bit to the left and back, but never as much as to go over the paper's area.

Strangle enough, the printer does it job on PC.

My old printer, a EPSON LX 400, did work on my ST. So I am a bit astonished about the LEXMARK one not working on it. Btw, the EPSON 9pin printer did not even work on Falcon.

I hope the Falcon's port is not damaged?!?

....
If you can help me, please mail me _but please don't answer this one in the newgroup_ cause I never come around here else!!!!
....

write to:

jur96mct(at)studserv.uni-leipzig.de

...and if you want to check out some of my handdrawn pictures, take a look at...

www.uni-karlsruhe.de/(that letter called "tilde" - wave)uno4/modart.htm

Okay, that's it!

Thanks a lot!

Bye,
Torsten/mOd of .tSCc.

5169. MUSIC Capabilities

Newsgroup: comp.sys.atari.st
Date: 1998-08-26 00:00:00 UTC
From: Wright <wright@senet.com.au>
Message-ID: <01bdd0f9$7962e3c0$30ee38cb@dm-bj>
Source record: 94731

I was wondering if anybody could give me some information as to how best
use my atari st for musical purposes
ie plugging a synthesizer into the midi-input

-Is a 520 ok
-What software do i need

Thankyou Very Much
RESPONDER

Brad

5170. Re: network pc and an STe *30m APART!!*

Newsgroup: comp.sys.atari.st
Date: 1998-08-26 00:00:00 UTC
From: Chris Gray <grayc@se.bel.alcatel.be>
Message-ID: <pk9btp7luaz.fsf@se.bel.alcatel.be>
Source record: 94732

jim <jim@studio9.demon.co.uk> writes:

> anyone have any ideas ... want to network pc and an STe ... before you
> say ghostlink, the two machines are, and MUST remain, a good 30metres
> apart ... so i assume too far for a RS232 cable (if not technically
> then certainly practically!) ...

Actually I'd put it the other way around: technically way out-of-spec,
but in practice I've done worse things and got away with it ...

What you really need is a pair of "line drivers": a line driver is a
bit like a modem but without all that stuff for dialling and ringing.
We used to use them a lot back in my lab-tech days, but they've become
rare now that "everybody" uses ethernet. Some modems (e.g. my Zyxel)
have a "leased line" mode which can be used for this: an expensive
solution if you had to buy the modems, but not if you could already
find them gathering dust somewhere.

Or you could use MiNTnet or STiK to turn the STe into an FTP or HTTP
server, and have the PC dial up to it using DUN ...

--

Chris Gray

5171. Re: MUSIC Capabilities

Newsgroup: comp.sys.atari.st
Date: 1998-08-26 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.org>
Message-ID: <35E42D86.1CFD9EC8@mygale.REMOVETHIS.org>
Source record: 94733

Wright a ï¿½crit:
>
> I was wondering if anybody could give me some information as to how best
> use my atari st for musical purposes
> ie plugging a synthesizer into the midi-input
>
> -Is a 520 ok
> -What software do i need
>

The question is what do you plan to do with it ? There's not much point
in connection a synth just for the sake of it.

An ST can be useful for 2 things when connected to a synth.
- Recording and arranging music (sequencer)
- Editing and storing sound patches (editor/librarian)

The software will dictate whether or not 512K of RAM is enough. If you
are planning on getting Cubase or Notator, which are pro/semi-pro
sequencers, then you will need at least 1Mb and a monochrome monitor.
Otherwise, there are some freeware/shareware sequencers (try Sweet16)
around that will run with less.

The choice of an editor or librarian depends on your MIDI equipment, but
there are many shareware ones around for the ST era synths

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ================= mygale.org
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `-

5172. Re: TOS 4.92

Newsgroup: comp.sys.atari.st
Date: 1998-08-26 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IH1QBIBCUP@data.rhein-main.de>
Source record: 94734

In <35E041F1.4A96@ooc.de> Uwe Seimet wrote:

>This means you will spread illegal copies. BTW, what's the use of using
>a TOS version that is known to be incomplete and instable?

Right..
And TOS 4.92 is -very- instable!
(Any a developer -only- release..)

Regards, Robert
--
-= Home of DOITF030, PROFIJAG, DOITLYNX, DOIT_MAC, DOIT_ST =-
_____
Nemesis Falcon F030-520ST-Jaguar-Mac Lynx I + II
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/homepage.htm

5173. Re: network pc and an STe *30m APART!!*

Newsgroup: comp.sys.atari.st
Date: 1998-08-26 00:00:00 UTC
From: Joakim Nordlander <jonordNOSPAM@pinky2.itv.se>
Message-ID: <35E43AD7.64CDE3F2@pinky2.itv.se>
Source record: 94735

jim wrote:
> anyone have any ideas ... want to network pc and an STe ... before you
> say ghostlink, the two machines are, and MUST remain, a good 30metres
> apart ... so i assume too far for a RS232 cable (if not technically
> then certainly practically!) ...

Nah, a friend "networked" our ST's using a 250 m cable... ;) Serial
port to serial port. No aditional hardware.

/J

--
See you on the dark side of the moon...
/|\ Joakim Nordlander Haernoesand, Aangermanland, Sweden.
jonordATpinky2DOTitvDOTse - http://www.itv.se/~jonord

5174. FS: Atari 3 Ring Binders (new) 14 per box $20 plus freight

Newsgroup: comp.sys.atari.st
Date: 1998-08-26 00:00:00 UTC
From: tj@oro.net
Message-ID: <tj-2608981043410001@i402.oro.net>
Source record: 94736

I have three boxes left. Nice binders. Freight estimate is $17.50 and up depending where you are. Each box weighs 23 pounds. Heavy duty..

Tom

5175. Help

Newsgroup: comp.sys.atari.st
Date: 1998-08-26 00:00:00 UTC
From: Jaromir <mamczar@friko2.onet.pl>
Message-ID: <6s1hfulfr1@sunsite.icm.edu.pl>
Source record: 94737

I need some programs for atari ST520 (recently bought). Can someone help me?

jarpor@friko5.onet.pl

5176. Re: Question about cartrige port of 1040STF

Newsgroup: comp.sys.atari.st
Date: 1998-08-26 00:00:00 UTC
From: lmcclure@ibm.net
Message-ID: <MPG.104e2048c48fbb0098970d@news1.ibm.net>
Source record: 94738

In article <9048-35E25368-49@newsd-151.iap.bryant.webtv.net>,
BrianSC@webtv.net <BrianSC@webtv.net> stated:

> I have a cartrige port on my 1040STF,I was wondering if this will exept
> carts for the 8-bit computers.

No. Nope. Nada. Negative.

==========
lmcclure@ibm.net

5177. circuit diagram

Newsgroup: comp.sys.atari.st
Date: 1998-08-26 00:00:00 UTC
From: Graham Knott <g_knott@compuserve.com>
Message-ID: <OBMEk6R09GA.249@nih2naab.prod2.compuserve.com>
Source record: 94739

Thanks to all who responded to my request for a circuit diagram for a 520st psu. Sadly the ones that I obtained did not match my psu. There seems to be a number of variations. Thanks for helping anyway.
However a couple of people mentioned a company by the name of Best without giving an address. Details of this company will be greatly appreciated.
Thanks to all, Graham K.

5178. Re: The .EXE Files?

Newsgroup: comp.sys.atari.st
Date: 1998-08-26 00:00:00 UTC
From: rldetlefsen@delphi.com
Message-ID: <JLZNeGi.rldetlefsen@delphi.com>
Source record: 94740

Edward dimitri Kennaway <kenkel@zetnet.co.uk> writes:

>I've raised this matter once before but I thought it would be worth
>trying again. I often receive .exe files via e-mail but cannot read or

.....
Edward,
I've had the same problems(I'm sure many others as well). The
best thing is to take the .EXE prog to a PC and run it there in
an Atari folder. No, I didn't have access to a PC for a long
while, so I didn't do that either, and some files are just too
big. The work involved in cross translating the program is just
to high. It can be pure assembly, pseudo code with lib files
only on the PC, and even compressed. The only time I have had any
success in accessing a PC .EXE is by using STZIP to unzip it.
The ST program bypassed the built in unzipper that the .EXE
contained.
Hope this helps a little.
Rick D.
P.S. I did try with PCDitto type emulators, with way to much
frustration. I haven't tried since.

5179. Re: Need monitor cable

Newsgroup: comp.sys.atari.st
Date: 1998-08-26 00:00:00 UTC
From: rldetlefsen@delphi.com
Message-ID: <BrStOQk.rldetlefsen@delphi.com>
Source record: 94741

<BrianSC@webtv.net> writes:

>I need a monitor cable that will connect an Atari 1040STf to an Atari
>SC1224 color monitor.

Try Best Eletronics in San Jose, Ca. They have lots of parts.
Rick D.

5180. Re: Abbrev.ACC

Newsgroup: comp.sys.atari.st
Date: 1998-08-26 00:00:00 UTC
From: jfhaslam@zetnet.co.uk
Message-ID: <6s1nul$4rt$1@irk.zetnet.co.uk>
Source record: 94742

On 25 Aug 1998 22:54:54, Trevor Spencer wrote:

>For those of you who haven't heard of it, it's a very handy .prg where
>you set up an abbreviation, e.g. csas, and when you type this you get
>the full works - comp.sys.atari.st, obvious really. :-)
>
>Does anybody know of a similar program/ACC and if so where I can get
>it? I do a lot of work with a database compiling records and it's
>invaluable for consistency of input.

Well I don't know if I could get it working, though it may be a clash
with another program that you've recently installed - try disabling
other accessories and rebooting to see if it might work.

It seems to me that you need a program or accessory that gives "Macro"
cababilities. This could be prgrammed with lots of keypresses to
produce lots of different responces, which could range from typing
"comp sys atari st" for example, to automating mouse movements and
clicks.

Cheers!

James

+----------------------------------+-------------------------------------+
James F. Haslam	Atari Falcon 4Mb, Tos 4 / MagiC 5
Internet: jfhaslam@zetnet.co.uk	Yes, Atari's CAN surf the Net!
FidoNet mail: 2:254/105.2	And in 16 bit colour too!!
+----------------------------------+-------------------------------------+

5181. New at Systems For Tomorrow (August 26, 1998)

Newsgroup: comp.sys.atari.st
Date: 1998-08-26 00:00:00 UTC
From: sales@SystemsForTomorrow.com
Message-ID: <35e45830.0@199.79.146.67>
Source record: 94743

New at Systems For Tomorrow August 26th, 1998
~~~~~~~~~~~~~~~~~~~~~~~~~~~

GEMTrade 2 for TOS Computers $19.99
GEMTrade will take a German document and produce an English alternative. It also includes a lookup dictionary to find the translation of a specific word. GEMTrade can even function as a module for the CAB web browser. German web pages can be instantly translated while on-line!

Apex Media for Falcon030 $139.99
Apex Media has long been considered the king of Falcon art and animation packages. Now, we have finaly been able to receive stock again. Apex Media includes a full suite of drawing and animation tools, morphing, true color filters and more. From Titan Designs.

Apex Intro for Falcon030 $49.99
This little brother to Apex Media is perfect for the average user that would quite possibly never use all the features of the Media version. It still provides ample drawing and animation tools, but gone are morphing, true color filters and non linear drawing tools. Also missing is $90 from the price! From Titan Designs.

Crown of Creation 3D for Falcon030 $39.99
In the year 2060 the earth is in deadly peril. Two alien races threaten humanity. The only hope left is the newly developed LH14 space-fighter and you. COC-3D is a breathtaking true color space combat simulation that features outstanding Graphics, sound, gameplay and contols. Even has in film sequences. This is the best falcon game we have seen in a long time, quite possible the best ever! From RebelSoft.

Atari Computing Magazine #10 $9.99
Latest edition of Atari Computing Magazine. Includes: Reviews of MagiCMac 2, PixArt 4, SpeedoGDOS 5.7, ScanX, MIDIman, Suzy Bs v2 and Veloce+. Tutorials on Papyrus, STe sound programming, Hisoft Basic and the Team Tap. Plus all the usual Features and more. Includes Reader Disk. Subscriptions available. From Renegade Publishing.

ExtenDOS Gold for TOS Computers $39.99
The latest version of the best CD-ROM drivers! Now supports long file names, CD-R and CD-RW drives. Also now will save a CD-Audio track directly to your Hard Drive with most drives. We offer upgrades from ExtenDOS Pro for $25 with the return of you
~~~~~~~~~~~~~~~~~~~~~~~~~~~

ExtenDOS Pro disc. From Anodyne Software.

CD-Write for TOS Computers $39.99
When combined with ExtenDOS Gold, and a supported CD Writer, this package will alow you to create your owen CDs! For Cubase Audio users this is a Must have! From Anodyne Software.

Falcon RAM card for Falcon030 $69.99
This Falcon RAM card from Germany allows you to expand your Falcons memory to 14MBs using an easy to find, and cheap, 16MB 72pin SIMMs. From WB Systems, makers of the Link 97.

Pinball Dreams for Falcon030 $9.99
This Pinball game for the Falcon isn't new, but the price is! Pinball Dreams features four tables of pinball action. It comes with both an RGB and VGA versions so it will work on almost all falcons with a color monitor. From 16/32 Systems.

Desktop Solitaire 1.02 for TOS Computers $19.99
Eight Solitaire card games in a GEM friendly application. New version now supports most video cards in 2,4,16,256 and 24bit color modes. Also includes several bug fixes, and the abitily to redeal the current deck. Upgrade DTS 1.0 to 1.02 for free, or check out the new demo, on the Systems For Tomorrow web site (look under Kordes Development from the main page.)

HD Driver 7.55 for TOS Computers $49.99
Latest version of the popular Hard Disk software. Includes various upgrades and enhancements, including support for LS-120 drives. Upgrade HDD 6.x to HDD 7.55 for $24.99 with the return of your HDD 6 Manual and Disk. Update HDD 7.x to 7.55 for $5 with the return of you HDD 7 Disk.

Image Copy 4.1 for TOS Computers $49.99
The must have image conversion/viewing/printing program. Supports a wide varity of image formats, and provides high quality printing support for color inkjets. From FaST Club. Image Copy 4.0 to 4.1 upgrades are also available for $9.99.

Xchange for TOS Computers $19.99
Vector graphic conversion program. Supports the following conversions: Will convert EPS, AI, WMF or WPG to either CVG or OL. It will also convert CVG to EPS or OL to AI. From FaST Club.

Fonty for TOS Computers $24.99
This is a fully featured editing program for creating and editing Calamus CFN-format font files. Fonty features include: draw mode icons (Hammer mode, Pliers mode, Move mode, Select path mode, left and right kern mode), Grids and Guide Lines, Manual and Automatic kerning, Backgrounds for tracing (a Degas picture or a complete GEM font), a full feature Calculator to mathamatically manipulate fonts, and Window scaling. A separate program, PFB2CFN, reads a Postscript Type 1 Font file and copies it into a Calamus CFN font

file. From FaST Club.

Scribble Synth for TOS Computers $29.99
This program is a software-based sound synthesizer. Scribble Synth is a true additive synthesizer, but with a difference, You actually draw in frequency envelopes with the mouse! The results are quite amazing. Strange Sci-fi Warbles, time-based pitch and filtering effects, plus frequency modulated sounds are all possible. From Electronic Cow.

EC-909 for STe/TT/Falcon Computers $39.99
EC-909 is an analogue drum machine emulator for the STe/TT/Falcon. It features sixteen origional TR-909 sounds with various controls. EC-909 can create single bar patterns in real-time, and then export them into your direct-to-disk recorder or sample editor as AIFF or AVR format samples. From Electronic Cow.

MidiPlay $49.99
This is a player of MIDIFILE without additional hardware for the Falcon030!! It plays the MIDIFILE with digital sounds! Features: Play all the MIDIFILE following the GM norm * Up to 24 voices on an normal Falcon * Each channel have a dynamic polyphonic voice. * You can change the sound of current channel. * Function SOLO (play only the channel), MUTE (not play the channel). * Viewing of volume, information for each channel, bar, time, etc...

Live Machine $64.99
Live Machine is a D2D program for accompanying someone during a concert. Live Machine can be controlled by MIDI messages! For the Falcon030.

Also Available:
MIDI Arpeddiator $27.99 MIDI sequencer
Sound Chip Synth $19.99 Software synthesizer
Snippit Synth $29.99 Granular synthesizer
Atari Works $79.99 Easy to use home/office suite.
True Image $29.99 Image Processing Package.
Alien Thing (Expert) $19.99 Alien Blasting fun!
Tetris II $11.99 Cool Tetris game
Desktop Solitaire $19.99 8 solitaire card games for TT/Falcon
All Things Falcon CD $9.99 Tons of Falcon PD/Shareware on CD
Hard Disk Sentry $39.99 Optimize that Hard Drive
Photo Show Falcon $9.99 View Photo CD discs on the Falcon
Card File 4 $29.99 Personal Information Manager
Moving Pixels CD $29.99 Software Collection /w sources on CD
ESG Clipart CD $19.99 IMG, CVG and GEM/s clipart on CD
True Paint $19.99 GEM based paint package
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~~~~~~~~~~~~~~~~~~~

5182. Re: #_ENV <what?> C:\ST-GUIDE.APP

Newsgroup: comp.sys.atari.st
Date: 1998-08-27 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6s4rki$4j2@enews3.newsguy.com>
Source record: 94594

On 27 Aug 1998 19:35:10, Louis Holleman wrote:

>sure you renamed ST-GUIDE.ACC to ST-GUIDE.PRG too (plus all refs to
>it?)...???

Yes. It's in my ST-GUIDE directory (ST-GUIDE.PRG)

And here's (part of) my ST-GUIDE.INF file:

```
#=============================================================================
# Default search path, where ST-Guide looks for 'HYP' hypertexts:
PATHS=C:\GUIDES
#
# HCP is used to compile STG files into HYP files. STool uses this entry
# to find HCP and compile:
HCP=C:\ST-GUIDES\HCP.TTP
#
# Hypfind is called by ST-Guide to search for search masks in all pages
# in the current hypertext.
HYPFIND=C:\ST-GUIDE\HYPFIND.TTP
#
#HYPFOLD
# The file used to find references:
REF=C:\GUIDES\STGUIDE.REF
#
```

And, all of my .HYP and .REF files are in the C:\GUIDES directory too.
And just for the heck of it, there is a copy of ST-GUIDE.INF in the ST-GUIDE
folder and in the root directory of drive C:\

Still, it doesn't work unless ST-GUIDE is installed as an ACC. :^(

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

5183. Misc. ST questions!

Newsgroup: comp.sys.atari.st
Date: 1998-08-27 00:00:00 UTC
From: Prince Corum <corum@sasquatch.com>
Message-ID: <6s5ei1gvr1@news.sasquatch.com>
Source record: 94595

Hi everyone... sorry to pester again, but I have a few things that are bugging me a bit.

1) Does anyone out there have a copy of Typhoon Thompson for the ST they'd like to sell?

2) How can I tell what version of TOS I have in ROM and what difference will it make?

3) Is there still Mac emulation available for the 520ST?

4) Are there RAM and STereo upgrades still available for the now ancient (but STill nifty) 520?

If anyone can help me with this info. it would be greatly appreciated.

Thanks!
Louis

5184. HDDriver and Hades

Newsgroup: comp.sys.atari.st
Date: 1998-08-27 00:00:00 UTC
From: wordwork*@ctos.com
Message-ID: <35e5522d.0@news.weldlink.com>
Source record: 94596

I recently upgraded to version 7.54 and have found a couple of problems with my Hades 060. The following is done while running Atari TOS.

1. I have a ZIP cart that I formatted with version 6.22. 7.54 will not read this on the Hades. Works fine with 6.22. 7.54 will read it on my TT.

2. I have the Konica mechanism from an old Supra FS-10 10 meg floppy unit installed. 7.54, when I set both LUN 0 & 1 in the config, will read the disk, but the directory is scrambled. Without LUN 1 set, it won't even recognize the drive during bootup. Worked fine under 6.22.

I was disappointed that I could not read IBM formatted ZIPs unless I had Magic and/or BigDOS. No English Magic for the Hades, and I've never been able to get BigDOS to run on my Hades. :-(

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Ken Springer "All progress depends upon the
unreasonable person."
George Bernard Shaw

Note: Replace the "*" with an "s" for a valid email address
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

5185. Re: Crash

Newsgroup: comp.sys.atari.st
Date: 1998-08-27 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@mailbox.swipnet.se>
Message-ID: <AL1F1.2403$LV5.4078244@nntpserver.swip.net>
Source record: 94653

Hi there,

>But the trouble is, so many TYPES of drives! sCsI-3, SCSI WIDE,
>SCSI ULTRA WIDE, just the ones I can remember, now the question,
>which of these can work on a Falcon? I figure another month or
>two, got to replace this TT keyboard 1st, so far at lest 3 keys I
>have to almost use a hammer to get to work.

You can use most SCSI, SCSI-II and Ultra SCSI drives. If you want to use a Wide-disk, you need an adaptor from the 68-pin connector on the drive to the standard 50-pin connector of the flat cable and many of those will probably work fine. SCSI-3 and Ultra Wide may be more uncertain, but with an adapter, I believe many drives will be ok. If you want to use them with Cubase Audio on the Falcon, it's a bit more complicated since there are many drives that won't work properly with CAF - check out my homepage for a list of some of the working/non working drives...

Best regards,
Claes
claes.holmerup@mailbox.swipnet.se
http://come.to/claes.holmerup

5186. Falcon questions

Newsgroup: comp.sys.atari.st
Date: 1998-08-27 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <We2F1.1279$mb1.1754108@news4.mia.bellsouth.net>
Source record: 94654

Are the Mega and TT keyboards the same as the falcon's.

B.P.
WARNING: All unsolicited SPAM will get a a complimentary WAV file and
a really neat picture of a can of SPAM in return every day
for the next month.

SPAM the SPAMMERS!!!!!!!!!

Remove the NOSPAM to reply by e-mail

5187. Re: circuit diagram

Newsgroup: comp.sys.atari.st
Date: 1998-08-27 00:00:00 UTC
From: Bud Connolly <budc@harborcom.net>
Message-ID: <Ty2F1.173$lj.2860787@iagnews.iagnet.net>
Source record: 94655

Best Electronics
2021 The Alameda Suite 290
San Jose, CA 95126-1127
408/243-6950
Owner: Brad Koda

Graham Knott wrote in message ...
>Thanks to all who responded to my request for a circuit diagram for a 520st
>psu. Sadly the ones that I obtained did not match my psu. There seems to be
>a number of variations. Thanks for helping anyway.
>However a couple of people mentioned a company by the name of Best without
>giving an address. Details of this company will be greatly appreciated.
>Thanks to all, Graham K.
>
>

5188. Atari stuff for sale

Newsgroup: comp.sys.atari.st
Date: 1998-08-27 00:00:00 UTC
From: angief18@aol.com
Message-ID: <1998082701442300.VAA15499@ladder03.news.aol.com>
Source record: 94656

I have a complete 520ST+software, a Jaguar+cdrom+games, and possibly my 14mb C-Lab Falcon, all for sale. I live in the greater Washington D.C. area, Ashburn, Virginia to be exact. I prefer to sell the items by group, i.e.: 520ST group, Jaguar group, and Falcon group.
If anyone on the eastern U.S. coast is interested, please respond. I'll consider all reasonble offers. BTW I'm not leaving the Atari platform, I'm moving on to one of the TOS clones.:)
Falcon030, 14mb ram, 540mb hd, 17" svga monitor, MagiC, Pagestream, NVDI, ExtedDos Pro, ICD HD utilities.

5189. Re: Help! Falcon and video monitors

Newsgroup: comp.sys.atari.st
Date: 1998-08-27 00:00:00 UTC
From: valega@qns2.qns.net
Message-ID: <6s2gnrebe1@qns3.qns.net>
Source record: 94657

K.Hampf (k_hampf@yahoo.com) wrote:
: Lonnie McClure wrote in message ...
: >In article <4rLy1.263$Gz2.767640@news4.atl.bellsouth.net>, William Platt
: >(wplatt@bellsouth.net) stated:
: >
: >> The NEC is a multisync monitor and should work. I have
: >> a NEC Multisync 2a connected to my F030 and it works great.
: >
: >Unlike the 3D, the 3V is SVGA-only, and will not sync down to 15.75Khz.

: So, NEC multisync 2a is a monitor that combines the hi res of SVGA and the
: low sync of RGB? And the 3D you mentioned is a NEC model too?

: Regards, K.Hampf
: e-mail: k_hampf@yahoo.com

No, the 2a is a later model than the NEC II, the 2a runs 31.5 (vga) & up, the
multisync 2, is the earlier version that does go down to 15.75 and will do
analog RGB at that rate. The II is the one you want, not the 2a... Dan Valega

--

I've never met a computer monitor, that I didn't want to repair :-)
For the best monitor service, call MultiMedia Service 1-405-942-5766

5190. WTB NTATOR SL Manual & dongle

Newsgroup: comp.sys.atari.st
Date: 1998-08-27 00:00:00 UTC
From: ag352@chebucto.ns.ca
Message-ID: <6s2gvq$6iq$1@News.Dal.Ca>
Source record: 94658
Cross-posted to: rec.music.makers.synth,comp.sys.atari.st

A friend out here in Eastern Canada had his apartment broken into. Thanks to backups his MIDI files are safe, and thanks to the market situation there's always another Atari 1040. But the thieves got the dongle and the manual in the heist. Too bad.

He has asked me to search for one to restore his system. I can copy my v.3.21. but without his own dongle, there will be no Notator SL.

Open to offers. e-mail me at:

ag352@chebucto.ns.ca

5191. PH Player 4.6 beta 1 released

Newsgroup: comp.sys.atari.st
Date: 1998-08-27 00:00:00 UTC
From: wongck@letterbox.com
Message-ID: <6s2inb$c76@usenet.pa.dec.com>
Source record: 94659

Hi Atarians,

PH Player 4.6 beta 1 is ready for downloading from
http://probehouse.home.ml.org

New in this release:
* Plays direct from disk
* Convert MIDI files about 10% faster than previous release
* Quieter MIDI output - more audible notes
* Playing MIDI does not block GEM
* Some bug fixes

More coming soon:
* command line for number of repeats
* error output to a window rather than screen
* variable playback speed for raw sample
* MIDI instruments on/off control
* and a new sample format

Beta Status:
I want to know if the direct from disk playback works on a STE/TT.
So let me know.

Rgds
William

Windows 95 (n) - 32-bit extensions and a graphical
shell for a 16-bit patch to an 8-bit operating system
originally coded for a 4-bit microprocessor, written
by a 2-bit company that can't stand 1 bit of competition

,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,
William Wong -ST user (last?) in SINGAPORE||| 520ST/4Mb/44MB/Mag!X
Email: wongck@letterbox.com ||| F030/4Mb/1.3GB/MTOS
http://probehouse.home.ml.org / | \486DX100/40M/1GB/W95

5192. Re: CAB OVL Beta 1.3009

Newsgroup: comp.sys.atari.st
Date: 1998-08-27 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <35e4d607.0@athena.netset.com>
Source record: 94660

In article <6s2088$6g8@enews2.newsguy.com>, Nurmix <ecncomr@socal.com> wrote:
>On 22 Aug 98 22:12:30 G, Dan Ackerman wrote:
>
>> I love Microsoft I really do. I just crapped out their login
>>script and all it tells me is they don't have any default for their OBDC
>>drivers. Very helpful screen really.

A window's friend of mine, thinks that Recycler is using ActiveX
to query information from IE. I'm not certain if this is true or not. If
it is true, personally I wouldn't be hanging out there much with a PC, but
that's me :)

>>
>> I haven't gotten as far as their shopping carts yet to see if they
>>use cookies for that or not. I do have limited cookie support in place

I read their notice. They do indeed require cookies to use their
shopping carts. And to track if you are logged in or not.

>>As far as the clock. Don't know what's going on there. I just
>>call a simple routine in CAB for that.
>
>Actually, it was the _entire_ info line in CAB. The font was so huge that all
>you could see was the "clock". The rest of the line was (presumably?) off the
>right side of the screen. And the lower 2/3 of the window just got worse and
>worse before finally freezing up altogether. Hard to explain but impossible
>to miss!
>
>Have _you_ tried to duplicate the error?
>

I haven't seen it happen, for what that's worth. I'll keep my
eye's open. And from what you describe, I do imagine that it would be
quite impossible to miss.

Dan

5193. Re: What PageStream Driver? Epson Stylu

Newsgroup: comp.sys.atari.st
Date: 1998-08-27 00:00:00 UTC
From: bjr@localink4.com
Message-ID: <6s2oq4pdf1@supernews.com>
Source record: 94661

```
>> Which printer driver do I use with an Epson Stylus 500 in PageStream
>> 2.2SE? The printer understands Epson ESC/P 2, or IBM X24E.
>>
>> If the driver isn't with the package...where can I find it?

Thanks to those who sent me drivers...
They work very well :)

Brian
```

5194. Re: Filecopy > 1,44MB from PC -> Falcon?

Newsgroup: comp.sys.atari.st
Date: 1998-08-27 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <35e47cd6.1932959@news.demon.co.uk>
Source record: 94662

On Tue, 25 Aug 1998 19:07:40 -0300, <ad1@ibm.net> wrote:

>Can anybody help me with a tool to copy large files (bigger 1 disk) from
>WIN95 to Falcon ??

There's an early beta of a tool to do this on my website called
SdSplit. You'll need to look in the PC and Atari sections to get both
machine versions.
http://www.swampdog.demon.co.uk

I stopped development on it due to lack of interest.

>I'm helpless! But I don't want to miss my Cubase Audio insead of Cubase VST.

There's no documentation with either, other than hints (right click
with BubbleGem for these on the ST version). Also, I'm not sure if the
ST version displays correctly with less than 16 colours. The PC
version needs no special installation and won't mess with the registry
or scribble files into system folders etc - just delete it the same as
you would the ST version.

All you need is a set of floppies formatted so that both machines can
access them.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

5195. Re: Help

Newsgroup: comp.sys.atari.st
Date: 1998-08-27 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.org>
Message-ID: <35E502EA.593B4EEE@mygale.REMOVETHIS.org>
Source record: 94663

Jaromir a ï¿½crit:
>
> I need some programs for atari ST520 (recently bought). Can someone help me?

There must have been a few thousand programs ever written for the ST.
All depends on what you want to run: games, word processing, internet
stuff, etc...

Have a look at the Quick FAQ for some pointers. You'll find a link to
the UTSI software archive and the most popular Atari FTP sites

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ================= mygale.org
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `-

5196. Re: Falcon questions

Newsgroup: comp.sys.atari.st
Date: 1998-08-27 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.org>
Message-ID: <35E5042B.BA0DF43A@mygale.REMOVETHIS.org>
Source record: 94664

William Platt a ï¿½crit:
>
> Are the Mega and TT keyboards the same as the falcon's.
>

Not exactly, but thay can be adapted. It's just a matter of rewiring the
connector.

There are instructions for this around FTP sites, or in the DOITF030
archive.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ================= mygale.org
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `-

5197. Re: Falcon questions

Newsgroup: comp.sys.atari.st
Date: 1998-08-27 00:00:00 UTC
From: "Sheldon H. Winick" <s.winick@worldnet.att.net>
Message-ID: <01bdd197$f6d0fc40$4d184d0c@sheldon>
Source record: 94665

William,

> Are the Mega and TT keyboards the same as the falcon's.

No. The Mega and TT030 keyboards are external -- the Falcon uses a 1040ST style integrated keyboard (unfortunately, with the same mushy feel that the 1040 had).

Sheldon

5198. FS: Atari 520ST system (U.S.)

Newsgroup: comp.sys.atari.st
Date: 1998-08-27 00:00:00 UTC
From: "Sheldon H. Winick" <s.winick@worldnet.att.net>
Message-ID: <01bdd198$dbfbfa40$4d184d0c@sheldon>
Source record: 94666

For sale: Original design Atari 520ST computer system (with external disk drive). System includes 520ST computer (with TOS ROMs installed), external SF354 SS/DD disk drive, external power supplies, mouse, mouse pad, and all cables. System is in perfect operating condition and would make a good system for game play or kids use. Price: $25 plus shipping.

Add an Atari SC1224 color monitor for another $25 (plus shipping).

Please reply in Email to: s.winick@worldnet.att.net

Sheldon

5199. Re: #_ENV <what?> C:\ST-GUIDE.APP

Newsgroup: comp.sys.atari.st
Date: 1998-08-27 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6s34p5$4j9@enews4.newsguy.com>
Source record: 94667

On 25 Aug 1998 09:58:54, "K.Hampf" wrote:

>Katherine L Ellis wrote in message ...

>>Just with an env variable.
>>export STGUIDE=c:\st-guide.prg
>
>
>Thanks!
>
> ... it just hit me how stupid of me to try ST_GUIDE= and ST-GUIDE= but not
>STGUIDE= :)

Hmmm...

Well, I have this in my MAGX.INF file:

#_ENV STGUIDE=C:\ST-GUIDE\ST-GUIDE.PRG

And ST Guide is NEVER called from other programs. In order for it to work
properly, I have to install ST Guide as a normal accessory.

I can't understand why it won't work? It points to the exact directory and
file, and all my .HYP and .REF files are in the appropriate place, and
STGUIDE.INF points to the right place too. But if I'm in a program that uses
ST Guide for it's "HELP", and I _don't_ have ST Guide installed as a normal
ACC, IT WON'T WORK. :^(

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

5200. Re: Help

Newsgroup: comp.sys.atari.st
Date: 1998-08-27 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6s399g$ka2$1@roch.zetnet.co.uk>
Source record: 94668

On 26 Aug 1998 19:43:59 , "Jaromir" wrote:
>I need some programs for atari ST520 (recently bought). Can someone help me?

Uh? What SORT of programs?

I recommend that you visit a few ftp sites when you decide what you
want. ftp.funet.fi is a good one.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

5201. Re: Ethernet for Atari computers

Newsgroup: comp.sys.atari.st
Date: 1998-08-27 00:00:00 UTC
From: jim <jim@studio9.demon.co.uk>
Message-ID: <35E52B7B.B72EF6FE@studio9.demon.co.uk>
Source record: 94669
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Great idea ... keep cost low, of course ... also be sure it can run under single TOS, I dont use Magic becuse its incompatible with Cubase, I'm sure a lot of Atari musicians do the same.

jim

--
* Mr J.M.A. Harris.
* 9 Argyle Road, Brighton, East Sussex, BN1 4QA, United Kingdom.
+ 44 (0)1273 625875.
* jim@studio9.demon.co.uk ~ http://www.studio9.demon.co.uk
* Postgraduate Student of Hypermedia Studies
* (http://www.hrc.wmin.ac.uk)
* @ Advanced interactive web site design
* @ CD-ROM authoring
* @ Internet and Multimedia Installations and Events
* @ Digital Music
* Also at this address Mr C.Hope, Mr S.Grainger and Miss S.Kpakra.

5202. Re: Texel: Preview & Print Help

Newsgroup: comp.sys.atari.st
Date: 1998-08-27 00:00:00 UTC
From: nick@iipmail.demon.co.uk
Message-ID: <904211715.4.0.nnrp-08.9e9835e9@news.demon.co.uk>
Source record: 94670

On 26 Aug 1998 22:46:50 , Charles Stanley wrote:
>On 24 Aug 1998 00:58:41 , Steve Hammond wrote:
>>On 23 Aug 1998 22:37:43 , Charles Stanley wrote:
>>> I have Texel v 1.6 r5 (a truly splendid spreadsheet), but lately
><snip>
>
>>Charles - the program itself may have become corrupted (or a RSC file).
>>Try reloading from the program disks or a recent backup. I have this
>
>Right, Steve, I should have thought of that already. But I just did it
>and the exact same problem recurs.

Charles, I too had this problem recently, it came about on installing a
new WDIALOG (2.03) and I could no longer could see the Print Preview Page.
Eventually I re-installed NVDI and this fixed the problem, I found no
other way around it.

BTW The `unofficial' Texel_E.Hyp is near to a public release date, written
by me and obtainable from my WWW site, (along with other things):
http://www.iipmail.demon.co.uk

regards Nick Ripley

5203. Re: ICD "The Link" Cable????????

Newsgroup: comp.sys.atari.st
Date: 1998-08-27 00:00:00 UTC
From: "david.guillen" <david.guillen@skwbio.com>
Message-ID: <01bdd1ac$4d7475e0$9dc969c1@mtf7inn201>
Source record: 94671

What do you mean by 'some waiting' ?. I was ready to buy one directly via
the web.
david.guillen@skwbio.com

5204. Re: The .EXE Files?

Newsgroup: comp.sys.atari.st
Date: 1998-08-27 00:00:00 UTC
From: Chris Gray <grayc@se.bel.alcatel.be>
Message-ID: <pk9ww7uk7jo.fsf@se.bel.alcatel.be>
Source record: 94672

kenkel@zetnet.co.uk (Edward dimitri Kennaway) writes:

> I've raised this matter once before but I thought it would be worth
> trying again. I often receive .exe files via e-mail but cannot read or
> decode them.

Send them straight back. The sender is not practising safe SEx (software exchange); think yourself lucky you can't execute them, otherwise you could easily get infected with something nasty.

--

Chris Gray

5205. Re: #_ENV <what?> C:\ST-GUIDE.APP

Newsgroup: comp.sys.atari.st
Date: 1998-08-27 00:00:00 UTC
From: "K.Hampf" <k_hampf@yahoo.com>
Message-ID: <35e55543.0@d2o29.telia.com>
Source record: 94673

Nurmix wrote in message <6s34p5$4j9@enews4.newsguy.com>...

>Well, I have this in my MAGX.INF file:
>
>#_ENV STGUIDE=C:\ST-GUIDE\ST-GUIDE.PRG
>

Same as me, I only left it in the root dir where I used it as ACC.

>And ST Guide is NEVER called from other programs. In order for it to work
>properly, I have to install ST Guide as a normal accessory.

Now it works for me, but not all the time. The HYP and REF's must be put in
your GUIDES dir, and then some programs work ... others don't.

Still it's a problem with Magic. When I installed SPIN for my CD-ROM I can't
use XControl any longer either, not that it has Audio CD support. And I get
"Memory Allocation Error" at bootup. AND Magic 6 is *NOT* stable ... there
are yet bugs to be fixed.

Regards, K.Hampf
e-mail: k_hampf@yahoo.com

5206. test test test

Newsgroup: comp.sys.atari.st
Date: 1998-08-27 00:00:00 UTC
From: unsilva@king.mcs.drexel.edu
Message-ID: <35e56061.0@news.redrose.net>
Source record: 94674

```
test test test 12345678910
```

5207. FS: Mega STe Many extras!

Newsgroup: comp.sys.atari.st
Date: 1998-08-27 00:00:00 UTC
From: nsxwolf@my-dejanews.com
Message-ID: <6s3pf7afr1@nnrp1.dejanews.com>
Source record: 94675

Hello all!
It's that time of year again. Time to sell my old systems
and get a new one. So here goes:
Mega STe with 16 MHz 68000 processor.
Only has 1 year of use. (brand new board essentially)
Professionally Mounted in Full Tower Case.
TOS 2.05, 720K Floppy
ICD Link/2 Special Clear Edition
Strong PC Power supply and custom connector
1 gigabyte Seagate Hawk SCSI Hard Drive.
I'll try to find a SCSI CDrom and install it with SPIN drivers.
Loaded with Software, including MagiC 5.1.
Full internet installation ready to be configured.
About 20 megs of MOD's.
Fast beautiful machine in a tower case.
Asking $350.

I can't sell it just this second, probably more in week week and
a half. I have to get everything properly mounted and take
the 5 1/4" drive out that is functioning... Only as a SCSI
terminator. When you get the machine everything will be
mounted right, that is why I need a week or so.
Contact me for more info on software.
Thanks alot.
Mark
unsilva@king.mcs.drexel.edu
duwolf@geocities.com
duwolf@hotmail.com
NightWolf on IRCnet #atari channel
(717)653-1498
Call until 11pm EST please.
URL: http://duwolf.home.ml.org

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

5208. Re: TOS 4.92

Newsgroup: comp.sys.atari.st
Date: 1998-08-27 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.org>
Message-ID: <35E560D0.5181BAD@mygale.REMOVETHIS.org>
Source record: 94676

Charles Silver a ï¿½crit:
>
> When JTS sold out to Hasbro, I'm not sure they mentioned TOS v4.92 or just
> all TOS, beta's and all.
>

Actually Hasbro bought all Atari's 'intellectual property', that is
patents, names, copyrights and all that kind of stuff. One thing that
was not indicated in the agreement was whether or not Hasbro got all the
drawings, schematics and source code that went with Atari products.
Nobody seems to know what happened to all this stuff.

> If someone out there in cyberspace is a lawyer, let them comment on this.
>
> No matter the legal case, TOS v4.92/AES4.10 is out. If you use it and
> some data is lost or damage done, you can't sue the copyright holder.

These are my 2 cents: All TOS versions can now be found on the net
somewhere. If Hasbro had any problems with this, they would probably
have reacted, but they really don't seem to care. I've sent them emails
about this, and they never replied.

It is might be illegal to distribute TOS freely, but what harm does it
do ? My opinion would be something like: put them up. If Hasbro ever
complains about it, then remove them. They will always send you a formal
complaint before sending the lawyers after you, and they don't seem to
have done that so far against the Little Green Desktop or other such
places.

One thing they do seem to care about is the Atari name: they asked Milan
Gmbh to change their atari.de domain name. But I'm quite sure they don't
give a damn about TOS.

I'm not talking about TOS 2.06, which is a special matter, since many
companies bought the right to distribute and sell the ROMs.

Another thing that bothers me is what is the difference between
distributing TOS and distributing, say, AHDI or XControl. Both of these
are (c)Atari Corp, neither of them has a note from Atari saying "this
program can be freely copied", and yet both of them are free all around
the Net. In my opinion, TOS should be treated in the same way, shouldn't
it ?

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@

```
===|||==== The Atari ST Quick FAQ ================= mygale.org
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `-
```

5209. WTB : Atari st hard drve (uk)

Newsgroup: comp.sys.atari.st
Date: 1998-08-27 00:00:00 UTC
From: Dan Willars <dan.willars@dial.pipex.com>
Message-ID: <6s3qhl$rp6$1@plug.news.pipex.net>
Source record: 94677

Hello,
I have recently acquired a 1040ste and would like a hard drive for it
Does anyone have one they are willing to part with for a small price.
Thanks
Dan.

5210. Re: test test

Newsgroup: comp.sys.atari.st
Date: 1998-08-27 00:00:00 UTC
From: Dan Willars <dan.willars@dial.pipex.com>
Message-ID: <6s3qitrpn1@plug.news.pipex.net>
Source record: 94678

Use a test newsgroup loser
not ones with genuine subjects
Mark Duckworth wrote in message <35e5616c.0@news.redrose.net>...
>test test

5211. Re: Help! Falcon and video monitors

Newsgroup: comp.sys.atari.st
Date: 1998-08-27 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6s3te5sav1@news.campus.mci.net>
Source record: 94679

On 27 Aug 1998 02:36:43 , Dan Valega wrote:

->No, the 2a is a later model than the NEC II, the 2a runs 31.5 (vga) & up, the
->multisync 2, is the earlier version that does go down to 15.75 and will do
->analog RGB at that rate. The II is the one you want, not the 2a... Dan Valega
->
->
->--
->
->I've never met a computer monitor, that I didn't want to repair :-)
->For the best monitor service, call MultiMedia Service 1-405-942-5766

Okay, granted its expensive, but the Software Hut sells a 14" and 17"
model by Electrohome, that works very well with the Falcon. I've got
the 17" model and it rules. It will do SVGA as well as synching down
to 15.75 so that all the older/RGB stuff works. (well, 90% anyways).

I can't imagine going back to anything else now... ;-)

____
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

5212. DuST and NoSTalgia problems

Newsgroup: comp.sys.atari.st
Date: 1998-08-27 00:00:00 UTC
From: xav@compsoc.man.ac.uk
Message-ID: <6s3v1keut1@irk.zetnet.co.uk>
Source record: 94680

I recently bought a Mac clone, running MacOS 8.1, and decided to have a play with NoSTalgia as a potential means to run some of my GEM apps. I downloaded the latest versions of NoSTalgia and DuST from the net and installed both.

The problem is that none of the .ST files I create with DuST seem to be accepted by NoSTalgia. In particular I tried the Atari Computing reader disks nos 6, 7 & 8, and the installation disks for Imagecopy.

In all cases these were readable as DOS formatted disks from the Finder. I tried to use DuST with its default settings for tracks & sectors, as well as with all combinations which yielded a disk size even close to that shown by my Falcon's Show Info for these disks. In all cases NoSTalgia complained that they were not valid disk images. Turning on the "read bootsector" option (or whatever it's called) in NoSTalgia allowed it to read the files without error, but trying to open a drive with one of these mounted files resulted in a reset of the emulated ST.

DuST refused to make MSA files of any of the disks either, though I can't remember the error message.

So basically, am I doing anything supremely wrong? I noted a message in the NoSTalgia readme about problems with the PC reader part of MacOS 8.1, but it read as though this only had effect when writing to NoStalgia's hard drive. For that matter, though, is there a way to write to the hard drive file, other than by mounting an .ST file and copying its contents from within the emulated ST?

All I want to do is to get some straightforward Atari software onto the emulator, but ATM there seems to be no practical way of getting information in or out of it, rendering it worse than useless.

All help or suggestions (apart from "Buy MagiCMac") gratefully accepted.

Xav

--
xav@compsoc.man.ac.uk
www.compsoc.man.ac.uk/~xav
"I'm too artistic to be a scientist and too scientific to be an artist; so I became an engineer"

5213. Re: network pc and an STe *30m APART!!*

Newsgroup: comp.sys.atari.st
Date: 1998-08-27 00:00:00 UTC
From: tNhOoSpPmAaMn@uoguelph.ca
Message-ID: <6s3qmd$l22$1@testinfo.uoguelph.ca>
Source record: 94681

```
: anyone have any ideas ... want to network pc and an STe ... before you
: say ghostlink, the two machines are, and MUST remain, a good 30metres
: apart ... so i assume too far for a RS232 cable (if not technically
: then certainly practically!) ...
```

How much are you willing to spend? Check out universal line extenders; you should be able to find some at a large computer store, or get them through a catalogue. The catalogue (MISCO) I have in front of me has them at $180 Canadian (before the dollar went through the floor), and it looks like you'll nee two of them. If you're prepared to splash out a little more for a top quality product, check out
http://www.blackbox.com/catalog/10printer/436.PDF
Look at the parallel and serial extenders. You're looking at US$235 for a complete serial-serial extension.

I suppose an another option is to set up an Ethernet using one of the (vapourware) adaptors for the ST.

THeo

5214. Re: TOS 4.92

Newsgroup: comp.sys.atari.st
Date: 1998-08-27 00:00:00 UTC
From: dipching@ping.be
Message-ID: <35e5a70a27edd0@ping.be>
Source record: 94682

on Thu 27-08-98 15:36 Nicholas Bales wrote:

>Charles Silver a ï¿½crit:
>>
>> When JTS sold out to Hasbro, I'm not sure they mentioned TOS v4.92 or just
>> all TOS, beta's and all.
>>
>
>Actually Hasbro bought all Atari's 'intellectual property', that is
>patents, names, copyrights and all that kind of stuff.

I have heard that they did not bought the TT copyrights ... isn't that
exact ?

Jo
--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

5215. Atari ST (and 8bit) BBS stuff?

Newsgroup: comp.sys.atari.st
Date: 1998-08-27 00:00:00 UTC
From: skeezix@loner.icomm.ca
Message-ID: <6s46b1$n0n$1@news.trends.ca>
Source record: 94683

I'm thinking of building a tribute/archive of Atari BBS related stuff; *anyone* who has old Express scripts, bbs utilities, games, Forem doors, or anything at all.. *please* contact me in email. I've got plenty of disk space I can throw into it.. I just need material. (since my old bbs drive just melted, the night before I was going to back it up onto my unix box.. *sigh*)

Anything at all.. contact me.. gfa basic ghacks, etc...

Jeff
--
--
"It's murder out there. You can't even travel around in your own micro circuits without permission from 'Master Control Program'. I mean, sending *ME* down here to play games.... Who does he calculate he is?"

5216. Re: CAB OVL Beta 1.3009

Newsgroup: comp.sys.atari.st
Date: 1998-08-27 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6s473dvtp1@roch.zetnet.co.uk>
Source record: 94684

On 26 Aug 1998 21:55:20 , Nurmix wrote:

>Actually, it was the _entire_ info line in CAB. The font was so huge that all
>you could see was the "clock". The rest of the line was (presumably?) off the
>right side of the screen. And the lower 2/3 of the window just got worse and
>worse before finally freezing up altogether. Hard to explain but impossible
>to miss!

From what I remember from previous posts this occurs when the URL
which CAB is using gets so long that it overwrites other data. It
happens to me - there is no way out apart from re-booting :-(

If Alexander is reading this perhaps he will confirm that this is the
bug.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

5217. FS(UK) 386SX PC Emulator - MegaSTe only

Newsgroup: comp.sys.atari.st
Date: 1998-08-27 00:00:00 UTC
From: martin@mwaterhouse.REMOVEIT.cix.co.uk
Message-ID: <6s4bln$3ms$1@plutonium.compulink.co.uk>
Source record: 94685

Vortex ATonce-386SX for Mega STe
(with 512k onboard fastRAM)

Fastest available ST PC emulator (?). Run DOS, Windows 3 or 3.1
on your ST... "a must if you need PC emulation on your Mega STe".
STFormat rated 83%

Offers by email please. UK only.

Martin

mwaterhouse@cix.co.uk

5218. Re: #_ENV <what?> C:\ST-GUIDE.APP

Newsgroup: comp.sys.atari.st
Date: 1998-08-27 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <904246510.4864.0.spot.c3adfca1@news.demon.nl>
Source record: 94686

On 27 Aug 1998 08:18:45 , Nurmix wrote:
>Hmmm...
>
>Well, I have this in my MAGX.INF file:
>
>#_ENV STGUIDE=C:\ST-GUIDE\ST-GUIDE.PRG
>
>And ST Guide is NEVER called from other programs. In order for it to work
>properly, I have to install ST Guide as a normal accessory.
>
>I can't understand why it won't work? It points to the exact directory and
>file, and all my .HYP and .REF files are in the appropriate place, and
>STGUIDE.INF points to the right place too. But if I'm in a program that uses
>ST Guide for it's "HELP", and I _don't_ have ST Guide installed as a normal
>ACC, IT WON'T WORK. :^(
>
>
>Hi Paul,

sure you renamed ST-GUIDE.ACC to ST-GUIDE.PRG too (plus all refs to
it?)...???

CU NeXT msg,

____
/ __ . __ | |
/ / / / / / /_ | Email: louis@holleman.demon.nl |
/_ /_/ /_/ / __/ | http://www.holleman.demon.nl |
| |
____

5219. Re: The .EXE Files?

Newsgroup: comp.sys.atari.st
Date: 1998-08-27 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <35e5bdb9.613251@news.demon.co.uk>
Source record: 94687

On 27 Aug 1998 13:06:51 +0200, Chris Gray <grayc@se.bel.alcatel.be>
wrote:

>kenkel@zetnet.co.uk (Edward dimitri Kennaway) writes:
>
>> I've raised this matter once before but I thought it would be worth
>> trying again. I often receive .exe files via e-mail but cannot read or
>> decode them.
>
>Send them straight back. The sender is not practising safe SEx (software
>exchange); think yourself lucky you can't execute them,

Isn't that perhaps a bit extreme? You should at least put the sender
on trial ... then execute them! :-))

>otherwise you could
>easily get infected with something nasty.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

5220. wanted: SM124 connector

Newsgroup: comp.sys.atari.st
Date: 1998-08-27 00:00:00 UTC
From: P-J Kleevens <PeeJayKay@plant.nl>
Message-ID: <6s4g2jgmp1@newnews.nl.uu.net>
Source record: 94688

I need an ATARI SM124 monitor connector. Anyone who can help me ??
Thanks!
Peter-Jan Kleevens Holland
peejaykay@plant.nl

5221. Re: Abbrev.ACC

Newsgroup: comp.sys.atari.st
Date: 1998-08-27 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <6s4i3n$1dc$1@irk.zetnet.co.uk>
Source record: 94689

On 26 Aug 1998 19:33:41 , James F. Haslam wrote:
>On 25 Aug 1998 22:54:54, Trevor Spencer wrote:
>
>>For those of you who haven't heard of it, it's a very handy .prg where
>>you set up an abbreviation, e.g. csas, and when you type this you get
>>the full works - comp.sys.atari.st, obvious really. :-)
>>
>>Does anybody know of a similar program/ACC and if so where I can get
>>it? I do a lot of work with a database compiling records and it's
>>invaluable for consistency of input.
>
>
>Well I don't know if I could get it working, though it may be a clash
>with another program that you've recently installed - try disabling
>other accessories and rebooting to see if it might work.
>
>It seems to me that you need a program or accessory that gives "Macro"
>cababilities. This could be prgrammed with lots of keypresses to
>produce lots of different responces, which could range from typing
>"comp sys atari st" for example, to automating mouse movements and
>clicks.

Thanks for the advice James. The reason why I think that it is TOS
2.06 is that if I put our 1meg STe TOS 1.62 onto the hard drive
there are no problems. In fact with the new set up I have removed
some .prgs and .accs as they were not needed.

Actually I am not very impressed with TOS 2.06, to me it is not so
good as TOS 1.62 with Kaosdesk frankly.

Trevor

5222. Re: Abbrev.ACC

Newsgroup: comp.sys.atari.st
Date: 1998-08-27 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <6s4i3r$1dc$2@irk.zetnet.co.uk>
Source record: 94690

On 26 Aug 1998 20:02:52 , Frank Lockwood wrote:
>On 25 Aug 1998 22:54:54 , Trevor Spencer wrote:
>>Does anybody know of a similar program/ACC and if so where I can get
>>it? I do a lot of work with a database compiling records and it's
>>invaluable for consistency of input.
>
>The commercial program Spelling Sentry will give you the kind of
>abbreviation expansion you are looking for, in addition to a full
>time, background spell checker.

Does anyone have any idea where I can get this .prg?

Thanks

Trevor

5223. Re: TOS 4.92

Newsgroup: comp.sys.atari.st
Date: 1998-08-27 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <35e56264155f0a0@HORMEL.unix.dsoe.com>
Source record: 94691

on 27-08-98 Nicholas Bales wrote:

>Another thing that bothers me is what is the difference between
>distributing TOS and distributing, say, AHDI or XControl. Both of these
>are (c)Atari Corp, neither of them has a note from Atari saying "this
>program can be freely copied", and yet both of them are free all around
>the Net. In my opinion, TOS should be treated in the same way, shouldn't
>it ?

But there's a big difference here: Atari intended for AHDI and XControl
to be 'distributed'. There's nothing illegal about these two programs
being available on the 'net or BBSes, as Atari Corp. made them freely
available through online services of the past (but still under copyright
of course). Even to this day, one can still download them on GEnie, as
originally uploaded by Atari Corp. personnel. Other 'Atari' software is a
different matter.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

5224. FS:Falcon Canada

Newsgroup: comp.sys.atari.st
Date: 1998-08-27 00:00:00 UTC
From: Mike Farrington <mikef@ns.sympatico.ca>
Message-ID: <35E5EC84.CB1263BF@ns.sympatico.ca>
Source record: 94692

Atari Falcon 14/80 Hd. $650 Cdn. Halifax area.
Mike Farrington.

5225. Re: The .EXE Files?

Newsgroup: comp.sys.atari.st
Date: 1998-08-27 00:00:00 UTC
From: kenkel@zetnet.co.uk
Message-ID: <6s4qn1$1q2$1@irk.zetnet.co.uk>
Source record: 94693

On 26 Aug 98 15:01:30 -, rldetlefsen@delphi.com wrote:
>Edward dimitri Kennaway <kenkel@zetnet.co.uk> writes:
>
>>I've raised this matter once before but I thought it would be worth
>>trying again. I often receive .exe files via e-mail but cannot read or
>
>......
>Edward,
>I've had the same problems(I'm sure many others as well). The
>best thing is to take the .EXE prog to a PC and run it there in
>an Atari folder. No, I didn't have access to a PC for a long
>while, so I didn't do that either, and some files are just too
>big. The work involved in cross translating the program is just
>to high. It can be pure assembly, pseudo code with lib files
>only on the PC, and even compressed. The only time I have had any
>success in accessing a PC .EXE is by using STZIP to unzip it.
>The ST program bypassed the built in unzipper that the .EXE
>contained.
>Hope this helps a little.
>Rick D.
>P.S. I did try with PCDitto type emulators, with way to much
>frustration. I haven't tried since.
>.

Many thanks for this - and to all the others who posted follow-ups. I may be getting a PC from the same friend who sometimes sends me these files, so that will provide the simplest solution I guess. BUT - I'm not abandoning my Atari!!! It's still tops for music/midi processing and, anyway, I'm very attached to it. Might use the PC for surfing etc.
Cheers,
EDK

5226. For sale: volumes of st magazines + disks

Newsgroup: comp.sys.atari.st
Date: 1998-08-28 00:00:00 UTC
From: Lukas Merkies <lmerkies@xs4all.nl>
Message-ID: <35E5E20C.21CF349@xs4all.nl>
Source record: 94597
Cross-posted to: nl.markt.comp,comp.sys.atari.st

Volumes of several years of St magazines: St Format (with disks), St
User (with disks) and Dutch magazine Arari St Nieuws.
For any good offer. To be fetched in Amsterdam-East (nl).

5227. Re: Announcing Atari Serial Mouse Interface

Newsgroup: comp.sys.atari.st
Date: 1998-08-28 00:00:00 UTC
From: mb@tos.pl.net
Message-ID: <4631CXF@tos.pl.net>
Source record: 94598
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

```
------------------------------------------------------
28/8/1998 ANNOUNCING THE ATARI SERIAL MOUSE INTERFACE ** REVISED **
------------------------------------------------------

* Allows any serial mouse (as used on IBM compatibles) to be connected to
Atari ST(E), TT, Falcon or compatible computers.

* Support for serial mouse, track-ball, touch-pad or any other Microsoft or
Mouse Systems compatible serial pointing device.

* Easy installation: just plug in and go.

* Unlike other "solutions", the interface doesn't tie up your serial port,
or require special software drivers.

* Third button or wheel can act as a double click of the left button, or
on software/hardware that supports it, as a real middle button.

The Atari Serial Mouse Interface is the best solution for replacing a worn-
out Atari mouse, or ensuring that you will never have trouble obtaining a
mouse in the future. Serial mice are used on IBM compatible computers, and
are readily available from any computer dealer.

The interface is also handy for those who are tired of the slow and clumsy
Atari mouse. With the wide range of serial mice, trackballs and touch-pads
available, you will have no trouble finding a pointing device to suit your
taste and budget.

Plus, if like many users you find double clicking tedious, simply obtain a
serial mouse with middle button or wheel. Then a simple press on the middle
button or wheel acts like a double click - no more double clicking hassles.
Or if you use UNIX or other software that uses a middle button for other
purposes, the interface can be configured for that, too.

Installation is simple. The interface is a small unit measuring only
4x5x1 cm, with a serial mouse plug at one end, and a cable that plugs into
your Atari mouse port at the other end. To install the unit, simply plug it
in - no other setup is required. And being so small, it sits comfortably on
your desk without taking up too much space.

ORDERING:

Units are available directly from me:
* $50 New Zealand dollars, $25 US dollars or 16 UK pounds each
* $60 New Zealand dollars, $30 US dollars or 20 UK pounds each including 3-
button serial mouse.
```

Controlling price is in New Zealand dollars, prices are subject to change based on fluctuating exchange rates and other factors.

User groups or clubs, contact me for information on quantity discounts. Dealership enquiries welcome.

Postage to most locations in the world for a few units will be $5 US dollars or 4 UK pounds, and delivery will take a week or two. Contact me for an exact figure.

The interface will be available locally in the UK very soon.

Enquiries: Email: mb@tos.pl.net

Post:
Mario Becroft
PO Box 332
Kumeu
Auckland 1250
NEW ZEALAND

If ordering from outside New Zealand, you can pay by a BANK CHEQUE IN NEW ZEALAND DOLLARS (NOT PERSONAL CHEQUE). Alternatively, you can send US or UK currency by post, but it is YOUR RISK if it gets lost in the post.

P.S. Please distribute this announcement to any relevant Atari forums as you see fit.

And watch this space for some more Atari hardware announcements soon.

--
Mario Becroft	Tariland, Atari user group in New Zealand
mb@tos.pl.net	tariland@tos.pl.net
http://www.pl.net/~mario/	http://www.pl.net/~mario/tariland/

5228. Licensing TOS 2.06

Newsgroup: comp.sys.atari.st
Date: 1998-08-28 00:00:00 UTC
From: mb@tos.pl.net
Message-ID: <M931CKI@tos.pl.net>
Source record: 94599

Now that Atari doesn't exist, who should contact to make arrangements for selling TOS 2.06?

--
Mario Becroft	Tariland, Atari user group in New Zealand
mb@tos.pl.net	tariland@tos.pl.net
http://www.pl.net/~mario/	http://www.pl.net/~mario/tariland/

5229. FS:Falcon Canada

Newsgroup: comp.sys.atari.st
Date: 1998-08-28 00:00:00 UTC
From: Mike Farrington <mikef@ns.sympatico.ca>
Message-ID: <35E61963.6963BF5A@ns.sympatico.ca>
Source record: 94600

```
Atari Falcon 14 meg / 80 HDrive
$650 CDN. Halifax, Nova Scotia
Mike Farrington
```

5230. STing?

Newsgroup: comp.sys.atari.st
Date: 1998-08-28 00:00:00 UTC
From: ab616@chebucto.ns.ca
Message-ID: <6s5an3$l0d$1@News.Dal.Ca>
Source record: 94601

Where can I find STing? I have CAB and STiK but there is no local SLIP connections so I would need STing.

Thanks...

5231. Re: newsie x cab

Newsgroup: comp.sys.atari.st
Date: 1998-08-28 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <6s5crn$pr6$1@nnrp02.primenet.com>
Source record: 94602

On 25 Aug 98 00:25:08 GM, Slc.Dennis Bishop wrote:
> I've had something odd haappen today. 1st time it did it I
> didn't realy think much about it, but it's happen 2 more times.
>
> What?
>
> I will use Newsie and then I'll use cab 2.7 (w/3010b) and at
> sometime, (once right at the home screen) CAB will totaly crash.
>
> I'll hit reset and cab will work just find then.
>
> now figure that one out!
>
I have found a bug in NEWSie's window open routine that can cause some
random data to be stored in memory. It depends upon the width of the
windows being opened.

It is resolved in 0.92 (sent to beta test last week)

But it could be something entirely different.
John

*
* John Rojewski email: rojewski@primenet.com
* http://www.primenet.com/~rojewski/
* Atari Falcon'030/14/84
* Use NEWSie - the News/Email/FTP/Browser for the Atari

5232. Re: test test

Newsgroup: comp.sys.atari.st
Date: 1998-08-28 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <6s5d1b$pr6$2@nnrp02.primenet.com>
Source record: 94603

On 27 Aug 1998 15:29:39 , "Dan Willars" wrote:
>Use a test newsgroup loser
>not ones with genuine subjects
>Mark Duckworth wrote in message <35e5616c.0@news.redrose.net>...
>>test test
>
Now now...

alt.test.test is a good newsgroup to use for this kind of thing.
John
*
* John Rojewski email: rojewski@primenet.com
* http://www.primenet.com/~rojewski/
* Atari Falcon'030/14/84
* Use NEWSie - the News/Email/FTP/Browser for the Atari

5233. Re: Licensing TOS 2.06

Newsgroup: comp.sys.atari.st
Date: 1998-08-28 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IH3FFGAOUP@data.rhein-main.de>
Source record: 94604

In <M931CKI@tos.pl.net> Mario Becroft wrote:

>Now that Atari doesn't exist, who should contact to make arrangements for
>selling TOS 2.06?

Ask C-LAB and/or MILAN GmbH (i don't know, a lot of messages around 'TOS')

Regards, Robert

--
-= Home of DOITF030, PROFIJAG, DOITLYNX, DOIT_MAC, DOIT_ST =-
_____
Nemesis Falcon F030-520ST-Jaguar-Mac Lynx I + II
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/homepage.htm

5234. Re: wanted: SM124 connector

Newsgroup: comp.sys.atari.st
Date: 1998-08-28 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IH3FFGARUP@data.rhein-main.de>
Source record: 94605

In <6s4g2jgmp1@newnews.nl.uu.net> "P-J Kleevens" wrote:

>I need an ATARI SM124 monitor connector. Anyone who can help me ??

13-pin male DIN Atari connector?

Ask www.conrad.de

PartNo: Each: 5: 10: 25:
Product: 73 69 96-25 2.95 DM 2.16 DM 1.94 DM 1.77 DM

Order line:

Phone: +49 09604/40 89 88

Regards, Robert

--
-= Home of DOITF030, PROFIJAG, DOITLYNX, DOIT_MAC, DOIT_ST =-
_____
Nemesis Falcon F030-520ST-Jaguar-Mac Lynx I + II
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/homepage.htm

5235. Re: Falcon questions

Newsgroup: comp.sys.atari.st
Date: 1998-08-28 00:00:00 UTC
From: <>
Message-ID: <35e642fd.0@news.ptw.com>
Source record: 94606

On 27 Aug 1998 01:02:46, William Platt wrote:
>Are the Mega and TT keyboards the same as the falcon's.
>
>B.P.
>WARNING: All unsolicited SPAM will get a a complimentary WAV file and
> a really neat picture of a can of SPAM in return every day
> for the next month.
>
> SPAM the SPAMMERS!!!!!!!!!
>
>Remove the NOSPAM to reply by e-mail
>.
The Falcons keyboard is the same as the 1040ST keyboard.

TT's is not the same as the falcons.

Bishop Telescope Fund	Akumaizer Cattery	E-mail List Owner
470 20th ST West #23	Japanese Bobtails	Dahlia-net
Rosamond,Ca.93560	Home Rasied JBT's	Canna-net
starlord@ptw.com		Astronomy/SIAR-L

5236. Re: #_ENV <what?> C:\ST-GUIDE.APP

Newsgroup: comp.sys.atari.st
Date: 1998-08-28 00:00:00 UTC
From: "K.Hampf" <k_hampf@yahoo.com>
Message-ID: <35e643c2.0@d2o29.telia.com>
Source record: 94607

Nurmix wrote in message <6s4rki$4j2@enews3.newsguy.com>...
>And, all of my .HYP and .REF files are in the C:\GUIDES directory too.
>And just for the heck of it, there is a copy of ST-GUIDE.INF in the
ST-GUIDE
>folder and in the root directory of drive C:\
>
>Still, it doesn't work unless ST-GUIDE is installed as an ACC. :^(

Try to boot with ST-GUIDE off and then rename it as an ACC, i.e. don't
bootload it. If it then loads a reference to it is wrong.

By the way, where can you get english OLGA doc's?

Regards, K.Hampf
e-mail: k_hampf@yahoo.com

5237. NVDI problem solved!

Newsgroup: comp.sys.atari.st
Date: 1998-08-28 00:00:00 UTC
From: "K.Hampf" <k_hampf@yahoo.com>
Message-ID: <35e646ca.0@d2o29.telia.com>
Source record: 94608

All problems with NVDI and printing seems to have been due to that my old NVDI used the C:\DRIVERS folder and NVDI 5 is made to be installed in C:\GEMSYS ... the result was that the new NVDI somehow got bootloaded in spite of that all drivers in the ASSIGN.SYS path and NVDI.INF path was for the old version, and could not be used when printing. Like for example the LQ.SYS for Epson LQ printers never got to the right path when installed, instead the old LQ570.SYS was loaded and the printing went nuts.

If you've got that problem, move C:\DRIVERS C:\NVDI.INF and C:\ASSIGN.SYS to a subdir on your drive and reinstall NVDI 5.0. You might have to compare the new .INF and .SYS files with the old ones after the installation to be sure that nothing has been overlooked. When your new setup works just send the old files to the bit bucket.

And ... if anyone knows a lot about this subject (Magic&NVDI), I still have some questions to ask ... so mail me. In the mean time I'll be listening to my new Audio-CD (but no longer data CD as SPIN was) compatible ExtenDOS setup ...

Regards, K.Hampf
e-mail: k_hampf@yahoo.com

5238. Re: wanted: SM124 connector

Newsgroup: comp.sys.atari.st
Date: 1998-08-28 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.org>
Message-ID: <35E65900.2ECCAD9D@mygale.REMOVETHIS.org>
Source record: 94609

```
P-J Kleevens a ï¿½crit:
>
> I need an ATARI SM124 monitor connector. Anyone who can help me ??
> Thanks!
> Peter-Jan Kleevens Holland
> peejaykay@plant.nl

Many electronics component shops have them. I don't know if the Conrad
Electronic catalog (http://www.conrad.de) is available in NL, but they
have them for sure. Otherwise, try Maplins in the UK or good old
Radiospares.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ================= mygale.org
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `-
```

5239. Re: Licensing TOS 2.06

Newsgroup: comp.sys.atari.st
Date: 1998-08-28 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.org>
Message-ID: <35E6594F.B56B649E@mygale.REMOVETHIS.org>
Source record: 94610

```
Mario Becroft a ï¿½crit:
>
> Now that Atari doesn't exist, who should contact to make arrangements for
> selling TOS 2.06?

Hasbro Interactive, but good luck with that.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ================= mygale.org
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `-
```

5240. Re: STing?

Newsgroup: comp.sys.atari.st
Date: 1998-08-28 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.org>
Message-ID: <35E65985.5329405A@mygale.REMOVETHIS.org>
Source record: 94611

Tony Cianfaglione a ï¿½crit:
>
> Where can I find STing? I have CAB and STiK but there is no local SLIP
> connections so I would need STing.
>
> Thanks...

http://www.stud.uni-hannover.de/~perot/index-e.html

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ================= mygale.org
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `-

5241. Re: Misc. ST questions!

Newsgroup: comp.sys.atari.st
Date: 1998-08-28 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.org>
Message-ID: <35E65C0E.52AF5B7F@mygale.REMOVETHIS.org>
Source record: 94612

Prince Corum a ï¿½crit:
>
> Hi everyone... sorry to pester again, but I have a few things that are
> bugging me a bit.
>
> 1) Does anyone out there have a copy of Typhoon Thompson for the ST they'd
> like to sell?
>

no idea

> 2) How can I tell what version of TOS I have in ROM and what difference will
> it make?

If unmodified, it should be something like this:

Old ST 1.0
Mega ST 1.2 blitter support + bugfixes
STF/STFM 1.0/1.02/1.04 bugfixes + faster
STE 1.06/1.62 STE hardware support
Mega STE 2.05/2.06 New desktop + support for future improvements

To be sure, you should use a program like sysinfo. Look on an FTP site.
Anything under 1.04 should be upgraded for serious use.

>
> 3) Is there still Mac emulation available for the 520ST?

Not available as new. Spectre GCR was able to emulate a 68K Mac Plus a
bit faster than the original, but it's pretty hard to find nowadays. I
don't think it could run on a 512K machine though.

>
> 4) Are there RAM and STereo upgrades still available for the now ancient
> (but STill nifty) 520?

RAM upgrades yes, but you might better just get an STE instead. It will
make RAM upgrades much easier (standard SIMMs) and you'll have stereo,
plus other neat little things.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ================= mygale.org
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `-

5242. Re: TOS 4.92

Newsgroup: comp.sys.atari.st
Date: 1998-08-28 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.org>
Message-ID: <35E65DA0.9F35B284@mygale.REMOVETHIS.org>
Source record: 94613

```
Jo Vandeweghe a ï¿½crit:
>
> on Thu 27-08-98 15:36 Nicholas Bales wrote:
>
> >Charles Silver a ï¿½crit:
> >>
> >> When JTS sold out to Hasbro, I'm not sure they mentioned TOS v4.92 or just
> >> all TOS, beta's and all.
> >>
> >
> >Actually Hasbro bought all Atari's 'intellectual property', that is
> >patents, names, copyrights and all that kind of stuff.
>
> I have heard that they did not bought the TT copyrights ... isn't that
> exact ?
>

Actually, I don't think so. The original agreement had a short list of
the stuff that was bought, and this list omitted to specifically mention
the TT. I think this was probably just an omission, and that the intent
was to sell everything. They probably included the TT in the term "ST
line of computers", which, coming from the lawyer who probably wrote the
agreement, isn't very surprising.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ================= mygale.org
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `-
```

5243. Ordering your World of Atari Video!

Newsgroup: comp.sys.atari.st
Date: 1998-08-28 00:00:00 UTC
From: Mark Santora <santora@earthlink.net>
Message-ID: <35E661F1.3E898794@earthlink.net>
Source record: 94614
Cross-posted to: rec.games.video.atari,alt.atari.2600,alt.atari-jaguar,alt.atari-jaguar.discussion,comp.sys.atari.st,comp.sys.atari.8bit,alt.emulators.classic-arcade,comp.sys.atari.st.tech,alt.games.video.classic,rec.games.video.classic

Well, the show is over. By now you've heard all about it. But wouldn't it have been great to see and hear the speakers? Watch the BattleSphere Tournement? Play or even just SEE a working Computer Space Machine? What about Neutron Star, an Atari Pinball Machine? 5200 Tempest? Or how about hearing how Wiztronics is possibly going to release a stand alone lynx box for your tv(no lcd screen) that uses a Jaguar Joypad?

Worry No More! That's right. You can hear, see, and experience it all(minus tactile and olfactory feedback)! For $25 including shipping in the US, you can have it all. Just follow the link below!

And now for a production update. After a tough early week(my ide controller died on my new motherboard), I've logged 3/4 of the footage shot and will be hammering down this weekend to set up the outline of the tape and start editing. We're well into post production folks. Also, for those that need it, I can now get PAL copies of the tape.

-More soon.
-Mark "Stingray" Santora

5244. GREAT SITE / SUPER SITE !!!!

Newsgroup: comp.sys.atari.st
Date: 1998-08-28 00:00:00 UTC
From: PM <p_michon@hotmail.com>
Message-ID: <6s69ii$ad6$1@platane.wanadoo.fr>
Source record: 94615
Cross-posted to: comp.sys.apple2,comp.sys.apple2.marketplace,comp.sys.apple2.programmer,comp.sys.apple2.usergroups,comp.sys.atari.8bit,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.cbm,comp.sys.mac.games.misc

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------> NEW !!!! ====> CHAT ROOM / MESSAGE BOARD

FRANCAIS / ENGLISH
http://www.chez.com/cmpi

ATARI COMMODORE APPLE ORIC TEXAS INSTRUMENTS NINTENDO SEGA CBS
MATTEL AMSTRAD THOMSON SINCLAIR AMIGA NEO-GEO YENO MSX MULTITECH
C64 A500 VCS2600 TI99 4/A TO7 ZX81 520ST MPF2 COLECOVISON
VECTREX CPC6128 IIE MACINTOSH NES MASTER SYSTEM ......

5245. XaAES/FreeMiNT set up

Newsgroup: comp.sys.atari.st
Date: 1998-08-28 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <904312454.1686.0.rover.c3adfca1@news.demon.nl>
Source record: 94616

Hi, again, once more

OK, had nothing else to do (???) so I thought "Give this XaAES a try".

Fetched the 6B-030 and the 7B versions from a site, went to grab FreeMiNT 1.14.7 from a site, and decided to put the whole test stuff on my K:\ partition. So, a new AUTO with Mint.prg, Mint.cnf plus the M��se.xdd for XaAES, created a K:\Multitos folder for the Bar.app, Bar.rsc, Moose.xdd (just to be sure), System.rsc, Xaaes.cnf and finally Xaaes.tos. Plus the Bar.inf in the root. Edited Mint.cnf to contain those lines as well, such as INIT=u:\k\multitos\moose.xdd etc.

Well, the boot went OK, got this msg FreeMiNT 1.14.7-beta, Initializing core memory plus Moose device driver installed, next I had the old TT-Med screen. Nothing Xaaes to find... BTW: couldn't find any LOGO.PRG in the packages at all.

Then copied the K:\Multitos folder plus contents to C:\, editted the lines in Mint.cnf back to ...u:\c\etc but still the same.

OK, I sum it up here: Freemint 1.14.7 has Mint.prg plus cnf plus Coldboot.prg... where does this one go???

XaAES misses the Logo.prg... what about it?

Do I need more Mint stuff? Docs for the version I got say really nothing at all, just a summary of differences between this and previous versions. Best info is found in the Mint.cnf example.
Isn't Freemint good enough??? Do I have to reorganise my C:\ for Mint? Note that I don't intend to go "Unix" or start with KGMD/KEMD... I just need it for XaAES.

Heck, I've got MagiC/NVDI etc. on that one, it was quite some work to get all that going OK (note my NVDI also drives my card and needs some old Matrix stuff also on this drive). I just don't wanna mess on this drive just to give XaAES a try, and especially NOT in the autofolder).

Even 1 small match in this enormous cave would suit me fine...

CU NeXT msg,

____
/ __ . __ | |
/ / / / / / /_ | Email: louis@holleman.demon.nl |
/_ /_/ /_/ / __/ | http://www.holleman.demon.nl |
| |
____

5246. QuickBBS ST Help! Registration Key?

Newsgroup: comp.sys.atari.st
Date: 1998-08-28 00:00:00 UTC
From: Bravo Sierra Computers <bensmith@teleport.com>
Message-ID: <Pine.GSO.4.02A.9808280742430.2028-100000@user1.teleport.com>
Source record: 94617

Where do I get a registration key for Quick BBS! Who do I E-Mail? What is the Authors's E-Mail Address? Does he support it? Is their a newer version than 1.10/1.12? Rather than responding here, please E-Mail me at bensmith@teleport.com

==Thanx==
===Ben===

Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974. DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebPage at http://www.teleport.com/~bensmith/bscomputers.shtml Catalogs Requested by and Received Through E-Mail at bensmith@teleport.com Specify Classic 8 Bit or ST! http://www.teleport.com/~bensmith/jagtrade.htm Atari Jaguar Game Trading Post

5247. Re: XaAES/MiNT Stuff

Newsgroup: comp.sys.atari.st
Date: 1998-08-28 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <904318627.17988.0.spot.c3adfca1@news.demon.nl>
Source record: 94618

Hi once again,

OK, don't yell at me... after moving Mint.cnf to each of the two "Multitos" folders on C:\ and K:\ I saw some more: after Moose.drv loaded (or something similar) I got a further message Booting FreeMiNT plus Autoprogram AxAES v. 06, with all compile time switches enabled, plus three lines with Memory Violations, Fatal Error, you must reboot the system.

Whatever, cold boot, warm boot, still the same.

So I went for version 0.7. This time XaAES came up, but next it kept hanging in the alertbox for Thing 1.26. Disabled the use of Thing in the config, next I got to XaAES on the screen. Disabled all the accs before, because another alert for Freedom frooze the system. Tried the program launcher, but both Newsie and QED caused a Memory Violation pid 004 message. (These two are mentioned in the compatible list...)

Didn't try much more, I saw the screen, but using it doesn't do much good. Looks to me the stuff is still kinda buggy, especially alerts cause lotsa problems. Could it be the TT I'm using? Kinda weird, the 0.6 version I downloaded was the 030 version and it simply said "Memory violation". The 0.7 version is the 68000 version and does at least do something, although not being very usable. All the config is clean, i.e. only Freemint running, then XaAES, nothing else. Mode is TT medium, I don't even have one clue how to get it running on the card.

Still, I don't see this Logo.prg around and have no idea what Coldboot.prg is good for...
So drop me a match please, I'll see if I can strike it against my shoes...

CU NeXT msg,

_____
/ __ . __ | |
/ / / / / / /_ | Email: louis@holleman.demon.nl |
/_ /_/ /_/ / __/ | http://www.holleman.demon.nl |
| |
_____

5248. Re: Falcon questions

Newsgroup: comp.sys.atari.st
Date: 1998-08-28 00:00:00 UTC
From: Sven Persson <sven.persson@mbox301.swipnet.se>
Message-ID: <01bdd29b$d2f55820$4c79f482@sven133>
Source record: 94619

> Are the Mega and TT keyboards the same as the falcon's.

Same keyboard, wrong cable. Needs some rewireing in order to work :)

/Peter

5249. Commercial Software

Newsgroup: comp.sys.atari.st
Date: 1998-08-28 00:00:00 UTC
From: dlormand@aztec.asu.edu
Message-ID: <6s6m88$f0d$1@news.asu.edu>
Source record: 94620

Sorry, All...
When I started on my project to acquire descriptions of commercial software, I should have known better than to fire off multiple kilobytes of a comprehensive list all at once. Not surprisingly, there was not a single response. Allow me to try again on a smaller scale.

Give me thumbnail descriptions about the following (via email):

AC/Fortran; absoft; ANSI Fortran 77 Compiler with Debugger
Advanced Dungeons & Dragons/Heroes of the Lance; U.S. Gold/TSR/SSI
A.L.C.O.N.; Taito
Algebra II, Vol. 2; Atari ST Scholastic Series
Analyze (Spread Sheet); Micro Systems Software
Arcade Force 4; U.S. Gold; Indiana Jones and the Temple of Doom/
Metro Cross/Gauntlet/Road Runner/ 4 games in 1.
ArcticFox; Electronic Arts
Armour-Geddon; Psygnosis
A-Seka; Antic/Kuma
Atari HyperPaint; Atari
Athena II; iliad
Baal; Psygnosis/Psyclapse; Mega STe
Compatible;*ShrinkWrapped;$15.00 U.S.
Balance of Power; MindScape (1986)
Balance of Power\The 1990 Edition; MindScape, Inc. (1989)
Ballistix; Psyclapse
BatMan-The Caped Crusader; Ocean
BattleTech-The Crescent Hawk's Inception; InfoCom
(incl. Weapon & 'Mech Recognition Guide & Reference Card)
Blood Money; Psygnosis
BoBo; InfoGrames/Terrific SoftWare
Button & Badge Maker; IntraCorp
--
****
* David Ormand | Be Different! *
* dlormand@aztec.asu.edu | Support resistance computers! *
* Tucson, Arizona | TI-99/4A Atari ST *

5250. FS/T Various Atari Computer Items

Newsgroup: comp.sys.atari.st
Date: 1998-08-28 00:00:00 UTC
From: Jim Lazarenko <jim_lazarenko@NOSPAM.powersurfr.com>
Message-ID: <6s6pgp$lnd1@burn.videotron.ab.ca>
Source record: 94621
Cross-posted to: alt.games.video.classic,comp.sys.atari.8bit,comp.sys.atari.st,rec.arts.startrek.misc

I have the following Atari 8bit components and cartridges for sale. All the equipment is cleaned and detailed, and in good or better condition, but without boxes unless noted. If you have any questions in regards to unit condition, please feel free to ask. I am open to reasonable offers on all items, please make all offers in U.S. Funds (buyer pays shipping). I am also be willing to trade for some shrink-wrapped or new cartridges (mainly rarer titles) for Intellivision, ColecoVision or various Atari systems as well as some rare Mattel and Coleco Handhelds.

If you are interested in any of these items, please respond to jim_lazarenko@NOSPAM.powersurfr.com (removing the NOSPAM section first).

Hardware Please make an offer
==========
-Atari 800XL With Power Supply, RF Cable
-Atari 800XL No Power Supply
-Atari 600XL With Power Supply, RF Cable
-Atari 520 ST Missing all accesories
Custom made Atari RGB and audio cable. Connects an Atari ST to either a SONY XBR or XBR II RGB Monitor
-Custom made Atari ST Composite Video/Audio cable (standard RCA jacks)

Controllers Please make an offer
==========
-Paddles (multiple sets) -for Atari & Commodore units
-2x Suncom Tac Joysticks -for Atari & Commodore units
-2x Wico Joystick (Black handle with grey base) -for Atari & Commodore units
-1x Spectravideo Joystick with suction cup base -for Atari & Commodore units

Cartridges Please make an offer
==========
Atari Writer
Basic
Centipede
Defender
Donkey Kong
Donkey Kong Junior
Eastern Front (1941)
Final Legacy
Frogger
Megamania - In a sealed/shrink-wrapped box, box is slightly squashed.
Miner 2049er
Missle Command
Moon Patrol

Ms. Pacman
Pac-Man
Pole Position
Qbert
Realsports Football
Robotron: 2084
Star Raiders
Tennis

Books and Manuals Please make an offer
==========
-Atari 800XL Manual and connection guide
-Atari 1050 Manual
-Consumer's Guide "The Users Guide to the Atari"
-Compute's "Third book of Atari"
-Compute's "The Atari Basic Source Book"

Magazines and Specification sheets Please make an offer
==========
-1983 Atari 800XL Brochure
-1986 Atari ST Computer Brochure
-Start - Premiere Issue Summer 1986
-Start - Spring 1988
-ST-Log - January 1987
-Antic - February 1986

Atari Force Comics
All are in Mint Condition
==========
-Issue #2 - February 84
-Issue #3 - March 84
-Issue #9 - September 84
-Issue #11 - November 84
-Special Issue #1 - 1986

North American Gaming Magazines
==========
-Computer Gaming World - December 1988
-Game Players - February/March 1989
-Game Players - June/July 1989
-Video Games & Computer Entertainment - June 1989

European Gaming Magazines
==========
-Ace - November 1989
-Ace - December 1989
-Ace - April 1990
-Computer & Video Games - August 1988
-Computer & Video Games - May 1989
-Raze - December 1990
-The Games Machine - August 1988
-The Games Machine - September 1988

-The Games Machine - June 1989

5251. Atari A to Z book shareware files

Newsgroup: comp.sys.atari.st
Date: 1998-08-28 00:00:00 UTC
From: msbaines@cix.compulink.co.uk
Message-ID: <EyEutp.Mzp@cix.compulink.co.uk>
Source record: 94622

"The Atari A to Z" Book Shareware ASCII Text Release

Jargon, terminology and acronyms are the staple diet of any professional, technologist and hobbyist. The world of computing is no exception and to the uninitiated home or small business user, magazines, manuals and books can be very daunting. Written by someone who understands these frustrations and needs, "The Atari A to Z" isn't just a convenient encyclopaedia of modern computer terminology but a specific reference source of material pertaining to Atari computers for the ST, TT and Falcon enthusiast.

Whether you play games on an ST, run your business on a TT, or write music on a Falcon, this book is aimed at helping you get to grips with those magazine articles that are more perplexing than enlightening. In here, you will find many explanations, mini-articles and a plethora of other miscellaneous bits and pieces to help you gain a better understanding of your Atari computer. The material in this book was written with all Atari users in mind. There are simple definitions for the uninitiated and technical data for the experienced. You take what you want, when you want it. "The Atari A to Z" is a valuable addition to any Atari user's library.

These book files are direct ASCII conversions of the Protext files used for the fifth printing. Some typographical changes have been made to keep within the bounds of the Atari character set. Tabs were replaced with spaces. A carriage return and line feed terminates each line.

There have been some minor textual changes and some updates and revisions, especially in the Appendices. There are 2,239 entries, 101 tables and 128,000 words here.

"The Atari A to Z" book text files package is shareware and costs a minimum of 5 UK Pounds. Details are in the accompanying files.

These files and all my other software including PROFILE 2 - *THE* System Analyser are available on my web site:

http://www.stsd.demon.co.uk/linnhe.html

Mark

--
|| Mark S Baines - Inver, Scotland
|| Linnhe Computing - Quality Atari Software
|| http://www.stsd.demon.co.uk/linnhe.html

5252. NEW: software archive

Newsgroup: comp.sys.atari.st
Date: 1998-08-28 00:00:00 UTC
From: ian@bredroll.demon.co.uk
Message-ID: <904328624.22960.1.nnrp-05.9e98bd1a@news.demon.co.uk>
Source record: 94623

```
falcon software dir is no open for business

www.bredroll.demon.co.uk

Megs of software not just for falcons at:

FFFF SSSS DDDD
F S D D
FF SSSS D D
F alcon Software Directory
F SSSS DDDD

http://www.bredroll.demon.co.uk
or
http://bredroll.demon.co.uk (by request on irc #atari to bredroll)
```

5253. Re: Texel: Preview & Print Help

Newsgroup: comp.sys.atari.st
Date: 1998-08-28 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <6s6stknlp1@irk.zetnet.co.uk>
Source record: 94624

On 26 Aug 1998 22:46:50 , Charles Stanley wrote:

|On 24 Aug 1998 00:58:41 , Steve Hammond wrote:
|>On 23 Aug 1998 22:37:43 , Charles Stanley wrote:
|>> I have Texel v 1.6 r5 (a truly splendid spreadsheet), but lately
|<snip>
|
|>Charles - the program itself may have become corrupted (or a RSC file).
|>Try reloading from the program disks or a recent backup. I have this
|
|Right, Steve, I should have thought of that already. But I just did it
|and the exact same problem recurs.

Odd, but almost the same thing happened to me but with Look2, a scanner program for use with Epson scanners. It worked perfectly one night on the DirecT60 but not since. I tried reloading it from the master disc but it made no difference. It is not the scanner as it and Look2 work with my TT.

I presume that it is some interaction with another program or accessory as the main fault is cured when I omit NVDI from the Auto folder (but it is still not totally right). Why should these things work once and not again?

John Logan

5254. CAB Javascript?

Newsgroup: comp.sys.atari.st
Date: 1998-08-28 00:00:00 UTC
From: <>
Message-ID: <35e6f732.0@news.ptw.com>
Source record: 94625

Is CAB ever going to support javascript?

I was on http://www.listbot.com tonight and started a list, everything went ok, they do have a notice that says I'm running Netscape 2 on this TT ;}

But I can't use the list owners page nor read their manual, it's all using javaascript nd CAB crashs with it.

Don't you all just love these things I find and bring to your programing doorstep?

Bishop Telescope Fund	Akumaizer Cattery	E-mail List Owner
470 20th ST West #23	Japanese Bobtails	Dahlia-net
Rosamond,Ca.93560	Home Rasied JBT's	Canna-net
starlord@ptw.com		Astronomy/SIAR-L

5255. Re: ICD "The Link" Cable????????

Newsgroup: comp.sys.atari.st
Date: 1998-08-28 00:00:00 UTC
From: Markus Egg <Markus.Egg@vcpc.univie.ac.at>
Message-ID: <35E6FCA7.DEFED91A@vcpc.univie.ac.at>
Source record: 94626

david.guillen wrote:
>
> What do you mean by 'some waiting' ?. I was ready to buy one directly via
> the web.
> david.guillen@skwbio.com

I ordered one AdSCSI ST on May 6th 1998.
Made the deal via phone on May 7th 1998.
Didn't get any answer till May 29th 1998 and wrote a request of the kind
"What happened to my order?"
I got a very fast :) reply (same date) from ICD, with a nice "Sorry" and
the message that the adapter had been sent by
airmail on May 28th 1998.

Otoh: this happens quite often to me... :-|

Btw.: I run the AdSCSI ST with a Seagate ST1480N and up to now
it is all running like a "greased pig in an accelerator".
:)

ME

5256. Re: Run atari file from pc harddisk

Newsgroup: comp.sys.atari.st
Date: 1998-08-28 00:00:00 UTC
From: ekaljumagi@clhs.lake.k12.ca.us
Message-ID: <6s77toehr1@nnrp1.dejanews.com>
Source record: 94627

In article <6rrsuf$7d7$3@pump1.york.ac.uk>,
agt3@york.ac.uk (Aaron Turner) wrote:
>
> Is it possible to fit an IDE disk into a 1040STF? There is a 60Mb disk in
> a redundant PC here.
>
> Aaron Turner
>

As a matter of fact, there is a way to install an IDE disk into certain STs.
I don't know all the details, though. Perhaps Alex Yu at ATY computers could
help (atycom@pacbell.net).

Galen (Head YACcer, Yolo Atari Club)

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

5257. Re: DuST and NoSTalgia problems

Newsgroup: comp.sys.atari.st
Date: 1998-08-28 00:00:00 UTC
From: tjh@No-Spamic.net
Message-ID: <tjh-2808981715120001@p26.a2.56k.ic.net>
Source record: 94628

In article <6s3v1keut1@irk.zetnet.co.uk>, xav@compsoc.man.ac.uk (Xav) wrote:

> The problem is that none of the .ST files I create with DuST seem to be
> accepted by NoSTalgia. In particular I tried the Atari Computing reader disks
> nos 6, 7 & 8, and the installation disks for Imagecopy.

I've had the same problem with DuST, and been told that it has some major bugs. Instead I use imgbuild.exe on a PC that I have access to. Imgbuild has a nice auto-recognize feature that makes it better than DuST, plus it actually creates good .ST files. If you can get to a PC running DOS or Win95, you should use imgbuild.exe instead (Pages about PaCifiST usually also link to imgbuild).

DuST does contain a warning to not read Atari disks with recent versions of PC Exchange--and your Mac certainly fits that description with OS 8.1. I have it in my mind that disabling PC Exchange (and maybe MacLink Plus) would correct the problem--that DuST and PC Exchange may be conflicting--but I haven't tried it yet.

If you fix the problem, please let us know.

Regards,

Tom

--
Remove the no-spam from my email address to send me email.

5258. Re: Misc. ST questions!

Newsgroup: comp.sys.atari.st
Date: 1998-08-28 00:00:00 UTC
From: tjh@No-Spamic.net
Message-ID: <tjh-2808981724140001@p26.a2.56k.ic.net>
Source record: 94629

In article <6s5ei1gvr1@news.sasquatch.com>, "Prince Corum"
<corum@sasquatch.com> wrote:

> 2) How can I tell what version of TOS I have in ROM and what difference will
> it make?

A number of programs will tell you this. Get GEMBench and select
"Save"...the dialog that pops up will give you TOS, AES and GEMDOS
versions, and other info. Another program would be STATS.PRG; it tells
TOS and GEM version.

I also have this information by copyright date in the "Desktop Info..."
dialog for a few TOS versions up on my Web site: visit
<http://ic.net/~tjh/computers/atari/> and click through to the "FAQ."

> 3) Is there still Mac emulation available for the 520ST?

Nothing recent that I know of; just the old standbys like SPECTRE or MagicSac.

Regards,

Tom

--
Remove the no-spam from my email address to send me email.

5259. WTB: Falcon or TT

Newsgroup: comp.sys.atari.st
Date: 1998-08-28 00:00:00 UTC
From: Scott Atkinson <satkinsn@wwnytv.net>
Message-ID: <35E724A5.1682BE78@wwnytv.net>
Source record: 94630

Interested for historical reasons.
Am *not* interested in paying much.
If you have one in working order that you just wish to be shed of,
please reply.

Scott Atkinson

5260. Re: CAB OVL Beta 1.3009

Newsgroup: comp.sys.atari.st
Date: 1998-08-28 00:00:00 UTC
From: aclauss@hrzpub.tu-darmstadt.de
Message-ID: <1deg56f.1am5cid1mvjxeqN@ppp165.stud.tu-darmstadt.de>
Source record: 94631

Roger Cain <rcain@zetnet.co.uk> wrote:

> From what I remember from previous posts this occurs when the URL
> which CAB is using gets so long that it overwrites other data. It
> happens to me - there is no way out apart from re-booting :-(

In my opinion, this is a bug in TOS or MagiC. This happens only
with very long URLs when CAB writes the URL into the window title
or info line. But TOS or MagiC seems to overwrite some data if the
title/info line is too long (I'm not sure what's the limit, but I think
it must be something around 80 chars). Newer versions of CAB will
truncate the URL before writing it to then window title, so this
bug will be avoided.

--
Alexander

5261. Sundog

Newsgroup: comp.sys.atari.st
Date: 1998-08-28 00:00:00 UTC
From: "Ian W. Hadfield" <hadfiiw@inetnow.net>
Message-ID: <35e72f38.0@news.inetnow.net>
Source record: 94632

Does anybody have the original manual to the game Sundog? Also, does anybody know any secrets or how to play (well)? I don't know what some of the things I can buy, do.

Thanks! :-)
Ian Hadfield -- hadfiiw@inetnow.net

5262. FS MEGA ST4 & TONS of software

Newsgroup: comp.sys.atari.st
Date: 1998-08-28 00:00:00 UTC
From: wfchris@aol.com
Message-ID: <1998082822533400.SAA06108@ladder03.news.aol.com>
Source record: 94633

Package Price: $400 (US)+freight, or best offer. I would prefer to sell it all
as one package, but I may entertain offers for bits and pieces.
Inquiries should be directed
to: WFChris@aol.com

The package includes the following:
Hardware
1 Mega ST4 & Keyboard
1 SC1224 color monitor
1 monitor switch box
1 mouse
1 joystick
1 MouseMaster switch box
1 ICD 44 mb Syquest drive
1 SF314 external floppy drive
1 Cannon BJ10e bubblejet printer
1 Supra Modem 2400 (ok, its not very fast, but it was good enough for GEnie)
and, of course, the various and sundry cable/cord necessary for all.

Software
Applications:
Calamus v 1.09.6 & 1.09N
Flash
Clean Up ST
Word Perfect
Degas Elite
Data Manager
Word Flair
and various utility programs such as NeoDesk

Games:
Maniac Mansion
Empire
Star Wars
Gauntlet
Warlock
ArcticFox
King of Chicago
Thunderbirds
SimCity
Ancient Art of War in the Skies
Steel Empire
ShadoWorlds
Balance of Power (1990 ed)
Rorke's Drift

Railroad Tycoon
Storm Master
Populus
Power Monger
War in Middle Earth
Defender of the Crown
Lemmings
Hitchhiker's Guide to the Galaxy
F-16 Combat Pilot
Star Glider
Jeanne d'Arc (in German)
The Secret of Monkey Island
Autoduel
Hard Drivin'
Civilization
Realms
Their Finest Hour: The Battle of Britain
Frontier: Elite 2
Thrid Riech
Pirates!
and Chronoquest.

5263. FA: Atari ST items

Newsgroup: comp.sys.atari.st
Date: 1998-08-28 00:00:00 UTC
From: salzman@gte.net
Message-ID: <6s7it2$k4s$2@news-1.news.gte.net>
Source record: 94634

Less than 24 hours left.....

I have the following items for auction on eBay:

Atari 1040 ST
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=26812037

Atari ST Monitor
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=26814545

Jeff Salzman

5264. for sale

Newsgroup: comp.sys.atari.st
Date: 1998-08-28 00:00:00 UTC
From: Bambi Fox <mamafox@sasquatch.com>
Message-ID: <35E78C3B.589CCB9F@sasquatch.com>
Source record: 94635

```
Atari 1040STe
2.6 4 megs
300megs extra hard disc space
3 monitors...2 color - 1 b+w
dot printer
switcher (currently used for monitors)
external 14.4 modem
lots of extras...disc and manuals too!

$400 obo
pleasse respond to dawne at miller@sasquatch.com

all please...no pieces.

thank you

--
MZï¿½
```

5265. Re: Calamus SL printer driver generator

Newsgroup: comp.sys.atari.st
Date: 1998-08-28 00:00:00 UTC
From: wordwork*@ctos.com
Message-ID: <35e6afb3.0@news.weldlink.com>
Source record: 94636

On 26 Aug 1998 06:51:12 , Derryck Croker wrote:
>I've been trying to set my new printer (a Kyocera FS-600) up with CalamusSL
>'98 to give me 150, 300 and 600dpi using the closest matching descriptor
>file (the HP Laserjet 4) and the driver generator program.

>At the moment I'm using the LJ111 driver for 150 and 300dpi and the LJIV for
>200 and 600dpi, obviously I'd like to merge all into the same driver.
>
>Does anyone have experience of using the driver generator program (or better
>still!) have a working driver that they could offer please?

At one time, DMC now MGI, distributed LJ4 drivers with these
resolutions here in the U.S. Do you have older versions of SL? If so,
check them. The drivers are the same as came with 1.09N, just a
slightly different extender.

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Ken Springer "All progress depends upon the
unreasonable person."
George Bernard Shaw

Note: Replace the "*" with an "s" for a valid email address
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

5266. Re: [ICD] [problems?]

Newsgroup: comp.sys.atari.st
Date: 1998-08-29 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6s9hr5$77n$1@supernews.com>
Source record: 94544

On 29 Aug 1998 15:08:30 , Cooks wrote:
> Has anyone else had problems ordering stuff from ICD, of "link 2" fame?
>
>
> Nelson Cook
> .

Nelson,

Tried ordering from them a few months ago and could never get anyone to return my phone calls. I an not even sure if they are still in business.

Steve Hammond

5267. Falcon 030 RAM upgrade

Newsgroup: comp.sys.atari.st
Date: 1998-08-29 00:00:00 UTC
From: Ken Kosut <kjcat@execpc.com>
Message-ID: <6s9pk4$d3u@newsops.execpc.com>
Source record: 94545

Good Day!

I would like to upgrade my Falcon 030 from 4 meg to 14 meg.
Manufacturers tell me I need a board and the simms.
The boards seem pricey. $69.95 to $100.00

Is there a less expensive way to go?

Also, is there a way that I can determine if I have a Math Coprocessing
Chip and or a 286 Emulator card?

Thanks for the help.

5268. Re: Onelist.com + CAB = crash

Newsgroup: comp.sys.atari.st
Date: 1998-08-29 00:00:00 UTC
From: tross3@hamtel.tds.net
Message-ID: <6s9osi$hrc@news2.tds.net>
Source record: 94546

On 29 Aug 98 15:32:18 G, Slc.Dennis Bishop wrote:
> OK, onelist.com is once more taking lists, I went in 3 times
> today, cab 2.7/ovl 3010. would get the main screen ok, would
> sign in, no troubles, the next page would load in ...
>
> as the 'Start New List' page is displayed, cab crashs with two
> bombs.
>
> if they are using javascript, then i know why it crashs.
> otherwise i don't know.

I've had similar 2 bomb problems, of varying intensity. Sometimes CAB would bomb out as soon as I loaded it and entered a URL. I tried all sorts of modifications with CAB and CAB.OVL and nothing worked. Then I went to the STinG tools and tried to resolve the hosts. Guess what. 2 bombs. When I deleted the CACHE.DNS from inside the STinG folder and started fresh, most of the sites that I was having problems with were available to me. Unfortunately, I've had to do this about 3 times now. This is using STinG 1.15 and the latest modules. I think I'm going to look over my archives disk to see if I can find an earlier version of RESOLVE.STX and see what happens.

Terry
--

http://personalpages.tds.net/~tross3
The 'X-Files' ain't real life folks, sorry... To paraphrase Descartes:
SUM ERGO COGITO

5269. FS: 24-pin Printer (U.S.)

Newsgroup: comp.sys.atari.st
Date: 1998-08-29 00:00:00 UTC
From: "Sheldon H. Winick" <s.winick@worldnet.att.net>
Message-ID: <01bdd398$153dbfe0$88184d0c@sheldon>
Source record: 94547

For Sale: NEC Pinwriter P2200 24-pin dot-matrix printer. Perfect condition, except needs new ribbon. Complete with owner's manual and original shipping carton. Price only $25.00 which __INCLUDES__ shipping anywhere within the continental U.S. (48-state area).

Please respond in Email to: s.winick@worldnet.att.net

Sheldon

5270. Re: Licensing TOS 2.06

Newsgroup: comp.sys.atari.st
Date: 1998-08-29 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <6s9uhtufi1@irk.zetnet.co.uk>
Source record: 94548

On 28 Aug 1998 09:16:31 , Nicholas Bales wrote:
>Mario Becroft a crit:
>>
>> Now that Atari doesn't exist, who should contact to make arrangements for
>> selling TOS 2.06?
>
>Hasbro Interactive, but good luck with that.

The Upgrade Shop sell the kit, you could try them.

37 Crossall Street, Macclesfield, Cheshire, SK11 6QF, England

e-mail: dave@tusdev.demon.co.uk but he's not very good at responding
to them!

Trevor

5271. Re: LOGIN.BAT and Sting

Newsgroup: comp.sys.atari.st
Date: 1998-08-29 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <6s9ui1ufi2@irk.zetnet.co.uk>
Source record: 94549

On 20 Aug 1998 18:04:41 , BC wrote:
>
>>Hi Charles,
>>
>>I know what you mean but I don't particularly like monochrome hi-res.
>>As to my set up:
>
>If I were you, I *would* use ST HIGH, and install mgif.ttp as viewers
>for jpeg/gif. With this small program it displays the pictures soooo
>clearly and it almost looks like you are displaying the pictures in
>greyscale. If you dont have this I can ema ll it to you.
>Why dont you like ST HIGH? Does the 4 colors you get in ST MED actually
>make that much impact?
>When I use my STe to browse the web, I usualy go directly to ST LOW, and
>use a virtual screen like MonSTEr .. This worked fairly well for me.
>Anyways good luck with whatever you decide on.
>-Bengy

Hi Bengy

Sorry for the delay in responding, yes I would very much like a copy
of mgiff.ttp please.

Thanks

Trevor

5272. Re: Abbrev.ACC

Newsgroup: comp.sys.atari.st
Date: 1998-08-29 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <6s9ui5ufi3@irk.zetnet.co.uk>
Source record: 94550

On 27 Aug 1998 21:12:27 , Trevor Spencer wrote:
>On 26 Aug 1998 20:02:52 , Frank Lockwood wrote:
>>On 25 Aug 1998 22:54:54 , Trevor Spencer wrote:
>>>Does anybody know of a similar program/ACC and if so where I can get
>>>it? I do a lot of work with a database compiling records and it's
>>>invaluable for consistency of input.
>>
>>The commercial program Spelling Sentry will give you the kind of
>>abbreviation expansion you are looking for, in addition to a full
>>time, background spell checker.
>
>Does anyone have any idea where I can get this .prg?
>

Sorry to come back again but someone very kindly gave me another
alternative program but when I went back to re-read and sort I only
had the subject and no content! Could you mail me again with the
details please?

Thanks

Trevor

5273. Re: Onelist.com + CAB = crash

Newsgroup: comp.sys.atari.st
Date: 1998-08-29 00:00:00 UTC
From: tross3@hamtel.tds.net
Message-ID: <6s9t87$3i6@news2.tds.net>
Source record: 94551
Body handling: HTML body converted to readable text

On 29 Aug 98 15:32:18 G, Slc.Dennis Bishop wrote:
> OK, onelist.com is once more taking lists, I went in 3 times
> today, cab 2.7/ovl 3010. would get the main screen ok, would
> sign in, no troubles, the next page would load in ...
>
> as the 'Start New List' page is displayed, cab crashs with two
> bombs.
>
> if they are using javascript, then i know why it crashs.
> otherwise i don't know.

Well, it's a little more severe than the problem that I was having,
and mentioned in the other post. This is what happened when I went to
the Start a List page - it crashed the whole computer, and this was
the info returned:

*** MEMORY BLOCK DESTROYED BY USER PROGRAM:

Address of MCB: $0122DD40
Data of MCB: $342C3132 $00008988 $01166BAC $012953A8

I dumped the memory to disk, and this is what I was able to recover of
the page:
==========

the list owner (You) to approve all subscription
requests to the list.

Do you want this list to be a restricted list?
Yes
No

An announcement mailing list
is a list that does not allow anyone except the list owner (You) to send
emails to the list. If any of the subscribers try to send email to the
list, the emails are ignored. These types of lists are good for keeping
people up to date with changes with a web site or company.

Do you want this list to be an announcement list?
Yes
No

Archives are previous list messages, stored on the ONElist
web site. You can specify none, which means that ONElist doesn't
keep archives, private archives, which are viewable only by
subscribers, or public archives, which are viewable by anyone.

Type of Archives

None
Private
Public

You can be sent an email notification whenever someone subscribes
to or unsubscribes from your list.

Do you want email notification?
Yes
No

Replies to list messages can be sent either to the list or to
the person who sent the message.

Replies to list messages are sent to

The List
The Sender

The message trailer is text that is appended to each message.
The trailer is optional.

You can specify that your list not be listed whenever someone
searches our list database.

Do you want your list to be unlisted?
Yes
No

=========

Terry
--

http://personalpages.tds.net/~tross3
The 'X-Files' ain't real life folks, sorry... To paraphrase Descartes:
SUM ERGO COGITO

5274. Q: ST must haves

Newsgroup: comp.sys.atari.st
Date: 1998-08-29 00:00:00 UTC
From: Frank Traut <save2600@ticon.net>
Message-ID: <6saardcnl1@news3.alpha.net>
Source record: 94552

Hi all,

Been lurking here a while and thought I'd ask a question
that I'm sure has been asked before, but I finally landed
a nice 520ST package to play with and was wondering
what the very best games were for it. I don't really care
about sports and platform games, but I love pinball, RPG
and strategy games(all sorts - puzzle, military, etc).
Does Pinball Fantasies exist for the ST?

Having been an Amiga freak all these years(hehe), it's
really neat to be able to finally see what the ST is all about.
I think it's a pretty nice system and am having alot of fun
with all the stuff I got with it(lots of games and magazine
disks).

Basically, I am looking for any cool games that you think
I would like based on my description of my likes above.
If you have any ST games for sale or trade, please E-mail
me. I have a few ST games for trade as well as a bunch
of modern PC CD-ROMS that I would be willing to trade
for 'em. I have a listing of everything on my trade list(except
ST stuff) at my web page - http://www.ticon.net/~save2600

I think I would also like to add a disk drive and a hard drive
to my setup(if it's cheap enough), so if you happen to have
one or can point me in the right direction, I would sure
appreciate it.

Thanks in advance for any help!!

-Frank

5275. CAB and Java

Newsgroup: comp.sys.atari.st
Date: 1998-08-29 00:00:00 UTC
From: wordwork*@ctos.com
Message-ID: <35e81844.0@news.weldlink.com>
Source record: 94553

I am wondering if there is any effort to get Java going on the ATari.
More and more websites are including Java based stuff on their
websites, so more and more websites will become inaccessible. :-(

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Ken Springer "All progress depends upon the
unreasonable person."
George Bernard Shaw

Note: Replace the "*" with an "s" for a valid email address
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

5276. Re: WTB: Falcon or TT

Newsgroup: comp.sys.atari.st
Date: 1998-08-29 00:00:00 UTC
From: grovem@ridgecrest.ca
Message-ID: <6s7gm5cqa1@ash.ridgecrest.ca.us>
Source record: 94637

On 28 Aug 1998 17:44:06 , Scott Atkinson wrote:
>Interested for historical reasons.
>Am *not* interested in paying much.
>If you have one in working order that you just wish to be shed of,
>please reply.
>
>Scott Atkinson
>
>.

I wonder what to much is? Your looking at machines that compair in speed to Intel 486's which can be had for about $50.00 and are readily more expandable.

What, you figure a TT is worth $50.00? A second hand Falcon with the reputation it has should surely be worth at least $25.00;0/?

I have seen several TT's and Falcons advertised here lately for sale at prices I considered more than reasonable. I would suggest reviewing those adds before insulting any users here.

Here is a thought. Buy an old ST and get a Falcon name plate and keyboard from Best Electronics. Shouldn't cost you more than $175.00. Load an alternate desktop so people won't know it's not a Falcon, and keep the back of the machine towards the rear of the display case and no one will be any the wiser.

My 2 cents

MG

5277. Re: Texel: Preview & Print Help

Newsgroup: comp.sys.atari.st
Date: 1998-08-29 00:00:00 UTC
From: derryck@TAKETHISOUTcix.co.uk
Message-ID: <6s8gg5$rm1$1@plutonium.compulink.co.uk>
Source record: 94638

On 27 Aug 1998 09:55:15 , Nick Ripley wrote:

>BTW The `unofficial' Texel_E.Hyp is near to a public release date, written
>by me and obtainable from my WWW site, (along with other things):
>http://www.iipmail.demon.co.uk

Shame on System Solutions for not bothering to translate the HYP file
themselves, so thanks for taking the trouble.

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

5278. LAN

Newsgroup: comp.sys.atari.st
Date: 1998-08-29 00:00:00 UTC
From: wquatan@ibm.net
Message-ID: <35e7e03f.306894128@1.1.122.4>
Source record: 94639

Is there a possibility to connect an Atari ST, to a Lan
(Thin-Ethernet) over Tcp/Ip ? Any information is welcome, but please
send copy to wquatan@ibm.net

Thanks

5279. FS Mega 4 system, Ontario Canada!

Newsgroup: comp.sys.atari.st
Date: 1998-08-29 00:00:00 UTC
From: Willard VanderPloeg <willard@headwaters.com>
Message-ID: <tVRF1.37$P_1.107761@198.235.216.4>
Source record: 94640

Greetings all;

I've just retired my Mega 4 from service. It's for sale!

System includes:

Mega 4 @ 16 mhz, sm 125 monitor (tilt swivel) 2 megafile 30's loaded with
software.
Migraph hand scanner, etc. Many current titles. Extra mono monitor thrown
in.

All in excellent working condition.

Asking $150 Canadian dollars,
I will not ship all this stuff - picked up or delivery possible in southern
Ontario.

Located in Owen Sound.

Willard VanderPloeg

5280. Unopened Atari Trakball FA L@@K

Newsgroup: comp.sys.atari.st
Date: 1998-08-29 00:00:00 UTC
From: Ron <user@isp.com>
Message-ID: <01bdd343$eea98ac0$6c038fd1@skygodd>
Source record: 94641
Cross-posted to: alt.atari.2600,alt.atari.2600.vcs,alt.atari.2600vcs,comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari

New unopened Atari trakball for auction. Check it out at:

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=27191391

--
Ron - zbargains@bright.net (remove the "z")

My rookie homepage... Skydivin' stuff, Midi, Wav, Classic Arcade Games, you know the story
http://www.bright.net/~skygodd

5281. Re: any algorythmic composition sofware for the ST???

Newsgroup: comp.sys.atari.st
Date: 1998-08-29 00:00:00 UTC
From: rothkamm@my-dejanews.com
Message-ID: <6s940g$ft7$1@nnrp1.dejanews.com>
Source record: 94642

In article <19980823052056000.BAA20081@ladder03.news.aol.com>,
bobbyzzz@aol.com (Bobby ZZZ) wrote:
> hi out there :-)
>
> any of you have software that is for random music composition ala KOAN Pro or
> something like that for the ST. email me if you do, thanks!
> bobby d

I'm about to release IFORM
This is Formula (Forth Musical Language) 4.0 with Flux extensions
9.8.8. for any ST, 1 meg min., NVDI.

IFORM is a complete music programming environment based upon the
computer language Forth. Input handling, multiprocessing, MIDI,
random functions, graphic & mouse controls, sliders, Csound score
generation, Sys-X for synths, screen-savers & more.

I'll be free on the Hollywood site.

[if you know Formula, the beta is up now]

Frank Rothkamm

Frank Records Hollywood
7215 Willoughby #204
Los Angeles, CA 90046
==========
(323) 512-2709
frank@datast.net
http://www.datast.net/~frank

Flux Records New York
flux@thing.net
http://www.thing.net/~flux

------== Posted via Deja News, The Leader in Internet Discussion ==------
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

5282. New at the Belgian ftp-site 193.190.205.13

Newsgroup: comp.sys.atari.st
Date: 1998-08-29 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35e855742faaea1@ping.be>
Source record: 94643

```
New at the Belgian ftp-site 193.190.205.13
-----------------------------------------

****

IF A PACKAGE WOULD BE CORRUPT, PLEASE CONTACT
SAKA@STUD.RMA.AC.BE
AND/OR
TOS4EVER@PING.BE
SO THEY CAN DELETE IT AND PUT A GOOD VERSION HERE

ONLY WITH YOUR COORPORATION THIS SITE CAN BECOME GOOD

****

atari/draw-graph_tools/smrf104d.lzh (Smurf demo v1.04)

atari/incoming/graphics/digilab110.zip (Digilab demo v1.10)

atari/incoming/sound-utils/phplayer.zip

atari/incoming/desktop/900icons.zip (Thing and Jinnee)
/thng127e.lzh (Thing 1.27 English)
/ticn110e.lzh (Thing Iconmanager 1.10 English)

atari/incoming/html-utils/ah.zip v1.41
/bah.zip v0.63
/eh.zip v1.11
/ih.zip v1.100
/oh.zip v1.21

atari/incoming/archivers/gzip124.zip (The one in atari/archivers is corrupt)
/archivers/gnutar.zip

atari/incoming/mint/filesys/minix-0.70.4.tar.gz
/minix.xfs-0.70.4 (not packed, driver itself)

atari/incoming/mint/kernel/mintnp.prg-2.7.060.gz (freeMiNT 1.15-beta-2.7 060 CPU)
/mintnp.prg-2.7.030.gz (freeMiNT 1.15-beta-2.7 030 CPU)

atari/incoming/mint/fsetter-0.5.tgz (tool to control the new FAT/VFAT/FAT32 filesystem in
freeMiNT 1.15)

atari/incoming/docs/hardware.zip (Atari ST/STe/MSTe/TT/F030 Hardware Register Listing)
/progem.zip (Professional GEM, Tim Oren)
/slipfaq.zip (Atari ST SLIP Faq)

atari/imcoming/hypertext/gemmsg01.zip (GEM-message-liste, German language)
```

atari/incoming/utilities/phwclk21.zip (PH World Clock v2.1)

atari/incoming/internet/nos046.lzh
/nos04630.lzh

CU
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

5283. Re: Falcon 030 RAM upgrade

Newsgroup: comp.sys.atari.st
Date: 1998-08-30 00:00:00 UTC
From: "Sheldon H. Winick" <s.winick@worldnet.att.net>
Message-ID: <01bdd3a9$e160e780$54184d0c@sheldon>
Source record: 94554

Ken,

> I would like to upgrade my Falcon 030 from 4 meg to 14 meg.
> Manufacturers tell me I need a board and the simms.
> The boards seem pricey. $69.95 to $100.00
>
> Is there a less expensive way to go?

I have a new Falcon030 SIMM Board still left in stock which I'd like to get rid of. Its the Actionsoft SIMM Board (the one that Best Electronics sells for $99). It accepts a single 4mb _OR_ 16mb SIMM. You can have it for $50 (which is well below my dealer cost -- but like I said, its time to clear out my stock). If interested, respond in Email to: s.winick@worldnet.att.net -- I'll even throw in FREE Priority Mail shipping within the continental U.S. (48-state area).

Sheldon (Computer STudio - Asheville, NC)

5284. Calamus printer driver

Newsgroup: comp.sys.atari.st
Date: 1998-08-30 00:00:00 UTC
From: archien@freenet.edmonton.ab.ca
Message-ID: <6sakv8fke1@news.sas.ab.ca>
Source record: 94555

Does anyone know of a driver for the HP Deskjet 692C for Calamus SL?

5285. Atari STuff for sale

Newsgroup: comp.sys.atari.st
Date: 1998-08-30 00:00:00 UTC
From: Torben Werge M<unk>ller <twm@post1.tele.dk>
Message-ID: <6sb37l$52jo$1@news-inn.inet.tele.dk>
Source record: 94556

I have the following Atari equipment for sale:

1) DMA to SCSI external converter- Link II 100 DKr
2) Handscanner 256 grey tones via cartridge 100 DKR
3) Diamond Edge HD optimiser etc with manual 50 DKR
4) Diamond Back II with manual 50 DKR
5) CD Maxon 700 public-domain disks 100 DKR
6) CD Atari Gold Die Vollversionen CD 100 DKR
7) Atari Fancy Mouse 50 DKR
8) Original 720 Atari disk drive 50 DKR
9) Original Atari STFM power supply internal 50 DKR
10) Xtra-RAM Delux memory kit incl. 4MB 200 DKR
11) V34 kit for modem port 100 DKR
12) CAB 2.7 incl. manual 100 DKR
13) MAGIC 5.2 incl.. manual 150 DKR
14) Teac tapestreamer SCSI with 4 tapes 200 DKR
15) XFS/Metados for CD drives 50 DKR

Okay, if you need any of this write me a mail.

Torben

WWW: home1.inet.tele.dk/twm

5286. Re: Linux or Minix on Atari Mega ST4?

Newsgroup: comp.sys.atari.st
Date: 1998-08-30 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.980830115710.1104D-100000@hal.fishpool.com>
Source record: 94557

There IS a version of Linux for 68000, mainly designed for the PalmPilot,
but it's kindof limited.

The next best thing is to install the KGMD distribution of MiNT.
Ont place to look for it is: ftp.funet.fi/pub/atari/

On 12 Aug 1998, Ian Norton wrote:

> On 13 Aug 1998 00:23:33, "bram" wrote:
> >Is it possible to run a UNIX/POSIX-variant on an Atari Mega ST4 with 1MB?
> >If so, where do I get the stuff to do so?
>
> I dont think you can run linux, unfortunately you need:
>
> 68030 cpu (TT, falcon or pak/68)
> FPU (math co-processor)
> 4mb of ram
> and about 100mb of hard drive space,

5287. Re: HELP !! Read a diskette over Windows

Newsgroup: comp.sys.atari.st
Date: 1998-08-30 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.980830121119.1104E-100000@hal.fishpool.com>
Source record: 94558

Also, UVK and some other virus protectors will install a boot sector that
is no longer MS-DOS compatible, so your PC may refuse to read it.

Using UVK (Ultimate Virus Killer), install a "PC boot sector" and it
should become readable again.

On 16 Aug 1998, Erik Häll wrote:

> On 16 Aug 1998 10:54:13 , "Alain PRETTE" wrote:
> > I search a software for transfert diskette ATARI ST <----> PC
> >
> You do not need any software for this.
> The ST have the same format on diskettes as the PC.
>
> Format disk in the PC to be sure it is correctly formated
> as som versions of TOS did not format correctly.

5288. Re: "Interface"

Newsgroup: comp.sys.atari.st
Date: 1998-08-30 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.980830122012.1104G-100000@hal.fishpool.com>
Source record: 94559

Yes, there were English, French and German versions. Last English version
was 2.30 AFAIK. German was 2.33.

On Thu, 20 Aug 1998, Uwe Seimet wrote:

> Nurmix wrote:
>
> > I've heard others here mention a .RSC file editor called "INTERFACE", but I
> > had a look on a few FTP sites and came up empty handed.
>
> INTERFACE is commercial software, i. e. it's not available by ftp. I'm
> not quite sure if it's still available. There is no English version as
> far as I know.
>
> --
> ---
> Dr. Uwe Seimet | I really hate this damned machine,
> | I wish that they would sell it.
> Internet: us@ooc.de | It never does that what I mean
> MausNet: Uwe Seimet @ KA2 | but only what I tell it.
> WWW: http://acp5.chemie.uni-kl.de/seimet/index.html
>
>

5289. Re: network pc and an STe *30m APART!!*

Newsgroup: comp.sys.atari.st
Date: 1998-08-30 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.980830123615.1104I-100000@hal.fishpool.com>
Source record: 94560

If these were Atari machines, I would say the MIDI port, as it was designed for safely networking over several meters. There are even some signal boosters for MIDI connections, sold in music stores.

Otherwise, it should be feasible to make an infrared pair of emitter/receiver to convert the SEND and RECEIVE pair to establish a basic link. This is fairly easy, basic opto-electronics skills.

Wed, 26 Aug 1998, jim wrote:

> anyone have any ideas ... want to network pc and an STe ... before you
> say ghostlink, the two machines are, and MUST remain, a good 30metres
> apart ... so i assume too far for a RS232 cable (if not technically
> then certainly practically!) ...

5290. Re: [ICD] [problems?]

Newsgroup: comp.sys.atari.st
Date: 1998-08-30 00:00:00 UTC
From: dipching@ping.be
Message-ID: <35e92fac5fae50@ping.be>
Source record: 94561

on Sat 29-08-98 18:38 Steve Hammond wrote:

>On 29 Aug 1998 15:08:30 , Cooks wrote:
>> Has anyone else had problems ordering stuff from ICD, of "link 2" fame?
>>
>>
>> Nelson Cook
>> .
>
>Nelson,
>
>Tried ordering from them a few months ago and could never get anyone to
>return my phone calls. I an not even sure if they are still in business.
>
>Steve Hammond

They stopped business a few months ago if I remember well.

Jo

--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

5291. Re: Falcon 030 RAM upgrade

Newsgroup: comp.sys.atari.st
Date: 1998-08-30 00:00:00 UTC
From: Sven Persson <sven.persson@mbox301.swipnet.se>
Message-ID: <01bdd409$cbe7c440$137af482@sven133>
Source record: 94562

Hi!

> I would like to upgrade my Falcon 030 from 4 meg to 14 meg.
> Manufacturers tell me I need a board and the simms.
> The boards seem pricey. $69.95 to $100.00
> Is there a less expensive way to go?

Download DoitF030 docs and ... ... build one! :)

> Also, is there a way that I can determine if I have a Math Coprocessing
> Chip and or a 286 Emulator card?

Download a program that requires Math Coprocessor. If it works, you have
one :)
To see of you have a 286 Emulator, you'll have to open your computer. The
286 board should be located in the expansionslot just below the
powersupply. (But you'll need the softwaredrivers to make it work!)

Cheers!
/Peter

5292. Re: Boot hell (help)

Newsgroup: comp.sys.atari.st
Date: 1998-08-30 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6sbe4etkt1@roch.zetnet.co.uk>
Source record: 94563

On 26 Aug 1998 16:03:49 , Ken Macdonald wrote:
>alternate key should work.
>upgrade your hd driver! :-)
>with ICD or HD Driver, when you see the hard driver icon.info screen,
>holding down the appropriate letter key will boot from that hard drive
>partition. i.e. holding down the 'e' key will boot from E partition

if you read a little further down Steve "fixed" this problem by
stripping the stacy down and disconnecting the hard drive!!!!!!!!
quite what this acheived i don't know

Kevin
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

5293. Re: Falcon 030 RAM upgrade

Newsgroup: comp.sys.atari.st
Date: 1998-08-30 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IH5KACALUP@data.rhein-main.de>
Source record: 94564

In <6s9pk4$d3u@newsops.execpc.com> Ken Kosut wrote:

>I would like to upgrade my Falcon 030 from 4 meg to 14 meg.
>Manufacturers tell me I need a board and the simms.
>The boards seem pricey. $69.95 to $100.00

Good conditions i found while use the Falcon RamBoard from
WB-Systemtechnik. 98 DM(german Marks) as empty board.
Add the price of a 16MB PS2 Simm. (you can take it from the same source)

It works also fine with nemesis.

>Is there a less expensive way to go?

Only the parts are expensiv, dismount 4MB board and
plug in 16MB (14MB only) PS2 Simm board to the same place.
That's all.

>Also, is there a way that I can determine if I have a Math Coprocessing
>Chip and or a 286 Emulator card?

Use a 68882-20 chip for your falcon. Simple you found and empty
plcc socket under the psu board. Watch for pin1 direction!!

It works after plug in. No software, no jumper.

DOS-Emulator boards are really slow (and expensiv)
For what!? :-> You have an atari ;-)

Regards, Robert
--
-= Home of DOITF030, PROFIJAG, DOITLYNX, DOIT_MAC, DOIT_ST =-
_____
Nemesis Falcon F030-520ST-Jaguar-Mac Lynx I + II
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/homepage.htm

5294. Re: Falcon 030 RAM upgrade

Newsgroup: comp.sys.atari.st
Date: 1998-08-30 00:00:00 UTC
From: "Sheldon H. Winick" <s.winick@worldnet.att.net>
Message-ID: <01bdd425$27be3fe0$38184d0c@sheldon>
Source record: 94565

Ken,

> Also, is there a way that I can determine
> if I have a Math Coprocessing Chip...

Well, you can open up the case and see if there's an FPU in the socket or if its still empty. Or, you can run a program called SYSINFO (you should be able to find it for downloading at one of the online sites) which will tell you EVERYTHING about your system. Its an excellent piece of software that everyone should have anyway.

Sheldon

5295. Re: any algorythmic composition sofware for the ST???

Newsgroup: comp.sys.atari.st
Date: 1998-08-30 00:00:00 UTC
From: bobbyzzz@aol.com
Message-ID: <1998083015565700.LAA21891@ladder03.news.aol.com>
Source record: 94566

hi!

i'm certainly interested in getting copy to try out!
thanks....bobby d

5296. Re: #_ENV <what?> C:\ST-GUIDE.APP

Newsgroup: comp.sys.atari.st
Date: 1998-08-30 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <EyID0H.Kz2@cix.compulink.co.uk>
Source record: 94567

In message <6s4rki$4j2@enews3.newsguy.com>, ecncomr@socal.com said:

>#HYPFOLD
># The file used to find references:
>REF=C:\GUIDES\STGUIDE.REF

Shouldn't this be \ALL.REF? (But I don't think this is the cause of your problem).

Just double-check that you haven't mixed up the hyphen and underscore in one of the file or folder names - as you know you can't enter a hyphen from the Atari file selector but can from some alternative ones, and ST-GUIDE uses a hyphen by default!

Personally, I don't think it is a good idea to keep these files on C:, which is generally thought should only contain stuff used for booting. Mine is on D:\ in the folder ST_GUIDE\ST-GUIDE\ containing all the executable programs and a copy of ST-GUIDE.INF, and ST_GUIDE\GUIDES\ holding all the guides, with only ST-GUIDE.ACC and another ST-GUIDE.INF in the root of C:. I am not saying this is the only way to arrange matters, but it works for me!

Regards
Peter

5297. Re: Help needed with 1040STe

Newsgroup: comp.sys.atari.st
Date: 1998-08-30 00:00:00 UTC
From: lmcclure@ibm.net
Message-ID: <MPG.10533ce52d8f4fb1989721@news1.ibm.net>
Source record: 94568

In article <asiufy-2508981108380001@200.229.243.84>, Alexandre A. S. <asiufy@uol.com.br> stated:

> Is there a solution for this? If I hook a colour monitor to the
> RGB output, will I get colour, even in PAL mode? Using composite, things
> went B&W when in PAL too :(Also, if I use this device you mention, will
> it work for me?

I know I replied to your entire message via e-mail, but in the event anyone else was interested, I thought I would answer this section in the newsgroup, as well.

Yes, with an RGB hookup, color is assured, regardless of PAL/NTSC timing issues.

==========
lmcclure@ibm.net

5298. Re: XaAES/MiNT Stuff

Newsgroup: comp.sys.atari.st
Date: 1998-08-30 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <904500503.26473.0.spot.c3adfca1@news.demon.nl>
Source record: 94569

On 28 Aug 1998 15:37:07 , Louis Holleman wrote:
>Hi once again,
>
>So drop me a match please, I'll see if I can strike it against my shoes...
>
OK, I'm back on it... Looks like there's not many others trying XaAES around (or they've given up...).

Well, at least it had something to do with the Mint.prg version, so I fetched 1.12 and put that one in the Autofolder and at least I got one bit further: Thing would run from XaAES... and that's about it. Any other program launch, whether directly from XaAES or thru' Thing will create a "exit code: 2560, leaving MiNT" message followed by a smaller or larger row of bombs. Even the prg's in the "compatible list", Newsie, QED or Gemvieuw won't run. Either the prg starts but then freezes the system when you open a file or something alike, or the program start itself freezes the system. Even tried fVDI 0.85 with it, no way...

I subscribed to the mailing list for XaAES, will see if there's any development at all... trouble is, I'm not a programmer myself, so can't do much about it. OTOH, I do hope it's being developed further into a working environment. Ideas are OK, and a free MT, multi-threaded OS wouldn't be wrong at all. So, keep on going, guys!

CU NeXT msg,

____
/ __ . __ | |
/ / / / / / /_ | Email: louis@holleman.demon.nl |
/_ /_/ /_/ / __/ | http://www.holleman.demon.nl |
| |
____

5299. Re: WTB: Falcon or TT

Newsgroup: comp.sys.atari.st
Date: 1998-08-30 00:00:00 UTC
From: jfhaslam@zetnet.co.uk
Message-ID: <6scen5$q1q$1@irk.zetnet.co.uk>
Source record: 94570

On 29 Aug 1998 00:06:29, grovem@ridgecrest.ca wrote:

>Here is a thought. Buy an old ST and get a Falcon name plate and
>keyboard from Best Electronics. Shouldn't cost you more than $175.00.
>Load an alternate desktop so people won't know it's not a Falcon, and
>keep the back of the machine towards the rear of the display case and
>no one will be any the wiser.

Trouble with this is that the Falcon keyboard is a different colour to
the ST, and I think that the case is too!!!

(I'm not sure because my Falcon is recased in a Desktopper, and has
been since I got it secondhand).

James

+----------------------------------+-------------------------------------+
James F. Haslam	Atari Falcon 4Mb, Tos 4 / MagiC 5
Internet: jfhaslam@zetnet.co.uk	Yes, Atari's CAN surf the Net!
FidoNet mail: 2:254/105.2	And in 16 bit colour too!!
+----------------------------------+-------------------------------------+

5300. Program Wanted

Newsgroup: comp.sys.atari.st
Date: 1998-08-30 00:00:00 UTC
From: Merrill Utterback <mutterback@sprintmail.com>
Message-ID: <35E9EB17.D9EAD811@sprintmail.com>
Source record: 94571

I would like to buy a program called Star Fleet 1. If any of you have this old program in there software collection, I would like to hear from you. Please drop me a line or two if you have it. If I remember correctly, the flip side had the apple version.

5301. New 'What is TOS?' URL

Newsgroup: comp.sys.atari.st
Date: 1998-08-30 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <35e97c1c1396990@HORMEL.unix.dsoe.com>
Source record: 94572

For the few that may care, my TOS pages have moved from excelprinters.com
to dsoe.com.

'What is TOS?':
http://www.dsoe.com/people/roughley/tos_main.htm

'TT Overview':
http://www.dsoe.com/people/roughley/overview.htm

'Atari Timeline':
http://www.dsoe.com/people/roughley/timeline.htm

<< Neil >>

--
- -
Neil Roughley | roughley@HORMEL.unix.dsoe.com | remove uppercase
http://www.dsoe.com/people/roughley/tos.htm | spamblock to reply
- -

5302. F/S 1040St

Newsgroup: comp.sys.atari.st
Date: 1998-08-30 00:00:00 UTC
From: BobKlaas <bobkla19@sisna.com>
Message-ID: <35E96C87.662E841D@sisna.com>
Source record: 94573

I have 2 ea 1040 St's, no monitor no software, no power cable, they com
up on a 124 monio monitor (monitor not for sale) make offer shipping
included.

Is Andy Eklund on this net?..

Printer ribbons re-inked: Cotton/nylon tyoe $2.00 ea shipped you pay
the mailing cost to me for 6 or more and I will pay return shipping.
Bubble jet carts small BC carts $4.50, large BC-21 $15.00 you pay
shipping both ways..Color quote on demand but lower than local store
price with mailing included.

bob

5303. ST mouse troubles...

Newsgroup: comp.sys.atari.st
Date: 1998-08-31 00:00:00 UTC
From: Prince Corum <corum@sasquatch.com>
Message-ID: <6sicv5$n26$1@news.sasquatch.com>
Source record: 94494

I just got my 520ST all hooked up and found that (with either of my mice) the buttons work just fine, but my X,Y axis are toast: I can't move the blasted pointer! Is there an I/O chip I can change to fix this, or is my motherboard a victim of the Phantom Broken Trace Syndrome?

Thanks!
Louis

5304. KEYTABLS.SWG ?

Newsgroup: comp.sys.atari.st
Date: 1998-08-31 00:00:00 UTC
From: mike@bbsgate.interware.R.E.M.O.V.E.T.O.R.E.P.L.Y.it
Message-ID: <4962_mike@bbsgate.interware.R.E.M.O.V.E.T.O.R.E.P.L.Y.it>
Source record: 94495

Anybody knows what is the KEYTABLS.SWG file for ? It's in Magic extensions
dir. I'm looking for the right way to use my italian keyboard.

Ciao, ** *Mike* ** www.interware.it/users/mike/ mike@interware.it
--
Vuelan mariposas, cantan grillos la piel se me pone negra...

--

Atarian ST -TS! 2:333/608(FidoNet) bbsgate.interware.it

5305. WTB "Gridiron" Football game for 1040ST

Newsgroup: comp.sys.atari.st
Date: 1998-08-31 00:00:00 UTC
From: zboy10@aol.com
Message-ID: <1998083101113400.VAA03699@ladder03.news.aol.com>
Source record: 94574

I am also looking for other various titles. Please send list of what you have available and how much you are asking.

Rick

5306. Re: Program Wanted

Newsgroup: comp.sys.atari.st
Date: 1998-08-31 00:00:00 UTC
From: tross3@hamtel.tds.net
Message-ID: <6scvo0$kjs@news2.tds.net>
Source record: 94575

On 30 Aug 1998 17:15:20, Merrill Utterback wrote:
>I would like to buy a program called Star Fleet 1. If any of you have
>this old program in there software collection, I would like to hear from
>you. Please drop me a line or two if you have it. If I remember
>correctly, the flip side had the apple version.

Well, I have two legal copies of Star Fleet I, but from the sounds of
it, you're looking for an 8-bit version, is that correct? Mine are
for the ST.

Terry
--

http://personalpages.tds.net/~tross3
The 'X-Files' ain't real life folks, sorry... To paraphrase Descartes:
SUM ERGO COGITO

5307. RAM uppgr: Vantage 2000

Newsgroup: comp.sys.atari.st
Date: 1998-08-31 00:00:00 UTC
From: "K.Hampf" <k_hampf@yahoo.com>
Message-ID: <35ea46ca.0@d2o29.telia.com>
Source record: 94576

Is the "Vantage 2000 Falcon" board good? And is 600fmk (little over 100$) a good price for a memory upgrade? I beleive it's using PS/2 SIMM's and is this really a good solution?

```
Regards, K.Hampf
e-mail: k_hampf@yahoo.com
```

5308. Re: HDDriver and Hades

Newsgroup: comp.sys.atari.st
Date: 1998-08-31 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <35EA5310.1F9E@ooc.de>
Source record: 94577

Ken Springer wrote:

> 1. I have a ZIP cart that I formatted with version 6.22. 7.54 will not
> read this on the Hades. Works fine with 6.22. 7.54 will read it on my
> TT.

There is no reason why you shoulnd't be able to read this cartridge on
the Hades. HDDRIVER doesn't make a difference in this respect between
Hades and HDDRIVER. You should check your resident programs.

> I was disappointed that I could not read IBM formatted ZIPs unless I
> had Magic and/or BigDOS. No English Magic for the Hades, and I've
> never been able to get BigDOS to run on my Hades. :-(

Simply partition DOS/TOS compatible partitions with HDDRUTIL with the
option >TOS and DOS combined<. This way you don't need any additional
software for DOS or TOS in order to exchange data, no MagiC, no Big-DOS.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

5309. WTB 1040STe (UK)

Newsgroup: comp.sys.atari.st
Date: 1998-08-31 00:00:00 UTC
From: Rick Hayward <rick.hayward@zetnet.co.uk>
Message-ID: <19980831100935671166@zetnet.co.uk>
Source record: 94578

Is anyone selling such a machine for around ?20-?30 (with no moniter e.c.t)

If so please can you drop me a mail

Thanks

Tom Hayward

5310. WTD:Audiotracker adat version software

Newsgroup: comp.sys.atari.st
Date: 1998-08-31 00:00:00 UTC
From: af366@chebucto.ns.ca
Message-ID: <6se715$8r5$1@News.Dal.Ca>
Source record: 94579

i'm looking for this
thanks
dick

5311. ST games wanted

Newsgroup: comp.sys.atari.st
Date: 1998-08-31 00:00:00 UTC
From: Frank Traut <save2600@ticon.net>
Message-ID: <6sei0gscl1@news3.alpha.net>
Source record: 94580
Cross-posted to: rec.games.video.classic,comp.sys.atari.st

Hey all,

I am looking for games like Scrabble, Jeopardy, Wheel
of Fortune, Family Feud, Defender II, R-type, Pinball Magic,
this list could go on and on... Basically, if you happen to have
an ST trade list, please drop me a note. I am willing to trade
stuff on my FS/T lists towards any ST games that I may
be interested in.

Here is the URL to see what I have for trade:

http://www.ticon.net/~save2600

Thanks for reading!

-Frank

5312. Memory on Nova card ... need help ...

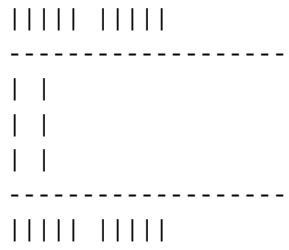
Newsgroup: comp.sys.atari.st
Date: 1998-08-31 00:00:00 UTC
From: dipching@ping.be
Message-ID: <35ea783c333691@ping.be>
Source record: 94581

Firstly, I want to apologize to post this article here because I have no access to comp.sys.atari.sts.tech for the moment ...

Somebody among you surely will be able to say the memory amount of the following IC ?:

OKI JAPAN
M514256H-45J
41455029A9Z

This IC is like that:



There are eight of them on my Nova card, and what I'm searching about is : if these IC are well 256 Kb one ... because, if that's the case this will prove that my Nova own 2 Mb video memory ...

This should allow me to display 1024*768 in 32k colors ... Yes ? No ?

This Nova card is an ATI Mach32 ... Also known under "Super Nova Plus 2" ...

Thank you for any answer

Jo

--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

5313. Re: Memory on Nova card ... need help ...

Newsgroup: comp.sys.atari.st
Date: 1998-08-31 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <904582992.950925@tornado.itea.ntnu.no>
Source record: 94582

Jo Vandeweghe <dipching@ping.be> wrote:

> M514256H-45J
[...]
> There are eight of them on my Nova card, and what I'm searching about
> is : if these IC are well 256 Kb one ... because, if that's the case
> this will prove that my Nova own 2 Mb video memory ...

It sounds like 4x256K chips, i.e. you have a 1Mb card. I can't say for
sure though, but it looks very much like the configuration on my
own card.

> This should allow me to display 1024*768 in 32k colors ... Yes ? No ?

If you have 2Mb - yes.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

5314. anti_ms@enemy.org

Newsgroup: comp.sys.atari.st
Date: 1998-08-31 00:00:00 UTC
From: ethhoack <sky92679@skynet.be>
Message-ID: <WS.35eaf4a2.0002ae7e.sky92679@skynet.be>
Source record: 94583

ethhoack

"Abw�rts wend'ich mich zu der heiligen, unaussprechlichen, geheimnisvollen Nacht. Fernab liegt die Welt - in eine tiefe Gruft versenkt" novalis

5315. Re: Memory on Nova card ... need help ...

Newsgroup: comp.sys.atari.st
Date: 1998-08-31 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <904594609.16242.0.spot.c3adfca1@news.demon.nl>
Source record: 94584

On 31 Aug 1998 11:16:58 , Jo Vandeweghe wrote:
>Firstly, I want to apologize to post this article here because I have
>no access to comp.sys.atari.sts.tech for the moment ...
>
>
>There are eight of them on my Nova card, and what I'm searching about
>is : if these IC are well 256 Kb one ... because, if that's the case
>this will prove that my Nova own 2 Mb video memory ...
>
>This should allow me to display 1024*768 in 32k colors ... Yes ? No ?
>
>This Nova card is an ATI Mach32 ... Also known under "Super Nova Plus
>2" ...
>
Hi Jo,

well, 2 Mb videoram should allow for around 800x600 Truecolor, 1024x768 in 256 colors (actually it could do 1280x1024 in 256 colors). My TC1208 has 2 Mb as well, the physical limits are 832x624 Truecolor and 1280x1024 256 colors.
The first one is my regular rez. BTW, is it a VME card?

CU NeXT msg,

____
/ __ . __ | |
/ / / / / / /_ | Email: louis@holleman.demon.nl |
/_ /_/ /_/ / __/ | http://www.holleman.demon.nl |
| |
____

5316. Re: RAM uppgr: Vantage 2000

Newsgroup: comp.sys.atari.st
Date: 1998-08-31 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@mailbox.swipnet.se>
Message-ID: <h3EG1.4546$LV5.7871048@nntpserver.swip.net>
Source record: 94585

K.Hampfwrote:
>Is the "Vantage 2000 Falcon" board good? And is 600fmk (little over 100$) a
>good price for a memory upgrade? I beleive it's using PS/2 SIMM´s and is
>this really a good solution?

Hello,
I use the Vantage 2000 myself and I can recommend them without any doubt.
They use standard 72-pin SIMM:s, either standard or EDO, but some models don't work, so you should buy the SIMM with an option to exchange to another brand if it doesn't work.
Here in Sweden, they're sold at SEK750 excluding the SIMM for new cards.

Best regards,
Claes
claes.holmerup@mailbox.swipnet.se
http://come.to/claes.holmerup

5317. http://come.to/claes.holmerup

Newsgroup: comp.sys.atari.st
Date: 1998-08-31 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@mailbox.swipnet.se>
Message-ID: <i3EG1.4547$LV5.7871048@nntpserver.swip.net>
Source record: 94586

Hoooray!!!
I've reached 5000 visitors on my website.
Go there to find out more about my Falcon based studio, find out which harddisks are compatible with Cubase Audio, find a troubleshooting section that'll help you with some Falcon problems etc...
Check it out for yourself.

Best regards
Claes
claes.holmerup@mailbox.swipnet.se
http://come.to/claes.holmerup

5318. Anyone know of a supplier of ST Monitor leads?

Newsgroup: comp.sys.atari.st
Date: 1998-08-31 00:00:00 UTC
From: Andy Austin <andyaustin@btinternet.com>
Message-ID: <6sf3gt$s5l$1@uranium.btinternet.com>
Source record: 94587

I have a commodore 1084ST monitor (I believe it is electrically similar to the Phillips CM8833 to chich an atari can be connected - I think) and would like to connect my Atari STE to it. Does anyone know of a UK supplier of monitor leads for the Atari ST range?

Regards
Andy

5319. Re: Anyone know of a supplier of ST Monitor leads?

Newsgroup: comp.sys.atari.st
Date: 1998-08-31 00:00:00 UTC
From: jim <jim@studio9.demon.co.uk>
Message-ID: <35EB2919.CE3407EB@studio9.demon.co.uk>
Source record: 94588

You are in luck Andy ... IF it is same as CM8833 then Maplin Electronics do a ready made lead, it will be in their catalogue under 'Atari ST monitor lead' believe it or not. Otherwise you will need pin-outs for monitor and atari and appropriate plugs - again, the atari monitor plug is available from maplin.

jim

Andy Austin wrote:

> I have a commodore 1084ST monitor (I believe it is electrically similar to
> the Phillips CM8833 to chich an atari can be connected - I think) and would
> like to connect my Atari STE to it. Does anyone know of a UK supplier of
> monitor leads for the Atari ST range?
>
> Regards
> Andy

--
* Mr J.M.A. Harris.
* 9 Argyle Road, Brighton, East Sussex, BN1 4QA, United Kingdom.
+ 44 (0)1273 625875.
* jim@studio9.demon.co.uk ~ http://www.studio9.demon.co.uk
* Postgraduate Student of Hypermedia Studies
* (http://www.hrc.wmin.ac.uk)
* @ Advanced interactive web site design
* @ CD-ROM authoring
* @ Internet and Multimedia Installations and Events
* @ Digital Music
* Also at this address Mr C.Hope, Mr S.Grainger and Miss S.Kpakra.

5320. Re: STing?

Newsgroup: comp.sys.atari.st
Date: 1998-08-31 00:00:00 UTC
From: atari@wcoil.com
Message-ID: <6sfaqh$8a8$0@208.10.3.109>
Source record: 94589

On 28 Aug 1998 04:12:19 , Tony Cianfaglione wrote:
>
> Where can I find STing? I have CAB and STiK but there is no local SLIP
>connections so I would need STing.
>
>Thanks...
>.

Don't know the url off hand but I have a link on my page.

jonk.atari.org

5321. Re: XaAES/MiNT Stuff

Newsgroup: comp.sys.atari.st
Date: 1998-08-31 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <904605322.5974.0.rover.c3adfca1@news.demon.nl>
Source record: 94590

On 30 Aug 1998 18:08:23 , Louis Holleman wrote:
>OK, I'm back on it... Looks like there's not many others trying XaAES around
>(or they've given up...).
>
The story continues:

(Well, actually I had some E-mail replies to the stuff in this NG and I saw some screenshots of a working version by Craig so I'm not giving up that easily...)

Right, Katherine gave me some hints.
Glad I've got Thing. It has some options about Memory Protection for every program, and up till now I never did a thing with those.

I'm still not sure what is the best setting, but selecting "Global" and activating the "shared" box, at least makes the stuff more workable.

I can load files into QED (still got v. 4.00 here), NOT save them but at least it doesn't freeze now upon "load".
Thing lets me handle stuff more decent too, I can change settings and save them to disk as well. Newsie would start up, but then it froze somewhere. Even the task manager sometimes gets me out of a frozen client.

Furthermore I got it working on the card too (832x624 32 bit mode) but this on the Matrix drivers and most of the widgets don't show (just the boxes)... problem of the bloody Matrix drivers, had the same when I started with Freedom and also with That's Write. I guess the NVDI drivers will take care of this as well, but those are only working on my MagiC partition and I'm not gonna change that one.

The next one is upgrading to the latest Mint kernel (isn't that 1.15 now?) but the problem then is: how to handle tgz/tar archives? Yup I know that was discussed here recently, but then I wasn't interested in it, so you know what happened... :-)

Next Q: what could be the best setting for memory protection of individual programs in Thing? I just tried one, which immediately resulted in better handling, but it could be better, maybe. Don't know nothing about it.

One thing further: I think the handling of the mouse in XaAES is sluggish, to say at least. No way of "fast clicking around", like handling an old T-Ford...

Well, so much for the continuing story of XaAES, but it comes to a stage where it becomes interesting to try it out.

Will keep you posted (unless someone tells me to stop)

CU NeXT msg,


```
_____________________________________
/ __ . __ | |
/ / / / / / /_ | Email: louis@holleman.demon.nl |
/_ /_/ /_/ / __/ | http://www.holleman.demon.nl |
| |
_____________________________________
```

5322. Using a 2.5" Toshiba IDE with a Falc?

Newsgroup: comp.sys.atari.st
Date: 1998-08-31 00:00:00 UTC
From: darmok@leland.Stanford.EDU
Message-ID: <6sfafh$jcm@epic16.Stanford.EDU>
Source record: 94591

So far I've simply replaced the interal IDE the Falc came with with a 814
mb Toshiba MK1926FCV IDE drive....then I boot with my IDE driver disk in
the floppy...I get the memory check, then I get the hard drive check and
it says "ID 16 _______" and correctly identifies the drive
but then it says "ID 15 UNIDENTIFIABLE" and bombs

I believe I need new driver software, correct?
Can anyone help recommend or point me to where I could find some?
Thanxs a lot!
-phil

5323. Re: Falcon questions

Newsgroup: comp.sys.atari.st
Date: 1998-08-31 00:00:00 UTC
From: atari@wcoil.com
Message-ID: <6sfb64$8a8$1@208.10.3.109>
Source record: 94592

On 27 Aug 1998 01:02:46 , William Platt wrote:
>Are the Mega and TT keyboards the same as the falcon's.
>
NO They are not. JoNk

>B.P.
>WARNING: All unsolicited SPAM will get a a complimentary WAV file and
> a really neat picture of a can of SPAM in return every day
> for the next month.
>
> SPAM the SPAMMERS!!!!!!!!!
>
>Remove the NOSPAM to reply by e-mail
>.

5324. Re: HDDriver and Hades

Newsgroup: comp.sys.atari.st
Date: 1998-08-31 00:00:00 UTC
From: wordwork*@ctos.com
Message-ID: <35eab052.0@news.weldlink.com>
Source record: 94593

On 31 Aug 1998 07:38:56 , Uwe Seimet wrote:
>Ken Springer wrote:
>
>> 1. I have a ZIP cart that I formatted with version 6.22. 7.54 will not
>> read this on the Hades. Works fine with 6.22. 7.54 will read it on my
>> TT.
>
>There is no reason why you shoulnd't be able to read this cartridge on
>the Hades. HDDRIVER doesn't make a difference in this respect between
>Hades and HDDRIVER. You should check your resident programs.
>

This is what I thought also. I will tell you I don't have faith that
My Hades is 100% healthy, and I've felt that way since the machine was
new. Unfortunately, my dealer has been less than easy to get in touch
with lately. :-(I should go visit the Medusa web site.

>> I was disappointed that I could not read IBM formatted ZIPs unless I
>> had Magic and/or BigDOS. No English Magic for the Hades, and I've
>> never been able to get BigDOS to run on my Hades. :-(
>
>Simply partition DOS/TOS compatible partitions with HDDRUTIL with the
>option >TOS and DOS combined<. This way you don't need any additional
>software for DOS or TOS in order to exchange data, no MagiC, no Big-DOS.
>

Someone else mentioned this, and I've partitioned a cart for testing,
but haven't been near a DOS machine to try it yet. My original
impression was that I cuold just put the cart in the drive and go.

Thanks for the reply, Uwe.

A question, does there need to be a ZIP disk in the drive at boot up
for HDDRIVER to grant access to the drive? With 7.54, I've noticed on
the Hades that if the drive is empty when the computer is booted, I
cannot access the drive after inserting a disk. I don't remember it
being this way in 6.22.

Thanks again.

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Ken Springer "All progress depends upon the
unreasonable person."
George Bernard Shaw

Note: Replace the "*" with an "s" for a valid email address
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

5325. Re: XaAES/MiNT Stuff

Newsgroup: comp.sys.atari.st
Date: 1998-09-01 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.96.980901004951.28732A-100000@usr08.primenet.com>
Source record: 94496

>I'm still not sure what is the best setting, but selecting "Global" and
>activating the "shared" box, at least makes the stuff more workable.
global or not,. it only matters if you use mint with memory
protection.
WHICH IS NOT recommended as of today in GEM environment.

>I can load files into QED (still got v. 4.00 here), NOT save them but at
>least it doesn't freeze now upon "load".
>Thing lets me handle stuff more decent too, I can change settings and save
>them to disk as well. Newsie would start up, but then it froze somewhere.
>Even the task manager sometimes gets me out of a frozen client.
forget about xaaes.

>
>Furthermore I got it working on the card too (832x624 32 bit mode) but this
>on the Matrix drivers and most of the widgets don't show (just the boxes)...
>problem of the bloody Matrix drivers, had the same when I started with
>Freedom and also with That's Write. I guess the NVDI drivers will take care
>of this as well, but those are only working on my MagiC partition and I'm
>not gonna change that one.
forget about xaaes.

>
>The next one is upgrading to the latest Mint kernel (isn't that 1.15 now?)
>but the problem then is: how to handle tgz/tar archives? Yup I know that was
>discussed here recently, but then I wasn't interested in it, so you know
>what happened... :-)
from mint with a shell:
tar -zxvf filename.tgz
or
gunzip filename.gz
or
tar -xvf filename.tar

>
>Next Q: what could be the best setting for memory protection of individual
>programs in Thing? I just tried one, which immediately resulted in better
>handling, but it could be better, maybe. Don't know nothing about it.
If memory protection is enabled, GLOBAL would be the best choice.
Yet many prog work under memory protection with PRIVATE.

>
>One thing further: I think the handling of the mouse in XaAES is sluggish,
>to say at least. No way of "fast clicking around", like handling an old T-
>Ford...
forget about xaaes.

>
>Well, so much for the continuing story of XaAES, but it comes to a stage
>where it becomes interesting to try it out.
xaaes was nice. and still nice for a programer project.
But ain't an aes for serious users. It is an unfinished program.
What would happen if a program tries to access of of those missing
calls?
crash.
simple crash, GLOBAL or PRIVATE or anything. Just a crash.

>
>Will keep you posted (unless someone tells me to stop)
>
>
>CU NeXT msg,
>
> _____________________________________
> / __ . __ | |
> / / / / / / /_ | Email: louis@holleman.demon.nl |
> /_ /_/ /_/ / __/ | http://www.holleman.demon.nl |
> | |
> _____________________________________
>
>
>

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

5326. RAM uppgr: Vantage 2000

Newsgroup: comp.sys.atari.st
Date: 1998-09-01 00:00:00 UTC
From: "K.Hampf" <k_hampf@yahoo.com>
Message-ID: <35eb8914.0@d2o29.telia.com>
Source record: 94497

And can they handle 4, 8, 16 (14) Mb SIMM's ... I mean is it possible to use it with 8Mb SIMMs?

Regards, K.Hampf
e-mail: k_hampf@yahoo.com

5327. Re: Calamus SL printer driver generator

Newsgroup: comp.sys.atari.st
Date: 1998-09-01 00:00:00 UTC
From: derryck@TAKETHISOUTcix.co.uk
Message-ID: <6sg5k7$l77$1@plutonium.compulink.co.uk>
Source record: 94498

On 28 Aug 98 13:25:07 GM, Ken Springer wrote:
>On 26 Aug 1998 06:51:12 , Derryck Croker wrote:
>>I've been trying to set my new printer (a Kyocera FS-600) up with CalamusSL
>>'98 to give me 150, 300 and 600dpi using the closest matching descriptor
>>file (the HP Laserjet 4) and the driver generator program.
>
>>At the moment I'm using the LJ111 driver for 150 and 300dpi and the LJIV for
>>200 and 600dpi, obviously I'd like to merge all into the same driver.

>At one time, DMC now MGI, distributed LJ4 drivers with these
>resolutions here in the U.S. Do you have older versions of SL? If so,
>check them. The drivers are the same as came with 1.09N, just a
>slightly different extender.

I'd checked 1.09N and SL but the drivers are the same!

ITMT Martin has sorted me, it looks like there's something up with the
implementation of PCL5 which I can't investigate until I get the printer
manual printed off at work - it's PDF on a CD-ROM which Ghostscript won't
read!

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

5328. Re: Memory on Nova card ... need help ...

Newsgroup: comp.sys.atari.st
Date: 1998-09-01 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <904636123.750750@tornado.itea.ntnu.no>
Source record: 94499

Louis Holleman <louis@holleman.demon.nl> wrote:

> well, 2 Mb videoram should allow for around 800x600 Truecolor, 1024x768 in
> 256 colors (actually it could do 1280x1024 in 256 colors). My TC1208 has 2
> Mb as well, the physical limits are 832x624 Truecolor and 1280x1024 256
> colors.

These resolutions would ofcourse work, but they're *not* the limit for
a 2Mb card :-) I'm using these resolutions on my 1Mb card
(864x800/16bit), and with a bit of math you'll see that with 2Mb you
can easily use 1024x768 in 16bit. And with 256 colours you can use
1600x1200 (if your monitor supports it).

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

5329. Cheats for Premier Manager or Champ Manager '94 please

Newsgroup: comp.sys.atari.st
Date: 1998-09-01 00:00:00 UTC
From: fletcher@liv.ac.uk
Message-ID: <EyLLJz.1CI@liverpool.ac.uk>
Source record: 94500

```
TIA
--
David Fletcher <fletcher@liv.ac.uk>
---------------------------------------------------------------
...committed for insanity and crimes against the soul, the worst
crime that I ever did was play some rock 'n roll...
---------------------------------------------------------------
```

5330. Re: Using a 2.5" Toshiba IDE with a Falc?

Newsgroup: comp.sys.atari.st
Date: 1998-09-01 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IIBLCJAFUP@data.rhein-main.de>
Source record: 94501

In <6sfafh$jcm@epic16.Stanford.EDU> Philips Dilworth Patton wrote:

>So far I've simply replaced the interal IDE the Falc came with with a 814
>mb Toshiba MK1926FCV IDE drive....then I boot with my IDE driver disk in
>the floppy...I get the memory check, then I get the hard drive check and
>it says "ID 16 _______" and correctly identifies the drive
>but then it says "ID 15 UNIDENTIFIABLE" and bombs
>
>I believe I need new driver software, correct?
>Can anyone help recommend or point me to where I could find some?

Whitch driver do you have?
Sure this new device is atari partitioned?

If not, your falcon found and unidentified device.
(Any we only have IDE0 and IDE1)

Regards, Robert

--
-= Home of DOITF030, PROFIJAG, DOITLYNX, DOIT_MAC, DOIT_ST =-
_____
Nemesis Falcon F030-520ST-Jaguar-Mac Lynx I + II
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/homepage.htm

5331. Re: Falcon questions

Newsgroup: comp.sys.atari.st
Date: 1998-09-01 00:00:00 UTC
From: Sven Persson <sven.persson@mbox301.swipnet.se>
Message-ID: <01bdd591$dde3a5e0$7c76f482@sven133>
Source record: 94502

Hi!

> >Are the Mega and TT keyboards the same as the falcon's.
> >
> NO They are not. JoNk

But they can be rewired and work perfectly with the falcon!

/Peter

5332. ICD Problem

Newsgroup: comp.sys.atari.st
Date: 1998-09-01 00:00:00 UTC
From: "david.guillen" <david.guillen@skwbio.com>
Message-ID: <6sgk6a$64d$1@jaydee.iway.fr>
Source record: 94503

Hi there,

Finaly, what's the status of ICD ?. I'm waiting for a strong
confirmation before ordering a Link ICD for my Atari1040STE. Any other gear,
compatible with the ICD software (booting, formatting ....).

david.guillen@skwbio.com

5333. Re: FTP Search?

Newsgroup: comp.sys.atari.st
Date: 1998-09-01 00:00:00 UTC
From: <>
Message-ID: <35ebd42e.0@news.ptw.com>
Source record: 94504

On 21 Aug 1998 17:45:19, Roger Cain wrote:
>
>Now that you have a web connection you can use any of the many search
>engines (Yahoo, AltaVista, Web Crawler etc.) but, as far as I know,
>these all deliver results on-line - there is no e-mail results
>facility. Is this essential for you?
>
>The engines are quite fast and will deliver a page of results in less
>than 20 seconds, you could then get CAB to print or save the page(s).
>
I tried yahoo, but all it found was WEB PAGES while I'm looking
for the FTP sites I used to d/l astro pics from.

Bishop Telescope Fund	Akumaizer Cattery	E-mail List Owner
470 20th ST West #23	Japanese Bobtails	Dahlia-net
Rosamond,Ca.93560	Home Rasied JBT's	Canna-net
starlord@ptw.com		Astronomy/SIAR-L

5334. COOOOOOOOOOOOOL SITE !!!!

Newsgroup: comp.sys.atari.st
Date: 1998-09-01 00:00:00 UTC
From: PM <p_michon@hotmail.com>
Message-ID: <6sglljsgn1@platane.wanadoo.fr>
Source record: 94505
Cross-posted to: comp.sys.apple2,comp.sys.apple2.marketplace,comp.sys.apple2.programmer,comp.sys.apple2.usergroups,comp.sys.atari.8bit,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.cbm,comp.sys.mac.games.misc

ALL about old home computers and game systems.
Have a look at our collection and technical informations.
------> NEW !!!! ====> CHAT ROOM / MESSAGE BOARD

FRANCAIS / ENGLISH
http://www.chez.com/cmpi

ATARI COMMODORE APPLE ORIC TEXAS INSTRUMENTS NINTENDO SEGA CBS
MATTEL AMSTRAD THOMSON SINCLAIR AMIGA NEO-GEO YENO MSX MULTITECH
C64 A500 VCS2600 TI99 4/A TO7 ZX81 520ST MPF2 COLECOVISON
VECTREX CPC6128 IIE MACINTOSH NES MASTER SYSTEM ......

5335. FS:Mega STE 4 & ST

Newsgroup: comp.sys.atari.st
Date: 1998-09-01 00:00:00 UTC
From: Charles McCreary <skippya@mail.microserve.net>
Message-ID: <390.548T2414T5752950@mail.microserve.net>
Source record: 94506
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.misc

I have the following items for sale:

-Mega STE w/ 4 megs of memory,

-52 meg hard drive

-Various software including Pagestream 2

-512K ST with additional 512K memory added

-DS external floppy

-Atari color & monochrome monitors

Would like to sell the entire lot together.

Asking $350

Replies should be addressed to:

CHASMC@GROVE.IUP.EDU

SKIPPYA@MICROSERVE.NET

-Charles McCreary

5336. info on Sound Merlin?

Newsgroup: comp.sys.atari.st
Date: 1998-09-01 00:00:00 UTC
From: rick <rbrown@ymail.yu.edu>
Message-ID: <6sgu10$ek7$2@winter.news.erols.com>
Source record: 94507

Hi-

I've grabbed shareware (?) program SoundMerlin from ftp and loaded it into my Mega4 ST, looks like a cool program for sample manipulation but I'm very frustrated by my weak German language skills and the lack of any other documentation. Can any users (or maybe the authors) help me with some basic questions of compatibility, set up and operation??

Also, I've found a recurrent problem with this and othe sample players: occasionally they will only play the first little fraction of the sample, anybody know what that's about?

-rick

5337. Re: ICD Problem

Newsgroup: comp.sys.atari.st
Date: 1998-09-01 00:00:00 UTC
From: rick <rbrown@ymail.yu.edu>
Message-ID: <6sgu0v$ek7$1@winter.news.erols.com>
Source record: 94508

David:

I ordered stuff and waited and waited and waited, sent email faxed and called no response and then finally about 2 months after I gave them my credit card info I got the order....

Not a great way to run a business (I think a little bit of communication would be appropriate) but they do have the items we want! I have a new order in with them and am starting to get antsy again, 3 weeks into the deal...

david.guillen wrote in message <6sgk6a$64d$1@jaydee.iway.fr>...
> Finaly, what's the status of ICD ?. I'm waiting for a strong
>confirmation before ordering a Link ICD for my Atari1040STE. Any other gear,

5338. Re: XaAES/MiNT Stuff

Newsgroup: comp.sys.atari.st
Date: 1998-09-01 00:00:00 UTC
From: gokmase@my-dejanews.com
Message-ID: <6shed6$1lc$1@nnrp1.dejanews.com>
Source record: 94509

Greetings Atarians!

Louis, are you sure that you are trying the latest version? I know that Johan Klockars did put some work into it in July this summer, and also released the sources for that version on his FTP.

As far is I know, he sorted out some quite nasty bugs in that version, and I found that it worked a LOT better on my computer than the old beta7-version.

I m a bit more positive to this project than K.Ellis, since I think it would be quite nice to have a free & stable aes out there. Since I m not a programmer either, I can t participate in the development, but I know that Jo Skarstein and Johan Klockars have been looking at the code to see what can be done. As I said, I hope that the development will continue!

Regards,

Joakim

http://hem1.passagen.se/gokmase/atari

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

5339. Re: Falcon questions

Newsgroup: comp.sys.atari.st
Date: 1998-09-01 00:00:00 UTC
From: AtariMad <atarimad@zetnet.co.uk>
Message-ID: <01bdd5cf$f19592e0$LocalHost@k2>
Source record: 94510

jonky jonky jonky

Who let you onto newsgroups :)

AM.

I think therefore I AM.

5340. Re: HDDriver and Hades

Newsgroup: comp.sys.atari.st
Date: 1998-09-01 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35ec43462837772@ping.be>
Source record: 94511

on Mon 31-08-98 14:16 Ken Springer wrote:

>On 31 Aug 1998 07:38:56 , Uwe Seimet wrote:
>>Ken Springer wrote:
>>

>>> I was disappointed that I could not read IBM formatted ZIPs unless I
>>> had Magic and/or BigDOS. No English Magic for the Hades, and I've
>>> never been able to get BigDOS to run on my Hades. :-(

BigDOS does work on the Hades. Before I was using freeMiNT 1.15beta, which
supports DOS partitions, I occassionaly used bigDOS on my Hades.
The loading order seems to be very important. With the following order
bigDOS works

FPU__3.PRG
EMULATOR.PRG
XMENU.PRG
JAR124.PRG
STA_VDI.PRG
XBOOT.PRG
NVDI.PRG
NOVACAL.PRG
ARTSEVNT.PRG
TOSFIX.PRG
METAXBS.PRG
BIGDOS.PRG
FFSEL.PRG
DRVIN.PRG
MFP.PRG
SCC.PRG
RSVX.PRG
MINTNP.PRG
>>
>>Simply partition DOS/TOS compatible partitions with HDDRUTIL with the
>>option >TOS and DOS combined<. This way you don't need any additional
>>software for DOS or TOS in order to exchange data, no MagiC, no Big-DOS.

Yep that's true. I'm using this to exchange data with my brothers Mac G3.
No probs whatsoever.
BTW: With the latest freeMiNT 1.15 beta release this is even not needed.
One can read IBM formatted zips problemless.
>>

>A question, does there need to be a ZIP disk in the drive at boot up
>for HDDRIVER to grant access to the drive? With 7.54, I've noticed on

>the Hades that if the drive is empty when the computer is booted, I
>cannot access the drive after inserting a disk. I don't remember it
>being this way in 6.22.

In the past (with HDdriver 7.50) with freeMiNT 1.12/1.14 there was
certainly no need to do that.
Now with freeMiNT 1.15-beta-2.7 I found that there must be a Zip disk in
the drive at boottime otherwise I only get the contents of the drive. I
can't open any file or dir however. If I try I get a TOS -14 error.

CU
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

5341. ATARI EXPERT NEEDED will pay $$$$

Newsgroup: comp.sys.atari.st
Date: 1998-09-01 00:00:00 UTC
From: mjsjazz@aol.com
Message-ID: <1998090119295700.PAA11554@ladder03.news.aol.com>
Source record: 94512

My atari nightmare just happened. I was using Datamanager to keep my european database for my music business ...the files were saved on to a disc and a backup disc....And today the computer crashed....it seems to have ate my file...I put the back disc in..it ate the back up file..>I loaded the BAK file from disc one..it ate that file...and I think I have one BAK file left but the computer won't open it up. THe information seems to still be there. Can anyone help me to get this information back.....and then transfer it to a mac format......PLEASE...thanks...Michael
michael j. stevens

5342. CyberSTrider news - you can now pay me in US Dollars

Newsgroup: comp.sys.atari.st
Date: 1998-09-01 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <35ec5c7a.50584775@news.demon.co.uk>
Source record: 94513
Cross-posted to: comp.sys.atari.st,demon.ip.support.atari

```
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Simply take the total balance and multiply by a factor of 1.65.
Please make US Dollar cheques payable to 'DENESH BHABUTA'

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Paying me in USD surely has to be the easiest way of getting your UKPs
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CyberSTrider Atari Products Order Form
=======================================================================
Address: CyberSTrider: PO Box 2023, Wickford SS12 9RX, UK
Email: dbhabuta@cix.compulink.co.uk ; denesh@cyberstrider.org
WWW: http://www.cyberstrider.org
FAX: +44-(0)171-681-1307
=======================================================================
Your personal details
-----------------------------------------------------------------------
Name :
Street :
Town :
Postcode :
Country :
Email/Tel:

Products required
-----------------------------------------------------------------------
Software Sterling | Software Sterling
-----------------------------------------------------------------------
[ ] Speed of Light 20.00 [ ] MGIF 6.00+ __.__
[ ] Bitmap View 13.00 [ ] Antmail 8.00+ __.__
[ ] Eureka 10.00 [ ] Telnet (Ackerman) 6.00+ __.__
[ ] HomePage-Penguin 10.00 [ ] HS-Modem 6.00+ __.__
[ ] FracIRC 8.00 [ ] TOS2GEM 6.00+ __.__
[ ] PARCP 13.00 [ ] USET2G 6.00+ __.__
[ ] Kivi 13.00 [ ] Michael Pieper 10.00+ __.__
[ ] ReJoinDer 10.00
[ ] zControl 6.00 Add the following to the total:
[ ] iPRN 13.00 ==============================
[ ] Selectric 13.00 [ ] No Master Disks required -0 UKP
[ ] TCache 15.00 [ ] Please email/snail reg.
[ ] ProTracker 10.0 [ ] Email full version (UUE/MIME)
[ ] Da Capo 15.00
```

[ ] Marcel 5.00 [ ] Master Disks required (UK)
[ ] Easy_PGP Shell 13.00 [ ] 1-4 Prgs - 1.00 UKP per prg
[ ] MBE 6.00 [ ] 5+ Prgs - 0.80 UKP per prg
[ ] UDO Private use 25.00
[ ] UDO Commercial use 75.00 [ ] Master Disks required (Overseas)
[ ] UDO Additional each 25.00 [ ] 1 Prg - 1.50 UKP
[ ] JAY MSA 10.00 [ ] 2-4 Prgs - 1.20 UKP per prg
[ ] Zebuland 7.00 [ ] 5+ Prgs - 1.00 UKP per prg
[ ] Triple Yahoo 12.00
[ ] Pac Them 13.00 [ ] SSAE + disk(s) enclosed
[ ] SPICE 15.00
[ ] CoMa FAX 44.50
[ ] CoMa Voice + Fax 69.50
[ ] CoMa Professional 109.50
[ ] CoMa Handbook 6.50
[ ] Michel Forget 5.00
[ ] New Design 10.00
[ ] JAY Bonus Disk 5.00

[ ] Family Roots 15.00 [ ] Commercial software p+p
[ ] EZ-Art Pro 10.00 [ ] UK - 2.00 UKP per prg
[ ] Easy Stitch 10.00 [ ] Europe - 5.00 UKP per prg
[ ] Positive Image v1.12 40.00 [ ] R.O.W - 10.00 UKP per prg
[ ] Positive Image v2 65.00
[ ] DTP+Graphics CD 35.00

[ ] Running (Falcon) 20.00 [ ] Running p+p
[ ] UK - 2.00 UKP
[ ] Europe - 3.00 UKP
[ ] R.O.W - 5.00 UKP

Total amount in pounds Sterling enclosed: ____._

Total amount in US Dollars enclosed (Total UKP x 1.65) : ____._
_
==========
This section helps us identify problems/use HD disks where possible
---
Atari computer/s: ST/Mega, ST/e, TT, Falcon, etc:
Operating system/s: TOS, MultiTOS, MagiC etc:
Atari emulation/s: MagiC Mac, Gemulator etc:
Floppy drive format/s: 720Kb DD, 1.44Mb HD etc:

These details will be kept electronically. Your entry is available for
inspection on request under provisions of the UK Data Protection Act.

--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

5343. Re: ICD "The Link" Cable????????

Newsgroup: comp.sys.atari.st
Date: 1998-09-01 00:00:00 UTC
From: Cooks <number.nine@virgin.net>
Message-ID: <35EC6A1C.487D@virgin.net>
Source record: 94514

david.guillen wrote:
>
> What do you mean by 'some waiting' ?. I was ready to buy one directly via
> the web.

David. I "ordered directly" off the web and I've been doing "some
waiting" for nearly 3 months. *That's* what they mean by "some waiting".

Check out the other thread: [ICD][problems?]

Nelson

5344. Crown of Creation!

Newsgroup: comp.sys.atari.st
Date: 1998-09-01 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6shv32$s9p$1@news.campus.mci.net>
Source record: 94515

Yeah! Thanks to Kent at Systems For Tomorrow, I've finally gotten my greedy little mitts on a copy of Crown of Creation for my Nemesized Falcon. First impressions: looks good. It installed from the 3 HD floppy disks with the included install program with nary a hitch, onto my hard drive. It runs from Neodesk/Geneva with no problems, but it does leave a few artifacts when you exit the game. (this is no problem though, just pick Reload DEFAULT.INF and its fine). COC 3D runs fast and smooth on my Falcon with the Nemesis accelerator. Graphics are very well drawn and dark, just the way I like'em. The Jag joypad is supported and IMHO seems to offer the best control. Well, thats just what I've found so far (hey, I've only had it a few hours so give me a break!) ;-)

PS Don't punch F-10 when exploring
the keyboard, its surrender! ;)

```
_____________________________________________________________________
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________________\/
```

5345. A-MAN.PRG & other questions ??

Newsgroup: comp.sys.atari.st
Date: 1998-09-01 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <6shvpbghu1@roch.zetnet.co.uk>
Source record: 94516

This program came with AV_SERVER but, since I am not overly familiar
with German and RufTrade translations of the doc does not give much help,
its purpose escapes me, though I do normally have it present.

I do not have the author's email address to ask him (Sven Kopacz),
so would anyone explain A) what is it for and B) do I need it and
therefore C) what does it do?

I use Magic 5.11, NVDI 4.11 on a TT with TOS 3.05.

- Which reminds me: why does PROFILE2 not recognise the TOS number
under MagiC, though it does under simple TOS (Mark? It reports TOS
v 3.05 when I use TOS; but v 3.00 when I use MagiC).

- And: are we in the UK ATARIdom using PAL or NTSC? Profile2 says
my TT Monitor is using NTSC, but several posts have referred to the
PAL system, the UK TV broadcast system. So which am I using?
And does it matter?

Finally: does A-MAN.PRG translate into English as A-ONE.PRG or not.
If so, why? Hehehe!

Charles.

5346. Re: Using a 2.5" Toshiba IDE with a Falc?

Newsgroup: comp.sys.atari.st
Date: 1998-09-01 00:00:00 UTC
From: darmok@leland.Stanford.EDU
Message-ID: <6si86l$kak@apollo0.Stanford.EDU>
Source record: 94517

Robert Schaffner (robscha@data.rhein-main.de) wrote:
: In <6sfafh$jcm@epic16.Stanford.EDU> Philips Dilworth Patton wrote:
:
: >So far I've simply replaced the interal IDE the Falc came with with a 814
: >mb Toshiba MK1926FCV IDE drive....then I boot with my IDE driver disk in
: >the floppy...I get the memory check, then I get the hard drive check and
: >it says "ID 16 _______" and correctly identifies the drive
: >but then it says "ID 15 UNIDENTIFIABLE" and bombs
: >
: >I believe I need new driver software, correct?
: >Can anyone help recommend or point me to where I could find some?
:
: Whitch driver do you have?
: Sure this new device is atari partitioned?

I'm using as I say the ICD drivers...no, the hard drive was used in a PC
laptop I believe.

: If not, your falcon found and unidentified device.
: (Any we only have IDE0 and IDE1)

Right...although normally my Atari IDE hard drive _does_ come up as ID
16...I don't know where the ID 15 is coming from...I can't seem to proceed
any farther with this tho...I think...any way to bypass the ID check?

coolio,
phil

5347. Re: Using a 2.5" Toshiba IDE with a Falc?

Newsgroup: comp.sys.atari.st
Date: 1998-09-01 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.org>
Message-ID: <35EBA1A1.7D4866A8@mygale.REMOVETHIS.org>
Source record: 94518

Philips Dilworth Patton a ï¿½crit:
>
> So far I've simply replaced the interal IDE the Falc came with with a 814
> mb Toshiba MK1926FCV IDE drive....then I boot with my IDE driver disk in
> the floppy...I get the memory check, then I get the hard drive check and
> it says "ID 16 _______" and correctly identifies the drive
> but then it says "ID 15 UNIDENTIFIABLE" and bombs
>
> I believe I need new driver software, correct?
> Can anyone help recommend or point me to where I could find some?
> Thanxs a lot!
> -phil

What driver software are you using.

The latest Atari driver (free) is AHDI 6.061. If you want the
best/fastest/most compatible driver around, it's Uwe Seimet's HD Driver,
but it's commercial.

http://www.umich.edu/~archive/atari/Diskutils/ahdi6061.lzh
http://acp5.chemie.uni-kl.de/seimet/hddriver_english.html

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ================= mygale.org
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `-

5348. FS: Practical Peripherals Mouse Master $7.50

Newsgroup: comp.sys.atari.st
Date: 1998-09-02 00:00:00 UTC
From: tj@oro.net
Message-ID: <tj-0209981014540001@i401.oro.net>
Source record: 94444

This nifty little unit plugs into any Atari joystick port and allows the easy switch of two joysticks and a mouse. Good condition. $7.50 plus freight.

Tom

5349. Re: Quick questions

Newsgroup: comp.sys.atari.st
Date: 1998-09-02 00:00:00 UTC
From: osian@zetnet.co.uk
Message-ID: <6sjued$3n5$1@roch.zetnet.co.uk>
Source record: 94445

On 2 Sep 1998 09:03:27 +, "Stephen Moss" wrote:
> Q1)
> Where can I get hold of a working Forget Me Clock cartridge and associated
> software with in the UK either new or second hand?.

I've got one that I no longer use. Cannot vouch for the state of the
battery :-). I'll try and dig it out, but it's actually at my Mum and
Dad's house so may be a while before I can get my hands on it.

Keep my e-mail address and remind me if you don't hear anything in a
week or so!

--
Chris Simon osian@zetnet.co.uk ! ! !
http://www.users.zetnet.co.uk/csimon/ ! ! !
! ! !
** Beware of a bearded man with a spoon up his nose ** ! ! !

5350. LYNX WANTED!!!!

Newsgroup: comp.sys.atari.st
Date: 1998-09-02 00:00:00 UTC
From: jlensbo@aol.com
Message-ID: <1998090217190100.NAA05221@ladder03.news.aol.com>
Source record: 94446

I am looking for a cheap, working, LYNX system. I don't need any games, just the LYNX.

Anyone?????????????

5351. Re: XaAES/MiNT Stuff

Newsgroup: comp.sys.atari.st
Date: 1998-09-02 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <904756900.2759.0.rover.c3adfca1@news.demon.nl>
Source record: 94447

On 2 Sep 1998 12:30:39 G, Johan Klockars wrote:
>
>There is actually no binary version of the beta7+ release available yet,
>but the xa7tst6.lzh archive is only four days older.
>I could of course upload a binary version if someone requests it.

Right, I'm back again too...
Fetched this xa7tst6 archive and you won't believe it, but I think it's a great improvement... Tell ya, for the first time CTL-ALT-TAB works decent here!

I even managed to get fVDI active, tho' not completely. I noted somewhere the small fonts of it were active (but strange enough NOT in the menu bars), but I couldn't choose from anything else but the systemfont. Also, some boxes appeared in inverted colors. At least, it didn't crash or freeze the bunch.

Nice surprise (tho' I didn't check that with previous versions): Graftool was very well behaving. Only no saves, like in QED. Everything else, manipulations etc. went perfect.

Like I said, the menu bar swapper finally works (before the key-combo blew up the whole bunch), and even CTL-ALT-R managed to get me out of a hung system, without an exit code.

Johan, have you (or the other bloke) rewritten Moose.drv, there was another one in the archive, and I changed my old version for this one.

OK, in the fridge when I'm not testing, then... :-)

CU NeXT msg,

_____
/ __ . __ | |
/ / / / / / /_ | Email: louis@holleman.demon.nl |
/_ /_/ /_/ / __/ | http://www.holleman.demon.nl |
| |
_____

5352. Re: ATARI EXPERT NEEDED will pay $$$$

Newsgroup: comp.sys.atari.st
Date: 1998-09-02 00:00:00 UTC
From: AtariMad <atarimad@zetnet.co.uk>
Message-ID: <01bdd697$df208ca0$3529f7c2@k2>
Source record: 94448

Put the write protect tab on the disk and then copy the contents of it onto a few other disks, and then you'll just have to hope a disk editor will recover the lost bits.

AM.

I think therefore I AM.

5353. Re: FTP Search?

Newsgroup: comp.sys.atari.st
Date: 1998-09-02 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <35ed8326.47701601@news.demon.co.uk>
Source record: 94449

On 1 Sep 98 11:02:06 GMT, starlord@<*>ptw.com (Slc.Dennis Bishop)
wrote:

>On 21 Aug 1998 17:45:19, Roger Cain wrote:
>>
>>Now that you have a web connection you can use any of the many search
>>engines (Yahoo, AltaVista, Web Crawler etc.) but, as far as I know,
>>these all deliver results on-line - there is no e-mail results
>>facility. Is this essential for you?
>>
>>The engines are quite fast and will deliver a page of results in less
>>than 20 seconds, you could then get CAB to print or save the page(s).
>>
> I tried yahoo, but all it found was WEB PAGES while I'm looking
> for the FTP sites I used to d/l astro pics from.

Here's one:

http://ftpsearch.ntnu.no

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

5354. Re: A-MAN.PRG & other questions ??

Newsgroup: comp.sys.atari.st
Date: 1998-09-02 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <35f5ecae.9181612@news.demon.co.uk>
Source record: 94450

On 1 Sep 1998 23:25:31 GMT, cstanley@zetnet.co.uk (Charles Stanley)
wrote:

>- Which reminds me: why does PROFILE2 not recognise the TOS number
>under MagiC, though it does under simple TOS (Mark? It reports TOS
>v 3.05 when I use TOS; but v 3.00 when I use MagiC).

MagiC has information specific to itself in headers strung off its
MAGX cookie. These have to be interrogated to get the proper magx
version information. The version number it bungs into the same place
as the Tos one is (I guess) just an approximate value based on its
abilities compared with similar Tos versions.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

5355. WDR-Computer-Club-Aktion

Newsgroup: comp.sys.atari.st
Date: 1998-09-02 00:00:00 UTC
From: Thomas.Raukamp@t-online.de
Message-ID: <6sjfm8$kg9$1@news01.btx.dtag.de>
Source record: 94451

Hallo.

Wollen Sie den TOS-Markt unterstï¿½tzen?
Wir auch!

Wie vor 4 Jahren auch schon, will sich die Redaktion der ST-Computer in
Zusammenarbeit mit der Milan Computer GmbH mit Ihren Stimmen dafï¿½r einsetzen,
daï¿½ das Thema TOS/Atari/Milan auch wider im WDR-Computerclub aufgegriffen wird.
Speziell im Hinblick auf die Themennacht im November, fï¿½r die Vorschlï¿½e
willkommen sind, sehen wir eine gute Chance, duch Ihre Teilnahme einen
TOS-Beitrag durchsetzen zu kï¿½nnen, z. B. die Vorstellung des neuen Milan.

Auf der Milan-Homepage finden Sie daher ein eMail-Formular, das es Ihnen
ermï¿½glicht, den WDR-Computerclub Ihren Themenvorschlag direkt zukommen zu
lassen.

Bitte helfen Sie uns, das TOS-System wieder in den Brennpunkt des Interesses zu
bringen und nehmen Sie an dieser Aktion noch heute teil!
Besuchen Sie am besten gleich:

http://www.milan-computer.de/html_d/news34.html

und fï¿½llen Sie das eMail-Formular, das Sie dort finden, aus.

Bitte posten Sie diese Mail auch in andere Computernetze ...

Dankeschï¿½n!

--
cu -- thomas -- fon (+49) 4331 84 93 37
-- Hades 040, Amiga 4000/060/PPC, MegaSTE/4
-- read "Science & Health" by Mary Baker Eddy

5356. Milan-IRC

Newsgroup: comp.sys.atari.st
Date: 1998-09-02 00:00:00 UTC
From: Thomas.Raukamp@t-online.de
Message-ID: <6sjfjckds3@news01.btx.dtag.de>
Source record: 94452

Hi all.

The next IRC with the Milan-Team is on Monday, Sept. 7th, 21.00 CEST.
Weï¿½d be happy to welcome you on the IRCnet, logo-channel is #Milan.

Most of the developers and programmers from Milan Corp. will be ready for your
questions.

--
cu -- thomas -- fon (+49) 4331 84 93 37
-- Hades 040, Amiga 4000/060/PPC, MegaSTE/4
-- read "Science & Health" by Mary Baker Eddy

5357. Some ST questions

Newsgroup: comp.sys.atari.st
Date: 1998-09-02 00:00:00 UTC
From: Harvey Kennett <essexnet@enterprise.net>
Message-ID: <6sk25fpu1@news.enterprise.net>
Source record: 94453

Hi,

If you spare a few moments to answer any of my questions, I'd be Sooooo grateful!

1. AFAIK, the ST machines that Atari made were

520STF
520STFM
1040STF
1040STFM
Falcon

Is that correct ? I last used my Atari 1040STF some years ago and have no idea on what's new.

2. Would the newest Atari (Is that the Falcon?) run my old 1040STF software (STOS and Cubase) or
would I need to buy them again for a newer machine ?

3. Whilst I remember that the 1040ST was THE musicians tool, has it been supplanted by a newer Atari ?

Thanks

Harvey

5358. Atari soft for download

Newsgroup: comp.sys.atari.st
Date: 1998-09-02 00:00:00 UTC
From: Geert Poels <Geert.Poels@village.uunet.be>
Message-ID: <35EDAD08.E4C1C41A@village.uunet.be>
Source record: 94454

Hello,

Some great software was released in the 80's.
I bought most of it and don't want it to disappear.

http://members.xoom.com/MINERVA/atari

Geert

5359. Re: Some ST questions

Newsgroup: comp.sys.atari.st
Date: 1998-09-02 00:00:00 UTC
From: "Vidar \"Hawk\" Olavesen" <olavese@online.no>
Message-ID: <01bdd6a5$9bd027e0$23374382@vidar>
Source record: 94455

> Hi,
>
> If you spare a few moments to answer any of my questions, I'd be Sooooo
> grateful!
>
> 1. AFAIK, the ST machines that Atari made were
>
> 520STF
> 520STFM
> 1040STF
> 1040STFM
> Falcon

The STe range, Mega ST range, since you have Falcon, the TT range. And if you're talking STf then there's 520 ST, 1040 ST, I even believe some were sold of 260ST too.

> Is that correct ? I last used my Atari 1040STF some years ago and have no
> idea on what's new.
>
> 2. Would the newest Atari (Is that the Falcon?) run my old 1040STF
software
> (STOS and Cubase) or
> would I need to buy them again for a newer machine ?

STOS could be a problem, but maybe with pathces or the Backward program.But, Cubase is better if you do buy the Falcon version. It has direct to disk recording and such. I am not too sure about the differences though!

> 3. Whilst I remember that the 1040ST was THE musicians tool, has it been
> supplanted by a newer Atari ?
You answered it yourself, the Falcon is newer and better music machine.

> Thanks
>
> Harvey

Hope it helps some!.

5360. Re: Some ST questions

Newsgroup: comp.sys.atari.st
Date: 1998-09-02 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <6sk5l2$t2e$1@irk.zetnet.co.uk>
Source record: 94456

On 2 Sep 1998 19:20:43 , "Harvey Kennett" wrote:
>Hi,
>
>If you spare a few moments to answer any of my questions, I'd be Sooooo
>grateful!
>
>1. AFAIK, the ST machines that Atari made were
>
>520STF
>520STFM
>1040STF
>1040STFM
>Falcon
>
>Is that correct ? I last used my Atari 1040STF some years ago and have no
>idea on what's new.

IIRC there was a 260 ST, you've missed out the 520 STM, you've missed all the Mega's (Mega ST's 1, 2 and 4 and Mega STE), you've missed the original (and rare 520 ST, there were the Stacy portables in a variety of memory and hard-disk configurations, the ST-Book laptop and the TT I guess would count too. Before anyone who doesn't know asks, the Portfolio is not a TOS machine, I know, I've got one. Although badges were made for 4160 STE's I don't think the machine itself was ever officailly released, though lots of us now have STE's that proudly proclaim their 4Mb status with the badge, thanks to Brad at Best Electronics taking them to every show he goes to ...thanks Brad:-)))
>
>2. Would the newest Atari (Is that the Falcon?) run my old 1040STF software
>(STOS and Cubase) or

The Falcon runs some versions of Cubase, one day I'll try it with Cubase v2 if no-one else has, but AFAIK Cubase 3 and up will run OK on Falcons. STOS....why b other? Even if it will run, most of the software it will produce won't....wel not without some patching anyway...

>would I need to buy them again for a newer machine ?
>
>3. Whilst I remember that the 1040ST was THE musicians tool, has it been
>supplanted by a newer Atari ?
>

Yeah, the 4160 spec STE is the baby to have, load of ACC's and still tons of space to have a full Cubase installation and a huge area for the song.....
NVDI makes a big difference too, and apparently the Veloce 020 accelerator is compatible so you should have a flying machine available if you have an STE and

about 120 UKP to spend on it, IIRC in mono mode it's damn near as fast as a Falcon...

chrisc

5361. Re: Quick questions

Newsgroup: comp.sys.atari.st
Date: 1998-09-02 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <6sk5r2$t2e$2@irk.zetnet.co.uk>
Source record: 94457

On 2 Sep 1998 09:03:27 , "Stephen Moss" wrote:

>Q3)
>I have been sucessfully transfering files from a 486 PC running Windows 3.1
>to my STfm (TOS 1.2). I now have a new pentium PC running Window 95 and
>since then every time I try to load a file from the floppy to my ST it keeps
>flashing that alert box which says that the data on the disk is damaged or
>the drive is not connected.
>Has anyone else had this problem and if so do they know the solution?.
>I suspect Windows 95, or is it that my TOS version is to old, I would be
>interseted to see if both 720k ST's and 1.44MB TT's/Falcon's have the same
>problem as me, and before you suggest it yes I am using a 720K MS DOS format
>Disk.
>
>
I've not had problems with Win95 disks transfering to either my Falcon or my STE
under TOS2.06, it might be a problem with early TOS versions. Also I've been
able to easily transfer stuff burnt on PC CDR drives to the Falc and STE and
from CDR's off the Falc onto PC. Apparently the new version of CD Recorder Pro
will run on an ST so you could use CDR....

chrisc

5362. Re: Anyone know of a supplier of ST Monitor leads?

Newsgroup: comp.sys.atari.st
Date: 1998-09-02 00:00:00 UTC
From: Iggy Drougge <optimus@canit.se>
Message-ID: <840.7549T1038T2670@canit.se>
Source record: 94458

Den 31-Aug-98 23:52:09 nedtecknade jim (jim@studio9.demon.co.uk) f&#65533;ljande:
>You are in luck Andy ... IF it is same as CM8833 then Maplin Electronics do a
>ready made lead, it will be in their catalogue under 'Atari ST monitor lead'
>believe it or not. Otherwise you will need pin-outs for monitor and atari
>and appropriate plugs - again, the atari monitor plug is available from
>maplin.

I think that the 1084ST (Stereo and Tilt/swivel, IIRC) had a different
connector. DATIC sold them in Sweden, don't know about UK, but if they have
8833 cables, they should have 1084 ones as well.

--
/\ __ __ __ __ __ __ __ __ __ ____
/\// \ / \ / /\ /_ \ / \ / \ / /\ / \ / \ / __/
/ // /\// /\//\ /__ / / // '_// / // / // /\// /\// __/
\/ __/ __/ __/ \/ __/ \/_/ __/ __/ __/ __/ __/optimus@canit.se

5363. Re: FTP Search?

Newsgroup: comp.sys.atari.st
Date: 1998-09-02 00:00:00 UTC
From: Iggy Drougge <optimus@canit.se>
Message-ID: <1121.7549T1042T2524@canit.se>
Source record: 94459

Den 01-Sep-98 12:02:06 nedtecknade Slc.Dennis Bishop (*) f&#65533;ljande:
>On 21 Aug 1998 17:45:19, Roger Cain wrote:
>>
>>Now that you have a web connection you can use any of the many search
>>engines (Yahoo, AltaVista, Web Crawler etc.) but, as far as I know,
>>these all deliver results on-line - there is no e-mail results
>>facility. Is this essential for you?
>>
>>The engines are quite fast and will deliver a page of results in less
>>than 20 seconds, you could then get CAB to print or save the page(s).
>>
> I tried yahoo, but all it found was WEB PAGES while I'm looking
> for the FTP sites I used to d/l astro pics from.

```
Try http://ftpsearch.ntnu.no/ftpsearch/

--
__/\_____________ __ ______ ____________________________
\/ /_ /\__ /\_ _// // //\ /\ / ____________________________\
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/ /_/ / / __/ / / / // / / // /_/ // / alias | | _' | _' |__|
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```

5364. SLM605 laser print quality

Newsgroup: comp.sys.atari.st
Date: 1998-09-02 00:00:00 UTC
From: kennethm@tripnet.se
Message-ID: <35edbe661485100@tripnet.se>
Source record: 94460

My SLM605 prints a diffuse horisontal line across the paper at 1/3
from top. I have tried to clean it with no positive effect. The drum
looks OK.

Has anyone been able to fix this?

Someone else did ask the same question some time ago with no response.

--
Kenneth Medin <kennethm@tripnet.se>
http://www5.tripnet.se/~kennethm/
<<Produced with 100% pure Atari equipment>>

5365. Re: LYNX WANTED!!!!

Newsgroup: comp.sys.atari.st
Date: 1998-09-02 00:00:00 UTC
From: AtariMad <atarimad@zetnet.co.uk>
Message-ID: <01bdd6b6$2f35f860$d728f7c2@k2>
Source record: 94461

Bored of it already Tony? :P

AM.

I think therefore I AM.

5366. Aari 1040ST and SC1224 Monitor

Newsgroup: comp.sys.atari.st
Date: 1998-09-02 00:00:00 UTC
From: habu@aol.com
Message-ID: <1998090221134000.RAA27912@ladder03.news.aol.com>
Source record: 94462

I have an Atari 1040ST with SC1224 color monitor both in good working condition. Items are being sold at Ebay URL: http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=28487544

5367. small NNTP bug !

Newsgroup: comp.sys.atari.st
Date: 1998-09-02 00:00:00 UTC
From: mike@bbsgate.interware.R.E.M.O.V.E.T.O.R.E.P.L.Y.it
Message-ID: <4986_mike@bbsgate.interware.R.E.M.O.V.E.T.O.R.E.P.L.Y.it>
Source record: 94463

Unfortunately a small bug appeared AFTER version 0.42 in the NNTP client.

It was impossible to post an article in a newsgroup with an NNTP tracing
level less then 3.

All works normally with "nntp trace 3" or higher values.

Will be fixed in next version. Still working at Atari serial port routines to
be able to work multiline.

Ciao, ** *Mike* ** www.interware.it/users/mike/ mike@interware.it

--
The new Pentium Overheat, CPU and water boiler in a single chip!

--

Atarian ST -TS! 2:333/608(FidoNet) bbsgate.interware.it

5368. Value of Atari 520ST

Newsgroup: comp.sys.atari.st
Date: 1998-09-02 00:00:00 UTC
From: epp@110.net
Message-ID: <35EDB7AB.F7A4EB8C@110.net>
Source record: 94464

What would the value be for a used Atari 520ST, upgraded to 2.5 Mb, with the following:

loads of software, three 3ï¿½" floppy drives (two Atari single-sided, one GTS-500 double-sided), SC 224 monitor, spare motherboard with TOS 1.0 (520ST itself has TOS 1.4 in it), two power supplies, and two mice.

This is presuming such a system would be purchased at a garage or yard sale.

Thanks.

5369. Re: Some ST questions

Newsgroup: comp.sys.atari.st
Date: 1998-09-02 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6skdekaie1@roch.zetnet.co.uk>
Source record: 94465

On 2 Sep 1998 19:20:43 +, "Harvey Kennett" wrote:

>1. AFAIK, the ST machines that Atari made were
>
>520STF
>520STFM
>1040STF
>1040STFM
>Falcon

Don't forget the STEs and the TT.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

5370. Re: Quick questions

Newsgroup: comp.sys.atari.st
Date: 1998-09-02 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <35f3b9b2.61665940@news.demon.co.uk>
Source record: 94466

On Wed, 2 Sep 1998 09:03:27 +0100, "Stephen Moss"
<sgm23@eng.cam.ac.uk> wrote:

>Q1)
>Where can I get hold of a working Forget Me Clock cartridge and associated
>software with in the UK either new or second hand?.
>
>Q2)
>In the past some people have had a minor dig at my previous postings because
>they were not word rapped, I assure you that this was down to the software
>and nothing to do with me. I am now using new software which should word
>wrap this posting. Can someone confirm this?
>
>Q3)
>I have been sucessfully transfering files from a 486 PC running Windows 3.1
>to my STfm (TOS 1.2). I now have a new pentium PC running Window 95 and
>since then every time I try to load a file from the floppy to my ST it keeps
>flashing that alert box which says that the data on the disk is damaged or
>the drive is not connected.
>Has anyone else had this problem

Yes - and the same thing with Windoze NT4WS as well! :-(

>and if so do they know the solution?.

I found one (for me) but it isn't easy.

Format a DD 720K disk on the Atari. Format a HD 720K disk on the PC.
Take disk out of PC, place into Atari. Get out KnifeST - load
bootsector off PC disk. Reinsert Atari disk. Save PC bootsector on
Atari disk. Atari disk is now reliable in both machines.

???!!**?! - but true.

>I suspect Windows 95, or is it that my TOS version is to old, I would be
>interseted to see if both 720k ST's and 1.44MB TT's/Falcon's have the same
>problem as me, and before you suggest it yes I am using a 720K MS DOS format
>Disk.

I suspect for us few folks who have really wierd problems like mine
that it is a combination of things. Atari/PC drive head alignment,
Windoze sillyness, timing issues, DD/HD media etc.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

5371. Re: XaAES/MiNT Stuff

Newsgroup: comp.sys.atari.st
Date: 1998-09-02 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <35f1b760.61071536@news.demon.co.uk>
Source record: 94467

On Wed, 02 Sep 1998 09:46:22 GMT, louis@holleman.demon.nl (Louis Holleman) wrote:

>On 1 Sep 1998 18:28:55 G, gokmase@my-dejanews.com wrote:
>>Greetings Atarians!
>>
>>Louis, are you sure that you are trying the latest
>>version? I know that Johan Klockars did put some
>>work into it in July this summer, and also released
>>the sources for that version on his FTP.
>>
>>As far is I know, he sorted out some quite nasty
>>bugs in that version, and I found that it worked a
>>LOT better on my computer than the old beta7-
>>version.
>>
>>Iï¿½m a bit more positive to this project than K.Ellis,
>>since I think it would be quite nice to have a free &
>>stable aes out there. Since Iï¿½m not a programmer
>>either, I canï¿½t participate in the development, but I
>>know that Jo Skarstein and Johan Klockars have
>>been looking at the code to see what can be done.
>>As I said, I hope that the development will continue!
>>
>Hi Joakim,
>
>well, first of, I found that my postings go somewhere down the drain, since
>yesterday. May be XaAES did do something it wasn't supposed to... I know
>(and I mean I KNOW) the msgs have been sent, but I don't see them back here).

Demon had a bug with the month "Sep". It's fixed now but a lot of stuff that their newsfeed picked up yesterday got lost (from everywhere).

Getting in practice for the Y2K jobby I suppose! ;-)

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

5372. New URL for the ST News Lamentation Pages

Newsgroup: comp.sys.atari.st
Date: 1998-09-02 00:00:00 UTC
From: karies@wxs.nl
Message-ID: <35edb3c3.16363061@news.wxs.nl>
Source record: 94468

Thanks to Rich Davey of the Little Green Desktop, the ST News
Lamentation Pages now have a new alternative URL....
http://stnews.atari.org. I am very proud indeed of this one. If you're
looking for your own domain at atari.org, just surf over to
http://www.atari.org and follow the instruction.

Richard Karsmakers

karies@wxs.netherlands (if you want to reply, replace 'netherlands' by
the proper code :-)

5373. Re: ExtenDOS Gold

Newsgroup: comp.sys.atari.st
Date: 1998-09-02 00:00:00 UTC
From: rcollins@freenet.columbus.oh.us
Message-ID: <6sl10v$5os@login.freenet.columbus.oh.us>
Source record: 94469

Nurmix (ecncomr@socal.com) wrote:
: What's the e-mail address / web site of the makers of ExtenDOS Gold? (Anodyne
: Software I think, however, I did a search for Anodyne and came up empty).

: --

: Paul Nurminen (aka Nurmix)

: _/ Red Light 6 Studio - El Segundo, California
: _/ Home of Nurmix Productions and NURVIS MUSIC
:
: * SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

It is: http://www.cyberus.ca/~anodyne

--
Raymond Collins	Ohio State University
Collins.197@osu.edu	Neuropathology
rcollins@gcfn.org	Research Assistant

5374. AHDI.PRG for SH204 hard drive

Newsgroup: comp.sys.atari.st
Date: 1998-09-02 00:00:00 UTC
From: Ken Kosut <kjcat@execpc.com>
Message-ID: <6sl6pf$46b@newsops.execpc.com>
Source record: 94470

Hi Folks,

Could anybody tell me what version of AHDI.PRG to use with
an SH204 hard drive and Megafile 30 hard drive.

TOS 1.4 ---> SH204 20 meg

TOS 2.06 --> Megafile 30 daisy chained to SH204

Right now I am using v3.01,
But I'd like to know the most current version for the above
configurations.

Thanks for your time.

5375. Re: Ethernet for Atari computers

Newsgroup: comp.sys.atari.st
Date: 1998-09-02 00:00:00 UTC
From: psalad@earthlink.net
Message-ID: <6si6hn$mo4@masters0.InterNex.Net>
Source record: 94519
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Fine and dandy.. I'd LOVE to be able to transfer files between my Falcon and my Mac. However, I don't use Mint or Sting.. I assume they are alternate OSs.. I mainly only use my Falcon for music, so running an alt OS makes no sense, as CAF doesn't run under them.

It would be a MUST to write a driver that works with TOS.. at least to me.

-Mark

5376. ST News sites updated!

Newsgroup: comp.sys.atari.st
Date: 1998-09-02 00:00:00 UTC
From: karies@wxs.nl
Message-ID: <35ecd4c6.1054536@news.wxs.nl>
Source record: 94520

Hi all!

The sites of the "ST News" Lamentation pages (http://www.scriba.org/stnews) and the "ST News" International Christmas Coding Convention 2000 (http://www.scriba.org/stniccc2000) have been updated for the first time in a month and a half. So check the site out (and do notice that, in the latter, it can be read that famous people like ES of TEX, Mad Max of TEX and Big Alec of Delta Force will be attending!!).

Hope to see you on the site soon...

Richard Karsmakers (karies@wxs.nl)

5377. Re: [ICD][service]

Newsgroup: comp.sys.atari.st
Date: 1998-09-02 00:00:00 UTC
From: Paul <l@hate.spam>
Message-ID: <01bdd63d$d0024240$LocalHost@rambler.ic.new-ulm.mn.us>
Source record: 94521

Cooks <number.nine@virgin.net> wrote in article
<35E09E81.750C@hotmail.com>...
> Anyone ordered anything from a company called ICD (such as "link",
> various Atari products)? How was their service?
>
> longbrows
>

Years ago terrific.

Now - s l o w . You will have no idea of your order status, because
they do not respond to e-mail or snail-mail, and their phone is only
on-hook for about 5 minutes a week.....

--->Paul

5378. Re: ICD Problem

Newsgroup: comp.sys.atari.st
Date: 1998-09-02 00:00:00 UTC
From: Paul <l@hate.spam>
Message-ID: <01bdd63f$27d20180$LocalHost@rambler.ic.new-ulm.mn.us>
Source record: 94522

Yea, I was a long time supporter of theirs, but they have lost me with their current policy of accepting orders, and never ever talking to a customer. I realize it costs money to answer a phone/ write e-mail, but then they need to communicate to their customers _somehow_. When they do not bother to confirm an order done over the internet, on unsecure lines no less, I have said good-bye to ICD. No more.

--->Paul

rick <rbrown@ymail.yu.edu> wrote in article
<6sgu0v$ek7$1@winter.news.erols.com>...
> David:
>
> I ordered stuff and waited and waited and waited, sent email faxed
and
> called no response and then finally about 2 months after I gave them my
> credit card info I got the order....
>
> Not a great way to run a business (I think a little bit of
communication
> would be appropriate) but they do have the items we want! I have a new
> order in with them and am starting to get antsy again, 3 weeks into the
> deal...
>
> david.guillen wrote in message <6sgk6a$64d$1@jaydee.iway.fr>...
> > Finaly, what's the status of ICD ?. I'm waiting for a strong
> >confirmation before ordering a Link ICD for my Atari1040STE. Any other
> gear,
>
>
>
>

5379. Re: ST mouse troubles...

Newsgroup: comp.sys.atari.st
Date: 1998-09-02 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.org>
Message-ID: <35ECF0E5.37F9A588@mygale.REMOVETHIS.org>
Source record: 94523

Prince Corum a ï¿½crit:
>
> I just got my 520ST all hooked up and found that (with either of my mice)
> the buttons work just fine, but my X,Y axis are toast: I can't move the
> blasted pointer! Is there an I/O chip I can change to fix this, or is my
> motherboard a victim of the Phantom Broken Trace Syndrome?
>

It could be either the mouse (try removing the ball, and turning the
rollers with your finger), the mouse cable (try bending it around, this
sometimes helps), the connector (bad solder joints after intensive
plugging/unplugging).

Either clean the mouse rollers, change the cable (nick one from a cheap
PC serial mouse), or re-melt the joints on the faulty connector with a
soldering iron.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ================= mygale.org
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `-

5380. Re: Ethernet for Atari computers

Newsgroup: comp.sys.atari.st
Date: 1998-09-02 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.org>
Message-ID: <35ECF1B2.434B690F@mygale.REMOVETHIS.org>
Source record: 94524
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

```
Particle Salad a ï¿½crit:
>
> Fine and dandy.. I'd LOVE to be able to transfer files between my Falcon and
> my Mac. However, I don't use Mint or Sting.. I assume they are alternate
> OSs.. I mainly only use my Falcon for music, so running an alt OS makes no
> sense, as CAF doesn't run under them.
>

MiNT is an alternative OS, but STiNG is a single-TOS TCP/IP stack.

> It would be a MUST to write a driver that works with TOS.. at least to me.

STiNG is just that, but you'll need to set it up for LAN networking:
http://www.stud.uni-hannover.de/~perot/index-e.html

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ================= mygale.org
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `-
```

5381. Quick questions

Newsgroup: comp.sys.atari.st
Date: 1998-09-02 00:00:00 UTC
From: Stephen Moss <sgm23@eng.cam.ac.uk>
Message-ID: <6siu0qdbq1@pegasus.csx.cam.ac.uk>
Source record: 94525

Q1)
Where can I get hold of a working Forget Me Clock cartridge and associated software with in the UK either new or second hand?.

Q2)
In the past some people have had a minor dig at my previous postings because they were not word rapped, I assure you that this was down to the software and nothing to do with me. I am now using new software which should word wrap this posting. Can someone confirm this?

Q3)
I have been sucessfully transfering files from a 486 PC running Windows 3.1 to my STfm (TOS 1.2). I now have a new pentium PC running Window 95 and since then every time I try to load a file from the floppy to my ST it keeps flashing that alert box which says that the data on the disk is damaged or the drive is not connected.
Has anyone else had this problem and if so do they know the solution?.
I suspect Windows 95, or is it that my TOS version is to old, I would be interseted to see if both 720k ST's and 1.44MB TT's/Falcon's have the same problem as me, and before you suggest it yes I am using a 720K MS DOS format Disk.

Thanks,
Stephen Moss.

5382. IDE HD on ATARI 520/1040 ST

Newsgroup: comp.sys.atari.st
Date: 1998-09-02 00:00:00 UTC
From: Krister Sundstr&#65533;m <support@axxess.se>
Message-ID: <35ed0ce0.0@d2o1.telia.com>
Source record: 94526

I know there is a way to connect a 2.5" IDE HD to a Atatri 520/1040 ST.

The problem is, I don&#65533;t have any scematics or drawings on this...

If anybody know, please tell me!

Krister

5383. Re: Memory on Nova card ... need help .

Newsgroup: comp.sys.atari.st
Date: 1998-09-02 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <904728073.13176.0.spot.c3adfca1@news.demon.nl>
Source record: 94527

On 1 Sep 1998 08:49:15 G, Jo Even Skarstein wrote:
>Louis Holleman <louis@holleman.demon.nl> wrote:
>
>> well, 2 Mb videoram should allow for around 800x600 Truecolor, 1024x768 in
>> 256 colors (actually it could do 1280x1024 in 256 colors). My TC1208 has 2
>> Mb as well, the physical limits are 832x624 Truecolor and 1280x1024 256
>> colors.
>
>These resolutions would ofcourse work, but they're *not* the limit for
>a 2Mb card :-) I'm using these resolutions on my 1Mb card
>(864x800/16bit), and with a bit of math you'll see that with 2Mb you
>can easily use 1024x768 in 16bit. And with 256 colours you can use
>1600x1200 (if your monitor supports it).
>
Hi,

actually, I was talking about TC, not 16 bit... For the Matrix that's 24 bit plus 8bpp overlay. Or 16.7 million colors, if that sounds better. Rite, I know you need a display of 4000x4000 pixels for that, but 24 bit is a bit (you could also say 8 bits :-) more than 16. Once thing for sure, Jo could do 800x600 TC with his one, provided he HAS 2 Mb on the card.

CU NeXT msg,


```
_____________________________________
/ __ . __ | |
/ / / / / / /_ | Email: louis@holleman.demon.nl |
/_ /_/ /_/ / __/ | http://www.holleman.demon.nl |
| |
_____________________________________
```

5384. Re: XaAES/MiNT Stuff

Newsgroup: comp.sys.atari.st
Date: 1998-09-02 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <904729582.27903.0.rover.c3adfca1@news.demon.nl>
Source record: 94528

On 1 Sep 1998 18:28:55 G, gokmase@my-dejanews.com wrote:
>Greetings Atarians!
>
>Louis, are you sure that you are trying the latest
>version? I know that Johan Klockars did put some
>work into it in July this summer, and also released
>the sources for that version on his FTP.
>
>As far is I know, he sorted out some quite nasty
>bugs in that version, and I found that it worked a
>LOT better on my computer than the old beta7-
>version.
>
>I m a bit more positive to this project than K.Ellis,
>since I think it would be quite nice to have a free &
>stable aes out there. Since I m not a programmer
>either, I can t participate in the development, but I
>know that Jo Skarstein and Johan Klockars have
>been looking at the code to see what can be done.
>As I said, I hope that the development will continue!
>
Hi Joakim,

well, first of, I found that my postings go somewhere down the drain, since yesterday. May be XaAES did do something it wasn't supposed to... I know (and I mean I KNOW) the msgs have been sent, but I don't see them back here).

Actually, the reason for starting with XaAES WAS this msg from Johan about it. I deleted the msg (stupid), so I went to the XaAES site via Jo's link pages. Latest version on the official XaAES page was 0.7. I'll have a look at Johan's site for MGIF etc, maybe he's got new stuff mentioned there.

What I said in my last posting was that I had put back XaAES into the fridge, because simply I couldn't do much with it. I was running with a MINTNP.PRG (version 1.12) and when setting memory protection in Thing for individual programs to "Global/shared" that created the best conditions to actually do something with it. Thing worked best in it, QED did at least load files but not save them, Gemview wouldn't run at all, Newsie froze up somewhere after starting. That's as far as I've got.
Now first, I'm gonna make copies of the files, then check postxxxx.txt and the post.mbx files, next send them off and see what happens. In the meantime I'll check on Johan's site for more XaAES stuff. Tks for the hint.

CU NeXT msg,

```
_____________________________________
/ __ . __ | |
/ / / / / / /_ | Email: louis@holleman.demon.nl |
/_ /_/ /_/ / __/ | http://www.holleman.demon.nl |
| |
_____________________________________
```

5385. Re: A-MAN.PRG & other questions ??

Newsgroup: comp.sys.atari.st
Date: 1998-09-02 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6sj5befmf1@roch.zetnet.co.uk>
Source record: 94529

On 1 Sep 1998 23:25:31 G, Charles Stanley wrote:

>I do not have the author's email address to ask him (Sven Kopacz),
>so would anyone explain A) what is it for and B) do I need it and
>therefore C) what does it do?

I started to use this some time back but gave up because of probs. I
even seem to have thrown it off the system completely as I can't find
its archive. IIRC it was a way of hooking in a font selector. I now
use MAGCUFSL to do this (although not without a few problems).

>- Which reminds me: why does PROFILE2 not recognise the TOS number
>under MagiC, though it does under simple TOS (Mark? It reports TOS
>v 3.05 when I use TOS; but v 3.00 when I use MagiC).

Ha ;-) I have spent some time with this one! Basically it's because
Magic installs itself this way so as not to confuse ITS TOS with other
single tasking TOSs.

Normally you don't notice it EXCEPT (and Petter Tonneff will tell a
story about this!) if you try to use Cranach (an art program). This
thing checks the TOS version number and expects something >3.00 - if
it doesn't get this it fails! I eventually worked out a patch for
Petter so he can now run Cranach under Magic.

>Finally: does A-MAN.PRG translate into English as A-ONE.PRG or not.
>If so, why? Hehehe!

Ho, ho - very linguistic :-)

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

5386. Re: ST mouse troubles...

Newsgroup: comp.sys.atari.st
Date: 1998-09-02 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6sj5bgfmf2@roch.zetnet.co.uk>
Source record: 94530

On 31 Aug 1998 21:17:58 , "Prince Corum" wrote:

>I just got my 520ST all hooked up and found that (with either of my mice)
>the buttons work just fine, but my X,Y axis are toast: I can't move the
>blasted pointer! Is there an I/O chip I can change to fix this, or is my
>motherboard a victim of the Phantom Broken Trace Syndrome?

It's more likely to be (a) broken solder joint(s) where the mouse
socket is attached to the motherboard. It's a weak part of the
physical design and tends to break if the machine has been used a lot
for games (pluggin/unplugging joystick).

How confident are you? You would need to strip the ST so that youcan
get to the underside of the PCB and then run a fine soldering tip over
the socket/PCB joints.

To confirm the diagnosis move the mouse while (gently) wiggling the
mouse plug in the socket.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

5387. Re: Memory on Nova card ... need help .

Newsgroup: comp.sys.atari.st
Date: 1998-09-02 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <904730738.439264@tornado.itea.ntnu.no>
Source record: 94531

```
Louis Holleman <louis@holleman.demon.nl> wrote:

> actually, I was talking about TC, not 16 bit... For the Matrix that's 24 bit

15/16 bit IS truecolour, although I know some people claims that you
need 24 bpp to get "real" truecolour. For the human eye this doesn't
matter, 15 or 16 bpp is enough. And twice as fast, and half as
memoryhungry.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

5388. Re: Memory on Nova card ... need help .

Newsgroup: comp.sys.atari.st
Date: 1998-09-02 00:00:00 UTC
From: Thomas Binder <gryf@hrzpub.tu-darmstadt.de>
Message-ID: <6sjblldlj2@sun27.hrz.tu-darmstadt.de>
Source record: 94532

Hi!

Jo Even Skarstein <joska@nuts.edu> wrote:
> 15/16 bit IS truecolour, although I know some people claims that you
> need 24 bpp to get "real" truecolour. For the human eye this doesn't
> matter, 15 or 16 bpp is enough.

It's not. If you have pictures with "fading" colors (e.g. a sunset),
you'll have to dither them for 15/16 bit direct color displays, as they
look quite awful otherwise (look at the example pictures on
http://www.esc.de/homes/guivol/fixpix/ if you don't believe that).

Ciao

Thomas

--
Thomas Binder (Gryf @ IRCNet) gryf@hrzpub.tu-darmstadt.de
PGP-key available on request! binder@rbg.informatik.tu-darmstadt.de

5389. Re: XaAES/MiNT Stuff

Newsgroup: comp.sys.atari.st
Date: 1998-09-02 00:00:00 UTC
From: rand@cd.chalmers.se
Message-ID: <6sjdpf$3lc$1@nyheter.chalmers.se>
Source record: 94533

In article <904729582.27903.0.rover.c3adfca1@news.demon.nl>,
Louis Holleman <louis@holleman.demon.nl> wrote:
>On 1 Sep 1998 18:28:55 G, gokmase@my-dejanews.com wrote:
>>Greetings Atarians!
>>
>>Louis, are you sure that you are trying the latest
>>version? I know that Johan Klockars did put some
>>work into it in July this summer, and also released
>>the sources for that version on his FTP.

That would be at: ftp://rand.thn.htu.se/pub/XaAES/xaaes7+s.lzh

I currently don't have any links to the XaAES stuff from my WWW pages at
the same site.

There is actually no binary version of the beta7+ release available yet,
but the xa7tst6.lzh archive is only four days older.
I could of course upload a binary version if someone requests it.

>>As far is I know, he sorted out some quite nasty
>>bugs in that version, and I found that it worked a

Lots of bugs were killed, incompatibilities fixed and performance/features
improved.

>>LOT better on my computer than the old beta7-
>>version.

Some programs still don't run, but far fewer than with beta7 and there
should be no more of the multiple window redraws for example.

>>know that Jo Skarstein and Johan Klockars have
>>been looking at the code to see what can be done.

I have done a few more things since the beta7+ release, but nothing very
important.

The most important things to do right now is probably to make the mouse
rectangle checks (what used to crash Thing dialogs in beta7) work again.
Most programs I've tried work relatively well without those, but some
behave strangely and a few simply don't work at all.
Unfortunately, this is rather closely tied with the mouse handling (what
moose.drv does) and non-direct calls, which I believe need a whole new
implementation. I would have done that already if I hadn't been so
discouraged by the MiNT process synchronization/communication facilities.
I've actually considered rewriting those parts of MiNT myself, but I think
I'll wait for Fenix instead. Making those things efficient in MiNT would

probably require a rewrite of most of the low level stuff.

>Actually, the reason for starting with XaAES WAS this msg from Johan about
>it. I deleted the msg (stupid), so I went to the XaAES site via Jo's link
>pages. Latest version on the official XaAES page was 0.7. I'll have a look
>at Johan's site for MGIF etc, maybe he's got new stuff mentioned there.

The new beta7+ is probably not available anywhere but at the address I
mentioned above. Craig Graham (the main XaAES programmer) hasn't appeared
on the mailing list for quite some time.

>What I said in my last posting was that I had put back XaAES into the
>fridge, because simply I couldn't do much with it. I was running with a

Not many people could do much of anything with beta7. The earlier betas
actually worked better IMO.

--
Chalmers University | Why are these | e-mail: rand@cd.chalmers.se
of Technology | .signatures | johan@rand.thn.htu.se
| so hard to do | WWW/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (MGIFv5, QLem, BAD MOOD)

5390. Re: XaAES/FreeMiNT set up

Newsgroup: comp.sys.atari.st
Date: 1998-09-02 00:00:00 UTC
From: rand@cd.chalmers.se
Message-ID: <6sje46$3nj$1@nyheter.chalmers.se>
Source record: 94534

In article <904312454.1686.0.rover.c3adfca1@news.demon.nl>,
Louis Holleman <louis@holleman.demon.nl> wrote:
>Hi, again, once more
>
>OK, had nothing else to do (???) so I thought "Give this XaAES a try".

;-)

>Fetched the 6B-030 and the 7B versions from a site, went to grab FreeMiNT

Get beta7+ instead as I mentioned in another article a couple of minutes
ago.

>INIT=u:\k\multitos\moose.xdd etc.

Uhm, Moose is a device driver, not something you can start via INIT.

If you mean XaAES itself, I'd actually recommend running it from within
the standard AES by double clicking on it. Easier to handle crashes
that way.

>Nothing Xaaes to find... BTW: couldn't find any LOGO.PRG in the packages at

IIRC, the logo is no longer a separate program.

>Do I need more Mint stuff? Docs for the version I got say really nothing at

Only mint.prg and moose.xdd should be needed.

>Isn't Freemint good enough??? Do I have to reorganise my C:\ for Mint? Note

FreeMiNT is better than the old MiNT.

>Matrix stuff also on this drive). I just don't wanna mess on this drive just
>to give XaAES a try, and especially NOT in the autofolder).

You should not need to do anything strange to get XaAES beta7+ to work,
but many people don't seem to be able to run the old beta7 at all.

--
Chalmers University | Why are these | e-mail: rand@cd.chalmers.se
of Technology | .signatures | johan@rand.thn.htu.se
| so hard to do | WWW/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (MGIFv5, QLem, BAD MOOD)

5391. Re: IDE HD on ATARI 520/1040 ST

Newsgroup: comp.sys.atari.st
Date: 1998-09-02 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.org>
Message-ID: <35ED36E6.44269B4B@mygale.REMOVETHIS.org>
Source record: 94535

Krister Sundstrï¿½m a ï¿½crit:
>
> I know there is a way to connect a 2.5" IDE HD to a Atatri 520/1040 ST.
>
> The problem is, I donï¿½t have any scematics or drawings on this...
>
> If anybody know, please tell me!
>
> Krister

Answered in the Quick FAQ...

if it's an STE, then you're in luck, as there is a internal IDE adaptor
board available, especially designed for 2.5" drives, from TUS:

http://www.tusdev.demon.co.uk

Nothing available for the plain ST/STF though. Maybe you can get a cheap
STE to upgrade.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ================= mygale.org
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `-

5392. Re: Quick questions

Newsgroup: comp.sys.atari.st
Date: 1998-09-02 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.org>
Message-ID: <35ED38FB.1E1F04BE@mygale.REMOVETHIS.org>
Source record: 94536

Stephen Moss a ï¿½crit:
>
> Q1)
> Where can I get hold of a working Forget Me Clock cartridge and associated
> software with in the UK either new or second hand?.

Other than on the second hand market, I don't know. The setting software
for that cartridge will no longer work after 1999 even though the clock
will keep running. Be prepared to see a lot of these carts for sale on
Jan 1st 2000.

>
> Q2)
> In the past some people have had a minor dig at my previous postings because
> they were not word rapped, I assure you that this was down to the software
> and nothing to do with me. I am now using new software which should word
> wrap this posting. Can someone confirm this?
>

Works fine here! Much cleaner to read.

> Q3)
> I have been sucessfully transfering files from a 486 PC running Windows 3.1
> to my STfm (TOS 1.2). I now have a new pentium PC running Window 95 and
> since then every time I try to load a file from the floppy to my ST it keeps
> flashing that alert box which says that the data on the disk is damaged or
> the drive is not connected.
> Has anyone else had this problem and if so do they know the solution?.
> I suspect Windows 95, or is it that my TOS version is to old, I would be
> interseted to see if both 720k ST's and 1.44MB TT's/Falcon's have the same
> problem as me, and before you suggest it yes I am using a 720K MS DOS format
> Disk.

Yes, and you are using DD disks too, not HD ones with a piece of tape
over the HD hole ?

Do not transfer files with long filenames and don't use folders on the
disk. Try copying the files over from DOS instead of using Windows.

TOS 1.02 will not format DOS compliant disks, but should be able to read
them. Maybe the drive has misaligned heads.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ================= mygale.org

```
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `-
```

5393. [FOR SALE] APL Interpreter for ATARI ST

Newsgroup: comp.sys.atari.st
Date: 1998-09-02 00:00:00 UTC
From: patrick-delafon@usa.net
Message-ID: <6sjjrl$j88$1@nnrp1.dejanews.com>
Source record: 94537

APL 68000 for ATARI ST.

APL Interpreter from Micro APL.

Complete in box, original disk, manual in english, key correspondance sheet,
even the stickers for the keyboard.

$ 15 or equivalent in your currency, plus post.

Please respond to : patrick-delafon@usa.net

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

5394. Re: DuST and NoSTalgia problems

Newsgroup: comp.sys.atari.st
Date: 1998-09-02 00:00:00 UTC
From: xav@compsoc.man.ac.uk
Message-ID: <6sjj5trse3@irk.zetnet.co.uk>
Source record: 94538

In a former life as an exotic dancer, tjh@No-Spamic.net (Tom Hopper) wrote:
> I've had the same problem with DuST, and been told that it has some major bugs. Instead I use imgbuild.exe on a PC that I have access to. Imgbuild has a nice auto-recognize feature that makes it better than DuST, plus it actually creates good .ST files. If you can get to a PC running DOS or Win95, you should use imgbuild.exe instead (Pages about PaCifiST usually also link to imgbuild).
>

Cheers - I've actually got a PC emulator on the Mac (whatever the cheap one's called, RealPC I think) it's only running DOS, but that's good enough for this application. I gave it a go and it works fine. The PC emu uses a shared folder which lets anything sent to E:\ appear in a folder on the Mac, so I can get the .ST files into NoSTalgia that way. And believe it or not, it actually works!

Thanks for your help.

Xav
--
xav@compsoc.man.ac.uk
www.compsoc.man.ac.uk/~xav
"I'm too artistic to be a scientist and too scientific to be an artist; so I became an engineer"

5395. Re: A-MAN.PRG & other questions ??

Newsgroup: comp.sys.atari.st
Date: 1998-09-02 00:00:00 UTC
From: xav@compsoc.man.ac.uk
Message-ID: <6sjj5vrse4@irk.zetnet.co.uk>
Source record: 94539

In a former life as an exotic dancer, cstanley@zetnet.co.uk (Charles Stanley) wrote:
> - Which reminds me: why does PROFILE2 not recognise the TOS number under MagiC, though it does under simple TOS (Mark? It reports TOS v 3.05 when I use TOS; but v 3.00 when I use MagiC).
>

Ahh... this is one of the great mysteries of MagiC (like why haven't they implemented AES 4.1 style toolbars yet!?). When I was working on the patched version of SAM, I proudly proclaimed that it worked under MagiC. "No it doesn't" came the message from a few emails, so I recanted my claim. "Yes it does!" came several more emails, so we investigated further.

It turns out that MagiC gives itself a different apparent version of TOS, depending on what machine you're using. As you've found, a TOS 3.05 machine reports TOS 3.00. As I recall, a TOS 2.05/6 machine reports 2.00. A 4.04 machine reports 4.00 (I think - I can't remember for certain).

As I recall, this meant that SAM wouldn't work on a Mega STe running MagiC, because it was looking for 2.05 or greater.

> - And: are we in the UK ATARIdom using PAL or NTSC? Profile2 says my TT Monitor is using NTSC, but several posts have referred to the PAL system, the UK TV broadcast system. So which am I using? And does it matter?

UK TV is PAL at 50Hz. Many TVs (and monitors) support NTSC at 60Hz. If your TT is a grey import, it could have a US modulator, or you might inadvertantly be running something which sets the output to 60Hz (gives a steadier picture). Or Profile2 might be wrong ;)

It shouldn't matter, but some games and demos are fussy, as they use the video system for timing information.

Xav

--
xav@compsoc.man.ac.uk
www.compsoc.man.ac.uk/~xav
"I'm too artistic to be a scientist and too scientific to be an artist; so I became an engineer"

5396. Re: XaAES/MiNT Stuff

Newsgroup: comp.sys.atari.st
Date: 1998-09-02 00:00:00 UTC
From: xav@compsoc.man.ac.uk
Message-ID: <6sjj62rse5@irk.zetnet.co.uk>
Source record: 94540

In a former life as an exotic dancer, gokmase@my-dejanews.com wrote:
> As far is I know, he sorted out some quite nasty bugs in that version, and I found that it worked a LOT better on my computer than the old beta7-version.
>
> I m a bit more positive to this project than K.Ellis, since I think it would be quite nice to have a free & stable aes out there. Since I m not a programmer either, I can t participate in the development, but I know that Jo Skarstein and Johan Klockars have been looking at the code to see what can be done. As I said, I hope that the development will continue!
>

I'm also very positive about it; I think we _need_ a free AES because there will come a time when it's no longer practical for commercial companies to stay in the Atari game. The sooner we have something free which is owned by nobody, the better for our long term chances of continuing to use Atari software. And the greater our chances of being able to add new OS features to bring us a bit closer to the rest of the computing world.

I haven't checked out the new beta of XaAES. I tried all the betas whilst Craig was still working on it, and was part of the mailing list then, but hadn't realised it had been picked up again. I really hope work continues this time, but alas! I'm not enough of a programmer to be able to contribute.

Some of the ideas we had for XaAES were great, and it'd be good to see them implemented at last. In particular I made a call for tear off menus which Craig misinterpreted to give us the unwieldy tear off menu bar of Beta 7. But ideas such as this are what I like about XaAES; it's _our_ GUI to do with as we please. If anyone has a great idea for a GUI enhancement, there's a chance to see it realised. I think we should be congratulating and encouraging Jo and Johan, and I hope they have the motivation to keep the work up.

Xav

--
xav@compsoc.man.ac.uk
www.compsoc.man.ac.uk/~xav
"I'm too artistic to be a scientist and too scientific to be an artist; so I became an engineer"

5397. Re: XaAES/MiNT Stuff

Newsgroup: comp.sys.atari.st
Date: 1998-09-02 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <904750471.16985.0.spot.c3adfca1@news.demon.nl>
Source record: 94541

On 2 Sep 1998 12:30:39 G, Johan Klockars wrote:
>
>That would be at: ftp://rand.thn.htu.se/pub/XaAES/xaaes7+s.lzh
>
>There is actually no binary version of the beta7+ release available yet,
>but the xa7tst6.lzh archive is only four days older.
>I could of course upload a binary version if someone requests it.

Hej Johan,

I'm gonna look at those tonite. Hell, glad someone from the crew is sticking
his neck out again.
>
>
>The new beta7+ is probably not available anywhere but at the address I
>mentioned above. Craig Graham (the main XaAES programmer) hasn't appeared
>on the mailing list for quite some time.

That's what I mean: I emailed Craig 3 days ago, put something on the mailing
list but so far: nil response.
>
>>What I said in my last posting was that I had put back XaAES into the
>>fridge, because simply I couldn't do much with it. I was running with a
>
>Not many people could do much of anything with beta7. The earlier betas
>actually worked better IMO.
>
OK, my previous message went down the drain somewhere, so I basically repeat
what it was about:

I found that working with MINTNP.PRG (actually that was a 1.12 version) AND
in Thing's "info menu's" for each application, the flags set at "Global" and
"shared" ticked, it became better workable. This in turn puzzles me, since
Mint is set up now with memory protection disabled, yet I set flags in Thing
for each prg to "Global/shared" and it works better. My testing resulted in
at least Thing behaving quite OK. Dragging went OK, loading thru' Thing went
OK, except for Gemview. Then QED would at least load files thru' the menu
items or by dragging files onto QED's icon. It wouldn't save, though.
Furthermore, while in QED, keystrokes like CTL-O didn't do a thing, but
clicking the menu item worked OK.
OTOH I must say that once in programs, usually somewhere there was a point
where the stuff simply froze up. Newsie would start, but that was about it.
Furthermore, I got XaAES running in 832x624 TC mode, but with the Matrix
drivers and those weren't good enough for all the color widgets. I simply
got the boxes. That's a problem with the Matrix drivers, same thing with

Freedom. Didn't test the NVDI drivers with it, since these are only on my MagiC partition and I'm not gonna fiddle around on that one.
I also said Katherine came back on my experiences and actually said "Forget XaAES" 3 times plus advised to get the latest (Free)Mint kernel.
Anyway, with no word from Craig himself, I decided to put the stuff into the fridge. Now Johan says there's no binary update yet (or is that the xa7tst6 archive? Will check that later on) plus that 0.7 wasn't much of a working version. So maybe I'll retry v. 0.6 (which didn't do much at first, but then I never played with the Thing settings for the individual programs).

Gradually more comments are coming in, like trying to operate XaAES from within the regular AES... (at least, that's what I gathered).

So, in the fridge, out the fridge, I haven't wiped the stuff out so I'll see what I can come up with.

CU NeXT msg,

____
/ __ . __ | |
/ / / / / / /_ | Email: louis@holleman.demon.nl |
/_ /_/ /_/ / __/ | http://www.holleman.demon.nl |
| |
____

5398. Re: Real Audio/Falcon YES

Newsgroup: comp.sys.atari.st
Date: 1998-09-02 00:00:00 UTC
From: guitarra@afn.org
Message-ID: <6sk4g8$657$1@maya.ece.ufl.edu>
Source record: 94542

Hi I got a RA Decoder it is called RAP. Log tonight to
irc.stealth.net channel atari port 6667 and I will give you the
URL or dcc to you.

Raymond

>
> Real Audio/Falcon
>
> From: csilver@Puke.On.Spammers.com (Charles Silver)
> Reply to: Charles Silver
> Date: 2 Sep 1998 08:44:49 GMT
> Organization: LONE RANGER(Hi Ho)
> Newsgroups:
> comp.sys.atari.st
> Followup to: newsgroup(s)
>
>Howdy Kemosabies,
>
>Did I missed something? Is someone working on a Real Audio Player for
>a Falcon? I didn't think RA had released their code. Maybe their problems
>with Micro$lop has got them moving???
>---
>CU,
>
>Charles
>EoF

5399. FS: Atari Three Ring Binders (new) $20 a box (14 per box) Heavy Duty!!

Newsgroup: comp.sys.atari.st
Date: 1998-09-02 00:00:00 UTC
From: tj@oro.net
Message-ID: <tj-0209981013380001@i401.oro.net>
Source record: 94543

I have three boxes left and each box has 14 Atari logoed binders inside.
All new.. $20 per box plus freight. It is a heavy 23 pound box so
freight varies from $15 to $25 range in the USA.

Tom

5400. Re: Quick questions

Newsgroup: comp.sys.atari.st
Date: 1998-09-03 00:00:00 UTC
From: Michael Olin <molin@terminator.rs.itd.umich.edu>
Message-ID: <35EE8D41.6D6FD047@terminator.rs.itd.umich.edu>
Source record: 94394

Also, there is a utility (I believe it is on Atari Archive) that
runs on the PC called 'ST2DOS' that rewrites a TOS-formatted boot
sector and fixes some problems with directory structure. This
might prove useful, and interestingly it purports to be able to
do this fix without hurting existing data on the disk.

Guy Harrison wrote:

> >I have been sucessfully transfering files from a 486 PC running Windows 3.1
> >to my STfm (TOS 1.2). I now have a new pentium PC running Window 95 and
> >since then every time I try to load a file from the floppy to my ST it keeps
> >flashing that alert box which says that the data on the disk is damaged or
> >the drive is not connected.
> >Has anyone else had this problem
>
> Yes - and the same thing with Windoze NT4WS as well! :-(
>
> >and if so do they know the solution?.
>
> I found one (for me) but it isn't easy.
>
> Format a DD 720K disk on the Atari. Format a HD 720K disk on the PC.
> Take disk out of PC, place into Atari. Get out KnifeST - load
> bootsector off PC disk. Reinsert Atari disk. Save PC bootsector on
> Atari disk. Atari disk is now reliable in both machines.
>
> ???!!**?! - but true.
>
> >I suspect Windows 95, or is it that my TOS version is to old, I would be
> >interseted to see if both 720k ST's and 1.44MB TT's/Falcon's have the same
> >problem as me, and before you suggest it yes I am using a 720K MS DOS format
> >Disk.
>
> I suspect for us few folks who have really wierd problems like mine
> that it is a combination of things. Atari/PC drive head alignment,
> Windoze sillyness, timing issues, DD/HD media etc.

--
._____. http://people.mw.mediaone.net/olinm/ ._____.
|||
Keep up the fight ||| I love my country but
or lose the right / | \ I fear my government

It only stands to reason that where there's sacrifice, there's someone
collecting the sacrificial offerings. Where there's service, there is

someone being served. Make no mistake about it, the man who speaks to you of sacrifice is speaking of slaves and masters - and he intends to be the master.
-- Ayn Rand

5401. ATTENTION: Gemar 3.06 destroys older backups

Newsgroup: comp.sys.atari.st
Date: 1998-09-03 00:00:00 UTC
From: Markus Egg <Markus.Egg@vcpc.univie.ac.at>
Message-ID: <35EEAB03.ED0447F4@vcpc.univie.ac.at>
Source record: 94395
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

I could already backup my partitions with Gemar 3.06 on a
EXABYTE 8700 using the EXABYTE 8200 *.par.

Today I tried to append another backup at "the end of the tape".
I installed this SPACE plugin.
The whole thing started of as the last time, but after backing up
some files there was suddenly an Error Message.
Something like "Timeout (-8)" and an MSense $FE (0,0) in the top right
(from the controller I guess).

I installed this REQSENSE plugin and restartet.
Again "Timeout (-8)" and then the error message

"... Check condition (DEVICE RESET, ...)"

Why "device reset"?

It was not possible to end Gemar, this dialog appeared again and again- I
had to reboot.

I started GEMAR again and tried to load the indices.
I had to realize that even the old backup was gone.

What was wrong?

My config:
ATARI Mega2->ICD AdSCSI ST-> Seagate ST1480N HD-> Exabyte 8700 + active terminator

Do I need special drivers for the EXA 8700 (meaning that the
8200 driver is not correct)?
If yes: where can I get them?

Any other hints or pointers to backup software?

Thank in advance
ME
P.S.: Please also Cc answers

Xpost & F'up

5402. WTB: Cubase v 2.0 or 3.0 software for 1040 ST

Newsgroup: comp.sys.atari.st
Date: 1998-09-03 00:00:00 UTC
From: bobbyzzz@aol.com
Message-ID: <1998090314593500.KAA28797@ladder03.news.aol.com>
Source record: 94396

wanted to buy: Cubase for Atari 1040 STf, either version 2.0 or 3.0. please email me if you have a copy for sale, thanks!
bobby d

5403. Re: SLM605 laser print quality

Newsgroup: comp.sys.atari.st
Date: 1998-09-03 00:00:00 UTC
From: dipching@ping.be
Message-ID: <35ee39182b3320@ping.be>
Source record: 94397

on Wed 02-09-98 22:53 Kenneth Medin wrote:

>My SLM605 prints a diffuse horisontal line across the paper at 1/3
>from top. I have tried to clean it with no positive effect. The drum
>looks OK.

It's the drum, I have the same printer and the same problem ... it
seems to be the drum where it is in contact with some other mechanical
piece ... the toner stay on the drum at this place because the
photosensitive coating went away from the drum surface ...

>Has anyone been able to fix this?

Change the drum or clean it with a special liquid ... I can't remember
where I have read about that, but some people were able to clean the
drum and set it to a new life ...

Jo
--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

5404. Re: CAL

Newsgroup: comp.sys.atari.st
Date: 1998-09-03 00:00:00 UTC
From: ekaljumagi@clhs.lake.k12.ca.us
Message-ID: <6smiukspo1@nnrp1.dejanews.com>
Source record: 94398

In article <6slft0$276a$1@news.gate.net>,
cmassey@gate.net (Charlie Massey) wrote:
> I use CAL, the calendar program and want to know if there is anyway
> to set the size limit. It was ok when I only had 4 megs but now with
> 16 in my TT, it is silly to be getting the DATABASE FULL message.
>
> BTW, has anyone heard from Bill Aycock, the CAL programmer?
>
> ~~*
> O Charlie
> \-----?$$$$$$$$>
> ~~~~====~~~~~~~~~~~~~~
> Near Cypress Gardens

Charlie, I wrote Bill Aycock about three years ago and recieved a nice letter in return. I use CAL myself, but never realized there was a size limit (I have about 300 entries). I know that Bill hasn't done any Atari work for a while -- he might be interested in releasing the source code if you wanted to work on it. Galen (Head YACcer, Yolo Atari Club)

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

5405. Re: IDE HD on ATARI 520/1040 ST

Newsgroup: comp.sys.atari.st
Date: 1998-09-03 00:00:00 UTC
From: ekaljumagi@clhs.lake.k12.ca.us
Message-ID: <6smj2nsqq1@nnrp1.dejanews.com>
Source record: 94399

In article <35ed0ce0.0@d2o1.telia.com>,
"Krister Sundstr&#65533;m" <support@axxess.se> wrote:
> I know there is a way to connect a 2.5" IDE HD to a Atatri 520/1040 ST.
>
> The problem is, I don&#65533;t have any scematics or drawings on this...
>
> If anybody know, please tell me!
>
> Krister
>
You will need an adaptor that is commercially available. Contact your Atari
dealer.
Galen (Head YACcer, Yolo Atari Club)

-----== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

5406. Re: ICD Problem

Newsgroup: comp.sys.atari.st
Date: 1998-09-03 00:00:00 UTC
From: ekaljumagi@clhs.lake.k12.ca.us
Message-ID: <6smj8u$t17$1@nnrp1.dejanews.com>
Source record: 94400

In article <6sgk6a$64d$1@jaydee.iway.fr>,
"david.guillen" <david.guillen@skwbio.com> wrote:
> Hi there,
>
> Finaly, what's the status of ICD ?. I'm waiting for a strong
> confirmation before ordering a Link ICD for my Atari1040STE. Any other gear,
> compatible with the ICD software (booting, formatting .....).
>
> david.guillen@skwbio.com
>
The ICD Link works great with ICD software. Getting hold of ICD is the bigger
problem -- they don't answer their phones much anymore, I hear.
Galen (Head YACcer, Yolo Atari Club)

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

5407. Re: Ethernet for Atari computers

Newsgroup: comp.sys.atari.st
Date: 1998-09-03 00:00:00 UTC
From: ekaljumagi@clhs.lake.k12.ca.us
Message-ID: <6smjiktji1@nnrp1.dejanews.com>
Source record: 94401
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <6si6hn$mo4@masters0.InterNex.Net>,
psalad@earthlink.net (Particle Salad) wrote:
> Fine and dandy.. I'd LOVE to be able to transfer files between my Falcon and
> my Mac. However, I don't use Mint or Sting.. I assume they are alternate
> OSs.. I mainly only use my Falcon for music, so running an alt OS makes no
> sense, as CAF doesn't run under them.
>
> It would be a MUST to write a driver that works with TOS.. at least to me.
>
> -Mark
>
Mint might be an OS (of sorts), but Sting is clearly a driver.
Galen (Head YACcer, Yolo Atari Club)

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

5408. Re: Memory on Nova card ... need help .

Newsgroup: comp.sys.atari.st
Date: 1998-09-03 00:00:00 UTC
From: ekaljumagi@clhs.lake.k12.ca.us
Message-ID: <6smjsetvi1@nnrp1.dejanews.com>
Source record: 94402

In article <904730738.439264@tornado.itea.ntnu.no>,
Jo Even Skarstein <joska@nuts.edu> wrote:
> Louis Holleman <louis@holleman.demon.nl> wrote:
>
> > actually, I was talking about TC, not 16 bit... For the Matrix that's 24 bit
>
> 15/16 bit IS truecolour, although I know some people claims that you
> need 24 bpp to get "real" truecolour. For the human eye this doesn't
> matter, 15 or 16 bpp is enough. And twice as fast, and half as
> memoryhungry.
>
Well, kind of.

16 bit allows 65,000 colors. Your eye can pick out between 250,000 and
1,000,000 colors (depending on who you talk to). 24 bit at 16,000,000 colors
is thus a bit of overkill and I agree that 16 bit looks pretty good, even if
the two images are side by side.

Personally, I'm waiting for 20 bit (human limits) color. Why make life easy
on the computer?

Galen (Head YACcer, Yolo Atari Club)

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

5409. Re: JAVA for CAB?

Newsgroup: comp.sys.atari.st
Date: 1998-09-03 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <904840767.20101.0.rover.c3adfca1@news.demon.nl>
Source record: 94403

On 3 Sep 1998 09:45:09 +, Nicholas Bales wrote:
>No.
>
>Java is just so huge, bloated, and power consuming, that I doubt it will
>ever be a viable option on our platform. It is just the opposite of what
>TOS is all about: a small OS in ROM, making things fast because of the
>lack of bloatware.
>
Hi Nick,

eerrrmmm, small OS: agreed, lack of bloatware: agreed, making things fast:
ooops.
Rite, in '84 GEM was something amazing, a g-r-a-p-h-i-c-a-l shell to operate
the system, my, you call that a mouse and menu's? Gawd, wasn't it only the
Mac that had such a thing, and the Mac had only 128k of memory and this
Atari-wonder had 512k and there were already plans for a 1 Megabyte machine,
Jeez, what you need that much for? IBM couldn't think such a thing would be
favorable, so they said "Bugger off, Digital Research". Mr. Tramiel said
"Welcome to the show, Mr. DR".
OK, in '85 it was still stunning, but actually both parts of GEM, the VDI
and the AES were clumsy, at least to modern standards. No wonder NVDI got
skyhigh, no wonder we've got N.AES, MagiC, XaAES etc. to replace the whole
bunch. Sometimes, for old programs or test purposes I still run TOS, but
speed isn't its wonder.

On your other question: I recall having visited a Citroen site in Canada one
time because Martin-Eric Racine (believe he was it) had some problems CAB
crashing on it. I used 2.5 with an older CAB.OVL (not 1.2904) and the page
had no problems here. Forgot what it said about OS, but it said the browser
was Modzilla version somuch. It did (as far as I recall) say I used an Atari.

CU NeXT msg,

____
/ __ . __ | |
/ / / / / / /_ | Email: louis@holleman.demon.nl |
/_ /_/ /_/ / __/ | http://www.holleman.demon.nl |
| |
____

5410. Re: Memory on Nova card ... need help .

Newsgroup: comp.sys.atari.st
Date: 1998-09-03 00:00:00 UTC
From: oskancke@online.no
Message-ID: <6smh2imqe1@readme.online.no>
Source record: 94404

On 2 Sep 1998 11:06:09 , Jo Even Skarstein wrote:
>Louis Holleman <louis@holleman.demon.nl> wrote:
>
>> actually, I was talking about TC, not 16 bit... For the Matrix that's 24 bit
>
>15/16 bit IS truecolour, although I know some people claims that you

I always thought that 15/16 bit was looked at as Hi-color modes....

5411. Re: Value of Atari 520ST

Newsgroup: comp.sys.atari.st
Date: 1998-09-03 00:00:00 UTC
From: ekaljumagi@clhs.lake.k12.ca.us
Message-ID: <6smlu2vc1@nnrp1.dejanews.com>
Source record: 94405

In article <35EDB7AB.F7A4EB8C@110.net>,
epp@110.net wrote:
> What would the value be for a used Atari 520ST, upgraded to 2.5 Mb, with
> the following:
>
> loads of software, three 3*" floppy drives (two Atari single-sided, one
> GTS-500 double-sided), SC 224 monitor, spare motherboard with TOS 1.0
> (520ST itself has TOS 1.4 in it), two power supplies, and two mice.
>
> This is presuming such a system would be purchased at a garage or yard
> sale.
>
> Thanks.
>
If you use the YAC auction as a guide:
520ST 2.5 MB with double sided floppy -- $30 - 40 US
1224 Monitor -- $25 - 40 depending on condition
Misc. Hardware (Mice, SS drives, motherboard) -- of value only to Atari
users. I'd put little price tags on them ($5, $10) to use as tidbits
to sweeten the 520 "pot"
Software -- real hard to say. Some bad games and applications are
worthless. The better old stuff (Word Perfect, Secret of Monkey Island,
etc.) have some value.
Galen (Head YACcer, Yolo Atari Club)

-----== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

5412. Re: ExtenDOS Gold

Newsgroup: comp.sys.atari.st
Date: 1998-09-03 00:00:00 UTC
From: Doug Duchene <dougdu@microsoft.com>
Message-ID: <6smif9$flk@news.microsoft.com>
Source record: 94406

Nurmix wrote in message <6skm82$m0m@enews1.newsguy.com>...
>What's the e-mail address / web site of the makers of ExtenDOS Gold?
(Anodyne
>Software I think, however, I did a search for Anodyne and came up empty).

Try http://www.cyberus.ca/~anodyne/

- Doug

The opinions expressed in this message are my own personal views
and do not reflect the official views of Microsoft Corporation

5413. Psion series 5

Newsgroup: comp.sys.atari.st
Date: 1998-09-03 00:00:00 UTC
From: arthurm@zetnet.co.uk
Message-ID: <904828350_OASIS_@zetnet.co.uk>
Source record: 94407

Is there any way of linking a Psion Series 5 palmtop to an STFM?

--

Arthur

---
arthurm@zetnet.co.uk
Cajun, Zydeco & Narrowboats Inc

5414. Falcon Audio CD's

Newsgroup: comp.sys.atari.st
Date: 1998-09-03 00:00:00 UTC
From: "K.Hampf" <k_hampf@yahoo.com>
Message-ID: <35ee436a.0@d2o29.telia.com>
Source record: 94408

When I used Spin with Magic I could read data CD-ROM's with no problems, Mac, VFAT, all formats I need. The only problem was that Audio CD's wheren't recognized. CD Player wouldn't even communicate with the drive. Then I got ExtenDOS and CD Player can play Audio CD's, not at all well but it tries. BUT, I can't read data CD's no more! And when I start CD Player and press play the first time it seems like it thinks that the CD is ejected and reinserted and I need to press stop (CDP doesn't know it isn't playing even though the counters shows it's stopped), and press play again. After that it happily plays on until I do anything like starting a program.
The CD-ROM drive is a NEC x2. Has anyone experienced similar problems?
Can anyone think of a solution?

Regards, K.Hampf
e-mail: k_hampf@yahoo.com

5415. Re: Some ST questions

Newsgroup: comp.sys.atari.st
Date: 1998-09-03 00:00:00 UTC
From: Harvey Kennett <essexnet@enterprise.net>
Message-ID: <6smlhifej1@news.enterprise.net>
Source record: 94409

Many thanks to all of you who have replied !

I never realised after leaving the Atari scene how many more machines were released!

I left the Atari scene some years back, just as the Falcon machines were coming out Now I need to get back into some music programming, I didn't think twice
about using an ST over my PC.

My humble 1040STF served me well. It worked in sweaty / hot / smoky pubs, got carried around, dropped and had a pint of beer spilt on it, yet never once did it let me down during a live performance.

I can barely run an evening with my PC before "something" happens!

Good old Atari and thanks again for all your help!

Regards,

Harvey

5416. Re: KEYTABLS.SWG ?

Newsgroup: comp.sys.atari.st
Date: 1998-09-03 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35eeedcae57a40@ping.be>
Source record: 94410

on Thu 03-09-98 11:07 Magnus Kollberg wrote:

>Mike De.Petris wrote:
>>
>> Anybody knows what is the KEYTABLS.SWG file for ? It's in Magic extensions
>> dir. I'm looking for the right way to use my italian keyboard.
>
>It's used to map the keyboard to suit your. You will need to find the
>correct keytabl for your keyboard layout. Where you can find it? I
>have no idea.

Try Oliver Buchmann of ASH. He has helped me in the past. You may write in
English to him. oliver@ash.sww.net

HTH
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

5417. PhotoLine Users

Newsgroup: comp.sys.atari.st
Date: 1998-09-03 00:00:00 UTC
From: nick@iipmail.demon.co.uk
Message-ID: <904853032.5244.0.nnrp-07.9e9835e9@news.demon.co.uk>
Source record: 94411

After recently purchasing PhotoLine, I am now beginning to realise the depth of this application. I have previously used PhotoShop 4 on a PeeCee, and although there are many similarities, it would seem that it will still take me a while to get used to the differences! To speed up this process somewhat, would any PhotoLine users welcome an exchange of views/hints/tips etc?

regards Nick

5418. Re: Falcon 030 RAM upgrade

Newsgroup: comp.sys.atari.st
Date: 1998-09-03 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <Eyq478.MK2@cix.compulink.co.uk>
Source record: 94412

In message <01bdd425$27be3fe0$38184d0c@sheldon>, s.winick@worldnet.att.net said:

> > Also, is there a way that I can determine
> > if I have a Math Coprocessing Chip...
>
>Well, you can open up the case and see if there's an FPU in the socket or
>if its still empty. Or, you can run a program called SYSINFO (you should
>be able to find it for downloading at one of the online sites) which will
>tell you EVERYTHING about your system. Its an excellent piece of software
>that everyone should have anyway.

Or Mark Baines's PROFILE2, which is even better!

Regards
Peter

5419. Re: Using a 2.5" Toshiba IDE with a Falc?

Newsgroup: comp.sys.atari.st
Date: 1998-09-03 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <Eyq47B.MLB@cix.compulink.co.uk>
Source record: 94413

In message <6sfafh$jcm@epic16.Stanford.EDU>, darmok@leland.Stanford.EDU said:
>
>So far I've simply replaced the interal IDE the Falc came with with a 814
>mb Toshiba MK1926FCV IDE drive....then I boot with my IDE driver disk in
>the floppy...I get the memory check, then I get the hard drive check and
>it says "ID 16 _______" and correctly identifies the drive
>but then it says "ID 15 UNIDENTIFIABLE" and bombs
>
>I believe I need new driver software, correct?

Not necessarily - it sounds like your driver believes that there is an
ACSI drive on the Falcon with an ID of 7 - perhaps a clock. Either you
have a jumper set wrongly, or your driver is perhaps misconfigured.

Regards
Peter

5420. Re: Using a 2.5" Toshiba IDE with a Falc?

Newsgroup: comp.sys.atari.st
Date: 1998-09-03 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <Eyq47E.MM4@cix.compulink.co.uk>
Source record: 94414

In message <IIBLCJAFUP@data.rhein-main.de>, robscha@data.rhein-main.de said:

>If not, your falcon found and unidentified device.
>(Any we only have IDE0 and IDE1)

Robert, aren't devices on the ACSI bus recognised as 8 to 15? In that
case his driver seems to be looking for what would otherwise be ID7 on
the ACSI bus - perhaps a clock he may have had in a previous adapter?

Regards
Peter

5421. Re: ICD Problem

Newsgroup: comp.sys.atari.st
Date: 1998-09-03 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <Eyq47G.MMp@cix.compulink.co.uk>
Source record: 94415

In message <6sgk6a$64d$1@jaydee.iway.fr>, david.guillen@skwbio.com said:

> Finaly, what's the status of ICD ?. I'm waiting for a strong
>confirmation before ordering a Link ICD for my Atari1040STE. Any other gear,
>compatible with the ICD software (booting, formatting .....).

There have been suggestions that they have stopped supporting Atari or even closed down altogether. You may find a dealer with a Link2 in stock. Otherwise you may have to make do with a Link97 from Germany - I thing it's Woller. System Solutions in UK have it IIRC. Not sure whether it's compatible with ICD software (unless you have the Pro version I doubt it as the others look for an ICD host adapter) but suitable programs are supplied - or you can use the excellent HDDRIVER (commercial) or CBHD (Shareware).

Regards
Peter

5422. Re: ST mouse troubles...

Newsgroup: comp.sys.atari.st
Date: 1998-09-03 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <Eyq47H.MnA@cix.compulink.co.uk>
Source record: 94416

>I just got my 520ST all hooked up and found that (with either of my mice)
>the buttons work just fine, but my X,Y axis are toast: I can't move the
>blasted pointer! Is there an I/O chip I can change to fix this, or is my
>motherboard a victim of the Phantom Broken Trace Syndrome?

As it happens with two mice it's unlikely to be a gummed-uo mouse ball.
Does the pointer move when you hold down Alt and use the cursor keys? If
it does then the mouse driver part and keyboard routines are probably
OK. Rather than a broken trace, I would suspect a bad connection at the
plug to the traces - these often go. Try stripping down the board and
resoldering the plug connections.

Regards
Peter

5423. Re: ExtenDOS Gold

Newsgroup: comp.sys.atari.st
Date: 1998-09-03 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <6smuja$236$1@irk.zetnet.co.uk>
Source record: 94417

On 3 Sep 1998 00:01:06 G, Nurmix wrote:

|What's the e-mail address / web site of the makers of ExtenDOS Gold?
| . . .

Its anodyne@cyberus.ca

John Logan

5424. Re: Atari soft for download

Newsgroup: comp.sys.atari.st
Date: 1998-09-03 00:00:00 UTC
From: Geert Poels <Geert.Poels@village.uunet.be>
Message-ID: <35EF1BB2.12FBE225@village.uunet.be>
Source record: 94418

> > Some great software was released in the 80's.
> > I bought most of it and don't want it to disappear.
> Do you mean you bought the rights to distribute the software freely on
> the net, or are you just another lamer trying to destroy what's left of
> the Atari community.

What's lame about trying to prevent certain software to disappear ?
Most of those companies don't exist anymore or don't have the originals.
So if certain games cannot be bought anymore (new or secondhand) then
you rather see the originals to be left to disappear somewhere ?
Tell me then where to buy those games.

> Anyway, you've hardly bought "most of" the games produced in the 80. A
> tiny portion maybe, but not "most".

Great guess. I bought most of the software present there.

Geert

5425. Re: PhotoLine Users

Newsgroup: comp.sys.atari.st
Date: 1998-09-03 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <35ee96de139af30@HORMEL.unix.dsoe.com>
Source record: 94419

on 03-09-98 Nick Ripley wrote:

>After recently purchasing PhotoLine, I am now beginning to realise the
>depth of this application. I have previously used PhotoShop 4 on a
>PeeCee, and although there are many similarities, it would seem that it
>will still take me a while to get used to the differences! To speed up
>this process somewhat, would any PhotoLine users welcome an exchange of
>views/hints/tips etc?

I've been using PhotoLine for about two months now, having used its predecessor, Cranach Studio, for well over three years.

Initially I spent most of my time learning PhotoLine's masking capabilities, how to merge two or more graphics together, and soft shadowing effects. All I can say is that the program is rather brilliant when it comes to these and other functions. I'm to the point now where I'm 'comfortable' with the program, although at times I still revert back to Cranach for some things.

If you have any specific questions, give me a shout and I'll do my best to answer them.

<< Neil >>

--
- -
Neil Roughley | roughley@HORMEL.unix.dsoe.com | remove uppercase
http://www.dsoe.com/people/roughley/tos.htm | spamblock to reply
- -

5426. Re: Psion series 5

Newsgroup: comp.sys.atari.st
Date: 1998-09-03 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <904859012_OASIS_NEWS@rjelwell.demon.co.uk>
Source record: 94420

In article <904828350_OASIS_@zetnet.co.uk>
arthurm@zetnet.co.uk (Arthur Marshall) wrote:-

>Is there any way of linking a Psion Series 5 palmtop to an STFM?

I saw a posting one of the Psion newsgroups a few months ago about a program called Transend. So far it is a collection of TTPs and a couple of prgs for the S5. I don't have the details with me but I will make a note of your e-mail address and try to remember to e-mail you from work tomorrow with a website address. In fact I will note it down in my S5.

I could e-mail you the zip if you want. It will be about 100K when uue or mime encoded. I could even use my S5 to mail it to you.

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk

5427. TOS Versions Under MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-09-03 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6sn0ko$jik@enews1.newsguy.com>
Source record: 94421

On 2 Sep 1998 10:06:38 , Roger Cain wrote:

>Ha ;-) I have spent some time with this one! Basically it's because
>Magic installs itself this way so as not to confuse ITS TOS with other
>single tasking TOSs.
>
>Normally you don't notice it EXCEPT (and Petter Tonneff will tell a
>story about this!) if you try to use Cranach (an art program). This
>thing checks the TOS version number and expects something >3.00 - if
>it doesn't get this it fails! I eventually worked out a patch for
>Petter so he can now run Cranach under Magic.

Ahah. That explains why MaxiFile III reports TOS 4.0 (under MagiC) on my TOS
4.04 Falcon. :^o

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

5428. Re: Real Audio/Falcon YES

Newsgroup: comp.sys.atari.st
Date: 1998-09-03 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6sn0kq$jik@enews1.newsguy.com>
Source record: 94422

On 2 Sep 1998 18:58:16 , guitarra@afn.org wrote:

> Hi I got a RA Decoder it is called RAP. Log tonight to
> irc.stealth.net channel atari port 6667 and I will give you the
>URL or dcc to you.

How about posting the URL here for the rest of us? :^)

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

5429. floppy disks

Newsgroup: comp.sys.atari.st
Date: 1998-09-03 00:00:00 UTC
From: "Chris F. Ledesma" <CLICKTRACK@Prodigy.Com>
Message-ID: <35EF23F8.6ADB@Prodigy.Com>
Source record: 94423

Does anybody out there have a supplier for double density disks??

NOT HIGH DENSITY! Unformatted is preferable.

Any help is appreciated.

Thanks a lot.

Chris L.

5430. Re: Quick questions

Newsgroup: comp.sys.atari.st
Date: 1998-09-03 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <6sn98n$q11$1@roch.zetnet.co.uk>
Source record: 94424

On 2 Sep 1998 09:03:27 +, "Stephen Moss" wrote:
>Q1)
>Where can I get hold of a working Forget Me Clock cartridge and associated
>software with in the UK either new or second hand?.

I have read that it is millennium bugged: forget it!

>Q2)
>In the past some people have had a minor dig at my previous postings because
>they were not word rapped, I assure you that this was down to the software
>and nothing to do with me. I am now using new software which should word
>wrap this posting. Can someone confirm this?

Wrapped nicely!

>Q3)

I leave this to the experts on this ng.

5431. (US) FS: Atari hard/soft-ware

Newsgroup: comp.sys.atari.st
Date: 1998-09-03 00:00:00 UTC
From: Dan Brown <danbrown@cet.com>
Message-ID: <6sndv9mps1@legends.cet.com>
Source record: 94425

9-3-98 >>>>>> [][] Forsale [][] <<<<<< 9-3-98

danbrown@cet.com

PLEASE: When you send me email - MAKE SURE you either include a valid email address or that 'reply to' is correct!!!! Quite a few people have replied to these add's, but I can't reply to most of them, as the mail comes back to me. thank you....

*** 1040STf ***

Item : 1040STf TOS 1.00, 1mb RAM, 720K internal Floppy

Comes w/ :

* SC1224 Color Monitor w/manual * Owners Manual
* Floppy drive disk cleaner * Language & System Disk
* Chaos Strikes Back * 2 Joystick Extenders
* Mouse w/pad * Star NX-2410 Printer

* External hard Drive setup. 90mb worth of space, on the Link host adapter. Autoboot with ICD. Comes in a beautiful case, with original ICD software.

* External CD-ROM w/manual. Model: NEC-25. Comes with Extendos (manual and original software included)

Chessmaster 2000, Star Trek, Gauntlet, hacker, Manhunter S.F., Heroes Of the Lance w/man, Time Bandit, Planet Fall, Dungeon Master w/man, Print Master Plus, Procopy, Forem ST w/disks-box-man, 1st Word w/man, Interlink w/man, Wordup 3.0 w/box and man, Express (wp) w/man, Hippo font & Sprite editor

Asking: $180 + shipping (Willing to entertain offers)

And if you want anything in the 'Misc" sections, I'll pry throw it in for FREE!!

[-][-][-][-][-] MISC HARDWARE [-][-][-][-][-]

If you want something listed below - MAKE ME AN OFFER!

Item : Advantage Plus host Adapter
Comments:

Item : Blitz Cables
Comments: Allows you to backup your software fast and easy!

Item : 1040 power supply
Comments: Needs plug put back on (which I still have)

Items : SwitchBack
Comments: Difficult to explain what this is. This lets you save anything
to RAM or a file. (Not the best explanation, but best I
can do) Comes with Box, Manual and Software

Items : Video Master
Comments: Allows you to take color (?) snapshots from your
VCR Captures video and sound from any composite
source....

[-][-][-][-][-] MISC [-][-][-][-][-]

If you want something listed below - MAKE ME AN OFFER!

** MANUALS **

Word Writer ST Mega File 44 hard drive
Adventure Master box and Manual ST Talk
XL Users hand Book (2) Mega St owners manuals
(2) 520 Owners manuals Star Raiders
Paperboy Super BoulderDash
Music Studio Soft Spool
Degas My letters numbers and words
SF314 disk drive SF354 disk drive

** PROGRAMMING **

A Sourcebook for Atari Logo
ST Basic Sourcebook w/ Software
Personal Pascal for the atari st w/ Software (v2.x)
Atari ST LOGO
Atari Logo Sourcebook
GFA Basic 3.0 Software w/man
Mark Williams C Software w/man

If you have any questions, or your interested in one of the items
listed above, PLEASE respond via Email! All funds must be in US Dollars.
I will ship ANYWHERE.

One final note: If you email me wanting something, make sure the return
email is good. If it's not, leave me a good email address in email!
thanks

Internet: danbrown@cet.com
Location: Spokane, Washington USA

Thanks for your time!

5432. Re: floppy disks

Newsgroup: comp.sys.atari.st
Date: 1998-09-03 00:00:00 UTC
From: Prince Corum <corum@sasquatch.com>
Message-ID: <6snv77$q6p$1@news.sasquatch.com>
Source record: 94426

Well, as much as I hate to say it, Radio Shack still has DSDD floppies (MS-DOG formatted)... I got a box of 10 unformatted DSDD 3.5" at my local Staples as well. A bit over-priced of course, but at least they sell 3M and not the crappy Radio Shack disks. Other than those two, I don't know unless you order bulk mail-order in lots of 50 or 100.

I hope this helps!
Louis

5433. Re: RAM uppgr: Vantage 2000

Newsgroup: comp.sys.atari.st
Date: 1998-09-03 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@mailbox.swipnet.se>
Message-ID: <zrlH1.417$dW2.572447@nntpserver.swip.net>
Source record: 94471

K.Hampf wrote:
>And can they handle 4, 8, 16 (14) Mb SIMM's ... I mean is it possible to use
>it with 8Mb SIMMs?

No - they handle only 4MB or 16MB 72-pin SIMM´s.

Best regards,
Claes
claes.holmerup@mailbox.swipnet.se
http://come.to/claes.holmerup

5434. POPwatch Timeout

Newsgroup: comp.sys.atari.st
Date: 1998-09-03 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6skm7q$m0m@enews1.newsguy.com>
Source record: 94472

Question about POPwatch (v. 2.72):

I often am unable to check my e-mail for a few days. And it seems that if I have more than about 7, or if any of them contain any attachments (a friend of mine often sends mail with pictures or AVI movies), POPwatch will always timeout. It says something like "User Timeout expired". Then, I go to NEWSie, and again, if there are too many e-mails, or large e-mails, NEWSie sits for what seems like several minutes before announcing I have "0 messages".

When this happens, my only option is to call my ISP with a term program and login to their "BBS interface" to get my e-mail. If I didn't have this option, I'd never get my e-mail.

I know timeout length can be set in NEWSie (but it still doesn't always help), but how is it changed in POPwatch?

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

5435. .mp3 for Falcon?

Newsgroup: comp.sys.atari.st
Date: 1998-09-03 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6skm7u$m0m@enews1.newsguy.com>
Source record: 94473

Is there an .mp3 player for the Falcon?

If so, what's it called and where can I find it?

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

5436. ExtenDOS Gold

Newsgroup: comp.sys.atari.st
Date: 1998-09-03 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6skm82$m0m@enews1.newsguy.com>
Source record: 94474

What's the e-mail address / web site of the makers of ExtenDOS Gold? (Anodyne Software I think, however, I did a search for Anodyne and came up empty).

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

5437. JAVA for CAB?

Newsgroup: comp.sys.atari.st
Date: 1998-09-03 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6skm80$m0m@enews1.newsguy.com>
Source record: 94475

I've seen others ask this, but have not yet seen any responses.

Is there any work being done on CAB so it can understand JAVA?

I seem to be finding more and more web sites that use JAVA, and obviously with CAB, I'm out of luck.

If not CAB, then is there another browser for the Atari that _does_ support JAVA?

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

5438. Re: Anyone know of a supplier of ST Monitor

Newsgroup: comp.sys.atari.st
Date: 1998-09-03 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6skrr5ehs1@roch.zetnet.co.uk>
Source record: 94476

On 31 Aug 1998 22:21:28 , "Andy Austin" wrote:
>I have a commodore 1084ST monitor (I believe it is electrically similar to
>the Phillips CM8833 to chich an atari can be connected - I think) and would
>like to connect my Atari STE to it. Does anyone know of a UK supplier of
>monitor leads for the Atari ST range?
>
>Regards
>Andy

if your not fixed up yet there is/was a firm in liverpool called
Meedmore who had or made leads for anything

i can look for the number if you want
Kevin
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

5439. WANTED: Software to FX-extender

Newsgroup: comp.sys.atari.st
Date: 1998-09-03 00:00:00 UTC
From: epkrgdh@epk.ericsson.se
Message-ID: <6slail$1ri@newstoo.ericsson.se>
Source record: 94477

I have bought a C-LAB motherboard with Falcon FX-extender
mounted and now I'm looking for software for it.

rgds Ronny

5440. POPGEM 1.9 is out.

Newsgroup: comp.sys.atari.st
Date: 1998-09-03 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.96.980903015549.14761B-100000@usr06.primenet.com>
Source record: 94478

Hi, a new version of POPGEM is out,
(for those again who don't know, it's a GEM POP client, email fetcher
if you want)

What's new in 1.9?
Added many features, more consistent design, able to assign any file
to any addresses into an alias.cfg file, more sounds, avserver used
even more, display the data downloading in bytes, started some code
for SMTPGEM, and has now a timer for auto-check your email, (from 1
min to 60 min), and probably more that I forgot.
Some options are for registered users only. But otherwise unregistered
can already use MANY options without real limitation. Example, they
won't have auto-check, They won't have SMTPGEM.

So far 1 registered user (THANKS Jon), and normally if everything goes
well I should get 3 more people quite soon. (IF everything goes well).

Anyway, It's on my site if you want to check it out.

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

5441. Re: ICD "The Link" Cable????????

Newsgroup: comp.sys.atari.st
Date: 1998-09-03 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <35EE3E0E.12EA@ooc.de>
Source record: 94479

Cooks wrote:

> David. I "ordered directly" off the web and I've been doing "some
> waiting" for nearly 3 months. *That's* what they mean by "some waiting".

Why don't you simply order a LINK97? It's the only host adapter that
supports any device (Quantum Fireball, for example) anyway.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

5442. Re: Some ST questions

Newsgroup: comp.sys.atari.st
Date: 1998-09-03 00:00:00 UTC
From: AtariMad <atarimad@zetnet.co.uk>
Message-ID: <01bdd6bb$af2e08a0$d728f7c2@k2>
Source record: 94480

> space to have a full Cubase installation and a huge area for the
song.....
> NVDI makes a big difference too, and apparently the Veloce 020
accelerator

That's cool :)
You should try substation with it, it's actually smooth :)
It doesn't work with all games, but it's worked with most of them I've tried. Of course you won't actually notice any acceleration on some. And the only problem I had with a serious program was Photochrome, the pictures loaded really fast but were a little bit corrupted. Everything else was fine.

> about 120 UKP to spend on it, IIRC in mono mode it's damn near as fast as
a
> Falcon...

Yeh, I got the benchmarks to prove it :P

AM.

I think therefore I AM.

5443. CAL

Newsgroup: comp.sys.atari.st
Date: 1998-09-03 00:00:00 UTC
From: cmassey@gate.net
Message-ID: <6slft0$276a$1@news.gate.net>
Source record: 94481

I use CAL, the calendar program and want to know if there is anyway
to set the size limit. It was ok when I only had 4 megs but now with
16 in my TT, it is silly to be getting the DATABASE FULL message.

BTW, has anyone heard from Bill Aycock, the CAL programmer?

~~*
O Charlie
\-----?$$$$$$$$>
~~~~====~~~~~~~~~~~~~~~
Near Cypress Gardens
~~~~

5444. Re: Some ST questions

Newsgroup: comp.sys.atari.st
Date: 1998-09-03 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.org>
Message-ID: <35EE4624.6A119776@mygale.REMOVETHIS.org>
Source record: 94482

Harvey Kennett a ï¿½crit:
>
> Hi,
>
> If you spare a few moments to answer any of my questions, I'd be Sooooo
> grateful!
>
> 1. AFAIK, the ST machines that Atari made were
>
> 520STF
> 520STFM
> 1040STF
> 1040STFM
> Falcon

Among many others. There was also the TT030, the MegaST range,the
520/1040STE and Mega STE.

There's also all the 8 bit stuff...

>
> Is that correct ? I last used my Atari 1040STF some years ago and have no
> idea on what's new.
>
> 2. Would the newest Atari (Is that the Falcon?) run my old 1040STF software
> (STOS and Cubase) or
> would I need to buy them again for a newer machine ?

STOS now runs on Falcon, but needs to be patched. Cubase Score 2.0 will
not run, but Cubase 3.0 and Cubase Audio will.

> 3. Whilst I remember that the 1040ST was THE musicians tool, has it been
> supplanted by a newer Atari ?

Yes, the Falcon which is much better than the ST because it can deal
with Audio and MIDI, and it has an integrate DSP.

You might want to have a look at the Quick FAQ:

http://www.mygale.org/~bales/quickfaq.htm

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ================= mygale.org
/ | \ http://www.mygale.org/~bales/quickfaq.htm

-' ' `-

5445. Re: Atari soft for download

Newsgroup: comp.sys.atari.st
Date: 1998-09-03 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.org>
Message-ID: <35EE478F.DA1BCB1D@mygale.REMOVETHIS.org>
Source record: 94483

Geert Poels a ï¿½crit:
>
> Hello,
>
> Some great software was released in the 80's.
> I bought most of it and don't want it to disappear.
>

Do you mean you bought the rights to distribute the software freely on the net, or are you just another lamer trying to destroy what's left of the Atari community.

Anyway, you've hardly bought "most of" the games produced in the 80. A tiny portion maybe, but not "most".

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ================= mygale.org
/ | \ http://www.mygale.org/~bales/quickfaq.htm
-' ' `-

5446. Re: JAVA for CAB?

Newsgroup: comp.sys.atari.st
Date: 1998-09-03 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.org>
Message-ID: <35EE4905.15F42E36@mygale.REMOVETHIS.org>
Source record: 94484

Nurmix a ï¿½crit:
>
> I've seen others ask this, but have not yet seen any responses.
>
> Is there any work being done on CAB so it can understand JAVA?
>

not likely.

> I seem to be finding more and more web sites that use JAVA, and obviously with
> CAB, I'm out of luck.
>
> If not CAB, then is there another browser for the Atari that _does_ support
> JAVA?

No.

Java is just so huge, bloated, and power consuming, that I doubt it will
ever be a viable option on our platform. It is just the opposite of what
TOS is all about: a small OS in ROM, making things fast because of the
lack of bloatware.

Webmasters who make their sites Java-only don't deserve to be
webmasters. The Net is all about connecting all kinds of computers,
using all kinds of clients, to share information. A site on which form
counts more that content is so interesting IMO.

And don't even mention Shockwave.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ================= mygale.org
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `-

5447. Re: AHDI.PRG for SH204 hard drive

Newsgroup: comp.sys.atari.st
Date: 1998-09-03 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.org>
Message-ID: <35EE49AB.39D9C9A3@mygale.REMOVETHIS.org>
Source record: 94485

```
Ken Kosut a ï¿½crit:
>
> Hi Folks,
>
> Could anybody tell me what version of AHDI.PRG to use with
> an SH204 hard drive and Megafile 30 hard drive.
>
> TOS 1.4 ---> SH204 20 meg
>
> TOS 2.06 --> Megafile 30 daisy chained to SH204
>
> Right now I am using v3.01,
> But I'd like to know the most current version for the above
> configurations.
>
> Thanks for your time.

Get the latest AHDI 6.061

There's a link to it in the Quick FAQ.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ================= mygale.org
/ | \ http://www.mygale.org/~bales/quickfaq.htm
-' ' `-
```

5448. CAB Identification

Newsgroup: comp.sys.atari.st
Date: 1998-09-03 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.org>
Message-ID: <35EE4B1F.AEF8F172@mygale.REMOVETHIS.org>
Source record: 94486

Does anyone know exactly how CAB identifies itself to HTTP servers ?

I'm using the webcounter cgi from www.fxweb.com for my Quick FAQ pages,
and it gives you stats on browsers and OS that visit.

Apparently they don't seem to identify Atari or TOS as an OS.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ================= mygale.org
/ | \ http://www.mygale.org/~bales/quickfaq.htm
-' ' `-

5449. Re: COOOOOOOOOOOOOOL SITE !!!!

Newsgroup: comp.sys.atari.st
Date: 1998-09-03 00:00:00 UTC
From: dklugh@user.iwaynet.net
Message-ID: <6sllpk$ai6$2@news.iwaynet.net>
Source record: 94487
Cross-posted to: comp.sys.apple2,comp.sys.apple2.marketplace,comp.sys.apple2.programmer,comp.sys.apple2.usergroups,comp.sys.atari.8bit,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.cbm,comp.sys.mac.games.misc

PM (p_michon@hotmail.com) wrote:
: ALL about old home computers and game systems.
: Have a look at our collection and technical informations.
: ------> NEW !!!! ====> CHAT ROOM / MESSAGE BOARD

: FRANCAIS / ENGLISH
: http://www.chez.com/cmpi

: ATARI COMMODORE APPLE ORIC TEXAS INSTRUMENTS NINTENDO SEGA CBS
: MATTEL AMSTRAD THOMSON SINCLAIR AMIGA NEO-GEO YENO MSX MULTITECH
: C64 A500 VCS2600 TI99 4/A TO7 ZX81 520ST MPF2 COLECOVISON
: VECTREX CPC6128 IIE MACINTOSH NES MASTER SYSTEM ......

I went there and it said to download "Microsoft Internet Explorer" or some such nonsense.I'm pretty sure that I need a IBM for that.Of course if I had a IBM PC/AT,I'd use Netscape (with Linux) which supports JAVAScript.

5450. Re: KEYTABLS.SWG ?

Newsgroup: comp.sys.atari.st
Date: 1998-09-03 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <35EE5C4E.D8784D15@NO.SPAM.emw.ericsson.se>
Source record: 94488

Mike De.Petris wrote:
>
> Anybody knows what is the KEYTABLS.SWG file for ? It's in Magic extensions
> dir. I'm looking for the right way to use my italian keyboard.

It's used to map the keyboard to suit your. You will need to find the
correct keytabl for your keyboard layout. Where you can find it? I
have no idea.

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

5451. Re: CAB Identification

Newsgroup: comp.sys.atari.st
Date: 1998-09-03 00:00:00 UTC
From: epkerha@epk.ericsson.se
Message-ID: <6slrti$kb5@newstoo.ericsson.se>
Source record: 94489

In article <35EE4B1F.AEF8F172@mygale.REMOVETHIS.org>, Nicholas Bales
<bales@mygale.REMOVETHIS.org> writes:
>Does anyone know exactly how CAB identifies itself to HTTP servers ?
>
>I'm using the webcounter cgi from www.fxweb.com for my Quick FAQ pages,
>and it gives you stats on browsers and OS that visit.
>
>Apparently they don't seem to identify Atari or TOS as an OS.
>
It depends on the CAB.OVL and the settings.
When i am using CAB i have it to fake mozilla cause
some servers do not accept other browsers than IE and Netscape.
In this mode CAB is identifies as Mozilla compatible browser
and the server thinks it is Netscape.

I hope this info helps you.

//Erik Hall

Mail : Erik.Hall@epk.ericsson.se |||
or erikhall@tripnet.se /|\ Hades 060
URL : http://www2.tripnet.se/~erikhall/index.html / | \

5452. Re: ICD "The Link" Cable????????

Newsgroup: comp.sys.atari.st
Date: 1998-09-03 00:00:00 UTC
From: Cooks <number.nine@virgin.net>
Message-ID: <35EE7B63.713D@virgin.net>
Source record: 94490

Uwe Seimet wrote:

>
> Why don't you simply order a LINK97? It's the only host adapter that
> supports any device (Quantum Fireball, for example) anyway.

If only I knew then what I know now, Uwe, I would have! "simply order" -
there's an idea for ICD to investigate!

Nelson

5453. Re: ATARI EXPERT NEEDED will pay $$$$

Newsgroup: comp.sys.atari.st
Date: 1998-09-03 00:00:00 UTC
From: mb@tos.pl.net
Message-ID: <9BA2CBK@tos.pl.net>
Source record: 94491

AtariMad (atarimad@zetnet.co.uk) wrote:
: Put the write protect tab on the disk and then copy the contents of it onto
: a few other disks, and then you'll just have to hope a disk editor will
: recover the lost bits.

Unless it's a faulty disc drive that's mangling the discs...

--
Mario Becroft	Tariland, Atari user group in New Zealand
mb@tos.pl.net	tariland@tos.pl.net
http://www.pl.net/~mario/	http://www.pl.net/~mario/tariland/

5454. Re: CAB Identification

Newsgroup: comp.sys.atari.st
Date: 1998-09-03 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.org>
Message-ID: <35EE7DD4.97B9AB21@mygale.REMOVETHIS.org>
Source record: 94492

Erik Hall a ï¿½crit:
>
> In article <35EE4B1F.AEF8F172@mygale.REMOVETHIS.org>, Nicholas Bales
<bales@mygale.REMOVETHIS.org> writes:
> >Does anyone know exactly how CAB identifies itself to HTTP servers ?
> >
> >I'm using the webcounter cgi from www.fxweb.com for my Quick FAQ pages,
> >and it gives you stats on browsers and OS that visit.
> >
> >Apparently they don't seem to identify Atari or TOS as an OS.
> >
> It depends on the CAB.OVL and the settings.
> When i am using CAB i have it to fake mozilla cause
> some servers do not accept other browsers than IE and Netscape.
> In this mode CAB is identifies as Mozilla compatible browser
> and the server thinks it is Netscape.

I see, and what OS does it pretend to be running on ?
And which version of Netscape does it pretend to be ?

Cheers,
Nick
--
||| Nicholas Bales, France bales@
===|||================================= mygale.org
/ | \ The Atari ST Quick FAQ
-' ' `- http://www.mygale.org/~bales/quickfaq.htm

5455. Re: [ICD][service]

Newsgroup: comp.sys.atari.st
Date: 1998-09-03 00:00:00 UTC
From: Michael Olin <molin@terminator.rs.itd.umich.edu>
Message-ID: <35EE8BF1.541F02C@terminator.rs.itd.umich.edu>
Source record: 94493

Paul wrote:
>
> Cooks <number.nine@virgin.net> wrote in article
> <35E09E81.750C@hotmail.com>...
> > Anyone ordered anything from a company called ICD (such as "link",
> > various Atari products)? How was their service?

>
> Years ago terrific.
>
> Now - s l o w . You will have no idea of your order status, because
> they do not respond to e-mail or snail-mail, and their phone is only
> on-hook for about 5 minutes a week.....

Funny how everyone loves the product but hates the company...
Sounds a lot like a company I used to deal with. A really fucked
up company that used a Fuji for its company logo.

If ICD makes such a great product that everyone wants, why doesn't
one of the remaining retailers pick up the line? Yes, that would
add a few $$$ more to the end price, but being able to _GET_ the
thing ought to be worth that little stipend.

--
._____. http://people.mw.mediaone.net/olinm/ ._____.
|||
Keep up the fight ||| I love my country but
or lose the right / | \ I fear my government

It only stands to reason that where there's sacrifice, there's someone
collecting the sacrificial offerings. Where there's service, there is
someone being served. Make no mistake about it, the man who speaks to
you of sacrifice is speaking of slaves and masters - and he intends to
be the master.
-- Ayn Rand

5456. AHDI 6.061 for SH204

Newsgroup: comp.sys.atari.st
Date: 1998-09-04 00:00:00 UTC
From: Ken Kosut <kjcat@execpc.com>
Message-ID: <6sok99$fbu@newsops.execpc.com>
Source record: 94344

Hi,

Earlier I wrote an inquiry to find out the most current
AHDI program that I could use with the following configuration:

TOS 1.4 ---> SH204 20 meg

TOS 2.06 --> Megafile 30 daisy chained to SH204

I stated that I was currently using v3.01.

Slight mistake. That is the version of my boot up driver installed
to the hard disk.

I got all these from a disk called Advanced Hard Disk Utilities.

AHDI, the bootup driver, etc.

Someone responded that AHDI 6.061 is the most current.
Thank you for your reply.

But my question is: What is the latest Advanced Hard Disk Utilites
disk where I can pick up the bootup driver to match AHDI 6.061?

thanks for your help

ken

5457. Re: JAVA for CAB?

Newsgroup: comp.sys.atari.st
Date: 1998-09-04 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.org>
Message-ID: <35EFD4C3.25ED63CF@mygale.REMOVETHIS.org>
Source record: 94345

jim a ï¿½crit:
>
> What have you got against Shockwave Nick. I good shockwave programmer will add
> functionality and interactivity for amusement or practical application to a web site
> in less than 50k. I'd rather wait for that than a still jpg showing me something I
> don't want to see or god forbid a spinning gif!
>

I'll admit that I'm not an expert in Java or Shockwave programming, but
usually when you add animations and stuff, you have to add graphics too.

One of the worst examples of a website where flashy graphics and
animations get in the way of real content is the french satellite
network TPS (http://www.tps.fr).

<snip>

> I agree good web design should be focused on a multi-platform/multi-bandwidth model
> but I wouldn't like to think an experienced Atarian such as yourself would reject
> new web technologies simply because OUR chosen platform didn't support them?
>

It's not really a matter of OUR platform not supporting the technology,
but more the annoyance of seeing webmasters assuming everyone has PIII
600 and a T1000 line access to the net. Having been on the net for a few
years, I've noticed that although bandwidth and computer horsepower are
always increasing, things don't get much speedier because of all the
flashy effects. Globally the signal to noise ratio had decreased
significantly.

Wow, I talking like an old fart now... and I'm only 27...

5458. Re: JAVA for CAB?

Newsgroup: comp.sys.atari.st
Date: 1998-09-04 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <904908862.395242@tornado.itea.ntnu.no>
Source record: 94346

Edward dimitri Kennaway <kenkel@zetnet.co.uk> wrote:

>>If not CAB, then is there another browser for the Atari that _does_ support
>>JAVA?
>>
> I'd like to add my support for this question - I encounter the same
> problems and haven't heard any news about CAB and JAVA. Is there any
> reason why it wouldn't be able to support it?

The Java VM alone needs 16Mb and Java-apps often need huge amounts of
memory. My Falcon with Afterburner, 36Mb RAM and graphics-card might
just be able to run small Java-apps at a usable speed, but it really
needs atleast 64Mb physical RAM and a much faster CPU. Add to this the
complex work of writing some of the required libraries (esp. AWT) and
you'll realize that it's just not worth it.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

5459. Re: Psion series 5

Newsgroup: comp.sys.atari.st
Date: 1998-09-04 00:00:00 UTC
From: "C.A. Wiebering" <c.a.wiebering@ctit.utwente.nl>
Message-ID: <35EFDEBB.4B519E9A@ctit.utwente.nl>
Source record: 94347

Arthur Marshall wrote:
>
> Is there any way of linking a Psion Series 5 palmtop to an STFM?

Check out http://www.oneimage.com/~tims/Psion/
Hope this helps.

Bye, Kees

--

ir C.A. Wiebering

Center for Telematics and Information Technology
Twente University, Enschede, the Netherlands
tel: +31.53.4894226 or +31.6.22195940

research www: www.ctit.utwente.nl/~wieberin/idylle
personal www: www.ctit.utwente.nl/~wieberin
email: c.a.wiebering@ctit.utwente.nl

5460. CAB.OVL beta 3.011 available

Newsgroup: comp.sys.atari.st
Date: 1998-09-04 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <35efe370.0@athena.netset.com>
Source record: 94348

Another fix to referer support.

Manual redirection ala http1.1

A litle bit more compatible with the incompatible microsoft
servers.

http://www.netset.com/~baldrick/ovl.html

Dan Ackerman
aka baldrick@netset.com

5461. Re: Atari soft for download

Newsgroup: comp.sys.atari.st
Date: 1998-09-04 00:00:00 UTC
From: Rick Hayward <rick.hayward@zetnet.co.uk>
Message-ID: <19980904123623671166@zetnet.co.uk>
Source record: 94349

The message <35f2acf8.3538340@news.zetnet.co.uk>
from paxton@zetnet.co.uk contains these words:

> VISIT ** http://www.users.zetnet.co.uk/paxton ** VISIT
> ----------

> Hi Nicholas Bales <bales@mygale.REMOVETHIS.org>
>
> >> What's lame about trying to prevent certain software to disappear ?

> >Ok, here we go again. This has been discussed hundreds of times before.
> >
> >1) True, these games are no longer sold as new, but most of them are

> >2) Some companies actually try to earn a living by selling new and

> >3) It's just damn plain illegal. Ok, so nobody cares. But in our society

> Oi! Nick!....:) what about 4

> 4) Exsisting ATARI Games programmers do not want to compete with a
> flood of free commercial quality software, When a web surfer is
> offered the choice to download free commercial software OR
> Freeware/Shareware to try.. theres a good chance they will pick the
> former and that harms the developing side of the ATARI Community :(

> .

> ----------
> ST+ Fanzine ST+ Fanzine ST+ Fanzine ST+ Fanzine ST+ Fanzine
> It's ATARI,It's on Paper,It's got 36 pages and it's Monthly
> ----------
> NEWS * REVIEWS * USER GROUPS * ARTICLES * TUTORIALS * MORE!
> http://www.users.zetnet.co.uk/paxton/stp
> rich10.hel@zetnet.co.uk

Some points of my own:-

1) Second hand dealers frequently charge ridiculous amounts of cash for old software (in my mind even £5 pounds is to much for some software this old, except for classics.)

2) Actually trying to find the stuff you want is pretty much out of the question unless you live in a very large city. In my home town there is one small shop which sells a very small range of atari software at £3 each (which is more of a fair price addmitedly).

3) Shareware software can frequently outclass early ST software
(I would personally recommend Airwar, Ozone, lamatron and well 'ard
to anyone).

4) This person has chosen to protect the atari software he owns from
extinction in his own way, with no net gain for himself. Whatever
is said about the second hand market, atari software WILL disappear
and the pirate archives will be the only way of getting some of the
more obscure or old titles. If you don't like it, don't use them, but don't
flame people who are actually trying to provide a free service on their
webspace.

5) Finally in my opinion citing piracy laws on the Atari for old
non-supported software is rather like using witchcraft laws in
modern day britain (do these still exist actually?). The principle
of driving though a red light is very distant from the argument.

Tom Hayward

5462. Re: JAVA for CAB?

Newsgroup: comp.sys.atari.st
Date: 1998-09-04 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.org>
Message-ID: <35EFEDF1.D832FCF7@mygale.REMOVETHIS.org>
Source record: 94350

Edward dimitri Kennaway a ï¿½crit:
>
> On 3 Sep 1998 00:01:04 , Nurmix wrote:
> >I've seen others ask this, but have not yet seen any responses.
> >
> >Is there any work being done on CAB so it can understand JAVA?
> >
> >I seem to be finding more and more web sites that use JAVA, and obviously with
> >CAB, I'm out of luck.
> >
> >If not CAB, then is there another browser for the Atari that _does_ support
> >JAVA?
> >
> I'd like to add my support for this question - I encounter the same
> problems and haven't heard any news about CAB and JAVA. Is there any
> reason why it wouldn't be able to support it?

Well from what I've understood, the Java VM libraries take up 8Mb of RAM
on their own. Besides, Java is a dog here on my P200. I wouldn't let it
come close to my STE!

Maybe the new machines have the guts to run it though.

Cheers,
Nick
--
||| Nicholas Bales, France bales@
===|||================================== mygale.org
/ | \ The Atari ST Quick FAQ
-' ' `- http://www.mygale.org/~bales/quickfaq.htm

5463. Re: WTB: Cubase v 2.0 or 3.0 software for 1040 ST

Newsgroup: comp.sys.atari.st
Date: 1998-09-04 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.org>
Message-ID: <35EFEE7E.63C31B0C@mygale.REMOVETHIS.org>
Source record: 94351

Fibrillation a ï¿½crit:
>
> Bobby ZZZ (bobbyzzz@aol.com) wrote:
> : wanted to buy: Cubase for Atari 1040 STf, either version 2.0 or 3.0. please
> : email me if you have a copy for sale, thanks!
> : bobby d
>
> Out of curiosity, what major improvements were made from 2.0 to 3.0 ? I've
> been using 2.0 since about 1992 and maybe it's time I upgrade (if there's
> good enough reason to).
>

Not much. You get the studio module IIRC. Basically, the 3.0 will run on
a Falcon too, whereas the 2.0 will not. The dongle is different between
the two.

Bah, it's not worth the money it costs to upgrade unless you have a
Falcon.

Cheers,
Nick
--
||| Nicholas Bales, France bales@
===|||================================== mygale.org
/ | \ The Atari ST Quick FAQ
-' ' `- http://www.mygale.org/~bales/quickfaq.htm

5464. Re: JAVA for CAB?

Newsgroup: comp.sys.atari.st
Date: 1998-09-04 00:00:00 UTC
From: jim <jim@studio9.demon.co.uk>
Message-ID: <35EFF660.18429380@studio9.demon.co.uk>
Source record: 94352

I think the JAVA/CAB issue is an interesting one for TOS. If it is unlikely that anything less than the new clones could support JAVA and if it is unlikely that anyone is prepared to port it then well ... we've got to do without it!

I am a passionate Atari user but I accept that my beloved STe is 15 year old technology. Face facts our platform will increasingly come a cropper of new software technologies that demand fast processors and large memories. But this is OK!! It's horses for courses as I've said before. An Atari remains an extremley productive tool but if you want to render broadcast quality video, master 32 tracks of digital audio, or even just fiddle with JAVA then think again. I assure you you aint missing much!

What we can do ... a plug-in for CAB that at least recognises all the new formats and (1) prevents a system crash and (2) tells you what you might have had ie-where a shockwave movie should appear CAB could say "Non-TOS file embedded here!" or something, a 160x120 vivo movie would generate a 160x120 pixel message on screen saying "Movie format - not supported by TOS" etc. We can also bully people into adhereing to a multi-bandwidth/multi-platform design model, after all most computers out there in cyberspace are 486s and 680x0 MACs anyway.

Javascript might be a more viable option - Gemscript? - Particularly if it 'emulated' Javascript and was in non-bloatware optimised assembler or something ... ?

Viva Atari,
Jim.

5465. Palmpilot Hotsync with ATARI ? (was:Re: Psion series 5)

Newsgroup: comp.sys.atari.st
Date: 1998-09-04 00:00:00 UTC
From: Markus Egg <Markus.Egg@vcpc.univie.ac.at>
Message-ID: <35EFFA9B.977CA259@vcpc.univie.ac.at>
Source record: 94353

C.A. Wiebering wrote:
>
> Arthur Marshall wrote:
> >
> > Is there any way of linking a Psion Series 5 palmtop to an STFM?
>
> Check out http://www.oneimage.com/~tims/Psion/
> Hope this helps.

Similar question:

Is there software to make a Hotsync with the Palmpilot from 3com
on ATARI ?

Probably there is a general
Palmcomputing <-> ATARI website?

(didn't find anything in the FAQs)

ME

5466. Re: Palmpilot Hotsync with ATARI ? (was:Re: Psion series 5)

Newsgroup: comp.sys.atari.st
Date: 1998-09-04 00:00:00 UTC
From: Rodolphe Pineau <rodolphe.pineau@capway.com>
Message-ID: <35F00381.BEBDDBFD@capway.com>
Source record: 94354

Markus Egg wrote:

> Is there software to make a Hotsync with the Palmpilot from 3com
> on ATARI ?
>

Yes I've made a port of the unix tools for Pilot (PilotLink) for MiNT.
You could find the at :http://www.chez.com/stratos/pilot.htm
sory but this page is in french. The Link to the archive is :
http://www.chez.com/stratos/pilot.zip

Rodolphe.

5467. Re: Ethernet for Atari computers

Newsgroup: comp.sys.atari.st
Date: 1998-09-04 00:00:00 UTC
From: derryck@TAKETHISOUTcix.co.uk
Message-ID: <6sovvo$p3j$1@plutonium.compulink.co.uk>
Source record: 94355

On 2 Sep 1998 01:23:15 G, Particle Salad wrote:
>Fine and dandy.. I'd LOVE to be able to transfer files between my Falcon and
>my Mac. However, I don't use Mint or Sting.. I assume they are alternate
>OSs.. I mainly only use my Falcon for music, so running an alt OS makes no
>sense, as CAF doesn't run under them.

No worries - although MinT is an alternative OS, STinG is an extension and
will work with TOS with no trouble at all.

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

5468. Re: Quick questions

Newsgroup: comp.sys.atari.st
Date: 1998-09-04 00:00:00 UTC
From: derryck@TAKETHISOUTcix.co.uk
Message-ID: <6sovvq$p3j$2@plutonium.compulink.co.uk>
Source record: 94356

On 2 Sep 1998 14:24:27 +, Nicholas Bales wrote:
>Stephen Moss a crit:
>>
>> Q1)
>> Where can I get hold of a working Forget Me Clock cartridge and associated
>> software with in the UK either new or second hand?.
>
>Other than on the second hand market, I don't know. The setting software
>for that cartridge will no longer work after 1999

There was a thread a while ago asking for details of the clock cart with a view to writing a new clock setting program, I've seen nothing since however.

ITMT there is a patch program that does some math on the clock's time to make it Y2000, I don't know if it works but others have tested it and pronounced it OK.

Rgds, Derryck

```
/----------------------------------------/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/----------------------------------------/
```

5469. Re: SLM605 laser print quality

Newsgroup: comp.sys.atari.st
Date: 1998-09-04 00:00:00 UTC
From: derryck@TAKETHISOUTcix.co.uk
Message-ID: <6sovvr$p3j$3@plutonium.compulink.co.uk>
Source record: 94357

On 2 Sep 1998 22:53:30 +, Kenneth Medin wrote:
>My SLM605 prints a diffuse horisontal line across the paper at 1/3
>from top. I have tried to clean it with no positive effect. The drum
>looks OK.

Unlikely to be the drum? I'm thinking that the drum would "start" at a different place each time you print IYSWIM. Tricky one.

Anyhow, the manual for my laser says that a line across the printout can be caused by a dirty glass in front of the laser scanner so have a go at cleaning that?

Otherwise your best bet might be to try a laser printer repair shop, the printer is a Mannesmann Tally MT900 series so shouldn't be unfamiliar - but you'll need to take your Atari along with you to demo of course!

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

5470. ParaFin 1.37 in English!

Newsgroup: comp.sys.atari.st
Date: 1998-09-04 00:00:00 UTC
From: derryck@TAKETHISOUTcix.co.uk
Message-ID: <6sovvs$p3j$4@plutonium.compulink.co.uk>
Source record: 94358

Surf over to the URL below - Parafin 1.37 (the brilliant File finder) is now available in English (binary and hypertext only - thanks to TransAction).

Rgds, Derryck

```
/----------------------------------------/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/----------------------------------------/
```

5471. 4Mb STFM, SLM605 laser for sale (UK)

Newsgroup: comp.sys.atari.st
Date: 1998-09-04 00:00:00 UTC
From: derryck@TAKETHISOUTcix.co.uk
Message-ID: <6sovvt$p3j$5@plutonium.compulink.co.uk>
Source record: 94359

520STFM upgraded to 4Mb with Marpet SIMMs board

Vortex ATOnce-Plus 16MHz PC emulator fitted in the above or available seperately

Atari SLM605 laser printer, genuine low mileage (5,500 copies). Small cosmetic crack in paper feed tray cover. Includes spare SLMC804 controller board. Ideal companion for any Atari, requires 2Mb minimum. NOT Falcon compatible (no DMA port). Works with any SLM804 printer driver.

All have original boxes, manuals and software where appropriate.

Offers please - carriage extra or collect (advised for printer) from Watford, Herts.

Rgds, Derryck

```
/----------------------------------------/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/----------------------------------------/
```

5472. Re: Ethernet for Atari?!

Newsgroup: comp.sys.atari.st
Date: 1998-09-04 00:00:00 UTC
From: Karl Samyn <saka@stud.rma.ac.be>
Message-ID: <35F00715.86B6D027@stud.rma.ac.be>
Source record: 94360

Russell Magee wrote:
>
> Hi all, possibly great news for Atari/Linux users?
>
> I went to a surplus place in town here, and I found:
>
> approx 15 Avante MINI EN/SC 10T SCSI/Ethernet adapters for $50 each (Cdn)
> approx 10 Xircom parallel/10baseT Ethernet adapters for $99 each (Cdn)

Waw, that's cheap !

> *Please* tell me there's a driver for one of these for Linux/68k!

No drivers for Linux for the Asante Mini EN/SC. Well, I didn't find any.
I thought there were drivers available for the Xircom pocket adaptor.
But I'm not sure.

> (I think the best bet is the Avante SCSI adapter, since it's got a DB25
> interface ready-to-go to Atari TT SCSI port, from the looks of it -- The Xircom
> might need the newer "ECP" parallel port spec or whatever, which ST/TTs don't
> support?)

That's also what I think. Only F030 has a bidirectional parallel port.
Only SCSI will work on all Ataris (with host adaptor for the older STs).

One problem before some starts writing drivers it would be better to get
some development information from the producent (ex : SCSI commands to
talk to the ethernet device).
I started a project a few weeks ago to get a SCSI->ethernet adaptor
connected to an Atari. I also contacted Asante a few weeks ago for this
info. I finally got their product manager on the line. Still waiting for
a reply now.
More info about the Atari SCSI->Ethernet project :
http://193.190.205.13/popo/148_pol/samyn/network/project/scsi_a.htm

--
Saka - Karl Samyn
148 Pol - RMA

* What a weird guy... Oh, but he's Belgian! *

5473. Re: Atari soft for download

Newsgroup: comp.sys.atari.st
Date: 1998-09-04 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@mailbox.swipnet.se>
Message-ID: <LBUH1.137$084.167351@nntpserver.swip.net>
Source record: 94361

Hi there,
I'd like to add some comments to this pirating discussion.

>> >> What's lame about trying to prevent certain software to disappear ?
>
>> >Ok, here we go again. This has been discussed hundreds of times before.
>> >
>> >1) True, these games are no longer sold as new, but most of them are

Yes, and there are many of the old programs that are actually very good and useable. Since they're still distributed the legal way (even if it's often hard to find retailers), why should you steal the programmers' work? Besides, you have copyright laws in almost all countries and they forbid copying software other than for personal backup puposes.

>> >2) Some companies actually try to earn a living by selling new and

Exactly - and the pirate copying is one of the causes why many programmers skipped the Atari platform. On such a small platform, the pirating is a very severe threat to professional programs' survival. Someone has to pay for the programmers' work and a company that sell too few copies of a program that's taken several months (or even years) to develop simply can't pay the programmers' salary if they don't get paid for the licences. When it's a larger market, like for PC's, the pirating is a much smaller threat to the software companies - but it's still illegal and if there were less pirating, they would probably be able to lower the prices instead - but that's another discussion...

>> >3) It's just damn plain illegal. Ok, so nobody cares. But in our society

It's very illegal and in many countries you can end up in jail for distritubing copies.

>> Oi! Nick!....:) what about 4
>
>> 4) Exsisting ATARI Games programmers do not want to compete with a
>> flood of free commercial quality software, When a web surfer is
>> offered the choice to download free commercial software OR
>> Freeware/Shareware to try.. theres a good chance they will pick the
>> former and that harms the developing side of the ATARI Community :(

Still another good argument. The sad part is that even the cheaper alternative, Shareware gets pirated. People bite the hand that feeds them when they copy programs without thinking of what the consequencies might be - developers stop supporting the Atari platform and even Shareware programmers might end their releases of new software since too few pay the registration fee and they might decide that it isn't worth the time they put in developing their programs.

>1) Second hand dealers frequently charge ridiculous amounts of cash for
>old software (in my mind even £5 pounds is to much for some software
>this old, except for classics.)

Is UKP5 expensive for a program you think is so well made that you want to use it? I simply can't see any sort of logic in that. UKP5 is very cheap for ANY software.

>2) Actually trying to find the stuff you want is pretty much out of the
>question unless you live in a very large city. In my home town there
>is one small shop which sells a very small range of atari software at
>£3 each (which is more of a fair price addmitedly).

They've probably bought it from Atari dealers who went out of business, which means they probably paid next to nothing for it. If the Atari retailer had stayed in business because he sold more originals, he would have had a larger stock of different programs and you could have bought all the thing you want from them instead - instead of living like a vulture off others' misery when they've put a lot of work in their business just to realise there's too much pirating to be able to continue running the business...

>3) Shareware software can frequently outclass early ST software
>(I would personally recommend Airwar, Ozone, lamatron and well 'ard
>to anyone).

Yes - but why do so many people make copies of even those cheap Shareware programs? Why don't they even pay the small registration fee, but search for cracks for the Shareware limitations?

>4) This person has chosen to protect the atari software he owns from
>extinction in his own way, with no net gain for himself. Whatever
>is said about the second hand market, atari software WILL disappear
>and the pirate archives will be the only way of getting some of the
>more obscure or old titles. If you don't like it, don't use them, but don't
>flame people who are actually trying to provide a free service on their
>webspace.

Even if he has no personal gain, it's still both illegal and morally wrong. Besides, it may put other retailers out of business and eventually, there simply won't be ANYWHERE to turn to!

>5) Finally in my opinion citing piracy laws on the Atari for old
>non-supported software is rather like using witchcraft laws in
>modern day britain (do these still exist actually?). The principle
>of driving though a red light is very distant from the argument.

Even though it's non-supported, there is still copyright. If you make a song for instance and a week after it's released you notice that someone else has stolen your song and also sell - or distributes it for free, wouldn't you be discouraged to make more songs then - especially since your goal was to make money from it?

I would say this in the end: If a program is good enough to be used by you, it's also good enough to pay for. Don't complain about software prices when you bought your used Atari machine for almost no money (if you didn't get it for free...). Since the computer was cheap, you have more money to spend on the software you need for it.

Regards,
Claes
claes.holmerup@mailbox.swipnet.se
http://come.to/claes.holmerup

5474. Problem with Twist DB

Newsgroup: comp.sys.atari.st
Date: 1998-09-04 00:00:00 UTC
From: geoffma@mersinet.co.uk
Message-ID: <904930231.410590@muffin.mersinet.co.uk>
Source record: 94362

I use a large database (17000 records) with Twist 2 and am plagued
with "too many open files" messages. Wonder if anyone knows how to
stop this problem. Computer is Falcon with TOS 4.4
--- ---
--- Geoff Madden, Liverpool, U.K. ---
--- ---

5475. Re: A-MAN.PRG & other questions ??

Newsgroup: comp.sys.atari.st
Date: 1998-09-04 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <6sp940$5tk$1@irk.zetnet.co.uk>
Source record: 94363

On 1 Sep 1998 23:25:31 G, Charles Stanley wrote:
>This program came with AV_SERVER but, since I am not overly familiar
>with German and RufTrade translations of the doc does not give much help,
>its purpose escapes me, though I do normally have it present.
>

I keep seeing reference to AV_SERVER what is it ?

Regards

Trevor

5476. Re: Real Audio/Falcon YES

Newsgroup: comp.sys.atari.st
Date: 1998-09-04 00:00:00 UTC
From: grovem@ridgecrest.ca
Message-ID: <6spbmi$kr7$1@ash.ridgecrest.ca.us>
Source record: 94364

On 4 Sep 1998 06:49:26 G, Charles Silver wrote:
>On 3 Sep 1998 21:10:50 G, Nurmix wrote:
>>On 2 Sep 1998 18:58:16 , guitarra@afn.org wrote:
>>> Hi I got a RA Decoder it is called RAP. Log tonight to
>>> irc.stealth.net channel atari port 6667 and I will give you the
>>> URL or dcc to you.
>
>>How about posting the URL here for the rest of us? :^)
>
>Howdy Nurmix,
>
>http://users.zln.cz/~pstehlik Follow the "software" link. The rap link
>will freeze CAB. But, before you rush off to download, this is a RA
>"decoder" that needs to be run under MiNT or Mintos. You need an audio
>device driver. I'm sure a lot of musicians, such as yourself, or others
>who routinely run across *.ra,ram files on the Net, would like to decode
>and run them. However, I'll leave it to those experienced in MiNT to
>test it out. It would be a nice addition to CAB, if you can set it up.
>
>I must say Petr has a very good web page. I'm sure those interested in
>MiNT or Linux would find it very interesting. He's obviously a very
>talented programmer. Nice work.
>---
>CU,
>
>Charles
>EoF
>.

With a slow machine/slow server/heavy usage time, try disabling
graphics within CAB and go to

http://cas3.zlin.vutbr.cz/~stehlik/

MG

5477. Newsie's time-out settings

Newsgroup: comp.sys.atari.st
Date: 1998-09-04 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <904934362.9602.0.rover.c3adfca1@news.demon.nl>
Source record: 94365

Hi, Newsie-users,

well, finally I got Smurf 1.04 from this belgian FTP site. Have been trying it about a week, everytime it quitted after 46 kb, 186 kb or 336 kb. Never managed to get the full 486.884 bytes alltogether.

So, just about an hour or so ago I had one of these rare moments of "clear thinking" and thought about my settings for time-outs.

Since every once in a while postings in the NG create "pauses" at the end of the transmission (they must come from specific Newsreaders, I only don't know which ones), probably due to the lack of maybe one specific character, I set my time-outs to 15 and 8 seconds respectively. Originally they were set to 60 and 30 secs, but to wait everytime around 30 secs for a new msg, heck I don't have a cable connection but pay by the second.

This in turn however created the stupid failure of getting larger files decently in not-so-good FTP connections: after the time-out setting of 8 secs the connection simply broke off.

So beware, for FTP I set both time-outs to 30 secs again and the whole file got in perfect.
What I still don't know is whether these settings become ACTIVE at the moment you set the prefs to it, or just become active after "save settings", quit and restart again (like in e-mail the setting "copy to self" is only active after saving, quitting and restarting...

Just my thoughts on it...

CU NeXT msg,


```
-------------------------------------
/ __ . __ | |
/ / / / / / /_ | Email: louis@holleman.demon.nl |
/_ /_/ /_/ / __/ | http://www.holleman.demon.nl |
| |
-------------------------------------
```

5478. Re: Atari soft for download

Newsgroup: comp.sys.atari.st
Date: 1998-09-04 00:00:00 UTC
From: Geert Poels <Geert.Poels@village.uunet.be>
Message-ID: <35F05B33.B002A2D3@village.uunet.be>
Source record: 94366

>
> > What's lame about trying to prevent certain software to disappear ?
> > Most of those companies don't exist anymore or don't have the originals.
> > So if certain games cannot be bought anymore (new or secondhand) then
> > you rather see the originals to be left to disappear somewhere ?
> > Tell me then where to buy those games.
> Ok, here we go again. This has been discussed hundreds of times before.

....

>
> 1) True, these games are no longer sold as new, but most of them are
> around on the second hand market. So what if I have some of these games
> for sale, and you come around saying "oh, people, don't buy them, you
> can get them for free on my homepage". You would be ruining the value of
> my property. I certainly wouldn't appreciate.

A tiny % is indeed still vailable. Perhaps required somewhere at a rediculous

low price.
Perhaps even sold for the 4th time already; but you're probably right. Those
honest salesman will surely give a % to the programmers. He will be thrilled
finding those people again.
BTW, where did I say people don't have to buy it anymore or where did I
advertise with free software ?
Perhaps I should mirror the entire little Green Desktop, you'll most likely
have a heart attack then.

> 2) Some companies actually try to earn a living by selling new and
> second hand stuff, including games. Take a look at Best Electronics or

Where do I mention new games ? Well, perhaps from some point of view, my 10
year old software sure is an up-to-date Atari Warez site.

> B&C, or Bravo Sierra. This time you are actually harming them. These
> companies already struggle to support our community. When they
> disappear, there will be no more dealer support for the Atari, which
> means no more outlets for new products in the "offline" Atari community.

Ok, well then I solemnly ask you:
'would you please save the Atari scene ?'
'Please contact the developers again and try to find a distributor to sell the

software again' !
It's only 10 years ago. And with version 6 or so of a software like 1st word+

it shouldn't be too difficult to find a lot of people exciting to buy this
again.

>
> 3) It's just damn plain illegal. Ok, so nobody cares. But in our society
> we have rules and laws. Just because "you won't get caught" doesn't make
> them irrelevant. When you're driving and you come to a red light, and
> there are no cops around, you know that "you won't get caught", but do
> you go through anyway ?

I removed the files. If this will boost the development and sales of new
Atari software, then I don't want to get in the way.
This way within a few years when more and more original disks and backups get
broken, no copies of those programs will be available to anyone yet. Get a
kick from the screenshots (are they legal ?) and become filled with nostalgia
will be the case then.

Geert

5479. Re: Atari soft for download

Newsgroup: comp.sys.atari.st
Date: 1998-09-04 00:00:00 UTC
From: Geert Poels <Geert.Poels@village.uunet.be>
Message-ID: <35F05C8E.4FC880A4@village.uunet.be>
Source record: 94367

>
> Oi! Nick!....:) what about 4
>
> 4) Exsisting ATARI Games programmers do not want to compete with a
> flood of free commercial quality software, When a web surfer is

As if the free availability of some old games causes that nobody wants to
write new games again. Didn't know they were THAT good 10 years ago.
And I suppose the availability of version 1.x of some software really
endangeres
version +4 of that same software in some way.
I suppose this says a lot about how the evolved during the last decade.

> offered the choice to download free commercial software OR
> Freeware/Shareware to try.. theres a good chance they will pick the
> former and that harms the developing side of the ATARI Community :(

5480. Linux/m68k (a free Unix-like OS for Amiga, Atari and VMEbus) MiniFAQ

Newsgroup: comp.sys.atari.st
Date: 1998-09-04 00:00:00 UTC
From: quango@watervalley.net
Message-ID: <slrn6v0h4g.m5v.quango@dialupB142.WaterValley.Net>
Source record: 94368
Cross-posted to: comp.os.linux.answers,comp.os.linux.m68k,comp.unix.amiga,maus.os.linux68k,comp.arch.bus.vmebus,comp.sys.amiga.misc,comp.sys.atari.st,comp.sys.m68k,comp.answers,news.answers

Last-modified: Sun, 30 Aug 1998 22:21:05 CDT
Maintainer: Chris Lawrence <faq@linux-m68k.org>
Posting-Frequency: bi-weekly
Archive-name: linux/m68k-faq
URL: <http://www.linux-m68k.org/faq/faq.html>
Current-FAQ-Version: 2.0.39 (Fri, 04 Sep 1998 01:02:57 CDT)

-----BEGIN PGP SIGNED MESSAGE-----

Linux/m68k is the version of Linux, a Unix-like operating system distributed
under the terms of the Free Software Foundation's GNU General Public
License, for computers using the Motorola 68020, 68030, 68040 and 68060
CPUs. Current releases support Amiga, Atari and various m68k-based VME
systems from BVM and Motorola; porting efforts are underway to the Apple
Macintosh and various 680x0-based workstations (at present, the HP 9000/300
series, HP/Apollo Domain series, NeXT and Sun 3 series). Efforts to port
Linux/m68k to other 680x0-based systems are also encouraged.

The current, complete FAQ, including information on the specific models of
these computers which are supported, is available on the World Wide Web at:

http://www.linux-m68k.org/faq/faq.html (The Netherlands)
http://ftp.uni-erlangen.de/pub/Linux/LOCAL/680x0/FAQ/faq.html (Germany)

It is also available at mirrors of the Linux/m68k Home Pages; see
http://www.linux-m68k.org/mirrors.html for a current list.

See Section 1 of the FAQ for links to translations of the FAQ to various
printable formats (including PostScript, Adobe PDF and DVI).

The plain text version of the FAQ can also be found at all Linux/m68k FTP
sites and mirrors as "FAQ" or "FAQ.gz" (compressed with GNU gzip).

Christian Jacolot a traduit le FAQ en franï¿½ais. On peut le retrouver ï¿½
http://web.cnam.fr/Comp/Atari/Linux68k/Faq/

More information about Linux is available on the Internet at
http://www.linux.org/; the Linux/m68k Home Pages are located at
http://www.linux-m68k.org/ (and several mirrors: see
http://www.linux-m68k.org/mirrors.html).

Related projects include:

Linux/APUS (Linux on PowerPC-based Amigas):
http://sunsite.auc.dk/ftp/pub/os/linux/apus/docs/faq.html

Microcontroller Linux (Linux on non-MMU-capable m68k machines):
http://www.esat.kuleuven.ac.be/~pcoene/index.html

Debian GNU/Linux (with an official distribution for m68k):
http://www.debian.org/

Questions and comments about this post or the FAQ may be directed to me.
General questions about Linux/m68k may be posted to the Usenet newsgroups
comp.os.linux.m68k (English) and maus.os.linux68k (Deutsch). Si vous parlez
franï¿½ais, vous pouvez utiliser le newsgroup fr.comp.os.linux.

'Til next time,

Chris Lawrence
Linux/m68k FAQ Maintainer

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3a
Charset: latin1
Comment: http://pgp.ai.mit.edu:11371/pks/lookup?op=get&search=0x2bf083a9

iQCVAwUBNeoWmrUAwWgr8IOpAQEFAQQAoQFswUcMiw5w21Ed9nlhHC2JwqxSf1JE
CsAo+rsIchaf1GzxpUn1r0vJoZLLeqV/nLx7cGb0XaHiAsEm/FbHxrIFpTUv59pg
HuIo4Z3WWyW1Exvn93uVMbXIQiZjwwxqeDbmTYDOnwOEmgcW38sCCa+YvYtzMc/r
02O/zGWOu8o=
=uAnu
-----END PGP SIGNATURE-----
--
==
Chris Lawrence	My home page:
<quango@watervalley.net>	http://www.clark.net/pub/lawrencc/
Amiga A4000/040 and	Are you tired of politics as usual?
Linux/m68k 2.0.33pl1	http://www.lp.org/
==

5481. Re: Atari soft for download

Newsgroup: comp.sys.atari.st
Date: 1998-09-04 00:00:00 UTC
From: Geert Poels <Geert.Poels@village.uunet.be>
Message-ID: <35F064E0.CF27888C@village.uunet.be>
Source record: 94369

>
> >> >1) True, these games are no longer sold as new, but most of them are
> Yes, and there are many of the old programs that are actually very good and useable.
Since they're still distributed the legal way (even if it's often hard to find retailers), why should you steal the programmers' work? Besides, you have copyright laws in almost all countries and they forbid copying software other than for personal backup puposes.

If the sales of those old programs are still going on at that large rate then I apologize, files are removed.
However, take a software like Photoshop. You make an illegal copy, use it twice a month to create a gif for you homepage : is this the great piracy ? On the other hand there are companies who use it day in day out for promotions. Suppose they use copies... .
Strictly following the rules, both commit a crime, 'a theft' in some way but to me there's a great difference.

> >> >2) Some companies actually try to earn a living by selling new and
> Exactly - and the pirate copying is one of the causes why many programmers skipped the Atari platform.

What ? You got to be joking. There are ways to protect your software quite well cfr : Starglider 2.
I agree, not always very user friendly.
But it's new to me that Atari has/had the greatest Warez scene. This would have lead to a great spread of Atari software then ?
I believe I heard some rumours warez is/was spread amongst Amiga and PC users too.

> On such a small platform, the pirating is a very severe threat to professional programs' survival. Someone has to pay for the programmers' work and a company that sell too few copies of a program that's taken several months (or even years) to develop simply can't pay the programmers' salary if they don't get paid for the licences.
> When it's a larger market, like for PC's, the pirating is a much smaller threat to the software companies - but it's still illegal and if there were less pirating, they would probably be able to lower the prices instead - but that's another discussion...

Well there's Linux, all for free.

> >> 4) Exsisting ATARI Games programmers do not want to compete with a
> >> flood of free commercial quality software, When a web surfer is
> >> offered the choice to download free commercial software OR
> >> Freeware/Shareware to try.. theres a good chance they will pick the
> >> former and that harms the developing side of the ATARI Community :(
> Still another good argument. The sad part is that even the cheaper alternative, Shareware gets pirated. People bite the hand that feeds them when they copy programs without thinking of what the consequencies might be - developers stop supporting the Atari platform and even Shareware programmers might end their releases of new software since too few pay the registration fee and they might decide that it isn't worth the time they put in developing

their programs.

Taking the situation as it is with Atari, there would be more development if people would buy software and pay their fees.
But this will not increase the use of Atari as a computer in general. It would perhaps be if there was an enormous sale (compared to the number of users).
An idea would perhaps be to make development software available for free.
This is the case with gnu c I believe but I don't know how good this is.

> >1) Second hand dealers frequently charge ridiculous amounts of cash for
> >old software (in my mind even ï¿½5 pounds is to much for some software
> >this old, except for classics.)
> Is UKP5 expensive for a program you think is so well made that you want to use it? I simply can't see any sort of logic in that. UKP5 is very cheap for ANY software.
> >2) Actually trying to find the stuff you want is pretty much out of the
> >question unless you live in a very large city. In my home town there
> >is one small shop which sells a very small range of atari software at
> >ï¿½3 each (which is more of a fair price addmitedly).
> They've probably bought it from Atari dealers who went out of business, which means they probably paid next to nothing for it. If the Atari retailer had stayed in business because he sold more originals, he would have had a larger stock of different programs and you could have bought all the thing you want from them instead - instead of living like a vulture off others' misery when they've put a lot of work in their business just to realise there's too much pirating to be able to continue running the business...

And why did the retailer go out of business ?
Because software piracy was going on or merely because Atari Corp screwed it all up back then and stopped their business ?
Power without the price wasn't an empty slogan then !

> >3) Shareware software can frequently outclass early ST software
> >(I would personally recommend Airwar, Ozone, lamatron and well 'ard
> >to anyone).
> Yes - but why do so many people make copies of even those cheap Shareware programs?
> Why don't they even pay the small registration fee, but search for cracks for the Shareware limitations?
> >4) This person has chosen to protect the atari software he owns from
> >extinction in his own way, with no net gain for himself. Whatever
> >is said about the second hand market, atari software WILL disappear
> >and the pirate archives will be the only way of getting some of the
> >more obscure or old titles. If you don't like it, don't use them, but don't
> >flame people who are actually trying to provide a free service on their
> >webspace.
> Even if he has no personal gain, it's still both illegal and morally wrong. Besides, it may put other retailers out of business and eventually, there simply won't be ANYWHERE to turn to!

I agree if I have had distributed other software than those 10yrs old ones.
But ok, start a hunt to track all online images and we'll have an evaluation after one year.
It would be great if Atari soft and hard was sold at a large scale again.
But I suppose you agree, with new processors available, it would be nice to have more power then.

> >5) Finally in my opinion citing piracy laws on the Atari for old
> >non-supported software is rather like using witchcraft laws in
> >modern day britain (do these still exist actually?). The principle
> >of driving though a red light is very distant from the argument.
> Even though it's non-supported, there is still copyright. If you make a song for instance and a week after it's released you notice that someone else has stolen your song and also sell - or distributes it for free, wouldn't you be discouraged to make more songs then - especially since your goal was to make money from it?

Perhaps I was a little drunk then but I can't remember that I disassembled the software and put my name in it.
It's of course as good as impossible to prove this, but piracy (and I don't want this to be taken as an encouragment) makes that software is spread at a larger scale. Quite a high % of those who like will go and buy it.

> I would say this in the end: If a program is good enough to be used by you, it's also good enough to pay for. Don't complain about software prices when you bought your used Atari machine for almost no money (if you didn't get it for free...). Since the computer was cheap, you have more money to spend on the software you need for it.

I use pc, Mac, Atari (through an emulator now).

Geert

5482. Download Icons

Newsgroup: comp.sys.atari.st
Date: 1998-09-04 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6splli$2fok$1@news-inn.inet.tele.dk>
Source record: 94370

Hi all,-
I finally got my download page up. Nothing fancy, but my present desktop,
a icon collection, - with some of my own, and a IMG collection of more than
400+ img files in 32x32 format.

Check out my download page.

cheers

Joergen

surfing the net on a ATARI Falcon 030 powered by MagiC 6

http://home3.inet.tele.dk/prunus/download.htm

5483. Re: JAVA for CAB?

Newsgroup: comp.sys.atari.st
Date: 1998-09-04 00:00:00 UTC
From: jim <jim@studio9.demon.co.uk>
Message-ID: <35F0615F.D88E77D9@studio9.demon.co.uk>
Source record: 94371

>
>
> I can't see any reason not to support a good proportion of Javascript
> at all..
>

Me too, I think its a much less demanding proposition than Java. Does anyone know
if the Amiga crowd have any plans for their platform?

jim

5484. Re: WTB: Cubase v 2.0 or 3.0 software for 1040 ST

Newsgroup: comp.sys.atari.st
Date: 1998-09-04 00:00:00 UTC
From: jim <jim@studio9.demon.co.uk>
Message-ID: <35F061EE.595005ED@studio9.demon.co.uk>
Source record: 94372

Fibrillation wrote:

> Bobby ZZZ (bobbyzzz@aol.com) wrote:
> : wanted to buy: Cubase for Atari 1040 STf, either version 2.0 or 3.0. please
> : email me if you have a copy for sale, thanks!
> : bobby d
>
> Out of curiosity, what major improvements were made from 2.0 to 3.0 ? I've
> been using 2.0 since about 1992 and maybe it's time I upgrade (if there's
> good enough reason to).
>
> Thanks,
>
> Arik

it has a much improved user-interface ...

jim

5485. new at Belgian ftp-site 193.190.205.13

Newsgroup: comp.sys.atari.st
Date: 1998-09-04 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35f040c0545d1a5@ping.be>
Source record: 94373

```
New at the Belgian ftp-site 193.190.205.13
-----------------------------------------

****

IF A PACKAGE WOULD BE CORRUPT, PLEASE CONTACT
SAKA@STUD.RMA.AC.BE
AND/OR
TOS4EVER@PING.BE
SO THEY CAN DELETE IT AND PUT A GOOD VERSION HERE

ONLY WITH YOUR COORPORATION THIS SITE CAN BECOME GOOD

****

atari/incoming/sound-utils/phplay68.zip (68000 version)

atari/incoming/graphics/funpaint.zip
/mntain_e.upl (Mountain 0.4 beta, video editing software. Needs 68030 or better)

atari/incoming/falcon/qdspv008.lzh (Assembler for the ATARI Falcon's 56001 DSP.)

atari/incoming/text-editors/qed-451bin.lzh (German version)
/qed-451english.lzh [believe it or not , this is the Englsih version;-)]

atari/incoming/telecomm/conn95de.lzh (CoNnect 95, German version)
/c95rsc_e.zip (English Resource CoNnect 95)
/conn97en.lzh (CoNnect 97 beta, English version)
/mkpass.tos (Registration key generator for CoNnect)

atari/incoming/mint/kernel/freemint-1.15-beta2.7.tar.gz
/freemint-1.15-beta2.8/mintnp.prg-2.8.000.gz
/mintnp.prg-2.8.030.gz
/mintnp.prg-2.8.040.gz
/mintnp.prg-2.8.060.gz
/mintnp.prg-2.8.milan.gz

atari/incoming/internet/popgem19.zip

atari/incoming/utilities/otagger121.zip

--
**************************************
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
******************
But He uses a Hades 060 now
```

5486. Re: JAVA for CAB?

Newsgroup: comp.sys.atari.st
Date: 1998-09-04 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <904943397.145697@tornado.itea.ntnu.no>
Source record: 94374

jim <jim@studio9.demon.co.uk> wrote:

>> I can't see any reason not to support a good proportion of Javascript
>> at all..

Well, if anybody wants to spend huge amounts of time implementing it,
go ahead...

> Me too, I think its a much less demanding proposition than Java. Does anyone know
> if the Amiga crowd have any plans for their platform?

iBrowse (from Oregon Research) supports Javascript. It's just about
usable on a 060@50/604PPC@200 Amiga 3000.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

5487. Re: JAVA for CAB?

Newsgroup: comp.sys.atari.st
Date: 1998-09-04 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <904943533.229573@tornado.itea.ntnu.no>
Source record: 94375

paxton@accrington-web.co.uk wrote:

> Well as the next CAB proports to support Cookies then its on its way
> to supporting javascript..

Cookies has nothing to do with Javascript. Cookies are nothing but
small pieces of data handled by the overlay. The CAB.OVL for MiNTnet
has supported cookies (on all (or from 2.0?) version of CAB) for ages.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

5488. Re: JAVA for CAB?

Newsgroup: comp.sys.atari.st
Date: 1998-09-04 00:00:00 UTC
From: szhays@dogbert.ucdavis.edu
Message-ID: <6spurs$a0a$1@mark.ucdavis.edu>
Source record: 94376

paxton@accrington-web.co.uk wrote:
:
: There isn't that much you can do in JAVA that you can't do in
: Javascript anyway..

Java and javascript are two completely different beasts and should not be compared to each other.

As for Javascript on the ST, I thought that Adamas (the _other_ web browser, you know, the one that isn't CAB but that is still very good) was going to support it.

By the way, I'm sure someone said he'd compiled Java for the Falcon but couldn't release it as he had done the bulk of the work at his job and so it was technically owned by his employer. May have been utter BS for all I know. I think it was Craig Graham, but I could be wrong on that (and I'm not trying to imply anything like a penchant for BS on Craig Graham's part, or anything like that. I just include the name in case anyone wants to try a DejaNews search for the thread I am referring to).

In general, though, I'd suspect Java is way to resource intensive to be worth proting to TOS unless a ton of Milan's are sold, but that Javascript could be made to work on whatever Adamas can run on, given some creative effort on Jens Heitman's part.

--
....
: Eric Hays, The Internship & Career Center - http://icc.ucdavis.edu :
: 530-752-2819 - Office hours 8 am to noon & 1 pm to 4 pm Mon -> Fri :
+---+

5489. FS: MEGA ST2 w/Monitor & MORE!

Newsgroup: comp.sys.atari.st
Date: 1998-09-04 00:00:00 UTC
From: "Jerry S. Faigin" <jsfcomsrv@vcnet.com>
Message-ID: <6spms4$nqv@netaxs.com>
Source record: 94377
Body handling: Binary attachment payload not displayed: Inventory-sale'98.txt

FS: MEGA ST2 w/Monitor, works good $140.00

Considering selling my STE1040 w/monitor and SMPTE mate plus.

I also have a list of other equipment for sale and a Web page dealing with my music I wrote plus folk music history!

http://www.vcnet.com/jsfcomsrv

[One or more binary attachments are retained only in the source text.]

5490. F/S: Atari 1040 ST

Newsgroup: comp.sys.atari.st
Date: 1998-09-04 00:00:00 UTC
From: Larry <lbeanjr@earthlink.net>
Message-ID: <35F09851.3BB0@earthlink.net>
Source record: 94378

I am selling an Atari 1040 ST which includes the monitor (Atari SC1224),
a Citizen printer, modem, and lots of software. The computer has an
internal floppy drive and Midi as well. $125.00 or best offer
Please call (818) 504-1991 and ask for Larry, or e-mail me at
lbeanjr@earthlink.net

5491. Re: CAB Identification

Newsgroup: comp.sys.atari.st
Date: 1998-09-04 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <35f0a0e2eb3d081@my-ste.demon.co.uk>
Source record: 94379

```
-----BEGIN PGP SIGNED MESSAGE-----

on Thu 03-09-98 13:30 Nicholas Bales wrote:

>Erik Hall a 'ecrit:
>>
>> In article <35EE4B1F.AEF8F172@mygale.REMOVETHIS.org>, Nicholas Bales
<bales@mygale.REMOVETHIS.org> writes:
>> >Does anyone know exactly how CAB identifies itself to HTTP servers ?
>> >
>> >I'm using the webcounter cgi from www.fxweb.com for my Quick FAQ pages,
>> >and it gives you stats on browsers and OS that visit.
>> >
>> >Apparently they don't seem to identify Atari or TOS as an OS.
>> >
>> It depends on the CAB.OVL and the settings.
>> When i am using CAB i have it to fake mozilla cause
>> some servers do not accept other browsers than IE and Netscape.
>> In this mode CAB is identifies as Mozilla compatible browser
>> and the server thinks it is Netscape.
>
>I see, and what OS does it pretend to be running on ?
>And which version of Netscape does it pretend to be ?

Snipped from a WebLight log entry, this is how my copy of Cab/Cab.ovl
identify themselves:

WEBL 'User-Agent' = \
Mozilla/5.9 (compatible; Cab/02.70; Ovl/1.3010; STiK/01.15; Atari)

- From this, cab.ovl identifies itself as a Mozilla/Netscape v4.9 [1]
compatible browser. The real details being Cab v2.7 (demo), Cab.ovl
v1.3010 and STiK v1.15 (it's really STinG), all running on an Atari.

[1] This is usually v2.0 but I altered it to v5.9, just for the hell-of-it
really. I don't think it makes any difference, apart from with those who
collect browser version numbers as part of their log details.

Regards,
David. Email: dbolt@my-ste.demon.co.uk

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv

iQB1AgUBNe+IQPt/J4yyMZyRAQGwjwL/dmVwu76w0xVCJ4fNAtq1AyuXMBHeJ6A8
lFb+ww3joAIPxtaZQGCVdPHTyduDKBDl/xsolrc9sHXd5bEiAdv43ex6AClhNKMd
```

```
Bcgu+Bq0jEWkF3AAmyMSX/+sc0HIXWqx
=OMSe
-----END PGP SIGNATURE-----
```

--
Proud owner of:
Atari 520STE 4Mb, 1Gb + 540Mb HD, 3x CD, Magic 5.11, HD Driver 7.04, V.34
Acorn A3010 2Mb, 260Mb

Turn your 486 into a gameboy, type OS2 at the C:\ prompt.

5492. Re: JAVA for CAB?

Newsgroup: comp.sys.atari.st
Date: 1998-09-04 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <35f0a0e2eb3d083@my-ste.demon.co.uk>
Source record: 94380

```
-----BEGIN PGP SIGNED MESSAGE-----

on Fri 04-09-98 01:28 Edward dimitri Kennaway wrote:

>On 3 Sep 1998 00:01:04 , Nurmix wrote:
>>I've seen others ask this, but have not yet seen any responses.
>>
>>Is there any work being done on CAB so it can understand JAVA?
>>
>>I seem to be finding more and more web sites that use JAVA, and obviously with
>>CAB, I'm out of luck.
>>
>>If not CAB, then is there another browser for the Atari that _does_ support
>>JAVA?
>>
>I'd like to add my support for this question - I encounter the same
>problems and haven't heard any news about CAB and JAVA. Is there any
>reason why it wouldn't be able to support it?

I'd say that the low end machines, from STs to stock Falcons and maybe
even TTs, probably aren't fast enough to do anything usable with Java.
That doesn't mean that Javascript, which is not the same as Java, can't
be supported.

Regards,
David. Email: dbolt@my-ste.demon.co.uk

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv

iQB1AgUBNfBO8vt/J4yyMZyRAQGq9AL6A6vs+/xf33OA1f9La8C2Smzpkr+JB6D0
J5Bh+bWw52t1vwnFyjploGiMjyOfo6cz5SJCto2DtgO7bDaBliQB6sYNDEqRjIUa
5g9SptPAM6h2qQULDgbrW2m8U1I/yTQM
=YWdg
-----END PGP SIGNATURE-----

--
Proud owner of:
Atari 520STE 4Mb, 1Gb + 540Mb HD, 3x CD, Magic 5.11, HD Driver 7.04, V.34
Acorn A3010 2Mb, 260Mb

"42? 7 and a half million years and all you can come up with is 42?!"
```

5493. Re: Using a 2.5" Toshiba IDE with a Falc?

Newsgroup: comp.sys.atari.st
Date: 1998-09-04 00:00:00 UTC
From: darmok@leland.Stanford.EDU
Message-ID: <6sqfpt$f8f@apollo0.Stanford.EDU>
Source record: 94381

Uwe Seimet (us@ooc.de) wrote:
: Peter A West wrote:
:
: > Robert, aren't devices on the ACSI bus recognised as 8 to 15?
:
: 8 to 15 usually denote the SCSI bus. ACSI is 0 to 7.

Right...I did have an external SCSI drive plugged in at one point...I have
no idea where I could flip the dipswitches? - couldya help me there? :-)
...it hasn't caused a problem or shown up before up to this point...hmm...

5494. Re: JAVA for CAB?

Newsgroup: comp.sys.atari.st
Date: 1998-09-04 00:00:00 UTC
From: scottj@calweb.com
Message-ID: <35f0d17c.0@calwebnnrp>
Source record: 94382

In article <904943397.145697@tornado.itea.ntnu.no>,
Jo Even Skarstein <joska@nuts.edu> wrote:
>
>> Me too, I think its a much less demanding proposition than Java. Does anyone know
>> if the Amiga crowd have any plans for their platform?
>
>iBrowse (from Oregon Research) supports Javascript. It's just about

Ibrowse does NOT support JavaScript. The only Amiga browser that supports
Javascript is AWeb 3.1 or higher. And IBrowse isnt from Oregon Research,
they just sold it in N. America. IBrowse is from HiSoft. And they are
both usable on a 25mhz 68030 though a graphics card is recommended.

5495. Re: PhotoLine Users

Newsgroup: comp.sys.atari.st
Date: 1998-09-04 00:00:00 UTC
From: jim <jim@studio9.demon.co.uk>
Message-ID: <35EF2D44.B2714FF5@studio9.demon.co.uk>
Source record: 94427

One of the best adverts for the continuing relevance of the TOS platform that I've ever seen was Photoline on a TT with a NOVA graphics card and a large monitor ... it was brilliant! the other was a well set-up Falcon with a CD writer, live audio straight to CD with no fuss.

Viva Atari,
Jim.

5496. Re: JAVA for CAB?

Newsgroup: comp.sys.atari.st
Date: 1998-09-04 00:00:00 UTC
From: jim <jim@studio9.demon.co.uk>
Message-ID: <35EF2F1C.E0A1F446@studio9.demon.co.uk>
Source record: 94428

What have you got against Shockwave Nick. I good shockwave programmer will add functionality and interactivity for amusement or practical application to a web site in less than 50k. I'd rather wait for that than a still jpg showing me something I don't want to see or god forbid a spinning gif!

If TOS did support Java, and I imagine the newer clones could, running Shockwave and Flash would be a trivial task as both formats can be exported as standalone Java applets.

I agree good web design should be focused on a multi-platform/multi-bandwidth model but I wouldn't like to think an experienced Atarian such as yourself would reject new web technologies simply because OUR chosen platform didn't support them?

jim

Nicholas Bales wrote:

>
>
> And don't even mention Shockwave.
>

5497. Re: Some ST questions

Newsgroup: comp.sys.atari.st
Date: 1998-09-04 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <6snce0$2pu$1@irk.zetnet.co.uk>
Source record: 94429

On 2 Sep 1998 19:17:54 G, Chris Crosskey wrote:
>On 2 Sep 1998 19:20:43 , "Harvey Kennett" wrote:
>>Hi,
>>
>>If you spare a few moments to answer any of my questions, I'd be Sooooo
>>grateful!
>>
>>1. AFAIK, the ST machines that Atari made were
>s were made for 4160 STE's I don't think the machine
>itself was ever officailly released, though lots of us now have STE's that
>proudly proclaim their 4Mb status with the badge, thanks to Brad at Best
>Electronics taking them to every show he goes to ...thanks Brad:-)))

>>3. Whilst I remember that the 1040ST was THE musicians tool, has it been
>>supplanted by a newer Atari ?
>>
>
>Yeah, the 4160 spec STE is the baby to have, load of ACC's and still tons of
>space to have a full Cubase installation and a huge area for the song.....
>NVDI makes a big difference too, and apparently the Veloce 020 accelerator is
>compatible so you should have a flying machine available if you have an STE and
>about 120 UKP to spend on it, IIRC in mono mode it's damn near as fast as a
>Falcon...
>
If you go for the Veloce+ you can also have an extra 2 or 4 meg giving
either 6 or 8 meg in total. Add NVDI and it really does fly - I know
I've got it with +2 board. It also comes with TOS 2.06 and the
ability to switch between the normal 68000 or the 68020 in case some
programs don't work on the faster setting.

Regards

Trevor

5498. Ethernet for Atari?!

Newsgroup: comp.sys.atari.st
Date: 1998-09-04 00:00:00 UTC
From: Russell Magee <bigruss@cheetah.spots.ab.ca>
Message-ID: <6snd10$15t$1@f02s02.tac.net>
Source record: 94430
Cross-posted to: comp.os.linux.m68k,comp.sys.atari.st

Hi all, possibly great news for Atari/Linux users?

I went to a surplus place in town here, and I found:

approx 15 Avante MINI EN/SC 10T SCSI/Ethernet adapters for $50 each (Cdn)
approx 10 Xircom parallel/10baseT Ethernet adapters for $99 each (Cdn)

Please tell me there's a driver for one of these for Linux/68k!
If not, I'll go temporarily insane and propose the following: whoever on
the (pref. Debian) GNU/Linux 68k dev team would be willing/qualified to
write an Ethernet driver for these, I'll BUY you one and send it to you. 8-)
If anyone on the Debian dev team would take me up on this offer, please
email me. I would like to learn to do Linux drivers myself, but I haven't
done it before, so we'd all be waiting a while..

(I think the best bet is the Avante SCSI adapter, since it's got a DB25
interface ready-to-go to Atari TT SCSI port, from the looks of it -- The Xircom
might need the newer "ECP" parallel port spec or whatever, which ST/TTs don't
support?)

I keep hearing people talking about the scarcity of these adapters; if there's
driver support, or poeple willing to bank on future support, I'll send them
to people who could pay me the price plus nominal shipping (I have a feeling
they won't be selling them off soon, but who knows?)

-Russ

--

5499. Re: JAVA for CAB?

Newsgroup: comp.sys.atari.st
Date: 1998-09-04 00:00:00 UTC
From: kenkel@zetnet.co.uk
Message-ID: <6snfn9$2ss$1@irk.zetnet.co.uk>
Source record: 94431

On 3 Sep 1998 00:01:04 , Nurmix wrote:
>I've seen others ask this, but have not yet seen any responses.
>
>Is there any work being done on CAB so it can understand JAVA?
>
>I seem to be finding more and more web sites that use JAVA, and obviously with
>CAB, I'm out of luck.
>
>If not CAB, then is there another browser for the Atari that _does_ support
>JAVA?
>
I'd like to add my support for this question - I encounter the same
problems and haven't heard any news about CAB and JAVA. Is there any
reason why it wouldn't be able to support it?

EDK

5500. WTB: Keyboard 1040ST

Newsgroup: comp.sys.atari.st
Date: 1998-09-04 00:00:00 UTC
From: sfpu@scfn.thpl.lib.fl.us
Message-ID: <6sne57v1@ns1.thpl.lib.fl.us>
Source record: 94432

reasonably priced keybord for Atari 1040ST in good shape. thanks e-mail
please sfpu@scfn.thpl.lib.fl.us

5501. Re: Calamus printer driver

Newsgroup: comp.sys.atari.st
Date: 1998-09-04 00:00:00 UTC
From: ag352@chebucto.ns.ca
Message-ID: <6snk3gelg1@News.Dal.Ca>
Source record: 94433

Assuming your serial number is legit, e-mail it to MGI with your request. I think they still have the technology to make one up for you. i visited the MGI HQ in the Summer of 1997 and there was a Falcon and a TT in a back corner, `just in case'

For more on MGI software, see the articles featured in XEST newsletters, the Septembeer and November 1997 issue. Also there are some new Calamus SL98 reviews in the AUNT BYTES newsletter. These Atari club 'zines should be in the EACH archives in Edmonton.

JG

5502. Re: SLM605 laser print quality

Newsgroup: comp.sys.atari.st
Date: 1998-09-04 00:00:00 UTC
From: jkolak@jps.net
Message-ID: <6sno2i$7a4$1@nnrp1.dejanews.com>
Source record: 94434

```
In article <35edbe661485100@tripnet.se>,
kennethm@tripnet.se (Kenneth Medin) wrote:
> My SLM605 prints a diffuse horisontal line across the paper at 1/3
> from top. I have tried to clean it with no positive effect. The drum
> looks OK.
>
> Has anyone been able to fix this?
>

This is a line of toner left by the wiper. You may need a fresh wiper blade,
or a fresh drum charger, or a fresh drum.

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum
```

5503. FS: Falcon 14/224

Newsgroup: comp.sys.atari.st
Date: 1998-09-04 00:00:00 UTC
From: jkolak@jps.net
Message-ID: <6sns0jdct1@nnrp1.dejanews.com>
Source record: 94435

For Sale: Falcon 030 with 14MB RAM and 224 MB internal IDE Hard Drive.
$550 plus shipping from California (not as much as you'd think?)

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

5504. Re: WTB: Cubase v 2.0 or 3.0 software for 1040 ST

Newsgroup: comp.sys.atari.st
Date: 1998-09-04 00:00:00 UTC
From: six-sun@speakeasy.org
Message-ID: <6snrl8$nk0$1@betty.speakeasy.org>
Source record: 94436

Bobby ZZZ (bobbyzzz@aol.com) wrote:
: wanted to buy: Cubase for Atari 1040 STf, either version 2.0 or 3.0. please
: email me if you have a copy for sale, thanks!
: bobby d

Out of curiosity, what major improvements were made from 2.0 to 3.0 ? I've
been using 2.0 since about 1992 and maybe it's time I upgrade (if there's
good enough reason to).

Thanks,

Arik

5505. FS:US/CAN Atari Hard-Soft

Newsgroup: comp.sys.atari.st
Date: 1998-09-04 00:00:00 UTC
From: defang5@banet.net
Message-ID: <35ef7739.0@news1.ibm.net>
Source record: 94437

Following for sale or trade: (Prices Negotiable)

NOTE: WILL TRADE ANY OF THE ITEMS ON THIS LIST FOR PC EQUIPMENT-Hardware
and/or Software

Hardware-

ALL hardware is in good to excellent 'used' condition and pre-tested before
shipping.

1040STf's-(still going strong!)1meg-used/tested.....$50ea.
Includes Atari Mouse or Marconi/Marcus 3 button track ball, your choice.

Atari SC1435's -14" stereo RGB monitor, headphone-jack, video cable,
used/tested...$65ea.

Atari SC1224 12" Color Monitor - used/tested..$40.

Atari System: 1040STf + SC1435 + Atari Mouse or Marconi Track Ball-all
items used/tested.......$100.

Atari PCM124 12" Monitors-New-$20 ea. Original box and manual.
Believe these were used on 286 type computers and Atari's short lived
PC. Two units available. 7-Pin video cable.

** LYNX STUFF: **

LYNX II -used but works great except the external speakers do not work.
Need headphones to hear audio. * SOLD *

LYNX Kit Case-Carry Case-NEW
12"wide 9 1/4" tall 4 1/4" deep-$12

LYNX AC Adapter- New -120V 60Hz-$8

LYNX battery pack-holds 6 'D' Cells-excellent shape.-$8

LYNX NAXI Power Pack-rechargeable, includes A/C charging unit.
Used but ni-cad batteries are in good shape, still hold a good
charge. Asking $10.
LYNX Sunshield- $5

*** LYNX GAMES ***
Used but like new
All games have original box and instructions except O.E.M. games listed:

Baseball Heroes...$10
BattleZone 2000...$12
BlockOut.............$10

Blue Lightening.....$15
Hockey.....$10
Joust.....$12
Shanghi.....$12
Steel Talons.....$10
Super Asteroids/Missle Command...$15
Toki.....$10
Warbirds.....$20

O.E.M. Games - full instuctions/no box

Batman Returns...$8
Hard Drivin.....$8
Shadow of the Beast...$8
S.T.U.N. Runner...$8

ST Software: all games are in the box with manuals

Hardball-Accolade-baseball sim-$5
ST Pool-Shelbourne-rack 'em up-$5
Map & Legends-The Cartographer + Data Mao Collection- $10
Gold Rush-Sierra-adventure sim-$5
Flight Simulator II-Sublogic-with Scenery Disk #7-$10
RISK-Virgin-Word conquest game-$5
Their Finest Hour-Lucus Films-The Battle Of Britain-air combat sim-$5
SCRABBLE-Leisure Genius-crossword game-$5
EZ Test Writer-$5
DragonScape-adventure game-$5
Metro Cross-Epyx-scrolling skateboard game-$5
Data Diet-Disk compression program-$5
StarGlider-Firebird-3D combat-air to air/air to ground sim-$5
Final Assault-EPYX-mountain climbing adventure-$5
Transputor-cool 3D marble action game-$5
LED Storm-Road race with lazers-$5
Crash Garrett-1938 adventure game in FRENCH-$5
Championship Wrestling-Epyx-Wrestling Mania for the ST-$5
Phantasm-space shoot-em up-$5
Project Neptune-Epyx-James Bond type adventure-$5
Renegade-Taito-street fighting-cool game-$5
Prime Time-make your own TV shows-$5

Following-no box OR doc's

Warship-Stratigic Simulatons-$2
Read & Rhyme-Unicorn-$2
Math Wizard-Unicorn-$2
The American Pastime Baseball Simulator v3.01-$2

That's All For Now.....
Buyer pays Shipping.
Payment: Check/M.O. or COD, your choice.
Ship from New York

Dan Fangmann
Ship to USA & Canada ONLY!

5506. Re: Using a 2.5" Toshiba IDE with a Falc?

Newsgroup: comp.sys.atari.st
Date: 1998-09-04 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <35EF93CB.71D@ooc.de>
Source record: 94438

Peter A West wrote:

> Robert, aren't devices on the ACSI bus recognised as 8 to 15?

8 to 15 usually denote the SCSI bus. ACSI is 0 to 7.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

5507. Re: Atari soft for download

Newsgroup: comp.sys.atari.st
Date: 1998-09-04 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.org>
Message-ID: <35EF9B28.7B95D271@mygale.REMOVETHIS.org>
Source record: 94439

Geert Poels a ï¿½crit:
>
> > > Some great software was released in the 80's.
> > > I bought most of it and don't want it to disappear.
> > Do you mean you bought the rights to distribute the software freely on
> > the net, or are you just another lamer trying to destroy what's left of
> > the Atari community.
>
> What's lame about trying to prevent certain software to disappear ?
> Most of those companies don't exist anymore or don't have the originals.
> So if certain games cannot be bought anymore (new or secondhand) then
> you rather see the originals to be left to disappear somewhere ?
> Tell me then where to buy those games.
>

Ok, here we go again. This has been discussed hundreds of times before.

1) True, these games are no longer sold as new, but most of them are around on the second hand market. So what if I have some of these games for sale, and you come around saying "oh, people, don't buy them, you can get them for free on my homepage". You would be ruining the value of my property. I certainly wouldn't appreciate.

2) Some companies actually try to earn a living by selling new and second hand stuff, including games. Take a look at Best Electronics or B&C, or Bravo Sierra. This time you are actually harming them. These companies already struggle to support our community. When they disappear, there will be no more dealer support for the Atari, which means no more outlets for new products in the "offline" Atari community.

3) It's just damn plain illegal. Ok, so nobody cares. But in our society we have rules and laws. Just because "you won't get caught" doesn't make them irrelevant. When you're driving and you come to a red light, and there are no cops around, you know that "you won't get caught", but do you go through anyway ?

Cheers,
Nick
--
||| Nicholas Bales, France bales@
===|||================================= mygale.org
/ | \ The Atari ST Quick FAQ
-' ' `- http://www.mygale.org/~bales/quickfaq.htm

5508. Re: floppy disks

Newsgroup: comp.sys.atari.st
Date: 1998-09-04 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.org>
Message-ID: <35EFAAD5.7505406E@mygale.REMOVETHIS.org>
Source record: 94440

Chris F. Ledesma a ï¿½crit:
>
> Does anybody out there have a supplier for double density disks??
>
> NOT HIGH DENSITY! Unformatted is preferable.
>

As you omitted to indicate in which part of the world you live, it'll be
difficult to help. Around here you can still get them in supermarkets or
some computer shops.

Cheers,
Nick
--
||| Nicholas Bales, France bales@
===|||================================= mygale.org
/ | \ The Atari ST Quick FAQ
-' ' `- http://www.mygale.org/~bales/quickfaq.htm

5509. Re: Psion series 5

Newsgroup: comp.sys.atari.st
Date: 1998-09-04 00:00:00 UTC
From: "K.Hampf" <k_hampf@yahoo.com>
Message-ID: <35efb612.0@d2o29.telia.com>
Source record: 94441

Arthur Marshall wrote in message <904828350_OASIS_@zetnet.co.uk>...
>Is there any way of linking a Psion Series 5 palmtop to an STFM?

There's even a Psion to Atari connectivity page! Take a look at:
http://www.oneimage.com/~tims/Psion/

Regards, K.Hampf
e-mail: k_hampf@yahoo.com

5510. TRADING POST WEB SITE

Newsgroup: comp.sys.atari.st
Date: 1998-09-04 00:00:00 UTC
From: John Thackeray <Tradingpost@btinternet.com>
Message-ID: <6soh43kde10@plutonium.btinternet.com>
Source record: 94442

TRADING POST WEB SITE

The Trading Post who have sold and supported Atari computers for a number of years have now produced their own web site which features a good cross-section of computers and software including the Atari.

--
John Thackeray
Trading Post
Victoria Road
Shifnal
Shropshire TF11 8AF

UK
http://www1e.btwebworld.com/tradingpost/

5511. ATARI MUSIC SOFTWARE

Newsgroup: comp.sys.atari.st
Date: 1998-09-04 00:00:00 UTC
From: John Thackeray <Tradingpost@btinternet.com>
Message-ID: <6soh44kde11@plutonium.btinternet.com>
Source record: 94443

ATARI MUSIC SOFTWARE

I have for sale a limited quantity (10 copies only) of Quartet - The Digital Music Machine for the Atari. Price £25.00 including postage and packing UK.

--
John Thackeray
Trading Post
Victoria Road
Shifnal
Shropshire TF11 8AF

UK
http://www1e.btwebworld.com/tradingpost/

5512. Falcon Keyboard

Newsgroup: comp.sys.atari.st
Date: 1998-09-05 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <03bI1.3157$D45.3292942@news2.mia.bellsouth.net>
Source record: 94294

I have a problem I need help with. My F030 sometimes boots up and forgets the keyboard. Other times it will boot up fine, but then the mouse buttons click on things randomly, and when I click the mouse button it doesn't register for a few seconds (kinda like on a windoze machine). I tried putting a 1040 STe keyboard in and that didn't work. I deleted the desktop.inf file and that didn't work. Finally I turned the keyboard chip around, it got real hot, I turned it back the right way, and my problem went away. Does anyone know what cause the problem, and will it continue. Is it a virus, or a lose chip on the m-board, or a lose connection.

Thanks in advance

B.P.
WARNING: All unsolicited SPAM will get a a complimentary WAV file and a really neat picture of a can of SPAM in return every day for the next month.

SPAM the SPAMMERS!!!!!!!!!

Remove the NOSPAM to reply by e-mail

5513. Re: Quick questions

Newsgroup: comp.sys.atari.st
Date: 1998-09-05 00:00:00 UTC
From: derryck@TAKETHISOUTcix.co.uk
Message-ID: <6srg9h$43s$1@plutonium.compulink.co.uk>
Source record: 94295

On 5 Sep 1998 07:04:17 G, Guy Harrison wrote:
>On 4 Sep 1998 15:11:54 GMT, derryck@TAKETHISOUTcix.co.uk (Derryck
>Croker) wrote:
>
>>There was a thread a while ago asking for details of the clock cart with a
>>view to writing a new clock setting program, I've seen nothing since

>I'd give it a bash if only someone would tell me how to communicate
>with the chip!

The clock chip is a Dallas Semiconductor's item so the programming details
should be on their web site - I can't recall the chip number and it's been
scratched off on mine tho'.

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

5514. Re: WTB: Cubase v 2.0 or 3.0 software for 1040 ST

Newsgroup: comp.sys.atari.st
Date: 1998-09-05 00:00:00 UTC
From: six-sun@speakeasy.org
Message-ID: <6sro37$j1l$1@betty.speakeasy.org>
Source record: 94296

```
jim (jim@studio9.demon.co.uk) wrote:
:
:
: Fibrillation wrote:
:
: > Bobby ZZZ (bobbyzzz@aol.com) wrote:
: > : wanted to buy: Cubase for Atari 1040 STf, either version 2.0 or 3.0. please
: > : email me if you have a copy for sale, thanks!
: > : bobby d
: >
: > Out of curiosity, what major improvements were made from 2.0 to 3.0 ? I've
: > been using 2.0 since about 1992 and maybe it's time I upgrade ( if there's
: > good enough reason to).
: >
: > Thanks,
: >
: > Arik
:
:
: it has a much improved user-interface ...
:
: jim
:
```

5515. Re: JAVA for CAB?

Newsgroup: comp.sys.atari.st
Date: 1998-09-05 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6sruu1$mft@enews4.newsguy.com>
Source record: 94297

On 4 Sep 1998 15:17:04 , jim wrote:

>What we can do ... a plug-in for CAB that at least recognises all the new formats
>and (1) prevents a system crash and (2) tells you what you might have had ie-where
>a shockwave movie should appear CAB could say "Non-TOS file embedded here!" or
>something, a 160x120 vivo movie would generate a 160x120 pixel message on screen
>saying "Movie format - not supported by TOS" etc. We can also bully people into
>adhereing to a multi-bandwidth/multi-platform design model, after all most
>computers out there in cyberspace are 486s and 680x0 MACs anyway.
>
>Javascript might be a more viable option - Gemscript? - Particularly if it
>'emulated' Javascript and was in non-bloatware optimised assembler or something

That sounds good. I don't know much about JAVA, and I'm not saying there needs to be a full implementation of it on the Atari (if that were even possible), but I'm sure there must be some way to "deal with it" when it shows up in a web page. Maybe just display the text as it should be and ignore graphics. Surely this can be accomplished?

Is JAVAscript what JAVA-based web pages use? If so, then it would seem that some sort of emulation ("GEMscript" as you suggest) could be created.

Hopefully someone here can explain or answer these questions. My programming days ended back on the Atari 8-bits. I haven't "touched the stuff" since then! ;^\

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

5516. Re: Atari soft for download

Newsgroup: comp.sys.atari.st
Date: 1998-09-05 00:00:00 UTC
From: ksinner@ticon.net
Message-ID: <slrn6v33ml.44.ksinner@darkstar.frop.org>
Source record: 94298

On Fri, 04 Sep 1998 10:02:20 GMT, paxton@zetnet.co.uk <paxton@zetnet.co.uk>
wrote:
>VISIT ** http://www.users.zetnet.co.uk/paxton ** VISIT
>---
>
> Hi Nicholas Bales <bales@mygale.REMOVETHIS.org>
>
>>> What's lame about trying to prevent certain software to disappear ?
>
>>Ok, here we go again. This has been discussed hundreds of times before.
>>
>>1) True, these games are no longer sold as new, but most of them are
>
>>2) Some companies actually try to earn a living by selling new and
>
>>3) It's just damn plain illegal. Ok, so nobody cares. But in our society
>
>Oi! Nick!....:) what about 4
>
>4) Exsisting ATARI Games programmers do not want to compete with a
>flood of free commercial quality software, When a web surfer is
>offered the choice to download free commercial software OR
>Freeware/Shareware to try.. theres a good chance they will pick the
>former and that harms the developing side of the ATARI Community :(

This principle implies that it is immoral to provide ANYTHING to
anybody that competes with somebody else's product. For instance,
"We should all complain to the Free Software Foundation, because they
undermine the efforts of people to make a living providing compilers
and tools, and anybody who gives away THEIR OWN programs without
charging for them should be ostracized." Think about it. If there
really were a "flood of free commercial quality software" for the
Atari, nobody would give a damn about alienating developers of
commercial software, now would they?

--
These are my opinions. Others will believe what they wish to believe.
It's not my job to re-educate the net. Demands for citations will be ignored.
(And isn't it ironic how people demand air-tight proofs only for views that
don't agree with theirs?)

My REAL email address is ksinner
at ticon
dot net

5517. Okami Icons

Newsgroup: comp.sys.atari.st
Date: 1998-09-05 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <35f12d3a5c15b0@HORMEL.unix.dsoe.com>
Source record: 94299

I've made available a small collection of custom-made Okami icons if
anyone is interested:

http://www.dsoe.com/people/roughley/o_icons3.zip

<< Neil >>

--
- -
Neil Roughley | roughley@HORMEL.unix.dsoe.com | remove uppercase
http://www.dsoe.com/people/roughley/tos.htm | spamblock to reply
- -

5518. Re: A-MAN.PRG & other questions ??

Newsgroup: comp.sys.atari.st
Date: 1998-09-05 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <6ss92gjtf1@roch.zetnet.co.uk>
Source record: 94300

On 4 Sep 1998 17:47:44 G, Trevor Spencer wrote:
>On 1 Sep 1998 23:25:31 G, Charles Stanley wrote:
<snip>>
>
>I keep seeing reference to AV_SERVER what is it ?

AV_SERVER is a freeware application by Alexander Barton to add some functions to the MagiC OS and Desk. Here are the introductory paragraphs of AV-Server's doc, translated by RUFTrade:

<<quote>>
1. The desktop MagXDesk that MagiC supported up to version 4 of MagiC no AV-protocol and in version 5 only a few functions. That's why was it under MagiC until inclusive version 5 with MagXDesk as desktop not possible certain programs and/or functions useful to insert. Some functions could too in general not become executed.

My aim was it therefore an external AV-Server for MagiC and MagXDesk to write that it too under this configuration allowed the AV-protocol to use.

I think that I this intention carry out could. Certainly can the AV-Server not the complete protocol build, there AV-Server MagXDesk so further not influence can: so is to the example no global window-exchange with the windows of MagXDesk possible.
<<end quote>>

I hope you are now more enlightened than I am :))

Cheers, Charles.

5519. Re: AHDI 6.061 for SH204

Newsgroup: comp.sys.atari.st
Date: 1998-09-05 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <6ss92ijtf2@roch.zetnet.co.uk>
Source record: 94301

On 4 Sep 1998 06:52:06 -, Ken Kosut wrote:
>
>Hi,
>
>Earlier I wrote an inquiry to find out the most current
>AHDI program that I could use with the following configuration:
<snip>
>Someone responded that AHDI 6.061 is the most current.
>Thank you for your reply.
>
>But my question is: What is the latest Advanced Hard Disk Utilites
>disk where I can pick up the bootup driver to match AHDI 6.061?

Ken, I do not think you can get these on disk any more.
AHDI is available online as: ahdi6061.lzh.
You also need: hdx504.lzh.
Try the Belgian site, 193.190.205.13 in atari/incoming/...
or go to Hallavart's launch page or your usual contacts.

If no luck, I would attach email them to you, if you ask (my email
address as given).

Charles.

5520. .mp3 Player for Falcon?

Newsgroup: comp.sys.atari.st
Date: 1998-09-05 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6ss7cq$852@enews2.newsguy.com>
Source record: 94302

Is there an .mp3 (MPEG audio file) player for the Falcon?
I have one that plays .mp2 files, but that isn't helping me here.

If not a player, how about a conversion utility, say from .mp3 to .aif?

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

5521. Free Atari 520STFM (UK, London)

Newsgroup: comp.sys.atari.st
Date: 1998-09-05 00:00:00 UTC
From: superdimensional@yahoo.com
Message-ID: <superdimensional-0509982238050001@totoro.demon.co.uk>
Source record: 94303

Damaged Atari STFM available free as long as you collect it. May be useful
for someone who needs the spare parts or is interested in fixing it.
Upgraded to 1mb RAM and 1mb Drive. Case is wasted and keyboard is trashed,
everything else should be alright. West London area (UK)

please email me if you're interested

matthew
superdimensional@yahoo.com

5522. Re: Okami Icons

Newsgroup: comp.sys.atari.st
Date: 1998-09-05 00:00:00 UTC
From: PATnANNA@ford-trucks.com
Message-ID: <35f145c41044c5f0@ford-trucks.com>
Source record: 94304

Hi Neil,

on Saturday 05-09-98 13:23, you wrote:

>I've made available a small collection of custom-made Okami icons if
>anyone is interested:
>
> http://www.dsoe.com/people/roughley/o_icons3.zip

Thanks, they look great here!

Pat

--
Pat & Anna
<PATnANNA@ford-trucks.com>
"Boating, trucking, and loving life. What could be better? :-)"

5523. Re: Atari soft for download

Newsgroup: comp.sys.atari.st
Date: 1998-09-05 00:00:00 UTC
From: Rick Hayward <rick.hayward@zetnet.co.uk>
Message-ID: <19980905234258671 66@zetnet.co.uk>
Source record: 94305

The message <35f101c1.25247222@news.zetnet.co.uk>
from paxton@accrington-web.co.uk contains these words:

> Hi Rick Hayward <rick.hayward@zetnet.co.uk>
>

> >Some points of my own:-
> >
> >1) Second hand dealers frequently charge ridiculous amounts of cash for

> Your saying its too expensive so its ok to steal it ?...
> Hmm strange point of view?
> >
> >2) Actually trying to find the stuff you want is pretty much out of the

> You can't find what you want legally so its ok to steal it ?..
> Hmm strange point of view ?

Frankly, yes. If it is not available by any other means, no one is making
a loss and your argument is pointless moralising.

> >3) Shareware software can frequently outclass early ST software

> You think older software isn't that good so its ok to steal it?
> Hmm strange point of view?

No, this was reffering to the point stating that if commercial software
was going free no one would invest in shareware.

> >4) This person has chosen to protect the atari software he owns from
> >extinction in his own way, with no net gain for himself. Whatever

> You think because no one is profiting then its ok to steal it?
> Hmm strange point of view?

No one is profiting, but no one is making a LOSS either (yeah yeah, second
hand dealers, but they will rip off the people they are buying from anyway).

> >more obscure or old titles. If you don't like it, don't use them, but don't
> >flame people who are actually trying to provide a free service on their
> >webspace.

> I added a valid reason to a list of why not to offer pirated software,
> and you call that a flame ?..
> Hmm strange point of view?

Okay, valid point I was talking generally not specifically.

> >5) Finally in my opinion citing piracy laws on the Atari for old
> >non-supported software is rather like using witchcraft laws in

> Hmmm strange point of view..

Can you actually give a reason rather then just sarcasm?

Your arguments seem to mostly consist around morallising. Ok its technically illegal, but circumstance makes it justifiable. I would be intrested to here your REAL arguments....

Tom Hayward

5524. Re: Atari soft for download

Newsgroup: comp.sys.atari.st
Date: 1998-09-05 00:00:00 UTC
From: Rick Hayward <rick.hayward@zetnet.co.uk>
Message-ID: <19980905234357671 66@zetnet.co.uk>
Source record: 94306

The message <35f0d5fb.12248442@news.demon.co.uk>
from guy@swampdog.demon.co.uk (Guy Harrison) contains these words:

> On Fri, 4 Sep 1998 12:36:23 +0100, Rick Hayward
> <rick.hayward@zetnet.co.uk> wrote:

> >5) Finally in my opinion citing piracy laws on the Atari for old
> >non-supported software is rather like using witchcraft laws in
> >modern day britain (do these still exist actually?).

> Dunno, but in one particular city (Birmingham I think) it's illegal
> for couples to have sex on the steps of churches after dark. ;-)

> --
> guy@swampdog.demon.co.uk
> http://www.swampdog.demon.co.uk

Thanks I'll remember that ;-)

Tom

5525. Re: Ethernet for Atari?!

Newsgroup: comp.sys.atari.st
Date: 1998-09-05 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <35f169de1883be30@my-ste.demon.co.uk>
Source record: 94307

```
-----BEGIN PGP SIGNED MESSAGE-----

on Fri 04-09-98 17:28 Karl Samyn wrote:

<big snip>

>That's also what I think. Only F030 has a bidirectional parallel port.

The F030 isn't the only machine with a bidirectional parallel port. My STE
has and my old FM had as well. How do I know? I've still got the old sound
sampler cartridge that plugged into it. What the ST parallel port doesn't
have are all the extra control lines that would be required to use things
that plug into it. Pity really as a parallel port scanner is much cheaper
than the SCSI version :(

Regards,
David. Email: dbolt@my-ste.demon.co.uk

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv

iQB1AgUBNfDSUvt/J4yyMZyRAQElqgMAhRMSGyVw+ZpvFIlWMC1dxLENjW/ibQ+M
PBqx7BofAuPYFjjl2LToGeIkOvRVQZLH4wlcM6SMoCGbBesnjXgCkc41B9AkTpL4
6xKUri1bSVbV611Xpf36KMMT/fB6JT5F
=cXrP
-----END PGP SIGNATURE-----

--
Proud owner of:
Atari 520STE 4Mb, 1Gb + 540Mb HD, 3x CD, Magic 5.11, HD Driver 7.04, V.34
Acorn A3010 2Mb, 260Mb

"Bother!", said Pooh as he pulled a tribble out of his hunny pot.
```

5526. Re: Ethernet for Atari?!

Newsgroup: comp.sys.atari.st
Date: 1998-09-05 00:00:00 UTC
From: XAKChaos <XAKChaos@work.XAK-Design.mil>
Message-ID: <35F0A4B3.9DD6DAAA@work.XAK-Design.mil>
Source record: 94308
Cross-posted to: comp.sys.atari.st,comp.os.linux.m68k

Russell Magee wrote:
>
> Hi all, possibly great news for Atari/Linux users?
>
> I went to a surplus place in town here, and I found:
>
> approx 15 Avante MINI EN/SC 10T SCSI/Ethernet adapters for $50 each (Cdn)
> approx 10 Xircom parallel/10baseT Ethernet adapters for $99 each (Cdn)
>
Sounds way cool !! I'd be interested in those SCSI ones.
But, could it be, you've misspelled the company ? I'd thought it is
Asante, coz
they use(d) to supply Networking equipment for the Apple Macs... (Just
my $0.02)

[...]

>
> (I think the best bet is the Avante SCSI adapter, since it's got a DB25
> interface ready-to-go to Atari TT SCSI port, from the looks of it -- The Xircom
> might need the newer "ECP" parallel port spec or whatever, which ST/TTs don't
> support?)
>
> I keep hearing people talking about the scarcity of these adapters; if there's
> driver support, or poeple willing to bank on future support, I'll send them
> to people who could pay me the price plus nominal shipping (I have a feeling
> they won't be selling them off soon, but who knows?)

I am thinking very loudly about taking that chance, no matter, if there
is probably no chance
for a driver. *click,click,click...moneycollectingonthepavement* ;)

>
> -Russ

Konstantinos Xonis
Buderusstr. 14
D35576 Wetzlar
FR Germany
P: +49-177-7025-529
F: +49-6441-390-943 (G3-FAX only)

5527. Java

Newsgroup: comp.sys.atari.st
Date: 1998-09-05 00:00:00 UTC
From: <>
Message-ID: <35f089b2.0@news.ptw.com>
Source record: 94383
Body handling: HTML body converted to readable text

Your Lists

Choose a List

Dahlia-net

Number of Members:

List Management

Member Management

<
/a>

Main |
FAQ |
Contacts |
Members |
Owners

Company Info |
Resource Center

LE FastCounter

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Questions or comments? Please
let us know by using our Feedback Form.

This is the page that I can get to, but am unable to do any more
with because of the javascript.

Bishop Telescope Fund	Akumaizer Cattery	E-mail List Owner
470 20th ST West #23	Japanese Bobtails	Dahlia-net
Rosamond,Ca.93560	Home Rasied JBT's	Canna-net
starlord@ptw.com		Astronomy/SIAR-L

5528. FS 16mhz Mega 4 system (Ontario Canada)

Newsgroup: comp.sys.atari.st
Date: 1998-09-05 00:00:00 UTC
From: Willard VanderPloeg <willard@headwaters.com>
Message-ID: <Ld0I1.253$OT3.436635@198.235.216.4>
Source record: 94384

Greetings;

I've a Mega 4 @ 16mhz, 2 megafile 30's 2 mono monitors, hand scanner, etc.

Great BIG box of software and docs, etc.

Email for details. Works GREAT!!!!

Located in Owen Sound, Ontario Canada, delivery to Toronto or Hamilton possible.

Whole package $150

5529. Help IBM Emulation Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-09-05 00:00:00 UTC
From: pmminter@bmr.com.au
Message-ID: <904966050.233275@bmr.com.au>
Source record: 94385

Help Wanted!!!!

Is there a lonely IBM Emulator out there wanting a home where it
will be cared for, by my Atari Falcon 030.

Please E-Mail or FAX your address and system information.

Please !!!!!!!!!
From Email: pmminter@bmr.com.au

Sincerely,
Peter Minter.
Newcastle. N.S.W. Australia.

5530. Re: Quick questions

Newsgroup: comp.sys.atari.st
Date: 1998-09-05 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <35f2603c.18571394@news.demon.co.uk>
Source record: 94386

On 4 Sep 1998 15:11:54 GMT, derryck@TAKETHISOUTcix.co.uk (Derryck Croker) wrote:

>There was a thread a while ago asking for details of the clock cart with a
>view to writing a new clock setting program, I've seen nothing since
>however.

I'd give it a bash if only someone would tell me how to communicate with the chip!

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

5531. Re: Atari soft for download

Newsgroup: comp.sys.atari.st
Date: 1998-09-05 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <35f0d5fb.12248442@news.demon.co.uk>
Source record: 94387

On Fri, 4 Sep 1998 12:36:23 +0100, Rick Hayward
<rick.hayward@zetnet.co.uk> wrote:

>5) Finally in my opinion citing piracy laws on the Atari for old
>non-supported software is rather like using witchcraft laws in
>modern day britain (do these still exist actually?).

Dunno, but in one particular city (Birmingham I think) it's illegal
for couples to have sex on the steps of churches after dark. ;-)

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

5532. Re: Quick questions

Newsgroup: comp.sys.atari.st
Date: 1998-09-05 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <35f1d6a1.12414741@news.demon.co.uk>
Source record: 94388

On Thu, 03 Sep 1998 08:36:17 -0400, Michael Olin
<molin@terminator.rs.itd.umich.edu> wrote:

>Also, there is a utility (I believe it is on Atari Archive) that
>runs on the PC called 'ST2DOS' that rewrites a TOS-formatted boot
>sector and fixes some problems with directory structure. This
>might prove useful, and interestingly it purports to be able to
>do this fix without hurting existing data on the disk.

I doubt it work work with NT - unless someone knows better?

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

5533. Re: WTB: Falcon or TT

Newsgroup: comp.sys.atari.st
Date: 1998-09-05 00:00:00 UTC
From: ab616@chebucto.ns.ca
Message-ID: <6squfeopq1@News.Dal.Ca>
Source record: 94389

Some Falcons can be found with regular ST keyboards; mostly engineer
pre-release versions.

James F. Haslam (jfhaslam@zetnet.co.uk) wrote:
> Trouble with this is that the Falcon keyboard is a different colour to
> the ST, and I think that the case is too!!!

5534. FS: Falcon MarkX

Newsgroup: comp.sys.atari.st
Date: 1998-09-05 00:00:00 UTC
From: stevebj@acay.com.au
Message-ID: <35f0fe11.397698@news.acay.com.au>
Source record: 94390

Hi there all,
I have a Falcon030 Mark-X for sale with internal Soundpool SPDIF
digital interface and external Soundpool FA-8 analogue interface
included. Great software included.
Email for more information.
PRICE: $1500 Australian (approx $US900)
Cheers
Steve
Steve (the balz) Brownjohn
FINE CUT STUDIO - Sydney
Checkout:www.acay.com.au/~stevebj

5535. Re: JAVA for CAB?

Newsgroup: comp.sys.atari.st
Date: 1998-09-05 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <904993529.824068@tornado.itea.ntnu.no>
Source record: 94391

In article <36057c57.56633487@news.zetnet.co.uk> you wrote:

>>Cookies has nothing to do with Javascript. Cookies are nothing but

> Really?... Then please do tell me what we use to read and write
> cookies ?..

CGI-scripts on the server-side, CAB.OVL handles them on the client
(CAB) side. If you're familiar with C you can download Howard Chu's
CAB.OVL for MiNTnet and check the source to see how it works.

> On the PC javascript is used to read and write cookies so how can you
> say they have NOTHING to do with each other... ATARI may be able to
> read and write without JavaScript.. But it does mean the support is
> there...How can you say it has NOTHING to do with them ?..

You can use Javascript to modify/handle cookies on the client-side,
but that doesn't mean that cookies and javascript depends on each
other, or even has nothing to do with each other. Cookies works fine
without javascript, javascript works fine without cookies. Cookies are
just a way of maintaining some sort of status between the client and
server.

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

5536. Re: JAVA for CAB?

Newsgroup: comp.sys.atari.st
Date: 1998-09-05 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <904994096.266553@tornado.itea.ntnu.no>
Source record: 94392

Eric Hays <szhays@dogbert.ucdavis.edu> wrote:

> By the way, I'm sure someone said he'd compiled Java for the Falcon but
> couldn't release it as he had done the bulk of the work at his job and so
> it was technically owned by his employer. May have been utter BS for
> all I know. I think it was Craig Graham, but I could be wrong on that

Correct, it's Craig Graham. And he's not the only one who has ported
Java, Axel Kaiser has ported Kaffe, and I've compiled Kaffe myself a
few months ago with some success (it worked, but not without
problems). The main problem isn't to port the Java VM itself, but all
the required libraries. E.g. you can't do anything useful without AWT,
and AWT is a complex beast that must be written from scratch to work
with GEM. This is why I never spent any time on getting Kaffe to run
properly, there's nothing I can do with it ;-)

> In general, though, I'd suspect Java is way to resource intensive to be
> worth proting to TOS unless a ton of Milan's are sold, but that Javascript
> could be made to work on whatever Adamas can run on, given some creative
> effort on Jens Heitman's part.

Java is too heavy for the Milan as well, although a 060-Milan *could*
be usable. But everybody who has used Java on powerful PC's knows that
Java and Java-apps needs really powerful machines.

Javascript could work, but I don't know of any free implementations of
javascript so it must be written from scratch.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

5537. Re: PhotoLine Users

Newsgroup: comp.sys.atari.st
Date: 1998-09-05 00:00:00 UTC
From: derryck@TAKETHISOUTcix.co.uk
Message-ID: <6srcrf$1m4$1@plutonium.compulink.co.uk>
Source record: 94393
Body handling: HTML body converted to readable text

On 3 Sep 1998 20:03:52 G, Nick Ripley wrote:
>After recently purchasing PhotoLine, I am now beginning to realise the
>depth of this application. I have previously used PhotoShop 4 on a PeeCee,
>and although there are many similarities, it would seem that it will still
>take me a while to get used to the differences! To speed up this process
>somewhat, would any PhotoLine users welcome an exchange of
>views/hints/tips etc?

There is a web page around with hints and tips on the Windows version of
Photoline (32) which I'm sure will be helpful - pity I didn't take a note of
the URL but I've copied the header from the HTML that I saved...

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

5538. Re: Okami Icons

Newsgroup: comp.sys.atari.st
Date: 1998-09-06 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <35f1c988135be30@club-internet.fr>
Source record: 94309

Hello,

in article <35f12d3a5c15b0@HORMEL.unix.dsoe.com>
Neil Roughley wrote:

> I've made available a small collection of custom-made Okami icons if
> anyone is interested:

Yes, thanx: I was too lazy to make some :-)

BFN,
/Pascal/

--
Pascal, surfing the web on his Falcon...
Otagger ï¿½1.22: Today's thought:
-A horoscope is a tale told by an idiot and believed by a fool: Gordon Bowler

5539. Re: Quick questions

Newsgroup: comp.sys.atari.st
Date: 1998-09-06 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <6stn2n$n1$1@plutonium.compulink.co.uk>
Source record: 94310

On 5 Sep 1998 07:04:17 G, Guy Harrison wrote:

>I'd give it a bash if only someone would tell me how to communicate
>with the chip!

I usually eat chips after shouting loudly at them because they were too
hot.....

.....Oh, computer chips, sorry, don't know much about them

:-)))

5540. Re: JAVA for CAB?

Newsgroup: comp.sys.atari.st
Date: 1998-09-06 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <905076697.122741@tornado.itea.ntnu.no>
Source record: 94311

paxton@cyberstrider.org wrote:

>>CGI-scripts on the server-side, CAB.OVL handles them on the client

> eh?... Normal people making web pages do NOT have access to cgi
> scripts, most don't have the knowledge and very few will even have a
> ISP that allows user cgi, thus Javascript is used by the majority of
> people wanting to use cookies..

If you can't create CGI-scripts you can't use cookies either. Somehow
the server must send cookies to the client, and since javascript works
at the client-side...

You can use javascript to handle cookies *sent to you*, and send
cookies back to the server, but without access to cgi-scripts (or a
server which handles them through HTML) you can't send any cookies to
the clients.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

5541. IRC #Atari

Newsgroup: comp.sys.atari.st
Date: 1998-09-06 00:00:00 UTC
From: jfhaslam@zetnet.co.uk
Message-ID: <6strnigeb1@irk.zetnet.co.uk>
Source record: 94312

Hi everyone!

Does anyone know what is going on with channel #Atari on IRC?

I just now tried to get on it, but was told "#Atari temporarily
unvailable". I tried two different servers and the result was the
same.

It was the same last night as well.

Cheers!

James (aka Zeus1)

+----------------------------------+-----------------------------------+
James F. Haslam	Atari Falcon 4Mb, Tos 4 / MagiC 5
Internet: jfhaslam@zetnet.co.uk	Yes, Atari's CAN surf the Net!
FidoNet mail: 2:254/105.2	And in 16 bit colour too!!
+----------------------------------+-----------------------------------+

5542. STReport #14.28

Newsgroup: comp.sys.atari.st
Date: 1998-09-06 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <BzdMHAd.dpj@delphi.com>
Source record: 94313

09/04/98 STR 1428 "Often Imitated, Never Surpassed!"

- Maptech Chartware - Earthlink SUED - Redneck Rampage II
- Adobe Rejects Quark's Try - The Lonely Net - DaVinci Handheld
- Mad Katz Panther XL - COOL Chips - Northstar DGPS
- Playstation Price Cut - Red Baron II - World of Atari 98 Reports

AOL JUST GROWS AND GROWS
DEVELOPERS FLOCKING TO MACINTOSH FOLD
Microsoft Subpoenas Netscape Messages

```
___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.streport.com
```

5543. Re: IRC #Atari

Newsgroup: comp.sys.atari.st
Date: 1998-09-06 00:00:00 UTC
From: cgood@cix.compulink.co.uk
Message-ID: <Eyv65y.24K@cix.compulink.co.uk>
Source record: 94314

>From: jfhaslam@zetnet.co.uk (James F. Haslam)
>Newsgroups: comp.sys.atari.st
>Subject: IRC #Atari
>Date: 6 Sep 1998 11:29:54 GMT
>
>It was the same last night as well.

Same here:(Couldn't get on #atari2 either. What's happening?

Chris

5544. Re: IRC #Atari

Newsgroup: comp.sys.atari.st
Date: 1998-09-06 00:00:00 UTC
From: BouB <boub@chez.com>
Message-ID: <6su1rh$2ka$1@platane.wanadoo.fr>
Source record: 94315

James F. Haslam a crit dans le message <6strnigeb1@irk.zetnet.co.uk>...
>
>Hi everyone!
>
>Does anyone know what is going on with channel #Atari on IRC?
>
>I just now tried to get on it, but was told "#Atari temporarily
>unvailable". I tried two different servers and the result was the
>same.

```
Just Try #atariscne (or #atarifr if you speak french) -> all on IRCnet

See you there!

BouB of PoPsY TeAm (BouBPopsY on IRCnet)
```

5545. Re: JAVA for CAB?

Newsgroup: comp.sys.atari.st
Date: 1998-09-06 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <905107863.264483@tornado.itea.ntnu.no>
Source record: 94316

paxton@zetnet.co.uk wrote:

>>If you can't create CGI-scripts you can't use cookies either. Somehow

I should have been clearer on this, you can't use cookies *as
intended* if you can't use cgi-scripts (or, as I wrote later, if you
don't use a server that handles cookies by itself).

>>the server must send cookies to the client, and since javascript works
>>at the client-side...

> arrrrgh....what are you on about?..
> You can use javascript with NO calling of cgi...

What are you on about? I have never said anything about javascript
being dependant on cgi (or the other way around).

> I make a web page
> I want to greet you
> I ask for your name
> You type your name
> I use javascript to save that name to a cookie and send it to your HD

> Everytime you visit my web page, I get that cookie from your HD, read
> your name and print HELLO NAME on the web page

This is one way to use cookies, although it's not as intended. Cookies
is a workaround for the fact that HTTP is a stateless protocol, and
sometimes you need to preserve some kind of state. For this you need
to handle them on both sides of the connection.

> Javascript code... I do NOT call any cgi, I do not create any cgi, I
> do not mention , know or even understand cgi... But I know my
> javascript and I know I as the page author does not need any knowledge
> of cgi... phew!

> You do NOT need any knowledge of cgi to create, save and load cookies

> YOU LOSE! :)))

Your original statement was that CAB's (or rather CAB.OVL) handling of
cookies was a step on the way for javascript-compatibility. This is
pure c**p, javascript has nothing to do with cookies. Nothing. Still
you're insisting on this, and since it's obviously futile to tell you
otherwise I give up. So you win ;-)

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

5546. Real Ethernet on the Atari ST/STE/STFM?

Newsgroup: comp.sys.atari.st
Date: 1998-09-06 00:00:00 UTC
From: hackman <hackman@nauticom.net>
Message-ID: <35F3046F.9B5F5A18@nauticom.net>
Source record: 94317

Hmm got a question? Donno if anyone can answer it.
Is or has there been a ethernet (10base-t/2) adapter for the Atari
ST/STE/STFM? Just wondering, if there has what is its name and what type
of clients (Drivers/Protocols) does it use?
James

5547. Re: Falcon Memory

Newsgroup: comp.sys.atari.st
Date: 1998-09-06 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6sv6bq$938$2@roch.zetnet.co.uk>
Source record: 94318

On 7 Sep 1998 07:36:59 +, Mark Bedingfield wrote:
>G'day, could someone PLEEEEESSSSSSEEEEE write a utility to limit the
>Memory on the Falcon.I have 14meg and some of my ST software(which
>worked fine under 4meg) is not functioning properly. What I would like
>to se is a Falcon version of Ram limiter for the ST. It was an auto
>folder Prog. that allowed you to set the limits on the amount of memory
>your machine has, 512k, 1meg,2meg etc. I hate having to use backward
>every time I want to use the spell checker in wordwriter (yes I know its
>old). Thank you.
>
>Mark Bedingfield
>
>.
there is one about called ramhog try some ftp sites
by the way did you get duet running with the help i sent you?
Kevin

zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

5548. Re: Boot hell (help)

Newsgroup: comp.sys.atari.st
Date: 1998-09-06 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Eyuwxp.IFF@suse.modem.stud.uni-hannover.de>
Source record: 94319

In article <6rnji8$35f@news2.tds.net>,
tross3@hamtel.tds.net (Terry & Karen Ross) writes:
> On 22 Aug 1998 08:15:31, wrote:
>>Hi all, while mucking about with my Stacy (TOS 1.04, 4mb, Conner40mb HD) i've managed to create
>>a classic auto/acc software clash. The naughty item is an old software accelerator Quick ST i
>>belive. The result is a constantly rebooting machine with no access available to the internal HD.
>>I've tried the usual cold boot then initiate stuff and holding the Control key down during a warm
>
> Hi Steve... Um, I'm not one hundred percent sure about this, but it
> sure seems to me like I used to hold the alternate key down, not the
> control key. If I remember correctly, just hold it down until the
> drive A would come on, and then release it.

As the Alternate key is detected by the HD driver - not TOS - , and the HD driver
is booted *after* drive A has been checked, you'd release the key too early.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

5549. Re: more St?

Newsgroup: comp.sys.atari.st
Date: 1998-09-06 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Eyuxo3.IMK@suse.modem.stud.uni-hannover.de>
Source record: 94320

In article <6rqjoe$f65$3@supernews.com>,
bjr@localink4.com (Brian J. Roland) writes:
>
>>> $200?? Your kidding right? I just paid $20 for my STf and $10 for my
>>>1224 monitor at a local thrift store. They told that they have more ST's
>>>in the store room too. $200 is way over priced even if you have the
>>>origional packaging. Check out the Ebay online auction and you'll get an
>>>idea of what you can expect.
>
> Interesting...I'd think the SC1224 is worth twice the STf.

It really depends on where you are. In UK, for every SM124 (monochrome)
Atari sold three SM1224 (colour) so the latter is probably cheaper there.
In Germany, SM124 was sold 10 times more often than the SM1224, so the
latter is a somewhat precious thing to have.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

5550. Re: FTP Search? Yes...

Newsgroup: comp.sys.atari.st
Date: 1998-09-06 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EyuxF6.IK1@suse.modem.stud.uni-hannover.de>
Source record: 94321

> On 20 Aug 98 07:57:05 GMT, starlord@<*>ptw.com (Slc.Dennis Bishop)
> megaphoned:
>
>>When I was on the Muskrats Den BBS over in Hawaii, which is gated
>>to the Internets, there was a menu section where I could go in
>>and give it a keyword like 'Astro' and it would then send out a
>>search. I would log on the next day and there would be a e-mail
>>text file listing all the FTP sites that had anything dealing
>>with the 'Astro' keyword.

You're probably after an Archie client. I'd guess there is one for MiNTnet,
but not for any other TCP/IP stack for Ataris, including STinG. Both Gary
Priest and I once considered writing one, but the Prospero file system which
it is based upon is not very well documented (at least it appeared so), so
we both went on with other stuff.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

5551. Re: Ethernet for Atari?!

Newsgroup: comp.sys.atari.st
Date: 1998-09-06 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Eyv3Go.JA2@suse.modem.stud.uni-hannover.de>
Source record: 94322

In article <35F00715.86B6D027@stud.rma.ac.be>,
Karl Samyn <saka@stud.rma.ac.be> writes:

>> approx 15 Avante MINI EN/SC 10T SCSI/Ethernet adapters for $50 each (Cdn)

Interesting info.

>> (I think the best bet is the Avante SCSI adapter, since it's got a DB25
>> interface ready-to-go to Atari TT SCSI port, from the looks of it -- The Xircom
>> might need the newer "ECP" parallel port spec or whatever, which ST/TTs don't
>> support?)
>
> That's also what I think. Only F030 has a bidirectional parallel port.

No that's wrong. All STs have a bidirectional parallel port. The difference
to PC parallel ports is that some lines are missing.

> One problem before some starts writing drivers it would be better to get
> some development information from the producent (ex : SCSI commands to
> talk to the ethernet device).

Indeed that's the main part of the game. You can do a lot if you got detailed
info but no device for testing, but you can do nothing the other way round.

> I started a project a few weeks ago to get a SCSI->ethernet adaptor
> connected to an Atari. I also contacted Asante a few weeks ago for this
> info. I finally got their product manager on the line. Still waiting for
> a reply now.

Please post the reply here too.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

5552. Re: CAB OVL / CAB 2.7

Newsgroup: comp.sys.atari.st
Date: 1998-09-07 00:00:00 UTC
From: rcollins@freenet.columbus.oh.us
Message-ID: <6t1k15$3tf@login.freenet.columbus.oh.us>
Source record: 94244

Trevor Spencer (tcjspencer@zetnet.co.uk) wrote:
: Hi

: Which is the best version of CAB.OVL to use with the Demo version CAB
: 2.7, presumably not the one I have been using for CAB 1.5, 1.2805.

: Thanks

Trevo
r,

I have found that CAB.OVL 1.3011 works best.

In addition, I use it with:

Geneva 1.06
NeoDesk 4.05
STalker's AUXINIT.PRG (set to 24 bit)
Peter Rottengatter's STiK control panel beta (Not STiNG)
a Cyrel, Sunrise graphics card set to 8 bit mode.
a Zyxel Elite 2864 modem

--
Raymond Collins	Ohio State University
Collins.197@osu.edu	Neuropathology
rcollins@gcfn.org	Research Assistant

5553. Re: CAB OVL / CAB 2.7

Newsgroup: comp.sys.atari.st
Date: 1998-09-07 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6t1jtdgql1@supernews.com>
Source record: 94245

On 7 Sep 1998 18:20:21 G, Trevor Spencer wrote:
> Hi
>
> Which is the best version of CAB.OVL to use with the Demo version CAB
> 2.7, presumably not the one I have been using for CAB 1.5, 1.2805.
>
> Thanks
>
> Trevor

Trevor,

Go to Dan Ackerman's web page and get the latest CAB.OVL (ver.1.0311b).
Supports "cookies" and has been consistently updated.

Steve Hammond

5554. Re: FTP Search? Yes...

Newsgroup: comp.sys.atari.st
Date: 1998-09-07 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35f44b5a2443955@ping.be>
Source record: 94246

on Sun 06-09-98 10:06 Peter Rottengatter wrote:

>> On 20 Aug 98 07:57:05 GMT, starlord@<*>ptw.com (Slc.Dennis Bishop)
>> megaphoned:
>>
>>>When I was on the Muskrats Den BBS over in Hawaii, which is gated
>>>to the Internets, there was a menu section where I could go in
>>>and give it a keyword like 'Astro' and it would then send out a
>>>search. I would log on the next day and there would be a e-mail
>>>text file listing all the FTP sites that had anything dealing
>>>with the 'Astro' keyword.
>
>You're probably after an Archie client. I'd guess there is one for MiNTnet,
>but not for any other TCP/IP stack for Ataris, including STinG.

Yes for MiNTnet there is one.
I guess he can also use Telnet.prg with StinG to reach a public archie server
like:
archie.th-darmstadt.de
archie.doc.ic.ak.uk

TTYS
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

5555. Re: CAB OVL / CAB 2.7

Newsgroup: comp.sys.atari.st
Date: 1998-09-07 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <35f47a62488e0@my-ste.demon.co.uk>
Source record: 94247

```
-----BEGIN PGP SIGNED MESSAGE-----

on Mon 07-09-98 18:20 Trevor Spencer wrote:

>Hi
>
>Which is the best version of CAB.OVL to use with the Demo version CAB
>2.7, presumably not the one I have been using for CAB 1.5, 1.2805.

ATM I'm using v1.3010 and have had no problems with it as yet. I've just
got hold of v1.3011 and will be trying it out later.

Regards,
David. Email: dbolt@my-ste.demon.co.uk

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv

iQB1AgUBNfRdDvt/J4yyMZyRAQHShgL/Rsf/qcTXbfq7WW9srAhvfxeQNUtA1Lou
zyeZTRS/s49t8djAJ5uLCRjm+k9dQAXU6TIlYZE9FglnPRyCw66yJh90ia/sMHdF
xSRWDS9LtX1RPcV+RDf1Roc//IWA8j8u
=bqm6
-----END PGP SIGNATURE-----

--
Proud owner of:
Atari 520STE 4Mb, 1Gb + 540Mb HD, 3x CD, Magic 5.11, HD Driver 7.04, V.34
Acorn A3010 2Mb, 260Mb

We now return to our regularly scheduled flame-throwing.
```

5556. FS:US&CAN ATARI Hard/Software

Newsgroup: comp.sys.atari.st
Date: 1998-09-07 00:00:00 UTC
From: FANG5 <defang5@banet.net>
Message-ID: <35f4a721.0@news1.ibm.net>
Source record: 94248

Following for sale or trade: (Prices Negotiable)

NOTE: WILL TRADE ANY OF THE ITEMS ON THIS LIST FOR "CURRENT" PC
EQUIPMENT-Hardware
and/or Software

Hardware-

ALL hardware is in good to excellent 'used' condition and pre-tested before
shipping.

1040STf's-(still going strong!)1meg-used/tested.....$50ea.
Includes Atari Mouse or Marconi/Marcus 3 button track ball, your choice.

Atari SC1435's -14" stereo RGB monitor, headphone-jack, video cable,
used/tested...$60ea.

Atari SC1224 12" Color Monitor - used/tested..$40.

Atari System: 1040STf + SC1435 + Atari Mouse or Marconi Track Ball-all
items used/tested.......$90.

Atari PCM124 12" Monitors-New-$20 ea. Original box and manual.
Believe these were used on 286 type computers and Atari's short lived
PC. Two units available. 7-Pin video cable.

** LYNX STUFF **

LYNX Kit Case-Carry Case-NEW
12"wide 9 1/4" tall 4 1/4" deep-$12

LYNX AC Adapter- New -120V 60Hz-$8

LYNX battery pack-holds 6 'D' Cells-excellent shape.-$8

LYNX NAXI Power Pack-rechargeable, includes A/C charging unit.
Used but ni-cad batteries are in good shape, still hold a good
charge. Asking $10.
LYNX Sunshield- $5

*** LYNX GAMES ***
Used but like new
All games have original box and instructions except O.E.M. games listed:

Baseball Heroes...$10
BattleZone 2000...$12
BlockOut.............$10
Blue Lightening.....$15
Hockey.................$10

Joust.....$12
Shanghi.....$12
Steel Talons.....$10
Super Asteroids/Missle Command...$15
Toki.....$10
Warbirds.....$20

O.E.M. Games - full instuctions/no box

Batman Returns...$8
Hard Drivin.....$8
Shadow of the Beast...$8
S.T.U.N. Runner...$8

ST Software: all games are in the box with manuals

Hardball-Accolade-baseball sim-$5
ST Pool-Shelbourne-rack 'em up-$5
Map & Legends-The Cartographer + Data Mao Collection- $10
Gold Rush-Sierra-adventure sim-$5
Flight Simulator II-Sublogic-with Scenery Disk #7-$10
RISK-Virgin-Word conquest game-$5
Their Finest Hour-Lucus Films-The Battle Of Britain-air combat sim-$5
SCRABBLE-Leisure Genius-crossword game-$5
EZ Test Writer-$5
DragonScape-adventure game-$5
Metro Cross-Epyx-scrolling skateboard game-$5
Data Diet-Disk compression program-$5
StarGlider-Firebird-3D combat-air to air/air to ground sim-$5
Final Assault-EPYX-mountain climbing adventure-$5
Transputor-cool 3D marble action game-$5
LED Storm-Road race with lazers-$5
Crash Garrett-1938 adventure game in FRENCH-$5
Championship Wrestling-Epyx-Wrestling Mania for the ST-$5
Phantasm-space shoot-em up-$5
Project Neptune-Epyx-James Bond type adventure-$5
Renegade-Taito-street fighting-cool game-$5
Prime Time-make your own TV shows-$5

Following-no box OR doc's

Warship-Stratigic Simulatons-$2
Read & Rhyme-Unicorn-$2
Math Wizard-Unicorn-$2
The American Pastime Baseball Simulator v3.01-$2

That's All For Now.....
Buyer pays Shipping.
Payment: Check/M.O. or COD, your choice.
Ship from New York
Dan Fangmann
Ship to USA & Canada ONLY!

5557. Queastion about Mega ST4 from the Atari Challenged :)

Newsgroup: comp.sys.atari.st
Date: 1998-09-07 00:00:00 UTC
From: Marstech <marstech@sprynet.com>
Message-ID: <35F46134.4F5A4AE5@sprynet.com>
Source record: 94249

I just picked up a Mega ST4... Got a great deal, but it's not quite complete, and being fairly clueless about this series of computers I had a few questioned I hoped someone might be able to help me with.

I need to get a keyboard... I found a site that sells them... at $150. Does that sound right?... and are there lower cost versions?

I don't see the mouse/joystick ports on the system unit, From the one pic I've found it looks like the ports are on the keyboard?

I've seen PC keyboard adapters for the Mega, but not much details. Any preferences? anybody know if these adapters are just the keyboard, or (if the mouse/joystick ports on the keyboard) do any support the mouse as well?

Any help would be greatly appreciated!

Thanks!
=== John ===

5558. *.IMG files format

Newsgroup: comp.sys.atari.st
Date: 1998-09-07 00:00:00 UTC
From: FrankPaysen@t-online.de
Message-ID: <6t17uu$9ph$1@news01.btx.dtag.de>
Source record: 94250

Hi,
Can anyone tell me what the exact format of an *.IMG file is, and
maybe propose where one can download a viewer for the same?

Appreciate the help :}

5559. Falcon Memory

Newsgroup: comp.sys.atari.st
Date: 1998-09-07 00:00:00 UTC
From: Mark Bedingfield <markb@netlink.net.au>
Message-ID: <35F3007B.5074A7E2@netlink.net.au>
Source record: 94323

G'day, could someone PLEEEEESSSSSSEEEEE write a utility to limit the Memory on the Falcon.I have 14meg and some of my ST software(which worked fine under 4meg) is not functioning properly. What I would like to se is a Falcon version of Ram limiter for the ST. It was an auto folder Prog. that allowed you to set the limits on the amount of memory your machine has, 512k, 1meg,2meg etc. I hate having to use backward every time I want to use the spell checker in wordwriter (yes I know its old). Thank you.

Mark Bedingfield

5560. What's an ST worth theese days?

Newsgroup: comp.sys.atari.st
Date: 1998-09-07 00:00:00 UTC
From: Rob Fone <foner@thefree.net>
Message-ID: <35f32288.0@news.thefree.net>
Source record: 94324

I have a 2MB STE with a colour 9-pin dot matrix printer. Can you give me some idea what that can sell for now? Preferably in English &#65533;.

Thanks to everyone in advance.

5561. WTB: ATARI LYNX

Newsgroup: comp.sys.atari.st
Date: 1998-09-07 00:00:00 UTC
From: jlensbo@aol.com
Message-ID: <1998090700255700.UAA07326@ladder01.news.aol.com>
Source record: 94325

Still looking for an Atari LYNX.....

5562. WTB: Falcon MarkX

Newsgroup: comp.sys.atari.st
Date: 1998-09-07 00:00:00 UTC
From: xrc@tinet.fut.esSEX
Message-ID: <1dez70w.1itqwq11xhajpcN@ppp2.a13.tinet.fut.es>
Source record: 94326

Please write to xrc@tinet.fut.es

Montse

5563. Re: JAVA for CAB?

Newsgroup: comp.sys.atari.st
Date: 1998-09-07 00:00:00 UTC
From: "K.Hampf" <k_hampf@yahoo.com>
Message-ID: <35f37e3a.0@d2o29.telia.com>
Source record: 94327

Just thought I'd get involved in this Java AND OR JavaScript debate thingie.

Java itself is like running a separate OS inside your current OS. It'll be tricky and I wouldn't try to make it there really yet. But there might be limited Java "kernels" that are slimmed down or optimized, suggest we try to keep our eyes open, especially take a look at the palmtop-computer scene.

JavaScript should be a lesser problem. We need a FULL description of the JavaScript standard (if it is a standard ;), most thing's aren't) i.e. all commands, references and default values. Then we also need a FULL description of CAB module building. Is it possible to totally interact with the screen from a module? Similar to how animated GIF's work? THEN we just code, drink coffee, smoke and code.

If I'd like to do it? Yep
If I'm going to? Nope, I have to earn for a living, and I think this project might be tricky in that way. And I can't get MagiC/NVDI/CAB stable anyway, 4Mb RAM seems to be nothing theese days.

Regards, K.Hampf
e-mail: k_hampf@yahoo.com

5564. Re: Falcon Keyboard

Newsgroup: comp.sys.atari.st
Date: 1998-09-07 00:00:00 UTC
From: "K.Hampf" <k_hampf@yahoo.com>
Message-ID: <35f3812e.0@d2o29.telia.com>
Source record: 94328

William Platt wrote in message
<03bI1.3157$D45.3292942@news2.mia.bellsouth.net>...
>Finally I turned the keyboard chip around, it got real hot, I turned it
back the right way, and my problem went
>away.

Crash and burn man! :) Shotgun therapy is great ;)
Good for all of us the Falcon is a relatively rough and durable machine ...

Regards, K.Hampf
e-mail: k_hampf@yahoo.com

5565. Re: Real Ethernet on the Atari ST/STE/STFM?

Newsgroup: comp.sys.atari.st
Date: 1998-09-07 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.org>
Message-ID: <35F393E1.E184679A@mygale.REMOVETHIS.org>
Source record: 94329

hackman a ï¿½crit:
>
> Hmm got a question? Donno if anyone can answer it.
> Is or has there been a ethernet (10base-t/2) adapter for the Atari
> ST/STE/STFM? Just wondering, if there has what is its name and what type
> of clients (Drivers/Protocols) does it use?
> James

There has been one, but it's very difficult to find nowadays.

Karl Samyn is working on getting a SCSI/Ethernet adapter working on an
Atari.

His web page is in the Quick FAQ.

Cheers,
Nick
--
||| Nicholas Bales, France bales@
===|||================================= mygale.org
/ | \ The Atari ST Quick FAQ
-' ' `- http://www.mygale.org/~bales/quickfaq.htm

5566. Re: What's an ST worth theese days?

Newsgroup: comp.sys.atari.st
Date: 1998-09-07 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.org>
Message-ID: <35F39410.44A9E766@mygale.REMOVETHIS.org>
Source record: 94330

Rob Fone a ï¿½crit:
>
> I have a 2MB STE with a colour 9-pin dot matrix printer. Can you give me
> some idea what that can sell for now? Preferably in English ï¿½.
>
> Thanks to everyone in advance.

20 or 30UKP ?

Cheers,
Nick
--
||| Nicholas Bales, France bales@
===|||================================== mygale.org
/ | \ The Atari ST Quick FAQ
-' ' `- http://www.mygale.org/~bales/quickfaq.htm

5567. Atari Emulators

Newsgroup: comp.sys.atari.st
Date: 1998-09-07 00:00:00 UTC
From: Rob Fone <foner@thefree.net>
Message-ID: <35f3c917.0@news.thefree.net>
Source record: 94331

Hi Atari Lovers,

I've owned Ataris for years, but have had to buy a PC to go where the software and future is. Rather than lose all of my precious Atari goodies I was wondering if anyone can recommend a good Atari ST(E) emulator for the PC on either Win95 or LINUX (with the X Window server). Is there one that I can download from somewhere?

Thanks everyone.
Rob.

5568. Re: Atari Emulators

Newsgroup: comp.sys.atari.st
Date: 1998-09-07 00:00:00 UTC
From: Alan Gauton <agauton-remove@usa.net>
Message-ID: <35F3CF2C.DB8E89E5@usa.net>
Source record: 94332

> I've owned Ataris for years, but have had to buy a PC to go where the
> software and future is. Rather than lose all of my precious Atari goodies I
> was wondering if anyone can recommend a good Atari ST(E) emulator for the PC
> on either Win95 or LINUX (with the X Window server). Is there one that I can
> download from somewhere?

Take your pick - the best one for playing games is Pacifist for
Windows/DOS, and others include TOSBOX for more GEM based stuff. For
Linux, I think the only usable one is STonX, which is included in some
Linux distributions such as Suse 5.2 on this month's PC Plus disk.

--
AG

Alan Gauton + Tel +44 141-548-2686
EEE Department, SPD, + Fax +44 141-552-2487
The University of Strathclyde + E-Mail ag@spd.eee.strath.ac.uk
204 George St., Glasgow G1 1XW+ http://www.spd.eee.strath.ac.uk/users/ag
---

5569. Re: Atari soft for download

Newsgroup: comp.sys.atari.st
Date: 1998-09-07 00:00:00 UTC
From: "meva.tele" <meva.tele@virgin.net>
Message-ID: <35F3F01E.1955@virgin.net>
Source record: 94333

I have owned ST's for about 10 years. I still own ST's although they
don't get used as much as they used to, and I sell ST software.
Why do I sell ST software ? I think its because I like the ST so much I
don't want to see it die off completely.

In answer to some of your points below.
1)I charge from ï¿½2 a title. If Atari users want the ST scene to keep
going they have to pay. It takes alot of time and money to run what is
essentially a hobby.
2)I live in a small village, have a range of 800 titles and advertise
the software on the Net and in MicroMart.
3)You still have to pay for shareware.
4)Pirate software .... its great if you own the original. You get the
program on one disk, can run it from a hard drive and on emulators and
don't have to mess around with passwords etc.
5)Piracy, only affects Microsoft these days ....???!!!

Cheers
John Whatty
http://ourworld.compuserve.com/homepages/mevatele

> Some points of my own:-
>
> 1) Second hand dealers frequently charge ridiculous amounts of cash for
> old software (in my mind even ï¿½5 pounds is to much for some software
> this old, except for classics.)
>
> 2) Actually trying to find the stuff you want is pretty much out of the
> question unless you live in a very large city. In my home town there
> is one small shop which sells a very small range of atari software at
> ï¿½3 each (which is more of a fair price addmitedly).
>
> 3) Shareware software can frequently outclass early ST software
> (I would personally recommend Airwar, Ozone, lamatron and well 'ard
> to anyone).
>
> 4) This person has chosen to protect the atari software he owns from
> extinction in his own way, with no net gain for himself. Whatever
> is said about the second hand market, atari software WILL disappear
> and the pirate archives will be the only way of getting some of the
> more obscure or old titles. If you don't like it, don't use them, but don't
> flame people who are actually trying to provide a free service on their
> webspace.
>
> 5) Finally in my opinion citing piracy laws on the Atari for old

> non-supported software is rather like using witchcraft laws in
> modern day britain (do these still exist actually?). The principle
> of driving though a red light is very distant from the argument.
>
> Tom Hayward

5570. Re: Atari Emulators

Newsgroup: comp.sys.atari.st
Date: 1998-09-07 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.org>
Message-ID: <35F3F983.688B751C@mygale.REMOVETHIS.org>
Source record: 94334

Rob Fone a ï¿½crit:
>
> Hi Atari Lovers,
>
> I've owned Ataris for years, but have had to buy a PC to go where the
> software and future is. Rather than lose all of my precious Atari goodies I
> was wondering if anyone can recommend a good Atari ST(E) emulator for the PC
> on either Win95 or LINUX (with the X Window server). Is there one that I can
> download from somewhere?

See the Quick FAQ...

Cheers,
Nick
--
||| Nicholas Bales, France bales@
===|||================================= mygale.org
/ | \ The Atari ST Quick FAQ
-' ' `- http://www.mygale.org/~bales/quickfaq.htm

5571. CAB OVL / CAB 2.7

Newsgroup: comp.sys.atari.st
Date: 1998-09-07 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <6t1855$nh9$1@irk.zetnet.co.uk>
Source record: 94335

Hi

Which is the best version of CAB.OVL to use with the Demo version CAB 2.7, presumably not the one I have been using for CAB 1.5, 1.2805.

Thanks

Trevor

5572. FS: ST Books; SF 314 Disk Drive

Newsgroup: comp.sys.atari.st
Date: 1998-09-07 00:00:00 UTC
From: habu@aol.com
Message-ID: <1998090719004600.PAA19470@ladder01.news.aol.com>
Source record: 94336

I have the following for sale on Ebay (htp://www.Ebay.com)

1. Two Atari ST books in mint condition:
a. Atari ST Graphics and Sound, a Data Becker book published by Abacus Software, 1986
b. Atari ST BASIC Training Guide, a Data Becker book published by Abacus Software, 1986.

2. An Atari ST SF 314 DS/DD disk drive with cables and power supply in good working condition.

Habu@aol.com

5573. WTB: ATARI 1040STe

Newsgroup: comp.sys.atari.st
Date: 1998-09-07 00:00:00 UTC
From: sfpu@scfn.thpl.lib.fl.us
Message-ID: <6t16n6jtk1@ns1.thpl.lib.fl.us>
Source record: 94337

Whatcha got reasonable price only. E-mail replies please no mouse or monitor needed. sfpu@scfn.thpl.lib.fl.us

5574. Re: Milan-IRC

Newsgroup: comp.sys.atari.st
Date: 1998-09-07 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <905198945.22802.1.spot.c3adfca1@news.demon.nl>
Source record: 94338

On 2 Sep 1998 13:01:32 G, Thomas Raukamp wrote:
>Hi all.
>
>The next IRC with the Milan-Team is on Monday, Sept. 7th, 21.00 CEST.
>We'd be happy to welcome you on the IRCnet, logo-channel is #Milan.
>
>Most of the developers and programmers from Milan Corp. will be ready for your
>questions.
>
>
Well, bloody hell, my Atari-IRC simply crashes when I try to log on...
whether on MagiC, TOS, on the card or in bloody-old TT-med. Last time I used
it was with the very first IRC session with Milan, and then it worked fine.
Got no idea what's going on, but AFAIK nothing changed in my set up since...

```
BTW: it crashes too when I save configs: config's saved, next it crashes.
Under MagiC I return to Thing, in TOS the system freezes.

Did I miss much important stuff???

CU NeXT msg,

_____________________________________
/ __ . __ | |
/ / / / / / /_ | Email: louis@holleman.demon.nl |
/_ /_/ /_/ / __/ | http://www.holleman.demon.nl |
| |
_____________________________________
```

5575. Re: FTP Search? Yes...

Newsgroup: comp.sys.atari.st
Date: 1998-09-07 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01bdda9a$726544a0$LocalHost@whalley>
Source record: 94339

Peter Rottengatter <perot@suse.modem.stud.uni-hannover.de> wrote in article
<EyuxF6.IK1@suse.modem.stud.uni-hannover.de>...
> > On 20 Aug 98 07:57:05 GMT, starlord@<*>ptw.com (Slc.Dennis Bishop)
> > megaphoned:
> >
> >When I was on the Muskrats Den BBS over in Hawaii, which is gated
> >to the Internets, there was a menu section where I could go in
> >and give it a keyword like 'Astro' and it would then send out a
> >search. I would log on the next day and there would be a e-mail
> >text file listing all the FTP sites that had anything dealing
> >with the 'Astro' keyword.
>
> You're probably after an Archie client. I'd guess there is one for
MiNTnet,

There is, I used to use it.

> but not for any other TCP/IP stack for Ataris, including STinG. Both Gary
> Priest and I once considered writing one, but the Prospero file system
which
> it is based upon is not very well documented (at least it appeared so),
so
> we both went on with other stuff.

You can however use archie via a WWW gateway (a bit dodgy with CAB due to
forms problems unless they are now fixed) or telnet (no problem at all with
a basic telnet client, eg Telstar, TVT102).

A couple of addresses to start you off:

WWW
~~~
Archieplex form at Sunsite Northern Europe:
http://sunsite.doc.ic.ac.uk/archieplexform.html

Oldenburg archie gateway:
http://marvin.physik.uni-oldenburg.de/Docs/net-serv/archie-gate.html

Telnet
~~~~~~
Sunsite Northern Europe:
telnet://archie.doc.ic.ac.uk (IIRC you log in as archie, but I think the
login screen tells you anyway)

HTH
John

--
John Whalley
Substitute john for news in mail address when replying:
Mail sent to news@whalley.demon.co.uk will be deleted

5576. programming manuals FS

Newsgroup: comp.sys.atari.st
Date: 1998-09-07 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6t1fug$5ie$1@roch.zetnet.co.uk>
Source record: 94340

i have just bought an atari clearout there are quite a few very
technical books that i want to sell on please mail me if you are
looking for something
UK only please
Kevin

zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

5577. Re: Falcon Memory

Newsgroup: comp.sys.atari.st
Date: 1998-09-07 00:00:00 UTC
From: Oliver Peuker <ibu@privat.magicnet.de>
Message-ID: <35f44423.0@m3-hh-alpha.03.net>
Source record: 94341

Hi there,

Mark Bedingfield schrieb in Nachricht
<35F3007B.5074A7E2@netlink.net.au>...

> G'day, could someone PLEEEEESSSSSSEEEEE write a utility to limit the
> Memory on the Falcon.I have 14meg and some of my ST software(which
> worked fine under 4meg) is not functioning properly. What I would like
> to se is a Falcon version of Ram limiter for the ST. It was an auto
> folder Prog. that allowed you to set the limits on the amount of
memory
> your machine has, 512k, 1meg,2meg etc. I hate having to use backward
> every time I want to use the spell checker in wordwriter (yes I know
its
> old). Thank you.

Thereï¿½s a program called 'Backward' which ï¿½emulatesï¿½ a ST or STE machine
on a Falcon. Some other features are:

```
-----------------------
IV) BACKWARDS OPTIONS :
-----------------------
```

This dialog box allows you to alter the FALCON set up. Feel free
to
try as many configuration as you want when attempting to run a programm.

Each option will now be explained with advice to know when it
have
to be selected.

- 68030 Frequency : This option allows you to slow down the
microprocessor
down to 8 Mhz. It should be use when games run too fast,
or
for some disk protections that refuse to run.
NOTE : this option has little effect on compatibility,
so
keep your 68030 at 16 Mhz and enjoy light speed !

- Blitter Frequency : This option allows you to alter Blitter Frequency.
I
don't think it changes anything for compatibility, but
it
offers you another way to slow down your computer.

- Instruction Cache : With this option you can turn Instruction Cache
off.
This a great incompatibility cause for demos and disk
protection. But it seems that some FALCON TOS turn this
cache on whatever you do !

- Speaker : With this you can turn the internal speaker on/off
(I must admit I have decided to unplugged it).

- Ram Size : I don't think you'll need a lot of explaination for this
one.

- DMA sound interrupt : This should select Timer A pin or MFP input port
7 pin
for sound interrupt.If you haven't any sound with a
program
or the sound begin then stop, try alter this option.

- Bus error : This is the most important option I think. Due to hardware
differences beteween ST and FALCON, access to the ST
sound processor (YM 2149) may cause Bus error. So you
can :
- Left : don't do anything when it happens.
- Corr. : this is the best handling mode so far.
When it's selected, Backward will attempt to
modify programs which cause errors. May doesn't
work
with some programs.
- Simul. : correct the access to the YM2149, the
middle choice but it slows everything down a
bit.
If your programm cause a bus error (two bombs!), it's
may
be because of the YM2149 access. So try the Corr.
choice.
If it still crashes, select Simul.

- Advanced Options : This one let you access to another panel which
offer
more options. You don't have to use them in normal case.
They are :
- Move Exception Table : Normally on. Moving
exception table prevents programs to disable my own
error-handling routines, but it slows down the computer
a little bit. If your program seems not to like it
(very bugged sounds, flashing colors...) turn it off.
- Emulate Line F calls : let my routine
emulate some Line F calls. Use it when the programm show
11 bombs.
- Move Pmmu's Tree : Well there is absolutly no
reason for you to turn it off. Try it as a last
solution.
- Emulate St Ram Bug : Accessing a memory space

where nothing was connected (no RAM, no chips' register)
had no effect on a ST. It's no longer the case. Use it
when your programm doesn't work. WARNING : Simul.,
correc.
YM access won't work anymore with this option turned on,
YM access will be skipped (it means disturbed
digisound).
- Data Cache : Normaly on, turn it off as a last
solution (effects of Data Cache are uneasy to see).
- Old screen address : Normally turned on, it
moves the screen base to improve compatibility. No
reason
to change it.

The last options will be implemented in the future, so are *not*
useable.

If you donï¿½t find this program on the net, feel free to contact me
again. Iï¿½ll send you a copy via email.

> Mark Bedingfield

Cheerio,

Oliver
--
ibu@privat.magicnet.de
http://IbuTronic.freepage.de/

5578. Re: Some ST questions

Newsgroup: comp.sys.atari.st
Date: 1998-09-07 00:00:00 UTC
From: Dan Cox <tacquire@earthlink.net>
Message-ID: <35F44165.6450A5A4@earthlink.net>
Source record: 94342

There was also a 130st

Vidar "Hawk" Olavesen wrote:

> > Hi,
> >
> > If you spare a few moments to answer any of my questions, I'd be Sooooo
> > grateful!
> >
> > 1. AFAIK, the ST machines that Atari made were
> >
> > 520STF
> > 520STFM
> > 1040STF
> > 1040STFM
> > Falcon
>
> The STe range, Mega ST range, since you have Falcon, the TT range. And if
> you're talking STf then there's 520 ST, 1040 ST, I even believe some were
> sold of 260ST too.
>
> > Is that correct ? I last used my Atari 1040STF some years ago and have no
> > idea on what's new.
> >
> > 2. Would the newest Atari (Is that the Falcon?) run my old 1040STF
> software
> > (STOS and Cubase) or
> > would I need to buy them again for a newer machine ?
>
> STOS could be a problem, but maybe with pathces or the Backward
> program.But, Cubase is better if you do buy the Falcon version. It has
> direct to disk recording and such. I am not too sure about the differences
> though!
>
> > 3. Whilst I remember that the 1040ST was THE musicians tool, has it been
> > supplanted by a newer Atari ?
> You answered it yourself, the Falcon is newer and better music machine.
>
> > Thanks
> >
> > Harvey
>
> Hope it helps some!.

5579. Re: Using a 2.5" Toshiba IDE with a Falc?

Newsgroup: comp.sys.atari.st
Date: 1998-09-07 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <EyxMBq.5nF@cix.compulink.co.uk>
Source record: 94343

In message <6sqfpt$f8f@apollo0.Stanford.EDU>, darmok@leland.Stanford.EDU said:

>: 8 to 15 usually denote the SCSI bus. ACSI is 0 to 7.

Yes Uwe - my mistake!

>Right...I did have an external SCSI drive plugged in at one point...I have
>no idea where I could flip the dipswitches? - couldya help me there? :-)
>...it hasn't caused a problem or shown up before up to this point...hmm...

I think you may have an incorrect INF or configuration file in use from
the time the SCSI drive was on the bus. Whichever driver you are running
should have an associated utility program that scans for the actual
devices on the busses and writes them to the driver - certainly with
ICD, CBHD and HDDRIVER, probably with all others too.

Regards
Peter

5580. Shockwave ST?

Newsgroup: comp.sys.atari.st
Date: 1998-09-08 00:00:00 UTC
From: jedi@dementia.mishnet
Message-ID: <slrn6vb6vj.39m.jedi@dementia.mishnet>
Source record: 94144
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st

Apparently Macromedia has opened up the Shockwave format for
cloning...

See

http://www.geocities.com/TimesSquare/Labyrinth/5084/flash.html

for details and sourcecode (Unix/Netscape).

--
Hardly. Microsoft has brought the microcomputer OS to
the point where it is more bloated than even OSes from |||
what was previously larger classes of machines altogether. / | \
This is perhaps Bill's single greatest accomplishment.

In search of sane PPP docs? Try http://penguin.lvcm.com

5581. Re: Shockwave ST?

Newsgroup: comp.sys.atari.st
Date: 1998-09-08 00:00:00 UTC
From: jedi@dementia.mishnet
Message-ID: <slrn6vbltv.3rn.jedi@dementia.mishnet>
Source record: 94145
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st

On Wed, 09 Sep 1998 00:06:41 +0100, jim <jim@studio9.demon.co.uk> wrote:
>interesting ... pity the development tools (Director/Flash) won't be
>ported ... still Steinberg are hoping to release a new version of TOS
>cubase optimised for the Milan ... so there's hope ... on the hand who
>needs all these bells and whistles anyhow?

I dunno, a linux port might be more productive.
It would be interesting to see what they could
do with a more efficient Mac/PC OS with infinite
customizability

Then many platforms, one sourcetree, one command
to build them all... make.

Or... MagiC on top of posix could be interesting...
Have the same sourcetree but just with GEM instead.
(X is horribly bloated)

>
>jim
>
>jedi wrote:
>
>> Apparently Macromedia has opened up the Shockwave format for
>> cloning...
>>
>> See
>>
>> http://www.geocities.com/TimesSquare/Labyrinth/5084/flash.html
>>
>> for details and sourcecode (Unix/Netscape).
>>
>> --
>> Hardly. Microsoft has brought the microcomputer OS to
>> the point where it is more bloated than even OSes from |||
>> what was previously larger classes of machines altogether. / | \
>> This is perhaps Bill's single greatest accomplishment.
>>
>> In search of sane PPP docs? Try http://penguin.lvcm.com
>
>
>
>

--
Hardly. Microsoft has brought the microcomputer OS to
the point where it is more bloated than even OSes from |||
what was previously larger classes of machines altogether. / | \
This is perhaps Bill's single greatest accomplishment.

In search of sane PPP docs? Try http://penguin.lvcm.com

5582. Re: CAB.OVL beta 3.011 available

Newsgroup: comp.sys.atari.st
Date: 1998-09-08 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35f57b6eb2f961@lvdi.net>
Source record: 94146

On Tue 08-09-98 19:40, Pascal Ricard scribbled:

>I don't see any difference in this respect, except for the new dialog
>provided by the ovl. Just hit return.

I get the new dialog, but after pressing Return I still get the error
screen.
--
Otagger ï¿½1.19: Terry May - Las Vegas NV
The Rebel BBS: http://www.geocities.com/SiliconValley/Sector/9449/

5583. Re: Queastion about Mega ST4 from the Atari Challenged :)

Newsgroup: comp.sys.atari.st
Date: 1998-09-08 00:00:00 UTC
From: Marstech <marstech@sprynet.com>
Message-ID: <35F5972C.B3DD01D5@sprynet.com>
Source record: 94147

Hi Nick,

Thanks for the info!

Nicholas Bales wrote:

> > I don't see the mouse/joystick ports on the system unit, From the one
> > pic I've found it looks like the ports are on the keyboard?
>
> Yep the ports are on the Mega Keyboard. Have you got the mouse ?
>
Yes and no... I have a Trackball that I know is ST mouse compatible, but
no mouse (another purchase to I need to make...) Does The Mega use the
same type mouse? (I hope! :)

> >
> > I've seen PC keyboard adapters for the Mega, but not much details. Any
> > preferences? anybody know if these adapters are just the keyboard, or
> > (if the mouse/joystick ports on the keyboard) do any support the mouse
> > as well?
>
> They should do both, because of the way they are connected. Pretty
> expensive though, but you can get quality keyboards for cheap.

Makes sense... What good is it to be able to use a PC keyboard if you
have to give up the mouse! I've seen several the "keyboard adapters"
listed on one sale site (again with no details... Arg! :) at between
about $25-$35... Definitely a cheapie solution... But your right, you
get what you pay for. (well, almost always:) I once got bought a
El-cheapo $20 programmable automatic fax,voice,modem switch from this on
little computer shop... I quickly discovered that it worked best with
the power off (beware of low cost high-tech with "made in China" on it!
:) I know there are variations, some work with the 96 key pc keyboards,
others with the 101's... *sigh* it's never simple is it :)

> The mega keyboard is still the best option. They have a nice touch, and
> the layout is a bit different from PC ones.

Hmmm... I know the pain of using "adapted" keyboards.... and I always
prefer to use system specific (PC on PC, Mac on Mac, Etc.) whenever
possible; far fewer problems that way. What are the biggest
differences? If they're similar to the keyboards on 520's and 1040's
(Forgive me if I'm WAY off on this one... When it comes Atari I'm
clueless so I'm making some BIG assumptions :), at least as far as the
general count and function, is seems to me that there should be enough
similar keys (for sure with a 101) to match the ST... but again, never

having never seen the Mega's keyboard I may just be missing something
obvious.

>
> Cheers,
> Nick
> --
> ||| Nicholas Bales, France bales@
> ===|||================================= mygale.org
> / | \ The Atari ST Quick FAQ
> -' ' `- http://www.mygale.org/~bales/quickfaq.htm

Again, thanks for the help Nick!
=== John ===

5584. Atari mags for sale

Newsgroup: comp.sys.atari.st
Date: 1998-09-08 00:00:00 UTC
From: David Parkinson <adp@clara.net>
Message-ID: <6t1rbjoml3@eros.clara.net>
Source record: 94251

Atari ST User + Atari ST Review for sale. All mags. in good condition and complete with Cover Disks. £1.00 each + p&p.

For details contact adp@clara.net

5585. Atari comp. for sale

Newsgroup: comp.sys.atari.st
Date: 1998-09-08 00:00:00 UTC
From: David Parkinson <adp@clara.net>
Message-ID: <6t1rbmoml4@eros.clara.net>
Source record: 94252

Atari 520STe for sale. 4Mg RAM. 65Mg H/Disk. System Solutions Mono
Monitor.
Second Floppy. Epson LQ100 24 pin dot matrix printer. Best offer secures.
Will consider splitting.
Contact adp@clara.net

5586. CUBASE SCORE / ATARI STE.

Newsgroup: comp.sys.atari.st
Date: 1998-09-08 00:00:00 UTC
From: Carsten Volsing <volsing@cool.dk>
Message-ID: <6t1ram$6f3$1@news.cybercity.dk>
Source record: 94253

I have a the version 2.00.02, but it dosnt work proberly.
Since Atari still is the fastest machine for cubase MIDI seq.(unless you buy a Power Mac), i m addicted to this tool.
Can anyone help?

Carsten Volsing
Denmark

5587. Re: JAVA for CAB?

Newsgroup: comp.sys.atari.st
Date: 1998-09-08 00:00:00 UTC
From: wordwork*@ctos.com
Message-ID: <35f47eb5.0@news.weldlink.com>
Source record: 94254

On 3 Sep 1998 09:45:09 +, Nicholas Bales wrote:
>Nurmix a &#65533;crit:
>>
>> I've seen others ask this, but have not yet seen any responses.
>>
>> Is there any work being done on CAB so it can understand JAVA?
>>
>
>not likely.
>
>> I seem to be finding more and more web sites that use JAVA, and obviously with
>> CAB, I'm out of luck.
>>
>> If not CAB, then is there another browser for the Atari that _does_ support
>> JAVA?
>
>No.
>
>Java is just so huge, bloated, and power consuming, that I doubt it will
>ever be a viable option on our platform. It is just the opposite of what
>TOS is all about: a small OS in ROM, making things fast because of the
>lack of bloatware.
>
>Webmasters who make their sites Java-only don't deserve to be
>webmasters. The Net is all about connecting all kinds of computers,
>using all kinds of clients, to share information. A site on which form
>counts more that content is so interesting IMO.
>

```
It was just recently pointed out to me that without JAVA, you cannot
have secure websites for doing business on the web. Apparently, HTML
does not support the encryption necessary to protect your credit card
number, for instance, as it travels from you to the vendor when buying
a product.

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Ken Springer "All progress depends upon the
unreasonable person."
George Bernard Shaw

Note: Replace the "*" with an "s" for a valid email address
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

5588. Atari tracking @ eXTReMe Tracking

Newsgroup: comp.sys.atari.st
Date: 1998-09-08 00:00:00 UTC
From: tross3@hamtel.tds.net
Message-ID: <6t1t0c$kov@news2.tds.net>
Source record: 94255
Cross-posted to: comp.sys.atari.st,comp.sys.atari.8bit

If replying, please note that this has been cross-posted.

I just thought that people might be interested in the following
exchange (Mr. Nono van den Hoek Ostende did not authorize my passing
this on):

==========

To: support@extreme-dm.com
From: tross3@hamtel.tds.net (Terry & Karen Ross)

[some snipped]

Another thing, is there any possibility that the next time you
modify your CGI scripts that you have them recognize Atari computers?
There are a number of browsers available for the Atari platform, and
they all send the appropriate information, but being such a small
segment of the market, no one has bothered to include recognition.
==========
Received: from www.extreme-dm.com ([207.230.127.125])
by mail.tds.net (8.9.1/8.9.1) with ESMTP id QAA10822
for <tross3@hamtel.tds.net>; Mon, 7 Sep 1998 16:23:44 -0500 (CDT)
Received: from extreme-dm.com (p021.goe.euronet.nl [194.134.27.27]) by www.extreme-dm.com
(8.8.5/8.6.10) with ESMTP id OAA00384; Mon, 7 Sep 1998 14:20:44 -0400 (EDT)
Message-ID: <35F4A4B6.3B5D76FE@extreme-dm.com>
Date: Mon, 07 Sep 1998 23:29:58 -0400
From: eXTReMe digital <nho@extreme-dm.com>
Organization: eXTReMe digital

[some snipped]

On the Atari OS:
Thanks for the info, I will add it asap.

Best Regards,

Nono van den Hoek Ostende

eXTReMe digital
http://www.extreme-dm.com/tracking/
info@extreme-dm.com
support@extreme-dm.com
==========

Terry Ross
--

http://personalpages.tds.net/~tross3
The 'X-Files' ain't real life folks, sorry... To paraphrase Descartes:
SUM ERGO COGITO

5589. Re: Queastion about Mega ST4 from the Atari Challenged :)

Newsgroup: comp.sys.atari.st
Date: 1998-09-08 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.org>
Message-ID: <35F4DB14.BB3198DF@mygale.REMOVETHIS.org>
Source record: 94256

Marstech a ï¿½crit:
>
> I just picked up a Mega ST4... Got a great deal, but it's not quite
> complete, and being fairly clueless about this series of computers I had
> a few questioned I hoped someone might be able to help me with.
>
> I need to get a keyboard... I found a site that sells them... at $150.
> Does that sound right?... and are there lower cost versions?
>

Right, you won't go far without a keyboard. Since you're speaking $, I
suppose you're in the USA. You need to try Best Electronics in San Jose
or B&C somputervision or Bravo Sierra. They all have websites, so a
quick web search should find them for you.

> I don't see the mouse/joystick ports on the system unit, From the one
> pic I've found it looks like the ports are on the keyboard?

Yep the ports are on the Mega Keyboard. Have you got the mouse ?

>
> I've seen PC keyboard adapters for the Mega, but not much details. Any
> preferences? anybody know if these adapters are just the keyboard, or
> (if the mouse/joystick ports on the keyboard) do any support the mouse
> as well?

They should do both, because of the way they are connected. Pretty
expensive though, but you can get quality keyboards for cheap.

The mega keyboard is still the best option. They have a nice touch, and
the layout is a bit different from PC ones.

Cheers,
Nick
--
||| Nicholas Bales, France bales@
===|||================================== mygale.org
/ | \ The Atari ST Quick FAQ
-' ' `- http://www.mygale.org/~bales/quickfaq.htm

5590. Re: CUBASE SCORE / ATARI STE.

Newsgroup: comp.sys.atari.st
Date: 1998-09-08 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.org>
Message-ID: <35F4D9ED.3A1C9073@mygale.REMOVETHIS.org>
Source record: 94257

```
Carsten Volsing a ï¿½crit:
>
> I have a the version 2.00.02, but it dosnt work proberly.
> Since Atari still is the fastest machine for cubase MIDI seq.(unless you buy
> a Power Mac), iï¿½m
> addicted to this tool.
> Can anyone help?

What doesn't work properly ? details please ?

Cheers,
Nick
--
||| Nicholas Bales, France bales@
===|||================================== mygale.org
/ | \ The Atari ST Quick FAQ
-' ' `- http://www.mygale.org/~bales/quickfaq.htm
```

5591. Falcon Project Inquiry

Newsgroup: comp.sys.atari.st
Date: 1998-09-08 00:00:00 UTC
From: grovem@ridgecrest.ca.us
Message-ID: <6t2ndm$102$1@ash.ridgecrest.ca.us>
Source record: 94258

Hi Falconites,

I dreamed up a small interface for the Falcon this weekend that I call the Ferrit. I intend to mount the following video connectors on a small card: 15 pin VGA,9 pin VGA (with a switch to allow for multisync monitors), 13 pin "Atari monitor connector", SVHS out (by adding an RGB encoder), composite out, an oscillator for external video clock and an oscillator for external DSP clock in @ 44.1Mhz.
This device should be able to mount into a standard Falcon case with some trimming of the tray and lid. It would elimated the additional length that standard adapters add to the rear of the machine.
I plan to have the PCB manufactured in some quanity, and that is why I ask here how many would be intrested in a unit like this. After that I could quote a final price. There will be only one run, so when you see them for sale, get them. You would be responsible for software such as Videlity or Audio applications that accept an external DSP clock.

Anyway, feedback is welcome.

There will also be brackets for mounting to a Wizztronics Rack and C-Lab Mark X case providing your not using the room where the device would go. It could also be mounted in an external box.
Thanks.
Mike

5592. Re: CAB OVL / CAB 2.7

Newsgroup: comp.sys.atari.st
Date: 1998-09-08 00:00:00 UTC
From: tross3@hamtel.tds.net
Message-ID: <6t201f$ljs@news2.tds.net>
Source record: 94259

On 7 Sep 1998 21:41:01 , Steve Hammond wrote:
>On 7 Sep 1998 18:20:21 G, Trevor Spencer wrote:
[snipped]
>Trevor,
>
>Go to Dan Ackerman's web page and get the latest CAB.OVL (ver.1.0311b).
>Supports "cookies" and has been consistently updated.
>
>Steve Hammond

Which would be:

http://www.netset.com/~baldrick/

Terry
--

http://personalpages.tds.net/~tross3
The 'X-Files' ain't real life folks, sorry... To paraphrase Descartes:
SUM ERGO COGITO

5593. AV Protocol

Newsgroup: comp.sys.atari.st
Date: 1998-09-08 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <35f484b4130e950@HORMEL.unix.dsoe.com>
Source record: 94260

Al Fasoldt's excellent article about the AV Protocol is available at the URL below. Anyone who has wondered what this protocol is all about should take a look at this informative, easy-to-read article:

"Secrets of the AV Protocol"

- Introduction
- The Roots of AV
- What It Does
- What It Means To You
- Making Sure It Works

Also included, as in the original article, is documentation on the protocol itself, with descriptions of what every one of the AV functions do.

http://www.dsoe.com/people/roughley/avsecret.htm

<< Neil >>

--
- -
Neil Roughley | roughley@HORMEL.unix.dsoe.com | remove uppercase
http://www.dsoe.com/people/roughley/tos.htm | spamblock to reply
- -

5594. ST Software Centre

Newsgroup: comp.sys.atari.st
Date: 1998-09-08 00:00:00 UTC
From: John Whatty <meva.tele@virgin.net>
Message-ID: <35F4FC47.51E1@virgin.net>
Source record: 94261

ST software for sale, over 800 titles !

This isn't a clearout, but an ongoing hobby/business to provide
original, boxed ST software to the masses.

Check out the lists on the page below.

Cheers
John Whatty
meva.tele@virgin.net
http://ourworld.compuserve.com/homepages/mevatele/atariads.htm

5595. Re: JAVA for CAB?

Newsgroup: comp.sys.atari.st
Date: 1998-09-08 00:00:00 UTC
From: Thomas Binder <gryf@hrzpub.tu-darmstadt.de>
Message-ID: <6t31njfni1@sun27.hrz.tu-darmstadt.de>
Source record: 94262

Hi!

Ken Springer <wordwork*@ctos.com> wrote:
> It was just recently pointed out to me that without JAVA, you cannot
> have secure websites for doing business on the web. Apparently, HTML
> does not support the encryption necessary to protect your credit card
> number, for instance, as it travels from you to the vendor when buying
> a product.

This isn't true. Of course, you may use Java for that, but using https (HTTP over SSL, where SSL is "Secure Sockets Layer") also provides security / privacy, without the need for special programming languages. Of course, both the server and the browser must support https, but at least the cab.ovl for MiNT-net has this. And https doesn't need far as much computing power Java would require, and it's even more flexible because the webadmin can just design his pages and CGIs the way he's used to.

One problem with https is that due to the export restrictions of the US, servers and browsers are limited to 40 bit keys, which is not secure at all. Fortunately, products made outside the US don't suffer from this (for example the free server Apache-SSL), and there's even a patch for Netscape's browsers to remove this restriction (www.fortify.net).

I don't know about the cab.ovl, but AFAIR it was made using the SSL-eay library which also supports "high grade" encryption, i.e. 128 bit keys.

If you have an SSL-capable browser/cab.ovl, you might check out https://mozilla-crypto.ssleay.org/cryptocheck.php to see if it works and get information about your secret key length.

Ciao

Thomas

--
Thomas Binder (Gryf @ IRCNet) gryf@hrzpub.tu-darmstadt.de
PGP-key available on request! binder@rbg.informatik.tu-darmstadt.de

5596. Re: Queastion about Mega ST4 from the Atari Challenged :)

Newsgroup: comp.sys.atari.st
Date: 1998-09-08 00:00:00 UTC
From: "Sheldon H. Winick" <s.winick@worldnet.att.net>
Message-ID: <01bddb19$a0bc4400$18184d0c@sheldon>
Source record: 94263

John,

> I just picked up a Mega ST4... Got a great deal, but it's not quite
> complete, and being fairly clueless about this series of computers I had
> a few questioned I hoped someone might be able to help me with.
>
> I need to get a keyboard... I found a site that sells them... at $150.
> Does that sound right?... and are there lower cost versions?

That's the retail price of the Mega/MegaSTe/TT030 keyboards (all are completely interchangeable). I still have a NEW MegaSTe/TT030 keyboard in stock which I'm trying to close out, so you can have it for $75 plus shipping, if you're interested.

> I don't see the mouse/joystick ports on the system unit, From the one
> pic I've found it looks like the ports are on the keyboard?

Yes, the mouse and joystick ports are indeed on the keyboard.

> I've seen PC keyboard adapters for the Mega, but not much details. Any
> preferences? anybody know if these adapters are just the keyboard, or
> (if the mouse/joystick ports on the keyboard) do any support the mouse
> as well?

The keyboard layouts of the Atari and PC Clone keyboards are different, so the adapters require you to use various key combinations to simulate the missing Atari-specific keys. Personally, I've always preferred the Atari keyboards.

Sheldon (Computer STudio - Asheville, NC)

5597. Re: Falcon Memory

Newsgroup: comp.sys.atari.st
Date: 1998-09-08 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <35f51f941214750@club-internet.fr>
Source record: 94264

Hello,

in article <35F3007B.5074A7E2@netlink.net.au>
Mark Bedingfield wrote:

> G'day, could someone PLEEEEESSSSSSEEEEE write a utility to limit the
> Memory on the Falcon.I have 14meg and some of my ST software(which

I've just found a cpx to do what you want and more: cpx_030.cpx,
available on http://wwwperso.hol.fr/~sbrmv/download.htm
Look for Falcon Tools (archive name: falcontl.zip, 17 kb).

Hope this helps.

BFN,
/Pascal/

--
Pascal, surfing the web on his Falcon...
Otagger ï¿½1.22: Today's thought:
"The nickname for Bill Gates: Bugs Bunny."

5598. Re: CAB OVL / CAB 2.7

Newsgroup: comp.sys.atari.st
Date: 1998-09-08 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6t37up$g9h$1@roch.zetnet.co.uk>
Source record: 94265

On 7 Sep 1998 18:20:21 G, Trevor Spencer wrote:

>Which is the best version of CAB.OVL to use with the Demo version CAB
>2.7, presumably not the one I have been using for CAB 1.5, 1.2805.

I'm using the latest beta v1.3011 with no troubles. Dan keeps the
latest 'general release' at his site as well - I believe this is
v1.2904.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

5599. Re: JAVA for CAB?

Newsgroup: comp.sys.atari.st
Date: 1998-09-08 00:00:00 UTC
From: Chris Gray <grayc@se.bel.alcatel.be>
Message-ID: <pk9iuiy21pa.fsf@se.bel.alcatel.be>
Source record: 94266

wordwork*@ctos.com (Ken Springer) writes:

> It was just recently pointed out to me that without JAVA, you cannot
> have secure websites for doing business on the web. Apparently, HTML
> does not support the encryption necessary to protect your credit card
> number, for instance, as it travels from you to the vendor when buying
> a product.

Nonsense.

There are four different things being mixed up together here:

Java
Java is a language, which is designed to be run in a "virtual machine"
environment: you don't need a WWW browser to run Java, just a JVM.
JVMs exist for the "bigger" Ataris, although I'm not yet in a position
to comment on their usefulness.

JavaScript (alias LiveScript, aka JScript, ECMAscript)
This is a language (or rather: these are languages) for programming the
behaviour of a WWW browser.

Cookies
Cookies are an HTTP feature by means of which a WWW server can "feed" a
string of information to a browser, and have the browser regurgitate that
string every time it sends a request to that server.

HTTPS (secure HTTP)
The mechanism used to make HTTP transactions secure. Involves the usual
song&dance re: US export restrictions, patents, etc..

So for example lynx supports cookies (but not across sessions), but not
JavaScript; there is also a free patch to lynx which enables secure HTTP,
but iy can't be distributed with lynx because the lynx license prohibits
restrictions on distribution. As far as CAB is concerned, JavaScript
would have to be built into CAB itself but Cookies and secure HTTP are
matters for the OVL. And Java would only require the existence of a
JVM and a way to start it up.

--

Chris Gray

5600. Re: Falcon Project Inquiry

Newsgroup: comp.sys.atari.st
Date: 1998-09-08 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6t3btmhjq3@news.campus.mci.net>
Source record: 94267

On 8 Sep 1998 07:47:02 G, Michael Grove wrote:

->Hi Falconites,
->
->I dreamed up a small interface for the Falcon this weekend that I call
->the Ferrit. I intend to mount the following video connectors on a
->small card: 15 pin VGA,9 pin VGA (with a switch to allow for multisync
->monitors), 13 pin "Atari monitor connector", SVHS out (by adding an
->RGB encoder), composite out, an oscillator for external video clock
->and an oscillator for external DSP clock in @ 44.1Mhz.

<snip>

This sounds interesting. So it would do away with the Multisynch Gizmo,
as well as adding other capabilities, right? I'm assuming it would fit
into my DeskTopper case, no problem. Well, I'm intrigued! ;-)

____
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

5601. Re: CAB.OVL beta 3.011 available

Newsgroup: comp.sys.atari.st
Date: 1998-09-08 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35f4d5625e3b4d21@lvdi.net>
Source record: 94268

On Fri 04-09-98 12:56, Dan Ackerman scribbled:

> Another fix to referer support.
>
> Manual redirection ala http1.1
>
> A litle bit more compatible with the incompatible microsoft
>servers.

Unfortunately, now I can't use the Showstats site at all. In previous versions (except 1.3003, which worked perfectly with Showstats), it would simply load the old page from the cache, but I could get the new page by doing a ^L. However, with the last two versions, I can't get my stats at all. I get an error message from Showstats.

If you want to check it out, go to my page below and click on the graph icon in the lower left hand corner.
--
Otagger ï¿½1.19: Terry May - Las Vegas NV
The Rebel BBS: http://www.geocities.com/SiliconValley/Sector/9449/

5602. Re: JAVA for CAB?

Newsgroup: comp.sys.atari.st
Date: 1998-09-08 00:00:00 UTC
From: Thomas Binder <gryf@hrzpub.tu-darmstadt.de>
Message-ID: <6t3hmf$35u$1@sun27.hrz.tu-darmstadt.de>
Source record: 94269

Hi!

Chris Gray <grayc@se.bel.alcatel.be> wrote:
> Java
> Java is a language, which is designed to be run in a "virtual machine"
> environment: you don't need a WWW browser to run Java, just a JVM.
> JVMs exist for the "bigger" Ataris, although I'm not yet in a position
> to comment on their usefulness.
> [...]
> And Java would only require the existence of a JVM and a way to start it up.

But this JVM must be able to support the sandbox security model,
otherwise any applet may do what it wants on your system ...

Ciao

Thomas

--
Thomas Binder (Gryf @ IRCNet) gryf@hrzpub.tu-darmstadt.de
PGP-key available on request! binder@rbg.informatik.tu-darmstadt.de

5603. Lynx on STe?

Newsgroup: comp.sys.atari.st
Date: 1998-09-08 00:00:00 UTC
From: gokmase@my-dejanews.com
Message-ID: <6t3l05nll1@nnrp1.dejanews.com>
Source record: 94270

Greetings Atarians!

I wonder what software I'll need to run LYNX on a 4Mb STe?
I realize I need MiNT, but I guess I need more then just the kernel.

Thanks in advance!

http://hem1.passagen.se/gokmase/atari

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

5604. FT: Atari Falcon030 w/ 1435 Stereo Monitor

Newsgroup: comp.sys.atari.st
Date: 1998-09-08 00:00:00 UTC
From: Roagie <roagie@hotmail.com>
Message-ID: <6t3hqpjt1@oak.prod.itd.earthlink.net>
Source record: 94271
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,rec.games.video.classic

Excellent condition Falcon for sale/trade. Comes with the 1435 monitor and homemade video cable. 4 megs RAM and 100 meg internal HD. Original sowftware too. Beetle mouse included (best aftermarket mouse).

Someone made a mod to the unit as there is a small hole cut into the casing of the falcon directly to the left of the floppy. I don't know what was done. Otherwise unit is mint, plastic cover still protecting "Falcon030" logo.

Everything fully tested and works great!

I sold my other falcon for $500 on ebay (that was w/o monitor, too) so make any cash offers in that range, otherwise let's talk trade ;)

I collect everything classic games related... yes, EVERYTHING!!! (especially handhelds).

Thanks,
Roagie

5605. Re: JAVA for CAB?

Newsgroup: comp.sys.atari.st
Date: 1998-09-08 00:00:00 UTC
From: Chris Gray <grayc@se.bel.alcatel.be>
Message-ID: <pk9hfyi1v4e.fsf@se.bel.alcatel.be>
Source record: 94272

Thomas Binder <gryf@hrzpub.tu-darmstadt.de> writes:

> Hi!
>
> Chris Gray <grayc@se.bel.alcatel.be> wrote:
> > Java
> > Java is a language, which is designed to be run in a "virtual machine"
> > environment: you don't need a WWW browser to run Java, just a JVM.
> > JVMs exist for the "bigger" Ataris, although I'm not yet in a position
> > to comment on their usefulness.
> > [...]
> > And Java would only require the existence of a JVM and a way to start it up.
>
> But this JVM must be able to support the sandbox security model,
> otherwise any applet may do what it wants on your system ...

Just like ActiveX ... ;>

True; and for a JVM to be useful in a WWW environment one would need a whole
lot of class libraries. But the fact remains that Java itself is independent
of JS, cookies, HTTPS, etc..

--

Chris Gray

5606. $$$SEALED CARTS FOR ATARI,COLECOVISION,INTELLIVISION$$$

Newsgroup: comp.sys.atari.st
Date: 1998-09-08 00:00:00 UTC
From: tber1869@aol.com
Message-ID: <1998090816183300.MAA17939@ladder01.news.aol.com>
Source record: 94273

Jack Berg Sales was an Atari Distributor in the 1980's and has discovered a lot of unsold merchandise from that era.

First come first served They're going fast. Very Limited.

Many other Coleco, Atari, and Intellivision.

Call if interested (915) 532-4519 or email order and it will be shipped on Monday.

No consoles but a lot of Intellivision games in Brand New Condition - Never opened never played:

Imagic: Activision
Coleco

Dracula Pitfall
Lady Bug
Ice Trek
Donkey Kong
Demon Attack Beamrider Carnival
Atlantis The Dreadnaught Factor Mouse Trap
Swords and Serpents Worm Whomper
Dragonfire Happy Trails
Stampede

These are all $ 12.00
All Brand New. Many Atari and Coleco titles as well.

Much Coleco, Activision, Parker Brothers and Arcadia Starpath (Superchargers and Carts) for Atari 2600 and Coleco for Colecovision.

Call if interested. (915) 532-4519We have the following titles NEW in the box for Colecovision:
Never opened - Never Played
Most for $12.00
Activision for Colecovision: Coleco for Colecovision:

Beamrider $ 12 Donkey Kong Jr. Black
Jack
Pitfall 12 Donkey Kong
Mouse Trap
River Raid 12 Looping
Gorf
Zaxxon
Cosmic Avenger
Pepper II

Space Fury
Venture
Lady Bug
Carnival

We also have the Coleco:
Turbo w/adapter
Atari 2600 Adapter for Colecovision

For Atari 2600:
Never Opened - Never Played

Parker Brothers: Coleco for Atari 2600:

Sky Skipper Zaxxon
Reactor Mouse Trap
Amidar Smurf: Rescue from
Gargamels Castle
Star Wars: Jedi Arena
Star Wars: The Empire Strikes Back
Strawberry Shortcake
Spiderman
G I Joe

Arcadia (Starpath) : Atari for Atari
2600

Supercharger w/ Phaser Patrol $ 20 Defender
Communist Mutants from Space 15 Asteroids
Fireball 15 ET - The
Extraterrestrial
Suicide Mission 15 Star Raiders w/touchpad
Escape from the Mindmaster 15 Bridge (1)
Dragonstomper 15
Killer Satellites 15

Activision for 2600:

Kaboom

There are also some joysticks and extension cables for Atari and some
promotional items such as ATARI T-shirts ($18) and Ms. Pac Man dolls ($ 8.).

Please call if interested.

THANX
The Jack Berg Sales Company
P.O. Box 96
El Paso, Texas 79941-0096

(915) 532-4519 Fax (915) 532-4517

5607. Re: CUBASE SCORE / ATARI STE.

Newsgroup: comp.sys.atari.st
Date: 1998-09-08 00:00:00 UTC
From: Carsten Volsing <volsing@cool.dk>
Message-ID: <6t3ml7bqb1@news.cybercity.dk>
Source record: 94274

Nicholas Bales skrev i meddelelsen
<35F4D9ED.3A1C9073@mygale.REMOVETHIS.org>...
>Carsten Volsing a crit:
>>
>> I have a the version 2.00.02, but it dosnt work proberly.
>> Since Atari still is the fastest machine for cubase MIDI seq.(unless you
buy
>> a Power Mac), i m
>> addicted to this tool.
>> Can anyone help?
>
>What doesn't work properly ? details please ?
>
>Cheers,
>Nick
>
Well, since my original version CUBASE 3.1 haven t let me down a single time
for many a years,
I know that it ain t my Atari. The Score program have this weird abbillity
to leave markers on the screen
when you move the L/R locators, but most of all; IT CRACS!!! (internal
error). It s NOT a cracked version,
but the fact that my dealer sendt me the program ON A HD DISC(1.44), could
be the bug. They hav nt got
a version on a dd disc(witch are the ones that the Atari prefers); in fact,
they hav nt got any left at all!!!!!!.
THATS why I turn to this list in hope for a selution. Are there any?

```
regards

Carsten Volsing Denmark.

--
> ||| Nicholas Bales, France bales@
>===|||================================== mygale.org
> / | \ The Atari ST Quick FAQ
>-' ' `- http://www.mygale.org/~bales/quickfaq.htm
```

5608. Re: CAB.OVL beta 3.011 available

Newsgroup: comp.sys.atari.st
Date: 1998-09-08 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <35f57a24ec7341@club-internet.fr>
Source record: 94275

Hello,

in article <35f4d5625e3b4d21@lvdi.net>
Terry May wrote:

> Unfortunately, now I can't use the Showstats site at all. In
> previous versions (except 1.3003, which worked perfectly with
> Showstats), it would simply load the old page from the cache, but I
> could get the new page by doing a ^L. However, with the last two
> versions, I can't get my stats at all. I get an error message from
> Showstats.

I don't see any difference in this respect, except for the new dialog
provided by the ovl. Just hit return.

BFN,
/Pascal/

--
Pascal, surfing the web on his Falcon...
Otagger ï¿½1.22: Today's thought:
Say cheese - fromaaaaaaaaaaaaaaaaaaaaaage

5609. *.IMG files format

Newsgroup: comp.sys.atari.st
Date: 1998-09-08 00:00:00 UTC
From: John.Kormylo@7861.conchbbs.com
Message-ID: <2ac_9809081321@conchbbs.com>
Source record: 94276

```
F > Can anyone tell me what the exact format of an *.IMG file is,

Yes, but it's complicated (compressed). You could look it up in
"Graphics File Formats" by Brown & Shepherd, ISBN 1-884777-00-7
(that's the old version, howerver).

___ Mountain Reader II - #00000053
--
|Fidonet: John Kormylo 1:106/7861
|Internet: John.Kormylo@7861.conchbbs.com
|
| Standard disclaimer: The views of this user are strictly his own.
```

5610. Re: *.IMG files format

Newsgroup: comp.sys.atari.st
Date: 1998-09-08 00:00:00 UTC
From: jfhaslam@zetnet.co.uk
Message-ID: <6t3t45rts1@irk.zetnet.co.uk>
Source record: 94277

On 7 Sep 1998 18:17:02 , Frank Paysen wrote:

>Can anyone tell me what the exact format of an *.IMG file is, and
>maybe propose where one can download a viewer for the same?

I can't help with the format, but probably the best viewer for these
files is GemView. This is shareware and I would expect you'd find it
on any ftp server.

James

+----------------------------------+-----------------------------------+
James F. Haslam	Atari Falcon 4Mb, Tos 4 / MagiC 5
Internet: jfhaslam@zetnet.co.uk	Yes, Atari's CAN surf the Net!
FidoNet mail: 2:254/105.2	And in 16 bit colour too!!
+----------------------------------+-----------------------------------+

5611. Atari Falcon Emulators

Newsgroup: comp.sys.atari.st
Date: 1998-09-08 00:00:00 UTC
From: Rob Fone <foner@thefree.net>
Message-ID: <35f580e4.0@news.thefree.net>
Source record: 94278

Hi,

First I'd like to thank everyone that responded to my last message regarding Atari ST Emulators. I have now got a working setup of PacifiST which is providing a great deal of fun being able to run my ST software and games once more.

This time I'm after an emulator to make my PC think its a falcon - again preferably a software download. Does one exist? If so where can I get it? I really want to be able to use the extended video modes provided as well as the extra power of the Falcon. If not, maybe there is an emulator of the Mega STE or one of the newer 680x0 Atari compatible machines?

Thanks in advance,
Rob.
http://members.tripod.com/~RobF1/

5612. Re: Falcon Project Inquiry

Newsgroup: comp.sys.atari.st
Date: 1998-09-08 00:00:00 UTC
From: grovem@ridgecrest.ca
Message-ID: <6t3ve6gsi1@ash.ridgecrest.ca.us>
Source record: 94279

On 8 Sep 1998 13:36:54 G, DarkChyld [Ronald J. Hall] wrote:
>On 8 Sep 1998 07:47:02 G, Michael Grove wrote:
>
>->Hi Falconites,
>->
>->I dreamed up a small interface for the Falcon this weekend that I call
>->the Ferrit. I intend to mount the following video connectors on a
>->small card: 15 pin VGA,9 pin VGA (with a switch to allow for multisync
>->monitors), 13 pin "Atari monitor connector", SVHS out (by adding an
>->RGB encoder), composite out, an oscillator for external video clock
>->and an oscillator for external DSP clock in @ 44.1Mhz.
>
> <snip>
>
> This sounds interesting. So it would do away with the Multisynch Gizmo,
> as well as adding other capabilities, right? I'm assuming it would fit
> into my DeskTopper case, no problem. Well, I'm intrigued! ;-)
>

Yea, it's not that big of thing, but would save a little space in the back. I wanted to mount my Expose splitter inside my Rack case, and got the idea then. The external video clock isn't really necessary unless someone is running a Falcon at standard bus speed. The DSP clock would work nice with ExtenDOS's CD Writer and would save time converting with 525 for us non-Cubase users. I figured S-VHS out would be a nice feature. There was an S-VHS converter for the Falcon from Parx, but alas.......

Mike

5613. Misc ST Items FS

Newsgroup: comp.sys.atari.st
Date: 1998-09-08 00:00:00 UTC
From: aa778@cleveland.Freenet.Edu
Message-ID: <6t40akonh1@pale-rider.INS.CWRU.Edu>
Source record: 94280

Hi,

Here's some Atari ST stuff that I'm not using
anymore. Those are my asking prices. I'm open to offers.
Buyer pays shipping. E-Mail me or call me at
440-729-0761 evenings EST. I am also open to trade offers.
E-mail me your list.

HARDWARE

Atari CDAR504 CD-ROM Drive.
This is probably the first CD-ROM drive made for a home computer
system made in 1987!
Unit connects to the ST via built in DMA connector.
Also has normal Stereo jacks so the unit can also
be used as a regular stereo audio CD-ROM drive.
Also has a removable remote control from the face plate
of the unit if used as a Stereo CD player to start, stop,
and select the audio track number. Comes with DMA cable,
power cable, batteries for remote, and a METATOS diskette
to allow ST CD-ROM access. EXTENDOS also works very well.
Own a piece of history for $200

Atari STacy2 portable ST computer.
2 Meg RAM and 20 Meg internal hard drive
ICD Adspeed 16mhz CPU upgrade. Switchable between 8/16mhz
640x400 mono screen that is in good shape
720k internal floppy drive
Only real blemish is the "3" key is fussy at times
Ports for external mono and color monitors, MIDI, mouse, ASCI, serial,
parallel, and floppy drive
Comes with power supply and power cable
Asking $350 shipped anywhere continental USA.

Falcon Speed by Sack Electronic
Intel 286-16mhz IBM processor board for the Atari Falcon computer
Run DOS and Windows 3.1 programs on your Falcon
Norton SI Factor of 12
Sound Support
Up to 8 Meg of IBM RAM
VGA and SVGA video modes 640x480, 800x600, and 1024x768 under Windows 3.1
Switch back and forth between TOS and DOS modes $100.00

Syquest 5 1/4" 44 meg removeable cartridges. Will be HDX formated and
verified good. each $15.00

Atari SC1224 Color Monitor. Unit is in perfect working order.
Comes with power cable. $50.00

Atari SM124 Mono Monitor. Unit is in perfect working order.
Comes with power cable. $40.00

Spectre GCR by Gadgets by Small. This is the Apple Macintosh emulator
for the Atari ST/STe/TT/Falcon computers. Includes cartridge, disks,
box, and an extra disk of misc ST utils. $50.00

Supra 2400 baud external modem. No power supply. $3.00

Fast Fax by Michtron. This is the original fax hardware/software
for the Atari computers. Works with ST 520 to Falcon. This is a
special Michtron 9600 Send/Receive Fax Modem with software. The
software is very efficient, powerfull, and simple. Send, receive,
view, log, and print, faxes. has drivers for popular printers and the
SLM804/SLM605. Use a spare 520 or 1040 as a stand alone fax machine.
Comes with special fax modem, diskettes, and manual. $35.00

GAMES

Imperium Game manual and registration card from Electronic Arts.
I no longer have the disks or box but for someone who needs
the docs here you go. $1.00

Conquest of Camelot by Sierra. Complete with box, docs, and disks $9.00

Gold Rush by Sierra. Complete with box, docs, and disks $9.00

S.D.I. by Mindscape. Complete with box, docs, and disks. $10.00

Plan 9 From Outer Space by Gremlin. Complete with box,
docs, and disks. $15.00

MISC SOFTWARE

ST Control by Trio Engineering. A BASIC like language that
is closer to using normal language to program. Example
"Draw picture with Neochrome" Includes box and diskette
no manual. $5.00

BOOKS $5.00 each unless noted

Compute's Technical Reference Guide to Atari ST TOS Vol 3.
Includes fully commented C and machine language examples. $5.00
Thunder! The Writers Assistant manual. $1.00

Atari Computing Magazines $6.00 each with cover disk

Issues # 4 5 6 7

MAGAZINES

I have a large selection of mostly 80's and early 90's Video Game and
Computer Magazines, Books, and Newsletters for various systems.
Please E-mail me for a current listing.

--
IBM OS/2 Warp 4.0 - WinNT 4.0 Fred Horvat
Win95 - Win98 - MagiC 5.03 Free-Net Atari Portfolio Sigop
Compuserve ID : 104020.3022@compuserve.com Atari Classic/LYNX/Jaguar gamer

5614. Will disks converted w. st2dos still work on ST?

Newsgroup: comp.sys.atari.st
Date: 1998-09-08 00:00:00 UTC
From: CurtBrown@my-dejanews.com
Message-ID: <6t43h9cmf1@nnrp1.dejanews.com>
Source record: 94281

I have an early 520ST w. a single sided drive with files on disks that I'd like to copy over to my PC. I've ftp'd st2dos, but I still wanted to be sure about something before I go forward--the documentation with it says:

"ST-bootable disks are not bootable any more after conversion."

These disks contain just files, not apps, but I beleive I may have formatted them with the "bootable" option, or whatever it was called.

I don't need to be able to boot TOS with these disks (I boot with a disk holding an app) but after I convert them with st2dos, will I still be able to read them with my old ST? (it had the external single-sided floppy drive) Thanks.

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

5615. Wanted Mudpies for ST

Newsgroup: comp.sys.atari.st
Date: 1998-09-08 00:00:00 UTC
From: Eric LE SAOUT <lesaouttempo@infonie.fr>
Message-ID: <905284859.190324@si1-paris>
Source record: 94282

e.lesaout@infonie.fr

5616. Re: Help IBM Emulation Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-09-08 00:00:00 UTC
From: ekaljumagi@clhs.lake.k12.ca.us
Message-ID: <6t48kikkm1@nnrp1.dejanews.com>
Source record: 94283

In article <904966050.233275@bmr.com.au>,
pmminter@bmr.com.au (Peter Minter) wrote:
> Help Wanted!!!!
>
> Is there a lonely IBM Emulator out there wanting a home where it
> will be cared for, by my Atari Falcon 030.
>
> Please E-Mail or FAX your address and system information.
>
> Please !!!!!!!!!
> From Email: pmminter@bmr.com.au
>
> Sincerely,
> Peter Minter.
> Newcastle. N.S.W. Australia.
>
How about SoftPC? It's free and works well. Contact me in email.

Galen (Head YACcer, Yolo Atari Club)

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

5617. Re: Falcon Memory

Newsgroup: comp.sys.atari.st
Date: 1998-09-08 00:00:00 UTC
From: ekaljumagi@clhs.lake.k12.ca.us
Message-ID: <6t49b0$lq5$1@nnrp1.dejanews.com>
Source record: 94284

In article <35F3007B.5074A7E2@netlink.net.au>,
Mark Bedingfield <markb@netlink.net.au> wrote:
> G'day, could someone PLEEEEESSSSSSEEEEE write a utility to limit the
> Memory on the Falcon.I have 14meg and some of my ST software(which
> worked fine under 4meg) is not functioning properly. What I would like
> to se is a Falcon version of Ram limiter for the ST. It was an auto
> folder Prog. that allowed you to set the limits on the amount of memory
> your machine has, 512k, 1meg,2meg etc. I hate having to use backward
> every time I want to use the spell checker in wordwriter (yes I know its
> old). Thank you.
>
> Mark Bedingfield
>

I don't have a clue why a program that ran on a 4 Mb Falcon would not on a 14 Mb Falcon. Assuming that this is the case, however, perhaps the memory restricting features of Geneva might help. Personally, software that doesn't run on the Falcon doesn't stay around anymore.

Galen (Head YACcer, Yolo Atari Club)

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

5618. Re: Falcon Keyboard

Newsgroup: comp.sys.atari.st
Date: 1998-09-08 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <6t474s$s9a$1@irk.zetnet.co.uk>
Source record: 94285

On 7 Sep 1998 09:40:13 , "K.Hampf" wrote:
>William Platt wrote in message
><03bI1.3157$D45.3292942@news2.mia.bellsouth.net>...
>>Finally I turned the keyboard chip around, it got real hot, I turned it
>back the right way, and my problem went
>>away.
>
>
>Crash and burn man! :) Shotgun therapy is great ;)
>Good for all of us the Falcon is a relatively rough and durable machine ...
>
>Regards, K.Hampf
>e-mail: k_hampf@yahoo.com
>

My guess is the KB controller chip was not making `good contact in its socket, not uncommon on a machine that's a few years old. First thing to try with any problem like that is to get yourself an earthing wristband and take all removable chips out of sockets and put them back in the same way, even just loosen them in the sockets and push home again will do......sockwets get a bad contact occasioanlly so it will work......alternatively find yourself a steel persuader and engage in percussive maintenance.....

chrisc

5619. Re: Falcon Project Inquiry

Newsgroup: comp.sys.atari.st
Date: 1998-09-08 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <6t478o$s9a$2@irk.zetnet.co.uk>
Source record: 94286

On 8 Sep 1998 13:36:54 , DarkChyld [Ronald J. Hall] wrote:
>On 8 Sep 1998 07:47:02 G, Michael Grove wrote:
>
>->Hi Falconites,
>->
>->I dreamed up a small interface for the Falcon this weekend that I call
>->the Ferrit. I intend to mount the following video connectors on a
>->small card: 15 pin VGA,9 pin VGA (with a switch to allow for multisync
>->monitors), 13 pin "Atari monitor connector", SVHS out (by adding an
>->RGB encoder), composite out, an oscillator for external video clock
>->and an oscillator for external DSP clock in @ 44.1Mhz.

I hope you mean 44.1kHz....I think our DSP's would go <Pfffft....> if you tried
to give them a clock at 44.1Mhz......:-)))

chrisc

5620. Re: CUBASE SCORE / ATARI STE.

Newsgroup: comp.sys.atari.st
Date: 1998-09-08 00:00:00 UTC
From: paul.williamson@zetnet.co.uk
Message-ID: <6t47fb$sb8$1@irk.zetnet.co.uk>
Source record: 94287

On 8 Sep 1998 18:39:36 +, "Carsten Volsing" wrote:

>>> I have a the version 2.00.02, but it dosnt work proberly.
>>> Since Atari still is the fastest machine for cubase MIDI seq.(unless you

>>What doesn't work properly ? details please ?
>>
>>Cheers,
>>Nick
>>

>THATS why I turn to this list in hope for a selution. Are there any?
>
>regards
>
>Carsten Volsing Denmark.
>
>
Your dealer sent you an old version. The latest is 2 revision 7
(although this is almost the same as revision 6). I suggest you try
to get hold of a copy of a later version. Your dealer should be able
to get one from Steinberg, it is still readily available in the UK.

E-mail me direct if you want help to find one.

Paul

5621. FS: Toadfile 44MB Syquest Drive,Under Monitor Case, 2 cartridges, $125

Newsgroup: comp.sys.atari.st
Date: 1998-09-08 00:00:00 UTC
From: tj@oro.net
Message-ID: <tj-0809981435090001@i387.oro.net>
Source record: 94288

Includes the Syquest 44MB drive housed in the nice dual bay under the monitor case from Toad computer with lighted on/off switch on front. One bay has the 44MB drive and the other bay is open. Drive is SCSI so will work in a modern Atari that supports SCSI or an older one if you have the LINK adapter. Includes 2 44MB carts. All looks and works great!!

Tom

5622. Falcon now flying in (S)VGA modes...

Newsgroup: comp.sys.atari.st
Date: 1998-09-08 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35f533c4ca9648@lvdi.net>
Source record: 94289

I've been using a Falcon for a number of years now, almost always using an SC1224 RGB monitor, though occasionally with an SM124 mono monitor, in emergencies. I've always wanted to get a nice SVGA monitor, but never got around to it.

Well, my SC1224 monitor died last week, so I figured now is as good of a time as any. Today I bought a Sony Multiscan ES100 15" monitor with a .25 dot pitch and a maximum 1280x1024 resolution. I already had the VGA adapter, so it was completely plug-n-play.

So far I'm very happy with it. Even though it's /only/ 15", it's much bigger than what I'm used to. It's also much sharper, without the annoying flicker that's associatated with RGB monitors in the larger screen sizes. It has digital controls on the front for sizing, centering, rotating, adjusting the pin cusion, color, brightness and contrast, as well as a reset button for one or all of those settings. The controls couldn't be much easier to use.

I've only gotten 640x480 so far, but I'm sure I can do better with one of the screen sizing programs (I even have ScreenBlaster around here somewhere). Everything looks so big in 640x480, I know I could go bigger without losing readability.

I am having a bit of a problem, though. Ease always boots up in 640x400x2. I can change the res and it then accepts the new res, but the next time I boot, it's back in 640x400, even though I save the new res from the dialog. Anyone know what's going on here?

Any other suggestions for a new (S)VGA user would also be appreciated.
--
Otagger ï¿½1.19: Terry May - Las Vegas NV
Windows 95 (n) - 32-bit extensions and a graphical shell for a 16-bit patch to an 8-bit operating system originally coded for a 4-bit micro-processor, written by a 2-bit company that can't stand 1 bit of competition.

5623. Re: Atari Falcon Emulators

Newsgroup: comp.sys.atari.st
Date: 1998-09-08 00:00:00 UTC
From: AtariMad <atarimad@zetnet.co.uk>
Message-ID: <01bddb66$82644b40$LocalHost@k2>
Source record: 94290

> This time I'm after an emulator to make my PC think its a falcon - again
> preferably a software download. Does one exist? If so where can I get it?
I

AFAIK, it would need a VERY VERY VERY fast processor to emulate a falcon,
so unless you got a lot of money to waste on buying that sort of hardware
should one be released, you might as well a real Falcon.
Besides, you'd need the Falcon TOS, so where would you legally get that
from?

> really want to be able to use the extended video modes provided as well
as
> the extra power of the Falcon. If not, maybe there is an emulator of the
> Mega STE or one of the newer 680x0 Atari compatible machines?

You might as well look for the real thing. Pacifist & Tosbox emulate
STe's, they have the blitter function, and under gembench there is a
reasonable speed. But graphically, they still look a bit crappy.

Ya cannai beat a REAL Atari.

AM.

I think therefore I AM.

5624. Re: Queastion about Mega ST4 from the Atari

Newsgroup: comp.sys.atari.st
Date: 1998-09-08 00:00:00 UTC
From: niall.moran@strath.ac.uk
Message-ID: <uN7CPW329GA.191@nih2naac.prod2.compuserve.com>
Source record: 94291

On 7 Sep 1998 18:41:56 , Marstech wrote:
>I just picked up a Mega ST4... Got a great deal, but it's not quite
>complete, and being fairly clueless about this series of computers I had
>a few questioned I hoped someone might be able to help me with.
>
>I need to get a keyboard... I found a site that sells them... at $150.
>Does that sound right?... and are there lower cost versions?

Try for a second hand one or a free keys kit from System solutions
works witha normal ST keyboard.
>
>I don't see the mouse/joystick ports on the system unit, From the one
>pic I've found it looks like the ports are on the keyboard?

Thats right, the small socket on the side of the base unit has the
same wires that an ST has on its internal connector.

>
>I've seen PC keyboard adapters for the Mega, but not much details. Any
>preferences? anybody know if these adapters are just the keyboard, or
>(if the mouse/joystick ports on the keyboard) do any support the mouse
>as well?

These adaptors have the mouse/joystick ports on the adaptor. They
would be a good option but quite expensive.

>
>Any help would be greatly appreciated!
>
> Thanks!
>=== John ===
>.

Hope this helps

Niall

5625. Re: Atari Falcon Emulators

Newsgroup: comp.sys.atari.st
Date: 1998-09-08 00:00:00 UTC
From: Rob Fone <foner@thefree.net>
Message-ID: <35f5b14c.0@news.thefree.net>
Source record: 94292

>AFAIK, it would need a VERY VERY VERY fast processor to emulate a falcon,
>so unless you got a lot of money to waste on buying that sort of hardware
>should one be released, you might as well a real Falcon.

Fair enough - I definitely haven't got that kind of money!

>You might as well look for the real thing. Pacifist & Tosbox emulate
>STe's, they have the blitter function, and under gembench there is a
>reasonable speed. But graphically, they still look a bit crappy.

I have to agree that the emulators aren't as good as the real thing - I have a 2Mb STE sat right here! As for looking for the real thing - how much would a Falcon cost me now? I remember they used to be well overpriced, which is the only reason I never got one in the first place. Okay - PCs are overpriced, but to get a Falcon with the same level of hardware as a PC would cost as much if not more than my PC cost me so there really is no difference before I get knocked down for that one!

>Ya cannai beat a REAL Atari.

Of course you can't - All hail Atari and dream of a world where they used marketing to make themselves successful rather than the computer that should be.

Cheers,
Rob.

5626. Re: CUBASE SCORE / ATARI STE.

Newsgroup: comp.sys.atari.st
Date: 1998-09-08 00:00:00 UTC
From: jim <jim@studio9.demon.co.uk>
Message-ID: <35F5B333.449AECFF@studio9.demon.co.uk>
Source record: 94293

I'm sure I noticed someone sometime ago say that you can download the full and latest version of TOS cubase v3 from steinberg's ftp site ... but you do of course need your original DONGLE!!

jim

Paul Williamson wrote:

> On 8 Sep 1998 18:39:36 +, "Carsten Volsing" wrote:
>
> >>> I have a the version 2.00.02, but it dosnt work proberly.
> >>> Since Atari still is the fastest machine for cubase MIDI seq.(unless you
>
> >>What doesn't work properly ? details please ?
> >>
> >>Cheers,
> >>Nick
> >>
>
> >THATS why I turn to this list in hope for a selution. Are there any?
> >
> >regards
> >
> >Carsten Volsing Denmark.
> >
> >
> Your dealer sent you an old version. The latest is 2 revision 7
> (although this is almost the same as revision 6). I suggest you try
> to get hold of a copy of a later version. Your dealer should be able
> to get one from Steinberg, it is still readily available in the UK.
>
> E-mail me direct if you want help to find one.
>
> Paul

--
* Mr J.M.A. Harris.
* 9 Argyle Road, Brighton, East Sussex, BN1 4QA, United Kingdom.
+ 44 (0)1273 625875.
* jim@studio9.demon.co.uk ~ http://www.studio9.demon.co.uk
* Postgraduate Student of Hypermedia Studies
* (http://www.hrc.wmin.ac.uk)
* @ Advanced interactive web site design
* @ CD-ROM authoring
* @ Internet and Multimedia Installations and Events

* @ Digital Music
* Also at this address Mr C.Hope, Mr S.Grainger and Miss S.Kpakra.

5627. Re: Shockwave ST?

Newsgroup: comp.sys.atari.st
Date: 1998-09-09 00:00:00 UTC
From: jim <jim@studio9.demon.co.uk>
Message-ID: <35F5B881.F2D9AEC1@studio9.demon.co.uk>
Source record: 94148
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st

interesting ... pity the development tools (Director/Flash) won't be ported ... still Steinberg are hoping to release a new version of TOS cubase optimised for the Milan ... so there's hope ... on the hand who needs all these bells and whistles anyhow?

jim

jedi wrote:

> Apparently Macromedia has opened up the Shockwave format for
> cloning...
>
> See
>
> http://www.geocities.com/TimesSquare/Labyrinth/5084/flash.html
>
> for details and sourcecode (Unix/Netscape).
>
> --
> Hardly. Microsoft has brought the microcomputer OS to
> the point where it is more bloated than even OSes from |||
> what was previously larger classes of machines altogether. / | \
> This is perhaps Bill's single greatest accomplishment.
>
> In search of sane PPP docs? Try http://penguin.lvcm.com

5628. Re: CAB.OVL beta 3.011 available

Newsgroup: comp.sys.atari.st
Date: 1998-09-09 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6t4ii3$1kds$1@news-inn.inet.tele.dk>
Source record: 94149

>From: outrider@lvdi.net (Terry May)
>Date: Tue, 08 Sep 1998 07:07:34 -0700 (PDT)
>
>
>If you want to check it out, go to my page below and click on the
>graph icon in the lower left hand corner.
>

Hi Terry,- your ShowStatcounter works fine with CAB on I-Conn.
Only thing is that ShowStat is very slow, on your HP, and on mine to.

cheers

Joergen

surfing the net on a ATARI Falcon 030 powered by MagiC 6
http://home3.inet.tele.dk/prunus/

5629. WebCoiceTV

Newsgroup: comp.sys.atari.st
Date: 1998-09-09 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6t4ii9$1kds$2@news-inn.inet.tele.dk>
Source record: 94150

I remember there was a discussion about RealAudio on the Atari, but
what about this new WebCoiceTV?

Anyone porting this to the TOS platform?
Or will it only be for the PC people?

From what I understand it didn`t need a powerful Intel processor.
Just some code to run your browser, like AV-server or something like it

Have a look at

http://www.webcoicetv.com

It looks promising?
And we (the TOS community) have a chance to be in front again,- almost.

cheers

Joergen

surfing the net on a ATARI Falcon 030 powered by MagiC 6

http://home3.inet.tele.dk/prunus/

5630. Re: Falcon Keyboard

Newsgroup: comp.sys.atari.st
Date: 1998-09-09 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <tolJ1.704$p61.1090819@news4.mia.bellsouth.net>
Source record: 94151

Thanx's, the problem seems to be the old trackball I have. I
connected the original Atari mouse from my STe an haven't had a
problem. I looks like the contacts on the trackball were sticking.

B.P.

On 8 Sep 1998 21:21:32 G, Chris Crosskey wrote:
>On 7 Sep 1998 09:40:13 , "K.Hampf" wrote:
>>William Platt wrote in message
>><03bI1.3157$D45.3292942@news2.mia.bellsouth.net>...
>>>Finally I turned the keyboard chip around, it got real hot, I turned it
>>back the right way, and my problem went
>>>away.
>>
>>
>>Crash and burn man! :) Shotgun therapy is great ;)
>>Good for all of us the Falcon is a relatively rough and durable machine ...
>>
>>Regards, K.Hampf
>>e-mail: k_hampf@yahoo.com
>>
>
>My guess is the KB controller chip was not making `good contact in its socket,
>not uncommon on a machine that's a few years old. First thing to try with any
>problem like that is to get yourself an earthing wristband and take all
>removable chips out of sockets and put them back in the same way, even just
>loosen them in the sockets and push home again will do......sockwets get a bad
>contact occasioanlly so it will work......alternatively find yourself a steel
>persuader and engage in percussive maintenance.....
>
>chrisc
>.

WARNING: All unsolicited SPAM will get a a complimentary WAV file and
a really neat picture of a can of SPAM in return every day
for the next month.

SPAM the SPAMMERS!!!!!!!!!

Remove the NOSPAM to reply by e-mail

5631. Re: *.IMG files format, another question...

Newsgroup: comp.sys.atari.st
Date: 1998-09-09 00:00:00 UTC
From: Michael Olin <molin@terminator.rs.itd.umich.edu>
Message-ID: <35F60CAF.6B3BEAE5@terminator.rs.itd.umich.edu>
Source record: 94152

Frank Paysen wrote:
>
> Hi,
> Can anyone tell me what the exact format of an *.IMG file is, and
> maybe propose where one can download a viewer for the same?

Does anyone know of a Windows program that can display and convert
IMGs to more native windoze formats?

--
._____. http://people.mw.mediaone.net/olinm/ ._____.
|||
Keep up the fight ||| I love my country but
or lose the right / | \ I fear my government

It only stands to reason that where there's sacrifice, there's someone
collecting the sacrificial offerings. Where there's service, there is
someone being served. Make no mistake about it, the man who speaks to
you of sacrifice is speaking of slaves and masters - and he intends to
be the master.
-- Ayn Rand

5632. How to convert from .CFN to .TTF?

Newsgroup: comp.sys.atari.st
Date: 1998-09-09 00:00:00 UTC
From: Yala <tyala@tm.net.my>
Message-ID: <35F6232A.2146A11E@tm.net.my>
Source record: 94153

Anyone know how to convert a Calamus font to True-type?

--
| YALA, your hero and mine
| http://www.geocities.com/SunsetStrip/Underground/2288
| http://www.freeyellow.com/members2/tyala
| Music, Synthesizers, Television

5633. Re: Queastion about Mega ST4 from the Atari

Newsgroup: comp.sys.atari.st
Date: 1998-09-09 00:00:00 UTC
From: derryck@TAKETHISOUTcix.co.uk
Message-ID: <6t58k4phb1@plutonium.compulink.co.uk>
Source record: 94154

On 7 Sep 1998 18:41:56 -, Marstech wrote:
>I just picked up a Mega ST4... Got a great deal, but it's not quite

>I don't see the mouse/joystick ports on the system unit, From the one
>pic I've found it looks like the ports are on the keyboard?
Yep. At the front underneath, very awkward to get to!

>I've seen PC keyboard adapters for the Mega, but not much details. Any
>preferences? anybody know if these adapters are just the keyboard, or
>(if the mouse/joystick ports on the keyboard) do any support the mouse
>as well?
I have an AT-Keys interface which connects to the keyboard connector, it has
a DIN socket for the PC keyboard and two sockets for mouse and joystick.

It works very well but does need some soldering and you'll need to source a
keyboard processor chip (Best Electronics would probably be your best bet -
bestelec@concentric.com)

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

5634. Ishar question

Newsgroup: comp.sys.atari.st
Date: 1998-09-09 00:00:00 UTC
From: MICHALEC Pavol <P.Michalec@alcatel.de>
Message-ID: <35F6230D.4EEA7A25@alcatel.de>
Source record: 94155

Hi,
I need a help with the ancient game from Silmarils Ishar 1.
There are some potions and I need recipes for mixing them. I mean
potions from the list found during the game (ARBOOL, SCHLOUMZ, GHOSLAM,
CLOPATOS, DROULI, ...) They should be in manual... But I can't find my
manual... :-\

Can anyone help me?
Palo Michalec

5635. Re: Lynx on STe?

Newsgroup: comp.sys.atari.st
Date: 1998-09-09 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.org>
Message-ID: <35F62928.3F4C2258@mygale.REMOVETHIS.org>
Source record: 94156

gokmase@my-dejanews.com a ï¿½crit:
>
> Greetings Atarians!
>
> I wonder what software Iï¿½ll need to run LYNX on a 4Mb STe?
> I realize I need MiNT, but I guess I need more then just the kernel.
>
> Thanks in advance!
>

I guess you need the MintNet package with all the tcp/ip stuff.

Why don't you go for CAB ?

Cheers,
Nick
--
||| Nicholas Bales, France bales@
===|||================================= mygale.org
/ | \ The Atari ST Quick FAQ
-' ' `- http://www.mygale.org/~bales/quickfaq.htm

5636. Re: Falcon now flying in (S)VGA modes...

Newsgroup: comp.sys.atari.st
Date: 1998-09-09 00:00:00 UTC
From: Micha Knorpp <micha.knorpp@bk.bosch.de>
Message-ID: <35F64053.65F7BB3E@bk.bosch.de>
Source record: 94157

hi terry,

i had the same problem before. i have screenblaster 2 installed, and everytime i booted the system, the screen res selector appeared with default setting "2-color mode" (but higher res.). at least i solved the problem when updating to magic 6. i figured out that thereï¿½s a line in the magic inf-file to set the startup screen mode.

i donï¿½t know the line you have to add (BTW: are you using magic? i suppose yes because you mentioned EASE), but i could take a look if it would help you...

so long, -micha-

Terry May wrote:

> I am having a bit of a problem, though. Ease always boots up in
> 640x400x2. I can change the res and it then accepts the new res, but
> the next time I boot, it's back in 640x400, even though I save the
> new res from the dialog. Anyone know what's going on here?

5637. Re: Atari Falcon Emulators

Newsgroup: comp.sys.atari.st
Date: 1998-09-09 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.org>
Message-ID: <35F63153.EA118366@mygale.REMOVETHIS.org>
Source record: 94158

Rob Fone a ï¿½crit:
>
> Hi,
>
> First I'd like to thank everyone that responded to my last message regarding
> Atari ST Emulators. I have now got a working setup of PacifiST which is
> providing a great deal of fun being able to run my ST software and games
> once more.
>
> This time I'm after an emulator to make my PC think its a falcon - again
> preferably a software download. Does one exist? If so where can I get it? I
> really want to be able to use the extended video modes provided as well as
> the extra power of the Falcon. If not, maybe there is an emulator of the
> Mega STE or one of the newer 680x0 Atari compatible machines?
>

It hasn't been done yet, and I doubt it will for a while. The Falcon has
quite a lot of extra hardware that would need to be specifically
emulated, such as the sound system matrix, the DSP, the DMA... You would
need a pretty faster processor to do this.

Tosbox allows you to access extended video modes with TOS 2.06, but is a
bit slower and won't run many games.

Cheers,
Nick
--
||| Nicholas Bales, France bales@
===|||================================= mygale.org
/ | \ The Atari ST Quick FAQ
-' ' `- http://www.mygale.org/~bales/quickfaq.htm

5638. Re: CAB.OVL beta 3.011 available

Newsgroup: comp.sys.atari.st
Date: 1998-09-09 00:00:00 UTC
From: csilver@Puke.On.Spammers.com
Message-ID: <6t5bs8mmc1@brokaw.wa.com>
Source record: 94159

On 8 Sep 1998 19:17:26 -, Terry May wrote:
>On Tue 08-09-98 19:40, Pascal Ricard scribbled:
>>I don't see any difference in this respect, except for the new dialog
>>provided by the ovl. Just hit return.
>I get the new dialog, but after pressing Return I still get the error
>screen.
>The Rebel BBS: http://www.geocities.com/SiliconValley/Sector/9449/

Yo Terry,

OK, I just connected to your excellent Web page using My Falcon with CAB and my G3 laptop using Netscape v4.5. Using CAB, I couldn't get the show stats page to load. Using the G3 it did work OK. I used two different ISP's.

ShowStats did show I had connected with CAB, but said my operating system as unknown. It got the Mac stuff OK. I was number 464 and 465 sign on.

Your getting hits from all over the globe today <g>. Not many using CAB though ;(

As others have said, Geocities is s-l-o-w. But it's free <g>. It's to bad it, showstats, doesn't recognize Atari OS's. But, what can you do?

HTH

Charles
EoF

5639. Re: CUBASE SCORE / ATARI STE.

Newsgroup: comp.sys.atari.st
Date: 1998-09-09 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.org>
Message-ID: <35F631DF.B27A92F5@mygale.REMOVETHIS.org>
Source record: 94160

Carsten Volsing a ï¿½crit:
>
> Nicholas Bales skrev i meddelelsen
> <35F4D9ED.3A1C9073@mygale.REMOVETHIS.org>...
> >Carsten Volsing a ï¿½crit:
> Well, since my original version CUBASE 3.1 havenï¿½t let me down a single time
> for many aï¿½ years,
> I know that it ainï¿½t my Atari. The Score program have this weird abbillity
> to leave markers on the screen
> when you move the L/R locators, but most of all; IT CRACS!!! (internal
> error). Itï¿½s NOT a cracked version,
> but the fact that my dealer sendt me the program ON A HD DISC(1.44), could
> be the bug. They havï¿½nt got
> a version on a dd disc(witch are the ones that the Atari prefers); in fact,
> they havï¿½nt got any left at all!!!!!!.
> THATS why I turn to this list in hope for a selution. Are there any?

If I understand, you have Cubase 3.1 and Cubase Score 2.0. Are you sure
you are using the correct dongle for each version.

Other than that, I don't really know. I don't think the disk format
should be a problem, because if there were read errors, you wouldn't be
able to load the prgram at all. Try copying it all over to a DD disk
anyway. You can also try to dowload the latest MROS 3.45 and Cubase 3.1
files. Cubase Score is no longer available for download.

Cheers,
Nick
--
||| Nicholas Bales, France bales@
===|||================================== mygale.org
/ | \ The Atari ST Quick FAQ
-' ' `- http://www.mygale.org/~bales/quickfaq.htm

5640. Re: *.IMG files format, another question...

Newsgroup: comp.sys.atari.st
Date: 1998-09-09 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.org>
Message-ID: <35F63210.89F1EB54@mygale.REMOVETHIS.org>
Source record: 94161

```
Michael Olin a ï¿½crit:
>
> Frank Paysen wrote:
> >
> > Hi,
> > Can anyone tell me what the exact format of an *.IMG file is, and
> > maybe propose where one can download a viewer for the same?
>
> Does anyone know of a Windows program that can display and convert
> IMGs to more native windoze formats?

Paint Shop Pro can deal with Gem IMG files.

Cheers,
Nick
--
||| Nicholas Bales, France bales@
===|||================================== mygale.org
/ | \ The Atari ST Quick FAQ
-' ' `- http://www.mygale.org/~bales/quickfaq.htm
```

5641. Re: *.IMG files format

Newsgroup: comp.sys.atari.st
Date: 1998-09-09 00:00:00 UTC
From: Tamas Cservenak <cstamas@eunet.yu>
Message-ID: <35F627D0.B625A68C@eunet.yu>
Source record: 94162

> F > Can anyone tell me what the exact format of an *.IMG file is,

The IMG format is quite complicated but let's give a try:
The file *.IMG have a header llike this

```
typedef struct
{
UWORD im_version; /* version number */
UWORD im_headlength; /* length of header in words */
UWORD im_nplanes; /* number of color planes (RGB = 3) */
UWORD im_patlen; /* length of patterns in byte */
UWORD im_pixwidth; /* pixel width in mm/1000 */
UWORD im_pixheight; /* pixel height in mm/1000 */
UWORD im_scanwidth; /* width of line in pixels (width of pic in pix)
*/
UWORD im_nlines; /* number of scanlines (height of pic in pix) */
}
```

The header length must be correct, because some GEM versions can modify
the headers of IMG files, but the older GEM's cannot, so they just skip
the extra info.

Every Scanline consists from two parts. The first is the marker

```
typedef struct
{
WORD sc_zero; /* it's 0x00 all right */
BYTE sc_ff; /* again, it's 0xFF */
BYTE sc_cnt; /* count of the coded scanline */
}
```

The scanline contents follows, but it can be coded in three different
ways:

SOLID RUN: b/w pictures are coded in this mode, in single byte. The
highest bit says whether the pixel is on or off, and the rest of them
says the count of pixels, which have to set (or reset). So, $06 means
six black (off) pixels.

PATTERN RUN: first byte 0x0, second the number of pattern repetition and
the length of the pattern is stored in the header (im_patlen).

```
typedef struct
{
BYTE pr_zero; /* 0x0 */
BYTE pr_cnt; /* repetition count */
BYTE pr_data[...]; /* pattern data */
```

}

BITSTRING: Begins with 0x80, and with count of bytes, than follows the uncompressed pic data.

```
typedef struct
{
BYTE bs_first; /* 0x80 */
BYTE bs_cnt; /* count of data in bytes */
BYTE bs_data[...]; /* pic data */
}
```

Than follows all the same for the every color plane.

The IMG file format is not suited well for color pictures. The GEM-Documentation speaks about separate storing for RGB and grayscale pictures, but it is really undefined and not supported.

There is some extension to IMG, called XIMG defined by Dieter and Jï¿½rgen Geiss. The header structure was extended, like this:

offset $10 LONG constant "XIMG" as here
offset $14 WORD Color model (0:RGB, 1:CMY, 2:Pantone)
offset $16ff WORD three 16-bit values for the RGB model, in standard VDI format

Naturally, the header length must be corrected right.

Bye, tom.

5642. Re: Falcon Project Inquiry

Newsgroup: comp.sys.atari.st
Date: 1998-09-09 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <905331959.569654@tornado.itea.ntnu.no>
Source record: 94163

Chris Crosskey <chrisc@zetnet.co.uk> wrote:
>>->RGB encoder), composite out, an oscillator for external video clock
>>->and an oscillator for external DSP clock in @ 44.1Mhz.

> I hope you mean 44.1kHz....I think our DSP's would go <Pfffft....> if you tried
> to give them a clock at 44.1Mhz......:-)))

Why? :-) The DSP will work with anything between 32MHz and ~55Mhz.
Mine has been running at 50MHz the last three years :-) Have a look
at...

www-atari.nvg.ntnu.no/goev.html

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

5643. Kobold 3

Newsgroup: comp.sys.atari.st
Date: 1998-09-09 00:00:00 UTC
From: ai063@FreeNet.Carleton.CA
Message-ID: <6t5l2d$nsq@freenet-news.carleton.ca>
Source record: 94164

I'm looking to buy the English version of Kobold 3. Please reply to
my e-mail address if you have any sources.

Thank you

--
Walter A. Cole
ai063@freenet.carleton.ca

5644. Re: Will disks converted w. st2dos still work on ST?

Newsgroup: comp.sys.atari.st
Date: 1998-09-09 00:00:00 UTC
From: CurtBrown@my-dejanews.com
Message-ID: <6t5smf$v6o$1@nnrp1.dejanews.com>
Source record: 94165
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

> I have an early 520ST w. a single sided drive with files on disks that I'd
> like to copy over to my PC. I've ftp'd st2dos, but I still wanted to be sure
> about something before I go forward--the documentation with it says:
>
> "ST-bootable disks are not bootable any more after conversion."
>
> These disks contain just files, not apps, but I beleive I may have formatted
> them with the "bootable" option, or whatever it was called.

Never mind. I just used: (select A drive) File | Format. If I recall, old ST's like mine would boot up faster if a disk was in the drive because there was some extra info on the boot sector which would load into ram faster.

I guess even if a disk isn't bootable after st2dos, I can still boot the machine without a disk inserted.

>
> I don't need to be able to boot TOS with these disks (I boot with a disk
> holding an app) but after I convert them with st2dos, will I still be able to
> read them with my old ST? (it had the external single-sided floppy drive)
> Thanks.
>

Well, here's what happened: I formatted a disk, copied some files over from the older disks, and inserted it into my PC and ran st2dos. I could now copy the files over onto my PC. I then copied a text file from the PC and yes, I could read it with an editor on the ST.

So what's going on here? st2dos just "updates" the boot sector on the disks that were formatted on the ST? They should now be readable to dos as well as early tos?

If I format a disk at 720k on dos, then use st2dos, should it be readable from the st? (I'll try it tonite--but *should* it?)

The reason I'm asking, is that I'm now running into trouble trying to format disks on my st (single-sided) drive. In the past I've been able to format and use 1D, 2D, and even HD disks with the hole taped over. I was able to format a few last night, but I'm occasionally running into errors (on seemingly perfectly good disks which format no problem in dos). Sometimes it stops midway with the message "An error has occured during format or copy, target disk may be unusable" or it nearly completes with a message like "check the disk or drive connections". Everything is in order--is the drive starting to go bad?

Could this be a dirty head? I have a cleaning diskette, but it says "do not use on single sided drives" Why not? Is the arm on a single sided drive in a different position? Thanks.

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

5645. Re: Shockwave ST?

Newsgroup: comp.sys.atari.st
Date: 1998-09-09 00:00:00 UTC
From: jim <jim@studio9.demon.co.uk>
Message-ID: <35F66AF8.A9871A75@studio9.demon.co.uk>
Source record: 94166
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st

indeed, one hardware independent OS then we can open up this whole computer thing again ... hold on isn't that what linux is?

jim

jedi wrote:

> Then many platforms, one sourcetree, one command
> to build them all... make.

--
* Mr J.M.A. Harris.
* 9 Argyle Road, Brighton, East Sussex, BN1 4QA, United Kingdom.
+ 44 (0)1273 625875.
* jim@studio9.demon.co.uk ~ http://www.studio9.demon.co.uk
* Postgraduate Student of Hypermedia Studies
* (http://www.hrc.wmin.ac.uk)
* @ Advanced interactive web site design
* @ CD-ROM authoring
* @ Internet and Multimedia Installations and Events
* @ Digital Music
* Also at this address Mr C.Hope, Mr S.Grainger and Miss S.Kpakra.

5646. Re: Falcon Project Inquiry

Newsgroup: comp.sys.atari.st
Date: 1998-09-09 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <905337320.838081@tornado.itea.ntnu.no>
Source record: 94167

Jo Even Skarstein <joska@nuts.edu> wrote:
> Chris Crosskey <chrisc@zetnet.co.uk> wrote:
>>>->RGB encoder), composite out, an oscillator for external video clock
>>>->and an oscillator for external DSP clock in @ 44.1Mhz.

>> I hope you mean 44.1kHz....I think our DSP's would go <Pfffft....> if you tried
>> to give them a clock at 44.1Mhz......:-)))

> Why? :-) The DSP will work with anything between 32MHz and ~55Mhz.
> Mine has been running at 50MHz the last three years :-) Have a look
> at...

> www-atari.nvg.ntnu.no/goev.html

Hmm... I didn't notice the word "external" there... However, this
clock is fed to the CODEC (iirc...) and not the DSP.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

5647. Atari-Messe Neuss - Mitfahrer gesucht

Newsgroup: comp.sys.atari.st
Date: 1998-09-09 00:00:00 UTC
From: Micha Knorpp <micha.knorpp@bk.bosch.de>
Message-ID: <35F67899.AB2B40D0@bk.bosch.de>
Source record: 94168

hallo!
ich habe vor, die atari-messe in neuss am 3. oder 4.oktober
zu besuchen, wahrscheinlich am 4.(sonntag).
zu diesem zweck suche ich noch mitfahrer.
ich starte in der naehe von stuttgart, koennte also
theoretisch alles aufsammeln, was zwischen stuttgart
und neuss liegt (vorzugsweise gegen beteiligung an
den fahrtkosten, versteht sich - auch mein auto
faehrt nicht mit wasser ;-)).

wer interesse hat, kann sich bei mir melden unter:
micha.knorpp@bk.bosch.de

bin natuerlich auch fuer bessere vorschlaege offen.

ciao -micha-

5648. WTB: 8 Mb ST-ram for TT

Newsgroup: comp.sys.atari.st
Date: 1998-09-09 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.980909143039.11230A-100000@hal.fishpool.com>
Source record: 94169

I need to find the original ST-Ram card from Atari, which provides
8 Mb of ST-Ram in addition to what's already on the motherboard.

E-mail me the details and your price, if you have one for sale.
Thanks.

Martin-Eric Racine The Atari TT030 Homepage with FAQ
FUNKYWARE CREATIONS inc. http://members.tripod.com/~TT030/

.

5649. Falcon's R234

Newsgroup: comp.sys.atari.st
Date: 1998-09-09 00:00:00 UTC
From: Carl Woffenden <carl@yol.co.uk>
Message-ID: <35F680A3.A8DA7294@yol.co.uk>
Source record: 94170

Could anyone tell me what value the surface mount R234 on the Falcon motherboard is? I've removed a partial Nemesis installation and I no longer have this available to re-install.

Thanks.

Carl.

5650. ST Links

Newsgroup: comp.sys.atari.st
Date: 1998-09-09 00:00:00 UTC
From: John Whatty <meva.tele@virgin.net>
Message-ID: <35F67545.3582@virgin.net>
Source record: 94171

If you can't find what you're looking for here, check out my links page.
Theres info on clock carts, hardware hacks, memory upgrades, emulators
the lot.

http://ourworld.compuserve.com/homepages/mevatele/ATARIADS.HTM

Cheers
John ....

5651. Atari Portfolio For Sale

Newsgroup: comp.sys.atari.st
Date: 1998-09-09 00:00:00 UTC
From: aa778@cleveland.Freenet.Edu
Message-ID: <6t61ha$r2l$1@pale-rider.INS.CWRU.Edu>
Source record: 94172

I have an Atari Portfolio with the following For Sale

2 - 64K Ram cards
1 - 32K Ram card

PC card Drive (attaches to IBM PC to allow transfer and reading and
writing of RAM cards on IBM PC like a regular floppy.)

Portfolio carrying case to protect the Portfolio

Power Supply

misc books and manuals that came with it

Original boxes....

Asking $150 plus shipping

--
IBM OS/2 Warp 4.0 - WinNT 4.0 Fred Horvat
Win95 - Win98 - MagiC 5.03 Free-Net Atari Portfolio Sigop
Compuserve ID : 104020.3022@compuserve.com Atari Classic/LYNX/Jaguar gamer

5652. Re: CAB.OVL beta 3.011 available

Newsgroup: comp.sys.atari.st
Date: 1998-09-09 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35f61fbc8b8a782@lvdi.net>
Source record: 94173

On Wed 09-09-98 07:48, Charles Silver scribbled:

>OK, I just connected to your excellent Web page using My Falcon with CAB
>and my G3 laptop using Netscape v4.5. Using CAB, I couldn't get the show
>stats page to load. Using the G3 it did work OK. I used two different
>ISP's.

When you said it wouldn't load, what do you mean?

And were you using CAB.OVL 1.3011?

>ShowStats did show I had connected with CAB, but said my operating system
>as unknown. It got the Mac stuff OK. I was number 464 and 465 sign on.
>
>Your getting hits from all over the globe today <g>. Not many using CAB
>though ;(

Yeah, I do seem to get hits from all over. I guess the Atari Web
Ring has a lot to do with that.

>As others have said, Geocities is s-l-o-w. But it's free <g>. It's to bad
>it, showstats, doesn't recognize Atari OS's. But, what can you do?

Agreed.

Thanks for the test and the report, Charles.
--
Otagger ï¿½1.22: Terry May - Las Vegas NV
The Rebel BBS: http://www.geocities.com/SiliconValley/Sector/9449/

5653. Re: CAB.OVL beta 3.011 available

Newsgroup: comp.sys.atari.st
Date: 1998-09-09 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35f61fbc8b8a780@lvdi.net>
Source record: 94174

On Wed 09-09-98 02:16, prunus@post3.tele.dk scribbled:

>Hi Terry,- your ShowStatcounter works fine with CAB on I-Conn.

I know. It's a problem with Dan's CAB.OVL. I'm sure he'll get it
fixed one of these days, though. Showstat must be a weird site.
--
Otagger ï¿½1.22: Terry May - Las Vegas NV
Windows 95 (n) - 32-bit extensions and a graphical shell for a 16-bit patch
to an 8-bit operating system originally coded for a 4-bit micro-processor,
written by a 2-bit company that can't stand 1 bit of competition.

5654. Re: Falcon now flying in (S)VGA modes...

Newsgroup: comp.sys.atari.st
Date: 1998-09-09 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35f61fbc8b8a783@lvdi.net>
Source record: 94175

On Wed 09-09-98 09:46, Micha Knorpp scribbled:

>i had the same problem before. i have screenblaster 2 installed, and
>everytime i booted the system, the screen res selector appeared with
>default setting "2-color mode" (but higher res.). at least i solved the
>problem when updating to magic 6. i figured out that thereï¿½s a line in
>the magic inf-file to set the startup screen mode.
>
>i donï¿½t know the line you have to add (BTW: are you using magic? i
>suppose yes because you mentioned EASE), but i could take a look if it
>would help you...

Yeah, I'm using MagiC. I was going to paste that line to show you
what it is, and it led to me discovering the problem. Here's the
line:

#_DEV 5 26

What happened was when I changed monitors, my screen was all messed
up in Ease, because it was trying to change to ST-High. So I booted
up in TOS and commented out my #_DEV line. Well, when saving a new
res, Ease (or whatever's responsible) saved the new line at the top
of my MAGX.INF file, rather than where it's supposed to go. I simply
moved it to where the old line was, and now it's working fine, and is
being updated in the new spot.

Now if I could just figure out why STinG is not loading properly from
the AUTO folder anymore.....

Thanks.
--
Otagger ï¿½1.22: Terry May - Las Vegas NV
Windows 95 (n) - 32-bit extensions and a graphical shell for a 16-bit patch
to an 8-bit operating system originally coded for a 4-bit micro-processor,
written by a 2-bit company that can't stand 1 bit of competition.

5655. Re: CAB.OVL beta 3.011 available

Newsgroup: comp.sys.atari.st
Date: 1998-09-09 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35f61fbc8b8a781@lvdi.net>
Source record: 94176

On Tue 08-09-98 19:17, Terry May scribbled:

>On Tue 08-09-98 19:40, Pascal Ricard scribbled:
>
>>I don't see any difference in this respect, except for the new dialog
>>provided by the ovl. Just hit return.
>
>I get the new dialog, but after pressing Return I still get the error
>screen.

Upon further review, you're right, Pascal; it works the same as
before. I guess that error screen was in my cache and that's why it
kept coming up. After re-testing 1.3003 and having it update my
cache, I tried 1.3011 again and it worked like before. That is, it
showed the old page, but pressing ^L gave me an updated page.
--
Otagger ï¿½1.22: Terry May - Las Vegas NV
Windows 95 (n) - 32-bit extensions and a graphical shell for a 16-bit patch
to an 8-bit operating system originally coded for a 4-bit micro-processor,
written by a 2-bit company that can't stand 1 bit of competition.

5656. Re: Will disks converted w. st2dos still work on ST?

Newsgroup: comp.sys.atari.st
Date: 1998-09-09 00:00:00 UTC
From: Gavin Cameron <gavin.cameron@SPAM.gecm.com>
Message-ID: <35F69CD2.199AD218@SPAM.gecm.com>
Source record: 94177
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Just to clarify a few points: Old TOS format is almost identical to IBC-PC format except the bootsector. An ST can read any PC disc, and alwasy has been (as long as the drive can cope, ie. single sided, HD etc). The only problem comes when a PC tries to read an old TOS disc.

This means that any special bootsectors (some games) cannot be read. If they are converted using st2dos, they will no longer be able to boot. However, depending on the game, the boot sector can be restored using the Ultimate Virus Killer which has a large database of boot sectors.

Newer versions of TOS - from 2 (and Magic) format discs with a PC bootsector to aid in transfering data.

A 720k disc is a double sided, double density, so it cannot be read by a single sided ST disc.

I've just checked the DOS help on format and it cannot format a single sided 3.5" disc, so you will have to format it in TOS.

Alternatively, buy a double sided drive - it is easy to change and only costs a few quid.

One point about using high density discs: this certianly used to be the case a few years ago, but HD discs have a more dense material and require a stronger magnetic field to succesfully write to them (which HD drives can produce). This means that using a DD drive with a weaker field strength runs the risk of data loss on the higher density material. As I say, this was the case a few (6 or 7) years ago, and modern HD discs can maybe cope with a lower field - just beware!!!

As for the trouble in formatting a disc, maybe the head is out of alignment. There is probably some sort of performance utility you can get - don't know personnaly.

Can't think why you can't use a cleaner on a single sided disc though.

Hope this all helps,

Gav.

--

"What's the point having bad manners ... if you don't use them?!?"

*** REMOVE THE SPAM TO MAIL ME DIRECT ***

5657. Re: Will disks converted w. st2dos still work on ST?

Newsgroup: comp.sys.atari.st
Date: 1998-09-09 00:00:00 UTC
From: CurtBrown@my-dejanews.com
Message-ID: <6t6aek$im9$1@nnrp1.dejanews.com>
Source record: 94178
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

>
> Well, here's what happened: I formatted a disk, copied some files over from
> the older disks, and inserted it into my PC and ran st2dos. I could now copy
> the files over onto my PC. I then copied a text file from the PC and yes, I
> could read it with an editor on the ST.

What I meant to say was that while the "converted" ST disk was in the PC, I
was able to copy a text file to it, remove the disk and place it in the ST,
and then open that file with a text editor. Both a PC and an old (pre 1.04)
ST *should* be able to read/write from a disk that has been "converted" with
st2dos , right?

>
> So what's going on here? st2dos just "updates" the boot sector on the disks
> that were formatted on the ST? They should now be readable to dos as well as
> early tos?
>
> If I format a disk at 720k on dos, then use st2dos, should it be readable from
> the st? (I'll try it tonite--but *should* it?)
>
> The reason I'm asking, is that I'm now running into trouble trying to format
> disks on my st (single-sided) drive. In the past I've been able to format
> and use 1D, 2D, and even HD disks with the hole taped over.

Did some more reading. HD disks (with the holes taped) in an ST are Not
Good. Apparently, when the tracks of these disks are formatted at 1.44, a
higher magnetic current is used which is hard to overcome with the ST drive
head. I'll stick with 2DD's. (funny thing--some HD's formatted in the ST)

I also read that there is a faq for st-pc/pc-st conversions, but couldn't
find a url for it. Anyone have it?

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

5658. Re: WTB: 8 Mb ST-ram for TT

Newsgroup: comp.sys.atari.st
Date: 1998-09-09 00:00:00 UTC
From: dipching@ping.be
Message-ID: <35f6bd5a44f26b2@ping.be>
Source record: 94179

on Wed 09-09-98 14:33 Martin-Eric Racine wrote:

>I need to find the original ST-Ram card from Atari, which provides
>8 Mb of ST-Ram in addition to what's already on the motherboard.
>
>E-mail me the details and your price, if you have one for sale.
>Thanks.

Best electronics sell these boards at $275 ! Not very cheap Martin !

Jo
--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

5659. Re: WTB: 8 Mb ST-ram for TT

Newsgroup: comp.sys.atari.st
Date: 1998-09-09 00:00:00 UTC
From: dipching@ping.be
Message-ID: <35f6bf1a46507b0@ping.be>
Source record: 94180

on Wed 09-09-98 14:33 Martin-Eric Racine wrote:

>I need to find the original ST-Ram card from Atari, which provides
>8 Mb of ST-Ram in addition to what's already on the motherboard.

I'm also looking for this kind of expansion because when you are using
a very memory demanding set-up, when you try to print with a SLM laser
printer, you are always ST ram asker because I think the laser is not
able to use TT ram as buffer for printing operation ... Am I right ?

I actually have 64 Mb TT ram and 4 Mb ST ram, so if it was
possible to "allocate" the working memory place of the laser there
should be no problem at all ...
But I really would like to receive some comments about this if you are
in the same situation ...

Jo

--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

5660. Re: Falcon now flying in (S)VGA modes...

Newsgroup: comp.sys.atari.st
Date: 1998-09-09 00:00:00 UTC
From: marillat@alpes-net.fr
Message-ID: <965c8c6290B802A1.55@nest.ftn>
Source record: 94181

Bonjour Terry,

Le 08 Sep 98 ï¿½ 14:37:18, Terry ï¿½crivait :

[couic]

TM> I've only gotten 640x480 so far, but I'm sure I can do better with
TM> one of the screen sizing programs (I even have ScreenBlaster around
TM> here somewhere). Everything looks so big in 640x480, I know I
TM> could go bigger without losing readability.

You don't need a ScreenBlaster for that, try VI 2.04 (Videl Inside) at
ftp.lip6.fr

With my 14" SVGA I've 800*600*16 and with my centurbo1 ev2 1024*768*16
but is really unreadable ...

Be carefull, don't overtake the horizontal/vertical frequence, you can
destroy your monitor.

Bye, Terry
Christian

Via *FIST* v2.57A beta Gate on alpes-net.fr (90:802/1.55)

5661. Re: WTB: 8 Mb ST-ram for TT

Newsgroup: comp.sys.atari.st
Date: 1998-09-09 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <905365878.15116.0.rover.c3adfca1@news.demon.nl>
Source record: 94182

On 9 Sep 1998 18:46:52 +, Jo Vandeweghe wrote:
>on Wed 09-09-98 14:33 Martin-Eric Racine wrote:
>
>>I need to find the original ST-Ram card from Atari, which provides
>>8 Mb of ST-Ram in addition to what's already on the motherboard.
>
>I'm also looking for this kind of expansion because when you are using
>a very memory demanding set-up, when you try to print with a SLM laser
>printer, you are always ST ram asker because I think the laser is not
>able to use TT ram as buffer for printing operation ... Am I right ?
>
>I actually have 64 Mb TT ram and 4 Mb ST ram, so if it was
>possible to "allocate" the working memory place of the laser there
>should be no problem at all ...
>But I really would like to receive some comments about this if you are
>in the same situation ...
>
Hi Jo,

somewhere I have in my mind you could expand ST RAM to a maximum of 10 Mb...
and indeed, the only need for more ST RAM are the bloody lasers...

Jo, what card have you in your TT with 64 megs? That the latest Aixit board?
I still want to upgrade mine to 64 megs, but MABN finally told me they had
to wait for production when the "boards for the Milan" would be done first...
Later Thomas R. told me Aixit had nothing to do with manufacturing Milan
boards. So either Aixit screwed MABN or MABN screwed me.... at least I got
my money back. But I'm still in the market for an upgrade, since my 4+16
Megs are far too less for decent MT.

CU NeXT msg,

____
/ __ . __ | |
/ / / / / / /_ | Email: louis@holleman.demon.nl |
/_ /_/ /_/ / __/ | http://www.holleman.demon.nl |
| |
____

5662. STinG AUTO Problems?

Newsgroup: comp.sys.atari.st
Date: 1998-09-09 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6t6foi$42@enews2.newsguy.com>
Source record: 94183

On 9 Sep 1998 07:24:14 , Terry May wrote:

>Now if I could just figure out why STinG is not loading properly from
>the AUTO folder anymore.....

What exactly is the problem?

I've had STinG not load properly unless it was the very last AUTO .PRG (even if there was another _DISABLED_ .PRG after it, it would load, but not complete the login process). And of course, it has to come after HSMODEM stuff, but I'm sure you know all this...

I've also, for no apparent reason, had STinG (while AUTO-loading) not install, with a short message that one of the .STX "modules" wouldn't load, so STinG wouldn't install. After this, I just recopied the .STX module from a backup folder (which I learned to keep around after this happend a few times!), and all was well. These .STX files seem to spontaneously corrupt themselves from time to time! :^\

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

5663. Lynx Adaptor?

Newsgroup: comp.sys.atari.st
Date: 1998-09-09 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6t6fok$42@enews2.newsguy.com>
Source record: 94184

Anyone have a "cigarette lighter adaptor" for the Atari Lynx?

I'm not even sure if there ever was one, but any information on this would be appreciated.

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

5664. CAB URL Pasting

Newsgroup: comp.sys.atari.st
Date: 1998-09-09 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6t6fon$42@enews2.newsguy.com>
Source record: 94185

Is there a way to make words "wrap" when pasting a URL into the CAB hotlist (from the clipboard)?

Basically, as I read through newsgroup articles with NEWSie, and find URLs that I'd like to check later, I use the clipboard to copy the URL, then switch over to CAB (under MagiC, of course) to put that URL into my hotlist (I have a Theme called "Sites To Check" for this very thing). Then I use "New Entry" in the CAB hotlist, and paste this URL into the "file/URL" box. Then I switch back to NEWSie to finish reading articles. (you get the idea) ;^)

Anyway, a lot of URLs that I clip from newsgroup messages are longer than one line in the CAB hotlist URL box, and when you paste into that box, anything longer than one line gets cut off. So, you have to manually move the cursor to the next line to get the rest of the address in there (typing it it manually as well).

As an example, if I found the following (imaginary!) URLs in comp.sys.atari.st:

http://www.microsoftwindows98/for_atari/index.htm

..and I used the clipboard to paste it into the "file/URL" box in the CAB hotlist (as a New Entry), it _would_ fit on one line no problem. However, if the URL were:

http://www.microsoftwindows98/for_atari/~beatsPC_version/index.htm

It would be too long to paste into the CAB hotlist "file/URL" box on one line, and the end of the address would be cut off, and have to be entered manually on the next line.

Yes, if I paste it into the CAB "open URL" box (NOT the hotlist) I have a little more space to work with, but I've still run into URLs that are too long for that too, and the same problem occurs. Plus, this doesn't work well for what I'm doing when there are several URLs I want to save in CAB and check out later.

Any work-arounds or thoughts on this?

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

5665. Re: Will disks converted w. st2dos still work on ST?

Newsgroup: comp.sys.atari.st
Date: 1998-09-09 00:00:00 UTC
From: CurtBrown@my-dejanews.com
Message-ID: <6t6ncl$72o$1@nnrp1.dejanews.com>
Source record: 94186
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

<snip for brevity>
>
> A 720k disc is a double sided, double density, so it cannot be read by a
> single sided ST disc.
>

Actually, a 2s2d disk can be formatted in the SF354, but it will only be
usable as a single sided disk (that's what I've done many times)

>
> One point about using high density discs: this certianly used to be the
> case a few years ago, but HD discs have a more dense material and
> require a stronger magnetic field to succesfully write to them (which HD
> drives can produce). This means that using a DD drive with a weaker
> field strength runs the risk of data loss on the higher density
> material. As I say, this was the case a few (6 or 7) years ago, and
> modern HD discs can maybe cope with a lower field - just beware!!!
>
Thanks! I had made my other post before I saw yours.

> As for the trouble in formatting a disc, maybe the head is out of
> alignment. There is probably some sort of performance utility you can
> get - don't know personnaly.
>

Apparently (by what else I've read on dejanews) it may have more to do with
the rpm's varying. I found a utilty at the umich site (under diskutils)
called speedst.lzh (speedst.prg) which checks disk speed and another called
tracker.lzh (tracker.prg) which checks disk tracks. Are these the right
tools for this situation? Or what?

> Can't think why you can't use a cleaner on a single sided disc though.
>

I'm just worried that the head touches the disk in a different way such that
it will hit the plastic part of the cleaning disk. Anyone out there use one?
Thanks.

------== Posted via Deja News, The Leader in Internet Discussion ==------
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

5666. Re: *.IMG files format, another question...

Newsgroup: comp.sys.atari.st
Date: 1998-09-09 00:00:00 UTC
From: kennethm@tripnet.se
Message-ID: <35f6b9041376ba0@tripnet.se>
Source record: 94187

On Wed 09-09-98 09:45 (+0200) Nicholas Bales wrote:

>Michael Olin a ï¿½crit:
>>
>> Frank Paysen wrote:
>> >
>> > Hi,
>> > Can anyone tell me what the exact format of an *.IMG file is, and
>> > maybe propose where one can download a viewer for the same?
>>
>> Does anyone know of a Windows program that can display and convert
>> IMGs to more native windoze formats?
>
>Paint Shop Pro can deal with Gem IMG files.

Graphic Workshop also handles the .IMG format.
Shareware from:
http://www.mindwork.shop.com/alchemy/alchemy.html

--
Kenneth Medin <kennethm@tripnet.se>
http://www5.tripnet.se/~kennethm/
<<Produced with 100% pure Atari equipment>>

5667. Help canada atari BBS

Newsgroup: comp.sys.atari.st
Date: 1998-09-09 00:00:00 UTC
From: carson.wyndham@ULETH.CA
Message-ID: <35F6CA4E.8D1395B9@ULETH.CA>
Source record: 94188

I just got hooked up with sprint unlimited calls in canada
im just trying to compile a list of bbs here that i can dial up
i know of the beach bbs in edmonton and the TAF bbs
are there any others??
thanks
dave

5668. Help need midi/sequencing source in asm

Newsgroup: comp.sys.atari.st
Date: 1998-09-09 00:00:00 UTC
From: carson.wyndham@ULETH.CA
Message-ID: <35F6CB3A.2E3C15EC@ULETH.CA>
Source record: 94189

Im starting work on a x0x roland style sequencer and i have the gem
interface mostly complete. This is my first atempt at midi programming.
So if there are any docs on this it would be greatly appreaciated alsoIm
looking for some example source on midi or if someone else has made a
sequencer in 68k asm that i could use to convert over for my new st
groove box prog
please send any info or code to the group or to gabberkid@hotmail.com
thanks
dave

5669. Trade Atari 520ST for Atari 5200, NorCal.

Newsgroup: comp.sys.atari.st
Date: 1998-09-09 00:00:00 UTC
From: dmcolb@pacbell.net
Message-ID: <35f6d9a4.16469003@news.pacbell.net>
Source record: 94190

```
Northern California area only.
Atari 520 STfm
Atari SSDD disk drive
Atari Color Monitor, old style, round buttons on side.
Mouse
Some software
Leave e-mail.
Trade for Atari 5200 in good condition with working joysticks and
carts.
```

5670. Re: WTB: 8 Mb ST-ram for TT

Newsgroup: comp.sys.atari.st
Date: 1998-09-09 00:00:00 UTC
From: dipching@ping.be
Message-ID: <35f6e988308990@ping.be>
Source record: 94191

on Wed 09-09-98 18:31 Louis Holleman wrote:

>Hi Jo,
>
>somewhere I have in my mind you could expand ST RAM to a maximum of 10 Mb...
>and indeed, the only need for more ST RAM are the bloody lasers...

Yes, the TT has already 2 Mb ST ram fitted on its motherboard, so if you add the 8 Mb ST ram card, the sum is 10 Mb.

>Jo, what card have you in your TT with 64 megs? That the latest Aixit board?

This is not the latest one which should be able to accept up to 256 Mb ... mine is "only" able to accept up to 64 Mb, that's what I have done a few months ago and that's really great ! Except for the laser ... and I have just understood that fact right now by reading Martin Eric Racine mail ... then "Eureka" ... I cannot print from my 32k colors resolutions under Geneva/Neodesk because when using Calamus SL there is not enough memory available ... did you know that you cannot Load AND Allocate SL in TTram ... you can only Load it in TTram and I suppose this is my problem ... because when not using Geneva/Neodesk set up which also uses a background picture it works ... I can print from SL or Papyrus or so ... otherwise impossible ... not enough memory !!!!!! A pity when you have about 68 Mb installed :)

>I still want to upgrade mine to 64 megs, but MABN finally told me they had
>to wait for production when the "boards for the Milan" would be done first...
>Later Thomas R. told me Aixit had nothing to do with manufacturing Milan
>boards. So either Aixit screwed MABN or MABN screwed me.... at least I got
>my money back. But I'm still in the market for an upgrade, since my 4+16
>Megs are far too less for decent MT.

At the latest Atari german show (Neuss) Aixit told me they did not yet made the new board ... so the next show (4, 5 october) will say if they have made anything more ... I hope to be able to buy one because I want to use the older board on my second TT now !

Bye

Jo
--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

5671. Re: WTB: 8 Mb ST-ram for TT

Newsgroup: comp.sys.atari.st
Date: 1998-09-09 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35f6ee6623da2c0@ping.be>
Source record: 94192

on Wed 09-09-98 18:31 Louis Holleman wrote:

> But I'm still in the market for an upgrade, since my 4+16
>Megs are far too less for decent MT.

Computertechnik, Axel Gehringer from Memmingen Germany is advertising
aixTT FastRAM inkl. 64 mb for 399,- DM

e-mail: AG_Comtech@online.de

If possible write in German. The poor guy hardly understands English.

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

5672. Re: CAB URL Pasting

Newsgroup: comp.sys.atari.st
Date: 1998-09-09 00:00:00 UTC
From: oskancke@online.no
Message-ID: <6t6oea$506$1@readme.online.no>
Source record: 94193

```
On 9 Sep 1998 18:00:55 , Nurmix wrote:
>From: ecncomr@socal.com (Nurmix)
>Newsgroups: comp.sys.atari.st
>Subject: CAB URL Pasting
>Date: 9 Sep 1998 18:00:55 GMT
>Organization: NURVIS Music
>Lines: 48
>Message-ID: <6t6fon$42@enews2.newsguy.com>
>NNTP-Posting-Host: p-138.newsdawg.com
>X-Newsreader: NEWSie Version 0.88 (Atari)
>Xref: news.online.no comp.sys.atari.st:62545
>
>Is there a way to make words "wrap" when pasting a URL into the CAB
>hotlist (from the clipboard)?
>
>Basically, as I read through newsgroup articles with NEWSie, and find URLs
>that I'd like to check later, I use the clipboard to copy the URL, then switch
>over to CAB (under MagiC, of course) to put that URL into my hotlist (I have a
>Theme called "Sites To Check" for this very thing). Then I use "New Entry" in
>the CAB hotlist, and paste this URL into the "file/URL" box. Then I switch
>back to NEWSie to finish reading articles. (you get the idea) ;^)

<snip>
>Any work-arounds or thoughts on this?

Yes, there will soon be a nice solution to this problem, and many
others, by means of the project that I'm currently working on (partially)

It's a program called "StringServer" that can do some nice things ;-)

I'll soon have an official beta version of this package out. This
containts StringServer, a program to configure it and a textviewer that
supports it. AtarIrc and a program called Farmer now supports it too.
Farmer is a TOSwin like program.

This package needs a Multitasking OS and will be released as Shareware.
```

5673. Monochrome on TT with svga?

Newsgroup: comp.sys.atari.st
Date: 1998-09-09 00:00:00 UTC
From: kennethm@tripnet.se
Message-ID: <35f6f09c3ee46d0@tripnet.se>
Source record: 94194

Is it possible to use a TT with a svga monitor in monochrome mode?
This would mean TT high i suppose. I have a strong feeling this does
not work, but a friend says the opposite.

He will come over to my place tomorrow with his TT to try this out.
Is there any danger involved when connecting a modern pc monitor to
a TT?
--
Kenneth Medin <kennethm@tripnet.se>
http://www5.tripnet.se/~kennethm/
<<Produced with 100% pure Atari equipment>>

5674. FS: 520ST and Monochrome Monitor

Newsgroup: comp.sys.atari.st
Date: 1998-09-09 00:00:00 UTC
From: habu@aol.com
Message-ID: <1998090920491900.QAA03308@ladder03.news.aol.com>
Source record: 94195

I have for sale on eBay a 520ST and SM124 high-res monochrome monitor with mouse, all cables, manual, and ST Language disk for a starting bid of $23 plus shipping. The system is in proper working condition.

The eBay URL for this item is:
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=29585975

5675. Re: CAB URL Pasting

Newsgroup: comp.sys.atari.st
Date: 1998-09-09 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <35f679805400d0@HORMEL.unix.dsoe.com>
Source record: 94196

on 09-09-98 Nurmix wrote:

>Yes, if I paste it into the CAB "open URL" box (NOT the hotlist) I have
>a little more space to work with, but I've still run into URLs that are
>too long for that too, and the same problem occurs. Plus, this doesn't
>work well for what I'm doing when there are several URLs I want to save
>in CAB and check out later.
>
>Any work-arounds or thoughts on this?

I'm assuming you haven't tried XURL?

If not, go to http://www.the-gap.demon.co.uk and download this 'must
have' utility.

<< Neil >>

--
- -
Neil Roughley | roughley@HORMEL.unix.dsoe.com | remove uppercase
http://www.dsoe.com/people/roughley/tos.htm | spamblock to reply
- -

5676. Sequencer

Newsgroup: comp.sys.atari.st
Date: 1998-09-09 00:00:00 UTC
From: Dwight Sirls <sirls@tyler.net>
Message-ID: <35F6EB2F.69CA@tyler.net>
Source record: 94197

I've only been into the Atari for a few months now, and I purchased an Atari 1040STF with the Hybrid Arts Sequencing program, Edit Track. I thought the timing was real tight, better than my stand-a-lone sequencer. I haven't heard the Cubase 3.0 program yet, but I queried about sequencers in the past and this seems to be the favorite. Is Cubase 3.0 as "tight" as the Hybrid Arts?

Dwight

5677. Re: WTB: 8 Mb ST-ram for TT

Newsgroup: comp.sys.atari.st
Date: 1998-09-09 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <905376192.18912.0.rover.c3adfca1@news.demon.nl>
Source record: 94198

```
On 9 Sep 1998 21:58:18 +, Martin "Nightowl" Byttebier wrote:
>on Wed 09-09-98 18:31 Louis Holleman wrote:
>
>> But I'm still in the market for an upgrade, since my 4+16
>>Megs are far too less for decent MT.
>
>
>Computertechnik, Axel Gehringer from Memmingen Germany is advertising
>aixTT FastRAM inkl. 64 mb for 399,- DM
>
>e-mail: AG_Comtech@online.de
>
>If possible write in German. The poor guy hardly understands English.
>
Tks Martin, that's what I need. (BTW, MABN would charge me around Hfl 700,-
for a board with 64 megs, including trading in my old 16 Megs Atari board...)

I'll give this guy a shout in German.

CU NeXT msg,

____________________________________
/ __ . __ | |
/ / / / / / /_ | Email: louis@holleman.demon.nl |
/_ /_/ /_/ / __/ | http://www.holleman.demon.nl |
| |
____________________________________
```

5678. Re: STinG AUTO Problems?

Newsgroup: comp.sys.atari.st
Date: 1998-09-09 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <905376195.18912.1.rover.c3adfca1@news.demon.nl>
Source record: 94199

On 9 Sep 1998 18:00:50 G, Nurmix wrote:
>On 9 Sep 1998 07:24:14 , Terry May wrote:
>
>>Now if I could just figure out why STinG is not loading properly from
>>the AUTO folder anymore.....
>
>What exactly is the problem?
>
>I've had STinG not load properly unless it was the very last AUTO .PRG (even
>if there was another _DISABLED_ .PRG after it, it would load, but not
>complete the login process). And of course, it has to come after HSMODEM
>stuff, but I'm sure you know all this...
>
>I've also, for no apparent reason, had STinG (while AUTO-loading) not install,
>with a short message that one of the .STX "modules" wouldn't load, so STinG
>wouldn't install. After this, I just recopied the .STX module from a backup
>folder (which I learned to keep around after this happend a few times!), and
>all was well. These .STX files seem to spontaneously corrupt themselves from
>time to time! :^\
>

Hi Paul,

or is it one of those "undocumented features" of Newsie??????????
Remember my first installation of Newsie when it corrupted Route.tab and
Cache.dns...
Though I never experienced other problems after solving the original one.

CU NeXT msg,

____
/ __ . __ | |
/ / / / / / /_ | Email: louis@holleman.demon.nl |
/_ /_/ /_/ / __/ | http://www.holleman.demon.nl |
| |
____

5679. Re: Falcon now flying in (S)VGA modes...

Newsgroup: comp.sys.atari.st
Date: 1998-09-09 00:00:00 UTC
From: nick@iipmail.demon.co.uk
Message-ID: <905378837.27272.0.nnrp-01.9e9835e9@news.demon.co.uk>
Source record: 94200

>Any other suggestions for a new (S)VGA user would also be appreciated.

Buy Videlity, you won't be disappointed. Also, if you can't sort out the problems with Ease try Thing 1.27, it's a full AV server and IMHO much better. BTW 640*480 will soon appear cramped!

Regards Nick
''

nick@iipmail.demon.co.uk
http://www.iipmail.demon.co.uk/ATARI.HTM
for Texel.Hyp / Papyrus.Hyp and more.

AB040 Nemisised Falcon running MagiC 5.11

5680. Re: Sequencer

Newsgroup: comp.sys.atari.st
Date: 1998-09-09 00:00:00 UTC
From: jim <jim@studio9.demon.co.uk>
Message-ID: <35F70073.E483AD46@studio9.demon.co.uk>
Source record: 94201

You shouldn't have any timing problems at all with Cubase 3.0. Many many people have testified to its rock solid timing. I don't know the sequencer you are using but as Cubase is widely considered as the industry standard then and now (it continues to thrive on MAC & Windows) I think you'll find it superior in every way. Note however, Cubase needs 1Mb and a mono monitor.

jim

Dwight Sirls wrote:

> I've only been into the Atari for a few months now, and I purchased an
> Atari 1040STF with the Hybrid Arts Sequencing program, Edit Track. I
> thought the timing was real tight, better than my stand-a-lone
> sequencer. I haven't heard the Cubase 3.0 program yet, but I queried
> about sequencers in the past and this seems to be the favorite.
> Is Cubase 3.0 as "tight" as the Hybrid Arts?
>
> Dwight

--
* Mr J.M.A. Harris.
* 9 Argyle Road, Brighton, East Sussex, BN1 4QA, United Kingdom.
+ 44 (0)1273 625875.
* jim@studio9.demon.co.uk ~ http://www.studio9.demon.co.uk
* Postgraduate Student of Hypermedia Studies
* (http://www.hrc.wmin.ac.uk)
* @ Advanced interactive web site design
* @ CD-ROM authoring
* @ Internet and Multimedia Installations and Events
* @ Digital Music
* Also at this address Mr C.Hope, Mr S.Grainger and Miss S.Kpakra.

5681. Re: Falcon now flying in (S)VGA modes...

Newsgroup: comp.sys.atari.st
Date: 1998-09-09 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <35f71382181c442@club-internet.fr>
Source record: 94202

Hello,

in article <35f61fbc8b8a783@lvdi.net>
Terry May wrote:

> Now if I could just figure out why STinG is not loading properly from
> the AUTO folder anymore.....

Maybe you should check your boot partition with some tool ? (I use Zorg
to do this, from time to time).

BFN,
/Pascal/

--
Pascal, surfing the web on his Falcon...
Otagger ï¿½1.22: Today's thought:
I had a life once... now I have a computer and a modem.

5682. Re: *.IMG files format, another question...

Newsgroup: comp.sys.atari.st
Date: 1998-09-09 00:00:00 UTC
From: AtariMad <atarimad@zetnet.co.uk>
Message-ID: <01bddc4a$5c1df640$b528f7c2@k2>
Source record: 94203

> Paint Shop Pro can deal with Gem IMG files.

Yeh, but not very well in my experience.

It would be easier to use hyperpaint under pacifist or tosbox and convert
them the long way round :P
Neodesk can display IMG's by double clicking on them.

AM.

I think therefore I AM.

5683. Gemulator98 and Sting???

Newsgroup: comp.sys.atari.st
Date: 1998-09-09 00:00:00 UTC
From: Willard VanderPloeg <willard@headwaters.com>
Message-ID: <yAEJ1.644$Ni5.660103@198.235.216.4>
Source record: 94204

Greetings!

Has anyone successfully got Sting to work under Gemulator?? I'd like to know how this was accomplished. HS Modem patches seem to hang at boot.

Peter - any ideas??

Please reply by email thanks!

Willard VanderPloeg
Owen Sound, Ontario Canada

5684. Re: CAB URL Pasting

Newsgroup: comp.sys.atari.st
Date: 1998-09-09 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35f6ced061ab9c1@lvdi.net>
Source record: 94205

On Wed 09-09-98 13:39, Neil Roughley scribbled:

>I'm assuming you haven't tried XURL?
>
>If not, go to http://www.the-gap.demon.co.uk and download this 'must
>have' utility.

You took the words right off my fingertips.
--
Otagger ï¿½1.22: Terry May - Las Vegas NV
The Rebel BBS: http://www.geocities.com/SiliconValley/Sector/9449/

5685. Re: Falcon now flying in (S)VGA modes...

Newsgroup: comp.sys.atari.st
Date: 1998-09-09 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35f6ced061ab9c2@lvdi.net>
Source record: 94206

On Wed 09-09-98 18:30, Christian Marillat scribbled:

>You don't need a ScreenBlaster for that, try VI 2.04 (Videl Inside) at
>ftp.lip6.fr

What exactly is ScreenBlaster for, then? I got it with my Falcon
(one of them, anyway), but never had any use for it, since I've
always used Atari monitors.

>With my 14" SVGA I've 800*600*16 and with my centurbo1 ev2 1024*768*16
>but is really unreadable ...

I'll have to give VI 2.04 a try and see what happens.

>Be carefull, don't overtake the horizontal/vertical frequence, you can
>destroy your monitor.

Thanks...I'll keep the manual close by.
--
Otagger ï¿½1.22: Terry May - Las Vegas NV
The Rebel BBS: http://www.geocities.com/SiliconValley/Sector/9449/

5686. Re: Falcon now flying in (S)VGA modes...

Newsgroup: comp.sys.atari.st
Date: 1998-09-09 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35f6ced061ab9c3@lvdi.net>
Source record: 94207

On Wed 09-09-98 22:07, Nick Ripley scribbled:

>>Any other suggestions for a new (S)VGA user would also be appreciated.
>
>Buy Videlity, you won't be disappointed. Also, if you can't sort out the
>problems with Ease try Thing 1.27, it's a full AV server and IMHO much

I'm waiting for Jinnee, TBH.

>better. BTW 640*480 will soon appear cramped!

It already does. I've been using 768x480 for ages. My actual screen
is much larger than what I'm used to, but not my screen res. Can't
wait to try out some of the higher res modes on my monitor.
--
Otagger ï¿½1.22: Terry May - Las Vegas NV
Windows 95 (n) - 32-bit extensions and a graphical shell for a 16-bit patch
to an 8-bit operating system originally coded for a 4-bit micro-processor,
written by a 2-bit company that can't stand 1 bit of competition.

5687. Re: STinG AUTO Problems?

Newsgroup: comp.sys.atari.st
Date: 1998-09-09 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35f6ced061ab9c4@lvdi.net>
Source record: 94208

On Wed 09-09-98 18:00, Nurmix scribbled:

>On 9 Sep 1998 07:24:14 , Terry May wrote:
>
>>Now if I could just figure out why STinG is not loading properly from
>>the AUTO folder anymore.....
>
>What exactly is the problem?

Not sure, but it seems to be fixed. I changed nothing from my
RGB/mono setup, but when I switched to VGA, STinG stopped loading.
It appeared to load from the AUTO folder, but none of the CPXes would
show up in COPS and the dialer would say it wasn't installed or it
was corrupted. I could run it manually from the AUTO folder and all
would be fine.

I don't know what I did, but it's now working again.

Thanks for your response.
--
Otagger ï¿½1.22: Terry May - Las Vegas NV
The Rebel BBS: http://www.geocities.com/SiliconValley/Sector/9449/

5688. Re: Sequencer

Newsgroup: comp.sys.atari.st
Date: 1998-09-10 00:00:00 UTC
From: Dwight Sirls <sirls@tyler.net>
Message-ID: <35F7EC5B.4679@tyler.net>
Source record: 94094

Thanks to all that responded to my query.

Dwight

5689. Re: CAB.OVL beta 3.011 available

Newsgroup: comp.sys.atari.st
Date: 1998-09-10 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35f78c1488beeb1@lvdi.net>
Source record: 94095

On Thu 10-09-98 00:40, Charles Silver scribbled:

>Hi Terry, well, it worked today. I did have to reload the stats page to
>update it. I was using OVL1.3011. Before, it may have been that the server
>was just busy. I just got a blank page with the modem send/receive lights
>going constantly. Had to esc out. Also, before I was rejecting cookies.
>I do suggest that those who connect to your web site set CAB to "always"
>accept'em. Saves a lot of time on downloading :)

Interesting. That's how I'm set up, so I never noticed. What part
is using cookies?

>BTW, I'm not sure how CAB/CAB.OVL handles a busy server. Netscape gives a
>message, "server is busy/ try again later". I "think" CAB/anyOVL, just
>stalls or times out. It would be nice to get a similiar error message.

That would be nice. I got hung up on a site just last night and had
to quit CAB with MagiC's application manager.
--
Otagger ï¿½1.22: Terry May - Las Vegas NV
The Rebel BBS: http://www.geocities.com/SiliconValley/Sector/9449/

5690. Re: Falcon now flying in (S)VGA modes...

Newsgroup: comp.sys.atari.st
Date: 1998-09-10 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35f78c1488beeb2@lvdi.net>
Source record: 94096

On Wed 09-09-98 23:50, Pascal Ricard scribbled:

> Terry May wrote:
>
>> Now if I could just figure out why STinG is not loading properly from
>> the AUTO folder anymore.....
>
>Maybe you should check your boot partition with some tool ? (I use Zorg
>to do this, from time to time).

I assume you mean a disk checker. I check all my partitions at least
once a day with Optimizer.
--
Otagger ï¿½1.22: Terry May - Las Vegas NV
Windows 95 (n) - 32-bit extensions and a graphical shell for a 16-bit patch
to an 8-bit operating system originally coded for a 4-bit micro-processor,
written by a 2-bit company that can't stand 1 bit of competition.

5691. Re: Falcon now flying in (S)VGA modes...

Newsgroup: comp.sys.atari.st
Date: 1998-09-10 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35f78c1488beeb3@lvdi.net>
Source record: 94097

On Thu 10-09-98 02:02, DarkChyld [Ronald J. Hall] scribbled:

> Terry, you said multiscan-is it multisynch as well? If it is, then you
> can use a Multisynch Gizmo with it and not lose your RGB stuff... ;-)

It's called a Multiscan monitor, but TBH, I don't know the difference.
--
Otagger ï¿½1.22: Terry May - Las Vegas NV
The Rebel BBS: http://www.geocities.com/SiliconValley/Sector/9449/

5692. Re: Falcon now flying in (S)VGA modes...

Newsgroup: comp.sys.atari.st
Date: 1998-09-10 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35f78c1488beeb4@lvdi.net>
Source record: 94098

On Thu 10-09-98 10:42, Pascal Ricard scribbled:

>The main goal of the ScreenBlaster (SB) is to add clocks to the Videl,
>to allow higher resolutions (with good refresh rates) than with the
>standard ones in the Falcon (25 and 32 MHz in a stock Falcon). The main
>problem remains the slow bus in the (stock) Falcon which limits the
>whole.

That makes sense. When I was testing VI and the Videlity demo
yesterday, I saw how much I was limited. In fact, I didn't have much
success with either one, particularly VI. Alas, I'm still stuck at
640x480.

>With an overclocked Falcon, the higher speed on the bus (and Videl)
>allows higher resolutions without a SB or a BU. This can be achieved
>with a Nemesis (NM) or CenTurbo1 (CT1) or many others.

Man, I need to get a Nemesis installed...

>With the SB at 50 MHz clock, I run my Falcon in 960x720x16c.

Does ScreenBlaster work with MagiC? Guess I'll find out later, since
I plan to give it a try.

Thanks for your help.
--
Otagger ï¿½1.22: Terry May - Las Vegas NV
Windows 95 (n) - 32-bit extensions and a graphical shell for a 16-bit patch
to an 8-bit operating system originally coded for a 4-bit micro-processor,
written by a 2-bit company that can't stand 1 bit of competition.

5693. Re: I need a "fast" mouse accelerator for my ST (Please Read)

Newsgroup: comp.sys.atari.st
Date: 1998-09-10 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35f78c1488beeb5@lvdi.net>
Source record: 94099

On Thu 10-09-98 03:24, Glider scribbled:

>90% of the time I use my 233 AMD computer, but when I do MIDI I still
>use my good old Atari ST. After using my power system I find that the
>Atari mouse is SO SLOW. I have Maccel in my auto folder but that
>doesn't make it. It's still way too slow. Does anyone know of a
>mouse accelerator that comes close to the speed of a Windows desktop?
>And where I can download it from?

What Roger said.
--
Otagger ï¿½1.22: Terry May - Las Vegas NV
Windows 95 (n) - 32-bit extensions and a graphical shell for a 16-bit patch
to an 8-bit operating system originally coded for a 4-bit micro-processor,
written by a 2-bit company that can't stand 1 bit of competition.

5694. Re: ICD Problem

Newsgroup: comp.sys.atari.st
Date: 1998-09-10 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6t8uho$s0s$1@news.campus.mci.net>
Source record: 94100

On 10 Sep 1998 14:19:00 , JoNk wrote:

->Hi David,
->
->I used to have an STe with The Link and ICD. I never
->had a problem with it. I had a zip drive and a
->Syquest hard drive hooked up. The only bad thing I have heard
->is that you can't use more than a 1GB hard drive
->or ICD will not recognize the rest of the drive.
->
->JoNk

Umm...thats not right. I've got a Link 2, with ICD Pro v6.5.5, on my BBS, (Mega ST4 with TOS 1.04), and its running a 4.3 Gig hard drive with no problems. I was limited as to how *big* I could set each partition, I'm thinking it was 512 megs or so...

```
_____________________________________________________________
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

5695. CAB.OVL 1.3011B & Geocities

Newsgroup: comp.sys.atari.st
Date: 1998-09-10 00:00:00 UTC
From: tross3@hamtel.tds.net
Message-ID: <6t7ju0$d9h@news2.tds.net>
Source record: 94101

Well... I just discovered something interesting. In addition to fixing CAB.OVL to work with the Geocities counters, it is now working with almost everything that I've never been able to use. Guestbooks can be signed - all of the links in the GeoGuide now work (some, unfortunately (like Chat) require a client that can handle JavaScript).

Great work Dan! Now, I have access to all of these features, but since I'm using CAB, I don't have to deal with the stupid pop-ups and watermarks :)

BTW, this was with CAB 2.7 - don't know which other versions it works with.

Terry
--

US Distributor for: ST+ Fanzine & Atari Times Special Edition(s)
http://personalpages.tds.net/~tross3 IRC: qnr
for: Atari/Bangor Maine/Sled dogs/Scotland/Cherokees/Genealogy.
Curious /and/ skeptical - To paraphrase Descartes: SUM ERGO COGITO

5696. Re: Falcon now flying in (S)VGA modes..

Newsgroup: comp.sys.atari.st
Date: 1998-09-10 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6t9521$72m@enews4.newsguy.com>
Source record: 94102

On 9 Sep 1998 22:07:17 , Nick Ripley wrote:

>Buy Videlity, you won't be disappointed. Also, if you can't sort out the
>problems with Ease try Thing 1.27, it's a full AV server and IMHO much
>better. BTW 640*480 will soon appear cramped!

I was under the impression that VIDELITY was only really useful if you have, for example, the NEMESIS board installed. I've tried the demo version of VIDELITY, and you really can't change the screen size much at all with a standard Falcon (and good qulity SVGA monitor). A couple of years ago, I did buy the software version of BlowUp for my Falcon, and it allowed _limited_ screen size adjustments - but required extra hardware to do anything really useful.

I am going to buy VIDELITY though (along with a NEMESIS board), as soon as Alex at ATY Computer gets some more from Titan.

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

5697. Re: Sequencer

Newsgroup: comp.sys.atari.st
Date: 1998-09-10 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6t951t$72m@enews4.newsguy.com>
Source record: 94103

On 9 Sep 1998 15:55:11 , Dwight Sirls wrote:

>I've only been into the Atari for a few months now, and I purchased an
>Atari 1040STF with the Hybrid Arts Sequencing program, Edit Track. I
>thought the timing was real tight, better than my stand-a-lone
>sequencer. I haven't heard the Cubase 3.0 program yet, but I queried
>about sequencers in the past and this seems to be the favorite.
>Is Cubase 3.0 as "tight" as the Hybrid Arts?

Well, I remember Hybrid Arts saying that their sequencers had the best timing of any, because they tended to make that their primary focus when creating their software. I've never really used their stuff (other than occasionally trying a demo), but I have been using Cubase since about 1991. First, Cubase 2.1 on my STE, then presently Cubase Audio on my Falcon. I've never had any trouble with timing - even while saving or otherwise accessing the drives while playing / recording. Cubase is very tight.

My roomate recently got Cubase VST on his new PC, and he and I have both noticed timing errors - some for no apparent reason either. It sure is colorful & feature-packed though - ahhh... priorities! <hahaha>

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

5698. Re: STinG AUTO Problems?

Newsgroup: comp.sys.atari.st
Date: 1998-09-10 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6t951v$72m@enews4.newsguy.com>
Source record: 94104

On 9 Sep 1998 21:23:15 , Louis Holleman wrote:

>or is it one of those "undocumented features" of Newsie??????????
>Remember my first installation of Newsie when it corrupted Route.tab and
>Cache.dns...
>Though I never experienced other problems after solving the original one.

Hmmm...

Could be. It has happened several times. Sometimes It'll work flawlessly one night, then the next morning, first bootup of the day, STinG will fail to install - with one or more of the modules being corrupted.

How was it determined that NEWSie might have caused the problem?

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

5699. Re: Falcon now flying in (S)VGA modes...

Newsgroup: comp.sys.atari.st
Date: 1998-09-10 00:00:00 UTC
From: marillat@alpes-net.fr
Message-ID: <965dfee890B802A1.55@nest.ftn>
Source record: 94105

Hi Terry,

Le 10 Sep 98 ï¿½ 08:14:10, Terry ï¿½crivait :

>> The main goal of the ScreenBlaster (SB) is to add clocks to the Videl,
>> to allow higher resolutions (with good refresh rates) than with the
>> standard ones in the Falcon (25 and 32 MHz in a stock Falcon). The
>> main problem remains the slow bus in the (stock) Falcon which limits
>> the whole.
TM>
TM> That makes sense. When I was testing VI and the Videlity demo

VI is freeware (without limitation) and Videlity is commercial.

TM> yesterday, I saw how much I was limited. In fact, I didn't have
TM> much success with either one, particularly VI. Alas, I'm still stuck
TM> at 640x480.

Try again ;-)

Without my CT1, and with the Videl at 33 Mhz I've 800x608x16

This is the frequence for my monitor:

Horizontal 30-38 Khz
Vertical 47-104 Hz

>> With an overclocked Falcon, the higher speed on the bus (and Videl)
>> allows higher resolutions without a SB or a BU. This can be achieved
>> with a Nemesis (NM) or CenTurbo1 (CT1) or many others.
TM>
TM> Man, I need to get a Nemesis installed...
TM>
>> With the SB at 50 MHz clock, I run my Falcon in 960x720x16c.

I've the same speed (50 Mhz) with my CT1.

Bye, Terry
Christian

Via *FIST* v2.57A beta Gate on alpes-net.fr (90:802/1.55)

5700. Re: Hades and Look2

Newsgroup: comp.sys.atari.st
Date: 1998-09-10 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35f8334c2209e20@ping.be>
Source record: 94106

on Thu 10-09-98 05:46 JI Logan wrote:

>Hi
>
>Is anyone out there successfully running Look2 on a Hades?

Yep.
>
>I have a DirecT60 (which uses a Hades board) and I purchased Look2
>and an Epson scanner to use with it. The scanner is connected to the
>SCSI port on the board via a Maplins SCSI2 backplate and ribbon
>cable. There is also a Yamaha CDR on the bus. Everything worked fine
>for one evening but not thereafter. The scanner works with the TT so
>I guess it is OK.

My Epson scanner is connected to the printer port of the Hades 060
>
>The main problem is that the prescan window comes up the wrong shape
>- right width but reduced height. Dragging the size button alters
>the width only. Click the prescan button and the scanner does scan
>but the program then seems to hang. Click the scan button and the
>program crashes.

I never have notice this on my Hades.
The only thing I must do is setting the "machines cookie" to "ST". If I
don't do this my system crashes.

>
>I have taken everything out of the auto folder that I can, changed
>the caches, removed all accessories and re-unpacked the program on
>the DirecT60 and my TT.

Have you tried with unabled "Load Alt" and "Malloc Alt" program flags?
Some guys says that this can cause problems on the Hades because the Hades
knowns only one kind of RAM. I don't know if they speak the truth but
anyway changing these flags doesn't harm so give it a try.
I use all my programs, including mintdrivers and so, with these flags
unabled.

Removing NVDI seems to help in that the
>particular problems above are solved but the scan is left with thin,
>alternative black and white horizontal stripes across it. Very odd.
>
>It sounds more like the program rather than the SCSI bus but why did
>it work for one evening and not thereafter? I have contacted the
>supplier, Medusa and Digital Arts. No help or no reply so far. Any

>opinion would be welcome.

What about the termination of the SCSI apparature hanging on the SCSI bus?

HTH
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

5701. Re: Operating Systems for Atari

Newsgroup: comp.sys.atari.st
Date: 1998-09-10 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01bddcd5$614b1fe0$LocalHost@whalley>
Source record: 94107

Spencer Davies <Spencer@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk> wrote
in article <19086_Spencer@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>...
> Out of the ether, the following was mentioned by
> macdonald@cfcsc.dnd.ca...:
>
> m> os
> m> --
> m> OS9
> m> Linux
> m> TOS
> m> Magic
> m> MultiTOS
> m> MiNT(MiNT and nAES/Geneva/xAES/oAES)
> m> omen
> Add to this SMS2 and Mirage, plus there was another multitasking
> extension to TOS which was a bit simpler (and more graphical) than Mint
was
> when it came out. Don't think it took off because it wasn't that
compatible
> (can't recall the name though, other than it was
> something with maybe multi in it).

ISTR something called MultiGEM being reviewed in a magazine some years ago,
which could be the thing you're thinking of. IIRC it did a bit of a Geneva
in that it provided a multitasking AES but sat on top of TOS so pre-emptive
was out of the question.

HTH
John

--
John Whalley
Substitute john for news in mail address when replying:
Mail sent to news@whalley.demon.co.uk will be deleted

5702. Re: STinG AUTO Problems?

Newsgroup: comp.sys.atari.st
Date: 1998-09-10 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <905458454.17284.0.spot.c3adfca1@news.demon.nl>
Source record: 94108

On 10 Sep 1998 18:16:31 , Nurmix wrote:
>On 9 Sep 1998 21:23:15 , Louis Holleman wrote:
>
>>or is it one of those "undocumented features" of Newsie??????????
>>Remember my first installation of Newsie when it corrupted Route.tab and
>>Cache.dns...
>>Though I never experienced other problems after solving the original one.
>
>Hmmm...
>
>Could be. It has happened several times. Sometimes It'll work flawlessly one
>night, then the next morning, first bootup of the day, STinG will fail to
>install - with one or more of the modules being corrupted.
>
>How was it determined that NEWSie might have caused the problem?
>
>--
>
Paul, first time it happened was after starting with Newsie. Of course I
only suspected Newsie, so I started Sting and the Dialer first, then checked
the files and they were left intact. Next started CAB, no problemo. Then
started all the clients I had (Telnet, IRC, Newsie) one by one and after 10
minutes I knew it was Newsie doing it. Like I've told you before, the other
suspect was Sting itself, but when it ran together with the Dialer and
other clients, nothing weird happened.
Peter R. explained to me it simply was Newsie. I've monitored several files
of other clients regularly after that, but once the problem was solved (by
simply leaving out Cache.dns whereafter Sting generated a new one with more
convenient addresses) Newsie didn't mess with those 2 files any longer. And
ever since I've had no troubles with Newsie at all. But Peter did issue a
warning that there might be a chance Newsie somewhere could do something to
files it actually doesn't have control to, which might cause problems later
on. Appearently (for the moment to me, that is) Newsie's screwing around
with your STX files... You *may* try out by setting them to Read Only, but I
did just that with those Route.tab and Cache.dns and it didn't make any
difference.
The first version of Newsie I used was 0.80, and it happened with 0.82 and
0.84 too.

CU NeXT msg,

____
/ __ . __ | |
/ / / / / / /_ | Email: louis@holleman.demon.nl |
/_ /_/ /_/ / __/ | http://www.holleman.demon.nl |

| |

5703. Re: Lynx Adaptor?

Newsgroup: comp.sys.atari.st
Date: 1998-09-10 00:00:00 UTC
From: ekaljumagi@clhs.lake.k12.ca.us
Message-ID: <6t9lka$d8h$1@nnrp1.dejanews.com>
Source record: 94109

In article <6t6fok$42@enews2.newsguy.com>,
ecncomr@socal.com (Nurmix) wrote:
> Anyone have a "cigarette lighter adaptor" for the Atari Lynx?
>
> I'm not even sure if there ever was one, but any information on this would be
> appreciated.
>
> --
>
> Paul Nurminen (aka Nurmix)
>
> _/ Red Light 6 Studio - El Segundo, California
> _/ Home of Nurmix Productions and NURVIS MUSIC
>
> * SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)
>

Any 9V adapter that has the proper parity and adpater plug will work. I use
a Radio Shack universal adaptor that came with switchable parity, the choice
of 5 voltages, and four plugs, one of which fit the Lynx perfectly. A bit of
overkill, but it works. By the way, I've also run the Lynx (accidentally) on
the 6V setting. It worked, but I'm not sure its a good idea.

Galen (Head YACcer, Yolo Atari Club)

------== Posted via Deja News, The Leader in Internet Discussion ==------
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

5704. Re: I need a "fast" mouse accelerator f

Newsgroup: comp.sys.atari.st
Date: 1998-09-10 00:00:00 UTC
From: barrilli@club-internet.fr
Message-ID: <6t9go0ahi2@front2.grolier.fr>
Source record: 94110

>On 10 Sep 1998 03:24:57 , Glider wrote:
>
>>90% of the time I use my 233 AMD computer, but when I do MIDI I still
>>use my good old Atari ST. After using my power system I find that the
>>Atari mouse is SO SLOW. I have Maccel in my auto folder but that
>>doesn't make it. It's still way too slow. Does anyone know of a
>>mouse accelerator that comes close to the speed of a Windows desktop?
>>And where I can download it from?

there's a great thing called CKBD Deluxe v1.5, you'll be able to set
a polynomial acceleration for your mouse ;)
try on ftp.lip6.fr /pub/atari ...

Vincent

5705. [NEW SHR] Joe's good tricks

Newsgroup: comp.sys.atari.st
Date: 1998-09-10 00:00:00 UTC
From: pierre.tonthat@hol.fr
Message-ID: <6t9gqdjrg1@news3.isdnet.net>
Source record: 94111

Hi all!

I have just release the first english version of Joe's good tricks.
This is a package of HTML tag generators, usable as Joe's modules or
freely.
You can download it at : http://www.mygale.org/05/nef/

It's a shareware, but not limited.

Bye !

Rajah Lone / Queen Meka

5706. Transfering data from palmtops...

Newsgroup: comp.sys.atari.st
Date: 1998-09-10 00:00:00 UTC
From: jaubrey@jaubrey.demon.co.uk
Message-ID: <905463580_OASIS_@jaubrey.demon.co.uk>
Source record: 94112
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.programmers,comp.sys.atari.st.tech

Are there any programmes out there to transfer data from palmtop
PCs/Organizers to the ST. I am considering buying one, although I have
access to a PC and can run ACSII files via disks, I would perfere to
do it directly.

Thanks,

James

--

---
jaubrey@jaubrey.demon.co.uk | Also known as _James_ on #Effect or
jaubrey@cix.compulink.co.uk | #Aubrey on IRC 20-23hrs GMT
New web address: http://www.jaubrey.demon.co.uk
******--******
In a world without walls and fences, who needs Windows and Gates?!

5707. Re: Cab & Yahoo

Newsgroup: comp.sys.atari.st
Date: 1998-09-10 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <6t9hut$448$1@irk.zetnet.co.uk>
Source record: 94113

On 10 Sep 1998 15:30:59 , "K.Hampf" wrote:
|Is Cab supposed to work with Yahoo as of yet? I sure can't get it working
|with Cab 2.7/OVL 3.011b/STiNG. And I have tried different time and GMT
|settings.
| . . . .

I normally have no difficulty with "commercial" CAB (version 2
perhaps) and STiK. After reading your message, I tried Yahoo using
OVL 1.3011b and got a message I had not seen before viz Post Got
Redirected. Clicking on Re-post seemed to get things going again.

John Logan

5708. DTP + Graphics CR ROM

Newsgroup: comp.sys.atari.st
Date: 1998-09-10 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <6t9huu$448$2@irk.zetnet.co.uk>
Source record: 94114

I purchased this CD ROM recently. It contains a lot of stuff but it recommends that folders are copied to hard disk before running the programs. Problem is, all the files are write protected so that once you have copied a folder to your hard disk, you will have to reset the read/write status on every file if you want to delete the folder. The Calamus 96 demo, for instance, has 147 files in 13 folders. That's a fairly boring task for one demo alone.

Better surely to have set them all to read-and-write (perhaps not as safe but overall better).

John Logan

5709. Hades and Look2

Newsgroup: comp.sys.atari.st
Date: 1998-09-10 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <6t9jfg$478$1@irk.zetnet.co.uk>
Source record: 94115

First of all, thanks to everyone who replied. If I might summarise:

Two people advised removing the Look_2.PAR file and starting again. This sorted out the pre-scan window size problem.

One person advised checking the SCSI termination. Turning termination off allows prescan to work without crashing and turning it on allows scan to work without crashing. Awkward but usable but probably indicates a problem with the interface.

The problem with the horizontal stripes remains. The number and thickness goes up and down respectively as the scan resolution goes up. Changing "Load Alt" and "Malloc Alt" flags made no difference and neither did changing machine cookie to ST High. I note on the Hades that the program counts down past zero (wraps to 65,536 and decrements) when scanning - on the TT it stops at zero.

One person advised trying a different version. I'll see if the supplier can oblige.

If all the PC scanners use a program (or standard command set) called "Twain" (I think), why are there different Atari programs for different scanners?

John Logan

5710. Re: Falcon now flying in (S)VGA modes...

Newsgroup: comp.sys.atari.st
Date: 1998-09-10 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <35f8612c92371@club-internet.fr>
Source record: 94116

Hello,

in article <35f78c1488beeb4@lvdi.net>
Terry May wrote:

> Does ScreenBlaster work with MagiC? Guess I'll find out later, since

I does. There is a problem with v1.1 of the driver but it's ok with v1.3.

> I plan to give it a try.

Go ahead :-)

Though you should be able to achieve 800*608 with just VI. There is also
an old soft called FalconScreen.

BFN,
/Pascal/

--
Pascal, surfing the web on his Falcon...
Otagger ï¿½1.22: Today's thought:
UFP Starfleet Command: End Transmission

5711. Falcon Memory upgrde

Newsgroup: comp.sys.atari.st
Date: 1998-09-10 00:00:00 UTC
From: cjohns@yplace.demon.co.uk
Message-ID: <905467162_OASIS_@yplace.demon.co.uk>
Source record: 94117

Can anyone tell me what type of 16meg 72 pin simm is suitable to replace the 4meg simm in a Falcon? Standard, EDO, parity or not, 60ns or whatever. Can't seem to find any in fo in my books or mags. Many thanks. Oh - and where best to get one (UK)...

--

---
cjohns@yplace.demon.co.uk

5712. PAULA

Newsgroup: comp.sys.atari.st
Date: 1998-09-10 00:00:00 UTC
From: AtariMad <atarimad@zetnet.co.uk>
Message-ID: <01bddd16$1004a200$LocalHost@k2>
Source record: 94118

Anyone ever used Paula?

Excellent program, highly recommended, I wish that I had seen it many years ago as opposed to this week.

AM.

I think therefore I AM.

5713. cab 2.7 available in english yet?

Newsgroup: comp.sys.atari.st
Date: 1998-09-10 00:00:00 UTC
From: niall.moran@strath.ac.uk
Message-ID: <#z3jicR39GA.345@nih2naaa.prod2.compuserve.com>
Source record: 94119

Is cab 2.7 available in english yet, apart from the demo. Has System Solutions got round to selling it over here.

Cheers

Niall

5714. Re: Sequencer

Newsgroup: comp.sys.atari.st
Date: 1998-09-10 00:00:00 UTC
From: Dwight Sirls <sirls@tyler.net>
Message-ID: <35F87F6B.2DE9@tyler.net>
Source record: 94120

Claes,

Cubase continues to get high praise. I guess next I will have to look
for 3.0 program.

Thanks,
Dwight

5715. Re: DTP + Graphics CR ROM

Newsgroup: comp.sys.atari.st
Date: 1998-09-10 00:00:00 UTC
From: Michael Olin <molin@terminator.rs.itd.umich.edu>
Message-ID: <35F88E98.59361D97@terminator.rs.itd.umich.edu>
Source record: 94121

JI Logan wrote:
>
> I purchased this CD ROM recently. It contains a lot of stuff but it
> recommends that folders are copied to hard disk before running the
> programs. Problem is, all the files are write protected so that once
> you have copied a folder to your hard disk, you will have to reset
> the read/write status on every file if you want to delete the
> folder. The Calamus 96 demo, for instance, has 147 files in 13
> folders. That's a fairly boring task for one demo alone.

Seems to me I recall that ExtenDOS had this as an option, that
you could configure it to NOT set the write-protect bit on each
file when it was copied to the harddrive... Of course, that would
mean that NO file copied from a CD would ever be auto-write protected
but then that pretty safe considering the CD will still always
contain the original.

--
._____. http://people.mw.mediaone.net/olinm/ ._____.
|||
Keep up the fight ||| I love my country but
or lose the right / | \ I fear my government

It only stands to reason that where there's sacrifice, there's someone
collecting the sacrificial offerings. Where there's service, there is
someone being served. Make no mistake about it, the man who speaks to
you of sacrifice is speaking of slaves and masters - and he intends to
be the master.
-- Ayn Rand

5716. 520ST question...

Newsgroup: comp.sys.atari.st
Date: 1998-09-10 00:00:00 UTC
From: Prince Corum <corum@sasquatch.com>
Message-ID: <6tabh2$2np$1@news.sasquatch.com>
Source record: 94122

Is there any marked difference (on the label) between a 520ST and a 520STM (the M has a built-in RF modulator)?

This has sparked my curiosity recently as I was examining my ST with my friend Patrice. He has paperwork that shows the 520ST with only the RGB port, and the 520STM with RGB and RF. My machine is marked 520ST but has the RF modulator built-in. Does anyone out there know if the 520ST and 520STM had the same label from the factory?

Thanks!
Louis

5717. Re: CAB.OVL beta 3.011 available

Newsgroup: comp.sys.atari.st
Date: 1998-09-10 00:00:00 UTC
From: tross3@hamtel.tds.net
Message-ID: <6t9gr5$cc9@news2.tds.net>
Source record: 94123

On 10 Sep 1998 08:05:10, Terry May wrote:
>On Thu 10-09-98 00:40, Charles Silver scribbled:
[some snipped]
>
>>BTW, I'm not sure how CAB/CAB.OVL handles a busy server. Netscape gives a
>>message, "server is busy/ try again later". I "think" CAB/anyOVL, just
>>stalls or times out. It would be nice to get a similiar error message.
>
>That would be nice. I got hung up on a site just last night and had
>to quit CAB with MagiC's application manager.

Hi Terry,

Yes, I've had to do that on a number of occassions also - it seems like it's totally locked up. However, a few days ago, I started working on another project while leaving CAB running in the background - it kind of surprised me when it came back to life after about five minutes. Karen says that she does that whenever it happens, and that it always seems to come back.

Terry
--

US Distributor for: ST+ Fanzine & Atari Times Special Edition(s)
http://personalpages.tds.net/~tross3 IRC: qnr
for: Atari/Bangor Maine/Sled dogs/Scotland/Cherokees/Genealogy.
Curious /and/ skeptical - To paraphrase Descartes: SUM ERGO COGITO

5718. Re: Real Audio/Falcon YES

Newsgroup: comp.sys.atari.st
Date: 1998-09-10 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35f8e02c192bf5f0@lvdi.net>
Source record: 94124

On Thu 10-09-98 14:22, JoNk scribbled:

>OK yes there is a "rap" player for falcon, but I thought what you meant by
>Real Audio is "streaming" audio.

I tried RAP, but could not get it to work. All it does is start
streaming garbage in my VT52 window until either a crash occurs or I
abort VT52. I tried both the regular and the 030 version on my
Falcon. Is this a MINT-only program?
--
Otagger ï¿½1.22: Terry May - Las Vegas NV
The Rebel BBS: http://www.geocities.com/SiliconValley/Sector/9449/

5719. Re: Falcon Project Inquiry

Newsgroup: comp.sys.atari.st
Date: 1998-09-10 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <905436876.424767@tornado.itea.ntnu.no>
Source record: 94125

Michael Grove <grovem@ridgecrest.ca.us> wrote:

> Correct me if i'm wrong;

> An internal 25.175MHz clock is output from pin 59
> of the SDMA to pin 3 (CLKIN) of the CODEC to record
> a 50kHz sample.

> When pin 26 (AUXCLK) of the DSP connector is feed to pin 56
> of the SDMA (EXT_CLK), and external input is selected
> in software, that clock is then output on pin 59 of
> the SDMA and becomes CLKIN for the CODEC allowing a
> different sample rate.

This sounds correct, although I can't verify it without looking at the
schematics.

> What I don't quite understand is the conversion that
> is going on. How do you get a 50kHz sample with a
> 25.175MHz clock (the math part, not the hardware

25.175MHz divided by 512 is 49169,92KHz, which IIRC is the sample-rate
the Falcon use at "50KHz". AFAIK are the other rates 1/2 and 1/4 of
this, this is easy to do.

> part)? The divisor isn't constant looking at the
> available sample rates. Will an external 22MHz clock
> produce a 44.1kHz sample?

A external clock at 22,5792MHz will give a sample-rate at 44.1KHz
(44.1KHz * 512).

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

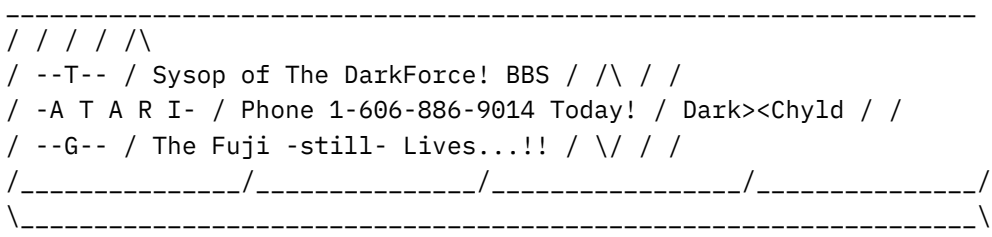
5720. Re: Falcon Project Inquiry

Newsgroup: comp.sys.atari.st
Date: 1998-09-10 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6t7bd2hef2@news.campus.mci.net>
Source record: 94209

On 8 Sep 1998 19:09:58 G, grovem@ridgecrest.ca wrote:

->Yea, it's not that big of thing, but would save a little space in the
->back. I wanted to mount my Expose splitter inside my Rack case, and
->got the idea then. The external video clock isn't really necessary
->unless someone is running a Falcon at standard bus speed. The DSP
->clock would work nice with ExtenDOS's CD Writer and would save time
->converting with 525 for us non-Cubase users. I figured S-VHS out would
->be a nice feature. There was an S-VHS converter for the Falcon from
->Parx, but alas.......
->
->Mike

Okay, let us know how it progresses! ;-)



5721. Re: Falcon now flying in (S)VGA modes...

Newsgroup: comp.sys.atari.st
Date: 1998-09-10 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6t7c03hef3@news.campus.mci.net>
Source record: 94210

On 8 Sep 1998 14:37:18 -, Terry May wrote:

<snip>

->Any other suggestions for a new (S)VGA user would also be appreciated.

Terry, you said multiscan-is it multisynch as well? If it is, then you
can use a Multisynch Gizmo with it and not lose your RGB stuff... ;-)

Later...!

```
_____________________________________________________________________
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

5722. Re: JAVA for CAB?

Newsgroup: comp.sys.atari.st
Date: 1998-09-10 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6t7g1m$j5b$1@supernews.com>
Source record: 94211

On 8 Sep 98 00:47:49 GMT, Ken Springer wrote:
> On 3 Sep 1998 09:45:09 +, Nicholas Bales wrote:
> >Nurmix a crit:
> >>
> >> I've seen others ask this, but have not yet seen any responses.
> >>
> >> Is there any work being done on CAB so it can understand JAVA?
> >>
> >
> >not likely.
> >
> >> I seem to be finding more and more web sites that use JAVA, and obviously with
> >> CAB, I'm out of luck.
> >>
> >> If not CAB, then is there another browser for the Atari that _does_ support
> >> JAVA?
> >
> >No.
> >

> >
> >Webmasters who make their sites Java-only don't deserve to be

> It was just recently pointed out to me that without JAVA, you cannot
> have secure websites for doing business on the web. Apparently, HTML
> does not support the encryption necessary to protect your credit card
> number, for instance, as it travels from you to the vendor when buying
> a product.
>
>

Ken, I just recently got a nice US Robotics Modem from MicroWarehouse
over their web page using SS (secure sockets), which I beleive is the
currently accepted method for these types of transactions, with CAB 2.7
Demo and CAB.OVL 1.3011b with STiK. Order went thru without a hitch.
Interesting enough when I tried the first time from work using NetScape
3.0 I kept getting an "Address Field" incorrect error from MW's server.
Tried at home on the trusty ol' TT and did not have a problem :)

Steve Hammond

5723. Re: Internal connection of upgrades to

Newsgroup: comp.sys.atari.st
Date: 1998-09-10 00:00:00 UTC
From: Spencer@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <19085_Spencer@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 94212

Out of the ether, the following was mentioned by
derryck@TAKETHISOUTcix.co.uk...:

d> I have a vague recollection of a video card that hung off the back
d> of an ST
d> on some ribbon cable seen in a magazine but it never saw the light
d> of day
Was this the Parsec video adapter? Boasted a display of something like
800x600 in 32768 colours, all for the lovely price of around 650 quid?

If so it was released but never sold many units because of
compatibility and price. The company behind it closed down and one of the
employees went on to found another company whose first product was another
graphics card but lower spec'd for less money which you
had Derryck! ;-)

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| **> 44-(0)181-364-8268 <** |
~~~~~~

5724. Re: Operating Systems for Atari

Newsgroup: comp.sys.atari.st
Date: 1998-09-10 00:00:00 UTC
From: Spencer@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <19086_Spencer@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 94213

Out of the ether, the following was mentioned by
macdonald@cfcsc.dnd.ca...:

m> os
m> --
m> OS9
m> Linux
m> TOS
m> Magic
m> MultiTOS
m> MiNT(MiNT and nAES/Geneva/xAES/oAES)
m> omen
Add to this SMS2 and Mirage, plus there was another multitasking
extension to TOS which was a bit simpler (and more graphical) than Mint was
when it came out. Don't think it took off because it wasn't that compatible
(can't recall the name though, other than it was
something with maybe multi in it).

Also mustn't forget NetBSD.

m> emulating:
m> MACintosh68000
m> PC-DOS and Windows
m> Atari 8bit
m> Amiga (haha)
and to this QL, Spectrum, TRS80, BBC B, Commodore 64, Apple II
(actually I have heard that these last 3 emulators aren't so
complete/successful).

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| **> 44-(0)181-364-8268 <** |
~~~~~~

5725. still WTB: Cubase v 2.0 or 3.0 for Atari ST

Newsgroup: comp.sys.atari.st
Date: 1998-09-10 00:00:00 UTC
From: bobbyzzz@aol.com
Message-ID: <1998091004055600.AAA11876@ladder03.news.aol.com>
Source record: 94214

wanted to buy: Cubase for Atari 1040 STf, either version 2.0 or 3.0. please email me if you have a legit copy with "dongle" for sale, thanks!
bobby d

5726. I need a "fast" mouse accelerator for my ST (Please Read)

Newsgroup: comp.sys.atari.st
Date: 1998-09-10 00:00:00 UTC
From: fmi@newsguy.com
Message-ID: <35f74518.4257564@enews.newsguy.com>
Source record: 94215

90% of the time I use my 233 AMD computer, but when I do MIDI I still use my good old Atari ST. After using my power system I find that the Atari mouse is SO SLOW. I have Maccel in my auto folder but that doesn't make it. It's still way too slow. Does anyone know of a mouse accelerator that comes close to the speed of a Windows desktop? And where I can download it from?

Thanks

Glider

5727. Re: Sequencer

Newsgroup: comp.sys.atari.st
Date: 1998-09-10 00:00:00 UTC
From: tconrardy@hotmail.com
Message-ID: <6t7pf9hvr1@news.ncal.verio.com>
Source record: 94216

On 9 Sep 1998 15:55:11 -, Dwight Sirls wrote:
>I've only been into the Atari for a few months now, and I purchased an
>Atari 1040STF with the Hybrid Arts Sequencing program, Edit Track. I
>thought the timing was real tight, better than my stand-a-lone
>sequencer. I haven't heard the Cubase 3.0 program yet, but I queried
>about sequencers in the past and this seems to be the favorite.
>Is Cubase 3.0 as "tight" as the Hybrid Arts?
>
>Dwight
>.
Dwight:

I feel any sequencing application that you would use on the Atari would be just
as "Tight" as as another becuase of the built-in-midi ports.The difference
would be in the application itself as far as features. For example, I use
Edit-track AND Cubase, because each has it's strengths and weakness's.
There are some atari musicians that swear bt the Edit-track "school"
simply because it works the way they want to do sequencing. Some swear by
the "Cubase School". My feeling is.."why not use Both?!"Midi files can be the bridge
between the two.

Tim Conrardy
TT030/Mega STe

5728. Re: Falcon Project Inquiry

Newsgroup: comp.sys.atari.st
Date: 1998-09-10 00:00:00 UTC
From: grovem@ridgecrest.ca.us
Message-ID: <6t7p7d$9ve$1@ash.ridgecrest.ca.us>
Source record: 94217

On 9 Sep 1998 10:06:26 G, Jo Even Skarstein wrote:
>Chris Crosskey <chrisc@zetnet.co.uk> wrote:
>>>->RGB encoder), composite out, an oscillator for external video clock
>>>->and an oscillator for external DSP clock in @ 44.1Mhz.
>
>> I hope you mean 44.1kHz....I think our DSP's would go <Pfffft....> if you tried
>> to give them a clock at 44.1Mhz......:-)))
>
>Why? :-) The DSP will work with anything between 32MHz and ~55Mhz.
>Mine has been running at 50MHz the last three years :-) Have a look
>at...
>
> www-atari.nvg.ntnu.no/goev.html
>
>--
>
>/*
>** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
>**
>** beer - maria mckee - atari falcon - babylon 5
>*/
>.

(Damn ISP newsfeed. This is actually in reply to your post that I
read today on another server, but hasn't made it to my home
account yet:).

Hi,

Correct me if i'm wrong;

An internal 25.175MHz clock is output from pin 59
of the SDMA to pin 3 (CLKIN) of the CODEC to record
a 50kHz sample.

When pin 26 (AUXCLK) of the DSP connector is feed to pin 56
of the SDMA (EXT_CLK), and external input is selected
in software, that clock is then output on pin 59 of
the SDMA and becomes CLKIN for the CODEC allowing a
different sample rate.

What I don't quite understand is the conversion that
is going on. How do you get a 50kHz sample with a
25.175MHz clock (the math part, not the hardware
part)? The divisor isn't constant looking at the
available sample rates. Will an external 22MHz clock

produce a 44.1kHz sample?

Thanks,

Mike

5729. Hades and Look2

Newsgroup: comp.sys.atari.st
Date: 1998-09-10 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <6t7p2o$1g5$1@irk.zetnet.co.uk>
Source record: 94218

Hi

Is anyone out there successfully running Look2 on a Hades?

I have a DirecT60 (which uses a Hades board) and I purchased Look2 and an Epson scanner to use with it. The scanner is connected to the SCSI port on the board via a Maplins SCSI2 backplate and ribbon cable. There is also a Yamaha CDR on the bus. Everything worked fine for one evening but not thereafter. The scanner works with the TT so I guess it is OK.

The main problem is that the prescan window comes up the wrong shape - right width but reduced height. Dragging the size button alters the width only. Click the prescan button and the scanner does scan but the program then seems to hang. Click the scan button and the program crashes

I have taken everything out of the auto folder that I can, changed the caches, removed all accessories and re-unpacked the program on the DirecT60 and my TT. Removing NVDI seems to help in that the particular problems above are solved but the scan is left with thin, alternative black and white horizontal stripes across it. Very odd.

It sounds more like the program rather than the SCSI bus but why did it work for one evening and not thereafter? I have contacted the supplier, Medusa and Digital Arts. No help or no reply so far. Any opinion would be welcome.

John Logan

5730. Re: Monochrome on TT with svga?

Newsgroup: comp.sys.atari.st
Date: 1998-09-10 00:00:00 UTC
From: tconrardy@hotmail.com
Message-ID: <6t7psshvr2@news.ncal.verio.com>
Source record: 94219

On 9 Sep 1998 22:18:04 +, Kenneth Medin wrote:
>Is it possible to use a TT with a svga monitor in monochrome mode?
>This would mean TT high i suppose. I have a strong feeling this does
>not work, but a friend says the opposite.
>
>He will come over to my place tomorrow with his TT to try this out.
>Is there any danger involved when connecting a modern pc monitor to
>a TT?
>--
>Kenneth Medin <kennethm@tripnet.se>
>http://www5.tripnet.se/~kennethm/
><<Produced with 100% pure Atari equipment>>
>.
Kennith:

There is no danger hooking up a svga monitor to a TT...that is
what I use. It is a standard 15 pin connector. As far as getting TT Hi
res on it.. I think you need a graphics card with that.

Tim Conrardy
TT030/Mega STe

5731. [SHAREWARE] POPGEM 2.0 is available.

Newsgroup: comp.sys.atari.st
Date: 1998-09-10 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.96.980910023629.1139B-100000@usr02.primenet.com>
Source record: 94220

On my page.

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

5732. Re: Will disks converted w. st2dos still work on ST?

Newsgroup: comp.sys.atari.st
Date: 1998-09-10 00:00:00 UTC
From: Gavin Cameron <gavin.cameron@SPAM.gecm.com>
Message-ID: <35F77B03.8CB30629@SPAM.gecm.com>
Source record: 94221
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

CurtBrown@my-dejanews.com wrote:
>
> Actually, a 2s2d disk can be formatted in the SF354, but it will only be
> usable as a single sided disk (that's what I've done many times)

I never realised that format could be done on a PC, there is a formatter
on the ST to do the same thing (ST Format cover discs were formatted
using it, to allow single sided users access to at least some software)

> Apparently (by what else I've read on dejanews) it may have more to do with
> the rpm's varying. I found a utilty at the umich site (under diskutils)
> called speedst.lzh (speedst.prg) which checks disk speed and another called
> tracker.lzh (tracker.prg) which checks disk tracks. Are these the right
> tools for this situation? Or what?

They sound like the very chappy's you need!

>
> > Can't think why you can't use a cleaner on a single sided disc though.
> >
>
> I'm just worried that the head touches the disk in a different way such that
> it will hit the plastic part of the cleaning disk. Anyone out there use one?

The head scans in the same manner as a double sided disc. Although,
maybe the head presses harder onto the disc surface, hence, using the
abrasive material would damage the head.

Gav.
--

"What's the point having bad manners ... if you don't use them?!?"

*** REMOVE THE SPAM TO MAIL ME DIRECT ***

5733. Re: Sequencer

Newsgroup: comp.sys.atari.st
Date: 1998-09-10 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.org>
Message-ID: <35F77DF8.7C3A8162@mygale.REMOVETHIS.org>
Source record: 94222

Dwight Sirls a ï¿½crit:
>
> I've only been into the Atari for a few months now, and I purchased an
> Atari 1040STF with the Hybrid Arts Sequencing program, Edit Track. I
> thought the timing was real tight, better than my stand-a-lone
> sequencer. I haven't heard the Cubase 3.0 program yet, but I queried
> about sequencers in the past and this seems to be the favorite.
> Is Cubase 3.0 as "tight" as the Hybrid Arts?

I'm afraid I've never heard the Hybrid Arts sequencer, but around here
Cubase and Notator are really still considered as pro stuff. Cubase has
a lot of very cool features, it's just difficult to find on the second
hand market.

Cheers,
Nick
--
||| Nicholas Bales, France bales@
===|||================================== mygale.org
/ | \ The Atari ST Quick FAQ
-' ' `- http://www.mygale.org/~bales/quickfaq.htm

5734. Re: STinG AUTO Problems?

Newsgroup: comp.sys.atari.st
Date: 1998-09-10 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <35f791cc5cd41@club-internet.fr>
Source record: 94223

Hello,

in article <6t6foi$42@enews2.newsguy.com>
Nurmix wrote:

> all was well. These .STX files seem to spontaneously corrupt themselves from
> time to time! :^\

As says Louis in another message, I suspect NEWSie to be the culprit. I
stopped using this nice program for this reason (plus the lack of iso
charset support).

BFN,
/Pascal/

--
Pascal, surfing the web on his Falcon...
Otagger ï¿½1.22: Today's thought:
-A horoscope is a tale told by an idiot and believed by a fool: Gordon Bowler

5735. Re: WTB: 8 Mb ST-ram for TT

Newsgroup: comp.sys.atari.st
Date: 1998-09-10 00:00:00 UTC
From: Chris Gray <grayc@se.bel.alcatel.be>
Message-ID: <pk9r9xkz9n5.fsf@se.bel.alcatel.be>
Source record: 94224

tos4ever@ping.be (Martin "Nightowl" Byttebier) writes:

> on Wed 09-09-98 18:31 Louis Holleman wrote:
>
> > But I'm still in the market for an upgrade, since my 4+16
> >Megs are far too less for decent MT.
>
>
> Computertechnik, Axel Gehringer from Memmingen Germany is advertising
> aixTT FastRAM inkl. 64 mb for 399,- DM
>
> e-mail: AG_Comtech@online.de

A message that you sent could not be delivered to all of its recipients. The
following address(es) failed:

ag_comtech@online.de:
unknown local-part "ag_comtech" in domain "online.de"

Martin could you double-check that address?

> If possible write in German. The poor guy hardly understands English.

Verstanden.

--

Chris Gray

5736. Re: STinG AUTO Problems?

Newsgroup: comp.sys.atari.st
Date: 1998-09-10 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <905416482.25513.0.rover.c3adfca1@news.demon.nl>
Source record: 94225

On 9 Sep 1998 18:36:48 -, Terry May wrote:
>On Wed 09-09-98 18:00, Nurmix scribbled:
>
>>On 9 Sep 1998 07:24:14 , Terry May wrote:
>>
>>>Now if I could just figure out why STinG is not loading properly from
>>>the AUTO folder anymore.....
>>
>>What exactly is the problem?
>
>Not sure, but it seems to be fixed. I changed nothing from my
>RGB/mono setup, but when I switched to VGA, STinG stopped loading.
>It appeared to load from the AUTO folder, but none of the CPXes would
>show up in COPS and the dialer would say it wasn't installed or it
>was corrupted. I could run it manually from the AUTO folder and all
>would be fine.
>
>I don't know what I did, but it's now working again.
>
Heck Terry, that's what happened here last monday nite... I tried to hook up
with the IRC Milan chat and AtariIRC kept on bombing out. I knew I'd done it
before working in TT-med on my spare VGA monitor. So I switched to that one
again and booted in TT-med. Didn't see the boot msgs, but when I activated
Dialer from within Thing's desktop, it said it wasn't installed too... I
just clicked on "enable" and "connect" and it just did and worked fine :-)
Haven't checked the CPXes then, but everything worked 100%. Maybe that's the
same with you then.
BTW, AtariIRC won't run any longer here (and I know for sure I used it the
first Milan IRC!) so I'm now using FracIRC 2.0 for those very rare occasions
I'm on IRC. Discovered the Demon.uk servers work best :-)

CU NeXT msg,

____
/ __ . __ | |
/ / / / / / /_ | Email: louis@holleman.demon.nl |
/_ /_/ /_/ / __/ | http://www.holleman.demon.nl |
| |
____

5737. Re: WTB: 8 Mb ST-ram for TT

Newsgroup: comp.sys.atari.st
Date: 1998-09-10 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <905416485.25513.1.rover.c3adfca1@news.demon.nl>
Source record: 94226

On 10 Sep 1998 09:53:18 , Chris Gray wrote:
>tos4ever@ping.be (Martin "Nightowl" Byttebier) writes:
>
>> on Wed 09-09-98 18:31 Louis Holleman wrote:
>>
>> > But I'm still in the market for an upgrade, since my 4+16
>> >Megs are far too less for decent MT.
>>
>>
>> Computertechnik, Axel Gehringer from Memmingen Germany is advertising
>> aixTT FastRAM inkl. 64 mb for 399,- DM
>>
>> e-mail: AG_Comtech@online.de
>
>A message that you sent could not be delivered to all of its recipients. The
>following address(es) failed:
>
> ag_comtech@online.de:
> unknown local-part "ag_comtech" in domain "online.de"
>
>Martin could you double-check that address?
>
>> If possible write in German. The poor guy hardly understands English.
>
>Verstanden.
>
Yup, same stuff here, with AG_Comtech@online.de

Bitte haben Sie einem richtigen adresse? Und 2 bier, bitte!

CU NeXT msg,

____
/ __ . __ | |
/ / / / / / /_ | Email: louis@holleman.demon.nl |
/_ /_/ /_/ / __/ | http://www.holleman.demon.nl |
| |
____

5738. Re: Will disks converted w. st2dos still work on ST?

Newsgroup: comp.sys.atari.st
Date: 1998-09-10 00:00:00 UTC
From: Wolfgang Heidtmann <Wolfgang.Heidtmann@prompt.de>
Message-ID: <35F79EEA.7950@prompt.de>
Source record: 94227
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

> >
> > > Can't think why you can't use a cleaner on a single sided disc though.
> > >
> >
> > I'm just worried that the head touches the disk in a different way such that
> > it will hit the plastic part of the cleaning disk. Anyone out there use one?
>
> The head scans in the same manner as a double sided disc. Although,
> maybe the head presses harder onto the disc surface, hence, using the
> abrasive material would damage the head.
>
> Gav.
> --

As you mentioned you can use any disk in your drive, you can be sure
that they are mechanically all the same.
The problem can only be the opposite side of the head, which is no nice
smooth metal head but a sort of rough pad like in tape recorders
designed to glide on a smooth surface. This could perhaps be damaged by
the material of the cleaning disk.

Wolfgang

5739. Re: Falcon now flying in (S)VGA modes...

Newsgroup: comp.sys.atari.st
Date: 1998-09-10 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <35f7a5d410035b0@club-internet.fr>
Source record: 94228

Hello,

in article <35f6ced061ab9c2@lvdi.net>
Terry May wrote:

> What exactly is ScreenBlaster for, then? I got it with my Falcon
> (one of them, anyway), but never had any use for it, since I've
> always used Atari monitors.

The main goal of the ScreenBlaster (SB) is to add clocks to the Videl, to allow higher resolutions (with good refresh rates) than with the standard ones in the Falcon (25 and 32 MHz in a stock Falcon). The main problem remains the slow bus in the (stock) Falcon which limits the whole. Also, the SB came out in the earlier days (rather months) of the Falcon when even VI was not here yet. Another (at least) card came out at about the same time: was it the Blow Up (BU) ?

With an overclocked Falcon, the higher speed on the bus (and Videl) allows higher resolutions without a SB or a BU. This can be achieved with a Nemesis (NM) or CenTurbo1 (CT1) or many others. But you still need a software to easily drive the new clocks and adjust the parameters to suit your monitor. Videlity is dedicaced to the NM, CentScreen to the the CT1, but you can use them on a stock Falcon as you can do with SB_VMG.PRG (the soft to set the SB up) or VidelInside (VI). VI can take advandage of the new clock provided by the NM or the CT1.

With the SB at 50 MHz clock, I run my Falcon in 960x720x16c.

BFN,
/Pascal/

--
Pascal, surfing the web on his Falcon...
Otagger ï¿½1.22: Today's thought:
The new Pentium Overheat, CPU and water boiler in a single chip!

5740. Re: Monochrome on TT with svga?

Newsgroup: comp.sys.atari.st
Date: 1998-09-10 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6t896jlun1@roch.zetnet.co.uk>
Source record: 94229

On 9 Sep 1998 22:18:04 +, Kenneth Medin wrote:

>Is it possible to use a TT with a svga monitor in monochrome mode?
>This would mean TT high i suppose. I have a strong feeling this does
>not work, but a friend says the opposite.

Hummm .... he's 'half' right, I suppose. You can run ST-High Res. from a TT on an SVGA but you CANNOT run TT-High Res. So 'monochrome' - yes: TT High -no.

>He will come over to my place tomorrow with his TT to try this out.
>Is there any danger involved when connecting a modern pc monitor to
>a TT?

I don't think so. There is a special mono-detect line on the monitors which will support TT-High. Without this the TT will not allow you to select the mode.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

5741. Re: I need a "fast" mouse accelerator for m

Newsgroup: comp.sys.atari.st
Date: 1998-09-10 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6t896llun2@roch.zetnet.co.uk>
Source record: 94230

On 10 Sep 1998 03:24:57 , Glider wrote:

>90% of the time I use my 233 AMD computer, but when I do MIDI I still
>use my good old Atari ST. After using my power system I find that the
>Atari mouse is SO SLOW. I have Maccel in my auto folder but that
>doesn't make it. It's still way too slow. Does anyone know of a
>mouse accelerator that comes close to the speed of a Windows desktop?
>And where I can download it from?

You could try Silkmouse (v4.20 is the latest - from all good ftp
sites).

It uses a clever algorithm which makes use of mouse-movement
acceleration to give rapid mouse relocation over long distances.

It also contains a very effective screen saver and is relatively small
at 7.5Kb.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

5742. Re: WTB: 8 Mb ST-ram for TT

Newsgroup: comp.sys.atari.st
Date: 1998-09-10 00:00:00 UTC
From: Chris Gray <grayc@se.bel.alcatel.be>
Message-ID: <pk9n288z0i7.fsf@se.bel.alcatel.be>
Source record: 94231

louis@holleman.demon.nl (Louis Holleman) writes:

> Bitte haben Sie einem richtigen adresse? Und 2 bier, bitte!

Am liebsten 32 Bit, bitte. :)

--

Chris Gray

5743. Re: CAB URL Pasting

Newsgroup: comp.sys.atari.st
Date: 1998-09-10 00:00:00 UTC
From: tross3@hamtel.tds.net
Message-ID: <6t78t2$ng9@news2.tds.net>
Source record: 94232

Just a thought (I haven't tried it) - but since you're multitasking, why not run a text editor, paste to it, put a CR in the appropriate place, re-cut the modified URL & then paste it into CAB?

You should check out XURL though - SDURL by Guy Harrison works well too.

Terry
--

US Distributor for: ST+ Fanzine & Atari Times Special Edition(s)
http://personalpages.tds.net/~tross3 IRC: qnr
for: Atari/Bangor Maine/Sled dogs/Scotland/Cherokees/Genealogy.
Curious /and/ skeptical - To paraphrase Descartes: SUM ERGO COGITO

5744. Re: Monochrome on TT with svga?

Newsgroup: comp.sys.atari.st
Date: 1998-09-10 00:00:00 UTC
From: "Sheldon H. Winick" <s.winick@worldnet.att.net>
Message-ID: <01bddcaf$297d31a0$23214d0c@sheldon>
Source record: 94233

Ken,

> Is it possible to use a TT with a svga monitor in monochrome mode?

Yes, you can get ST-High (640 x 400) output on a SVGA monitor. The TT030 is already set up to emulate this mode on a SVGA monitor.

> This would mean TT high i suppose. I have a strong feeling this does
> not work, but a friend says the opposite.

TT-High is only available on the TT030's High Resolution monitor. Its signal is sent out through different pinouts than are used by a SVGA monitor. The TT030 detects the connection when it is present and automatically sends out TT-High (1280 x 960).

> He will come over to my place tomorrow with his TT to try this out.
> Is there any danger involved when connecting a modern pc monitor to
> a TT?

No problem. A SVGA monitor connected to your TT030 is capable of displaying ST-Low, ST-Medium, ST-High, TT-Low, and TT-Medium resolutions. The monitor, however, will need to be readjusted to get the display properly proportioned and centered since the TT030's output is slightly different than a typical PC-Clone. Many monitors may require internal adjustments to accomplish this if the external adjustments do not offer enough adjustment.

For convenience, most of my TT030 customers, myself included, use both the TTM195 high res monitor and a color SVGA monitor with their TT030 systems, and use a monitor switch box to select the one they wish to use. I do have those switch boxes and connecting cables in stock in case you should ever need one.

Sheldon (Computer STudio - Asheville, NC)

5745. Re: Falcon 030 RAM upgrade

Newsgroup: comp.sys.atari.st
Date: 1998-09-10 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <6t8frf$9v9$1@news2.xs4all.nl>
Source record: 94234

On 30 Aug 1998 11:35:34, nospam wrote:
>Hi!
>
>> I would like to upgrade my Falcon 030 from 4 meg to 14 meg.
>> Manufacturers tell me I need a board and the simms.
>> The boards seem pricey. $69.95 to $100.00
>> Is there a less expensive way to go?
>
/Peter
>.
Here in Holland our organisation has taken over the hardware from the
ex-firm ATIN.
In it are many memoryboards for the Falcon.

MF-30 Memoryboard 1/4/16Mb SIMMs Falcon 030

It contains for connectors for 4 SIMM modules (32-p) and with
4 x 4 Mb you will get 14 Mb (Atari logic).

Price? Dont'know yet.
Maybee $30 ???
Let me know you all there!!
Is there any interest in this product? I have about 40 of them.

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

5746. Cab & Yahoo

Newsgroup: comp.sys.atari.st
Date: 1998-09-10 00:00:00 UTC
From: "K.Hampf" <k_hampf@yahoo.com>
Message-ID: <35f7c688.0@d2o29.telia.com>
Source record: 94235

Is Cab supposed to work with Yahoo as of yet? I sure can't get it working with Cab 2.7/OVL 3.011b/STiNG. And I have tried different time and GMT settings.

Regards. K.Hampf
e-mail: k_hampf@yahoo.com

5747. Re: ICD Problem

Newsgroup: comp.sys.atari.st
Date: 1998-09-10 00:00:00 UTC
From: atari@wcoil.com
Message-ID: <6t8n4k$41h$0@208.10.3.84>
Source record: 94236

On 1 Sep 1998 13:01:48 +, "david.guillen" wrote:
>Hi there,
>
> Finaly, what's the status of ICD ?. I'm waiting for a strong
>confirmation before ordering a Link ICD for my Atari1040STE. Any other gear,
>compatible with the ICD software (booting, formatting ....).
>
>david.guillen@skwbio.com
>
>
>
>.

Hi David,

I used to have an STe with The Link and ICD. I never
had a problem with it. I had a zip drive and a
Syquest hard drive hooked up. The only bad thing I have heard
is that you can't use more than a 1GB hard drive
or ICD will not recognize the rest of the drive.

JoNk

5748. Re: Hades and Look2

Newsgroup: comp.sys.atari.st
Date: 1998-09-10 00:00:00 UTC
From: fpc@dataphone.se
Message-ID: <6t8mrpkve1@cubacola.tninet.se>
Source record: 94237

On 10 Sep 1998 05:46:00 , JI Logan wrote:
>Hi
>
>Is anyone out there successfully running Look2 on a Hades?
>
Yes! Hades060 and EpsonGT8000

>The main problem is that the prescan window comes up the wrong shape
>- right width but reduced height.

This indicates that you've switched "Options" ON in the preferences
dialogue. Try to switch it back to OFF and see if it helps.
Or delete the settings file "LOOK_2.PAR" and start from scratch if you
can't access preferences.

>It sounds more like the program rather than the SCSI bus but why did
>it work for one evening and not thereafter?

It could be that your program version does not work correct as well. I
have an english version that wont work at all (keeps telling me that the
scanner is not connected or switched off). I use an older german version
which works OK. My english version did not work on the TT either.

I hope this will help you a bit. Otherwise - shoot again!

greetings, janne

5749. Re: Real Audio/Falcon YES

Newsgroup: comp.sys.atari.st
Date: 1998-09-10 00:00:00 UTC
From: atari@wcoil.com
Message-ID: <6t8nbu$41h$1@208.10.3.84>
Source record: 94238

On 2 Sep 1998 18:58:16 G, guitarra@afn.org wrote:
> Hi I got a RA Decoder it is called RAP. Log tonight to
> irc.stealth.net channel atari port 6667 and I will give you the
>URL or dcc to you.
>
> Raymond
>
>
>
>>
>> Real Audio/Falcon
>>
>> From: csilver@Puke.On.Spammers.com (Charles Silver)
>> Reply to: Charles Silver
>> Date: 2 Sep 1998 08:44:49 GMT
>> Organization: LONE RANGER(Hi Ho)
>> Newsgroups:
>> comp.sys.atari.st
>> Followup to: newsgroup(s)
>>
>>Howdy Kemosabies,
>>
>>Did I missed something? Is someone working on a Real Audio Player for
>>a Falcon? I didn't think RA had released their code. Maybe their problems
>>with Micro$lop has got them moving???
>>---
>>CU,
>>
>>Charles
>>EoF
>.
OK yes there is a "rap" player for falcon, but I thought what you meant by
Real Audio is "streaming" audio.
The Falcon can NOT do streaming audio or video.

Jonk

5750. Re: Value of Atari 520ST

Newsgroup: comp.sys.atari.st
Date: 1998-09-10 00:00:00 UTC
From: atari@wcoil.com
Message-ID: <6t8nkj$41h$2@208.10.3.84>
Source record: 94239

On 2 Sep 1998 17:24:59 -, epp@110.net wrote:
>What would the value be for a used Atari 520ST, upgraded to 2.5 Mb, with
>the following:
>
>loads of software, three 3&#65533;" floppy drives (two Atari single-sided, one
>GTS-500 double-sided), SC 224 monitor, spare motherboard with TOS 1.0
>(520ST itself has TOS 1.4 in it), two power supplies, and two mice.
>
>This is presuming such a system would be purchased at a garage or yard
>sale.
>
>Thanks.
>
>
>
>.
From personal experience I would tell you that you
would get ALOT momre cash for this stuff if you wanted to sell
it on the net rather than in a garage sale. I would
say garage sale value would be around $30. Net value would be around
$100-$120.

JoNk

5751. POPGEM 2.0 news!

Newsgroup: comp.sys.atari.st
Date: 1998-09-10 00:00:00 UTC
From: atari@wcoil.com
Message-ID: <6t8nse$41h$3@208.10.3.84>
Source record: 94240

Hi atari lovers! I am writing this because I am real
excited about Popgem2.0 by Kellis. I have registered
this wonderful program and I love it!
Soon send mail will be implemented into the program.
This program is a must have for Atari owners.

get it at: http://www.primnet.com/~kellis/

JoNk

Hi Kellis :)

5752. Re: Falcon Project Inquiry

Newsgroup: comp.sys.atari.st
Date: 1998-09-10 00:00:00 UTC
From: atari@wcoil.com
Message-ID: <6t8ogs$41h$4@208.10.3.84>
Source record: 94241

On 8 Sep 1998 07:47:02 G, Michael Grove wrote:
>Hi Falconites,
>
>I dreamed up a small interface for the Falcon this weekend that I call
>the Ferrit. I intend to mount the following video connectors on a
>small card: 15 pin VGA,9 pin VGA (with a switch to allow for multisync
>monitors), 13 pin "Atari monitor connector", SVHS out (by adding an
>RGB encoder), composite out, an oscillator for external video clock
>and an oscillator for external DSP clock in @ 44.1Mhz.
>This device should be able to mount into a standard Falcon case with
>some trimming of the tray and lid. It would elimated the additional
>length that standard adapters add to the rear of the machine.
>I plan to have the PCB manufactured in some quanity, and that is why I
>ask here how many would be intrested in a unit like this. After that I
>could quote a final price. There will be only one run, so when you see
>them for sale, get them. You would be responsible for software such as
>Videlity or Audio applications that accept an external DSP clock.
>
>Anyway, feedback is welcome.
>
>There will also be brackets for mounting to a Wizztronics Rack
>and C-Lab Mark X case providing your not using the room where the
>device would go. It could also be mounted in an external box.
>Thanks.
>Mike
>.

Sounds interesting! I would use it to hook up
my vga and my 1224.

JoNk

5753. Re: Falcon now flying in (S)VGA modes...

Newsgroup: comp.sys.atari.st
Date: 1998-09-10 00:00:00 UTC
From: atari@wcoil.com
Message-ID: <6t8out$41h$5@208.10.3.84>
Source record: 94242

On 8 Sep 1998 14:37:18 -, Terry May wrote:
>I've been using a Falcon for a number of years now, almost always
>using an SC1224 RGB monitor, though occasionally with an SM124 mono
>monitor, in emergencies. I've always wanted to get a nice SVGA
>monitor, but never got around to it.
>
>Well, my SC1224 monitor died last week, so I figured now is as good
>of a time as any. Today I bought a Sony Multiscan ES100 15" monitor
>with a .25 dot pitch and a maximum 1280x1024 resolution. I already
>had the VGA adapter, so it was completely plug-n-play.
>
>So far I'm very happy with it. Even though it's /only/ 15", it's
>much bigger than what I'm used to. It's also much sharper, without
>the annoying flicker that's associatated with RGB monitors in the
>larger screen sizes. It has digital controls on the front for
>sizing, centering, rotating, adjusting the pin cusion, color,
>brightness and contrast, as well as a reset button for one or all of
>those settings. The controls couldn't be much easier to use.
>
>I've only gotten 640x480 so far, but I'm sure I can do better with
>one of the screen sizing programs (I even have ScreenBlaster around
>here somewhere). Everything looks so big in 640x480, I know I could
>go bigger without losing readability.
>
>I am having a bit of a problem, though. Ease always boots up in
>640x400x2. I can change the res and it then accepts the new res, but
>the next time I boot, it's back in 640x400, even though I save the
>new res from the dialog. Anyone know what's going on here?
>
>Any other suggestions for a new (S)VGA user would also be appreciated.
>--
>Otagger 1.19: Terry May - Las Vegas NV
>Windows 95 (n) - 32-bit extensions and a graphical shell for a 16-bit patch
>to an 8-bit operating system originally coded for a 4-bit micro-processor,
>written by a 2-bit company that can't stand 1 bit of competition.
>.

Hi Terry,

I think you might want to see what your newdesk.inf
is set to, that might have something to do with it.

Also are you using German version on MagiC??

JoNk

5754. Atari Times Special Edition 1

Newsgroup: comp.sys.atari.st
Date: 1998-09-10 00:00:00 UTC
From: tross3@hamtel.tds.net
Message-ID: <6t7dtj$c1n@news2.tds.net>
Source record: 94243

Atari Times Special Edition 1 is out in the US. Forty-four pages (pamphlet-sized) covering HTML, STOS, Obtaining and using samples (audio) in STOS, E-Mail, IRC, Digital Photography and Processing and TOS & GEM.

I am the distributor of this not-for-profit magazine. The price is $2.00 US (The masters are actually in color - if you desire a color copy the price will be $3.50 US). I don't have any information up on it yet, but aside from the price, the information is the same as for the ST+ Fanzine (I anticipate the ST+ issue 32 masters will arrive tomorrow, incidently) and can be found at:

http://www.geocities.com/SiliconValley/Peaks/6320/stplus01.htm#order

Terry
--

US Distributor for: ST+ Fanzine & Atari Times Special Edition(s)
http://personalpages.tds.net/~tross3 IRC: qnr
for: Atari/Bangor Maine/Sled dogs/Scotland/Cherokees/Genealogy.
Curious /and/ skeptical - To paraphrase Descartes: SUM ERGO COGITO

5755. Re: Printing problems with MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-09-11 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6tbubt$j9n@enews4.newsguy.com>
Source record: 93994

On 11 Sep 98 14:31:04 G, Daniel L. Dreibelbis wrote:

> I'm in the process of switching over my entire setup to MagiC (and
>so far loving the new speed and features) but I'm running into a
>problem with printing with my NVDI4-related programs! When I print out
>from Atari Works I get what appears to be control characters but no
>text - does anybody know what I need to configure? I'm using an HP
>DeskJet 540.

I did that a couple months ago on my Falcon. I love it!

The only obvious thing I can think of is to check your NVDI "Drivers" CPX and make sure it's activated and set up for your printer. Are you still using the control panel CPX or COPS? (I find COPS to be much better all around).

> BTW, I'm using Thing 1.27 as my desktop now - sheer brilliance!
>I've sent in my registration.....

I've gotta try that soon too, although MAGXDESK looks good after using some other icons and background pics from the Thing, Gemeni and Jinni demos. And, is 1.27 an English verison? As far as I know, 1.09 is the latest English release. Do you speak German? :^)

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

5756. Re: Falcon now flying in (S)VGA modes..

Newsgroup: comp.sys.atari.st
Date: 1998-09-11 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6tbubm$j9n@enews4.newsguy.com>
Source record: 93995

On 11 Sep 1998 15:52:54, DarkChyld [Ronald J. Hall] wrote:

>On 10 Sep 1998 08:14:10 , Terry May wrote:
>
>->Man, I need to get a Nemesis installed...
>
> Hold up on Nemesis for a bit...you might want to checkout Titans web
> pages-seems they have a new, fast, affordable '040 accelerator coming
> out for the Falcon, as well as other things! ;-)

Yeah, coming out Real Soon Now.......... <uh huh...>

Sorry, I'm feeling a bit jaded. I've been waiting MONTHS for Titan to get more Nemesis boards in so they can ship it to their (new) North American distributor, ATY Computer, so Alex there can install one in MY Falcon. I haven't visited Titan's web pages in a while, so I haven't seen that new 040 board, but I'll take a look.

Example Titan promotion: "Coming soon within the next two weeks, err, months, or ahh, sometime before the year 2000, or maybe kind of a little after that perhaps, or not! The new 040 board.... oh wait, maybe we should do something faster, or... OH! by the way, this new board has created a bit of a delay with getting our already overdue Nemesis boards out there. But they should ship any day now! <wink wink> <teeeheeeheee!>"

(sorry, slipped into jaded / tired of waiting mode again!)

Keep up the good work Titan! ;^)

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

5757. Re: CAB - Strange Message?

Newsgroup: comp.sys.atari.st
Date: 1998-09-11 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6tbubq$j9n@enews4.newsguy.com>
Source record: 93996

On 11 Sep 1998 09:03:30, Terry May wrote:

>You might try to RTFM of CAB.OVL. Do you always use a beta version
>of a program without even reading what's new in the beta version?

Are you aware that you sometimes come across as a bit of a jerk in your replies? (Not that I'm a new Atari user by any means, but it's replies that this that prevent newbies from asking questions - fear of public chastising).

My primary area of Atari expertise is with MIDI/music, not HTML or the web or it's intricacies.

I did read OVLNEW.TXT when I first downlaoded the beta, but I guess I didn't remember that little blurb in there - probably becasue it doesn't really mean anything to me, not eating living and breathing HTML like some people.

Here's what it says:

>1.3011 beta
> - initial implementatin of manual redirection(ala HTTP 1.1)
> You will now be propted <sic> on a post redirection to get/repost/cancel
> Get generally works. If that doesn't try repost. There are still
> some sites that are haveing problems.

Fine. I should have retained the fact that there would be a dialog box popping up and asking me to make a choice. But, as far as WHY it's doing it, and what it's "fixing" or doing, I have no idea!? I never knew this was a problem, and I've been using CAB since the early days with STiK. That is why I was asking here. Perhaps a little explanation for those of us who aren't HTML experts.

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

5758. Re: DTP + Graphics CR ROM

Newsgroup: comp.sys.atari.st
Date: 1998-09-11 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <6tc3gu$a6t$1@irk.zetnet.co.uk>
Source record: 93997

On 10 Sep 1998 22:44:40 , Michael Olin wrote:
|JI Logan wrote:
|>
|> I purchased this CD ROM recently. It contains a lot of stuff but it
|> recommends that folders are copied to hard disk before running the
|> programs. Problem is, all the files are write protected so that once
|> you have copied a folder to your hard disk, you will have to reset
|> the read/write status on every file if you want to delete the
|> folder. The Calamus 96 demo, for instance, has 147 files in 13
|> folders. That's a fairly boring task for one demo alone.
|
|Seems to me I recall that ExtenDOS had this as an option, that
|you could configure it to NOT set the write-protect bit on each
|file when it was copied to the harddrive... Of course, that would
|mean that NO file copied from a CD would ever be auto-write protected
|but then that pretty safe considering the CD will still always
|contain the original.

Absolutely right. The Install program allowed me to opt for all
files to be set to read/write. Many thanks indeed for the tip.

John Logan

5759. Re: Will disks converted w. st2dos still work on ST?

Newsgroup: comp.sys.atari.st
Date: 1998-09-11 00:00:00 UTC
From: ekaljumagi@clhs.lake.k12.ca.us
Message-ID: <6tc72e$t63$1@nnrp1.dejanews.com>
Source record: 93998
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <6t9ue3oas1@nnrp1.dejanews.com>,
CurtBrown@my-dejanews.com wrote:
>
> >
> That's exactly what it was! I decided to open up the drive to clean the heads
> manually, and indeed the opposite side is a felt pad. The cloth cleaning disk
> might have wrecked it. (For anyone who cares, it's the bottom side of a single
> sided disk that gets written to)
>
> After cleaning it seems to read disks more reliably, but I'm still having some
> trouble writing to and formatting disks.
>
> I noticed that this drive has a rubber belt--have these been known to go bad?
>
Yep.

Galen (Head YACcer, Yolo Atari Club)

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

5760. Re: Does anyone know?

Newsgroup: comp.sys.atari.st
Date: 1998-09-11 00:00:00 UTC
From: ekaljumagi@clhs.lake.k12.ca.us
Message-ID: <6tc7hatpg1@nnrp1.dejanews.com>
Source record: 93999

In article <01bddda4$6ee7c520$LocalHost@k2>,
"AtariMad" <atarimad@zetnet.co.uk> wrote:
> Anyone know where I can get:
>
> GEMjing
> NVDI
> GEMview
> And how much they cost (if anything)
>
> And, I would like to know if there are any graphics cards for the STe, and
> if they are any use.
>

I've heard of GEMjing and GEMview, but don't know anything about them. NVDI is commercial and about $75 US, if I remember correctly. Try a full service Atari dealer. As for graphics cards, they DID exist, but I haven't seen any around for quite a while. Maybe used?

Galen (Head YACcer, Yolo Atari Club)

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

5761. ATW: Helios

Newsgroup: comp.sys.atari.st
Date: 1998-09-11 00:00:00 UTC
From: Olivier Aichelbaum <acbm@acbm.com>
Message-ID: <35F994DC.1E4A@acbm.com>
Source record: 94000

Bonjour
I am looking for Helios for an ATW 800 (ST + Transputer)
thank for your help !
--
Olivier Aichelbaum Pirates Magazine
14/30 rue de Mantes Le Virus Informatique
92 700 Colombes Les Puces Informatiques
Tel (Fax) : -1 47 81 04 45 (03 72) http://www.acbm.com

5762. Re: Does anyone know?

Newsgroup: comp.sys.atari.st
Date: 1998-09-11 00:00:00 UTC
From: davidjames@zetnet.co.uk
Message-ID: <6tc61h$a99$1@irk.zetnet.co.uk>
Source record: 94001

On 11 Sep 1998 16:51:41, "AtariMad" wrote:
>Anyone know where I can get:
>
>GEMjing
I think this can be found at http://members.aol.com/hoffart/index.html
>NVDI
You could try System Solutions

David James

5763. Re: Printing problems with MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-09-11 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01bdddaf$188c38e0$LocalHost@whalley>
Source record: 94002

Daniel L. Dreibelbis <dreibel@idirect.com> wrote in article
<35f93428.0@diana.idirect.com>...
> I'm in the process of switching over my entire setup to MagiC (and
> so far loving the new speed and features) but I'm running into a
> problem with printing with my NVDI4-related programs! When I print out
> from Atari Works I get what appears to be control characters but no
> text - does anybody know what I need to configure? I'm using an HP
> DeskJet 540.

I'm not a user of AtariWorks or an HP DeskJet, but I do remember reading
(in several places, including here) that there are problems with AtariWorks
and NVDI4 in combination. IIRC this is due to AtariWorks relying on a bug
in SpeedoGDOS which is fixed in NVDI4. This *may* be your problem, though I
think it usually manifests as printing entirely black pages. Might pay to
try a search with DejaNews for more detailed info about the problem.

HTH
John

--
John Whalley
Substitute john for news in mail address when replying:
Mail sent to news@whalley.demon.co.uk will be deleted

5764. FA: Atari ST Items

Newsgroup: comp.sys.atari.st
Date: 1998-09-11 00:00:00 UTC
From: salzman@gte.net
Message-ID: <6tcoda$l8a$1@news-1.news.gte.net>
Source record: 94003

I have the following Atari ST items for auction on eBay:

Atari ST Drive Model SF354
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=29956282

Atari 520ST Computer
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=29956444

Atari ST Monitor - Model SC1224
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=29956797

Compute's First Book of Atari ST
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=29957074

Thanks,
Jeff Salzman

5765. Re: [problem]Falcon:Cubase Audio

Newsgroup: comp.sys.atari.st
Date: 1998-09-11 00:00:00 UTC
From: Richard Rives <76031.1247@CompuServe.COM>
Message-ID: <#oJu#sf39GA.259@nih2naac.prod2.compuserve.com>
Source record: 94004

Brian,

Re: Your problems with CAF.

I've have not run into the problem you are having but also I tend to work with Midi first (hold the Alt key down while CAF loads and only the midi part of CAF loads). Then work to ADAT tape with some audio work with CAF as a scratch pad.

Do check out SoundPools web site as there is a new Auto folder program for CAF users and the Multi channel audio interfaces available, its called Matrix I believe. Don't know if this will help but its worth a try.

Regards,

Rich

5766. Re: CAB - Strange Message?

Newsgroup: comp.sys.atari.st
Date: 1998-09-11 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35f9917221d40320@lvdi.net>
Source record: 94005

On Fri 11-09-98 19:40, Nurmix scribbled:

>On 11 Sep 1998 09:03:30, Terry May wrote:
>
>>You might try to RTFM of CAB.OVL. Do you always use a beta version
>>of a program without even reading what's new in the beta version?
>
>Are you aware that you sometimes come across as a bit of a jerk in your
>replies? (Not that I'm a new Atari user by any means, but it's replies that
>this that prevent newbies from asking questions - fear of public chastising).

Sorry...I was having a bad day. I shouldn't have snapped at you.

>Fine. I should have retained the fact that there would be a dialog box
>popping up and asking me to make a choice. But, as far as WHY it's doing it,
>and what it's "fixing" or doing, I have no idea!? I never knew this was a
>problem, and I've been using CAB since the early days with STiK. That is why
>I was asking here. Perhaps a little explanation for those of us who aren't
>HTML experts.

I believe it's just giving you a choice now, whereas before it always
went with "Get" which didn't always work. Most of the time it works,
but sometimes you need one of the other options.
--
Otagger ï¿½1.22: Terry May - Las Vegas NV
Windows 95 (n) - 32-bit extensions and a graphical shell for a 16-bit patch
to an 8-bit operating system originally coded for a 4-bit micro-processor,
written by a 2-bit company that can't stand 1 bit of competition.

5767. Re: Falcon now flying in (S)VGA modes..

Newsgroup: comp.sys.atari.st
Date: 1998-09-11 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35f9917221d40322@lvdi.net>
Source record: 94006

On Fri 11-09-98 15:55, DarkChyld [Ronald J. Hall] scribbled:

>On 10 Sep 1998 08:09:22 , Terry May wrote:
>
>->It's called a Multiscan monitor, but TBH, I don't know the difference.
>
> Hmm...check the manual, if it synchs down to ST standard 15, then you
> can run your RGB stuff on it. I don't even have to use a Multisynch
> Gizmo with my 17" multisynch! ;-)

I assume you're talking about horizontal frequency. It only goes
down to 30 kHz.
--
Otagger ï¿½1.22: Terry May - Las Vegas NV
Windows 95 (n) - 32-bit extensions and a graphical shell for a 16-bit patch
to an 8-bit operating system originally coded for a 4-bit micro-processor,
written by a 2-bit company that can't stand 1 bit of competition.

5768. Re: Falcon now flying in (S)VGA modes..

Newsgroup: comp.sys.atari.st
Date: 1998-09-11 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35f9917221d40321@lvdi.net>
Source record: 94007

On Fri 11-09-98 15:52, DarkChyld [Ronald J. Hall] scribbled:

>On 10 Sep 1998 08:14:10 , Terry May wrote:
>
>->Man, I need to get a Nemesis installed...
>
> Hold up on Nemesis for a bit...you might want to checkout Titans web
> pages-seems they have a new, fast, affordable '040 accelerator coming
> out for the Falcon, as well as other things! ;-)

Hmmm...interesting.
--
Otagger ï¿½1.22: Terry May - Las Vegas NV
The Rebel BBS: http://www.geocities.com/SiliconValley/Sector/9449/

5769. Re: FLM to AVI or MPG Convertor?????

Newsgroup: comp.sys.atari.st
Date: 1998-09-11 00:00:00 UTC
From: dipching@ping.be
Message-ID: <35f98f5ce73230@ping.be>
Source record: 94008

on Fri 11-09-98 17:16 MariusHF wrote:

>Want to convert VideoMaster FLM files to AVI or MPG format

Sorry to glue to this mail but I also need this convertor if it exists
:)

Jo
--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

5770. Re: Wanted ; Mudpies a freeware games 520 St

Newsgroup: comp.sys.atari.st
Date: 1998-09-11 00:00:00 UTC
From: dipching@ping.be
Message-ID: <35f98f5ce73231@ping.be>
Source record: 94009

on Fri 11-09-98 20:26 Eric LE SAOUT wrote:

You can find Mudpies in the U.T.S.I GAMES directory at:

http://ping4.ping.be/dipching-drulkhor/PRG-GAME.HTM

Jo
--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

5771. A 'Banner' thought

Newsgroup: comp.sys.atari.st
Date: 1998-09-11 00:00:00 UTC
From: tross3@hamtel.tds.net
Message-ID: <6tc7br$9ut@news2.tds.net>
Source record: 94010

Hi,

I have access to a KIP 2900. This machine is basically a scanner
and laser printer for printing blueprints. The interesting thing is
that it uses rolls of paper, so effectively, the only limit to the
length of a printout is the length of a roll. This system will
enlarge up to 400%, with exceptionally high quality.
This enlargement factor would put a standard US Letter (8.5"x11")
out at 34"x44" (2.85' x 3.66'). Consider a banner consisting of 8
sheets taped end-to-end. 34" x 352" (2.8' x 29.33') - actually a
little shorter if using individual sheets instead of banner paper, due
to cutting and pasting. I'll let you convert this to metric as I'm
just putting forth the idea at the moment, and will put a page up with
full details if there is any interest in the idea I'm about to
present.
I was working with the KIP 2900 today and started thinking.
Wouldn't it be an interesting project to do an Atari banner up - With
a Fuji & something along the lines of foot-and-a-half high letters
proclaiming "The Fuji Lives!" (or a phrase to be decided upon later)
in english, and then translations into French, Spanish, Italian,
German and other appropriate languages running in a smaller size
underneath. It would then be covered front and back with lightweight,
flexible vinyl (the iron-on type is very effective.
This banner could then be mailed to whoever was interested and
willing to:
1. photograph it being displayed in their city
2. Arrange with local Atari users to sign it
3. Send the photographs back, along with a short essay about their
city or involvement in the project.
The photographs would be put up on the web, for everyone to view
and download. Eventually, we might even be able to put out a coffee
table book describing its journey.
Hopefully, we could get some corporate/organizational/individual
sponsorship in exchange for tastefully sized logos on the banner -
this would be to defray the cost of postage and things of that nature.
Anyway, just a thought. Anyone have any thoughts or comments?

Terry Ross
--

US Distributor for: ST+ Fanzine & Atari Times Special Edition(s)
http://personalpages.tds.net/~tross3 IRC: qnr
for: Atari/Bangor Maine/Sled dogs/Scotland/Cherokees/Genealogy.
Curious /and/ skeptical - To paraphrase Descartes: SUM ERGO COGITO

5772. Re: FLM to AVI or MPG Convertor?????

Newsgroup: comp.sys.atari.st
Date: 1998-09-11 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <35f9a4d4beb9e0@club-internet.fr>
Source record: 94011

Hello,

in article <19980911171161100.NAA25744@ladder03.news.aol.com>
MariusHF wrote:

> Want to convert VideoMaster FLM files to AVI or MPG format to view on a PC.
> Does a PC or Atari conversion program exist for this? Have a Atari STE and
> 486 PC.

I think M_Player, from Guillaume Tello, can convert FLMs to AVIs and
MOVs on Atari.

It's a shareware: http://perso.wanadoo.fr/gtello/

BFN,
/Pascal/

--
Pascal, surfing the web on his Falcon...
Otagger ï¿½1.22: Today's thought:
I often daydream about my inability to fantasize

5773. Re: Steinberg:Cubase:Milan

Newsgroup: comp.sys.atari.st
Date: 1998-09-11 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@mailbox.swipnet.se>
Message-ID: <%HQK1.5679$_4.3094343@nntpserver.swip.net>
Source record: 94012

Brian Becroft skrev i meddelandet <6NI2COI@tos.pl.net>...
>Can anyone add further comment to a recent post to this group saying that
>Steinberg might release a TOS version of Cubase for the Milan?
>
>Also, in the same breath, what about the Falcon Cubase Audio 16, which has
>many bugs! One wishes that this would be what was being considered.

Hi there,
Sad as it may be - but regardless of any rumors you've heard - Steinberg have clearly declared that there won't be ANY new Atari versions of Cubase. There won't come any new versions that are adapted to the new clones and there won't be any new functions. They've said that if they can find time for it, there MAY be some bug fixes, but nothing else and not even bug fixes are guaranteed to come. It has VERY low priority for Steinberg now that the PC-market is virtually exploding and VST is becoming ever so popular. Like any other company, they have to make things that can be sold in enough copies to be profitable and the Atari market has unfortunately become too small for that...

However, we're not completely out of support for our beloved platform since SoundPool will develop many of their programs for the faster clones too :)

Best regards,
Claes
claes.holmerup@mailbox.swipnet.se
http://come.to/claes.holmerup

5774. Re: WTB: 8 Mb ST-ram for TT

Newsgroup: comp.sys.atari.st
Date: 1998-09-11 00:00:00 UTC
From: Micha Knorpp <micha.knorpp@bk.bosch.de>
Message-ID: <35F8BE1C.F90432EA@bk.bosch.de>
Source record: 94044

try this adress: ag_comtech@t-online.de

looks nearly the same: only two chars, but they make a big difference
(two differnent providers).
greets -micha-

Louis Holleman wrote:
>
> Yup, same stuff here, with AG_Comtech@online.de
>
> Bitte haben Sie einem richtigen adresse? Und 2 bier, bitte!
>
> CU NeXT msg,
>

5775. Re: Operating Systems for Atari

Newsgroup: comp.sys.atari.st
Date: 1998-09-11 00:00:00 UTC
From: ben@imperial.co.uk
Message-ID: <6taiae$jo3$1@nnrp1.dejanews.com>
Source record: 94045

Hi,

>
> ISTR something called MultiGEM being reviewed in a magazine some years ago,
> which could be the thing you're thinking of. IIRC it did a bit of a Geneva
> in that it provided a multitasking AES but sat on top of TOS so pre-emptive
> was out of the question.
>
>

I remember reading something about MultiGEM some years ago. But as I
recall, I thought MultiGEM simply provided task switching so that you
could have many applications loaded at once but only the active
application would run....

Regards,

Ben.

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

5776. Re: Real Audio/Falcon YES

Newsgroup: comp.sys.atari.st
Date: 1998-09-11 00:00:00 UTC
From: csilver@Puke.On.Spammers.com
Message-ID: <6tafpgnqi1@brokaw.wa.com>
Source record: 94046

On 11 Sep 1998 04:43:26 , grovem@ridgecrest.ca wrote:
>On 10 Sep 1998 14:22:54 , JoNk wrote:
>>On 2 Sep 1998 18:58:16 G, guitarra@afn.org wrote:
>>> Hi I got a RA Decoder it is called RAP. Log tonight to
>>> irc.stealth.net channel atari port 6667 and I will give you the
>>>URL or dcc to you.
>>> Raymond
>>>> Real Audio/Falcon
>>>> From: csilver@Puke.On.Spammers.com (Charles Silver)
>>>> Reply to: Charles Silver
>>>> Date: 2 Sep 1998 08:44:49 GMT
>>>> Organization: LONE RANGER(Hi Ho)
>>>> Newsgroups:
>>>> comp.sys.atari.st
>>>> Followup to: newsgroup(s)
>>>>Howdy Kemosabies,
>>>>Did I missed something? Is someone working on a Real Audio Player for
>>>>a Falcon? I didn't think RA had released their code. Maybe their problems
>>>>with Micro$lop has got them moving???
>>>>Charles
>>OK yes there is a "rap" player for falcon, but I thought what you meant by
>>Real Audio is "streaming" audio.
>>The Falcon can NOT do streaming audio or video.
>>Jonk

>Not to be prude, but why not?
>MPLAYER displays AVI's and MOV's at full speed, surely faster than the
>data can come over the serial line. And if the Falcon can record and
>play back at the same time, I would think that an application could be
>wrote to handle the audio data rates that occure over a modem. Mabey not
>640*480 24bit 30fps (what machine can?) or 44.1kHz audio, but unless
>your talking about being on a 10/100 base T or cable modem, it would
>only take a programming effort.
>2 cents
>MG

Yo MG,

Well, you got my 2 pennies <g>. I'm out of my league here. So I'm not sure
if it's possible. I don't even know if RAP works with MiNT or MintTOS. I
must say that streaming video on my G3 ain't much. It's a big file and
not much video. Live audio (streaming) does work well.

If I could get it to work as well on my Nemesis/Falcon, that would be a
plus.

```
---
CU,

Charles
EoF
```

5777. Re: Internal connection of upgrades to

Newsgroup: comp.sys.atari.st
Date: 1998-09-11 00:00:00 UTC
From: derryck@TAKETHISOUTcix.co.uk
Message-ID: <6tah70$a71$1@plutonium.compulink.co.uk>
Source record: 94047

On 10 Sep 98 04:15:30, Spencer Davies wrote:
>Out of the ether, the following was mentioned by
>derryck@TAKETHISOUTcix.co.uk...:
>
> d> I have a vague recollection of a video card that hung off the back
> d> of an ST
> d> on some ribbon cable seen in a magazine but it never saw the light
> d> of day
>Was this the Parsec video adapter? Boasted a display of something like
>800x600 in 32768 colours, all for the lovely price of around 650 quid?

Might have been, I haven't come across it looking back through my
collection.

>compatibility and price.
At 650UKP I'm not surprised! :-)))

> The company behind it closed down and one of the employees went on
> to found another company whose first product was another graphics card
> but lower spec'd for less money which you had Derryck! ;-)
Yes, that was Titan's first commercial product, a nice jobbie and still
compatible with most everything that wasn't bound to the standard screen
size - although you could configure it to display screen memory from the ST
if you really wanted to squint! (g)

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

5778. Ghostscript 5.10

Newsgroup: comp.sys.atari.st
Date: 1998-09-11 00:00:00 UTC
From: derryck@TAKETHISOUTcix.co.uk
Message-ID: <6tah71$a71$2@plutonium.compulink.co.uk>
Source record: 94048

Anyone tried this (from Christian Felsch's home page)?

PDF support seems better than the 3.53 commonly available but for some
reason it wouldn't read any more than the first 10 pages or so of a document
that is about 300 pages long - not because of memory limitations but
possibly because of the document structure (subdivision).

The document is the manual for this new laser printer I've bought! :-)

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

5779. Re: ICD Problem

Newsgroup: comp.sys.atari.st
Date: 1998-09-11 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <35F8CFE1.74AE@ooc.de>
Source record: 94049

JoNk wrote:

> Syquest hard drive hooked up. The only bad thing I have heard
> is that you can't use more than a 1GB hard drive
> or ICD will not recognize the rest of the drive.

With current hard disk drivers like CBHD or HDRDIVER there is no such
limit.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

5780. Re: Transfering data from palmtops...

Newsgroup: comp.sys.atari.st
Date: 1998-09-11 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.org>
Message-ID: <35F8D435.D3523CC@mygale.REMOVETHIS.org>
Source record: 94050
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.programmers,comp.sys.atari.st.tech

James Aubrey a ï¿½crit:
>
> Are there any programmes out there to transfer data from palmtop
> PCs/Organizers to the ST. I am considering buying one, although I have
> access to a PC and can run ACSII files via disks, I would perfere to
> do it directly.

As far as palmtop PCs go, as long as they are DOS compatible and have a
serial or parallel port then it's the same as with any PC: ghostlink,
parcp, paralink, Zmodem...

There is a page somewhere that deals with connecting the Atari to a
PalmPilot or to Psion S3. Do web search on that.

Cheers,
Nick
--
||| Nicholas Bales, France bales@
===|||================================== mygale.org
/ | \ The Atari ST Quick FAQ
-' ' `- http://www.mygale.org/~bales/quickfaq.htm

5781. Re: Falcon Memory upgrde

Newsgroup: comp.sys.atari.st
Date: 1998-09-11 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.org>
Message-ID: <35F8D4C9.C505CF19@mygale.REMOVETHIS.org>
Source record: 94051

```
cjohns a ï¿½crit:
>
> Can anyone tell me what type of 16meg 72 pin simm is suitable to replace the
> 4meg simm in a Falcon? Standard, EDO, parity or not, 60ns or whatever. Can't
> seem to find any in fo in my books or mags. Many thanks. Oh - and where best to
> get one (UK)...

Falcons don't use SIMM memory, unless you have a RAM upgrade board. In
that case, it's better to check with the manufacturer of the board, or
tell us what type of board you have.

Cheers,
Nick
--
||| Nicholas Bales, France bales@
===|||================================= mygale.org
/ | \ The Atari ST Quick FAQ
-' ' `- http://www.mygale.org/~bales/quickfaq.htm
```

5782. Re: Steinberg:Cubase:Milan

Newsgroup: comp.sys.atari.st
Date: 1998-09-11 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.org>
Message-ID: <35F8D762.53199CF4@mygale.REMOVETHIS.org>
Source record: 94052

Brian Becroft a ï¿½crit:
>
> Can anyone add further comment to a recent post to this group saying that
> Steinberg might release a TOS version of Cubase for the Milan?
>
> Also, in the same breath, what about the Falcon Cubase Audio 16, which has
> many bugs! One wishes that this would be what was being considered.

Yes, there are rumours about Steinberg working on a Milan version, but
I'm not sure how true they are.

Apparently Steinberg's founder (can't remember his name, Eddy
Steinberg?) is working on making a final release of Cubase Audio in his
spare time. Whether this will be a Falcon bug fix only version or a
cross platform one is beyond anyone's knowledge. Milan Computer seem to
be lobbying to get a Milan compatible Cubase, but the Milan still has no
audio hardware at the moment.

For the moment, these are only rumours, so I wouldn't bet my life on
them.

Cheers,
Nick
--
||| Nicholas Bales, France bales@
===|||================================== mygale.org
/ | \ The Atari ST Quick FAQ
-' ' `- http://www.mygale.org/~bales/quickfaq.htm

5783. Re: Real Audio/Falcon YES

Newsgroup: comp.sys.atari.st
Date: 1998-09-11 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <b_4K1.39$Re.36419@news3.mia.bellsouth.net>
Source record: 94053

Why can't the Falcon do RA. If A P75 can do it, I'd have to believe
the Falcon can. I would agree that RV would be impossible.

BTW. Can someone please post that URL here because I have no clue how
to use IRC.

Thanx's

On 10 Sep 1998 14:22:54 , JoNk wrote:
>On 2 Sep 1998 18:58:16 G, guitarra@afn.org wrote:
>> Hi I got a RA Decoder it is called RAP. Log tonight to
>> irc.stealth.net channel atari port 6667 and I will give you the
>>URL or dcc to you.
>>
>> Raymond
>>
>>
>>
>>>
>>> Real Audio/Falcon
>>>
>>> From: csilver@Puke.On.Spammers.com (Charles Silver)
>>> Reply to: Charles Silver
>>> Date: 2 Sep 1998 08:44:49 GMT
>>> Organization: LONE RANGER(Hi Ho)
>>> Newsgroups:
>>> comp.sys.atari.st
>>> Followup to: newsgroup(s)
>>>
>>>Howdy Kemosabies,
>>>
>>>Did I missed something? Is someone working on a Real Audio Player for
>>>a Falcon? I didn't think RA had released their code. Maybe their problems
>>>with Micro$lop has got them moving???
>>>---
>>>CU,
>>>
>>>Charles
>>>EoF
>>.
>OK yes there is a "rap" player for falcon, but I thought what you meant by
>Real Audio is "streaming" audio.
>The Falcon can NOT do streaming audio or video.
>
>Jonk

>.

WARNING: All unsolicited SPAM will get a a complimentary WAV file and
a really neat picture of a can of SPAM in return every day
for the next month.

SPAM the SPAMMERS!!!!!!!!!

Remove the NOSPAM to reply by e-mail

5784. Re: I need a "fast" mouse accelerator f

Newsgroup: comp.sys.atari.st
Date: 1998-09-11 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <255K1.69$Re.36419@news3.mia.bellsouth.net>
Source record: 94054

Are you still using the old Atari mouse? If so get a better mouse
with a higher resolution. Someone recently posted here about making
an adapter to use regular PC type mice with the ST through the mouse
port. You ca also connect a serial mouse through the serial port,
you'll need to find the driver.

B.P.

On 10 Sep 1998 10:21:09 , Roger Cain wrote:
>On 10 Sep 1998 03:24:57 , Glider wrote:
>
>>90% of the time I use my 233 AMD computer, but when I do MIDI I still
>>use my good old Atari ST. After using my power system I find that the
>>Atari mouse is SO SLOW. I have Maccel in my auto folder but that
>>doesn't make it. It's still way too slow. Does anyone know of a
>>mouse accelerator that comes close to the speed of a Windows desktop?
>>And where I can download it from?
>
>You could try Silkmouse (v4.20 is the latest - from all good ftp
>sites).
>
>It uses a clever algorithm which makes use of mouse-movement
>acceleration to give rapid mouse relocation over long distances.
>
>It also contains a very effective screen saver and is relatively small
>at 7.5Kb.
>
>
>--
>Roger Cain, Manchester, UK NeST:90:100/103
>TT 6Mb/MagiC 5/NVDI 4
>____
>.

WARNING: All unsolicited SPAM will get a a complimentary WAV file and
a really neat picture of a can of SPAM in return every day
for the next month.

SPAM the SPAMMERS!!!!!!!!!

Remove the NOSPAM to reply by e-mail

5785. Re: Cab & Yahoo

Newsgroup: comp.sys.atari.st
Date: 1998-09-11 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <E75K1.82$Re.36419@news3.mia.bellsouth.net>
Source record: 94055

What's the problem with Yahoo? Are you having problems with the
personalized settings, or just with the whole site.

B.P.

On 10 Sep 1998 15:30:59 , "K.Hampf" wrote:
>Is Cab supposed to work with Yahoo as of yet? I sure can't get it working
>with Cab 2.7/OVL 3.011b/STiNG. And I have tried different time and GMT
>settings.
>
>Regards. K.Hampf
>e-mail: k_hampf@yahoo.com
>
>
>.

WARNING: All unsolicited SPAM will get a a complimentary WAV file and
a really neat picture of a can of SPAM in return every day
for the next month.

SPAM the SPAMMERS!!!!!!!!!

Remove the NOSPAM to reply by e-mail

5786. CAB - Strange Message?

Newsgroup: comp.sys.atari.st
Date: 1998-09-11 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6talqn$259@enews1.newsguy.com>
Source record: 94056

A strange (to me anyway) dialog box has been popping up in CAB lately that I've never seen before.

BTW: I'm using CAB 2.5 with the Beta OVL 1.3011 (under MagiC 5.11).

At seemingly random moments while clicking my way around various web pages, I get the following dialog box:

"Post got redirected!"

"Get this" "Re-post" "Cancel"

(With "Get this" the default selection)

Hitting RETURN or clicking continues with whatever CAB was doing, but the box often reappears shortly after.

What's going on here? I'm not posting anything (ie. not trying to send any e-mail), just browsing. At first I thought perhaps the site I was on had moved some of it's pages elsewhere, but after experimenting a bit, this doesn't seem to be the case.

Is this something attributable to the beta OVL? If so, what purpose does it serve? More importantly, how do I make it stop? ;^\

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

5787. Re: Do the belts in old SF drives need replacing?

Newsgroup: comp.sys.atari.st
Date: 1998-09-11 00:00:00 UTC
From: Wolfgang Heidtmann <Wolfgang.Heidtmann@prompt.de>
Message-ID: <35F8F346.2D32@prompt.de>
Source record: 94057
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

CurtBrown@my-dejanews.com wrote:
>
> I have an old 520ST with an SF354 drive. I opened it up to clean the head,
> and I noticed that it works using a rubber belt from the motor to the
> platter. I'm having trouble formatting and writing to disks. Is a
> worn/stretched belt a common cause of this in these drives?
>

Rubber as everything else is exposed to ageing, and 10-15 years is a
long time for a computer device. I have belt problems regularily with
record, tape and video players, but up to now no problems with disk
drives.
If you pull the belt and it doesn't easily return to it's original
position, it has lost it's elasticity.
You should still consider to purchase a double sided drive, if you find
one.

Cheers,
Wolfgang

5788. Re: CAB - Strange Message?

Newsgroup: comp.sys.atari.st
Date: 1998-09-11 00:00:00 UTC
From: Chris Gray <grayc@se.bel.alcatel.be>
Message-ID: <pk9d892zzwk.fsf@se.bel.alcatel.be>
Source record: 94058

ecncomr@socal.com (Nurmix) writes:

> A strange (to me anyway) dialog box has been popping up in CAB lately that
> I've never seen before.
>
> BTW: I'm using CAB 2.5 with the Beta OVL 1.3011 (under MagiC 5.11).
>
> At seemingly random moments while clicking my way around various web pages, I
> get the following dialog box:
>
>
> ---
> "Post got redirected!"
>
> "Get this" "Re-post" "Cancel"
> ---
> (With "Get this" the default selection)
>

I don't use CAB 2.5 (hey, I *will* order it sometime!), but this sounds very
like the behaviour which started puzzling lynx users a year or so ago:
<URL:http://www.crl.com/~subir/lynx/why.html>.

The site in question is doing something questionable in HTTP terms, and
lynx/CAB is asking if you really want to go along with this. Other, lesser
(but strangely popular) browsers don't notice that something odd is happening,
so the badly programmed script continues to proliferate.

--

Chris Gray

5789. Re: Operating Systems for Atari

Newsgroup: comp.sys.atari.st
Date: 1998-09-11 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <35F90B70.5E2CCDED@NO.SPAM.emw.ericsson.se>
Source record: 94059

John Whalley wrote:

> > m> os
> > m> --
> > m> OS9

Does OS-9 _realy_ exist for the Atari?? Any more info on this? Ido know that
OS-9 are available for the 68k range of CPUs though but that is hardly the same.

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

5790. fs: Atari 600XL

Newsgroup: comp.sys.atari.st
Date: 1998-09-11 00:00:00 UTC
From: abc@nospam.com
Message-ID: <6tb38e$1oh@batph8.us.nortel.com>
Source record: 94060
Cross-posted to: alt.games.video.classic,rec.games.video.classic,att.games.video.classic,rec.games.video.misc,rec.games.video.atari,comp.sys.atari.8bit,comp.sys.atari.st,alt.atari.2600

Please send replies to johny@pipeline.com

Atari 600XL Computer

Power Adaptor

TV hookup box

Mnauals and orignal Box

In excellent condition

$30

Buyer Pays the shipping

Salim Khan
Duluth, Georgia (USA)

Standard disclaimer applies ..... My employer has nothing to do
with my opinoins or the matter in this post.

5791. Re: I need a "fast" mouse accelerator for my ST (Please Read)

Newsgroup: comp.sys.atari.st
Date: 1998-09-11 00:00:00 UTC
From: jim <jim@studio9.demon.co.uk>
Message-ID: <35F9173C.4EE13580@studio9.demon.co.uk>
Source record: 94061

I've seen threads on this one from time to time and the most frequent
answer is get a better quality mouse ... all the main atari dealers should
do 'em. Things like Silkmouse and Maccel help too. Personally I stick
with the old atari one as I can't resist that retro look and feel ;)

jim

Glider wrote:

> 90% of the time I use my 233 AMD computer, but when I do MIDI I still
> use my good old Atari ST. After using my power system I find that the
> Atari mouse is SO SLOW. I have Maccel in my auto folder but that
> doesn't make it. It's still way too slow. Does anyone know of a
> mouse accelerator that comes close to the speed of a Windows desktop?
> And where I can download it from?
>
> Thanks
>
> Glider

--
* Mr J.M.A. Harris.
* 9 Argyle Road, Brighton, East Sussex, BN1 4QA, United Kingdom.
+ 44 (0)1273 625875.
* jim@studio9.demon.co.uk ~ http://www.studio9.demon.co.uk
* Postgraduate Student of Hypermedia Studies
* (http://www.hrc.wmin.ac.uk)
* @ Advanced interactive web site design
* @ CD-ROM authoring
* @ Internet and Multimedia Installations and Events
* @ Digital Music
* Also at this address Mr C.Hope, Mr S.Grainger and Miss S.Kpakra.

5792. Re: JAVA for CAB?

Newsgroup: comp.sys.atari.st
Date: 1998-09-11 00:00:00 UTC
From: s970707@hsins.uia.ac.be
Message-ID: <35f90659.5199167@hnets.uia.ac.be>
Source record: 94062

On Fri, 04 Sep 1998 21:41:27 GMT, paxton@accrington-web.co.uk
scribbled:

>There isn't that much you can do in JAVA that you can't do in
>Javascript anyway..

Do you realise what you're stating ? If that is true - and I believe
you, since I've never coded anything in JavaScript - then I'm REALLY
scared and suspicious of JavaScript (does it have a Security
Manager ?)

In an effort to clear things up for the 'average users', here's some
more glossary :

* Cookies :

HTTP is the protocol used to retrieve Web data such as HTML pages,
GIFs, JPEGs, etc. However, HTTP does not remember anything about
its past. So the next time you request the same page through
HTTP, the server-end has no way of knowing that you've been there
yet (usable for updates, counters, user tracking etc.). This is
where cookies come in : a server can send you a cookie when
you request something through HTTP. This cookie (e.g. containing
the data 'COUNTER=0') is then stored on your computer (i.e. the
client side). If you deny cookies or your browser doesn't support
them : no harm done. The next time you request a page, your browser
will scan its cookie repository (on your HD), and see if it has
any cookies for the server your connecting to. If so, then it
sends these cookies back in its new request. The server-end
then receives these cookies (or cookie) and can derive smth
from it (hopefully). In our example, it could e.g. send a new
cookie back with value 'COUNTER=1', thus implementing a very
basic counting mechanism.

Now, according to Paxton's explanation (correct me if I'm wrong),
JavaScript can create cookies on the client (your machine) without
the need for the server to send them to you. I assume JavaScript
can also read these cookies in some way, not ?

* JavaScript

A scripting language used to give web pages a bit of 'active
content', such as animations, mouse-triggered actions etc.
More details : ask Paxton ;-)

* Java

A programming language with its own OS and virtual machine. This
virtual machine could be seen as an ideal processor. The advantage :
every platform (PC, Mac, HP/UX, Sun, ...) that emulates the
virtual machine can run Java code. Disadvantage : emulation
consumes processor power (anyone remember PC-ditto etc. ?).
On the web, you'll find Java mainly in applets, little
Java programs executed on your computer, or servlets, which
run at the server-side. However, Java let's you also create
large applications with no relation the the Web.
Is Java a space hog ? Yes and no. Java processes consume a
lot of memory due to the built-in safety mechanisms (these
have nothing to do with security). But if C++ would have these
features too, then C++ progs would be such hogs too.
However, the Java code itself, is often very small. The size
of class files is measured in bytes or K's, not in Megs. Java
even has a mechanism to send all class files of an applet plus
its data (pictures etc.) in one compressed archive. This is useful
on the Web.

BTW, in the near future, mobile agents will be coming along...
(just throwing some oil on the fire ;-)

Greetings,

5793. Re: Internal connection of upgrades to

Newsgroup: comp.sys.atari.st
Date: 1998-09-11 00:00:00 UTC
From: jim <jim@studio9.demon.co.uk>
Message-ID: <35F91941.1966016F@studio9.demon.co.uk>
Source record: 94063

I remember it and yes it was the Parsec board, I have a review somewhere
although its probably at my parents so it would take a while to dig out. If I
remember it was pretty much a computer in itself and rendered most of the ST
as little more than a dumb terminal !! Charming ! It was very highly specified
for the time.

Dave of TUS developments and Veloce STe fame once boasted to me that he could
do an SVGA graphics board for the ST range for under 100 ukp. I think we
should bully him and make him do this ;) dave@tusdev.demon.co.uk ...

If you read this Dave, I was the man in the bar with long red hair at on of
the london Atari shows, 97? 96? who mercilessly badgered you over the Veloce
...

jim

Spencer Davies wrote:

> Out of the ether, the following was mentioned by
> derryck@TAKETHISOUTcix.co.uk...:
>
> d> I have a vague recollection of a video card that hung off the back
> d> of an ST
> d> on some ribbon cable seen in a magazine but it never saw the light
> d> of day
> Was this the Parsec video adapter? Boasted a display of something like
> 800x600 in 32768 colours, all for the lovely price of around 650 quid?
>
> If so it was released but never sold many units because of
> compatibility and price. The company behind it closed down and one of the
> employees went on to found another company whose first product was another
> graphics card but lower spec'd for less money which you
> had Derryck! ;-)
>
> Spencer
>
> spencer@mettav.demon.co.uk
>
> --
>
> ~~~~~~
> | The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
> | **> 44-(0)181-364-8268 <** |
> ~~~~~~

5794. Re: JAVA for CAB?

Newsgroup: comp.sys.atari.st
Date: 1998-09-11 00:00:00 UTC
From: wordwork*@ctos.com
Message-ID: <35f918c7.0@news.weldlink.com>
Source record: 94064

On 10 Sep 1998 04:26:11 , Charles Silver wrote:
>On 10 Sep 1998 03:11:50 , Steve Hammond wrote:
>>Ken, I just recently got a nice US Robotics Modem from MicroWarehouse
>>over their web page using SS (secure sockets), which I beleive is the
>>currently accepted method for these types of transactions, with CAB 2.7
>>Demo and CAB.OVL 1.3011b with STiK. Order went thru without a hitch.
>>Interesting enough when I tried the first time from work using NetScape
>>3.0 I kept getting an "Address Field" incorrect error from MW's server.
>>Tried at home on the trusty ol' TT and did not have a problem :)
>>Steve Hammond
>
>Yo Steve,
>
>CAB.OVL1.3011 doesn't support SSL. You don't need JAVA either for SSL. It's
>a separate encryption. MicroWarehouse doesn't use/need SSL browsers. I do
>have a broker account that does. Whatever, it's nice to know that CAB/
>CAB.OVL did work properly for you to send in your order. That's a big
>plus. Hope Atari dealers would implement the same :)
>---

Charles and Steve,

I'm using CAB.OVL 1.3010, CAB 2.5. I've downloaded 11b but haven't
installed it yet. I'm using STing 1.15.

Would you guys jump over GATEWAY.COM and try to access their multimedia
or small business pages. I lock up here, and have been told these
pages contain JAVA based stuff. Also, TECHSTORE.COM's "buy" pages are
JAVA based, so we cannot buy anything online from them.

Oh, and Netscape is currently at 4.06. <G> That might be your
problem at work. 3.04 was the final release of the 3.x version.

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Ken Springer "All progress depends upon the
unreasonable person."
George Bernard Shaw

Note: Replace the "*" with an "s" for a valid email address
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

5795. Re: Hades and Look2

Newsgroup: comp.sys.atari.st
Date: 1998-09-11 00:00:00 UTC
From: wordwork*@ctos.com
Message-ID: <35f918cb.0@news.weldlink.com>
Source record: 94065

On 10 Sep 1998 05:46:00 , JI Logan wrote:
>Hi
>
>Is anyone out there successfully running Look2 on a Hades?
>

I've not found Look to be particularly stable on either my Hades or my TT. :-(

For me, usually the CFG file gets screwed up. Once I have a working version, I make a copy of this file, and when things go wrong, I simply copy this backup file.

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Ken Springer "All progress depends upon the
unreasonable person."
George Bernard Shaw

Note: Replace the "*" with an "s" for a valid email address
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

5796. Re: Steinberg:Cubase:Milan

Newsgroup: comp.sys.atari.st
Date: 1998-09-11 00:00:00 UTC
From: jim <jim@studio9.demon.co.uk>
Message-ID: <35F91B01.80278AE4@studio9.demon.co.uk>
Source record: 94066

the rumour began with an IRC session with the Milan crew. One of the Milan guys explained how Steinberg's head honcho, who remains an Atari enthusiast at heart, is prepared to bring a Milan Cubase to light even if he has to do it in his spare time! Their is a URL with a transcript of the session but I can't find it at the moment. A soon as I do I'll let you know. I'm not sure what this means for CAF and I guess te project depends on Milan sales in general.

jim

Brian Becroft wrote:

> Can anyone add further comment to a recent post to this group saying that
> Steinberg might release a TOS version of Cubase for the Milan?
>
> Also, in the same breath, what about the Falcon Cubase Audio 16, which has
> many bugs! One wishes that this would be what was being considered.
>
> --
> --
> | Brian Becroft | Tariland, Atari user group in New Zealand |
> | brian@tos.pl.ne | tariland@tos.pl.net |
> | http://www.pl.net/~mario/ | http://www.pl.net/~mario/tariland/ |

--
* Mr J.M.A. Harris.
* 9 Argyle Road, Brighton, East Sussex, BN1 4QA, United Kingdom.
+ 44 (0)1273 625875.
* jim@studio9.demon.co.uk ~ http://www.studio9.demon.co.uk
* Postgraduate Student of Hypermedia Studies
* (http://www.hrc.wmin.ac.uk)
* @ Advanced interactive web site design
* @ CD-ROM authoring
* @ Internet and Multimedia Installations and Events
* @ Digital Music
* Also at this address Mr C.Hope, Mr S.Grainger and Miss S.Kpakra.

5797. Re: Cab & Yahoo

Newsgroup: comp.sys.atari.st
Date: 1998-09-11 00:00:00 UTC
From: "K.Hampf" <k_hampf@yahoo.com>
Message-ID: <35f91cbc.0@d2o62.telia.com>
Source record: 94067

William Platt wrote in message ...
>What's the problem with Yahoo? Are you having problems with the
>personalized settings, or just with the whole site.

I can log in, but not check any folders.

Regards, K.Hampf
e-mail: k_hampf@yahoo.com

5798. Re: Falcon Project Inquiry

Newsgroup: comp.sys.atari.st
Date: 1998-09-11 00:00:00 UTC
From: marksimp@-nO-sPaM-integrityonline7.com
Message-ID: <35f920d3.0@205.238.18.7>
Source record: 94068

On 8 Sep 1998 07:47:02 , Michael Grove wrote:
>Hi Falconites,
>
>I dreamed up a small interface for the Falcon this weekend that I call
>the Ferrit. I intend to mount the following video connectors on a
>small card: 15 pin VGA,9 pin VGA (with a switch to allow for multisync
>monitors), 13 pin "Atari monitor connector", SVHS out (by adding an
>RGB encoder), composite out, an oscillator for external video clock
>and an oscillator for external DSP clock in @ 44.1Mhz.
>This device should be able to mount into a standard Falcon case with
>some trimming of the tray and lid. It would elimated the additional
>length that standard adapters add to the rear of the machine.
>I plan to have the PCB manufactured in some quanity, and that is why I
>ask here how many would be intrested in a unit like this. After that I
>could quote a final price. There will be only one run, so when you see
>them for sale, get them. You would be responsible for software such as
>Videlity or Audio applications that accept an external DSP clock.
>
>Anyway, feedback is welcome.
>
>There will also be brackets for mounting to a Wizztronics Rack
>and C-Lab Mark X case providing your not using the room where the
>device would go. It could also be mounted in an external box.
>Thanks.
>Mike

I would be interested in such a unit if the price was in my budget
(which is pretty tight). If it had SVHS in as well, it would be
perfect. :>

Mark Simpson
JAM Digital Redondo Beach, Ca.
http://www.integrityonline7.com/jam

5799. Re: Calamus SL printer driver generator

Newsgroup: comp.sys.atari.st
Date: 1998-09-11 00:00:00 UTC
From: wordwork*@ctos.com
Message-ID: <35f9241e.0@news.weldlink.com>
Source record: 94069

On 1 Sep 1998 06:52:55 G, Derryck Croker wrote:
>On 28 Aug 98 13:25:07 GM, Ken Springer wrote:
>>On 26 Aug 1998 06:51:12 , Derryck Croker wrote:
>>>I've been trying to set my new printer (a Kyocera FS-600) up with CalamusSL
>>>'98 to give me 150, 300 and 600dpi using the closest matching descriptor
>>>file (the HP Laserjet 4) and the driver generator program.
>>
>>>At the moment I'm using the LJ111 driver for 150 and 300dpi and the LJIV for
>>>200 and 600dpi, obviously I'd like to merge all into the same driver.
>
>>At one time, DMC now MGI, distributed LJ4 drivers with these
>>resolutions here in the U.S. Do you have older versions of SL? If so,
>>check them. The drivers are the same as came with 1.09N, just a
>>slightly different extender.
>
>I'd checked 1.09N and SL but the drivers are the same!
>
>ITMT Martin has sorted me, it looks like there's something up with the
>implementation of PCL5 which I can't investigate until I get the printer
>manual printed off at work - it's PDF on a CD-ROM which Ghostscript won't
>read!

Derryck,

Pardon my late reply. I totally missed this post in my group listing.

Unfortunately, you won't be able to merge all those resolutions
together. If the resolutions are not listed in the appropriate CDD file
for the printer driver generator, you can't just arbitrarily select
what you want.

I could email you the drivers I was referring to if you would like.

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Ken Springer "All progress depends upon the
unreasonable person."
George Bernard Shaw

Note: Replace the "*" with an "s" for a valid email address
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

5800. Re: Operating Systems for Atari

Newsgroup: comp.sys.atari.st
Date: 1998-09-11 00:00:00 UTC
From: wordwork*@ctos.com
Message-ID: <35f92423.0@news.weldlink.com>
Source record: 94070

On 11 Sep 1998 07:09:01 , Ben Hills wrote:
>Hi,
>
>>
>> ISTR something called MultiGEM being reviewed in a magazine some years ago,
>> which could be the thing you're thinking of. IIRC it did a bit of a Geneva
>> in that it provided a multitasking AES but sat on top of TOS so pre-emptive
>> was out of the question.
>>
>>
>
>I remember reading something about MultiGEM some years ago. But as I
>recall, I thought MultiGEM simply provided task switching so that you
>could have many applications loaded at once but only the active
>application would run....
>

MultiGEM is not a task switcher. Didn't work all that well for me. I
still have the disk here somewhere. I really liked Revolver, which was
a task switcher. So was the accessory Juggler. Flexcessory was
another attempt at pseudo-multitasking.

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Ken Springer "All progress depends upon the
unreasonable person."
George Bernard Shaw

Note: Replace the "*" with an "s" for a valid email address
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

5801. Re: Hades and Look2

Newsgroup: comp.sys.atari.st
Date: 1998-09-11 00:00:00 UTC
From: wordwork*@ctos.com
Message-ID: <35f9242a.0@news.weldlink.com>
Source record: 94071

On 10 Sep 1998 22:22:40 , JI Logan wrote:

>If all the PC scanners use a program (or standard command set)
>called "Twain" (I think), why are there different Atari programs for
>different scanners?
>

Because these scanners generally are not TWAIN compliant. AFAIK, the
TWAIN stuff is part of the OS, so any program that supports TWAIN can
use any hardware that supports TWAIN.

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Ken Springer "All progress depends upon the
unreasonable person."
George Bernard Shaw

Note: Replace the "*" with an "s" for a valid email address
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

5802. Re: Operating Systems for Atari

Newsgroup: comp.sys.atari.st
Date: 1998-09-11 00:00:00 UTC
From: wordwork*@ctos.com
Message-ID: <35f92426.0@news.weldlink.com>
Source record: 94072

On 11 Sep 1998 13:37:20 , Magnus Kollberg wrote:

>Does OS-9 _realy_ exist for the Atari?? Any more info on this? Ido know that
>OS-9 are available for the 68k range of CPUs though but that is hardly the same.
>

It does, or at least it did. I have a copy, but 2 of the disks are
bad, and I've never been able to find someone to make new copies for
me. There is a cartridge that plugs into the cart port for it.

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Ken Springer "All progress depends upon the
unreasonable person."
George Bernard Shaw

Note: Replace the "*" with an "s" for a valid email address
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

5803. Re: JAVA for CAB?

Newsgroup: comp.sys.atari.st
Date: 1998-09-11 00:00:00 UTC
From: Chris Gray <grayc@se.bel.alcatel.be>
Message-ID: <pk990jqzrxp.fsf@se.bel.alcatel.be>
Source record: 94073

paxton@zetnet.co.uk writes:

: Hi s970707@hsins.uia.ac.be (David 'Septimus' De Ridder)
:
: >>There isn't that much you can do in JAVA that you can't do in
: >>Javascript anyway..
: >
: > Do you realise what you're stating ? If that is true - and I believe
:
: Do I ?.... Have a look at Macromedia DHTML web pages, they just gave
: me an award for my Javascripting :)) you can see the award on my page
: :)
:
: > you, since I've never coded anything in JavaScript - then I'm REALLY
: > scared and suspicious of JavaScript (does it have a Security
: > Manager ?)
:
: Actually I was talking more from a surfers point of view, more
: visualy, I was also talking about what the majority of people use it
: for.. to spice up there web pages..... just about all the effects
: poeple use JAVA for can be achieved easily as well in JS... thats what
: I was meaning :)

Ah now that's something else. Of all the things one can do using Java,
"spicing up web pages" must be the *only* one that can also be done using
[Live|Java|ECMA]Script.

--

Chris Gray

5804. COOOOOOOOOOOOOL SITE !!!!

Newsgroup: comp.sys.atari.st
Date: 1998-09-11 00:00:00 UTC
From: PM <p_michon@hotmail.com>
Message-ID: <6tbf3hhud3@platane.wanadoo.fr>
Source record: 94074
Cross-posted to: comp.sys.apple2,comp.sys.apple2.marketplace,comp.sys.apple2.programmer,comp.sys.apple2.usergroups,comp.sys.atari.8bit,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.cbm,comp.sys.mac.games.misc

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ATARI COMMODORE APPLE ORIC TEXAS INSTRUMENTS NINTENDO SEGA CBS
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C64 A500 VCS2600 TI99 4/A TO7 ZX81 520ST MPF2 COLECOVISON
VECTREX CPC6128 IIE MACINTOSH NES MASTER SYSTEM ......

5805. Re: Falcon now flying in (S)VGA modes..

Newsgroup: comp.sys.atari.st
Date: 1998-09-11 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6tbh0m$bq5$1@news.campus.mci.net>
Source record: 94075

On 10 Sep 1998 08:14:10 , Terry May wrote:

->Man, I need to get a Nemesis installed...

Hold up on Nemesis for a bit...you might want to checkout Titans web
pages-seems they have a new, fast, affordable '040 accelerator coming
out for the Falcon, as well as other things! ;-)

```
_____________________________________________________________________
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_________________/_____________/ /
\_____________________________________________________________\/
```

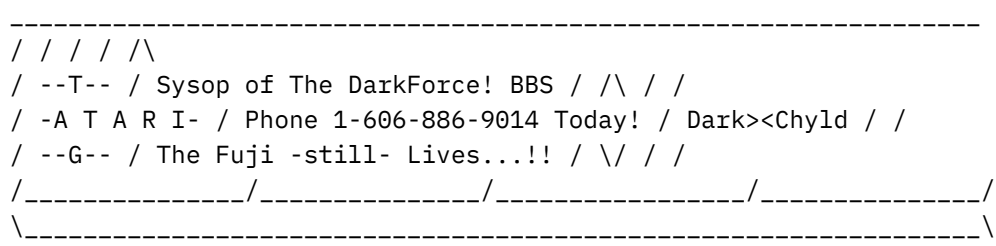
5806. Re: Falcon now flying in (S)VGA modes..

Newsgroup: comp.sys.atari.st
Date: 1998-09-11 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6tbh55$bq5$2@news.campus.mci.net>
Source record: 94076

On 10 Sep 1998 08:09:22 , Terry May wrote:

->It's called a Multiscan monitor, but TBH, I don't know the difference.

Hmm...check the manual, if it synchs down to ST standard 15, then you
can run your RGB stuff on it. I don't even have to use a Multisynch
Gizmo with my 17" multisynch! ;-)



5807. Re: CAB - Strange Message?

Newsgroup: comp.sys.atari.st
Date: 1998-09-11 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35f8e02c192bf5f7@lvdi.net>
Source record: 94077

On Fri 11-09-98 08:08, Nurmix scribbled:

>A strange (to me anyway) dialog box has been popping up in CAB lately that
>I've never seen before.
>
>BTW: I'm using CAB 2.5 with the Beta OVL 1.3011 (under MagiC 5.11).

You might try to RTFM of CAB.OVL. Do you always use a beta version
of a program without even reading what's new in the beta version?
--
Otagger ï¿½1.22: Terry May - Las Vegas NV
Windows 95 (n) - 32-bit extensions and a graphical shell for a 16-bit patch
to an 8-bit operating system originally coded for a 4-bit micro-processor,
written by a 2-bit company that can't stand 1 bit of competition.

5808. Does anyone know?

Newsgroup: comp.sys.atari.st
Date: 1998-09-11 00:00:00 UTC
From: AtariMad <atarimad@zetnet.co.uk>
Message-ID: <01bddda4$6ee7c520$LocalHost@k2>
Source record: 94078

Anyone know where I can get:

GEMjing
NVDI
GEMview
And how much they cost (if anything)

And, I would like to know if there are any graphics cards for the STe, and if they are any use.

AM.

I think therefore I AM.

5809. Printing problems with MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-09-11 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <35f93428.0@diana.idirect.com>
Source record: 94079

I'm in the process of switching over my entire setup to MagiC (and so far loving the new speed and features) but I'm running into a problem with printing with my NVDI4-related programs! When I print out from Atari Works I get what appears to be control characters but no text - does anybody know what I need to configure? I'm using an HP DeskJet 540.

BTW, I'm using Thing 1.27 as my desktop now - sheer brilliance! I've sent in my registration.....

//////////////////////Daniel L. Dreibelbis//////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ////////////////////

5810. FLM to AVI or MPG Convertor?????

Newsgroup: comp.sys.atari.st
Date: 1998-09-11 00:00:00 UTC
From: mariushf@aol.com
Message-ID: <1998091117161100.NAA25744@ladder03.news.aol.com>
Source record: 94080

Want to convert VideoMaster FLM files to AVI or MPG format to view on a PC.
Does a PC or Atari conversion program exist for this? Have a Atari STE and
486 PC.
Thanks
Marius

5811. Re: Thats Write last version?

Newsgroup: comp.sys.atari.st
Date: 1998-09-11 00:00:00 UTC
From: Steve Stupple <steve@steverosie.demon.co.uk>
Message-ID: <905534494.27541.0.nnrp-06.c1ed1184@news.demon.co.uk>
Source record: 94081

Brian Becroft wrote in message ...
>A club member wants to buy Thats Write, but assures me that before Compo
>'folded' they told him it was up to version 5.
>
>Does anyone know what the last version was?
>
>And does anyone have this for sale?
>--
>--
>| Brian Becroft | Tariland, Atari user group in New Zealand |
>| brian@tos.pl.ne | tariland@tos.pl.net |
>| http://www.pl.net/~mario/ | http://www.pl.net/~mario/tariland/ |

Hi

I think it was version 3.???

5812. Steinberg > MIDI on PC?

Newsgroup: comp.sys.atari.st
Date: 1998-09-11 00:00:00 UTC
From: Owen Benjamin <owen.news@jopcomps.icom-web.com>
Message-ID: <6tbppblip1@energise.enta.net>
Source record: 94082

There is another question in this newsgroup asking if anyone knows how to
turn Pro24 .sng files into MIDI files.
I want to know if it is possible to change Steinberg's (I don't think I
spelt that right..) .sngs to MIDI files for the PC?
Thanx.. :-)

ROGB the Great

5813. Re: DTP + Graphics CR ROM

Newsgroup: comp.sys.atari.st
Date: 1998-09-11 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <6tbprpefa3@plutonium.compulink.co.uk>
Source record: 94083

On 10 Sep 1998 21:56:46 , JI Logan wrote:
>I purchased this CD ROM recently. It contains a lot of stuff but it
>recommends that folders are copied to hard disk before running the
>programs. Problem is, all the files are write protected so that once
>you have copied a folder to your hard disk, you will have to reset
>the read/write status on every file if you want to delete the
>folder. The Calamus 96 demo, for instance, has 147 files in 13
>folders. That's a fairly boring task for one demo alone.

Use a program like Kobold that can select all files and change the
attributes on all of them in one go after transfer to HD. I do this quite
often with files from CD-ROMs and it's only a few seconds work with Kobold.

Kind regards

Mike Kerslake

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5814. Wanted ; Mudpies a freeware games 520 St

Newsgroup: comp.sys.atari.st
Date: 1998-09-11 00:00:00 UTC
From: Eric LE SAOUT <lesaouttempo@infonie.fr>
Message-ID: <905538376.764979@si2-paris>
Source record: 94084

lesaouttempo@infonie.frr

5815. Re: Does anyone know?

Newsgroup: comp.sys.atari.st
Date: 1998-09-11 00:00:00 UTC
From: AtariMad <atarimad@zetnet.co.uk>
Message-ID: <01bdddb6$2c814e60$df28f7c2@k2>
Source record: 94085

> Gemview is on the SuzyB CD that I know you have... sheesh just look!

Must have missed that. I'll give it another look :)

AM.

I think therefore I AM.

5816. For Sale : STE and accessories

Newsgroup: comp.sys.atari.st
Date: 1998-09-11 00:00:00 UTC
From: Rob Fone <foner@thefree.net>
Message-ID: <35f97436.0@news.thefree.net>
Source record: 94086

Hi,

I have a 2Mb STE for sale. It has an extra composite video output (BNC type connector) suitable for connection to video equipment. The computer is in excellent condition, and I still have the original packaging for it. There is some software, including the original Discovery pack discs, included. Also included is my back copies of ST Format, and a few other ST mags. I have about 70 magazines. Most of the ST Format magazines are in 4 binders.

Also for sale is a 170Mb SCSI harddrive (the Sysem Solutions MiniS drive) with the appropriate SCSI -> ACSI adapter to make it suitable for use with an Atari computer. This has also been kept in excellent condition and has the original packaging.

Last, the printer. A Star LC-200 colour 9 pin dot-matrix printer. Colour and Black cartridge included. This is a very reliable and sturdy printer that has served me very well through the years. It can be either single sheet (A4 or smaller) feeded or there is a tractor feed suitable for rear or bottom entry.

If you are interested in any of this then e-mail me now. Anything bought is to be buyer collect. I live in Somerset, UK. Only sensible offers will be considered as I am quite attached to my Atari. Will sale as either entire system or separately if required.

Cheers,
Rob.

5817. Re: DTP + Graphics CR ROM

Newsgroup: comp.sys.atari.st
Date: 1998-09-11 00:00:00 UTC
From: grovem@ridgecrest.ca
Message-ID: <6tbst3$61v$1@ash.ridgecrest.ca.us>
Source record: 94087

On 11 Sep 1998 18:23:53 , Mike Kerslake wrote:
>On 10 Sep 1998 21:56:46 , JI Logan wrote:
>>I purchased this CD ROM recently. It contains a lot of stuff but it
>>recommends that folders are copied to hard disk before running the
>>programs. Problem is, all the files are write protected so that once
>>you have copied a folder to your hard disk, you will have to reset
>>the read/write status on every file if you want to delete the
>>folder. The Calamus 96 demo, for instance, has 147 files in 13
>>folders. That's a fairly boring task for one demo alone.
>
>Use a program like Kobold that can select all files and change the
>attributes on all of them in one go after transfer to HD. I do this quite
>often with files from CD-ROMs and it's only a few seconds work with Kobold.
>
>
>Kind regards
>
>Mike Kerslake
>
>--
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> *** Atari Computing Magazine information ***
> Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com
>.

If you use or purchase ExtenDOS (Pro or GOLD) there is a menu option to
have the CD ROM drive either R/O or R/W. This comes in handy:).

MG

5818. Re: ICD Problem

Newsgroup: comp.sys.atari.st
Date: 1998-09-11 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6tbpuq$ef6@enews2.newsguy.com>
Source record: 94088

On 11 Sep 1998 07:23:13, Uwe Seimet wrote:
>JoNk wrote:
>
>> Syquest hard drive hooked up. The only bad thing I have heard
>> is that you can't use more than a 1GB hard drive
>> or ICD will not recognize the rest of the drive.
>
>With current hard disk drivers like CBHD or HDRDIVER there is no such
>limit.

Hmmm... I'm using ICD Pro 6.5.5 with the Falcon internal 84meg IDE, a Syquest EZ Flyer 230, and a Seagate Baracuda 4.29 gig drive. ICD can partition larger than 1 gig, although Cubase Audio (I've been told) might have trouble with partitions larger than a gig; I haven't experienced it though.

But I've got my Seagate partitioned into 10 partitons, and two of them are close to 1 gig in size (for recording from Cubase Audio), and the rest of the drive is divided up into smaller partitions. No troubles here.

Just my 2 cents worth.

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

5819. Re: Anyway to convert Pro24 .sng -> .mid on

Newsgroup: comp.sys.atari.st
Date: 1998-09-11 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6tbpv1$ef6@enews2.newsguy.com>
Source record: 94089

On 11 Sep 1998 01:45:38, CurtBrown@my-dejanews.com wrote:

>However, I can get these .sng files over to my PC using st2dos. So, the usual
>question: is there anyway to convert the Pro24 .sng files to .mid on a
>DOS/Windows PC? (I realize that there were several ST sequencers which used
>..sng as their format, but I believe they were all different, right?)
>
>I have read that you could change the .sng files to .all format using the ST
>version of Cubase, but what about the PC version?

Yes, you can convert them with Atari Cubase / Cubase Audio. I haven't had a
need to do this on my Falcon or STE, but I've seen the selection within the
program to do it.

My roomate runs Cubase VST on a PC, I'll check with him to see if you can
still convert the file types and let you know what I find out.

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

5820. 520ST Question

Newsgroup: comp.sys.atari.st
Date: 1998-09-11 00:00:00 UTC
From: Tom Boucher <trekkie@nospam.kc.net>
Message-ID: <wOgK1.675$D%1.916602@newsfeed.slurp.net>
Source record: 94090

Can you do anything with a 520St with no disk drive?

I got one from Ebay with the monitor, but it doesn't have a Disk drive. The GEM environment comes up just fine and all, but you can't type, the mouse only picks a few menus.

no BASIC or anything?

I have a disk drive on the way, just wondering.

Tom

5821. operating System poll @ http://bengy.atari.org

Newsgroup: comp.sys.atari.st
Date: 1998-09-11 00:00:00 UTC
From: pacman <collins@Bulli.com>
Message-ID: <35F98E7A.911B0456@Bulli.com>
Source record: 94091
Body handling: Binary attachment payload not displayed: pacman.vcf

Hello,
Well yesterday I put a short operating system poll on my webpage, the thing I am worried about is that because it is on the magiC suport page, im afraid the poll will not accuractly reflect which OS's are being used and to which extent.
So please, even if you dont use magic, go to this page and vite for what OS you use..
Im just doing this because im curios which OS is in the majority. I have a feeling it is still Single tos.
that url is
http://www.telusplanet.net/public/bengy/
or
http://bengy.atari.org

short note to my regular visitors:
The site has been totaly revamped.. and all files are now local on my server, so no more broken links.
Bengy

[One or more binary attachments are retained only in the source text.]

5822. Reading Atari HDDrives on a Mac?

Newsgroup: comp.sys.atari.st
Date: 1998-09-11 00:00:00 UTC
From: psalad@earthlink.net
Message-ID: <6tbvgp$dun@masters0.InterNex.Net>
Source record: 94092

Will Magic Mac allow me to read my Atari hard drives on a Mac, and then copy the contents to the Mac formatted drives?

Thanks..

-Mark

5823. New at Systems For Tomorrow! (September 11th 1998)

Newsgroup: comp.sys.atari.st
Date: 1998-09-11 00:00:00 UTC
From: sales@SystemsForTomorrow.com
Message-ID: <35f980c5.0@199.79.146.67>
Source record: 94093

New at Systems For Tomorrow September 11th, 1998
~~~~~~~~~~~~~~~~~~~~~~~~~~~

Running for Falcon030 $29.99
Running is a 3D shoot-em-up in the tradition of Doom and Wolf3D. Features great graphics, smooth gameplay and enough enemies and weapons to keep the warrior in you happy. From Running Design Team.

Atari Compendium CD for TOS Computers $9.99
This one isn't new, but after being off the market for a while, it's back with a super low price. Contains the text of the Atari Compendium book in HTML format, plus tons of PD/ShareWare software.

Line Audio Products
We are please to make available the quality line of Falcon audio product from Line Audio. Right now all products are special order, so please allow two weeks for delivery.
Jam OUT 8 - $229, Jam IN 2 - $159, Jam IN 8 - $259
JamPro 2IN/8OUT - $379, JamPro 8IN/8OUT - $479
FAD 2IN/2OUT - $189, FAD 2IN/8OUT - $239, FAD 8OUT - $209
For more information on any of these products check out the Line Audio home page at www.lineaudio.se.

GEMTrade 2 for TOS Computers $19.99
GEMTrade will take a German document and produce an English alternative. It also includes a lookup dictionary to find the translation of a specific word. GEMTrade can even function as a module for the CAB web browser. German web pages can be instantly translated while on-line!

Apex Media for Falcon030 $139.99
Apex Media has long been considered the king of Falcon art and animation packages. Now, we have finaly been able to receive stock again. Apex Media includes a full suite of drawing and animation tools, morphing, true color filters and more. From Titan Designs.

Apex Intro for Falcon030 $49.99
This little brother to Apex Media is perfect for the average user that would quite possibly never use all the features of the Media version. It still provides ample drawing and animation tools, but gone are morphing, true color filters and non linear drawing tools. Also missing is $90 from the price! From Titan Designs.
~~~~~~~~~~~~~~~~~~~~~~~~~~~

Crown of Creation 3D for Falcon030 $39.99
In the year 2060 the earth is in deadly peril. Two alien races threaten humanity. The only hope left is the newly developed LH14 space-fighter and you. COC-3D is a breathtaking true color space combat simulation that features outstanding Graphics, sound, gameplay and contols. Even has in film sequences. This is the best falcon game we have seen in a long time, quite possible the best ever! From RebelSoft.

Atari Computing Magazine #10 $9.99
Latest edition of Atari Computing Magazine. Includes: Reviews of MagiCMac 2, PixArt 4, SpeedoGDOS 5.7, ScanX, MIDIman, Suzy Bs v2 and Veloce+. Tutorials on Papyrus, STe sound programming, Hisoft Basic and the Team Tap. Plus all the usual Features and more. Includes Reader Disk. Subscriptions available. From Renegade Publishing.

ExtenDOS Gold for TOS Computers $39.99
The latest version of the best CD-ROM drivers! Now supports long file names, CD-R and CD-RW drives. Also now will save a CD-Audio track directly to your Hard Drive with most drives. We offer upgrades from ExtenDOS Pro for $25 with the return of you ExtenDOS Pro disc. From Anodyne Software.

CD-Write for TOS Computers $39.99
When combined with ExtenDOS Gold, and a supported CD Writer, this package will alow you to create your owen CDs! For Cubase Audio users this is a Must have! From Anodyne Software.

Falcon RAM card for Falcon030 $69.99
This Falcon RAM card from Germany allows you to expand your Falcons memory to 14MBs using an easy to find, and cheap, 16MB 72pin SIMMs. From WB Systems, makers of the Link 97.

Pinball Dreams for Falcon030 $9.99
This Pinball game for the Falcon isn't new, but the price is! Pinball Dreams features four tables of pinball action. It comes with both an RGB and VGA versions so it will work on almost all falcons with a color monitor. From 16/32 Systems.

Desktop Solitaire 1.02 for TOS Computers $19.99
Eight Solitaire card games in a GEM friendly application. New version now supports most video cards in 2,4,16,256 and 24bit color modes. Also includes several bug fixes, and the abitily to redeal the current deck. Upgrade DTS 1.0 to 1.02 for free, or check out the new demo, on the Systems For Tomorrow web site (look under Kordes Development from the main page.)

Scribble Synth for TOS Computers $29.99
This program is a software-based sound synthesizer. Scribble Synth is a true additive synthesizer, but with a difference, You actually draw in frequency envelopes with the mouse! The results are quite amazing. Strange Sci-fi Warbles, time-based pitch and

filtering effects, plus frequency modulated sounds are all
possible. From Electronic Cow.

EC-909 for STe/TT/Falcon Computers $39.99
EC-909 is an analogue drum machine emulator for the
STe/TT/Falcon. It features sixteen origional TR-909 sounds with
various controls. EC-909 can create single bar patterns in
real-time, and then export them into your direct-to-disk recorder
or sample editor as AIFF or AVR format samples. From Electronic
Cow.

MidiPlay $49.99
This is a player of MIDIFILE without additional hardware for the
Falcon030!! It plays the MIDIFILE with digital sounds! Features:
Play all the MIDIFILE following the GM norm * Up to 24 voices on
an normal Falcon * Each channel have a dynamic polyphonic voice.
* You can change the sound of current channel. * Function SOLO
(play only the channel), MUTE (not play the channel). * Viewing of
volume, information for each channel, bar, time, etc...

Live Machine $64.99
Live Machine is a D2D program for accompanying someone during a
concert. Live Machine can be controlled by MIDI messages! For
the Falcon030.

Also Available:
MIDI Arpeddiator $27.99 MIDI sequencer
Sound Chip Synth $19.99 Software synthesizer
Snippit Synth $29.99 Granular synthesizer
Atari Works $79.99 Easy to use home/office suite.
True Image $29.99 Image Processing Package.
Alien Thing (Expert) $19.99 Alien Blasting fun!
Desktop Solitaire $19.99 8 solitaire card games for TT/Falcon
All Things Falcon CD $9.99 Tons of Falcon PD/Shareware on CD
Hard Disk Sentry $39.99 Optimize that Hard Drive
Photo Show Falcon $9.99 View Photo CD discs on the Falcon
Card File 4 $29.99 Personal Information Manager
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wide. Call or E-Mail for shipping charges.

5824. Re: Falcon now flying in (S)VGA modes...

Newsgroup: comp.sys.atari.st
Date: 1998-09-11 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <35f8612c92372@club-internet.fr>
Source record: 94126

Hello,

in article <35f78c1488beeb2@lvdi.net>
Terry May wrote:

> I assume you mean a disk checker. I check all my partitions at least

Right.

> once a day with Optimizer.

So it's something more vicious :-(

BFN,
/Pascal/

--
Pascal, surfing the web on his Falcon...
Otagger ï¿½1.22: Today's thought:
-All power corrupts, but we need electricity: D.W. Jones

5825. Re: DTP + Graphics CR ROM

Newsgroup: comp.sys.atari.st
Date: 1998-09-11 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@mailbox.swipnet.se>
Message-ID: <CmZJ1.806$_4.1156538@nntpserver.swip.net>
Source record: 94127

JI Logan wrote:
>I purchased this CD ROM recently. It contains a lot of stuff but it
>recommends that folders are copied to hard disk before running the
>programs. Problem is, all the files are write protected so that once
>you have copied a folder to your hard disk, you will have to reset
>the read/write status on every file if you want to delete the
>folder. The Calamus 96 demo, for instance, has 147 files in 13
>folders. That's a fairly boring task for one demo alone.
>
>Better surely to have set them all to read-and-write (perhaps not as
>safe but overall better).

I believe the problem is that since the files are on CD-ROM, the computer sees them as write-protected (since you can't write to a CD-ROM) and keeps that status when you copy them to your harddisk. I'm not sure if there's anything to do about it, but it would have been nice... A task for Kobold maybe?

Best regards,
Claes
claes.holmerup@mailbox.swipnet.se
http://come.to/claes.holmerup

5826. Re: Sequencer

Newsgroup: comp.sys.atari.st
Date: 1998-09-11 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@mailbox.swipnet.se>
Message-ID: <DmZJ1.807$_4.1156538@nntpserver.swip.net>
Source record: 94128

Dwight Sirlswrote:
>I've only been into the Atari for a few months now, and I purchased an
>Atari 1040STF with the Hybrid Arts Sequencing program, Edit Track. I
>thought the timing was real tight, better than my stand-a-lone
>sequencer. I haven't heard the Cubase 3.0 program yet, but I queried
>about sequencers in the past and this seems to be the favorite.
>Is Cubase 3.0 as "tight" as the Hybrid Arts?

Hi Dwight,
I've used Cubase since the first verision - and previous to that I used PRO24, also from Steinberg. Now I'm using Cubase Audio on my Falcon and in no version at all have I experienced ANY timing problems (except when testing pirate copies ;)). I believe that Cubase is beyond competition both in functionality and being user-friendly. I know there are Logic-users who don't agree and I know there are some functions in Logic that are better than in Cubase, but I still say that Cubase is better and easier to use.

Good luck,
Claes
claes.holmerup@mailbox.swipnet.se
http://come.to/claes.holmerup

5827. Re: Falcon Memory upgrde

Newsgroup: comp.sys.atari.st
Date: 1998-09-11 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@mailbox.swipnet.se>
Message-ID: <DmZJ1.808$_4.1156538@nntpserver.swip.net>
Source record: 94129

cjohns wrote:
>Can anyone tell me what type of 16meg 72 pin simm is suitable to replace the
>4meg simm in a Falcon? Standard, EDO, parity or not, 60ns or whatever. Can't
>seem to find any in fo in my books or mags. Many thanks. Oh - and where best to
>get one (UK)...

I've used both standard and EDO without any problems, but some SIMMs don't work. It's something about how they're configured, with 4 or 8 bits or something like that. All of them work in PC's, but not in the Falcon. I use a Goldstar (LGS) EDO SIMM in my Falcon. I seem to remember that Siemens SIMMs didn't work, but there are probably others too. If you get one of the ones that don't work, you'll just get a totally black screen. Just put the original one back (don't forget to change the jumper on the RAM-board) and the computer works again. Then get the SIMM exchanged to another brand or model in the shop - be certain that they'll let you do this when you buy it.
You can use just about any speed available, it isn't sensitive at all (if you don't hunt down old 100 or 120ns, but I doubt you can get such beasts anymore). I believe you should use 80ns or faster and you probably can't get hold of slower than 60ns today.

Best regards,
Claes
claes.holmerup@mailbox.swipnet.se
http://come.to/claes.holmerup

5828. Re: Falcon's R234

Newsgroup: comp.sys.atari.st
Date: 1998-09-11 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@mailbox.swipnet.se>
Message-ID: <EmZJ1.809$_4.1156538@nntpserver.swip.net>
Source record: 94130

Carl Woffenden wrote:
>Could anyone tell me what value the surface mount R234 on the Falcon
>motherboard is? I've removed a partial Nemesis installation and I no
>longer have this available to re-install.

It's 22ohm, 1/4W, according to the components list.

Best regards,
Claes
claes.holmerup@mailbox.swipnet.se
http://come.to/claes.holmerup

5829. Thats Write last version?

Newsgroup: comp.sys.atari.st
Date: 1998-09-11 00:00:00 UTC
From: brian@tos.pl.net
Message-ID: <XNI2CHG@tos.pl.net>
Source record: 94131

A club member wants to buy Thats Write, but assures me that before Compo
'folded' they told him it was up to version 5.

Does anyone know what the last version was?

And does anyone have this for sale?
--
--
Brian Becroft	Tariland, Atari user group in New Zealand
brian@tos.pl.ne	tariland@tos.pl.net
http://www.pl.net/~mario/	http://www.pl.net/~mario/tariland/

5830. [wanted] Cubase

Newsgroup: comp.sys.atari.st
Date: 1998-09-11 00:00:00 UTC
From: brian@tos.pl.net
Message-ID: <8NI2COK@tos.pl.net>
Source record: 94132

```
A club member wants the (dongle) cubase program.
All offers considered.
--
--
| Brian Becroft | Tariland, Atari user group in New Zealand |
| brian@tos.pl.ne | tariland@tos.pl.net |
| http://www.pl.net/~mario/ | http://www.pl.net/~mario/tariland/ |
```

5831. [problem]Falcon:Cubase Audio

Newsgroup: comp.sys.atari.st
Date: 1998-09-11 00:00:00 UTC
From: brian@tos.pl.net
Message-ID: <OOI2CPM@tos.pl.net>
Source record: 94133

I have had many replies to my post regarding problems with this program.
But still no conclusive answers.

Some say the garbled audio on playback problem is software, but how is it
then that for extened periods of time this problem was not apparent?

Also, some CAF owners never, or rarely have this problem.
Also, some say they never have crashes in the audio editor.
(would you like to swap a life!!)
(The other problem was crashing in the audio editor)

We have checked the usual clock mod issues and are needing further
assistance. They appear to be fine in these C-LAB MK X machines.

We have found various 'get-arounds' to avoid the problems, but the
questions still remain unanswered.

Also, I was hoping to get other owners to try out the several things on
their machine to see if it could be established if it was the same in
every case. This would help sort out the problem.
But while many replied, no one seems prepared to work with me trying out
the same procedures on their machines that I have to establish some known
'constants'.

So I am hoping that if you read this message and own a Falcon with Cubase
Audio or know others who do - that you would contact me with a view to
helping me work through the problems. This amounts to simply following the
same procedure that I have to see if we have the same results or not.

I would also like to contact people who have a very technical
understanding of how the falcon works.

All feedback and comments are much appreciated
--
--
Brian Becroft	Tariland, Atari user group in New Zealand
brian@tos.pl.ne	tariland@tos.pl.net
http://www.pl.net/~mario/	http://www.pl.net/~mario/tariland/

5832. Steinberg:Cubase:Milan

Newsgroup: comp.sys.atari.st
Date: 1998-09-11 00:00:00 UTC
From: brian@tos.pl.net
Message-ID: <6NI2COI@tos.pl.net>
Source record: 94134

Can anyone add further comment to a recent post to this group saying that Steinberg might release a TOS version of Cubase for the Milan?

Also, in the same breath, what about the Falcon Cubase Audio 16, which has many bugs! One wishes that this would be what was being considered.

--
--
Brian Becroft	Tariland, Atari user group in New Zealand
brian@tos.pl.ne	tariland@tos.pl.net
http://www.pl.net/~mario/	http://www.pl.net/~mario/tariland/

5833. FS: 4mb 520ST

Newsgroup: comp.sys.atari.st
Date: 1998-09-11 00:00:00 UTC
From: angief18@aol.com
Message-ID: <1998091100285700.UAA25087@ladder01.news.aol.com>
Source record: 94135

4mb 520ST with SF314 floppy and SC1224 color monitor, 2 joy sticks, applications and games. I live in Loudoun County, Virginia. I want to sell all the items as 1 "package". Will consider all reasonable offers.
Thanks

Falcon030, 14mb ram, 540mb hd, 17" svga monitor, MagiC, Pagestream, NVDI, ExtedDos Pro, ICD HD utilities.

5834. Re: Will disks converted w. st2dos still work on ST?

Newsgroup: comp.sys.atari.st
Date: 1998-09-11 00:00:00 UTC
From: CurtBrown@my-dejanews.com
Message-ID: <6t9ue3oas1@nnrp1.dejanews.com>
Source record: 94136
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

> The problem can only be the opposite side of the head, which is no nice
> smooth metal head but a sort of rough pad like in tape recorders
> designed to glide on a smooth surface. This could perhaps be damaged by
> the material of the cleaning disk.
>
That's exactly what it was! I decided to open up the drive to clean the heads manually, and indeed the opposite side is a felt pad. The cloth cleaning disk might have wrecked it. (For anyone who cares, it's the bottom side of a single sided disk that gets written to)

After cleaning it seems to read disks more reliably, but I'm still having some trouble writing to and formatting disks.

I noticed that this drive has a rubber belt--have these been known to go bad?

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

5835. Do the belts in old SF drives need replacing?

Newsgroup: comp.sys.atari.st
Date: 1998-09-11 00:00:00 UTC
From: CurtBrown@my-dejanews.com
Message-ID: <6t9uo5omr1@nnrp1.dejanews.com>
Source record: 94137
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I have an old 520ST with an SF354 drive. I opened it up to clean the head, and I noticed that it works using a rubber belt from the motor to the platter. I'm having trouble formatting and writing to disks. Is a worn/stretched belt a common cause of this in these drives?

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

5836. Anyway to convert Pro24 .sng -> .mid on PC?

Newsgroup: comp.sys.atari.st
Date: 1998-09-11 00:00:00 UTC
From: CurtBrown@my-dejanews.com
Message-ID: <6t9vc2poj1@nnrp1.dejanews.com>
Source record: 94138
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I know this question gets asked occasionaly (and I know it seems more like a PC question) but you never know what new utility may be out there.

I have the last version of Pro24 (ver 3) which saved files in .sng format. For some reason it always had problems converting these files to .mid format, and now that I'm having trouble saving files with my drive it's not likely I can do this at all on my ST.

However, I can get these .sng files over to my PC using st2dos. So, the usual question: is there anyway to convert the Pro24 .sng files to .mid on a DOS/Windows PC? (I realize that there were several ST sequencers which used .sng as their format, but I believe they were all different, right?)

I have read that you could change the .sng files to .all format using the ST version of Cubase, but what about the PC version?

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

5837. Re: cab 2.7 available in english yet?

Newsgroup: comp.sys.atari.st
Date: 1998-09-11 00:00:00 UTC
From: cjohns@yplace.demon.co.uk
Message-ID: <905474760_OASIS_@yplace.demon.co.uk>
Source record: 94139

In article <#z3jicR39GA.345@nih2naaa.prod2.compuserve.com>
niall.moran@strath.ac.uk (Niall Moran) said:-

>Is cab 2.7 available in english yet, apart from the demo. Has System
>Solutions got round to selling it over here.
>
>Cheers
>
>

Phoned them yesterday - it's coming, but not yet...__

---
cjohns@yplace.demon.co.uk

5838. Re: JAVA for CAB?

Newsgroup: comp.sys.atari.st
Date: 1998-09-11 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6ta7l2$8td$1@supernews.com>
Source record: 94140

> Yo Steve,
>
> CAB.OVL1.3011 doesn't support SSL. You don't need JAVA either for SSL. It's
> a separate encryption. MicroWarehouse doesn't use/need SSL browsers. I do
> have a broker account that does. Whatever, it's nice to know that CAB/
> CAB.OVL did work properly for you to send in your order. That's a big
> plus. Hope Atari dealers would implement the same :)
> ---
> CU,
>
> Charles
> P.S. There's various versions of SSL.

Charles, When I sent the order there was a message at the bottom of the window stating that they used SSL for security reasons. I was kind of surprised as I did not think that Dan had implemented SSL in CAB.OVL. There was no option for sending the information any other way. Maybe its there and even Dan doesn't know it :).

As a matter of fact, at least one developer is going to use the net to distribute their software. ROM (Papyrus) is going to use e-mail and credit card (Visa and Diners Club) to send/accept payment for the next version of Papyrus. Did a quick check of HiSofts web page and all Atari support is gone. Like you, I wish more dealers would opt for this method.

Steve

5839. Re: Quick questions

Newsgroup: comp.sys.atari.st
Date: 1998-09-11 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <36016903.11789161@news.demon.co.uk>
Source record: 94141

On 6 Sep 1998 10:10:31 GMT, publish@cix.co.uk (Mike Kerslake) wrote:

>On 5 Sep 1998 07:04:17 G, Guy Harrison wrote:
>
>>I'd give it a bash if only someone would tell me how to communicate
>>with the chip!
>
>I usually eat chips after shouting loudly at them because they were too
>hot.....

Make sure it's raining. That way when you drop them on the floor they
get to cool off.

Oh, and do hold onto a parked car to ground yourself else they'll blow
up! <G>

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

5840. Re: Atari soft for download

Newsgroup: comp.sys.atari.st
Date: 1998-09-11 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <360269ff.12041254@news.demon.co.uk>
Source record: 94142

On Sat, 05 Sep 1998 10:57:43 GMT, paxton@accrington-web.co.uk wrote:

>VISIT ** http://www.users.zetnet.co.uk/paxton ** VISIT
>---
>
> Hi guy@swampdog.demon.co.uk (Guy Harrison)
>
>
>>Dunno, but in one particular city (Birmingham I think) it's illegal
>>for couples to have sex on the steps of churches after dark. ;-)
>
>And you found this out..how ?

The Virginian, free mag from Golden Virginia of tobacco fame.

It also had some other daft stuff in as well but it's gone walkies.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

5841. Re: Real Audio/Falcon YES

Newsgroup: comp.sys.atari.st
Date: 1998-09-11 00:00:00 UTC
From: grovem@ridgecrest.ca
Message-ID: <6ta9pe$m5l$1@ash.ridgecrest.ca.us>
Source record: 94143

```
On 10 Sep 1998 14:22:54 , JoNk wrote:
>On 2 Sep 1998 18:58:16 G, guitarra@afn.org wrote:
>> Hi I got a RA Decoder it is called RAP. Log tonight to
>> irc.stealth.net channel atari port 6667 and I will give you the
>>URL or dcc to you.
>>
>> Raymond
>>
>>
>>
>>>
>>> Real Audio/Falcon
>>>
>>> From: csilver@Puke.On.Spammers.com (Charles Silver)
>>> Reply to: Charles Silver
>>> Date: 2 Sep 1998 08:44:49 GMT
>>> Organization: LONE RANGER( Hi Ho )
>>> Newsgroups:
>>> comp.sys.atari.st
>>> Followup to: newsgroup(s)
>>>
>>>Howdy Kemosabies,
>>>
>>>Did I missed something? Is someone working on a Real Audio Player for
>>>a Falcon? I didn't think RA had released their code. Maybe their problems
>>>with Micro$lop has got them moving???
>>>---
>>>CU,
>>>
>>>Charles
>>>EoF
>>.
>OK yes there is a "rap" player for falcon, but I thought what you meant by
>Real Audio is "streaming" audio.
>The Falcon can NOT do streaming audio or video.
>
>Jonk
>.

Not to be prude, but why not?

MPLAYER displays AVI's and MOV's at full speed, surely faster than the
data can come over the serial line. And if the Falcon can record and
play back at the same time, I would think that an application could be
wrote to handle the audio data rates that occure over a modem. Mabey not
```

640*480 24bit 30fps (what machine can?) or 44.1kHz audio, but unless your talking about being on a 10/100 base T or cable modem, it would only take a programming effort.

2 cents

MG

5842. Re: FLM to AVI or MPG Convertor?????

Newsgroup: comp.sys.atari.st
Date: 1998-09-12 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <JHtK1.614$Re.736283@news3.mia.bellsouth.net>
Source record: 93944

Count me in also:/)
On 11 Sep 1998 21:57:38 , Jo Vandeweghe wrote:
>on Fri 11-09-98 17:16 MariusHF wrote:
>
>>Want to convert VideoMaster FLM files to AVI or MPG format
>
>Sorry to glue to this mail but I also need this convertor if it exists
>:)
>
>Jo
>--
> Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
> http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
> " Sure highest mountains are not made of stone."
> * FREE TIBET *
>.

WARNING: All unsolicited SPAM will get a a complimentary WAV file and
a really neat picture of a can of SPAM in return every day
for the next month.

SPAM the SPAMMERS!!!!!!!!!

Remove the NOSPAM to reply by e-mail

5843. Re: UK Source for ST RAM upgrade board ??

Newsgroup: comp.sys.atari.st
Date: 1998-09-12 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <6tdra8$rl9$2@plutonium.compulink.co.uk>
Source record: 93945

On 12 Sep 1998 09:40:51 , Kev wrote:
>Hi,
>
>Does anyone know of anywhere in the UK where I could get hold of a RAM
>upgrade board for the ST ? - I've got the simms, just need the board,
>.......oh, and a SCSI host adaptor too.... (once again, got the drive,
>need the H/A !)
>
>I've tried searching the web, but find nothing in the UK.

Check out Atari Computing magazine or our web site - dealers like System Solutions, Titan Designs and The Upgrade Shop can all help witht he above bits.

Kind regards

Mike Kerslake

*** Radio memories, memorabilia, exclusive photos and more! ***
Email: publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/
*** Atari Computing Magazine information ***
Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com

5844. Re: STinG AUTO Problems?

Newsgroup: comp.sys.atari.st
Date: 1998-09-12 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <6tdskl$jp0$1@news2.xs4all.nl>
Source record: 93946

On 10 Sep 1998 01:21:02, Pascal Ricard wrote:
>Hello,
>
> in article <6t6foi$42@enews2.newsguy.com>
> Nurmix wrote:
>
>> all was well. These .STX files seem to spontaneously corrupt themselves from
>> time to time! :^\
>
>As says Louis in another message, I suspect NEWSie to be the culprit. I
>stopped using this nice program for this reason (plus the lack of iso
>charset support).
>
>BFN,
>/Pascal/
>
That reminds me of a strange corrption with NewSie
Running TT N.AES + Thing
de file with the newsgoup info corrupted.
Reason: Thing takes a file with .GRP as his own 'grouping info file
and rewrites it with current Thnig-workgroup settings.

Maybe something like that here?

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl
>--

5845. Re: JAVA for CAB?

Newsgroup: comp.sys.atari.st
Date: 1998-09-12 00:00:00 UTC
From: s970707@hsins.uia.ac.be
Message-ID: <35fa7da0.784482@hnets.uia.ac.be>
Source record: 93947

On 11 Sep 1998 15:42:42 +0200, Chris Gray <grayc@se.bel.alcatel.be>
scribbled:

>paxton@zetnet.co.uk writes:
>
>: > you, since I've never coded anything in JavaScript - then I'm REALLY
>: > scared and suspicious of JavaScript (does it have a Security
>: > Manager ?)
>:
>: Actually I was talking more from a surfers point of view, more
>: visualy, I was also talking about what the majority of people use it
>: for.. to spice up there web pages..... just about all the effects
>: poeple use JAVA for can be achieved easily as well in JS... thats what
>: I was meaning :)
>
>Ah now that's something else. Of all the things one can do using Java,
>"spicing up web pages" must be the *only* one that can also be done using
>[Live|Java|ECMA]Script.
>

Probably. As a coder, I had things such as file access, client &
server-side sockets and [complex] GUIs in mind.

5846. Re: Steinberg:Cubase:Milan

Newsgroup: comp.sys.atari.st
Date: 1998-09-12 00:00:00 UTC
From: Cy Jones <cy@cassini.demon.co.uk>
Message-ID: <905618603.7980.0.nnrp-01.9e984ea4@news.demon.co.uk>
Source record: 93948

These comments from Steinberg were dated 24 April 98

"I 've seen some glossy brouches on the atari clones you mentioned. Well as they say "you can't keep a good thing down". Still own an Atari myself, as well as PC's Mac etc."

Regards
Steinberg -Uk tech

Brian Becroft wrote in message <6NI2COI@tos.pl.net>...
>Can anyone add further comment to a recent post to this group saying that
>Steinberg might release a TOS version of Cubase for the Milan?
>
>Also, in the same breath, what about the Falcon Cubase Audio 16, which has
>many bugs! One wishes that this would be what was being considered.
>
>
>--
>--
>| Brian Becroft | Tariland, Atari user group in New Zealand |
>| brian@tos.pl.ne | tariland@tos.pl.net |
>| http://www.pl.net/~mario/ | http://www.pl.net/~mario/tariland/ |

5847. Re: FLM to AVI or MPG Convertor?????

Newsgroup: comp.sys.atari.st
Date: 1998-09-12 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <35fab4bca4ae53@club-internet.fr>
Source record: 93949

Hello,

in article <35fa5c28188d90@ping.be>
Jo Vandeweghe wrote on Sat 12-09-98 12:33 (+0200):

> You are absolutely right BUT we are not talking about the same *.FLM !
> M_Player will be useless for this task ... it exist two kind of FLM
> ... the one coming from VideoMaster and another which is supported by
> M_Player ...

Well, according to the doc (historic.txt):

M_PLAYER.PRG/ACC V2.89 (11 mai 1998)
ï¿½ï¿½ï¿½

5848. Re: Best MIDI sequencing for 1040ST 1Mb????

Newsgroup: comp.sys.atari.st
Date: 1998-09-12 00:00:00 UTC
From: kaitxo@cix.compulink.co.uk
Message-ID: <Ez6Ksx.JHD@cix.compulink.co.uk>
Source record: 93950

> What is your opinion??? My setup consists of the 1040ST, 1 Mb RAM, (2)
> 720k disk drives and a color monitor. I have Dr. T's Omega. I don't
> particulaly care for the program so I still sequence on a SY77.

I'd strongly suggest you download Trackman from
http://www.hollis.co.uk/john.

This was an expensive commercial sequencer that's now been released as
freeware. It will run on a 520st and with a colour (or color) monitor.

Very user friendly and well worth a look.

Andrew Harvey

5849. Wanted: ST 520 3.5" Drive

Newsgroup: comp.sys.atari.st
Date: 1998-09-12 00:00:00 UTC
From: legacy6150@aol.com
Message-ID: <1998091217585500.NAA17006@ladder03.news.aol.com>
Source record: 93951

Hello all. Recently my Atari ST 520's floppy drive crashed, 8*(, and I'm looking for a replacement. I'm also looking for any programs for the ST with which I can run a BBS with. I'm planning on putting my BBS back up with an '80s theme, and what would be better than putting it up on an ST. I'm not interested in purchasing or trading for the BBS program, a copy of the original disk(s) will suffice, but I will give you like a buck or 2 for your troubles and will also pay for shipping. I'd perfer to get this stuff from within the US, but will trade internationally if needbe. Thanks.

-
ï¿½ï¿½ Chuck Whitby ï¿½ï¿½
http://www.geocities.com/SiliconValley/Lakes/7381/
"Intellivision Isn't Just A Game System, It's A Way Of Life!" ï¿½
ï¿½ chuck_w@geocities.com ï¿½

5850. Re: All pc/windows questions answered

Newsgroup: comp.sys.atari.st
Date: 1998-09-12 00:00:00 UTC
From: James Donovan <jtdon@earthlink.net>
Message-ID: <35FABF3F.EB952871@earthlink.net>
Source record: 93952

yeah ! send credit card details to an unkown person on the web.
Let us know how many suckers you find.

your@email.com wrote:

> All pc/windows questions answered by Industry Guru's
>
> Save frustrating hours trying to solve that problem, we can solve it for you, fast!!
>
> Email tish@gmc.com.au
>
> Cost: $20, send Credit Card Details
>
> Don't bother with fake numbers as these will be rejected!
>
> Ps All apologies to any group this message has wrongly strayed into!
>
> Tish :)

5851. Re: STinG AUTO Problems?

Newsgroup: comp.sys.atari.st
Date: 1998-09-12 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <905627190.13151.0.rover.c3adfca1@news.demon.nl>
Source record: 93953

On 12 Sep 1998 13:23:33 , Stichting ST wrote:
>On 10 Sep 1998 01:21:02, Pascal Ricard wrote:
>>Hello,
>>
>> in article <6t6foi$42@enews2.newsguy.com>
>> Nurmix wrote:
>>
>>> all was well. These .STX files seem to spontaneously corrupt themselves from
>>> time to time! :^\
>>
>>As says Louis in another message, I suspect NEWSie to be the culprit. I
>>stopped using this nice program for this reason (plus the lack of iso
>>charset support).
>>
>>BFN,
>>/Pascal/
>>
>That reminds me of a strange corrption with NewSie
>Running TT N.AES + Thing
>de file with the newsgoup info corrupted.
>Reason: Thing takes a file with .GRP as his own 'grouping info file
>and rewrites it with current Thnig-workgroup settings.
>
>Maybe something like that here?
>
Hi Ronald,

mmmm, not likely. First of, Thing keeps .GRP files in its Thing directory
(at least, if you'd install "normal installation"). Then, Newsies
Default.grp normally would sit in "Work". I've got these installed like
that, and I do have quite some GRP files set up in Thing. No problems
whatsoever...
Even then, Thing wouldn't touch Default.grp unless perhaps you have a Thing-
group set up like that with the file parked in Newsie's Work directory :-)

BTW, William Platt: I'm using Newsie 0.90 ever since it was out, normally
I'd run MagiC (and Yes, I did put three LIMITMEM.PRG's into my Autofolder)
and ever since I stopped the bug (running Newsie 0.84 at that time) I
haven't seen it back.

CU NeXT msg,

____
/ __ . __ | |
/ / / / / / /_ | Email: louis@holleman.demon.nl |

```
/_ /_/ /_/ / __/ | http://www.holleman.demon.nl |
| |
-------------------------------------
```

5852. Draconis package

Newsgroup: comp.sys.atari.st
Date: 1998-09-12 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <905627194.13151.1.rover.c3adfca1@news.demon.nl>
Source record: 93954

Hi again,

OOOOOOOOPS, I said the Adamas browser looks nice, huh? Well, as long as it's empty... loaded my own homepage from the HD, the GIF's didn't look right as long as they were displayed, then the infamous "Speicherblock zerstoert durch benutzerprogramm" message came in...
Tried it with "no pictures", then it loads fast and looks OK, but without images. Next tried a setting again with Images active, and next MagiC started complaining again...

O boy, I'm not giving up on MagiC. So.... sorry Adamas, and then I won't need Draconis either...

In other words: short experiment :-(

to ticked.
BTW, I tried with not ticked, no difference.
- The TCP/IP config section has a line "Host"... what's that one supposed to contain? (Yes, I'm dumb!) I know the "domain"... but can't figure out "host". Since my ISP's support line is down till monday morning, I'd better ask here...

Right now I'm using the terminal window to enter all log-in stuff; that seems to go well (with the stuff I set in Sting's Dial.scr). I put together a script file for the login according to the info in the docs, but that wouldn't work at all, the whole stuff froze up. Using the terminal window at least you can control input yourself.

Note: I tried both with Sting still active in the autofolder and with Sting de-activated, but no difference at all.

Draconis gives me a boot message that the driver IS installed...

So if someone has clues, ideas, suggestions, alterations, I'd be GLAD to hear. I had a look at the Adamas browser, it sure looks nice, but I can't get any homepages into it from the net.

CU NeXT msg,


```
_____________________________________
/ __ . __ | |
/ / / / / / /_ | Email: louis@holleman.demon.nl |
/_ /_/ /_/ / __/ | http://www.holleman.demon.nl |
| |
_____________________________________
```

5853. Draconis package

Newsgroup: comp.sys.atari.st
Date: 1998-09-12 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <905627196.13151.2.rover.c3adfca1@news.demon.nl>
Source record: 93955

Hi again,

OOOOOOOOPS, I said the Adamas browser looks nice, huh? Well, as long as it's empty... loaded my own homepage from the HD, the GIF's didn't look right as long as they were displayed, then the infamous "Speicherblock zerstoert durch benutzerprogramm" message came in...
Tried it with "no pictures", then it loads fast and looks OK, but without images. Next tried a setting again with Images active, and next MagiC started complaining again...

O boy, I'm not giving up on MagiC. So.... sorry Adamas, and then I won't need Draconis either...

In other words: short experiment :-(

CU NeXT msg,


```
_____________________________________
/ __ . __ | |
/ / / / / / /_ | Email: louis@holleman.demon.nl |
/_ /_/ /_/ / __/ | http://www.holleman.demon.nl |
| |
_____________________________________
```

5854. Re: Reading Atari HDDrives on a Mac?

Newsgroup: comp.sys.atari.st
Date: 1998-09-12 00:00:00 UTC
From: John Smith <fakeaddress@net.com>
Message-ID: <35FA6609.42B4@net.com>
Source record: 93956

Particle Salad wrote:
>
> Will Magic Mac allow me to read my Atari hard drives on a Mac, and then copy
> the contents to the Mac formatted drives?
>
> Thanks..
>
> -Mark

Yes, MCM will read an AHDI compatible formated hard disk. Removables
too.
No tricks or disk images, the real thing.

MG
.

5855. Re: cab 2.7 available in english yet?

Newsgroup: comp.sys.atari.st
Date: 1998-09-12 00:00:00 UTC
From: John Smith <fakeaddress@net.com>
Message-ID: <35FA678F.5FC2@net.com>
Source record: 93957

cjohns wrote:
>
> In article <#z3jicR39GA.345@nih2naaa.prod2.compuserve.com>
> niall.moran@strath.ac.uk (Niall Moran) said:-
>
> >Is cab 2.7 available in english yet, apart from the demo. Has System
> >Solutions got round to selling it over here.
> >
> >Cheers
> >
> >
>
> Phoned them yesterday - it's coming, but not yet...__
>
> --
> cjohns@yplace.demon.co.uk
> --
>
FYI, V2.7 comes with an English RSC (commercial version) from ASH.

MG
.

5856. Re: CAB - Strange Message?

Newsgroup: comp.sys.atari.st
Date: 1998-09-12 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6tei4p$lqb@enews2.newsguy.com>
Source record: 93958

On 11 Sep 1998 21:35:34, Terry May wrote:

>Sorry...I was having a bad day. I shouldn't have snapped at you.

You too? :^)
(no harm done)

>I believe it's just giving you a choice now, whereas before it always
>went with "Get" which didn't always work. Most of the time it works,
>but sometimes you need one of the other options.

I guess it's just the fact that I've never seen this diaolg box pop up before,
and when it did, I more or less immediately posted a question to the newsgroup
without going back to re-read the doc file. (the easy way out!)

I'm still not quite clear on this redirection problem. Is this something that
caused early OVLs to freeze up or crash CAB?

I must have been lucky to miss this problem in the past. Oh well...

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

5857. Re: Steinberg .sng to MIDI?

Newsgroup: comp.sys.atari.st
Date: 1998-09-12 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6tei4m$lqb@enews2.newsguy.com>
Source record: 93959

On 11 Sep 1998 19:04:36, "Owen Benjamin" wrote:

>There is another question in this newsgroup asking if anyone knows how to
>turn Pro24 .sng files into MIDI files.
>I want to know if it is possible to change Stienberg's (I don't think I
>spelt that right..) .sngs to MIDI files?
>Thanx.. :-)

Yes. I'm using Cubase Audio 16 on my Falcon (which MIDI-wise, is the same as Cubase 3.x on an ST), and you can load Cubase SONG (.ALL) files, Pro24 (.SNG) files, and MIDI (.MID) files. And, once loaded, you can simply SAVE them as whatever file type you want by ticking the appropriate file-type box.

Easy, no fuss... ;^)

--

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_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

5858. Thing 1.27 (English)

Newsgroup: comp.sys.atari.st
Date: 1998-09-12 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6tei4k$lqb@enews2.newsguy.com>
Source record: 93960

On 12 Sep 1998 10:25:35, Mike Kerslake wrote:

>1.27 is now totally in English (thanks to Peter West), and it's wonderful!
>:-)))))))
>
>Go get it via the Interactive website - it's worthload. There's also a new,
>much better, icon manager (tho' it doesn't do any editing) available for
>Thing.

Wow! I'm glad I asked!

(On my way to d/l it right now...)

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

5859. Atari to Win98 Syquest carts?

Newsgroup: comp.sys.atari.st
Date: 1998-09-12 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6tei4r$lqb@enews2.newsguy.com>
Source record: 93961

Is it possible for a PC (Win98) to read an Syquest EZ135 from an Atari (or the other way around)?

In the past, I've transfered files to and from PCs with floppies without problems. However, My roomate (Win98 PC) and I (Falcon) were attempting to swap some large audio files - too large for floppies, and very time consuming to send as e-mail attachments, and were unsuccessful.

We both have external SCSI EZ135 drives, but neither of us can read the other's format. His PC says the (Atari formatted with ICD) cart is UNFORMATTED, and when I try to use the cart formatted by Win98, I get error messages - as if there is no cart in the drive. I'm pretty sure the Win98 FAT32 filing systems is one of, if not THE problem, but my roomate doesn't know how to format the cart any other way.

I've seen mention of a utility here called st2dos, but have not tried it. Is this for floppies only?

Any suggestions or help, or am I trying to do the impossible?

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

5860. Re: STinG AUTO Problems?

Newsgroup: comp.sys.atari.st
Date: 1998-09-12 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6tei52$lqb@enews2.newsguy.com>
Source record: 93962

On 12 Sep 1998 13:23:33, Stichting ST wrote:

>> Nurmix wrote:
>>
>>> all was well. These .STX files seem to spontaneously corrupt themselves from
>>> time to time! :^\
>>
>>As says Louis in another message, I suspect NEWSie to be the culprit. I
>>stopped using this nice program for this reason (plus the lack of iso
>>charset support).
>>
>>BFN,
>>/Pascal/
>>
>That reminds me of a strange corrption with NewSie
>Running TT N.AES + Thing
>de file with the newsgoup info corrupted.
>Reason: Thing takes a file with .GRP as his own 'grouping info file
>and rewrites it with current Thnig-workgroup settings.
>
>Maybe something like that here?

Well, I (currently) don't use Thing. But The newsgroup .GRP files are easily corrupted in NEWSie. If there are problems with the newserver, or if I have been connected, then disconnect, and try to open a .GRP file, the names of the newsgroups in the .GRP file will turn to jumbled random characters, and I'll have to re-copy the .GRP file from a backup. So, I always make sure that after getting articles to read offline, I QUIT NEWSie, disconnect from my ISP, then re-start NEWSie before attempting to read the messages. That way, NEWSie doesn't attempt to connect to the server when I open a .GRP file. This method is mentioned in the NEWSie DOC file as well.

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

5861. Re: FLM to AVI or MPG Convertor?????

Newsgroup: comp.sys.atari.st
Date: 1998-09-12 00:00:00 UTC
From: dipching@ping.be
Message-ID: <35faccd08342a1@ping.be>
Source record: 93963

on Sat 12-09-98 18:49 Pascal Ricard wrote:

>Hello,
>
> in article <35fa5c28188d90@ping.be>
> Jo Vandeweghe wrote on Sat 12-09-98 12:33 (+0200):
>
>> You are absolutely right BUT we are not talking about the same *.FLM !
>> M_Player will be useless for this task ... it exist two kind of FLM
>> ... the one coming from VideoMaster and another which is supported by
>> M_Player ...
>
>Well, according to the doc (historic.txt):
>
>M_PLAYER.PRG/ACC V2.89 (11 mai 1998)
>ï¿½ï¿½ï¿½

5862. Draconis stuff

Newsgroup: comp.sys.atari.st
Date: 1998-09-12 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <905633442.14866.0.rover.c3adfca1@news.demon.nl>
Source record: 93964

Hi all,

heck, I'm reading my own stuff and it's not OK: 2 messages got mixed up but I still don't know how...

The first one should have read something like this:

I fetched the Draconis package from the FTP site, installed it (and it has a very nice installation program), but on the dial-up to my ISP it wouldn't ping. Everything was set at what (I think) it should be, but after a "connection established" message it wouldn't ping at all.
So I had some questions about the settings, but later I discovered that Adamas won't work OK with "pictures enabled". That means I can't use the browser, so why would I need Draconis??? This explains the line "short experiment".

Too bad, but Adamas is crashing under MagiC, or you might say "MagiC crashes due to Adamas" and since MagiC is my standard OS, I say: goodbye Draconis/Adamas etc.
Well, maybe it works on a Milan...

CU NeXT msg,


```
_____________________________________
/ __ . __ | |
/ / / / / / /_ | Email: louis@holleman.demon.nl |
/_ /_/ /_/ / __/ | http://www.holleman.demon.nl |
| |
_____________________________________
```

5863. Pro24 to .MID (Cubase PC)

Newsgroup: comp.sys.atari.st
Date: 1998-09-12 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6tejcb$lqh@enews4.newsguy.com>
Source record: 93965

Recently, CurtBrown@my-dejanews.com wrote:

>is there any way to convert the Pro24 .sng file to .mid on a DOS/Windows PC?

Well, I checked my roomate's version of Cubase VST (PC), and there doesn't even seem to be an IMPORT option for .SNG (Pro 24) files. There is for .MID (standard MIDI) files, but that seems to be it. So, I would suggest loading the .SNG files into Cubase Atari, then re-save them as either Cubase song files (.ALL), or as .MID files, then import them into PC/Windows Cubase.

If you don't have a huge amount of .SNG files to transfer, you could e-mail them to me and I'll re-save them as .MID or .ALL files in Cubase Audio Atari and send them back to you (since it sounds as if you either don't have access to an Atari, or to Atari Cubase).

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

5864. Atari Computing USA Subscription Info

Newsgroup: comp.sys.atari.st
Date: 1998-09-12 00:00:00 UTC
From: PATnANNA@ford-trucks.com
Message-ID: <35fa7234f3d9b40@ford-trucks.com>
Source record: 93966

I just received issue #8 in the mail from Rich Tietjens along with a letter informing me that all his subscriptions have been transferred to Systems for Tomorrow. I checked with Kent and he, indeed, has received the information from Rich but needs a bit of time to go through the information.

So, I suggest we all sit back and give Kent a week or so to clean up this mess and not bombard him with questions regarding the status of our subscriptions.

This is good news and we can all, hopefully, put the bad feelings behind us.

Pat

--
Pat & Anna
<PATnANNA@ford-trucks.com>
"Boating, trucking, and loving life. What could be better? :-)"

5865. MyMAIL 0.68

Newsgroup: comp.sys.atari.st
Date: 1998-09-12 00:00:00 UTC
From: erikhall@mail2.tripnet.se
Message-ID: <6tenu1arc1@minox.tripnet.se>
Source record: 93967

Now its time again for a new MyMAIL version 0.68

You can download it from this address:
http://www2.tripnet.se/~erikhall/programs/mymail.html

//Erik Hall

Mail:
erikhall@tripnet.se |||
Erik.Hall@epk.ericsson.se |||
/|\ HADES 060
URL: / | \
http://www2.tripnet.se/~erikhall/index.html

5866. Re: Draconis package

Newsgroup: comp.sys.atari.st
Date: 1998-09-12 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35faf82c4969630@ping.be>
Source record: 93968

on Sat 12-09-98 19:06 Louis Holleman wrote:

>Hi again,
>
>OOOOOOOOPS, I said the Adamas browser looks nice, huh? Well, as long as it's
>empty... loaded my own homepage from the HD, the GIF's didn't look right as
>long as they were displayed, then the infamous "Speicherblock zerstoert
>durch benutzerprogramm" message came in...

Agree with you. There is still much to do. Sure it loads pretty fast but
for the moment it's about all.

>
>- The TCP/IP config section has a line "Host"... what's that one supposed to
> contain? (Yes, I'm dumb!) I know the "domain"... but can't figure out
> "host". Since my ISP's support line is down till monday morning, I'd
> better ask here...

I'm not 100% sure but I think
"Host" is in your case "holleman" and "Domain" demon.nl

>
>Note: I tried both with Sting still active in the autofolder and with Sting
>de-activated, but no difference at all.

I tried it once long time ago. AFAIR there was only one problem. I
couldn't disconnect.
I just tried it again. No probs to get connected. The installation is
really straightforward. Even the disconnection worked now.
I had big troubles with the public webcounter (pagecount) I use on my
pages. Adamas doesn't display the counter. I followed the link but Adamas
crashed at this point. Coloured tables borders and table background colors
aren't supported.
Resizing the window whilst I was online killed Adamas.
After five minutes I had enough.
Still a long way to go but IMHO it's a better browser then Wensuite.
Talking of Wensuite. I heard some rumours saying that the next version of
Wensuite (v3) will be demonstrated at the forthcoming Neuss fair.

CU
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****

But He uses a Hades 060 now

5867. MagiC is in the lead!

Newsgroup: comp.sys.atari.st
Date: 1998-09-12 00:00:00 UTC
From: pacman <collins@Bulli.com>
Message-ID: <35FAFCB7.B77C01BC@Bulli.com>
Source record: 93969
Body handling: Binary attachment payload not displayed: pacman.vcf

Hey guys,
here are the current results of the operating system poll that I put up
just about 2 days ago:

MagiC - 10 votes 38%
Single TOS - 5 votes 19%
MiNT (Geneva/MiNT,N.AES, Mtos etc) - 4 votes 15%
MagiC Mac ** No votes! **
Geneva- 6 votes, 23 %
Stonx, winSton, GEMulator, pacifist etc - 1 vote, 4%
MagiC PC *no votes!*

26 total votes so far.
Wow, I have to say Geneva is really surprising me. For some reason I had
thought there were very few geneva users left!
I am going to keep this vote up until EVERY atari user votes :-)
If you know an atari user who does not have inet access tell me which OS
he uses and I will add his vote. Also If you would wrather just email
me with your vote instead of going to my site thats fine aswell :)
Anyways, exercise your right to vote! :)
Bengy
http://bengy.atari.org

[One or more binary attachments are retained only in the source text.]

5868. Re: STinG AUTO Problems?

Newsgroup: comp.sys.atari.st
Date: 1998-09-12 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <6teruknch1@nnrp02.primenet.com>
Source record: 93970

```
On 12 Sep 1998 19:30:42 , Nurmix wrote:
>On 12 Sep 1998 13:23:33, Stichting ST wrote:
>
>>> Nurmix wrote:
>>>
>>>> all was well. These .STX files seem to spontaneously corrupt themselves from
>>>> time to time! :^\
>>>
>>>As says Louis in another message, I suspect NEWSie to be the culprit. I
>>>stopped using this nice program for this reason (plus the lack of iso
>>>charset support).
>>>
>>>BFN,
>>>/Pascal/
>>>
>>That reminds me of a strange corrption with NewSie
>>Running TT N.AES + Thing
>>de file with the newsgoup info corrupted.
>>Reason: Thing takes a file with .GRP as his own 'grouping info file
>>and rewrites it with current Thnig-workgroup settings.
>>
>>Maybe something like that here?
>
>Well, I (currently) don't use Thing. But The newsgroup .GRP files are easily
>corrupted in NEWSie. If there are problems with the newserver, or if I have
>been connected, then disconnect, and try to open a .GRP file, the names of the
>newsgroups in the .GRP file will turn to jumbled random characters, and I'll
>have to re-copy the .GRP file from a backup. So, I always make sure that
>after getting articles to read offline, I QUIT NEWSie, disconnect from my
>ISP, then re-start NEWSie before attempting to read the messages. That way,
>NEWSie doesn't attempt to connect to the server when I open a .GRP file. This
>method is mentioned in the NEWSie DOC file as well.
>
There were problems in 0.88 and before dealing with the .GRP file:

What's New in NEWSie 0.90

Bug Fixes
NewGroup article count remaining incorrect (maxarticles VS OVERVIEW_SIZE)
Mail send/reply/forward garbage when no message selected
Prevent possible File handle corruption, open file in generic_detect_uuencoded()
Detect and prevent use of negative indexes in various places (bad)
Replace strcpy() with strncpy() where necessary to prevent string overrun(s)
'InBox Full' - InBox not sized (count_lines()) before get_mail() processing
Overview displayed previous articles when overview file was empty, corrected
```

--> Parsing Newsgroup responses could cause loss of newsgroups when ESC key pressed
Window toolbar was not reset when changing resource files
Sort percent for full/newgroups could exceed 100% in display
'Mark All Read' is now ignored when Newsgroups Overview is empty
'Show Headers' in Mail Options dialog did not refresh like News Options
Expand datetime field to include last digit of year in outbound mail
Refresh for browser url dialog is bad on left edge of screen (x<=0)

If you're not using 0.90, get it, otherwise wait for 0.92 (in beta).
John
*
* John Rojewski email: rojewski@primenet.com
* http://www.primenet.com/~rojewski/
* Atari Falcon'030/14/84
* Use NEWSie - the News/Email/FTP/Browser for the Atari

5869. Re: Printing problems with MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-09-12 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <6tevef$l31$1@roch.zetnet.co.uk>
Source record: 93971

On 11 Sep 1998 22:22:45 , "John Whalley" wrote:
>Daniel L. Dreibelbis <dreibel@idirect.com> wrote in article
><35f93428.0@diana.idirect.com>...
>> I'm in the process of switching over my entire setup to MagiC (and
>> so far loving the new speed and features) but I'm running into a
>> problem with printing with my NVDI4-related programs! When I print out
>> from Atari Works I get what appears to be control characters but no
>> text - does anybody know what I need to configure? I'm using an HP
>> DeskJet 540.
>
>I'm not a user of AtariWorks or an HP DeskJet, but I do remember reading
>(in several places, including here) that there are problems with AtariWorks
>and NVDI4 in combination. IIRC this is due to AtariWorks relying on a bug
>in SpeedoGDOS which is fixed in NVDI4. This *may* be your problem, though I
>think it usually manifests as printing entirely black pages. Might pay to
>try a search with DejaNews for more detailed info about the problem.

Yes, the manual says (page 28):
ATARI Works makes use of an error in an ATARI VDI routine when
marking blocks - NVDI doesn't. ... Switching on `Error Compatibility'
in the CPX module will stop [it].

As to the actual printing problem, the Drivers CPX that I have shows
`DeskJet 500' in the lost of printers: perhaps choosing that option
would suffice for a 540.

Cheers, Charles.

5870. Next WAG Meet

Newsgroup: comp.sys.atari.st
Date: 1998-09-12 00:00:00 UTC
From: felice@zetnet.co.uk
Message-ID: <6tevnt$l5g$1@roch.zetnet.co.uk>
Source record: 93972

This is a quick note to remind you all that the date of the next WAG meet is about 1 month away.

Seriously, we need more members to turn up and replace our rapidly depleting ones !! ;) If you can get the train to Whitchurch, the fire station is within an easy walk away. Come along and meet us all - you'll all be VERY welcome !! ;)

The meeting is set for 2pm on the 26th October at the Whitchurch Fire Station (thanks again Roy).

The main purpose of the meeting will be as an AGM so if you can attend it would be appreciated.

Lastly can you reply via email me to tell me that you have recieved this message please. I'm going to be sending out written messages to the other members of the group this week so that they aren't left out, if I haven't had a reply from you by 7am Thursday morning I'll be adding your details (providing I've got your Postal address) to the list just to be sure.

Visit the WAG web page at www.users.zetnet.co.uk/rgoring/wag/.

Thanks
Simon & Richard

5871. Re: Best MIDI sequencing for 1040ST 1Mb????

Newsgroup: comp.sys.atari.st
Date: 1998-09-12 00:00:00 UTC
From: rosco@game-master.com
Message-ID: <35fa2df651aba0@game-master.com>
Source record: 93973

on Sat 12-09-98 02:47 Stephen wrote:

>What is your opinion??? My setup consists of the 1040ST, 1 Mb RAM, (2) 720k
>disk drives and a color monitor. I have Dr. T's Omega. I don't particulaly
>care for the program so I still sequence on a SY77.

Omega is a great program, difficult to learn but easily the most
powerful sequencer available.

But....I *know* it's not very popular. There are several other
sequencers available, some public domain, that provide yer basic
editing features. Try http://www.hitsquad.com/smm/atari/ .

--
Ross MacIver - Montreal, Canada
rosco@game-master.com

5872. Re: IRC #Atari

Newsgroup: comp.sys.atari.st
Date: 1998-09-12 00:00:00 UTC
From: perot@arisia.stud.uni-hannover.de
Message-ID: <Ez6Ezn.Fr7@arisia.stud.uni-hannover.de>
Source record: 93974

In article <6strnigeb1@irk.zetnet.co.uk>,
jfhaslam@zetnet.co.uk (James F. Haslam) writes:
>
> Hi everyone!
>
> Does anyone know what is going on with channel #Atari on IRC?
>
> I just now tried to get on it, but was told "#Atari temporarily
> unvailable". I tried two different servers and the result was the
> same.

No probs here ... I went to irc.stealth.net.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

5873. Re: STinG AUTO Problems?

Newsgroup: comp.sys.atari.st
Date: 1998-09-12 00:00:00 UTC
From: perot@arisia.stud.uni-hannover.de
Message-ID: <Ez6FsG.Ftz@arisia.stud.uni-hannover.de>
Source record: 93975

In article <905458454.17284.0.spot.c3adfca1@news.demon.nl>,
louis@holleman.demon.nl (Louis Holleman) writes:

> Paul, first time it happened was after starting with Newsie. Of course I
> only suspected Newsie, so I started Sting and the Dialer first, then checked
> the files and they were left intact. Next started CAB, no problemo. Then
> started all the clients I had (Telnet, IRC, Newsie) one by one and after 10
> minutes I knew it was Newsie doing it. Like I've told you before, the other
> suspect was Sting itself, but when it ran together with the Dialer and
> other clients, nothing weird happened.
> Peter R. explained to me it simply was Newsie. I've monitored several files
> of other clients regularly after that, but once the problem was solved (by
> simply leaving out Cache.dns whereafter Sting generated a new one with more
> convenient addresses) Newsie didn't mess with those 2 files any longer. And
> ever since I've had no troubles with Newsie at all. But Peter did issue a
> warning that there might be a chance Newsie somewhere could do something to
> files it actually doesn't have control to, which might cause problems later
> on.

This cannot be emphasized strongly enough ! NEWSie obvious "changes" these
files without employing GEMDOS functions. Since it does not access the hard
disk driver directly either, it must work by corrupting GEMDOS internal
structures. Such a bug can have much more serious side effects than just
modifying two relatively unimportant (for the rest of the system) files.
Basically this means the entire partition is at stake, any file on it can
become corrupted this way. Imagine it to be the main directory or even the
FATs, the whole partition were lost !

> Appearently (for the moment to me, that is) Newsie's screwing around
> with your STX files... You *may* try out by setting them to Read Only, but I
> did just that with those Route.tab and Cache.dns and it didn't make any
> difference.

Obviously not, as the read-only flag is interpreted by GEMDOS, and I pointed
out above that the corruption does not go the normal GEMDOS way.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

5874. Re: CAB - Strange Message?

Newsgroup: comp.sys.atari.st
Date: 1998-09-12 00:00:00 UTC
From: perot@arisia.stud.uni-hannover.de
Message-ID: <Ez6GEI.FwL@arisia.stud.uni-hannover.de>
Source record: 93976

In article <6tbubq$j9n@enews4.newsguy.com>,
ecncomr@socal.com (Nurmix) writes:
> On 11 Sep 1998 09:03:30, Terry May wrote:
>
>>You might try to RTFM of CAB.OVL. Do you always use a beta version
>>of a program without even reading what's new in the beta version?
>
> Are you aware that you sometimes come across as a bit of a jerk in your
> replies? (Not that I'm a new Atari user by any means, but it's replies that
> this that prevent newbies from asking questions - fear of public chastising).

If you're a newbie, then you shouldn't use beta versions. Beta versions are
such because the author knows they might contain bugs the effects of which
are very hard to separate from the effects of a newbie's misconfiguration.

It's the Microsoft world that made everyone believe that betas are just as
good as final software. Maybe it's because Windows never made it out of
beta status ... ;-)

>>1.3011 beta
>> - initial implementatin of manual redirection(ala HTTP 1.1)
>> You will now be propted <sic> on a post redirection to get/repost/cancel
>> Get generally works. If that doesn't try repost. There are still
>> some sites that are haveing problems.
>
> Fine. I should have retained the fact that there would be a dialog box
> popping up and asking me to make a choice. But, as far as WHY it's doing it,

You've probably filled in some form, maybe a search entry at a search engine.
Of course the text filled in must be posted to the engine, why is that so
uncomprehensible for you ?

Repeated redirection is probably a bug at the server's side.

> I was asking here. Perhaps a little explanation for those of us who aren't
> HTML experts.

This is a HTTP, not HTML, thing.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

5875. Re: CAB - Strange Message?

Newsgroup: comp.sys.atari.st
Date: 1998-09-12 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35fac53e30db76f0@lvdi.net>
Source record: 93977

On Sat 12-09-98 19:30, Nurmix scribbled:

>I'm still not quite clear on this redirection problem. Is this something that
>caused early OVLs to freeze up or crash CAB?

I'm not sure, TBH. I think before it would sometimes just not get
you to the page you wanted. It did the same thing before as pressing
"Get" does now (the default). If you ever come across a page where
"Get" doesn't work, you'll know what it did before. ;^)

Actually, I had that happen the other night, and it brought back up
that alert. I tried re-post and that worked. I guess under the old
CAB.OVL it would have just produced an error in CAB's info line.
--
Otagger ï¿½1.22: Terry May - Las Vegas NV
The Rebel BBS: http://www.geocities.com/SiliconValley/Sector/9449/

5876. Magic Pc in english please...

Newsgroup: comp.sys.atari.st
Date: 1998-09-12 00:00:00 UTC
From: rvivas <vivasr@usa.net>
Message-ID: <6tfcu4$i8a$1@acopan.reacciun.ve>
Source record: 93978

Anyone know how to find Magic Pc Atari emulator in english??

I have a german version but i don't speak that leanguage...
or there are a way to use normal tos images for this aplication..

Thankz

5877. Re: How to convert from .CFN to .TTF?

Newsgroup: comp.sys.atari.st
Date: 1998-09-12 00:00:00 UTC
From: Howard Carson <lrhc@interlog.com>
Message-ID: <6tfcmpchi1@news.interlog.com>
Source record: 93979

Try using TypeArt on the PC. You can export a CFN back to its original TTF format, and preserve the original hinting and enhancement which were embedded when the TTF to CFN converter was applied to create the original CFN (unless the CFN was created from scratch.) Remember to choose the correct language encoding.

Howard Carson
Digital Publishing Products Manager
MGI Software

Yala wrote in message <35F6232A.2146A11E@tm.net.my>...
>Anyone know how to convert a Calamus font to True-type?
>
>--
>| YALA, your hero and mine
>| http://www.geocities.com/SunsetStrip/Underground/2288
>| http://www.freeyellow.com/members2/tyala
>| Music, Synthesizers, Television

5878. Help w/CAB problem

Newsgroup: comp.sys.atari.st
Date: 1998-09-12 00:00:00 UTC
From: jdaddin9@airmail.net
Message-ID: <0C1C2B25C72C4CD9.465E92E793EAE2EB.581BEE94CDB8EE2C@library-proxy.airnews.net>
Source record: 94013

Does anyone else tried using those maps on the search engines?
When I input all the info and try to retrieve a map it will correctly
fill in the entire page except the map.

I've also had some difficulties retrieving articles from newspaper web
sites where a CGI actually builds the page and delivers it. I will
see nothing on the page besides a few garbled characters and if I
reload, CAB crashes. I wondered if the two problems are related.

I use CAB & CAB for MiNTnet but have also tried the same thing with
the STiK OVL with the same results.

Any ideas anyone?

-Jared

5879. JAG FS/SWAP (UK)

Newsgroup: comp.sys.atari.st
Date: 1998-09-12 00:00:00 UTC
From: stevegreen@zetnet.co.uk
Message-ID: <6tchbs$9ah$1@roch.zetnet.co.uk>
Source record: 94014

Hi, for sale (pounds) inc p&p in UK -

JAG CONSOLE + CYBERMORPH = 25
KASUMI NINJA = 5
TEMPEST 2000 = 5
ATARI KARTS = 10
BLUE LIGHTNING (CD) = 5

Wanted to buy/swap = HIGHLANDER/SUPERBURNOUT/DOOM/PITFALL/RAYMAN

regards, Steve

stevegreen@zetnet.co.uk * DORSET~ENGLAND
ATARI FALCON 030 ~ STacy 4 ~ JAG CD
S.F.C. (where D.N.A or God begins)

5880. Re: Steinberg:Cubase:Milan

Newsgroup: comp.sys.atari.st
Date: 1998-09-12 00:00:00 UTC
From: molivier@mygale.orgxx
Message-ID: <6tclk6hkh1@news2.isdnet.net>
Source record: 94015

On 11 Sep 1998 09:55:14, Nicholas Bales wrote:

>Apparently Steinberg's founder (can't remember his name, Eddy
>Steinberg?) is working on making a final release of Cubase Audio in his
>spare time.

Charlie Steinberg

MARC OLIVIER MAURY
DANCE PRODUCER
http://www.mygale.org/02/molivier/
molivier@mygale.org
---
enlevez xx pour repondre
remove xx to reply

5881. Best MIDI sequencing for 1040ST 1Mb????

Newsgroup: comp.sys.atari.st
Date: 1998-09-12 00:00:00 UTC
From: Stephen <sca964@home.com>
Message-ID: <mhlK1.297083$sb4.16532130@news.rdc1.tx.home.com>
Source record: 94016

What is your opinion??? My setup consists of the 1040ST, 1 Mb RAM, (2) 720k disk drives and a color monitor. I have Dr. T's Omega. I don't particulaly care for the program so I still sequence on a SY77.

My ST has DRAM memory; I can't expand the memory above 1 Mb without performing major surgery.

Then there is the issue of even finding a program such as Cubase. If I was to upgrade my machine I'm not sure where I could find a legal copy of Cubase.

So there it is; Stay true to Atari; or sell my machine and my copy of Dr. T's to you guys.

Thanks in advance....

5882. Re: Best MIDI sequencing for 1040ST 1Mb????

Newsgroup: comp.sys.atari.st
Date: 1998-09-12 00:00:00 UTC
From: Steve Stupple <steve@steverosie.demon.co.uk>
Message-ID: <905571923.16601.0.nnrp-05.c1ed1184@news.demon.co.uk>
Source record: 94017

Stephen wrote in message ...
>What is your opinion??? My setup consists of the 1040ST, 1 Mb RAM, (2)
720k
>disk drives and a color monitor. I have Dr. T's Omega. I don't
particulaly
>care for the program so I still sequence on a SY77.
>
>My ST has DRAM memory; I can't expand the memory above 1 Mb without
>performing major surgery.
>
>Then there is the issue of even finding a program such as Cubase. If I was
>to upgrade my machine I'm not sure where I could find a legal copy of
>Cubase.
>
>So there it is; Stay true to Atari; or sell my machine and my copy of Dr.
>T's to you guys.

Hi

What a dilema!!!!

I don't know if this will help you as you will have to make your own mind up, we can't make it for you;)

I come across a hell of a lot of musicians, these people have pc's but find the humble 8Mhz machines more comforable to use than the pc versions. So I wouldn't recommend getting rid of your Atari yet!!!

There are copies of Cubase around, you will need a mono (hires) monitor to use it though. I also recommend you change your Atari model to an STE, this would allow you to upgrade to 4meg easily and prevent the memory restrictions of having 1meg with Cubase.

5883. Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1998-09-12 00:00:00 UTC
From: atari-archivists@atari.archive.umich.edu
Message-ID: <9smK1.2365$F7.9717890@news.itd.umich.edu>
Source record: 94018
Cross-posted to: comp.sys.atari.st,umich.archives

```
lrwxr-xr-x molin 20 Sep 5 20:35 ./Diskutils/st2dos10.zip -> ../Misc/st2dos10.zip
-rw-r--r-- molin 137988 Sep 5 20:38 ./0ls-lR.Z
-rw-r--r-- molin 138688 Sep 5 20:39 ./0ls-lRc.Z
-rw-r--r-- molin 131940 Sep 5 20:37 ./0compind.Z
-rw-r--r-- molin 260552 Sep 5 20:37 ./0index
--
-- Howard Chu @ PLATINUM technology Inc., Los Angeles Laboratory
```

5884. Re: JAVA for CAB?

Newsgroup: comp.sys.atari.st
Date: 1998-09-12 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6tct73$792$1@supernews.com>
Source record: 94019

Ken Springer wrote:
> I'm using CAB.OVL 1.3010, CAB 2.5. I've downloaded 11b but haven't
> installed it yet. I'm using STing 1.15.
>
> Would you guys jump over GATEWAY.COM and try to access their multimedia
> or small business pages. I lock up here, and have been told these
> pages contain JAVA based stuff.

Ken, pages loaded fine with CAB2.7 Demo and CAB.OVL 3.011b. The problem may one of "redirection" as I got a query from the ovl to get to the pages. Could not find a "multimedia" section, but all the others I tried worked just fine.

>Also, TECHSTORE.COM's "buy" pages are
> JAVA based, so we cannot buy anything online from them.

Well I tried a couple of times to get my personal info accepted, but to no avail. Again, the problem may be one of redirection of the "Post" as I kept getting an alert box from the ovl. On one try info did get sent and accepted but I got dumped back into the "guess" area. I did look at the source file for the info page and could not find any reference to Java, but did find the following :

<!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 3.2 Final//EN"> and

<!--- TechStore HEADER --->

```
<SCRIPT LANGUAGE="JavaScript">
<!--
if (navigator.appName== "Netscape" && parseInt(navigator.appVersion) >= 3
|| (navigator.appName != "Netscape" && parseInt(navigator.appVersion) >= 4))
{
```

Regards,

Steve Hammond

5885. WTB: 8 Mb ST-ram for TT

Newsgroup: comp.sys.atari.st
Date: 1998-09-12 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.980912083304.5270A-100000@hal.fishpool.com>
Source record: 94020

I need to find the original ST-Ram card from Atari, which provides
8 Mb of ST-Ram in addition to what's already on the TT motherboard.

E-mail me the details and your price, if you have one for sale.
Thanks.

Martin-Eric Racine The Atari TT030 Homepage with FAQ
FUNKYWARE CREATIONS inc. http://members.tripod.com/~TT030/

.

5886. Re: WTB: 8 Mb ST-ram for TT

Newsgroup: comp.sys.atari.st
Date: 1998-09-12 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.980912083654.5270B-100000@hal.fishpool.com>
Source record: 94021

On Wed, 9 Sep 1998, Jo Vandeweghe wrote:

> >I need to find the original ST-Ram card from Atari, which provides
> >8 Mb of ST-Ram in addition to what's already on the motherboard.
>
> Best electronics sell these boards at $275 ! Not very cheap Martin !

I know... is anything cheap at Best or B & C, anyways?

Either ways, my AixTT-64 just gave in, so my TT is currently DOA.

Basically, since moving to Finland, my TT-ram has behaved weird.
At first, I thought the problem was the SIMM itself, so I bought
a new 32 Mb module. Nope. The AixTT killed that one too.

However, the TT works fine if I remove the TT-ram card, except
that 4 Mb is basically useless under MiNTOS.

Currently, I'm trying to convince Aixit that they should repair or
replace the card (and the damaged SIMMs!), but the response isn't
too encouraging...

That AixTT card already costed me a fortune (ie: I paid less for
the TT itself!), so they better support their product adequately...

I am NOT interrested in buying their newest thing. I already paid
a LOT of money for this one and now it's not working...

Basically, since there are no alternatives to the AixTT, I would
rather move out of the platform and get a good Unix box that waste
money on something I already paid for...

...unless Aixit responds properly and replaces the broken goods.

Martin-Eric Racine The Atari TT030 Homepage with FAQ
FUNKYWARE CREATIONS inc. http://members.tripod.com/~TT030/

.

5887. Re: Wanted ; Mudpies a freeware games 520 St

Newsgroup: comp.sys.atari.st
Date: 1998-09-12 00:00:00 UTC
From: karies@wxs.nl
Message-ID: <35fa18dd.815880@news.wxs.nl>
Source record: 94022

On Fri, 11 Sep 1998 20:26:13 +0200, "Eric LE SAOUT"
<lesaouttempo@infonie.fr> wrote:

>lesaouttempo@infonie.frr
>

The game can be found almost all the way at the bottom of the
'download' section of http://stnews.atari.org.

Richard Karsmakers, karies@wxs.nl

5888. New at the Belgian ftp-site: 193.190.205.13

Newsgroup: comp.sys.atari.st
Date: 1998-09-12 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35fa2c1c125bb0@ping.be>
Source record: 94023

```
New at the Belgian ftp-site 193.190.205.13
------------------------------------------

****

IF A PACKAGE WOULD BE CORRUPT, PLEASE CONTACT
SAKA@STUD.RMA.AC.BE
AND/OR
TOS4EVER@PING.BE
SO THEY CAN DELETE IT AND PUT A GOOD VERSION HERE

ONLY WITH YOUR COORPORATION THIS SITE CAN BECOME GOOD

****

atari/incoming/mint/mkfatfs-0.2b.tar.gz
/toswin/tw2-22bin.lzh
/tw2-22src.lzh
/kernel/mintnp.prg-2.9.000.gz
/mintnp.prg-2.9.030.gz
/mintnp.prg-2.9.040.gz
/mintnp.prg-2.9.060.gz
/filesys/minix.xfs-0.70.5.tar.gz (needed with freeMiNT 1.15-b-2.8 or higher)

atari/incoming/internet/cov1311b.zip
/draconis/dracpack.lzh
/popgem20.zip

atari/incoming/utilities/para_eng.lzh (Parafin English version)
/otagger122.zip
/wdialog204.lzh

atari/incoming/html-utils/joe142e.zip (HTML-editor, English version)
/jgt_r1f.zip (modules for use with Joe, French version)
/jgt_r1e.zip (English version)
/oh123.zip

--
**************************************
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
******************
But He uses a Hades 060 now
```

5889. Falcon as a Sampler?

Newsgroup: comp.sys.atari.st
Date: 1998-09-12 00:00:00 UTC
From: bill3NOSPAM@ne.mediaone.net
Message-ID: <35FA36C9.1922@ne.mediaone.net>
Source record: 94024

Is there a program that will turn the Falcon into a sampler? I have an
ADAP1 on an STf with 4 megs
but I'd like to use my Falcon and increase it's memory to 14 if I can
find a program for it.
Thanks,
-Bill-

5890. Re: Falcon now flying in (S)VGA modes..

Newsgroup: comp.sys.atari.st
Date: 1998-09-12 00:00:00 UTC
From: derryck@TAKETHISOUTcix.co.uk
Message-ID: <6tdcftipd1@plutonium.compulink.co.uk>
Source record: 94025

On 10 Sep 1998 20:51:52 , Christian Marillat wrote:
>Hi Terry,
>
>
>Le 10 Sep 98 &#65533; 08:14:10, Terry &#65533;crivait :
>
> >> The main goal of the ScreenBlaster (SB) is to add clocks to the Videl,
> >> to allow higher resolutions (with good refresh rates) than with the
> >> standard ones in the Falcon (25 and 32 MHz in a stock Falcon). The

```
> >> With an overclocked Falcon, the higher speed on the bus (and Videl)
> >> allows higher resolutions without a SB or a BU. This can be achieved
> >> with a Nemesis (NM) or CenTurbo1 (CT1) or many others.
> TM>
> TM> Man, I need to get a Nemesis installed...
> TM>
> >> With the SB at 50 MHz clock, I run my Falcon in 960x720x16c.

I've just found a text file by Jo Even Skarstein on the web which tells how
to install an internal dot clock - with just 3 wires to connect from a TTL
oscillator it looks like a winner. The best bit is that if you switch
Nemesis to low or off you don't lose the display.

Has anyone tried it?

Rgds, Derryck

/----------------------------------------/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/----------------------------------------/
```

5891. Re: Falcon now flying in (S)VGA modes..

Newsgroup: comp.sys.atari.st
Date: 1998-09-12 00:00:00 UTC
From: derryck@TAKETHISOUTcix.co.uk
Message-ID: <6tdcfuipd2@plutonium.compulink.co.uk>
Source record: 94026

```
On 10 Sep 1998 08:06:42 , Terry May wrote:
>On Wed 09-09-98 23:50, Pascal Ricard scribbled:
>
>> Terry May wrote:
>>
>>> Now if I could just figure out why STinG is not loading properly from
>>> the AUTO folder anymore.....
>>
>>Maybe you should check your boot partition with some tool ? (I use Zorg
>>to do this, from time to time).

The dialogue boxes in this prog are unreadable in 2 colour mode, black text
on a black background...

Rgds, Derryck

/----------------------------------------/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/----------------------------------------/
```

5892. Re: Transfering data from palmtops...

Newsgroup: comp.sys.atari.st
Date: 1998-09-12 00:00:00 UTC
From: derryck@TAKETHISOUTcix.co.uk
Message-ID: <6tdcfvipd3@plutonium.compulink.co.uk>
Source record: 94027

On 10 Sep 98 21:39:40 GM, James Aubrey wrote:
>Are there any programmes out there to transfer data from palmtop
>PCs/Organizers to the ST. I am considering buying one, although I have
>access to a PC and can run ACSII files via disks, I would perfere to
>do it directly.

Perhaps the best supported palmtop is the Psion Series 3X and Sienna range, there is a suite of utilities written by Keith Baines that will do practically all you want including searching database files and converting from Psion's WRD format Word files to ASCII. There's an OPL editor too.

It's not on the web AFAIK but you can get it from the FaST Club.

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

5893. Re: DTP + Graphics CR ROM

Newsgroup: comp.sys.atari.st
Date: 1998-09-12 00:00:00 UTC
From: derryck@TAKETHISOUTcix.co.uk
Message-ID: <6tdcg0ipd4@plutonium.compulink.co.uk>
Source record: 94028

On 10 Sep 1998 21:56:46 , JI Logan wrote:
>I purchased this CD ROM recently. It contains a lot of stuff but it
>recommends that folders are copied to hard disk before running the
>programs. Problem is, all the files are write protected so that once

>Better surely to have set them all to read-and-write (perhaps not as
>safe but overall better).

That's presumably because the files are read only on the CD-ROM.

If you use Extendos Pro you can set a flag in the config to change the file status to R/W which will do the trick for you.

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

5894. Re: Falcon Memory upgrde

Newsgroup: comp.sys.atari.st
Date: 1998-09-12 00:00:00 UTC
From: derryck@TAKETHISOUTcix.co.uk
Message-ID: <6tdcg2ipd5@plutonium.compulink.co.uk>
Source record: 94029

On 11 Sep 1998 01:22:22 , "Claes Holmerup" wrote:
>cjohns wrote:
>>Can anyone tell me what type of 16meg 72 pin simm is suitable to =
>replace the
>>4meg simm in a Falcon? Standard, EDO, parity or not, 60ns or whatever. =

>I've used both standard and EDO without any problems, but some SIMMs =
>don't work. It's something about how they're configured, with 4 or 8 =
>bits or something like that. All of them work in PC's, but not in the =
>Falcon. I use a Goldstar (LGS) EDO SIMM in my Falcon. I seem to remember =
>that Siemens SIMMs didn't work, but there are probably others too.

Titan BSS in Birmingham UK sell Panasonic 60nS SIMMs which they particularly recommend for use with their Nemesis accelerator. Particularly, these have a metal shield.

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

5895. Re: JAVA for CAB?

Newsgroup: comp.sys.atari.st
Date: 1998-09-12 00:00:00 UTC
From: derryck@TAKETHISOUTcix.co.uk
Message-ID: <6tdcg4ipd6@plutonium.compulink.co.uk>
Source record: 94030

On 11 Sep 1998 04:06:58 , Steve Hammond wrote:
>
>> Yo Steve,
>>
>> CAB.OVL1.3011 doesn't support SSL. You don't need JAVA either for SSL. It's

>As a matter of fact, at least one developer is going to use the net to
>distribute their software. ROM (Papyrus) is going to use e-mail and
>credit card (Visa and Diners Club) to send/accept payment for the next
>version of Papyrus. Did a quick check of HiSofts web page and all Atari
>support is gone. Like you, I wish more dealers would opt for this
>method.

Sorry to hijack this thread but it's probable that ROM will be offering
upgrades from earlier versions, there's no decision on a UK address where
this might happen tho', best guess on my part is SysSol.

Don't really fancy a 3Mb email! :-)

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

5896. Re: FLM to AVI or MPG Convertor?????

Newsgroup: comp.sys.atari.st
Date: 1998-09-12 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <35fa43941591440@club-internet.fr>
Source record: 94031

(sorry if this message appears twice, due to a problem with my ISP last
night :-( )

Hello,

in article <1998091117161100.NAA25744@ladder03.news.aol.com>
MariusHF wrote:

> Want to convert VideoMaster FLM files to AVI or MPG format to view on a PC.
> Does a PC or Atari conversion program exist for this? Have a Atari STE and
> 486 PC.

I think M_Player, from Guillaume Tello, can convert FLMs to AVIs and
MOVs on Atari.

It's a shareware: http://perso.wanadoo.fr/gtello/

BFN,
/Pascal/

--
Pascal, surfing the web on his Falcon...
Otagger ï¿½1.22: Today's thought:
I am the end of all your dreams

5897. UK Source for ST RAM upgrade board ??

Newsgroup: comp.sys.atari.st
Date: 1998-09-12 00:00:00 UTC
From: kw@fl370.demon.co.ukZ
Message-ID: <35fa40eb.3686319@news.demon.co.uk>
Source record: 94032
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Hi,

Does anyone know of anywhere in the UK where I could get hold of a RAM upgrade board for the ST ? - I've got the simms, just need the board, ...oh, and a SCSI host adaptor too.... (once again, got the drive, need the H/A !)

I've tried searching the web, but find nothing in the UK.

Many thanks in advance,

Cheers,

Kev.

Please remove the 'Z' from my address to reply

5898. Re: Printing problems with MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-09-12 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <6tdi6v$m8e$1@plutonium.compulink.co.uk>
Source record: 94033

On 11 Sep 1998 19:40:45 , Nurmix wrote:

>I've gotta try that soon too, although MAGXDESK looks good after using some
>other icons and background pics from the Thing, Gemeni and Jinni demos.
>And, is 1.27 an English verison? As far as I know, 1.09 is the latest
>English release. Do you speak German? :^)

1.27 is now totally in English (thanks to Peter West), and it's wonderful!
:-)))))))

Go get it via the Interactive website - it's worthload. There's also a new,
much better, icon manager (tho' it doesn't do any editing) available for
Thing.

Kind regards

Mike Kerslake

*** Radio memories, memorabilia, exclusive photos and more! ***
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Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com

5899. Re: Quick questions

Newsgroup: comp.sys.atari.st
Date: 1998-09-12 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <6tdi71$m8e$2@plutonium.compulink.co.uk>
Source record: 94034

On 11 Sep 1998 04:42:32 , Guy Harrison wrote:
>On 6 Sep 1998 10:10:31 GMT, publish@cix.co.uk (Mike Kerslake) wrote:

>>I usually eat chips after shouting loudly at them because they were too
>>hot.....
>
>Make sure it's raining. That way when you drop them on the floor they
>get to cool off.

Damm good idea.

>Oh, and do hold onto a parked car to ground yourself else they'll blow
>up! <G>

:-)

Anyone for salt & vinegar?

Kind regards

Mike Kerslake

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*** Atari Computing Magazine information ***
Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com

5900. Re: FLM to AVI or MPG Convertor?????

Newsgroup: comp.sys.atari.st
Date: 1998-09-12 00:00:00 UTC
From: dipching@ping.be
Message-ID: <35fa5c28188d90@ping.be>
Source record: 94035

on Sat 12-09-98 10:46 Pascal Ricard wrote:

>> Want to convert VideoMaster FLM files to AVI or MPG format to view on a PC.
>> Does a PC or Atari conversion program exist for this? Have a Atari STE and
>> 486 PC.
>
>I think M_Player, from Guillaume Tello, can convert FLMs to AVIs and
>MOVs on Atari.

You are absolutely right BUT we are not talking about the same *.FLM !
M_Player will be useless for this task ... it exist two kind of FLM
... the one coming from VideoMaster and another which is supported by
M_Player ...

Jo

--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

5901. Re: CAB - Strange Message?

Newsgroup: comp.sys.atari.st
Date: 1998-09-12 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6tdj96emd1@roch.zetnet.co.uk>
Source record: 94036

On 11 Sep 1998 08:08:55 , Nurmix wrote:
>A strange (to me anyway) dialog box has been popping up in CAB lately that
>I've never seen before.
>
>BTW: I'm using CAB 2.5 with the Beta OVL 1.3011 (under MagiC 5.11).
>
>At seemingly random moments while clicking my way around various web pages, I
>get the following dialog box:
>
>
>--
> "Post got redirected!"
>
> "Get this" "Re-post" "Cancel"
>--
>(With "Get this" the default selection)

Yes! I have been getting this with CAB 2.7+OVL 1.3011B

I'm equally mystified about what it all means.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

5902. Re: Falcon as a Sampler?

Newsgroup: comp.sys.atari.st
Date: 1998-09-12 00:00:00 UTC
From: Softjee <softjee@wanadoo.fr>
Message-ID: <35FA50D2.11DDE941@wanadoo.fr>
Source record: 94037

Hello,

I produce myself a soft called Expand or Expand 2 for Falcon, you can find
(or see it) at System For Tomorow or Titan Designs (UK).

Regards,

bill3NOSPAM@ne.mediaone.net a ï¿½crit:

> Is there a program that will turn the Falcon into a sampler? I have an
> ADAP1 on an STf with 4 megs
> but I'd like to use my Falcon and increase it's memory to 14 if I can
> find a program for it.
> Thanks,
> -Bill-

--
SOFTJEE
JACCARD Emmanuel
E-mail : softjee@wanadoo.fr
WEB : http://perso.wanadoo.fr/softjee/
Mail : SOFTJEE 47200 LONGUEVILLE (FRANCE)

5903. Re: Transfering data from palmtops... yes on DOS

Newsgroup: comp.sys.atari.st
Date: 1998-09-12 00:00:00 UTC
From: 100550.3170@compuserve.com
Message-ID: <35fb4cb6.119011368@news.demon.co.uk>
Source record: 94038
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.programmers,comp.sys.atari.st.tech

On Thu, 10 Sep 98 21:39:40 GMT, jaubrey@jaubrey.demon.co.uk (James Aubrey) megaphoned:

>Are there any programmes out there to transfer data from palmtop
>PCs/Organizers to the ST. I am considering buying one, although I have
>access to a PC and can run ACSII files via disks, I would perfere to
>do it directly.
>
>Thanks,
>
>James
...if WinCE, don't know, if DOS palmtop yes - Ghostlink. I use this often with my Sharp PC3100 palmtop...

See details at:

http://www.geocities.com/SouthBeach/Strand/3387/home.html

and follow the PC3000 links...

5904. Re: Operating Systems for Atari

Newsgroup: comp.sys.atari.st
Date: 1998-09-12 00:00:00 UTC
From: Oliver_Schildmann@LU.maus.de
Message-ID: <199809120000.a20121@lu.maus.de>
Source record: 94039

Kommentar zu A16589@LU
Hello Spencer,

m>> os
m>> --
m>> OS9
m>> Linux
m>> TOS
m>> Magic
m>> MultiTOS
m>> MiNT(MiNT and nAES/Geneva/xAES/oAES)
m>> omen
S> Add to this SMS2 and Mirage, plus there was another multitasking
MultiGEM (AFAIR no OS, just an enhancement)

S> Also mustn't forget NetBSD.
EUMEL/ELAN (a text oriented multitasking, multiuser OS, especially
designed
for word processing, University Bielefeld, Germany)
RTOS/UH (RealTime Operating System/University Hannover, Germany - although
it
sounds similar, it's not compatible with TOS, but widely used)
MINIX (royalty free UNIX version from Tanenbaum, Michigan(?) University,
USA)
Ksomething (KDE?) (an experimental, graphical multitasking OS published by

the leading German computing journal c`t)

And I suppose:
CP/M68k (the father of GEMDOS, but I don't think, that it has been sold)

At least, there is EIFEL, an OOPL. I really don't know, whether this
programming language runs on TOS or brings its own OS with it.

m>> emulating:
m>> MACintosh68000
m>> PC-DOS and Windows
m>> Atari 8bit
m>> Amiga (haha)
S> and to this QL, Spectrum, TRS80, BBC B, Commodore 64, Apple II
ZX81
CP/M (and the Z80 of course)

Something forgotten? :-)

PS: "Emulating" the 68k Mac sounds slow. In fact, the "emulation" was
faster

than the Mac at that time (the old classic one) and had a bigger screen,
so
Pagemaker was able to display a DIN A4 page at full width on 100%. :-) At

least, the first "Macintosh laptop" was the ST-Book (which was even used
as a
Mac laptop by a German insurance company using the Mac emulator Spectre).
As
time goes by ... :)

Greetings, Oliver

We are Microsoft - Resistance is futile!

CyBaer@koso.phoenix.de http://CyBaer.home.pages.de

5905. Re: STinG AUTO Problems?

Newsgroup: comp.sys.atari.st
Date: 1998-09-12 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <KqtK1.609$Re.736283@news3.mia.bellsouth.net>
Source record: 94040

Get vers. 90 of Newsie, and the latest vers. 1.15 of Sting. Write
protect the files that are getting corrupted. .

B.P.

On 10 Sep 1998 18:16:31 , Nurmix wrote:
>On 9 Sep 1998 21:23:15 , Louis Holleman wrote:
>
>>or is it one of those "undocumented features" of Newsie??????????
>>Remember my first installation of Newsie when it corrupted Route.tab and
>>Cache.dns...
>>Though I never experienced other problems after solving the original one.
>
>Hmmm...
>
>Could be. It has happened several times. Sometimes It'll work flawlessly one
>night, then the next morning, first bootup of the day, STinG will fail to
>install - with one or more of the modules being corrupted.
>
>How was it determined that NEWSie might have caused the problem?
>
>--
>
>Paul Nurminen (aka Nurmix)
>
>_/ Red Light 6 Studio - El Segundo, California
>_/ Home of Nurmix Productions and NURVIS MUSIC
>
>* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)
>
>.

WARNING: All unsolicited SPAM will get a a complimentary WAV file and
a really neat picture of a can of SPAM in return every day
for the next month.

SPAM the SPAMMERS!!!!!!!!!

Remove the NOSPAM to reply by e-mail

5906. Re: STinG AUTO Problems?

Newsgroup: comp.sys.atari.st
Date: 1998-09-12 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <sstK1.611$Re.736283@news3.mia.bellsouth.net>
Source record: 94041

Also make sure you have folderxxx installed nad set to like 250.
Remember the 40 folder bug in TOS.

B.P.

On 10 Sep 1998 18:16:31 , Nurmix wrote:
>On 9 Sep 1998 21:23:15 , Louis Holleman wrote:
>
>>or is it one of those "undocumented features" of Newsie??????????
>>Remember my first installation of Newsie when it corrupted Route.tab and
>>Cache.dns...
>>Though I never experienced other problems after solving the original one.
>
>Hmmm...
>
>Could be. It has happened several times. Sometimes It'll work flawlessly one
>night, then the next morning, first bootup of the day, STinG will fail to
>install - with one or more of the modules being corrupted.
>
>How was it determined that NEWSie might have caused the problem?
>
>--
>
>Paul Nurminen (aka Nurmix)
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>_/ Home of Nurmix Productions and NURVIS MUSIC
>
>* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)
>
>.

WARNING: All unsolicited SPAM will get a a complimentary WAV file and
a really neat picture of a can of SPAM in return every day
for the next month.

SPAM the SPAMMERS!!!!!!!!!

Remove the NOSPAM to reply by e-mail

5907. Re: Best MIDI sequencing for 1040ST 1Mb????

Newsgroup: comp.sys.atari.st
Date: 1998-09-12 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <35fa6494.0@diana.idirect.com>
Source record: 94042

On 12 Sep 1998 02:47:46 , "Stephen" wrote:
>What is your opinion??? My setup consists of the 1040ST, 1 Mb RAM, (2) 720k
>disk drives and a color monitor. I have Dr. T's Omega. I don't particulaly
>care for the program so I still sequence on a SY77.
>
>My ST has DRAM memory; I can't expand the memory above 1 Mb without
>performing major surgery.

solution - scout around for an STe, as that can be upgraded with
SIMMs (one of TAF's members recently found an STe at a thrift shop,
complete with mono monitor, for $20)

>
>Then there is the issue of even finding a program such as Cubase. If I was
>to upgrade my machine I'm not sure where I could find a legal copy of
>Cubase.

well, there's TrackMan, which has now been released in the Public
Domain and was featured on the Atari Computing reader disk an issue
back - that will run nicely on a one-meg machine. If you do upgrade and
need Cubase, your nearest Club Cubase should be able to find you a legal
copy no problem - where are you located?

//////////////////////Daniel L. Dreibelbis//////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ///////////////////

5908. Re: UK Source for ST RAM upgrade board ??

Newsgroup: comp.sys.atari.st
Date: 1998-09-12 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <35fa6570.0@diana.idirect.com>
Source record: 94043

On 12 Sep 1998 09:40:51 , Kev wrote:
>Hi,
>
>Does anyone know of anywhere in the UK where I could get hold of a RAM
>upgrade board for the ST ? - I've got the simms, just need the board,
>.......oh, and a SCSI host adaptor too.... (once again, got the drive,
>need the H/A !)
>
>I've tried searching the web, but find nothing in the UK.

Systems Solutions has the Marpet board available again; also, I
believe The Upgrade Shop also sells a SIMM board. Those would be your
two UK places to try.

//////////////////////Daniel L. Dreibelbis//////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ////////////////////

5909. Re: STinG AUTO Problems?

Newsgroup: comp.sys.atari.st
Date: 1998-09-13 00:00:00 UTC
From: perot@arisia.stud.uni-hannover.de
Message-ID: <Ez7w6K.CD0@arisia.stud.uni-hannover.de>
Source record: 93744

In article <KqtK1.609$Re.736283@news3.mia.bellsouth.net>,
NOSPAMwplatt@bellsouth.net (William Platt) writes:
> Write
> protect the files that are getting corrupted. .

That doesn't help.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

5910. Re: STinG AUTO Problems?

Newsgroup: comp.sys.atari.st
Date: 1998-09-13 00:00:00 UTC
From: perot@arisia.stud.uni-hannover.de
Message-ID: <Ez7wts.CG4@arisia.stud.uni-hannover.de>
Source record: 93745

In article <905627190.13151.0.rover.c3adfca1@news.demon.nl>,
louis@holleman.demon.nl (Louis Holleman) writes:

>>That reminds me of a strange corrption with NewSie
>>Running TT N.AES + Thing
>>de file with the newsgoup info corrupted.
>>Reason: Thing takes a file with .GRP as his own 'grouping info file
>>and rewrites it with current Thnig-workgroup settings.
>>
>>Maybe something like that here?

Very well possible.

> mmmm, not likely. First of, Thing keeps .GRP files in its Thing directory
> (at least, if you'd install "normal installation"). Then, Newsies
> Default.grp normally would sit in "Work". I've got these installed like
> that, and I do have quite some GRP files set up in Thing. No problems
> whatsoever...
> Even then, Thing wouldn't touch Default.grp unless perhaps you have a Thing-
> group set up like that with the file parked in Newsie's Work directory :-)

This evidence against, is *very* weak. Remember the bug strikes by corrupting
GEMDOS internal data, which on the next write action to the hard disk corrupts
some file due to those corrupted working parameters. The slightest change of
circumstances makes such a bug corrupt entirely different data, and entirely
different data will be effected. Thus entirely different files will get
corrupted. Such deep in GEMDOS, "neighborhood" of files like being in the same
directory etc. has no meaning, therefore the bug can well corrupt *ANY* file
on the hard disk. Even a different partition could be effected (even though
less likely). There is no reason why some file should be more likely than
another only because one is in the same directory like NEWSie or STinG. I
emphasize : *ANY* file can become corrupted and this is why this bug is so
dangerous. I would not be surprised if people who suffered from this bug have
dozens of corrupted files on their hard disk, only undiscovered since the
files have not been accessed lately.

> BTW, William Platt: I'm using Newsie 0.90 ever since it was out, normally
> I'd run MagiC (and Yes, I did put three LIMITMEM.PRG's into my Autofolder)
> and ever since I stopped the bug (running Newsie 0.84 at that time) I
> haven't seen it back.

I'd be glad if the bug were fixed, but I'm not as sure it is. This bug, as
explained above, has the potential of hiding itself very effectively, by
corrupting apparently unrelated files. It is well possible that it is now
corrupting some other file which you only haven't viewed for a while.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

5911. ST+ Issue 32 available (US)

Newsgroup: comp.sys.atari.st
Date: 1998-09-13 00:00:00 UTC
From: tross3@hamtel.tds.net
Message-ID: <6thll3$s4d@news2.tds.net>
Source record: 93746

Well, the subject pretty much says it all. The masters for the
September issue have arrived here in Bangor, and I'm raring to get
some copies out. You can find ordering information at:

http://www.geocities.com/SiliconValley/Peaks/6320/stplus01.htm

or just send me an email.

Terry
--

US Distributor for: ST+ Fanzine & Atari Times Special Edition(s)
http://personalpages.tds.net/~tross3 IRC: qnr
for: Atari/Bangor Maine/Sled dogs/Scotland/Cherokees/Genealogy.
Curious /and/ skeptical - To paraphrase Descartes: SUM ERGO COGITO

5912. Re: Draconis package

Newsgroup: comp.sys.atari.st
Date: 1998-09-13 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <905692071.8211.0.spot.c3adfca1@news.demon.nl>
Source record: 93894

On 12 Sep 1998 22:49:04 , Martin "Nightowl" Byttebier wrote:
>
>Agree with you. There is still much to do. Sure it loads pretty fast but
>for the moment it's about all.
>
>

Hi Martin,

well, actually I've been playing a bit more with the stuff, also on my TOS partition with the Matrix card drivers. Strange enough, I could hook up to the ISP with PPP OK, the ping was fine too. It still won't go from MagiC, tho'.
Adamas works only with all images disabled. When I set it up like "display after loading" the browser simply crashes under TOS, under MagiC the whole system crashes! The first images goes onto the screen (but sure doesn't look right) then the browser/MagiC crashes.
I've tried the Marathon e-mail client, but both under TOS and MagiC it crashes... As you said: a lot of work has to be done!
>>
>>- The TCP/IP config section has a line "Host"... what's that one supposed to
>> contain? (Yes, I'm dumb!) I know the "domain"... but can't figure out
>> "host". Since my ISP's support line is down till monday morning, I'd
>> better ask here...
>
>I'm not 100% sure but I think
>"Host" is in your case "holleman" and "Domain" demon.nl

Well, I filled these in like that and again: it's OK under TOS but not under MagiC.
>
>
>I tried it once long time ago. AFAIR there was only one problem. I
>couldn't disconnect.
>I just tried it again. No probs to get connected. The installation is
>really straightforward. Even the disconnection worked now.
>I had big troubles with the public webcounter (pagecount) I use on my
>pages. Adamas doesn't display the counter. I followed the link but Adamas
>crashed at this point. Coloured tables borders and table background colors
>aren't supported.
>Resizing the window whilst I was online killed Adamas.
>After five minutes I had enough.

About the same here, tho' I couldn't connect to my own homepage while online... The only way of getting something out of Adamas was loading HTM

files from the HD here.

>Still a long way to go but IMHO it's a better browser then Wensuite.
>Talking of Wensuite. I heard some rumours saying that the next version of
>Wensuite (v3) will be demonstrated at the forthcoming Neuss fair.
>
Well, if Adamas is better than Wensuite, I won't go to Neuss :-)

CU NeXT msg,


```
_____________________________________
/ __ . __ | |
/ / / / / / /_ | Email: louis@holleman.demon.nl |
/_ /_/ /_/ / __/ | http://www.holleman.demon.nl |
| |
_____________________________________
```

5913. Re: Mixed messages (was: Draconis stuff)

Newsgroup: comp.sys.atari.st
Date: 1998-09-13 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <905692080.8211.1.spot.c3adfca1@news.demon.nl>
Source record: 93895

```
On 13 Sep 1998 10:45:22 , Pascal Ricard wrote:
>Hello,
>
> in article <905633442.14866.0.rover.c3adfca1@news.demon.nl>
> Louis Holleman wrote on Sat 12-09-98 20:50 (GMT):
>
>> Hi all,
>>
>> heck, I'm reading my own stuff and it's not OK: 2 messages got mixed up but
>> I still don't know how...
>
>Maybe you got a timeout while sending messages with NEWSie ?
>
Hi Pascal,

well, too late to check the log... :-(

CU NeXT msg,

-------------------------------------
/ __ . __ | |
/ / / / / / /_ | Email: louis@holleman.demon.nl |
/_ /_/ /_/ / __/ | http://www.holleman.demon.nl |
| |
-------------------------------------
```

5914. Re: Thing 1.27 (English)

Newsgroup: comp.sys.atari.st
Date: 1998-09-13 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <6tggsqhdk1@plutonium.compulink.co.uk>
Source record: 93896

On 12 Sep 1998 19:30:28 , Nurmix wrote:
>On 12 Sep 1998 10:25:35, Mike Kerslake wrote:

>>Go get it via the Interactive website - it's worthload. There's also a new,
>>much better, icon manager (tho' it doesn't do any editing) available for
>>Thing.
>
>Wow! I'm glad I asked!
>
>(On my way to d/l it right now...)

Have fun :-)

Kind regards

Mike Kerslake

*** Radio memories, memorabilia, exclusive photos and more! ***
Email: publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/
*** Atari Computing Magazine information ***
Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com

5915. Re: JAVA for CAB?

Newsgroup: comp.sys.atari.st
Date: 1998-09-13 00:00:00 UTC
From: s970707@hsins.uia.ac.be
Message-ID: <35fbc327.12320158@hnets.uia.ac.be>
Source record: 93897

On 13 Sep 1998 03:16:12 GMT, csilver@Puke.On.Spammers.com (Charles
Silver) scribbled:

>On 12 Sep 1998 13:59:11 , David 'Septimus' De Ridder wrote:
>>On 11 Sep 1998 15:42:42 +0200, Chris Gray <grayc@se.bel.alcatel.be>
>>scribbled:
>>>Ah now that's something else. Of all the things one can do using Java,
>>>"spicing up web pages" must be the *only* one that can also be done using
>>>[Live|Java|ECMA]Script.
>
>> Probably. As a coder, I had things such as file access, client &
>> server-side sockets and [complex] GUIs in mind.
>
>Howdy David,

>These linked sites contain *some* JavaScript. Thus, When CAB downloads the
>pages, they are never complete as info is missing. They credit "JavaScript
>Dynamic Frame Builder".
>
>It seems many commercial web sites are going this way. It looks like sooner
>or later, CAB will have to address JavaScript... I'm not sure why the web-
>page designers at Foxsports decided to insert JavaScript into there html
>code. Not long ago they didn't. Now, foxsports.com is a bit of a pain ;(

As temporary solution, wouldn't it be possible to have the CAB
HTML-parser omit all tag sequences like '<SCRIPT ...>....</SCRIPT>' ?
Of course, Web pages would turn out incomplete, without flashy mouse-
triggered animations and such, but the page would be showed. How does
CAB handle such sequences *now* ?

>Ahh, I saw one link that used a java applett. All the rest is JaSc.

I admit that for most applications in Web-pages, JavaScript is
probably a better/easier/whatever solution than Java.

Greetings,

```
+---------------------------------------------------------------+
| David 'Septimus' De Ridder | "Never underestimate the |
| | power of the soul unleashed." |
| <david.de.ridder@bitsmart.com> | - 'Essence Flare', M:TG |
+---------------------------------------------------------------+
```

--
"Once upon a time, I, Chuang Chou, dreamt I was a butterfly, fluttering
hither and thither, to all intents and purposes a butterfly. I was conscious
only of my happiness as a butterfly, unaware that I was Chou. Soon I awaked,

and there I was, veritably myself again. Now I do not know whether I was
then a man dreaming I was a butterfly, or whether I am now a butterfly,
dreaming I am a man."
- Chuang-Tze

5916. Re: Printing problems with MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-09-13 00:00:00 UTC
From: PATnANNA@ford-trucks.com
Message-ID: <35fb702a1ba43e60@ford-trucks.com>
Source record: 93898

on Sunday 13-09-98 04:20, you wrote:

> The thing is, though, that it prints perfectly under NVDI 4 when
>running under either SingleTOS or under Geneva; it's when it runs under
>MagiC 5, though, that I have it either it printing control characters
>(under AW) or printing text but with red banding! (GEMvelope).

I also just made the move to MagiC and can't believe the difference.

I use GEMvelope and have not seen a problem so it must be an
incompatibility which is solvable (and I've been lucky). I'm using NVDI
4.12; don't know if that minor update makes a difference but it's
available from Systems for Tomorrow. How about AUTO folder ordering?

Pat

--
Pat & Anna
<PATnANNA@ford-trucks.com>
"Boating, trucking, and loving life. What could be better? :-)"

5917. Re: Does anyone know?

Newsgroup: comp.sys.atari.st
Date: 1998-09-13 00:00:00 UTC
From: AtariMad <atarimad@zetnet.co.uk>
Message-ID: <01bddf22$8433a0a0$LocalHost@k2>
Source record: 93899

> >GEMjing
> I think this can be found at http://members.aol.com/hoffart/index.html

Right, I'll check it out a.s.a.p

AM.

I think therefore I AM.

5918. Re: Does anyone know?

Newsgroup: comp.sys.atari.st
Date: 1998-09-13 00:00:00 UTC
From: AtariMad <atarimad@zetnet.co.uk>
Message-ID: <01bddf22$bb347020$LocalHost@k2>
Source record: 93900

> NVDI is commercial and about $75 US, if I remember correctly. Try a full

Woah, but is it worth it though?

> service Atari dealer. As for graphics cards, they DID exist, but I
haven't > seen any around for quite a while. Maybe used?

No matter, I might just save up for a Milan or a Hades.

AM.

I think therefore I AM.

5919. My Sunday was too short...

Newsgroup: comp.sys.atari.st
Date: 1998-09-13 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <905705079.427.0.rover.c3adfca1@news.demon.nl>
Source record: 93901

Hi Atarians,

well, just another f...ing rainy, chilly sunday over here. Time to sit behind the TT and fiddle around to "upgrade again".

You've heard about my experiments with Adamas/Draconis/Marathon. Well, maybe next year again...

This time I was reconsidering the use of Newsie (with relevant problems) and fetched some replacements from the web. For E-mail that was MyMail (Erik launched an upgrade this morning) but to tell you the truth: Erik's link is terrible. IF you get a 250 cps download at all, then there's every now and again an interruption in the transfer, so after 2 tries I decided to do it different: went to Flinny's site and fetched the slightly older 0.64b version, at least at a decent cps-rate. BTW: those transfer problems at Erik's site are known to more users! Erik, do something about it.

Anyway, I installed MyMail and sure it looks OK. Lotsa gimmicks and it even works here... Only thing is selection of other fonts gave me hell again. Why is it that programs expect UFSL font selectors and if they don't find it they crash??? MyMail isn't the first one... Heck programmers, we've got the AV-protocol on Atari, so I've got my Thing fontselector and that one should do the trick. But MyMAil simply states "no UFSL fontselector installed", next displays the fontbox and crashes at the same time... I can't find a "font entry" in the config file, so editting manually is out of the question ATM.
Apart from that: looks/works OK here. Maybe it's the final successor for the Newsie E-mail part.

Remains the news-part of Newsie (I replaced the FTP part already by A-FTP, another nice program).
I fetched Firenews 0.75, but it looks like I need Newsie too to operate it decently. Couldn't get it to fetch news at all, let alone to display it. Probably another set up for wizards, and that's not what I am...

Well, after sitting behind the keyboard from 11.00 till 18.30, I decided to cook some pastafood, open up a Chilean wine and have an evening off.
If someone has a nice replacement for newsgroup handling (without the need of 5 other programs, or it should be Sting) I'm just sitting here and checking the news- and mailboxes every now and then. Oh yeah, preferrably ones that allow installation of other fonts than the bl..... f..... Atari systemfont without needing UFSL/XFSL.

Have a nice evening, you all!

CU NeXT msg,

```
_____________________________________
/ __ . __ | |
/ / / / / / /_ | Email: louis@holleman.demon.nl |
/_ /_/ /_/ / __/ | http://www.holleman.demon.nl |
| |
_____________________________________
```

5920. Pacifist and Linux?

Newsgroup: comp.sys.atari.st
Date: 1998-09-13 00:00:00 UTC
From: B O'Donnell <odonnllb@indigo.ie>
Message-ID: <35FBF687.391C1FA2@indigo.ie>
Source record: 93902

This may not be the right group; if so, my apologies.
Has anyone managed to get Pacifist to run under dosemu? It stops on my system with an 'unrecognized DPMI instruction 08', which suggests that it's using a different DPMI version than dosemu's 0.9. But that's as far as I can hazard a guess.
I know about STonX, but I would prefer Pacifist; my eyes aren't great (just presbyopia:-)) and fullscreen is easier on them.
Regards
Brian O'Donnell
odonnllb@indigo.ie

5921. Re: Does anyone know?

Newsgroup: comp.sys.atari.st
Date: 1998-09-13 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <905705904.696.0.rover.c3adfca1@news.demon.nl>
Source record: 93903
Body handling: HTML body converted to readable text

On 13 Sep 1998 16:26:37 , "AtariMad" wrote:
>> NVDI is commercial and about $75 US, if I remember correctly. Try a full
>
>
>Woah, but is it worth it though?
>
Hi AtariMad,

A-B-S-O-L-U-T-E-L-Y-!!!!!!!!!

IMO the first commercial stuff any Atari user should buy...

Bought the first one only a few years ago (3.02 regular), but since it's on
my disk I go crazy when using a setup without it...

I bought the 4.12 Matrix version beginning of this year straight from Behne,
because the card drivers weren't good enough. The extra speed only added up
to that.

Version 5 handles all gfx cards now too, so you don't have to buy extra ones.

I read some articles about MagiC, which actually is a rewrite of VDI too,
where the authors stated "you don't need NVDI any longer for more speed".
WRONG... I still have NVDI under MagiC, not only to drive the card but for
some extra speed too.

So is it worth the money? YES!

CU NeXT msg,

____
/ __ . __ | |
/ / / / / / /_ | Email: louis@holleman.demon.nl |
/_ /_/ /_/ / __/ | http://www.holleman.demon.nl |
| |
____

5922. Re: Thing 1.27 (English)

Newsgroup: comp.sys.atari.st
Date: 1998-09-13 00:00:00 UTC
From: bdc2@po.cwru.edu
Message-ID: <6tgu00ekg1@pale-rider.INS.CWRU.Edu>
Source record: 93904

```
On 13 Sep 1998 13:21:30, Mike Kerslake wrote:
>On 12 Sep 1998 19:30:28 , Nurmix wrote:
>>On 12 Sep 1998 10:25:35, Mike Kerslake wrote:
>
>>>Go get it via the Interactive website - it's worthload. There's also a new,
>>>much better, icon manager (tho' it doesn't do any editing) available for
>>>Thing.
>>
>>Wow! I'm glad I asked!
>>
>>(On my way to d/l it right now...)
>
>Have fun :-)
>
>
>Kind regards
>
>Mike Kerslake
>
I tried it, and went back, at least temporarily, to my old 1.09e. I may be
wrong, but I found NO WAY to display the directories in the old format,
including size and date! Am i wrong? If there is some way, could anyone
po8int it out to me? I find the size and date indispensible to me at
times.

Boris

--------------------------------------------------------------------------
Boris D. Cahan
bdc2@po.cwru.edu
--------------------------------------------------------------------------
```

5923. Re: Falcon Math Coprocessor

Newsgroup: comp.sys.atari.st
Date: 1998-09-13 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <905694422_OASIS_NEWS@rjelwell.demon.co.uk>
Source record: 93905

In article <35FBBE6E.97035B1D@detroit.freenet.org>
"Neron N. Nesmith Jr." <aj620@detroit.freenet.org> wrote:-

>Having recently purchase a used Falcon, what Math Coprocessor Chip do I
>need and how easy is it to install. Is there any software that needs to
>be installed as well?

You need a Motorola 68882 coprocessor. It is very easy to install.
You just plug it into the socket under the power supply. No software
required. Any software that makes use of the copro will find it.

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk

5924. WTB: Atari 1040 STe with 4 meg

Newsgroup: comp.sys.atari.st
Date: 1998-09-13 00:00:00 UTC
From: bobbyzzz@aol.com
Message-ID: <1998091317220400.NAA22867@ladder01.news.aol.com>
Source record: 93906

if you have one for sale, please email me, thanks! Atari 1040 STe for sale in the us preferably......bobby

5925. fs techie books

Newsgroup: comp.sys.atari.st
Date: 1998-09-13 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6tgveo$t8$2@roch.zetnet.co.uk>
Source record: 93907

MOTOROLA DSP USER MANUAL
MOTOROLA PROGRAMMERS REFERENCE MANUAL INCLUDES CPU 32 INSTRUCTIONS
INTRODUCING ATARI MACHINE CODE
ATARI ST INTERNALS
ATARI ST GRAPHICS AND SOUND
TRICKS AND TIPS ATARI ST
ST ASSEMBALY LANGUAGE WORKSHOP
LEARNING TO PROGRAM IN C
HI SOFT BASIC TECH AND USER 2 BOOKS PLUS SOME DISKS
DEVPAC 3.1 PLUS DISK
ATARI BASIC SOURCE BOOK+ TUTOR

LAST BUT NOT LEAST 2 FAT BOOKS THE ATARI COMPENDIUM

if you want to know authors/publishers or anything else plese mail
uk only please
Kevin

zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
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mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

5926. Re: WTB: 8 Mb ST-ram for TT

Newsgroup: comp.sys.atari.st
Date: 1998-09-13 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.980913201224.24119C-100000@hal.fishpool.com>
Source record: 93908

On Wed, 9 Sep 1998, Louis Holleman wrote:

> >>I need to find the original ST-Ram card from Atari, which provides
> >>8 Mb of ST-Ram in addition to what's already on the motherboard.
>
> somewhere I have in my mind you could expand ST RAM to a maximum of 10 Mb...
> and indeed, the only need for more ST RAM are the bloody lasers...

Actually, both the TT and Falcon can handle up to 14 Mb of ST-ram.
The remaining addressing space is used for hardware control, thus why
you cannot go beyond this (no problem on ST though, thus the Magnum-ST
from Aixit allows up to 15 Mb on a plain STFM).

Someone out there really should make us a 12 Mb ST-Ram card... ;-)

> So either Aixit screwed MABN or MABN screwed me....

The same could be said of Computer Direct:

It's still not clear wether suppliers screwed CompDirect
or if it was the other way around.

> But I'm still in the market for an upgrade, since my 4+16
> Megs are far too less for decent MT.

I only have 4 Mb of ST-Ram, if my AixTT isn't fixed soon...

Either ways, I really want some more ST-Ram, especially when
testing Falcon software that has been ported for TT hardware.

Martin-Eric Racine The Atari TT030 Homepage with FAQ
FUNKYWARE CREATIONS inc. http://members.tripod.com/~TT030/

.

5927. WTD: Vroom!

Newsgroup: comp.sys.atari.st
Date: 1998-09-13 00:00:00 UTC
From: Frank Traut <save2600@ticon.net>
Message-ID: <6th2dd$6j9$1@news3.alpha.net>
Source record: 93909

Hi all,

I've heard that this is one of the best driving games for
the ST and wanted to get a copy. Anyone have one for
sale or know where I can get one?

Thanks for any help,

-Frank

5928. Re: Steinberg > MIDI on PC? YES READ AND DIGEST

Newsgroup: comp.sys.atari.st
Date: 1998-09-13 00:00:00 UTC
From: 100550.3170@compuserve.com
Message-ID: <35fd043a.2012061@news.demon.co.uk>
Source record: 93910

On Fri, 11 Sep 1998 19:16:20 +0100, "Owen Benjamin"
<owen.news@jopcomps.icom-web.com> megaphoned:

>There is another question in this newsgroup asking if anyone knows how to
>turn Pro24 .sng files into MIDI files.
>I want to know if it is possible to change Steinberg's (I don't think I
>spelt that right..) .sngs to MIDI files for the PC?
>Thanx.. :-)
>
>ROGB the Great
>
YES simply load the .sng files in either Pro24 or Cubase and then
resave as .mid (type 0 tho in Pro24)

Save to a DOS formatted 720Kb no probs

5929. Re: Draconis package

Newsgroup: comp.sys.atari.st
Date: 1998-09-13 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35fc1fd6415ff0@ping.be>
Source record: 93911

on Sun 13-09-98 13:07 Louis Holleman wrote:

>On 12 Sep 1998 22:49:04 , Martin "Nightowl" Byttebier wrote:

>Adamas works only with all images disabled. When I set it up like "display
>after loading" the browser simply crashes under TOS, under MagiC the whole
>system crashes! The first images goes onto the screen (but sure doesn't look
>right) then the browser/MagiC crashes.

No problem with that overhere, at least not on 256 color mode running
N.AES/freeMiNT 1.15b-2.9/Thing 1.27.
The pictures, even the animated gifs looks just fine.
He, I just found out that when I'm working in 24b mode my whole system
hangs as soon as it try to load pictures into Adamas. It surely doesn't
like graphics cards.

>About the same here, tho' I couldn't connect to my own homepage while
>online... The only way of getting something out of Adamas was loading HTM
>files from the HD here.

As I've said before. I could load my own pages. Adamas crashed only when I
tried to access the pagecounter. This goes for 256 colormode. True color,
forget it.

>>
>Well, if Adamas is better than Wensuite, I won't go to Neuss :-)

You'll miss lots of interesting things then.

It's surely better then Wensuite v2.40b (at least in 256 color mode). I
don't know anything about Wensuite v3 though. I only know that lots of
French Atarians are looking forward to see/get the new release.
Have you ever used Wensuite v2.40b online? I did. I don't recall me the
details but it's was surely not worth the pain.

CU at Neuss
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

5930. 1998 Atari Times Awards

Newsgroup: comp.sys.atari.st
Date: 1998-09-13 00:00:00 UTC
From: Colin Polonowski <polonowski@zetnet.co.uk>
Message-ID: <6th4at$l3p$1@irk.zetnet.co.uk>
Source record: 93912

*** PLEASE SPREAD THIS BULLETIN FAR AND WIDE! ***

*** 1998 Atari Times Awards ***

What are they?

They are our attempt at repaying those people out there who still believe the Atari platform is a viable alternative to the PC dominated computer world.

Those people who spend time and money pushing the Atari platform to its limits and supporting it in any way they can...

Is this the first time?

No! The Atari Times Awards were launched in 1997 and proved to be surprisingly successful. This year we want to surpass this and make them extremely successful!!!

What categories are there?

Best Programmer
Best Commercial Release
Best Shareware Release
Best PD/Freeware Release
Best Game
Best Hardware Add-on
Best Company
Best Non-Profit Organisation
Best Disk Magazine
Best Paper Magazine
Best Web Page
Best Internet Service Provider
Special award for services to the Atari community

How do I vote?

Voting is easy, you have three options:

1) E-mail your nominations for each category to:

polonowski@zetnet.co.uk

2) Fill in the form provided on the Atari Times Homepage at:

http://www.users.zetnet.co.uk/polonowski/atimes/

3) Write your nominations on a piece of paper and send them to:

AT Awards 98, c/o Colin Polonowski, The Croft, Hope Rd, Nibley,
Nr Yate, Bristol, BS37 5JH, ENGLAND

That's all there is to it!

So, go on and show your support for the Atari platform by voting in the 1998 Atari Times Awards and show those Atari supporters out there that you have noticed the effort they are putting in!

Cheers,

* Colin Polonowski, polonowski@zetnet.co.uk
* The Zone - http://www.users.zetnet.co.uk/polonowski/
* Editor - Atari Times(UK), Programmer - Croft Soft Software

5931. Is there a FAQ

Newsgroup: comp.sys.atari.st
Date: 1998-09-13 00:00:00 UTC
From: legacy6150@aol.com
Message-ID: <1998091319135300.PAA09601@ladder01.news.aol.com>
Source record: 93913

Is there an ST FAQ or a webpage with good information on it so I don't have to keep asking stupid newbie questions all the time? 8*) I tried doing a search, but the best I could come up with was LGD, love the layout of it. 8*) Any and all help is appricated.

-
ï¿½ï¿½ Chuck Whitby ï¿½ï¿½
http://www.geocities.com/SiliconValley/Lakes/7381/
"Intellivision Isn't Just A Game System, It's A Way Of Life!" ï¿½
ï¿½ chuck_w@geocities.com ï¿½

5932. Re: Thing 1.27 (English)

Newsgroup: comp.sys.atari.st
Date: 1998-09-13 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <905714237.3119.0.rover.c3adfca1@news.demon.nl>
Source record: 93914

On 13 Sep 1998 17:05:04 , boris d. cahan wrote:
>>
>I tried it, and went back, at least temporarily, to my old 1.09e. I may be
>wrong, but I found NO WAY to display the directories in the old format,
>including size and date! Am i wrong? If there is some way, could anyone
>po8int it out to me? I find the size and date indispensible to me at
>times.
>
Hi Boris,

don't know what your problem is, but displaying size and date (time etc) is
NO problem at all.
Perhaps the old config files for 1.09 won't do the trick in 1.27, I recall
newer versions have a different way of saving all settings, but I'm not
sure from what version onwards.
Maybe you gotta set it up again and save prefs then. There is a separate
menu entry "Display: save display settings" but AFAIK these settings are
saved too when using the "Options: save config".

All I have right now is one wish for Thing: making the time after which a
directory opens up after dragging files onto it selectable (like in Jinnee).
That would be the finishing touch, ATM at least...

CU NeXT msg,

____
/ __ . __ | |
/ / / / / / /_ | Email: louis@holleman.demon.nl |
/_ /_/ /_/ / __/ | http://www.holleman.demon.nl |
| |
____

5933. Re: WTB: 8 Mb ST-ram for TT

Newsgroup: comp.sys.atari.st
Date: 1998-09-13 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <905714241.3119.1.rover.c3adfca1@news.demon.nl>
Source record: 93915

On 13 Sep 1998 20:18:52 , Martin-Eric Racine wrote:
>
>Actually, both the TT and Falcon can handle up to 14 Mb of ST-ram.
>The remaining addressing space is used for hardware control, thus why
>you cannot go beyond this (no problem on ST though, thus the Magnum-ST
>from Aixit allows up to 15 Mb on a plain STFM).
>
>Someone out there really should make us a 12 Mb ST-Ram card... ;-)
>
Hi Martin,

I recall the days you could buy ST-RAM boards or TT-RAM boards for the TT
from Atari... if my brains haven't dried up (hardly possible with all that
wine I'm feeding them) I remember TT RAM was far more expensive. I believe
upgrading to the maximum possible then (16 Mb) cost then around USD 3000,-...
Nowadays it's the other way around: hardly, if not at all, ST boards to
locate. ST RAM is for the happy few, it seems...

>I only have 4 Mb of ST-Ram, if my AixTT isn't fixed soon...

I've read about your problems with the card.... heck, maybe I'm gonna order
the same one. Just gave these AG-Comtech guys a yell at t-online, and the
msg wasn't bounced, so I expect some answer next week.

CU NeXT msg,

____
/ __ . __ | |
/ / / / / / /_ | Email: louis@holleman.demon.nl |
/_ /_/ /_/ / __/ | http://www.holleman.demon.nl |
| |
____

5934. net ".zip" files

Newsgroup: comp.sys.atari.st
Date: 1998-09-13 00:00:00 UTC
From: marksimp@-nO-sPaM-integrityonline7.com
Message-ID: <35fc232e.0@205.238.18.7>
Source record: 93916

I have tried in the past to decode ".zip" files (what pc's call zip, I suppose), that I downloaded off the net, using STZIP 2.6. I always seem to get the message "not a zip file, or damged zip file" when I try to decompress them. I do not have this problem with zip files from atari sites, or from the genie libraries, or from the BBS's I used to haunt.

Someone in this newsgroup recently told me that they don't have any problems with zip files from the net, so I'm wondering what I'm doing wrong. I downloaded the clinton files from yahoo friday, and have been unable to decompress the zip. Anyone have an idea as to why I have this difficulty?

Thanks in advance,

Mark Simpson
JAM Digital Redondo Beach, Ca.
http://www.integrityonline7.com/jam

5935. Re: My Sunday was too short...

Newsgroup: comp.sys.atari.st
Date: 1998-09-13 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35fc308cbe8320@ping.be>
Source record: 93917

on Sun 13-09-98 16:44 Louis Holleman wrote:
> Erik's link is
>terrible. IF you get a 250 cps download at all, then there's every now and
>again an interruption in the transfer, so after 2 tries I decided to do it
>different:

It's not the first time you complaint about bad transfer rates. You did
that for the Belgian site too, I think. I think that the problem is on
your side. I'm a very regular user of Erik's homepage. The download speeds has
always been excellent.

>Why is it that programs expect UFSL font selectors and if they don't find it
>they crash???

Euch, I don't get this. All the versions I've tested so far never asked me
for an UFSL fontselector and yet I can change the fonts on the fly.
AFAIK I don't have such a thing installed on my system.

Mymail is far from finished. It's still a betaversion.
The major problem I've is that Mymail won't work very good with the
mintnet/gluestik combo. Most of the time Mymail abort prematurely the
download if my mails. This is a problem you won't have when you work with
STing.

>
>Remains the news-part of Newsie (I replaced the FTP part already by A-FTP,
>another nice program).

Get Okami in conjunction with Popwatch and Newswatch. IMHO it's the best
mail/news prog on the Atari market right now.

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

5936. Re: Thing 1.27 (English)

Newsgroup: comp.sys.atari.st
Date: 1998-09-13 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35fc308cbe8321@ping.be>
Source record: 93918

on Sun 13-09-98 17:05 boris d. cahan wrote:

>I tried it, and went back, at least temporarily, to my old 1.09e. I may be
>wrong, but I found NO WAY to display the directories in the old format,
>including size and date! Am i wrong? If there is some way, could anyone
>po8int it out to me? I find the size and date indispensible to me at
>times.

Wrong. Open a window, go to *Display/Appearance* menu and edit the way you
want it.

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

5937. Video I/O for falcon

Newsgroup: comp.sys.atari.st
Date: 1998-09-13 00:00:00 UTC
From: marksimp@-nO-sPaM-integrityonline7.com
Message-ID: <35fc250c.0@205.238.18.7>
Source record: 93919

Hi,

I need a way to get full screen video in and out of my falcon, so that I can manipulate/edit existing video, and get it back out to my editor.

The averkey would work good for getting the finished product out, but how do I get it in, without spending a fortune, if the equipment is still available at all for this? Titan's unit is a bit pricey, if they still make it at all that is. Are there any alternatives?

Thanks,

Mark Simpson
JAM Digital Redondo Beach, Ca.
http://www.integrityonline7.com/jam

5938. Re: My Sunday was too short...

Newsgroup: comp.sys.atari.st
Date: 1998-09-13 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01bddf3f$4232c880$LocalHost@whalley>
Source record: 93920

Louis Holleman <louis@holleman.demon.nl> wrote in article
<905705079.427.0.rover.c3adfca1@news.demon.nl>...

<snip>

> Anyway, I installed MyMail and sure it looks OK. Lotsa gimmicks and it
even
> works here... Only thing is selection of other fonts gave me hell again.
Why
> is it that programs expect UFSL font selectors and if they don't find it
> they crash??? MyMail isn't the first one... Heck programmers, we've got
the
> AV-protocol on Atari, so I've got my Thing fontselector and that one
should
> do the trick. But MyMAil simply states "no UFSL fontselector installed",
> next displays the fontbox and crashes at the same time... I can't find a
> "font entry" in the config file, so editting manually is out of the
question
> ATM.

There is a small auto folder program called MAGXUFSL which you should be
able to find on one of the usual FTP sites. Just drop it into the folder
(and re-sort it if necessary) and your problems with such programs will
disappear. It causes the system font selector to be used by all UFSL-hungry
programs.

<snip2>

> Remains the news-part of Newsie (I replaced the FTP part already by
A-FTP,
> another nice program).
> I fetched Firenews 0.75, but it looks like I need Newsie too to operate
it
> decently. Couldn't get it to fetch news at all, let alone to display it.
> Probably another set up for wizards, and that's not what I am...

I think it relies on something called Babel to fetch/send news.

> Well, after sitting behind the keyboard from 11.00 till 18.30, I decided
to
> cook some pastafood, open up a Chilean wine and have an evening off.
> If someone has a nice replacement for newsgroup handling (without the
need
> of 5 other programs, or it should be Sting) I'm just sitting here and
> checking the news- and mailboxes every now and then. Oh yeah, preferrably

> ones that allow installation of other fonts than the bl..... f..... Atari

> systemfont without needing UFSL/XFSL.

If you haven't tried Okami yet then give it a whirl. You will also need POPwatch and NEWSwatch for mail and news transport with STinG. It's by far the best offline reader for the Atari IMHO. And you set the fonts using a text config file so no problems on that score! It has a few problems under MagiC PC so I'm no longer using it, but I do miss its user interface, and the possibility to use a decent editor (ie Everest).

HTH
John

--
John Whalley
Substitute john for news in mail address when replying:
Mail sent to news@whalley.demon.co.uk will be deleted

5939. Re: Does anyone know?

Newsgroup: comp.sys.atari.st
Date: 1998-09-13 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01bddf40$65811020$LocalHost@whalley>
Source record: 93921
Body handling: HTML body converted to readable text

Louis Holleman wrote in article
<905705904.696.0.rover.c3adfca1@news.demon.nl>...
> On 13 Sep 1998 16:26:37 , "AtariMad" wrote:
> >> NVDI is commercial and about $75 US, if I remember correctly. Try a
full
> >
> >
> >Woah, but is it worth it though?
> >
> Hi AtariMad,
>
> A-B-S-O-L-U-T-E-L-Y-!!!!!!!!!

> So is it worth the money? YES!

I'd like to echo what Louis is saying here. If you haven't used it, you are missing out on one of the best things you can get for your Atari. Once you have had it on your system you will *not* want to do without it.

If you can stand the wait, you might be able to pick it up at a reduced price at the Atari show in November, I guess.

HTH
John

--
John Whalley
Substitute john for news in mail address when replying:
Mail sent to news@whalley.demon.co.uk will be deleted

5940. Re: Does anyone know?

Newsgroup: comp.sys.atari.st
Date: 1998-09-13 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <6thdf6$3jk$1@roch.zetnet.co.uk>
Source record: 93922

```
On 11 Sep 1998 21:51:45 , David James wrote:
>
>On 11 Sep 1998 16:51:41, "AtariMad" wrote:
>>Anyone know where I can get:
>>
>>GEMjing
>I think this can be found at http://members.aol.com/hoffart/index.html
>>NVDI

Try downloading the demo of CAB 2.7 at
http://www.members.aol.com/ashinfo/index.html. I found GEMjing was in
the MODULES folder.

Trevor
```

5941. Re: Draconis package

Newsgroup: comp.sys.atari.st
Date: 1998-09-13 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <905722477.6184.1.rover.c3adfca1@news.demon.nl>
Source record: 93923

On 13 Sep 1998 16:50:10 , Martin "Nightowl" Byttebier wrote:
>
>No problem with that overhere, at least not on 256 color mode running
>N.AES/freeMiNT 1.15b-2.9/Thing 1.27.
>The pictures, even the animated gifs looks just fine.
>He, I just found out that when I'm working in 24b mode my whole system
>hangs as soon as it try to load pictures into Adamas. It surely doesn't
>like graphics cards.

Martin, 256 color mode I should run on the gfx card too... (TT-low is no
resolution at all, is it?) But I'll give it a try.
OTOH, running TC was OK, unless I had "images active".
>
>It's surely better then Wensuite v2.40b (at least in 256 color mode). I
>don't know anything about Wensuite v3 though. I only know that lots of
>French Atarians are looking forward to see/get the new release.
>Have you ever used Wensuite v2.40b online? I did. I don't recall me the
>details but it's was surely not worth the pain.

Hell, from what I gathered Wensuite isn't even worth downloading a demo-beta.
I once looked at a very early (beta?) version on my set, and it didn't look
OK... I recall a bright orange/red display with some unreadable characters.
I stopped it rite there and never bothered about newer versions, especially
since CAB does a nice job over here.
>
>CU at Neuss

Don't think so... there won't be a Phenix or a Milan-060. Maybe next year :-)

CU NeXT msg,

____
/ __ . __ | |
/ / / / / / /_ | Email: louis@holleman.demon.nl |
/_ /_/ /_/ / __/ | http://www.holleman.demon.nl |
| |
____

5942. Re: My Sunday was too short...

Newsgroup: comp.sys.atari.st
Date: 1998-09-13 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <905722474.6184.0.rover.c3adfca1@news.demon.nl>
Source record: 93924

On 13 Sep 1998 21:31:50 , Martin "Nightowl" Byttebier wrote:
>on Sun 13-09-98 16:44 Louis Holleman wrote:
>> Erik's link is
>>terrible. IF you get a 250 cps download at all, then there's every now and
>>again an interruption in the transfer, so after 2 tries I decided to do it
>>different:
>
>It's not the first time you complaint about bad transfer rates. You did
>that for the Belgian site too, I think. I think that the problem is on
>your side. I'm a very regular user of Erik's homepage. The download speeds has
>always been excellent.

Hi Martin,

nope at all. The belgian FTP site had problems because of my own stupid time-
out settings. After resetting these to more practical values it was no
problem at all.
Maybe it was because of the sunday morning/midday traffic, but Erik's site
was HARD to connect to at all, the URL got in bit by bit, next I tried to
transfer the update (500+ k), it came in around 300 cps with more pauses
than I've ever seen. I recall Rein Bakhuizen had the very same problem when
he tried to fetch Mymail 0.61 the first time, and that was for days after
days. He only got it after e-mailing Erik, whereupon Erik attached the file
to an e-mail to him. So Erik's link is not a fast one, that's the least I
can say. Flinny's site had no problems at all, 2 minutes later.

>>Why is it that programs expect UFSL font selectors and if they don't find
>>it they crash??? >
>Euch, I don't get this. All the versions I've tested so far never asked me
>for an UFSL fontselector and yet I can change the fonts on the fly.
>AFAIK I don't have such a thing installed on my system.

Neither do I, to be honest: I grabbed such a thing afterwards, installed it
in MagiC and even then MyMail bombed out after selecting the font stuff.
Also happened running under TOS... BTW: MyMail then complains about old AES
versions, not being 3.30, and won't display much of the icons.
Another one is Graftool, my (registered) version even has the fontselection
option greyed out, but I recall from the first version it said "Need XFSL
selector installed". When I had this stuff installed today I tried again: No
go! You better manually edit Graftool.ini in the font lines... Well, maybe
it has to do with the presence of Liberty/Freedom, you know, those
"Schweineprogramme"....??? Also I've still got this Magic library running
(not the ASH one, but the Peter Hellinger one)... One thing, as a user you
simply have no idea whether or not they screw up your system...!

>
>Mymail is far from finished. It's still a betaversion.
>The major problem I've is that Mymail won't work very good with the
>mintnet/gluestik combo. Most of the time Mymail abort prematurely the
>download if my mails. This is a problem you won't have when you work with
>STing.
>
I know and realize that. To be honest, the font stuff is the only one I'm
complaining about, and if someone's able to tell me how to get it straight
into the config files, I'd be glad. As far as I've been working with Mymail,
it looked good enough for replacement of Newsie's e-mail part.
>
>Get Okami in conjunction with Popwatch and Newswatch. IMHO it's the best
>mail/news prog on the Atari market right now.
>
Will have a look for those later on, tks.

CU NeXT msg,

____
/ __ . __ | |
/ / / / / / /_ | Email: louis@holleman.demon.nl |
/_ /_/ /_/ / __/ | http://www.holleman.demon.nl |
| |
____

5943. Re: Mixed messages (was: Draconis stuff)

Newsgroup: comp.sys.atari.st
Date: 1998-09-13 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <35fc3f60119010@club-internet.fr>
Source record: 93925

Hello,

in article <905692080.8211.1.spot.c3adfca1@news.demon.nl>
Louis Holleman wrote on Sun 13-09-98 13:08 (GMT):

> >Maybe you got a timeout while sending messages with NEWSie ?
> >
> Hi Pascal,
>
> well, too late to check the log... :-(

Yes, IMHO it could be a good idea/suggestion for John not to erase the
log file each time NEWSie is launched. John ?

BFN,
/Pascal/

--
Pascal, surfing the web on his Falcon...
Otagger ï¿½1.22: Today's thought:
I know the depths I reach are limitless

5944. Re: JAVA for CAB?

Newsgroup: comp.sys.atari.st
Date: 1998-09-13 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <35fc4d56c01762@club-internet.fr>
Source record: 93926

Hello,

in article <35fbc327.12320158@hnets.uia.ac.be>
David 'Septimus' De Ridder wrote on Sun 13-09-98 14:29 (GMT):

> As temporary solution, wouldn't it be possible to have the CAB
> HTML-parser omit all tag sequences like '<SCRIPT ...>....</SCRIPT>' ?

It does.

BFN,
/Pascal/

--
Pascal, surfing the web on his Falcon...
Otagger ï¿½1.22: Today's thought:
You want it all but you can't have it

5945. Re: net ".zip" files

Newsgroup: comp.sys.atari.st
Date: 1998-09-13 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <35fc4d56c01763@club-internet.fr>
Source record: 93927

Hello,

in article <35fc232e.0@205.238.18.7>
Mark Simpson wrote on Sun 13-09-98 12:55 (-0800):

> wrong. I downloaded the clinton files from yahoo friday, and have been
> unable to decompress the zip. Anyone have an idea as to why I have
> this difficulty?

Maybe your version of STinG or TCP.STX is an old one ?

BFN,
/Pascal/

--
Pascal, surfing the web on his Falcon...
Otagger ï¿½1.22: Today's thought:
I had a life once... now I have a computer and a modem.

5946. Re: Thing 1.27 (English)

Newsgroup: comp.sys.atari.st
Date: 1998-09-13 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <6thhsekbo1@plutonium.compulink.co.uk>
Source record: 93928

On 13 Sep 1998 17:05:04 , boris d. cahan wrote:
>On 13 Sep 1998 13:21:30, Mike Kerslake wrote:

>>Have fun :-)

>I tried it, and went back, at least temporarily, to my old 1.09e. I may be
>wrong, but I found NO WAY to display the directories in the old format,
>including size and date! Am i wrong? If there is some way, could anyone
>po8int it out to me? I find the size and date indispensible to me at
>times.

Under DISPLAY menu entry , you get the selection box with all the various display options including time date etc. I'm using it successfully, so unless you've got a bugged copy, it should work fine. I've got a registered version, but I don't think there are any restrictions as far as display is concerned.

Kind regards

Mike Kerslake

*** Radio memories, memorabilia, exclusive photos and more! ***
Email: publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/
*** Atari Computing Magazine information ***
Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com

5947. Re: Falcon Math Coprocessor

Newsgroup: comp.sys.atari.st
Date: 1998-09-13 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6thhv6$46te$1@news-inn.inet.tele.dk>
Source record: 93929

>From: "Neron N. Nesmith Jr." <aj620@detroit.freenet.org>
>Date: Sun, 13 Sep 1998 08:45:34 -0400
>X-Mailer: Mozilla 4.05 [en] (Win95; U)
>
>Having recently purchase a used Falcon, what Math Coprocessor Chip do I
>need and how easy is it to install. Is there any software that needs to
>be installed as well?
>

You need the FPU 68882-20 PLCC for the Falcon.
Just press it in the right place. No software needed.
I only know of some CAD programs that take advance of the FPU.

cheers

Joergen

surfing the net on a ATARI Falcon 030 powered by MagiC 6
http://home3.inet.tele.dk/prunus/

5948. Re: Atari to Win98 Syquest carts?

Newsgroup: comp.sys.atari.st
Date: 1998-09-13 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6thf71$mjl@enews3.newsguy.com>
Source record: 93930

On 13 Sep 1998 03:26:12, Terence Kelly wrote:

>On 12 Sep 1998 19:30:35, Nurmix wrote:
>>Is it possible for a PC (Win98) to read an Syquest EZ135 from an Atari (or the
>>other way around)?

>It is possible if you use HD Driver on the ST. HD driver will
>read the PC formatted cart on your ST, although there may be a
>partition size limit depending on what version of TOS you are using.

Oh, ok. I was trying to avoid having to get HD Driver, but if that's the only
way, maybe I will have to.

So HD Driver isn't confused by the new Win98 FAT32 file system?

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

5949. Re: My Sunday was too short...

Newsgroup: comp.sys.atari.st
Date: 1998-09-13 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6thf75$mjl@enews3.newsguy.com>
Source record: 93931

On 13 Sep 1998 16:44:39, Louis Holleman wrote:

>This time I was reconsidering the use of Newsie (with relevant problems) and
>fetched some replacements from the web. For E-mail that was MyMail (Erik
>launched an upgrade this morning) but to tell you the truth: Erik's link is
>terrible. IF you get a 250 cps download at all, then there's every now and
>again an interruption in the transfer, so after 2 tries I decided to do it
>different: went to Flinny's site and fetched the slightly older 0.64b
>version, at least at a decent cps-rate. BTW: those transfer problems at
>Erik's site are known to more users! Erik, do something about it.

I was thinking about checking out MyMail too.

>Anyway, I installed MyMail and sure it looks OK. Lotsa gimmicks and it even
>works here... Only thing is selection of other fonts gave me hell again. Why
>is it that programs expect UFSL font selectors and if they don't find it
>they crash??? MyMail isn't the first one... Heck programmers, we've got the
>AV-protocol on Atari, so I've got my Thing fontselector and that one should
>do the trick. But MyMAil simply states "no UFSL fontselector installed",
>next displays the fontbox and crashes at the same time... I can't find a
>"font entry" in the config file, so editting manually is out of the question
>ATM.
>Apart from that: looks/works OK here. Maybe it's the final successor for the
>Newsie E-mail part.

I'll definitely have to take a look at it. It sounds interesting...

>Remains the news-part of Newsie (I replaced the FTP part already by A-FTP,
>another nice program).

Is there anything other than beta versions of AFTP? That's all I've found -
granted, I haven't looked very hard lately, but it did look promising - even
in beta.

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

5950. NEWSie .90

Newsgroup: comp.sys.atari.st
Date: 1998-09-13 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6thf6d$mjl@enews3.newsguy.com>
Source record: 93932

On 12 Sep 1998 22:17:56, John M Rojewski wrote:

>There were problems in 0.88 and before dealing with the .GRP file:
>
>What's New in NEWSie 0.90
>
>Bug Fixes
> NewGroup article count remaining incorrect (maxarticles VS OVERVIEW_SIZE)
> Mail send/reply/forward garbage when no message selected
> Prevent possible File handle corruption, open file in generic_detect_uuencoded()
> Detect and prevent use of negative indexes in various places (bad)
> Replace strcpy() with strncpy() where necessary to prevent string overrun(s)
> 'InBox Full' - InBox not sized (count_lines()) before get_mail() processing
> Overview displayed previous articles when overview file was empty, corrected
>--> Parsing Newsgroup responses could cause loss of newsgroups when ESC key pressed
> Window toolbar was not reset when changing resource files
> Sort percent for full/newgroups could exceed 100% in display
> 'Mark All Read' is now ignored when Newsgroups Overview is empty
> 'Show Headers' in Mail Options dialog did not refresh like News Options
> Expand datetime field to include last digit of year in outbound mail
> Refresh for browser url dialog is bad on left edge of screen (x<=0)
>
>If you're not using 0.90, get it, otherwise wait for 0.92 (in beta).

Well, I did, when you first released it. But the windows not retaining their
size settings made me go back to .88 :^(

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

5951. Re: Using a PC 720k floppy on an ST

Newsgroup: comp.sys.atari.st
Date: 1998-09-13 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6thf6g$mjl@enews3.newsguy.com>
Source record: 93933

On 13 Sep 1998 01:45:06, Legacy6150 wrote:

>I've been hearing rumors that you can use a standard IBM 720k drive on an ST,
>and I wanted to confirm this before I go out and spend a few bucks on buying
>one and finding out it doesn't work. I've also heard that you can use a
>standard Hayes compatable external modem on the ST, but since none of the
>terminal programs support over 19.2, that's as fast as it'll go, can anyone
>confirm this too? The reason for all the questions is 'cause I wanna put my
>BBS back up on my ST and I wanna get all the facts straight before I go
>spending money on stuff that isn't going to be compatable. Thanks in advance.

I don't know about the floppy, but as far as 19.2 bps. That is the fastest
the ST serial port will go (unmodified).

But, I used to (and occasionally still do) use Freeze Dried Terminal with a
program (serial patch) called FAST_SER.PRG. When you use it with a terminal
that only goes to 19.2 (ie. that's as high as you can select within the
program itself), a setting of 19.2 will actually give you 57,600. A setting
of 9,600 will give you 38,400. I ran FzTerm on my Falcon with my 28.8 modem
and port set at 57,600 for a long time (and in Falcon 16 color mode I might
add).

And, if you are interested in an excellent (but little known- I think) BBS
program for the Atari (freeware), check out Foresight BBS software. It's on
some of the ftp sites. If you can't find it, I can send it to you or tell you
where it is. This software was designed by one of the co-writers of Freeze
Dried Terminal (Brian Hauer - a very knowledgable Atari programmer) and is
very good.

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

5952. Re: STinG AUTO Problems?

Newsgroup: comp.sys.atari.st
Date: 1998-09-13 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6thf6j$mjl@enews3.newsguy.com>
Source record: 93934

On 12 Sep 1998 15:17:04, Peter Rottengatter wrote:

>This cannot be emphasized strongly enough ! NEWSie obvious "changes" these
>files without employing GEMDOS functions. Since it does not access the hard
>disk driver directly either, it must work by corrupting GEMDOS internal
>structures. Such a bug can have much more serious side effects than just
>modifying two relatively unimportant (for the rest of the system) files.
>Basically this means the entire partition is at stake, any file on it can
>become corrupted this way. Imagine it to be the main directory or even the
>FATs, the whole partition were lost !

Well, does it make any difference that NEWSie and STinG are in completely
different directories on totally different partitions?

>> Appearently (for the moment to me, that is) Newsie's screwing around
>> with your STX files... You *may* try out by setting them to Read Only, but I
>> did just that with those Route.tab and Cache.dns and it didn't make any
>> difference.
>
>Obviously not, as the read-only flag is interpreted by GEMDOS, and I pointed
>out above that the corruption does not go the normal GEMDOS way.

Well, I omitted cache.dns (so STinG would regenerate another one) and set all
STX files to read only status just to try it. I'll let you know if the files
become corrupted again.

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

5953. Re: CAB - Strange Message?

Newsgroup: comp.sys.atari.st
Date: 1998-09-13 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6thf6q$mjl@enews3.newsguy.com>
Source record: 93935

On 12 Sep 1998 19:47:08, Terry May wrote:

>On Sat 12-09-98 19:30, Nurmix scribbled:
>
>>I'm still not quite clear on this redirection problem. Is this something that
>>caused early OVLs to freeze up or crash CAB?
>
>I'm not sure, TBH. I think before it would sometimes just not get
>you to the page you wanted. It did the same thing before as pressing
>"Get" does now (the default). If you ever come across a page where
>"Get" doesn't work, you'll know what it did before. ;^)
>
>Actually, I had that happen the other night, and it brought back up
>that alert. I tried re-post and that worked. I guess under the old
>CAB.OVL it would have just produced an error in CAB's info line.

Thank you. That's what I was asking. What problem is this new feature
solving. When you never knew there was a problem to begin with, a solution
will be a bit confusing! (know what I mean) It's like a feature the user
never really saw before, or knew existed, and when you see it, you sort of go
"oh... ok... ahh... I guess I'll just click the default and ahh...
whatever..."

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

5954. Re: CAB - Strange Message?

Newsgroup: comp.sys.atari.st
Date: 1998-09-13 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6thf6o$mjl@enews3.newsguy.com>
Source record: 93936

On 12 Sep 1998 15:30:18, Peter Rottengatter wrote:

>If you're a newbie, then you shouldn't use beta versions. Beta versions are
>such because the author knows they might contain bugs the effects of which
>are very hard to separate from the effects of a newbie's misconfiguration.

Actually, no, I'm not a "newbie". I've been using Atari's since the 8-bit
days (even programmed 'em). And I've had an STE since 1990, and my Falcon
since 1993. I've been on the internet for about 4 years (at first using a
shell account then StiK/SLIP, and now STinG/PPP). I'm fairly knowlegable
about Atari's in general, but some of the specifics about how the whole TCP/IP
thing works (not to mention the OVL) still baffle me. But that's ok, my
intentions are to USE the software as a tool. Not to learn how the tool
itself was made.

>>>1.3011 beta
>>> - initial implementatin of manual redirection(ala HTTP 1.1)
>>> You will now be propted <sic> on a post redirection to get/repost/cancel
>>> Get generally works. If that doesn't try repost. There are still
>>> some sites that are haveing problems.
>>
>> Fine. I should have retained the fact that there would be a dialog box
>> popping up and asking me to make a choice. But, as far as WHY it's doing it,
>
>You've probably filled in some form, maybe a search entry at a search engine.
>Of course the text filled in must be posted to the engine, why is that so
>uncomprehensible for you ?

Actually, I had just started browsing a page. I was not filling out any
forms, or sending any e-mails. Just browsing. And the dialog box popped up
about 5 times in a row about every 2 minutes or so.

If I WERE filling out a form, or searching, I guess it would make more sense.
But I wasn't. Hence, the confusion.

And I never knew re-direction was a problem before. Kind of like it was
fixing something I didn't know was broken - even if it was.

It's like, I never heard anyone say "...that DAMN re-direction bug in CAB is
killing me, sure wish it was fixed". I never knew it was a problem. :^p

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

5955. Re: Is there a FAQ

Newsgroup: comp.sys.atari.st
Date: 1998-09-13 00:00:00 UTC
From: legacy6150@aol.com
Message-ID: <1998091323004700.TAA15311@ladder01.news.aol.com>
Source record: 93937

>Off course there is, take a look at :
>http://www.mygale.org/~bales/
>
>Hope this helps.

It sure did. Thanks a bunch.

-
ï¿½ï¿½ Chuck Whitby ï¿½ï¿½
http://www.geocities.com/SiliconValley/Lakes/7381/
"Intellivision Isn't Just A Game System, It's A Way Of Life!" ï¿½
ï¿½ chuck_w@geocities.com ï¿½

5956. Re: Atari Computing USA Subscription Info

Newsgroup: comp.sys.atari.st
Date: 1998-09-13 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <BHWOHJI.dpj@delphi.com>
Source record: 93938

Pat,

I agree; I got my #8 this weekend also. Same letter enclosed.

-Dana

5957. STReport #14.29

Newsgroup: comp.sys.atari.st
Date: 1998-09-13 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <JIWMnzn.dpj@delphi.com>
Source record: 93939

09/11/98 STR 1429 "Often Imitated, Never Surpassed!"

-Gates Will Not Testify -Show Me Your EMail -Challenge to Win NT
-Graphitek Decals Perfect -E-Commerce Taxing -Intuit WINS Y2k Battle
-Biometrics Set to Take Off -SUN vs MS over JAVA -MS DOJ Witness List
-Compaq-HP-IBM face Intel -CARDINAL SYN -Wipeout Returns

APPELLATE COURT DASHES LD HOPES OF BELLS
Judge Tosses Internet Fee Lawsuit
Intelligent Essay Assessor

```
___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.streport.com
```

5958. Re: net ".zip" files

Newsgroup: comp.sys.atari.st
Date: 1998-09-13 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6thlh1bdm1@supernews.com>
Source record: 93940

On 13 Sep 1998 12:55:26 , Mark Simpson wrote:
> I have tried in the past to decode ".zip" files (what pc's call zip, I
> suppose), that I downloaded off the net, using STZIP 2.6. I always
> seem to get the message "not a zip file, or damged zip file" when I
> try to decompress them. I do not have this problem with zip files from
> atari sites, or from the genie libraries, or from the BBS's I used to
> haunt.
>
> Someone in this newsgroup recently told me that they don't have any
> problems with zip files from the net, so I'm wondering what I'm doing
> wrong. I downloaded the clinton files from yahoo friday, and have been
> unable to decompress the zip. Anyone have an idea as to why I have
> this difficulty?
>
> Thanks in advance,
>
>
> Mark Simpson

Mark - just downloaded the file you are talking about and checked it -
Zip is OK. Usually the problem with corrupted binary files is caused by
flow control problems with your communications software. If
you are not using Peter's Serial.CPX I would suggest that you do. Make
sure that you have RTS/CTS checked for the port you are using. Not
having flow control or software only can and will lead to bad downloads.
STZIP is not foregiving with corrupted files :).

OTOH I have had problems in the past with STinG and high download speeds
if the buffer in HSModem was set to low. I have mine set at 4096.

Regards,

Steve Hammond

5959. Re: My Sunday was too short...

Newsgroup: comp.sys.atari.st
Date: 1998-09-13 00:00:00 UTC
From: PATnANNA@ford-trucks.com
Message-ID: <35fbec181b4a4a0@ford-trucks.com>
Source record: 93941

on Sunday 13-09-98 16:44, you wrote:

>BTW: those transfer problems at
>Erik's site are known to more users! Erik, do something about it.

I can't agree, here. I've been to Erik's page numerous and even
downloaded the latest version and it is usually very good.

>Anyway, I installed MyMail and sure it looks OK. Lotsa gimmicks and it even
>works here... Only thing is selection of other fonts gave me hell again. Why
>is it that programs expect UFSL font selectors and if they don't find it
>they crash???

I can't answer your question, but here with MagiC and WDialog
installed, MyMail's font selection works just fine.

Still, my recommendation is to go directly to Okami, with POPwatch and
NEWSwatch. Still the best IMO.

Pat

--
Pat & Anna
<PATnANNA@ford-trucks.com>
"Boating, trucking, and loving life. What could be better? :-)"

5960. Re: Falcon Math Coprocessor

Newsgroup: comp.sys.atari.st
Date: 1998-09-13 00:00:00 UTC
From: Michael Olin <molin@terminator.rs.itd.umich.edu>
Message-ID: <35FC6C93.3E23E7DD@terminator.rs.itd.umich.edu>
Source record: 93942

prunus@post3.tele.dk wrote:
>
> >From: "Neron N. Nesmith Jr." <aj620@detroit.freenet.org>
> >Date: Sun, 13 Sep 1998 08:45:34 -0400
> >X-Mailer: Mozilla 4.05 [en] (Win95; U)

Hey, Neron! :)

> >
> >Having recently purchase a used Falcon, what Math Coprocessor Chip do I
> >need and how easy is it to install. Is there any software that needs to
> >be installed as well?
> >
>
> You need the FPU 68882-20 PLCC for the Falcon.
> Just press it in the right place. No software needed.
> I only know of some CAD programs that take advance of the FPU.

Not to mention that it is (or at least WAS) required to run the
Atari version of Linux...

--
.__________. http://people.mw.mediaone.net/olinm/ .__________.
|||
Keep up the fight ||| I love my country but
or lose the right / | \ I fear my government

It only stands to reason that where there's sacrifice, there's someone
collecting the sacrificial offerings. Where there's service, there is
someone being served. Make no mistake about it, the man who speaks to
you of sacrifice is speaking of slaves and masters - and he intends to
be the master.
-- Ayn Rand

5961. Re: My Sunday was too short...

Newsgroup: comp.sys.atari.st
Date: 1998-09-13 00:00:00 UTC
From: pacman <collins@Bulli.com>
Message-ID: <35FC8A88.B056E0E5@Bulli.com>
Source record: 93943
Body handling: Binary attachment payload not displayed: pacman.vcf

Louis Holleman wrote:...

> Well, after sitting behind the keyboard from 11.00 till 18.30, I decided to
> cook some pastafood, open up a Chilean wine and have an evening off.
> If someone has a nice replacement for newsgroup handling (without the need
> of 5 other programs, or it should be Sting) I'm just sitting here and
> checking the news- and mailboxes every now and then. Oh yeah, preferrably
> ones that allow installation of other fonts than the bl..... f..... Atari
> systemfont without needing UFSL/XFSL.
>
> Have a nice evening, you all!
>
> CU NeXT msg,
>
> _____________________________________
> / __ . __ | |
> / / / / / / /_ | Email: louis@holleman.demon.nl |
> /_ /_/ /_/ / __/ | http://www.holleman.demon.nl |
> | |
> _____________________________________
>

Hi Louis
Well, the only thing I can reconmend is .... (drum roll please..)
ASH Emailer :-)
I know you use MagiC, so you've already met the system requirements.
Emailer handles News, Email, all in a very slick easy to use gem environment (no
i dont work for ASH :-)
The only problem is the price. It IS commercial, but I do not regret spending
one penny on it.
The other draw back is that it uses Iconnect. So none of your Sting apps will
work. But I dont think you would even miss any of them unless you use IRC.
For iconnect you can use:
Teli for telnet (GEM environment, bubble gem support etc)
Emailer for News and Email
Fiffi For FTP
and of course CAB
So like I said, if you dont mind to pay some money, and ... dont mind a bit of
german (really though, you dont need to know any german to use this program,
everything has nice icons and its an ease to use :-)
anyways
Ive rambled on to much.
Bengy
http://bengy.atari.org

[One or more binary attachments are retained only in the source text.]

5962. Using a PC 720k floppy on an ST

Newsgroup: comp.sys.atari.st
Date: 1998-09-13 00:00:00 UTC
From: legacy6150@aol.com
Message-ID: <1998091301450600.VAA20269@ladder01.news.aol.com>
Source record: 93980

I've been hearing rumors that you can use a standard IBM 720k drive on an ST, and I wanted to confirm this before I go out and spend a few bucks on buying one and finding out it doesn't work. I've also heard that you can use a standard Hayes compatable external modem on the ST, but since none of the terminal programs support over 19.2, that's as fast as it'll go, can anyone confirm this too? The reason for all the questions is 'cause I wanna put my BBS back up on my ST and I wanna get all the facts straight before I go spending money on stuff that isn't going to be compatable. Thanks in advance.

-
ï¿½ï¿½ Chuck Whitby ï¿½ï¿½
http://www.geocities.com/SiliconValley/Lakes/7381/
"Intellivision Isn't Just A Game System, It's A Way Of Life!" ï¿½
ï¿½ chuck_w@geocities.com ï¿½

5963. Re: WTB: 8 Mb ST-ram for TT

Newsgroup: comp.sys.atari.st
Date: 1998-09-13 00:00:00 UTC
From: tkelly@pressenter.com
Message-ID: <6tfe0d$r23$1@jair.pressenter.com>
Source record: 93981

On 12 Sep 1998 08:33:56, Martin-Eric Racine wrote:
>
>I need to find the original ST-Ram card from Atari, which provides
>8 Mb of ST-Ram in addition to what's already on the TT motherboard.
>

Why was it you wanted only ST ram? You would probably have an easier search (and smaller bill) if you got one of the Atari 16 meg TT ram boards.

--Terry Kelly

5964. Re: Atari to Win98 Syquest carts?

Newsgroup: comp.sys.atari.st
Date: 1998-09-13 00:00:00 UTC
From: tkelly@pressenter.com
Message-ID: <6tfe0k$r23$2@jair.pressenter.com>
Source record: 93982

On 12 Sep 1998 19:30:35, Nurmix wrote:
>Is it possible for a PC (Win98) to read an Syquest EZ135 from an Atari (or the
>other way around)?
>
>In the past, I've transfered files to and from PCs with floppies without
>problems. However, My roomate (Win98 PC) and I (Falcon) were attempting to
>swap some large audio files - too large for floppies, and very time consuming
>to send as e-mail attachments, and were unsuccessful.
>
>We both have external SCSI EZ135 drives, but neither of us can read the
>other's format. His PC says the (Atari formatted with ICD) cart is
>UNFORMATTED, and when I try to use the cart formatted by Win98, I get error
>messages - as if there is no cart in the drive. I'm pretty sure the Win98
>FAT32 filing systems is one of, if not THE problem, but my roomate doesn't
>know how to format the cart any other way.
>
>I've seen mention of a utility here called st2dos, but have not tried it. Is
>this for floppies only?
>
>Any suggestions or help, or am I trying to do the impossible?
>
>--
>
>Paul Nurminen (aka Nurmix)
>
>_/ Red Light 6 Studio - El Segundo, California
>_/ Home of Nurmix Productions and NURVIS MUSIC
>
>* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)
>
>.

Paul,

It is possible if you use HD Driver on the ST. HD driver will
read the PC formatted cart on your ST, although there may be a
partition size limit depending on what version of TOS you are using.

--Terry Kelly

5965. Re: Printing problems with MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-09-13 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <35fb4820.0@nemo.idirect.com>
Source record: 93983

On 11 Sep 1998 22:22:45 , "John Whalley" wrote:

>
>I'm not a user of AtariWorks or an HP DeskJet, but I do remember reading
>(in several places, including here) that there are problems with AtariWorks
>and NVDI4 in combination. IIRC this is due to AtariWorks relying on a bug
>in SpeedoGDOS which is fixed in NVDI4. This *may* be your problem, though I
>think it usually manifests as printing entirely black pages. Might pay to
>try a search with DejaNews for more detailed info about the problem.
>
actually, "Black Page Syndrome" happens with a particular version of
AtariWorks; not this one, though, as it's the original release that came
with my Falcon.

The thing is, though, that it prints perfectly under NVDI 4 when
running under either SingleTOS or under Geneva; it's when it runs under
MagiC 5, though, that I have it either it printing control characters
(under AW) or printing text but with red banding! (GEMvelope).

Looks like I'll have to use Geneva for printing.....

//////////////////////Daniel L. Dreibelbis//////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ///////////////////

5966. Re: Falcon as a Sampler?

Newsgroup: comp.sys.atari.st
Date: 1998-09-13 00:00:00 UTC
From: bill3NOSPAM@ne.mediaone.net
Message-ID: <35FB8360.42C4@ne.mediaone.net>
Source record: 93984

Dear JACCARD,
Re:
> I produce myself a soft called Expand or Expand 2 for Falcon, you can find
> (or see it) at System For Tomorow or Titan Designs (UK)

Thanks for the reply. I checked the page you left.
Does Expand have any sample editing capabilities? Can you import MIDI
sample dumps or read samples from other samplers?
BTW, how much does it cost?
Thanks,
-Bill-

5967. Mixed messages (was: Draconis stuff)

Newsgroup: comp.sys.atari.st
Date: 1998-09-13 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <35fba18c1902d23@club-internet.fr>
Source record: 93985

Hello,

in article <905633442.14866.0.rover.c3adfca1@news.demon.nl>
Louis Holleman wrote on Sat 12-09-98 20:50 (GMT):

> Hi all,
>
> heck, I'm reading my own stuff and it's not OK: 2 messages got mixed up but
> I still don't know how...

Maybe you got a timeout while sending messages with NEWSie ?

BFN,
/Pascal/

--
Pascal, surfing the web on his Falcon...
Otagger ï¿½1.22: Today's thought:
I had a life once... now I have a computer and a modem.

5968. Re: Magic Pc in english please...

Newsgroup: comp.sys.atari.st
Date: 1998-09-13 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01bddef6$bd3f3840$LocalHost@whalley>
Source record: 93986

rvivas <vivasr@usa.net> wrote in article
<6tfcu4$i8a$1@acopan.reacciun.ve>...
> Anyone know how to find Magic Pc Atari emulator in english??

Yup: you can buy it from System Solutions in the UK. It's a good idea to
buy NVDI PC too as otherwise the graphics display is going to be very
limited (and slower).

Mail order address:

119 Arthur Road
Windsor
Berkshire
SL4 1RU
United Kingdom

Tel: 01753-832212
Fax: 01753-830344

> I have a german version but i don't speak that leanguage...
> or there are a way to use normal tos images for this aplication..

Yes you can use TOS images, but only in standard resolutions. Instructions
are included with the package, as well as a utility for making a TOS image
from your existing Atari.

HTH
John

--
John Whalley
Substitute john for news in mail address when replying:
Mail sent to news@whalley.demon.co.uk will be deleted

5969. Re: Using a PC 720k floppy on an ST

Newsgroup: comp.sys.atari.st
Date: 1998-09-13 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01bddefb$9fcfdf80$LocalHost@whalley>
Source record: 93987

Legacy6150 <legacy6150@aol.com> wrote in article
<1998091301450600.VAA20269@ladder01.news.aol.com>...
> I've been hearing rumors that you can use a standard IBM 720k drive on an
ST,
> and I wanted to confirm this before I go out and spend a few bucks on
buying
> one and finding out it doesn't work.

Broadly speaking, true, but I believe there are wrinkles you need to know about which I'm sure the hardware gurus in here can fill you in on (out of my league).

> I've also heard that you can use a
> standard Hayes compatable external modem on the ST, but since none of the
> terminal programs support over 19.2, that's as fast as it'll go, can
anyone
> confirm this too?

Yes indeed. The problem is the port hardware, not the programs. Hardly worth going for more than 14k4 as a result. However you might like to check out one of the serial port modifications (there is one called RSVE, there may be others), which will take it up to 38k. Modern comms programs (eg the Connect terminal package, STinG TCP/IP stack) will work with higher speeds directly if HSModem is installed, others can be made to use them as IIRC RSVE has some method of faking the new settings by remapping some of the slower speeds.

HTH
John

--
John Whalley
Substitute john for news in mail address when replying:
Mail sent to news@whalley.demon.co.uk will be deleted

5970. Re: Printing problems with MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-09-13 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01bddefe$2cce02c0$LocalHost@whalley>
Source record: 93988

Daniel L. Dreibelbis <dreibel@idirect.com> wrote in article
<35fb4820.0@nemo.idirect.com>...
> On 11 Sep 1998 22:22:45 , "John Whalley" wrote:
>
> >
> >I'm not a user of AtariWorks or an HP DeskJet, but I do remember reading
> >(in several places, including here) that there are problems with
AtariWorks
> >and NVDI4 in combination. IIRC this is due to AtariWorks relying on a
bug
> >in SpeedoGDOS which is fixed in NVDI4. This *may* be your problem,
though I
> >think it usually manifests as printing entirely black pages. Might pay
to
> >try a search with DejaNews for more detailed info about the problem.
> >
> actually, "Black Page Syndrome" happens with a particular version of
> AtariWorks; not this one, though, as it's the original release that came
> with my Falcon.
>
> The thing is, though, that it prints perfectly under NVDI 4 when
> running under either SingleTOS or under Geneva; it's when it runs under
> MagiC 5, though, that I have it either it printing control characters
> (under AW) or printing text but with red banding! (GEMvelope).

Looks like the driver itself is OK if it prints under other systems. Sounds
more like some data is getting lost/mangled between NVDI and the printer.
So, casting around in the dark and clutching at straws, have you tried
using the FPRN device? If not, it (and its instructions) are in your
NVDITOOLS folder. If you have installed the device, and NVDI is using it
(check the CPX), you could try *not* using it to see if it's affecting the
problem.

The only other thing that springs to mind is that there was a discussion
here quite a long time ago about problems with printing under MagiC on
Nemesised or Afterburnered Falcons (can't quite remember which). I never
had a Falcon, so I didn't pay it a huge amount of attention, but IIRC some
people were getting round it by using a print spooler.

> Looks like I'll have to use Geneva for printing.....

Hope some of the above will help you to avoid that scenario.

TTFN
John

--
John Whalley
Substitute john for news in mail address when replying:
Mail sent to news@whalley.demon.co.uk will be deleted

5971. Re: Best MIDI sequencing for 1040ST 1Mb????

Newsgroup: comp.sys.atari.st
Date: 1998-09-13 00:00:00 UTC
From: michael brown <mbrown@kih.net>
Message-ID: <35FBB691.7462@kih.net>
Source record: 93989

My $.02 worth....

As a musician/music teacher/computer nerd, I have been using computers since college and applying them to my music.

For the $$$ amount invested, my little Atari 1040st and Cubase score are the best. I think steinberg would probably have some copies. I got mine from them a couple of years ago, even got a new key.

I use a rack of 4 keyboards, mixed, and output to an amp. We rock the neighborhood :o)

As for memory, i never could get cubase to run on 1 meg. i upgraded the 1040 with a kit I got from toad. it was an easy upgrade and it used the old type memory, you know, the shorter ones, cheaper ones <grin>

i buy 1040's when i see them cheap, i have several here stashed away for the day that i power this one up and it rolls over and dies...

seeya!

--
regards,
>>>> NOTE: REMOVE THE TIREDOFSPAM IN THE RETURN ADDRESS TO REPLY! <<<<
michael brown
mbrownTIREDOFSPAM@kih.net

5972. 68000 Assember?

Newsgroup: comp.sys.atari.st
Date: 1998-09-13 00:00:00 UTC
From: "Neron N. Nesmith Jr." <aj620@detroit.freenet.org>
Message-ID: <35FBBDDD.25752FBC@detroit.freenet.org>
Source record: 93990

I'm in college taking a class on the 68000 microprocessor.

What options do I have to get an Assember program for a TT or a
Falcon?

What other programming tools might be helpful?

Thanks,
Neron

5973. Falcon Math Coprocessor

Newsgroup: comp.sys.atari.st
Date: 1998-09-13 00:00:00 UTC
From: "Neron N. Nesmith Jr." <aj620@detroit.freenet.org>
Message-ID: <35FBBE6E.97035B1D@detroit.freenet.org>
Source record: 93991

Having recently purchase a used Falcon, what Math Coprocessor Chip do I need and how easy is it to install. Is there any software that needs to be installed as well?

Thanks,
Neron

5974. Re: Using a PC 720k floppy on an ST

Newsgroup: comp.sys.atari.st
Date: 1998-09-13 00:00:00 UTC
From: legacy6150@aol.com
Message-ID: <19980913123201 00.IAA19042@ladder03.news.aol.com>
Source record: 93992

>Yes indeed. The problem is the port hardware, not the programs. Hardly
>worth going for more than 14k4 as a result. However you might like to check
>out one of the serial port modifications (there is one called RSVE, there
>may be others), which will take it up to 38k. Modern comms programs (eg the
>Connect terminal package, STinG TCP/IP stack) will work with higher speeds
>directly if HSModem is installed, others can be made to use them as IIRC
>RSVE has some method of faking the new settings by remapping some of the
>slower speeds.

Can anyone point me in the direction of this mod if it's on the web?

-
ï¿½ï¿½ Chuck Whitby ï¿½ï¿½
http://www.geocities.com/SiliconValley/Lakes/7381/
"Intellivision Isn't Just A Game System, It's A Way Of Life!" ï¿½
ï¿½ chuck_w@geocities.com ï¿½

5975. That Cubase/Milan IRC link ... bad news

Newsgroup: comp.sys.atari.st
Date: 1998-09-13 00:00:00 UTC
From: jim <jim@studio9.demon.co.uk>
Message-ID: <35FBC15B.ADEC6B88@studio9.demon.co.uk>
Source record: 93993

Hi to all following the thread on Milan Cubase ... I remembered where I saw it, it was in issue 100 of ST Informer

(http://www.chatlink.com/~stinformer)

I just checked the URL and sadly its not there anymore, I suugest someone bullies them or Milan crew for the transcript :)

jim

5976. Re: Is there a FAQ

Newsgroup: comp.sys.atari.st
Date: 1998-09-14 00:00:00 UTC
From: Karl Samyn <saka@stud.rma.ac.be>
Message-ID: <35FC4A73.A27EDE6@stud.rma.ac.be>
Source record: 93747

Legacy6150 wrote:
>
> Is there an ST FAQ or a webpage with good information on it so I don't have to
> keep asking stupid newbie questions all the time? 8*) I tried doing a search,
> but the best I could come up with was LGD, love the layout of it. 8*) Any and
> all help is appricated.

Off course there is, take a look at :
http://www.mygale.org/~bales/

Hope this helps.

--
Saka - Karl Samyn
148 Pol - RMA

* What a weird guy... Oh, but he's Belgian! *

5977. Sanctuary Forums

Newsgroup: comp.sys.atari.st
Date: 1998-09-14 00:00:00 UTC
From: sidg@sidg.net
Message-ID: <6ti2ia$oa4$1@nnrp1.dejanews.com>
Source record: 93748
Cross-posted to: rec.games.video.atari,alt.atari-jaguar.discussion,alt.atari-jaguar,comp.sys.atari.st

Heya... Just wantd to let the Atari community know about my set of forums dedicated to the Atari Community, Sanctuary Forums. Located at:

http://www.sidg.net/cgi-bin/www/wwwthreads/wwwthread.cgi

There are forums covering everything from Pong to Jaguar, 400 to Falcon, and everything in between. Comeon over and check it out. Simple and free registration is password protected and saved locally on your machine so you needn't reenter it every time either. ;) Anyhow, come check it out...looking for more people daily!

Gary

--
CC: This post is closed-captioned for the hearing-impaired.

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

5978. Re: Printing problems with MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-09-14 00:00:00 UTC
From: tkelly@pressenter.com
Message-ID: <6ti77d$dj5$1@jair.pressenter.com>
Source record: 93749

> The thing is, though, that it prints perfectly under NVDI 4 when
>running under either SingleTOS or under Geneva; it's when it runs under
>MagiC 5, though, that I have it either it printing control characters
>(under AW) or printing text but with red banding! (GEMvelope).
>
> Looks like I'll have to use Geneva for printing.....
>
>//////////////////////Daniel L. Dreibelbis//////////////////////

Dan,

It may not be helpful, but I have used exactly that setup -- MagiC
5, NVDI 4, Atariworks, Deskjet - with no problems on my stock Falcon.
Have you checked other auto programs that might cause problems under
Magic but not under TOS or Geneva? Have you tried different versions
of the HP drivers? That shouldn't really be the problem, but I've
seen stranger things. Does the problem only occur with Works or all
GDOS programs?

--Terry Kelly

5979. Re: Cab & Yahoo

Newsgroup: comp.sys.atari.st
Date: 1998-09-14 00:00:00 UTC
From: "K.Hampf" <k_hampf@yahoo.com>
Message-ID: <35fcbe36.0@d2o62.telia.com>
Source record: 93750

K.Hampf wrote in message <35f7c688.0@d2o29.telia.com>...
>Is Cab supposed to work with Yahoo as of yet? I sure can't get it working
>with Cab 2.7/OVL 3.011b/STiNG. And I have tried different time and GMT
>settings.

I meant Yahoo Mail!!! Sorry!

Regards, K.Hampf
e-mail: k_hampf@yahoo.com

5980. Re: MagiC is in the lead!

Newsgroup: comp.sys.atari.st
Date: 1998-09-14 00:00:00 UTC
From: "K.Hampf" <k_hampf@yahoo.com>
Message-ID: <35fcc197.0@d2o62.telia.com>
Source record: 93751

pacman wrote in message <35FAFCB7.B77C01BC@Bulli.com>...
>Hey guys,
>here are the current results of the operating system poll that I put up
>just about 2 days ago:
>
>MagiC - 10 votes 38%
>Single TOS - 5 votes 19%
>MiNT (Geneva/MiNT,N.AES, Mtos etc) - 4 votes 15%
>MagiC Mac ** No votes! **
>Geneva- 6 votes, 23 %
>Stonx, winSton, GEMulator, pacifist etc - 1 vote, 4%
>MagiC PC *no votes!*

That's not many votes, and that's also on a MagiC support page ;)

I use MagiC and I think it's instable as hell, wouldn't vote for it anyway.

Regards, K.Hampf
e-mail: k_hampf@yahoo.com

5981. Re: Falcon Math Coprocessor

Newsgroup: comp.sys.atari.st
Date: 1998-09-14 00:00:00 UTC
From: "K.Hampf" <k_hampf@yahoo.com>
Message-ID: <35fcc217.0@d2o62.telia.com>
Source record: 93752

Michael Olin wrote in message
<35FC6C93.3E23E7DD@terminator.rs.itd.umich.edu>...
>prunus@post3.tele.dk wrote:
>> You need the FPU 68882-20 PLCC for the Falcon.
>> Just press it in the right place. No software needed.
>> I only know of some CAD programs that take advance of the FPU.
>
>Not to mention that it is (or at least WAS) required to run the
>Atari version of Linux...

was. But a lot of demos use the FPU!
If you plan to accelerate your Falcon you should get a FPU 68882-33 PLCC
instead.

Regards, K.Hampf
e-mail: k_hampf@yahoo.com

5982. Re: 520ST Question

Newsgroup: comp.sys.atari.st
Date: 1998-09-14 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.org>
Message-ID: <35FCC3E2.781AF86D@mygale.REMOVETHIS.org>
Source record: 93753

Tom Boucher a ï¿½crit:
>
> Can you do anything with a 520St with no disk drive?
>
> I got one from Ebay with the monitor, but it doesn't have a Disk drive. The
> GEM environment comes up just fine and all, but you can't type, the mouse
> only picks a few menus.

Without a drive, you're pretty much stuck with a desktop to play around
with.

>
> no BASIC or anything?

Not in ROM, no.

> I have a disk drive on the way, just wondering.

Cheers,
Nick
--
||| Nicholas Bales, France bales@
===|||================================== mygale.org
/ | \ The Atari ST Quick FAQ
-' ' `- http://www.mygale.org/~bales/quickfaq.htm

5983. Re: Best MIDI sequencing for 1040ST 1Mb????

Newsgroup: comp.sys.atari.st
Date: 1998-09-14 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.org>
Message-ID: <35FCC5C9.66A8A883@mygale.REMOVETHIS.org>
Source record: 93754

Stephen a ï¿½crit:
>
> What is your opinion??? My setup consists of the 1040ST, 1 Mb RAM, (2) 720k
> disk drives and a color monitor. I have Dr. T's Omega. I don't particulaly
> care for the program so I still sequence on a SY77.
>
> My ST has DRAM memory; I can't expand the memory above 1 Mb without
> performing major surgery.
>
> Then there is the issue of even finding a program such as Cubase. If I was
> to upgrade my machine I'm not sure where I could find a legal copy of
> Cubase.
>

Here's what I would do:

Find Cubase first, since it's pretty difficult to get a 2nd hand copy
with a dongle these days. It will still run in 1Mb, but you'll have a
few options disabled (scoring, mixermaps...).

Then, get an STE. An old 520STE will cost less than an upgrade board for
the STF, and you can boost it to 4Mb for next to nothing. Keep the STF
to use it as a backup machine or for gigs.

You'll also need a mono monitor for Cubase.

Cheers,
Nick
--
||| Nicholas Bales, France bales@
===|||================================== mygale.org
/ | \ The Atari ST Quick FAQ
-' ' `- http://www.mygale.org/~bales/quickfaq.htm

5984. Re: Falcon as a Sampler?

Newsgroup: comp.sys.atari.st
Date: 1998-09-14 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.org>
Message-ID: <35FCC6BD.52DDC56B@mygale.REMOVETHIS.org>
Source record: 93755

bill3NOSPAM@ne.mediaone.net a ï¿½crit:
>
> Is there a program that will turn the Falcon into a sampler? I have an
> ADAP1 on an STf with 4 megs
> but I'd like to use my Falcon and increase it's memory to 14 if I can
> find a program for it.
> Thanks,
> -Bill-

Get Expand from Softjee. It is a sample player expander program, that
can even run along with Cubase. You can use your own samples, but it
doesn't record them. You can use it with Studio Son or some other sample
processing program for recording and effects.

Cheers,
Nick
--
||| Nicholas Bales, France bales@
===|||================================== mygale.org
/ | \ The Atari ST Quick FAQ
-' ' `- http://www.mygale.org/~bales/quickfaq.htm

5985. Re: Wanted: ST 520 3.5" Drive

Newsgroup: comp.sys.atari.st
Date: 1998-09-14 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.org>
Message-ID: <35FCC73E.42B07552@mygale.REMOVETHIS.org>
Source record: 93756

```
Legacy6150 a ï¿½crit:
>
> Hello all. Recently my Atari ST 520's floppy drive crashed, 8*(, and I'm
> looking for a replacement.

Check out the Quick FAQ, and replace the drive mechanism with a PC one.

Cheers,
Nick
--
||| Nicholas Bales, France bales@
===|||================================= mygale.org
/ | \ The Atari ST Quick FAQ
-' ' `- http://www.mygale.org/~bales/quickfaq.htm
```

5986. Re: Falcon Project Inquiry

Newsgroup: comp.sys.atari.st
Date: 1998-09-14 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.org>
Message-ID: <35FCC7A7.7CE41D1A@mygale.REMOVETHIS.org>
Source record: 93757

Jo Even Skarstein a ï¿½crit:
>
>
> A external clock at 22,5792MHz will give a sample-rate at 44.1KHz
> (44.1KHz * 512).

Is there a simple way of connecting an external clock, like fitting a
22,5792MHz quartz oscillator to the DSP port ?

Cheers,
Nick
--
||| Nicholas Bales, France bales@
===|||================================== mygale.org
/ | \ The Atari ST Quick FAQ
-' ' `- http://www.mygale.org/~bales/quickfaq.htm

5987. Re: Using a PC 720k floppy on an ST

Newsgroup: comp.sys.atari.st
Date: 1998-09-14 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.org>
Message-ID: <35FCC8FC.C36490FF@mygale.REMOVETHIS.org>
Source record: 93758

```
Legacy6150 a ï¿½crit:
>
> >Yes indeed. The problem is the port hardware, not the programs. Hardly
> >worth going for more than 14k4 as a result. However you might like to check
> >out one of the serial port modifications (there is one called RSVE, there
> >may be others), which will take it up to 38k. Modern comms programs (eg the
> >Connect terminal package, STinG TCP/IP stack) will work with higher speeds
> >directly if HSModem is installed, others can be made to use them as IIRC
> >RSVE has some method of faking the new settings by remapping some of the
> >slower speeds.
>
> Can anyone point me in the direction of this mod if it's on the web?

http://www.geocities.com/SiliconValley/Way/8016/sthard.htm

Cheers,
Nick
--
||| Nicholas Bales, France bales@
===|||================================= mygale.org
/ | \ The Atari ST Quick FAQ
-' ' `- http://www.mygale.org/~bales/quickfaq.htm
```

5988. Re: Using a PC 720k floppy on an ST

Newsgroup: comp.sys.atari.st
Date: 1998-09-14 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.org>
Message-ID: <35FCC8B3.1AD46D23@mygale.REMOVETHIS.org>
Source record: 93759

Legacy6150 a ï¿½crit:
>
> I've been hearing rumors that you can use a standard IBM 720k drive on an ST,
> and I wanted to confirm this before I go out and spend a few bucks on buying
> one and finding out it doesn't work

It does work, but there are a few subtleties. Check out the Quick FAQ...

> I've also heard that you can use a
> standard Hayes compatable external modem on the ST, but since none of the
> terminal programs support over 19.2, that's as fast as it'll go, can anyone
> confirm this too?

Yep, a modem is a modem. You can also perform a serial port modification
to get it to 38400 or more.

> The reason for all the questions is 'cause I wanna put my
> BBS back up on my ST and I wanna get all the facts straight before I go
> spending money on stuff that isn't going to be compatable. Thanks in advance.

There should be no problem

Cheers,
Nick
--
||| Nicholas Bales, France bales@
===|||================================= mygale.org
/ | \ The Atari ST Quick FAQ
-' ' `- http://www.mygale.org/~bales/quickfaq.htm

5989. Re: Falcon Math Coprocessor

Newsgroup: comp.sys.atari.st
Date: 1998-09-14 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.org>
Message-ID: <35FCC9A4.7C8421FA@mygale.REMOVETHIS.org>
Source record: 93760

```
Neron N. Nesmith Jr. a ï¿½crit:
>
> Having recently purchase a used Falcon, what Math Coprocessor Chip do I
> need and how easy is it to install. Is there any software that needs to
> be installed as well?

Motorola 68882 PLCC, and it's plug'n'play.

Cheers,
Nick
--
||| Nicholas Bales, France bales@
===|||================================= mygale.org
/ | \ The Atari ST Quick FAQ
-' ' `- http://www.mygale.org/~bales/quickfaq.htm
```

5990. Re: Magic Pc in english please...

Newsgroup: comp.sys.atari.st
Date: 1998-09-14 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.org>
Message-ID: <35FCC961.AFF6B2C3@mygale.REMOVETHIS.org>
Source record: 93761

```
rvivas a ï¿½crit:
>
> Anyone know how to find Magic Pc Atari emulator in english??
>
> I have a german version but i don't speak that leanguage...
> or there are a way to use normal tos images for this aplication..
>

there's no point in using a TOS image, because this isn't really an
emulator. It's a replacement OS, that's been adapted for the PC.

If you want pure emulation, try TosBox or PaCifiST.

Cheers,
Nick
--
||| Nicholas Bales, France bales@
===|||================================== mygale.org
/ | \ The Atari ST Quick FAQ
-' ' `- http://www.mygale.org/~bales/quickfaq.htm
```

5991. Re: Is there a FAQ

Newsgroup: comp.sys.atari.st
Date: 1998-09-14 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.org>
Message-ID: <35FCC9E5.3952A2AA@mygale.REMOVETHIS.org>
Source record: 93762

```
Legacy6150 a ï¿½crit:
>
> Is there an ST FAQ or a webpage with good information on it so I don't have to
> keep asking stupid newbie questions all the time? 8*) I tried doing a search,
> but the best I could come up with was LGD, love the layout of it. 8*) Any and
> all help is appricated.
>

For the umpteenth time today!

http://www.mygale.org/~bales/quickfaq.htm

Cheers,
Nick
--
||| Nicholas Bales, France bales@
===|||================================= mygale.org
/ | \ The Atari ST Quick FAQ
-' ' `- http://www.mygale.org/~bales/quickfaq.htm
```

5992. Re: WTD: Vroom!

Newsgroup: comp.sys.atari.st
Date: 1998-09-14 00:00:00 UTC
From: John Whatty <meva.tele@virgin.net>
Message-ID: <35FCCFA3.6E58@virgin.net>
Source record: 93763

Check out my games on the page below .....

http://ourworld.compuserve.com/homepages/mevatele/atariads.htm

Cheers
John

Frank Traut wrote:
>
> Hi all,
>
> I've heard that this is one of the best driving games for
> the ST and wanted to get a copy. Anyone have one for
> sale or know where I can get one?
>
> Thanks for any help,
>
> -Frank

5993. Re: Operating Systems for Atari

Newsgroup: comp.sys.atari.st
Date: 1998-09-14 00:00:00 UTC
From: Chris Gray <grayc@se.bel.alcatel.be>
Message-ID: <pk91zpfyuq4.fsf@se.bel.alcatel.be>
Source record: 93764

Oliver_Schildmann@LU.maus.de (Oliver Schildmann) writes:

> Ksomething (KDE?) (an experimental, graphical multitasking OS published by

KDE isn't an operating system, it's a GUI and a set of applications which run on top of unix/X11 (rather like OpenLook or CDE). It is extremely nice, and I would expect it to run just fine on a TT under NetBSD or linux. (My TT currently runs NetBSD/X11/fvwm2, and I don't think KDE requires any more resources than fvwm2).

--

Chris Gray

5994. Re: Steinberg > MIDI on PC?

Newsgroup: comp.sys.atari.st
Date: 1998-09-14 00:00:00 UTC
From: Chris Gray <grayc@se.bel.alcatel.be>
Message-ID: <pk9zpc3xfws.fsf@se.bel.alcatel.be>
Source record: 93765

"Owen Benjamin" <owen.news@jopcomps.icom-web.com> writes:

> There is another question in this newsgroup asking if anyone knows how to
> turn Pro24 .sng files into MIDI files.

Open them in Pro24 and export as MIDI?

--

Chris Gray

5995. Re: My Sunday was too short...

Newsgroup: comp.sys.atari.st
Date: 1998-09-14 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <905762520.25288.0.spot.c3adfca1@news.demon.nl>
Source record: 93766

On 13 Sep 1998 21:02:44 , "John Whalley" wrote:
>
>There is a small auto folder program called MAGXUFSL which you should be
>able to find on one of the usual FTP sites. Just drop it into the folder
>(and re-sort it if necessary) and your problems with such programs will
>disappear. It causes the system font selector to be used by all UFSL-hungry
>programs.
>
Hi John,

tks for the tip, will have a look into some MagiC dirs.

>
>If you haven't tried Okami yet then give it a whirl. You will also need
>POPwatch and NEWSwatch for mail and news transport with STinG. It's by far
>the best offline reader for the Atari IMHO. And you set the fonts using a
>text config file so no problems on that score! It has a few problems under
>MagiC PC so I'm no longer using it, but I do miss its user interface, and
>the possibility to use a decent editor (ie Everest).
>
Well, actually I had the same suggestion from others too... So at least I'll
give these a try too.

I must say, MyMail isn't bad at all... tho' all those icons are a bit
confusing picking the right one to do what you want it to do :-), but I
figure I need some time converting to it. OTOH, it IS a bit unstable on my
set, probably because I use MagiC.
Things I'd like to see changed is the Bubblehelp: now it works by parking
the mouse over there, after 2 secs you'll get the info (and I DO need that
feature many times right now). It would be nicer to have the "mouse right-
click feature" doing it, especially because the icons only "work" when the
Bubblestuff isn't popping up. But that's up to Erik.

For a beta it ain't bad...

CU NeXT msg,

____
/ __ . __ | |
/ / / / / / /_ | Email: louis@holleman.demon.nl |
/_ /_/ /_/ / __/ | http://www.holleman.demon.nl |
| |
____

5996. Re: NEWSie .90

Newsgroup: comp.sys.atari.st
Date: 1998-09-14 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <905762524.25288.1.spot.c3adfca1@news.demon.nl>
Source record: 93767

On 13 Sep 1998 21:58:37 , Nurmix wrote:
>>
>>What's New in NEWSie 0.90
>>
snippysnip

>Well, I did, when you first released it. But the windows not retaining their
>size settings made me go back to .88 :^(
>
Paul (and others),

the MAJOR reason I'm looking for replacement of Newsie IS the possibility of Newsie screwing my files, although it SEEMS like it hasn't happened for quite some time.
This discussion is already several months old but came to life again just recently, and I do believe Peter (I never did not believe him on that part!)

I consider Newsie a fine program otherwise. News handling/E-mail/FTP packed together in one program, nice going. The slight bug of not writing the precise numbers of fetched message-numbers into the Default.grp is something I can live with.
Then there's the window-settings bug: the very strange thing is, this doesn't show up in my regular resolution of 832x624 24 bit, but when I work TT-med on a VGA monitor it doesn't work right: windows half-sized etc. etc. I can't explain that, but those are the facts here.

Another one was upon transferring files to my own homepage it wouldn't display the directory again and time out eventually. So if I have to transfer 3 files to my homepage I need to start up Newsie 3 times... This appears not to be Newsies bug, it happens also with AFTP, wherease AFTP doesn't time out at all but simply stays where it is and I need MagiC's taskmanager to kick it out. So it may be a problem with my ISP.
Working with A-FTP I must say it works nice otherwise, slightly faster than Newsie and the handling of going into different dirs is more convenient. I haven't seen anything other than betas.

For E-mail I'm experimenting now with MyMail, and it works OK, tho' a bit unstable under MagiC. OK, it's a beta too and right now I'm only up to v. 0.64, whereas 0.68 is out already. Only problem there is I can't change the fonts and I still don't know how this info is editable in the config files.

I had several suggestions from others to try out Okami/Newswatch/Popwatch, so it looks like I need some more short Sundays to give these a try.

Let me put this straight: as soon as John has found/eliminated the corruption bug in Newsie I'd go back to it; and I'm still using it for

newsgroups, but this corruption thing scares me, really!

CU NeXT msg,


```
_____________________________________
/ __ . __ | |
/ / / / / / /_ | Email: louis@holleman.demon.nl |
/_ /_/ /_/ / __/ | http://www.holleman.demon.nl |
| |
_____________________________________
```

5997. Re: My Sunday was too short...

Newsgroup: comp.sys.atari.st
Date: 1998-09-14 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <905762527.25288.2.spot.c3adfca1@news.demon.nl>
Source record: 93768

On 13 Sep 1998 16:46:54 , Pat & Anna wrote:
> on Sunday 13-09-98 16:44, you wrote:
>
>>BTW: those transfer problems at
>>Erik's site are known to more users! Erik, do something about it.
>
>I can't agree, here. I've been to Erik's page numerous and even
>downloaded the latest version and it is usually very good.
>

Hi Pat (& Anna),

well, maybe it's because I hook up from Holland... more people over here
have exactly the same problem.

>>Anyway, I installed MyMail and sure it looks OK. Lotsa gimmicks and it even
>>works here... Only thing is selection of other fonts gave me hell again. Why
>>is it that programs expect UFSL font selectors and if they don't find it
>>they crash???
>
>I can't answer your question, but here with MagiC and WDialog
>installed, MyMail's font selection works just fine.

I had some answers saying MyMail is a bit unstable under MagiC and right
here that's exactly what it is. Just 10 minutes ago I had it sitting "idle"
under MagiC while reading in Newsie and Newsie crashed 3 times in a row.
Disabled MyMail and problem gone... The font selection won't work running
from TOS either. Click the "font menu item" and C-R-A-S-H!, just gone.
Like I said, it might originate from the use of those Liberty/Magic
libraries, I'm just guessing here, so that needs some time to find out as
well. I could do without running the Magic library, but Liberty is needed
for Freedom, and that's one I'm not giving up easily...

About those fontselectors: I have had problems with several programs
crashing while trying to change fonts: LED (a FIDO newsreader/editor) never
accepted the "menu entry change font". I forgot how I managed to get the
right fonts set in LED, but one time I managed. Then Graftool: same stuff,
it said "No XFSL font selector installed". Recently I changed the ini file
and set the font to what I want it to be. No problems.
QED (at least the older versions) would let me select different fonts and
save these in the configs, but at the same time the standard font in the AES
as set thru' MagiC's config would change to another one... Can U explain
that? Haven't checked it with 4.51 yet, but I wouldn't be surprised if it
happened again. Well, maybe my TT has something against changing fonts...
OTOH: selecting different fonts in Papillon, Smurf, Autocad, Photoline, CAB,
Newsie, Frac-IRC, TVT102, and numerous other programs is no problem at all.

So what's the problem then???? You tell me, please.

>Still, my recommendation is to go directly to Okami, with POPwatch and
>NEWSwatch. Still the best IMO.

You're nr. 3 suggesting that. Keep it in my mind.

>Pat & Anna
><PATnANNA@ford-trucks.com>
> "Boating, trucking, and loving life. What could be better? :-)"
>.
Not better, but adding "sipping a good glass of wine" could do...

CU NeXT msg,

____
/ __ . __ | |
/ / / / / / /_ | Email: louis@holleman.demon.nl |
/_ /_/ /_/ / __/ | http://www.holleman.demon.nl |
| |
____

5998. Re: STinG AUTO Problems?

Newsgroup: comp.sys.atari.st
Date: 1998-09-14 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <905762533.25288.4.spot.c3adfca1@news.demon.nl>
Source record: 93769

On 13 Sep 1998 10:22:40 , Peter Rottengatter wrote:
>In article <905627190.13151.0.rover.c3adfca1@news.demon.nl>,
> louis@holleman.demon.nl (Louis Holleman) writes:
>
>>>That reminds me of a strange corrption with NewSie
>>>Running TT N.AES + Thing
>>>de file with the newsgoup info corrupted.
>>>Reason: Thing takes a file with .GRP as his own 'grouping info file
>>>and rewrites it with current Thnig-workgroup settings.
>>>
>>>Maybe something like that here?
>
>Very well possible.
>
>
>> mmmm, not likely. First of, Thing keeps .GRP files in its Thing directory
>> (at least, if you'd install "normal installation"). Then, Newsies
>> Default.grp normally would sit in "Work". I've got these installed like
>> that, and I do have quite some GRP files set up in Thing. No problems
>> whatsoever...
>> Even then, Thing wouldn't touch Default.grp unless perhaps you have a Thing-
>> group set up like that with the file parked in Newsie's Work directory :-)
>
>This evidence against, is *very* weak.

Peter,

to be honest: I'm glad this discussion has come to life again. From what I
read from Ronald's message, I thought he suggested that Thing was corrupting
Newsie's default.grp file. I still don't think so.

The other way around: yes. This time Newsie really screws around at random.

>I'd be glad if the bug were fixed, but I'm not as sure it is. This bug, as
>explained above, has the potential of hiding itself very effectively, by
>corrupting apparently unrelated files. It is well possible that it is now
>corrupting some other file which you only haven't viewed for a while.
>
>
Well, as you've read by now, I'm seriously looking for replacement of
Newsies features. And again, as soon as the bug HAS BEEN eliminated, I'll
probably go back to it. It has been on my C:\ (...!...) for around 6 months
now and it has around 1.5 Gb available on data to mess around with, and
sofar it hasn't done any harm but then again, I didn't check each and every
file here...

CU NeXT msg,


```
_____________________________________
/ __ . __ | |
/ / / / / / /_ | Email: louis@holleman.demon.nl |
/_ /_/ /_/ / __/ | http://www.holleman.demon.nl |
| |
_____________________________________
```

5999. Re: My Sunday was too short...

Newsgroup: comp.sys.atari.st
Date: 1998-09-14 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <905762529.25288.3.spot.c3adfca1@news.demon.nl>
Source record: 93770

On 13 Sep 1998 20:16:25 , pacman wrote:
>Well, the only thing I can reconmend is .... (drum roll please..)
>ASH Emailer :-)
>I know you use MagiC, so you've already met the system requirements.
>Emailer handles News, Email, all in a very slick easy to use gem environment (no
>i dont work for ASH :-)
>The only problem is the price. It IS commercial, but I do not regret spending
>one penny on it.
>The other draw back is that it uses Iconnect. So none of your Sting apps will
>work. But I dont think you would even miss any of them unless you use IRC.
>For iconnect you can use:
>Teli for telnet (GEM environment, bubble gem support etc)
>Emailer for News and Email
>Fiffi For FTP
>and of course CAB

Hi Pacman,

well, I must say I had several tries with I-Connect and the only time I was
able to hook up with it was with an early version. Emailer won't work with
that one though, and the newer version wouldn't do the trick (Yes, I've
sorted this out already some time ago).
Maybe the same problem as with this Draconis stuff: I can only get a decent
PPP link from TOS, not from MagiC. But I'm not giving up on MagiC, so I
forgot about I-Connect and therefore about Emailer too.
But tks for the suggestion just the same.

CU NeXT msg,

____
/ __ . __ | |
/ / / / / / /_ | Email: louis@holleman.demon.nl |
/_ /_/ /_/ / __/ | http://www.holleman.demon.nl |
| |
____

6000. Fw: Union Demo 98!!

Newsgroup: comp.sys.atari.st
Date: 1998-09-14 00:00:00 UTC
From: karies@wxs.nl
Message-ID: <35fdd642.809202@news.wxs.nl>
Source record: 93771

Trust me, I know what I'm doing......

Union Demo 98 (aka 10th Anniversary Edition)

http://www.users.globalnet.co.uk/~redrob/Union

Good idea to vist with java-enabled browser and the MODPlug
plugin..... ;-)

Please spread the good word to all the Ex-Union guys (you probably
have
addresses for more of them than me!)

Big Boss Man of Demografica.
aka
Rob Cowell - Red Rob Software Ltd.
Rob@redrob.globalnet.co.uk

6001. Re: Atari to Win98 Syquest carts?

Newsgroup: comp.sys.atari.st
Date: 1998-09-14 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <35fc6dde127bfb0@HORMEL.unix.dsoe.com>
Source record: 93772

on 12-09-98 Nurmix wrote:

>In the past, I've transfered files to and from PCs with floppies
>without problems. However, My roomate (Win98 PC) and I (Falcon) were
>attempting to swap some large audio files - too large for floppies, and
>very time consuming to send as e-mail attachments, and were
>unsuccessful.

Try megafli.exe in DOS mode to segment the large audio file into smaller
parts for transfer to high-density floppies. Then bring the floppies over
to your Falcon and run megafli.ttp to rebuild the original file. To keep
the number of floppies needed to a minimum, compress the audio file first
before segmenting. Because MegaFli has DOS and TOS executables, you can
swap audio files in either direction... no cable or special disk driver
is required.

```
-----------------------------------------------
| |
| Program: MegaFli |
| Type: TTP Application |
| Version: 1.0 |
| Distribution: POSTCARDWARE |
| System: Atari (ST -> Falcon030) |
| TOS/MiNT or MultiTOS; |
| any screen rez |
| Date update: September 5th 1993 |
| Author: Christophe BOYANIQUE (DMV) |
| |
| Copyright ï¿½1993 BINARIS |
| |
| Purpose: Disassemble a huge file in |
| small parts to backup or |
| transfer to floppy disks and |
| assemble the same file |
| ï¿½ï¿½ï¿½
```

http://www.dsoe.com/people/roughley/tos.htm | spamblock to reply
- -

6002. Re: My Sunday was too short...

Newsgroup: comp.sys.atari.st
Date: 1998-09-14 00:00:00 UTC
From: epkerha@epk.ericsson.se
Message-ID: <6tiq01$aai@newstoo.ericsson.se>
Source record: 93773

In article <905762527.25288.2.spot.c3adfca1@news.demon.nl>, louis@holleman.demon.nl (Louis Holleman) writes:
>>>BTW: those transfer problems at
>>>Erik's site are known to more users! Erik, do something about it.
>>
>>I can't agree, here. I've been to Erik's page numerous and even
>>downloaded the latest version and it is usually very good.
>>
>
>Hi Pat (& Anna),
>
>well, maybe it's because I hook up from Holland... more people over here
>have exactly the same problem.
I can't do anything about the download transfer.

>>>Anyway, I installed MyMail and sure it looks OK. Lotsa gimmicks and it even
>>>works here... Only thing is selection of other fonts gave me hell again. Why
>>>is it that programs expect UFSL font selectors and if they don't find it
>>>they crash???
>>
>>I can't answer your question, but here with MagiC and WDialog
>>installed, MyMail's font selection works just fine.
>
>I had some answers saying MyMail is a bit unstable under MagiC and right
>here that's exactly what it is. Just 10 minutes ago I had it sitting "idle"
>under MagiC while reading in Newsie and Newsie crashed 3 times in a row.
>Disabled MyMail and problem gone... The font selection won't work running
>from TOS either. Click the "font menu item" and C-R-A-S-H!, just gone.
>Like I said, it might originate from the use of those Liberty/Magic
>libraries, I'm just guessing here, so that needs some time to find out as
>well. I could do without running the Magic library, but Liberty is needed
>for Freedom, and that's one I'm not giving up easily...

The latest version has many bugfixes so if you have a old version do a try
with the new version.
If you can't download from my homepage do try to download v0.67 from
ftp.funet.fi
I will upload the latest version on funet later this week.
Or drop me a mail on erikhall@tripnet.se and i will mail it to you.

>About those fontselectors: I have had problems with several programs
>crashing while trying to change fonts: LED (a FIDO newsreader/editor) never
>accepted the "menu entry change font". I forgot how I managed to get the
>right fonts set in LED, but one time I managed. Then Graftool: same stuff,
> ......

>So what's the problem then???? You tell me, please.

The font selector in MyMAIL is unstable and is not finnished.
There is more than the fontselector that is unstable but
remember that it is a beta test version and it is impossible for me
to do it stable directly.
If you find any problem please do send me a mail
and i will try to solve the problem.
All coding and testing of MyMAIL is done on my free time
and the progress in geting it more stable depends on you on the net.

//Erik Hall

Mail : erikhall@tripnet.se |||
or Erik.Hall@epk.ericsson.se /|\ Hades 060
URL : http://www2.tripnet.se/~erikhall/index.html / | \

6003. atari st 1040 for sale

Newsgroup: comp.sys.atari.st
Date: 1998-09-14 00:00:00 UTC
From: HAL MAYER <isird@tir.com>
Message-ID: <6tirtu$f9k$1@ramp2.tir.com>
Source record: 93774

I want to sell my atari 1040 st. anyone looking for one. i also have a converter for displaying to a tv instead of monitor. Anyone interested?

6004. WANTED: Amiga & ST Format Cover Disks 2 & 4

Newsgroup: comp.sys.atari.st
Date: 1998-09-14 00:00:00 UTC
From: Steve Stupple <steve@steverosie.demon.co.uk>
Message-ID: <905770792.12906.0.nnrp-01.c1ed1184@news.demon.co.uk>
Source record: 93775
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,alt.atari,uk.adverts.computer,demon.adverts

Hi

I'm after two cover disks from the Amiga & ST Format magazine, the mag before they split; issue 2 & 4.

Either the physical disks, or sent via email.

If sending by email, can you please send it to this address - AtariST@usa.net - this will allow me to collect it via my Atari. Please let me know via emial that you have sent it so I can go and fetch.

Thanks, in advance

6005. Re: Falcon as a Sampler?

Newsgroup: comp.sys.atari.st
Date: 1998-09-14 00:00:00 UTC
From: citizen_smith@hotmail.com
Message-ID: <6tj28vlpb1@nnrp1.dejanews.com>
Source record: 93776

In article <35FA36C9.1922@ne.mediaone.net>,
@ne.mediaone.net wrote:
> Is there a program that will turn the Falcon into a sampler? I have an
> ADAP1 on an STf with 4 megs
> but I'd like to use my Falcon and increase it's memory to 14 if I can
> find a program for it.
> Thanks,
> -Bill-
>

there is a program called audiocreate wich is a midi sampler that works on
ste and falcon but it's in french. despite the language barrier it is actualy
quite usable. i got my copy at one of the french (or was it german) sites but
i cant remember which one, sorry --- citizen_smith@hotmail.com

-----== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

6006. Re: Magic Pc in english please...

Newsgroup: comp.sys.atari.st
Date: 1998-09-14 00:00:00 UTC
From: Thomas Binder <gryf@hrzpub.tu-darmstadt.de>
Message-ID: <6tiv7cmib1@sun27.hrz.tu-darmstadt.de>
Source record: 93777

Hi!

Nicholas Bales <bales@mygale.REMOVETHIS.org> wrote:
> there's no point in using a TOS image, because this isn't really an
> emulator. It's a replacement OS, that's been adapted for the PC.

You're wrong. MagiC PC /is/ an emulator, and you /can/ use TOS images.
Simply copy a tos.img into MagiC PC's folder and rename it to rom.os

> If you want pure emulation, try TosBox or PaCifiST.

PaCifiST is the coice if you want almost full hardware emulation, e.g.
to run games (which doesn't mean some hardware dependent games won't run
on MPC). TosBox's hardware emulation doesn't come close to MPC's - but
according to the author, that's not the main purpose of TosBox, anyway.

One point of course is that both TosBox and PaCifiST don't cost that
much money (if at all). It's up to you to judge if you need the extra
speed and the extra possibilites (like custom resolutions, no memory
limitation and Falcon-Sound-XBIOS emulation in MagiC mode) for the extra
money, which is even more because you really need NVDI PC (or NVDI 5)
for decent screen display speed - but this problem also affects TosBox,
IIRC.

Ciao

Thomas

--
Thomas Binder (Gryf @ IRCNet) gryf@hrzpub.tu-darmstadt.de
PGP-key available on request! binder@rbg.informatik.tu-darmstadt.de

6007. Re: Atari to Win98 Syquest carts?

Newsgroup: comp.sys.atari.st
Date: 1998-09-14 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <905770550.915943@tornado.itea.ntnu.no>
Source record: 93778

Nurmix <ecncomr@socal.com> wrote:
> Is it possible for a PC (Win98) to read an Syquest EZ135 from an Atari (or the
> other way around)?

Get HD-Driver (atleast v7.12) and partition the disks with the
"TOS+DOS"-option. Because of the different partition-schemes on TOS
and DOS you can only have one partition on the disks, but that's a
small price to pay for a format that can be read and written by TOS,
MagiC, MiNT, DOS, Win95/98/NT and Macs :-)

If you get the latest MiNT-version (1.15, should be released any day
now) you can even read and write VFAT- and FAT32-partitions. It also
supports MagiC-style symlinks on TOS/DOS/VFAT-partitions.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

6008. Re: Does anyone know?

Newsgroup: comp.sys.atari.st
Date: 1998-09-14 00:00:00 UTC
From: AtariMad <atarimad@zetnet.co.uk>
Message-ID: <01bddfd7$6c0261a0$5129f7c2@k2>
Source record: 93779

> eeerm atarimad likes playing games... donchya!...and I know what games
> he likes playing...and I know they will fall over if he has NVDI
> installed

Err, I don't think you have seen all the things I use. I do lots of work on my Atari, I have a whole partition for games anyway can I can just boot from that. :)

AM.

I think therefore I AM.

6009. Re: Does anyone know?

Newsgroup: comp.sys.atari.st
Date: 1998-09-14 00:00:00 UTC
From: AtariMad <atarimad@zetnet.co.uk>
Message-ID: <01bddfd7$81c86ac0$5129f7c2@k2>
Source record: 93780

> If you can stand the wait, you might be able to pick it up at a reduced
> price at the Atari show in November, I guess.

Yup, I'll do that I think. I hope to see you all there. :)

AM.

I think therefore I AM.

6010. Re: Operating Systems for Atari

Newsgroup: comp.sys.atari.st
Date: 1998-09-14 00:00:00 UTC
From: Oliver_Schildmann@LU.maus.de
Message-ID: <199809141352.a22666@lu.maus.de>
Source record: 93781

Hello Chris,

g> > Ksomething (KDE?) (an experimental, graphical multitasking OS
published
g> KDE isn't an operating system, it's a GUI and a set of applications
which
Oh yes. But the OS I meant sounds AFAIR similar.

(downloading and searching the index of c't)

It's name is KBS by Roger Butenuth (and AFAIR two other students), a
former
school colleague of mine (maybe that's the only reason, why I still can
remember anything at all ;-). The leading German computer journal c't
published two articles about it (part one published in issue 2/93 page
146,
part two in 3/93 page 222).

PS: But I don't know for sure, whether it is really a OS with a GUI or
just
commandline oriented.

Greetings, Oliver

We are Microsoft - Resistance is futile!

CyBaer@koso.phoenix.de http://CyBaer.home.pages.de

6011. Re: Magic Pc in english please...

Newsgroup: comp.sys.atari.st
Date: 1998-09-14 00:00:00 UTC
From: Oliver_Schildmann@LU.maus.de
Message-ID: <199809141352.a22667@lu.maus.de>
Source record: 93782

Hello Nicholas,

b> there's no point in using a TOS image, because this isn't really an
Although you can do so (but just TOS 2.06). But I don't know, whether it's

accepting an other version than the German one.

b> If you want pure emulation, try TosBox or PaCifiST.
Or (for higher speed) the Gemulator98 (http://www.emulators.com), which is
a
Win95 software in English and runs different TOS versions (even MagiC).

Greetings, Oliver

We are Microsoft - Resistance is futile!

CyBaer@koso.phoenix.de http://CyBaer.home.pages.de

6012. Re: Operating Systems for Atari

Newsgroup: comp.sys.atari.st
Date: 1998-09-14 00:00:00 UTC
From: Oliver_Schildmann@LU.maus.de
Message-ID: <199809141353.a22668@lu.maus.de>
Source record: 93783

Kommentar zu A18848@LU
Hello Magnus,

mk> Does OS-9 _realy_ exist for the Atari??
A review of the Atari version (of course in German) can be found in c't issue
5/87 page 78.

URL of c't: http://www.heise.de/ct/

But of course there is no online information about that article available ;-)
If you are really interested, you can probably order a blueprint of that article.

Greetings, Oliver

We are Microsoft - Resistance is futile!

CyBaer@koso.phoenix.de http://CyBaer.home.pages.de

6013. Re: Calamus SL printer driver generator

Newsgroup: comp.sys.atari.st
Date: 1998-09-14 00:00:00 UTC
From: derryck@TAKETHISOUTcix.co.uk
Message-ID: <6tj1ti$5qt$2@plutonium.compulink.co.uk>
Source record: 93784

On 11 Sep 98 13:22:38 GM, Ken Springer wrote:
>On 1 Sep 1998 06:52:55 G, Derryck Croker wrote:

>>>>I've been trying to set my new printer (a Kyocera FS-600) up with CalamusSL
>>>>'98 to give me 150, 300 and 600dpi using the closest matching descriptor
>>>>file (the HP Laserjet 4) and the driver generator program.

>Unfortunately, you won't be able to merge all those resolutions
>together. If the resolutions are not listed in the appropriate CDD file
>for the printer driver generator, you can't just arbitrarily select
>what you want.

I added the extra resolutions into the CDD with a text editor (the utility
prog that's supposed to generate the CDD seems to have one or two problems),
I had some limited success with the result but had the banding problem that
I mentioned originally.

>I could email you the drivers I was referring to if you would like.

Thanks, but I'm OK now (and in fact I found that I had the driver all along
on another partition!).

I'm going to quiz the UK distributor about the driver generator prog at the
next show in November.

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

6014. Re: Falcon now flying in (S)VGA modes..

Newsgroup: comp.sys.atari.st
Date: 1998-09-14 00:00:00 UTC
From: derryck@TAKETHISOUTcix.co.uk
Message-ID: <6tj1tg$5qt$1@plutonium.compulink.co.uk>
Source record: 93785

```
On 11 Sep 1998 15:52:54 , DarkChyld [Ronald J. Hall] wrote:
>On 10 Sep 1998 08:14:10 , Terry May wrote:
>
>->Man, I need to get a Nemesis installed...
>
> Hold up on Nemesis for a bit...you might want to checkout Titans web
> pages-seems they have a new, fast, affordable '040 accelerator coming
> out for the Falcon, as well as other things! ;-)

All Falcon owners should take a look at Titan's web page, you're
understating the goodies that are about to rain down on us! :-)))))

Rgds, Derryck

/----------------------------------------/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/----------------------------------------/
```

6015. Re: Printing problems with MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-09-14 00:00:00 UTC
From: derryck@TAKETHISOUTcix.co.uk
Message-ID: <6tj1tk$5qt$3@plutonium.compulink.co.uk>
Source record: 93786

On 11 Sep 1998 19:40:45 , Nurmix wrote:
>On 11 Sep 98 14:31:04 G, Daniel L. Dreibelbis wrote:

>> BTW, I'm using Thing 1.27 as my desktop now - sheer brilliance!
>>I've sent in my registration.....

>I've gotta try that soon too, although MAGXDESK looks good after using some
>other icons and background pics from the Thing, Gemeni and Jinni demos.
>And, is 1.27 an English verison? As far as I know, 1.09 is the latest
>English release. Do you speak German? :^)

Surf to http://www.cix.co.uk/~inactive/ where you will find a link to Thing
1.27E (and for the Icon editor).

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

6016. want to buy/blagg mono monitor (edinburgh)

Newsgroup: comp.sys.atari.st
Date: 1998-09-14 00:00:00 UTC
From: citizen_smith@hotmail.com
Message-ID: <6tj4f6$nq9$1@nnrp1.dejanews.com>
Source record: 93787

can ayone help me? i despeartely need an sm mono monitor for my atari ste, ive just
moved to edinburgh to start college and need a monitor for my atari (my tv set
that i was using before didn't belong to me so i could hardly take it with me.)

i can only afford to pay about £25 (£35 tops but that would mean not eating
for a while.)

if you have a spare atari monitor that you would like to sell i'd be glad to buy it.
even if you own a broken sm that i could try to fix i'd be glad to take it of your
hands i'll also consider buying a vga monitor and making an adapter if i get desparate

if you can help or if you know of a computer shop that will sell me one for a
reasonable price please email me at citizen_smith@hotmail.com

------== Posted via Deja News, The Leader in Internet Discussion ==------
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

6017. Re: JAVA for CAB?

Newsgroup: comp.sys.atari.st
Date: 1998-09-14 00:00:00 UTC
From: s970707@hsins.uia.ac.be
Message-ID: <35fd05a6.986443@hnets.uia.ac.be>
Source record: 93788

On 14 Sep 1998 05:50:48 GMT, csilver@Puke.On.Spammers.com (Charles
Silver) scribbled:

>As Pascal responded, CAB just ignores it. What may be more interesting is
>why Foxsports uses JavaScript at all. They only do it for some frame/data.
>So, you get some data, but not all. On one page only the even numbered/
>list scores show. I just assume the web designers are testing their
>skill <g>. It really makes a mess of things ;) Their JaSc doesn't do any-

Indeed, it does.

>thing "flashy" at all; just load data and text. I seems as though those
>coders are just messin' with us users <hehehe>. You wouldn't do anything
>like that, eh? <big grin>. I do believe that a lot of commercial web page

I wouldn't dare <evil grin>

>designers are just learning to use JavaScript. So, their just sticking it
>in to see what's up. Since they are "bound and determined" to use it, CAB
>must recognize it or we'll all end up seeing half a web page ;(

At least all Atarians will be seeing the same half ! ;-)

You are quite right, though. Most JS web pages don't do anything
useful - yet. All those evil webmasters are just gathering strength
for their Cookie-offensive, in which tbey will deploy
'doubleclick.net'-tactics.

>>"Once upon a time, I, Chuang Chou, dreamt I was a butterfly, fluttering
>> hither and thither, to all intents and purposes a butterfly. I was conscious
>> only of my happiness as a butterfly, unaware that I was Chou. Soon I awaked,
>> and there I was, veritably myself again. Now I do not know whether I was
>> then a man dreaming I was a butterfly, or whether I am now a butterfly,
>> dreaming I am a man."
>> - Chuang-Tze
>
>Ahhh, Chuang-Tze may have been an excellent Chinese philosopher, but a
>butterfly's brain doesn't have enough ROM/RAM to dream. If it did, all
>humans would have beautiful wings. We dream of wings because we can't fly.

Or maybe we dream of men because we can't think.

>Et tu Icarus? Angels?

Icarus *thought* he could reach the heavens - he probably better
dreamt it.
.
Bye,

```
+-------------------------------------------------------------------+
| David 'Septimus' De Ridder | "Never underestimate the |
| | power of the soul unleashed." |
| <david.de.ridder@bitsmart.com> | - 'Essence Flare', M:TG |
+-------------------------------------------------------------------+

--
"Computer science is a science. Just like rocket science."
```

6018. Re: Mixed messages (was: Draconis stuff

Newsgroup: comp.sys.atari.st
Date: 1998-09-14 00:00:00 UTC
From: tross3@hamtel.tds.net
Message-ID: <6thr0m$7fd@news2.tds.net>
Source record: 93789

On 13 Sep 1998 16:12:30, Pascal Ricard wrote:
>Hello,
>
> in article <905692080.8211.1.spot.c3adfca1@news.demon.nl>
> Louis Holleman wrote on Sun 13-09-98 13:08 (GMT):
>
>> >Maybe you got a timeout while sending messages with NEWSie ?
>> >
>> Hi Pascal,
>>
>> well, too late to check the log... :-(
>
>Yes, IMHO it could be a good idea/suggestion for John not to erase the
>log file each time NEWSie is launched. John ?
>
>BFN,
>/Pascal/

I've thought that too. However, probably be better to put it in as a
General Option - have it delete automatically unless you tell it
otherwise, or tell it to query you on your exit. Those log files can
get huge pretty fast :)

Terry
--

US Distributor for: ST+ Fanzine & Atari Times Special Edition(s)
http://personalpages.tds.net/~tross3 IRC: qnr
for: Atari/Bangor Maine/Sled dogs/Scotland/Cherokees/Genealogy.
Curious /and/ skeptical - To paraphrase Descartes: SUM ERGO COGITO

6019. Re: Magic Pc in english please...

Newsgroup: comp.sys.atari.st
Date: 1998-09-14 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.org>
Message-ID: <35FD1597.78FF273E@mygale.REMOVETHIS.org>
Source record: 93790

Thomas Binder a ï¿½crit:
>
> Hi!
>
> Nicholas Bales <bales@mygale.REMOVETHIS.org> wrote:
> > there's no point in using a TOS image, because this isn't really an
> > emulator. It's a replacement OS, that's been adapted for the PC.
>
> You're wrong. MagiC PC /is/ an emulator, and you /can/ use TOS images.
> Simply copy a tos.img into MagiC PC's folder and rename it to rom.os
>

Ok, I wasn't aware of this.

However, I had the idea that the whole point of MagiCPC was to have a
TOS compatible multitasking environment, not pure emulation.

As you say, for pure hardware emulation, there are cheaper/better ways.

Cheers,
Nick
--
||| Nicholas Bales, France bales@
===|||================================== mygale.org
/ | \ The Atari ST Quick FAQ
-' ' `- http://www.mygale.org/~bales/quickfaq.htm

6020. Re: Printing problems with MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-09-14 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <35fd1e7a.0@nemo.idirect.com>
Source record: 93791

On 13 Sep 1998 07:29:10 , Pat & Anna wrote:
> on Sunday 13-09-98 04:20, you wrote:
>
>> The thing is, though, that it prints perfectly under NVDI 4 when
>>running under either SingleTOS or under Geneva; it's when it runs under
>>MagiC 5, though, that I have it either it printing control characters
>>(under AW) or printing text but with red banding! (GEMvelope).
>
>I also just made the move to MagiC and can't believe the difference.
>
>I use GEMvelope and have not seen a problem so it must be an
>incompatibility which is solvable (and I've been lucky). I'm using NVDI
>4.12; don't know if that minor update makes a difference but it's
>available from Systems for Tomorrow. How about AUTO folder ordering?

I'll have to try the AUTO Folder idea.

I do have NVDI 4.12 so I'm currently running the latest English
release (I went and did it the hard way - went to England and got it
from Systems Solutions :)).

//////////////////////Daniel L. Dreibelbis//////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ////////////////////

6021. Re: Printing problems with MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-09-14 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <35fd206d.0@nemo.idirect.com>
Source record: 93792

On 13 Sep 1998 10:11:11 , "John Whalley" wrote:

>> actually, "Black Page Syndrome" happens with a particular version of
>> AtariWorks; not this one, though, as it's the original release that came
>> with my Falcon.
>>
>> The thing is, though, that it prints perfectly under NVDI 4 when
>> running under either SingleTOS or under Geneva; it's when it runs under
>> MagiC 5, though, that I have it either it printing control characters
>> (under AW) or printing text but with red banding! (GEMvelope).
>
>Looks like the driver itself is OK if it prints under other systems. Sounds
>more like some data is getting lost/mangled between NVDI and the printer.
>So, casting around in the dark and clutching at straws, have you tried
>using the FPRN device? If not, it (and its instructions) are in your
>NVDITOOLS folder. If you have installed the device, and NVDI is using it
>(check the CPX), you could try *not* using it to see if it's affecting the
>problem.

I tried that once and it didn't make a difference. I'll have to
try it again now that I've re-installed NVDI....

>
>The only other thing that springs to mind is that there was a discussion
>here quite a long time ago about problems with printing under MagiC on
>Nemesised or Afterburnered Falcons (can't quite remember which). I never
>had a Falcon, so I didn't pay it a huge amount of attention, but IIRC some
>people were getting round it by using a print spooler.

hmmm. I remember that there were problems under Calamus SL when
running in high speed mode but I never had that problem when running my
GDOS/NVDI programs at high speed. I know that Titan/BSS came up with a
patch program that runs in the AUTO folder.....I'll have to try that.

>
>> Looks like I'll have to use Geneva for printing.....
>
>Hope some of the above will help you to avoid that scenario.
>
I'll probably keep Geneva for doing testing of software when I
write reviews, so it's not a hardship (and besides, Geneva has served
me well for years so I'm kind of attached to it).

//////////////////////Daniel L. Dreibelbis//////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits

email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ///////////////////

6022. Falcon030 to 14 Mb upgrade

Newsgroup: comp.sys.atari.st
Date: 1998-09-14 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <6tja3fop1@news2.xs4all.nl>
Source record: 93793

Several peolpe have contacted me asking for the cards I have here.

Searching in the old boxes I find 50 of them.

The product is:

ATIN Electronics MF-030 Memoryboard 1/4/16 Mb
with 4 connectors for SIMMs
It plug in like the old 1/4 Mb Atari falocn memory card
The same connectors are used.
We know that not all kinds of SIMM modules work on this card so:
it really is "plug and pray".
The manual is in Dutch but it is so simple that this will be no
problem. There are only 2 jumpers to set and these are indicated for
their function. (chose 1/4/14)

The Stichting ST as a non-profit organisation sells them worldwide
for the cost of production. The real hardware cost I mean.
I do not know what comparable boards cost, but maybe ?30 is alright?

Send me an e-mail with your postal adres:if you want one i send one
by airmail.

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl
more about us in http://www.xs4all.nl/~atarist

6023. Drumkitz editor/librarian for Alesis D4 wanted

Newsgroup: comp.sys.atari.st
Date: 1998-09-14 00:00:00 UTC
From: sonik@zetnet.co.uk
Message-ID: <6tjcrb$bd6$1@roch.zetnet.co.uk>
Source record: 93844

Greetings fellow friends of Fuji!

If anyone can help here I'd be very grateful. I'm looking for
an editor/librarian program for the Alesis D4 drum module
called DrumKitz which is US -written. I'd be grateful if anyone
could give me some info on this and whether there's a URL I
could get it at. The version available on Tavern BBS is
corrupted. Please mail me if you've any info.

Cheers :)
Al
sonik@zetnet.co.uk

6024. Re: Falcon now flying in (S)VGA modes..

Newsgroup: comp.sys.atari.st
Date: 1998-09-14 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6tjelj$ju9$1@news.campus.mci.net>
Source record: 93845

On 14 Sep 1998 12:24:16 , Derryck Croker wrote:

->All Falcon owners should take a look at Titan's web page, you're
->understating the goodies that are about to rain down on us! :-)))))
->
->Rgds, Derryck

Its because I'm such an understated kind of guy, Derryck! <lol>

Seriously, I'm very impressed with what Titan is throwing our
way, and I can't wait to spend (more) of my money on them...!

Titan is -huge-! <ahem>

;')

____
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

6025. FS: Pagestream 2.2 with several extra fonts disks $25

Newsgroup: comp.sys.atari.st
Date: 1998-09-14 00:00:00 UTC
From: tj@oro.net
Message-ID: <tj-1409980911000001@i360.oro.net>
Source record: 93846

Good condition and even comes in nice original bookcase style box. $25 plus $5 postage.

Tom

6026. FS: MouseMaster (by Practical Peripherals) $5

Newsgroup: comp.sys.atari.st
Date: 1998-09-14 00:00:00 UTC
From: tj@oro.net
Message-ID: <tj-1409980911560001@i360.oro.net>
Source record: 93847

$5 plus postage. Good used condition. Lets your Atari easily switch between a mouse and two joysticks.

Tom

6027. Re: net ".zip" files

Newsgroup: comp.sys.atari.st
Date: 1998-09-14 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <gfbL1.285$eM5.129254@news4.mia.bellsouth.net>
Source record: 93848

I had this problem also, it has something to do with either CAB or the
OVL. It doesn't d-load the entire file. This happens with large
files on a slow server most frequently. Hope this helps

B.P.

On 13 Sep 1998 12:55:26 , Mark Simpson wrote:
>I have tried in the past to decode ".zip" files (what pc's call zip, I
>suppose), that I downloaded off the net, using STZIP 2.6. I always
>seem to get the message "not a zip file, or damged zip file" when I
>try to decompress them. I do not have this problem with zip files from
>atari sites, or from the genie libraries, or from the BBS's I used to
>haunt.
>
>Someone in this newsgroup recently told me that they don't have any
>problems with zip files from the net, so I'm wondering what I'm doing
>wrong. I downloaded the clinton files from yahoo friday, and have been
>unable to decompress the zip. Anyone have an idea as to why I have
>this difficulty?
>
>Thanks in advance,
>
>
>Mark Simpson
> JAM Digital Redondo Beach, Ca.
> http://www.integrityonline7.com/jam
>
>.

WARNING: All unsolicited SPAM will get a a complimentary WAV file and
a really neat picture of a can of SPAM in return every day
for the next month.

SPAM the SPAMMERS!!!!!!!!!

Remove the NOSPAM to reply by e-mail

6028. Re: Pro24 to .MID (Cubase PC)

Newsgroup: comp.sys.atari.st
Date: 1998-09-14 00:00:00 UTC
From: 100550.3170@compuserve.com
Message-ID: <35fefe08.65973236@news.demon.co.uk>
Source record: 93849

...snip
>If you don't have a huge amount of .SNG files to transfer, you could e-mail
>them to me and I'll re-save them as .MID or .ALL files in Cubase Audio
>Atari and send them back to you (since it sounds as if you either don't have
>access to an Atari, or to Atari Cubase).
...yeah and we can all laugh at your compositional efforts!!
hehehe...

6029. Wizztronics Cartmaster & CartRight on Auction at ebay!

Newsgroup: comp.sys.atari.st
Date: 1998-09-14 00:00:00 UTC
From: Dom DiDomenicantonio <didomeni@calcna.ab.ca>
Message-ID: <6tjk2l$mdm@ds2.acs.ucalgary.ca>
Source record: 93850

Wizztronics original CartMaster (4 ports) and CartRight on Auction at ebay.

For as low as $5.00!

Auction is going on now!

Click below for information and auction bids for both items !
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=30313357
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=30319388

Click here for ebay auction site > http://www.ebay.com

6030. Degas and fonts

Newsgroup: comp.sys.atari.st
Date: 1998-09-14 00:00:00 UTC
From: dlormand@aztec.asu.edu
Message-ID: <6tjn24$3r8$1@news.asu.edu>
Source record: 93851

Hi, all,
I've got a long-term project: a video titler system wherein picture files can be loaded and displayed via the composite output of a stock ST to a video projector. Tony Greenwood has provided me with an excellent display program he has written (public thanks, Tony!) that accepts the Degas .PC1/2 files I specified and sequences them under full manual or automatic control with several transition effects.

Now I'm facing a shortcoming of Degas. The attractive feature of this titler projection system is having "slides" with text in various colors, sizes, and typefaces. Degas is one of the earliest GDOS programs, so I have a lot of choices of bitmap fonts - but only up to ten at a time! I can have 20 or 30 fonts in ASSIGN.SYS, but Degas takes the first ten. There is no scrolling selection dialog. If I want to use a font that is not in the top ten, I have to edit ASSIGN.SYS and reboot. Ick!

So the question is, Degas is a bit old; is there an art package that provides everything that Degas does (including save as .PCx and .PIx) and more, and allows selection of any bitmap or scalable font available in the system? Again, since the output is destined to come out in composite, all the work is done in ST-low and medium resolutions.

A related question is, given that SpeedoGDOS and modern NVDIs are supposed to be drop-in replacements for standard bitmap GDOS, do programs such as Degas, which were based on early GDOS, accept scalable fonts?
--
****
* David Ormand | Be Different! *
* dlormand@aztec.asu.edu | Support resistance computers! *
* Tucson, Arizona | TI-99/4A Atari ST *

6031. Re: Falcon Memory

Newsgroup: comp.sys.atari.st
Date: 1998-09-14 00:00:00 UTC
From: Titus Roth <titus@clisome9.rose.hp.com>
Message-ID: <ywmvn2821nqk.fsf@clisome9.rose.hp.com>
Source record: 93852

In a similar vein, I've noticed that certain apps are much slower now
that I have 14 Megs. Printing - even with outburst and NVDI - is
noticeably slower. I'm going to try the Falcon utility and see if it helps.

6032. Re: STinG AUTO Problems?

Newsgroup: comp.sys.atari.st
Date: 1998-09-14 00:00:00 UTC
From: lockwood@calcna.ab.ca
Message-ID: <6tjrmn$3sq@ds2.acs.ucalgary.ca>
Source record: 93853

On 13 Sep 1998 10:22:40 , Peter Rottengatter wrote:
>Remember the bug strikes by corrupting
>GEMDOS internal data, which on the next write action to the hard disk corrupts
>some file due to those corrupted working parameters. The slightest change of
>circumstances makes such a bug corrupt entirely different data, and entirely
>different data will be effected. Thus entirely different files will get
>corrupted. Such deep in GEMDOS, "neighborhood" of files like being in the same
>directory etc. has no meaning, therefore the bug can well corrupt *ANY* file
>on the hard disk. Even a different partition could be effected (even though
>less likely). There is no reason why some file should be more likely than
>another only because one is in the same directory like NEWSie or STinG. I
>emphasize : *ANY* file can become corrupted and this is why this bug is so
>dangerous. I would not be surprised if people who suffered from this bug have
>dozens of corrupted files on their hard disk, only undiscovered since the
>files have not been accessed lately.

I have experienced the problem with several versions of Newsie
including 0.90. The last time this happened it corrupted the whole
partition that held the Newsie mail and newsgroup folders. I was able
to repair the damage, but as Peter indicates, some older files may
well be corrupted and I just haven't gotten around to checking them.
Every once and a while I'll go searching for some old document that I
saved once, only to find that it is no longer readable.

This last time, I had to wipe and restore my whole F:/ partition, so I
took the opportunity to change it into two partions, with the new G:/
being just for Newsie (program and download files). Now I see posts
about how it can sometimes corrupt some of Sting's data files, or as
Peter points out, any file on any partition. ARRGH!

Regards,

Quality Audio Recording and Editing for Classical and Acoustic Music

____/ /
/ / Frank Lockwood
__/ / Calgary, Alberta, Canada
__/ _______/ http://www.calcna.ab.ca/~lockwood/

6033. IRC

Newsgroup: comp.sys.atari.st
Date: 1998-09-14 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <STeL1.86$kN6.270616@news2.mia.bellsouth.net>
Source record: 93854

Can someone help me, I got AtariIRC to work and connect to the server,
but the documentation does not specify how to chat. I keep getting
"cannot send text to server window"

Thanx's

B.P.
WARNING: All unsolicited SPAM will get a a complimentary WAV file and
a really neat picture of a can of SPAM in return every day
for the next month.

SPAM the SPAMMERS!!!!!!!!!

Remove the NOSPAM to reply by e-mail

6034. Re: Degas and fonts

Newsgroup: comp.sys.atari.st
Date: 1998-09-14 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <v_eL1.88$kN6.270616@news2.mia.bellsouth.net>
Source record: 93855

Use Cyberpaint. You can also use DPaint. DPaint is probably the best
paint program ever made for the ST, plus you can create your own
Fonts. Hyperpaint2 is also a pretty good program. Most of the ST
picture formats can be converted to another without a loss of picture
quality. The exception is Spectrum pictures and Photochrome pictures
because the have more than 16 colors.

On 14 Sep 1998 18:25:08 , DAVID L. ORMAND wrote:
>
>Hi, all,
> I've got a long-term project: a video titler system wherein picture
>files can be loaded and displayed via the composite output of a stock
>ST to a video projector. Tony Greenwood has provided me with an
>excellent display program he has written (public thanks, Tony!) that
>accepts the Degas .PC1/2 files I specified and sequences them under
>full manual or automatic control with several transition effects.
>
> Now I'm facing a shortcoming of Degas. The attractive feature of
>this titler projection system is having "slides" with text in various
>colors, sizes, and typefaces. Degas is one of the earliest GDOS
>programs, so I have a lot of choices of bitmap fonts - but only up to
>ten at a time! I can have 20 or 30 fonts in ASSIGN.SYS, but Degas takes
>the first ten. There is no scrolling selection dialog. If I want to
>use a font that is not in the top ten, I have to edit ASSIGN.SYS and
>reboot. Ick!
>
> So the question is, Degas is a bit old; is there an art package that
>provides everything that Degas does (including save as .PCx and .PIx)
>and more, and allows selection of any bitmap or scalable font available
>in the system? Again, since the output is destined to come out in
>composite, all the work is done in ST-low and medium resolutions.
>
> A related question is, given that SpeedoGDOS and modern NVDIs are
>supposed to be drop-in replacements for standard bitmap GDOS, do programs
>such as Degas, which were based on early GDOS, accept scalable fonts?
>--
>**
>* David Ormand | Be Different! *
>* dlormand@aztec.asu.edu | Support resistance computers! *
>* Tucson, Arizona | TI-99/4A Atari ST *
>.

WARNING: All unsolicited SPAM will get a a complimentary WAV file and
a really neat picture of a can of SPAM in return every day
for the next month.

SPAM the SPAMMERS!!!!!!!!!

Remove the NOSPAM to reply by e-mail

6035. Re: My Sunday was too short...

Newsgroup: comp.sys.atari.st
Date: 1998-09-14 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <905805046.22049.0.rover.c3adfca1@news.demon.nl>
Source record: 93856

On 14 Sep 1998 10:09:04 , Erik Hall wrote:
>I can't do anything about the download transfer.

Hi Erik,

and I do appreciate fast reactions from the authors!

Well, I'll give it another try later on, otherwise I'll visit the FTP site.

>The font selector in MyMAIL is unstable and is not finnished.
>There is more than the fontselector that is unstable but
>remember that it is a beta test version and it is impossible for me
>to do it stable directly.
>If you find any problem please do send me a mail
>and i will try to solve the problem.
>All coding and testing of MyMAIL is done on my free time
>and the progress in geting it more stable depends on you on the net.

Ah, that explains it... any way of manually editting something in the config files? Haven't seen any line containing font info but it could be that without such a line it takes the systemfont?

I realize it's a beta and don't expect a perfect working program for zero bucks.. You'll most certainly hear more from me. Like I said: it sure looks good and has some nice options and I do need a replacement for Newsie. I've got Okami/Newswatch/Popwatch in the meantime, but as far as I can see, setting up Okami isn't done in 2 minutes (good lawd, I just quickly looked into this O.INF, I'll need at least one short Sunday for that one alone).

Popwatch/Newswatch are up and running already and especially Popwatch is a nice program to have next to your emailer (although it doesn't support Mymail yet, I think).

CU NeXT msg,

_____
/ __ . __ | |
/ / / / / / /_ | Email: louis@holleman.demon.nl |
/_ /_/ /_/ / __/ | http://www.holleman.demon.nl |
| |
_____

6036. Re: WANTED: Amiga & ST Format Cover Disks 2 & 4

Newsgroup: comp.sys.atari.st
Date: 1998-09-14 00:00:00 UTC
From: Russell <RUSSELLREES@email.msn.com>
Message-ID: <O7qxP7B49GA.237@upnetnews05>
Source record: 93857
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,alt.atari,uk.adverts.computer,demon.adverts

I do not have cover disks but I have several games for the amiga including
Wings
Savage
Full Contact
Bedroom Olympics
Battle chess and Grand Monster Slam
These games are copies hence I shall sell them very cheap
--
Russell Rees
russellrees@email.msn.com
Steve Stupple wrote in message
<905770792.12906.0.nnrp-01.c1ed1184@news.demon.co.uk>...
>Hi
>
>I'm after two cover disks from the Amiga & ST Format magazine, the mag
>before they split; issue 2 & 4.
>
>Either the physical disks, or sent via email.
>
>If sending by email, can you please send it to this address -
>AtariST@usa.net - this will allow me to collect it via my Atari. Please let
>me know via emial that you have sent it so I can go and fetch.
>
>Thanks, in advance
>
>
>
>

6037. Re: Using a PC 720k floppy on an ST

Newsgroup: comp.sys.atari.st
Date: 1998-09-14 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@mailbox.swipnet.se>
Message-ID: <8bfL1.273$ij3.355550@nntpserver.swip.net>
Source record: 93858

Legacy6150 wrote:
>I've been hearing rumors that you can use a standard IBM 720k drive on an ST,
>and I wanted to confirm this before I go out and spend a few bucks on buying
>one and finding out it doesn't work.

Hi,
You can use any PC-drive - even 1.44MB drives (though they'll still work only as 720kB) - which have a jumper for setting it to Drive Select 0 or 1. PC-drives are always set to DS1 from the start and you have to change it to DS0. Many drives can't be changed, so check out if the drive has a jumper for DS0/DS1.
The next thing to do is to turn the flat cable around, so that the cable seems to be inserted the wrong way.
Then it should be ok.

Best regards,
Claes
claes.holmerup@mailbox.swipnet.se
http://come.to/claes.holmerup

6038. Cheshunt Computer Club

Newsgroup: comp.sys.atari.st
Date: 1998-09-14 00:00:00 UTC
From: jfhaslam@zetnet.co.uk
Message-ID: <6tk0hiouu1@irk.zetnet.co.uk>
Source record: 93859

Hi everyone!

Just a quick reminder that the next meeting is Wednesday 23rd
September 7-10pm, in the Garden Room, Wolsey Hall, Windmill Lane,
Cheshunt, Hertfordshire.

Cheshunt is close to Junction 25 of the M25.

Everyone is welcome, especially Atari users!

Cheers!

James

+----------------------------------+-----------------------------------+
James F. Haslam	Atari Falcon 4Mb, Tos 4 / MagiC 5
Internet: jfhaslam@zetnet.co.uk	Yes, Atari's CAN surf the Net!
FidoNet mail: 2:254/105.2	And in 16 bit colour too!!
+----------------------------------+-----------------------------------+

6039. Re: IRC

Newsgroup: comp.sys.atari.st
Date: 1998-09-14 00:00:00 UTC
From: AtariMad <atarimad@zetnet.co.uk>
Message-ID: <01bde029$151dd700$3d29f7c2@k2>
Source record: 93860

> Can someone help me, I got AtariIRC to work and connect to the server,
> but the documentation does not specify how to chat. I keep getting
> "cannot send text to server window"

I believe you get that when you have not joined a channel, or not have the
current channel window selected.
Type

/join #atari

press return, and chat away :)

Hope to see ya there :)

AM.

I think therefore I AM.

6040. Re: Steinberg:Cubase:Milan

Newsgroup: comp.sys.atari.st
Date: 1998-09-14 00:00:00 UTC
From: brian@tos.pl.net
Message-ID: <QLM2C0S@tos.pl.net>
Source record: 93861

In article <35F8D762.53199CF4@mygale.REMOVETHIS.org> you wrote:
: Brian Becroft a écrit:
: >
: > Can anyone add further comment to a recent post to this group saying that
: > Steinberg might release a TOS version of Cubase for the Milan?
: >

```
: Apparently Steinberg's founder (can't remember his name, Eddy
: Steinberg?) is working on making a final release of Cubase Audio in his
: spare time. Whether this will be a Falcon bug fix only version or a
[snip]

This wouldn't be Charlie Steinberg?? I heard some time ago that he did the
CAF 2.06 update. We really need an improvement on this one.

Can any one else help out with posting this message to german groups?
--
--
| Brian Becroft | Tariland, Atari user group in New Zealand |
| brian@tos.pl.net | tariland@tos.pl.net |
| http://www.pl.net/~mario/ | http://www.pl.net/~mario/tariland/ |
```

6041. Re: ICD Page

Newsgroup: comp.sys.atari.st
Date: 1998-09-14 00:00:00 UTC
From: Cooks <number.nine@virgin.net>
Message-ID: <35FD9277.736A@virgin.net>
Source record: 93862
Cross-posted to: comp.sys.atari.st,comp.sys.amiga.misc,rec.games.video.atari

Howdy.

If you're thinking about buying a product from ICD, who make stuff for
Atari ST, Amiga and Jaguar, check out my page:

http://freespace.virgin.net/number.nine/icd/icd.htm

Nelson

6042. Re: Atari to Win98 Syquest carts?

Newsgroup: comp.sys.atari.st
Date: 1998-09-14 00:00:00 UTC
From: tkelly@pressenter.com
Message-ID: <6tk5dfpgq1@jair.pressenter.com>
Source record: 93863

On 13 Sep 1998 21:58:57, Nurmix wrote:

>So HD Driver isn't confused by the new Win98 FAT32 file system?
>
>--
>
>Paul Nurminen (aka Nurmix)

I can't say that for sure because I don't use Win98, but I remember reading that Win98 gets its main space savings by using a smaller sector size. I doubt that would fool anything designed to deal with hard drives on the ST, since we already do that. I would also assume that Win98 must be able to recognize hard drives formatted for Win95, otherwise Win98 would be a total disaster. Uwe Seimat would have to give you final confirmation though.

--Terry Kelly

6043. FS (Europe): ATARI 1040STfm + SM124 + s/w

Newsgroup: comp.sys.atari.st
Date: 1998-09-14 00:00:00 UTC
From: Carsten Krumnow <krumnow@uni-koblenz.de>
Message-ID: <Pine.GSO.4.00.9809142341180.25482-100000@marvin>
Source record: 93864

Good morning!

Once again a special offer: ATARI ST traditional package

*** ATARI 1040STfm / 1MB RAM / German TOS 1.02

+ CPU halt switch (very suitable for action games)
including built-in RF modulator for easy TV connect in color
resolutions, original ATARI mouse, manual and power cord

ATARI SM124 monochrome monitor 71 Hz
(with "Euro" power cord plug)

Software bonus pack: Word Perfect for ATARI (text processing)
Deluxe Paint (color painting)
Mission Genocide (color action game)
Plotting (" " ")

for only DM 180 (~ 90 EURO)
====== (or equivalent in any EC currency)

+ package and shipping from Germany

Additional information and ordering
via email at krumnow@uni-koblenz.de

||| Carsten Krumnow comp.science student Koblenz, Germany
****|||**
/ | \ http://www.uni-koblenz.de/~krumnow (under construction)
-' ' `- ------------ it's not a trick - it's a tari! -------------

6044. FS: Word Plus 3.15 / 4

Newsgroup: comp.sys.atari.st
Date: 1998-09-14 00:00:00 UTC
From: Carsten Krumnow <krumnow@uni-koblenz.de>
Message-ID: <Pine.GSO.4.00.9809142343290.25482-100000@marvin>
Source record: 93865

```
Hello!

Once again two special offers:

*** GST/ATARI 1st Word Plus 3.15 (German)
==================
including 1st Mail (serial letters)
1st Xtra (column formatting)
1st Address (data base)
manuals

for only DM 20 (~ 10 EURO / 12 US$)
===== (or equivalent in any EC currency or US$)

*** Compo Word Plus 4 (German)
===========
including Speedo vector font scaling, 4 Speedo fonts, many
printer drivers, comfortable installer and
200-page-manual

for only DM 30 (~ 15 EURO / 18 US$)
===== (or equivalent in any EC currency or US$)

or both together for only DM 40 (~ EURO 20)
=====
each offer plus package and shipping costs from Germany

Additional information and ordering
via email at krumnow@uni-koblenz.de

||| Carsten Krumnow comp.science student Koblenz, Germany
****|||************************************************************
/ | \ http://www.uni-koblenz.de/~krumnow (under construction)
-' ' `- ------------ it's not a trick - it's a tari! -------------
```

6045. Re: Draconis package

Newsgroup: comp.sys.atari.st
Date: 1998-09-14 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <905813389.8276.0.spot.c3adfca1@news.demon.nl>
Source record: 93866

Hi again,

OK, just for the record and before the authors send out their lawyers, I did try just another run from TOS, on the card and in (only) 256 colors.

Surprise, surprise, as said before, from TOS Draconis hooks up on a PPP link. Adamas (the browser) loads (NOW the icons look what they should look like) and loads HTM files from disk, NOT from the net. Images enabled displays images decently. Loading time looks OK, faster than CAB.
But, I repeat that: from disk. It bluntly refuses to load any http:// page from the net.

Finally tried Marathon (the E-mail client): this time it loads (meaning it can't stand 24 bit TC, maybe even it won't stand 15 bit...)
I couldn't get mails retrieved from my system, it WILL show new mail, but retrieving/deleting is out of the question.

So for a 10-minute evaluation copy of the whole package I'd say: go screw someone else, authors (don't have a clue who they are/where they're from).

Heck, I downloaded 500+ k just for nothing: TCP/IP stack (Draconis) only works from TOS, not from MagiC, but it will run on a 24 bit screen rez system.

The browser can't handle more than 256 colors, won't load from the net, only from disk, and finally the e-mail client doesn't do much more than telling you there IS e-mail, but fetching it.... no way!

OK, I'm announcing a Super Duper program supporting javascript for browsing facilities, the only slight drawback is it won't work. Fetch the 1.5 Mb package from my homepage please...

OK, fine, this concludes the test results from the Dutch jury.... Thank you very much.

BTW: one of the editors of a Dutch Atari magazine just e-mailed me about writing a piece on Draconis/etc. I told him it will be a short article: "of no use at all" :-)

CU NeXT msg,

____
/ __ . __ | |
/ / / / / / /_ | Email: louis@holleman.demon.nl |
/_ /_/ /_/ / __/ | http://www.holleman.demon.nl |
| |
____

6046. Re: Draconis package

Newsgroup: comp.sys.atari.st
Date: 1998-09-14 00:00:00 UTC
From: szhays@catbert.ucdavis.edu
Message-ID: <6tk7pbhjn1@mark.ucdavis.edu>
Source record: 93867

Louis Holleman (louis@holleman.demon.nl) wrote:
:
: But, I repeat that: from disk. It bluntly refuses to load any http:// page
: from the net.

Well, I'm not an Adamas expert either, just tried it out a few times. All I can say is, I didn't have as much trouble as you. It may be because I have a more standard set-up (i.e. no graphics card with drivers etc...). But then a gain, I know the outhor of the program did not ahve a Falcon to try it on, because he was very interested in the results of my TC tests.

For me, Adamas has worked perfectly in Falcon True Color mode (i.e. 15-bit), both under the standard TOS and under Geneva. I have also been reasonable consistently successful in connecting using the Draconis stack and downloading pages over the web into Adamas. There are some aspects of Adamas that I felt were nicer than similar features in CAB, but overall I prefer CAB.

I have not tested Marathon Mail very much at all. I tried an earlier version under 16 and 256 color modes and the interface worked fine. By that point in the history of the release of the Draconis betas the Draconis dial-up had a ten minute limit in the evaluation version and I did not use that time to test Marathon Mail online. Also, at that time there was a warning in the documentation that it was not TC ready, so I did not test it that way.

--
....
: Eric Hays, The Internship & Career Center - http://icc.ucdavis.edu :
: 530-752-2819 - Office hours 8 am to noon & 1 pm to 4 pm Mon -> Fri :
+---+

6047. Re: My Sunday was too short...

Newsgroup: comp.sys.atari.st
Date: 1998-09-14 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <905815796.25983.0.rover.c3adfca1@news.demon.nl>
Source record: 93868

On 14 Sep 1998 10:09:04 , Erik Hall wrote:
>If you can't download from my homepage do try to download v0.67 from
>ftp.funet.fi
>I will upload the latest version on funet later this week.
>Or drop me a mail on erikhall@tripnet.se and i will mail it to you.

Hej Erik,

well, it must be something.... I haven't got a clue what: the ftp.funet.fi server is terrible too... before I have a dir it takes half a bottle of wine (this becomes my new standard of time, after getting used to the Euro currency...), then I had to sort out the dir, appearently it is /pub/atari/Newitems/mymail.zip, but it took about 5 minutes (old time-measurement standards) before I got that one, then I simply clicked "get mymail.zip" but no go at all.

Before someone shouts "check your settings, Louis!" I'd like to add that 1 minute later transfers from rand.thn.htu.se went without any problem at all!

Oh yeah, of course I tried on your homepage again: it loaded pretty fast, then when I clicked the "program only" item for Mymail, after 9 kB CAB gave me a connection error, started again, after again 9 kB I got another connection error and then it quit. Fetched another file from another site 3 minutes later, no problem. So, what's up???

I recall having used funet.fi before without any problems, tho'...

Oh yeah, another thing: I tried with both Newsie and A-FTP: no difference.

"Yup, Louis, you're drunk again!" Hell no, had a few glasses, maybe I'm loaded, but drunk? NO!

Someone in Suomi/Sverige must have set up a filter against me :-) Like: if $Louis tries to get $Mymail, give him hell!. Who IS behind this? Not John Rojewski, are you???

:-)

CU NeXT msg,

_____
/ __ . __ | |
/ / / / / / /_ | Email: louis@holleman.demon.nl |
/_ /_/ /_/ / __/ | http://www.holleman.demon.nl |
| |
_____

6048. Pacifist + midi

Newsgroup: comp.sys.atari.st
Date: 1998-09-14 00:00:00 UTC
From: Benoit Py <py@grolier.fr>
Message-ID: <6tishh$db2$1@front1.grolier.fr>
Source record: 93869

Hello,
Does anyone know how to use midi in/thru with pacifist emulator and maxi32 ?

Ben

6049. Re: My Sunday was too short...

Newsgroup: comp.sys.atari.st
Date: 1998-09-14 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <35fd4e683f8aec0@HORMEL.unix.dsoe.com>
Source record: 93870

on 14-09-98 Louis Holleman wrote:

>I realize it's a beta and don't expect a perfect working program for
>zero bucks.. You'll most certainly hear more from me. Like I said: it
>sure looks good and has some nice options and I do need a replacement
>for Newsie. I've got Okami/Newswatch/Popwatch in the meantime, but as
>far as I can see, setting up Okami isn't done in 2 minutes (good lawd,
>I just quickly looked into this O.INF, I'll need at least one short
>Sunday for that one alone).

Take the time to install Okami -- you won't regret the effort. The o.inf file may seem daunting but it reflects the power of this program. In one 'shot', albeit a little daunting, you can have e-mail and newsgroups in what is essentially a bullet-proof environment. But one can't appreciate Okami until it's configured and filled with mail and articles, otherwise many of its functions and nuances can't be seen or felt. At first glance the program seems austere, but underneath that 'look' is pure functionality.

<< Neil >>

--
- -
Neil Roughley | roughley@HORMEL.unix.dsoe.com | remove uppercase
http://www.dsoe.com/people/roughley/tos.htm | spamblock to reply
- -

6050. Re: Steinberg:Cubase:Milan

Newsgroup: comp.sys.atari.st
Date: 1998-09-14 00:00:00 UTC
From: Richard Rives <76031.1247@CompuServe.COM>
Message-ID: <#qeFj7E49GA.465@ntawwabp.compuserve.com>
Source record: 93871

>This wouldn't be Charlie Steinberg?? I heard some time ago that he did the
>CAF 2.06 update. We really need an improvement on this one.
>
>Can any one else help out with posting this message to german groups?
>--
>--
>| Brian Becroft | Tariland, Atari user group in New Zealand |
>| brian@tos.pl.net | tariland@tos.pl.net |
>| http://www.pl.net/~mario/ | http://www.pl.net/~mario/tariland/ |

Yep, from a reliable source he did that one. He also tried to get it to
work with TT Ram, so it would work better with the AB040 but the beta
didn't work.

Rich

6051. Re: CAB - Strange Message?

Newsgroup: comp.sys.atari.st
Date: 1998-09-14 00:00:00 UTC
From: perot@arisia.stud.uni-hannover.de
Message-ID: <Ez9nzD.9Jn@arisia.stud.uni-hannover.de>
Source record: 93872

In article <6thf6o$mjl@enews3.newsguy.com>,
ecncomr@socal.com (Nurmix) writes:

>>You've probably filled in some form, maybe a search entry at a search engine.
>>Of course the text filled in must be posted to the engine, why is that so
>>uncomprehensible for you ?
>
> Actually, I had just started browsing a page. I was not filling out any
> forms, or sending any e-mails. Just browsing. And the dialog box popped up
> about 5 times in a row about every 2 minutes or so.
>
> If I WERE filling out a form, or searching, I guess it would make more sense.
> But I wasn't. Hence, the confusion.

Aha. Have you reported this to Dan ?

> And I never knew re-direction was a problem before. Kind of like it was
> fixing something I didn't know was broken - even if it was.
>
> It's like, I never heard anyone say "...that DAMN re-direction bug in CAB is
> killing me, sure wish it was fixed". I never knew it was a problem. :^p

Redirection isn't in CAB.OVL for long, so it was never a problem because it
wasn't there.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

6052. Re: JAVA for CAB?

Newsgroup: comp.sys.atari.st
Date: 1998-09-14 00:00:00 UTC
From: perot@arisia.stud.uni-hannover.de
Message-ID: <Ez9o81.9M1@arisia.stud.uni-hannover.de>
Source record: 93873

In article <35fbc327.12320158@hnets.uia.ac.be>,
s970707@hsins.uia.ac.be (David 'Septimus' De Ridder) writes:

>>It seems many commercial web sites are going this way. It looks like sooner
>>or later, CAB will have to address JavaScript... I'm not sure why the web-
>>page designers at Foxsports decided to insert JavaScript into there html
>>code. Not long ago they didn't. Now, foxsports.com is a bit of a pain ;(
>
> As temporary solution, wouldn't it be possible to have the CAB
> HTML-parser omit all tag sequences like '<SCRIPT ...>....</SCRIPT>' ?
> Of course, Web pages would turn out incomplete, without flashy mouse-
> triggered animations and such, but the page would be showed. How does
> CAB handle such sequences *now* ?

It does precisely that. Result is good enough so that most people just do
not notice there is Javascript at all, if the page does not rely very
heavily on JS. It's only the latter that makes those people pop up here
and ask for implementation. And you can't make those pages work without
going all the way - implementing JS.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

6053. Re: NEWSie .90

Newsgroup: comp.sys.atari.st
Date: 1998-09-14 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <35fd4608bac310@club-internet.fr>
Source record: 93874

Hello,

in article <905762524.25288.1.spot.c3adfca1@news.demon.nl>
Louis Holleman wrote on Mon 14-09-98 08:42 (GMT):

> Another one was upon transferring files to my own homepage it wouldn't
> display the directory again and time out eventually. So if I have to
> transfer 3 files to my homepage I need to start up Newsie 3 times... This
> appears not to be Newsies bug, it happens also with AFTP, wherease AFTP
> doesn't time out at all but simply stays where it is and I need MagiC's
> taskmanager to kick it out. So it may be a problem with my ISP.

Yes, I think it's a problem on the ISP side: something like the "PASSIVE
Mode" instead of "I_don't_know Mode"(don't ask me more about this). I do
have the same problem with aFTP and use Fiffi instead to access to my
own folders (for the web site). It's usually not a problem on anonymous
ftp servers.

I think John fixed this in the later version of NEWSie.

BFN,
/Pascal/

--
Pascal, surfing the web on his Falcon...
Otagger ï¿½1.22: Today's thought:
I am the end of all your dreams

6054. FA: Atari ST Items

Newsgroup: comp.sys.atari.st
Date: 1998-09-14 00:00:00 UTC
From: salzman@gte.net
Message-ID: <6tmu3i$t1g$1@news-1.news.gte.net>
Source record: 93875

I have the following items for auction on eBay:

Atari 520ST Computer
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=29956444

Atari ST Drive Model SF354
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=29956282

Atari ST Monitor - Model SC1224
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=29956797

Compute's First Book of Atari ST
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=29957074

Thanks,
Jeff Salzman

6055. Zorg for 68000

Newsgroup: comp.sys.atari.st
Date: 1998-09-14 00:00:00 UTC
From: rousseau@wallace.gemplus.fr
Message-ID: <slrn6vq6eu.ln3.rousseau@gromit.gemenos.south-europe.gemplus>
Source record: 93876

Hi all Atarists,

The binary of Zorg for 68000 is now available.

The archive is on ftp.lip6.fr in /pub/atari/Disk/zorg_211.lzh and
contain both versions for 68000 and 68030.

Zorg is under GPL. The sources are in /pub/atari/Disk/zorg_src.lzh

--
Ludovic Rousseau
Ludovic.Rousseau@wallace.gemplus.fr
-- Normaliser Unix c'est comme pasteuriser le Camembert, L.R. --

6056. Re: Palmpilot Hotsync with ATARI ? (was:Re: Psion series 5)

Newsgroup: comp.sys.atari.st
Date: 1998-09-15 00:00:00 UTC
From: Markus Egg <Markus.Egg@vcpc.univie.ac.at>
Message-ID: <35FE7825.4BD978CF@vcpc.univie.ac.at>
Source record: 93794

Rodolphe Pineau wrote:
>
> Markus Egg wrote:
>
> > Is there software to make a Hotsync with the Palmpilot from 3com
> > on ATARI ?
> >
>
> Yes I've made a port of the unix tools for Pilot (PilotLink) for MiNT.
> You could find the at :http://www.chez.com/stratos/pilot.htm
> sory but this page is in french. The Link to the archive is :
> http://www.chez.com/stratos/pilot.zip

Thanks for your reply.

Is there anything for non MiNT ?

(my Mega 2 has only the original 2 MBs and this seems to be too
less for MiNT).

ME

6057. Re: Lynx Adaptor?

Newsgroup: comp.sys.atari.st
Date: 1998-09-15 00:00:00 UTC
From: lmcclure@ibm.net
Message-ID: <MPG.106838501e3b4cae989787@news1.ibm.net>
Source record: 93795

In article <6t9lka$d8h$1@nnrp1.dejanews.com>,
ekaljumagi@clhs.lake.k12.ca.us <ekaljumagi@clhs.lake.k12.ca.us> stated:

> By the way, I've also run the Lynx (accidentally) on
> the 6V setting. It worked, but I'm not sure its a
> good idea.

Since the Lynx is built for battery-powered operation, I suspect it handles under-voltage conditions rather well, and would come to no harm.

That said, it might pull more milliamps from an adapter running in 6V mode, which if close to the spec needed for the Lynx, might lead to overheating of the supply.

Unless the backlight needs higher voltage, I cannot think of anything internal to the Lynx that should need more than 5 volts anyway.

==========
lmcclure@ibm.net

6058. Re: 68040 debuger

Newsgroup: comp.sys.atari.st
Date: 1998-09-15 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <905867221.970689@tornado.itea.ntnu.no>
Source record: 93796

```
Rodolphe Pineau <rodolphe.pineau@capway.com> wrote:
> I' looking for a debuger that works on the ab040 (and in the future on
> the Milan and may be on the phenix).

gdb will work, but AFAIK only with binaries compiled with gcc. BSS
Debug should also work with the AB, but I'm not sure about the Milan.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

6059. Cardfile by Gribnif port to PC?

Newsgroup: comp.sys.atari.st
Date: 1998-09-15 00:00:00 UTC
From: "R. Damian Janssen" <krunchy@accutek.com>
Message-ID: <35fe7ebe.0@news.accutek.com>
Source record: 93797

Is there a slick way to port my Atari ST Cardfile database over to a PC program? I've got Microsoft Works and Office and Palm Pilot's database programs.

Thanks in advance.

-Damian

6060. Re: Palmpilot Hotsync with ATARI ? (was:Re: Psion series 5)

Newsgroup: comp.sys.atari.st
Date: 1998-09-15 00:00:00 UTC
From: Rodolphe Pineau <rodolphe.pineau@capway.com>
Message-ID: <35FE8147.8EC24095@capway.com>
Source record: 93798

Markus Egg wrote:

> Rodolphe Pineau wrote:
> >
> > Markus Egg wrote:
> >
> > > Is there software to make a Hotsync with the Palmpilot from 3com
> > > on ATARI ?
> > >
> >
> > Yes I've made a port of the unix tools for Pilot (PilotLink) for MiNT.
> > You could find the at :http://www.chez.com/stratos/pilot.htm
> > sory but this page is in french. The Link to the archive is :
> > http://www.chez.com/stratos/pilot.zip
>
> Thanks for your reply.
>
> Is there anything for non MiNT ?
>
> (my Mega 2 has only the original 2 MBs and this seems to be too
> less for MiNT).
>
> ME

You could use the MiNT kernel without the AES 4.1 using oldgem.prg and
then i think it would be useable. The fact of using oldgem.prg let you use
the full MiNT features (XFS, XIF ...) whithout multitasking AES.

I 'll going to compile the new pilot link vesion this week using gcc 2.8.1.
I'll make a post in the group when it would be done.

best regards
Rodolphe

--
NO'MAD SARL / STraTOS
62, Bd Aristide Briand
77000 Melun FRANCE

SIRET : 411 413 826 00016
RCS Melun B 411 413 826

FAX : (+33) 164 378 228
HTTP://www.chez.com/stratos/
ICQ ID : 15872347

6061. Re: JAVA for CAB?

Newsgroup: comp.sys.atari.st
Date: 1998-09-15 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35fe17625a5e7356@lvdi.net>
Source record: 93799

On Tue 15-09-98 08:17, Charles Silver scribbled:

>Ahh, in six months we will not be having this discussion. It will be moot.

Why? Are you buying a PC? :^)
--
Otagger ï¿½1.22: Terry May - Las Vegas NV
The Rebel BBS: http://www.geocities.com/SiliconValley/Sector/9449/

6062. Re: 68040 debuger

Newsgroup: comp.sys.atari.st
Date: 1998-09-15 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <35FE8F02.EA17A76D@NO.SPAM.emw.ericsson.se>
Source record: 93800

```
Jo Even Skarstein wrote:
>
> Rodolphe Pineau <rodolphe.pineau@capway.com> wrote:
> > I' looking for a debuger that works on the ab040 (and in the future on
> > the Milan and may be on the phenix).
>
> gdb will work, but AFAIK only with binaries compiled with gcc. BSS
> Debug should also work with the AB, but I'm not sure about the Milan.

There is a patched version of MonST and Black Scorpions debugger works
with a 040 as well.

//Magnus Kollberg
--
+-----------------------------------------------------+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+-----------------------------------------------------+
```

6063. Connection informations

Newsgroup: comp.sys.atari.st
Date: 1998-09-15 00:00:00 UTC
From: BROCHART David AST <David.BROCHART@enst-bretagne.fr>
Message-ID: <35FE9A4A.1CAE@enst-bretagne.fr>
Source record: 93801

Hello,

I would like to connect my Atari 1040 STf to my engineering school's Web
which is an internal Web and is also connected to the Internet. Is it
possible ? If yes, which soft and wire have I got to use ?

Thank you for your answer.

6064. Re: 68040 debuger

Newsgroup: comp.sys.atari.st
Date: 1998-09-15 00:00:00 UTC
From: oskancke@online.no
Message-ID: <6tm6gj$n46$1@readme.online.no>
Source record: 93802

On 15 Sep 1998 18:00:02, Magnus Kollberg wrote:
>Jo Even Skarstein wrote:
>>
>> Rodolphe Pineau <rodolphe.pineau@capway.com> wrote:
>> > I' looking for a debuger that works on the ab040 (and in the future on
>> > the Milan and may be on the phenix).
>>
>> gdb will work, but AFAIK only with binaries compiled with gcc. BSS
>> Debug should also work with the AB, but I'm not sure about the Milan.
>
>There is a patched version of MonST and Black Scorpions debugger works
^^^^^^^^^^^^^^^^^^^^^^^^

There is? Where can one obtain this patched version of MonST?

>with a 040 as well.

6065. Re: WANTED: Amiga & ST Format Cover Disks 2 & 4

Newsgroup: comp.sys.atari.st
Date: 1998-09-15 00:00:00 UTC
From: Steve Stupple <steve@steverosie.demon.co.uk>
Message-ID: <905879331.24996.0.nnrp-10.c1ed1184@news.demon.co.uk>
Source record: 93803
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,alt.atari,uk.adverts.computer,demon.adverts

Russell wrote in message ...
>I do not have cover disks but I have several games for the amiga including
>Wings
>Savage
>Full Contact
>Bedroom Olympics
>Battle chess and Grand Monster Slam
>These games are copies hence I shall sell them very cheap
>--
>Russell Rees
>russellrees@email.msn.com

And these would be pirated software, isn't that illegal??????
This is something I'd expect from Amiga owners. Amiga owners would prefer to
pay 3.50 per disk for pirated software than pay 2 pounds for the
original!!!!!!!!

6066. Atari St Games

Newsgroup: comp.sys.atari.st
Date: 1998-09-15 00:00:00 UTC
From: Bob Coley <coley.assocs@virgin.net>
Message-ID: <35FEA410.5F95@virgin.net>
Source record: 93804

I have 40 or so Atari ST games (boxed or jewel cased) on disc + lots of cover disks from ST Format which l want to sell at modest prices, due to the fact that my Atari ST is no more, deceased, an ex-Atari ST.
E-mail me for list/prices or will swap for PC-CD ROM software (particularly interested in strategy titles such as capitalism, Age of Empires, Fragile Allegiance, etc). Pax vobiscum.
Bob Coley

6067. Thanks to all.....Re: Best MIDI sequencing for 1040ST 1Mb????

Newsgroup: comp.sys.atari.st
Date: 1998-09-15 00:00:00 UTC
From: Stephen Cavender <sca964@gte.net>
Message-ID: <6tm8al$5hl$1@news-1.news.gte.net>
Source record: 93805

Thanks to everyone who responded to my message. Many others(including myself) are seeking a legal copy of Cubase. I'm afraid I'm not gonna find one so I'll try to make KCS Omega work.

I may put a few feelers out to see what KCS is worth these days.

Steve C

6068. Available; maybe : Dr.T's KCS Omega, Tiger and Quick Score

Newsgroup: comp.sys.atari.st
Date: 1998-09-15 00:00:00 UTC
From: Stephen Cavender <sca964@gte.net>
Message-ID: <6tm8gj$mo3$1@news-1.news.gte.net>
Source record: 93806

I may be selling my sequencer software in the near future. I have the original disks and documentation. As part of the package I'll include (2) 1040STf machines, color monitor, mouse, and external 5.25" and 3.5" disk drives.

What would you pay for it????? What's it worth???

Thanks

6069. Re: Video I/O for falcon

Newsgroup: comp.sys.atari.st
Date: 1998-09-15 00:00:00 UTC
From: grovem@ridgecrest.ca.us
Message-ID: <6tm9nt$i4c$1@ash.ridgecrest.ca.us>
Source record: 93807

On 13 Sep 1998 13:03:24 , Mark Simpson wrote:
>Hi,
>
>I need a way to get full screen video in and out of my falcon, so that
>I can manipulate/edit existing video, and get it back out to my
>editor.
>
>The averkey would work good for getting the finished product out, but
>how do I get it in, without spending a fortune, if the equipment is
>still available at all for this? Titan's unit is a bit pricey, if they
>still make it at all that is. Are there any alternatives?
>
>Thanks,
>
>Mark Simpson
> JAM Digital Redondo Beach, Ca.
> http://www.integrityonline7.com/jam
>
>.

AFAIK, there are three ways to capture video with a Falcon.

1). Video Master Falcon: Gray scale video only. Full color stills. Video format not compatible with any editor. You must save each frame out and convert it to a usable format. Inexpensive. External.

2) Matrix ScreenEye: NTSC/PAL compatible. Can do full screen capture at about 3.5fps on a standard Falcon. A 40Mhz 040 Falcon with fast ram will boost this to about 12fps. (Tip, run your VCR at 1/2 speed to get approx 24fps capture. Full capture rate at reduced frame sizes. VG quality. Works with Apexmedia and Falcon Tripod and also has it's own editing software. About ~225.00 USD used would be a good price. Check the Maus net for second hand units. Internal. Software control.

3). Expose: About the same as above, slightly better quality with a slightly slower frame rate. Y/C compatible. Has external NTSC/PAL decoder and manual control ("Splitter"). Gool luck getting an NTSC unit. PAL unit available second had. Going rate is ~$300.00 USD. Best used with PAL video input (ie, Aiwa digital converter system vcr in the U.S.).

Mike

6070. Re: Draconis package

Newsgroup: comp.sys.atari.st
Date: 1998-09-15 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35feb8d622c3ad0@ping.be>
Source record: 93808

on Mon 14-09-98 23:10 Eric Hays wrote:

>Louis Holleman (louis@holleman.demon.nl) wrote:
>:
>: But, I repeat that: from disk. It bluntly refuses to load any http:// page
>: from the net.

>For me, Adamas has worked perfectly in Falcon True Color mode (i.e.
>15-bit), both under the standard TOS and under Geneva. I have also been
>reasonable consistently successful in connecting using the Draconis stack
>and downloading pages over the web into Adamas. There are some aspects of
>Adamas that I felt were nicer than similar features in CAB, but overall I
>prefer CAB.

Well like Louis said, Adamas doesn't like running in true color mode at
all. At least not with my graphic card (ET 6000). As soons as Adamas loads
pictures, crash.

IMHO Adamas doesn't support true color. What I see before Adamas crashes
supports my conclusion. I get the same bad results when I try to load a
color picture into Image Copy with the screen display set to "Atari"
instead of a graphic card mode.

On 256 color mode there were less problems. I could load pages with
pictures from the Net. Adamas only crashed when I tried to view my
webcounter.

TTFN
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

6071. Re: My Sunday was too short...

Newsgroup: comp.sys.atari.st
Date: 1998-09-15 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35feb8d622c3ad1@ping.be>
Source record: 93809

on Mon 14-09-98 18:10 Neil Roughley wrote:

> on 14-09-98 Louis Holleman wrote:

>>far as I can see, setting up Okami isn't done in 2 minutes (good lawd,
>>I just quickly looked into this O.INF, I'll need at least one short
>>Sunday for that one alone).
>
>Take the time to install Okami -- you won't regret the effort. The o.inf
>file may seem daunting but it reflects the power of this program. In one
>'shot', albeit a little daunting, you can have e-mail and newsgroups in
>what is essentially a bullet-proof environment. But one can't appreciate
>Okami until it's configured and filled with mail and articles, otherwise
>many of its functions and nuances can't be seen or felt. At first glance
>the program seems austere, but underneath that 'look' is pure
>functionality.

Hey Louis, believe what this wise man says. It's really worth the trouble.
Sure it doesn't look so pretty like Mymail but it's very functional indeed
and above all it's programmed by a fellow countryman of you.

I do like Mymail, it contains lots of very usefull things but as long as
it doesn't work properly with mintnet/gluestik it's of no use for me.

TTFN
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

6072. Re: Calligrapher Pro

Newsgroup: comp.sys.atari.st
Date: 1998-09-15 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01bde0cf$ddf1b7e0$LocalHost@whalley>
Source record: 93810

John Whatty <meva.tele@virgin.net> wrote in article
<35FE3CFA.7E1B@virgin.net>...
> Hi There
>
> Does anyone have any info about what printer drivers/fonts are available
> for Calligrapher Pro ?

The fonts were proprietary, so unless you can find someone who sells them I think you might have difficulty getting any now. Might be worth trying the company that sold it as I have a vague recollection that they were continuing selling some fonts etc even after discontinuing the program. Mind you, they were expensive.

As for printer drivers, I think it actually used GDOS 1 drivers though it kept them in its own drivers directory (IIRC I swapped the Canon BJ10 driver for another one which gave better quality output). I think this was a legacy from when it used to be a proper GDOS program. It might be worth a trawl around the FTP sites or PDL catalogues to see what's available and then try them out. I doubt if later GDOS drivers will work, though you could try FontGDOS drivers and see, I suppose.

Sorry if this is a little hazy, but it's a *long* time since I used the program having switched to Papyrus when it became available.

HTH
John

--
John Whalley
Substitute john for news in mail address when replying:
Mail sent to news@whalley.demon.co.uk will be deleted

6073. Re: Cardfile by Gribnif port to PC?

Newsgroup: comp.sys.atari.st
Date: 1998-09-15 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01bde0d3$55ef2860$LocalHost@whalley>
Source record: 93811

R. Damian Janssen <krunchy@accutek.com> wrote in article
<35fe7ebe.0@news.accutek.com>...
> Is there a slick way to port my Atari ST Cardfile database over to a PC
> program? I've got Microsoft Works and Office and Palm Pilot's database
> programs.

Depends on what export/output options you have with that program. If it will export some kind of delimited ASCII file you are home dry. Most common sort is CSV = comma separated variable, but tab delimited should work OK too: if you have Access, check your Access manual/help for info in importing text files as it's quite flexible about delimiters etc. You might find a setting which will import something Cardfile can export without too much work.

Failing that you might be able to mimic the process by outputting a suitable report of the data in ASCII and if necessary using search/replace in a text editor for final massaging of the data before importing it into your target package.

All this will only get the data into a table in the target package: you'll probably have to design at least one form to mimic how the data looked in your original.

HTH
John

--
John Whalley
Substitute john for news in mail address when replying:
Mail sent to news@whalley.demon.co.uk will be deleted

6074. Re: My Sunday was too short...

Newsgroup: comp.sys.atari.st
Date: 1998-09-15 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35feb8d622c3ad2@ping.be>
Source record: 93812

on Mon 14-09-98 23:29 Louis Holleman wrote:

>well, it must be something.... I haven't got a clue what: the ftp.funet.fi
>server is terrible too... before I have a dir it takes half a bottle of wine
>(this becomes my new standard of time, after getting used to the Euro
>currency...), then I had to sort out the dir, appearently it is
>/pub/atari/Newitems/mymail.zip,

Get a copy of Hallvard's ftp-list
ftp://ftp.sol.no/users/h/hallvart/atari/info/ftplist.txt
http://www.geocities.com/SiliconValley/Bay/8745/atari_ftp.html
>
>Before someone shouts "check your settings, Louis!" I'd like to add that 1
>minute later transfers from rand.thn.htu.se went without any problem at all!

This reminds me to the problems I had a few weeks ago. Some sites like the
Belgian ftp-site were very slow but it turned out that the culprit was my
ISP. They were switching over from Belgacom to Telenet and this was
causing problems. Now the most problems are solved and I doesn't have any
troubles anymore to get a decent download/upload speeds from for instance
ftp.funet.fi or Erik's homepage.

>Oh yeah, of course I tried on your homepage again: it loaded pretty fast,
>then when I clicked the "program only" item for Mymail, after 9 kB CAB gave
>me a connection error, started again, after again 9 kB I got another
>connection error and then it quit. Fetched another file from another site 3
>minutes later, no problem. So, what's up???

What were you using to reach his homepage? Newsie or Cab? I always use Cab
in combination with a ftp proxy server for Erik's homepage. Downlaod
speeds 3.000 bps (with a 33.6 modem)

TTYS
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

6075. Re: Fw: Union Demo 98!!

Newsgroup: comp.sys.atari.st
Date: 1998-09-15 00:00:00 UTC
From: jfhaslam@zetnet.co.uk
Message-ID: <6tmb84$s3r$1@irk.zetnet.co.uk>
Source record: 93813

On 14 Sep 1998 08:39:41, Richard Karsmakers wrote:
>Trust me, I know what I'm doing......
>
>Union Demo 98 (aka 10th Anniversary Edition)
>
>http://www.users.globalnet.co.uk/~redrob/Union
>
>Good idea to vist with java-enabled browser and the MODPlug
>plugin..... ;-)
>
>Please spread the good word to all the Ex-Union guys (you probably
>have
>addresses for more of them than me!)
>
>Big Boss Man of Demografica.
>aka
>Rob Cowell - Red Rob Software Ltd.
>Rob@redrob.globalnet.co.uk

Sounds good, except you can't get a Java-enabled browser on the Atari platform. Is the Demo a Java program, or will it be an ST/Falcon program?

James

+----------------------------------+-----------------------------------+
James F. Haslam	Atari Falcon 4Mb, Tos 4 / MagiC 5
Internet: jfhaslam@zetnet.co.uk	Yes, Atari's CAN surf the Net!
FidoNet mail: 2:254/105.2	And in 16 bit colour too!!
+----------------------------------+-----------------------------------+

6076. Thing 127 with Geneva

Newsgroup: comp.sys.atari.st
Date: 1998-09-15 00:00:00 UTC
From: flipflap4851@my-dejanews.com
Message-ID: <6tmh7inrm1@nnrp1.dejanews.com>
Source record: 93814

When I try to use Thing127E with Geneva I can't get Thing to Multitask properly. Upon starting an application from the desktop, the entry for THING in Geneva's active applications list changes to THINGRUN. At this point I have no access to the desktop until I quit the currently running application. At this point the entry THINGRUN changes back to THING. As per instruction in the Atari Computing issue #8 review of Thing, I added a setenv path to Thing to GEM.CNF. This didn't help either. I can't find any reference in the Thing docs to running with Geneva, or even any description as to what THINGRUN is for. I am using a TT030. Is anyone successfully using Thing127E with Geneva?

Bill Freeman

-----== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

6077. Re: My Sunday was too short...

Newsgroup: comp.sys.atari.st
Date: 1998-09-15 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <905886659.8157.0.rover.c3adfca1@news.demon.nl>
Source record: 93815

On 15 Sep 1998 19:32:56 , Martin "Nightowl" Byttebier wrote:
>
>What were you using to reach his homepage? Newsie or Cab? I always use Cab
>in combination with a ftp proxy server for Erik's homepage. Downlaod
>speeds 3.000 bps (with a 33.6 modem)
>
Hi Martin,

well, actually I only used Newsie as "browser" just to see what it's like,
but normally I use CAB only. Cab's configured now to use A-FTP for fpt
stuff, before that was Newsie.

But. like I said, it was strange that I tried several times to hook up to
Erik's homepage, different times too, and you could see already on how
fast/slow/broken the data poured in it was a bad link. Trying to get the
archives was even worse. I hooked up to Flinny's site only 1 minute later
and it reached around max speed.
Same for the FTP: connecting to funet.fi was terrible, I had to sort out all
the dirs before I got to mymail.zip, then it even wouldn't start D/L. So I
went to Chalmers Sweden 2 minutes later and the link was max speed again.
You've read by now that this morning at 07.30 I could link to Erik's
homepage and fetch the file with no trouble at all...

And 0.68 is a lot better than 0.64, though I haven't been playing around
much with it yet, mostly because of lack of time.

CU NeXT msg,

____
/ __ . __ | |
/ / / / / / /_ | Email: louis@holleman.demon.nl |
/_ /_/ /_/ / __/ | http://www.holleman.demon.nl |
| |
____

6078. Bruce Webster?

Newsgroup: comp.sys.atari.st
Date: 1998-09-15 00:00:00 UTC
From: hadfiiw@inetnow.net
Message-ID: <35feba0a.135755496@news.inetnow.net>
Source record: 93816

Is Bruce Webster on the net? He is the original maker of the game
"Sundog."

Thanks! :-)
Ian Hadfield - <hadfiiw@inetnow.net>

6079. Re: My Sunday was too short...

Newsgroup: comp.sys.atari.st
Date: 1998-09-15 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <905886663.8157.1.rover.c3adfca1@news.demon.nl>
Source record: 93817

On 15 Sep 1998 19:20:42 , Martin "Nightowl" Byttebier wrote:
>
>Hey Louis, believe what this wise man says. It's really worth the trouble.
>Sure it doesn't look so pretty like Mymail but it's very functional indeed
>and above all it's programmed by a fellow countryman of you.
>
Martin,

I noticed that, never knew Jos was Okami's author. I figure right now it
will maybe take me a week at least to set it up. This one really needs
reading the docs first, then setting it up and try it out. Meanwhile Newsie
still has to do my news stuff.

I'm just wondering, could I use the Draconis TCP/IP stack for connections
with Newsie and CAB? Something else to try out in my free time. I forgot
already completely about Adamas and Marathon. Then there's MyMail to test
further, plus Pop/Newswatch. At least for some time I won't have to ask
myself "what am I gonna do in my free time?"...

CU NeXT msg,

____
/ __ . __ | |
/ / / / / / /_ | Email: louis@holleman.demon.nl |
/_ /_/ /_/ / __/ | http://www.holleman.demon.nl |
| |
____

6080. Re: My Sunday was too short...

Newsgroup: comp.sys.atari.st
Date: 1998-09-15 00:00:00 UTC
From: Cy Jones <cy@cassini.demon.co.uk>
Message-ID: <905887666.12416.0.nnrp-04.9e984ea4@news.demon.co.uk>
Source record: 93818

Just tried to dowload from MyMail from Eric.

Took about 10 minutes which as I'm using a 56k modem (at 56k) is quite slow.

Normally I can download a couple of meg in that time.

Anyone give me the home page/ftp for Aftp and Okami.

Regards

Cy Jones
24MegTT

6081. WTB:Atari Transputer

Newsgroup: comp.sys.atari.st
Date: 1998-09-15 00:00:00 UTC
From: First Last <first.last@lexis-nexis.com>
Message-ID: <01bde0e1$457682e0$8ba20c8a@lnxjacoma.lexis-nexis.com>
Source record: 93819

Does anyone have an Atari Transputer in good condition for sale?

6082. JPEG to GIF b ulk converter.....

Newsgroup: comp.sys.atari.st
Date: 1998-09-15 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <6tmgiu$s9k$1@irk.zetnet.co.uk>
Source record: 93820

Hi Folks,
IS there such a thing as a .JPG to .GIF converter that will handle a whole folder at once? I don't need to see what it's doing, just give it a directory as a source, one as a target and let it get on with it......

Also how do you get the sharware version of Centek's CENTVIEW to view .JPG? and come to think of it CENTVIEW doesn't seem to want to access my CDROM either....any ideas?

chrisc

6083. Re: Thanks to all.....Re: Best MIDI sequenc

Newsgroup: comp.sys.atari.st
Date: 1998-09-15 00:00:00 UTC
From: paul.williamson@zetnet.co.uk
Message-ID: <6tmhqnoml1@roch.zetnet.co.uk>
Source record: 93821

On 15 Sep 1998 12:32:17 , "Stephen Cavender" wrote:
>Thanks to everyone who responded to my message. Many others(including
>myself) are seeking a legal copy of Cubase. I'm afraid I'm not gonna find
>one .....

Why not ? It is available from suppliers in the UK. System
Solutions keep it in stock. Or were you only interested in 2nd hand ?
E-mail me if you want their details.

Paul

6084. Re: My Sunday was too short...

Newsgroup: comp.sys.atari.st
Date: 1998-09-15 00:00:00 UTC
From: paul.williamson@zetnet.co.uk
Message-ID: <6tmhqroml2@roch.zetnet.co.uk>
Source record: 93822

On 15 Sep 1998 19:20:42 , Martin "Nightowl" Byttebier wrote:
>on Mon 14-09-98 18:10 Neil Roughley wrote:
>
>> on 14-09-98 Louis Holleman wrote:
>
>>>far as I can see, setting up Okami isn't done in 2 minutes (good lawd,
>>>I just quickly looked into this O.INF, I'll need at least one short
>>>Sunday for that one alone).
>>
>>Take the time to install Okami -- you won't regret the effort.

>
>Hey Louis, believe what this wise man says. It's really worth the trouble.

I have been reading all this praise for Okami, but so far I have not
seen how to get it !

Can it be downloaded, if so from where ? (And are POPwatch and NEWSwatch
essential for it to run, or just useful additions ?)

Thanks in advance for the replies

Paul

+ +
"What appears is so unlike what is.
And what is madness to those who only observe,
Is often wisdom to those to whom it happens."
+ +

6085. Okami set-up

Newsgroup: comp.sys.atari.st
Date: 1998-09-15 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <905890936.9551.0.rover.c3adfca1@news.demon.nl>
Source record: 93823

Yessir, unca Lewey has his first questions about Okami...

After reading the docs/hyp at quick glance for the first info, I noticed that Okami sets up newsgroups in a dir structure like COMP/SYS/ATARI/ST/xxxx where xxxx would be the article number for a certain message in comp.sys.atari.st

I think I've got a major problem here: I still run on a basic TOS 8+3 filesystem and to be honest, I'm not gonna change that. At least, not for Okami. A few reasons: I need to repartition my HD (from what I gathered), second one is D-Edge can't handle it...
It would mean I can't subscribe to a newsgroup like 3dfx.oem.products.hercules.stingray128-3d or am I wrong here?

Furthermore, from what I gathered from the docs too, since I'm running on a TCP/IP stack, I would need at least NOS.TTP, or would that be a complete NOS package? Don't know nothing about this stuff, so I'm just guessing here...

The answer to the first question probably is the deciding factor whether or not I continue setting up Okami...

CU NeXT msg,


```
_____________________________________
/ __ . __ | |
/ / / / / / /_ | Email: louis@holleman.demon.nl |
/_ /_/ /_/ / __/ | http://www.holleman.demon.nl |
| |
_____________________________________
```

6086. Re: My Sunday was too short...

Newsgroup: comp.sys.atari.st
Date: 1998-09-15 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <905891823.23650.0.spot.c3adfca1@news.demon.nl>
Source record: 93824

On 15 Sep 1998 20:14:19 , Paul Williamson wrote:
>
>I have been reading all this praise for Okami, but so far I have not
>seen how to get it !
>
>Can it be downloaded, if so from where ? (And are POPwatch and NEWSwatch
>essential for it to run, or just useful additions ?)
>
Paul,

go to http://www.xs4all.nl/~josdb/okami.html and C for yourself

I don't think News- and Popwatch are needed, but they're very usefull
anyway. Already like the option in Popwatch to auto-remove/reject unwanted
mail. Plus very simple to set up.

These, plus A-FTP (question from another reader) can be fetched from
http://www.flinny.demon.co.uk/download.html

CU NeXT msg,

____
/ __ . __ | |
/ / / / / / /_ | Email: louis@holleman.demon.nl |
/_ /_/ /_/ / __/ | http://www.holleman.demon.nl |
| |
____

6087. Re: Falcon Project Inquiry

Newsgroup: comp.sys.atari.st
Date: 1998-09-15 00:00:00 UTC
From: BouB <boub@chez.com>
Message-ID: <6tmkaq$dr2$3@platane.wanadoo.fr>
Source record: 93825

Nicholas Bales a crit dans le message
<35FCC7A7.7CE41D1A@mygale.REMOVETHIS.org>...
>Jo Even Skarstein a crit:
>>
>>
>> A external clock at 22,5792MHz will give a sample-rate at 44.1KHz
>> (44.1KHz * 512).
>
>Is there a simple way of connecting an external clock, like fitting a
>22,5792MHz quartz oscillator to the DSP port ?

What do you think externals clocks do?? They put the clock on DSP port pin number 26 directly (or with a little logical switch for Bi-clock) ...

You can also put 24,5760 Mhz oscillators for 48Khz BUT in fact both 22,5792 AND 24,5760Mhz oscillators are VERY hard to find! (if you have some please email me!!!)

```
n___n
/ . . \
/\/\/\/\/\/\/\/\/\/\/\ ( O )
.-= BouB of PoPsY TeAm =-. \_____/
>>> Membre Fondateur <<< / \
http://www.chez.com/boub | \_ _/ |
\/\/\/\/\/\/\/\/\/\/\/\/ |\___|___/|
\(_) (_)/
```

```
/************************************\
| Official PoPsY TeAm ouaibesite: |
| http://popsyteam.rtel.fr |
\************************************/
```

6088. Re: Falcon Memory

Newsgroup: comp.sys.atari.st
Date: 1998-09-15 00:00:00 UTC
From: BouB <boub@chez.com>
Message-ID: <6tmkbq$dr2$4@platane.wanadoo.fr>
Source record: 93826

Titus Roth a ?crit dans le message ...
>In a similar vein, I've noticed that certain apps are much slower now
>that I have 14 Megs. Printing - even with outburst and NVDI - is
>noticeably slower. I'm going to try the Falcon utility and see if it
helps.

This is because of the RAM refresh time wich is longuer with 14 than with
4Megs...
(i only notice i lose more or less 3%)

```
n___n
/ . . \
/\/\/\/\/\/\/\/\/\/\/\ ( O )
.-= BouB of PoPsY TeAm =-. \_____/
>>> Membre Fondateur <<< / \
http://www.chez.com/boub | \_ _/ |
\/\/\/\/\/\/\/\/\/\/\/\/ |\___|___/|
\(_) (_)/

/************************************\
| Official PoPsY TeAm ouaibesite: |
| http://popsyteam.rtel.fr |
\************************************/
```

6089. Re: Cardfile by Gribnif port to PC?

Newsgroup: comp.sys.atari.st
Date: 1998-09-15 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <35fe68648e6ec0@HORMEL.unix.dsoe.com>
Source record: 93827

on 15-09-98 R. Damian Janssen wrote:

>Is there a slick way to port my Atari ST Cardfile database over to a PC
>program? I've got Microsoft Works and Office and Palm Pilot's database
>programs.

There's a freeware program available that will convert CardFile 4 data
files for use with the Microsoft Windows 3.1 Cardfile utility.

<< Neil >>

--
- -
Neil Roughley | roughley@HORMEL.unix.dsoe.com | remove uppercase
http://www.dsoe.com/people/roughley/tos.htm | spamblock to reply
- -

6090. Re: Okami set-up

Newsgroup: comp.sys.atari.st
Date: 1998-09-15 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <35fe724a691aa0@HORMEL.unix.dsoe.com>
Source record: 93828

on 15-09-98 Louis Holleman wrote:

>Furthermore, from what I gathered from the docs too, since I'm running
>on a TCP/IP stack, I would need at least NOS.TTP, or would that be a
>complete NOS package? Don't know nothing about this stuff, so I'm just
>guessing here...

Configure both POPwatch and NEWSwatch's retrieval formats to NOS, and
point them to your Okami folders (e.g. 'mail' and 'news').

<< Neil >>

--
- -
Neil Roughley | roughley@HORMEL.unix.dsoe.com | remove uppercase
http://www.dsoe.com/people/roughley/tos.htm | spamblock to reply
- -

6091. Re: Okami set-up

Newsgroup: comp.sys.atari.st
Date: 1998-09-15 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01bde0f0$5f9f7320$LocalHost@whalley>
Source record: 93829

Louis Holleman <louis@holleman.demon.nl> wrote in article
<905890936.9551.0.rover.c3adfca1@news.demon.nl>...
> Yessir, unca Lewey has his first questions about Okami...
>
> After reading the docs/hyp at quick glance for the first info, I noticed
> that Okami sets up newsgroups in a dir structure like
> COMP/SYS/ATARI/ST/xxxx where xxxx would be the article number for a
certain
> message in comp.sys.atari.st

Not quite correct: COMP/SYS/ATARI/ST.DBF where ST.DBF is the file
containing *all* the articles in the group. The other files in there are
index files etc.

> I think I've got a major problem here: I still run on a basic TOS 8+3
> filesystem and to be honest, I'm not gonna change that. At least, not for

> Okami. A few reasons: I need to repartition my HD (from what I gathered),

> second one is D-Edge can't handle it...
> It would mean I can't subscribe to a newsgroup like
> 3dfx.oem.products.hercules.stingray128-3d or am I wrong here?

This seems to be OS dependent. Okami understands 8+3 filesystems but used
to get a little confused by MagiC, IIRC. For details, try a Deja News
search: there was a discussion in here not that long ago. Not sure if this
is still a problem. It never used to bother me but that may have been
because I didn't subscribe to any groups with problematic names.

> Furthermore, from what I gathered from the docs too, since I'm running on
a
> TCP/IP stack, I would need at least NOS.TTP, or would that be a complete
NOS
> package? Don't know nothing about this stuff, so I'm just guessing
here...

Nope: use NEWSwatch and POPwatch (with STinG, obviously) configured for NOS
format up/downloads and you can forget about NOS.

HTH
John

--
John Whalley
Substitute john for news in mail address when replying:
Mail sent to news@whalley.demon.co.uk will be deleted

6092. Re: My Sunday was too short...

Newsgroup: comp.sys.atari.st
Date: 1998-09-15 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01bde0ee$a16f34e0$LocalHost@whalley>
Source record: 93830

Louis Holleman <louis@holleman.demon.nl> wrote in article
<905891823.23650.0.spot.c3adfca1@news.demon.nl>...

> I don't think News- and Popwatch are needed, but they're very usefull
> anyway. Already like the option in Popwatch to auto-remove/reject
unwanted
> mail. Plus very simple to set up.

They are if you want to read anything! Okami itself is an *offline* reader
which can import/export to/from various standard formats for transport. It
doesn't have any means of connecting to servers and downloading/uploading
built in.

Easiest format for a full TCP/IP connection (as opposed to a shell account)
is NOS format, for which you can use either NOS itself (hard work if you
already have a working STinG connection) or POPwatch/NEWSwatch for mail and
news respectively.

> These, plus A-FTP (question from another reader) can be fetched from
> http://www.flinny.demon.co.uk/download.html

The latest versions of POPwatch and NEWSwatch are available at the web page
of the author (Gary Priest):

http://www.the-gap.demon.co.uk/

The versions on the STiK download page are generally a little behind the
times.

HTH
John

--
John Whalley
Substitute john for news in mail address when replying:
Mail sent to news@whalley.demon.co.uk will be deleted

6093. Re: Available; maybe : Dr.T's KCS Omega, Ti

Newsgroup: comp.sys.atari.st
Date: 1998-09-15 00:00:00 UTC
From: tconrardy@hotmail.com
Message-ID: <6tmpim$k9a$1@news.ncal.verio.com>
Source record: 93831

On 15 Sep 1998 12:35:27 , "Stephen Cavender" wrote:
>I may be selling my sequencer software in the near future. I have the
>original disks and documentation. As part of the package I'll include (2)
>1040STf machines, color monitor, mouse, and external 5.25" and 3.5" disk
>drives.
>
>What would you pay for it????? What's it worth???
>
>Thanks
>
>I have been following this thread for a while, and I would agree
with one of the responses that Dr T's Omega II, while it does get a little used
to can be one of the most powerfull sequencers you can get ON ANY PLATEFORM!
Just take the PVG (programable variation generator) I have been working with that
for a while and it is still MInd Boggoling with all the possabilities.
As for what it is worth..I do not know second hand markets. I saw it at
B&C for 100.00, but that was "NEW" in the shrink wrap.

What makes Atari Great for Music is the built-in-Midi ports. That is why the
timing is soo good. Please RECONSIDER selling your St's...you won't have
all the hastles to make your your midi-interface /timing work perfectly.

Tim Conrardy
TT030/Mega Ste
>.

6094. Re: WANTED: Amiga & ST Format Cover Disks 2

Newsgroup: comp.sys.atari.st
Date: 1998-09-15 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <6tms1lsmj1@irk.zetnet.co.uk>
Source record: 93832

On 14 Sep 1998 11:59:49 , "Steve Stupple" wrote:
|Hi
|
|I'm after two cover disks from the Amiga & ST Format magazine, the mag
|before they split; issue 2 & 4.
| . . . .

Disk 5 is the earliest I have and even that is overwritten.

John Logan

6095. Trade Apple IIGS system for ST

Newsgroup: comp.sys.atari.st
Date: 1998-09-15 00:00:00 UTC
From: The Basement <swolfe1@mail.gcnet.net>
Message-ID: <6tmtpr$dva@world1.bellatlantic.net>
Source record: 93833

I'll trade a really nice Apple IIgs system for an Atari ST system... I have many accessories....

6096. Re: Cardfile by Gribnif port to PC?

Newsgroup: comp.sys.atari.st
Date: 1998-09-15 00:00:00 UTC
From: PATnANNA@ford-trucks.com
Message-ID: <35fe9e7614b27e0@ford-trucks.com>
Source record: 93834

on Tuesday 15-09-98 07:45, Damien wrote:

>Is there a slick way to port my Atari ST Cardfile database over to a PC
>program?

Cardfile package includes a pretty flexible Database Conversion utility
just for this purpose.

Pat

--
Pat & Anna
<PATnANNA@ford-trucks.com>
"Boating, trucking, and loving life. What could be better? :-)"

6097. Falcon 030/Syquest 200 MB C Removable

Newsgroup: comp.sys.atari.st
Date: 1998-09-15 00:00:00 UTC
From: Ken Kosut <kjcat@execpc.com>
Message-ID: <6tnbqv$rj5@newsops.execpc.com>
Source record: 93835

Greetings,

I wish to connect a SyQuest 200 MB C Removable Hard Drive
to a Falcon 030.

I have an 80 meg internal on the Falcon now.

Using HDX to format the SyQuest, (It should prompt me for an
ACSI or SCSI drive) Do I set the id on the SyQuest to 0 or 1?
Unit 0 Unit 1 Unit 2 etc.
Does it read my internal as Unit 0?

Will AHDI program (v6.05c) be able to interface the SqQuest
or will I need special drivers for the SyQuest?

If special drivers are required, where can they be obtained?

thanks for your help.

ken

6098. TTM194 on ST

Newsgroup: comp.sys.atari.st
Date: 1998-09-15 00:00:00 UTC
From: Don Schoengarth <dons@qnet.com>
Message-ID: <35FF431B.43385724@qnet.com>
Source record: 93836

I would like to hook up my TTM194 to my ST. I have read and downloaded NEC Multisync II To Atari ST but, no where does it say it works with the TTM194. Best Electronics also sells the same type of device but, does not mention this monitor. Is there a problem with using this monitor on a ST? Any help will be appreciated.

Thanks Don

BTW, its a plain 520 ST.

6099. Re: ST BBS Software

Newsgroup: comp.sys.atari.st
Date: 1998-09-15 00:00:00 UTC
From: rosco@game-master.com
Message-ID: <35fee39a546e10@game-master.com>
Source record: 93837

on Wed 16-09-98 01:53 Legacy6150 wrote:

>Hey all. I'm looking for some software for the ST. I need a good program for
>running a BBS off of, and I need a good program for calling BBSs with. Any and
>all help is appricated. Thanks in advance.

Can't help you with a BBS program, but one of the best term programs
(if not THE best) is CONNECT.

--
Ross MacIver - Montreal, Canada
rosco@game-master.com

6100. Atari 605

Newsgroup: comp.sys.atari.st
Date: 1998-09-15 00:00:00 UTC
From: <>
Message-ID: <35fdb9b5.0@news.ptw.com>
Source record: 93877

Hi! after being offline for a week, I'm back to make more pain
for you all!! ;}

I now have an Atari 605 laser printer! (cost me less than $70.00
for it!), and ofcourse it has no manual for it! So now I've got a
ton of questions for you!!!

1. Can someone either tell me where or can e-mail me some print
drivers for this thing?

2. How do I tell the programs I'm using that I've got a 605? is
that in the driver???

3. The interface is suppost to have the 'phontom'(sp?) mod in it
so that the printer doesn't have to be 'on' all the time. Please
can someone tell me about this?

4. As I have an ICD interface with hard drive pluged into the
TT's DMA port, can I plug the 605/interface into the pass through
port of the ICD interface?

5. Has anyone got a manual for the 605 I can get or get a photo
copy of it?

6. Has anyone got a million dollars they want to donate? ;}

Remove <*> for e-mail

Bishop Telescope Fund	Akumaizer Cattery	E-mail List Owner
470 20th ST West #23	Japanese Bobtails	Dahlia-net
Rosamond,Ca.93560	Home Rasied JBT's	Canna-net
starlord@ptw.com		Astronomy/SIAR-L

6101. Trap in Devpac 3.01

Newsgroup: comp.sys.atari.st
Date: 1998-09-15 00:00:00 UTC
From: leaver@alphalink.com.au
Message-ID: <6tl9ouooj1@news.alphalink.com.au>
Source record: 93878

If this is old hat to some of you, forgive me.

Devpac permits assembler directives DC.S , DC.D and DC.X for floating point constants. The manual does not say so, but the average mug programmer (i.e. me) might expect it to provide DS.S, DS.D and DS.X for the BSS section as well.

Devpac doesn't, but it doesn't in a nasty way. It ignores the directive but provides no error message to that effect. The label is accepted but no space is allocated. The result in my case, where I had a large fp array as the final item of data, was data overwriting the stack and vice versa.

The same applies to RS.S etc directives. Devpac ignores them without warning that it has doen so.

David

David Leaver 10 Goodparla St,
e-mail leaver@netinfo.com.au Hawker, ACT 2614
leaver@alphalink.com.au Australia

6102. Re:ATTN: Roger Cain... I need a "fast" mouse accelerator (Please Read Inside)

Newsgroup: comp.sys.atari.st
Date: 1998-09-15 00:00:00 UTC
From: fmi@newsguy.com
Message-ID: <35fed418.1850252@enews.newsguy.com>
Source record: 93879

Thanks for the reply, but could you please give me an FTP address
where I might find Silkmouse version 4.20. I have "many" FTP
addresses, but none have that program on them.

Thank you

Mark (Glider)

On 10 Sep 1998 10:21:09 GMT, rcain@zetnet.co.uk (Roger Cain) wrote:

>On 10 Sep 1998 03:24:57 , Glider wrote:
>
>>90% of the time I use my 233 AMD computer, but when I do MIDI I still
>>use my good old Atari ST. After using my power system I find that the
>>Atari mouse is SO SLOW. I have Maccel in my auto folder but that
>>doesn't make it. It's still way too slow. Does anyone know of a
>>mouse accelerator that comes close to the speed of a Windows desktop?
>>And where I can download it from?
>
>You could try Silkmouse (v4.20 is the latest - from all good ftp
>sites).
>
>It uses a clever algorithm which makes use of mouse-movement
>acceleration to give rapid mouse relocation over long distances.
>
>It also contains a very effective screen saver and is relatively small
>at 7.5Kb.
>
>
>--
>Roger Cain, Manchester, UK NeST:90:100/103
>TT 6Mb/MagiC 5/NVDI 4
>____

6103. Re: CAB - Strange Message?

Newsgroup: comp.sys.atari.st
Date: 1998-09-15 00:00:00 UTC
From: grovem@ridgecrest.ca
Message-ID: <6tksoh$50s$3@ash.ridgecrest.ca.us>
Source record: 93880

On 14 Sep 1998 09:06:49 , Peter Rottengatter wrote:
>In article <6thf6o$mjl@enews3.newsguy.com>,
> ecncomr@socal.com (Nurmix) writes:
>
>>>You've probably filled in some form, maybe a search entry at a search engine.
>>>Of course the text filled in must be posted to the engine, why is that so
>>>uncomprehensible for you ?
>>
>> Actually, I had just started browsing a page. I was not filling out any
>> forms, or sending any e-mails. Just browsing. And the dialog box popped up
>> about 5 times in a row about every 2 minutes or so.
>>
>> If I WERE filling out a form, or searching, I guess it would make more sense.
>> But I wasn't. Hence, the confusion.
>
>Aha. Have you reported this to Dan ?
>
>
>> And I never knew re-direction was a problem before. Kind of like it was
>> fixing something I didn't know was broken - even if it was.
>>
>> It's like, I never heard anyone say "...that DAMN re-direction bug in CAB is
>> killing me, sure wish it was fixed". I never knew it was a problem. :^p
>
>Redirection isn't in CAB.OVL for long, so it was never a problem because it
>wasn't there.
>
>
>Cheers Peter
>--
>---
> Peter Rottengatter perot@pallas.amp.uni-hannover.de
> http://www.stud.uni-hannover.de/~perot
>---
>.

I haven't followed the thread, but I have the same messages on and
off. I just click the box and continue on. (CAB 2.7/OVL 3.11b).
It will popup just surfing. It looks like it occurs when you are at a
page that reloads another banner when you go back (ie, something from
the current page sends you back to the first, but with changes).

Mike

6104. MyMail 0.68

Newsgroup: comp.sys.atari.st
Date: 1998-09-15 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <905838719.28881.0.rover.c3adfca1@news.demon.nl>
Source record: 93881

Good morning,

well I went to bed last nite around 03.00 and I woke up again around 07.15 and the FIRST THING I thought was "let's test this against-filter one more time"... So at 07.30 I tried Erik's homepage once more and guess what: I could D/L the core file in one go, at decent speed.

Installed it, tried the fontselector, IT WORKS, but the settings aren't being saved in the config, I guess.

OK, that's just as far as I go rite now, I'm going back to bed and let you know about more later.

CU NeXT msg,


```
_____________________________________
/ __ . __ | |
/ / / / / / /_ | Email: louis@holleman.demon.nl |
/_ /_/ /_/ / __/ | http://www.holleman.demon.nl |
| |
_____________________________________
```

6105. Re: Does anyone know?

Newsgroup: comp.sys.atari.st
Date: 1998-09-15 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01bde005$7b3e9840$LocalHost@whalley>
Source record: 93882

paxton@zetnet.co.uk wrote in article
<35fe3be3.41022618@news.zetnet.co.uk>...
> VISIT ** http://www.users.zetnet.co.uk/paxton ** VISIT
> ----------
>
> Hi "John Whalley" <news@whalley.demon.co.uk>
>
> >Louis Holleman <louis@holleman.demon.nl> wrote in article
>
> >> >> NVDI is commercial and about $75 US, if I remember correctly. Try
a
>
> >> >Woah, but is it worth it though?
>
> >> A-B-S-O-L-U-T-E-L-Y-!!!!!!!!!
>
> >I'd like to echo what Louis is saying here. If you haven't used it, you
are
> >missing out on one of the best things you can get for your Atari. Once
you
> >have had it on your system you will *not* want to do without it.
>
> eeerm atarimad likes playing games... donchya!...and I know what games
> he likes playing...and I know they will fall over if he has NVDI
> installed

No problem: that's what boot managers are for... :-)

TTFN
John

--
John Whalley
Substitute john for news in mail address when replying:
Mail sent to news@whalley.demon.co.uk will be deleted

6106. Re: Printing problems with MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-09-15 00:00:00 UTC
From: derryck@TAKETHISOUTcix.co.uk
Message-ID: <6tl2od$iu6$1@plutonium.compulink.co.uk>
Source record: 93883

On 13 Sep 1998 10:11:11 , "John Whalley" wrote:

..I lost it!

But you're right about printing problems with Nemesised Falcons - most progs need a spooler to print through or suffer from garbage printouts.

The patch that is (was?) available from Titan's web page doesn't help, at least not here.

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

6107. Tintenstrahldrucker an Atari 1040 wie?

Newsgroup: comp.sys.atari.st
Date: 1998-09-15 00:00:00 UTC
From: Andreas Liebscher <Andreas.Liebscher@mgm-edv.de>
Message-ID: <35FE1386.3C71C444@gmx.net>
Source record: 93884
Cross-posted to:
comp.sys.atari.st.tech,comp.sys.atari.st,maus.sys.atari.hardware,maus.sys.atari.software,z-netz.rechner.atari.allgemein

Hallo!

Wie kriegt man denn einen modernen Tintenstrahldrucker (z.B. Epson
Stylus 300, 400, 600 usw.) am Atari ST zum Laufen?
Wo kriegt man Treiber her?
Braucht man auï¿½er Treiber und am Parallelport anstï¿½pseln noch
irgendwelche anderen Voraussetzungen?

Da ich noch keinen Tintenstrahler besitze, kï¿½nnte ich bei der Wahl des
Modells auch bzgl. Verfï¿½gbarkeit von Treibern leiten lassen. Welcher Typ
ist zu empfehlen (Voraussetzungen: 720 dpi reichen vï¿½llig, < DM 300,
getrennte Tanks fï¿½r Farbe und SW)?

Fï¿½r alle Tips bin ich dankbar.

Bitte per Mail antworten!

Ciao,

Andreas

6108. Re: Pacifist + midi

Newsgroup: comp.sys.atari.st
Date: 1998-09-15 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.org>
Message-ID: <35FE1735.FE406572@mygale.REMOVETHIS.org>
Source record: 93885

Benoit Py a ï¿½crit:
>
> Hello,
> Does anyone know how to use midi in/thru with pacifist emulator and maxi32 ?
>
> Ben

Bah, use a real ST. MIDI timing is bad on a PC, let alone on a PC
emulating an ST. Besides, I believe only midi out works with PaCifiST.
It's in the docs.

Cheers,
Nick
--
||| Nicholas Bales, France bales@
===|||================================= mygale.org
/ | \ The Atari ST Quick FAQ
-' ' `- http://www.mygale.org/~bales/quickfaq.htm

6109. Re: CAB - Strange Message?

Newsgroup: comp.sys.atari.st
Date: 1998-09-15 00:00:00 UTC
From: Chris Gray <grayc@se.bel.alcatel.be>
Message-ID: <pk9ogshyde5.fsf@se.bel.alcatel.be>
Source record: 93886

ecncomr@socal.com (Nurmix) writes:

> On 12 Sep 1998 15:30:18, Peter Rottengatter wrote:
>
> >Of course the text filled in must be posted to the engine, why is that so
> >uncomprehensible for you ?
>
> Actually, I had just started browsing a page. I was not filling out any
> forms, or sending any e-mails. Just browsing. And the dialog box popped up
> about 5 times in a row about every 2 minutes or so.
>
> If I WERE filling out a form, or searching, I guess it would make more sense.
> But I wasn't. Hence, the confusion.
>
> And I never knew re-direction was a problem before. Kind of like it was
> fixing something I didn't know was broken - even if it was.
>
> It's like, I never heard anyone say "...that DAMN re-direction bug in CAB is
> killing me, sure wish it was fixed". I never knew it was a problem. :^p

I'm just wondering ...

Suppose you reach a page by picking from a pop-up/drop-down menu. You don't think of that as "filling in a form", but that's what you just did, in terms of HTML and HTTP.

Suppose further that this menu submits its data using the POST method, because the author of the script was once bitten by a browser that truncated GET requests after 255 characters and never wants that to happen again.

Suppose further that the page returned by that script contains a META REFRESH which tells the browser to go and re-fetch the page every 60 or 120 seconds, maybe to rotate some banners or some such irritating thing. Then when this is acted on by CAB.APP, CAB.OVL may see this as a "POST re-directed to GET" and pop up its warning dialogue. (Whether this is correct depends on whether a refresh is the same as a redirection. I would say that it isn't, and that therefore CAB's behaviour is wrong: but this position may be negociable. ;>)

--

Chris Gray

6110. Re: JAVA for CAB?

Newsgroup: comp.sys.atari.st
Date: 1998-09-15 00:00:00 UTC
From: Chris Gray <grayc@se.bel.alcatel.be>
Message-ID: <pk9iuipybh8.fsf@se.bel.alcatel.be>
Source record: 93887

csilver@Puke.On.Spammers.com (Charles Silver) writes:

[to Peter Rottengatter]

> Howdy Peter,
>
> Well, I'm one of "those people". Did you check out http://www.foxsports.com/
> All the links use JavaScript which makes'em a mess for CAB.

IMO such a site is badly broken. Reason: I could not advise any user of
an operating system such as TOS, Win3.1/9x or MacOS to browse the www with
JavaScript enabled. With unix or NT, as an unpriviledged user, maybe: but
never on an OS where every program has access to everything.

> What I feel is
> going to happen *very* soon is many more sites will do the same. If it's
> not practical to implement JS into CAB, then that's just the way it goes.
>
> If it is possible, then it may be a good solution. It would be a nice
> upgrade to CAB. I'm not asking for a Java implementation though many
> technical web sites use java applets for calculations.

I would imagine that it would be possible to add JS to CAB, but it would
be a lot of work and one would end up with a bigger program.

> If Yahoo, Excite, CNN or some other major web players go with JS, what to
> do then??? I'm just trying to be ahead of the curve a bit :)

Ignore them.

> Ahh, in six months we will not be having this discussion. It will be moot.

Ah, but *why* will it be moot? Because CAB implements JS? Because the
craze for JS-based hyperlinks has passed? Because the internet has finally
meleted down?

--

Chris Gray

6111. Calligrapher Pro

Newsgroup: comp.sys.atari.st
Date: 1998-09-15 00:00:00 UTC
From: John Whatty <meva.tele@virgin.net>
Message-ID: <35FE3CFA.7E1B@virgin.net>
Source record: 93888

Hi There

Does anyone have any info about what printer drivers/fonts are available
for Calligrapher Pro ?

Thanks
John
meva.tele@virgin.net

6112. 605

Newsgroup: comp.sys.atari.st
Date: 1998-09-15 00:00:00 UTC
From: <>
Message-ID: <35fe4428.0@news.ptw.com>
Source record: 93889

After a week of being offline I'm back once more. And to just make your day, I've got a bunch of questions too!

I now own a working Atari 605 laser printer. I got it but without a manual too. The interface is suppost to have the mod in it so that you can turn off the printer while not using it.

I need print drivers for it so the printing will go to it instead of the printer port. Also, I have a icd host with hard drive pluged into my dma port, can I use the pass through port on the icd interface card to use this 605?

Anyone know where I can get a manual for this thing from?

Bishop Telescope Fund	Akumaizer Cattery	E-mail List Owner
470 20th ST West #23	Japanese Bobtails	Dahlia-net
Rosamond,Ca.93560	Home Rasied JBT's	Canna-net
starlord@ptw.com		Astronomy/SIAR-L

6113. Re: Tintenstrahldrucker an Atari 1040 wie?

Newsgroup: comp.sys.atari.st
Date: 1998-09-15 00:00:00 UTC
From: guenther@cabal.shnet.org
Message-ID: <IIPMFCAJUP@cabal.shnet.org>
Source record: 93890
Cross-posted to:
comp.sys.atari.st.tech,comp.sys.atari.st,maus.sys.atari.hardware,maus.sys.atari.software,z-netz.rechner.atari.allgemein

In <35FE1386.3C71C444@gmx.net> Andreas Liebscher wrote:

>Wie kriegt man denn einen modernen Tintenstrahldrucker (z.B. Epson
>Stylus 300, 400, 600 usw.) am Atari ST zum Laufen?

NVDI.

>Wo kriegt man Treiber her?

Behne & Behne.

>Braucht man auï¿½er Treiber und am Parallelport anstï¿½pseln noch
>irgendwelche anderen Voraussetzungen?

230 V/50 Hz electric currency.

>Bitte per Mail antworten!

Nope.

Dear Mr. Liebscher. It would be greatly appreciated by me and the rest
of the world if you visit de.newusers.infos and news.announce.newusers
before posting again. This article goes to international newsgroups
(comp.*) in which English is the language used, to a BBS hierarchy
(z-netz.*) to which crossposting is not advisable, etc., it has no set
Followup-To: line to one single group, which is highly advised, and it
has a line in it that is hated by any Usenet regular, for asking for
mailed answers shows that you don't even read the groups you are
posting this to.

Thorsten

6114. MIDI controlled mixers going cheap(ish) (UK)

Newsgroup: comp.sys.atari.st
Date: 1998-09-15 00:00:00 UTC
From: xav@compsoc.man.ac.uk
Message-ID: <6tlokhred1@irk.zetnet.co.uk>
Source record: 93891

Okay, so I apologise for not preceding the subject with "FS:" but I figured this might also interest people who have added for sale posts to their killfile on the basis that they don't want more software/a new computer.

I want to sell my 2 MIDI controlled (audio) mixers, and the controller that optionally goes with them. There's nothing wrong with them, but I've bought an ADAT, so I'm investing in a new MIDI controlled mixer with ADAT optical I/O. Anyway, the details:-

2 mixers - Fostex DCM100. Each of these is a 1U rackmount device, with no controls except for trim pots on the front, and a volume control for the headphone socket. There's also a level indicator on the front. Each of these will mix up to 8 STEREO (or mono) sources, with control over level, pan and EQ. All the controls are operated via MIDI messages and are fully detailed in the manuals. Logic comes with a pre-configured environment mixer for these devices, and I suspect that Cubase has something similar. Each of these also has two aux loops for patching in outpoard effects. Each one will also store 100 preset scenes - i.e. the settings of all the controls - so you can recall any particular configuration with ease. The two (or more) devices can also be linked together via a stereo bus to make what is effectively a 16 channel stereo mixer.

Note that because there is no control surface, these will fit into a small room nicely, and you can set all the levels from the computer. You can stack them on top of each other, or other things on top of them, with no problems. Try that with a traditional mixer!

Of course, there are times when you want immediate control of your mixer, so you need a tactile surface to work with. This is just what the Fostex Mixtab provides. It was designed to control up to 3 DCM100s, and allows you to set all the levels, or recall/store the scenes on each. It had loads of knobs and sliders, and each has an associated LED to tell you the current state of it. It offers 3 modes of operation to make it easy to get the controls to the right configuration to match the scene you've just recalled, for example.

This device does not handle any audio data - it just sends out MIDI codes to suit the DCM100. This makes it ideal for situations where you want the mixers themselves distant from your work area (even in another room!) as the audio signal does not have to travel all that way. It also works brilliantly as a MIDI controller for almost any synth or other MIDI device, provided you remap the data to suit, using Cubase, Logic, Notator, etc.

These devices work brilliantly together, and/or with a computer. You can record a mix in your sequencer, then alter individual sections by re-recording them and adjusting the Mixtab controls accordingly. You can even get special

effects by adding a series of volume messages into the MIDI output for a gated effect, or adjusting the filter and pan to make sounds seem to move around (great when mapped to a joystick control on a synth).

Oh yeah, and its footprint is little more than A4 so it shouldn't get in the way. If it does, it's light and robust enough to prop up on its side until needed, or tuck down the side of the table, etc.

Okay, have I sold them enough yet? They've all been used at home only (never gigged), and I am selling each deviece for 150 UKP, or the whole lot (preferred) for 350 UKP. If you think this is too steep, make me an offer, but bear in mind you could be outbid.

If you are going to the ACC show in November, I would prefer to deliver them then. If not, you'll also have to pay postage (the mixers are quite heavy). Because of the weight, I'm not prepared to enter into the hassle of selling overseas, unless you're picking them up from the ACC show.

So, any takers? If you want more information (more!) then mail me (xav@compsoc.man.ac.uk). Go on... help a struggling AC writer to clear some space for his new mixer.

Xav

--
xav@compsoc.man.ac.uk
www.compsoc.man.ac.uk/~xav
"I'm too artistic to be a scientist and too scientific to be an artist; so I became an engineer"

6115. 68040 debuger

Newsgroup: comp.sys.atari.st
Date: 1998-09-15 00:00:00 UTC
From: Rodolphe Pineau <rodolphe.pineau@capway.com>
Message-ID: <35FE664B.9E9A5E33@capway.com>
Source record: 93892

I' looking for a debuger that works on the ab040 (and in the future on the Milan and may be on the phenix).

Rodolphe.

6116. 68040 debuger

Newsgroup: comp.sys.atari.st
Date: 1998-09-15 00:00:00 UTC
From: Rodolphe Pineau <rodolphe.pineau@capway.com>
Message-ID: <35FE6643.774870D9@capway.com>
Source record: 93893

I' looking for a debug that works on the ab040 (and in the future on the Milan and may be on the phenix).

Rodolphe.

6117. Help request for the Straight Fax Papyrus driver.

Newsgroup: comp.sys.atari.st
Date: 1998-09-16 00:00:00 UTC
From: ravamarc@tin.it
Message-ID: <6to404ose1@nslave1.tin.it>
Source record: 93644

Can anyone help me? The Papyrus driver in Straight Fax 2.50 works unproperly. I've tested it with Papyrus 3.62, 4.25 and 5.02 (German demo version), but it goes on dirtying the printer setup dialog with strange help bubbles besides showing an alert ["Part of the page layout lies outside the printable area for this printer (TOP -2367677 mm, bottom 0 mm.) and may not be printed] just after clicking on the 'Print' button in the print dialog...

6118. Re: JAVA for CAB?

Newsgroup: comp.sys.atari.st
Date: 1998-09-16 00:00:00 UTC
From: csilver@Puke.On.Spammers.com
Message-ID: <6tnili$oe9$2@brokaw.wa.com>
Source record: 93694

On 15 Sep 1998 11:09:49 , paxton@zetnet.co.uk wrote:
>VISIT ** http://www.users.zetnet.co.uk/paxton ** VISIT

>Hi I dont know if this helps at all as I have'nt actually tried it..
>but I got it in a newsletter and it looks interesting enough for this
>thread?...
>
>11. BROWSER TEST. At http://www.browsertune.com/bt98/ you
>can test your web browser to see if it will support some 300
>different functions. This is an impressive utility, and
>nothing needs to be downloaded. Just go there with a little
>time to see what your browser can - or can't - do.

Hi Tony,

Well, thanks for the info on the browser tester. I'm going on vacation
so I'll be out of touch for about a week. No computers or Net <g>.
I'll check it out when I get back. Unfortunately, I'll not be able to
read or respond to this thread or any other for awhile :) I'm going to
"Neverwhere" for a while. Some might get it <g>.

CU,

Charles
EoF

6119. Re: Best MIDI sequencing for 1040ST 1Mb????

Newsgroup: comp.sys.atari.st
Date: 1998-09-16 00:00:00 UTC
From: cmassey@gate.net
Message-ID: <6tnlej$ki8$1@news.gate.net>
Source record: 93695

Stephen,

EditTrack is a super sequencer program that will run on a 1 meg ST
with no problem. I have Dr T and it is just so buggy. There have
been 3 companies that have owned the program. I just bought the
latest Platinum SMPTE version from EMAil:

Sales@SystemsForTomorrow.com

or 800-875-4943

I've made a lot of music on this fine sequencer and I've not outgrown
it yet.

On 12 Sep 1998 02:47:46 , "Stephen" wrote:
>What is your opinion??? My setup consists of the 1040ST, 1 Mb RAM, (2) 720k
>disk drives and a color monitor. I have Dr. T's Omega. I don't particulaly
>care for the program so I still sequence on a SY77.
>
>My ST has DRAM memory; I can't expand the memory above 1 Mb without
>performing major surgery.
>
>Then there is the issue of even finding a program such as Cubase. If I was
>to upgrade my machine I'm not sure where I could find a legal copy of
>Cubase.
>
>So there it is; Stay true to Atari; or sell my machine and my copy of Dr.
>T's to you guys.
>
>Thanks in advance....
>
>
>.

6120. Re: Thing 127 with Geneva

Newsgroup: comp.sys.atari.st
Date: 1998-09-16 00:00:00 UTC
From: ben@imperial.co.uk
Message-ID: <6tnm3h$25g$1@nnrp1.dejanews.com>
Source record: 93696

Hi,

> When I try to use Thing127E with Geneva I can't get Thing to Multitask
> properly. Upon starting an application from the desktop, the entry for THING
> in Geneva's active applications list changes to THINGRUN. At this point I
> have no access to the desktop until I quit the currently running application.
> At this point the entry THINGRUN changes back to THING. As per instruction
> in the Atari Computing issue #8 review of Thing, I added a setenv path to
> Thing to GEM.CNF. This didn't help either. I can't find any reference in the
> Thing docs to running with Geneva, or even any description as to what
> THINGRUN is for. I am using a TT030. Is anyone successfully using Thing127E
> with Geneva?
>

I haven't tried out Thing 1.27 with my copy of Geneva yet so I am only
guessing here, but I think the problem could be because you have switched
on the option that makes Thing unload itself from memory when starting
an application. This is useful for single tasking systems with limited
memory, but not so godd when multitasking. Take a look at the Thing config
and make sure that this option is switched off.

If that does not work, let me know and I try it out on my copy of Geneva
to see if I experience the same problems.

Hope this helps.

Regards,

Ben Hills.

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

6121. Re: Falcon as a Sampler?

Newsgroup: comp.sys.atari.st
Date: 1998-09-16 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <35FF623A.E9DCD3A3@NO.SPAM.emw.ericsson.se>
Source record: 93697

bill3NOSPAM@ne.mediaone.net wrote:
>
> Dear JACCARD,
> Re:
> > I produce myself a soft called Expand or Expand 2 for Falcon, you can find
> > (or see it) at System For Tomorow or Titan Designs (UK)
>
> Thanks for the reply. I checked the page you left.
> Does Expand have any sample editing capabilities? Can you import MIDI
> sample dumps or read samples from other samplers?

It can not edit any samples or use sample dump, atleast not version 1. I'm not sure about what Expand 2 will be able to do and not to do, but I would suspect that sample dump and editing might be in that one.... Emmanuel what will it be able to do?

> BTW, how much does it cost?

I'm not sure, but it's not very much. Take a look at Titan Designs web pages.

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

6122. Warning: Terre de Milieu, HDDRIVER

Newsgroup: comp.sys.atari.st
Date: 1998-09-16 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <35FF62D1.30E0@ooc.de>
Source record: 93698

Please note that Terre de Milieu are distributing illegal copies of
HDDRIVER in France. So everybody who got HDDRIVER from Terre de Milieu
has an illegal copy. This means, of course, that there is no support at
all and no way to get an update. I strongly recommend to try to get your
money back from Terre de Milieu because you paid for something Terre de
Milieu wasn't entitled to sell. Firms like Terre de Milieu are
responsible for destroying the shrinking Atari market :-(.
--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

6123. Help needed for Portfolio user

Newsgroup: comp.sys.atari.st
Date: 1998-09-16 00:00:00 UTC
From: Tamas Cservenak <cstamas@eunet.yu>
Message-ID: <35FF5546.7F92C2BB@eunet.yu>
Source record: 93699

I am aware that this conf is about ST, but Portfolio is ATARI too :)

Does anybody have some info about Portfolio? I have one, don't know which model (was there only one type of Portfolio?), what type of memory-card uses. Which CPU uses it?
I also have a serial interface for it with 9-pin connector, but my hand-made null-modem cable (9-25 pin) could not make any progress in connecting my STe and Portfolio. Now the problem changed to Portfolio and PC. If anybody has a pin-layout from the serial interface of Portfolio, contact me.

I think that the little thing can do more than just be a phonebook :)

Thanks anyway, Tamas.

PS.: Please, the answers send to my e-address.

6124. FS: TT030 + more!

Newsgroup: comp.sys.atari.st
Date: 1998-09-16 00:00:00 UTC
From: skip@digistar.com
Message-ID: <6tnpma$11c$1@news.getonthe.net>
Source record: 93700

chro_MAGIC has a few TT030 computers available for sale now. Various configurations are available.

Also in stock now is an Epson LQ 570+ printer. This unit is in almost mint condition - it has seen very little use. It comes with a supply of extra ribbons.

Call toll free (1-888-660-4041) to find out what is available at any given time. More used items are expected soon!

6125. Re: 68040 debuger

Newsgroup: comp.sys.atari.st
Date: 1998-09-16 00:00:00 UTC
From: Rodolphe Pineau <rodolphe.pineau@capway.com>
Message-ID: <35FF6DA0.AB9E58D@capway.com>
Source record: 93701

Magnus Kollberg wrote:

> Jo Even Skarstein wrote:
> >
> > Rodolphe Pineau <rodolphe.pineau@capway.com> wrote:
> > > I' looking for a debuger that works on the ab040 (and in the future on
> > > the Milan and may be on the phenix).
> >
> > gdb will work, but AFAIK only with binaries compiled with gcc. BSS
> > Debug should also work with the AB, but I'm not sure about the Milan.
>
> There is a patched version of MonST and Black Scorpions debugger works
> with a 040 as well.
>

I've buy the original package of devpac so where could I find a patched
version of
MonST for AB040?

best regards, Rodolphe.

6126. Re: Warning: Terre de Milieu, HDDRIVER

Newsgroup: comp.sys.atari.st
Date: 1998-09-16 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.org>
Message-ID: <35FF7CE9.4F25A3A5@mygale.REMOVETHIS.org>
Source record: 93702

Uwe Seimet a ï¿½crit:
>
> Please note that Terre de Milieu are distributing illegal copies of
> HDDRIVER in France. So everybody who got HDDRIVER from Terre de Milieu
> has an illegal copy. This means, of course, that there is no support at
> all and no way to get an update. I strongly recommend to try to get your
> money back from Terre de Milieu because you paid for something Terre de
> Milieu wasn't entitled to sell. Firms like Terre de Milieu are
> responsible for destroying the shrinking Atari market :-(.
>

Well, this message come a bit as shock actually. TdM has always seemed
to be very supportive of the Atari market, and is one of the last
dealers left in France. They are also in charge of the last widely
spread Atari Magazine.

I would really hope that you and Godefroy could come to an arrangement.
As you say, this sort of behaviour is unacceptable.

Cheers,
Nick
--
||| Nicholas Bales, France bales@
===|||================================== mygale.org
/ | \ The Atari ST Quick FAQ
-' ' `- http://www.mygale.org/~bales/quickfaq.htm

6127. Re: JPEG to GIF b ulk converter.....

Newsgroup: comp.sys.atari.st
Date: 1998-09-16 00:00:00 UTC
From: Andreas Schwab <schwab@issan.informatik.uni-dortmund.de>
Message-ID: <vyzd88wl558.fsf@issan.informatik.uni-dortmund.de>
Source record: 93703

chrisc@zetnet.co.uk (Chris Crosskey) writes:

|> Hi Folks,
|> IS there such a thing as a .JPG to .GIF converter that will handle a whole
|> folder at once? I don't need to see what it's doing, just give it a directory
|> as a source, one as a target and let it get on with it......

```
#!/bin/bash
for f in $1/*.jpeg; do djpeg --gif $f > ${f%.jpeg}.gif; done
```

--
Andreas Schwab "And now for something
schwab@issan.informatik.uni-dortmund.de completely different"
schwab@gnu.org

6128. Re: ST BBS Software

Newsgroup: comp.sys.atari.st
Date: 1998-09-16 00:00:00 UTC
From: legacy6150@aol.com
Message-ID: <19980916063920.15020.00000005@ng114.aol.com>
Source record: 93704

>I run my BBS with BBS Express ST a good BBS program.
>Still supported too.

Is there a place on the net where I can get this?

-
ï¿½ï¿½ Chuck Whitby ï¿½ï¿½
http://www.geocities.com/SiliconValley/Lakes/7381/
"Intellivision Isn't Just A Game System, It's A Way Of Life!" ï¿½
ï¿½ chuck_w@geocities.com ï¿½

6129. Re: Help needed for Portfolio user

Newsgroup: comp.sys.atari.st
Date: 1998-09-16 00:00:00 UTC
From: "Sheldon H. Winick" <s.winick@worldnet.att.net>
Message-ID: <01bde163$971b42c0$14184d0c@sheldon>
Source record: 93705

Tamas,

> Does anybody have some info about Portfolio? I have one, don't know
> which model (was there only one type of Portfolio?), what type of
> memory-card uses. Which CPU uses it?

Yes, there was only one type of Portfolio. I uses Atari Portfolio memory cards -- they were made specifically for the Portfolio. The CPU is an 80C88 running at 4.92MHz. Onboard, the basic system has 128K of RAM and 256K of ROM, containing the built-in application software.

It sounds like you don't have an Owners Manual. If you need one, I still have several available in stock. (I used to sell them). If you'd like one, you can have the following bundle for $10.00 which INCLUDES Priority Mail shipping anywhere in the continental U.S. (48-state area):

Portfolio Owner's Manual
Portfolio Quick Reference Card
Portfolio File Manager/Tutorial ROM Card

If you're not familiar with it, the File Manager/Tutorial ROM card adds an excellent menu system for accessing the built-in applications and system functions. It is far superior to the cryptic DOS commands that the basic unit came with.

> I also have a serial interface for it with 9-pin connector, but my
> hand-made null-modem cable (9-25 pin) could not make any progress in
> connecting my STe and Portfolio. Now the problem changed to Portfolio
> and PC. If anybody has a pin-layout from the serial interface of
> Portfolio, contact me.

The pinouts are standard serial, so a normal null-modem cablel will give you a proper connection. Make certain that pins 2 and 3 are crossed in the null-modem cable. Then just boot up any telecomm software package on both systems and transfer your data.

> I think that the little thing can do more than just be a phonebook :)

DEFINITELY! I used to take mine all over the country and use it to type up reports on my airplane flights. It was also great for saving and recalling data whenever needed. There is also a wealth of PD software available for the Portfolio, including some really neat graphics and sound software (there are quite a few music tunes for the Portfolio also).

Enjoy.

Sheldon (Computer STudio - Asheville, NC)

6130. First test of Okami

Newsgroup: comp.sys.atari.st
Date: 1998-09-16 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <35ffb87819e4a030@holleman.demon.nl>
Source record: 93706

Hi,

just a small test for my Okami setup.
For the time being I only hooked up comp.sys.atari.st, I just got in 2 messages
and it looks like it's working with Newswatch... :-)

Been working on the configs etc for about 3 hours now(that's mostly reading
all the docs and .inf files etc) and the results look "promising".

Just testing whether or not all the xheader and sig stuff goes OK now.

--
CU NeXT msg,


```
_____________________________________
/ __ . __ | |
/ / / / / / /_ | Email: louis@holleman.demon.nl |
/_ /_/ /_/ / __/ | http://www.holleman.demon.nl |
| |
_____________________________________
```

6131. Re: First test of Okami

Newsgroup: comp.sys.atari.st
Date: 1998-09-16 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <35ffc01e1a442270@holleman.demon.nl>
Source record: 93707

And here I am again,

well, after 10 secs I discovered the "export" didn't go well. The exporter complained about a file "sequence.seq" couldn't be found. Checked all the docs and hyps for another hour (plus o.inf) and finally decided to give it a try by creating a zero-byte file with that name in the appropriate dir.
After setting Newswatch "outgoing" to a more suitable dir too, the export finally did what it's supposed to do and I fetched the stuff with Newsie: looks perfect. The only thing is: when I look at the msg in Okami's "outgoing" window, the sig looks messed up. Haven't fetched the article yet, so I'll see what that turns out into.

I gather the main stuff has been done now, so in time I'm gonna hook up all the other NG's and leave Newsie for the time being. E-mail will still be handled by Mymail in the mean time (with a back up to Newsie thru' Popwatch).

Quite a complicated set-up, but that's what I choose for ATM.

I can only agree with the people who told me Okami IS a mighty instrument, but sorting all that out will take some time. Jos: my compliments!
Only slip in the docs IMO is the lack of info on this "sequence.seq" file, but of course it could be I missed that part :-)

--
CU NeXT msg,


```
_____________________________________
/ __ . __ | |
/ / / / / / /_ | Email: louis@holleman.demon.nl |
/_ /_/ /_/ / __/ | http://www.holleman.demon.nl |
| |
_____________________________________
```

6132. MagiC demo tonight/TAF meeting

Newsgroup: comp.sys.atari.st
Date: 1998-09-16 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <35ffaf70.0@nemo.idirect.com>
Source record: 93708

I know it's a bit late, but..

tonight TAF will be putting on a demo of MagiC 5.11 at their usual location at the Rose Room in North York Centre. If you've ever been curious about this multi-tasking operating system and what it can do to improve your Atari, see you there! Meeting starts at 7:00.

TORONTO ATARI FEDERATION User Group meetings are held on the Third Wednesday of the Month in the North York Memorial Community Hall on the Lower (or Concourse) Level of the North York City Centre Library at 5110 Yonge St. at Parkhome Ave. Parking garage inside the complex. Those using public transport can take the TTC's Yonge-University-Spadina line to North York Centre Station. Meetings start 7:30 PM, $2.00 to non-members. Membership is $35 CDN a year, and includes a subscription to the club newsletter PHOENIX and full use of the TAF Online BBS. A membership in TAF IS Atari support!

TAF Online! BBS - 416-421-8999
TAF home page - http://www.interlog.com/~schrist/taf/
TAF PHOENIX page - http://www.outer-net.com/~redfrog/phoenix.htm
Dan Dreibelbis, TAF VP - 416-766-4743 or dreibel@idirect.com

//////////////////////Daniel L. Dreibelbis//////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ////////////////////

6133. Re: Tintenstrahldrucker an Atari 1040 wie?

Newsgroup: comp.sys.atari.st
Date: 1998-09-16 00:00:00 UTC
From: Markus Egg <Markus.Egg@vcpc.univie.ac.at>
Message-ID: <35FFBE89.8857EC61@vcpc.univie.ac.at>
Source record: 93709

Thorsten Guenther wrote:

[...]

> and it has a line in it that is hated by any Usenet regular, for asking for
> mailed answers shows that you don't even read the groups you are
> posting this to.

???

Is a line
"I don't read this NG often so please Cc to me"
therefore also wrong??

Just a thought...
ME

6134. ATARI SOFTWARE FOR SALE

Newsgroup: comp.sys.atari.st
Date: 1998-09-16 00:00:00 UTC
From: John Thackeray <Tradingpost@btinternet.com>
Message-ID: <6toeup$la1$6@uranium.btinternet.com>
Source record: 93710

```
--
John Thackeray
Trading Post
Victoria Road
Shifnal
Shropshire TF11 8AF
UK
http://www1e.btwebworld.com/tradingpost/
```

6135. Re: Tintenstrahldrucker an Atari 1040 wie?

Newsgroup: comp.sys.atari.st
Date: 1998-09-16 00:00:00 UTC
From: Chris Gray <grayc@se.bel.alcatel.be>
Message-ID: <pk9vhmow1so.fsf@se.bel.alcatel.be>
Source record: 93711

Markus Egg <Markus.Egg@vcpc.univie.ac.at> writes:

> Is a line
> "I don't read this NG often so please Cc to me"
> therefore also wrong??

Yes.

--

Chris Gray

6136. Mac/Atari Txfr via JAZ?

Newsgroup: comp.sys.atari.st
Date: 1998-09-16 00:00:00 UTC
From: marksimp@-nO-sPaM-integrityonline7.com
Message-ID: <35ffd851.0@205.238.18.7>
Source record: 93712

Is it possible to format a JAZ cart somehow so that it can be written to/read from with a falcon (audio/graphics files) and then transfered to a PowerMac to be read from/written to by the Mac? How about EZ Flyer carts? This would be primarily used for transferring large audio files from Cubase Audio for Falcon, into the Mac for editing, and then back to the falcon for burning CDs. Similar things would be done with graaphics as well.

If this isn't possible is there another way to transfer large files between the machines that is feasible and fast?

Thanks in advance,

Mark Simpson
JAM Digital Redondo Beach, Ca.
http://www.integrityonline7.com/jam

6137. Re: Warning: Terre de Milieu, HDDRIVER

Newsgroup: comp.sys.atari.st
Date: 1998-09-16 00:00:00 UTC
From: dipching@ping.be
Message-ID: <35fff54e1f6ce02@ping.be>
Source record: 93713

on Wed 16-09-98 07:03 Uwe Seimet wrote:

>Please note that Terre de Milieu are distributing illegal copies of
>HDDRIVER in France. So everybody who got HDDRIVER from Terre de Milieu
>has an illegal copy. This means, of course, that there is no support at
>all and no way to get an update. I strongly recommend to try to get your
>money back from Terre de Milieu because you paid for something Terre de
>Milieu wasn't entitled to sell. Firms like Terre de Milieu are
>responsible for destroying the shrinking Atari market :-(.

A lot of people have bought their HDDRIVER from TDM and yes, this is
not the kind of behaviour which can help the users ...
Shame on Godefroy de Maupeou for doing that and I suppose it's not
really possible to do this kind of things without being aware of the
consequences.
Really, here in Western Belgium an Northern France we cannot
understand this action !

Jo

... an uneeded shock :(

--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

6138. Re: ST BBS Software

Newsgroup: comp.sys.atari.st
Date: 1998-09-16 00:00:00 UTC
From: starlord@ptw.com
Message-ID: <35fff31c.0@news.ptw.com>
Source record: 93714

On 16 Sep 1998 10:39:20, Legacy6150 wrote:
>
>>I run my BBS with BBS Express ST a good BBS program.
>>Still supported too.
>
>Is there a place on the net where I can get this?
>
>
>-
No, they run their own BBS as it is a copyrighted program and is
still updated.

C and R BBS 1-717-765-8623

That is their BBS number and C & R System are the owners of it.

Bishop Telescope Fund	Akumaizer Cattery	E-mail List Owner
470 20th ST West #23	Japanese Bobtails	Dahlia-net
Rosamond,Ca.93560	Home Rasied JBT's	Canna-net
starlord@ptw.com		Astronomy/SIAR-L

6139. Re: First test of Okami

Newsgroup: comp.sys.atari.st
Date: 1998-09-16 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01bde195$b6ddae40$LocalHost@whalley>
Source record: 93715

louis@holleman.demon.nl wrote in article
<35ffc01e1a442270@holleman.demon.nl>...
> And here I am again,
>
> well, after 10 secs I discovered the "export" didn't go well. The
exporter
> complained about a file "sequence.seq" couldn't be found. Checked all the
docs
> and hyps for another hour (plus o.inf) and finally decided to give it a
try by
> creating a zero-byte file with that name in the appropriate dir.

This is a NOS thing and it consists of a file which stores a running number which is incremented for each message sent. The export program needs it to know what to call the messages (they become 1.TXT, 2.TXT etc) and associated work files as it processes them and puts them in the MQUEUE directory. There won't be anything in the Okami docs as it just expects NOS files to be there. I guess it hasn't affected most users who are upgrading from NOS/Oasis as we already had one in place from our previous setups.

> After setting Newswatch "outgoing" to a more suitable dir too, the export

> finally did what it's supposed to do and I fetched the stuff with Newsie:
looks
> perfect. The only thing is: when I look at the msg in Okami's "outgoing"
> window, the sig looks messed up. Haven't fetched the article yet, so I'll
see
> what that turns out into.

This is probably because your sig contains forward slashes etc which Okami tries to turn into character formatting on screen, eg /this will be in italic/, *this will be in bold*. You can switch easily between this mode and plain rendering with a single key combination (I think it is CONTROL-R by default, though I could be wrong). Without the on-screen formatting your sig looks OK.

> I gather the main stuff has been done now, so in time I'm gonna hook up
all the
> other NG's and leave Newsie for the time being. E-mail will still be
handled by
> Mymail in the mean time (with a back up to Newsie thru' Popwatch).
>
> Quite a complicated set-up, but that's what I choose for ATM.
>
> I can only agree with the people who told me Okami IS a mighty
instrument, but

> sorting all that out will take some time. Jos: my compliments!
> Only slip in the docs IMO is the lack of info on this "sequence.seq"
file, but
> of course it could be I missed that part :-)

See above: it'll be in the NOS docs! BTW I don't know whether MyMail does automatic sorting and threading of incoming mail, but Okami does, which can be very useful if you subscribe to mailing lists. It also has built-in UUE/UUD and MIME support, and an interface to PGP, though I never got round to trying that bit. Worth considering for mail, too I would have said.

TTFN
John

--
John Whalley
Substitute john for news in mail address when replying:
Mail sent to news@whalley.demon.co.uk will be deleted

6140. External clock for Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-09-16 00:00:00 UTC
From: Softjee <softjee@wanadoo.fr>
Message-ID: <35FFF57A.11B1AF0C@wanadoo.fr>
Source record: 93716

Hello everybody,

I want to inform you SOFTJEE propose now a external clock for
Falcon (like JAM clock,...) B-CLOCK compatible. The NEWCLOCK (this is
his
name) is a external clock BCLOCK compatible with 2 frequency : 44,1 Khz
and
48 Khz (you can change the frequency by soft). The box (size 44x40x16 so

little !) is connected to DSP out and have a ligth to know in which
frequency you are.

The price is of 340 FF (about 70$US)

This is all !

--
SOFTJEE
JACCARD Emmanuel
E-mail : softjee@wanadoo.fr
WEB : http://perso.wanadoo.fr/softjee/
Mail : SOFTJEE 47200 LONGUEVILLE (FRANCE)

6141. Re: Falcon as a Sampler?

Newsgroup: comp.sys.atari.st
Date: 1998-09-16 00:00:00 UTC
From: Softjee <softjee@wanadoo.fr>
Message-ID: <35FFF6BC.1DC240E8@wanadoo.fr>
Source record: 93717

Dear Bill,

So Expand 2 have sample editing capabilities but he can't import Midi with dump,
can you explain me why you want this function (answer me by e-mail please).

Thanks.

bill3NOSPAM@ne.mediaone.net a ï¿½crit:

> Dear JACCARD,
> Re:
> > I produce myself a soft called Expand or Expand 2 for Falcon, you can find
> > (or see it) at System For Tomorow or Titan Designs (UK)
>
> Thanks for the reply. I checked the page you left.
> Does Expand have any sample editing capabilities? Can you import MIDI
> sample dumps or read samples from other samplers?
> BTW, how much does it cost?
> Thanks,
> -Bill-

--
SOFTJEE
JACCARD Emmanuel
E-mail : softjee@wanadoo.fr
WEB : http://perso.wanadoo.fr/softjee/
Mail : SOFTJEE 47200 LONGUEVILLE (FRANCE)

6142. Re: Okami set-up

Newsgroup: comp.sys.atari.st
Date: 1998-09-16 00:00:00 UTC
From: kmaj@smok.krakus.top.pl
Message-ID: <3600050a10759b0@smok.krakus.top.pl>
Source record: 93718

On Tue 15-09-98 20:22 (GMT) Louis Holleman wrote:

>I think I've got a major problem here: I still run on a basic TOS 8+3
>filesystem and to be honest, I'm not gonna change that. At least, not for
>Okami. A few reasons: I need to repartition my HD (from what I gathered),
>second one is D-Edge can't handle it...
>It would mean I can't subscribe to a newsgroup like
>3dfx.oem.products.hercules.stingray128-3d or am I wrong here?

Don't worry! Okami can cope with this!
Okami shorts long words to 8 characters.
I am working on a plain TOS with 8+3 filesystem and have no problems with
long names of newsgroups. It is a really fantastic piece of software!

--
Greetings from Okami Newsreader user.
-
Krzysztof Maj
<kmaj@smok.krakus.top.pl>

6143. Re: First test of Okami

Newsgroup: comp.sys.atari.st
Date: 1998-09-16 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <35ff88686c631910@lvdi.net>
Source record: 93719

On Wed 16-09-98 14:41, louis@holleman.demon.nl scribbled:

>I can only agree with the people who told me Okami IS a mighty instrument, but
>sorting all that out will take some time. Jos: my compliments!
>Only slip in the docs IMO is the lack of info on this "sequence.seq" file, but
>of course it could be I missed that part :-)

That's simply a file that keeps track of your outgoing message
number, so that each message can have a unique ID and your news
server won't reject it as a dupe. Each time you export a new
message, the counter is increased by one.

It goes in your MQUEUE folder and looks like this:

6034
--
Otagger ï¿½1.22: Terry May - Las Vegas NV
Windows 95 (n) - 32-bit extensions and a graphical shell for a 16-bit patch
to an 8-bit operating system originally coded for a 4-bit micro-processor,
written by a 2-bit company that can't stand 1 bit of competition.

6144. Re: Falcon 030/Syquest 200 MB C Removable

Newsgroup: comp.sys.atari.st
Date: 1998-09-16 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6tov6b$1vn$1@roch.zetnet.co.uk>
Source record: 93720

On 15 Sep 1998 22:38:05 , Ken Kosut wrote:
>
>Greetings,
>
>I wish to connect a SyQuest 200 MB C Removable Hard Drive
>to a Falcon 030.
>
>I have an 80 meg internal on the Falcon now.
>
>Using HDX to format the SyQuest, (It should prompt me for an
>ACSI or SCSI drive) Do I set the id on the SyQuest to 0 or 1?
>Unit 0 Unit 1 Unit 2 etc.
>Does it read my internal as Unit 0?
>
>Will AHDI program (v6.05c) be able to interface the SqQuest
>or will I need special drivers for the SyQuest?
>
>If special drivers are required, where can they be obtained?
>
>thanks for your help.
>
>ken
a while since i used ahdi but i think it just looks for anything on
the scsi chain,as your internal is an ide it should be ok to set the
syquest to any number you like

one thing i do remember i tried it with an ez flyer and it would not
run as one big partition,but with hd driver you could

Kevin
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

6145. FS. Atari software & hardware and other bits.

Newsgroup: comp.sys.atari.st
Date: 1998-09-16 00:00:00 UTC
From: Paul Hayden <Hay1600e@tesco.net>
Message-ID: <6tovfb$3b6$1@epos.tesco.net>
Source record: 93721

Having just built myself a PC, I now have loads of games, utilities,
hardware and other bits of Atari stuff. I have got an STe, Mega, hard drive
100 meg, memory simms etc. If you would like a list of for sale items email
me.
From Paul, Oxfordshire.

6146. Peter Rottengatter

Newsgroup: comp.sys.atari.st
Date: 1998-09-16 00:00:00 UTC
From: atari@wcoil.com
Message-ID: <6tp03dilg0@208.10.3.83>
Source record: 93722

OK this is what I don't understand, why would someone make a TCP/IP stack and then abandon it. There hs not been an update for about six months I believe. I personally wrote Peter 2 emails explaining that I could not dcc send with the older tcp module and could with the newer one but my connection to the rest of the net was super slow. I know I am not the only one having this problem because I have talked to other people with the same problem.

So am I out of line? I am pissed!

JoNk

6147. Re: IRC

Newsgroup: comp.sys.atari.st
Date: 1998-09-16 00:00:00 UTC
From: atari@wcoil.com
Message-ID: <6tp07bilg1@208.10.3.83>
Source record: 93723

On 14 Sep 1998 20:20:02 , William Platt wrote:
>
>Can someone help me, I got AtariIRC to work and connect to the server,
>but the documentation does not specify how to chat. I keep getting
>"cannot send text to server window"
>
>Thanx's
>
>B.P.
>WARNING: All unsolicited SPAM will get a a complimentary WAV file and
> a really neat picture of a can of SPAM in return every day
> for the next month.
>
> SPAM the SPAMMERS!!!!!!!!!
>
>Remove the NOSPAM to reply by e-mail
>.

You might want to join a channel first :)

/join #atari

JoNk

6148. Re: JPEG to GIF b ulk converter.....

Newsgroup: comp.sys.atari.st
Date: 1998-09-16 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <6tp149$v6l$1@irk.zetnet.co.uk>
Source record: 93724

On 16 Sep 1998 12:32:19, Andreas Schwab wrote:

I'm sorry Andreas, either I'm not reading this right, the message is corrupted
or you're insane. I think option two is correct, exactly what did you mean to
put there?

chrisc

>chrisc@zetnet.co.uk (Chris Crosskey) writes:
>
>|> Hi Folks,
>|> IS there such a thing as a .JPG to .GIF converter that will handle a whole
>|> folder at once? I don't need to see what it's doing, just give it a directory
>|> as a source, one as a target and let it get on with it......
>
>#!/bin/bash
>for f in $1/*.jpeg; do djpeg --gif $f > ${f%.jpeg}.gif; done
>
>--
>Andreas Schwab "And now for something
>schwab@issan.informatik.uni-dortmund.de completely different"
>schwab@gnu.org
>.

6149. Ozone

Newsgroup: comp.sys.atari.st
Date: 1998-09-16 00:00:00 UTC
From: Per Reidar Bogstad Verlo <prbverlo@online.no>
Message-ID: <321.563T294T10233579@online.no>
Source record: 93725

Some years ago I had a great shareware game called "Ozone", and I would really like to play it again. I remember that I got it from a St Format coverdisk, and as it was shareware, I was wondering if anyone out there who still has it could send it to me by e-mail ?

Thanks in advance

Per Reidar Verlo
prbverlo@online.no

6150. Re: Falcon 030/Syquest 200 MB C Removable

Newsgroup: comp.sys.atari.st
Date: 1998-09-16 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6tp4h4$2qc$1@roch.zetnet.co.uk>
Source record: 93726

On 15 Sep 1998 22:38:05 , Ken Kosut wrote:
>
>Greetings,
>
>I wish to connect a SyQuest 200 MB C Removable Hard Drive
>to a Falcon 030.
>
>I have an 80 meg internal on the Falcon now.
>
>Using HDX to format the SyQuest, (It should prompt me for an
>ACSI or SCSI drive) Do I set the id on the SyQuest to 0 or 1?
>Unit 0 Unit 1 Unit 2 etc.
>Does it read my internal as Unit 0?
>
>Will AHDI program (v6.05c) be able to interface the SqQuest
>or will I need special drivers for the SyQuest?
>
>If special drivers are required, where can they be obtained?
>
>thanks for your help.
>
>ken
any number should be ok as your internal is no doubt an ide
and not involved on the scsi bus,i think ahdi trys to boot any scsi
devices

hd driver is commercial but a first class driver
Kevin

zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

6151. FS: *NEW* Atari 3 Ring Binders $20 for a box (14 per box)

Newsgroup: comp.sys.atari.st
Date: 1998-09-16 00:00:00 UTC
From: tj@oro.net
Message-ID: <tj-1609981332260001@i396.oro.net>
Source record: 93727

$20 plus freight. These are nice heavy duty three ring binders with the Atari logo. 14 per box. All new. Shipping is $15 to $25 (23 pound box) depending where you are in the USA. The closer to California, the cheaper for freight.

Tom

6152. Re: First test of Okami

Newsgroup: comp.sys.atari.st
Date: 1998-09-16 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <3600056c18b0241@club-internet.fr>
Source record: 93728

Hello,

in article <35ffc01e1a442270@holleman.demon.nl>
louis@holleman.demon.nl wrote on Wed 16-09-98 14:41 (+0200):

> And here I am again,
>
> well, after 10 secs I discovered the "export" didn't go well. The exporter
> complained about a file "sequence.seq" couldn't be found. Checked all the docs

It's in the Nos docs at least. It is used to make the name of outgoing
messages/emails.

> perfect. The only thing is: when I look at the msg in Okami's "outgoing"
> window, the sig looks messed up. Haven't fetched the article yet, so I'll see

Because of the "text effects" (look at o.inf to customize them). Try
Control-R and see what happens :-)

> I can only agree with the people who told me Okami IS a mighty instrument, but

We all told you that it's great :-)

Have fun !

BFN,
/Pascal/

--
Pascal, surfing the web on his Falcon...
Otagger ï¿½1.22: Today's thought:
You want it all but you can't have it

6153. HD Driver + PC

Newsgroup: comp.sys.atari.st
Date: 1998-09-16 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6tp5p6$1lb@enews4.newsguy.com>
Source record: 93729

On 14 Sep 1998 11:56:14, Jo Even Skarstein wrote:

>Get HD-Driver (atleast v7.12) and partition the disks with the
>"TOS+DOS"-option. Because of the different partition-schemes on TOS
>and DOS you can only have one partition on the disks, but that's a
>small price to pay for a format that can be read and written by TOS,
>MagiC, MiNT, DOS, Win95/98/NT and Macs :-)
>
>If you get the latest MiNT-version (1.15, should be released any day
>now) you can even read and write VFAT- and FAT32-partitions. It also
>supports MagiC-style symlinks on TOS/DOS/VFAT-partitions.

Well, thanks for the information. I just might look into getting HD Driver
soon...

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

6154. Re: My Sunday was too short...

Newsgroup: comp.sys.atari.st
Date: 1998-09-16 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6tp5pc$1lb@enews4.newsguy.com>
Source record: 93730

On 14 Sep 1998 23:29:56, Louis Holleman wrote:

>I recall having used funet.fi before without any problems, tho'...

That site is about 50/50 with me (I'm in Southern California, USA). I've had wonderfully fast download speeds there one day, and practically nothing the next. And I tried at several different times of the day to see if it was just because of too many users - it made little difference.

>Oh yeah, another thing: I tried with both Newsie and A-FTP: no difference.

And I've tried it from two differnet ISPs, one using (STinG) SLIP, and one using (STinG) PPP with NEWSie, MGFTP, AFTP; and also under a "shell account" with a terminal program. Same results.

>"Yup, Louis, you're drunk again!" Hell no, had a few glasses, maybe I'm
>loaded, but drunk? NO!
>
>Someone in Suomi/Sverige must have set up a filter against me :-) Like: if
>$Louis tries to get $Mymail, give him hell!. Who IS behind this? Not John
>Rojewski, are you???

I must admit, not only are your posts informative, but I've been laughing quite a bit as well! :^O

hahahahaha!!!

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

6155. Re: CAB - Strange Message?

Newsgroup: comp.sys.atari.st
Date: 1998-09-16 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6tp5pe$1lb@enews4.newsguy.com>
Source record: 93731

On 15 Sep 1998 05:08:33, Michael Grove wrote:

>I haven't followed the thread, but I have the same messages on and
>off. I just click the box and continue on. (CAB 2.7/OVL 3.11b).
>It will popup just surfing. It looks like it occurs when you are at a
>page that reloads another banner when you go back (ie, something from
>the current page sends you back to the first, but with changes).

That makes sense, and pretty much coincides with what I saw.

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

6156. Re: TTM194 on ST

Newsgroup: comp.sys.atari.st
Date: 1998-09-16 00:00:00 UTC
From: tNhOoSpPmAaMn@uoguelph.ca
Message-ID: <6toj3i$7ga$1@testinfo.uoguelph.ca>
Source record: 93732

: I would like to hook up my TTM194 to my ST. I have read and
: downloaded NEC Multisync II To Atari ST but, no where does it say it
: works with the TTM194. Best Electronics also sells the same type of
: device but, does not mention this monitor. Is there a problem with
: using this monitor on a ST? Any help will be appreciated.

Ummm...yes, there is. The ST is incapable of using a TTM194, although (IIRC), a Mega will with an optional addin board. The TTM194 is designed for the TT (on which it works beautifully). The ST monochrome output is 640x400 VGA-style analog, whereas the TTM194 expects 1280x960 ECL digital input.

You need a SM124, SM125, or SM144 monitor if you're looking for monochrome output. Either get a TT (well worth doing :)), or sell your TTM194 (I'm sure you'll find takers) and buy one of the (much cheaper) monitors listed above.

THeo

6157. Re: JPEG to GIF b ulk converter.....

Newsgroup: comp.sys.atari.st
Date: 1998-09-16 00:00:00 UTC
From: Jean LUSETTI <j-lusetti@pacwan.fr>
Message-ID: <6tpavr$mqb1@news.pacwan.net>
Source record: 93733

Andreas Schwab a ï¿½crit dans le message ...
>chrisc@zetnet.co.uk (Chris Crosskey) writes:
>
>|> Hi Folks,
>|> IS there such a thing as a .JPG to .GIF converter that will handle a
whole
>|> folder at once? I don't need to see what it's doing, just give it a
directory
>|> as a source, one as a target and let it get on with it......
>
Well, if you have a Falcon (DSP use), VISION can handle this.
Have a look at my WEB page !

WEB site : http://www.mygale.org/01/jlusetti/indexe.htm

6158. Re: JPEG to GIF b ulk converter.....

Newsgroup: comp.sys.atari.st
Date: 1998-09-16 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <360017f4.3191529@news.demon.co.uk>
Source record: 93734

Chris,

Andreas wrote a Per 'script' to do what you asked... which is of no
use to you if you don'r have Perl installed on your computer or don't
have the Unix oS to play around with.

Anyway, in answer to your original question - I am sure that GEMView
did what you ask and anyway the other two currently available programs
that do this are ImageCopy and Positive Image.

Regards
Danny

On 16 Sep 1998 18:47:37 GMT, chrisc@zetnet.co.uk (Chris Crosskey)
wrote:

>On 16 Sep 1998 12:32:19, Andreas Schwab wrote:
>
>I'm sorry Andreas, either I'm not reading this right, the message is corrupted
>or you're insane. I think option two is correct, exactly what did you mean to
>put there?
>
>chrisc
>
>>chrisc@zetnet.co.uk (Chris Crosskey) writes:
>>
>>|> Hi Folks,
>>|> IS there such a thing as a .JPG to .GIF converter that will handle a whole
>>|> folder at once? I don't need to see what it's doing, just give it a directory
>>|> as a source, one as a target and let it get on with it......
>>
>>#!/bin/bash
>>for f in $1/*.jpeg; do djpeg --gif $f > ${f%.jpeg}.gif; done
>>
>>--
>>Andreas Schwab "And now for something
>>schwab@issan.informatik.uni-dortmund.de completely different"
>>schwab@gnu.org
>>.

--
Denesh Bhabuta

6159. Re: Peter Rottengatter

Newsgroup: comp.sys.atari.st
Date: 1998-09-16 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <360018c0.3395562@news.demon.co.uk>
Source record: 93735

On 16 Sep 1998 18:30:05 GMT, atari@wcoil.com (JoNk) wrote:
>OK this is what I don't understand, why would someone make a TCP/IP
>stack and then abandon it. There hs not been an update for about

Maybe the same reason many other programmers 'abandon' their projects
- they get bored.

or it could be they have hit a brick wall and do not know how to
better the software or where to start bettering the program.

or it may be - lack of time!

Regards
Danny
--
Denesh Bhabuta

6160. FS: 44MB Syquest Removeable Hard Drive (SCSI) $49 (in external case)

Newsgroup: comp.sys.atari.st
Date: 1998-09-16 00:00:00 UTC
From: tj@oro.net
Message-ID: <tj-1609981522140001@i401.oro.net>
Source record: 93736

I have a good used condition 44MB Syquest Removeable Hard Drive in an external case with power cord for $49 plus freight. I also have two 44MB cartridges available to the purchaser of the hard drive for $5 each. Will work with any computer that can use SCSI drives like many Ataris or older Ataris with the LINK adapter.

Tom

6161. WTB NOTATOR LOGIC

Newsgroup: comp.sys.atari.st
Date: 1998-09-16 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6tpdii$4d9$1@roch.zetnet.co.uk>
Source record: 93737

```
UK WOULD BE BEST
KEVIN

zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best
```

6162. Re: Mac/Atari Txfr via JAZ?

Newsgroup: comp.sys.atari.st
Date: 1998-09-16 00:00:00 UTC
From: psalad@earthlink.net
Message-ID: <6tpcma$fb0@masters0.InterNex.Net>
Source record: 93738

DOS formatted removeable cartridge... Put Bigdos 6 in your auto folder on
your Falcon. Enable PC Exchange on your Mac.

Game over..

It works with any removeable, as far as I know.

-Mark

In article <35ffd851.0@205.238.18.7>, marksimp@-nO-sPaM-integrityonline7.com
(Mark Simpson) wrote:
>Is it possible to format a JAZ cart somehow so that it can be written
>to/read from with a falcon (audio/graphics files) and then transfered
>to a PowerMac to be read from/written to by the Mac? How about EZ
>Flyer carts? This would be primarily used for transferring large audio
>files from Cubase Audio for Falcon, into the Mac for editing, and then
>back to the falcon for burning CDs. Similar things would be done with
>graaphics as well.
>
>If this isn't possible is there another way to transfer large files
>between the machines that is feasible and fast?
>
>Thanks in advance,
>
>Mark Simpson
> JAM Digital Redondo Beach, Ca.
> http://www.integrityonline7.com/jam
>

6163. Re: IRC

Newsgroup: comp.sys.atari.st
Date: 1998-09-16 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <naXL1.920$Wv6.1673770@news3.mia.bellsouth.net>
Source record: 93739

On 16 Sep 1998 18:32:11 , JoNk wrote:
>
>You might want to join a channel first :)
>
>/join #atari
>
>
>JoNk
>.

I tried that already. I can hear(see) people talking, but I cannot say(write) anything. I get "cannot write to server screen" or something like that. The documentation is plentiful, and now I know all about IRC, but there is little to nothing on how to actually use the program. Thanks again.

B.P.
WARNING: All unsolicited SPAM will get a a complimentary WAV file and a really neat picture of a can of SPAM in return every day for the next month.

SPAM the SPAMMERS!!!!!!!!!

Remove the NOSPAM to reply by e-mail

6164. Re: STinG AUTO Problems? Re: Newsie corrupting

Newsgroup: comp.sys.atari.st
Date: 1998-09-16 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <6tpgsm$4ve$1@roch.zetnet.co.uk>
Source record: 93740

On 14 Sep 1998 08:42:13 , Louis Holleman wrote:
>On 13 Sep 1998 10:22:40 , Peter Rottengatter wrote:
>>In article <905627190.13151.0.rover.c3adfca1@news.demon.nl>,
>> louis@holleman.demon.nl (Louis Holleman) writes:

<great snip>

Please don't get histerical about Newsie corrupting unrelated files:
I use v 0.90 and have no such problem.

Others, yes! But not this one.
It may be a *combination* of certain apps together.

Cheers, Charles.

6165. Re: First test of Okami

Newsgroup: comp.sys.atari.st
Date: 1998-09-16 00:00:00 UTC
From: PATnANNA@ford-trucks.com
Message-ID: <35ffe3a0c93d61@ford-trucks.com>
Source record: 93741

Hi Louis,

on Wednesday 16-09-98 13:27, you wrote:

>just a small test for my Okami setup.
>
>Been working on the configs etc for about 3 hours now...

Heck, seems like you got up and running very quickly. It takes me that
long to wash and dry my truck! ;-)

Pat

--
Pat & Anna
<PATnANNA@ford-trucks.com>
"Boating, trucking, and loving life. What could be better? :-)"

6166. Atari Sparrow

Newsgroup: comp.sys.atari.st
Date: 1998-09-16 00:00:00 UTC
From: Don Schoengarth <dons@qnet.com>
Message-ID: <360097AF.BB08A34B@qnet.com>
Source record: 93742

Any one know anything about the Atari Sparrow. What is it worth? I know it was before the Falcon but, what are the major differences?

Thanks Don

6167. FS/T Various Atari Computer Items

Newsgroup: comp.sys.atari.st
Date: 1998-09-16 00:00:00 UTC
From: Jim Lazarenko <jim_lazarenko@NOSPAM.powersurfr.com>
Message-ID: <6tq73e$j5l1@dagger.videotron.ab.ca>
Source record: 93743
Cross-posted to: alt.games.video.classic,comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.classic

Updated 09/16/98

I have the following Atari 8bit components and cartridges for sale. All the equipment is cleaned and detailed, and in good or better condition, but without boxes unless noted. If you have any questions in regards to unit condition, please feel free to ask. I am open to reasonable offers on all items.

Please make all offers in U.S. Funds (buyer pays shipping). I am also willing to trade for some rare or shrink-wrapped/sealed titles for...
- Intellivision, ColecoVision, or various Atari systems
- Shrink-wrapped or mint SEARS Telegames for the Intellivision.
- A working Intellivision Music Synthesizer
- Rarer Mattel and Coleco Handhelds.
- And of course the ever popular, original Intellivision keyboard :)

If you are interested please respond to jim_lazarenko@NOSPAM.powersurfr.com (removing the NOSPAM first)

Hardware Please make an offer
==========
-Atari 800XL With Power Supply, RF Cable
-Atari 800XL No Power Supply
-Atari 600XL With Power Supply, RF Cable
-Atari 520 ST Missing all accesories
Custom made Atari RGB and audio cable. Connects an Atari ST to either a SONY XBR or XBR II RGB Monitor
-Custom made Atari ST Composite Video/Audio cable (standard RCA jacks)

Controllers Please make an offer
==========
-Paddles (multiple sets) -for Atari & Commodore units
-2x Suncom Tac Joysticks -for Atari & Commodore units
-2x Wico Joystick (Black handle with grey base) -for Atari & Commodore units
-1x Spectravideo Joystick with suction cup base -for Atari & Commodore units

Cartridges Please make an offer
==========
- Atari Writer
- Basic
- Centipede
- Defender
- Donkey Kong
- Donkey Kong Junior
- Eastern Front (1941)

- Final Legacy
- Frogger
- Megamania - In a sealed/shrink-wrapped box, box is slightly squashed.
- Miner 2049er
- Missle Command
- Moon Patrol
- Ms. Pacman
- Pac-Man
- Pole Position
- Qbert
- Realsports Football
- Robotron: 2084
- Star Raiders
- Tennis

Books and Manuals Please make an offer
==========
- Atari 800XL Manual and connection guide
- Atari 1050 Manual
- Consumer's Guide "The Users Guide to the Atari"
- Compute's "Third book of Atari"
- Compute's "The Atari Basic Source Book"

Magazines and Specification sheets Please make an offer
==========
- 1983 Atari 800XL Brochure
- 1986 Atari ST Computer Brochure
- Start - Premiere Issue Summer 1986
- Start - Spring 1988
- ST-Log - January 1987
- Antic - February 1986

Atari Force Comics
All are in Mint Condition
==========
- Issue #2 - February 84
- Issue #3 - March 84
- Issue #9 - September 84
- Issue #11 - November 84
- Special Issue #1 - 1986

North American Gaming Magazines
==========
- Computer Gaming World - December 1988
- Game Players - February/March 1989
- Game Players - June/July 1989
- Video Games & Computer Entertainment - June 1989

European Gaming Magazines
==========
- Ace - November 1989
- Ace - December 1989

- Ace - April 1990
- Computer & Video Games - August 1988
- Computer & Video Games - May 1989
- Raze - December 1990
- The Games Machine - August 1988
- The Games Machine - September 1988
- The Games Machine - June 1989

6168. Re: JPEG to GIF b ulk converter.....

Newsgroup: comp.sys.atari.st
Date: 1998-09-16 00:00:00 UTC
From: Cy Jones <cy@cassini.demon.co.uk>
Message-ID: <905901438.28833.0.nnrp-02.9e984ea4@news.demon.co.uk>
Source record: 93838

Chris Crosskey wrote in message <6tmgiu$s9k$1@irk.zetnet.co.uk>...
>Hi Folks,
>IS there such a thing as a .JPG to .GIF converter that will handle a whole
>folder at once? I don't need to see what it's doing, just give it a
directory
>as a source, one as a target and let it get on with it......

Yes, Imagecopy will do bulk conversions for you.

I'm using Mag!c with Imagecopy4 and Freedom. The later is essential to
multi-select files.

Cy Jones

6169. ST BBS Software

Newsgroup: comp.sys.atari.st
Date: 1998-09-16 00:00:00 UTC
From: legacy6150@aol.com
Message-ID: <1998091601534800.VAA13688@ladder03.news.aol.com>
Source record: 93839

Hey all. I'm looking for some software for the ST. I need a good program for running a BBS off of, and I need a good program for calling BBSs with. Any and all help is appricated. Thanks in advance.

-
ï¿½ï¿½ Chuck Whitby ï¿½ï¿½
http://www.geocities.com/SiliconValley/Lakes/7381/
"Intellivision Isn't Just A Game System, It's A Way Of Life!" ï¿½
ï¿½ chuck_w@geocities.com ï¿½

6170. FS: Atari 1040STf with owner's manual

Newsgroup: comp.sys.atari.st
Date: 1998-09-16 00:00:00 UTC
From: dlouie@my-dejanews.com
Message-ID: <6tn86pjbh1@nnrp1.dejanews.com>
Source record: 93840

Hi, I'm selling my working Atari 1040STf on Ebay to U.S. bidders, if anyone's interested.

It includes 1 meg of RAM, built-in 3 1/2" floppy drive, power cord, and owner's manual.

It doesn't include mouse, monitor, or any software (TOS, Atari's operating system, is built in).

It ships in the original box, and is currently at $20.

The link is:

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=29826649

Thanks,

Daniel

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

6171. Re: ST BBS Software

Newsgroup: comp.sys.atari.st
Date: 1998-09-16 00:00:00 UTC
From: starlord@ptw.com
Message-ID: <35ff351d.0@news.ptw.com>
Source record: 93841

On 16 Sep 1998 01:53:48, Legacy6150 wrote:
>Hey all. I'm looking for some software for the ST. I need a good program for
>running a BBS off of, and I need a good program for calling BBSs with. Any and
>all help is appricated. Thanks in advance.
>
>
>-
> ﾟﾟ Chuck Whitby ﾟﾟ
> http://www.geocities.com/SiliconValley/Lakes/7381/
> "Intellivision Isn't Just A Game System, It's A Way Of Life!" ﾟ
> ﾟ chuck_w@geocities.com ﾟ
>.
I run my BBS with BBS Express ST a good BBS program.
Still supported too.

```
----------------------------------------------------------------------
|Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
|470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
|Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
|starlord@ptw.com | | Astronomy/SIAR-L |
----------------------------------------------------------------------
```

6172. FS: Hard/software (SD)

Newsgroup: comp.sys.atari.st
Date: 1998-09-16 00:00:00 UTC
From: steamer954@aol.com
Message-ID: <1998091604062900.AAA04220@ladder01.news.aol.com>
Source record: 93842

Hi all:

I have the following items for sale from my fathers Atari collection as he has moved over to Mac. The quoted prices are negotiable but do NOT include shipping, they are also in Canadian $ but we will accept any equalivent currency.

SOFTWARE
1) Wordflair II Version 1.02 $ 5.00
2) VIP pro Version 1.2 $ 5.00
3) Easy Draw Version 2.35 IMG $ 5.00
4) Phasar Version 4.0 $ 5.00
5) Quick ST Version 3.0 $ 5.00
6) GramSlam Version 3.11 $ 5.00
7) ValueTime Let's make stationary and calenders $2.00
8) PC-ditto Version 3.00 $ 2.00

HARDWARE
1) 1040 STE $90.00
2) MegaST2 $90.00
3) 520 STm with 720K floppy (no mouse) $ 25.00
4) SM125 Mono monitor $ 40.00
5) Golden Image hand scanner with Touch-up software ver. 1.84 $40.00
6) 720K floppy in a modified SF354 case $ 20.00
7) Smart One Traveler Fax/Data modem 9600/4800 Fax 2400 Data $ 5.00
8) 520 ST for parts not working $ 2.00
9) SF354 360K floppy $ 2.00
10) SM124 not working $ shipping
11) Monitor stand for 520/1040/Falcon (front sits in grouve on the case, back sits on desk) $ 10.00

thanks for your time

Stephen Davis
steamer954@aol.com

6173. Re: Falcon Math Coprocessor

Newsgroup: comp.sys.atari.st
Date: 1998-09-16 00:00:00 UTC
From: grovem@ridgecrest.ca
Message-ID: <6tnfbasuc1@ash.ridgecrest.ca.us>
Source record: 93843

On 13 Sep 1998 21:08:35 , Michael Olin wrote:
>prunus@post3.tele.dk wrote:
>>
>> >From: "Neron N. Nesmith Jr." <aj620@detroit.freenet.org>
>> >Date: Sun, 13 Sep 1998 08:45:34 -0400
>> >X-Mailer: Mozilla 4.05 [en] (Win95; U)
>
>Hey, Neron! :)
>
>> >
>> >Having recently purchase a used Falcon, what Math Coprocessor Chip do I
>> >need and how easy is it to install. Is there any software that needs to
>> >be installed as well?
>> >
>>
>> You need the FPU 68882-20 PLCC for the Falcon.
>> Just press it in the right place. No software needed.
>> I only know of some CAD programs that take advance of the FPU.
>
>Not to mention that it is (or at least WAS) required to run the
>Atari version of Linux...

Phoenix (Zenomorph)
Chronos
Raystart
Dynacadd
Inshape
NeoN
Scape 881

There's more. (some of those also have non-fpu versions, pretty
ugly..)

6174. ST 3 Stooges?

Newsgroup: comp.sys.atari.st
Date: 1998-09-17 00:00:00 UTC
From: Frank Traut <save2600@ticon.net>
Message-ID: <6trfti$47n$1@news2.alpha.net>
Source record: 93594

Hi all,

I was just wondering if this game was ever released for the
ST? I had it for the Amiga back in the day, but now that I
have an Atari, I was hoping that this was released for it :-)

If it does exist, does anyone here have one for sale?

Thanks in advance,

-Frank

6175. Re: IRC

Newsgroup: comp.sys.atari.st
Date: 1998-09-17 00:00:00 UTC
From: atari@wcoil.com
Message-ID: <6trgkflqm0@208.10.3.64>
Source record: 93595

On 14 Sep 1998 20:20:02 , William Platt wrote:
>
>Can someone help me, I got AtariIRC to work and connect to the server,
>but the documentation does not specify how to chat. I keep getting
>"cannot send text to server window"
>
>Thanx's
>
>B.P.
>WARNING: All unsolicited SPAM will get a a complimentary WAV file and
> a really neat picture of a can of SPAM in return every day
> for the next month.
>
> SPAM the SPAMMERS!!!!!!!!!
>
>Remove the NOSPAM to reply by e-mail
>.

Hello,

I posted something yesterday in regaurds
to this but I don't see it, so I will re-post.

Have you tried joining a channel? that usually
helps... /join #atari

JoNk

6176. ScreenBlaster on a MagiC Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-09-17 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <3600d9aa263d90@lvdi.net>
Source record: 93596

I finally got around to installing ScreenBlaster on my Falcon with my new Sony Multiscan monitor. I believe someone said that the software was up to v1.03. Mine is at v1.01, but seems to work okay so far with my MagiC system.

The largest 'comfortable' resolutions I've been able to obtain so far are 1024x656x16, 800x608x256 and 480x480x32k.

There is a 896x512x256 resolution available, but it looks screwy on my monitor, with whites becoming pink, and the overall display dark.

And there's a 448x512x32k resolution available, but some of it is off the screen. I could adjust the monitor to fit it all on the screen, but I'm not sure the extra vertical lines are worth losing the extra horizontal lines, anyway.

So I'm pretty happy with what I have. Not exactly maxing out my monitor, but much better than what I had. No doubt things are much smaller in 1024x656x16 mode, but still very readable, and really, much cleaner and less blocky. Haven't tried 800x608x256 in CAB yet, but I expect that to be a big improvement over 640x480x256.

I see that the AM stations on my radio display a lot of interference in the new modes, but I guess there's nothing I can do about that.

I'd be interested in knowing what's been updated in later software versions and where they are available in the U.S.

Thanks to all that replied to my previous messages. Anything you can add, regarding ScreenBlaster, would also be appreciated.
--
Otagger ï¿½1.22: Terry May - Las Vegas NV
The Rebel BBS: http://www.geocities.com/SiliconValley/Sector/9449/

6177. Re: First test of Okami

Newsgroup: comp.sys.atari.st
Date: 1998-09-17 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <360157f0421e541@ping.be>
Source record: 93597

on Thu 17-09-98 07:41 louis@holleman.demon.nl wrote:

>But: I can recommend it to any Internetter!

I guess you'll have stuff enough now to write another article for ST:-)

Doei,
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

6178. Re: STinG Default.CFG?

Newsgroup: comp.sys.atari.st
Date: 1998-09-17 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6trjd0dac1@roch.zetnet.co.uk>
Source record: 93598

On 17 Sep 1998 02:11:01 , Tony Cianfaglione wrote:
>
> When I attempt to start STinG, it says 'cannot find default.cfg' and
>then shuts off.
>
> I've looked through everything that came in the STinG zip but can't
>find the default.cfg. Where would I find this file?

It is in the /STING/ folder which contains all the .STM modules.

You must have the file STING.INF in the /AUTO/ folder together with
STING.PRG. STING.INF must contain the full path of the /STING/ folder.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

6179. Re: STinG Default.CFG?

Newsgroup: comp.sys.atari.st
Date: 1998-09-17 00:00:00 UTC
From: <>
Message-ID: <36014f49.0@news.ptw.com>
Source record: 93599

On 17 Sep 1998 02:11:01, Tony Cianfaglione wrote:
>
> When I attempt to start STinG, it says 'cannot find default.cfg' and
>then shuts off.
>
> I've looked through everything that came in the STinG zip but can't
>find the default.cfg. Where would I find this file?
>
>Thanks...
>
>.
It should be in your STING folder, that's where mine is.

Bishop Telescope Fund	Akumaizer Cattery	E-mail List Owner
470 20th ST West #23	Japanese Bobtails	Dahlia-net
Rosamond,Ca.93560	Home Rasied JBT's	Canna-net
starlord@ptw.com		Astronomy/SIAR-L

6180. GEM

Newsgroup: comp.sys.atari.st
Date: 1998-09-17 00:00:00 UTC
From: <>
Message-ID: <36014f4c.0@news.ptw.com>
Source record: 93600

In all the years I've been running Ataris, I've never used the gemdos? or whatever its called. I did find a GEM folder on this system and in it along with a bunch of fonts is laser.sys.

I've got another folder named SLM_LASE.R that also has a bunch of fonts and two sys files, LASERJET.SYS & META.SYS.

Also in the Pagestream folder, the drivers folder doesn't have anything, but in the printer folder it has SLM804.PRT and SMM804.PRT. I don't want to screw things up, so I'm asking about these before I go and mess things up.

Bishop Telescope Fund	Akumaizer Cattery	E-mail List Owner
470 20th ST West #23	Japanese Bobtails	Dahlia-net
Rosamond,Ca.93560	Home Rasied JBT's	Canna-net
starlord@ptw.com		Astronomy/SIAR-L

6181. Re: ST BBS Software

Newsgroup: comp.sys.atari.st
Date: 1998-09-17 00:00:00 UTC
From: Jerry Cornelius <cptvimes@hotmail.com>
Message-ID: <yEcM1.2$B07.661444@IConNet>
Source record: 93601

Legacy6150 wrote in message
<1998091601534800.VAA13688@ladder03.news.aol.com>...
>Hey all. I'm looking for some software for the ST. I need a good program
for
>running a BBS off of, and I need a good program for calling BBSs with. Any
and
>all help is appricated. Thanks in advance.

I ran a couple of different BBS programs for my ST BBS and I always
enjoy trying out new ones. When I called the RATSoft BBS Support board run
by Steve Hughey I was hooked. I bought it and ran it for years. It's still
my dream to get an ST emulator working with the serial port and run it
again. I loved that program and Steve Hughey was really an easy guy when it
came to getting help or having a question.
I have no idea what the status of it is though. I've tried looking on
the net for a support site but I haven't found one yet. It would be a shame
if he stopped working on it and selling it. In fact, I'd love to see a PC
version of it.

My vote would go to RATSoft if it's still available.

6182. Re: First test of Okami

Newsgroup: comp.sys.atari.st
Date: 1998-09-17 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <360169b62f0c9c50@holleman.demon.nl>
Source record: 93602

on Thu 17-09-98 10:25 Jos den Bekker wrote:

>on Wed 16-09-98 14:41 louis@holleman.demon.nl wrote:
>
>>well, after 10 secs I discovered the "export" didn't go well. The exporter
>>complained about a file "sequence.seq" couldn't be found. Checked all the
docs >>and hyps for another hour (plus o.inf) and finally decided to give it a
try by >>creating a zero-byte file with that name in the appropriate dir.
>
>Yes, that is inconvenient. I changed that, and from now on Okami will >create
a new sequence.seq if it doesn't exist. Originally, this part >was written for
users who already had a NOS setup.

Hi Jos,

good idea! Not everyone is <LOUD MODE ON> as clever as I am <LOUD MODE OFF>
Actually, if you really read what oexport literally writes to screen on the
occasion, you'd go figure out whether or not such a file exists there, and if
it doesn't, it's not all that hard to give it a try...

>
>>The only thing is: when I look at the msg in Okami's "outgoing" >>window, the
sig looks messed up.
>
>Try this instead:
> _____
> | . __ | |
> | |�| | | | |__ | Email: louis@holleman.demon.nl |
> |__ |_| |_| | __| | http://www.holleman.demon.nl |
> | |
> _____
>
I had expected a better one: now it's being screwed because of the underscores!
BTW, I worked the texteffects key to ALT-T, think that's more logical...

In the meantime I've set POPwatch to work mail to Okami, and it looks like that
part works too now.

Wrote some test msgs to myself, the export was OK, POPwatch sent them off and
now I'll go hook up again to C how they come back and check the import.

Just another Q coming up here about txt fx: how does this work? Looks like
Okami reads from the first line, then from the next etc. What I mean is this:
I am trying to get http:// refs in blue here, so I added another line below the
existing lines for bold/skewed/underlined like texteffect=1 4 (http://*) (I
think it was like that). Now when such a line becomes skewed because of a

preceding slash, you won't see it like that.
I could say it different: if I place the line 1 4 (http://*) on top of the
others, would it work better?
Plus, I can't figure out to display the whole stuff
http://www.whatever/anything
in blue and everything else on the line in black..., but <WHISPERMODE ON>
I'm not all that clever <WHISPERMODE OFF>

--
CU NeXT msg,

____
/ __ . __ | |
/ / / / / / /_ | Email: louis@holleman.demon.nl |
/_ /_/ /_/ / __/ | http://www.holleman.demon.nl |
| |
____

6183. Re: ST BBS Software

Newsgroup: comp.sys.atari.st
Date: 1998-09-17 00:00:00 UTC
From: gatekeeper@nightshift.demon.nl
Message-ID: <25383_gatekeeper@nightshift.demon.nl>
Source record: 93603

```
In a message of 16 Sep 98 legacy6150@aol.com wrote :
l>
l> Hey all. I'm looking for some software for the ST. I need a good program
l> for running a BBS off of, and I need a good program for calling BBSs with.
l> Any and all help is appricated. Thanks in advance.

www.cybercomm.nl/~kooskuil

Octopus bbs. It's the best you can get.

Greetz,Rick (rick@nightshift.demon.nl)

--

--Atari TOS === Nightshift Gateway === Ufology--
--ACM Club === Nightshift BBS +31-50-5490493 === UfoNed--
--F.A.N. === www.nightshift.demon.nl === NUN--
--Free Atari Network () () Nederlands Ufo Netwerk--
\\(o o)//
---------------------------o00-=(_)=-00o---------------------------
The vieuws of this user are strictly his own !!
```

6184. CDROM problems...

Newsgroup: comp.sys.atari.st
Date: 1998-09-17 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <6trovb$33g$1@irk.zetnet.co.uk>
Source record: 93604

Hi FOlks....
I've just trioed to read a CDR that I burned at work, it's mostly text and graphics files from my hobby designing and building analog synths....problem is some of the folders have names all in lower case and I can't open them. They open OK in WIN95 so I guess I could transfer them all onto a PC again and reburn the whole thing, but a generic fix would eb to get a Falcon, TOS4.04, NVDI, Metados to read them.....any help much appreciated...

chrisc

6185. Re: JPEG to GIF b ulk converter.....

Newsgroup: comp.sys.atari.st
Date: 1998-09-17 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <6trp7f$33g$2@irk.zetnet.co.uk>
Source record: 93605

Thanks for all the Perl's of wisdom so far received, even if soem of the advice
has been a bit still-Bourne...:-)))

MAny thanks people....I'll try to get Imagecopy or Vision I suppose...

chrisc
On 17 Sep 1998 11:40:58, Andreas Schwab wrote:
>denesh@cyberstrider.org (Denesh Bhabuta) writes:
>
>|> Chris,
>|>
>|> Andreas wrote a Per 'script' to do what you asked... which is of no
>|> use to you if you don'r have Perl installed on your computer or don't
>|> have the Unix oS to play around with.
>
>Perl? That's plain Bourne Shell. Btw., perl is also available for
>non-Unix platforms, including the Atari. And the Bourne shell is as well.
>
>--
>Andreas Schwab "And now for something
>schwab@issan.informatik.uni-dortmund.de completely different"
>schwab@gnu.org
>.

6186. Re: External clock for Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-09-17 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <6trpgg$33g$3@irk.zetnet.co.uk>
Source record: 93606

On 17 Sep 1998 07:58:42, Terry May wrote:
>On Wed 16-09-98 19:29, Softjee scribbled:
>
>>I want to inform you SOFTJEE propose now a external clock for
>>Falcon (like JAM clock,...) B-CLOCK compatible.
>
>What would I use it for?
>--
TYhis allows you to use the Falcon to record at non-stqandard frequencies, specifically 44.1kHz (CD Audio) and 48 kHz (DAT). This is very useful if you are using software that supports the use of external DSP clocks as it means you don't have to do a bulk frequency conversion to record onto CDR or DAT when you've finished.....

BTW, the dongle from Clarity Falcon seems to work OK as an external CD/DAT clock for all audio programs I've tried with it (Quincy, DHS, Audiotracker....)

chrisc

6187. Re: CDROM problems...

Newsgroup: comp.sys.atari.st
Date: 1998-09-17 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <6trr9l$e60$1@snipp.uninett.no>
Source record: 93607

Chris Crosskey <chrisc@zetnet.co.uk> wrote:

> I've just trioed to read a CDR that I burned at work, it's mostly text and
> graphics files from my hobby designing and building analog synths....problem is
> some of the folders have names all in lower case and I can't open them. They
> open OK in WIN95 so I guess I could transfer them all onto a PC again and reburn
> the whole thing, but a generic fix would eb to get a Falcon, TOS4.04, NVDI,
> Metados to read them.....any help much appreciated...

Use SPIN! by Julian Reschke. It can read just about anything, very
nice driver. I can't remember JR's URL right now, but you can find it
on Hallvard's Atari Hyperlink Launchpad
(www-atari.nvg.ntnu.no/launchpad/).

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

6188. irc

Newsgroup: comp.sys.atari.st
Date: 1998-09-17 00:00:00 UTC
From: <>
Message-ID: <36017d1c.0@news.ptw.com>
Source record: 93608

I got that message once, I checked the settings and found that
DCC was turned on aas was the sound. I turned them off and it
worked fine aafter that.

Bishop Telescope Fund	Akumaizer Cattery	E-mail List Owner
470 20th ST West #23	Japanese Bobtails	Dahlia-net
Rosamond,Ca.93560	Home Rasied JBT's	Canna-net
starlord@ptw.com		Astronomy/SIAR-L

6189. Atari or Amiga

Newsgroup: comp.sys.atari.st
Date: 1998-09-17 00:00:00 UTC
From: mikhol74@aol.com
Message-ID: <19980917174328.11579.00000658@ng-fc1.aol.com>
Source record: 93609

Could someone please give me the pros and cons of the both the Amiga and Atari ST? Thanks.

6190. Prostar Profile

Newsgroup: comp.sys.atari.st
Date: 1998-09-17 00:00:00 UTC
From: jkolak@jps.net
Message-ID: <6ts719$56e$1@nnrp1.dejanews.com>
Source record: 93610

Hi,

This message is being posted on behalf of an Atari user without usenet access, so please send e-mail replies directly to his e-mail address as listed in the following text:

I am seeking anyone with a Protar/ProFile Hard drive connected to their Atari. The boxes and DMA/ACSI-SCSI interface were made in Germany (but are now out of business I believe) and my box contains a (factory fitted I think) 40Meg Seagate ST157N drive.

As well as to discuss specific set-ups, I need a copy of the driver software and disk analysis program that came with it, as the Atari now refuses to talk with it at all, after a couple of years of the HD unit being in the cupboard.

Failing this, some sort of non-destructive, investigative, generic and all-purpose HD inspection prog to get to the data that I'm sure is on this drive.

Please reply directly to: dave.lea@blackbox.at

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

6191. Re: COOOOOOOOOOOOOL SITE !!!!

Newsgroup: comp.sys.atari.st
Date: 1998-09-17 00:00:00 UTC
From: pfg@cs.rmit.edu.au
Message-ID: <6ts4r2$7b$1@emu.cs.rmit.edu.au>
Source record: 93611
Cross-posted to: comp.sys.apple2,comp.sys.apple2.marketplace,comp.sys.apple2.programmer,comp.sys.apple2.usergroups,comp.sys.atari.8bit,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.cbm,comp.sys.mac.games.misc

"PM" <p_michon@hotmail.com> writes:

>ALL about old home computers and game systems.
>Have a look at our collection and technical informations.

Gee, it would help wouldn't if the site was actually in *English*. Not that I'm discouraging people from keeping the old systems alive just because they don't do it in English, but it seem a bit inappropriate to be posting the URL of a non-english website to a predominately english speaking newsgroup, since most of us won't be able to understand it. ;-)

--
Paul Gilbert | pfg@yallara.cs.rmit.edu.au (The DreamMaster)
Bach App Sci, Bach Eng | The opinions expressed are my own, all my own, and
Year 5, RMIT Melbourne | as such will contain no references to small furry
Australia | creatures from Alpha Centauri.

6192. Re: Atari or Amiga

Newsgroup: comp.sys.atari.st
Date: 1998-09-17 00:00:00 UTC
From: tross3@hamtel.tds.net
Message-ID: <6ts6e2$kvr@news2.tds.net>
Source record: 93612

On 17 Sep 1998 21:43:28, Mikhol74 wrote:
>
>Could someone please give me the pros and cons of the both the Amiga and Atari
>ST? Thanks.

No. It makes my brain hurt. The Amiga is a Commodore machine that
was designed by Atari (or ex) employees and the ST is an Atari machine
that was designed by Commodore (or ex) employees.

Just kidding, I'm sure someone will provide you some useful
information soon.

Terry
--

US Distributor for: ST+ Fanzine & Atari Times Special Edition(s)
http://personalpages.tds.net/~tross3 IRC: qnr
for: Atari/Bangor Maine/Sled dogs/Scotland/Cherokees/Genealogy.
Curious /and/ skeptical - To paraphrase Descartes: SUM ERGO COGITO

6193. Re: Atari-Friendly web design?

Newsgroup: comp.sys.atari.st
Date: 1998-09-17 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6ts3u9$6aa@enews4.newsguy.com>
Source record: 93613

On 17 Sep 1998 10:57:50, Nicholas Bales wrote:

>screenstyles@hotmail.com a crit:
>>
>> Hello,
>>
>> I run a website devoted to sampling and general music-tech things.
>> http://www.geocities.com/SoHo/Museum/4312/ I use a PC for web design, but I
>> am a committed Atari ST user as far as music and anything important is
>> concerned. I want to develop my site further, and I had been planning to
>> badge it as 'Atari-Friendly'. However, I have no idea how sophisticated CAB
>> and similar browsers are. Are there any gimmicks that I should particularly
>> avoid? As you will see, I like to keep things pretty simple anyway - it loads
>> quicker that way. Are JPG and GIF images prohibitively demanding for ST
>> surfers? Is there any degree of JavaScript support in CAB?
>
>Basically, you should avoid frames and Javascript. Graphics are ok, as
>long as they can be deactivated without losing too much in terms of
>content: Use the ALT tag, and if you use imagemaps, always put
>equivalent text links somewhere on the page.

I've never really had any trouble with frames on my Falcon w/ CAB 2.5. :^)

I don't always find them particularly useful, but the y work fine.

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

6194. MyMail .68

Newsgroup: comp.sys.atari.st
Date: 1998-09-17 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6ts3uf$6aa@enews4.newsguy.com>
Source record: 93614

Well, I just set up and tried MyMail version .68, and so far, it looks pretty promising.

I was inspired to try it by the one and only Louis Holleman. ;^O

BTW: I had no trouble at all downloading it from Erik's web page. It came through very fast. I also grabbed a few other little programs he has there and they came through quickly too. I guess that "Holleman filter" doesn't affect everyone else!

Anyway, at first it didn't work because I hadn't defined (in my STinG DEFAULT.CFG file) the 3 variables that MyMail (and POPGEM) need in order to work:

POP_HOST =
POP_USERNAME =
POP_PASSWORD =

I'm not sure why NEWSie and POPwatch don't require these to be in the DEFAULT.CFG file like this (the information _is_ in there, just in a different way). Anyway, there didn't seem to be anything in the MyMail HTML doc files telling me about this, but I remembered seeing something about this in the POPGEM doc file -which up until today, was another program I hadn't yet tried. So I just figured MyMail was looking for the same thing, and after putting that in my DEFAULT.CFG file, it worked.

I tried sending a few e-mails to myself, and checking for them with MyMail, and they came through fine. No problem sending them, no problem retrieving them. I had a little difficulty getting the built in "text editor" to actually SHOW what I was typing when I tried to send my first e-mail - which didn't occur when I was typing in something as a reply to an existing e-mail... (?)

And Louis, I haven't had any problems with the font selector within MyMail as far as CRASHING goes. It allows me to select any of my loaded fonts. However, they don't seem to actually be USED by the program itself. Perhaps it's not fuly implemented yet?

And as far as your problems with font selection:
I don't use that MAGXUFSL program I'd seen someone mention. I use the AUTO folder program FONTSEL 1.09. Perhaps if you haven't already tried it you should? Although with MyMail, I don't think it uses this - at least the font selection interface of MyMail doesn't look the same as when FONTSEL gets called up from other programs. But I haven't tried MyMail without FONTSEL loaded yet.

The program definitely has a nice look to it, and although I've just barely started testing it, it seems fairly stable. I still have to look into it a little more. It seems to have a lot of cool functions - although I think I'd rather use an external editor (QED) for composing my e-mails. And I would prefer if the BubbleGEM popups were activated in the traditional <right click> way as well (of course after getting used to the program, BubbleGEM won't really be needed anyway).

I also tried POPGEM a bit. It seemed to work but I need to read the DOCs and test it out some more.

How's everything going with you and MyMail Louis?

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

6195. Re: FS/T Various Atari Computer Items

Newsgroup: comp.sys.atari.st
Date: 1998-09-17 00:00:00 UTC
From: cartoon <bdbrix@spamenot.bbc.net>
Message-ID: <3601AA40.2301@spamenot.bbc.net>
Source record: 93615
Cross-posted to: alt.games.video.classic,comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.classic

Steven Bianco wrote:
>
> Hi Jim,
>
> I've made 2 unsuccessful attempts to e-mail you. The mail is returned with
> a message about unknown host. Any suggestions?
>
> Steve

Did you take the "NOSPAM." out of his address?

BB.

6196. Re: First test of Okami

Newsgroup: comp.sys.atari.st
Date: 1998-09-17 00:00:00 UTC
From: PATnANNA@ford-trucks.com
Message-ID: <36013be2d75690@ford-trucks.com>
Source record: 93616

Hi Louis,

on Thursday 17-09-98 07:41, you wrote:

>Most difficult part was the sequence.seq file, since I don't use NOS
>so that was the surprising section. Looked carefully about what
>oexport was complaining and decided to give it a try with a zero-byte
>file. It just did the trick :-)

Yep, had the same problem and used the same solution. I was thinking about asking Jos to include a note in the docs but figured there were so few folks migrating to the program that I didn't bother. That, in retrospect, was probably a mistake.

>Reconfiguring isn't really user-friendly, handling all those info
>files in a text editor, but once set up it's awesome.

It's better to delete the bulk of the text (keep the titles), IMO, and refer to a copy of the full docs when necessary... eventually, it's not very necessary. Also, get the latest version and read the update notices; Jos has added some very nice features.

>But: I can recommend it to any Internetter!

Same feeling here. Now, just include POPwatch for Email and you're all set! ;-)

Pat

--
Pat & Anna
<PATnANNA@ford-trucks.com>
"Boating, trucking, and loving life. What could be better? :-)"

6197. Re: Peter Rottengatter

Newsgroup: comp.sys.atari.st
Date: 1998-09-17 00:00:00 UTC
From: PATnANNA@ford-trucks.com
Message-ID: <36013be2d75691@ford-trucks.com>
Source record: 93617

On 16 Sep 1998 18:30:05 GMT, atari@wcoil.com (JoNk) wrote:

>OK this is what I don't understand, why would someone make a TCP/IP
>stack and then abandon it. There hs not been an update...

You're a bit (maybe a LOT) tough, here. Peter has done an excellent job and the stack works excellent for most. Finding the last remaining incompatibilities is difficult for a team of programmers/designers, let alone a lone programmer.

StinG has *always* worked well, here. I have to admit, though, that it works even better since I switched to MagiC recently.

Once again, thanks Peter, for a job well done!

Pat

--
Pat & Anna
<PATnANNA@ford-trucks.com>
"Boating, trucking, and loving life. What could be better? :-)"

6198. Re: Mario Brothers Falcon clone

Newsgroup: comp.sys.atari.st
Date: 1998-09-17 00:00:00 UTC
From: pacman <collins@Bulli.com>
Message-ID: <3601BBC3.E2993AD1@Bulli.com>
Source record: 93618
Body handling: Binary attachment payload not displayed: pacman.vcf

Derryck Croker wrote:

> Can someone point me to the Mario Brothers clone please? - IIRC it was
> programmed by the Reservoir Gods but I can't find it on their web site now?
>
> Rgds, Derryck
>
> /--/
> / The Cheshunt Computer Club Herts UK /
> / http://www.cix.co.uk/~derryck/index.htm /
> /--/
>

Hello there,
It can be found at
http://dhs.atari.org
However it is not a "clone" but infact the real thing (emulated of course)
There are 2 versions available, one for Godboy (game boy emulator) and one for
GodleNes (NES emulator)
Ive found that for the godlenes super mario brothers, It only really runs at
full speed (?) with an accelerator like Nemesis installed...
Hope that helps!
Bengy
MagiC Support Page http://bengy.atari.org

[One or more binary attachments are retained only in the source text.]

6199. Less than 24 hours left - FA: Atari ST Items

Newsgroup: comp.sys.atari.st
Date: 1998-09-17 00:00:00 UTC
From: salzman@gte.net
Message-ID: <6tsdt8$2c3$1@news-2.news.gte.net>
Source record: 93619

I have the following items for auction on eBay:

As of the posting of this message, there is less than 24 hours left to
bid on the items.

Atari 520ST Computer
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=29956444

Atari ST Drive Model SF354
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=29956282

Atari ST Monitor - Model SC1224
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=29956797

Compute's First Book of Atari ST
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=29957074

Thanks,
Jeff Salzman

6200. Re: Atari or Amiga

Newsgroup: comp.sys.atari.st
Date: 1998-09-17 00:00:00 UTC
From: salzman@gte.net
Message-ID: <6tse88$2c3$2@news-2.news.gte.net>
Source record: 93620

If you want good games and great graphics, get an Amiga

If you want good games and great music/MIDI capability, get an Atari ST

Jeff Salzman

6201. Re: Peter Rottengatter

Newsgroup: comp.sys.atari.st
Date: 1998-09-17 00:00:00 UTC
From: carson.wyndham@ULETH.CA
Message-ID: <3601C62B.9113A65A@ULETH.CA>
Source record: 93621

I have this same problem aswell

JoNk wrote:

> OK this is what I don't understand, why would someone make a TCP/IP
> stack and then abandon it. There hs not been an update for about
> six months I believe. I personally wrote Peter 2 emails explaining
> that I could not dcc send with the older tcp module and could with
> the newer one but my connection to the rest of the net was super
> slow. I know I am not the only one having this problem because I
> have talked to other people with the same problem.
>
> So am I out of line? I am pissed!
>
> JoNk

6202. Re: STinG Default.CFG?

Newsgroup: comp.sys.atari.st
Date: 1998-09-17 00:00:00 UTC
From: tross3@hamtel.tds.net
Message-ID: <6ts5vk$kvr@news2.tds.net>
Source record: 93622

On 17 Sep 1998 02:11:01, Tony Cianfaglione wrote:
>
> When I attempt to start STinG, it says 'cannot find default.cfg' and
>then shuts off.
>
> I've looked through everything that came in the STinG zip but can't
>find the default.cfg. Where would I find this file?
>
>Thanks...

It's funny you mention this. I just lost my default.cfg yesterday, and restored it with a backup. I checked my hard disks with Diamond Edge, and it didn't even show up as a deleted file (I had just deleted cache.dns from the sting folder, so I thought maybe I had accidently deleted default.cfg)

Anyway, default.cfg is just a plain ascii file that you can generate yourself. I'll send you a copy of mine via email once I've edited out the passwords, etc.

One final thing (I really don't believe it applies, because you say you've looked at everything in the STinG zip) - make sure you have sting.inf in your AUTO folder, giving the correct location of your STinG files.

Terry
--

US Distributor for: ST+ Fanzine & Atari Times Special Edition(s)
http://personalpages.tds.net/~tross3 IRC: qnr
for: Atari/Bangor Maine/Sled dogs/Scotland/Cherokees/Genealogy.
Curious /and/ skeptical - To paraphrase Descartes: SUM ERGO COGITO

6203. Re: FS. Atari software & hardware and other bits.

Newsgroup: comp.sys.atari.st
Date: 1998-09-17 00:00:00 UTC
From: louiskel@aol.com
Message-ID: <19980916212311.18601.00000131@ng52.aol.com>
Source record: 93623

>Having just built myself a PC, I now have loads of games, utilities,
>hardware and other bits of Atari stuff. I have got an STe, Mega, hard drive
>100 meg, memory simms etc. If you would like a list of for sale items email
>me.

Please send me a list. Thank you.

6204. Re: ST BBS Software

Newsgroup: comp.sys.atari.st
Date: 1998-09-17 00:00:00 UTC
From: legacy6150@aol.com
Message-ID: <19980916212330.03944.00000386@ng99.aol.com>
Source record: 93624

>No, they run their own BBS as it is a copyrighted program and is
>still updated.
>
>C and R BBS 1-717-765-8623
>
>That is their BBS number and C & R System are the owners of it.

I'm not to big on calling LD boards... can I order it somewhere?

-
ï¿½ï¿½ Chuck Whitby ï¿½ï¿½
http://www.geocities.com/SiliconValley/Lakes/7381/
"Intellivision Isn't Just A Game System, It's A Way Of Life!" ï¿½
ï¿½ chuck_w@geocities.com ï¿½

6205. Re: External clock for Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-09-17 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <3601708c7842a61@lvdi.net>
Source record: 93625

On Thu 17-09-98 19:56, Chris Crosskey scribbled:

>TYhis allows you to use the Falcon to record at non-stqandard frequencies,
>specifically 44.1kHz (CD Audio) and 48 kHz (DAT). This is very useful if you are
>using software that supports the use of external DSP clocks as it means you
>don't have to do a bulk frequency conversion to record onto CDR or DAT when
>you've finished.....

I see. So if you're not into sound recording, it wouldn't be of any
use?
--
Otagger ï¿½1.22: Terry May - Las Vegas NV
Windows 95 (n) - 32-bit extensions and a graphical shell for a 16-bit patch
to an 8-bit operating system originally coded for a 4-bit micro-processor,
written by a 2-bit company that can't stand 1 bit of competition.

6206. REQ Calamus typeface

Newsgroup: comp.sys.atari.st
Date: 1998-09-17 00:00:00 UTC
From: Rulle <romantic@algonet.se>
Message-ID: <36004ff9.0@d2o67.telia.com>
Source record: 93645

I need an font called BISON.CFN
have it ?
mail me at
romantic@algonet.se

6207. elite on the pc

Newsgroup: comp.sys.atari.st
Date: 1998-09-17 00:00:00 UTC
From: russ <russellt@easynet.co.uk>
Message-ID: <6tpqg6$1s9$1@apple.news.easynet.net>
Source record: 93646

can anyone tell me if i can play my elite for the st on a pc
can you get an emulator or something??
russ

6208. Re: want to buy/blagg mono monitor (edinburgh)

Newsgroup: comp.sys.atari.st
Date: 1998-09-17 00:00:00 UTC
From: jim <jim@studio9.demon.co.uk>
Message-ID: <36007B23.124E7EA1@studio9.demon.co.uk>
Source record: 93647

comrade

you could get an old portable tv for that much, use mono emulator for hi-res
... not ideal
maplin electronics do a convertor lead for old philips monitors, very cheap if
you can find one I'm sure ... still have to use emulator for hi-res although
picture will be better than tv ..
monitors that came with Amstrad CPCs work too with some lead fiddling, I wouldn't pay more than a fiver for one of those, mono emulator required again
..
also any other RGB monitor should work in same way although you'll need pin
outs for lead ...
don't go for an old vga, often problematic, very few match necessary refresh
rates for colour modes let alone mono...
best bet is an old PC mono monitor which gives a very crisp hi-res picture
without emulator but obviously no low or med res ... (this was my solution
until I found a boxed SM124 for ï¿½8 in a junk shop ... I was a happy boy that
day :]) Not all PC monos work so it's a bit of a minefield, I can give you
pin-outs for st and 'standard' mono PC monitor, but again not all of 'em seem
to be 'standard' (now there's a surprise for the PC world) ...
If you can't find a cheap SM you will have to get out the soldering iron whatever you find ...

good luck,
jim

citizen_smith@hotmail.com wrote:

> can ayone help me? i despeartely need an sm mono monitor for my atari ste,
> ive just
> moved to edinburgh to start college and need a monitor for my atari
> (my tv set
> that i was using before didn't belong to me so i could hardly take
> it with me.)

>
> i can only afford to pay about ï¿½25 (ï¿½35 tops but that would
> mean not eating
> for a while.)
>
> if you have a spare atari monitor that you
> would like to sell i'd be glad to buy it.
> even if you own a broken sm that i
> could try to fix i'd be glad to take it of your
> hands i'll also consider
> buying a vga monitor and making an adapter if i get desparate
>
> if you can
> help or if you know of a computer shop that will sell me one for a
> reasonable price please email me at citizen_smith@hotmail.com
>
> -----== Posted via Deja News, The Leader in Internet Discussion ==-----
> http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

--
* Mr J.M.A. Harris.
* 9 Argyle Road, Brighton, East Sussex, BN1 4QA, United Kingdom.
+ 44 (0)1273 625875.
* jim@studio9.demon.co.uk ~ http://www.studio9.demon.co.uk
* Postgraduate Student of Hypermedia Studies
* (http://www.hrc.wmin.ac.uk)
* @ Advanced interactive web site design
* @ CD-ROM authoring
* @ Internet and Multimedia Installations and Events
* @ Digital Music
* Also at this address Mr C.Hope, Mr S.Grainger and Miss S.Kpakra.

6209. Re: Peter Rottengatter

Newsgroup: comp.sys.atari.st
Date: 1998-09-17 00:00:00 UTC
From: grovem@ridgecrest.ca.us
Message-ID: <6tq1iemlo1@ash.ridgecrest.ca.us>
Source record: 93648

On 16 Sep 1998 22:10:44 , Denesh Bhabuta wrote:
>On 16 Sep 1998 18:30:05 GMT, atari@wcoil.com (JoNk) wrote:
>>OK this is what I don't understand, why would someone make a TCP/IP
>>stack and then abandon it. There hs not been an update for about
>
>Maybe the same reason many other programmers 'abandon' their projects
>- they get bored.
>
>or it could be they have hit a brick wall and do not know how to
>better the software or where to start bettering the program.
>
>or it may be - lack of time!
>
>Regards
>Danny
>--
>Denesh Bhabuta
>.

Peter dedicated a lot of effort into the project, and still supports technical issues on a regular basis here. I don't think I would entertain the idea that he abandoned his efforts, he is much more serious than that. I know that I was pleasently surprised when I realized this guy was going to go the distance with his package.

It's a team effort here, and maybe it's just time for another player to take the ball (round or oval:) for a while. I'm sure that his efforts have not ended and that he is even now advising another on what is to be accomplished next.

I am constantly amazed at the quality software that is developed for our simple platforms. E ticket software for the price of a 10 cent icecream, and every bit as good.

MG

6210. FS:Atari Hardware/Soft USA&CAN

Newsgroup: comp.sys.atari.st
Date: 1998-09-17 00:00:00 UTC
From: FANG5 <defang5@banet.net>
Message-ID: <36009622.0@news1.ibm.net>
Source record: 93649

Following for sale or trade: (Prices Negotiable)

NOTE: WILL TRADE ANY OF THE ITEMS ON THIS LIST FOR PC EQUIPMENT-Hardware
and/or Software

Hardware-

ALL hardware is in good to excellent 'used' condition and pre-tested before
shipping.

1040STf's-(still going strong!)1meg-used/tested.....$40ea.
Includes Atari Mouse or Marconi/Marcus 3 button track ball, your choice.

Atari SC1435's -14" stereo RGB monitor, headphone-jack, video cable,
used/tested...$60ea.

Atari SC1224 12" Color Monitor - used/tested..$40.

Atari System: 1040STf + SC1435 + Atari Mouse or Marconi Track Ball-all
items used/tested.......$90.

Atari PCM124 12" Monitors-New-$20 ea. Original box and manual.
Believe these were used on 286 type computers and Atari's short lived
PC. Two units available. 7-Pin video cable.

** LYNX STUFF: **

LYNX II -used but works great except the external speakers do not work.
Need headphones to hear audio. * SOLD *

LYNX Kit Case-Carry Case-NEW
12"wide 9 1/4" tall 4 1/4" deep-$12

LYNX AC Adapter- New -120V 60Hz-$8

LYNX battery pack-holds 6 'D' Cells-excellent shape.-$8

LYNX NAXI Power Pack-rechargeable, includes A/C charging unit.
Used but ni-cad batteries are in good shape, still hold a good
charge. Asking $10.
LYNX Sunshield- $5

*** LYNX GAMES ***
Used but like new
All games have original box and instructions except O.E.M. games listed:

Baseball Heroes...$10
BattleZone 2000...$12
BlockOut.............$10

Blue Lightening.....$15
Hockey.....$10
Joust.....$12
Shanghi.....$12
Steel Talons.....$10
Super Asteroids/Missle Command...$15
Toki.....$10
Warbirds.....$20

O.E.M. Games - full instuctions/no box

Batman Returns...$8
Hard Drivin.....$8
Shadow of the Beast...$8
S.T.U.N. Runner...$8

ST Software: all games are in the box with manuals

Hardball-Accolade-baseball sim-$5
ST Pool-Shelbourne-rack 'em up-$5
Map & Legends-The Cartographer + Data Mao Collection- $10
Gold Rush-Sierra-adventure sim-$5
Flight Simulator II-Sublogic-with Scenery Disk #7-$10
RISK-Virgin-Word conquest game-$5
Their Finest Hour-Lucus Films-The Battle Of Britain-air combat sim-$5
SCRABBLE-Leisure Genius-crossword game-$5
EZ Test Writer-$5
DragonScape-adventure game-$5
Metro Cross-Epyx-scrolling skateboard game-$5
Data Diet-Disk compression program-$5
StarGlider-Firebird-3D combat-air to air/air to ground sim-$5
Final Assault-EPYX-mountain climbing adventure-$5
Transputor-cool 3D marble action game-$5
LED Storm-Road race with lazers-$5
Crash Garrett-1938 adventure game in FRENCH-$5
Championship Wrestling-Epyx-Wrestling Mania for the ST-$5
Phantasm-space shoot-em up-$5
Project Neptune-Epyx-James Bond type adventure-$5
Renegade-Taito-street fighting-cool game-$5
Prime Time-make your own TV shows-$5

Following-no box OR doc's

Warship-Stratigic Simulatons-$2
Read & Rhyme-Unicorn-$2
Math Wizard-Unicorn-$2
The American Pastime Baseball Simulator v3.01-$2

That's All For Now.....
Buyer pays Shipping.
Payment: Check/M.O. or COD, your choice.
Ship from New York

Dan Fangmann
Ship to USA & Canada ONLY!

6211. STinG Default.CFG?

Newsgroup: comp.sys.atari.st
Date: 1998-09-17 00:00:00 UTC
From: Tony Cianfaglione <ab616@chebucto.ns.ca>
Message-ID: <Pine.GSO.3.95.iB1.0.980917020843.7810A-100000@halifax>
Source record: 93650

When I attempt to start STinG, it says 'cannot find default.cfg' and
then shuts off.

I've looked through everything that came in the STinG zip but can't
find the default.cfg. Where would I find this file?

Thanks...

6212. Re: First test of Okami

Newsgroup: comp.sys.atari.st
Date: 1998-09-17 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <3600b10c26080ac0@holleman.demon.nl>
Source record: 93651

on Wed 16-09-98 16:41 Pat & Anna wrote:

>Hi Louis,
>
> on Wednesday 16-09-98 13:27, you wrote:
>
>>just a small test for my Okami setup.
>>
>>Been working on the configs etc for about 3 hours now...
>
>Heck, seems like you got up and running very quickly. It takes me that >long
to wash and dry my truck! ;-)
>
Well Pat,

it's a bit like my mailer system, with Semper, LED and IOSmail.

The configs have bits like my mailerconfigs, so it wasn't that difficult.
Reading the docs is essential however and it's a bit "spartan" to handle, but
it sure has potential. Most difficult part was the sequence.seq file, since I
don't use NOS so that was the surprising section. Looked carefully about what
oexport was complaining and decided to give it a try with a zero-byte file. It
just did the trick :-)
Reconfiguring isn't really user-friendly, handling all those info files in a
text editor, but once set up it's awesome.
I'd been reckoning needing more time to have it running, though... :-)

But: I can recommend it to any Internetter!

--
CU NeXT msg,

____
/ __ . __ | |
/ / / / / / /_ | Email: louis@holleman.demon.nl |
/_ /_/ /_/ / __/ | http://www.holleman.demon.nl |
| |
____

6213. Atari-Friendly web design?

Newsgroup: comp.sys.atari.st
Date: 1998-09-17 00:00:00 UTC
From: screenstyles@hotmail.com
Message-ID: <6tqfjp$85k$1@nnrp1.dejanews.com>
Source record: 93652

Hello,

I run a website devoted to sampling and general music-tech things. http://www.geocities.com/SoHo/Museum/4312/ I use a PC for web design, but I am a committed Atari ST user as far as music and anything important is concerned. I want to develop my site further, and I had been planning to badge it as 'Atari-Friendly'. However, I have no idea how sophisticated CAB and similar browsers are. Are there any gimmicks that I should particularly avoid? As you will see, I like to keep things pretty simple anyway - it loads quicker that way. Are JPG and GIF images prohibitively demanding for ST surfers? Is there any degree of JavaScript support in CAB?

Let me know. Your opinions WILL make a difference.

P~
A~K~A
ThE SaMpLisT

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

6214. Re: Atari 605

Newsgroup: comp.sys.atari.st
Date: 1998-09-17 00:00:00 UTC
From: derryck@TAKETHISOUTcix.co.uk
Message-ID: <6tqavj$5ad$1@plutonium.compulink.co.uk>
Source record: 93653

On 15 Sep 98 00:49:57 GM, Slc.Dennis Bishop wrote:

>1. Can someone either tell me where or can e-mail me some print
>drivers for this thing?
What programs do you want to print from? You can use SLM805 drivers with
your new printer BTW.

Try the diablo driver from ftp sites (this at ftp.lip6.fr:)

Text/slm.zip : drivers DIABLO630 pour laser ATARI

Which will at least allow you to print plain text files.

>2. How do I tell the programs I'm using that I've got a 605? is
>that in the driver???
Most progs give you a choice of drivers, pick the SLM driver if there is
one, if your progs print via GDOS, NVDI or SpeedoGDOS then you're laughing as
all those have Atari laser drivers.

>3. The interface is suppost to have the 'phontom'(sp?) mod in it
>so that the printer doesn't have to be 'on' all the time. Please
>can someone tell me about this?
Usually you have to have the printer switched on to power the interface,
which would otherwise load the DMA port and prevent you from accessing
drives. I don't know the Phantom mod but there's a couple of DIY ways of
fixing this.

>4. As I have an ICD interface with hard drive pluged into the
>TT's DMA port, can I plug the 605/interface into the pass through
>port of the ICD interface?
Yes - but the manual suggests that the printer be plugged into the DMA port
and the hard drive adaptor into the through socket on the back of the
controller.

>5. Has anyone got a manual for the 605 I can get or get a photo
>copy of it?
I do have a manual but I'm in the UK - really there's not that much to it
except that a built in counter prevents you from printing after 10,000
copies, at which time you have to put a new drum and counter in. Someone
once told me that they'd modified the drum counter to remove this
restriction but he never gave me the details.

Mannesmann Tally MT906 consumables fit your printer.

>6. Has anyone got a million dollars they want to donate? ;}
Errm, no! :-)))

Rgds, Derryck

```
/----------------------------------------/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/----------------------------------------/
```

6215. Re: ST BBS Software

Newsgroup: comp.sys.atari.st
Date: 1998-09-17 00:00:00 UTC
From: derryck@TAKETHISOUTcix.co.uk
Message-ID: <6tqavl$5ad$2@plutonium.compulink.co.uk>
Source record: 93654

On 16 Sep 1998 01:53:48 , Legacy6150 wrote:
>Hey all. I'm looking for some software for the ST. I need a good program for
>running a BBS off of, and I need a good program for calling BBSs with. Any and
>all help is appricated. Thanks in advance.

Does this help?

```
=============================================================================

LED 1.60 & AVALON 3.90

*****************************************************************************

Download from http://localhost.ruhr.de/~computer/led.htm

*****************************************************************************

Now both programs are freeware and can be used without any key...

*****************************************************************************

Stephan Slabihoud
slabbi@avalon.e.ruhr.de / ssl@gmx.net

-- I am Khan of Borg. From hell's heart I assimilate thee...

--- JetMail 0.99beta23
* Origin: Home of AVALON and LED support... (90:400/410)

=============================================================================
```

Rgds, Derryck

```
/---------------------------------------/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/---------------------------------------/
```

6216. Mario Brothers Falcon clone

Newsgroup: comp.sys.atari.st
Date: 1998-09-17 00:00:00 UTC
From: derryck@TAKETHISOUTcix.co.uk
Message-ID: <6tqavm$5ad$3@plutonium.compulink.co.uk>
Source record: 93655

Can someone point me to the Mario Brothers clone please? - IIRC it was programmed by the Reservoir Gods but I can't find it on their web site now?

Rgds, Derryck

```
/----------------------------------------/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/----------------------------------------/
```

6217. WTB: 8 Mb ST-ram for TT

Newsgroup: comp.sys.atari.st
Date: 1998-09-17 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.980917092927.26312C-100000@hal.fishpool.com>
Source record: 93656
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,fr.comp.sys.atari,maus.sys.atari.hardware

I need to find the original ST-Ram card from Atari, which provides
8 Mb of ST-Ram in addition to what's already on the TT motherboard.

E-mail me the details and your price, if you have one for sale.
Thanks.

Martin-Eric Racine The Atari TT030 Homepage with FAQ
FUNKYWARE CREATIONS inc. http://members.tripod.com/~TT030/

.

6218. Re: Warning: Terre du Milieu, HDDRIVER

Newsgroup: comp.sys.atari.st
Date: 1998-09-17 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <3600B529.4046@ooc.de>
Source record: 93657

Nicholas Bales wrote:

> I would really hope that you and Godefroy could come to an arrangement.

I contacted him several times without any success. I guess it's up to
the customers of Terre du Milieu to put pressure on them. I have done
what I can.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

6219. Re: Mac/Atari Txfr via JAZ?

Newsgroup: comp.sys.atari.st
Date: 1998-09-17 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <3600B5D2.7FA5@ooc.de>
Source record: 93658

Mark Simpson wrote:
>
> Is it possible to format a JAZ cart somehow so that it can be written
> to/read from with a falcon (audio/graphics files) and then transfered
> to a PowerMac to be read from/written to by the Mac? How about EZ
> Flyer carts? This would be primarily used for transferring large audio
> files from Cubase Audio for Falcon, into the Mac for editing, and then
> back to the falcon for burning CDs. Similar things would be done with
> graaphics as well.

Yes, this is possible. The software coming with HDDRIVER allows to
create a cartridge with a single partition which is _at the same time_
DOS and TOS compatible. TOS and DOS/Windows can use this partition for
data exchange without any additional software. DOS partitions can also
be mounted with special software on the Macintosh.
If you have HDDRIVER and Big-DOS or MagiC you can read and write DOS
compatible partitions right from the start.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

6220. Re: atari st 1040 for sale

Newsgroup: comp.sys.atari.st
Date: 1998-09-17 00:00:00 UTC
From: louiskel@aol.com
Message-ID: <19980916213041.18601.00000133@ng52.aol.com>
Source record: 93659

Please send more details.

6221. Re: FS: Atari 1040STf with owner's manual

Newsgroup: comp.sys.atari.st
Date: 1998-09-17 00:00:00 UTC
From: louiskel@aol.com
Message-ID: <19980916212807.18601.00000132@ng52.aol.com>
Source record: 93660

>It ships in the original box, and is currently at $20.
>
>

I am interested if it is in working condition. How much would it cost to ship
to Cleveland< OH 44118.

Yours,

Lou

6222. Re: My Sunday was too short...

Newsgroup: comp.sys.atari.st
Date: 1998-09-17 00:00:00 UTC
From: epkerha@epk.ericsson.se
Message-ID: <6tqfbs$94m@newstoo.ericsson.se>
Source record: 93661

In article <905815796.25983.0.rover.c3adfca1@news.demon.nl>, louis@holleman.demon.nl (Louis Holleman) writes:
>Someone in Suomi/Sverige must have set up a filter against me :-) Like: if
>$Louis tries to get $Mymail, give him hell!. Who IS behind this? Not John
>Rojewski, are you???
Oups.. you got me. :-)
But the filter is like this:
$Louis tries to get $MyMAIL and less than 10 retries then reject.

//Erik H ll

6223. Re: Atari Sparrow

Newsgroup: comp.sys.atari.st
Date: 1998-09-17 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.org>
Message-ID: <3600C20F.35165C84@mygale.REMOVETHIS.org>
Source record: 93662

Don Schoengarth a ï¿½crit:
>
> Any one know anything about the Atari Sparrow. What is it worth? I
> know it was before the Falcon but, what are the major differences?
>
> Thanks Don

No Atari Sparrow was ever released by Atari. I think there was a
prototype at one point called the Sparrow. It might have been the
Falcon040 proto or a Falcon-based console, maybe even something else.

If you've seen one for sale, it's either a valuable collector's item, or
complete bullshit.

Cheers,
Nick
--
||| Nicholas Bales, France bales@
===|||================================= mygale.org
/ | \ The Atari ST Quick FAQ
-' ' `- http://www.mygale.org/~bales/quickfaq.htm

6224. Re: TTM194 on ST

Newsgroup: comp.sys.atari.st
Date: 1998-09-17 00:00:00 UTC
From: Chris Gray <grayc@se.bel.alcatel.be>
Message-ID: <pk9n27zw4cb.fsf@se.bel.alcatel.be>
Source record: 93663

tNhOoSpPmAaMn@uoguelph.ca (Theo Hopman) writes:

> : I would like to hook up my TTM194 to my ST. I have read and
> : downloaded NEC Multisync II To Atari ST but, no where does it say it
> : works with the TTM194. Best Electronics also sells the same type of
> : device but, does not mention this monitor. Is there a problem with
> : using this monitor on a ST? Any help will be appreciated.
>
> Ummm...yes, there is. The ST is incapable of using a TTM194, although
> (IIRC), a Mega will with an optional addin board.

I believe the TT works with the Reflex board, which used to be marketed
by Titan. (Hm, I should try that sometime).

--

Chris Gray

6225. Re: JPEG to GIF b ulk converter.....

Newsgroup: comp.sys.atari.st
Date: 1998-09-17 00:00:00 UTC
From: Chris Gray <grayc@se.bel.alcatel.be>
Message-ID: <pk9ogsfw4fj.fsf@se.bel.alcatel.be>
Source record: 93664

chrisc@zetnet.co.uk (Chris Crosskey) writes:

> On 16 Sep 1998 12:32:19, Andreas Schwab wrote:
>
> I'm sorry Andreas, either I'm not reading this right, the message is corrupted
> or you're insane. I think option two is correct, exactly what did you mean to
> put there?

Looks fine to me, although I'm not familiar with the % notation - is this
a bash special? I would have written something like `basename $f .jpeg`.gif .

> >#!/bin/bash
> >for f in $1/*.jpeg; do djpeg --gif $f > ${f%.jpeg}.gif; done

--

Chris Gray

6226. Re: elite on the pc

Newsgroup: comp.sys.atari.st
Date: 1998-09-17 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.org>
Message-ID: <3600C256.541202D8@mygale.REMOVETHIS.org>
Source record: 93665

russ a ï¿½crit:
>
> can anyone tell me if i can play my elite for the st on a pc
> can you get an emulator or something??
> russ

Yes, you can get an emulator or something.

Check out the Quick FAQ.

Elite was also released for the PC, and just about every other computer
at the time.

Nick
--
||| Nicholas Bales, France bales@
===|||================================== mygale.org
/ | \ The Atari ST Quick FAQ
-' ' `- http://www.mygale.org/~bales/quickfaq.htm

6227. Re: 68040 debuger

Newsgroup: comp.sys.atari.st
Date: 1998-09-17 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <3600C6D8.EEC08E92@NO.SPAM.emw.ericsson.se>
Source record: 93666

Rodolphe Pineau wrote:

> > There is a patched version of MonST and Black Scorpions debugger works
> > with a 040 as well.
> >
>
> I've buy the original package of devpac so where could I find a patched
> version of
> MonST for AB040?

Good question. :-) I had it once but I lost it. BSS debug has better 040
support anyway.

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

6228. Re: First test of Okami

Newsgroup: comp.sys.atari.st
Date: 1998-09-17 00:00:00 UTC
From: josdb@xs4all.nl
Message-ID: <3600d4c2e562f0@xs4all.nl>
Source record: 93667

on Wed 16-09-98 14:41 louis@holleman.demon.nl wrote:

>well, after 10 secs I discovered the "export" didn't go well. The exporter
>complained about a file "sequence.seq" couldn't be found. Checked all the docs
>and hyps for another hour (plus o.inf) and finally decided to give it a try by
>creating a zero-byte file with that name in the appropriate dir.

Yes, that is inconvenient. I changed that, and from now on Okami will
create a new sequence.seq if it doesn't exist. Originally, this part
was written for users who already had a NOS setup.

>The only thing is: when I look at the msg in Okami's "outgoing"
>window, the sig looks messed up.

Try this instead:

```
_____________________________________
| . __ | |
| |ï¿½| | | | |__ | Email: louis@holleman.demon.nl |
|__ |_| |_| | __| | http://www.holleman.demon.nl |
| |
_____________________________________
```

--
Jos den Bekker
<josdb@xs4all.nl> http://www.xs4all.nl/~josdb
-*-
"I'm nobody! Who are you?" - Emily Dickinson

6229. Re: 68040 debuger

Newsgroup: comp.sys.atari.st
Date: 1998-09-17 00:00:00 UTC
From: Rodolphe Pineau <rodolphe.pineau@capway.com>
Message-ID: <3600CC0D.F45EDB4D@capway.com>
Source record: 93668

Magnus Kollberg wrote:

> Rodolphe Pineau wrote:
>
> > > There is a patched version of MonST and Black Scorpions debugger works
> > > with a 040 as well.
> > >
> >
> > I've buy the original package of devpac so where could I find a patched
> > version of
> > MonST for AB040?
>
> Good question. :-) I had it once but I lost it. BSS debug has better 040
> support anyway.
>

Yes may be but as a official devpac owner i prefer to use Mon insted buy another debuger. May be BSS debug is very good but the demo version i've downloaded does't work on my AB040 and i wont buy somthing i can't test before.So if someone know where i can find a 040 patched version of mon, let me know.

best regards, Rodolphe

6230. Re: Atari-Friendly web design?

Newsgroup: comp.sys.atari.st
Date: 1998-09-17 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.org>
Message-ID: <3600CF0E.B56C6B4F@mygale.REMOVETHIS.org>
Source record: 93669

screenstyles@hotmail.com a ï¿½crit:
>
> Hello,
>
> I run a website devoted to sampling and general music-tech things.
> http://www.geocities.com/SoHo/Museum/4312/ I use a PC for web design, but I
> am a committed Atari ST user as far as music and anything important is
> concerned. I want to develop my site further, and I had been planning to
> badge it as 'Atari-Friendly'. However, I have no idea how sophisticated CAB
> and similar browsers are. Are there any gimmicks that I should particularly
> avoid? As you will see, I like to keep things pretty simple anyway - it loads
> quicker that way. Are JPG and GIF images prohibitively demanding for ST
> surfers? Is there any degree of JavaScript support in CAB?

Basically, you should avoid frames and Javascript. Graphics are ok, as
long as they can be deactivated without losing too much in terms of
content: Use the ALT tag, and if you use imagemaps, always put
equivalent text links somewhere on the page.

Cheers,
Nick
--
||| Nicholas Bales, France bales@
===|||================================= mygale.org
/ | \ The Atari ST Quick FAQ
-' ' `- http://www.mygale.org/~bales/quickfaq.htm

6231. COOOOOOOOOOOOOL SITE !!!!

Newsgroup: comp.sys.atari.st
Date: 1998-09-17 00:00:00 UTC
From: PM <p_michon@hotmail.com>
Message-ID: <6tqk76$5eg$9@platane.wanadoo.fr>
Source record: 93670
Cross-posted to: comp.sys.apple2,comp.sys.apple2.marketplace,comp.sys.apple2.programmer,comp.sys.apple2.usergroups,comp.sys.atari.8bit,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.cbm,comp.sys.mac.games.misc

ALL about old home computers and game systems.
Have a look at our collection and technical informations.
------> NEW !!!! ====> CHAT ROOM / MESSAGE BOARD

FRANCAIS / ENGLISH
http://www.chez.com/cmpi

ATARI COMMODORE APPLE ORIC TEXAS INSTRUMENTS NINTENDO SEGA CBS
MATTEL AMSTRAD THOMSON SINCLAIR AMIGA NEO-GEO YENO MSX MULTITECH
C64 A500 VCS2600 TI99 4/A TO7 ZX81 520ST MPF2 COLECOVISON
VECTREX CPC6128 IIE MACINTOSH NES MASTER SYSTEM ......

6232. Re: JPEG to GIF b ulk converter.....

Newsgroup: comp.sys.atari.st
Date: 1998-09-17 00:00:00 UTC
From: Andreas Schwab <schwab@issan.informatik.uni-dortmund.de>
Message-ID: <vyzemtbdql1.fsf@issan.informatik.uni-dortmund.de>
Source record: 93671

denesh@cyberstrider.org (Denesh Bhabuta) writes:

|> Chris,
|>
|> Andreas wrote a Per 'script' to do what you asked... which is of no
|> use to you if you don'r have Perl installed on your computer or don't
|> have the Unix oS to play around with.

Perl? That's plain Bourne Shell. Btw., perl is also available for
non-Unix platforms, including the Atari. And the Bourne shell is as well.

--
Andreas Schwab "And now for something
schwab@issan.informatik.uni-dortmund.de completely different"
schwab@gnu.org

6233. PaCifiST on NT?

Newsgroup: comp.sys.atari.st
Date: 1998-09-17 00:00:00 UTC
From: Geoff Winkless <geoff@farmline.notmereally.com>
Message-ID: <3600dc6b.0@news2.mcmail.com>
Source record: 93672

I can't get PaCifiST to run on NT (v4, sp3) - it
getj90ne[7b32n90[u6;078vb;outre;yiousfdjlreash;97v\HEW

6234. PaCifiST on NT

Newsgroup: comp.sys.atari.st
Date: 1998-09-17 00:00:00 UTC
From: Geoff Winkless <geoff@farmline.notmereally.com>
Message-ID: <3600dcbc.0@news2.mcmail.com>
Source record: 93673

Has anyone managed to get PaCifiST to run on Windows NT? I get (NT4, sp3) to the monitor but as soon as I type go<enter> it hangs the emulator completely.

TIA

Geoff

6235. Re: Atari Sparrow

Newsgroup: comp.sys.atari.st
Date: 1998-09-17 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <906026931.129333@tornado.itea.ntnu.no>
Source record: 93674

Don Schoengarth <dons@qnet.com> wrote:
> Any one know anything about the Atari Sparrow. What is it worth? I
> know it was before the Falcon but, what are the major differences?

The Sparrow was basically an upgrade for the STE with a 68030, DSP,
sound and graphics (?). It was never released, which I guess never was
the intention. It ended up as the Falcon, which is nothing but a STE
with a crippled 030, a new DMA-system (with DSP, sound and SCSI) and
better graphics.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

6236. Re: 68040 debuger

Newsgroup: comp.sys.atari.st
Date: 1998-09-17 00:00:00 UTC
From: rand@cd.chalmers.se
Message-ID: <6tqr71$eh8$1@nyheter.chalmers.se>
Source record: 93675

In article <3600CC0D.F45EDB4D@capway.com>,
Rodolphe Pineau <rodolphe.pineau@capway.com> wrote:
>Magnus Kollberg wrote:
>> Rodolphe Pineau wrote:
...
>> > MonST for AB040?
>>
>> Good question. :-) I had it once but I lost it. BSS debug has better 040
>> support anyway.
...
>Yes may be but as a official devpac owner i prefer to use Mon insted buy
>another debuger. May be BSS debug is very good but the demo version i've

If you're used to Mon you'll hate BSS Debug (at least I did). It claims
to be somewhat 'compatible' with Mon, but all the nice features are missing
and what's there instead (Mouse support and windows) isn't of much use
(BSS Debug doesn't allow you to do anything useful with them).

>downloaded does't work on my AB040 and i wont buy somthing i can't test
>before.So if someone know where i can find a 040 patched version of mon, let
>me know.

I have it at home. Please, send me an email or I might forget about it.
--
Chalmers University | Why are these | e-mail: rand@cd.chalmers.se
of Technology | .signatures | johan@rand.thn.htu.se
| so hard to do | WWW/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (MGIFv5, QLem, BAD MOOD)

6237. Wanted: Atari STbook

Newsgroup: comp.sys.atari.st
Date: 1998-09-17 00:00:00 UTC
From: T3kkn0m <acmor@teleport.com>
Message-ID: <3600F6FE.F615A310@teleport.com>
Source record: 93676

Hey all.
Is there a chance in hell that one of you out there is willing to
part with an STbook? And about how much should I expect to pay for an
item like that?

T3kkn0m

6238. Re: FS/T Various Atari Computer Items

Newsgroup: comp.sys.atari.st
Date: 1998-09-17 00:00:00 UTC
From: Steven Bianco <sbianco@optonline.net>
Message-ID: <3b7M1.1697$i16.9453330@news.optonline.net>
Source record: 93677
Cross-posted to: alt.games.video.classic,comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.classic

Hi Jim,

I've made 2 unsuccessful attempts to e-mail you. The mail is returned with
a message about unknown host. Any suggestions?

Steve

Jim Lazarenko wrote in message <6tq73e$j5l1@dagger.videotron.ab.ca>...
>Updated 09/16/98
>
>I have the following Atari 8bit components and cartridges for sale. All
the
>equipment is cleaned and detailed, and in good or better condition, but
>without boxes unless noted. If you have any questions in regards to unit
>condition, please feel free to ask. I am open to reasonable offers on all
>items.
>
>Please make all offers in U.S. Funds (buyer pays shipping). I am also
>willing to trade for some rare or shrink-wrapped/sealed titles for...
>- Intellivision, ColecoVision, or various Atari systems
>- Shrink-wrapped or mint SEARS Telegames for the Intellivision.
>- A working Intellivision Music Synthesizer
>- Rarer Mattel and Coleco Handhelds.
>- And of course the ever popular, original Intellivision keyboard :)
>
>If you are interested please respond to jim_lazarenko@NOSPAM.powersurfr.com
>(removing the NOSPAM first)
>
>**Hardware** Please make an offer
>===
>-Atari 800XL With Power Supply, RF Cable
>-Atari 800XL No Power Supply
>-Atari 600XL With Power Supply, RF Cable
>-Atari 520 ST Missing all accesories
>Custom made Atari RGB and audio cable. Connects an Atari ST to either a
>SONY XBR or XBR II RGB Monitor
>-Custom made Atari ST Composite Video/Audio cable (standard RCA jacks)
>
>
>*Controllers* Please make an offer
>===
>-Paddles (multiple sets) -for Atari & Commodore units
>-2x Suncom Tac Joysticks -for Atari & Commodore units
>-2x Wico Joystick (Black handle with grey base) -for Atari & Commodore

units
>-1x Spectravideo Joystick with suction cup base -for Atari & Commodore
units
>
>
>**Cartridges** Please make an offer
>===
>- Atari Writer
>- Basic
>- Centipede
>- Defender
>- Donkey Kong
>- Donkey Kong Junior
>- Eastern Front (1941)
>- Final Legacy
>- Frogger
>- Megamania - In a sealed/shrink-wrapped box, box is slightly squashed.
>- Miner 2049er
>- Missle Command
>- Moon Patrol
>- Ms. Pacman
>- Pac-Man
>- Pole Position
>- Qbert
>- Realsports Football
>- Robotron: 2084
>- Star Raiders
>- Tennis
>
>
>**Books and Manuals** Please make an offer
>===
>- Atari 800XL Manual and connection guide
>- Atari 1050 Manual
>- Consumer's Guide "The Users Guide to the Atari"
>- Compute's "Third book of Atari"
>- Compute's "The Atari Basic Source Book"
>
>**Magazines and Specification sheets** Please make an offer
>===
>- 1983 Atari 800XL Brochure
>- 1986 Atari ST Computer Brochure
>- Start - Premiere Issue Summer 1986
>- Start - Spring 1988
>- ST-Log - January 1987
>- Antic - February 1986
>
>**Atari Force Comics**
>All are in Mint Condition
>===

>- Issue #2 - February 84
>- Issue #3 - March 84
>- Issue #9 - September 84
>- Issue #11 - November 84
>- Special Issue #1 - 1986
>
>**North American Gaming Magazines**
>===
>- Computer Gaming World - December 1988
>- Game Players - February/March 1989
>- Game Players - June/July 1989
>- Video Games & Computer Entertainment - June 1989
>
>**European Gaming Magazines**
>===
>- Ace - November 1989
>- Ace - December 1989
>- Ace - April 1990
>- Computer & Video Games - August 1988
>- Computer & Video Games - May 1989
>- Raze - December 1990
>- The Games Machine - August 1988
>- The Games Machine - September 1988
>- The Games Machine - June 1989
>
>
>
>
>
>
>
>

6239. Re: PaCifiST on NT

Newsgroup: comp.sys.atari.st
Date: 1998-09-17 00:00:00 UTC
From: Alan Gauton <agauton-remove@usa.net>
Message-ID: <36010351.EE8127ED@usa.net>
Source record: 93678

Geoff Winkless wrote:
>
> Has anyone managed to get PaCifiST to run on Windows NT? I get (NT4, sp3) to
> the monitor but as soon as I type go<enter> it hangs the emulator
> completely.

You've done better than me - I get the Pacifist logo and then the window
shuts (I'm using fuji-bar or something to launch it).

--
AG

Alan Gauton + Tel +44 141-548-2686
EEE Department, SPD, + Fax +44 141-552-2487
The University of Strathclyde + E-Mail ag@spd.eee.strath.ac.uk
204 George St., Glasgow G1 1XW+ http://www.spd.eee.strath.ac.uk/users/ag
---

6240. Atari STuff for sale (UK)

Newsgroup: comp.sys.atari.st
Date: 1998-09-17 00:00:00 UTC
From: jb@xforward.demon.co.uk
Message-ID: <jb-ya023080001709981345310001@news.demon.co.uk>
Source record: 93679

For sale:

520ST 2.5 mb, internal clock, 38400 serial port ï¿½85

SM124 monitor ï¿½60

3.5/5.25 inch DS floppy drive ï¿½45

SS floppy drive ï¿½15

520STFM ï¿½45

Hand scanner + software ï¿½45

Sound sampler cartridge ï¿½15

Canon BJ10SX 360 dpi inkjet printer ï¿½80

Lots of shareware disks.

Gloucestershire/Worcestershire.

--
Jonathan Bristow

jb@xforward.demon.co.uk

6241. Re: ZyXEL 1496E plus and ATARI Mega 2 for testing

Newsgroup: comp.sys.atari.st
Date: 1998-09-17 00:00:00 UTC
From: Markus Egg <Markus.Egg@vcpc.univie.ac.at>
Message-ID: <36010EF0.72F9E83A@vcpc.univie.ac.at>
Source record: 93680
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Robert Schaffner wrote:

Thanks for your answer.

> In <35E1DA8F.97A00880@vcpc.univie.ac.at> Markus Egg wrote:
>
> >And another problem: if I switch on the ZyXEL and then the Mega 2
> >the RxD and TxD lights start to flicker as soon as the desktop
> >appears (as if the modem is receiving or sending something).
> >After a few secs the ATARI throws 3 or 4 bombs.
> >
> >I'm not sure whether this is a hardware problem or a problem
> >of software version mismatch.

[...]

> This sounds like a software problem with your Mega2.
> 2 years ago i use the same modem with a falcon, anytime without trouble.
> Make sure your modem cable allready have connected RTS/CTS.

Checked with an ohmmeter.Is ok.

> Use HSMOdem7 as serial driver on your atari.

I already used it.

> Switch on RTS/CTS !

Done.

> I think this is not a problem of STinG/CAB, maybee driver or cable..

The problem remains:
HS, DSR, CTS, EC- LEDs of the ZyXEL 1496E plus are on
and TxD and RxD are flickering.

Is it possible that the ZyXEL is in some strange mode (FAX?) where
it tries to send something to the Mega2 (which of course fails)?

ME
xpost, F'up set.

6242. Re: Atari Sparrow

Newsgroup: comp.sys.atari.st
Date: 1998-09-17 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.org>
Message-ID: <360118C9.D7EF3F17@mygale.REMOVETHIS.org>
Source record: 93681

Jo Even Skarstein a ï¿½crit:
>
> Don Schoengarth <dons@qnet.com> wrote:
> > Any one know anything about the Atari Sparrow. What is it worth? I
> > know it was before the Falcon but, what are the major differences?
>
> The Sparrow was basically an upgrade for the STE with a 68030, DSP,
> sound and graphics (?). It was never released, which I guess never was
> the intention. It ended up as the Falcon, which is nothing but a STE
> with a crippled 030, a new DMA-system (with DSP, sound and SCSI) and
> better graphics.

... which makes it about as similar to an STE as a rhinoceros is to a
butterfly. Same basic DNA structure, but seriously different
implementation.

Cheers,
Nick
--
||| Nicholas Bales, France bales@
===|||================================= mygale.org
/ | \ The Atari ST Quick FAQ
-' ' `- http://www.mygale.org/~bales/quickfaq.htm

6243. Re: Atari Sparrow

Newsgroup: comp.sys.atari.st
Date: 1998-09-17 00:00:00 UTC
From: Don Schoengarth <dons@qnet.com>
Message-ID: <36011EC4.7EFD1BB1@qnet.com>
Source record: 93682

From what I know so far it was released to a developer in my area and now he is selling it. I will let you know what I come up with .Thanks for the info..

Nicholas Bales wrote:

> Don Schoengarth a ï¿½crit:
> >
> > Any one know anything about the Atari Sparrow. What is it worth? I
> > know it was before the Falcon but, what are the major differences?
> >
> > Thanks Don
>
> No Atari Sparrow was ever released by Atari. I think there was a
> prototype at one point called the Sparrow. It might have been the
> Falcon040 proto or a Falcon-based console, maybe even something else.
>
> If you've seen one for sale, it's either a valuable collector's item, or
> complete bullshit.
>
> Cheers,
> Nick
> --
> ||| Nicholas Bales, France bales@
> ===|||================================== mygale.org
> / | \ The Atari ST Quick FAQ
> -' ' `- http://www.mygale.org/~bales/quickfaq.htm

6244. Re: PaCifiST on NT

Newsgroup: comp.sys.atari.st
Date: 1998-09-17 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.org>
Message-ID: <36011D4D.30A8A63A@mygale.REMOVETHIS.org>
Source record: 93683

Geoff Winkless a ï¿½crit:
>
> Has anyone managed to get PaCifiST to run on Windows NT? I get (NT4, sp3) to
> the monitor but as soon as I type go<enter> it hangs the emulator
> completely.

RTFM.

It's a DOS program. Doesn't work on NT.

Cheers,
Nick
--
||| Nicholas Bales, France bales@
===|||================================= mygale.org
/ | \ The Atari ST Quick FAQ
-' ' `- http://www.mygale.org/~bales/quickfaq.htm

6245. Re: Wanted: Atari STbook

Newsgroup: comp.sys.atari.st
Date: 1998-09-17 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.org>
Message-ID: <36011D7E.D429F3B0@mygale.REMOVETHIS.org>
Source record: 93684

```
T3kkn0m a ï¿½crit:
>
> Hey all.
> Is there a chance in hell that one of you out there is willing to
> part with an STbook? And about how much should I expect to pay for an
> item like that?
>
> T3kkn0m

A lot, considering how rare they are.

Cheers,
Nick
--
||| Nicholas Bales, France bales@
===|||================================= mygale.org
/ | \ The Atari ST Quick FAQ
-' ' `- http://www.mygale.org/~bales/quickfaq.htm
```

6246. Wanted: SCSI -to- SCSI Centronics style cable

Newsgroup: comp.sys.atari.st
Date: 1998-09-17 00:00:00 UTC
From: Steve Stupple <steve@steverosie.demon.co.uk>
Message-ID: <906043024.6988.0.nnrp-02.c1ed1184@news.demon.co.uk>
Source record: 93685
Cross-posted to: demon.adverts,uk.adverts.computer,uk.adverts.other,netcom.uk.forsale,comp.sys.atari.st

Hi

As the header says, I'm after a few SCSI to SCSI cables.

Ideally around a fiver inclusive as I have limited resources at present.

Thanks

6247. Re: Atari Sparrow

Newsgroup: comp.sys.atari.st
Date: 1998-09-17 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <906039839.530853@tornado.itea.ntnu.no>
Source record: 93686

Nicholas Bales <bales@mygale.REMOVETHIS.org> wrote:

>> the intention. It ended up as the Falcon, which is nothing but a STE
>> with a crippled 030, a new DMA-system (with DSP, sound and SCSI) and
>> better graphics.

> ... which makes it about as similar to an STE as a rhinoceros is to a
> butterfly. Same basic DNA structure, but seriously different
> implementation.

The separate parts are upgraded, but the basic design is the same. The
Falcon is a hot-rodded STE, while the TT is in many aspects a
completely different machine (32-bit all the way, the new RAM-model).

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

6248. FS Atari Stacy 2 Laptop

Newsgroup: comp.sys.atari.st
Date: 1998-09-17 00:00:00 UTC
From: jregan@idirect.com
Message-ID: <36013f10.2058439@news.idirect.com>
Source record: 93687

```
Atari Stacy 2 Laptop computer with 80 meg internal drive,
external power adapter and manual.
Great condition!
$600.00 US plus shipping from Toronto, Canada area
```

6249. Re: PaCifiST on NT

Newsgroup: comp.sys.atari.st
Date: 1998-09-17 00:00:00 UTC
From: Geoff Winkless <geoff@farmline.notmereally.com>
Message-ID: <360128a0.0@news2.mcmail.com>
Source record: 93688

tfm says that it runs in a dos box on win95 or NT.

Geoff

Nicholas Bales wrote in message <36011D4D.30A8A63A@mygale.REMOVETHIS.org>...
>Geoff Winkless a crit:
>>
>> Has anyone managed to get PaCifiST to run on Windows NT? I get (NT4, sp3)
to
>> the monitor but as soon as I type go<enter> it hangs the emulator
>> completely.
>
>RTFM.
>
>It's a DOS program. Doesn't work on NT.
>
>Cheers,
>Nick
>--
> ||| Nicholas Bales, France bales@
>===|||================================== mygale.org
> / | \ The Atari ST Quick FAQ
>-' ' `- http://www.mygale.org/~bales/quickfaq.htm

6250. Re: Atari-Friendly web design?

Newsgroup: comp.sys.atari.st
Date: 1998-09-17 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <3600c2fe8b01b90@lvdi.net>
Source record: 93689

On Thu 17-09-98 10:57, Nicholas Bales scribbled:

>Basically, you should avoid frames and Javascript.

Frames shouldn't be a problem. CAB 2.0 and greater supports them,
and it's real easy to make your site frameless-friendly for those
browsers that don't support them. My site uses frames, but works
great for those who can't or don't want to use frames. Took all of
about 10 minutes to add frameless support. (Of course, my frames
aren't terribly complicated, either.)
--
Otagger ï¿½1.22: Terry May - Las Vegas NV
The Rebel BBS: http://www.geocities.com/SiliconValley/Sector/9449/

6251. Re: Peter Rottengatter

Newsgroup: comp.sys.atari.st
Date: 1998-09-17 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <3600c2fe8b01b92@lvdi.net>
Source record: 93690

On Wed 16-09-98 18:30, JoNk scribbled:

>OK this is what I don't understand, why would someone make a TCP/IP
>stack and then abandon it.

Maybe he's busy with other things. He does maintain the right to
have a life.

>So am I out of line? I am pissed!

You are so far out of line, you're on another planet. STinG is
FREEWARE. You paid *NOTHING* for it, so you have no right to be
pissed. We are lucky that Peter has done as much as he has, and it's
ungrateful people like you who often cause authors to quit. It
amazes me that you actually think he owes you something.

Unbelievable.
--
Otagger ï¿½1.22: Terry May - Las Vegas NV
Windows 95 (n) - 32-bit extensions and a graphical shell for a 16-bit patch
to an 8-bit operating system originally coded for a 4-bit micro-processor,
written by a 2-bit company that can't stand 1 bit of competition.

6252. Re: STinG Default.CFG?

Newsgroup: comp.sys.atari.st
Date: 1998-09-17 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <3600c2fe8b01b93@lvdi.net>
Source record: 93691

On Thu 17-09-98 02:11, Tony Cianfaglione scribbled:

> When I attempt to start STinG, it says 'cannot find default.cfg' and
>then shuts off.
>
> I've looked through everything that came in the STinG zip but can't
>find the default.cfg. Where would I find this file?

It should have came with your STinG package. As for where it should
be, you should have a file in your AUTO folder called STING.INF, with
a line containing the path to your DEFAULT.CFG, e.g.:

D:\STING\
--
Otagger ï¿½1.22: Terry May - Las Vegas NV
Windows 95 (n) - 32-bit extensions and a graphical shell for a 16-bit patch
to an 8-bit operating system originally coded for a 4-bit micro-processor,
written by a 2-bit company that can't stand 1 bit of competition.

6253. Re: External clock for Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-09-17 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <3600c2fe8b01b91@lvdi.net>
Source record: 93692

On Wed 16-09-98 19:29, Softjee scribbled:

>I want to inform you SOFTJEE propose now a external clock for
>Falcon (like JAM clock,...) B-CLOCK compatible.

What would I use it for?
--
Otagger ï¿½1.22: Terry May - Las Vegas NV
The Rebel BBS: http://www.geocities.com/SiliconValley/Sector/9449/

6254. Re: External clock for Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-09-17 00:00:00 UTC
From: trek@ihgp98h199.ih.lucent.com
Message-ID: <6trecu$nu@ssbunews.ih.lucent.com>
Source record: 93693

In article <35FFF57A.11B1AF0C@wanadoo.fr>, Softjee <softjee@wanadoo.fr> wrote:
>Hello everybody,
>
>I want to inform you SOFTJEE propose now a external clock for
>Falcon (like JAM clock,...) B-CLOCK compatible. The NEWCLOCK (this is
>his
>name) is a external clock BCLOCK compatible with 2 frequency : 44,1 Khz
>and
>48 Khz (you can change the frequency by soft). The box (size 44x40x16 so
>
>little !) is connected to DSP out and have a ligth to know in which
>frequency you are.

Does it have a through connector so something else can still be connected
to the DSP out?
Wayne
>
>The price is of 340 FF (about 70$US)
>
>This is all !
>
>--
>SOFTJEE
>JACCARD Emmanuel
>E-mail : softjee@wanadoo.fr
>WEB : http://perso.wanadoo.fr/softjee/
>Mail : SOFTJEE 47200 LONGUEVILLE (FRANCE)
>
>

6255. Re: Falcon Problems

Newsgroup: comp.sys.atari.st
Date: 1998-09-18 00:00:00 UTC
From: grovem@ridgecrest.ca
Message-ID: <6tt8v0jpc1@ash.ridgecrest.ca.us>
Source record: 93494

On 18 Sep 1998 05:28:49 , David W. Moore wrote:
>Hi there Terry,
>
>
> I know that you are running a Falcon. The other day I finally got
>myself one and now am starting to have problems running programs that I
>could run on my Mega STE. The firs two and the ones I like the best are UIS
>III and PageStream 2.2. When booting UIS III bombs out with about 15 - 20
>bombs on the screen and if I try loading Pagestream 2.2 it starts to loas
>and than just sits there with the busy bee. Always have to reset the
>machine to get it to work again. Tghe dialer for CAB no longer will connect
>at 19200 (always at 9600) though the modem.cpx is set at 19200. Cab itself
>locks up all the time when going from web site to site. Time to reboot
>again. Any ideas what the hell is going on with this stupid system? are
>you running CAB and pagestream? Hope to hear from you soon.
>
>Thanks David in Portland,Or
>

First, I would recommend getting Selectric. I don't know that much
about UIS, but Selectric is very stable and has much the same options.
The PageStream problem is with the fonts. Again I don't know why, but
if you reduce the number of fonts, you will notice that it will start
up much faster. It's funny as it does boot much faster on an ST. Maybe
someone can give more detail. Start PageStream again and give it about
five minutes and play around. It should come up.

Mike

6256. Re: Peter Rottengatter

Newsgroup: comp.sys.atari.st
Date: 1998-09-18 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <3601ff5f.1978635@news.demon.co.uk>
Source record: 93495

On Thu, 17 Sep 1998 17:39:48 -0700 (PDT), PATnANNA@ford-trucks.com
(Pat & Anna) wrote:

>You're a bit (maybe a LOT) tough, here. Peter has done an excellent job
>and the stack works excellent for most. Finding the last remaining
>incompatibilities is difficult for a team of programmers/designers, let
>alone a lone programmer.

I agree - I'm sorry if my original message was mis-understood - I was
replying to Jonk who was complaining - the real message behind my
reply was that Peter has a life to live too. :))

Regards
Dan
--
Denesh Bhabuta

6257. Re: Cubase Audio Problems

Newsgroup: comp.sys.atari.st
Date: 1998-09-18 00:00:00 UTC
From: grovem@ridgecrest.ca
Message-ID: <6tt9uqjpc2@ash.ridgecrest.ca.us>
Source record: 93496

On 18 Sep 1998 07:23:03 , Nurmix wrote:
>This post is in response to CAF (Cubase Audio Falcon) problems Brian Becroft
>(brian@tos.pl.net) posted about recently. I've also corresponded with Brian
>via e-mail about this, but thought other CAF users might want to see it.
>
>Brian had reported a couple of apparent "bugs" in the software, and I tested
>them, and came up with the same results as he did, and here is my summary:
>
>-=-
>
>I just thought I would let you know that I tried to duplicate your problems
>with CAF, and was able to on both counts - I'll leave it up to you to decide
>whether or not this is a good thing! ;^\
>
>First of all, as a reminder to you, I have a "standard/Atari-made" Falcon030.
>It has had the "bass boost removal modification", and the "input gain
>reduction modification". However, I was told the "clock modification" was not
>needed on my particular Falcon - although I tend to disagree with this because

The Falcon needs the buffer mod. I don't think anyone with a Falcon
will debate that unless their not using the DMA or SCSI bus..... The
FPU and Expansion clocks inputs can get away without it, but not the
DMA in almost all cases. For someone to state that the machine didn't
need the mod, they would have have to had the machine on a bench with
a scope, a logic probe, and a hell of a lot of knowledge about the
problems concerning some areas of the Falcon motherboard as well an
indepth knowledge of timing solutions.

Another mod that Atari did was to cut the clock trace feeding the DMA
and loop a wire around the inductor (just in front of the DMA). The
trace makes a sharp bend in that area and the clock benifits by this
modification. That line is somewhat tied to the FPU clock as well. In
very troublesome cases, it is best just to run a wire from the buffer
mod to the DMA clock in, with the trace being cut just before the
clock in to the DMA. This is simular to the Nemesis modification.

Check the iron ring around the powersupply wires. Make sure it sits
away from the IDE drive too.

A good source for pinout information, is the Falcon Field Service
Manual available from a couple of Atari dealers. Some of the
schematics are floating around the web, but wouldn't it be nice to
have your own copy?:).

Mike

6258. Re: Mac/Atari Txfr via JAZ?

Newsgroup: comp.sys.atari.st
Date: 1998-09-18 00:00:00 UTC
From: "K.Hampf" <k_hampf@yahoo.com>
Message-ID: <36022ce9.0@d2o62.telia.com>
Source record: 93497

Uwe Seimet wrote in message <3600B5D2.7FA5@ooc.de>...
>Mark Simpson wrote:

>data exchange without any additional software. DOS partitions can also
>be mounted with special software on the Macintosh.

You can use Iomega drivers or guest program on Mac, but if you leave the JAZ disk in the drive at bootup, both PC and Mac will recognize it, and the Mac will automatically mount it.

Regards, K.Hampf
e-mail: k_hampf@yahoo.com

6259. Re: MyMail .68

Newsgroup: comp.sys.atari.st
Date: 1998-09-18 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36023f4c3978ae10@holleman.demon.nl>
Source record: 93498

on Thu 17-09-98 22:54 Nurmix wrote:

>Well, I just set up and tried MyMail version .68, and so far, it looks pretty >promising.
>
>I was inspired to try it by the one and only Louis Holleman. ;^O
>

Hi Paul,

well, let the one and only Louis Holleman stand up again, then :-)

>Anyway, at first it didn't work because I hadn't defined (in my STinG >DEFAULT.CFG file) the 3 variables that MyMail (and POPGEM) need in order to >work:
>
>POP_HOST =
>POP_USERNAME =
>POP_PASSWORD =
>
>I'm not sure why NEWSie and POPwatch don't require these to be in the >DEFAULT.CFG file like this (the information _is_ in there, just in a different >way). Anyway, there didn't seem to be anything in the MyMail HTML doc files >telling me about this, but I remembered seeing something about this in the >POPGEM doc file -which up until today, was another program I hadn't yet tried. >So I just figured MyMail was looking for the same thing, and after putting >that in my DEFAULT.CFG file, it worked.
>
I think (emphasis on think), MyMail works OK on the SMTP server alone. Not so with Popgem and POPwatch, these use the POP3 servers (hence the names). As Erik's already explained, this can be set in the users def info.
BTW, you can set up a POP3 thing in Newsie as well. Look in the configs.

>And Louis, I haven't had any problems with the font selector within MyMail as >far as CRASHING goes. It allows me to select any of my loaded fonts. >However, they don't seem to actually be USED by the program itself. Perhaps >it's not fuly implemented yet?

Again, Erik jumped in before I did, but I don't follow these lines completely: you can select other fonts but do you mean they won't show up in the windows? They do here... Only thing that won't work (but there's no option either in the config file) is saving this for the next start. It means with every start of MyMail you gotta set a different font again. I gather Erik's working on a solution for that. Anyway, since I fetched 0.68 it works OK. The crashes were only with 0.64.
>

>I also tried POPGEM a bit. It seemed to work but I need to read the DOCs
and >test it out some more.

I only fetched an early version when it was announced and it didn't do
much here... To tell you the truth, I forgot about it. Looks like I've got
stuff enough for the next couple of weeks to fool around with...
>
>How's everything going with you and MyMail Louis?
>
Well, like I said, I still play around with it. Right now I've got Okami
set up for e-mail too and it looks like it's running perfect. The rest is
finetuning, like using the "gimmicks" to display http:// refs in bold
blue, X-headers in red etc. Maybe change some fonts again in different
windows... still plenty to play around with. MyMail will be on the
"parallel track" in the meantime, checking updates etc. One major
difference between the "Okami-bunch" and Newsie, MyMail etc. is the fact
it's not all that easy to reconfigure when you change things. Adding
another NG needs fumbling around with several INF and DAT files in a text
editor. Here Newsie was simply great. Same is for binaries groups
(although I haven't done much on that with Okami), but rite now I praise
Newsie for the fact that you can D/L a binaries group overview for
offline, then check the XOVER.TXT file for contents and after that take
your pick on the article numbers. I gotta figure that one out using
Newswatch/Okami. Furthermore, handling of all the NG stuff in Newsie was
real fast: read, delete, read next, delete, read next, keep, etc. etc.
With Okami it's more like Read, delete (= click/click/click/click/click to
get the flags set and move on to "next"), read and so on and so on.
Collecting a fast growing addressbook with e-mail addresses in Okami is
unmatched, though... Praise Jos!
Another one I REALLY LIKE is the easy working spam-filter for POPwatch: I
managed to reduce the bloody spam e-mails to 50% in only three days...
Right now I'm literally waiting for the next one to shove it into the
filter too, whoopeee!
Well, one final note about MyMail: I discovered that dragging a binary
onto the bottom part of MyMail's edit window to attach a file didn't work.
Need some more time on that part, but according to the docs it should have
been a matter of just drag 'n drop...

--
CU NeXT msg,

____
| |
LOUIS | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

6260. Re: Falcon Problems

Newsgroup: comp.sys.atari.st
Date: 1998-09-18 00:00:00 UTC
From: jmpatat@asi.fr
Message-ID: <36024cd3.360583010@news.aic.fr>
Source record: 93499

On 18 Sep 1998 05:28:49 GMT, dwmoar@spiritone.com (David W. Moore)
wrote:

>...and if I try loading Pagestream 2.2 it starts to loas
>and than just sits there with the busy bee. ...
>

I had a similar problem with pagestream 2.2.
The time to load was long, very long.
I had to change fast load flag to ON for all printer driver and
export/import modules to correct this problem.

With 14Mo of ram you can save time with fastload flag actived, but
this does not work with all programs(just test).

Thierry

6261. Re: Lots of old Role Playing Games at this site.

Newsgroup: comp.sys.atari.st
Date: 1998-09-18 00:00:00 UTC
From: John Whatty <meva.tele@virgin.net>
Message-ID: <36024DBA.70D9@virgin.net>
Source record: 93500

And if you want games at a more reasonable price ....

visit

http://ourworld.compuserve.com/homepages/mevatele/atariads.htm

SWMORETP wrote:
>
> Lots of old Role Playing Games at this site.
> http://members.aol.com/SWMoreTP/Collectiblesoftware.html

6262. Re: Peter Rottengatter

Newsgroup: comp.sys.atari.st
Date: 1998-09-18 00:00:00 UTC
From: Markus Egg <Markus.Egg@vcpc.univie.ac.at>
Message-ID: <36026A38.7CF6167D@vcpc.univie.ac.at>
Source record: 93501

JoNk wrote:
>
> OK this is what I don't understand, why would someone make a TCP/IP
> stack and then abandon it. There hs not been an update for about
> six months I believe.

It's freeware!

> I personally wrote Peter 2 emails explaining
> that I could not dcc send with the older tcp module and could with
> the newer one but my connection to the rest of the net was super
> slow.

That is not necessarily a problem of the TCP stuff from
Peter.
Try the traceroute utilities on several (known to you)addresses and you will
see that there are certain sites that are always slower than others.
Also try to traceroute to your own machine 127.0.0.1.

> I know I am not the only one having this problem because I
> have talked to other people with the same problem.
>
> So am I out of line? I am pissed!

I'm very new to the TCP stuff on ATARI
(you can check that with DejaNews) and yes - it is
sometimes difficult (see my thread about my problems
with the ZyXEL).
But before I haven't excluded all other possibilities,
I wouldn't dare to e.g. blame Peter's good work.

ME

6263. Re: MyMAIL 0.68

Newsgroup: comp.sys.atari.st
Date: 1998-09-18 00:00:00 UTC
From: Markus Egg <Markus.Egg@vcpc.univie.ac.at>
Message-ID: <36026E43.5400AE3E@vcpc.univie.ac.at>
Source record: 93502

Erik H?ll wrote:
>
> Now its time again for a new MyMAIL version 0.68
>
> You can download it from this address:
> http://www2.tripnet.se/~erikhall/programs/mymail.html

Erik, I guess with monochrome monitor I'm out of luck
to be a betatester of your MyMAIL version 0.68b?
Do you have a monochrome version?

ME

6264. Re: COOOOOOOOOOOOOL SITE !!!!

Newsgroup: comp.sys.atari.st
Date: 1998-09-18 00:00:00 UTC
From: ptaft@wang.com
Message-ID: <6tttjq$fe2@elf.wang.com>
Source record: 93503
Cross-posted to: comp.sys.apple2,comp.sys.apple2.marketplace,comp.sys.apple2.programmer,comp.sys.apple2.usergroups,comp.sys.atari.8bit,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.cbm,comp.sys.mac.games.misc

In article <3603ef7d.32276450@news.pressenter.com>, jmelbo@pressenter.com (Jon Melbo) wrote:
>
>Then use that web page translating engine at altavista. it ain't half
>bad.
>

Also, if you click on the item under the picture that says:" I don't understand French, I want the "Rosbeef" version of this wonderful site"

or

htttp://www.chez.com/cmpi/paleo/index_e.htm

Phil

6265. Re: MyMAIL 0.68

Newsgroup: comp.sys.atari.st
Date: 1998-09-18 00:00:00 UTC
From: erikhall@mail2.tripnet.se
Message-ID: <6ttul0rrv1@minox.tripnet.se>
Source record: 93504

On 18 Sep 1998 16:29:23 , Markus Egg wrote:
>Erik H?ll wrote:
>>
>> Now its time again for a new MyMAIL version 0.68
>>
>> You can download it from this address:
>> http://www2.tripnet.se/~erikhall/programs/mymail.html
>
>Erik, I guess with monochrome monitor I'm out of luck
>to be a betatester of your MyMAIL version 0.68b?
>Do you have a monochrome version?
>
No there is no mono version.

//Erik Hall

Mail:
erikhall@tripnet.se |||
Erik.Hall@epk.ericsson.se |||
/|\ HADES 060
URL: / | \
http://www2.tripnet.se/~erikhall/index.html

6266. Re: First test of Okami

Newsgroup: comp.sys.atari.st
Date: 1998-09-18 00:00:00 UTC
From: josdb@xs4all.nl
Message-ID: <360290e22bef470@xs4all.nl>
Source record: 93505

on Thu 17-09-98 20:42 louis wrote:

>good idea! Not everyone is <LOUD MODE ON> as clever as I am <LOUD MODE OFF>

I figured nobody is.

>>Try this instead:
>> _____________________________________
>> | . __ | |
>> | |ï¿½| | | | |__ | Email: louis@holleman.demon.nl |
>> |__ |_| |_| | __| | http://www.holleman.demon.nl |
>> | |
>> _____________________________________
>>
>I had expected a better one: now it's being screwed because of the underscores!

But I thought you liked screwing. Never mind, it was just a joke.

>BTW, I worked the texteffects key to ALT-T, think that's more logical...

Do whatever suits you!

>Just another Q coming up here about txt fx: how does this work? Looks like
>Okami reads from the first line, then from the next etc.

Yes, the regular expressions in o.inf are evaluated in the order you
write them, except that reg exp beginning with `^' are always
evaluated first.

>What I mean is this:
>I am trying to get http:// refs in blue here, so I added another line below the
>existing lines for bold/skewed/underlined like texteffect=1 4 (http://*) (I
>think it was like that). Now when such a line becomes skewed because of a
>preceding slash, you won't see it like that.
>I could say it different: if I place the line 1 4 (http://*) on top of the
>others, would it work better?

Yes. But first you must study regular expressions. `http://*' doesn't
work, of course (the parentheses aren't necessary). The meaning of the
asterisk in regular expressions is different from wildcards.
`http://.*' would be almost correct, but has the disadvantage that the
entire rest of the line will be bold and blue. Try `htp://[^]+' and
put it before the other `bold' expression.

>Plus, I can't figure out to display the whole stuff
> http://www.whatever/anything
>in blue and everything else on the line in black..., but <WHISPERMODE ON>
>I'm not all that clever <WHISPERMODE OFF>

But your mother sure is very proud of you.

--
Jos den Bekker
<josdb@xs4all.nl> http://www.xs4all.nl/~josdb
-*-
"I never liked a man I didn't meet." - Dorothy Parker

6267. Re: Wanted: SCSI -to- SCSI Centronics style cable

Newsgroup: comp.sys.atari.st
Date: 1998-09-18 00:00:00 UTC
From: "Nigel J. Carron" <njc-2@clara.net>
Message-ID: <89FyEEArljA2Ew0C@clara.net>
Source record: 93506
Cross-posted to: demon.adverts,uk.adverts.computer,uk.adverts.other,netcom.uk.forsale,comp.sys.atari.st

In article <906043024.6988.0.nnrp-02.c1ed1184@news.demon.co.uk>, Steve
Stupple <steve@steverosie.demon.co.uk> writes
>Hi
>
>As the header says, I'm after a few SCSI to SCSI cables.
>
>Ideally around a fiver inclusive as I have limited resources at present.
>
>Thanks

Shouldn't be a problem - as long as 1M is long enough! How many do you
want!

--
Nigel J. Carron

6268. Re: Falcon Problems

Newsgroup: comp.sys.atari.st
Date: 1998-09-18 00:00:00 UTC
From: osian@zetnet.co.uk
Message-ID: <6tu468$o3c$1@roch.zetnet.co.uk>
Source record: 93507

On 18 Sep 1998 05:19:55 , David W. Moore wrote:
> The dialer no longer will connect at 19200 (connects at 9600) though the
> modem.cpx is set for 19200. This all worked fine before switching to the
> falcon.

Mine connects at 152000 :-)

First of all, what is the max speed of your modem? Mine is a 56K
Flex.

Secondly, I too was getting abysmal connect speeds with Stik, but then I
upgraded to Sting and it works a treat.

You also need HSMODEM to enable higher port speeds on the Falcon, and
do away with the standard CPX you get for setting port speeds. The
one you want is SERIAL.CPX (I can send you a copy if you can't get
hold of one) and it allows much greater speeds.

What is the maximum speed that your ISP will allow? Obviously, you
can't connect at anything more than that.

Hope this is useful.

Chris.

--
Chris Simon osian@zetnet.co.uk ! ! !
http://www.users.zetnet.co.uk/csimon/ ! ! !
! ! !
** Beware of a bearded man with a spoon up his nose ** ! ! !

6269. Re: Cubase Audio Problems

Newsgroup: comp.sys.atari.st
Date: 1998-09-18 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@mailbox.swipnet.se>
Message-ID: <hywM1.2533$ij3.3175182@nntpserver.swip.net>
Source record: 93508

>> [...] However, I was told the "clock modification" was not
>> needed on my particular Falcon - although I tend to disagree with this because
>> of the way the Falcon tends to occasionally "freeze" the hard drive on routine
>> disk accesses (not necessarily with Cubase Audio either). What happens is
>> that the Falcon is accessing the hard drive (either reading or writing) and
>> the busy light on the drive will light solid, and the Falcon appears to
>> freeze, usually for about 40 seconds or so, after which it finishes it's disk
>> access without further incident. I've been told this is a "clock" problem.
>
>FWIW I had similar problems with NetBSD on a Falcon, except that the light
>stayed on *forever*. :(The same kernel is rock-solid on a TT; opinion seems
>to be that Falcon SCSI is inherently flakey.

This particular SCSI-problem is a hardware problem with the Falcon, but the time delay depends on which harddisk driver you use. When I still used AHDI, I never noticed the SCSI-hangup, because the reset came faster than with other drivers (and maybe because I had less SCSI-units on the bus). With the ICD versions I've tried, the hanging never gets resetted - it just keeps hanging and the same goes for some old versions of HDDriver. When I used SCSI-tools, the reset came after about 20 seconds. Now I use HDDriver, which takes about 30 or 40 seconds (I haven't timed it, since I've gotten used to the problem and know there's nothing to do...), before the SCSI-reset comes. HDDriver includes a small program to be put in the AUTO-folder, which tries to fix the known hardware problem. However, I would like to have the SCSI-reset performed much quicker than it's done now - if an error is detected, wouldn't it be possible to reset the bus within just a few seconds?
You absolutely MUST do one of the clock modifications to get it running at it's best. The one that was required in my Falcon was number two on my homepage, but it may vary from machine to machine.
If you don't use Cubase Audio, you may still experience problems of the same kind (it's more apparent with CAF though) - if you set the display to 256 colors and 640*480 and try to copy a lot of files from one partition or harddisk to another, you're likely to see the hanging problem.
Summary: It's a bug in the Falcon hardware and NOT a bug in Cubase Audio...

Best regards,
Claes
claes.holmerup@mailbox.swipnet.se
http://come.to/claes.holmerup

6270. Re: Cubase Audio Problems

Newsgroup: comp.sys.atari.st
Date: 1998-09-18 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@mailbox.swipnet.se>
Message-ID: <jywM1.2534$ij3.3175182@nntpserver.swip.net>
Source record: 93509

>The Falcon needs the buffer mod. I don't think anyone with a Falcon
>will debate that unless their not using the DMA or SCSI bus..... The
>FPU and Expansion clocks inputs can get away without it, but not the
>DMA in almost all cases. For someone to state that the machine didn't
>need the mod, they would have have to had the machine on a bench with
>a scope, a logic probe, and a hell of a lot of knowledge about the
>problems concerning some areas of the Falcon motherboard as well an
>indepth knowledge of timing solutions.

I'd say it's enough to see the waveform of the unmodified boards´ CPU clock to know there's a potential problem. As it is a clock signal, it should be a perfect (or close to perfect) square wave - which it absoultely isn't. Falcons which don't seem to have the problem have somewhat cleaner waveforms, but I don't think they're good enough either... After the modification, you can see on the oscilloscope that the edges on the square wave are MUCH cleaner and much closer to a good square.
This clock is very critical since it feeds the CPU and other IC's with their clock, so if there's a problem, the machine simply has no chance to work properly.

>Another mod that Atari did was to cut the clock trace feeding the DMA
>and loop a wire around the inductor (just in front of the DMA). The
>trace makes a sharp bend in that area and the clock benifits by this
>modification. That line is somewhat tied to the FPU clock as well. In
>very troublesome cases, it is best just to run a wire from the buffer
>mod to the DMA clock in, with the trace being cut just before the
>clock in to the DMA. This is simular to the Nemesis modification.

I didn't know of this modification. Maybe something to try... Thanks for the hint :)

>A good source for pinout information, is the Falcon Field Service
>Manual available from a couple of Atari dealers. Some of the
>schematics are floating around the web, but wouldn't it be nice to
>have your own copy?:).

If you need schematics, someone has placed them at:
http://www.fortunecity.com/skyscraper/quadra/455/
They're not in a normal Atari format, but there are many convertion programs around...

Best regards,
Claes
claes.holmerup@mailbox.swipnet.se
http://come.to/claes.holmerup

6271. Re: External clock for Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-09-18 00:00:00 UTC
From: Softjee <softjee@wanadoo.fr>
Message-ID: <3602953F.EBB9220E@wanadoo.fr>
Source record: 93510

-Booth,W.A. a ï¿½crit:

> Does it have a through connector so something else can still be connected
> to the DSP out?
> Wayne

No because this is more expansive. But most of card like JAM or other card propose
it so the clock can be at the end of the chain.

Regards,

--
SOFTJEE
JACCARD Emmanuel
E-mail : softjee@wanadoo.fr
WEB : http://perso.wanadoo.fr/softjee/
Mail : SOFTJEE 47200 LONGUEVILLE (FRANCE)

6272. Re: First test of Okami

Newsgroup: comp.sys.atari.st
Date: 1998-09-18 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <3602a8c03e9ed070@holleman.demon.nl>
Source record: 93511

on Fri 18-09-98 18:00 Jos den Bekker wrote:

>
>>What I mean is this:
>>I am trying to get http:// refs in blue here, so I added another line
below the >>existing lines for bold/skewed/underlined like texteffect=1 4
(http://*) (I >>think it was like that). Now when such a line becomes
skewed because of a >>preceding slash, you won't see it like that.
>>I could say it different: if I place the line 1 4 (http://*) on top of
the >>others, would it work better?
>
>Yes. But first you must study regular expressions. `http://*' doesn't
>work, of course (the parentheses aren't necessary). The meaning of the
>asterisk in regular expressions is different from wildcards. >`http://.*'
would be almost correct, but has the disadvantage that the >entire rest of
the line will be bold and blue. Try `htp://[^]+' and >put it before the
other `bold' expression.
>

Hi Jos,

well, I forgot to mention the . in the string I mentioned, but it was
working already on the whole line following http:// in bold blue.
Studying in Regular Expressions, huh? Well, before I get my "bul" - and to
the others I explain that a "bul" is a Dutch Expression, meaning you get a
PhD in something, like the Jerries have their Herrn Dr. Diplom. Ing. stuff.

OK, so now Herrn Dr. Diplom. Ing. Prof. Holleman will try it with the
string you just gave me and start in his spare time to study "RE" :-)
>
>But your mother sure is very proud of you.
>
Well, at 84 she doesn't know about Atari's, Windoze or Mac's but she's got
a faint idea a computer is a necessity nowadays... Believe me, last time I
saw her she kinda apologized for the fact she didn't know nothing about
them...

Tks for the tips again!

--
CU NeXT msg,

____
| |
LOUIS | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

6273. News about Studio Son & V-Trax

Newsgroup: comp.sys.atari.st
Date: 1998-09-18 00:00:00 UTC
From: Cédric RICARD <cedric.ricard@hol.fr>
Message-ID: <3602A03D.58F52EFF@hol.fr>
Source record: 93512
Cross-posted to: fr.comp.sys.atari,comp.sys.atari.st

The English text follows the French one.

V-TRAX est enfin DISPONIBLE !

Vous pouvez ti¿½li¿½charger la version di¿½mo sur notre site internet :
http://www.emi.u-bordeaux.fr/~ricard/

V-TRAX est le logiciel de montage audio multipiste sur Falcon. Il permet de
gi¿½rer jusqu'i¿½ 32000 pistes virtuelles et autant de piste ri¿½elles qu'en permet le

hardware..
Sur Falcon, vous avez droit i¿½ 8 pistes ri¿½elle parmi 1024 virtuelles. En
clair, le montage s'effectue sur 1024 pistes mais vous ne pouvez en i¿½couter que
8 simultani¿½ment. Bien entendu, vous pouvez ri¿½aliser des "mix-down", c'est i¿½ dire

mixer en temps ri¿½el 8 pistes sur une ou deux pour la sti¿½ri¿½o.

Pour un descriptif complet, venez sur notre site Web.
Pour le commander, contactez notre editeur :
CENTEK
4 Av. St Exupi¿½ry
60180 NOGENT S/OISE
FRANCE
Tel : 03 44 74 63 30
Fax : 03 44 74 63 40
e-mail : phenix@centek.fr

V-TRAX is finally AVAILABLE !

You can download the demo version on our internet site :
http://www.emi.u-bordeaux.fr/~ricard/

V-TRAX is the Audio Editing Station on Falcon. It allows to manage until
32000 tracks
potential in a timeline and so much real track that allows the hardware..
On Falcon, you have straight to 8 real tracks among 1024 potential. In
clear, the montage undertakes on 1024 tracks but you can listen only 8
simultaneously. Of course, you can realize a "mix-down", it is to tell blender
in real time 8 tracks on one, or two for the stereo.

For a complete descriptive, come on our Web site .
To order it, contact our publisher :
CENTEK
4 Av. St Exupi¿½ry

60180 NOGENT S/OISE
FRANCE
Phone : +33 344 746 330
Fax : +33 344 746 340
e-mail : phenix@centek.fr

--
==
== Cï¿½dric RICARD
== mailto:cedric.ricard@hol.fr
== http://www.emi.u-bordeaux.fr/~ricard/
==
== Etudiant en maï¿½trise d'informatique
==
== Dï¿½veloppement de logiciels sur BeOS et ATARI
== Developeur BeOS enregistrï¿½ (ID: E-3066)
==

6274. Re: PaCifiST on NT

Newsgroup: comp.sys.atari.st
Date: 1998-09-18 00:00:00 UTC
From: Ken Macdonald <anarkist@idirect.com>
Message-ID: <3602B63D.63080735@idirect.com>
Source record: 93513

Neither PacifiST, TOSbox, or any other emulator except the
MagicPC demo.

Geoff Winkless wrote:
>
> Has anyone managed to get PaCifiST to run on Windows NT? I get (NT4, sp3) to
> the monitor but as soon as I type go<enter> it hangs the emulator
> completely.
>
> TIA
>
> Geoff

6275. Re: Atari or Amiga

Newsgroup: comp.sys.atari.st
Date: 1998-09-18 00:00:00 UTC
From: Oliver_Schildmann@LU.maus.de
Message-ID: <199809180000.a26826@lu.maus.de>
Source record: 93514

Hello Mikhol74,

m> Could someone please give me the pros and cons of the both the Amiga
and
m> Atari ST? Thanks.

As you mentioned the ST, I think you mean the first versions of both
computer
lines at that time:

Atari 520ST/1040ST:
+ Really "Plug and Play". You need nothing but electrical power. Just put
in
the 3 cables (power supply, monitor and mouse - plus an external floppy if

needed/not built in) and start to work (just a litte bit like the new iMac
-
wich is in Germany *exactly* as "cheap" as the ST was at introduction
23(?)
years ago: 3000,- DM :-) in most countries (TOS exists in every major
language of the western hemisphere and it is *built in*)
+ Outstanding, eye-friendly monochrome monitor (70Hz) to *work* with
+ Very simple, fast, stable and smooth to work with (fast, modern CPU
(68000,
8MHz) *and* fast and stable graphical operating system, which is very easy
to
use). The item that an average ST user uses less than others is the
handbook.
+ Built in MIDI ports for music synthesizer (widley spread at music groups

and studios)
+ Uses DOS type disks and other mass storage (HD, Syquest, ZIP) for easy
exchange of data
+ Many (sometimes outstanding) programs and support (but especially in
German/
Germany)
+ Much memory in basic hardware (1MB upwards, just the very first ones and
a
later "cheaper series" came with 512 KB), nearly nothing consumed by the
OS
+ Easy to program with
+ Uses ACSI (a stripped down version of SCSI) for easy and fast use of
SCSI
devices (buy a really SCSI adaptor and use even actual hardware, because
of
the OS/driver, you can also say "plug and play" to any kind of mass

storage -
even easier than Mac)
+ Easy to update to HD disk drive
+ No "year 2000" problem :)

- Atari (;-> ;-()
- Needs 2 different monitors (or a special one) to use "both worlds" of
work
(monochrome) and games and graphics (colour, but you can use the TV as
well).
- The first versions need an external disk drive, later it was built in
- Difficult to program outstanding games/graphics
- Difficult RAM upgrades and RAM limited to 4 MB (with some third party
upgrade to 14 MB - the 68000 CPU itself is limited to 16 MB)
- Printer port is really a printer port (compatible with PC if you use a
printer, but not compatible if you use other devices)
- A "year 206x" problem ;) (I don't know exactly, but somewhere in the
future
;-)
- Complicate to hang to the internet

(OK, at that time, at least the two last points were no argument at all
;-)

Amiga 500:
+ Outstanding graphics and built in sound capabilities (-> good games and

graphic programs) because of custom chips
+ Different graphic modes/resolutions at the same time on-screen
+ Multitasking OS
+ "Built in" commandline shell
+ Built in disk drive
+ Flexible use of disk drive(s) (complete programmable)
+ Easy to program outstanding games/graphics
+ Easy RAM upgrades
+ Easy to update to better CPUs (especially Amiga 2000 and higher)

- Commodore (;-))
- Originally designed as a gaming system, not as a computer with floppy
and
keyboard
- Difficult to use (complicate and unstable OS, mixture of GUI and
commandline)
- Slow to *work* with (as long as you use the original 68000 CPU at 7,2
MHz)
- Slow floppy disk
- Own disk format (not compatible with anything else)
- Much to less memory in basic system

As the time went on (STe/TT/Falcon/... and 2000/3000/...), both systems
got
bigger and came closer (and the old versions can be emulated now by actual

Wintel-PCs or even Macs ;->):
Atari got
- multitasking
- more memory
- faster CPUs
- better built-in sound and graphics capabilities

Amiga got
- better to work with (because of more stable versions of the OS and
faster
CPUs)
- "built in" support for DOS disks
- more memory

Greetings, Oliver

We are Microsoft - Resistance is futile!

CyBaer@koso.phoenix.de http://CyBaer.home.pages.de

6276. wtb notator logic

Newsgroup: comp.sys.atari.st
Date: 1998-09-18 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6tueaj$pl4$1@roch.zetnet.co.uk>
Source record: 93515

```
please mail me
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best
```

6277. wtb notator logic

Newsgroup: comp.sys.atari.st
Date: 1998-09-18 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6tuect$pl4$2@roch.zetnet.co.uk>
Source record: 93516

please mail me with price
Kevin
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail kdermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives k&e.dermott@zetnet.co.uk z
the first few seconds are the best

6278. Re: Falcon 030/Syquest 200 MB C Removable

Newsgroup: comp.sys.atari.st
Date: 1998-09-18 00:00:00 UTC
From: davidjames@zetnet.co.uk
Message-ID: <6tufo9$6pl$1@irk.zetnet.co.uk>
Source record: 93517

On 15 Sep 1998 22:38:05, Ken Kosut wrote:
>
>Greetings,
>
>I wish to connect a SyQuest 200 MB C Removable Hard Drive
>to a Falcon 030.
>
>I have an 80 meg internal on the Falcon now.
>
>Using HDX to format the SyQuest, (It should prompt me for an
>ACSI or SCSI drive) Do I set the id on the SyQuest to 0 or 1?
>Unit 0 Unit 1 Unit 2 etc.
>Does it read my internal as Unit 0?
>
I think you should set the Syquest to 0 as I found on my setup that ahdi
stopped scanning once it found an anassigned number

Yours
David James

6279. SM124 Problem

Newsgroup: comp.sys.atari.st
Date: 1998-09-18 00:00:00 UTC
From: Steven Cook <steve@babcom.u-net.com>
Message-ID: <3602CDA7.D1B119D4@babcom.u-net.com>
Source record: 93518

Hi,

My SM124 died recently after 10 year's service. After taking it apart I found a blown capacitor (2.2uF 50v non polarized) which I replaced with a higher rated (100v) but physically smaller part. This worked fine for a few hours then blew again. I have a schematic but cannot see what might cause this cap to blow - can anyone help?

Thanks,

Steven Cook.

6280. POPwatch Timeouts!

Newsgroup: comp.sys.atari.st
Date: 1998-09-18 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6tuff5$bhb@enews2.newsguy.com>
Source record: 93519

I posted a similar question a few weeks ago, but got no response, so I'll try again:

I'm having a bit of a problem with POPwatch (2.73). If I receive an e-mail with a large file attachment (example: today a friend sent me an MPEG that was about 4.5 megs), POPwatch _will not_ even tell me that I have e-mail. It connects, and then just sits there until I get a "user timeout expired" message. For some reason large e-mails (or many small e-mails) are a problem for POPwatch; it can't seem to pull in the header information. And I see no way to change the length of time before a timeout occurs. I've e-mailed Gary but haven't heard from him either.

Also, when this happens, often NEWSie will do the same thing. If I do a "check mail" in NEWSie, it sits for several minutes - basically locks up. I have to hit ESC, at which point NEWSie informs me I have "0 mail" (which isn't true).

And after this happened today with the single MPEG e-mail, I also tried MyMail. It basically did the same thing - sitting for a while then coming up with a message saying there was an error or I possibly had a bad password (not true).

The only way I am able to get e-mail when this happens is to log onto my ISP with a term program (they also have a "shell account" for this purpose) and then I can get it and download it without problems. But, I'm thinking of switching to another ISP soon, and they don't offer this term program / shell account access. So if I get a large e-mail, or too many, I'll never be able to see them. And it would conceivably prevent me from ever getting any e-mails once there were too many!

Any suggestions???

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

6281. Re: Falcon Problems

Newsgroup: comp.sys.atari.st
Date: 1998-09-18 00:00:00 UTC
From: ekaljumagi@clhs.lake.k12.ca.us
Message-ID: <6tumig$qi8$1@nnrp1.dejanews.com>
Source record: 93520

In article <906095996.89006@ridge.spiritone.com>,
dwmoar@spiritone.com (David W. Moore) wrote:
> Just got a Falcon the other day. It has 14 megs memory and am using the VGA
> adaptor. The problem seems to be that certain programs that have work fine
> before no longer work at all or do really strange things.
>
> Do these programs work with the Falcon?
>
> 1) UIS III
> 2) PageStream 2.2
>
> Programs which no longer at right is ones like CAB it tends to lock up alot
> during information transfer.
>
> The dialer no longer will connect at 19200 (connects at 9600) though the
> modem.cpx is set for 19200. This all worked fine before switching to the
> falcon.
>
> Also when using MaciC 4 and using the dialer for CAB it gives me some error
> about not being to transfer something or another to CAB
>
> I really thought the Falcon was suppose to be a much better machine that
> the older ST's? Anybody have an idea what is going on here???? HELP
>
> Thanks in advance!!!!!
>

Switching to the Falcon required that a few autofolder programs be added and
a few deleted. Anythng ST-Specific like TOS14FIX must leave. Things like
FPATCH probably need to be added. I don't use UIS III, but Pagestream 2.2
works fine on the Falcon (though for some reason the load time of the program
is a LOT longer -- anyone know why?) Galen (Head YACcer, Yolo Atari Club)

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

6282. Re: Atari or Amiga

Newsgroup: comp.sys.atari.st
Date: 1998-09-18 00:00:00 UTC
From: mikhol74@aol.com
Message-ID: <19980918190248.08787.00001087@ng24.aol.com>
Source record: 93521

Thank you all for your responses. I really appreciate it. To answer someones question, I would like to use the computer for BOTH graphics and music. I suppose, music would be the priority of the two. Which Atari ST models would be good for these things, 520, 1024, or what?

Also, can the ST be used to get on the internet (what kind of modems can be connected to them, external PC-type modems, or what?)

Once again, thanks.
Michael

6283. Re: POPwatch Timeouts!

Newsgroup: comp.sys.atari.st
Date: 1998-09-18 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.96.980918190759.21277A-100000@usr02.primenet.com>
Source record: 93522

I don't think it is the size of the file, but the way the header of
this email is.
Have you tried with POPGEM 2.1?

btw starting a project like popgem and smtpgem is not for fun only.
But Just that no emailer prog so far on atari work efficiently. They
make me mad. MyMail seems to be the most promising.

On 18 Sep 1998, Nurmix wrote:

>I posted a similar question a few weeks ago, but got no response, so I'll try
>again:
>
>I'm having a bit of a problem with POPwatch (2.73). If I receive an e-mail
>with a large file attachment (example: today a friend sent me an MPEG that
>was about 4.5 megs), POPwatch _will not_ even tell me that I have e-mail. It connects,
>and then just sits there until I get a "user timeout expired" message. For
>some reason large e-mails (or many small e-mails) are a problem for POPwatch;
>it can't seem to pull in the header information. And I see no way to change
>the length of time before a timeout occurs. I've e-mailed Gary but haven't
>heard from him either.
>
>Also, when this happens, often NEWSie will do the same thing. If I do a
>"check mail" in NEWSie, it sits for several minutes - basically locks up. I
>have to hit ESC, at which point NEWSie informs me I have "0 mail" (which isn't
>true).
>
>And after this happened today with the single MPEG e-mail, I also tried
>MyMail. It basically did the same thing - sitting for a while then coming up
>with a message saying there was an error or I possibly had a bad password (not
>true).
>
>The only way I am able to get e-mail when this happens is to log onto my ISP
>with a term program (they also have a "shell account" for this purpose) and
>then I can get it and download it without problems. But, I'm thinking of
>switching to another ISP soon, and they don't offer this term program /
>shell account access. So if I get a large e-mail, or too many, I'll never be
>able to see them. And it would conceivably prevent me from ever getting any e-
>mails once there were too many!
>
>Any suggestions???
>
>--
>
>Paul Nurminen (aka Nurmix)

>
>_/ Red Light 6 Studio - El Segundo, California
>_/ Home of Nurmix Productions and NURVIS MUSIC
>
>* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)
>
>
>

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

6284. Re: Peter Rottengatter

Newsgroup: comp.sys.atari.st
Date: 1998-09-18 00:00:00 UTC
From: PATnANNA@ford-trucks.com
Message-ID: <36027f5a951120@ford-trucks.com>
Source record: 93523

Hello Dan,

on Friday 18-09-98 09:42, you wrote:

>I agree - I'm sorry if my original message was mis-understood

My apologies to *YOU*. My post was intended for the original poster,
not for you. I used your posting because it was in front of me and
didn't edit it carefully enough.

Sorry for the confusion which you certainly did not deserve! :(

Pat

--
Pat & Anna
<PATnANNA@ford-trucks.com>
"Boating, trucking, and loving life. What could be better? :-)"

6285. FS/Offer: Atari Mega ST2 system

Newsgroup: comp.sys.atari.st
Date: 1998-09-18 00:00:00 UTC
From: legalrender@kinn.com
Message-ID: <3602ef86.1344684@news.cortland.com>
Source record: 93524

Greetings!

I have this little gem (excuse the pun!) that I don't think I'm ever going to get around to figuring out. Plus which we are about to move and the less I have to haul around the better. So, I'll let it go the the best reasonable offer (I"ve looked to see what dealers charge for them). The system is:

Atari Mega ST2
Atari SM 124 Monitor
Keyboard, Mouse, power and connecting cords.

All in great shape, virtually no scratches, or blemishes. All works perfectly. No software (sorry, if I had some I'd probably keep it!). I don't know how to tell which version of TOS is on it or how much memory (I'm guessing 2 megs) but I'll be glad to try to answer any questions you have.

Please reply by email or phone.

Kevin King
legalrender@kinn.com
(360)876-6506 before 8p PST

Oh yeah! Trades for Amiga stuff welcome, let me know what you have!

6286. GEMVIEW

Newsgroup: comp.sys.atari.st
Date: 1998-09-18 00:00:00 UTC
From: Michele Smith <michelesmith@sprint.ca>
Message-ID: <64DM1.18581$ZY.8732410@HME2.newscontent-01.sprint.ca>
Source record: 93525

Does anyone have a workable version of Gemview? I can't decompact it with lzh. Thanks.Mark

6287. Help request for the Straight Fax Papyrus driver.

Newsgroup: comp.sys.atari.st
Date: 1998-09-18 00:00:00 UTC
From: ravamarc@tin.it
Message-ID: <6tuguuoqc1@nslave1.tin.it>
Source record: 93526

```
Path: news.tin.it!not-for-mail
From: ravamarc@tin.it (Marco Ravasini)
Newsgroups: comp.sys.atari.st
Subject: Help request for the Straight Fax Papyrus driver.
Date: 16 Sep 1998 10:30:28 GMT
Organization: TIN
Lines: 9
Message-ID: <6to404$ose$1@nslave1.tin.it>
NNTP-Posting-Host: a-to13-51.tin.it
X-Newsreader: NEWSie Version 0.90 (Atari)
Xref: news.tin.it comp.sys.atari.st:4002547

Can anyone help me? The Papyrus driver in Straight Fax 2.50
works unproperly. I've tested it with Papyrus 3.62, 4.25 and
5.02 (German demo version), but it goes on dirtying the printer
setup dialog with strange help bubbles besides showing an alert
["Part of the page layout lies outside the printable area for
this printer (TOP -2367677 mm, bottom 0 mm.) and may not be
printed] just after clicking on the 'Print' button in the print
dialog...

Regards

Marco Ravasini
```

6288. Re: CDROM problems...

Newsgroup: comp.sys.atari.st
Date: 1998-09-18 00:00:00 UTC
From: {PW}@pwomar.demon.co.uk
Message-ID: <1dfiuyf.1fn2ky1fo40evN@pwomar.demon.co.uk>
Source record: 93626

Chris Crosskey <chrisc@zetnet.co.uk> wrote:

> Hi FOlks.... I've just trioed to read a CDR that I burned at work, it's
> mostly text and graphics files from my hobby designing and building analog
> synths....problem is some of the folders have names all in lower case and
> I can't open them.

Did you burn them as ISO9660 format?
--
-> The email address in this message *IS* Valid <-

6289. Re: Atari or Amiga

Newsgroup: comp.sys.atari.st
Date: 1998-09-18 00:00:00 UTC
From: jim <jim@studio9.demon.co.uk>
Message-ID: <3601C2E8.7F338196@studio9.demon.co.uk>
Source record: 93627

Both great computers, depends what you want to use it for - give some idea then more help will follow :)

jim

Mikhol74 wrote:

> Could someone please give me the pros and cons of the both the Amiga and Atari
> ST? Thanks.

--
* Mr J.M.A. Harris.
* 9 Argyle Road, Brighton, East Sussex, BN1 4QA, United Kingdom.
+ 44 (0)1273 625875.
* jim@studio9.demon.co.uk ~ http://www.studio9.demon.co.uk
* Postgraduate Student of Hypermedia Studies
* (http://www.hrc.wmin.ac.uk)
* @ Advanced interactive web site design
* @ CD-ROM authoring
* @ Internet and Multimedia Installations and Events
* @ Digital Music
* Also at this address Mr C.Hope, Mr S.Grainger and Miss S.Kpakra.

6290. Re: Atari-Friendly web design?

Newsgroup: comp.sys.atari.st
Date: 1998-09-18 00:00:00 UTC
From: jim <jim@studio9.demon.co.uk>
Message-ID: <3601C4EA.36B8BB09@studio9.demon.co.uk>
Source record: 93628

screenstyles@hotmail.com wrote:

> Hello,
>
>
> http://www.geocities.com/SoHo/Museum/4312/ I use a PC for web design, but I
> am a committed Atari ST user as far as music and anything important is
> concerned.

snap

> I want to develop my site further, and I had been planning to
> badge it as 'Atari-Friendly'. However, I have no idea how sophisticated CAB
> and similar browsers are. Are there any gimmicks that I should particularly
> avoid?

Yes ... ALL GIMMICKS!! ;)

> As you will see, I like to keep things pretty simple anyway - it loads
> quicker that way. Are JPG and GIF images prohibitively demanding for ST
> surfers?

not at all, just keep 'em small/high compression -- also many ST surfers surf in
mono

> Is there any degree of JavaScript support in CAB?

zilch ... CAB does support most <form> tags however

also keep in mind that many St surfers surf with 14.4k as 28k access requires a
serial port mod that many don't bother with

best thing to do is download an emulator for the PC and CAB (demo support
graphics? can't remember), then you can test
pages on PC -- I did this with TOSBOX, worked a treat

viva atari
jim

>
>
> Let me know. Your opinions WILL make a difference.
>
> P~
> A~K~A
> ThE SaMpLisT
>
> -----== Posted via Deja News, The Leader in Internet Discussion ==-----

> http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

--
* Mr J.M.A. Harris.
* 9 Argyle Road, Brighton, East Sussex, BN1 4QA, United Kingdom.
+ 44 (0)1273 625875.
* jim@studio9.demon.co.uk ~ http://www.studio9.demon.co.uk
* Postgraduate Student of Hypermedia Studies
* (http://www.hrc.wmin.ac.uk)
* @ Advanced interactive web site design
* @ CD-ROM authoring
* @ Internet and Multimedia Installations and Events
* @ Digital Music
* Also at this address Mr C.Hope, Mr S.Grainger and Miss S.Kpakra.

6291. Re: Atari or Amiga

Newsgroup: comp.sys.atari.st
Date: 1998-09-18 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <Z9kM1.1540$kN6.2170569@news2.mia.bellsouth.net>
Source record: 93629

On 17 Sep 1998 21:43:28 , Mikhol74 wrote:
>
>Could someone please give me the pros and cons of the both the Amiga and Atari
>ST? Thanks.
>
>.

The Atari users tend to be very helpful. This is from many years of
experience.

The Amiga users tend to use a simple help question as a reason to
start a flame war. This is also from many years of experience.

The ST OS is very stable

The Amiga OS is not

The Amiga has some really cool expansion options, like a PPC
accelerator.

The ST has nothing close to the expandability of the big box Amigas.

The bottom line is preference, use whatever makes u happy

B.P.
WARNING: All unsolicited SPAM will get a a complimentary WAV file and
a really neat picture of a can of SPAM in return every day
for the next month.

SPAM the SPAMMERS!!!!!!!!!

Remove the NOSPAM to reply by e-mail

6292. Re: Mario Brothers Falcon clone

Newsgroup: comp.sys.atari.st
Date: 1998-09-18 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <ChkM1.1549$kN6.2170569@news2.mia.bellsouth.net>
Source record: 93630

Please don't encode your posts.

You are talking about Godlenes, or are you talking about STario World.
Stario can be found on the Computer Dungeon's website and is
shareware. Godlenes is an NES emulator for the F030 it should be
located on their website. Obviously if you don't own the original
game then it is piracy and you are supposed to delete it. The
emulator is pretty cool. They have about 14 of the NES games now for
those that own the originals.

B.P.

On 17 Sep 1998 18:47:48 , pacman wrote:
>This is a multi-part message in MIME format.
>--------------A6AC45402FB891C405EF5604
>Content-Type: text/plain; charset=us-ascii
>Content-Transfer-Encoding: 7bit
>
>
>
>
>
>Derryck Croker wrote:
>
>> Can someone point me to the Mario Brothers clone please? - IIRC it was
>> programmed by the Reservoir Gods but I can't find it on their web site now?
>>
>> Rgds, Derryck
>>
>> /--/
>> / The Cheshunt Computer Club Herts UK /
>> / http://www.cix.co.uk/~derryck/index.htm /
>> /--/
>>
>
>Hello there,
>It can be found at
>http://dhs.atari.org
>However it is not a "clone" but infact the real thing (emulated of course)
>There are 2 versions available, one for Godboy (game boy emulator) and one for
>GodleNes (NES emulator)
>Ive found that for the godlenes super mario brothers, It only really runs at
>full speed (?) with an accelerator like Nemesis installed...
>Hope that helps!
>Bengy

```
>MagiC Support Page http://bengy.atari.org
>
>--------------A6AC45402FB891C405EF5604
>Content-Type: text/x-vcard; charset=us-ascii;
> name="pacman.vcf"
>Content-Transfer-Encoding: 7bit
>Content-Description: Card for pacman
>Content-Disposition: attachment;
> filename="pacman.vcf"
>
>begin:vcard
>n:Collins;Bengy
>x-mozilla-html:FALSE
>org:LCI;Grade 12
>adr:
>version:2.1
>email;internet:Collins@bulli.com
>title:Student
>fn:Bengy Collins
>end:vcard
>
>
>--------------A6AC45402FB891C405EF5604--
>
>.
```

WARNING: All unsolicited SPAM will get a a complimentary WAV file and
a really neat picture of a can of SPAM in return every day
for the next month.

SPAM the SPAMMERS!!!!!!!!!

Remove the NOSPAM to reply by e-mail

6293. Falcon eating mice

Newsgroup: comp.sys.atari.st
Date: 1998-09-18 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <BlkM1.1551$kN6.2170569@news2.mia.bellsouth.net>
Source record: 93631

Yes I know, Falcon are supposed to eat mice and other small furry creatures, but my Falcon is enlarging the connector holes. This is causing the problems I had before with the keyboard. It is the bottom left pin. Is this pin supposed to be bigger than the others.

Thanxs

B.P.
WARNING: All unsolicited SPAM will get a a complimentary WAV file and a really neat picture of a can of SPAM in return every day for the next month.

SPAM the SPAMMERS!!!!!!!!!

Remove the NOSPAM to reply by e-mail

6294. Re: MyMail .68

Newsgroup: comp.sys.atari.st
Date: 1998-09-18 00:00:00 UTC
From: erikhall@mail2.tripnet.se
Message-ID: <6tsmmf$i9r$1@minox.tripnet.se>
Source record: 93632

On 17 Sep 1998 22:54:07 , Nurmix wrote:
>Well, I just set up and tried MyMail version .68, and so far, it looks pretty
>promising.
>
>I was inspired to try it by the one and only Louis Holleman. ;^O
>
>BTW: I had no trouble at all downloading it from Erik's web page. It
>came through very fast. I also grabbed a few other little programs he has
>there and they came through quickly too. I guess that "Holleman filter"
>doesn't affect everyone else!
>
>Anyway, at first it didn't work because I hadn't defined (in my STinG
>DEFAULT.CFG file) the 3 variables that MyMail (and POPGEM) need in order to
>work:
>
>POP_HOST =
>POP_USERNAME =
>POP_PASSWORD =
>
>I'm not sure why NEWSie and POPwatch don't require these to be in the
>DEFAULT.CFG file like this (the information _is_ in there, just in a different
>way). Anyway, there didn't seem to be anything in the MyMail HTML doc files
>telling me about this, but I remembered seeing something about this in the
>POPGEM doc file -which up until today, was another program I hadn't yet tried.
>So I just figured MyMail was looking for the same thing, and after putting
>that in my DEFAULT.CFG file, it worked.

MyMAIL is taking the settings in DEFAULT.CFG if the user did not set anything
in "User & Server settings".

>I tried sending a few e-mails to myself, and checking for them with MyMail,
>and they came through fine. No problem sending them, no problem retrieving
>them. I had a little difficulty getting the built in "text editor" to
>actually SHOW what I was typing when I tried to send my first e-mail - which
>didn't occur when I was typing in something as a reply to an existing
>e-mail... (?)
>
>And Louis, I haven't had any problems with the font selector within MyMail as
>far as CRASHING goes. It allows me to select any of my loaded fonts.
>However, they don't seem to actually be USED by the program itself. Perhaps
>it's not fuly implemented yet?

It's correct.
The font selector is there but not all functions is finnished.

>And as far as your problems with font selection:
>I don't use that MAGXUFSL program I'd seen someone mention. I use the AUTO
>folder program FONTSEL 1.09. Perhaps if you haven't already tried it you
>should? Although with MyMail, I don't think it uses this - at least the font
>selection interface of MyMail doesn't look the same as when FONTSEL gets
>called up from other programs. But I haven't tried MyMail without FONTSEL
>loaded yet.
>
>The program definitely has a nice look to it, and although I've just barely
>started testing it, it seems fairly stable. I still have to look into it a
>little more. It seems to have a lot of cool functions - although I think I'd
>rather use an external editor (QED) for composing my e-mails. And I would
>prefer if the BubbleGEM popups were activated in the traditional <right click>
>way as well (of course after getting used to the program, BubbleGEM won't
>really be needed anyway).
>
>I also tried POPGEM a bit. It seemed to work but I need to read the DOCs and
>test it out some more.
>
>How's everything going with you and MyMail Louis?

//Erik Hall

Mail:
erikhall@tripnet.se |||
Erik.Hall@epk.ericsson.se |||
/|\ HADES 060
URL: / | \
http://www2.tripnet.se/~erikhall/index.html

6295. Re: COOOOOOOOOOOOOL SITE !!!!

Newsgroup: comp.sys.atari.st
Date: 1998-09-18 00:00:00 UTC
From: jmelbo@pressenter.com
Message-ID: <3603ef7d.32276450@news.pressenter.com>
Source record: 93633
Cross-posted to: comp.sys.apple2,comp.sys.apple2.marketplace,comp.sys.apple2.programmer,comp.sys.apple2.usergroups,comp.sys.atari.8bit,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.cbm,comp.sys.mac.games.misc

On 17 Sep 1998 23:09:22 GMT, pfg@cs.rmit.edu.au (Paul Francis Gilbert)
wrote:

>"PM" <p_michon@hotmail.com> writes:
>
>
>>ALL about old home computers and game systems.
>>Have a look at our collection and technical informations.
>
>Gee, it would help wouldn't if the site was actually in *English*. Not that
>I'm discouraging people from keeping the old systems alive just because they
>don't do it in English, but it seem a bit inappropriate to be posting the URL
>of a non-english website to a predominately english speaking newsgroup, since
>most of us won't be able to understand it. ;-)

Then use that web page translating engine at altavista. it ain't half
bad.

6296. Lots of old Role Playing Games at this site.

Newsgroup: comp.sys.atari.st
Date: 1998-09-18 00:00:00 UTC
From: swmoretp@aol.com
Message-ID: <19980918014154.06897.00000944@ng69.aol.com>
Source record: 93634

Lots of old Role Playing Games at this site.
http://members.aol.com/SWMoreTP/Collectiblesoftware.html

6297. Falcon Problems

Newsgroup: comp.sys.atari.st
Date: 1998-09-18 00:00:00 UTC
From: dwmoar@spiritone.com
Message-ID: <906095996.89006@ridge.spiritone.com>
Source record: 93635

Just got a Falcon the other day. It has 14 megs memory and am using the VGA adaptor. The problem seems to be that certain programs that have work fine before no longer work at all or do really strange things.

Do these programs work with the Falcon?

1) UIS III
2) PageStream 2.2

Programs which no longer at right is ones like CAB it tends to lock up alot during information transfer.

The dialer no longer will connect at 19200 (connects at 9600) though the modem.cpx is set for 19200. This all worked fine before switching to the falcon.

Also when using MaciC 4 and using the dialer for CAB it gives me some error about not being to transfer something or another to CAB

I really thought the Falcon was suppose to be a much better machine that the older ST's? Anybody have an idea what is going on here???? HELP

Thanks in advance!!!!!

+--------------------------=>*<=-----------------------------+
+ The popularity of Windows surged in 1995, when Microsoft +
+ began shipping Windows 95, which included many innovations +
+ that the Atari had introduced 10 years earlier. +
+ +
+ Atari Mega STe * 1.7 Gig Hard Drive +
+ Zipp Drive * CD Rom * Umax 1200S Scanner +
+ Email: dwmoar@spiritone.com +
+--------------------------=>*<=-----------------------------+

6298. Falcon Problems

Newsgroup: comp.sys.atari.st
Date: 1998-09-18 00:00:00 UTC
From: dwmoar@spiritone.com
Message-ID: <906096530.526352@ridge.spiritone.com>
Source record: 93636

Hi there Terry,

I know that you are running a Falcon. The other day I finally got myself one and now am starting to have problems running programs that I could run on my Mega STE. The firs two and the ones I like the best are UIS III and PageStream 2.2. When booting UIS III bombs out with about 15 - 20 bombs on the screen and if I try loading Pagestream 2.2 it starts to loas and than just sits there with the busy bee. Always have to reset the machine to get it to work again. Tghe dialer for CAB no longer will connect at 19200 (always at 9600) though the modem.cpx is set at 19200. Cab itself locks up all the time when going from web site to site. Time to reboot again. Any ideas what the hell is going on with this stupid system? are you running CAB and pagestream? Hope to hear from you soon.

Thanks David in Portland,Or

```
+--------------------------=>*<=-----------------------------+
+ The popularity of Windows surged in 1995, when Microsoft +
+ began shipping Windows 95, which included many innovations +
+ that the Atari had introduced 10 years earlier. +
+ +
+ Atari Mega STe * 1.7 Gig Hard Drive +
+ Zipp Drive * CD Rom * Umax 1200S Scanner +
+ Email: dwmoar@spiritone.com +
+--------------------------=>*<=-----------------------------+
```

6299. Re: Atari or Amiga

Newsgroup: comp.sys.atari.st
Date: 1998-09-18 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.org>
Message-ID: <36020A1B.CED75576@mygale.REMOVETHIS.org>
Source record: 93637

Mikhol74 a ï¿½crit:
>
> Could someone please give me the pros and cons of the both the Amiga and Atari
> ST? Thanks.

Now, that question brings back some memories, doesn't it ?

Cheers,
Nick
--
||| Nicholas Bales, France bales@
===|||================================= mygale.org
/ | \ The Atari ST Quick FAQ
-' ' `- http://www.mygale.org/~bales/quickfaq.htm

6300. Re: FS/T Various Atari Computer Items

Newsgroup: comp.sys.atari.st
Date: 1998-09-18 00:00:00 UTC
From: Greg Miller <gmiller@classic-games.com>
Message-ID: <36022086.DA7F8F5C@classic-games.com>
Source record: 93638
Cross-posted to: alt.games.video.classic,comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.classic

cartoon wrote:
>
> Steven Bianco wrote:
> >
> > Hi Jim,
> >
> > I've made 2 unsuccessful attempts to e-mail you. The mail is returned with
> > a message about unknown host. Any suggestions?
> >
> > Steve
>
> Did you take the "NOSPAM." out of his address?
>
> BB.

Guess he doesn't really wanna sell the items, huh?
--
http://www.classic-games.com/
If you commit perjury, you go to jail... Is the President of the United
States above the law? Food for thought.
*** NEWBIES: Limit signatures to four lines! No HTML mail or posts! ***

6301. Re: Wanted: SCSI -to- SCSI Centronics style

Newsgroup: comp.sys.atari.st
Date: 1998-09-18 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6tt4gjkia1@roch.zetnet.co.uk>
Source record: 93639

On 17 Sep 1998 15:36:57 , "Steve Stupple" wrote:

>As the header says, I'm after a few SCSI to SCSI cables.
>
>Ideally around a fiver inclusive as I have limited resources at present.

Do you know that Maplin's sells Centronics IDC connectors, Dave? With
these and a length of ribbon cable you can make up your own with no
soldering at a cost of around a fiver each.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

6302. Re: Peter Rottengatter

Newsgroup: comp.sys.atari.st
Date: 1998-09-18 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6tt4glkia2@roch.zetnet.co.uk>
Source record: 93640

On 17 Sep 1998 08:04:16 , Terry May wrote:

>>So am I out of line? I am pissed!
>
>You are so far out of line, you're on another planet. STinG is
>*FREEWARE*. You paid *NOTHING* for it, so you have no right to be
>pissed. We are lucky that Peter has done as much as he has, and it's
>ungrateful people like you who often cause authors to quit. It
>amazes me that you actually think he owes you something.

Seconded!

What is more ... STiNG works PERFECTLY for me. I see no reason why it needs any more work doing on it. Developers do not HAVE to continue tinkering with a product if it does what it promises in fact I think it is a good thing that they reach a comfortable state of stability. Who would you trust more .. a young teenager who is forever trying to find out 'who he is' or a grandad sitting by the fire with pipe and carpet-slippers? I think STiNG is nicely into carpet-slippers now :-)

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

6303. Cubase Audio Problems

Newsgroup: comp.sys.atari.st
Date: 1998-09-18 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6tt1on$osj@enews2.newsguy.com>
Source record: 93641

This post is in response to CAF (Cubase Audio Falcon) problems Brian Becroft (brian@tos.pl.net) posted about recently. I've also corresponded with Brian via e-mail about this, but thought other CAF users might want to see it.

Brian had reported a couple of apparent "bugs" in the software, and I tested them, and came up with the same results as he did, and here is my summary:

-=-

I just thought I would let you know that I tried to duplicate your problems with CAF, and was able to on both counts - I'll leave it up to you to decide whether or not this is a good thing! ;^\

First of all, as a reminder to you, I have a "standard/Atari-made" Falcon030. It has had the "bass boost removal modification", and the "input gain reduction modification". However, I was told the "clock modification" was not needed on my particular Falcon - although I tend to disagree with this because of the way the Falcon tends to occasionally "freeze" the hard drive on routine disk accesses (not necessarily with Cubase Audio either). What happens is that the Falcon is accessing the hard drive (either reading or writing) and the busy light on the drive will light solid, and the Falcon appears to freeze, usually for about 40 seconds or so, after which it finishes it's disk access without further incident. I've been told this is a "clock" problem.

Anyway, I tried first to duplicate your "distorted audio on stereo files" problem. I _thought_ I had seen this happen in the past, but wasn't certain, as I usually don't record stereo tracks as often as I do (single) mono tracks. Anyway, I did a test recording (in stereo - tracks 1 & 2), and when I _first_ played it back after recording, the audio was indeed distorted, even though I knew for a fact that the input level was safely set to avoid any clipping.

I checked the audio in the editor, and the waveforms were not peaking anywhere. So as per your suggestion, I checked the monitors, and sure enough, the audio appeared to be coming not only from the recorded tracks (1 & 2), but _also_ from track 3! Well, I did a reset devices (as per your suggestion), and played the track again, and everything was as it should be. Undistorted audio from tracks 1 & 2 only.

Next, I tried to duplicate your "bombing in the audio editor after looping and moving segments" problem. This one took a bit of work. At first, I set the pointers to loop over a small section (highlighted in black), and then performed a "snip loop". Then I dragged that piece to another track, and nothing bad happened. I repeated this, and just generally moved several parts around, "snipped" and moved (and copied too). You had mentioned that sometimes the problem takes a little while to appear, so I kept going. And

eventually, on about the 40th edit, the Falcon crashed with 14 bombs; at which point the Cubase Audio screen remained 1/2 visible. I did a warm (button) reset, and then the Falcon appeared to completely "die"! (when my monitor is ON and the Falcon is OFF, the monitor displays a built in message that "no input signal is present"). Anyway, I saw THIS message, even though the Falcon was still ON (not good)! I had to turn the Falcon OFF and reboot.

So, it appears that these problems are not isolated to only the C-Lab MK-X Falcons, but also standard "Atari-made" Falcons. I've also sent your problems on to a Falcon using friend of mine to test. He uses a C-Lab Falcon030, and as soon as he performs the tests, I'll let you know. I'm guessing he'll have the same results as we have though.

My opinion is that these problems are indeed CAF (software) problems, and NOT hardware related.

--

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_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

6304. Re: Wanted: SCSI -to- SCSI Centronics style cable

Newsgroup: comp.sys.atari.st
Date: 1998-09-18 00:00:00 UTC
From: David Longfield <davd.longfield@NOSPAM.csbfs.co.uk>
Message-ID: <906109140.28177.0.nnrp-10.d4e45d08@news.demon.co.uk>
Source record: 93642
Cross-posted to: demon.adverts,uk.adverts.computer,uk.adverts.other,netcom.uk.forsale,comp.sys.atari.st

I've found HCP excellent for SCSI cables/connectors/converters, they are the first people who knew what a SCA -> 68 pin converter was and explained the product to me, nearly every other vendor I asked seemed to think there were SCART connections used in SCSI.
Nice people too.

0181 861 5755

Dave.

Steve Stupple wrote in message
<906043024.6988.0.nnrp-02.c1ed1184@news.demon.co.uk>...
>Hi
>
>As the header says, I'm after a few SCSI to SCSI cables.
>
>Ideally around a fiver inclusive as I have limited resources at present.
>
>Thanks
>
>
>
>

6305. Re: Cubase Audio Problems

Newsgroup: comp.sys.atari.st
Date: 1998-09-18 00:00:00 UTC
From: Chris Gray <grayc@se.bel.alcatel.be>
Message-ID: <pk91zp9x0il.fsf@se.bel.alcatel.be>
Source record: 93643

ecncomr@socal.com (Nurmix) writes:

> [...] However, I was told the "clock modification" was not
> needed on my particular Falcon - although I tend to disagree with this because
> of the way the Falcon tends to occasionally "freeze" the hard drive on routine
> disk accesses (not necessarily with Cubase Audio either). What happens is
> that the Falcon is accessing the hard drive (either reading or writing) and
> the busy light on the drive will light solid, and the Falcon appears to
> freeze, usually for about 40 seconds or so, after which it finishes it's disk
> access without further incident. I've been told this is a "clock" problem.

FWIW I had similar problems with NetBSD on a Falcon, except that the light
stayed on *forever*. :(The same kernel is rock-solid on a TT; opinion seems
to be that Falcon SCSI is inherently flakey.

--

Chris Gray

6306. Re: SM124 Problem

Newsgroup: comp.sys.atari.st
Date: 1998-09-19 00:00:00 UTC
From: Jim DeClercq <jimd1@primenet.com>
Message-ID: <6tv034$7pe$1@nnrp03.primenet.com>
Source record: 93527

Steven Cook <steve@babcom.u-net.com> wrote:
: Hi,

: My SM124 died recently after 10 year's service. After taking it apart I found
: a blown capacitor (2.2uF 50v non polarized) which I replaced with a higher
: rated (100v) but physically smaller part. This worked fine for a few hours
: then blew again. I have a schematic but cannot see what might cause this cap
: to blow - can anyone help?

Had the same problem myself. In one word, the problem is heat. My solution
was built up of three polycarbonate capacitors adding up to the same value, on
long leads, tossed up towards the front of the box. No problems since then.

Heat from the nearby heatsink killed the first one, and you can see what
killed the second smaller one by carefully putting a finger on it.

Best Electonics has the exact replacement, which should last exactly as
long as the first one did. Any large plastic capacitors are non-polarized,
and will last as long as forever does.

--

---_----------------------
Jim DeClercq __ __ ____ ___ ___ ____
jimd1@primenet.com /__)/__) / / / / /_ /\ / /_ /
/ / \ / / / / /__ / \/ /___ /

6307. Re: Atari or Amiga

Newsgroup: comp.sys.atari.st
Date: 1998-09-19 00:00:00 UTC
From: jim <jim@studio9.demon.co.uk>
Message-ID: <3603060D.E6A1D359@studio9.demon.co.uk>
Source record: 93528

>
>
> Also, can the ST be used to get on the internet (what kind of modems can be
> connected to them, external PC-type modems, or what?)
>

Unmodified ST will only connect at 14.4. A modification to serial port will allow up to ISDN speeds, altho I'm not sure if there are any ISDN modems for ST. Mod less than 20 ukp. Any Hayes compatible external modem is fine, not sure about 56k modems and ST. Lots of excellent connectivity software; main browser is CAB (supports frames, animated gifs, forms, cookies soon but not any of the fancy stuff inc javascript - no jscript compat atari browser as yet). Lots of good email, ftp and usenet clients too. Connect with STING, STIK or PPP-Connect. A number of ISPs profess atari friendliness.

I was on-line very happily with a 4 meg STe using STING later STIK and CAB 2 and ANTmail for email (eh ... until I got my wintel box ... sorry everyone) for 18 months. Its not fast and in my case not colourful but hey it was great.

jim

6308. Re: ST 3 Stooges?

Newsgroup: comp.sys.atari.st
Date: 1998-09-19 00:00:00 UTC
From: jim <jim@studio9.demon.co.uk>
Message-ID: <360307AD.94ECF41E@studio9.demon.co.uk>
Source record: 93529

it was released ... along with Defender of the Crown and Rocket Ranger
or something all by same company. They were some of the first games to
come out for the ST and were intended to showcase its amazing graphics
at a time when Commodore 64s and ZX Spectrums were still selling
bucketloads.

I dont have a copy ... good luck

Frank Traut wrote:

> Hi all,
>
> I was just wondering if this game was ever released for the
> ST? I had it for the Amiga back in the day, but now that I
> have an Atari, I was hoping that this was released for it :-)
>
> If it does exist, does anyone here have one for sale?
>
> Thanks in advance,
>
> -Frank

--
* Mr J.M.A. Harris.
* 9 Argyle Road, Brighton, East Sussex, BN1 4QA, United Kingdom.
+ 44 (0)1273 625875.
* jim@studio9.demon.co.uk ~ http://www.studio9.demon.co.uk
* Postgraduate Student of Hypermedia Studies
* (http://www.hrc.wmin.ac.uk)
* @ Advanced interactive web site design
* @ CD-ROM authoring
* @ Internet and Multimedia Installations and Events
* @ Digital Music
* Also at this address Mr C.Hope, Mr S.Grainger and Miss S.Kpakra.

6309. Re: Falcon Problems

Newsgroup: comp.sys.atari.st
Date: 1998-09-19 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6tv33k$fli@enews4.newsguy.com>
Source record: 93530

On 18 Sep 1998 05:28:49, David W. Moore wrote:

>I know that you are running a Falcon. The other day I finally got
>myself one and now am starting to have problems running programs that I
>could run on my Mega STE. The firs two and the ones I like the best are UIS
>III and PageStream 2.2. When booting UIS III bombs out with about 15 - 20
>bombs on the screen and if I try loading Pagestream 2.2 it starts to loas
>and than just sits there with the busy bee. Always have to reset the
>machine to get it to work again. Tghe dialer for CAB no longer will connect
>at 19200 (always at 9600) though the modem.cpx is set at 19200. Cab itself
>locks up all the time when going from web site to site. Time to reboot
>again. Any ideas what the hell is going on with this stupid system? are
>you running CAB and pagestream? Hope to hear from you soon.

UIS version 3.32 works fine on my Falcon. I'm currently using Selectric, but every once in a while I go back to UIS III. What version are you using?

And PageStream 2.1 and now 2.2SE both work fine on my Falcon as well. When you switched over to the Falcon, did you keep the same hard drive? Maybe some of your directories have changed slightly and PageStream can't find it's files (fonts for example)? Also, I have a ton of fonts on my system, and it takes quite a while to load on my 14meg Falcon...

Are you running HSMODEM on your Falcon? You should get SERIAL.CPX too - it's better than the old MODEM.CPX, and you should set you serial port speed to 38,400 or 57,600 bps. And make sure you have it set to "MODEM 2" when using a Falcon.

Also, you didn't mention if you are using STinG or STiK, or which version of CAB you've got. A little more information would be helpful.

--

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* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

6310. Re: Cubase Audio Problems

Newsgroup: comp.sys.atari.st
Date: 1998-09-19 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6tv33o$fli@enews4.newsguy.com>
Source record: 93531

On 18 Sep 1998 09:42:50, Michael Grove wrote:

>The Falcon needs the buffer mod. I don't think anyone with a Falcon
>will debate that unless their not using the DMA or SCSI bus..... The
>FPU and Expansion clocks inputs can get away without it, but not the
>DMA in almost all cases. For someone to state that the machine didn't
>need the mod, they would have have to had the machine on a bench with
>a scope, a logic probe, and a hell of a lot of knowledge about the
>problems concerning some areas of the Falcon motherboard as well an
>indepth knowledge of timing solutions.

You pretty much described this tech accurately! ;^)

He worked for an Atari dealer in Glendale California called Alternative Computing (formerly The Computer Network). He really knew his stuff - quite the Atari expert. When he was performing the other mods, he tested my Falcon and apparently determined mine was ok from the factory (although now I'm not so sure he was right). He had told me that he'd done a lot of these fixes before too, so I think he knew what he was talking about. Besides, he would have made more money if he did it! I'm thinking he decided it worked good enough with Cubase Audio (which was why I was having it "fixed" in the first place), and it does. But I guess there was more of a problem than just that...

>Another mod that Atari did was to cut the clock trace feeding the DMA
>and loop a wire around the inductor (just in front of the DMA). The
>trace makes a sharp bend in that area and the clock benifits by this
>modification. That line is somewhat tied to the FPU clock as well. In
>very troublesome cases, it is best just to run a wire from the buffer
>mod to the DMA clock in, with the trace being cut just before the
>clock in to the DMA. This is simular to the Nemesis modification.

Well, there's no denying you know your Falcons much more intimately than I! Did you used to service them?

My only trouble seems to be the occasional "pause" during disk accesses. I am getting the NEMESIS board very soon, so what should I tell Alex at ATY computer to fix when he puts that in?

--

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* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

6311. Re: MyMail .68

Newsgroup: comp.sys.atari.st
Date: 1998-09-19 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6tv33g$fli@enews4.newsguy.com>
Source record: 93532

On 18 Sep 1998 04:14:07, Erik H&#65533;ll wrote:
>On 17 Sep 1998 22:54:07 , Nurmix wrote:

>>I'm not sure why NEWSie and POPwatch don't require these to be in the
>>DEFAULT.CFG file like this (the information _is_ in there, just in a different
>>way). Anyway, there didn't seem to be anything in the MyMail HTML doc files
>>telling me about this, but I remembered seeing something about this in the
>>POPGEM doc file -which up until today, was another program I hadn't yet tried.
>>So I just figured MyMail was looking for the same thing, and after putting
>>that in my DEFAULT.CFG file, it worked.
>
>MyMAIL is taking the settings in DEFAULT.CFG if the user did not set anything
>in "User & Server settings".

Well, I put all the required information into the "User & Server Settings"
first, but it didn't work until I _also_ added the info to my STinG
DEFAULT.CFG file. Before I added it, (even though I had all the information
set up in MyMail's "User & Server Settings") I got the following error message
when trying to check for mail:

"pop(): POP_USERNAME not set"

With the information in the DEFAULT.CFG file _and_ in MyMail itself, it works
though (strange...)

>It's correct.
>The font selector is there but not all functions is finnished.

Alright then, not a problem.

It's a very nice piece of software Erik! I'm very impressed. It has a very
clean and modern look as well. But, is there a way to use an external editor
for writing mails though? You editor is nice (with different colored text for
quotes and such) but I just prefer QED to just about anything! :~)

--

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6312. Re: Cubase Audio Problems

Newsgroup: comp.sys.atari.st
Date: 1998-09-19 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6tv343$fli@enews4.newsguy.com>
Source record: 93533

On 18 Sep 1998 18:54:50, "Claes Holmerup" wrote:

>This particular SCSI-problem is a hardware problem with the Falcon, but
>the time delay depends on which harddisk driver you use. When I still
>used AHDI, I never noticed the SCSI-hangup, because the reset came
>faster than with other drivers (and maybe because I had less SCSI-units
>on the bus). With the ICD versions I've tried, the hanging never gets
>resetted - it just keeps hanging and the same goes for some old versions
>of HDDriver. When I used SCSI-tools, the reset came after about 20
>seconds. Now I use HDDriver, which takes about 30 or 40 seconds (I
>haven't timed it, since I've gotten used to the problem and know there's
>nothing to do...), before the SCSI-reset comes. HDDriver includes a
>small program to be put in the AUTO-folder, which tries to fix the known
>hardware problem. However, I would like to have the SCSI-reset performed
>much quicker than it's done now - if an error is detected, wouldn't it
>be possible to reset the bus within just a few seconds?

I'm using ICD 6.5.5 and it usually hangs for about 30-40 seconds.

>You absolutely MUST do one of the clock modifications to get it running
>at it's best. The one that was required in my Falcon was number two on
>my homepage, but it may vary from machine to machine.
>If you don't use Cubase Audio, you may still experience problems of the
>same kind (it's more apparent with CAF though) - if you set the display
>to 256 colors and 640*480 and try to copy a lot of files from one
>partition or harddisk to another, you're likely to see the hanging
>problem.

It rarely happens with Cubase Audio - probably due in part to the fact that
it's only in 2 color mode. But my usual operating mode is 640x480x256, and it
happens more than I would like.

>Summary: It's a bug in the Falcon hardware and NOT a bug in Cubase
>Audio...

I knew this (SCSI "pausing") was caused by problems with the Falcon hardware.
I never blamed Cubase for it.

BTW: When I get the NEMESIS board, is this bug resolved???

--

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* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

6313. Re: MyMail .68

Newsgroup: comp.sys.atari.st
Date: 1998-09-19 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6tv33v$fli@enews4.newsguy.com>
Source record: 93534

On 18 Sep 1998 12:08:10, louis wrote:

>well, let the one and only Louis Holleman stand up again, then :-)

Haha! (the crowd roars it's approval, then goes suddenly silent (in awe no doubt) as Paul takes the satge... :^O

>I think (emphasis on think), MyMail works OK on the SMTP server alone. Not
>so with Popgem and POPwatch, these use the POP3 servers (hence the names).
>As Erik's already explained, this can be set in the users def info.
>BTW, you can set up a POP3 thing in Newsie as well. Look in the configs.

As I mentioned to Erik, I _did_ put the information into the "User & Server Settings" _FIRST_, but MyMail would not work until I also added them to my STinG DEFAULT.CFG file. When the information _wasn't_ in the DEFAULT.CFG file, and I tried to check mail, I got the following error message:

"pop(): POP_USERNAME not set"

(even though it _was_ set in MyMail itself)

Once I put it in the (STinG) DEFAULT.CFG file (and in MyMail itself), it worked. Don't ask me why? :^?

And I know about setting the POP server in NEWSie and POPwatch - they've been there from the beginning. :^) That's never been any problem.
POPGEM however, requires it to be in the STinG DEFAULT.CFG file (as you must know)

>Again, Erik jumped in before I did, but I don't follow these lines
>completely: you can select other fonts but do you mean they won't show up
>in the windows? They do here... Only thing that won't work (but there's no
>option either in the config file) is saving this for the next start. It
>means with every start of MyMail you gotta set a different font again. I
>gather Erik's working on a solution for that. Anyway, since I fetched 0.68
>it works OK. The crashes were only with 0.64.

Oh. I didn't mess around with it enough at the time. The fonts do show up in the editor, but they didn't in the program's windows & dialog boxes and such.

>I only fetched an early version when it was announced and it didn't do
>much here... To tell you the truth, I forgot about it. Looks like I've got
>stuff enough for the next couple of weeks to fool around with...

I've got POPGEM working, but haven't messed with it much yet. I like POPwatch, and the way it puts the mail right into NEWSie. I don't think I can do this with POPGEM, and since I'm still using NEWSie, I don't know how useful POPGEM will be to me. But it does have a nice look to it (much like MyMail).

NEWSie and POPwatch are sort of spartan in their appearance, and POPGEM and MyMail are very graphically / iconally (is that even a word!?) "pretty".

>Well, like I said, I still play around with it. Right now I've got Okami
>set up for e-mail too and it looks like it's running perfect. The rest is
>finetuning, like using the "gimmicks" to display http:// refs in bold
>blue, X-headers in red etc. Maybe change some fonts again in different
>windows... still plenty to play around with. MyMail will be on the
>"parallel track" in the meantime, checking updates etc. One major
>difference between the "Okami-bunch" and Newsie, MyMail etc. is the fact
>it's not all that easy to reconfigure when you change things. Adding
>another NG needs fumbling around with several INF and DAT files in a text
>editor. Here Newsie was simply great. Same is for binaries groups
>(although I haven't done much on that with Okami), but rite now I praise
>Newsie for the fact that you can D/L a binaries group overview for
>offline, then check the XOVER.TXT file for contents and after that take
>your pick on the article numbers. I gotta figure that one out using
>Newswatch/Okami. Furthermore, handling of all the NG stuff in Newsie was
>real fast: read, delete, read next, delete, read next, keep, etc. etc.
>With Okami it's more like Read, delete (= click/click/click/click/click to
>get the flags set and move on to "next"), read and so on and so on.
>Collecting a fast growing addressbook with e-mail addresses in Okami is
>unmatched, though... Praise Jos!
>Another one I REALLY LIKE is the easy working spam-filter for POPwatch: I
>managed to reduce the bloody spam e-mails to 50% in only three days...
>Right now I'm literally waiting for the next one to shove it into the
>filter too, whoopeee!
>Well, one final note about MyMail: I discovered that dragging a binary
>onto the bottom part of MyMail's edit window to attach a file didn't work.
>Need some more time on that part, but according to the docs it should have
>been a matter of just drag 'n drop...

Hmmm... I'm debating the whole Okami thing. It does seem like there are good and bad things about it, and it sounds like a lot of work to set up too...

And MyMail looks great (but I'd rather do my editing with QED).

And I really like the nice SPAM filter in POPwatch. But with POPwatch I always get a timeout when I have too many e-mails waiting (or large attachments)

And I like the way mail/news/ftp are all integrated in NEWSie, but there's that potential for drive corruption - although I'm doing ok with that so far...

It's nice to have so many choices on this so called "dead" platform, eh Louis?

--

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* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

6314. Re: Cubase Audio Problems

Newsgroup: comp.sys.atari.st
Date: 1998-09-19 00:00:00 UTC
From: molivier@mygale.orgxx
Message-ID: <6tva34$q3t$2@news4.isdnet.net>
Source record: 93535

On 19 Sep 1998 01:58:27, Nurmix wrote:

>I knew this (SCSI "pausing") was caused by problems with the Falcon hardware.
>I never blamed Cubase for it.
>
>BTW: When I get the NEMESIS board, is this bug resolved???

I have a Centurbo 1 rev3, and this bug is resolved.

Don't know about the Nemesis.

MARC OLIVIER MAURY
DANCE PRODUCER
http://www.mygale.org/02/molivier/
molivier@mygale.org
---
enlevez xx pour repondre
remove xx to reply

6315. Re: Falcon Problems

Newsgroup: comp.sys.atari.st
Date: 1998-09-19 00:00:00 UTC
From: dwmoar@spiritone.com
Message-ID: <906175175.889531@ridge.spiritone.com>
Source record: 93536

On 18 Sep 1998 09:25:52 , Michael Grove wrote:

>First, I would recommend getting Selectric. I don't know that much
>about UIS, but Selectric is very stable and has much the same options.
>The PageStream problem is with the fonts. Again I don't know why, but
>if you reduce the number of fonts, you will notice that it will start
>up much faster. It's funny as it does boot much faster on an ST. Maybe
>someone can give more detail. Start PageStream again and give it about
>five minutes and play around. It should come up.
>
>Mike
>.

Hi there Mike,

I did take your suggestion and I did get a copy of Selectric. I do find it alot different than UIS III to which I have been using since the first day, however though I do think with time that I will grow to like it as much. I also tried loading PageStream again and it actually took 13 minutes for it to finally show up on the screen. YUCK! YUCK! After removing all but 4 different fonts it too a mear 7 minutes to load. Sheesh this is the pitts. I guess that I will continue to run it only on my Mega STe's. Even with all the fonts loaded its only takes a few minutes on the Mega STe. I guess that sometimes progress isn't always a step in the right direction. Now if someone could explain to me why the dialer for CAB only connects at 9600 baud when the CPX files is set for 19200 ?????? Amazing thing this Falcon seems to be! Again thanks for all your suggestions and help

David

+--------------------------=>*<=-----------------------------+
+ The popularity of Windows surged in 1995, when Microsoft +
+ began shipping Windows 95, which included many innovations +
+ that the Atari had introduced 10 years earlier. +
+ +
+ Atari Mega STe * 1.7 Gig Hard Drive +
+ Zipp Drive * CD Rom * Umax 1200S Scanner +
+ Email: dwmoar@spiritone.com +
+--------------------------=>*<=-----------------------------+

6316. Re: MyMail .68

Newsgroup: comp.sys.atari.st
Date: 1998-09-19 00:00:00 UTC
From: erikhall@mail2.tripnet.se
Message-ID: <6tvcbjcjq1@minox.tripnet.se>
Source record: 93537

On 19 Sep 1998 01:58:08 , Nurmix wrote:
>It's a very nice piece of software Erik! I'm very impressed. It has a very
>clean and modern look as well. But, is there a way to use an external editor
>for writing mails though? You editor is nice (with different colored text for
>quotes and such) but I just prefer QED to just about anything! :~)

No there is no way to use a external editor
but you can cut and paste or drag a textfile into a edit window of mymail.

//Erik Hall

Mail:
erikhall@tripnet.se |||
|||
/|\ HADES 060
URL: / | \
http://www2.tripnet.se/~erikhall/index.html

6317. CAB 2.7a

Newsgroup: comp.sys.atari.st
Date: 1998-09-19 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6tvom3$10d8$1@news-inn.inet.tele.dk>
Source record: 93538

Hi,-
does anyone know what`s new in the latest CAB version 2.7a.?
Is it worth the time for downloading from ASH Mailbox system?
How much better than 2.7 is it,- what improvements, if any?

Is there any major diffrence between PPP 1.4 and 1.5?

cheers

Joergen

surfing the net on a ATARI Falcon 030 powered by MagiC 6
http://home3.inet.tele.dk/prunus/

6318. Re: MyMail .68

Newsgroup: comp.sys.atari.st
Date: 1998-09-19 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <360375101046360@ping.be>
Source record: 93539

on Fri 18-09-98 12:08 louis wrote:

>Well, one final note about MyMail: I discovered that dragging a binary
>onto the bottom part of MyMail's edit window to attach a file didn't work.
>Need some more time on that part, but according to the docs it should have
>been a matter of just drag 'n drop...

It's a matter of just drag & drop, at least on my System. It really works perfect. The same for read/view attachment. Just drag & drop the attachment to an approciated prg and up you go.
It can be even easier in conjunction with Thing or Jinnee.
On my system for instance I've installed Cab as an application for *.htm, *.html, Imagecopy for *.jpg, etc..
So whenever I double click on an attachment on the bottom part of the edit window of Mymail the approciated application starts and display the attachment. This is really a nice feature of Mymail.
Okami can do this for Mime decoded message which contains *.gif and *.jpg pictures.

I only wished that Mymail did work properly with mintnet/gluestik.

TTFN
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

6319. New at the Belgian ftp-site 193.190.205.13

Newsgroup: comp.sys.atari.st
Date: 1998-09-19 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <360375101046361@ping.be>
Source record: 93540

```
New at the Belgian ftp-site 193.190.205.13
-----------------------------------------

****

IF A PACKAGE WOULD BE CORRUPT, PLEASE CONTACT
SAKA@STUD.RMA.AC.BE
AND/OR
TOS4EVER@PING.BE
SO THEY CAN DELETE IT AND PUT A GOOD VERSION HERE

ONLY WITH YOUR COORPORATION THIS SITE CAN BECOME GOOD

****

atari/mint/mintsett31.zip
/kernel/freemint-1.15-beta3.0/freemint.1.15-r3.bin.tar.gz
/mintnp.prg-3.0.000.gz
/mintnp.prg-3.0.030.gz
/mintnp.prg-3.0.040.gz
/mintnp.prg-3.0.060.gz
/mintnp.prg-3.0.milan.gz

atari/www/mymail068.zip
/popgem21.zip

atari/utilities/gemdem05.lzh

atari/hades-utils/pcib112c.zip
/pcid112c.zip
/pcib_doc.zip

atari/incoming/graphics/fract22.zip
/gizmo11a.zip
/vision30.zip

atari/incoming/archive/unzip51b.tos

atari/incoming/html-utils/ah_142.zip
/oh_124.zip

atari/incoming/utilities/zorg_211.lzh
--
**************************************
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
******************
But He uses a Hades 060 now
```

6320. Re: MyMail .68

Newsgroup: comp.sys.atari.st
Date: 1998-09-19 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <906193341.26962.0.spot.c3adfca1@news.demon.nl>
Source record: 93541

On 19 Sep 1998 01:58:23 , Nurmix wrote:
>
>Hmmm... I'm debating the whole Okami thing. It does seem like there are good
>and bad things about it, and it sounds like a lot of work to set up too...

Hi again Paul,

sure is... you don't do that in 5 minutes. But again, it DOES have some
potential...
>
>And MyMail looks great (but I'd rather do my editing with QED).

Jos attended me on the fact it won't put its SIG right into the msg. Haven't
checked it myself, but I know there's some kinda convention the msg has to
have two -- chars on a line, then the sig and the final line must contain
one single "." char. Maybe MyMail is not doing that correctly. BTW, I've
tested out the attach stuff in MyMail again and it was working OK now.
Must say, it really LOOKS nice, all those animated icons. It's only they're
not all that clear... I really do need the Bubblestuff to find again what
they're intended for :-) Probably a matter of time.

>And I like the way mail/news/ftp are all integrated in NEWSie, but there's
>that potential for drive corruption - although I'm doing ok with that so far...
>
As you can see, I'm writing this one in Newsie again :-) Rite now I've got
Newsie still running for CSAST (disconnected all the other ng's in it) plus
the binaries groups, Okami for the regular stuff and Firenews for evaluation
purposes (yup, another one to fool around with...)

For E-mail that's Okami again, Mymail, and of course Newsie has the feature
too. All in all my Internet-Group in Thing is filling half my desktop :-)

>It's nice to have so many choices on this so called "dead" platform, eh Louis?
>
We're very lucky as opposed to Windoze suckers... they just shove their own
stuff into your system and don't 'ya dare switching to another one!
Microslop's Lawyers Inc. is waiting on your doorstep already!
Let them believe Atari is a Kid's Games Machine :-)

CU NeXT msg,

____
/ __ . __ | |
/ / / / / / /_ | Email: louis@holleman.demon.nl |
/_ /_/ /_/ / __/ | http://www.holleman.demon.nl |
| |
____

6321. Re: First test of Okami

Newsgroup: comp.sys.atari.st
Date: 1998-09-19 00:00:00 UTC
From: josdb@xs4all.nl
Message-ID: <36037a4e680a01@xs4all.nl>
Source record: 93542

on Fri 18-09-98 19:37 louis wrote:

>OK, so now Herrn Dr. Diplom. Ing. Prof. Holleman will try it with the
>string you just gave me and start in his spare time to study "RE" :-)

Attaboy! Now do something about your editor. It's probably formatting
all paragraphs automatically when it loads a file, causing the quote
chars (`>') to be scattered all over the place, instead of leaving
them neatly at the beginning of lines. There go my text effects!

--
Jos den Bekker
<josdb@xs4all.nl> http://www.xs4all.nl/~josdb
-*-
"He who can, does. He who cannot, teaches." - George Bernard Shaw

6322. Re: Falcon Problems

Newsgroup: comp.sys.atari.st
Date: 1998-09-19 00:00:00 UTC
From: jasivu@na.netppl.fi
Message-ID: <6tvrlc$ji5$1@casual.netppl.fi>
Source record: 93543

Chris Simon <osian@zetnet.co.uk> wrote:

>> The dialer no longer will connect at 19200 (connects at 9600) though the
>> modem.cpx is set for 19200. This all worked fine before switching to the
>> falcon.
>
> Mine connects at 152000 :-)

This is port speed I assume. You can actually use 115200 as port speed?
My system gets unstable with any other port speed more than 57K ...
lot of dropped packets => virtually unusablbe system. Main problem is that
if you move mouse during modem trafic it disturbs modem and those pacets are
lost *if* port speed is more than 57K ...

> > First of all, what is the max speed of your modem? Mine is a 56K
> Flex.

Mine too. Connect speed is maximum 48000.

--
Juhani Sivusalo E-Mail: jasivu@na.netppl.fi
Oulu, Finland http://www.netppl.fi/~jasivu/
phone: +358-8-520 8523 GSM: +358-400-582 546

6323. WANTED: Fun School 2 (under 6), STOS Basic, GFA Basic

Newsgroup: comp.sys.atari.st
Date: 1998-09-19 00:00:00 UTC
From: Steve Delaney <floppyshop@cyberstrider.org>
Message-ID: <6tvt91$90c$1@irk.zetnet.co.uk>
Source record: 93544

A friend in Australia has corrupted his copy of Fun School 2 for under 6's and needs a new copy urgently as it's used at a local pre-school. He's also looking for complete versions of STOS Basic and GFA Basic. He's doesn't have access to the newsgroups, so please send any replies direct to bphelan@gil.com.au, thanks.

6324. Re: 68040 debuger

Newsgroup: comp.sys.atari.st
Date: 1998-09-19 00:00:00 UTC
From: barrilli@club-internet.fr
Message-ID: <6tvu72$d7p$1@front1.grolier.fr>
Source record: 93545

On 15 Sep 1998 15:06:19, Rodolphe Pineau wrote:
>I' looking for a debuger that works on the ab040 (and in the future on
>the Milan and may be on the phenix).
>
>Rodolphe.

Didn't you find a demo version of "CENTinel", the debugger made by CENTEK
for the Phenix on their web page ?
It debuggs 68040/60, 56301 and another controller (QUICC).
It looks very good !

Vincent

6325. Re: TTM194 on ST

Newsgroup: comp.sys.atari.st
Date: 1998-09-19 00:00:00 UTC
From: derryck@TAKETHISOUTcix.co.uk
Message-ID: <6u0064hgh1@plutonium.compulink.co.uk>
Source record: 93546

On 17 Sep 1998 10:06:28 , Chris Gray wrote:

>I believe the TT works with the Reflex board, which used to be marketed
>by Titan. (Hm, I should try that sometime).

That board was developed for the MegaST I believe - it plugged into the
processor extension port. It could also be installed in an ST with some(!)
soldering work.

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

6326. Re: GEM

Newsgroup: comp.sys.atari.st
Date: 1998-09-19 00:00:00 UTC
From: derryck@TAKETHISOUTcix.co.uk
Message-ID: <6u0065hgh2@plutonium.compulink.co.uk>
Source record: 93547

On 17 Sep 98 18:05:00 GM, Slc.Dennis Bishop wrote:
>In all the years I've been running Ataris, I've never used the
>gemdos? or whatever its called. I did find a GEM folder on this
>system and in it along with a bunch of fonts is laser.sys

Possibly a GDOS SLM driver or could be an HP laser driver. You could try loading the file into a binary file viewer and seeing if there's any clues by the way of text strings.

>I've got another folder named SLM_LASE.R that also has a bunch of
>fonts and two sys files, LASERJET.SYS & META.SYS.
Laserjet.sys is an HP laser driver (useless for your SLM laser)
Meta.sys is the driver for creating GEM metafiles from programs like EasyDraw or Kandinsky.

>Also in the Pagestream folder, the drivers folder doesn't have
>anything, but in the printer folder it has SLM804.PRT and
>SMM804.PRT. I don't want to screw things up, so I'm asking about
>these before I go and mess things up.

The SLM804.PRT is the one you want (the other you mention is for some 9 pin printer that Atari sold at one time). I think that you have to install the Diablo emulator that I mentioned in my other posting to use that SLM driver in Pagestream, but I could be mistaken.

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

6327. Re: CDROM problems...

Newsgroup: comp.sys.atari.st
Date: 1998-09-19 00:00:00 UTC
From: derryck@TAKETHISOUTcix.co.uk
Message-ID: <6u0067hgh3@plutonium.compulink.co.uk>
Source record: 93548

On 17 Sep 1998 20:26:29 , Jo Even Skarstein wrote:
>Chris Crosskey <chrisc@zetnet.co.uk> wrote:
>
>> I've just trioed to read a CDR that I burned at work, it's mostly text and
>> graphics files from my hobby designing and building analog synths....problem is
>> some of the folders have names all in lower case and I can't open them. They

>Use SPIN! by Julian Reschke. It can read just about anything, very

Chris would have to install MagiC as well thogh wouldn't he?

>nice driver. I can't remember JR's URL right now, but you can find it
>on Hallvard's Atari Hyperlink Launchpad
>(www-atari.nvg.ntnu.no/launchpad/).

English docs are available from my web page and there is a link from there
to Julian's page to download the binary BTW.

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

6328. Re: Mario Brothers Falcon clone

Newsgroup: comp.sys.atari.st
Date: 1998-09-19 00:00:00 UTC
From: derryck@TAKETHISOUTcix.co.uk
Message-ID: <6u0068hgh4@plutonium.compulink.co.uk>
Source record: 93549

On 17 Sep 1998 18:47:48 , pacman wrote:
>This is a multi-part message in MIME format.
>--------------A6AC45402FB891C405EF5604

>Derryck Croker wrote:
>
>> Can someone point me to the Mario Brothers clone please? - IIRC it was

>Hello there,
>It can be found at
>http://dhs.atari.org

Ah, many thanks.

>However it is not a "clone" but infact the real thing (emulated of course)
>There are 2 versions available, one for Godboy (game boy emulator) and one for
>GodleNes (NES emulator)

Ah yes - I'd forgotten that point. Have now grabbed it and a bunch of other
titles.

>Ive found that for the godlenes super mario brothers, It only really runs at
>full speed (?) with an accelerator like Nemesis installed...

No worries there, I've got one of those! :-))

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

6329. FS STe system (US)

Newsgroup: comp.sys.atari.st
Date: 1998-09-19 00:00:00 UTC
From: gwestndrf@aol.com
Message-ID: <19980919114000.HAA02269@ladder01.news.aol.com>
Source record: 93550

I have the following items for sale. I would much prefer to sell these as a complete package. Will consider offers on individual components, if I can't sell the package.

1) Atari 1040 STe (FM) computer
4 Mb RAM, TOS 1.06, 720K floppy, mouse, owner's manual, box

2) Atari SM124 monochrome monitor
original box

3) Host adapter/HD/SuperCharger package
Mini-tower PC case with power supply & fans
ICD AdSCSI ST host adapter (may be Plus version), manual & disks
Seagate ST296N hard drive - 80 Mb - 5-1/4", installation guide
Quantum P40S - 40 Mb - 3-1/2"
SuperCharger (IBM PCXT emulation) - 1 Mb, manual & disks

4) Spectre GCR (Macintosh Plus emulation)
128K ROMs, manual & disks
90 disks of assorted Macintosh software

All items are clean and in good working order. Both the SuperCharger & Spectre GCR are setup on the hard drives and ready to run.

All cables are included, except for the floppy cable needed for the Spectre GCR. I need it for the ST system that I am keeping.

The disks for the SuperCharger & Spectre GCR are not the originals. I bought both items used and the original disks were not provided with them.

Buyer pays shipping costs. Payment by money order, cashier's check. Will accept C.O.D. if buyers prepays shipping and C.O.D. charges.

Due to problems with past deals, I am only offering these items to buyers with continental United States addresses.

Asking price for this system is $300.00. Please reply via e-mail to Gail at gwestndrf@aol.com.

6330. Re: POPwatch Timeouts!

Newsgroup: comp.sys.atari.st
Date: 1998-09-19 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <360328a42f6ee0@HORMEL.unix.dsoe.com>
Source record: 93551

on 18-09-98 Nurmix wrote:

>Any suggestions???

Does turning on POPwatch's log yield any clues?

<< Neil >>

--
- -
Neil Roughley | roughley@HORMEL.unix.dsoe.com | remove uppercase
http://www.dsoe.com/people/roughley/tos.htm | spamblock to reply
- -

6331. Re: Falcon Problems

Newsgroup: comp.sys.atari.st
Date: 1998-09-19 00:00:00 UTC
From: Dennis McGuire <sagedm@erie.net>
Message-ID: <Pine.LNX.3.95.980919074450.31305C-100000@moose.erie.net>
Source record: 93552

On 19 Sep 1998, David W. Moore wrote:

> I also tried loading PageStream again and it actually took 13
> minutes for it to finally show up on the screen. YUCK! YUCK! After
> removing all but 4 different fonts it too a mear 7 minutes to load. Sheesh
> this is the pitts. I guess that I will continue to run it only on my Mega
> STe's. Even with all the fonts loaded its only takes a few minutes on the
> Mega STe. I guess that sometimes progress isn't always a step in the right
> direction. Now if someone could explain to me why the dialer for CAB only

Have you set the fast load flags on all of the files?

6332. [ANN] CoMa Voice/Pro 4.7.0 (Communication Manager)

Newsgroup: comp.sys.atari.st
Date: 1998-09-19 00:00:00 UTC
From: Hartmann@ThePentagon.com
Message-ID: <1dfbhj5.hkb2q31oslc2uN@stardust.isdn.cs.tu-berlin.de>
Source record: 93553

```
Programme-Name: CoMa for Atari Voice/Pro 4.7.0 (COmmunication-MAnager)

Purpose: fax & voice-mail-system, to send & receive fax,
answering machine, mailbox & terminal with internal z-modem

Programme-Type: Shareware / Crippleware

Author: Siegfried Hartmann

Requirement: Computer with MagiC[Mac|PC] or TOS

************************************************************************

CoMa has the following common functions and attributes in all levels

- english documentation
- fax-class 2 & 2.0
- polling (send poll-request-tone only with class 2.0 and some class
2-modems)
- network-capable fax-job-management (3 jobs in 24 hours)
- Serial fax
- Display of the calling-number with ISDN-modems
- Display of call units with ISDN-Modems
- internal editor
- incoming pages are displayed during fax-reception !!
- text can be mixed with graphic-logos and signatures
- fax-voice-data-number management, including groups
- management for incoming fax/messages/mails
- administration of 8 telephone companys
- zone- & and time-dependent selection of telephone-company
- mailbox with internal send & receive-z-modem
- terminal mit internal z-modem

* * * * * * * * * * CoMa Voice (additional) * * * * * * * * * *

- Answering machine for ZyXEL, Creatix, Elsa/TriStar,
Sportster VI/Voice/Flash and Smarty/Cybermod, kik & Lasat-Modems
- Day & time programmable answering messages
- Multiple outgoing messages for several ISDN-MSN
- Time dependent redicrection of incoming calls
- Remote control / recall of new received faxes
- Recall of 7 special messages by DTMF-code
- Real time decoding of sound for Mac/Atari-Soundsystem of ZxXEL
ADPCM3/ADPCM4, Smarty/Cybermod u-Law- & Rockwell ADPCM4-Sounds
- Wave-Sound conversion in ZyXEL- & Cybermod- & Rockwell-format

* * * * * * CoMa Professional Version (additional) * * * * * *
```

- fax- and voice-on-demand-system
- any amount of messages via DTMF tone recall is possible
- each category can contain up to 100 messages and/or 100 fax-pages.
- statistic of category recalls
- first-level- and second-level-messages can be put together from multiple voice-files.
- for the mini-mailbox you can assign personal passwords and download-folders to as many users as you want
- personal message for each caller, who has an entry in the numbers-list (with ZyXEL Elite & MicroLink ISDN, if caller MSN is displayed)
- unlimited fax-jobs
- Faxtransmission via polling request (DTMF-PIN not needed - only for Class 2.0 modems)
- permanent poll-sender possible (caller gets fax pages even without sending a poll-request)
- time-dependent messages for 10 MSNs for ISDN
- connect-mode can differ for each MSN

* * * * * * * * * * * New in CoMa 4.7.0 * * * * * * * * * * * * *

- New preferences-dialog for zone- & and time-dependent telephone-companies
- Remind date for every Calls-Entry
- new modem Blatzheim BM-33k6/ISDN
- If "Never" is weekday the timeslot will be ignored
- Mailbox output in German or English

- various bugfixes

****
***
e-mail: <mailto://Hartmann@i.am> <http://i.am/Softbaer>
Mailbox: 030/62709-572 ISDN X.75 (64000 bps) & V.34 (28800 bps)
Voice: 030/62709-466 Fax: -459 Voice & Fax-On-Demand-Test-System: -573

6333. Re: Falcon Problems

Newsgroup: comp.sys.atari.st
Date: 1998-09-19 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <s3PM1.2638$Wv6.3086479@news3.mia.bellsouth.net>
Source record: 93554

Hi

I'm not sure about pstream and UIS, however as far as CAB is
concerned. Get the latest OVL. Also, I had problem with the 1.15vers
of Sting and went to the 1.12 and have no problems. You must use hs
modem to access the higher baud rates. Youalso only need the
drivin.prg, and scc.prg for the falcon. You don't have to change
configs. Also in the cpx module that came with sting set it to 56k.
In the STing configuration set the default rout the port on under the
misc section. Also the Falcon uses modem 2.

I have a list of programs which work on the Falcon, and I think that
pstream doesn't. I'll dig up that list. The falcon is a good
machine, but it has a few quirks. Once you get cab up and running and
cruise the web in 256 color, you'll be happy.

B.P.

On 18 Sep 1998 05:28:49 , David W. Moore wrote:
>Hi there Terry,
>
>
> I know that you are running a Falcon. The other day I finally got
>myself one and now am starting to have problems running programs that I
>could run on my Mega STE. The firs two and the ones I like the best are UIS
>III and PageStream 2.2. When booting UIS III bombs out with about 15 - 20
>bombs on the screen and if I try loading Pagestream 2.2 it starts to loas
>and than just sits there with the busy bee. Always have to reset the
>machine to get it to work again. Tghe dialer for CAB no longer will connect
>at 19200 (always at 9600) though the modem.cpx is set at 19200. Cab itself
>locks up all the time when going from web site to site. Time to reboot
>again. Any ideas what the hell is going on with this stupid system? are
>you running CAB and pagestream? Hope to hear from you soon.
>
>Thanks David in Portland,Or
>
>+--------------------------=>*<=-----------------------------+
>+ The popularity of Windows surged in 1995, when Microsoft +
>+ began shipping Windows 95, which included many innovations +
>+ that the Atari had introduced 10 years earlier. +
>+ +
>+ Atari Mega STe * 1.7 Gig Hard Drive +
>+ Zipp Drive * CD Rom * Umax 1200S Scanner +
>+ Email: dwmoar@spiritone.com +
>+--------------------------=>*<=-----------------------------+

>.

WARNING: All unsolicited SPAM will get a a complimentary WAV file and
a really neat picture of a can of SPAM in return every day
for the next month.

SPAM the SPAMMERS!!!!!!!!!

Remove the NOSPAM to reply by e-mail

6334. 2 ide ??

Newsgroup: comp.sys.atari.st
Date: 1998-09-19 00:00:00 UTC
From: Softjee <softjee@wanadoo.fr>
Message-ID: <3603CAC7.58FB05E7@wanadoo.fr>
Source record: 93555

Hello to all,

A friend of mine want to know if we can connect 2 ide drive (like CD-ROM
and HD) on the Falcon ?
Connect a 2"5 HD and CD-ROM ?? and How ?

Thanks to answer me by e-mail.

--
SOFTJEE
JACCARD Emmanuel
E-mail : softjee@wanadoo.fr
WEB : http://perso.wanadoo.fr/softjee/
Mail : SOFTJEE 47200 LONGUEVILLE (FRANCE)

6335. Re: Falcon Problems

Newsgroup: comp.sys.atari.st
Date: 1998-09-19 00:00:00 UTC
From: osian@zetnet.co.uk
Message-ID: <6u0oqv$4ea$1@roch.zetnet.co.uk>
Source record: 93556

On 19 Sep 1998 08:57:16 , jasivu@na.netppl.fi wrote:
> Chris Simon <osian@zetnet.co.uk> wrote:
> > Mine connects at 152000 :-)
>
> This is port speed I assume. You can actually use 115200 as port speed?
> My system gets unstable with any other port speed more than 57K ...

Yes, but only in monochrome. I have to drop it to 31200 in a colour
mode.

BTW I've now found out how to get the modem to report the line speed!
I'm getting 31200 line speed with a 115200 port speed.

--
Chris Simon osian@zetnet.co.uk ! ! !
http://www.users.zetnet.co.uk/csimon/ ! ! !
! ! !
** Beware of a bearded man with a spoon up his nose ** ! ! !

6336. Re: REQ Calamus typeface

Newsgroup: comp.sys.atari.st
Date: 1998-09-19 00:00:00 UTC
From: Cy Jones <cy@cassini.demon.co.uk>
Message-ID: <906227047.27276.0.nnrp-11.9e984ea4@news.demon.co.uk>
Source record: 93557

Done. No problems

Cy Jones

Rulle wrote in message <36004ff9.0@d2o67.telia.com>...
>I need an font called BISON.CFN
>have it ?
>mail me at
>romantic@algonet.se
>
>

6337. Re: Atari or Amiga

Newsgroup: comp.sys.atari.st
Date: 1998-09-19 00:00:00 UTC
From: Clockmeister <gerryvdb@tnet.com.au>
Message-ID: <01bde3fd$522c2de0$4e5e0fcb@default>
Source record: 93558

William Platt <NOSPAMwplatt@bellsouth.net> wrote in article
<Z9kM1.1540$kN6.2170569@news2.mia.bellsouth.net>...
> On 17 Sep 1998 21:43:28 , Mikhol74 wrote:
> >
> >Could someone please give me the pros and cons of the both the Amiga and
Atari
> >ST? Thanks.
> >
> >.
>
> The Atari users tend to be very helpful. This is from many years of
> experience.
>
> The Amiga users tend to use a simple help question as a reason to
> start a flame war. This is also from many years of experience.

Caused by comments like yours below.

>
> The ST OS is very stable
>
> The Amiga OS is not

You seem to forget that Amiga OS was the first pre-emptive multithreaded
multitasking OS there was for a home computer. Something Mac OS hasn't got
(even the iMac), PC have only just got in recent years and Atari, well,
TOS/GEM is a mess.
Amiga OS is widely known to be very stable, and efficient.
Sure, 1.3 was fairly unstable, but so were the first incarnations of TOS.
WB2.05 is more stable then any Atari OS today.

>
> The Amiga has some really cool expansion options, like a PPC
> accelerator.
>
> The ST has nothing close to the expandability of the big box Amigas.
>
> The bottom line is preference, use whatever makes u happy

I agree here. If you wan't MIDI get an Atari but for MODs I'd go Amiga.
They just seem to sound better, and there is a great deal of free/easily
obtained software for the Amiga. Check Aminet, it's packed full of free,
quality software.

>
> B.P.

> WARNING: All unsolicited SPAM will get a a complimentary WAV file and
> a really neat picture of a can of SPAM in return every day
> for the next month.
>
> SPAM the SPAMMERS!!!!!!!!!
>
> Remove the NOSPAM to reply by e-mail
>

6338. Re: Cubase Audio Problems

Newsgroup: comp.sys.atari.st
Date: 1998-09-19 00:00:00 UTC
From: grovem@ridgecrest.ca.us
Message-ID: <6u0sup$2bt$1@ash.ridgecrest.ca.us>
Source record: 93559

On 19 Sep 1998 01:58:16 , Nurmix wrote:
>On 18 Sep 1998 09:42:50, Michael Grove wrote:

>
>My only trouble seems to be the occasional "pause" during disk accesses. I am
>getting the NEMESIS board very soon, so what should I tell Alex at ATY
>computer to fix when he puts that in?
>
>--
>
>Paul Nurminen (aka Nurmix)
>
>_/ Red Light 6 Studio - El Segundo, California
>_/ Home of Nurmix Productions and NURVIS MUSIC
>
>* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)
>
>.

:) Alex will fix you right up. If there is a fix to be done, he
already knows what it is and how to do it. It's always nice for the
person working on the machine to be able to test it under the
conditions it will be used for, ie, Cubase and SCSI drive, ect.

Mike

6339. Re: Atari or Amiga

Newsgroup: comp.sys.atari.st
Date: 1998-09-19 00:00:00 UTC
From: Clockmeister <gerryvdb@tnet.com.au>
Message-ID: <01bde400$aa802660$4e5e0fcb@default>
Source record: 93560

Mikhol74 <mikhol74@aol.com> wrote in article
<19980917174328.11579.00000658@ng-fc1.aol.com>...
>
> Could someone please give me the pros and cons of the both the Amiga and
Atari
> ST? Thanks.
>
Ok...

Apart from the built in MIDI the Atari ST is no comparison to the Amiga.
The Amiga has better sound quality with software controllable
filters,excellent graphics, stable multitasking OS, easily upgraded, has a
large free software server (Aminet), can be used for video effects and
titling, and performs better despite having a slightly lower clock speed.
Due largely to it's efficient, multitasking OS and custom chips which can
operate independantly of the CPU.

The Amiga supports MS-DOS file system, even with the earliest Amigas
(A1000, A500) with CrossDOS software or free utilities from Aminet.

Besides, a MIDI interface is cheap and easy to build for the Amiga, and the
same for a sampler. If you're handy with a soldering iron you can build one
yourself very cheaply. Find the schematics on Aminet.

If you consider the A2000 up, you have 11 expansion ports to play with. You
can also add a 16 bit soundcard which can be bought new fairly cheaply,
depending where you are.

With the Amiga there is the added benefit of owning machine which is still
supported by third party hardware and software companies.

If you have enough cash you could get yourself an 060 accelerator for
A1200, A2000, A3000, A4000 and play Quake online.

Many excellent browsers are available commercially, with Netscape being
ported as well as Opera.

Another benefit is that an Amiga can emulate a Mac faster then a real Mac
(software emulation, with comparable processors) so the 680x0 Mac software
market is available to you also. Multitasks and filesharing between Amiga
OS and Mac OS.

Software PC emulators are also available, even for low specced machines
that offer usable performance levels.

Big box Amigas (A2000, A3000, A4000) can utilize PC bridgeboard up to 5x86
performance level, and run concurrently to Amiga OS. (Controlled by Amiga

OS)

The earliest Amiga (A1000) was superior to the ST in almost every way.
Nothing has changed since then...

Regards.

>

6340. Re: Falcon Problems

Newsgroup: comp.sys.atari.st
Date: 1998-09-19 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6u0t1o$fd0@enews4.newsguy.com>
Source record: 93561

On 19 Sep 1998 03:19:35, David W. Moore wrote:

> I did take your suggestion and I did get a copy of Selectric. I do
>find it alot different than UIS III to which I have been using since the
>first day, however though I do think with time that I will grow to like it
>as much. I also tried loading PageStream again and it actually took 13
>minutes for it to finally show up on the screen. YUCK! YUCK! After
>removing all but 4 different fonts it too a mear 7 minutes to load. Sheesh
>this is the pitts. I guess that I will continue to run it only on my Mega
>STe's. Even with all the fonts loaded its only takes a few minutes on the
>Mega STe. I guess that sometimes progress isn't always a step in the right
>direction. Now if someone could explain to me why the dialer for CAB only
>connects at 9600 baud when the CPX files is set for 19200 ?????? Amazing
>thing this Falcon seems to be! Again thanks for all your suggestions and
>help

Did you set the FAST LOAD bit on PageStream? (this makes programs load much
faster)

You can do this with a program like MaxiFile III (I set this bit to "ON" with
all my AUTO folder/ACCessories for a much faster boot time!), and I believe
Erik Hall has a little program to do this as well on his website:

http://www2.tripnet.se/~erikhall/index.html

*Look for a program called "FASTFLAG".

I have at least 420 font files in a couple of directories for my PageStream
2.2SE setup on my Falcon, and it only took 1:25 to load (I just timed it).
There is no reason it should take 13 minutes to load!! How many font files do
you have?

With regard to your connect speeds, what serial port fix are you using?
HSMODEM?
FAST_SER?

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

6341. Re: POPwatch Timeouts!

Newsgroup: comp.sys.atari.st
Date: 1998-09-19 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6u0t1k$fd0@enews4.newsguy.com>
Source record: 93562

On 18 Sep 1998 19:10:04, Katherine L Ellis wrote:

>I don't think it is the size of the file, but the way the header of
>this email is.
>Have you tried with POPGEM 2.1?

Thanks for your response!

Well, If there is a large attachment (even if it's the ONLY e-mail on the server), POPwatch will timeout, and NEWSie will take a very long time with it, or sometimes not show it being there at all.

Or, if there are say 6 mail messages waiting, and one of them has a small attachment, POPwatch will also timeout without showing me any headers, and again, NEWSie takes forever - sometimes not showing the mail either.

And I recently had similar results with MyMail.

As I mentioned before, after this, I have to use a term program and log onto the ISP's "BBS/shell account" to even SEE my mail (and retrieve it).

I just set up POPGEM 2.0 on my system (I'll get 2.1), so the next time I have problems with POPwatch, NEWSie, I'll try it and see what happens. By the way, it looks to be a very nice program!

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

6342. Re: POPwatch Timeouts!

Newsgroup: comp.sys.atari.st
Date: 1998-09-19 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6u0t1q$fd0@enews4.newsguy.com>
Source record: 93563

On 19 Sep 1998 04:37:20, Neil Roughley wrote:

> on 18-09-98 Nurmix wrote:
>
>>Any suggestions???
>
>Does turning on POPwatch's log yield any clues?

It's on but I didn't check it. I'm thinking all it's going to tell me is the same message it shows me when this happens "User timeout expired".

I'll have to send myself a large file attachment and run some tests.

Thanks for your input.

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

6343. Shareware ftp sites

Newsgroup: comp.sys.atari.st
Date: 1998-09-19 00:00:00 UTC
From: Per Reidar Bogstad Verlo <prbverlo@online.no>
Message-ID: <108.566T1680T12875137@online.no>
Source record: 93564

Anyone who knows any good ftp/web sites for ST shareware games/utils ?

Thanks in advance

Per Reidar Verlo

6344. Re: Atari or Amiga

Newsgroup: comp.sys.atari.st
Date: 1998-09-19 00:00:00 UTC
From: barrilli@club-internet.fr
Message-ID: <6u13hi$5iv$1@front3.grolier.fr>
Source record: 93565

Atari vs Amiga .... it's a long story ;)

It's true that the Amiga is a very powerfull computer, and I might add that
it is still handled by a firm. You can install Linux or AmigaOS, and there
are very good graphic applications. BUT I think that I you are musician
the Atari computers are really better. They've got excellent sequencers
(Cubase, Notator, Logic ...), very powerfull soundtrackers (Digital
Home Studio, Graoumpf Tracker ...), lots of synth editors etc etc.
It's also a very good machine to learn programming : MiNT is very close
to Unix/SunOS/BSD, GEM (graphic environment manager) provide very good
user interfaces and is not really complicated to program. There is also
Linux, and many good graphic applications (but the limitations were
due to Atari machine, but nowadays Atari compatible machines such as
Hades, Milan, Phenix ... use standard PCI video card that supply very
good resolutions).
As far as I'm concerned, I had to choose between Amiga and Atari a little
more than 1 year ago. I finally choose the Falcon, and I'm now convaincted
that I've done the right choice :)

Vincent

6345. MSTE Problem

Newsgroup: comp.sys.atari.st
Date: 1998-09-19 00:00:00 UTC
From: Don Schoengarth <dons@qnet.com>
Message-ID: <360427E1.D12B00B9@qnet.com>
Source record: 93566
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Im having a problem with my Mega STE. Everytime I turn it on it Bombs with 4 bombs. Which is Illegal Instruction. So what would you say is causing it? I have changed all the memory but, same results. Any help will be appreciated.

Thanks Don

6346. Field Service Manual

Newsgroup: comp.sys.atari.st
Date: 1998-09-19 00:00:00 UTC
From: Don Schoengarth <dons@qnet.com>
Message-ID: <360429AD.31FB5070@qnet.com>
Source record: 93567

Looking for a Field Service Manual for the MSTE. And the diagnostic
Roms for the MSTE also.

Thanks Don

6347. Re: COOOOOOOOOOOOOL SITE !!!!

Newsgroup: comp.sys.atari.st
Date: 1998-09-19 00:00:00 UTC
From: c64ever@SPAM.ME.AND.I.WILL.SEND.VAN.DAMME.dsv.nl
Message-ID: <3608e405.3204065@news.dsv.nl>
Source record: 93568
Cross-posted to: comp.sys.apple2,comp.sys.apple2.marketplace,comp.sys.apple2.programmer,comp.sys.apple2.usergroups,comp.sys.atari.8bit,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.cbm,comp.sys.mac.games.misc

>On 17 Sep 1998 23:09:22 GMT, pfg@cs.rmit.edu.au (Paul Francis Gilbert) wrote:

>Gee, it would help wouldn't if the site was actually in *English*. Not that
>I'm discouraging people from keeping the old systems alive just because they
>don't do it in English, but it seem a bit inappropriate to be posting the URL
>of a non-english website to a predominately english speaking newsgroup, since
>most of us won't be able to understand it. ;-)

|On Fri, 18 Sep 1998 15:23:10 GMT, ptaft@wang.com (Phil Taft) wrote:

| Also, if you click on the item under the picture that says:" I don't
|understand French, I want the "Rosbeef" version of this wonderful site"

The English flag is a dead giveaway in case you didn't understand
that!

>htttp://www.chez.com/cmpi/paleo/index_e.htm

Can you say "D'OH!"?

Martijn

```
___
/ __| C O M M O D O R E 6 4 E V E R ! ! !
/ / ____
| | |__ / / /| >>>>>>>>>>>>>>>>>>>>>>>>
| | |___\ / _ /_|_ > c64ever@dsv.nl <
\ \__ | | | >>>>>>>>>>>>>>>>>>>>>>>>
\___| \__/ |
```

6348. Re: POPwatch Timeouts!

Newsgroup: comp.sys.atari.st
Date: 1998-09-19 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <360434641d8110@the-gap.demon.co.uk>
Source record: 93569

Sorry I've not responded to your email quicker but I've had lots of other
things to do, being summer and all.
I've just made a change to POPwatch to allow the timeout values to be
changed, but it's not publicly available yet (I've only just done it).
If you'd like it then let me know.
It really sounds like a problem with your mail server. I suspect it reads in
the whole email when retrieving information and not just the header.
Unless the header of your offending email is extremely huge, I can see no
other reason for this delay.

Gary

on Sat 19-09-98 18:27 Nurmix wrote:

>On 18 Sep 1998 19:10:04, Katherine L Ellis wrote:
>
>>I don't think it is the size of the file, but the way the header of
>>this email is.
>>Have you tried with POPGEM 2.1?
>
>Thanks for your response!
>
>Well, If there is a large attachment (even if it's the ONLY e-mail on the
>server), POPwatch will timeout, and NEWSie will take a very long time with it,
>or sometimes not show it being there at all.
>
>Or, if there are say 6 mail messages waiting, and one of them has a small
>attachment, POPwatch will also timeout without showing me any headers, and
>again, NEWSie takes forever - sometimes not showing the mail either.
>
>And I recently had similar results with MyMail.
>
>As I mentioned before, after this, I have to use a term program and log onto
>the ISP's "BBS/shell account" to even SEE my mail (and retrieve it).
>
>I just set up POPGEM 2.0 on my system (I'll get 2.1), so the next time I have
>problems with POPwatch, NEWSie, I'll try it and see what happens. By the way,
>it looks to be a very nice program!
>

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

6349. Re: Atari Sparrow

Newsgroup: comp.sys.atari.st
Date: 1998-09-19 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6u1dse$39n$3@news.campus.mci.net>
Source record: 93570

On 17 Sep 1998 14:44:21 , Jo Even Skarstein wrote:

->The separate parts are upgraded, but the basic design is the same. The
->Falcon is a hot-rodded STE, while the TT is in many aspects a
->completely different machine (32-bit all the way, the new RAM-model).

This is a little bit off from this message but has to do with the
thread. I have an old Atari magazine that covers a "preview" of the
Falcon in its early days. At that time, the project was code-named
Sparrow. I'll have to dig that mag out and look it over again. It
only lasted about 6 issues or so. I believe it was formed by a splinter
group that broke away from ST-Informer.

Later... ;-)

____
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

6350. Re: Peter Rottengatter

Newsgroup: comp.sys.atari.st
Date: 1998-09-19 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6u1e56$39n$4@news.campus.mci.net>
Source record: 93571

On 17 Sep 1998 17:39:48 , Pat & Anna wrote:

<snip>

->StinG has *always* worked well, here. I have to admit, though, that it
->works even better since I switched to MagiC recently.
->
->Once again, thanks Peter, for a job well done!
->
->Pat

I have to agree, Peter has invested a lot of time and effort into STing,
and has done a fine job. He actually called long distance from Germany,
to my ISP here in the States, to help me setup my account. I ask you,
how many people would have done that? :-)

On an unrelated note, Pat/Anna...you guys helped me once with some
Neodesk/Geneva problems I had, so I'm wondering how you feel about
MagiC vs Neodesk/Geneva since you've switched. Thanks in advance! ;-)

____
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

6351. STReport #14.30

Newsgroup: comp.sys.atari.st
Date: 1998-09-19 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <JBVzA4i.dpj@delphi.com>
Source record: 93572

09/18/98 STR 1430 "Often Imitated, Never Surpassed!"

- Seagate Launches B/U Exec - Learning Co. Deals
- MindSpring Buys DirectNet Subs - Print House Magic Deluxe Review
- Media Vision Execs Indicted - Florida Fishing & Tide Guide
- FCC OKs WorldCom/MCI Merger - Doubts About DIVX
- Kaplan Plans Online Law School - Psygnosis Denies Rumors
- Mimic For The iMAC - EA Ships Jane's Israeli Air Force

ORACLE CHIEF CALLS GATES "THE POPE OF PC INDUSTRY"
JUDGE REJECTS MS REQUEST TO DISMISS DOJ SUIT
PENTAGON CONCERNED ABOUT INFO ON ITS WEB SITES

```
___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.streport.com
```

6352. Re: Atari or Amiga

Newsgroup: comp.sys.atari.st
Date: 1998-09-19 00:00:00 UTC
From: Oliver_Schildmann@LU.maus.de
Message-ID: <199809190000.a28354@lu.maus.de>
Source record: 93573

Hello Mikhol74,

m> Thank you all for your responses. I really appreciate it. To answer
m> someones question, I would like to use the computer for BOTH graphics
and
m> music. I suppose, music would be the priority of the two. Which Atari
ST
m> models would be good for these things, 520, 1024, or what?
If you want the computer for "real", professional music with any MIDI
instrument, you can start with any ST with 1 MB minimum (but at least try
to
get one with 2 or 4 MB) and a monochrome monitor or a Multisync monitor,
which is a colour monitor, but capable of the Atari monochrome mode (and
of
course colour modes too) and a software like Cubase. Nearly the whole
techno
movement and many many other "normal" musicians, music groups and music
studios made their hits with such an equipment during the last decade (not
in
USA - of course at least except Mike Oldfield ;-), but in Europe - if you
you
know the different computers, you can sometimes even recognize it 8-),
because the musicians used "typical Atari sounds" like the keyclick (AFAIR

you can here it at least on the *very* (!!) recommended techno CD "Stellar

Supreme" by "Cosmic Baby") or the SAM ("Software Automatic Mouth - a
speech
synthesizer for different computers from C64/Atari XL up to Amiga/ST -
which
you can hear in the techno version of "Das Boot" ("Maximum velocity") or a

top hit of Falco).

It's the cheapest one, but you can forget graphics (you can produce them
(slowly) - i.e. with the POVRAY raytracer - but you can't nearly watch
them
at the quality you can produce).

The graphical best "standard" Atari is the Falcon (which is even sold
today
as "Falcon MKII" not by Atari, but by a German music software company),
which
is also very strong in audio manipulation (or exactly: Strong in data
manipulation - you can choose which data to manipulate in realtime, audio

data or visual data, which gives also great effects and much power for graphics). That means, the Falcon can handle, record and arrange MIDI data

(just like the other ones), but in addition, you can *directly* handle, record and even manipulate samples and any sort of audio input in *realtime*
(i.e. you plug a microphone to the Falcon, speak/sing/... into the microphone, with the Falcon, you pitch the voice higher/lower or distort your
voice or give echo or ... and out of the speaker, you get not your input, but
the manipulated input) - nothing to wait on!

Of course you can just record any audio source and combine it with any MIDI
source to mix it in a sequenzer like Cubase Audio (notify the difference between Cubase and Cubase Audio!). The result is a top arrangement, which you
can just put on a CD and give it away :-)

m> Also, can the ST be used to get on the internet (what kind of modems can be
m> connected to them, external PC-type modems, or what?)
No problem at all (at least, "old" Ataris have to use a software patch for

higher baud rates, or even a hardware bugfix - but that's well known). Use

standard modems, use standard printers, use standard hard disks/exchangeable
media/CD writer/scanner (with SCSI connector) and use standard monitors ("VGA-
Multisync"). Than you will have fun with these devices as long as you use

any computer (or even different computers at the same time :-)

As I wrote, connecting an Atari to the internet is somewhat not "plug and

play", but on the internet you can find detailed information how to manage it
(at least in this group, I suppose ;-).

A used ST is *very* cheap ("peanuts" as we say ;-), but I don't know, what an
used Falcon (with built in hard disk) is costing. Anyway, it depends on your
needs and wishes and money you can spend or want to spend ;-)

Greetings, Oliver

We are Microsoft - Resistance is futile!

CyBaer@koso.phoenix.de http://CyBaer.home.pages.de

6353. Re: Atari or Amiga

Newsgroup: comp.sys.atari.st
Date: 1998-09-19 00:00:00 UTC
From: Oliver_Schildmann@LU.maus.de
Message-ID: <199809190000.a28355@lu.maus.de>
Source record: 93574

Hello jim,

j> up to ISDN speeds, altho I'm not sure if there are any ISDN modems for
ST.
You should be able to use an external ISDN modem (connects to normal
serial
port) which is capable of the standard HAYES modem language (most of them

are).

Greetings, Oliver

We are Microsoft - Resistance is futile!

CyBaer@koso.phoenix.de http://CyBaer.home.pages.de

6354. Re: GEM

Newsgroup: comp.sys.atari.st
Date: 1998-09-19 00:00:00 UTC
From: perot@arisia.stud.uni-hannover.de
Message-ID: <EzJw3v.1F7@arisia.stud.uni-hannover.de>
Source record: 93575

In article <36014f4c.0@news.ptw.com>,
starlord@<*>ptw.com (Slc.Dennis Bishop) writes:

> In all the years I've been running Ataris, I've never used the
> gemdos? or whatever its called. I did find a GEM folder on this

Hmm, so you never switched it on, or what do you try to tell us ?

> SMM804.PRT. I don't want to screw things up, so I'm asking about
> these before I go and mess things up.

So what's your question ?

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

6355. Re: Peter Rottengatter

Newsgroup: comp.sys.atari.st
Date: 1998-09-19 00:00:00 UTC
From: perot@arisia.stud.uni-hannover.de
Message-ID: <EzJuxq.19C@arisia.stud.uni-hannover.de>
Source record: 93576

In article <6tp03dilg0@208.10.3.83>,
atari@wcoil.com (JoNk) writes:

> OK this is what I don't understand, why would someone make a TCP/IP
> stack and then abandon it.

It's not that it's abandoned, far from it. The reasons there haven't been any updates are three actually : First the stack reached a state of being pretty stable and relatively bug-free, so frequent updates aren't that important anymore. Second, I became horribly busy with other stuff for several months, so hadn't had the time. Then STinG saw extended internal changes meanwhile which required quite a lot of work.

> I personally wrote Peter 2 emails explaining

When was that ? I cannot remember any recent mail from you. I usually send a reply pretty soon, so if you didn't receive any, maybe your mail didn't get through.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

6356. Re: STinG Default.CFG?

Newsgroup: comp.sys.atari.st
Date: 1998-09-19 00:00:00 UTC
From: perot@arisia.stud.uni-hannover.de
Message-ID: <EzJv7u.19y@arisia.stud.uni-hannover.de>
Source record: 93577

In article <6ts5vk$kvr@news2.tds.net>,
tross3@hamtel.tds.net (Terry & Karen Ross) writes:
> On 17 Sep 1998 02:11:01, Tony Cianfaglione wrote:
>
> It's funny you mention this. I just lost my default.cfg yesterday,
> and restored it with a backup. I checked my hard disks with Diamond
> Edge, and it didn't even show up as a deleted file (I had just deleted
> cache.dns from the sting folder, so I thought maybe I had accidently
> deleted default.cfg)

Are you possibly using NEWSie, or a very old TOS version (without MagiC,
that is) ?

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

6357. Re: Atari-Friendly web design?

Newsgroup: comp.sys.atari.st
Date: 1998-09-19 00:00:00 UTC
From: perot@arisia.stud.uni-hannover.de
Message-ID: <EzJvJx.1Cs@arisia.stud.uni-hannover.de>
Source record: 93578

In article <6tqfjp$85k$1@nnrp1.dejanews.com>,
screenstyles@hotmail.com writes:

> I run a website devoted to sampling and general music-tech things.
> http://www.geocities.com/SoHo/Museum/4312/ I use a PC for web design, but I
> am a committed Atari ST user as far as music and anything important is
> concerned. I want to develop my site further, and I had been planning to
> badge it as 'Atari-Friendly'. However, I have no idea how sophisticated CAB
> and similar browsers are. Are there any gimmicks that I should particularly
> avoid?

Avoid Java and JavaScript. That's all. If you wanna be particularly friendly
even to the many monochrome surfers, don't use colors (i.e. stay with the
default settings of the browser, see my web page as an example). For machines
with little computing power it's good to restrict to small and few graphics
(again, see my web page), but always add the "alt" tag to the "img"-Tags
importing the graphics.

> quicker that way. Are JPG and GIF images prohibitively demanding for ST

You can use both. Large JPGs will cause delays on small machines though since
it requires a lot of computing power.

> surfers? Is there any degree of JavaScript support in CAB?

None.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

6358. Star Trek for Atari ST

Newsgroup: comp.sys.atari.st
Date: 1998-09-20 00:00:00 UTC
From: G T Clark <clarkg@cadvision.com>
Message-ID: <3604b7a2.0@news.cadvision.com>
Source record: 93394

Hello there,

Has anybody had any luck playing this game on Winston or Pacifist? I am trying it with both the original gamedisk which I got from denialofservice.com (a german version) and also Automation 89. In both emulators, the mouse pointer is not visible, rendering the game somewhat unplayable. I suspect that this is because the game has a custom mouse pointer, in the shape of a starfleet logo. This is the only problem and it works fine apart from this.

I used to have this game on my original ST years ago, but stupidly saved a game to the disk, which made Mr Spock appear with the caption "the Enterprise has self-destructed due to a computer malfunction" after about 5 minutes of every new game. This in itself was quite amusing because normally he would also say "I never will understand humans" but since this time the program was busted he said no such thing.

Well any help much appreciated,

Alan

6359. Re: Falcon Problems

Newsgroup: comp.sys.atari.st
Date: 1998-09-20 00:00:00 UTC
From: claytone@aa.net
Message-ID: <6u2dmp$1qi$1@slave3.aa.net>
Source record: 93395

Hi David,

Regarding the really s-l-o-w loading time of Pagestream 2.2 on a Falcon: Have you tried "Warp 9"? It really speeds things up. It affects screen redraws and text loading, or something like that. It was explained to me by a retired Atari repairman here in Seattle, but I forgot the details. I believe NVDI is very similar - supposedly even better. Warp 9 costs less, and has a nice mouse accelerator. A question for NVDI users: does NVDI speed up Pgstrm loading?

ANYWAY (get to the point, Clayton!), without Warp 9 on my stock (TOS 4.04) Falcon, it takes Pagestream 2.2SE 1:04 to load. (Yes, I do recall that my ST loaded the same program faster...hmmm.) WITH Warp 9 it takes 2-1/2 seconds (!). With Nemesis active it's a tiny bit faster at 2 seconds. I'm using all the fonts that came with Pgstrm 2.2SE (the last commercially available version) plus a few I had lurking around on my hard-drive.

Best regards,

Clayton Murray
Seattle, WA USA
claytone@aa.net

6360. problems formatting HD

Newsgroup: comp.sys.atari.st
Date: 1998-09-20 00:00:00 UTC
From: dwmoar@spiritone.com
Message-ID: <906277560.923639@ridge.spiritone.com>
Source record: 93396

I just purchased a Quantum Fireball 3.2 Gig hard drive. Am using HD Driver 7.5 and this is connected to the SCSI port of the computer. The problem that I seem to be having is that the hard drive formats ok and than I can partition it, but when I go to write the driver to the disk it come up with an error something lik, "No Suitable Partition found". I have tried several different partition formats and all do the same thing. I even tried a Conner 540 meg hard drive, it ends up doing the same thing. Anyone got any ideas what the hell is going on with this? Strange things that these machines are!

thanks in advance Dave.....

+--------------------------=>*<=-----------------------------+
+ The popularity of Windows surged in 1995, when Microsoft +
+ began shipping Windows 95, which included many innovations +
+ that the Atari had introduced 10 years earlier. +
+ +
+ Atari Mega STe * 1.7 Gig Hard Drive +
+ Zipp Drive * CD Rom * Umax 1200S Scanner +
+ Email: dwmoar@spiritone.com +
+--------------------------=>*<=-----------------------------+

6361. Re: MSTE Problem

Newsgroup: comp.sys.atari.st
Date: 1998-09-20 00:00:00 UTC
From: Colin Polonowski <polonowski@zetnet.co.uk>
Message-ID: <6u2grm$go1$1@irk.zetnet.co.uk>
Source record: 93397
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

>Im having a problem with my Mega STE. Everytime I turn it on it Bombs
>with 4 bombs. Which is Illegal Instruction. So what would you say is
>causing it? I have changed all the memory but, same results. Any
>help will be appreciated.

Try making sure the TOS chips are firmly in place.

Cheers,

* Colin Polonowski, polonowski@zetnet.co.uk
* The Zone - http://www.users.zetnet.co.uk/polonowski/
* Editor - Atari Times(UK), Programmer - Croft Soft Software

6362. Re: 2 ide ??

Newsgroup: comp.sys.atari.st
Date: 1998-09-20 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <3604CE53.7790@ooc.de>
Source record: 93398

Softjee wrote:

> A friend of mine want to know if we can connect 2 ide drive (like CD-ROM
> and HD) on the Falcon ?

Yes, this is possible. You can use HDDRIVER as hard disk driver and
SPIN! as CD-ROM driver if you want to connect 2 IDE devices.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

6363. Re: Real Audio/Falcon YES

Newsgroup: comp.sys.atari.st
Date: 1998-09-20 00:00:00 UTC
From: Sven Persson <sven.persson@mbox301.swipnet.se>
Message-ID: <01bde480$5dd48ec0$ceb6f482@sven133>
Source record: 93399

Hi.

> >>The Falcon can NOT do streaming audio or video.
> >>Jonk

Strange. Playing MP2 works great over my serial network. No problem at all.
Same with MPEG & AVI movies.

/Peter

6364. Re: Falcon Problems

Newsgroup: comp.sys.atari.st
Date: 1998-09-20 00:00:00 UTC
From: derryck@TAKETHISOUTcix.co.uk
Message-ID: <6u2r9eenp1@plutonium.compulink.co.uk>
Source record: 93400

On 18 Sep 1998 05:19:55 , David W. Moore wrote:
>Just got a Falcon the other day. It has 14 megs memory and am using the VGA
>adaptor. The problem seems to be that certain programs that have work fine
>before no longer work at all or do really strange things.
>
>Do these programs work with the Falcon?
>
>1) UIS III
>2) PageStream 2.2

Don't know about UIS but if you'd previously run Pagestream on a mono system you'll need to delete or rename its inf file in order to have it display propery in colour.

[later - I see that your problem is slow loading. Use the tip about setting the fastload flag on the drivers etc, remove any that you don't use]

>Programs which no longer at right is ones like CAB it tends to lock up alot
>during information transfer.
Should be fine on your Falcon.

>The dialer no longer will connect at 19200 (connects at 9600) though the
>modem.cpx is set for 19200. This all worked fine before switching to the
>falcon.
Use Peter Rottengatter's STinG package to connect with the accompanying serial.cpx to set the port speed (I have mine set to 115200 and get consistent 33600 connects with CiX).

Also install HSmodem in your auto folder (drvin.prg and scc.prg in that order - followed by sting.prg or sockets.prg if you're using PPPConnect).

>Also when using MaciC 4 and using the dialer for CAB it gives me some error
>about not being to transfer something or another to CAB
Consider upgrading to Magic5.11 or Magic 6 which is due in the UK soonish.

>I really thought the Falcon was suppose to be a much better machine that
>the older ST's? Anybody have an idea what is going on here???? HELP
It is, but you'll have to reconfigure some things to take advantage of its features.

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

6365. Re: Help request for the Straight Fax Papyr

Newsgroup: comp.sys.atari.st
Date: 1998-09-20 00:00:00 UTC
From: derryck@TAKETHISOUTcix.co.uk
Message-ID: <6u2r9fenp2@plutonium.compulink.co.uk>
Source record: 93401

On 16 Sep 1998 10:30:28 , Marco Ravasini wrote:
>Can anyone help me? The Papyrus driver in Straight Fax 2.50
>works unproperly. I've tested it with Papyrus 3.62, 4.25 and
>5.02 (German demo version), but it goes on dirtying the printer
>setup dialog with strange help bubbles besides showing an alert

I've never seen that happen here?

>["Part of the page layout lies outside the printable area for
>this printer (TOP -2367677 mm, bottom 0 mm.) and may not be
>printed] just after clicking on the 'Print' button in the print
>dialog...

You must enter margin settings for the driver in the "cut sheet" setup page.

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

6366. Re: Peter Rottengatter

Newsgroup: comp.sys.atari.st
Date: 1998-09-20 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <6J6N1.3011$kN6.3652249@news2.mia.bellsouth.net>
Source record: 93402

We should all give Peter a big "thank you" for enabling us to access
the internet. Peter there are no apologies due, you've done a great
job.

To the rest of the NG. Before anyone publically complains about a
programmer, a program, or a dealer please try to resolve the matter by
every means possible before b*tch*ng in public. We are lucky that we
still have very talented people supporting our platform and if someone
gives us something and asks nothing in return consider it good
fortune, or go buy a Windoze machine and see what you get for free.

On 19 Sep 1998 21:13:02 , Peter Rottengatter wrote:
>In article <6tp03dilg0@208.10.3.83>,
> atari@wcoil.com (JoNk) writes:
>
>> OK this is what I don't understand, why would someone make a TCP/IP
>> stack and then abandon it.
>
>It's not that it's abandoned, far from it. The reasons there haven't been
>any updates are three actually : First the stack reached a state of being
>pretty stable and relatively bug-free, so frequent updates aren't that
>important anymore. Second, I became horribly busy with other stuff for
>several months, so hadn't had the time. Then STinG saw extended internal
>changes meanwhile which required quite a lot of work.
>
>
>> I personally wrote Peter 2 emails explaining
>
>When was that ? I cannot remember any recent mail from you. I usually
>send a reply pretty soon, so if you didn't receive any, maybe your mail
>didn't get through.
>
>
>Cheers Peter
>--
>---
> Peter Rottengatter perot@pallas.amp.uni-hannover.de
> http://www.stud.uni-hannover.de/~perot
>---
>.

WARNING: All unsolicited SPAM will get a a complimentary WAV file and
a really neat picture of a can of SPAM in return every day
for the next month.

SPAM the SPAMMERS!!!!!!!!!

Remove the NOSPAM to reply by e-mail

6367. B: 600 DD-Disks mit Atari-Software

Newsgroup: comp.sys.atari.st
Date: 1998-09-20 00:00:00 UTC
From: Jim Kirk <ahammer@primus-online.de>
Message-ID: <6u2t3fpva2@news.metronet.de>
Source record: 93403
Cross-posted to:
comp.sys.atari.st,ger.atari,maus.biete,maus.sys.atari.hardware,maus.sys.atari.software,z-netz.alt.sauger-info.atari

Habe da noch eine riesen Haufen Disketten rumfliegen.
Alle mit Atari 1040 und TT benutzt.
(Sorgf�ltig in Diskettenboxen gehortet)
Der/die Meistbietende kann sie in Bielefeld abholen oder
zugesandt bekommen.
Ich warte bis 14.5. sonst geht der Stapel in die Tonne.

6368. Re: problems formatting HD

Newsgroup: comp.sys.atari.st
Date: 1998-09-20 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <dV6N1.3014$kN6.3652249@news2.mia.bellsouth.net>
Source record: 93404

One of the partitions has to be a regular GEM partition. That means
less than 32megs. You should make it 5 to 10 megs. The smaller the
partition, the quicker you will boot up. In addition since it is the
boot drive, you should have as little on partition as possible just in
case of a crash.

B.P.

On 20 Sep 1998 07:46:01 , David W. Moore wrote:
>I just purchased a Quantum Fireball 3.2 Gig hard drive. Am using HD Driver
>7.5 and this is connected to the SCSI port of the computer. The problem
>that I seem to be having is that the hard drive formats ok and than I can
>partition it, but when I go to write the driver to the disk it come up with
>an error something lik, "No Suitable Partition found". I have tried several
>different partition formats and all do the same thing. I even tried a
>Conner 540 meg hard drive, it ends up doing the same thing. Anyone got any
>ideas what the hell is going on with this? Strange things that these
>machines are!
>
>thanks in advance Dave...........
>+--------------------------=>*<=-----------------------------+
>+ The popularity of Windows surged in 1995, when Microsoft +
>+ began shipping Windows 95, which included many innovations +
>+ that the Atari had introduced 10 years earlier. +
>+ +
>+ Atari Mega STe * 1.7 Gig Hard Drive +
>+ Zipp Drive * CD Rom * Umax 1200S Scanner +
>+ Email: dwmoar@spiritone.com +
>+--------------------------=>*<=-----------------------------+
>.

WARNING: All unsolicited SPAM will get a a complimentary WAV file and
a really neat picture of a can of SPAM in return every day
for the next month.

SPAM the SPAMMERS!!!!!!!!!

Remove the NOSPAM to reply by e-mail

6369. Re: .ST files:Piracy or Preservation?!

Newsgroup: comp.sys.atari.st
Date: 1998-09-20 00:00:00 UTC
From: Bill Fairbanks <BILLFAIRBANKS@worldnet.att.net>
Message-ID: <01bde497$23c5c480$de40460c@default>
Source record: 93405

Tim,

This is a problem, no doubt. Legally, I am sure that the copyright holders are entitled to
protection. The fact that no one is publishing their work does not change that. On the other hand,
Atari software and hardware are historical artifacts that will increase in value with time. Someone
could buy the rights to software and republish it but would that make sense with so much
hacked versions available? Don't think so.

So, were back where we started. Hacked software abounds making the original product
(and the copyright that goes with it) worthless. On the plus side, original software with manuals,
packaging and disks are becoming very collectible.

One way or another, I think we will have software for our machines for an awfully long time.

Bill

Tim Conrardy <tconrardy@hotmail.com> wrote in article
<6u249f$dq9$1@news.ncal.verio.com>...
>
>

6370. Re: Falcon Problems

Newsgroup: comp.sys.atari.st
Date: 1998-09-20 00:00:00 UTC
From: tkelly@pressenter.com
Message-ID: <6u31kp$68n$1@jair.pressenter.com>
Source record: 93406

Pagestream works fine on the Falcon and should not take any longer to load that it does on any other machine. Either the fast load bit is not set on the import/export modules or there is a problem in the paths. Also you should save the default font list, otherwise Pagestream will have to construct it. I can't remember if that happens as it loads. That may well account for the horrendous load times. Using MagiC, monochrome mode, Pagestream loads in about 5 seconds. Something is definitely wrong in your setup.

--Terry Kelly

6371. FA - Lot of 99 Atari ST Games WITH MANUALS!!!! - ends 9/22

Newsgroup: comp.sys.atari.st
Date: 1998-09-20 00:00:00 UTC
From: Suz <redwood@mail.comNOSPAM>
Message-ID: <3605116a.0@blushng.jps.net>
Source record: 93407

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=30952477

6372. FA - ATARI SLMC804 Laser Buffer - COOL!!! - ends 9/22

Newsgroup: comp.sys.atari.st
Date: 1998-09-20 00:00:00 UTC
From: Suz <redwood@mail.comNOSPAM>
Message-ID: <36051265.0@blushng.jps.net>
Source record: 93408

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=30954335

6373. FA - Atari SF314 Drive - NICE!!! - ends 9/22

Newsgroup: comp.sys.atari.st
Date: 1998-09-20 00:00:00 UTC
From: Suz <redwood@mail.comNOSPAM>
Message-ID: <3605128b.0@blushng.jps.net>
Source record: 93409

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=30956502

6374. FA - Atari SM124 Monitor - GREAT!!! - ends 9/22

Newsgroup: comp.sys.atari.st
Date: 1998-09-20 00:00:00 UTC
From: Suz <redwood@mail.comNOSPAM>
Message-ID: <360512a9.0@blushng.jps.net>
Source record: 93410

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=30956591

6375. FA - Atari ST Mouse - PERFECT!!! - ends 9/22

Newsgroup: comp.sys.atari.st
Date: 1998-09-20 00:00:00 UTC
From: Suz <redwood@mail.comNOSPAM>
Message-ID: <36051336.0@blushng.jps.net>
Source record: 93411

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=30957903

6376. FA - Atari 1040 ST - EXCELLENT!!! - ends 9/22

Newsgroup: comp.sys.atari.st
Date: 1998-09-20 00:00:00 UTC
From: Suz <redwood@mail.comNOSPAM>
Message-ID: <360513d5.0@blushng.jps.net>
Source record: 93412

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=30959280

6377. FA - ATARI SH204 HD for ST - RARE!!! - ends 9/24

Newsgroup: comp.sys.atari.st
Date: 1998-09-20 00:00:00 UTC
From: Suz <redwood@mail.comNOSPAM>
Message-ID: <360516c1.0@blushng.jps.net>
Source record: 93413

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=30955882

6378. for sale

Newsgroup: comp.sys.atari.st
Date: 1998-09-20 00:00:00 UTC
From: bsummer@delphi.com
Message-ID: <RVfRoaj.bsummer@delphi.com>
Source record: 93414

APEX MEDIA for sale:
Complete Apex Media package (not intro)registered software including
disks,manual. and box. For Atari Falcon.....$50.00 plus shipping in USA.

Also, selling STUDIO PHOTO, for ST/STE/TT/Falcon
With original disk and binder.........$25.00 plus shipping in USA.

Will sell BOTH Apex Media and Studio Photo for $70.00, and shipping IS
included in USA.

If interested, please leave E-mail for Barry Summer at:
bsummer@delphi.com

THanks!!!
Barry

6379. Re: Atari or Amiga

Newsgroup: comp.sys.atari.st
Date: 1998-09-20 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <360518d1.0@nemo.idirect.com>
Source record: 93415

On 20 Sep 1998 06:37:44 , Thorsten Guenther wrote:

>
>Perhaps you should forget these desperate penis length comparisons. A
>computer, for most users, is not a penis, even when it's something they
>use for work or play.
>
one notable notable that falls out of the definition of "most users"
- Sinclap. Still mistakes a Macintosh for his manhood on
comp.sys.atari.advocacy......

<followups set>

////////////////////Daniel L. Dreibelbis////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" /////////////////

6380. Re: problems formatting HD

Newsgroup: comp.sys.atari.st
Date: 1998-09-20 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <360527545c94a10@holleman.demon.nl>
Source record: 93416

on Sun 20-09-98 12:53 William Platt wrote:

>One of the partitions has to be a regular GEM partition. That means
>less than 32megs. You should make it 5 to 10 megs. The smaller the
>partition, the quicker you will boot up. In addition since it is the
>boot drive, you should have as little on partition as possible just in
>case of a crash.
>
Hi,

I don't think so... my TT has two Trailblazers of 850 Mb, each with 4 equal partitions. My G:\ drive is a Syquest 44, set up for 1 44 Mb partition. Last is the CD-ROM, which isn't 32 Megs either...

Can't say the boot with all the gear I've got running is slow from the 212 Mb boot partition :-)

Working with Hushi here, and not the latest version too!

I seem to recall this 32 Mb limit is for very old TOS versions or something like that.

Another thing is a crash doesn't have to affect your boot-drive alone. I recall once I had this very fine terminal program "Rufus" sitting on my C:\ (it was already infamous because of its unstable behaviour) and the last action it did here was terminate with a gigantic crash. My whole C:\ wiped out and half of the D:\ drive too. All in all I had to restore around 300 megs. I was lucky to have an almost empty second drive then onto which I could copy the rest of the stuff, since I had to reformat the disk again. Don't have to tell you Rufus went straight into the can :-)

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

6381. Geneva to MagiC (was: Peter Rottengatter)

Newsgroup: comp.sys.atari.st
Date: 1998-09-20 00:00:00 UTC
From: PATnANNA@ford-trucks.com
Message-ID: <3604adfca061b71@ford-trucks.com>
Source record: 93417

on Saturday 19-09-98 23:19, DarkChyld [Ronald J. Hall] wrote:

> On an unrelated note, Pat/Anna...you guys helped me once with some
> Neodesk/Geneva problems I had, so I'm wondering how you feel about
> MagiC vs Neodesk/Geneva since you've switched. Thanks in advance! ;-)

I like NeoDesk/Geneva and the combination served me well for many, many years. But, nagging incompatibilities began to crop up and I don't deal with frustrations very well. ;-)

I read about Neil Roughley's move from Geneva to MagiC here on CSAST and, having corresponded with Neil on many occasions and trusting his judgment, sent him a letter very similar to your post. I expected a "MagiC is good but nothing to jump ship for" reply but instead received a glowing endorsement of MagiC and HDDRIVER...

I lost that letter and a *few* other things during the process of backing up, repartitioning and installing HDDRIVER or I'd ask Neil's permission to repost it. Maybe he still has it. From my recollection, Neil was right on the money; the MagiC/HDDRIVER is great and I have absolutely nothing but good things to say about the switch. If Dan had the time to update Geneva I'd probably still be using it and ICD. Truth is, he has not and it was time to make the change *and* support the developers who are still supporting the platform. I decided to move and Systems for Tomorrow provided both packages promptly.

I lost some of the niceties in NeoDesk in the move to Magxdesk. For the most part, I have found readily available, although different flavor, replacements. Having Neil point me in the right direction early on made the transformation quite painless and pretty quick... although, because of the support for MagiC, an ongoing project. The biggest pain for me is getting down to a location which charges a reasonable rate for the purchase of Euro Checks. I need to get several things registered! ;-)

Geneva/NeoDesk is still bootable on my machine and I do still use it; thanks XBoot. Running Hard Disk Sentry and being able to easily reorder directories comes to mind. But, that occasional use is it. I'm totally committed to and comfortable with this move. Honestly, the recent APPs do run better under MagiC/HDDRIVER than under Geneva/ICD IMO.

If you have any specific questions, please feel free to ask.

Pat

--
Pat & Anna
<PATnANNA@ford-trucks.com>

"Boating, trucking, and loving life. What could be better? :-)"

6382. Re: POPwatch Timeouts!

Newsgroup: comp.sys.atari.st
Date: 1998-09-20 00:00:00 UTC
From: PATnANNA@ford-trucks.com
Message-ID: <3604adfca061b72@ford-trucks.com>
Source record: 93418

on Saturday 19-09-98 23:46, Gary Priest wrote:

>I've just made a change to POPwatch to allow the timeout values to be
>changed, but it's not publicly available yet (I've only just done it).
>If you'd like it then let me know.

While I have your attention, I thought I'd ask a quick question.

Is there any reason why POPwatch can't automatically disconnect
following a MANUAL Retrieve? The autocheck function won't work while
connected and invariably, immediately after a long download (I
subscribe to several Maillists) I have to listen to the Autocheck Error
Bell while busy in CAB.

Your number one fan! ;-)

Thanks,

Pat

--
Pat & Anna
<PATnANNA@ford-trucks.com>
"Boating, trucking, and loving life. What could be better? :-)"

6383. "The Atari A to Z" book shareware release files

Newsgroup: comp.sys.atari.st
Date: 1998-09-20 00:00:00 UTC
From: msbaines@cix.compulink.co.uk
Message-ID: <EzL9st.Dx5@cix.compulink.co.uk>
Source record: 93419

"The Atari A to Z" Book Shareware ASCII Text Release

Jargon, terminology and acronyms are the staple diet of any professional, technologist and hobbyist. The world of computing is no exception and to the uninitiated home or small business user, magazines, manuals and books can be very daunting. Written by someone who understands these frustrations and needs, "The Atari A to Z" isn't just a convenient encyclopaedia of modern computer terminology but a specific reference source of material pertaining to Atari computers for the ST, TT and Falcon enthusiast.

Whether you play games on an ST, run your business on a TT, or write music on a Falcon, this book is aimed at helping you get to grips with those magazine articles that are more perplexing than enlightening. In here, you will find many explanations, mini-articles and a plethora of other miscellaneous bits and pieces to help you gain a better understanding of your Atari computer. The material in this book was written with all Atari users in mind. There are simple definitions for the uninitiated and technical data for the experienced. You take what you want, when you want it. "The Atari A to Z" is a valuable addition to any Atari user's library.

These book files are direct ASCII conversions of the Protext files used for the fifth printing. Some typographical changes have been made to keep within the bounds of the Atari character set. Tabs were replaced with spaces. A carriage return and line feed terminates each line.

There have been some minor textual changes and some updates and revisions, especially in the Appendices. There are 2,239 entries, 101 tables and 128,000 words here.

"The Atari A to Z" book text files package is shareware and costs a minimum of 5 UK Pounds. Details are in the accompanying files.

These files and all my other software including PROFILE 2 - *THE* System Analyser are available on my web site:

http://www.stsd.demon.co.uk/linnhe.html

Mark

--
|| Mark S Baines - Inver, Scotland
|| Linnhe Computing - Quality Atari Software
|| http://www.stsd.demon.co.uk/linnhe.html

6384. POPwatch 2.80 released

Newsgroup: comp.sys.atari.st
Date: 1998-09-20 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <3604fdac20dfe10@the-gap.demon.co.uk>
Source record: 93420
Cross-posted to: comp.sys.atari.st,demon.ip.support.atari

POPwatch 2.80 is now available from my web site (see sig).

The following are changes since 2.73:

v2.80 20/09/98
.Resources from previous versions will NOT work with this version.

.Connection and Data timeout values can now be changed via the General
Preferences window. Defaults are 60 and 30 seconds respectively.

.When launching programs from the About window, lower case drive
letters are now interpreted correctly.

.Should now set the path correctly when launching the sound player to
play sounds.

.The UNDO key should now work again.

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

6385. Re: Atari or Amiga

Newsgroup: comp.sys.atari.st
Date: 1998-09-20 00:00:00 UTC
From: Clockmeister <gerryvdb@tnet.com.au>
Message-ID: <01bde4b9$bcb05f80$3d5e0fcb@default>
Source record: 93421

Sorry, yes, I would have to agree. Especially as PC's are so cheap these days and much software/hardware can be bought for the price of an 060 accelerator. Still, If you already owned an Amiga (or Atari for that matter)...

Oh, and I personally think Quake sucks, but just my opinion although I can't be the only one in the world :-)

Regards,

Clockmeister.

Oliver Schildmann <Oliver_Schildmann@LU.maus.de> wrote in article <199809200000.a28481@lu.maus.de>...
> Hello "Clockmeister",
>
> but one thing to comment:
> g> If you have enough cash you could get yourself an 060 accelerator for
> The last thing I would sell today to somebody with "enough cash" is an
> Amiga
> =:-) (or an Atari if you prefer that ;-) - especially not (but not only)
> for
> playing Quake :-)
>
>
> Greetings, Oliver
>
> ---
> *We are Microsoft - Resistance is futile!*
> ---
> CyBaer@koso.phoenix.de http://CyBaer.home.pages.de
>

6386. Re: Atari or Amiga

Newsgroup: comp.sys.atari.st
Date: 1998-09-20 00:00:00 UTC
From: Clockmeister <gerryvdb@tnet.com.au>
Message-ID: <01bde4bc$2a7c0f80$3d5e0fcb@default>
Source record: 93422

Thorsten Guenther <guenther@cabal.shnet.org> wrote in article
<IIUFEJAUUP@cabal.shnet.org>...
> In <01bde400$aa802660$4e5e0fcb@default> "Clockmeister" wrote:
> >Apart from the built in MIDI the Atari ST is no comparison to the Amiga.
> >The Amiga has better sound quality with software controllable
> >filters,excellent graphics, stable multitasking OS, easily upgraded, has
a
> >large free software server (Aminet), can be used for video effects and
> >titling, and performs better despite having a slightly lower clock
speed.
>
> That's why you are using a Wintel PC and Mickeysoft program to post
> here, rite?

Well, I am posting from work...

> The multitasking of AmigaOS is in no means stable, for it totally lacks
> memory protection mechanisms making programs running amok able to crash
> the whole system.

Yes, but it rarely happens unless you use misbehaving errenous software.
Besides, the OS allows you to suspend the program and prevent a system
crash, and it rarely dumps the system completely. Have you used WB3.1?
NASA are using Amigas because they are so stable, but what would they know
right?

It's sound hardware is outdated since the early
> 1990s, e.g. in comparison to the Mac Quadra AV series or even the Atari
> Falcon. There's hardly any music/MIDI support except for the built-in
> 8bit Paula chip.

A soundcard fixes that. Paula is capable of 14bit, not just 8 bit. Check
the pinouts on the serial port and see where the support is. MIDI/samplers
etc are cheap for standard Amigas, and soundcards for the big box models
have the standard connectors fitted (soundblaster like).

It's graphics hardware is outdated since the late
> 1980s, according to Jay Miner.
He was talking about the A1000...

AGA are comparable to SVGA, but AGA was available on Amigas before SVGA was
available. Accelerated graphics cards allow 24bit any with any resolution
you care to use. Amigas are still widely used in video production, and
there is a waiting list for new A4000/toaster units.

>
> Perhaps you should forget these desperate penis length comparisons. A

> computer, for most users, is not a penis, even when it's something they
> use for work or play.
>
> Thorsten

He he, that's pretty good!

Regards,

Clocmeister.

6387. Re: Shareware ftp sites

Newsgroup: comp.sys.atari.st
Date: 1998-09-20 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6u3gg1jpj1@roch.zetnet.co.uk>
Source record: 93423

On 19 Sep 98 21:27:33 +0, "Per Reidar Bogstad Verlo" wrote:
>Anyone who knows any good ftp/web sites for ST shareware games/utils ?

Too many to list here. Look at Hallvard's pages.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

6388. Re: Geneva to MagiC (was: Peter Rottengatte

Newsgroup: comp.sys.atari.st
Date: 1998-09-20 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6u3goc$70d$1@news.campus.mci.net>
Source record: 93424

On 20 Sep 1998 07:53:56 , Pat & Anna wrote:

->I like NeoDesk/Geneva and the combination served me well for many, many
->years. But, nagging incompatibilities began to crop up and I don't deal
->with frustrations very well. ;-)

<snip>

Okay, thanks for your informative reply. Like you I really like Neodesk
/Geneva, but I've still got problems with it. Some programs that worked
fine under the last release refuse to cooperate under the latest release.

If I could ever get Mint setup correctly, I'd like to try it as well. Docs
are scarse and really need to be improved. Oh well, guess I'll keep trying
it.

I have to say that Jinnee looks good too. I'm assuming it wil probably
work with MagiC the best.

Thanks again! ;-)

____
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

6389. EZ135: TOS to PC?

Newsgroup: comp.sys.atari.st
Date: 1998-09-20 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6u3h2r$70d$2@news.campus.mci.net>
Source record: 93425

I have a SyQuest EZ-135 that I had formatted with ICD's Pro v6.5.5 to 1 partition (134.x megs), that I wanted to use to exchange large files with a PC owning friend. I took the EZ and 1 cart to him, and Windoze refused to find it. He reformatted it under Windows '95 (rev 1), and this worked, so he copied over 100+ megs of fractals, MPEG's, etc,... When I got home though, I could not get either my Falcon (TOS 4.04) or my Mega ST (TOS 1.4) to recognize the cart.

Can anyone tell me what I have to do, to be able to have an EZ cart that will be accepted by both TOS and Win '95? (I'm sure this info. has been posted here before, but I didn't have a need then to read it)

Thanks in advance! ;-)

____
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

6390. Re: Falcon Problems

Newsgroup: comp.sys.atari.st
Date: 1998-09-20 00:00:00 UTC
From: dwmoar@spiritone.com
Message-ID: <906313245.345739@ridge.spiritone.com>
Source record: 93426

On 20 Sep 1998 08:17:29 , Clayton Murray wrote:
>Hi David,
>
>Regarding the really s-l-o-w loading time of Pagestream 2.2 on a Falcon:
>Have you tried "Warp 9"? It really speeds things up. It affects screen
>redraws and text loading, or something like that. It was explained to me by
>a retired Atari repairman here in Seattle, but I forgot the details. I
>believe NVDI is very similar - supposedly even better. Warp 9 costs less,
>and has a nice mouse accelerator. A question for NVDI users: does NVDI
>speed up Pgstrm loading?
>
>Best regards,
>
>Clayton Murray
>Seattle, WA USA
>claytone@aa.net

Hi there Clayton,

Regarding the loading time of PageStream... I currently do use NVDI 4 and also have used Warp_9. Actually I did not see any difference in the loading time with either Warp_9 or NVDI. What I finally did to get the load time to something that is toloratable is removing all but a few fonts (6 are left) this is of the originals that came with PageStream to start. There are many things that no longer work or that fails to work properly now that I got the Falcon. BUMMER!!!! I have also noticed that some of my programs load slower and seems to run slower during printing and screen redraws and the like. Maybe there is something I have overlooked setting it all up, but it seems funny that might of happened since I was using the same hard drive on my Mega STE prior to getting the Falcon.

Who knows
David

6391. Re: Real Audio/Falcon YES

Newsgroup: comp.sys.atari.st
Date: 1998-09-20 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.96.980920142944.6267A-100000@usr06.primenet.com>
Source record: 93427

Could you explain us how you do that????
What program?
What network?
what computer?
I support what jonk says, Falcon can't do STREAMING audio/video.

On Sun, 20 Sep 1998, Sven Persson wrote:

>Hi.
>
>> >>The Falcon can NOT do streaming audio or video.
>> >>Jonk
>
>Strange. Playing MP2 works great over my serial network. No problem at all.
>Same with MPEG & AVI movies.
>
>/Peter
>
>

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

6392. Service of Titan Design

Newsgroup: comp.sys.atari.st
Date: 1998-09-20 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IIUTEFAFUP@data.rhein-main.de>
Source record: 93428

Titan Design are ignorants?

From compuserve.com!TITANWEB Tue May 5 11:42:55 1998 remote from odb
Received: by data.rhein-main.de (upindx Rev. 03. Apr. '95);
id IEFQDFBH.MI; Tue, 05 May 1998 16:40:22 GMT
Received: from relay.rhein-main.de ([195.37.8.6]) by odb.rhein-main.de with esmtp
(Smail3.2 #4) id m0yWeFS-0007RoC; Tue, 5 May 1998 11:42:54 +0200 (MET DST)
Received: from arl-img-7.compuserve.com (arl-img-7.compuserve.com [149.174.217.137])
by relay.rhein-main.de (8.8.7/8.8.7) with ESMTP id KAA26622
for <robscha@data.rhein-main.de>; Tue, 5 May 1998 10:45:21 +0200
Received: (from root@localhost)
by arl-img-7.compuserve.com (8.8.6/8.8.6/2.10) id FAA28927
for robscha@data.rhein-main.de; Tue, 5 May 1998 05:46:35 -0400 (EDT)
Date: Tue, 5 May 1998 05:46:03 -0400
From: Titan Designs <TITANWEB@compuserve.com>
Subject: Update APEX Multimedia
Sender: Titan Designs <TITANWEB@compuserve.com>
To: Robert Schaffner <robscha@data.rhein-main.de>
Message-ID: <199805050546_MC2-3BF7-CB3B@compuserve.com>
MIME-Version: 1.0
Content-Transfer-Encoding: quoted-printable
Content-Type: text/plain; charset=ISO-8859-1
Content-Disposition: inline

Hi Robert,

>I like to get the latest release of APEX MULTIMEDIA.
>What i have to do, sending both disk's, money ?

V2.00 up - #10.00 (both INSTALL & EXAMPLE disks required)
V2.17 up - #5.00 (only INSTALL disk required)

Postage is #2.50 in both cases.

Regards, David Encill
~~~~~~
Titan Designs Ltd 6 Witherford Way
Black Scorpion Software Selly Oak
Birmingham B29 4AX
Tel: +44 (0)121-693 6669 England
Fax: +44 (0)121-414 1630
e-mail: TITANWEB@compuserve.com or 100345.2350@compuserve.com
http://ourworld.compuserve.com/homepages/TITANWEB/

Bank: Lloyds Bank plc, Five Ways Edgbaston, Birmingham B15 1QL
Account: 0302530 (Titan Designs Ltd)
~~~~~~

Sort Code: 30-92-99

"If it works, don't try and fix it!"
~~~~~~

After that mail from "unkle davi" i send my original disk to
titan, maybee the 3th or 4th upate in this way.
My first update 1997 was the fastest, only 2 weeks!

On 6th may i send my disk. Titan received them after 10 Days.
(Other email from uncle davi, and the last..)

Today, we note 20 september 1998, i'm sitting here and still
waiting for this fucking disc! Not ONE of more as 10 emails are answered.
Faxes, no answer.

What's up with this guys?
They are called this handling "service" ??

That's a "service" only for oversea users?

Suprise, suprise..

--
-= Home of DOITF030, PROFIJAG, DOITLYNX, DOIT_MAC, DOIT_ST =-
____
Nemesis Falcon F030-520ST-Jaguar-Mac Lynx I + II
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/homepage.htm
~~~~~~

6393. Re: EZ135: TOS to PC?

Newsgroup: comp.sys.atari.st
Date: 1998-09-20 00:00:00 UTC
From: Steve Stupple <steve@steverosie.demon.co.uk>
Message-ID: <906318934.11340.0.nnrp-02.c1ed1184@news.demon.co.uk>
Source record: 93429

DarkChyld [Ronald J. Hall] wrote in message
<6u3h2r$70d$2@news.campus.mci.net>...
> I have a SyQuest EZ-135 that I had formatted with ICD's Pro v6.5.5 to
> 1 partition (134.x megs), that I wanted to use to exchange large files
> with a PC owning friend. I took the EZ and 1 cart to him, and Windoze
> refused to find it. He reformatted it under Windows '95 (rev 1), and
> this worked, so he copied over 100+ megs of fractals, MPEG's, etc,...
> When I got home though, I could not get either my Falcon (TOS 4.04) or
> my Mega ST (TOS 1.4) to recognize the cart.
>
> Can anyone tell me what I have to do, to be able to have an EZ cart
> that will be accepted by both TOS and Win '95? (I'm sure this info.
> has been posted here before, but I didn't have a need then to read
> it)
>
> Thanks in advance! ;-)
>

HD Driver v7.5 allows you to format drives so that they can be read and
written by Atari and PC's.

6394. Re: STinG AUTO Problems?

Newsgroup: comp.sys.atari.st
Date: 1998-09-20 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <6u3l5mdbv1@news2.xs4all.nl>
Source record: 93430

On 12 Sep 1998 19:06:30, Louis Holleman wrote:
>On 12 Sep 1998 13:23:33 , Stichting ST wrote:
>>On 10 Sep 1998 01:21:02, Pascal Ricard wrote:

>>Reason: Thing takes a file with .GRP as his own 'grouping info file
>>and rewrites it with current Thnig-workgroup settings.
>>
>>Maybe something like that here?
>>
y>
>mmmm, not likely. First of, Thing keeps .GRP files in its Thing directory
>(at least, if you'd install "normal installation"). Then, Newsies
>Default.grp normally would sit in "Work". I've got these installed like
>that, and I do have quite some GRP files set up in Thing. No problems
>whatsoever...
>Even then, Thing wouldn't touch Default.grp unless perhaps you have a Thing-
>group set up like that with the file parked in Newsie's Work directory :-)
>
Dear Louis,
you are quite right. But how did it come to be:
I dubbleclicked on the Thing desktop the file default.grp from Newsie
to see what was in it.
But not the vieuwer came op but (what I did not see) a window of
Thing herself with in it the Thing-group info.
So I corrupted it unknowingly myself!

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

6395. program change

Newsgroup: comp.sys.atari.st
Date: 1998-09-20 00:00:00 UTC
From: alessandro pirani <apirani.15615@comune.cento.fe.it>
Message-ID: <36056CAC.18B8@comune.cento.fe.it>
Source record: 93431

i exolain my situation
i have a dr660 and an akai s950
i want to buy an atari st to sequence the sounds from both sources.
does it transmit prog change?
can i use a keyboard too in this set?

6396. FS: Viking 17" Moniterm

Newsgroup: comp.sys.atari.st
Date: 1998-09-20 00:00:00 UTC
From: goodkenwin@aol.com
Message-ID: <19980920181659.07085.00002547@ng38.aol.com>
Source record: 93432

For Sale:
Viking 17" Moniterm Monitor
$200.00 plus shipping from Cincinnati

email: goodkenwin@aol.com

Ken
GoodKenwin@ AOL.com

6397. Re: Atari or Amiga

Newsgroup: comp.sys.atari.st
Date: 1998-09-20 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <oDfN1.3876$eM5.3916873@news4.mia.bellsouth.net>
Source record: 93433

What the hell are you talking about. If the guy is thinking about
buying a (classic) computer system and wants to know what's available
I don't believe this thread was going into a "my computer is better
than your computer" thread. Please keep the phallic vernacular to
yourself

B.P.

On 20 Sep 1998 15:01:37 , Daniel L. Dreibelbis wrote:
>On 20 Sep 1998 06:37:44 , Thorsten Guenther wrote:
>
>>
>>Perhaps you should forget these desperate penis length comparisons. A
>>computer, for most users, is not a penis, even when it's something they
>>use for work or play.
>>
> one notable notable that falls out of the definition of "most users"
>- Sinclap. Still mistakes a Macintosh for his manhood on
>comp.sys.atari.advocacy......
>
> <followups set>
>
>/////////////////////Daniel L. Dreibelbis/////////////////////
>ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
> Thorn in the side of all net.twits
> email: dreibel@idirect.com
>///////////////"And yet, the Fuji Lives!" //////////////////
>.

WARNING: All unsolicited SPAM will get a a complimentary WAV file and
a really neat picture of a can of SPAM in return every day
for the next month.

SPAM the SPAMMERS!!!!!!!!!

Remove the NOSPAM to reply by e-mail

6398. Re: program change

Newsgroup: comp.sys.atari.st
Date: 1998-09-20 00:00:00 UTC
From: osian@zetnet.co.uk
Message-ID: <6u42g3$n4t$1@roch.zetnet.co.uk>
Source record: 93434

On 20 Sep 1998 22:59:24 , alessandro pirani wrote:
> does it transmit prog change?

Can only vouch for Breathru (the cheapest sequencer), but yes it does.

> can i use a keyboard too in this set?

Certainly can. The ST forms part of a normal MIDI network.

--
Chris Simon osian@zetnet.co.uk ! ! !
http://www.users.zetnet.co.uk/csimon/ ! ! !
! ! !
** Beware of a bearded man with a spoon up his nose ** ! ! !

6399. Re: B: 600 DD-Disks mit Atari-Software

Newsgroup: comp.sys.atari.st
Date: 1998-09-20 00:00:00 UTC
From: K.B.K.@t-online.de
Message-ID: <6u3h2ljum2@news01.btx.dtag.de>
Source record: 93435
Cross-posted to:
comp.sys.atari.st,ger.atari,maus.biete,maus.sys.atari.hardware,maus.sys.atari.software,z-netz.alt.sauger-info.atari

```
> Ich warte bis 14.5. sonst geht der Stapel in die Tonne.
^^^^^
Mann, Du hast aber 'ne Menge Geduld.

--
Und wech...

Klaus

//
\X/ K.B.K.@T-Online.de
```

6400. Atari Falcon030 For Auction on eBay

Newsgroup: comp.sys.atari.st
Date: 1998-09-20 00:00:00 UTC
From: Roagie <roagie@hotmail.com>
Message-ID: <6u42qrhtm1@oak.prod.itd.earthlink.net>
Source record: 93436
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Item in great shape w/ extras... see @:

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=31436877

Also shrinkwrapped software, see my other auctions once @ eBay.

Thanks!

6401. Re: .ST files:Piracy or Preservation?!

Newsgroup: comp.sys.atari.st
Date: 1998-09-20 00:00:00 UTC
From: Oliver_Schildmann@LU.maus.de
Message-ID: <199809200000.a29553@lu.maus.de>
Source record: 93437

Hello Bill,

B> value with time. Someone
B> could buy the rights to software and republish it but would that make
sense
B> with so much
B> hacked versions available? Don't think so.
True - but come on, a new version of any old Atari game has to be so
totally
different and expanded, there can't be a competition =:-)

Gruß, Oliver

Sich selbst zu überwinden, ist die einfachste und auch die
schwerste Aufgabe, der sich ein Mensch stellen kann ...

CyBaer@koso.phoenix.de http://CyBaer.home.pages.de

6402. Re: .ST files:Piracy or Preservation?!

Newsgroup: comp.sys.atari.st
Date: 1998-09-20 00:00:00 UTC
From: Oliver_Schildmann@LU.maus.de
Message-ID: <199809200000.a29552@lu.maus.de>
Source record: 93438

Hello paxton,

p> There are game commercialy available for the ATARI ST,
Oh, but

p> Why not check
p> out some of the adverts in this newsgroup..
I don't read spam and

p> I mean up to date games not second hand games..
I'm not interested in Atari games.

If there is any company existing, then for that software, the pirating is
of
course also not to tolerate (even in my opinion ;->)

Greetings, Oliver

We are Microsoft - Resistance is futile!

CyBaer@koso.phoenix.de http://CyBaer.home.pages.de

6403. Re: Geneva to MagiC (was: Peter Rottengatte

Newsgroup: comp.sys.atari.st
Date: 1998-09-20 00:00:00 UTC
From: PATnANNA@ford-trucks.com
Message-ID: <3605396c2845760@ford-trucks.com>
Source record: 93439

on Sunday 20-09-98 18:15, DarkChyld [Ronald J. Hall] wrote:

> I have to say that Jinnee looks good too. I'm assuming it wil probably
> work with MagiC the best.

Yep, and that's the point. More and more programs are aimed *directly*
MagiC compatibility

Pat

--
Pat & Anna
<PATnANNA@ford-trucks.com>
"Boating, trucking, and loving life. What could be better? :-)"

6404. Re: POPwatch 2.80 released

Newsgroup: comp.sys.atari.st
Date: 1998-09-20 00:00:00 UTC
From: PATnANNA@ford-trucks.com
Message-ID: <3605396c2845761@ford-trucks.com>
Source record: 93440
Cross-posted to: comp.sys.atari.st,demon.ip.support.atari

on Sunday 20-09-98 14:05, Gary Priest wrote:

>POPwatch 2.80 is now available from my web site (see sig).

Thank!

Pat

--
Pat & Anna
<PATnANNA@ford-trucks.com>
"Boating, trucking, and loving life. What could be better? :-)"

6405. FS: TT030 & TTM195

Newsgroup: comp.sys.atari.st
Date: 1998-09-20 00:00:00 UTC
From: Don Schoengarth <dons@qnet.com>
Message-ID: <3605F07D.6CCCA2F6@qnet.com>
Source record: 93441
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I have the following for sale. I want to sell it all together since the monitor is made for the TT030.

Atari TT030 w/ TOS 3.06, 4 Megs ST RAM, 40 Meg SCSI HD, 1.44 floppy, keyboard, and power cord.
TTM195 High Res. Monitor(19"), w/monitor cable, and power cord.

$250.00 (US) plus shipping(buyer pays)

Both are in excellent working condition. Buyer pays shipping cost.
Checks: will be held 7-10 days before shipping merchandise. Money Orders: merchandise sent right away.

Contact me at dons@qnet.com

Thanks Don Schoengarth

6406. Re: Atari Sparrow

Newsgroup: comp.sys.atari.st
Date: 1998-09-20 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <cGXM1.2872$kN6.3391354@news2.mia.bellsouth.net>
Source record: 93579

Was that AtariUser magazine.

B.P.

On 19 Sep 1998 23:14:22 , DarkChyld [Ronald J. Hall] wrote:
>On 17 Sep 1998 14:44:21 , Jo Even Skarstein wrote:
>
>->The separate parts are upgraded, but the basic design is the same. The
>->Falcon is a hot-rodded STE, while the TT is in many aspects a
>->completely different machine (32-bit all the way, the new RAM-model).
>
> This is a little bit off from this message but has to do with the
> thread. I have an old Atari magazine that covers a "preview" of the
> Falcon in its early days. At that time, the project was code-named
> Sparrow. I'll have to dig that mag out and look it over again. It
> only lasted about 6 issues or so. I believe it was formed by a splinter
> group that broke away from ST-Informer.
>
> Later... ;-)
>
>
> ____
> / / / / /\
> / --T-- / Sysop of The DarkForce! BBS / /\ / /
> / -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
> / --G-- / The Fuji -still- Lives...!! / \/ / /
> /_____________/_____________/_____________/_____________/ /
> ____\/
>
>.

WARNING: All unsolicited SPAM will get a a complimentary WAV file and
a really neat picture of a can of SPAM in return every day
for the next month.

SPAM the SPAMMERS!!!!!!!!!

Remove the NOSPAM to reply by e-mail

6407. Re: Atari or Amiga

Newsgroup: comp.sys.atari.st
Date: 1998-09-20 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <KTXM1.2874$kN6.3391354@news2.mia.bellsouth.net>
Source record: 93580

On 19 Sep 1998 18:29:20 , "Clockmeister" wrote:
>
>> The Amiga users tend to use a simple help question as a reason to
>> start a flame war. This is also from many years of experience.
>
>Caused by comments like yours below.
>
>>
>> The ST OS is very stable
>>
>> The Amiga OS is not
>
>You seem to forget that Amiga OS was the first pre-emptive multithreaded
>multitasking OS there was for a home computer. Something Mac OS hasn't got
>(even the iMac), PC have only just got in recent years and Atari, well,
>TOS/GEM is a mess.
>Amiga OS is widely known to be very stable, and efficient.
>Sure, 1.3 was fairly unstable, but so were the first incarnations of TOS.
>WB2.05 is more stable then any Atari OS today.
>
>
>>

TOS 1.62 in my STe never gave me a problem and after using it for 8
years I think that's pretty good. The 4.01 in my F030 is a little
flakey at times, that I agree. The 2.1 in my A2000 (which I hate
using by the way) is very flakey. TOS/GEM is a much simpler OS to
use, and granted Intuition has more features, but it's hard to use
those features when your getting GURU'd all the time. That's from 6
years with the A2000.

As far as the flame wars in amiga forums, I have always been polite in
their forums, but even the simplest questions will get a few flames.
Go into the Amiga advocacy group and ask "what's an Amiga" see the
responses for yourself.

I can honestly say that in any Atari forum ask the same question
"what's an Atari" and you will get tons of helpful E-mail.

B.P.

WARNING: All unsolicited SPAM will get a a complimentary WAV file and
a really neat picture of a can of SPAM in return every day
for the next month.

SPAM the SPAMMERS!!!!!!!!!

Remove the NOSPAM to reply by e-mail

6408. Re: POPwatch Timeouts!

Newsgroup: comp.sys.atari.st
Date: 1998-09-20 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <360459045e993e0@ping.be>
Source record: 93581

on Sat 19-09-98 18:27 Nurmix wrote:

>
>Well, If there is a large attachment (even if it's the ONLY e-mail on the
>server), POPwatch will timeout, and NEWSie will take a very long time with it,
>or sometimes not show it being there at all.
>
>Or, if there are say 6 mail messages waiting, and one of them has a small
>attachment, POPwatch will also timeout without showing me any headers, and
>again, NEWSie takes forever - sometimes not showing the mail either.
>
>And I recently had similar results with MyMail.

I really don't think it's a problem of the soft you use. For me it sounds
more like there is a problem on the side of you ISP.
I'm using all the those programs without one single timeout although I do
receive from time to time large mails.
BTW: a mailbox isn't very suitable for very large mails. My ISP advises
their customers not to use the mailserver for large attachments. If
possible you should better make use of a ftp-server or a webpagina.

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

6409. Re: WTB: 8 Mb ST-ram for TT

Newsgroup: comp.sys.atari.st
Date: 1998-09-20 00:00:00 UTC
From: Jim DeClercq <jimd1@primenet.com>
Message-ID: <6u1m5m$q2m$1@nnrp02.primenet.com>
Source record: 93582
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,fr.comp.sys.atari,maus.sys.atari.hardware

Martin-Eric Racine <q-funk@pp.fishpool.com> wrote:
: I need to find the original ST-Ram card from Atari, which provides
: 8 Mb of ST-Ram in addition to what's already on the TT motherboard.

If you really want a lot of ST ram, there is a way to put 8 megs on the motherboard. Best Electronics have the 1 meg by 4 chips necessary, the other chip needed is a 300 ma non-inverting buffer chip, and a 43 ohm resistor. Then, adding an 8 meg board gives 14 meg.

I have most of the chips, and wire, and skills. Have not done it yet, though.

It is not expensive. When and if done, $34 US in outlay.

--

_____
Jim DeClercq __ __ ____ ___ ___ ____
jimd1@primenet.com /__)/__) / / / / /_ /\ / /_ /
/ / \ / / / / /__ / \/ /___ /

6410. Bison?

Newsgroup: comp.sys.atari.st
Date: 1998-09-20 00:00:00 UTC
From: Jim DeClercq <jimd1@primenet.com>
Message-ID: <6u1mre$q8s$1@nnrp02.primenet.com>
Source record: 93583

Me too, for a copy of Bison.cfn. I spent a year collecting .ttf fonts
from alt.binaries.fonts, bought what may have been the last copy of
FontVerter, and spent several weeks converting them to .cfn. I have been
using Fonty to give them internal names and am now up to "C" on giving them
internal font names. I do not have Bison.cfn, but I have a thousand or so
other fonts, and if you have a name of a wanted font, I may have it, and
will e-mail it. If you have a font in ttf and no copy of FontVerter,
send it and I will convert it.

--
--_-----------------------
Jim DeClercq __ __ ____ ___ ___ ____
jimd1@primenet.com /__)/__) / / / / /_ /\ / /_ /
/ / \ / / / / /__ / \/ /___ /

6411. Re: 68040 debuger

Newsgroup: comp.sys.atari.st
Date: 1998-09-20 00:00:00 UTC
From: BouB <boub@chez.com>
Message-ID: <6u1obu$5rf$1@platane.wanadoo.fr>
Source record: 93584

Rodolphe Pineau a ?crit dans le message <35FE664B.9E9A5E33@capway.com>...
>I' looking for a debuger that works on the ab040 (and in the future on
>the Milan and may be on the phenix).
>
>Rodolphe.
>

Hello!!

YOu can take CENTinel from CENTEK :)

See you again

PS (personnal:): Ca fais bizarre de te parler en anglais :)
-> Sounds strange speaking to you in english (for overs that don't speak
french:)

Olivier

```
n___n
/ . . \
/\/\/\/\/\/\/\/\/\/\/\ ( O )
.-= BouB of PoPsY TeAm =-. \_____/
>>> Membre Fondateur <<< / \
http://www.chez.com/boub | \_ _/ |
\/\/\/\/\/\/\/\/\/\/\/\/ |\___|___/|
\(_) (_)/
```

```
/************************************\
| Official PoPsY TeAm ouaibesite: |
| http://popsyteam.rtel.fr |
\************************************/
```

6412. Re: Peter Rottengatter

Newsgroup: comp.sys.atari.st
Date: 1998-09-20 00:00:00 UTC
From: jmirando@portone.com
Message-ID: <6u1snn$om7$1@supernews.com>
Source record: 93585

On 19 Sep 1998 21:13:02 , Peter Rottengatter wrote:

|> I personally wrote Peter 2 emails explaining
|
|When was that ? I cannot remember any recent mail from you. I usually
|send a reply pretty soon, so if you didn't receive any, maybe your mail
|didn't get through.

I can vouch for that statement folks. I've sent Peter an email or two... especially when I was first setting up STinG. Even if the proper reply was "RTFM" (which usually WAS a fitting answer to my questions), I recieved a prompt reply.

I'm getting faster thru-put with my TT and STinG than I do with my office's Pentium II with the same ISP and modem speed, so I'm not about to do any complaining about the lack of upgrades. <g>

Thanks for a great piece of software, Peter!

Take care,

Joe Mirando @ STReport
http://people.delphi.com/porthos

6413. Re: Atari or Amiga

Newsgroup: comp.sys.atari.st
Date: 1998-09-20 00:00:00 UTC
From: Oliver_Schildmann@LU.maus.de
Message-ID: <199809200000.a28480@lu.maus.de>
Source record: 93586

Hello "Clockmeister",

g> > The Amiga users tend to use a simple help question as a reason to
g> > start a flame war. This is also from many years of experience.
g> Caused by comments like yours below.
To this *and* your other mail:

Some things are true, some are false, some nothing Amiga special and some

just seen with the widely known "Amiga view" :-))

PS: I had both computers (maybe just like you?) and sold Books and
Software
for both many years - but at any time at any place, it was and is a really

pleasure to "discuss" with a "real Amiga user" ;->

Greetings, Oliver

We are Microsoft - Resistance is futile!

CyBaer@koso.phoenix.de http://CyBaer.home.pages.de

6414. Re: Atari or Amiga

Newsgroup: comp.sys.atari.st
Date: 1998-09-20 00:00:00 UTC
From: Oliver_Schildmann@LU.maus.de
Message-ID: <199809200000.a28481@lu.maus.de>
Source record: 93587

Hello "Clockmeister",

but one thing to comment:
g> If you have enough cash you could get yourself an 060 accelerator for
The last thing I would sell today to somebody with "enough cash" is an
Amiga
=:-) (or an Atari if you prefer that ;-) - especially not (but not only)
for
playing Quake :-)

Greetings, Oliver

We are Microsoft - Resistance is futile!

CyBaer@koso.phoenix.de http://CyBaer.home.pages.de

6415. Re: Atari or Amiga

Newsgroup: comp.sys.atari.st
Date: 1998-09-20 00:00:00 UTC
From: guenther@cabal.shnet.org
Message-ID: <IIUFEJAUUP@cabal.shnet.org>
Source record: 93588

In <01bde400$aa802660$4e5e0fcb@default> "Clockmeister" wrote:
>Apart from the built in MIDI the Atari ST is no comparison to the Amiga.
>The Amiga has better sound quality with software controllable
>filters,excellent graphics, stable multitasking OS, easily upgraded, has a
>large free software server (Aminet), can be used for video effects and
>titling, and performs better despite having a slightly lower clock speed.

That's why you are using a Wintel PC and Mickeysoft program to post
here, rite?

The multitasking of AmigaOS is in no means stable, for it totally lacks
memory protection mechanisms making programs running amok able to crash
the whole system. It's sound hardware is outdated since the early
1990s, e.g. in comparison to the Mac Quadra AV series or even the Atari
Falcon. There's hardly any music/MIDI support except for the built-in
8bit Paula chip. It's graphics hardware is outdated since the late
1980s, according to Jay Miner.

Perhaps you should forget these desperate penis length comparisons. A
computer, for most users, is not a penis, even when it's something they
use for work or play.

Thorsten

6416. .ST files:Piracy or Preservation?!

Newsgroup: comp.sys.atari.st
Date: 1998-09-20 00:00:00 UTC
From: tconrardy@hotmail.com
Message-ID: <6u249f$dq9$1@news.ncal.verio.com>
Source record: 93589

Hi everyone:

I might get a lot of negaitive responses from this BUT:
After visiting some of the sites that are meant for Atari
Emulators(gemulator)on PC, they seem to have thousands of
games available (in the .ST extension). After looking at some of
these games..it would be very hard to find these at any
commercial houses, even if they were available, so my feeling is
perhaps these"hacked" versions are in a way PRESERVING the atari
platform in a way. Now if you would find Recent titles being
hacked, so that the authors should get thier square dues,then
there is a definite reason to object. Sometimes I go to some
other Music Newsgrps and people are asking for CUBASE VST Hacked,
so they can basically get a free copy. What I am talking about is
preseving some of those Cool St games that you can't find or get
anymore.So in a way..the hackers are doing US a favour in
preserving these programs that otherwise would be lost in
software heaven. COMMENTS?

Tim Conrardy
TT030/Mega Ste

6417. Test

Newsgroup: comp.sys.atari.st
Date: 1998-09-20 00:00:00 UTC
From: marstech@sprynet.com
Message-ID: <6u262qjoq2@juliana.sprynet.com>
Source record: 93590

```
Test

__ ___ _______________
/ \\/ \ \ _______________ Support free speech on the Internet,
/ /\_/\ \ \ _____________ But can the Spam!!!!!
/_/_/ \_\_\A R S T E C H
==========================================================================
Marstech@Sprynet.com.SPAMX-Remove this to Send
==========================================================================
```

6418. Re: Atari or Amiga

Newsgroup: comp.sys.atari.st
Date: 1998-09-20 00:00:00 UTC
From: Oliver_Schildmann@LU.maus.de
Message-ID: <199809200000.a28583@lu.maus.de>
Source record: 93591

Hello William,

N> I can honestly say that in any Atari forum ask the same question
N> "what's an Atari" and you will get tons of helpful E-mail.
I think, you got the point.

I can't speak for non-german users (at least, I even can't speak for all German users ;-), but I suppose, whereas many freaks bought their computers
for a sort of "image reason" (or sort of "religion? ;->) or the computer makes one thing better as all other computers (at least, as they think), most
Atari users bought their computers just because they were cheap, powerfull,
relieable and comfortable (reasons, which aren't popular today - if I analyze
the growth of Wintel-PCs right >:->). In addition, many many Atari users always looked beyond the horizon (even many just among my own friends, including myself) and worked in friendly coexistence with other platforms

(even DOS and Windows - wasn't the Atari the first personal computer, or *maybe* the second after Mac, with a PC card to run DOS and Windows on it?)

And hey, imagine that: A long time, the most popular computer in Germany (at
home, at smaller offices, in smaller and bigger industry, at the universities), was a computer with a hebrewic (spelling correct?) system font, built by a survivor of the concentration camps, who has lost his family
there. Germany was the most important market for Atari (of course, before the
really good ST software came, the reason for that simply/maybe was, that the
Mac was so expensive in Germany, much more expensive than in the US).

But that just as an interesting footnote of the history ;-)

Greetings, Oliver

We are Microsoft - Resistance is futile!

CyBaer@koso.phoenix.de http://CyBaer.home.pages.de

6419. Re: .ST files:Piracy or Preservation?!

Newsgroup: comp.sys.atari.st
Date: 1998-09-20 00:00:00 UTC
From: Oliver_Schildmann@LU.maus.de
Message-ID: <199809200000.a28586@lu.maus.de>
Source record: 93592

Hello Tim,

t> so they can basically get a free copy. What I am talking about is
t> preseving some of those Cool St games that you can't find or get
t> anymore.So in a way..the hackers are doing US a favour in
t> preserving these programs that otherwise would be lost in
t> software heaven. COMMENTS?
Personally, I make a difference between games and applications for
different
reasons:

1. Games were (at least in Germany) not the main interest for Atari
computers. The "gamers" bought often an Amiga, whereas the "serious" ST
user
bought in addition a game too.
2. There don't exist any single game publishers for Atari anymore, but
there
are still programmers of tools and application which do exist and which do

sell the software! Some programmers even make updates of their programs!
3. A game under an Atari emulation may be good, but it is at *no* time
nearly
as good as on the original (at least, not with *these* emulators and
especially with these Hardware), whereas an application could not only
just
as good as on an original Atari, but because of the emulation speed, it
just
could be much better (in fact, most of the time, it is better :). So a
application or programming language can actually compete in some way with

it's PCs and Macs counterparts, even if they are emulated!!!! :-)) Show me
an
Atari game, which can compete with any actual PC or Mac game, and you
would
make me more than astonished ;-)
4. With ST games, no one will earn money (even if he wants to :), but if
you
use Cubase i.e to produce a song (and Steinberg is still existing and
Cubase
is still sold) and if you earn money with that, than you are a thief (same

for any other applicaton, i.e. DTP or anything else).
5. At least: Even if you can't buy the software anymore, because of
pirating
Atari software, you may came in struggle with companies, which sell their
old

Atari programs in newer versions on other platforms. But of course, if you

can work at an affordable speed with an pirated and emulated software, you

have no need to buy the PC or Mac version - so the programmer is beaten twice: He is pirated and he can't sell his new products.

Think of it.

Greetings, Oliver

We are Microsoft - Resistance is futile!

CyBaer@koso.phoenix.de http://CyBaer.home.pages.de

6420. Re: Atari or Amiga

Newsgroup: comp.sys.atari.st
Date: 1998-09-20 00:00:00 UTC
From: Oliver_Schildmann@LU.maus.de
Message-ID: <199809200000.a28587@lu.maus.de>
Source record: 93593

Hello Thorsten,

g> Perhaps you should forget these desperate penis length comparisons. A
g> computer, for most users, is not a penis, even when it's something they
g> use for work or play.
ROTFLBTCSTC :-))))))))))))))))))))))))))))

I would *totally* agree! By myself, I can't imagine Monica Lewinsky
licking
my keyboard or putting the mouse somewhere, where it shouldn't be ;->

PS: Hey Americans, feel happy about having such a president! Just the
thought, something like that could happen here in Germany with chancellor

Kohl, would result in a global sickness with womitting all day long >:->

Greetings, Oliver

We are Microsoft - Resistance is futile!

CyBaer@koso.phoenix.de http://CyBaer.home.pages.de

6421. Re: Atari or Amiga

Newsgroup: comp.sys.atari.st
Date: 1998-09-21 00:00:00 UTC
From: perot@arisia.stud.uni-hannover.de
Message-ID: <EznI50.L2y@arisia.stud.uni-hannover.de>
Source record: 93344

In article <01bde4b9$bcb05f80$3d5e0fcb@default>,
"Clockmeister" <gerryvdb@tnet.com.au> writes:

> Oh, and I personally think Quake sucks, but just my opinion although I
> can't be the only one in the world :-)

I think too it's is a pretty stupid game, so you're not alone anymore. ;-)

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

6422. Wanted: SyQuest 200 MB cartridge

Newsgroup: comp.sys.atari.st
Date: 1998-09-21 00:00:00 UTC
From: Ken Kosut <kjcat@execpc.com>
Message-ID: <6u73i5$bev@newsops.execpc.com>
Source record: 93345

Hi,

I recently acquired a SyQuest 200 MB C SCSI removable Hard Drive with no
cartridge.
Thinking (or not) that they would be easily obtainable in the store.
The only ones they have are EZ135 and EZ230. No 200!
Does anyone know where I would be able to find one?

ken

p.s. thanks for the help on setting the id and formatting with AHDI.

6423. Re: Falcon Problems

Newsgroup: comp.sys.atari.st
Date: 1998-09-21 00:00:00 UTC
From: "D. Mack" <dotmack@vol.com>
Message-ID: <6u7r8i$3lv$1@usenet1.interramp.com>
Source record: 93346

>You can do this with a program like MaxiFile III (I set this bit to "ON"
with

I must be slipping, when did MaxiFile III make the scene? I'll have to
visit Erik's homepage and find out it's capibilities. Thanks.

6424. WTB: Edit tracks gold or platinum?

Newsgroup: comp.sys.atari.st
Date: 1998-09-21 00:00:00 UTC
From: dcarter@uq.net.au
Message-ID: <360618fe.21528905@news.uq.net.au>
Source record: 93442

I have just acquired an STE and need to
find a music sequencing program for
composing and editing midi files. I have heard of a program
called EDIT TRACKS and versions described as 'gold' or 'platinum' but
cannot find any links or reference to its origins and availability.
Can anyone help here with some info on this program?
Thanks,
Devon Carter

6425. Re: MSTE Problem

Newsgroup: comp.sys.atari.st
Date: 1998-09-21 00:00:00 UTC
From: Martin Graiter <graiter@SPAMLESSstarmail.com>
Message-ID: <6u3sp0$4j3$1@cubacola.tninet.se>
Source record: 93443
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Don Schoengarth skrev i meddelandet <360427E1.D12B00B9@qnet.com>...
:Im having a problem with my Mega STE. Everytime I turn it on it Bombs
:with 4 bombs. Which is Illegal Instruction. So what would you say is
:causing it? I have changed all the memory but, same results. Any
:help will be appreciated.

Check your hard disk(s) and diskdrive. This also happens when the
machine
thinks it has no diskdrive or harddisks attached.

Good luck, Martin

6426. Help Iomega Zip Drive

Newsgroup: comp.sys.atari.st
Date: 1998-09-21 00:00:00 UTC
From: Carson Wyndham <carson.wyndham@ULETH.CA>
Message-ID: <36066F18.B6FB6145@ULETH.CA>
Source record: 93444

someone just gave me a paralel port zip drive
is there anyway i can run this on the atari
or should i sell it to buy a scsi one
thanks
dave

6427. Re: EZ135: TOS to PC?

Newsgroup: comp.sys.atari.st
Date: 1998-09-21 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6u4bp8obl1@supernews.com>
Source record: 93445

On 20 Sep 1998 20:15:30 , "Steve Stupple" wrote:
>
> DarkChyld [Ronald J. Hall] wrote in message
> <6u3h2r$70d$2@news.campus.mci.net>...
> I have a SyQuest EZ-135 that I had formatted with ICD's Pro v6.5.5 to
> 1 partition (134.x megs), that I wanted to use to exchange large files
> with a PC owning friend. I took the EZ and 1 cart to him, and Windoze
> refused to find it. He reformatted it under Windows '95 (rev 1), and
> this worked, so he copied over 100+ megs of fractals, MPEG's, etc,...
> When I got home though, I could not get either my Falcon (TOS 4.04) or
> my Mega ST (TOS 1.4) to recognize the cart.
>
> Can anyone tell me what I have to do, to be able to have an EZ cart
> that will be accepted by both TOS and Win '95? (I'm sure this info.
> has been posted here before, but I didn't have a need then to read
> it)
>
> Thanks in advance! ;-)

The easiest way is to partition the EZ 135 cart on the PC and then use BIGDOS under TOS to allow you to access the cart. OTOH you could use HDriver (I think you would need version 7.XX to be able to do this).

Steve Hammond

6428. Re: Help Iomega Zip Drive

Newsgroup: comp.sys.atari.st
Date: 1998-09-21 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6u4bpeobl2@supernews.com>
Source record: 93446

On 21 Sep 1998 08:22:00 , Carson Wyndham wrote:
> someone just gave me a paralel port zip drive
> is there anyway i can run this on the atari
> or should i sell it to buy a scsi one
> thanks
> dave

Dave,

You can use a use it with an adaptor and software that is sold by Woller and Link. However, having used both a parallel and SCSI Zip I would really recommend selling the one you have and getting a SCSI version. Data transfer is about 3 to 4X faster.

Steve H.

6429. Re: Real Audio/Falcon YES

Newsgroup: comp.sys.atari.st
Date: 1998-09-21 00:00:00 UTC
From: guitarra@afn.org
Message-ID: <6u4koectj1@maya.ece.ufl.edu>
Source record: 93447

>
>

Re: Real Audio/Falcon YES

Peter, Please could you explain how did you get real audio to work
on the Falcon?

Thanks, Raymond

>>
>>> >>The Falcon can NOT do streaming audio or video.
>>> >>Jonk
>>
>>Strange. Playing MP2 works great over my serial network. No problem at all.
>>Same with MPEG & AVI movies.
>>
>>/Peter
>>
>>
>
>____
>_
>Email:Kellis@primenet.com
>Web http://www.primenet.com/~kellis/
>____
>_

6430. Re: problems formatting HD

Newsgroup: comp.sys.atari.st
Date: 1998-09-21 00:00:00 UTC
From: ben@imperial.co.uk
Message-ID: <6u4rhm$u88$1@nnrp1.dejanews.com>
Source record: 93448

Hi,

> I just purchased a Quantum Fireball 3.2 Gig hard drive. Am using HD Driver
> 7.5 and this is connected to the SCSI port of the computer. The problem
> that I seem to be having is that the hard drive formats ok and than I can
> partition it, but when I go to write the driver to the disk it come up with
> an error something lik, "No Suitable Partition found". I have tried several
> different partition formats and all do the same thing. I even tried a
> Conner 540 meg hard drive, it ends up doing the same thing. Anyone got any
> ideas what the hell is going on with this? Strange things that these
> machines are!
>

I could well be wrong, but it sounds like your partitions may be too
large.

Each version of TOS has its limits on the size of partition it can
handle. You should find a list of maximum partition sizes in the
HD Driver manual.

I have had similar problems when I have tried to create large partitions
on my Falcon

Hope this helps.

Regards,

Ben Hills.

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

6431. Re: Peter Rottengatter

Newsgroup: comp.sys.atari.st
Date: 1998-09-21 00:00:00 UTC
From: derryck@TAKETHISOUTcix.co.uk
Message-ID: <6u4t13nmj1@plutonium.compulink.co.uk>
Source record: 93449

On 19 Sep 1998 21:13:02 , Peter Rottengatter wrote:
>In article <6tp03dilg0@208.10.3.83>,
> atari@wcoil.com (JoNk) writes:
>
>> OK this is what I don't understand, why would someone make a TCP/IP
>> stack and then abandon it.
>
>It's not that it's abandoned, far from it. The reasons there haven't been
>any updates are three actually : First the stack reached a state of being
>pretty stable and relatively bug-free, so frequent updates aren't that
>important anymore. Second, I became horribly busy with other stuff for
>several months, so hadn't had the time. Then STinG saw extended internal
>changes meanwhile which required quite a lot of work.

The only alteration that I'd like to see would be the subsuming of the STinG internals switches to the default.cfg file - and that's only to reduce the amount of CPXs in my folder.

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

6432. Re: Atari or Amiga

Newsgroup: comp.sys.atari.st
Date: 1998-09-21 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.org>
Message-ID: <3605F9FC.EEC6DC65@mygale.REMOVETHIS.org>
Source record: 93450

Mikhol74 a ï¿½crit:
>
> Thank you all for your responses. I really appreciate it. To answer someones
> question, I would like to use the computer for BOTH graphics and music. I
> suppose, music would be the priority of the two. Which Atari ST models would
> be good for these things, 520, 1024, or what?
>

If you have the choice, don't get anything less than an STE. Forget the
old ST/STF/MegaST as these are much more difficult to upgrade. An
STE/Mega STE/TT/Falcon are pretty reasonable computers.

> Also, can the ST be used to get on the internet (what kind of modems can be
> connected to them, external PC-type modems, or what?)

I think you need to have a look at...

<drumroll>

The Atari ST Quick FAQ: http://www.mygale.org/~bales/quickfaq.htm

Cheers,
Nick
--
||| Nicholas Bales, France bales@
===|||================================= mygale.org
/ | \ The Atari ST Quick FAQ
-' ' `- http://www.mygale.org/~bales/quickfaq.htm

6433. Re: Atari or Amiga

Newsgroup: comp.sys.atari.st
Date: 1998-09-21 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.org>
Message-ID: <360600AE.7AB54A22@mygale.REMOVETHIS.org>
Source record: 93451

Clockmeister a ï¿½crit:
>
> Mikhol74 <mikhol74@aol.com> wrote in article
> <19980917174328.11579.00000658@ng-fc1.aol.com>...
> >
> > Could someone please give me the pros and cons of the both the Amiga and
> Atari
> > ST? Thanks.
> >
> Ok...
>

Well, I don't want to start a flame war or something, but:

> Apart from the built in MIDI the Atari ST is no comparison to the Amiga.
> The Amiga has better sound quality with software controllable
> filters,excellent graphics, stable multitasking OS, easily upgraded, has a
> large free software server (Aminet), can be used for video effects and
> titling, and performs better despite having a slightly lower clock speed.
> Due largely to it's efficient, multitasking OS and custom chips which can
> operate independantly of the CPU.

True, the ST sound system was crap (the same as the Amstrad CPC, and
maybe the spectrum too, not sure). This was improved on the STE, albeit
too late, so not many applications used the improved stereo DMA system.

The Atari also had custom chips. It's blitter and video shifter were
less powerful than the Amiga, but the ST had a 70Hz monochrome mode
which was better than anything else on the market at that time.

> The Amiga supports MS-DOS file system, even with the earliest Amigas
> (A1000, A500) with CrossDOS software or free utilities from Aminet.

TOS supports it from the beginning, without any add-ons.

> Besides, a MIDI interface is cheap and easy to build for the Amiga, and the
> same for a sampler. If you're handy with a soldering iron you can build one
> yourself very cheaply. Find the schematics on Aminet.

Sure, but there aren't any sequencers like Cubase or Notator or Dr T.
Hardware alone doesn't make a computer.

> If you consider the A2000 up, you have 11 expansion ports to play with. You
> can also add a 16 bit soundcard which can be bought new fairly cheaply,
> depending where you are.

If you start comparing A2000 and Falcons for example, the Falcon doesn't need expansion ports, as everything is built in. However, you can improve it drastically by adding an Bus accelerator like the Nemesis or a processor accelerator like the AB040 or the new CT2.

An A500 has the same expandability as a 520ST.

> With the Amiga there is the added benefit of owning machine which is still
> supported by third party hardware and software companies.

Same here.

> If you have enough cash you could get yourself an 060 accelerator for
> A1200, A2000, A3000, A4000 and play Quake online.

Here you can get a Milan040, soon an 060, or a Medusa/Hades060. An Atari is not for games ;-)

> Many excellent browsers are available commercially, with Netscape being
> ported as well as Opera.

We have CAB, WenSuite, Draconis. Mozilla is said to be in the works too.

I thought Opera on the Amiga had been abandoned.

Please, move this discussion over the comp.sys.atari.advocacy. It would make a change from the usual sinclap propaganda.

Cheers,
Nick
--
||| Nicholas Bales, France bales@
===|||================================= mygale.org
/ | \ The Atari ST Quick FAQ
-' ' `- http://www.mygale.org/~bales/quickfaq.htm

6434. Re: .ST files:Piracy or Preservation?!

Newsgroup: comp.sys.atari.st
Date: 1998-09-21 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.org>
Message-ID: <36060687.9C93B897@mygale.REMOVETHIS.org>
Source record: 93452

Tim Conrardy a ï¿½crit:
>
> Hi everyone:
>

<Request for discussion snipped>

>
> Tim Conrardy
> TT030/Mega Ste

I must admit that I have mixed feelings about this.

Technically, this is software piracy and is illegal and there's nothing
we can do about it (except asking for permission from every
programmer/graphist/musician/editor from the 80's era).

On the other hand, the software is available all over the net for free,
and there is also nothing we can do about it (except complain to
sysadmins and make formal complaints to whichever competent authority).

What I put in the Quick FAQ is more or less that: the games or TOS roms
are there, but it's illegal to use them. What else can we say ?

The older platforms (C64, Spectrum, Amstrad...) have dealt with this
issue by making the software available, with a notice to authors/editors
saying that if they disagree, the software will be promptly removed.
Again, this is technically illegal, and I haven't heard of anyone
requesting that a game be removed from the archive.

The point is one hand it's illegal, but on the other hand nobody cares.

The only people harmed in the process are, original game owners
(individuals or second hand dealers) who might like to sell their
software and find that their property has no value left because of
piracy, and current developers who find themselves competing against
80's super-production games.

Just my 0.002 euros

Cheers,
Nick
--
||| Nicholas Bales, France bales@
===|||================================ mygale.org
/ | \ The Atari ST Quick FAQ
-' ' `- http://www.mygale.org/~bales/quickfaq.htm

6435. Re: Help Iomega Zip Drive

Newsgroup: comp.sys.atari.st
Date: 1998-09-21 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.org>
Message-ID: <36060804.4FD0F8C3@mygale.REMOVETHIS.org>
Source record: 93453

```
Carson Wyndham a ï¿½crit:
>
> someone just gave me a paralel port zip drive
> is there anyway i can run this on the atari
> or should i sell it to buy a scsi one
> thanks
> dave

The answer is in the Quick FAQ.

There is an adaptor made in Germany, but it would be cheaper to get a
SCSI one right away.

Cheers,
Nick
--
||| Nicholas Bales, France bales@
===|||================================== mygale.org
/ | \ The Atari ST Quick FAQ
-' ' `- http://www.mygale.org/~bales/quickfaq.htm
```

6436. Re: program change

Newsgroup: comp.sys.atari.st
Date: 1998-09-21 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.org>
Message-ID: <360607C0.9F1DDF2D@mygale.REMOVETHIS.org>
Source record: 93454

alessandro pirani a ï¿½crit:
>
> i exolain my situation
> i have a dr660 and an akai s950
> i want to buy an atari st to sequence the sounds from both sources.
> does it transmit prog change?
> can i use a keyboard too in this set?

MIDI is MIDI, whatever keyboard/computer/expander you use. Any decent
sequencer will be able to record program changes/sysex or even MIDI
sample dumps. A sequencer just records anything that come through it's
MIDI ports.

Cheers,
Nick
--
||| Nicholas Bales, France bales@
===|||================================== mygale.org
/ | \ The Atari ST Quick FAQ
-' ' `- http://www.mygale.org/~bales/quickfaq.htm

6437. Re: TTM194 on ST

Newsgroup: comp.sys.atari.st
Date: 1998-09-21 00:00:00 UTC
From: Chris Gray <grayc@se.bel.alcatel.be>
Message-ID: <pk9ogs9vpsd.fsf@se.bel.alcatel.be>
Source record: 93455

derryck@TAKETHISOUTcix.co.uk (Derryck Croker) writes:

> On 17 Sep 1998 10:06:28 , Chris Gray wrote:
>
> >I believe the TT works with the Reflex board, which used to be marketed
> >by Titan. (Hm, I should try that sometime).
>
> That board was developed for the MegaST I believe - it plugged into the
> processor extension port. It could also be installed in an ST with some(!)
> soldering work.

Or into an STe using an adapter which sat on top of the processor, connecting into the edge of the socket. No soldering required, but a rubber mallet came in handy.

(Mine has stopped working - I suspect that the connector has worked loose.)

--

Chris Gray

6438. Re: PaCifiST on NT

Newsgroup: comp.sys.atari.st
Date: 1998-09-21 00:00:00 UTC
From: Alan Gauton <agauton-remove@usa.net>
Message-ID: <36061315.F57FFBE@usa.net>
Source record: 93456

Ken Macdonald wrote:
>
> Neither PacifiST, TOSbox, or any other emulator except the
> MagicPC demo.
>
> Geoff Winkless wrote:
> >
> > Has anyone managed to get PaCifiST to run on Windows NT? I get (NT4, sp3) to
> > the monitor but as soon as I type go<enter> it hangs the emulator
> > completely.

The Gemulator '98 demo works on NT.

--
AG

Alan Gauton + Tel +44 141-548-2686
EEE Department, SPD, + Fax +44 141-552-2487
The University of Strathclyde + E-Mail ag@spd.eee.strath.ac.uk
204 George St., Glasgow G1 1XW+ http://www.spd.eee.strath.ac.uk/users/ag
---

6439. prog change

Newsgroup: comp.sys.atari.st
Date: 1998-09-21 00:00:00 UTC
From: alessandro pirani <apirani.15615@comune.cento.fe.it>
Message-ID: <36061822.424F@comune.cento.fe.it>
Source record: 93457

i explain my situationi have a dr660 and an akai s950i want to buy an atari st to sequence the sounds from both sources.does it transmit prog change?can i use a keyboard too in this set?

6440. infos about prog change

Newsgroup: comp.sys.atari.st
Date: 1998-09-21 00:00:00 UTC
From: alessandro pirani <apirani.15615@comune.cento.fe.it>
Message-ID: <3606196F.2115@comune.cento.fe.it>
Source record: 93458

can somebody give me some infos on atari...

does cubase transmit program change to a roland dr-660???

6441. prog change

Newsgroup: comp.sys.atari.st
Date: 1998-09-21 00:00:00 UTC
From: alessandro pirani <apirani.15615@comune.cento.fe.it>
Message-ID: <3606184E.107A@comune.cento.fe.it>
Source record: 93459

i explain my situation i have a dr660 and an akai s950 i want to buy an atari st to sequence the sounds from both sources.does it transmit prog change?can i use a keyboard too in this set?

6442. Re: STinG AUTO Problems?

Newsgroup: comp.sys.atari.st
Date: 1998-09-21 00:00:00 UTC
From: Louis Holleman <louis@holleman.demon.nl>
Message-ID: <FN_36062c84_louis@news.demon.nl>
Source record: 93460

in message <6u3l5mdbv1@news2.xs4all.nl>,
Stichting ST wrote:

> On 12 Sep 1998 19:06:30, Louis Holleman wrote:

>>mmmm, not likely. First of, Thing keeps .GRP files in its Thing directory
>>(at least, if you'd install "normal installation"). Then, Newsies
>>Default.grp normally would sit in "Work". I've got these installed like
>>that, and I do have quite some GRP files set up in Thing. No problems
>>whatsoever...
>>Even then, Thing wouldn't touch Default.grp unless perhaps you have a Thing-
>>group set up like that with the file parked in Newsie's Work directory :-)
>>
> Dear Louis,
> you are quite right. But how did it come to be:
> I dubbleclicked on the Thing desktop the file default.grp from Newsie
> to see what was in it.
> But not the vieuwer came op but (what I did not see) a window of
> Thing herself with in it the Thing-group info.
> So I corrupted it unknowingly myself!
>
Hi Ronald,

well, I you stick to the name "Default.grp" Thing always creates, it's
like calling up the Confuzer Boys... I've got a group "loose stuff" with
all kinda logfiles and this Default.grp (the Newsie one) in it just to
drag them onto my editor's icon, and Thing displays the contents as
filenames, with a G sitting in front of Default.grp, thus indicating it's
a group file... Hell, *I know it's not*, but Thing keeps on thinking it's
a group file. When I drag the one to QED's icon however, it simply loads
into QED just the same...

Note this msg is being written in FireNews since that's another one I'm
evaluating ATM and I'm just checking out the handling of more than one
message with this program, since it tells the editor to create a
"temp.msg" thing... I'm just curious whether the next one will be a
"tempxxx.msg" or the whole thing gets combined into a bigger file. Found a
few peculiar things in FireNews already, but it works :-)

CU, Louis (this one because I don't think the prg knows my SIG file)

6443. Test Subject

Newsgroup: comp.sys.atari.st
Date: 1998-09-21 00:00:00 UTC
From: Louis Holleman <louis@holleman.demon.nl>
Message-ID: <FN_360630e0_louis@news.demon.nl>
Source record: 93461

Hi,

this is merely a test of sending more than 1 msg from Firenews. Sorry to bother 'ya all, but I haven't got a clue how the program is able to handle this stuff, can't see anything in the dirs showing up and since it also saves messages in any group you want to save as a "temp.msg" in the "NEWS" dir, I'm just wondering when and where things will go wrong (IF they go wrong). So I'm apologizing beforehand if very strange stuff starts pouring into this NG :-)

--
CU NeXT msg,

____
/ __ . __ | |
/ / / / / / /_ | Email: louis@holleman.demon.nl |
/_ /_/ /_/ / __/ | http://www.holleman.demon.nl |
| |
____

6444. Re: Geneva to MagiC (was: Peter Rottengatter)

Newsgroup: comp.sys.atari.st
Date: 1998-09-21 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <3605b460c13f90@HORMEL.unix.dsoe.com>
Source record: 93462

on 20-09-98 Pat & Anna wrote:

>I lost that letter and a *few* other things during the process of
>backing up, repartitioning and installing HDDRIVER or I'd ask Neil's
>permission to repost it. Maybe he still has it. From my recollection,
>Neil was right on the money; the MagiC/HDDRIVER is great and I have
>absolutely nothing but good things to say about the switch.

The e-mail mentioned was lost during my transition from Ant-Mail to
Okami, but I still have the benchmarks comparing MagiC and Geneva.

Speed isn't 'everything', of course, but I'm certainly impressed with
how much more responsive my TT is under MagiC. Geneva, though, has the
benefit of being more tolerant when running older applications.

```
GEM Bench v3.41 ï¿½ Ofir Gal 3.5.94
==========================================
Blitter not present, NVDI 3.02 present
Video Mode = 800 * 600 * 65536 Colours
FPU cookie value=$60000
Run and Malloc from FastRAM
Ref = TT + Fast RAM + FPU, TT Medium

MagiC 5.11 Geneva 6
============================================================
GEM Dialog Box: 0.360 1222% | 0.475 926%
VDI Text: 0.285 3229% | 0.295 3120%
VDI Text Effects: 0.905 2267% | 0.940 2182%
VDI Small Text: 0.600 1134% | 0.640 1063%
VDI Graphics: 1.080 739% | 1.350 591%
GEM Window: 1.415 127% | 1.460 123%
Integer Division: 1.550 99% | 1.560 98%
Float Math: 0.185 94% | 0.180 97%
RAM Access: 1.090 121% | 1.085 121%
ROM Access: 1.090 128% | 1.405 99%
Blitting: 11.075 48% | 11.285 47%
VDI Scroll: 1.490 487% | 1.505 482%
Justified Text: 1.240 688% | 1.285 664%
VDI Enquire: 0.515 211% | 0.610 178%
New Dialogs: 2.230 193% | 0.610 178%
============================================================
Graphics: 940% 867%
CPU: 110% 103%
Average: 719% 663%
```

<< Neil >>

--
- -
Neil Roughley | roughley@HORMEL.unix.dsoe.com | remove uppercase
http://www.dsoe.com/people/roughley/tos.htm | spamblock to reply
- -

6445. RAR depacker for ATARI???

Newsgroup: comp.sys.atari.st
Date: 1998-09-21 00:00:00 UTC
From: jur96mct@studserv.uni-leipzig.de
Message-ID: <Pine.A41.3.96.980921120532.72044C-100000@studserv.uni-leipzig.de>
Source record: 93463

Hi!

I'm looking for a RAR-depacker for my ATARI Falcon. It should run under TOS and it would be cool if it is a TTP file or something. Till now I haven't found one of those in the FTP-servers around the world.

If you have this programm, it would be really great of you if you could send them via email to my adress:

jur96mct@studserv.uni-leipzig.de

Thanks a lot and keep atARi alive!!!

Bye,
Torsten/mOd of .tSCc.

pS: check out my pixel-art-gallery at tscc.atari.org (the the SIRIART-corner and then THE ART OF MOD) You shouldn't miss this... Feedback is welcome!

6446. 8 Mb on TT's motherboard modification??

Newsgroup: comp.sys.atari.st
Date: 1998-09-21 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.980921135912.7919B-100000@hal.fishpool.com>
Source record: 93464
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,fr.comp.sys.atari,maus.sys.atari.hardware

Does anyone have the schematics for this modification? ;-))

On 20 Sep 1998, Jim DeClercq <jimd1@primenet.com> wrote:

> If you really want a lot of ST ram, there is a way to put 8 megs on the
> motherboard. Best Electronics have the 1 meg by 4 chips necessary, the
> other chip needed is a 300 ma non-inverting buffer chip, and a 43 ohm
> resistor. Then, adding an 8 meg board gives 14 meg.
>
> It is not expensive. When and if done, $34 US in outlay.
>
> Martin-Eric Racine <q-funk@pp.fishpool.com> wrote:
> : I need to find the original ST-Ram card from Atari, which provides
> : 8 Mb of ST-Ram in addition to what's already on the TT motherboard.

Martin-Eric Racine The Atari TT030 Homepage with FAQ
FUNKYWARE CREATIONS inc. http://members.tripod.com/~TT030/

.

6447. Re: Test Subject

Newsgroup: comp.sys.atari.st
Date: 1998-09-21 00:00:00 UTC
From: Louis Holleman <louis@holleman.demon.nl>
Message-ID: <FN_360647b6_louis@news.demon.nl>
Source record: 93465

in message <FN_360630e0_louis@news.demon.nl>,
Louis Holleman wrote:

> this is merely a test of sending more than 1 msg from Firenews. Sorry to
> bother 'ya all, but I haven't got a clue how the program is able to handle
> this stuff, can't see anything in the dirs showing up and since it also
> saves messages in any group you want to save as a "temp.msg" in the "NEWS"
> dir, I'm just wondering when and where things will go wrong (IF they go
> wrong). So I'm apologizing beforehand if very strange stuff starts pouring
> into this NG :-)

Well, got this one back again and it looks like it's OK. Probably the
queued files go straight into the INM and INH files. There's a few things
you should watch using FireNews: it uses an external editor, here that's
QED. Upon starting that (by clicking "post to group") an alert comes in
that says "Can't find RSC file!". I solved this by putting QED's RSC plus
CFG files into the Firenews dir. Christian suggested adding a line in
MAGX.INF #_ENV for QED, but it didn't work right. The config file is
needed again for QED to find its settings. I probably get the key later
this afternoon, so the limitations (very few) will be gone then.

Looks like FireNews is another nice program, the only thing is I still
haven't found out how to use a fullgroup-list in it. Tried to use the
NG.DAT file from Newswatch and put it in the News dir as "NG.NGP" but it
won't do a thing. Furthermore, subscribing to new NG's without knowing the
recent article-numbers is something: start D/L the articles, note the
amount of "expected articles", then disconnect, look into the header for
the number and editting the ACTIVE file looks the best way, unless you
don't mind 500 articles pouring in for every newly subscribed-to group...
But for every group you're subscribing to this must be done again :-(
Once the numbers are set correctly it's not bad at all.

And heck, I messed up the sig again by also deleting the freshly created
lines when I started editting this one :-(

Gotta watch that, Lewey!

--
CU NeXT 1

6448. Re: infos about prog change

Newsgroup: comp.sys.atari.st
Date: 1998-09-21 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.org>
Message-ID: <36063BFE.33D36927@mygale.REMOVETHIS.org>
Source record: 93466

alessandro pirani a ï¿½crit:
>
> can somebody give me some infos on atari...
>
> does cubase transmit program change to a roland dr-660???

YES!

No need to post your message 4 times!

Cheers,
Nick
--
||| Nicholas Bales, France bales@
===|||================================= mygale.org
/ | \ The Atari ST Quick FAQ
-' ' `- http://www.mygale.org/~bales/quickfaq.htm

6449. Re: Test Subject

Newsgroup: comp.sys.atari.st
Date: 1998-09-21 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.org>
Message-ID: <36063C5C.64C3F684@mygale.REMOVETHIS.org>
Source record: 93467

```
Louis Holleman a ï¿½crit:
>
> Hi,
>
> this is merely a test of sending more than 1 msg from Firenews. Sorry to
> bother 'ya all, but I haven't got a clue how the program is able to handle
> this stuff, can't see anything in the dirs showing up and since it also
> saves messages in any group you want to save as a "temp.msg" in the "NEWS"
> dir, I'm just wondering when and where things will go wrong (IF they go
> wrong). So I'm apologizing beforehand if very strange stuff starts pouring
> into this NG :-)

Why not post this kind of stuff to misc.test or alt.test or any other
test group ?

Cheers,
Nick
--
||| Nicholas Bales, France bales@
===|||================================= mygale.org
/ | \ The Atari ST Quick FAQ
-' ' `- http://www.mygale.org/~bales/quickfaq.htm
```

6450. Das Boot 1.0

Newsgroup: comp.sys.atari.st
Date: 1998-09-21 00:00:00 UTC
From: X <x@elec.iuta.u-bordeaux.fr>
Message-ID: <01bde559$3351f0a0$7867d293@geii>
Source record: 93468

Hello world!

I've written a little boot selector, and I would like to have some advices
(I found it perfect, of course ;-)

So, just do it!

http://members.xoom.com/Yag_Alone/atari/bin/dasboot.zip

don't hesitate! it's only 13 Ko!

Suggests? curses? : yag.alone@usa.net

Hope i'll have a lot of feedback!

Bye!

Pascal Campion

6451. Re: Shareware ftp sites

Newsgroup: comp.sys.atari.st
Date: 1998-09-21 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <3605f4a4.1115774@news.demon.co.uk>
Source record: 93469

On 19 Sep 98 21:27:33 +0100, "Per Reidar Bogstad Verlo"
<prbverlo@online.no> wrote:

>Anyone who knows any good ftp/web sites for ST shareware games/utils ?

For utils, you can try my hensa mirror site at

http://www.hensa-atari.cyberstrider.org/

as for my own shareware collection - try

ftp://ftp.cyberstrider.NET

Regards
Danny

--
Denesh Bhabuta

6452. Re: Das Boot 1.0

Newsgroup: comp.sys.atari.st
Date: 1998-09-21 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.org>
Message-ID: <36065775.4ABDF724@mygale.REMOVETHIS.org>
Source record: 93470

X a ï¿½crit:
>
> Hello world!
>
> I've written a little boot selector, and I would like to have some advices
> (I found it perfect, of course ;-)
>
> So, just do it!
>
> http://members.xoom.com/Yag_Alone/atari/bin/dasboot.zip
>
> don't hesitate! it's only 13 Ko!
>

I'm afraid the pun name has already been taken. I have an old boot
manager CPX called das boot. It has a little icon of a submarine.

Cheers,
Nick
--
||| Nicholas Bales, France bales@
===|||================================== mygale.org
/ | \ The Atari ST Quick FAQ
-' ' `- http://www.mygale.org/~bales/quickfaq.htm

6453. Re: MSTE Problem

Newsgroup: comp.sys.atari.st
Date: 1998-09-21 00:00:00 UTC
From: Don Schoengarth <dons@qnet.com>
Message-ID: <36066790.1716E37C@qnet.com>
Source record: 93471
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

It bombs after it checks the memory. Then it pauses for 5 secs then bombs.
It does have a floppy attached but, no hard drive.

Don

Hallvard Tangeraas wrote:

> Don Schoengarth <dons@qnet.com> wrote:
>
> > Im having a problem with my Mega STE. Everytime I turn it on it Bombs
> > with 4 bombs. Which is Illegal Instruction. So what would you say is
> > causing it? I have changed all the memory but, same results. Any
> > help will be appreciated.
>
> Loose chips?
> When does it actually bomb? Just after you switch it on or when trying
> to read the harddisk?
> Have you changed anything since it last worked OK or did this start to
> happen all of a sudden?
>
> Hallvard
> --
> Hyperlink Launchpad: <http://www.post1.com/~hall/>
> Atari Launchpad : <http://www.geocities.com/SiliconValley/Bay/8745/>
> Notator/Creator SL : <http://members.forfree.at/~notator/>

6454. Re: EZ135: TOS to PC?

Newsgroup: comp.sys.atari.st
Date: 1998-09-21 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6u5ptr$gs3$1@news.campus.mci.net>
Source record: 93472

On 21 Sep 1998 01:56:56 , Steve Hammond wrote:

->The easiest way is to partition the EZ 135 cart on the PC and then use
->BIGDOS under TOS to allow you to access the cart. OTOH you could use
->HDriver (I think you would need version 7.XX to be able to do this).
->
->Steve Hammond

Thanks for the reply. Is BIGDOS easy to use? I'm assuming I can find it
at most of the popular ftp sites... Thanks again! ;-)

```
_____________________________________________________________
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

6455. Re: Atari or Amiga

Newsgroup: comp.sys.atari.st
Date: 1998-09-21 00:00:00 UTC
From: Clockmeister <gerryvdb@tnet.com.au>
Message-ID: <01bde580$719c86a0$355e0fcb@default>
Source record: 93473

Nicholas Bales <bales@mygale.REMOVETHIS.org> wrote in article
<360600AE.7AB54A22@mygale.REMOVETHIS.org>...
> Clockmeister a crit:
> >
> > Mikhol74 <mikhol74@aol.com> wrote in article
> > <19980917174328.11579.00000658@ng-fc1.aol.com>...
> > >
> > > Could someone please give me the pros and cons of the both the Amiga
and
> > Atari
> > > ST? Thanks.
> > >
> > Ok...
> >
>
> Well, I don't want to start a flame war or something, but:

Expressing opinions doesn't constitute a flame war, does it?

> > Apart from the built in MIDI the Atari ST is no comparison to the
Amiga.
> > The Amiga has better sound quality with software controllable
> > filters,excellent graphics, stable multitasking OS, easily upgraded,
has a
> > large free software server (Aminet), can be used for video effects and
> > titling, and performs better despite having a slightly lower clock
speed.
> > Due largely to it's efficient, multitasking OS and custom chips which
can
> > operate independantly of the CPU.
>
> True, the ST sound system was crap (the same as the Amstrad CPC, and
> maybe the spectrum too, not sure). This was improved on the STE, albeit
> too late, so not many applications used the improved stereo DMA system.
>
> The Atari also had custom chips. It's blitter and video shifter were
> less powerful than the Amiga, but the ST had a 70Hz monochrome mode
> which was better than anything else on the market at that time.
>
> > The Amiga supports MS-DOS file system, even with the earliest Amigas
> > (A1000, A500) with CrossDOS software or free utilities from Aminet.
>
> TOS supports it from the beginning, without any add-ons.

Yes, but the old MS-DOS file system was a mess from the beginning. The 8.3
file identifier system was rediculous.
Give me long file names with software support for Mac file system and
MS-DOS file system any day.

>
> > Besides, a MIDI interface is cheap and easy to build for the Amiga, and
the
> > same for a sampler. If you're handy with a soldering iron you can build
one
> > yourself very cheaply. Find the schematics on Aminet.
>
> Sure, but there aren't any sequencers like Cubase or Notator or Dr T.
> Hardware alone doesn't make a computer.

There are a few I believe, but I personally haven't got much experience in
that field.

>
> > If you consider the A2000 up, you have 11 expansion ports to play with.
You
> > can also add a 16 bit soundcard which can be bought new fairly cheaply,
> > depending where you are.
>
> If you start comparing A2000 and Falcons for example, the Falcon doesn't
> need expansion ports, as everything is built in. However, you can
> improve it drastically by adding an Bus accelerator like the Nemesis or
> a processor accelerator like the AB040 or the new CT2.

Everything is built into the A2000 as well, but the A2000 does offer
greater expansion possibilities. You have, but are not limited to the
hardware that comes as standard.

>
> An A500 has the same expandability as a 520ST.

Roughly, but fitting an extra 512Kb on the A500 was simply a matter of
sliding an expansion card in the trapdoor, unlike my old 520ST.
There are plenty of accellerators for the A500, even the A1000 had 68020
upgrades internally. Actually, I still have an A1000 which has had a
replacement motherboard, 3Mb RAM, KS2.0/1.3, SCSI onboard with an Internal
HDD and ZorroII slot, Graphics card slot and CPU slot. Not bad for a board
bought in 1988.

>
> > With the Amiga there is the added benefit of owning machine which is
still
> > supported by third party hardware and software companies.
>
> Same here.
>
> > If you have enough cash you could get yourself an 060 accelerator for
> > A1200, A2000, A3000, A4000 and play Quake online.

>
> Here you can get a Milan040, soon an 060, or a Medusa/Hades060. An Atari
> is not for games ;-)

He he, ofcourse an 060/PPC dual processor card is available for the A2000
and up...

> > Many excellent browsers are available commercially, with Netscape being
> > ported as well as Opera.
>
> We have CAB, WenSuite, Draconis. Mozilla is said to be in the works too.
>
> I thought Opera on the Amiga had been abandoned.

Apparantly not, it's still in development. The Amiga also has the easiest
program in the history of the net to get connected. Miami requires only a
username, dialin number and password. The rest is configured completely
automatically...
IBrowse, Voyager and others are complete browser packages, and the IIRC
client is the best available on any platform. This has been widely
acknowledged by many different platform users.

> Please, move this discussion over the comp.sys.atari.advocacy. It would
> make a change from the usual sinclap propaganda.

sinclap?

> Cheers,
> Nick

Let's face it... ultimately it all comes down to personal preference :-)

Regards,

Clockmeister.

--
///
/// * I never engage in a battle of wits
\\\ /// with an unarmed person *
\\\//

6456. Re: Test Subject

Newsgroup: comp.sys.atari.st
Date: 1998-09-21 00:00:00 UTC
From: Stephen Cavender <sca964@gte.net>
Message-ID: <6u63ks$9ud$1@news-2.news.gte.net>
Source record: 93474

what do all this mean?? does it mean your spam software works??

Louis Holleman wrote in message ...
>in message <FN_360630e0_louis@news.demon.nl>,
> Louis Holleman wrote:
>
>> this is merely a test of sending more than 1 msg from Firenews. Sorry to
>> bother 'ya all, but I haven't got a clue how the program is able to
handle
>> this stuff, can't see anything in the dirs showing up and since it also
>> saves messages in any group you want to save as a "temp.msg" in the
"NEWS"
>> dir, I'm just wondering when and where things will go wrong (IF they go
>> wrong). So I'm apologizing beforehand if very strange stuff starts
pouring
>> into this NG :-)
>
>Well, got this one back again and it looks like it's OK. Probably the
>queued files go straight into the INM and INH files. There's a few things
>you should watch using FireNews: it uses an external editor, here that's
>QED. Upon starting that (by clicking "post to group") an alert comes in
>that says "Can't find RSC file!". I solved this by putting QED's RSC plus
>CFG files into the Firenews dir. Christian suggested adding a line in
>MAGX.INF #_ENV for QED, but it didn't work right. The config file is
>needed again for QED to find its settings. I probably get the key later
>this afternoon, so the limitations (very few) will be gone then.
>
>Looks like FireNews is another nice program, the only thing is I still
>haven't found out how to use a fullgroup-list in it. Tried to use the
>NG.DAT file from Newswatch and put it in the News dir as "NG.NGP" but it
>won't do a thing. Furthermore, subscribing to new NG's without knowing the
>recent article-numbers is something: start D/L the articles, note the
>amount of "expected articles", then disconnect, look into the header for
>the number and editting the ACTIVE file looks the best way, unless you
>don't mind 500 articles pouring in for every newly subscribed-to group...
>But for every group you're subscribing to this must be done again :-(
>Once the numbers are set correctly it's not bad at all.
>
>And heck, I messed up the sig again by also deleting the freshly created
>lines when I started editting this one :-(
>
>Gotta watch that, Lewey!
>
>--

>CU NeXT 1

6457. falcon video sync problems!

Newsgroup: comp.sys.atari.st
Date: 1998-09-21 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <3606927B.7B4A46EB@cfcsc.dnd.ca>
Source record: 93475
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

I forgot to say that the floppy drive light does not come on when I
first boot, but when I turn the NEC monitor off then on the floppy
drive light comes on but that any disk I put inside does not seem
to be accessed! the falcon does not boot (obviously I see nothing on
screen! :^) though I do hear/see drive activity.

>the other day I hooked up a moniterm monitor to my Falcon (duh!)
>problems! now my Falcon video signal appears to be screwy.
>I hook my NEC multisync up to it, and see a black screen when I boot the
>falcon, then I turn the monitor off and on again and I see a signal of
>horizontal lines scrolling down my screen which I can not adjust so that
>I have a 'still' image, also the Atari logo flashes on briefly, and some
>interference is seen before the screen clears again (other than the
>rolling horiz bars), then there is some interference again, maybe opr
>maybe not the Atari logo briefly...yada yada yada
>It appears to me that hooking up the moniterm did some nasty thing to my
>sync. would it be the videl chip?
>thanks for any help

6458. Re: Test Subject

Newsgroup: comp.sys.atari.st
Date: 1998-09-21 00:00:00 UTC
From: Louis Holleman <louis@holleman.demon.nl>
Message-ID: <FN_3606a9e8_louis@news.demon.nl>
Source record: 93476

in message <6u63ks$9ud$1@news-2.news.gte.net>,
"Stephen Cavender" wrote:

> what do all this mean?? does it mean your spam software works??

Hi,

have I ever seen this name before, the last 6 months? Not that I remember.

Anyway, I reckon this NG is for information purposes... Rite, Nick has a point when I'm using it for a simple test, but we don't have that many groups here. They'd probably react with "F... off!" in "m68k", or "astronomy" or whatever. Haven't seen much on FireNews here lately, so I figure some info wouldn't harm, would it? If you know a better way of connecting to other FireNews users, I'd be extremely happy to hear from you again.

So, what have your contributions been here, lately?

--
CU NeXT msg,

____
| |
LOUIS | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

6459. Re: Atari or Amiga

Newsgroup: comp.sys.atari.st
Date: 1998-09-21 00:00:00 UTC
From: perot@arisia.stud.uni-hannover.de
Message-ID: <Ezn7AC.K9r@arisia.stud.uni-hannover.de>
Source record: 93477

In article <01bde3fd$522c2de0$4e5e0fcb@default>,
"Clockmeister" <gerryvdb@tnet.com.au> writes:
>> The Amiga users tend to use a simple help question as a reason to
>> start a flame war. This is also from many years of experience.
>
> Caused by comments like yours below.
>
>>
>> The ST OS is very stable
>>
>> The Amiga OS is not
>
> You seem to forget that Amiga OS was the first pre-emptive multithreaded
>
> ...
>
> WB2.05 is more stable then any Atari OS today.

And those replys are the reasons why the Amiga wars are waged forever ...

Come on, guys, you should be ready to admit that William has not idea how
a modern Amiga system looks like, and that Clockmeister (what's your real
name - you know you're supposed to use it on the net) does not know any
modern Atari system. Your both statements are pretty pointless.

This is how religions are made. Computers ain't got anything to do with
that sort of thing. So please refrain from such comparisons.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

6460. Re: falcon video sync problems!

Newsgroup: comp.sys.atari.st
Date: 1998-09-21 00:00:00 UTC
From: grovem@ridgecrest.ca
Message-ID: <6u67bm$oc6$1@ash.ridgecrest.ca.us>
Source record: 93478

On 21 Sep 1998 13:52:59 , Ken Macdonald wrote:
>I forgot to say that the floppy drive light does not come on when I
>first boot, but when I turn the NEC monitor off then on the floppy
>drive light comes on but that any disk I put inside does not seem
>to be accessed! the falcon does not boot (obviously I see nothing on
>screen! :^) though I do hear/see drive activity.
>
>>the other day I hooked up a moniterm monitor to my Falcon (duh!)
>>problems! now my Falcon video signal appears to be screwy.
>>I hook my NEC multisync up to it, and see a black screen when I boot the
>>falcon, then I turn the monitor off and on again and I see a signal of
>>horizontal lines scrolling down my screen which I can not adjust so that
>>I have a 'still' image, also the Atari logo flashes on briefly, and some
>>interference is seen before the screen clears again (other than the
>>rolling horiz bars), then there is some interference again, maybe opr
>>maybe not the Atari logo briefly...yada yada yada
>>It appears to me that hooking up the moniterm did some nasty thing to my
>>sync. would it be the videl chip?
>>thanks for any help
>.

The Moniterm has a different pin out than a VGA monitor I would have to
get out the docs to see exactally what the difference is, but there is
a real good chance that you could have damaged something.

The drives spinning up indicates your getting a clock signal (ie the
COMBEL is ok), but the video problem indicates a VIDEL problem,
especially if it was working before you connected the Moniterm.
Anyway, that is one of the first things in line that could have been
damaged.
I guess that is why Wizztronics is in business:(.

Mike

6461. Re: Atari or Amiga

Newsgroup: comp.sys.atari.st
Date: 1998-09-21 00:00:00 UTC
From: perot@arisia.stud.uni-hannover.de
Message-ID: <Ezn7zz.KC6@arisia.stud.uni-hannover.de>
Source record: 93479

In article <01bde400$aa802660$4e5e0fcb@default>,
"Clockmeister" <gerryvdb@tnet.com.au> writes:

> Mikhol74 <mikhol74@aol.com> wrote in article
> <19980917174328.11579.00000658@ng-fc1.aol.com>...
>>
>> Could someone please give me the pros and cons of the both the Amiga and
> Atari
>> ST? Thanks.
>>
> Ok...
>
> Apart from the built in MIDI the Atari ST is no comparison to the Amiga.

Stupid comparison. Comparing a 1985 Atari with a 1995 Amiga has no value.
Compare either the first versions of both, or 1995 versions of either.
I can understand that you don't as the outcome would be much more balanced,
less favourable for your adored Amiga.

> The Amiga supports MS-DOS file system, even with the earliest Amigas
> (A1000, A500) with CrossDOS software or free utilities from Aminet.

I suppose you wanna say here the Atari hasn't ? At least implicitly you
did.

> With the Amiga there is the added benefit of owning machine which is still
> supported by third party hardware and software companies.

I suppose you wanna say here the Atari isn't ? At least implicitly.

> If you have enough cash you could get yourself an 060 accelerator for
> A1200, A2000, A3000, A4000 and play Quake online.

I suppose you wanna say here that there are none for Ataris ?

> Another benefit is that an Amiga can emulate a Mac faster then a real Mac
> (software emulation, with comparable processors) so the 680x0 Mac software
> market is available to you also. Multitasks and filesharing between Amiga
> OS and Mac OS.

I suppose you wanna say here the Atari can't ? At least implicitly.

> The earliest Amiga (A1000) was superior to the ST in almost every way.

As usually matter of preference. A slight shift of preference turns this
statement upside down. Value good flicker free screen resolution higher
than colors ? With that point of view the Amiga 1000 was a piece of crap.

> Nothing has changed since then...

A lot has changed. Amigas got flicker fixers, the Ataris got good color resolutions. You're talking a lot of Amiga-biased rubbish.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

6462. Re: MyMail .68

Newsgroup: comp.sys.atari.st
Date: 1998-09-21 00:00:00 UTC
From: josdb@xs4all.nl
Message-ID: <3606b2527888890@xs4all.nl>
Source record: 93480

on Fri 18-09-98 12:08 louis wrote:

>Furthermore, handling of all the NG stuff in Newsie was
>real fast: read, delete, read next, delete, read next, keep, etc. etc.
>With Okami it's more like Read, delete (= click/click/click/click/click to
>get the flags set and move on to "next"), read and so on and so on.

You don't have to do all that clicking. Everything in Okami can be
done by single keystrokes. For instance, you can set a msg flag to
`killed' by binding the command `set-msg-flags +k' to a key.

And you can even bind a *sequence* of operations to a key. If you want
to go immediately the next unread message after you've set a killed
flag, bind the *sequence* of commands `set-msg-flags +k ; msg-go n' to
a key.

Etcetera, etcetera,

But why all this killing? You can set your expriration criteria
to always expire read msgs.

Save yourself unnecessary trouble and take your time to study the
program.

--
Jos den Bekker
<josdb@xs4all.nl> http://www.xs4all.nl/~josdb
-*-
"I hurt, therefore I am."

6463. Re: Das Boot 1.0

Newsgroup: comp.sys.atari.st
Date: 1998-09-21 00:00:00 UTC
From: Thomas Binder <gryf@hrzpub.tu-darmstadt.de>
Message-ID: <6u693iqk2@sun27.hrz.tu-darmstadt.de>
Source record: 93481

Hi!

Nicholas Bales <bales@mygale.REMOVETHIS.org> wrote:
> I'm afraid the pun name has already been taken. I have an old boot
> manager CPX called das boot. It has a little icon of a submarine.

AFAIR, ATARI were the first to use this name, for the boot ROMs of the
first STs without TOS in ROM.

Ciao

Thomas

--
Thomas Binder (Gryf @ IRCNet) gryf@hrzpub.tu-darmstadt.de
PGP-key available on request! binder@rbg.informatik.tu-darmstadt.de

6464. News: NED PLAYER v3.1+ FALCON is available

Newsgroup: comp.sys.atari.st
Date: 1998-09-21 00:00:00 UTC
From: Petr Sumbera <xsumbe00@stud.fee.vutbr.cz>
Message-ID: <6u6aae$83g$1@boco.fee.vutbr.cz>
Source record: 93482

```
Falcon version features:

* 16 bits sound
* FALCON + PC + others frequency

Standard features:

* formats: AVR, WAV, SND/AU, DVSM, SAM, IFF, AIFF, HSN.
* packing methods: MS/IMA ADPCM, a/mu-Law, delta pack
* direct from disk playing
* ...

NED Player was reviewed in ATARI COMPUTING 9.

You can download it from this site:

http://www.stud.fee.vutbr.cz/~xsumbe00

Petr
```

6465. Atari Survival Web Site

Newsgroup: comp.sys.atari.st
Date: 1998-09-21 00:00:00 UTC
From: dave.null@mail.atat.dodat.org
Message-ID: <6u6ass$b65@news.or.intel.com>
Source record: 93483
Cross-posted to: alt.atari-jaguar.discussion,comp.sys.atari,comp.sys.atari.8bit,comp.sys.atari.st,maus.sys.atari.software,rec.games.video.atari,stgt.atari

No fees, no spam. Look for help, offer help, buy and sell your Atari-related items, download files. http://www.spambusters.ml.org/atari/index.html

Why don't we spam? Only Duh Shadow knows!

>> No "courtesy copies" via e-mail, please. <<
Hate spam? Join The Great American Pink-Out!
http://www.ybecker.net/pink/
Find help fast at http://www.SPAMBUSTERS.ml.org
FREE Mars!

6466. Help ! I would connect my MEGA ST to an AMIGA Monitor 1084 S

Newsgroup: comp.sys.atari.st
Date: 1998-09-21 00:00:00 UTC
From: ronny@pop-nidda.de
Message-ID: <3606b0d2.2879143@news.pop-nidda.de>
Source record: 93484

Hello guys,

Have anyone a MEGA ST on an AMIGA 1084 S...

I&#65533;m looking for some description, how to make a cabel for this problem?

thx ...

6467. Atari 1040ST parts cheap

Newsgroup: comp.sys.atari.st
Date: 1998-09-21 00:00:00 UTC
From: jamesd1@home.com
Message-ID: <1103_906325016@cx57256-a.dt1.sdca.home.com>
Source record: 93485

I have a 1040 ST,--everthing except the power supply
which has mysteriously disappeared into the recesses of my
gragage/house. Will sell drives, CPU, Mouse, joystick, & software
separately; color monitor is there, but a pain to ship. All in good
working order.

1040 computer, $35. plus shipping
Mouse $10. post paid
joystick $10. post paid
color monitor $30. plus shipping
misc software, $15.

OR EVERTHING FOR $55. PLUS SHIPPING

6468. Re: Help request for the Straight Fax Papyr

Newsgroup: comp.sys.atari.st
Date: 1998-09-21 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <6u6g5u$mf3$1@irk.zetnet.co.uk>
Source record: 93486

On 18 Sep 1998 20:48:30 , Marco Ravasini wrote:

| . . .
|Can anyone help me? The Papyrus driver in Straight Fax 2.50
|works unproperly. I've tested it with Papyrus 3.62, 4.25 and
|5.02 (German demo version), but it goes on dirtying the printer
|setup dialog with strange help bubbles besides showing an alert
|["Part of the page layout lies outside the printable area for
|this printer (TOP -2367677 mm, bottom 0 mm.) and may not be
|printed] just after clicking on the 'Print' button in the print
|dialog...

I get this message occasionally but I normally ignore it. Click on OK or whatever. The help bubbles go away if you click with the mouse.

John Logan

6469. Re: Atari or Amiga

Newsgroup: comp.sys.atari.st
Date: 1998-09-21 00:00:00 UTC
From: mikhol74@aol.com
Message-ID: <19980921174703.03752.00002409@ng62.aol.com>
Source record: 93487

I suppose that I should throw another variable into the equation...price. What does a "decent" (music-wise, and graphic-wise) used machine, of either make, go for? In all actuality, this would be the biggest reason to buy a machine. I am assuming that the newest versions of either system would cost something along the lines of a new PC or Mac, eh? What does an Atari STE (4 megs, hd, midi, monitor, etc.) go for? How about a similar Amiga?

Michael

6470. games for sale

Newsgroup: comp.sys.atari.st
Date: 1998-09-21 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6u6lhq$2fv$3@roch.zetnet.co.uk>
Source record: 93488

Hi all
here is a list of games i got with an atari clearout i bought mainly
for the hardware and serious titles,ideally i would like an offer for
the lot,good singles,but no one pound for this or two pound for that!
99% are in original packets but as i don't do games i can't
be certain all disks are there

hard nova 2 disks + 3 big old floppys
encylopedia of war
f16 combat pilot
virus
pipemaina book no disk
barbarian 11
escape from the planet of the robot monsters
federation of free traders
falcon f16
kingmaker
microprose golf
campaign
air bucks
flight of the intruder
tank platoon
fire brigade the battle for kiev
battle command
blue max aces of the great war
wolf pack
their finest hour
special forces
the midnight oil divison one 92
fun school
kick off 2 + return to europe
pro tennis tour
manchester united europe
pacmaina
rick dangerous
advantage tennis
street fighter 11
great napoleonic battles
cohort 11
civilization
east vs west berlin + audio casette
strider
discovery in the steps of colombus
sensible soccer

sabre team
barbarossa the great patriotic war
football managers
ghouls an ghosts no book
hexx pc game
advanced dungons and dragons pc game
Kevin

$$$$$$$$$$$
e.mail kdermott@zetnet.co.uk
%%%%%% voice/fax/answer 0161 620 0058 %%%%%%
mobile 0860 766 389
&&&&&&&&&&&&&&&&&&

mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives
and they make me money!!!!!

6471. Re: prog change

Newsgroup: comp.sys.atari.st
Date: 1998-09-21 00:00:00 UTC
From: tconrardy@hotmail.com
Message-ID: <6u6mblast1@news.ncal.verio.com>
Source record: 93489

On 21 Sep 1998 11:10:58 , alessandro pirani wrote:
>i explain my situationi have a dr660 and an akai s950i want to buy an
>atari st to sequence the sounds from both sources.does it transmit prog
>change?can i use a keyboard too in this set?
>.
Most sequencer programs that you can get on an Atari will send
program changes. Of course you can use a (music-midi) keyboard,
just connect it to the atari Midi IN and connect your sound
modules Midi IN to the Atari midi OUT .have the sequencer set to
"midi Thru" or "midi Echo"(whatever the termonology the sequencer
uses)You can good sequencers off the net..Trackman..Sweet 16.

good Luck

Tim Conrardy
TT030/Mega STe

6472. Re: Real Audio/Falcon YES

Newsgroup: comp.sys.atari.st
Date: 1998-09-21 00:00:00 UTC
From: perot@arisia.stud.uni-hannover.de
Message-ID: <EznI0D.L27@arisia.stud.uni-hannover.de>
Source record: 93490

In article <Pine.BSI.3.96.980920142944.6267A-100000@usr06.primenet.com>,
Katherine L Ellis <kellis@primenet.com> writes:

> I support what jonk says, Falcon can't do STREAMING audio/video.

Why shouldn't it ?

Are you saying there is no software, or the Falcon's hardware isn't
capable of it ?

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

6473. Re: Atari or Amiga

Newsgroup: comp.sys.atari.st
Date: 1998-09-21 00:00:00 UTC
From: perot@arisia.stud.uni-hannover.de
Message-ID: <EznIAu.L58@arisia.stud.uni-hannover.de>
Source record: 93491

In article <01bde4bc$2a7c0f80$3d5e0fcb@default>,
"Clockmeister" <gerryvdb@tnet.com.au> writes:

> Besides, the OS allows you to suspend the program and prevent a system
> crash, and it rarely dumps the system completely. Have you used WB3.1?
> NASA are using Amigas because they are so stable, but what would they know
> right?

Right, and the US. DoD uses NT to control warships. Now that's stupid, isn't
it.

BTW.: The NASA uses Debian Linux.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

6474. Re: Atari or Amiga

Newsgroup: comp.sys.atari.st
Date: 1998-09-21 00:00:00 UTC
From: perot@arisia.stud.uni-hannover.de
Message-ID: <EznIHK.L7F@arisia.stud.uni-hannover.de>
Source record: 93492

In article <01bde580$719c86a0$355e0fcb@default>,
"Clockmeister" <gerryvdb@tnet.com.au> writes:

> Apparantly not, it's still in development. The Amiga also has the easiest
> program in the history of the net to get connected. Miami requires only a
> username, dialin number and password. The rest is configured completely
> automatically...

And I've come across at least a dozen ISPs where this package were just
useless, since not working. This holds for all ISPs who require some
fancy script to log in.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

6475. Re: Falcon Problems

Newsgroup: comp.sys.atari.st
Date: 1998-09-21 00:00:00 UTC
From: perot@arisia.stud.uni-hannover.de
Message-ID: <Eznlos.L84@arisia.stud.uni-hannover.de>
Source record: 93493

In article <6u0oqv$4ea$1@roch.zetnet.co.uk>,
osian@zetnet.co.uk (Chris Simon) writes:

>> This is port speed I assume. You can actually use 115200 as port speed?
>> My system gets unstable with any other port speed more than 57K ...
>
> Yes, but only in monochrome. I have to drop it to 31200 in a colour
> mode.
>
> BTW I've now found out how to get the modem to report the line speed!
> I'm getting 31200 line speed with a 115200 port speed.

I much doubt that number. 31200 bps is not a line speed any Modem would
connect to. You probably mean 38400 bps.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

6476. Re: Atari or Amiga

Newsgroup: comp.sys.atari.st
Date: 1998-09-22 00:00:00 UTC
From: Oliver_Schildmann@LU.maus.de
Message-ID: <199809220000.a33103@lu.maus.de>
Source record: 93294

Hello "Clockmeister",

g> Honestly, a run of the mill stock ST can be had for as little as $5,
g> without accesories or around $50 - 70 with a monitor and mouse and
g> software.
And just a good system for word processing, MIDI and many other things.
Very
nice for users of used computers, I think.

g> BTW, did you guys know that Acorn have dropped out of the desktop
market
g> and have laid off nearly half their workforce?
No, but very interesting :-o

Greetings, Oliver

We are Microsoft - Resistance is futile!

CyBaer@koso.phoenix.de http://CyBaer.home.pages.de

6477. Re: Queastion about Mega ST4 from the Atari

Newsgroup: comp.sys.atari.st
Date: 1998-09-22 00:00:00 UTC
From: dwmoar@spiritone.com
Message-ID: <906434045.893991@ridge.spiritone.com>
Source record: 93295

On 7 Sep 1998 18:41:56 -, Marstech wrote:

>I've seen PC keyboard adapters for the Mega, but not much details. Any
>preferences? anybody know if these adapters are just the keyboard, or
>(if the mouse/joystick ports on the keyboard) do any support the mouse
>as well?
>
>Any help would be greatly appreciated!
>
> Thanks!
>=== John ===
>.
Hi there John,

Probably one of the best keyboard adaptors for the Atari is the DECKA. I do
beleive that B&C Computervision carries them. Expect them to run you about
90.00 or so. Really by the time that you add a IBM style keyboard to it
and shipping it will cost you about the same as the Mega keyboard would.
Most places that I know of charges anywhere from about 120.00 - 145.00
Good luck on you endevors.....

6478. Re: Queastion about Mega ST4 from the Atari

Newsgroup: comp.sys.atari.st
Date: 1998-09-22 00:00:00 UTC
From: dwmoar@spiritone.com
Message-ID: <906434458.720831@ridge.spiritone.com>
Source record: 93296

On 7 Sep 1998 18:41:56 -, Marstech wrote:
>I just picked up a Mega ST4... Got a great deal, but it's not quite
>complete, and being fairly clueless about this series of computers I had
>a few questioned I hoped someone might be able to help me with.
>
>I need to get a keyboard... I found a site that sells them... at $150.
>Does that sound right?... and are there lower cost versions?
>
>I don't see the mouse/joystick ports on the system unit, From the one
>pic I've found it looks like the ports are on the keyboard?
>
>I've seen PC keyboard adapters for the Mega, but not much details. Any
>preferences? anybody know if these adapters are just the keyboard, or
>(if the mouse/joystick ports on the keyboard) do any support the mouse
>as well?
>
>Any help would be greatly appreciated!
>
> Thanks!
>=== John ===
>.

6479. Atari Swap & Sale, Columbus, OH, USA, Sept. 26, 1998

Newsgroup: comp.sys.atari.st
Date: 1998-09-22 00:00:00 UTC
From: "R. Wayne Arenz" <rwarenz@infinet.com>
Message-ID: <m9CN1.2455$q5.36743881@news2>
Source record: 93347

Last reminder: The Atari Computer Enthusiasts of Columbus (Ohio, USA) are holding their annual swap & sale Sat. Sept 26. Contact me for details/maps.

rwarenz@infinet.com

6480. Please help my Mother

Newsgroup: comp.sys.atari.st
Date: 1998-09-22 00:00:00 UTC
From: criley1068@aol.com
Message-ID: <19980921203106.02491.00002748@ng87.aol.com>
Source record: 93348

My Mum , bless her heart, has decided that ST games are her new hobby and has searched far and wide for games for it.

She has come across and purchased The secret of Monkey Island..I think thats what its called, but unfortunately at the beggining you need the answer to a question before you are allowed to progress any further.

This was obviously on a provided reference sheet but she unfortunately does not have this.

Is there anyone out there that can help her with this. Possibly a sheet they are finished with or at least a list of the answers.I would be extremely grateful.

Please e-mail me at the above address.

Thanks

6481. Re: Atari or Amiga

Newsgroup: comp.sys.atari.st
Date: 1998-09-22 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <8tCN1.397$_p.407576@news2.mia.bellsouth.net>
Source record: 93349

On 21 Sep 1998 16:40:17 , "Clockmeister" wrote:
>>
>> Here you can get a Milan040, soon an 060, or a Medusa/Hades060. An Atari
>> is not for games ;-)

Since there were over 2500 games made for the ST, I don't think that's
a fair statement. Most of the fun playing a game is in the design of
the game. Having CD quality sound, or true color graphics doesn't
make a game fun. If you ever get a chance, look at some of the better
games out there for the ST. Most of the ST games out there use more
than the 16 color low rez. Doom and Quake are fun, but you get tired
of walking aroundbumpingintowallsandshootingthings.

B.P.
WARNING: All unsolicited SPAM will get a a complimentary WAV file and
a really neat picture of a can of SPAM in return every day
for the next month.

SPAM the SPAMMERS!!!!!!!!!

Remove the NOSPAM to reply by e-mail

6482. Re: Help ! I would connect my MEGA ST to an

Newsgroup: comp.sys.atari.st
Date: 1998-09-22 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <uzCN1.400$_p.407576@news2.mia.bellsouth.net>
Source record: 93350

On 21 Sep 1998 20:05:16 , ronny@pop-nidda.de wrote:
>Hello guys,
>
>Have anyone a MEGA ST on an AMIGA 1084 S...
>
>I�m looking for some description, how to make a cabel for this
>problem?
>
>thx ...
>
>.

Is the 1084 a composite monitor. If so, connect pin 2 from the Mega
to composite on a rca cable and pin 13 to ground. I used crimp on
connectors, put the ends into the proper holes, and then put Play-do
all around the wire to form a block. When the play-do dries it gets
hard, and the connectors will stay in place.

I did this to my old STe and have it plugged into the TV's vidoe in.
I'm not sure if the play-do will clogg up the others holes on the
mega. Cover them with wax paper.

B.P.
WARNING: All unsolicited SPAM will get a a complimentary WAV file and
a really neat picture of a can of SPAM in return every day
for the next month.

SPAM the SPAMMERS!!!!!!!!!

Remove the NOSPAM to reply by e-mail

6483. More Queastions From The Atari Challenged

Newsgroup: comp.sys.atari.st
Date: 1998-09-22 00:00:00 UTC
From: marstech@sprynet.com
Message-ID: <6u7750$r2v$1@juliana.sprynet.com>
Source record: 93351

First, Thanks to those that help before... (thanks for the deal on the keyboard Sheldon!!! :)

Second let me say that I love these ST machines and I'm kicking myself for not pickup one years ago!

Got a couple queastions I hope some might help me with :)

1. I replaced a bad 720K drive on an ST with old 1.44Meg PC type drive and it appears to be working great... I found instructions (Via a ST FAQ) on how to do it, and part of the instructions said to "fix" the media sensor switch so it's always on because ST's media changes diffrently then a PC...It can cause problems... Yada, Yada... Ok, No problem. The thing is when the other ST's I just got, ones with working Atari Drives, start up with no disk in the drive, the drive light stay lit... on the ST with the adapted drive it goes out. The good part is that it boots (without a disk in the drive) a lot faster then the "normal" ST, Bad part is I'm getting paranoid that altering the media sensor was incorrect. So, I'm I just being paranoid, or should I get the soldering iron fired up?

2. I've got a Mega ST4 with a Megafile 30... There's a lot of stuff from whoever used it last... Queastion: What files/Drivers do I need to keep for a bar bones HD configuration? and how/where are the where autostart stuff kept on a ST hardrive?

3. The format option in my version of TOS (1.04/6 I think...) in the Mega lists a High density option in addition to the single and double... Granted I'd have put in a high density (I ain't cutting the case on that one!) queastion is would it work with a PC 3.5?

4. I've seen a few files on how to connect an ST to a VGA monitor... It sounds like it works (at least in mono), but because of the nature of the beast, it not quite perfect for color. After looking at the pinout of the ST's monitor port, I was wondering if CGA or EGA monitors might work?

5. On the joystick side of things, it looks like Commodore and Atari 8-bit joystick will work on the ST (pinout is identical)... Anyone try hooking up a koala pad to the thing?

I'd be grateful for any help!

Thanks!!
=== John ===

-- --- ---------------
/ \\/ \ \ _____________ Support free speech on the Internet,
/ /_/\ \ \ _____________ But can the Spam!!!!!

/_/_/ __\A R S T E C H
==========
Marstech@Sprynet.com.SPAMX-Remove this to Send
==========

6484. Re: Real Audio/Falcon YES

Newsgroup: comp.sys.atari.st
Date: 1998-09-22 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.96.980922022822.17901A-100000@usr04.primenet.com>
Source record: 93352

What I think, and please prove me wrong. That will make my day,
believe me, is that a standard falcon (with DSP useage) can't do
streaming video/audio. Hence no software.

you calculate an average of 2k/sec, oklet's eevn say 3k or even 4k/sec
(for those with a fast modem/connection, eventhough should be doable
on a 14k, but well).
Counting a mono at the lowest freq like 12khz sampling. See how much
it requires data/sec, so you need to compress that. Which compression?
I don't know. probably not mp3, so even your own format. This factor
of compression needs to be quite big, and the algo must be fast. The
prob is that the falcon at 16mhz is not fast enough for this
supposedly algo.
That's ALL what I think. Please prove me wrong. That's a very
interesting topic. and Will probably give hope to some people who've
thought about such things, but never went any further because of the
limitations. (If there is any limitation)

On Mon, 21 Sep 1998, Peter Rottengatter wrote:

>In article <Pine.BSI.3.96.980920142944.6267A-100000@usr06.primenet.com>,
> Katherine L Ellis <kellis@primenet.com> writes:
>
>> I support what jonk says, Falcon can't do STREAMING audio/video.
>
>Why shouldn't it ?
>
>Are you saying there is no software, or the Falcon's hardware isn't
>capable of it ?
>
>
>Cheers Peter
>--
>---
> Peter Rottengatter perot@pallas.amp.uni-hannover.de
> http://www.stud.uni-hannover.de/~perot
>---
>
>

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

6485. Re: problems formatting HD

Newsgroup: comp.sys.atari.st
Date: 1998-09-22 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <36074F85.763F@ooc.de>
Source record: 93353

William Platt wrote:

> One of the partitions has to be a regular GEM partition. That means
> less than 32megs. You should make it 5 to 10 megs. The smaller the

This is wrong. There is no need for a regular GEM partition.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

6486. Re: problems formatting HD

Newsgroup: comp.sys.atari.st
Date: 1998-09-22 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <36074FBD.4A46@ooc.de>
Source record: 93354

louis wrote:

> I seem to recall this 32 Mb limit is for very old TOS versions or
> something like that.

The limit even for TOS 1.00 is 256 MByte. There is no TOS version with a
32 MByte limit. The very first versions of AHDI had this limit.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

6487. Re: problems formatting HD

Newsgroup: comp.sys.atari.st
Date: 1998-09-22 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <3607502F.2BDC@ooc.de>
Source record: 93355

David W. Moore wrote:
>
> I just purchased a Quantum Fireball 3.2 Gig hard drive. Am using HD Driver
> 7.5 and this is connected to the SCSI port of the computer. The problem
> that I seem to be having is that the hard drive formats ok and than I can
> partition it, but when I go to write the driver to the disk it come up with
> an error something lik, "No Suitable Partition found". I have tried

Your partitions are probably too large. Have a look at the HDDRUTIL
online help for the maximum partition size which depends on your version
of TOS. Note that any TOS versions supports at least 256 MByte per
partition. There is no 32 MByte limit for any TOS and has never been.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

6488. Re: EZ135: TOS to PC?

Newsgroup: comp.sys.atari.st
Date: 1998-09-22 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <3607508D.1F85@ooc.de>
Source record: 93356

DarkChyld [Ronald J. Hall] wrote:

> Can anyone tell me what I have to do, to be able to have an EZ cart
> that will be accepted by both TOS and Win '95? (I'm sure this info.
> has been posted here before, but I didn't have a need then to read
> it)

You have to partition the medium with HDDRUTIL (coming with HDDRIVER).
HDDRUTIL and HDDRIVER support special partitions that can be used with a
PC and an Atari without any additional software. You can find more
information on

http://acp5.chemie.uni-kl.de/seimet/hddriver_english.html

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

6489. Re: Help Iomega Zip Drive

Newsgroup: comp.sys.atari.st
Date: 1998-09-22 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <360750D4.452F@ooc.de>
Source record: 93357

Carson Wyndham wrote:

> someone just gave me a paralel port zip drive
> is there anyway i can run this on the atari
> or should i sell it to buy a scsi one

Sell it and buy the SCSI drive. This is much better supported on the
Atari and is also faster.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

6490. Re: More Queastions From The Atari Challenged

Newsgroup: comp.sys.atari.st
Date: 1998-09-22 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.org>
Message-ID: <360752AD.1174918B@mygale.REMOVETHIS.org>
Source record: 93358

marstech a ï¿½crit:
>
> 1. I replaced a bad 720K drive on an ST with old 1.44Meg PC type drive and
> it appears to be working great... I found instructions (Via a ST FAQ) on
> how to do it, and part of the instructions said to "fix" the media sensor
> switch so it's always on because ST's media changes diffrently then a
> PC...It can cause problems... Yada, Yada... Ok, No problem. The thing is
> when the other ST's I just got, ones with working Atari Drives, start up
> with no disk in the drive, the drive light stay lit... on the ST with the
> adapted drive it goes out. The good part is that it boots (without a disk
> in the drive) a lot faster then the "normal" ST, Bad part is I'm getting
> paranoid that altering the media sensor was incorrect. So, I'm I just
> being paranoid, or should I get the soldering iron fired up?

One way to check, is to launch an application from the floppy, then
switch disks around and try saving to another UNIMPORTANT disk with
files already on it. I managed to screw up a very important disk this
way after replacing my drive.

MAKE BACKUPS OF ALL THESE FLOPPIES FIRST!!!

Another workaround is to put fmc.prg (Force Media Change) into your AUTO
folder. It forces a media change each time it accesses a disk. This
probably slows down operations a little bit, but it's worth it, just to
be sure.

> 2. I've got a Mega ST4 with a Megafile 30... There's a lot of stuff from
> whoever used it last... Queastion: What files/Drivers do I need to keep for
> a bar bones HD configuration? and how/where are the where autostart stuff
> kept on a ST hardrive?

Well, the only thing you need is the SHDRIVER.SYS file. This makes the
drive bootable. You can access it without that file, but it won't be
bootable.

Before removing things, don't forget to back them up.

> 3. The format option in my version of TOS (1.04/6 I think...) in the Mega
> lists a High density option in addition to the single and double... Granted
> I'd have put in a high density (I ain't cutting the case on that one!)
> queastion is would it work with a PC 3.5?

A Mega should be either 1.02 or 1.04. The only TOS to list the HD Format
option, AFAIK, is
TOS 2.05/2.06 so maybe the previous owner upgraded to that.

To be able to use your HD drive in HD mode you need to perform a few
modification. You need to feed the WD1772 controller chip with a 16MHz
signal in place of the 8MHz one used for DD. Details are in the Quick
FAQ, among other places.

> 4. I've seen a few files on how to connect an ST to a VGA monitor... It
> sounds like it works (at least in mono), but because of the nature of the
> beast, it not quite perfect for color. After looking at the pinout of the
> ST's monitor port, I was wondering if CGA or EGA monitors might work?

Nope, definitely not. It's an RGB monitor you're after, or a TV.

> 5. On the joystick side of things, it looks like Commodore and Atari 8-bit
> joystick will work on the ST (pinout is identical)... Anyone try hooking up
> a koala pad to the thing?

Yep, pinout is identical. It was an Atari standard that actually caught
on. The Koala pad would need a driver to be written, but were some
graphic pads for the Atari.

Cheers,
Nick
--
||| Nicholas Bales, France bales@
===|||================================= mygale.org
/ | \ The Atari ST Quick FAQ
-' ' `- http://www.mygale.org/~bales/quickfaq.htm

6491. Re: Help ! I would connect my MEGA ST to an

Newsgroup: comp.sys.atari.st
Date: 1998-09-22 00:00:00 UTC
From: Geoff Winkless <geoff@farmline.notmereally.com>
Message-ID: <36076e94.0@news2.mcmail.com>
Source record: 93359

William Platt wrote in message ...
>Is the 1084 a composite monitor. If so, connect pin 2 from the Mega
>to composite on a rca cable and pin 13 to ground. I used crimp on
>connectors, put the ends into the proper holes, and then put Play-do
>all around the wire to form a block. When the play-do dries it gets
>hard, and the connectors will stay in place.

IIRC the 1084 is basically a rebadged Philips CM8833.

Geoff

6492. Re: Atari Sparrow

Newsgroup: comp.sys.atari.st
Date: 1998-09-22 00:00:00 UTC
From: Stephen Marriott <steve@spensley.demon.co.uk>
Message-ID: <36077324.9F1AECF@spensley.demon.co.uk>
Source record: 93360

Don Schoengarth wrote:

> From what I know so far it was released to a developer in my area and now he
> is selling it. I will let you know what I come up with .Thanks for the
> info..

This was a developer machine. IIRC - it has a german key set.

--
Stephen Marriott - steve@spensley.co.uk

6493. Re: Lattice C v5.52 FS (UK)

Newsgroup: comp.sys.atari.st
Date: 1998-09-22 00:00:00 UTC
From: Stephen Marriott <steve@spensley.demon.co.uk>
Message-ID: <3607745A.73F948BD@spensley.demon.co.uk>
Source record: 93361
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.programmer

Drew Gibson wrote:

>
> I have a copy of HiSoft Lattice C v5.52 for the ST range of Atari
> computers. Full set of disks and manuals.

So do I ;-)

--
Stephen Marriott - stevem@hisoft.co.uk
HiSOFT SYSTEMS The Old School, Greenfield, Bedford, MK45 5DE
Tel: +44 1525 718181 Fax: +44 1525 713716
http://www.hisoft.co.uk/ http://www.cinema4d.com/

6494. Re: Lattice C v5.52 FS (UK)

Newsgroup: comp.sys.atari.st
Date: 1998-09-22 00:00:00 UTC
From: Alan Gauton <agauton-remove@usa.net>
Message-ID: <360777B1.21B8D410@usa.net>
Source record: 93362
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.programmer

Stephen Marriott wrote:
>
> Drew Gibson wrote:
>
> >
> > I have a copy of HiSoft Lattice C v5.52 for the ST range of Atari
> > computers. Full set of disks and manuals.
>
> So do I ;-)

Can I make it three? (-:

--
AG

Alan Gauton + Tel +44 141-548-2686
EEE Department, SPD, + Fax +44 141-552-2487
The University of Strathclyde + E-Mail ag@spd.eee.strath.ac.uk
204 George St., Glasgow G1 1XW+ http://www.spd.eee.strath.ac.uk/users/ag
---

6495. ICD Hard disk interface and IBM Harddisk

Newsgroup: comp.sys.atari.st
Date: 1998-09-22 00:00:00 UTC
From: David GUILLEN <david.guillen@skwbio.com>
Message-ID: <3607819F.7312C413@skwbio.com>
Source record: 93363

Hi there,

I've got an ICD interface (DMA/SCSI) and an IBM SCSI Hard Drive plugged on the Atari 1040 STE. Everything have worked fine until a couple day, I encounter some troubles : some errors while reading files (after some try, it works), some message 'reset scsi bus' .... and so on. With the ICD tool, I can only check out for bad tracks (no new bad tracks found), does somebody know an efficient tool to diagnose that kink of trouble ? Thanks.

david.guillen@skwbio.com

6496. Re: infos about prog change

Newsgroup: comp.sys.atari.st
Date: 1998-09-22 00:00:00 UTC
From: David GUILLEN <david.guillen@skwbio.com>
Message-ID: <3607833A.F1753E9D@skwbio.com>
Source record: 93364

Hi,

Ya, with an Atari and a midi software like Cubase, you can brodcast
your program change on the midi network. I have used an Atari 1040 STE
with 4Mo Ram and a hard drive to drive my setup (SY99, DR660 and
JV1080). This way, it's feasible to automate everything.

david.guillen@skwbio.com

alessandro pirani wrote:

> can somebody give me some infos on atari...
> eas
> does cubase transmit program change to a roland dr-660???

6497. Re: ICD Problem

Newsgroup: comp.sys.atari.st
Date: 1998-09-22 00:00:00 UTC
From: Markus Egg <Markus.Egg@vcpc.univie.ac.at>
Message-ID: <36079245.8D160812@vcpc.univie.ac.at>
Source record: 93365

ekaljumagi@clhs.lake.k12.ca.us wrote:

[...]

> The ICD Link works great with ICD software.

ACK. Their products are very ok
(my AdSCSI ST works without any problems)...

> Getting hold of ICD is the bigger
> problem -- they don't answer their phones much anymore, I hear.

...but their customer service is lousy.

Probably we should point the ICD people to the NG to show them
that they have a severe problem and that the ATARI community wants
their products if only their service wasn't that lousy.
Could be a kind of "last warning".

OTOH: such an email could lie around at ICD for month...

ME

6498. Re: Atari or Amiga

Newsgroup: comp.sys.atari.st
Date: 1998-09-22 00:00:00 UTC
From: Oliver_Schildmann@LU.maus.de
Message-ID: <199809220000.a31813@lu.maus.de>
Source record: 93366

Hello Mikhol74,

m> I suppose that I should throw another variable into the
equation...price.
m> What does a "decent" (music-wise, and graphic-wise) used machine, of
either
m> make, go for? In all actuality, this would be the biggest reason to
buy a
m> machine.
Yes, I assumed that :-)

But, I don't know - just look in appropriate groups, where people sell
things
or want to buy it.

Especially, I don't know what a used Falcon will cost. But as I said, a
used
ordinary ST (or even ordinary Amiga I supppose) just costs "peanuts".

But (as I said) if you want to use it really professional, then the
software
is much more expensive :) (but if you have later on more money available
for
a actual Mac or PC highend system, you can easily cross-upgrade from Atari
to
these platforms, because i.e. Cubase exist for either Atari, Mac and PC).

m> cost something along the lines of a new PC or Mac, eh? What does an
Atari
m> STE (4 megs, hd, midi, monitor, etc.) go for? How about a similar
Amiga?
Lower than 300-400 DM I suppose. A friend of mine told me, that he has
seen a
TT(!) for 400 DM, that would be incredible cheap but obviously not that
unrealistic. :-o

The problem on Amiga side could be, that it may be difficult to get an
appropriate system at scratch. I think, in most cases, you have to buy
additional add-ons (RAM, midi-ports, HD).

But we gave you the facts, now go out and watch by yourself :-)

Greetings, Oliver

We are Microsoft - Resistance is futile!

CyBaer@koso.phoenix.de http://CyBaer.home.pages.de

6499. Re: Falcon Problems

Newsgroup: comp.sys.atari.st
Date: 1998-09-22 00:00:00 UTC
From: David Knight <david@ritter.demon.co.uk>
Message-ID: <36074C2B.3EE2BDC2@ritter.demon.co.uk>
Source record: 93367

Peter Rottengatter wrote:
>
> In article <6u0oqv$4ea$1@roch.zetnet.co.uk>,
> osian@zetnet.co.uk (Chris Simon) writes:

> > BTW I've now found out how to get the modem to report the line speed!
> > I'm getting 31200 line speed with a 115200 port speed.
>
> I much doubt that number. 31200 bps is not a line speed any Modem would
> connect to. You probably mean 38400 bps.

31200 is the speed I regularly get when connecting to Demon.

extract from my log file:

```
Sep 21 18:12:14 ritter chat[3147]: OK
Sep 21 18:12:14 ritter chat[3147]: -- got it
Sep 21 18:12:14 ritter chat[3147]: send (ATDT08453535666^M)
Sep 21 18:12:14 ritter chat[3147]: expect (CONNECT)
Sep 21 18:12:14 ritter chat[3147]: ^M
Sep 21 18:12:37 ritter chat[3147]: ATDT08453535666^M^M
Sep 21 18:12:37 ritter chat[3147]: CARRIER 31200^M
Sep 21 18:12:37 ritter chat[3147]: ^M
Sep 21 18:12:37 ritter chat[3147]: PROTOCOL: LAP-M^M
Sep 21 18:12:37 ritter chat[3147]: ^M
Sep 21 18:12:37 ritter chat[3147]: CONNECT
```

David

--
The superior man understands what is right;
the inferior man understands what will sell.
-- Confucius

6500. Re: Atari or Amiga

Newsgroup: comp.sys.atari.st
Date: 1998-09-22 00:00:00 UTC
From: Chris Gray <grayc@se.bel.alcatel.be>
Message-ID: <pk9g1dkuvfd.fsf@se.bel.alcatel.be>
Source record: 93368

Oliver_Schildmann@LU.maus.de (Oliver Schildmann) writes:

> Lower than 300-400 DM I suppose. A friend of mine told me, that he has
> seen a
> TT(!) for 400 DM, that would be incredible cheap but obviously not that
> unrealistic. :-o

I recently bought one for BEF 20.000, and got a SLM804 "thrown in". That
would be about DEM 900 I guess.

--

Chris Gray

6501. FS Stacy 2 Atari laptop

Newsgroup: comp.sys.atari.st
Date: 1998-09-22 00:00:00 UTC
From: jregan@idirect.com
Message-ID: <3607d2c7.1477408@news.idirect.com>
Source record: 93369

```
Atari Stacy 2 Laptop computer with 80 meg internal drive,
external power adapter and manual.
Great condition!
$600.00 US plus shipping from Toronto, Canada area.
```

6502. Re: Real Audio/Falcon YES

Newsgroup: comp.sys.atari.st
Date: 1998-09-22 00:00:00 UTC
From: Tomas Berndtsson <tomas@nocrew.org>
Message-ID: <yz8n27skyvj.fsf@kairo.lysator.liu.se>
Source record: 93370

Katherine L Ellis <kellis@primenet.com> writes:

> What I think, and please prove me wrong. That will make my day,
> believe me, is that a standard falcon (with DSP useage) can't do
> streaming video/audio. Hence no software.
>
> you calculate an average of 2k/sec, oklet's eevn say 3k or even 4k/sec
> (for those with a fast modem/connection, eventhough should be doable
> on a 14k, but well).
> Counting a mono at the lowest freq like 12khz sampling. See how much
> it requires data/sec, so you need to compress that. Which compression?
> I don't know. probably not mp3, so even your own format. This factor
> of compression needs to be quite big, and the algo must be fast. The
> prob is that the falcon at 16mhz is not fast enough for this
> supposedly algo.
> That's ALL what I think. Please prove me wrong. That's a very
> interesting topic. and Will probably give hope to some people who've
> thought about such things, but never went any further because of the
> limitations. (If there is any limitation)

14.4 RealAudio is meant to be small enough to be streamed though a
14.4 modem, hence the name. Getting an audio file small is not a
problem, if you just reduce the quality enough. RA 14.4 doesn't have
very good quality at all, you can't compare it to mp3 in that
sense. Well, I'm a bit wrong here, since mp3 can have low bitrates
with lousy quality too.

I tried the RA 14.4 source posted by someone here in Linux, and it
almost decoded it in realtime with the CPU. In TOS/MiNT it might be
possible in realtime. I haven't looked into the possibility to put the
source in the DSP yet. There are a lot of tables used, and the DSP
doesn't have very much memory.

To sum it up, I do think the Falcon is capable of streaming RA.

Tomas - tomas[@.]nocrew.org

6503. Emailer programs and Newsie .90

Newsgroup: comp.sys.atari.st
Date: 1998-09-22 00:00:00 UTC
From: wordwork*@ctos.com
Message-ID: <3607c19e.0@news.weldlink.com>
Source record: 93371

Do any of the Atari emailer programs support the blind carbon copy function, such as you find in Netscape, Internet Explorer, Eudora, and Lotus CC:Mail? I have need of such a function.

Charles Stanley wrote that he was having no problems with Newsie .90. Wish that were true here. It's deleting messages here from the hard drive before I even read them. The messages are listed in newsgroup window, but are missing from the hard drive. I do all my reading offline.

And it's screwing around with the subject lines, too. The subject as listed in the newsgroup window many times does not match the subject line in the message itself. It's so bad that I don't trust it here to be able to read the subject list in the group listing window and decide on whether to read the message or not.

Time to move to something else I guess.

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Ken Springer "All progress depends upon the
unreasonable person."
George Bernard Shaw

Note: Replace the "*" with an "s" for a valid email address
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

6504. Re: Help ! I would connect my MEGA ST to an

Newsgroup: comp.sys.atari.st
Date: 1998-09-22 00:00:00 UTC
From: Clockmeister <gerryvdb@tnet.com.au>
Message-ID: <01bde643$520fb3c0$5a5e0fcb@default>
Source record: 93372

Geoff Winkless <geoff@farmline.notmereally.com> wrote in article
<36076e94.0@news2.mcmail.com>...
> William Platt wrote in message ...
> >Is the 1084 a composite monitor. If so, connect pin 2 from the Mega
> >to composite on a rca cable and pin 13 to ground. I used crimp on
> >connectors, put the ends into the proper holes, and then put Play-do
> >all around the wire to form a block. When the play-do dries it gets
> >hard, and the connectors will stay in place.
>
>
> IIRC the 1084 is basically a rebadged Philips CM8833.

The 1084 and 1084S came out with different input connectors dependant on
the country where they were sold. But all had a composite in AFAIK.
Some had a 9 pin connector, some SCART.

And yes, they were rebadged Philips CM range monitors.
Not a bad monitor either, Acorn used that same monitor (rebadged) on some
of their computers, but did not have some of the 1084s features like
composite in.

BTW, Acorn have left the desktop market - and Phoebe has been shelved.
They cut their workforce by nearly half.

Regards,

Clockmeister.

>
> Geoff
>
>
>
>

6505. Re: Atari or Amiga

Newsgroup: comp.sys.atari.st
Date: 1998-09-22 00:00:00 UTC
From: Clockmeister <gerryvdb@tnet.com.au>
Message-ID: <01bde645$60974460$5a5e0fcb@default>
Source record: 93373

Honestly, a run of the mill stock ST can be had for as little as $5,
without accesories or around $50 - 70 with a monitor and mouse and
software.
I have not seen an A500/1Mb for less then $20 with no accesories, but the
price range for an A500 with a monitor etc is usually a bit higher then
that of an ST.
Nothing substantial though.
(Australian dollars BTW)
I do think both are good value for money at those prices...

BTW, did you guys know that Acorn have dropped out of the desktop market
and have laid off nearly half their workforce?

No Phoebe either, it's been canned.

Regards,

Clockmeister.

Chris Gray <grayc@se.bel.alcatel.be> wrote in article
<pk9g1dkuvfd.fsf@se.bel.alcatel.be>...
> Oliver_Schildmann@LU.maus.de (Oliver Schildmann) writes:
>
> > Lower than 300-400 DM I suppose. A friend of mine told me, that he has
> > seen a
> > TT(!) for 400 DM, that would be incredible cheap but obviously not that

> > unrealistic. :-o
>
> I recently bought one for BEF 20.000, and got a SLM804 "thrown in". That
> would be about DEM 900 I guess.
>
>
> --
>
> Chris Gray
>

6506. Re: MSTE Problem

Newsgroup: comp.sys.atari.st
Date: 1998-09-22 00:00:00 UTC
From: Don Schoengarth <dons@qnet.com>
Message-ID: <3607C1BA.491AA18@qnet.com>
Source record: 93374
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

It just started happening . I found yesterday the power supply voltage is pulsating so I removed the power supply put in a working power supply and the same thing happens. All chips have been pulled then cleaned and reseated.

Thanks Don

Hallvard Tangeraas wrote:

> Don Schoengarth <dons@qnet.com> wrote:
>
> > It bombs after it checks the memory. Then it pauses for 5 secs then bombs.
> > It does have a floppy attached but, no hard drive.
>
> It might be what Martin Graiter has said in this thread -that it's
> expecting a harddisk, but it's important that you tell us if this has
> happened all of a sudden and it's worked OK before, or if it's been like
> this all the time.
>
> Hallvard
> --
> Hyperlink Launchpad: <http://www.post1.com/~hall/>
> Atari Launchpad : <http://www.geocities.com/SiliconValley/Bay/8745/>
> Notator/Creator SL : <http://members.forfree.at/~notator/>

6507. Re: Falcon Problems

Newsgroup: comp.sys.atari.st
Date: 1998-09-22 00:00:00 UTC
From: osian@zetnet.co.uk
Message-ID: <6u8mcr$b6c$2@roch.zetnet.co.uk>
Source record: 93375

On 21 Sep 1998 20:38:52 , Peter Rottengatter wrote:
> > BTW I've now found out how to get the modem to report the line speed!
> > I'm getting 31200 line speed with a 115200 port speed.
>
> I much doubt that number. 31200 bps is not a line speed any Modem would
> connect to. You probably mean 38400 bps.

Well, that's what it reports. ;-)

A few other people on the Zetnet ISP have reported that they can only
get 31200 when connecting via the local 0845 number but something like
32400 on the Manchester 061 number. It may well be 38400 as you say
because the transfer rates when browsing or collecting news seem
higher than 31200 would suggest.

--
Chris Simon osian@zetnet.co.uk ! ! !
http://www.users.zetnet.co.uk/csimon/ ! ! !
! ! !
** Beware of a bearded man with a spoon up his nose ** ! ! !

6508. Re: Emailer programs and Newsie .90

Newsgroup: comp.sys.atari.st
Date: 1998-09-22 00:00:00 UTC
From: Louis Holleman <louis@holleman.demon.nl>
Message-ID: <FN_3607dd96_louis@news.demon.nl>
Source record: 93376

in message <3607c19e.0@news.weldlink.com>,
Ken Springer wrote:

>
> Charles Stanley wrote that he was having no problems with Newsie .90.
> Wish that were true here. It's deleting messages here from the hard
> drive before I even read them. The messages are listed in newsgroup
> window, but are missing from the hard drive. I do all my reading
> offline.
>
> And it's screwing around with the subject lines, too. The subject as
> listed in the newsgroup window many times does not match the subject
> line in the message itself. It's so bad that I don't trust it here to
> be able to read the subject list in the group listing window and
> decide on whether to read the message or not.
>
> Time to move to something else I guess.

Hi Ken,

who was that, shouting "don't get hysterical about Newsie" again? Bug's
still there...
Well, I moved on. If you don't wanna go into the quite time-consuming set
up for Okami/Newswatch/Popwatch, I could recommend FireNews... it's an
OFFline reader only, but works decently. Works with StinG too. The URL for
it is http://www.alfaskop.net/~faltrion/FireSTorm/
Need to register if you wanna hook up more than 5 groups, but that's just
a matter of an e-mail to Christian. If you need help setting it up, gimme
a yell.

--
CU NeXT msg,

____
| |
LOUIS | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

6509. Re: .ST files:Piracy or Preservation?!

Newsgroup: comp.sys.atari.st
Date: 1998-09-22 00:00:00 UTC
From: Brian Baird <brian@dma-design.com>
Message-ID: <3607A998.5850@dma-design.com>
Source record: 93377

Nicholas Bales wrote:
>
> What I put in the Quick FAQ is more or less that: the games or TOS roms
> are there, but it's illegal to use them. What else can we say ?
>
> The older platforms (C64, Spectrum, Amstrad...) have dealt with this
> issue by making the software available, with a notice to authors/editors
> saying that if they disagree, the software will be promptly removed.
> Again, this is technically illegal, and I haven't heard of anyone
> requesting that a game be removed from the archive.

This *has* happened. RARE (previously Ultimate Play The Game) have
blocked anyone attempting to put 'snapshot' images of their old ZX
Spectrum games. Have a look for the "World Of Spectrum" website, they
have a list of people who have allowed people to post their games, and
companies who haven't - there are a few.

--
Brian @ DMA

[All opinions & views are my own, not DMA's, yadda, yadda, yadda]

6510. Re: Peter Rottengatter

Newsgroup: comp.sys.atari.st
Date: 1998-09-22 00:00:00 UTC
From: soleymas@yelos.com
Message-ID: <6u8pgr$g0p$1@talia.mad.ibernet.es>
Source record: 93378

On 17 Sep 1998 20:32:11 , carson.wyndham@ULETH.CA wrote:
>I have this same problem aswell
>
>JoNk wrote:

>... but my connection to the rest of the net was super

I'm running Sting on a Medusa, I've got similar problem, I reduced
MTU to 526 (not 1500) and all work fine.

Ferran
==========
soleymas@yelos.com http://www.yelos.com
==========

6511. Falcon monitor switches for sale

Newsgroup: comp.sys.atari.st
Date: 1998-09-22 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <6u8r1g$ik2$1@news2.xs4all.nl>
Source record: 93379

Dear Falcon owner,

after looking into boxes I not only found
Falcon memory boards for 14 Mb
but also

MSW-FAL Monitor switchbox v. KL&MO.
ST+VGA+vid+aud Falcon 030

They look as follows:

1 a thick cable goes into Falcon Monitor port
2 a thin wire goes to a joystick port for juice
There is a chip in the box.
3 connector 3-rows VGA
4 a switch
5 a 13 pin Atari round monitor plug mono
6 the same for color
7 two tulp-connections for sound stereo (L/R)

Any interest in this?
Let me know. I have a box full and they can go away for
'cost of production'.

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

6512. Atari on ZDTV

Newsgroup: comp.sys.atari.st
Date: 1998-09-22 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <3607823a3ac8b942@lvdi.net>
Source record: 93380

Saw a couple-minute segment on AtariWorld in Vegas, on ZDTV
yesterday. It was mostly about coin-ops, but they did interview the
guy who invented the 5200 trackball as well as the Demon Attack (?)
author, who seemed fairly overwhelmed an Atari show like that could
be put together in 1998. They also interviewed some of the regular
attendees. All in all, kind of cool.
--
Otagger ï¿½1.22: Terry May - Las Vegas NV
The Rebel BBS: http://www.geocities.com/SiliconValley/Sector/9449/

6513. English Milan website

Newsgroup: comp.sys.atari.st
Date: 1998-09-22 00:00:00 UTC
From: Thomas.Raukamp@t-online.de
Message-ID: <6u8p5dvfb1@news01.btx.dtag.de>
Source record: 93381

Hi all.

The first English pages are up after all.
Not all the links are correct and the images havenï¿½t been translated yet - but
after all, itï¿½s better than nothing ;)

I hope to find the time for some improvements real soon.
Thanks for your patience and good advice.

Enjoy the day, take care.

www.milan-computer.de

--
cu -- thomas -- fon (+49) 4331 84 93 37
-- Hades 040, Amiga 4000/060/PPC, MegaSTE/4
-- read "Science & Health" by Mary Baker Eddy

6514. essai

Newsgroup: comp.sys.atari.st
Date: 1998-09-22 00:00:00 UTC
From: Sylvie GINAPE <desto@club-internet.fr>
Message-ID: <6u8u25$od8$1@front2.grolier.fr>
Source record: 93382

```
test ok
```

6515. Re: Atari or Amiga

Newsgroup: comp.sys.atari.st
Date: 1998-09-22 00:00:00 UTC
From: h9250467@idefix.wu-wien.ac.at
Message-ID: <6u903c$olt@cantine.wu-wien.ac.at>
Source record: 93383

Mikhol74 (mikhol74@aol.com) wrote:

: I suppose that I should throw another variable into the equation...price. What
: does a "decent" (music-wise, and graphic-wise) used machine, of either make, go
: for? In all actuality, this would be the biggest reason to buy a machine. I
: am assuming that the newest versions of either system would cost something
: along the lines of a new PC or Mac, eh? What does an Atari STE (4 megs, hd,
: midi, monitor, etc.) go for? How about a similar Amiga?

"original" hardware (Ataris and Amigas) can be only bought second hand, so
there is little use in comparing prices as it soley depends on what offer
you find.

Let me add that the inbuilt SCSI ports (and ACSI ports) are IMO very
important, as you can add current SCSI devices, ZIP drives, CD ROMS etc
very easily (and I also suppose that most older used STs for sale now com
with an adapter SCSI<->ACSI

Another argument to add to the list is that AFAIK most of the Amiga
Software is very hardware dependent, depending on the original chips from
the Amiga. Graphics updates in hardware usually meant you also had to
upgrade the software with special drivers for evry single application
(e.g. Deluxe Paint- you also had to mess around with Workbench emulators
etc.)
The Atari OS design was designed in such a way, that clean OS applications
did not need to adress the hardware directly and use just OS functions.
In the old Amiga days, this was considered to be "slow". The advantage
f the Atari appriach pays off for todays user.

Atari emulators, for example, on the Pc and macintosh do only need
to get the operating system going to get the programs to work.
Moreover, all cleanly written applications can then use the
advanced capabilities of todays computers, that is: Graphics with
true color and resolutions beyond 1200*960, 70 Hz, they can use
the Macintosh/Windows clipboard for data exchange with native Mac
or PC programs, use their file systems (because of loadable device
drivers and filesystem dtivers etc.).

Amiga emulators need to emulate the Amiga not only CPU and OS wise, but do
also need to emulate the custom graphics chips to get useful
compatibility- at the expense of having less speed and only the original
Amiga graphics modes at disposal. Thus, Atari emulators are much more than
just emulators, they are somehow plattform independent operating systems,
running on most other host operating systems, while taking full advantage
of the hosts capbilities. A G3 power mac running for example Magic Mac
(the Atari OS for Apples) shpuld outperform almost anything by several

factors that says "Amiga" on it. If the Magic or GEM OS was to be ported on the Amiga (sth easily possible) all Atari applications could use all the custom features of the Amiga without adding single lines of code; Amigha software is much more restricted to original Amiga hardware.

For you this means that you can buy a used ST and be sure to be able to use
todays, futures and past software also in the future and on any other computer and take part in newer developments. Amiga programs have to be rewritten, so in most cases you will just have nostalgic feelings.

Alfred

6516. CAB / ONELIST.COM

Newsgroup: comp.sys.atari.st
Date: 1998-09-22 00:00:00 UTC
From: <>
Message-ID: <360804f1.0@news.ptw.com>
Source record: 93384

Don't know what it is, but I still get 2 bombs on CAB 2.7 when I try to set up a list on onelist.com, the create a list comes up and as it fills the screen 'BOOM BOOM'.

```
*-------------------------------------------------*
| Rosamond Telescope Junk Yard |
| 470 20th St West #23 |
| Rosamond,Ca.93560 |
|All Used and Broken Down Telescopes taken in and |
|Made into Working Telescopes. |
*-------------------------------------------------*
```

6517. wtb: parts for SM194-TTM194-TTM195

Newsgroup: comp.sys.atari.st
Date: 1998-09-22 00:00:00 UTC
From: patrice MULLER <atari.fr@wanadoo.fr>
Message-ID: <6u93bm$4vd$1@platane.wanadoo.fr>
Source record: 93385

```
i'm looking for the differents pcb of theses monitors
make offers
```

6518. all atari collector: LISTING

Newsgroup: comp.sys.atari.st
Date: 1998-09-22 00:00:00 UTC
From: patrice MULLER <atari.fr@wanadoo.fr>
Message-ID: <6u93c2$4vd$2@platane.wanadoo.fr>
Source record: 93386

hi

i'm trying to make a list with all the atari colloctors, in USA, europe,
japan
all over the world ...

let me your name
your location
your type of collection (arcade games, 16/32 , 8 bits, video systems,
cartridges)

6519. Re: Emailer programs and Newsie .90

Newsgroup: comp.sys.atari.st
Date: 1998-09-22 00:00:00 UTC
From: PATnANNA@ford-trucks.com
Message-ID: <3607c89e9d2f90@ford-trucks.com>
Source record: 93387

on Tuesday 22-09-98 18:25, Louis Holleman wrote:

>Well, I moved on. If you don't wanna go into the quite time-consuming set
>up for Okami/Newswatch/Popwatch, I could recommend FireNews... it's an
>OFFline reader only, but works decently. Works with StinG too.

However, it's a bit "flaky" with Geneva IIRC.

Pat

--
Pat & Anna
<PATnANNA@ford-trucks.com>
"Boating, trucking, and loving life. What could be better? :-)"

6520. Re: Atari or Amiga

Newsgroup: comp.sys.atari.st
Date: 1998-09-22 00:00:00 UTC
From: a.berger@jakebox.sax.east.de
Message-ID: <71MDvZeepWB@p0000148.jakebox.sax.east.de>
Source record: 93388

NOSPAMwplatt@bellsouth.net meinte in KTXM1.2874$kN6.3391354@news2.mia.bellsouth.net

> flakey at times, that I agree. The 2.1 in my A2000 (which I hate
> using by the way) is very flakey. TOS/GEM is a much simpler OS to
> use, and granted Intuition has more features, but it's hard to use
> those features when your getting GURU'd all the time. That's from 6
> years with the A2000.

You forget, that since 1989 there are a improved Amigaline available, the
Amiga3000 and since 1992 the A4000 with a improved bussystem called Zorro
III. Both machines there absolutly stable and since ~1993 are gfxboards
the standard for the non-gamers. On the most Todayamigas the GUI works in
17" resolutions like 1152x900x64k wich will looks ond works very differnt
to that, that you know as an Amiga (500/2000).
Its the same thing to cut a Atari to the Atari 260 and look that a milan
will be at this time.

Bye, Andreas

6521. Re: Atari or Amiga

Newsgroup: comp.sys.atari.st
Date: 1998-09-22 00:00:00 UTC
From: a.berger@jakebox.sax.east.de
Message-ID: <71MDwWkPpWB@p0000148.jakebox.sax.east.de>
Source record: 93389

perot@arisia.stud.uni-hannover.de meinte in Ezn7zz.KC6@arisia.stud.uni-hannover.de

> > The earliest Amiga (A1000) was superior to the ST in almost every way.

> As usually matter of preference. A slight shift of preference turns this
> statement upside down. Value good flicker free screen resolution higher
> than colors ? With that point of view the Amiga 1000 was a piece of crap.

OK, for the early generation this would be true. Since ~87??? Amigas have
a buildin socalled ECS-Denise (Amiga 500/2000) wich will do 640x400 in 70
Hz by only 2 colors. Since there is no monocrome Version of the GUI, this
modes have been never used. The only usefull thing for this modes was the
B/W mode for MAC emulators.
A better solution at this time would be a special monitor wich gives
1024x1002 in gray on every Amiga.
And last not least, there are flickerfixer wich will provide you with
640x4xx and 16 colors.

Bye, Andreas

6522. Re: Atari or Amiga

Newsgroup: comp.sys.atari.st
Date: 1998-09-22 00:00:00 UTC
From: a.berger@jakebox.sax.east.de
Message-ID: <71MDwy2upWB@p0000148.jakebox.sax.east.de>
Source record: 93390

guenther@cabal.shnet.org meinte in IIUFEJAUUP@cabal.shnet.org

> The multitasking of AmigaOS is in no means stable, for it totally lacks
> memory protection mechanisms making programs running amok able to crash
> the whole system.

Yes an No. You have not to use the well known "crash"-Programms on the Amiga. Using of proper programmed Applikations and Games will hold your machine very stable.

> It's sound hardware is outdated since the early 1990s,

Yes and No. First, you have a CPU load of ~3 % to stress the soundhardware, wich is at this time good enough for games. You have a "hidden" 14 Bit mode in stereo wich can calibrated by hand and works better than a elcheapo PC soundcard, and last not least, you can the same thing do, that PC owners can do, you can bye a soundcard with mpeg playback and so one.

> e.g. in comparison to the Mac Quadra AV series or even the Atari
> Falcon. There's hardly any music/MIDI support except for the built-in
> 8bit Paula chip.

??? The MIDI support goes over a cheap box and the serial line, i have never heard about a connection between Paula and Midiequipment.

> It's graphics hardware is outdated since the late 1980s, according to
> Jay Miner.

Hm, The 1992er line, such as a Amiga4000 can do 1440x568 in 256 or Truecolor, it is good enough for video and presentation. Due to the lack of proper Screenrefreshrates (for my subjectivity refreshs lower than ~85 Hz are unusable) today Amigausers have a GFX-card in the box.
My Cybervision64 from 94 do 17" resolutions in highcolor.

Bye, Andreas

6523. MiNTsetter 3.2 is out.

Newsgroup: comp.sys.atari.st
Date: 1998-09-22 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.96.980922211931.14614B-100000@usr07.primenet.com>
Source record: 93391

```
Yes, available. and freeware of course.
Need a recent kernal to be able to use all the options.
(like 1.15)
Bye

--------------------------------------------------------------------------------
Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/
--------------------------------------------------------------------------------
```

6524. Re: Falcon Problems

Newsgroup: comp.sys.atari.st
Date: 1998-09-22 00:00:00 UTC
From: Jim Trageser <trageser@geocities.com>
Message-ID: <36087A15.6F76@geocities.com>
Source record: 93392

David W. Moore wrote:
>
> Just got a Falcon the other day. It has 14 megs memory and am using the VGA
> adaptor. The problem seems to be that certain programs that have work fine
> before no longer work at all or do really strange things.
>
> Do these programs work with the Falcon?
>
> 1) UIS III
> 2) PageStream 2.2
>
The last version of UIS III works fine w/ the Falcon, but the earlier
version does not. I don't remember the specific version number, and I'm
not using the Falcon right now (serial port seems dead -- any hints on
that?).

--
Jim Trageser
CD Review Editor
American Reporter
http://www.american-reporter.com

6525. Re: Atari or Amiga

Newsgroup: comp.sys.atari.st
Date: 1998-09-22 00:00:00 UTC
From: Oliver_Schildmann@LU.maus.de
Message-ID: <199809220000.a33102@lu.maus.de>
Source record: 93393

Hello Chris,

g> I recently bought one for BEF 20.000, and got a SLM804 "thrown in".
That
g> would be about DEM 900 I guess.
Hmm, nice package to work with :-))

Greetings, Oliver

We are Microsoft - Resistance is futile!

CyBaer@koso.phoenix.de http://CyBaer.home.pages.de

6526. Re: Emailer programs and Newsie .90

Newsgroup: comp.sys.atari.st
Date: 1998-09-23 00:00:00 UTC
From: PATnANNA@ford-trucks.com
Message-ID: <360918087b4c30@ford-trucks.com>
Source record: 93244

on Wednesday 23-09-98 08:01, louis wrote:

>>However, it's a bit "flaky" with Geneva IIRC.
>
>maybe time to move on on *that* one too...? :-)

I did! ;-)

Pat

--
Pat & Anna
<PATnANNA@ford-trucks.com>
"Boating, trucking, and loving life. What could be better? :-)"

6527. OS poll

Newsgroup: comp.sys.atari.st
Date: 1998-09-23 00:00:00 UTC
From: pacman <collins@Bulli.com>
Message-ID: <36099A22.81603371@Bulli.com>
Source record: 93245
Body handling: Binary attachment payload not displayed: pacman.vcf

Hello again,
Ok, well so far there have been 79 people who have voted in the poll!
So is that all of you? I think not :)
If you have yet to do so, please either send me an email with a vote for
your mainstream OS or vote directly on my webpage at:
http://www.telusplanet.net/public/bengy/
(http://bengy.atari.org)
Thanks
Bengy...
Ps MagiC is still in the lead.... could someone maybe post a message in
the MinT mailing list telling mint users toVote? I know for a fact there
are a great deal more Mint users that have yet to vote..

[One or more binary attachments are retained only in the source text.]

6528. Re: .ST files:Piracy or Preservation?!

Newsgroup: comp.sys.atari.st
Date: 1998-09-23 00:00:00 UTC
From: Marstech <marstech@sprynet.com>
Message-ID: <3608F0C5.147D9AFA@sprynet.com>
Source record: 93246

Brian Baird wrote:
>
> This *has* happened. RARE (previously Ultimate Play The Game) have
> blocked anyone attempting to put 'snapshot' images of their old ZX
> Spectrum games. Have a look for the "World Of Spectrum" website, they
> have a list of people who have allowed people to post their games, and
> companies who haven't - there are a few.

Having heard the debate a million times myself, I think, in most instances, that it's the fairest solution... Given the proliferation of "Dead System" software that's floating around. Preservation is a legitimate concern... However... Making sure that everyone on the planet has access to a copy is another thing :)

Reality is, that if you look hard enough, you'll find it no matter how hard they try to pull it down. Hell, before the net got so popular and accessable, copying/pirating was as rampant... and MUCH harder to shut down. I've known people with several Thousand pirated disks in the "Old days" It's just faster and, in today's terms smaller... in the case of the Commodore 64 for example, over 90% of the "classic" game software can fit on a single CD. Which you can get you hands on fairly easily... and there are site if you have the diskspace that you can do it yourself.

If the authors of old software are willing to sell legit copies of their software that's cool, I'd buy.. and do... but it it's just another "Mine! Mine! Mine!" situation, I have very little sympathy for them.

What I personally find objectionalble are those half-assed pirate-wanabees that try to make a buck by selling you it... You can't tell me any of the many "Anthology" CD's for various old systems are anywhere near legit... and now I'm finding people selling disks with pirated games on them as "selling media only" deals on ebay... what a crock!

Bottom line... Shut it down on the net, and up it pops on the BBS's again! Write protection code, Talk SPA and copywrite till your blue in the face, spend millions trying to stop pirating it and watch the pirates laugh in you face. Nobody's ever going to stop guy x from traiding copy y with his buddy z.

Solution: None.

=== John ===

6529. Re: Help request for the Straight Fax P

Newsgroup: comp.sys.atari.st
Date: 1998-09-23 00:00:00 UTC
From: ravamarc@tin.it
Message-ID: <6ubo70$8nj$2@nslave1.tin.it>
Source record: 93247

On 20 Sep 1998 12:09:19, Derryck Croker wrote:
>On 16 Sep 1998 10:30:28, Marco Ravasini wrote:
>>Can anyone help me?
>
>I've never seen that happen here?
>
>>["Part of the page layout lies outside the printable area
>
>You must enter margin settings for the driver in the "cut sheet" setup page.
>
>Rgds, Derryck

Hi, Derryck, thank you for your reply, but the "cut sheet"
sub-dialog is just the heart of the matter... When I try to open
it, after loading the Straight-Fax drivers in the printer dialog
of Papyrus, nothing happens (the "general"sub-dialog is locked)
and all those strange "help" bubbles start to appear, more or
less in the position they would occupy if the "cut sheet"
sub-dialog could be opened (evidently the bubbles concern
something like top and botton margins etc.). Mystery goes on. I
think there's something wrong in these drivers, 'cause I have
tested them with every kind of setup (autoprograms, accessories,
TOS, MagiC etc.) on my Falcon: the horrible bubbles are still
there...

Regards

Marco Ravasini

6530. Re: Help request for the Straight Fax P

Newsgroup: comp.sys.atari.st
Date: 1998-09-23 00:00:00 UTC
From: ravamarc@tin.it
Message-ID: <6ubnro$8nj$1@nslave1.tin.it>
Source record: 93248

On 20 Sep 1998 12:09:19, Derryck Croker wrote:
>On 16 Sep 1998 10:30:28, Marco Ravasini wrote:
>>Can anyone help me?
>
>I've never seen that happen here?
>
>>["Part of the page layout lies outside the printable area
>
>You must enter margin settings for the driver in the "cut sheet" setup page.
>
>Rgds, Derryck

Hi, Derryck, thank you for your reply, but the "cut sheet"
sub-dialog is just the heart of the matter... When I try to open
it, after loading the Straight-Fax drivers in the printer dialog
of Papyrus, nothing happens (the "general"sub-dialog is locked)
and all those strange "help" bubbles start to appear, more or
less in the position they would occupy if the "cut sheet"
sub-dialog could be opened (evidently the bubbles concern
something like top and botton margins etc.). Mystery goes on. I
think there's something wrong in these drivers, 'cause I have
tested them with every kind of setup (autoprograms, accessories,
TOS, MagiC etc.) on my Falcon: the horrible bubbles are still
there...

6531. Re: Atari or Amiga

Newsgroup: comp.sys.atari.st
Date: 1998-09-23 00:00:00 UTC
From: a.berger@jakebox.sax.east.de
Message-ID: <71QGAj2PpWB@p0000148.jakebox.sax.east.de>
Source record: 93249

mikhol74@aol.com meinte in 19980921174703.03752.00002409@ng62.aol.com

> I suppose that I should throw another variable into the equation...price.
> What does a "decent" (music-wise, and graphic-wise) used machine, of either
> make, go for? In all actuality, this would be the biggest reason to buy a
> machine. I am assuming that the newest versions of either system would cost
> something along the lines of a new PC or Mac, eh? What does an Atari STE (4
> megs, hd, midi, monitor, etc.) go for? How about a similar Amiga?

No, this is not the Question. Since all users jump on the Wintelworld, you
get thery nice second hand conditions.
I had get my A3000D, latest OS and ROMs, 16 MB, SCSI build in, Picollo
SD64 4MB GFXcard, second HD-Floppy, nice Workstation-like Desktopcase with
ZorroIII bus for 500,- DM. This should be about $300.
But this is not the whole truth, without a good 17"/19" Monitor such a
machine is very senseless, so you have to pay extra money for a proper
using.

Bye, Andreas

6532. Re: Falcon Problems

Newsgroup: comp.sys.atari.st
Date: 1998-09-23 00:00:00 UTC
From: Jim Trageser <trageser@geocities.com>
Message-ID: <3609A806.5C64@geocities.com>
Source record: 93250

> David W. Moore wrote:
> >
> > Just got a Falcon the other day. It has 14 megs memory and am using the VGA
> > adaptor. The problem seems to be that certain programs that have work fine
> > before no longer work at all or do really strange things.
> >
> > Do these programs work with the Falcon?
> >
> > 1) UIS III
> > 2) PageStream 2.2
> >

You want UIS v. 3.32; that one works with the Falcon, earlier ones
don't.

--
Jim Trageser
CD Review Editor
American Reporter
http://www.american-reporter.com

6533. Re: Real Audio/Falcon YES

Newsgroup: comp.sys.atari.st
Date: 1998-09-23 00:00:00 UTC
From: perot@arisia.stud.uni-hannover.de
Message-ID: <EzquAG.Ez9@arisia.stud.uni-hannover.de>
Source record: 93251

In article <yz8n27skyvj.fsf@kairo.lysator.liu.se>,
Tomas Berndtsson <tomas@nocrew.org> writes:

> I tried the RA 14.4 source posted by someone here in Linux, and it
> almost decoded it in realtime with the CPU. In TOS/MiNT it might be
> possible in realtime. I haven't looked into the possibility to put the
> source in the DSP yet. There are a lot of tables used, and the DSP
> doesn't have very much memory.

It's got 96k, hasn't it ? I haven't seen the tables, but I find it hard to
think they won't fit into that. Anyway, such decoding ist precisely the
kind of work DSPs have been invented for. If the Falcon's 68030 does the
decoding in (almost) real-time, then I'd think the 56001 does about three
streams at once in real-time.

> To sum it up, I do think the Falcon is capable of streaming RA.

Considering the DSP, I found it hard to believe that it won't.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

6534. FS: Lots of games/ Utilities

Newsgroup: comp.sys.atari.st
Date: 1998-09-23 00:00:00 UTC
From: Jason Chapman <stonedog@pacifier.com>
Message-ID: <3608AB4F.B22B28FC@pacifier.com>
Source record: 93252

Hi, I have a ton of software I would like to sell.
I would like to sell everthing together, or at least in groups of 10 or more titles..
There are games and Utilities..
all originals

Populous box and manuals
Populous II Manual
Sim City Manuals
Wrath of Demon Box and Manuals
Space Ace Box and Manuals
Fire and Brimstone Box and Manuals
the following games have the disks and manuals only
Leisure Suit Larry..lounge lizards
Leisure Suit Larry III
Kings Quest
Kings Quest II
Kings Quest III
Kings Quest IV
Operation Stealth
The Colonel's Bequest
Codename:Iceman
Gold Rush
Frozen Legacy
Universal Military Simulator
Universal Military Simulator II
Battlehawks 1942
Gettysburg
Pirates
Monkey Island
Indiana Jones and the Last Crusade
Balance of Power
Space Quest II
Silent Service II
F15 Strike Eagle II
MegaTraveller
Red Storm Rising
Conquests of Camelot
the following have the box and the manuals....
Microprose Golf
Pool
Addams Family
Alternate Reality: the city
Pirates

President Elect
The Dual: test drive II
Dark Castle
ShadowGate
Deja Vu
Univited
Bubble Bobble - No manuals or box

Utilities and Misc
Timekeeper (harware device) w/box
quickst II 2.21 w/manual
ProCopy w/ manual
ultrascript Fonts w/ manual
Maxifile w/manual
hard drive turbo kit w/ manual
Data Diet w/manual
cornerman w/manual
m-cache w/manual
the Juggler with box and manual
Fast copy pro

LDW Power Spreadsheet/database program Box and manual

also have other misc...
Kings Quest book that covers all the ones that I have..
also other loose disks

make me an offer or just inquire..
thanks
email--- stonedog@pacifier.com

6535. Re: What is the best MIDI sequencing program for the Atari???

Newsgroup: comp.sys.atari.st
Date: 1998-09-23 00:00:00 UTC
From: Mark Friedman <fried@achilles.net>
Message-ID: <Pine.LNX.3.96.980923224157.20982A-100000@dragon.achilles.net>
Source record: 93253
Cross-posted to: comp.binaries.atari.st.warez,comp.sys.atari,comp.sys.atari.st,comp.sys.atari.st.misc,rec.music.makers.synth

Dear Steve, If you chose a program that requires a Dongle, like Cubase or Logic 2.5, make sure that it will work on your TT. My TT won't recognize the cartridge port if there is a dongle, and I've heard there are problems with other TT's in this respect. Dr. T's KCS seems very complex, but is an amazing piece of software if you can figure it out(I haven't yet, but at least it will work on my TT since it doesn't need a dongle).
Bye now, Mark

On Wed, 23 Sep 1998, Stephen Cavender wrote:

> What do you think??? Cubase Score, Emagic Notator or Dr.T's KCS Omega.
>
> I plan on using the program on a TT030. My setup consists of about 16
> different MIDI devices.
>
> What do you use?
>
> Thanks.......
>
>
>
>

6536. CREATE-HTML

Newsgroup: comp.sys.atari.st
Date: 1998-09-23 00:00:00 UTC
From: enbordal@online.no
Message-ID: <6ueaircge1@readme.online.no>
Source record: 93254

Dear Atari-users!

I once had a program that easily created html-files, but when I was "cleaning" my hard-disk I put in the trash.
It was public domain, but I am not able to find somewhere to download it from. (Perhaps I got it from a disk following an Atari-magazin???) I think the name was "creathtm.prg".

Can anyone help me??

Norvald from Norway

6537. Re: Help ! I would connect my MEGA ST t

Newsgroup: comp.sys.atari.st
Date: 1998-09-23 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <nfYN1.690$OX1.360784@news4.mia.bellsouth.net>
Source record: 93297

On 22 Sep 1998 10:27:01 , "Geoff Winkless" wrote:
>William Platt wrote in message ...
>>Is the 1084 a composite monitor. If so, connect pin 2 from the Mega
>>to composite on a rca cable and pin 13 to ground. I used crimp on
>>connectors, put the ends into the proper holes, and then put Play-do
>>all around the wire to form a block. When the play-do dries it gets
>>hard, and the connectors will stay in place.
>
>
>IIRC the 1084 is basically a rebadged Philips CM8833.
>
>Geoff
>
>

I do not know what a cm8833 is. I'm here in the states and we use
different connectors.

B.P.

WARNING: All unsolicited SPAM will get a a complimentary WAV file and
a really neat picture of a can of SPAM in return every day
for the next month.

SPAM the SPAMMERS!!!!!!!!!

Remove the NOSPAM to reply by e-mail

6538. Re: Emailer programs and Newsie .90

Newsgroup: comp.sys.atari.st
Date: 1998-09-23 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <6u9k2u$g97$1@nnrp02.primenet.com>
Source record: 93298

On 22 Sep 98 15:26:22 GM, Ken Springer wrote:
>Do any of the Atari emailer programs support the blind carbon copy
>function, such as you find in Netscape, Internet Explorer, Eudora, and
>Lotus CC:Mail? I have need of such a function.
>
Its never been requested, so its not been written. The Nicknames will
generate a "blind" copy, since there is no header generated when
Nicknames are used. This might suffice for you.

>Charles Stanley wrote that he was having no problems with Newsie .90.
>Wish that were true here. It's deleting messages here from the hard
>drive before I even read them. The messages are listed in newsgroup
>window, but are missing from the hard drive. I do all my reading
>offline.
>
There was a problem in 0.90 that would delete the news file (at the users
request), but not remove the line from the overview window. This is
only noticiable in offline reading, and is fixed in 0.92, to the best
of my knowledge.

>And it's screwing around with the subject lines, too. The subject as
>listed in the newsgroup window many times does not match the subject
>line in the message itself. It's so bad that I don't trust it here to
>be able to read the subject list in the group listing window and
>decide on whether to read the message or not.
>
Don't know what is happening there, I don't see it.

>Time to move to something else I guess.
>
Perhaps so.

John

*
* John Rojewski email: rojewski@primenet.com
* http://www.primenet.com/~rojewski/
* Atari Falcon'030/14/84
* Use NEWSie - the News/Email/FTP/Browser for the Atari

6539. What's it worth?

Newsgroup: comp.sys.atari.st
Date: 1998-09-23 00:00:00 UTC
From: Dan Danilowicz <mowow@worldnet.att.net>
Message-ID: <6u9lg2$p7t@bgtnsc02.worldnet.att.net>
Source record: 93299

I'm thinking about selling a 1 meg ST with an external floppy and a color monitor.
What's a set-up like that going for these days?

Dan
mowow@worldnet.att.net

6540. Re: Atari or Amiga

Newsgroup: comp.sys.atari.st
Date: 1998-09-23 00:00:00 UTC
From: Clockmeister <gerryvdb@tnet.com.au>
Message-ID: <01bde6ad$a44bbe80$335e0fcb@default>
Source record: 93300

Andreas Berger <a.berger@jakebox.sax.east.de> wrote in article
<71MDwWkPpWB@p0000148.jakebox.sax.east.de>...
> perot@arisia.stud.uni-hannover.de meinte in
Ezn7zz.KC6@arisia.stud.uni-hannover.de
>
> > > The earliest Amiga (A1000) was superior to the ST in almost every
way.
>
> > As usually matter of preference. A slight shift of preference turns
this
> > statement upside down. Value good flicker free screen resolution higher
> > than colors ? With that point of view the Amiga 1000 was a piece of
crap.

The HAM modes worked quite well, and with 4096 colours to play with even in
the flicker free low res mode it was quite good. You seem to forget that
the higher resolutions produced flicker mainly because multisync monitors
weren't widely available at that time. In that regard VGA screen
resolutions/colours on what was basically a CGA monitor was a real
achievement.

> OK, for the early generation this would be true. Since ~87??? Amigas have

> a buildin socalled ECS-Denise (Amiga 500/2000) wich will do 640x400 in 70

> Hz by only 2 colors.

That's 4 colours I believe, I'll have to check to be certain though...

Since there is no monocrome Version of the GUI, this
> modes have been never used. The only usefull thing for this modes was the

> B/W mode for MAC emulators.
> A better solution at this time would be a special monitor wich gives
> 1024x1002 in gray on every Amiga.
> And last not least, there are flickerfixer wich will provide you with
> 640x4xx and 16 colors.
>

And higher resolutions with fewer colours too BTW.

> Bye, Andreas
>

6541. Re: Emailer programs and Newsie .90

Newsgroup: comp.sys.atari.st
Date: 1998-09-23 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36089d4a1d43f620@holleman.demon.nl>
Source record: 93301

on Tue 22-09-98 16:28 Pat & Anna wrote:

> on Tuesday 22-09-98 18:25, Louis Holleman wrote:
>
>>Well, I moved on. If you don't wanna go into the quite time-consuming set
>>up for Okami/Newswatch/Popwatch, I could recommend FireNews... it's an
>>OFFline reader only, but works decently. Works with StinG too.
>
>However, it's a bit "flaky" with Geneva IIRC.

Hi again,

maybe time to move on on *that* one too...? :-)

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

6542. Re: Atari or Amiga

Newsgroup: comp.sys.atari.st
Date: 1998-09-23 00:00:00 UTC
From: guenther@cabal.shnet.org
Message-ID: <IIXICFBFUP@cabal.shnet.org>
Source record: 93302

In <71MDwy2upWB@p0000148.jakebox.sax.east.de> Andreas Berger wrote:
>guenther@cabal.shnet.org meinte in IIUFEJAUUP@cabal.shnet.org
>
>> The multitasking of AmigaOS is in no means stable, for it totally lacks
>> memory protection mechanisms making programs running amok able to crash
>> the whole system.
>
>You have not to use the well known "crash"-Programms on the Amiga.
>Using of proper programmed Applikations and Games will hold your
>machine very stable.

Stability is a characteristic assigned to the OS, not to a combination
of OS with well-behaving applications. Otherwise Windows and MacOS were
also stable OSes, which they are not.

>> It's sound hardware is outdated since the early 1990s,
>
>Yes and No. First, you have a CPU load of ~3 % to stress the
>soundhardware, wich is at this time good enough for games. You have a
>"hidden" 14 Bit mode in stereo wich can calibrated by hand and works
>better than a elcheapo PC soundcard, and last not least, you can the same
>thing do, that PC owners can do, you can bye a soundcard with mpeg
>playback and so one.

And cheap PC 16 bit boards can do hidden 27 bits, then?

>> e.g. in comparison to the Mac Quadra AV series or even the Atari
>> Falcon. There's hardly any music/MIDI support except for the built-in
>> 8bit Paula chip.
>
>??? The MIDI support goes over a cheap box and the serial line, i have
>never heard about a connection between Paula and Midiequipment.

So, what major MIDI/audio packages were there for the Amiga? What I
found was mainly Paula/MOD-file software. For PC, Mac and Atari you
will find several packages, even for the Atari some are still suppor-
ted.

>> It's graphics hardware is outdated since the late 1980s, according to
>> Jay Miner.
>
>Hm, The 1992er line, such as a Amiga4000 can do 1440x568 in 256 or
>Truecolor, it is good enough for video and presentation.

The AGA chipset can not do true colour in any resolution. HAM8 usage -
contrary to true colour modes - generates artifacts wherever sharply

contrasting colours are used. Additionally, the AGA hardware is very limited in terms of refresh rate and max. vertical resolution (1440x568 pixels is a pointless video mode on both AGA and Falcon VIDEL unless you show me a monitor in 2.535:1 format).

And what Miner claimed possible in the late 80s was much better than AGA.

Thorsten

6543. chro_MAGIC's TT030 Sale

Newsgroup: comp.sys.atari.st
Date: 1998-09-23 00:00:00 UTC
From: skip@digistar.com
Message-ID: <6ua8u9bvd1@news.getonthe.net>
Source record: 93303

Just a note to let everyone know that all the TT030 computers advertised here a few days ago are GONE. It has been a hectic week and we apologize if we missed any calls/forgot to call anyone back.

Thanks to everyone who called and asked about the computers.

6544. Re: What's it worth?

Newsgroup: comp.sys.atari.st
Date: 1998-09-23 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.org>
Message-ID: <3608A83C.B9CB4D12@mygale.REMOVETHIS.org>
Source record: 93304

```
Dan Danilowicz a ï¿½crit:
>
> I'm thinking about selling a 1 meg ST with an external floppy and a color
> monitor.
> What's a set-up like that going for these days?

Not enough to be worth selling it. Your local equivalent of $60 ?

Cheers,
Nick
--
||| Nicholas Bales, France bales@
===|||================================= mygale.org
/ | \ The Atari ST Quick FAQ
-' ' `- http://www.mygale.org/~bales/quickfaq.htm
```

6545. Re: ICD Hard disk interface and IBM Harddis

Newsgroup: comp.sys.atari.st
Date: 1998-09-23 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6uac64$n77$1@roch.zetnet.co.uk>
Source record: 93305

On 22 Sep 1998 12:53:20 , David GUILLEN wrote:

> I've got an ICD interface (DMA/SCSI) and an IBM SCSI Hard Drive plugged
>on the Atari 1040 STE. Everything have worked fine until a couple day, I
>encounter some troubles : some errors while reading files (after some
>try, it works), some message 'reset scsi bus' .... and so on. With the
>ICD tool, I can only check out for bad tracks (no new bad tracks found),
>does somebody know an efficient tool to diagnose that kink of trouble ?

If it has been OK previously I would guess that you may be having
problems with the cabling. Check all the cables/sockets etc., look for
any strains in the cable. The SCSI interface is supposed to deal with
bad blocks so it is unlikely to be medium failure.

If all this fails you may need to back up your data (before it is too
late) and reformat/repartition the device.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

6546. Re: MSTE Problem

Newsgroup: comp.sys.atari.st
Date: 1998-09-23 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6uac65$n77$2@roch.zetnet.co.uk>
Source record: 93306

On 22 Sep 1998 08:26:50 , Don Schoengarth wrote:

>It just started happening . I found yesterday the power supply voltage is
>pulsating so I removed the power supply put in a working power supply and the
>same thing happens. All chips have been pulled then cleaned and reseated.

Ah. If you look at the motherboard you will find that there is a large
decoupling capacitor on the 5v supply usually very close to the supply
to the RAM. It sounds as though this capacitor is breaking down and
may need replacing.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

6547. Re: Help ! I would connect my MEGA ST t

Newsgroup: comp.sys.atari.st
Date: 1998-09-23 00:00:00 UTC
From: Nitwit <postmaster@demon.nl>
Message-ID: <6uae4v$3ac$1@hdxf08.telecom.ptt.nl>
Source record: 93307

> >
> >
> >IIRC the 1084 is basically a rebadged Philips CM8833.
> >
> >Geoff
> >
> >
>
> I do not know what a cm8833 is. I'm here in the states and we use
> different connectors.
>
You should be glad about not knowing them.
Philips only makes things worse...

Greetings from the land of tulips and wooden shoes!

6548. Atari STuff for sale

Newsgroup: comp.sys.atari.st
Date: 1998-09-23 00:00:00 UTC
From: Louis Holleman <louis@holleman.demon.nl>
Message-ID: <FN_3608d036_louis@news.demon.nl>
Source record: 93308

Hi,

someone emailed me yesterday, that he is selling his Atari gear. The guy has some serious disease and hopes there's someone who likes buying the stuff, instead of it just gathering dust.

Here's what he has got:
- 1 STfm with 2 MB, a SM124 and a 80 Mb hard drive (another 240 Mb SCSI drive is in the package too).
- 1 STfm with 4 Mb and SM124 in "kit-form": separate keyboard and the computer has been partly built into a separate housing, but that one's not finished yet. Working OK, though.

Furthermore lotsa docs/schematics, books on programming and Midi plus "some software" (I gather you'll understand what I mean, wink-wink).

Prices "around 200,- dutch guilders" for each set, negotiable.

If someone wants to know more/start dealing, email him at kuringen@IAEhv.nl

--
CU NeXT msg,

____
| |
LOUIS | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

6549. Re: What's it worth?

Newsgroup: comp.sys.atari.st
Date: 1998-09-23 00:00:00 UTC
From: legacy6150@aol.com
Message-ID: <19980923063008.22506.00000613@ng-fb1.aol.com>
Source record: 93309

>Not enough to be worth selling it. Your local equivalent of $60 ?

Man, if that's what a ST system is worth, I got mine for a steal at $10. 8*)
Unit, moniter, printer, 28.8 modem, and a stack of disks. Still looking for
another disk drive to replace the broken one, and I need a HD too but don't
feel like doing the mod. If anyone can mod a HD for me (like only a 520 megger
or something), LMK how much you'd want for it. Thanks.

-
ï¿½ï¿½ Chuck Whitby ï¿½ï¿½
http://www.geocities.com/SiliconValley/Lakes/7381/
"Intellivision Isn't Just A Game System, It's A Way Of Life!" ï¿½
ï¿½ chuck_w@geocities.com ï¿½

6550. Re: What's it worth?

Newsgroup: comp.sys.atari.st
Date: 1998-09-23 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.org>
Message-ID: <3608F1AB.AC3FCAB7@mygale.REMOVETHIS.org>
Source record: 93310

Legacy6150 a ï¿½crit:
>
> >Not enough to be worth selling it. Your local equivalent of $60 ?
>
> Man, if that's what a ST system is worth, I got mine for a steal at $10. 8*)

Well, that's cheap, but I'd say an ST alone is worth more than that. The
28.8K modem alone is worth more than that.

> Unit, moniter, printer, 28.8 modem, and a stack of disks. Still looking for
> another disk drive to replace the broken one, and I need a HD too but don't
> feel like doing the mod. If anyone can mod a HD for me (like only a 520 megger
> or something), LMK how much you'd want for it. Thanks.
>

There's no mod to do on a HD to connect it to an ST. You need an
ACSI/SCSI interface and a SCSI drive. Check out the Quick FAQ.

Cheers,
Nick
--
||| Nicholas Bales, France bales@
===|||================================= mygale.org
/ | \ The Atari ST Quick FAQ
-' ' `- http://www.mygale.org/~bales/quickfaq.htm

6551. transfer files with mac

Newsgroup: comp.sys.atari.st
Date: 1998-09-23 00:00:00 UTC
From: Bob Breeman <bobb@dds.nl>
Message-ID: <36090E94.253A5FF2@dds.nl>
Source record: 93311

how can i transfer files from mac to atari st 520?????

6552. Re: FS: TT030 & TTM195

Newsgroup: comp.sys.atari.st
Date: 1998-09-23 00:00:00 UTC
From: "John S. Gray" <ag352@chebucto.ns.ca>
Message-ID: <Pine.GSO.3.95.iB1.0.980923101926.10712A-100000@halifax>
Source record: 93312
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

This TT and the big monitor: In North America? East? West? near Boston?

I have a TT setup with what may well be an irrepairable monitor. It might be just as well for me to blow another wad of cash on your setup as to try to fix my blown TTM195. Can't get at the files in my Tt without the blessed monitor!

Any Techies reading this:

Do TTM195's blow their power supplies? ...Or is it always the Flyback? my symptom: TT boots OK: can hear the drive accessing all the files in the usual order. Monitor: no green light on the pilot. Noting at all from the screen . All dark.

Is there one thing in there that usually blows? Does best Electronics have it?

HELP!

John S. Gray
Isolated out in Atlantic Canada

6553. Re: Falcon Problems

Newsgroup: comp.sys.atari.st
Date: 1998-09-23 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <6uat19$c9p$1@dbtsvr2.dbtech.net>
Source record: 93313

Regarding PageStream on a Falcon,

Make sure you install a fresh PageStream setup on the Falcon.

Set Fastload On for PageStream.

Once PageStream is loaded go to the Set Paths option under Global
and set your paths to folders like this...
Documents:Document*.*
Text:Text*.*
Fonts:Fonts*.*

Not like this...
Documents:PageStream\Document*.*

The above really helped with the load time. I have hundereds of
graphics and etc. in my folders.

Also, PageStream grabs all of the Falcons Memory for its own.
Which can cause problems.
One way around this is to use Geneva. With Geneva you can set
how much memory a program like PageStream uses.

I used all of the above and it has solved all the problems I had
with PageStream on a Falcon. It works great.
Hope this helps,
phantomm@kih.net

6554. TTM195 dead.

Newsgroup: comp.sys.atari.st
Date: 1998-09-23 00:00:00 UTC
From: "John S. Gray" <ag352@chebucto.ns.ca>
Message-ID: <Pine.GSO.3.95.iB1.0.980923102707.10712B-100000@halifax>
Source record: 93314
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

I hate to say it, but Howard Carson was right. he said that this monitor was failure prone. Unlike Howard, I can't just settle into a new Pentium with a 17-inch display running Windows NT. I just want my TTM195 back.

Symptom: TT boots as usual. I can hear the hard disk accessing all the files in the usual order, as it launches NVDI, &c.

Nothing from the monitor. Black screen, no pilot light. Is this a blown power supply? Is there a fix I can buy from Best Electronics?

HELP!

John S. Gray
Isolated out in Atlantic Canada

6555. FS Stacy 2 Atari laptop

Newsgroup: comp.sys.atari.st
Date: 1998-09-23 00:00:00 UTC
From: jregan@idirect.com
Message-ID: <36092e5c.1642663@news.idirect.com>
Source record: 93315

```
Atari Stacy 2 Laptop computer with 80 meg internal drive,
external power adapter and manual.
Great condition!
$600.00 US plus shipping from Toronto, Canada area.
```

6556. Onelit.com

Newsgroup: comp.sys.atari.st
Date: 1998-09-23 00:00:00 UTC
From: <>
Message-ID: <36090b4e.0@news.ptw.com>
Source record: 93316

With the help of an ibmer, I got my list (Dahlia-net) set up on Onelist.com, & here if the funny thing, I can fully use all the rest of the onelist.com pages to manage my list, no troubles at all. The only trouble that pops up is the 'create a list' page!

```
*-------------------------------------------------*
| Rosamond Telescope Junk Yard |
| 470 20th St West #23 |
| Rosamond,Ca.93560 |
|All Used and Broken Down Telescopes taken in and |
|Made into Working Telescopes. |
*-------------------------------------------------*
```

6557. What is the best MIDI sequencing program for the Atari???

Newsgroup: comp.sys.atari.st
Date: 1998-09-23 00:00:00 UTC
From: Stephen Cavender <sca964@gte.net>
Message-ID: <6ub451dei1@news-2.news.gte.net>
Source record: 93317
Cross-posted to: comp.binaries.atari.st.warez,comp.sys.atari,comp.sys.atari.st,comp.sys.atari.st.misc,rec.music.makers.synth

What do you think??? Cubase Score, Emagic Notator or Dr.T's KCS Omega.

I plan on using the program on a TT030. My setup consists of about 16
different MIDI devices.

What do you use?

Thanks.......

6558. Re: Atari or Amiga

Newsgroup: comp.sys.atari.st
Date: 1998-09-23 00:00:00 UTC
From: Clockmeister <gerryvdb@tnet.com.au>
Message-ID: <01bde70a$80690f60$4a5e0fcb@default>
Source record: 93318

Thorsten Guenther <guenther@cabal.shnet.org> wrote in article
<IIXICFBFUP@cabal.shnet.org>...
> In <71MDwy2upWB@p0000148.jakebox.sax.east.de> Andreas Berger wrote:
> >guenther@cabal.shnet.org meinte in IIUFEJAUUP@cabal.shnet.org
> >
> >> The multitasking of AmigaOS is in no means stable, for it totally
lacks
> >> memory protection mechanisms making programs running amok able to
crash
> >> the whole system.
> >
> >You have not to use the well known "crash"-Programms on the Amiga.
> >Using of proper programmed Applikations and Games will hold your
> >machine very stable.
>
> Stability is a characteristic assigned to the OS, not to a combination
> of OS with well-behaving applications. Otherwise Windows and MacOS were
> also stable OSes, which they are not.

Do you really believe that?. The only problem applications were apps
designed to be used on KS1.2/1.3 Amigas, which are so old now that no-one
uses them anymore. The reason those old apps can misbehave is because they
were poorly written, and partly because at the time programmers were not
familiar with a multitasking environment.
Worst case scenario is that such a program would crash, and the error
trapping would allow you to simply suspend that program. This feature works
well, and in reality I have yet to have any program bring the whole system
down.
Those days are long gone...

>
> >> It's sound hardware is outdated since the early 1990s,
> >
> >Yes and No. First, you have a CPU load of ~3 % to stress the
> >soundhardware, wich is at this time good enough for games. You have a
> >"hidden" 14 Bit mode in stereo wich can calibrated by hand and works
> >better than a elcheapo PC soundcard, and last not least, you can the
same
> >thing do, that PC owners can do, you can bye a soundcard with mpeg
> >playback and so one.
>
> And cheap PC 16 bit boards can do hidden 27 bits, then?

No. The 14bit feature has always been there, and is very flexible.

>
> >> e.g. in comparison to the Mac Quadra AV series or even the Atari
> >> Falcon. There's hardly any music/MIDI support except for the built-in
> >> 8bit Paula chip.
> >
> >??? The MIDI support goes over a cheap box and the serial line, i have
> >never heard about a connection between Paula and Midiequipment.
>
> So, what major MIDI/audio packages were there for the Amiga? What I
> found was mainly Paula/MOD-file software. For PC, Mac and Atari you
> will find several packages, even for the Atari some are still suppor-
> ted.

Personally, I hate MIDI music and have always worked with MODs, even when I had a ST. There are many fine tracker softs available, most notably fasttracker and protracker, Octamed (with MIDI support, recently ported to PC) plus others.

I'm not sure about MIDI audio packages, but MP3 encoder/decoders/players are available. I'm not into MIDI, so I'm not qualified to answer that question.

> >> It's graphics hardware is outdated since the late 1980s, according to
> >> Jay Miner.
> >
> >Hm, The 1992er line, such as a Amiga4000 can do 1440x568 in 256 or
> >Truecolor, it is good enough for video and presentation.
>
> The AGA chipset can not do true colour in any resolution. HAM8 usage -
> contrary to true colour modes - generates artifacts wherever sharply
> contrasting colours are used.

I've never noticed this, only certain early A1200's had this problem AFAIK.

Additionally, the AGA hardware is very
> limited in terms of refresh rate and max. vertical resolution (1440x568
> pixels is a pointless video mode on both AGA and Falcon VIDEL unless
> you show me a monitor in 2.535:1 format).

Good enough for video production houses, where Amigas are still widely used. Easy expansion options render this arguement null and void.

> And what Miner claimed possible in the late 80s was much better than
> AGA.

At the time of introduction AGA was ahead of anything else by a country mile, but I agree.
C= should have used the AAA chipset long before they planned to introduce it. C= really screwed that one... the technology was there, but they refused to implement it.

Clockmeister.

6559. Re: transfer files with mac

Newsgroup: comp.sys.atari.st
Date: 1998-09-23 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.org>
Message-ID: <36091384.DDB1F356@mygale.REMOVETHIS.org>
Source record: 93319

--

Bob Breeman a ï¿½crit:
>
> how can i transfer files from mac to atari st 520?????

Have a look at the Quick FAQ.

The ST must be equipped with at least a double sided 720K drive (unless the Mac can use 360K single sided DOS compatible disks, but I doubt that) and the Mac must be able to format 720K DOS disks. Format DOS 720K DOS disk on your mac. Stick your files on the disk. Stick your disk in the ST.

Otherwise, use a cable connection with a ZModem terminal emulation program.

If the files are MIDI files, use a sequencer to play them from the Mac and record them in sync on the ST.

Cheers,
Nick
--
||| Nicholas Bales, France bales@
===|||================================== mygale.org
/ | \ The Atari ST Quick FAQ
-' ' `- http://www.mygale.org/~bales/quickfaq.htm

6560. Re: Atari or Amiga

Newsgroup: comp.sys.atari.st
Date: 1998-09-23 00:00:00 UTC
From: Clockmeister <gerryvdb@tnet.com.au>
Message-ID: <01bde70c$e9fc6ce0$4a5e0fcb@default>
Source record: 93320

```
>
> >
> > >> It's sound hardware is outdated since the early 1990s,
> > >
> > >Yes and No. First, you have a CPU load of ~3 % to stress the
> > >soundhardware, wich is at this time good enough for games. You have a

> > >"hidden" 14 Bit mode in stereo wich can calibrated by hand and works
> > >better than a elcheapo PC soundcard, and last not least, you can the
> same
> > >thing do, that PC owners can do, you can bye a soundcard with mpeg
> > >playback and so one.
> >
> > And cheap PC 16 bit boards can do hidden 27 bits, then?
>
> No. The 14bit feature has always been there, and is very flexible.
>
> >
> > >> e.g. in comparison to the Mac Quadra AV series or even the Atari
> > >> Falcon. There's hardly any music/MIDI support except for the
built-in
> > >> 8bit Paula chip.
> > >
> > >??? The MIDI support goes over a cheap box and the serial line, i have

> > >never heard about a connection between Paula and Midiequipment.
> >
> > So, what major MIDI/audio packages were there for the Amiga? What I
> > found was mainly Paula/MOD-file software. For PC, Mac and Atari you
> > will find several packages, even for the Atari some are still suppor-
> > ted.
>
>
> Personally, I hate MIDI music and have always worked with MODs, even when
I
> had a ST. There are many fine tracker softs available, most notably
> fasttracker and protracker, Octamed (with MIDI support, recently ported
to
> PC) plus others.
>
> I'm not sure about MIDI audio packages, but MP3 encoder/decoders/players
> are available. I'm not into MIDI, so I'm not qualified to answer that
> question.
>
>
```

Oops, stupid me...
I forgot, Opcodes studio 4 package supports 128 MIDI channels/sequencer and not to forget Bars & Pipes professional, which has found it's way into many a studio. Both have excellent MIDI features.

6561. Re: SM124 Problem

Newsgroup: comp.sys.atari.st
Date: 1998-09-23 00:00:00 UTC
From: Matthias Mueller-Reineke <reineke@mail.desy.de>
Message-ID: <Pine.GSO.4.02.9809231825520.16958-100000@hasyw02.desy.de>
Source record: 93321

On Fri, 18 Sep 1998, Steven Cook wrote:

> My SM124 died recently after 10 year's service. After taking it apart I found
> a blown capacitor (2.2uF 50v non polarized) which I replaced with a higher
> rated (100v) but physically smaller part. This worked fine for a few hours
> then blew again. I have a schematic but cannot see what might cause this cap
> to blow - can anyone help?

I'm very intersted in getting a schematic of the SM124. Would you mail
it to me if it is on an electronic media?
May be I have an answer to your question!

Matthias

6562. Re: MiNTsetter 3.2 is out.

Newsgroup: comp.sys.atari.st
Date: 1998-09-23 00:00:00 UTC
From: wongck@letterbox.com
Message-ID: <6u9m45$q36@usenet.pa.dec.com>
Source record: 93322

In article <Pine.BSI.3.96.980922211931.14614B-100000@usr07.primenet.com>, Katherine L
Ellis <kellis@primenet.com> wrote:
>Need a recent kernal to be able to use all the options.
>(like 1.15)

>
Is that 1.15 Kernal the one with virtual swap memory ?

Rgds
William
Visit: http://probehouse.home.ml.org

6563. Re: problems formatting HD

Newsgroup: comp.sys.atari.st
Date: 1998-09-23 00:00:00 UTC
From: dwmoar@spiritone.com
Message-ID: <906524330.558437@ridge.spiritone.com>
Source record: 93323

On 22 Sep 1998 07:19:33 , Uwe Seimet wrote:
>Content-Transfer-Encoding: 7bit
>Lines: 14
>
>William Platt wrote:
>
>> One of the partitions has to be a regular GEM partition. That means
>> less than 32megs. You should make it 5 to 10 megs. The smaller the
>
>This is wrong. There is no need for a regular GEM partition.
>
>--
>---
> Dr. Uwe Seimet | I really hate this damned machine,
> | I wish that they would sell it.
>Internet: us@ooc.de | It never does that what I mean
> MausNet: Uwe Seimet @ KA2 | but only what I tell it.
> WWW: http://acp5.chemie.uni-kl.de/seimet/index.html
>.
Hey have solved the problem getting it to format properly. A little to many late nights and some operators headspace! Thanks for the help and suggestions

David

6564. Help:How can I wire this monitor?

Newsgroup: comp.sys.atari.st
Date: 1998-09-23 00:00:00 UTC
From: g.campbell@zetnet.co.uk
Message-ID: <6ubdnlsmr1@irk.zetnet.co.uk>
Source record: 93324

Hi All,

I have just got a Tulip vga monitor but I have not got a clue how I could wire the plug on the end for it to be used on my STE?

Does anyone know anything about this monitor and what pins in the 13 pin dim plug does what?

Thanks in advance...

Catch you again,
****
* Gordon & Mandy *
* E.mail: g.campbell@zetnet.co.uk *
* IRC: Tesla1 *
* http://www.users.zetnet.co.uk/gordy/index.html*
****

6565. Re: FS: TT030 & TTM195

Newsgroup: comp.sys.atari.st
Date: 1998-09-23 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <3609477c2834370@ping.be>
Source record: 93325
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

on Wed 23-09-98 10:25 John S. Gray wrote:

>Do TTM195's blow their power supplies? ...Or is it always the Flyback?
>my symptom: TT boots OK: can hear the drive accessing all the files in the
>usual order. Monitor: no green light on the pilot. Noting at all from the
>screen . All dark.

For me it sounds like the Flyback is gone. I have had this twice with my
TTM195.
Bradley Koda of Best Electronics give me a useful tip to see if the
Flyback is still working.
If you turn on the powersupply and hold your arm next or near the monitor
you should feel your hair raising up on your arm. If this is the case then
it's probably something else.
>
>Is there one thing in there that usually blows?

Another weak point is the connector that connects the motherboard with the
screen bulb. I had to replace that connector because it was completely
melted.

Does best Electronics have it?

I don't know if he still has these flybacks in stock.
A final note to end this mail: the flyback is rather expencive. I think
it's around 110 USD.

HTH
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

6566. Re: Atari or Amiga

Newsgroup: comp.sys.atari.st
Date: 1998-09-23 00:00:00 UTC
From: Oliver_Schildmann@LU.maus.de
Message-ID: <199809230000.a34057@lu.maus.de>
Source record: 93326

Hello "Clockmeister",

g> Personally, I hate MIDI music
Oh, you don't listen to music at all? Or just classical, jazz or country
stuff?

Don't you have any audio CD? Don't you listen to radio sometimes? Don't
you
look M-TV or something like that?

Nearly all pop and film music is MIDI music.

PS: ;-)

Greetings, Oliver

We are Microsoft - Resistance is futile!

CyBaer@koso.phoenix.de http://CyBaer.home.pages.de

6567. Re: Atari or Amiga

Newsgroup: comp.sys.atari.st
Date: 1998-09-23 00:00:00 UTC
From: Oliver_Schildmann@LU.maus.de
Message-ID: <199809230000.a34058@lu.maus.de>
Source record: 93327

Hello "Clockmeister",

g> I forgot, Opcodes studio 4 package supports 128 MIDI channels/sequencer
and
g> not to forget Bars & Pipes professional, which has found it's way into
many
g> a studio. Both have excellent MIDI features.
MIDI or MIDI/audio? I just know Bars & Pipes (and Dr. T's), but I just
know
MIDI versions, not for audio streaming (mixing analog instruments/voices
with
MIDI synthesizers).

Greetings, Oliver

We are Microsoft - Resistance is futile!

CyBaer@koso.phoenix.de http://CyBaer.home.pages.de

6568. Printer drivers for Calamus 1.09N

Newsgroup: comp.sys.atari.st
Date: 1998-09-23 00:00:00 UTC
From: Markku Luoto <mluoto@cc.helsinki.fi>
Message-ID: <6ubh2l$h2r$2@oravannahka.Helsinki.FI>
Source record: 93328

Hi,

Has anyone got an idea where to get "new" - well let's say more recent
printer drivers for old Calamus 1.09N ... My old SLM804 just quit and it
seems there's not enought of them around to find one spear...

BW: Markku Luoto

--
email: Markku.Luoto@Helsinki.Fi # ...Joskus voi olla vaikeaa
mich zu verstehen,
fax: +358-9-4524015 # men att fi¿½rstï¿½ ï¿½r det
voice: +358-40-5013210 (gsm) # beginning of acceptance...

6569. Re: FS: TT030 & TTM195

Newsgroup: comp.sys.atari.st
Date: 1998-09-23 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6ubimptkd1@roch.zetnet.co.uk>
Source record: 93329

On 23 Sep 1998 10:25:51 , "John S. Gray" wrote:

>Any Techies reading this:
>
>Do TTM195's blow their power supplies? ...Or is it always the Flyback?
>my symptom: TT boots OK: can hear the drive accessing all the files in the
>usual order. Monitor: no green light on the pilot. Noting at all from the
>screen . All dark.
>
>Is there one thing in there that usually blows? Does best Electronics have
>it?

If no green light then the PSU is down. It could be anything from a blown fuse to a shorted switcher transistor (which would bring down other components). If you are not expert in TVs, PSUs etc. then you could take it to a TV repair shop - they should know how to mend a PSU whatever piece of equipment it is in.

After 5 years use (or so) it could well be one of the electrolytic capacitors.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

6570. Re: SM124 Problem

Newsgroup: comp.sys.atari.st
Date: 1998-09-23 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6ubimqtkd2@roch.zetnet.co.uk>
Source record: 93330

On 23 Sep 1998 18:29:14 , Matthias Mueller-Reineke wrote:
>On Fri, 18 Sep 1998, Steven Cook wrote:
>
>> My SM124 died recently after 10 year's service. After taking it apart I found
>> a blown capacitor (2.2uF 50v non polarized) which I replaced with a higher
>> rated (100v) but physically smaller part. This worked fine for a few hours
>> then blew again. I have a schematic but cannot see what might cause this cap
>> to blow - can anyone help?
>
>I'm very intersted in getting a schematic of the SM124. Would you mail
>it to me if it is on an electronic media?
>May be I have an answer to your question!

There IS a schematic around on the ftp sites. It is an .IMG file and
is known as SM124.LZH.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

6571. CAB problems

Newsgroup: comp.sys.atari.st
Date: 1998-09-23 00:00:00 UTC
From: microcit@club-internet.fr
Message-ID: <6ubim5bfv1@front2.grolier.fr>
Source record: 93331

hello,
can anyone help me using CAB. I'm trying to use it under TOS 4.04
on my falcon (great !!) under sting 1.15 tcp/ip layer.
dialing and connecting is correct with sting, i can use resolve, ping trace route tools,
newsie82 works find (i use it to read write this news)
but CAB doesn't want to work (i've tried with CAB_OVL 1.2904 & 1.3011B) always the same
nothing
I tried to change proxy :
if proxy is empty then the message is waiting for data time out #117
if proxy set to : proxy.club-internet.fr the messsage "connecting ot host" appears and
nothing else
what is th problem (my proxy is proxy.club-internet.fr with port 8080)

help me please

6572. CAB problems under TOS with STING 1.15

Newsgroup: comp.sys.atari.st
Date: 1998-09-23 00:00:00 UTC
From: microcit@club-internet.fr
Message-ID: <6ubjdcriu1@front5.grolier.fr>
Source record: 93332

hello,

i can't use CAB 2.7 DEMO with STING 1.15
STING works find (i use it to read and post this news)
but CAB don't work. I can't access any WEB adress :
2 cases :
if proxy empty : "waiting for data time out #117" appears on screen,
if proxy filed with proxy.club-internet. fr : "connecting to host" appears and anything else
what is the problem ?
my provider proxy is proxy.club-internet.fr and is port is 8080

please help me

you can mail me at : yann.le-flanchec@ln.cit.alcatel.fr

thanks

6573. fs: Atari 600 XL

Newsgroup: comp.sys.atari.st
Date: 1998-09-23 00:00:00 UTC
From: abc@nospam.com
Message-ID: <6ubinc$mu9@batph8.us.nortel.com>
Source record: 93333
Cross-posted to: alt.games.video.classic,rec.games.video.classic,att.games.video.classic,rec.games.video.marketplace,rec.games.video.misc,rec.games.video.atari,comp.sys.atari.8bit,comp.sys.atari.st,alt.atari.2600

Please send replies to johny@pipeline.com

Atari 600XL Computer

Power Adaptor

TV hookup box

Mnauals and orignal Box

In excellent condition

$35

Buyer Pays the shipping

Salim Khan
Alpharetta, Georgia (USA)

Standard disclaimer applies ..... My employer has nothing to do
with my opinoins or the matter in this post.

6574. Re: Printer drivers for Calamus 1.09N

Newsgroup: comp.sys.atari.st
Date: 1998-09-23 00:00:00 UTC
From: curis@news.ens.fr
Message-ID: <6ubjnk$rn9$1@nef.ens.fr>
Source record: 93334

Hello,

Dans l'article <6ubh2l$h2r$2@oravannahka.Helsinki.FI>,
Markku Luoto , <mluoto@cc.helsinki.fi> a écrit :

>Has anyone got an idea where to get "new" - well let's say more recent
>printer drivers for old Calamus 1.09N ... My old SLM804 just quit and it
>seems there's not enought of them around to find one spear...

As Calamus 1.09n is no more supported and the printer driver format
is, I think, different of the SL ones, I think there's not many chances to
find new drivers...
Except if Calamus 1.09 was sold with a driver generator and someone
makes the drivers...
Good luck

(I think it may be simpliest to get a newer version of Calamus)

--
Emmanuel CURIS
Emmanuel.Curis@ens.fr

Page sur l'hypertoile : http://www.eleves.ens.fr:8080/home/curis/index.html

6575. FS: Atari 1040ST package

Newsgroup: comp.sys.atari.st
Date: 1998-09-23 00:00:00 UTC
From: bcdove@undergrad.math.uwaterloo.ca
Message-ID: <Ezr4yH.IBJ@undergrad.math.uwaterloo.ca>
Source record: 93335
Cross-posted to: uw.forsale,ont.forsale,alt.music.makers.electronic,comp.sys.atari.st,rec.music.makers.synth

I have the following Atari ST package for sale:

Atari 1040STf (1 meg memory)
Atari 1040STfm (1 meg memory -- for parts --> missing powersupply)
Atari SC 1224 Color Monitor
Atari SM 125 Hi-Res Monochrome Monitor
1 Marcus Marconi Trackball
1 ST-compatible mouse
2 joysticks
Supra 2400 baud external modem
Tons (literally 100+ 3.5 disks) of software (some in original boxes):
-games
-MIDI sequencers
-programming languages, utils
-communication utils
All cables etc.

Looking for $150 CAD or best offer.

Equipment is located in Cambridge, Ontario -- prefer not to ship if possible.

6576. FA: Atari Falcon 030 14/224

Newsgroup: comp.sys.atari.st
Date: 1998-09-23 00:00:00 UTC
From: jkolak@jps.net
Message-ID: <6ubt6i$e92$1@nnrp1.dejanews.com>
Source record: 93336

Loaded Falcon for auction on ebay:

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=31773216

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

6577. Re: Atari or Amiga

Newsgroup: comp.sys.atari.st
Date: 1998-09-23 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <980923213710$dbolt@my-ste.demon.co.uk>
Source record: 93337

-----BEGIN PGP SIGNED MESSAGE-----

on Tue 22-09-98 16:09 Clockmeister wrote:

<snipped>

<OFF TOPIC>

>BTW, did you guys know that Acorn have dropped out of the desktop market
>and have laid off nearly half their workforce?
>
>No Phoebe either, it's been canned.

Whilst it is true that Acorn have dropped the Pheobe, it looks as if the
Acorn camp may yet get some version of it. Rumours abound of a consortium
of Acorn hardware/software developers wanting to buy up the workstation
division and to continue the Pheobes development/production/sales.

</OFF TOPIC>

since this is off topic, follow-ups set.

Regards, davjam on #acorn and #atari
David. Email: dbolt@my-ste.demon.co.uk

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv

iQB1AgUBNglqDPt/J4yyMZyRAQGJBAMAoegznACOdlVgWlUXE6fMqrvIDC6A5QNJ
icMlazvlyX1uv8hKOS9LVG9Qw0IkI/gMuOqP7M5qX+ibLK/SPN/GZcKIpSxU/hHc
n5fKjHAHm5PbM/wiaKJ+MXAuWDU44/m4
=QmHc
-----END PGP SIGNATURE-----

--
Proud owner of:
Atari 520STE 4Mb, 1Gb + 540Mb HD, 3x CD, Magic 5.11, HD Driver 7.04, V.34
Acorn A3010 2Mb, 260Mb

Work is for those who have nothing better to do.

6578. FS: External Syquest 44MB Drive with two cartridges $49

Newsgroup: comp.sys.atari.st
Date: 1998-09-23 00:00:00 UTC
From: tj@oro.net
Message-ID: <tj-2309981517080001@i360.oro.net>
Source record: 93338

Works on any SCSI based system. The 44MB Syquest drive is housed in a small external case and comes with two cartridges and one SCSIone cable. $49 plus freight.

Tom

*Same drive as above housed in the larger under the monitor Toad case with two bays for $75.

6579. Re: What is the best MIDI sequencing progra

Newsgroup: comp.sys.atari.st
Date: 1998-09-23 00:00:00 UTC
From: paul.williamson@zetnet.co.uk
Message-ID: <6ubuad$5i$1@roch.zetnet.co.uk>
Source record: 93339

On 23 Sep 1998 10:29:11 , "Stephen Cavender" wrote:
>What do you think??? Cubase Score, Emagic Notator or Dr.T's KCS Omega.

I do not know the others, but I cannot think of much that Cubase
does not do. I have used it for years and it seems excellent to me.

Is this only for home use, or are you connected to a school ? There
are some excellent educational prices available, especially at "Music
Village"

There are ways to get 2 midi outs from Ataris. If you have 16 devices
I am sure you would like 32 channels. I have not done it myself so I
do not know the details, but there must be those who do.

I am running mine on a Hades now (with a few graphics driver problems)
but I gather the TT is fine for Cubase.

Paul

6580. Re: CAB problems

Newsgroup: comp.sys.atari.st
Date: 1998-09-23 00:00:00 UTC
From: paul.williamson@zetnet.co.uk
Message-ID: <6ubuaf$5i$2@roch.zetnet.co.uk>
Source record: 93340

On 23 Sep 1998 19:37:41 , club microcit wrote:
>hello,
>can anyone help me using CAB. I'm trying to use it under TOS 4.04
>on my falcon (great !!) under sting 1.15 tcp/ip layer.
>dialing and connecting is correct with sting, i can use resolve, ping trace route tools,
>newsie82 works find (i use it to read write this news)
>but CAB doesn't want to work (i've tried with CAB_OVL 1.2904 & 1.3011B) always the same
nothing
>I tried to change proxy :
>if proxy is empty then the message is waiting for data time out #117
>if proxy set to : proxy.club-internet.fr the messsage "connecting ot host" appears and
nothing else>
>what is th problem (my proxy is proxy.club-internet.fr with port 8080)

For what it is worth I had lots of problems trying to get CAB to work,
and then I asked my ISP to switch off the filtering, thereby not
needing to use any proxys, and everything worked straight away.

Paul

6581. Re: Emailer programs and Newsie .90

Newsgroup: comp.sys.atari.st
Date: 1998-09-23 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6ubufi$2a3g$1@news-inn.inet.tele.dk>
Source record: 93341

>From: wordwork*@ctos.com (Ken Springer)
>Date: 22 Sep 98 15:26:22 GMT
>
>Do any of the Atari emailer programs support the blind carbon copy
>function, such as you find in Netscape, Internet Explorer, Eudora, and
>Lotus CC:Mail? I have need of such a function.

Yes ASH Emailer does support CC:mail, at least when you do
a personal e-mail, but not in newsgroups. And it only run under
MagiC.

cheers

Joergen

surfing the net on a ATARI Falcon 030 powered by MagiC 6
http://home3.inet.tele.dk/prunus/

6582. Re: Emailer programs and Newsie .90

Newsgroup: comp.sys.atari.st
Date: 1998-09-23 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <6uc0vp$o5$1@roch.zetnet.co.uk>
Source record: 93342

On 22 Sep 98 15:26:22 GM, Ken Springer wrote:
>Do any of the Atari emailer programs support the blind carbon copy
>function, such as you find in Netscape, Internet Explorer, Eudora, and
>Lotus CC:Mail? I have need of such a function.
>
>Charles Stanley wrote that he was having no problems with Newsie .90.
>Wish that were true here. It's deleting messages here from the hard
>drive before I even read them. The messages are listed in newsgroup
>window, but are missing from the hard drive. I do all my reading
>offline.

Er..., not quite, Ken: I remarked I *did* have the zero-content problem, but thought it had cleared up. Unfortunately it has not. After offline reading whatever messages there are, deleting them or saving them elsewhere, my practice was - and is again - to delete the XOVER file (quitting Newsie altogether first, otherwise the supposed list of headers will be saved as a false XOVER again). On the next login, I *think* the missing NG messages are received again, but how can one be sure? This doesn't apply to emails: if they were not saved before logging off, they are lost forever.

I have tried, whenever there is an unexplained lengthy pause during (*) downloading, to click FILE/SAVE (or ^S) in the hope that this will prevent losing whatever has already been received: it seems to work, but how can one be sure?

(* This pause always happens at 9xx bytes received, or a multiple).

>And it's screwing around with the subject lines, too. The subject as
>listed in the newsgroup window many times does not match the subject
>line in the message itself. It's so bad that I don't trust it here to
>be able to read the subject list in the group listing window and
>decide on whether to read the message or not.

Yes, I had this a few times: but, since choosing the next slower speed for the modem (from 115200 to 57600), it hasn't happened again.

>Time to move to something else I guess.

I guess... :(

Crossed fingers!
Charles.

6583. Re: Falcon Problems

Newsgroup: comp.sys.atari.st
Date: 1998-09-23 00:00:00 UTC
From: mike.harvey@worldnet.att.net
Message-ID: <3606e53b.2811807@netnews.worldnet.att.net>
Source record: 93343

On 20 Sep 1998 08:17:29 GMT, claytone@aa.net (Clayton Murray) wrote:

If you set the fastload bit on your computer files for pagestream
(Fonts, moduals, etc), it will also allow it to load into memory quick
also I believe. Give it a try.

Mike

>Hi David,
>
>Regarding the really s-l-o-w loading time of Pagestream 2.2 on a Falcon:
>Have you tried "Warp 9"? It really speeds things up. It affects screen
>redraws and text loading, or something like that. It was explained to me by
>a retired Atari repairman here in Seattle, but I forgot the details. I
>believe NVDI is very similar - supposedly even better. Warp 9 costs less,
>and has a nice mouse accelerator. A question for NVDI users: does NVDI
>speed up Pgstrm loading?
>
>ANYWAY (get to the point, Clayton!), without Warp 9 on my stock (TOS 4.04)
>Falcon, it takes Pagestream 2.2SE 1:04 to load. (Yes, I do recall that my
>ST loaded the same program faster...hmmm.) WITH Warp 9 it takes 2-1/2
>seconds (!). With Nemesis active it's a tiny bit faster at 2 seconds. I'm
>using all the fonts that came with Pgstrm 2.2SE (the last commercially
>available version) plus a few I had lurking around on my hard-drive.
>
>Best regards,
>
>Clayton Murray
>Seattle, WA USA
>claytone@aa.net

6584. Re: Service of Titan Design

Newsgroup: comp.sys.atari.st
Date: 1998-09-24 00:00:00 UTC
From: jfhaslam@zetnet.co.uk
Message-ID: <6ue3g6vsk2@irk.zetnet.co.uk>
Source record: 93194

On 20 Sep 1998 20:02:36, Robert Schaffner wrote:

>On 6th may i send my disk. Titan received them after 10 Days.
>(Other email from uncle davi, and the last..)
>
>Today, we note 20 september 1998, i'm sitting here and still
>waiting for this *CENSORED* disc! Not ONE of more as 10 emails are answered.
>Faxes, no answer.
>
>What's up with this guys?
>They are called this handling "service" ??
>
>That's a "service" only for oversea users?

I'm sorry that you've had this problem, though I think that this is
just unusual for this company.

This is the first complaint I've ever seen about this company, and
I've dealt with them on several occasions and have always received
exemplary service. On the last occasion I spoke to them at 3pm in the
afternoon, made an order with my credit card, and the goods came in
the post the next morning. (I may live in the UK, but Titan are in
quite a different part of the country).

I can only suggest you telephone or email David Encill, and I'm sure
he'll sort out the problem. He's always been most helpful to me.

Cheers!

James

+----------------------------------+-----------------------------------+
James F. Haslam	Atari Falcon 4Mb, Tos 4 / MagiC 5
Internet: jfhaslam@zetnet.co.uk	Yes, Atari's CAN surf the Net!
FidoNet mail: 2:254/105.2	And in 16 bit colour too!!
+----------------------------------+-----------------------------------+

6585. Re: ICD Hard disk interface and IBM Har

Newsgroup: comp.sys.atari.st
Date: 1998-09-24 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6ue40a$d8r$1@roch.zetnet.co.uk>
Source record: 93195

On 24 Sep 1998 13:31:23 , David GUILLEN wrote:
>First of all, thanks for the reply. I have already double checked the
>cabling, seems to be ok. Somebody told me it could be a power problem (would
>explain SCSI bus reset ??). And what's about diagnostic tools ?.

Well, I suppose this could be the case. There is a signal on the SCSI bus (pin 4) which causes a reset but, for this to happen, it would need to be shorting to 5v (which is one reason why I thought the cabling may be faulty).

If power levels drop on the ICD i/f this could also cause a reset to be issued. How do you power the ICD? It is usually via a 4 pin connector to the board. Is this secure? Where does it get its power from? The STE PSU or from some other source? You need to check this cabling too. If the power comes from some other source than the STE PSU it may be that this PSU is faulty (often caused by intermittent breakdown of a smoothing capacitor). There is no easy way to check this other than to substitute another PSU and see if you get the samr problems.

I can't think of many useful diagnostic tools for this especially if the fault is intermittent. If you want to check your disc surfaces then you could use HDCHCK13.ZIP (PD) which will run medium checks. But I really think that this is not your problem.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

6586. Lookin' for KCS OMEGA

Newsgroup: comp.sys.atari.st
Date: 1998-09-24 00:00:00 UTC
From: "news.tin.it" <wordbox@tin.it>
Message-ID: <6udsnu$1t7$1@nslave1.tin.it>
Source record: 93196
Cross-posted to: comp.binaries.atari.st.warez,comp.sys.atari,comp.sys.atari.st,comp.sys.atari.st.misc,rec.music.makers.synth

Is there anybody who would sell me a copy of KCS OMEGA and who know exactly
which atari is supported by that software.

More over is there anybody who knows somethinh about the differences between
the ADAP I and ADAP II??

6587. Re: NEWSie Problems? Not Me!

Newsgroup: comp.sys.atari.st
Date: 1998-09-24 00:00:00 UTC
From: Louis Holleman <louis@holleman.demon.nl>
Message-ID: <FN_360aa58c_louis@news.demon.nl>
Source record: 93197

in message <6udp8b$g4o$2@nnrp03.primenet.com>,
John M Rojewski wrote:

> On 24 Sep 1998 10:39:44 , louis wrote:
>>
>>Some of you might recall me having those problems with corrupted Route.tab
>>and cache.dns files at the start (using 0.80/0.82/0.84). Solved by leaving
>>out cache.dns, whereafter a new one was generated and the problem was over.
>>I recall at least 4-5 other people been having similar problems with
>>corrupted files.
>>
> So not NEWSie?
>
John, I tested all the clients I had at the time and one by one tried them
out with Sting. Got the corruption every time I started Newsie. I thought
it was a Sting problem too at first, but it turned out the corruption only
happened straight after starting Newsie. Checked this literally.

>>So all in all: I can live with that. What Charles Stanley described, every
>>now and then on somany bytes or a multiple is happening here too
>>occasionally, but the articles DO show up. I set the time-out to something
>>like 5-6 secs to prevent long waiting times between those articles. Works
>>good enough for me.
>>
> A timeout of 5-6 seconds is very short. I generally allow at least
> 20 seconds for a timeout. But you can select what every you want.

This kinda time-out is good enough for offline reading. It appeared to be
too short for FTP-ing, but I don't do that any longer with Newsie.
>
>>What it also doesn't do right is handling the article numbers upon
>>transfer completion. Everytime I have to edit the Default.grp to prevent
>>it from fetching articles for the second time. I gather it has something
>>to do with the time-outs for this above mentioned problem.
>>
> Is this offline or both online and offline. I don't do much offline
> reading, but I have never heard of this problem from others.

Offline only! Tell you what happens: I fetch news always for offline
reading, the only stuff I do online is binaries. Every once in a while the
"byte-counter" stops (that always appears to be at the end of the article)
and next Newsie goes into its time-out, after that it fetches the next
article. The articles appear to be not missing one thing upon reading
them, so I haven't got a clue what causes it. Only recently I linked this
and the fact that the last fetched article number sometimes is 3 or 4

numbers behind in the Default.grp, together. When I hook up to my ISP in the morning there are many times as much as 50 articles to fetch in CSAS and there maybe as much as 3 to 7 articles where this happens. Reason why I set my time-out from 30 to 5 secs... :-) This happens/happened with all the versions I've been running here. It doesn't happen with Newswatch or Babel (the FireNews fetcher). I seem to recall I've seen messages from others with "problems" like that...
>
>>What I don't like however, is the ability of Newsie working behind the
>>back of Gemdos... thus it IS possible it starts screwing around with files
>>on literally any partition, and it just could as well be the FAT's. To my
>>knowledge it hasn't happened and I do hope it never happens, but don't
>>blame me when it happens to YOU. Go ask Peter if you'd like.
>>
> NEWSie uses only standard 'C' language calls, NOTHING but. Peter has
> not told me why he believes NEWSie is using non-GemDos calls, but I
> can assure you it is not. I have found some memory pointer problems,
> and some index problems that could corrupt memory, and have fixed
> them. (There may be more?)

Never experienced those, AFAIK. MagiC would immediately have complained/crashed :-) and this never happened, actually. Not being a programmer myself, I have to trust upon what programmers tell me...
>>
> And I am willing to hunt down whatever bugs can be found. I use
> NEWSie too!

Sure appreciate your work, John. Maybe you and Peter should get in closer contact to sort things out?

--
CU NeXT msg,

____
| |
LOUIS | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

6588. FS:1040 St, 124 monitor lots of music SW

Newsgroup: comp.sys.atari.st
Date: 1998-09-24 00:00:00 UTC
From: Abbott Timothy <abbottt@MAGELLAN.UMontreal.CA>
Message-ID: <Pine.SGI.3.96.980924161406.407C-100000@jason.MAGELLAN.UMontreal.CA>
Source record: 93198

1040 ST in excellent condition with monitor cables etc.etc. Cubase, DR.T score writing program and more. Perfect way to start a midi setup.

Any reasonable offer considered.

Tim Abbott
Montreal CANADA

6589. FS: Pagestream 2.2b with extra font disks $19.95

Newsgroup: comp.sys.atari.st
Date: 1998-09-24 00:00:00 UTC
From: tj@oro.net
Message-ID: <tj-2409981344100001@i362.oro.net>
Source record: 93199

$19.95 plus freight. In original box and all. Very good condition.

Tom

6590. Re: Falcon Problems

Newsgroup: comp.sys.atari.st
Date: 1998-09-24 00:00:00 UTC
From: lmcclure@ibm.net
Message-ID: <MPG.1074584a7c588fc89897aa@news1.ibm.net>
Source record: 93200

In article <906095996.89006@ridge.spiritone.com>, David W. Moore
<dwmoar@spiritone.com> stated:

> Do these programs work with the Falcon?
>
> 1) UIS III
> 2) PageStream 2.2

I have used both on my Falcon (TOS 4.04). UIS III does need to be the
last version (v3.32, as I recall), however.

==========
lmcclure@ibm.net

6591. Re: Atari or Amiga

Newsgroup: comp.sys.atari.st
Date: 1998-09-24 00:00:00 UTC
From: lmcclure@ibm.net
Message-ID: <MPG.10745c2b1354992a9897ab@news1.ibm.net>
Source record: 93201

In article <01bde4bc$2a7c0f80$3d5e0fcb@default>, Clockmeister
<gerryvdb@tnet.com.au> stated:

> A soundcard fixes that. Paula is capable of 14bit, not just 8 bit. Check
> the pinouts on the serial port and see where the support is. MIDI/samplers
> etc are cheap for standard Amigas, and soundcards for the big box models
> have the standard connectors fitted (soundblaster like).

It should be mentioned that the "14-bit" sound is achieved by tweaking
the volume registers, which unlike the 8-bit fetch, requires constant CPU
intervention.

The currently available sound cards, while available are not only limited
to big box Amigas (except for one that is due RSN for the A1200), but are
also relatively expensive.

> AGA are comparable to SVGA, but AGA was available on Amigas before SVGA was
> available.

Either you have a strange perception of what SVGA is, or you are very
mistaken. SVGA is typically considered to be anything that exceeds the
maximum standard VGA resolution (640x480) or number of colors (only 16 at
640x480). I can recall seeing 1meg SVGA cards in Computer Shopper as long
ago as 1989, perhaps even late 1988. AGA Amigas were not even announced
until the latter part of 1992.

==========
lmcclure@ibm.net

Owner of an A1200 with 18meg of RAM, 50Mhz 68030+68882, and a basic Atari
Falcon030 with 4meg of RAM.

6592. Re: Peter Rottengatter

Newsgroup: comp.sys.atari.st
Date: 1998-09-24 00:00:00 UTC
From: lmcclure@ibm.net
Message-ID: <MPG.10745cc553b158e39897ac@news1.ibm.net>
Source record: 93202

In article <6J6N1.3011$kN6.3652249@news2.mia.bellsouth.net>, William Platt <NOSPAMwplatt@bellsouth.net> stated:

> ..., or go buy a Windoze machine and see what you get for free.

Quite a lot actually, if you are speaking of Internet-related software.

==========
lmcclure@ibm.net

6593. Re: Q: Returning to Atari

Newsgroup: comp.sys.atari.st
Date: 1998-09-24 00:00:00 UTC
From: steamer954@aol.com
Message-ID: <19980924165629.05008.00000273@ngol04.aol.com>
Source record: 93203

In article <3609FF6F.D5D692C6@mygale.REMOVETHIS.org>, Nicholas Bales
<bales@mygale.REMOVETHIS.org> writes:

>I don't know much about the STacy, as these are pretty rare beasts. I
>think they are much harder to upgrade than an STE or Mega STE. They are
>also rather fragile (especially the screen and keyboard). Only get a
>STacy if you will be carrying your stuff around, otherwise, get an STE
>or Mega STE.

My experience with the STacy is that the thing is almost bullet-proof. My
father bought one new, used it almost every day for 7 years, the sold it to me.
I have used it in a varity of abusive conditions (corrosive atmosphere, truck
moving along a gravel road, ect.), the only problem was a trace on the keyboard
broke about 1 year ago. It will be a cold day in H*** before I give it up
though.

My $0.02

Stephen Davis
Stephen Davis
steamer954@aol.com

6594. Re: TTM195 dead.

Newsgroup: comp.sys.atari.st
Date: 1998-09-24 00:00:00 UTC
From: dacklam@genie.idt.net
Message-ID: <6uecdh$ld9@nnrp1.farm.idt.net>
Source record: 93204

On 23 Sep 1998 10:32:32 , "John S. Gray" wrote:
>
>I hate to say it, but Howard Carson was right. he said that this monitor
>was failure prone. Unlike Howard, I can't just settle into a new Pentium
>with a 17-inch display running Windows NT. I just want my TTM195 back.
>
>Symptom: TT boots as usual. I can hear the hard disk accessing all the
>files in the usual order, as it launches NVDI, &c.
>
>Nothing from the monitor. Black screen, no pilot light. Is this a blown
>power supply? Is there a fix I can buy from Best Electronics?
>
>HELP!
>
>John S. Gray
>Isolated out in Atlantic Canada
>
>.
Hi John,

Why don't you check with Jim Collins at chroMagic or Kent Kordes at Systems For Tomorrow to see if they can help.

Regards,
David

6595. Re: TTM194 on ST

Newsgroup: comp.sys.atari.st
Date: 1998-09-24 00:00:00 UTC
From: jovlie@xs4all.nl
Message-ID: <6ued6shho1@news2.xs4all.nl>
Source record: 93205

On 15 Sep 1998 21:48:28 , Don Schoengarth wrote:
> I would like to hook up my TTM194 to my ST. I have read and
>downloaded NEC Multisync II To Atari ST but, no where does it say it
>works with the TTM194. Best Electronics also sells the same type of
>device but, does not mention this monitor. Is there a problem with
>using this monitor on a ST? Any help will be appreciated.
>
>
>Thanks Don
>
>BTW, its a plain 520 ST.
>
>.Hello Don,
This is not possible with a ST.Only with a Mega and a special videocard
it's possible and with a TT030 of course.Try to find a SM144 .You can
easily enlarge the screen with knobs and the sharpness is just a little
bit less than a SM124. You can also use a big VGA monitor (B/W).These
are relatively cheap .It's possible to modify this VGA monitor for hooking
on a ST .In Dutch Atarimagazine 'ST' is a scheme of this modification.
Hope you read this !

Jos VLietstra(2X TT030,SVGA 17" Dell monitor,MEGA STE with modified B/W
VGA monitor , 23 X 1040 STF with 23 SM124 Monitors etc, etc.)

6596. Re: What is the best MIDI sequencing pr

Newsgroup: comp.sys.atari.st
Date: 1998-09-24 00:00:00 UTC
From: paul.williamson@zetnet.co.uk
Message-ID: <6uee1t$h0s$1@roch.zetnet.co.uk>
Source record: 93206

On 24 Sep 1998 09:44:59 , Nicholas Bales wrote:
>Stephen Cavender a crit:
>>
>> What do you think??? Cubase Score, Emagic Notator or Dr.T's KCS Omega.

>The question really runs down as to which one is available to you.
>Nowadays, it's pretty difficult to get a copy of any of these programs.

Cubase is not a problem in the U.K. (although the price might be). System Solutions keep it in stock, and so do some of the educational suppliers.

Alternatively, maybe a post to one of the Cubase News/Mail groups might yield a second-hand copy, especially as so many studios seem to have changed to other platforms. Just a glance at all their set-up problems brings a smile to many an Atari owner :-)))

These lists are mostly for problem solving but a post requesting direct replies should not upset anyone.

Try: alt.steinberg.cubase for the Newsgroup, or if you want to join the mail list, although there is an automatic way in, I found it easier to send an E-mail to: mats.unden@mailbox.swipnet.se
(He runs the list and could add you - but you will get a whole lots of E-mails !!)

Paul

6597. Re: .ST files:Piracy or Preservation?!

Newsgroup: comp.sys.atari.st
Date: 1998-09-24 00:00:00 UTC
From: Dan Cox <tacqurie@earthlink.net>
Message-ID: <6ueh4cmsa1@oak.prod.itd.earthlink.net>
Source record: 93207

```
>Atari game, which can compete with any actual PC or Mac game, and you
>would
>make me more than astonished ;-)

Dungeon Master on a 520ST :)))
```

6598. Re: Atari or Amiga

Newsgroup: comp.sys.atari.st
Date: 1998-09-24 00:00:00 UTC
From: asiufy@uol.com.br
Message-ID: <asiufy-2409981951140001@200.229.243.241>
Source record: 93208

In article <01bde70a$80690f60$4a5e0fcb@default>, "Clockmeister"
<gerryvdb@tnet.com.au> wrote:

>Thorsten Guenther <guenther@cabal.shnet.org> wrote in article
><IIXICFBFUP@cabal.shnet.org>...
>> In <71MDwy2upWB@p0000148.jakebox.sax.east.de> Andreas Berger wrote:
>> >guenther@cabal.shnet.org meinte in IIUFEJAUUP@cabal.shnet.org
>> >
>> >> The multitasking of AmigaOS is in no means stable, for it totally
>lacks
>> >> memory protection mechanisms making programs running amok able to
>crash
>> >> the whole system.
>> >
>> >You have not to use the well known "crash"-Programms on the Amiga.
>> >Using of proper programmed Applikations and Games will hold your
>> >machine very stable.
>>
>> Stability is a characteristic assigned to the OS, not to a combination
>> of OS with well-behaving applications. Otherwise Windows and MacOS were
>> also stable OSes, which they are not.
>
>Do you really believe that?. The only problem applications were apps
>designed to be used on KS1.2/1.3 Amigas, which are so old now that no-one
>uses them anymore. The reason those old apps can misbehave is because they
>were poorly written, and partly because at the time programmers were not
>familiar with a multitasking environment.
>Worst case scenario is that such a program would crash, and the error
>trapping would allow you to simply suspend that program. This feature works
>well, and in reality I have yet to have any program bring the whole system
>down.
>Those days are long gone...
>

They might be gone, but not due to improvements in the OS, simply
because there were none. In fact, I find it hard to believe that the
AmigaOS is actually more stable now, with all the hacks and add-ons
necessary to bring it to an almost useable condition...

>
>>
>> >> It's sound hardware is outdated since the early 1990s,
>> >
>> >Yes and No. First, you have a CPU load of ~3 % to stress the
>> >soundhardware, wich is at this time good enough for games. You have a

>> >"hidden" 14 Bit mode in stereo wich can calibrated by hand and works
>> >better than a elcheapo PC soundcard, and last not least, you can the
>same
>> >thing do, that PC owners can do, you can bye a soundcard with mpeg
>> >playback and so one.
>>
>> And cheap PC 16 bit boards can do hidden 27 bits, then?
>
>No. The 14bit feature has always been there, and is very flexible.

Flexible in what way? Can you digitize sound in 14 bit too? Do you
get CD-quality sound in/out?

>
>>
>> >> e.g. in comparison to the Mac Quadra AV series or even the Atari
>> >> Falcon. There's hardly any music/MIDI support except for the built-in
>> >> 8bit Paula chip.
>> >
>> >??? The MIDI support goes over a cheap box and the serial line, i have
>> >never heard about a connection between Paula and Midiequipment.
>>
>> So, what major MIDI/audio packages were there for the Amiga? What I
>> found was mainly Paula/MOD-file software. For PC, Mac and Atari you
>> will find several packages, even for the Atari some are still suppor-
>> ted.
>
>
>Personally, I hate MIDI music and have always worked with MODs, even when I
>had a ST. There are many fine tracker softs available, most notably
>fasttracker and protracker, Octamed (with MIDI support, recently ported to
>PC) plus others.

Well, listening to beautiful .XM music on crappy 22khz/8-bit sound
is not really awesome... And what you understand as "MIDI music" is not
only the internally generated stuff... Think MIDI as tracker for real
synths.

>
>I'm not sure about MIDI audio packages, but MP3 encoder/decoders/players
>are available. I'm not into MIDI, so I'm not qualified to answer that
>question.
>

There were no serious MIDI apps for the Amiga. Don't know right now,
but it's probably not better.

>
>> >> It's graphics hardware is outdated since the late 1980s, according to
>> >> Jay Miner.
>> >
>> >Hm, The 1992er line, such as a Amiga4000 can do 1440x568 in 256 or

>> >Truecolor, it is good enough for video and presentation.
>>
>> The AGA chipset can not do true colour in any resolution. HAM8 usage -
>> contrary to true colour modes - generates artifacts wherever sharply
>> contrasting colours are used.
>
>I've never noticed this, only certain early A1200's had this problem AFAIK.

Hehehe... That's funny... _ALL_ AGA Amigas had artifacts in HAM8,
same as all ECS Amigas had artifacts when using the HAM mode. Don't try
to spread bullshit here. HAM8 is a hack.

>
> Additionally, the AGA hardware is very
>> limited in terms of refresh rate and max. vertical resolution (1440x568
>> pixels is a pointless video mode on both AGA and Falcon VIDEL unless
>> you show me a monitor in 2.535:1 format).
>
>Good enough for video production houses, where Amigas are still widely
>used. Easy expansion options render this arguement null and void.
>

What sort of dream world are you living in? Living in the past,
maybe. Wake up. After the Amiga's demise as the video production king,
Macs took its realm, and now NTs are eating Mac's lunch. See, Amigas are 2
generations behind in video production.
Expanding an Amiga isn't as easy as you imply. And it's not cheap by
any means.

>> And what Miner claimed possible in the late 80s was much better than
>> AGA.
>
>At the time of introduction AGA was ahead of anything else by a country
>mile, but I agree.
>C= should have used the AAA chipset long before they planned to introduce
>it. C= really screwed that one... the technology was there, but they
>refused to implement it.

AAA wouldn't be much. They should've implemented RTG, instead of
AGA, or at least by AAA's time.

--
---
ciao!
asiufy@uol.com.br

6599. nvdi 4.11 4.11r6 ?

Newsgroup: comp.sys.atari.st
Date: 1998-09-24 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6ueitbihu1@roch.zetnet.co.uk>
Source record: 93209

which is the newer/better and the difference?
thanks Kevin

$$$$$$$$$$$
e.mail kdermott@zetnet.co.uk
%%%%%% voice/fax/answer 0161 620 0058 %%%%%%
mobile 0860 766 389
&&&&&&&&&&&&&&&&&&

mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives
and they make me money!!!!!

6600. Re: all atari items atari made in the world

Newsgroup: comp.sys.atari.st
Date: 1998-09-24 00:00:00 UTC
From: Q5 <q5@usa.net>
Message-ID: <6uej57$83p@news3.euro.net>
Source record: 93210

Hi,

I haven't been able to see the whole thread, but are we talking real Atari stuff or third-party? I recall a magazine stating that GE-Soft's Eagle, a TT-clone, had a PowerPC card for it coming out... or do I completely miss the point and don't know what your talking about here?

Also, I don't know if any of you know these sites, but perhaps you should check out
www.centek.fr and www.milan-computer.de for some nifty (available as well as planned) Atari clones.

Werner Domroese / Q5

Cvendel wrote in message <19980130195201.OAA08627@ladder03.news.aol.com>...
>Hi Magnus,
>
> I too recall some rumor to that effect, however I have checked all my
>ST/TT/Falcon related correspondences and can find nothing that relates to
the
>PPC from or to Atari Corp. It really would be great if such a beasty
>existed. Also most of the Model #'s he lists appear correct, some however
are
>different and may have been alternative model #s used in France.
>
>
>Curt
>
>Curt Vendel
>webmaster@atari.nu
>
>Atari Prototypes & Vaporwares
>http://www.atari.nu
>

6601. Re: Internet Software I'd Like to See

Newsgroup: comp.sys.atari.st
Date: 1998-09-24 00:00:00 UTC
From: Q5 <q5@usa.net>
Message-ID: <6uejf1$903@news3.euro.net>
Source record: 93211

ICQ for Atari would be nice. Check out www.icq.com

6602. Re: What is the best MIDI sequencing progra

Newsgroup: comp.sys.atari.st
Date: 1998-09-24 00:00:00 UTC
From: Q5 <q5@usa.net>
Message-ID: <6uejva$a0o@news3.euro.net>
Source record: 93212

Paul Williamson wrote in message <6ubuad$5i$1@roch.zetnet.co.uk>...
>On 23 Sep 1998 10:29:11 , "Stephen Cavender" wrote:
>>What do you think??? Cubase Score, Emagic Notator or Dr.T's KCS Omega.
>
>I do not know the others, but I cannot think of much that Cubase
>does not do. I have used it for years and it seems excellent to me.
>
>Is this only for home use, or are you connected to a school ? There
>are some excellent educational prices available, especially at "Music
>Village"
>
>There are ways to get 2 midi outs from Ataris. If you have 16 devices
>I am sure you would like 32 channels. I have not done it myself so I
>do not know the details, but there must be those who do.
>
>I am running mine on a Hades now (with a few graphics driver problems)
>but I gather the TT is fine for Cubase.
>
>Paul
C-Lab, creators of the new Falcon Mk. X's also used to offer some additional hardware back when they were still responsible for Notator and Notator Logic (later on: Emagic Logic). It allowed a lot more than just two MIDI-outs and INs, and also offered syncing hardware (Human Touch?). and SMPTE for video productions.. (or so I recall)

Werner Domroese / Q5

6603. Re: Peter Rottengatter

Newsgroup: comp.sys.atari.st
Date: 1998-09-24 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.96.980924192903.6411A-100000@usr08.primenet.com>
Source record: 93213

that's not true. YOu don't get a lot at all. Try to find a good FTP
program for free for example? Or even a good terminal, or even
winsocks is not free. They all are either part of wind95/98 package
(which ain't free), or are shareware.

On Thu, 24 Sep 1998, Lonnie McClure wrote:

>In article <6J6N1.3011$kN6.3652249@news2.mia.bellsouth.net>, William
>Platt <NOSPAMwplatt@bellsouth.net> stated:
>
>> ..., or go buy a Windoze machine and see what you get for free.
>
>Quite a lot actually, if you are speaking of Internet-related software.
>
>=================
>lmcclure@ibm.net
>
>

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

6604. Re: Internet Software I'd Like to See

Newsgroup: comp.sys.atari.st
Date: 1998-09-24 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.96.980924193710.6411B-100000@usr08.primenet.com>
Source record: 93214

On 24 Sep 1998, Q5 wrote:

>ICQ for Atari would be nice. Check out www.icq.com
for stik/sting you mean.

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

6605. Re: OS poll

Newsgroup: comp.sys.atari.st
Date: 1998-09-24 00:00:00 UTC
From: paul.williamson@zetnet.co.uk
Message-ID: <6uelabjkp1@roch.zetnet.co.uk>
Source record: 93215

On 24 Sep 1998 16:26:44 , JI Logan wrote:
>On 23 Sep 1998 18:02:27 , pacman wrote:
>
>| . . . .
>|Ok, well so far there have been 79 people who have voted in the poll!
>|So is that all of you? I think not :)
>| . . . .
>
>I missed the original invitation.

Me too. I am another single TOS user. I had it all the time on my MegaST and now use it on my Hades. I have yet to try multi-tasking, (there is not yet an English MagiC available for my machine)and I may do one day, but not yet !

Paul

6606. Re: NEWSie Problems? Not Me!

Newsgroup: comp.sys.atari.st
Date: 1998-09-24 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <MRAO1.1850$OX1.1892342@news4.mia.bellsouth.net>
Source record: 93216

Hi Charles

I have no problems with Newsie on my F030 either. Anyway, how much
better is the Nemesis over a stock Falcon? Where in the USA can I get
one? Is it easy to install, or will I blow up my machine.

Thanxs

B.P.
WARNING: All unsolicited SPAM will get a a complimentary WAV file and
a really neat picture of a can of SPAM in return every day
for the next month.

SPAM the SPAMMERS!!!!!!!!!

Remove the NOSPAM to reply by e-mail

6607. Re: Internet Software I'd Like to See

Newsgroup: comp.sys.atari.st
Date: 1998-09-24 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <LXAO1.1859$OX1.1892342@news4.mia.bellsouth.net>
Source record: 93217

Hi Micheal and Nicole,

I believe you can use POPwatch in conjunction with Newsie. As far as saving the URL, enable history logging on Newsie, and use the history file as your default home page.

Tou can use the reply option in Newsie to bring up Everest, or whatever text editor you choose. Newsie will automatically send the E-Mail to the editor. You can then clean it up and print it out

Hope this helps a bit.

B.P.

On 24 Sep 1998 02:34:26 , Michael and Nicole Freeman wrote:
>Here are some internet programs that I'd like to see made (if they are
>already done, let me know):
>
>1. An ONLINE News reader/viewer/poster besides Newsie or an update to
>Newsie that can let the user define what programs to use for E-mail,
>FTP, and Web Browser. For instance, I like Newsie's News handling, but
>I'd like to use a different program like My Mail for E-mail, and would
>like any URL links in the Newsgroups to be sent to CAB instead of
>having to either deal with the incomplete browser in Newsie or write
>it down and switch programs. Perhaps allow any one of these to be
>opened automatically (if I want it to check e-mail immediately, for
>example). This would make an awesome shell program for Internet use. I
>really hate having to switch back and forth between programs for
>everything I want to do.
>
>2. An E-mail program that lets you print your e-mails. For one of my
>classes at the University here, my teacher sends us class outlines for
>the next lecture, which I have to print out and bring to class. It's a
>bit of a chore to once again run my E-mail program, save the E-mail to
>a file (which My Mail doesn't do - or does it and I just can't figure
>it out?), then switch to a text editor, print, then go back to
>whatever. This program should also be one that checks E-mail
>automatically every x seconds.
>
>3. An MP3 player and a Real Audio Player (streaming or not doesn't matter
>to me) for the Falcon
>
>4. An ICQ chat program for Sting.
>
>Then I'd be very happy! :) Thanks!
>

> Mike Freeman
> nameerf@flash.net
>
>.

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a really neat picture of a can of SPAM in return every day
for the next month.

SPAM the SPAMMERS!!!!!!!!!

Remove the NOSPAM to reply by e-mail

6608. Re: Q: Returning to Atari

Newsgroup: comp.sys.atari.st
Date: 1998-09-24 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <N%AO1.1726$R_4.1952680@news3.mia.bellsouth.net>
Source record: 93218

There is a 14 Meg Falcon for sale on Ebay, you may want to check it
out. As with any computer, the most memory and the largest HD you can
afford will always be less than you need.

B.P.

On 24 Sep 1998 08:04:12 , Johan Spr}ng wrote:
>I'm about to build a small studio and I'm thinking of picking up an
>Atari computer to run Cubase on.
>
>The only models I'm interested in are either a STacy or a Mega STE. And
>maybe a Falcon. I know some Atari's had problems, so I have a
>simple question:
>
>Is there anything about the Stacy or Mega STE (not ST) that I should think
>about when buying one.
>
>Futhermore I'm a bit interested in hardisk recording with Cubase audio and
>a Falcon. Apart from an Standard 4mb RAM Falcon, is there anything else I need
>to do this satisfactionally. (Presumably a large SCSI HD of.c. :)).
>
>- Johan
>
>
>--
>Johan Spr�ng, www.mdstud.chalmers.se/~md6js
>?- Did the Labion Terror Beast ever solve the Rubic puzzle.
>
>.

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a really neat picture of a can of SPAM in return every day
for the next month.

SPAM the SPAMMERS!!!!!!!!!

Remove the NOSPAM to reply by e-mail

6609. Re: Is there MP3 for Falcon yet?

Newsgroup: comp.sys.atari.st
Date: 1998-09-24 00:00:00 UTC
From: Jim Trageser <trageser@geocities.com>
Message-ID: <360AF0F7.12F0@geocities.com>
Source record: 93219

>
> How different is .mp3 to .mp2 anyway?
>
> --

MP3 is the audio subset of MPEG-2, which is more video-oriented. Both,
of course, are simply compression codecs, but one is tweaked to handle
video data better, the other audio.

Check out http://www.mp3.org for more info.

--
Jim Trageser
CD Review Editor
American Reporter
http://www.american-reporter.com

6610. Re: CAB problems

Newsgroup: comp.sys.atari.st
Date: 1998-09-24 00:00:00 UTC
From: perot@arisia.stud.uni-hannover.de
Message-ID: <Ezsu2E.CEA@arisia.stud.uni-hannover.de>
Source record: 93220

```
In article <6ubim5$bfv$1@front2.grolier.fr>,
microcit@club-internet.fr (club microcit) writes:
> hello,
> can anyone help me using CAB. I'm trying to use it under TOS 4.04
> on my falcon (great !!) under sting 1.15 tcp/ip layer.
> dialing and connecting is correct with sting, i can use resolve, ping trace route tools,
> newsie82 works find (i use it to read write this news)
> but CAB doesn't want to work (i've tried with CAB_OVL 1.2904 & 1.3011B)

Is the OVL loaded by CAB ? Check it by clicking the "About CAB" entry in the
CAB menue. The dialog that shows up tells you the OVL info.

Cheers Peter
--
------------------------------------------------------------------------
Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
------------------------------------------------------------------------
```

6611. Re: CAB problems under TOS with STING 1.15

Newsgroup: comp.sys.atari.st
Date: 1998-09-24 00:00:00 UTC
From: perot@arisia.stud.uni-hannover.de
Message-ID: <Ezt5MK.D4C@arisia.stud.uni-hannover.de>
Source record: 93221

In article <6ubjdcriu1@front5.grolier.fr>,
microcit@club-internet.fr (club microcit) writes:

> if proxy empty : "waiting for data time out #117" appears on screen,
> if proxy filed with proxy.club-internet. fr : "connecting to host" appears
and anything else
> what is the problem ?
> my provider proxy is proxy.club-internet.fr and is port is 8080

Sounds as if your ISP is one of those bloody proxy-only ISPs. So probably
you must use the proxy. Have you told CAB to use port 8080 ? Try using
"proxy.club-internet.fr:8080" (without the quotes of course) ...

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

6612. Atari HardWare ForSale

Newsgroup: comp.sys.atari.st
Date: 1998-09-24 00:00:00 UTC
From: "John H. Curtis" <jhcurtis@bbtel.com>
Message-ID: <6uekt3$52u@bnllc1.blue.net>
Source record: 93222

If anyone is looking for some Atari Computer HardWare - I have the following items available For Sale:

- Atari 520ST - w/512k of ram (original version no built in floppy)
- Atari 520ST - w/2 1/2 meg of ram (original version no built in floppy)
- Atari Mega ST2 w/4 meg of memory
- Atari Mega STE2 w/4 meg of memory
- 2 ea Color Monitors
- 1 ea Monocrome Monitor
- 1 ea external floppy drive
- 3 ea SCSI hard drives in Mini Tower case (1 - 120 meg, 1 - 212 meg, 1 - 88 meg removable) includes ICD Plus Host Adapter
- 1 ea SCSI hard drive in single bay case (120 meg) w/ ICD SCSI2 host adapter
- Plus tons of software...

If interested EMail me at jhcurtis@bbtel.com

Any reasonable offer accepted!!!

6613. Re: MSTE Problem

Newsgroup: comp.sys.atari.st
Date: 1998-09-24 00:00:00 UTC
From: Martin Graiter <graiter@SPAMLESSstarmail.com>
Message-ID: <6ubht6bjb2@zingo.tninet.se>
Source record: 93255
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Don Schoengarth skrev i meddelandet <3607C1BA.491AA18@qnet.com>...

:It just started happening . I found yesterday the power supply voltage
is
:pulsating so I removed the power supply put in a working power supply
and the
:same thing happens. All chips have been pulled then cleaned and
reseated.

Attach a harddisk, the bombs may disappear. In that case your computer
thinks
it has no diskdrive. You'll need to check your diskdrive, maybe with
another
system. It could also be a buffer circuit, 74LS06, which frequently
gives up
breath on 1040:s. Just snip it off and replace it with a new one (and a
socket).

Alternatively you could check your sound chip, the DMA and the FDC.

Good luck!

MG

6614. Re: CAB problems

Newsgroup: comp.sys.atari.st
Date: 1998-09-24 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <360983f4f7bc80@club-internet.fr>
Source record: 93256

Hello,

in article <6ubim5bfv1@front2.grolier.fr>
club microcit wrote on Wed 23-09-98 19:37 (GMT):

> but CAB doesn't want to work (i've tried with CAB_OVL 1.2904 & 1.3011B) always the same nothing

Works fine here.

> I tried to change proxy :
> if proxy is empty then the message is waiting for data time out #117

Wait a moment and data should come in.

> if proxy set to : proxy.club-internet.fr the messsage "connecting ot host" appears and nothing else
> what is th problem (my proxy is proxy.club-internet.fr with port 8080)

A good advice ? Don't use the proxy on Club-Internet !

A+,
/Pascal/

--
Pascal, surfing the web on his Falcon...
Otagger ï¿½1.22: Today's thought:
-All power corrupts, but we need electricity: D.W. Jones

6615. Re: Atari or Amiga

Newsgroup: comp.sys.atari.st
Date: 1998-09-24 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <sCgO1.1220$OX1.1177698@news4.mia.bellsouth.net>
Source record: 93257

The ST had Spectrum512, which displayed 512 colors in low rez. Then
came a slew of formats that did 4096 when the STe came out.
Photochrome put 32,000 on screen colors on a stock STe screen, and
then BSS Apex TGA viewer put 24 bit color pictures on STe screens.

There was also a program called Double2 which gave the STe an Amiga
type flickering display at 640x400 x 4 colors.

B.P.

On 23 Sep 1998 04:36:10 , "Clockmeister" wrote:
>
>
>Andreas Berger <a.berger@jakebox.sax.east.de> wrote in article
><71MDwWkPpWB@p0000148.jakebox.sax.east.de>...
>> perot@arisia.stud.uni-hannover.de meinte in
>Ezn7zz.KC6@arisia.stud.uni-hannover.de
>>
>> > > The earliest Amiga (A1000) was superior to the ST in almost every
>way.
>>
>> > As usually matter of preference. A slight shift of preference turns
>this
>> > statement upside down. Value good flicker free screen resolution higher
>> > than colors ? With that point of view the Amiga 1000 was a piece of
>crap.
>
>The HAM modes worked quite well, and with 4096 colours to play with even in
>the flicker free low res mode it was quite good. You seem to forget that
>the higher resolutions produced flicker mainly because multisync monitors
>weren't widely available at that time. In that regard VGA screen
>resolutions/colours on what was basically a CGA monitor was a real
>achievement.
>
>> OK, for the early generation this would be true. Since ~87??? Amigas have
>
>> a buildin socalled ECS-Denise (Amiga 500/2000) wich will do 640x400 in 70
>
>> Hz by only 2 colors.
>
>That's 4 colours I believe, I'll have to check to be certain though...
>
>Since there is no monocrome Version of the GUI, this
>> modes have been never used. The only usefull thing for this modes was the
>

>> B/W mode for MAC emulators.
>> A better solution at this time would be a special monitor wich gives
>> 1024x1002 in gray on every Amiga.
>> And last not least, there are flickerfixer wich will provide you with
>> 640x4xx and 16 colors.
>>
>
>And higher resolutions with fewer colours too BTW.
>
>
>
>> Bye, Andreas
>>
>.

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a really neat picture of a can of SPAM in return every day
for the next month.

SPAM the SPAMMERS!!!!!!!!!

Remove the NOSPAM to reply by e-mail

6616. Re: CAB problems

Newsgroup: comp.sys.atari.st
Date: 1998-09-24 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <LFgO1.1224$OX1.1177698@news4.mia.bellsouth.net>
Source record: 93258

Make sure you have the OVL in the right directory

B.P.

On 23 Sep 1998 19:37:41 , club microcit wrote:
>hello,
>can anyone help me using CAB. I'm trying to use it under TOS 4.04
>on my falcon (great !!) under sting 1.15 tcp/ip layer.
>dialing and connecting is correct with sting, i can use resolve, ping trace route tools,
>newsie82 works find (i use it to read write this news)
>but CAB doesn't want to work (i've tried with CAB_OVL 1.2904 & 1.3011B) always the same
nothing
>I tried to change proxy :
>if proxy is empty then the message is waiting for data time out #117
>if proxy set to : proxy.club-internet.fr the messsage "connecting ot host" appears and
nothing else>
>what is th problem (my proxy is proxy.club-internet.fr with port 8080)
>
>help me please
>.

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a really neat picture of a can of SPAM in return every day
for the next month.

SPAM the SPAMMERS!!!!!!!!!

Remove the NOSPAM to reply by e-mail

6617. Is there MP3 for Falcon yet?

Newsgroup: comp.sys.atari.st
Date: 1998-09-24 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <6uc9viqef1@excalibur.flash.net>
Source record: 93259

Hello!

I know I've seen this topic bouncing around from time to time,
so I'm sorry if I'm rehashing old news, but is there an MP3 player
available for the Falcon? I've only found MP2. A friend of mine has
some music on his web site in MP3 format, and I'd like to hear 'em! If
there's not an MP3 player, THERE SHOULD BE! :) See ya!

Mike Freeman
nameerf@flash.net

6618. Re: .ST files:Piracy or Preservation?!

Newsgroup: comp.sys.atari.st
Date: 1998-09-24 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <Q5iO1.786$R_4.1280528@news3.mia.bellsouth.net>
Source record: 93260

What would it take to contact the old software houses and ask them if they could make their software PD, or shareware. What about the companies that are no longer in business. Could Sierra release the source code for their old ST games and allow some hacker to make it take advantage of the F030, or TT030 extra features. Could the 256 color graphics be converted. The VGA versions of Sierra's old games are quite nice. That's just an example. What about the rest.

ID Software released Doom into the PD. It's called giving back. If it wasn't for the C=64, atari, and amiga many of the software houses would never have gotten off the ground floor.

Maybe we could get a list together asking for old ST games to be put into the PD.

B.P.

On 23 Sep 1998 08:59:50 , Marstech wrote:
>Brian Baird wrote:
>>
>> This *has* happened. RARE (previously Ultimate Play The Game) have
>> blocked anyone attempting to put 'snapshot' images of their old ZX
>> Spectrum games. Have a look for the "World Of Spectrum" website, they
>> have a list of people who have allowed people to post their games, and
>> companies who haven't - there are a few.
>
>Having heard the debate a million times myself, I think, in most
>instances, that it's the fairest solution... Given the proliferation of
>"Dead System" software that's floating around. Preservation is a
>legitimate concern... However... Making sure that everyone on the planet
>has access to a copy is another thing :)
>
>Reality is, that if you look hard enough, you'll find it no matter how
>hard they try to pull it down. Hell, before the net got so popular and
>accessable, copying/pirating was as rampant... and MUCH harder to shut
>down. I've known people with several Thousand pirated disks in the "Old
>days" It's just faster and, in today's terms smaller... in the case of
>the Commodore 64 for example, over 90% of the "classic" game software
>can fit on a single CD. Which you can get you hands on fairly easily...
>and there are site if you have the diskspace that you can do it
>yourself.
>
>If the authors of old software are willing to sell legit copies of their
>software that's cool, I'd buy.. and do... but it it's just another
>"Mine! Mine! Mine!" situation, I have very little sympathy for them.

>
>What I personally find objectionalble are those half-assed
>pirate-wanabees that try to make a buck by selling you it... You can't
>tell me any of the many "Anthology" CD's for various old systems are
>anywhere near legit... and now I'm finding people selling disks with
>pirated games on them as "selling media only" deals on ebay... what a
>crock!
>
>Bottom line... Shut it down on the net, and up it pops on the BBS's
>again! Write protection code, Talk SPA and copywrite till your blue in
>the face, spend millions trying to stop pirating it and watch the
>pirates laugh in you face. Nobody's ever going to stop guy x from
>traiding copy y with his buddy z.
>
>Solution: None.
>
>=== John ===
>.

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a really neat picture of a can of SPAM in return every day
for the next month.

SPAM the SPAMMERS!!!!!!!!!

Remove the NOSPAM to reply by e-mail

6619. Internet Software I'd Like to See

Newsgroup: comp.sys.atari.st
Date: 1998-09-24 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <6ucb3i$2fp$1@excalibur.flash.net>
Source record: 93261

Here are some internet programs that I'd like to see made (if they are already done, let me know):

1. An ONLINE News reader/viewer/poster besides Newsie or an update to Newsie that can let the user define what programs to use for E-mail, FTP, and Web Browser. For instance, I like Newsie's News handling, but I'd like to use a different program like My Mail for E-mail, and would like any URL links in the Newsgroups to be sent to CAB instead of having to either deal with the incomplete browser in Newsie or write it down and switch programs. Perhaps allow any one of these to be opened automatically (if I want it to check e-mail immediately, for example). This would make an awesome shell program for Internet use. I really hate having to switch back and forth between programs for everything I want to do.

2. An E-mail program that lets you print your e-mails. For one of my classes at the University here, my teacher sends us class outlines for the next lecture, which I have to print out and bring to class. It's a bit of a chore to once again run my E-mail program, save the E-mail to a file (which My Mail doesn't do - or does it and I just can't figure it out?), then switch to a text editor, print, then go back to whatever. This program should also be one that checks E-mail automatically every x seconds.

3. An MP3 player and a Real Audio Player (streaming or not doesn't matter to me) for the Falcon

4. An ICQ chat program for Sting.

Then I'd be very happy! :) Thanks!

Mike Freeman
nameerf@flash.net

6620. Re: Operating Systems for Atari

Newsgroup: comp.sys.atari.st
Date: 1998-09-24 00:00:00 UTC
From: Spencer@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <20507_Spencer@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 93262

Out of the ether, the following was mentioned by news@whalley.demon.co.uk...:

n> ISTR something called MultiGEM being reviewed in a magazine some
n> years ago,
n> which could be the thing you're thinking of. IIRC it did a bit of a
n> Geneva
n> in that it provided a multitasking AES but sat on top of TOS so
n> pre-emptive
n> was out of the question.
Yep, that was the one. Never took off unfortunately.

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| **> 44-(0)181-364-8268 <** |
~~~~~~

6621. Re: Operating Systems for Atari

Newsgroup: comp.sys.atari.st
Date: 1998-09-24 00:00:00 UTC
From: Spencer@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <20509_Spencer@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 93263

Out of the ether, the following was mentioned by Magnus...:

MK> Does OS-9 _realy_ exist for the Atari?? Any more info on this? Ido
MK> know that
MK> OS-9 are available for the 68k range of CPUs though but that is
MK> hardly the same.
Well I have a boxed OS9 developers system for the ST down the shed.

Though it will only run on an STFM with a 68000@8Mhz (any faster or other
anomolies and it bombs out on booting!)

My old STFM looks great running OS9 from its harddisk next to my
Dragon 64 also running OS9 from 4 floppy drives! ;-)

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| **> 44-(0)181-364-8268 <** |
~~~~~~

6622. Re: Internal connection of upgrades to

Newsgroup: comp.sys.atari.st
Date: 1998-09-24 00:00:00 UTC
From: Spencer@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <20508_Spencer@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 93264

Out of the ether, the following was mentioned by
derryck@TAKETHISOUTcix.co.uk...:

>> Was this the Parsec video adapter? Boasted a display of something
>> like 800x600 in 32768 colours, all for the lovely price of around
>> 650 quid?
d> Might have been, I haven't come across it looking back through my
d> collection.
They had a few adverts and a bit in the news section of ST World (the adverts
were on the inside back page of the cover).

>> compatibility and price.
d> At 650UKP I'm not surprised! :-)))
;-) I remember yearning for such an add-on, counting the pennies and then
getting realistic. Its a shame that now I have the system I
always wanted back then I have less enthusiasm and time to make full use of
it!

d> standard screen size - although you could configure it to display
d> screen memory from the ST
d> if you really wanted to squint! (g)
Yep, made a lovely setup on my STFM, especially when running the likes of
Magic v2. ;-)

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| **> 44-(0)181-364-8268 <** |
~~~~~~

6623. Re: Internal connection of upgrades to

Newsgroup: comp.sys.atari.st
Date: 1998-09-24 00:00:00 UTC
From: Spencer@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <20510_Spencer@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 93265

Out of the ether, the following was mentioned by jim@studio9.demon.co.uk...:

j> I remember it and yes it was the Parsec board, I have a review
j> somewhere although its probably at my parents so it would take a
j> while to dig out. If I
I've seen a news preview in an old ST World (I have every issue down the
shed, lovely read :-)

j> as little more than a dumb terminal !! Charming ! It was very
j> highly specified
j> for the time.
Yes, I remember there being some software released later to make it more GEM
compatible. But as the card was well out of my price range then I never
bought one.

j> do an SVGA graphics board for the ST range for under 100 ukp. I
j> think we
j> should bully him and make him do this ;) dave@tusdev.demon.co.uk
Well good luck (personally I would rather wait for a Milan '060 to make an
appearance :-).

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| **> 44-(0)181-364-8268 <** |
~~~~~~

6624. Re: Operating Systems for Atari

Newsgroup: comp.sys.atari.st
Date: 1998-09-24 00:00:00 UTC
From: Spencer@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <20511_Spencer@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 93266

Out of the ether, the following was mentioned by
Oliver_Schildmann@LU.maus.de...:

S>> Add to this SMS2 and Mirage, plus there was another multitasking
OS> MultiGEM (AFAIR no OS, just an enhancement)
Indeed, though you could possibly argue the same about Geneva and Magic ;-)

OS> EUMEL/ELAN (a text oriented multitasking, multiuser OS,
New one on me!

OS> RTOS/UH (RealTime Operating System/University Hannover, Germany -
Hmmm, I think I've heard of this, though I may be thinking of
something PC related.

OS> MINIX (royalty free UNIX version from Tanenbaum, Michigan(?)
Did I forget this one? :-)

OS> Ksomething (KDE?) (an experimental, graphical multitasking OS
OS> published by
OS> the leading German computing journal c`t)
You guys get all of the good stuff! ;-)

OS> CP/M68k (the father of GEMDOS, but I don't think, that it has been
OS> sold)
Isn't there a web site with it for download?

OS> At least, there is EIFEL, an OOPL. I really don't know, whether
OS> this programming language runs on TOS or brings its own OS with
OS> it.
Well in that case is there a version of Smalltalk or TOPS (I think it's
called TOPS?), which both provided their own operating environment.

OS> ZX81
OS> CP/M (and the Z80 of course)
Did I forget the ZX81 and CP/M as well?? Two of the few emulators i've
actually used as well!!

OS> Something forgotten? :-)
What?

OS> least, the first "Macintosh laptop" was the ST-Book (which was
OS> even used as a
OS> Mac laptop by a German insurance company using the Mac emulator
OS> Spectre).
OS> As
OS> time goes by ... :)
Interesting. I recall being given some floppies which when you booted the ST

off them gave you an Apple Mac (running something like System 6.0.5), not that I ever ran anything more on it than some applets which came with it. I might even have the floppies lying around somewhere.

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| **> 44-(0)181-364-8268 <** |
~~~~~~

6625. Re: Operating Systems for Atari

Newsgroup: comp.sys.atari.st
Date: 1998-09-24 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <6ucftaash2@newshost.comnet.co.nz>
Source record: 93267

Ben Hills (ben@imperial.co.uk) wrote in comp.sys.atari.st:
> I remember reading something about MultiGEM some years ago. But as I
> recall, I thought MultiGEM simply provided task switching so that you
> could have many applications loaded at once but only the active
> application would run....

Sounds similar to "The Juggler", a GEM task switcher available in the late
1980s. (Reviewed in ST User in mid-1988 IIRC)

--

All email sent to my inca address will fail, however I can now be
contacted via an intermediary : gem at tos pl net. I would like to
apologise to the genuine respondents that this may inconvenience.

6626. Re: TTM194 on ST

Newsgroup: comp.sys.atari.st
Date: 1998-09-24 00:00:00 UTC
From: derryck@TAKETHISOUTcix.co.uk
Message-ID: <6ucptmghq1@plutonium.compulink.co.uk>
Source record: 93268

On 21 Sep 1998 10:22:10 , Chris Gray wrote:
>derryck@TAKETHISOUTcix.co.uk (Derryck Croker) writes:
>
>> On 17 Sep 1998 10:06:28 , Chris Gray wrote:
>>
>> >I believe the TT works with the Reflex board, which used to be marketed
>> >by Titan. (Hm, I should try that sometime).
>>
>> That board was developed for the MegaST I believe - it plugged into the
>> processor extension port. It could also be installed in an ST with some(!)
>> soldering work.
>
>Or into an STe using an adapter which sat on top of the processor, connecting
>into the edge of the socket. No soldering required, but a rubber mallet came
>in handy.

Ah yes - I remember David Encil mentioning that adaptor when I was quizzing
him about the card. Worked very well with a Samsung A4 monitor, however the
screen curvature was a little offputting.

>(Mine has stopped working - I suspect that the connector has worked loose.)

Those sort of adaptors are a bit of a weak spot - guess you'll have to prise
it out and put it back in again - watch those pins :-!

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

6627. Re: What is the best MIDI sequencing program for the Atari???

Newsgroup: comp.sys.atari.st
Date: 1998-09-24 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.org>
Message-ID: <3609F87B.97541A55@mygale.REMOVETHIS.org>
Source record: 93269
Cross-posted to: comp.binaries.atari.st.warez,comp.sys.atari,comp.sys.atari.st,comp.sys.atari.st.misc,rec.music.makers.synth

Stephen Cavender a ï¿½crit:
>
> What do you think??? Cubase Score, Emagic Notator or Dr.T's KCS Omega.

Difficult question. It's much more a matter of feeling than strictly
which one is better. At least Cubase and Notator are compatible with
there PC/Mac counterparts. Dr T's is said to be very powerful, but I've
never seen it on this side of the Atlantic.

The question really runs down as to which one is available to you.
Nowadays, it's pretty difficult to get a copy of any of these programs.
So, if you find one, try it out and see if it fits your needs. They all
probably will.

> I plan on using the program on a TT030. My setup consists of about 16
> different MIDI devices.

You should have a look at the following address to find a 2nd MIDI out
adaptor, allowing 32 tracks. It's compatible with Cubase and Notator.

http://www.geocities.com/SiliconValley/Way/8016/atari/sthard.htm

Cheers,
Nick
--
||| Nicholas Bales, France bales@
===|||================================= mygale.org
/ | \ The Atari ST Quick FAQ
-' ' `- http://www.mygale.org/~bales/quickfaq.htm

6628. Re: CAB problems under TOS with STING 1.15

Newsgroup: comp.sys.atari.st
Date: 1998-09-24 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.org>
Message-ID: <3609F9A8.FA54FE2F@mygale.REMOVETHIS.org>
Source record: 93270

```
club microcit a ï¿½crit:
>
> hello,
>
> i can't use CAB 2.7 DEMO with STING 1.15
> STING works find (i use it to read and post this news)
> but CAB don't work. I can't access any WEB adress :
> 2 cases :
> if proxy empty : "waiting for data time out #117" appears on screen,
> if proxy filed with proxy.club-internet. fr : "connecting to host" appears and anything
else
> what is the problem ?
> my provider proxy is proxy.club-internet.fr and is port is 8080
>
> please help me
>
> you can mail me at : yann.le-flanchec@ln.cit.alcatel.fr
>
> thanks

Which CAB.OVL are you using ? You must use the CAB.OVL from
http://www.netset.com/~baldrick/ not the one provided with CAB.

Cheers,
Nick
--
||| Nicholas Bales, France bales@
===|||================================== mygale.org
/ | \ The Atari ST Quick FAQ
-' ' `- http://www.mygale.org/~bales/quickfaq.htm
```

6629. Q: Returning to Atari

Newsgroup: comp.sys.atari.st
Date: 1998-09-24 00:00:00 UTC
From: md6js@mdstud.chalmers.se
Message-ID: <6ucuds$4kp$1@nyheter.chalmers.se>
Source record: 93271

I'm about to build a small studio and I'm thinking of picking up an
Atari computer to run Cubase on.

The only models I'm interested in are either a STacy or a Mega STE. And
maybe a Falcon. I know some Atari's had problems, so I have a
simple question:

Is there anything about the Stacy or Mega STE (not ST) that I should think
about when buying one.

Futhermore I'm a bit interested in hardisk recording with Cubase audio and
a Falcon. Apart from an Standard 4mb RAM Falcon, is there anything else I need
to do this satisfactionally. (Presumably a large SCSI HD of.c. :)).

- Johan

--
Johan Spr&#65533;ng, www.mdstud.chalmers.se/~md6js
?- Did the Labion Terror Beast ever solve the Rubic puzzle.

6630. Re: Emailer programs and Newsie .90

Newsgroup: comp.sys.atari.st
Date: 1998-09-24 00:00:00 UTC
From: james.pirie@zetnet.co.uk
Message-ID: <6ucun1$4cq$1@roch.zetnet.co.uk>
Source record: 93272

#>And it's screwing around with the subject lines, too. The subject as
#>listed in the newsgroup window many times does not match the subject
#>line in the message itself. It's so bad that I don't trust it here to
#>be able to read the subject list in the group listing window and
#>decide on whether to read the message or not.
#>
#Don't know what is happening there, I don't see it.
#
#>Time to move to something else I guess.

On a lighter note, I've been using NEWsie since the original flavour
and, for me, it behaves impeccably. Just downloaded 0.92 and it just
keeps getting better John. Many thanks

Regards

6631. Re: Q: Returning to Atari

Newsgroup: comp.sys.atari.st
Date: 1998-09-24 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.org>
Message-ID: <3609FF6F.D5D692C6@mygale.REMOVETHIS.org>
Source record: 93273

Johan Spr}ng a ï¿½crit:
>
> I'm about to build a small studio and I'm thinking of picking up an
> Atari computer to run Cubase on.
>

Excellent idea!

> The only models I'm interested in are either a STacy or a Mega STE. And
> maybe a Falcon. I know some Atari's had problems, so I have a
> simple question:
>
> Is there anything about the Stacy or Mega STE (not ST) that I should think
> about when buying one.

I don't know much about the STacy, as these are pretty rare beasts. I
think they are much harder to upgrade than an STE or Mega STE. They are
also rather fragile (especially the screen and keyboard). Only get a
STacy if you will be carrying your stuff around, otherwise, get an STE
or Mega STE.

> Futhermore I'm a bit interested in hardisk recording with Cubase audio and
> a Falcon. Apart from an Standard 4mb RAM Falcon, is there anything else I need
> to do this satisfactionally. (Presumably a large SCSI HD of.c. :)).

Yes, a Falcon is mandatory for recording audio. You need a large SCSI
drive of course, and need to have some modifications performed on the
Falcon: the clock patch, and line level ones (the Falcon has a mic level
input, and a bass boosted headphone output). You can do without the line
level modifications if you decide to use an DSP interface that will
allow several separate in/out channels direct to the DSP.

Cheers,
Nick
--
||| Nicholas Bales, France bales@
===|||================================= mygale.org
/ | \ The Atari ST Quick FAQ
-' ' `- http://www.mygale.org/~bales/quickfaq.htm

6632. Re: Atari or Amiga

Newsgroup: comp.sys.atari.st
Date: 1998-09-24 00:00:00 UTC
From: epkrgdh@epk.ericsson.se
Message-ID: <6ucvj8$59s@newstoo.ericsson.se>
Source record: 93274

In article <01bde70c$e9fc6ce0$4a5e0fcb@default>, "Clockmeister" <gerryvdb@tnet.com.au>
writes:
> Oops, stupid me...
> I forgot, Opcodes studio 4 package supports 128 MIDI channels/sequencer
Looks like 4x16 midichannels to me.
The ST has inbuilt midi which has advantage that all prg that uses midi
works without any trouble.

> and
> not to forget Bars & Pipes professional, which has found it's way into many
> a studio. Both have excellent MIDI features.
Ha ha, I have tested Bars & Pipes and it was the worst shit I have ever
tested. Looks like a game as all Amiga programs.
What happend to the Cubase which was under development for amiga?

//R

6633. Re: NEWSie Problems? Not Me!

Newsgroup: comp.sys.atari.st
Date: 1998-09-24 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <360a13c42f84a6f0@holleman.demon.nl>
Source record: 93275

on Thu 24-09-98 05:55 Charles Silver wrote:

>Howdy Kemosabies,
>
>Well, I've tried as hard as I can to duplicate those having problems
>with NEWSie v0.90. But, I can't. I'm using a 14meg Nemesis/Falcon with a
>810meg Fujitsu IDE/SCSI 135meg EZ Drive using TOS4.04/or MultiTOS/MiNT.
>
>My HD's are formatted/partitioned using AHDI. I use the "Optimizer" to
>keep my HD's defragmented. It seems those having the most problems are
>using TT's with other OS's. Can't help there. All I can say is that there
>is absolutely *NO* HD problems or corruption of any files using NEWSie.
>
>So, what's up here? No e-mailer is perfect for everything, but I've
>downloaded binaries over 3megs, sent messages everywhere, downloaded
>ng's and ftp's all with no problems. This doesn't help those with
>major problems, but it doesn't happen to me. If it did, I wouldn't use
>NEWSie. For me, it's an excellent prg/the best. So, take a second look
>at your setup. Dimes to donuts, it ain't like mine...

Howdy Charles,

OK, here come my experiences with the versions 0.80, 0.82, 0.86, 0.88 and 0.90 for the last 6 months.

Some of you might recall me having those problems with corrupted Route.tab and cache.dns files at the start (using 0.80/0.82/0.84). Solved by leaving out cache.dns, whereafter a new one was generated and the problem was over. I recall at least 4-5 other people been having similar problems with corrupted files.

Only problem turning up every now and then was articles missing in the offline folders. I *know* I never deleted them, but Newsie must have deleted them anyhow. They were still mentioned in the overview, but "pressing the article line" to bring it to a window gave me an empty one. Checked the offline folder and they were just gone. Not happening everyday, but on occasions.

I can't recall having lost e-mail.

The only other problem I had with an earlier version was using UUE attachments: only able to do one per program start. It's OK with 0.90 but I switched to MIME in the meantime.

So all in all: I can live with that. What Charles Stanley described, every now and then on somany bytes or a multiple is happening here too occasionally, but the articles DO show up. I set the time-out to something

like 5-6 secs to prevent long waiting times between those articles. Works good enough for me.

What it also doesn't do right is handling the article numbers upon transfer completion. Everytime I have to edit the Default.grp to prevent it from fetching articles for the second time. I gather it has something to do with the time-outs for this above mentioned problem.

What I don't like however, is the ability of Newsie working behind the back of Gemdos... thus it IS possible it starts screwing around with files on literally any partition, and it just could as well be the FAT's. To my knowledge it hasn't happened and I do hope it never happens, but don't blame me when it happens to YOU. Go ask Peter if you'd like.

I'm running Okami now for about a week (plus FireNews for evaluation since a day or 4) and I haven't seen trouble with these at all. Okami will be the major replacement, but ever since I started with those programs I had to say "Newsie was fine, easy handling, lotsa features, if only I could get a guarantee my files won't get screwed...!"

Newsie's still on my disk, I use it only for ONLINE work now and that's another thing it does very well.

I won't get hysterical about Newsie, I appreciate several options highly if only its ability to screw files would be suppressed...

And the suggestions made by this other guy (forgot his name): would be nice ones!

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

6634. Falcon MB for sale

Newsgroup: comp.sys.atari.st
Date: 1998-09-24 00:00:00 UTC
From: epkrgdh@epk.ericsson.se
Message-ID: <6ud00j$59s@newstoo.ericsson.se>
Source record: 93276

Hello, I have decided to sell one of my Falc's.
It's an Atari Falcon Motherboard with all audio
and clock-patches. It has also FX-card with 10Mb
Fast-RAM and 4Mb ST-RAM mounted by dealer.

With FX-card you can run your falcon in 16,18,20,
32,36 or 40 Mhz. This one is stable in 40MHz and
you can run CAF in 806x744 in 16 colors.

//R

6635. Re: Internet Software I'd Like to See

Newsgroup: comp.sys.atari.st
Date: 1998-09-24 00:00:00 UTC
From: epkerha@epk.ericsson.se
Message-ID: <6ud2gj$9f5@newstoo.ericsson.se>
Source record: 93277

In article <6ucb3i$2fp$1@excalibur.flash.net>, nameerf@flash.net (Michael and Nicole Freeman) writes:
>Here are some internet programs that I'd like to see made (if they are
>already done, let me know):
>
>2. An E-mail program that lets you print your e-mails. For one of my
>classes at the University here, my teacher sends us class outlines for
>the next lecture, which I have to print out and bring to class. It's a
>bit of a chore to once again run my E-mail program, save the E-mail to
>a file (which My Mail doesn't do - or does it and I just can't figure
>it out?), then switch to a text editor, print, then go back to
>whatever. This program should also be one that checks E-mail
>automatically every x seconds.
MyMAIL can check email every x second.

MyMAIL can print and save mail.
To print or save do select a mail in the inbox with right mousebutton
that shows a popup menu
from this popupmanu you can select Print, save ....

The current version hav a bug in the save function if
you are using ram disk.
This is fixed in next version.

//Erik Hall

Mail : erikhall@tripnet.se |||
or Erik.Hall@epk.ericsson.se /|\ Hades 060
URL : http://www2.tripnet.se/~erikhall/index.html / | \

6636. Re: CAB problems under TOS with STING 1.15

Newsgroup: comp.sys.atari.st
Date: 1998-09-24 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6ud40v$51k$1@roch.zetnet.co.uk>
Source record: 93278

On 23 Sep 1998 19:50:04 , club microcit wrote:

>i can't use CAB 2.7 DEMO with STING 1.15

Peculiar!

>if proxy empty : "waiting for data time out #117" appears on screen,

Yes, this is quite normal. The time out will tick down to 0 while
waiting for data from the ISP.

>if proxy filed with proxy.club-internet. fr : "connecting to host"
>appears and anything else
>what is the problem ?

This means it is failing to connect to the host!

>my provider proxy is proxy.club-internet.fr and is port is 8080

This needs to be set up in Sting's DEFAULT.CFG as well as in the CAB
Options. In my DEFAULT.CFG I have:

HTTP_PROXY = www-cache.zetnet.co.uk
HTTP_PROXY_PORT = 3128

Have you got similar? You could even try the above zetnet cache as an
experiment.

Anyway, forget proxies at the moment your BIG problem is just getting
a normal data connection.

Is your CAB.OVL in the CAB/MODULES folder? I use 1.3011B and it's just
fine.

You could try deleting STING/CACHE.DNS and re-booting. This cache
sometimes gets corrupted and produces symptoms like yours. STiNG will
make a new one.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

6637. Re: ICD Hard disk interface and IBM Harddis

Newsgroup: comp.sys.atari.st
Date: 1998-09-24 00:00:00 UTC
From: David GUILLEN <david.guillen@skwbio.com>
Message-ID: <360A2D8B.7192FCEB@skwbio.com>
Source record: 93279

First of all, thanks for the reply. I have already double checked the cabling, seems to be ok. Somebody told me it could be a power problem (would explain SCSI bus reset ??). And what's about diagnostic tools ?.

david.guillen@skwbio.com

Roger Cain wrote:

> On 22 Sep 1998 12:53:20 , David GUILLEN wrote:
>
> > I've got an ICD interface (DMA/SCSI) and an IBM SCSI Hard Drive plugged
> >on the Atari 1040 STE. Everything have worked fine until a couple day, I
> >encounter some troubles : some errors while reading files (after some
> >try, it works), some message 'reset scsi bus' .... and so on. With the
> >ICD tool, I can only check out for bad tracks (no new bad tracks found),
> >does somebody know an efficient tool to diagnose that kink of trouble ?
>
> If it has been OK previously I would guess that you may be having
> problems with the cabling. Check all the cables/sockets etc., look for
> any strains in the cable. The SCSI interface is supposed to deal with
> bad blocks so it is unlikely to be medium failure.
>
> If all this fails you may need to back up your data (before it is too
> late) and reformat/repartition the device.
>
> ---
> Roger Cain, Manchester, UK NeST:90:100/103
> TT 6Mb/MagiC 5/NVDI 4
> ____

6638. Re: Operating Systems for Atari

Newsgroup: comp.sys.atari.st
Date: 1998-09-24 00:00:00 UTC
From: Oliver_Schildmann@LU.maus.de
Message-ID: <199809240000.a35246@lu.maus.de>
Source record: 93280

Hello Spencer,

S>>> Add to this SMS2 and Mirage, plus there was another multitasking
OS>> MultiGEM (AFAIR no OS, just an enhancement)
S> Indeed, though you could possibly argue the same about Geneva and Magic
;-)
Hmm, Geneva is AFAIK not an enhancement, but a replacement of parts of the

original Atari OS. MagiC is a new OS from scratch, just compatible with
the
original OS, but it enhances or replaces nothing, it's just a complete OS
:-)

OS>> EUMEL/ELAN (a text oriented multitasking, multiuser OS,
S> New one on me!
Used a long time ago at some German universities and was one of the first
Non-
Atari OS's ported to the ST.

OS>> RTOS/UH (RealTime Operating System/University Hannover, Germany -
S> Hmmm, I think I've heard of this, though I may be thinking of
S> something PC related.
It's not an Atari-only OS. But because of the ST price and the speed and
the
68000 and ... I suppose nearly every German engineer learned on Atari ST
the
last decade.

In Germany, the ST was *very* popular in universities *and* companies for

engineering purposes (sometimes it is still in work). The companies used
the
ST reads like the Who is Who of the German industry. :-)

OS>> MINIX (royalty free UNIX version from Tanenbaum, Michigan(?)
S> Did I forget this one? :-)
Obviously ;-)

OS>> Ksomething (KDE?) (an experimental, graphical multitasking OS
OS>> published by
OS>> the leading German computing journal c`t)
S> You guys get all of the good stuff! ;-)
Germany was a sort of "Atari heaven" ;-)

OS>> CP/M68k (the father of GEMDOS, but I don't think, that it has been
OS>> sold)
S> Isn't there a web site with it for download?

If so, it would be nice to post the URL :-)

S> Well in that case is there a version of Smalltalk or TOPS (I think it's
S> called TOPS?), which both provided their own operating environment.
Yes, Smalltalk is/was available. But never heared of TOPS.

S> Did I forget the ZX81 and CP/M as well?? Two of the few emulators i've
S> actually used as well!!
:-)

OS>> Something forgotten? :-)
S> What?
Don't know :-)

S> Interesting. I recall being given some floppies which when you booted
the
S> ST off them gave you an Apple Mac (running something like System
6.0.5),
S> not that I ever ran anything more on it than some applets which came
with
S> it. I might even have the floppies lying around
S> somewhere.
There were software hacks for all Mac emulators (original only hardware,
just
because of the place for original Apple ROMs), but there was also a
Spectre
GCR, which made an Atari to read and write the (old) double-density Apple
GCR
disks.

Greetings, Oliver

We are Microsoft - Resistance is futile!

CyBaer@koso.phoenix.de http://CyBaer.home.pages.de

6639. Re: Internet Software I'd Like to See

Newsgroup: comp.sys.atari.st
Date: 1998-09-24 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.96.980924104145.22013B-100000@usr09.primenet.com>
Source record: 93281

On 24 Sep 1998, Michael and Nicole Freeman wrote:

>Here are some internet programs that I'd like to see made (if they are
>already done, let me know):
>
>1. An ONLINE News reader/viewer/poster besides Newsie or an update to
>Newsie that can let the user define what programs to use for E-mail,
>FTP, and Web Browser. For instance, I like Newsie's News handling, but
>I'd like to use a different program like My Mail for E-mail, and would
>like any URL links in the Newsgroups to be sent to CAB instead of
>having to either deal with the incomplete browser in Newsie or write
What you need is STRINGserver, Not out yet, but should be released
this weekend for the first time. 100% written in ASM. Comes with a
text viewer also, Which you can assign to read all your messages. This
textviewer can send messages to the stringserver, which then forrward
whatever the textline you clicked on to the appropriate application,
Very hard to explain like that, but that's exactly what you want/need,
Except in more powerful/flexible than just email/news. :)

>2. An E-mail program that lets you print your e-mails. For one of my
>classes at the University here, my teacher sends us class outlines for
>the next lecture, which I have to print out and bring to class. It's a
POPGEM View as HTM, will format all nicely the email message as a html
document then will send the output to CAB. From there, PRINT. (all
with nvdi etc, VERY VERY nice). Or you can drag and drop the PIN icon
onto your favorite text editor if you need to edit the email for
example.

>bit of a chore to once again run my E-mail program, save the E-mail to
>a file (which My Mail doesn't do - or does it and I just can't figure
>it out?),
POPGEM imo, has the best functionality as far as FETCHING email. YOu
can do anything you want.

then switch to a text editor, print, then go back to
>whatever. This program should also be one that checks E-mail
>automatically every x seconds.
POPGEM again, (registered option only though for automatic checking).

>4. An ICQ chat program for Sting.
I heard someone was working on that. icq is possible on atari, as I
use micq on MiNTnet. POrting it to stik/sting is a matter of days
only.

Email:Kellis@primenet.com

Web http://www.primenet.com/~kellis/

6640. Re: Internet Software I'd Like to See

Newsgroup: comp.sys.atari.st
Date: 1998-09-24 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <6udobg$g4o$1@nnrp03.primenet.com>
Source record: 93282

On 24 Sep 1998 02:34:26 , Michael and Nicole Freeman wrote:
>Here are some internet programs that I'd like to see made (if they are
>already done, let me know):
>
>1. An ONLINE News reader/viewer/poster besides Newsie or an update to
>Newsie that can let the user define what programs to use for E-mail,
>FTP, and Web Browser. For instance, I like Newsie's News handling, but
>I'd like to use a different program like My Mail for E-mail, and would
>like any URL links in the Newsgroups to be sent to CAB instead of
>having to either deal with the incomplete browser in Newsie or write
>it down and switch programs. Perhaps allow any one of these to be
>opened automatically (if I want it to check e-mail immediately, for
>example). This would make an awesome shell program for Internet use. I
>really hate having to switch back and forth between programs for
>everything I want to do.
>
NEWSie will allow http URLs to be sent to CAB (if it is currently
running) by holding down the shift key when clicking the URL.
Since there is no pathname to define a "prefered" browser, CAB must be
running to do this. (You must have a multitasking OS to do this.)

What do you like about MyMail that NEWSie doesn't have?

>2. An E-mail program that lets you print your e-mails. For one of my
>classes at the University here, my teacher sends us class outlines for
>the next lecture, which I have to print out and bring to class. It's a
>bit of a chore to once again run my E-mail program, save the E-mail to
>a file (which My Mail doesn't do - or does it and I just can't figure
>it out?), then switch to a text editor, print, then go back to
>whatever. This program should also be one that checks E-mail
>automatically every x seconds.
>
NEWSie can print email via the File 'Print Article'. Yes, it says
article, but it prints mail too. NEWSie also allows you to save mail
as something else via 'Save As' either in the Mail Toolbar, or the
File main menu.

John

*
* John Rojewski email: rojewski@primenet.com
* http://www.primenet.com/~rojewski/
* Atari Falcon'030/14/84
* Use NEWSie - the News/Email/FTP/Browser for the Atari

6641. Re: NEWSie Problems? Not Me!

Newsgroup: comp.sys.atari.st
Date: 1998-09-24 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <6udp8b$g4o$2@nnrp03.primenet.com>
Source record: 93283

On 24 Sep 1998 10:39:44 , louis wrote:
>
>Some of you might recall me having those problems with corrupted Route.tab
>and cache.dns files at the start (using 0.80/0.82/0.84). Solved by leaving
>out cache.dns, whereafter a new one was generated and the problem was over.
>I recall at least 4-5 other people been having similar problems with
>corrupted files.
>
So not NEWSie?

>Only problem turning up every now and then was articles missing in the
>offline folders. I *know* I never deleted them, but Newsie must have
>deleted them anyhow. They were still mentioned in the overview, but
>"pressing the article line" to bring it to a window gave me an empty one.
>Checked the offline folder and they were just gone. Not happening
>everyday, but on occasions.
>
That was reported in 0.90 and should be fixed in 0.92, available now.

>I can't recall having lost e-mail.
>
Good.

>The only other problem I had with an earlier version was using UUE
>attachments: only able to do one per program start. It's OK with 0.90 but
>I switched to MIME in the meantime.
>
Fixed.

>So all in all: I can live with that. What Charles Stanley described, every
>now and then on somany bytes or a multiple is happening here too
>occasionally, but the articles DO show up. I set the time-out to something
>like 5-6 secs to prevent long waiting times between those articles. Works
>good enough for me.
>
A timeout of 5-6 seconds is very short. I generally allow at least
20 seconds for a timeout. But you can select what every you want.

>What it also doesn't do right is handling the article numbers upon
>transfer completion. Everytime I have to edit the Default.grp to prevent
>it from fetching articles for the second time. I gather it has something
>to do with the time-outs for this above mentioned problem.
>
Is this offline or both online and offline. I don't do much offline
reading, but I have never heard of this problem from others.

>What I don't like however, is the ability of Newsie working behind the
>back of Gemdos... thus it IS possible it starts screwing around with files
>on literally any partition, and it just could as well be the FAT's. To my
>knowledge it hasn't happened and I do hope it never happens, but don't
>blame me when it happens to YOU. Go ask Peter if you'd like.
>
NEWSie uses only standard 'C' language calls, NOTHING but. Peter has
not told me why he believes NEWSie is using non-GemDos calls, but I
can assure you it is not. I have found some memory pointer problems,
and some index problems that could corrupt memory, and have fixed
them. (There may be more?)

>Newsie's still on my disk, I use it only for ONLINE work now and that's
>another thing it does very well.
>
Thanks. I guess I need to improve its OFFLINE News capability.

>I won't get hysterical about Newsie, I appreciate several options highly
>if only its ability to screw files would be suppressed...
>
And I am willing to hunt down whatever bugs can be found. I use
NEWSie too!

John

*
* John Rojewski email: rojewski@primenet.com
* http://www.primenet.com/~rojewski/
* Atari Falcon'030/14/84
* Use NEWSie - the News/Email/FTP/Browser for the Atari

6642. FA: ATARI TT & MONITOR

Newsgroup: comp.sys.atari.st
Date: 1998-09-24 00:00:00 UTC
From: Don Schoengarth <dons@qnet.com>
Message-ID: <360A6BF6.EAD0D8DA@qnet.com>
Source record: 93284

I have a ATARI TT030 and TTM194 for auction at:

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=32076443

Don

6643. Re: Operating Systems for Atari

Newsgroup: comp.sys.atari.st
Date: 1998-09-24 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <360A6D88.9AB1D70E@NO.SPAM.emw.ericsson.se>
Source record: 93285

Spencer Davies wrote:

Hi,

> Well I have a boxed OS9 developers system for the ST down the shed.

Cool.

> Though it will only run on an STFM with a 68000@8Mhz (any faster or other
> anomolies and it bombs out on booting!)

Os I guess running it ona a Falcon with a AB040 is out of the question. ;-)

> My old STFM looks great running OS9 from its harddisk next to my
> Dragon 64 also running OS9 from 4 floppy drives! ;-)

Heheheeee... nice setup. I guess running it with MAUI and JVM is out of the
question? :-)))

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

6644. Re: Printer drivers for Calamus 1.09N

Newsgroup: comp.sys.atari.st
Date: 1998-09-24 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <6udrs1vit1@irk.zetnet.co.uk>
Source record: 93286

On 23 Sep 1998 19:10:13 , Markku Luoto wrote:

| . . . .
|Has anyone got an idea where to get "new" - well let's say more recent
|printer drivers for old Calamus 1.09N ... My old SLM804 just quit and it
|seems there's not enought of them around to find one spear...
| . . . .

I thought there were quite a selection of drivers supplied with
Calamus 1.09N? You would need to state what sort of printer you were
trying to drive.

John Logan

6645. Re: OS poll

Newsgroup: comp.sys.atari.st
Date: 1998-09-24 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <6udrs4vit2@irk.zetnet.co.uk>
Source record: 93287

On 23 Sep 1998 18:02:27 , pacman wrote:

| . . . .
|Ok, well so far there have been 79 people who have voted in the poll!
|So is that all of you? I think not :)
| . . . .

I missed the original invitation. Single user TOS (various versions)
on all machines. I tried Magic on the TT but had problems. I use
Teradesk on two Mega STs (but this is not exactly an OS).

John Logan

6646. Charles

Newsgroup: comp.sys.atari.st
Date: 1998-09-24 00:00:00 UTC
From: <>
Message-ID: <360a7b9d.0@news.ptw.com>
Source record: 93288

YES! Charles does a good job of helping to set things up.
And he asks for nothing in return, something that's very
hard to find these days!

Slc.Dennis Bishop

```
*-------------------------------------------------*
| Rosamond Telescope Junk Yard |
| 470 20th St West #23 |
| Rosamond,Ca.93560 |
|All Used and Broken Down Telescopes taken in and |
|Made into Working Telescopes. |
*-------------------------------------------------*
```

6647. Newie .90

Newsgroup: comp.sys.atari.st
Date: 1998-09-24 00:00:00 UTC
From: <>
Message-ID: <360a7b9f.0@news.ptw.com>
Source record: 93289

Hmmm ... I've not tried newsie .90 yet, been doing to many
other things, maybe I should give it a try on my stock
TT/030 in single tasking mode? (all I haveis neodesk)

Wheres that page again?

```
*-------------------------------------------------*
| Rosamond Telescope Junk Yard |
| 470 20th St West #23 |
| Rosamond,Ca.93560 |
|All Used and Broken Down Telescopes taken in and |
|Made into Working Telescopes. |
*-------------------------------------------------*
```

6648. Re: Operating Systems for Atari

Newsgroup: comp.sys.atari.st
Date: 1998-09-24 00:00:00 UTC
From: eesrmtw@brunel.ac.uk
Message-ID: <6udurc$4f8$1@mimas.brunel.ac.uk>
Source record: 93290

In article <20509_Spencer@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>,
Spencer@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk (Spencer Davies) writes:
> Well I have a boxed OS9 developers system for the ST down the shed.
>
> Though it will only run on an STFM with a 68000@8Mhz (any faster or other
> anomolies and it bombs out on booting!)
>
The version I have (sold by Cumana in the U.K.) runs quite happily on my
Mega STe at 16MHz. Admittedly I had to patch the hard disk driver to get
it to work reliably!

Martin

6649. ST software... any interest?

Newsgroup: comp.sys.atari.st
Date: 1998-09-24 00:00:00 UTC
From: Frank Traut <save2600@ticon.net>
Message-ID: <6ue05djkj1@galileo.ticon.net>
Source record: 93291

Is anyone interested in this original ST software or
is it just dumpster material?

(all originals, but loose unless noted)

3 in 1 College & Pro Football w/ manual
Captain Blood
Defender of the Crown
Double Dragon
Football Manager 2
Head Coach
Indiana Jones - The Action Game
Magical Math I featuring Bentley Bear - boxed
Marble Madness
Space Harrier
Spelling Bee featuring Bentley Bear - boxed
TV Sports Football w/ manual
Ultima IV program disk only
Zany Golf w/ manual

6650. Re: Is there MP3 for Falcon yet?

Newsgroup: comp.sys.atari.st
Date: 1998-09-24 00:00:00 UTC
From: rivet@volcane.foobar.domain.com
Message-ID: <6ue348bii1@eve.enteract.com>
Source record: 93292

In <6uc9viqef1@excalibur.flash.net> Michael and Nicole Freeman wrote:

On my 33Mhz 040 NeXT I have to mpg123 -s somemp3file.mp3 somesndfile.snd,
then play the snd. The NeXT has nowwhere near the Falcon's audio 'power' but
I am guessing you will need to
do something in a similar vein to hear a mp3.

> Hello!
>
> I know I've seen this topic bouncing around from time to time,
> so I'm sorry if I'm rehashing old news, but is there an MP3 player
> available for the Falcon? I've only found MP2. A friend of mine has
> some music on his web site in MP3 format, and I'd like to hear 'em! If
> there's not an MP3 player, THERE SHOULD BE! :) See ya!
>
> Mike Freeman
> nameerf@flash.net
>
>

6651. Re: .ST files:Piracy or Preservation?!

Newsgroup: comp.sys.atari.st
Date: 1998-09-24 00:00:00 UTC
From: Marstech <marstech@sprynet.com>
Message-ID: <360A912D.970CF768@sprynet.com>
Source record: 93293

William Platt wrote:

> What would it take to contact the old software houses and ask them if
> they could make their software PD, or shareware. What about the
> companies that are no longer in business. Could Sierra release the
> source code for their old ST games and allow some hacker to make it
> take advantage of the F030, or TT030 extra features. Could the 256
> color graphics be converted. The VGA versions of Sierra's old games
> are quite nice. That's just an example. What about the rest.

Well, first you'd have to compile a list of software and their listed copywrite holders, then you have to find them, or whoever owns them now, Contact them and ask if they'd be willing to allow their software to be released as PD, Shareware, Freeware, Donationware, Etc. and then see if you get a response. Other option is to get an "Open Letter" to old software authors/copywrite holders on some prominent (Atari, Commodore, Tandy, Etc.) "tribute" site, and hope overtime they see it and respond. There have been some attempts that I've heard of, and number of authors/copywrite holders have release their old software as PD/Shareware...

It a fairly good bet that a LOT of the original source code, especially for the older stuff, is gone, or at very least good and lost. I called a number software companies a few years ago to see about a couple old software packages... because of turnover, buyouts, and time several didn't ever know/remember that the owned it, another few would have sold me a copy but couldn't find it, and one guy asked that if I ever found a copy to mail him one!

Generally with old "dead system" software, what you hear is when an author/copywrite holder complains when he find their stuff all over the net. (gee, I wonder if Bill Gates still get pissed when somebody copies a punch tape of Altair Basic :) Generally it appears that very few Authors/copywrite holders of old "dead system" either care about or are willing to spend the time and money to stop the pirating... I know several very easy to locate, publicly accessible, Commodore FTP sites for example that contain well over 600 Meg of Games, They've been around for YEARS! and it's not like their hiding!

> ID Software released Doom into the PD. It's called giving back. If
> it wasn't for the C=64, atari, and amiga many of the software houses
> would never have gotten off the ground floor.

I salute ID Software. It's great when a company does stuff like that! A piece of software has a good long successful run, then in appreciation it gets freed to the public. Unfortunately, most companies are only

concerned with what they can take from you wallet... Giving back usually takes a court order and several appeals :)

> Maybe we could get a list together asking for old ST games to be put
> into the PD.

It's a doable proposition... It would take a lot of time, a web site, and someone who's willing to stick with it, (and knows how to P.R. it just right :)

6652. Re: Is there MP3 for Falcon yet?

Newsgroup: comp.sys.atari.st
Date: 1998-09-25 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <6ug044$924$1@snipp.uninett.no>
Source record: 93144

Michael and Nicole Freeman <nameerf@flash.net> wrote:

> I know I've seen this topic bouncing around from time to time,
> so I'm sorry if I'm rehashing old news, but is there an MP3 player
> available for the Falcon? I've only found MP2. A friend of mine has
> some music on his web site in MP3 format, and I'd like to hear 'em! If
> there's not an MP3 player, THERE SHOULD BE! :) See ya!

AFAIK there are no *players*, but a couple of decoders has been
ported. They're pretty slow though... I remember testing one of these
a few months ago, but I can't remember what it's called and where I
found it.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

6653. Research for buy an internel CDR CD ROM for my Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-09-25 00:00:00 UTC
From: LAFABRIE Florent <lafabrie@club-internet.fr>
Message-ID: <360B83B1.CC68F3C@club-internet.fr>
Source record: 93145

Hello,

I'm research an internal SCSI CDR CD ROM. For type look here :

Ricoh RS 9200CD
Philips CDD521, 522, 2000
Kodak PCD 225
Plasmon RF 4100, CDR 4220
Yamaha CDR 100, CDR 102
HP 4020
ou Grunding CDR100 IPW

Thanks for your answer and your price on my E-Mail.

Best regard.

6654. GNU Chess version

Newsgroup: comp.sys.atari.st
Date: 1998-09-25 00:00:00 UTC
From: s237012@uni-trier.de
Message-ID: <6ug28kcub1@news01.uni-trier.de>
Source record: 93146

Hi,

I got GNU Chess 4.00pl.62 GEM version 0.9
This is a port by warwick@cs.uq.oz.au

I want to know if this was the latest version. Unfortunately warwicks
email adress doesnt work anymore.

Bye, MC.

6655. NEWSie bugs

Newsgroup: comp.sys.atari.st
Date: 1998-09-25 00:00:00 UTC
From: s237012@uni-trier.de
Message-ID: <6ug2b8$d7f$1@news01.uni-trier.de>
Source record: 93147

Version 0.92 seems to have a few bugs.
Cant edit nick names for example...

Bye, MC.

6656. Re: connecting hdd to st

Newsgroup: comp.sys.atari.st
Date: 1998-09-25 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.org>
Message-ID: <360B8E85.3B74C078@mygale.REMOVETHIS.org>
Source record: 93148

```
Dan Willars a ï¿½crit:
>
> Hi,
> I was wondering if it is possible to connect a pc ide or scsci
> drive to an stfm
> How would i go about doing this
> thanks in advance

Hundreds of questions. One answer: The Atari ST Quick FAQ.

IDE is hardly possible, but SCSI is with a SCSI host adaptor such as the
ICD Link, the Link'97 or the Top Link.

Cheers,
Nick
--
||| Nicholas Bales, France bales@
===|||================================== mygale.org
/ | \ The Atari ST Quick FAQ
-' ' `- http://www.mygale.org/~bales/quickfaq.htm
```

6657. Re: connecting hdd to st

Newsgroup: comp.sys.atari.st
Date: 1998-09-25 00:00:00 UTC
From: Alan Gauton <agauton-remove@usa.net>
Message-ID: <360B9667.8B723601@usa.net>
Source record: 93149

Nicholas Bales wrote:
>
> Dan Willars a ï¿½crit:
> >
> > Hi,
> > I was wondering if it is possible to connect a pc ide or scsci
> > drive to an stfm
> > How would i go about doing this
> > thanks in advance
>
> Hundreds of questions. One answer: The Atari ST Quick FAQ.
>
> IDE is hardly possible, but SCSI is with a SCSI host adaptor such as the
> ICD Link, the Link'97 or the Top Link.

I was going to say the The Upgrade Shop did IDE controllers, but now I
think about it, isn't that STe only?

--
AG

Alan Gauton + Tel +44 141-548-2686
EEE Department, SPD, + Fax +44 141-552-2487
The University of Strathclyde + E-Mail ag@spd.eee.strath.ac.uk
204 George St., Glasgow G1 1XW+ http://www.spd.eee.strath.ac.uk/users/ag
---

6658. Re: connecting hdd to st

Newsgroup: comp.sys.atari.st
Date: 1998-09-25 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.org>
Message-ID: <360B9E9A.2CE8EB2A@mygale.REMOVETHIS.org>
Source record: 93150

```
Alan Gauton a ï¿½crit:
>
> Nicholas Bales wrote:
> >
> > Dan Willars a ï¿½crit:
> > >
> > > Hi,
> > > I was wondering if it is possible to connect a pc ide or scsci
> > > drive to an stfm
> > > How would i go about doing this
> > > thanks in advance
> > >
> > Hundreds of questions. One answer: The Atari ST Quick FAQ.
> >
> > IDE is hardly possible, but SCSI is with a SCSI host adaptor such as the
> > ICD Link, the Link'97 or the Top Link.
>
> I was going to say the The Upgrade Shop did IDE controllers, but now I
> think about it, isn't that STe only?

Yep, it is. That's why I didn't mention it. It's in the FAQ though.

Cheers,
Nick
--
||| Nicholas Bales, France bales@
===|||================================= mygale.org
/ | \ The Atari ST Quick FAQ
-' ' `- http://www.mygale.org/~bales/quickfaq.htm
```

6659. STE RAM

Newsgroup: comp.sys.atari.st
Date: 1998-09-25 00:00:00 UTC
From: Trystan Negus <tnegus@matra.co.uk>
Message-ID: <6ug77f$9dj$1@guardian.matra.co.uk>
Source record: 93151

Having lost my STE manuals a long while ago, I have a question regarding the SIMM RAM: What types do STEs take? Are they readily available in the UK anywhere?

6660. Re: connecting hdd to st

Newsgroup: comp.sys.atari.st
Date: 1998-09-25 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <zrNO1.3076$_G3.2312509@news2.mia.bellsouth.net>
Source record: 93152

You need a host adapter. You can use the LINK by ICD and a revovable drive like the JAZZ or EZ230 by syquest. The LINK allows you to connect any SCSI device to the ST thru the HDrive port. You can also build your own drive system. I believe the drive have to be SCSI so those $99 JTS drives won't work.

It's amazing for years Atari made computers without hard drives, then they buy a hard drive company.

B.P.

On 25 Sep 1998 10:28:32 , "Dan Willars" wrote:
>Hi,
>I was wondering if it is possible to connect a pc ide or scsci
>drive to an stfm
>How would i go about doing this
>thanks in advance
>dan.
>
>
>
>.

WARNING: All unsolicited SPAM will get a a complimentary WAV file and a really neat picture of a can of SPAM in return every day for the next month.

SPAM the SPAMMERS!!!!!!!!!

Remove the NOSPAM to reply by e-mail

6661. Re: STE RAM

Newsgroup: comp.sys.atari.st
Date: 1998-09-25 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.org>
Message-ID: <360BA45B.2020350C@mygale.REMOVETHIS.org>
Source record: 93153

Trystan Negus a ï¿½crit:
>
> Having lost my STE manuals a long while ago, I have a question regarding the
> SIMM RAM: What types do STEs take? Are they readily available in the UK
> anywhere?

It's in the Quick FAQ!

Standard 30pin 1Mb SIMMs. Any speed <120ns (ie: ANY speed), and parity
doesn't matter.

You can find them in any second hand computer shop.

Cheers,
Nick
--
||| Nicholas Bales, France bales@
===|||================================== mygale.org
/ | \ The Atari ST Quick FAQ
-' ' `- http://www.mygale.org/~bales/quickfaq.htm

6662. Re: Internet Software I'd Like to See

Newsgroup: comp.sys.atari.st
Date: 1998-09-25 00:00:00 UTC
From: Q5 <q5@usa.net>
Message-ID: <6ug9mm$afu@news3.euro.net>
Source record: 93154

```
Katherine L Ellis wrote in message ...
>On 24 Sep 1998, Q5 wrote:
>
>>ICQ for Atari would be nice. Check out www.icq.com
>for stik/sting you mean.
That's correct. :-)
```

6663. Re: GNU Chess version

Newsgroup: comp.sys.atari.st
Date: 1998-09-25 00:00:00 UTC
From: john@JCordes.Phys.Dal.Ca
Message-ID: <6ugcm7$h0$1@News.Dal.Ca>
Source record: 93155

I think I only ever saw the one version of Warwick's port. It's pretty good.

John

Charles Mario (s237012@uni-trier.de) wrote:

: Hi,

: I got GNU Chess 4.00pl.62 GEM version 0.9
: This is a port by warwick@cs.uq.oz.au

: I want to know if this was the latest version. Unfortunately warwicks
: email adress doesnt work anymore.

: Bye, MC.

6664. Re: NEWSie Problems? Not Me!

Newsgroup: comp.sys.atari.st
Date: 1998-09-25 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <6ugdoc$3bu$1@nnrp02.primenet.com>
Source record: 93156

On 25 Sep 1998 07:19:19 , grovem@ridgecrest.ca wrote:
>On 24 Sep 1998 10:39:44 , louis wrote:
>>What it also doesn't do right is handling the article numbers upon
>>transfer completion. Everytime I have to edit the Default.grp to prevent
>>it from fetching articles for the second time. I gather it has something
>>to do with the time-outs for this above mentioned problem.
>
Are we talking Offline here?

>I noticed that too. I thought it had something to do with my ISP. It
>doesn't always happen. I never kept track of the articles to tell if
>it was requesting "mark as read" articles or an ISP problem.
>
>I would like the option to bulk download marked articles instead of
>having to download the complete group, or hand pick out each one and
>download one at a time.
>
I think there is a mis-conception about online and offline newsreading
here. Offline simply gets everything available. Online allows the
selectivity you may want. I think you are asking for some hybrid
which provides both, but takes twice as much time (IMHO).
*
* John Rojewski email: rojewski@primenet.com
* http://www.primenet.com/~rojewski/
* Atari Falcon'030/14/84
* Use NEWSie - the News/Email/FTP/Browser for the Atari

6665. Re: Newie .90

Newsgroup: comp.sys.atari.st
Date: 1998-09-25 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <6ugdsl$3bu$2@nnrp02.primenet.com>
Source record: 93157

```
On 24 Sep 98 17:04:31 GM, Slc.Dennis Bishop wrote:
>Hmmm ... I've not tried newsie .90 yet, been doing to many
>other things, maybe I should give it a try on my stock
>TT/030 in single tasking mode? (all I haveis neodesk)
>
>Wheres that page again?
>
Actually NEWSie 0.92 is now available. See the SIG.

http://www.primenet.com/~rojewski/newsie.html

John

*
* John Rojewski email: rojewski@primenet.com
* http://www.primenet.com/~rojewski/
* Atari Falcon'030/14/84
* Use NEWSie - the News/Email/FTP/Browser for the Atari
```

6666. Re: NEWSie bugs

Newsgroup: comp.sys.atari.st
Date: 1998-09-25 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <6uge0i$3bu$3@nnrp02.primenet.com>
Source record: 93158

On 25 Sep 1998 12:29:28 , Charles Mario wrote:
>
>Version 0.92 seems to have a few bugs.
>Cant edit nick names for example...
>
Edit Nicknames was not changed in 0.92.

John

*
* John Rojewski email: rojewski@primenet.com
* http://www.primenet.com/~rojewski/
* Atari Falcon'030/14/84
* Use NEWSie - the News/Email/FTP/Browser for the Atari

6667. Re: Internet Software I'd Like to See

Newsgroup: comp.sys.atari.st
Date: 1998-09-25 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6ugeci$3dms$1@news-inn.inet.tele.dk>
Source record: 93159

>From: Katherine L Ellis <kellis@primenet.com>
>Date: Thu, 24 Sep 1998 19:37:30 -0400
>
>On 24 Sep 1998, Q5 wrote:
>
>>ICQ for Atari would be nice. Check out www.icq.com
>for stik/sting you mean.

I want it,- for MagiC !!
cheers

Joergen

surfing the net on a ATARI Falcon 030 powered by MagiC 6
http://home3.inet.tele.dk/prunus/

6668. Re: Peter Rottengatter

Newsgroup: comp.sys.atari.st
Date: 1998-09-25 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6ugecr$3dms$2@news-inn.inet.tele.dk>
Source record: 93160

>From: Katherine L Ellis <kellis@primenet.com>
>Date: Thu, 24 Sep 1998 19:31:05 -0400
>
>that's not true. YOu don't get a lot at all. Try to find a good FTP
>program for free for example? Or even a good terminal, or even
>winsocks is not free. They all are either part of wind95/98 package
>(which ain't free), or are shareware.

Youp,- same goes for Mac soft. I haven`t been abel to find mutch
PD software for this kind off machine. Either it is commercial or it is
shareware. And not mutch of that anyway.

BTW. An "old" Mac, a Centris 660AV running MacOS 8, isn`t fast,
when compared to my Falcon running MagiC 6.

cheers

Joergen

surfing the net on a ATARI Falcon 030 powered by MagiC 6
http://home3.inet.tele.dk/prunus/

6669. Re: NEWSie Problems? Not Me!

Newsgroup: comp.sys.atari.st
Date: 1998-09-25 00:00:00 UTC
From: bdc2@po.cwru.edu
Message-ID: <6ugg3s$4nn$1@pale-rider.INS.CWRU.Edu>
Source record: 93161

On 24 Sep 1998 05:55:55, Charles Silver wrote:
>Howdy Kemosabies,
>
>Well, I've tried as hard as I can to duplicate those having problems
>with NEWSie v0.90. But, I can't. I'm using a 14meg Nemesis/Falcon with a
>810meg Fujitsu IDE/SCSI 135meg EZ Drive using TOS4.04/or MultiTOS/MiNT.
>
>My HD's are formatted/partitioned using AHDI. I use the "Optimizer" to
>keep my HD's defragmented. It seems those having the most problems are
>using TT's with other OS's. Can't help there. All I can say is that there
>is absolutely *NO* HD problems or corruption of any files using NEWSie.
>
>So, what's up here? No e-mailer is perfect for everything, but I've
>downloaded binaries over 3megs, sent messages everywhere, downloaded
>ng's and ftp's all with no problems. This doesn't help those with
>major problems, but it doesn't happen to me. If it did, I wouldn't use
>NEWSie. For me, it's an excellent prg/the best. So, take a second look
>at your setup. Dimes to donuts, it ain't like mine...
>---
>CU,
>
>Charles
>EoF
>.
Well, I have a TT, 10+16 M, using magic. And it sure screws my system and
HD up! The latest episode, wiped out the contents of my Inbox.mbx. I was
able to re-find the lost mails with mailbox.prg, and had to manually move
them back to inbox. At the same time, I got 3 lost clusters, and it made
one of the letters 68Mb long! I recently moved newsie to a partition all
by itself, and every 10 uses of newsie or so, I get lost clusters on that
partiton. No other partition gets errors.

Boris Cahan

Boris D. Cahan
bdc2@po.cwru.edu

6670. For Sale-Atari ATAri ATARI-US&CAN

Newsgroup: comp.sys.atari.st
Date: 1998-09-25 00:00:00 UTC
From: FANG5 <defang5@banet.net>
Message-ID: <360bc753.0@news1.ibm.net>
Source record: 93162

Following for sale or trade: (Prices Negotiable)

NOTE: WILL TRADE ANY OF THE ITEMS ON THIS LIST FOR PC EQUIPMENT-Hardware
and/or Software

Hardware-

ALL hardware is in good to excellent 'used' condition and pre-tested before
shipping.

1040STf's-(still going strong!)1meg-used/tested.....$40ea.
Includes Atari Mouse or Marconi/Marcus 3 button track ball, your choice.

Atari SC1435's -14" stereo RGB monitor, headphone-jack, video cable,
used/tested...$60ea.

Atari SC1224 12" Color Monitor - used/tested..$35.

Atari System: 1040STf + SC1435 + Atari Mouse or Marconi Track Ball-all
items used/tested.......$80.

Atari PCM124 12" Monitors-New-$20 ea. Original box and manual.
Believe these were used on 286 type computers and Atari's short lived
PC. Two units available. 7-Pin video cable.

** LYNX STUFF: **

LYNX II -used but works great except the external speakers do not work.
Need headphones to hear audio. * SOLD *

LYNX Kit Case-Carry Case-NEW
12"wide 9 1/4" tall 4 1/4" deep-$12

LYNX AC Adapter- New -120V 60Hz-$8

LYNX battery pack-holds 6 'D' Cells-excellent shape.-$8

LYNX NAXI Power Pack-rechargeable, includes A/C charging unit.
Used but ni-cad batteries are in good shape, still hold a good
charge. Asking $10.
LYNX Sunshield- $5

*** LYNX GAMES ***
Used but like new
All games have original box and instructions except O.E.M. games listed:

Baseball Heroes...$10
BattleZone 2000...$12
BlockOut.............$10

Blue Lightening.....$15
Hockey.....$10
Joust.....$12
Shanghi.....$12
Steel Talons.....$10
Super Asteroids/Missle Command...$15
Toki.....$10
Warbirds.....$20

O.E.M. Games - full instuctions/no box

Batman Returns...$8
Hard Drivin.....$8
Shadow of the Beast...$8
S.T.U.N. Runner...$8

ST Software: all games are in the box with manuals

Hardball-Accolade-baseball sim-$5
ST Pool-Shelbourne-rack 'em up-$5
Map & Legends-The Cartographer + Data Mao Collection- $10
Gold Rush-Sierra-adventure sim-$5
Flight Simulator II-Sublogic-with Scenery Disk #7-$10
RISK-Virgin-Word conquest game-$5
Their Finest Hour-Lucus Films-The Battle Of Britain-air combat sim-$5
SCRABBLE-Leisure Genius-crossword game-$5
EZ Test Writer-$5
DragonScape-adventure game-$5
Metro Cross-Epyx-scrolling skateboard game-$5
Data Diet-Disk compression program-$5
StarGlider-Firebird-3D combat-air to air/air to ground sim-$5
Final Assault-EPYX-mountain climbing adventure-$5
Transputor-cool 3D marble action game-$5
LED Storm-Road race with lazers-$5
Crash Garrett-1938 adventure game in FRENCH-$5
Championship Wrestling-Epyx-Wrestling Mania for the ST-$5
Phantasm-space shoot-em up-$5
Project Neptune-Epyx-James Bond type adventure-$5
Renegade-Taito-street fighting-cool game-$5
Prime Time-make your own TV shows-$5

Following-no box OR doc's

Warship-Stratigic Simulatons-$2
Read & Rhyme-Unicorn-$2
Math Wizard-Unicorn-$2
The American Pastime Baseball Simulator v3.01-$2

That's All For Now.....
Buyer pays Shipping.
Payment: Check/M.O. or COD, your choice.
Ship from New York

Dan Fangmann
Ship to USA & Canada ONLY!

6671. Re: OS poll

Newsgroup: comp.sys.atari.st
Date: 1998-09-25 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <360bd9601b28be0@ping.be>
Source record: 93163

on Thu 24-09-98 23:40 Paul Williamson wrote:

>Me too. I am another single TOS user. I had it all the time on my
>MegaST and now use it on my Hades. I have yet to try multi-tasking,
>(there is not yet an English MagiC available for my machine)and I may
>do one day, but not yet !

Single TOS on a Hades? You must be joking.
Get N.AES 1.1.7 (the English resource can be found on Jo Even Skarstein's website) and Thing 1.27 or Jinnee.
This combination really rocks on a Hades. All the major programs works with N.AES.
Alternatively you can use Geneva/Neodesk (or Thing). This combo works also on the Hades.

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

6672. FS: 2-Atari's with their equipment & Software!

Newsgroup: comp.sys.atari.st
Date: 1998-09-25 00:00:00 UTC
From: "Jerry S. Faigin" <jsfcomsrv@vcnet.com>
Message-ID: <6ugmeu$fq7@netaxs.com>
Source record: 93164

Please visit http://www.vcnet.com/jsfcomsrv for the latest posted list of items.

Thank you!

:-)

6673. AVI/MOV to MPEG?

Newsgroup: comp.sys.atari.st
Date: 1998-09-25 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <360b7652bc1b034@lvdi.net>
Source record: 93165

Is there an Atari utility that will convert AVI and/or MOV to MPEG?
--
Otagger ï¿½1.22: Terry May - Las Vegas NV
The Rebel BBS: http://www.geocities.com/SiliconValley/Sector/9449/

6674. Re: NEWSie Problems? Not Me!

Newsgroup: comp.sys.atari.st
Date: 1998-09-25 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <360bf56c4708d8e0@holleman.demon.nl>
Source record: 93166

on Fri 25-09-98 16:24 boris d. cahan wrote:

>Well, I have a TT, 10+16 M, using magic. And it sure screws my system and
>HD up! The latest episode, wiped out the contents of my Inbox.mbx. I was
>able to re-find the lost mails with mailbox.prg, and had to manually move
>them back to inbox. At the same time, I got 3 lost clusters, and it made
>one of the letters 68Mb long! I recently moved newsie to a partition all
>by itself, and every 10 uses of newsie or so, I get lost clusters on that
>partiton. No other partition gets errors.
>
Hi Boris,

well, another one. The last somany months I've seen messages about this
stuff, with sometimes the logfile being mentioned... I was just thinking,
could one sort that out? Turn off the log option and C what happens then.
Or are there users who can SWEAR it happened with the logging turned off?
Just got a faint idea it has to do with the logging....

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

6675. Re: What is the best MIDI sequencing pr

Newsgroup: comp.sys.atari.st
Date: 1998-09-25 00:00:00 UTC
From: jnorton@nilenet.com
Message-ID: <6ugri4$q3i$1@news1.rmi.net>
Source record: 93167

Paul Williamson (paul.williamson@zetnet.co.uk) wrote:
: >The question really runs down as to which one is available to you.
: >Nowadays, it's pretty difficult to get a copy of any of these programs.

Dr. T's KCS Omega II is available. Go to...

http://www.foryourhead.com

and leave a message with the author of the program Emile Tobenfeld that you are interested in obtaining the program (new or upgrade). This is what I did and he was very prompt in getting back to me. Omega II is a very powerful program. It is very stable and well worth learning and using.

John Norton

6676. Re: connecting hdd to st

Newsgroup: comp.sys.atari.st
Date: 1998-09-25 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6ugssnssg1@roch.zetnet.co.uk>
Source record: 93168

On 25 Sep 1998 14:11:03 , Alan Gauton wrote:

>I was going to say the The Upgrade Shop did IDE controllers, but now I
>think about it, isn't that STe only?

Yes.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

6677. Re: NEWSie bugs

Newsgroup: comp.sys.atari.st
Date: 1998-09-25 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6ugssrssg2@roch.zetnet.co.uk>
Source record: 93169

On 25 Sep 1998 15:48:34 , John M Rojewski wrote:

>>Version 0.92 seems to have a few bugs.
>>Cant edit nick names for example...
>>
>Edit Nicknames was not changed in 0.92.

It gives me 2 bombs when I click on the menu entry.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

6678. New Atari CD - Only A Fiver

Newsgroup: comp.sys.atari.st
Date: 1998-09-25 00:00:00 UTC
From: deano@zetnet.co.uk
Message-ID: <360dfbcd.9181978@news.zetnet.co.uk>
Source record: 93170

I am currently putting together a CD full of Atari PD. If you have
some software you would like included on the CD then please email me.

6679. Re: NEWSie Problems? Not Me!

Newsgroup: comp.sys.atari.st
Date: 1998-09-25 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <6uh10m$3lt$1@irk.zetnet.co.uk>
Source record: 93171

On 25 Sep 1998 20:55:48 , louis wrote:
| . . . .
|well, another one. The last somany months I've seen messages about this
|stuff, with sometimes the logfile being mentioned... I was just thinking,
|could one sort that out? Turn off the log option and C what happens then.
|Or are there users who can SWEAR it happened with the logging turned off?
|Just got a faint idea it has to do with the logging....
| . . . .

I used to get regular problems with lost clusters when the log
options were turned on. Using EDGE to correct the errors and save
the lost clusters, generally showed items from the log, often mixed
in with bits of the postings.

I turned off all three log options and have had many fewer problems
but _not_ none.

John Logan

6680. Re: NEWSie bugs

Newsgroup: comp.sys.atari.st
Date: 1998-09-25 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <6uh10p$3lt$2@irk.zetnet.co.uk>
Source record: 93172

On 25 Sep 1998 20:02:35 , Roger Cain wrote:

|>Edit Nicknames was not changed in 0.92.
|
|It gives me 2 bombs when I click on the menu entry.

Yep, bombs when menu entry clicked.

John Logan

6681. Re: Scsi/Backup/Newbie Help!?

Newsgroup: comp.sys.atari.st
Date: 1998-09-25 00:00:00 UTC
From: ekaljumagi@clhs.lake.k12.ca.us
Message-ID: <6uh7gv$7j$1@nnrp1.dejanews.com>
Source record: 93173

In article <6ufd0d$2oi@nnrp1.farm.idt.net>,
"Jeff Brown" <gloobert@diac.com> wrote:
> I am trying to backup the data on my Maxtor 7120 Scsi Drive, to a Syquest
> EZ135.
> I have a MegaST4 with an ICD Link2 adapter connected to the Maxtor drive and
> then to the Syquest.
> When I boot up, only the Syquest is accessible. If I disconnect the Syquest
> then the Maxtor is available.
> Is there any info available on getting these two drives running
> simultaneously?
>
> I've searched the FAQ sites and have no manuals or documentation on this
> Atari stuff.
> I am an Atari newbie here and any suggestions would be greatly appreciated!
> Thanks in advance.
>
Hmm, ordinarily, I'd say that this is a termination problem, but they often
don't occur with only two drives. The Syquest probably terminates with the
passive terminator that came with it, but what about the Maxtor? It is
terminated?

Galen (Head YACcer, Yolo Atari Club)

------== Posted via Deja News, The Leader in Internet Discussion ==------
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

6682. Re: Service of Titan Design

Newsgroup: comp.sys.atari.st
Date: 1998-09-25 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <906743684_OASIS_NEWS@rjelwell.demon.co.uk>
Source record: 93174

In article <6ue3g6vsk2@irk.zetnet.co.uk>
jfhaslam@zetnet.co.uk (James F. Haslam) wrote:-

>I can only suggest you telephone or email David Encill, and I'm sure
>he'll sort out the problem. He's always been most helpful to me.

I'll more than second that. David has gone beyond the call of duty
to help me on several occasions.

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk

6683. Re: Internet Software I'd Like to See

Newsgroup: comp.sys.atari.st
Date: 1998-09-25 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.96.980925182932.14972B-100000@usr01.primenet.com>
Source record: 93175

On Fri, 25 Sep 1998 prunus@post3.tele.dk wrote:

>>From: Katherine L Ellis <kellis@primenet.com>
>>Date: Thu, 24 Sep 1998 19:37:30 -0400
>>
>>On 24 Sep 1998, Q5 wrote:
>>
>>>ICQ for Atari would be nice. Check out www.icq.com
>>for stik/sting you mean.
>
>I want it,- for MagiC !!
geez, How about for Magic 6 + FPU + 68040 and RGB screen only?
Thought about people NOT wanting Magic?

>cheers
>
>Joergen
>
>surfing the net on a ATARI Falcon 030 powered by MagiC 6
>http://home3.inet.tele.dk/prunus/
>
>
>
>

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

6684. Re: PageStream on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-09-25 00:00:00 UTC
From: ekaljumagi@clhs.lake.k12.ca.us
Message-ID: <6uh7ofei1@nnrp1.dejanews.com>
Source record: 93176

Hey! Someone recently noted that Pagestream sped up on a Falcon if you turned on Fastload bits for all the drivers and misc. programs that come with it. I was facing load times of over 90 seconds for Pagestream. Turning Fastload on (and turning TT-RAM off on a couple of programs -- don't know how THAT happened -- no TT-RAM) has switched my load time to --- 3 seconds! Thanks guys!

Galen (Head YACcer, Yolo Atari Club)

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

6685. Help wanted

Newsgroup: comp.sys.atari.st
Date: 1998-09-25 00:00:00 UTC
From: ekaljumagi@clhs.lake.k12.ca.us
Message-ID: <6uh9lv$25h$1@nnrp1.dejanews.com>
Source record: 93177

Just thought I'd try my hand at my list of perennial problems. All advice graciously accepted:

#1 -- EZ-Grade prints fine from my STe whether in TOS 1.62 or Geneva regardless of whether or not NVDI or SpeedoGDOS is running. On the same printer I get nothing from my stock Falcon 14Mb, regardless of what other software is running (if any). The program itself runs fine on the Falcon, but selecting any print option merely has the effect of having the mouse arrow disappear for a few seconds. The printer doesn't make a peep. Every other program I have prints identically to the STe and the Falcon -- what gives?

#2 -- Infopedia 2.0 does not accept mouse input when in Geneva, including using the ALT-SPACEBAR window drop command. The cursor keys work though, allowing one to read articles. Any ideas?

#3 -- My main printer right now is a Deskjet 500, which does a passable job from everything from Imagecopy (a bit of banding) to Atariworks (very nice!) to ASCII dumps. What are the upgrade options that would keep the ASCII dump option, and provide for CMYK while running under NVDI? If I were staying monochrome, the Brother family of laser printers would be the no brainer option (cheap, reliable, and auto emulates both the 600 dpi HP laser and the Epson FX), but I'm a bit lost on even what HP, Canon, and/or Epson color deskjets even work well on the Atari.

Galen (Head YACcer, Yolo Atari Club)

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

6686. Re: Falcon Problems

Newsgroup: comp.sys.atari.st
Date: 1998-09-25 00:00:00 UTC
From: ekaljumagi@clhs.lake.k12.ca.us
Message-ID: <6uh9tn$2f4$1@nnrp1.dejanews.com>
Source record: 93178

In article <3606e53b.2811807@netnews.worldnet.att.net>,
mike.harvey@worldnet.att.net (Mike Harvey) wrote:
> On 20 Sep 1998 08:17:29 GMT, claytone@aa.net (Clayton Murray) wrote:
>
> If you set the fastload bit on your computer files for pagestream
> (Fonts, moduals, etc), it will also allow it to load into memory quick
> also I believe. Give it a try.
>
> Mike
>
> >Hi David,
> >
> >Regarding the really s-l-o-w loading time of Pagestream 2.2 on a Falcon:
> >Have you tried "Warp 9"? It really speeds things up. It affects screen
> >redraws and text loading, or something like that. It was explained to me by
> >a retired Atari repairman here in Seattle, but I forgot the details. I
> >believe NVDI is very similar - supposedly even better. Warp 9 costs less,
> >and has a nice mouse accelerator. A question for NVDI users: does NVDI
> >speed up Pgstrm loading?
> >
> >ANYWAY (get to the point, Clayton!), without Warp 9 on my stock (TOS 4.04)
> >Falcon, it takes Pagestream 2.2SE 1:04 to load. (Yes, I do recall that my
> >ST loaded the same program faster...hmmm.) WITH Warp 9 it takes 2-1/2
> >seconds (!). With Nemesis active it's a tiny bit faster at 2 seconds. I'm
> >using all the fonts that came with Pgstrm 2.2SE (the last commercially
> >available version) plus a few I had lurking around on my hard-drive.
> >

Ah ha! The Pagestream slowdown occurred when I went from Warp 9 to NVDI
(didn't use PS for a couple of months during that time so I didn't make the
connection). As seen in my other post, switching all files to Fastload
completely solved that problem.

Galen (Head YACcer, Yolo Atari Club)

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

6687. WTB: 1040ST Keboard only

Newsgroup: comp.sys.atari.st
Date: 1998-09-25 00:00:00 UTC
From: sfpu@scfn.thpl.lib.fl.us
Message-ID: <6uh5dv$li7$1@ns1.thpl.lib.fl.us>
Source record: 93179

got one let me know thanks sfpu@scfn.thpl.lib.fl.us

6688. Re: Scsi/Backup/Newbie Help!?

Newsgroup: comp.sys.atari.st
Date: 1998-09-25 00:00:00 UTC
From: paul.williamson@zetnet.co.uk
Message-ID: <6uh92j$ul9$1@roch.zetnet.co.uk>
Source record: 93180

On 25 Sep 1998 23:03:59 , ekaljumagi@clhs.lake.k12.ca.us wrote:
>In article <6ufd0d$2oi@nnrp1.farm.idt.net>,
> "Jeff Brown" <gloobert@diac.com> wrote:
>> I am trying to backup the data on my Maxtor 7120 Scsi Drive, to a Syquest
>> EZ135.
>> I have a MegaST4 with an ICD Link2 adapter connected to the Maxtor drive and
>> then to the Syquest.
>> When I boot up, only the Syquest is accessible. If I disconnect the Syquest
>> then the Maxtor is available.
>> Is there any info available on getting these two drives running
>> simultaneously?

>Hmm, ordinarily, I'd say that this is a termination problem, but they often
>don't occur with only two drives. The Syquest probably terminates with the
>passive terminator that came with it, but what about the Maxtor? It is
>terminated?

I had a similar problem connecting two Hard drives to an STe. Turned
out in the end that they both had the same ID number. This is usually
changed physically on the drive, maybe a switch on the case or maybe
some dip-switches inside.

My Syquest 230 can be changed by a switching sequence using the eject button.
Having said that, it came with the default ID set to 4 which I suppose
is unlikely for your Maxtor.

What HD driver software do you have ? It should have a way of scanning
for the drives and telling you what ID's they are set to. With my
earlier software I has to "relog hard drives" before it would
recognise the extra device.

Paul

6689. Re: Scsi/Backup/Newbie Help!?

Newsgroup: comp.sys.atari.st
Date: 1998-09-25 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6uhac1$uo7$1@roch.zetnet.co.uk>
Source record: 93181

if its any help the ez 135 has no internal termination
Kevin

$$$$$$$$$$$
e.mail kdermott@zetnet.co.uk
%%%%%% voice/fax/answer 0161 620 0058 %%%%%%
mobile 0860 766 389
&&&&&&&&&&&&&&&&&&

mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives
and they make me money!!!!!

6690. Re: NEWSie Problems? Not Me!

Newsgroup: comp.sys.atari.st
Date: 1998-09-25 00:00:00 UTC
From: PATnANNA@ford-trucks.com
Message-ID: <360bbbd4d46411@ford-trucks.com>
Source record: 93182

on Friday 25-09-98 20:55, louis wrote:

>Or are there users who can SWEAR it happened with the logging turned off?

I can *swear* that it happens, but with much less frequency, with the logs turned off and always quitting NEWSie before disconnecting. In my case, religiously using HDSENTRY or CLEANUP after every OFFLINE session, the corruption was always badly linked clusters. The offending clusters *always* included the NEWSie log header.

I was lucky, I never had a data loss but that was way too much work. :(

Pat

--
Pat & Anna
<PATnANNA@ford-trucks.com>
"Boating, trucking, and loving life. What could be better? :-)"

6691. IRC Program?

Newsgroup: comp.sys.atari.st
Date: 1998-09-25 00:00:00 UTC
From: Dan Cox <tacqurie@earthlink.net>
Message-ID: <6uhn81cgh1@holly.prod.itd.earthlink.net>
Source record: 93183

Hello,
I sort of "discovered" gemulator98 and have been playing around with it.
I was wondering if there is a ST IRC program anywhere? Be fun to play
around with :)

Happy Computing
Dan

6692. IRC Program?

Newsgroup: comp.sys.atari.st
Date: 1998-09-25 00:00:00 UTC
From: Dan Cox <tacqurie@earthlink.net>
Message-ID: <6uhn5jcbc1@holly.prod.itd.earthlink.net>
Source record: 93184

Hello,
I sort of "discovered" gemulator98 and have been playing around with it.
I was wondering if there is a ST IRC program anywhere? Be fun to play
around with :)

Happy Computing
Dan

6693. Re: Atari or Amiga

Newsgroup: comp.sys.atari.st
Date: 1998-09-25 00:00:00 UTC
From: a.berger@jakebox.sax.east.de
Message-ID: <71YW130epWB@p0000148.jakebox.sax.east.de>
Source record: 93185

epkrgdh@epk.ericsson.se meinte in 6ucvj8$59s@newstoo.ericsson.se

> Looks like a game as all Amiga programs.
^^^^^^

Nice to read such a statement. This shows hopefully not the niveau of this group.

Bye, Andreas

6694. Re: Atari or Amiga

Newsgroup: comp.sys.atari.st
Date: 1998-09-25 00:00:00 UTC
From: a.berger@jakebox.sax.east.de
Message-ID: <71YW1MEupWB@p0000148.jakebox.sax.east.de>
Source record: 93186

asiufy@uol.com.br meinte in asiufy-2409981951140001@200.229.243.241

> They might be gone, but not due to improvements in the OS, simply
> because there were none. In fact, I find it hard to believe that the
> AmigaOS is actually more stable now, with all the hacks and add-ons
> necessary to bring it to an almost useable condition...

This is your problem, most Amigausers have a very stable system.

> >No. The 14bit feature has always been there, and is very flexible.

> Flexible in what way? Can you digitize sound in 14 bit too?

Do you ever seen an Amiga? No Amiga can digitize a simple sound. You need
extra money for that. If you buy a 8 Bit digitzer, you can digitize in 8
Bit and if you buy a 16 Bit Digitzer you can digitize in ....
Only Amigasoundcards have Digitizers buildin.

> Do you get CD-quality sound in/out?

CD quality ist 16 Bit/44100, Paula let you get 14 Bit/max. 56000 so the
sound reaches not CD Quality, but: The 14 Bits are a lot better than 8 Bit
and with consumerequipment like PC-Soundsystems you will never hear a
difference. With MP3 you get also not CD-Quality but people listen this,
so what?

> There were no serious MIDI apps for the Amiga. Don't know right now,
> but it's probably not better.

What do have against camoflage for example? But you are right, i would
never buy an amiga for Midi, Ataris or MACs are a better solution for
that.

> Hehehe... That's funny... _ALL_ AGA Amigas had artifacts in HAM8,

Yes but belive me, the Artifacts are smaller than good quality JPEGs. If i
would show you 2 Pictures, one in HAM8 and the other on a GFX-card in
Truecolor you never can say that that is. And if i show you some pictures
(from a photocd for example) in HAM8 or in an 64k-modes you will see, that
HAM8 looks a lot better.

> same as all ECS Amigas had artifacts when using the HAM mode.

No. HAM on ECS was only 320x512 in a Colorspace of 4096 colors with max.
16 colors per gun. You get never fine colordifferences with this.
I found HAM on ECS as an unusable mode. For the eyes even looks the old
dynamic ham highres modes (640x512 with changing palettes) better than
these lowresmodes.

On HAM8 you have a colorspace of 8/8/8, this is more than the highcolormode (5/6/5) on a GFX-card, so that HAM8 looks on Pictures better than a highcolormode on a PC.

> Don't try to spread bullshit here.

I have the feeling, you like not to discutate, you like to start a flamewar. I know, that this group is a bad place to tell somthing goods about an amiga and i see all the old false arguments again and again.

> HAM8 is a hack.

Yes, but a nice hack. It is possible to play Animations with 640x480 in 25 fps or with special Software like "clarissa" in 50 fps (this means, you can alter every halvepicture of PAL)
Even raytraced sequences looks very good on this modes since you get fine colordifferences wich is important for raytracing.
Today with the newest PC's its also not so simple to get SVGA without smoothing.
On the other side, HAM8 is not useful for the GUI, but the people uses for this a GFX-card. I would not look at 50/60/70 Hz screenrefresh for serious work.

> What sort of dream world are you living in? Living in the past,
> maybe. Wake up. After the Amiga's demise as the video production king,
> Macs took its realm, and now NTs are eating Mac's lunch. See, Amigas are 2
> generations behind in video production.

Yes but this have other reasons. Serious firms uses never machines without support, wich is dead since 1994.
The second reason is, the flyer/videotoaster was only in NTSC, so that europe cant use it.

> Expanding an Amiga isn't as easy as you imply.

Hu? Open Case, plug in card, close case, insert driverdisk, click on installer, ready.

> And it's not cheap by any means.

Yes, but this counts on all Winteloutsidecomputers. Why you have to pay for a MAC-Millenium more than for a PC-Matrox? Are atariequipment cheaper than PC-equipment? What costs a gfxboard or a 64 MB RAMcard for an Atari 1024? I asume a lot more than a PC gfxcard.

> AAA wouldn't be much. They should've implemented RTG, instead of
> AGA, or at least by AAA's time.

Yes, this would be nice. So you have an inofficial standard for RTG and an inofficial standard for RTS (retargable sound) to use.

Bye, Andreas

6695. Re: Atari or Amiga

Newsgroup: comp.sys.atari.st
Date: 1998-09-25 00:00:00 UTC
From: a.berger@jakebox.sax.east.de
Message-ID: <71YW1wlepWB@p0000148.jakebox.sax.east.de>
Source record: 93187

guenther@cabal.shnet.org meinte in IIXICFBFUP@cabal.shnet.org

> >You have not to use the well known "crash"-Programms on the Amiga.
> >Using of proper programmed Applikations and Games will hold your
> >machine very stable.

> Stability is a characteristic assigned to the OS, not to a combination
> of OS with well-behaving applications. Otherwise Windows and MacOS were
> also stable OSes, which they are not.

i understand you, since i came from the *nix fraction. But the most users
doesn't like reasons, they see, that there machines run stable and that
count. A few applications like patches for the OS are wellknown to crash
your machine, if you don't use it, you never get crashes. My machine
/*
one of my machines, i own an acorn, a PPCmac and even Wintel, i would buy
if i get cheap a Sinclair QL and an Falcon
*/
renders animations a week long without stopping, if i had time, i "stress"
the editorthread (yes, such applications are multithreading, the
rendertask doesnt stop your other work) with new projects.

I can only state, that the latest AmigaOS are very stable.
I know, an Atarinewsgroup is the wrong place for that. Try to say, that
you can make some usefull with an PC in an amigagroup, you have after this
to alter your emailadress.

> And cheap PC 16 bit boards can do hidden 27 bits, then?

Does this had a hidden smiley? there are a real 14 Bit mode. You can even
calibrate your D/A in this mode to get best results. And this results
sounds a lot better than 8 Bit. It makes sense, to play MP3 with this
modes.

> So, what major MIDI/audio packages were there for the Amiga? What I
> found was mainly Paula/MOD-file software. For PC, Mac and Atari you
> will find several packages, even for the Atari some are still suppor-
> ted.

Yes, for the Amiga are only packages like camoflage. For Musicans are
Ataris a better choice, but this mean not that, if you already own an
amiga you can never make MIDI.

> >Hm, The 1992er line, such as a Amiga4000 can do 1440x568 in 256 or
> >Truecolor, it is good enough for video and presentation.

> The AGA chipset can not do true colour in any resolution. HAM8 usage -
> contrary to true colour modes - generates artifacts wherever sharply
> contrasting colours are used.

That have artifacts to do with the colorspace? Do you mean, that JPEGs are not in truecolor?
HAM8 have for each color 8bits per gun, this is more than a highcolormode, and you see it, if you display pictures from a Photocd in HAM8 or in highcolor on a GFXboard.
On pictures HAM8 looks better than highcolor and in 800x600 or 1024x768 you will never see these artifacts.
For a GUI these modes are not usable. (For a GUI no-one build in mode is usable :))

> Additionally, the AGA hardware is very
> limited in terms of refresh rate

Yes, i wrote this, why do you cut this out of quoting? This is the reason, why every serious Amigauser have a GFX-card in the case.

> and max. vertical resolution (1440x568
> pixels is a pointless video mode on both AGA and Falcon VIDEL unless
> you show me a monitor in 2.535:1 format).

You are right, nice, that you can tweak the 1440x568 to 1024x768, but this is only useful for showing pictures.
In the real world the buildin chipset are only used for games and animations, the rest will do a gfxboard better.

Bye, Andreas

6696. Re: Atari or Amiga

Newsgroup: comp.sys.atari.st
Date: 1998-09-25 00:00:00 UTC
From: a.berger@jakebox.sax.east.de
Message-ID: <71YW21kepWB@p0000148.jakebox.sax.east.de>
Source record: 93188

NOSPAMwplatt@bellsouth.net meinte in sCgO1.1220$OX1.1177698@news4.mia.bellsouth.net

> The ST had Spectrum512, which displayed 512 colors in low rez.

Such hacks are never selled well on the Amiga. The "Grafitti" gives you a
chunky display in lowres on every amiga, but only a few games and
pictureviewers used it.

Bye, Andreas

6697. Re: Printer drivers for Calamus 1.09N

Newsgroup: comp.sys.atari.st
Date: 1998-09-25 00:00:00 UTC
From: guitarra@afn.org
Message-ID: <6uesj6$4r2$1@maya.ece.ufl.edu>
Source record: 93223

Hi all: I have used Calamus printer drivers in Calamus 1.09n and
the drivers do work.

Raymond

6698. Re: POPwatch Timeouts!

Newsgroup: comp.sys.atari.st
Date: 1998-09-25 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6uemfq$fjh@enews4.newsguy.com>
Source record: 93224

On 19 Sep 1998 23:46:00, Gary Priest wrote:

>Sorry I've not responded to your email quicker but I've had lots of other
>things to do, being summer and all.
>I've just made a change to POPwatch to allow the timeout values to be
>changed, but it's not publicly available yet (I've only just done it).
>If you'd like it then let me know.
>It really sounds like a problem with your mail server. I suspect it reads in
>the whole email when retrieving information and not just the header.
>Unless the header of your offending email is extremely huge, I can see no
>other reason for this delay.

That makes sense. One more reason to switch to another ISP! (which I've been
thinking about doing for a while) :~)

Thanks Gary, I'll send you some e-mail about your POPwatch change.

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

6699. PageStream on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-09-25 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6uemfv$fjh@enews4.newsguy.com>
Source record: 93225

On 23 Sep 1998 13:28:09, Phantom wrote:

>Also, PageStream grabs all of the Falcons Memory for its own.
>Which can cause problems.
>One way around this is to use Geneva. With Geneva you can set
>how much memory a program like PageStream uses.

Tell me about it. MagiC also allows you to set how much memory a given application is allowed to use, but I've tried it with PageStream on my Falcon, and the program just ignores it and grabs it all anyway...

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

6700. Re: Internet Software I'd Like to See

Newsgroup: comp.sys.atari.st
Date: 1998-09-25 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6uemg9$fjh@enews4.newsguy.com>
Source record: 93226

On 24 Sep 1998 02:34:26, Michael and Nicole Freeman wrote:

>1. An ONLINE News reader/viewer/poster besides Newsie or an update to
>Newsie that can let the user define what programs to use for E-mail,
>FTP, and Web Browser. For instance, I like Newsie's News handling, but
>I'd like to use a different program like My Mail for E-mail, and would
>like any URL links in the Newsgroups to be sent to CAB instead of
>having to either deal with the incomplete browser in Newsie or write
>it down and switch programs. Perhaps allow any one of these to be
>opened automatically (if I want it to check e-mail immediately, for
>example). This would make an awesome shell program for Internet use. I
>really hate having to switch back and forth between programs for
>everything I want to do.

Well, you _could_ use My Mail for mail and just ignore that portion of NEWSie.
:^)
And, if you click on a link (in an e-mail or newsgroup article) in NEWSie
while holding down <SHIFT>, it will load it into CAB and take you to that page
if you're online at the time. Holding down <CONTROL> copies the URL to the
clipboard.

>2. An E-mail program that lets you print your e-mails. For one of my
>classes at the University here, my teacher sends us class outlines for
>the next lecture, which I have to print out and bring to class. It's a
>bit of a chore to once again run my E-mail program, save the E-mail to
>a file (which My Mail doesn't do - or does it and I just can't figure
>it out?), then switch to a text editor, print, then go back to
>whatever. This program should also be one that checks E-mail
>automatically every x seconds.

You can print e-mails from within NEWSie.

>3. An MP3 player and a Real Audio Player (streaming or not doesn't matter
>to me) for the Falcon

I second (and third) that one!

Also, do you use a multitasking system like MagiC? If you do, switching
between programs is no longer a time consuming task like it is with (single)
TOS.

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

6701. PageStream Loading

Newsgroup: comp.sys.atari.st
Date: 1998-09-25 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6uemg2$fjh@enews4.newsguy.com>
Source record: 93227

After hearing the discussions of loading times of PageStream...

I've always had the fast load bit "ON" for PageStream (and my other applications and AUTO/ACC stuff), but I never thought to set it to "ON" with the actual font files of PageStream. I don't know, I guess I thought it only affected executable (.PRG / .APP / .TOS) files. I was wrong.

My load time with PageStream 2.2SE (with approximately 150 fonts in 2 different directories) took around 1:25 to load when the program itself had the fast load bit set to "ON".

After setting fastload "ON" with all my fonts & modules, the program now loads in about :05!

Think of all the time I could've saved over the years...

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

6702. Maxifile III

Newsgroup: comp.sys.atari.st
Date: 1998-09-25 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6uemft$fjh@enews4.newsguy.com>
Source record: 93228

On 21 Sep 1998 16:09:03, "D. Mack" wrote:

>>You can do this with a program like MaxiFile III (I set this bit to "ON"
>with
>
>I must be slipping, when did MaxiFile III make the scene? I'll have to
>visit Erik's homepage and find out it's capibilities. Thanks.

Actually, Maxifile III was a commercial product from CodeHead Software (no longer in business). Basically, it's a disk/file copying/manipulating utility. It's similar to Kobold but it came out much sooner. I used it all the time on my old STE, and kept on using it with the Falcon (even though it has a slight redraw problem in 256+ color resolutions, and can crash with partitions larger than 550meg). Otherwise, it's very useful. Anything you need to do with files can be done with Maxifile III.

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

6703. Re: Atari or Amiga

Newsgroup: comp.sys.atari.st
Date: 1998-09-25 00:00:00 UTC
From: Clockmeister <gerryvdb@tnet.com.au>
Message-ID: <01bde827$993b2280$345e0fcb@default>
Source record: 93229

Lonnie McClure <lmcclure@ibm.net> wrote in article
<MPG.10745c2b1354992a9897ab@news1.ibm.net>...
> In article <01bde4bc$2a7c0f80$3d5e0fcb@default>, Clockmeister
> <gerryvdb@tnet.com.au> stated:
>
> > A soundcard fixes that. Paula is capable of 14bit, not just 8 bit.
Check
> > the pinouts on the serial port and see where the support is.
MIDI/samplers
> > etc are cheap for standard Amigas, and soundcards for the big box
models
> > have the standard connectors fitted (soundblaster like).
>
> It should be mentioned that the "14-bit" sound is achieved by tweaking
> the volume registers, which unlike the 8-bit fetch, requires constant CPU

> intervention.
>
> The currently available sound cards, while available are not only limited

> to big box Amigas (except for one that is due RSN for the A1200), but are

> also relatively expensive.
>

But they are available, nonetheless.

> > AGA are comparable to SVGA, but AGA was available on Amigas before SVGA
was
> > available.
>
> Either you have a strange perception of what SVGA is, or you are very
> mistaken. SVGA is typically considered to be anything that exceeds the
> maximum standard VGA resolution (640x480) or number of colors (only 16 at

> 640x480). I can recall seeing 1meg SVGA cards in Computer Shopper as long

> ago as 1989, perhaps even late 1988.

At what cost?

AGA Amigas were not even announced
> until the latter part of 1992.
>

In hindsight, it's probably not fair to compare VGA/SVGA/ECS/AGA because
it's really a case of apples and oranges isn't it?

If you take into account HAM modes, workbench modes etc vs VGA/SVGA modes there are advantages and disadvantages to both. I can run 800x600 16 colours on my ECS Amiga, so by your definition it is a SVGA mode. But 800x600 on ECS isn't practical.

One thing that can't be denied is that the Amiga brought these capabilities to everyday users, for relatively little cost.

> ================
> lmcclure@ibm.net
>
> Owner of an A1200 with 18meg of RAM, 50Mhz 68030+68882, and a basic Atari

> Falcon030 with 4meg of RAM.

Out of curiosity, how do they compare?
Falcons are rare here, in fact I've never actually seen one.
Sounds like a nice piece of hardware (from what I've read), but the OS is a letdown.
True?

Regards,

Clockmeister.

6704. Re: OS poll

Newsgroup: comp.sys.atari.st
Date: 1998-09-25 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <6uf1egsbt1@excalibur.flash.net>
Source record: 93230

On 24 Sep 1998 16:26:44 , JI Logan wrote:
>On 23 Sep 1998 18:02:27 , pacman wrote:
>
>| . . . .
>|Ok, well so far there have been 79 people who have voted in the poll!
>|So is that all of you? I think not :)
>| . . . .
>
>I missed the original invitation. Single user TOS (various versions)
>on all machines. I tried Magic on the TT but had problems. I use
>Teradesk on two Mega STs (but this is not exactly an OS).

I too missed this. I'm running TOS 4.04/Geneva Release 5/Neodesk 4 on
my C-Lab Falcon MK-X.

Mike Freeman
nameerf@flash.net

6705. Re: Warning: Terre du Milieu, HDDRIVER

Newsgroup: comp.sys.atari.st
Date: 1998-09-25 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.980925085327.12250A-100000@hal.fishpool.com>
Source record: 93231

On Thu, 17 Sep 1998, Uwe Seimet wrote:

> > I would really hope that you and Godefroy could come to an arrangement.
>
> I contacted him several times without any success. I guess it's up to
> the customers of Terre du Milieu to put pressure on them. I have done
> what I can.

Uwe,

The same thing happened with Computer Direct and now there is no
support left for HD-Driver in Canada...

Are you gonna kill every Atari shop left outside Germany?

I thought Computer Direct was an isolated incident, but seeing that
another shop elsewhere has just lost the right to sell your stuff,
I'm really starting to worry...

Comments?

Martin-Eric Racine The Atari TT030 Homepage with FAQ
FUNKYWARE CREATIONS inc. http://members.tripod.com/~TT030/

.

6706. Scsi/Backup/Newbie Help!?

Newsgroup: comp.sys.atari.st
Date: 1998-09-25 00:00:00 UTC
From: Jeff Brown <gloobert@diac.com>
Message-ID: <6ufd0d$2oi@nnrp1.farm.idt.net>
Source record: 93232

I am trying to backup the data on my Maxtor 7120 Scsi Drive, to a Syquest EZ135.
I have a MegaST4 with an ICD Link2 adapter connected to the Maxtor drive and then to the Syquest.
When I boot up, only the Syquest is accessible. If I disconnect the Syquest then the Maxtor is available.
Is there any info available on getting these two drives running simultaneously?

I've searched the FAQ sites and have no manuals or documentation on this Atari stuff.
I am an Atari newbie here and any suggestions would be greatly appreciated!
Thanks in advance.

6707. Re: Printer drivers for Calamus 1.09N

Newsgroup: comp.sys.atari.st
Date: 1998-09-25 00:00:00 UTC
From: derryck@TAKETHISOUTcix.co.uk
Message-ID: <6ufem7$ki1$1@plutonium.compulink.co.uk>
Source record: 93233

On 23 Sep 1998 19:55:32 , Emmanuel Curis wrote:
> Hello,
>
>Dans l'article <6ubh2l$h2r$2@oravannahka.Helsinki.FI>,
>Markku Luoto , <mluoto@cc.helsinki.fi> a écrit :
>
>>Has anyone got an idea where to get "new" - well let's say more recent
>>printer drivers for old Calamus 1.09N ... My old SLM804 just quit and it
>>seems there's not enought of them around to find one spear...
>
> As Calamus 1.09n is no more supported and the printer driver format
>is, I think, different of the SL ones, I think there's not many chances to
>find new drivers...

```
Many if not all of the Calamus SL drivers work with Calamus1.09N, you rename
them with a CPD extention and away you go.

Suggest downloading the demo version and giving it a go! :-))

Rgds, Derryck

/----------------------------------------/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/----------------------------------------/
```

6708. Re: Help request for the Straight Fax P

Newsgroup: comp.sys.atari.st
Date: 1998-09-25 00:00:00 UTC
From: derryck@TAKETHISOUTcix.co.uk
Message-ID: <6ufem9$ki1$2@plutonium.compulink.co.uk>
Source record: 93234

On 23 Sep 1998 21:12:00 , Marco Ravasini wrote:
>On 20 Sep 1998 12:09:19, Derryck Croker wrote:

>>You must enter margin settings for the driver in the "cut sheet" setup page.

>Hi, Derryck, thank you for your reply, but the "cut sheet"
>sub-dialog is just the heart of the matter... When I try to open
>it, after loading the Straight-Fax drivers in the printer dialog
>of Papyrus, nothing happens (the "general"sub-dialog is locked)

Have you copied the file STFAX.MOD into your papyrus MODULE folder and set
the output folder to external driver with STFAX.MOD cited as that driver?

If you've already done this then the only suggestion I have is to use the
STFax GDOS driver instead.

Otherwise I'm stuck!

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

6709. Re: NEWSie Problems? Not Me!

Newsgroup: comp.sys.atari.st
Date: 1998-09-25 00:00:00 UTC
From: grovem@ridgecrest.ca
Message-ID: <6ufg5ncbk1@ash.ridgecrest.ca.us>
Source record: 93235

On 24 Sep 1998 10:39:44 , louis wrote:

>OK, here come my experiences with the versions 0.80, 0.82, 0.86, 0.88 and
>0.90 for the last 6 months.
>
>Only problem turning up every now and then was articles missing in the
>offline folders. I *know* I never deleted them, but Newsie must have
>deleted them anyhow. They were still mentioned in the overview, but
>"pressing the article line" to bring it to a window gave me an empty one.
>Checked the offline folder and they were just gone. Not happening
>everyday, but on occasions

What I think is happening is sometimes files are not closed properly
causing missing clusters or multiple files linked to the same area
when other files are saved to disk.
This seems to only happen if for some reason you have to terminate the
file transfer because of a bad connection, or Newsie or another
application terminates or locks up the machine before the file is
completely saved to disk. If you don't check the disk with something
like Correct, you won't notice it at first, and you will have either a
file that cannot be deleted with GEMDOS, has illegal characters for a
file name, or just seems to be deleted because of improper directory
structure. The next time you notice a missing file, run Correct or
Edge and you'll probably see this. I don't think it is directly
Newsies fault. I think that saving data on the fly to the hard disk is
risky on any setup, and your bound to run into these problems when you
break a window (excuse the expression). I guess it's the price you
have to pay to have an application that will run in 512K or ram:).
This is just all IMHO. I don't know if there is a better technique to
achieve this, or if it is something that just is.

>
>I can't recall having lost e-mail.

If I move my Newsie from one disk to another, even after configuring
the new directory paths, I will loose mail. It's not really gone, but
for some reason the subjects arnt linked to the text files anymore.

>
>The only other problem I had with an earlier version was using UUE
>attachments: only able to do one per program start. It's OK with 0.90 but
>I switched to MIME in the meantime.

I remember that:). I thought I had to disconnect from the news server
each time I decoded a file. That made it work anyway. No problems now
with the latest version, mime or uue.

>
>What it also doesn't do right is handling the article numbers upon
>transfer completion. Everytime I have to edit the Default.grp to prevent
>it from fetching articles for the second time. I gather it has something
>to do with the time-outs for this above mentioned problem.

I noticed that too. I thought it had something to do with my ISP. It
dosen't always happen. I never kept track of the articles to tell if
it was requesting "mark as read" articles or an ISP problem.

I would like the option to bulk download marked articles instead of
having to download the complete group, or hand pick out each one and
download one at a time.

MG

6710. Re: NEWSie Problems? Not Me!

Newsgroup: comp.sys.atari.st
Date: 1998-09-25 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6ufi8v$o3q$1@roch.zetnet.co.uk>
Source record: 93236

On 24 Sep 1998 21:03:24, Louis Holleman wrote:

>John, I tested all the clients I had at the time and one by one tried them
>out with Sting. Got the corruption every time I started Newsie. I thought
>it was a Sting problem too at first, but it turned out the corruption only
>happened straight after starting Newsie. Checked this literally.

Hmmm ... I suspect the log file. Many moons ago I found that my CAB
Hotlist contained a Newsie LOG file! Hasn't happened again.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

6711. Re: Q: Returning to Atari

Newsgroup: comp.sys.atari.st
Date: 1998-09-25 00:00:00 UTC
From: steamer954@aol.com
Message-ID: <19980925041445.04333.00000345@ngol01.aol.com>
Source record: 93237

In article <3609FF6F.D5D692C6@mygale.REMOVETHIS.org>, Nicholas Bales
<bales@mygale.REMOVETHIS.org> writes:

>I don't know much about the STacy, as these are pretty rare beasts. I
>think they are much harder to upgrade than an STE or Mega STE. They are
>also rather fragile (especially the screen and keyboard). Only get a
>STacy if you will be carrying your stuff around, otherwise, get an STE
>or Mega STE.

My experience with the STacy is that the thing is almost bullet-proof. My
father bought one new, used it almost every day for 7 years, the sold it to me.
I have used it in a varity of abusive conditions (corrosive atmosphere, truck
moving along a gravel road, ect.), the only problem was a trace on the keyboard
broke about 1 year ago. It will be a cold day in H*** before I give it up
though.

My $0.02

Stephen Davis
Stephen Davis
steamer954@aol.com

6712. HiSOFT SYSTEMS and Atari

Newsgroup: comp.sys.atari.st
Date: 1998-09-25 00:00:00 UTC
From: Stephen Marriott <steve@spensley.demon.co.uk>
Message-ID: <360B562A.891DF1F3@spensley.demon.co.uk>
Source record: 93238

Hi everybody,

HiSOFT SYSTEMS has been busy updating their website recently. We have
now added an Atari page - http://www.hisoft.co.uk/atari/ At the moment
this page just has *SPECIAL OFFERS* for some of our top Atari products.
L8r on we may add more pages.... These could include news about new
Atari products!

--
Stephen Marriott - stevem@hisoft.co.uk
HiSOFT SYSTEMS The Old School, Greenfield, Bedford, MK45 5DE
Tel: +44 1525 718181 Fax: +44 1525 713716
http://www.hisoft.co.uk/ http://www.cinema4d.com/

6713. Re: .ST files:Piracy or Preservation?!

Newsgroup: comp.sys.atari.st
Date: 1998-09-25 00:00:00 UTC
From: Oliver_Schildmann@LU.maus.de
Message-ID: <199809250000.a36753@lu.maus.de>
Source record: 93239

Hello Dan,

t> >Atari game, which can compete with any actual PC or Mac game, and you
t> >would make me more than astonished ;-)
t> Dungeon Master on a 520ST :)))
OK, any other than that ;->

Greetings, Oliver

We are Microsoft - Resistance is futile!

CyBaer@koso.phoenix.de http://CyBaer.home.pages.de

6714. Re: CAB problems under TOS with STING 1.15

Newsgroup: comp.sys.atari.st
Date: 1998-09-25 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <360b686e17cf651@club-internet.fr>
Source record: 93240

Hello,

in article <Ezt5MK.D4C@arisia.stud.uni-hannover.de>
Peter Rottengatter wrote on Thu 24-09-98 21:42 (GMT):

> Sounds as if your ISP is one of those bloody proxy-only ISPs. So probably
> you must use the proxy. Have you told CAB to use port 8080 ? Try using
> "proxy.club-internet.fr:8080" (without the quotes of course) ...

It seems to be something else cause I've not this problem with the same
ISP. In fact the proxy on this ISP is a mess and it's usually better not
to use it. It's also reported by Windows users.

BFN,
/Pascal/

--
Pascal, surfing the web on his Falcon...
Otagger ï¿½1.22: Today's thought:
UFP Starfleet Command: End Transmission

6715. connecting hdd to st

Newsgroup: comp.sys.atari.st
Date: 1998-09-25 00:00:00 UTC
From: Dan Willars <danwill@globalnet.co.uk>
Message-ID: <6ufnnc$65i$1@plug.news.pipex.net>
Source record: 93241

Hi,
I was wondering if it is possible to connect a pc ide or scsci
drive to an stfm
How would i go about doing this
thanks in advance
dan.

6716. Re: PageStream on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-09-25 00:00:00 UTC
From: guitarra@afn.org
Message-ID: <6ug394nsq1@maya.ece.ufl.edu>
Source record: 93242

>
> PageStream on Falcon
>
> From: ecncomr@socal.com (Nurmix)
> Reply to: Nurmix
> Date: 25 Sep 1998 00:01:03 GMT
> Organization: NURVIS Music
> Newsgroups:
> comp.sys.atari.st
> Followup to: newsgroup(s)
> References:
> <6uat19$c9p$1@dbtsvr2.dbtech.net>
>
>On 23 Sep 1998 13:28:09, Phantom wrote:
>
>>Also, PageStream grabs all of the Falcons Memory for its own.
>>Which can cause problems.
>>One way around this is to use Geneva. With Geneva you can set
>>how much memory a program like PageStream uses.
>
>Tell me about it. MagiC also allows you to set how much memory a given
>application is allowed to use, but I've tried it with PageStream on my Falcon,
>and the program just ignores it and grabs it all anyway...
>
>--
>
>Paul Nurminen (aka Nurmix)

Not in Geneva! :) (memory flag does work)

6717. Re: PageStream on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-09-25 00:00:00 UTC
From: Thomas Binder <gryf@hrzpub.tu-darmstadt.de>
Message-ID: <6ufssb$g98$1@sun27.hrz.tu-darmstadt.de>
Source record: 93243

Hi!

Nurmix <ecncomr@socal.com> wrote:
> Tell me about it. MagiC also allows you to set how much memory a given
> application is allowed to use, but I've tried it with PageStream on my Falcon,
> and the program just ignores it and grabs it all anyway...

Did you try this with MagiC 5 and the application options of either
Magxdesk, Jinnee, or Thing? Or did you use LimitMem.ttp?

Ciao

Thomas

--
Thomas Binder (Gryf @ IRCNet) gryf@hrzpub.tu-darmstadt.de
PGP-key available on request! binder@rbg.informatik.tu-darmstadt.de

6718. Re: PageStream on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-09-26 00:00:00 UTC
From: claytone@aa.net
Message-ID: <6ui5s4$a1i$1@slave1.aa.net>
Source record: 93094

FASTLOAD BIT,

OK, now, where's this fastload bit???? How does one set it? Several people have mentioned it, but I have never heard of it, so someone please fill me in. I imagine there must be other people wondering the same thing.

I have noticed on the main page for "Warp 9" there is a box called "fast load", which I have checked. Does this do the same thing as setting the fastload bit?

Thanx,

Clayton Murray
claytone@aa.net
Seattle, WA USA

On 25 Sep 1998 23:08:00 , ekaljumagi@clhs.lake.k12.ca.us wrote:
>Hey! Someone recently noted that Pagestream sped up on a Falcon if you turned
>on Fastload bits for all the drivers and misc. programs that come with it. I
>was facing load times of over 90 seconds for Pagestream. Turning Fastload on
>(and turning TT-RAM off on a couple of programs -- don't know how THAT
>happened -- no TT-RAM) has switched my load time to --- 3 seconds! Thanks
>guys!

6719. Re: PageStream on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-09-26 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <360cb4de50621e60@holleman.demon.nl>
Source record: 93095

on Sat 26-09-98 07:41 Clayton Murray wrote:

>FASTLOAD BIT,
>
>OK, now, where's this fastload bit???? How does one set it? Several people
>have mentioned it, but I have never heard of it, so someone please fill me
>in. I imagine there must be other people wondering the same thing.
>
>I have noticed on the main page for "Warp 9" there is a box called "fast
>load", which I have checked. Does this do the same thing as setting the
>fastload bit?
>
Hi Clayton,

any decent desktop (Thing, Jinnee) has options to set the fastload bit for
any program you'd like. Plus limit memory use if it grabs all. Also
options to use the fast RAM or not. There used to be separate programs for
it in older days (Pinhead) that you could configure to use fastload on all
programs or exclude the ones that didn't like it. I don't know Warp-9
myself but the box could do the trick or maybe it's just a fastload
setting for its own? If you run Thing you just click the program name,
next CTL-I and you select the "program" section to make your choice. Easy
can do!

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

6720. Re: NEWSie Problems? Not Me!

Newsgroup: comp.sys.atari.st
Date: 1998-09-26 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <360cb4de50621e61@holleman.demon.nl>
Source record: 93096

on Fri 25-09-98 16:43 Pat & Anna wrote:

> on Friday 25-09-98 20:55, louis wrote:
>
>>Or are there users who can SWEAR it happened with the logging turned off?
>
>I can *swear* that it happens, but with much less frequency, with the
>logs turned off and always quitting NEWSie before disconnecting. In my
>case, religiously using HDSENTRY or CLEANUP after every OFFLINE
>session, the corruption was always badly linked clusters. The offending
>clusters *always* included the NEWSie log header.
>
>I was lucky, I never had a data loss but that was way too much work. :(
>
Hi Pat,

maybe we've got clue nr.2 here: quitting Newsie before disconnecting...
I found that doing so Newsie always needed its time-out to disappear from
the desk. Therefore I made it a rule to always click the menu item
"disconnect from host" before "disconnecting" with Sting, and maybe that's
one reason why I never experienced problems after the initial ones...?
I know I'm wildguessing again, but for the time being I can't come up with
any better reason :-)

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

6721. recovering lost clusters in MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-09-26 00:00:00 UTC
From: mike@bbsgate.interware.R.E.M.O.V.E.T.O.R.E.P.L.Y.it
Message-ID: <5217_mike@bbsgate.interware.R.E.M.O.V.E.T.O.R.E.P.L.Y.it>
Source record: 93097

I really need a program to check my partitions and recover lost clusters with MagiC. I tryed HP_Optimizer but it only recovers lost clusters loosing the data chains, I own Diamond EDGE but it detects all my longnames as FAT entry errors so it wants to correct them and I cannot save the lost cluster without doing it, so I would need something like HP_OPT but able to save the recovered clusters, or a newer EDGE, MagiC VFAT - aware.

Ciao, ** *Mike* ** www.interware.it/users/mike/ mike@interware.it
--
The FIRST line will be placed in front of the footline and can be empty.
--

Atarian ST -TS! 2:333/608(FidoNet) bbsgate.interware.it

6722. Re: NEWSie bugs

Newsgroup: comp.sys.atari.st
Date: 1998-09-26 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6uip80$4ff$1@roch.zetnet.co.uk>
Source record: 93098

nickname= bang bang
Kev

$$$$$$$$$$$
e.mail kdermott@zetnet.co.uk
%%%%%% voice/fax/answer 0161 620 0058 %%%%%%
mobile 0860 766 389
&&&&&&&&&&&&&&&&&&

mug shot at http://www.users.zetnet.co.uk/kevin/

many ataris many monitors many drives
and they make me money!!!!!

6723. CAB 1.5 and Cachefolder

Newsgroup: comp.sys.atari.st
Date: 1998-09-26 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <6uisq7$6ak$1@irk.zetnet.co.uk>
Source record: 93099

Hi

Can anyone explain why when accessing a site to read offline the error message "Read Error in file K:\CAB\Cache\..." appears and yet a site that has been accessed before or since is still there?

It seems random. Sites haven't been moved into other themes, one day they are there, the next not.

Thanks

Trevor

STe 4meg + Veloce+2 TOS 2.06 (single)

6724. Re: OS poll

Newsgroup: comp.sys.atari.st
Date: 1998-09-26 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <6uisq9$6ak$2@irk.zetnet.co.uk>
Source record: 93100

On 23 Sep 1998 18:02:27 , pacman wrote:

>Hello again,
>Ok, well so far there have been 79 people who have voted in the poll!
>So is that all of you? I think not :)
>

Single -

TOS 2.06 on main STe 6 meg
TOS 1.62 on back-up STe 1 meg with Kaosdesk

Regards

Trevor

6725. Re: Warning: Terre du Milieu, HDDRIVER

Newsgroup: comp.sys.atari.st
Date: 1998-09-26 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <360CFFCE.6513@ooc.de>
Source record: 93101

Martin-Eric Racine wrote:

> I thought Computer Direct was an isolated incident, but seeing that
> another shop elsewhere has just lost the right to sell your stuff,
> I'm really starting to worry...
>
> Comments?

It's as simple as that: I don't allow people to distribute my software
if they don't pay their licenses. Nobody would.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

6726. Re: NEWSie Problems? Not Me!

Newsgroup: comp.sys.atari.st
Date: 1998-09-26 00:00:00 UTC
From: derryck@TAKETHISOUTcix.co.uk
Message-ID: <6uj2cr$9lj$1@plutonium.compulink.co.uk>
Source record: 93102

On 24 Sep 1998 15:42:03 , John M Rojewski wrote:
>On 24 Sep 1998 10:39:44 , louis wrote:

[...]

>>Newsie's still on my disk, I use it only for ONLINE work now and that's
>>another thing it does very well.
>>
>Thanks. I guess I need to improve its OFFLINE News capability.

In the UK at least I'd guess that 99% of NEWSie users read news offline,
telecom and ISP charges mount up!

So what I'd like to see in later versions would be the ability to edit the
article overview offline for later selective retrieval at leisure without
getting one's hands dirty in the various control files, assuming that such
is possible.

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

6727. English docs/RSC file for Ghostscript!

Newsgroup: comp.sys.atari.st
Date: 1998-09-26 00:00:00 UTC
From: derryck@TAKETHISOUTcix.co.uk
Message-ID: <6uj2ct$9lj$3@plutonium.compulink.co.uk>
Source record: 93103

Announcing English docs and common RSC file for both the ST and TT versions of Christian Felsch's recent port of Ghostscript V5.10 - now available from my web site. There's a link to Christian's page from where you may download the binaries themselves.

Rgds, Derryck

```
/----------------------------------------/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/----------------------------------------/
```

6728. Re: IRC Program?

Newsgroup: comp.sys.atari.st
Date: 1998-09-26 00:00:00 UTC
From: g.campbell@zetnet.co.uk
Message-ID: <6uj2kn$6fs$1@irk.zetnet.co.uk>
Source record: 93104

On 25 Sep 1998 20:31:54 , "Dan Cox" wrote:
>Hello,
> I sort of "discovered" gemulator98 and have been playing around with it.
>I was wondering if there is a ST IRC program anywhere? Be fun to play
>around with :)
>
I don't know if Atarirc works on the Gemulator.I think there is only
one way to find out and try it.Most Atari users use this IRC client..

You can get it from: http://www.bright.net/~atari/

Gordon.
Catch you again,
****
* Gordon & Mandy *
* E.mail: g.campbell@zetnet.co.uk *
* IRC: Tesla1 *
* http://www.users.zetnet.co.uk/gordy/index.html*
****

6729. FS: Atari 800 w/drive, carts, joysticks, manuals. All excel.cond.

Newsgroup: comp.sys.atari.st
Date: 1998-09-26 00:00:00 UTC
From: pkr4@goodnet.com
Message-ID: <gO8P1.241$fl2.3141706@news.goodnet.com>
Source record: 93105

```
Everything in excellent condition.
800 unit
18k built in
58 k added memory (3x16, 1x10)
cables, ac adaptor
810 floppy drive
users and programming manual
game cartridges
basic (language) cartridge
two joysticks and cables

$70 or best offer nearest to it.

buyer pays shipping to their location.

jim
pqr4@goodnet.com
```

6730. FS 16 mhz Mega 4 Ontario Canada

Newsgroup: comp.sys.atari.st
Date: 1998-09-26 00:00:00 UTC
From: Willard VanderPloeg <willard@headwaters.com>
Message-ID: <Ee9P1.491$lr3.688070@198.235.216.4>
Source record: 93106

Greetings;

I still have the following looking for a good home.

16 mhz Mega 4 with 2 mono monitors (one is tilt swivel)
2 megafile 30's loaded with productivity apps (many latest)
Internet ready
Migraph handscanner and touchup

Big box of software, docs etc.

I'd rather NOT ship since there is so much. Pick up in Owen Sound, Ontario
or I could deliver to Toronto
or Hamilton Ontario

Price $150 Canadian for EVERYTHING!

Regards,

Willard VanderPloeg

6731. Re: recovering lost clusters in MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-09-26 00:00:00 UTC
From: Werner Domroese / Q5 <q5@usa.net>
Message-ID: <6uj9el$3u2@news3.euro.net>
Source record: 93107

Mike De.Petris wrote in message
<5217_mike@bbsgate.interware.R.E.M.O.V.E.T.O.R.E.P.L.Y.it>...
I really need a program to check my partitions and recover lost clusters
with
MagiC. I tryed HP_Optimizer but it only recovers lost clusters loosing the
data chains, I own Diamond EDGE but it detects all my longnames as FAT entry
errors so it wants to correct them and I cannot save the lost cluster
without
doing it, so I would need something like HP_OPT but able to save the
recovered clusters, or a newer EDGE, MagiC VFAT - aware.

You're using MagiC for long file names? I believe it uses the same VFAT mechanism as Windows 95 and Windows 98. You might be able to hook your harddrive up to a PC and run Win95 and Win98 utils to seek out and clear or save lost clusters. I haven't tried this though, so I'd recommend a backup before you try. Beware though, that in my experience, any Wintel-oriented tools are usually either less thorough or simply less effective than the tools we 68K people are used to. I think it's worth a try. One such tool is a light version of a Symantec / Norton tool, and comes standard with Win95 and is called Scandisk for Windows 95. (scandskw.exe) Be careful not to use scandisk.exe (DOS-version, as even the one that comes with Win95/98 will destroy your VFAT-entries). I'm still wondering why Win95/98 didn't simply use NTFS or HPFS for long file names, or even just stuck to DOS and used descript.txt files or a similar mechanism. Would have been a lot less trouble.

Good luck!

6732. Re: Warning: Terre du Milieu, HDDRIVER

Newsgroup: comp.sys.atari.st
Date: 1998-09-26 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@mailbox.swipnet.se>
Message-ID: <%kaP1.2198$777.1840459@nntpserver.swip.net>
Source record: 93108

Martin-Eric Racine skrev i meddelandet ...

>The same thing happened with Computer Direct and now there is no
>support left for HD-Driver in Canada...
>Are you gonna kill every Atari shop left outside Germany?
>I thought Computer Direct was an isolated incident, but seeing that
>another shop elsewhere has just lost the right to sell your stuff,
>I'm really starting to worry...

How the h**l can you ask Uwe if he's going to "kill" every Atari shop outside of Germany? He's a very capable programmer who simply wants to get paid for all the time he puts into making and enhancing his software. If some idiotic company starts selling copies of his program, they've dug their own grave and have noone but themselves to blame! As a user and presumed buyer, you should blame them instead since they've abused the copyright and therefore lost the right to distribute the program.
The only right thing to do in such a case is naturally to stop delivering to them. I back Uwe's decision without any questions. For all I care, the bastards that sell pirate copies of HDDriver should be prosecuted for breaking the copyright laws, but that's something for Uwe to decide...
If all retailers were serious, you wouldn't risk loosing support in any country.

Regards,
Claes
claes.holmerup@mailbox.swipnet.se
http://come.to/claes.holmerup

6733. Re: Peter Rottengatter

Newsgroup: comp.sys.atari.st
Date: 1998-09-26 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6uj8lh$7ir@enews4.newsguy.com>
Source record: 93109

On 24 Sep 1998 04:59:27, Charles Silver wrote:

>As I've posted here, I've setup STinG/ppp to over a dozen different ISP's in
>the USA and Canada with good results. I figure I can do the same with wcoil.
>As you know, wcoil won't help much. This goes for Carson in CA also.
>
>Before users go ballistic, maybe they should ask for a little help. I'll be
>glad to help USA/CA users. Several who post here will back me up. I've
>helped many to "Optimize" STinG/ppp. Unless you use MiNTnet or until
>someother TCP/IP(ppp) stack becomes available, that's the best I can do.

That's absolutely true. Charles helped me get up and running with my
(current) ISP which uses a PPP (with PAP) connection. Before that I had a
sort of "free" SLIP connection with another ISP that _I_ set up - originally
with STiK a couple of years ago without Mr. Silver's help - but if I had known
him back than, I bet the setup would have gone much faster!

And he did it on his own time and asked for nothing in return. Much like
Peter with STinG...

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

6734. Re: Q: Returning to Atari

Newsgroup: comp.sys.atari.st
Date: 1998-09-26 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6uj8lm$7ir@enews4.newsguy.com>
Source record: 93110

On 24 Sep 1998 08:04:12, Johan Spr}ng wrote:

>I'm about to build a small studio and I'm thinking of picking up an
>Atari computer to run Cubase on.
>
>The only models I'm interested in are either a STacy or a Mega STE. And
>maybe a Falcon. I know some Atari's had problems, so I have a
>simple question:
>
>Is there anything about the Stacy or Mega STE (not ST) that I should think
>about when buying one.

With the Mega STE, try to get one with TOS 2.06 (as opposed to 2.05 which was buggy-er).

>Futhermore I'm a bit interested in hardisk recording with Cubase audio and
>a Falcon. Apart from an Standard 4mb RAM Falcon, is there anything else I need
>to do this satisfactionally. (Presumably a large SCSI HD of.c. :)).

Hmmm. Yes and no.

First, you want to make sure that the Falcon has had a few hardware modifications done to it (and if you buy it from someone who used Cubase Audio, it should already have had them done). The most critical is the clock fix, which clears up some problems with recording audio (others here can give you more details on this one).

The other two are not _required_ but do really help out. One removes a "bass boost" that Atari put on the Falcon's audio output at the factory.

The other changes the Falcon's audio input to LINE LEVEL as opposed to the standard MIC LEVEL.

Other than that, 14 megs is best (a simple cheap 16meg SIMM will do it when combined with a third party memory board - also cheap).

And the largest, fastest HD you can afford. Actually, you can record audio to just about any SCSI HD on the Falcon, but if you try to have too many tracks running at once with a slow drive, you'll run into problems. I use a Seagate Barracuda 4.29 gig drive (8ms access time), and I've not had any trouble with even 16 tracks simultaneously.

And if you want to spend a little more, you might want to look into a digital interface, which would allow recording (digitally) from a DAT or CD into Cubase Audio, and also allows you to use your DAT's (or other) ADC/DAC converters. And then there are the ouput expanders which can give you 4 or 8 direct audio outs. And audio IN expanders are available too.

Of course, you can get along just fine with 4 megs and no extras. :^)

--

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_/ Red Light 6 Studio - El Segundo, California
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* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

6735. Nemesis in USA

Newsgroup: comp.sys.atari.st
Date: 1998-09-26 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6uj8lq$7ir@enews4.newsguy.com>
Source record: 93111

On 24 Sep 1998 23:46:52 , William Platt wrote:

>I have no problems with Newsie on my F030 either. Anyway, how much
>better is the Nemesis over a stock Falcon? Where in the USA can I get
>one? Is it easy to install, or will I blow up my machine.

I'm still waiting for my NEMESIS board. Computer Direct (in Canada) _USED TO BE__ the official North American distributor. Now it's ATY Computer in Oakland, California. Alex (the owner) is waiting to receive more NEMESIS boards from Titan. When I spoke to him a couple of weeks ago, he told me they were expected at the end of this month (September).

Visit ATY's website:

http://www.virtual-markets.net/vme/aty/

The NEMESIS board itself is supposed to be under $150, and Alex charges around $100 for the installation (which is apparently quite complex).

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

6736. Re: Scsi/Backup/Newbie Help!?

Newsgroup: comp.sys.atari.st
Date: 1998-09-26 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6uj8mq$7ir@enews4.newsguy.com>
Source record: 93112

On 25 Sep 1998 00:35:54 , "Jeff Brown" wrote:

>I am trying to backup the data on my Maxtor 7120 Scsi Drive, to a Syquest
>EZ135.
>I have a MegaST4 with an ICD Link2 adapter connected to the Maxtor drive and
>then to the Syquest.
>When I boot up, only the Syquest is accessible. If I disconnect the Syquest
>then the Maxtor is available.
>Is there any info available on getting these two drives running
>simultaneously?

Are you sure you have a different SCSI ID set for each drive?
This can usually be set with a little numerical switch on the back of the
drive(s). Set one to "0" and one to "1" (as an example).

--

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_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

6737. Re: NEWSie bugs

Newsgroup: comp.sys.atari.st
Date: 1998-09-26 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <6ujcr5odg1@nnrp02.primenet.com>
Source record: 93113

On 26 Sep 1998 05:51:51 , Charles Silver wrote:
>On 25 Sep 1998 21:12:57 , JI Logan wrote:
>>On 25 Sep 1998 20:02:35 , Roger Cain wrote:
>>
>>|>Edit Nicknames was not changed in 0.92.
>>|
>>|It gives me 2 bombs when I click on the menu entry.
>>
>>Yep, bombs when menu entry clicked.
>>John Logan
>
>Yo Dudes,
>
>Ahhh, x-out wdialog.prg from your autofolder. Your welcome <g>. Version
>2.00 gave me some problems. Never did understand wdialog very well...

I don't have wdialog (any version). I just use what is built into
Magic 5.03. Do you guys have wdialog.prg and if so, what version?
Can you remove it and remove the bombs?

It may be some incompatibility with wdialog, but I'm quite sure there
were no changes in the Nicknames processing.

It still works fine for me. :)

John

*
* John Rojewski email: rojewski@primenet.com
* http://www.primenet.com/~rojewski/
* Atari Falcon'030/14/84
* Use NEWSie - the News/Email/FTP/Browser for the Atari

6738. Re: connecting hdd to st

Newsgroup: comp.sys.atari.st
Date: 1998-09-26 00:00:00 UTC
From: starlord@ptw.com
Message-ID: <360d377a.0@news.ptw.com>
Source record: 93114

On 25 Sep 1998 10:28:32 , "Dan Willars" wrote:
>Hi,
>I was wondering if it is possible to connect a pc ide or scsci
>drive to an stfm
>How would i go about doing this
>thanks in advance
>dan.
>
>
No ide for the stfm, but with n icd host you can connect
just about any scsi to the computer.

Bishop Telescope Fund	Akumaizer Cattery	E-mail List Owner
470 20th ST West #23	Japanese Bobtails	Dahlia-net
Rosamond,Ca.93560	Home Rasied JBT's	Canna-net
starlord@ptw.com		Astronomy/SIAR-L

6739. Newis.92

Newsgroup: comp.sys.atari.st
Date: 1998-09-26 00:00:00 UTC
From: <>
Message-ID: <360d377d.0@news.ptw.com>
Source record: 93115

Well, I got newsie .92 and am trying it out on my main system.

Atari TT/030 4meg ST ram 4meg TT ram 548meg scsi, 130meg scsi via dma port and icd host card.

So far the only thing I don't care for is the lower case lettering used with the file slector. I use UIS-III and to see the file is there to mark it, I have to click on the wildcard * to see the files. 92 crashed one time when I was playing with the font size, but that was because of my own fooling around.

Wonder if I could just move the address book file from .88 over to 92?

I was glad to find I could adjust the size of the screen text, that small text was a killer on my old eyes!

Slc.Dennis Bishop

Bishop Telescope Fund	Akumaizer Cattery	E-mail List Owner
470 20th ST West #23	Japanese Bobtails	Dahlia-net
Rosamond,Ca.93560	Home Rasied JBT's	Canna-net
starlord@ptw.com		Astronomy/SIAR-L

6740. Re: Nemesis (Was: NEWSie Problems? Not Me!)

Newsgroup: comp.sys.atari.st
Date: 1998-09-26 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6ujdqcnej2@news.campus.mci.net>
Source record: 93116

On 25 Sep 1998 20:28:35 , Charles Silver wrote:
->William wrote: NOSPAMwplatt@bellsouth.net (William Platt)
->
->>I have no problems with Newsie on my F030 either. Anyway, how much
->>better is the Nemesis over a stock Falcon? Where in the USA can I get
->>one? Is it easy to install, or will I blow up my machine.
->>B.P.
->
->Hi Bill,
->
->Not sure where you can get Nemesis in the USA these days. It does speedup
->all processes (CPU 150%) on the Falcon as well as add a buffer. I wouldn't
->advise a DIY install. Too much work <g>. Ahhh, yes, you can toast your
->mother board. Nemesis features are to numerous to mention. It's great...
->---
->CU,
->
->Charles
->EoF
->.

I'll second that. I had Alex Yu at ATY Computers install my Nemesis along with a 33mhz 68882 FPU (now 50mhz). After reading the docs, I'm very glad I let him do it. Its well worth the upgrade, once you use a Nemesized F030 you would never want to go back!

Now that I've said that, let me also say, that at this point in time, I would recommend you wait for Titan Designs next Falcon accelerator. Its called the "Tempest", uses Motorola Coldfire CPU technology (CPU running at 40-50mhz!), supports upto 256 megs of SDRAM (TT FastRam), and even has an AGP port! Also, its downshiftable for full '030 compatibility. Its price is provisionally listed at 199 pounds, which I think would work out to around $300-350 (depending-this will fluctuate). Its my *NEXT* big hardware purchase. Visit Titans web site for full details on this and other exciting products! (such as Eclipse-the PCI graphics adaptor card for Falcons!) ;-)

Commercial mode off <big grin>

____
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /

_____\/

6741. Re: Newis.92

Newsgroup: comp.sys.atari.st
Date: 1998-09-26 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <6ujf6fodg2@nnrp02.primenet.com>
Source record: 93117

On 26 Sep 98 18:50:37 GM, Slc.Dennis Bishop wrote:
>So far the only thing I don't care for is the lower case
>lettering used with the file slector. I use UIS-III and to
>see the file is there to mark it, I have to click on the
>wildcard * to see the files.
>
That was requested to allow case-sensitive file systems.

>Wonder if I could just move the address book file from .88
>over to 92?
>
All of your existing files, ABK,GRP,etc. will work fine.

John

*
* John Rojewski email: rojewski@primenet.com
* http://www.primenet.com/~rojewski/
* Atari Falcon'030/14/84
* Use NEWSie - the News/Email/FTP/Browser for the Atari

6742. Jjohn Perez Bad Deal

Newsgroup: comp.sys.atari.st
Date: 1998-09-26 00:00:00 UTC
From: grovem@ridgecrest.ca
Message-ID: <6ujfdj$pt5$2@ash.ridgecrest.ca.us>
Source record: 93118

All; Sorry to fill the group with such crap, but what ever the unpleseant feeling
you get from reading just the first few lines, or the whole letter hopefully
will remind you next time you feel like throwing caution into the wind when
it comes to your hardware or cash.

****

Mr. John Perez,

Over two years ago I sold you a new Falcon motherboard from C-LAB,
imported by Toad, for the sum of $500.00 (a sum which you
were eager to pay).

I had tested the board for several hours and could not find
fault with it. The package was shipped to you, insured.

About one week after arrival, you said that there were problems
after you installed an FPU. My first thought was to check the
buffer modification. You put this off for a year. Then approxmately
six months ago, you requested I take a look at the board, two years
after it was sold to you. I agreeded to checkout the buffer mod. I
also advised that you really should send the board to ATY Computer,
or Wizztronics to be checked out. An inexperienced person can really
screw up a machine, especially a Falcon, in two years, and I didn't
know what you had done to the machine in that time.

Yet I agreed. I couldn't see what the problem could have been as
when I tested it, I installed an FPU and ran Scape882, the planet
scene generator without problem and also ran an FPU bench mark app.

Failing to find the problem, I agreed to send the machine to Wizztronics
for repair. You were in a big damn hurry then as you were wanting to
purchase an Afterburner and needed the machine. Including the time
I spent looking over the machine, the $65.00 shipping fee to Wizztronics,
or their $300.00 repair bill, I have lost all the money I had paid to
Toad to in the first place. You agreed to split the Wizztroincs bill,
for either $150.00, or a Falcon NOVA adapter you were suppose to ship
over three months ago. FYI, the only problem with the Falcon was
a the chip select line for the FPU was bad. This could have happened when
the board was shipped to you in the first place, when you installed
it into your Falcon Rack case, or when you installed the FPU. Wizztronics
did replace the FPU socket, so the damage could have occured at that
point when you installed the FPU chip.

Now all of the sudden, you disapear from the Atari newsgroups, and do
not reply to your mail. You did say about two months ago you had the
adapter and only needed to get to the post office. Where the hell is

the post office in Hawaii? Inside a damn volcano? I do have your home number, I could easily get your work number. You will start getting calls at work if I don't get payment or the Adapter very soon.

Now, lets take this a little further. Your friend Chris bought a TT from me with a 19 Moniterm moniter and an Axit TT Ram card for the sum of $400.00. Considering the cost of the ram card, he got a good deal.

Before the sale, you said that he wanted the machine to run Norator on. I told you I don't know anything about that application, but I had used the TT for a couple of years without problem, using many external devices such as an ICD Link, ScanX and an MicroTek scanner, Chronos 3D and dongle and VideoMaster ST.

You assured me as Norator ran on your TT that it wouldn't be a problem. Fine, deal done, package shipped to Chris. The next thing I know is you are on the phone saying the application and dongle only works for a short time, then the machine crashes. You actually have the machine torn apart trying to find the problem. You don't even have schematics, so what the hell did you think you would find. After a couple of weeks of phone calls and emails, you tell me that you and Chris are "Very depressed" that there is a problem with this TT. That is even after Alex at ATY told you that the TT and Norator have problems and are not considerd compatible. Wizztronics was a little more consertive and said that maybe one in ten TT's would work properly, a lot depending on the version of motherboard you have. Of course, you know more than them, and dicked around inside the TT further with only a phone call to me as guidence. Real technical approach there. You actually had the balls to ask Wizztronics to send you ten motherboards to check out, and send the rest back after testing. This came out of Wizztrtronics mouth directly.
The one and only mail I got from Chris said that "John said you helped him out and I was wondering if you could help me out as the TT is usless for what I need. It is currently in stroage."
I'll bet it's in storage. Do you even know what was fried after you got through screwing with it?

TO ALL A WARNING: DO NOT PURCHASE ANY TTS FROM HAWAII NO MATTER HOW GOOD THE DEAL SEEMS TO BE.

I replied to Chris's email. I stated that I would purchase the TT back, he pays return shipping. I also wanted the hardware first, and time to check everything out before returning payment. I couldn't hold this offer long, so I set an experiation date on the offer. The date came an went. A few days later you mailed me and wanted to know if I had gotten hold of Chris. I told you I mailed him. He said that both or your mail servers are screwed up and I should remail the offer. Funny, two seperate ISPs with the same problem at the same time in the same state? Boggles the mind....

Rant mode on: People get pissed off or suspicious when someone selling an item here wants a guarnteed form of payment in advance before shipping. It's assholes like you that cause this. The list of dubious people in the Atari community is small, but you just made the list. Congrats!

I expect my cash or hardware soon.

Michael Grove
P.O. Box 1682
Ridgecrest, Calif.
93555

6743. 92 e-mail = lock up!

Newsgroup: comp.sys.atari.st
Date: 1998-09-26 00:00:00 UTC
From: <>
Message-ID: <360d48c7.0@news.ptw.com>
Source record: 93119

Ok, I was trying out newsie .92 and so far I've had one thing happen,

I logon with STinG, run Newsie, pull down mail menus, highlight 'Get Mail' newsie makes connect and downloads mail, displays list of messages ... I read and do my replys with newsie sending them out, so far all is fine. then after last message is read I close e-mail window, mouse pointer moves but NO MENUS COME DOWN, program is locked up, can only get out via reset button.

```
*-------------------------------------------------*
| Rosamond Telescope Junk Yard |
| 470 20th St West #23 |
| Rosamond,Ca.93560 |
|All Used and Broken Down Telescopes taken in and |
|Made into Working Telescopes. |
*-------------------------------------------------*
```

6744. Re: Peter Rottengatter

Newsgroup: comp.sys.atari.st
Date: 1998-09-26 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6ujlio$1qdc$1@news-inn.inet.tele.dk>
Source record: 93120

>From: hall@post1.com (Hallvard Tangeraas)
>Date: Sat, 26 Sep 1998 12:25:49 +0200
>
>
>My Centris 660AV seems to work just fine -with Mac or Atari software.
>But in general Atari software runs a lot faster than most equivelants on
>the Mac side.
>But with MagiCMac I can get the best of both worlds!
>

Oh,- the Mac I have here works fine, but maybe yours are a 33 MHz?
The one I got is only 25 MHz and I did expected this 68040 to be
faster than the 68030 build into the Falcon.
Must be the software then. The Os 8 is kind of huge.

I`m looking forward to get MagiCMac one of these days.

cheers

Joergen

surfing the net on a ATARI Falcon 030 powered by MagiC 6
http://home3.inet.tele.dk/prunus/

6745. Re: AVI/MOV to MPEG?

Newsgroup: comp.sys.atari.st
Date: 1998-09-26 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <360d6084b9e1a60@my-ste.demon.co.uk>
Source record: 93121

```
-----BEGIN PGP SIGNED MESSAGE-----

on Sat 26-09-98 01:55 Michael Grove wrote:

>On 25 Sep 1998 10:55:50 , Terry May wrote:
>>Is there an Atari utility that will convert AVI and/or MOV to MPEG?
>>--
>>Otagger ss1.22: Terry May - Las Vegas NV
>>The Rebel BBS: http://www.geocities.com/SiliconValley/Sector/9449/
>>.
>
>Not that works 100%:).
>I wouldn't mind a .TTP that would compress an AVI or MOV to a compact
>size.

I wouldn't mind one of those either. I'd also like a prog that lets me
save out the separate frames in an AVI/MOV. At least then I could use
something like MPEGFever (when I get the compression util) to make the
MPEG.

Regards, davjam on #acorn and #atari
David. Email: dbolt@my-ste.demon.co.uk

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv

iQB1AgUBNgx0dPt/J4yyMZyRAQGawgMAhNAt0QE9GgbFpY+nzcOZDSWhJwX8RPWg
TPKs0jV53r6h5OYZst5/C7xL8a4zVZ2V0/ghT0qU4yc+hUZ6fJMjCrw/0ilMz/Zk
tPw77d5TJco2mRudR/NUBpUwvHJ6DiMg
=jrSt
-----END PGP SIGNATURE-----

--
Proud owner of:
Atari 520STE 4Mb, 1Gb + 540Mb HD, 3x CD, Magic 5.11, HD Driver 7.04, V.34
Acorn A3010 2Mb, 260Mb

How does Michael Jackson pick his nose? From a catalog!
```

6746. Re: AVI/MOV to MPEG?

Newsgroup: comp.sys.atari.st
Date: 1998-09-26 00:00:00 UTC
From: grovem@ridgecrest.ca
Message-ID: <6ujtlj$3lr$1@ash.ridgecrest.ca.us>
Source record: 93122

On 26 Sep 1998 04:59:22 , David Bolt wrote:
>-----BEGIN PGP SIGNED MESSAGE-----
>
>on Sat 26-09-98 01:55 Michael Grove wrote:
>
>>On 25 Sep 1998 10:55:50 , Terry May wrote:
>>>Is there an Atari utility that will convert AVI and/or MOV to MPEG?
>>>--
>>>Otagger ss1.22: Terry May - Las Vegas NV
>>>The Rebel BBS: http://www.geocities.com/SiliconValley/Sector/9449/
>>>.
>>
>>Not that works 100%:).
>>I wouldn't mind a .TTP that would compress an AVI or MOV to a compact
>>size.
>
>I wouldn't mind one of those either. I'd also like a prog that lets me
>save out the separate frames in an AVI/MOV. At least then I could use
>something like MPEGFever (when I get the compression util) to make the
>MPEG.
>
>
>Regards, davjam on #acorn and #atari
> David. Email: dbolt@my-ste.demon.co.uk

Ahh, we already have that ability. M_Player will do quite nicely for
that (disassemble) and is fast.

Mike

6747. Re: AVI/MOV to MPEG?

Newsgroup: comp.sys.atari.st
Date: 1998-09-26 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <360d239620b76ac8@lvdi.net>
Source record: 93123

On Sat 26-09-98 04:59, David Bolt scribbled:

>I wouldn't mind one of those either. I'd also like a prog that lets me
>save out the separate frames in an AVI/MOV. At least then I could use
>something like MPEGFever (when I get the compression util) to make the
>MPEG.

Actually, Aniplayer allows you to save individual frames (video
only), but it would be tedious to save all the frames from an entire
file, unless it was really small.
--
Otagger ï¿½1.22: Terry May - Las Vegas NV
The Rebel BBS: http://www.geocities.com/SiliconValley/Sector/9449/

6748. Re: PageStream on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-09-26 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <360d239620b76aca@lvdi.net>
Source record: 93124

On Sat 26-09-98 10:18, louis scribbled:

>any decent desktop (Thing, Jinnee) has options to set the fastload bit for
>any program you'd like. Plus limit memory use if it grabs all. Also
>options to use the fast RAM or not. There used to be separate programs for
>it in older days (Pinhead) that you could configure to use fastload on all
>programs or exclude the ones that didn't like it. I don't know Warp-9
>myself but the box could do the trick or maybe it's just a fastload
>setting for its own?

That Warp 9 setting is the same as using Pinhead. IOW, it has
Pinhead built-in (both programs have the same author, Charles F.
Johnson).
--
Otagger ï¿½1.22: Terry May - Las Vegas NV
Windows 95 (n) - 32-bit extensions and a graphical shell for a 16-bit patch
to an 8-bit operating system originally coded for a 4-bit micro-processor,
written by a 2-bit company that can't stand 1 bit of competition.

6749. Re: CAB 1.5 and Cachefolder

Newsgroup: comp.sys.atari.st
Date: 1998-09-26 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <360d239620b76ac9@lvdi.net>
Source record: 93125

On Sat 26-09-98 14:13, Trevor Spencer scribbled:

>Can anyone explain why when accessing a site to read offline the error
>message "Read Error in file K:\CAB\Cache\..." appears and yet a site
>that has been accessed before or since is still there?

Are you using a Falcon with a SCSI drive?
--
Otagger ï¿½1.22: Terry May - Las Vegas NV
Windows 95 (n) - 32-bit extensions and a graphical shell for a 16-bit patch
to an 8-bit operating system originally coded for a 4-bit micro-processor,
written by a 2-bit company that can't stand 1 bit of competition.

6750. Re: Internet Software I'd Like to See

Newsgroup: comp.sys.atari.st
Date: 1998-09-26 00:00:00 UTC
From: perot@arisia.stud.uni-hannover.de
Message-ID: <EzwCL2.5q7@arisia.stud.uni-hannover.de>
Source record: 93126

In article <6ug9mm$afu@news3.euro.net>,
"Q5" <q5@usa.net> writes:
> Katherine L Ellis wrote in message ...
>>On 24 Sep 1998, Q5 wrote:
>>
>>>ICQ for Atari would be nice. Check out www.icq.com
>>for stik/sting you mean.
> That's correct. :-)

Apparently Christian Anderson has taken up the challenge to write an ICQ client. His trouble right now is that he hasn't got Internet on his Atari right now, so testing will be difficult. So don't expect it to soon, but stay tuned.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

6751. Re: Atari Sparrow

Newsgroup: comp.sys.atari.st
Date: 1998-09-26 00:00:00 UTC
From: Dennis McGuire <sagedm@erie.net>
Message-ID: <Pine.LNX.3.95.980926223036.4002B-100000@moose.erie.net>
Source record: 93127

On Thu, 17 Sep 1998, Nicholas Bales wrote:

> Don Schoengarth a écrit:
> >
> > Any one know anything about the Atari Sparrow. What is it worth? I
> > know it was before the Falcon but, what are the major differences?
>
> No Atari Sparrow was ever released by Atari. I think there was a
> prototype at one point called the Sparrow. It might have been the
> Falcon040 proto or a Falcon-based console, maybe even something else.
>
> If you've seen one for sale, it's either a valuable collector's item, or
> complete bullshit.

As I recall, the "Sparrow" was a prototype of a "low end" Falcon.
I think by the time the Falcon was released, it was low-end enough that
the Sparrow was never put into production. It's also possible that the
Sparrow prototype itself actually evolved into the Falcon.

6752. 2nd midi port on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-09-26 00:00:00 UTC
From: Jeff Pedersen <pedersen@pclink.com>
Message-ID: <6ukblh$2mr$1@news3.mr.net>
Source record: 93128

I ran across some plans to add a second midi port to an ST running Cubase.
It involves building a serial port - to - midi cable and installing a couple
of drivers.
Didn't work on my Falcon.
Is possible?
Any help?

Regards,
Jeff Pedersen

6753. Re: English docs/RSC file for Ghostscript!

Newsgroup: comp.sys.atari.st
Date: 1998-09-26 00:00:00 UTC
From: bdc2@po.cwru.edu
Message-ID: <6ujnvu$9gm$1@pale-rider.INS.CWRU.Edu>
Source record: 93129

On 26 Sep 1998 15:48:45, Derryck Croker wrote:
>Announcing English docs and common RSC file for both the ST and TT versions
>of Christian Felsch's recent port of Ghostscript V5.10 - now available from
>my web site. There's a link to Christian's page from where you may download
>the binaries themselves.
>
>Rgds, Derryck
>
Derryck, I have tried both the st and the TT versions, And they both run
fine as long as I only output to the screen. As soon as I try to output to
the printer, it gives me two bombs, when I try to change the output device
to my dj550C (actually a 672c). Do you have any idea what I may be doing
wrong?
It doesn't matter whether I try to change it with the options menu or the
output menu.

Boris

Boris D. Cahan
bdc2@po.cwru.edu

6754. Re: Internet Software I'd Like to See

Newsgroup: comp.sys.atari.st
Date: 1998-09-26 00:00:00 UTC
From: Clair ' CDS' Shaw <Clair@shaw1.demon.co.uk>
Message-ID: <2Q$DjVANqUD2QwWC@shaw1.demon.co.uk>
Source record: 93130

At 02:34:26, Thu, 24 Sep 1998 Michael and Nicole Freeman from Flashnet Communications, http://www.flash.net said:

>2. An E-mail program that lets you print your e-mails. For one of my
>classes at the University here, my teacher sends us class outlines for
>the next lecture, which I have to print out and bring to class. It's a
>bit of a chore to once again run my E-mail program, save the E-mail to
>a file (which My Mail doesn't do - or does it and I just can't figure
>it out?), then switch to a text editor, print, then go back to
>whatever.

Hasn't Oasis done that YET? (note to authors, an LPRINT command will do nicely!)

>3. An MP3 player and a Real Audio Player (streaming or not doesn't matter
>to me) for the Falcon
>

Real Audio cannot be written by any other person, for the simple reason the people behind RealAudio/RealVideo won't let loose the secret for the Real technology (i.e. the coding)

>4. An ICQ chat program for Sting.
>

Ditto, for the reason Mirabillis won't let anyone else use the servers, etc.

Someone's trying to get permission, the last I heard.

--
Clair Shaw (Alias: C|D|S or CDS) | /------------------\ | NEW write my sig
Mailto:Clair@Shaw1.demon.co.uk | |Is Oasis still | | contest. Ask for
WWW: http://www.shaw1.demon.co.uk | |being written, | | details
ICQ: 1043359 | |AAMOI? | |--------------------
Pager:1043359@pager.mirabilis.com | \------------------/ |DELETE .NO.SPAM.HERE

6755. Re: NEWSie Problems? Not Me!

Newsgroup: comp.sys.atari.st
Date: 1998-09-26 00:00:00 UTC
From: PATnANNA@ford-trucks.com
Message-ID: <360ce326f400700@ford-trucks.com>
Source record: 93131

on Saturday 26-09-98 10:29, louis wrote:

>maybe we've got clue nr.2 here: quitting Newsie before disconnecting...
>I found that doing so Newsie always needed its time-out to disappear from
>the desk. Therefore I made it a rule to always click the menu item
>"disconnect from host" before "disconnecting" with Sting

You're right, I always diaconnect NEWSie from host, quit NEWSie and
then hungup the dialer. It's been a while...

Pat

--
Pat & Anna
<PATnANNA@ford-trucks.com>
"Boating, trucking, and loving life. What could be better? :-)"

6756. Re: Q: Returning to Atari

Newsgroup: comp.sys.atari.st
Date: 1998-09-26 00:00:00 UTC
From: Christian Ratsch <ratsch@atari-computer.de>
Message-ID: <360e7dc3.0@news.uni-X.net>
Source record: 93132

Hi!

>> Futhermore I'm a bit interested in hardisk recording with Cubase audio and
>> a Falcon. Apart from an Standard 4mb RAM Falcon, is there anything else I need
>> to do this satisfactionally. (Presumably a large SCSI HD of.c. :)).
>
>Yes, a Falcon is mandatory for recording audio
No, there's a second way: Cubase Audio is (was?) also available for ST/TT, but
then a Yamaha HD Recording machine was needed (something with CBX5 or so...).
It's connected to any Atari and runs 4 track HD recording.

--

Tsch'
Christian
---
ratsch@atari-computer.de
www.atari-computer.de/ratsch/

6757. WTB Devpac 3.10 and Assembly Books

Newsgroup: comp.sys.atari.st
Date: 1998-09-26 00:00:00 UTC
From: rollsl@uleth.ca
Message-ID: <6uhg2k$rau2@mars.online.uleth.ca>
Source record: 93189

```
Im looking for Devpac 3.10 forsale and also
books on programing for the atari
thanks
dave
```

6758. Re: NEWSie Problems? Not Me!

Newsgroup: comp.sys.atari.st
Date: 1998-09-26 00:00:00 UTC
From: grovem@ridgecrest.ca
Message-ID: <6uhhae$71j$1@ash.ridgecrest.ca.us>
Source record: 93190

On 25 Sep 1998 15:44:12 , John M Rojewski wrote:
>On 25 Sep 1998 07:19:19 , grovem@ridgecrest.ca wrote:
>>On 24 Sep 1998 10:39:44 , louis wrote:
>>>What it also doesn't do right is handling the article numbers upon
>>>transfer completion. Everytime I have to edit the Default.grp to prevent
>>>it from fetching articles for the second time. I gather it has something
>>>to do with the time-outs for this above mentioned problem.
>>
>Are we talking Offline here?

I only use Newsie online. It's not often it happens here, and I always
thought it was my ISP for some reason, but I never kept track of the
last article in the .GRP file to tell.
>
>>I noticed that too. I thought it had something to do with my ISP. It
>>doesn't always happen. I never kept track of the articles to tell if
>>it was requesting "mark as read" articles or an ISP problem.
>>
>>I would like the option to bulk download marked articles instead of
>>having to download the complete group, or hand pick out each one and
>>download one at a time.
>>
>I think there is a mis-conception about online and offline newsreading
>here. Offline simply gets everything available. Online allows the
>selectivity you may want. I think you are asking for some hybrid
>which provides both, but takes twice as much time (IMHO).

Unless I missed something in the docs, I would like while on line to
select the articles I want and download those all at once not having
to view or select between downloads. Kind of like download for off
line, except being able to select specific articles.

Mike

>*
>* John Rojewski email: rojewski@primenet.com
>* http://www.primenet.com/~rojewski/
>* Atari Falcon'030/14/84
>* Use NEWSie - the News/Email/FTP/Browser for the Atari
>.

6759. Re: AVI/MOV to MPEG?

Newsgroup: comp.sys.atari.st
Date: 1998-09-26 00:00:00 UTC
From: grovem@ridgecrest.ca
Message-ID: <6uhhhn$71j$2@ash.ridgecrest.ca.us>
Source record: 93191

On 25 Sep 1998 10:55:50 , Terry May wrote:
>Is there an Atari utility that will convert AVI and/or MOV to MPEG?
>--
>Otagger ♦1.22: Terry May - Las Vegas NV
>The Rebel BBS: http://www.geocities.com/SiliconValley/Sector/9449/
>.

Not that works 100%:).
I wouldn't mind a .TTP that would compress an AVI or MOV to a compact
size.

MG

6760. Re: infos about prog change

Newsgroup: comp.sys.atari.st
Date: 1998-09-26 00:00:00 UTC
From: Carlo Buongiovanni <cbuong@tin.it>
Message-ID: <6uhgi2oek1@nslave1.tin.it>
Source record: 93192

Ciao alessandro, the Atari st as any other computer running Cubase or Notator logic or similar MIDI programs transmits program change, simply because this is a standard MIDI code. I use both Atari ste and PC with Cubase with the same results and total file compability. You also can connect a MIDI keyboard at the Atari midi input, while you connect your midi expanders like your dr660 to the Atari midi output.
Is it clear? Ciao

Carlo

alessandro pirani ha scritto nel messaggio
<3606196F.2115@comune.cento.fe.it>...
>can somebody give me some infos on atari...
>
>does cubase transmit program change to a roland dr-660???

6761. Re: NEWSie Problems? Not Me!

Newsgroup: comp.sys.atari.st
Date: 1998-09-26 00:00:00 UTC
From: grovem@ridgecrest.ca
Message-ID: <6uhisr$7gu$1@ash.ridgecrest.ca.us>
Source record: 93193

On 26 Sep 1998 01:51:10 , Michael Grove wrote:
>On 25 Sep 1998 15:44:12 , John M Rojewski wrote:
>>On 25 Sep 1998 07:19:19 , grovem@ridgecrest.ca wrote:

>>>I would like the option to bulk download marked articles instead of
>>>having to download the complete group, or hand pick out each one and
>>>download one at a time.
>>>
>>I think there is a mis-conception about online and offline newsreading
>>here. Offline simply gets everything available. Online allows the
>>selectivity you may want. I think you are asking for some hybrid
>>which provides both, but takes twice as much time (IMHO).
>
>Unless I missed something in the docs, I would like while on line to
>select the articles I want and download those all at once not having
>to view or select between downloads. Kind of like download for off
>line, except being able to select specific articles.
>
>Mike

I think the term I was looking for was "Tag articles for download".
This would be nice for FTP as well for unattended downloads.

Mike

6762. Re: Internet Software I'd Like to See

Newsgroup: comp.sys.atari.st
Date: 1998-09-27 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <6umfidojm1@roch.zetnet.co.uk>
Source record: 92994

On 24 Sep 1998 15:26:40 , John M Rojewski wrote:
>On 24 Sep 1998 02:34:26 , Michael and Nicole Freeman wrote:
>>Here are some internet programs that I'd like to see made (if they are
<<snip>>
>NEWSie can print email via the File 'Print Article'. Yes, it says
>article, but it prints mail too. NEWSie also allows you to save mail
>as something else via 'Save As' either in the Mail Toolbar, or the
>File main menu.
>
>John

Thanks, John, for reminding us of this feature: memory often fails
when one is in the middle of a session. Thanks too for the *great*
improvement in v 0.92.

So what does File/Save do in the midst of a downloading session?
Does it prevent losing articles/posts if there is a crash etc?

Cheers, Charles.

6763. fs: 1040 ST loaded

Newsgroup: comp.sys.atari.st
Date: 1998-09-27 00:00:00 UTC
From: Paul McCarty <paul@rage.mcsnet.net>
Message-ID: <Pine.LNX.3.91.980927161022.16640B-100000@rage.mcsnet.net>
Source record: 92995

I've got a working Atari 1040 St with mouse, color monitor, and 2400/9600
baud modem, tons of disks. I'm looking for best offer.
Paul
.....
MCS Networks http://www.n1.net/~mccarty
paul@rage.mcsnet.net 435.755.6037
Unix + Macintosh = cool!
.....

6764. Re: Internet Software I'd Like to See

Newsgroup: comp.sys.atari.st
Date: 1998-09-27 00:00:00 UTC
From: Werner Domroese / Q5 <q5@usa.net>
Message-ID: <6umgkn$t44@news3.euro.net>
Source record: 92996

>>4. An ICQ chat program for Sting.
>>
>
>Ditto, for the reason Mirabillis won't let anyone else use the servers,
>etc.
Ehm I've heard rumours that there are several ICQ clones on Unix that
connect to the ICQ servers. Nothing solid is confirmed though.

6765. ACN / Atari in Netherlands (was: Re: Atari Sparrow)

Newsgroup: comp.sys.atari.st
Date: 1998-09-27 00:00:00 UTC
From: Werner Domroese / Q5 <q5@usa.net>
Message-ID: <6umgko$t44@news3.euro.net>
Source record: 92997

>Hi Walter,

It's Werner but that's okay, I've been called worse :-)
>
>(I gather this was directed to me, since I saw no quotes at all...)

Yes, sorry about that, I sort of assumed you'd understand. Wouldn't make
messages too big. :)

>
>First of, I don't think they'll get impressed... Call it "not worth a
>shot" or whatever...
>Talking about the german stuff: really don't have a clue. That's the
>reason I yelled at (well, better call it: "warned") Uwe...
I presume you mean Uwe Seimet of HDDriver (?) and other stuff?
>
>Most stories come from inside the old Atari world. If you ever bump into
>Wilfred Kilwinger, Jurek Ceglarek, whoever from former Atari Netherlands,

Okay these names are known. (I've also heard that Wilfred went to Vobis and
once was a Commodore guy?????). I think it wasn't such a good move by Atari
USA to dismiss Alwin Stupf of Atari Germany, IMHO. He did a lot for the
"professional" Atari market (yes I know, USA wanted into the consumer
market).

>you'll probably hear more...
>The Gemulator-thing was something described in the FAN-net about one year
>ago... I recall having seen a posting from the makers of Gemulator with
>the story attached.
>
>Atarians still do exist over here, the trouble is, you see very few in
>this NG. Some of them call themselves "die-hards" but they surf on the
>Internet by means of PeeCees, Macs, etc. and don't even know you can do it
>on an Atari. Won't read in CSAS because "there's somuch flow"... ? You
>call that "die-hards"?

No, I definately do not. :) I must admit though, that purely professionally
I've been forced to use a pretty contemptible at home as well (I'm in the
IT-business, sort of)
>
>Well, MABN is another story: it primarily is a firm that sells timing gear
>for indoor-skelter-circuits, but it sells Atari related stuff too. One guy
>(Paul) knows about Atari, the others only know it ever existed. Paul

Hmm Paul Moerman? I think I know that guy... They send me some sort of
Atari-fan newsletter annex pricing list every once in a while... you can

even cancel that by ticking "I'm not an Atari fan anymore".

>managed to have a pre-production Milan (board nr. 5) tour several
>interested people over here, for evaluation purposes. One time I ordered
>NVDI-for-Matrix, never heard a thing, so I got it straight from the
>Behnes; early this year I ordered and paid for a new Aixit board with 64
>Megs for my TT. After 3 months I told Paul I didn't like their handling
>(no messages about delay or whatever) and he refunded the money... Let's
>just call it a "minor slip". Heck, they're the last dealer over here I
>know of. At least they appear to be very active on the Milan front.

I once bought a Falcon there when I turned in my 4MB STE. Although it took them about four months to get their act together, in the end, I did end up with a Falcon according to my specs (of back then).

The dealer thing isn't that much of a problem to me as long as I can mailorder things. What hurts me most is that so many reliable and less reliable Atari mags have either disappeared or become hard to come by. Examples: Atari Magazine, Atari Info, ST, some belgian thing that made it to the Netherlands once and was completely made on Atari (I think it was called 1st something). Then there's the British glossies ST Format, Atari ST User, Atari ST Review... and my biggest loss... the gradual disappearing of several German mags (especially the ones with techie bits). Atari Magazin, TOS, 68000er (merged with ST Computer if I'm not mistaken). Does ST Computer still exist? IMHO it's still one of the best...

I really need more and better subscriptions...

What I miss on the net is something like www.atari.nu, only for third-party hard- & software dedicated to Atari.

Thanks for your informative reply,
Werner Domroese / Q5

6766. Falcon's 68030 (was: Re: Atari Sparrow)

Newsgroup: comp.sys.atari.st
Date: 1998-09-27 00:00:00 UTC
From: Werner Domroese / Q5 <q5@usa.net>
Message-ID: <6umh4o$1g@news3.euro.net>
Source record: 92998

Jo Even Skarstein wrote in message <6ulmfp$dr3$1@snipp.uninett.no>...
>Werner Domroese / Q5 <q5@usa.net> wrote:
>
>> SCSI: didn't the Mega STE and the TT also have that????
>
>The TT has SCSI, the Mega has a built-in host-adapter but no real
>SCSI.

I.C.
>The Falcon's 030 is a custom-made piece for Atari with only 16-bit
>bus. A real 030 has 32-bit bus and dynamic bus-sizing.

Then why use a 68030 in the first place? What's the difference between the
Falcon 68030 and the Amiga 1200's 68EC030?
Do you mean the actual processor or the hardware around it? From what I
understand, you could theoretically place a genuine 030 into a Falcon
without any problems, but it's the bus interface between the CPU and the
rest of the system that's 16-bit on a Falcon. Sort of like a 386SX PC (in
which case the processor really had that limitation of 16-bit bus to
external hardware, unlike a 486 that's hooked up to a 16-bit bus...)

This is very confusing for me. If you'd care to clarify, please do! :-)

6767. Re: Internet Software I'd Like to See

Newsgroup: comp.sys.atari.st
Date: 1998-09-27 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <6umhcmeck1@nnrp02.primenet.com>
Source record: 92999

On 27 Sep 1998 22:51:57 , Charles Stanley wrote:
>On 24 Sep 1998 15:26:40 , John M Rojewski wrote:
>>On 24 Sep 1998 02:34:26 , Michael and Nicole Freeman wrote:
>>>Here are some internet programs that I'd like to see made (if they are
><<snip>>
>>NEWSie can print email via the File 'Print Article'. Yes, it says
>>article, but it prints mail too. NEWSie also allows you to save mail
>>as something else via 'Save As' either in the Mail Toolbar, or the
>>File main menu.
>>
>>John
>
>Thanks, John, for reminding us of this feature: memory often fails
>when one is in the middle of a session. Thanks too for the *great*
>improvement in v 0.92.
>
>So what does File/Save do in the midst of a downloading session?
>Does it prevent losing articles/posts if there is a crash etc?
>
File/Save is mostly used to save the currently loaded newsgroups
(.GRP) list. It automatically saved at program end, or when another
newsgroup list is loaded, but yo umay want to save it any time.

I'd have to look at the code to see if it does anything else.
John

*
* John Rojewski email: rojewski@primenet.com
* http://www.primenet.com/~rojewski/
* Atari Falcon'030/14/84
* Use NEWSie - the News/Email/FTP/Browser for the Atari

6768. Re: Peter Rottengatter

Newsgroup: comp.sys.atari.st
Date: 1998-09-27 00:00:00 UTC
From: Werner Domroese / Q5 <q5@usa.net>
Message-ID: <6umhst$d0@news3.euro.net>
Source record: 93000

Sorry no quotes here, meant for anyone who reads it :-)
Well, perhaps it's a comfort that the users of the 32-bit extensions to a 16-bit patch for the 8-bit operating system written for a 4-bit processor by the 2-bit company that cannot stand 1-bit of competition have the same problem with MTU values.. in fact it's so HUGE that there are several dozen utils to fix it..... :-)

My Atari does more than games. In fact, I use the PC for games ;-p

6769. Re: Operating Systems for Atari

Newsgroup: comp.sys.atari.st
Date: 1998-09-27 00:00:00 UTC
From: Werner Domroese / Q5 <q5@usa.net>
Message-ID: <6umibj$h5@news3.euro.net>
Source record: 93001

Gaven Miller wrote in message <6ucftaash2@newshost.comnet.co.nz>...
>Ben Hills (ben@imperial.co.uk) wrote in comp.sys.atari.st:
>> I remember reading something about MultiGEM some years ago. But as I
>> recall, I thought MultiGEM simply provided task switching so that you
>> could have many applications loaded at once but only the active
>> application would run....
>
AFAIK, MultiGEM was a cooperative but real multitasking enhancement for AES,
sort of like accessories, but different. Correct me if I'm wrong.

6770. Re: NEWSie Problems? Not Me!

Newsgroup: comp.sys.atari.st
Date: 1998-09-27 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <360e5cd017d6ea0@HORMEL.unix.dsoe.com>
Source record: 93002

on 24-09-98 Louis Holleman wrote:

>Offline only! Tell you what happens: I fetch news always for offline
>reading, the only stuff I do online is binaries. Every once in a while
>the "byte-counter" stops (that always appears to be at the end of the
>article) and next Newsie goes into its time-out, after that it fetches
>the next article. The articles appear to be not missing one thing upon
>reading them, so I haven't got a clue what causes it. Only recently I

These short timeouts occur because a post _just_ arrived on the news
server while NEWSie was downloading for offline use. Babel (FireNEWS) and
NEWSwatch never pause for these new arrivals, perhaps one of the reasons
they haven't caused any kind of file corruption for me. The NEWSie
timeouts almost appear as interruptions, because this often meant that
some form of corruption would occur afterwards (usually the default.grp
file, sometimes the partition used for the offline path). My contention
is that NEWSie's 'immediate', for lack of a better word, server
interaction causes problems with some users.

<< Neil >>

--
- -
Neil Roughley | roughley@HORMEL.unix.dsoe.com | remove uppercase
http://www.dsoe.com/people/roughley/tos.htm | spamblock to reply
- -

6771. Re: Q: Returning to Atari

Newsgroup: comp.sys.atari.st
Date: 1998-09-27 00:00:00 UTC
From: db361@torfree.net
Message-ID: <EzyuIr.Juo.0.bloor@torfree.net>
Source record: 93003

AFA a used Mega STE: check the keyboard. The contacts are on a mylar
which wears out irreparably over time. Mega ST keyboards will substitute
just fine, but they are not so easy to find. When the Mega STe leyboard
statrs to fail, the CONTROL key stops funtioning, then the F1 key goes,
then others follow.
Systems for Tomorrow in Missouri has replacement mylars which you can
self-install with a bit of patience.

6772. Re: Operating Systems for Atari

Newsgroup: comp.sys.atari.st
Date: 1998-09-27 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <360ea59a33908cb10@lvdi.net>
Source record: 93004

On Sun 27-09-98 23:39, Werner Domroese / Q5 scribbled:

>AFAIK, MultiGEM was a cooperative but real multitasking enhancement for AES,
>sort of like accessories, but different. Correct me if I'm wrong.

That's my recollection, too. It placed the names of the running
programs in the ACC menu, underneath your ACCs, so they could be
switched by clicking on them like ACCs. I had it for awhile, but
never used it much (as I recall, I just didn't have the memory to do
anything with it), so I sold it.
--
Otagger ï¿½1.22: Terry May - Las Vegas NV
Windows 95 (n) - 32-bit extensions and a graphical shell for a 16-bit patch
to an 8-bit operating system originally coded for a 4-bit micro-processor,
written by a 2-bit company that can't stand 1 bit of competition.

6773. Re: HiSOFT SYSTEMS and Atari

Newsgroup: comp.sys.atari.st
Date: 1998-09-27 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <360ea59a33908cbf@lvdi.net>
Source record: 93005

On Sun 27-09-98 14:51, Trevor Spencer scribbled:

>Great except that it uses frames therefore CAB 1.5 won't work and not
>everybody has upgraded to 2.5 or 2.7.

You could always use the 2.0 demo.
--
Otagger ï¿½1.22: Terry May - Las Vegas NV
Windows 95 (n) - 32-bit extensions and a graphical shell for a 16-bit patch
to an 8-bit operating system originally coded for a 4-bit micro-processor,
written by a 2-bit company that can't stand 1 bit of competition.

6774. Re: connecting hdd to st

Newsgroup: comp.sys.atari.st
Date: 1998-09-27 00:00:00 UTC
From: brian@tos.pl.net
Message-ID: <4I12CSP@tos.pl.net>
Source record: 93006

Dan Willars (danwill@globalnet.co.uk) wrote:
: Hi,
: I was wondering if it is possible to connect a pc ide or scsci
: drive to an stfm
: How would i go about doing this
: thanks in advance
: dan.

Yes indeed, this is possible if you buy the adapter Mario has just made.

It is suitable for STFM and Mega computers.

It allows connection of IDE hard drives in 2 1/2 inch and 3 1/2 inch
sizes.

I believe it may not be officially launched yet, but I have seen it and it
works fine.

He has some other amazing projects planned.

Indeed, if you have any ideas for hardware to make you should contact him
at this the address mb@tos.pl.net.
--
--
Brian Becroft	Tariland, Atari user group in New Zealand
brian@tos.pl.net	tariland@tos.pl.net
http://www.pl.net/~mario/	http://www.pl.net/~mario/tariland/

6775. Re: connecting hdd to st

Newsgroup: comp.sys.atari.st
Date: 1998-09-27 00:00:00 UTC
From: derryck@TAKETHISOUTcix.co.uk
Message-ID: <6ukp9pcpf1@plutonium.compulink.co.uk>
Source record: 93044

On 25 Sep 1998 14:37:25 , Nicholas Bales wrote:
>Dan Willars a crit:

```
>> I was wondering if it is possible to connect a pc ide or scsci
>> drive to an stfm

>Hundreds of questions. One answer: The Atari ST Quick FAQ.
>
>IDE is hardly possible, but SCSI is with a SCSI host adaptor such as the
>ICD Link, the Link'97 or the Top Link.

Keep your eyes and ears open...you might be editing the FAQ...

Rgds, Derryck

/----------------------------------------/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/----------------------------------------/
```

6776. Re: Real Audio/Falcon YES

Newsgroup: comp.sys.atari.st
Date: 1998-09-27 00:00:00 UTC
From: Eric GAUDET <egaudet@francenet.fr>
Message-ID: <360DEDE6.99F736F5@francenet.fr>
Source record: 93045

Katherine L Ellis wrote:

> What I think, and please prove me wrong. That will make my day,
> believe me, is that a standard falcon (with DSP useage) can't do
> streaming video/audio. Hence no software.
>
> you calculate an average of 2k/sec, oklet's eevn say 3k or even 4k/sec
> (for those with a fast modem/connection, eventhough should be doable
> on a 14k, but well).
> Counting a mono at the lowest freq like 12khz sampling. See how much
> it requires data/sec, so you need to compress that. Which compression?
> I don't know. probably not mp3, so even your own format. This factor
> of compression needs to be quite big, and the algo must be fast. The
> prob is that the falcon at 16mhz is not fast enough for this
> supposedly algo.

GSM phones are 9600 bps with a 16MHz - 16 bits DSP to compress/decompress the streaming sound in realtime. There is no reason why the falcon can't do at least as good as that.

> That's ALL what I think. Please prove me wrong. That's a very
> interesting topic. and Will probably give hope to some people who've
> thought about such things, but never went any further because of the
> limitations. (If there is any limitation)
>

The falcon *could* do some streaming audio/video with a falcon-aimed compression scheme. But it's true it'll have troubles doing what a P120 is just enough ;-)

(anybody want's such a video compression format ? I didn't work yet on the audio)

Eric

6777. Re: English docs/RSC file for Ghostscri

Newsgroup: comp.sys.atari.st
Date: 1998-09-27 00:00:00 UTC
From: claytone@aa.net
Message-ID: <6ukr8o$7m5$1@slave3.aa.net>
Source record: 93046

Well, he must be doing a lot more right than I am. I've downloaded 3 big files and put them in a folder, and I can't get Ghostscript 5.10 to run. I get maybe 9 bombs... goes by pretty fast. What am I doing wrong? I'm using a Falcon/ Nemesis/ TOS 4.04. (I got the 030 version). Do I need to have Magic? Maybe I could just cast a small spell to get it to run for me. Perhaps my folder configuration is wrong? I can't even get it to run so I can set any paths, preference files, configurations, etc. There's a GEMGS.CFG file that comes with it. Maybe someone could email me their's, or even post it as it's quite small. Any help would be way cool.

Thanks,

Clayton Murray
claytone@aa.net
Seattle, WA USA

>Derryck, I have tried both the st and the TT versions, And they both run
>fine as long as I only output to the screen. As soon as I try to output to
>the printer, it gives me two bombs, when I try to change the output device
>to my dj550C (actually a 672c). Do you have any idea what I may be doing
>wrong?

6778. CAb Problems getting internet-pages

Newsgroup: comp.sys.atari.st
Date: 1998-09-27 00:00:00 UTC
From: chimdjgh@sp.zrz.tu-berlin.de
Message-ID: <6ul7io$7bf$1@mamenchi.zrz.TU-Berlin.DE>
Source record: 93047

After trying for hours and days I decided now to ask
the Newsgroup. I wanted to use CAB 1.5 to browse and see the
pretty pictures out there in the internet, but it does not
work. Installing, enabling and connecting STIK was easy and
I can use aftp (sometimes freezes), IRC, Antmail and Newsie
66 (exept the html feature!). www131 Internet package CAB
didn't work and CAB2DEmo crashed on my old Mega 1 (old
Blitter TOS1.2) so I used CAB 1.5 with ovl and finally I got
the CAB Homepage.

But any time I try connecting to an URL -adress it it shows
"resolving" and I get a blank page. No Data is transmitted.
After this "Session" i will find Something an the CACHE-foldr
with 0 Bytes.

Did anybody with old TOS equipment get an internet-page on
CAB 1.5??

Any Help would be great! I don't want to buy such a nasty DOS
machine.

THanks for reading.

Christoph Chi

E-mail: chimdjgh@sp.zrz.tu-berlin.de

6779. Re: 92 e-mail = lock up!

Newsgroup: comp.sys.atari.st
Date: 1998-09-27 00:00:00 UTC
From: Steve <AtariST@usa.net>
Message-ID: <906895763.25798.0.nnrp-04.c1ed1184@news.demon.co.uk>
Source record: 93048

Derek W W Hunt wrote in message <6ukp0g$g8n$1@roch.zetnet.co.uk>...
>On 26 Sep 98 20:04:23 GM, Slc.Dennis Bishop wrote:
>>Ok, I was trying out newsie .92 and so far I've had one
>>thing happen,
>
>
>>I logon with STinG, run Newsie, pull down mail menus,
>>highlight 'Get Mail' newsie makes connect and downloads
>>mail, displays list of messages ... I read and do my replys
>>with newsie sending them out, so far all is fine. then after
>>last message is read I close e-mail window, mouse pointer
>>moves but NO MENUS COME DOWN, program is locked up, can only
>>get out via reset button.
>
> Exactly the same here Dennis. I dropped an email to John about it
> but as yet have not heard from him.
>

Hi

Don't tell me, this happens randomly!!!! I noticed this problem ages ago
v.86 or 88 ish. I got all the windows being blanked out, the mouse being
able to move and that's your lot. The reset button was the only way out.

I also told John about it but never heard anything since. It's a pitty
because Newsie is a bloody good concept and program and when working bugless
(miracles do happen) it would be hard to beat.

6780. Re: Atari Sparrow

Newsgroup: comp.sys.atari.st
Date: 1998-09-27 00:00:00 UTC
From: Werner Domroese / Q5 <q5@usa.net>
Message-ID: <6ul979$580@news3.euro.net>
Source record: 93049

Jo Even Skarstein wrote in message
<906026931.129333@tornado.itea.ntnu.no>...
>Don Schoengarth <dons@qnet.com> wrote:
>> Any one know anything about the Atari Sparrow. What is it worth? I
>> know it was before the Falcon but, what are the major differences?
>
>The Sparrow was basically an upgrade for the STE with a 68030, DSP,
>sound and graphics (?). It was never released, which I guess never was
>the intention. It ended up as the Falcon, which is nothing but a STE
>with a crippled 030, a new DMA-system (with DSP, sound and SCSI) and

SCSI: didn't the Mega STE and the TT also have that????

Crippled? No way the Falcon has a genuine 68030, AFAIK. Bad thing that they left out the optional 68882 FPU, which was standard on a TT. Too bad the TT/X never made it either. Believe it had the same graphics specs as the ATW800. If you refer to the 16-bit bus, that's the REST of the system (as opposed to the TT, AFAIK). The Falcon was indeed intended as the successor to the STE's and the MicroBox, the high-end version of the Falcon, as the successor to the TT's. I think it featured a 68060 and five VME slots (according to a Dutch Atari mag).

6781. Re: Atari Sparrow

Newsgroup: comp.sys.atari.st
Date: 1998-09-27 00:00:00 UTC
From: Werner Domroese / Q5 <q5@usa.net>
Message-ID: <6ul9a6$58u@news3.euro.net>
Source record: 93050

Jo Even Skarstein wrote in message
<906039839.530853@tornado.itea.ntnu.no>...
>Nicholas Bales <bales@mygale.REMOVETHIS.org> wrote:
>
>>> the intention. It ended up as the Falcon, which is nothing but a STE
>>> with a crippled 030, a new DMA-system (with DSP, sound and SCSI) and
>>> better graphics.
>
>> ... which makes it about as similar to an STE as a rhinoceros is to a
>> butterfly. Same basic DNA structure, but seriously different
>> implementation.
>
>The separate parts are upgraded, but the basic design is the same. The
>Falcon is a hot-rodded STE, while the TT is in many aspects a
>completely different machine (32-bit all the way, the new RAM-model).
And the TT's successor supposedly had to be the MicroBox. 5 VME slots,
68060, fully 32-bit and a high bus speed (or so I've read in Dutch Atari mag
Atari ST Nieuws)

6782. Re: NEWSie bugs

Newsgroup: comp.sys.atari.st
Date: 1998-09-27 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <906897742.4400.0.spot.c3adfca1@news.demon.nl>
Source record: 93051

On 27 Sep 1998 06:43:56 , Charles Silver wrote:
>
>Just saw a post by Frank L. that removing wdialog cleared up his Nickname
>problem. So, if Mario, Cain, Logan, Dermott agree also, I guess that would
>clear up this thread :)
>
>If someone feels that they *must* run wdialog from their auto folder, try
>version 1.98. It doesn't cause the "Nickname" bomb, at least on my Falcon.
>Of course, that may play games with something else ;)
>---
Hi,

well, I discovered that turning all the "log options" to off does NOT mean
there's no more logging... :-)
I wrote another article a few hours ago, but on the last login it didn't
show up in CSAS... maybe later?

Anyway, here's my last experience: just fetched another series of articles
(21) in another NG and 5 times I saw the counter hang at the end of the
article. When looking at the groups overview window, Newsie displays a "4"
before the group name... (that's right after read for offline). Checked the
Default.grp later and it was 4 numbers behind...
All the articles "looked right" to me, they showed up complete.

Good, so I've gone back to Wdialog 1.98 again, now the nicknames edit can be
selected and so can the "mailbox" button in the Mail window. With version
2.00 that just both led to a crash here (read: MagiC "fehlermeldung", next
back to the desktop). And again, here a TT030 with MagiC 5.01.

John, maybe it's wise to have yet another option available: "No logging at
all". I still believe the major problems stem from this feature...

CU NeXT msg,

____
| |
LOUIS | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

6783. Re: Atari Sparrow

Newsgroup: comp.sys.atari.st
Date: 1998-09-27 00:00:00 UTC
From: Werner Domroese / Q5 <q5@usa.net>
Message-ID: <6ula75$5r5@news3.euro.net>
Source record: 93052

In an issue of Dutch Atari magazine "Atari ST Nieuws" (E-mail:
ataristnieuws@acn.lu) they covered a topic on the new Atari MicroBox,
supposedly the high-end Falcon.

Here's what they said:
Sparrow was the project code-name for the new generation of TOS machines,
namely Falcon030, Falcon040 and MicroBox.

What else was in there?
-They showed a photo graph of a MicroBox casing thoroughly different from
the pictures of Curt Vendel's excellent www.atari.nu and claimed or stated
that it had been designed for the MicroBox by Apple designers. They left us
in the dark wether these were ex-Apple employees or that there was an actual
agreement between Atari and Apple.
-They roughly outlined the history of TOS machines and video game consoles
-It featured some info on a supposed prototype of a Mega ST that featured a
built-in genuine PC, hardware-based PC emulation or PC compatibility
(depends on how you interpret the article). It was rumoured to be dropped
because before the IBM / Jaguar agreement, Atari would secretly have used
some IBM patented technology for this compatibility.

The mag doesn't give much credit listings, but it's also a mag from the
official Atari distributor in the Netherlands after the big reorganization.

Project Sparrow is said to have been a taskgroup and yes - the "Sparrow" a
working model. Along this way, new computers were to become birds of prey
(Sparrow, Falcon) and game consoles to be predatory mamals (Lynx, Panther -
which was dropped due to advances in Jaguar technology, and Jaguar). The
Sparrows were developed in the US, the Jaguar as we all know mainly by Flair
and Flair II, Atari-funded british researh companies.

Atari did a lot of this stuff. For example, the ATW 800 operating system
came from the same people that developed the Amiga operating system. The
Portfolio was a licensed product that I believe was also manufactured by the
company that originally developed it. Transputer technology is also said to
be used in IBM's parallel transaction server, which also used T800's but ha
a different OS. The ATW on the other hand, was built around a Mega ST for
Atari peripheral and software compatibility and used a GEMDOS file system
(well, that's what I've been told), but featured Unix-like features, but
unlike most Unix flavors, true parallel processing (which is different from
basic multithreading and multitasking with timeslices and such).

Well that's all that's known to me, but of course I could be just as wrong
as my sources. Worth contacting the AHS / Atari Vaporeware / Curt Vendel
for? I think it would be interesting to have some real facts on these
things. Maybe www.atari.nu have some docs on it. Who'll know?

I'm moving right now, so Curt if you're reading - it would take some time before I find the issue again. Then I could scan and/or translate it for you and send you some mail, if you'd like. I don't know their credibility. You'd have to mail them on that (ataristnieuws@acn.lu).

Werner.

6784. Re: Atari Sparrow

Newsgroup: comp.sys.atari.st
Date: 1998-09-27 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <360e3cbe63850230@holleman.demon.nl>
Source record: 93053

on Sun 27-09-98 11:59 Werner Domroese / Q5 wrote:

>
>Jo Even Skarstein wrote in message
><906039839.530853@tornado.itea.ntnu.no>...
>>Nicholas Bales <bales@mygale.REMOVETHIS.org> wrote:
>>
>>>> the intention. It ended up as the Falcon, which is nothing but a STE
>>>> with a crippled 030, a new DMA-system (with DSP, sound and SCSI) and
>>>> better graphics.
>>
>>> ... which makes it about as similar to an STE as a rhinoceros is to a
>>> butterfly. Same basic DNA structure, but seriously different
>>> implementation.
>>
>>The separate parts are upgraded, but the basic design is the same. The
>>Falcon is a hot-rodded STE, while the TT is in many aspects a
>>completely different machine (32-bit all the way, the new RAM-model).
>And the TT's successor supposedly had to be the MicroBox. 5 VME slots,
>68060, fully 32-bit and a high bus speed (or so I've read in Dutch Atari mag
>Atari ST Nieuws)
>
>
Hi Werner,

well, this magazine has launched some crap at several times in the past :-)

I reckon about 2 years ago they did an article on this Microbox,
suggesting Atari was still secretly working on it and launching it as the
"Atari-Phoenix", complete with "secretly obtained photographs, which
weren't all published because the big shots in Sunnyvale had threatened
they could loose certain rights when they did" (Quote from one of the
editors when I spoke to him about it).

One of their "authors" still is some "wizkid" that once was kicked-off a
mailer system because he didn't want to comply with echo rules. Called the
Semper/Jetmail/LED packages crap and he could write a much better one in a
fortnight. Same kid tells people in May/June '98 that XaAES is a very good
and stable OS, from programmer "Cray Grahman" and "now available at
version 7!"...

Go figure!

--
CU NeXT msg,

| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

6785. STReport #14.31

Newsgroup: comp.sys.atari.st
Date: 1998-09-27 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <BhdSQdz.dpj@delphi.com>
Source record: 93054

09/25/98 STR 1431 "Often Imitated, Never Surpassed!"

- NT 5.0 Set For Early Takeoff? - Compaq To Use Alpha Chip
- Infoseek's Express Arrives - EA Ships Madden '99
- Free Internet Service-U.K. - Radar/Antenna Tower
- Virtual University Virtually Empty - Two Best-Selling PCs
- Giga-PCs - The Millennium
- The Check Is Still In The Mail... - AMD Chip=Cheaper Laptops
- STReport MailCall

MS - 1.5 Million Win98 Upgrades Sold
Lotus Attacks MS in Mail Market
Hatch Advises FTC To Be Careful

```
___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.streport.com
```

6786. Re: Atari Sparrow

Newsgroup: comp.sys.atari.st
Date: 1998-09-27 00:00:00 UTC
From: Louis Holleman <louis@holleman.demon.nl>
Message-ID: <FN_360e4aa4_louis@news.demon.nl>
Source record: 93055

in message <6ula75$5r5@news3.euro.net>,
"Werner Domroese / Q5" wrote:

>
> The mag doesn't give much credit listings, but it's also a mag from the
> official Atari distributor in the Netherlands after the big reorganization.
>
Well, they NEVER did list any credits...
Being the "official Atari distributor in the Benelux"... here's what
happened:
In the reorganisation of the whole Atari bunch, the Belgian offices were
closed, the Dutch ones got a smaller housing (I recall they went to
Schiphol airport in their final days, sitting in a warehouse instead of
the former office building). I gather at the end also the German branch
was closed, and so was the Dutch one. The next day ACN drove to Schiphol,
bought a few pallets with Atari-ware and proclaimed themselves the
"Official Atari Distributors for the Benelux"... whether that was with a
licence from Atari Sunnyvale or without is not clear to me. Wouldn't
surprise me if Atari USA never knew a thing about it :-)

Some time ago it appeared they were selling Gemulator boards: re-makes,
and the official producers never saw any fees. (Hey Uwe, you're doing
business with them too?)

They reviewed Papillon 2.5 as a completely redesigned package, "capable of
running in all the modern resolutions"... Well, more than 256 colors
appearently was too modern :-)

Just told you about the review of XaAES v.7, which in turn was a "rewrite"
of the article on v.5 in Feb. '97 with the same misspellings...

They sold (maybe still sell) SM-144 monitors... the ones Atari Netherlands
had rejected, sent them to Poland for an "upgrade" and one is sitting next
to my old ST. Picture ain't bad, but not real good either. BTW, it came in
a box that appearently had been opened/closed at least a dozen times :-)

OK, 'nuff said about ACN...

--
CU NeXT msg,

____
| |
LOUIS | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

6787. Re: NEWSie bugs

Newsgroup: comp.sys.atari.st
Date: 1998-09-27 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6ulh0q$jo4$1@roch.zetnet.co.uk>
Source record: 93056

On 27 Sep 1998 06:43:56 , Charles Silver wrote:
>
>Just saw a post by Frank L. that removing wdialog cleared up his Nickname
>problem. So, if Mario, Cain, Logan, Dermott agree also, I guess that would
>clear up this thread :)
>
>If someone feels that they *must* run wdialog from their auto folder, try
>version 1.98. It doesn't cause the "Nickname" bomb, at least on my Falcon.
>Of course, that may play games with something else ;)

Yup, that's right, Charles. I have 2.03 installed (which gives the
bombs). I just replaced it with v1.92 and the 'Edit Nicknames' works
OK.

John?????? :-)

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

6788. ANYONE GOT d-bug125?

Newsgroup: comp.sys.atari.st
Date: 1998-09-27 00:00:00 UTC
From: fisherman@fishing.co.uk
Message-ID: <360EB7C8.D31B59E0@fishing.co.uk>
Source record: 93057

I cant seem to find cybercop for the ST anywhere. The funny thing is that I wrote the damn game and havnt got the game myselft.

Anyone got it?

Chris Denman
c-denman@dircon.co.uk

6789. Re: HiSOFT SYSTEMS and Atari

Newsgroup: comp.sys.atari.st
Date: 1998-09-27 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <6uljcmdjr1@irk.zetnet.co.uk>
Source record: 93058

On 25 Sep 1998 09:36:59 , Stephen Marriott wrote:
>Hi everybody,
>
>HiSOFT SYSTEMS has been busy updating their website recently. We have
>now added an Atari page - http://www.hisoft.co.uk/atari/ At the moment
>this page just has *SPECIAL OFFERS* for some of our top Atari products.
>L8r on we may add more pages.... These could include news about new
>Atari products!

Great except that it uses frames therefore CAB 1.5 won't work and not
everybody has upgraded to 2.5 or 2.7.

>

Regards

Trevor

6790. MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-09-27 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <6uljcodjr2@irk.zetnet.co.uk>
Source record: 93059

Hi

A little while ago somebody offered to sell me a copy but I have lost
the mail, could they try again please?

Thanks

Trevor

6791. Re: Atari Sparrow

Newsgroup: comp.sys.atari.st
Date: 1998-09-27 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <360e61acf61d00@club-internet.fr>
Source record: 93060

Hello,

in article <6ula75$5r5@news3.euro.net>
Werner Domroese / Q5 wrote on Sun 27-09-98 12:14 (GMT):

> working model. Along this way, new computers were to become birds of prey
> (Sparrow, Falcon) and game consoles to be predatory mamals (Lynx, Panther -

My dictionary says "sparrowhawk" is a bird of prey (ï¿½pervier), "sparow"
is just a small bird (moineau) :-)

BFN,
/Pascal/

--
Pascal, surfing the web on his Falcon...
Otagger ï¿½1.22: Today's thought:
I often daydream about my inability to fantasize

6792. Re: Atari Sparrow

Newsgroup: comp.sys.atari.st
Date: 1998-09-27 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <6ulmfp$dr3$1@snipp.uninett.no>
Source record: 93061

Werner Domroese / Q5 <q5@usa.net> wrote:

> SCSI: didn't the Mega STE and the TT also have that????

The TT has SCSI, the Mega has a built-in host-adapter but no real
SCSI.

> Crippled? No way the Falcon has a genuine 68030, AFAIK. Bad thing that they

The Falcon's 030 is a custom-made piece for Atari with only 16-bit
bus. A real 030 has 32-bit bus and dynamic bus-sizing.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

6793. Re: 92 e-mail = lock up!

Newsgroup: comp.sys.atari.st
Date: 1998-09-27 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <360e72ce15ea450@ping.be>
Source record: 93062

on Sat 26-09-98 20:04 Slc.Dennis Bishop wrote:

>Ok, I was trying out newsie .92 and so far I've had one
>thing happen,
>
>
>I logon with STinG, run Newsie, pull down mail menus,
>highlight 'Get Mail' newsie makes connect and downloads
>mail, displays list of messages ... I read and do my replys
>with newsie sending them out, so far all is fine. then after
>last message is read I close e-mail window, mouse pointer
>moves but NO MENUS COME DOWN, program is locked up, can only
>get out via reset button.

Yep, I noticed that too but I only get this if I use it in singleTOS. With
my usual setup, N.AES/Thing Newsie doesn't lock up.
Normally I don't use Newsie but today I tried v 0.92 twice offline and
guess what... Two lost clusters (logfiles).

TTFN
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

6794. Atari Magazines for sale.

Newsgroup: comp.sys.atari.st
Date: 1998-09-27 00:00:00 UTC
From: Ash Basie <jsaallen@bright.net>
Message-ID: <01bdea35$285ea720$LocalHost@jlallen>
Source record: 93063

I need to clear out my closet and I'm selling all my Atari stuff starting with the mags.
I have several ST Format issues between '92 and '96; issues 33-36, 39, 46, 56, 60-62, 64, 66, 74-77, 80-84. Only $4 ea. + .50 shipping. Or make me an offer on several. All but 56 have original cover disks too. 33-36 & 64 have two different disks per issue. I also have one STF binder which neatly holds 12 issues that I'll throw in if you buy 5 or more issues.
I also have Atari Computing issues 1-6 w cvr disks for $5 ea. + .50 shipping.
I also have many cover disks without the mags.
I also have software galore as well as hardware.
If you're interested in any of the above drop me an e-mail for further details (like my address) including magazine topics.

jsaallen@bright.net

6795. Re: NEWSie Problems? Not Me!

Newsgroup: comp.sys.atari.st
Date: 1998-09-27 00:00:00 UTC
From: aprice@postern.demon.co.uk
Message-ID: <906916523.29771.11.nnrp-01.9e987258@news.demon.co.uk>
Source record: 93064

On 26 Sep 1998 15:48:43 , Derryck Croker wrote:
>
>So what I'd like to see in later versions would be the ability to edit the
>article overview offline for later selective retrieval at leisure without
>getting one's hands dirty in the various control files, assuming that such
>is possible.
>
I download for reading offline with a 28.8k modem onto a RAM disk. In practice, I find it quicker to download everything then select/skip offline than to examine each header online. Would downloading headers only, followed by downloading selected articles, be much quicker than downloading all of the whole articles?

I'm getting occasional folder corruptions- this week, mail download wiped the whole of my MAIL folder and started it again from scratch- but I can't pin it down to anything specific. I have logging turned down to minimum. I backup the Newsie partition to a Zip drive after -every-session- it's saved a lot of grief.

--
Alan Price
http://www.postern.demon.co.uk

6796. Re: HiSOFT SYSTEMS and Atari

Newsgroup: comp.sys.atari.st
Date: 1998-09-27 00:00:00 UTC
From: aprice@postern.demon.co.uk
Message-ID: <906916525.29771.12.nnrp-01.9e987258@news.demon.co.uk>
Source record: 93065

On 25 Sep 1998 09:36:59 , Stephen Marriott wrote:
>Hi everybody,
>
>HiSOFT SYSTEMS has been busy updating their website recently. We have
>now added an Atari page - http://www.hisoft.co.uk/atari/ At the moment
>this page just has *SPECIAL OFFERS* for some of our top Atari products.
>L8r on we may add more pages.... These could include news about new
>Atari products!
>
Last time I 'phoned the help line, I was told that the people with
technical knowlege about (specifically) Lattice C and Hisoft C had left
the company, and no assistance was available. Has this situation
improved?

There's not much point in buying products if they are not supported.

--
Alan Price
http://www.postern.demon.co.uk

6797. Re: Atari Sparrow

Newsgroup: comp.sys.atari.st
Date: 1998-09-27 00:00:00 UTC
From: Werner Domroese / Q5 <q5@usa.net>
Message-ID: <6ulrvd$gqi@news3.euro.net>
Source record: 93066

Hmm this thing makes you wonder. But with almost no mags truly available in the Netherlands anymore (apart from "ST") by Stichting ST, or AFAIK, this really gives me a very bad feeling indeed.

It's true they sometimes claim things that aren't true and they sometimes scam in certain products and they never ever said a word about JTS or Hasbro AFAICR, so I guess you're very right about that. They do however, have some advertisers that still sell Atari items in retail in stead of meailorder, so I guess that's what I'm subscribing for. The fee isn't that high either, so I'll take it for what it's worth.

Perhaps you're right. I'm still very eager to their sources, btw, regarding the MicroBox thing. Is their German stuff also illegal?? Yes I know they still sold the old Gemulator when Gemulator 98 was advertising on the net. I don't want to give all those people a bad name unjustifiably though. These things are the reason that I state that something was "according to", and not my own experience (that many times differ from what others have to say about anything).

Then there's the newsgroups for info. Especially the German ones of MausNetz (maus.sys.atari. ...) seem pretty active. So if you have some more info on other sources (non digital sources included), they'd be welcome.

PS - It does take ages to get in contact with them every now and then as well. Do you also have an opinion about MABN? Are they trustworthy? (Closest thing to Capelle/Rotterdam) if you don't have a car...

:-)

Thanks.

6798. Re: Atari Sparrow

Newsgroup: comp.sys.atari.st
Date: 1998-09-27 00:00:00 UTC
From: Werner Domroese / Q5 <q5@usa.net>
Message-ID: <6uls0k$gqn@news3.euro.net>
Source record: 93067

:-)

6799. Re: Atari Sparrow

Newsgroup: comp.sys.atari.st
Date: 1998-09-27 00:00:00 UTC
From: Werner Domroese / Q5 <q5@usa.net>
Message-ID: <6uls77$gv3@news3.euro.net>
Source record: 93068

What if we confronted them with all this. How would they react? You think it's worth a shot or are they not worth talking to anyway? I wonder what their defense of these posts would be... perhaps we should ask Willem Hartog?

However, it's not up to me to take your post to them. I believe you. I suspected something like this for some time now. But erm... how come YOU are so informed? What are your sources?

Just asking...

:-) It's good to see that Atarians still exist even in the Netherlands.

6800. Re: NEWSie bugs

Newsgroup: comp.sys.atari.st
Date: 1998-09-27 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6ulspc$ll7$1@roch.zetnet.co.uk>
Source record: 93069

On 27 Sep 1998 14:10:34 , Roger Cain wrote:
>On 27 Sep 1998 06:43:56 , Charles Silver wrote:
>>
>>Just saw a post by Frank L. that removing wdialog cleared up his Nickname
>>problem. So, if Mario, Cain, Logan, Dermott agree also, I guess that would
>>clear up this thread :)

yes wdialog was the culprit in my case, allthough it's there i thought
magic would ignore it if not needed
Kevin

$$$$$$$$$$$
e.mail kdermott@zetnet.co.uk
%%%%%% voice/fax/answer 0161 620 0058 %%%%%%
mobile 0860 766 389
&&&&&&&&&&&&&&&&&&

mug shot at http://www.users.zetnet.co.uk/kevin/
now with audio!!!!!

many ataris many monitors many drives
and they make me money!!!!!

6801. Re: NEWSie Problems? Not Me!

Newsgroup: comp.sys.atari.st
Date: 1998-09-27 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <II2QBBBCUP@data.rhein-main.de>
Source record: 93070

In <MRAO1.1850$OX1.1892342@news4.mia.bellsouth.net> William Platt wrote:

>I have no problems with Newsie on my F030 either. Anyway, how much
>better is the Nemesis over a stock Falcon? Where in the USA can I get
>one? Is it easy to install, or will I blow up my machine.

Yep, Newsie looks really good.

Hm, you can get some benchmarks from my machine.
I don't know how you can get it in USA. I take my first one from titan
directly..

After a smal waiting period of 5 months after ordering..

(Same time i also waiting to get my apex disc back from them..) :(
(I send it last may for updating..) Bad service, really bad.
(They don't answering fax or email) !!

Yesterday i got an CENTurbo2 from CENTEK. Delivery time: one week!

Sure, it's expensiv, but faster as nemesis, CENTEK use a new CPU and
two 32 bit bus systems. End of the new week i fit one falcon :)

Report follows if you are intressed.

Both, nemesis and centurbo need some solder jobs..
Critical points are DSP speed up and videl clock. (very smal solder points)

If you are following straight the manual you can't damage your falcon.

(Better to use the fitting service if you don't understand all points
of the nemesis or centurbo manual) (both in english leanguage with pictures)

Regards, Robert
--
-= Home of DOITF030, PROFIJAG, DOITLYNX, DOIT_MAC, DOIT_ST =-
_____
Nemesis Falcon F030-520ST-Jaguar-Mac Lynx I + II
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/homepage.htm

6802. Re: Service of Titan Design

Newsgroup: comp.sys.atari.st
Date: 1998-09-27 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <II2QBBBFUP@data.rhein-main.de>
Source record: 93071

In <6ue3g6vsk2@irk.zetnet.co.uk> James F. Haslam wrote:

>I can only suggest you telephone or email David Encill, and I'm sure
>he'll sort out the problem. He's always been most helpful to me.

Thank you.

More as 10 emails and two faxes are not enought
for Titan to send one answer?

Remember the time, i send my disc in may 98'

AND that's not the first touble with them!
But i'm sure that was the last.

The one and only, i try to get back my disc, with or without update.

Regards, Robert

--
-= Home of DOITF030, PROFIJAG, DOITLYNX, DOIT_MAC, DOIT_ST =-
_____
Nemesis Falcon F030-520ST-Jaguar-Mac Lynx I + II
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/homepage.htm

6803. VT52 Problems

Newsgroup: comp.sys.atari.st
Date: 1998-09-27 00:00:00 UTC
From: apm.byl@thefree.HAIRnet
Message-ID: <360e2fcb.1947924@news.thefree.net>
Source record: 93072

If run a TOS program under MagiC v5.11 and VT52 is not already loaded then VT52 will load and open a window running the MCMD command line shell. There is then a slight pause and then the TOS progam will run in full screen mode.

If I keep VT52 loaded then any TOS programs will run in windows. If I quit from VT52 then the original problem will recur. Is this a problem with MagiC or is there a way of getting the first TOS program to run in a widow rather than in full screen mode ?

Alan Maydwell

To reply by email remove HAIR.

6804. Dixons free internet service

Newsgroup: comp.sys.atari.st
Date: 1998-09-27 00:00:00 UTC
From: apm.byl@thefree.HAIRnet
Message-ID: <360e3049.2074464@news.thefree.net>
Source record: 93073

Dixons (a UK electrical retailer) are offering a free internet service. Has anyone tried to access this service using an atari computer ?

Alan Maydwell

To reply by email remove HAIR.

6805. Just another gimmick...

Newsgroup: comp.sys.atari.st
Date: 1998-09-27 00:00:00 UTC
From: Louis Holleman <louis@holleman.demon.nl>
Message-ID: <FN_360e973e_louis@news.demon.nl>
Source record: 93074

Well, I was looking for Appline (for MagiC) but found Multistrip instead...
here's another program that knows how to use the AV-protocol and another
reason why I prefer Thing's fontselector over all the others: select the
font, *plus the color you'd like* and drag it onto the strip. Hey Presto!
and your font is done in the color you want it. Same for the clock strip
and the Caps light.... And out with the bloody CTL-ALT-ESC sequence to
kick out non-behaviours...
Who said Win-98 was the ultimate OS? Can do that on a system with only 4
megs if you like, without the need of a 1 Gig drive... :-)

Gawd, I love this TT!

--
CU NeXT msg,

____
| |
LOUIS | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

6806. Re: nvdi 4.11 4.11r6 ?

Newsgroup: comp.sys.atari.st
Date: 1998-09-27 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6um3rv$mi1$1@roch.zetnet.co.uk>
Source record: 93075

On 24 Sep 1998 22:59:55 , kevin dermott wrote:
>which is the newer/better and the difference?
>thanks Kevin

$$$$$$$$$$$
e.mail kdermott@zetnet.co.uk
%%%%%% voice/fax/answer 0161 620 0058 %%%%%%
mobile 0860 766 389
&&&&&&&&&&&&&&&&&&

mug shot at http://www.users.zetnet.co.uk/kevin/
now with audio!!!!!

many ataris many monitors many drives
and they make me money!!!!!

6807. Re: Dixons free internet service

Newsgroup: comp.sys.atari.st
Date: 1998-09-27 00:00:00 UTC
From: osian@zetnet.co.uk
Message-ID: <6um4ar$mj0$1@roch.zetnet.co.uk>
Source record: 93076

```
On 27 Sep 1998 18:27:07 , Alan Maydwell wrote:
> Dixons (a UK electrical retailer) are offering a free internet
> service. Has anyone tried to access this service using an atari
> computer ?

I was wondering the same thing after a colleague in work got the CD.
I'm waiting to here a report from him, but I suspect it's like AOL or
Compuserve in that you have to use their software and go via their
on-line service. The CD says that a PC is required.

Or I may be wrong.

> To reply by email remove HAIR.

I've got little enough of it as it is thank you.

--
Chris Simon osian@zetnet.co.uk ! ! !
http://www.users.zetnet.co.uk/csimon/ ! ! !
! ! !
** Beware of a bearded man with a spoon up his nose ** ! ! !
```

6808. For Sale via Auction (UK): Silent Service II from Microprose

Newsgroup: comp.sys.atari.st
Date: 1998-09-27 00:00:00 UTC
From: Steve <AtariST@usa.net>
Message-ID: <906925357.13774.0.nnrp-04.c1ed1184@news.demon.co.uk>
Source record: 93077
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,alt.atari,demon.adverts,uk.adverts.computer,netcom.uk.forsale

The above software is up for auction at the following address:

http://eswap.co.uk/cgi-bin/search.cgi?compsoft&908133394

Thanks

6809. Re: Peter Rottengatter

Newsgroup: comp.sys.atari.st
Date: 1998-09-27 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6um4lr$2i30$1@news-inn.inet.tele.dk>
Source record: 93078

>From: hall@post1.com (Hallvard Tangeraas)
>Date: Sun, 27 Sep 1998 15:10:13 +0200
>
>
>The same as yours ofcourse (you said yourself you had a 660AV like me).

It must be me then, I had the impression that there was a 33 MHz as well.

>I don't think you'll be disappointed.
>It works in more or less the same way as MagiC on a regular ST in case
>you're familiar with it.

Yes I am, - I`m running MagiC on my Falcon.
>
>Ofcourse the different keyboard layout takes a little getting used to,
>and if you're using both platforms equally the different keyboard
>combinations might be a little confusing at times (i.e. <CTRL>-key on
>the ST and <COMMAND>-key on the Mac for keyboard shortcut commands).
>I'm also trying to figure out how to adapt my Norwegian keyboard for
>MagiCMac as I haven't yet found a proper keyboard editor, so some of the
>keys are misplaced.
>Seeing that you're Danish I'm sure you will meet the same problem but
>there is bound to be a solution somewhere -perhaps Indigo 2 in
>Copenhagen knows...

Don`t know if it will work on a Mac running MagiCMac, but to get a danish
keyboard layout, I use Simon Poles old keyedit prg. The one that came with
Uniterm. Just drop the edited KEYBRD.PRG into the MagiC start folder.

BTW,- Indigo 2 is located in Aarhus. It`s the only Atari source left in
Denmark. And Heine Svendsen is very nice to deal with.

>
>PS. Don't worry about your 660AV -I've heard lots of experienced Mac
>users say that its a very capable machine and it almost compares to a
>68040 running at 33MHz even though it's only running at 25!
>The next step up would probably be an 840AV, but they're expensive and
>I'd rather save up for a G3 then, or wait.
>
>Personally I'm more than happy with my 660AV -having used a plain STe
>for years I'm not too spoilt with colour and a fast processor ;-)

Well,- I got this beast very cheap and I think I keep it until Milan
comes out with the 68060, then I`ll see what`s next. One thing I found
out is that Mac software is expencive compared to Atari stuff.

cheers

Joergen

surfing the net on a ATARI Falcon 030 powered by MagiC 6
http://home3.inet.tele.dk/prunus/

6810. Re: CAb Problems getting internet-pages

Newsgroup: comp.sys.atari.st
Date: 1998-09-27 00:00:00 UTC
From: wee_niall@hotmail.com
Message-ID: <ueewTuk69GA.195@nih2naab.prod2.compuserve.com>
Source record: 93079

On 27 Sep 1998 11:29:28, Christoph Chi wrote:
>
>After trying for hours and days I decided now to ask
>the Newsgroup. I wanted to use CAB 1.5 to browse and see the
>pretty pictures out there in the internet, but it does not
>work. Installing, enabling and connecting STIK was easy and
>I can use aftp (sometimes freezes), IRC, Antmail and Newsie
>66 (exept the html feature!). www131 Internet package CAB
>didn't work and CAB2DEmo crashed on my old Mega 1 (old
>Blitter TOS1.2) so I used CAB 1.5 with ovl and finally I got
>the CAB Homepage.
>
>
>But any time I try connecting to an URL -adress it it shows
>"resolving" and I get a blank page. No Data is transmitted.
>After this "Session" i will find Something an the CACHE-foldr
>with 0 Bytes.
>
>
>Did anybody with old TOS equipment get an internet-page on
>CAB 1.5??
>
>
>Any Help would be great! I don't want to buy such a nasty DOS
> machine.
>
>
>THanks for reading.
>
>
>Christoph Chi
>
>
>E-mail: chimdjgh@sp.zrz.tu-berlin.de
>
>
>
>
>.
Have you installed HSMODEM? If not that might cure this problem as it
did for me.

Niall

6811. Re: Nemesis (Was: NEWSie Problems? Not Me!)

Newsgroup: comp.sys.atari.st
Date: 1998-09-27 00:00:00 UTC
From: rgc@zetnet.co.uk
Message-ID: <6um6fa$e7p$1@irk.zetnet.co.uk>
Source record: 93080

On 25 Sep 1998 20:28:35, Charles Silver wrote:
>William wrote: NOSPAMwplatt@bellsouth.net (William Platt)
>
>>I have no problems with Newsie on my F030 either. Anyway, how much
>>better is the Nemesis over a stock Falcon? Where in the USA can I get
>>one? Is it easy to install, or will I blow up my machine.
>>B.P.
>
>Hi Bill,
>
>Not sure where you can get Nemesis in the USA these days. It does speedup
>all processes (CPU 150%) on the Falcon as well as add a buffer. I wouldn't
>advise a DIY install. Too much work <g>. Ahhh, yes, you can toast your
>mother board. Nemesis features are to numerous to mention. It's great...
>---

If I were you Id wait a while, I hear there has been a brand new Falcon
accelerator under development which will be announced within the next
couple of months.

6812. Re: Operating Systems for Atari

Newsgroup: comp.sys.atari.st
Date: 1998-09-27 00:00:00 UTC
From: lwalkerN0SpaM@interlog.com
Message-ID: <360f94b0.103033258@news.interlog.com>
Source record: 93081

On Thu, 24 Sep 1998 00:00:00 +0200, Oliver_Schildmann@LU.maus.de
(Oliver Schildmann) wrote:

>OS>> CP/M68k (the father of GEMDOS, but I don't think, that it has been
>OS>> sold)
>S> Isn't there a web site with it for download?
>If so, it would be nice to post the URL :-)
>
>
>Greetings, Oliver
>

Snipped from a recent post by Tim Olmstead the maintainer of "The
Unofficial CP/M Web Site" :

=======================
Updated CP/M 68K manuals
=======================

The manuals for CP/M 68K have been re-made for Adobe Acrobat v3.0. You
will find them at :

DOWNLOAD>>CPM68K>>MANUALS

This is the first time the CP/M 68K manuals have been available in PDF
format.

================================
Developers Kit for GEM on the ATARI ST
================================

Here's the developers kit for GEM on the Atari ST computer. THat's a
new one on me, but here it is. You will find it at :

DOWNLOAD>>GEMWORLD

Well, that's about it for now.

Enjoy....

Tim Olmstead
email : timolmst@cyberramp.net
Visit the unofficial CP/M web site.
MAIN SITE AT : http://cdl.uta.edu/cpm
MIRROR AT : http://www.mathcs.emory.edu/~cfs/cpm
EUROPEAN MIRROR AT : http://cws86.kyamk.fi/mirrors/cpm/

There have been problems with the main site. Use the mirror sites.

ciao larry

6813. Re: Atari Sparrow

Newsgroup: comp.sys.atari.st
Date: 1998-09-27 00:00:00 UTC
From: Louis Holleman <louis@holleman.demon.nl>
Message-ID: <FN_360ea410_louis@news.demon.nl>
Source record: 93082

in message <6uls77$gv3@news3.euro.net>,
"Werner Domroese / Q5" wrote:

>
> What if we confronted them with all this. How would they react? You think
> it's worth a shot or are they not worth talking to anyway? I wonder what
> their defense of these posts would be... perhaps we should ask Willem
> Hartog?
>
> However, it's not up to me to take your post to them. I believe you. I
> suspected something like this for some time now. But erm... how come YOU are
> so informed? What are your sources?
>
> :-) It's good to see that Atarians still exist even in the Netherlands.
>
>
Hi Walter,

(I gather this was directed to me, since I saw no quotes at all...)

First of, I don't think they'll get impressed... Call it "not worth a
shot" or whatever...
Talking about the german stuff: really don't have a clue. That's the
reason I yelled at (well, better call it: "warned") Uwe...

Most stories come from inside the old Atari world. If you ever bump into
Wilfred Kilwinger, Jurek Ceglarek, whoever from former Atari Netherlands,
you'll probably hear more...
The Gemulator-thing was something described in the FAN-net about one year
ago... I recall having seen a posting from the makers of Gemulator with
the story attached.

Atarians still do exist over here, the trouble is, you see very few in
this NG. Some of them call themselves "die-hards" but they surf on the
Internet by means of PeeCees, Macs, etc. and don't even know you can do it
on an Atari. Won't read in CSAS because "there's somuch flow"... ? You
call that "die-hards"?

Well, MABN is another story: it primarily is a firm that sells timing gear
for indoor-skelter-circuits, but it sells Atari related stuff too. One guy
(Paul) knows about Atari, the others only know it ever existed. Paul
managed to have a pre-production Milan (board nr. 5) tour several
interested people over here, for evaluation purposes. One time I ordered
NVDI-for-Matrix, never heard a thing, so I got it straight from the
Behnes; early this year I ordered and paid for a new Aixit board with 64
Megs for my TT. After 3 months I told Paul I didn't like their handling

(no messages about delay or whatever) and he refunded the money... Let's just call it a "minor slip". Heck, they're the last dealer over here I know of. At least they appear to be very active on the Milan front.

--
CU NeXT msg,

____
| |
LOUIS | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

6814. Re: Scsi/Backup/Newbie Help!?

Newsgroup: comp.sys.atari.st
Date: 1998-09-27 00:00:00 UTC
From: jfhaslam@zetnet.co.uk
Message-ID: <6um7ml$ec5$1@irk.zetnet.co.uk>
Source record: 93083

On 25 Sep 1998 00:35:54, "Jeff Brown" wrote:
>I am trying to backup the data on my Maxtor 7120 Scsi Drive, to a Syquest
>EZ135.
>I have a MegaST4 with an ICD Link2 adapter connected to the Maxtor drive and
>then to the Syquest.
>When I boot up, only the Syquest is accessible. If I disconnect the Syquest
>then the Maxtor is available.
>Is there any info available on getting these two drives running
>simultaneously?

Generally with this type of problem on SCSI drives, it tends to be a
clash of ID numbers. On the back of each drive, there is usually a
single digit in a window, which can be changed using a couple of
buttons beside it. Basically these numbers have to be different to
each other. Change one or the other and you'll probably find it all
works.

Cheers!

James

+----------------------------------+-------------------------------------+
James F. Haslam	Atari Falcon 14Mb, Tos 4 / MagiC 5
Internet: jfhaslam@zetnet.co.uk	Yes, Atari's CAN surf the Net!
FidoNet mail: 2:254/105.2	And in 16 bit colour too!!
+----------------------------------+-------------------------------------+

6815. Re: connecting hdd to st

Newsgroup: comp.sys.atari.st
Date: 1998-09-27 00:00:00 UTC
From: root@g.campbell.zetnet.co.uk
Message-ID: <360eb0c89cc450@g.campbell.zetnet.co.uk>
Source record: 93084

```
Path: znews.zetnet.co.uk!zetnet.co.uk!peer.news.zetnet.net!dispose.news.demon.net!demon!bt
net-peer!btnet!nntp.news.xara.net!xara.net!server6.netnews.ja.net!str-ccsun!not-for-mail
From: Alan Gauton <agauton-remove@usa.net>
Newsgroups: comp.sys.atari.st
Subject: Re: connecting hdd to st
Date: Fri, 25 Sep 1998 14:11:03 +0100
Organization: Signal Processing Division, Strathclyde University
Message-ID: <360B9667.8B723601@usa.net>
References: <6ufnnc$65i$1@plug.news.pipex.net> <360B8E85.3B74C078@mygale.REMOVETHIS.org>
Reply-To: agauton-remove@usa.net
NNTP-Posting-Host: venus.eee.strath.ac.uk
Mime-Version: 1.0
Content-Type: text/plain; charset=iso-8859-1
Content-Transfer-Encoding: 8bit
X-Mailer: Mozilla 4.06 [en] (WinNT; I)
Lines: 26
Xref: znews.zetnet.co.uk comp.sys.atari.st:144653

Nicholas Bales wrote:
>
> Dan Willars a 'ecrit:
> >
> > Hi,
> > I was wondering if it is possible to connect a pc ide or scsci
> > drive to an stfm
> > How would i go about doing this
> > thanks in advance
>
> Hundreds of questions. One answer: The Atari ST Quick FAQ.
>
> IDE is hardly possible, but SCSI is with a SCSI host adaptor such as the
> ICD Link, the Link'97 or the Top Link.

I was going to say the The Upgrade Shop did IDE controllers, but now I
think about it, isn't that STe only?

--
AG
---------------------------------------------------------------------
Alan Gauton + Tel +44 141-548-2686
EEE Department, SPD, + Fax +44 141-552-2487
The University of Strathclyde + E-Mail ag@spd.eee.strath.ac.uk
204 George St., Glasgow G1 1XW+ http://www.spd.eee.strath.ac.uk/users/ag
---------------------------------------------------------------------
```

--
Jos den Bekker
<josdb@xs4all.nl>

6816. Re: CAb Problems getting internet-pages

Newsgroup: comp.sys.atari.st
Date: 1998-09-27 00:00:00 UTC
From: paul.williamson@zetnet.co.uk
Message-ID: <6umc3r$o1k$1@roch.zetnet.co.uk>
Source record: 93085

On 27 Sep 1998 15:18:14 , Niall Moran wrote:
>On 27 Sep 1998 11:29:28, Christoph Chi wrote:
>>
>>After trying for hours and days I decided now to ask
>>the Newsgroup. I wanted to use CAB 1.5 to browse and see the
>>pretty pictures out there in the internet, but it does not
>>work. Installing, enabling and connecting STIK was easy and
>>I can use aftp (sometimes freezes), IRC, Antmail and Newsie
>>66 (exept the html feature!). www131 Internet package CAB
>>didn't work and CAB2DEmo crashed on my old Mega 1 (old
>>Blitter TOS1.2) so I used CAB 1.5 with ovl and finally I got
>>the CAB Homepage.
>>
>>
>>But any time I try connecting to an URL -adress it it shows
>>"resolving" and I get a blank page. No Data is transmitted.
>>After this "Session" i will find Something an the CACHE-foldr
>>with 0 Bytes.
>>

>Have you installed HSMODEM? If not that might cure this problem as it
>did for me.
>
>Niall

Sounds like the problem I had again. Check that your ISP is not
filtering your service. If you want it filtered, then you have to set
up some proxys in the CAB preferences (and maybe also also in your STiK
files ?). I just got all the filtering switched off and ignored the
proxys, then it worked fine !

Paul

6817. Re: Dixons free internet service

Newsgroup: comp.sys.atari.st
Date: 1998-09-27 00:00:00 UTC
From: {PW}@pwomar.demon.co.uk
Message-ID: <1dg1dja.n6kzor9q1bwbN@pwomar.demon.co.uk>
Source record: 93086

Chris Simon <osian@zetnet.co.uk> wrote:

> I was wondering the same thing after a colleague in work got the CD.
> I'm waiting to here a report from him, but I suspect it's like AOL or
> Compuserve in that you have to use their software and go via their
> on-line service. The CD says that a PC is required.
>
> Or I may be wrong.

You are a bit wrong. It gives you a proper internet connection, you can use normal internet apps, however you need a web browser which supports secure connections in order to sign up, I don't know how well CAB would cope.

--
-> The email address in this message *IS* Valid <-

6818. FS: Atari 1040STfm & SM124

Newsgroup: comp.sys.atari.st
Date: 1998-09-27 00:00:00 UTC
From: Bill Richard <wrichard@*mindspring.com>
Message-ID: <6umccnfik1@samsara0.mindspring.com>
Source record: 93087

Garage Sale:

1) Atari 520STfm computer with internal DS/DD drive, stock mouse and QMI DeskCart plug-in clock/acc cartridge upgraded to 1 Meg (the work was done *several* years ago by a member of an ST users group I used to be a member of - chips soldered directly onto the motherboard, equivalent to a 1040STfm in all respects 'cept for the logo..) Excellent working condition, and EXC cosmetic condition as well. Still have orig box, TV adapter and manual. $50*.

2) Atari SM124 mono monitor. Excellent working and cosmetic condition. $25*.

3) Pico Products 5-way power switcher/swivel base (beige in color - not an exact match for the ST, but close - looks cool, works great. $5*.

*Buyer prepays sale price plus UPS ground charges from 70806 to destination (actual cost only, I can ship from work.)

Will sell within the US and prepaid ONLY - UPS costs will be material, and I don't wanna get burned on COD.. Have plenty of netrefs, and decent eBay feedback, though I'd prefer not to list these items there.

Please note - I'll sell either the SM124 or switcher, but not the computer, separately. Heck, buy the CPU & monitor and take the switcher free..

Serious inquiries welcome. Thanks for looking,
Bill

--
Spam Deflector in Use. Remove the "*" to Reply.

6819. WE NEED YOU TO VISIT US !!!!!

Newsgroup: comp.sys.atari.st
Date: 1998-09-27 00:00:00 UTC
From: felice@zetnet.co.uk
Message-ID: <6umcr5$o5h$1@roch.zetnet.co.uk>
Source record: 93088

The next meeting of WAG (Wessex Atari Group) is on October 24th, 1998, at Whitchurch Fire Station, Whitchurch, Hampshire, England (10-15 miles south of Newbury).

Please feel free to come along - transport may be arranged depending on where you live. There is a train station at Whitchurch, feel free to use this service.

The meet starts at 2pm and goes on till 7pm or later ... ;)

For more details, contact Roy Goring on 01705 611847 or www.users.zetnet.co.uk/rgoring/wag/

Even if you are a member of another group (SHAG, CAG, etc), if you can make it down to WAG, so much the better !!

Richard.

6820. Re: ==Atari Newby Questions==

Newsgroup: comp.sys.atari.st
Date: 1998-09-27 00:00:00 UTC
From: paul.williamson@zetnet.co.uk
Message-ID: <6umdce$o82$1@roch.zetnet.co.uk>
Source record: 93089

Hi Neotronic - I tried to E-mail you this but it was returned
undelivered. (They could not find your mailbox.)

On 27 Sep 1998 07:03:25 , Neotronica wrote:
>
>2)When was the *last* atari with midi capabilities made?

Not sure, but if you count the latest "Clones" - the "Hades", the
"Medusa" and very soon to be released "Milan", then they are still
available. The Hades can certainly have midi ports, I imagine the
others can too. Cost a bit 'though !!

>3)which atari system and software is the best for using as a midi
>sequencer/recorder?

Just about any of them, although with the 2nd-hand market as it is,
you may as well go for at least an STe. Make sure it has 4meg of Ram.
That is usually plenty on an Atari if you just want to sequence midi.
You really will need a hard-disk as well. There are plenty
around. SCSI external drives work well but you need driver software
and an ICD link (this converts the Atari ICD "language" to something
SCSI understands). You also need a Hi-res monitor, but you may well
find a complete set-up somewhere.

A Falcon is a good idea. It may well have a built-in internal drive,
and it also has the capability to record audio - although you need
quite a massive hard-disk for this.

I thoroughly recommend CUBASE as a sequencing programme. It can be a
bit expensive new, but it is still easily available in the U.K. Do
not be tempted by cheap "cracked" copies which supposedly work without
the dongle (a software protection device that plugs in to a port in the
machine) they just give grief !

Latest version of CUBASE is CUBASE SCORE 2 r 7, but there are earlier
versions which work well. Anything from 3.01 onwards should be fine.
It is a professional programme which was used for years in lots of
music studios. (Some people have had difficulty with CUBASE on a TT,
although I gather it can work well.)

Cubase Audio for Falcon is the answer if you fancy digital recording,
but the Falcon may need some mods that I do not about.

Let me know if you can not find a copy, I will give you some names.
There may well be 2nd hand ones around - you could try asking some of
the sequencing Newsgroups.

Good luck !

Paul

6821. Re: CAb Problems getting internet-pages

Newsgroup: comp.sys.atari.st
Date: 1998-09-27 00:00:00 UTC
From: osian@zetnet.co.uk
Message-ID: <6ume2moaf1@roch.zetnet.co.uk>
Source record: 93090

> On 27 Sep 1998 11:29:28, Christoph Chi wrote:
> >.......so I used CAB 1.5 with ovl and finally I got
> >the CAB Homepage.
> >
> >But any time I try connecting to an URL -adress it it shows
> >"resolving" and I get a blank page. No Data is transmitted.
> >After this "Session" i will find Something an the CACHE-foldr
> >with 0 Bytes.

I haven't got an old TOS but a Falcon, however I got this problem when
I tried to install the "Falcon-specific" version of CAB.OVL. So I
would say make sure you've got the latest version of CAB.OVL, this
might be the problem.

> >Any Help would be great! I don't want to buy such a nasty DOS
> > machine.

Anything but that...

--
Chris Simon osian@zetnet.co.uk ! ! !
http://www.users.zetnet.co.uk/csimon/ ! ! !
! ! !
** Beware of a bearded man with a spoon up his nose ** ! ! !

6822. Re: NEWSie bugs

Newsgroup: comp.sys.atari.st
Date: 1998-09-27 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <6ume9mdjg1@nnrp02.primenet.com>
Source record: 93091

On 27 Sep 1998 14:10:34 , Roger Cain wrote:
>On 27 Sep 1998 06:43:56 , Charles Silver wrote:
>>
>>Just saw a post by Frank L. that removing wdialog cleared up his Nickname
>>problem. So, if Mario, Cain, Logan, Dermott agree also, I guess that would
>>clear up this thread :)
>>
>>If someone feels that they *must* run wdialog from their auto folder, try
>>version 1.98. It doesn't cause the "Nickname" bomb, at least on my Falcon.
>>Of course, that may play games with something else ;)
>
>Yup, that's right, Charles. I have 2.03 installed (which gives the
>bombs). I just replaced it with v1.92 and the 'Edit Nicknames' works
>OK.
>
So who develops Wdialog and where do I get info on V2.?? (to download)

It could be that there was a significant change in wdialog that I need
to handle in NEWSie.

John

*
* John Rojewski email: rojewski@primenet.com
* http://www.primenet.com/~rojewski/
* Atari Falcon'030/14/84
* Use NEWSie - the News/Email/FTP/Browser for the Atari

6823. Re: 92 e-mail = lock up!

Newsgroup: comp.sys.atari.st
Date: 1998-09-27 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <6umeoqdjg2@nnrp02.primenet.com>
Source record: 93092

On 27 Sep 1998 12:29:21 , "Steve" wrote:
>>>I logon with STinG, run Newsie, pull down mail menus,
>>>highlight 'Get Mail' newsie makes connect and downloads
>>>mail, displays list of messages ... I read and do my replys
>>>with newsie sending them out, so far all is fine. then after
>>>last message is read I close e-mail window, mouse pointer
>>>moves but NO MENUS COME DOWN, program is locked up, can only
>>>get out via reset button.
>>
>> Exactly the same here Dennis. I dropped an email to John about it
>> but as yet have not heard from him.
>>
>Don't tell me, this happens randomly!!!! I noticed this problem ages ago
>v.86 or 88 ish. I got all the windows being blanked out, the mouse being
>able to move and that's your lot. The reset button was the only way out.
>
>I also told John about it but never heard anything since. It's a pitty
>because Newsie is a bloody good concept and program and when working bugless
>(miracles do happen) it would be hard to beat.
>
If it doesn't happen every time, then it does happen randomly. I
haven't seen it, or if I have I have chalked it up to a variety of
things including the state of my machine, the network, power
fluctuations, etc.

If it has happened since 0.86 or so, maybe it is an unusual problem,
but that makes it even harder to catch.

Question: Is closing the Mailbox window the last thing you do? I
need to know the specifics to know where to look.

John

*
* John Rojewski email: rojewski@primenet.com
* http://www.primenet.com/~rojewski/
* Atari Falcon'030/14/84
* Use NEWSie - the News/Email/FTP/Browser for the Atari

6824. Re: CAB 1.5 and Cachefolder

Newsgroup: comp.sys.atari.st
Date: 1998-09-27 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <6umffceog1@irk.zetnet.co.uk>
Source record: 93093

On 26 Sep 1998 17:21:16 , Terry May wrote:
>On Sat 26-09-98 14:13, Trevor Spencer scribbled:
>
>>Can anyone explain why when accessing a site to read offline the error
>>message "Read Error in file K:\CAB\Cache\..." appears and yet a site
>>that has been accessed before or since is still there?
>
>Are you using a Falcon with a SCSI drive?

No and yes, STe with a SCSI drive, could that make a difference
perchance?

Regards

Trevor

6825. atari software problem

Newsgroup: comp.sys.atari.st
Date: 1998-09-27 00:00:00 UTC
From: mikep2875@my-dejanews.com
Message-ID: <6uk6ilbre1@nnrp1.dejanews.com>
Source record: 93133

I would appreciate it if anyone can explain the problem I am having on my ST. I have an old 1040ST and Notator software 3.1. Last night the program would not load (and I have used it for years with no hitches). Instead, a abort message came up: FATAL ERROR MEMORY PANIC (3). I have no idea what this means and do not have the foggiest where to go from here. Other software loads fine so I am assuming its a software problem in the Notator or dongle or something. Any advice greatly appreciated. I am lost without my sequencer.

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

6826. WTB: ST software & books

Newsgroup: comp.sys.atari.st
Date: 1998-09-27 00:00:00 UTC
From: xrc@tinet.fut.esSEX
Message-ID: <1dfyvt9.1gpznob1xyagnaN@ppp2.a12.tinet.fut.es>
Source record: 93134

I'm interested in buying the following ST software:

1) Games:

- Zynaps
- Ikari Warriors
- Cybernoid
- Xenon

(also interested in parts II, III, and so on if exist)

2) Utilities:

- Degas
- Devpac
- Easy Rider
- Neochrome
- Resource Construction Set
- Spectrum 512

(only latest versions)

* NB: Only original, complete (w/ box & manuals) software please *

Also interested in the following books (titles not accurate):

- Digital Research's GEM reference (and related)
- (any GEMDOS, AES & VDI related books)
- Disk drives inside & out
- ST internals

Kisses,

Marie
Remove trailing SEX from my e-mail address

6827. Re: Nemesis in USA

Newsgroup: comp.sys.atari.st
Date: 1998-09-27 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <gYiP1.4605$_G3.3494792@news2.mia.bellsouth.net>
Source record: 93135

I have done business with Alex. He helped me find my Falcon. I
believe Titan has a few new products in development and about to start
shipping. One is a 040 board, and the other is an external ISA slot
for a PC type Video Card. I think i'll drop Alex a line and see.

Best Wishes

B.P.

On 26 Sep 1998 17:35:54 , Nurmix wrote:
>I'm still waiting for my NEMESIS board. Computer Direct (in Canada) _USED TO
>BE__ the official North American distributor. Now it's ATY Computer in
>Oakland, California. Alex (the owner) is waiting to receive more NEMESIS
>boards from Titan. When I spoke to him a couple of weeks ago, he told me they
>were expected at the end of this month (September).
>
>Visit ATY's website:
>
>http://www.virtual-markets.net/vme/aty/
>
>The NEMESIS board itself is supposed to be under $150, and Alex charges around
>$100 for the installation (which is apparently quite complex).

WARNING: All unsolicited SPAM will get a a complimentary WAV file and
a really neat picture of a can of SPAM in return every day
for the next month.

SPAM the SPAMMERS!!!!!!!!!

Remove the NOSPAM to reply by e-mail

6828. Re: Jjohn Perez Bad Deal

Newsgroup: comp.sys.atari.st
Date: 1998-09-27 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <W5jP1.4611$_G3.3494792@news2.mia.bellsouth.net>
Source record: 93136

This is exactly why places like ebay, or call ATY, Alex will sell on
consignment are the only way you should buy any hardware. I've seen
this so many times.

B.P.

On 26 Sep 1998 19:30:59 , MGrove wrote:
>
>Rant mode on: People get pissed off or suspicious when someone selling an
>item here wants a guarnteed form of payment in advance before shipping.
>It's assholes like you that cause this. The list of dubious people in the
>Atari community is small, but you just made the list. Congrats!
>
>
>I expect my cash or hardware soon.
>
>Michael Grove
>P.O. Box 1682
>Ridgecrest, Calif.
>93555
>.

WARNING: All unsolicited SPAM will get a a complimentary WAV file and
a really neat picture of a can of SPAM in return every day
for the next month.

SPAM the SPAMMERS!!!!!!!!!

Remove the NOSPAM to reply by e-mail

6829. Re: Atari Sparrow

Newsgroup: comp.sys.atari.st
Date: 1998-09-27 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <NijP1.4619$_G3.3494792@news2.mia.bellsouth.net>
Source record: 93137

I remember before the Falcon came out anmd there was a lot of buzz
about a new mid range machine (between the STe and TT) The rumour was
an 020 based machine at 12mhz with a Motorola DSP and an enhanced
version of TOS 3.xx. The codename was Sparrow. Later that year at
one of the shows in Germany there was a prototype with the Falcon
specs, as AtariUser put it "the working name is sparrow"

B.P.

On 26 Sep 1998 22:32:38 , Dennis McGuire wrote:
>On Thu, 17 Sep 1998, Nicholas Bales wrote:
>
>> Don Schoengarth a =E9crit:
>> >=20
>> > Any one know anything about the Atari Sparrow. What is it worth? I
>> > know it was before the Falcon but, what are the major differences?
>>=20
>> No Atari Sparrow was ever released by Atari. I think there was a
>> prototype at one point called the Sparrow. It might have been the
>> Falcon040 proto or a Falcon-based console, maybe even something else.
>>=20
>> If you've seen one for sale, it's either a valuable collector's item, or
>> complete bullshit.
>
>
>=09As I recall, the "Sparrow" was a prototype of a "low end" Falcon.
>I think by the time the Falcon was released, it was low-end enough that
>the Sparrow was never put into production. It's also possible that the
>Sparrow prototype itself actually evolved into the Falcon.
>
>
>.

WARNING: All unsolicited SPAM will get a a complimentary WAV file and
a really neat picture of a can of SPAM in return every day
for the next month.

SPAM the SPAMMERS!!!!!!!!!

Remove the NOSPAM to reply by e-mail

6830. MPEG decoder

Newsgroup: comp.sys.atari.st
Date: 1998-09-27 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <pljP1.4622$_G3.3494792@news2.mia.bellsouth.net>
Source record: 93138

Would it be possible to make an external MP3 decoder for the ST and
Falcon using the cartridge port and connecting it to a stereo.

B.P.
WARNING: All unsolicited SPAM will get a a complimentary WAV file and
a really neat picture of a can of SPAM in return every day
for the next month.

SPAM the SPAMMERS!!!!!!!!!

Remove the NOSPAM to reply by e-mail

6831. Linux/m68k (a free Unix-like OS for Amiga, Atari and VMEbus) MiniFAQ

Newsgroup: comp.sys.atari.st
Date: 1998-09-27 00:00:00 UTC
From: quango@watervalley.net
Message-ID: <slrn70rjd8.i6d.quango@dialup226.WaterValley.Net>
Source record: 93139
Cross-posted to: comp.os.linux.answers,comp.os.linux.m68k,comp.unix.amiga,maus.os.linux68k,comp.arch.bus.vmebus,comp.sys.amiga.misc,comp.sys.atari.st,comp.sys.m68k,comp.answers,news.answers

Last-modified: Wed, 23 Sep 1998 21:05:04 CDT
Maintainer: Chris Lawrence <faq@linux-m68k.org>
Posting-Frequency: bi-weekly
Archive-name: linux/m68k-faq
URL: <http://www.linux-m68k.org/faq/faq.html>
Current-FAQ-Version: 2.0.41 (Sun, 20 Sep 1998 23:32:22 CDT)

-----BEGIN PGP SIGNED MESSAGE-----

Linux/m68k is the version of Linux, a Unix-like operating system distributed under the terms of the Free Software Foundation's GNU General Public License, for computers using the Motorola 68020, 68030, 68040 and 68060 CPUs. Current releases support Amiga, Atari and various m68k-based VME systems from BVM and Motorola; porting efforts are underway to the Apple Macintosh and various 680x0-based workstations (at present, the HP 9000/300 series, HP/Apollo Domain series, NeXT and Sun 3 series). Efforts to port Linux/m68k to other 680x0-based systems are also encouraged.

The purpose of the FAQ is to answer common questions about Linux/m68k, in the hope (infinitesimal though it might be) that those questions will not be asked again (since they've already been answered in the FAQ). It is highly advisable to read the FAQ thoroughly before asking questions about Linux/m68k in the newsgroup, on the mailing lists, or directly; failure to read the FAQ in its entirety may result in either no response or an extremely hostile response to your questions, depending on who you ask and what mood they are in.

The current, complete FAQ, including information on the specific models of these computers which are supported, is available on the World Wide Web at:

http://www.linux-m68k.org/faq/faq.html (The Netherlands)
http://ftp.uni-erlangen.de/pub/Linux/LOCAL/680x0/FAQ/faq.html (Germany)

It is also available at mirrors of the Linux/m68k Home Pages; see http://www.linux-m68k.org/mirrors.html for a current list.

See Section 1 of the FAQ for links to translations of the FAQ to various printable formats (including PostScript, Adobe PDF and DVI).

The plain text version of the FAQ can also be found at all Linux/m68k FTP sites and mirrors as "FAQ" or "FAQ.gz" (compressed with GNU gzip).

Christian Jacolot a traduit le FAQ en franï¿½ais. On peut le retrouver ï¿½
http://web.cnam.fr/Comp/Atari/Linux68k/Faq/

More information about Linux is available on the Internet at
http://www.linux.org/; the Linux/m68k Home Pages are located at
http://www.linux-m68k.org/ (and several mirrors: see
http://www.linux-m68k.org/mirrors.html).

Related projects include:

Linux/APUS (Linux on PowerPC-based Amigas):
http://sunsite.auc.dk/ftp/pub/os/linux/apus/docs/faq.html

Microcontroller Linux (Linux on non-MMU-capable m68k machines):
http://www.esat.kuleuven.ac.be/~pcoene/index.html

Debian GNU/Linux (with an official distribution for m68k):
http://www.debian.org/

Questions and comments about this post or the FAQ may be directed to me.
General questions about Linux/m68k may be posted to the Usenet newsgroups
comp.os.linux.m68k (English) and maus.os.linux68k (Deutsch). Si vous parlez
franï¿½ais, vous pouvez utiliser le newsgroup fr.comp.os.linux.

'Til next time,

Chris Lawrence
Linux/m68k FAQ Maintainer

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3a
Charset: latin1
Comment: http://pgp.ai.mit.edu:11371/pks/lookup?op=get&search=0x2bf083a9

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JmXpRuWSH0WF/Qs82r573ugVhMIUUmAcSJJHzH2mmhKkuXMnR4RYTtpiWFNgfe/q
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aNlC5S3Y+4k=
=kM/K
-----END PGP SIGNATURE-----
--
Chris Lawrence	My home page:
<quango@watervalley.net>	http://www.clark.net/pub/lawrencc/
Amiga A4000/040 and	This address has been spam-proofed
Linux/m68k 2.0.33pl1	All spam goes to your postmaster

6832. Re: NEWSie bugs

Newsgroup: comp.sys.atari.st
Date: 1998-09-27 00:00:00 UTC
From: lockwood@calcna.ab.ca
Message-ID: <6ukj94$gh4@ds2.acs.ucalgary.ca>
Source record: 93140

On 26 Sep 1998 18:47:01 , John M Rojewski wrote:
> I don't have wdialog (any version). I just use what is built into
> Magic 5.03. Do you guys have wdialog.prg and if so, what version?
> Can you remove it and remove the bombs?

Yes. TT030, Magic 5.11, WDIALOG 2.something and Newsie 0.92 = 2 bombs
when accessing the Nicknames dialog.

Upon removing/rebooting without WDIALOG, the nicknames works fine.
Jury's still out whether this has any effect on hard disk cluster
corruption/loss.

Regards,

Quality Audio Recording and Editing for Classical and Acoustic Music

____/ /
/ / Frank Lockwood
__/ / Calgary, Alberta, Canada
__/ _______/ http://www.calcna.ab.ca/~lockwood/

6833. Re: Atari Sparrow

Newsgroup: comp.sys.atari.st
Date: 1998-09-27 00:00:00 UTC
From: grovem@ridgecrest.ca
Message-ID: <6ukmbjepu1@ash.ridgecrest.ca.us>
Source record: 93141

According to Steve at Wizztronics, they have several Sparrows. Each is slightly different than the other. From what he said, here are some of the features, and lack of, compaired to a "production" Falcon:

1).The most significant difference is in the sound matrix. The ones he has have a sort of a daughter card for the sound system. It works, but he doesn't know if it is compatible with "standard" Falcon audio software.

2). The DSP is a PGA socket as are most all of the chips on the board.

3). CPU (MC68030RC30) is a PGA socket.

4). FPU is a PLCC (like a normal Falcon).

5). Sparrow TOS is contained on 2-1mb eproms. It is different than Falcon TOS. Compatibility is unknown, and they have the source code for three different version of Sparrow TOS. They are machine dependent, meaning that there is a version for each machine.

6). The Sparrow has normal SCSI, Serial, IDE, Parallel ports.

7). The bus decoding GALS are different.

8). It has a single simm socket. I would image is to be a 30 pin socket meaning unless you can find a 16mb 30 pin simm (not impossible, but expensive) your stuck with 4mb of ST ram.

9). CPU Expansion is the same, but again, the GALS are different, so there may be hardware conflicts for goodies that you stack on.

I wouldn't mind having one to hack on. It would be much easier to try different modifications and develope hardware on a machine with socketed chips. With a Nemesis, you could install a 50Mhz 030, install a 66Mhz 56002 DSP and have a nice setup for something like Apex Media. The big drawback would be the Sparrow TOS. I would image that there is a lot of compatibility issues that would come up, and you would have to a good deal of programming experience to over come these.

I've been trying to get my hands on one for a couple of years...

Good Luck,

Mike

On 27 Sep 1998 04:38:05 , William Platt wrote:
>I remember before the Falcon came out anmd there was a lot of buzz
>about a new mid range machine (between the STe and TT) The rumour was
>an 020 based machine at 12mhz with a Motorola DSP and an enhanced

>version of TOS 3.xx. The codename was Sparrow. Later that year at
>one of the shows in Germany there was a prototype with the Falcon
>specs, as AtariUser put it "the working name is sparrow"
>
>B.P.
>
>On 26 Sep 1998 22:32:38 , Dennis McGuire wrote:
>>On Thu, 17 Sep 1998, Nicholas Bales wrote:
>>
>>> Don Schoengarth a =E9crit:
>>> >=20
>>> > Any one know anything about the Atari Sparrow. What is it worth? I
>>> > know it was before the Falcon but, what are the major differences?
>>>=20
>>> No Atari Sparrow was ever released by Atari. I think there was a
>>> prototype at one point called the Sparrow. It might have been the
>>> Falcon040 proto or a Falcon-based console, maybe even something else.
>>>=20
>>> If you've seen one for sale, it's either a valuable collector's item, or
>>> complete bullshit.
>>
>>
>>=09As I recall, the "Sparrow" was a prototype of a "low end" Falcon.
>>I think by the time the Falcon was released, it was low-end enough that
>>the Sparrow was never put into production. It's also possible that the
>>Sparrow prototype itself actually evolved into the Falcon.
>>

6834. ==Atari Newby Questions==

Newsgroup: comp.sys.atari.st
Date: 1998-09-27 00:00:00 UTC
From: neotronica@aol.com
Message-ID: <19980927030325.29385.00002480@ng145.aol.com>
Source record: 93142

I'm just now learning about the sequencing capabilities of Ataris and have some questions:
1) What are some good webpages for info regarding using Ataris solely for music/midi purposes?
2)When was the *last* atari with midi capabilities made?
3)which atari system and software is the best for using as a midi sequencer/recorder?
4)If anyone has any info they think would be helpful to a new guy send it!

Please email me any responses

Thanks,
Neotronica
http://members.aol.com/IMDEAD1/AmonTobin.html

6835. Re: 92 e-mail = lock up!

Newsgroup: comp.sys.atari.st
Date: 1998-09-27 00:00:00 UTC
From: dhunt@zetnet.co.uk
Message-ID: <6ukp0g$g8n$1@roch.zetnet.co.uk>
Source record: 93143

On 26 Sep 98 20:04:23 GM, Slc.Dennis Bishop wrote:
>Ok, I was trying out newsie .92 and so far I've had one
>thing happen,

>I logon with STinG, run Newsie, pull down mail menus,
>highlight 'Get Mail' newsie makes connect and downloads
>mail, displays list of messages ... I read and do my replys
>with newsie sending them out, so far all is fine. then after
>last message is read I close e-mail window, mouse pointer
>moves but NO MENUS COME DOWN, program is locked up, can only
>get out via reset button.

Exactly the same here Dennis. I dropped an email to John about it
but as yet have not heard from him.

```
*-------------------------------------------------*
| Rosamond Telescope Junk Yard |
| 470 20th St West #23 |
| Rosamond,Ca.93560 |
|All Used and Broken Down Telescopes taken in and |
|Made into Working Telescopes. |
*-------------------------------------------------*
```

6836. Re: Internet Software I'd Like to See

Newsgroup: comp.sys.atari.st
Date: 1998-09-28 00:00:00 UTC
From: News <robm@110.net>
Message-ID: <6uofn8$ub3$1@stalker.oem.net>
Source record: 92894

Nurmix wrote in message <6uemg9$fjh@enews4.newsguy.com>...
>On 24 Sep 1998 02:34:26, Michael and Nicole Freeman wrote:
>
>>1. An ONLINE News reader/viewer/poster besides Newsie or an update to
>>Newsie that can let the user define what programs to use for E-mail,
>>FTP, and Web Browser. For instance, I like Newsie's News handling, but
>>I'd like to use a different program like My Mail for E-mail, and would
>>like any URL links in the Newsgroups to be sent to CAB instead of
>>having to either deal with the incomplete browser in Newsie or write
>>it down and switch programs. Perhaps allow any one of these to be
>>opened automatically (if I want it to check e-mail immediately, for
>>example). This would make an awesome shell program for Internet use. I
>>really hate having to switch back and forth between programs for
>>everything I want to do.
>>2. An E-mail program that lets you print your e-mails. For one of my
>>classes at the University here, my teacher sends us class outlines for
>>the next lecture, which I have to print out and bring to class. It's a
>>bit of a chore to once again run my E-mail program, save the E-mail to
>>a file (which My Mail doesn't do - or does it and I just can't figure
>>it out?), then switch to a text editor, print, then go back to
>>whatever. This program should also be one that checks E-mail
>>automatically every x seconds.
>>3. An MP3 player and a Real Audio Player (streaming or not doesn't matter
>>to me) for the Falcon
I'd like to see an ICQ type program! I use it on my PEE CEE, it is a GREAT,
for a Windoze program.

Rob Mahlert
rmahlert@delphi.com
http://people.delphi.com/rmahlert

6837. Re: HiSOFT SYSTEMS and Atari

Newsgroup: comp.sys.atari.st
Date: 1998-09-28 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <360fcb45.31137353@news.demon.co.uk>
Source record: 92895

On Mon, 28 Sep 1998 10:10:18 +0100, Stephen Marriott
<stevem@hisoft.co.uk> wrote:
>Yes. The main Lattice C person has left the company. But we still do have
>ppl w/ tech knowledge of the Atari and programming.

Are you talking of the guy who works with me at Demon? ;)

Danny
--
Denesh Bhabuta

6838. Re: Dixons free internet service

Newsgroup: comp.sys.atari.st
Date: 1998-09-28 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <360fcbff.31323250@news.demon.co.uk>
Source record: 92896

On Sun, 27 Sep 1998 18:27:07 GMT, apm.byl@thefree.HAIRnet (Alan Maydwell) wrote:

>Dixons (a UK electrical retailer) are offering a free internet
>service. Has anyone tried to access this service using an atari
>computer ?

You can not join using an Atari - you can not join even through yuour current connection.

You will need their CD to join up - the CD which only works with Win 95 and NT - it installs IE4 on your computer and if you already have it installed then it changes all the settings.

So - answer to your question - you need the CD and a PC to join up and once joined you can use and Atari.

Regards
Danny
--
Denesh Bhabuta

6839. Re: Dixons free internet service

Newsgroup: comp.sys.atari.st
Date: 1998-09-28 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6uonfp$1i7$1@roch.zetnet.co.uk>
Source record: 92897

On 28 Sep 1998 12:02:08 , Stephen Marriott wrote:

>> I e-mailed them last Thurs asking for details but have heard nothing
>> from them yet.
>
>I Emaled them last Tuesday! Still waiting... Maybe they haven't set
>everthing up yet :-/

Hmm ... perhaps they don't want to operate this way. I see that you
can just pick up a CD (don't know whether they have it on floppy) if
you go to a Dixon's, PC World, Curry's, Link. I might take a trip
tomorrow :-)

It will be a bit of a bother unscrambling the 'script' files which are
on the CD to find the phone number and a sample login sequence but
I'm sure it's possible.

I wonder how you register your e-mail address and password. Maybe
there's some e-mail registration template on the CD.

Anyone else out there playing with this? - you may have the answers
which will save us having to go and pick up the CDs.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

6840. Re: HiSOFT SYSTEMS and Atari

Newsgroup: comp.sys.atari.st
Date: 1998-09-28 00:00:00 UTC
From: {PW}@pwomar.demon.co.uk
Message-ID: <1dg2yrd.13svelm1m76p74N@pwomar.demon.co.uk>
Source record: 92898

Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se> wrote:

> No chance of a update of TruePaint either I guess. :-(

IIRC Truepaint was written by Kingfisher software? They may or may not
be connected with http://www.kfs.org, see if you the author's name
matches any on that site.
--
-> The email address in this message *IS* Valid <-

6841. Re: Internet Software I'd Like to See

Newsgroup: comp.sys.atari.st
Date: 1998-09-28 00:00:00 UTC
From: cgood@cix.compulink.co.uk
Message-ID: <F00GDp.Au5@cix.compulink.co.uk>
Source record: 92899

Ditto all the above

>I'd like to see an ICQ type program! I use it on my PEE CEE, it is a GREAT,
>for a Windoze program.

Brilliant! I use it on my Mac. All together. WE WANT ICQ, WE WANT ICQ :)

Chris

6842. Re: HiSOFT SYSTEMS and Atari

Newsgroup: comp.sys.atari.st
Date: 1998-09-28 00:00:00 UTC
From: rgc@zetnet.co.uk
Message-ID: <6uoquv$i2r$1@irk.zetnet.co.uk>
Source record: 92900

>this page just has *SPECIAL OFFERS* for some of our top Atari products.
>> >L8r on we may add more pages.... These could include news about new
>> >Atari products!

I wouldnt bet on Hisoft producing any 'new Atari products'. This
part of the site just smacks of bargain bin and clearing the
shelves.

6843. Re: Internet Software I'd Like to See

Newsgroup: comp.sys.atari.st
Date: 1998-09-28 00:00:00 UTC
From: legacy6150@aol.com
Message-ID: <19980928162747.13233.00003476@ng62.aol.com>
Source record: 92901

>Brilliant! I use it on my Mac. All together. WE WANT ICQ, WE WANT ICQ :)

Well, you better talk to Steve Case 'bout that 'cause AOL owns ICQ. So you'll
be more lucky to find AOL and AIM for the ST than ICQ, unfortunately...

-
ï¿½ï¿½ Chuck Whitby ï¿½ï¿½
http://www.geocities.com/SiliconValley/Lakes/7381/
"Intellivision Isn't Just A Game System, It's A Way Of Life!" ï¿½
ï¿½ chuck_w@geocities.com ï¿½

6844. GFA Basic

Newsgroup: comp.sys.atari.st
Date: 1998-09-28 00:00:00 UTC
From: rgc@zetnet.co.uk
Message-ID: <6uorfo$i2r$2@irk.zetnet.co.uk>
Source record: 92902

Can anyone tell me who actually owns the Atari version of GFA Basic?
Is it still supported for the PC?

I have heard that a new version of GFA Atari was nearly completed. If this is true then would it not be a good idea to produce a stable bug-free version of this language for the new TOS clones so that programmers of all levels can produce for them. My limited introduction to C was a nightmare and I dont know of any other up-to-date development packages there will be for the new machines.

6845. Re: Nemesis (Was: NEWSie Problems? Not

Newsgroup: comp.sys.atari.st
Date: 1998-09-28 00:00:00 UTC
From: rgc@zetnet.co.uk
Message-ID: <6uormv$i44$1@irk.zetnet.co.uk>
Source record: 92903

On 28 Sep 1998 06:54:08, Derryck Croker wrote:
>On 26 Sep 1998 19:03:40 , DarkChyld [Ronald J. Hall] wrote:
>
>[...]
>
>> Now that I've said that, let me also say, that at this point in time, I
>> would recommend you wait for Titan Designs next Falcon accelerator.
>

I am reliably informed that there is ANOTHER Falcon accelerator in
development but not from Titan. I understand this is to be announced
at the next Atari show in Birmingham.

6846. Calamus Fonts

Newsgroup: comp.sys.atari.st
Date: 1998-09-28 00:00:00 UTC
From: "ZEBULE ..." <flforleo@nordnet.fr>
Message-ID: <WS.360ee898.00124e0b.flforleo@nordnet.fr>
Source record: 92904

Hi ...

I would like to find some site where it's possible to donwload a few
calamus fonts

Any adress ?

thank's

Flavien

6847. Search about tt30 and 19 inch monitor's users

Newsgroup: comp.sys.atari.st
Date: 1998-09-28 00:00:00 UTC
From: "ZEBULE ..." <flforleo@nordnet.fr>
Message-ID: <WS.360ee94c.0012db85.flforleo@nordnet.fr>
Source record: 92905

yes to have help or ideas

thank's to answer by mail coz I don't know why, provider or soft couldn't download all messages ...

see you soon ...

Flavien soon ...

6848. Re: Falcon's 68030 (was: Re: Atari Spar

Newsgroup: comp.sys.atari.st
Date: 1998-09-28 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6uosdvrad4@news.campus.mci.net>
Source record: 92906

On 28 Sep 1998 03:00:24 , William Platt wrote:
->Is the F030 a 32, or 16 bit computer. Or did Atari corp pull the wool
->over our eyes like they did with the Jaguar.
->
->Didn't the Amiga 1200 use an ec020 at 12mhz
->
->B.P.

The Amiga A1200 did use the '020, but at 14.x mhz... ;-)

____
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

6849. Re: Falcon's 68030 (was: Re: Atari Sparrow)

Newsgroup: comp.sys.atari.st
Date: 1998-09-28 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6uos22rad3@news.campus.mci.net>
Source record: 92907

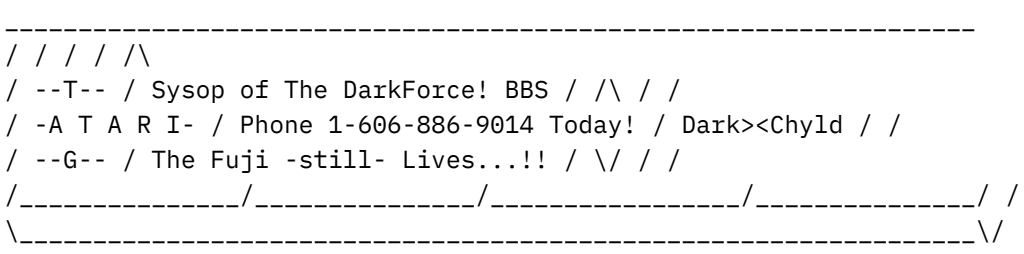
On 27 Sep 1998 23:18:48 , "Werner Domroese / Q5" wrote:

->Then why use a 68030 in the first place? What's the difference between the
->Falcon 68030 and the Amiga 1200's 68EC030?

Let me clarify one thing right now. The Amiga A1200 did NOT come standard
with a Motorola 68030 CPU. It was a 68020...Yet another advantage the F030
had over the A1200 at launch.

->Do you mean the actual processor or the hardware around it? From what I
->understand, you could theoretically place a genuine 030 into a Falcon
->without any problems, but it's the bus interface between the CPU and the
->rest of the system that's 16-bit on a Falcon. Sort of like a 386SX PC (in
->which case the processor really had that limitation of 16-bit bus to
->external hardware, unlike a 486 that's hooked up to a 16-bit bus...)
->
->This is very confusing for me. If you'd care to clarify, please do! :-)

I think thats right, not that the 68030 was different.



6850. Re: Falcon's 68030 (was: Re: Atari Sparrow)

Newsgroup: comp.sys.atari.st
Date: 1998-09-28 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <907008312_OASIS_NEWS@rjelwell.demon.co.uk>
Source record: 92908

In article <cZCP1.4371$R_4.4133067@news3.mia.bellsouth.net>
NOSPAMwplatt@bellsouth.net (William Platt) wrote:-

>Is the F030 a 32, or 16 bit computer. Or did Atari corp pull the wool
>over our eyes like they did with the Jaguar.

I would say the Falcon is a 32bit, but I could be wrong.

My knowledge of the Jag is limited but as far as I am concerned the
databuses were 64bit. The two main CPUs (either of which could
control the whole thing) were 64bit. The 68000 was, of course 16bit,
but could access 64bit in multiple goes as it were.
So the Jag was 64bit. Those that say it was only 16bit are just
seeing the 68000 and assuming it is the main CPU. As to why it was
only about as powerful as 486DX2-66 with local bus graphics...

>Didn't the Amiga 1200 use an ec020 at 12mhz

Yep. Or was it nearer to 14MHz. The 7.16MHz of the A500's 68000
doubled up.

>On 27 Sep 1998 23:18:48 , "Werner Domroese / Q5" wrote:
>>
>>>The Falcon's 030 is a custom-made piece for Atari with only 16-bit
>>>bus. A real 030 has 32-bit bus and dynamic bus-sizing.
>>
>>Then why use a 68030 in the first place? What's the difference between the
>>Falcon 68030 and the Amiga 1200's 68EC030?

The Falcon's 030 is the full version with MMU built in. The EC020 and
EC030 don't have MMUs.

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk

6851. Re: HiSOFT SYSTEMS and Atari

Newsgroup: comp.sys.atari.st
Date: 1998-09-28 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <360ffd0a.6232311@news.demon.co.uk>
Source record: 92909

On Mon, 28 Sep 1998 20:26:23 +0100, {PW}@pwomar.demon.co.uk (Paul Womar) wrote:

>IIRC Truepaint was written by Kingfisher software? They may or may not >be connected with http://www.kfs.org, see if you the author's name

Nope - don't think kfs.org are the same people - I should know - I am one of the administrators of the web site you mention. :)

The machine belongs to my friend Oliver Smith and cyberstrider.org and kfs.org are on the same PC and network.

Regards
Danny
--
Denesh Bhabuta

6852. Re: Dixons free internet service

Newsgroup: comp.sys.atari.st
Date: 1998-09-28 00:00:00 UTC
From: apm.byl@thefree.HAIRnet
Message-ID: <36100348.25922993@news.thefree.net>
Source record: 92910

On 28 Sep 1998 09:40:01 GMT, rcain@zetnet.co.uk (Roger Cain)
wrote:

>On 27 Sep 1998 18:27:07 , Alan Maydwell wrote:
>>Dixons (a UK electrical retailer) are offering a free internet
>>service. Has anyone tried to access this service using an atari
>>computer ?
>
>I e-mailed them last Thurs asking for details but have heard nothing
>from them yet.
>

The information below was posted in an FDN newsgroup. It may be
of some help.

Dial-up: 0845 0796699
DUN Log on: freeservesignup
Password: signup

URL: https://signup.freeserve.net/

Mail server : pop.freeserve.net (incoming)
smtp.freeserve.net (outgoing mail)
(but .co.uk *will* work instead of .net apparently)

Alan Maydwell
(Who bought Oids for 50p today and found that it works on his
falcon :-))

To reply by email remove HAIR.

6853. Re: Internet Software I'd Like to See

Newsgroup: comp.sys.atari.st
Date: 1998-09-28 00:00:00 UTC
From: News <robm@110.net>
Message-ID: <6up1u1$8n7$1@stalker.oem.net>
Source record: 92911

Legacy6150 wrote in message <19980928162747.13233.00003476@ng62.aol.com>...
>
>>Brilliant! I use it on my Mac. All together. WE WANT ICQ, WE WANT ICQ :)
>
>Well, you better talk to Steve Case 'bout that 'cause AOL owns ICQ. So
you'll
>be more lucky to find AOL and AIM for the ST than ICQ, unfortunately...

That's news to me, AOL Instant Messenger SUCKS! ICQ is 100 times better, I
love being able to send files, URL's, etc. to people online. It offers a
heck of a lot more than AIM(AOL Instant Messenger)

Rob Mahlert
rmahlert@delphi.com
http://people.delphi.com/rmahlert
>
>
>-
> ﾟﾟ Chuck Whitby ﾟﾟ
> http://www.geocities.com/SiliconValley/Lakes/7381/
> "Intellivision Isn't Just A Game System, It's A Way Of Life!" ﾟ
> ﾟ chuck_w@geocities.com ﾟ

6854. Re: GFA Basic

Newsgroup: comp.sys.atari.st
Date: 1998-09-28 00:00:00 UTC
From: News <robm@110.net>
Message-ID: <6up1k0$8ld$1@stalker.oem.net>
Source record: 92912

Robert Guy Casey wrote in message <6uorfo$i2r$2@irk.zetnet.co.uk>...
>Can anyone tell me who actually owns the Atari version of GFA Basic?
>Is it still supported for the PC?

If memory serves me correctly, the Atari version of GFA is no longer being developed. The last version was 3.6(tt030 version). The PC, check www.gfa.net about info on the Windows version,
I know they have a Windows demo available. I also think the site has info on the Atari version, but I not really sure about that.

>
>I have heard that a new version of GFA Atari was nearly completed. If
>this is true then would it not be a good idea to produce a stable
>bug-free version of this language for the new TOS clones so that
>programmers of all levels can produce for them. My limited
>introduction to C was a nightmare and I dont know of any other
>up-to-date development packages there will be for the new machines.

Rob Mahlert
rmahlert@delphi.com
http://people.delphi.com/rmahlert

6855. Desperately Seeking Gridiron FB game

Newsgroup: comp.sys.atari.st
Date: 1998-09-28 00:00:00 UTC
From: zboy10@aol.com
Message-ID: <19980928181447.05668.00003293@ng112.aol.com>
Source record: 92913

I really need this game and I've not been able to find it anywhere. Please help!! I've managed to find most of the other ST games I wanted but this one has eluded my capture so far. Email me if you have one to sell and we'll strike a deal.

Rick

6856. Re: NEWSie bugs

Newsgroup: comp.sys.atari.st
Date: 1998-09-28 00:00:00 UTC
From: bdc2@po.cwru.edu
Message-ID: <6uof45fde1@pale-rider.INS.CWRU.Edu>
Source record: 92914

On 27 Sep 1998 22:30:14, John M Rojewski wrote:
>On 27 Sep 1998 14:10:34 , Roger Cain wrote:
>>On 27 Sep 1998 06:43:56 , Charles Silver wrote:
>>>
>>>Just saw a post by Frank L. that removing wdialog cleared up his Nickname
>>>problem. So, if Mario, Cain, Logan, Dermott agree also, I guess that would
>>>clear up this thread :)
>>>
>>>If someone feels that they *must* run wdialog from their auto folder, try
>>>version 1.98. It doesn't cause the "Nickname" bomb, at least on my Falcon.
>>>Of course, that may play games with something else ;)
>>
>>Yup, that's right, Charles. I have 2.03 installed (which gives the
>>bombs). I just replaced it with v1.92 and the 'Edit Nicknames' works
>>OK.
>>
>So who develops Wdialog and where do I get info on V2.?? (to download)
>
>It could be that there was a significant change in wdialog that I need
>to handle in NEWSie.
>
>John
John, I have been having real serious bugs lately with newsie. .90.
It has corrupted my FAT, left one of the mails saying it was 68Mb long, it has
lost the end of mails that I have sent, lost several mbx files in which I have
saved older mails, and lost many old mails I was saving.
Boris

Boris D. Cahan
bdc2@po.cwru.edu

6857. Re: nvdi 4.11 4.11r6 ?

Newsgroup: comp.sys.atari.st
Date: 1998-09-28 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <6up5cs$3av$1@roch.zetnet.co.uk>
Source record: 92915

On 27 Sep 1998 19:32:15 , kevin dermott wrote:
>On 24 Sep 1998 22:59:55 , kevin dermott wrote:
>>which is the newer/better and the difference?
>>thanks Kevin

$$$$$$$$$$$
e.mail kdermott@zetnet.co.uk
%%%%%% voice/fax/answer 0161 620 0058 %%%%%%
mobile 0860 766 389
&&&&&&&&&&&&&&&&&&

mug shot at http://www.users.zetnet.co.uk/kevin/
now with audio!!!!!

many ataris many monitors many drives
and they make me money!!!!!

6858. Re: AVI/MOV to MPEG?

Newsgroup: comp.sys.atari.st
Date: 1998-09-28 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <360ef5989447b0@my-ste.demon.co.uk>
Source record: 92916

-----BEGIN PGP SIGNED MESSAGE-----

on Sat 26-09-98 23:34 Michael Grove wrote:

>Ahh, we already have that ability. M_Player will do quite nicely for
>that (disassemble) and is fast.

The only problem with that is M_Player doesn't work on an STE, and MP_STE
doesn't have that ability as yet. This leaves me still looking for a prog
that will let me take an AVI/MOV to bits so I can edit them or turn them
into MPEGs.

Regards, davjam on #acorn and #atari
David. Email: dbolt@my-ste.demon.co.uk

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv

iQB1AgUBNg75APt/J4yyMZyRAQGbTwL/ZFq3aDte7g9d6qBahQGmgaeFwphRf9d3
87uAGFtK0477XThTKTe04Hhj7QIEjqkKcgpOEO+kg6zO3ixTQXzT0DROu6S24fmz
+NdGKVwNF1mt6enoJ+4Ys5hY933zYgsk
=4fVo
-----END PGP SIGNATURE-----

--
Proud owner of:
Atari 520STE 4Mb, 1Gb + 540Mb HD, 3x CD, Magic 5.11, HD Driver 7.04, V.34
Acorn A3010 2Mb, 260Mb

SMURFS X LEMMINGS = The fight of the year

6859. Re: AVI/MOV to MPEG?

Newsgroup: comp.sys.atari.st
Date: 1998-09-28 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <360ef5989447b1@my-ste.demon.co.uk>
Source record: 92917

```
-----BEGIN PGP SIGNED MESSAGE-----

on Sat 26-09-98 17:20 Terry May wrote:

>On Sat 26-09-98 04:59, David Bolt scribbled:
>
>>I wouldn't mind one of those either. I'd also like a prog that lets me
>>save out the separate frames in an AVI/MOV. At least then I could use
>>something like MPEGFever (when I get the compression util) to make the
>>MPEG.
>
>Actually, Aniplayer allows you to save individual frames (video
>only), but it would be tedious to save all the frames from an entire
>file, unless it was really small.

Will it work on an STE and, if so, do you know the URL where can I get it?

Regards, davjam on #acorn and #atari
David. Email: dbolt@my-ste.demon.co.uk

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv

iQB1AgUBNg75ovt/J4yyMZyRAQF5MwL/SzW4D+KQWGQNIqYhVvgFS0Yq/IbUtqRq
FscVdeKxbch3CoCXl78pg/DRo6nZopr4bSJKTf0HCiAwSkWmMY5VqzJZNVGu9VzW
Vr30fCj2JW/Es9CQpGD73NhfXYJcORs1
=R41q
-----END PGP SIGNATURE-----

--
Proud owner of:
Atari 520STE 4Mb, 1Gb + 540Mb HD, 3x CD, Magic 5.11, HD Driver 7.04, V.34
Acorn A3010 2Mb, 260Mb

Never underestimate the power of human stupidity.
```

6860. Re: VT52 Problems

Newsgroup: comp.sys.atari.st
Date: 1998-09-28 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <360ef5989447b2@my-ste.demon.co.uk>
Source record: 92918

-----BEGIN PGP SIGNED MESSAGE-----

on Sun 27-09-98 18:27 Alan Maydwell wrote:

>If run a TOS program under MagiC v5.11 and VT52 is not already
>loaded then VT52 will load and open a window running the MCMD
>command line shell. There is then a slight pause and then the TOS
>progam will run in full screen mode.

I'll bet you saved the config with MCMD running didn't you? If you save the config while any TOS programs are running, VT52 will start them up again when it is re-loaded. To get rid of this problem, start VT52, close any windows that it opens and then save the config. This will/should stop VT52 starting MCMD.

>If I keep VT52 loaded then any TOS programs will run in windows.
>If I quit from VT52 then the original problem will recur. Is this
>a problem with MagiC or is there a way of getting the first TOS
>program to run in a widow rather than in full screen mode ?

I'm not sure if this will help, so there's no guarentees with it. Click on the TOS program you're having problems with and then select the menu option 'Install Application' (under Options). This will open up a dialog and you want to check that the box next to 'Modus' isn't checked. If it is, click on it to de-select it and press return/click 'Install' to close this dialog and press return/click 'Install' to close the one under it.

This will stop the program being single-tasked, if that is the problem. However, it could be another problem, similar to the one I keep having. I my case, if I stop VT52 from quitting when a TOS program has finished, and then I start another program up, VT52 will sometimes throw a couple of bombs and quit. The result of this is the program that was just loaded will end up looking as though it's being single-tasked even though it isn't.

Regards, davjam on #acorn and #atari
David. Email: dbolt@my-ste.demon.co.uk

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv

iQB1AgUBNg8AvPt/J4yyMZyRAQGJ4gL+LVUYVrjXAD8RI6E/N/WLCrauXbfw4nnf
gmIO4ld2CREC1bHA1nhAOY9C3uYG6ZW8G+t75voYSwJIBXnntWyTCeDgZgGTsvq5
5CfaopmTyxgPTWwORfEFtPiUn+LCcZqG
=PfQ3
-----END PGP SIGNATURE-----

--
Proud owner of:
Atari 520STE 4Mb, 1Gb + 540Mb HD, 3x CD, Magic 5.11, HD Driver 7.04, V.34
Acorn A3010 2Mb, 260Mb

Mary had a little RAM -- only about a MEG or so.

6861. Re: NEWSie bugs

Newsgroup: comp.sys.atari.st
Date: 1998-09-28 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <6up5qm$3h9$1@roch.zetnet.co.uk>
Source record: 92919

On 27 Sep 1998 22:30:14 , John M Rojewski wrote:
>On 27 Sep 1998 14:10:34 , Roger Cain wrote:
>>On 27 Sep 1998 06:43:56 , Charles Silver wrote:
>>>
>>>Just saw a post by Frank L. that removing wdialog cleared up his Nickname
<.....>

>>... I have 2.03 installed (which gives the
>>bombs). I just replaced it with v1.92 and the 'Edit Nicknames' works
>>OK.
>>
>So who develops Wdialog and where do I get info on V2.?? (to download)

I think it's the Behne brothers, but Harry Sideras will know:
hsideras@mettav.demon.co.uk

>*
>* John Rojewski email: rojewski@primenet.com
>* http://www.primenet.com/~rojewski/
>* Atari Falcon'030/14/84
>* Use NEWSie - the News/Email/FTP/Browser for the Atari

Cheers, Charles.

6862. Re: GFA Basic

Newsgroup: comp.sys.atari.st
Date: 1998-09-28 00:00:00 UTC
From: drojo@marlin.utmb.edu
Message-ID: <6up54k$fg2$1@allele.utmb.edu>
Source record: 92920

There are some recent news and a link about GFA basic on the Milan
webpage.

http://www.milan-computer.de/html_d/index2.html

(note: the site is in german)

This is not a new version, but new libraries being developed in
assembler by Richard Gordon Faika. It's free of the incompatibilities with
modern TOS, modern cpu codes (68040, 68060), cookie FPU detection, and
some other goodies.

Regards.

Daniel.

Robert Guy Casey (rgc@zetnet.co.uk) wrote:
: Can anyone tell me who actually owns the Atari version of GFA Basic?
: Is it still supported for the PC?

: I have heard that a new version of GFA Atari was nearly completed. If
: this is true then would it not be a good idea to produce a stable
: bug-free version of this language for the new TOS clones so that
: programmers of all levels can produce for them. My limited
: introduction to C was a nightmare and I dont know of any other
: up-to-date development packages there will be for the new machines.

--

Daniel Rojo daniel.rojo@utmb.edu
University of Texas Medical Branch, Galveston

6863. Thing Apps (was: 1stGuide as file viewer for Thing

Newsgroup: comp.sys.atari.st
Date: 1998-09-28 00:00:00 UTC
From: PATnANNA@ford-trucks.com
Message-ID: <360fb616d8d480@ford-trucks.com>
Source record: 92921

on Monday 28-09-98 06:54, Derryck Croker wrote:

>I'm currently installing 1stGuide as a viewer for Thing

On a related topic, I've just decided to make the move to Thing and am wondering what is an appropriate printer utility? Is something in the Magic set of programs usable?

Thanks,

Pat

--
Pat & Anna
<PATnANNA@ford-trucks.com>
"Boating, trucking, and loving life. What could be better? :-)"

6864. FA: Atari 520ST w/ built in RF Modulator

Newsgroup: comp.sys.atari.st
Date: 1998-09-28 00:00:00 UTC
From: salzman@gte.net
Message-ID: <6up926$g2s$1@news-1.news.gte.net>
Source record: 92922

I have the following item for auction on eBay:

Atari 520ST w/ built in RF Modulator
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=32842045

Thanks,
Jeff Salzman

6865. Re: ST software... any interest?

Newsgroup: comp.sys.atari.st
Date: 1998-09-28 00:00:00 UTC
From: Prince Corum <corum@sasquatch.com>
Message-ID: <6upbgp$c6k$1@news.sasquatch.com>
Source record: 92923

Hi there! Do you still have Zany Golf for the ST?

Thanks!
Louis

6866. Re: STE RAM

Newsgroup: comp.sys.atari.st
Date: 1998-09-28 00:00:00 UTC
From: Prince Corum <corum@sasquatch.com>
Message-ID: <6upbon$c6l$1@news.sasquatch.com>
Source record: 92924

As far as I know, the STe does not check parity, so you can use any 8-bit or 9-bit 30-pin SIMM from a PC, Mac, ST, UNIX box or Amiga. You may want to find out for sure, but I think you can use any of it as long as it's at least 80ns. Can anyone out there verify this?

Thanks!
Louis

6867. Re: Dixons free internet service

Newsgroup: comp.sys.atari.st
Date: 1998-09-28 00:00:00 UTC
From: perot@arisia.stud.uni-hannover.de
Message-ID: <F006JG.otC@arisia.stud.uni-hannover.de>
Source record: 92925

In article <6um4ar$mj0$1@roch.zetnet.co.uk>,
osian@zetnet.co.uk (Chris Simon) writes:

> I was wondering the same thing after a colleague in work got the CD.
> I'm waiting to here a report from him, but I suspect it's like AOL or
> Compuserve in that you have to use their software and go via their
> on-line service.

This holds for AOL, but not CompuServe. It is possible to use CompuServe
with STinG.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

6868. Re: Thing Apps (was: 1stGuide as file viewer for Thing

Newsgroup: comp.sys.atari.st
Date: 1998-09-28 00:00:00 UTC
From: PATnANNA@ford-trucks.com
Message-ID: <360fded6800c21@ford-trucks.com>
Source record: 92926

on Monday 28-09-98 16:44, Pat & Anna wrote:

>On a related topic, I've just decided to make the move to Thing and am
>wondering what is an appropriate printer utility? Is something in the
>Magic set of programs usable?

Well, now that I totally confused everyone with this question let me
clarify:

I'm looking for an APP(s) to assign to the desktop printer icon.
IdeaList is mentioned in the Thing docs. It seems like it's more than I
need but I tried it anyway. The problem is, when printing in Batch mode
using NVDI it just hangs... It works okay when not in Batch mode so I
have no idea what the problem is.

Is there one of the programs in the standard MagiC package which will
dump to the printer (with the proper command line parameters if need
be)? Can IdeaList be made to work in Batch mode?

Hmm, I don't recall this being disabled in the non-registered version
but is *that* the problem? The check (well, draft) really *is* in the
mail.

Thanks,

Pat

--
Pat & Anna
<PATnANNA@ford-trucks.com>
"Boating, trucking, and loving life. What could be better? :-)"

6869. Re: Falcon's 68030 (was: Re: Atari Sparrow)

Newsgroup: comp.sys.atari.st
Date: 1998-09-28 00:00:00 UTC
From: NOSPAMwplatt@bellsouth.net
Message-ID: <cZCP1.4371$R_4.4133067@news3.mia.bellsouth.net>
Source record: 93007

Is the F030 a 32, or 16 bit computer. Or did Atari corp pull the wool
over our eyes like they did with the Jaguar.

Didn't the Amiga 1200 use an ec020 at 12mhz

B.P.

On 27 Sep 1998 23:18:48 , "Werner Domroese / Q5" wrote:
>
>>The Falcon's 030 is a custom-made piece for Atari with only 16-bit
>>bus. A real 030 has 32-bit bus and dynamic bus-sizing.
>
>Then why use a 68030 in the first place? What's the difference between the
>Falcon 68030 and the Amiga 1200's 68EC030?
>Do you mean the actual processor or the hardware around it? From what I
>understand, you could theoretically place a genuine 030 into a Falcon
>without any problems, but it's the bus interface between the CPU and the
>rest of the system that's 16-bit on a Falcon. Sort of like a 386SX PC (in
>which case the processor really had that limitation of 16-bit bus to
>external hardware, unlike a 486 that's hooked up to a 16-bit bus...)
>
>This is very confusing for me. If you'd care to clarify, please do! :-)
>
>
>.

WARNING: All unsolicited SPAM will get a a complimentary WAV file and
a really neat picture of a can of SPAM in return every day
for the next month.

SPAM the SPAMMERS!!!!!!!!!

Remove the NOSPAM to reply by e-mail

6870. Re: Falcon's 68030 (was: Re: Atari Sparrow)

Newsgroup: comp.sys.atari.st
Date: 1998-09-28 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <6un0i2bgu1@newshost.comnet.co.nz>
Source record: 93008

William Platt (NOSPAMwplatt@bellsouth.net) wrote in comp.sys.atari.st:
> Is the F030 a 32, or 16 bit computer. Or did Atari corp pull the wool
> over our eyes like they did with the Jaguar.

The 68020 and 68030 have a feature known as "dynamic bus sizing" which
allows the processor to detect if it is sitting on an 8, 16 or 32 bit bus
on each bus cycle, and react accordingly.

> Didn't the Amiga 1200 use an ec020 at 12mhz

An EC processor is essentially an embedded controller version of a
standard CPU, with a reduced bus size (16 bits instead of 32) similar to
Intels 386 SX (32 internally, 16 externally)

--

All email sent to my inca address will fail, however I can now be
contacted via an intermediary : gem at tos pl net. I would like to
apologise to the genuine respondents that this may inconvenience.

6871. JX-10 Librarian/Patch editor -- GenPatch??

Newsgroup: comp.sys.atari.st
Date: 1998-09-28 00:00:00 UTC
From: Jan Cornell <jgcor@mis.net>
Message-ID: <K3FP1.1235$xJ5.1591686@news2.randori.com>
Source record: 93009

Does GenPatch allow one to load/save patches on Roland JX-10? If not, is there ANY software out there which allows one to do so? Thanks!

Jan

6872. Re: Internet Software I'd Like to See

Newsgroup: comp.sys.atari.st
Date: 1998-09-28 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.96.980928013635.19556A-100000@usr05.primenet.com>
Source record: 93010

On 27 Sep 1998, Werner Domroese / Q5 wrote:

>>>4. An ICQ chat program for Sting.
>>>
>>
>>Ditto, for the reason Mirabillis won't let anyone else use the servers,
>>etc.
>Ehm I've heard rumours that there are several ICQ clones on Unix that
>connect to the ICQ servers. Nothing solid is confirmed though.
lemme confirm this for you then.
There ARE icq clones for unix. Even working on atari STE (if mint is
installed). I have made one port of latest micq version with ANSI
color even. Works well on my falcon.

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

6873. Re: 92 e-mail = lock up!

Newsgroup: comp.sys.atari.st
Date: 1998-09-28 00:00:00 UTC
From: dhunt@zetnet.co.uk
Message-ID: <6un8b5$rf9$1@roch.zetnet.co.uk>
Source record: 93011

On 27 Sep 1998 22:38:18 , John M Rojewski wrote:
On 27 Sep 1998 12:29:21 , "Steve" wrote:
>>>>I logon with STinG, run Newsie, pull down mail menus,
>>>>highlight 'Get Mail' newsie makes connect and downloads
>>>>mail, displays list of messages ... I read and do my replys
>>>>with newsie sending them out, so far all is fine. then after
>>>>last message is read I close e-mail window, mouse pointer
>>>>moves but NO MENUS COME DOWN, program is locked up, can only
>>>>get out via reset button.
>>>
>>> Exactly the same here Dennis. I dropped an email to John about it
>>> but as yet have not heard from him.

>If it doesn't happen every time, then it does happen randomly. I
>haven't seen it, or if I have I have chalked it up to a variety of
>things including the state of my machine, the network, power
>fluctuations, etc.

It has only happened to me since changing over to NEWSIE 92 John and
it happens every time.

>If it has happened since 0.86 or so, maybe it is an unusual problem,
>but that makes it even harder to catch.

>Question: Is closing the Mailbox window the last thing you do? I
>need to know the specifics to know where to look.

I use a similar method as Steve (above) uses except I use STIK
and not STING.I close my mailbox thus clearing the screen except
for the menu line,go to the drop down menu`s but they wont drop.
Nothing else works either,the only solution is a reboot.

It only happens with the Mailbox window. If I leave the window
open and use the drop down menu (which works if the window is
open) to Quit,the Mailbox window closes BUT the menu line remains
and NEWSIE does not Quit. Again forcing a reboot.

Derek

dhunt@zetnet.co.uk

The Non Welsh Welshman.

6874. Re: Scsi/Backup/Newbie Help!? THANKS

Newsgroup: comp.sys.atari.st
Date: 1998-09-28 00:00:00 UTC
From: Jeff Brown <gloobert@diac.com>
Message-ID: <6un9mf$crh@nnrp2.farm.idt.net>
Source record: 93012

Thanks everyone!

Actually I had the SCSI ID's set just fine.
I have no clue if the Maxtor is terminated internally, I have no documentation on it. It might be.

I actually got it to work with the LINK2 connected to the EZ 135 and then to the Maxtor, I was able to format and partition a cartridge. (I was booting from a Floppy with my ICD Hard Disk Driver.)
BUT. . .As soon as I rebooted, I got screens of garbled stuff during the Hard Disk Driver boot up screen, then a nicely frozen computer.?!
I then re-booted without a floppy and using just the ICD Boot from the Maxtor Auto folder, doing this
gives me (3) "Bomb" icons after it sees both drives and their partitions, and locks up.
Repeated tries do the same thing.. .Hmmmmm

It sho' is fun troubleshooting when I only have half-a-clue as to what I'm doing here ;-)
I'll keep jackin' with it.
Jeff

6875. 1stGuide as file viewer for Thing

Newsgroup: comp.sys.atari.st
Date: 1998-09-28 00:00:00 UTC
From: derryck@TAKETHISOUTcix.co.uk
Message-ID: <6unbqjqeq4@plutonium.compulink.co.uk>
Source record: 93013

I'm currently installing 1stGuide as a viewer for Thing but have run out of room on the filemask input line.

The obvious answer would be to add another line in thing.inf to extend the range, but each line is terminated by a series of ones and noughts, purpose unknown, so there could well be a problem with this approach!

Thing won't let me install a program twice so that approach is out, and I don't want to copy the utility with another extention.

Any ideas anyone please?

Rgds, Derryck

```
/----------------------------------------/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/----------------------------------------/
```

6876. Re: atari software problem

Newsgroup: comp.sys.atari.st
Date: 1998-09-28 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.org>
Message-ID: <360F47C4.BF70AC45@mygale.REMOVETHIS.org>
Source record: 93014

mikep2875@my-dejanews.com a ï¿½crit:
>
> I would appreciate it if anyone can explain the problem I am having on my
> ST. I have an old 1040ST and Notator software 3.1. Last night the program
> would not load (and I have used it for years with no hitches). Instead, a
> abort message came up: FATAL ERROR MEMORY PANIC (3). I have no idea what
> this means and do not have the foggiest where to go from here. Other soft-
> ware loads fine so I am assuming its a software problem in the Notator or
> dongle or something. Any advice greatly appreciated. I am lost without my
> sequencer.

Try copying all the files over to another disk. If there are any errors,
then the disk has probably gone bad. It happens sometimes when you use
the same disk intensiveley over the years. Try using a backup copy. You
did make a backup disk, didn't you ?

The other thing I could think of is the dongle. Maybe it got
disconnected while under power or something ?

Cheers,
Nick
--
||| Nicholas Bales, France bales@
===|||================================== mygale.org
/ | \ The Atari ST Quick FAQ
-' ' `- http://www.mygale.org/~bales/quickfaq.htm

6877. Re: ACN / Atari in Netherlands (was: Re: Atari Sparrow)

Newsgroup: comp.sys.atari.st
Date: 1998-09-28 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <360f4ea670e518b1@holleman.demon.nl>
Source record: 93015

on Sun 27-09-98 23:10 Werner Domroese / Q5 wrote:

>>Talking about the german stuff: really don't have a clue. That's the
>>reason I yelled at (well, better call it: "warned") Uwe...
>I presume you mean Uwe Seimet of HDDriver (?) and other stuff?
>>

Hi Werner (lets do it right this time...)

Yup, that's the one. He wrote in here last week he'd been having problems
with some french or belgian dealer, selling illegal copies.

>Okay these names are known. (I've also heard that Wilfred went to Vobis and
>once was a Commodore guy?????). I think it wasn't such a good move by Atari
>USA to dismiss Alwin Stupf of Atari Germany, IMHO. He did a lot for the
>"professional" Atari market (yes I know, USA wanted into the consumer
>market).

Well, if you knew Sam... just walking around, next he said something like
"I don't like his face, so kick him out". Just like that, and it happened!
>
>No, I definately do not. :) I must admit though, that purely professionally
>I've been forced to use a pretty contemptible at home as well (I'm in the
>IT-business, sort of)

Who isn't?
>>
>The dealer thing isn't that much of a problem to me as long as I can
>mailorder things. What hurts me most is that so many reliable and less
>reliable Atari mags have either disappeared or become hard to come by.
>Examples: Atari Magazine, Atari Info, ST, some belgian thing that made it to
>the Netherlands once and was completely made on Atari (I think it was called
>1st something). Then there's the British glossies ST Format, Atari ST User,
>Atari ST Review... and my biggest loss... the gradual disappearing of
>several German mags (especially the ones with techie bits). Atari Magazin,
>TOS, 68000er (merged with ST Computer if I'm not mistaken). Does ST Computer
>still exist? IMHO it's still one of the best...

I think it's still there. But you're right, all those mags have simply
vanished. I recall when the ST came out in '85, lotsa mags emerged out of
the blue... and they vanished into the dark again.
Pity C't doesn't handle much on Atari these days.
We still got this ST magazine over here, you can't find it in the
bookshops any longer but it's still available by subscription. They do
everything on a TT, using Calamus. 6 issues a year for 40 guilders.
Together with the ACN magazine they're the last ones.

>
>Thanks for your informative reply,

You're welcome anytime!

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

6878. Re: Peter Rottengatter

Newsgroup: comp.sys.atari.st
Date: 1998-09-28 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <360f4ea670e518b2@holleman.demon.nl>
Source record: 93016

on Sun 27-09-98 23:31 Werner Domroese / Q5 wrote:

>Sorry no quotes here, meant for anyone who reads it :-)
>Well, perhaps it's a comfort that the users of the 32-bit extensions to a
>16-bit patch for the 8-bit operating system written for a 4-bit processor by
>the 2-bit company that cannot stand 1-bit of competition have the same
>problem with MTU values.. in fact it's so HUGE that there are several dozen
>utils to fix it..... :-)
>
>My Atari does more than games. In fact, I use the PC for games ;-p
>
>
Werner,

actually I hooked up to a local support NG from my ISP last week and the
only thing I saw was a bunch of articles on the problems with MTU's, V90
modems etc etc etc. After 5 days I disconnected again, mainly because the
"contents" of the articles seemed to come from 12-year old kids broaching
"I can do 5000 cps here" "Nah, you can't" "Yes I can" "Nah you can't" etc.
They still don't gather that you can use ISDN superduper to your ISP, but
once you leave their servers to Mongolia you enter the traffic queue and
have to take whatever speed the lines allow for... No 800 MHz Pentium-VII
with 4-D accellerator boards and 1 Gb cache will make it run faster... but
let them spend their money... good for the economy :-)

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

6879. Re: ==Atari Newby Questions==

Newsgroup: comp.sys.atari.st
Date: 1998-09-28 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.org>
Message-ID: <360F4D56.139256B8@mygale.REMOVETHIS.org>
Source record: 93017

Neotronica a ï¿½crit:
>
> I'm just now learning about the sequencing capabilities of Ataris and have some
> questions:
> 1) What are some good webpages for info regarding using Ataris solely for
> music/midi purposes?

I don't know of any Atari+Midi specific pages, though there probably are
some. Basically it depends on what program you'll be using. There's lots
of support for Cubase or Notator around.

> 2)When was the *last* atari with midi capabilities made?

All Ataris have MIDI ports. The latest ones are the Falcon and TT. The
clones don't have them as standard. The Falcon also has audio-sequencing
capability.

> 3)which atari system and software is the best for using as a midi
> sequencer/recorder?

Depends on how much you're willing to spend and you needs. Do you need
to combine audio and midi ? Then get a Falcon, with Cubase Audio and an
FAD or JAM digital audio interface. If you just want MIDI, get a plain
STE with a 2nd hand Cubase or Notator and you're set?

> 4)If anyone has any info they think would be helpful to a new guy send it!

Check out the Quick FAQ!!!

Cheers,
Nick
--
||| Nicholas Bales, France bales@
===|||================================== mygale.org
/ | \ The Atari ST Quick FAQ
-' ' `- http://www.mygale.org/~bales/quickfaq.htm

6880. Re: CAb Problems getting internet-pages

Newsgroup: comp.sys.atari.st
Date: 1998-09-28 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.org>
Message-ID: <360F58D6.D5FAE492@mygale.REMOVETHIS.org>
Source record: 93018

```
Christoph Chi a ï¿½crit:
>
> After trying for hours and days I decided now to ask
> the Newsgroup. I wanted to use CAB 1.5 to browse and see the
> pretty pictures out there in the internet, but it does not
> work. Installing, enabling and connecting STIK was easy and
> I can use aftp (sometimes freezes), IRC, Antmail and Newsie
> 66 (exept the html feature!). www131 Internet package CAB
> didn't work and CAB2DEmo crashed on my old Mega 1 (old
> Blitter TOS1.2) so I used CAB 1.5 with ovl and finally I got
> the CAB Homepage.
>
> But any time I try connecting to an URL -adress it it shows
> "resolving" and I get a blank page. No Data is transmitted.
> After this "Session" i will find Something an the CACHE-foldr
> with 0 Bytes.
>

Still using STik ???? and the www131 package is REALLY outdated.

Get STiNG 1.15 and the latest CAB.OVL 1.3xxx. Links are in the Quick
FAQ. Follow the instructions.

If you don't have a HD, then a 1Mb machine will be slow anyway. And
forget about any pretty pictures. With that setup, it'll have to be
"graphics off".

Cheers,
Nick
--
||| Nicholas Bales, France bales@
===|||================================= mygale.org
/ | \ The Atari ST Quick FAQ
-' ' `- http://www.mygale.org/~bales/quickfaq.htm
```

6881. Re: HiSOFT SYSTEMS and Atari

Newsgroup: comp.sys.atari.st
Date: 1998-09-28 00:00:00 UTC
From: Stephen Marriott <stevem@hisoft.co.uk>
Message-ID: <360F51DE.A9E2EFA1@hisoft.co.uk>
Source record: 93019

Trevor Spencer wrote:

> On 25 Sep 1998 09:36:59 , Stephen Marriott wrote:
> >Hi everybody,
> >
> >HiSOFT SYSTEMS has been busy updating their website recently. We have
> >now added an Atari page - http://www.hisoft.co.uk/atari/ At the moment
> >this page just has *SPECIAL OFFERS* for some of our top Atari products.
> >L8r on we may add more pages.... These could include news about new
> >Atari products!
>
> Great except that it uses frames therefore CAB 1.5 won't work and not
> everybody has upgraded to 2.5 or 2.7.
>
> >

I will speak to the webmaster about this....

--
Stephen Marriott - stevem@hisoft.co.uk
HiSOFT SYSTEMS The Old School, Greenfield, Bedford, MK45 5DE
Tel: +44 1525 718181 Fax: +44 1525 713716
http://www.hisoft.co.uk/ http://www.cinema4d.com/

6882. Re: HiSOFT SYSTEMS and Atari

Newsgroup: comp.sys.atari.st
Date: 1998-09-28 00:00:00 UTC
From: Stephen Marriott <stevem@hisoft.co.uk>
Message-ID: <360F5279.282007C6@hisoft.co.uk>
Source record: 93020

Alan Price wrote:

> >
> >HiSOFT SYSTEMS has been busy updating their website recently. We have
> >now added an Atari page - http://www.hisoft.co.uk/atari/ At the moment
> >this page just has *SPECIAL OFFERS* for some of our top Atari products.
> >L8r on we may add more pages.... These could include news about new
> >Atari products!
> >
> Last time I 'phoned the help line, I was told that the people with
> technical knowlege about (specifically) Lattice C and Hisoft C had left
> the company, and no assistance was available. Has this situation
> improved?
>

Yes. The main Lattice C person has left the company. But we still do have
ppl w/ tech knowledge of the Atari and programming.

> There's not much point in buying products if they are not supported.
>

They are still supported. We just don't have the authors of some of the
programs anymore.

--
Stephen Marriott - stevem@hisoft.co.uk
HiSOFT SYSTEMS The Old School, Greenfield, Bedford, MK45 5DE
Tel: +44 1525 718181 Fax: +44 1525 713716
http://www.hisoft.co.uk/ http://www.cinema4d.com/

6883. Re: ACN / Atari in Netherlands (was: Re: Atari Sparrow)

Newsgroup: comp.sys.atari.st
Date: 1998-09-28 00:00:00 UTC
From: Werner Domroese / Q5 <q5@usa.net>
Message-ID: <6unlgf$ee9@news3.euro.net>
Source record: 93021

>Yup, that's the one. He wrote in here last week he'd been having problems
>with some french or belgian dealer, selling illegal copies.

Hmm Terre de Milieu, right? :-(

>
>>Okay these names are known. (I've also heard that Wilfred went to Vobis
and
>>once was a Commodore guy?????). I think it wasn't such a good move by
Atari
>>USA to dismiss Alwin Stupf of Atari Germany, IMHO. He did a lot for the
>>"professional" Atari market (yes I know, USA wanted into the consumer
>>market).
>
>Well, if you knew Sam... just walking around, next he said something >like
"I don't like his face, so kick him out". Just like that, and it >happened!
BAD POLICY, and *VERY* BAD for Atari itself, IMNSHO

Hmm C'T was always pretty good on the hardware side of things as I recall.
Hell there was even a mail order catalog (Quelle) which had (German)
commercial software coming out for the old 7800's and the 2600's...

6884. Re: Dixons free internet service

Newsgroup: comp.sys.atari.st
Date: 1998-09-28 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6unlhh$te0$1@roch.zetnet.co.uk>
Source record: 93022

On 27 Sep 1998 18:27:07 , Alan Maydwell wrote:
>Dixons (a UK electrical retailer) are offering a free internet
>service. Has anyone tried to access this service using an atari
>computer ?

I e-mailed them last Thurs asking for details but have heard nothing
from them yet.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

6885. Re: Dixons free internet service

Newsgroup: comp.sys.atari.st
Date: 1998-09-28 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6unlhi$te0$2@roch.zetnet.co.uk>
Source record: 93023

On 27 Sep 1998 19:40:11 , Chris Simon wrote:

>> Dixons (a UK electrical retailer) are offering a free internet
>> service. Has anyone tried to access this service using an atari
>> computer ?
>
>I was wondering the same thing after a colleague in work got the CD.
>I'm waiting to here a report from him, but I suspect it's like AOL or
>Compuserve in that you have to use their software and go via their
>on-line service. The CD says that a PC is required.

Yes. The CD will contain Netscape or Explorer so will only work on a
PC. I don't suppose we can expect Dixon's to supply Newsie and CAB :-)

However, that's no reason why we can't connect with an Atari provided
we can suss out the sort of details required on login. I'm certainly
going to give it a bash if/when they send me the kit.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

6886. Re: Atari Sparrow

Newsgroup: comp.sys.atari.st
Date: 1998-09-28 00:00:00 UTC
From: Werner Domroese / Q5 <q5@usa.net>
Message-ID: <6unlrp$f5l@news3.euro.net>
Source record: 93024

>Hi Werner,
>
>well, this magazine has launched some crap at several times in the past

I agree on that. I remember that they copied / stole an article about sampling from a very old (now dead) Atari mag called Atari Magazine, without ever listing any credits whatsoever...
>
>I reckon about 2 years ago they did an article on this Microbox,
>suggesting Atari was still secretly working on it and launching it as
Yes that was bad - the suggestion part. Atari had clearly indicated that they entered the games market and left the computer market (well they did license tha Falcon to C-lab, to ensure at least some level of support :-) or simply to still get some money out of it :-)

>"Atari-Phoenix", complete with "secretly obtained photographs, which

Hmm I always thought they did not mean this literally. I thought that "Atari's Phoenix" meant something like "Atari's Salvation", and that all they could give for a name was the MicroBox thing.

So, how about that STE with built-in MS-DOS compatibility. Did they make that up or was it for real? (Someone know anything about it?).

6887. Re: Scsi/Backup/Newbie Help!?

Newsgroup: comp.sys.atari.st
Date: 1998-09-28 00:00:00 UTC
From: aprice@postern.demon.co.uk
Message-ID: <906976297.17054.4.nnrp-08.9e987258@news.demon.co.uk>
Source record: 93025

On 27 Sep 1998 20:37:41 , James F. Haslam wrote:
>On 25 Sep 1998 00:35:54, "Jeff Brown" wrote:
>>I am trying to backup the data on my Maxtor 7120 Scsi Drive, to a Syquest
>>EZ135.
>>I have a MegaST4 with an ICD Link2 adapter connected to the Maxtor drive and
>>then to the Syquest.
>>When I boot up, only the Syquest is accessible. If I disconnect the Syquest
>>then the Maxtor is available.
>>Is there any info available on getting these two drives running
>>simultaneously?
>
>
>Generally with this type of problem on SCSI drives, it tends to be a
>clash of ID numbers. On the back of each drive, there is usually a
>single digit in a window, which can be changed using a couple of
>buttons beside it. Basically these numbers have to be different to
>each other. Change one or the other and you'll probably find it all
>works.
>
You may find that your HD driver software includes a utility which will
scan your SCSI bus and report back the SCSI ID and model of any devices
it finds. ISTR ICD does, and HDDriver does. This will enable you to
check that your devices are in fact on different IDs.

--
Alan Price
http://www.postern.demon.co.uk

6888. Re: Peter Rottengatter

Newsgroup: comp.sys.atari.st
Date: 1998-09-28 00:00:00 UTC
From: Werner Domroese / Q5 <q5@usa.net>
Message-ID: <6unm88$g4k@news3.euro.net>
Source record: 93026

I totally and utterly agree :-)

6889. Re: CAb Problems getting internet-pages

Newsgroup: comp.sys.atari.st
Date: 1998-09-28 00:00:00 UTC
From: barrilli@club-internet.fr
Message-ID: <6unme9nfl1@front4.grolier.fr>
Source record: 93027

On 28 Sep 1998 10:37:26, Nicholas Bales wrote:
>Christoph Chi a crit:

```
>> But any time I try connecting to an URL -adress it it shows
>> "resolving" and I get a blank page. No Data is transmitted.
>> After this "Session" i will find Something an the CACHE-foldr
>> with 0 Bytes.
>>
>
>Still using STik ???? and the www131 package is REALLY outdated.
>
>Get STiNG 1.15 and the latest CAB.OVL 1.3xxx. Links are in the Quick
>FAQ. Follow the instructions.
>
>If you don't have a HD, then a 1Mb machine will be slow anyway. And
>forget about any pretty pictures. With that setup, it'll have to be
>"graphics off".

I've got the same problem with CAB 1.5, 2 demo & 2.7 demo, Sting & MiNT-Net
The only CAB.OVL that works well is the one I found with CAB 1.5. All
others one do the same as described by Christophe.
I've tried all OVLs I could find and checked my DEFAULT.CFG but it still
doesn't work.
Newsie, Popgem, Popwath, ftp, atarirc, every thing works well

Vincent

PS: I use a Falcon
```

6890. Re: English docs/RSC file for Ghostscri

Newsgroup: comp.sys.atari.st
Date: 1998-09-28 00:00:00 UTC
From: derryck@TAKETHISOUTcix.co.uk
Message-ID: <6unbqiqeq3@plutonium.compulink.co.uk>
Source record: 93028

On 26 Sep 1998 21:57:18 , boris d. cahan wrote:
>On 26 Sep 1998 15:48:45, Derryck Croker wrote:

>>Announcing English docs and common RSC file for both the ST and TT versions
>>of Christian Felsch's recent port of Ghostscript V5.10 - now available from

>Derryck, I have tried both the st and the TT versions, And they both run
>fine as long as I only output to the screen. As soon as I try to output to
>the printer, it gives me two bombs, when I try to change the output device
>to my dj550C (actually a 672c). Do you have any idea what I may be doing
>wrong?

I haven't delved into this part of the program much - contenting myself with
testing out the PDF support as that was my major concern.

I've just given the printer output a quick test, all seems to be well,
however I have to use a print spooler with this Nemesised Falcon
(GEMSpooler). TBH I doubt that this is your problem.

Have you tried passing your PS file as a command line to gs rather than
going via the GEM front end?

>It doesn't matter whether I try to change it with the options menu or the
>output menu.

No, shouldn't make any difference, and any of the HP drivers should work
with your printer. I assume that the other export drivers work OK?

If all else fails an email to Christian might be an idea.

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

6891. Re: Nemesis in USA

Newsgroup: comp.sys.atari.st
Date: 1998-09-28 00:00:00 UTC
From: derryck@TAKETHISOUTcix.co.uk
Message-ID: <6unbqfqeq1@plutonium.compulink.co.uk>
Source record: 93029

On 26 Sep 1998 17:35:54 , Nurmix wrote:
>On 24 Sep 1998 23:46:52 , William Platt wrote:
>
>>I have no problems with Newsie on my F030 either. Anyway, how much
>>better is the Nemesis over a stock Falcon? Where in the USA can I get
>>one? Is it easy to install, or will I blow up my machine.

>The NEMESIS board itself is supposed to be under $150, and Alex charges around
>$100 for the installation (which is apparently quite complex).

Installing the board's not too difficult (assuming soldering skills), but
it's any tweaking that might be required to get the SCSI patch optimised
that might make you wish that you'd got someone else to fit it.

I installed Nemesis myself and I was lucky.

ITMT Titan has the Nemesis manual for downloading on their web site so you
can see for yourself.

Oh, and one more thing - Titan recommend the Panasonic 60nS SIMM if you're
upgrading the memory, it's shielded which helps overcome some problems with
noise on the display.

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

6892. Re: Nemesis (Was: NEWSie Problems? Not

Newsgroup: comp.sys.atari.st
Date: 1998-09-28 00:00:00 UTC
From: derryck@TAKETHISOUTcix.co.uk
Message-ID: <6unbqgqeq2@plutonium.compulink.co.uk>
Source record: 93030

On 26 Sep 1998 19:03:40 , DarkChyld [Ronald J. Hall] wrote:

[...]

> Now that I've said that, let me also say, that at this point in time, I
> would recommend you wait for Titan Designs next Falcon accelerator.

Personally I'd like both this and the graphics card adaptor but will
probably plump for the latter - I should see a slight increase in speed
(especially in higher colour depths).

I'm looking forward to the show in Stafford UK mid November - however my
credit card is already trembling... (g)

Rgds, Derryck

```
/----------------------------------------/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/----------------------------------------/
```

6893. Re: NEWSie bugs

Newsgroup: comp.sys.atari.st
Date: 1998-09-28 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6unn97tkd1@roch.zetnet.co.uk>
Source record: 93031

On 27 Sep 1998 22:30:14 , John M Rojewski wrote:

>So who develops Wdialog and where do I get info on V2.?? (to download)

It's by the Behne Bros. There is an english version of v2.0 with docs
on:

www.cix.co.uk/~derryck/software.htm

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

6894. Re: HiSOFT SYSTEMS and Atari

Newsgroup: comp.sys.atari.st
Date: 1998-09-28 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <360F673F.310B94A0@NO.SPAM.emw.ericsson.se>
Source record: 93032

```
> > Last time I 'phoned the help line, I was told that the people with
> > technical knowlege about (specifically) Lattice C and Hisoft C had left
> > the company, and no assistance was available. Has this situation
> > improved?
> >
>
> Yes. The main Lattice C person has left the company. But we still do have
> ppl w/ tech knowledge of the Atari and programming.
>
> > There's not much point in buying products if they are not supported.
> >
>
> They are still supported. We just don't have the authors of some of the
> programs anymore.

So I guess a updaet of any of your programs, especially Lattice C, is out of
the question? No chance that someone else could do the update of Lattice C?

No chance of a update of TruePaint either I guess. :-(

//Magnus Kollberg
--
+-----------------------------------------------------+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+-----------------------------------------------------+
```

6895. Re: JX-10 Librarian/Patch editor -- GenPatc

Newsgroup: comp.sys.atari.st
Date: 1998-09-28 00:00:00 UTC
From: mt--------@telebyte.nl
Message-ID: <6unorl$5kc$1@rubens.telebyte.nl>
Source record: 93033

On 28 Sep 1998 01:24:19 , "Jan Cornell" wrote:
>Does GenPatch allow one to load/save patches on Roland JX-10? If not, is
>there ANY software out there which allows one to do so? Thanks!
>
>Jan
>
>
>.
I studied and tested the SysEx specs of the JX10 to make a "device
adaptor" for the universal SysEx Editor/Librarian UNI_MAN.
(http://www.telebyte.nl/~mt/uni_man.htm).
The SysEx specs for the JX10 are VERY POOR however. The only thing you
can do is get/send the data from/to the M-64C cartridge as a bulk. You
cannot communicate via MIDI with the JX10 internal memory, nor with
individual patches. The module version MKS-70 has better SysEx specs.
The older JX-8P and even the JUNO-106 also have better SysEx specs.
The JX-10 is a great sounding synthesizer, but for guys who like to
play with SysEx it's not much fun.

****
* That's it folks ! *
* Remove -------- from e-mail address when replying e-mail *
* *
* Martin Tarenskeen *
* P.O. Box 31178 *
* NL-6503 CD Nijmegen *
* The Netherlands *
* e-mail: mt@telebyte.nl *
* Homepage: http://www.telebyte.nl/~mt (still under construction) *
****

6896. Re: HiSOFT SYSTEMS and Atari

Newsgroup: comp.sys.atari.st
Date: 1998-09-28 00:00:00 UTC
From: Stephen Marriott <stevem@hisoft.co.uk>
Message-ID: <360F6BD5.8A086BF7@hisoft.co.uk>
Source record: 93034

Magnus Kollberg wrote:

> > > Last time I 'phoned the help line, I was told that the people with
> > > technical knowlege about (specifically) Lattice C and Hisoft C had left
> > > the company, and no assistance was available. Has this situation
> > > improved?
> > >
> >
> > Yes. The main Lattice C person has left the company. But we still do have
> > ppl w/ tech knowledge of the Atari and programming.
> >
> > > There's not much point in buying products if they are not supported.
> > >
> >
> > They are still supported. We just don't have the authors of some of the
> > programs anymore.
>
> So I guess a updaet of any of your programs, especially Lattice C, is out of
> the question?

Need to ask Lattice - but I doubt it.

> No chance that someone else could do the update of Lattice C?

Not AFAIK.

>
> No chance of a update of TruePaint either I guess. :-(

The programmer is not employed by HiSOFT anymore.

But there are still Atari programs that might be updated.

--
Stephen Marriott - stevem@hisoft.co.uk
HiSOFT SYSTEMS The Old School, Greenfield, Bedford, MK45 5DE
Tel: +44 1525 718181 Fax: +44 1525 713716
http://www.hisoft.co.uk/ http://www.cinema4d.com/

6897. Re: Dixons free internet service

Newsgroup: comp.sys.atari.st
Date: 1998-09-28 00:00:00 UTC
From: Stephen Marriott <stevem@hisoft.co.uk>
Message-ID: <360F6CB0.7F978A0C@spensley.demon.co.uk>
Source record: 93035

Roger Cain wrote:

> On 27 Sep 1998 18:27:07 , Alan Maydwell wrote:
> >Dixons (a UK electrical retailer) are offering a free internet
> >service. Has anyone tried to access this service using an atari
> >computer ?
>
> I e-mailed them last Thurs asking for details but have heard nothing
> from them yet.

I Emaled them last Tuesday! Still waiting... Maybe they haven't set
everthing up yet :-/

--
Stephen Marriott - steve@spensley.demon.co.uk

6898. Re: HiSOFT SYSTEMS and Atari

Newsgroup: comp.sys.atari.st
Date: 1998-09-28 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <360F72F0.9D7EA568@NO.SPAM.emw.ericsson.se>
Source record: 93036

Stephen Marriott wrote:
>
> > So I guess a updaet of any of your programs, especially Lattice C, is out of
> > the question?
>
> Need to ask Lattice - but I doubt it.

Hmmmm... who owns what?

> > No chance that someone else could do the update of Lattice C?
>
> Not AFAIK.

DevPac/MonST then? 040/060/GFX-card support in MonST would be nice for
boxes like Milan and Hades.

> > No chance of a update of TruePaint either I guess. :-(
>
> The programmer is not employed by HiSOFT anymore.
>
> But there are still Atari programs that might be updated.

Like what?

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

6899. Re: HiSOFT SYSTEMS and Atari

Newsgroup: comp.sys.atari.st
Date: 1998-09-28 00:00:00 UTC
From: Stephen Marriott <steve@hisoft.co.uk>
Message-ID: <360F7834.E7E53773@hisoft.co.uk>
Source record: 93037

Magnus Kollberg wrote:

> Stephen Marriott wrote:
> >
> > > So I guess a updaet of any of your programs, especially Lattice C, is out of
> > > the question?
> >
> > Need to ask Lattice - but I doubt it.
>
> Hmmmm... who owns what?
>

Lattice C was developed by Lattice Inc and HiSOFT.

>
> > > No chance that someone else could do the update of Lattice C?
> >
> > Not AFAIK.
>
> DevPac/MonST then? 040/060/GFX-card support in MonST would be nice for
> boxes like Milan and Hades.
>

At the moment there are no plans to update DevPac on the Atari.

>
> > > No chance of a update of TruePaint either I guess. :-(
> >
> > The programmer is not employed by HiSOFT anymore.
> >
> > But there are still Atari programs that might be updated.
>
> Like what?

Errmmm! I'm not allowed to say at the moment...

Once I have some news I will post an announcement to this group.

--
Stephen Marriott - stevem@hisoft.co.uk
HiSOFT SYSTEMS The Old School, Greenfield, Bedford, MK45 5DE
Tel: +44 1525 718181 Fax: +44 1525 713716
http://www.hisoft.co.uk/ http://www.cinema4d.com/

6900. Re: Help request for the Straight Fax P

Newsgroup: comp.sys.atari.st
Date: 1998-09-28 00:00:00 UTC
From: Willard VanderPloeg <willard@headwaters.com>
Message-ID: <5uLP1.695$zZ3.620421@198.235.216.4>
Source record: 93038

Greetings;

I recall having a similar problem. Someone here told me to use the qfax
driver instead of fighting with the
stfax driver and voilla! No more cut sheet problem! Still works great.

I think I had to rename the file to match the stfax driver to edit the
target file. Otherwise, the cpx was
disabled on my system.

Hope this helps! Let me know.

Regards,

Willard VanderPloeg
Owen Sound, Ontario Canada.

Marco Ravasini wrote in message <6ubnro$8nj$1@nslave1.tin.it>...
>On 20 Sep 1998 12:09:19, Derryck Croker wrote:
>>On 16 Sep 1998 10:30:28, Marco Ravasini wrote:
>>>Can anyone help me?
>>
>>I've never seen that happen here?
>>
>>>["Part of the page layout lies outside the printable area
>>
>>You must enter margin settings for the driver in the "cut sheet" setup
page.
>>
>>Rgds, Derryck
>
>Hi, Derryck, thank you for your reply, but the "cut sheet"
>sub-dialog is just the heart of the matter... When I try to open
>it, after loading the Straight-Fax drivers in the printer dialog
>of Papyrus, nothing happens (the "general"sub-dialog is locked)
>and all those strange "help" bubbles start to appear, more or
>less in the position they would occupy if the "cut sheet"
>sub-dialog could be opened (evidently the bubbles concern
>something like top and botton margins etc.). Mystery goes on. I
>think there's something wrong in these drivers, 'cause I have
>tested them with every kind of setup (autoprograms, accessories,
>TOS, MagiC etc.) on my Falcon: the horrible bubbles are still
>there...
>
>

6901. Re: HiSOFT SYSTEMS and Atari

Newsgroup: comp.sys.atari.st
Date: 1998-09-28 00:00:00 UTC
From: Stephen Marriott <steve@hisoft.co.uk>
Message-ID: <360F8F74.87F9C191@hisoft.co.uk>
Source record: 93039

Stephen Marriott wrote:

> Trevor Spencer wrote:
>
> > On 25 Sep 1998 09:36:59 , Stephen Marriott wrote:
> > >Hi everybody,
> > >
> > >HiSOFT SYSTEMS has been busy updating their website recently. We have
> > >now added an Atari page - http://www.hisoft.co.uk/atari/ At the moment
> > >this page just has *SPECIAL OFFERS* for some of our top Atari products.
> > >L8r on we may add more pages.... These could include news about new
> > >Atari products!
> > >
> > Great except that it uses frames therefore CAB 1.5 won't work and not
> > everybody has upgraded to 2.5 or 2.7.
> >
> > >
>
> I will speak to the webmaster about this....
>

Now fixed! - http://www.hisoft.co.uk/atari/

--
Stephen Marriott - stevem@hisoft.co.uk
HiSOFT SYSTEMS The Old School, Greenfield, Bedford, MK45 5DE
Tel: +44 1525 718181 Fax: +44 1525 713716
http://www.hisoft.co.uk/ http://www.cinema4d.com/

6902. Re: HiSOFT SYSTEMS and Atari

Newsgroup: comp.sys.atari.st
Date: 1998-09-28 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <360F9EC8.1CF5D902@NO.SPAM.emw.ericsson.se>
Source record: 93040

Stephen Marriott wrote:

> > > Need to ask Lattice - but I doubt it.
> >
> > Hmmmm... who owns what?
> >
>
> Lattice C was developed by Lattice Inc and HiSOFT.

It would be nice if a few things could be improved. But I guess the userbase is
rather small right now. :-\

> > DevPac/MonST then? 040/060/GFX-card support in MonST would be nice for
> > boxes like Milan and Hades.
> >
>
> At the moment there are no plans to update DevPac on the Atari.

That's a pitty. As everyone knows that Lattice/DevPac is more or less dead
they will move over to other compilers/assemblers like GCC/GAS. If that
is bad or not is ofcourse a good question. :-)

What I miss is a nice integrated development enviroment. Lattice is not
perfect, but it's nice to use in this respect.

> > > But there are still Atari programs that might be updated.
> >
> > Like what?
>
> Errmmm! I'm not allowed to say at the moment...

Heheheee.... probably because noone knows.

> Once I have some news I will post an announcement to this group.

Great.

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

6903. I open my mailbox(physical) and what's in there? a CT2!!!!

Newsgroup: comp.sys.atari.st
Date: 1998-09-28 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.96.980928112259.9494D-100000@usr04.primenet.com>
Source record: 93041

Yup got it today :) oh joy/happyness.
more info AFTER installation. Looks good so far :) nice package..

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

6904. CubaseAudio,Falcon30,OffLines

Newsgroup: comp.sys.atari.st
Date: 1998-09-28 00:00:00 UTC
From: Jacques Rypko <rypko@lal.in2p3.fr>
Message-ID: <36101038.59ED@lal.in2p3.fr>
Source record: 93042

Hello

I am trying to make a fadout on my audio file
with the lines off of CubaseAudio V 2.06
It does not work correctly
Steinberg does not answer
For example I want a fadout of 5sec,what have I to
write in the boxes:
- ofset samples
- offset time
- duration sample
- duration time
Duration time and sample display automaticly the
time of the song
Then the fadin/out window appears,what I have to
write in the boxes:
- fade time
- fade sample
Thank you for your help J. Rypko

6905. Re: 2nd midi port on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-09-28 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@mailbox.swipnet.se>
Message-ID: <xYOP1.3577$777.3220900@nntpserver.swip.net>
Source record: 93043

Jeff Pedersen wrote:
>I ran across some plans to add a second midi port to an ST running Cubase.
>It involves building a serial port - to - midi cable and installing a couple
>of drivers.
>Didn't work on my Falcon.
>Is possible?

Hello Jeff,
You can't use it on the Falcon (I've tried it too), but you can buy SoundPool's MO-4, which gives you 4 extra midi outputs from the printer port. It works great on my system...

Best regards,
Claes
claes.holmerup@mailbox.swipnet.se
http://come.to/claes.holmerup

6906. Re: Dixons free internet service

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6ur87lbgk3@roch.zetnet.co.uk>
Source record: 92844

On 29 Sep 1998 12:49:01 , Stephen Marriott wrote:

>What DNS were you connected to? You must use their DNS to access the
>secure webpage.

Ah! Tell us more, Steve. What's this DNS number?

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

6907. Re: Dixons free internet service

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: Stephen Marriott <steve@spensley.demon.co.uk>
Message-ID: <36112685.C7F6C15C@spensley.demon.co.uk>
Source record: 92845

Roger Cain wrote:

> On 29 Sep 1998 12:49:01 , Stephen Marriott wrote:
>
> >What DNS were you connected to? You must use their DNS to access the
> >secure webpage.
>
> Ah! Tell us more, Steve. What's this DNS number?
>

Found this in comp.sys.amiga.misc

194.152.64.35 or .34 for their 2ndary DNS

--
Stephen Marriott - steve@spensley.demon.co.uk

6908. FalconScreen

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: jtmartin@tinet.ie
Message-ID: <6ur8qg$l4p6@kirk.tinet.ie>
Source record: 92846

Hello,

Does anybody know where the utility FalconScreen (for expanding falcon
screen resolutions) can be downloaded from?

Please reply via email as well as posting, as my news server is not
100% reliable :-)

Thanks for any help,

Jerry Martin


```
+-------------------------------------------------------------+
|Jerry Martin | email: jtmartin@tinet.ie |
+-------------------------+ jmartin@rcsi.ie |
|"Villa Maria" +---------------------------------+
|Leagh South |http://homepage.tinet.ie/~vmaria |
|Burren +---------------------------------+
|Co. Galway | C-LAB MK.X |
|Ireland | STiNG -CAB -Newsie -POPWatch |
+-------------------------------------------------------------+
```

6909. High speed Modem Problems

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: jtmartin@tinet.ie
Message-ID: <6ur8vh$l4p7@kirk.tinet.ie>
Source record: 92847

Hello,

I am having problems connecting to my ISP (Telecom Internet - www.tinet.ie) using any port speed higher than 19200

My modem is a 33.6K fax modem from Genius. When I use a high speed, I find that Carrier Detect, is very slow in coming, or does not come at all, and also that even after carrier detect, the prompt does not always come from my ISP

Telecom Internet support speeds of up to 56K so I do not understand what is happening.

Can anyone shed light on this matter?

Thanks,

Jerry Martin

Please reply via email as well as post, as my news server is not 100% reliable.

+---+
|Jerry Martin | email: jtmartin@tinet.ie |
+-------------------------+ jmartin@rcsi.ie |
|"Villa Maria" +----------------------------------+
|Leagh South |http://homepage.tinet.ie/~vmaria |
|Burren +----------------------------------+
|Co. Galway | C-LAB MK.X |
|Ireland | STiNG -CAB -Newsie -POPWatch |
+---+

6910. Re: CAb Problems getting internet-pages

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36111eeeef3790@ping.be>
Source record: 92848

on Tue 29-09-98 06:53 Derryck Croker wrote:

>On 27 Sep 1998 11:29:28 , Christoph Chi wrote:
>>
>>After trying for hours and days I decided now to ask
>>the Newsgroup. I wanted to use CAB 1.5 to browse and see the
>>pretty pictures out there in the internet, but it does not
>>work. Installing, enabling and connecting STIK was easy and
>>I can use aftp (sometimes freezes),
>
>I'd recommend STinG, but you should be OK with STiK - I don't think that
>aFTP works unless you're running MagiC or MinT so that's probably out.

aFTP (STing version) and Sting certainly works but you need at least AES
4.0. I've aFTP working with Geneva/Thing and N.AES/MiNT.

CU
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

6911. Re: Blowup, Screenblaster, and Warp 9

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <3610bd284db6e0b6@lvdi.net>
Source record: 92849

On Tue 29-09-98 15:05, Jo Even Skarstein scribbled:

>BlowUp: Nice VMG, not so flexible at boot-time.
>Screenblaster: Horrible VMG, flexible at boot-time. SB3 doesn't
> work with MiNTOS...

Pardon my ignorance, but what is VMG?
--
Otagger ï¿½1.22: Terry May - Las Vegas NV
Windows 95 (n) - 32-bit extensions and a graphical shell for a 16-bit patch
to an 8-bit operating system originally coded for a 4-bit micro-processor,
written by a 2-bit company that can't stand 1 bit of competition.

6912. Re: AVI/MOV to MPEG?

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <3610bd284db6e0b5@lvdi.net>
Source record: 92850

On Mon 28-09-98 19:52, David Bolt scribbled:

>on Sat 26-09-98 17:20 Terry May wrote:
>
>>Actually, Aniplayer allows you to save individual frames (video
>>only), but it would be tedious to save all the frames from an entire
>>file, unless it was really small.
>
>Will it work on an STE and, if so, do you know the URL where can I get it?

Just looking over the docs, it looks like it will work on the STE,
but it's not real stable for a lot of compressions. Might be worth a
try, though.

Here's the URL:

http://perso.wanadoo.fr/didierm/index-e.htm
--
Otagger ï¿½1.22: Terry May - Las Vegas NV
Windows 95 (n) - 32-bit extensions and a graphical shell for a 16-bit patch
to an 8-bit operating system originally coded for a 4-bit micro-processor,
written by a 2-bit company that can't stand 1 bit of competition.

6913. Re^2: KEYTABLS.SWG ?

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: mike@bbsgate.interware.R.E.M.O.V.E.T.O.R.E.P.L.Y.it
Message-ID: <5259_mike@bbsgate.interware.R.E.M.O.V.E.T.O.R.E.P.L.Y.it>
Source record: 92851

In uno strano messaggio del 03 Sep 98 Magnus Kollberg (2:333/608.1) scrisse
al povero All :
>> Anybody knows what is the KEYTABLS.SWG file for ? It's in Magic
>> extensions dir. I'm looking for the right way to use my italian
>> keyboard.
MK>
MK> It's used to map the keyboard to suit your. You will need to find the
MK> correct keytabl for your keyboard layout. Where you can find it? I
MK> have no idea.

I tryed with an hex-editor to change key values but without success, nothing
changes, any more info ?

How do you tell MagiC to use this file ?

Ciao, ** *Mike* ** www.interware.it/users/mike/ mike@interware.it

--
Ti sento, bellissima statua sommersa.... mi ami o nooooo ?

--

Atarian ST -TS! 2:333/608(FidoNet) bbsgate.interware.it

6914. And now for something completely different...

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <361145908972b6e0@holleman.demon.nl>
Source record: 92852

Hi all,

I'm starting to get really interested in this Linux thing... so I hooked up to a few NG's but comp.sys.m68k seems to be the programmers group and comp.os.linux.m68k appears to have only Mac users (plus one Amiga guy).

Here's the main question: has anyone in here ever run Linux, especially on TT's or still does it?

Probably gonna add another HD to my set, 4.3 gigs and thus at least one 850 megs disk will be available for a Linux installation here. Maybe even 2. I've heard of this Whiteline CD with Linux stuff, but I think it's better to get in touch with other TT-users first.

So drop me a line please, either in here or thru' e-mail.

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

6915. Re: For Sale-Atari ATAri ATARI-US&CAN

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: louiskel@aol.com
Message-ID: <19980929155812.14182.00000296@ng52.aol.com>
Source record: 92853

> 1040STf's-(still going strong!)1meg-used/tested.....$40ea.
>Includes Atari Mouse or Marconi/Marcus 3 button track ball, your choice.
>
>

Will pay $40 including the shipping to Cleveland, Ohio.

6916. Re: Atari HardWare ForSale

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: louiskel@aol.com
Message-ID: <19980929160015.14182.00000298@ng52.aol.com>
Source record: 92854

```
>- Atari Mega ST2 w/4 meg of memory
>- Atari Mega STE2 w/4 meg of memory

Will offer $50 for either unit.
```

6917. Re: FS:1040 St, 124 monitor lots of music SW

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: louiskel@aol.com
Message-ID: <19980929160231.14182.00000301@ng52.aol.com>
Source record: 92855

```
>
>1040 ST in excellent condition with monitor cables etc.etc. Cubase, DR.T
>score writing program and more. Perfect way to start a midi setup.
>
>

Will offer $35 US for just the ST w/o the monitor.
```

6918. Re: And now for something completely different...

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: mlake@melake.erols.com
Message-ID: <slrn712f93.371.mlake@melake.erols.com>
Source record: 92856

>I'm starting to get really interested in this Linux thing... so I hooked
>up to a few NG's but comp.sys.m68k seems to be the programmers group and
>comp.os.linux.m68k appears to have only Mac users (plus one Amiga guy).

The former newsgroup is definitely a programmer's newsgroup but the latter
should have a few Atari Linux users on it.

>Here's the main question: has anyone in here ever run Linux, especially on
>TT's or still does it?

I ran Linux on a TT as an Internet server for about two years. It ran
great for the most part. I recently purchased an Intel box to run as
the server. But I'm still running Linux on my TT and plan on networking
the two boxes in the near future.

--
Marshall Lake - mlake@melake.erols.com - http://melake.erols.com
http://melake.erols.com/~the-beach http://melake.erols.com/~genealogy

6919. Re: Falcon's 68030

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: Werner Domroese / Q5 <q5@usa.net>
Message-ID: <6urfb1$se8@news3.euro.net>
Source record: 92857

I guess we had to wait for the f040 or microbox design then?
Jo Even Skarstein wrote in message <6uqgj4$539$1@snipp.uninett.no>...
>Richard Elwell <rich@rjelwell.demon.co.uk> wrote:
>
>>>Is the F030 a 32, or 16 bit computer. Or did Atari corp pull the wool
>>>over our eyes like they did with the Jaguar.
>
>> I would say the Falcon is a 32bit, but I could be wrong.
>
>The Falcon isn't more 32-bit than the STE. The 030 has 32-bit
>registers (like all 68k processors), but it's most powerful feature -
>the 32 bit dynamically sized bus - is unused.
>
>The Amiga 1200 OTOH has 32 bit bus, which makes it atleast as fast as
>the Falcon even with it's inferior (020) CPU and slower (14.28MHz)
>bus. Separate fastmem and chipmem also helps a lot.
>
>--
>
>/*
>** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
>**
>** beer - maria mckee - atari falcon - babylon 5
>*/

6920. Re: Blowup, Screenblaster, and Warp 9

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <6urff2$92e$1@snipp.uninett.no>
Source record: 92858

```
Terry May <outrider@lvdi.net> wrote:

> Pardon my ignorance, but what is VMG?

Video-Mode Generator, the editor you use to create/edit resolutions.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

6921. Re: Falcon's 68030

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: Werner Domroese / Q5 <q5@usa.net>
Message-ID: <6urfge$si4@news3.euro.net>
Source record: 92859

the tt had seperate memory. and my guess is so would a high-end falcon
version. the low-end was intended to be just that, low-end. but dual-purpose
memory does have its advantages in terms of cost-effectiveness. just take a
look at the slowly, but Intel-forced (and therefore forced upon most pc
users) AGP technology. reminds me of dual-purpose memory somehow... I think
that apart from the better busspec of AGP, a PCI card with dedicated memory
is still a lot faster than an AGP without dedicated memory, e.g. using
system memory...
DarkChyld [Ronald J. Hall] wrote in message
<6uqv50$4av$2@news.campus.mci.net>...
>On 29 Sep 1998 11:33:56 , Jo Even Skarstein wrote:
>
>->The Amiga 1200 OTOH has 32 bit bus, which makes it atleast as fast as
>->the Falcon even with it's inferior (020) CPU and slower (14.28MHz)
>->bus. Separate fastmem and chipmem also helps a lot.
>
> Thats 1 of only 2 advantages I can see that a stock A1200 has over a
> stock Falcon... (the other is the solid pre-emptive multitasking OS)
>
> Other than these, feature for feature, the Falcon walks all over the
> A1200... ;-)
>
> PS In some instances, separate Chip memory is a real pain, its very
> slow, and can not be upgraded from 2 megs on the A1200. SO a very
> big sound or graphic file can cause problems...
>
>
> ____
> / / / / /\
> / --T-- / Sysop of The DarkForce! BBS / /\ / /
> / -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
> / --G-- / The Fuji -still- Lives...!! / \/ / /
> /_____________/_____________/_____________/_____________/ /
> ____\/
>

6922. Re: Falcon's 68030

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: Werner Domroese / Q5 <q5@usa.net>
Message-ID: <6urfk6$smr@news3.euro.net>
Source record: 92860

Thank you, Jo :-)

This is something usable by my humble brain ;-)

6923. Re: Falcon's 68030

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: Werner Domroese / Q5 <q5@usa.net>
Message-ID: <6urfnh$stm@news3.euro.net>
Source record: 92861

Aha. Bad move. Complaints or not, the TT was highly appreciated in the
European professional market, and most professional apps adapted to it. Not
most games, though, except for a few notable exceptions :-)
Ronny Gardh wrote in message <6uqi6r$dim@newstoo.ericsson.se>...
>In article <6uqh1k$539$2@snipp.uninett.no>, Jo Even Skarstein
<joska@nuts.edu> writes:
>> > without any problems, but it's the bus interface between the CPU and
the
>> > rest of the system that's 16-bit on a Falcon. Sort of like a 386SX PC
(in
>>
>> Correct. The 68030 (and the 020) has 32-bit, dynamically sized (which
>> means that it can talk to 16- and 8-bit devices as well) bus, while
>> only half of the bus is used in the Falcon :-(This cripples the
>> Falcon seriously, it would have been almost as fast as a TT with
>> 32-bit bus. Graphics would have been faster, SCSI would have been
>> faster and more reliable...
>
>When Atari first released the TT people complained about the
>low compability to the older ST-machines, that's why the Falcon
>is working with 16-bit. Even the memory-"bug" only to use 14Mb
>is to be more compatible with ST.
>
>
>//R
>

6924. Re: Scsi/Backup/Newbie Help!? THANKS

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: ekaljumagi@clhs.lake.k12.ca.us
Message-ID: <6url4v$8d0$1@nnrp1.dejanews.com>
Source record: 92862

In article <6un9mf$crh@nnrp2.farm.idt.net>,
"Jeff Brown" <gloobert@diac.com> wrote:
> Thanks everyone!
>
> Actually I had the SCSI ID's set just fine.
> I have no clue if the Maxtor is terminated internally, I have no
> documentation on it. It might be.
>
Open up the Maxtor case (it's not difficult) and look for:
a) two or three roughly inch long by 1/8 in. wide rectangular objects in a row (drive is terminated -- those are the terminators)
or
b) sixteen to thirty little holes in a row (drive is not terminated -- that is where the terminators (resistor packs) go).

Galen (Head YACcer, Yolo Atari Club)

-----== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

6925. Re: Dixons free internet service

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <36114369.5099011@news.demon.co.uk>
Source record: 92863

On Tue, 29 Sep 1998 12:49:01 +0100, Stephen Marriott
<steve@spensley.demon.co.uk> wrote:
>What DNS were you connected to?

What do you think? :-) Demon - goes without saying...

>Yep - their dial-up number plus their DNS. BTW, someone posted all the
>details you require on comp.sys.amiga.misc
Got the details from another newsgroup - signed up a few minutes ago.

Don't like the way it automatically changed my IE4 settings, even
though IE4 was not running at the time - and now the title bar says
something about IE4 as supplied by Freeserve... sigh.

Am not keen on the idea too that you have to connect to freeserve via
their dial-up number to download your email form their pop3 server...
the whole point of pop3 is that you can download from anywhere...

Regards
Dan
--
Denesh Bhabuta

6926. Re: HiSOFT SYSTEMS and Atari

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <36114488.5385664@news.demon.co.uk>
Source record: 92864

On Tue, 29 Sep 1998 13:15:26 +0100, Stephen Marriott
<steve@spensley.demon.co.uk> wrote:
> Yep - the Perl-Master.

Not forgetting - Unix guru - SQL master - Java etc etc etc :)

Hey are HiSoft gonna be at the show in Stafford?

Dan
--
Denesh Bhabuta

6927. Re: Dixons free internet service

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <3611444a.5323374@news.demon.co.uk>
Source record: 92865

On 29 Sep 1998 18:17:23 GMT, rcain@zetnet.co.uk (Roger Cain) wrote:
>I wonder whether the signup process is re-entrant so that some kind
>soul with a PC could do a signup for any of us who wanted to use it? I
>think that once a signup has been completed and you have a mail
>address and password it should be plain-sailing from there on with
>Atari I-net kit.

Those who wish to use CyberSTrider for this purpose are quite welcome
too.. of course.. some renumeration would not go amiss. ;)

Dan
--
Denesh Bhabuta

6928. Re: Falcon's 68030

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: Werner Domroese / Q5 <q5@usa.net>
Message-ID: <6urhpv$1pk@news3.euro.net>
Source record: 92866

Jo Even Skarstein wrote in message <6uqr64$6iq$2@snipp.uninett.no>...
>X <x@elec.iuta.u-bordeaux.fr> wrote:
>>> The Amiga 1200 has a 68020 (EC perhaps?), not a 030.
>>> The difference is mainly in the MMU which is more powerful in the 030,
>
>> In fact, there is NO pmmu in the 020!
>
>Correct, my fault :-)
>
>>> This cripples the Falcon seriously, it would have been almost as fast as
>> a
>>> TT with 32-bit bus.
>
>> Well, and what about the 32 MHz clock of the TT?
>
>Only the CPU works at 32MHz, the rest is still working at 16MHz. With
>the pathetic caches in the 030 (256 bytes!) the clock-doubling doesn't
>mean much, it's perhaps 10-15% faster than a pure 16MHz design.

I guess they should have more looked at the Mega STE. A 2nd level cache DOES
matter :-)

But at the time the TT bus was at 16MHz, PC's were still at 8...
>
>--
>
>/*
>** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
>**
>** beer - maria mckee - atari falcon - babylon 5
>*/

6929. FS: SyQuest 88 MB SCSI removable hard disk system + carts REDUCED

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: trevor@cyberspc.mb.ca
Message-ID: <N4cQ1.17$_Y.256386@typhoon.mbnet.mb.ca>
Source record: 92867
Cross-posted to: comp.sys.atari.st,misc.forsale.computers.other,misc.forsale.computers.mac-specific.misc

SyQuest 88 megabyte removable hard disk system with 6 (or 7) cartridges.
Drive is in perfect condition and all carts have NO bad sectors and are
in perfect condition too. Rarely used - only used for monthly backups.
This drive can also read 44 MB cartridges. This drive is SCSI.

Comes with 14 day guarentee to be free from defects.

Bare drive with 6 carts for only $229.

Bare drive with 1 cart for only $98.

Carts separately only $38/each.

Possibly available is an external case made just for this drive.
Most likely $20 _with_ purchase of the above drive.

6930. FS: Winnipeg Atari ST User Group fundraiser blowout! REDUCED EVEN MORE!

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: trevor@cyberspc.mb.ca
Message-ID: <G5cQ1.20$_Y.256940@typhoon.mbnet.mb.ca>
Source record: 92868

GIANT ATARI ST HARDWARE / SOFTWARE / MAGAZINE / BOOK BLOWOUT!

The Winnipeg ST User's Group (STUG) is having a huge fundraiser to help keep our still-going-strong user group in good health, clear out some useful software that isn't getting much use, and help members do the same. The majority of the proceeds from all sales will go directly towards helping the club which has been promoting Atari since 1986 in Manitoba, Canada.

Please look through our list and pick out something you can provide a good home to. All hardware/software is fully guarenteed for 2 weeks from receipt. Everything comes with full email tech support from a knowledgable STUG member, we'll try our best to help you out!

If you want a whole bunch of stuff, discounts are available. Let us know what you think is a fair price. We just want good homes for all this STuff!

Every item purchased includes an issue of the STUG Chronicles (our newsletter) FREE!

All prices are in US$ funds as most sales tend to be to the US and so it makes everything easier that way. Canadian prices should be calculated accordingly.

Shipping is extra and NOT included in the price listed.

Thanks for helping out our user group!

Trevor Cordes - STUG President
trevor@cyberspc.mb.ca

==========
SOFTWARE / BOOKS
==========

TurboJet $8, - speedy driver for HP LaserJet and DeskJet printers
disk/docs

Diamond Edge $6
disk/docs (

Diamond Back 2 $6
disk/docs (

Quick ST/STe/TT v3 $4
disk/docs (

STalker 2 - older version probably upgradable $5
disk/docs (

STeno 1 - older version probably upgradable $3
disk/docs (

RailRoad Tycoon - great MicroProse strategy/money simulation $5
disk =

LDW Power - spreadsheet $17
disk/docs =

Wordflair - the integrated document processor v 1.1 $15
disk/docs/box =

Intermediate and Advanced Atari ST Subjects $3
book =

Turner's Third Book of Atari ST Topics $3
book =

Calligrapher Gold - v 3 $29
disk/doc/box =

K-Spread 4 - spreadsheet for the Atari ST series $23
disk/docs/box =

Diamond Back 2 - probably upgradable $3
disk/docs #

Diamond Edge 1 - probably upgradable $4
disk/docs #

Speedo Starter Kit - incl SpeedoGDOS and 20 bitstrn Speedo outline fonts $12
disk/docs =

Original Atari GDOS $3
disk =

FSM GDOS $6
disk =

BentleyBear Magical Math II $3
disk =

SimCity the city simulator $3
disk =

Marble Madness - from the arcade version $3
disk/docs =

EPYX World Games $3
disk/docs =

Accolade Test Drive $9
disk/docs =

Test Drive II - the duel, European challenge, the supercars $3
disk =

Microprose Formula One Grand Prix $9
disk/docs =

Dungeon Master - includes Secrets of Dungeon Mastery $3
disk/docs =

Le Livre du Graphisme $3
disk -

WordPerfect - v 4.2 $19
disk/docs/box -

Word Writer ST - a fast easy to use word processing system $6
disk/docs/box -

Image Cat - complete graphics cataloging system for all Atari ST computers $3
disk/docs -

Le Livre de 1st Word Plus - formation, exemples et applications $3
disk/docs -

GramSlam - grammar and style checker $3
disk/docs -

OSS Personal Pascal $12
disk/docs `

Dr.T's Roland D-50 Editor/Libr $31
disk/docs `

Roland D-50 Synthesizer $794
great condition classic synth `

Leisure Suit Larry 2 $6
disk/docs/box classic sleazy fun w/pixelated nudity `

Universal Military Sim (UMS) $4
disk/docs/box looks great especially in mono `

Lookit/Popit from Codehead $14
disk/docs great file viewer & popup acc's with hot keys! `

Warp9 - speed up all TOS machines $17
disk/docs `

STalker 3 - best telecomm modem software $22
disk/docs/box `

STeno 2 - best text editor works great with STalker $14
disk/docs/box `

HighSpeed Pascal - best graphical pascal system great online help $24
disk/docs/box `

Atari ST GEM Programmer's Reference by Abacus BOOK 414p $12

PC Guide to Connectivity - Networking book for PC's ZiffDavis 470p $27
BOOK mint condition 1995

Word for Word disk+dox - crossword puzzle creator $3,

Assempro disk+dox - assembly language compiler $3,

E-z calc disk+dox - good spreadsheet $3,

Megatraveller disk b only+dox - missing disk A $2,

Neodesk v2.0 disk only - might be upgradable $3,

Advanced art studio disk only - paint program from Rainbird $3,

Ekg teaching disk only - By mad scientist software - educational $3,

Fleet street pub v1.0 disk only - 3 disk set - top notch DTP program $3,

Universal item selector v1.0 disk only - the best file selector replacement $2,

Sim City disk only - very addictive simulation game - needs manual $2,

Pipe dream disk only - game; may need a manual for copy protection $2,

Night shift 2disks disk only - game; may need a manual for copy protection $2,

Omega disk only - strategy game $3,

Red storm rising disk only - submarine simulation 2disks - needs a manual $3,

Tank platoon 2disks disk only - game; may need a manual for copy protection $2,
get the DOS version with box & manual with it for $3 more, disk A
of the DOS set is corrupted.

Balance of power disk only - strategy game; manual needed $3,

Crack'ed disk only - game $3,

Z-ram diagnostics disk only - v1.1 for use with Z-Ram RAM upgrades $2,

Aegis animator disk only - animation generator and viewer $3,

Dac easy accounting disk only - accounting software $3,

Merge it v1.0 disk only - DTP $2,

Scan & save v1.0 disk only - DTP $2,

G+plus disk only - Codehead's GDOS replacement $2,

Prism paint v1.5b disk only - 4disks - top notch paint program $15,

Prism render tt030 disk only - v1.03 top notch rendering program $16,

Chronos keyframe animator tt030 v1.3 - disk only - amazing animator for TT $18,

Chronos keyframe animator v1.3 3disks - disk only - amazing animator $18,

Cyber studio set: cyber paint v2.1, cyber mate v1.1, stereo cad-3d v2.02,
cad-3d, plotter & drivers, human design disk, cartoon design disk,
cyber control - disks only $24,

Space quest 3 hint book (book only) $3,

Michtron gfa basic version unknown (book only) $3,

Michtron bbs v3.0 (book only) $2,

Macro Mouse by Antic disk only $6 `

Migraph drawing utilities set - includes TouchUp, MergeIt and Scan&Save
disks only $10 `

SwiftCalc ST by Timeworks - great spreadsheet with graphing
disk only $11 `

Word Writer ST by Timeworks - great graphical wordprocessor
disk only $4 `

Calamus DTP v1.09N + utilties disks only $9 `

Dr T's KCS v1.6 sequencer + Copyist Pro v1.6 notation printer
disks only $11 `

Almost a hundred printouts/photocopies of shareware/pd manuals and
commercial program articles and tip pages. All organized in folders. If
you are an avid ST user with a lot of PD programs, this is for you. It
will save you a fortune in paper and folders. $4 plus shipping to a good
home. -

==========
HARDWARE
==========

Monitor Master, switch between color & mono with a flick of a button! $5 =

ZyXEL brand 16.8kbps and 14.4kbps external modem $47
best modem brand out there, super high quality, gives the best
speeds even on noisey phone lines, was $417 new, Zyxel brand
modems still are about 4 times as expensive as the "other"
brands, guarenteed to work perfectly with your Atari,
huge thick manual explains everything including how a modem
works! Includes email support for setup

Supra brand 14.4kbps external modem with LCD display of speed,etc $32

Supra brand 28.8kbps external modem with LCD display of speed,etc $58

100 watt PMPO Power-Link PL-100 A/C powered 3D speakers w/3" cone $11
Plugs right into any Falcon/STe/TT (may need minijack to RCA converter
from RadioShack for a couple of bucks) BRAND NEW! NEVER USED!
FULL 1yr WARRANTY!

25-pin data switchbox for modems or printers $8 .

Golden Image optical mouse - no ball, super light, amazing mouse! $5 `
minorly broken, button sometimes works and sometimes doesn't,
comes with special gridded mouse pad

5.25" floppy drive mech, stopped working recently, perhaps revivable $6 `

Atari SC1224 RGB Color Monitor $34
docs =

Mouse pad by Moustrak Inc. - grey $3 =

Spectre GCR - the premiere Macintosh emulator $34 =
disk/docs/cable =

Epyx hand conformed joystick $3 =

3 1/2" Oceanic America Master-3S external floppy drive $38 =

3 1/2" external floppy drive $32 -

Epyx 500XJ joystick - minorly broken, probably fixable or usable for parts $2 `

Atari Mega STe computer 2MB RAM, 300MB hard drive $296
HUGE PRICE REDUCTION - was $416!
Everything works perfectly except the right side shift key
and the control key.
Great computer with BIG hard drive.

Atari 520 STf $23 .
no disk drive

Atari 520 STf $43 .
with DS disk drive internal or external

Atari 1040 STf $74 .

Atari 1040 STfm $79 .

Atari external floppy drive $29 .

Atari Color monitor $44 .

Atari Mono monitor $34 .

Dead Atari Mono monitor $8 + shipping

2 Wico hand-formed joysticks $4 -
1 in perfect condition; 1 sticks a little

GVC 2400 BPS external Modem $14 -

Parallel printer port 25 foot cable to male 25 pin serial connecter $3 -

==========
DISKS
==========

Pre-used floppy disks with various junk on them. Sorry, no guarentees
on these, but most should be fine.

DSDD 10 cents each !!!
DSHD 20 cents each !!!

==========
MAGAZINES
==========
*** MUST SELL THESE MAGAZINES TO GOOD HOME! SEE BELOW! ***

PRICES SLASHED! Now only 19 cents per single mag, 24 cents per single mag
w/copy of disk, and only 39 cents per mag with original disk! Original
disks by themselves (no mag) only 29 cents each! Buy 10 or more mags
and/or disks and get an additional 10% off!

Buy the whole lot (1 copy of each issue, no duplicates, no disks)
for only $3.50!

*** WOW *** WOW *** WOW *** WOW *** WOW *** WOW *** WOW *** WOW *** WOW ***
Buy the whole lot (1 copy of each issue, no duplicates) *including*
disks (1 copy of each disk, no duplicates) or copies where available
(around 31 disks) for only $5!
*** WOW *** WOW *** WOW *** WOW *** WOW *** WOW *** WOW *** WOW *** WOW ***

All prices do not include shipping. Shipping is extra. Will gladly ship
internationally!
!!!

STart
1.3x1 2.1x1 2.2x1 2.5x1 3.1x1 3.4x1 3.5x1 3.6x1
3.7x2 3.8x1 3.10x2 3.11x1 3.12x3 4.1x2 4.2x2 4.3x2 4.4x2
4.5x1 4.6x1 4.8x1 4.9x2 4.10x1 4.11x1 4.12x1 5.1x3 5.2x3
5.3x1 5.7x2 SPC 3x1

Atari Explorer
3-4/91 5-6/92 7-8/92

Phoenix Taf Newsletter (5 cents each! Toronto Atari Fed newsletter)
6/93x6

Atari User
Nov91x2 Feb92

!!!

STart disks (originals)
3.6x1 3.10x1 4.4x1 4.5x2 4.6x1 4.7x1

STart disks (STUG backups with nice labels)
3.4 3.5 3.6 3.7 3.8 3.9 3.10 3.11 3.12
4.1 4.2 4.3 4.4 4.5 4.6 4.7 4.8 4.9
4.10 4.11 4.12 5.1 5.2 5.3 5.6 5.7

Compute's Atari ST disks (STUG backups with nice labels)
4 5 6 8

ST Format
41

Bre PD disk
926

==========
MISC
==========

CD-Recordable service - unrelated to STUG, it is my own company, but
worth mentioning here. STUG recently moved its nearly 1000 library
PD floppies to CD-ROM - never again worried with faulty floppies!

We can move your data or audio to compact discs and CD-ROMs! Over 800
Atari floppies per CD-ROM!

Pricing from 12$ to 55$ per disc depending on the data and how it is
delivered to me (ie hard drive or syquest is cheaper than floppies).
Email for more info.

==========
WANTED
==========

OmniSwitch or ToadSwitch multisync monitor adapter for regular ST's.
Email your price.

6931. FS: LAST BATCH! Atari Magazines drastically reduced EVEN MORE!

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: trevor@cyberspc.mb.ca
Message-ID: <66cQ1.21$_Y.257220@typhoon.mbnet.mb.ca>
Source record: 92869

*** MUST SELL THESE MAGAZINES TO GOOD HOME! SEE BELOW! ***

The Winnipeg ST User's Group (STUG) is having a huge fundraiser to help keep our still-going-strong user group in good health, clear out some useful software that isn't getting much use, and help members do the same. The majority of the proceeds from all sales will go directly towards helping the club which has been promoting Atari since 1986 in Manitoba, Canada.

All prices are in US$ funds as most sales tend to be to the US and so it makes everything easier that way. Canadian prices should be calculated accordingly. Shipping is extra and NOT included in the price listed.

Thanks for helping out our user group!

Trevor Cordes - STUG President trevor@cyberspc.mb.ca

!!!

Atari User
Nov91x2 Feb92

!!

STart disks (originals)
3.6x1 3.10x1 4.4x1 4.5x2 4.6x1 4.7x1

STart disks (STUG backups with nice labels)
3.4 3.5 3.6 3.7 3.8 3.9 3.10 3.11 3.12
4.1 4.2 4.3 4.4 4.5 4.6 4.7 4.8 4.9
4.10 4.11 4.12 5.1 5.2 5.3 5.6 5.7

Compute's Atari ST disks (STUG backups with nice labels)
4 5 6 8

ST Format
41

Bre PD disk
926

==========
DISKS
==========

Pre-used floppy disks with various junk on them. Sorry, no guarentees
on these, but mostly all should be fine.

DSDD 10 cents each !!!
DSHD 20 cents each !!!

==========
WANTED
==========

OmniSwitch or ToadSwitch multisync monitor adapter for regular ST's.
Email your price.

6932. Re: GFA Basic

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: atari@bright.net
Message-ID: <6urish$6bd$1@cletus.bright.net>
Source record: 92870

On 28 Sep 1998 20:27:36, Robert Guy Casey wrote:
>Can anyone tell me who actually owns the Atari version of GFA Basic?
>Is it still supported for the PC?
>
>I have heard that a new version of GFA Atari was nearly completed. If
>this is true then would it not be a good idea to produce a stable
>bug-free version of this language for the new TOS clones so that
>programmers of all levels can produce for them. My limited
>introduction to C was a nightmare and I dont know of any other
>up-to-date development packages there will be for the new machines.

See the GFA-Basic link on my web page, it will answer your questions.

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

6933. Re: ICD Problem

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: bblaze@my-dejanews.com
Message-ID: <6urn8u$b53$1@nnrp1.dejanews.com>
Source record: 92871

In article <6sgk6a$64d$1@jaydee.iway.fr>,
"david.guillen" <david.guillen@skwbio.com> wrote:
> Hi there,
>
> Finaly, what's the status of ICD ?. I'm waiting for a strong
> confirmation before ordering a Link ICD for my Atari1040STE. Any other gear,
> compatible with the ICD software (booting, formatting .....).
>
> david.guillen@skwbio.com
>
>

Don't order from ICD! Tom Harker is a crook and a liar (one in the same?)
He'll take your money, promise to ship out the product and never will.
Whenever you ask for the product or a refund, he'll only spew more lies. ICD
CANNOT BE TRUSTED!!!! He has stolen money from several people. I have
complaints registered with the BBS and I even had the attorney general of
Illinois involved. Stay clear of ICD!

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

6934. Re: Blowup, Screenblaster, and Warp 9

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: ekaljumagi@clhs.lake.k12.ca.us
Message-ID: <6urn23ark1@nnrp1.dejanews.com>
Source record: 92872

In article <6uqq3g$f9f$1@nnrp02.primenet.com>,
"WilliamL" <wlkim@primenet.com> wrote:
> Hello people..
>
> Could somebody email me the specs or maybe even their impressions
> of the software only versions of BlowUp and Screenblaster? B&C
> carries both and I don't know which one to order.
>
> Also, is Warp 9 really that much of a speedup to the screen drawing
> routines of the ST/STE/TT/Faclon?
>

Warp 9 is a significant aid to screen drawing. However, NVDI is even better, and provides nicer printer access than SpeedoGDOS. I still use Warp 9 on my STe since I like the screen savers, but NVDI sure is nice on the Falcon.

As for the software only versions of BlowUp and Screenblaster -- I wouldn't bother with either. The Falcon has 25 and 32 Mhz clocks, neither of which are able to achieve 800x600x16 or 640x480x16bit unless you let the refresh drop below 60 Hz. (I would LOVE to be wrong on this). With the Nemesis and Videlity you get a 48 Mhz or 50 Mhz clock, both of which can achieve both the above resolutions quite nicely.

Galen (Head YACcer, Yolo Atari Club)

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

6935. Re: Blowup, Screenblaster, and Warp 9

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: ekaljumagi@clhs.lake.k12.ca.us
Message-ID: <6urn7fatq1@nnrp1.dejanews.com>
Source record: 92873

In article <3610FBFD.C3B3E522@mygale.REMOVETHIS.org>,
Nicholas Bales <bales@mygale.REMOVETHIS.org> wrote:
> WilliamL a crit:
> >
>
> NVDI is supposed to be MUCH faster than Warp9.
>

Well, I don't know if I'd capitalize 'much'. It is a bit faster, but I
switched to NVDI mostly for the printer capabilities.

Galen (Head YACcer, Yolo Atari Club)

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

6936. Re: NEWSie Problems? Not Me!

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: ekaljumagi@clhs.lake.k12.ca.us
Message-ID: <6urnf7$bh8$1@nnrp1.dejanews.com>
Source record: 92874

In article <6uq062$de1$5@plutonium.compulink.co.uk>,
derryck@TAKETHISOUTcix.co.uk (Derryck Croker) wrote:
> On 27 Sep 1998 16:44:44 , Robert Schaffner wrote:
>
> >Yesterday i got an CENTurbo2 from CENTEK. Delivery time: one week!
> Hmm, makes you think!
>
> >Sure, it's expensiv, but faster as nemesis, CENTEK use a new CPU and
> >two 32 bit bus systems. End of the new week i fit one falcon :)
> >
> >Report follows if you are intressed.

I would love to hear about your Centurbo, particularly regarding compatablity and any opinions on hardware safety (I recall one 32 Mhz accelerator for the Falcon that tended to fry expensive Videl chips :-(Can't recall its name right now). Galen (Head YACcer, Yolo Atari Club)

-----== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

6937. (was: Peter Rottengatter)

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <36115e8a9fe4d2@club-internet.fr>
Source record: 92875

Please, change the subject line...

BFN,
/Pascal/

--
Pascal, surfing the web on his Falcon...
Otagger ï¿½1.22: Today's thought:
My Falcon Is really Fantastic !

6938. Re: Dixons free internet service

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: Stephen Marriott <steve@westoning.freeserve.co.uk>
Message-ID: <361156A5.38B4250B@westoning.freeserve.co.uk>
Source record: 92876

Denesh Bhabuta wrote:

> On Tue, 29 Sep 1998 12:49:01 +0100, Stephen Marriott
> <steve@spensley.demon.co.uk> wrote:
> >What DNS were you connected to?
>
> What do you think? :-) Demon - goes without saying...
>

I would nether had guessed ;-) Did u try this in your lunch break too?

> >Yep - their dial-up number plus their DNS. BTW, someone posted all the
> >details you require on comp.sys.amiga.misc
> Got the details from another newsgroup - signed up a few minutes ago.
>
> Don't like the way it automatically changed my IE4 settings, even
> though IE4 was not running at the time - and now the title bar says
> something about IE4 as supplied by Freeserve... sigh.
>

Don`t care - don`t use MSIE unless I have to. BTW,. Tesco.net does a
similar thing.

> Am not keen on the idea too that you have to connect to freeserve via
> their dial-up number to download your email form their pop3 server...

Yep - I don`t like this either. Makes it difficult to access Email form
other locations. What was the idea of POP servers again. Oh yeah! So u
can access Email from different locations ;-)

> the whole point of pop3 is that you can download from anywhere...
>

Yep. I will try talking to their support team (by Email - I`m not paying
the 1 UKP per min) about this.

But the 5MB of free webspace w/ unlimited bandwidth isn`t bad. I will have
to test this. I will try not to break it like I did to some other server
this yr.

--
Stephen Marriott - steve@spensley.demon.co.uk
Other Email address - steve@westoning.freeserve.co.uk

6939. Re: HiSOFT SYSTEMS and Atari

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: Stephen Marriott <steve@westoning.freeserve.co.uk>
Message-ID: <361157EF.6FE5000D@westoning.freeserve.co.uk>
Source record: 92877

Denesh Bhabuta wrote:

> On Tue, 29 Sep 1998 13:15:26 +0100, Stephen Marriott
> <steve@spensley.demon.co.uk> wrote:
> > Yep - the Perl-Master.
>
> Not forgetting - Unix guru - SQL master - Java etc etc etc :)
>

Yep - that's the bloke.

> Hey are HiSoft gonna be at the show in Stafford?

Dunno! Wot show?

Denesh - I think I posted a reply to you by mistake - sorry! I use NSN 4.06 at home and NSN 4.5b2 or tin at work. I hit the wrong button - D`oh!

--
Stephen Marriott - steve@spensley.demon.co.uk
Other Email address - steve@westoning.freeserve.co.uk

6940. Re: Calamus Fonts

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: Jim DeClercq <jimd1@primenet.com>
Message-ID: <6urnsj$ho6$1@nnrp03.primenet.com>
Source record: 92878

ZEBULE ... <flforleo@nordnet.fr> wrote:
: Hi ...

: I would like to find some site where it's possible to donwload a few
: calamus fonts

ftp atari.archive.umich.edu and it mirrors have basic desktop publishing
stuff, including a few Calamus fonts, and about ten disks of clip art.

--
--_-----------------------
Jim DeClercq __ __ ____ ___ ___ ____
jimd1@primenet.com /__)/__) / / / / /_ /\ / /_ /
/ / \ / / / / /__ / \/ /___ /

6941. Re: Internet Software I'd Like to See

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <6urqdreds2@roch.zetnet.co.uk>
Source record: 92879

On 27 Sep 1998 23:23:02 , John M Rojewski wrote:
>On 27 Sep 1998 22:51:57 , Charles Stanley wrote:
<<........>>
>>So what does File/Save do in the midst of a downloading session?
>>Does it prevent losing articles/posts if there is a crash etc?
>>
>File/Save is mostly used to save the currently loaded newsgroups
>(.GRP) list. It automatically saved at program end, or when another
>newsgroup list is loaded, but yo umay want to save it any time.
>
>I'd have to look at the code to see if it does anything else.
>John

Thank you, John.

Charles.

6942. Re: ACN / Atari in Netherlands (was: Re: At

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <6urqdteds3@roch.zetnet.co.uk>
Source record: 92880

On 27 Sep 1998 23:10:16 , "Werner Domroese / Q5" wrote:

<large snip>

>The dealer thing isn't that much of a problem to me as long as I can
>mailorder things. What hurts me most is that so many reliable and less
>reliable Atari mags have either disappeared or become hard to come by.
>Examples: Atari Magazine, Atari Info, ST, some belgian thing that made it to
>the Netherlands once and was completely made on Atari (I think it was called
>1st something). Then there's the British glossies ST Format, Atari ST User,
>Atari ST Review... and my biggest loss... the gradual disappearing of
>several German mags (especially the ones with techie bits). Atari Magazin,
>TOS, 68000er (merged with ST Computer if I'm not mistaken). Does ST Computer
>still exist? IMHO it's still one of the best...
>
>I really need more and better subscriptions...

Why not try `Atari Computing' magazine:
http://www.ataricomputing.com
email: admin@ataricomputing.com

Charles.

6943. A_MAN.PRG & other: thanks

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <6urqe0eds5@roch.zetnet.co.uk>
Source record: 92881

Thanks to Guy (Swampdog) Harrison, Xav and Roger Cain for the answers, which satisfy me completely (well, nearly: MagiC's tricks are beyond me, heheh).

Yes, the Atari NGs are filled with helpful and informative respondents especially to non-programmers like me.

Long life amd prosper!
Charles.

6944. Re: Blowup, Screenblaster, and Warp 9

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <361107c0515b2431@lvdi.net>
Source record: 92882

On Tue 29-09-98 20:20, Jo Even Skarstein scribbled:

>Terry May <outrider@lvdi.net> wrote:
>
>> Pardon my ignorance, but what is VMG?
>
>Video-Mode Generator, the editor you use to create/edit resolutions.

Ah... Your comments (particularly about ScreenBlaster, which is what
I'm currently using) make a lot more sense now.
--
Otagger ï¿½1.22: Terry May - Las Vegas NV
Windows 95 (n) - 32-bit extensions and a graphical shell for a 16-bit patch
to an 8-bit operating system originally coded for a 4-bit micro-processor,
written by a 2-bit company that can't stand 1 bit of competition.

6945. FS: Upgraded 520STfm

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: Bill Richard <wrichard@*mindspring.com>
Message-ID: <6us3p0$6ds$1@camel21.mindspring.com>
Source record: 92883

For Sale:

Atari 520STfm computer with internal DS/DD drive, stock mouse and QMI DeskCart plug-in clock/acc cartridge, upgraded to 1 Meg RAM (soldered onto motherboard, equivalent to a 1040STfm 'cept for the logo..) EXC working and cosmetic condition. Original box, TV adapter and manual.

$45 - buyer prepays sale price plus UPS from 70806 to destination (actual cost only, I can ship from work.)

Will sell within the US and prepaid ONLY - UPS costs may be material, and I don't wanna get burned on COD.. Have plenty of netrefs, and decent eBay feedback, though I'd prefer not to list these items there.

I'll throw in *several* boxes of disks (100+?) if you can use 'em - these may or may not be worth the extra few bucks for freight to you, depending on where you live and whether you have access to a bunch of ST prgs already.. Sorry, but I don't have time to go thru these.

Serious inquiries welcome. Thanks for looking,
Bill

--
Spam Deflector in Use. Remove the "*" to Reply.

6946. Re: 2nd midi port on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: Richard Rives <76031.1247@CompuServe.COM>
Message-ID: <#fV4WfB79GA.351@ntdwwaaw.compuserve.com>
Source record: 92884

You can also get a Mini Macman single in/out midi interface and plug it in the LAN port. Use the Falcon LAN driver but don't plug it in until Cubase has loaded.

Rich

6947. ICQ for Atari

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: Rob Mahlert <robm@110.net>
Message-ID: <6us72nidk1@stalker.oem.net>
Source record: 92885

I remember seeing a message on a web page to e-mail ICQ. So they wouldrelease the rights so an Atari user could write an ICQ program for the TOS. What was the "official" response from ICQ?

There are other programs like ICQ out, has anyone tried to get the rights for one of them?

Rob Mahlert
rmahlert @ delphi.com
http://people.delphi.com/rmahlert

6948. Supra HD Question

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: ALF <ethernyet@aol.com>
Message-ID: <6ushlh$m4f$1@supernews.com>
Source record: 92886

Hi! I just picked up an external Supra 30MB drive for my Atari ST. When I connected it, it boot right up, so I assume it's the ASCSI type of drive?

Anyway, I really need to get the manual and any floppies this thing originally shipped with. I'm interested in doing things like formatting and repartitioning, etc. I definitely need a backup plan if I'm going to do that...

Thanks for the help/pointers/etc.

- Ether

6949. Re: CAb Problems getting internet-pages

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36113f702861580@ping.be>
Source record: 92887

on Tue 29-09-98 16:23 Jo Even Skarstein wrote:

>
>STinG & MiNTnet?? Are you using GlueSTiK + CAB.OVL for STiK/STiNG or
>the dedicated CAB.OVL for MiNTnet when you're using MiNTnet? Of all
>the OVL's I've used (for STiK/STiNG, PPP-Connect and MiNTnet) the
>MiNTnet-OVL is by far the best. Very stable, works with all sites I've
>tried, SSL, authentication, cookies (for all CAB-versions)...

I agree with you. The MiNTnet-OVL is the best but one thing seems not to work for me and that is cookies. Sure I do get that message from Cab 2.7 asking me if I accept the cookie or not. So if I accept the cookie this should be writen to the harddisk in a file called "cookies.dat" right? That file is indeed on the HD but *empty*

With the latest STik-OVL the cookie is writen in that file alright.

Any idea about this?

CU
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

6950. Re: Warning: Terre du Milieu, HDDRIVER

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: Martin-Eric Racine <q-funk@hal.fishpool.com>
Message-ID: <Pine.LNX.3.96.980929123848.28732C-100000@hal.fishpool.com>
Source record: 92888

On Sat, 26 Sep 1998, Claes Holmerup wrote:

> If all retailers were serious, you wouldn't risk loosing support
> in any country.

Unfortunately, you are right. Computer Direct cheated on a LOT of
people and now, canadian Atari users are paying the price... :(

I suppose sueing Computer Direct would cost more, but in the long
run, dropping distribution rights means that the Atari market is
now dead in Canada, because the users have nowhere to buy anymore.

Being an Atari user in Canada means importing stuff from US or UK,
or even straight from Germany. It costs too much, so users have
to leave their Atari in the dust, when all dealers are gone... ;~(

Martin-Eric Racine The Atari TT030 Homepage with FAQ
FUNKYWARE CREATIONS inc. http://members.tripod.com/~TT030/

.

6951. Re: 1stGuide as file viewer for Thing

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: Martin-Eric Racine <q-funk@hal.fishpool.com>
Message-ID: <Pine.LNX.3.96.980929125431.28732D-100000@hal.fishpool.com>
Source record: 92889

On 28 Sep 1998, Derryck Croker wrote:

> I'm currently installing 1stGuide as a viewer for Thing but have run out of
> room on the filemask input line.

install it as the "Default viewer" for all filetypes that are not
otherwise assigned to specific applications.

Martin-Eric Racine The Atari TT030 Homepage with FAQ
FUNKYWARE CREATIONS inc. http://members.tripod.com/~TT030/

.

6952. Re: CAb Problems getting internet-pages

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <361257f6ec16330@my-ste.demon.co.uk>
Source record: 92890

```
-----BEGIN PGP SIGNED MESSAGE-----

on Tue 29-09-98 18:19 Martin "Nightowl" Byttebier wrote:

>on Tue 29-09-98 06:53 Derryck Croker wrote:
>
>>On 27 Sep 1998 11:29:28 , Christoph Chi wrote:
>>>
>>>After trying for hours and days I decided now to ask
>>>the Newsgroup. I wanted to use CAB 1.5 to browse and see the
>>>pretty pictures out there in the internet, but it does not
>>>work. Installing, enabling and connecting STIK was easy and
>>>I can use aftp (sometimes freezes),
>>
>>I'd recommend STinG, but you should be OK with STiK - I don't think that
>>aFTP works unless you're running MagiC or MinT so that's probably out.
>
>aFTP (STing version) and Sting certainly works but you need at least AES
>4.0. I've aFTP working with Geneva/Thing and N.AES/MiNT.

AFAIK aFTP requires AES>=3.6 which means Falcon, TT(?) and, probably, the
clones using single-TOS. ST/STEs require some replacement AES, ie Magic,
Geneva or N.AES.

Regards, davjam on #acorn and #atari
David. Email: dbolt@my-ste.demon.co.uk

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv

iQB1AgUBNhFaHvt/J4yyMZyRAQFnVAL/RKiNxbo5zxjSrueFoN0QPEvxxijTzZ8s
J2Ft+SeRwW+hY/rTm5xPbhSR/7eBUxB+NCwXn2Sa53TH8IKK8RLL8axoWG636xRl
0/2F9SkrsYvhpBGH0sRF/4QvXFBLgv6z
=iswU
-----END PGP SIGNATURE-----

--
Proud owner of:
Atari 520STE 4Mb, 1Gb + 540Mb HD, 3x CD, Magic 5.11, HD Driver 7.04, V.34
Acorn A3010 2Mb, 260Mb

Windows 3.1: the best $99 solitare game I've ever seen!
```

6953. Calamus CTX to HTML converter for download

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: kennethm@tripnet.se
Message-ID: <36101b2e1f09d0@tripnet.se>
Source record: 92927

I have just finished a program that converts Calamus 1.09N text files
(.CTX) to html documents.

The program can be downloaded from my home page:

http://www5.tripnet.se/~kennethm/ctx-htm/ctx-htme.htm

--
Kenneth Medin <kennethm@tripnet.se>
http://www5.tripnet.se/~kennethm/
<<Produced with 100% pure Atari equipment>>

6954. WTB MagiC O/S

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: Austin Walshe <rwc@webaxs.net>
Message-ID: <361016A3.D1E770D4@webaxs.net>
Source record: 92928

Hi all.
Does any one have a late version of MagiC (5.x) English language version
they would like to sell.
Email me at rwc@webaxs.net

Austin Walshe

6955. WTB MagiC O/S

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: Austin Walshe <rwc@webaxs.net>
Message-ID: <361016CC.992BF258@webaxs.net>
Source record: 92929

Hi all.
Does any one have a late version of MagiC (5.x) English language version
they would like to sell.
Email me at rwc@webaxs.net

Austin Walshe

6956. Re: HiSOFT SYSTEMS and Atari

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: {PW}@pwomar.demon.co.uk
Message-ID: <1dg3dpf.64cpf9xdq1iaN@pwomar.demon.co.uk>
Source record: 92930

Denesh Bhabuta <denesh@cyberstrider.org> wrote:

> Nope - don't think kfs.org are the same people - I should know - I am
> one of the administrators of the web site you mention. :)

OK, I just recognised the name and thought I might have even seen the
name John Guymer who I think was one of the people behind Kingfisher
software.
--
-> The email address in this message *IS* Valid <-

6957. Atari Software

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: "A. F. C. St. Clair" <nermal@magicnet.net>
Message-ID: <3610179A.143@magicnet.net>
Source record: 92931

I have the following software for sale:

Software with original disks and documentation:

Antic Software:
Star Struck the astrologer (will load and work from a hard drive)
Maps and Legends the Cartographer (only runs on old TOS)
Data Map Collection 1
CyberPaint (Pro Animation Studio) from Antic Publishing, Inc.

CAD-3D (version 1.0) [all 3 resolutions]
Human Design Disk (Requires CAD-3D)
Genesis - The Stereo Molecular Modeler (StereoTek Option)
Future Design Disk (Requires CAD-3D)
Fonts, Primitives, Hints and Tips (Requires CAD-3D version 1.0 or 2.0)
3D Developers disk for CAD-3D 2.0
Architectural Design Disk by Darrel Anderson (Requires CAD-3D)

Flash STO220 by Joe Chiazzese and Alan Page (telecommunication package) [medium and high resolution]

The New Technology coloring book (low resolution only and only works with the old TOS)

GFA Artist by Michtron
First CADD by Generic software

WANDERER by Pyramid Software includes two (red/green) stereo glasses.
1st Word with manual (versions 1.01 and 1.02)

Fahrenheit 451 by Ray Bradbury (Telarium)

HabaWriter (reported to be the worst word processor ever for the ST!) It ran properly on my system!

Thunder! spelling checker (Batteries Included) for word processors without a spelling checker. Works better than the spelling checker in 1st Word plus

Oo-Topos for Atari 520ST by Polarware (missing the ships map)
The Crimson Crown (further adventures in Transylvania (Polarware)
Temple of Apshai Trilogy by Epyx
TASS TIMES in Tonetown (Activision
Hacker II the Doomsday Papers (Activision)
Mercenary (Datasoft)
Silicon Dreams (Firebird)
Jewels of /Darkness (Firebird)
Flight Simulator II (Sub Logic) only runs from disk
Revolver (Intersect Software) load two or more programs on a 4 meg system.

6958. Re: ST software & books

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: Ash Basie <jsaallen@bright.net>
Message-ID: <01bdeb46$b53aa740$707dd4cd@jlallen>
Source record: 92932

In case my e-mail doesn't reach you:
I have an original copy of "Zynaps" w/ doc no box. Make me a reasonable
offer and it's yours.

jsaallen@bright.net

MkII <xrc@tinet.fut.esSEX> wrote in article
<1dfyvt9.1gpznob1xyagnaN@ppp2.a12.tinet.fut.es>...
> I'm interested in buying the following ST software:
>
> 1) Games:
>
> - Zynaps
> - Ikari Warriors
> - Cybernoid
> - Xenon
>
> (also interested in parts II, III, and so on if exist)
>
> Kisses,
>
> Marie
> Remove trailing SEX from my e-mail address
>

6959. What a great idea!

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: faehnle.3@osu.edu
Message-ID: <6upofvhde1@charm.magnus.acs.ohio-state.edu>
Source record: 92933

As I was giving the CAB 2.7 demo a little test drive tonight,
I came across a really interesting idea on the web. Check out
http://www.virtualisys.com/vr/mfaehnle/
I know this isn't the place for advertisements, but it's worth taking
a look at. I went ahead and signed up. It's a web hosting company
with a little bonus for those interested ($). Be sure to check out
the "reseller program" link at the bottom of the page. Like I said,
I found their whole concept to be very interesting. Just thought I
would share with my Atari friends. . .

p.s. the page is CAB friendly.

Matt Faehnle
faehnle.3@pop.service.ohio-state.edu

6960. Re: What a great idea!

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: Andrew <aos@vellocet.insync.net>
Message-ID: <PWZP1.234$Pj2.26679@insync>
Source record: 92934

Matt Faehnle <faehnle.3@osu.edu> wrote:
> As I was giving the CAB 2.7 demo a little test drive tonight,
> I came across a really interesting idea on the web. Check out

Ah yes. Just what we need: another MLM webhost.

--
Andrew O. Smith - <aos@insync.net> | "Revenge is so very sweet."
Sysadmin, Insync Internet Services | --Eric Cartman
Houston, Texas, USA |

6961. Help w/ftp funet fi

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: grovem@ridgecrest.ca
Message-ID: <6ups02$4uv$1@ash.ridgecrest.ca.us>
Source record: 92935

I'm a little confused about this ftp site. I find it one of the best
to get the latest and greatest, but it seems that I am accessing
different archives from home than from work.

From work, using Fetch (Mac), I can access the atari/incoming directory
and get for example the latest MiNT binaries. From home, using Newsie,
accessing the incoming archive displays nothing. It seems like from
home the current archive date isn't as current as from work either.
I'm trying ftp funet fi and also the web page.

Help

Thanks,
Mike

6962. Re: English docs/RSC file for Ghostscri

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: derryck@TAKETHISOUTcix.co.uk
Message-ID: <6uq05s$de1$1@plutonium.compulink.co.uk>
Source record: 92936

On 27 Sep 1998 07:59:20 , Clayton Murray wrote:
>Well, he must be doing a lot more right than I am. I've downloaded 3 big
>files and put them in a folder, and I can't get Ghostscript 5.10 to run. I
>get maybe 9 bombs... goes by pretty fast. What am I doing wrong?

That's a hard one to answer...but I've seen GS working on a Falcon under plain TOS as well as on my own (a similar spec to yours but with MagiC 5.11). The only common denominator was that Peter (who translated the docs) was running a copy obtained from me - so it's possible that your download was corrupted somehow.

I had to change the extender from GTP to APP (PRG works just as well) as Magxdesk doesn't know about such things so that might be another avenue to try, don't worry too much about the gs.cfg for the while because GS should exit cleanly with an error message if it cannot find the overlay modules in the PS folder.

FWIW though my GhostScript folder is on drive H: in a folder GS11_TT which itself contains the PS folder so my cfg file says:

```
----[cut]----
# Configuration file for Atari ST Ghostscript.

consolewin 0.024457 0.044362 0.892663 0.273567
imagewin 0.097826 0.035120 0.540761 0.979667

fontid 1
fontpts 9

userDPI 150

setenv GS_LIB=h:\gs11_tt\ps,j:\postscrp
# GS_DEVICE unused.
# GS_OPTIONS unused.
# GS_FONTPATH unused.
setenv TMPDIR=m:\ghostscript
-----[cut]-----
```

My fonts are in a folder in j: and I'm using m: as cache (MagiC VFAT partition, for no good reason.)

HTH.

Rgds, Derryck

```
/----------------------------------------/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
```

/--/

6963. Re: CAb Problems getting internet-pages

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: derryck@TAKETHISOUTcix.co.uk
Message-ID: <6uq05u$de1$2@plutonium.compulink.co.uk>
Source record: 92937

On 27 Sep 1998 11:29:28 , Christoph Chi wrote:
>
>After trying for hours and days I decided now to ask
>the Newsgroup. I wanted to use CAB 1.5 to browse and see the
>pretty pictures out there in the internet, but it does not
>work. Installing, enabling and connecting STIK was easy and
>I can use aftp (sometimes freezes),

I'd recommend STinG, but you should be OK with STiK - I don't think that aFTP works unless you're running MagiC or MinT so that's probably out.

You should certainly use HSModem as suggested, I think that for the MegaST you need drvin.prg and mfp.prg in your auto folder (in that order and near if not at the end), and then stiktsr.prg or sting.prg after those.

>didn't work and CAB2DEmo crashed on my old Mega 1 (old
>Blitter TOS1.2) so I used CAB 1.5 with ovl and finally I got
>the CAB Homepage.

Isn't there a problem with TOS1.2 and hard drives?

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

6964. Re: NEWSie bugs

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: derryck@TAKETHISOUTcix.co.uk
Message-ID: <6uq05v$de1$3@plutonium.compulink.co.uk>
Source record: 92938

On 27 Sep 1998 22:30:14 , John M Rojewski wrote:

[...]

>So who develops Wdialog and where do I get info on V2.?? (to download)

Complete programming docs in English are available on my web site, address
below.

The version of WDialog in this archive is 2.0 but later versions have been
only the binary so I expect that the docs are still valid.

HTH.

Rgds, Derryck

```
/----------------------------------------/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/----------------------------------------/
```

6965. Re: NEWSie Problems? Not Me!

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: derryck@TAKETHISOUTcix.co.uk
Message-ID: <6uq061$de1$4@plutonium.compulink.co.uk>
Source record: 92939

On 27 Sep 1998 17:15:23 , Alan Price wrote:
>On 26 Sep 1998 15:48:43 , Derryck Croker wrote:
>>
>>So what I'd like to see in later versions would be the ability to edit the
>>article overview offline for later selective retrieval at leisure without

>I download for reading offline with a 28.8k modem onto a RAM disk. In
>practice, I find it quicker to download everything then select/skip
>offline than to examine each header online. Would downloading headers
>only, followed by downloading selected articles, be much quicker than
>downloading all of the whole articles?

I suppose that it would depend on the particular S/N ratio for the
particular newsgroup, for the atari newsgroups I just download the lot.

>I'm getting occasional folder corruptions- this week, mail download
>wiped the whole of my MAIL folder and started it again from scratch- but
>I can't pin it down to anything specific. I have logging turned down to
>minimum. I backup the Newsie partition to a Zip drive after -every-
>session- it's saved a lot of grief.

Hmm, <touch wood> I've never had any grief with NEWSie.

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

6966. Re: NEWSie Problems? Not Me!

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: derryck@TAKETHISOUTcix.co.uk
Message-ID: <6uq062$de1$5@plutonium.compulink.co.uk>
Source record: 92940

On 27 Sep 1998 16:44:44 , Robert Schaffner wrote:

>Yesterday i got an CENTurbo2 from CENTEK. Delivery time: one week!
Hmm, makes you think!

>Sure, it's expensiv, but faster as nemesis, CENTEK use a new CPU and
>two 32 bit bus systems. End of the new week i fit one falcon :)
>
>Report follows if you are intressed.
Very much so Robert, does the centurbo have a SCSI patch?

Does the board plug into the expansion bus and is there a through connector?

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

6967. Re: Dixons free internet service

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: derryck@TAKETHISOUTcix.co.uk
Message-ID: <6uq063$de1$6@plutonium.compulink.co.uk>
Source record: 92941

On 27 Sep 1998 18:27:07 , Alan Maydwell wrote:
>Dixons (a UK electrical retailer) are offering a free internet
>service. Has anyone tried to access this service using an atari
>computer ?
The concensus is that you need a PC to set the service up but afterwards you
can access it with any computer.

I doubt that you'll get any support tho', and there's nothing to say that
you won't get spammed unmercifully afterwards.

And how much are 0845 calls?

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

6968. Re: Dixons free internet service

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: Stephen Marriott <steve@westoning.freeserve.co.uk>
Message-ID: <3610A331.983FC542@westoning.freeserve.co.uk>
Source record: 92942

Denesh Bhabuta wrote:

> On Sun, 27 Sep 1998 18:27:07 GMT, apm.byl@thefree.HAIRnet (Alan
> Maydwell) wrote:
>
> >Dixons (a UK electrical retailer) are offering a free internet
> >service. Has anyone tried to access this service using an atari
> >computer ?
>
> You can not join using an Atari - you can not join even through yuour
> current connection.
>
> You will need their CD to join up - the CD which only works with Win
> 95 and NT - it installs IE4 on your computer and if you already have
> it installed then it changes all the settings.
>
> So - answer to your question - you need the CD and a PC to join up and
> once joined you can use and Atari.
>

Not true! All you need are the DNS address, dial-up number, login details(u/name and p/word) and the URL for the sign-up.

--
Stephen Marriott - steve@westoning.freeserve.co.uk

6969. Re: HiSOFT SYSTEMS and Atari

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: Stephen Marriott <stevem@hisoft.co.uk>
Message-ID: <3610A58E.26ADB2D5@hisoft.co.uk>
Source record: 92943

Paul Womar wrote:

> Denesh Bhabuta <denesh@cyberstrider.org> wrote:
>
> > Nope - don't think kfs.org are the same people - I should know - I am
> > one of the administrators of the web site you mention. :)
>
> OK, I just recognised the name and thought I might have even seen the
> name John Guymer who I think was one of the people behind Kingfisher
> software.

The authors of Truepaint are John Gymer, Dave Nutkins and Alex Kiernan.
All ex HiSOFT employees. The s/w is copright HiSOFT and John Gymer. The
manual was written by Keith Wilson and published by HiSOFT.

--
Stephen Marriott - stevem@hisoft.co.uk
HiSOFT SYSTEMS The Old School, Greenfield, Bedford, MK45 5DE
Tel: +44 1525 718181 Fax: +44 1525 713716
http://www.hisoft.co.uk/ http://www.cinema4d.com/

6970. Re: HiSOFT SYSTEMS and Atari

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: Stephen Marriott <stevem@hisoft.co.uk>
Message-ID: <3610A62C.A25D76D3@hisoft.co.uk>
Source record: 92944

Denesh Bhabuta wrote:

> On Mon, 28 Sep 1998 10:10:18 +0100, Stephen Marriott
> <stevem@hisoft.co.uk> wrote:
> >Yes. The main Lattice C person has left the company. But we still do have
> >ppl w/ tech knowledge of the Atari and programming.
>
> Are you talking of the guy who works with me at Demon? ;)
>

Alex - yes! Don't tell him that he is being talked about in Atari Usenet group
though ;-)

--
Stephen Marriott - stevem@hisoft.co.uk
HiSOFT SYSTEMS The Old School, Greenfield, Bedford, MK45 5DE
Tel: +44 1525 718181 Fax: +44 1525 713716
http://www.hisoft.co.uk/ http://www.cinema4d.com/

6971. Re: HiSOFT SYSTEMS and Atari

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: Stephen Marriott <stevem@hisoft.co.uk>
Message-ID: <3610A731.5891C9C2@hisoft.co.uk>
Source record: 92945

Robert Guy Casey wrote:

> >this page just has *SPECIAL OFFERS* for some of our top Atari products.
> >> >L8r on we may add more pages.... These could include news about new
> >> >Atari products!
>
> I wouldnt bet on Hisoft producing any 'new Atari products'. This
> part of the site just smacks of bargain bin and clearing the
> shelves.

Yes - we offering loads of *BARGAINS*. But we may be releasing some new
Atari s/w. News will be posted on our site. Also parts of site are still
under construction.

--
Stephen Marriott - stevem@hisoft.co.uk
HiSOFT SYSTEMS The Old School, Greenfield, Bedford, MK45 5DE
Tel: +44 1525 718181 Fax: +44 1525 713716
http://www.hisoft.co.uk/ http://www.cinema4d.com/

6972. Re: Dixons free internet service

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6uq94f$819$1@roch.zetnet.co.uk>
Source record: 92946

On 28 Sep 1998 18:37:55 , Denesh Bhabuta wrote:

>>Dixons (a UK electrical retailer) are offering a free internet
>>service. Has anyone tried to access this service using an atari
>>computer ?
>
>You can not join using an Atari - you can not join even through yuour
>current connection.
>
>You will need their CD to join up - the CD which only works with Win
>95 and NT - it installs IE4 on your computer and if you already have
>it installed then it changes all the settings.
>
>So - answer to your question - you need the CD and a PC to join up and
>once joined you can use and Atari.

Yes, Danny, but don't you think we have a decent chance of logging on
once we know the point-of-presence and the login sequence. I would
have thought that once we established a connection it would be fairly
irrelevant what browser/computer/mailer we were using.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

6973. Re: I open my mailbox(physical) and what's in there? a CT2!!!!

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: Laurent FAVARD <l.favard@france2.fr>
Message-ID: <3610CB44.4B2B27E9@france2.fr>
Source record: 92947

Katherine L Ellis a ï¿½crit:

> Yup got it today :) oh joy/happyness.
> more info AFTER installation. Looks good so far :) nice package..
>

Great ! I hope you'll give your felling and how your falcon is faster !
(I have an Afterburner040 and so i'm interresting about your own "benchmarks"...)

6974. Re: Falcon's 68030

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <6uqgj4$539$1@snipp.uninett.no>
Source record: 92948

Richard Elwell <rich@rjelwell.demon.co.uk> wrote:

>>Is the F030 a 32, or 16 bit computer. Or did Atari corp pull the wool
>>over our eyes like they did with the Jaguar.

> I would say the Falcon is a 32bit, but I could be wrong.

The Falcon isn't more 32-bit than the STE. The 030 has 32-bit
registers (like all 68k processors), but it's most powerful feature -
the 32 bit dynamically sized bus - is unused.

The Amiga 1200 OTOH has 32 bit bus, which makes it atleast as fast as
the Falcon even with it's inferior (020) CPU and slower (14.28MHz)
bus. Separate fastmem and chipmem also helps a lot.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

6975. Re: Falcon's 68030

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <6uqh1k$539$2@snipp.uninett.no>
Source record: 92949

Werner Domroese / Q5 <q5@usa.net> wrote:

>>The Falcon's 030 is a custom-made piece for Atari with only 16-bit
>>bus. A real 030 has 32-bit bus and dynamic bus-sizing.

> Then why use a 68030 in the first place? What's the difference between the
> Falcon 68030 and the Amiga 1200's 68EC030?

I guess they chose the 030 in order to be more compatible with the TT
(030-binaries). The Amiga 1200 has a 68020 (EC perhaps?), not a 030.
The difference is mainly in the MMU which is more powerful in the 030,
but the 030 is also a bit faster when executing some instructions
(don't ask me about details, it's been years since I argued with
1200-owners...).

> without any problems, but it's the bus interface between the CPU and the
> rest of the system that's 16-bit on a Falcon. Sort of like a 386SX PC (in

Correct. The 68030 (and the 020) has 32-bit, dynamically sized (which
means that it can talk to 16- and 8-bit devices as well) bus, while
only half of the bus is used in the Falcon :-(This cripples the
Falcon seriously, it would have been almost as fast as a TT with
32-bit bus. Graphics would have been faster, SCSI would have been
faster and more reliable...

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

6976. Re: Dixons free internet service

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <3610c6d3.12646054@news.demon.co.uk>
Source record: 92950

On Tue, 29 Sep 1998 10:06:57 +0100, Stephen Marriott
<steve@westoning.freeserve.co.uk> wrote:
>Not true! All you need are the DNS address, dial-up number, login
>details(u/name and p/word) and the URL for the sign-up.

OK, fairy nuff - I have just tried signing up via their web page but
am unable to - will have to try dialing up from home to the specific
number.

Dan
--
Denesh Bhabuta

6977. Re: Dixons free internet service

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <3610c74e.12769651@news.demon.co.uk>
Source record: 92951

On 29 Sep 1998 09:26:39 GMT, rcain@zetnet.co.uk (Roger Cain) wrote:
>Yes, Danny, but don't you think we have a decent chance of logging on

Yep - agreed

>once we know the point-of-presence and the login sequence. I would
>have thought that once we established a connection it would be fairly
>irrelevant what browser/computer/mailer we were using.

Well, the setup requires you to change your IE4 defaults etc from what
I gather - and it says on the web site you need IE4 to sign up -
knowing MS tactics you probably do need IE4 as the signup probably
uses IE4 specific components.

Dan
--
Denesh Bhabuta

6978. Re: HiSOFT SYSTEMS and Atari

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <3610c7da.12909823@news.demon.co.uk>
Source record: 92952

On Tue, 29 Sep 1998 01:01:18 +0100, {PW}@pwomar.demon.co.uk (Paul Womar) wrote:
>OK, I just recognised the name and thought I might have even seen the
>name John Guymer who I think was one of the people behind Kingfisher
>software.

Well, in a matter of speaking, John was related to Oliver in a programming way - however the name KFS/Kingfisher Software was left to Oliver to carry on. :)

Regards
Dan
--
Denesh Bhabuta

6979. Re: HiSOFT SYSTEMS and Atari

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <3610c81e.12977310@news.demon.co.uk>
Source record: 92953

On Tue, 29 Sep 1998 10:17:03 +0100, Stephen Marriott
<stevem@hisoft.co.uk> wrote:
>The authors of Truepaint are John Gymer, Dave Nutkins and Alex Kiernan.
>All ex HiSOFT employees. The s/w is copright HiSOFT and John Gymer. The

Alex Kiernan - a brilliant programmer - now my work colleague. :))

Regards
Dan
--
Denesh Bhabuta

6980. Re: HiSOFT SYSTEMS and Atari

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <3610c851.13028353@news.demon.co.uk>
Source record: 92954

On Tue, 29 Sep 1998 10:19:40 +0100, Stephen Marriott
<stevem@hisoft.co.uk> wrote:
>Alex - yes! Don't tell him that he is being talked about in Atari Usenet group
>though ;-)

hehehe - why not? ;)

Dan
--
Denesh Bhabuta

6981. Re: Dixons free internet service

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: Stephen Marriott <steve@spensley.demon.co.uk>
Message-ID: <3610C92D.7DE7EF8A@spensley.demon.co.uk>
Source record: 92955

Denesh Bhabuta wrote:

> On Tue, 29 Sep 1998 10:06:57 +0100, Stephen Marriott
> <steve@westoning.freeserve.co.uk> wrote:
> >Not true! All you need are the DNS address, dial-up number, login
> >details(u/name and p/word) and the URL for the sign-up.
>
> OK, fairy nuff - I have just tried signing up via their web page but
> am unable to

What DNS were you connected to? You must use their DNS to access the
secure webpage.

> - will have to try dialing up from home to the specific
> number.
>

Yep - their dial-up number plus their DNS. BTW, someone posted all the
details you require on comp.sys.amiga.misc

--
Stephen Marriott - stevem@spensley.demon.co.uk

6982. Re: Dixons free internet service

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: Stephen Marriott <steve@spensley.demon.co.uk>
Message-ID: <3610CAA0.A834BC1B@spensley.demon.co.uk>
Source record: 92956

Denesh Bhabuta wrote:

> On 29 Sep 1998 09:26:39 GMT, rcain@zetnet.co.uk (Roger Cain) wrote:
> >Yes, Danny, but don't you think we have a decent chance of logging on
>
> Yep - agreed
>
> >once we know the point-of-presence and the login sequence. I would
> >have thought that once we established a connection it would be fairly
> >irrelevant what browser/computer/mailer we were using.
>
> Well, the setup requires you to change your IE4 defaults etc from what
> I gather

Yep - if you are using MSIE it will change some settings automatically.

> - and it says on the web site you need IE4 to sign up -

Well... I used NSN ;-) Sorry don't have an Atari connected to the
Internet at home. AFAICT it should work w/ any browser that has SSL
support. You just need to know their server settings.

> knowing MS tactics you probably do need IE4 as the signup probably
> uses IE4 specific components.

Not AFAICT. I think the install just makes the normal changes - tittle
bar, homepage, etc. I will check w/ MSIE l8r to see.

--
Stephen Marriott - steve@spensley.demon.co.uk

6983. Re: 2 ide ??

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: Martin Graiter <martin.graiter@gbg.dimension.se>
Message-ID: <3610CA94.BD879EF0@gbg.dimension.se>
Source record: 92957

Uwe Seimet wrote:
>
> Softjee wrote:
>
> > A friend of mine want to know if we can connect 2 ide drive (like CD-ROM
> > and HD) on the Falcon ?
>
> Yes, this is possible. You can use HDDRIVER as hard disk driver and
> SPIN! as CD-ROM driver if you want to connect 2 IDE devices.

Uwe is quite right here, but there is a problem of cables as well...

You'd need two hi-density 44p female connectors and the appropriate
hi-density cable. This will connect the 2,5" HDD to the Falcon.
Further on, you need an ordinary 40p female connector for the CD-player.
On the extending part of the cable, beyond the connector for the HDD,
you'd
need to disjoin the last four of the 44 leaders. The remaining 40 must
be
split and properly distributed among the "cutters" on the connector.
The scheme is 1-1...40-40.

Additionally, a power cable must be made to feed the CD-player with the
usual +5V, GND and +12V.

The cable would look something like this:

```
____________________ ______________/||
|| || ||
||____________________||_____________ ||
\||
```

F030 2.5" HDD CD

Be sure to plan in advance what length you'd need and where you'd want
your connectors placed! Normally the Internal HDD doesn't need more than
about 10-15cm away from the motherboard connector. The external
CD-player
would on the other hand need maybe 30-40cm away from the HDD.

I've made a couple of them and they function very well.

Another solution might be SCSI or an IDE-adapter on the cartridge port.
Someone told me these could be found in Poland, but that's all I know.
Maybe some polish reader could fill us in?

Regards, MG

6984. Re: Falcon's 68030

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: epkrgdh@epk.ericsson.se
Message-ID: <6uqi6r$dim@newstoo.ericsson.se>
Source record: 92958

In article <6uqh1k$539$2@snipp.uninett.no>, Jo Even Skarstein <joska@nuts.edu> writes:
> > without any problems, but it's the bus interface between the CPU and the
> > rest of the system that's 16-bit on a Falcon. Sort of like a 386SX PC (in
>
> Correct. The 68030 (and the 020) has 32-bit, dynamically sized (which
> means that it can talk to 16- and 8-bit devices as well) bus, while
> only half of the bus is used in the Falcon :-(This cripples the
> Falcon seriously, it would have been almost as fast as a TT with
> 32-bit bus. Graphics would have been faster, SCSI would have been
> faster and more reliable...

When Atari first released the TT people complained about the
low compability to the older ST-machines, that's why the Falcon
is working with 16-bit. Even the memory-"bug" only to use 14Mb
is to be more compatible with ST.

//R

6985. Falcon MB for sale

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: epkrgdh@epk.ericsson.se
Message-ID: <6uqiao$dim@newstoo.ericsson.se>
Source record: 92959

Hello, I have decided to sell one of my Falc's.
It's an Atari Falcon Motherboard with all audio
and clock-patches. It has also FX-card with 10Mb
Fast-RAM and 4Mb ST-RAM mounted by dealer.

With FX-card you can run your falcon in 16,18,20,
32,36 or 40 Mhz. This one is stable in 40MHz and
you can run CAF in 806x744 in 16 colors.

//R

6986. Re: HiSOFT SYSTEMS and Atari

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: Stephen Marriott <steve@spensley.demon.co.uk>
Message-ID: <3610CF5E.F84A1300@spensley.demon.co.uk>
Source record: 92960

Denesh Bhabuta wrote:

> On Tue, 29 Sep 1998 10:17:03 +0100, Stephen Marriott
> <stevem@hisoft.co.uk> wrote:
> >The authors of Truepaint are John Gymer, Dave Nutkins and Alex Kiernan.
> >All ex HiSOFT employees. The s/w is copright HiSOFT and John Gymer. The
>
> Alex Kiernan - a brilliant programmer - now my work colleague. :))
>

Yep - the Perl-Master.

--
Stephen Marriott - steve@spensley.demon.co.uk

6987. Re: HiSOFT SYSTEMS and Atari

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: Stephen Marriott <steve@spensley.demon.co.uk>
Message-ID: <3610CFBA.125D317@spensley.demon.co.uk>
Source record: 92961

Denesh Bhabuta wrote:

> On Tue, 29 Sep 1998 10:19:40 +0100, Stephen Marriott
> <stevem@hisoft.co.uk> wrote:
> >Alex - yes! Don't tell him that he is being talked about in Atari Usenet group
> >though ;-)
>
> hehehe - why not? ;)
>

;-) OK then. Say `Hi` from me :)

--
Stephen Marriott - steve@spensley.demon.co.uk

6988. Re: Falcon's 68030

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: X <x@elec.iuta.u-bordeaux.fr>
Message-ID: <01bdeba2$e21072c0$7867d293@geii>
Source record: 92962

Jo Even Skarstein <joska@nuts.edu> a crit dans l'article
<6uqh1k$539$2@snipp.uninett.no>...

> The Amiga 1200 has a 68020 (EC perhaps?), not a 030.
> The difference is mainly in the MMU which is more powerful in the 030,

In fact, there is NO pmmu in the 020!

> This cripples the Falcon seriously, it would have been almost as fast as
a
> TT with 32-bit bus.

Well, and what about the 32 MHz clock of the TT?

> Graphics would have been faster, SCSI would have been faster
> and more reliable...

I'm not sure for graphics and SCSI : the videl access the RAM in 32 bits,
and i
think the DMA too...

Pascal Campion
yag.alone@usa.net

6989. Re: Dixons free internet service

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6uqp86$9ke$1@roch.zetnet.co.uk>
Source record: 92963

On 28 Sep 1998 21:45:38 , Alan Maydwell wrote:

>The information below was posted in an FDN newsgroup. It may be
>of some help.
>
>
>Dial-up: 0845 0796699
>DUN Log on: freeservesignup
>Password: signup

Thanks, Alan, everything works fine up to here even though the best I
can get is a 14k4 connection.

>URL: https://signup.freeserve.net/

Right. I can get onto this through my normal ISP but when I try to
connect through the PPP connection I get with Freeserve there is a
DEAFENING silence! I just get stuck in 'Connecting to host....'.

I wonder whether I need the dotted.quad address of the local freeserve
DNS? Do you happen to know it?

>Mail server : pop.freeserve.net (incoming)
> smtp.freeserve.net (outgoing mail)
> (but .co.uk *will* work instead of .net apparently)

Mmmm STiNG will resolve these but there's not much point reconfiguring
my mailer until I can reserve myself a mail address. I guess I need to
make the signup.freeserve.net connection before I can do this.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

6990. FS: Atari Auction/US&CAN

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: defang5@banet.net
Message-ID: <3610eac5.0@news1.ibm.net>
Source record: 92964

Following for sale or trade: BEST OFFER!

Removed the prices from all the following items. Just make a 'reasonable offer' and we can work out a deal.
Please consider shipping cost to your locale from Floral Park, New York, USA.(Buyer pays actual shipping cost only, prep., packaging and handling on me.) Then name your price on any items on the list.

NOTE: WILL TRADE ANY OF THE ITEMS ON THIS LIST FOR CURRENT PC EQUIPMENT-Hardware and/or Software within 1 year old.

Hardware-

ALL hardware is in good to excellent 'used' condition and pre-tested before shipping.

1040STf's-(still going strong!)1meg-used/tested.

Atari SC1435's -14" stereo RGB monitor, headphone-jack, video cable, used/tested.
Atari SC1224 12" Color Monitor - used/tested.
Atari Mouse.(several available)
Marconi/Marcus 3 button track ball.(several available)
Atari PCM124 12" Monitors-New. Original box and manual.
Believe these were used on 286 type computers and Atari's short lived PC.
Two units available. 7-Pin video cable.

** LYNX STUFF: **

LYNX Kit Case-Carry Case-NEW
12"wide 9 1/4" tall 4 1/4" deep.

LYNX AC Adapter- New -120V 60Hz.

LYNX battery pack-holds 6 'D' Cells-excellent shape.

LYNX NAXI Power Pack-rechargeable, includes A/C charging unit.
Used but ni-cad batteries are in good shape, still hold a good charge.
LYNX Sunshield-

*** LYNX GAMES ***
Used but like new
All games have original box and instructions except O.E.M. games listed:

Baseball Heroes.
BattleZone 2000.
BlockOut.

Blue Lightening.
Hockey.
Joust.
Shanghi.
Steel Talons.
Super Asteroids/Missle Command.
Toki.
Warbirds.

O.E.M. Games - full instuctions/no box

Batman Returns.
Hard Drivin.
Shadow of the Beast.
S.T.U.N. Runner.

ST Software: all games are in the box with manuals

Hardball-Accolade-baseball sim-
ST Pool-Shelbourne-rack 'em up-
Map & Legends-The Cartographer + Data Mao Collection-
Gold Rush-Sierra-adventure sim-
Flight Simulator II-Sublogic-with Scenery Disk #7-
RISK-Virgin-Word conquest game-
Their Finest Hour-Lucus Films-The Battle Of Britain-air combat sim
SCRABBLE-Leisure Genius-crossword game-
EZ Test Writer-
DragonScape-adventure game-
Metro Cross-Epyx-scrolling skateboard game-
Data Diet-Disk compression program-
StarGlider-Firebird-3D combat-air to air/air to ground sim-
Final Assault-EPYX-mountain climbing adventure-
Transputor-cool 3D marble action game-
LED Storm-Road race with lazers-
Crash Garrett-1938 adventure game in FRENCH-
Championship Wrestling-Epyx-Wrestling Mania for the ST-
Phantasm-space shoot-em up-
Project Neptune-Epyx-James Bond type adventure-
Renegade-Taito-street fighting-cool game-
Prime Time-make your own TV shows-

Following-no box OR doc's

Warship-Stratigic Simulatons-
Read & Rhyme-Unicorn-
Math Wizard-Unicorn-
The American Pastime Baseball Simulator v3.01-

That's All For Now.....
Buyer pays Shipping.
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Dan Fangmann
Ship to USA & Canada ONLY!

6991. Blowup, Screenblaster, and Warp 9

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: WilliamL <wlkim@primenet.com>
Message-ID: <6uqq3g$f9f$1@nnrp02.primenet.com>
Source record: 92965

Hello people..

Could somebody email me the specs or maybe even their impressions
of the software only versions of BlowUp and Screenblaster? B&C
carries both and I don't know which one to order.

Also, is Warp 9 really that much of a speedup to the screen drawing
routines of the ST/STE/TT/Faclon?

Thanks for your time.. :)

Bill

6992. Re: Falcon's 68030

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <6uqqmu$6iq$1@snipp.uninett.no>
Source record: 92966

Ronny Gardh <epkrgdh@epk.ericsson.se> wrote:

> When Atari first released the TT people complained about the
> low compability to the older ST-machines, that's why the Falcon
> is working with 16-bit. Even the memory-"bug" only to use 14Mb
> is to be more compatible with ST.

The "memory-bug" is caused by the fact that the ST has lot of hardware
mapped to the range 14-16Mb. This is also true for the TT and Falcon.

As for the Falcon being more "compatible" than the TT... Well, I have
both and have generally fewer problems with games on the TT than the
Falcon. Even Super-Sprint works straight away in the TT...

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

6993. Re: Blowup, Screenblaster, and Warp 9

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.org>
Message-ID: <3610FBFD.C3B3E522@mygale.REMOVETHIS.org>
Source record: 92967

```
WilliamL a ï¿½crit:
>
> Hello people..
>
> Could somebody email me the specs or maybe even their impressions
> of the software only versions of BlowUp and Screenblaster? B&C
> carries both and I don't know which one to order.
>

What about Videl Inside or Videlity, which are shareware ?

> Also, is Warp 9 really that much of a speedup to the screen drawing
> routines of the ST/STE/TT/Faclon?
>

NVDI is supposed to be MUCH faster than Warp9.

Cheers,
Nick
--
||| Nicholas Bales, France bales@
===|||================================== mygale.org
/ | \ The Atari ST Quick FAQ
-' ' `- http://www.mygale.org/~bales/quickfaq.htm
```

6994. Re: Falcon's 68030

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <6uqr64$6iq$2@snipp.uninett.no>
Source record: 92968

X <x@elec.iuta.u-bordeaux.fr> wrote:
>> The Amiga 1200 has a 68020 (EC perhaps?), not a 030.
>> The difference is mainly in the MMU which is more powerful in the 030,

> In fact, there is NO pmmu in the 020!

Correct, my fault :-)

>> This cripples the Falcon seriously, it would have been almost as fast as
> a
>> TT with 32-bit bus.

> Well, and what about the 32 MHz clock of the TT?

Only the CPU works at 32MHz, the rest is still working at 16MHz. With
the pathetic caches in the 030 (256 bytes!) the clock-doubling doesn't
mean much, it's perhaps 10-15% faster than a pure 16MHz design.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

6995. Re: Blowup, Screenblaster, and Warp 9

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <6uqsvp$6iq$3@snipp.uninett.no>
Source record: 92969

WilliamL <wlkim@primenet.com> wrote:

> Could somebody email me the specs or maybe even their impressions
> of the software only versions of BlowUp and Screenblaster? B&C
> carries both and I don't know which one to order.

BlowUp: Nice VMG, not so flexible at boot-time.
Screenblaster: Horrible VMG, flexible at boot-time. SB3 doesn't
work with MiNTOS...

I have used both of these, but ended up with Videlity from BSS. Good
VMG, clean and nice. Works fine with a large number of external
hardware like Screenblaster, Blowup, Speed Resolution Card, Nemesis
etc.

> Also, is Warp 9 really that much of a speedup to the screen drawing
> routines of the ST/STE/TT/Faclon?

Warp 9 == trouble. Stay away! Buy NVDI instead.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

6996. Re: Blowup, Screenblaster, and Warp 9

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <6uqt0h$6iq$4@snipp.uninett.no>
Source record: 92970

Nicholas Bales <bales@mygale.REMOVETHIS.org> wrote:

> What about Videl Inside or Videlity, which are shareware ?

Videlity is commercial, not shareware.

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

6997. Re: CAb Problems getting internet-pages

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: chimdjgh@sp.zrz.tu-berlin.de
Message-ID: <6uqtkh$4u5$1@mamenchi.zrz.TU-Berlin.DE>
Source record: 92971

```
>
>I've got the same problem with CAB 1.5, 2 demo & 2.7 demo, Sting & MiNT-Net
>The only CAB.OVL that works well is the one I found with CAB 1.5. All
>others one do the same as described by Christophe.
>I've tried all OVLs I could find and checked my DEFAULT.CFG but it still
>doesn't work.
>Newsie, Popgem, Popwath, ftp, atarirc, every thing works well
>
Thanks for beeing a lawyer of mine, Vincent!

But maybe I've got some good news for you. I managed to
access a few web-pages with CAB. One Problem was the setup
of the Proxy-server (I threw it away).
The other problem is, that CAB 1.5 does not fetch the INDEX.html
automatically, so you have to type it in the URL. And last of all
you have to delete the 0 byte files an the cache folder.

Unfortunately my CAB crashes after getting some links, but
this maybe a memory-problem of my old system. I'll try to use
new Newsie.

So long

Christoph

--------------------------------------------------------------------------
Christoph Chi /Berlin Germany E-mail: chimdjgh@sp.zrz.tu-berlin.de

Trying to surf with CAB 1.5 :-(.....

Mega ST 1Mb/TOS 1.2/STiK 1.12
--------------------------------------------------------------------------
```

6998. Re: CAb Problems getting internet-pages

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: chimdjgh@sp.zrz.tu-berlin.de
Message-ID: <6uqtkm$4u5$2@mamenchi.zrz.TU-Berlin.DE>
Source record: 92972

>
>Still using STik ???? and the www131 package is REALLY outdated.
>
I don't use www131 I'm >trying< to use CAB 1.5.
>
>Get STiNG 1.15 and the latest CAB.OVL 1.3xxx. Links are in the Quick
>FAQ. Follow the instructions.
>
How can I access your famous Quickfaq.html without any web-browser :-)?
I would have done if possible. The only access I have is ftp and
unfortunately my archie does not list CAB_OVL younger than nov 1996.
My nearest ftp-severs (cs.tu-berlin and fu-berlin) contain
plenty of atari-stuff but not the latest CAB_OVL.

Give me a hint how to access your FAQ and I will humbly
read it :-)) and furthermore don't ask such NEWBIE-questions.

>If you don't have a HD, then a 1Mb machine will be slow anyway. And
>forget about any pretty pictures. With that setup, it'll have to be
>"graphics off".
>
I have a HD Megafile 30. Sure its very old but working.

bye Christoph

PS: Now my CAB works with STik and OVL1.8. I just had to type INDEX.html to the
URL-address,
but after some minutes it bombs me out :-(Maybe its my unsufficient memory.

Christoph Chi /Berlin Germany E-mail: chimdjgh@sp.zrz.tu-berlin.de

Trying to surf with CAB 1.5 :-(.....

Mega ST 1Mb/TOS 1.2/STiK 1.12

6999. Re: Atari or Amiga

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: asiufy@iname.com
Message-ID: <asiufy-2909981232470001@200.229.243.21>
Source record: 92973

In article <71YW1MEupWB@p0000148.jakebox.sax.east.de>,
a.berger@jakebox.sax.east.de (Andreas Berger) wrote:

>asiufy@uol.com.br meinte in asiufy-2409981951140001@200.229.243.241
>
>> They might be gone, but not due to improvements in the OS, simply
>> because there were none. In fact, I find it hard to believe that the
>> AmigaOS is actually more stable now, with all the hacks and add-ons
>> necessary to bring it to an almost useable condition...
>
>This is your problem, most Amigausers have a very stable system.
>

I find it hard to believe. It was hard having a stable Amiga a few
years ago, I can imagine it must be even harder today, as I said, with all
the different third party hacks, needed to bring the Amiga (kinda) up to
date.

>> >No. The 14bit feature has always been there, and is very flexible.
>
>> Flexible in what way? Can you digitize sound in 14 bit too?
>
>Do you ever seen an Amiga? No Amiga can digitize a simple sound. You need
>extra money for that. If you buy a 8 Bit digitzer, you can digitize in 8
>Bit and if you buy a 16 Bit Digitzer you can digitize in ....
>Only Amigasoundcards have Digitizers buildin.
>

That's utter bullshit. I still have an Amiga, so don't try to
bullshit me. You buy a digitizer, right, but even if you were dumb enough
to buy a 16 bit digitizer, you won't get any benefit from it, since the
Amiga sound is only 8 bit!

>> Do you get CD-quality sound in/out?
>
>CD quality ist 16 Bit/44100, Paula let you get 14 Bit/max. 56000 so the
>sound reaches not CD Quality, but: The 14 Bits are a lot better than 8 Bit
>and with consumerequipment like PC-Soundsystems you will never hear a
>difference. With MP3 you get also not CD-Quality but people listen this,
>so what?
>

It doesn't matter. It doesn't have CD quality sound, no matter what
hack you apply to it.

>> There were no serious MIDI apps for the Amiga. Don't know right now,
>> but it's probably not better.
>
>What do have against camoflage for example? But you are right, i would
>never buy an amiga for Midi, Ataris or MACs are a better solution for
>that.
>

Exactly.

>> Hehehe... That's funny... _ALL_ AGA Amigas had artifacts in HAM8,
>
>Yes but belive me, the Artifacts are smaller than good quality JPEGs. If i
>would show you 2 Pictures, one in HAM8 and the other on a GFX-card in
>Truecolor you never can say that that is. And if i show you some pictures
>(from a photocd for example) in HAM8 or in an 64k-modes you will see, that
>HAM8 looks a lot better.
>

No they're not. Of course, when you increase the resolution, the
artifacts are less apparent, but with low-res modes, they are VERY
intrusive.

>> same as all ECS Amigas had artifacts when using the HAM mode.
>
>No. HAM on ECS was only 320x512 in a Colorspace of 4096 colors with max.
>16 colors per gun. You get never fine colordifferences with this.
>I found HAM on ECS as an unusable mode. For the eyes even looks the old
>dynamic ham highres modes (640x512 with changing palettes) better than
>these lowresmodes.
>On HAM8 you have a colorspace of 8/8/8, this is more than the
>highcolormode (5/6/5) on a GFX-card, so that HAM8 looks on Pictures better
>than a highcolormode on a PC.
>

No they don't. The artifacts are there, they can be seen, thus it's
not better than a pure RGB image in 24/32 bit.

>> Don't try to spread bullshit here.
>
>I have the feeling, you like not to discutate, you like to start a
>flamewar. I know, that this group is a bad place to tell somthing goods
>about an amiga and i see all the old false arguments again and again.
>

No, I'm going here to flame, I'm here as someone who knows a little
bit about both Amigas and STs, and since I'm not biased, I can offer an
honest opinion. You're different, you have a slant for one side of the
story.

>> HAM8 is a hack.
>
>Yes, but a nice hack. It is possible to play Animations with 640x480 in 25
>fps or with special Software like "clarissa" in 50 fps (this means, you

>can alter every halvepicture of PAL)
>Even raytraced sequences looks very good on this modes since you get fine
>colordifferences wich is important for raytracing.
>Today with the newest PC's its also not so simple to get SVGA without
>smoothing.

Ah? I don't get what you mean. What do you mean by smoothing?

>On the other side, HAM8 is not useful for the GUI, but the people uses for
>this a GFX-card. I would not look at 50/60/70 Hz screenrefresh for serious
>work.

70hz is good enough for work in lower resolutions, like 800x600.
HAM/HAM8 is useful indeed, but not on a professional level.

>
>> What sort of dream world are you living in? Living in the past,
>> maybe. Wake up. After the Amiga's demise as the video production king,
>> Macs took its realm, and now NTs are eating Mac's lunch. See, Amigas are 2
>> generations behind in video production.
>
>Yes but this have other reasons. Serious firms uses never machines without
>support, wich is dead since 1994.
>The second reason is, the flyer/videotoaster was only in NTSC, so that
>europe cant use it.

Yep, blame it on NewTek then...
So I take it you gave it a second thought and realized the Amiga is
long gone from serious video production? Maybe in Europe it's still used
for small time stuff, like local cable TVs...

>
>> Expanding an Amiga isn't as easy as you imply.
>
>Hu? Open Case, plug in card, close case, insert driverdisk, click on
>installer, ready.
>

Ha... How about my A1200? I'd give in that it's easier to expand an
Amiga than an ST, but still, they're both harder than Macs/PCs.

>> And it's not cheap by any means.
>
>Yes, but this counts on all Winteloutsidecomputers. Why you have to pay
>for a MAC-Millenium more than for a PC-Matrox? Are atariequipment cheaper
>than PC-equipment? What costs a gfxboard or a 64 MB RAMcard for an Atari
>1024? I asume a lot more than a PC gfxcard.
>

Mac users pay a little more, but not a whole lot, like Amiga users
do, and still get outdated technology (S3 gfx cards, etc)

>> AAA wouldn't be much. They should've implemented RTG, instead of
>> AGA, or at least by AAA's time.
>
>Yes, this would be nice. So you have an inofficial standard for RTG and an
>inofficial standard for RTS (retargable sound) to use.

Same for the PPC deal. As I said, the AmigaOS is, right now, a bunch
of "unnoficial" hacks. This has to be fixed, and hopefully will.

--
---
ciao!
asiufy@uol.com.br

7000. Re: Nemesis (Was: NEWSie Problems? Not

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6uqumc$4av$1@news.campus.mci.net>
Source record: 92974

On 28 Sep 1998 20:31:27 , Robert Guy Casey wrote:

->I am reliably informed that there is ANOTHER Falcon accelerator in
->development but not from Titan. I understand this is to be announced
->at the next Atari show in Birmingham.

Hot damn! The more the merrier, I always say. Nothing like having
lots 'n lots of options. Any specs/info on it? ;-)

____
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

7001. Re: Falcon's 68030

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6uqv50$4av$2@news.campus.mci.net>
Source record: 92975

On 29 Sep 1998 11:33:56 , Jo Even Skarstein wrote:

->The Amiga 1200 OTOH has 32 bit bus, which makes it atleast as fast as
->the Falcon even with it's inferior (020) CPU and slower (14.28MHz)
->bus. Separate fastmem and chipmem also helps a lot.

Thats 1 of only 2 advantages I can see that a stock A1200 has over a
stock Falcon... (the other is the solid pre-emptive multitasking OS)

Other than these, feature for feature, the Falcon walks all over the
A1200... ;-)

PS In some instances, separate Chip memory is a real pain, its very
slow, and can not be upgraded from 2 megs on the A1200. SO a very
big sound or graphic file can cause problems...

____
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

7002. Re: CAb Problems getting internet-pages

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.org>
Message-ID: <36110DCD.CC4E1E4E@mygale.REMOVETHIS.org>
Source record: 92976

Christoph Chi a ï¿½crit:
>
> >
> >Still using STik ???? and the www131 package is REALLY outdated.
> >
> I don't use www131 I'm >trying< to use CAB 1.5.
> >
> >Get STiNG 1.15 and the latest CAB.OVL 1.3xxx. Links are in the Quick
> >FAQ. Follow the instructions.
> >
> How can I access your famous Quickfaq.html without any web-browser :-)?

Sorry, I was assuming you had some other web access.

> I would have done if possible. The only access I have is ftp and
> unfortunately my archie does not list CAB_OVL younger than nov 1996.

> My nearest ftp-severs (cs.tu-berlin and fu-berlin) contain
> plenty of atari-stuff but not the latest CAB_OVL.

I've just emailed it to you. What a great guy I am ;-)

>
> Give me a hint how to access your FAQ and I will humbly
> read it :-)) and furthermore don't ask such NEWBIE-questions.
>

Hehe! There's an (slighty outdated) text version of the Quick FAQ on
Hallvard Tangeraas' FTP site at:

ftp://ftp.sol.no/users/h/hallvart/atari/info/quickfaq.txt

> >If you don't have a HD, then a 1Mb machine will be slow anyway. And
> >forget about any pretty pictures. With that setup, it'll have to be
> >"graphics off".
> >
> I have a HD Megafile 30. Sure its very old but working.
>

That should be enough to have at least small cache and allow you to
launch the Internet clients fast enough to avoid a timeout. The 1Mb of
memory will still force you to stay in text only mode though. No pretty
pictures for you ;-(

Cheers,
Nick
--

```
||| Nicholas Bales, France bales@
===|||================================== mygale.org
/ | \ The Atari ST Quick FAQ
-' ' `- http://www.mygale.org/~bales/quickfaq.htm
```

7003. FS Stacy 2 Laptop

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: jregan@idirect.com
Message-ID: <361112bd.3012597@news.idirect.com>
Source record: 92977

Atari Stacy 2 Laptop in great condition
2 meg Ram
80 meg HD
External power adapter
Manual and software
$650 + shipping

7004. FS Stacy 2 Laptop

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: jregan@idirect.com
Message-ID: <14377cbc.2385499@news.idirect.com>
Source record: 92978

```
Atari Stacy 2 Laptop in great condition
2 meg Ram
80 meg HD
External power adapter
Manual and software
$650 + shipping
```

7005. Re: CAb Problems getting internet-pages

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <6ur1i5$6iq$5@snipp.uninett.no>
Source record: 92979

Vincent Barrilliot <barrilli@club-internet.fr> wrote:

> I've got the same problem with CAB 1.5, 2 demo & 2.7 demo, Sting & MiNT-Net
> The only CAB.OVL that works well is the one I found with CAB 1.5. All
> others one do the same as described by Christophe.

STinG & MiNTnet?? Are you using GlueSTiK + CAB.OVL for STiK/STiNG or
the dedicated CAB.OVL for MiNTnet when you're using MiNTnet? Of all
the OVL's I've used (for STiK/STiNG, PPP-Connect and MiNTnet) the
MiNTnet-OVL is by far the best. Very stable, works with all sites I've
tried, SSL, authentication, cookies (for all CAB-versions)...

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

7006. Re: CAb Problems getting internet-pages

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: osian@zetnet.co.uk
Message-ID: <6ur4u1apg2@roch.zetnet.co.uk>
Source record: 92980

On 29 Sep 1998 15:16:33 , Christoph Chi wrote:
> The other problem is, that CAB 1.5 does not fetch the INDEX.html
> automatically, so you have to type it in the URL. And last of all
> you have to delete the 0 byte files an the cache folder.

The automatic fetching of index.html or default.htm is a function of the site itself (the server) not the browser, however I think CAB needs the final "/" if you're not specifying an actual page.

So typing a URL such as

http://www.sitename.com/

should be OK in CAB - it will just fetch the default page associated with that site.

--
Chris Simon osian@zetnet.co.uk ! ! !
http://www.users.zetnet.co.uk/csimon/ ! ! !
! ! !
** Beware of a bearded man with a spoon up his nose ** ! ! !

7007. Re: 1stGuide as file viewer for Thing

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36111eeeef3791@ping.be>
Source record: 92981

on Mon 28-09-98 06:54 Derryck Croker wrote:

>I'm currently installing 1stGuide as a viewer for Thing but have run out of
>room on the filemask input line.

Why don't you set 1stGuide as a viewer for all the files using [*.* or *]?

Assign another viewer to the files you don't want to view with
1stGuide.

CU
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

7008. Re: Atari 1040ST parts cheap

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: lmcclure@ibm.net
Message-ID: <MPG.107ac725ae360bd9897bd@news1.ibm.net>
Source record: 92982

In article <1103_906325016@cx57256-a.dt1.sdca.home.com>, jamesd1@home.com
<jamesd1@home.com> stated:

> I have a 1040 ST,--everthing except the power supply
> which has mysteriously disappeared into the recesses of my
> gragage/house.

Since the 1040ST has an internal power supply, I assume you mean the AC
cord is missing, correct?

==========
lmcclure@ibm.net

7009. Re: More Queastions From The Atari Challenged

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: lmcclure@ibm.net
Message-ID: <MPG.107ac79fb9dce6f99897be@news1.ibm.net>
Source record: 92983

In article <360752AD.1174918B@mygale.REMOVETHIS.org>, Nicholas Bales
<bales@mygale.REMOVETHIS.org> stated:

> Yep, pinout is identical. It was an Atari standard that actually caught
> on. The Koala pad would need a driver to be written, but were some
> graphic pads for the Atari.

For joysticks, yes, the pinout is identical, but the ST ports have no
support for analog input (paddles), which the Koala pad uses.

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lmcclure@ibm.net

7010. Re: More Queastions From The Atari Challenged

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: lmcclure@ibm.net
Message-ID: <MPG.107ac821c4f7c5779897bf@news1.ibm.net>
Source record: 92984

In article <6u7750$r2v$1@juliana.sprynet.com>, marstech
<marstech@sprynet.com> stated:

> 5. On the joystick side of things, it looks like Commodore and Atari 8-bit
> joystick will work on the ST (pinout is identical)... Anyone try hooking up
> a koala pad to the thing?

The ST ports support only digital inputs (for the mouse on the first
port, or joysticks on either port), but not analog inputs (POT/Paddle
inputs), which the Koala pad requires.

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lmcclure@ibm.net

7011. Re: Help ! I would connect my MEGA ST to an

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: lmcclure@ibm.net
Message-ID: <MPG.107ac8f529e4b2499897c0@news1.ibm.net>
Source record: 92985

In article <uzCN1.400$_p.407576@news2.mia.bellsouth.net>, William Platt <NOSPAMwplatt@bellsouth.net> stated:

> Is the 1084 a composite monitor. If so,

It supports composite, as well as separated video (not really useful on an ST), RGBI, and important for the ST, analog RGB. There were also 2-3 different versions of the 1084 (depending on whether it was a plain 1084 or a 1084S).

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lmcclure@ibm.net

7012. Re: Atari or Amiga

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: lmcclure@ibm.net
Message-ID: <MPG.107acb3e9e9a3b939897c2@news1.ibm.net>
Source record: 92986

In article <01bde645$60974460$5a5e0fcb@default>, Clockmeister
<gerryvdb@tnet.com.au> stated:

> BTW, did you guys know that Acorn have dropped out of the
> desktop market and have laid off nearly half their workforce?

I read about it. Sad, as there goes another alternative to the Wintel
duopoly. For those of us in the States, however, it makes no difference,
as Acorn never marketed the Archimedes or RISC PC here.

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lmcclure@ibm.net

7013. Re: Atari or Amiga

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: lmcclure@ibm.net
Message-ID: <MPG.107ad33618edad4b9897c3@news1.ibm.net>
Source record: 92987

In article <01bde827$993b2280$345e0fcb@default>, Clockmeister
<gerryvdb@tnet.com.au> stated:

LM> I can recall seeing 1meg SVGA cards in Computer Shopper as long
LM> ago as 1989, perhaps even late 1988.
>
> At what cost?

$199, for the one I recall seeing the ad for. I expect the 1meg cards
from the "name brands" (Diamond, Hercules, etc.) that came out a bit
later were likely around $250-$299 at first.

LM> Owner of an A1200 with 18meg of RAM, 50Mhz 68030+68882, and a basic
LM> Atari Falcon030 with 4meg of RAM.

> Out of curiosity, how do they compare?

For one, the A1200 is easier to gets items for and expand. Example one:
To expand the memory on my Falcon, the least expensive new 72-pin SIMM
memory card is $69 (0K), and good luck finding one on the used market.
Finding a memory expansion for the A1200 on the used market is not
difficult, and I purchased my Microbotics 50Mhz 68030 accelerator for
less than I would pay for the mentioned 72-pin SIMM expansion card for
significantly less the Falcon memory card + a Nemesis (another nigh-to-
impossible to find used item).

On the basic hardware front, the Falcon has the A1200 beat up one side
and down the other on audio. An 8-bit 4-channel DMA play-only audio setup
just does not compare to an 8-channel 16-bit DMA audio system backed up
by a DSP, and with sampling capability built in. With the basic CPU, the
Falcon can have more memory (14 megs vs. 10 for an A1200), but with
accelerators for the A1200 easy to come by on the used market, I have
18megs on my A1200 now, and could expand it to 34megs or more simply by
replacing the 16meg SIMM.

Visually, both are similar. Without any tweaks, the Falcon tops out a
640x480 non-interlaced with 256 colors, or 640x400 interlaced or 320x480
non-interlaced in 16-bit color (65K colors). While the Amiga has higher
resolutions, they are either interlaced (I.e., 800x600) which I do not
tolerate well, or wide format (I.e, the 1280 pixel modes) which have
limited utility. On the plus, the Amiga has HAM8 at all resolutions,
while the Falcon has 16-bit modes. Both are close enough to 24-bit color
to be useful, but the Falcon's 16-bit mode is more straightforward to
work with. On the minus side is the limited res of that 16-bit mode. On
the plus side, unlike the Amiga, graphics can be substantially improved
without adding a graphics card (expensive with an A1200), by the use of a

bus accelerator such as the Nemesis, which as I recall, is around $80. With that, the 16-bit color mode (what Atari calls "truecolor", which is normally reserved for 24-bit color), can be used in 640 pixel wide modes on a VGA monitor, and other modes are available at higher resolutions (1024x768 or perhaps better). Even without that hardware, but just a program, my Falcon can achieve 800x600 non-interlaced, or 640x480 at 78Hz refresh.

In summation, the Falcon wins points for sound and video expandability, while the A1200 is tops in expandability of most any other kind, availability of both new and used goods, and overall support (number of newsgroups, size/number of web/FTP sites [nothing like Aminet for most any computer, and certainly not the Falcon], and of course, a parent company that is still around.

> Falcons are rare here, in fact I've never actually seen one.
> Sounds like a nice piece of hardware (from what I've read),
> but the OS is a letdown.
> True?

It's not multitasking, but I still prefer it in some ways. My Falcon certainly boots a lot faster than my A1200. <grin>

I have Geneva, which is supposed to be very nice and support multitasking, but I have yet to load it onto my Falcon, primarily as I am waiting until I get a memory expansion). The is also the Magic OS, which is TOS-compatible, but much more advanced, and a whole 'nother ballgame.

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lmcclure@ibm.net

7014. Re: Peter Rottengatter

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: lmcclure@ibm.net
Message-ID: <MPG.107ad60bad33aa709897c4@news1.ibm.net>
Source record: 92988

In article <Pine.BSI.3.96.980924192903.6411A-100000@usr08.primenet.com>,
Katherine L Ellis <kellis@primenet.com> stated:

> that's not true. YOu don't get a lot at all. Try to find a good FTP
> program for free for example?

I have not really had to look. I have WS-FTP, which came with one of my
ISP discs, which makes no mention of a shareware fee. I do know there are
other freeware FTP programs, but as I have had no incentive to check them
out, I cannot attest to their worthiness.

> Or even a good terminal, or even winsocks is not free.

Hyperterminal Private Edition 4.0; downloadable from Hilgraeve's own site
or ZDnet. The Winsock for Win95/98 is part of the OS.

> They all are either part of wind95/98 package
> (which ain't free), or are shareware.

It is rather difficult to run software without having the OS in the first
place, however. As I recall, we were talking about Win95/98 software for
the internet here, but if you want to broaden it to other PC-box
operating systems, many of the free programs have Win3.1 versions as
well, and of course, Linux comes off rather well. The ST might fair
better in quality and volume of free internet software than OS/2, but as
I for one would not bet my life on it.

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lmcclure@ibm.net

7015. Re: Falcon Problems

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: lmcclure@ibm.net
Message-ID: <MPG.107ad6aac2687bc39897c5@news1.ibm.net>
Source record: 92989

In article <EznIos.L84@arisia.stud.uni-hannover.de>, Peter Rottengatter
<perot@arisia.stud.uni-hannover.de> stated:

> I much doubt that number. 31200 bps is not a line speed any Modem would
> connect to. You probably mean 38400 bps.

I would take "line speed" to mean modem-to-modem speed. 31.2Kbps is, I
believe, a legitimate "fall back" speed for 33.6Kbps modems. (A speed I
would be happy to achieve, as mine has never seen more than 26.4Kbps, and
then only once in a blue moon).

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lmcclure@ibm.net

7016. Re: Wanted: SyQuest 200 MB cartridge

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: lmcclure@ibm.net
Message-ID: <MPG.107ad93089588c459897c6@news1.ibm.net>
Source record: 92990

In article <6u73i5$bev@newsops.execpc.com>, Ken Kosut <kjcat@execpc.com>
stated:

> Thinking (or not) that they would be easily obtainable in the store.
> The only ones they have are EZ135 and EZ230. No 200!
> Does anyone know where I would be able to find one?

Megahaus (http://www.megahaus.com) is one place that sells these, but be
aware they are higher priced than the modern Syquest media, regardless of
the source. (Megahaus' price is $64 each). Unless you need to exchange
carts with other owners of 5.25" SyQuest drives, you could quickly find
yourself spending more money than a new drive would cost. With the EZ-
Flyer 230 available for as low as $79 (from MicroWarehouse), you could
almost buy an complete external SCSI EZ-Flyer for the cost of the first
disk for that old 200.

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lmcclure@ibm.net

7017. Re: Jjohn Perez Bad Deal

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <6ur7oi$orn@news.Hawaii.Edu>
Source record: 92991

MGrove (grovem@ridgecrest.ca) wrote:

: Over two years ago I sold you a new Falcon motherboard from C-LAB,
: imported by Toad, for the sum of $500.00 (a sum which you
: were eager to pay).

Correct.

: I had tested the board for several hours and could not find
: fault with it. The package was shipped to you, insured.

Correct.

: About one week after arrival, you said that there were problems
: after you installed an FPU. My first thought was to check the
: buffer modification. You put this off for a year. Then approxmately
: six months ago, you requested I take a look at the board, two years
: after it was sold to you. I agreeded to checkout the buffer mod. I
: also advised that you really should send the board to ATY Computer,
: or Wizztronics to be checked out. An inexperienced person can really
: screw up a machine, especially a Falcon, in two years, and I didn't
: know what you had done to the machine in that time.

I had done nothing with the machine aside from using it for non-FPU
related functions. I made no hardware modifications.

: Yet I agreed. I couldn't see what the problem could have been as
: when I tested it, I installed an FPU and ran Scape882, the planet
: scene generator without problem and also ran an FPU bench mark app.

Almost correct, you actually worked with the machine for a while,
determining that there was a problem. In your testing, you left the
machine in a state where you indicated it would no longer boot. You opted
to send the machine off for repair, a most honorable gesture.

: Failing to find the problem, I agreed to send the machine to Wizztronics
: for repair. You were in a big damn hurry then as you were wanting to
: purchase an Afterburner and needed the machine. Including the time
: I spent looking over the machine, the $65.00 shipping fee to Wizztronics,
: or their $300.00 repair bill, I have lost all the money I had paid to
: Toad to in the first place. You agreed to split the Wizztroincs bill,
: for either $150.00, or a Falcon NOVA adapter you were suppose to ship
: over three months ago.

I offered to re-imburse you or send my second Nova Adapter and Mach64 card
which you accepted. This was not agreed prior to sending the machine to
Wizztronics. I did, however, want to share the burden.

: FYI, the only problem with the Falcon was a the chip select line for
: the FPU was bad. This could have happened when the board was shipped
: to you in the first place, when you installed it into your Falcon Rack
: case, or when you installed the FPU. Wizztronics did replace the FPU
: socket, so the damage could have occured at that point when you
: installed the FPU chip.

FYI, Wizztronics replaced the CPU, FPU socket, an made additional board level repairs on lines that were damaged. They seemed to believe there was much more wrong with the machine than something that I could have done while a techician seated an FPU.

: Now all of the sudden, you disapear from the Atari newsgroups, and do
: not reply to your mail. You did say about two months ago you had the
: adapter and only needed to get to the post office. Where the hell is
: the post office in Hawaii? Inside a damn volcano? I do have your home
: number, I could easily get your work number. You will start getting
: calls at work if I don't get payment or the Adapter very soon.

I'm not certain how you have deduced that I have disappeared from the Newsgroups, as I read them every day. You have my telephone numbers and e-mail address, so I'm not exactly sure why I haven't heard from you prior to this open message to Usenet. I understand that I was supposed to send the Nova Adapter to you a while back, but to be completely honest - I forgot.

I moved my studio and much of my computer hardware ended up in storage that I don't have easy access to. I also haven't yet received my Falcon back from Titan, so I actually haven't been spending time doing anything with my Atari computers for some time.

In short, it was out of sight, and out of mind.

For that I sincerely apologize.

: Now, lets take this a little further. Your friend Chris bought a TT
: from me with a 19 Moniterm moniter and an Axit TT Ram card for the sum
: of $400.00. Considering the cost of the ram card, he got a good deal.
: Before the sale, you said that he wanted the machine to run Norator on.

The computer was intended for use with _Emagic Logic_. C-Lab Notator is known not to function with 030 machines. I use Logic on my TT, and after seeing this, my friend decided that he wanted to sequence with a similar system. That is how we made arrangements to purchase yours.

: I told you I don't know anything about that application, but I had
: used the TT for a couple of years without problem, using many external
: devices such as an ICD Link, ScanX and an MicroTek scanner, Chronos 3D
: and dongle and VideoMaster ST.

I understand.

: You assured me as Norator ran on your TT that it wouldn't be a problem.
: Fine, deal done, package shipped to Chris. The next thing I know is
: you are on the phone saying the application and dongle only works for

: a short time, then the machine crashes. You actually have the machine
: torn apart trying to find the problem. You don't even have schematics,
: so what the hell did you think you would find.

Actually, I do have schematics in the TT service manual. When I called you, I didn't have them in front of me - they were with my technician. I called you for guidance because I know that you have an intimate familiarity with Ataris.

Logic would not run correctly on the TT that you sold to Chris.

: After a couple of weeks
: of phone calls and emails, you tell me that you and Chris are "Very depressed"
: that there is a problem with this TT. That is even after Alex at ATY told
: you that the TT and Norator have problems and are not considerd compatible.

It is correct that the TT and Notator are not compatible, but I do use _Logic_ on my TT regularly without incident. Alex at ATY also told me several other things that I do not experience with my TT - should I believe what is in front of me, or someone that is telling me otherwise?

: Wizztronics was a little more consertive and said that maybe one in ten
: TT's would work properly, a lot depending on the version of motherboard
: you have. Of course, you know more than them, and dicked around inside
: the TT further with only a phone call to me as guidence. Real technical
: approach there.

Actually, I took the recommendations from yourself, Wizztronics, and ATY - went over to my techician's shop, while he spent many hours with the TT service manual attempting to diagnose the machine. My TT, by the way, was purchased from this technician and works flawlessly. This fellow has performed successful board level repairs on my previous Atari computers, including a 1040ST, Stacy, Portfolio, Falcon, and TT. I had every reason to believe that he could solve our problem.

: You actually had the balls to ask Wizztronics to send
: you ten motherboards to check out, and send the rest back after testing.
: This came out of Wizztrtronics mouth directly.

Wizztronics indicated that they were currently too busy to test boards for me, but that they would be willing to do so when the Lynx TV adapter was complete. I spoke with Steve, and asked if he would be willing to ship three or four boards to me while retaining my credit card number. I indicated that would test the boards for Logic compatibility, mark them, and then return all but one which I would pay for.

Why is it that I have "balls" when I am merely attempting to facilitate a business transaction, and provide information that may be useful to the vendor should similar customers approach him in the future?

My only concern was to purchase a Logic compatible TT motherboard - I would eat the shipping, Wizztronics would sell a TT board without any time investment, and everyboady would be happy.

: The one and only mail I got from Chris said that "John said you helped him
: out and I was wondering if you could help me out as the TT is usless for
: what I need. It is currently in stroage."
: I'll bet it's in storage. Do you even know what was fried after you got
: through screwing with it?

The TT that you sold to Chris functions exactly as it did when you sent it to him. In fact, we performed several repairs to correct the work that _you_ had done when you were experimenting with the TT. Some of this included replacing the 6850 chips next to the cartridge port, as you had cut and patched two pins on each. We also replaced the crystal onto the motherboard, as you had replaced it with a socket which the crystal did not seat firmly into.

These were issues suggested by either ATY, Wizztronics, or yourself as possible causes for the Logic timing malfunctions.

I'm not sure why you assume that we fried anything - in fact, it was suggested to me by several technicians that you may have fried something when you were attempting to overclock the TT previous to selling it to Chris.

: I replied to Chris's email. I stated that I would purchase the TT back, he
: pays return shipping. I also wanted the hardware first, and time to check
: everything out before returning payment. I couldn't hold this offer long,
: so I set an experiation date on the offer. The date came an went. A few days
: later you mailed me and wanted to know if I had gotten hold of Chris. I told
: you I mailed him. He said that both or your mail servers are screwed up
: and I should remail the offer. Funny, two seperate ISPs with the same
: problem at the same time in the same state? Boggles the mind....

Chris and I use the same ISP - hawaii.edu - I'm not sure what you're speaking of here. I assumed that since we had not gotten any mail from you that our ISP must have been malfunctioning.

1) Neither of us received the message that you speak of.
2) I informed you that Chris was still awaiting your message, and asked that you re-send it. Still, neither of us received any such offer.
3) It is possible that you have an incorrect e-mail address for Chris, or that there has been some ISP malfunction. I refuse to believe that you lied about having sent these messages.

: Rant mode on: People get pissed off or suspicious when someone selling an
: item here wants a guarnteed form of payment in advance before shipping.
: It's assholes like you that cause this. The list of dubious people in the
: Atari community is small, but you just made the list. Congrats!

Mike, it's really not necessary for you to behave this way, especially in a public area. If you have these feelings and concerns with me, you should call me or e-mail me.

For your information, the TT and monitor that you sold to Chris is in storage, and he's using my Mega STE for sequencing. He's pissed at me for trusting my recommendation to purchase from you. That computer was

purchased for Logic, and does not function for that. I know that this is not your responsibility, but I suggested that Chris discuss the issue with you in case there was something that could be worked out.

Also, the Falcon motherboard that you sold me and was repaired by Wizztronics failed a short time afterwards. It is completely dead. For a total of $900, we have two computers that are collecting dust, and they were purchased from you. We've also been trying to communicate with you about this, but have not gotten responses.

Can we assume that there has been miscommunication and unfortunate circumstances surrounding these issues, and get beyond this?

: I expect my cash or hardware soon.

I'll send you your hardware Mike.

Next time, however, a call or e-mail would suffice.

John Perez

7018. Re: Dixons free internet service

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6ur87jbgk1@roch.zetnet.co.uk>
Source record: 92992

On 29 Sep 1998 11:40:23 , Denesh Bhabuta wrote:
>On Tue, 29 Sep 1998 10:06:57 +0100, Stephen Marriott
><steve@westoning.freeserve.co.uk> wrote:
>>Not true! All you need are the DNS address, dial-up number, login
>>details(u/name and p/word) and the URL for the sign-up.
>
>OK, fairy nuff - I have just tried signing up via their web page but
>am unable to - will have to try dialing up from home to the specific
>number.

I've been doing some experimenting today. I can get PPP connection to the freeserve site (although only at 14k4) but can get no further. I guess that the installation kit has some 'magics' in it which, together with Internet Explorer, allow the initial signup via https://signup.freeserve.net/. I cannot get to the signup page with CAB v2.7.

Until you have signed up and got a personal password I don't think you can access any other I-net modes. I have tried FTP and http with no success.

I wonder whether the signup process is re-entrant so that some kind soul with a PC could do a signup for any of us who wanted to use it? I think that once a signup has been completed and you have a mail address and password it should be plain-sailing from there on with Atari I-net kit.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

7019. Re: Dixons free internet service

Newsgroup: comp.sys.atari.st
Date: 1998-09-29 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6ur87kbgk2@roch.zetnet.co.uk>
Source record: 92993

On 29 Sep 1998 11:42:18 , Denesh Bhabuta wrote:

>Well, the setup requires you to change your IE4 defaults etc from what
>I gather - and it says on the web site you need IE4 to sign up -
>knowing MS tactics you probably do need IE4 as the signup probably
>uses IE4 specific components.

Yes (see previous) I have sort of convinced myself of this now. We
need someone with a PC to offer a 'signup bureau' :-)

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

7020. Re: Dixons free internet service

Newsgroup: comp.sys.atari.st
Date: 1998-09-30 00:00:00 UTC
From: perot@arisia.stud.uni-hannover.de
Message-ID: <F037yp.HEB@arisia.stud.uni-hannover.de>
Source record: 92744

In article <6ur87jbgk1@roch.zetnet.co.uk>,
rcain@zetnet.co.uk (Roger Cain) writes:

> I've been doing some experimenting today. I can get PPP connection to
> the freeserve site (although only at 14k4) but can get no further. I
> guess that the installation kit has some 'magics' in it which,
> together with Internet Explorer, allow the initial signup via
> https://signup.freeserve.net/. I cannot get to the signup page with
> CAB v2.7.

The URL indicates that SSL is required for signup. So for using CAB you
need to use the MiNTnet CAB.OVL as it is the only one supporting SSL.
Or use NN or IE.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

7021. Re: HiSOFT SYSTEMS and Atari

Newsgroup: comp.sys.atari.st
Date: 1998-09-30 00:00:00 UTC
From: perot@arisia.stud.uni-hannover.de
Message-ID: <F03716.HB3@arisia.stud.uni-hannover.de>
Source record: 92745

In article <360F9EC8.1CF5D902@no.spam.emw.ericsson.se>,
Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se> writes:

> What I miss is a nice integrated development enviroment.

Pure C with PC-Shell is quite good. PC-Shell is shareware.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

7022. Re: High speed Modem Problems

Newsgroup: comp.sys.atari.st
Date: 1998-09-30 00:00:00 UTC
From: perot@arisia.stud.uni-hannover.de
Message-ID: <F03853.HGp@arisia.stud.uni-hannover.de>
Source record: 92746

In article <6ur8vh$l4p7@kirk.tinet.ie>,
jtmartin@tinet.ie (Jerry Martin) writes:

> My modem is a 33.6K fax modem from Genius. When I use a high speed, I
> find that Carrier Detect, is very slow in coming, or does not come at
> all, and also that even after carrier detect, the prompt does not
> always come from my ISP
>
> Telecom Internet support speeds of up to 56K so I do not understand
> what is happening.

Switch on hardware handshake.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

7023. Re: Blowup, Screenblaster, and Warp 9

Newsgroup: comp.sys.atari.st
Date: 1998-09-30 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <361285a064007f23@lvdi.net>
Source record: 92747

On Tue 29-09-98 22:33, ekaljumagi@clhs.lake.k12.ca.us scribbled:

>In article <3610FBFD.C3B3E522@mygale.REMOVETHIS.org>,
> Nicholas Bales <bales@mygale.REMOVETHIS.org> wrote:
>>
>> NVDI is supposed to be MUCH faster than Warp9.
>
>Well, I don't know if I'd capitalize 'much'. It is a bit faster, but I
>switched to NVDI mostly for the printer capabilities.

Warp 9 is actually faster in monochrome (or at least used to be).
--
Otagger ï¿½1.22: Terry May - Las Vegas NV
Windows 95 (n) - 32-bit extensions and a graphical shell for a 16-bit patch
to an 8-bit operating system originally coded for a 4-bit micro-processor,
written by a 2-bit company that can't stand 1 bit of competition.

7024. Re: PageStream on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-09-30 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <361285a064007f24@lvdi.net>
Source record: 92748

On Wed 30-09-98 05:53, Nurmix scribbled:

>I used the install application option of MagxDesk (with MagiC 5.11) and it
>didn't work. I tried several different settings allowing various amounts of
>RAM for PageStream, but no matter how I set it, it still took up all available
>memory on my 14meg Falcon.

Have you tried limitmem.ttp in your MagiC's utilities folder?
--
Otagger ï¿½1.22: Terry May - Las Vegas NV
Windows 95 (n) - 32-bit extensions and a graphical shell for a 16-bit patch
to an 8-bit operating system originally coded for a 4-bit micro-processor,
written by a 2-bit company that can't stand 1 bit of competition.

7025. Re: Lynx Adaptor?

Newsgroup: comp.sys.atari.st
Date: 1998-09-30 00:00:00 UTC
From: darmok@leland.Stanford.EDU
Message-ID: <6uuuro$84e@apollo0.Stanford.EDU>
Source record: 92749

Lonnie McClure (lmcclure@ibm.net) wrote:
: > By the way, I've also run the Lynx (accidentally) on
: > the 6V setting. It worked, but I'm not sure its a
: > good idea.
:
: Since the Lynx is built for battery-powered operation, I suspect it
: handles under-voltage conditions rather well, and would come to no harm.

Let me just be a naysayer and tell ya'all that back in the day I blew up
three lynxes at -two- different times using cigarette lighters. Both
times, Atari was so kind as to replace them, since it was their adapter
that was faulty, but i don't think you can expect such service from ATari
anymore ;-). Be careful about those things - turn off the Lynxes after
the Car is started and turn them off before the car is parked, or there
may be "fooms!" in your future.

just a word of warning :-)
-phil

7026. Re: 605

Newsgroup: comp.sys.atari.st
Date: 1998-09-30 00:00:00 UTC
From: Tom Carman <carmant@nucleus.com>
Message-ID: <36130DED.2CFB5EB2@nucleus.com>
Source record: 92750

Dennis,
Actually you should plug the harddrive into the pass-through port on the printer controller, although I can't see why it wouldn't work the other way around.

If the printer controller has been modified to allow you to power down the printer it will have an external power supply or a cord plugging into a power source on the computer, such as the joystick port. The only other way to do it would be a battery and I'm not aware of anyone having done it that way. So, if there isn't a power cord going to an AC adapter or the joystick port I doubt whether it has the mod.

Tom Carman
"The Sermonator"

starlord@ ptw.com (Slc.Dennis Bishop) wrote:
>
> After a week of being offline I'm back once more. And to just
> make your day, I've got a bunch of questions too!
>
> I now own a working Atari 605 laser printer. I got it but without
> a manual too. The interface is suppost to have the mod in it so
> that you can turn off the printer while not using it.
>
> I need print drivers for it so the printing will go to it instead
> of the printer port. Also, I have a icd host with hard drive
> pluged into my dma port, can I use the pass through port on the
> icd interface card to use this 605?
>
> Anyone know where I can get a manual for this thing from?
>
> ---
> |Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
> |470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
> |Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
> |starlord@ptw.com | | Astronomy/SIAR-L |
> ---

7027. Re: 605

Newsgroup: comp.sys.atari.st
Date: 1998-09-30 00:00:00 UTC
From: Tom Carman <carmant@nucleus.com>
Message-ID: <36130DCE.6972FF02@nucleus.com>
Source record: 92751

Dennis,
Actually you should plug the harddrive into the pass-through port on the printer controller, although I can't see why it wouldn't work the other way around.

If the printer controller has been modified to allow you to power down the printer it will have an external power supply or a cord plugging into a power source on the computer, such as the joystick port. The only other way to do it would be a battery and I'm not aware of anyone having done it that way. So, if there isn't a power cord going to an AC adapter or the joystick port I doubt whether it has the mod.

Tom Carman
"The Sermonator"

starlord@ ptw.com (Slc.Dennis Bishop) wrote:
>
> After a week of being offline I'm back once more. And to just
> make your day, I've got a bunch of questions too!
>
> I now own a working Atari 605 laser printer. I got it but without
> a manual too. The interface is suppost to have the mod in it so
> that you can turn off the printer while not using it.
>
> I need print drivers for it so the printing will go to it instead
> of the printer port. Also, I have a icd host with hard drive
> pluged into my dma port, can I use the pass through port on the
> icd interface card to use this 605?
>
> Anyone know where I can get a manual for this thing from?
>
> ---
> |Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
> |470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
> |Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
> |starlord@ptw.com | | Astronomy/SIAR-L |
> ---

7028. Re: 605

Newsgroup: comp.sys.atari.st
Date: 1998-09-30 00:00:00 UTC
From: Tom Carman <carmant@nucleus.com>
Message-ID: <36130E49.70FBB7AD@nucleus.com>
Source record: 92752

Dennis,
Actually you should plug the harddrive into the pass-through port on the printer controller, although I can't see why it wouldn't work the other way around.

If the printer controller has been modified to allow you to power down the printer it will have an external power supply or a cord plugging into a power source on the computer, such as the joystick port. The only other way to do it would be a battery and I'm not aware of anyone having done it that way. So, if there isn't a power cord going to an AC adapter or the joystick port I doubt whether it has the mod.

Tom Carman
"The Sermonator"

starlord@ ptw.com (Slc.Dennis Bishop) wrote:
>
> After a week of being offline I'm back once more. And to just
> make your day, I've got a bunch of questions too!
>
> I now own a working Atari 605 laser printer. I got it but without
> a manual too. The interface is suppost to have the mod in it so
> that you can turn off the printer while not using it.
>
> I need print drivers for it so the printing will go to it instead
> of the printer port. Also, I have a icd host with hard drive
> pluged into my dma port, can I use the pass through port on the
> icd interface card to use this 605?
>
> Anyone know where I can get a manual for this thing from?
>
> ---
> |Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
> |470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
> |Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
> |starlord@ptw.com | | Astronomy/SIAR-L |
> ---

7029. Re: Bad AUTO folder programs

Newsgroup: comp.sys.atari.st
Date: 1998-09-30 00:00:00 UTC
From: Tom Carman <carmant@nucleus.com>
Message-ID: <361310BA.91CAD4@nucleus.com>
Source record: 92753
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Jeffrey,
If you are using TOS 2.06 or higher, after the Atari logo appears (which is almost immediately) press and hold the Control key. This should allow the computer to boot from the hard drive but bypass the AUTO folder. I can't remember is this works on earlier versions of TOS, but I believe so.

Tom Carman
"The Sermonator"

Jeffrey S. Jewell wrote:
> I don't remember my STs as well as I thought...
>
> After getting back from WOA '98, I tried to install some new stuff in my
> auto folder on my C:\ drive. The computer boots, gets to two bombs, and
> I end up looking at a desktop with a mouse that moves but can't click on
> anything.
>
> I think I just need to get the ST to bypass the AUTO folder, but I can't
> remember how to do that, and I couldn't put my hands on the right
> manual...
>
> Any quick help for a guy who should have known better?
>
> Thanks,
> Jeff

7030. Sorry

Newsgroup: comp.sys.atari.st
Date: 1998-09-30 00:00:00 UTC
From: Tom Carman <carmant@nucleus.com>
Message-ID: <36130F10.B8D23FC5@nucleus.com>
Source record: 92754

Sorry about the multiple posts Re: 605. I had trouble with the combined send to Sender and to Group and didn't think it had been posted.

Tom Carman
"The Sermonator"

7031. Re: Dixons free internet service

Newsgroup: comp.sys.atari.st
Date: 1998-09-30 00:00:00 UTC
From: Alan Gauton <agauton-remove@usa.net>
Message-ID: <3611F88A.DD95666C@usa.net>
Source record: 92755

```
Stephen Marriott wrote:
>
> Roger Cain wrote:
>
> > On 29 Sep 1998 12:49:01 , Stephen Marriott wrote:
> >
> > >What DNS were you connected to? You must use their DNS to access the
> > >secure webpage.
> >
> > Ah! Tell us more, Steve. What's this DNS number?
> >
>
> Found this in comp.sys.amiga.misc
>
> 194.152.64.35 or .34 for their 2ndary DNS

Have a look in uk.adverts.computer - there's been a whole thread giving
details of URLs, phone numbers, IP addresses for name servers, news
servers, ....
--
AG
-----------------------------------------------------------------------
Alan Gauton + Tel +44 141-548-2686
EEE Department, SPD, + Fax +44 141-552-2487
The University of Strathclyde + E-Mail ag@spd.eee.strath.ac.uk
204 George St., Glasgow G1 1XW+ http://www.spd.eee.strath.ac.uk/users/ag
-----------------------------------------------------------------------
```

7032. Re: HiSOFT SYSTEMS and Atari

Newsgroup: comp.sys.atari.st
Date: 1998-09-30 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <6urv1l$eu7$2@roch.zetnet.co.uk>
Source record: 92794

On 28 Sep 1998 14:30:28 , Stephen Marriott wrote:
>
>
>Stephen Marriott wrote:
>
>> Trevor Spencer wrote:
>>
>> > On 25 Sep 1998 09:36:59 , Stephen Marriott wrote:
>> > >Hi everybody,
>> > >
>> > >HiSOFT SYSTEMS has been busy updating their website recently. We have
>> > >now added an Atari page - http://www.hisoft.co.uk/atari/ At the moment
>> > >this page just has *SPECIAL OFFERS* for some of our top Atari products.
>> > >L8r on we may add more pages.... These could include news about new
>> > >Atari products!
>> >
>> > Great except that it uses frames therefore CAB 1.5 won't work and not
>> > everybody has upgraded to 2.5 or 2.7.
>> >
>> > >
>>
>> I will speak to the webmaster about this....
>>
>
>Now fixed! - http://www.hisoft.co.uk/atari/
>
Brilliant, thank you.

There could still be a few CAB 1.5 users still around who don't
necessarily have the benefit of the c.s.a.s.t ng. and might not know of
the CAB upgrades or are happy to stay with 1.5 anyway.

Regards

Trevor

7033. StringServer is out!!

Newsgroup: comp.sys.atari.st
Date: 1998-09-30 00:00:00 UTC
From: oskancke@online.no
Message-ID: <6us1uehpr1@readme.online.no>
Source record: 92795

The StringServer is now available in a "Public Beta" version at Lonny
Pursell download area, http://www.bright.net/~atari/html/download.htm
Check it out!!

That's all, folks

~~~~~~
Odd Skancke # ## # Atari TT with 4MB ST and 16MB TT ram
EMail # ## # 250MB Seagate, 2.1GB Quantum Fireball,
oskancke@online.no # ## # SLM804, PTC1426 Monitor.
Falcon030 4MB, 250MB Internal HD.
Snailmail ## ## ##
Sandesundveien 58 (1. etg.) ## ## ## Atari all the way, the whole way!!
1705 SARPSBORG ## ## ##
N Norway ## ## ##
~~~~~~

7034. Re: Falcon's 68030 (was: Re: Atari Sparrow)

Newsgroup: comp.sys.atari.st
Date: 1998-09-30 00:00:00 UTC
From: mb@tos.pl.net
Message-ID: <3S42CYG@tos.pl.net>
Source record: 92796

William Platt (NOSPAMwplatt@bellsouth.net) wrote:
: Is the F030 a 32, or 16 bit computer. Or did Atari corp pull the wool
: over our eyes like they did with the Jaguar.

I don't know about the Jaguar, but the Falcon is no more 32-bit than the ST is. Although the 030 can work on 32-bit numbers internally (just like all of the 68K family), the data bus, which is where the processor communicates with the outside world, in the Falcon is 16-bit.

: >Then why use a 68030 in the first place? What's the difference between the
: >Falcon 68030 and the Amiga 1200's 68EC030?

It was my understanding that the Amiga used some sort of 020. If an EC030 was used in the Falcon, there would have been no MMU. That's the only difference between the 030 and the EC030, I believe.

: >Do you mean the actual processor or the hardware around it? From what I
: >understand, you could theoretically place a genuine 030 into a Falcon
: >without any problems, but it's the bus interface between the CPU and the
: >rest of the system that's 16-bit on a Falcon.

In other words, there would be no benefit at all from putting in a normal 030, because the extra data bus bits would not even have anywhere to connect. It would be no different to the current 030 in the Falcon except you would have 16 more pins that don't go anywhere.

--
Mario Becroft	Tariland, Atari user group in New Zealand
mb@tos.pl.net	tariland@tos.pl.net
http://www.pl.net/~mario/	http://www.pl.net/~mario/tariland/

7035. Re: Dixons free internet service

Newsgroup: comp.sys.atari.st
Date: 1998-09-30 00:00:00 UTC
From: mb@tos.pl.net
Message-ID: <5S42CYI@tos.pl.net>
Source record: 92797

Paul Womar ({PW}@pwomar.demon.co.uk) wrote:
: You are a bit wrong. It gives you a proper internet connection, you can
: use normal internet apps, however you need a web browser which supports
: secure connections in order to sign up, I don't know how well CAB would
: cope.

CAB with the MiNTNet overlay supports the SSL (with those URLs looking
like https://...), but I don't think any of the other overlays support it.

--
Mario Becroft	Tariland, Atari user group in New Zealand
mb@tos.pl.net	tariland@tos.pl.net
http://www.pl.net/~mario/	http://www.pl.net/~mario/tariland/

7036. Newsie 92

Newsgroup: comp.sys.atari.st
Date: 1998-09-30 00:00:00 UTC
From: starlord@ptw.com
Message-ID: <3611a408.0@news.ptw.com>
Source record: 92798

As you'll note I'm on v.88, because every time I'm done reading and replying to e-mail with v.92, when I close the e-mail widow, the program locks up on me, I can move the mouse pointer but no menus will drop down or anything else and all I can do to get out is hit the reset button.

Is anyone reading this bug report?

Atari TT/030 4megs ST ram / 4 megs TT ram using Neodesk 4.0 as desktop. monochrome monitor. no fancy cards or other addons here. TOS 3.05

Bishop Telescope Fund	Akumaizer Cattery	E-mail List Owner
470 20th ST West #23	Japanese Bobtails	Dahlia-net
Rosamond,Ca.93560	Home Rasied JBT's	Canna-net
starlord@ptw.com		Astronomy/SIAR-L

7037. Re: Atari or Amiga

Newsgroup: comp.sys.atari.st
Date: 1998-09-30 00:00:00 UTC
From: Clockmeister <gerryvdb@tnet.com.au>
Message-ID: <01bdec2c$798f6a00$405e0fcb@default>
Source record: 92799

Lonnie McClure <lmcclure@ibm.net> wrote in article
<MPG.107ad33618edad4b9897c3@news1.ibm.net>...
> In article <01bde827$993b2280$345e0fcb@default>, Clockmeister
> <gerryvdb@tnet.com.au> stated:
>
> LM> I can recall seeing 1meg SVGA cards in Computer Shopper as long
> LM> ago as 1989, perhaps even late 1988.
> >
> > At what cost?
>
> $199, for the one I recall seeing the ad for. I expect the 1meg cards
> from the "name brands" (Diamond, Hercules, etc.) that came out a bit
> later were likely around $250-$299 at first.
>
I seem to remember that they were extremely expensive here, but then
Australia is a small market so that would probably account for that.

>
> LM> Owner of an A1200 with 18meg of RAM, 50Mhz 68030+68882, and a basic
> LM> Atari Falcon030 with 4meg of RAM.
>
> > Out of curiosity, how do they compare?
>
> For one, the A1200 is easier to gets items for and expand. Example one:
> To expand the memory on my Falcon, the least expensive new 72-pin SIMM
> memory card is $69 (0K), and good luck finding one on the used market.
> Finding a memory expansion for the A1200 on the used market is not
> difficult, and I purchased my Microbotics 50Mhz 68030 accelerator for
> less than I would pay for the mentioned 72-pin SIMM expansion card for
> significantly less the Falcon memory card + a Nemesis (another nigh-to-
> impossible to find used item).
>
> On the basic hardware front, the Falcon has the A1200 beat up one side
> and down the other on audio. An 8-bit 4-channel DMA play-only audio setup

> just does not compare to an 8-channel 16-bit DMA audio system backed up
> by a DSP, and with sampling capability built in. With the basic CPU, the
> Falcon can have more memory (14 megs vs. 10 for an A1200), but with
> accelerators for the A1200 easy to come by on the used market, I have
> 18megs on my A1200 now, and could expand it to 34megs or more simply by
> replacing the 16meg SIMM.
>
> Visually, both are similar. Without any tweaks, the Falcon tops out a
> 640x480 non-interlaced with 256 colors, or 640x400 interlaced or 320x480
> non-interlaced in 16-bit color (65K colors). While the Amiga has higher

> resolutions, they are either interlaced (I.e., 800x600) which I do not
> tolerate well, or wide format (I.e, the 1280 pixel modes) which have
> limited utility. On the plus, the Amiga has HAM8 at all resolutions,
> while the Falcon has 16-bit modes. Both are close enough to 24-bit color
> to be useful, but the Falcon's 16-bit mode is more straightforward to
> work with. On the minus side is the limited res of that 16-bit mode. On
> the plus side, unlike the Amiga, graphics can be substantially improved
> without adding a graphics card (expensive with an A1200), by the use of a

> bus accelerator such as the Nemesis, which as I recall, is around $80.
> With that, the 16-bit color mode (what Atari calls "truecolor", which is
> normally reserved for 24-bit color), can be used in 640 pixel wide modes
> on a VGA monitor, and other modes are available at higher resolutions
> (1024x768 or perhaps better). Even without that hardware, but just a
> program, my Falcon can achieve 800x600 non-interlaced, or 640x480 at 78Hz

> refresh.
>
> In summation, the Falcon wins points for sound and video expandability,
> while the A1200 is tops in expandability of most any other kind,
> availability of both new and used goods, and overall support (number of
> newsgroups, size/number of web/FTP sites [nothing like Aminet for most
> any computer, and certainly not the Falcon], and of course, a parent
> company that is still around.
>
>
> > Falcons are rare here, in fact I've never actually seen one.
> > Sounds like a nice piece of hardware (from what I've read),
> > but the OS is a letdown.
> > True?
>
> It's not multitasking, but I still prefer it in some ways. My Falcon
> certainly boots a lot faster than my A1200. <grin>

And I bet both machines boot faster then Win95, yes?

> I have Geneva, which is supposed to be very nice and support
> multitasking, but I have yet to load it onto my Falcon, primarily as I am

> waiting until I get a memory expansion). The is also the Magic OS, which
> is TOS-compatible, but much more advanced, and a whole 'nother ballgame.
>
> =================
> lmcclure@ibm.net

Thank you for the well presented and unbiased reply!
Regards,

Clockmeister.

>

7038. Re: Jjohn Perez Bad Deal

Newsgroup: comp.sys.atari.st
Date: 1998-09-30 00:00:00 UTC
From: grovem@ridgecrest.ca
Message-ID: <6user0$co0$1@ash.ridgecrest.ca.us>
Source record: 92800

On 29 Sep 1998 18:09:22 , John Perez wrote:
>MGrove (grovem@ridgecrest.ca) wrote:

After a couple of emails today, I think the situation is under control. There were some things going on with John that delayed the deliverly. Normally I wouldn't accept an excuse not having the hardware in hand, and not that he gave one, but I could understand the situation.

While we still disagree on a few things, we both agree that each could have handled things better. I'm not a very civilized person, and usually just go with things as I see them. Thus the post.
I think this issue is resolved.

Mike

7039. Re: Blowup, Screenblaster, and Warp 9

Newsgroup: comp.sys.atari.st
Date: 1998-09-30 00:00:00 UTC
From: grovem@ridgecrest.ca
Message-ID: <6usfje$co0$2@ash.ridgecrest.ca.us>
Source record: 92801

On 29 Sep 1998 10:23:12 , Terry May wrote:
>On Tue 29-09-98 15:05, Jo Even Skarstein scribbled:
>
>>BlowUp: Nice VMG, not so flexible at boot-time.
>>Screenblaster: Horrible VMG, flexible at boot-time. SB3 doesn't
>> work with MiNTOS...
>
>Pardon my ignorance, but what is VMG?
>--
>Otagger ♦1.22: Terry May - Las Vegas NV
>Windows 95 (n) - 32-bit extensions and a graphical shell for a 16-bit patch
>to an 8-bit operating system originally coded for a 4-bit micro-processor,
>written by a 2-bit company that can't stand 1 bit of competition.
>.

That is these video card owners term for constructing a display mode for their graphics card. Video Mode Generator. Videlity works much the same way.

Mike

7040. Re: Blowup, Screenblaster, and Warp 9

Newsgroup: comp.sys.atari.st
Date: 1998-09-30 00:00:00 UTC
From: grovem@ridgecrest.ca
Message-ID: <6usg46$co0$3@ash.ridgecrest.ca.us>
Source record: 92802

On 29 Sep 1998 22:30:27 , ekaljumagi@clhs.lake.k12.ca.us wrote:
>In article <6uqq3g$f9f$1@nnrp02.primenet.com>,
> "WilliamL" <wlkim@primenet.com> wrote:
>> Hello people..
>>
>> Could somebody email me the specs or maybe even their impressions
>> of the software only versions of BlowUp and Screenblaster? B&C
>> carries both and I don't know which one to order.
>>
>> Also, is Warp 9 really that much of a speedup to the screen drawing
>> routines of the ST/STE/TT/Faclon?
>>
>
>Warp 9 is a significant aid to screen drawing. However, NVDI is even better,
>and provides nicer printer access than SpeedoGDOS. I still use Warp 9 on my
>STe since I like the screen savers, but NVDI sure is nice on the Falcon.
>
>As for the software only versions of BlowUp and Screenblaster -- I wouldn't
>bother with either. The Falcon has 25 and 32 Mhz clocks, neither of which
>are able to achieve 800x600x16 or 640x480x16bit unless you let the refresh
>drop below 60 Hz. (I would LOVE to be wrong on this). With the Nemesis and
>Videlity you get a 48 Mhz or 50 Mhz clock, both of which can achieve both the
>above resolutions quite nicely.
>
>Galen (Head YACcer, Yolo Atari Club)
>
>------== Posted via Deja News, The Leader in Internet Discussion ==-----
>http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum
>.

Even without the Nemesis, standard video modes on the Falcon can be
slightly improved by adding an external clock. I just installed a
38Mhz external clock on a standard Falcon. I am now using 800*600 with
a 60Hz vertical/38.5Hz horizontal rate. It is stable.
I am using Videlity, but the shareware package should be able
to configure the same modes. This is 16 color. 256 color was a bit
shakey. TC mode can be very slightly improved. No slow down as far as
I can tell. 1024*768 16 color is possible, but not quite as pretty.
Check Jo's site for the info on how to do this. All you need is an
oscillator and a bit of wire. Very simple.

Mike

7041. Re: JX-10 Librarian/Patch editor -- GenPatc

Newsgroup: comp.sys.atari.st
Date: 1998-09-30 00:00:00 UTC
From: Russell Magee <bigruss@cheetah.spots.ab.ca>
Message-ID: <6uskah$745$1@f02s02.tac.net>
Source record: 92803

Martin Tarenskeen <mt--------@telebyte.nl> wrote:
...
> The SysEx specs for the JX10 are VERY POOR however. The only thing you
> can do is get/send the data from/to the M-64C cartridge as a bulk. You
> cannot communicate via MIDI with the JX10 internal memory, nor with
> individual patches. The module version MKS-70 has better SysEx specs.
> The older JX-8P and even the JUNO-106 also have better SysEx specs.
> The JX-10 is a great sounding synthesizer, but for guys who like to
> play with SysEx it's not much fun.

The JX-8P supports SysEx dumps? Is there a SysEx manager for the Atari
that can do this? Please, tell me more! (I tried dumping my JX-8P awhile
ago, didn't get anywhere. The manual doesn't give much help, either).

thanks,
-Russ Magee

--

7042. Re: NEWSie Problems? Not Me!

Newsgroup: comp.sys.atari.st
Date: 1998-09-30 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6ush18$l04@enews4.newsguy.com>
Source record: 92804

On 25 Sep 1998 16:24:28 , boris d. cahan wrote:

>Well, I have a TT, 10+16 M, using magic. And it sure screws my system and
>HD up! The latest episode, wiped out the contents of my Inbox.mbx. I was
>able to re-find the lost mails with mailbox.prg, and had to manually move
>them back to inbox. At the same time, I got 3 lost clusters, and it made
>one of the letters 68Mb long! I recently moved newsie to a partition all
>by itself, and every 10 uses of newsie or so, I get lost clusters on that
>partiton. No other partition gets errors.

I also get the occasional lost clusters and lost e-mail (e-mail titles are there, and the files are still on the HD, but NEWSie doesn't see them), or mixed up e-mail (e-mail titles don't correspond with their appropriate e-mail).

This has happened with NEWSie version .88 mostly (as that's the one I've been using up until a few days ago when I switched to .92; and these problems may very well be fixed with this version).

And a few times some STinG (.STX) files become corrupted - although depsite what others have experienced and/or documented here, I have no proof that NEWSie caused it.

Otherwise, it's a great little application and I thank John Rowjewski for all his hard work and continuing support!

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

7043. Re: PageStream on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-09-30 00:00:00 UTC
From: ecncomr@socal.com
Message-ID: <6ush14$l04@enews4.newsguy.com>
Source record: 92805

On 25 Sep 1998 10:56:11 , Thomas Binder wrote:

>Did you try this with MagiC 5 and the application options of either
>Magxdesk, Jinnee, or Thing? Or did you use LimitMem.ttp?

I used the install application option of MagxDesk (with MagiC 5.11) and it
didn't work. I tried several different settings allowing various amounts of
RAM for PageStream, but no matter how I set it, it still took up all available
memory on my 14meg Falcon.

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California
_/ Home of Nurmix Productions and NURVIS MUSIC

* SPAM ALERT! (Replace "ecncomr" with "Nurmix" to email)

7044. Re: Re^2: KEYTABLS.SWG ?

Newsgroup: comp.sys.atari.st
Date: 1998-09-30 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <3611D371.E0409A64@NO.SPAM.emw.ericsson.se>
Source record: 92806

Mike De.Petris wrote:

> MK> It's used to map the keyboard to suit your. You will need to find the
> MK> correct keytabl for your keyboard layout. Where you can find it? I
> MK> have no idea.
>
> I tryed with an hex-editor to change key values but without success, nothing
> changes, any more info ?
>
> How do you tell MagiC to use this file ?

A good question. With my MagiC version (5.13 or something) I could not get it to do any difference. You should put it in one of your directories, probably the same as there you put different device drivers like SPIN and the RAMDISK thingy.

If I ever got 6.x I will see if I can get it to work, but so far no version 6 has arrived. :-((((

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

7045. Re: Peter Rottengatter

Newsgroup: comp.sys.atari.st
Date: 1998-09-30 00:00:00 UTC
From: derryck@TAKETHISOUTcix.co.uk
Message-ID: <6uskn8bus1@plutonium.compulink.co.uk>
Source record: 92807

On 28 Sep 1998 09:51:34 , louis wrote:
[...]

>They still don't gather that you can use ISDN superduper to your ISP, but
>once you leave their servers to Mongolia you enter the traffic queue and
>have to take whatever speed the lines allow for... No 800 MHz Pentium-VII
>with 4-D accellerator boards and 1 Gb cache will make it run faster... but
>let them spend their money... good for the economy :-)

ATM British Telecomm are plugging ISDN here in the UK...the Unique Selling
Point is ... end the World Wide Wait ...

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

7046. Re: Thing Apps (was: 1stGuide as file viewe

Newsgroup: comp.sys.atari.st
Date: 1998-09-30 00:00:00 UTC
From: derryck@TAKETHISOUTcix.co.uk
Message-ID: <6usknabus2@plutonium.compulink.co.uk>
Source record: 92808

On 28 Sep 1998 16:44:32 , Pat & Anna wrote:
> on Monday 28-09-98 06:54, Derryck Croker wrote:
>
>>I'm currently installing 1stGuide as a viewer for Thing
>
>On a related topic, I've just decided to make the move to Thing and am
>wondering what is an appropriate printer utility? Is something in the
>Magic set of programs usable?

That was to be my next question, ATM I've got IdeaList plugged in but it's a wee bit OTT for a quick text printout.

1stGuide is a contender for printing graphics files via a GDOS system but thaty doesn't (appear) to extend to text files, however I'm sure that there is more in that utility than appears at first sight.

You might also take a look at PRINT.TTP from the MagiC distribution.

I think that you will be pleased with Thing! BTW, properly installed you can do neat tricks like dragging a file from a directory window into an Everest window and have the full pathname appear at the cursor position.

All in all I've spent a small fortune on registering software this month!

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

7047. Re: JX-10 Librarian/Patch editor -- GenPatch??

Newsgroup: comp.sys.atari.st
Date: 1998-09-30 00:00:00 UTC
From: Bill Wormald <hipkat@opera.iinet.net.au>
Message-ID: <6usidu$pm6$1@news.iinet.net.au>
Source record: 92809

On the subject of Gen Patch, does anyone know where there are any
templates available,hopefully on line ?

Jan Cornell <jgcor@mis.net> wrote:
: Does GenPatch allow one to load/save patches on Roland JX-10? If not, is
: there ANY software out there which allows one to do so? Thanks!

: Jan

7048. Re: MTU's etc, prev. Re: Peter Rottengatter

Newsgroup: comp.sys.atari.st
Date: 1998-09-30 00:00:00 UTC
From: Louis Holleman <louis@holleman.demon.nl>
Message-ID: <FN_3611e204_louis@news.demon.nl>
Source record: 92810

in message <6urv1d$eu7$1@roch.zetnet.co.uk>,
Trevor Spencer wrote:

>
> I thought the same as you but I had an mail the other day from a friend
> who'd seen adverts for a device known as an Internet Accelerator that is
> supposed to speed up downloading by a factor of 12 amongst many other
> wonderful things!
>
> Anybody any idea what that's all about?
>
> Trevor

Hi Trevor,

now, start thinking please: How the hell do you think an Internet
Accelerator will speed up things OUTSIDE the ISP servers (and I don't mean
the route to your clients!) Did they install a new World Wide
Communications Network Facilities for Internet use too? Lemme guess: the
packets receive an extra ID, so whilst on route to Mongolia they flash
their lites, hoot their horns and all the other packets move aside to give
way, huh?
Suits me fine, buy your Accelerator Board for USD 500,- but don't complain
when you try to fetch a 3 Mb file from ftp://fastsite.mongolia.china and
it only comes in at an average 231 bps...

--
CU NeXT msg,

____
| |
LOUIS | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

7049. Nouvelle version de Mydial

Newsgroup: comp.sys.atari.st
Date: 1998-09-30 00:00:00 UTC
From: LAFABRIE Florent <lafabrie@club-internet.fr>
Message-ID: <3611EB5F.DDD541F9@club-internet.fr>
Source record: 92811
Cross-posted to: fr.comp.sys.atari,comp.sys.atari.st

Bonjour,

J'ai achetï¿½ INTERFACE 2.30 il y a longtemps chez SCAP, et j'aimerai avoir les nouvelles versions de la bibliothï¿½que GEM MYDIAL. J'ai pu voir une version de dï¿½mo, mais impossible de contacter l'auteur. Quelqu'un aurait-il cela, et pourrait-il me le faire parvenir.
Merci par avance.

7050. Calamus pages

Newsgroup: comp.sys.atari.st
Date: 1998-09-30 00:00:00 UTC
From: curis@capitole.lure.u-psud.fr
Message-ID: <slrn713si9.vs2.curis@capitole.lure.u-psud.fr>
Source record: 92812

Hello,

I've made a few HTML pages about Calamus SL, with a few hints (for
typing maths) and some frequent errors in Calamus, and the way to avoid them
if possible.

You can read this pages at :

http://www.eleves.ens.fr:8080/home/curis/Calamus/sommaire.html

They are, for the moment, in French, and I have no time to translate
them in any other language for the moment.
If someone is interested by doing the translation, I'll be very happy
that s/he does it.

If you know other hints or errors (and way to avoid them), send me a
mail and I'll add them.

--
Emmanuel CURIS
curis@lure.u-psud.fr

Page WWW: http://www.eleves.ens.fr:8080/home/curis/index.html

7051. Re: Help w/ftp funet fi

Newsgroup: comp.sys.atari.st
Date: 1998-09-30 00:00:00 UTC
From: Mikko Larjava <mitala@utu.fi>
Message-ID: <3612094D.775498@utu.fi>
Source record: 92813

MGrove wrote:
> From work, using Fetch (Mac), I can access the atari/incoming >directory

No you can't. Nobody can't get anything from /pub/atari/incoming/. You
must have some kind of misinterpretation of something. And there's no
MiNT kernels at incoming.

> and get for example the latest MiNT binaries. From home, using Newsie,
> accessing the incoming archive displays nothing. It seems like from
> home the current archive date isn't as current as from work either.

The current archive date?

> I'm trying ftp funet fi and also the web page.

The web pages at http://www.nic.funet.fi/ is only for testing and it
might have some problems. So if you have used that them don't.

There are MiNT kernels at piwo's mirror (/pub/atari/piwo-mirror/Kernel)
and /pub/atari/mint/kernel/.

--
** Atari archive maintainer at ftp.funet.fi

7052. This should have been available earlier!

Newsgroup: comp.sys.atari.st
Date: 1998-09-30 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <3612177893b2cd70@holleman.demon.nl>
Source record: 92814

```
============================================================
| |
| S-E-N-S-A-T-I-O-N-A-L N-E-W O-F-F-E-R !!! |
| ------------------------------------------ |
| |
| |
| HOLLEMAN SD PRODUCTS INC PROUDLY PRESENTS: |
| |
| |
| OUR VERY LATEST USB SD-TECHNOLOGY NON-SOCKET BOARD |
| (so it fits into every machine without slots) |
| |
| TIRED of your s-l-o-w Internet connections? |
| |
| For only $ 499.00 you can NOW have our latest |
| state-of-the-art invention, the HolTurboCard-II© |
| giving you Internet access at a speed increase |
| of at least a factor 1000 |
| |
| Yessir, that's spelled ONE THOUSAND !!! |
| |
| Visit our homepage at the sig below, e-mail us at |
| the address below or simply ORDER NOW, while they |
| are still available! |
| |
| All major creditcards accepted! |
| |
| |
============================================================

Well, just drop it anywhere into your computer's housing and the only thing
it does is add a "K" to the "bps" string your programs display, but the next
time you connect to http://www.terrible.slow.com you'll get that 5 meg file
at 231 kbps, or more!
So, just get ahead of all the peecee suckers and buy your copy now!

--
CU NeXT msg,
___________________________________
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|___________________________________|
```

7053. User groups/retailers

Newsgroup: comp.sys.atari.st
Date: 1998-09-30 00:00:00 UTC
From: Trystan Negus <tnegus@matra.co.uk>
Message-ID: <6ut0himev1@guardian.matra.co.uk>
Source record: 92815

Two newbie questions:

1) Are there any user groups in the Hampshire (UK) area?

and...

2) Can anybody recommend retailers in the UK for ST hardware?

Thanks,

Trystan

7054. Re: High speed Modem Problems

Newsgroup: comp.sys.atari.st
Date: 1998-09-30 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.org>
Message-ID: <361225D4.953BFAF1@mygale.REMOVETHIS.org>
Source record: 92816

Jerry Martin a ï¿½crit:
>
> Hello,
>
> I am having problems connecting to my ISP (Telecom Internet -
> www.tinet.ie) using any port speed higher than 19200
>
> My modem is a 33.6K fax modem from Genius. When I use a high speed, I
> find that Carrier Detect, is very slow in coming, or does not come at
> all, and also that even after carrier detect, the prompt does not
> always come from my ISP
>

What computer are you using ? An unmodified ST cannot go beyond
19200bps, even with HSModem.

If it's a Falcon, you still need HSModem to get a reliable connection,
but make sure you're not running in truecolor or 256 colors, because
this slows down the machine.

Cheers,
Nick
--
||| Nicholas Bales, France bales@
===|||================================= mygale.org
/ | \ The Atari ST Quick FAQ
-' ' `- http://www.mygale.org/~bales/quickfaq.htm

7055. Re: User groups/retailers

Newsgroup: comp.sys.atari.st
Date: 1998-09-30 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.org>
Message-ID: <36122EB2.A09D2855@mygale.REMOVETHIS.org>
Source record: 92817

Trystan Negus a ï¿½crit:
>
> Two newbie questions:
>
> 1) Are there any user groups in the Hampshire (UK) area?

Sorry, can't help. But this newsgroup can be considered as a pretty good
user group.

> 2) Can anybody recommend retailers in the UK for ST hardware?

Titan, The Upgrade Shop, Systems Solutions.

All have webpages. Have a look at the Atari Launchpad at:
http://www.geocities.com/SiliconValley/Bay/8745/

Cheers,
Nick
--
||| Nicholas Bales, France bales@
===|||================================== mygale.org
/ | \ The Atari ST Quick FAQ
-' ' `- http://www.mygale.org/~bales/quickfaq.htm

7056. Re: FS:1040 St, 124 monitor lots of mus

Newsgroup: comp.sys.atari.st
Date: 1998-09-30 00:00:00 UTC
From: paul.williamson@zetnet.co.uk
Message-ID: <6ut8hn$jv1$1@roch.zetnet.co.uk>
Source record: 92818

On 29 Sep 1998 20:02:31 , Louiskel wrote:
>
>>
>>1040 ST in excellent condition with monitor cables etc.etc. Cubase, DR.T
>>score writing program and more. Perfect way to start a midi setup.
>>
>>
>
>Will offer $35 US for just the ST w/o the monitor.

Which version of Cubase ? Does it have the dongle ?

Reply direct if you prefer.

Paul

7057. Re: Atari or Amiga

Newsgroup: comp.sys.atari.st
Date: 1998-09-30 00:00:00 UTC
From: Alan Gauton <agauton-remove@usa.net>
Message-ID: <3611F825.3865CC30@usa.net>
Source record: 92819

Lonnie McClure wrote:
>
> In article <01bde645$60974460$5a5e0fcb@default>, Clockmeister
> <gerryvdb@tnet.com.au> stated:
>
> > BTW, did you guys know that Acorn have dropped out of the
> > desktop market and have laid off nearly half their workforce?
>
> I read about it. Sad, as there goes another alternative to the Wintel
> duopoly. For those of us in the States, however, it makes no difference,
> as Acorn never marketed the Archimedes or RISC PC here.

Mind you, Intel seem to have a dual interest - they recently announced
an investment in Red Hat, who produce Linux variants.

--
AG

Alan Gauton + Tel +44 141-548-2686
EEE Department, SPD, + Fax +44 141-552-2487
The University of Strathclyde + E-Mail ag@spd.eee.strath.ac.uk
204 George St., Glasgow G1 1XW+ http://www.spd.eee.strath.ac.uk/users/ag
---

7058. TT030 and Falcon Differences?

Newsgroup: comp.sys.atari.st
Date: 1998-09-30 00:00:00 UTC
From: root <netman@cyberramp.net>
Message-ID: <36122E19.7C3DB5B0@cyberramp.net>
Source record: 92820

Hello

I have been a long time ST user, but know little about any Atari computers above that line.

Which is better the TT030 or the Falcon?

Thanks for your help.....

7059. Re: TT030 and Falcon Differences?

Newsgroup: comp.sys.atari.st
Date: 1998-09-30 00:00:00 UTC
From: Nicholas Bales <bales@mygale.REMOVETHIS.org>
Message-ID: <3612532D.89D8AC67@mygale.REMOVETHIS.org>
Source record: 92821

root a ï¿½crit:
>
> Hello
>
> I have been a long time ST user, but know little about any Atari
> computers above that line.
>
> Which is better the TT030 or the Falcon?

They are different beasts. The TT030 was designed as a professional workstation, whereas the Falcon was designed as a replacement of the ST home-computer range.

The TT is a bigger number cruncher, but the Falcon has extra hardware that compensates.

Basically, the main differences are:

TT030

Case: Mega STE style desktopper case
68030/32MHz complete 32 bit data path
ST-Ram and TT-Ram memory (I can't remember details)
ST and TT specific screen resolutions
Internal SCSI support
Stereo DMA sound
68881 coprocessor standard (I think?)
TOS 3.06 (latest)
VME slot

Falcon030

Case: STF/STE style case.
68030/16MHz 16 bit data path
ST-Ram memory limited to 14Mb
ST and VGA screen resolutions
Internal IDE/External SCSI support
Stereo DMA sound + DSP sound matrix
68881 comprocessor optional
TOS 4.04 (latest) support for colour icons, etc...

I'm sure you'll get other answers to complete this!

Cheers,
Nick
--

||| Nicholas Bales, France bales@
===|||================================== mygale.org
/ | \ The Atari ST Quick FAQ
-' ' `- http://www.mygale.org/~bales/quickfaq.htm

7060. Re: HiSOFT SYSTEMS and Atari

Newsgroup: comp.sys.atari.st
Date: 1998-09-30 00:00:00 UTC
From: rkiernan@my-dejanews.com
Message-ID: <6utlnqnsf1@nnrp1.dejanews.com>
Source record: 92822

In article <360F7834.E7E53773@hisoft.co.uk>,
Stephen Marriott <steve@hisoft.co.uk> wrote:
> > > But there are still Atari programs that might be updated.
> >
> > > Like what?
>
> Errmmm! I'm not allowed to say at the moment...

Go on Steve, tell all ;-)

Rich

Richard Kiernan
hong-kong-fooey@rkiernan.demon.co.uk

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/rg_mkgrp.xp Create Your Own Free Member Forum

7061. Re: HiSOFT SYSTEMS and Atari

Newsgroup: comp.sys.atari.st
Date: 1998-09-30 00:00:00 UTC
From: Stephen Marriott <stevem@hisoft.co.uk>
Message-ID: <36125D48.8DA4AFA2@hisoft.co.uk>
Source record: 92823

rkiernan@my-dejanews.com wrote:

> In article <360F7834.E7E53773@hisoft.co.uk>,
> Stephen Marriott <steve@hisoft.co.uk> wrote:
> > > > But there are still Atari programs that might be updated.
> > >
> > > Like what?
> >
> > Errmmm! I'm not allowed to say at the moment...
>
> Go on Steve, tell all ;-)

Hi Rich! Still some things to sort out....

--
Stephen Marriott - stevem@hisoft.co.uk
HiSOFT SYSTEMS The Old School, Greenfield, Bedford, MK45 5DE
Tel: +44 1525 718181 Fax: +44 1525 713716
http://www.hisoft.co.uk/ http://www.cinema4d.com/

7062. Re: Newsie 92

Newsgroup: comp.sys.atari.st
Date: 1998-09-30 00:00:00 UTC
From: osian@zetnet.co.uk
Message-ID: <6utprk$m0s$1@roch.zetnet.co.uk>
Source record: 92824

On 30 Sep 98 03:22:48 GM, Slc.Dennis Bishop wrote:
> As you'll note I'm on v.88, because every time I'm done reading
> and replying to e-mail with v.92, when I close the e-mail widow,
> the program locks up on me, I can move the mouse pointer but no
> menus will drop down or anything else and all I can do to get out
> is hit the reset button.

Hasn't happened to me (I'm on a Falcon).

However it *does* lock up on me if I close the Sting connection before exiting Newsie. But that happened in previous versions too.

--
Chris Simon osian@zetnet.co.uk ! ! !
http://www.users.zetnet.co.uk/csimon/ ! ! !
! ! !
** Beware of a bearded man with a spoon up his nose ** ! ! !

7063. Re: ICQ for Atari

Newsgroup: comp.sys.atari.st
Date: 1998-09-30 00:00:00 UTC
From: cgood@cix.compulink.co.uk
Message-ID: <F03yEr.ro@cix.compulink.co.uk>
Source record: 92825

>Subject: ICQ for Atari
>Date: Tue, 29 Sep 1998 22:56:31 -0400
>
>I remember seeing a message on a web page to e-mail ICQ. So they
>wouldrelease the rights so an Atari user could write an ICQ program for the
>TOS. What was the "official" response from ICQ?

There wasn't any reply as far as I know:(I think ICQ is being developed
for MINT/LINUX users?

Chris
www.cix.co.uk/~mrgs/

7064. Re: User groups/retailers

Newsgroup: comp.sys.atari.st
Date: 1998-09-30 00:00:00 UTC
From: cgood@cix.compulink.co.uk
Message-ID: <F03yEu.sK@cix.compulink.co.uk>
Source record: 92826

>Subject: User groups/retailers
>Date: Wed, 30 Sep 1998 11:16:46 +0100

Hi,

>Two newbie questions:
>
>1) Are there any user groups in the Hampshire (UK) area?

There certainly are:)) Where are you?

Come to the next WAG meeting (24th October) and meet us.

Checkout: http://www.users.zetnet.co.uk/rgoring/wag/index.htm

>and...
>
>2) Can anybody recommend retailers in the UK for ST hardware?

Titan: http://www.titan-bss.co.uk
System Solutions: http://www.ssolutions.com

'til the next time:)

+ Chris Good cgood@cix.cix.co.uk +
+ NeST 90:100/303.0 +
+ chris@ataricomputing.com +
+ www.cix.co.uk/~mrgs/ +

7065. Re: Supra HD Question

Newsgroup: comp.sys.atari.st
Date: 1998-09-30 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6uts5emje1@roch.zetnet.co.uk>
Source record: 92827

On 29 Sep 1998 23:17:34 , "ALF" wrote:
>Hi! I just picked up an external Supra 30MB drive for my Atari ST. When I
>connected it, it boot right up, so I assume it's the ASCSI type of drive?

Yup. This one's a bit small but you can always add another drive or
replace the one that's there. I used to use a Supra host adapter.

>Anyway, I really need to get the manual and any floppies this thing
>originally shipped with. I'm interested in doing things like formatting and
>repartitioning, etc. I definitely need a backup plan if I'm going to do
>that...

The utilities are out on PD now. I think I saw them at Umich
(SUPRA410.ZIP). If you have trouble finding them contact me :-)

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

7066. Re: Re^2: KEYTABLS.SWG ?

Newsgroup: comp.sys.atari.st
Date: 1998-09-30 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6uts5fmje2@roch.zetnet.co.uk>
Source record: 92828

On 30 Sep 1998 08:45:05 , Magnus Kollberg wrote:
>Mike De.Petris wrote:
>
>> MK> It's used to map the keyboard to suit your. You will need to find the
>> MK> correct keytabl for your keyboard layout. Where you can find it? I
>> MK> have no idea.
>>
>> I tryed with an hex-editor to change key values but without success, nothing
>> changes, any more info ?
>>
>> How do you tell MagiC to use this file ?
>
>A good question. With my MagiC version (5.13 or something) I could not get it
>to do any difference. You should put it in one of your directories, probably
>the same as there you put different device drivers like SPIN and the RAMDISK
>thingy.

Magic v5 writes the currently active keytable into MAGIC.RAM when it
is installed (so that this is what you get whenever you load Magic).

I wonder whether v6 uses the .SWG only at install time?

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

7067. Re: Newsie 92

Newsgroup: comp.sys.atari.st
Date: 1998-09-30 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <361282242ebfdb1@ping.be>
Source record: 92829

on Wed 30-09-98 05:31 Charles Silver wrote:

>Yes, we all see the posts <g>. Ahh, try deleting wdialog from your
>auto folder, if your using it. As I've mentioned before, it seems
>the TT's have more problems with NEWSie that others. Such is life ;)
>
>Using a Falcon, I just can't duplicate your problem, so I can't help
>much. As a Doctor said when replying to a patient's problem. "Don't do
>that", (hehehe). Leave the box open and see what happens otherwise when
>you continue doing the dance.
>

Newsie locks on my Hades too and that without wdialog as I don't use it
at all. I noticed one thing however. Under my usual setup, N.AES/freeMiNT
1.15-beta-3/Thing 1.27/NVDI 5 Newsie doesn't hang. It only happens when I use it
under singleTOS.
I normally don't use Newsie but to solved a few problem a friend of mine
had with Newsie I tried v 0.92 a few times offline.
Guess what? 2 lost clusters (log files)

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

7068. Buy, Sell or exchange at the Trading Post

Newsgroup: comp.sys.atari.st
Date: 1998-09-30 00:00:00 UTC
From: John Thackeray <Tradingpost@btinternet.com>
Message-ID: <6utug3$85n$1@mendelevium.btinternet.com>
Source record: 92830

Lots of Software in Stock!

John Thackeray
Trading Post
Victoria Road
Shifnal
Shropshire TF11 8AF

UK
http://www1e.btwebworld.com/tradingpost/

7069. Need info on ST mouse

Newsgroup: comp.sys.atari.st
Date: 1998-09-30 00:00:00 UTC
From: Paul-David <Pauldb@galileo.cris.com>
Message-ID: <6uu0og$8ec@journal.concentric.net>
Source record: 92831

I'm converting an ST mouse to work on
an amiga. I need to know what color the wire inside the
ST mouse is UP/XB & what color wire Down/XA is?

```
_______________
\ 5 4 3 2 1 /
\ 9 8 7 6 /
\___________/
```

1 - Up/XB
2 - Down/XA
3 - Left/YA
4 - Right/YB
5 - Not connected
6 - Fire/Left Button
7 - + 5VDC
8 - Ground
9 - Joy1 Fire/Right Button

7070. Does the Atari ST/Falcon support floptical drives and where is the info/drivers

Newsgroup: comp.sys.atari.st
Date: 1998-09-30 00:00:00 UTC
From: martin.w6@ukonline.co.uk
Message-ID: <36127c1b.3187627@news.ukonline.co.uk>
Source record: 92832

Any help appreciatted.

7071. Re: HiSOFT SYSTEMS and Atari

Newsgroup: comp.sys.atari.st
Date: 1998-09-30 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <361295f8.4021903@news.demon.co.uk>
Source record: 92833

On Wed, 30 Sep 1998 16:20:11 GMT, rkiernan@my-dejanews.com wrote:
>Richard Kiernan

Hey Rich - how's Hong Kong?

Denesh
--
Denesh Bhabuta

7072. Re: Newsie 92

Newsgroup: comp.sys.atari.st
Date: 1998-09-30 00:00:00 UTC
From: <>
Message-ID: <36125031.0@news.ptw.com>
Source record: 92834

On 30 Sep 1998 05:31:44, Charles Silver wrote:
>
>Howdy Dennis,
>
>Yes, we all see the posts <g>. Ahh, try deleting wdialog from your
>auto folder, if your using it. As I've mentioned before, it seems
>the TT's have more problems with NEWSie that others. Such is life ;)
>
>Using a Falcon, I just can't duplicate your problem, so I can't help
>much. As a Doctor said when replying to a patient's problem. "Don't do
>that", (hehehe). Leave the box open and see what happens otherwise when
>you continue doing the dance.
>---
>CU,
>
>Charles
>EoF
>.
I've never understood what that wdialog was for, so I've never
used it! as I don't run magic. Looked like something from that
other platforms windozs!

I'll try that leaving the window open, but it did the very same
thing after reading and posting with the newsgroups too. So to
make sure things work right, mostly I'll stick with .88!

Bishop Telescope Fund	Akumaizer Cattery	E-mail List Owner
470 20th ST West #23	Japanese Bobtails	Dahlia-net
Rosamond,Ca.93560	Home Rasied JBT's	Canna-net
starlord@ptw.com		Astronomy/SIAR-L

7073. Re: ICD Problem

Newsgroup: comp.sys.atari.st
Date: 1998-09-30 00:00:00 UTC
From: Cooks <number.nine@virgin.net>
Message-ID: <3612A967.5A65@virgin.net>
Source record: 92835

Here's my own ICD page:

http://freespace.virgin.net/number.nine/icd/icd.htm

Check it out if you want to comiserate, or have a laugh at my expense!

Nelson

7074. Re: ACN / Atari in Netherlands (was: Re: At

Newsgroup: comp.sys.atari.st
Date: 1998-09-30 00:00:00 UTC
From: Q5 / Werner Domroese <q5@usa.net>
Message-ID: <6uub3n$2jp@news3.euro.net>
Source record: 92836

Thanks. Is it any good?

:-)

7075. Re: MPEG decoder

Newsgroup: comp.sys.atari.st
Date: 1998-09-30 00:00:00 UTC
From: Q5 / Werner Domroese <q5@usa.net>
Message-ID: <6uuboi$335@news3.euro.net>
Source record: 92837

I imagine you could simply write a MP3 app for the Falcon and/or TT (on the Falcon possibly using the DSP). Would be nice. Why a cartridge? Why not use the vast range of available sound samplers, or in case of STE/TT/Falcon, DMA sound. Then you could restrict it to (free) software, like on PC's. Keeps it cheap.

What I think would be interesting though, would be direct to disk audio recording using MP3 _ENCODING_. Saves a lot of HD space, and although probably not usable for professional purposes, it would give a nice edge to cheap audio recording on your computer. Perhaps use it in stead of regular AVR / WAV / AIFF files in say, games or something.

To my knowledge, MP3 is the same as an audio layer-3 of MPEG-2 full motion video files. I gather that any player for those files would do, but I'm unsure.

7076. Joystick info

Newsgroup: comp.sys.atari.st
Date: 1998-09-30 00:00:00 UTC
From: Felicity Morris <xsq33@dial.pipex.com>
Message-ID: <6uucb6$cm4$1@plug.news.pipex.net>
Source record: 92838

Hi,

I want to produce an adaptor so I can use my old 8 bit Joysticks (Zipstick, Quickshot etc) on my PC for use with Winston etc.
I believe the main problem being that PC's use analog signals and the old joysticks are digital. I cannot believe that its impossible....?

Are there any geniuses out there who can help or point me in the right direction.
Appreciate any sort of feedback

Many Thanks

Darren Cousins
cousinsd@dnb.com
flomo@dial.pipex.com

7077. Re: CubaseAudio,Falcon30,OffLines

Newsgroup: comp.sys.atari.st
Date: 1998-09-30 00:00:00 UTC
From: Q5 / Werner Domroese <q5@usa.net>
Message-ID: <6uucd6$3dg@news3.euro.net>
Source record: 92839

Hi,

I have not enough expertise in that area but you mnight try posting to
alt.steinberg.cubase

:-)

7078. Re: CAb Problems getting internet-pages

Newsgroup: comp.sys.atari.st
Date: 1998-09-30 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <6uucerpae1@roch.zetnet.co.uk>
Source record: 92840

On 29 Sep 1998 17:21:05 , Chris Simon wrote:
>On 29 Sep 1998 15:16:33 , Christoph Chi wrote:
>> The other problem is, that CAB 1.5 does not fetch the INDEX.html
>> automatically, so you have to type it in the URL. And last of all
>> you have to delete the 0 byte files an the cache folder.
>
>The automatic fetching of index.html or default.htm is a function of
>the site itself (the server) not the browser, however I think CAB
>needs the final "/" if you're not specifying an actual page.
>
>So typing a URL such as
>
>http://www.sitename.com/
>
>should be OK in CAB - it will just fetch the default page associated
>with that site.
>
I'm using CAB 1.5 and I've just checked the hotlist and I found
instances where I had forgotten the / in the URL but when I 'clicked on'
it I found that according to the address in the heading the / had been
entered automatically.

Just an observation

Trevor

7079. Re: Dixons free internet service

Newsgroup: comp.sys.atari.st
Date: 1998-09-30 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <6uucetpae2@roch.zetnet.co.uk>
Source record: 92841

On 29 Sep 1998 06:53:55 , Derryck Croker wrote:
>On 27 Sep 1998 18:27:07 , Alan Maydwell wrote:
>>Dixons (a UK electrical retailer) are offering a free internet
>ds.
>
>And how much are 0845 calls?
>
Normal local rates - 8am - 6pm 3.5p,
6pm - 8am 1.5p,
weekends 1p,
minimum charge 5p
all inc. VAT and less discounts e.g. friends and
family.

the last time I checked with BT.

Regards

Trevor

7080. Re: Thing Apps (was: 1stGuide as file viewe

Newsgroup: comp.sys.atari.st
Date: 1998-09-30 00:00:00 UTC
From: PATnANNA@ford-trucks.com
Message-ID: <361267fc1068302@ford-trucks.com>
Source record: 92842

on Wednesday 30-09-98 06:56, Derryck Croker wrote:

>That was to be my next question, ATM I've got IdeaList plugged in but it's a
>wee bit OTT for a quick text printout.

Here, it "hangs" in batch mode which makes it useless. :(

>You might also take a look at PRINT.TTP from the MagiC distribution.

I tried that but I need a final formfeed and haven't been able to
automate the process. With my laser, the printed page hangs and I have
to kick it out manually. Again, not an acceptable solution.

>I think that you will be pleased with Thing!

I'm getting happier with it all the time. Still lots to learn.

>All in all I've spent a small fortune on registering software this month!

I can relate. Been a heavy month, actually couple of months including
MagiC and HDDRIVER, for me too!

Thanks,

Pat

--
Pat & Anna
<PATnANNA@ford-trucks.com>
"Boating, trucking, and loving life. What could be better? :-)"

7081. Re: Dixons free internet service

Newsgroup: comp.sys.atari.st
Date: 1998-09-30 00:00:00 UTC
From: perot@arisia.stud.uni-hannover.de
Message-ID: <F037os.HDn@arisia.stud.uni-hannover.de>
Source record: 92843

```
In article <360fcbff.31323250@news.demon.co.uk>,
denesh@cyberstrider.org (Denesh Bhabuta) writes:
>
>>Dixons (a UK electrical retailer) are offering a free internet
>>service. Has anyone tried to access this service using an atari
>>computer ?
>
> You can not join using an Atari - you can not join even through yuour
> current connection.
>
> You will need their CD to join up - the CD which only works with Win
> 95 and NT - it installs IE4 on your computer and if you already have
> it installed then it changes all the settings.
>
> So - answer to your question - you need the CD and a PC to join up and
> once joined you can use and Atari.

Very likely, this is wrong. The mere fact they are using IE on PCs indicates
they are using TCP/IP over PPP, so there should not be a real problem with
stacks like STinG.

Cheers Peter
--
------------------------------------------------------------------------
Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
------------------------------------------------------------------------
```

7082. Atari ST books for sale - Abacus series & misc.

Newsgroup: comp.sys.atari.st
Date: 1998-09-30 00:00:00 UTC
From: bretelle@autonet.net
Message-ID: <36147e6f.513530036@news.provide.net>
Source record: 92891

Getting down to the last of the Atari ST items on my shelves.

These books are especially valuable sources of ST info. They haven't been available for many years, and when they're are gone, the information in them pretty much goes with them.

Priority Mail shipping is $3.00 for one or two, or they can be sent at Book Rate which is a little cheaper (and a lot slooower).

Misc. Atari ST Books - $10 each

Compute's ST Programmer's Guide -

The comprehensive guide to programming the Atari ST personal computer. Includes dozens of example programs, details on how to access advanced features and explanations of BASIC and LOGO. Includes writing GEM applications in "C".

Programmer's Guide to GEM - Sybex

A detailed introduction and reference guide for anyone wishing to develop applications for the GEM operating environment. Programming the VDI for portable graphics software, using the Resource Construction Set, a complete guide to AES functions and lots of programming examples in C.

GFA BASIC Book - MichTron

An intermediate programming tutorial for GFA BASIC, written by Frank Ostrowski, the author of GFA BASIC itself. It's designed for the person with a casual knowledge of BASIC who wants to gain an understanding of the more complicated aspects of the programmers' art. It guides you step by step through many intricate facets of BASIC and GEM programming, using GFA. Comes with a disk containing many of the program examples. This book is especially valuable for the practical insights Frank gives from his years of development on the ST.

ABACUS Software Atari ST books - $10 each

Volume 2 - Atari ST Internals -

The authoritative insider's guide. Chips, MIDI, GEMDOS, Sound, BIOS, Interrupts, Errors, almost everything you need to know about the ST.

Volume 3 - Atari ST GEM Programmer's Reference -

The complete guide to programming the ST using the Graphics Environment Manager. GEM, VDI, AES, GDOS, GIOS, programming, development, compiling C, inside GEM. Many example programs in C and

68000 assembly language.

Volume 4 - Atari ST Machine Language -

Complete introduction to machine/assembly language on the ST. Logical operations, bit manipulation, program development, 68000 register structures, memory structure, operating system, and more. Many examples and problems with answers.

Volume 5 - Atari ST Tricks & Tips -

Valuable collection of software tools and programming hints. Using GEM from BASIC, adding machine language to BASIC programs, super fast RAM disk, print spooler, starting TOS applications automatically and more. Contains program listings and color plates. A collection of info that didn't quite fit into the other volumes.

Volume 8 - Peeks and Pokes -

Keys to revealing the secrets hidden within your Atari ST. Using the BASIC "Peek" and "Poke" functions to: Customize the desktop, change the mouse shape, change the character set, read the keyboard or joystick, make your own fill patterns, direct disk accessing, system variables, pointers and the CPU stack, setting up the RS-232 interface and a lot more. This book packs a lot of valuable information all in one place.

Volume 9 - Atari ST BASIC Training Guide -

Everyone's introduction to ST BASIC. A functional, educational and well-written introduction to ST BASIC. From problem analysis to algorithms to BASIC commands. It helps teach programming quickly. Includes quizzes on the concepts introduced to reinforce the learning of programming.

Volume 11 - Atari ST BASIC to C -

Move quickly beyond the BASICS with the powerful C language. Use your knowledge of BASIC to move on to programming in C with the help of this useful guide. Shows comparisons between the familiar concepts of BASIC and the equivalents in C to make moving into this more powerful and versatile programming language very easy. Many, many programming examples.

Volume 12 - Atari ST 3D Graphics Programming -

Concepts and techniques. Learn how to create impressive and fascinating 3D graphics on the ST. Covers the basics, then moves on into more advanced concepts. 2D & 3D transformation, hidden lines and surfaces, data structures, spatial projection, screen manipulation, rotation, light and shadows, and more. Includes many programming examples in 68000 assembly language.

Volume 13 - ST Disk Drives: Inside and Out -

Discover the capabilities of the Atari ST disk drives. A book with in-depth coverage of the concepts and techniques of using floppy disks, hard disks and RAM drives. The book explains in detail the file structures, software, firmware and hardware that support disk functions on the ST. BIOS, DMA, controllers, tracks, sectors, clusters, gaps and FATs. Includes an extensive description and listing for a full-function disk monitor program to help investigate the ST's disks. Lots of info in this one.

I'd just as soon pack all of these into one big (and heavy) box, so make me an offer on all of them or bundles.

If you're planning on sticking with your ST, or are new to the world of the Atari ST, you need these books!

BobR

7083. Games, utilities for sale

Newsgroup: comp.sys.atari.st
Date: 1998-09-30 00:00:00 UTC
From: bretelle@autonet.net
Message-ID: <36157ecf.513625566@news.provide.net>
Source record: 92892

Getting down to the last of the Atari ST items on my shelves.

Priority Mail shipping at $3.00 per order for as many items as you want should cover it.

NOTE: All of these ran fine on my TOS 1.0 520ST with 2 Megs of RAM, and most ran on my STe, but with all the variations in TOS versions, I can't guarantee they'll run on any other specific version of TOS, so all sales are final!

STOS - The Game Creator - Create your own games using the included tools: sound and music editor, sprite editor, room designer, character set editor, icon editor, screen compactor, etc. Includes 3 completed games to play and examine, or modify as you like. Huge manual and programming reference card - $15

Shoot-Em-Up Construction Kit - Similar to the STOS package, but far simpler and requires less programming. Includes 3 completed games as examples of what you can create with the program. - $5

Stellar Crusade from SSI. Space Battle strategy game. Design and build ships, conquer the universe. - $5

Questron II from SSI Fantasy Adventure game. Monsters, dungeons, similar to the Ultima series. - $5

Gunship from Microprose. Excellent Apache Helicopter flight simulation. Battle Russian Tanks and helicopters in this very realistic helicopter simulator. Includes overlay for the ST keyboard to identify all the keys needed to fly this mean machine. - $5

Leather Goddesses of Phobos - Infocom text adventure game with a "twist". Three playing modes: Tame, Suggestive or Lewd. Includes 3D comic book and 3D glasses, map and exclusive "scratch and sniff" clues. - $5

Utilities Plus from MichTron - Includes many of MichTron's most useful utility programs. MichTron Utilities to directly edit disk contents, Super Directory, a powerful disk cataloging utility, M-Disk Plus, a RAMdisk and Print Spooler, DOS-Shell, an MS-DOS command line emulator and the VERY handy "STuff" package of 21 great utility programs including "GEMs" like KEYCOMBO which sets up "hot keys" for important functions, AUTOGEM which autoboots selected GEM programs, CAPSLOCK, VERIFY, AUTODATE, UNHIDE, and many more. Includes large manual to cover all the functions and features of this great package. - $10

Publisher ST from TimeWorks - Desktop Publishing for the ST. Comes in a deluxe slipcase cover, lets you do page layout design and publishing from your GEM desktop. - $15

7084. MTU's etc, prev. Re: Peter Rottengatter

Newsgroup: comp.sys.atari.st
Date: 1998-09-30 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <6urv1d$eu7$1@roch.zetnet.co.uk>
Source record: 92893

On 28 Sep 1998 09:51:34 , louis wrote:
>on Sun 27-09-98 23:31 Werner Domroese / Q5 wrote:
>
>>Sorry no quotes here, meant for anyone who reads it :-)
>>Well, perhaps it's a comfort that the users of the 32-bit extensions to a
>>16-bit patch for the 8-bit operating system written for a 4-bit processor by
>>the 2-bit company that cannot stand 1-bit of competition have the same
>>problem with MTU values.. in fact it's so HUGE that there are several dozen
>>utils to fix it..... :-)
>>
>>My Atari does more than games. In fact, I use the PC for games ;-p
>>
>>
>Werner,
>
>actually I hooked up to a local support NG from my ISP last week and the
>only thing I saw was a bunch of articles on the problems with MTU's, V90
>modems etc etc etc. After 5 days I disconnected again, mainly because the
>"contents" of the articles seemed to come from 12-year old kids broaching
>"I can do 5000 cps here" "Nah, you can't" "Yes I can" "Nah you can't" etc.
>They still don't gather that you can use ISDN superduper to your ISP, but
>once you leave their servers to Mongolia you enter the traffic queue and
>have to take whatever speed the lines allow for... No 800 MHz Pentium-VII
>with 4-D accellerator boards and 1 Gb cache will make it run faster... but
>let them spend their money... good for the economy :-)

I thought the same as you but I had an mail the other day from a friend
who'd seen adverts for a device known as an Internet Accelerator that is
supposed to speed up downloading by a factor of 12 amongst many other
wonderful things!

Anybody any idea what that's all about?

Trevor